Atari Jaguar, 8 Bit and ST Games/Software, Hardware/Accessories & References/ Books. FREE Catalogs on Ben's Domain at http://BensCatalogs.Atari.org or at http://BenSells.Atari.org Catalogs can be attached to,Requested by & Received Through E-Mail at Atari@aracnet.com or BenSells@Atari.org and Please Specify Atari 8 Bit, ST, Jaguar and/or all 3! Or Call Ben anytime at (503)256-9974!!!

From 4785131231753976705
X-Google-Thread: f8760,ddd2571126069519,start
X-Google-Thread: 111a55,ddd2571126069519,start
X-Google-Thread: fa2dd,ddd2571126069519,start
X-Google-Attributes: gidf8760,gid111a55,gidfa2dd,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news2.google.com!news4.google.com!news.glorb.com!pln-w!spln!rex!
extra.newsguy.com!newsp.newsguy.com!onyx.spiritone.com!atari
From: Bravo Sierra Computers <atari@aracnet.com>
Newsgroups: comp.sys.atari.8bit,comp.sys.atari.st,pdx.forsale
Subject: AD: E-Mail/Mailing Lists & Atari Survey!
Date: Thu, 27 Apr 2006 12:55:02 -0700
Organization: http://extra.newsguy.com
Lines: 18
Message-ID: <Pine.LNX.4.44.0604271253320.14321-100000@onyx.spiritone.com>
NNTP-Posting-Host: p-930.newsdawg.com
Mime-Version: 1.0
Content-Type: TEXT/PLAIN; charset=US-ASCII
X-X-Sender: atari@onyx.spiritone.com
Xref: g2news2.google.com comp.sys.atari.8bit:2990 comp.sys.atari.st:2662
pdx.forsale:773

Sign Up for Atari Mailing Lists either by E-Mail or Postal Mail! From Bravo Sierra Computers Atari Resale or the Portland Atari Club, Goto:

http://www.aracnet.com/~atari/maillist.htm Mail lists and surveys!

I cant read your mind, so fill out the survey so I can get to know you. It helps me figure out your Atari needs and Interests. Feel free to fill out the Atari Survey on my Contact Page! Goto my Link above. Thank You.

Please Direct all Replies Through E-Mail to: BenSells@Atari.org or Atari@aracnet.com. If you can't reach me, see my info at the Bottom!

Atari Jaguar, 8 Bit and ST Games/Software, Hardware/Accessories & References/ Books. FREE Catalogs on Ben's Domain at http://BensCatalogs.Atari.org or at http://BenSells.Atari.org Catalogs can be attached to,Requested by & Received Through E-Mail at Atari@aracnet.com or BenSells@Atari.org and Please Specify Atari 8 Bit, ST, Jaguar and/or all 3! Or Call Ben anytime at (503)256-9974!!!

From -830614075913043376
X-Google-Thread: f8760,b56b19d0eeb90bd8,start

X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news2.google.com!news3.google.com!newshub.sdsu.edu!sn-xt-sjc-02!sn-xt-sjc-10!sn-xt-sjc-09!sn-post-sjc-01!supernews.com!corp.supernews.com!not-for-mail
From: "Greg Goodwin" <Greg.Goodwinp0.f2.n8.z8@fmlynet.org>
Newsgroups: comp.sys.atari.8bit
Subject: 576xe Atari 800 online!!
Date: Wed, 27 Apr 2006 17:23:34
Organization: www.family-bbs.net [FamilyNet International]
Message-ID: <0042abcd@familynet-international.org>
X-Gateway: NewsGate v1.0 gamma 2 NNTP <-> FidoNet Gateway
X-FTNADDR: 8:8/2.0
X-Complaints-To: abuse@supernews.com
Lines: 16
Xref: g2news2.google.com comp.sys.atari.8bit:2991

FamilyNet International Newsgate

   This is a message saying I have Warerat's CX802 512K XE upgrade running in my Atari 800. Currently running Ice-T XE. :D

   This is a proud moment for Atari 8-bit history, and certainly hoping not the end of the upgraded Atari 800's (beige line, yes) ;)

   Smiles everyone... smiles... :)

   Doctor Clu
   (Entered on a Atari 800+)

FamilyNet <> Internet Gated Mail
http://www.familynet-international.org

From -1065110426678778956
X-Google-Thread: f8760,4e21e2bcdcb8e5d4
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news2.google.com!news4.google.com!border1.nntp.dca.giganews.com!nntp.giganews.com!wns14feed!worldnet.att.net!attbi_s72.POSTED!53ab2750!not-for-mail
From: ziggy <ziggy@fakedaddress.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: WOW
Organization: The Centre
References: <1146015560.763229.311100@i40g2000cwc.googlegroups.com> <Kf2dnVSxpqF6eNPZnZ2dnUVZ_uidnZ2d@adelphia.com> <1146027909.953099.38900@i39g2000cwa.googlegroups.com> <e2ng34$67h$1@news.al.sw.ericsson.se> <ziggy-F68AF9.19435226042006@netnews.asp.att.net> <1146095858.597483.169510@y43g2000cwc.googlegroups.com> <ziggy-0F784D.06434727042006@netnews.asp.att.net> <pan.2006.04.27.13.21.25.728299@charter.net>

<1146149512.787768.306000@i40g2000cwc.googlegroups.com>
<pan.2006.04.27.16.49.38.898169@charter.net>
User-Agent: MT-NewsWatcher/3.4 (PPC Mac OS X)
Message-ID: <ziggy-A9526F.21003027042006@netnews.asp.att.net>
Lines: 28
NNTP-Posting-Host: 12.203.210.50
X-Complaints-To: abuse@asp.att.net
X-Trace: attbi_s72 1146186031 12.203.210.50 (Fri, 28 Apr 2006 01:00:31 GMT)
NNTP-Posting-Date: Fri, 28 Apr 2006 01:00:31 GMT
Date: Fri, 28 Apr 2006 01:00:31 GMT
Xref: g2news2.google.com comp.sys.atari.8bit:2992

In article <pan.2006.04.27.16.49.38.898169@charter.net>,
 "Ronald J. Hall" <dark_lord@charter.net> wrote:

> On Thu, 27 Apr 2006 07:51:52 -0700, Tom Watt wrote:
>
> > Yup must both be blind..
> >
> >> Then look at the Atari 520ST, which was sold at a lower price than
> >> the C128 in the UK. I like the C128 and I was a bit disappointed
> >> when the specification of the Atari ST computer series was
> >> presented. But all in all you could se the ST as a huge improvement
> >> over the 8-bit computer, still priced like an 8-bitter.
> >
> > That text was not my words.. I never brought up the ST.   That was
> > someone else referencing the ST being a dissapointment. I only said
> > the XE line was a dissapointment.
>
> and thats why I said "I saw that reference as well".
>
> Tom, I never said that *you* said it, just that it was indeed posted.
>
> BTW, congratulations (and welcome) on entering the world of Atari. You'll
> love the 8bits, they are awesome! :)

I like my 130XE *pout* :)

But i also have a 800xl   (and an ST .. never could afford a falcon or
stacy at the time.. now the are scarce around here..)

From 7436332727241636106
X-Google-Thread: f8760,7c3a3a06b10402ce,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news2.google.com!postnews.google.com!g10g2000cwb.googlegroups.com!not-for-
mail
From: "Larry" <LLppwhite@earthlink.net>
Newsgroups: comp.sys.atari.8bit
Subject: Does Anyone Have These APX Titles?
Date: 27 Apr 2006 18:40:59 -0700
Organization: http://groups.google.com

Lines: 16
Message-ID: <1146188459.878267.8020@g10g2000cwb.googlegroups.com>
NNTP-Posting-Host: 152.163.101.9
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1146188467 14791 127.0.0.1 (28 Apr 2006 01:41:07 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Fri, 28 Apr 2006 01:41:07 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; AOL 9.0; Windows NT 5.1;
SV1; .NET CLR 1.0.3705; .NET CLR 1.1.4322),gzip(gfe),gzip(gfe)
X-HTTP-Via: HTTP/1.1 (Velocity/1.0.6 [uScMs f p eN:t cCMp s]), HTTP/1.1 Turboweb
[rtc-ta031 8.4.0], HTTP/1.0 cache-rtc-ae05.proxy.aol.com[98A36509] (Traffic-
Server/6.1.0 [uScM])
Complaints-To: groups-abuse@google.com
Injection-Info: g10g2000cwb.googlegroups.com; posting-host=152.163.101.9;
   posting-account=0UWPcQ0AAADvV4U11-zAXpascRbusefh
Xref: g2news2.google.com comp.sys.atari.8bit:2993

Has anyone taken a recent look at all of the "missing" APX titles at
http://www.atariarchives.org/APX/

I'm specifically referring to the significant number shown as "we have
permission, but we need a copy of the software." There are quite a few
utilities listed that I would think someone has in their collections.
 I've donated what I have, but there are quite a few more that are
unlocated.

And perhaps someone has an idea as to contacting a "missing" author?
Unfortunately, some are probably no longer with us, but perhaps someone
may know a couple of these folks.

Thanks,
Larry

From 5574595798670824072
X-Google-Thread: f8760,4e21e2bcdcb8e5d4
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news2.google.com!news4.google.com!news.glorb.com!hwmnpeer01.lga!hwmedia!
news.highwinds-media.com!hw-filter.phx!fe07.lga.POSTED!53ab2750!not-for-mail
From: "Ronald J. Hall" <dark_lord@charter.net>
Organization: DarkForce!
Subject: Re: WOW
User-Agent: Pan/0.14.2 (This is not a psychotic episode. It's a cleansing moment
of clarity.)
Message-Id: <pan.2006.04.28.03.01.26.60797@charter.net>
Newsgroups: comp.sys.atari.8bit
References: <1146015560.763229.311100@i40g2000cwc.googlegroups.com>
<Kf2dnVSxpqF6eNPZnZ2dnUVZ_uidnZ2d@adelphia.com>
<1146027909.953099.38900@i39g2000cwa.googlegroups.com>

<e2ng34$67h$1@news.al.sw.ericsson.se> <ziggy-F68AF9.19435226042006@netnews.asp.att.net> <ta84g.54636$d5.209032@newsb.telia.net>
MIME-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-1
Content-Transfer-Encoding: 8bit
Lines: 18
X-Trace: pikkdiabbdefphapcnehmcnoihngfgigdceiookfghiapphgplcocgngdajimjaiocccibmbimjfgkikbepflpcjeonmcbfalhblnhldiaddjlocmnfhccjbabbkedgjegcmjhhibopfakdb
NNTP-Posting-Date: Thu, 27 Apr 2006 19:55:05 MST
Date: Thu, 27 Apr 2006 23:01:26 -0400
Xref: g2news2.google.com comp.sys.atari.8bit:2994

On Thu, 27 Apr 2006 18:36:09 +0000, Anders Skelander wrote:

> And yes, I was disappointed with the ST because I associated
> Atari with advanced hardware for video gaming. Then I found
> out that the ST was a powerful CPU, memory and a very simple
> graphics generator and sound chip. I admit many of the early games
> very quite cool: Flight Simulator II, Barbarian by Psygnosis and
> the presumably not released version of International Karate by
> System 3.

Dungeon Master! :-)

--
_/_/_/

X-Trace:
pikkdiabbdefphapcnehmcnoihngfgigedhpmapnegkcdlcmplcocgngdajimjaiocccibmbimjfgkikbe
pflpcjeonmcbfalhblnhldiaddjlocebnmphhfccmkjkhfegcmjhhibopfakdb
NNTP-Posting-Date: Thu, 27 Apr 2006 19:56:34 MST
Date: Thu, 27 Apr 2006 23:02:55 -0400
Xref: g2news2.google.com comp.sys.atari.8bit:2995

On Thu, 27 Apr 2006 17:23:34 +0000, Greg Goodwin wrote:

> This is a proud moment for Atari 8-bit history, and certainly hoping
> not the end of the upgraded Atari 800's (beige line, yes) ;)

Congratulations Doc! :-)

--
_/_/_/

From -3709441957584500551
X-Google-Thread: f8760,4e21e2bcdcb8e5d4
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news2.google.com!postnews.google.com!j73g2000cwa.googlegroups.com!not-for-mail
From: "Tom Watt" <tom@wattservices.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: WOW
Date: 28 Apr 2006 00:14:14 -0700
Organization: http://groups.google.com
Lines: 11
Message-ID: <1146208454.102526.314290@j73g2000cwa.googlegroups.com>
References: <1146015560.763229.311100@i40g2000cwc.googlegroups.com>
   <Kf2dnVSxpqF6eNPZnZ2dnUVZ_uidnZ2d@adelphia.com>
   <1146027909.953099.38900@i39g2000cwa.googlegroups.com>
   <e2ng34$67h$1@news.al.sw.ericsson.se>
   <ziggy-F68AF9.19435226042006@netnews.asp.att.net>
   <1146095858.597483.169510@y43g2000cwc.googlegroups.com>
   <ziggy-0F784D.06434727042006@netnews.asp.att.net>
   <pan.2006.04.27.13.21.25.728299@charter.net>
   <1146149512.787768.306000@i40g2000cwc.googlegroups.com>
   <pan.2006.04.27.16.49.38.898169@charter.net>
NNTP-Posting-Host: 63.231.106.218
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1146208459 6037 127.0.0.1 (28 Apr 2006 07:14:19 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Fri, 28 Apr 2006 07:14:19 +0000 (UTC)
In-Reply-To: <pan.2006.04.27.16.49.38.898169@charter.net>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.1; SV1;
InfoPath.1; .NET CLR 1.1.4322; .NET CLR 2.0.50727),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: j73g2000cwa.googlegroups.com; posting-host=63.231.106.218;
   posting-account=Q8j1ewwAAAAdK1AIqTX2jzu7A7_urH5g
Xref: g2news2.google.com comp.sys.atari.8bit:2997

Oops misread that.. :)

Anyway just got a 130XE and two 1050's really cheap on eBay. I was
after an 800XL but that was too good of a deal to pass up.

Now to figure out the best car, flight and space games... :)

Thanks,

Tom

From -1659845103042523334
X-Google-Thread: f8760,4e21e2bcdcb8e5d4
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news2.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!newscon06.news.prodigy.com!prodigy.net!
newsfeed-00.mathworks.com!lon-transit.news.telstra.net!ken-in.news.telstra.net!
news.telstra.net!news-server.bigpond.net.au!53ab2750!not-for-mail
From: Mark Bedingfield <mark@nomorespamplease.computercom.com.au>
User-Agent: Mozilla Thunderbird 1.0.6 (Windows/20050716)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit
Subject: Re: WOW
References: <1146015560.763229.311100@i40g2000cwc.googlegroups.com>
<Kf2dnVSxpqF6eNPZnZ2dnUVZ_uidnZ2d@adelphia.com>
<1146027909.953099.38900@i39g2000cwa.googlegroups.com>
<e2ng34$67h$1@news.al.sw.ericsson.se>   <ziggy-
F68AF9.19435226042006@netnews.asp.att.net>
<1146095858.597483.169510@y43g2000cwc.googlegroups.com>
<ziggy-0F784D.06434727042006@netnews.asp.att.net>
<pan.2006.04.27.13.21.25.728299@charter.net>
<1146149512.787768.306000@i40g2000cwc.googlegroups.com>
<pan.2006.04.27.16.49.38.898169@charter.net>
<1146208454.102526.314290@j73g2000cwa.googlegroups.com>
In-Reply-To: <1146208454.102526.314290@j73g2000cwa.googlegroups.com>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 17
Message-ID: <Tvj4g.17968$vy1.9411@news-server.bigpond.net.au>
Date: Fri, 28 Apr 2006 07:29:55 GMT
NNTP-Posting-Host: 144.137.39.67
X-Complaints-To: abuse@bigpond.net.au
X-Trace: news-server.bigpond.net.au 1146209395 144.137.39.67 (Fri, 28 Apr 2006
17:29:55 EST)
NNTP-Posting-Date: Fri, 28 Apr 2006 17:29:55 EST
Organization: BigPond Internet Services
Xref: g2news2.google.com comp.sys.atari.8bit:2998

Tom Watt wrote:
> Oops misread that.. :)
>
> Anyway just got a 130XE and two 1050's really cheap on eBay. I was
> after an 800XL but that was too good of a deal to pass up.
>
> Now to figure out the best car, flight and space games... :)
>

Pole Position, Pitstop, Great American cross country road race, New york
City, F-15 strike eagle, Spitfire ace, Defender, Star Raiders, The Last
Starfighter........ Oh and get Alternate Reality. Be careful though it

is addictive.

The 130XE is the better unit. The extra ram disk is most useful.

Mark

From 850329540655317405
X-Google-Thread: f8760,98508c683a6af799
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news2.google.com!postnews.google.com!i39g2000cwa.googlegroups.com!not-for-mail
From: mage@magelair.com
Newsgroups: comp.sys.atari.8bit
Subject: Re: Wave sends to Atari?
Date: 28 Apr 2006 05:48:57 -0700
Organization: http://groups.google.com
Lines: 7
Message-ID: <1146228537.333728.320680@i39g2000cwa.googlegroups.com>
References: <WXg4g.36726$_z2.10738@dukeread02>
NNTP-Posting-Host: 24.151.193.32
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1146228543 30289 127.0.0.1 (28 Apr 2006 12:49:03 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Fri, 28 Apr 2006 12:49:03 +0000 (UTC)
In-Reply-To: <WXg4g.36726$_z2.10738@dukeread02>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Windows NT 5.1; en-US; rv:1.8.0.2) Gecko/20060308 Firefox/1.5.0.2,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: i39g2000cwa.googlegroups.com; posting-host=24.151.193.32;
   posting-account=-Tk2Zw0AAAADtUpN63yVDI1S5P2aQbL4
Xref: g2news2.google.com comp.sys.atari.8bit:2999

The simplest way, as far as I know, would be to make a cable that has a
1/8" stereo jack, with both left and right signals tied together and
going to the Audio In (pin 11 on the SIO port). You could make that
with the 1/8" stereo plug and go direct to the line out on a PC/Mac,
but I prefer using a jack to keep the cable short and using a patch
cord to link the 2 units.

From 4837658463964449370
X-Google-Thread: f8760,b56b19d0eeb90bd8
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news2.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!nx01.iad01.newshosting.com!newshosting.com!
207.69.154.102.MISMATCH!elnk-atl-nf2!newsfeed.earthlink.net!
stamper.news.atl.earthlink.net!newsread3.news.atl.earthlink.net.POSTED!0cab31ba!

not-for-mail
From: "RetroJess" <RJH4JHH2@peoplepc.com>
Newsgroups: comp.sys.atari.8bit
References: <0042abcd@familynet-international.org>
Subject: Re: 576xe Atari 800 online!!
Lines: 28
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 5.50.4807.1700
X-MimeOLE: Produced By Microsoft MimeOLE V5.50.4807.1700
Message-ID: <Ckr4g.9899$Es3.3809@newsread3.news.atl.earthlink.net>
Date: Fri, 28 Apr 2006 16:24:02 GMT
NNTP-Posting-Host: 4.245.48.73
X-Complaints-To: abuse@earthlink.net
X-Trace: newsread3.news.atl.earthlink.net 1146241442 4.245.48.73 (Fri, 28 Apr 2006
09:24:02 PDT)
NNTP-Posting-Date: Fri, 28 Apr 2006 09:24:02 PDT
Organization: EarthLink Inc. -- http://www.EarthLink.net
Xref: g2news2.google.com comp.sys.atari.8bit:3000

Oooh! Much cool; is that totally XL/XE compatible?
Outstanding use of the best 8-bit ever...

Congrats,
-Jess

"Greg Goodwin" <Greg.Goodwinp0.f2.n8.z8@fmlynet.org> wrote in
message news:0042abcd@familynet-international.org...
> FamilyNet International Newsgate
>
>   This is a message saying I have Warerat's CX802 512K XE
upgrade running in
> my Atari 800. Currently running Ice-T XE. :D
>
>   This is a proud moment for Atari 8-bit history, and
certainly hoping not the
> end of the upgraded Atari 800's (beige line, yes) ;)
>
>   Smiles everyone... smiles... :)
>
>   Doctor Clu
>   (Entered on a Atari 800+)
>
> FamilyNet <> Internet Gated Mail
> http://www.familynet-international.org
>

From 3712302587824042566
X-Google-Thread: f8760,f2c4cdb07a7bf5e0
X-Google-Attributes: gidf8760,public

X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news2.google.com!news4.google.com!news3.google.com!news.glorb.com!news-in.ntli.net!newsrout1-win.ntli.net!ntli.net!news.highwinds-media.com!sn-xt-sjc-02!sn-xt-sjc-06!sn-xt-sjc-01!sn-post-sjc-01!supernews.com!corp.supernews.com!not-for-mail
From: jdplace@REMOVESPAMcableone.net (Joseph D. Place)
Newsgroups: comp.sys.atari.8bit
Subject: Re: XEP-80 and Antic
Date: Fri, 28 Apr 2006 18:38:39 -0000
Message-ID: <1254o9fq04si7c9@corp.supernews.com>
References: <0LydneoU4JT-otPZ4p2dnA@adelphia.com>
<cj7052h8rr6b8u7scvnedsfml25g3e58cq@4ax.com>
X-Newsreader: NEWSie Version 0.96 (Atari)
X-Complaints-To: abuse@supernews.com
Lines: 34
Xref: g2news2.google.com comp.sys.atari.8bit:3001

On 26 Apr 2006 20:34:50 , Michael Current wrote:
>On Tue, 25 Apr 2006 11:26:38 -0400, "Jason Harmon" <no@spam.com> wrote:
>
>>Does the XEP-80 driver by default turn off the Antic chip when it is
>>enabled? If so, what type of computing performance increases would you
>>expect while using the XEP-80? (Obviously the display is slower than is
>>possible with memory mapped video, but that is another issue).
>
>For I time I had both a color monitor attached via the monitor port, and a
>mono monitor attached to the XEP80. You never had both screens live at once.
>When the XEP80 driver was running, ANTIC was off and the color monitor was
>blank. On the other hand, since the XEP80 had it's own memory, what ever was
>on that screen stayed there when you re-enabled ANTIC to work with the normal
>screen again. So it could _look_ like you were driving both monitors at once.
>
>I once had a silly little program that flipped back and forth between the two
>monitors every few seconds, just for fun.
>
>Dunno about the performance question, I hope someone addresses that!
>
>-Michael
>
>
>Michael Current, mailto:hunmanik@earthlink.net
>8-bit Atari FAQs, http://www.cs.uu.nl/wais/html/na-dir/atari-8-bit/.html
>St. Paul Atari Computer Enthusiasts, http://space.atari.org/
>.

Bobterm uses the color monitor and the mono monitor for the XEP80.
Just FYI.
--
Joseph D. Place
ATARI FalconCT60, 1040STE, STacy4, Portfolio, 130XE, 400
http://www.josephplace.com

From -2197011368364894811
X-Google-Thread: f8760,f2c4cdb07a7bf5e0
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news2.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.centurytel.net!
news.centurytel.net.POSTED!not-for-mail
NNTP-Posting-Date: Fri, 28 Apr 2006 14:07:28 -0500
From: Michael Current <hunmanik@earthlink.net>
Newsgroups: comp.sys.atari.8bit
Subject: Re: XEP-80 and Antic
Date: Fri, 28 Apr 2006 14:07:28 -0500
Message-ID: <dgp452lb718e9km707p5r32m3fjejghvp2@4ax.com>
References: <0LydneoU4JT-otPZ4p2dnA@adelphia.com>
<cj7052h8rr6b8u7scvnedsfml25g3e58cq@4ax.com> <1254o9fq04si7c9@corp.supernews.com>
X-Newsreader: Forte Free Agent 3.3/32.846
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 30
NNTP-Posting-Host: 69.179.78.68
X-Trace: sv3-zYIQfD5o+m/E/
mIGjm5gj4G35KnG7gFK2vwOfchRiiH0sjRKGxdpxToOaOAwMLJnf0tMD1bnz8xjf7f!
35ByWm3srr6GjU0OxbSwMG1jlnea9JEjZhmVNwp3gDBT63HM+hNnW36ru37LoGR3WNTm4UOYaXgc!
7s6Anw1Lg7QvuM+IBzdH4U6mtfxICg==
X-Complaints-To: abuse@centurytel.net
X-DMCA-Complaints-To: abuse@centurytel.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news2.google.com comp.sys.atari.8bit:3002

On Fri, 28 Apr 2006 18:38:39 -0000, jdplace@REMOVESPAMcableone.net (Joseph D.
Place) wrote:

>Bobterm uses the color monitor and the mono monitor for the XEP80.
>Just FYI.

I've just found the following from the BobTerm documentation. It does use
both at the same time! I forgot all about that. BobTerm had it's own XEP80
driver, I believe.

XEP80.BTM

> This is a driver for the XEP-80 80 column box from Atari. The
> driver directs ONLY the term mode screen to both the XEP and the standard
> term screen. It takes up 256 bytes of buffer space, so you will see your
> buffer size decrease when it initializes. The driver does not display any
> menus or the exit window. The XEP is just too slow to keep re-drawing the
> term mode screen and help screens, and does not have the capability of
> scrolling in one window and not in another. This is unfortunate.

In any event, you will need two monitors <or a switch for your monitor> to see the term mode screen on the XEP, and the help/editing screens on your computer's output. The XEP driver will update both screen simultaneously, without blanking the computer's screen. Have your XEP-80 plugged into joystick port #2!

Michael Current, mailto:hunmanik@earthlink.net
8-bit Atari FAQs, http://www.cs.uu.nl/wais/html/na-dir/atari-8-bit/.html
St. Paul Atari Computer Enthusiasts, http://space.atari.org/

From -737334508007959187
X-Google-Thread: f8760,cfe6c454fb7227d1,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news2.google.com!postnews.google.com!i40g2000cwc.googlegroups.com!not-for-mail
From: "Tom Watt" <tom@wattservices.com>
Newsgroups: comp.sys.atari.8bit
Subject: IRC Channels?
Date: 29 Apr 2006 12:22:15 -0700
Organization: http://groups.google.com
Lines: 6
Message-ID: <1146338534.964807.86410@i40g2000cwc.googlegroups.com>
NNTP-Posting-Host: 63.231.100.121
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1146338540 15803 127.0.0.1 (29 Apr 2006 19:22:20 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Sat, 29 Apr 2006 19:22:20 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.1; SV1; InfoPath.1; .NET CLR 1.1.4322; .NET CLR 2.0.50727),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: i40g2000cwc.googlegroups.com; posting-host=63.231.100.121; posting-account=Q8j1ewwAAAAdK1AIqTX2jzu7A7_urH5g
Xref: g2news2.google.com comp.sys.atari.8bit:3003

Are there any active 8-bit Atari IRC channels left?

Thanks,

Tom

From 1718390731217885949
X-Google-Thread: f8760,8ec7eb64bd7da306
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news2.google.com!news3.google.com!news4.google.com!border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!

nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Mon, 24 Apr 2006 17:45:23 -0500
Message-ID: <444D54FC.6070404@rittwage.com>
Date: Mon, 24 Apr 2006 18:45:16 -0400
From: Pete Rittwage <rcade@rittwage.com>
User-Agent: Mozilla Thunderbird 1.0.7 (Windows/20050923)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit
To: Tom Watt <tom@wattservices.com>
Subject: Re: Which Atari?
References: <1145915024.184745.317900@i39g2000cwa.googlegroups.com>
In-Reply-To: <1145915024.184745.317900@i39g2000cwa.googlegroups.com>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 22
NNTP-Posting-Host: 68.47.36.173
X-Trace: sv3-
Ttre6Z1SXHaWn1mTkJqIlFgUjZFvCvWrOLWe1kot28yCFZIC9Gk2gqdpNcgHMJ22kKlHXMM/KiR4DRw!
vmDoueDvd/I59zsF3oitcABVC/lru11WbHQd8na1rDkAJWee2YA/VyusL8kAWLxhBmHhQGs=
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news2.google.com comp.sys.atari.8bit:2902

Tom Watt wrote:
> Hello,
>
> Spent most of the years playing with Commodore equipment, but been
> curious about some of the Atari 8-bits. If I was to get one, wich one
> do you guys recommend and why?
>
> Thanks,
>
> Tom
>

Hi Tom,

I came down the exact same road as you, and my research and help pointed
to an Atari 800XL with an SIO2PC cable as the best all-around setup.

-
Pete Rittwage
C64 Preservation Project
http://c64preservation.com

From 4525776625496904970

X-Google-Thread: f8760,8ec7eb64bd7da306
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news2.google.com!postnews.google.com!y43g2000cwc.googlegroups.com!not-for-mail
From: "Tom Watt" <tom@wattservices.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Which Atari?
Date: 24 Apr 2006 16:00:27 -0700
Organization: http://groups.google.com
Lines: 12
Message-ID: <1145919627.869173.319190@y43g2000cwc.googlegroups.com>
References: <1145915024.184745.317900@i39g2000cwa.googlegroups.com>
   <444D54FC.6070404@rittwage.com>
NNTP-Posting-Host: 71.39.49.253
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1145919633 27936 127.0.0.1 (24 Apr 2006 23:00:33 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Mon, 24 Apr 2006 23:00:33 +0000 (UTC)
In-Reply-To: <444D54FC.6070404@rittwage.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.1; SV1; .NET CLR 1.1.4322; .NET CLR 2.0.50727; InfoPath.1),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: y43g2000cwc.googlegroups.com; posting-host=71.39.49.253;
   posting-account=Q8j1ewwAAAAdK1AIqTX2jzu7A7_urH5g
Xref: g2news2.google.com comp.sys.atari.8bit:2903

Thanks for your reply.

I am curious about the Atari 800 though. It has two cartridge ports,
plus additional expansion bays above the cartridge ports. Will I be
missing something by only having one cartridge port?

What is the Parrelel Bus and IO port good for?

Thanks,

Tom

From -1031540587925907683
X-Google-Thread: f8760,8ec7eb64bd7da306
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news2.google.com!news3.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Mon, 24 Apr 2006 19:26:55 -0500
Date: Mon, 24 Apr 2006 20:26:33 -0400
From: Pete Rittwage <rcade@rittwage.com>

User-Agent: Mozilla Thunderbird 1.0.7 (Windows/20050923)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit
Subject: Re: Which Atari?
References: <1145915024.184745.317900@i39g2000cwa.googlegroups.com>
<444D54FC.6070404@rittwage.com>
<1145919627.869173.319190@y43g2000cwc.googlegroups.com>
In-Reply-To: <1145919627.869173.319190@y43g2000cwc.googlegroups.com>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
Message-ID: <GIGdnaAxOftS8dDZRVn-rQ@comcast.com>
Lines: 31
NNTP-Posting-Host: 68.47.36.173
X-Trace: sv3-
u0B7oMHqNptZy6JxzaJpoxCcqx5bXhHkEwluY7kQPkY6Bzzz4EfSZtyPV6IwVdE5KzrvqXU4RgdLzG/!
mpefzmVv0kuqrmnJ6I/l3uQYFYL6IjoQtGdGmycW75rR9yN6cX8g+ojFFVRJlfchIlz2V+LHGwcy!EQ==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news2.google.com comp.sys.atari.8bit:2904

The 800 didn't have BASIC integrated into it, so you could leave that
cart in all the time. You don't miss anything not having two ports that
I've ever heard of.

The expansion slots stored 16k of ram each for a total of 64k (16k is
built in) which is also standard on the 800XL.   The only thing you
really miss is that the original 800 had 4 joystick ports and nothing
else has that, so if the few 4 player games interest you, then the 800
is the only way.

Good luck!

-
Pete Rittwage
http://rittwage.com

Tom Watt wrote:
> Thanks for your reply.
>
> I am curious about the Atari 800 though. It has two cartridge ports,
> plus additional expansion bays above the cartridge ports. Will I be
> missing something by only having one cartridge port?
>
> What is the Parrelel Bus and IO port good for?
>
> Thanks,

>
> Tom
>

From -8749016628562919838
X-Google-Thread: f8760,8ec7eb64bd7da306
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news2.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!nx01.iad01.newshosting.com!newshosting.com!
207.69.154.102.MISMATCH!elnk-atl-nf2!newsfeed.earthlink.net!
stamper.news.atl.earthlink.net!newsread2.news.atl.earthlink.net.POSTED!0cab31ba!
not-for-mail
From: "RetroJess" <RJH4JHH2@peoplepc.com>
Newsgroups: comp.sys.atari.8bit
References: <1145915024.184745.317900@i39g2000cwa.googlegroups.com>
<444D54FC.6070404@rittwage.com>
<1145919627.869173.319190@y43g2000cwc.googlegroups.com> <GIGdnaAxOftS8dDZRVn-
rQ@comcast.com>
Subject: Re: Which Atari?
Lines: 53
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 5.50.4807.1700
X-MimeOLE: Produced By Microsoft MimeOLE V5.50.4807.1700
Message-ID: <_ke3g.8788$sq5.3187@newsread2.news.atl.earthlink.net>
Date: Tue, 25 Apr 2006 00:47:54 GMT
NNTP-Posting-Host: 4.245.34.163
X-Complaints-To: abuse@earthlink.net
X-Trace: newsread2.news.atl.earthlink.net 1145926074 4.245.34.163 (Mon, 24 Apr
2006 17:47:54 PDT)
NNTP-Posting-Date: Mon, 24 Apr 2006 17:47:54 PDT
Organization: EarthLink Inc. -- http://www.EarthLink.net
Xref: g2news2.google.com comp.sys.atari.8bit:2905

The 800 had a max on stock RAM cards at 3 x 16K for 48K; there
were some
mods that took it up to 1088K and probably beyond... There were
also some
8K and even 32K cards; BUT still a max of 48K accessable unless
you use a
bank switch method.

-Jess

"Pete Rittwage" <rcade@rittwage.com> wrote in message
news:GIGdnaAxOftS8dDZRVn-rQ@comcast.com...
> The 800 didn't have BASIC integrated into it, so you could
leave that
> cart in all the time. You don't miss anything not having two
ports that
> I've ever heard of.

>
> The expansion slots stored 16k of ram each for a total of 64k
(16k is
> built in) which is also standard on the 800XL. The only thing
you
> really miss is that the original 800 had 4 joystick ports and
nothing
> else has that, so if the few 4 player games interest you, then
the 800
> is the only way.
>
> Good luck!
>
> -
> Pete Rittwage
> http://rittwage.com
>
>
>
> Tom Watt wrote:
> > Thanks for your reply.
> >
> > I am curious about the Atari 800 though. It has two
cartridge ports,
> > plus additional expansion bays above the cartridge ports.
Will I be
> > missing something by only having one cartridge port?
> >
> > What is the Parrelel Bus and IO port good for?
> >
> > Thanks,
> >
> > Tom
> >

From -6022660936241164485
X-Google-Thread: f8760,6d0c03d4574569b
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news2.google.com!postnews.google.com!j33g2000cwa.googlegroups.com!not-for-
mail
From: lbaeza@usa.net
Newsgroups: comp.sys.atari.8bit
Subject: Re: 800XL MMU JED file
Date: 24 Apr 2006 19:12:00 -0700
Organization: http://groups.google.com
Lines: 8
Message-ID: <1145931120.403420.315780@j33g2000cwa.googlegroups.com>
References: <1145839650.806559.310360@z34g2000cwc.googlegroups.com>
NNTP-Posting-Host: 200.104.195.187

Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1145931126 27277 127.0.0.1 (25 Apr 2006 02:12:06 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Tue, 25 Apr 2006 02:12:06 +0000 (UTC)
In-Reply-To: <1145839650.806559.310360@z34g2000cwc.googlegroups.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Win98; es-AR; rv:1.8.0.2) Gecko/
20060308 Firefox/1.5.0.2,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: j33g2000cwa.googlegroups.com; posting-host=200.104.195.187;
   posting-account=8D7OoQwAAAArUn_AJ4wFqyhEXFAqczKx
Xref: g2news2.google.com comp.sys.atari.8bit:2906

Hi

Check out this link for MMU's PAL and GAL sources:

http://www.atarimax.com/jindroush.atari.org/achmmu.html

Regards

From -5968070029258455739
X-Google-Thread: f8760,a1659b23a8ee9395,start
X-Google-Thread: 100062,a1659b23a8ee9395,start
X-Google-Thread: f7ded,a1659b23a8ee9395,start
X-Google-Attributes: gidf8760,gid100062,gidf7ded,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news2.google.com!news3.google.com!newsfeed2.dallas1.level3.net!
news.level3.com!bloom-beacon.mit.edu!senator-bedfellow.mit.edu!dreaderd!not-for-
mail
Message-ID: <atari-8-bit/welcome_1145938933@rtfm.mit.edu>
Supersedes: <atari-8-bit/welcome_1145248703@rtfm.mit.edu>
Expires: 16 May 2006 04:22:13 GMT
X-Last-Updated: 2006/02/16
From: "Michael Current" <hunmanik@earthlink.net>
Organization: none
Newsgroups: comp.sys.atari.8bit,comp.answers,news.answers
Subject: Welcome to comp.sys.atari.8bit!
Followup-To: comp.sys.atari.8bit
Approved: news-answers-request@MIT.Edu
Originator: faqserv@penguin-lust.mit.edu
Date: 25 Apr 2006 04:22:27 GMT
Lines: 85
NNTP-Posting-Host: penguin-lust.mit.edu
X-Trace: 1145938947 senator-bedfellow.mit.edu 580 18.181.0.29
Xref: g2news2.google.com comp.sys.atari.8bit:2907 comp.answers:1860
news.answers:10642

Archive-name: atari-8-bit/welcome
Posting-Frequency: 7 days

Last-modified: February 16, 2006

Welcome to the comp.sys.atari.8bit newsgroup!

You've found the Usenet newsgroup for discussion about the Atari 8-bit family of computers! These include the 400, 800, 1200XL, 600XL, 800XL, 65XE, 130XE, 800XE, and the XE Game System. Atari, based in Sunnyvale, California, USA, produced this line of computers from 1979-1992.

To see what Atari is up to today visit http://www.atari.com/

NEWSGROUP BACKGROUND:

comp.sys.atari.8bit was created in November 1986, and is unmoderated.
There is no charter for comp.sys.atari.8bit. (It pre-dates that custom.)
This newsgroup was known as net.micro.atari8 from Feb 1986 to Nov 1986.
The earlier net.micro.atari existed from Nov 1982 to Nov 1986.

Please don't try to post binaries in comp.sys.atari.8bit, use the appropriate binaries groups instead.

RELATED NEWSGROUPS:

alt.binaries.comp.atari8bit
comp.sys.atari.announce Moderated by Kevin Savetz.
  `- comp.sys.atari.announce Web Page: http://www.atariarchives.org/csaa/
rec.games.video.atari

E-MAIL LIST:

atari8-l, kept by Maciej Grzeszczuk, info at http://atari.krap.pl/
To subscribe, simply mail a message to majordomo@listserv.krap.pl, with the following line in the body (not the subject) of the message:

subscribe atari8-l

ATARIMANIA, http://www.atarimania.com/

Atarimania aims to offer a complete historical tour to the new or experienced Atari user. From the company's humble beginnings to its demise as a hardware manufacturer in the nineties, we hope to provide you lots of original content in all forms: databases, catalogs, magazine scans and much, much more!

In addition to the unique material on the site, Atarimania also hosts a massive on-going project: a gigantic database of ALL Atari 8-bit software, complete with all the information you can dream of!

WEB PAGES:

Atari 8-bit Computer Web Ring, kept by Raphael Espino
  Ring Hub: http://www.webring.com/hub?ring=a8bit
  Ring Home Page: http://www.geocities.com/rjespino/a8ring.html

SOFTWARE DOWNLOADS:

XL Search, the Atari 8-Bit File Archive Search Engine (Bill Kendrick)
  http://xlsearch.atari.org/ or http://www.newbreedsoftware.com/xlsearch/

Underground Node #472 (TXG/MNX)
  FTP Host: atari.xs4all.nl Port: 21

  User: atari8   Pass: atari4ever

Atari SAP Music Archive: http://asma.atari.org/

INFORMATION:
Atari 8-Bit Computers: Frequently Asked Questions (Michael Current)
  http://www.cs.uu.nl/wais/html/na-dir/atari-8-bit/faq.html

Atari 8-Bit Computers: Vendors and Developers (Michael Current)
  http://www.cs.uu.nl/wais/html/na-dir/atari-8-bit/vendev.html

Atari 8-bit New User, Emulator Help FAQ (Bill Kendrick)
  http://www.sonic.net/~nbs/new_and_emu.html

Atari Disk Image FAQ (Steve Tucker)
  http://www.atarimax.com/ape/docs/DiskImageFAQ/

Cartridge List for the Classic Atari 800/XL/XE Computers (Andrew Krieg)
  http://www.execpc.com/~krieg/links/8bit.carts

Atari 8-Bit Telnet BBS List (Nolan Friedland)
  http://www.ilmarinen.us/spacebbs/bbs-telnet.html

Atari 8-Bit Dialup BBS List (Nolan Friedland)
  http://www.ilmarinen.us/spacebbs/bbs-dialup.html

ONLINE MAGAZINES:
Atari Online News, Etc. (A-ONE) http://people.delphiforums.com/dpj/a-one.htm
The Atari Times   http://www.ataritimes.com/

From -71152837906883391
X-Google-Thread: f8760,f2c4cdb07a7bf5e0,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news2.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.adelphia.com!
news.adelphia.com.POSTED!not-for-mail
NNTP-Posting-Date: Tue, 25 Apr 2006 10:25:23 -0500
From: "Jason Harmon" <no@spam.com>
Newsgroups: comp.sys.atari.8bit
Subject: XEP-80 and Antic
Date: Tue, 25 Apr 2006 11:26:38 -0400
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2670
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2670
X-RFC2646: Format=Flowed; Original
Message-ID: <0LydneoU4JT-otPZ4p2dnA@adelphia.com>
Lines: 16
NNTP-Posting-Host: 68.71.244.142
X-Trace: sv3-

RJFEbW8cgM3gxPL59ngX01MVfOFzLXzDG9JWhfOtifbbknZNIFihDu2PCIiV4q9dvglFx5VmanTY5qC!
aAZR99jquAHKjQYSfq4WHM2S1sKp9qzd/SAn2/vbZO29YQ0rft6R+lbB2l6HScsSw906A1BHLd9y!
qZ1IG/C00O3GmgF6T1lRHQ==
X-Complaints-To: abuse@adelphia.net
X-DMCA-Complaints-To: copyright@adelphia.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news2.google.com comp.sys.atari.8bit:2908

I had a question about the XEP-80 related to system performance and was
wondering if anyone here knows the answer.

Turning off the Antic chip in a 8-bit Atari causes a significant increase in
performance since it is no longer interrupting the 6502. Since the XEP-80
is an external device, I would assume there is no need for Antic to be
turned on while it is in use.

Does the XEP-80 driver by default turn off the Antic chip when it is
enabled? If so, what type of computing performance increases would you
expect while using the XEP-80? (Obviously the display is slower than is
possible with memory mapped video, but that is another issue).

Jason Harmon

From -5894141569071561273
X-Google-Thread: f8760,8ec7eb64bd7da306
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news2.google.com!news1.google.com!news4.google.com!newshub.sdsu.edu!elnk-
nf2-pas!newsfeed.earthlink.net!stamper.news.pas.earthlink.net!
newsread4.news.pas.earthlink.net.POSTED!ccf20f92!not-for-mail
From: Rick Cortese <ricortes@earthlink.net>
User-Agent: Mozilla/5.0 (Windows; U; Windows NT 5.1; en-US; rv:1.6) Gecko/20040113
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit
Subject: Re: Which Atari?
References: <1145915024.184745.317900@i39g2000cwa.googlegroups.com>
<444D54FC.6070404@rittwage.com>
<1145919627.869173.319190@y43g2000cwc.googlegroups.com>
In-Reply-To: <1145919627.869173.319190@y43g2000cwc.googlegroups.com>
Content-Type: text/plain; charset=us-ascii; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 30
Message-ID: <TYs3g.1200$Vn.296@newsread4.news.pas.earthlink.net>
Date: Tue, 25 Apr 2006 17:26:11 GMT
NNTP-Posting-Host: 4.246.42.65
X-Complaints-To: abuse@earthlink.net

X-Trace: newsread4.news.pas.earthlink.net 1145985971 4.246.42.65 (Tue, 25 Apr 2006 10:26:11 PDT)
NNTP-Posting-Date: Tue, 25 Apr 2006 10:26:11 PDT
Organization: EarthLink Inc. -- http://www.EarthLink.net
Xref: g2news2.google.com comp.sys.atari.8bit:2909

Tom Watt wrote:
> Thanks for your reply.
>
> I am curious about the Atari 800 though. It has two cartridge ports,
> plus additional expansion bays above the cartridge ports. Will I be
> missing something by only having one cartridge port?

Some people get a 400 or 800 just for playing Mule because it has 4 joystick ports. It's a good machine but kind of bulky. Expansions like memory or hard drive are hard to find. It is a sweet machine for the time it came out, 1979: Nice keyboard, decent video output. BTW: As someone has said, get a SIO2PC cable and it will work with an 800.

There were not a lot of carts that used the extra slot. Actually the functionality of the 2nd cartridge port was built into the single cartridge port of the later models.

>
> What is the Parrelel Bus and IO port good for?

Unless you want to become a power user or hacker, not much. There's some expensive expansion boxes for memory/floppy/RS232/Hard Drive type stuff.

You may want to consider a 130XE. You really need 48k of memory in your 800 to be able to use DOS. A 130XE has 128k built in and is compatible/can be made even more compatible by loading an 800 OS from disk. I have a collection of various Atari 8 bits but if I were to pick the essentials to own they would probably be an 800 and a 130XE. It's not that they were the best, just that they represent the alpha/omega of Atari 8 bits.

From -2699639731532954766
X-Google-Thread: f8760,8ec7eb64bd7da306
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news2.google.com!postnews.google.com!i39g2000cwa.googlegroups.com!not-for-mail
From: "Tom Watt" <tom@wattservices.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Which Atari?
Date: 25 Apr 2006 11:08:48 -0700
Organization: http://groups.google.com
Lines: 44
Message-ID: <1145988528.088936.10730@i39g2000cwa.googlegroups.com>
References: <1145915024.184745.317900@i39g2000cwa.googlegroups.com>
   <444D54FC.6070404@rittwage.com>

   <1145919627.869173.319190@y43g2000cwc.googlegroups.com>
   <TYs3g.1200$Vn.296@newsread4.news.pas.earthlink.net>
NNTP-Posting-Host: 71.39.49.253
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1145988533 26175 127.0.0.1 (25 Apr 2006 18:08:53 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Tue, 25 Apr 2006 18:08:53 +0000 (UTC)
In-Reply-To: <TYs3g.1200$Vn.296@newsread4.news.pas.earthlink.net>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.1; SV1; .NET CLR
1.1.4322; .NET CLR 2.0.50727; InfoPath.1),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: i39g2000cwa.googlegroups.com; posting-host=71.39.49.253;
   posting-account=Q8j1ewwAAAAdK1AIqTX2jzu7A7_urH5g
Xref: g2news2.google.com comp.sys.atari.8bit:2910

Well what I'm worried about now is that I've seen some gams that look
interesting at some websites but are labeled as Atari XE. If I got an
800XL I would not be able to run those right? I havent seen any
devices that use the expension interfaces of either XL or XE so dont
know if that matters as a deciding factor.

Right now it's 800XL vs 130XE for me now..

Thanks,

Tom

Rick Cortese wrote:
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> >
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>
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>
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>
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>

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> 800 to be able to use DOS. A 130XE has 128k built in and is
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> the essentials to own they would probably be an 800 and a 130XE. It's
> not that they were the best, just that they represent the alpha/omega of
> Atari 8 bits.

From -2691412513594154045
X-Google-Thread: f8760,433fef22fe3dced4
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news2.google.com!news3.google.com!news.glorb.com!newsfeed101.telia.com!
nf02.dk.telia.net!newspeer2.se.telia.net!se.telia.net!masternews.telia.net.!
newsb.telia.net.POSTED!not-for-mail
From: "Anders Skelander" <ansk@hotmail.com>
Newsgroups: comp.sys.atari.8bit
References: <e1h3jqcnb1@news.onet.pl>
Subject: Re: Do You know Robbo from XL/XE? Remake on Sony Ericsson.
Lines: 18
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2869
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2869
X-RFC2646: Format=Flowed; Original
Message-ID: <DQt3g.54340$d5.208923@newsb.telia.net>
Date: Tue, 25 Apr 2006 18:25:39 GMT
NNTP-Posting-Host: 217.211.188.103
X-Complaints-To: abuse@telia.com
X-Trace: newsb.telia.net 1145989539 217.211.188.103 (Tue, 25 Apr 2006 20:25:39
CEST)
NNTP-Posting-Date: Tue, 25 Apr 2006 20:25:39 CEST
Organization: Telia Internet
Xref: g2news2.google.com comp.sys.atari.8bit:2912

"Lukasz" <lstela@poczta.onet.WYTNIJpl> skrev i meddelandet
news:e1h3jqcnb1@news.onet.pl...
> I'd like to present effect of my work:
> http://195.150.76.67.
>
> Game You may get by writing below address on Your phone
> http://195.150.76.67/j2meapps/SonyEricsson/Robbo.jad

Lukasz, thanks for the information. The game seems cool and I look
forward to download it to my K700i mobile phone.

The Atari version too looks interesting. Did you disassemble the
Atari code to find out about details in the game logic?

Anders

From -1530615402451604831
X-Google-Thread: f8760,8ec7eb64bd7da306
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news2.google.com!postnews.google.com!i39g2000cwa.googlegroups.com!not-for-mail
From: "Tom Watt" <tom@wattservices.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Which Atari?
Date: 25 Apr 2006 12:12:57 -0700
Organization: http://groups.google.com
Lines: 9
Message-ID: <1145992377.285398.13140@i39g2000cwa.googlegroups.com>
References: <1145915024.184745.317900@i39g2000cwa.googlegroups.com>
   <444D54FC.6070404@rittwage.com>
   <1145919627.869173.319190@y43g2000cwc.googlegroups.com>
   <TYs3g.1200$Vn.296@newsread4.news.pas.earthlink.net>
   <1145988528.088936.10730@i39g2000cwa.googlegroups.com>
NNTP-Posting-Host: 71.39.49.253
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1145992382 4926 127.0.0.1 (25 Apr 2006 19:13:02 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Tue, 25 Apr 2006 19:13:02 +0000 (UTC)
In-Reply-To: <1145988528.088936.10730@i39g2000cwa.googlegroups.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.1; SV1; .NET CLR 1.1.4322; .NET CLR 2.0.50727; InfoPath.1),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: i39g2000cwa.googlegroups.com; posting-host=71.39.49.253;
   posting-account=Q8j1ewwAAAAdK1AIqTX2jzu7A7_urH5g
Xref: g2news2.google.com comp.sys.atari.8bit:2913

What I'm referring to is:
http://www.atari-shop.nl/xlxe400800.htm

There are games there marked XE. Will those run in a 800XL?

Thanks,

Tom

From -6687252261727358664
X-Google-Thread: f8760,503b852221b65f87,start
X-Google-Thread: 103c3f,503b852221b65f87,start
X-Google-Thread: 111a55,503b852221b65f87,start
X-Google-Attributes: gidf8760,gid103c3f,gid111a55,public

X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news2.google.com!news2.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Tue, 25 Apr 2006 15:26:12 -0500
From: "Lion Of Judah" <sonofman1@comcast.net>
Newsgroups: comp.sys.atari.8bit,comp.sys.apple2,comp.sys.atari.st
Subject: New Dysan 5.25 double sided/double density hard case
Date: Tue, 25 Apr 2006 16:26:04 -0400
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-RFC2646: Format=Flowed; Original
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
Message-ID: <JZCdnec_ZMd5GNPZnZ2dneKdnZydnZ2d@comcast.com>
Lines: 18
NNTP-Posting-Host: 69.180.103.174
X-Trace:
sv3-8Fbxc3sBZii6AdpjrFtOfHhbMjPWkfzA977xOVlovVi0P+ZwfAEtzpTeds7X8R1v+dPolUHENfz2mI
x!DSMBuQOcKJzCPg1lfeK2plkRZBYSzrk8M/wsoCAf8AsAsOQA6QCNr7blzoHtAVcu+iZvgoOqYYK1!
CutbttNqTX/TPfz2
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news2.google.com comp.sys.atari.8bit:2914 comp.sys.apple2:6734
comp.sys.atari.st:2632

I have some dysan DSDD disks in sealed hard plastic case, in sets of 10
cases with 10 disks each for 100 disks total. If anyone is interested they
are $20 for the 100 in hard cases of 10 each, price will include media mail
shipping the whole box is a bit heavy.

Let me know if you want any, these have been stored in ac storage and I've
used them myself with some astra 2001 drives which are true double density
and they work flawlessy.

I rather not list on ebay so let me know asap if anyone is interested $20
shipped per box of 10 hard cases total of 100 sealed new disks. The hard
cases also elminate your disk storage problems.

http://home.comcast.net/~sonofman1/dysan1.JPG

http://home.comcast.net/~sonofman1/dysan2.JPG

From 6453439088575577350
X-Google-Thread: f8760,8ec7eb64bd7da306
X-Google-Attributes: gidf8760,public

X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news2.google.com!news2.google.com!news4.google.com!newshub.sdsu.edu!elnk-nf2-pas!newsfeed.earthlink.net!stamper.news.pas.earthlink.net!newsread2.news.pas.earthlink.net.POSTED!ccf20f92!not-for-mail
From: Rick Cortese <ricortes@earthlink.net>
User-Agent: Mozilla/5.0 (Windows; U; Windows NT 5.1; en-US; rv:1.6) Gecko/20040113
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit
Subject: Re: Which Atari?
References: <1145915024.184745.317900@i39g2000cwa.googlegroups.com>
<444D54FC.6070404@rittwage.com>
<1145919627.869173.319190@y43g2000cwc.googlegroups.com>
<TYs3g.1200$Vn.296@newsread4.news.pas.earthlink.net>
<1145988528.088936.10730@i39g2000cwa.googlegroups.com>
In-Reply-To: <1145988528.088936.10730@i39g2000cwa.googlegroups.com>
Content-Type: text/plain; charset=us-ascii; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 15
Message-ID: <8Pv3g.4558$An2.4548@newsread2.news.pas.earthlink.net>
Date: Tue, 25 Apr 2006 20:40:36 GMT
NNTP-Posting-Host: 4.246.51.150
X-Complaints-To: abuse@earthlink.net
X-Trace: newsread2.news.pas.earthlink.net 1145997636 4.246.51.150 (Tue, 25 Apr 2006 13:40:36 PDT)
NNTP-Posting-Date: Tue, 25 Apr 2006 13:40:36 PDT
Organization: EarthLink Inc. -- http://www.EarthLink.net
Xref: g2news2.google.com comp.sys.atari.8bit:2915

Tom Watt wrote:
> Well what I'm worried about now is that I've seen some gams that look
> interesting at some websites but are labeled as Atari XE. If I got an
> 800XL I would not be able to run those right? I havent seen any
> devices that use the expension interfaces of either XL or XE so dont
> know if that matters as a deciding factor.
>
> Right now it's 800XL vs 130XE for me now..

The XE on the label was probably to keep people from getting confused
since the XE was the current one being manufactured. In truth I think
most of those games probably will even run on an 800.

The 800XL is a good machine and probably the most hacked of Atari
computers. Stuff like alternate OS and 256k memory expansion is around.

From 2741559039150932375
X-Google-Thread: f8760,16b3f79e486ea39
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news2.google.com!news3.google.com!news4.google.com!border1.nntp.dca.giganews.com!nntp.giganews.com!newscon06.news.prodigy.com!prodigy.net!newsdst02.news.prodigy.com!prodigy.com!postmaster.news.prodigy.com!

newssvr11.news.prodigy.com.POSTED!5be5f619!not-for-mail
Reply-To: "Russ Gilbert" <russgilb@MUNGEsbcglobal.net>
From: "Russ Gilbert" <russgilb@MUNGEsbcglobal.net>
Newsgroups: comp.sys.atari.8bit
References: <C073E220.4D18%gfa-basic@mint.net>
Subject: Re: Where to find shrink/unshrink utility
Lines: 24
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1409
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1409
Message-ID: <cTv3g.16378$4L1.8985@newssvr11.news.prodigy.com>
NNTP-Posting-Host: 70.229.222.58
X-Complaints-To: abuse@prodigy.net
X-Trace: newssvr11.news.prodigy.com 1145997896 ST000 70.229.222.58 (Tue, 25 Apr
2006 16:44:56 EDT)
NNTP-Posting-Date: Tue, 25 Apr 2006 16:44:56 EDT
Organization: SBC http://yahoo.sbc.com
X-UserInfo1:
Q[OWSTKGFZWABP@YN[O@_WH@YR_B@EXLLBWLOOAF@YUDUWYAKVUOPCW[ML\JXUCKVFDYZKBMSFX^OMSAFN
TINTDDMVW[X\THOPXZRVOCJTUTPC_JSBVX\KAOTBAJBVMZTYAKMNLDI_MFDSSOLXINH__FS^\WQGHGI^C
@E[A_CF\AQLDQ\BTMPLDFNVUQ_VM
Date: Tue, 25 Apr 2006 20:44:56 GMT
Xref: g2news2.google.com comp.sys.atari.8bit:2916

I have it.
But I don't know where to send it.
****gfa-basic@REMOVEmint.net****
****atari@REMOVEbright.net****
You can e-mail me at russgilb@REMOVEsbcglobal.net

regards.
"lp" <gfa-basic@mint.net> wrote in message
news:C073E220.4D18%gfa-basic@mint.net...
> Hi,
>
> I've run into an 8-bit disk that is compressed with some tool called
> SHRINK.COM. No luck googling for it. Anyone know where I can find this
> tool?
>
> --
> FreeMiNT   http://sparemint.atariforge.net/sparemint/ [Free your mind...]
> Atari Team http://setiathome.berkeley.edu/team_display.php?teamid=30472
> L. Pursell http://www.bright.net/~gfabasic/ [AtarIRC, GFA-Basic,
Hades060]
>
>

From 2200434138744116001
X-Google-Thread: f8760,8ec7eb64bd7da306

X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news2.google.com!news3.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!peer01.cox.net!cox.net!p01!
dukeread02.POSTED!53ab2750!not-for-mail
Reply-To: "Docrotcod" <rahbart@cox.net>
From: "Docrotcod" <rahbart@cox.net>
Newsgroups: comp.sys.atari.8bit
References: <1145915024.184745.317900@i39g2000cwa.googlegroups.com>
<444D54FC.6070404@rittwage.com>
<1145919627.869173.319190@y43g2000cwc.googlegroups.com>
<TYs3g.1200$Vn.296@newsread4.news.pas.earthlink.net>
<1145988528.088936.10730@i39g2000cwa.googlegroups.com>
<8Pv3g.4558$An2.4548@newsread2.news.pas.earthlink.net>
Subject: Re: Which Atari?
Lines: 24
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2869
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2869
X-RFC2646: Format=Flowed; Response
Message-ID: <Pjw3g.28326$_z2.6616@dukeread02>
Date: Tue, 25 Apr 2006 16:15:24 -0500
NNTP-Posting-Host: 70.185.224.53
X-Complaints-To: abuse@cox.net
X-Trace: dukeread02 1145999727 70.185.224.53 (Tue, 25 Apr 2006 17:15:27 EDT)
NNTP-Posting-Date: Tue, 25 Apr 2006 17:15:27 EDT
Organization: Cox Communications
Xref: g2news2.google.com comp.sys.atari.8bit:2917

There are quite a few programs, including almost all versions of SpartaDOS,
that will not run on a unhacked Atari 800.

Thomas

"Rick Cortese" <ricortes@earthlink.net> wrote in message
news:8Pv3g.4558$An2.4548@newsread2.news.pas.earthlink.net...
> Tom Watt wrote:
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>>
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>
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>
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From -2878637341540900022
X-Google-Thread: f8760,8ec7eb64bd7da306
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news2.google.com!postnews.google.com!t31g2000cwb.googlegroups.com!not-for-mail
From: "Tom Watt" <tom@wattservices.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Which Atari?
Date: 25 Apr 2006 14:32:04 -0700
Organization: http://groups.google.com
Lines: 9
Message-ID: <1146000724.463307.161930@t31g2000cwb.googlegroups.com>
References: <1145915024.184745.317900@i39g2000cwa.googlegroups.com>
   <444D54FC.6070404@rittwage.com>
   <1145919627.869173.319190@y43g2000cwc.googlegroups.com>
   <TYs3g.1200$Vn.296@newsread4.news.pas.earthlink.net>
   <1145988528.088936.10730@i39g2000cwa.googlegroups.com>
   <8Pv3g.4558$An2.4548@newsread2.news.pas.earthlink.net>
NNTP-Posting-Host: 71.39.49.253
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1146000730 1055 127.0.0.1 (25 Apr 2006 21:32:10 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Tue, 25 Apr 2006 21:32:10 +0000 (UTC)
In-Reply-To: <8Pv3g.4558$An2.4548@newsread2.news.pas.earthlink.net>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.1; SV1; .NET CLR 1.1.4322; .NET CLR 2.0.50727; InfoPath.1),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: t31g2000cwb.googlegroups.com; posting-host=71.39.49.253;
   posting-account=Q8j1ewwAAAAdK1AIqTX2jzu7A7_urH5g
Xref: g2news2.google.com comp.sys.atari.8bit:2918

Well I'm also hearing the XE is poorly made here in the newsgroup...

So I've decided to go with 800XL w/ 1050. Anyone know of good places
to look besides eBay? Anyone have any for sale?

Thanks,

Tom

From 6340918717816031294
X-Google-Thread: f8760,5d1ad9853d28bec0,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news2.google.com!postnews.google.com!j33g2000cwa.googlegroups.com!not-for-

mail
From: "Tom Watt" <tom@wattservices.com>
Newsgroups: comp.sys.atari.8bit
Subject: SIO2PC cheap?
Date: 25 Apr 2006 15:15:54 -0700
Organization: http://groups.google.com
Lines: 7
Message-ID: <1146003354.696910.277720@j33g2000cwa.googlegroups.com>
NNTP-Posting-Host: 71.39.49.253
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1146003361 4095 127.0.0.1 (25 Apr 2006 22:16:01 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Tue, 25 Apr 2006 22:16:01 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.1; SV1; .NET CLR
1.1.4322; .NET CLR 2.0.50727; InfoPath.1),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: j33g2000cwa.googlegroups.com; posting-host=71.39.49.253;
   posting-account=Q8j1ewwAAAAdK1AIqTX2jzu7A7_urH5g
Xref: g2news2.google.com comp.sys.atari.8bit:2919

Is there anywhere to get a SIO2PC cheap? Or maybe a simular
cable/adaptor?

Thanks,

Tom

From 778348420836330622
X-Google-Thread: f8760,5d1ad9853d28bec0
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news2.google.com!news4.google.com!news3.google.com!newshub.sdsu.edu!elnk-
nf2-pas!newsfeed.earthlink.net!stamper.news.pas.earthlink.net!
newsread2.news.pas.earthlink.net.POSTED!ccf20f92!not-for-mail
From: Rick Cortese <ricortes@earthlink.net>
User-Agent: Mozilla/5.0 (Windows; U; Windows NT 5.1; en-US; rv:1.6) Gecko/20040113
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit
Subject: Re: SIO2PC cheap?
References: <1146003354.696910.277720@j33g2000cwa.googlegroups.com>
In-Reply-To: <1146003354.696910.277720@j33g2000cwa.googlegroups.com>
Content-Type: text/plain; charset=us-ascii; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 16
Message-ID: <0vy3g.4623$An2.2073@newsread2.news.pas.earthlink.net>
Date: Tue, 25 Apr 2006 23:43:56 GMT
NNTP-Posting-Host: 4.246.51.150
X-Complaints-To: abuse@earthlink.net

X-Trace: newsread2.news.pas.earthlink.net 1146008636 4.246.51.150 (Tue, 25 Apr 2006 16:43:56 PDT)
NNTP-Posting-Date: Tue, 25 Apr 2006 16:43:56 PDT
Organization: EarthLink Inc. -- http://www.EarthLink.net
Xref: g2news2.google.com comp.sys.atari.8bit:2920

Tom Watt wrote:

> Is there anywhere to get a SIO2PC cheap? Or maybe a simular
> cable/adaptor?
>
> Thanks,
>
> Tom
>

Cheapest to build your own of course
http://www.geocities.com/atarimods/atari.html

eBay is a good source for inexpensive cables. The seller is a newsgroup participant and manages to get them to people from Poland<?> for less then people in the USA are willing to make them.

From 1088632660634182847
X-Google-Thread: f8760,5d1ad9853d28bec0
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news2.google.com!postnews.google.com!u72g2000cwu.googlegroups.com!not-for-mail
From: "Tom Watt" <tom@wattservices.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: SIO2PC cheap?
Date: 25 Apr 2006 18:11:42 -0700
Organization: http://groups.google.com
Lines: 6
Message-ID: <1146013902.603473.247110@u72g2000cwu.googlegroups.com>
References: <1146003354.696910.277720@j33g2000cwa.googlegroups.com>
   <0vy3g.4623$An2.2073@newsread2.news.pas.earthlink.net>
NNTP-Posting-Host: 63.231.106.218
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1146013915 1633 127.0.0.1 (26 Apr 2006 01:11:55 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Wed, 26 Apr 2006 01:11:55 +0000 (UTC)
In-Reply-To: <0vy3g.4623$An2.2073@newsread2.news.pas.earthlink.net>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.1; SV1; InfoPath.1; .NET CLR 1.1.4322; .NET CLR 2.0.50727),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: u72g2000cwu.googlegroups.com; posting-host=63.231.106.218;
   posting-account=Q8j1ewwAAAAdK1AIqTX2jzu7A7_urH5g
Xref: g2news2.google.com comp.sys.atari.8bit:2921

They're $40 on eBay. The cheapest I've found so far is $25 from
www.atarimax.com, which is much better priced. Although I paid $6 for
my XE1541 cable to connect my PC to a Commodore 1541 disk drive, so it
seems high still. :) The interface does look more complex
though..That's why I asked if there is a cheaper type of interface.

From 44316495724245878
X-Google-Thread: f8760,4e21e2bcdcb8e5d4,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news2.google.com!postnews.google.com!i40g2000cwc.googlegroups.com!not-for-
mail
From: "Tom Watt" <tom@wattservices.com>
Newsgroups: comp.sys.atari.8bit
Subject: WOW
Date: 25 Apr 2006 18:39:20 -0700
Organization: http://groups.google.com
Lines: 15
Message-ID: <1146015560.763229.311100@i40g2000cwc.googlegroups.com>
NNTP-Posting-Host: 63.231.106.218
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1146015568 6371 127.0.0.1 (26 Apr 2006 01:39:28 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Wed, 26 Apr 2006 01:39:28 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.1; SV1;
InfoPath.1; .NET CLR 1.1.4322; .NET CLR 2.0.50727),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: i40g2000cwc.googlegroups.com; posting-host=63.231.106.218;
   posting-account=Q8j1ewwAAAAdK1AIqTX2jzu7A7_urH5g
Xref: g2news2.google.com comp.sys.atari.8bit:2922

OK I have to admit I was impressed by "16 colors with 16 intensities"
and I knew that 320x192 was monochrome. But what I didn't know is that
16 colors was in 80x192. How does anyone even consider this to be a
usable mode? I know a lot of Commodore 64 games are programmed in 2
pixel dots because you can only have 2 different colors in a 2x2 area
(4 pixels). But otherwise it's 320x200 at 16 colors. Also text is
40x25 with 16 colors. What I found the MOST shocking is that there is
no 16 color text mode. This is MIND BOGGLING. Sorry, never had an
Atari and am looking to get one but this was my first discouraging
discovery today..

Thanks,

Tom

From 5410512989632611998
X-Google-Thread: f8760,4e21e2bcdcb8e5d4
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news2.google.com!news4.google.com!postnews.google.com!
t31g2000cwb.googlegroups.com!not-for-mail
From: "Tom Watt" <tom@wattservices.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: WOW
Date: 25 Apr 2006 18:53:56 -0700
Organization: http://groups.google.com
Lines: 11
Message-ID: <1146016436.550165.181930@t31g2000cwb.googlegroups.com>
References: <1146015560.763229.311100@i40g2000cwc.googlegroups.com>
NNTP-Posting-Host: 63.231.106.218
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1146016444 12421 127.0.0.1 (26 Apr 2006 01:54:04 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Wed, 26 Apr 2006 01:54:04 +0000 (UTC)
In-Reply-To: <1146015560.763229.311100@i40g2000cwc.googlegroups.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.1; SV1;
InfoPath.1; .NET CLR 1.1.4322; .NET CLR 2.0.50727),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: t31g2000cwb.googlegroups.com; posting-host=63.231.106.218;
   posting-account=Q8j1ewwAAAAdK1AIqTX2jzu7A7_urH5g
Xref: g2news2.google.com comp.sys.atari.8bit:2923

Oh and how do you have a graphics mode of 40x24??? why bother?? and
why does a lower resolution mode not support more or atleast the same
colors as 80x192?

I know this is 70's technology.. but geesh!!!

why did they release the xe series in 1985 without at least 320x192 16
color graphics and 40x24 16 color text??

 ok end of rant lol...   may still get one :)

From 1860064713898873544
X-Google-Thread: f8760,4e21e2bcdcb8e5d4
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news2.google.com!news4.google.com!news3.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Tue, 25 Apr 2006 21:50:34 -0500
Date: Tue, 25 Apr 2006 22:50:27 -0400
From: Pete Rittwage <rcade@rittwage.com>
User-Agent: Mozilla Thunderbird 1.0.7 (Windows/20050923)

X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit
Subject: Re: WOW
References: <1146015560.763229.311100@i40g2000cwc.googlegroups.com>
<1146016436.550165.181930@t31g2000cwb.googlegroups.com>
In-Reply-To: <1146016436.550165.181930@t31g2000cwb.googlegroups.com>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
Message-ID: <3c6dnY-tmKNnQtPZ4p2dnA@comcast.com>
Lines: 21
NNTP-Posting-Host: 68.47.36.173
X-Trace: sv3-lydMiuapaem+ZUqFM682YUNe+qfHTZaqc/
BPdXQScEG+rpZ5ULYCvE73wiO6RH+2Io4MIYZ32p8G06a!
EK+RPkrur4nqyu22iY0SyzKdtOfBfWWvfcMbgVHU7A5jX3vASl3m+hHJd8tLKzFG1zELGCYC/KRp!Iw==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news2.google.com comp.sys.atari.8bit:2924

Tom Watt wrote:
> Oh and how do you have a graphics mode of 40x24??? why bother?? and
> why does a lower resolution mode not support more or atleast the same
> colors as 80x192?
>
> I know this is 70's technology.. but geesh!!!
>
> why did they release the xe series in 1985 without at least 320x192 16
> color graphics and 40x24 16 color text??
>
> ok end of rant lol...   may still get one :)
>

The Atari has weaker graphics and weaker sound, but there are some
interesting games for it. It has a vastly superior disk system to the
C64, for sure. :)

-
Pete Rittwage
C64 Preservation Project
http://c64preservation.com

From 5620901758337661194
X-Google-Thread: 103c3f,503b852221b65f87
X-Google-Thread: f8760,503b852221b65f87
X-Google-Thread: 111a55,503b852221b65f87
X-Google-Attributes: gid103c3f,gidf8760,gid111a55,public
X-Google-Language: ENGLISH,ASCII-7-bit
Newsgroups: comp.sys.apple2,comp.sys.atari.8bit,comp.sys.atari.st

Subject: Re: New Dysan 5.25 double sided/double density hard case
From: not@onyournelly.com
References: <JZCdnec_ZMd5GNPZnZ2dneKdnZydnZ2d@comcast.com>
Date: Wed, 26 Apr 2006 03:06:57 GMT
X-Newsreader: News Rover 11.3.1 (http://www.NewsRover.com)
NNTP-Posting-Host: 88.144.7.195
Message-ID: <444ee3d0@212.67.96.135>
X-Trace: 26 Apr 2006 04:06:56 GMT, 88.144.7.195
Lines: 12
Path: g2news2.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!newsfeed.hal-mli.net!feeder1.hal-mli.net!news.mbo.net!
news.tdl.com!news.he.net!chekhov.conxion.net!212.67.96.135!88.144.7.195
Xref: g2news2.google.com comp.sys.apple2:6754 comp.sys.atari.8bit:2925
comp.sys.atari.st:2633

On 25-Apr-2006, "Lion Of Judah" <sonofman1@comcast.net> wrote:

> I have some dysan DSDD disks in sealed hard plastic case, in sets of 10
> cases with 10 disks each for 100 disks total. If anyone is interested they
>
> are $20 for the 100 in hard cases of 10 each, price will include media
> mail
> shipping the whole box is a bit heavy.

Will you ship to the UK???

From -371792201005795711
X-Google-Thread: f8760,c83ebaf3bd7db137,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news2.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Tue, 25 Apr 2006 22:10:36 -0500
From: "Lion Of Judah" <sonofman1@comcast.net>
Newsgroups: comp.sys.atari.8bit
Subject: FS: OSS Writers Tool complete Cart and Manual w/Disk
Date: Tue, 25 Apr 2006 23:10:27 -0400
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
X-RFC2646: Format=Flowed; Original
Message-ID: <ufOdndVRi5kxedPZRVn-vw@comcast.com>
Lines: 5
NNTP-Posting-Host: 69.180.103.174
X-Trace: sv3-
QPfE3oCEz8+GGjvEXKBmjQc+tB82KhioLPkrFA3LMeKmJQ7IFSU7l+nrdrqO55In8UWNQgPBJT9sl/j!
SJdZYk6tm0/QqbitbSYGrDDHWBdw5WD/lIqMo5Un0F6EU3TWpUn6OfwTGu9CZohZWmcjhRxu43XM!x88=
X-Complaints-To: abuse@comcast.net

X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news2.google.com comp.sys.atari.8bit:2926

http://snipurl.com/poiu

Thanks for looking.

From -889303352268085224
X-Google-Thread: f8760,5d1ad9853d28bec0
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news2.google.com!news3.google.com!news.glorb.com!newsfeed-
east.nntpserver.com!nntpserver.com!statler.nntpserver.com!be5.nntpserver.com!not-
for-mail
From: Rory McMahon <rorymcmahonNOSPAM@yahoo.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: SIO2PC cheap?
Date: Tue, 25 Apr 2006 22:13:21 -0500
Organization: SCAT Users Group ST librarian
Reply-To: rorymcmahonNOSPAM@yahoo.com
Message-ID: <lpot42dltedc2gl2757e4g9ij3n29iken6@4ax.com>
References: <1146003354.696910.277720@j33g2000cwa.googlegroups.com>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 31
NNTP-Posting-Date: 26 Apr 2006 02:15:24 GMT
X-Complaints-To: abuse@nntpserver.com
Xref: g2news2.google.com comp.sys.atari.8bit:2927

Hi,

I have built a few for people who needed a cable, but...

You can build one for about $8 from parts and about 1 hr if you can
wield a soldering iron. I would suggest building one that piggy-backs
the SIO port from cutting up a SIO cable. I typically mount a db-9
just above the SIO port and use a db-9 extension cable to connect it
to the PC.

Or get one from Steve at atarimax.com for about $25-30 that has both
SIO2PC and PRO System in one little package. No need to build two
separate cablesand saves cable swapping when/if you need to use the
PRO system.

I would choose the latter if you cannot/shouldn't use a soldering iron
:) and you can afford it.

Rory

On 25 Apr 2006 15:15:54 -0700, "Tom Watt" <tom@wattservices.com>
wrote:

>Is there anywhere to get a SIO2PC cheap? Or maybe a simular
>cable/adaptor?
>
>Thanks,
>
>Tom

*** Posted via a free Usenet account from http://www.teranews.com ***

From 6383270618108338739
X-Google-Thread: f8760,4e21e2bcdcb8e5d4
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news2.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.adelphia.com!
news.adelphia.com.POSTED!not-for-mail
NNTP-Posting-Date: Tue, 25 Apr 2006 22:15:51 -0500
From: "Jason Harmon" <no@spam.com>
Newsgroups: comp.sys.atari.8bit
References: <1146015560.763229.311100@i40g2000cwc.googlegroups.com>
Subject: Re: WOW
Date: Tue, 25 Apr 2006 23:17:52 -0400
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2670
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2670
X-RFC2646: Format=Flowed; Original
Message-ID: <Kf2dnVSxpqF6eNPZnZ2dnUVZ_uidnZ2d@adelphia.com>
Lines: 31
NNTP-Posting-Host: 68.71.244.142
X-Trace: sv3-csfpVpEKbzsyg2VtHWBWsasioRCfH7l9CfC/Mvul7BVo/
meh5y5X1Al1rTgwWAp+u4zV8asxJHi3Ud0!
QWrrlSSOhjht+bh+CTV5a5WceixS2S+15+zZKkJ1YZi9TV4kOf5mNXzH2GWWeq5pnhvq8IEMNPHO!
JnLY4NyC/bUigWqWqpAWS3rIn+aZyRLvxFQ=
X-Complaints-To: abuse@adelphia.net
X-DMCA-Complaints-To: copyright@adelphia.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news2.google.com comp.sys.atari.8bit:2928

Don't discount the graphics so quickly. One of the more popular video modes

is 160x192 in 4 colors. However, with the use of Display List Interupts, it
is possible to change the palette between scan lines, effectively allowing 4
colors per scan line.

http://www.atarimagazines.com/compute/
issue47/153_1_Atari_Display_List_Interrupts.php

Remember that the Atari was created well before the C64. The C64's graphics
look primitive compared to a modern PC, so you have to compare it with what
else was around at the time it was created.

"Tom Watt" <tom@wattservices.com> wrote in message
news:1146015560.763229.311100@i40g2000cwc.googlegroups.com...
> OK I have to admit I was impressed by "16 colors with 16 intensities"
> and I knew that 320x192 was monochrome. But what I didn't know is that
> 16 colors was in 80x192. How does anyone even consider this to be a
> usable mode? I know a lot of Commodore 64 games are programmed in 2
> pixel dots because you can only have 2 different colors in a 2x2 area
> (4 pixels). But otherwise it's 320x200 at 16 colors. Also text is
> 40x25 with 16 colors. What I found the MOST shocking is that there is
> no 16 color text mode. This is MIND BOGGLING. Sorry, never had an
> Atari and am looking to get one but this was my first discouraging
> discovery today..
>
> Thanks,
>
> Tom
>

From 4114535637783409966
X-Google-Thread: f8760,4e21e2bcdcb8e5d4
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news2.google.com!postnews.google.com!v46g2000cwv.googlegroups.com!not-for-
mail
From: "Tom Watt" <tom@wattservices.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: WOW
Date: 25 Apr 2006 20:20:20 -0700
Organization: http://groups.google.com
Lines: 24
Message-ID: <1146021619.957410.228480@v46g2000cwv.googlegroups.com>
References: <1146015560.763229.311100@i40g2000cwc.googlegroups.com>
   <1146016436.550165.181930@t31g2000cwb.googlegroups.com>
   <3c6dnY-tmKNnQtPZ4p2dnA@comcast.com>
NNTP-Posting-Host: 63.231.106.218
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1146021629 26738 127.0.0.1 (26 Apr 2006 03:20:29 GMT)

X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Wed, 26 Apr 2006 03:20:29 +0000 (UTC)
In-Reply-To: <3c6dnY-tmKNnQtPZ4p2dnA@comcast.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.1; SV1;
InfoPath.1; .NET CLR 1.1.4322; .NET CLR 2.0.50727),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: v46g2000cwv.googlegroups.com; posting-host=63.231.106.218;
   posting-account=Q8j1ewwAAAAdK1AIqTX2jzu7A7_urH5g
Xref: g2news2.google.com comp.sys.atari.8bit:2929

Well SIO seems more versatile.. But is there a 1581-like drive for
Atari?

The CPU is faster, and the basic is better too. So these are some
other plus points. Luckily the program I want to write on it doesnt
use graphics at all, but does use text and was a little shocked by "5"
color text. How on earth do you come up with 5 colors? How does that
fit into memory? Usually colors are powers of 2. (2, 4, 8, 16, etc)...
  Are they just the same 5 colors or can you change them from a
pallete?

I was already at the "buying" phase. But after reading that today I'm
taking a step back and will be playing with the emulator a little more
in depth to see if I want one.. I will say at least for 1979 the Atari
800 was a nice piece of history. I think the VIC-20 probably still had
16 colors at a higher resolution though.

On the other hand atarimax.com has a neat IDE/flash interface and
SIO2PC interfaces for pretty good prices..

Thanks,

Tom

From 8101245230866995556
X-Google-Thread: 103c3f,503b852221b65f87
X-Google-Thread: f8760,503b852221b65f87
X-Google-Thread: 111a55,503b852221b65f87
X-Google-Attributes: gid103c3f,gidf8760,gid111a55,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news2.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Tue, 25 Apr 2006 22:25:33 -0500
From: "Lion Of Judah" <sonofman1@comcast.net>
Newsgroups: comp.sys.apple2,comp.sys.atari.8bit,comp.sys.atari.st
References: <JZCdnec_ZMd5GNPZnZ2dneKdnZydnZ2d@comcast.com>
<444ee3d0@212.67.96.135>
Subject: Re: New Dysan 5.25 double sided/double density hard case
Date: Tue, 25 Apr 2006 23:25:24 -0400

X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
X-RFC2646: Format=Flowed; Original
Message-ID: <p6qdnUgPP6ewddPZnZ2dnUVZ_u2dnZ2d@comcast.com>
Lines: 18
NNTP-Posting-Host: 69.180.103.174
X-Trace: sv3-g4tJJ+qbf/OMKNqCdtHy9m3CKqtpzOxGF/4v5eMwUOC193M3Fzw0pipy/
h1glyJVgi5mzcCzv5XvbnD!FYK/uRUQvMGk2HL+8NhSd/eIeWRLgo3WDCFG+4OawT1E7fvVexqkswti9U/
nmaONe8P/4u4rUgC1!YHBF/VR1zb0zP3FV
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news2.google.com comp.sys.apple2:6755 comp.sys.atari.8bit:2930
comp.sys.atari.st:2634

<not@onyournelly.com> wrote in message news:444ee3d0@212.67.96.135...
>
> On 25-Apr-2006, "Lion Of Judah" <sonofman1@comcast.net> wrote:
>
>> I have some dysan DSDD disks in sealed hard plastic case, in sets of 10
>> cases with 10 disks each for 100 disks total. If anyone is interested
>> they
>>
>> are $20 for the 100 in hard cases of 10 each, price will include media
>> mail
>> shipping the whole box is a bit heavy.
>
> Will you ship to the UK???

Sorry, try to find someone in the USA to get it for you then have them ship
over to you. Thanks.

From 2422393271426435581
X-Google-Thread: f8760,1794791dd9390b92,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news2.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Tue, 25 Apr 2006 22:34:13 -0500
From: "Lion Of Judah" <sonofman1@comcast.net>
Newsgroups: comp.sys.atari.8bit
Subject: FS: ICD P:R: Connection with manual and disk
Date: Tue, 25 Apr 2006 23:34:04 -0400
X-Priority: 3

X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
X-RFC2646: Format=Flowed; Original
Message-ID: <e7-dnXpUfeOod9PZnZ2dnUVZ_vednZ2d@comcast.com>
Lines: 5
NNTP-Posting-Host: 69.180.103.174
X-Trace: sv3-3v7pVADHwPA580elQFyxG6qf9LhWSGlrErRQDpMGgLozIWcONuwGYTHd0JsAXMO/
fzSZuNAK5Ky0bwe!nPLEzH7hW2JnD4p3Z5/
SnKhYsAYqCEQU7zblFsmB6mZV0SF12z3fRFq1mJPVreCUQ6tIv4IMeFe7!tOLesku+QzOVR55P
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news2.google.com comp.sys.atari.8bit:2931

http://snipurl.com/pojo

Thanks for looking.

From 4451526826606727193
X-Google-Thread: f8760,5d1ad9853d28bec0
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news2.google.com!postnews.google.com!t31g2000cwb.googlegroups.com!not-for-
mail
From: "Tom Watt" <tom@wattservices.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: SIO2PC cheap?
Date: 25 Apr 2006 21:55:44 -0700
Organization: http://groups.google.com
Lines: 8
Message-ID: <1146027344.126203.181770@t31g2000cwb.googlegroups.com>
References: <1146003354.696910.277720@j33g2000cwa.googlegroups.com>
   <lpot42dltedc2gl2757e4g9ij3n29iken6@4ax.com>
NNTP-Posting-Host: 63.231.106.218
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1146027350 6915 127.0.0.1 (26 Apr 2006 04:55:50 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Wed, 26 Apr 2006 04:55:50 +0000 (UTC)
In-Reply-To: <lpot42dltedc2gl2757e4g9ij3n29iken6@4ax.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.1; SV1;
InfoPath.1; .NET CLR 1.1.4322; .NET CLR 2.0.50727),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: t31g2000cwb.googlegroups.com; posting-host=63.231.106.218;
   posting-account=Q8j1ewwAAAAdK1AIqTX2jzu7A7_urH5g

Xref: g2news2.google.com comp.sys.atari.8bit:2932

I can use a soldering iron well, used to solder for HP. But finding
the time with kids is another story!! :) I think I'll go with the one
at at atarimax.. What is the PRO System about anyway?

Thanks,

Tom

From 440033438246609638
X-Google-Thread: f8760,4e21e2bcdcb8e5d4
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news2.google.com!postnews.google.com!e56g2000cwe.googlegroups.com!not-for-
mail
From: "Tom Watt" <tom@wattservices.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: WOW
Date: 25 Apr 2006 22:00:11 -0700
Organization: http://groups.google.com
Lines: 19
Message-ID: <1146027611.426429.242160@e56g2000cwe.googlegroups.com>
References: <1146015560.763229.311100@i40g2000cwc.googlegroups.com>
   <Kf2dnVSxpqF6eNPZnZ2dnUVZ_uidnZ2d@adelphia.com>
NNTP-Posting-Host: 63.231.106.218
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1146027619 7766 127.0.0.1 (26 Apr 2006 05:00:19 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Wed, 26 Apr 2006 05:00:19 +0000 (UTC)
In-Reply-To: <Kf2dnVSxpqF6eNPZnZ2dnUVZ_uidnZ2d@adelphia.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.1; SV1;
InfoPath.1; .NET CLR 1.1.4322; .NET CLR 2.0.50727),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: e56g2000cwe.googlegroups.com; posting-host=63.231.106.218;
   posting-account=Q8j1ewwAAAAdK1AIqTX2jzu7A7_urH5g
Xref: g2news2.google.com comp.sys.atari.8bit:2933

OK that makes A LOT of sense and makes me feel A LOT better!

It explains why many of the games look the same on the Atari and the
Commodore 64... As I said earlier, although the C64 is infact capable
of 320x200 at 16 colors, many games are essentially 160x200 anyway
because of the 2 color per 4 pixel limitation. Often the games only
have 2-4 colors in one area of the screen anyway.

So each scan line can be 4 colors of a pallete? I assume that pallete
is 16?

Is the text mode the same way? 5 colors, but 5 colors from a pallete of
16? If so that'd make me feel a little better too, because I doubt I'd
write a program that uses more then 5 colors at once anyway..

Thanks,

Tom

From 3193642829500971646
X-Google-Thread: f8760,4e21e2bcdcb8e5d4
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news2.google.com!postnews.google.com!i39g2000cwa.googlegroups.com!not-for-
mail
From: "Tom Watt" <tom@wattservices.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: WOW
Date: 25 Apr 2006 22:05:10 -0700
Organization: http://groups.google.com
Lines: 17
Message-ID: <1146027909.953099.38900@i39g2000cwa.googlegroups.com>
References: <1146015560.763229.311100@i40g2000cwc.googlegroups.com>
   <Kf2dnVSxpqF6eNPZnZ2dnUVZ_uidnZ2d@adelphia.com>
NNTP-Posting-Host: 63.231.106.218
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1146027915 8503 127.0.0.1 (26 Apr 2006 05:05:15 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Wed, 26 Apr 2006 05:05:15 +0000 (UTC)
In-Reply-To: <Kf2dnVSxpqF6eNPZnZ2dnUVZ_uidnZ2d@adelphia.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.1; SV1;
InfoPath.1; .NET CLR 1.1.4322; .NET CLR 2.0.50727),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: i39g2000cwa.googlegroups.com; posting-host=63.231.106.218;
   posting-account=Q8j1ewwAAAAdK1AIqTX2jzu7A7_urH5g
Xref: g2news2.google.com comp.sys.atari.8bit:2934

Oh and the Atari 800 may have came before the 64, and was indeed
impressive at 1979, but the 800XL came out around the same time as the
64, and the XE series came out way after the 64.. They could have
implemented better graphics modes then. I can see why the XE (not to
mention quality issues) series was a major let down to many Atari
users. The 800XL at least wasn't *that* far behind the 64..

Now about sound. Doesnt the 64 have 3 voices, and the Atari has 4?
But it's agreed that the 64 had better sound.. Why is that?

At least the Atari has a faster clock speed and more BASIC commands..

Thanks,

Tom

From -6748365773040831293
X-Google-Thread: f8760,4e21e2bcdcb8e5d4
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news2.google.com!news3.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!news.moat.net!
news.linkpendium.com!news.linkpendium.com!newsfeeds.ihug.co.nz!ihug.co.nz!ken-
transit.news.telstra.net!lon-in.news.telstra.net!news.telstra.net!news-
server.bigpond.net.au!53ab2750!not-for-mail
From: Mark Bedingfield <mark@nomorespamplease.computercom.com.au>
User-Agent: Mozilla Thunderbird 1.0.6 (Windows/20050716)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit
Subject: Re: WOW
References: <1146015560.763229.311100@i40g2000cwc.googlegroups.com>
<Kf2dnVSxpqF6eNPZnZ2dnUVZ_uidnZ2d@adelphia.com>
<1146027909.953099.38900@i39g2000cwa.googlegroups.com>
In-Reply-To: <1146027909.953099.38900@i39g2000cwa.googlegroups.com>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 34
Message-ID: <ggE3g.16149$vy1.13127@news-server.bigpond.net.au>
Date: Wed, 26 Apr 2006 06:17:48 GMT
NNTP-Posting-Host: 60.230.99.122
X-Complaints-To: abuse@bigpond.net.au
X-Trace: news-server.bigpond.net.au 1146032268 60.230.99.122 (Wed, 26 Apr 2006
16:17:48 EST)
NNTP-Posting-Date: Wed, 26 Apr 2006 16:17:48 EST
Organization: BigPond Internet Services
Xref: g2news2.google.com comp.sys.atari.8bit:2935

Tom Watt wrote:
> Oh and the Atari 800 may have came before the 64, and was indeed
> impressive at 1979, but the 800XL came out around the same time as the
> 64, and the XE series came out way after the 64.. They could have
> implemented better graphics modes then.

Did they for later Commodores 64/128's?

  I can see why the XE (not to
> mention quality issues) series was a major let down to many Atari
> users. The 800XL at least wasn't *that* far behind the 64..

Bugger all difference when you get down to it. Like most limitations the
programmers got around them eventually.
>

> Now about sound. Doesnt the 64 have 3 voices, and the Atari has 4?

Yes.

> But it's agreed that the 64 had better sound..

Argued more often than not;-)

  Why is that?

Opinion?

>
> At least the Atari has a faster clock speed and more BASIC commands..
>

Don't forget the SIO, always the SIO?

Mark

From -6610292944767153240
X-Google-Thread: f8760,4e21e2bcdcb8e5d4
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII
Path: g2news2.google.com!news4.google.com!news.glorb.com!newsfeed101.telia.com!
nf02.dk.telia.net!news.tele.dk!news.tele.dk!small.news.tele.dk!news.astraweb.com!
newsrouter-eu.astraweb.com!feeder.news-service.com!post.news-service.com!
news1.surfino.com!not-for-mail
From: "fsh" <bgtzhn@NoSPAM.gmx.de>
Newsgroups: comp.sys.atari.8bit
References: <1146015560.763229.311100@i40g2000cwc.googlegroups.com>
<Kf2dnVSxpqF6eNPZnZ2dnUVZ_uidnZ2d@adelphia.com>
<1146027611.426429.242160@e56g2000cwe.googlegroups.com>
Subject: Re: WOW
Date: Wed, 26 Apr 2006 10:05:33 +0200
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2869
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2869
X-RFC2646: Format=Flowed; Original
Message-ID: <45376$444f29c1$d527a97a$14254@news1.surfino.com>
X-Complaints-To: abuse@surfino.com
Organization: Surfino Gmbh
Lines: 28
NNTP-Posting-Host: 213.39.169.122 (213.39.169.122)
NNTP-Posting-Date: Wed, 26 Apr 2006 10:05:21 +0200
X-Trace: 45376444f29c170820cdf14254
Xref: g2news2.google.com comp.sys.atari.8bit:2936

> So each scan line can be 4 colors of a pallete? I assume that pallete
> is 16?

The palette is 256.

With the right technique (aka G2F - Graph to Font) using
Player-Missile-Graphics ("Sprites") and redefined characters you can come up
with the most impressive results. Check this out:
http://www.atarimania.com/detail_soft.php?MENU=8&VERSION_ID=16847

Even without G2F the most flexible ANTIC and its Display List in combination
with the GTIA is quite a bag of tricks. You really should check out some of
the demos made for the Atari to see what's doable.

As for the sound: This really comes down to a matter of personal preference.
The Atari's POKEY (responsible for sound amongst other things) was found in
quite a number of arcade games of its time, hence no wonder Atari used it
for its computer line.

Many say, the POKEY is capable of better sound FX than the C64's SID.
Personally, I'm a bit undecided. I love the huge SID sound, but I'm also
really digging the edgier sound of the POKEY. Check out the clicking
percussion in "Jet Set Willy", "Red Max" et al.

Frank Schr�der

From 4355985178238399779
X-Google-Thread: f8760,503b852221b65f87
X-Google-Thread: 103c3f,503b852221b65f87
X-Google-Thread: 111a55,503b852221b65f87
X-Google-Attributes: gidf8760,gid103c3f,gid111a55,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news2.google.com!postnews.google.com!e56g2000cwe.googlegroups.com!not-for-
mail
From: mores_p@hotmail.com
Newsgroups: comp.sys.atari.8bit,comp.sys.apple2,comp.sys.atari.st
Subject: Re: New Dysan 5.25 double sided/double density hard case
Date: 26 Apr 2006 02:27:56 -0700
Organization: http://groups.google.com
Lines: 8
Message-ID: <1146043676.118460.66650@e56g2000cwe.googlegroups.com>
References: <JZCdnec_ZMd5GNPZnZ2dneKdnZydnZ2d@comcast.com>
NNTP-Posting-Host: 130.70.2.21
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1146043682 20394 127.0.0.1 (26 Apr 2006 09:28:02 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Wed, 26 Apr 2006 09:28:02 +0000 (UTC)
In-Reply-To: <JZCdnec_ZMd5GNPZnZ2dneKdnZydnZ2d@comcast.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.1; SV1; .NET CLR
1.1.4322),gzip(gfe),gzip(gfe)

Complaints-To: groups-abuse@google.com
Injection-Info: e56g2000cwe.googlegroups.com; posting-host=130.70.2.21;
   posting-account=pBsJ1g0AAADq_uM-EY33gpQ7wKG-BQZ3
Xref: g2news2.google.com comp.sys.atari.8bit:2937 comp.sys.apple2:6760
comp.sys.atari.st:2637

Yes, i am interested. My email address is mores_p@hotmail.com. Please
tell me what to do.

I assume this disks can be used with Apple 2 right? I am not an
experienced an apple ii user.

Mark

From -905598058590072425
X-Google-Thread: f8760,503b852221b65f87
X-Google-Thread: 103c3f,503b852221b65f87
X-Google-Thread: 111a55,503b852221b65f87
X-Google-Attributes: gidf8760,gid103c3f,gid111a55,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news2.google.com!postnews.google.com!v46g2000cwv.googlegroups.com!not-for-
mail
From: mores_p@hotmail.com
Newsgroups: comp.sys.atari.8bit,comp.sys.apple2,comp.sys.atari.st
Subject: Re: New Dysan 5.25 double sided/double density hard case
Date: 26 Apr 2006 02:29:44 -0700
Organization: http://groups.google.com
Lines: 7
Message-ID: <1146043784.168452.180360@v46g2000cwv.googlegroups.com>
References: <JZCdnec_ZMd5GNPZnZ2dneKdnZydnZ2d@comcast.com>
NNTP-Posting-Host: 130.70.2.21
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1146043790 22025 127.0.0.1 (26 Apr 2006 09:29:50 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Wed, 26 Apr 2006 09:29:50 +0000 (UTC)
In-Reply-To: <JZCdnec_ZMd5GNPZnZ2dneKdnZydnZ2d@comcast.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.1; SV1; .NET CLR
1.1.4322),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: v46g2000cwv.googlegroups.com; posting-host=130.70.2.21;
   posting-account=pBsJ1g0AAADq_uM-EY33gpQ7wKG-BQZ3
Xref: g2news2.google.com comp.sys.atari.8bit:2938 comp.sys.apple2:6761
comp.sys.atari.st:2638

Oops, my email doesn't show correctly.

You could also try "mxp4758@louisiana.edu".

Thank you,

Mark

From -5110502273631976086
X-Google-Thread: f8760,4e21e2bcdcb8e5d4
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news2.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!newsfeed00.sul.t-online.de!t-online.de!nntp.theplanet.net!
inewsm1.nntp.theplanet.net!newsfeed1.swip.net!swipnet!newsfeed.sunet.se!
news01.sunet.se!erinews.ericsson.se!news.al.sw.ericsson.se!not-for-mail
From: "Anders Skelander" <ansk@hotmail.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: WOW
Date: Wed, 26 Apr 2006 11:55:47 +0200
Organization: Ericsson
Lines: 17
Message-ID: <e2ng34$67h$1@news.al.sw.ericsson.se>
References: <1146015560.763229.311100@i40g2000cwc.googlegroups.com>
<Kf2dnVSxpqF6eNPZnZ2dnUVZ_uidnZ2d@adelphia.com>
<1146027909.953099.38900@i39g2000cwa.googlegroups.com>
NNTP-Posting-Host: upl5700.uab.ericsson.se
X-Trace: news.al.sw.ericsson.se 1146045348 6385 134.138.115.188 (26 Apr 2006
09:55:48 GMT)
X-Complaints-To: abuse@ericsson.se
NNTP-Posting-Date: Wed, 26 Apr 2006 09:55:48 +0000 (UTC)
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1506
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1506
Xref: g2news2.google.com comp.sys.atari.8bit:2939

"Tom Watt" <tom@wattservices.com> wrote in message
news:1146027909.953099.38900@i39g2000cwa.googlegroups.com...
> ...
> I can see why the XE (not to mention quality issues) series was a
> major let down to many Atari users. The 800XL at least wasn't
> *that* far behind the 64..

Then look at the Atari 520ST, which was sold at a lower price than
the C128 in the UK. I like the C128 and I was a bit disappointed
when the specification of the Atari ST computer series was
presented. But all in all you could se the ST as a huge improvement
over the 8-bit computer, still priced like an 8-bitter.

Anders

From 4462192429419267325

X-Google-Thread: f8760,4e21e2bcdcb8e5d4
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news2.google.com!news4.google.com!news3.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!nx01.iad01.newshosting.com!
newshosting.com!newsfeed.icl.net!newsfeed.fjserv.net!newsfeed.cw.net!cw.net!news-
FFM2.ecrc.de!newsfeed01.sul.t-online.de!t-online.de!texta.sil.at!
newsfeed.utanet.at!newsfeed.aon.at!newsreader02.highway.telekom.at!not-for-mail
From: "Daniel Mandic" <daniel_mandic@ping.at>
Subject: Re: WOW
Newsgroups: comp.sys.atari.8bit
References: <1146015560.763229.311100@i40g2000cwc.googlegroups.com>
<Kf2dnVSxpqF6eNPZnZ2dnUVZ_uidnZ2d@adelphia.com>
User-Agent: XanaNews/1.18.1.2
MIME-Version: 1.0
Content-Type: text/plain; charset=iso-8859-2
Date: 26 Apr 2006 10:14:44 GMT
Lines: 15
Message-ID: <444f4814$0$12935$91cee783@newsreader02.highway.telekom.at>
NNTP-Posting-Host: 62.47.17.69
X-Trace: 1146046484 newsreader02.highway.telekom.at 12935 62.47.17.69:60595
Xref: g2news2.google.com comp.sys.atari.8bit:2940

Jason Harmon wrote:

> Remember that the Atari was created well before the C64. The C64's
> graphics look primitive compared to a modern PC, so you have to
> compare it with what else was around at the time it was created.

But they can run smooth animations.

Best Regards,

Daniel Mandic

From 8515369322304805499
X-Google-Thread: f8760,4e21e2bcdcb8e5d4
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news2.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!newsfeed00.sul.t-online.de!newsfeed01.sul.t-online.de!t-
online.de!newsfeed.inode.at!newsfeed.utanet.at!newsfeed.aon.at!
newsreader01.highway.telekom.at!not-for-mail
From: "Daniel Mandic" <daniel_mandic@ping.at>
Subject: Re: WOW
Newsgroups: comp.sys.atari.8bit
References: <1146015560.763229.311100@i40g2000cwc.googlegroups.com>
<1146016436.550165.181930@t31g2000cwb.googlegroups.com> <3c6dnY-

tmKNnQtPZ4p2dnA@comcast.com>
<1146021619.957410.228480@v46g2000cwv.googlegroups.com>
User-Agent: XanaNews/1.18.1.2
MIME-Version: 1.0
Content-Type: text/plain; charset=iso-8859-1
Date: 26 Apr 2006 10:16:13 GMT
Lines: 15
Message-ID: <444f486d$0$3893$91cee783@newsreader01.highway.telekom.at>
NNTP-Posting-Host: 62.47.17.69
X-Trace: 1146046573 newsreader01.highway.telekom.at 3893 62.47.17.69:22282
Xref: g2news2.google.com comp.sys.atari.8bit:2941

Tom Watt wrote:

> in depth to see if I want one.. I will say at least for 1979 the
> Atari 800 was a nice piece of history. I think the VIC-20 probably
> still had 16 colors at a higher resolution though.

I think the Sinclair ZX-81 does have a higher resolution.

Best Regards,

Daniel Mandic

From 8641190271077321268
X-Google-Thread: f8760,4e21e2bcdcb8e5d4
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news2.google.com!news2.google.com!news3.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!newsfeed00.sul.t-online.de!
newsfeed01.sul.t-online.de!t-online.de!newsfeed.inode.at!newsfeed.utanet.at!
newsfeed.aon.at!newsreader01.highway.telekom.at!not-for-mail
From: "Daniel Mandic" <daniel_mandic@ping.at>
Subject: Re: WOW
Newsgroups: comp.sys.atari.8bit
References: <1146015560.763229.311100@i40g2000cwc.googlegroups.com>
<Kf2dnVSxpqF6eNPZnZ2dnUVZ_uidnZ2d@adelphia.com>
<1146027909.953099.38900@i39g2000cwa.googlegroups.com>
User-Agent: XanaNews/1.18.1.2
MIME-Version: 1.0
Content-Type: text/plain; charset=iso-8859-1
Date: 26 Apr 2006 10:17:28 GMT
Lines: 24
Message-ID: <444f48b8$0$3889$91cee783@newsreader01.highway.telekom.at>
NNTP-Posting-Host: 62.47.17.69
X-Trace: 1146046648 newsreader01.highway.telekom.at 3889 62.47.17.69:9008
Xref: g2news2.google.com comp.sys.atari.8bit:2942

Tom Watt wrote:

> Now about sound. Doesnt the 64 have 3 voices, and the Atari has 4?
> But it's agreed that the 64 had better sound.. Why is that?
>

Because you cannot hear the ATARI.

> At least the Atari has a faster clock speed and more BASIC commands..
>

Super.

>
> Thanks,
>
> Tom

Best Regards,

Daniel Mandic

From 1336683769610882912
X-Google-Thread: f8760,5d1ad9853d28bec0
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news2.google.com!news4.google.com!news.glorb.com!newsfeed-
east.nntpserver.com!nntpserver.com!statler.nntpserver.com!be5.nntpserver.com!not-
for-mail
From: Rory McMahon <rorymcmahonNOSPAM@yahoo.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: SIO2PC cheap?
Date: Wed, 26 Apr 2006 09:21:52 -0500
Organization: SCAT Users Group ST librarian
Reply-To: rorymcmahonNOSPAM@yahoo.com
Message-ID: <o00v42p8eojo62fmlek22e2ncp6a137fkl@4ax.com>
References: <1146003354.696910.277720@j33g2000cwa.googlegroups.com>
<lpot42dltedc2gl2757e4g9ij3n29iken6@4ax.com>
<1146027344.126203.181770@t31g2000cwb.googlegroups.com>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 25
NNTP-Posting-Date: 26 Apr 2006 13:23:55 GMT
X-Complaints-To: abuse@nntpserver.com
Xref: g2news2.google.com comp.sys.atari.8bit:2943

Tom,

It for archiving your copy protected software to an disk image. It does pretty well in doing mosts disks I've run across. For those who don't have a bit copier/Happy disk drive. More information on Atarimax.com website.

Only one problem, only compatible with APE and a real Atari. I would like to see the .PRO system implemented in a Atari Emulator, so I can used my atari software without dragging an Atari along...

It would be nice to put a bunch of PRO images into my laptop and finally have a portable atari with a big LCD...<Sigh>

Rory

On 25 Apr 2006 21:55:44 -0700, "Tom Watt" <tom@wattservices.com> wrote:

 What is the PRO System about anyway?
>
>Thanks,
>
>Tom

*** Posted via a free Usenet account from http://www.teranews.com ***

From -149129532773799238
X-Google-Thread: f8760,4e21e2bcdcb8e5d4
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news2.google.com!postnews.google.com!i39g2000cwa.googlegroups.com!not-for-mail
From: "Tom Watt" <tom@wattservices.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: WOW
Date: 26 Apr 2006 07:41:18 -0700
Organization: http://groups.google.com
Lines: 19
Message-ID: <1146062478.125428.255880@i39g2000cwa.googlegroups.com>
References: <1146015560.763229.311100@i40g2000cwc.googlegroups.com>
   <Kf2dnVSxpqF6eNPZnZ2dnUVZ_uidnZ2d@adelphia.com>
   <1146027909.953099.38900@i39g2000cwa.googlegroups.com>
   <ggE3g.16149$vy1.13127@news-server.bigpond.net.au>
NNTP-Posting-Host: 63.231.106.218
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1146062485 9734 127.0.0.1 (26 Apr 2006 14:41:25 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Wed, 26 Apr 2006 14:41:25 +0000 (UTC)
In-Reply-To: <ggE3g.16149$vy1.13127@news-server.bigpond.net.au>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.1; SV1;

InfoPath.1; .NET CLR 1.1.4322; .NET CLR 2.0.50727),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: i39g2000cwa.googlegroups.com; posting-host=63.231.106.218;
   posting-account=Q8j1ewwAAAAdK1AIqTX2jzu7A7_urH5g
Xref: g2news2.google.com comp.sys.atari.8bit:2944

For the 128. It was better. It came with an 80x25 chip. It came with
an advanced BASIC. The 128 was a decent 8-bit at the time of release.
The XE series I would say was lacking where the C128 was not.

As for the sound/graphics. I TOTALLY understand now. I ran several
games in emulator last night comparing the same game on the C64, and
saw that the graphics were *almost* the same. I did notice some games
had a little less color, and I counted horizontally, sure enough it was
the 4 color limit. I also noticed Commodore picked nicer hues of
colors.. Like orange on the C64 looks much nicer.. The sound did NOT
sound ANYWHERE near as good as Commodore 64/128. So I totally get what
people are saying there.

That said, I'm still interested in getting one...

Thanks,

Tom

From 3686355661930332123
X-Google-Thread: f8760,4e21e2bcdcb8e5d4
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news2.google.com!postnews.google.com!t31g2000cwb.googlegroups.com!not-for-
mail
From: "Tom Watt" <tom@wattservices.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: WOW
Date: 26 Apr 2006 07:45:48 -0700
Organization: http://groups.google.com
Lines: 10
Message-ID: <1146062748.268764.319790@t31g2000cwb.googlegroups.com>
References: <1146015560.763229.311100@i40g2000cwc.googlegroups.com>
   <Kf2dnVSxpqF6eNPZnZ2dnUVZ_uidnZ2d@adelphia.com>
   <1146027909.953099.38900@i39g2000cwa.googlegroups.com>
   <ggE3g.16149$vy1.13127@news-server.bigpond.net.au>
NNTP-Posting-Host: 63.231.106.218
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1146062759 10260 127.0.0.1 (26 Apr 2006 14:45:59 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Wed, 26 Apr 2006 14:45:59 +0000 (UTC)
In-Reply-To: <ggE3g.16149$vy1.13127@news-server.bigpond.net.au>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.1; SV1;

InfoPath.1; .NET CLR 1.1.4322; .NET CLR 2.0.50727),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: t31g2000cwb.googlegroups.com; posting-host=63.231.106.218;
   posting-account=Q8j1ewwAAAAdK1AIqTX2jzu7A7_urH5g
Xref: g2news2.google.com comp.sys.atari.8bit:2945

Oh and I discovered Pitfall II for the Atari 8-bits has a second level
after beating the first! That's enough reason right there to get one!!
Hehe.. Although the C64 version had nicer graphics, but it looks like
whoever ported it took the time to DRAW better graphics, so the Atari
version probably could have had better graphics too..

Thanks,

Tom

From -3471356782848513611
X-Google-Thread: f8760,4e21e2bcdcb8e5d4
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news2.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!nntp.waia.asn.au!130.95.128.9.MISMATCH!news.uwa.edu.au!
news1.optus.net.au!optus!newsfeeder.syd.optusnet.com.au!news.optusnet.com.au!not-
for-mail
Date: Thu, 27 Apr 2006 00:54:32 +1000
From: Mark Bedingfield <atari030@nomorespampleaseoptusnet.com.au>
User-Agent: Mozilla Thunderbird 1.0.7 (Windows/20050923)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit
Subject: Re: WOW
References: <1146015560.763229.311100@i40g2000cwc.googlegroups.com>
<Kf2dnVSxpqF6eNPZnZ2dnUVZ_uidnZ2d@adelphia.com>
<1146027909.953099.38900@i39g2000cwa.googlegroups.com>
<ggE3g.16149$vy1.13127@news-server.bigpond.net.au>
<1146062748.268764.319790@t31g2000cwb.googlegroups.com>
In-Reply-To: <1146062748.268764.319790@t31g2000cwb.googlegroups.com>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 11
Message-ID: <444f8994$0$7600$afc38c87@news.optusnet.com.au>
NNTP-Posting-Host: 220.237.183.191
X-Trace: 1146063252 7600 220.237.183.191
Xref: g2news2.google.com comp.sys.atari.8bit:2946

Tom Watt wrote:
> Oh and I discovered Pitfall II for the Atari 8-bits has a second level
> after beating the first! That's enough reason right there to get one!!
> Hehe.. Although the C64 version had nicer graphics, but it looks like
> whoever ported it took the time to DRAW better graphics, so the Atari
> version probably could have had better graphics too..

>

Have a look at landfall on the 800XL. Lovely graphics.

Mark

From -4252385246866032246
X-Google-Thread: f8760,4e21e2bcdcb8e5d4
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news2.google.com!postnews.google.com!e56g2000cwe.googlegroups.com!not-for-mail
From: "Tom Watt" <tom@wattservices.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: WOW
Date: 26 Apr 2006 08:14:29 -0700
Organization: http://groups.google.com
Lines: 7
Message-ID: <1146064468.968674.92880@e56g2000cwe.googlegroups.com>
References: <1146015560.763229.311100@i40g2000cwc.googlegroups.com>
   <Kf2dnVSxpqF6eNPZnZ2dnUVZ_uidnZ2d@adelphia.com>
   <1146027909.953099.38900@i39g2000cwa.googlegroups.com>
   <ggE3g.16149$vy1.13127@news-server.bigpond.net.au>
   <1146062748.268764.319790@t31g2000cwb.googlegroups.com>
   <444f8994$0$7600$afc38c87@news.optusnet.com.au>
NNTP-Posting-Host: 63.231.106.218
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1146064478 15350 127.0.0.1 (26 Apr 2006 15:14:38 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Wed, 26 Apr 2006 15:14:38 +0000 (UTC)
In-Reply-To: <444f8994$0$7600$afc38c87@news.optusnet.com.au>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.1; SV1; InfoPath.1; .NET CLR 1.1.4322; .NET CLR 2.0.50727),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: e56g2000cwe.googlegroups.com; posting-host=63.231.106.218;
   posting-account=Q8j1ewwAAAAdK1AIqTX2jzu7A7_urH5g
Xref: g2news2.google.com comp.sys.atari.8bit:2947

Like to try it out, but after a google and atarmania.com, I find no
results. Is that the full name? Got a link?

Thanks,

Tom

From 158123598295109416
X-Google-Thread: f8760,2b64637759c289,start
X-Google-Attributes: gidf8760,public

X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news2.google.com!postnews.google.com!i39g2000cwa.googlegroups.com!not-for-mail
From: "Tom Watt" <tom@wattservices.com>
Newsgroups: comp.sys.atari.8bit
Subject: Best Atari BASIC book?
Date: 26 Apr 2006 10:07:50 -0700
Organization: http://groups.google.com
Lines: 11
Message-ID: <1146071269.957054.71530@i39g2000cwa.googlegroups.com>
NNTP-Posting-Host: 71.39.49.253
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1146071276 2905 127.0.0.1 (26 Apr 2006 17:07:56 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Wed, 26 Apr 2006 17:07:56 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.1; SV1; .NET CLR 1.1.4322; .NET CLR 2.0.50727; InfoPath.1),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: i39g2000cwa.googlegroups.com; posting-host=71.39.49.253;
   posting-account=Q8j1ewwAAAAdK1AIqTX2jzu7A7_urH5g
Xref: g2news2.google.com comp.sys.atari.8bit:2948

Hello,

Getting an 800XL soon and need a good book to learn it's BASIC. I know
BASIC on many machines so I'm not a newbie, just new to Atari. Would
like something with some good sample programs to type in as well as
good reference.

Thanks,

Tom

From 6991259704631136152
X-Google-Thread: f8760,6f2f418cdc9bf5e4,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news2.google.com!postnews.google.com!y43g2000cwc.googlegroups.com!not-for-mail
From: "Tom Watt" <tom@wattservices.com>
Newsgroups: comp.sys.atari.8bit
Subject: WTB: Atari 800XL w/ 1050 Drive
Date: 26 Apr 2006 10:41:50 -0700
Organization: http://groups.google.com
Lines: 10
Message-ID: <1146073310.768417.326400@y43g2000cwc.googlegroups.com>
NNTP-Posting-Host: 71.39.49.253
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"

X-Trace: posting.google.com 1146073319 8901 127.0.0.1 (26 Apr 2006 17:41:59 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Wed, 26 Apr 2006 17:41:59 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.1; SV1; .NET CLR 1.1.4322; .NET CLR 2.0.50727; InfoPath.1),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: y43g2000cwc.googlegroups.com; posting-host=71.39.49.253;
   posting-account=Q8j1ewwAAAAdK1AIqTX2jzu7A7_urH5g
Xref: g2news2.google.com comp.sys.atari.8bit:2949

Hello,

I am looking for an Atari 800XL with 1050 disk drive, with all
necessary power supplies/cables. Must of course work and be in good
shape.

Thanks,

Tom

From 9048432724474980003
X-Google-Thread: f8760,5d1ad9853d28bec0
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news2.google.com!postnews.google.com!u72g2000cwu.googlegroups.com!not-for-mail
From: stephensheppard@hotmail.com
Newsgroups: comp.sys.atari.8bit
Subject: Re: SIO2PC cheap?
Date: 26 Apr 2006 11:27:06 -0700
Organization: http://groups.google.com
Lines: 29
Message-ID: <1146076026.260134.122140@u72g2000cwu.googlegroups.com>
References: <1146003354.696910.277720@j33g2000cwa.googlegroups.com>
   <0vy3g.4623$An2.2073@newsread2.news.pas.earthlink.net>
NNTP-Posting-Host: 64.48.71.15
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1146076033 16093 127.0.0.1 (26 Apr 2006 18:27:13 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Wed, 26 Apr 2006 18:27:13 +0000 (UTC)
In-Reply-To: <0vy3g.4623$An2.2073@newsread2.news.pas.earthlink.net>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Win98; en-US; rv:1.7.12) Gecko/20050915 Firefox/1.0.7,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: u72g2000cwu.googlegroups.com; posting-host=64.48.71.15;
   posting-account=4ilZLQsAAADHKJufwAjm_Pl2CA076mZi
Xref: g2news2.google.com comp.sys.atari.8bit:2950

Rick Cortese wrote:
> Tom Watt wrote:
>
> > Is there anywhere to get a SIO2PC cheap? Or maybe a simular
> > cable/adaptor?
> >
> > Thanks,
> >
> > Tom
> >
>
> Cheapest to build your own of course
> http://www.geocities.com/atarimods/atari.html
>
> eBay is a good source for inexpensive cables. The seller is a newsgroup
> participant and manages to get them to people from Poland<?> for less
> then people in the USA are willing to make them.

OT:

Rick, I've been meaning to ask this for a long time.

To make the 14C89 SIO2PC compatible with RI and DSR need these be on a
switch? I mean can I just tie them to the same pin on the 14C89 and
have the circuit work for either line?

- Steve Sheppard

From 805458177697401787
X-Google-Thread: f8760,6f2f418cdc9bf5e4
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news2.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Wed, 26 Apr 2006 13:46:40 -0500
From: "Lion Of Judah" <sonofman1@comcast.net>
Newsgroups: comp.sys.atari.8bit
References: <1146073310.768417.326400@y43g2000cwc.googlegroups.com>
Subject: Re: Atari 800XL w/ 1050 Drive
Date: Wed, 26 Apr 2006 14:46:29 -0400
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-RFC2646: Format=Flowed; Original
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
Message-ID: <5-qdnRts6tmNXdLZnZ2dnUVZ_vWdnZ2d@comcast.com>
Lines: 18
NNTP-Posting-Host: 69.180.103.174
X-Trace: sv3-kOEK8AAJfhYRsAR2HfVpMVSvkI4oXlanOwwvNX/

q7vVDO5C96qMT2cc568JAMaeYpIc9rD6N2ELaW9S!Y2qj7uO92sqJNmqlU/
1YaMQeghuU3HH3ckeNC5evtbvEvnVQNXrvhijb4J9JVf/MmsD06Hq73eBL!gFFFEGdcyhejIAHc
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news2.google.com comp.sys.atari.8bit:2951

You're planning to time travel, aren't you? You're going to create some
super duper game or application software for the 8-bit then go back in time
and market it big time, right?

"Tom Watt" <tom@wattservices.com> wrote in message
news:1146073310.768417.326400@y43g2000cwc.googlegroups.com...
> Hello,
>
> I am looking for an Atari 800XL with 1050 disk drive, with all
> necessary power supplies/cables. Must of course work and be in good
> shape.
>
> Thanks,
>
> Tom
>

From 5833319021240677233
X-Google-Thread: f8760,2b64637759c289
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news2.google.com!news4.google.com!news.glorb.com!newsfeed-
east.nntpserver.com!nntpserver.com!statler.nntpserver.com!be5.nntpserver.com!not-
for-mail
Newsgroups: comp.sys.atari.8bit
Subject: Re: Best Atari BASIC book?
From: Slor <semaj@rols.ten>
References: <1146071269.957054.71530@i39g2000cwa.googlegroups.com>
Organization: SlorNet
Message-ID: <Xns97B196A4D5619emuslor@66.150.105.47>
User-Agent: Xnews/2005.10.18
X-Face: %XserOfRX`r-LZ\90<=vI7k<`QMH-(LjNZH``KUi:!h#87]<"qLW9._L==*cB*vFNz{?
Y.Vz>XH|C~h:N9n;4e2v2#laq4Ulh=}mld:QfCBGs+FjBzrqw"21t|9{10.Or*=/*r`>g%Vt:BSjgX?
u"@UIELF4GNA7xalm$S8f7NNF2Mp-\+zP#nku/;1U}b.C)>L7y$c+$Ux<]#j^$#/
9Vf'OY:5c6UitDqvbuwo]_:Z$P[pFeMk8Y;k;)s6L_=d'?B<O+S&^Km"uNO3S{(0<4kpzn-jgG9H|
q&O,w":}0mL5f92-{_O
Date: 26 Apr 2006 17:52:42 GMT
Lines: 16
NNTP-Posting-Date: 26 Apr 2006 17:52:42 GMT
X-Complaints-To: abuse@nntpserver.com

Xref: g2news2.google.com comp.sys.atari.8bit:2952

Despite all prevention efforts, "Tom Watt" <tom@wattservices.com> wrote in
news:1146071269.957054.71530@i39g2000cwa.googlegroups.com:

>
> Getting an 800XL soon and need a good book to learn it's BASIC. I know
> BASIC on many machines so I'm not a newbie, just new to Atari. Would
> like something with some good sample programs to type in as well as
> good reference.
>

Hey Tom - I've dropped you a line with some spare books I have that I can
send your way. Let me know here if you don't receive it.

--
James
http://www.slornet.com
*** Posted via a free Usenet account from http://www.teranews.com ***

From -602888175171996142
X-Google-Thread: f8760,a06acd5fa5a4cbed
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news4.google.com!news.glorb.com!
newspeer2.se.telia.net!se.telia.net!masternews.telia.net.!newsb.telia.net.POSTED!
not-for-mail
From: "Anders Skelander" <ansk@hotmail.com>
Newsgroups: comp.sys.atari.8bit
References: <123ssf4r16p1c0e@corp.supernews.com>
Subject: Re: 800XL and 130XE differences
Lines: 24
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2869
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2869
X-RFC2646: Format=Flowed; Original
Message-ID: <5Gs0g.53097$d5.208054@newsb.telia.net>
Date: Sun, 16 Apr 2006 14:38:57 GMT
NNTP-Posting-Host: 217.211.188.103
X-Complaints-To: abuse@telia.com
X-Trace: newsb.telia.net 1145198337 217.211.188.103 (Sun, 16 Apr 2006 16:38:57
CEST)
NNTP-Posting-Date: Sun, 16 Apr 2006 16:38:57 CEST
Organization: Telia Internet
Xref: g2news1.google.com comp.sys.atari.8bit:2852

"Joseph D. Place" <jdplace@REMOVESPAMcableone.net> skrev i meddelandet
news:123ssf4r16p1c0e@corp.supernews.com...
> ...
> Would the 800XL function essentially the same as my 130XE with the

> added memory? What are the differences besides memory? The video
> port has some differences, correct? I use the AtariMax MyIDE +
> Flash cart with compact flash for a "hard drive."

I am not sure if it is the case with all 800XL and 130XE units, but on
the ones I have seen, the 130XE gives slightly better screen quality
when connected to a TV set with an RF cable.

If you ask me which is coolest, here is how I would rank them:

1. Atari 800 - super cool
2. Atari 400 - super cool with console feel
3. Atari 800XL - cool
4. Atari 600XL - the small footprint is cool
5. Atari 130XE - not so cool (but the most useful one)

Anders

From 303936467232302585
X-Google-Thread: f8760,e0be3795189dbf17,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!i40g2000cwc.googlegroups.com!not-for-
mail
From: "Larry" <LLppwhite@earthlink.net>
Newsgroups: comp.sys.atari.8bit
Subject: "Some Interesting Times"
Date: 16 Apr 2006 08:38:29 -0700
Organization: http://groups.google.com
Lines: 31
Message-ID: <1145201909.106611.33980@i40g2000cwc.googlegroups.com>
NNTP-Posting-Host: 64.184.68.132
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1145201914 2327 127.0.0.1 (16 Apr 2006 15:38:34 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Sun, 16 Apr 2006 15:38:34 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Windows NT 5.1; en-US; rv:1.8.0.2)
Gecko/20060308 Firefox/1.5.0.2,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: i40g2000cwc.googlegroups.com; posting-host=64.184.68.132;
   posting-account=0UWPcQ0AAADvV4U11-zAXpascRbusefh
Xref: g2news1.google.com comp.sys.atari.8bit:2853

After my "slow backup" issues trying to copy my HD with a Dos-style
backup utility, I decided to go after it with a sector copier. In
truth, there are many excellent sector copiers available, but for this
job, I thought I'd write my own, a Q&D one in BASIC -- no machine
language -- just POKEs to the Device Control Block. It only took about

an hour to get a fully-functional copier, so little time was invested.
Here are the times for 1000 sectors R/W FROM the hard drive TO an APE
ATR image using (registered) WinAPE at "3X."

```
Atari Basic   156 sec.     screen on
                   121 sec.     screen off

BXL             103 sec.    screen on, FAST mode
                     86 sec.    screen off, FAST mode

BXE               89 sec.    screen on, FAST mode, BXE extensions
                     81 sec.    screen off, FAST mode, BXE extensions

Turbo Basic XL   91 sec.    screen on
                         79 sec.    screen off

ABC Compiler  77 sec.    screen off
```

After running the copier/benchmark several times, it bacame apparent
that BXE and Turbo Basic XL are quite equal in speed for this task --
sometimes one was faster, then sometimes not. I also expected that ABC
would generate some improvement, but there is essentially none.
Evidently the more modern interpreters can POKE about as fst as ABC.
The next step will be to replace the "POKES" with ML routines and see
what improvements that makes. -Larry


```
From 4093452445118452113
X-Google-Thread: f8760,e0be3795189dbf17
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!newsfeed00.sul.t-online.de!t-
online.de!news-lei1.dfn.de!news-ber1.dfn.de!zrz.TU-Berlin.DE!not-for-mail
From: Thomas Richter <thor@math.tu-berlin.de>
Newsgroups: comp.sys.atari.8bit
Subject: Re: "Some Interesting Times"
Date: Sun, 16 Apr 2006 17:51:56 +0200
Organization: Technical University Berlin, Germany
Lines: 17
Message-ID: <e1tp74$lgs$1@mamenchi.zrz.TU-Berlin.DE>
References: <1145201909.106611.33980@i40g2000cwc.googlegroups.com>
Reply-To: thor@math.tu-berlin.de
NNTP-Posting-Host: ts-m1.math.tu-berlin.de
Mime-Version: 1.0
Content-Type: text/plain; charset=us-ascii; format=flowed
Content-Transfer-Encoding: 7bit
User-Agent: Mozilla/5.0 (X11; U; Linux i686; en-US; rv:1.7.8) Gecko/20050927
Debian/1.7.8-1sarge3
X-Accept-Language: en
In-Reply-To: <1145201909.106611.33980@i40g2000cwc.googlegroups.com>
Xref: g2news1.google.com comp.sys.atari.8bit:2854
```

Hi Larry,

> After running the copier/benchmark several times, it bacame apparent
> that BXE and Turbo Basic XL are quite equal in speed for this task --
> sometimes one was faster, then sometimes not. I also expected that ABC
> would generate some improvement, but there is essentially none.
> Evidently the more modern interpreters can POKE about as fst as ABC.
> The next step will be to replace the "POKES" with ML routines and see
> what improvements that makes.

Actually, ABC doesn't translate the code to machine language. It is
still interpreted. ABC translates the basic tokens to a p-code that is
again run thru the runtime package. It is still faster because this
runtime environment handles only integer mathematics and is quite optimized.

So long,
     Thomas

From 2541638462313620382
X-Google-Thread: f8760,49f85858087de613
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!newscon06.news.prodigy.com!
prodigy.net!newsmst01b.news.prodigy.com!prodigy.com!postmaster.news.prodigy.com!
newssvr33.news.prodigy.com.POSTED!54d9d9cb!not-for-mail

From: "Matt J. McCullar" <mccullar@flash.net>

Newsgroups: comp.sys.atari.8bit
References: <emJXf.5415$Q8.4145@bignews4.bellsouth.net>

Subject: Re: How long will an Atari ROM last?

Lines: 13
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 5.50.4133.2400
X-MimeOLE: Produced By Microsoft MimeOLE V5.50.4133.2400
Message-ID: <0uu0g.10598$%m4.8192@newssvr33.news.prodigy.com>
NNTP-Posting-Host: 66.141.119.124
X-Complaints-To: abuse@prodigy.net
X-Trace: newssvr33.news.prodigy.com 1145205756 ST000 66.141.119.124 (Sun, 16 Apr
2006 12:42:36 EDT)
NNTP-Posting-Date: Sun, 16 Apr 2006 12:42:36 EDT

Organization: SBC http://yahoo.sbc.com

X-UserInfo1:
S[OIR_KE@BUKRV@[NSJ_VXB]ZOZ@GXOXB_J]Q]KEYUNDQUCCNSUAACY@L[ZX__HGFD]JBJNSFXTOOGA_V
WY^_HG@FW_HUTHOH]TBPGCO\P^PLP^@[GLHUK@WLECKFVL^TYG[@RMWQXIWM[SDDYWNLG_G[_BWUCHFY_Y
@AS@Q[B\APPF@DCZM_PG_VSCPQZM

Date: Sun, 16 Apr 2006 16:42:36 GMT

Xref: g2news1.google.com comp.sys.atari.8bit:2855

"Mike Tennyson" <miketennyson@bellsouth.net> wrote in message

news:emJXf.5415$Q8.4145@bignews4.bellsouth.net...
> I am an Atari cart collector and I was wondering if thre is a lifespan to
an
> Atari cart? It has been over 20 years on most of the carts and they all
> still work. Anyone know if the memory eventually fades?

I think cartridges have more trouble with oxidation of the card-edge
contacts than the on-board chips. Dunno what the life span of a plastic ROM
is.

From 3637902959022651921
X-Google-Thread: f8760,26e536fa96f96ddd,start
X-Google-Thread: ff674,26e536fa96f96ddd,start
X-Google-Thread: 10e1c3,26e536fa96f96ddd,start
X-Google-Thread: 100a3b,26e536fa96f96ddd,start
X-Google-Thread: 104d7a,26e536fa96f96ddd,start
X-Google-Attributes: gidf8760,gidff674,gid10e1c3,gid100a3b,gid104d7a,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news4.google.com!
border1.nntp.dca.giganews.com!border2.nntp.dca.giganews.com!nntp.giganews.com!
elnk-atl-nf1!newsfeed.earthlink.net!stamper.news.atl.earthlink.net!
newsread3.news.atl.earthlink.net.POSTED!4896c710!not-for-mail
From: "Scott" <scottith@earthNOSPAMlink.net>
Newsgroups:
comp.sys.atari.8bit,rec.games.vectrex,rec.games.video.arcade.collecting,rec.games.
video.atari,rec.games.video.classic
Subject: Digital Press announces major Easter egg section update!
Lines: 8
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <q8w0g.4928$Es3.2649@newsread3.news.atl.earthlink.net>
Date: Sun, 16 Apr 2006 18:36:06 GMT
NNTP-Posting-Host: 165.247.174.232
X-Complaints-To: abuse@earthlink.net
X-Trace: newsread3.news.atl.earthlink.net 1145212566 165.247.174.232 (Sun, 16 Apr
2006 11:36:06 PDT)
NNTP-Posting-Date: Sun, 16 Apr 2006 11:36:06 PDT
Organization: EarthLink Inc. -- http://www.EarthLink.net
Xref: g2news1.google.com comp.sys.atari.8bit:2856 rec.games.vectrex:1391
rec.games.video.arcade.collecting:33094 rec.games.video.atari:248
rec.games.video.classic:4203

http://www.digitpress.com/eastereggs/

The contest page has also been updated, with over $1,500 in prize money to
be had!

Happy Easter everyone :)

From 8105478491038451374
X-Google-Thread: f8760,e0be3795189dbf17
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!newscon06.news.prodigy.com!prodigy.net!
newsmst01b.news.prodigy.com!prodigy.com!postmaster.news.prodigy.com!
newssvr13.news.prodigy.com.POSTED!5be5f619!not-for-mail
Reply-To: "Russ Gilbert" <russgilb@MUNGEsbcglobal.net>
From: "Russ Gilbert" <russgilb@MUNGEsbcglobal.net>
Newsgroups: comp.sys.atari.8bit
References: <1145201909.106611.33980@i40g2000cwc.googlegroups.com>
Subject: Re: "Some Interesting Times"
Lines: 14
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1409
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1409
Message-ID: <1az0g.66100$H71.33282@newssvr13.news.prodigy.com>
NNTP-Posting-Host: 70.229.222.58
X-Complaints-To: abuse@prodigy.net
X-Trace: newssvr13.news.prodigy.com 1145224957 ST000 70.229.222.58 (Sun, 16 Apr
2006 18:02:37 EDT)
NNTP-Posting-Date: Sun, 16 Apr 2006 18:02:37 EDT
Organization: SBC http://yahoo.sbc.com
X-UserInfo1:
S[OWSTKGFZWABP@YN[O@_WH@YR_B@EXLLBWLOOAFQATJUZ]CDVW[AKK[J\]^HVKHG^EWZHBLO^[\NH_AZF
WGN^\DHNVMX_DHHX[FSQKBOTS@@BP^]C@RHS_AGDDC[AJM_T[GZNRNZAY]GNCPBDYKOLK^_CZFWPGHZIXW
@C[AFKBBQS@E@DAZ]VDFUNTQQ]FN
Date: Sun, 16 Apr 2006 22:02:37 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:2857

"Larry" <LLppwhite@earthlink.net> wrote in message
snip
-- no machine
> language -- just POKEs to the Device Control Block. It only took about
> an hour to get a fully-functional copier, so little time was invested.
> Here are the times for 1000 sectors R/W FROM the hard drive TO an APE
> ATR image using (registered) WinAPE at "3X."
snip

OK, how'd you do a sector read/write without at least one USR call?
You can set up the DCB, but it still requires a USR call to SIOV..?. E459

From 7804375564960362635
X-Google-Thread: f8760,1ed6597ff1cec569
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!wns14feed!
worldnet.att.net!attbi_s21.POSTED!53ab2750!not-for-mail
From: ziggy <ziggy@fakedaddress.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: The "best" Operating System?
Organization: The Centre
References: <1140478132.692899.233120@g44g2000cwa.googlegroups.com>
<9Bf%f.30569$Hk1.17695@read1.cgocable.net> <slrne3svpk.6sr.steve@randy.dedrat.com>
User-Agent: MT-NewsWatcher/3.4 (PPC Mac OS X)
Message-ID: <ziggy-74DFE4.18261116042006@netnews.asp.att.net>
Lines: 17
NNTP-Posting-Host: 12.203.210.50
X-Complaints-To: abuse@asp.att.net
X-Trace: attbi_s21 1145226372 12.203.210.50 (Sun, 16 Apr 2006 22:26:12 GMT)
NNTP-Posting-Date: Sun, 16 Apr 2006 22:26:12 GMT
Date: Sun, 16 Apr 2006 22:26:12 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:2858

In article <slrne3svpk.6sr.steve@randy.dedrat.com>,
 Steve Mynott <steve@tightrope.remove_this_part.demon.co.uk> wrote:

> On 2006-04-12, AlbaClause <you@cogeco.ca> wrote:
>
> > Did anybody ever produce a Unix-like OS for the Atari 8-bit? Not an actual
> > Unix, but something that looks and feels like a Unix? I know there was
> > SpartaDOS, which was a command line OS. Though I would hardly call
> > SpartaDOS Unix-like.
>
> LUnix for ATARI
>
> http://www.strotmann.de/twiki/bin/view/APG/LngHowToBuild
>
> Apparently only works on emulators.

Thats too bad about not working on real hardware.

From 743461343916255213
X-Google-Thread: f8760,e0be3795189dbf17
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!i39g2000cwa.googlegroups.com!not-for-
mail
From: "Larry" <LLppwhite@earthlink.net>
Newsgroups: comp.sys.atari.8bit
Subject: Re: "Some Interesting Times"
Date: 16 Apr 2006 17:26:05 -0700
Organization: http://groups.google.com
Lines: 17

Message-ID: <1145233565.090088.83650@i39g2000cwa.googlegroups.com>
References: <1145201909.106611.33980@i40g2000cwc.googlegroups.com>
   <1az0g.66100$H71.33282@newssvr13.news.prodigy.com>
NNTP-Posting-Host: 205.188.117.69
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1145233573 24753 127.0.0.1 (17 Apr 2006 00:26:13 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Mon, 17 Apr 2006 00:26:13 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; AOL 9.0; Windows NT 5.1;
SV1; .NET CLR 1.0.3705; .NET CLR 1.1.4322),gzip(gfe),gzip(gfe)
X-HTTP-Via: HTTP/1.1 (Velocity/1.0.6 [uScMs f p eN:t cCMp s]), HTTP/1.1 Turboweb
[dtc-tb052 8.3.5], HTTP/1.0 cache-dtc-af05.proxy.aol.com[CDBC7545] (Traffic-
Server/5.4.3 [uScM])
Complaints-To: groups-abuse@google.com
Injection-Info: i39g2000cwa.googlegroups.com; posting-host=205.188.117.69;
   posting-account=0UWPcQ0AAADvV4U11-zAXpascRbusefh
Xref: g2news1.google.com comp.sys.atari.8bit:2859

Hi Thomas and Russ-

Over the years, I've tried to find some clear, concise information on
P-Code Compilers (like ABC), but have yet to find anything that
provided much useful info. Most of what I've read goes into creating
machine code by converting BASIC to Assembler equivalents; then
naturally to ML. One of the Data Becker (IIRC) series for the C64 was
quite good, and I "slugged" my way through that. There was also a
really good series in AHOY! on creating a C64 Basic Compiler, but the
mag ended its run before the series could be completed! Don't believe
that I ever read anything serious about compilers for the Atari 8-bit.
Maybe there were in Europe or UK.

Sure, I had to do the X=USR(CALL$E459), but that is still a Basic
command. Just no LDA, STA...to set up the DCB. Just POKE, POKE, POKE,
and POKE some more. :-) -Larry

From 6241474529255548741
X-Google-Thread: f8760,e0be3795189dbf17
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!newscon06.news.prodigy.com!
prodigy.net!newsmst01b.news.prodigy.com!prodigy.com!postmaster.news.prodigy.com!
newssvr11.news.prodigy.com.POSTED!5be5f619!not-for-mail
Reply-To: "Russ Gilbert" <russgilb@MUNGEsbcglobal.net>
From: "Russ Gilbert" <russgilb@MUNGEsbcglobal.net>
Newsgroups: comp.sys.atari.8bit
References: <1145201909.106611.33980@i40g2000cwc.googlegroups.com>
<1az0g.66100$H71.33282@newssvr13.news.prodigy.com>
<1145233565.090088.83650@i39g2000cwa.googlegroups.com>

Subject: Re: "Some Interesting Times"
Lines: 18
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1409
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1409
Message-ID: <RlD0g.11728$4L1.3385@newssvr11.news.prodigy.com>
NNTP-Posting-Host: 70.229.222.58
X-Complaints-To: abuse@prodigy.net
X-Trace: newssvr11.news.prodigy.com 1145242097 ST000 70.229.222.58 (Sun, 16 Apr
2006 22:48:17 EDT)
NNTP-Posting-Date: Sun, 16 Apr 2006 22:48:17 EDT
Organization: SBC http://yahoo.sbc.com
X-UserInfo1:
SCSYQN_@FS@WS\D[]ZJVOP\@USXB@DTMNHWB_EYLJZ]BGIELLNTC@AWZWDXZXQ[K\FFSKCVM@F_N_DOBWV
WG__LG@VVOIPLIGX\
\BU_B@\P\PFX\B[APHTWAHDCKJF^NHD[YJAZMCY_CWG[SX\Y]^KC\HSZRWSWKGAY_PC[BQ[BXAS\F\
\@DMTLFZFUE@\VL
Date: Mon, 17 Apr 2006 02:48:17 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:2860

"Larry" <LLppwhite@earthlink.net> wrote in message
> Hi Thomas and Russ-
>
snip
> Sure, I had to do the X=USR(CALL$E459), but that is still a Basic
> command. Just no LDA, STA...to set up the DCB. Just POKE, POKE, POKE,
> and POKE some more. :-) -Larry
OK, I call USR calls machine language. X=USR(ADR("hLY(d)")) is
PLA JMP E459. You can do a lot of ML stuff that way, often loading
a string with DATA reads, then X=USR(ADR(A$)). A common one
is an IOCB call X=USR(ADR("hhh(*)LV(d)"),16) for a CIOV to
Channel 1. Certainly a lot faster than BASIC GETs and PUTs.
I never got to doing MAC65 programming. I would do stuff with
ASMEDitor then maybe put it in a string for use in BASIC.
but I ramble.

From 7261997602332604026
X-Google-Thread: 10d0b7,f83e02b0c72d2779,start
X-Google-Thread: 107cbb,f83e02b0c72d2779,start
X-Google-Thread: 104bef,f83e02b0c72d2779,start
X-Google-Thread: 103c3f,f83e02b0c72d2779,start
X-Google-Thread: f8760,f83e02b0c72d2779,start
X-Google-Thread: 111a55,f83e02b0c72d2779,start
X-Google-Thread: 105753,f83e02b0c72d2779,start
X-Google-Thread: 1056fb,f83e02b0c72d2779,start
X-Google-Thread: f4600,f83e02b0c72d2779,start
X-Google-Attributes:
gid10d0b7,gid107cbb,gid104bef,gid103c3f,gidf8760,gid111a55,gid105753,gid1056fb,gid

f4600,public
X-Google-Language: ENGLISH,ASCII-7-bit
From: "Lance Lyon" <llyon@landover.NOSPAM.no-ip.com>
Newsgroups:
comp.os.cpm,comp.os.msdos.apps,comp.sys.amstrad.8bit,comp.sys.apple2,comp.sys.atar
i.8bit,comp.sys.atari.st,comp.sys.cbm,comp.sys.msx,comp.sys.sinclair
Subject: ANN: Landover BBS's classic computer ftp archive.
Date: Mon, 17 Apr 2006 14:36:52 +1000
Lines: 22
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2670
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2670
X-RFC2646: Format=Flowed; Original
X-Antivirus: avast! (VPS 0615-3, 04/14/2006), Outbound message
X-Antivirus-Status: Clean
NNTP-Posting-Host: 60.241.43.67
X-Original-NNTP-Posting-Host: 60.241.43.67
Message-ID: <44431b75@dnews.tpgi.com.au>
X-Trace: dnews.tpgi.com.au!tpg.com.au 1145248629 60.241.43.67 (17 Apr 2006
14:37:09 +1100)
Path: g2news1.google.com!news3.google.com!news.glorb.com!solnet.ch!solnet.ch!
nntp.gblx.net!nntp3.phx1!dnews.tpgi.com.au!tpg.com.au!not-for-mail
Xref: g2news1.google.com comp.os.cpm:1773 comp.os.msdos.apps:81
comp.sys.amstrad.8bit:841 comp.sys.apple2:6487 comp.sys.atari.8bit:2861
comp.sys.atari.st:2558 comp.sys.cbm:14392 comp.sys.msx:110 comp.sys.sinclair:7388

Landover BBS's classic computer ftp archive.

Supporting :

Amstrad   - CPC, NC100 & PCW
Apple   - Apple II & IIgs
Atari   - 800XL, 2600, 5200, 7800 & ST
Commodore   - 364, C64, C65, C128, CBM-II, PET, Plus4, C16 & VIC20 (Amiga
via web BBS)
CP/M   - mostly Commodore 128 related, but some others
Exidy Sorceror
MSX
Sam Coupe
Sinclair   - Spectrum, Z88, & QL
X86   - DOS, Windows & OS/2

Over 70,000 files.

FTP - ftp://landover.no-ip.com
Web - http://landover.no-ip.com

---
avast! Antivirus: Outbound message clean.

Virus Database (VPS): 0615-3, 04/14/2006
Tested on: 4/17/2006 2:37:01 PM
avast! - copyright (c) 1988-2005 ALWIL Software.
http://www.avast.com

From 8966607103207111330
X-Google-Thread: f8760,5a8c3415e56ecef9,start
X-Google-Thread: 100062,5a8c3415e56ecef9,start
X-Google-Thread: f7ded,5a8c3415e56ecef9,start
X-Google-Attributes: gidf8760,gid100062,gidf7ded,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news4.google.com!
newsfeed2.dallas1.level3.net!news.level3.com!bloom-beacon.mit.edu!senator-
bedfellow.mit.edu!dreaderd!not-for-mail
Message-ID: <atari-8-bit/welcome_1145248703@rtfm.mit.edu>
Supersedes: <atari-8-bit/welcome_1144643347@rtfm.mit.edu>
Expires: 8 May 2006 04:38:23 GMT
X-Last-Updated: 2006/02/16
From: "Michael Current" <hunmanik@earthlink.net>
Organization: none
Newsgroups: comp.sys.atari.8bit,comp.answers,news.answers
Subject: Welcome to comp.sys.atari.8bit!
Followup-To: comp.sys.atari.8bit
Approved: news-answers-request@MIT.Edu
Originator: faqserv@penguin-lust.mit.edu
Date: 17 Apr 2006 04:39:08 GMT
Lines: 85
NNTP-Posting-Host: penguin-lust.mit.edu
X-Trace: 1145248748 senator-bedfellow.mit.edu 578 18.181.0.29
Xref: g2news1.google.com comp.sys.atari.8bit:2862 comp.answers:1744
news.answers:9918

Archive-name: atari-8-bit/welcome
Posting-Frequency: 7 days
Last-modified: February 16, 2006

Welcome to the comp.sys.atari.8bit newsgroup!

You've found the Usenet newsgroup for discussion about the Atari 8-bit family of computers! These include the 400, 800, 1200XL, 600XL, 800XL, 65XE, 130XE, 800XE, and the XE Game System. Atari, based in Sunnyvale, California, USA, produced this line of computers from 1979-1992.

To see what Atari is up to today visit http://www.atari.com/

NEWSGROUP BACKGROUND:

comp.sys.atari.8bit was created in November 1986, and is unmoderated. There is no charter for comp.sys.atari.8bit. (It pre-dates that custom.) This newsgroup was known as net.micro.atari8 from Feb 1986 to Nov 1986.

The earlier net.micro.atari existed from Nov 1982 to Nov 1986.

Please don't try to post binaries in comp.sys.atari.8bit, use the appropriate binaries groups instead.

RELATED NEWSGROUPS:
alt.binaries.comp.atari8bit
comp.sys.atari.announce Moderated by Kevin Savetz.
  `- comp.sys.atari.announce Web Page: http://www.atariarchives.org/csaa/
rec.games.video.atari

E-MAIL LIST:
atari8-l, kept by Maciej Grzeszczuk, info at http://atari.krap.pl/
To subscribe, simply mail a message to majordomo@listserv.krap.pl, with
the following line in the body (not the subject) of the message:
                            subscribe atari8-l

ATARIMANIA, http://www.atarimania.com/
Atarimania aims to offer a complete historical tour to the new or experienced Atari user. From the company's humble beginnings to its demise as a hardware manufacturer in the nineties, we hope to provide you lots of original content in all forms: databases, catalogs, magazine scans and much, much more!

In addition to the unique material on the site, Atarimania also hosts a massive on-going project: a gigantic database of ALL Atari 8-bit software, complete with all the information you can dream of!

WEB PAGES:
Atari 8-bit Computer Web Ring, kept by Raphael Espino
  Ring Hub: http://www.webring.com/hub?ring=a8bit
  Ring Home Page: http://www.geocities.com/rjespino/a8ring.html

SOFTWARE DOWNLOADS:
XL Search, the Atari 8-Bit File Archive Search Engine (Bill Kendrick)
  http://xlsearch.atari.org/ or http://www.newbreedsoftware.com/xlsearch/

Underground Node #472 (TXG/MNX)
  FTP Host: atari.xs4all.nl   Port: 21
  User: atari8   Pass: atari4ever

Atari SAP Music Archive: http://asma.atari.org/

INFORMATION:
Atari 8-Bit Computers: Frequently Asked Questions (Michael Current)
  http://www.cs.uu.nl/wais/html/na-dir/atari-8-bit/faq.html

Atari 8-Bit Computers: Vendors and Developers (Michael Current)
  http://www.cs.uu.nl/wais/html/na-dir/atari-8-bit/vendev.html

Atari 8-bit New User, Emulator Help FAQ (Bill Kendrick)
  http://www.sonic.net/~nbs/new_and_emu.html

Atari Disk Image FAQ (Steve Tucker)

  http://www.atarimax.com/ape/docs/DiskImageFAQ/

Cartridge List for the Classic Atari 800/XL/XE Computers (Andrew Krieg)
  http://www.execpc.com/~krieg/links/8bit.carts

Atari 8-Bit Telnet BBS List (Nolan Friedland)
  http://www.ilmarinen.us/spacebbs/bbs-telnet.html

Atari 8-Bit Dialup BBS List (Nolan Friedland)
  http://www.ilmarinen.us/spacebbs/bbs-dialup.html

ONLINE MAGAZINES:
Atari Online News, Etc. (A-ONE) http://people.delphiforums.com/dpj/a-one.htm
The Atari Times   http://www.ataritimes.com/

From 2743107288484206766
X-Google-Thread: f8760,5f246ebeb67dae82,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!z34g2000cwc.googlegroups.com!not-for-
mail
From: carmel_andrews@yahoo.com
Newsgroups: comp.sys.atari.8bit
Subject: pc hard drive directories and atari800win+ emu (PC)
Date: 17 Apr 2006 05:09:22 -0700
Organization: http://groups.google.com
Lines: 45
Message-ID: <1145275762.038529.77620@z34g2000cwc.googlegroups.com>
NNTP-Posting-Host: 213.78.84.218
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1145275767 9837 127.0.0.1 (17 Apr 2006 12:09:27 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Mon, 17 Apr 2006 12:09:27 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.1; SV1; Media
Center PC 3.0; .NET CLR 1.0.3705; .NET CLR 1.1.4322),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: z34g2000cwc.googlegroups.com; posting-host=213.78.84.218;
   posting-account=3IT61w0AAAA-PBP3KK_P3i8t_Dp_jTww
Xref: g2news1.google.com comp.sys.atari.8bit:2863

I have recently downloaded a load of exe's/com's and XEX files from
the internet

Apparently atari800win+ allows you to use these files thru Atari dos,
set up as a Hard disk directory

As I understand it all you do after loading up the emulator, is to go
to Atari, then hard drives and select which HD you want and tell that
HD where the downloaded XEX/exe's etc files are, Now I know that

atari's own dos's don't support hard drives but mydos, bwdos and
spartados does

Now I have figured out how to get Sparta and bwdos to look at the hard
disk directory with the exe or xex files in and I can get it to display
the contents of that directory in ataridos format (8x3 characters)

I just want to know if I can get mydos (v 4x and higher) to display
this hard drive directory and if mydos is compatible with
atari800win+'s hard drive option, if so how can I display the
contents of the hard drive directory (in mydos) and also for copying

I have also found out how to create (in mydos) very large Atr's (15
megs in length), however, I notice you cant use this disc with Sparta
or bwdos, is there a way of Sparta or bwdos creating v. large Atr's
(15 megs in length)

Additionally is there a way of multiple file copying from a hard disk
directory to a disk drive using spart/bwdos, according to their manual
you can use the following

(assuming you're already in H1:)

H1: copy *.* d2 (or whatever):*.*

All I get is error ** or file not present

Or is there a utility or ATR that will enable me to copy hard disk
directory file of atari exe/xex etc files to a large ATR disk created
using atari800win+ (formatted using mydos)

Also I am looking for a PC utility or Emulator ATR that will allow me
to convert Xex/com/xex file to CAS format

From -667022228408933624
X-Google-Thread: f8760,7b6d646a878245fb,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!i39g2000cwa.googlegroups.com!not-for-
mail
From: carmel_andrews@yahoo.com
Newsgroups: comp.sys.atari.8bit
Subject: Hacking into ATR/XFD etc emulator files
Date: 17 Apr 2006 05:11:46 -0700
Organization: http://groups.google.com
Lines: 16
Message-ID: <1145275906.614371.316640@i39g2000cwa.googlegroups.com>
NNTP-Posting-Host: 213.78.84.218
Mime-Version: 1.0

Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1145275911 18030 127.0.0.1 (17 Apr 2006 12:11:51 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Mon, 17 Apr 2006 12:11:51 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.1; SV1; Media
Center PC 3.0; .NET CLR 1.0.3705; .NET CLR 1.1.4322),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: i39g2000cwa.googlegroups.com; posting-host=213.78.84.218;
   posting-account=3IT61w0AAAA-PBP3KK_P3i8t_Dp_jTww
Xref: g2news1.google.com comp.sys.atari.8bit:2864

I am looking for a PC utiliy or emulator ATR file that will simulate
ATR sector loading or Atr loading and displays sector number and load
address and any run/init addresses (during the load), mostly for Atr's
that load in extra data like Zork, Gauntlet, Threshold etc as well as
normal ATR's (games that don't load in extra levels)

I am familiar with the disk i/o locations (0300h to 030bh) and also the
run/init locations (2/3 and A/b/c/dh and also 02e0/1/2&3h) but some
programmes tend to scramble this info

Also I am looking for a PC util or Emulator ATR that will copy back
xex/exe/com files to cassette/cas boot file, preferably to handling
files/file more then 300 sectors (400+) and those that have complex
binary file structures (like packed files generated with
superpacker/cruncher 5, that have been appened together)

From -405562614515296144
X-Google-Thread: f8760,5f246ebeb67dae82
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news4.google.com!news.glorb.com!cox.net!
news-xfer.cox.net!p01!fed1read10.POSTED!53ab2750!not-for-mail
From: "Roy Dean" <r-dean@ cox.net>
Newsgroups: comp.sys.atari.8bit
References: <1145275762.038529.77620@z34g2000cwc.googlegroups.com>
Subject: Re: pc hard drive directories and atari800win+ emu (PC)
Lines: 52
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2869
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2869
X-RFC2646: Format=Flowed; Original
Message-ID: <32N0g.2311$XV5.175@fed1read10>
Date: Mon, 17 Apr 2006 06:49:46 -0700
NNTP-Posting-Host: 68.98.72.240
X-Complaints-To: abuse@cox.net
X-Trace: fed1read10 1145281791 68.98.72.240 (Mon, 17 Apr 2006 09:49:51 EDT)
NNTP-Posting-Date: Mon, 17 Apr 2006 09:49:51 EDT
Organization: Cox Communications

Xref: g2news1.google.com comp.sys.atari.8bit:2865

<carmel_andrews@yahoo.com> wrote in message
news:1145275762.038529.77620@z34g2000cwc.googlegroups.com...
>I have recently downloaded a load of exe's/com's and XEX files from
> the internet
>
> Apparently atari800win+ allows you to use these files thru Atari dos,
> set up as a Hard disk directory
>
> As I understand it all you do after loading up the emulator, is to go
> to Atari, then hard drives and select which HD you want and tell that
> HD where the downloaded XEX/exe's etc files are, Now I know that
> atari's own dos's don't support hard drives but mydos, bwdos and
> spartados does
>
> Now I have figured out how to get Sparta and bwdos to look at the hard
> disk directory with the exe or xex files in and I can get it to display
> the contents of that directory in ataridos format (8x3 characters)
>
> I just want to know if I can get mydos (v 4x and higher) to display
> this hard drive directory and if mydos is compatible with
> atari800win+'s hard drive option, if so how can I display the
> contents of the hard drive directory (in mydos) and also for copying
>
> I have also found out how to create (in mydos) very large Atr's (15
> megs in length), however, I notice you cant use this disc with Sparta
> or bwdos, is there a way of Sparta or bwdos creating v. large Atr's
> (15 megs in length)
>
> Additionally is there a way of multiple file copying from a hard disk
> directory to a disk drive using spart/bwdos, according to their manual
> you can use the following
>
> (assuming you're already in H1:)
>
> H1: copy *.* d2 (or whatever):*.*
>
> All I get is error ** or file not present
>
> Or is there a utility or ATR that will enable me to copy hard disk
> directory file of atari exe/xex etc files to a large ATR disk created
> using atari800win+ (formatted using mydos)
>snip<

Wildcards don't seem to work for me, but straight H:FILENAME.EXT
D2:FILENAME.EXT works for me. Read the HELP file for your emulator, lots of
good information.
Also make sure you have assigned a folder on PC to be the hard drive for
emulator.   If you have been able to assign the OS and Drives.

From 311076174981883057
X-Google-Thread: 10d0b7,f83e02b0c72d2779
X-Google-Thread: 107cbb,f83e02b0c72d2779
X-Google-Thread: 104bef,f83e02b0c72d2779
X-Google-Thread: 103c3f,f83e02b0c72d2779
X-Google-Thread: f8760,f83e02b0c72d2779
X-Google-Thread: 111a55,f83e02b0c72d2779
X-Google-Thread: 105753,f83e02b0c72d2779
X-Google-Thread: 1056fb,f83e02b0c72d2779
X-Google-Thread: f4600,f83e02b0c72d2779
X-Google-Attributes:
gid10d0b7,gid107cbb,gid104bef,gid103c3f,gidf8760,gid111a55,gid105753,gid1056fb,gid
f4600,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!proxad.net!proxad.net!
194.117.148.138.MISMATCH!pe2.news.blueyonder.co.uk!blueyonder!
pe1.news.blueyonder.co.uk!blueyonder!fe3.news.blueyonder.co.uk.POSTED!fe7dd943!
not-for-mail
From: "Paul F. Johnson" <paul@all-the-johnsons.co.uk>
Subject: Re: ANN: Landover BBS's classic computer ftp archive.
Newsgroups:
comp.os.cpm,comp.os.msdos.apps,comp.sys.amstrad.8bit,comp.sys.apple2,comp.sys.atar
i.8bit,comp.sys.atari.st,comp.sys.cbm,comp.sys.msx,comp.sys.sinclair
Followup-To: comp.os.cpm
References: <44431b75@dnews.tpgi.com.au>
Lines: 6
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7Bit
Message-ID: <u3O0g.278879$zk4.20821@fe3.news.blueyonder.co.uk>
Date: Mon, 17 Apr 2006 14:59:38 GMT
NNTP-Posting-Host: 82.42.51.231
X-Trace: fe3.news.blueyonder.co.uk 1145285978 82.42.51.231 (Mon, 17 Apr 2006
15:59:38 BST)
NNTP-Posting-Date: Mon, 17 Apr 2006 15:59:38 BST
Xref: g2news1.google.com comp.os.cpm:1776 comp.os.msdos.apps:82
comp.sys.amstrad.8bit:842 comp.sys.apple2:6502 comp.sys.atari.8bit:2866
comp.sys.atari.st:2560 comp.sys.cbm:14401 comp.sys.msx:113 comp.sys.sinclair:7403

Lance Lyon wrote:

> FTP - ftp://landover.no-ip.com
> Web - http://landover.no-ip.com

Pity you need a username and password to get in to the ftp site...

From 1449115112215390373
X-Google-Thread: 10d0b7,f83e02b0c72d2779
X-Google-Thread: 107cbb,f83e02b0c72d2779

X-Google-Thread: 104bef,f83e02b0c72d2779
X-Google-Thread: 103c3f,f83e02b0c72d2779
X-Google-Thread: f8760,f83e02b0c72d2779
X-Google-Thread: 111a55,f83e02b0c72d2779
X-Google-Thread: 105753,f83e02b0c72d2779
X-Google-Thread: 1056fb,f83e02b0c72d2779
X-Google-Thread: f4600,f83e02b0c72d2779
X-Google-Attributes:
gid10d0b7,gid107cbb,gid104bef,gid103c3f,gidf8760,gid111a55,gid105753,gid1056fb,gid
f4600,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!news-in.ntli.net!
newsrout1-win.ntli.net!ntli.net!news.highwinds-media.com!newspeer1-win.ntli.net!
newsfe2-gui.ntli.net.POSTED!53ab2750!not-for-mail
Sender: Andrew Halliwell <spike1@ridcully.fsnet.co.uk>
Message-ID: <h9pch3-k72.ln1@ridcully.fsnet.co.uk>
From: spike1@freenet.co.uk
Subject: Re: ANN: Landover BBS's classic computer ftp archive.
Newsgroups:
comp.os.cpm,comp.os.msdos.apps,comp.sys.amstrad.8bit,comp.sys.apple2,comp.sys.atar
i.8bit,comp.sys.atari.st,comp.sys.cbm,comp.sys.msx,comp.sys.sinclair
References: <44431b75@dnews.tpgi.com.au>
<u3O0g.278879$zk4.20821@fe3.news.blueyonder.co.uk>
User-Agent: tin/1.6.2-20030910 ("Pabbay") (UNIX) (Linux/2.6.5-7.202.7-default
(i686))
Lines: 23
Date: Mon, 17 Apr 2006 15:33:34 GMT
NNTP-Posting-Host: 80.1.245.198
X-Complaints-To: http://www.ntlworld.com/netreport
X-Trace: newsfe2-gui.ntli.net 1145288014 80.1.245.198 (Mon, 17 Apr 2006 16:33:34
BST)
NNTP-Posting-Date: Mon, 17 Apr 2006 16:33:34 BST
Organization: ntl Cablemodem News Service
Xref: g2news1.google.com comp.os.cpm:1777 comp.os.msdos.apps:83
comp.sys.amstrad.8bit:843 comp.sys.apple2:6504 comp.sys.atari.8bit:2867
comp.sys.atari.st:2561 comp.sys.cbm:14402 comp.sys.msx:115 comp.sys.sinclair:7406

Paul F. Johnson <paul@all-the-johnsons.co.uk> did eloquently scribble:
>
>
> Lance Lyon wrote:
>
>> FTP - ftp://landover.no-ip.com
>> Web - http://landover.no-ip.com
>
> Pity you need a username and password to get in to the ftp site...

See my other post... Alas, checking the QL directory, I'm not too sure how
good the site is...
I just tried a couple of the zip files there, and they both came back
broken.
(I think he screwed up his encoding on the page and marked them as text/html
or something, downloading in forced binary mode didn't help either)

--

spike1@freenet.co.uk	
Andrew Halliwell BSc(hons)	"The day Microsoft makes something that doesn't
in	suck is probably the day they start making
Computer science	vacuum cleaners" - Ernst Jan Plugge

From -8660307082460993499
X-Google-Thread: f8760,73744014e0273e0b,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!i39g2000cwa.googlegroups.com!not-for-mail
From: big_d_316@yahoo.com
Newsgroups: comp.sys.atari.8bit
Subject: need a pokey
Date: 17 Apr 2006 10:20:31 -0700
Organization: http://groups.google.com
Lines: 2
Message-ID: <1145294431.746794.9260@i39g2000cwa.googlegroups.com>
NNTP-Posting-Host: 65.61.89.71
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1145294440 29782 127.0.0.1 (17 Apr 2006 17:20:40 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Mon, 17 Apr 2006 17:20:40 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.1; SV1; .NET CLR 1.1.4322; .NET CLR 2.0.50727),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: i39g2000cwa.googlegroups.com; posting-host=65.61.89.71;
   posting-account=_fUO9wwAAADeALA4C_b3ANwSiPi7kMVX
Xref: g2news1.google.com comp.sys.atari.8bit:2868

Where could I find a pokey chip?

From 2186395274114144665
X-Google-Thread: f8760,73744014e0273e0b
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!newscon06.news.prodigy.com!prodigy.net!
newsmst01b.news.prodigy.com!prodigy.com!postmaster.news.prodigy.com!
newssvr27.news.prodigy.net.POSTED!5be5f619!not-for-mail
Reply-To: "Russ Gilbert" <russgilb@MUNGEsbcglobal.net>
From: "Russ Gilbert" <russgilb@MUNGEsbcglobal.net>
Newsgroups: comp.sys.atari.8bit
References: <1145294431.746794.9260@i39g2000cwa.googlegroups.com>
Subject: Re: need a pokey

Lines: 16
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1409
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1409
Message-ID: <otR0g.16607$tN3.13113@newssvr27.news.prodigy.net>
NNTP-Posting-Host: 70.229.222.58
X-Complaints-To: abuse@prodigy.net
X-Trace: newssvr27.news.prodigy.net 1145299924 ST000 70.229.222.58 (Mon, 17 Apr 2006 14:52:04 EDT)
NNTP-Posting-Date: Mon, 17 Apr 2006 14:52:04 EDT
Organization: SBC http://yahoo.sbc.com
X-UserInfo1:
FKPO@MC@@S@WS\D[]ZJVOP\@USXB@DTMNHWB_EYLJZ]BGIELDVW[AKK[J\]^HVKHG^EWZHBLO^[\NH_AZFWGN^\DHNVMX_DHHX[FSQKBOTS@@BP^]C@RHS_AGDDC[AJM_T[GZNRNZAY]GNCPBDYKOLK^_CZFWPGHZIXW@C[AFKBBQS@E@DAZ]VDFUNTQQ]FN
Date: Mon, 17 Apr 2006 18:52:04 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:2869

<big_d_316@yahoo.com> wrote in message
news:1145294431.746794.9260@i39g2000cwa.googlegroups.com...
> Where could I find a pokey chip?
I suggest Best Electronics. Google atari best electronics.
The page is big and you have to search for the phone number to call,
it is near the bottom I think. They are in California and list their call
times.
Oh, here's the URL.

 http://www.best-electronics-ca.com/

I'm not affiliated with Best. Probable also is Video 61, Bravo Sierra,
B&C (http://www.myatari.com).

From -171937677827225496
X-Google-Thread: 10d0b7,f83e02b0c72d2779
X-Google-Thread: 107cbb,f83e02b0c72d2779
X-Google-Thread: 104bef,f83e02b0c72d2779
X-Google-Thread: 103c3f,f83e02b0c72d2779
X-Google-Thread: f8760,f83e02b0c72d2779
X-Google-Thread: 111a55,f83e02b0c72d2779
X-Google-Thread: 105753,f83e02b0c72d2779
X-Google-Thread: 1056fb,f83e02b0c72d2779
X-Google-Thread: f4600,f83e02b0c72d2779
X-Google-Attributes:
gid10d0b7,gid107cbb,gid104bef,gid103c3f,gidf8760,gid111a55,gid105753,gid1056fb,gidf4600,public
X-Google-Language: ENGLISH,ASCII-7-bit
From: "Lance Lyon" <llyon@landover.NOSPAM.no-ip.com>
Newsgroups:

comp.os.cpm,comp.os.msdos.apps,comp.sys.amstrad.8bit,comp.sys.apple2,comp.sys.atar
i.8bit,comp.sys.atari.st,comp.sys.cbm,comp.sys.msx,comp.sys.sinclair
References: <44431b75@dnews.tpgi.com.au>
<u3O0g.278879$zk4.20821@fe3.news.blueyonder.co.uk> <h9pch3-
k72.ln1@ridcully.fsnet.co.uk>
Subject: Re: ANN: Landover BBS's classic computer ftp archive.
Date: Tue, 18 Apr 2006 05:09:56 +1000
Lines: 14
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2670
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2670
X-RFC2646: Format=Flowed; Original
X-Antivirus: avast! (VPS 0616-0, 04/17/2006), Outbound message
X-Antivirus-Status: Clean
NNTP-Posting-Host: 60.241.43.67
X-Original-NNTP-Posting-Host: 60.241.43.67
Message-ID: <4443e807@dnews.tpgi.com.au>
X-Trace: dnews.tpgi.com.au!tpg.com.au 1145300999 60.241.43.67 (18 Apr 2006
05:09:59 +1100)
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!newsfeed-east.nntpserver.com!nntpserver.com!
statler.nntpserver.com!newsfeed.media.kyoto-u.ac.jp!newsfeed.mesh.ad.jp!
newsfeed2.kddnet.ad.jp!newsfeed2.kddnet.ad.jp!news.k-opti.com!nntp.gblx.net!
nntp3.phx1!dnews.tpgi.com.au!tpg.com.au!not-for-mail
Xref: g2news1.google.com comp.os.cpm:1781 comp.os.msdos.apps:84
comp.sys.amstrad.8bit:844 comp.sys.apple2:6508 comp.sys.atari.8bit:2870
comp.sys.atari.st:2562 comp.sys.cbm:14405 comp.sys.msx:117 comp.sys.sinclair:7414

<spike1@freenet.co.uk> wrote in message
news:h9pch3-k72.ln1@ridcully.fsnet.co.uk...

> I just tried a couple of the zip files there, and they both came back
> broken.

Just checked, there were some broken archives in some of the sub directories
for that machine, removed 'em - will restore later from another backup.

cheers,

Lance

---
avast! Antivirus: Outbound message clean.
Virus Database (VPS): 0616-0, 04/17/2006
Tested on: 4/18/2006 5:09:58 AM
avast! - copyright (c) 1988-2005 ALWIL Software.
http://www.avast.com

From 2349918068974325139
X-Google-Thread: f8760,73744014e0273e0b
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news4.google.com!news.glorb.com!
hwmnpeer01.lga!hwmedia!news.highwinds-media.com!hw-filter.phx!fe04.lga.POSTED!
53ab2750!not-for-mail
From: "Ronald J. Hall" <dark_lord@charter.net>
Organization: DarkForce!
Subject: Re: need a pokey
User-Agent: Pan/0.14.2 (This is not a psychotic episode. It's a cleansing moment
of clarity.)
Message-Id: <pan.2006.04.17.17.44.50.434495@charter.net>
Newsgroups: comp.sys.atari.8bit
References: <1145294431.746794.9260@i39g2000cwa.googlegroups.com>
MIME-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-1
Content-Transfer-Encoding: 8bit
Lines: 12
X-Trace:
badccedimaighcledgghlinknojjlaeidijfakeakejpojfkplcocgngdajimjaioamhlpmablhinicpmp
jollgihjfkgmpikcmfeiolhkogoehiidnfanlnflnpdkmjegcmjhhibopfakdb
NNTP-Posting-Date: Mon, 17 Apr 2006 10:39:25 MST
Date: Mon, 17 Apr 2006 13:44:50 -0400
Xref: g2news1.google.com comp.sys.atari.8bit:2871

On Mon, 17 Apr 2006 10:20:31 -0700, big_d_316 wrote:

> Where could I find a pokey chip?

Try Brad at Best Electonics maybe...

--
_/_/_/

X-Google-Attributes:
gid10d0b7,gid107cbb,gid104bef,gid103c3f,gidf8760,gid111a55,gid105753,gid1056fb,gid
f4600,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!newsfeed00.sul.t-online.de!t-online.de!nntp.theplanet.net!
inewsm1.nntp.theplanet.net!pe2.news.blueyonder.co.uk!blueyonder!
pe1.news.blueyonder.co.uk!blueyonder!news-out.ntli.net!newsrout1-gui.ntli.net!
ntli.net!news.highwinds-media.com!newspeer1-win.ntli.net!newsfe7-
win.ntli.net.POSTED!53ab2750!not-for-mail
Sender: Andrew Halliwell <spike1@ridcully.fsnet.co.uk>
Message-ID: <ke6dh3-gq2.ln1@ridcully.fsnet.co.uk>
From: spike1@freenet.co.uk
Subject: Re: ANN: Landover BBS's classic computer ftp archive.
Newsgroups:
comp.os.cpm,comp.os.msdos.apps,comp.sys.amstrad.8bit,comp.sys.apple2,comp.sys.atar
i.8bit,comp.sys.atari.st,comp.sys.cbm,comp.sys.msx,comp.sys.sinclair
References: <44431b75@dnews.tpgi.com.au>
<u3O0g.278879$zk4.20821@fe3.news.blueyonder.co.uk> <h9pch3-
k72.ln1@ridcully.fsnet.co.uk> <4443e807@dnews.tpgi.com.au>
User-Agent: tin/1.6.2-20030910 ("Pabbay") (UNIX) (Linux/2.6.5-7.202.7-default
(i686))
Lines: 22
Date: Mon, 17 Apr 2006 19:28:32 GMT
NNTP-Posting-Host: 80.1.245.198
X-Complaints-To: http://www.ntlworld.com/netreport
X-Trace: newsfe7-win.ntli.net 1145302112 80.1.245.198 (Mon, 17 Apr 2006 20:28:32
BST)
NNTP-Posting-Date: Mon, 17 Apr 2006 20:28:32 BST
Organization: ntl Cablemodem News Service
Xref: g2news1.google.com comp.os.cpm:1782 comp.os.msdos.apps:85
comp.sys.amstrad.8bit:845 comp.sys.apple2:6509 comp.sys.atari.8bit:2872
comp.sys.atari.st:2564 comp.sys.cbm:14406 comp.sys.msx:118 comp.sys.sinclair:7415

Lance Lyon <llyon@landover.nospam.no-ip.com> did eloquently scribble:
>
>
> <spike1@freenet.co.uk> wrote in message
> news:h9pch3-k72.ln1@ridcully.fsnet.co.uk...
>
>> I just tried a couple of the zip files there, and they both came back
>> broken.
>
> Just checked, there were some broken archives in some of the sub directories
> for that machine, removed 'em - will restore later from another backup.

Nope, just tried "60games.zip" and that came out blank too.
(not empty, blank, as in, full of nothing but chr$(0) (NUL) chars)

--

____
| spike1@freenet.co.uk | "I'm alive!!! I can touch! I can taste! |
|Andrew Halliwell BSc(hons)| I can SMELL!!! KRYTEN!!! Unpack Rachel and |

```
|            in            |  get out the puncture repair kit!"              |
|     Computer Science     |     Arnold Judas Rimmer- Red Dwarf              |
--------------------------------------------------------------------------------


From -8890888182147906428
X-Google-Thread: f8760,73744014e0273e0b
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g10g2000cwb.googlegroups.com!not-for-
mail
From: big_d_316@yahoo.com
Newsgroups: comp.sys.atari.8bit
Subject: Re: need a pokey
Date: 17 Apr 2006 16:05:39 -0700
Organization: http://groups.google.com
Lines: 3
Message-ID: <1145315139.424758.254210@g10g2000cwb.googlegroups.com>
References: <1145294431.746794.9260@i39g2000cwa.googlegroups.com>
   <otR0g.16607$tN3.13113@newssvr27.news.prodigy.net>
NNTP-Posting-Host: 65.61.89.71
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1145315145 23469 127.0.0.1 (17 Apr 2006 23:05:45 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Mon, 17 Apr 2006 23:05:45 +0000 (UTC)
In-Reply-To: <otR0g.16607$tN3.13113@newssvr27.news.prodigy.net>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.1; SV1; .NET CLR
1.1.4322; .NET CLR 2.0.50727),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g10g2000cwb.googlegroups.com; posting-host=65.61.89.71;
   posting-account=_fUO9wwAAADeALA4C_b3ANwSiPi7kMVX
Xref: g2news1.google.com comp.sys.atari.8bit:2873

well, I e-mail B&C and my e-mail gets sent back to me. Are they out of
business?



From 1522949339522260556
X-Google-Thread: f8760,64190ecd452a2f84,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!t31g2000cwb.googlegroups.com!not-for-
mail
From: "Larry" <LLppwhite@earthlink.net>
Newsgroups: comp.sys.atari.8bit
Subject: Device Control Block Question
Date: 17 Apr 2006 17:27:56 -0700
Organization: http://groups.google.com
Lines: 9
Message-ID: <1145320076.339047.71960@t31g2000cwb.googlegroups.com>
```

NNTP-Posting-Host: 64.184.68.132
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1145320083 4535 127.0.0.1 (18 Apr 2006 00:28:03 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Tue, 18 Apr 2006 00:28:03 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Windows NT 5.1; en-US; rv:1.8.0.2)
Gecko/20060308 Firefox/1.5.0.2,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: t31g2000cwb.googlegroups.com; posting-host=64.184.68.132;
   posting-account=0UWPcQ0AAADvV4U11-zAXpascRbusefh
Xref: g2news1.google.com comp.sys.atari.8bit:2874

How much of the DCB must be updated each time DISKINV or SIOV is
called? Certainly things that change like the buffer addresses and the
sector addresses would need to be updated, but how about the things
that don't change? For instance DDEVIC ($300) is going to change;
DUNIT ($301) may not change for many iterations; likewise DCOMND ($302)
may not change until changing from read to write after many calls.
I've never seen this info before, and most programs that I've seen just
re-write the entire block each time. Anyone?

From 8502522052619678288
X-Google-Thread: f8760,64190ecd452a2f84
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!j33g2000cwa.googlegroups.com!not-for-
mail
From: "Larry" <LLppwhite@earthlink.net>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Device Control Block Question
Date: 17 Apr 2006 18:00:38 -0700
Organization: http://groups.google.com
Lines: 4
Message-ID: <1145322038.439196.207700@j33g2000cwa.googlegroups.com>
References: <1145320076.339047.71960@t31g2000cwb.googlegroups.com>
NNTP-Posting-Host: 64.184.68.132
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1145322043 10086 127.0.0.1 (18 Apr 2006 01:00:43 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Tue, 18 Apr 2006 01:00:43 +0000 (UTC)
In-Reply-To: <1145320076.339047.71960@t31g2000cwb.googlegroups.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Windows NT 5.1; en-US; rv:1.8.0.2)
Gecko/20060308 Firefox/1.5.0.2,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: j33g2000cwa.googlegroups.com; posting-host=64.184.68.132;
   posting-account=0UWPcQ0AAADvV4U11-zAXpascRbusefh
Xref: g2news1.google.com comp.sys.atari.8bit:2875

> For instance DDEVIC ($300) is going to change... <

Oops! should be "NOT going to change."

From -6653151139517484165
X-Google-Thread: f8760,73744014e0273e0b
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news4.google.com!news.glorb.com!
hwmnpeer01.lga!hwmedia!news.highwinds-media.com!hw-filter.phx!fe06.lga.POSTED!
53ab2750!not-for-mail
From: "Ronald J. Hall" <dark_lord@charter.net>
Organization: DarkForce!
Subject: Re: need a pokey
User-Agent: Pan/0.14.2 (This is not a psychotic episode. It's a cleansing moment
of clarity.)
Message-Id: <pan.2006.04.18.01.21.06.68679@charter.net>
Newsgroups: comp.sys.atari.8bit
References: <1145294431.746794.9260@i39g2000cwa.googlegroups.com>
<otR0g.16607$tN3.13113@newssvr27.news.prodigy.net>
<1145315139.424758.254210@g10g2000cwb.googlegroups.com>
MIME-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-1
Content-Transfer-Encoding: 8bit
Lines: 17
X-Trace:
dkoicekneficefklpenbpalibeicnfghknapiooepjhnamkeplcocgngdajimjaioamhlpmablhinicpmp
jollgihjfkgmpihlickbmnpoimamhfedfjhlkjingmoimhegcmjhhibopfakdb
NNTP-Posting-Date: Mon, 17 Apr 2006 18:15:40 MST
Date: Mon, 17 Apr 2006 21:21:06 -0400
Xref: g2news1.google.com comp.sys.atari.8bit:2876

On Mon, 17 Apr 2006 16:05:39 -0700, big_d_316 wrote:

> well, I e-mail B&C and my e-mail gets sent back to me. Are they out of
> business?

What address did you use?

I always use:

bestelec@concentric.net

--
_/_/_/

From 3800004781928168335
X-Google-Thread: f8760,64190ecd452a2f84
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news3.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!newsfeed00.sul.t-online.de!t-
online.de!news-lei1.dfn.de!news-ber1.dfn.de!zrz.TU-Berlin.DE!not-for-mail
From: Thomas Richter <thor@mersenne.math.TU-Berlin.DE>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Device Control Block Question
Date: 18 Apr 2006 08:01:45 GMT
Organization: Technical University Berlin, Germany
Lines: 25
Message-ID: <e226d9$5f2$1@mamenchi.zrz.TU-Berlin.DE>
References: <1145320076.339047.71960@t31g2000cwb.googlegroups.com>
NNTP-Posting-Host: mersenne.math.tu-berlin.de
User-Agent: tin/1.6.2-20030910 ("Pabbay") (UNIX) (Linux/2.6.11.4-21.10-smp (i686))
Xref: g2news1.google.com comp.sys.atari.8bit:2877

Hi Larry,

> How much of the DCB must be updated each time DISKINV or SIOV is
> called? Certainly things that change like the buffer addresses and the
> sector addresses would need to be updated, but how about the things
> that don't change? For instance DDEVIC ($300) is going to change;
> DUNIT ($301) may not change for many iterations; likewise DCOMND ($302)
> may not change until changing from read to write after many calls.
> I've never seen this info before, and most programs that I've seen just
> re-write the entire block each time.

About the only thing you need to re-write each time is DSTATUS(sp?), 0x303.
This is because this variable defines the transfer direction on a call
(0x40: Reading, 0x80: Writing, 0x00: Status only) and contains the error code
on return, so the original contents is lost. If you use DISKINTERF, 0xe453,
then you don't need to fill it as the resident disk handler does this for
you. However, DISKINTERF cannot handle the "write without verify" command
for OsA, and the "format extended density" command up to the XL Os, it is
therefore of limited use. Most DOSes I've seen use SIO instead (0xe459).

So long,
     Thomas

From -2592010978817994692
X-Google-Thread: f8760,7b6d646a878245fb
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news4.google.com!news2.volia.net!
news.germany.com!news-stu1.dfn.de!news-ber1.dfn.de!zrz.TU-Berlin.DE!not-for-mail

From: Thomas Richter <thor@mersenne.math.TU-Berlin.DE>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Hacking into ATR/XFD etc emulator files
Date: 18 Apr 2006 08:08:08 GMT
Organization: Technical University Berlin, Germany
Lines: 40
Message-ID: <e226p8$5f2$2@mamenchi.zrz.TU-Berlin.DE>
References: <1145275906.614371.316640@i39g2000cwa.googlegroups.com>
NNTP-Posting-Host: mersenne.math.tu-berlin.de
User-Agent: tin/1.6.2-20030910 ("Pabbay") (UNIX) (Linux/2.6.11.4-21.10-smp (i686))
Xref: g2news1.google.com comp.sys.atari.8bit:2878

Hi,

> I am looking for a PC utiliy or emulator ATR file that will simulate
> ATR sector loading or Atr loading and displays sector number and load
> address and any run/init addresses (during the load), mostly for Atr's
> that load in extra data like Zork, Gauntlet, Threshold etc as well as
> normal ATR's (games that don't load in extra levels)

Well, sector numbers should be easy to obtain. I think a simple "printf"
in the emulator core will do it. For atari++, there's one class that
interprets sector loading, and hacking it up for that purpose should be a
piece of cake. Load addresses, however, are not so easy to obtain in
general. Of course you could still hook into the SIO patch of the emulator
and get it from there, but this won't work in case the game uses its own
sector loader. Examples for this are rare, but there are some: Most Lucasfilms
games come with their own disk device communications, and so does FS_II.

> I am familiar with the disk i/o locations (0300h to 030bh) and also the
> run/init locations (2/3 and A/b/c/dh and also 02e0/1/2&3h) but some
> programmes tend to scramble this info

> Also I am looking for a PC util or Emulator ATR that will copy back
> xex/exe/com files to cassette/cas boot file, preferably to handling
> files/file more then 300 sectors (400+) and those that have complex
> binary file structures (like packed files generated with
> superpacker/cruncher 5, that have been appened together)

As long as the file itself is a valid .COM file and doesn't require any
additional tricks for loading, this is an easy exercise.
Load the "COM" file as disk image into Atari++, then use a disk copy
utility to copy this "disk image" into an ATR. Atari++ builds a binary
loader for the COM file in front anyhow, and you can use this loader for
your own purposes to make "COMs" bootable. That is, as long as the "COM"
boots from Atari++ fine as "disk image", it will also do on real hardware,
and on other emulators.

So long,
     Thomas

From -8311424115555843511
X-Google-Thread: f8760,a06acd5fa5a4cbed
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news4.google.com!news2.volia.net!
newsfeed01.sul.t-online.de!t-online.de!newsfeed.hanau.net!news-fra1.dfn.de!news-
ber1.dfn.de!zrz.TU-Berlin.DE!not-for-mail
From: Thomas Richter <thor@mersenne.math.TU-Berlin.DE>
Newsgroups: comp.sys.atari.8bit
Subject: Re: 800XL and 130XE differences
Date: 18 Apr 2006 08:12:13 GMT
Organization: Technical University Berlin, Germany
Lines: 13
Message-ID: <e2270t$5f2$3@mamenchi.zrz.TU-Berlin.DE>
References: <123ssf4r16p1c0e@corp.supernews.com>
<rYOdnXFMDKOJNKPZnZ2dnUVZ_vGdnZ2d@adelphia.com>
<1144972526.979037.272310@i39g2000cwa.googlegroups.com>
NNTP-Posting-Host: mersenne.math.tu-berlin.de
User-Agent: tin/1.6.2-20030910 ("Pabbay") (UNIX) (Linux/2.6.11.4-21.10-smp (i686))
Xref: g2news1.google.com comp.sys.atari.8bit:2879

Hi,

> Plus, most 800XLs have socketed chips making upgrades and repairs a lot
> easier.

Not necessarely. Some later releases have the chips soldered in. I do
have such a release. It was a pain to repair when the Basic ROM broke.
BTW, this release also came with a Rev C Basic.

So long,
     Thomas

From 4976561045484837286
X-Google-Thread: f8760,8414d9dba6f2b3ad,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!newsfeed00.sul.t-online.de!t-online.de!news-lei1.dfn.de!news-
ber1.dfn.de!zrz.TU-Berlin.DE!not-for-mail
From: Thomas Richter <thor@mersenne.math.TU-Berlin.DE>
Newsgroups: comp.sys.atari.8bit
Subject: atari++ 1.45 ready
Date: 18 Apr 2006 08:20:21 GMT
Organization: Technical University Berlin, Germany
Lines: 24
Message-ID: <e227g5$5f2$4@mamenchi.zrz.TU-Berlin.DE>
NNTP-Posting-Host: mersenne.math.tu-berlin.de
User-Agent: tin/1.6.2-20030910 ("Pabbay") (UNIX) (Linux/2.6.11.4-21.10-smp (i686))

Xref: g2news1.google.com comp.sys.atari.8bit:2880

Hi folks,

please find a new release of the Atari++ emulator for Linux and win32
in its usual location, this time release 1.45:

http://www.math.tu-berlin.de/~thor/atari++/

This release is mainly a bug-fix release that addresses a couple
of problems that have been pending for quite a while. Most notably,
the release addresses incompatibilities to the latest GNU and
Microsoft compilers, fixes a couple of bugs in the H: handler
(append mode didn't work, binary load had problems) and in the
Os++ emulator Os, namely in the FMS. Then again, I had one bug
report concerning timing of the HSCROLL register (got fixed) and
another one concerning P/M DMA that is likely to be fixed now.
Thanks Sebastian for reporting these.

I think it is also time for another new "stable" release. Thus, if
you find any bugs in this one, I would be pleased to collect your
reports. Similarly, new feature requests are also welcome, but probably
won't make it until 1.50.

So long,
     Thomas

From 5584641439213124699
X-Google-Thread: f8760,64190ecd452a2f84
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!u72g2000cwu.googlegroups.com!not-for-
mail
From: "Larry" <LLppwhite@earthlink.net>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Device Control Block Question
Date: 18 Apr 2006 03:16:32 -0700
Organization: http://groups.google.com
Lines: 4
Message-ID: <1145355392.315787.259660@u72g2000cwu.googlegroups.com>
References: <1145320076.339047.71960@t31g2000cwb.googlegroups.com>
   <e226d9$5f2$1@mamenchi.zrz.TU-Berlin.DE>
NNTP-Posting-Host: 205.188.117.69
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1145355399 16678 127.0.0.1 (18 Apr 2006 10:16:39 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Tue, 18 Apr 2006 10:16:39 +0000 (UTC)
In-Reply-To: <e226d9$5f2$1@mamenchi.zrz.TU-Berlin.DE>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; AOL 9.0; Windows NT 5.1;
SV1; .NET CLR 1.0.3705; .NET CLR 1.1.4322),gzip(gfe),gzip(gfe)

X-HTTP-Via: HTTP/1.1 (Velocity/1.0.6 [uScMs f p eN:t cCMp s]), HTTP/1.1 Turboweb [dtc-tc092 8.3.5], HTTP/1.0 cache-dtc-af05.proxy.aol.com[CDBC7545] (Traffic-Server/5.4.3 [uScM])
Complaints-To: groups-abuse@google.com
Injection-Info: u72g2000cwu.googlegroups.com; posting-host=205.188.117.69;
   posting-account=0UWPcQ0AAADvV4U11-zAXpascRbusefh
Xref: g2news1.google.com comp.sys.atari.8bit:2881

Hi Thomas-
Thanks! I appreciate your help!
-Larry

From -5750132374293226408
X-Google-Thread: f8760,62f341c691ccb9d,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!j33g2000cwa.googlegroups.com!not-for-mail
From: "Fred_M" <fred.meijer@zonnet.nl>
Newsgroups: comp.sys.atari.8bit
Subject: European Webshop: rewindgames.com
Date: 18 Apr 2006 08:15:41 -0700
Organization: http://groups.google.com
Lines: 7
Message-ID: <1145373340.340588.24580@j33g2000cwa.googlegroups.com>
NNTP-Posting-Host: 83.118.157.252
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1145373349 3565 127.0.0.1 (18 Apr 2006 15:15:49 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Tue, 18 Apr 2006 15:15:49 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.1; SV1),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: j33g2000cwa.googlegroups.com; posting-host=83.118.157.252;
   posting-account=zxSD7A0AAAD4pAZG70ESxMepv4lPWD4u
Xref: g2news1.google.com comp.sys.atari.8bit:2882

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From -2279060220308905157
X-Google-Thread: f8760,64190ecd452a2f84
X-Google-Attributes: gidf8760,public

X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!newscon06.news.prodigy.com!
prodigy.net!newsmst01b.news.prodigy.com!prodigy.com!postmaster.news.prodigy.com!
newssvr13.news.prodigy.com.POSTED!036222c0!not-for-mail
From: <knames@pacbell.net>
Message-ID: <f5O4dXX6MbiT-pn2-LdhB96d190DV@draco>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Device Control Block Question
References: <1145320076.339047.71960@t31g2000cwb.googlegroups.com>
<1145322038.439196.207700@j33g2000cwa.googlegroups.com>
User-Agent: ProNews/2 V1.58.cp116
MIME-Version: 1.0
Content-Type: text/plain; charset=US-ASCII
Content-Transfer-Encoding: 8bit
Lines: 13
NNTP-Posting-Host: 69.231.226.95
X-Complaints-To: abuse@prodigy.net
X-Trace: newssvr13.news.prodigy.com 1145379451 ST000 69.231.226.95 (Tue, 18 Apr
2006 12:57:31 EDT)
NNTP-Posting-Date: Tue, 18 Apr 2006 12:57:31 EDT
Organization: SBC http://yahoo.sbc.com
X-UserInfo1:
SCSYQN_@FS@ERTPXOJHN__TDEB\@PD\MNPWZKB]MPXHBTWICYFWUQBKZQLYJX_ITFD_KFVLUN[DOM_A_N
SYNWPFWNS[XV\I]PZ@BQ[@CDQDPCL^FKCBIPC@KLGEZEFNMDYMKHRL_YYYGDSSODXYN@[\BK[LVTWI@AXG
QCOA_SAH@TPD^\AL\RLGRFWEARBM
Date: Tue, 18 Apr 2006 16:57:31 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:2883

depends on what is going on

On Tue, 18 Apr 2006 01:00:38 UTC, "Larry" <LLppwhite@earthlink.net>
wrote:

> > For instance DDEVIC ($300) is going to change... <
>
> Oops! should be "NOT going to change."
>

--

From -4991026351858667975
X-Google-Thread: 104bef,f83e02b0c72d2779
X-Google-Thread: f8760,f83e02b0c72d2779
X-Google-Thread: 1056fb,f83e02b0c72d2779
X-Google-Attributes: gid104bef,gidf8760,gid1056fb,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!news.giganews.com.POSTED!not-for-
mail

NNTP-Posting-Date: Wed, 19 Apr 2006 02:26:21 -0500
Newsgroups: comp.sys.amstrad.8bit,comp.sys.atari.8bit,comp.sys.msx
Subject: Re: ANN: Landover BBS's classic computer ftp archive.
From: Guy Macon <http://www.guymacon.com/>
Organization: <http://www.guymacon.com/>
Followup-to: comp.os.cpm
Date: Wed, 19 Apr 2006 07:26:18 +0000
References: <44431b75@dnews.tpgi.com.au>
Message-ID: <qfednYYe2KKAe9jZRVn_vA@giganews.com>
Lines: 34
X-Trace: sv3-
h8ldT+Tp7ruo4eV8nnwFhOB9HALL0W35qveocQd1mOLRQcGxZ66ppj8zBdVD+KkMkgi2AC0iUNqbg9X!
XPszVUnpiwfvpPTm4WVDKte9N+OrShO44Y9ppAquj8ZCzqlZvuaxNOm4hA4T
X-Complaints-To: abuse@giganews.com
X-DMCA-Notifications: http://www.giganews.com/info/dmca.html
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.amstrad.8bit:849 comp.sys.atari.8bit:2884
comp.sys.msx:119

Lance Lyon wrote:
>
>Landover BBS's classic computer ftp archive.
>
>Supporting :
>
>Amstrad - CPC, NC100 & PCW
>Apple - Apple II & IIgs
>Atari - 800XL, 2600, 5200, 7800 & ST
>Commodore - 364, C64, C65, C128, CBM-II, PET, Plus4, C16 & VIC20 (Amiga
>via web BBS)
>CP/M - mostly Commodore 128 related, but some others
>Exidy Sorceror
>MSX
>Sam Coupe
>Sinclair - Spectrum, Z88, & QL
>X86 - DOS, Windows & OS/2
>
>Over 70,000 files.
>
>FTP - ftp://landover.no-ip.com
>Web - http://landover.no-ip.com

421 error: Too many users connected. :(

I would be happy to put a mirror up on my website at
[http://www.electronics-engineer.com/] (or .net or .org)
It has a lot of unused storage and bandwidth, and I haven't

really done anything useful with it.

From -4834583908868662882
X-Google-Thread: f8760,5d47c4bedfa7be78,start
X-Google-Thread: 111a55,5d47c4bedfa7be78,start
X-Google-Thread: 100a3b,5d47c4bedfa7be78,start
X-Google-Thread: 104d7a,5d47c4bedfa7be78,start
X-Google-Thread: 1143d9,5d47c4bedfa7be78,start
X-Google-Thread: fa2dd,5d47c4bedfa7be78,start
X-Google-Attributes:
gidf8760,gid111a55,gid100a3b,gid104d7a,gid1143d9,gidfa2dd,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news2.google.com!news2.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!newscon06.news.prodigy.com!
prodigy.net!logbridge.uoregon.edu!pln-e!spln!rex!extra.newsguy.com!
newsp.newsguy.com!onyx.spiritone.com!atari
From: Bravo Sierra Computers <atari@aracnet.com>
Newsgroups:
comp.sys.atari.8bit,comp.sys.atari.st,rec.games.video.atari,rec.games.video.classi
c,rec.games.video.marketplace,pdx.forsale
Subject: FS: ALL Atari Books 20% off!
Date: Thu, 20 Apr 2006 08:28:47 -0700
Organization: http://extra.newsguy.com
Lines: 23
Message-ID: <Pine.LNX.4.44.0604200825410.30652-100000@onyx.spiritone.com>
NNTP-Posting-Host: p-129.newsdawg.com
Mime-Version: 1.0
Content-Type: TEXT/PLAIN; charset=US-ASCII
X-X-Sender: atari@onyx.spiritone.com
Xref: g2news2.google.com comp.sys.atari.8bit:2885 comp.sys.atari.st:2582
rec.games.video.atari:250 rec.games.video.classic:4321
rec.games.video.marketplace:573 pdx.forsale:755

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http://www.aracnet.com/~atari/stbooks.htm ST Books Catalog!

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Through E-Mail at Atari@aracnet.com or BenSells@Atari.org and Please Specify
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From 3765127104475076590
X-Google-Thread: f8760,9368a8c9d968a287,start
X-Google-Thread: 111a55,9368a8c9d968a287,start
X-Google-Thread: fa2dd,9368a8c9d968a287,start
X-Google-Attributes: gidf8760,gid111a55,gidfa2dd,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news2.google.com!news1.google.com!news3.google.com!newshub.sdsu.edu!pln-w!
spln!rex!extra.newsguy.com!newsp.newsguy.com!onyx.spiritone.com!atari
From: Bravo Sierra Computers <atari@aracnet.com>
Newsgroups: comp.sys.atari.8bit,comp.sys.atari.st,pdx.forsale
Subject: ATARI adoption agency!
Date: Thu, 20 Apr 2006 08:25:24 -0700
Organization: http://extra.newsguy.com
Lines: 11
Message-ID: <Pine.LNX.4.44.0604200821580.30652-100000@onyx.spiritone.com>
NNTP-Posting-Host: p-020.newsdawg.com
Mime-Version: 1.0
Content-Type: TEXT/PLAIN; charset=US-ASCII
X-X-Sender: atari@onyx.spiritone.com
Xref: g2news2.google.com comp.sys.atari.8bit:2886 comp.sys.atari.st:2583
pdx.forsale:756

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From 2048464999058381919
X-Google-Thread: f8760,1568c2e40b6f4a69,start
X-Google-Thread: 111a55,1568c2e40b6f4a69,start
X-Google-Thread: fa2dd,1568c2e40b6f4a69,start
X-Google-Attributes: gidf8760,gid111a55,gidfa2dd,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news2.google.com!news2.google.com!news3.google.com!news.glorb.com!pln-e!
spln!dex!extra.newsguy.com!newsp.newsguy.com!onyx.spiritone.com!atari
From: Bravo Sierra Computers <atari@aracnet.com>
Newsgroups: comp.sys.atari.8bit,comp.sys.atari.st,pdx.forsale

Subject: AD: E-Mail/Mailing Lists & Atari Survey!
Date: Thu, 20 Apr 2006 08:31:00 -0700
Organization: http://extra.newsguy.com
Lines: 18
Message-ID: <Pine.LNX.4.44.0604200828560.30652-100000@onyx.spiritone.com>
NNTP-Posting-Host: p-744.newsdawg.com
Mime-Version: 1.0
Content-Type: TEXT/PLAIN; charset=US-ASCII
X-X-Sender: atari@onyx.spiritone.com
Xref: g2news2.google.com comp.sys.atari.8bit:2887 comp.sys.atari.st:2586
pdx.forsale:758

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Bravo Sierra Computers Atari Resale or the Portland Atari Club, Goto:

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helps me figure out your Atari needs and Interests. Feel free to fill out
the Atari Survey on my Contact Page! Goto my Link above. Thank You.

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Atari@aracnet.com. If you can't reach me, see my info at the Bottom!

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Through E-Mail at Atari@aracnet.com or BenSells@Atari.org and Please Specify
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From 7197268461583041610
X-Google-Thread: f8760,3c87099513eebc3a
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news2.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!newscon06.news.prodigy.com!prodigy.net!news-east.rr.com!
news.rr.com!news-wrt-01.rdc-nyc.rr.com!news-wrt-01.ohiordc.rr.com!news-
server.columbus.rr.com!tornado.ohiordc.rr.com.POSTED!53ab2750!not-for-mail
From: Charlie <charleycron@woh.rr.com>
Subject: Re: looking for Atari PC2
Newsgroups: comp.sys.atari.8bit
Reply-To: charleycron@woh.rr.com
References: <1143070969.061180.313180@g10g2000cwb.googlegroups.com>
<epf%f.30567$Hk1.11242@read1.cgocable.net>
Lines: 28
User-Agent: KNode/0.10.2
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7Bit
Message-ID: <ONV1g.4250$YI5.222@tornado.ohiordc.rr.com>
Date: Fri, 21 Apr 2006 00:35:58 GMT

NNTP-Posting-Host: 24.166.209.233
X-Complaints-To: abuse@rr.com
X-Trace: tornado.ohiordc.rr.com 1145579758 24.166.209.233 (Thu, 20 Apr 2006 20:35:58 EDT)
NNTP-Posting-Date: Thu, 20 Apr 2006 20:35:58 EDT
Organization: Road Runner High Speed Online http://www.rr.com
Xref: g2news2.google.com comp.sys.atari.8bit:2888

AlbaClause wrote:

> Chris wrote:
>
>> I realize this is an 8-bit group, but what the heck :). I'm largely
>> interested in all the Atari PEECEE type computers (as well as earlier
>> 8-bitters and the ST series), but in particular I'd like to obtain the
>> PC2. I live in New Jersey presently, but it's my understanding they
>> were available in Canada (well I saw one on Ebay in Canada). Please
>> contact me offlist. Thanks.
>
> Was the PC2 the Atari PC that was housed in the modified Mega ST case? If
> so, I recall having wanted one of those as well.   I remember reading an
> article in an old Compute! magazine about it's introduction -- a CES or
> Comdex show report, I believe.
>
> Anyway, Atari was expecting to sell a tonne of those boxes. At least that
> was the hype from the magazines of the time.

No, that was the PC-1. I have one of these in-transit to me now, should be here in a day or two. The owner sent some very nice pictures of the system. I can probably post them somewhere if anyone would like to see them. You gotta love an Atari made PC in a MegaST/Megafile case. The one I'm getting is even modded, a toggle on the side of the case to turn of the keyboard click.

Charlie

From -1776703765037553677
X-Google-Thread: f8760,8b8814f9563d1c36
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news2.google.com!news3.google.com!border1.nntp.dca.giganews.com!border2.nntp.dca.giganews.com!nntp.giganews.com!pd7cy1no!pd7cy2so!shaw.ca!pd7tw3no.POSTED!53ab2750!not-for-mail
X-Trace-PostClient-IP: 70.69.54.231
From: Bob Stinson <bstin@shaw.ca>
User-Agent: Mozilla/5.0 (Windows; U; Windows NT 5.1; en-US; rv:1.7.2) Gecko/20040804 Netscape/7.2 (ax)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit
Subject: Re: Free stuff needs to go....

References: <XhnWf.197512$B94.127179@pd7tw3no><IaAZf.7416$_u1.4070@pd7tw2no>
<1145072545.746270.243280@u72g2000cwu.googlegroups.com>
In-Reply-To: <1145072545.746270.243280@u72g2000cwu.googlegroups.com>
Content-Type: text/plain; charset=us-ascii; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 24
Message-ID: <Aeb2g.56915$P01.28063@pd7tw3no>
Date: Fri, 21 Apr 2006 20:27:12 GMT
NNTP-Posting-Host: 64.59.144.75
X-Complaints-To: abuse@shaw.ca
X-Trace: pd7tw3no 1145651232 64.59.144.75 (Fri, 21 Apr 2006 14:27:12 MDT)
NNTP-Posting-Date: Fri, 21 Apr 2006 14:27:12 MDT
Organization: Shaw Residential Internet
Xref: g2news2.google.com comp.sys.atari.8bit:2889

Tarkin wrote:
> Ok, maybe you thought I was kidding. You can use either the
> yahoo addy (nuke48386@yahoo.com) or the account listed
> with this newsgroup.
>
> I goofed with the address to foil spam-bots, not imply that I
> was jesting.
>
> I will be disappointed if you binned it already, but not
> earth-shakingly so.
>
> TTFN,
>   Tarkin
>
G'day Tarkin, sorry about taking so long to reply, but since, as Shawn
said, the items were all spoken for, I didn't think there was much point
perusing this newsgroup to see if there was any interest posted. I
include my email address in my posts so folks interested in the items
can contact me directly, rather than yakking on here, and the two people
that took the items(both before you posted here anyway) emailed me, plus
I've had some computer troubles here, and looking over the newsgroup was
the last thing on my mind.

Adios,   Bob

From -624262005120995122
X-Google-Thread: f8760,64190ecd452a2f84
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news2.google.com!postnews.google.com!t31g2000cwb.googlegroups.com!not-for-
mail
From: "bejueii.synchro.net" <lwblack@gmail.com>
Newsgroups: comp.sys.atari.8bit
Subject: re:Device Control Block Question
Date: 22 Apr 2006 04:34:35 -0700
Organization: http://groups.google.com
Lines: 8

Message-ID: <1145705675.269442.305390@t31g2000cwb.googlegroups.com>
NNTP-Posting-Host: 68.212.5.114
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1145705683 28353 127.0.0.1 (22 Apr 2006 11:34:43 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Sat, 22 Apr 2006 11:34:43 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT
5.0),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: t31g2000cwb.googlegroups.com; posting-host=68.212.5.114;
   posting-account=fK8ocw0AAABqRv3GURrCDJ0FeCaiLb_s
Xref: g2news2.google.com comp.sys.atari.8bit:2890

The only time I ever wrote using DISKINV was a small disk sort program
for AtariDOS 2.5 called 'A-Sort 2.5'. I wrote it in MAC65 and was one
of my first assembly programs. That was circa late 80's/early 90/s. I
added an option to turn off screen output to help speed it up. Worked
remarkable well and at top speed of the 6502 processor. Even if you
leave 3 or 4 lines of screen output and do a jmp waitvblank its much
faster than having an entire screen with nothing essential going on.

From 6086703124100786396
X-Google-Thread: f8760,f1cc91bfc4f0ba7d,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news2.google.com!news1.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!newsfeed00.sul.t-online.de!t-
online.de!newsfeed.icl.net!proxad.net!proxad.net!news.clara.net!
wagner.news.clara.net!nntp-peering.plus.net!ptn-nntp-feeder01.plus.net!ptn-nntp-
spool02.plus.net!ptn-nntp-reader02.plus.net!not-for-mail
From: "Paul R" <nospam@nospam.com>
Newsgroups: comp.sys.atari.8bit
Subject: Question re Hypnotic Land cartridge
Date: Sun, 23 Apr 2006 09:37:03 +0100
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2869
X-RFC2646: Format=Flowed; Original
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2869
Lines: 8
Message-ID: <444b3cac$0$2560$ed2619ec@ptn-nntp-reader02.plus.net>
Organization: Customer of PlusNet plc (http://www.plus.net)
NNTP-Posting-Host: 46cdd393.ptn-nntp-reader02.plus.net
X-Trace: DXC=36a3fe93kZ46P\=@`UO``?igd3Y`7Rb;>37XnI;
[OUC4;IFc;@S\Wa0HG2FbSN:GG8YQcD>gEdX97[<?5>3eAI`3
X-Complaints-To: abuse@plus.net
Xref: g2news2.google.com comp.sys.atari.8bit:2891

Hi

Does anyone have the original cartridge "Hypnotic Land" by Lindasoft?
Not a fantsatic game I know, but I am looking for a scan of the packaging
from when it was released by Page 6 ....
Thanks,
P

From 5349191842583672632
X-Google-Thread: f8760,ac95932951bbadcb,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news2.google.com!news3.google.com!news4.google.com!newshub.sdsu.edu!
newsfeed.news2me.com!newsfeed2.easynews.com!easynews.com!easynews!easynews-local!
fe04.news.easynews.com.POSTED!not-for-mail
From: Mark Watson <newsAfoftDfsnetD@co.uk>
Subject: Atari site recommendations
Newsgroups: comp.sys.atari.8bit
Reply-To: newsAfoftDfsnetD@co.uk
Lines: 13
Organization: N/A
User-Agent: KNode/0.10.2
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7Bit
Message-ID: <pTH2g.72517$hn5.26888@fe04.news.easynews.com>
X-Complaints-To: abuse@easynews.com
X-Complaints-Info: Please be sure to forward a copy of ALL headers otherwise we
will be unable to process your complaint properly.
Date: Sun, 23 Apr 2006 09:35:17 GMT
Xref: g2news2.google.com comp.sys.atari.8bit:2892

Just browsing through http://www.page6.org forums and I found a link to
http://atari.fandal.cz/. This seems to have almost every demo written for
the Atari ever! I suggest you take a look at both sites if you haven't so
far.

Thanks,

Mark

--

(s/X/Y/g -> replace all X with Y in e-mail addr)
s/@//g; s/D/./g; s/A/@/g;

From 8386374175226734963
X-Google-Thread: f8760,6d0c03d4574569b,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news2.google.com!postnews.google.com!z34g2000cwc.googlegroups.com!not-for-

mail
From: ddezinski@gmail.com
Newsgroups: comp.sys.atari.8bit
Subject: 800XL MMU JED file
Date: 23 Apr 2006 17:47:30 -0700
Organization: http://groups.google.com
Lines: 7
Message-ID: <1145839650.806559.310360@z34g2000cwc.googlegroups.com>
NNTP-Posting-Host: 68.41.217.255
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1145839656 28970 127.0.0.1 (24 Apr 2006 00:47:36 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Mon, 24 Apr 2006 00:47:36 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.1; SV1;
Maxthon; .NET CLR 1.1.4322; InfoPath.1; .NET CLR 2.0.50727; Avalon 6.0.5070; WinFX
RunTime 3.0.50727),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: z34g2000cwc.googlegroups.com; posting-host=68.41.217.255;
   posting-account=JvsQdg0AAAABIVSgr-s_2mOsLaffuSOq
Xref: g2news2.google.com comp.sys.atari.8bit:2893

I have some spare GAL16V8's sitting around and a 1200XL that needs
upgrading. Does anyone know where I can find a .JED or WinCUPL .PLD
file for the 800XL MMU?

Thanks,
Dave

From -1642853626251567665
X-Google-Thread: f8760,6d0c03d4574569b
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news2.google.com!postnews.google.com!i39g2000cwa.googlegroups.com!not-for-
mail
From: mage@magelair.com
Newsgroups: comp.sys.atari.8bit
Subject: Re: 800XL MMU JED file
Date: 23 Apr 2006 18:10:31 -0700
Organization: http://groups.google.com
Lines: 2
Message-ID: <1145841031.633261.252990@i39g2000cwa.googlegroups.com>
References: <1145839650.806559.310360@z34g2000cwc.googlegroups.com>
NNTP-Posting-Host: 24.151.193.32
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1145841036 10570 127.0.0.1 (24 Apr 2006 01:10:36 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Mon, 24 Apr 2006 01:10:36 +0000 (UTC)
In-Reply-To: <1145839650.806559.310360@z34g2000cwc.googlegroups.com>

User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Windows NT 5.1; en-US; rv:1.8.0.2)
Gecko/20060308 Firefox/1.5.0.2,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: i39g2000cwa.googlegroups.com; posting-host=24.151.193.32;
   posting-account=-Tk2Zw0AAAADtUpN63yVDI1S5P2aQbL4
Xref: g2news2.google.com comp.sys.atari.8bit:2894

I can get you the PLD file, if you still need it.

From -9173926053262482571
X-Google-Thread: f8760,6d0c03d4574569b
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news2.google.com!postnews.google.com!z34g2000cwc.googlegroups.com!not-for-
mail
From: ddezinski@gmail.com
Newsgroups: comp.sys.atari.8bit
Subject: Re: 800XL MMU JED file
Date: 23 Apr 2006 18:21:20 -0700
Organization: http://groups.google.com
Lines: 5
Message-ID: <1145841680.289227.152760@z34g2000cwc.googlegroups.com>
References: <1145839650.806559.310360@z34g2000cwc.googlegroups.com>
   <1145841031.633261.252990@i39g2000cwa.googlegroups.com>
NNTP-Posting-Host: 68.41.217.255
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1145841686 12386 127.0.0.1 (24 Apr 2006 01:21:26 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Mon, 24 Apr 2006 01:21:26 +0000 (UTC)
In-Reply-To: <1145841031.633261.252990@i39g2000cwa.googlegroups.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.1; SV1;
Maxthon; .NET CLR 1.1.4322; InfoPath.1; .NET CLR 2.0.50727; Avalon 6.0.5070; WinFX
RunTime 3.0.50727),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: z34g2000cwc.googlegroups.com; posting-host=68.41.217.255;
   posting-account=JvsQdg0AAAABIVSgr-s_2mOsLaffuSOq
Xref: g2news2.google.com comp.sys.atari.8bit:2895

If you could email it to me that would be great!

Thanks,
Dave

From 1563799879429051732
X-Google-Thread: f8760,4e6a9000669e6443,start
X-Google-Attributes: gidf8760,public

X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news2.google.com!news3.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!nx02.iad01.newshosting.com!
newshosting.com!68.1.17.232.MISMATCH!peer01.cox.net!cox.net!p01!dukeread02.POSTED!
53ab2750!not-for-mail
Reply-To: "Docrotcod" <rahbart@cox.net>
From: "Docrotcod" <rahbart@cox.net>
Newsgroups: comp.sys.atari.8bit
Subject: Please Check Out My BBS!
Lines: 7
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2869
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2869
X-RFC2646: Format=Flowed; Original
Message-ID: <RJX2g.28161$_z2.10762@dukeread02>
Date: Sun, 23 Apr 2006 22:37:21 -0500
NNTP-Posting-Host: 70.185.224.53
X-Complaints-To: abuse@cox.net
X-Trace: dukeread02 1145849841 70.185.224.53 (Sun, 23 Apr 2006 23:37:21 EDT)
NNTP-Posting-Date: Sun, 23 Apr 2006 23:37:21 EDT
Organization: Cox Communications
Xref: g2news2.google.com comp.sys.atari.8bit:2896

Running TCP/IP Express by Steve Carden on a real 8-bit.

thecafe.dtdns.net / use port 8888

Thanks!

From -7201210711100422169
X-Google-Thread: f8760,8414d9dba6f2b3ad
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news2.google.com!news3.google.com!news4.google.com!
border1.nntp.dca.giganews.com!border2.nntp.dca.giganews.com!nntp.giganews.com!
peer01.cox.net!cox.net!p01!fed1read10.POSTED!53ab2750!not-for-mail
From: "Roy Dean" <r-dean@ cox.net>
Newsgroups: comp.sys.atari.8bit
References: <e227g5$5f2$4@mamenchi.zrz.TU-Berlin.DE>
Subject: Re: atari++ 1.45 ready
Lines: 34
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2869
X-RFC2646: Format=Flowed; Original
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2869
Message-ID: <Um53g.3169$XV5.3162@fed1read10>
Date: Mon, 24 Apr 2006 07:35:26 -0700
NNTP-Posting-Host: 68.98.72.240

X-Complaints-To: abuse@cox.net
X-Trace: fed1read10 1145889332 68.98.72.240 (Mon, 24 Apr 2006 10:35:32 EDT)
NNTP-Posting-Date: Mon, 24 Apr 2006 10:35:32 EDT
Organization: Cox Communications
Xref: g2news2.google.com comp.sys.atari.8bit:2897

"Thomas Richter" <thor@mersenne.math.TU-Berlin.DE> wrote in message
news:e227g5$5f2$4@mamenchi.zrz.TU-Berlin.DE...
> Hi folks,
>
> please find a new release of the Atari++ emulator for Linux and win32
> in its usual location, this time release 1.45:
>
> http://www.math.tu-berlin.de/~thor/atari++/
>
> This release is mainly a bug-fix release that addresses a couple
> of problems that have been pending for quite a while. Most notably,
> the release addresses incompatibilities to the latest GNU and
> Microsoft compilers, fixes a couple of bugs in the H: handler
> (append mode didn't work, binary load had problems) and in the
> Os++ emulator Os, namely in the FMS. Then again, I had one bug
> report concerning timing of the HSCROLL register (got fixed) and
> another one concerning P/M DMA that is likely to be fixed now.
> Thanks Sebastian for reporting these.
>
> I think it is also time for another new "stable" release. Thus, if
> you find any bugs in this one, I would be pleased to collect your
> reports. Similarly, new feature requests are also welcome, but probably
> won't make it until 1.50.
>
> So long,
> Thomas

Hi,
Great release, glad to have this update. I was wondering if I lost the icon
in the Win binary when I unzipped the file, or ... works great other wise..
RoyE

From -2080134491225467725
X-Google-Thread: f8760,80dfa936a50cc680,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news2.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!newsfeed00.sul.t-online.de!t-online.de!newsfeed.freenet.de!news-
in.ntli.net!newsrout1-win.ntli.net!ntli.net!news.highwinds-media.com!newspeer1-
win.ntli.net!newsfe5-gui.ntli.net.POSTED!53ab2750!not-for-mail
From: "richard daley" <richard.daley3@ntlworld.com>
Newsgroups: comp.sys.atari.8bit
Subject: atari 1050 help needed

Lines: 12
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2869
X-RFC2646: Format=Flowed; Original
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2869
Message-ID: <FV73g.42507$zf1.3118@newsfe5-gui.ntli.net>
Date: Mon, 24 Apr 2006 17:29:09 GMT
NNTP-Posting-Host: 86.12.46.42
X-Complaints-To: http://www.ntlworld.com/netreport
X-Trace: newsfe5-gui.ntli.net 1145899749 86.12.46.42 (Mon, 24 Apr 2006 18:29:09
BST)
NNTP-Posting-Date: Mon, 24 Apr 2006 18:29:09 BST
Organization: ntl Cablemodem News Service
Xref: g2news2.google.com comp.sys.atari.8bit:2898

okay, I can solve most 1050 faults, but this drive has me beaten so far,
speed fine, reads perfectly, but will not format or write, I have changed
the drive mech for a known good drive, checked all connections, replaced U13
with a known good chip, and even added a write protect, enable override
switch, and still it will not write to a blank disk or complete a format.
Anyone got any idea where to look next ?

thanks in advance

Richard

From 6413694650067528254
X-Google-Thread: f8760,80dfa936a50cc680
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news2.google.com!news3.google.com!newshub.sdsu.edu!elnk-nf2-pas!
newsfeed.earthlink.net!stamper.news.pas.earthlink.net!
newsread3.news.pas.earthlink.net.POSTED!ccf20f92!not-for-mail
From: Rick Cortese <ricortes@earthlink.net>
User-Agent: Mozilla/5.0 (Windows; U; Windows NT 5.1; en-US; rv:1.6) Gecko/20040113
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit
Subject: Re: atari 1050 help needed
References: <FV73g.42507$zf1.3118@newsfe5-gui.ntli.net>
In-Reply-To: <FV73g.42507$zf1.3118@newsfe5-gui.ntli.net>
Content-Type: text/plain; charset=us-ascii; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 18
Message-ID: <1y93g.3008$DT5.1357@newsread3.news.pas.earthlink.net>
Date: Mon, 24 Apr 2006 19:20:29 GMT
NNTP-Posting-Host: 4.246.36.98
X-Complaints-To: abuse@earthlink.net
X-Trace: newsread3.news.pas.earthlink.net 1145906429 4.246.36.98 (Mon, 24 Apr 2006

12:20:29 PDT)
NNTP-Posting-Date: Mon, 24 Apr 2006 12:20:29 PDT
Organization: EarthLink Inc. -- http://www.EarthLink.net
Xref: g2news2.google.com comp.sys.atari.8bit:2899

richard daley wrote:
> okay, I can solve most 1050 faults, but this drive has me beaten so far,
> speed fine, reads perfectly, but will not format or write, I have changed
> the drive mech for a known good drive, checked all connections, replaced U13
> with a known good chip, and even added a write protect, enable override
> switch, and still it will not write to a blank disk or complete a format.
> Anyone got any idea where to look next ?
>
> thanks in advance
>
> Richard
>
>

IMO try a couple of new floppies from different sources before you go
any deeper. This is the same type of error you get when you have a bad
spot or batch of bad disks. Atari's don't mark spots as bad during the
format and keep going, they just bail out with an error.

From 5520802856851457092
X-Google-Thread: f8760,80dfa936a50cc680
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news2.google.com!news1.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!newscon06.news.prodigy.com!
prodigy.net!newspeer.monmouth.com!newsgate.cistron.nl!news2.euro.net!
213.132.189.2.MISMATCH!multikabel.net!feed20.multikabel.net!tudelft.nl!
txtfeed2.tudelft.nl!feeder.xsnews.nl!news.astraweb.com!newsrouter-eu.astraweb.com!
hwmnpeer01.ams!hwmedia!news-out.ntli.net!newsrout1-gui.ntli.net!ntli.net!
news.highwinds-media.com!newspeer1-win.ntli.net!newsfe6-gui.ntli.net.POSTED!
53ab2750!not-for-mail
From: "richard daley" <richard.daley3@ntlworld.com>
Newsgroups: comp.sys.atari.8bit
References: <FV73g.42507$zf1.3118@newsfe5-gui.ntli.net>
<1y93g.3008$DT5.1357@newsread3.news.pas.earthlink.net>
Subject: Re: atari 1050 help needed
Lines: 25
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2869
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2869
X-RFC2646: Format=Flowed; Response
Message-ID: <Jz93g.15455$E12.1548@newsfe6-gui.ntli.net>
Date: Mon, 24 Apr 2006 19:22:17 GMT
NNTP-Posting-Host: 86.12.46.42
X-Complaints-To: http://www.ntlworld.com/netreport
X-Trace: newsfe6-gui.ntli.net 1145906537 86.12.46.42 (Mon, 24 Apr 2006 20:22:17

BST)
NNTP-Posting-Date: Mon, 24 Apr 2006 20:22:17 BST
Organization: ntl Cablemodem News Service
Xref: g2news2.google.com comp.sys.atari.8bit:2900

thanks for that, sorry I should have said that I have tried a selection of
disks, some new old stock, to no effect.

Richard

"Rick Cortese" <ricortes@earthlink.net> wrote in message
news:1y93g.3008$DT5.1357@newsread3.news.pas.earthlink.net...
> richard daley wrote:
>> okay, I can solve most 1050 faults, but this drive has me beaten so far,
>> speed fine, reads perfectly, but will not format or write, I have changed
>> the drive mech for a known good drive, checked all connections, replaced
>> U13 with a known good chip, and even added a write protect, enable
>> override switch, and still it will not write to a blank disk or complete
>> a format. Anyone got any idea where to look next ?
>>
>> thanks in advance
>>
>> Richard
>
> IMO try a couple of new floppies from different sources before you go any
> deeper. This is the same type of error you get when you have a bad spot or
> batch of bad disks. Atari's don't mark spots as bad during the format and
> keep going, they just bail out with an error.

From 456017763669278820
X-Google-Thread: f8760,8ec7eb64bd7da306,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news2.google.com!postnews.google.com!i39g2000cwa.googlegroups.com!not-for-
mail
From: "Tom Watt" <tom@wattservices.com>
Newsgroups: comp.sys.atari.8bit
Subject: Which Atari?
Date: 24 Apr 2006 14:43:44 -0700
Organization: http://groups.google.com
Lines: 10
Message-ID: <1145915024.184745.317900@i39g2000cwa.googlegroups.com>
NNTP-Posting-Host: 71.39.49.253
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1145915029 21533 127.0.0.1 (24 Apr 2006 21:43:49 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Mon, 24 Apr 2006 21:43:49 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.1; SV1; .NET CLR

1.1.4322; .NET CLR 2.0.50727; InfoPath.1),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: i39g2000cwa.googlegroups.com; posting-host=71.39.49.253;
   posting-account=Q8j1ewwAAAAdK1AIqTX2jzu7A7_urH5g
Xref: g2news2.google.com comp.sys.atari.8bit:2901

Hello,

Spent most of the years playing with Commodore equipment, but been
curious about some of the Atari 8-bits. If I was to get one, wich one
do you guys recommend and why?

Thanks,

Tom

From 8556450430958133491
X-Google-Thread: f8760,c2f9649f2771f563
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news4.google.com!news.glorb.com!news-
out.readnews.com!news-xxxfer.readnews.com!news-east.rr.com!news.rr.com!news-
server.columbus.rr.com!tornado.ohiordc.rr.com.POSTED!53ab2750!not-for-mail
From: Charlie <charleycron@woh.rr.com>
Subject: Re: UK - upgrading XE VGS, want to have a nice 8-bit setup again
Newsgroups: comp.sys.atari.8bit
Reply-To: charleycron@woh.rr.com
References: <49ahrsFnrsl1U1@individual.net>
<firstname-3A700A.00150306042006@azure.qinip.net>
Lines: 23
User-Agent: KNode/0.10.1
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7Bit
Message-ID: <daZYf.84631$g91.14441@tornado.ohiordc.rr.com>
Date: Thu, 06 Apr 2006 00:21:29 GMT
NNTP-Posting-Host: 24.166.209.233
X-Complaints-To: abuse@rr.com
X-Trace: tornado.ohiordc.rr.com 1144282889 24.166.209.233 (Wed, 05 Apr 2006
20:21:29 EDT)
NNTP-Posting-Date: Wed, 05 Apr 2006 20:21:29 EDT
Organization: Road Runner High Speed Online http://www.rr.com
Xref: g2news1.google.com comp.sys.atari.8bit:2802

Mathy Van Nisselroy wrote:

> Howdy Richard
>
>> I want to make a nice 8-bit setup to mess with at some point. I've got
>> an XE:VGS lurking, I'd like to upgrade the RAM if possible, and
>> obviously find disk drives and the like.

>
> Try http://www.holyoak.com/atari/8bitcomp.html
>
> There also was an article in the on-line magazin www.myatari.net but
> unfortunately, they have been "temporarilly off-line" for a while now.
> May issue. I'm not sure about the year, but it has a red cover.
>
> CU   Mathy vqn Nisselroy

Ok I promise this will be the last time I mention web.archive.org :)

http://web.archive.org/web/20030121003955/www.myatari.net/issues/may2001/
memory.htm

From 8260790339259378140
X-Google-Thread: f8760,51d4fca379f21f14
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!nx01.iad01.newshosting.com!
newshosting.com!207.69.154.102.MISMATCH!elnk-atl-nf2!newsfeed.earthlink.net!
stamper.news.atl.earthlink.net!newsread3.news.atl.earthlink.net.POSTED!4896c710!
not-for-mail
From: "Scott" <scottith@earthNOSPAMlink.net>
Newsgroups: comp.sys.atari.8bit
References: <1144213662.894202.216390@u72g2000cwu.googlegroups.com>
Subject: Re: atarimaps.com
Lines: 12
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <CMZYf.1042$Es3.833@newsread3.news.atl.earthlink.net>
Date: Thu, 06 Apr 2006 01:02:26 GMT
NNTP-Posting-Host: 165.247.174.65
X-Complaints-To: abuse@earthlink.net
X-Trace: newsread3.news.atl.earthlink.net 1144285346 165.247.174.65 (Wed, 05 Apr
2006 18:02:26 PDT)
NNTP-Posting-Date: Wed, 05 Apr 2006 18:02:26 PDT
Organization: EarthLink Inc. -- http://www.EarthLink.net
Xref: g2news1.google.com comp.sys.atari.8bit:2803

Here's another site with maps: http://mapy.atari8.info/

"badbrad" <badbrad@cableone.net> wrote in message

news:1144213662.894202.216390@u72g2000cwu.googlegroups.com...
> Since I mapped out Shamus a couple days ago, people have been sending
> me their maps of other Atari games. So, I decided to share. You can
> share too! Visit and submit yours! http://www.atarimaps.com
>

From -5818861047953956470
X-Google-Thread: f8760,dc4f48bcb7203e5b,start
X-Google-Thread: 111a55,dc4f48bcb7203e5b,start
X-Google-Thread: fa2dd,dc4f48bcb7203e5b,start
X-Google-Attributes: gidf8760,gid111a55,gidfa2dd,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!pln-e!spln!lex!
extra.newsguy.com!newsp.newsguy.com!onyx.spiritone.com!atari
From: Bravo Sierra Computers <atari@aracnet.com>
Newsgroups: comp.sys.atari.8bit,comp.sys.atari.st,pdx.forsale
Subject: ATARI adoption agency!
Date: Thu, 6 Apr 2006 00:19:53 -0700
Organization: http://extra.newsguy.com
Lines: 11
Message-ID: <Pine.LNX.4.44.0604060018200.4776-100000@onyx.spiritone.com>
NNTP-Posting-Host: p-886.newsdawg.com
Mime-Version: 1.0
Content-Type: TEXT/PLAIN; charset=US-ASCII
X-X-Sender: atari@onyx.spiritone.com
Xref: g2news1.google.com comp.sys.atari.8bit:2804 comp.sys.atari.st:2482
pdx.forsale:722

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Through E-Mail at Atari@aracnet.com or BenSells@Atari.org and Please Specify
Atari 8 Bit, ST, Jaguar and/or all 3! Or Call Ben anytime at (503)256-9974!!!

From 1867775036957547876
X-Google-Thread: f8760,e50a53df40e76f55,start
X-Google-Thread: 111a55,e50a53df40e76f55,start
X-Google-Thread: 100a3b,e50a53df40e76f55,start
X-Google-Thread: 104d7a,e50a53df40e76f55,start
X-Google-Thread: 1143d9,e50a53df40e76f55,start
X-Google-Thread: fa2dd,e50a53df40e76f55,start
X-Google-Attributes:
gidf8760,gid111a55,gid100a3b,gid104d7a,gid1143d9,gidfa2dd,public

X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news3.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!newshub.sdsu.edu!pln-e!spln!lex!
extra.newsguy.com!newsp.newsguy.com!onyx.spiritone.com!atari
From: Bravo Sierra Computers <atari@aracnet.com>
Newsgroups:
comp.sys.atari.8bit,comp.sys.atari.st,rec.games.video.atari,rec.games.video.classi
c,rec.games.video.marketplace,pdx.forsale
Subject: FS: ALL Atari Books 20% off!
Date: Thu, 6 Apr 2006 00:22:10 -0700
Organization: http://extra.newsguy.com
Lines: 23
Message-ID: <Pine.LNX.4.44.0604060020060.4776-100000@onyx.spiritone.com>
NNTP-Posting-Host: p-889.newsdawg.com
Mime-Version: 1.0
Content-Type: TEXT/PLAIN; charset=US-ASCII
X-X-Sender: atari@onyx.spiritone.com
Xref: g2news1.google.com comp.sys.atari.8bit:2805 comp.sys.atari.st:2483
rec.games.video.atari:239 rec.games.video.classic:4063
rec.games.video.marketplace:553 pdx.forsale:723

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http://www.aracnet.com/~atari/8btbooks.htm	8 Bit Books Catalog!
http://www.aracnet.com/~atari/specials.htm	Details on Sales!
http://www.aracnet.com/~atari/stbooks.htm	ST Books Catalog!

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Atari@aracnet.com. If you can't reach me, see my info at the Bottom!

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http://BenSells.Atari.org Catalogs can be attached to,Requested by & Received
Through E-Mail at Atari@aracnet.com or BenSells@Atari.org and Please Specify
Atari 8 Bit, ST, Jaguar and/or all 3! Or Call Ben anytime at (503)256-9974!!!

From 8484742608707811567
X-Google-Thread: f8760,97b866ca3228e65,start
X-Google-Thread: 111a55,97b866ca3228e65,start
X-Google-Thread: fa2dd,97b866ca3228e65,start
X-Google-Attributes: gidf8760,gid111a55,gidfa2dd,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news3.google.com!

border1.nntp.dca.giganews.com!nntp.giganews.com!newshub.sdsu.edu!pln-e!spln!lex!
extra.newsguy.com!newsp.newsguy.com!onyx.spiritone.com!atari
From: Bravo Sierra Computers <atari@aracnet.com>
Newsgroups: comp.sys.atari.8bit,comp.sys.atari.st,pdx.forsale
Subject: AD: E-Mail/Mailing Lists & Atari Survey!
Date: Thu, 6 Apr 2006 00:24:01 -0700
Organization: http://extra.newsguy.com
Lines: 18
Message-ID: <Pine.LNX.4.44.0604060022220.4776-100000@onyx.spiritone.com>
NNTP-Posting-Host: p-890.newsdawg.com
Mime-Version: 1.0
Content-Type: TEXT/PLAIN; charset=US-ASCII
X-X-Sender: atari@onyx.spiritone.com
Xref: g2news1.google.com comp.sys.atari.8bit:2806 comp.sys.atari.st:2484
pdx.forsale:724

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Bravo Sierra Computers Atari Resale or the Portland Atari Club, Goto:

http://www.aracnet.com/~atari/maillist.htm Mail lists and surveys!

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helps me figure out your Atari needs and Interests. Feel free to fill out
the Atari Survey on my Contact Page! Goto my Link above. Thank You.

Please Direct all Replies Through E-Mail to: BenSells@Atari.org or
Atari@aracnet.com. If you can't reach me, see my info at the Bottom!

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http://BenSells.Atari.org Catalogs can be attached to,Requested by & Received
Through E-Mail at Atari@aracnet.com or BenSells@Atari.org and Please Specify
Atari 8 Bit, ST, Jaguar and/or all 3! Or Call Ben anytime at (503)256-9974!!!

From -4891126997750775666
X-Google-Thread: f8760,df01a0621aa2ec78,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g10g2000cwb.googlegroups.com!not-for-
mail
From: "Larry" <LLppwhite@earthlink.net>
Newsgroups: comp.sys.atari.8bit
Subject: MyDos HD Backup Using APE
Date: 6 Apr 2006 03:37:10 -0700
Organization: http://groups.google.com
Lines: 24
Message-ID: <1144319830.601001.188760@g10g2000cwb.googlegroups.com>
NNTP-Posting-Host: 64.12.117.9
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1144319836 24144 127.0.0.1 (6 Apr 2006 10:37:16 GMT)

X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Thu, 6 Apr 2006 10:37:16 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; AOL 9.0; Windows NT 5.1; SV1; .NET CLR 1.0.3705; .NET CLR 1.1.4322),gzip(gfe),gzip(gfe)
X-HTTP-Via: HTTP/1.1 (Velocity/1.0.6 [uScMs f p eN:t cCMp s]), HTTP/1.1 Turboweb [mtc-tc032 8.3.5], HTTP/1.0 cache-mtc-ae05.proxy.aol.com[400C7509] (Traffic-Server/5.4.3 [uScM])
Complaints-To: groups-abuse@google.com
Injection-Info: g10g2000cwb.googlegroups.com; posting-host=64.12.117.9;
   posting-account=0UWPcQ0AAADvV4U11-zAXpascRbusefh
Xref: g2news1.google.com comp.sys.atari.8bit:2807

I was backing up my hard drive to an APE large virtual disk of 60000 DD sectors. My backup program was the Hard Disk Backup Pro. In this particular case, most of my directories were 3-levels deep: Root:Sub1:Sub2:Files. I realize that creates some additional overhead for the file system, but I was amazed at the amount of "thrashing" going on by the time I got toward the end of the disk. The backup of apx 55,000 sectors took almost three hours using 3X speed. Whew!

I can't say for sure what was going on, but it appeared that every time a new file was written, the backup went to the root directory, then to Sub1 then to Sub2 and finally wrote the file. In the case of appending, a very small part of the file was written, and only (it appeared) after re-reading the file to that point. (?)

So was this a MyDos issue, or an issue with the virtual disk (a large random file?), or an issue with the backup program? I have a HD backup program that I wrote, but it does not support more than one level of subdirectories, so I can't compare these results with it. Certainly I'm going to compare this to sector copying -- can't be any slower.

Can anyone shed any light on this?
Thanks,
Larry

From 1567069560433027823
X-Google-Thread: f8760,df01a0621aa2ec78
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!newshub.sdsu.edu!peer01.west.cox.net!cox.net!p01!fed1read10.POSTED!53ab2750!not-for-mail
From: "Roy Dean" <r-dean@ cox.net>
Newsgroups: comp.sys.atari.8bit
References: <1144319830.601001.188760@g10g2000cwb.googlegroups.com>
Subject: Re: MyDos HD Backup Using APE
Lines: 42
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2670

X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2670
X-RFC2646: Format=Flowed; Original
Message-ID: <DS7Zf.6686$x11.6159@fed1read10>
Date: Thu, 6 Apr 2006 05:31:29 -0700
NNTP-Posting-Host: 68.98.72.240
X-Complaints-To: abuse@cox.net
X-Trace: fed1read10 1144326691 68.98.72.240 (Thu, 06 Apr 2006 08:31:31 EDT)
NNTP-Posting-Date: Thu, 06 Apr 2006 08:31:31 EDT
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:2808

"Larry" <LLppwhite@earthlink.net> wrote in message
news:1144319830.601001.188760@g10g2000cwb.googlegroups.com...
>I was backing up my hard drive to an APE large virtual disk of 60000 DD
> sectors. My backup program was the Hard Disk Backup Pro. In this
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> program that I wrote, but it does not support more than one level of
> subdirectories, so I can't compare these results with it. Certainly
> I'm going to compare this to sector copying -- can't be any slower.
>
> Can anyone shed any light on this?
> Thanks,
> Larry
>
Been there done that! What hard drive system are you using with APE..
MyDOS has a few problems with MyIDE rom versions below 32f. The black box
should do it okay, there seems to be better buffing of data stream. The
noise is probably caused by fragmented files on the hard drive (you might
even have several directories fragmented.) Sector coping has been discussed
here several times. A program called SECTOR17.COM works well on the
emulator from ATR to ATR but slow from APE to hard drive or hard drive to
APE. 64 directory entries per directory SUCKS big time. But I concider my
time doing this was well spent. I now have a hard drive with 26 directories
filled with atleast 1600 game XEX files.. and picodos and associated text
files for long file names. Enjoy it can only get better- I HOPE.

RoyE

From 8076610018403599222
X-Google-Thread: f8760,51d4fca379f21f14
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news4.google.com!news.glorb.com!
newspeer2.se.telia.net!se.telia.net!masternews.telia.net.!newsb.telia.net.POSTED!
not-for-mail
From: "Anders Skelander" <ansk@hotmail.com>
Newsgroups: comp.sys.atari.8bit
References: <1144213662.894202.216390@u72g2000cwu.googlegroups.com>
Subject: Re: atarimaps.com
Lines: 15
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <fBrZf.51433$d5.207292@newsb.telia.net>
Date: Fri, 07 Apr 2006 10:58:19 GMT
NNTP-Posting-Host: 217.211.188.103
X-Complaints-To: abuse@telia.com
X-Trace: newsb.telia.net 1144407499 217.211.188.103 (Fri, 07 Apr 2006 12:58:19
CEST)
NNTP-Posting-Date: Fri, 07 Apr 2006 12:58:19 CEST
Organization: Telia Internet
Xref: g2news1.google.com comp.sys.atari.8bit:2809

"badbrad" <badbrad@cableone.net> skrev i meddelandet
news:1144213662.894202.216390@u72g2000cwu.googlegroups.com...
> Since I mapped out Shamus a couple days ago, people have been sending
> me their maps of other Atari games. So, I decided to share. You can
> share too! Visit and submit yours! http://www.atarimaps.com

Thank you for posting this! It was cool to see the map over this great
game.

About Swordquest, was there only eight rooms in that game?

Anders

From -2792438420397061635
X-Google-Thread: f8760,df01a0621aa2ec78
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!z34g2000cwc.googlegroups.com!not-for-
mail
From: "Larry" <LLppwhite@earthlink.net>

Newsgroups: comp.sys.atari.8bit
Subject: Re: MyDos HD Backup Using APE
Date: 7 Apr 2006 04:22:32 -0700
Organization: http://groups.google.com
Lines: 7
Message-ID: <1144408952.391899.301920@z34g2000cwc.googlegroups.com>
References: <1144319830.601001.188760@g10g2000cwb.googlegroups.com>
   <DS7Zf.6686$x11.6159@fed1read10>
NNTP-Posting-Host: 64.12.117.9
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1144408958 2602 127.0.0.1 (7 Apr 2006 11:22:38 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Fri, 7 Apr 2006 11:22:38 +0000 (UTC)
In-Reply-To: <DS7Zf.6686$x11.6159@fed1read10>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; AOL 9.0; Windows NT 5.1;
SV1; .NET CLR 1.0.3705; .NET CLR 1.1.4322),gzip(gfe),gzip(gfe)
X-HTTP-Via: HTTP/1.1 (Velocity/1.0.6 [uScMs f p eN:t cCMp s]), HTTP/1.1 Turboweb
[mtc-td021 8.3.5], HTTP/1.0 cache-mtc-ae05.proxy.aol.com[400C7509] (Traffic-
Server/5.4.3 [uScM])
Complaints-To: groups-abuse@google.com
Injection-Info: z34g2000cwc.googlegroups.com; posting-host=64.12.117.9;
   posting-account=0UWPcQ0AAADvV4U11-zAXpascRbusefh
Xref: g2news1.google.com comp.sys.atari.8bit:2810

> Been there done that! What hard drive system are you using with APE.. MyDOS
has a few problems with MyIDE rom versions below 32f. The black box should do it
okay, there seems to be better buffing of data stream. The noise is probably
caused by fragmented files on the hard drive (you might even have several
directories fragmented.) Sector coping has been discussed here several times. A
program called SECTOR17.COM works well on the emulator from ATR to ATR but slow
from APE to hard drive or hard drive to APE. 64 directory entries per directory
SUCKS big time. ... <

Hi Roy-
I'm was using the Black Box. I have not heard of "SECTOR17" -- a PC
program or A8?
-Larry

From 4349173059128041019
X-Google-Thread: f8760,8b8814f9563d1c36
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!atl-c05.usenetserver.com!
news.usenetserver.com!pd7cy1no!pd7cy2so!shaw.ca!pd7tw2no.POSTED!53ab2750!not-for-
mail
X-Trace-PostClient-IP: 70.69.54.231
From: Bob Stinson <bstin@shaw.ca>
User-Agent: Mozilla/5.0 (Windows; U; Windows NT 5.1; en-US; rv:1.7.2) Gecko/
20040804 Netscape/7.2 (ax)

X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit
Subject: Re: Free stuff needs to go....
References: <XhnWf.197512$B94.127179@pd7tw3no>
In-Reply-To: <XhnWf.197512$B94.127179@pd7tw3no>
Content-Type: text/plain; charset=us-ascii; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 41
Message-ID: <IaAZf.7416$_u1.4070@pd7tw2no>
Date: Fri, 07 Apr 2006 20:44:24 GMT
NNTP-Posting-Host: 64.59.144.74
X-Complaints-To: abuse@shaw.ca
X-Trace: pd7tw2no 1144442664 64.59.144.74 (Fri, 07 Apr 2006 14:44:24 MDT)
NNTP-Posting-Date: Fri, 07 Apr 2006 14:44:24 MDT
Organization: Shaw Residential Internet
Xref: g2news1.google.com comp.sys.atari.8bit:2811

Bob Stinson wrote:
> I've got a few items taking up space that need to go, but since they're
> possibly of some use to folks still using Atari 8bit, I don't want to
> simply throw them out, so I'm offering them here for nothing more than
> the cost to ship them.
>
> Anybody interested in any, or all, of these items please contact me
> soon, because if there's no interest in approx. 2-3 weeks, I will resort
> to the dumpster, just to get rid of this stuff.
>
> Here's what I have left, and the URLs of the pictures:
>
> 1.) Atari 600XL/800XL power supply. I just checked this with my
> multimeter, and it's putting out the correct voltages on the correct pins.
>
> http://members.shaw.ca/bstin/Atari/Freebies/800xlPSU.jpg
>
> 2.) Dust Cover for Atari 800XL. I cut a hole in this, and sewed the edge
> of it so that I could leave my SpartaDOS X cart installed while also
> having the cover on the computer.
>
> http://members.shaw.ca/bstin/Atari/Freebies/800xlCover.jpg
>
> 3.) Switch Box & Cable to connect the computer to a TV.
>
> http://members.shaw.ca/bstin/Atari/Freebies/SwitchBox.jpg
>
> 4.) 800XL Case, keyboard, etc. This is the remains of my 800XL, i.e. I
> have the non-working motherboard(with no RAM chips on it) inside, as
> well as the shielding & screws, and the keyboard. If anybody wants just
> the keyboard, or any other part, I can pull the required item and ship
> just that.
>
> http://members.shaw.ca/bstin/Atari/Freebies/800xlCase.jpg

The two folks that posted here, that were interested, both backed out
due to shipping costs(both wanted ALL the items, so the package was
about 10lbs.), so this stuff is still available.

If anybody wants any of these items, please let me know within the next
week, otherwise it's off to the garbage dump.

From -7490429580824779920
X-Google-Thread: f8760,51d4fca379f21f14
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news4.google.com!news.glorb.com!atl-
c03.usenetserver.com!news.usenetserver.com!elnk-atl-nf1!newsfeed.earthlink.net!
stamper.news.atl.earthlink.net!newsread3.news.atl.earthlink.net.POSTED!4896c710!
not-for-mail
From: "Scott" <scottith@earthNOSPAMlink.net>
Newsgroups: comp.sys.atari.8bit
References: <1144213662.894202.216390@u72g2000cwu.googlegroups.com>
<fBrZf.51433$d5.207292@newsb.telia.net>
Subject: Re: atarimaps.com
Lines: 7
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Response
Message-ID: <Y0BZf.1661$Es3.1405@newsread3.news.atl.earthlink.net>
Date: Fri, 07 Apr 2006 21:42:16 GMT
NNTP-Posting-Host: 165.247.175.83
X-Complaints-To: abuse@earthlink.net
X-Trace: newsread3.news.atl.earthlink.net 1144446136 165.247.175.83 (Fri, 07 Apr
2006 14:42:16 PDT)
NNTP-Posting-Date: Fri, 07 Apr 2006 14:42:16 PDT
Organization: EarthLink Inc. -- http://www.EarthLink.net
Xref: g2news1.google.com comp.sys.atari.8bit:2812

> About Swordquest, was there only eight rooms in that game?

http://www.tripoint.org/sq/sq.html

From -4813273047427382270
X-Google-Thread: 111a55,8ef3359a82be99dc,start
X-Google-Thread: f8760,8ef3359a82be99dc,start
X-Google-Attributes: gid111a55,gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news3.google.com!news.glorb.com!
hwmnpeer01.lga!hwmedia!news.highwinds-media.com!hw-filter.lga!fe06.lga.POSTED!

53ab2750!not-for-mail
From: "Ronald J. Hall" <dark_lord@charter.net>
Organization: DarkForce!
Subject: DarkForce problems
User-Agent: Pan/0.14.2 (This is not a psychotic episode. It's a cleansing moment of clarity.)
Message-Id: <pan.2006.04.08.15.16.29.895870@charter.net>
Newsgroups: comp.sys.atari.st,comp.sys.atari.8bit
MIME-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-1
Content-Transfer-Encoding: 8bit
Lines: 25
X-Trace:
dkoicekneficefkljfiaoglkikckhggoeobcllkonfbodnbeplcocgngdajimjaijdegdjfgipokljjfodlgjbkggpdlhgodohhfenllkmobmenbgpnacfepnjjppalaegcmjhhibopfakdb
NNTP-Posting-Date: Sat, 08 Apr 2006 08:11:56 MST
Date: Sat, 08 Apr 2006 11:16:30 -0400
Xref: g2news1.google.com comp.sys.atari.st:2504 comp.sys.atari.8bit:2813

Folks, we've had really severe weather here in the last 24 hours.

(tornadoes, high wind, intense rain, cats and dogs-living together...<cough>, er wrong movie...) :-)

Anyways, we were without power for much of the last 24 hours. Which far exceeds the UPS I've got on the BBS.

Our normally stable dynamic IP address changed, one of only 2 times its changed in over a year.

Its now: 24,177.23.112

Until my server gets this updated, you'll be unable to telnet to "bbs.darkforce.org" although the actual IP address will work.

Thanks for your patience and sorry for any inconvenience.

--
_/_/_/

From: Rory McMahon <rorymcmahonNOSPAM@yahoo.com>
Newsgroups: comp.sys.atari.8bit
Subject: LONG: Atari 8 bit game documents
Date: Sat, 08 Apr 2006 23:15:33 -0500
Organization: SCAT Users Group ST librarian
Reply-To: rorymcmahonNOSPAM@yahoo.com
Message-ID: <141h32pf0dogsc5gshr9tko4ctv0u1lqo8@4ax.com>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 42
NNTP-Posting-Date: 09 Apr 2006 03:17:16 GMT
X-Complaints-To: abuse@nntpserver.com
Xref: g2news1.google.com comp.sys.atari.8bit:2814

Hey all,

I been working in the basement this week and found several binders and boxes of 8 bit game documents (photocopies of manuals, box covers, etc) from owners of old bbs's who collected this stuff long time ago. I just came into owning a duplex scanner and started to convert the docs to PDF.

Most of the photocopies are of poor quality and mostly incomplete (some have box scans, warranty info). Most SSI and Avalon hill games have 'hex' grids with text embedded in them, and most of those are illegible after scanning. I still have at least two more binders to go and several boxes of manuals to scan. Some of these titles are old, and some I've never heard of before. The scans still need to be compressed before burning them to CD or DVD...

My questions are... Is anybody looking for games documents? Is partial docs better than none?

I intend to replace PDF's if I come across an original.

The list of actual files are on my ftp server. You can log on and view the list, but cannot download them. I dont want someone to start downloading the entire catalog. If you want a few, no problem. If you want more than 2 or 3, I can burn them to a CD or DVD for a nominal cost ($1-2) + shipping. Most of the ones in the 'P' directory are better than the ones in the 'W' directory.

Here is some info:
ftp: fujiman.no-ip.com
login: ataridox
pass: listplease

If you need to get ahold of me:

fujiman(no@spam)netzero.net

get rid of the parens and the obvious.

Thanks,
Rory
*** Free account sponsored by SecureIX.com ***
*** Encrypt your Internet usage with a free VPN account from http://
www.SecureIX.com ***

From -6942389259002649742
X-Google-Thread: f8760,797848d08343ea62
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news4.google.com!
border1.nntp.dca.giganews.com!border2.nntp.dca.giganews.com!nntp.giganews.com!
elnk-atl-nf1!newsfeed.earthlink.net!stamper.news.atl.earthlink.net!
newsread3.news.atl.earthlink.net.POSTED!4896c710!not-for-mail
From: "Scott" <scottith@earthNOSPAMlink.net>
Newsgroups: comp.sys.atari.8bit
References: <141h32pf0dogsc5gshr9tko4ctv0u1lqo8@4ax.com>
Subject: Re: Atari 8 bit game documents
Lines: 52
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <Ghb_f.2326$Es3.2070@newsread3.news.atl.earthlink.net>
Date: Sun, 09 Apr 2006 17:14:14 GMT
NNTP-Posting-Host: 165.247.174.190
X-Complaints-To: abuse@earthlink.net
X-Trace: newsread3.news.atl.earthlink.net 1144602854 165.247.174.190 (Sun, 09 Apr
2006 10:14:14 PDT)
NNTP-Posting-Date: Sun, 09 Apr 2006 10:14:14 PDT
Organization: EarthLink Inc. -- http://www.EarthLink.net
Xref: g2news1.google.com comp.sys.atari.8bit:2815

try www.atarimania.com. Chances are they'd be very interested in those!

"Rory McMahon" <rorymcmahonNOSPAM@yahoo.com> wrote in message
news:141h32pf0dogsc5gshr9tko4ctv0u1lqo8@4ax.com...
> Hey all,
>
> I been working in the basement this week and found several binders and
> boxes of 8 bit game documents (photocopies of manuals, box covers,
> etc) from owners of old bbs's who collected this stuff long time ago.
> I just came into owning a duplex scanner and started to convert the
> docs to PDF.
>
> Most of the photocopies are of poor quality and mostly incomplete
> (some have box scans, warranty info). Most SSI and Avalon hill games

> have 'hex' grids with text embedded in them, and most of those are
> illegible after scanning. I still have at least two more binders to go
> and several boxes of manuals to scan. Some of these titles are old,
> and some I've never heard of before. The scans still need to be
> compressed before burning them to CD or DVD...
>
> My questions are... Is anybody looking for games documents? Is partial
> docs better than none?
>
> I intend to replace PDF's if I come across an original.
>
> The list of actual files are on my ftp server. You can log on and view
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> downloading the entire catalog. If you want a few, no problem. If you
> want more than 2 or 3, I can burn them to a CD or DVD for a nominal
> cost ($1-2) + shipping. Most of the ones in the 'P' directory are
> better than the ones in the 'W' directory.
>
> Here is some info:
> ftp: fujiman.no-ip.com
> login: ataridox
> pass: listplease
>
> If you need to get ahold of me:
>
> fujiman(no@spam)netzero.net
>
> get rid of the parens and the obvious.
>
>
> Thanks,
> Rory
> *** Free account sponsored by SecureIX.com ***
> *** Encrypt your Internet usage with a free VPN account from
> http://www.SecureIX.com ***

From -6560139378784249269
X-Google-Thread: f8760,c2f9649f2771f563
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news4.google.com!news2.volia.net!
news.germany.com!newsfeed.freenet.de!news-out2.kabelfoon.nl!newsfeed.kabelfoon.nl!
xindi.nntp.kabelfoon.nl!62.100.30.134.MISMATCH!azure.qinip.net!firstname
From: Mathy Van Nisselroy <firstname@fullnamewithoutspaces.nl>
Newsgroups: comp.sys.atari.8bit
Subject: Re: UK - upgrading XE VGS, want to have a nice 8-bit setup again
Date: Mon, 10 Apr 2006 00:29:03 +0200
Organization: QinIP
Lines: 29
Message-ID: <firstname-80E41F.00290310042006@azure.qinip.net>

References: <49ahrsFnrsl1U1@individual.net>
<firstname-3A700A.00150306042006@azure.qinip.net>
<daZYf.84631$g91.14441@tornado.ohiordc.rr.com>
NNTP-Posting-Host: h8441212250.dsl.speedlinq.nl
X-Trace: azure.qinip.net 1144621746 5248 84.41.212.250 (9 Apr 2006 22:29:06 GMT)
X-Complaints-To: abuse@qinip.net
NNTP-Posting-Date: Sun, 9 Apr 2006 22:29:06 +0000 (UTC)
User-Agent: MT-NewsWatcher/3.4 (PPC Mac OS X)
Xref: g2news1.google.com comp.sys.atari.8bit:2816

Howdy Charlie

In article <daZYf.84631$g91.14441@tornado.ohiordc.rr.com>,
 Charlie <charleycron@woh.rr.com> wrote:

> Mathy Van Nisselroy wrote:
>
> > Howdy Richard
> >
> >> I want to make a nice 8-bit setup to mess with at some point. I've got
> >> an XE:VGS lurking, I'd like to upgrade the RAM if possible, and
> >> obviously find disk drives and the like.
> >
> > Try http://www.holyoak.com/atari/8bitcomp.html
> >
> > There also was an article in the on-line magazin www.myatari.net but
> > unfortunately, they have been "temporarilly off-line" for a while now.
> > May issue. I'm not sure about the year, but it has a red cover.
> >
> > CU   Mathy vqn Nisselroy
>
> Ok I promise this will be the last time I mention web.archive.org :)
>
> http://web.archive.org/web/20030121003955/www.myatari.net/issues/may2001/memor
> y.htm

Thanks for the link.

CU   Mathy

From -1315320194745200830
X-Google-Thread: f8760,35896a59093a1e4b,start
X-Google-Thread: 100062,35896a59093a1e4b,start
X-Google-Thread: f7ded,35896a59093a1e4b,start
X-Google-Attributes: gidf8760,gid100062,gidf7ded,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news3.google.com!
newsfeed2.dallas1.level3.net!news.level3.com!bloom-beacon.mit.edu!senator-
bedfellow.mit.edu!dreaderd!not-for-mail
Message-ID: <atari-8-bit/welcome_1144643347@rtfm.mit.edu>
Supersedes: <atari-8-bit/welcome_1143955591@rtfm.mit.edu>
Expires: 1 May 2006 04:29:07 GMT

X-Last-Updated: 2006/02/16
From: "Michael Current" <hunmanik@earthlink.net>
Organization: none
Newsgroups: comp.sys.atari.8bit,comp.answers,news.answers
Subject: Welcome to comp.sys.atari.8bit!
Followup-To: comp.sys.atari.8bit
Approved: news-answers-request@MIT.Edu
Originator: faqserv@penguin-lust.mit.edu
Date: 10 Apr 2006 04:29:21 GMT
Lines: 85
NNTP-Posting-Host: penguin-lust.mit.edu
X-Trace: 1144643361 senator-bedfellow.mit.edu 557 18.181.0.29
Xref: g2news1.google.com comp.sys.atari.8bit:2817 comp.answers:1682
news.answers:9667

Archive-name: atari-8-bit/welcome
Posting-Frequency: 7 days
Last-modified: February 16, 2006

Welcome to the comp.sys.atari.8bit newsgroup!

You've found the Usenet newsgroup for discussion about the Atari 8-bit family of computers! These include the 400, 800, 1200XL, 600XL, 800XL, 65XE, 130XE, 800XE, and the XE Game System. Atari, based in Sunnyvale, California, USA, produced this line of computers from 1979-1992.

To see what Atari is up to today visit http://www.atari.com/

NEWSGROUP BACKGROUND:

comp.sys.atari.8bit was created in November 1986, and is unmoderated.
There is no charter for comp.sys.atari.8bit. (It pre-dates that custom.)
This newsgroup was known as net.micro.atari8 from Feb 1986 to Nov 1986.
The earlier net.micro.atari existed from Nov 1982 to Nov 1986.

Please don't try to post binaries in comp.sys.atari.8bit, use the appropriate binaries groups instead.

RELATED NEWSGROUPS:

alt.binaries.comp.atari8bit
comp.sys.atari.announce Moderated by Kevin Savetz.
  `- comp.sys.atari.announce Web Page: http://www.atariarchives.org/csaa/
rec.games.video.atari

E-MAIL LIST:

atari8-l, kept by Maciej Grzeszczuk, info at http://atari.krap.pl/
To subscribe, simply mail a message to majordomo@listserv.krap.pl, with the following line in the body (not the subject) of the message:

subscribe atari8-l

ATARIMANIA, http://www.atarimania.com/

Atarimania aims to offer a complete historical tour to the new or experienced Atari user. From the company's humble beginnings to its demise as a hardware manufacturer in the nineties, we hope to provide you lots of original content

in all forms: databases, catalogs, magazine scans and much, much more!

In addition to the unique material on the site, Atarimania also hosts a
massive on-going project: a gigantic database of ALL Atari 8-bit software,
complete with all the information you can dream of!

WEB PAGES:
Atari 8-bit Computer Web Ring, kept by Raphael Espino
  Ring Hub: http://www.webring.com/hub?ring=a8bit
  Ring Home Page: http://www.geocities.com/rjespino/a8ring.html

SOFTWARE DOWNLOADS:
XL Search, the Atari 8-Bit File Archive Search Engine (Bill Kendrick)
  http://xlsearch.atari.org/ or http://www.newbreedsoftware.com/xlsearch/

Underground Node #472 (TXG/MNX)
  FTP Host: atari.xs4all.nl   Port: 21
  User: atari8   Pass: atari4ever

Atari SAP Music Archive: http://asma.atari.org/

INFORMATION:
Atari 8-Bit Computers: Frequently Asked Questions (Michael Current)
  http://www.cs.uu.nl/wais/html/na-dir/atari-8-bit/faq.html

Atari 8-Bit Computers: Vendors and Developers (Michael Current)
  http://www.cs.uu.nl/wais/html/na-dir/atari-8-bit/vendev.html

Atari 8-bit New User, Emulator Help FAQ (Bill Kendrick)
  http://www.sonic.net/~nbs/new_and_emu.html

Atari Disk Image FAQ (Steve Tucker)
  http://www.atarimax.com/ape/docs/DiskImageFAQ/

Cartridge List for the Classic Atari 800/XL/XE Computers (Andrew Krieg)
  http://www.execpc.com/~krieg/links/8bit.carts

Atari 8-Bit Telnet BBS List (Nolan Friedland)
  http://www.ilmarinen.us/spacebbs/bbs-telnet.html

Atari 8-Bit Dialup BBS List (Nolan Friedland)
  http://www.ilmarinen.us/spacebbs/bbs-dialup.html

ONLINE MAGAZINES:
Atari Online News, Etc. (A-ONE) http://people.delphiforums.com/dpj/a-one.htm
The Atari Times   http://www.ataritimes.com/

From -1957785179110015149
X-Google-Thread: f8760,3a384eb53b09549b
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit

Path: g2news1.google.com!news1.google.com!news4.google.com!news.glorb.com!
newsgate.cistron.nl!news2.euro.net!azure.qinip.net!firstname
From: Mathy Van Nisselroy <firstname@fullnamewithoutspaces.nl>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Black Box HD Format Error Codes
Date: Mon, 10 Apr 2006 23:25:10 +0200
Organization: QinIP
Lines: 34
Message-ID: <firstname-D0EFEA.23251010042006@azure.qinip.net>
References: <1143818298.049595.34040@i39g2000cwa.googlegroups.com>
NNTP-Posting-Host: h8441212250.dsl.speedlinq.nl
X-Trace: azure.qinip.net 1144704314 16336 84.41.212.250 (10 Apr 2006 21:25:14 GMT)
X-Complaints-To: abuse@qinip.net
NNTP-Posting-Date: Mon, 10 Apr 2006 21:25:14 +0000 (UTC)
User-Agent: MT-NewsWatcher/3.4 (PPC Mac OS X)
Xref: g2news1.google.com comp.sys.atari.8bit:2818

Howdy Larry

In article <1143818298.049595.34040@i39g2000cwa.googlegroups.com>,
 "Larry" <LLppwhite@aol.com> wrote:

> Hopefully someone knows about SCSI error codes...
> I am trying to set up a new hard drive with my BB (Parity mod is
> installed).
> I have correctly entered the drive data. The configuration data
> appears to be correctly written to Sector 0. But when I select the
> controller (SCSI embedded drive) there is a long pause and then I get
> the following error message/codes from the HDFMT.COM (the BB
> formatter):
>
> "Mode Select Command Failed!"
> "70,26 is the error code."
> "05 is the sense key."
>
> Any thoughts/suggestions?
>
> Thanks,
> Larry

On HDD's that need the parity mod, you usually don't need to use
HDFMT.COM.

The error message looks familiar, but I can't remember under what
conditions it appeared. A long pause usually happens, when the HDD can
not be accessed for some reason. Is everything connected corrctly? If
you want to, I can sent you a piece of software (very crued) that will
read the (512 byte) sectors of your HDD, so you can check if the
configuration data is written to sector zero correctly.

CU   Mathy

From -5028286579679038610
X-Google-Thread: f8760,433fef22fe3dced4,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news2.volia.net!news.ntu-kpi.kiev.ua!
news.uran.net.ua!news.uar.net!news.nask.pl!news.nask.org.pl!
newsfeed.tpinternet.pl!news.onet.pl!not-for-mail
From: "Lukasz" <lstela@poczta.onet.WYTNIJpl>
Newsgroups: comp.sys.atari.8bit
Subject: Do You know Robbo from XL/XE? Remake on Sony Ericsson.
Date: Tue, 11 Apr 2006 22:29:42 +0200
Organization: Onet.pl
Lines: 15
Message-ID: <e1h3jqcnb1@news.onet.pl>
NNTP-Posting-Host: 67.76.classcom.pl
X-Trace: news.onet.pl 1144787386 13035 195.150.76.67 (11 Apr 2006 20:29:46 GMT)
X-Complaints-To: usenet@news.onet.pl
NNTP-Posting-Date: Tue, 11 Apr 2006 20:29:46 +0000 (UTC)
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1106
X-Sender: G/a+7lcZXN5mdis97dGJDRy1a8HEt45V
X-Priority: 3
X-Newsreader: Microsoft Outlook Express 6.00.2800.1106
X-MSMail-Priority: Normal
Xref: g2news1.google.com comp.sys.atari.8bit:2819

I'd like to present effect of my work:
http://195.150.76.67.

Game You may get by writing below address on Your phone
http://195.150.76.67/j2meapps/SonyEricsson/Robbo.jad

I'll be appreciate for Your feelings and suggestions. Please write me at
lstela@CUTTHISpoczta.onet.pl (remove CUTTHIS from my e-mail address) or
below this post.

Lukasz Stela
N 50 05' 04"
E 19 53' 43"

From -5566620599630979425
X-Google-Thread: fa7e0,b3d1b37a5828c3e5,start
X-Google-Thread: f8a03,b3d1b37a5828c3e5,start
X-Google-Thread: f5ddf,b3d1b37a5828c3e5,start
X-Google-Thread: 112087,b3d1b37a5828c3e5,start
X-Google-Thread: 101d3b,b3d1b37a5828c3e5,start
X-Google-Thread: f8760,b3d1b37a5828c3e5,start
X-Google-Thread: 1056fc,b3d1b37a5828c3e5,start
X-Google-Thread: 1115ce,b3d1b37a5828c3e5,start
X-Google-Thread: 111a55,b3d1b37a5828c3e5,start
X-Google-Thread: 109a67,b3d1b37a5828c3e5,start

X-Google-Attributes:
gidfa7e0,gidf8a03,gidf5ddf,gid112087,gid101d3b,gidf8760,gid1056fc,gid1115ce,gid111
a55,gid109a67,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!news-
feed01.roc.ny.frontiernet.net!nntp.frontiernet.net!cox.net!news-xfer.cox.net!
199.224.117.12.MISMATCH!news2.epix.net!feed.cgocable.net!
read2.cgocable.net.POSTED!53ab2750!not-for-mail
From: you <you@cogeco.ca>
Subject: Re: Apology to all for my Netiquette "Sorry"
Newsgroups:
comp.sys.apple2.gno,comp.sys.apple2.marketplace,comp.sys.apple2.programmer,comp.sy
s.apple2.usergroups,comp.sys.arm,comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.
sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech
Followup-To: comp.sys.apple2.gno
Reply-To: you@cogeco.ca
References: <hkbVf.238585$Q22.238239@fe1.news.blueyonder.co.uk>
Lines: 12
User-Agent: KNode/0.8.2
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7Bit
Message-ID: <3bV_f.65218$fd.54181@read2.cgocable.net>
Date: Tue, 11 Apr 2006 13:28:53 -0400
NNTP-Posting-Host: 24.57.165.180
X-Complaints-To: news@cogeco.net
X-Trace: read2.cgocable.net 1144790847 24.57.165.180 (Tue, 11 Apr 2006 17:27:27
EDT)
NNTP-Posting-Date: Tue, 11 Apr 2006 17:27:27 EDT
Organization: Cogeco Cable
Xref: g2news1.google.com comp.sys.apple2.gno:18 comp.sys.apple2.marketplace:470
comp.sys.apple2.programmer:780 comp.sys.apple2.usergroups:47 comp.sys.arm:812
comp.sys.atari.8bit:2820 comp.sys.atari.advocacy:43 comp.sys.atari.programmer:33
comp.sys.atari.st:2525 comp.sys.atari.st.tech:198

lezhewitt67@hotmail.com wrote:

> I am writing this email to apologise for the Message i sent earlier, which
> has upset a few people. As a Newbie to usenets i didnt realise what i was
> doing and i assure you i wont do it again. I am sorry to all concerned.
>
> My apologies lezHewitt.
>
> NO REPLY

What was it that you did? Just so others will know not to do it. :)

From 14322211563152614 56
X-Google-Thread: f8760,98ba6e0e8739baf4
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit

Path: g2news1.google.com!news2.google.com!news4.google.com!news.glorb.com!cox.net!
news-xfer.cox.net!199.224.117.12.MISMATCH!news2.epix.net!feed.cgocable.net!
read2.cgocable.net.POSTED!53ab2750!not-for-mail
From: you <you@cogeco.ca>
Subject: Re: Formatting Modern Drives for the Black Box
Newsgroups: comp.sys.atari.8bit
Reply-To: you@cogeco.ca
References: <1143995810.451495.247630@e56g2000cwe.googlegroups.com>
<firstname-42BB98.00301006042006@azure.qinip.net>
Lines: 35
User-Agent: KNode/0.8.2
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7Bit
Message-ID: <GpV_f.65220$fd.60498@read2.cgocable.net>
Date: Tue, 11 Apr 2006 13:44:29 -0400
NNTP-Posting-Host: 24.57.165.180
X-Complaints-To: news@cogeco.net
X-Trace: read2.cgocable.net 1144791782 24.57.165.180 (Tue, 11 Apr 2006 17:43:02
EDT)
NNTP-Posting-Date: Tue, 11 Apr 2006 17:43:02 EDT
Organization: Cogeco Cable
Xref: g2news1.google.com comp.sys.atari.8bit:2821

Mathy Van Nisselroy wrote:

> Howdy Larry
>
>> Should have added this to the last post. Formatting seems to be an
>> issue with modern drives using the BB formatter. Has anyone been able
>> to format a drive in Windows or MS-Dos and then set up and use that
>> drive with the BB? That might be a good work-around for the formatting
>> issues. Note that I'm referring to a low-level format only.
>
> Modern drives will not allow you to LL format the disk. The
> manufacturers put some info on that disk (probably which sectors not to
> use) that needs to stay on there for the disk to work. If you'ld format
> them, this information would be lost. Just use FMTDIR to partition
> everything and forget about HDFMT.
>
> CU   Mathy
>
> PS my 80MB IBM HDD is very noisy, but still running after years. I
> recently heard that 10 yera old SCSI disks are still going strong, but 3
> year old IDE/Atapi disks have been developing errors already.

Ten year old SCSI drives? I have an old Macintosh LC with its original
40MB Quantum drive, and it purrs like a kitten. No bad blocks, no
hesitation at startup, no disk read/write errors, and this disk is about 14
years old now. A 160MB Connor SCSI disk that was in my LC575, is just
stating to show some problems now. This drive was bought new in 1995, so
it's about 11 years old.

The 160MB Connor drive still works great, but there's a little hesitation at
powerup. It sometimes takes a couple minutes or so for the drive heads to
swing into place an begin reading the disk. Once the drive is up and
running though, it runs great with no problems at all.

From 5190004115861592763
X-Google-Thread: f8760,8b8814f9563d1c36
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!v46g2000cwv.googlegroups.com!not-for-
mail
From: "Tarkin" <Tarkin000@gmail.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Free stuff needs to go....
Date: 11 Apr 2006 19:49:56 -0700
Organization: http://groups.google.com
Lines: 14
Message-ID: <1144810196.760237.189040@v46g2000cwv.googlegroups.com>
References: <XhnWf.197512$B94.127179@pd7tw3no><IaAZf.7416$_u1.4070@pd7tw2no>
NNTP-Posting-Host: 71.227.34.163
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1144810201 25277 127.0.0.1 (12 Apr 2006 02:50:01 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Wed, 12 Apr 2006 02:50:01 +0000 (UTC)
In-Reply-To: <IaAZf.7416$_u1.4070@pd7tw2no>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Windows NT 5.1; en-US; rv:1.8.0.1)
Gecko/20060111 Firefox/1.5.0.1,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: v46g2000cwv.googlegroups.com; posting-host=71.227.34.163;
   posting-account=OhwZUQ0AAAB4YzDZgYC8KciNrBMNuT-n
Xref: g2news1.google.com comp.sys.atari.8bit:2822

Contact me @ nuke48386 AT yahoo DOT you-know-what.

10lbs is a pittance for shipping, unless you're talking
next-day air.

Aside from a missing ram chip. do you recall what was
the matter w/ the mainboard??

Thanx,
       Tarkin
(The male 'crazy-cat-lady' of the computer world)
"More technology was thrown out to the curb
 yesterday than existed in the world in 1984"

From 8815885551862972515
X-Google-Thread: f8760,6fd3e0bc92d219e1,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news3.google.com!news.glorb.com!
newsfeed-east.nntpserver.com!nntpserver.com!statler.nntpserver.com!
be5.nntpserver.com!not-for-mail
From: Rory McMahon <rorymcmahonNOSPAM@yahoo.com>
Newsgroups: comp.sys.atari.8bit
Subject: FA: MIO 1mb on Ebay
Date: Wed, 12 Apr 2006 14:22:20 -0500
Organization: SCAT Users Group ST librarian
Reply-To: rorymcmahonNOSPAM@yahoo.com
Message-ID: <qkkq32lqj666e37hsmsffelejb3ng2f5kh@4ax.com>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 26
NNTP-Posting-Date: 12 Apr 2006 18:24:11 GMT
X-Complaints-To: abuse@nntpserver.com
Xref: g2news1.google.com comp.sys.atari.8bit:2823

I have an MIO on Ebay...

The auction is supposed to be a low bidding event...

My apologies in advance...
=====
I wanted to tell you that I have a high shipping cost placed on this
auction. I will be charging $330 + shipping + auction ending price.

I dont think people are aware of it. It's my way of getting money back
from ebay by not paying them fees.

There is a reason for it.

I got screwed on a scanner I bought online for $410 of which I have
only got $175 back(and will probably be all I'll ever see). Through
the loopholes of Ebay/Paypal they will 'recover' $200 minus $25 fee of
any purchase. Yet another reason not to use ebay/paypal. I've been
burned and this is the only way to recoup.

Thanks,
Rory
=====

The shipping will be $330 + shipping put ending auction.

*** Free account sponsored by SecureIX.com ***
*** Encrypt your Internet usage with a free VPN account from http://
www.SecureIX.com ***

From -2440549542207542734
X-Google-Thread: f8760,6fd3e0bc92d219e1
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!newscon06.news.prodigy.com!prodigy.net!
newsmst01b.news.prodigy.com!prodigy.com!postmaster.news.prodigy.com!
newssvr27.news.prodigy.net.POSTED!5be5f619!not-for-mail
Reply-To: "Russ Gilbert" <russgilb@MUNGEsbcglobal.net>
From: "Russ Gilbert" <russgilb@MUNGEsbcglobal.net>
Newsgroups: comp.sys.atari.8bit
References: <qkkq32lqj666e37hsmsffelejb3ng2f5kh@4ax.com>
Subject: Re: MIO 1mb on Ebay
Lines: 32
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1409
X-MIMEOLE: Produced By Microsoft MimeOLE V6.00.2800.1409
Message-ID: <Naf%f.15462$tN3.746@newssvr27.news.prodigy.net>
NNTP-Posting-Host: 65.43.179.141
X-Complaints-To: abuse@prodigy.net
X-Trace: newssvr27.news.prodigy.net 1144880941 ST000 65.43.179.141 (Wed, 12 Apr
2006 18:29:01 EDT)
NNTP-Posting-Date: Wed, 12 Apr 2006 18:29:01 EDT
Organization: SBC http://yahoo.sbc.com
X-UserInfo1:
Q[OWSTKGFZWABP@YN[O@_WH@YR_B@EXLLBWLOOAFJYWZUYICD^RAQBKZQTZTX_I[^G_KGFNON[ZOE_AZN
VO^\XGGNTCIRPIJH[@RQKBXLRZ@CD^HKANYVW@RLGEZEJN@_WZJBNZYYKVIOR]T]MNMG_Z[YVWSCH_Q[G
PC_A@CARQVXDSDA^M]@DRVUM@RBM
Date: Wed, 12 Apr 2006 22:29:01 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:2824

"Rory McMahon" <rorymcmahonNOSPAM@yahoo.com> wrote in message
news:qkkq32lqj666e37hsmsffelejb3ng2f5kh@4ax.com...
> I have an MIO on Ebay...
>
> The auction is supposed to be a low bidding event...

People may be bidding without checking the ship/handling calculator.
I think I understand the ship concept you're trying to achieve, however
your statement in the description is misleading.
I quote your description:

"The shipping costs will depend on where you live. I have set a fixed
shipping amount, but you can save shipping by winning more than one auction.
Thanks for your understanding."

Your explanation here is acurate, but people may be shocked by the
shipping amount. Shipping won't vary much " ... depend on where you live.."
Sorry.

> My apologies in advance...
> =====
> I wanted to tell you that I have a high shipping cost placed on this
> auction. I will be charging $330 + shipping + auction ending price.
>
> I dont think people are aware of it. It's my way of getting money back
> from ebay by not paying them fees.
>
> There is a reason for it.
>

From 8630288196272233554
X-Google-Thread: f8760,f51ead5245dc2f4
X-Google-Thread: 111a55,f51ead5245dc2f4
X-Google-Thread: 100a3b,f51ead5245dc2f4
X-Google-Thread: 104d7a,f51ead5245dc2f4
X-Google-Thread: 1143d9,f51ead5245dc2f4
X-Google-Thread: fa2dd,f51ead5245dc2f4
X-Google-Attributes:
gidf8760,gid111a55,gid100a3b,gid104d7a,gid1143d9,gidfa2dd,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news3.google.com!news.glorb.com!
meganewsservers.com!feeder2.on.meganewsservers.com!feed.cgocable.net!
read1.cgocable.net.POSTED!53ab2750!not-for-mail
From: AlbaClause <you@cogeco.ca>
Subject: Re: Ben's Birthday Bash!
Newsgroups:
comp.sys.atari.8bit,comp.sys.atari.st,rec.games.video.atari,rec.games.video.classi
c,rec.games.video.marketplace,pdx.forsale
Followup-To: comp.sys.atari.8bit
Reply-To: you@cogeco.ca
References: <Pine.LNX.4.44.0603230128320.12789-100000@onyx.spiritone.com>
Lines: 43
User-Agent: KNode/0.8.2
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7Bit
Message-ID: <8lf%f.30566$Hk1.14927@read1.cgocable.net>
Date: Wed, 12 Apr 2006 18:40:47 -0400
NNTP-Posting-Host: 24.57.165.180
X-Complaints-To: news@cogeco.net
X-Trace: read1.cgocable.net 1144881604 24.57.165.180 (Wed, 12 Apr 2006 18:40:04
EDT)
NNTP-Posting-Date: Wed, 12 Apr 2006 18:40:04 EDT
Organization: Cogeco Cable
Xref: g2news1.google.com comp.sys.atari.8bit:2825 comp.sys.atari.st:2527
rec.games.video.atari:245 rec.games.video.classic:4152
rec.games.video.marketplace:563 pdx.forsale:734

Bravo Sierra Computers wrote:

> This March I'm celebrating my Birthday! If you want to bless me, I'm
> trying to raise Capital to buyout an Atari Dealer of all his Atari goods!
> So give me your Atari business, send all Atarians Marching my way and help
> save Atari goods from extinction, buying from Ben Saves Atari!
>
> I'm creating a NEW Atari catalog. Catalog's name is NEWINBOX.TXT compiled
> from all items NEW in BOX from all my other catalogs made up of Hardware,
> Games/Software and Books for the 8 Bit, ST & Jaguar! Instead of 38 columns
> of text width it will be 80 column width, Most entries will be 1 line each
> and sorted alphabetically by title. You'll only find my NEW items in this
> catalog as I'm removing such NEW item's from their other catalogs.
>
> http://BensCatalogs.Atari.org   Atari's for sale!
> http://www.aracnet.com/~atari/adoption.htm   Atari Adoption Agency!
> http://www.aracnet.com/~atari/birthday.htm   Ben's Atari Birthday!
> http://www.aracnet.com/~atari/wantlist.htm   What Ben Wants!
>
> I've got a fast turnaround rate. Usually, Once I receive payment your
> order goes out the same day. Customers love the speedy service! I have
> lots of Atari SoftWare & Books. Which I can send by Media Mail Rate!
>
> Please Direct all Replies Through E-Mail to: BenSells@Atari.org or
> Atari@aracnet.com. If you can't reach me, see my info at the Bottom!
>
> Atari Jaguar, 8 Bit and ST Games/Software, Hardware/Accessories &
> References/
> Books. FREE Catalogs on Ben's Domain at http://BensCatalogs.Atari.org or
> at http://BenSells.Atari.org Catalogs can be attached to,Requested by &
> Received
> Through E-Mail at Atari@aracnet.com or BenSells@Atari.org and Please
> Specify Atari 8 Bit, ST, Jaguar and/or all 3! Or Call Ben anytime at
> (503)256-9974!!!

Happy belated birthday, Ben.   Also, good to see that you're finally making
the leap to 80 columns.   Welcome to the new millenium.

--
--
AlbaClause: A contraction of the words albatross and clause.

http://sarnia.selfip.org   --- Go ahead, hack it!

From -4493732154000775173
X-Google-Thread: f8760,6fd3e0bc92d219e1
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!e56g2000cwe.googlegroups.com!not-for-
mail
From: "Larry" <LLppwhite@earthlink.net>
Newsgroups: comp.sys.atari.8bit

Subject: Re: FA: MIO 1mb on Ebay
Date: 12 Apr 2006 15:41:20 -0700
Organization: http://groups.google.com
Lines: 5
Message-ID: <1144881680.925812.85200@e56g2000cwe.googlegroups.com>
References: <qkkq32lqj666e37hsmsffelejb3ng2f5kh@4ax.com>
NNTP-Posting-Host: 64.12.117.9
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1144881686 30248 127.0.0.1 (12 Apr 2006 22:41:26 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Wed, 12 Apr 2006 22:41:26 +0000 (UTC)
In-Reply-To: <qkkq32lqj666e37hsmsffelejb3ng2f5kh@4ax.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; AOL 9.0; Windows NT 5.1;
SV1; .NET CLR 1.0.3705; .NET CLR 1.1.4322),gzip(gfe),gzip(gfe)
X-HTTP-Via: HTTP/1.1 (Velocity/1.0.6 [uScMs f p eN:t cCMp s]), HTTP/1.1 Turboweb
[mtc-td091 8.3.5], HTTP/1.0 cache-mtc-ae05.proxy.aol.com[400C7509] (Traffic-
Server/5.4.3 [uScM])
Complaints-To: groups-abuse@google.com
Injection-Info: e56g2000cwe.googlegroups.com; posting-host=64.12.117.9;
   posting-account=0UWPcQ0AAADvV4U11-zAXpascRbusefh
Xref: g2news1.google.com comp.sys.atari.8bit:2826

I will be very interested to see how this plays out -- namely whether
the "winner" had a clue about your shipping charges. But I've seen
shipping charges like this before -- but it was on an tractor... ;-)
-Larry

From 5955583083575791397
X-Google-Thread: f8760,3c87099513eebc3a
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!news-out.readnews.com!
news-xxxfer.readnews.com!news.sprintnetops.net!feed.cgocable.net!
read1.cgocable.net.POSTED!53ab2750!not-for-mail
From: AlbaClause <you@cogeco.ca>
Subject: Re: looking for Atari PC2
Newsgroups: comp.sys.atari.8bit
Reply-To: you@cogeco.ca
References: <1143070969.061180.313180@g10g2000cwb.googlegroups.com>
Lines: 21
User-Agent: KNode/0.8.2
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7Bit
Message-ID: <epf%f.30567$Hk1.11242@read1.cgocable.net>
Date: Wed, 12 Apr 2006 18:45:09 -0400
NNTP-Posting-Host: 24.57.165.180
X-Complaints-To: news@cogeco.net
X-Trace: read1.cgocable.net 1144881866 24.57.165.180 (Wed, 12 Apr 2006 18:44:26

EDT)
NNTP-Posting-Date: Wed, 12 Apr 2006 18:44:26 EDT
Organization: Cogeco Cable
Xref: g2news1.google.com comp.sys.atari.8bit:2827

Chris wrote:

> I realize this is an 8-bit group, but what the heck :). I'm largely
> interested in all the Atari PEECEE type computers (as well as earlier
> 8-bitters and the ST series), but in particular I'd like to obtain the
> PC2. I live in New Jersey presently, but it's my understanding they
> were available in Canada (well I saw one on Ebay in Canada). Please
> contact me offlist. Thanks.

Was the PC2 the Atari PC that was housed in the modified Mega ST case? If
so, I recall having wanted one of those as well.   I remember reading an
article in an old Compute! magazine about it's introduction -- a CES or
Comdex show report, I believe.

Anyway, Atari was expecting to sell a tonne of those boxes. At least that
was the hype from the magazines of the time.
--
--
AlbaClause: A contraction of the words albatross and clause.

http://sarnia.selfip.org   --- Go ahead, hack it!

From 4998589655398893176
X-Google-Thread: f5ddf,38a3b8473cdef378,start
X-Google-Thread: 112087,38a3b8473cdef378,start
X-Google-Thread: 101d3b,38a3b8473cdef378,start
X-Google-Thread: f8760,38a3b8473cdef378,start
X-Google-Thread: 1056fc,38a3b8473cdef378,start
X-Google-Attributes: gidf5ddf,gid112087,gid101d3b,gidf8760,gid1056fc,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news4.google.com!news.glorb.com!news-
out.readnews.com!news-xxxfer.readnews.com!news.sprintnetops.net!feed.cgocable.net!
read1.cgocable.net.POSTED!53ab2750!not-for-mail
From: AlbaClause <you@cogeco.ca>
Subject: Re: Please read - nothing nasty
Newsgroups:
comp.sys.apple2.programmer,comp.sys.apple2.usergroups,comp.sys.arm,comp.sys.atari.
8bit,comp.sys.atari.advocacy
Followup-To: comp.sys.apple2.programmer
Reply-To: you@cogeco.ca
References: <XUvOf.87603$Q22.18344@fe1.news.blueyonder.co.uk>
Lines: 24
User-Agent: KNode/0.8.2
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7Bit
Message-ID: <swf%f.30568$Hk1.5410@read1.cgocable.net>

Date: Wed, 12 Apr 2006 18:52:51 -0400
NNTP-Posting-Host: 24.57.165.180
X-Complaints-To: news@cogeco.net
X-Trace: read1.cgocable.net 1144882328 24.57.165.180 (Wed, 12 Apr 2006 18:52:08 EDT)
NNTP-Posting-Date: Wed, 12 Apr 2006 18:52:08 EDT
Organization: Cogeco Cable
Xref: g2news1.google.com comp.sys.apple2.programmer:781 comp.sys.apple2.usergroups:48 comp.sys.arm:815 comp.sys.atari.8bit:2828 comp.sys.atari.advocacy:47

Your@email.adr wrote:

> I want start a trend, this is make ppl to think carefully about where
> they live and how we are screwing it up, and the cures. goto my site and
> look
> i am a disabled ex-truck driver, and i have to find a new career, so this
> it, i want to plant a few trees, My site url :-)
>
> http://www.global-airconditioning.com/index.html
>
> its on a candian server my name and address is fully available
> I want help, and thats very hard for me to say.
> i don't lie it costs too much, truth hurts but it costs nothing, phishers
> beware, balderdash is binned

Interesting! Your site don't work, dude. If you're going to spam the newsgroups, at least provide a link that actually works.

--
--
AlbaClause: A contraction of the words albatross and clause.

http://sarnia.selfip.org --- Go ahead, hack it!

From 4331417880629603217
X-Google-Thread: f8760,1ed6597ff1cec569
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news4.google.com!news.glorb.com!meganewsservers.com!feeder2.on.meganewsservers.com!feed.cgocable.net!read1.cgocable.net.POSTED!53ab2750!not-for-mail
From: AlbaClause <you@cogeco.ca>
Subject: Re: The "best" Operating System?
Newsgroups: comp.sys.atari.8bit
Reply-To: you@cogeco.ca
References: <1140478132.692899.233120@g44g2000cwa.googlegroups.com>
Lines: 39
User-Agent: KNode/0.8.2
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii

Content-Transfer-Encoding: 7Bit
Message-ID: <9Bf%f.30569$Hk1.17695@read1.cgocable.net>
Date: Wed, 12 Apr 2006 18:57:52 -0400
NNTP-Posting-Host: 24.57.165.180
X-Complaints-To: news@cogeco.net
X-Trace: read1.cgocable.net 1144882629 24.57.165.180 (Wed, 12 Apr 2006 18:57:09
EDT)
NNTP-Posting-Date: Wed, 12 Apr 2006 18:57:09 EDT
Organization: Cogeco Cable
Xref: g2news1.google.com comp.sys.atari.8bit:2829

Larry wrote:

> Of all the OS's written for the A8, which is the best XL/XE OS? (It
> must recognize the parallel bus.) And which is the best 800-type
> "compatability" OS used on the XL/XE for older software? And of course
> -- WHY did you pick your favorites?
>
> My favorite is the the Ultra Speed + OS from CSS. It is "the best"
> because it works so well with the Black Box and Floppy Board. But even
> without the BB, it handles UltraSpeed so transparently. It also
> provides an extremely floppy-like ramdisk if you have expanded ram.
> 720 sectors, single or DD.
>
> My favorite 800-type OS is Omnimon -- hands down, no contenders -- love
> that monitor!!! I must admit, however, that especially using a VGA
> up-converter, Omniview is very impressive. But it's still way behind
> Omnimon, because there is so little 80-column software.
> -Larry

Did anybody ever produce a Unix-like OS for the Atari 8-bit? Not an actual Unix, but something that looks and feels like a Unix? I know there was SpartaDOS, which was a command line OS. Though I would hardly call SpartaDOS Unix-like.

I remember ordering a DOS from Bellcom that was written entirely in Basic. It wasn't Unix-like, but MS-DOS like. It wasn't very useful, being that it was written in Basic -- at least the user interface portion was written in Basic. The actual DOS.SYS was Atari DOS 2, I think.

Hmm, what was that called? Mecc-DOS, I think.

Anyway, was there ever any effort to create something Unix-like? i.e. a DOS that used Unix like commands?

--
--
AlbaClause: A contraction of the words albatross and clause.

http://sarnia.selfip.org --- Go ahead, hack it!

From 2988004843233171493

X-Google-Thread: f8760,9a1b33bfd4b71a0b,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news4.google.com!news.glorb.com!
meganewsservers.com!feeder2.on.meganewsservers.com!feed.cgocable.net!
read1.cgocable.net.POSTED!53ab2750!not-for-mail
From: AlbaClause <you@cogeco.ca>
Subject: Re: Carlos Murray would like your support!
Newsgroups: comp.sys.atari.8bit
Reply-To: you@cogeco.ca
References: <C01E854D.7459%you@cogeco.ca>
Lines: 24
User-Agent: KNode/0.8.2
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7Bit
Message-ID: <vCf%f.30570$Hk1.8487@read1.cgocable.net>
Date: Wed, 12 Apr 2006 18:59:19 -0400
NNTP-Posting-Host: 24.57.165.180
X-Complaints-To: news@cogeco.net
X-Trace: read1.cgocable.net 1144882715 24.57.165.180 (Wed, 12 Apr 2006 18:58:35
EDT)
NNTP-Posting-Date: Wed, 12 Apr 2006 18:58:35 EDT
Organization: Cogeco Cable
Xref: g2news1.google.com comp.sys.atari.8bit:2830

You wrote:

> Carlos Murray is running for Mayor of Sarnia in the upcoming election.
> Carlos Murray would like to count on your support this November; together
> we can promote real change and foster real commitment to the people of the
> city of Sarnia.
>
> If you would like more information about Carlos Murray, his campaign, or
> his campaign platform, please visit his website at:
> http://www.geocities.com/sarnians/
>
> While you're there, pop into the forums and have your say on the issues
> that matter to you.
>
> Send a message this November, Vote Carlos Murray for Mayor of Smugville.

My how times have changed. Even I am not supporting Mr. Murray any longer.
Yikes!

--
--
AlbaClause: A contraction of the words albatross and clause.

http://sarnia.selfip.org --- Go ahead, hack it!

From 788294895468219349

X-Google-Thread: f8760,34133edd143daf77
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news4.google.com!news.glorb.com!
meganewsservers.com!feeder2.on.meganewsservers.com!feed.cgocable.net!
read1.cgocable.net.POSTED!53ab2750!not-for-mail
From: AlbaClause <you@cogeco.ca>
Subject: Re: The Black Box Floppy Board
Newsgroups: comp.sys.atari.8bit
Reply-To: you@cogeco.ca
References: <yXQIf.81478$QW2.41910@dukeread08>
<Gv5Jf.12532$Nv2.8039@newsread1.news.atl.earthlink.net>
<firstname-500A72.21202207032006@azure.qinip.net>
Lines: 19
User-Agent: KNode/0.8.2
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7Bit
Message-ID: <RDf%f.30571$Hk1.21602@read1.cgocable.net>
Date: Wed, 12 Apr 2006 19:00:44 -0400
NNTP-Posting-Host: 24.57.165.180
X-Complaints-To: news@cogeco.net
X-Trace: read1.cgocable.net 1144882801 24.57.165.180 (Wed, 12 Apr 2006 19:00:01
EDT)
NNTP-Posting-Date: Wed, 12 Apr 2006 19:00:01 EDT
Organization: Cogeco Cable
Xref: g2news1.google.com comp.sys.atari.8bit:2831

Mathy Van Nisselroy wrote:

> Howdy Jack
>
>> > I am wondering if the black box floppy board works with XEGS
>> cartridge or
>> > PBI of 130XE or SIO connection.
>
> You can read all about th eblackBox and the FloppyBoard on my site at
> www.mathyvannisselroy.nl/blackbox.htm.
>
> CU   Mathy

Are these devices still being produced by CSS?
--
--
AlbaClause: A contraction of the words albatross and clause.

http://sarnia.selfip.org   --- Go ahead, hack it!

From 69303042010626501
X-Google-Thread: f8760,34133edd143daf77
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit

Path: g2news1.google.com!news1.google.com!news2.google.com!news.maxwell.syr.edu!
news-rtr.nyroc.rr.com!news-out.nyroc.rr.com!twister.nyroc.rr.com.POSTED!53ab2750!
not-for-mail
From: Beezlebub <thedevil@hell.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: The Black Box Floppy Board
Organization: Hell, Inc.
References: <yXQIf.81478$QW2.41910@dukeread08>
<Gv5Jf.12532$Nv2.8039@newsread1.news.atl.earthlink.net>
<firstname-500A72.21202207032006@azure.qinip.net>
<RDf%f.30571$Hk1.21602@read1.cgocable.net>
User-Agent: MT-NewsWatcher/3.4 (PPC Mac OS X)
Message-ID: <thedevil-6D7272.19231412042006@syrcnyrdrs-02-ge0.nyroc.rr.com>
Lines: 22
Date: Wed, 12 Apr 2006 23:23:13 GMT
NNTP-Posting-Host: 24.169.117.151
X-Complaints-To: abuse@rr.com
X-Trace: twister.nyroc.rr.com 1144884193 24.169.117.151 (Wed, 12 Apr 2006 19:23:13
EDT)
NNTP-Posting-Date: Wed, 12 Apr 2006 19:23:13 EDT
Xref: g2news1.google.com comp.sys.atari.8bit:2832

In article <RDf%f.30571$Hk1.21602@read1.cgocable.net>,
 AlbaClause <you@cogeco.ca> wrote:

> Mathy Van Nisselroy wrote:
>
> > Howdy Jack
> >
> >> > I am wondering if the black box floppy board works with XEGS
> >> cartridge or
> >> > PBI of 130XE or SIO connection.
> >
> > You can read all about th eblackBox and the FloppyBoard on my site at
> > www.mathyvannisselroy.nl/blackbox.htm.
> >
> > CU   Mathy
>
> Are these devices still being produced by CSS?

Last I heard, the Floppy Board can *possibly* be purchased from CSS. I
know that Bob has enough parts to build one more batch of Floppy Boards,
but there needs to be enough demand from users for him to do it. If you
(or anybody) wants one, let Bob know!

From 286184093562125955
X-Google-Thread: f8760,797848d08343ea62
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g10g2000cwb.googlegroups.com!not-for-
mail
From: ron.fucci@gmail.com

Newsgroups: comp.sys.atari.8bit
Subject: Re: LONG: Atari 8 bit game documents
Date: 12 Apr 2006 16:37:01 -0700
Organization: http://groups.google.com
Lines: 5
Message-ID: <1144885021.120785.97620@g10g2000cwb.googlegroups.com>
References: <141h32pf0dogsc5gshr9tko4ctv0u1lqo8@4ax.com>
NNTP-Posting-Host: 68.214.102.160
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1144885032 22452 127.0.0.1 (12 Apr 2006 23:37:12 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Wed, 12 Apr 2006 23:37:12 +0000 (UTC)
In-Reply-To: <141h32pf0dogsc5gshr9tko4ctv0u1lqo8@4ax.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT
5.1),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g10g2000cwb.googlegroups.com; posting-host=68.214.102.160;
   posting-account=jJm1sQ0AAACt9TaYWEUliSIsPAKZOD3h
Xref: g2news1.google.com comp.sys.atari.8bit:2833

how to retrieve any of the pdf's? IE complains that above user is not
authorized to download

R

From -2671180908935138076
X-Google-Thread: f8760,6fd3e0bc92d219e1
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!z34g2000cwc.googlegroups.com!not-for-
mail
From: Rory.A.McMahon@gmail.com
Newsgroups: comp.sys.atari.8bit
Subject: Re: FA: MIO 1mb on Ebay
Date: 12 Apr 2006 16:41:18 -0700
Organization: http://groups.google.com
Lines: 30
Message-ID: <1144885278.294989.32330@z34g2000cwc.googlegroups.com>
References: <qkkq32lqj666e37hsmsffelejb3ng2f5kh@4ax.com>
   <1144881680.925812.85200@e56g2000cwe.googlegroups.com>
NNTP-Posting-Host: 209.242.56.174
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1144885289 23102 127.0.0.1 (12 Apr 2006 23:41:29 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Wed, 12 Apr 2006 23:41:29 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Windows NT 5.1; en-US; rv:1.8.0.1)
Gecko/20060111 Firefox/1.5.0.1,gzip(gfe),gzip(gfe)

Complaints-To: groups-abuse@google.com
Injection-Info: z34g2000cwc.googlegroups.com; posting-host=209.242.56.174;
   posting-account=jijZzw0AAAD2D-y37rE7rFYXZaqdW4_1
Xref: g2news1.google.com comp.sys.atari.8bit:2834

I didnt mean to deceive anyone except Ebay.

The current high bidder has been notified and said, basically, cancel
your bid if you want. I'm not going to hold anyone to the bids that
they made under this situation.

Seems a lot of people on Ebay puts things on ebay for ridculously low
prices (.01 for Buy it now) for expensive items to cheat ebay out of
closing bid prices and make the money on shipping (which ebay cannot
touch, yet...). I'm not wealthy enough to let $233 slip through the
cracks. I really needed the scanner*. I waited 3 weeks for nothing to
show up, meanwhile the bad seller has my money and already spent it. I
get a partial refund from ebay and was told to recoup the rest from the
seller (who probably used fake info). I had no protection from being
frauded. Paypal defaults to a bank transfer instead of a Credit card
(which I would have had protection). Things just went horribly wrong.

I'm NOT going to let the money slide.

I'll always check to see how much stuff is going to cost to ship. I
want to know the ballpark price I will be paying. Expensive items (more
than $200) I will only pick up in person which pretty well defeats the
purpose of Ebay.

I guess I could just pull it off ebay and sell it some other way.

Rory

*See other posts for 8 bit documents needed to be scanned elsewhere.

From -3734175142493799896
X-Google-Thread: f8760,a63ba0a718e83d41,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news4.google.com!news.glorb.com!
green.octanews.net!news-out.octanews.net!cox.net!news-xfer.cox.net!
199.224.117.12.MISMATCH!news2.epix.net!feed.cgocable.net!
read2.cgocable.net.POSTED!53ab2750!not-for-mail
From: AlbaClause <you@cogeco.ca>
Subject: AlbaClause
Newsgroups: comp.sys.atari.8bit
Reply-To: you@cogeco.ca
Lines: 41
User-Agent: KNode/0.8.2
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii

Content-Transfer-Encoding: 7Bit
Message-ID: <Nwg%f.65274$fd.60618@read2.cgocable.net>
Date: Wed, 12 Apr 2006 20:01:24 -0400
NNTP-Posting-Host: 24.57.165.180
X-Complaints-To: news@cogeco.net
X-Trace: read2.cgocable.net 1144886445 24.57.165.180 (Wed, 12 Apr 2006 20:00:45 EDT)
NNTP-Posting-Date: Wed, 12 Apr 2006 20:00:45 EDT
Organization: Cogeco Cable
Xref: g2news1.google.com comp.sys.atari.8bit:2835

I'm back! I have a new name now, too! I'm now known as AlbaClause. As you may have figured out from reading the signature at the bottom, AlbaClause is a contraction of the words Albatross and Clause.

For the illiterate and dictionary deprived folks cruising the group, I'm going to pull out my big red Webster's New World Dictionary and provide you with definitions of the words Albatross and clause. Here goes:

Albatross: 1) Any of a family of large, web-footed, tubenose birds found chiefly in the south seas. They have long narrow wings, and a long, hooked beak. 2) A burden or source of distress, especially one that impairs effective action.

Clause: 1) A group of words containing a subject and a finite verb, usually forming part of a complex or compound sentence. Clauses may be joined by parataxis, by modified parataxis, and by hypotaxis. 2) A particular article, stipulation, or provision in a formal or legal document.

I'll let you figure out which definitions I'm using for my handle. You can do it... I think you're smart enough!

You may recall that I used to frequent these groups under the handle "you". However, I've opted to cease use of that handle, as I really don't like you. Yes, sad but true.

In a closing note, if you happen to chance upon my website, and you have any knowledge of Debian Linux, you will immediately recognize that "woody" is the name of the old stable Debian distro. Although some rather large posteriored morning show hosts may believe that it is a reference to them, I assure you that it most certainly is not.

Note to Sarah Woodley: You're so vain. I bet you think this post is about you! :P

Anyway, ciao for now.

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AlbaClause: A contraction of the words albatross and clause.

http://sarnia.selfip.org --- Go ahead, hack it!

From -1402400261665890604
X-Google-Thread: f8760,f51ead5245dc2f4
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!wns13feed!
worldnet.att.net!207.35.177.252!nf3.bellglobal.com!nf1.bellglobal.com!
nf2.bellglobal.com!news20.bellglobal.com.POSTED!not-for-mail
From: "gfa midi charles" <charles.copp@sympatico.ca>
Newsgroups: comp.sys.atari.8bit
References: <Pine.LNX.4.44.0603230128320.12789-100000@onyx.spiritone.com>
<8lf%f.30566$Hk1.14927@read1.cgocable.net>
Subject: Re: Ben's Birthday Bash!
Lines: 10
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1106
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1106
Message-ID: <yQi%f.4183$fo1.176084@news20.bellglobal.com>
Date: Wed, 12 Apr 2006 19:38:27 -0700
NNTP-Posting-Host: 69.156.136.26
X-Complaints-To: abuse@sympatico.ca
X-Trace: news20.bellglobal.com 1144895902 69.156.136.26 (Wed, 12 Apr 2006 22:38:22
EDT)
NNTP-Posting-Date: Wed, 12 Apr 2006 22:38:22 EDT
Organization: Bell Sympatico
Xref: g2news1.google.com comp.sys.atari.8bit:2836

ben.... you've been having this birthday bash
for about three years straight every,ooo.. couple a months
,on and off.. does it really ((technically speaking))need to be your
birthday to have a sale.or
is there something wrong ,sorry i am probally out of place to mention this.

the
curious quest-or

From 5069807007994736897
X-Google-Thread: f8760,f51ead5245dc2f4
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!newscon06.news.prodigy.com!prodigy.net!logbridge.uoregon.edu!
pln-e!spln!lex!extra.newsguy.com!newsp.newsguy.com!onyx.spiritone.com!atari
From: Bravo Sierra Computers <atari@aracnet.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Ben's Birthday Bash!
Date: Thu, 13 Apr 2006 00:37:27 -0700
Organization: http://extra.newsguy.com
Lines: 23

Message-ID: <Pine.LNX.4.44.0604130034320.31706-100000@onyx.spiritone.com>
References: <Pine.LNX.4.44.0603230128320.12789-100000@onyx.spiritone.com>
 <8lf%f.30566$Hk1.14927@read1.cgocable.net>
<yQi%f.4183$fo1.176084@news20.bellglobal.com>
NNTP-Posting-Host: p-791.newsdawg.com
Mime-Version: 1.0
Content-Type: TEXT/PLAIN; charset=US-ASCII
X-X-Sender: atari@onyx.spiritone.com
To: gfa midi charles <charles.copp@sympatico.ca>
In-Reply-To: <yQi%f.4183$fo1.176084@news20.bellglobal.com>
Xref: g2news1.google.com comp.sys.atari.8bit:2837

Hello Charles, nice to hear from you. I only have my Birthday Bash in March.

==Thanx==
===Ben===

On Wed, 12 Apr 2006, gfa midi charles wrote:

> ben.... you've been having this birthday bash
> for about three years straight every,ooo.. couple a months
> ,on and off.. does it really ((technically speaking))need to be your
> birthday to have a sale.or
> is there something wrong ,sorry i am probally out of place to mention this.
>
> the
> curious quest-or

Atari Jaguar, 8 Bit and ST Games/Software, Hardware/Accessories & References/
Books. FREE Catalogs on Ben's Domain at http://BensCatalogs.Atari.org or at
http://BenSells.Atari.org Catalogs can be attached to,Requested by & Received
Through E-Mail at Atari@aracnet.com or BenSells@Atari.org and Please Specify
Atari 8 Bit, ST, Jaguar and/or all 3! Or Call Ben anytime at (503)256-9974!!!

From 1827521331855086482
X-Google-Thread: f8760,f51ead5245dc2f4
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!wns13feed!worldnet.att.net!129.250.169.16!pln-e!spln!lex!
extra.newsguy.com!newsp.newsguy.com!onyx.spiritone.com!atari
From: Bravo Sierra Computers <atari@aracnet.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Ben's Birthday Bash!
Date: Thu, 13 Apr 2006 00:50:26 -0700
Organization: http://extra.newsguy.com
Lines: 16
Message-ID: <Pine.LNX.4.44.0604130038350.31706-100000@onyx.spiritone.com>
References: <Pine.LNX.4.44.0603230128320.12789-100000@onyx.spiritone.com>
 <8lf%f.30566$Hk1.14927@read1.cgocable.net>

NNTP-Posting-Host: p-798.newsdawg.com
Mime-Version: 1.0
Content-Type: TEXT/PLAIN; charset=US-ASCII
X-X-Sender: atari@onyx.spiritone.com
To: AlbaClause <you@cogeco.ca>
In-Reply-To: <8lf%f.30566$Hk1.14927@read1.cgocable.net>
Xref: g2news1.google.com comp.sys.atari.8bit:2838

Dont be deceived, I've been doing 80 columns since 1985 with my 1040STF. I
try to support all my Customers. An 80 column user can still use a 40
column text. Appealing to the lowest common denominator. 40 column users may
not as easily adapt.

On Wed, 12 Apr 2006, AlbaClause wrote:

> Happy belated birthday, Ben. Also, good to see that you're finally making
> the leap to 80 columns. Welcome to the new millenium.

Atari Jaguar, 8 Bit and ST Games/Software, Hardware/Accessories & References/
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http://BenSells.Atari.org Catalogs can be attached to,Requested by & Received
Through E-Mail at Atari@aracnet.com or BenSells@Atari.org and Please Specify
Atari 8 Bit, ST, Jaguar and/or all 3! Or Call Ben anytime at (503)256-9974!!!

From 8290795111370744775
X-Google-Thread: f8760,dc4f48bcb7203e5b
X-Google-Thread: 111a55,dc4f48bcb7203e5b
X-Google-Thread: fa2dd,dc4f48bcb7203e5b
X-Google-Attributes: gidf8760,gid111a55,gidfa2dd,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news4.google.com!newshub.sdsu.edu!pln-e!
spln!dex!extra.newsguy.com!newsp.newsguy.com!onyx.spiritone.com!atari
From: Bravo Sierra Computers <atari@aracnet.com>
Newsgroups: comp.sys.atari.8bit,comp.sys.atari.st,pdx.forsale
Subject: ATARI adoption agency!
Date: Thu, 13 Apr 2006 00:58:22 -0700
Organization: http://extra.newsguy.com
Lines: 11
Message-ID: <Pine.LNX.4.44.0604130053140.31706-100000@onyx.spiritone.com>
NNTP-Posting-Host: p-413.newsdawg.com
Mime-Version: 1.0
Content-Type: TEXT/PLAIN; charset=US-ASCII
X-X-Sender: atari@onyx.spiritone.com
Xref: g2news1.google.com comp.sys.atari.8bit:2839 comp.sys.atari.st:2528
pdx.forsale:735

ATARI Adoption Agency: Does your Atari need a
new home? We adopt! Do you need Atari
Hardware or Software? Info: Ben at (503)256-9974
http://adoption.atari.org or atari@aracnet.com

Atari Jaguar, 8 Bit and ST Games/Software, Hardware/Accessories & References/
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http://BenSells.Atari.org Catalogs can be attached to,Requested by & Received
Through E-Mail at Atari@aracnet.com or BenSells@Atari.org and Please Specify
Atari 8 Bit, ST, Jaguar and/or all 3! Or Call Ben anytime at (503)256-9974!!!

From 1598004937608520477
X-Google-Thread: f8760,e50a53df40e76f55
X-Google-Thread: 111a55,e50a53df40e76f55
X-Google-Thread: 100a3b,e50a53df40e76f55
X-Google-Thread: 104d7a,e50a53df40e76f55
X-Google-Thread: 1143d9,e50a53df40e76f55
X-Google-Thread: fa2dd,e50a53df40e76f55
X-Google-Attributes:
gidf8760,gid111a55,gid100a3b,gid104d7a,gid1143d9,gidfa2dd,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!newshub.sdsu.edu!pln-e!spln!dex!extra.newsguy.com!
newsp.newsguy.com!onyx.spiritone.com!atari

From: Bravo Sierra Computers <atari@aracnet.com>

Newsgroups:
comp.sys.atari.8bit,comp.sys.atari.st,rec.games.video.atari,rec.games.video.classi
c,rec.games.video.marketplace,pdx.forsale

Subject: FS: ALL Atari Books 20% off!

Date: Thu, 13 Apr 2006 01:01:05 -0700
Organization: http://extra.newsguy.com
Lines: 23
Message-ID: <Pine.LNX.4.44.0604130058370.31706-100000@onyx.spiritone.com>
NNTP-Posting-Host: p-420.newsdawg.com
Mime-Version: 1.0
Content-Type: TEXT/PLAIN; charset=US-ASCII
X-X-Sender: atari@onyx.spiritone.com
Xref: g2news1.google.com comp.sys.atari.8bit:2840 comp.sys.atari.st:2529
rec.games.video.atari:246 rec.games.video.classic:4156
rec.games.video.marketplace:564 pdx.forsale:736

All books on Sale! Books for Classic Atari 8 Bit & Atari ST lines! Some
you wont find anywhere else but here! You would be surprised what I can do
to save on Postage! Atari, one of the most well documented Computers ever!
E-Mail Atari@aracnet.com or call Ben@(503)256-9974! Anytime!

http://BensCatalogs.Atari.org	WebSite and Atari Catalogs!
http://www.aracnet.com/~atari/8btbooks.htm	8 Bit Books Catalog!
http://www.aracnet.com/~atari/specials.htm	Details on Sales!
http://www.aracnet.com/~atari/stbooks.htm	ST Books Catalog!

I've got a fast turnaround rate. Usually, Once I receive payment your
order goes out the same day. Customers love the speedy service! I have
lots of Atari SoftWare & Books. Which I can send by Media Mail Rate!

Please Direct all Replies Through E-Mail to: BenSells@Atari.org or

Atari@aracnet.com. If you can't reach me, see my info at the Bottom!

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Books. FREE Catalogs on Ben's Domain at http://BensCatalogs.Atari.org or at
http://BenSells.Atari.org Catalogs can be attached to,Requested by & Received
Through E-Mail at Atari@aracnet.com or BenSells@Atari.org and Please Specify
Atari 8 Bit, ST, Jaguar and/or all 3! Or Call Ben anytime at (503)256-9974!!!

From 300221436122295519
X-Google-Thread: f8760,97b866ca3228e65
X-Google-Thread: 111a55,97b866ca3228e65
X-Google-Thread: fa2dd,97b866ca3228e65
X-Google-Attributes: gidf8760,gid111a55,gidfa2dd,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!pln-e!spln!rex!
extra.newsguy.com!newsp.newsguy.com!onyx.spiritone.com!atari
From: Bravo Sierra Computers <atari@aracnet.com>
Newsgroups: comp.sys.atari.8bit,comp.sys.atari.st,pdx.forsale
Subject: AD: E-Mail/Mailing Lists & Atari Survey!
Date: Thu, 13 Apr 2006 01:03:46 -0700
Organization: http://extra.newsguy.com
Lines: 18
Message-ID: <Pine.LNX.4.44.0604130101450.31706-100000@onyx.spiritone.com>
NNTP-Posting-Host: p-523.newsdawg.com
Mime-Version: 1.0
Content-Type: TEXT/PLAIN; charset=US-ASCII
X-X-Sender: atari@onyx.spiritone.com
Xref: g2news1.google.com comp.sys.atari.8bit:2841 comp.sys.atari.st:2530
pdx.forsale:737

Sign Up for Atari Mailing Lists either by E-Mail or Postal Mail! From
Bravo Sierra Computers Atari Resale or the Portland Atari Club, Goto:

http://www.aracnet.com/~atari/maillist.htm Mail lists and surveys!

I cant read your mind, so fill out the survey so I can get to know you. It
helps me figure out your Atari needs and Interests. Feel free to fill out
the Atari Survey on my Contact Page! Goto my Link above. Thank You.

Please Direct all Replies Through E-Mail to: BenSells@Atari.org or
Atari@aracnet.com. If you can't reach me, see my info at the Bottom!

Atari Jaguar, 8 Bit and ST Games/Software, Hardware/Accessories & References/
Books. FREE Catalogs on Ben's Domain at http://BensCatalogs.Atari.org or at
http://BenSells.Atari.org Catalogs can be attached to,Requested by & Received
Through E-Mail at Atari@aracnet.com or BenSells@Atari.org and Please Specify
Atari 8 Bit, ST, Jaguar and/or all 3! Or Call Ben anytime at (503)256-9974!!!

From -1673754860867134922

X-Google-Thread: f8760,6fd3e0bc92d219e1
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!z34g2000cwc.googlegroups.com!not-for-mail
From: Rory.A.McMahon@gmail.com
Newsgroups: comp.sys.atari.8bit
Subject: Re: FA: MIO 1mb on Ebay
Date: 13 Apr 2006 07:43:22 -0700
Organization: http://groups.google.com
Lines: 6
Message-ID: <1144939402.856731.139620@z34g2000cwc.googlegroups.com>
References: <qkkq32lqj666e37hsmsffelejb3ng2f5kh@4ax.com>
   <1144881680.925812.85200@e56g2000cwe.googlegroups.com>
   <1144885278.294989.32330@z34g2000cwc.googlegroups.com>
NNTP-Posting-Host: 209.242.56.174
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1144939414 29205 127.0.0.1 (13 Apr 2006 14:43:34 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Thu, 13 Apr 2006 14:43:34 +0000 (UTC)
In-Reply-To: <1144885278.294989.32330@z34g2000cwc.googlegroups.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Windows NT 5.1; en-US; rv:1.8.0.1)
Gecko/20060111 Firefox/1.5.0.1,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: z34g2000cwc.googlegroups.com; posting-host=209.242.56.174;
   posting-account=jijZzw0AAAD2D-y37rE7rFYXZaqdW4_1
Xref: g2news1.google.com comp.sys.atari.8bit:2842

Ok,

Ebay decided to close the auctions. I will have to re-word them.

Rory

From -4163494051389618049
X-Google-Thread: f8760,a06acd5fa5a4cbed,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!newsfeed00.sul.t-online.de!
newsfeed01.sul.t-online.de!t-online.de!news-in.ntli.net!newsrout1-win.ntli.net!
ntli.net!news.highwinds-media.com!sn-xt-sjc-02!sn-xt-sjc-06!sn-post-01!
supernews.com!corp.supernews.com!not-for-mail
From: jdplace@REMOVESPAMcableone.net (Joseph D. Place)
Newsgroups: comp.sys.atari.8bit
Subject: 800XL and 130XE differences
Date: Thu, 13 Apr 2006 15:44:36 -0000
Message-ID: <123ssf4r16p1c0e@corp.supernews.com>
X-Newsreader: NEWSie Version 0.96 (Atari)

X-Complaints-To: abuse@supernews.com
Lines: 15
Xref: g2news1.google.com comp.sys.atari.8bit:2843

I'm thinking of buying an 800XL and installing a Wizztronics 256K
memory upgrade because I like the keyboard, and the cartridge port on
the top instead of on the back like my 130XE. I know the 130XE has
an additional expansion port on the back, but I'm not using it.
Would the 800XL function essentially the same as my 130XE with the
added memory? What are the differences besides memory? The video
 port has some differences, correct? I use the AtariMax MyIDE +
Flash cart with compact flash for a "hard drive."

TIA

--
Joseph D. Place
ATARI FalconCT60, 1040STE, STacy4, Portfolio, 130XE, 400
http://www.josephplace.com

From -472646711402675747
X-Google-Thread: f8760,1ed6597ff1cec569
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!news.wiretrip.org!
news.dizum.com!sewer-output!mail2news
Newsgroups: comp.sys.atari.8bit
From: Steve Mynott <steve@tightrope.remove_this_part.demon.co.uk>
Subject: Re: The "best" Operating System?
References: <1140478132.692899.233120@g44g2000cwa.googlegroups.com>
<9Bf%f.30569$Hk1.17695@read1.cgocable.net>
Message-ID: <slrne3svpk.6sr.steve@randy.dedrat.com>
User-Agent: slrn/0.9.8.1pl1 (Debian)
Date: Thu, 13 Apr 2006 17:41:24 +0100 (BST)
Mail-To-News-Contact: abuse@dizum.com
Organization: mail2news@dizum.com
Xref: g2news1.google.com comp.sys.atari.8bit:2844

On 2006-04-12, AlbaClause <you@cogeco.ca> wrote:

> Did anybody ever produce a Unix-like OS for the Atari 8-bit?   Not an actual
> Unix, but something that looks and feels like a Unix?   I know there was
> SpartaDOS, which was a command line OS. Though I would hardly call
> SpartaDOS Unix-like.

LUnix for ATARI

http://www.strotmann.de/twiki/bin/view/APG/LngHowToBuild

Apparently only works on emulators.

--

Steve Mynott <steve@tightrope.remove_this_part.demon.co.uk>

From 8163073069632193709
X-Google-Thread: f8760,a06acd5fa5a4cbed
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.adelphia.com!
news.adelphia.com.POSTED!not-for-mail
NNTP-Posting-Date: Thu, 13 Apr 2006 14:40:04 -0500
From: "Jason Harmon" <no@spam.com>
Newsgroups: comp.sys.atari.8bit
References: <123ssf4r16p1c0e@corp.supernews.com>
Subject: Re: 800XL and 130XE differences
Date: Thu, 13 Apr 2006 15:42:04 -0400
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2670
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2670
X-RFC2646: Format=Flowed; Original
Message-ID: <rYOdnXFMDKOJNKPZnZ2dnUVZ_vGdnZ2d@adelphia.com>
Lines: 33
NNTP-Posting-Host: 68.71.244.142
X-Trace: sv3-I2YdOjiSYz9oB+rfbTJ831mkE0Lky962K2xljVdVHtQ6hcMcCUd8Rw95AcuGJ/
HPe8jWBe2xm34AAfG!T7a8AnoOarsQxgwJ/
YO7uQrIkLw+syRxLGRrpvTkkgvGEifgzmjBuuExrCdOZ54rFLon9IGgup8l!
OexiYzsTN7JkChVfaBclNmrDtn4vgI0UKMQ=
X-Complaints-To: abuse@adelphia.net
X-DMCA-Complaints-To: copyright@adelphia.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2845

To the best of my knowledge, the functional diffs (other than RAM) are as
follows:

800XL: Basic Revision B
130XE: Basic Revision C

800XL: No seperate chroma and luma on monitor output (on most anyways)
130XE: Seperate chroma and luma on monitor port (SVIDEO)

800XL: Parallel Bus
130XE: ECI port

-Jason Harmon

"Joseph D. Place" <jdplace@REMOVESPAMcableone.net> wrote in message
news:123ssf4r16p1c0e@corp.supernews.com...

> I'm thinking of buying an 800XL and installing a Wizztronics 256K
> memory upgrade because I like the keyboard, and the cartridge port on
> the top instead of on the back like my 130XE. I know the 130XE has
> an additional expansion port on the back, but I'm not using it.
> Would the 800XL function essentially the same as my 130XE with the
> added memory? What are the differences besides memory? The video
> port has some differences, correct? I use the AtariMax MyIDE +
> Flash cart with compact flash for a "hard drive."
>
> TIA
>
> --
> Joseph D. Place
> ATARI FalconCT60, 1040STE, STacy4, Portfolio, 130XE, 400
> http://www.josephplace.com

From -696826335891970360
X-Google-Thread: f8760,a06acd5fa5a4cbed
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!i39g2000cwa.googlegroups.com!not-for-
mail
From: "Rybags" <rybags@tpg.com.au>
Newsgroups: comp.sys.atari.8bit
Subject: Re: 800XL and 130XE differences
Date: 13 Apr 2006 16:55:27 -0700
Organization: http://groups.google.com
Lines: 8
Message-ID: <1144972526.979037.272310@i39g2000cwa.googlegroups.com>
References: <123ssf4r16p1c0e@corp.supernews.com>
   <rYOdnXFMDKOJNKPZnZ2dnUVZ_vGdnZ2d@adelphia.com>
NNTP-Posting-Host: 203.26.16.66
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1144972534 12422 127.0.0.1 (13 Apr 2006 23:55:34 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Thu, 13 Apr 2006 23:55:34 +0000 (UTC)
In-Reply-To: <rYOdnXFMDKOJNKPZnZ2dnUVZ_vGdnZ2d@adelphia.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Windows NT 5.1; en-US; rv:1.8) Gecko/
20051111 Firefox/1.5,gzip(gfe),gzip(gfe)
X-HTTP-Via: 1.1 cbr-pow-pr1.tpgi.com.au:3128 (tpg-proxy/10)
Complaints-To: groups-abuse@google.com
Injection-Info: i39g2000cwa.googlegroups.com; posting-host=203.26.16.66;
   posting-account=cO6WbgwAAABG8YpZdWXxn5EeB7xmdM6y
Xref: g2news1.google.com comp.sys.atari.8bit:2846

>From the factory, the 800XL has a much better quality video signal (TV
at least).

Plus, most 800XLs have socketed chips making upgrades and repairs a lot
easier.

If you use cartridges, the XL is also a much better choice.

From 6299090412322477083
X-Google-Thread: f8760,d4dddfb1f9e9cc87,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII
Path: g2news1.google.com!postnews.google.com!j33g2000cwa.googlegroups.com!not-for-
mail
From: "GLENN CHARTRAND" <desireecousteau2001@yahoo.ca>
Newsgroups: comp.sys.atari.8bit
Subject: TERRY ORTMAN VIOLATES CHILD PORN PROBATION!
Date: 13 Apr 2006 22:46:46 -0700
Organization: http://groups.google.com
Lines: 141
Message-ID: <1144993606.611689.237440@j33g2000cwa.googlegroups.com>
NNTP-Posting-Host: 72.56.25.18
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
Content-Transfer-Encoding: quoted-printable
X-Trace: posting.google.com 1144993613 6449 127.0.0.1 (14 Apr 2006 05:46:53 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Fri, 14 Apr 2006 05:46:53 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.1;
SV1),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: j33g2000cwa.googlegroups.com; posting-host=72.56.25.18;
   posting-account=YOCZLAwAAADU1Ysi0eGhbym_9VLMiFhm
Xref: g2news1.google.com comp.sys.atari.8bit:2847

REGISTERED SEX OFFENDER (PEDOPHILE STATUS) & CONVICTED CHILD
PORNOGRAPHER TERRY ORTMAN OF DECATUR, ILLINOIS.....THE WELL KNOWN
'FAQ MAINTAINER' OF ALT.FAN.TRACI-LORDS WAS 'VIOLATED' ON APRIL 3RD,
2006 FOR VIOLATION OF HIS PROBATION FOR HIS CHILD PORN CONVICTIONS.

HE'S INCARCERATED AGAIN IN THE MACON COUNTY JAIL IN DECATUR, ILLINOIS
AWAITING A COURT APPEARANCE ON APRIL 18TH., 2006 FOR DISPOSITION OF HIS
PROBATION VIOLATION.

HE'LL PROBABLY BE INCARCERATED FOR THE REMAINING 2 YEARS OF HIS
SENTENCE IN THE ILLINOIS STATE PRISON IN JOLIET, ILLINOIS.

  01/27/06
   People present by Assistant State's Attorney Elizabeth Dobson.

01/27/06
Defendant present with Attorney David Massey.

01/27/06
The parties present an agreement to the Court for a sentence.

01/27/06
Concurrence by the Court in the negotiations.

01/27/06
The Defendant is placed on probation for a period of

01/27/06
24_months under the usual rules and conditions and with any

01/27/06
special conditions as outlined in the Certificate of Conditions.

01/27/06
Defendant is to participate in the treatment as recommended in the

01/27/06
assessment. Defendant is to forfeit various items seized.

01/27/06
Forfeiture Order entered and filed.

01/27/06
Pursuant to Public Act 92-0829, the Defendant is ordered to submit

01/27/06
to_DNA testing and a statutory fee of $200 is imposed.

01/27/06
Pursuant to 725 ILCS 5/110-7(f), the Clerk of the Court shall apply

01/27/06
the bail bond deposit (if any) to satisfy the fines, court costs,

01/27/06
restitution and fees of the Defendant's attorney (if any) in this

01/27/06
case and all other Macon County cases, and thereafter return the

01/27/06
remaining balance (if any) to Defendant at address on bond.

01/27/06
Certificate of Conditions entered and filed.

01/27/06
Defendant is directed to report to the Probation Office this date.

01/27/06
Defendant admonished as to the right to appeal.

01/27/06

02/01/06
Illinois Sex Offender Registration Act Notification Form on file cc

02/01/06

04/03/06
First Peititon filing Violation of Probation filed this date.

04/03/06
Cuase allotted for arraignment on Violation.

04/03/06
Disposition hrg set for 4/18/2006 at 01:30 in courtroom 5A.

04/03/06
Probation to give notice.

04/03/06

04/03/06
Notice of Arraignment on Petition Charging Violation of Probation

04/03/06
with Certificate of Service cc

04/03/06

04/03/06

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From -648507849007843039
X-Google-Thread: f8760,6fd3e0bc92d219e1
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g10g2000cwb.googlegroups.com!not-for-mail
From: Rory.A.McMahon@gmail.com
Newsgroups: comp.sys.atari.8bit
Subject: Re: FA: MIO 1mb on Ebay
Date: 14 Apr 2006 13:56:56 -0700
Organization: http://groups.google.com
Lines: 6
Message-ID: <1145048216.210534.197450@g10g2000cwb.googlegroups.com>
References: <qkkq32lqj666e37hsmsffelejb3ng2f5kh@4ax.com>
   <1144881680.925812.85200@e56g2000cwe.googlegroups.com>
   <1144885278.294989.32330@z34g2000cwc.googlegroups.com>
   <1144939402.856731.139620@z34g2000cwc.googlegroups.com>
NNTP-Posting-Host: 209.242.56.174
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1145048223 7231 127.0.0.1 (14 Apr 2006 20:57:03 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Fri, 14 Apr 2006 20:57:03 +0000 (UTC)
In-Reply-To: <1144939402.856731.139620@z34g2000cwc.googlegroups.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Windows NT 5.1; en-US; rv:1.8.0.2)
Gecko/20060308 Firefox/1.5.0.2,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g10g2000cwb.googlegroups.com; posting-host=209.242.56.174;
   posting-account=jijZzw0AAAD2D-y37rE7rFYXZaqdW4_1
Xref: g2news1.google.com comp.sys.atari.8bit:2848

Ok.

Now taking offers...

Rory

From -2399052127670658184
X-Google-Thread: f8760,8b8814f9563d1c36
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!u72g2000cwu.googlegroups.com!not-for-mail
From: "Tarkin" <Tarkin000@gmail.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Free stuff needs to go....
Date: 14 Apr 2006 20:42:25 -0700
Organization: http://groups.google.com
Lines: 13
Message-ID: <1145072545.746270.243280@u72g2000cwu.googlegroups.com>
References: <XhnWf.197512$B94.127179@pd7tw3no><IaAZf.7416$_u1.4070@pd7tw2no>
NNTP-Posting-Host: 71.227.34.163
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1145072553 3530 127.0.0.1 (15 Apr 2006 03:42:33 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Sat, 15 Apr 2006 03:42:33 +0000 (UTC)
In-Reply-To: <IaAZf.7416$_u1.4070@pd7tw2no>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Windows NT 5.1; en-US; rv:1.8.0.2) Gecko/20060308 Firefox/1.5.0.2,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: u72g2000cwu.googlegroups.com; posting-host=71.227.34.163;
   posting-account=OhwZUQ0AAAB4YzDZgYC8KciNrBMNuT-n
Xref: g2news1.google.com comp.sys.atari.8bit:2849

Ok, maybe you thought I was kidding. You can use either the
yahoo addy (nuke48386@yahoo.com) or the account listed
with this newsgroup.

I goofed with the address to foil spam-bots, not imply that I
was jesting.

I will be disappointed if you binned it already, but not
earth-shakingly so.

TTFN,
      Tarkin

From 7130036162923025623
X-Google-Thread: f8760,8b8814f9563d1c36
X-Google-Attributes: gidf8760,public

X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news4.google.com!news.glorb.com!
meganewsservers.com!feeder2.on.meganewsservers.com!feed.cgocable.net!pd7cy1no!
pd7cy2so!shaw.ca!pd7tw3no.POSTED!53ab2750!not-for-mail
X-Trace-PostClient-IP: 24.68.172.119
From: Shawn Jefferson <sjeffersonTAKETHISOUTTOREPLY@shaw.ca>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Free stuff needs to go....
Reply-To: sjeffersonTAKETHISOUTTOREPLY@shaw.ca
Message-ID: <q59242leo0rne77q8g26nm8i6c0rrpdf3u@4ax.com>
References: <XhnWf.197512$B94.127179@pd7tw3no><IaAZf.7416$_u1.4070@pd7tw2no>
<1144810196.760237.189040@v46g2000cwv.googlegroups.com>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 15
Date: Sat, 15 Apr 2006 16:52:49 GMT
NNTP-Posting-Host: 24.64.223.206
X-Complaints-To: abuse@shaw.ca
X-Trace: pd7tw3no 1145119969 24.64.223.206 (Sat, 15 Apr 2006 10:52:49 MDT)
NNTP-Posting-Date: Sat, 15 Apr 2006 10:52:49 MDT
Organization: Shaw Residential Internet
Xref: g2news1.google.com comp.sys.atari.8bit:2850

"Tarkin" <Tarkin000@gmail.com>:
>Contact me @ nuke48386 AT yahoo DOT you-know-what.
>
>10lbs is a pittance for shipping, unless you're talking
>next-day air.

Hi Tarkin,

I took the rest of the stuff off of Bob's hands. (Thanks Bob!).

--
Shawn Jefferson
http://www.jeffersonsauctioneering.com/atari/
(fix reply to for email)

From 2166254561241599427
X-Google-Thread: f8760,8b8814f9563d1c36
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!i40g2000cwc.googlegroups.com!not-for-
mail
From: "Tarkin" <Tarkin000@gmail.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Free stuff needs to go....
Date: 15 Apr 2006 21:02:37 -0700
Organization: http://groups.google.com

Lines: 5
Message-ID: <1145160157.867099.177530@i40g2000cwc.googlegroups.com>
References: <XhnWf.197512$B94.127179@pd7tw3no>
   <1144810196.760237.189040@v46g2000cwv.googlegroups.com>
   <q59242leo0rne77q8g26nm8i6c0rrpdf3u@4ax.com>
NNTP-Posting-Host: 71.227.34.163
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1145160163 20484 127.0.0.1 (16 Apr 2006 04:02:43 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Sun, 16 Apr 2006 04:02:43 +0000 (UTC)
In-Reply-To: <q59242leo0rne77q8g26nm8i6c0rrpdf3u@4ax.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Windows NT 5.1; en-US; rv:1.8.0.2)
Gecko/20060308 Firefox/1.5.0.2,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: i40g2000cwc.googlegroups.com; posting-host=71.227.34.163;
   posting-account=OhwZUQ0AAAB4YzDZgYC8KciNrBMNuT-n
Xref: g2news1.google.com comp.sys.atari.8bit:2851

Ok. Thanks for the reply.

TTFN
       Tarkin

From -556264347230814210
X-Google-Thread: 103c3f,b6df777e18852699
X-Google-Thread: f8760,b6df777e18852699
X-Google-Attributes: gid103c3f,gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!u72g2000cwu.googlegroups.com!not-for-
mail
From: "PZ" <skierpaul@yahoo.com>
Newsgroups: comp.sys.apple2,comp.sys.atari.8bit
Subject: Re: WDC 65C02
Date: 24 Mar 2006 16:40:37 -0800
Organization: http://groups.google.com
Lines: 6
Message-ID: <1143247237.342550.18730@u72g2000cwu.googlegroups.com>
References: <dLIUf.550$t22.534@dukeread08>
   <1143175306.647165.307450@i40g2000cwc.googlegroups.com>
   <8SUUf.7686$Bj7.6178@newsread2.news.pas.earthlink.net>
NNTP-Posting-Host: 71.196.182.169
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1143247242 21196 127.0.0.1 (25 Mar 2006 00:40:42 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Sat, 25 Mar 2006 00:40:42 +0000 (UTC)
In-Reply-To: <8SUUf.7686$Bj7.6178@newsread2.news.pas.earthlink.net>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Windows NT 5.1; en-US; rv:1.8.0.1)

Gecko/20060111 Firefox/1.5.0.1,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: u72g2000cwu.googlegroups.com; posting-host=71.196.182.169;
   posting-account=MgU_Cw0AAABfFrqlZr1ZX0iyO7yc97pD
Xref: g2news1.google.com comp.sys.apple2:5826 comp.sys.atari.8bit:2702

WDC made a 65c02 pin compatible version of the 68c816 called the
65c802. You just didn't have the 16MB addressing range, but everything
else was there.

- Paul

From 942175879578869988
X-Google-Thread: f8760,70d55cdfe43e6428,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Fri, 24 Mar 2006 19:02:28 -0600
Date: Fri, 24 Mar 2006 20:02:27 -0500
From: Pete Rittwage <rcade@rittwage.com>
User-Agent: Mozilla Thunderbird 1.0.7 (Windows/20050923)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit
Subject: Looking for an XEGS
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
Message-ID: <0qKdnagNvY45C7nZRVn-rg@comcast.com>
Lines: 13
NNTP-Posting-Host: 68.47.36.173
X-Trace: sv3-r9OKV0XBE7klbmmcGggLO1aedPon02TQuIfkIjQ0ZFOgY5xiIL/9Z/
KeXYB53OeL5Qm2pm9WFvDKIMh!XRyfMpX8enAcBh+meg4UnjTRSqbpxKSYv26xnzrQiXFmRw/
JhgxWNT7aiNj+rU3KbYZ6hHjag99p!ZQ==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2703

Hello,

I am looking for an Atari XEGS system for my classic computer
collection. If anyone has one in good shape they wish to sell, please
let me know.

-

Pete Rittwage
http://rittwage.com

C64 Preservation Project
http://c64preservation.com

From -439924411796992102
X-Google-Thread: f8760,229e010118017911
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Fri, 24 Mar 2006 22:30:43 -0600
From: "David Bowden" <nospam@spamsux.org>
Newsgroups: comp.sys.atari.8bit
References: <TPydnbooBNPQu4PZRVn-tw@comcast.com>
<slrne1t987.1tj.usenet-200603@camel.hias.horus.com>
<1142992859.817392.327130@i39g2000cwa.googlegroups.com> <nMednWLpxf2McbzZRVn-
ig@comcast.com> <1143190337.483836.261200@j33g2000cwa.googlegroups.com>
Subject: Re: Formatting and other XIO operations in assembly.
Date: Fri, 24 Mar 2006 22:30:46 -0600
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2670
X-RFC2646: Format=Flowed; Original
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2670
Message-ID: <orKdnTb7Qc3uWrnZnZ2dnUVZ_tSdnZ2d@comcast.com>
Lines: 37
NNTP-Posting-Host: 67.187.76.221
X-Trace: sv3-RPJz7Sa1HsfoElq8mysMioZ7Dj4kCz/ikAKfYKrq1qAJ7VtTzss5WyR3zvYF8be1mr12/
P2nJcmUOQd!
+aFOAZz59x3BcxgWvy+M4fpsBwGSKviXRpm7RxiyImZef8JpGo4TfaHPhKmPUAHUbqWZhR4UB0UI!/
07olO3rTStjtnxKgvod1A==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2704

"Lee" <melee5@my-deja.com> wrote in message
news:1143190337.483836.261200@j33g2000cwa.googlegroups.com...

<snipped everything>

I read through your post, and understand and agree with what you are saying.
But, I can't help but think you must have completely misunderstood me.

Ok, you don't understand... First off, use MyDOS option O to set up the

RAMdisk, then option H to write to disk. From this point forward, everytime you cold boot that disk, MyDOS will automatically set up the RAMdisk, but won't format it. Without doing anything at all, you can pull up a directory listing of D9:, and it works. But it reads the wrong sector count. On boot, the RD appears as a disk with 65280 free sectors. All that is required is to format it and you're ready to rock.

Now, since the drive is preconfigured at boot, you can pull up a directory listing of D9:, read the free sectors and compare to 65280. If sectors <> 65280, abort format because something is wrong or the disk has already been formatted. If CIOV returns with an error after trying to open the channel for dir read, then the disk isn't present.

So, open for dir read, if error, abort format. If no error, get free sector count. If sector count <>65280, abort format. Does that make sense to you now?
--
David Bowden
The Undead Mechanic.

AIM & Yahoo: UndeadMechanic

Lame ass website: http://david.taylor-madeak.org

SPAM PROOF EMAIL ADDRESS: same as yahoo/AIM *AT* comcast *DOT* net

From -7502402346333344880
X-Google-Thread: f8760,1148c7ba2225d2b
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g10g2000cwb.googlegroups.com!not-for-mail
From: lbaeza@usa.net
Newsgroups: comp.sys.atari.8bit
Subject: Re: XL BOSS by Allen MacroWare
Date: 24 Mar 2006 20:53:45 -0800
Organization: http://groups.google.com
Lines: 43
Message-ID: <1143262425.435384.37300@g10g2000cwb.googlegroups.com>
References: <1143080055.412729.161140@t31g2000cwb.googlegroups.com>
   <lzBUf.9310$k75.5303@newsread3.news.atl.earthlink.net>
NNTP-Posting-Host: 200.104.198.44
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1143262431 24015 127.0.0.1 (25 Mar 2006 04:53:51 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Sat, 25 Mar 2006 04:53:51 +0000 (UTC)
In-Reply-To: <lzBUf.9310$k75.5303@newsread3.news.atl.earthlink.net>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Win98; es-AR; rv:1.8.0.1) Gecko/

20060111 Firefox/1.5.0.1,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g10g2000cwb.googlegroups.com; posting-host=200.104.198.44;
   posting-account=8D7OoQwAAAArUn_AJ4wFqyhEXFAqczKx
Xref: g2news1.google.com comp.sys.atari.8bit:2705

Hi Everybody

This BASIC program dumps my 800XL ROM to a binary file:

```
10 OPEN #1,8,0,"D1:OS.BIN":PRINT "DUMPING OS..."
20 PRINT "$C000-$CFFF":FOR I=49152 TO 53247:PUT #1,PEEK(I):NEXT I
30 PRINT "$5000-$57FF":POKE 54017,125:FOR I=20480 TO 22527:PUT
#1,PEEK(I):NEXT I
40 PRINT "$D800-$FFFF":POKE 54017,253:FOR I=55296 TO 65535:PUT
#1,PEEK(I):NEXT I
50 CLOSE #1:PRINT "OS DUMPED!"
```

I made this program according to the comments made by Thomas Richter on
this thread:

http://groups.google.cl/group/comp.sys.atari.8bit/browse_thread/thread/
f2e8fcd558f2330f/4a79bf042d6c4e9c

Can RetroJess use this program to dump the contents of his XL BOSS to a
binary file?

Regards

RetroJess ha escrito:

> I have that OS in my XL... How would one make a valid ROM file?
>
> Jess
>
> <lbaeza@usa.net> wrote in message
> news:1143080055.412729.161140@t31g2000cwb.googlegroups.com...
> > Hi
> >
> > I'm looking for a binary EPROM image of the elusive XL BOSS by
> Allen
> > MacroWare.
> > Please do not confuse with BOSS XL, the GUI by Mirko Sobe.
> >
> > Anybody has it?
> >
> > Regards
> >

From -8460302357648180235

X-Google-Thread: f8760,6fb1c28ebaee175b,start
X-Google-Thread: 100062,6fb1c28ebaee175b,start
X-Google-Thread: f7ded,6fb1c28ebaee175b,start
X-Google-Attributes: gidf8760,gid100062,gidf7ded,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news4.google.com!
newsfeed2.dallas1.level3.net!news.level3.com!bloom-beacon.mit.edu!dreaderd!not-
for-mail
Message-ID: <atari-8-bit/welcome_1143264393@rtfm.mit.edu>
Supersedes: <atari-8-bit/welcome_1142573360@rtfm.mit.edu>
Expires: 15 Apr 2006 05:26:33 GMT
X-Last-Updated: 2006/02/16
From: "Michael Current" <hunmanik@earthlink.net>
Organization: none
Newsgroups: comp.sys.atari.8bit,comp.answers,news.answers
Subject: Welcome to comp.sys.atari.8bit!
Followup-To: comp.sys.atari.8bit
Approved: news-answers-request@MIT.Edu
Originator: faqserv@penguin-lust.mit.edu
Date: 25 Mar 2006 05:26:43 GMT
Lines: 85
NNTP-Posting-Host: penguin-lust.mit.edu
X-Trace: 1143264403 senator-bedfellow.mit.edu 567 18.181.0.29
Xref: g2news1.google.com comp.sys.atari.8bit:2706 comp.answers:1581
news.answers:9123

Archive-name: atari-8-bit/welcome
Posting-Frequency: 7 days
Last-modified: February 16, 2006

Welcome to the comp.sys.atari.8bit newsgroup!

You've found the Usenet newsgroup for discussion about the Atari 8-bit family of computers! These include the 400, 800, 1200XL, 600XL, 800XL, 65XE, 130XE, 800XE, and the XE Game System. Atari, based in Sunnyvale, California, USA, produced this line of computers from 1979-1992.

To see what Atari is up to today visit http://www.atari.com/

NEWSGROUP BACKGROUND:

comp.sys.atari.8bit was created in November 1986, and is unmoderated.
There is no charter for comp.sys.atari.8bit. (It pre-dates that custom.)
This newsgroup was known as net.micro.atari8 from Feb 1986 to Nov 1986.
The earlier net.micro.atari existed from Nov 1982 to Nov 1986.

Please don't try to post binaries in comp.sys.atari.8bit, use the appropriate binaries groups instead.

RELATED NEWSGROUPS:

alt.binaries.comp.atari8bit
comp.sys.atari.announce Moderated by Kevin Savetz.
  `- comp.sys.atari.announce Web Page: http://www.atariarchives.org/csaa/
rec.games.video.atari

E-MAIL LIST:
atari8-l, kept by Maciej Grzeszczuk, info at http://atari.krap.pl/
To subscribe, simply mail a message to majordomo@listserv.krap.pl, with
the following line in the body (not the subject) of the message:
subscribe atari8-l

ATARIMANIA, http://www.atarimania.com/
Atarimania aims to offer a complete historical tour to the new or experienced
Atari user. From the company's humble beginnings to its demise as a hardware
manufacturer in the nineties, we hope to provide you lots of original content
in all forms: databases, catalogs, magazine scans and much, much more!

In addition to the unique material on the site, Atarimania also hosts a
massive on-going project: a gigantic database of ALL Atari 8-bit software,
complete with all the information you can dream of!

WEB PAGES:
Atari 8-bit Computer Web Ring, kept by Raphael Espino
  Ring Hub: http://www.webring.com/hub?ring=a8bit
  Ring Home Page: http://www.geocities.com/rjespino/a8ring.html

SOFTWARE DOWNLOADS:
XL Search, the Atari 8-Bit File Archive Search Engine (Bill Kendrick)
  http://xlsearch.atari.org/ or http://www.newbreedsoftware.com/xlsearch/

Underground Node #472 (TXG/MNX)
  FTP Host: atari.xs4all.nl   Port: 21
  User: atari8   Pass: atari4ever

Atari SAP Music Archive: http://asma.atari.org/

INFORMATION:
Atari 8-Bit Computers: Frequently Asked Questions (Michael Current)
  http://www.cs.uu.nl/wais/html/na-dir/atari-8-bit/faq.html

Atari 8-Bit Computers: Vendors and Developers (Michael Current)
  http://www.cs.uu.nl/wais/html/na-dir/atari-8-bit/vendev.html

Atari 8-bit New User, Emulator Help FAQ (Bill Kendrick)
  http://www.sonic.net/~nbs/new_and_emu.html

Atari Disk Image FAQ (Steve Tucker)
  http://www.atarimax.com/ape/docs/DiskImageFAQ/

Cartridge List for the Classic Atari 800/XL/XE Computers (Andrew Krieg)
  http://www.execpc.com/~krieg/links/8bit.carts

Atari 8-Bit Telnet BBS List (Nolan Friedland)
  http://www.ilmarinen.us/spacebbs/bbs-telnet.html

Atari 8-Bit Dialup BBS List (Nolan Friedland)
  http://www.ilmarinen.us/spacebbs/bbs-dialup.html

ONLINE MAGAZINES:
Atari Online News, Etc. (A-ONE) http://people.delphiforums.com/dpj/a-one.htm
The Atari Times http://www.ataritimes.com/

From -7171824913598690484
X-Google-Thread: f8760,229e010118017911
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g10g2000cwb.googlegroups.com!not-for-mail
From: "Lee" <melee5@my-deja.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Formatting and other XIO operations in assembly.
Date: 25 Mar 2006 05:28:38 -0800
Organization: http://groups.google.com
Lines: 73
Message-ID: <1143293318.582203.140360@g10g2000cwb.googlegroups.com>
References: <TPydnbooBNPQu4PZRVn-tw@comcast.com>
<slrne1t987.1tj.usenet-200603@camel.hias.horus.com>
<1142992859.817392.327130@i39g2000cwa.googlegroups.com>
<nMednWLpxf2McbzZRVn-ig@comcast.com>
<1143190337.483836.261200@j33g2000cwa.googlegroups.com>
<orKdnTb7Qc3uWrnZnZ2dnUVZ_tSdnZ2d@comcast.com>
NNTP-Posting-Host: 63.163.156.144
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1143293324 9903 127.0.0.1 (25 Mar 2006 13:28:44 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Sat, 25 Mar 2006 13:28:44 +0000 (UTC)
In-Reply-To: <orKdnTb7Qc3uWrnZnZ2dnUVZ_tSdnZ2d@comcast.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 5.5; Windows 98),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g10g2000cwb.googlegroups.com; posting-host=63.163.156.144;
posting-account=zgPw1QwAAADahBe_Hz3uPK7W9Bz975DJ
Xref: g2news1.google.com comp.sys.atari.8bit:2707

David Bowden wrote:
> "Lee" <melee5@my-deja.com> wrote in message
> news:1143190337.483836.261200@j33g2000cwa.googlegroups.com...
>
> <snipped everything>
>
> I read through your post, and understand and agree with what you are saying.
> But, I can't help but think you must have completely misunderstood me.
>
> Ok, you don't understand... First off, use MyDOS option O to set up the
> RAMdisk, then option H to write to disk. From this point forward, everytime
> you cold boot that disk, MyDOS will automatically set up the RAMdisk, but

> won't format it. Without doing anything at all, you can pull up a directory
> listing of D9:, and it works. But it reads the wrong sector count. On boot,
> the RD appears as a disk with 65280 free sectors. All that is required is to
> format it and you're ready to rock.
>
> Now, since the drive is preconfigured at boot, you can pull up a directory
> listing of D9:, read the free sectors and compare to 65280. If sectors <>
> 65280, abort format because something is wrong or the disk has already been
> formatted. If CIOV returns with an error after trying to open the channel
> for dir read, then the disk isn't present.
>
> So, open for dir read, if error, abort format. If no error, get free sector
> count. If sector count <>65280, abort format. Does that make sense to you
> now?
> --
> David Bowden
> The Undead Mechanic.
>
> AIM & Yahoo: UndeadMechanic
>
> Lame ass website: http://david.taylor-madeak.org
>
> SPAM PROOF EMAIL ADDRESS: same as yahoo/AIM *AT* comcast *DOT* net

A few added details make a great difference, yes I do understand what
you are up to now, thanks. There is still a problem though. Under the
conditions you descibe above at boot up MyDOS is only preconfigured to
use the ramdisk, it has not been 'set up' at all. It will still pull a
directory on this ramdisk just as you say, but the value for your free
sector count is coming from random extended ram data that may not be
counted upon to exist each and every time you boot up. The data is in
a FF 00 FF 00 FF 00 pattern ($FF00 equals 65280) that often will skip
in other 256(128?) byte blocks of data with a 00 7F 00 7F 00 7F pattern
depending on if it's Tuesday. Depending on humidity and the phase of
the moon it seems, you CAN easily get different results. I've seen
boot up ram patterns with the hi byte of the Ram's address existing in
each 256 byte block, but never such that you could count on it. Your
machine however may yeild the same numbers each and every time and that
might go on for years. If that is the case and you don't mind it after
learning where that boot up free sector count really comes from, then
thumbs up, go for it as it will work just fine. But especially if you
modify your computer in any way like later adding Omnimon OS, a MIO,
even booting with a cartridge, you shouldn't be too surprised if the
boot up extended ram patterns change drastically and then your program
fails to work correctly.

I'm still thinking that you'll never get any error on a directory read
as the MyDOS ramdisk driver never calls the SIO routines for any
reason. The IOCB block and CIO routines are used, but that only to set
up the target sector number and get that data moved to the SIO 'block'
at $0300, from then on it's all done from the ramdisk driver code only.
 The ramdisk is also not accessable via any SIO calls whatsoever, thus
no SIO errors are even possible. This is why the VTOC fix program for

MyDOS does not work on the ramdisk as the program makes SIO calls
directly. I did mention MyDOS twists and turns didn't I?

Best of luck.

Lee

From 3901949146681888244
X-Google-Thread: f8760,1148c7ba2225d2b
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!newscon06.news.prodigy.com!
prodigy.net!newsmst01b.news.prodigy.com!prodigy.com!postmaster.news.prodigy.com!
newssvr25.news.prodigy.net.POSTED!5be5f619!not-for-mail
From: "Russg" <russgilb@MUNGEsbcyahoo.net>
Newsgroups: comp.sys.atari.8bit
References: <1143080055.412729.161140@t31g2000cwb.googlegroups.com>
<lzBUf.9310$k75.5303@newsread3.news.atl.earthlink.net>
<1143262425.435384.37300@g10g2000cwb.googlegroups.com>
Subject: Re: XL BOSS by Allen MacroWare
Lines: 49
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-RFC2646: Format=Flowed; Original
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
Message-ID: <tygVf.60100$Jd.41018@newssvr25.news.prodigy.net>
NNTP-Posting-Host: 68.33.195.207
X-Complaints-To: abuse@prodigy.net
X-Trace: newssvr25.news.prodigy.net 1143313689 ST000 68.33.195.207 (Sat, 25 Mar
2006 14:08:09 EST)
NNTP-Posting-Date: Sat, 25 Mar 2006 14:08:09 EST
Organization: SBC http://yahoo.sbc.com
X-UserInfo1:
OX]YSWKGRJTKBWH]]RKB_UDAZZ\DPCPDLXUNNHLHEQR@ETUCCNSKQFCY@TXDX_WHSVB]ZEJLSNY\^J[CUV
SA_QLFC^RQHUPH[P[NRWCCMLSNPOD_ESALHUK@TDFUZHBLJ\XGKL^NXA\EVHSP[D_C^B_^JCX^W]CHBAX]
POG@SSAZQ\LE[DCNMUPG_VSC@VJM
Date: Sat, 25 Mar 2006 19:08:09 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:2708

There's no OS at $5000-$57ff ? Unless there's a bank
switched self test or something, banking usually goes to $4000.
<lbaeza@usa.net> wrote in message
news:1143262425.435384.37300@g10g2000cwb.googlegroups.com...
> Hi Everybody
>
> This BASIC program dumps my 800XL ROM to a binary file:
>
> 10 OPEN #1,8,0,"D1:OS.BIN":PRINT "DUMPING OS..."

> 20 PRINT "$C000-$CFFF":FOR I=49152 TO 53247:PUT #1,PEEK(I):NEXT I
> 30 PRINT "$5000-$57FF":POKE 54017,125:FOR I=20480 TO 22527:PUT
> #1,PEEK(I):NEXT I
> 40 PRINT "$D800-$FFFF":POKE 54017,253:FOR I=55296 TO 65535:PUT
> #1,PEEK(I):NEXT I
> 50 CLOSE #1:PRINT "OS DUMPED!"
>
> I made this program according to the comments made by Thomas Richter on
> this thread:
>
> http://groups.google.cl/group/comp.sys.atari.8bit/browse_thread/thread/
f2e8fcd558f2330f/4a79bf042d6c4e9c
>
> Can RetroJess use this program to dump the contents of his XL BOSS to a
> binary file?
>
> Regards
>
>
> RetroJess ha escrito:
>
>> I have that OS in my XL... How would one make a valid ROM file?
>>
>> Jess
>>
>> <lbaeza@usa.net> wrote in message
>> news:1143080055.412729.161140@t31g2000cwb.googlegroups.com...
>> > Hi
>> >
>> > I'm looking for a binary EPROM image of the elusive XL BOSS by
>> Allen
>> > MacroWare.
>> > Please do not confuse with BOSS XL, the GUI by Mirko Sobe.
>> >
>> > Anybody has it?
>> >
>> > Regards
>> >
>

From -1418549732025357906
X-Google-Thread: f8760,36efc56dca569228,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news4.google.com!news.glorb.com!
green.octanews.net!news-out.octanews.net!cox.net!news-xfer.cox.net!p01!
dukeread08.POSTED!53ab2750!not-for-mail
From: "Jack Tseng" <tseng4@hotmail.com>
Newsgroups: comp.sys.atari.8bit
Subject: FAT and BAM

Lines: 7
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2670
X-MIMEOLE: Produced By Microsoft MimeOLE V6.00.2900.2670
X-RFC2646: Format=Flowed; Original
Message-ID: <H_iVf.752$t22.139@dukeread08>
Date: Sat, 25 Mar 2006 16:54:46 -0500
NNTP-Posting-Host: 24.255.118.209
X-Complaints-To: abuse@cox.net
X-Trace: dukeread08 1143323687 24.255.118.209 (Sat, 25 Mar 2006 16:54:47 EST)
NNTP-Posting-Date: Sat, 25 Mar 2006 16:54:47 EST
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:2709

you know about Microsoft DOS's FAT and Commodore 1541's BAM. What is it
called for the standard Atari DOS 2.0, MYDOS and SpartaDOS? Atari ST ?

Thanks!
Jack

From 4305417829373416887
X-Google-Thread: f8760,36efc56dca569228
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!newsfeed.cw.net!cw.net!
news-FFM2.ecrc.de!news-mue1.dfn.de!news-ber1.dfn.de!zrz.TU-Berlin.DE!not-for-mail
From: Thomas Richter <thor@math.tu-berlin.de>
Newsgroups: comp.sys.atari.8bit
Subject: Re: FAT and BAM
Date: Sun, 26 Mar 2006 00:40:58 +0100
Organization: Technical University Berlin, Germany
Lines: 12
Message-ID: <e04kc8$hi2$1@mamenchi.zrz.TU-Berlin.DE>
References: <H_iVf.752$t22.139@dukeread08>
Reply-To: thor@math.tu-berlin.de
NNTP-Posting-Host: ts-m1.math.tu-berlin.de
Mime-Version: 1.0
Content-Type: text/plain; charset=us-ascii; format=flowed
Content-Transfer-Encoding: 7bit
User-Agent: Mozilla/5.0 (X11; U; Linux i686; en-US; rv:1.7.8) Gecko/20050927
Debian/1.7.8-1sarge3
X-Accept-Language: en
In-Reply-To: <H_iVf.752$t22.139@dukeread08>
Xref: g2news1.google.com comp.sys.atari.8bit:2710

Jack Tseng wrote:
> you know about Microsoft DOS's FAT and Commodore 1541's BAM. What is it
> called for the standard Atari DOS 2.0, MYDOS and SpartaDOS? Atari ST ?

For DOS 2.0 and its derivatives, the closest analogon would be the VTOC
(volume table of contents, a bitmap defining the used sectors) and the
directory. There is no other name for the latter structure. The Atari ST
used AFAIK only a mildly modified version of the FAT system. DOS 3.0
was very much FAT like, too.

So long,
     Thomas

From -2440939052367666548
X-Google-Thread: f8760,1148c7ba2225d2b
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g10g2000cwb.googlegroups.com!not-for-
mail
From: "Lee" <melee5@my-deja.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: XL BOSS by Allen MacroWare
Date: 25 Mar 2006 16:06:35 -0800
Organization: http://groups.google.com
Lines: 40
Message-ID: <1143331595.742890.157450@g10g2000cwb.googlegroups.com>
References: <1143080055.412729.161140@t31g2000cwb.googlegroups.com>
   <lzBUf.9310$k75.5303@newsread3.news.atl.earthlink.net>
   <1143262425.435384.37300@g10g2000cwb.googlegroups.com>
NNTP-Posting-Host: 63.163.156.164
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1143331604 23582 127.0.0.1 (26 Mar 2006 00:06:44 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Sun, 26 Mar 2006 00:06:44 +0000 (UTC)
In-Reply-To: <1143262425.435384.37300@g10g2000cwb.googlegroups.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 5.5; Windows
98),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g10g2000cwb.googlegroups.com; posting-host=63.163.156.164;
   posting-account=zgPw1QwAAADahBe_Hz3uPK7W9Bz975DJ
Xref: g2news1.google.com comp.sys.atari.8bit:2711

lbaeza@usa.net wrote:
> Hi Everybody
>
> This BASIC program dumps my 800XL ROM to a binary file:
>
> 10 OPEN #1,8,0,"D1:OS.BIN":PRINT "DUMPING OS..."
> 20 PRINT "$C000-$CFFF":FOR I=49152 TO 53247:PUT #1,PEEK(I):NEXT I
> 30 PRINT "$5000-$57FF":POKE 54017,125:FOR I=20480 TO 22527:PUT
> #1,PEEK(I):NEXT I
> 40 PRINT "$D800-$FFFF":POKE 54017,253:FOR I=55296 TO 65535:PUT
> #1,PEEK(I):NEXT I

> 50 CLOSE #1:PRINT "OS DUMPED!"
>
> I made this program according to the comments made by Thomas Richter on
> this thread:
>
> http://groups.google.cl/group/comp.sys.atari.8bit/browse_thread/thread/
f2e8fcd558f2330f/4a79bf042d6c4e9c
>
> Can RetroJess use this program to dump the contents of his XL BOSS to a
> binary file?
>
> Regards
>
>
<snip>

Yes he can, your Basic program works perfect here in creating a
suitable rom file for use in emulators or PC based eprom burners, good
job. Atari based eprom burners would need an appropriate file header
added to the OS.BIN file but that is no big deal. Now, if google
groups might let me see an email address to contact so that I might get
it too. Use BOSS in the subject line.
Lee_454*AT*yahoo.com

I may have it already but on my first attempt to find it, it's a no
show.
TIA
Lee

From 3338369446717420669
X-Google-Thread: f8760,f392e395f3badd65
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!z34g2000cwc.googlegroups.com!not-for-
mail
From: "Tarkin" <Tarkin000@gmail.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Free to Good Home
Date: 25 Mar 2006 20:55:09 -0800
Organization: http://groups.google.com
Lines: 4
Message-ID: <1143348909.956442.127770@z34g2000cwc.googlegroups.com>
References: <1142512904.008515.265230@u72g2000cwu.googlegroups.com>
   <1142682668.872035.48550@j33g2000cwa.googlegroups.com>
   <ziggy-401CF8.11025218032006@netnews.asp.att.net>
NNTP-Posting-Host: 71.227.34.163
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1143348917 5664 127.0.0.1 (26 Mar 2006 04:55:17 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Sun, 26 Mar 2006 04:55:17 +0000 (UTC)

In-Reply-To: <ziggy-401CF8.11025218032006@netnews.asp.att.net>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Windows NT 5.1; en-US; rv:1.8.0.1)
Gecko/20060111 Firefox/1.5.0.1,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: z34g2000cwc.googlegroups.com; posting-host=71.227.34.163;
   posting-account=OhwZUQ0AAAB4YzDZgYC8KciNrBMNuT-n
Xref: g2news1.google.com comp.sys.atari.8bit:2712

eh? Why damn? Who was the 'first responder'? I thought it was you.
Just curious as to how this all played out,
                                    Tarkin

From 7632394501358465248
X-Google-Thread: f8760,eabd2a8533fa0d37
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!bigfeed2.bellsouth.net!
bigfeed.bellsouth.net!bignumber.bellsouth.net!news.bellsouth.net!
bignews4.bellsouth.net.POSTED!d0c18751!not-for-mail
From: Payton Byrd <plbyrd@bellsouth.net>
User-Agent: Thunderbird 1.5 (Windows/20051201)
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit
Subject: Re: Are there any M.U.L.E. fans out there?
References: <Xns978CE9C8F3169adamofevil@63.218.45.254>
<Ms5Uf.818$qe.674@bignews1.bellsouth.net> <Xns978F924B6B2F7nobody@63.218.45.254>
<aaWdnbVWs_SglL7ZnZ2dnUVZ_tCdnZ2d@adelphia.com>
In-Reply-To: <aaWdnbVWs_SglL7ZnZ2dnUVZ_tCdnZ2d@adelphia.com>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 42
Message-ID: <oJxVf.6314$sU4.5129@bignews4.bellsouth.net>
X-Complaints-To: abuse@bellsouth.net
X-Abuse-Info: Please forward a copy of all headers for proper handling
X-Trace:
npbhgpngjbkmjfegdbdpiflmbcekedmfhojhikkbagflhcbokbbhgkpeocfbipmpckjaeeokfphapjgoai
bbepgjjmgeoaofgoddnpoceakplkgooapdjinoploeaipiplkleehclpbafhdgakophejlobjfjgpl
NNTP-Posting-Date: Sun, 26 Mar 2006 09:40:20 EST
Organization: BellSouth Internet Service
Date: Sun, 26 Mar 2006 08:43:22 -0600
Xref: g2news1.google.com comp.sys.atari.8bit:2713

Jason Harmon wrote:
> If I remember correctly, MULE was one of the few games that took advantage
> of all 4 joystick ports on the 400 and 800 and allowed 4 simultanious
> players.
>
> I liked "Floyd of the Jungle" for the same reason.
>
> -Jason Harmon

>
> "adamofevil" <adamofevil@nospam.com> wrote in message
> news:Xns978F924B6B2F7nobody@63.218.45.254...
>> Payton Byrd <plbyrd@bellsouth.net> wrote in news:Ms5Uf.818$qe.674
>> @bignews1.bellsouth.net:
>>
>>> If we could only get the C64 music to play with the Atari color cycling,
>>> M.U.L.E. Catari would be perfect! If you've never heard the M.U.L.E.
>>> music played on a C64 then you're missing out! I will also say that the
>>>   Atari isn't as second fiddle to the C64 for this type of game when it
>>> comes to graphics as the extra vertical 8 pixels don't seem to be
>>> missing compared to the C64 and the additional colors are obviously
>>> welcomed.
>> As a matter of fact I have a C64 emulator for my PSP solely for the
>> purpose
>> of playing M.U.L.E. on-the-go. Overall I would have to say the Atari
>> version is my favorite though; graphics, sound, everything. I am not
>> knocking the C64 version at all, but I think the Atari version is much
>> better in all respects. Hey, to each his own; I've met some people who
>> think the NES version is the best, surprisingly enough.
>
>

The C64 allowed 4 players as well, but two had to use the keyboard. The
copy of M.U.L.E. for the Atari that I have doesn't work on my 800 and my
800xl has defective keys and cannot play the game. I've won an auction
for another 800xl that is supposedly tested and working, but it hasn't
arrived yet.

--
Payton Byrd
<telnet://paytonbyrd.dyndns.org:6400>
<http://www.paytonbyrd.com>
<http://blogs.ittoolbox.com/visualbasic/dotnet>

From 1295232818591701069
X-Google-Thread: f8760,70d55cdfe43e6428
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!wns13feed!worldnet.att.net!
attbi_s21.POSTED!53ab2750!not-for-mail
From: ziggy <ziggy@fakedaddress.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Looking for an XEGS
Organization: The Centre
References: <0qKdnagNvY45C7nZRVn-rg@comcast.com>
User-Agent: MT-NewsWatcher/3.4 (PPC Mac OS X)
Message-ID: <ziggy-8EE4DA.16195426032006@netnews.asp.att.net>
Lines: 18
NNTP-Posting-Host: 12.203.210.50
X-Complaints-To: abuse@asp.att.net

X-Trace: attbi_s21 1143407995 12.203.210.50 (Sun, 26 Mar 2006 21:19:55 GMT)
NNTP-Posting-Date: Sun, 26 Mar 2006 21:19:55 GMT
Date: Sun, 26 Mar 2006 21:19:55 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:2714

In article <0qKdnagNvY45C7nZRVn-rg@comcast.com>,
 Pete Rittwage <rcade@rittwage.com> wrote:

> Hello,
>
> I am looking for an Atari XEGS system for my classic computer
> collection. If anyone has one in good shape they wish to sell, please
> let me know.
>
> -
>
> Pete Rittwage
> http://rittwage.com
>
> C64 Preservation Project
> http://c64preservation.com

They do appear on EBAY every so often.

From 5530115436533622422
X-Google-Thread: f8760,70d55cdfe43e6428
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!newshub.sdsu.edu!peer01.west.cox.net!
cox.net!p01!dukeread06.POSTED!53ab2750!not-for-mail
Reply-To: "Docrotcod" <rahbart@cox.net>
From: "Docrotcod" <rahbart@cox.net>
Newsgroups: comp.sys.atari.8bit
References: <0qKdnagNvY45C7nZRVn-rg@comcast.com>
Subject: Re: Looking for an XEGS
Lines: 21
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Response
Message-ID: <mCDVf.29932$YX1.28239@dukeread06>
Date: Sun, 26 Mar 2006 15:22:34 -0600
NNTP-Posting-Host: 70.185.224.53
X-Complaints-To: abuse@cox.net
X-Trace: dukeread06 1143408146 70.185.224.53 (Sun, 26 Mar 2006 16:22:26 EST)
NNTP-Posting-Date: Sun, 26 Mar 2006 16:22:26 EST
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:2715

Are you looking for just the console or do you need the keyboard, light gun,
controller, rf cable, and power supply?

Thomas

"Pete Rittwage" <rcade@rittwage.com> wrote in message
news:0qKdnagNvY45C7nZRVn-rg@comcast.com...
> Hello,
>
> I am looking for an Atari XEGS system for my classic computer collection.
> If anyone has one in good shape they wish to sell, please let me know.
>
> -
>
> Pete Rittwage
> http://rittwage.com
>
> C64 Preservation Project
> http://c64preservation.com

From -7703264444816329188
X-Google-Thread: f8760,70d55cdfe43e6428
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Sun, 26 Mar 2006 17:04:42 -0600
Date: Sun, 26 Mar 2006 18:06:44 -0500
From: Pete Rittwage <rcade@rittwage.com>
User-Agent: Mozilla Thunderbird 1.0.7 (Windows/20050923)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit
Subject: Re: Looking for an XEGS
References: <0qKdnagNvY45C7nZRVn-rg@comcast.com>
<ziggy-8EE4DA.16195426032006@netnews.asp.att.net>
In-Reply-To: <ziggy-8EE4DA.16195426032006@netnews.asp.att.net>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
Message-ID: <7ZWdnTK_RuuXg7rZnZ2dnUVZ_vGdnZ2d@comcast.com>
Lines: 34
NNTP-Posting-Host: 68.47.36.173
X-Trace: sv3-vbLXRyTsbvdHoVodoseVmZVot9EBfxB4oVZtCE0Q6P5YK5drBnuRK/n02RfOch65/
A+pygzubY6N4hN!VWNVhlCixbcpaQcXkhEeEtUztEqWK7F/
ZhFh7BJZqi1Hj8b3DAOG9sdCB0na2PcFE6iYEGjZ1G/y!n94be3FL7/mejb0=
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32

Xref: g2news1.google.com comp.sys.atari.8bit:2716

ziggy wrote:
> In article <0qKdnagNvY45C7nZRVn-rg@comcast.com>,
> Pete Rittwage <rcade@rittwage.com> wrote:
>
>
>>Hello,
>>
>>I am looking for an Atari XEGS system for my classic computer
>>collection. If anyone has one in good shape they wish to sell, please
>>let me know.
>>
>>-
>>
>>Pete Rittwage
>>http://rittwage.com
>>
>>C64 Preservation Project
>>http://c64preservation.com
>
>
> They do appear on EBAY every so often.

Yes, rarely. :)

And often "yellowed" badly.

--
-
Pete Rittwage
http://rittwage.com

C64 Preservation Project
http://c64preservation.com

From 6002436748346898566
X-Google-Thread: f8760,70d55cdfe43e6428
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Sun, 26 Mar 2006 17:05:21 -0600
Message-ID: <44271EAB.2060902@rittwage.com>
Date: Sun, 26 Mar 2006 18:07:23 -0500
From: Pete Rittwage <rcade@rittwage.com>
User-Agent: Mozilla Thunderbird 1.0.7 (Windows/20050923)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit

To: Docrotcod <rahbart@cox.net>
Subject: Re: Looking for an XEGS
References: <0qKdnagNvY45C7nZRVn-rg@comcast.com>
<mCDVf.29932$YX1.28239@dukeread06>
In-Reply-To: <mCDVf.29932$YX1.28239@dukeread06>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 36
NNTP-Posting-Host: 68.47.36.173
X-Trace: sv3-bFGEyyUJQEXrK9mnvXE9DDCgAdSFt7/
Sh15eySDZDbadVjD7vMXjdX1ZTrIHqAaudBmfTtzZobRQQJR!
9YNnTTRcw7Qs0WSCRBdby18yz24gEDtihJhAkVdQXcHakEnbvTP5MKVO39FsndtH/M0qZ3M=
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2717

Docrotcod wrote:
> Are you looking for just the console or do you need the keyboard, light gun,
> controller, rf cable, and power supply?
>
> Thomas
>
> "Pete Rittwage" <rcade@rittwage.com> wrote in message
> news:0qKdnagNvY45C7nZRVn-rg@comcast.com...
>
>>Hello,
>>
>>I am looking for an Atari XEGS system for my classic computer collection.
>>If anyone has one in good shape they wish to sell, please let me know.
>>
>>-
>>
>>Pete Rittwage
>>http://rittwage.com
>>
>>C64 Preservation Project
>>http://c64preservation.com
>
>
>

Keyboard and console, at the very least. I am not looking for a mint
system.

--
-
Pete Rittwage
http://rittwage.com

C64 Preservation Project
http://c64preservation.com

From 650794800020114079
X-Google-Thread: f8760,1148c7ba2225d2b
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news4.google.com!newshub.sdsu.edu!elnk-nf2-pas!elnk-pas-nf1!newsfeed.earthlink.net!pd7cy1no!shaw.ca!pd7tw3no.POSTED!53ab2750!not-for-mail
X-Trace-PostClient-IP: 24.68.172.119
From: Shawn Jefferson <sjeffersonTAKETHISOUTTOREPLY@shaw.ca>
Newsgroups: comp.sys.atari.8bit
Subject: Re: XL BOSS by Allen MacroWare
Reply-To: sjeffersonTAKETHISOUTTOREPLY@shaw.ca
Message-ID: <jvre229blvkc0k2t0g9e3ss1tij7k1s423@4ax.com>
References: <1143080055.412729.161140@t31g2000cwb.googlegroups.com>
<lzBUf.9310$k75.5303@newsread3.news.atl.earthlink.net>
<1143262425.435384.37300@g10g2000cwb.googlegroups.com>
<tygVf.60100$Jd.41018@newssvr25.news.prodigy.net>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 14
Date: Mon, 27 Mar 2006 04:56:35 GMT
NNTP-Posting-Host: 24.64.223.206
X-Complaints-To: abuse@shaw.ca
X-Trace: pd7tw3no 1143435395 24.64.223.206 (Sun, 26 Mar 2006 21:56:35 MST)
NNTP-Posting-Date: Sun, 26 Mar 2006 21:56:35 MST
Organization: Shaw Residential Internet
Xref: g2news1.google.com comp.sys.atari.8bit:2718

"Russg" <russgilb@MUNGEsbcyahoo.net>:
>There's no OS at $5000-$57ff ? Unless there's a bank
>switched self test or something, banking usually goes to $4000.

Russ, I believe that the self-test is banked in at $5000. 54017 is $D301
(memory banking control) and 20480 is $5000.

>> 30 PRINT "$5000-$57FF":POKE 54017,125:FOR I=20480 TO 22527:PUT
>> #1,PEEK(I):NEXT I

--
Shawn Jefferson
http://www.jeffersonsauctioneering.com/atari/
(fix reply to for email)

From -2556599917788233165
X-Google-Thread: f8760,cf128b534f68dbc3,start

X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news4.google.com!
border1.nntp.dca.giganews.com!border2.nntp.dca.giganews.com!nntp.giganews.com!
pd7cy2so!shaw.ca!pd7tw3no.POSTED!53ab2750!not-for-mail
X-Trace-PostClient-IP: 24.68.172.119
From: Shawn Jefferson <sjeffersonTAKETHISOUTTOREPLY@shaw.ca>
Newsgroups: comp.sys.atari.8bit
Subject: FA: Some Atari computers, including an 800XL in box
Reply-To: sjeffersonTAKETHISOUTTOREPLY@shaw.ca
Message-ID: <v5se22hev4eqs51jaq27kgtalh1cnptdmo@4ax.com>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 9
Date: Mon, 27 Mar 2006 04:58:54 GMT
NNTP-Posting-Host: 24.64.223.206
X-Complaints-To: abuse@shaw.ca
X-Trace: pd7tw3no 1143435534 24.64.223.206 (Sun, 26 Mar 2006 21:58:54 MST)
NNTP-Posting-Date: Sun, 26 Mar 2006 21:58:54 MST
Organization: Shaw Residential Internet
Xref: g2news1.google.com comp.sys.atari.8bit:2719

I'm selling off some surplus equipment and some stuff that I decided not to
collect (ST):

http://search.ebay.com/_W0QQsassZs_jeffersQQhtZ-1

--
Shawn Jefferson
http://www.jeffersonsauctioneering.com/atari/
(fix reply to for email)

From 2185472626510015334
X-Google-Thread: f8760,eabd2a8533fa0d37
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!t31g2000cwb.googlegroups.com!not-for-
mail
From: seymour-shabow@excite.com
Newsgroups: comp.sys.atari.8bit
Subject: Re: Are there any M.U.L.E. fans out there?
Date: 27 Mar 2006 05:03:51 -0800
Organization: http://groups.google.com
Lines: 4
Message-ID: <1143464630.998439.17930@t31g2000cwb.googlegroups.com>
References: <Xns978CE9C8F3169adamofevil@63.218.45.254>
   <Ms5Uf.818$qe.674@bignews1.bellsouth.net>
   <Xns978F924B6B2F7nobody@63.218.45.254>
   <aaWdnbVWs_SglL7ZnZ2dnUVZ_tCdnZ2d@adelphia.com>
   <oJxVf.6314$sU4.5129@bignews4.bellsouth.net>

NNTP-Posting-Host: 205.247.7.101
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1143464636 10506 127.0.0.1 (27 Mar 2006 13:03:56 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Mon, 27 Mar 2006 13:03:56 +0000 (UTC)
In-Reply-To: <oJxVf.6314$sU4.5129@bignews4.bellsouth.net>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.1; .NET CLR
1.1.4322),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: t31g2000cwb.googlegroups.com; posting-host=205.247.7.101;
   posting-account=MjSfnQwAAAB8MeNvIOdCghEhX0CzV7cc
Xref: g2news1.google.com comp.sys.atari.8bit:2720

Does your 800 have some kind of custom OS chip in it? EA was one of
the first companies to check for omnimon and other chips at $C000 and
refuse to run in this situation. Mule should run on an 800 no problem.

From 5276494633052564051
X-Google-Thread: f8760,b425896676574c44,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news4.google.com!
border1.nntp.dca.giganews.com!border2.nntp.dca.giganews.com!nntp.giganews.com!
peer01.cox.net!cox.net!p01!fed1read10.POSTED!53ab2750!not-for-mail
From: "Roy Dean" <r-dean@ cox.net>
Newsgroups: comp.sys.atari.8bit
Subject: Atari .torrents
Lines: 11
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2670
X-RFC2646: Format=Flowed; Original
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2670
Message-ID: <36TVf.3090$x11.2311@fed1read10>
Date: Mon, 27 Mar 2006 08:00:14 -0700
NNTP-Posting-Host: 68.98.72.240
X-Complaints-To: abuse@cox.net
X-Trace: fed1read10 1143471615 68.98.72.240 (Mon, 27 Mar 2006 10:00:15 EST)
NNTP-Posting-Date: Mon, 27 Mar 2006 10:00:15 EST
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:2721

Recently I was browsing Google and came across an article that was talking
about torrents for atari files. I downloaded one of them but neither atari
setup I have would run it. I then tried it on the emulator I use and still
no luck. Probably packed or encrypted. Does anyone know if there is an
unpacker for this kind of atari file..

TIA

RoyE

From -9043381610772870948
X-Google-Thread: f8760,b425896676574c44
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!t31g2000cwb.googlegroups.com!not-for-mail
From: stephensheppard@hotmail.com
Newsgroups: comp.sys.atari.8bit
Subject: Re: Atari .torrents
Date: 27 Mar 2006 08:19:35 -0800
Organization: http://groups.google.com
Lines: 23
Message-ID: <1143476375.572391.320250@t31g2000cwb.googlegroups.com>
References: <36TVf.3090$x11.2311@fed1read10>
NNTP-Posting-Host: 64.48.78.13
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1143476380 31384 127.0.0.1 (27 Mar 2006 16:19:40 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Mon, 27 Mar 2006 16:19:40 +0000 (UTC)
In-Reply-To: <36TVf.3090$x11.2311@fed1read10>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Win98; en-US; rv:1.7.12) Gecko/20050915 Firefox/1.0.7,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: t31g2000cwb.googlegroups.com; posting-host=64.48.78.13;
   posting-account=4ilZLQsAAADHKJufwAjm_Pl2CA076mZi
Xref: g2news1.google.com comp.sys.atari.8bit:2722

Roy Dean wrote:
> Recently I was browsing Google and came across an article that was talking
> about torrents for atari files. I downloaded one of them but neither atari
> setup I have would run it. I then tried it on the emulator I use and still
> no luck. Probably packed or encrypted. Does anyone know if there is an
> unpacker for this kind of atari file..
>
> TIA
>
> RoyE

Can you be more specific?

Which torrent? The name of the file should indicate the type of
compression software that was used.

Where did you get the torrent? That might help us.

Which bit torrent application did you use? on what platform?

- Steve Sheppard

From 8353497001496313526
X-Google-Thread: f8760,b425896676574c44
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news4.google.com!
border1.nntp.dca.giganews.com!border2.nntp.dca.giganews.com!nntp.giganews.com!
peer01.cox.net!cox.net!p01!dukeread02.POSTED!53ab2750!not-for-mail
From: kevin <kevnospam242@gmail.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Atari .torrents
Message-ID: <e25g22p3knmrr1q71uivb555lpkuc2gbg3@4ax.com>
References: <36TVf.3090$x11.2311@fed1read10>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 15
Date: Mon, 27 Mar 2006 11:37:09 -0500
NNTP-Posting-Host: 68.9.225.86
X-Complaints-To: abuse@cox.net
X-Trace: dukeread02 1143477429 68.9.225.86 (Mon, 27 Mar 2006 11:37:09 EST)
NNTP-Posting-Date: Mon, 27 Mar 2006 11:37:09 EST
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:2723

On Mon, 27 Mar 2006 08:00:14 -0700, "Roy Dean" <r-dean@ cox.net>
wrote:

>Does anyone know if there is an
>unpacker for this kind of atari file..

Are you trying to run the actual .torrent file? That is just a
pointer for a Bittorent appl (simplied explanation). You need to get
a Bittorent App (Azureus is best IMO) and then use that to download
the file.

From -2564553206084906196
X-Google-Thread: f8760,eabd2a8533fa0d37
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit

Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!nx02.iad01.newshosting.com!newshosting.com!post01.iad01!not-for-
mail
Newsgroups: comp.sys.atari.8bit
Subject: Re: Are there any M.U.L.E. fans out there?
From: adamofevil <adamofevil@nospam.com>
References: <Xns978CE9C8F3169adamofevil@63.218.45.254>
<Ms5Uf.818$qe.674@bignews1.bellsouth.net> <Xns978F924B6B2F7nobody@63.218.45.254>
<aaWdnbVWs_SglL7ZnZ2dnUVZ_tCdnZ2d@adelphia.com>
<oJxVf.6314$sU4.5129@bignews4.bellsouth.net>
Organization: adamofevil
Message-ID: <Xns979384531626Cnobody@63.218.45.254>
User-Agent: Xnews/5.04.25
Date: 27 Mar 2006 17:59:51 GMT
Lines: 14
X-Complaints-To: abuse@newshosting.com
Xref: g2news1.google.com comp.sys.atari.8bit:2724

Payton Byrd <plbyrd@bellsouth.net> wrote in
news:oJxVf.6314$sU4.5129@bignews4.bellsouth.net:

> The C64 allowed 4 players as well, but two had to use the keyboard.
> The copy of M.U.L.E. for the Atari that I have doesn't work on my 800
> and my 800xl has defective keys and cannot play the game. I've won an
> auction for another 800xl that is supposedly tested and working, but
> it hasn't arrived yet.

I've heard of this joystick swapping business and it turns me off. Also if
your copy of M.U.L.E. doesn't work on your Atari 800 there's definitely
something wrong with it. If you have the means to be able to do it,
transfer the mule disk image from the downloads page on
http://atarimule.neotechgaming.com to a floppy.

From 4872407346543776208
X-Google-Thread: f8760,b425896676574c44
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news4.google.com!news.glorb.com!
green.octanews.net!news-out.octanews.net!canary.octanews.net!news-
out.readnews.com!news-xxxfer.readnews.com!post01.iad01!not-for-mail
Newsgroups: comp.sys.atari.8bit
Subject: Re: Atari .torrents
From: adamofevil <adamofevil@nospam.com>
References: <36TVf.3090$x11.2311@fed1read10>
Organization: adamofevil
Message-ID: <Xns979384A7E9CC2nobody@63.218.45.254>
User-Agent: Xnews/5.04.25
Date: 27 Mar 2006 18:01:48 GMT
Lines: 14
X-Complaints-To: abuse@newshosting.com
Xref: g2news1.google.com comp.sys.atari.8bit:2725

"Roy Dean" <r-dean@ cox.net> wrote in
news:36TVf.3090$x11.2311@fed1read10:

> Recently I was browsing Google and came across an article that was
> talking about torrents for atari files. I downloaded one of them but
> neither atari setup I have would run it. I then tried it on the
> emulator I use and still no luck. Probably packed or encrypted. Does
> anyone know if there is an unpacker for this kind of atari file..
>
> TIA
>
> RoyE

What is the file extension?

From 6842770410616162969
X-Google-Thread: f8760,b425896676574c44
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news4.google.com!news.glorb.com!cox.net!
news-xfer.cox.net!p01!fed1read10.POSTED!53ab2750!not-for-mail
From: "Roy Dean" <r-dean@ cox.net>
Newsgroups: comp.sys.atari.8bit
References: <36TVf.3090$x11.2311@fed1read10>
<e25g22p3knmrr1q71uivb555lpkuc2gbg3@4ax.com>
Subject: Re: Atari .torrents
Lines: 24
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2670
X-RFC2646: Format=Flowed; Original
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2670
Message-ID: <NeWVf.3384$x11.1342@fed1read10>
Date: Mon, 27 Mar 2006 11:33:11 -0700
NNTP-Posting-Host: 68.98.72.240
X-Complaints-To: abuse@cox.net
X-Trace: fed1read10 1143484461 68.98.72.240 (Mon, 27 Mar 2006 13:34:21 EST)
NNTP-Posting-Date: Mon, 27 Mar 2006 13:34:21 EST
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:2726

"kevin" <kevnospam242@gmail.com> wrote in message
news:e25g22p3knmrr1q71uivb555lpkuc2gbg3@4ax.com...
> On Mon, 27 Mar 2006 08:00:14 -0700, "Roy Dean" <r-dean@ cox.net>
> wrote:
>
>>Does anyone know if there is an
>>unpacker for this kind of atari file..
>
>
> Are you trying to run the actual .torrent file?   That is just a

> pointer for a Bittorent appl (simplied explanation). You need to get
> a Bittorent App (Azureus is best IMO) and then use that to download
> the file.
>
>
>
OK so this isn't to run on the Atari but will run with Azureus to download
an actual Atari file. OK .. I 'll try to Google for Azureus and read more
about the file type. Thanks for the quick responce..

RoyE

From -6389924824793174839
X-Google-Thread: f8760,cf001af7ee0f3d1f,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!z34g2000cwc.googlegroups.com!not-for-
mail
From: "*ProteanThread*" <rtdos@rtdos.com>
Newsgroups: comp.sys.atari.8bit
Subject: atari case mods
Date: 27 Mar 2006 17:45:08 -0800
Organization: http://groups.google.com
Lines: 10
Message-ID: <1143510308.657790.131510@z34g2000cwc.googlegroups.com>
NNTP-Posting-Host: 69.146.41.103
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1143510314 12804 127.0.0.1 (28 Mar 2006 01:45:14 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Tue, 28 Mar 2006 01:45:14 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Windows NT 5.0; en-US; rv:1.7.5) Gecko/
20060127 Netscape/8.1,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: z34g2000cwc.googlegroups.com; posting-host=69.146.41.103;
   posting-account=5RWZoA0AAABdDWryCIMfHLpsC7D_xXvp
Xref: g2news1.google.com comp.sys.atari.8bit:2727

http://gizmodo.com/gadgets/pcs/the-wonderful-world-of-casemods-163217.php

A kind reader sent in this cool cavalcade of case mods, including the
Atari 800 mod, the Pokemon Laptop, and the famous Kana PC, shown here,
which looks like its maker spends hours inserting and removing flash
drives all over it.

We've seen these all, but it's fun to see them all in one place.

From -6667020876897243190
X-Google-Thread: f8760,1148c7ba2225d2b
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!wns13feed!worldnet.att.net!24.30.200.11!news-east.rr.com!
news.rr.com!news-server.columbus.rr.com!tornado.ohiordc.rr.com.POSTED!53ab2750!
not-for-mail
From: Charlie <charleycron@woh.rr.com>
Subject: Re: XL BOSS by Allen MacroWare
Newsgroups: comp.sys.atari.8bit
Reply-To: charleycron@woh.rr.com
References: <1143080055.412729.161140@t31g2000cwb.googlegroups.com>
<lzBUf.9310$k75.5303@newsread3.news.atl.earthlink.net>
<1143262425.435384.37300@g10g2000cwb.googlegroups.com>
<1143331595.742890.157450@g10g2000cwb.googlegroups.com>
Lines: 54
User-Agent: KNode/0.10.1
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7Bit
Message-ID: <JvkWf.43509$g91.32349@tornado.ohiordc.rr.com>
Date: Wed, 29 Mar 2006 00:27:21 GMT
NNTP-Posting-Host: 24.166.209.233
X-Complaints-To: abuse@rr.com
X-Trace: tornado.ohiordc.rr.com 1143592041 24.166.209.233 (Tue, 28 Mar 2006
19:27:21 EST)
NNTP-Posting-Date: Tue, 28 Mar 2006 19:27:21 EST
Organization: Road Runner High Speed Online http://www.rr.com
Xref: g2news1.google.com comp.sys.atari.8bit:2728

Lee wrote:

>
> lbaeza@usa.net wrote:
>> Hi Everybody
>>
>> This BASIC program dumps my 800XL ROM to a binary file:
>>
>> 10 OPEN #1,8,0,"D1:OS.BIN":PRINT "DUMPING OS..."
>> 20 PRINT "$C000-$CFFF":FOR I=49152 TO 53247:PUT #1,PEEK(I):NEXT I
>> 30 PRINT "$5000-$57FF":POKE 54017,125:FOR I=20480 TO 22527:PUT
>> #1,PEEK(I):NEXT I
>> 40 PRINT "$D800-$FFFF":POKE 54017,253:FOR I=55296 TO 65535:PUT
>> #1,PEEK(I):NEXT I
>> 50 CLOSE #1:PRINT "OS DUMPED!"
>>
>> I made this program according to the comments made by Thomas Richter on
>> this thread:
>>
>>
http://groups.google.cl/group/comp.sys.atari.8bit/browse_thread/thread/f2e

>>
>> Can RetroJess use this program to dump the contents of his XL BOSS to a
>> binary file?
>>
>> Regards
>>
>>
> <snip>
>
> Yes he can, your Basic program works perfect here in creating a
> suitable rom file for use in emulators or PC based eprom burners, good
> job. Atari based eprom burners would need an appropriate file header
> added to the OS.BIN file but that is no big deal. Now, if google
> groups might let me see an email address to contact so that I might get
> it too. Use BOSS in the subject line.
> Lee_454*AT*yahoo.com
>
> I may have it already but on my first attempt to find it, it's a no
> show.
> TIA
> Lee

I wrote the same program according to his comments, though for some reason I
POKE'd 54017,127 trying to turn on a bit, and of course this activated the
self test. I noticed you POKE'd in 125, that must have been my problem. My
ROM did end up working in the emu, just not the selftest. Cool, I'll have
to do it again.

Charlie

From -5796139385300505826
X-Google-Thread: f8760,2705aacdccaa4376,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Tue, 28 Mar 2006 20:57:58 -0600
From: Preston Crow <pc-usenet05@crowcastle.net>
Subject: 6502 bus timing for PBI device
Date: Tue, 28 Mar 2006 21:57:58 -0500
User-Agent: Pan/0.14.2.91 (As She Crawled Across the Table)
Message-Id: <pan.2006.03.29.02.57.57.200119@crowcastle.net>
Newsgroups: comp.sys.atari.8bit
MIME-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-1
Content-Transfer-Encoding: 8bit
Lines: 24

NNTP-Posting-Host: 24.128.158.157
X-Trace:
sv3-7rvbDDqFPJMFLXOjGnutOBhx5HfJqnCoYH83ufxF6st2w4Od7MzHvSJ43/5SPXnDffzsX85TensIB+
I!w9ACRJlt/tTxCbzeXfrLuDpWZ/afUSUhzqv+SdjljNwilF9R5/+HUTvRpXQb2RxnBLHTVRBLNna9!
vK0b65crOXEpTQTHuAs=
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2729

As mentioned earlier, I'm looking at building a PBI device. I'm thinking of using a PIC18F4455 microcontroller connected to the bus. I'm concerned about whether this chip is actually fast enough, so I need to know the exact timings of the 6502's usage of the address bus. If it's fast enough, this single chip can read the signals on the Atari's bus, and emulate RAM and ROM, as well as provide USB connectivity. All for a five dollar chip!

How far into the cycle do I have to wait to read the address bus? The signal on PHI2 is low during the first half of the cycle. My understanding is that for memory reads, what matters is what is on the data bus at the end of the cycle (when PHI2 goes from high to low). How early can I trust the address to figure out what data to send?

If the chip in question isn't fast enough, they're announced some similar 16-bit microcontroller chips that should do the job, and I haven't looked to see what other companies are selling.

Also, if anyone knows where to get a 50-pin socket to build a PBI device with, that would be nice. I think the pin width is the same as for ISA sockets, so I'm thinking one option is to desolder some off of an old motherboard and then cut them down from 68 to 50 connections, but it would be much nicer to start with the right connector.

From 2780333709737889397
X-Google-Thread: f8760,8b8814f9563d1c36,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!pd7cy2so!shaw.ca!pd7tw3no.POSTED!
53ab2750!not-for-mail
X-Trace-PostClient-IP: 70.69.54.231
From: Bob Stinson <bstin@shaw.ca>
User-Agent: Mozilla/5.0 (Windows; U; Windows NT 5.1; en-US; rv:1.7.2) Gecko/
20040804 Netscape/7.2 (ax)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit

Subject: Free stuff needs to go....
Content-Type: text/plain; charset=us-ascii; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 33
Message-ID: <XhnWf.197512$B94.127179@pd7tw3no>
Date: Wed, 29 Mar 2006 03:37:27 GMT
NNTP-Posting-Host: 64.59.144.74
X-Complaints-To: abuse@shaw.ca
X-Trace: pd7tw3no 1143603447 64.59.144.74 (Tue, 28 Mar 2006 20:37:27 MST)
NNTP-Posting-Date: Tue, 28 Mar 2006 20:37:27 MST
Organization: Shaw Residential Internet
Xref: g2news1.google.com comp.sys.atari.8bit:2730

I've got a few items taking up space that need to go, but since they're possibly of some use to folks still using Atari 8bit, I don't want to simply throw them out, so I'm offering them here for nothing more than the cost to ship them.

Anybody interested in any, or all, of these items please contact me soon, because if there's no interest in approx. 2-3 weeks, I will resort to the dumpster, just to get rid of this stuff.

Here's what I have left, and the URLs of the pictures:

1.) Atari 600XL/800XL power supply. I just checked this with my multimeter, and it's putting out the correct voltages on the correct pins.

http://members.shaw.ca/bstin/Atari/Freebies/800xlPSU.jpg

2.) Dust Cover for Atari 800XL. I cut a hole in this, and sewed the edge of it so that I could leave my SpartaDOS X cart installed while also having the cover on the computer.

http://members.shaw.ca/bstin/Atari/Freebies/800xlCover.jpg

3.) Switch Box & Cable to connect the computer to a TV.

http://members.shaw.ca/bstin/Atari/Freebies/SwitchBox.jpg

4.) 800XL Case, keyboard, etc. This is the remains of my 800XL, i.e. I have the non-working motherboard(with no RAM chips on it) inside, as well as the shielding & screws, and the keyboard. If anybody wants just the keyboard, or any other part, I can pull the required item and ship just that.

http://members.shaw.ca/bstin/Atari/Freebies/800xlCase.jpg

From -7815716614352966838
X-Google-Thread: f8760,5d7bb8a5009fc798,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news4.google.com!news.glorb.com!

newsfeeds.ihug.co.nz!ihug.co.nz!sienna.impulse.net!216.168.1.163.MISMATCH!sn-xt-sjc-03!sn-xt-sjc-01!sn-post-01!supernews.com!corp.supernews.com!not-for-mail
From: jdplace@REMOVESPAMcableone.net (Joseph D. Place)
Newsgroups: comp.sys.atari.8bit
Subject: project status
Date: Wed, 29 Mar 2006 05:43:25 -0000
Message-ID: <122k7jt7hhu02e4@corp.supernews.com>
X-Newsreader: NEWSie Version 0.96 (Atari)
X-Complaints-To: abuse@supernews.com
Lines: 10
Xref: g2news1.google.com comp.sys.atari.8bit:2731

A few people have contacted me to add their hardware project to the
project status page at http://projectstatus.atari.org, so hopefully
this is helpful. Please contact me if you would like to add your
project or modify the status.

--
Joseph D. Place
ATARI FalconCT60, 1040STE, STacy4, Portfolio, 130XE, 400
http://www.josephplace.com

From -1695309701723932729
X-Google-Thread: f8760,2705aacdccaa4376
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!j33g2000cwa.googlegroups.com!not-for-mail
From: "Rybags" <rybags@tpg.com.au>
Newsgroups: comp.sys.atari.8bit
Subject: Re: 6502 bus timing for PBI device
Date: 29 Mar 2006 02:45:47 -0800
Organization: http://groups.google.com
Lines: 4
Message-ID: <1143629147.622531.220700@j33g2000cwa.googlegroups.com>
References: <pan.2006.03.29.02.57.57.200119@crowcastle.net>
NNTP-Posting-Host: 203.26.16.66
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1143629152 29939 127.0.0.1 (29 Mar 2006 10:45:52 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Wed, 29 Mar 2006 10:45:52 +0000 (UTC)
In-Reply-To: <pan.2006.03.29.02.57.57.200119@crowcastle.net>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Windows NT 5.1; en-US; rv:1.8) Gecko/20051111 Firefox/1.5,gzip(gfe),gzip(gfe)
X-HTTP-Via: 1.1 cbr-pow-pr1.tpgi.com.au:3128 (tpg-proxy/10)
Complaints-To: groups-abuse@google.com
Injection-Info: j33g2000cwa.googlegroups.com; posting-host=203.26.16.66;
   posting-account=cO6WbgwAAABG8YpZdWXxn5EeB7xmdM6y
Xref: g2news1.google.com comp.sys.atari.8bit:2732

I'm not sure of the exact timing requirements for a valid address, but
I have read before that RAM on the Atari needs to respond within 250
nanoseconds.

From -2387572779335656798
X-Google-Thread: f8760,36efc56dca569228
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!e56g2000cwe.googlegroups.com!not-for-mail
From: "Rybags" <rybags@tpg.com.au>
Newsgroups: comp.sys.atari.8bit
Subject: Re: FAT and BAM
Date: 29 Mar 2006 02:58:32 -0800
Organization: http://groups.google.com
Lines: 13
Message-ID: <1143629912.883894.217400@e56g2000cwe.googlegroups.com>
References: <H_iVf.752$t22.139@dukeread08>
   <e04kc8$hi2$1@mamenchi.zrz.TU-Berlin.DE>
NNTP-Posting-Host: 203.26.16.66
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1143629918 23111 127.0.0.1 (29 Mar 2006 10:58:38 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Wed, 29 Mar 2006 10:58:38 +0000 (UTC)
In-Reply-To: <e04kc8$hi2$1@mamenchi.zrz.TU-Berlin.DE>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Windows NT 5.1; en-US; rv:1.8) Gecko/20051111 Firefox/1.5,gzip(gfe),gzip(gfe)
X-HTTP-Via: 1.1 cbr-pow-pr1.tpgi.com.au:3128 (tpg-proxy/10)
Complaints-To: groups-abuse@google.com
Injection-Info: e56g2000cwe.googlegroups.com; posting-host=203.26.16.66;
   posting-account=cO6WbgwAAABG8YpZdWXxn5EeB7xmdM6y
Xref: g2news1.google.com comp.sys.atari.8bit:2733

Atari DOS 2.0s can be thought of as the foundation file system.

Many DOS's like 2.5, and SpartaDOS add extended functionality like
enhanced density support (2.5), and sub-directory structure (Sparta and
some others).

Most (all?) "superior" DOSs remain 100% backward compatible, however
DOS 2.0s will have some degree of trouble with disks from other DOS's.

Then we have DOS 3, which was closer to FAT in some regards, but Atari
quickly realised it was a mistake and DOS 2.5 was released after it,
and reverted back to the more compatible structure.

From -3240301120607536962
X-Google-Thread: f8760,be95edac55b8ca8
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!z34g2000cwc.googlegroups.com!not-for-mail
From: "Rybags" <rybags@tpg.com.au>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Dual Sided Floppy Disks?
Date: 29 Mar 2006 03:12:51 -0800
Organization: http://groups.google.com
Lines: 6
Message-ID: <1143630771.408452.213070@z34g2000cwc.googlegroups.com>
References: <1142666080.973063.302400@u72g2000cwu.googlegroups.com>
   <QOudnTrGh6nDpoHZRVn-vQ@comcast.com>
   <1142701189.054522.18970@g10g2000cwb.googlegroups.com>
NNTP-Posting-Host: 203.26.16.66
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1143630778 1661 127.0.0.1 (29 Mar 2006 11:12:58 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Wed, 29 Mar 2006 11:12:58 +0000 (UTC)
In-Reply-To: <1142701189.054522.18970@g10g2000cwb.googlegroups.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Windows NT 5.1; en-US; rv:1.8) Gecko/20051111 Firefox/1.5,gzip(gfe),gzip(gfe)
X-HTTP-Via: 1.1 cbr-pow-pr1.tpgi.com.au:3128 (tpg-proxy/10)
Complaints-To: groups-abuse@google.com
Injection-Info: z34g2000cwc.googlegroups.com; posting-host=203.26.16.66;
   posting-account=cO6WbgwAAABG8YpZdWXxn5EeB7xmdM6y
Xref: g2news1.google.com comp.sys.atari.8bit:2734

The 1050 (and most other drives) only need the outside notch to go
double-sided.

There is no need for the timing hole, as it isn't used by the drive -
the timing is all software based.

From -4106842325094148779
X-Google-Thread: f8760,804d329db5f3c6ba
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!t31g2000cwb.googlegroups.com!not-for-mail
From: "Rybags" <rybags@tpg.com.au>
Newsgroups: comp.sys.atari.8bit
Subject: Re: howto: Direct connection from mp3 player to atari
Date: 29 Mar 2006 03:17:03 -0800
Organization: http://groups.google.com
Lines: 11
Message-ID: <1143631023.535958.205540@t31g2000cwb.googlegroups.com>

References: <1142609224.367824.317790@j52g2000cwj.googlegroups.com>
NNTP-Posting-Host: 203.26.16.66
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1143631028 2502 127.0.0.1 (29 Mar 2006 11:17:08 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Wed, 29 Mar 2006 11:17:08 +0000 (UTC)
In-Reply-To: <1142609224.367824.317790@j52g2000cwj.googlegroups.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Windows NT 5.1; en-US; rv:1.8) Gecko/
20051111 Firefox/1.5,gzip(gfe),gzip(gfe)
X-HTTP-Via: 1.1 cbr-pow-pr1.tpgi.com.au:3128 (tpg-proxy/10)
Complaints-To: groups-abuse@google.com
Injection-Info: t31g2000cwb.googlegroups.com; posting-host=203.26.16.66;
   posting-account=cO6WbgwAAABG8YpZdWXxn5EeB7xmdM6y
Xref: g2news1.google.com comp.sys.atari.8bit:2735

Nice, but wouldn't it have just been a lot easier to use one of those
"cassettes" which you can use in a car to hook up your walkman?

They're cheap as, and would probably do the same job.

Or better still, just spend $5 on parts and make the SIO2PC/APE
interface.

Fair enough for trying though, my current hardware project is an
interface to hook up PS1 memory cards to the 8-bit.

From 3451909529820879521
X-Google-Thread: f8760,9706dc31c9e3fd96
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!t31g2000cwb.googlegroups.com!not-for-
mail
From: "Rybags" <rybags@tpg.com.au>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Soft and Hard Reset for the 800?
Date: 29 Mar 2006 03:22:39 -0800
Organization: http://groups.google.com
Lines: 8
Message-ID: <1143631359.714455.227150@t31g2000cwb.googlegroups.com>
References: <1141861023.456486.48570@e56g2000cwe.googlegroups.com>
   <U5KPf.43732$F_3.11182@newssvr29.news.prodigy.net>
   <1141862413.232299.149700@e56g2000cwe.googlegroups.com>
   <1141972230.261358.218330@p10g2000cwp.googlegroups.com>
   <1141981363.681394.203550@u72g2000cwu.googlegroups.com>
   <1142054687.453304.36830@j52g2000cwj.googlegroups.com>
   <B2EQf.2861$sL2.456@newsread2.news.atl.earthlink.net>
NNTP-Posting-Host: 203.26.16.66
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"

X-Trace: posting.google.com 1143631366 27225 127.0.0.1 (29 Mar 2006 11:22:46 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Wed, 29 Mar 2006 11:22:46 +0000 (UTC)
In-Reply-To: <B2EQf.2861$sL2.456@newsread2.news.atl.earthlink.net>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Windows NT 5.1; en-US; rv:1.8) Gecko/
20051111 Firefox/1.5,gzip(gfe),gzip(gfe)
X-HTTP-Via: 1.1 cbr-pow-pr1.tpgi.com.au:3128 (tpg-proxy/10)
Complaints-To: groups-abuse@google.com
Injection-Info: t31g2000cwb.googlegroups.com; posting-host=203.26.16.66;
   posting-account=cO6WbgwAAABG8YpZdWXxn5EeB7xmdM6y
Xref: g2news1.google.com comp.sys.atari.8bit:2736

To have a 400/800 perform a reset like the XL/XE (ie recover from a
lockup without losing your program), a modded OS would be required (as
well as the "proper" RESET switch).

Fitting it within the 8K limit of the existing ROM should be no
problem. Just use a 2 or 3 byte "magic" number and check it like on
the XLs. Probably 20 bytes or so of program code.

From 567785283529331591
X-Google-Thread: f8760,2705aacdccaa4376
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!u72g2000cwu.googlegroups.com!not-for-
mail
From: "Larry" <LLppwhite@aol.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: 6502 bus timing for PBI device
Date: 29 Mar 2006 04:23:58 -0800
Organization: http://groups.google.com
Lines: 10
Message-ID: <1143635038.255687.253810@u72g2000cwu.googlegroups.com>
References: <pan.2006.03.29.02.57.57.200119@crowcastle.net>
NNTP-Posting-Host: 64.12.117.9
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1143635043 13173 127.0.0.1 (29 Mar 2006 12:24:03 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Wed, 29 Mar 2006 12:24:03 +0000 (UTC)
In-Reply-To: <pan.2006.03.29.02.57.57.200119@crowcastle.net>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; AOL 9.0; Windows NT 5.1;
SV1; .NET CLR 1.0.3705; .NET CLR 1.1.4322),gzip(gfe),gzip(gfe)
X-HTTP-Via: HTTP/1.1 (Velocity/1.0.6 [uScMs f p eN:t cCMp s]), HTTP/1.1 Turboweb
[mtc-tc111 8.3.5], HTTP/1.0 cache-mtc-ae05.proxy.aol.com[400C7509] (Traffic-
Server/5.4.3 [uScM])
Complaints-To: groups-abuse@google.com
Injection-Info: u72g2000cwu.googlegroups.com; posting-host=64.12.117.9;
   posting-account=sOuFuA0AAACrWE950AHmKCUDXcFt63PD

Xref: g2news1.google.com comp.sys.atari.8bit:2737

Hi Preston-

> ...I'm thinking one option is to desolder some off of an old motherboard and
then cut them down from 68 to 50 connections, but it would be much nicer to start
with the right connector. <

I was looking for the same thing a few months back. Jameco carried new
ISA sockets for a dollar or so, when I checked (PCB mount, right angle,
50-pin).

-Larry

From 8481694835435851380
X-Google-Thread: f8760,2705aacdccaa4376
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!nx02.iad01.newshosting.com!
newshosting.com!198.186.190.247.MISMATCH!news-out.readnews.com!news-
xxxfer.readnews.com!nr1.newsreader.com.POSTED!not-for-mail
From: Bruce Tomlin <bruce#fanboy.net@127.0.0.1>
Newsgroups: comp.sys.atari.8bit
Subject: Re: 6502 bus timing for PBI device
Organization: fanboy.net - Austin, TX
References: <pan.2006.03.29.02.57.57.200119@crowcastle.net>
User-Agent: MT-NewsWatcher/3.4 (PPC Mac OS X)
X-Face: .[yrxEW%s0)AUN_}1SFuOKNLQI.&ybimD7$)ViS7{\Gs>(7%*cZYTpT\=v%A=@<BXl+:e!|
 qg]&R\I^c4J)EM8]-gmf"`6U1F)@a(Ga6C[;ji_$[CTv?C@n}1P|x&T]('W67a0-rTmy!.kLGi^A0B
 xGhiy<%q
Date: Wed, 29 Mar 2006 08:37:28 -0600
Message-ID: <bruce#fanboy.net-41017D.08372829032006@news.newsreader.com>
Lines: 15
NNTP-Posting-Host: dbee7662.nr1.newsreader.com
X-Trace:
DXC=\DbO^efd>QdEIf3PbD]4UnOA8_@f\K_ibmCe^_jV>WBhHm_;gf29AdoIhFgZoWU1]d;<JC_SgW47fl
VlSo07mXie
X-Complaints-To: abuse@newsreader.com
Xref: g2news1.google.com comp.sys.atari.8bit:2738

In article <pan.2006.03.29.02.57.57.200119@crowcastle.net>,
 Preston Crow <pc-usenet05@crowcastle.net> wrote:

> As mentioned earlier, I'm looking at building a PBI device. I'm thinking
> of using a PIC18F4455 microcontroller connected to the bus. I'm concerned
> about whether this chip is actually fast enough, so I need to know the
> exact timings of the 6502's usage of the address bus. If it's fast
> enough, this single chip can read the signals on the Atari's bus, and
> emulate RAM and ROM, as well as provide USB connectivity. All for a five
> dollar chip!

Get the file r650x-12 from:

<http://www.zimmers.net/anonftp/pub/cbm/documents/chipdata/r650x/index.ht
ml>

From 5329104367441442689
X-Google-Thread: f8760,8b8814f9563d1c36
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII
Path: g2news1.google.com!news1.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!newsfeed00.sul.t-online.de!t-
online.de!130.59.10.21.MISMATCH!kanaga.switch.ch!switch.ch!news.grnet.gr!
news.ntua.gr!not-for-mail
From: George Nakos <ggn@atariROCKS.org>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Free stuff needs to go....
Date: Wed, 29 Mar 2006 23:42:15 +0300
Organization: K@A software productions
Lines: 17
Message-ID: <c8sl229hha0rabkaqq0k0dd2is36rcq7k6@4ax.com>
References: <XhnWf.197512$B94.127179@pd7tw3no>
NNTP-Posting-Host: 62.38.72.143
Mime-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-7
Content-Transfer-Encoding: 8bit
X-Trace: ulysses.noc.ntua.gr 1143664942 5909 62.38.72.143 (29 Mar 2006 20:42:22
GMT)
X-Complaints-To: usenet@ulysses.noc.ntua.gr
NNTP-Posting-Date: Wed, 29 Mar 2006 20:42:22 +0000 (UTC)
X-Newsreader: Forte Agent 3.1/32.783
Xref: g2news1.google.com comp.sys.atari.8bit:2739

On Wed, 29 Mar 2006 03:37:27 GMT, Bob Stinson <bstin@shaw.ca> wrote:

>I've got a few items taking up space that need to go, but since they're
>possibly of some use to folks still using Atari 8bit, I don't want to
>simply throw them out, so I'm offering them here for nothing more than
>the cost to ship them.
>

Where are you living exactly?

--
George Nakos AKA GGN/K@A software productions - Atari or buST!
Real programmers disdain structured programming. @Structured
programming is for compulsive neurotics who were prematurely toilet-
trained.@They wear neckties and carefully line up pencils on otherwise
clear desks.
(remove ROCKS for e-mail address)

From 3951591148852759304
X-Google-Thread: f8760,8b8814f9563d1c36
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Wed, 29 Mar 2006 17:01:52 -0600
Date: Wed, 29 Mar 2006 17:57:52 -0500
From: Pete Rittwage <rcade@rittwage.com>
User-Agent: Mozilla Thunderbird 1.0.7 (Windows/20050923)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit
Subject: Re: Free stuff needs to go....
References: <XhnWf.197512$B94.127179@pd7tw3no>
In-Reply-To: <XhnWf.197512$B94.127179@pd7tw3no>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
Message-ID: <16adnXke_eZ9jLbZRVn-sw@comcast.com>
Lines: 51
NNTP-Posting-Host: 68.47.36.173
X-Trace: sv3-
dQ4NIIzCWDhkdxyFSaNlnGAE8nf0+RjQWCyOxIImcSZ+hHAzkMWrCPDLgAjMcKDz6IfRswLgXmXfiAe!
59pS5w2SlB23gkKzqGwVPRWf9yJjfRSoTNY65wc+mpnRJqlWZX6Wi8hbR9fRnwjQDo3ezSfBthSj!uQ==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2740

Bob Stinson wrote:
> I've got a few items taking up space that need to go, but since they're
> possibly of some use to folks still using Atari 8bit, I don't want to
> simply throw them out, so I'm offering them here for nothing more than
> the cost to ship them.
>
> Anybody interested in any, or all, of these items please contact me
> soon, because if there's no interest in approx. 2-3 weeks, I will resort
> to the dumpster, just to get rid of this stuff.
>
> Here's what I have left, and the URLs of the pictures:
>
> 1.) Atari 600XL/800XL power supply. I just checked this with my
> multimeter, and it's putting out the correct voltages on the correct pins.
>
> http://members.shaw.ca/bstin/Atari/Freebies/800xlPSU.jpg
>
> 2.) Dust Cover for Atari 800XL. I cut a hole in this, and sewed the edge
> of it so that I could leave my SpartaDOS X cart installed while also
> having the cover on the computer.

>
> http://members.shaw.ca/bstin/Atari/Freebies/800xlCover.jpg
>
> 3.) Switch Box & Cable to connect the computer to a TV.
>
> http://members.shaw.ca/bstin/Atari/Freebies/SwitchBox.jpg
>
> 4.) 800XL Case, keyboard, etc. This is the remains of my 800XL, i.e. I
> have the non-working motherboard(with no RAM chips on it) inside, as
> well as the shielding & screws, and the keyboard. If anybody wants just
> the keyboard, or any other part, I can pull the required item and ship
> just that.
>
> http://members.shaw.ca/bstin/Atari/Freebies/800xlCase.jpg

Hi Bob,

I would be happy to take these from you for shipping cost plus your
trouble. :)

Pete Rittwage
338 Hackamore Trail
Martinez, GA 30907

--
-
Pete Rittwage
http://rittwage.com

C64 Preservation Project
http://c64preservation.com

From 5465270435666617472
X-Google-Thread: f8760,1148c7ba2225d2b
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!t31g2000cwb.googlegroups.com!not-for-
mail
From: "Lee" <melee5@my-deja.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: XL BOSS by Allen MacroWare
Date: 29 Mar 2006 22:06:07 -0800
Organization: http://groups.google.com
Lines: 16
Message-ID: <1143698767.877204.194670@t31g2000cwb.googlegroups.com>
References: <1143080055.412729.161140@t31g2000cwb.googlegroups.com>
   <lzBUf.9310$k75.5303@newsread3.news.atl.earthlink.net>
   <1143262425.435384.37300@g10g2000cwb.googlegroups.com>
   <1143331595.742890.157450@g10g2000cwb.googlegroups.com>
   <JvkWf.43509$g91.32349@tornado.ohiordc.rr.com>
NNTP-Posting-Host: 63.163.156.165
Mime-Version: 1.0

Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1143698775 21738 127.0.0.1 (30 Mar 2006 06:06:15 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Thu, 30 Mar 2006 06:06:15 +0000 (UTC)
In-Reply-To: <JvkWf.43509$g91.32349@tornado.ohiordc.rr.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 5.5; Windows
98),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: t31g2000cwb.googlegroups.com; posting-host=63.163.156.165;
   posting-account=zgPw1QwAAADahBe_Hz3uPK7W9Bz975DJ
Xref: g2news1.google.com comp.sys.atari.8bit:2741

Charlie wrote:
<snip>
>
> I wrote the same program according to his comments, though for some reason I
> POKE'd 54017,127 trying to turn on a bit, and of course this activated the
> self test. I noticed you POKE'd in 125, that must have been my problem. My
> ROM did end up working in the emu, just not the selftest. Cool, I'll have
> to do it again.
>
> Charlie

Poking 127 will turn on the self-test rom but it also turns off Basic
which one would certainly wants to be left on by using 125 instead.
It's a wonder you didn't crash horribly right there.

From -6596999391376665692
X-Google-Thread: f8760,f94a805df5e2c93d,start
X-Google-Thread: 111a55,f94a805df5e2c93d,start
X-Google-Thread: 100a3b,f94a805df5e2c93d,start
X-Google-Thread: 104d7a,f94a805df5e2c93d,start
X-Google-Thread: 1143d9,f94a805df5e2c93d,start
X-Google-Thread: fa2dd,f94a805df5e2c93d,start
X-Google-Attributes:
gidf8760,gid111a55,gid100a3b,gid104d7a,gid1143d9,gidfa2dd,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news4.google.com!newshub.sdsu.edu!pln-e!
spln!dex!extra.newsguy.com!newsp.newsguy.com!onyx.spiritone.com!atari
From: Bravo Sierra Computers <atari@aracnet.com>
Newsgroups:
comp.sys.atari.8bit,comp.sys.atari.st,rec.games.video.atari,rec.games.video.classi
c,rec.games.video.marketplace,pdx.forsale
Subject: FS: ALL Atari Books 20% off!
Date: Thu, 30 Mar 2006 05:59:23 -0800
Organization: http://extra.newsguy.com
Lines: 25
Message-ID: <Pine.LNX.4.44.0603300508480.4778-100000@onyx.spiritone.com>
NNTP-Posting-Host: p-696.newsdawg.com

Mime-Version: 1.0
Content-Type: TEXT/PLAIN; charset=US-ASCII
X-X-Sender: atari@onyx.spiritone.com
Xref: g2news1.google.com comp.sys.atari.8bit:2742 comp.sys.atari.st:2424
rec.games.video.atari:236 rec.games.video.classic:3934
rec.games.video.marketplace:541 pdx.forsale:701

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http://www.aracnet.com/~atari/specials.htm   Details on Sales!
http://www.aracnet.com/~atari/stbooks.htm   ST Books Catalog!

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Atari@aracnet.com. If you can't reach me, see my info at the Bottom!

Atari Jaguar, 8 Bit and ST Games/Software, Hardware/Accessories & References/
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http://BenSells.Atari.org Catalogs can be attached to,Requested by & Received
Through E-Mail at Atari@aracnet.com or BenSells@Atari.org and Please Specify
Atari 8 Bit, ST, Jaguar and/or all 3! Or Call Ben anytime at (503)256-9974!!!

From 1836934459888393927
X-Google-Thread: f8760,e169431b017ff1b6,start
X-Google-Thread: 111a55,e169431b017ff1b6,start
X-Google-Thread: fa2dd,e169431b017ff1b6,start
X-Google-Attributes: gidf8760,gid111a55,gidfa2dd,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!newshub.sdsu.edu!pln-e!spln!dex!
extra.newsguy.com!newsp.newsguy.com!onyx.spiritone.com!atari
From: Bravo Sierra Computers <atari@aracnet.com>
Newsgroups: comp.sys.atari.8bit,comp.sys.atari.st,pdx.forsale
Subject: AD: E-Mail/Mailing Lists & Atari Survey!
Date: Thu, 30 Mar 2006 06:02:14 -0800
Organization: http://extra.newsguy.com
Lines: 18
Message-ID: <Pine.LNX.4.44.0603300559420.5398-100000@onyx.spiritone.com>
NNTP-Posting-Host: p-723.newsdawg.com
Mime-Version: 1.0
Content-Type: TEXT/PLAIN; charset=US-ASCII

X-X-Sender: atari@onyx.spiritone.com
Xref: g2news1.google.com comp.sys.atari.8bit:2743 comp.sys.atari.st:2425
pdx.forsale:702

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Bravo Sierra Computers Atari Resale or the Portland Atari Club, Goto:

http://www.aracnet.com/~atari/maillist.htm Mail lists and surveys!

I cant read your mind, so fill out the survey so I can get to know you. It
helps me figure out your Atari needs and Interests. Feel free to fill out
the Atari Survey on my Contact Page! Goto my Link above. Thank You.

Please Direct all Replies Through E-Mail to: BenSells@Atari.org or
Atari@aracnet.com. If you can't reach me, see my info at the Bottom!

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http://BenSells.Atari.org Catalogs can be attached to,Requested by & Received
Through E-Mail at Atari@aracnet.com or BenSells@Atari.org and Please Specify
Atari 8 Bit, ST, Jaguar and/or all 3! Or Call Ben anytime at (503)256-9974!!!

From 6253219238550427025
X-Google-Thread: f8760,1148c7ba2225d2b
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!wns13feed!worldnet.att.net!24.30.200.11!news-east.rr.com!
news.rr.com!news-wrt-01.rdc-nyc.rr.com!news-wrt-01.ohiordc.rr.com!news-
server.columbus.rr.com!tornado.ohiordc.rr.com.POSTED!53ab2750!not-for-mail
From: Charlie <charleycron@woh.rr.com>
Subject: Re: XL BOSS by Allen MacroWare
Newsgroups: comp.sys.atari.8bit
Reply-To: charleycron@woh.rr.com
References: <1143080055.412729.161140@t31g2000cwb.googlegroups.com>
<lzBUf.9310$k75.5303@newsread3.news.atl.earthlink.net>
<1143262425.435384.37300@g10g2000cwb.googlegroups.com>
<1143331595.742890.157450@g10g2000cwb.googlegroups.com>
<JvkWf.43509$g91.32349@tornado.ohiordc.rr.com>
<1143698767.877204.194670@t31g2000cwb.googlegroups.com>
Lines: 27
User-Agent: KNode/0.10.1
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7Bit
Message-ID: <WEYWf.66555$UZ5.6254@tornado.ohiordc.rr.com>
Date: Thu, 30 Mar 2006 22:07:50 GMT
NNTP-Posting-Host: 24.166.209.233
X-Complaints-To: abuse@rr.com
X-Trace: tornado.ohiordc.rr.com 1143756470 24.166.209.233 (Thu, 30 Mar 2006
17:07:50 EST)

NNTP-Posting-Date: Thu, 30 Mar 2006 17:07:50 EST
Organization: Road Runner High Speed Online http://www.rr.com
Xref: g2news1.google.com comp.sys.atari.8bit:2744

Lee wrote:

>
> Charlie wrote:
> <snip>
>>
>> I wrote the same program according to his comments, though for some
>> reason I POKE'd 54017,127 trying to turn on a bit, and of course this
>> activated the self test. I noticed you POKE'd in 125, that must have been
>> my problem. My ROM did end up working in the emu, just not the selftest.
>> Cool, I'll have to do it again.
>>
>> Charlie
>

> Poking 127 will turn on the self-test rom but it also turns off Basic
> which one would certainly wants to be left on by using 125 instead.
> It's a wonder you didn't crash horribly right there.

Well it did 'crash' I suppose, the self test turned on and that was the end
of that hehe. I stopped trying to get the selftest, the ROM still worked
though.

Charlie

From 4583714444511533779
X-Google-Thread: f8760,2705aacdccaa4376
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Thu, 30 Mar 2006 17:56:25 -0600
From: Preston Crow <pc-usenet05@crowcastle.net>
Subject: Re: 6502 bus timing for PBI device
Date: Thu, 30 Mar 2006 18:56:25 -0500
User-Agent: Pan/0.14.2.91 (As She Crawled Across the Table)
Message-Id: <pan.2006.03.30.23.56.24.919934@crowcastle.net>
Newsgroups: comp.sys.atari.8bit
References: <pan.2006.03.29.02.57.57.200119@crowcastle.net>
<1143629147.622531.220700@j33g2000cwa.googlegroups.com>
MIME-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-1
Content-Transfer-Encoding: 8bit
Lines: 13

NNTP-Posting-Host: 24.128.158.157
X-Trace: sv3-qfY7C200mtnJ7C1v2PatuCb+y6G6cUROjOlC8BHWUFwIcCnV8RS9pgvUXu68qz+HW/
QlUUiNF9g7ZiR!snmNd9bRX+BfoiaH56TzkjNNRWAyp/Gl8cdWT/
gH2mZTf5lgSG4hmadovE2kmSdkjoib5KEx9/uO!g3JKTaN0z0O75eYWTjA=
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2745

On Wed, 29 Mar 2006 02:45:47 -0800, Rybags wrote:

> I'm not sure of the exact timing requirements for a valid address, but
> I have read before that RAM on the Atari needs to respond within 250
> nanoseconds.

Considering that the Atari runs at 1.7897725MHz (NTSC, slightly slower for
PAL), that works out to about 558.73ns per cycle. So given the assumption
that the spec is that the address lines are valid at the end of the first
half of the cycle, the RAM would have to respond in half a cycle, which is
279.37ns. Make that 250ns to have a safety margin, and there you go.

At least the math works out right.

From -2543470664228088791
X-Google-Thread: f8760,1148c7ba2225d2b
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!u72g2000cwu.googlegroups.com!not-for-
mail
From: "Larry" <LLppwhite@aol.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: XL BOSS by Allen MacroWare
Date: 31 Mar 2006 04:11:42 -0800
Organization: http://groups.google.com
Lines: 17
Message-ID: <1143807102.697560.80990@u72g2000cwu.googlegroups.com>
References: <1143080055.412729.161140@t31g2000cwb.googlegroups.com>
   <lzBUf.9310$k75.5303@newsread3.news.atl.earthlink.net>
   <1143262425.435384.37300@g10g2000cwb.googlegroups.com>
NNTP-Posting-Host: 64.12.117.9
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1143807107 31792 127.0.0.1 (31 Mar 2006 12:11:47 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Fri, 31 Mar 2006 12:11:47 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; AOL 9.0; Windows NT 5.1;
SV1; .NET CLR 1.0.3705; .NET CLR 1.1.4322),gzip(gfe),gzip(gfe)
X-HTTP-Via: HTTP/1.1 (Velocity/1.0.6 [uScMs f p eN:t cCMp s]), HTTP/1.1 Turboweb

[mtc-tf104 8.3.5], HTTP/1.0 cache-mtc-ae05.proxy.aol.com[400C7509] (Traffic-Server/5.4.3 [uScM])
Complaints-To: groups-abuse@google.com
Injection-Info: u72g2000cwu.googlegroups.com; posting-host=64.12.117.9;
   posting-account=sOuFuA0AAACrWE950AHmKCUDXcFt63PD
Xref: g2news1.google.com comp.sys.atari.8bit:2746

>
10 OPEN #1,8,0,"D1:OS.BIN":PRINT "DUMPING OS..."
20 PRINT "$C000-$CFFF":FOR I=49152 TO 53247:PUT #1,PEEK(I):NEXT I
30 PRINT "$5000-$57FF":POKE 54017,125:FOR I=20480 TO 22527:PUT
#1,PEEK(I):NEXT I
40 PRINT "$D800-$FFFF":POKE 54017,253:FOR I=55296 TO 65535:PUT
#1,PEEK(I):NEXT I
50 CLOSE #1:PRINT "OS DUMPED!"
>

I must be missing something. I thought the XL Boss was an 800
replacement OS. Why wouldn't you just open the channel to the disk
file; then PEEK the entire XL OS area ($C000-FFFF); and PUT each byte
to the disk file as they are PEEKed? Why the concern over the banking
code for an 800 OS?
-Larry

From -8412174734189044970
X-Google-Thread: f8760,3a384eb53b09549b,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!i39g2000cwa.googlegroups.com!not-for-mail
From: "Larry" <LLppwhite@aol.com>
Newsgroups: comp.sys.atari.8bit
Subject: Black Box HD Format Error Codes
Date: 31 Mar 2006 07:18:18 -0800
Organization: http://groups.google.com
Lines: 18
Message-ID: <1143818298.049595.34040@i39g2000cwa.googlegroups.com>
NNTP-Posting-Host: 64.12.117.9
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1143818303 1283 127.0.0.1 (31 Mar 2006 15:18:23 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Fri, 31 Mar 2006 15:18:23 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; AOL 9.0; Windows NT 5.1; SV1; .NET CLR 1.0.3705; .NET CLR 1.1.4322),gzip(gfe),gzip(gfe)
X-HTTP-Via: HTTP/1.1 (Velocity/1.0.6 [uScMs f p eN:t cCMp s]), HTTP/1.1 Turboweb [mtc-tc042 8.3.5], HTTP/1.0 cache-mtc-ae05.proxy.aol.com[400C7509] (Traffic-Server/5.4.3 [uScM])
Complaints-To: groups-abuse@google.com
Injection-Info: i39g2000cwa.googlegroups.com; posting-host=64.12.117.9;

   posting-account=sOuFuA0AAACrWE950AHmKCUDXcFt63PD
Xref: g2news1.google.com comp.sys.atari.8bit:2747

Hopefully someone knows about SCSI error codes...
I am trying to set up a new hard drive with my BB (Parity mod is
installed).
I have correctly entered the drive data. The configuration data
appears to be correctly written to Sector 0. But when I select the
controller (SCSI embedded drive) there is a long pause and then I get
the following error message/codes from the HDFMT.COM (the BB
formatter):

"Mode Select Command Failed!"
"70,26 is the error code."
"05 is the sense key."

Any thoughts/suggestions?

Thanks,
Larry

From 619004938462727475
X-Google-Thread: f8760,8e16ba0e996f7922,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news4.google.com!
border1.nntp.dca.giganews.com!border2.nntp.dca.giganews.com!nntp.giganews.com!
peer01.cox.net!cox.net!p01!dukeread08.POSTED!53ab2750!not-for-mail
From: "Jack Tseng" <tseng4@hotmail.com>
Newsgroups: comp.sys.atari.8bit
Subject: Atari 1050 Double Density
Lines: 9
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2670
X-RFC2646: Format=Flowed; Original
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2670
Message-ID: <BcoXf.7164$t22.4894@dukeread08>
Date: Sat, 1 Apr 2006 00:29:07 -0500
NNTP-Posting-Host: 24.255.118.209
X-Complaints-To: abuse@cox.net
X-Trace: dukeread08 1143869345 24.255.118.209 (Sat, 01 Apr 2006 00:29:05 EST)
NNTP-Posting-Date: Sat, 01 Apr 2006 00:29:05 EST
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:2748

Atari 1050 is an enhanced density drive. ICD, Indus, Rana, and Trak can make
the double density drive but why can not Atari company make the double
density drive?

Thanks!

Jack

From 6746975925039939349
X-Google-Thread: f8760,db0c28bac63b7c53,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!hwmnpeer01.lga!hwmedia!
news.highwinds-media.com!peer01.cox.net!cox.net!p01!dukeread08.POSTED!53ab2750!
not-for-mail
From: "Jack Tseng" <tseng4@hotmail.com>
Newsgroups: comp.sys.atari.8bit
Subject: Atari 1053
Lines: 8
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2670
X-RFC2646: Format=Flowed; Original
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2670
Message-ID: <QcoXf.7165$t22.3938@dukeread08>
Date: Sat, 1 Apr 2006 00:29:18 -0500
NNTP-Posting-Host: 24.255.118.209
X-Complaints-To: abuse@cox.net
X-Trace: dukeread08 1143869360 24.255.118.209 (Sat, 01 Apr 2006 00:29:20 EST)
NNTP-Posting-Date: Sat, 01 Apr 2006 00:29:20 EST
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:2749

Atari 1053 was a double-sided double density floppy drive for the XL before
XE's XF551. XF551 uses IBM style drive mechanism. right? So 1053 uses IBM's
drive? but why was it never released?

Thanks!
Jack

From -8903448525895263406
X-Google-Thread: f8760,8e16ba0e996f7922
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!gail.ripco.com!cox.net!
news-xfer.cox.net!p01!dukeread06.POSTED!53ab2750!not-for-mail
Reply-To: "Docrotcod" <rahbart@cox.net>
From: "Docrotcod" <rahbart@cox.net>
Newsgroups: comp.sys.atari.8bit
References: <BcoXf.7164$t22.4894@dukeread08>
Subject: Re: Atari 1050 Double Density
Lines: 15

X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Response
Message-ID: <AXoXf.60222$YX1.38644@dukeread06>
Date: Sat, 1 Apr 2006 00:19:06 -0600
NNTP-Posting-Host: 70.185.224.53
X-Complaints-To: abuse@cox.net
X-Trace: dukeread06 1143872352 70.185.224.53 (Sat, 01 Apr 2006 01:19:12 EST)
NNTP-Posting-Date: Sat, 01 Apr 2006 01:19:12 EST
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:2750

The XF-551 was made by Atari and was double side/double density.

"Jack Tseng" <tseng4@hotmail.com> wrote in message
news:BcoXf.7164$t22.4894@dukeread08...
> Atari 1050 is an enhanced density drive. ICD, Indus, Rana, and Trak can
> make the double density drive but why can not Atari company make the
> double density drive?
>
> Thanks!
> Jack
>
>
>

From -8606984815885202115
X-Google-Thread: f8760,db0c28bac63b7c53
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!peer01.cox.net!cox.net!p01!
dukeread06.POSTED!53ab2750!not-for-mail
Reply-To: "Docrotcod" <rahbart@cox.net>
From: "Docrotcod" <rahbart@cox.net>
Newsgroups: comp.sys.atari.8bit
References: <QcoXf.7165$t22.3938@dukeread08>
Subject: Re: Atari 1053
Lines: 13
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Response
Message-ID: <KXoXf.60224$YX1.29978@dukeread06>
Date: Sat, 1 Apr 2006 00:19:17 -0600
NNTP-Posting-Host: 70.185.224.53
X-Complaints-To: abuse@cox.net

X-Trace: dukeread06 1143872362 70.185.224.53 (Sat, 01 Apr 2006 01:19:22 EST)
NNTP-Posting-Date: Sat, 01 Apr 2006 01:19:22 EST
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:2751

HuH?

"Jack Tseng" <tseng4@hotmail.com> wrote in message
news:QcoXf.7165$t22.3938@dukeread08...
> Atari 1053 was a double-sided double density floppy drive for the XL
> before XE's XF551. XF551 uses IBM style drive mechanism. right? So 1053
> uses IBM's drive? but why was it never released?
>
> Thanks!
> Jack
>

From -8058100400290622026
X-Google-Thread: f8760,8e16ba0e996f7922
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!z34g2000cwc.googlegroups.com!not-for-mail
From: "Larry" <LLppwhite@earthlink.net>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Atari 1050 Double Density
Date: 1 Apr 2006 04:26:34 -0800
Organization: http://groups.google.com
Lines: 21
Message-ID: <1143894394.616467.10050@z34g2000cwc.googlegroups.com>
References: <BcoXf.7164$t22.4894@dukeread08>
NNTP-Posting-Host: 64.12.117.9
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1143894400 26617 127.0.0.1 (1 Apr 2006 12:26:40 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Sat, 1 Apr 2006 12:26:40 +0000 (UTC)
In-Reply-To: <BcoXf.7164$t22.4894@dukeread08>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; AOL 9.0; Windows NT 5.1; SV1; .NET CLR 1.0.3705; .NET CLR 1.1.4322),gzip(gfe),gzip(gfe)
X-HTTP-Via: HTTP/1.1 (Velocity/1.0.6 [uScMs f p eN:t cCMp s]), HTTP/1.1 Turboweb [mtc-tf021 8.3.5], HTTP/1.0 cache-mtc-ae05.proxy.aol.com[400C7509] (Traffic-Server/5.4.3 [uScM])
Complaints-To: groups-abuse@google.com
Injection-Info: z34g2000cwc.googlegroups.com; posting-host=64.12.117.9;
   posting-account=0UWPcQ0AAADvV4U11-zAXpascRbusefh
Xref: g2news1.google.com comp.sys.atari.8bit:2752

Jack Tseng wrote:

> Atari 1050 is an enhanced density drive. ICD, Indus, Rana, and Trak can make
> the double density drive but why can not Atari company make the double
> density drive?
>
> Thanks!
> Jack

Atari was allegedly concerned about reliability in DD, and probably
with good reason. For that era of drives, DD was/is much more
difficult to make consistently reliable. Most any Atari drive in good
condition will read most any other Atari SD disk. That can't be said
of DD. My own experience with Rana, for instance, was many would not
even read their own disks in DD, let alone disks from on other drives.
So Atari "split the difference" electing to go with MFM, but 128 byte
sectors. As it turned out, the 1050 (and at least its Tandon
mechanism) was reliable enough for DD. Indus, too. If you want to
better understand the perils, pitfalls, and other problems with drives,
read "Beneath Apple Dos." Excellent and understandable, too.
-Larry

From -395147764102476078
X-Google-Thread: f8760,db0c28bac63b7c53
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!t31g2000cwb.googlegroups.com!not-for-
mail
From: "Larry" <LLppwhite@earthlink.net>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Atari 1053
Date: 1 Apr 2006 05:11:32 -0800
Organization: http://groups.google.com
Lines: 14
Message-ID: <1143897092.211040.161710@t31g2000cwb.googlegroups.com>
References: <QcoXf.7165$t22.3938@dukeread08>
NNTP-Posting-Host: 64.12.117.9
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1143897099 1977 127.0.0.1 (1 Apr 2006 13:11:39 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Sat, 1 Apr 2006 13:11:39 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; AOL 9.0; Windows NT 5.1;
SV1; .NET CLR 1.0.3705; .NET CLR 1.1.4322),gzip(gfe),gzip(gfe)
X-HTTP-Via: HTTP/1.1 (Velocity/1.0.6 [uScMs f p eN:t cCMp s]), HTTP/1.1 Turboweb
[mtc-tf021 8.3.5], HTTP/1.0 cache-mtc-ae05.proxy.aol.com[400C7509] (Traffic-
Server/5.4.3 [uScM])
Complaints-To: groups-abuse@google.com
Injection-Info: t31g2000cwb.googlegroups.com; posting-host=64.12.117.9;
   posting-account=0UWPcQ0AAADvV4U11-zAXpascRbusefh
Xref: g2news1.google.com comp.sys.atari.8bit:2753

>...So 1053 uses IBM's drive? but why was it never released? <

No, AFAIK the 1053 was to use a Tandon mech, with electronics still based on the 6502/WDC families. Same for the 1055. Why didn't they get released? Atari was bleeding red ink heavily at that time. Many things were cancelled. With new mgt., cutting cost was the order of the day. Some of the tests for any company that intends to stay in business is "can we make money developing and selling this product?" and "do we have the funds to put it into production?" and "is there a cheaper alternative?" At any rate, the XF551 (and its sibling the XF351) were clearly cheaper to produce (look at the boards and the component counts).
-Larry

From -6315866250088822266
X-Google-Thread: f8760,2705aacdccaa4376
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!nntp.giganews.com!newsfeed00.sul.t-online.de!t-online.de!newsfeed1.ip.tiscali.net!tiscali!newsfeed2.ip.tiscali.net!newsfeeder1.noc.eunet-ag.at!news.eunet.at!not-for-mail
From: Matthias Reichl <usenet-200604@hias.horus.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: 6502 bus timing for PBI device
Date: Sat, 1 Apr 2006 15:47:03 +0200
Organization: Horus IT GmbH
Lines: 64
Message-ID: <slrne2t12n.1cq.usenet-200604@camel.hias.horus.com>
References: <pan.2006.03.29.02.57.57.200119@crowcastle.net>
Reply-To: <hias@horus.com>
NNTP-Posting-Host: 193.80.109.194
X-Trace: paperboy.si.eunet.at 1143899269 32350 193.80.109.194 (1 Apr 2006 13:47:49 GMT)
X-Complaints-To: news@paperboy.si.eunet.at
NNTP-Posting-Date: Sat, 1 Apr 2006 13:47:49 +0000 (UTC)
User-Agent: slrn/0.9.7.4 (Linux)
Xref: g2news1.google.com comp.sys.atari.8bit:2754

On Tue, 28 Mar 2006 21:57:58 -0500, Preston Crow wrote:
> As mentioned earlier, I'm looking at building a PBI device. I'm thinking
> of using a PIC18F4455 microcontroller connected to the bus.

IMO using a microcontroller and doing all the interfacing in software isn't a good idea. You'll run into all sorts of problems with it.

Better use a CPLD (Lattice iM4A5, Altera, Xilinx). You can easily use one of the free development tools and write the interfacing logic in VHDL (or Verilog, Abel or whatever hardware description language you prefer).

Here are some important hints if you want to do this for the Atari PBI:

A lot of Atari XL/XEs don't meet the official timing specification.
Usually, the address and data lines should be valid for some time
(10..30ns) after the falling edge of PHI2 (that's the point where
writing to memory occurs). But Atari really built quite a lot of
garbage (especially in the end of the 8-bit area) and so you have
to take care of that fact (otherwise your hardware just won't
work correctly). With the old, slow chips in the 80s this wasn't
a big problem, but the modern, fast, chips will go crazy.

Protecting the address lines is easy: all modern CPLDs contain
a programmable latch on the input line. So just activate it and
latch these input lines with PHI2=high. According to the 650x
timing specification the address lines must be valid some time
before the rising edge of PHI2 and must not change while PHI2
is high.

BTW: it isn't a bad idea to protect the R/W line in the same way.
On the XL series, the LR/W line on the PBI is already protected
internally by a latch (but not the R/W line on the cartridge port),
but on the XE series there's no such protection.

When protecting the data lines, we have to distinguish between
read and write cyles.

Read cycles (memory to CPU transfers) are not critical. The Atari
CPU is so damned slow, it won't notice if the data lines are
already invalid some ns before the falling edge of PHI2. This is
also the reason why the "stabilizing the XL/XE mod" actually works
(it doesn't shorten only write cycle timing, but also read cycle
timing).

Write cycles are very critical. If the data lines are invalid
at the falling edge of PHI2, wrong data is written to memory.
If the address lines are invalid, data is written to the
wrong location. => Ouch!

The easiest way to fix write cycle timing is to shorten the time
when PHI2 is high: Use a 74HCT123 with R=5k6 C=33pf, connect A
to GND and B to PHI2 and use this signal for write timing (instead
of PHI2). The HCT123 generates a single pulse with pulse high time
depending on R and C after the rising edge of PHI2. The non-inverted
output (Q) now just looks like the original PHI2 signal, but with
and earlier falling edge.

Voila, rock-solid timing and you don't need to do any modifications
inside your Atari!

so long,

Hias

From -4250146371241209693
X-Google-Thread: f8760,8e16ba0e996f7922
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news4.google.com!newshub.sdsu.edu!elnk-nf2-pas!newsfeed.earthlink.net!stamper.news.pas.earthlink.net!newsread3.news.pas.earthlink.net.POSTED!ccf20f92!not-for-mail
From: Rick Cortese <ricortes@earthlink.net>
User-Agent: Mozilla/5.0 (Windows; U; Windows NT 5.1; en-US; rv:1.6) Gecko/20040113
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit
Subject: Re: Atari 1050 Double Density
References: <BcoXf.7164$t22.4894@dukeread08>
In-Reply-To: <BcoXf.7164$t22.4894@dukeread08>
Content-Type: text/plain; charset=us-ascii; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 39
Message-ID: <ZSyXf.7140$HW2.3571@newsread3.news.pas.earthlink.net>
Date: Sat, 01 Apr 2006 17:36:57 GMT
NNTP-Posting-Host: 4.246.36.115
X-Complaints-To: abuse@earthlink.net
X-Trace: newsread3.news.pas.earthlink.net 1143913017 4.246.36.115 (Sat, 01 Apr 2006 09:36:57 PST)
NNTP-Posting-Date: Sat, 01 Apr 2006 09:36:57 PST
Organization: EarthLink Inc. -- http://www.EarthLink.net
Xref: g2news1.google.com comp.sys.atari.8bit:2755

Jack Tseng wrote:
> Atari 1050 is an enhanced density drive. ICD, Indus, Rana, and Trak can make
> the double density drive but why can not Atari company make the double
> density drive?
>
> Thanks!
> Jack

As Larry said: Actually if I have it right, Atari had problems even getting any drive to work. I'm not sure about which models but I am pretty sure that at least one, like the 1050, was developed out of house by an outfit like Tandon. At any rate, the 'not invented here' drive won out when the in house drive failed. Compare the rock solid PC board, shielding, etcetera, of the 1050 to something like the PC board made out of saltine crackers in and flaky connectors in the XF551 to see what we probably would have got from Atari.

I think I recall Bill Wilkinson saying the cost of the in house drives like the 815 was so high that you could buy 2 1050s for the same price. I imagine the 810 was an expensive drive to manufacture too and thus the incentive to replace it.

The 1050 enhanced density is double density. Double density refers to the bit density, ~bits per inch, laid down on the disk. There were all

kinds of single and double density formats back then.

Atari was limited in that they only had 256 bytes of RAM in a 6810 and a PIA type chip. Can't exactly have a 6502 stack and still have 256 bytes available for a write buffer. The XF gets away with it because the different chip, 8052<?>, has a lot of general purpose registers that can be used for storage of variables and what not.

I am of the opinion Atari would not have given us a drive with a lot of ram in it even though it made sense. For one thing, you would only need to add a single command to the ROM to get a drive that could defeat a lot of copy protection schemes. Just something simple like load RAM with code then JSR to it.

From -1998743573184311895
X-Google-Thread: f8760,80e9fd280d6f788a,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news3.google.com!
border1.nntp.dca.giganews.com!border2.nntp.dca.giganews.com!nntp.giganews.com!
peer01.cox.net!cox.net!p01!dukeread08.POSTED!53ab2750!not-for-mail
From: "Jack Tseng" <tseng4@hotmail.com>
Newsgroups: comp.sys.atari.8bit
Subject: 130XE released but still 1050 ???
Lines: 9
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2670
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2670
X-RFC2646: Format=Flowed; Original
Message-ID: <qPAXf.7461$t22.3600@dukeread08>
Date: Sat, 1 Apr 2006 14:49:43 -0500
NNTP-Posting-Host: 24.255.118.209
X-Complaints-To: abuse@cox.net
X-Trace: dukeread08 1143920982 24.255.118.209 (Sat, 01 Apr 2006 14:49:42 EST)
NNTP-Posting-Date: Sat, 01 Apr 2006 14:49:42 EST
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:2756

In 1985, 130XE and 64XE were released, 1050 should be replaced with XE's style drive but still have XL's style ? Like Commodore 64C and 1541C's white style as C128 have a match... When I bought 130XE, I was waiting for new XE's style drive but it was never released until 3 years later. How Come?

Thanks!
Jack

From -513974837845932178
X-Google-Thread: f8760,8e16ba0e996f7922
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news2.volia.net!news-out.ntli.net!
newsrout1-gui.ntli.net!ntli.net!news.highwinds-media.com!newspeer1-win.ntli.net!
newsfe6-win.ntli.net.POSTED!53ab2750!not-for-mail
From: "Kryten" <kryten_droid_obfusticator@ntlworld.com>
Newsgroups: comp.sys.atari.8bit
References: <BcoXf.7164$t22.4894@dukeread08>
<ZSyXf.7140$HW2.3571@newsread3.news.pas.earthlink.net>
Subject: Re: Atari 1050 Double Density
Lines: 33
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2670
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2670
X-RFC2646: Format=Flowed; Response
Message-ID: <4FBXf.1428$8o.120@newsfe6-win.ntli.net>
Date: Sat, 01 Apr 2006 20:46:56 GMT
NNTP-Posting-Host: 86.7.27.62
X-Complaints-To: http://www.ntlworld.com/netreport
X-Trace: newsfe6-win.ntli.net 1143924416 86.7.27.62 (Sat, 01 Apr 2006 21:46:56
BST)
NNTP-Posting-Date: Sat, 01 Apr 2006 21:46:56 BST
Organization: ntl Cablemodem News Service
Xref: g2news1.google.com comp.sys.atari.8bit:2757

"Rick Cortese" <ricortes@earthlink.net> wrote in message
news:ZSyXf.7140$HW2.3571@newsread3.news.pas.earthlink.net...
> I am pretty sure that at least one, like the 1050, was developed out of
> house by an outfit like Tandon.

My 1050 had (c) Tandon on the EPROM sticker.

> Atari was limited in that they only had 256 bytes of RAM in a 6810 and a
> PIA type chip. Can't exactly have a 6502 stack and still have 256 bytes
> available for a write buffer. The XF gets away with it because the
> different chip, 8052<?>, has a lot of general purpose registers that can
> be used for storage of variables and what not.

http://homepage.ntlworld.com/kryten_droid/Atari/800XL/1050/1050/1050_FDD.htm

There is RAM in the 6810 (128 bytes) and the 6532 (128 bytes RAM, I/O,
Timer) chips.

http://en.wikipedia.org/wiki/6532

> I am of the opinion Atari would not have given us a drive with a lot of
> ram in it even though it made sense. For one thing, you would only need to
> add a single command to the ROM to get a drive that could defeat a lot of
> copy protection schemes. Just something simple like load RAM with code

> then JSR to it.

I copied a 'disk doubler' using a spare 6502, EPROM and a 2K RAM (6116).
It would be easy for me to fit more RAM than the Atari 800 had :-)

From -394969841355842513
X-Google-Thread: f8760,80e9fd280d6f788a
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.adelphia.com!
news.adelphia.com.POSTED!not-for-mail
NNTP-Posting-Date: Sat, 01 Apr 2006 15:14:52 -0600
From: "Jason Harmon" <no@spam.com>
Newsgroups: comp.sys.atari.8bit
References: <qPAXf.7461$t22.3600@dukeread08>
Subject: Re: 130XE released but still 1050 ???
Date: Sat, 1 Apr 2006 16:14:50 -0500
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2670
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2670
X-RFC2646: Format=Flowed; Response
Message-ID: <EKydnR17ys_RcLPZnZ2dnUVZ_vadnZ2d@adelphia.com>
Lines: 19
NNTP-Posting-Host: 68.71.244.142
X-Trace: sv3-
GM3W4UYZNv5cnTvxU8Yx3gV+w5nQfJF9Lmqktaw6hOUlnbk5tBtUZ7ajya7CHI34W5N3If7sioEw3Pi!
4qIv3gMNbNSok4c1DNH8Ndpqdw9WA7BgyGLghK4xqKZbxZlOzqvn497DUvSCC+sKCTpGYotYGkgb!
cQYrQtRIvqLEzGRciGPBel3DjiFNaIcCrxE=
X-Complaints-To: abuse@adelphia.net
X-DMCA-Complaints-To: copyright@adelphia.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2758

Probably because of the cost, like everything else. Interestingly, there is
a picture of a never-released 1050 in XE styling on the back of the 130XE
box.

-Jason Harmon

"Jack Tseng" <tseng4@hotmail.com> wrote in message
news:qPAXf.7461$t22.3600@dukeread08...
> In 1985, 130XE and 64XE were released, 1050 should be replaced with XE's
> style drive but still have XL's style ? Like Commodore 64C and 1541C's

> white style as C128 have a match... When I bought 130XE, I was waiting for
> new XE's style drive but it was never released until 3 years later. How
> Come?
>
> Thanks!
> Jack
>

From 6851837188800423470
X-Google-Thread: f8760,80e9fd280d6f788a
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news3.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!news.moat.net!cox.net!news-
xfer.cox.net!p01!dukeread08.POSTED!53ab2750!not-for-mail
From: "Jack Tseng" <tseng4@hotmail.com>
Newsgroups: comp.sys.atari.8bit
References: <qPAXf.7461$t22.3600@dukeread08>
<EKydnR17ys_RcLPZnZ2dnUVZ_vadnZ2d@adelphia.com>
Subject: Re: 130XE released but still 1050 ???
Lines: 26
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2670
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2670
X-RFC2646: Format=Flowed; Response
Message-ID: <t1DXf.7484$t22.3059@dukeread08>
Date: Sat, 1 Apr 2006 17:21:14 -0500
NNTP-Posting-Host: 24.255.118.209
X-Complaints-To: abuse@cox.net
X-Trace: dukeread08 1143930073 24.255.118.209 (Sat, 01 Apr 2006 17:21:13 EST)
NNTP-Posting-Date: Sat, 01 Apr 2006 17:21:13 EST
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:2759

Yes! I remembered that! I saw it on the back of the 130XE box.

"Jason Harmon" <no@spam.com> wrote in message
news:EKydnR17ys_RcLPZnZ2dnUVZ_vadnZ2d@adelphia.com...
> Probably because of the cost, like everything else. Interestingly, there
> is a picture of a never-released 1050 in XE styling on the back of the
> 130XE box.
>
> -Jason Harmon
>
> "Jack Tseng" <tseng4@hotmail.com> wrote in message
> news:qPAXf.7461$t22.3600@dukeread08...
>> In 1985, 130XE and 64XE were released, 1050 should be replaced with XE's
>> style drive but still have XL's style ? Like Commodore 64C and 1541C's

>> white style as C128 have a match... When I bought 130XE, I was waiting
>> for new XE's style drive but it was never released until 3 years later.
>> How Come?
>>
>> Thanks!
>> Jack
>>
>
>

From 4120737796336647917
X-Google-Thread: f8760,8e16ba0e996f7922
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
From: TJ <tjatari@dreamscape.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Atari 1050 Double Density
Date: Sat, 01 Apr 2006 22:43:44 -0500
Organization: Posted via Supernews, http://www.supernews.com
Message-ID: <122uhor439ub754@corp.supernews.com>
User-Agent: Mozilla Thunderbird 1.0.6-6mdk (X11/20050322)
X-Accept-Language: en-us, en
MIME-Version: 1.0
References: <BcoXf.7164$t22.4894@dukeread08>
<1143894394.616467.10050@z34g2000cwc.googlegroups.com>
In-Reply-To: <1143894394.616467.10050@z34g2000cwc.googlegroups.com>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
X-Complaints-To: abuse@supernews.com
Lines: 33
Path: g2news1.google.com!news3.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!newsfeed00.sul.t-online.de!
newsfeed01.sul.t-online.de!t-online.de!newsfeed.cw.net!cw.net!news-FFM2.ecrc.de!
news-raspail.gip.net!news.gsl.net!gip.net!news.rosprint.net!news3.cnt.ru!sn-xt-
sjc-04!sn-xt-sjc-08!sn-xt-sjc-01!sn-post-02!sn-post-01!supernews.com!
corp.supernews.com!not-for-mail
Xref: g2news1.google.com comp.sys.atari.8bit:2760

Larry wrote:
> Jack Tseng wrote:
>
>>Atari 1050 is an enhanced density drive. ICD, Indus, Rana, and Trak can make
>>the double density drive but why can not Atari company make the double
>>density drive?
>>
>>Thanks!
>>Jack
>
>
> Atari was allegedly concerned about reliability in DD, and probably

> with good reason. For that era of drives, DD was/is much more
> difficult to make consistently reliable. Most any Atari drive in good
> condition will read most any other Atari SD disk. That can't be said
> of DD. My own experience with Rana, for instance, was many would not
> even read their own disks in DD, let alone disks from on other drives.
> So Atari "split the difference" electing to go with MFM, but 128 byte
> sectors. As it turned out, the 1050 (and at least its Tandon
> mechanism) was reliable enough for DD. Indus, too. If you want to
> better understand the perils, pitfalls, and other problems with drives,
> read "Beneath Apple Dos." Excellent and understandable, too.
> -Larry
>
ICD sold the "US Doubler" 1050 upgrade that moved the drive up to full
double density. IIRC, it consisted of a replacement controller chip and
it seems like you had to check a jumper position. I had a drive with
that upgrade, as well as a couple of Indus drives and a couple of
XF551s. None had any trouble reading disks created with the others. (As
long as you stuck with single-sided in the XF, of course.) I used MyDOS
almost exclusively with my DD disks, if that makes any difference.

TJ

From 7082356312190725026
X-Google-Thread: f8760,76c8d82127ab8efe,start
X-Google-Thread: 100062,76c8d82127ab8efe,start
X-Google-Thread: f7ded,76c8d82127ab8efe,start
X-Google-Attributes: gidf8760,gid100062,gidf7ded,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news4.google.com!newsfeed.stanford.edu!
newsfeed.news.ucla.edu!canoe.uoregon.edu!elk.ncren.net!news2.wam.umd.edu!bloom-
beacon.mit.edu!senator-bedfellow.mit.edu!dreaderd!not-for-mail
Message-ID: <atari-8-bit/vendev_1143955591@rtfm.mit.edu>
Supersedes: <atari-8-bit/vendev_1138685175@rtfm.mit.edu>
Expires: 15 Jun 2006 05:26:31 GMT
X-Last-Updated: 2006/03/25
From: "Michael Current" <hunmanik@earthlink.net>
Organization: none
Newsgroups: comp.sys.atari.8bit,comp.answers,news.answers
Subject: Atari 8-Bit Computers: Vendors and Developers
Followup-To: comp.sys.atari.8bit
Approved: news-answers-request@MIT.Edu
Originator: faqserv@penguin-lust.mit.edu
Date: 02 Apr 2006 05:26:38 GMT
Lines: 1742
NNTP-Posting-Host: penguin-lust.mit.edu
X-Trace: 1143955598 senator-bedfellow.mit.edu 571 18.181.0.29
Xref: g2news1.google.com comp.sys.atari.8bit:2761 comp.answers:1621
news.answers:9333

Archive-name: atari-8-bit/vendev
Posting-Frequency: 60 days
Last-modified: March 25, 2006

Welcome to the comp.sys.atari.8bit newsgroup!

Atari 8-Bit Computers

Vendors and Developers List

"A comprehensive list of vendors, developers, publishers,
and repair shops for Atari 8-bit computers and their users"

Additions/suggestions/comments/corrections are needed! Please send to:

Michael Current
mailto:hunmanik@earthlink.net

Please refer to the latest version of this FAQ list whenever possible!

Available via these locations and Usenet FAQ archives everywhere:

ftp://rtfm.mit.edu/pub/usenet/comp.sys.atari.8bit/
http://www.cs.uu.nl/wais/html/na-dir/atari-8-bit/vendev.html
news:comp.sys.atari.8bit news:comp.answers news:news.answers

Or you can always ask me for a copy at mailto:hunmanik@earthlink.net

UPDATES SINCE PREVIOUS POSTING:
2006.03.25 Tristesse, TRS-Desktop 0.9a
2006.03.22 MadTeam, Graph2Font 3.8.4.3
2006.03.04 Mark Grebe, Atari800MacX 3.1.1, Sio2OSX 1.1
2006.02.27 Preston Crow, DISK 4.0 (sector editor and more)
2006.02.27 Draco, for KMK/JZ IDE: IDE BIOS 1.10a
2006.02.24 Eric Bacher, Dis6502 2.1
2006.02.23 Radek Sterba (Raster), Raster Music Tracker (RMT) 1.23
2006.02.15 MadTeam extensive update

Subject: Introduction

Conventions

All commercial vendors, developers, publishers, and repair shops should be listed here. "Active" PD/freeware/shareware developers should also be listed. Persons or entities holding rights to products, but not selling or supporting them in any way, should NOT be listed here.

"Vendor" = Reseller of products produced by others. Types of products sold are given in categories: new hardware, used hardware, PD/freeware/shareware, (new) commercial software, used (commercial) software.

"Developer" = Producer of products. Titles of products produced by the developer are listed. No prices are given.

"Publisher" = Publishes a print or disk magazine, or a book. Complete subscription or ordering information should be given, including prices. Authorized online publishers of originally print or disk magazines are also listed. Online books are not listed.

"Repair Shop" = Can repair 8-bit Atari or related hardware devices. Be sure to make advance contact before sending anything to work on!

Entries are presented alphabetically by company name, or publication title. If no company name exists, a personal name is used. "See" references indicate complete information may be found under the given heading. "See also" references indicate closely-related information may be found under the given heading.

The month/year that vendor information was most recently fully verified is given at the "upper-right" of each entry.

Every entry must contain a valid postal address or web address.

No email addresses are listed due to spam consequences.

The following is from http://www.upu.int/irc/en/ (2004.03.27)

When one writes to a stranger and requests a reply, it is considered polite to enclose a self-addressed stamped envelope. This works well when both persons live in the same country. However, if they are from different countries, the enclosed postage stamp will not be valid.

This technical problem was solved in 1906 when the Universal Postal Union, during its Congress in Rome, introduced the International Reply Coupon service. International Reply Coupons (IRC) are exchangeable in all member countries for the minimum postage of a priority item or an unregistered airmail letter sent to a foreign country.

The UPU's International Bureau processes approximately six million coupons each year and takes care of all accounting aspects. Developed countries are the largest users. The International Bureau does not sell ICRs directly to customers; they must buy them from their local post office. Although they are not obliged to sell ICRs, it is mandatory for all Posts of the UPU member countries to exchange the coupons.

Verfications -> YOU!

This list is in a constant state of development, and comes with no guarantees. Information of this nature constantly ages; therefore, the information contained in this list is constantly updated. Please use the latest release of this list whenever possible!

Remember, the success of this list is dependent on YOU, the reader, to

send me updates that correct errors that you find. If you use this list, please do your part in keeping it useful for everyone!

Subject: A

4JAYS (Jay Colen) 9/04
519 W 4th St
Antioch CA 94509-1246
USA
Shop Phone: 925-777-1160
Store Hours: Tuesday thru Friday 12-6pm - Saturday 11-5pm
http://www.4jays.com/
  Vendor: new and used hardware and commercial software

8-Bit Classics (Corey Koltz) 8/04
Stevens Point WI
USA
http://www.8bitclassics.com/
  Vendor: hardware and software

A-ONE Magazine - Atari Online News, Etc. 9/02
Dana P. Jacobson -- Editor
USA
http://www.AtariNews.org/
  Publisher: A-ONE online magazine. weekly

Advantage Web Solutions & Computer Services (Jim Mason) 7/04
PO Box 561
Mason City IA 50402-0561
USA
http://www.jamess.com/
  Developer: The Atari Weather Station -- build your own dedicated temperature monitoring station using simple thermisters and the provided software. Also available: source code listing, temperature data aggregation utility

Alhart Enterprises Presents (AEP) 9/02
c/o Paul V. Alhart
524 North Zee St.
Lompoc CA 93436
USA
tel: (805) 736-4624
  Vendor: used hardware--mainly reconditioned disk drives: 810 (no case), 810 w/case, 810 w/Archiver, 1050, Rana 1000, 1050 w/doubler, Indus GT
  Developer: AtariWriter+ Companion (disk), AtariWriter+ Companion II (disk), StarStuffer (disk), Search System II (disk), Atari BASIC Enhancements (disk), 8-bit TTL Logic Analyzer (disk), MagicCalc (disk), Games disk: Jacks Cargoship + Light Pen/(Light Gun) Tic-Tac-Toe (disk).
  Publisher: RANA Repair Guide (book) - US$12

Altronic E.I.R.L. 6/04

Bolognesi 952
Bellavista
Callao 2
Peru
tel: (51)(1) 429-4298
  Repair Shop.

Alltronics 8/05
PO Box 730
Morgan Hill CA 95038-0730
USA
Phone: 408.778.3868 Hours: 10am to 4pm Monday - Friday
Fax: 408.779.2608
http://www.alltronics.com/
  Vendor: Atari CX85 Numerical Keypad, Blaster! Auto Fire Module, TV/Computer Switch

Atari800 Development Team 1/06
  See also: Mark Grebe
  See also: Christian Groessler
  See also: Piotr Fusik
  See also: Kostas Nakos
  See also: Vasyl Tsvirkunov
Petr Stehlik (maintainer), Troy Ayers (Playstation 2), Michael Borisov (POKEY sound), Piotr Fusik (core developer), Mark Grebe (Mac OSX), Christian Groessler (Sega Dreamcast), Perry McFarlane (cycle-exact ANTIC and GTIA), Kostas Nakos (Windows CE), Krzysztof Nikiel (Win32), Jacek Poplawski (SDL), Vasyl Tsvirkunov (Windows CE), James Wilkinson (DOS, BeOS, Win32)
http://atari800.sourceforge.net/ or http://atari800.atari.org/
 Developer: Atari800 2.0.1 - an Atari 400, 800, 600XL, 800XL, 130XE and 5200 emulator for Unix, Linux, Win32, Amiga, MS-DOS, Atari TT/Falcon, BeOS, WinCE, Mac OSX, Playstation 2 and other systems

AtariAge (Albert Yarusso, Alex Bilstein) 4/05
PO Box 27217
Austin TX 78755-2217
USA
http://www.atariage.com/
  Vendor: new hardware, commercial software. Exclusive distributor of Pixels Past products.
  Developer: cartridges: Beef Drop (by Ken Siders), Castle Crisis (by Bryan Edewaard)

AtariArchives.org (Kevin Savetz) 6/05
USA
http://www.atariarchives.org/
  Vendor: exclusive software downloads: Simax Video Signmaker, Simax Picture Disks; SCREENS by Joseph J. Wrobel; Slime, Fort Apocalypse, and Dimension X by Steve Hales; Chicken, Nautilus, Protector II, and Shadow World by Mike Potter; Dragon's TAIL (Toolkit And Integrated Library) by Ed Churnside; Shark and OS/II by Matthew Stepka; Atari Program Exchange (APX) titles: Lemonade, Preschool Games, Reversi, Newspaper Route Management Program, Alien Egg, Sultan's Palace, Extended fig-FORTH, Supersort,

Lookahead, Dice Poker, Babel, Domination, Decision Maker, Terry, Eastern Front (1941), Wizard's Revenge, Mapware, Diskette Librarian, Chameleon CRT Terminal Emulator, Data Management System, Instedit, Pro Bowling, Downhill, Blackjack Casino, DSEMBLER, T: A Text Display Device, Dog Daze, Memory Match, Attank!, Insomnia (A Sound Editor), Astrology, Weekly Planner, Family Cash Flow, Mathemetic-Tac-Toe, Ultimate Renumber Utility, Stereo 3-D Graphics Package, Solitaire, Source Code For Eastern Front (1941), Letterman, Number Blast, Advanced Musicsystem, Isopleth Map-Making Package, Keypad Controller, Family Budget, Speed-O-Disk, Starware, Instedit - Microsoft BASIC version, Midas Touch, Seven Card Stud, Rabbotz, Algicalc, Polycalc, Family Vehicle Expense, Frogmaster, Galahad And The Holy Grail, Cribbage, Mantis Boot Tape Development System, Math*UFO, Easygrader, Snark Hunt, Calculus Demon, Mankala, Monkey Up A Tree, Deep Blue C Compiler, Game Show, Real Estate Cash Flow Analysis, Diskmenu, Quarxon, Yahtman, Microsailing, BASIC/XA, Melt-Down, Deep Blue Secrets, Magic Melody Box, I'm Different!, Air Raid!, Catterpiggle, Getaway!, Punctuation Put-On, Drawit, Dandy, Home Inventory, Circuit Lab, Bootleg, Smasher, Moon Marauder, Puzzler, Ringmaster, Excalibur, Cartoonist, Bellum, Mastermatch, Weakon, Dog Daze Deluxe, Dragon's Quest or a Twist in the Tail, Character Fun, Bumpomov's Dogs, De Re Atari, Envision, Gossip, Erg

Publisher: authorized online editions of books: Digital Deli, Best of Creative Computing volumes 1-3, Machine Language For Beginners, Second Book of Machine Language, Mapping the Atari, Master Memory Map for the Atari, De Re Atari, Atari Roots, Assembly Language Programming for the Atari Computers, Atari Graphics and Arcade Game Design, Atari Player-Missile Graphics in BASIC, Compute!'s First Book of Atari Graphics, Compute!'s Second Book of Atari Graphics, Compute!'s First Book of Atari, Compute!'s Second Book of Atari, Computer Graphics Primer, Computer Animation Primer, Inside Atari DOS, SpeedScript: The Word Processor for Atari Computers, Electronic Computer Projects for Commodore and Atari Personal Computers, Computer Controller Cookbook, Atari BASIC - A Self-Teaching Guide, Atari Basic XL Edition, The Epson Connection: Atari XE/XL, Creating Adventure Games On Your Computer, BASIC Computer Games, More BASIC Computer Games, Big Computer Games, BASIC Computer Adventures, Artist and Computer, Colossal Computer Cartoon Book. also: The Ol' Hackers Atari Users Group (OHAUG) Newsletter: 1990-2000

Atari Bit Byter User Club e.V. (ABBUC) 11/02
c/o Wolfgang Burger
Wieschenbeck 45
D-45699 Herten
Germany
Tel./Fax +49 2366 39623
http://www.abbuc.de/

Vendor: PD/freeware/shareware, hardware, commercial software

Developer: wide variety including: SIO2PC(SIO2ST)-Interface, PC-Xformer Cable, Automatic 2-Computer Interface, Switching Power Supply (SPS), 8-Channel dig. Voltmeter (DVM), XL Switching Interface, Speedy 1050 upgrade, RomDisk, QMEG+ 4.0.
Extensive hardware schematics for sale.
Has obtained rights to many products including: KE-Soft, Klaus Peters Elektronik, AMC-Verlag, Compyshop

Publisher: ABBUC Magazin (disk mag), ABBUC Sondermagazin (print mag)

  Repair Shop.

The Atari Times (Gregory George)   2/05
USA
http://www.ataritimes.com/
  Publisher: The Atari Times online newsletter,
The Atari Times Compendium (paper book, published annually)

Atarimuseum (Fred Meijer)   6/05
  See also: Mirage Interactive
  See also: Sikor Soft
The Netherlands
http://www.atarimuseum.nl/ and http://webshop.atarimuseum.nl/
  Vendor: new and used hardware, new and used commercial software including all Sikor Soft titles (new in box), exclusive distribution of (new in box) ANG titles, and (new in box) Mirage titles. ANG/Mirage titles: Bang! Bank!, Basicdup, Eureka, Hack Picture Program II, Mines, Operation Blood, Operation Blood for the lightgun, Problem Jasia (Johny's problem), Sh*t!!, Simple Minds, Tanks, T-34 the Battle, Thinker, Thinx, Tron, Whooops! 2, Zebuland Utility Disk

AV Toolbox   1/04
USA
Phone 800-235-3280 or 859-647-1077
Fax 859-282-8225
http://www.avtoolbox.com/
  Developer: a number of composite video<->VGA conversion devices, including the Cheese Video Box. Connect your Atari to your PC monitor!

Subject: B

B & C ComputerVisions (B&C, Bruce & Cathy Carso)   1/05
5917 Stope Way
El Dorado CA 95623-4716
USA
tel: (530) 295-9270 11:00 AM to 4:00 PM Monday to Friday (Pacific Time)
http://www.myatari.com/
  Vendor: new/used hardware, commercial/PD/freeware/shareware

Eric Bacher, with James Wilkinson   2/06
http://dis6502.sourceforge.net/ or http://sourceforge.net/projects/dis6502
  Developer: Dis6502 2.1 (Interactive 6502 Disassembler for Win32, designed to specifically support Atari binary files)

BAKTRA   (Michael Kalous)   12/05
Czech Republic
http://www.baktra.wz.cz/
  Developer: TURGEN 1.1 Beta (Data transfer PC > ATARI, generates WAVE sound file with Turbo 2000 record), Marching Drums (Music in RMT), TETRIS (game for PC, supports Atari joystick via LPTJOY interface), Ztraceny hornik (game for PC, remake of Super Miner, supports Atari joystick via LPTJOY interface),

LPTJOY (unit for Turbo Pascal ATARI joystick handling routines),
TURGEN SYSTEM 2 beta (new version of the transfer utility)

Richard Bannister 1/04
  See also: Chris Lam
Dublin
Ireland
http://www.bannister.org/
  Developer: Rainbow v1.5.0 - port of Rainbow 1.4 (Atari 800 series emulator for MacOS 9) to Mac OS X, Emulator Enhancer v1.4.1

Lee Barnes 10/04
http://www.mathyvannisselroy.nl/mydos.htm
http://www.mathyvannisselroy.nl/aspi.htm
  Developer: MyDOS RAMdisk patches, Black Box ATASPI V0.42 ("Atari (Advanced) SCSI Programming Interface"), Black Box ATASPI V0.41

Ullrich von Bassewitz 5/04
Germany
http://www.cc65.org/
  Developer: cc65 2.10.1 - a complete cross development package for 65(C)02 systems, including a macro assembler, a C compiler, linker, librarian and several other tools.

BBK Enterprises (Bryan P. Schappel and Barry Kolbe) 7/05
  See: RTS Software

Michael Beck 5/03
Germany
http://www.rho-sigma.de/
  Developer: Atari 8bit filesystem for Linux 0.1

Matthias Belitz ("msc") 10/04
http://www.birmanns.de/atari/
http://www.mathyvannisselroy.nl/aspi.htm
  Developer: msc-IDE Controller (IDE interface for PBI/ECI -- sold out), IDE software utilities: INSTALL.COM V1.03, SETUP.COM V1.13, FDISK.COM V1.10, MAP.COM V1.10, HDINST.COM V1.00, LMAP.OBJ V1.03, CDPLAY.COM V1.0, CDREAD.COM V1.4, IMG2DISK.COM V1.00.
Black Box ATASPI V0.40 ("Atari (Advanced) SCSI Programming Interface"), ATASPI CDPLAY V0.20 (audio CD player), ATASPI MON V0.12 (SCSI monitor)

Bensley Consulting (Brett Bensley) 1/04
PO Box 301
Westfield IL 62474-0301
USA
tel: (217) 967-5465
  Developer: Happy's Programs - Math, U.S. History, Astronauts, Triangles

Best Electronics (Brad Koda) 9/02
672 Commercial St
San Jose CA 95112-1406
USA

Telephone: 408-278-1070 (M-F 1:30pm to 5:00pm PST)
FAX 408-278-1092
http://www.best-electronics-ca.com/
  Vendor: new hardware, commercial software
  Developer: "XE" Touch, Best Joystick, Best Light Gun.

BeWeSoft (Jiri Bernasek - Bernasek-Werner Software) 8/02
Na Hrebenkach 42
15000 Praha
Czech Republic
  Developer: BW-DOS 1.00/1.10/1.30, BW-DOS Update #2, Multi Dash, Multi Race, Multi Worms (multiplayer-games for multilink/gamelink 2 hardware), Golfer, H2O, Tetris 3D, Superpacker 1.0, Virus Scanner 1.0, Text Converter, plus many other game and demo programs...

B.G. Micro 8/05
555 N 5th St Ste 125
Garland TX 75040-5097
USA
orders: 1-800-276-2206 or 972-205-9447   9am - 5pm CST, Monday - Friday
fax: 972-205-9417
http://www.bgmicro.com/
  Vendor: Atari CX85 Numerical Keypad, hard-to-find chips for Atari disk drives (per Russ Gilbert)

Big Five Software (Bill Hogue, Jeff Konyu, Curtis Mikolyski) 9/02
USA
http://www.bigfivesoftware.com/
  Developer: Miner 2049er, Bounty Bob Strikes Back, Bounty Bob Emulator for Windows NT, 2000, 98, and ME

Bravo Sierra Computers (BSC) (Ben Smith) 11/04
Oregon
USA
tel: (503) 256-9974 "Ben's Benevolent Help HotLine" 24 hours
http://BenSells.Atari.org or http://BensCatalogs.Atari.org or
http://www.aracnet.com/~atari/
  Vendor: used/new Games/Software, Hardware/Accessories, Books/References

Zdenik Burian 5/05
Marie Majerove 33
Prostijov 6
798 11
Czech Republic
http://flop.atari.org/
  Publisher: FLOP disk magazine (Magazine FLOP is only in Czech.), annual

Artur Burzynski (j131) 1/05
Gdynia
Poland
http://j131atari.webpark.pl/ or http://www.angelfire.com/80s/j131atari/
  Developer: SIO2PC cables

Subject: C

Sidney Cadot 10/02
The Netherlands
http://ch.twi.tudelft.nl/~sidney/atari/
  Developer: ROMCRC-32 revision 1.0.2, Atari XL/XE Reverse Engineered Annotated ROM Listing, SID-LOAD 1.0.5, BINTRIM 1.0.1

James Catalano / Classic 8-Bit Atari / Artacyis Software 11/02
USA
http://www.geocities.com/TimesSquare/Arcade/8691/
  Developer: Axe Dreadroom, Death Quest, Darkrealm Keep, Terror Below, Anteater, Buried Treasure Hidden Death, Camp Killemoff, Chivalry, Cliff Climber, Code Red Rescue, Defend the Donut, G-Man 1920, Graveyard, Gun Slinger, Hopper, Incoming!, Monster From the Deep, Orccon, Pengy's Arctic Adventure, Pin Pong, Seagull, Skulls, Snakepit, Spellbreaker, Splashdown, Bioroid Battle, Knights of Battle, Line of Fire, Mine Sweeper, Sea Strike, Sub Hunt, Rally XL, Swamp Rider, Turbo Trek, Airlord, Canyon Run, Tail Gunner, Aliens: Genocide, Aliens, Search for Newt, Computer Virus, Lunar Miner, The Mad Camper, Nightmirrors, Pipeworks, Rooms of Rondomm, Rotile, 3D Tic Tac Toe, Blackjack, Catapult, Champion Greyhound Racing, Demonix: Battle of Souls, Gennetixx, Knock Out!, Particles, Ripley's Believe It Or Not, Psybercom, Saucerian, Saucerian II, Shuttle Run, Star Rider, Starlord 5, Stellar Rescue, Teleport

Gray Chang 2/05
USA
http://www.concentric.net/~ktchang/
  Developer: Dog Daze, Claim Jumper, Dog Daze Deluxe, Bumpomov's Dogs

ChildsPlay Software Services (Larry Serflaten) 1/04
9127 State Highway 25 NE Apt E
Monticello MN 55362-9148
USA
  Developer: Bumpers!, Concentration, Lights Out, MahJong, Solitaire, Video Slots (all published by Video 61)

Classic Computer Magazine Archive (Kevin Savetz) 2/05
USA
http://www.atarimagazines.com/
  Publisher: authorized digitized editions of: Antic (1982-1990), STart (1986-1991), Creative Computing (1974-1985), Creative Computing Video & Arcade Games (1983), Hi-Res (1983-1984), Compute! (1979-1994)

Computer Games Plus 3/04
PO Box 6144
Orange CA 92863-6144
USA
tel: (714) 639-8189
http://www.gamesplus.com/
  Vendor: commercial software, plus a few power supplies

Computer Software Services (CSS) (Bob Puff) 4/03
1350 Buffalo Rd. #2
Rochester NY 14642
USA
tel: (585) 429-5639
Fax: (585) 247-7158
http://www.nleaudio.com/css/
  Vendor: hard drive systems, SIO cables, hard disk controllers
  Developer: Black Box, Black Box with 64K Printer Buffer, Black Box Printer Cable, Black Box Modem Cable, Floppy board, Super-E Burner, Gang Super-E Burner, Multiplexer, Multiplexer Slave Unit, Quintopus, Quintopus with Switchable Ports, Super Archiver, Super Archiver II, Super Archiver --> SA II Upgrade, XF Single Drive Upgrade, XF Single Drive Upgrade (without Drive Mech), XF Dual Drive Upgrade, XL Dual Drive Upgrade (without Drive Mech), XF551 Enhancer, XF Update, Ultra Speed Plus OS, Hard Drive Pro Backup, Super Pill, Disk Cracker, Black Patch
  Shareware developer: SuperUnArc 2.4, SuperArc 2.4, Disk Communicator 3.2, MYDOS 4.50, BobTerm 1.21, MYDOS WHEREIS, MYDOS VTOC FIX
  Repair Shop.

Cosine Systems (Exin [Sebastian], Intensity [Arman], Odie [Sean], 1/06
Sack [Adam], Magic Roundabout [Jason])
United Kingdom
http://www.cosine.org.uk/
  Developer: demos: C.G.M. UKScene Radio Intro, 1K Party. game: Reaxion

Preston Crow 2/06
USA
http://www.crowcastle.net/preston/atari/
  Developer: binload v2.5 (with Chad Wagner - Atari binary load format file analyzer), atr2unix v1.2 (with Chad Wagner - Extract files from an Atari DOS or MyDOS .ATR file), unix2atr v0.9 (Extract files from a Unix directory tree and create a MyDOS ATR-format disk image file), dcmtoatr v1.4 (written by Chad Wagner), MyDos Binary Menu, SIO2Linux 2.0.1 (with Pavel Machek - a rewrite of SIO2PC software for Linux), DISK 4.0 (sector editor and more)

CyberRoach Publishing (Hans Reutter) 2/05
Seattle WA
USA
http://www.cyberroach.com/
  Publisher: authorized digitized edition of A.N.A.L.O.G. 400/800 Magazine (1981-1982), ANALOG Computing (1982-1989)

Subject: D

D'Antiques, Ltd. (Dan Dotson and Marilyn Saul) 11/02
PO Box 40751
Tucson, AZ 85717-0751

USA
FAX: (561) 658-0835
http://www.dantiques.com/
  Vendor: used hardware and software

Jan Detlev 11/02
The Netherlands
http://www.detlev.myweb.nl/ or http://home.wanadoo.nl/jdetlev/
  Vendor: new hardware and software

DGS 11/03
  See: Dean Garraghty

Dial Group (Zenon, Voy, Jager) 5/05
Poland
http://www.serious-dial.atari.pl/
  Developer: DOS Control v2.6. demos: MayDay!, Smells like a cream?, What is love?. utilities: TwoCol v1.0, D-Font View v1.1, D-Sample v1.0MS, D-RAM v1.1, X-RAM v1.0, DocView Maker v1.0, D-Trans v0.9, Short Test v1.2, Moj Cartridge v0.1, TOMS Multi Drive ROM-disk Maker, ProgBaza v1.5, Double RAM-Cart. games: Dreszcz - Fighting Fantasy Game. system: Scene Register v5.0.
  Publisher: Serious Magazine (disk mag), 1998-

Marius Diepenhorst 10/04
http://www.mr-atari.com/hardware-3rd.htm
  Developer: "SpartaDOS for MyIDE"

Digital Force (Mario Trams) 11/02
Germany
http://www.tu-chemnitz.de/~mtr
ftp://ftp.tu-chemnitz.de/pub/Local/informatik/trams
  Developer: HyperSpeed XL/XE (public domain hardware project-- a 65C816 Processor Extension for the ATARI XL/XE)

Florian Dingler 5/03
Germany
http://www.akk.org/~flo/
  Developer: Sheeprace, Cardgrabber, Icehockey (each games that require the Multijoy interface)

Discount Video Too (Gary) 11/03
3223 S US Highway 1 Ste F
Fort Pierce FL 34982-6380
USA
tel: (561) 464-0019 1pm-9pm (EST) Mon-Sat
  Vendor: commercial software and some hardware

Draco (Konrad M. Kokoszkiewicz, KMK) 2/06
Poland
http://drac030.krap.pl/ or http://drac030.atari8.info
  Developer: for standard Atari: DEMON, EYE, SysInfo 2.08b, SD-Load. for SpartaDOS X: CP v.1.0, TAR v.1.2, mdump, run, inidos, ca2001, XF-551 Config.

for KMK/JZ IDE: IDE BIOS 1.10a, FDISK II v.2.3, HDSC v.1.1, KMK/JZ Diag v.1.2, KMK/JZ IDE Interface, mksdfs v.1.1 (MaKe a SpartaDos FileSystem), MNT, NDCHK, RateHD, RW-Test. for 65c816 Atari: 65c816 XL OS v. 2.09 (6.IV.2005.), D2D v.0.4, grep, LPOKE/LPEEK, SD-Load. patches for: Moon Patrol, Music Protracker v.2.4, Perestroyka Demo, Prof!'s XDIR. for UNIX: SIO2BSD

Adam Dunkels 3/03
  See Also: Christian Groessler
Stockholm
Sweden
http://dunkels.com/adam/contiki/
  Developer: Contiki Operating System and Desktop Environment. Includes: Multi-tasking kernel, Windowing system and themeable GUI toolkit, Screen-saver, TCP/IP stack, Personal webserver (only in the C64/TFE version), Simple telnet client (only in the RS232/SLIP version), Web browser

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Subject: E

Gene Ehrich - "Computer & Video Game Garage Sale" 11/02
P.O Box 3365
Spring Hill Florida 34611-3365
USA
http://www.voicenet.com/~generic/
  Vendor: used hardware/software

Emulators Inc. (Derek Mihocka) 9/02
14150 NE 20th St Ste 302
Bellevue WA 98007-3700
USA
tel: (206) 236-0540   Monday to Friday, 10am to 2pm EDT
FAX: (206) 236-0257
http://www.emulators.com/
  Developer: Gemulator 2000 version 8.03 - Atari 8-bit, Atari ST, and Apple Macintosh Plus emulator for Windows 95/98/Me/NT4/2K/XP, Xformer 2000 8.0 - free 8-bit Atari emulator for Windows 95/98/Me/NT4/2000, PC Xformer Classic 3.8 - free 8-bit Atari emulator for MS-DOS

Raphael Espino 6/05
United Kingdom
http://rjespino.atari.org/ or http://rjespino.webhop.org/
  Developer: Ramdrive v1.0 (DOS-independent ramdisk utility); PgmView 0.1 (17Oct03) - read PGM (Portable Greymap) files; Atari 8-bit JPEG Viewers: a8jdpeg 0.8 (14Sep02) "The original Atari 8-bit interface", JpegView 0.9 (17Oct03) "A friendlier menu oriented version of a8jdpeg", JpegShow 0.1 (07Aug01) "A slideshow version"; CpegView 0.1 (30May05) "The colour JPEG viewer for Atari 8-bit computers"

Subject: F

Far North Atari Computers (Frank Stallings) 1/04
515 Craig Ave
Fairbanks AK 99701-3201
USA
tel: 907-456-3700
  Vendor: new and used hardware and software, PD/freeware/shareware

Joe Fenton 1/04
http://www.geocities.com/jlfenton65/
  Developer: ACE (Atari Console Emulator, an Atari 400/800/XL emulator for 68K based Amigas), WACKE (Weightless Atari Computer Keepsake Emulator, Atari 400/800/XL/XE emulation for the PowerMac),

FLOP disk magazine 5/05
  See: Zdenik Burian

Foundation Two 11/02
(Mad Butscher, Beetle, Mr.XY, R.I.K., Yellow Man, twh, MoAco, Artie Stolks)
Germany
http://rz-home.de/~foundationtwo/ or http://foundationtwo.atari.org/
  Developer: Taifun, Bembel Wo, Milligreen, Pokey Ohrblut, Bremspunkt (Brems.)

Ron Fries 3/03
ftp://members.aol.com/atari800xl/
  Developer: PokeySound Atari POKEY Chip Emulator V2.3 (19 Jan 98), Pokey Sound Emulation Library V2.3 (January 19, 1998)

Piotr Fusik / "Fox" / "0xF" 1/06
  See also: Atari800 Development Team
  See also: Taquart
  See also: Odsiecz Sobieskiego
  See also: PMWD
  See also: Infinity
Poland
http://xasm.atari.org/
http://asap.sourceforge.net/
  Developer: Atari utilities: Professional Copy 2.1, FlashPack 2.1, PowerGraph 1.0, GR8 Logoser 1.1; PC utilities: ASAP (Another Slight Atari Player) 0.2.0, xasm 3.0.0, SAP Maker 5.0, unsap

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Subject: G

Dean Garraghty Software (DGS) 8/04
(all cheques, etc. payable to: D.Garraghty)
62 Thomson Ave
Balby
Doncaster
DN4 0NU
England
Phone: +44-(0)-7905-916138 (9a.m to 8p.m GMT/BST daily)

http://www.dgs.clara.net/
  Vendor: used hardware/software, commercial/PD/freeware/shareware includes International English versions of Power Per Post (PPP) software from Germany; Commercial Software Collection CD-ROM includes: Quick (programming language) V2.2 and V2.1, Quick Support Disks 1 and 2, Screen Aided Management (SAM) V1.25i (80-column desktop system), SAM Budget (spreadsheet), SAM Designer (DTP), SAM Utility Extensions, 4 PPP games (Rubberball, Bombi, Minesweeper, Glaggs It!), Quick Ed (character set editor), Digi-Studio, News-Disk issues 1-14, News-Paper issues 15-26, News-Paper Yearly Disk 1, Print-Filer from Rambit, AMS 96 video in MPEG-1 format, various PD software; Public Domain Software Collection CD-ROM includes 191 mostly double-sided disks plus some bonus software
  Developer: Digi-Studio (digitized sounds/music package), Cables (each Atari 8-bit to TV): SCART, RCA Phono, Combined
  Publisher: News-Paper, News-Disk (back issues available)
  File Transfer Service: transfers files between Atari and PC

GMG 11/02
(Globe (Robert Pecnik), Marco (Marek A. Chorvat), Goldmaster (Marian Vybostok), Pedro (Peter Kudlicka), Legolas (Peter Kmet), Hawkmoon (Milan Cmarko))
c/o Marek A. Chorvat
Polna 11
97405 Banska Bystrica
Slovakia
http://rak.isternet.sk/lego/gmg/
  Developer: Ultra River Run, Ultra Asteroid Field, Alpha intro, HTML converter/viewer 1.1, Implosion demo, Quick formatter 1.0, Dynakillers, Orange road intro, Dynakillers demo, Marco loader, Marco Pixel Editor, Mega Color Editor, Wanted megademo, Bristly hedgehog music collection, Robot Assault intro, Risa Zla intro, Street fighter II demo

Steve Goss 1/04
http://www.jetbootjack.com/
  Developer: Beast, Plastron, Project Xanthien, Contagion, Z-Force, Zero War, Menace, Pacland, Moonbase

Mark Grebe 3/06
  See also: Atari800 Development Team
USA
http://members.cox.net/atarimac/
  Developer: Atari800MacX 3.1.1 (version of Atari800 emulator for Mac OS X), Sio2OSX 1.1 (variation of APE or SIO2PC for Mac OS X)

Christian Groessler 3/03
   See Also: Adam Dunkels
   See Also: Atari800 Development Team
Germany
http://www.groessler.org/a800dc/
ftp://ftp.groessler.org/pub/chris/cc65/contiki/
  Developer: Atari800 DC v0.75 (8-bit Atari emulator for Sega Dreamcast), 8-bit Atari port of: Contiki Operating System and Desktop Environment 1.0 -- Includes: Multi-tasking kernel, Windowing system and themeable GUI toolkit,

Screen-saver, TCP/IP stack, Simple telnet client, Web browser

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Subject: H

Clay Halliwell 10/02
11720 Mastin St Apt 2508
Overland Park KS 66210-3651
USA
  Developer: FlickerTerm 80 0.51, ColorViewSquash, ColorSquashView, EbonView, Pantheon View, MacView 800, Quad-View 9, XF-ATR, DOMMenu, Link Basher, MazeWar 3D, Cliff Diver

Lee Hanken 9/05
United Kingdom
http://www.leehanken.pwp.blueyonder.co.uk/atari/ATASCIIView.zip
  Developer: ATASCIIView 0.1 (ATASCII file viewer for MS-Windows)

H.A.P.S. 6/04
c/o Bodo Juerss
Amandastr. 50
D-20357 Hamburg
Germany
  Vendor: PD/freeware/shareware (>1000 disks available)

HARD Software 11/02
H-1076 Budapest
Thokoly ut 25.
Hungary
http://www.geocities.com/SiliconValley/Vista/6084/
  Developer: Veronika, Blip!, Cool Emotion, ABBUC Magazine #36 Intro, Joyride

Harmonic Research 9/05
40 Wiley Ln
Woodstock NY 12498-1228
USA
tel/FAX: 845-679-5856
http://www.hrx.com/
  Developer: VC101A NTSC to RGBS Decoder, VC102A PAL to RGBS Decoder, VC111A NTSC to Component Decoder, VC112A PAL to Component Decoder, VC303 NTSC/PAL Decoder/Doubler, CV121A RGBS to NTSC Encoder, CV122A RGBS to PAL Encoder, CV131A Component to NTSC Encoder, CV132A Component to PAL Encoder, CV223 RGBS to NTSC Pro w/BNC's, CV233 Component to NTSC w/BNCs, RGB2X2/HD 2in/2out RGB Switch, various related cables and adapters

Hasbro, Inc. 8/05
1027 Newport Ave
Pawtucket RI 02861-2539
USA
tel: 401-431-TOYS (8697)

http://www.hasbro.com/
http://www.hasbro.com/pl/page.game_and_toy_instructions/dn/default.cfm
  Developer: instructions for Parker Brothers games (PDF scans): AstroChase, Chess, Frogger, Frogger II: Threeedeep!, Gyruss, James Bond 007, Popeye, Q*Bert, Star Wars Return of the Jedi: Death Star Battle, Super Cobra

HiassofT 3/05
c/o Matthias Reichl
Wolfgangerstr. 26
A-4820 Bad Ischl
Austria
http://www.horus.com/~hias/atari/
  Developer: AtariSIO V0.30-pre1 beta for Linux (package contains: a Linux kernel driver; atariserver - an Atari disk drive emulator similar to SIO2PC or APE; atarixfer - a small tool to read/write ATR images to an Atari disk drive connected by a 1050-2-PC or ProSystem cable), Atari-Link PC (AtariDsk) V1.2 (read, write and format DD 180K Atari disks on the PC), WriteAtr V0.92b (write double density ATR-images to Atari floppy disks on your PC; also create ATR-images of double density floppy disks), MyPicoDos V4.03 (small "gamedos" that can read COM, EXE, BIN and BAS files; supports MYDOS subdirectories and large disks)

High Street Micro (Tony Cank) 8/05
First floor 20 - 22 High Street
Crewe, Cheshire CW2 7BN
United Kingdom
Tel: 01270 250871
Fax: 01270 580964
Shop Times: 8 am To 4 pm, Saturday: 9 am To 1 pm, Sunday: Closed
http://www.highstreetmicro.co.uk/
  Vendor: used hardware, commercial software

Gordon F. Hooper / GFH Marketing 1/04
253 Regina Ave.
Victoria, B.C.
Canada. V8Z 1J6
http://www.ataritimes.com/interviews/intv_gordonhooper.html
http://victoria.tc.ca/Technology/Atari/club.html
  Publisher: 8-Bits Forever! (book, (c)1994)

Tom Hunt (Closer To Home Enterprises) 12/02
USA
http://cth.dtdns.net/ or http://cth.hn.org/
telnet://cth.dtdns.net/ (BBS running BBS Express! Pro from Video 61)
  Developer: The Armorizer, ATOS ATari Operating System (GUI), Check CRC32, Disk Fragmentation Utility, The Long Integer Library, M.T.O.S. (Multi-Tasking Operating System), RC4 Encryptor, Rcopy - Recursive Copy Utility, Rdelete - Recursive Delete Utility, Shell, Snapshot, The Sound Utility, Term80, UnZip, Z-Code, CC65 Cross Compiler, The PC-Gateway (allows you to use your old computer or dumb terminal to access the internet), CTH Emulator (based on Atari800 0.9.8, will allow you to run an 8-bit bbs on the internet), AT Term (ATASCII terminal emulator for Windows), Mouse 03, Mouse 78. (Mouse is a programming language)

Subject: I

individual Computers (Jens Schoenfeld) 8/05
Roermonder Str 228
52072 Aachen
Germany
Fax: +49 241 12088
http://www.jschoenfeld.com/
http://www.jschoenfeld.com/products/catweasel_e.htm
  Developer: Catweasel universal floppy disk controller (read/write Atari MFM formats): Catweasel MK2 (Amiga 1200/4000), Catweasel ZII S-Class (combo of Buddha Flash IDE controller/Catweasel MK2 for Amiga 1200/4000), Catweasel ISA version (MSDOS PC (reads disks only) or Linux Alpha AXP)

Infinity 1/06
Krzysztof 'Sir Leo' Zeglen (group leader), Piotr 'Fox' Fusik,
Jakub 'Qba' Spodar
  See also: Piotr Fusik
http://www.pouet.net/groups.php?which=2622
Poland
  Developer: Drunk Chessboard (16K intro, Orneta-Party 1996)

Subject: J

Jeff Jackson 9/02
USA
http://www.jeff-jackson.com
  Developer: JLS BASIC (Jackson Languange System BASIC) - a BASIC compiler

JAY Software (Jan Krupka and Stanislav Opichal) 9/05
Czech Republic
http://jaysoft.atari.org/ or http://phoenix.inf.upol.cz/~opichals/jay/
  Developer: Turbobasic DOS, Universal Hcopy, Title Maker, Disc Monitor for all densities (not complete version), Minesweeper for 8bit atari (not complete version)

Shawn Jefferson 1/06
Nanaimo, BC
Canada
http://www.jeffersonsauctioneering.com/atari/
  Developer: MyIDE Config 2.0, MyIDE Image Manager 3.0, MyIDE Image Batcher 1.0

Subject: K

Nick Kennedy 1/05

300 S Vancouver Ave
Russellville AR 72801-5632
USA
tel: (501) 967-3843
http://www.cox-internet.com/wa5bdu/
  Developer: SIO2PC 4.19 (Atari 8-bit to PC Interface) and 1050-2-PC (Atari Drive to PC Interface): software, hardware plans, cables, parts (not for Windows-XP); PINEWOOD.EXE (time external events to millisecond accuracy), TIMER.COM (variation of PINEWOOD), PACKET.OBJ (packet radio controller for the Atari), EPROM.COM (controller program for burning EPROMS), FREQ.COM & SYNTH.OBJ (controller for a Direct Digital Frequency Synthesizer), KEYER.OBJ (morse code keyer program)

Komires (Miroslaw Koziol, Slawomir Koziol) 8/03
Poland
http://www.komires.com/
  Developer: EMUAPC DEMO 0.92 (Atari 8-bit emulator for DOS and Win32)

Miro Kropacek (MiKRO) 9/05
Slovakia
http://mikro.atari.org/ or http://hysteria.sk/~mikro/
  Developer: Sprite Editor 1.2 for Atari XE/XL (Simple tool for sprite editing), ATR to XFD 1.0 for TOS compatible platform (Converts standard ATR in double density to XFD format)

Jindrich Kubec (Jindroush) 1/05
Czech Republic
http://jindroush.atari.org/ or http://www2.asw.cz/~kubecj/
  Developer: Acvt v1.07 (PC), Adir v0.67 (PC), AExt v1.02 (PC), AutoRBas v1.00 (ATARI), Bas2Boot v1.02 (PC+ATARI), BasLoad v1.00 (ATARI), ChkBas v1.10 (PC), ChkExe v2.71 (PC), ChkRom v1.00 (PC), DI78 v0.94 (PCW), IMID v1.02 (PC), IMIDdb v1.00 (PC), SidLoad v1.06 (ATARI)

Subject: L

Chris Lam 10/03
  See also: Richard Bannister
United Kingdom
http://www.chrislam.co.uk/
  Developer: Rainbow 1.4 - Atari 8-Bit Emulator for Apple MacOS 9, Rainbow 95 v1.36 - Atari 8-bit Emulator for Windows 95/98/NT4/2000/XP

Lantronix, Inc. 1/05
15353 Barranca Pkwy
Irvine CA 92618-2216
USA
Tel: +1 (949) 453-3990
Fax: +1 (949) 453-3995
http://www.lantronix.com/
  Developer: Serial to Ethernet interface devices that may be used to connect an 8-bit Atari computer (or any device with a serial port) directly

to a broadband network, including: UDS-10, MSS100
www.lantronix.com/device-networking/external-device-servers/uds-10.html
www.lantronix.com/device-networking/external-device-servers/mss100.html

Derek Ledbetter 8/05
540 Canal St Apt 9
San Rafael CA 94901-4145
USA
Home Phone (415) 256-1931
USA
http://www.serve.com/derekl/atari/atari_emu.html
  Developer: Atari800 Emulator 1.0.7 developement release 3 for MacOS 8.6 and later, and OS X

Marcin Lewandowski (Jaskier/Taquart) 8/05
  See also: Taquart
ul. Wyszynskiego 15/22
87-100 Torun
Poland
http://jaskier.atari8.info/ and
http://atariarea.histeria.pl/PLus/index_us.htm
  Developer: CZYTNIK.ASM, EXODUS.ASM, GEDVIEW.ASM, IN1.ASM, POLTRA.ASM, MPT (Music ProTracker) data converter, MPT replayer 2.4, CMC Player 2.1, Grunwald 1410, November Demo, Back 2 Life, Energy Zine #1 intro, AFM (Atari Font Maker) 2.0, TMC Theta Music Composer v. 1.11, Back 2 Life 2, 3DScroll, TMC Theta Music Composer 2.0, Converter (from Atari Quick Assembler to PC X-Asm), Atari800Win PLus 4.0 (for Windows, based on Atari800)

L.K. Avalon 10/02
Skrytka Pocztowa 66
35-959 Rzeszow 2
Poland
tel. (017) 856 99 12
http://www.lkavalon.com (send e-mail for current Atari XL/XE catalog)
more info: http://people.freenet.de/mrbacardi/LK_Avalon.html
  Developer: A.D. 2044, Adax, Animator, Aurum, Automat Perkusyjny, Barahir, Barbarian, Captain Gather, Change, Constellation, Chaos Music Composer, Czaszki + Electra, Dagobar, Darkness Hour, Digi Duck, Easy Money & Honky, Frank & Mark, Geometria, Global War, Gold Hunter, Hans Kloss, Hawkmoon, Hydraulik/Snowball, Kampania Wrze_niowa, Kernaw, Klatwa, Kurs Fizyki, Lasermania + Robbo Konstruktor, Lorien's Tomb, Major Bronx, Misja (Mission Shark) + Fred, Neron, Panther, Piekielko, Robbo, Rucu, Saper, Smus, Spy Master, Streets, Syn Boga Wiatru, Szperacz Dyskowy, The Jet Action, The Last Guardian, Trix, U 235, Uczen Czarnoksieznika, Upior, Vicky, Wladcy Ciemnosci, Wloczykij, Zeus

LogicalVue Software (Paul Lefebvre) 1/04
27 Boysenberry Dr
South Portland ME 04106-7803
USA
http://www.logicalvue.com/ or http://www.logicalvue.com/atari/
  Developer: bomBer, Asteroid Run

Subject: M

MacFalkner (Andre Bertram) 10/02
Germany
http://www.macfalkner.de/ or http://members.aol.com/macfalkner/
  Developer: 8 bit Hardware: A.K.I.-ATARI Keyboard Interface, ATARI-Flash-OS, Flash-Drive, SIO-2-PC Interface. 8 bit PC Software: A.S.S.I.-ATARI (6502 Cross) Assembler, D.A.S.S.I.-ATARI Disassembler. 8 bit ATARI Software: MEMDRV10

MadTeam (KAMM, Pajero, Profi, Psychol, Rage, Rocky, TeBe) 3/06
  See also: Pajero / MadTeam
Poland
http://madteam.atari8.info/
  Developer: demos: Happy Demo, The Muppet Movie Show, IGOR, FAJER, SINTRO, Running Cow, LAJF, Journey, Vasco, X, Splash, TIT, ANI, SAMAR Graphics Collection, Kaszel #1. games: Droga Do Duplandu, Mental Age, Dyna Blaster, Getris. Utilities: Pro Tracker 1.5, Intertia Player 3.7, Intertia Player 4.5, Mathaf****r Editor 3.1, Mathaf****r Reader 1.1, Turbo 2000F, Visage 2.7, XL Paint Max 2.3, Rip2Max, 2xMPT 8Channel Stereo Project 1.0, Atari Commander 1.6, Via Copy 4.4, SAMAR Hi-res Interlace with Map of Colours (SHIMC) Editor 1.0. PC utilities: Graph2Font 3.8.4.3 (convert graphics to Atari chars and design multicolor graphics for the Atari), MADS 1.6.8 (Mad-Assembler: 4-pass crossassembler designed for 6502 and 65816 processors)

Magazin-Archiv (Matthias Jaap) 2/05
Germany
http://www.stcarchiv.de/
  Publisher: authorized digitized editions of ATARImagazin (1987-1989), Computer-Kontakt (1985-1987), Happy Computer (1984-1989)

Alex Martin 1/04
P.O. Box 65
00-952 Warszawa
Poland
phone: +48 501 493 586 (time zone: GMT +2:00)
  Developer: static memory expansion and replacement (backed-up with lithium battery), 65c816 CPU exchange project, SIO2PC cables, MIDI interface. Under development: ANTIC buffering system, 14 MHz 65c816 CPU with 16 MB static memory

MatoSimi (Martin Simecek) 10/05
Slovakia
http://matosimi.atari.org/
  Developer: CMC Musix 1, CMC MSX Extractor, Plasma4, Atari FontMaker v1.1, Laser Blaster, Monex 1.1

MCM Electronics 8/02
650 Congress Park Drive

Centerville, OH 45459-4072
USA
tel: 1-800-543-4330
http://www.mcmelectronics.com/
  Developer: 13 conductor Atari type plug kit - I.E. plugs to make cables for SIO ports joystick replacement cables and cable extensions (catalog available)

The MESS Team 12/02
http://www.mess.org/
  Developer: Multi Emulator Super System (M.E.S.S. / MESS), an emulator of a large number of systems, including the 8-bit Atari computers, which can run on Win32, Unix, MacOS, AmigaPPC WarpUP, Digita, Solaris

MicroUSB.org - Microprocessor USB Project 1/06
Atari project: Marc Brings, Thomas Grasel, Harry Reminder, Guus Assmann, Carsten Strotmann
Germany
http://microusb.org/
  Developer: Project USB Cartridge (USB Cartridge for Atari XL/XE with two USB Slots). software: AtariUSBCart (Hardware Cypress SL811, Hardware USBN9602), AtariXLJoypad (Logitech Rumblepad 2 USB Version 2.0), AtariXLJoystick (Competition Pro USB 1.0), AtariXLKeyboard 0.1 BETA, AtariXLMouse (Logitech USB Mouse), AtariXLWheel (Thrustmaster Nascar Pro Digital 2, Logitech Formula GP 1.0, Logitech Vibration Feedback Wheel), USB Device Driver Development Kit 1.2.0, USB Enduser Driver Disk USBTEST Version 0.6, USB HID Base Driver Version 2.0, USBDOS 0.1

Mirage Interactive 6/05
  See also: Atarimuseum (Fred Meijer)
Poligonowa 3 lok. 310-311
04-051 Warszawa
Poland
phone: +48 22 870 1550, 870 6555
http://www.mirageinteractive.com/old/retroattack.html
  Developer: over 100 published titles, including: Alchemia, Around the Planet, Atomia, Axilox, Bang! Bank!, Bertyx, Battleships, Caveman, Crypts of Egypt, Cywilizacja, Dark Abyss, Duch, Dziedzictwo Gigantow, Eureka, Historia Polski, Jaffar, Janosik, Kapitan Kloss, Kolony, Magia, Midnight, Mozgprocesor, Operation Blood, Pong, Problem Jasia, Pyramid, Raszyn 1809, Robal, Rockman, Roderic, Rycerz, Sexversi, Special Forces - Operation Blood II, Starball, Tanks, Tawernia, Technus, Thinker, Top Secret, Wladca, Wyprawy Kupca, ZBIR

MMSoft (Marek Mikolajewski) 4/05
  See also: trub (developer of SIO2IDE Commands (S2I) and S2I JukeBox)
Gdansk
Poland
http://atariarea.histeria.pl/sio2ide/
  Developer: SIO2IDE 1.7, 3.3, 4.4 (An interface that allows you to attach any IDE Disk Drive to your 8-bit Atari computer. Ver. 4 includes a USB port.), AVRprg

More Than Games / Rick's Computer Activity Tools / Rix C.A.T. / 4/04

  Detlefsen Enterprises (Rick L. Detlefsen)
8207 Briarwood Ln
Austin TX 78757-7642
USA
http://www.a8maestro.com/sites/mtgcat/
  Vendor: Super Sketch Graphics Tablet W/cart (PPI), 1020 Pens-Black,
1020 Pens-Color, 1020 paper rolls (single or double size)
  Developer: AGDA GameLink I adapter, AGDA GameLink II adapter,
850 Printer adapter (15 to 25), 850 to modem adapter (9 to 25),
EASIO-S SIO adapter cable 18", EASIO-S SIO adapter cable 3',
EASIO-P Printer adapter cable 5', "A8 A/V BOB" - Atari A8 Computer Audio &
Video Breakout Box featuring phono connectors for composite video, chroma,
luminance, and mono audio, plus s-video providing chroma and luminance

MS-Software (Mirko Sobe) 7/05
Germany
http://www.atarixle.de/
  Developer: BOSS-XL V4.5, BOSS-XE V8.1, HTML-Viewer 3.1, BOSS-X v10.33

MyAtari magazine 8/02
c/o Matthew Bacon
49 Douglas Road
Surbiton
Surrey
KT6 7RZ
England
http://www.myatari.net/
  Publisher: MyAtari (free online magazine, monthly)

Subject: N

Kostas Nakos 1/06
  See also: Atari800 Development Team
Greece
http://users.uoa.gr/~knakos/atari800/ or http://pocketatari.atari.org/
  Developer: Pocket Atari 2.0.1

New Breed Software 10/02
c/o Bill Kendrick
675 Alvarado Ave #27
Davis, CA 95616-0620
USA
FAX: 530-325-9588
http://www.newbreedsoftware.com/
  Developer: games: Gem Drop, Sludge. utilities: Colorizer, File Selector,
MuxChat, Super-IRG Font Editor (SIFE)

New Generation Atari-Magazin (N.G.A.M.) 9/02
  See: PD-World-Versand

Nelson Nieves 9/02

USA
http://www.celebritybase.net/atari8/
  Developer: SpartaDOS 3 and X utilities: DelTree, DualTest, FATR, FTD, Tree, TS, TSplit, UnDelete, WipeDisk, xErase, xType

Mathy van Nisselroy 10/04
The Netherlands
http://www.mathyvannisselroy.nl/
  Developer: CD Audio Player (CDAP) 1.47, CD/DVD Data Reader (DATA) 0.67

No Frills Software (Ed Kielbasinski) 11/02
800 E. 23rd St.
Kearney NE 68847-5512
USA
tel: 308-234-2975
  Vendor: new and used commercial software, PD/freeware/shareware
  Developer: Converter, Converter Companion, P.S. Users Utility Disk, PrintShop graphics

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Subject: O

Odsiecz Sobieskiego 11/05
0xF, Dracon, Epi, GRuBshy, Kasjo, McMaster, Wilson, Zina
  See also: Piotr Fusik
http://atariki.krap.pl/index.php/Odsiecz_Sobieskiego
http://www.atari8.info/stuff/xunzip2.zip
  Developer: XunZip 2.0 (29 August 2005)

Freddy Offenga 11/05
The Netherlands
http://members.chello.nl/taf.offenga/atari.htm
  Developer: rominfo v1.0.1 04/12/2000 -- show information about Atari 8-bit rom dumps

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Subject: P

page6.org (Paul Rixon) 2/05
United Kingdom
http://www.page6.org/
  Publisher: authorized digitized editions of Page 6 (1982-1989), Page 6 Atari User (1989), New Atari User (1989-1998)

Pajero (Pawel Nowak) / MadTeam 11/05
  See also: MadTeam
Poland
http://www.atari8.info/stuff/magotrans_v1.1.zip
  Developer: Mago Trans v:1.5 (software for MS-Windows: convert and analyze the following file formats: CAS, FILE, WAV, XEX

James R. Parish (J-Com Enterprises, Inc.) 1/04
1012 E Lake Dr
Tarpon Springs FL 34688-8100
USA
Phone: 727-943-5737
Fax: 727-943-0749
http://www.j-com.net/index.html
  Repair Shop. Most Atari 8-bits, especially 1050 and 800XL

PD-World-Versand 9/02
Sascha Roeber
Bruch 101
D-49635 Badbergen
Germany
tel: +49 (0)171-9254660 (a cellular phone, always available)
tel: +49 (0)161-1507608 (car-phone, not always available)
  Vendor: PD/freeware/shareware, hardware
  Developer: all Power Per Post (PPP) and some KE-Soft product rights
  Publisher: 1) New Generation Atari-Magazin (N.G.A.M.)
                - quarterly paper magazine, German language
             2) PD-Mag - disk mag, German language

Pecus and Pirx 7/03
Poland
http://www.future-net.pl/~10vg3b/scorch/
  Developers: Scorched Earth (game), OMC65 (Our Macro Crossassembler, a
Win-32 application generally 100% compatible with MAC65)

Pixels Past (Joe Grand) 3/04
http://www.pixelspast.com/
  Developer: Atari 8-bit computer 8K/16K PCB (make cartridges for the Atari),
Stelladaptor (Atari Controller-to-USB Interface, attach an Atari joystick/
paddle/etc to a modern computer)

PMWD 1/06
Piotr '0xF' Fusik, Lukasz 'X-Ray' Sychowicz
  See also: Piotr Fusik
http://www.pouet.net/groups.php?which=2720
  Developer: Drab (1K intro), Knit (256b intro), Mahna-Malysz (4K game)

Pokey Foundation 2/05
  See: Stichting Pokey

Publicaciones Creativas S.A. (Ivan Antezana) 6/04
Van Dyck 188
San Luis
Lima 30
Peru
tel/FAX: (51)(1) 346-2649
http://www.sugoi.com.pe/
  Publisher: Atari Creativo #0, Informatica Creativa #0, #1, #2
(paper magazines, no longer published but back issues are available)

PVBest (Philippe Vuillerme) 1/05
France
http://pvb.free.fr/ or http://www.pvbest.com/
  Developer: Atari software: Dropzone modification (score table saving), The Famous List Of Hight Score, File Designer (convert from cassette to disk or from boot program to Atari DOS binary file), Disk Wizard II modification (updating and improvement of the disassembly code), Boot Loader. PC software: Atari File Designer 1.70c (AFD - read/write XFD disk images from/to a real Atari disk drive via a 1050-2-PC serial cable), Atari Monitor 2.00 (for use with Atari800 emulators), Atari ROM File Designer 1.9.1 (ARFD - advanced version of AFD, create XFD/ATR images from real Atari disks via a 1050-to-PC cable)

Subject: Q

Quasimodos - 8/02
Glonisz (Krzysztof Paizert), KAC (Szymon Wesolowski), Kroger (Pawel Cierkonski), Morgoth (Michal Cierkonski), Raven (Przemek Wypierowski)
Poland
http://www.quasimodos.px.pl/pl/
  Developer: Dema- Fantastic megademo, The best of YFA, The Dream, Drunk Tank, Delirium Tremens, Ergo Bibamus, Pacem in terris. Intra- Music demo, Mikro demo, Glonisz demo 1, Glonisz demo 2, YFA demo 1, YFA demo 2, Castle demo, Fighter demo, Music player, Syzygy, Latajacy dywan, CMC demo 1, AMMC, Mission dupa, Wafel, Fred, Dziedzictwo gigantow, CMC demo 2, Kaszana, Schabowy, Total sh** demo, Nasze grzyby, Tiny 01, Tiny 02, Tiny 03, Scene Register 5.0. Gry- Zamek Londyn, Kowboj, Demon, Speedball, Msciciel, Strzelanina, Ja - Jo, One Life, The car, Pruters, Pamiec. Uzytki- Analizer, Scalak, Konwenter grafiki, Unappend, Formater, DDD, Projektant, ICT 6502. Zin- Mixer

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Subject: R

Burkhard Rau (HCRBurk) 8/02
Germany
http://www.hcrburk.de/
  Developer: SUBMON 4.1D (Atari),
ATARI FileManagement (AFM) 1.7 0002 (WIN 95/98/NT/2000/XP)

READY Technologies (Thomas Smailus) 8/02
254 Nelson Drive, Apt. U
Baton Rouge, LA 70808
USA
Fax: (225) 578-5263
http://www.readytech.net/
  Developer: design, layout, and manufacture of electonic analog and digital hardware systems; design, development, and production of software systems; software: Olympics, Word Processor for the Blind, Blip, Putzman, Saturn Lander, Menu Master, DOS 17; Data storage and media conversion; Engineering, Consulting

Retro Review 5/03
Ian Gledhill Jorge Canelhas
35 Bridge Street Apartado 3115
Aberystwyth Miguel Bombarda
Ceredigion 2745 QUELUZ
SY23 1QB Portugal
U.K.
http://www.retroreview.com/
  Publisher: Retro Review (paper magazine)

Thomas Richter 10/05
Germany
http://www.math.tu-berlin.de/~thor/atari++/
  Developer: Atari++ (800/XL/XE/5200 emulator for Unix/Linux/Solaris/Irix): Stable Release 1.42, CVS Snapshot 1.44, atari++ 1.44 for win32

Pawel Rosowski 4/05
Poland
http://uce.pl/ikplus/
  Developer: IK+ C64 to Atari 8-bit Conversion Project (game)
version 0103 (March 2005)

RTS Software / BBK Enterprises (Bryan P. Schappel and Barry Kolbe) 7/05
USA
http://www.rts-software.com/
  Developer: Utilities: ANALOG Database, BCALC, BCOPY (SuperCopy), BBK Artist, BBK C.P., BBK Monitor, Debug+, Disk Enchanter, Disk Master, Personal Spell Checker, T:EDIT. Atari 8-bit Games: Capital, Clash of Kings, ROBOX, Snow Plow, Snow Plow Editor

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Subject: S

Satantronic (-XI-, Jookie, Nir Dary, Patarik) 8/05
Slovakia
http://atari.sk/satantronic/ or http://satantronic.atari.org/
  Developer: Msx: LL02 party version. Gfx: Beauty, FLY, IHL, Oko, Desire, Manga, Alien, Indigen, Atari girl. Intro and Demo: TE.MOD, Liquid, Dragons, zzZumRotator, Transparent ANULOID, 3D tunnel with texturemapping, TuTuBes party version, Matrix 1kB party version. Games: Jurassic Park II. XRAM 0.21.0 - eXtended RAM test, 1MB SIMM RAM expansion blueprint, MultiJoy 16/2 hardware interface

Darren Schebek 7/03
Canada
http://www.schebek.ca/
  Developer: Envision (character editor & screen editor), Solitaire Game, Yahtzee Game

Serious Magazine 5/05
  See: Dial Group

Sijmen Schouten (Mr.Atari) 10/04
The Netherlands
http://www.mr-atari.com/
  Developer: MyIDE--IDE interface project. 800 and XL/XE versions

Bo Schreurs 10/02
The Netherlands
http://members.home.nl/stack/atarixle.html
  Developer: DTR2ATR 5.05.00 (Image Creator), XDIRLIST (Image Disk Directory Lister), ATR2XFD (Convert ATR to XFD), XFD2ATR (Convert XFD to ATR), XDIR 10.05.00 (Disk Image Browser), POOLDISK TOO (PD/freeware/shareware CD-ROM)

Ernest R. Schreurs 10/03
Kempenlandstraat 8
5211 VN Den Bosch
The Netherlands
http://home.planet.nl/~ernest/
  Developer: DISKCOMM (.dcm file format specifications), DCM2ATR (Diskcomm archive to SIO2PC archive converter) 1.01, WAV2CAS (Digital Cassette Image system, including CAS2SIO) Ver. September 30th 2003, CAS2WAV (Create a clean .wav file from a Digital Cassette Image), POOLDISK TOO (PD/freeware/shareware CD-ROM)

Ken Siders 4/05
USA
http://atari.ksiders.tzo.com/
  Developer: Emulators Utilities: ATR/DCM utilities (DOS), AtrUtil95 1.13 (Win32), FixRom (DOS). Utilities: DiskFormer, KEdit 1.51 Text Editor, Flash40 E: Handler, Flash80 E: Handler, Flick 80 E: Handler, Ultra Speed Boot Menu, AtariWriter+ Super Menus. Programming: KASM65 2.51 Assembler, KLINK65 1.51 Linker, KLINK65 0.07 Cross Linker (DOS), Ken's Super Basic, Project ICE (Internet Connectivity for Eight-bit Ataris - TCP/IP and PPP). Games: Beef Drop, Burger Boy, Pac-Munch Jr, The Fish-Adventures of Mr. Fish, Circle of Richness

Sikor Soft (Pawel Sikorski) 1/05
  See also: Atarimuseum (Fred Meijer)
ul. 1-go Sierpnia 28 m 64
02-134 Warszawa
Poland
http://sikorsoft.internetdsl.pl/
  Developer: 5 x 5, 5 x 5 Editor, ABC, Centurion, Cyborg, Fire Stone, Ketchup, Liga Polska, Magic of Words, Max, Moscow 1993, Neuroid, Nexus, Orto Puzzle, Pilkarski Poker, Sexy Six, Sexy Six Data Disk #1, Sexy Six Data Disk #2, Sexy Six Data Disk #3, Teacher Killer, Tekblast

Mark Simonson 10/02
USA
http://www2.bitstream.net/~marksim/atarimac/
  Developer: Atari Classic TrueType Fonts, v1.1

Sintech (Thomas Eberle) 8/05
Gastackerstr. 23
D-70794 Filderstadt
Germany
Tel: +49 - 711 775033
Fax: +49 - 711 48969466
http://www.sintech-shop.de/
Vendor: used hardware, commercial software

Soudi 1/06
http://makeatr.atari8.info/
Developer: makeATR v0.06 (software for MS-Windows)

Len Spencer 1/03
USA
http://members.aol.com/lenspencer/atari8.htm
Developer: HyperSpeed (high-speed R: handler for Multi I/O (MIO) and Black Box interfaces), FoReM-XE Professional BBS Version 5.4

Spike's Systems and Computer Repair 12/02
38 S. Maysville St.
Mount Sterling KY 40353-1355
USA
tel: (859)-499-0866
http://spikessystems.com/spikes.html
Vendor: small selection of commercial software
Repair Shop.

Sascha Springer 3/04
http://www.zerstoerung.de/
Developer: A8E (Atari 800 XL Emulator for Windows, "developed completely from scratch")

Radek Sterba (Raster / C.P.U.) 2/06
Czech Republic
http://raster.infos.cz/atari/ or http://raster.atari.org/
Developer: MULTIJOY8 (connect 8 joysticks to one Atari), MultiJoy16 (connect 16 joysticks to one Atari), ATADIM v2.04 Beta (Win9x- work with Atari disk images XFD/ATR), DRATEX 1.2 (Win9x- Drop file Atari Czech text convertor), LPTJOY/ATAJOY Driver (connect an Atari joystick to a PC), MAT2MTX (DOS-Mac65 to Text). Games: Cervi (Worms- Tron lightcycles game for MultiJoy8), Multris (Tetris-like game for MultiJoy4), Zahada, Volleyball, Predator, Posthelper, Videopoly, Dangerous Street, Magnetit, Naturix, Quadrotron-M4 (Quadro-Tron patched for Multijoy). utilities: MPE (MIDI Pattern Editor) v2.3, HiLoader-4.2 T2000, ComprCopy4Hi, TurboToDisk3, RSTos3.1, RSTos3.7, FROMT, DIRCOPY4, SA_POKEY (Standalone dynamic DLL library for emulation of Atari Pokey sound chip), SA_C6502 (Standalone dynamic DLL library for emulation of Atari 6502 processor), Raster Music Tracker (RMT) 1.23 - cross-plaftorm XL/XE music maker for PC, RMT1PLAY 1.04 (Atari XE/XL player of RMT module files), Creaxin1 "Create X in 1" (for use with S/XEGS RAMcart 128KB by C.P.U.). games co-developed with Roberta Knilla/FUCO/Funny Computer: Android, Cityhawk, Imagine, Gunhead. demos: YamahaDemo, Illusion 3, 80 rectangles, Motor,

Flame999, SelfDemo

SteveR's Classic Cartridges (Steve Reed) 8/05
http://www.steverd.com/
  Vendor: used hardware and software

Stichting Pokey (The Pokey Foundation) 4/05
The Netherlands
http://www.pokey.nl/ or http://www.stichtingpokey.com/
  Publisher: authorized online editions of: Pokey's Magazine (Dutch), The Best of Pokey's Magazine (English), Mega Magazine ("MegaZine")(English)

Carsten Strotmann 8/03
  See also: Project USB Cartridge
Germany
http://www.strotmann.de/twiki/bin/view/APG/WebIndex
  Developer: Kaiser II (game), Multi Zoom Master (gr15 picture editor), 3SDOS - 3Sector Read-Only DOS version 0.8, Hercules drivers for the A.R.G.S. (ARGS) PC-ISA Card, Bootdisk Loader with Sectorcounter, Picture Fade-In Routine for BASIC, Little Typo Joke Program, Movie-End-Credits Scroller, Display Routine for MultiColor (128 Col) Pictures, Screen Print Routine without ATARI OS, ST-Mouse Routine, Atari port of Sweet 16 Interpreter (Apple II pseudo machine interpreter, original by Steve Wozniak), Infoline for ACTION!

Sunmark Products (Mark DiLuciano) 10/03
383 Broadway
Lorain OH 44052-1631
USA
tel: 440-245-3678
http://www.sunmark.com/ Also http://www.hollex.net/
  Developer: InstaDOS Cartridge (Atari DOS 2.0S), 400/800/XL PCB, sio2pc PCB, Real Time Cartridge (ICD R-Time 8 clone), Hollex Cartridge (16K of SRAM powered by a lithium battery), sio2pc PCB with SIO cable, 400/800/XL Cartridge (select game from choice of Hollex images), Rampage! cartridge, Multicart #1, Multicart #2, Alley Cat cartridge, 5200 Multicart Blast, Multicart #3, Shamus II cartridge, Synapse Series multicart, Colossus Chess 4.1 cartridge, Commando cartridge, MIDI Maze cartridge

Super Products 4/04
c/o James Bradford
14 poplar place
Kallangur, Qld 4503
Australia
tel: +61 7 38865712
  Developer: SuperMon, PrintMon, SuperMax, SuperRAM, Super800, SuperDOS

Jiri Svoboda 11/02
Czech Republic
http://jirkasuv.duch.cz/iPAQ/atari/
  Developer: Atari800 emulator binaries/patches for iPAQ (Linux).
old projects: Color Palette, XE ramdisk doubler for QMEG 256kB, Binary load+ (for TURBO 2000 Operating system V4.1),

Prochazka v C... ("A walk in C..."- text game)

Subject: T

Taquart 1/06
Daniel 'Angus' Sychowicz (1995-1997), Marek 'Bac' Badkowski, Daniel 'Dely' Kozminski, Michal 'Dracon' Garbaciak, Tomasz 'Electron' Piorek, Marcin 'Eru' Zukowski, Piotr 'Fox' Fusik, Grzegorz 'Greg' Kwiatek (1994-1998), Karolj 'Heaven' Nadj, Marcin 'Jaskier' Lewandowski, Piotr 'Samurai' Swierszcz, Slawek 'Slaves' Sledz, Lukasz 'X-Ray' Sychowicz, 'Zenial' (1994-1996)
  See also: Piotr Fusik
  See also: Marcin Lewandowski
Poland
http://numen.scene.pl/ and
http://www.s-direktnet.de/homepages/k_nadj/taquart.html
  Developer: Taquart Intro (1995), Back to Life (demo, Orneta-Party 1995), Intro1 (Orneta-Party 1996), Intro2 (Orneta-Party 1996), Energy #1 (disk mag, 1995), Recycle (16K intro, Orneta-Party 1996), Really Unreal (16K intro, Rush-Hours-Party 1997), Voice of Silence 1 (music collection, 1996), Invitation-intro for Intel Outside 4-Party (1997), Voice of Silence 2 (1997), Ultra (demo, Intel Outside #4-Party, 1997), Energy #2-disk mag (1997), Numen (demo, Lato Ludzikow 2002, requires 320K and PAL ANTIC)

Vladimir Tichy 4/04
Hrdlovska 650
41705 Osek
Czech Republic
http://sdq.webpark.cz/ or http://sdq.paraglide.cz
  Developer: Atart ("ATAri Receiver and Transmitter") --
"The first Atari 8-bit casette dataset emulator for PC in the world. Easy tool for archiving atari casettes to the PC files" --
Atart 3.00.0 interface - construction and manual,
Atart 1.07.0 program zip archive (manual contained)

Tristesse (Vasco, Jurgi, Nietoperek, Pinokio, Epi, Xan) 3/06
Poland
  Developer: TRS-Desktop 0.9a:
http://www.atari8.info/trsdesktop.php
http://www.atari8.info/stuff/trs_desktop_v09_alfa.zip

trub 8/04
  See also: MMSoft (developer of SIO2IDE)
Poland
http://trub.sys.net.pl/
  Developer: utilities for the Atari: SIO2IDE Commands (S2I) 0.7, S2I JukeBox 2.0. Utilities for SpartaDOS X (SDX): TDPL 2.0 (enhanced TD.COM), XEP.SYS 0.1D (for PAL), TRACE2 (file tracer for SDX executable files), RWTEST2 and QE (Quick Ed) v.2.0 (both by Draco/KMK/Konrad M. Kokoszkiewicz, updated by trub for SDX 4.22). Utilities for MSDOS: XLDisk (manage ATR/XFD images and real DD Atari disks) 2.5

Anthony Jaroslav Truhlar 12/03
England
http://www.truhlar.org/
  Developer: CopyPlus 1.1, Metric/Imperial converter, resistance calculator, several other programs. (Mainly working these days on HP Alpha (VMS), Sparc (Solaris) & x86 (Linux) but maintains an interest in the Atari 8-bit.)

Vasyl Tsvirkunov 1/03
  See also: Atari800 Development Team
http://pocketatari.retrogames.com/
  Developer: Pocket Atari 2002/05/13 (Atari800 emulator ported to Windows CE 3.0+), versions for: StrongARM (iPAQ, etc.), MIPS (Casio, etc.), SH3/4 (Jornada, etc.)

Steven J. Tucker 11/05
3978 Brookside Blvd
Cleveland OH 44111-5106
USA
tel: 216-577-8329
http://www.atarimax.com/
  Developer: APE, the Atari Peripheral Emulator: APE and ProSystem v2.3.2 for Win 95/98/ME/NT/2000/XP, APE & ProSystem 1.18 for DOS/Win3/95/98, APE Warp+ OS for XL/XE machines, Imagic 1.06 95/NT--the Atari Disk Image Conversion System for 9x/NT, Imagic 1.06 DOS--the Atari Disk Image Conversion System for DOS (Imagic does disk image (ATR <-> XFD <-> DCM <-> SCP) conversion), Atari Terminal Simulator ATS 2.0 (ATASCII Telnet/Serial Terminal & Break Movie Player for 32bitWin), Break Movie Screensaver for 32bitWin, MaxFlash Flash Cartridge (1Mbit or 8Mbit), SIO2PC/ProSystem Universal Interface, AtariMax/ABBUC USB Cartridge, "MyIDE+Flash" Cartridge (1Mbit Flash Cartridge with IDE Interface)

Subject: U

UKretro (Mike) 12/04
United Kingdom
http://www.ukretro.co.uk/
  Vendor: hardware, new commercial software (cassette format)

Universal Radio, Inc. 11/03
6830 Americana Pkwy
Reynoldsburg OH 43068
USA
Orders: 800 431-3939
FAX: 614-866-2339
Info: 614-866-4267
http://www.universal-radio.com/index.html
  Developer: variety of standard cables and connectors, include a cable perfect for 8-bit Atari video, at:
http://www.universal-radio.com/catalog/parts/dincable.html

Subject: V

Dan Vernon 3/03
http://retrobits.net/
  Developer: Atari810 1.4d -- disk drive emulator in the tradition of SIO2PC, for the Windows NT/2000/XP platform

Video 61 & Atari Sales (Lance Ringquist) 11/04
22735 Congo St NE
Stacy MN 55079-9356
USA
tel: (651) 462-2500 24 Hours
http://www.atarisales.com/
http://cth.dtdns.net/pro/pro1.html (BBS Express! Pro)
  Vendor: new/used hardware, new/used software
  Developer: (all cartridges): Amazing Maze, Arkanoid, AtarTris II, Bubble Trouble, Bumpers!, Checkers, The Clash of Kings, Clowns and Balloons, Commando, Concentration, Cosmic Tunnels, Cosmos (pinball), Crystal Castles, Crystal Raider, Dan Strikes Back, Dandy, Desmond's Dungeon, Dinky-Do, Drop Zone, Dungeonlords, Dynakillers, Elevator Repairman, Fire Bug, Getaway!, Hearts (card game), Jailbreak, Jinx, Lights Out, Lord of the Orb, MahJong, Maze War, Midas Maze, MIDI Maze, Monopoly, Montana Solitaire (card game), Montezuma's Revenge, Mr. Robot, MyDOS 4.5, Nibbler, Paddle Pack (Pong), Pacific Coast Highway, Paddle Wars, Plaqueman, Preppie!, Preppie! II, Puzzled (jigsaw puzzles), Quest for Quintana Roo, Rally Speedway, Ricochet, S.A.G.A. Adventureland 1, S.A.G.A. Mission Secret, S.A.G.A. Pirates Adventure, S.A.G.A. Strange Odyssey, Sharp Shooter, Sling Shot, Smush, Solitaire (card game), Spaceball (3D Pong), Spaceshot (pinball), SpartaDOS Pro 3.3C, Speed-O RPM Drive Tester, Star Flite 3.5, TurboBasic, Twilight World, Twin Pack (Battleship/Jump the Pegs), Ultra Translator (800 OS), Video Poker (card game), Video Slots, Whomper Stomper, Zybex.
Also: BBS Express! Professional (Pro!) 5.0b (Atari hardware), 6.0 (emulators)
Also K-Products products, which include: Pro_Term Terminal Modules, Hardback & Restore, Mux_Time Software, TurBoss! High Speed O/S, KPI Hard Disk Drive Interface, Atari 8-bit CD-ROM, 1050 US Doubler (USD), DK-Utilities for the Black Box and the MIO

Video Game Source 8/05
Salzbruecker Str. 36
D-21335 Lueneburg
Germany
Tel.: +49 (4131)406278 Mo-Fr: 12pm - 8pm CET
http://www.videogamer.org/
  Vendor: new hardware (Atari G1 Light Gun, Atari XL/XE-Datarecorder XC12), commercial software (game cartridges)

Video Game Trader 3/05
242 Essex Dr.
Brick NJ 08723-6502
http://www.videogametrader.com/
  Vendor: new and used commercial software

vintagecomputer.co.uk 10/05
United Kingdom
http://vintagecomputer.co.uk/
  Vendor: used hardware, commercial software

VintageFunWorld.Com (Chris) 3/04
http://www.vintagefunworld.com/
  Vendor: used hardware and software

Subject: W

Wacko Software (Andrei Ellman) 1/05
The Netherlands
http://software.wackonet.net/
  Developer: Line Crash (game)

Mark Watson 6/03
http://www.scrameta.net
  Developer: GP32 port of Atari800 emulator, version 0.4a

World of Atari 1/05
5920 Valley Vale Way
Sacramento CA 95823-5239
USA
Phone: 916-392-7424
Fax: 916-914-2011
http://www.worldofatari.com/
  Vendor: new hardware, commercial software

Subject: X

Xport 1/04
http://xport.xbox-scene.com/
  Developer: AtariXLBox v5 - port of Atari800 emulator for Microsoft Xbox

==========
End of atari-8-bit/vendev
==========

From -4327819267937854156
X-Google-Thread: f8760,6fb1c28ebaee175b
X-Google-Thread: 100062,6fb1c28ebaee175b
X-Google-Thread: f7ded,6fb1c28ebaee175b
X-Google-Attributes: gidf8760,gid100062,gidf7ded,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news4.google.com!
newsfeed2.dallas1.level3.net!news.level3.com!bloom-beacon.mit.edu!senator-

bedfellow.mit.edu!dreaderd!not-for-mail
Message-ID: <atari-8-bit/welcome_1143955591@rtfm.mit.edu>
Supersedes: <atari-8-bit/welcome_1143264393@rtfm.mit.edu>
Expires: 23 Apr 2006 05:26:31 GMT
X-Last-Updated: 2006/02/16
From: "Michael Current" <hunmanik@earthlink.net>
Organization: none
Newsgroups: comp.sys.atari.8bit,comp.answers,news.answers
Subject: Welcome to comp.sys.atari.8bit!
Followup-To: comp.sys.atari.8bit
Approved: news-answers-request@MIT.Edu
Originator: faqserv@penguin-lust.mit.edu
Date: 02 Apr 2006 05:26:47 GMT
Lines: 85
NNTP-Posting-Host: penguin-lust.mit.edu
X-Trace: 1143955607 senator-bedfellow.mit.edu 564 18.181.0.29
Xref: g2news1.google.com comp.sys.atari.8bit:2762 comp.answers:1623
news.answers:9347

Archive-name: atari-8-bit/welcome
Posting-Frequency: 7 days
Last-modified: February 16, 2006

Welcome to the comp.sys.atari.8bit newsgroup!

You've found the Usenet newsgroup for discussion about the Atari 8-bit family of computers! These include the 400, 800, 1200XL, 600XL, 800XL, 65XE, 130XE, 800XE, and the XE Game System. Atari, based in Sunnyvale, California, USA, produced this line of computers from 1979-1992.

To see what Atari is up to today visit http://www.atari.com/

NEWSGROUP BACKGROUND:

comp.sys.atari.8bit was created in November 1986, and is unmoderated.
There is no charter for comp.sys.atari.8bit. (It pre-dates that custom.)
This newsgroup was known as net.micro.atari8 from Feb 1986 to Nov 1986.
The earlier net.micro.atari existed from Nov 1982 to Nov 1986.

Please don't try to post binaries in comp.sys.atari.8bit, use the appropriate binaries groups instead.

RELATED NEWSGROUPS:

alt.binaries.comp.atari8bit
comp.sys.atari.announce Moderated by Kevin Savetz.
  `- comp.sys.atari.announce Web Page: http://www.atariarchives.org/csaa/
rec.games.video.atari

E-MAIL LIST:

atari8-l, kept by Maciej Grzeszczuk, info at http://atari.krap.pl/
To subscribe, simply mail a message to majordomo@listserv.krap.pl, with the following line in the body (not the subject) of the message:

subscribe atari8-l

ATARIMANIA, http://www.atarimania.com/
Atarimania aims to offer a complete historical tour to the new or experienced Atari user. From the company's humble beginnings to its demise as a hardware manufacturer in the nineties, we hope to provide you lots of original content in all forms: databases, catalogs, magazine scans and much, much more!

In addition to the unique material on the site, Atarimania also hosts a massive on-going project: a gigantic database of ALL Atari 8-bit software, complete with all the information you can dream of!

WEB PAGES:
Atari 8-bit Computer Web Ring, kept by Raphael Espino
  Ring Hub: http://www.webring.com/hub?ring=a8bit
  Ring Home Page: http://www.geocities.com/rjespino/a8ring.html

SOFTWARE DOWNLOADS:
XL Search, the Atari 8-Bit File Archive Search Engine (Bill Kendrick)
  http://xlsearch.atari.org/ or http://www.newbreedsoftware.com/xlsearch/

Underground Node #472 (TXG/MNX)
  FTP Host: atari.xs4all.nl   Port: 21
  User: atari8   Pass: atari4ever

Atari SAP Music Archive: http://asma.atari.org/

INFORMATION:
Atari 8-Bit Computers: Frequently Asked Questions (Michael Current)
  http://www.cs.uu.nl/wais/html/na-dir/atari-8-bit/faq.html

Atari 8-Bit Computers: Vendors and Developers (Michael Current)
  http://www.cs.uu.nl/wais/html/na-dir/atari-8-bit/vendev.html

Atari 8-bit New User, Emulator Help FAQ (Bill Kendrick)
  http://www.sonic.net/~nbs/new_and_emu.html

Atari Disk Image FAQ (Steve Tucker)
  http://www.atarimax.com/ape/docs/DiskImageFAQ/

Cartridge List for the Classic Atari 800/XL/XE Computers (Andrew Krieg)
  http://www.execpc.com/~krieg/links/8bit.carts

Atari 8-Bit Telnet BBS List (Nolan Friedland)
  http://www.ilmarinen.us/spacebbs/bbs-telnet.html

Atari 8-Bit Dialup BBS List (Nolan Friedland)
  http://www.ilmarinen.us/spacebbs/bbs-dialup.html

ONLINE MAGAZINES:
Atari Online News, Etc. (A-ONE) http://people.delphiforums.com/dpj/a-one.htm
The Atari Times   http://www.ataritimes.com/

From 5975597200862815936
X-Google-Thread: f8760,49f85858087de613,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!bigfeed2.bellsouth.net!
bigfeed.bellsouth.net!bignumber.bellsouth.net!news.bellsouth.net!
bignews4.bellsouth.net.POSTED!fb1bc47a!not-for-mail
From: "Mike Tennyson" <miketennyson@bellsouth.net>
Newsgroups: comp.sys.atari.8bit
Subject: How long will an Atari ROM last?
Lines: 7
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2670
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2670
X-RFC2646: Format=Flowed; Original
Message-ID: <emJXf.5415$Q8.4145@bignews4.bellsouth.net>
X-Complaints-To: abuse@bellsouth.net
X-Abuse-Info: Please forward a copy of all headers for proper handling
X-Trace:
npbhgpngjbkmjfegdbdpiflmbcekedmfhojhikkbagflhcboacbnjelgabkpoaklkjmbmkeggapcacdahg
ibimfgjggmaekefihphoiggidleenjkmbhkbkkmileejejhhegebfpnkkihdnehbfbbgdbemghfool
NNTP-Posting-Date: Sun, 02 Apr 2006 00:32:58 EST
Organization: BellSouth Internet Service
Date: Sun, 2 Apr 2006 00:36:05 -0500
Xref: g2news1.google.com comp.sys.atari.8bit:2763

I am an Atari cart collector and I was wondering if thre is a lifespan to an
Atari cart? It has been over 20 years on most of the carts and they all
still work. Anyone know if the memory eventually fades?

Mike Tennyson

From 3044410236970343637
X-Google-Thread: f8760,49f85858087de613
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!newsfeeds.ihug.co.nz!
ihug.co.nz!sienna.impulse.net!216.168.1.162.MISMATCH!sn-xt-sjc-02!sn-xt-sjc-06!sn-
post-01!supernews.com!corp.supernews.com!not-for-mail
From: TJ <tjatari@dreamscape.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: How long will an Atari ROM last?
Date: Sun, 02 Apr 2006 09:22:19 -0400
Organization: Posted via Supernews, http://www.supernews.com
Message-ID: <122vk0gnhrvvcf1@corp.supernews.com>
User-Agent: Mozilla Thunderbird 1.0.6-6mdk (X11/20050322)
X-Accept-Language: en-us, en
MIME-Version: 1.0
References: <emJXf.5415$Q8.4145@bignews4.bellsouth.net>

In-Reply-To: <emJXf.5415$Q8.4145@bignews4.bellsouth.net>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
X-Complaints-To: abuse@supernews.com
Lines: 11
Xref: g2news1.google.com comp.sys.atari.8bit:2764

Mike Tennyson wrote:
> I am an Atari cart collector and I was wondering if thre is a lifespan to an
> Atari cart? It has been over 20 years on most of the carts and they all
> still work. Anyone know if the memory eventually fades?
>
> Mike Tennyson
>
>
Haven't had one fail yet through anything but physical damage.

TJ

From 3450592636536922717
X-Google-Thread: f8760,8e16ba0e996f7922
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!texta.sil.at!
newsfeeder1.noc.eunet-ag.at!news.eunet.at!not-for-mail
From: Matthias Reichl <usenet-200604@hias.horus.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Atari 1050 Double Density
Date: Sun, 2 Apr 2006 16:16:28 +0200
Organization: Horus IT GmbH
Lines: 41
Message-ID: <slrne2vn5s.22b.usenet-200604@camel.hias.horus.com>
References: <BcoXf.7164$t22.4894@dukeread08>
<ZSyXf.7140$HW2.3571@newsread3.news.pas.earthlink.net>
Reply-To: <hias@horus.com>
NNTP-Posting-Host: 193.80.109.194
X-Trace: paperboy.si.eunet.at 1143987535 13601 193.80.109.194 (2 Apr 2006 14:18:55
GMT)
X-Complaints-To: news@paperboy.si.eunet.at
NNTP-Posting-Date: Sun, 2 Apr 2006 14:18:55 +0000 (UTC)
User-Agent: slrn/0.9.7.4 (Linux)
Xref: g2news1.google.com comp.sys.atari.8bit:2765

On Sat, 01 Apr 2006 17:36:57 GMT, Rick Cortese wrote:
> Atari was limited in that they only had 256 bytes of RAM in a 6810 and a
> PIA type chip. Can't exactly have a 6502 stack and still have 256 bytes
> available for a write buffer.

There exists an extension for the 1050 which does this trick: the
1050 Turbo module by Bernhard Engl (released in 1986). It's just a
replacement for the 1050 ROM and consists only of a ROM chip plus
some logic ICs to do bankswitching.

I've always wondered how this really worked (yes, you need a 256 byte
buffer if you want to use 256 byte sectors). Some time ago I talked
to Bernhard Engl and he explained the trick: If you can live with
a subroutine level of 1 you don't really need a stack. Instead he
just used the stack-pointer as kind of a function index.

The software in the 1050 (turbo) is quite straight forward and using
only one subroutine level is sufficient. Consider what happens eg
when reading a sector: first the 1050 receives the command frame,
then it has to read either 128 or 256 bytes from disk, then it
transmits the data frame (either 128 or 256 data bytes) to the
computer.

After command frame reception, the software knows if the sector
is either 128 or 256 bytes. So it sets up the stack pointer register
to, lets say, 1 for "send 128 bytes" and 2 for "send 256 bytes"
and then jumps to the read-disk-sector subroutine. At the end
of the routine, it checks the S register and then jumps to
the right "send bytes" routine.

The fine thing about the 1050 Turbo was that it was a lot cheaper
than all the other floppy-speeders (like happy/speedy/...). It cost
only 99 DEM and with 49 DEM more you could add a printer interface
(this interface was connected directly to the module inside the
1050). And, the 1050 Turbo came with one of the most sophisticated
backup tools. Very fine thing and it was also very popular here
in Europe (especially Germany and Austria).

so long,

Hias

From -5993451341470751135
X-Google-Thread: f8760,49f85858087de613
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!wns14feed!worldnet.att.net!
attbi_s72.POSTED!53ab2750!not-for-mail
From: ziggy <ziggy@fakedaddress.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: How long will an Atari ROM last?
Organization: The Centre
References: <emJXf.5415$Q8.4145@bignews4.bellsouth.net>
User-Agent: MT-NewsWatcher/3.4 (PPC Mac OS X)
Message-ID: <ziggy-8FD386.10482402042006@netnews.asp.att.net>
Lines: 13
NNTP-Posting-Host: 12.203.210.50
X-Complaints-To: abuse@asp.att.net
X-Trace: attbi_s72 1143989304 12.203.210.50 (Sun, 02 Apr 2006 14:48:24 GMT)
NNTP-Posting-Date: Sun, 02 Apr 2006 14:48:24 GMT

Date: Sun, 02 Apr 2006 14:48:24 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:2766

In article <emJXf.5415$Q8.4145@bignews4.bellsouth.net>,
 "Mike Tennyson" <miketennyson@bellsouth.net> wrote:

> I am an Atari cart collector and I was wondering if thre is a lifespan to an
> Atari cart? It has been over 20 years on most of the carts and they all
> still work. Anyone know if the memory eventually fades?
>
> Mike Tennyson

Real roms should last longer then you and your grandkids.. Unless they
are physically abused. (breakage, rust, etc)

Eproms.. They wont last forever, even if kept properly.

From -981178755665406052
X-Google-Thread: f8760,80e9fd280d6f788a
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Sun, 02 Apr 2006 10:30:41 -0500
Newsgroups: comp.sys.atari.8bit
From: "Edward S. Baiz Jr." <edbaizjr@comcast.net>
Message-ID: <442fa6e47ebd50@comcast.net>
Subject: Re: 130XE released but still 1050 ???
References: <qPAXf.7461$t22.3600@dukeread08>
Organization: I.M.A.G.E./SCAT
User-Agent: Okami Version 3.0B-11 (Atari)
Date: Sun, 02 Apr 2006 10:53:18 +0400 (MET DST)
X-Sender: NEWSwatch v2.50 (Atari)
Lines: 16
NNTP-Posting-Host: 24.11.255.177
X-Trace: sv3-
Yxa1ag2rD+E3UUxF2BKFDGeXGWPb3ZmChJxveeq1ZVj38SCk9Hqcwn8rvU9Mv4djt7W+PX0lkt1jmRk!
yFqxSVxld3XICVEvs0WJ8W7WqZZ6zGlDbUwu4fUoNjMXS4KpzEvck5P4i+aIDW/01w==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2767

>In 1985, 130XE and 64XE were released, 1050 should be replaced with XE's
>style drive but still have XL's style ? Like Commodore 64C and 1541C's white
>style as C128 have a match... When I bought 130XE, I was waiting for new
>XE's style drive but it was never released until 3 years later. How Come?
>

>Thanks!
>Jack

I do remembe seeing the matching drive, but I was never able to get it. It looked greatand would have looked super next to my XE.

--
Edward S. Baiz Jr.
    (Gamer)

HADES 060: 256meg Ram - Atari Clone

From 7109986816580401479
X-Google-Thread: f8760,49f85858087de613
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Sun, 02 Apr 2006 10:30:41 -0500
Newsgroups: comp.sys.atari.8bit
From: "Edward S. Baiz Jr." <edbaizjr@comcast.net>
Message-ID: <442fa6e47ebd51@comcast.net>
Subject: Re: How long will an Atari ROM last?
References: <emJXf.5415$Q8.4145@bignews4.bellsouth.net>
Organization: I.M.A.G.E./SCAT
User-Agent: Okami Version 3.0B-11 (Atari)
Date: Sun, 02 Apr 2006 11:23:34 +0400 (MET DST)
X-Sender: NEWSwatch v2.50 (Atari)
Lines: 14
NNTP-Posting-Host: 24.11.255.177
X-Trace: sv3-0AdUXvlmKywxUcREb3WGQy/
XJQPCbcJ15std0vkS2CyGTLFcHFi3+skA6u3BeG1G8cKFttrajzHpRvt!
QEp5wp0ySvkwDBcbqYYcQsFJctikRpCbcRgXGjWCXcTd1sz4obeIs6u/MumO555LRA==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2768

>I am an Atari cart collector and I was wondering if thre is a lifespan to an
>Atari cart? It has been over 20 years on most of the carts and they all
>still work. Anyone know if the memory eventually fades?
>
>Mike Tennyson

Let's just say never. <g> Same here with me. All my carts work fine. I will say that some of my 8-bit disks do not work, but about 95% do.

--

Edward S. Baiz Jr.
    (Gamer)

HADES 060: 256meg Ram - Atari Clone

From 3966025930149326129
X-Google-Thread: f8760,8773ad2ac60c7cda,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!z34g2000cwc.googlegroups.com!not-for-mail
From: "Larry" <LLppwhite@earthlink.net>
Newsgroups: comp.sys.atari.8bit
Subject: Modern SCSI drives and Black Box
Date: 2 Apr 2006 09:28:42 -0700
Organization: http://groups.google.com
Lines: 12
Message-ID: <1143995322.372419.289510@z34g2000cwc.googlegroups.com>
NNTP-Posting-Host: 64.184.71.125
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1143995329 25103 127.0.0.1 (2 Apr 2006 16:28:49 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Sun, 2 Apr 2006 16:28:49 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Windows NT 5.1; en-US; rv:1.8.0.1) Gecko/20060111 Firefox/1.5.0.1,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: z34g2000cwc.googlegroups.com; posting-host=64.184.71.125;
   posting-account=0UWPcQ0AAADvV4U11-zAXpascRbusefh
Xref: g2news1.google.com comp.sys.atari.8bit:2769

What are some kinds of SCSI hard dries folks are using with their Black
Box setups?

I have not been able to get anything larger than apx. 230 MB embedded
"narrow" 50-pin (mine are SCSI II -- I think) to work with mine.

Is anyone using something larger? What brand/model? Any brands/types
to avoid? My current drive is getting loud, so I suspect it is going
to fail soon, and I'd like to replace it before rather than after!
Thanks,
Larry

From 2440750244144707455
X-Google-Thread: f8760,98ba6e0e8739baf4,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!e56g2000cwe.googlegroups.com!not-for-mail

From: "Larry" <LLppwhite@earthlink.net>
Newsgroups: comp.sys.atari.8bit
Subject: Formatting Modern Drives for the Black Box
Date: 2 Apr 2006 09:36:50 -0700
Organization: http://groups.google.com
Lines: 8
Message-ID: <1143995810.451495.247630@e56g2000cwe.googlegroups.com>
NNTP-Posting-Host: 64.184.71.125
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1143995815 26559 127.0.0.1 (2 Apr 2006 16:36:55 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Sun, 2 Apr 2006 16:36:55 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Windows NT 5.1; en-US; rv:1.8.0.1)
Gecko/20060111 Firefox/1.5.0.1,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: e56g2000cwe.googlegroups.com; posting-host=64.184.71.125;
   posting-account=0UWPcQ0AAADvV4U11-zAXpascRbusefh
Xref: g2news1.google.com comp.sys.atari.8bit:2770

Should have added this to the last post. Formatting seems to be an
issue with modern drives using the BB formatter. Has anyone been able
to format a drive in Windows or MS-Dos and then set up and use that
drive with the BB? That might be a good work-around for the formatting
issues. Note that I'm referring to a low-level format only.
Thanks,
Larry

From -8702840180135543696
X-Google-Thread: f8760,c2f9649f2771f563,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!fu-berlin.de!uni-
berlin.de!individual.net!not-for-mail
From: RichardK <atari@NOSPAMbtconnect.com>
Newsgroups: comp.sys.atari.8bit
Subject: UK - upgrading XE VGS, want to have a nice 8-bit setup again
Date: Sun, 02 Apr 2006 19:01:37 +0100
Organization: Computer Retirement Home
Lines: 13
Message-ID: <49ahrsFnrsl1U1@individual.net>
Reply-To: enterprise64@btconnect.com
Mime-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
X-Trace: individual.net q2gVprSi+268R5JtV+YahAQxMz21hcQJ+ni6dsJ40paMUykRLd
User-Agent: Mozilla Thunderbird 1.0.7 (Macintosh/20050923)
X-Accept-Language: en-us, en
Xref: g2news1.google.com comp.sys.atari.8bit:2771

I want to make a nice 8-bit setup to mess with at some point. I've got
an XE:VGS lurking, I'd like to upgrade the RAM if possible, and
obviously find disk drives and the like.

I can always run an emulator, but I like having functional hardware.

Richard

--
RichardK - http://www.dmc12.demon.co.uk/ - retro, music, cars.
2006 Mazda RX8, 1992 Sera Phase III -= Do Not Tempt With New Cars =-
"If the thought of something makes me giggle for more than 15 seconds I
am to assume I am not allowed to do it". * 64 is 128 for email *

From 1863062433224533322
X-Google-Thread: f8760,a8df35e0e63e2db,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!newsfeed2.dallas1.level3.net!
news.level3.com!newsfeed-00.mathworks.com!oleane.net!oleane!news.in2p3.fr!
in2p3.fr!proxad.net!proxad.net!news.clara.net!wagner.news.clara.net!
195.245.201.10.MISMATCH!monkeydust.news.clara.net!doris.uk.clara.net
From: "Dean Garraghty" <dgs@clara.net>
Newsgroups: comp.sys.atari.8bit
Subject: DGS Atari 8-bit CD-ROM $5 special (until 7 April 2006)
Date: Sun, 2 Apr 2006 19:33:07 +0100
Lines: 33
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1106
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1106
X-Complaints-To: abuse@clara.net (please include full headers)
X-Trace: 10d0001953307262111376862000486840218 40af480aaa14033982c443018df
NNTP-Posting-Date: Sun, 02 Apr 2006 19:33:03 +0100
Message-Id: <1144002783.65223.0@doris.uk.clara.net>
Xref: g2news1.google.com comp.sys.atari.8bit:2772

Hello All,

This week (until 7 April 2006) I will be offering the DGS Atari 8-bit CD-ROM
(commercial and PD combo) for the special price of $5 (2pounds for UK
buyers), which is a $3.50 saving on the usual price. This price includes
SURFACE MAIL shipping to any country (2nd class post for UK buyers). This
offer is for those of you who want to save some money, but don't mind
waiting as surface mail can take 60+ days!

If you don't already know, the CD contains most of the DGS commercial Atari
8-bit products and the full DGS PD library (191 double sided disks). The
commercial products include the PPP products QUICK programming language, SAM
80-col GUI (no extra hardware required), and games, along with the
Digi-Studio digitized music package, all 26 issues of the DGS newsletter,
and more. All products are in both DCM and ATR format, and have PDF versions

of the manuals. A copy of the video we shot at the 1996 AMS show is also on the CD in MPEG-1 format. Full details with descriptions and screen shots are available on the offer page (shown below).

This offer is for readers of this newsgroup, so to get the special price you will need to go straight to the offer page:

http://www.dgs.clara.net/cdrom-a8-su.htm

Payment is by PayPal only, and there are payment buttons on the page. If you prefer, you can PayPal the money directly to me if you don't like using direct payment links.

There's plenty of background info on DGS on the main part of the website.

Dean Garraghty

From 4210611254365851925
X-Google-Thread: f8760,1148c7ba2225d2b
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!j33g2000cwa.googlegroups.com!not-for-mail
From: ron.fucci@gmail.com
Newsgroups: comp.sys.atari.8bit
Subject: Re: XL BOSS by Allen MacroWare
Date: 2 Apr 2006 11:55:09 -0700
Organization: http://groups.google.com
Lines: 4
Message-ID: <1144004109.612744.319070@j33g2000cwa.googlegroups.com>
References: <1143080055.412729.161140@t31g2000cwb.googlegroups.com>
   <lzBUf.9310$k75.5303@newsread3.news.atl.earthlink.net>
NNTP-Posting-Host: 68.220.158.172
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1144004115 18963 127.0.0.1 (2 Apr 2006 18:55:15 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Sun, 2 Apr 2006 18:55:15 +0000 (UTC)
In-Reply-To: <lzBUf.9310$k75.5303@newsread3.news.atl.earthlink.net>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.1),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: j33g2000cwa.googlegroups.com; posting-host=68.220.158.172;
   posting-account=jJm1sQ0AAACt9TaYWEUliSIsPAKZOD3h
Xref: g2news1.google.com comp.sys.atari.8bit:2773

Any luck creating the rom and if so, can you share? Thanks

Ron

From 1262218170797381381
X-Google-Thread: f8760,8773ad2ac60c7cda
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news3.google.com!
border1.nntp.dca.giganews.com!border2.nntp.dca.giganews.com!nntp.giganews.com!
peer01.cox.net!cox.net!p01!fed1read10.POSTED!53ab2750!not-for-mail
From: "Roy Dean" <r-dean@ cox.net>
Newsgroups: comp.sys.atari.8bit
References: <1143995322.372419.289510@z34g2000cwc.googlegroups.com>
Subject: Re: Modern SCSI drives and Black Box
Lines: 26
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2670
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2670
X-RFC2646: Format=Flowed; Original
Message-ID: <jtWXf.5934$x11.3387@fed1read10>
Date: Sun, 2 Apr 2006 13:27:59 -0700
NNTP-Posting-Host: 68.98.72.240
X-Complaints-To: abuse@cox.net
X-Trace: fed1read10 1144009679 68.98.72.240 (Sun, 02 Apr 2006 16:27:59 EDT)
NNTP-Posting-Date: Sun, 02 Apr 2006 16:27:59 EDT
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:2774

"Larry" <LLppwhite@earthlink.net> wrote in message
news:1143995322.372419.289510@z34g2000cwc.googlegroups.com...
> What are some kinds of SCSI hard dries folks are using with their Black
> Box setups?
>
> I have not been able to get anything larger than apx. 230 MB embedded
> "narrow" 50-pin (mine are SCSI II -- I think) to work with mine.
>
> Is anyone using something larger? What brand/model? Any brands/types
> to avoid? My current drive is getting loud, so I suspect it is going
> to fail soon, and I'd like to replace it before rather than after!
> Thanks,
> Larry
>
I have used optical scsi, any older Apple external 50pin scsi, conner,
seagate, the list goes on, but to get a good format and partitions all the
hard drive geometry needs to be known. And proper termination with lun pins
properly selected, and a short scsi cable. I have not had real good luck
with any of the newest 60 and 80 pin drives needing an adapter, nor any
drive that can be selected above 7 drives.. SyQuest drives are my favorite
with optical removable disks.

RoyE

From -6461414696917905214
X-Google-Thread: f8760,98ba6e0e8739baf4
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news4.google.com!newshub.sdsu.edu!
peer01.west.cox.net!cox.net!p01!fed1read10.POSTED!53ab2750!not-for-mail
From: "Roy Dean" <r-dean@ cox.net>
Newsgroups: comp.sys.atari.8bit
References: <1143995810.451495.247630@e56g2000cwe.googlegroups.com>
Subject: Re: Formatting Modern Drives for the Black Box
Lines: 21
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2670
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2670
X-RFC2646: Format=Flowed; Original
Message-ID: <pFWXf.5935$x11.1022@fed1read10>
Date: Sun, 2 Apr 2006 13:40:54 -0700
NNTP-Posting-Host: 68.98.72.240
X-Complaints-To: abuse@cox.net
X-Trace: fed1read10 1144010453 68.98.72.240 (Sun, 02 Apr 2006 16:40:53 EDT)
NNTP-Posting-Date: Sun, 02 Apr 2006 16:40:53 EDT
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:2775

"Larry" <LLppwhite@earthlink.net> wrote in message
news:1143995810.451495.247630@e56g2000cwe.googlegroups.com...
> Should have added this to the last post. Formatting seems to be an
> issue with modern drives using the BB formatter. Has anyone been able
> to format a drive in Windows or MS-Dos and then set up and use that
> drive with the BB? That might be a good work-around for the formatting
> issues. Note that I'm referring to a low-level format only.
> Thanks,
> Larry
>
I don't think that I have every had to low level format a drive. I just
setup partitions and then with MyDos I -init after setting the 0 parameter
for config disk....sector size..etc.. And with SpartaDOS I use FMTDIR.COM
to do the init then copy xxxx.dos to drive(partition) then Type BOOT
xxxx.dos reboot and it is over.. Low leveling a drive can lose important
drive information that only the drive looks for..

RoyE

From -2572046353052482486

X-Google-Thread: f8760,8a629fc9158bbe87,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news4.google.com!news.glorb.com!
hwmnpeer01.lga!hwmedia!news.highwinds-media.com!hw-filter.lga!fe02.lga.POSTED!
53ab2750!not-for-mail
From: "Ronald J. Hall" <dark_lord@charter.net>
Organization: DarkForce!
Subject: March winners at DarkForce
User-Agent: Pan/0.14.2 (This is not a psychotic episode. It's a cleansing moment
of clarity.)
Message-Id: <pan.2006.04.02.21.39.43.658363@charter.net>
Newsgroups: comp.sys.atari.8bit
MIME-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-1
Content-Transfer-Encoding: 8bit
Lines: 17
X-Trace:
ejlmlnpfppkfdeplmndfklcajfkbgdokihfbkchcabfkpdieochlmphgamomajahkmjhkhgeliomjaoiok
plcdgnkfdkokklmaomdjmbgneokgbmgjheooambipealdfhppm
NNTP-Posting-Date: Sun, 02 Apr 2006 14:35:38 MST
Date: Sun, 02 Apr 2006 17:39:43 -0400
Xref: g2news1.google.com comp.sys.atari.8bit:2776

The monthly prize winners for March at DarkForce are:

DGS 8bit CDROM - Stephen!

Assassin - Arghtastic wins $25!

ST Magazine - Arch Mage wins a free subscription!

Congratulations to all! :)

--
_/_/_/

User-Agent: Pan/0.14.2 (This is not a psychotic episode. It's a cleansing moment
of clarity.)
Message-Id: <pan.2006.04.02.21.40.18.515663@charter.net>
Newsgroups: comp.sys.atari.8bit
MIME-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-1
Content-Transfer-Encoding: 8bit
Lines: 15
X-Trace:
ejlmlnpfppkfdeplmndfklcajfkbgdokidnlodgcjbjieghgochlmphgamomajahkmjhkhgeliomjaoiok
plcdgnkfdkokklgaeamjkjmnkemoicchidpehfamabmcpjhppm
NNTP-Posting-Date: Sun, 02 Apr 2006 14:36:13 MST
Date: Sun, 02 Apr 2006 17:40:18 -0400
Xref: g2news1.google.com comp.sys.atari.8bit:2777

This month at DarkForce:

Magic Phrazes - $25 prize for the player with the highest score at the end
of the month!

ST Magazine - one lucky Atari caller will win a free subscription!

Good luck to all!

--
_/_/_/

NNTP-Posting-Date: Sun, 02 Apr 2006 18:10:33 EDT
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:2778

Jack Tseng wrote:
> in the 1983, Atari XL was released, Epyx and Activision released Summer
> Games and Ghostbuster. In 1985 to 1990, Winter Games, Summer Games II,
> Ghostbuster II, Championship Baseball and more were released for Apple II
> and C64. Why did Epyx, Activision, other software companies stop making the
> games for Atari? Poor Graphics, color or enough memory ???
>
>
Infocom once claimed disk space as the reason they stopped supporting
certain formats. At the time, as I recall, rampant piracy was the
reason given in the magazines I read. No one thought they could make a
profit with 8-bit Atari games. IIRC, Datasoft/Intellicreations were the
last major label to support the 8-bit Atari although SSI lasted until
1988 or so. The late 80s were also the time when C64 production was
taking off. Remember it was the best-selling single model of computer
of all time. (The bugs that "revision B" had didn't help matters. When
I bought a 1027 printer for my 800XL and it didn't work...I returned it
to the store and got a Commodore 64. I didn't find out until years
after that the printer needed like 10-15 minutes to warm up due to bugs.
  When I bought the printer, the salesperson made a point of commenting
it could be returned. Obviously, I wasn't the only one who had a
problem with it.) I recall lots of C64 software was cheaper than, say,
Apple II titles by $5 or so because more units were expected to sell.

Also, since conversions were often done "out of house," there was the
matter of finding people willing to convert something when they might
have felt their time would be more profitably used on another platform.

From 934215189578977607
X-Google-Thread: f8760,5f191c3b76a01be3,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!u72g2000cwu.googlegroups.com!not-for-
mail
From: "badbrad" <badbrad@cableone.net>
Newsgroups: comp.sys.atari.8bit
Subject: Map of Shamus
Date: 2 Apr 2006 18:27:32 -0700
Organization: http://groups.google.com
Lines: 5
Message-ID: <1144027652.216431.228130@u72g2000cwu.googlegroups.com>
NNTP-Posting-Host: 24.117.106.208
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1144027657 22934 127.0.0.1 (3 Apr 2006 01:27:37 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Mon, 3 Apr 2006 01:27:37 +0000 (UTC)
User-Agent: G2/0.2

X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Windows NT 5.1; en-US; rv:1.8.0.1)
Gecko/20060111 Firefox/1.5.0.1,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: u72g2000cwu.googlegroups.com; posting-host=24.117.106.208;
   posting-account=2sU4QQ0AAAC68Ti6Fh-TusbUbnUAFHq_
Xref: g2news1.google.com comp.sys.atari.8bit:2779

I have completely mapped Shamus, as I couldn't find one on the web.
Enjoy!

http://myweb.cableone.net/bsutton/shamus.html

From -3654135842754239547
X-Google-Thread: 103c3f,b6df777e18852699
X-Google-Thread: f8760,b6df777e18852699
X-Google-Attributes: gid103c3f,gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Mon, 03 Apr 2006 00:49:29 -0500
Date: Sun, 02 Apr 2006 22:49:31 -0700
From: "Michael J. Mahon" <mjmahon@aol.com>
Reply-To: mjmahon@aol.com
User-Agent: Mozilla Thunderbird 1.0 (Windows/20041206)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.apple2,comp.sys.atari.8bit
Subject: Re: WDC 65C02
References: <dLIUf.550$t22.534@dukeread08>
<Pine.LNX.4.62.0603232127260.29184@static-141-149-129-16.buff.east.verizon.net>
<otCdndrMMK2w_b7ZnZ2dnUVZ_tudnZ2d@comcast.com>
<f62dncCAOPPu9b7ZnZ2dnUVZ_uudnZ2d@comcast.com>   <mMKdnT4WKIuBtbnZRVn-
rg@comcast.com> <1143222372.911379.224720@t31g2000cwb.googlegroups.com>
<Gv2dnTdhna21oLnZ4p2dnA@comcast.com>
In-Reply-To: <Gv2dnTdhna21oLnZ4p2dnA@comcast.com>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
Message-ID: <0NadnSOJCYX0Kq3ZRVn-iw@comcast.com>
Lines: 26
NNTP-Posting-Host: 24.16.106.170
X-Trace: sv3-L6S8oM6C73qSDylRAxp4bThuw6xfvcDKvaEJ7/43m2+r+8VSL52Ca1IHogzqLd5/
K67E2MFtSlFad2b!l1EVzvL3hygLQgbSzpV3ZRREKjAZQzfQyJqf64Tj/yEmHfXFkqKLqW7QY32k0R0/
VpdViIxvS4s=
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.apple2:6094 comp.sys.atari.8bit:2780

Vince Briel wrote:
>>This was because of the older ram chips' response time, correct? If
>>you wanted to upgrade the ram chips to faster ram, would that work?
>>Would the same go for a //e as well?
>>
>
>
> Not sure, I never had to go any farther since Rich Dreher made the CFFA work
> on a IIplus. If I remember correctly, the RAM chips actually got hot with
> the C02 installed! It is entirely possible faster RAM would do the trick but
> it would just be easier to find an accelerator on eBay. Why risk frying a
> board.

Of course, replacing an Apple II's processor with a faster processor
won't do anything to accelerate it.

The problem with using a 65C02 in an Apple][+ has to do with setup and
hold time differences, and some liberties taken in the Apple II design.

-michael

Music synthesis for 8-bit Apple II's!
Home page: http://members.aol.com/MJMahon/

"The wastebasket is our most important design
tool--and it is seriously underused."

From -4054346862237217048
X-Google-Thread: f8760,8e16ba0e996f7922
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!newsfeed00.sul.t-online.de!newsfeed01.sul.t-online.de!t-
online.de!uucp.muenster.de!news.citykom.de!not-for-mail
From: =?ISO-8859-15?Q?Jochen_Sch=E4fer?= <spam@joschs-robotics.de>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Atari 1050 Double Density
Date: Mon, 03 Apr 2006 11:39:22 +0200
Organization: citykom.muenster
Lines: 23
Message-ID: <e0qqge$g29$1@news.citykom.de>
References: <BcoXf.7164$t22.4894@dukeread08>
<ZSyXf.7140$HW2.3571@newsread3.news.pas.earthlink.net>
<slrne2vn5s.22b.usenet-200604@camel.hias.horus.com>
NNTP-Posting-Host: muedsl-82-207-254-234.citykom.de
Mime-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-15
Content-Transfer-Encoding: 7bit
X-Trace: news.citykom.de 1144057167 16457 82.207.254.234 (3 Apr 2006 09:39:27 GMT)
X-Complaints-To: abuse@citykom.de
NNTP-Posting-Date: Mon, 3 Apr 2006 09:39:27 +0000 (UTC)

User-Agent: Mozilla Thunderbird 1.0.2 (X11/20051002)
X-Accept-Language: de-DE, de, en-us, en
In-Reply-To: <slrne2vn5s.22b.usenet-200604@camel.hias.horus.com>
Xref: g2news1.google.com comp.sys.atari.8bit:2781

Matthias Reichl schrieb:
> On Sat, 01 Apr 2006 17:36:57 GMT, Rick Cortese wrote:
>
>>Atari was limited in that they only had 256 bytes of RAM in a 6810 and a
>>PIA type chip. Can't exactly have a 6502 stack and still have 256 bytes
>>available for a write buffer.
>
>
...
> The fine thing about the 1050 Turbo was that it was a lot cheaper
> than all the other floppy-speeders (like happy/speedy/...). It cost
> only 99 DEM and with 49 DEM more you could add a printer interface
> (this interface was connected directly to the module inside the
> 1050). And, the 1050 Turbo came with one of the most sophisticated
> backup tools. Very fine thing and it was also very popular here
> in Europe (especially Germany and Austria).
Fine thing. I had one with the printer cable. But it's dead.

Is there any chance that Bernhard Engl would release the layout and
software for this thing?

Bye Jochen

From -1382221252717520836
X-Google-Thread: 103c3f,b6df777e18852699
X-Google-Thread: f8760,b6df777e18852699
X-Google-Attributes: gid103c3f,gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Mon, 03 Apr 2006 04:56:05 -0500
From: "Vince Briel" <vbriel@removethisspamcamcast.net>
Newsgroups: comp.sys.apple2,comp.sys.atari.8bit
References: <dLIUf.550$t22.534@dukeread08>
<Pine.LNX.4.62.0603232127260.29184@static-141-149-129-16.buff.east.verizon.net>
<otCdndrMMK2w_b7ZnZ2dnUVZ_tudnZ2d@comcast.com>
<f62dncCAOPPu9b7ZnZ2dnUVZ_uudnZ2d@comcast.com>   <mMKdnT4WKIuBtbnZRVn-
rg@comcast.com> <1143222372.911379.224720@t31g2000cwb.googlegroups.com>
<Gv2dnTdhna21oLnZ4p2dnA@comcast.com> <0NadnSOJCYX0Kq3ZRVn-iw@comcast.com>
Subject: Re: WDC 65C02
Date: Mon, 3 Apr 2006 05:55:59 -0400
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180

X-RFC2646: Format=Flowed; Response
Message-ID: <3oudnXYBtYuobK3ZnZ2dneKdnZydnZ2d@comcast.com>
Lines: 12
NNTP-Posting-Host: 24.131.122.13
X-Trace: sv3-Fe2gef7su6b//
6+6ruL4S3qgWZ8b74DxVYg4Un5RYjAhwcNOV0qqfzA6R1FYWRG9GfmDS8I4mT4sE2N!
sdsLtTD9WEUkdU8dzSCaTGoNeZbfyQVvLPKhbh9Af8k7MyMnGHF9V8K59IdtmgOwMPZLpQQUJRhJ!
hFJVI8JMd7U=
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.apple2:6105 comp.sys.atari.8bit:2782

I agree. I have heard many times that people think putting a faster CPU in a
II is going to speed it up. Most people don't realize the clock works
externally.

Vince

--
Making computers fun again
See the new AltairPC
http://www.brielcomputers.com

From -5251421075592353857
X-Google-Thread: f8760,8e16ba0e996f7922
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII
Path: g2news1.google.com!news1.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!opentransit.net!newsfeed.icl.net!
newsfeed.freenet.de!newsfeed01.chello.at!newsfeeder1.noc.eunet-ag.at!
news.eunet.at!not-for-mail
From: Matthias Reichl <usenet-200604@hias.horus.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Atari 1050 Double Density
Date: Mon, 3 Apr 2006 14:03:03 +0200
Organization: Horus IT GmbH
Lines: 25
Message-ID: <slrne323nn.1q4.usenet-200604@camel.hias.horus.com>
References: <BcoXf.7164$t22.4894@dukeread08>
<ZSyXf.7140$HW2.3571@newsread3.news.pas.earthlink.net>
<slrne2vn5s.22b.usenet-200604@camel.hias.horus.com> <e0qqge$g29$1@news.citykom.de>
Reply-To: <hias@horus.com>
NNTP-Posting-Host: 193.80.109.194
Mime-Version: 1.0
Content-Type: text/plain; charset=iso-8859-15
Content-Transfer-Encoding: 8bit

X-Trace: paperboy.si.eunet.at 1144066010 8697 193.80.109.194 (3 Apr 2006 12:06:50 GMT)
X-Complaints-To: news@paperboy.si.eunet.at
NNTP-Posting-Date: Mon, 3 Apr 2006 12:06:50 +0000 (UTC)
User-Agent: slrn/0.9.7.4 (Linux)
Xref: g2news1.google.com comp.sys.atari.8bit:2783

On Mon, 03 Apr 2006 11:39:22 +0200, Jochen Sch?fer wrote:
> Matthias Reichl schrieb:
>> [... 1050 Turbo ...]
> Fine thing. I had one with the printer cable. But it's dead.
>
> Is there any chance that Bernhard Engl would release the layout and
> software for this thing?

Good thing is: this already happened :-)

Bernhard Engl gave permission to ABBUC to release all the documentation
to his products and also to build new versions of the 1050 Turbo
and the Turbo Freezer. I built a highly improved, new version of
the TurboFreezer which is also available from ABBUC. The documentation
on my webpage isn't complete yet but I'm working on it.

You can find the documentation to the original products in the
ABBUC infothek (most docs are in german, but this shouldn't be
a too big problem for you, I guess :-)

http://www.strotmann.de/twiki/bin/view/Infothek/1050Turbo

so long,

Hias

From 7530725974453419929
X-Google-Thread: f8760,1148c7ba2225d2b
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!u72g2000cwu.googlegroups.com!not-for-mail
From: "Lee" <melee5@my-deja.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: XL BOSS by Allen MacroWare
Date: 3 Apr 2006 06:08:13 -0700
Organization: http://groups.google.com
Lines: 57
Message-ID: <1144069693.510789.318140@u72g2000cwu.googlegroups.com>
References: <1143080055.412729.161140@t31g2000cwb.googlegroups.com>
   <lzBUf.9310$k75.5303@newsread3.news.atl.earthlink.net>
   <1143262425.435384.37300@g10g2000cwb.googlegroups.com>
   <1143807102.697560.80990@u72g2000cwu.googlegroups.com>
NNTP-Posting-Host: 63.163.156.160
Mime-Version: 1.0

Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1144069698 14016 127.0.0.1 (3 Apr 2006 13:08:18 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Mon, 3 Apr 2006 13:08:18 +0000 (UTC)
In-Reply-To: <1143807102.697560.80990@u72g2000cwu.googlegroups.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 5.5; Windows
98),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: u72g2000cwu.googlegroups.com; posting-host=63.163.156.160;
   posting-account=zgPw1QwAAADahBe_Hz3uPK7W9Bz975DJ
Xref: g2news1.google.com comp.sys.atari.8bit:2784

Larry wrote:
> >
> 10 OPEN #1,8,0,"D1:OS.BIN":PRINT "DUMPING OS..."
> 20 PRINT "$C000-$CFFF":FOR I=49152 TO 53247:PUT #1,PEEK(I):NEXT I
> 30 PRINT "$5000-$57FF":POKE 54017,125:FOR I=20480 TO 22527:PUT
> #1,PEEK(I):NEXT I
> 40 PRINT "$D800-$FFFF":POKE 54017,253:FOR I=55296 TO 65535:PUT
> #1,PEEK(I):NEXT I
> 50 CLOSE #1:PRINT "OS DUMPED!"
> >
>
> I must be missing something. I thought the XL Boss was an 800
> replacement OS. Why wouldn't you just open the channel to the disk
> file; then PEEK the entire XL OS area ($C000-FFFF); and PUT each byte
> to the disk file as they are PEEKed? Why the concern over the banking
> code for an 800 OS?
> -Larry

Hi, Larry. It is an 800 replacement OS, but it was meant for XL/XE machines so the rom file must be built in the same order to match the way the standard XL OS was put together as a 16k rom. A flat out copy from $C000 thru $FFFF wouldn't include the self test area code (and there is some in XL Boss) but would include the hardware registers which are not wanted in a rom file anyway. On the 800, $D800 starts with the math pack code so at first glance one could just (K) Save memory as a file, $D800 thru $FFFF in DOS 2.0 no less, strip the six byte Atari file header, and have the complete 800 OS - the size is just right for that range at 10k exactly. The ATARIOSB.ROM file as used in emulators for the 800 OS does start with the math pack and is exactly 10k in size as well, and that is the advertised size of the 800 OS. BUT then you can read page 107 of Mapping the Atari where they say that there is some code at $C000 thru $CFFF in the 800 and I have seen it, but just how it got there from only a 10k rom is beyond my full understanding at the moment.

I have not been contacted by RetroJess who seems to have left the thread, but by another who does not post in newsgroups and left XL Boss V1.0 and XL/XE BossII V2.0 images for me to spread around. Send a requesting email to lee_454*AT*yahoo.com with BOSS as the subject and I'll attach them to a return email or other email address specified in

the request email, you too Ron and/or anybody else. Anybody care to host these? Please? Yahoo email is no fun at 14.4 dial up.

Was there a Boss OS for the 800? Seems like there might well have been, but I missed out on the early Atari days and don't know much about what was ever offered for the 800. Anybody? The saga continues...?

I also have found a film canister among a rather large batch of 800 stuff that has omnimon 4k written on the side of it, inside is a 2732 eprom with omni written on it, and from the code yet further inside, it appears to be OmnimonA1 from 1983 for the 800? I don't know if there is supposed to also be an A2 or B1 rom for that matter, but if you want an image file of this one, just ask for it too. Again, anybody.

Lee

From -7197548546939261884
X-Google-Thread: f8760,93702b875c692d0d,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!e56g2000cwe.googlegroups.com!not-for-mail
From: "Larry" <LLppwhite@earthlink.net>
Newsgroups: comp.sys.atari.8bit
Subject: IDE Laptop Drive with Black Box!
Date: 3 Apr 2006 06:59:21 -0700
Organization: http://groups.google.com
Lines: 13
Message-ID: <1144072761.360359.19790@e56g2000cwe.googlegroups.com>
NNTP-Posting-Host: 205.188.117.69
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1144072767 23521 127.0.0.1 (3 Apr 2006 13:59:27 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Mon, 3 Apr 2006 13:59:27 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; AOL 9.0; Windows NT 5.1; SV1; .NET CLR 1.0.3705; .NET CLR 1.1.4322),gzip(gfe),gzip(gfe)
X-HTTP-Via: HTTP/1.1 (Velocity/1.0.6 [uScMs f p eN:t cCMp s]), HTTP/1.1 Turboweb [dtc-tc041 8.3.5], HTTP/1.0 cache-dtc-af05.proxy.aol.com[CDBC7545] (Traffic-Server/5.4.3 [uScM])
Complaints-To: groups-abuse@google.com
Injection-Info: e56g2000cwe.googlegroups.com; posting-host=205.188.117.69;
   posting-account=0UWPcQ0AAADvV4U11-zAXpascRbusefh
Xref: g2news1.google.com comp.sys.atari.8bit:2785

In view of my difficulties in trying to find a modern SCSI drive that worked properly with my BB, I decided to take another path -- and it paid off! I'm now using a Toshiba MK2110MAT 2-1/2" laptop drive with my Black Box. But that's IDE! Yes, and to make it work I'm using an

Acard AEC7720U (narrow scsi) HD adapter that translates the IDE signals
into SCSI-speak. I've tried several IDE drives so far, and they all
have setup easily and worked well. I'll write more after I've done
more experimentation -- I see no reason why other IDE devices should
not work as easily. But note this is IDE not ATAPI. I believe they
have another adapter for ATAPI. My noisy (death-rattles?) SCSI HD is
now replaced by a "barely whispering" laptop drive!
-Larry

From -4939327443059274239
X-Google-Thread: f8760,98ba6e0e8739baf4
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!u72g2000cwu.googlegroups.com!not-for-
mail
From: "Lee" <melee5@my-deja.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Formatting Modern Drives for the Black Box
Date: 3 Apr 2006 07:02:32 -0700
Organization: http://groups.google.com
Lines: 19
Message-ID: <1144072952.076866.239270@u72g2000cwu.googlegroups.com>
References: <1143995810.451495.247630@e56g2000cwe.googlegroups.com>
NNTP-Posting-Host: 63.163.156.160
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1144072957 24250 127.0.0.1 (3 Apr 2006 14:02:37 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Mon, 3 Apr 2006 14:02:37 +0000 (UTC)
In-Reply-To: <1143995810.451495.247630@e56g2000cwe.googlegroups.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 5.5; Windows
98),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: u72g2000cwu.googlegroups.com; posting-host=63.163.156.160;
   posting-account=zgPw1QwAAADahBe_Hz3uPK7W9Bz975DJ
Xref: g2news1.google.com comp.sys.atari.8bit:2786

I have done exactly that on my SyQuest 200 meg SCSI 2 drives with
removable cartridges. I used an Adaptec AHA-1520B ISA card in this
older PC clone with Bart's SCSI tool (floppy boot) to LL format and
then test/zero wipe the cartridges. I believe but am not sure that his
program also gives explanatory 'sense' error texts but the program
first has to mount the drive before you can get to that info section.
Neat deal is the sector copier that allows for full cartridge cloning
in 6 minutes.
Bart's ScsiTool
http://www.nu2.nu/scsitool/

IIRC I never did get ANY drive LL formatted using the BlackBox tool for
that purpose. My old SCSI 1 system would 'hold' the 8bit's boot until

the hard drive was up to speed and mounted and then go ahead and allow
the 8bit to boot. These SCSI 2 drives won't, if you try to boot the
8bit while the drive is still winding up you won't boot from the hard
drive. I suspect that SCSI 2 is probably the highest SCSI version that
will work at all with the BlackBox?

From -6579738431005736723
X-Google-Thread: f8760,8e16ba0e996f7922
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII
Path: g2news1.google.com!news2.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!newsfeed00.sul.t-online.de!t-
online.de!inka.de!rz.uni-karlsruhe.de!news.belwue.de!news-stu1.dfn.de!news-
koe1.dfn.de!uucp.muenster.de!news.citykom.de!not-for-mail

From: =?ISO-8859-15?Q?Jochen_Sch=E4fer?= <spam@joschs-robotics.de>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Atari 1050 Double Density
Date: Mon, 03 Apr 2006 16:27:27 +0200
Organization: citykom.muenster
Lines: 30

Message-ID: <e0rbckjis1@news.citykom.de>
References: <BcoXf.7164$t22.4894@dukeread08>
<ZSyXf.7140$HW2.3571@newsread3.news.pas.earthlink.net>
<slrne2vn5s.22b.usenet-200604@camel.hias.horus.com> <e0qqge$g29$1@news.citykom.de>
<slrne323nn.1q4.usenet-200604@camel.hias.horus.com>
NNTP-Posting-Host: muedsl-82-207-201-067.citykom.de
Mime-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-15
Content-Transfer-Encoding: 8bit
X-Trace: news.citykom.de 1144074452 20060 82.207.201.67 (3 Apr 2006 14:27:32 GMT)
X-Complaints-To: abuse@citykom.de
NNTP-Posting-Date: Mon, 3 Apr 2006 14:27:32 +0000 (UTC)
User-Agent: Mozilla Thunderbird 1.0.2 (X11/20051002)
X-Accept-Language: de-DE, de, en-us, en
In-Reply-To: <slrne323nn.1q4.usenet-200604@camel.hias.horus.com>
Xref: g2news1.google.com comp.sys.atari.8bit:2787

Matthias Reichl schrieb:
> On Mon, 03 Apr 2006 11:39:22 +0200, Jochen Sch?fer wrote:
>
>>Matthias Reichl schrieb:
>>
>>>[... 1050 Turbo ...]
>>
>>Fine thing. I had one with the printer cable. But it's dead.
>>
>>Is there any chance that Bernhard Engl would release the layout and
>>software for this thing?
>
>
> Good thing is: this already happened :-)

>
> Bernhard Engl gave permission to ABBUC to release all the documentation
> to his products and also to build new versions of the 1050 Turbo
> and the Turbo Freezer. I built a highly improved, new version of
> the TurboFreezer which is also available from ABBUC. The documentation
> on my webpage isn't complete yet but I'm working on it.
>
> You can find the documentation to the original products in the
> ABBUC infothek (most docs are in german, but this shouldn't be
> a too big problem for you, I guess :-)
>
> http://www.strotmann.de/twiki/bin/view/Infothek/1050Turbo
Wow, this is great news. Now I know why I kept the dead board of my
1050Turbo.

Jochen

From 7906902991339569749
X-Google-Thread: f8760,93702b875c692d0d
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news3.google.com!
border1.nntp.dca.giganews.com!border2.nntp.dca.giganews.com!nntp.giganews.com!
peer01.cox.net!cox.net!p02!dukeread06.POSTED!53ab2750!not-for-mail
Reply-To: "Docrotcod" <rahbart@cox.net>
From: "Docrotcod" <rahbart@cox.net>
Newsgroups: comp.sys.atari.8bit
References: <1144072761.360359.19790@e56g2000cwe.googlegroups.com>
Subject: Re: IDE Laptop Drive with Black Box!
Lines: 21
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <cHaYf.70844$YX1.5106@dukeread06>
Date: Mon, 3 Apr 2006 09:54:55 -0500
NNTP-Posting-Host: 70.185.224.53
X-Complaints-To: abuse@cox.net
X-Trace: dukeread06 1144076104 70.185.224.53 (Mon, 03 Apr 2006 10:55:04 EDT)
NNTP-Posting-Date: Mon, 03 Apr 2006 10:55:04 EDT
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:2788

Good find! I wonder if this same approach would work with an MIO?

Thomas

"Larry" <LLppwhite@earthlink.net> wrote in message
news:1144072761.360359.19790@e56g2000cwe.googlegroups.com...
> In view of my difficulties in trying to find a modern SCSI drive that
> worked properly with my BB, I decided to take another path -- and it

> paid off! I'm now using a Toshiba MK2110MAT 2-1/2" laptop drive with
> my Black Box. But that's IDE! Yes, and to make it work I'm using an
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> into SCSI-speak. I've tried several IDE drives so far, and they all
> have setup easily and worked well. I'll write more after I've done
> more experimentation -- I see no reason why other IDE devices should
> not work as easily. But note this is IDE not ATAPI. I believe they
> have another adapter for ATAPI. My noisy (death-rattles?) SCSI HD is
> now replaced by a "barely whispering" laptop drive!
> -Larry
>

From 4392593294411135017
X-Google-Thread: f8760,58c6088119d36ef6
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII
Path: g2news1.google.com!news3.google.com!news4.google.com!news.glorb.com!
tudelft.nl!txtfeed1.tudelft.nl!newsfeed.CARNet.hr!news.grnet.gr!news.ntua.gr!not-
for-mail
From: George Nakos <ggn@atariROCKS.org>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Epyx, Activision, stop the software
Date: Mon, 03 Apr 2006 18:33:52 +0300
Organization: K@A software productions
Lines: 24
Message-ID: <juf232l8irjg84rm298g0cuk8th74khc40@4ax.com>
References: <GUpKf.184981$oG.180699@dukeread02> <tZXXf.3636$IG.3250@dukeread01>
NNTP-Posting-Host: 62.38.72.143
Mime-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-7
Content-Transfer-Encoding: 8bit
X-Trace: ulysses.noc.ntua.gr 1144078433 8835 62.38.72.143 (3 Apr 2006 15:33:53
GMT)
X-Complaints-To: usenet@ulysses.noc.ntua.gr
NNTP-Posting-Date: Mon, 3 Apr 2006 15:33:53 +0000 (UTC)
X-Newsreader: Forte Agent 3.1/32.783
Xref: g2news1.google.com comp.sys.atari.8bit:2789

On Sun, 02 Apr 2006 17:10:34 -0500, Carl <copeknight@yahoodotcom.com>
wrote:

>(The bugs that "revision B" had didn't help matters. When
>I bought a 1027 printer for my 800XL and it didn't work...I returned it
>to the store and got a Commodore 64. I didn't find out until years
>after that the printer needed like 10-15 minutes to warm up due to bugs.
> When I bought the printer, the salesperson made a point of commenting
>it could be returned. Obviously, I wasn't the only one who had a
>problem with it.) I recall lots of C64 software was cheaper than, say,
>Apple II titles by $5 or so because more units were expected to sell.

You should try to do that with the hardware of this era. They'll have
a good laugh when somebody walks in to the store and says "I bought
this new printer for my pc and it doesn't work with windows 95. I want
my money back" :)

--
George Nakos AKA GGN/K&#65533;A software productions - Atari or buST!
Real programmers disdain structured programming. &#65533;Structured
programming is for compulsive neurotics who were prematurely toilet-
trained.&#65533;They wear neckties and carefully line up pencils on otherwise
clear desks.
(remove ROCKS for e-mail address)

From -1212335674468450299
X-Google-Thread: f8760,93702b875c692d0d
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!z34g2000cwc.googlegroups.com!not-for-
mail
From: "Larry" <LLppwhite@earthlink.net>
Newsgroups: comp.sys.atari.8bit
Subject: Re: IDE Laptop Drive with Black Box!
Date: 3 Apr 2006 12:43:29 -0700
Organization: http://groups.google.com
Lines: 22
Message-ID: <1144093409.238850.52890@z34g2000cwc.googlegroups.com>
References: <1144072761.360359.19790@e56g2000cwe.googlegroups.com>
   <cHaYf.70844$YX1.5106@dukeread06>
NNTP-Posting-Host: 64.12.117.9
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1144093415 23128 127.0.0.1 (3 Apr 2006 19:43:35 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Mon, 3 Apr 2006 19:43:35 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; AOL 9.0; Windows NT 5.1;
SV1; .NET CLR 1.0.3705; .NET CLR 1.1.4322),gzip(gfe),gzip(gfe)
X-HTTP-Via: HTTP/1.1 (Velocity/1.0.6 [uScMs f p eN:t cCMp s]), HTTP/1.1 Turboweb
[mtc-tb071 8.3.5], HTTP/1.0 cache-mtc-ae05.proxy.aol.com[400C7509] (Traffic-
Server/5.4.3 [uScM])
Complaints-To: groups-abuse@google.com
Injection-Info: z34g2000cwc.googlegroups.com; posting-host=64.12.117.9;
   posting-account=0UWPcQ0AAADvV4U11-zAXpascRbusefh
Xref: g2news1.google.com comp.sys.atari.8bit:2790

Hi Thomas-

> I wonder if this same approach would work with an MIO? <

Unfortunately, probably not -- the reason is the 256-byte sectors
needed for the MIO. But I did contact Seagate perhaps a year ago, and
their tech told me he believed that virtually any SCSI drive can be

made to read 256-byte sectors if you are willing to go at the drive with the proper software. Bart's SCSI Tool (mentioned here in another recent post) may allow you to do that. I've never used it, but have seen a number of posts that say it really works well. So that potentially means that there are a whole lot of SCSI drives that can be used with the MIO, and not just the scarce-as-hen's-teeth MFM drives and a very few Seagate 225N's that would format out with 256-byte sectors.

Maybe sometime I'll get out an MIO and have a go at it with BST -- then again, that sounds like a lot of work considering I still have a couple good MFM drives...

-Larry

From 2045092575686998655
X-Google-Thread: f8760,98ba6e0e8739baf4
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!i40g2000cwc.googlegroups.com!not-for-mail
From: "Larry" <LLppwhite@earthlink.net>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Formatting Modern Drives for the Black Box
Date: 3 Apr 2006 15:19:10 -0700
Organization: http://groups.google.com
Lines: 27
Message-ID: <1144102750.096532.214460@i40g2000cwc.googlegroups.com>
References: <1143995810.451495.247630@e56g2000cwe.googlegroups.com>
   <1144072952.076866.239270@u72g2000cwu.googlegroups.com>
NNTP-Posting-Host: 64.12.117.9
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1144102755 19243 127.0.0.1 (3 Apr 2006 22:19:15 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Mon, 3 Apr 2006 22:19:15 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; AOL 9.0; Windows NT 5.1; SV1; .NET CLR 1.0.3705; .NET CLR 1.1.4322),gzip(gfe),gzip(gfe)
X-HTTP-Via: HTTP/1.1 (Velocity/1.0.6 [uScMs f p eN:t cCMp s]), HTTP/1.1 Turboweb [mtc-tc102 8.3.5], HTTP/1.0 cache-mtc-ae05.proxy.aol.com[400C7509] (Traffic-Server/5.4.3 [uScM])
Complaints-To: groups-abuse@google.com
Injection-Info: i40g2000cwc.googlegroups.com; posting-host=64.12.117.9;
   posting-account=0UWPcQ0AAADvV4U11-zAXpascRbusefh
Xref: g2news1.google.com comp.sys.atari.8bit:2791

Hi Roy and Lee-

Thanks to you both for your helpful replies. As you can see from my more recent post, I got the system going with an IDE/SCSI bridge card.

I have formatted older SCSI I and II drives with the BB formatter, but just had no luck with more recent drives. As a matter of fact, most of them would not even accept the drive configuration data to sector zero. I've never tried a wide SCSI drive, but I'm pretty sure that you would need a wide to narrow converter with high-byte termination. That causes the controller to see only 50 pins -- just like it's a narrow SCSI device. I was not aware that some SCSI drives are low-level "pre-formatted" just like IDE drives. That's good info to know.

I also have not used Bart's SCSI Tool, although I'm familiar with it -- that might just be the key as goes SCSI drives and the BB. But since IDE gives one so many more options, I suspect my BB has seen its last (real) SCSI drive. Oops, not quite true -- I still use a SCSI Zip drive for backups. And in truth, the ZIP drive is almost as fast as a regular HD when used with the BB.

Anyway, this has been rewarding, especially to be able to use an extremely quiet, space-efficient, +5-volt only HD with the BB.

Cheers,
Larry

From -2385673003966588657
X-Google-Thread: f8760,f392e395f3badd65
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news4.google.com!news.glorb.com!wns14feed!worldnet.att.net!attbi_s71.POSTED!53ab2750!not-for-mail
From: ziggy <ziggy@fakedaddress.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Free to Good Home
Organization: The Centre
References: <1142512904.008515.265230@u72g2000cwu.googlegroups.com> <1142682668.872035.48550@j33g2000cwa.googlegroups.com> <ziggy-401CF8.11025218032006@netnews.asp.att.net> <1143348909.956442.127770@z34g2000cwc.googlegroups.com>
User-Agent: MT-NewsWatcher/3.4 (PPC Mac OS X)
Message-ID: <ziggy-7CFB37.18282903042006@netnews.asp.att.net>
Lines: 8
NNTP-Posting-Host: 12.203.210.50
X-Complaints-To: abuse@asp.att.net
X-Trace: attbi_s71 1144103309 12.203.210.50 (Mon, 03 Apr 2006 22:28:29 GMT)
NNTP-Posting-Date: Mon, 03 Apr 2006 22:28:29 GMT
Date: Mon, 03 Apr 2006 22:28:29 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:2792

In article <1143348909.956442.127770@z34g2000cwc.googlegroups.com>,
 "Tarkin" <Tarkin000@gmail.com> wrote:

> eh? Why damn? Who was the 'first responder'? I thought it was you.

> Just curious as to how this all played out,
>   Tarkin

Apparently i was too slow and missed out.

From -8054127098464818142
X-Google-Thread: f8760,1148c7ba2225d2b
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.centurytel.net!news.centurytel.net.POSTED!not-for-mail
NNTP-Posting-Date: Mon, 03 Apr 2006 21:03:20 -0500
From: Michael Current <hunmanik@earthlink.net>
Newsgroups: comp.sys.atari.8bit
Subject: Re: XL BOSS by Allen MacroWare
Date: Mon, 03 Apr 2006 21:03:25 -0500
Message-ID: <cek332haem9snm508hd01n2n2s5en7hop2@4ax.com>
References: <1143080055.412729.161140@t31g2000cwb.googlegroups.com>
<lzBUf.9310$k75.5303@newsread3.news.atl.earthlink.net>
<1143262425.435384.37300@g10g2000cwb.googlegroups.com>
<1143807102.697560.80990@u72g2000cwu.googlegroups.com>
<1144069693.510789.318140@u72g2000cwu.googlegroups.com>
X-Newsreader: Forte Free Agent 3.3/32.846
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 24
NNTP-Posting-Host: 69.179.73.11
X-Trace: sv3-WZooGx/e/
bqqnIy5e18wxdZnFYs0KbFi5gjkzjVVm89eIWQ7whmNnNHo8LroZ3AmwUZDTApdVLe/aA6!
G6vIAQS3JV4EWVGr9GMif/cfb38s7ZyFr8yph+hFUq+FQ+27vWUCRbt0PIqOQv5xtpnxmUYaH0NS!
qH2O79YkOdrOqr6VIrTaNMUe9hgBXA==
X-Complaints-To: abuse@centurytel.net
X-DMCA-Complaints-To: abuse@centurytel.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2793

On 3 Apr 2006 06:08:13 -0700, "Lee" <melee5@my-deja.com> wrote:

>Was there a Boss OS for the 800? Seems like there might well have
>been, but I missed out on the early Atari days and don't know much
>about what was ever offered for the 800. Anybody? The saga
>continues...?

Based on the articles in ANALOG and Antic:

http://www.cyberroach.com/analog/an25/xlboss.htm

http://www.atarimagazines.com/v3n10/productreviews.html

I get the strong impression that there was no BOSS for the 400/800. The way the reviewers describe it (the ANALOG review is far more informative than the Antic review), one of the main points of the XL BOSS seems to have been to restore compatability with the 400/800 OS.

-Michael

Michael Current, mailto:hunmanik@earthlink.net
8-bit Atari FAQs, http://www.cs.uu.nl/wais/html/na-dir/atari-8-bit/.html
St. Paul Atari Computer Enthusiasts, http://space.atari.org/

From 881226341637614624
X-Google-Thread: f8760,c2f9649f2771f563
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!newsfeed-east.nntpserver.com!nntpserver.com!statler.nntpserver.com!be5.nntpserver.com!not-for-mail
From: Rory McMahon <rorymcmahonNOSPAM@yahoo.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: UK - upgrading XE VGS, want to have a nice 8-bit setup again
Date: Tue, 04 Apr 2006 08:56:47 -0500
Organization: SCAT Users Group ST librarian
Reply-To: rorymcmahonNOSPAM@yahoo.com
Message-ID: <rlu43257elnjqh6n07ejm003nnfhrce10d@4ax.com>
References: <49ahrsFnrsl1U1@individual.net>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 18
NNTP-Posting-Date: 04 Apr 2006 12:58:32 GMT
X-Complaints-To: abuse@nntpserver.com
Xref: g2news1.google.com comp.sys.atari.8bit:2794

Richard,

Satantronic has memory upgrades using a simm. I've not built one of them, but it looks fairly good.

Rory

On Sun, 02 Apr 2006 19:01:37 +0100, RichardK <atari@NOSPAMbtconnect.com> wrote:

>I want to make a nice 8-bit setup to mess with at some point. I've got
>an XE:VGS lurking, I'd like to upgrade the RAM if possible, and
>obviously find disk drives and the like.
>

>I can always run an emulator, but I like having functional hardware.
>
>Richard

*** Free account sponsored by SecureIX.com ***
*** Encrypt your Internet usage with a free VPN account from http://
www.SecureIX.com ***

From 4330989240292444407
X-Google-Thread: f8760,1148c7ba2225d2b
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!i40g2000cwc.googlegroups.com!not-for-
mail
From: "Lee" <melee5@my-deja.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: XL BOSS by Allen MacroWare
Date: 4 Apr 2006 19:54:43 -0700
Organization: http://groups.google.com
Lines: 34
Message-ID: <1144205682.931664.88530@i40g2000cwc.googlegroups.com>
References: <1143080055.412729.161140@t31g2000cwb.googlegroups.com>
   <lzBUf.9310$k75.5303@newsread3.news.atl.earthlink.net>
   <1143262425.435384.37300@g10g2000cwb.googlegroups.com>
   <1143807102.697560.80990@u72g2000cwu.googlegroups.com>
   <1144069693.510789.318140@u72g2000cwu.googlegroups.com>
   <cek332haem9snm508hd01n2n2s5en7hop2@4ax.com>
NNTP-Posting-Host: 63.163.156.143
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1144205688 4618 127.0.0.1 (5 Apr 2006 02:54:48 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Wed, 5 Apr 2006 02:54:48 +0000 (UTC)
In-Reply-To: <cek332haem9snm508hd01n2n2s5en7hop2@4ax.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 5.5; Windows
98),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: i40g2000cwc.googlegroups.com; posting-host=63.163.156.143;
   posting-account=zgPw1QwAAADahBe_Hz3uPK7W9Bz975DJ
Xref: g2news1.google.com comp.sys.atari.8bit:2795

I'll agree with your strong impression after reading the info at your
links, thanks.

Ross Hartley has begun hosting these two files AND the documentation
for them as well, so everybody who wants a copy get on over to Ross'
Little Atari Page and grab them. Thanks, Ross.
http://home.swbell.net/hartley4/atari.htm

Michael Current wrote:
> On 3 Apr 2006 06:08:13 -0700, "Lee" <melee5@my-deja.com> wrote:

>
> >Was there a Boss OS for the 800? Seems like there might well have
> >been, but I missed out on the early Atari days and don't know much
> >about what was ever offered for the 800. Anybody? The saga
> >continues...?
>
> Based on the articles in ANALOG and Antic:
>
> http://www.cyberroach.com/analog/an25/xlboss.htm
>
> http://www.atarimagazines.com/v3n10/productreviews.html
>
> I get the strong impression that there was no BOSS for the 400/800. The way
> the reviewers describe it (the ANALOG review is far more informative than the
> Antic review), one of the main points of the XL BOSS seems to have been to
> restore compatability with the 400/800 OS.
>
> -Michael
>
>
> Michael Current, mailto:hunmanik@earthlink.net
> 8-bit Atari FAQs, http://www.cs.uu.nl/wais/html/na-dir/atari-8-bit/.html
> St. Paul Atari Computer Enthusiasts, http://space.atari.org/

From 9143101650649420456
X-Google-Thread: f8760,51d4fca379f21f14,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!u72g2000cwu.googlegroups.com!not-for-mail
From: "badbrad" <badbrad@cableone.net>
Newsgroups: comp.sys.atari.8bit
Subject: atarimaps.com
Date: 4 Apr 2006 22:07:42 -0700
Organization: http://groups.google.com
Lines: 4
Message-ID: <1144213662.894202.216390@u72g2000cwu.googlegroups.com>
NNTP-Posting-Host: 24.117.106.208
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1144213668 28137 127.0.0.1 (5 Apr 2006 05:07:48 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Wed, 5 Apr 2006 05:07:48 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Windows NT 5.1; en-US; rv:1.8.0.1) Gecko/20060111 Firefox/1.5.0.1,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: u72g2000cwu.googlegroups.com; posting-host=24.117.106.208;
   posting-account=2sU4QQ0AAAC68Ti6Fh-TusbUbnUAFHq_
Xref: g2news1.google.com comp.sys.atari.8bit:2796

Since I mapped out Shamus a couple days ago, people have been sending me their maps of other Atari games. So, I decided to share. You can share too! Visit and submit yours! http://www.atarimaps.com

From 8312170354730885807
X-Google-Thread: f8760,62823c6eeddf82eb,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news3.google.com!news.glorb.com!
hwmnpeer01.lga!hwmedia!news.highwinds-media.com!hw-filter.lga!fe04.lga.POSTED!
53ab2750!not-for-mail
From: "Ronald J. Hall" <dark_lord@charter.net>
Organization: DarkForce!
Subject: Final Frontier 2 (long post)
User-Agent: Pan/0.14.2 (This is not a psychotic episode. It's a cleansing moment
of clarity.)
Message-Id: <pan.2006.04.05.16.17.53.286687@charter.net>
Newsgroups: comp.sys.atari.8bit
MIME-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-1
Content-Transfer-Encoding: 8bit
Lines: 165
X-Trace:
badccedimaighcleblgpiinapfemkecckgndjnicnhhjlhagochlmphgamomajahppneobeolemhmahiim
paeefjhkegmgenioalbkcpdfidnpfbogpjdkbnkdaoophdbgaf
NNTP-Posting-Date: Wed, 05 Apr 2006 09:13:34 MST
Date: Wed, 05 Apr 2006 12:17:53 -0400
Xref: g2news1.google.com comp.sys.atari.8bit:2797

Folks, we're gearing up for another round of Final Frontier 2 here at the DarkForce! BBS. We're looking to recruit more players. If you've never played FF2 before, you're in for a real treat. I'm posting the Intro here, so you can get a "feel" about what the game is like. Please be sure and read the Documentation when you play!

Final Frontier II Introduction:

As I looked up from my comm display at the alien with discolored black and green splotches all over his face, I felt a wave of pity run deep within my bowels. The tears ran down his cheeks as he sat, shaking, in the plaid Naugahyde seat beside me, slowly telling me his story.

 "It was HORRIBLE," sobbed the broken humanoid." I knew I had the intestinal fortitude to handle it, being descended from Terran kings, but the atrocities committed in the FINAL FRONTIER war were just too hard to bear; especially those in THE DEAD GODS sector...that rebel DARKCHYLD's home turf!!"

 'Kings? What?' I thought. I put the comm on auto and leaned back into my chair, fixing my full attention on his story.

 "It all started in the general assembly right before the war," he said.

"The Satharians were miffed because of Ted Turner XXXIV and his holographic

imaging colorization of something called 'I Love Lucy.' I think it had something to do with a red-haired puritan axe-murder. Anyways, distribution in the outer-rim was poor, and the Saths were literally shedding skin over it."

He leaned back in the chair with a gracefulness I had not seen in ages, picking up his tea spoon and twirling it with exaggerated movements. Anything to break

"It all seemed like a small interplanetary riot, you know, the kind that never gets any press anymore. Then that goody-goody MORDEN stepped in," He quick snorted and wiggled his nose contemptuously. "He promised the lizards he would acquire the rights to the shows and air them nationally. But instead he packed up the Saths' national treasury, stole the prime ministers wife, knocked off two holoburger stands, and, dear God, slandered the good name of the acquitted sports hero Orangutan Jumper Sampson..."

I shook my head, remembering it well. "And that's when the proverbial guano hit the gliding rotisserie blades..." I said.

"You guessed it," he continued. "Everyone went berserk, buying ships, weapons and other stuff. Interplanetary systems dissolved, governments collapsed, and

all-out chaos ensued. And that was just from the media coverage alone!"
"People started colonizing planets everywhere, trying to get a foothold of power. Dr. Scholl became a billionaire! But the thing about it was nothing was sacred," he said. "People were invading people, taking planets, and wasting each other just for kicks. It got so you had to hide in a sun's corona just to get some sleep."

"But that's when all the new developed technology started coming about," I interjected. "You know, booby-trapping derelict ships, laying mines, massive production of defense installations, trade routes and other stuff."

"Not to mention the illicit beaming of 'Sweatin' to the Oldies' onto command bridges playback consoles," he said.

I shuddered. Truly a fate worse than death...

"And that wasn't even the worst of it," the curly-haired alien said. "What about those distinguished few, ROGUE, SYSOP, MORPH and others; the real nuts! They sneaked around with weird aliases and thought no one would notice...."

"Yeah, some real unholy alliances came about because of this war," I said as I read my tactical display, looking for SPACE PIRATES. " And with the new increased galactic size, there's going to be a LOT more space to hide in.

Suddenly, the ship rocked with an explosion! Red alerts resounded across my bridge. "And shut that blasted noise off!" came a command. From the back of my mind twas some weird English-accented old man's voice. My alien copilot looked at me as if he had read my mind.

"JEAN-LUC!" we said in unison. The alien started to reach under the dash for

the General Foods International Coffees, when another burst knocked him from his chair.

"Darn!" I screamed, grabbing the joystick like it was the last Pina Colada in Tahiti. I targeted the pirates with my newly-installed Photon Cannons, and blew them 10 levels past Hades.

I started to let myself relax, but I noticed something peculiar. The graceful alien had been knocked out of his seat and was being jostled about the cabin . But he was moving now, on his feet, and it looked like he was supposed to be walking forward, but instead he was moving backward.

"Just Beat me, just Beat me...." he murmured.

I started reaching for my hand-phaser, slowly and cautiously. He spun around and stopped so abruptly I thought the gravity simulators were off line.

"You wouldn't happen to have any peanut butter and bananas lying around here, would you?" he queried.

I screamed and hit the floor, grabbing my weapon. But the Prince (God help us) slid over to me like a greased proton beam and wrenched it from my hand.

"So, you figured it out, huh?" said the Prince.

I stared at him, aghast. He just smiled that weird-smile of his; it was like something out of an old beach flick.

"Yeh, it's me. One of my daddy's old fans set me free from the suspended animation chamber. And wouldn't you know it, after my daddy, Michael, and my momma, Lisa-Marie, hid all the Terran currency some years ago after collecting it from owning rights to just about everything (gasp); I'm quite rich! But I thought it would be nice to put some Thriller into your life by stealing your ship."

He started to laugh; it was a ghostly, haunting laugh, and made him throw back his head. I took the initiative and pushed his skinny 80-pound body across the floor, slamming him into the bulkhead. But he quickly recovered, and raised the phaser. Click.

"Shoot!" he exclaimed, wrenching off the battery cover, the SupraVolts falling to the ground.

I sprang forward, slamming my fist on to the escape pod eject button. The small section of the ship he was in closed off and spewed forth into space, taking the demon-spawned love-child with it. I made a silent prayer to a certain bass drum-toting pink bunny.

Collapsing on to the console, I heaved a sigh of relief. I sat up, entered some random coordinates, and warped into space. The war was getting bigger.

It was much more intense. I was going to get my fair share of the...

FINAL FRONTIER II

(Final Frontier I was just a teaser...)

* * *

Think you're bad enough to survive this NEW, VASTLY IMPROVED version of Final Frontier? No longer do you have to wait for the wusses on your board to show up and play. No longer do you have to depend upon your teammates like in S.E.E. (Shameless Plug). Want to see if you are TRULY bad enough to hang with all the pros? It's a whole new game, networked and armed to the teeth...

You know the old story...

"This is where you come in to play. You have been given a ship
and some vessels; the most that your government could give you in
this deep space area. You must, either by yourself, or with the
help of others, control at least 400 of the planets in the Outer
Rim to win this war. By colonizing and fortifying planets, you'll
be able to manufacture more goods and ships for yourself. You should
expect aggression from other ships and planets, and should not hesitate
to attack others to reach your goal of 400 of the planets. Good luck.
You'll need it.

Now live it! An expanded, networked galaxy awaits you, along with many players from all around the universe. So get ready, read the docs and new features, then let's get down to some serious arse-kicking!

See you out there in CyberSpace, friend...

--
_/_/_/

NNTP-Posting-Host: h8441212250.dsl.speedlinq.nl
X-Trace: azure.qinip.net 1144275306 8178 84.41.212.250 (5 Apr 2006 22:15:06 GMT)
X-Complaints-To: abuse@qinip.net
NNTP-Posting-Date: Wed, 5 Apr 2006 22:15:06 +0000 (UTC)
User-Agent: MT-NewsWatcher/3.4 (PPC Mac OS X)
Xref: g2news1.google.com comp.sys.atari.8bit:2798

Howdy Richard

> I want to make a nice 8-bit setup to mess with at some point. I've got
> an XE:VGS lurking, I'd like to upgrade the RAM if possible, and
> obviously find disk drives and the like.

Try http://www.holyoak.com/atari/8bitcomp.html

There also was an article in the on-line magazin www.myatari.net but
unfortunately, they have been "temporarilly off-line" for a while now.
May issue. I'm not sure about the year, but it has a red cover.

CU   Mathy vqn Nisselroy

From 8056100342964911959
X-Google-Thread: f8760,8773ad2ac60c7cda
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!newsgate.cistron.nl!
news2.euro.net!azure.qinip.net!firstname
From: Mathy Van Nisselroy <firstname@fullnamewithoutspaces.nl>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Modern SCSI drives and Black Box
Date: Thu, 06 Apr 2006 00:26:05 +0200
Organization: QinIP
Lines: 25
Message-ID: <firstname-B03567.00260506042006@azure.qinip.net>
References: <1143995322.372419.289510@z34g2000cwc.googlegroups.com>
NNTP-Posting-Host: h8441212250.dsl.speedlinq.nl
X-Trace: azure.qinip.net 1144275968 8178 84.41.212.250 (5 Apr 2006 22:26:08 GMT)
X-Complaints-To: abuse@qinip.net
NNTP-Posting-Date: Wed, 5 Apr 2006 22:26:08 +0000 (UTC)
User-Agent: MT-NewsWatcher/3.4 (PPC Mac OS X)
Xref: g2news1.google.com comp.sys.atari.8bit:2799

Howdy Larry

> What are some kinds of SCSI hard dries folks are using with their Black
> Box setups?
>
> I have not been able to get anything larger than apx. 230 MB embedded
> "narrow" 50-pin (mine are SCSI II -- I think) to work with mine.
>
> Is anyone using something larger? What brand/model? Any brands/types
> to avoid? My current drive is getting loud, so I suspect it is going

> to fail soon, and I'd like to replace it before rather than after!

I have two "new" SCSI HDD's here. Both have 68 pin connectors. One is
2 GB the other 4 GB. I'm planning to install them in the CM Stacker
(Big Tower by Coolermaster), along with my CD-ROM and DVD-ROM mechs.
68-to-50 pin convertors are already installed. But I still need to get
an extra cabel so I can hook everything up to the power suppy. And I
probably have to drill new holes in the 4in3 thingy, because I want to
install two 3.5" floppy disk drives, and Coolermaster didn't expect that.

Nice to hear that the SCSI-2-IDE convertors work with the BlackBox. If
you send me a textfile explaining what you did, maybe even with some
pictures, maybe I can add them to my site at www.mathyvannisselroy.nl.

CU   Mathy van Nisselroy

From 1045343954947646575
X-Google-Thread: f8760,98ba6e0e8739baf4
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!feeder.enertel.nl!
nntpfeed-01.ops.asmr-01.energis-idc.net!news2.euro.net!azure.qinip.net!firstname
From: Mathy Van Nisselroy <firstname@fullnamewithoutspaces.nl>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Formatting Modern Drives for the Black Box
Date: Thu, 06 Apr 2006 00:30:10 +0200
Organization: QinIP
Lines: 19
Message-ID: <firstname-42BB98.00301006042006@azure.qinip.net>
References: <1143995810.451495.247630@e56g2000cwe.googlegroups.com>
NNTP-Posting-Host: h8441212250.dsl.speedlinq.nl
X-Trace: azure.qinip.net 1144276212 8178 84.41.212.250 (5 Apr 2006 22:30:12 GMT)
X-Complaints-To: abuse@qinip.net
NNTP-Posting-Date: Wed, 5 Apr 2006 22:30:12 +0000 (UTC)
User-Agent: MT-NewsWatcher/3.4 (PPC Mac OS X)
Xref: g2news1.google.com comp.sys.atari.8bit:2800

Howdy Larry

> Should have added this to the last post. Formatting seems to be an
> issue with modern drives using the BB formatter. Has anyone been able
> to format a drive in Windows or MS-Dos and then set up and use that
> drive with the BB? That might be a good work-around for the formatting
> issues. Note that I'm referring to a low-level format only.

Modern drives will not allow you to LL format the disk. The
manufacturers put some info on that disk (probably which sectors not to
use) that needs to stay on there for the disk to work. If you'ld format
them, this information would be lost. Just use FMTDIR to partition
everything and forget about HDFMT.

CU   Mathy

PS my 80MB IBM HDD is very noisy, but still running after years. I
recently heard that 10 yera old SCSI disks are still going strong, but 3
year old IDE/Atapi disks have been developing errors already.

From 2450493323674559664
X-Google-Thread: f8760,98ba6e0e8739baf4
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news3.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!newsfeed00.sul.t-online.de!t-
online.de!inka.de!rz.uni-karlsruhe.de!morpheus.pingos.org!news.germany.com!
newsfeed.utanet.at!newsfeed.aon.at!newsreader02.highway.telekom.at!not-for-mail
From: "Daniel Mandic" <daniel_mandic@ping.at>
Subject: Re: Formatting Modern Drives for the Black Box
Newsgroups: comp.sys.atari.8bit
References: <1143995810.451495.247630@e56g2000cwe.googlegroups.com>
<firstname-42BB98.00301006042006@azure.qinip.net>
User-Agent: XanaNews/1.18.1.2
MIME-Version: 1.0
Content-Type: text/plain; charset=iso-8859-2
Date: 05 Apr 2006 23:10:05 GMT
Lines: 22
Message-ID: <44344e4d$0$12923$91cee783@newsreader02.highway.telekom.at>
NNTP-Posting-Host: 62.47.19.102
X-Trace: 1144278605 newsreader02.highway.telekom.at 12923 62.47.19.102:21210
Xref: g2news1.google.com comp.sys.atari.8bit:2801

Mathy Van Nisselroy wrote:

> PS my 80MB IBM HDD is very noisy, but still running after years. I
> recently heard that 10 yera old SCSI disks are still going strong,
> but 3 year old IDE/Atapi disks have been developing errors already.

The M.T.B.F. (Meantime between failure), going with SCSI-stuff, is
factly higher.

Most headache makes me s.m.a.r.t.. :) (what a shit, I finally survived
a 60GB HD which was damaged (due to smart) with an other PC [not one
bad sector"!"])

Best Regards,

Daniel Mandic

From -909488883380228240
X-Google-Thread: f8760,1f3105384ab0cc17
X-Google-Thread: 105753,1f3105384ab0cc17
X-Google-Attributes: gidf8760,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Date: Mon, 20 Mar 2006 23:00:21 +0100
From: silverdr <silverdr@inet.remove.it.pl>
User-Agent: Mozilla Thunderbird 1.0.6 (Macintosh/20050716)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit,comp.sys.cbm
Subject: Re: XF551 vs 1571
References: <ylpQf.116846$QW2.71175@dukeread08>
<1142454908.096119.244590@u72g2000cwu.googlegroups.com>
<7SKSf.44463$2O6.12956@newssvr12.news.prodigy.com> <441b8053@quokka.wn.com.au>
<J41Tf.1967$4L1.86@newssvr11.news.prodigy.com> <441cc40c@quokka.wn.com.au>
<AC4Tf.911$H71.363@bignews5.bellsouth.net>
<W_4Tf.45111$2O6.2954@newssvr12.news.prodigy.com>
<Fn5Tf.2132$Ef2.619@bignews4.bellsouth.net>
<slrne1quoj.21i.usenet-200603@camel.hias.horus.com>
In-Reply-To: <slrne1quoj.21i.usenet-200603@camel.hias.horus.com>
Content-Type: text/plain; charset=ISO-8859-2; format=flowed
Content-Transfer-Encoding: 7bit
NNTP-Posting-Host: eip115.neoplus.adsl.tpnet.pl
Message-ID: <441f25ef$1@news.inet.com.pl>
X-Trace: news.inet.com.pl 1142892015 83.21.131.115 (20 Mar 2006 23:00:15 +0100)
Lines: 11
X-Authenticated-User: patryk
Path: g2news1.google.com!news3.google.com!news.glorb.com!newsfeed.pionier.net.pl!
news.nask.pl!news.nask.org.pl!newsfeed.tpinternet.pl!news.inet.com.pl!not-for-mail
Xref: g2news1.google.com comp.sys.atari.8bit:2652 comp.sys.cbm:13253

Matthias Reichl wrote:

[...]

> AtariSIO is a floppy drive emulator that I wrote for Linux [...]

Yes, and I liked it so much. Just after switching to 2.6 on amd64 and
newer GCCs, I couldn't properly compile it anymore :-(Have managed to
find some time to clear out the issues with newer setups?

rgds.

From 6102568799462327520
X-Google-Thread: f8760,1f3105384ab0cc17
X-Google-Thread: 105753,1f3105384ab0cc17
X-Google-Attributes: gidf8760,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news4.google.com!
border1.nntp.dca.giganews.com!border2.nntp.dca.giganews.com!nntp.giganews.com!
novia!news2.volia.net!newsfeed.utanet.at!newsfeeder1.noc.eunet-ag.at!

news.eunet.at!not-for-mail
From: Matthias Reichl <usenet-200603@hias.horus.com>
Newsgroups: comp.sys.atari.8bit,comp.sys.cbm
Subject: Re: XF551 vs 1571
Followup-To: comp.sys.atari.8bit
Date: Tue, 21 Mar 2006 00:09:45 +0100
Organization: Horus IT GmbH
Lines: 23
Message-ID: <slrne1udhp.2dn.usenet-200603@camel.hias.horus.com>
References: <ylpQf.116846$QW2.71175@dukeread08>
<1142454908.096119.244590@u72g2000cwu.googlegroups.com>
<7SKSf.44463$2O6.12956@newssvr12.news.prodigy.com> <441b8053@quokka.wn.com.au>
<J41Tf.1967$4L1.86@newssvr11.news.prodigy.com> <441cc40c@quokka.wn.com.au>
<AC4Tf.911$H71.363@bignews5.bellsouth.net>
<W_4Tf.45111$2O6.2954@newssvr12.news.prodigy.com>
<Fn5Tf.2132$Ef2.619@bignews4.bellsouth.net>
<slrne1quoj.21i.usenet-200603@camel.hias.horus.com> <441f25ef$1@news.inet.com.pl>
Reply-To: <hias@horus.com>
NNTP-Posting-Host: 193.80.109.194
X-Trace: paperboy.si.eunet.at 1142896287 780 193.80.109.194 (20 Mar 2006 23:11:27
GMT)
X-Complaints-To: news@paperboy.si.eunet.at
NNTP-Posting-Date: Mon, 20 Mar 2006 23:11:27 +0000 (UTC)
User-Agent: slrn/0.9.7.4 (Linux)
Xref: g2news1.google.com comp.sys.atari.8bit:2653 comp.sys.cbm:13258

On Mon, 20 Mar 2006 23:00:21 +0100, silverdr wrote:
> Matthias Reichl wrote:

>> AtariSIO is a floppy drive emulator that I wrote for Linux [...]
>
> Yes, and I liked it so much. Just after switching to 2.6 on amd64 and
> newer GCCs, I couldn't properly compile it anymore :-(Have managed to
> find some time to clear out the issues with newer setups?

Could you please send me some more information, I'll try to track down
the issues. Which distribution are you using, which kernel version,
which gcc version, what's your kernel .config, what kind of errors
do you get etc.

The most recent kernel version I've tested AtariSIO with is 2.6.14,
IIRC I used gcc 3.3 (it's a Debian Sarge box).

BTW: If you contact me by email I'll send you my latest development
snapshot.

so long,

Hias

From 1085922616883532348
X-Google-Thread: f8760,1f3105384ab0cc17

X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Mon, 20 Mar 2006 17:49:00 -0600
From: Preston Crow <pc-usenet05@crowcastle.net>
Subject: Re: XF551 vs 1571
Date: Mon, 20 Mar 2006 18:49:00 -0500
User-Agent: Pan/0.14.2.91 (As She Crawled Across the Table)
Message-Id: <pan.2006.03.20.23.49.00.210894@crowcastle.net>
Newsgroups: comp.sys.atari.8bit
References: <ylpQf.116846$QW2.71175@dukeread08>
<1142454908.096119.244590@u72g2000cwu.googlegroups.com>
<7SKSf.44463$2O6.12956@newssvr12.news.prodigy.com> <441b8053@quokka.wn.com.au>
<J41Tf.1967$4L1.86@newssvr11.news.prodigy.com> <441cc40c@quokka.wn.com.au>
<AC4Tf.911$H71.363@bignews5.bellsouth.net>
<W_4Tf.45111$2O6.2954@newssvr12.news.prodigy.com>
<Fn5Tf.2132$Ef2.619@bignews4.bellsouth.net>
<slrne1quoj.21i.usenet-200603@camel.hias.horus.com> <441f25ef$1@news.inet.com.pl>
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Content-Transfer-Encoding: 8bit
Lines: 17
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4O1MlmwJfZ5aeCYGfBEN8Vu70GJlW/CTPjcVQ/F6q+5jDPNAxEFq4A3LlJfa6d9j8F13Q2UxoZj0!
piOCFOsTLn0bHO7lW7I=
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2654

On Mon, 20 Mar 2006 23:00:21 +0100, silverdr wrote:

> Matthias Reichl wrote:
>
> [...]
>
>> AtariSIO is a floppy drive emulator that I wrote for Linux [...]
>
> Yes, and I liked it so much. Just after switching to 2.6 on amd64 and
> newer GCCs, I couldn't properly compile it anymore :-(Have managed to
> find some time to clear out the issues with newer setups?

There's SIO2Linux at http://www.crowcastle.net/preston/atari/ that is
entirely in user space, so it should work with any Linux system. It works
great for me, but I've heard reports of problems; I'm guessing that not
all of the SIO2PC cables out there are compatible, so it only works for my

type of cable.

From -2755170455784732371
X-Google-Thread: f8760,eabd2a8533fa0d37,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news4.google.com!news.glorb.com!news-out.readnews.com!news-xxxfer.readnews.com!post01.iad01!not-for-mail
Newsgroups: comp.sys.atari.8bit
Subject: Are there any M.U.L.E. fans out there?
From: adamofevil <adamofevil@nospam.com>
Organization: adamofevil
Message-ID: <Xns978CE9C8F3169adamofevil@63.218.45.254>
User-Agent: Xnews/5.04.25
Date: 21 Mar 2006 03:58:53 GMT
Lines: 3
X-Complaints-To: abuse@newshosting.com
Xref: g2news1.google.com comp.sys.atari.8bit:2655

Check out my web site dedicated to this great game:

http://atarimule.neotechgaming.com

From 4337909408901558369
X-Google-Thread: f8760,cae27812716e6bef
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news4.google.com!newshub.sdsu.edu!elnk-nf2-pas!elnk-pas-nf1!newsfeed.earthlink.net!pd7cy1no!shaw.ca!pd7tw1no.POSTED!53ab2750!not-for-mail
X-Trace-PostClient-IP: 24.68.172.119
From: Shawn Jefferson <sjeffersonTAKETHISOUTTOREPLY@shaw.ca>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Word Processor
Reply-To: sjeffersonTAKETHISOUTTOREPLY@shaw.ca
Message-ID: <oo5v12tij80hm9k7d2lrkseqnbo1pduo6v@4ax.com>
References: <121rins4cqohaf7@corp.supernews.com>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 19
Date: Tue, 21 Mar 2006 06:05:52 GMT
NNTP-Posting-Host: 24.64.223.206
X-Complaints-To: abuse@shaw.ca
X-Trace: pd7tw1no 1142921152 24.64.223.206 (Mon, 20 Mar 2006 23:05:52 MST)
NNTP-Posting-Date: Mon, 20 Mar 2006 23:05:52 MST
Organization: Shaw Residential Internet
Xref: g2news1.google.com comp.sys.atari.8bit:2656

jdplace@REMOVESPAMcableone.net (Joseph D. Place):

>I write a journal on my 130XE with AtariWriter 80. Recently I
>purchased the MyIDE+Flash cart. Unfortunately, AtariWriter 80 (an
>plus) switches back on the Atari OS and expects to load from SIO, so
>it can't be loaded from the MyIDE cart. I'd like to find a word
>processor that will load from MyIDE and has a printer driver for the
>HP Laserjet Series II. Anyone have suggestions?

Unless the program is using the RAM under the OS, there isn't really any
reason for it to be fiddling with $d301, so you might be able to patch the
program to stop it from doing this.

It seems like quite a few programs set $d301 to a "sane" state even though
they don't really need to use any of the memory banking features.

--
Shawn Jefferson
http://www.jeffersonsauctioneering.com/atari/
(fix reply to for email)

From 2220055134444734168
X-Google-Thread: f8760,cae27812716e6bef
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!newsfeed00.sul.t-online.de!t-online.de!newsfeed.freenet.de!
newsfeed.inode.at!newsfeeder1.noc.eunet-ag.at!news.eunet.at!not-for-mail
From: Matthias Reichl <usenet-200603@hias.horus.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Word Processor
Date: Tue, 21 Mar 2006 13:21:36 +0100
Organization: Horus IT GmbH
Lines: 33
Message-ID: <slrne1vrug.1e7.usenet-200603@camel.hias.horus.com>
References: <121rins4cqohaf7@corp.supernews.com>
<oo5v12tij80hm9k7d2lrkseqnbo1pduo6v@4ax.com>
Reply-To: <hias@horus.com>
NNTP-Posting-Host: 193.80.109.194
X-Trace: paperboy.si.eunet.at 1142943707 16722 193.80.109.194 (21 Mar 2006
12:21:47 GMT)
X-Complaints-To: news@paperboy.si.eunet.at
NNTP-Posting-Date: Tue, 21 Mar 2006 12:21:47 +0000 (UTC)
User-Agent: slrn/0.9.7.4 (Linux)
Xref: g2news1.google.com comp.sys.atari.8bit:2657

On Tue, 21 Mar 2006 06:05:52 GMT, Shawn Jefferson wrote:
> It seems like quite a few programs set $d301 to a "sane" state even though
> they don't really need to use any of the memory banking features.

Some programs also do it the quick and dirty way (for example
AtariWriter): instead of doing a "LDA $D301 / ORA #2 / STA $D301"
(to switch basic off) they just do a "LDA #$FF / STA $D301".
The sames also often true when programs set the extended memory

banks. Quite annoying...

Yesterday I patched some game files so they can be used with the
flashcart (the flashcart also installs a patched OS in the RAM
under the OS).

So I had a look at Atari Writer Plus: The .COM file has some blocks
with memory location $D301 so the can simply store parts of the
code in the extended RAM. The code itself also contains parts
like "LDA #$E3 / STA $D301".

Changing the software so that it works cleanly with and without
the MyIDE flashcart would be quite tricky, so I just patched the
.COM file so that it will work with the MyIDE flashcart
(and with the MyIDE soft OS). Here's the patched file:

http://www.horus.com/~hias/tmp/ap.zip

BTW: patching file was quite easy. I just disassembled the .COM
file, then searched for all occurrences of $D301 and used a hex-editor
to change some values. Took me 5 minutes or so :-)

so long,

Hias

From -6505841683626014894
X-Google-Thread: f8760,1f3105384ab0cc17
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news3.google.com!news.glorb.com!
news2.volia.net!newspeer1.de.telia.net!newspeer4.de.telia.net!de.telia.net!
newsfeed00.sul.t-online.de!newsfeed01.sul.t-online.de!t-online.de!
newsfeed.inode.at!newsfeeder1.noc.eunet-ag.at!news.eunet.at!not-for-mail
From: Matthias Reichl <usenet-200603@hias.horus.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: XF551 vs 1571
Date: Tue, 21 Mar 2006 20:36:35 +0100
Organization: Horus IT GmbH
Lines: 16
Message-ID: <slrne20le3.1kd.usenet-200603@camel.hias.horus.com>
References: <ylpQf.116846$QW2.71175@dukeread08>
<1142454908.096119.244590@u72g2000cwu.googlegroups.com>
<7SKSf.44463$2O6.12956@newssvr12.news.prodigy.com> <441b8053@quokka.wn.com.au>
<J41Tf.1967$4L1.86@newssvr11.news.prodigy.com> <441cc40c@quokka.wn.com.au>
<AC4Tf.911$H71.363@bignews5.bellsouth.net>
<W_4Tf.45111$2O6.2954@newssvr12.news.prodigy.com>
<Fn5Tf.2132$Ef2.619@bignews4.bellsouth.net>
<slrne1quoj.21i.usenet-200603@camel.hias.horus.com> <441f25ef$1@news.inet.com.pl>
Reply-To: <hias@horus.com>
NNTP-Posting-Host: 193.80.109.194
X-Trace: paperboy.si.eunet.at 1142969799 29473 193.80.109.194 (21 Mar 2006

19:36:39 GMT)
X-Complaints-To: news@paperboy.si.eunet.at
NNTP-Posting-Date: Tue, 21 Mar 2006 19:36:39 +0000 (UTC)
User-Agent: slrn/0.9.7.4 (Linux)
Xref: g2news1.google.com comp.sys.atari.8bit:2658

On Mon, 20 Mar 2006 23:00:21 +0100, silverdr wrote:
> Yes, and I liked it so much. Just after switching to 2.6 on amd64 and
> newer GCCs, I couldn't properly compile it anymore :-(

I just did a test with a chroot installation of Debian Etch using
Kernel 2.6.15.6 and gcc 4.0.3 and saw that there are quite some
errors when compiling with -m64 (-m32 works fine).

Please contact me by email and I'll send you a fixed version.
I don't have 64bit machines, so I can't test it by myself, all I've
got for now is a nicely compiled and linked 64-bit executable
resting on my harddisk...

so long,

Hias

From -3719400009666785596
X-Google-Thread: f8760,aa989327aff9235b,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!v46g2000cwv.googlegroups.com!not-for-
mail
From: pab@cnx.com
Newsgroups: comp.sys.atari.8bit
Subject: Glad to be back
Date: 21 Mar 2006 12:02:41 -0800
Organization: http://groups.google.com
Lines: 10
Message-ID: <1142971361.565311.101500@v46g2000cwv.googlegroups.com>
NNTP-Posting-Host: 69.248.55.105
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1142971366 24474 127.0.0.1 (21 Mar 2006 20:02:46 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Tue, 21 Mar 2006 20:02:46 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Windows NT 5.1; en-US; rv:1.7.5) Gecko/
20060111 Netscape/8.1,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: v46g2000cwv.googlegroups.com; posting-host=69.248.55.105;
   posting-account=h2OHZAwAAAC6meYAS5i7iZ9R3yqJffLF
Xref: g2news1.google.com comp.sys.atari.8bit:2659

Hello, all. After toying around with an 8-bit emulator for a while,
I'm happy to say that I'm back, at least one-foot-in-the-door's-worth,

in the world of the XE.

I've started a blog about my new exploits, and my thoughts on returning
to the world of 8-bit programming. Everyone is invited to join in the
discussions (and the projects!) there, should they choose.

Join me at http://atari8programming.blogspot.com

From -6741073443262342914
X-Google-Thread: f8760,11ad66d65665f6d
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII
Path: g2news1.google.com!news3.google.com!news4.google.com!news.glorb.com!
newsfeed.pionier.net.pl!newsfeed.gazeta.pl!news.gazeta.pl!not-for-mail
From: =?ISO-8859-2?Q?Daniel_Ko=BCmi=F1ski?=
 <dely@GIN.SPAMERZE.tkdami.net>
Newsgroups: comp.sys.atari.8bit
Subject: Re: direct drive to drive copy?
Date: Tue, 21 Mar 2006 22:29:14 +0100
Organization: "Portal Gazeta.pl -> http://www.gazeta.pl"
Lines: 7
Message-ID: <dvpqu0$j66$1@inews.gazeta.pl>
References: <WO5Tf.118025$QW2.3404@dukeread08> <op.s6nt1mdmr8utbk@jsopera59.t-
online.de>
NNTP-Posting-Host: commodore.justdied.com
Mime-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-2; format=flowed
Content-Transfer-Encoding: 8bit
X-Trace: inews.gazeta.pl 1142976256 19654 82.139.1.8 (21 Mar 2006 21:24:16 GMT)
X-Complaints-To: usenet@agora.pl
NNTP-Posting-Date: Tue, 21 Mar 2006 21:24:16 +0000 (UTC)
User-Agent: Mozilla Thunderbird 1.0.7 (Windows/20050923)
X-Accept-Language: pl, en-us, en
In-Reply-To: <op.s6nt1mdmr8utbk@jsopera59.t-online.de>
Xref: g2news1.google.com comp.sys.atari.8bit:2660

John Selck napisa(a):

> No, because the Atari drives are not programmable.

They are. For example: LDW 2000, CA 2001, Indus GT.

dely/blowjobb+taquart

From -2356419572596696198
X-Google-Thread: f8a03,f09b2219f6f86968,start
X-Google-Thread: f5ddf,f09b2219f6f86968,start
X-Google-Thread: 112087,f09b2219f6f86968,start
X-Google-Thread: 101d3b,f09b2219f6f86968,start
X-Google-Thread: f8760,f09b2219f6f86968,start

X-Google-Thread: 1056fc,f09b2219f6f86968,start
X-Google-Thread: 1115ce,f09b2219f6f86968,start
X-Google-Thread: 111a55,f09b2219f6f86968,start
X-Google-Thread: 109a67,f09b2219f6f86968,start
X-Google-Thread: 10aaed,f09b2219f6f86968,start
X-Google-Attributes:
gidf8a03,gidf5ddf,gid112087,gid101d3b,gidf8760,gid1056fc,gid1115ce,gid111a55,gid10
9a67,gid10aaed,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.inreach.com!news.inreach.com.POSTED!not-for-mail
NNTP-Posting-Date: Tue, 21 Mar 2006 16:48:07 -0600
Reply-To: "Starlord" <starlord@sidewalkastronomy.info>
From: "Starlord" <starlord@sidewalkastronomy.info>
Newsgroups:
comp.sys.apple2.marketplace,comp.sys.apple2.programmer,comp.sys.apple2.usergroups,
comp.sys.arm,comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer
,comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.att
References: <26qTf.826$tT.439@news01.roc.ny>
Subject: Re: Ink
Date: Tue, 21 Mar 2006 14:43:50 -0800
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <IYudneSYiOY1H73ZnZ2dnUVZ_vidnZ2d@inreach.com>
Lines: 27
NNTP-Posting-Host: 209.209.102.245
X-Trace: sv3-3XskRhUU2xvP211UB5oYfEv1vcGTroPHyQ/
Kn0MGnmtfueAmkBjAFaM76yIGkqvaYFcNGQ3IZaFucOn!
nJDzfTYOGP+s2S3GWhlzOyeF0e89/7SUY6p+ttOK4d2+RTuAvMn2L68tLgPXzM2L0iLRuZjBQjeJ!
jNaS9LF9ZkgJygJkv2omCLVklzTP
X-Complaints-To: abuse@inreach.com
X-DMCA-Complaints-To: abuse@inreach.com
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.apple2.marketplace:436
comp.sys.apple2.programmer:722 comp.sys.apple2.usergroups:44 comp.sys.arm:644
comp.sys.atari.8bit:2661 comp.sys.atari.advocacy:37 comp.sys.atari.programmer:29
comp.sys.atari.st:2323 comp.sys.atari.st.tech:180 comp.sys.att:6

SPAM ... Nothing but SPAM.

--
The Lone Sidewalk Astronomer of Rosamond

Telescope Buyers FAQ
http://home.inreach.com/starlord

Sidewalk Astronomy
www.sidewalkastronomy.info
Astronomy Net Online Gift Shop
http://www.cafepress.com/astronomy_net
In Garden Online Gift Shop
http://www.cafepress.com/ingarden
Blast Off Online Gift Shop
http://www.cafepress.com/starlords

<mshawjr@frontiernet.net> wrote in message
news:26qTf.826$tT.439@news01.roc.ny...
> Man I have found this site that has the cheapest ink for any printer.
> You can compare prices and then review the companies on service and
> quality. <http://www.imagraphix.com> Let me know what you think

From -3548990795259042177
X-Google-Thread: f8a03,f09b2219f6f86968
X-Google-Thread: f5ddf,f09b2219f6f86968
X-Google-Thread: 112087,f09b2219f6f86968
X-Google-Thread: 101d3b,f09b2219f6f86968
X-Google-Thread: f8760,f09b2219f6f86968
X-Google-Thread: 1056fc,f09b2219f6f86968
X-Google-Thread: 1115ce,f09b2219f6f86968
X-Google-Thread: 111a55,f09b2219f6f86968
X-Google-Thread: 109a67,f09b2219f6f86968
X-Google-Thread: 10aaed,f09b2219f6f86968
X-Google-Attributes:
gidf8a03,gidf5ddf,gid112087,gid101d3b,gidf8760,gid1056fc,gid1115ce,gid111a55,gid10
9a67,gid10aaed,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.inreach.com!
news.inreach.com.POSTED!not-for-mail
NNTP-Posting-Date: Tue, 21 Mar 2006 16:48:09 -0600
Reply-To: "Starlord" <starlord@sidewalkastronomy.info>
From: "Starlord" <starlord@sidewalkastronomy.info>
Newsgroups:
comp.sys.apple2.marketplace,comp.sys.apple2.programmer,comp.sys.apple2.usergroups,
comp.sys.arm,comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer
,comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.att
References: <WUwTf.2822$tT.2482@news01.roc.ny>
Subject: Re: Ink
Date: Tue, 21 Mar 2006 14:44:57 -0800
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180

X-RFC2646: Format=Flowed; Original
Message-ID: <IYudneeYiOY0H73ZnZ2dnUVZ_vidnZ2d@inreach.com>
Lines: 29
NNTP-Posting-Host: 209.209.102.245
X-Trace: sv3-Rrjk8rYLQSUOpL/
hWLLEOKuc7ZfiGBBG6C4M16eUZg47orTXM38Dv14JKQIIpHOQgggy0ZUytWTriQg!
QEHbfWhV68GWD67Lrv28nnfz2K1D+ZZvIGXjytcPaugix/tPu0xlmmB3+29UKD3uJvnSYiTeAoCt!
TV5flZKsCjvb1ncmTr9+Lx6FtLJq
X-Complaints-To: abuse@inreach.com
X-DMCA-Complaints-To: abuse@inreach.com
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.apple2.marketplace:437
comp.sys.apple2.programmer:723 comp.sys.apple2.usergroups:45 comp.sys.arm:645
comp.sys.atari.8bit:2662 comp.sys.atari.advocacy:38 comp.sys.atari.programmer:30
comp.sys.atari.st:2324 comp.sys.atari.st.tech:181 comp.sys.att:7

BULL, First you SPAM the newsgroups and this you post this BS.

Not only a Spammer, but a Lame Spammer at that.

--
The Lone Sidewalk Astronomer of Rosamond

Telescope Buyers FAQ
http://home.inreach.com/starlord
Sidewalk Astronomy
www.sidewalkastronomy.info
Astronomy Net Online Gift Shop
http://www.cafepress.com/astronomy_net
In Garden Online Gift Shop
http://www.cafepress.com/ingarden
Blast Off Online Gift Shop
http://www.cafepress.com/starlords

<mshawjr@frontiernet.net> wrote in message
news:WUwTf.2822$tT.2482@news01.roc.ny...
> Sorry guys. The spam stuff was not my intent. I do oppoligies and won't
> happen again. I have never been on newsgroups before and not sure how to
> work them. I hope you guys can forgive a bad choice. Murphey

From 413435917166204513
X-Google-Thread: f8a03,f09b2219f6f86968
X-Google-Thread: f5ddf,f09b2219f6f86968

X-Google-Thread: 112087,f09b2219f6f86968
X-Google-Thread: 101d3b,f09b2219f6f86968
X-Google-Thread: f8760,f09b2219f6f86968
X-Google-Thread: 1056fc,f09b2219f6f86968
X-Google-Thread: 1115ce,f09b2219f6f86968
X-Google-Thread: 111a55,f09b2219f6f86968
X-Google-Thread: 109a67,f09b2219f6f86968
X-Google-Thread: 10aaed,f09b2219f6f86968
X-Google-Attributes:
gidf8a03,gidf5ddf,gid112087,gid101d3b,gidf8760,gid1056fc,gid1115ce,gid111a55,gid10
9a67,gid10aaed,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!nx02.iad01.newshosting.com!newshosting.com!post01.iad01!not-for-
mail
Newsgroups:
comp.sys.apple2.marketplace,comp.sys.apple2.programmer,comp.sys.apple2.usergroups,
comp.sys.arm,comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer
,comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.att
Subject: Re: Ink
References: <26qTf.826$tT.439@news01.roc.ny>
<IYudneSYiOY1H73ZnZ2dnUVZ_vidnZ2d@inreach.com>
Organization: USS Voyager NCC-74656, Delta Quadrant
X-Newsreader: trn 4.0-test76 (Apr 2, 2001)
From: salfter@salfter.diespammersdie.dyndns.org (Scott Alfter)
Originator: salfter@salfter.diespammersdie.dyndns.org (Scott Alfter)
Date: 22 Mar 2006 00:57:25 GMT
Lines: 23
Message-ID: <4420a0f5$0$10016$9a6e19ea@news.newshosting.com>
X-Complaints-To: abuse@newshosting.com
Xref: g2news1.google.com comp.sys.apple2.marketplace:438
comp.sys.apple2.programmer:725 comp.sys.apple2.usergroups:46 comp.sys.arm:646
comp.sys.atari.8bit:2663 comp.sys.atari.advocacy:39 comp.sys.atari.programmer:31
comp.sys.atari.st:2327 comp.sys.atari.st.tech:182 comp.sys.att:8

-----BEGIN PGP SIGNED MESSAGE-----
Hash: SHA1

In article <IYudneSYiOY1H73ZnZ2dnUVZ_vidnZ2d@inreach.com>,
Starlord <starlord@sidewalkastronomy.info> top-posted (grr):
>SPAM ... Nothing but SPAM.

The OP's spam was bad enough, but now we have a dumbass non-quote-trimming
top-poster repeating the original spam for those who didn't get it the first
time around. :-P

  _/_
 / v \ Scott Alfter (remove the obvious to send mail)
(IIGS(http://alfter.us/
 _^_/ rm -rf /bin/laden
Top-posting!
>What's the most annoying thing on Usenet?

-----BEGIN PGP SIGNATURE-----
Version: GnuPG v1.4.1 (GNU/Linux)

iD8DBQFEIKPnVgTKos01OwkRAoXhAJwI6t1bwl8ySGk5crhOBv1nugBJIQCcCRpb
yb4APO3j1d9LiZ5ioA9uHkk=
=G6DQ
-----END PGP SIGNATURE-----

From -8175286928515665263
X-Google-Thread: f8760,229e010118017911
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!i39g2000cwa.googlegroups.com!not-for-mail
From: "Lee" <melee5@my-deja.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Formatting and other XIO operations in assembly.
Date: 21 Mar 2006 18:00:59 -0800
Organization: http://groups.google.com
Lines: 87
Message-ID: <1142992859.817392.327130@i39g2000cwa.googlegroups.com>
References: <TPydnbooBNPQu4PZRVn-tw@comcast.com>
   <slrne1t987.1tj.usenet-200603@camel.hias.horus.com>
NNTP-Posting-Host: 63.163.156.217
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1142992865 9510 127.0.0.1 (22 Mar 2006 02:01:05 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Wed, 22 Mar 2006 02:01:05 +0000 (UTC)
In-Reply-To: <slrne1t987.1tj.usenet-200603@camel.hias.horus.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 5.5; Windows 98),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: i39g2000cwa.googlegroups.com; posting-host=63.163.156.217;
   posting-account=zgPw1QwAAADahBe_Hz3uPK7W9Bz975DJ
Xref: g2news1.google.com comp.sys.atari.8bit:2664

Matthias Reichl wrote:
> On Sun, 19 Mar 2006 21:49:36 -0600, David Bowden wrote:
> > Before I can perform a DOS XIO on any disk, do I first have to open that
> > channel for write or what?
>
> It depends. When formatting a disk, you don't have to open the channel
> first. When using note/point, you must use an open channel (of course).
>
> > I would greatly appreciate a complete example of how to format a disk in
> > assembly.
>
> Using XIO is quite simple. Just set the command to the XIO number
> (eg. 254 for "format disk") and set up the buffer address, AUXx
> and (if needed) length.
>
> Have a look at the MyDOS tech doc for an explanation of the

```
> AUX1 and AUX2 bytes in the "format disk" function.
>
> Here's some sample code that formats a disk:
>
>         CIOV    = $E456
>
>         ICCOM   = $342
>         ICBAL   = $344
>         ICBAH   = $345
>         ICAX1   = $34A
>         ICAX2   = $34B
>
>         LDX #$10        ; channel #1
>         LDA #254        ; format disk
>         STA ICCOM,X
>         LDA #<DRIVE     ; buffer = "Dx:"
>         STA ICBAL,X
>         LDA #>DRIVE
>         STA ICBAH,X
>         LDA #0          ; aux1, aux2 = 0, standard format
>         STA ICAX1,X
>         STA ICAX2,X
>         JSR CIOV
>         RTS
>
> DRIVE   .BYTE "D4:",155
>
> so long,
>
> Hias
```

Caution is to be advised as David could still bork his hard drive very good. There is a bug in MyDOS where Marslett didn't understand the proper setting for a 'no ramdisk' value as zero and not $FF. The CIO routines then takes Marslett's ramdisk drive number value of $FF stored at $070A and converts it to D1: and the format is ON - Good bye hard drive. Drive 1 on your hard drive system will be formated as a 720 sector disk and not the bigger (up to 655535 sectors) one that you used to have, a real PIA. It happened here twice and now I never have the hard drive write protect switch off unless I'm storing a file on my hard drive. Can I suggest to David that he take a look at my Myrd and Myrd2 ramdisk formatter/autoloader programs? More to the point, the source code for same (myrd2.arc) available on the MyDOS page at: http://www.mathyvannisselroy.nl/index.htm

Hias's code above will work fine IF location $070A contains a valid drive number from 1 thru 9 and 9 only works if it IS the ramdisk, whereas the ramdisk can be any drive number from 2 thru 9. BUT there is a further bug in MyDOS where the XIO format function is broken in that it will NOT accept aux1, aux2 values as gospel and do the format as stated in the manual. It will format the drive specified but only as that drive has been configured prior to leaving DUP.SYS to do either BASIC or assembly programming and/or running of machine language

programs from the (L)OAD function in the menu screen of MyDOS. Mathy Van Nisselroy discovered this XIO bug when attempting to write a TurboBasic program to do all available formats from there instead of using MyDOS's menu methods. His only recourse was to do the format at the SIO level and then write the boot and VTOC sectors from TurboBasic instead of allowing MyDOS's XIO function to do that for him.

Mathy did write to the drive in question a proper configuration block prior to a matching XIO format attempt - still no good. We got the right format but with the wrong VTOC sector, or other odd arrangements including double sided formats with single sided VTOC sectors and vice versa. The manual is simply wrong about MyDOS XIO format functions, it doesn't work as stated always. If the desired format has been preconfigured via O and P options in the menu of MyDOS then it works perfect, otherwise you can get garbage for your efforts. We hope to fix MyDOS so that it complies with the manual in every respect - someday.

From -960933885917249924
X-Google-Thread: f8760,7cf8b12a05fb106b,start
X-Google-Thread: 111a55,30544c08951de031
X-Google-Attributes: gidf8760,gid111a55,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!nx01.iad01.newshosting.com!
newshosting.com!69.28.186.75.MISMATCH!hwmnpeer01.lga!hwmedia!news.highwinds-
media.com!hw-filter.lga!fe05.lga.POSTED!53ab2750!not-for-mail
From: "Ronald J. Hall" <dark_lord@charter.net>
Organization: DarkForce!
Subject: DarkForce! Announcement
User-Agent: Pan/0.14.2 (This is not a psychotic episode. It's a cleansing moment
of clarity.)
Message-Id: <pan.2006.01.03.20.22.12.243744@charter.net>
Newsgroups: comp.sys.atari.8bit,comp.sys.atari.st
MIME-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-1
Content-Transfer-Encoding: 8bit
Lines: 24
X-Trace:
nghlfjfcphhogbndphgfhhjlobhfnlijglnpbdbahikhecpoochlmphgamomajahhlbjpbippnceoinffk
chgdklbiopcbmodmbcncfbpfgjdbahjcfonhkmjhoihinjnefo
NNTP-Posting-Date: Tue, 21 Mar 2006 20:22:24 MST
Date: Tue, 21 Mar 2006 22:25:20 -0500
Xref: g2news1.google.com comp.sys.atari.8bit:2666 comp.sys.atari.st:2329

(newsgroups have been down here - I've been trying to post this for 3
days!)

First of all, Happy New Year everyone! :-)

We're trying to kick things off right at The DarkForce! BBS, so in the

spirit of the season, we are continuing our tradition of monthly prize giveaways.

This month, January 2006, one lucky Atari caller will win a free subscription to ST Magazine. Also, since its almost NFL playoff time, this months featured game is AFL Football! The lucky winner of this game will receive a $25 cash prize. Slots are limited to the number of teams available so don't be left out. Also, rumor has it the Sysop is playing...who doesn't want to take a crack at bashing the Sysop? :-)

Good luck everyone! :-)

--
_/_/_/

This month, January 2006, one lucky Atari caller will win a free
subscription to ST Magazine. Also, since its almost NFL playoff time, this
months featured game is AFL Football! The lucky winner of this game will
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available so don't be left out. Also, rumor has it the Sysop is
playing...who doesn't want to take a crack at bashing the Sysop? :-)

Good luck everyone! :-)

--
_/_/_/

>
> Can't remember if the other commadore monitor was a 1084 for sure but it
> was better then the 1702. The only thing the 1702 had over the 1084 was
> a better speaker/sound IMO.
>
> The one I had included jacks for IBM/CGA and composite. It got used a
> lot on my Tandy.

This is as opposed to the 1084s, right? It had stereo sound.

--
_/_/_/

If we could only get the C64 music to play with the Atari color cycling, M.U.L.E. Catari would be perfect! If you've never heard the M.U.L.E. music played on a C64 then you're missing out! I will also say that the Atari isn't as second fiddle to the C64 for this type of game when it comes to graphics as the extra vertical 8 pixels don't seem to be missing compared to the C64 and the additional colors are obviously welcomed.

--
Payton Byrd
<telnet://paytonbyrd.dyndns.org:6400>
<http://www.paytonbyrd.com>
<http://blogs.ittoolbox.com/visualbasic/dotnet>

From -7114920599688012675
X-Google-Thread: f8760,7cf8b12a05fb106b
X-Google-Thread: 111a55,30544c08951de031
X-Google-Attributes: gidf8760,gid111a55,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.speakeasy.net!
news.speakeasy.net.POSTED!not-for-mail
NNTP-Posting-Date: Wed, 22 Mar 2006 00:38:13 -0600
From: Mark D <mducksub@nospammmmatari-source.com>
Subject: Re: DarkForce! Announcement
Date: Wed, 22 Mar 2006 01:38:13 -0500
User-Agent: Pan/0.14.2.91 (As She Crawled Across the Table)
Message-Id: <pan.2006.03.22.06.38.11.898580@nospammmmatari-source.com>
Newsgroups: comp.sys.atari.8bit,comp.sys.atari.st
References: <pan.2006.01.03.20.22.12.243744@charter.net>
MIME-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-1
Content-Transfer-Encoding: 8bit
Lines: 26
NNTP-Posting-Host: 141.151.84.118
X-Trace: sv3-kKmbV12EYSbUjLVD2WdBvvfy/Wswbc/
ZwDpHK89qELvy9GOe+avr36yJQvYpn6DVtRjDObZ4yzYmgqo!
gwfVH+v0Gbzwo82OksLTtcp9xT3h9z9utNCsosgQRceCg+xNmeP+AasgSm29ezIZqNb/2baA8nsW!
buVhRx9I4bkpW4hiyITqV2iAoKVBNkLy8O8sZ/A6LE/Jqw==
X-Complaints-To: abuse@speakeasy.net
X-DMCA-Complaints-To: abuse@speakeasy.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2669 comp.sys.atari.st:2330

On Tue, 21 Mar 2006 22:25:20 -0500, Ronald J. Hall wrote:

> (newsgroups have been down here - I've been trying to post this for 3
> days!)
>

> First of all, Happy New Year everyone! :-)
>
> We're trying to kick things off right at The DarkForce! BBS, so in the
> spirit of the season, we are continuing our tradition of monthly prize
> giveaways.
>
> This month, January 2006, one lucky Atari caller will win a free
> subscription to ST Magazine. Also, since its almost NFL playoff time, this
> months featured game is AFL Football! The lucky winner of this game will
> receive a $25 cash prize. Slots are limited to the number of teams
> available so don't be left out. Also, rumor has it the Sysop is
> playing...who doesn't want to take a crack at bashing the Sysop? :-)
>
> Good luck everyone! :-)

Did something get queued up somewhere for way too long? ;)

Thanks,
Mark

From 194855712617119976
X-Google-Thread: f8760,eabd2a8533fa0d37
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!atl-c05.usenetserver.com!
news.usenetserver.com!pd7cy2so!shaw.ca!pd7tw1no.POSTED!53ab2750!not-for-mail
X-Trace-PostClient-IP: 24.68.172.119
From: Shawn Jefferson <sjeffersonTAKETHISOUTTOREPLY@shaw.ca>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Are there any M.U.L.E. fans out there?
Reply-To: sjeffersonTAKETHISOUTTOREPLY@shaw.ca
Message-ID: <e4s122dkerelsbkhhrgkrljoqb6k1trq8g@4ax.com>
References: <Xns978CE9C8F3169adamofevil@63.218.45.254>
<Ms5Uf.818$qe.674@bignews1.bellsouth.net>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 15
Date: Wed, 22 Mar 2006 06:38:29 GMT
NNTP-Posting-Host: 24.64.223.206
X-Complaints-To: abuse@shaw.ca
X-Trace: pd7tw1no 1143009509 24.64.223.206 (Tue, 21 Mar 2006 23:38:29 MST)
NNTP-Posting-Date: Tue, 21 Mar 2006 23:38:29 MST
Organization: Shaw Residential Internet
Xref: g2news1.google.com comp.sys.atari.8bit:2670

Payton Byrd <plbyrd@bellsouth.net>:

>If we could only get the C64 music to play with the Atari color cycling,

>M.U.L.E. Catari would be perfect! If you've never heard the M.U.L.E.
>music played on a C64 then you're missing out! I will also say that the
> Atari isn't as second fiddle to the C64 for this type of game when it
>comes to graphics as the extra vertical 8 pixels don't seem to be
>missing compared to the C64 and the additional colors are obviously
>welcomed.

Personally, nothing compares to the MULE music on the atari for me.
--
Shawn Jefferson
http://www.jeffersonsauctioneering.com/atari/
(fix reply to for email)

From -8309331611614975847
X-Google-Thread: f8760,85f172aad68447de,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII
From: "aa" <aa@msn.com>
Subject: Money
Newsgroups: comp.sys.atari.8bit
Sender: aa <aa@msn.com>
Date: Tue, 21 Mar 2006 20:09:12 -0600
X-Priority: 3
X-Library: Indy 9.00.10
NNTP-Posting-Host: 216-138-47-230.adams.net
Message-ID: <44210656$1_2@newsfeed.slurp.net>
X-Trace: newsfeed.slurp.net 1143014998 216.138.47.230 (22 Mar 2006 03:09:58 -0500)
Lines: 154
X-Original-NNTP-Posting-Host: 216.138.47.230
Path: g2news1.google.com!news2.google.com!newsfeed.media.kyoto-u.ac.jp!
news.moat.net!newsfeed.slurp.net!not-for-mail
Xref: g2news1.google.com comp.sys.atari.8bit:2671

Money Making Try It Works!
HELLO, I found this on a bulletin board and decided to try it. A little
while back, I was browsing through newsgroups, just like you are now,
and came across an article similar to this that said you could make
thousands of dollars within weeks with only an initial investment of
6.00! So I thought, Yeah right, this must be a scam, but like most of
us, I was curious, so I kept reading. Anyway, it said that you send
1.00 to each of the 6 names and address stated in the article. You then
place your own name and address in the bottom of the list at...6, and
post the article in at least 200 newsgroups (There are thousands). No
catch, that was it. So after thinking it over, and talking to a few
people first, I thought about trying it. I figured: what have I got to
lose except 6 stamps and 6.00, right? Then I invested the measly 6.00.
Well GUESS WHAT!! Within 7 days, I started getting money in the mail! I
was shocked! I figured it would end soon, but the money just kept
coming in. In my first week, I made about 25.00. By the end of the
second week I had made a total of over 1, 000.00! In the third week I
had over 10, 000.00 and it\'s still growing. This is now my fourth week

and I have made a total of just over 42, 000.00 and it\'s still coming in rapidly. It\'s certainly worth 6.00, and 6 stamps. I was in a bad economic state before I found this article... I didn\'t believe this really worked until I ACTUALLY started getting mail from all over the world... I bought everything I needed... This idea came in the right time exactly :-) Let me tell you how this works and most importantly, why it works....Also, make sure you print a copy of this article NOW, so you can get the information off of it as you need it. I promise you that if you follow the directions exactly, that you will start making more money than you thought possible by doing something so easy! Suggestion: Read this entire message carefully! (Print it out or download it.) Follow the simple directions and watch the money comes in! It\'s easy. It\'s legal. And, your investment is only 6.00 (Plus postage) IMPORTANT: This is not a rip-off; it is not indecent; it is not illegal; and it is virtually no risk - it really Works!!!! If all of the following instructions are adhered to, you will receive extraordinary dividends. PLEASE NOTE: Please follow these directions EXACTLY, and 50, 000 or more can be yours in 20 to 60 days. This program remains successful because of the HONESTY AND INTEGRITY of the participants. Please continue its success by carefully adhering to the instructions. You will now become part of the Mail Order business. In this business your product is not solid and tangible, it\'s a service. You are in the business of developing Mailing Lists. Many large corporations are happy to pay big bucks for quality lists. However, the money made from the mailing lists is secondary to the income which is made from people like you and me asking to be included in that list. Here are the 4 easy steps to success: STEP 1: Get 6 separate pieces of paper and write the following on each Piece of paper; PLEASE PUT ME ON YOUR MAILING LIST. Along with your name and address. Now get 6 US 1.00 bills and place ONE inside EACH of the 6 pieces of paper so the bill will not be seen through the envelope (to prevent thievery). Next, place one paper in each of the 6 envelopes and seal them. You should now have 6 sealed envelopes, each with a piece of paper stating the above phrase, your name and address, and a 1.00 bill. What you are doing is creating a service. THIS IS ABSOLUTELY LEGAL! You are requesting a legitimate service and you are paying for it! Like most of us I was a little skeptical and a little worried about the legal aspects of it all. So I checked it out with the U.S. Post Office (1-800-725-2161) and they confirmed that it is indeed legal! Mail the 6 envelopes to the following addresses:

1) Arik Stephens r.r.2 box 251e St. Elmo, IL 62458

2) Scott Miller 9537 Leyendekker ct. Lakeside CA 92040

4) Tyler Otto 271 Weston Cir apt 21 Vista, CA 92083

4) Rashantees, PO Box 708, El Cerrito, CA 94530

5) Magus c/o Bob Condor 1242 South Portage Rd, RR2 Haliburton . Ont. Canada K0M1S0

6) Jonathan Burnett, 842 E. Co. Rd 60, Mendon, IL. 62351

STEP 2: Now take the first name off the list that you see above, move the other names up (6 becomes 5, 5 becomes 4, etc...) and add YOUR NAME as number 6 on the list. STEP 3: Change anything you need to, but try to keep this article as Close to original as possible. Now, post your amended article to at least 200 newsgroups. (I think there are close to 24, 000 groups) All you need is 200, but remember, the more you post, the more money you make! This is perfectly legal! If you have any doubts, refer to Title 18 Sec. 1302 & 1341 of the Postal lottery laws. Keep a copy of these steps for yourself and, whenever you need money, you can use it again and again. PLEASE REMEMBER that this program remains successful because of the HONESTY AND INTEGRITY of the participants and by their carefully adhering to the directions. Look at it this way. If you are of Integrity, the program will continue and the money that so many others have received will come your way. NOTE: You may want to retain every name and address sent to you, either on a computer or hard copy and keep the notes people send you. This VERIFIES that you are truly providing a service. (Also, it might be a Good idea to wrap the 1 bill in dark paper to reduce the risk of mail Theft). So, as each post is downloaded and the directions carefully followed, six members will be reimbursed for their participation as a List Developer with one dollar each. Your name will move up the list geometrically so that when your name reaches the...1 position you will be receiving thousands of dollars in CASH!!! What an opportunity for only 6.00 (1.00 for each of the first six people listed above) Send it now, add your own name to the list and you\'re in business!
---------- DIRECTIONS FOR HOW TO POST TO NEWSGROUPS----------

STEP 1) You do not need to re-type this entire letter to do your own posting. Simply put your cursor at the beginning of this letter and Drag your cursor to the bottom of this document, and select \'copy\' from The edit menu. This will copy the entire letter into the computer\'s Memory.

STEP 2) Open a blank \'notepad\' file and place your cursor at the top of the blank page. From the \'edit\' menu select \'paste\'. This will paste a Copy of the letter into notepad so that you can add your name to the List.

STEP 3) Save your new notepad file as a .txt file. If you want to do your postings in different settings, you\'ll always have this file to go back to.

STEP 4) Use Netscape or Internet explorer and try searching for various Newsgroups online forums, message boards, chat sites, discussions. (Just example you log on any search engine like yahoo.com, google.com, Altavista.com, excite.com then you search with this subject millionaire Message board, or money making message board, or employment message Board, or money making discussions, or money making forum, or business Message board etc. You will find thousand & thousand message boards.)

STEP 5) Visit these message boards and post this article as a new Message by highlighting the text of this letter and selecting paste

from the edit menu. Fill in the Subject, this will be the header that everyone sees as they scroll through the list of postings in a Particular group, click the post message button. You\'re done with your First one! Congratulations...THAT\'S IT! All you have to do is jump to Different newsgroups and post away, after you get the hang of it, it will take about 30 seconds for each newsgroup! REMEMBER, THE MORE NEWSGROUPS YOU POST IN, THE MORE MONEY YOU WILL MAKE!! BUT YOU HAVE TO POST A MINIMUM OF 200 That\'s it!

You will begin receiving money from around the world within Days! You may eventually want to rent a P.O.Box due to the large amount of mail you will receive. If you wish to stay anonymous, you can invent a name to use, as long as the postman will deliver it. JUST MAKE SURE ALL THE ADDRESSES ARE CORRECT. REMEMBER; PLAY FAIRLY and HONESTLY, and this will really work. Good Luck to you all!!!!!!!!!!!!!!!!!!!!
Not logged in | Login | Create Account Search Forum Index Post a Message
Message Title Author Replies Last Post
Money Making Try It Works! - New Forum Network54 - February 7.2006

Create your own forum at Network54
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From -3722448161766248513
X-Google-Thread: f8760,7cf8b12a05fb106b
X-Google-Thread: 111a55,30544c08951de031
X-Google-Attributes: gidf8760,gid111a55,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news4.google.com!border1.nntp.dca.giganews.com!nntp.giganews.com!nx01.iad01.newshosting.com!newshosting.com!69.28.186.75.MISMATCH!hwmnpeer01.lga!hwmedia!news.highwinds-media.com!hw-filter.lga!fe02.lga.POSTED!53ab2750!not-for-mail
From: "Ronald J. Hall" <dark_lord@charter.net>
Organization: DarkForce!
Subject: Re: DarkForce! Announcement
User-Agent: Pan/0.14.2 (This is not a psychotic episode. It's a cleansing moment of clarity.)
Message-Id: <pan.2006.03.22.14.02.06.813234@charter.net>
Newsgroups: comp.sys.atari.8bit,comp.sys.atari.st
References: <pan.2006.01.03.20.22.12.243744@charter.net>
<pan.2006.03.22.06.38.11.898580@nospammmmatari-source.com>
MIME-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-1
Content-Transfer-Encoding: 8bit
Lines: 22

X-Trace:
ejlmlnpfppkfdeplcflfgneoabiihhafihmfglfpdhlacfcmochlmphgamomajahekkjflfncmkmngeiaa
ijeefbmmnmcbldncopkfhjopofcjfilolcmgoaelokolochpih
NNTP-Posting-Date: Wed, 22 Mar 2006 06:59:06 MST
Date: Wed, 22 Mar 2006 09:02:06 -0500
Xref: g2news1.google.com comp.sys.atari.8bit:2672 comp.sys.atari.st:2332

On Wed, 22 Mar 2006 01:38:13 -0500, Mark D wrote:

> Did something get queued up somewhere for way too long? ;)
>
> Thanks,
> Mark

You betcha - although I can't explain why, whenever newsgroups goes down
from my ISP, when they do finally come back up, the first 1-2 times I
access the newsgroups I'm subscribed too, well, old, old messages get
reposted.

This is using PAN under Linux.

Anyone have any ideas as to why? I've had it happen several times. :-(

--
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*5p)2,Ifr;Bb~3ppgx$o.G,%iH;\OA%=y1kb{+/>xm^U4y\VgCD$*T5`0t)BJEn#&i2>pCfxohs(Y` |
rbxHZA4OaB:!Q)m`~o,3"h!BZjl}k,E?Nsi-}.,ineK$e7e~sAuSsq8'|D0y<AoOp-9M-t$>p4#
MIME-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-1
Content-Transfer-Encoding: 8bit
X-Complaints-To: abuse@supernews.com
Lines: 18
Xref: g2news1.google.com comp.sys.atari.8bit:2673 comp.sys.atari.st:2337

On Wed, 22 Mar 2006 09:02:06 -0500, Ronald J. Hall wrote:

> You betcha - although I can't explain why, whenever newsgroups goes down
> from my ISP, when they do finally come back up, the first 1-2 times I
> access the newsgroups I'm subscribed too, well, old, old messages get
> reposted.
> This is using PAN under Linux.
> Anyone have any ideas as to why? I've had it happen several times. :-(

Possibly, after your ISP sorts out the usenet problems, they fiddle with
the message ID counter for each group, as a safety measure. Pan cannot
know this, so continues with message ID's it has, resulting in the
retrieval of old messages.

--
  Regards _
          /)   "The blindingly obvious is
         / _)rad   never immediately apparent"

From 6288785464112650031
X-Google-Thread: f8760,7cf8b12a05fb106b
X-Google-Thread: 111a55,30544c08951de031
X-Google-Attributes: gidf8760,gid111a55,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!newsfeed-east.nntpserver.com!nntpserver.com!
statler.nntpserver.com!news.glorb.com!hwmnpeer01.lga!hwmedia!news.highwinds-
media.com!hw-filter.lga!fe05.lga.POSTED!53ab2750!not-for-mail
From: "Ronald J. Hall" <dark_lord@charter.net>
Organization: DarkForce!
Subject: Re: DarkForce! Announcement
User-Agent: Pan/0.14.2 (This is not a psychotic episode. It's a cleansing moment
of clarity.)
Message-Id: <pan.2006.03.22.21.13.19.224033@charter.net>
Newsgroups: comp.sys.atari.8bit,comp.sys.atari.st
References: <pan.2006.01.03.20.22.12.243744@charter.net>
<pan.2006.03.22.06.38.11.898580@nospammmmatari-source.com>
<pan.2006.03.22.14.02.06.813234@charter.net>
<pan.2006.03.22.20.13.01.544071@fineby.me.uk>
MIME-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-1
Content-Transfer-Encoding: 8bit
Lines: 15

X-Trace:
nghlfjfcphhogbndocooafhaglhfljiipgnoaccbomnfigpjochlmphgamomajahekkjflfncmkmngeiaa
ijeefbmmnmcbldpamnncnbeecjcpnlhbpjlcfapfmimpbpjffi
NNTP-Posting-Date: Wed, 22 Mar 2006 14:10:17 MST
Date: Wed, 22 Mar 2006 16:13:20 -0500
Xref: g2news1.google.com comp.sys.atari.8bit:2674 comp.sys.atari.st:2339

On Wed, 22 Mar 2006 20:13:02 +0000, Brad Rogers wrote:

> Possibly, after your ISP sorts out the usenet problems, they fiddle with
> the message ID counter for each group, as a safety measure. Pan cannot
> know this, so continues with message ID's it has, resulting in the
> retrieval of old messages.

Sounds as reasonable an explanation as any I've heard yet. :-)

--
_/_/_/

Despite all prevention efforts, "Ronald J. Hall" <dark_lord@charter.net>
wrote in news:pan.2006.03.22.21.13.19.224033@charter.net:

> On Wed, 22 Mar 2006 20:13:02 +0000, Brad Rogers wrote:
>
>> Possibly, after your ISP sorts out the usenet problems, they fiddle with
>> the message ID counter for each group, as a safety measure. Pan cannot
>> know this, so continues with message ID's it has, resulting in the
>> retrieval of old messages.
>
> Sounds as reasonable an explanation as any I've heard yet. :-)
>

Too bad too - I was all set to go after that $25 AFL prize again... :)

--
James
http://www.slornet.com
*** Free account sponsored by SecureIX.com ***
*** Encrypt your Internet usage with a free VPN account from http://
www.SecureIX.com ***

From 1968215250761810445
X-Google-Thread: f8760,7cf8b12a05fb106b
X-Google-Thread: 111a55,30544c08951de031
X-Google-Attributes: gidf8760,gid111a55,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news3.google.com!news.glorb.com!
hwmnpeer01.lga!hwmedia!news.highwinds-media.com!hw-filter.lga!fe05.lga.POSTED!
53ab2750!not-for-mail
From: "Ronald J. Hall" <dark_lord@charter.net>
Organization: DarkForce!
Subject: Re: DarkForce! Announcement
User-Agent: Pan/0.14.2 (This is not a psychotic episode. It's a cleansing moment
of clarity.)
Message-Id: <pan.2006.03.22.21.58.39.221209@charter.net>
Newsgroups: comp.sys.atari.8bit,comp.sys.atari.st
References: <pan.2006.01.03.20.22.12.243744@charter.net>
<pan.2006.03.22.06.38.11.898580@nospammmmatari-source.com>
<pan.2006.03.22.14.02.06.813234@charter.net>
<pan.2006.03.22.20.13.01.544071@fineby.me.uk>
<pan.2006.03.22.21.13.19.224033@charter.net>
<Xns978EA51621418emuslor@66.150.105.47>
MIME-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-1
Content-Transfer-Encoding: 8bit
Lines: 12
X-Trace:
nghlfjfcphhogbndpndcbgmepbnhbmimdkodeodmdmjnapfiochlmphgamomajahekkjflfncmkmngeiaa
ijeefbmmnmcbldeoiacmcjbnkmcdfdkjponefaophlmnpljbfn
NNTP-Posting-Date: Wed, 22 Mar 2006 14:55:36 MST

Date: Wed, 22 Mar 2006 16:58:39 -0500
Xref: g2news1.google.com comp.sys.atari.8bit:2676 comp.sys.atari.st:2342

On Wed, 22 Mar 2006 21:18:04 +0000, Slor wrote:

> Too bad too - I was all set to go after that $25 AFL prize again... :)

Well, there is a game with a cash prize every month! :-)

--
_/_/_/

From -6812000189390918952
X-Google-Thread: f8760,229e010118017911
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Wed, 22 Mar 2006 18:30:09 -0600
From: "David Bowden" <nospam@spamsux.org>
Newsgroups: comp.sys.atari.8bit
References: <TPydnbooBNPQu4PZRVn-tw@comcast.com>
<slrne1t987.1tj.usenet-200603@camel.hias.horus.com>
<1142992859.817392.327130@i39g2000cwa.googlegroups.com>
Subject: Re: Formatting and other XIO operations in assembly.
Date: Wed, 22 Mar 2006 18:30:11 -0600
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2670
X-RFC2646: Format=Flowed; Original
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2670
Message-ID: <nMednWLpxf2McbzZRVn-ig@comcast.com>
Lines: 90
NNTP-Posting-Host: 67.187.76.221
X-Trace: sv3-2ozo14nWEkeo6tgsVECOrTTOMaonPECOcZNXuc2e/
5UpbWm43SGLFSB7s6VaApqtpp8siRHMPy3LCBd!
Gm8fnld1WjaEuuPaHj657syKcvDalLVfPohSbsB9Qo6aRjf+k1QPzgT+ZM7+hkJbijY1QlIIkZaD!
Coy6oPz7
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2678

"Lee" <melee5@my-deja.com> wrote in message
news:1142992859.817392.327130@i39g2000cwa.googlegroups.com...
> Matthias Reichl wrote:
>> On Sun, 19 Mar 2006 21:49:36 -0600, David Bowden wrote:
>> > Before I can perform a DOS XIO on any disk, do I first have to open
>> > that
>> > channel for write or what?
>>
>> It depends. When formatting a disk, you don't have to open the channel
>> first. When using note/point, you must use an open channel (of course).
>>
>> > I would greatly appreciate a complete example of how to format a disk
>> > in
>> > assembly.
>>
>> Using XIO is quite simple. Just set the command to the XIO number

```
>> (eg. 254 for "format disk") and set up the buffer address, AUXx
>> and (if needed) length.
>>
>> Have a look at the MyDOS tech doc for an explanation of the
>> AUX1 and AUX2 bytes in the "format disk" function.
>>
>> Here's some sample code that formats a disk:
>>
>>         CIOV    = $E456
>>
>>         ICCOM   = $342
>>         ICBAL   = $344
>>         ICBAH   = $345
>>         ICAX1   = $34A
>>         ICAX2   = $34B
>>
>>         LDX #$10        ; channel #1
>>         LDA #254        ; format disk
>>         STA ICCOM,X
>>         LDA #<DRIVE     ; buffer = "Dx:"
>>         STA ICBAL,X
>>         LDA #>DRIVE
>>         STA ICBAH,X
>>         LDA #0          ; aux1, aux2 = 0, standard format
>>         STA ICAX1,X
>>         STA ICAX2,X
>>         JSR CIOV
>>         RTS
>>
>> DRIVE   .BYTE "D4:",155
>>
>> so long,
>>
>> Hias
>
> Caution is to be advised as David could still bork his hard drive very
> good.  There is a bug in MyDOS where Marslett didn't understand the
> proper setting for a 'no ramdisk' value as zero and not $FF.  The CIO
> routines then takes Marslett's ramdisk drive number value of $FF stored
> at $070A and converts it to D1: and the format is ON - Good bye hard
> drive.  Drive 1 on your hard drive system will be formated as a 720
> sector disk and not the bigger (up to 655535 sectors) one that you used
> to have, a real PIA.  It happened here twice and now I never have the
> hard drive write protect switch off unless I'm storing a file on my
> hard drive.  Can I suggest to David that he take a look at my Myrd and
> Myrd2 ramdisk formatter/autoloader programs?  More to the point, the
> source code for same (myrd2.arc) available on the MyDOS page at:
> http://www.mathyvannisselroy.nl/index.htm
>
> Hias's code above will work fine IF location $070A contains a valid
> drive number from 1 thru 9 and 9 only works if it IS the ramdisk,
> whereas the ramdisk can be any drive number from 2 thru 9.  BUT there
> is a further bug in MyDOS where the XIO format function is broken in
```

> that it will NOT accept aux1, aux2 values as gospel and do the format
> as stated in the manual.

Very interesting. So I suppose the easiest method of verifying the presence of D9: as a ramdisk would be to try and get a directory listing. If it errors out, abort format. Since MyDOS initializes the RD and it appears, at first, as a disk with 65535 sectors, I will at least be able to read that.

What do you think?
--
David Bowden
The Undead Mechanic.

AIM & Yahoo: UndeadMechanic

Lame ass website: http://david.taylor-madeak.org

SPAM PROOF EMAIL ADDRESS: same as yahoo/AIM *AT* comcast *DOT* net

From 7287220895628122650
X-Google-Thread: f8760,1148c7ba2225d2b,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!t31g2000cwb.googlegroups.com!not-for-mail
From: lbaeza@usa.net
Newsgroups: comp.sys.atari.8bit
Subject: XL BOSS by Allen MacroWare
Date: 22 Mar 2006 18:14:15 -0800
Organization: http://groups.google.com
Lines: 10
Message-ID: <1143080055.412729.161140@t31g2000cwb.googlegroups.com>
NNTP-Posting-Host: 200.104.198.44
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1143080061 14204 127.0.0.1 (23 Mar 2006 02:14:21 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Thu, 23 Mar 2006 02:14:21 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows 98),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: t31g2000cwb.googlegroups.com; posting-host=200.104.198.44;
   posting-account=8D7OoQwAAAArUn_AJ4wFqyhEXFAqczKx
Xref: g2news1.google.com comp.sys.atari.8bit:2679

Hi

I'm looking for a binary EPROM image of the elusive XL BOSS by Allen MacroWare.

Please do not confuse with BOSS XL, the GUI by Mirko Sobe.

Anybody has it?

Regards

From 6780509096319212269
X-Google-Thread: f8760,f51ead5245dc2f4
X-Google-Thread: 111a55,f51ead5245dc2f4
X-Google-Thread: 100a3b,f51ead5245dc2f4
X-Google-Thread: 104d7a,f51ead5245dc2f4
X-Google-Thread: 1143d9,f51ead5245dc2f4
X-Google-Thread: fa2dd,f51ead5245dc2f4
X-Google-Attributes:
gidf8760,gid111a55,gid100a3b,gid104d7a,gid1143d9,gidfa2dd,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news3.google.com!newshub.sdsu.edu!pln-w!
spln!dex!extra.newsguy.com!newsp.newsguy.com!onyx.spiritone.com!atari
From: Bravo Sierra Computers <atari@aracnet.com>
Newsgroups:
comp.sys.atari.8bit,comp.sys.atari.st,rec.games.video.atari,rec.games.video.classi
c,rec.games.video.marketplace,pdx.forsale
Subject: Ben's Birthday Bash!
Date: Thu, 23 Mar 2006 01:30:58 -0800
Organization: http://extra.newsguy.com
Lines: 30
Message-ID: <Pine.LNX.4.44.0603230128320.12789-100000@onyx.spiritone.com>
NNTP-Posting-Host: p-371.newsdawg.com
Mime-Version: 1.0
Content-Type: TEXT/PLAIN; charset=US-ASCII
X-X-Sender: atari@onyx.spiritone.com
Xref: g2news1.google.com comp.sys.atari.8bit:2680 comp.sys.atari.st:2347
rec.games.video.atari:233 rec.games.video.classic:3798
rec.games.video.marketplace:511 pdx.forsale:680

This March I'm celebrating my Birthday! If you want to bless me, I'm
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from all items NEW in BOX from all my other catalogs made up of Hardware,
Games/Software and Books for the 8 Bit, ST & Jaguar! Instead of 38 columns
of text width it will be 80 column width, Most entries will be 1 line each
and sorted alphabetically by title. You'll only find my NEW items in this
catalog as I'm removing such NEW item's from their other catalogs.

http://BensCatalogs.Atari.org	Atari's for sale!
http://www.aracnet.com/~atari/adoption.htm	Atari Adoption Agency!
http://www.aracnet.com/~atari/birthday.htm	Ben's Atari Birthday!
http://www.aracnet.com/~atari/wantlist.htm	What Ben Wants!

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From 4285012800731929872
X-Google-Thread: f8760,3b909660d8b7f652
X-Google-Thread: 111a55,3b909660d8b7f652
X-Google-Thread: 100a3b,3b909660d8b7f652
X-Google-Thread: 104d7a,3b909660d8b7f652
X-Google-Thread: 1143d9,3b909660d8b7f652
X-Google-Thread: fa2dd,3b909660d8b7f652
X-Google-Attributes:
gidf8760,gid111a55,gid100a3b,gid104d7a,gid1143d9,gidfa2dd,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news4.google.com!news.glorb.com!pln-e!
spln!dex!extra.newsguy.com!newsp.newsguy.com!onyx.spiritone.com!atari
From: Bravo Sierra Computers <atari@aracnet.com>
Newsgroups:
comp.sys.atari.8bit,comp.sys.atari.st,rec.games.video.atari,rec.games.video.classi
c,rec.games.video.marketplace,pdx.forsale
Subject: Atari Clearance!
Date: Thu, 23 Mar 2006 01:34:39 -0800
Organization: http://extra.newsguy.com
Lines: 27
Message-ID: <Pine.LNX.4.44.0603230131070.12789-100000@onyx.spiritone.com>
NNTP-Posting-Host: p-416.newsdawg.com
Mime-Version: 1.0
Content-Type: TEXT/PLAIN; charset=US-ASCII
X-X-Sender: atari@onyx.spiritone.com
Xref: g2news1.google.com comp.sys.atari.8bit:2681 comp.sys.atari.st:2348
rec.games.video.atari:234 rec.games.video.classic:3799
rec.games.video.marketplace:512 pdx.forsale:681

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http://BensCatalogs.Atari.org WebSite & Atari Catalogs!

http://www.aracnet.com/~atari/8btbooks.htm   8 Bit books catalog!
http://www.aracnet.com/~atari/8bt_soft.htm   8 Bit software catalog!
http://www.aracnet.com/~atari/specials.htm   Details on Sales!
http://www.aracnet.com/~atari/stbooks.htm   ST books Catalog!
http://www.aracnet.com/~atari/st_soft.htm   ST software Catalog!

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From -3322488562893181322
X-Google-Thread: f8760,2bcb89e6c6fb64b4
X-Google-Thread: 111a55,2bcb89e6c6fb64b4
X-Google-Thread: fa2dd,2bcb89e6c6fb64b4
X-Google-Attributes: gidf8760,gid111a55,gidfa2dd,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news4.google.com!
newsfeed2.dallas1.level3.net!news.level3.com!newsfeed-00.mathworks.com!pln-e!spln!
lex!extra.newsguy.com!newsp.newsguy.com!onyx.spiritone.com!atari
From: Bravo Sierra Computers <atari@aracnet.com>
Newsgroups: comp.sys.atari.8bit,comp.sys.atari.st,pdx.forsale
Subject: AD: E-Mail/Mailing Lists & Atari Survey!
Date: Thu, 23 Mar 2006 01:37:37 -0800
Organization: http://extra.newsguy.com
Lines: 18
Message-ID: <Pine.LNX.4.44.0603230134510.12789-100000@onyx.spiritone.com>
NNTP-Posting-Host: p-448.newsdawg.com
Mime-Version: 1.0
Content-Type: TEXT/PLAIN; charset=US-ASCII
X-X-Sender: atari@onyx.spiritone.com
Xref: g2news1.google.com comp.sys.atari.8bit:2682 comp.sys.atari.st:2349
pdx.forsale:682

Sign Up for Atari Mailing Lists either by E-Mail or Postal Mail! From Bravo Sierra Computers Atari Resale or the Portland Atari Club, Goto:

http://www.aracnet.com/~atari/maillist.htm   Mail lists and surveys!

I cant read your mind, so fill out the survey so I can get to know you. It helps me figure out your Atari needs and Interests. Feel free to fill out the Atari Survey on my Contact Page! Goto my Link above. Thank You.

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Atari@aracnet.com. If you can't reach me, see my info at the Bottom!

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http://BenSells.Atari.org Catalogs can be attached to,Requested by & Received
Through E-Mail at Atari@aracnet.com or BenSells@Atari.org and Please Specify
Atari 8 Bit, ST, Jaguar and/or all 3! Or Call Ben anytime at (503)256-9974!!!

From -5334270558082607312
X-Google-Thread: f8760,1148c7ba2225d2b
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news4.google.com!
border1.nntp.dca.giganews.com!border2.nntp.dca.giganews.com!nntp.giganews.com!
elnk-atl-nf1!newsfeed.earthlink.net!stamper.news.atl.earthlink.net!
newsread3.news.atl.earthlink.net.POSTED!0cab31ba!not-for-mail
From: "RetroJess" <RJH4JHH2@peoplepc.com>
Newsgroups: comp.sys.atari.8bit
References: <1143080055.412729.161140@t31g2000cwb.googlegroups.com>
Subject: Re: XL BOSS by Allen MacroWare
Lines: 19
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 5.50.4807.1700
X-MimeOLE: Produced By Microsoft MimeOLE V5.50.4807.1700
Message-ID: <lzBUf.9310$k75.5303@newsread3.news.atl.earthlink.net>
Date: Thu, 23 Mar 2006 18:13:37 GMT
NNTP-Posting-Host: 4.245.61.249
X-Complaints-To: abuse@earthlink.net
X-Trace: newsread3.news.atl.earthlink.net 1143137617 4.245.61.249 (Thu, 23 Mar
2006 10:13:37 PST)
NNTP-Posting-Date: Thu, 23 Mar 2006 10:13:37 PST
Organization: EarthLink Inc. -- http://www.EarthLink.net
Xref: g2news1.google.com comp.sys.atari.8bit:2683

I have that OS in my XL... How would one make a valid ROM file?

Jess

<lbaeza@usa.net> wrote in message
news:1143080055.412729.161140@t31g2000cwb.googlegroups.com...
> Hi
>
> I'm looking for a binary EPROM image of the elusive XL BOSS by
Allen
> MacroWare.
> Please do not confuse with BOSS XL, the GUI by Mirko Sobe.
>
> Anybody has it?
>

> Regards
>

From -3630863671714430795
X-Google-Thread: f8760,eabd2a8533fa0d37
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!nx01.iad01.newshosting.com!
newshosting.com!post01.iad01!not-for-mail
Newsgroups: comp.sys.atari.8bit
Subject: Re: Are there any M.U.L.E. fans out there?
From: adamofevil <adamofevil@nospam.com>
References: <Xns978CE9C8F3169adamofevil@63.218.45.254>
<Ms5Uf.818$qe.674@bignews1.bellsouth.net>
Organization: adamofevil
Message-ID: <Xns978F924B6B2F7nobody@63.218.45.254>
User-Agent: Xnews/5.04.25
Date: 23 Mar 2006 19:22:35 GMT
Lines: 17
X-Complaints-To: abuse@newshosting.com
Xref: g2news1.google.com comp.sys.atari.8bit:2684

Payton Byrd <plbyrd@bellsouth.net> wrote in news:Ms5Uf.818$qe.674
@bignews1.bellsouth.net:

> If we could only get the C64 music to play with the Atari color cycling,
> M.U.L.E. Catari would be perfect! If you've never heard the M.U.L.E.
> music played on a C64 then you're missing out! I will also say that the
>   Atari isn't as second fiddle to the C64 for this type of game when it
> comes to graphics as the extra vertical 8 pixels don't seem to be
> missing compared to the C64 and the additional colors are obviously
> welcomed.

As a matter of fact I have a C64 emulator for my PSP solely for the purpose
of playing M.U.L.E. on-the-go. Overall I would have to say the Atari
version is my favorite though; graphics, sound, everything. I am not
knocking the C64 version at all, but I think the Atari version is much
better in all respects. Hey, to each his own; I've met some people who
think the NES version is the best, surprisingly enough.

From 8534195822328248894
X-Google-Thread: f8760,eabd2a8533fa0d37
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.adelphia.com!news.adelphia.com.POSTED!not-for-mail
NNTP-Posting-Date: Thu, 23 Mar 2006 14:46:52 -0600

From: "Jason Harmon" <no@spam.com>
Newsgroups: comp.sys.atari.8bit
References: <Xns978CE9C8F3169adamofevil@63.218.45.254>
<Ms5Uf.818$qe.674@bignews1.bellsouth.net> <Xns978F924B6B2F7nobody@63.218.45.254>
Subject: Re: Are there any M.U.L.E. fans out there?
Date: Thu, 23 Mar 2006 15:46:51 -0500
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2670
X-MIMEOLE: Produced By Microsoft MimeOLE V6.00.2900.2670
X-RFC2646: Format=Flowed; Original
Message-ID: <aaWdnbVWs_SglL7ZnZ2dnUVZ_tCdnZ2d@adelphia.com>
Lines: 30
NNTP-Posting-Host: 68.71.244.142
X-Trace: sv3-bh8HpWsKOmh6bj3rmVUsFX6XylwkIX/
2yed60ICRPOoNvXSamyY6Afs+oJ2rOz0SRygI4809Q5C9sRy!
Bd+hv+04WeGjfn8zLqDLo6BHxmXKwuqDHqgls8LfNh2mZARcYXO59n/nTxqtpa6mZ71Ch6v35GYy!eHB/
wsFa0yiYW+xUfSP+7PSUdJs4RqayEio=
X-Complaints-To: abuse@adelphia.net
X-DMCA-Complaints-To: copyright@adelphia.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2685

If I remember correctly, MULE was one of the few games that took advantage
of all 4 joystick ports on the 400 and 800 and allowed 4 simultanious
players.

I liked "Floyd of the Jungle" for the same reason.

-Jason Harmon

"adamofevil" <adamofevil@nospam.com> wrote in message
news:Xns978F924B6B2F7nobody@63.218.45.254...
> Payton Byrd <plbyrd@bellsouth.net> wrote in news:Ms5Uf.818$qe.674
> @bignews1.bellsouth.net:
>
>> If we could only get the C64 music to play with the Atari color cycling,
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> As a matter of fact I have a C64 emulator for my PSP solely for the
> purpose
> of playing M.U.L.E. on-the-go. Overall I would have to say the Atari
> version is my favorite though; graphics, sound, everything. I am not
> knocking the C64 version at all, but I think the Atari version is much
> better in all respects. Hey, to each his own; I've met some people who

> think the NES version is the best, surprisingly enough.

From -390244290936977051
X-Google-Thread: 103c3f,b6df777e18852699,start
X-Google-Thread: f8760,b6df777e18852699,start
X-Google-Attributes: gid103c3f,gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!nx02.iad01.newshosting.com!
newshosting.com!68.1.17.232.MISMATCH!peer01.cox.net!cox.net!p01!dukeread08.POSTED!
53ab2750!not-for-mail
From: "Jack Tseng" <tseng4@hotmail.com>
Newsgroups: comp.sys.apple2,comp.sys.atari.8bit
Subject: WDC 65C02
Lines: 6
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2670
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2670
X-RFC2646: Format=Flowed; Original
Message-ID: <dLIUf.550$t22.534@dukeread08>
Date: Thu, 23 Mar 2006 21:24:08 -0500
NNTP-Posting-Host: 24.255.118.209
X-Complaints-To: abuse@cox.net
X-Trace: dukeread08 1143167049 24.255.118.209 (Thu, 23 Mar 2006 21:24:09 EST)
NNTP-Posting-Date: Thu, 23 Mar 2006 21:24:09 EST
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.apple2:5813 comp.sys.atari.8bit:2686

Can MOS 6502 be replaced with WDC65C02 Microprocessor? The WDC can fit with
Atari 8bit family and Apple II family...

Jack

From 3951628648870352640
X-Google-Thread: 103c3f,b6df777e18852699
X-Google-Thread: f8760,b6df777e18852699
X-Google-Attributes: gid103c3f,gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!nx01.iad01.newshosting.com!newshosting.com!
130.81.64.211.MISMATCH!cycny01.gnilink.net!spamkiller2.gnilink.net!gnilink.net!
trndny04.POSTED!ed9e4e4d!not-for-mail
Newsgroups: comp.sys.apple2,comp.sys.atari.8bit
From: Lyrical Nanoha <LyricalNanoha@dosius.ath.cx>
X-X-Sender: molly@static-141-149-129-16.buff.east.verizon.net
Subject: Re: WDC 65C02

In-Reply-To: <dLIUf.550$t22.534@dukeread08>
Message-ID:
<Pine.LNX.4.62.0603232127260.29184@static-141-149-129-16.buff.east.verizon.net>
References: <dLIUf.550$t22.534@dukeread08>
MIME-Version: 1.0
Content-Type: TEXT/PLAIN; charset=US-ASCII; format=flowed
Lines: 10
Date: Fri, 24 Mar 2006 02:27:22 GMT
NNTP-Posting-Host: 141.149.129.16
X-Complaints-To: abuse@verizon.net
X-Trace: trndny04 1143167242 141.149.129.16 (Thu, 23 Mar 2006 21:27:22 EST)
NNTP-Posting-Date: Thu, 23 Mar 2006 21:27:22 EST
Xref: g2news1.google.com comp.sys.apple2:5814 comp.sys.atari.8bit:2687

On Thu, 23 Mar 2006, Jack Tseng wrote:

> Can MOS 6502 be replaced with WDC65C02 Microprocessor? The WDC can fit with
> Atari 8bit family and Apple II family...
>
> Jack

Yes.

-uso.

From -3286505632833451173
X-Google-Thread: 103c3f,b6df777e18852699
X-Google-Thread: f8760,b6df777e18852699
X-Google-Attributes: gid103c3f,gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Thu, 23 Mar 2006 20:57:49 -0600
From: "Bill Garber" <willy46pa@comcast.net>
Newsgroups: comp.sys.apple2,comp.sys.atari.8bit
References: <dLIUf.550$t22.534@dukeread08>
<Pine.LNX.4.62.0603232127260.29184@static-141-149-129-16.buff.east.verizon.net>
Subject: Re: WDC 65C02
Date: Thu, 23 Mar 2006 21:57:58 -0500
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
X-RFC2646: Format=Flowed; Response
Message-ID: <otCdndrMMK2w_b7ZnZ2dnUVZ_tudnZ2d@comcast.com>
Lines: 20
NNTP-Posting-Host: 71.224.145.36
X-Trace: sv3-
Nxv5myfs5yenhAspkO2kyw22buTF1T9ViYoVr4+pAkqD9L8BPtRiYH88LVImtLe6pVbZo2SxPR1Bc12!
cJgEerNLGgT4hBA5+ZlfAhzdJ+hz5XFMRV8R7bCjbGE2Y2DSkoEb9sAf/+Lnp4RqvhXc8MAPCBlf!/
tKVxlO0w2CxmhI=

X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.apple2:5815 comp.sys.atari.8bit:2688

"Lyrical Nanoha" <LyricalNanoha@dosius.ath.cx> wrote in message
news:Pine.LNX.4.62.0603232127260.29184@static-141-149-129-16.buff.east.verizon.net
...
> On Thu, 23 Mar 2006, Jack Tseng wrote:
>
>> Can MOS 6502 be replaced with WDC65C02 Microprocessor? The WDC can fit
>> with
>> Atari 8bit family and Apple II family...
>>
>> Jack
>
> Yes.

Yes, it is compatible electrically, and no,
the WDC is in a PLCC package.

Bill Garber

From -1804909751123866099
X-Google-Thread: 103c3f,b6df777e18852699
X-Google-Thread: f8760,b6df777e18852699
X-Google-Attributes: gid103c3f,gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Thu, 23 Mar 2006 21:33:07 -0600
From: "Vince Briel" <vbriel@removethisspamcamcast.net>
Newsgroups: comp.sys.apple2,comp.sys.atari.8bit
References: <dLIUf.550$t22.534@dukeread08>
<Pine.LNX.4.62.0603232127260.29184@static-141-149-129-16.buff.east.verizon.net>
<otCdndrMMK2w_b7ZnZ2dnUVZ_tudnZ2d@comcast.com>
Subject: Re: WDC 65C02
Date: Thu, 23 Mar 2006 22:33:06 -0500
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Response
Message-ID: <f62dncCAOPPu9b7ZnZ2dnUVZ_uudnZ2d@comcast.com>

Lines: 16
NNTP-Posting-Host: 24.131.122.13
X-Trace: sv3-wHUNap2y2G5xW3kTVTYYVB2ZPjoHydiRQRyt19G1Ln69eSRkUFW2r/
ZYcchR1sx3oYGYsP3Y+NAXNUX!
ZRPyPCKiD538kQu+H6iOmb4cTCtV0bOV5z3AX1hVHvhZoqW+erSFhBmTFMGRDCdg2tVhjSnqEMt3!
vRxsxMhC5+c=
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.apple2:5816 comp.sys.atari.8bit:2689

> Yes, it is compatible electrically, and no,
> the WDC is in a PLCC package.
>
> Bill Garber

Huh? I have 40 pin DIP WDC chips. I've bought 40 pin DIP directly from WDC.
I haven't directly tested the WDC 65C02 in all II's but in a IIe it should
work just fine. I had problems getting some 65C02's to work in the IIplus. I
seem to remember RAM not liking it.

Vince
Making computers fun again
See the new AltairPC
http://www.brielcomputers.com

From -5015873951929334653
X-Google-Thread: f8760,ca293382de275767,start
X-Google-Thread: 111a55,ca293382de275767,start
X-Google-Attributes: gidf8760,gid111a55,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Thu, 23 Mar 2006 22:02:36 -0600
From: "Lion Of Judah" <sonofman1@comcast.net>
Newsgroups: comp.sys.atari.8bit,comp.sys.atari.st
Subject: Whoever wanted the LDW basic compiler for the Atari ST
Date: Thu, 23 Mar 2006 23:02:21 -0500
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-RFC2646: Format=Flowed; Original
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
Message-ID: <Afidneqmm5vB8r7ZnZ2dnUVZ_vudnZ2d@comcast.com>
Lines: 5
NNTP-Posting-Host: 69.180.103.174

X-Trace: sv3-5OwA3r/xJnd0sefdCQTJe2/BSCwRQ/5wRzBuObjUr/43jB+hy0vtQNep64UMzS//CWHE/
jQlXoJ2q3D!y8ekZe/
R+0ZNDXULomZpoqIYTpaIvCf0lNJjNVp4ZaHj8ggLEsn8aB5Xqrz5fyPHgeDXYRBmj7CH!
qTsk5xw+s4mN8YJo
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2690 comp.sys.atari.st:2356

Here is a photo of it with some books I got out of storage.

http://home.comcast.net/~sonofman1/ldw.PNG

From -3518714165221364983
X-Google-Thread: 103c3f,b6df777e18852699
X-Google-Thread: f8760,b6df777e18852699
X-Google-Attributes: gid103c3f,gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!i40g2000cwc.googlegroups.com!not-for-
mail
From: heuser.marcus@freenet.de
Newsgroups: comp.sys.apple2,comp.sys.atari.8bit
Subject: Re: WDC 65C02
Date: 23 Mar 2006 20:41:46 -0800
Organization: http://groups.google.com
Lines: 26
Message-ID: <1143175306.647165.307450@i40g2000cwc.googlegroups.com>
References: <dLIUf.550$t22.534@dukeread08>
NNTP-Posting-Host: 213.39.198.102
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1143175315 4488 127.0.0.1 (24 Mar 2006 04:41:55 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Fri, 24 Mar 2006 04:41:55 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Windows NT 5.1; de; rv:1.8.0.1) Gecko/
20060111 Firefox/1.5.0.1,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: i40g2000cwc.googlegroups.com; posting-host=213.39.198.102;
   posting-account=maGggg0AAAAK9xaJv3N4k314iAb7_L6i
Xref: g2news1.google.com comp.sys.apple2:5817 comp.sys.atari.8bit:2691

> Can MOS 6502 be replaced with WDC65C02 Microprocessor?
> The WDC can fit with Atari 8bit family and Apple II family...

Apple II -> yes

Atari 8 bit -> no! (at least not as a simple replacement)
The Ataris use a modified 6502 - called 6502B. It differs in only one
feature from the normal 6502: It has a special interrupt line which the
graphics processor ("ANTIC") uses to stop the 6502 and gain DMA access
to the RAM.
The 6502B is therefore not pin-compatible. You 'd have to build extra
circuitry to add this interrupt line to a "standard" CPU like the 6502
or 65C02. And if you have to do that you may use a powerful CPU like
the 65816. (Then a plethora of other problems will arise - like system
timing. But that's another story .)

C64 -> no! (I know you didn't ask ;-)
The C64 uses a 6510 which is a 6502 with two additional registers (at
addresses $0000 and $0001) to control the memory management (disabling
the system ROMs, for example).
So its even more complicated than with the Ataris - which didn't stop
people to build accelerators, though...

bye
Marcus

From 6954855720020229055
X-Google-Thread: f8760,30d99741cc6074ea,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!peer01.cox.net!cox.net!p01!
dukeread06.POSTED!53ab2750!not-for-mail
Reply-To: "Docrotcod" <rahbart@cox.net>
From: "Docrotcod" <rahbart@cox.net>
Newsgroups: comp.sys.atari.8bit
Subject: Need PCB repair
Lines: 6
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <GmMUf.18275$YX1.10784@dukeread06>
Date: Fri, 24 Mar 2006 00:31:08 -0600
NNTP-Posting-Host: 70.185.224.53
X-Complaints-To: abuse@cox.net
X-Trace: dukeread06 1143181862 70.185.224.53 (Fri, 24 Mar 2006 01:31:02 EST)
NNTP-Posting-Date: Fri, 24 Mar 2006 01:31:02 EST
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:2692

Does anyone repair Atari Hard Drivin' PCB's? I have two that need repair.
TIA

Thomas

From -1536534470072255022
X-Google-Thread: f8760,30d99741cc6074ea
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!nx01.iad01.newshosting.com!newshosting.com!68.1.17.232.MISMATCH!
peer01.cox.net!cox.net!p01!dukeread06.POSTED!53ab2750!not-for-mail
Reply-To: "Docrotcod" <rahbart@cox.net>
From: "Docrotcod" <rahbart@cox.net>
Newsgroups: comp.sys.atari.8bit
References: <GmMUf.18275$YX1.10784@dukeread06>
Subject: Re: Need PCB repair
Lines: 13
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Response
Message-ID: <WuMUf.18334$YX1.335@dukeread06>
Date: Fri, 24 Mar 2006 00:39:56 -0600
NNTP-Posting-Host: 70.185.224.53
X-Complaints-To: abuse@cox.net
X-Trace: dukeread06 1143182390 70.185.224.53 (Fri, 24 Mar 2006 01:39:50 EST)
NNTP-Posting-Date: Fri, 24 Mar 2006 01:39:50 EST
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:2693

Sorry...wrong group!

Thomas

"Docrotcod" <rahbart@cox.net> wrote in message
news:GmMUf.18275$YX1.10784@dukeread06...
> Does anyone repair Atari Hard Drivin' PCB's? I have two that need repair.
> TIA
>
> Thomas
>

From -8767943674793016854
X-Google-Thread: f8760,229e010118017911
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!j33g2000cwa.googlegroups.com!not-for-
mail
From: "Lee" <melee5@my-deja.com>

Newsgroups: comp.sys.atari.8bit
Subject: Re: Formatting and other XIO operations in assembly.
Date: 24 Mar 2006 00:52:17 -0800
Organization: http://groups.google.com
Lines: 67
Message-ID: <1143190337.483836.261200@j33g2000cwa.googlegroups.com>
References: <TPydnbooBNPQu4PZRVn-tw@comcast.com>
   <slrne1t987.1tj.usenet-200603@camel.hias.horus.com>
   <1142992859.817392.327130@i39g2000cwa.googlegroups.com>
   <nMednWLpxf2McbzZRVn-ig@comcast.com>
NNTP-Posting-Host: 63.163.156.153
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1143190354 5479 127.0.0.1 (24 Mar 2006 08:52:34 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Fri, 24 Mar 2006 08:52:34 +0000 (UTC)
In-Reply-To: <nMednWLpxf2McbzZRVn-ig@comcast.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 5.5; Windows
98),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: j33g2000cwa.googlegroups.com; posting-host=63.163.156.153;
   posting-account=zgPw1QwAAADahBe_Hz3uPK7W9Bz975DJ
Xref: g2news1.google.com comp.sys.atari.8bit:2694

David Bowden wrote:
<snip>
> Very interesting. So I suppose the easiest method of verifying the presence
> of D9: as a ramdisk would be to try and get a directory listing. If it
> errors out, abort format. Since MyDOS initializes the RD and it appears, at
> first, as a disk with 65535 sectors, I will at least be able to read that.
>
> What do you think?
> --
> David Bowden
> The Undead Mechanic.
>
> AIM & Yahoo: UndeadMechanic
>
> Lame ass website: http://david.taylor-madeak.org
>
> SPAM PROOF EMAIL ADDRESS: same as yahoo/AIM *AT* comcast *DOT* net

Thanks. I don't think that will work like you want it too. MyDOS will
pull a successful directory on SpartaDOS disks which usually results in
2 or three screens of garbage, a honk or two and then finishes up with
an impossible free sector count displayed at any point on the screen.
Yet register Y returns from the CIO call equal to 1 which means 'good'
so how would you know a bad one from a good one in machine code? If it
DID error out then I'm thinking you would want to format so the logic
you posted above is backwards? Don't feel bad as that is not an
unusual mistake to make when it comes to machine language in my
experiance. I don't think it will ever error out even with a ramdisk

full of garbage. And with the wrong configuration for the ramdisk in use as well.

If you are looking just to insure that your ramdisk is drive 9 always, you could place that value ($09) at $070A and just proceed with the rest of your program. When you then format drive 9, MyDOS will sense that drive 9 IS your ramdisk and proceed with the special code just for the ramdisk format at that point.

MyDOS doesn't initialize the ramdisk, it could be configured to use one and show one as valid and available when booted on a stock XL. If you try to use it however, DUP.SYS will be overwritten and then you'll crash, but you might not know it even happened because MyDOS will then attempt to reload the DUP.SYS file from any and all drives in succession eventually succeeding from your floppy and no appearent harm done. The configuration of the ramdisk is totally a function of the (O) Configuration menu option and then only good for the machine that the option was run on. In order to save this configuration you MUST then do (H) Write DOS files menu option to drive one. THEN and only then MyDOS knows what kind of ramdisk you got when you then boot that disk on that particular computer. But the current configuration for your ramdisk always comes from the last time you ran the (O) Configuration menu option and nowhere else. MyRd2 fixes that problem and insures a working ramdisk configuration buy using code modified from those DUP.SYS ramdisk configuration routines.

I couldn't figure out any way to test for a valid pre-existing ramdisk if that is your goal. I had to cheat and make it a test for if MyRd had run before in order to prevent a 2nd and unwanted format of the ramdisk. And that was the only solution I could come up with. If I knew exactly what you wanted to do and when it was supposed to happen maybe I could help better? MyDOS is full of these kinds of twists and turns that seems to be built in such that you can't get there from here. Add to that, I don't know what you want to happen and we could go in circles for a long, long time. If you're just looking for basic MyDOS ramdisk info that's fine too.

Lee

From -6162433109368448940
X-Google-Thread: f8760,ca293382de275767
X-Google-Thread: 111a55,ca293382de275767
X-Google-Attributes: gidf8760,gid111a55,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Fri, 24 Mar 2006 07:59:35 -0600
From: "Lion Of Judah" <sonofman1@comcast.net>
Newsgroups: comp.sys.atari.8bit,comp.sys.atari.st
References: <Afidneqmm5vB8r7ZnZ2dnUVZ_vudnZ2d@comcast.com>

Subject: Re: Whoever wanted the LDW basic compiler for the Atari ST
Date: Fri, 24 Mar 2006 08:59:19 -0500
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-RFC2646: Format=Flowed; Response
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
Message-ID: <j9GdneV-Su7aZr7ZnZ2dnUVZ_sSdnZ2d@comcast.com>
Lines: 10
NNTP-Posting-Host: 69.180.103.174
X-Trace: sv3-Owzib29gVRQn7Eq5RXM3cQYHTLooBmnmA7Gp7pslIg0JD3RZNEWe5NWpCmgdF2m8U/
Bj6Z6mLiZ5Txp!zgeS2LDGDdq0nwdhbcV7bSnpAyAZX9Bj0wajQ5fRWyd/GW4SYk/
I8OJ45ef+P9AldsCNg9pfQP7T!CuiEutcPBt8+VtHR
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2695 comp.sys.atari.st:2361

"Lion Of Judah" <sonofman1@comcast.net> wrote in message
news:Afidneqmm5vB8r7ZnZ2dnUVZ_vudnZ2d@comcast.com...
> Here is a photo of it with some books I got out of storage.

The MCC Assembler is not a book, but software btw.

>
> http://home.comcast.net/~sonofman1/ldw.PNG

From -3741332662691613768
X-Google-Thread: 103c3f,b6df777e18852699
X-Google-Thread: f8760,b6df777e18852699
X-Google-Attributes: gid103c3f,gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!newsfeed.stanford.edu!
headwall.stanford.edu!newshub.sdsu.edu!elnk-nf2-pas!newsfeed.earthlink.net!
stamper.news.pas.earthlink.net!newsread2.news.pas.earthlink.net.POSTED!ccf20f92!
not-for-mail
From: Rick Cortese <ricortes@earthlink.net>
User-Agent: Mozilla/5.0 (Windows; U; Windows NT 5.1; en-US; rv:1.6) Gecko/20040113
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.apple2,comp.sys.atari.8bit
Subject: Re: WDC 65C02
References: <dLIUf.550$t22.534@dukeread08>
<1143175306.647165.307450@i40g2000cwc.googlegroups.com>
In-Reply-To: <1143175306.647165.307450@i40g2000cwc.googlegroups.com>
Content-Type: text/plain; charset=us-ascii; format=flowed
Content-Transfer-Encoding: 7bit

Lines: 39
Message-ID: <8SUUf.7686$Bj7.6178@newsread2.news.pas.earthlink.net>
Date: Fri, 24 Mar 2006 16:10:44 GMT
NNTP-Posting-Host: 4.246.45.101
X-Complaints-To: abuse@earthlink.net
X-Trace: newsread2.news.pas.earthlink.net 1143216644 4.246.45.101 (Fri, 24 Mar 2006 08:10:44 PST)
NNTP-Posting-Date: Fri, 24 Mar 2006 08:10:44 PST
Organization: EarthLink Inc. -- http://www.EarthLink.net
Xref: g2news1.google.com comp.sys.apple2:5818 comp.sys.atari.8bit:2696

heuser.marcus@freenet.de wrote:
>>Can MOS 6502 be replaced with WDC65C02 Microprocessor?
>>The WDC can fit with Atari 8bit family and Apple II family...
>
>
> Apple II -> yes
>
> Atari 8 bit -> no! (at least not as a simple replacement)
> The Ataris use a modified 6502 - called 6502B. It differs in only one
> feature from the normal 6502: It has a special interrupt line which the
> graphics processor ("ANTIC") uses to stop the 6502 and gain DMA access
> to the RAM.
> The 6502B is therefore not pin-compatible. You 'd have to build extra
> circuitry to add this interrupt line to a "standard" CPU like the 6502
> or 65C02. And if you have to do that you may use a powerful CPU like
> the 65816. (Then a plethora of other problems will arise - like system
> timing. But that's another story .)

Mostly right. The early Atari 800 used 6502B and the later 800s through the XEs used a 6502C. Only the processor board for the early 6502B has the extra circuitry you need to use a 65C02.

I have a 65C02 in one of my 800s. In my experience it does nothing but a little power saving unless you write your own code in assembler. I seem to recall my code was ~5% shorter using the extended instruction set. I've got in debates with people about the value of 5% tighter code. I think the ~5% speed gain you get is not significant but freeing up 500 bytes in the OS ROMs would allow you to add some nice features.

There was also the 65808 that is supposed to work in early 800s. This is a 16 bit internal/65816 pin compatible with the 6502B. I tried for a year to find one of these in every surplus shop in Silly Con Valley w/o sucess.Maybe we could scrape together a million bucks and get WDC to make another run.<grin>

Just a general comment to the group. Most people don't want to learn a new language like Action! or assembler. People that don't solder don't want to learn at this stage of their lives. What people seem to really want is a new power supply that will let their Atari run like a gigaHz P4.

From -5460386949890302267

X-Google-Thread: 103c3f,b6df777e18852699
X-Google-Thread: f8760,b6df777e18852699
X-Google-Attributes: gid103c3f,gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Fri, 24 Mar 2006 11:10:52 -0600
From: "Bill Garber" <willy46pa@comcast.net>
Newsgroups: comp.sys.apple2,comp.sys.atari.8bit
References: <dLIUf.550$t22.534@dukeread08>
<Pine.LNX.4.62.0603232127260.29184@static-141-149-129-16.buff.east.verizon.net>
<otCdndrMMK2w_b7ZnZ2dnUVZ_tudnZ2d@comcast.com>
<f62dncCAOPPu9b7ZnZ2dnUVZ_uudnZ2d@comcast.com>
Subject: Re: WDC 65C02
Date: Fri, 24 Mar 2006 12:11:02 -0500
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
X-RFC2646: Format=Flowed; Response
Message-ID: <mMKdnT4WKIuBtbnZRVn-rg@comcast.com>
Lines: 23
NNTP-Posting-Host: 71.224.145.36
X-Trace: sv3-XtxB1cDOE+prHKvOBgLgX+5oJrWrSM70Udb4AupMLpDK6576eUow73btC+E/
evwPAsYJ2/C2QetcWXo!
YhraPIUPhFxYSEMt88AfZ59gbg2aB07ITzzQaDTxju5qu1JUZJsB0MEt1oSL3GTAL3vxg2HQ2Rko!pw==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.apple2:5819 comp.sys.atari.8bit:2697

"Vince Briel" <vbriel@removethisspamcamcast.net> wrote in message
news:f62dncCAOPPu9b7ZnZ2dnUVZ_uudnZ2d@comcast.com...
>> Yes, it is compatible electrically, and no,
>> the WDC is in a PLCC package.
>>
>> Bill Garber
>
> Huh? I have 40 pin DIP WDC chips. I've bought 40 pin DIP directly from
> WDC.

Yeah, sorry. I don't know what I was thinking.

> I haven't directly tested the WDC 65C02 in all II's but in a IIe it should
> work just fine. I had problems getting some 65C02's to work in the IIplus.
> I seem to remember RAM not liking it.

True some work in the II+, some don't. :o)

Bill Garber

From -1022806398419308821
X-Google-Thread: 103c3f,b6df777e18852699
X-Google-Thread: f8760,b6df777e18852699
X-Google-Attributes: gid103c3f,gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!t31g2000cwb.googlegroups.com!not-for-mail
From: "BLuRry" <brendan.robert@gmail.com>
Newsgroups: comp.sys.apple2,comp.sys.atari.8bit
Subject: Re: WDC 65C02
Date: 24 Mar 2006 09:46:12 -0800
Organization: http://groups.google.com
Lines: 4
Message-ID: <1143222372.911379.224720@t31g2000cwb.googlegroups.com>
References: <dLIUf.550$t22.534@dukeread08>
   <Pine.LNX.4.62.0603232127260.29184@static-141-149-129-16.buff.east.verizon.net>
   <otCdndrMMK2w_b7ZnZ2dnUVZ_tudnZ2d@comcast.com>
   <f62dncCAOPPu9b7ZnZ2dnUVZ_uudnZ2d@comcast.com>
   <mMKdnT4WKIuBtbnZRVn-rg@comcast.com>
NNTP-Posting-Host: 12.110.208.10
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1143222378 14125 127.0.0.1 (24 Mar 2006 17:46:18 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Fri, 24 Mar 2006 17:46:18 +0000 (UTC)
In-Reply-To: <mMKdnT4WKIuBtbnZRVn-rg@comcast.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Windows NT 5.1; en-US; rv:1.8.0.1)
Gecko/20060111 Firefox/1.5.0.1,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: t31g2000cwb.googlegroups.com; posting-host=12.110.208.10;
   posting-account=N5hIbA0AAACzTGVDiZh9ucUYdzqr6aq7
Xref: g2news1.google.com comp.sys.apple2:5820 comp.sys.atari.8bit:2698

This was because of the older ram chips' response time, correct? If
you wanted to upgrade the ram chips to faster ram, would that work?
Would the same go for a //e as well?

From 3024106362803591473
X-Google-Thread: 103c3f,b6df777e18852699
X-Google-Thread: f8760,b6df777e18852699
X-Google-Attributes: gid103c3f,gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!

nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Fri, 24 Mar 2006 12:40:40 -0600
From: "Vince Briel" <vbriel@removethisspamcamcast.net>
Newsgroups: comp.sys.apple2,comp.sys.atari.8bit
References: <dLIUf.550$t22.534@dukeread08>
<Pine.LNX.4.62.0603232127260.29184@static-141-149-129-16.buff.east.verizon.net>
<otCdndrMMK2w_b7ZnZ2dnUVZ_tudnZ2d@comcast.com>
<f62dncCAOPPu9b7ZnZ2dnUVZ_uudnZ2d@comcast.com> <mMKdnT4WKIuBtbnZRVn-
rg@comcast.com> <1143222372.911379.224720@t31g2000cwb.googlegroups.com>
Subject: Re: WDC 65C02
Date: Fri, 24 Mar 2006 13:40:37 -0500
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <Gv2dnTdhna21oLnZ4p2dnA@comcast.com>
Lines: 19
NNTP-Posting-Host: 24.131.122.13
X-Trace: sv3-
RRctaWarACcNgWsvsMLWpz+QCJA4cWzSpmEVZOWzKbzylkLGYSBKXzyIop6bl72Qkw+ytOtZAzNNvjW!
PYFRY17/qsvaJJNLHU//axsutYVkXgV8twE2RxZCo68lZw99jkHZQajeuT2uKVjITVBIr22LeQ==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.apple2:5821 comp.sys.atari.8bit:2699

> This was because of the older ram chips' response time, correct? If
> you wanted to upgrade the ram chips to faster ram, would that work?
> Would the same go for a //e as well?
>

Not sure, I never had to go any farther since Rich Dreher made the CFFA work
on a IIplus. If I remember correctly, the RAM chips actually got hot with
the C02 installed! It is entirely possible faster RAM would do the trick but
it would just be easier to find an accelerator on eBay. Why risk frying a
board.

Vince

--
Making computers fun again
See the new AltairPC
http://www.brielcomputers.com

From 7875145421195965664

X-Google-Thread: 103c3f,b6df777e18852699
X-Google-Thread: f8760,b6df777e18852699
X-Google-Attributes: gid103c3f,gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Fri, 24 Mar 2006 15:57:56 -0600
From: "Bill Garber" <willy46pa@comcast.net>
Newsgroups: comp.sys.apple2,comp.sys.atari.8bit
References: <dLIUf.550$t22.534@dukeread08>
<Pine.LNX.4.62.0603232127260.29184@static-141-149-129-16.buff.east.verizon.net>
<otCdndrMMK2w_b7ZnZ2dnUVZ_tudnZ2d@comcast.com>
<f62dncCAOPPu9b7ZnZ2dnUVZ_uudnZ2d@comcast.com> <mMKdnT4WKIuBtbnZRVn-
rg@comcast.com> <1143222372.911379.224720@t31g2000cwb.googlegroups.com>
<Gv2dnTdhna21oLnZ4p2dnA@comcast.com>
Subject: Re: WDC 65C02
Date: Fri, 24 Mar 2006 16:58:06 -0500
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
X-RFC2646: Format=Flowed; Response
Message-ID: <KpSdnavq09T49rnZRVn-sg@comcast.com>
Lines: 23
NNTP-Posting-Host: 71.224.145.36
X-Trace: sv3-gdm/qW/isscqG4TCBU1kRNf4m8r/
vOAJ7DsKz7znADWvPvlDulA2JTtUSQdp6p1cS4Oioh0nbTnNLvK!
3fgmZBMseVtx10aUd1TW6xSmP6RABtvR8LEpoX4fhUE7kLvMMg5icUJYOuU5P5Znz3H9wblM64Mc!DA==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.apple2:5822 comp.sys.atari.8bit:2700

"Vince Briel" <vbriel@removethisspamcamcast.net> wrote in message
news:Gv2dnTdhna21oLnZ4p2dnA@comcast.com...
>> This was because of the older ram chips' response time, correct? If
>> you wanted to upgrade the ram chips to faster ram, would that work?
>> Would the same go for a //e as well?
>>
>
> Not sure, I never had to go any farther since Rich Dreher made the CFFA
> work on a IIplus. If I remember correctly, the RAM chips actually got hot
> with the C02 installed! It is entirely possible faster RAM would do the
> trick but it would just be easier to find an accelerator on eBay. Why risk
> frying a board.

Yeah, the accelerator does the trick.

I actually use my SpeedDemon in my IIe for a little
added speed. :o)

Bill Garber

From -3251326790928565884
X-Google-Thread: 103c3f,b6df777e18852699
X-Google-Thread: f8760,b6df777e18852699
X-Google-Attributes: gid103c3f,gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!proxad.net!proxad.net!
newsfeed.arcor.de!news.arcor.de!not-for-mail
Date: Sat, 25 Mar 2006 01:27:25 +0100
From: Linards Ticmanis <ticmanis@gmx.de>
User-Agent: Mozilla Thunderbird 1.0.6 (X11/20050715)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.apple2,comp.sys.atari.8bit
Subject: Re: WDC 65C02
References: <dLIUf.550$t22.534@dukeread08>
In-Reply-To: <dLIUf.550$t22.534@dukeread08>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 23
Message-ID: <44248e71$0$7752$9b4e6d93@newsread4.arcor-online.net>
Organization: Arcor
NNTP-Posting-Date: 25 Mar 2006 01:27:30 MET
NNTP-Posting-Host: 3b8865e0.newsread4.arcor-online.net
X-Trace:
DXC=SReM@E`HSTQjYMQID6OnPX:ejgIfPPldTjW\KbG]kaMXeDdmR4DE3R\XQg\2;MF43\nG8bB1k0ePYI
Q=6PT\0lQT
X-Complaints-To: usenet-abuse@arcor.de
Xref: g2news1.google.com comp.sys.apple2:5824 comp.sys.atari.8bit:2701

Jack Tseng wrote:
> Can MOS 6502 be replaced with WDC65C02 Microprocessor? The WDC can fit with
> Atari 8bit family and Apple II family...

Yes and no.

You will lose compatibility with programs that use the 6502's "illegal"
opcodes. That's less of a problem with Apples since the company switched
to 65C02 by itself before too many programs with the illegal opcodes
were on the market.

For other system architectures that stayed with the NMOS 6502's longer
and/or used lots of cycle-counted raster beam racing code, the problem
gets bigger. Examples would be the Commodore and Atari computers and
consoles.

And of course there is the problem that other people mentioned already:
Those systems that use NMOS 6502 *derivatives* (such as 6502B, 6507,
6510 etc.) can't use the 65C02 chips without some extra circuitry.

--
Linards Ticmanis

From 4693825251705612264
X-Google-Thread: f8760,ab023c7b1771cf2a,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!peer01.cox.net!cox.net!p01!
dukeread06.POSTED!53ab2750!not-for-mail
Reply-To: "Docrotcod" <rahbart@cox.net>
From: "Docrotcod" <rahbart@cox.net>
Newsgroups: comp.sys.atari.8bit
Subject: Couple of ROM questions
Lines: 10
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <xIROf.476739$0l5.98084@dukeread06>
Date: Mon, 6 Mar 2006 01:41:14 -0600
NNTP-Posting-Host: 70.185.224.53
X-Complaints-To: abuse@cox.net
X-Trace: dukeread06 1141630877 70.185.224.53 (Mon, 06 Mar 2006 02:41:17 EST)
NNTP-Posting-Date: Mon, 06 Mar 2006 02:41:17 EST
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:2501

What type EPROM does basic use?

Does anyone have a dump of the XEGS OS/Basic/Missile Command ROM and what
type EPROM it uses? I have an XEGS with a bad ROM.

TIA

Thomas

From 4756226516080056491
X-Google-Thread: f8760,62137dc7938db25a
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!i40g2000cwc.googlegroups.com!not-for-

mail
From: lbaeza@usa.net
Newsgroups: comp.sys.atari.8bit
Subject: Re: Jindroush = R.I.P. ?
Date: 6 Mar 2006 04:09:58 -0800
Organization: http://groups.google.com
Lines: 7
Message-ID: <1141646998.849150.77890@i40g2000cwc.googlegroups.com>
References: <1141350453.835502.299920@p10g2000cwp.googlegroups.com>
   <1141361419.600758.323730@z34g2000cwc.googlegroups.com>
   <pan.2006.03.03.05.19.14.172295@charter.net>
   <1141365436.481649.44990@t39g2000cwt.googlegroups.com>
   <C02E49CB.2121%gfa-basic@mint.net>
NNTP-Posting-Host: 200.27.221.195
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1141647004 27468 127.0.0.1 (6 Mar 2006 12:10:04 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Mon, 6 Mar 2006 12:10:04 +0000 (UTC)
In-Reply-To: <C02E49CB.2121%gfa-basic@mint.net>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT
5.1),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: i40g2000cwc.googlegroups.com; posting-host=200.27.221.195;
   posting-account=8D7OoQwAAAArUn_AJ4wFqyhEXFAqczKx
Xref: g2news1.google.com comp.sys.atari.8bit:2502

Hi

Just to let you know Steven Tucker has already mirrored Jindroush's
site. Check it out at http://www.atarimax.com/jindroush.atari.org/

Regards

From 9091526486165921002
X-Google-Thread: f8760,1ee2caab98eadd24
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Mon, 06 Mar 2006 06:14:47 -0600
Message-ID: <440C27B7.A5D1AFD7@comcast.net>
Date: Mon, 06 Mar 2006 06:14:46 -0600
From: Charles Richmond <richchas@comcast.net>
Reply-To: richmond@plano.net
Organization: Canine Computer Center
X-Mailer: Mozilla 4.77C-CCK-MCD {C-UDP; EBM-APPLE} (Macintosh; U; PPC)
X-Accept-Language: en
MIME-Version: 1.0

Newsgroups: comp.sys.atari.8bit
Subject: Re: magazine type-ins
References: <120m562ofe00p1f@corp.supernews.com>
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 23
NNTP-Posting-Host: 24.1.19.141
X-Trace: sv3-oa3LITEwtkcmMeG4MuCpH4F5/
UZToAdSRBdd0nH+USNFrPSSPzDs+4wWgu3Qcioxxkws5cyVJ2IRBQb!s8/vA/
3jmcWAGRNEMFvU2v8sI51J8fCy/jyExA9bfYwmZjBY+I0e55c7WH322smmgUM=
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2503

TJ wrote:
>
> I'm working my way up to selling one of my old XL systems on eBay. I
> thought I might enhance the offer by including copies of old 8-bit
> software, copies that I actually make with the system to demonstrate it
> works.
>
> Games, of course, would probably be the most popular. I wouldn't include
> any copies of commercial software, of course, but I have several games
> that I originally laboriously typed in from the pages of Antic,
> Compute!, and Analog - a sort of personal "best-of" collection. Since
> many of those programs are now freely downloadable from
> atarimagazines.com, and thus easily available to anybody, would it be a
> problem if I were to include some of them in the mix?
>
Why don't you just send along a couple of the magazines, and let
the new owner have the "fun" of typing the programs in himself...
just like you did all those years ago???

--
+---+
| Charles and Francis Richmond   richmond at plano dot net |
+---+

From -5236640711808848422
X-Google-Thread: f8760,1ee2caab98eadd24
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!npeer.de.kpn-
eurorings.net!feeder1.cambrium.nl!feed.tweaknews.nl!138.199.65.86.MISMATCH!sn-
ams-06!sn-xt-ams-08!sn-post-ams-01!sn-post-01!supernews.com!corp.supernews.com!
not-for-mail
From: TJ <tjatari@dreamscape.com>
Newsgroups: comp.sys.atari.8bit

Subject: Re: magazine type-ins
Date: Mon, 06 Mar 2006 08:51:12 -0500
Organization: Posted via Supernews, http://www.supernews.com
Message-ID: <120of9cc6dbcsc0@corp.supernews.com>
User-Agent: Mozilla Thunderbird 1.0.6-6mdk (X11/20050322)
X-Accept-Language: en-us, en
MIME-Version: 1.0
References: <120m562ofe00p1f@corp.supernews.com> <440C27B7.A5D1AFD7@comcast.net>
In-Reply-To: <440C27B7.A5D1AFD7@comcast.net>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
X-Complaints-To: abuse@supernews.com
Lines: 30
Xref: g2news1.google.com comp.sys.atari.8bit:2504

Charles Richmond wrote:
> TJ wrote:
>
>>I'm working my way up to selling one of my old XL systems on eBay. I
>>thought I might enhance the offer by including copies of old 8-bit
>>software, copies that I actually make with the system to demonstrate it
>>works.
>>
>>Games, of course, would probably be the most popular. I wouldn't include
>>any copies of commercial software, of course, but I have several games
>>that I originally laboriously typed in from the pages of Antic,
>>Compute!, and Analog - a sort of personal "best-of" collection. Since
>>many of those programs are now freely downloadable from
>>atarimagazines.com, and thus easily available to anybody, would it be a
>>problem if I were to include some of them in the mix?
>>
>
> Why don't you just send along a couple of the magazines, and let
> the new owner have the "fun" of typing the programs in himself...
> just like you did all those years ago???
>
Interesting thought, but unfortunately I threw the magazines away years
ago. Well, all but the copies where my own article appeared. I hadn't
looked at them in four years, and they were taking up valuable space.

I didn't type them in because it was "fun." At first it was because I
was using a <shudder> cassette system. Later, when I finally got my
first 1050, I was too cheap to get a disk subscription!

TJ

From -1213745083967139161
X-Google-Thread: f8760,e77bdbbc83323cd5
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!newscon06.news.prodigy.com!

prodigy.net!newsmst01b.news.prodigy.com!prodigy.com!postmaster.news.prodigy.com!
newssvr14.news.prodigy.com.POSTED!055853fb!not-for-mail
From: Steven Tucker <classics@atarimax.com>
User-Agent: Thunderbird 1.5 (Windows/20051201)
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit
Subject: Re: Anyone heard of "Frappr"? Here's one for Atari users...
References: <24KdnXFK3-AV0pjZRVn-tg@comcast.com> <dufbj602n6d@news4.newsguy.com>
<C030D7F8.21FE%gfa-basic@mint.net> <pLMOf.1197$9I5.100@tornado.ohiordc.rr.com>
In-Reply-To: <pLMOf.1197$9I5.100@tornado.ohiordc.rr.com>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 28
Message-ID: <4zZOf.27517$_S7.2254@newssvr14.news.prodigy.com>
NNTP-Posting-Host: 68.76.111.202
X-Complaints-To: abuse@prodigy.net
X-Trace: newssvr14.news.prodigy.com 1141663040 ST000 68.76.111.202 (Mon, 06 Mar
2006 11:37:20 EST)
NNTP-Posting-Date: Mon, 06 Mar 2006 11:37:20 EST
Organization: SBC http://yahoo.sbc.com
X-UserInfo1:
O@Y[S^OG\JUQBZH]]RKB_UDAZZ\DPCPDLXUNNHXIJYWZUYICD^RAQBKZQTZTX_I[^G_KGFNON[ZOE_AZN
VO^\XGGNTCIRPIJH[@RQKBXLRZ@CD^HKANYVW@RLGEZEJN@_WZJBNZYYKVIOR]T]MNMG_Z[YVWSCH_Q[G
PC_A@CARQVXDSDA^M]@DRVUM@RBM
Date: Mon, 06 Mar 2006 16:37:20 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:2505

Charlie wrote:
> lp wrote:
>
>> in article dufbj602n6d@news4.newsguy.com, gozarcollins@SPAMTRAPhotmail.com
>> wrote on 3/5/06 1:44 PM:
>>
>>> David Bowden <nospam@spamsux.org> wrote:
>>>> http://www.frappr.com/atariscene/map
>>> Ok, I can't be the only Ohioan here!
>>
>> Don't worry. You are not the only one. ;-)
>>
>
> I'm here in Ohio. I'm not an Ohioan though, I'm a Chicagoan living in Ohio.
> 2 years now. Ohio's pretty cool. Need some good pizza here though.

Pretty cool? Pretty cold if you ask me. :D Added myself.

Steve
--
--
FREE SHIPPING SALE: http://www.atarimax.com/freeshippingsale/
--
* * * Author of Imagic and APE - The Atari Peripheral Emulator! * * *
* * * Turn your 8-bit Atari into a powerhouse with APE! * * *
* * * Ape Homepage: http://www.atarimax.com/ * * *

  *   *   **   *   *
!! Request my *FOR SALE* LISTING OF CLASSIC VIDEO GAME STUFF -- 2000+ Items !!

From 4562831618293656406
X-Google-Thread: f8760,670a926df9c72543
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!novia!news-xfer.nntp.sonic.net!
posts.news.sonic.net!nnrp0.nntp.sonic.net!not-for-mail
Message-ID: <440cbdaf$0$58126$742ec2ed@news.sonic.net>
From: bill@newbreedsoftware.com (William Kendrick)
Subject: Re: XIO in C
Newsgroups: comp.sys.atari.8bit
References: <44096b1c$0$58058$742ec2ed@news.sonic.net>
<eilj02pcloj9vvnk5ufds5f4hesdviq0jj@4ax.com>
<440a4e19$0$58127$742ec2ed@news.sonic.net>
<rb8n02p1grl592dtoe3n2uc534grc52q15@4ax.com>
User-Agent: tin/1.7.10-20050929 ("Tahay") (UNIX) (Linux/2.4.31-B-STAND (i686))
Date: 06 Mar 2006 22:54:39 GMT
Lines: 20
Organization: Sonic.Net
NNTP-Posting-Date: 06 Mar 2006 22:54:39 GMT
NNTP-Posting-Host: 1e6913cc.news.sonic.net
X-Trace:
DXC=BfVk3T<aR[jdXNH_G8AmM`m4K\QM1CV^`1OYf0H`?;XaUU5[Ld;AME`:oF=1i9HD6dd5dR1^23cmo_
IjUKlL44Zb
X-Complaints-To: abuse@sonic.net
Xref: g2news1.google.com comp.sys.atari.8bit:2506

Shawn Jefferson <sjeffersonTAKETHISOUTTOREPLY@shaw.ca> wrote:
> As promised:

Sweet, thanks!

<snip>
> PS: I've never had a need to call CIO directly, since most disk related
> stuff can be done other ways, and for graphics, I think it's better to
> write directly to graphics memory.

Well, for the quick-and-dirty, I thought I'd take advantage of the OS's
draw routines. :)

But yeah, it'd be good to actually go through and write some line
drawing routines, and see if I can get 'em going faster than the OS ones. :^)

--
-bill!
bill@newbreedsoftware.com
http://www.newbreedsoftware.com/
Tux Paint 2006 wall calendar,
CDROM, bumper sticker & apparel
http://www.cafepress.com/newbreedsw

From -7989930772432508426
X-Google-Thread: f8760,f2570ecde266644d,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news3.google.com!news.glorb.com!
green.octanews.net!news-out.octanews.net!cox.net!news-xfer.cox.net!p02!
dukeread08.POSTED!53ab2750!not-for-mail
From: "Jack Tseng" <tseng4@hotmail.com>
Newsgroups: comp.sys.atari.8bit
Subject: Atari upgraded to 1MB?
Lines: 7
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2670
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2670
X-RFC2646: Format=Flowed; Original
Message-ID: <kn3Pf.116009$QW2.68792@dukeread08>
Date: Mon, 6 Mar 2006 18:14:22 -0500
NNTP-Posting-Host: 24.255.118.209
X-Complaints-To: abuse@cox.net
X-Trace: dukeread08 1141686864 24.255.118.209 (Mon, 06 Mar 2006 18:14:24 EST)
NNTP-Posting-Date: Mon, 06 Mar 2006 18:14:24 EST
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:2507

I am wondering if an Atari can upgrade to 1MB. 1MB SIMM, 8bits, (IBM simm
Style) can fit with Atari XL/XE? we use Axlon adapter? Can 1MB SIMM be added
in Axlon Adapter or other Axlon compatible?

Jack

From -283261456268355204
X-Google-Thread: f8760,63650fc40f8092ef,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!cox.net!news-
xfer.cox.net!p01!fed1read10.POSTED!53ab2750!not-for-mail
From: "Roy Dean" <r-dean@ cox.net>
Newsgroups: comp.sys.atari.8bit
Subject: Sudoku found here!!
Lines: 13
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2670
X-RFC2646: Format=Flowed; Original
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2670
Message-ID: <Px5Pf.770$422.68@fed1read10>
Date: Mon, 6 Mar 2006 18:43:51 -0700
NNTP-Posting-Host: 68.98.72.240
X-Complaints-To: abuse@cox.net

X-Trace: fed1read10 1141695727 68.98.72.240 (Mon, 06 Mar 2006 20:42:07 EST)
NNTP-Posting-Date: Mon, 06 Mar 2006 20:42:07 EST
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:2508

After months of playing this game with pencil and paper from local
newspaper. I have found in my browsing the Atari internet sites. Sudoku
for the Atari 800. The emulator that I use most often shows this Puzzle in
dazzleing color---- now to reconnect my 800xl. My thanks to xxl. Found in
the latest files column. Lots of other interesting items here also..
http://www.atari8.info/dodajkomentarz.php?news=315&lang=en
Now I'm going to make a new MyIDE image for my unused cartridge. Or maybe
just download to my KMK hard drive.
RoyE

From -6232141548099728344
X-Google-Thread: f8760,670a926df9c72543
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!pd7cy2so!shaw.ca!pd7tw1no.POSTED!
53ab2750!not-for-mail
X-Trace-PostClient-IP: 24.68.172.119
From: Shawn Jefferson <sjeffersonTAKETHISOUTTOREPLY@shaw.ca>
Newsgroups: comp.sys.atari.8bit
Subject: Re: XIO in C
Reply-To: sjeffersonTAKETHISOUTTOREPLY@shaw.ca
Message-ID: <u21q02p2asu00tq46e2tvbttr89ijg1e4c@4ax.com>
References: <44096b1c$0$58058$742ec2ed@news.sonic.net>
<eilj02pcloj9vvnk5ufds5f4hesdviq0jj@4ax.com>
<440a4e19$0$58127$742ec2ed@news.sonic.net>
<rb8n02p1grl592dtoe3n2uc534grc52q15@4ax.com>
<440cbdaf$0$58126$742ec2ed@news.sonic.net>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 17
Date: Tue, 07 Mar 2006 03:59:04 GMT
NNTP-Posting-Host: 24.64.223.206
X-Complaints-To: abuse@shaw.ca
X-Trace: pd7tw1no 1141703944 24.64.223.206 (Mon, 06 Mar 2006 20:59:04 MST)
NNTP-Posting-Date: Mon, 06 Mar 2006 20:59:04 MST
Organization: Shaw Residential Internet
Xref: g2news1.google.com comp.sys.atari.8bit:2509

bill@newbreedsoftware.com (William Kendrick):

>But yeah, it'd be good to actually go through and write some line
>drawing routines, and see if I can get 'em going faster than the OS ones. :^)

Awhile back I started writing a graphics library in C for cc65. I posted
what I had to Atariage. It would be nice if we had a good general graphics
library for the Atari platform in cc65.

There is a standard TGI library for cc65 that is cross-platform and the
Atari platform still needs an implementation. (in case you are looking for
something to do with cc65. ;)

--
Shawn Jefferson
http://www.jeffersonsauctioneering.com/atari/
(fix reply to for email)

From 1241823417466264228
X-Google-Thread: f8760,f2570ecde266644d
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!atl-c05.usenetserver.com!
news.usenetserver.com!pd7cy2so!shaw.ca!pd7tw1no.POSTED!53ab2750!not-for-mail
X-Trace-PostClient-IP: 24.68.172.119
From: Shawn Jefferson <sjeffersonTAKETHISOUTTOREPLY@shaw.ca>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Atari upgraded to 1MB?
Reply-To: sjeffersonTAKETHISOUTTOREPLY@shaw.ca
Message-ID: <k91q02tua0a22i6cvgjk8mpffu3o0ubbdn@4ax.com>
References: <kn3Pf.116009$QW2.68792@dukeread08>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 14
Date: Tue, 07 Mar 2006 04:01:22 GMT
NNTP-Posting-Host: 24.64.223.206
X-Complaints-To: abuse@shaw.ca
X-Trace: pd7tw1no 1141704082 24.64.223.206 (Mon, 06 Mar 2006 21:01:22 MST)
NNTP-Posting-Date: Mon, 06 Mar 2006 21:01:22 MST
Organization: Shaw Residential Internet
Xref: g2news1.google.com comp.sys.atari.8bit:2510

"Jack Tseng" <tseng4@hotmail.com>:
>I am wondering if an Atari can upgrade to 1MB. 1MB SIMM, 8bits, (IBM simm
>Style) can fit with Atari XL/XE? we use Axlon adapter? Can 1MB SIMM be added
>in Axlon Adapter or other Axlon compatible?

I haven't seen any 1mb simm upgrades for the 800, but there are several for
the XL/XE computers floating around on the net: Mathy Nisselroy's, Bob
Woolley's and the Satantronic one, off the top of my head. All these use
the XL method of banking memory into $4000-7FFF controlled by $D301.

--
Shawn Jefferson
http://www.jeffersonsauctioneering.com/atari/
(fix reply to for email)

From 4096786356313125568
X-Google-Thread: f8760,316b4dd4cd59d7a0,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII
Path: g2news1.google.com!postnews.google.com!i40g2000cwc.googlegroups.com!not-for-mail
From: carmel_andrews@yahoo.com
Newsgroups: comp.sys.atari.8bit
Subject: Atari 8bit books for sale
Date: 7 Mar 2006 01:45:13 -0800
Organization: http://groups.google.com
Lines: 51
Message-ID: <1141724713.786398.103880@i40g2000cwc.googlegroups.com>
NNTP-Posting-Host: 213.78.91.207
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
Content-Transfer-Encoding: quoted-printable
X-Trace: posting.google.com 1141724719 20660 127.0.0.1 (7 Mar 2006 09:45:19 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Tue, 7 Mar 2006 09:45:19 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.1;
SV1),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: i40g2000cwc.googlegroups.com; posting-host=213.78.91.207;
   posting-account=3IT61w0AAAA-PBP3KK_P3i8t_Dp_jTww
Xref: g2news1.google.com comp.sys.atari.8bit:2511

 have the following Atari 8bit books for sale

Ideally and preferably all together (no splits)

Analog compendium
Atari Assembly Language Programming guide
Atari XE users handbook
I speak basic to my Atari
Atari Xl graphics handbook
Atari programming with 55 programs
Atari sound and graphics
Atari basic
Mastering the Atari 400/800/6/800xl
Getting started with the 600xl
Atari 600xl programming book
Get more from the Atari
Assembly language programming for Atari computers
Atari 130xe machine language for beginners
The Atari experience

Computes 1st, 2nd and 3rd books of Atari
Computes guide to adventure gaming
Computes first book of Atari games
Consumer guide to the best Atari s/w
Computes assembly language for beginners
Your Atari computer
How to program the Atari in machine language
Exploring adventures on Atari 48k
Mapping the Atari revised
Best of PCW software for the Atari
Games for the Atari
Easy programming for Atari micros
Boots guide to the Atari 600xl
Games for the Atari 600xl
Games for your Atari
The Atari Assembler
Zap, the rise and fall of Atari
SAMS-programming and interfacing the 6502
Zaks- Programming the 6502
Twaug's mapping the Atari xl/xe (2 volumes)

Also

Atari hardware manual, technical reference notes and o/s users guide in one folder

=A380 GBP for the lot, buyer must collect of arrange collection/delivery (excluding postage/packing) All are supllied Asis and loose (as in, not boxed)

carmel_andrews@yahoo.com

From 3706062346651879170
X-Google-Thread: f8760,e921e974e88dd254,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news4.google.com!newshub.sdsu.edu!news.astraweb.com!router2.astraweb.com!216.168.1.164.MISMATCH!sn-xt-sjc-04!sn-xt-sjc-09!sn-post-01!supernews.com!corp.supernews.com!not-for-mail
From: "Greg Goodwin" <Greg.Goodwinp0.f2.n8.z8@fmlynet.org>
Newsgroups: comp.sys.atari.8bit
Subject: Atari Chat
Date: Mon, 07 Mar 2006 11:29:02
Organization: www.family-bbs.net [FamilyNet International]
Message-ID: <003845fd@familynet-international.org>
X-Gateway: NewsGate v1.0 gamma 2 NNTP <-> FidoNet Gateway
X-FTNADDR: 8:8/2.0
X-Complaints-To: abuse@supernews.com
Lines: 55
Xref: g2news1.google.com comp.sys.atari.8bit:2512

FamilyNet International Newsgate

  A reminder of the Atari chat in 8:30 hours (at 8 pm CST)

   Directions below...

>> A quick tutorial. Many have heard this on the Atari 8 newsgroup but I forgot
>> they haven't here.

>> Here we go.... (Entering "Telnet://www.atarinews.org" into a browser)

>> Red Hat Linux release 7.3 (Valhalla)
>> Kernel 2.4.20-43.7.legacy on an i686
>> login: bbs
>> Password: bbs
>> ---===== [Enter "bbs" at both prompts]==========----------
>> Last login: Wed Jan 4 09:04:38 from commodore.justdied.com
>> Welcome to The AtariNews.Org BBS
 This BBS was setup mainly for its chat feature... to give the guys from the
Atari forum on Delphi a place to chat. We'll see how it goes. A full BBS is
obviously overkill but after trying a few web based chat systems and the Atari
web browser having a problem with frames and refresh headers, this seemed like
the next step.

>> userid ('new' for new user): doctorclu
>> Password:

>> ----=======[Here your system account. Registration for one is short]====---
>> Welcome to the system. Have a look around if you like. On the main menu,
>> you can select "Talk" for the chat area.
>> Last login Tue Jan 3 20:59:04 2006 from adsl-209-30-172-112. [RETURN]:

>> ---=======[Hit Enter/Return]========----------

>> The AtariNews.Org BBS No Board Currently Selected
>> Enter Command: New

>> ----=======["T" for talk and enter]=======--------------

>> Interactive Talk Menu No Board Currently Selected
>> Enter Talk Command: Users
>> Enter chatid: DrClu

>> -----=======["C" for Chat and then your name, and then, you're in...]==---
>> Interactive Talk Menu No Board Currently Selected
>> -->
>> *** Welcome to Chat, DrClu
>> *** 0 other user(s) present
>> *** 0 other visible room(s) in use
>> *** DrClu has entered room 'main'
>> -->

FamilyNet <> Internet Gated Mail

http://www.familynet-international.org

From 2891296802751537035
X-Google-Thread: f8760,ab023c7b1771cf2a
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!peer01.cox.net!cox.net!p01!
dukeread06.POSTED!53ab2750!not-for-mail
Reply-To: "Docrotcod" <rahbart@cox.net>
From: "Docrotcod" <rahbart@cox.net>
Newsgroups: comp.sys.atari.8bit
References: <xIROf.476739$0l5.98084@dukeread06>
Subject: Re: Couple of ROM questions
Lines: 22
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Response
Message-ID: <OblPf.485198$0l5.337784@dukeread06>
Date: Tue, 7 Mar 2006 13:30:47 -0600
NNTP-Posting-Host: 70.185.224.53
X-Complaints-To: abuse@cox.net
X-Trace: dukeread06 1141759854 70.185.224.53 (Tue, 07 Mar 2006 14:30:54 EST)
NNTP-Posting-Date: Tue, 07 Mar 2006 14:30:54 EST
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:2513

OK I have the ROM image for the XEGS, I just pulled it off of another one I
had after desoldering the chip.

The XEGS uses a 27C256 EPROM.

I ordered BASIC from Best as I understand it is masked.

Thomas

"Docrotcod" <rahbart@cox.net> wrote in message
news:xIROf.476739$0l5.98084@dukeread06...
> What type EPROM does basic use?
>
> Does anyone have a dump of the XEGS OS/Basic/Missile Command ROM and what
> type EPROM it uses? I have an XEGS with a bad ROM.
>
> TIA
>
> Thomas
>

From -5356280368564428997
X-Google-Thread: f8760,3d6461dfafa67b38
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news4.google.com!news.glorb.com!
feeder.xsnews.nl!news-out2.kabelfoon.nl!newsfeed.kabelfoon.nl!
bandi.nntp.kabelfoon.nl!62.100.30.134.MISMATCH!azure.qinip.net!firstname
From: Mathy Van Nisselroy <firstname@fullnamewithoutspaces.nl>
Newsgroups: comp.sys.atari.8bit
Subject: Re: PBI2PC
Date: Tue, 07 Mar 2006 21:17:24 +0100
Organization: QinIP
Lines: 13
Message-ID: <firstname-B9F473.21172407032006@azure.qinip.net>
References: <pan.2006.02.27.23.14.45.803687@crowcastle.net>
NNTP-Posting-Host: h8441212250.dsl.speedlinq.nl
X-Trace: azure.qinip.net 1141762645 464 84.41.212.250 (7 Mar 2006 20:17:25 GMT)
X-Complaints-To: abuse@qinip.net
NNTP-Posting-Date: Tue, 7 Mar 2006 20:17:25 +0000 (UTC)
User-Agent: MT-NewsWatcher/3.4 (PPC Mac OS X)
Xref: g2news1.google.com comp.sys.atari.8bit:2514

Howdy Preston

> and it looks like it should be possible to build a PBI device that works
> much like an SIO2PC device, only much faster.

Search for PIO2PC. It's like SIO2PC, but uses the PBI. Only bad thing
about it is, that the code from the device isn't switched in nicely, but
simply replaces the OS.

CU   Mathy

PS check out my site. PIO2PC is on it.
www.mathyvannisselroy.nl/special%20stuff.htm# pc2xlviapbi

From 5054101287544924953
X-Google-Thread: f8760,34133edd143daf77
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news4.google.com!news.glorb.com!
newsgate.cistron.nl!news2.euro.net!azure.qinip.net!firstname
From: Mathy Van Nisselroy <firstname@fullnamewithoutspaces.nl>
Newsgroups: comp.sys.atari.8bit
Subject: Re: The Black Box Floppy Board
Date: Tue, 07 Mar 2006 21:20:22 +0100
Organization: QinIP
Lines: 10
Message-ID: <firstname-500A72.21202207032006@azure.qinip.net>
References: <yXQIf.81478$QW2.41910@dukeread08>

<Gv5Jf.12532$Nv2.8039@newsread1.news.atl.earthlink.net>
NNTP-Posting-Host: h8441212250.dsl.speedlinq.nl
X-Trace: azure.qinip.net 1141762822 464 84.41.212.250 (7 Mar 2006 20:20:22 GMT)
X-Complaints-To: abuse@qinip.net
NNTP-Posting-Date: Tue, 7 Mar 2006 20:20:22 +0000 (UTC)
User-Agent: MT-NewsWatcher/3.4 (PPC Mac OS X)
Xref: g2news1.google.com comp.sys.atari.8bit:2515

Howdy Jack

> > I am wondering if the black box floppy board works with XEGS
> cartridge or
> > PBI of 130XE or SIO connection.

You can read all about th eblackBox and the FloppyBoard on my site at
www.mathyvannisselroy.nl/blackbox.htm.

CU   Mathy

From 5824014622025533925
X-Google-Thread: f8760,1706ca8dd73362ef,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!newscon06.news.prodigy.com!prodigy.net!
newsmst01b.news.prodigy.com!prodigy.com!postmaster.news.prodigy.com!
newssvr25.news.prodigy.net.POSTED!055853fb!not-for-mail
From: Steven Tucker <classics@atarimax.com>
User-Agent: Thunderbird 1.5 (Windows/20051201)
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit
Subject: Closet cleaning, some nice Atari 8-bit items FA @ $0.99
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 20
Message-ID: <WXmPf.38891$Jd.11090@newssvr25.news.prodigy.net>
NNTP-Posting-Host: 68.76.111.202
X-Complaints-To: abuse@prodigy.net
X-Trace: newssvr25.news.prodigy.net 1141767030 ST000 68.76.111.202 (Tue, 07 Mar
2006 16:30:30 EST)
NNTP-Posting-Date: Tue, 07 Mar 2006 16:30:30 EST
Organization: SBC http://yahoo.sbc.com
X-UserInfo1:
O@Y[S^OG\JUQBZH]]RKB_UDAZZ\DPCPDLXUNNH\KMAVNDQUBLNTC@AWZWDXZXQ[K\FFSKCVM@F_N_DOBWV
WG__LG@VVOIPLIGX\
\BU_B@\P\PFX\B[APHTWAHDCKJF^NHD[YJAZMCY_CWG[SX\Y]^KC\HSZRWSWKGAY_PC[BQ[BXAS\F\
\@DMTLFZFUE@\VL
Date: Tue, 07 Mar 2006 21:30:30 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:2516

Includes:

Black metal cased Atari 850 interface
Astra 2001
San Jose 'Special Edition' disk drive

http://search.ebay.com/_W0QQsassZatarimaxQQhtZ-1

Thanks

Steve
--
--
FREE SHIPPING SALE: http://www.atarimax.com/freeshippingsale/
--
     * * * Author of Imagic and APE - The Atari Peripheral Emulator! * * *
     * * *   Turn your 8-bit Atari into a powerhouse with APE!   * * *
    * * *   Ape Homepage: http://www.atarimax.com/   * * *
  *   *   **   *   *
!! Request my *FOR SALE* LISTING OF CLASSIC VIDEO GAME STUFF -- 2000+ Items !!

From 4719484080474519053
X-Google-Thread: f8760,670a926df9c72543
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!meganewsservers.com!
feeder2.on.meganewsservers.com!199.245.68.5.MISMATCH!news-xfer.nntp.sonic.net!
posts.news.sonic.net!nnrp0.nntp.sonic.net!not-for-mail
Message-ID: <440e0ceb$0$58082$742ec2ed@news.sonic.net>
From: bill@newbreedsoftware.com (William Kendrick)
Subject: Re: XIO in C
Newsgroups: comp.sys.atari.8bit
References: <44096b1c$0$58058$742ec2ed@news.sonic.net>
<eilj02pcloj9vvnk5ufds5f4hesdviq0jj@4ax.com>
<440a4e19$0$58127$742ec2ed@news.sonic.net>
<rb8n02p1grl592dtoe3n2uc534grc52q15@4ax.com>
<440cbdaf$0$58126$742ec2ed@news.sonic.net>
<u21q02p2asu00tq46e2tvbttr89ijg1e4c@4ax.com>
User-Agent: tin/1.7.10-20050929 ("Tahay") (UNIX) (Linux/2.4.31-B-STAND (i686))
Date: 07 Mar 2006 22:44:59 GMT
Lines: 12
Organization: Sonic.Net
NNTP-Posting-Date: 07 Mar 2006 22:44:59 GMT
NNTP-Posting-Host: 37fc20a5.news.sonic.net
X-Trace:
DXC=2c2[hdN@<WodJh8TOlXogjm4K\QM1CV^`1OYf0H`?;Xa_SUogY1a6<b:oF=1i9HD6dn2I7lSkI>JnN
XhWU8m@H8f
X-Complaints-To: abuse@sonic.net
Xref: g2news1.google.com comp.sys.atari.8bit:2517

Shawn Jefferson <sjeffersonTAKETHISOUTTOREPLY@shaw.ca> wrote:
> There is a standard TGI library for cc65 that is cross-platform and the
> Atari platform still needs an implementation. (in case you are looking for
> something to do with cc65. ;)

I noticed TGI, and noted the lack of Atari support. I'd love to help...
when/if I can find time! 8^o

--
-bill!   Tux Paint 2006 wall calendar,
bill@newbreedsoftware.com   CDROM, bumper sticker & apparel
http://www.newbreedsoftware.com/   http://www.cafepress.com/newbreedsw

From -2542137007014961545
X-Google-Thread: f8760,ab023c7b1771cf2a
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!e56g2000cwe.googlegroups.com!not-for-
mail
From: stephensheppard@hotmail.com
Newsgroups: comp.sys.atari.8bit
Subject: Re: Couple of ROM questions
Date: 7 Mar 2006 19:46:35 -0800
Organization: http://groups.google.com
Lines: 32
Message-ID: <1141789595.060498.237410@e56g2000cwe.googlegroups.com>
References: <xIROf.476739$0l5.98084@dukeread06>
   <OblPf.485198$0l5.337784@dukeread06>
NNTP-Posting-Host: 64.48.73.67
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1141789605 15976 127.0.0.1 (8 Mar 2006 03:46:45 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Wed, 8 Mar 2006 03:46:45 +0000 (UTC)
In-Reply-To: <OblPf.485198$0l5.337784@dukeread06>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Win98; en-US; rv:1.3.1) Gecko/
20030425,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: e56g2000cwe.googlegroups.com; posting-host=64.48.73.67;
   posting-account=4ilZLQsAAADHKJufwAjm_Pl2CA076mZi
Xref: g2news1.google.com comp.sys.atari.8bit:2518

Docrotcod wrote:
> OK I have the ROM image for the XEGS, I just pulled it off of another one I
> had after desoldering the chip.
>
> The XEGS uses a 27C256 EPROM.
>
> I ordered BASIC from Best as I understand it is masked.
>
> Thomas
>
> "Docrotcod" <rahbart@cox.net> wrote in message
> news:xIROf.476739$0l5.98084@dukeread06...

> > What type EPROM does basic use?
> >
> > Does anyone have a dump of the XEGS OS/Basic/Missile Command ROM and what
> > type EPROM it uses? I have an XEGS with a bad ROM.
> >
> > TIA
> >
> > Thomas
> >

Looks like I'm a little late.

I'm not sure EPROMs can be adapted so this easily but I'm using an SRAM
in place of the BASIC ROM.

The one major difference in the pin configuration was that A12 for the
BASIC ROM occurs where CS normally would be. I just lifted that pin and
pulled A12 from the OS chip.

From -4815143646899119617
X-Google-Thread: f8760,ab023c7b1771cf2a
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!i40g2000cwc.googlegroups.com!not-for-
mail
From: stephensheppard@hotmail.com
Newsgroups: comp.sys.atari.8bit
Subject: Re: Couple of ROM questions
Date: 7 Mar 2006 20:11:55 -0800
Organization: http://groups.google.com
Lines: 41
Message-ID: <1141791114.998971.154230@i40g2000cwc.googlegroups.com>
References: <xIROf.476739$0l5.98084@dukeread06>
   <OblPf.485198$0l5.337784@dukeread06>
   <1141789595.060498.237410@e56g2000cwe.googlegroups.com>
NNTP-Posting-Host: 64.48.73.67
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1141791120 19559 127.0.0.1 (8 Mar 2006 04:12:00 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Wed, 8 Mar 2006 04:12:00 +0000 (UTC)
In-Reply-To: <1141789595.060498.237410@e56g2000cwe.googlegroups.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Win98; en-US; rv:1.3.1) Gecko/
20030425,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: i40g2000cwc.googlegroups.com; posting-host=64.48.73.67;
   posting-account=4ilZLQsAAADHKJufwAjm_Pl2CA076mZi
Xref: g2news1.google.com comp.sys.atari.8bit:2519

stephensheppard@hotmail.com wrote:
> Docrotcod wrote:
> > OK I have the ROM image for the XEGS, I just pulled it off of another one I
> > had after desoldering the chip.
> >
> > The XEGS uses a 27C256 EPROM.
> >
> > I ordered BASIC from Best as I understand it is masked.
> >
> > Thomas
> >
> > "Docrotcod" <rahbart@cox.net> wrote in message
> > news:xIROf.476739$0l5.98084@dukeread06...
> > > What type EPROM does basic use?
> > >
> > > Does anyone have a dump of the XEGS OS/Basic/Missile Command ROM and what
> > > type EPROM it uses? I have an XEGS with a bad ROM.
> > >
> > > TIA
> > >
> > > Thomas
> > >
>
> Looks like I'm a little late.
>
> I'm not sure EPROMs can be adapted so this easily but I'm using an SRAM
> in place of the BASIC ROM.
>
> The one major difference in the pin configuration was that A12 for the
> BASIC ROM occurs where CS normally would be. I just lifted that pin and
> pulled A12 from the OS chip.

Oops, brain cramp!

I forgot, A0 thru A7 are reverse ordered on the BASIC ROM vs an EPROM.

This is not a problem using an SRAM but an EPROM definitely would not
work.

From -4918330333228829358
X-Google-Thread: f8760,12c711b7dc92644b,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!i40g2000cwc.googlegroups.com!not-for-
mail
From: "Rob Carroll" <robert.carroll30@verizon.net>
Newsgroups: comp.sys.atari.8bit
Subject: Supra Corp 300 baud modem Smart Terminal software
Date: 8 Mar 2006 07:40:13 -0800
Organization: http://groups.google.com

Lines: 7
Message-ID: <1141832413.265216.47580@i40g2000cwc.googlegroups.com>
NNTP-Posting-Host: 67.111.164.146
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1141832418 21125 127.0.0.1 (8 Mar 2006 15:40:18 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Wed, 8 Mar 2006 15:40:18 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (X11; U; Linux i686; en-US; rv:1.7.12) Gecko/
20050923 CentOS/1.0.7-1.4.1.centos4 Firefox/1.0.7,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: i40g2000cwc.googlegroups.com; posting-host=67.111.164.146;
   posting-account=P9O7tgwAAABAGWWBpEFM7T9_lpSQVylE
Xref: g2news1.google.com comp.sys.atari.8bit:2520

Anybody got a copy of the Smart Terminal software that came with Supra
Corp's 300 baud modem? Just picked up said modem, no disk with it.
:^\

Thanks!
Rob

From -7297066516582592828
X-Google-Thread: f8760,12c711b7dc92644b
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news3.google.com!newshub.sdsu.edu!elnk-
nf2-pas!newsfeed.earthlink.net!stamper.news.pas.earthlink.net!
newsread1.news.pas.earthlink.net.POSTED!ccf20f92!not-for-mail
From: Rick Cortese <ricortes@earthlink.net>
User-Agent: Mozilla/5.0 (Windows; U; Windows NT 5.1; en-US; rv:1.6) Gecko/20040113
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit
Subject: Re: Supra Corp 300 baud modem Smart Terminal software
References: <1141832413.265216.47580@i40g2000cwc.googlegroups.com>
In-Reply-To: <1141832413.265216.47580@i40g2000cwc.googlegroups.com>
Content-Type: text/plain; charset=us-ascii; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 20
Message-ID: <EbEPf.1815$x94.1291@newsread1.news.pas.earthlink.net>
Date: Wed, 08 Mar 2006 17:07:48 GMT
NNTP-Posting-Host: 4.246.45.142
X-Complaints-To: abuse@earthlink.net
X-Trace: newsread1.news.pas.earthlink.net 1141837668 4.246.45.142 (Wed, 08 Mar
2006 09:07:48 PST)
NNTP-Posting-Date: Wed, 08 Mar 2006 09:07:48 PST
Organization: EarthLink Inc. -- http://www.EarthLink.net
Xref: g2news1.google.com comp.sys.atari.8bit:2521

Rob Carroll wrote:
> Anybody got a copy of the Smart Terminal software that came with Supra
> Corp's 300 baud modem? Just picked up said modem, no disk with it.

Real foggy yet again.

If that is the modem that plugs into the joystick port, practically no
one used Smart Terminal with it. If you want it as a collector fine.

I think most people used a version of Express written for the Supra or
with a separate J/S R:handler. There was something wrong with Smart
Term, like it was sold as allowing U/L and D/L but didn't really have a
compatible protocol built in. I think even HomePak could be made to work
with the Supra.

If you pick up one of the J/S R:handlers from umich you can even use
some of the old BASIC terminal programs. I think one even allowed 450
BAUD from either the Supra or Volksmodem but you needed something on the
other end that would accept that BAUD rate. Pretty standard
implementation of the handlers, just rename them AUTORUN.SYS on a boot disk.

From 4800671728575953249
X-Google-Thread: f8760,12c711b7dc92644b
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!j33g2000cwa.googlegroups.com!not-for-
mail

From: "Rob Carroll" <robert.carroll30@verizon.net>

Newsgroups: comp.sys.atari.8bit

Subject: Re: Supra Corp 300 baud modem Smart Terminal software

Date: 8 Mar 2006 10:33:48 -0800
Organization: http://groups.google.com
Lines: 4
Message-ID: <1141842828.060140.42910@j33g2000cwa.googlegroups.com>
References: <1141832413.265216.47580@i40g2000cwc.googlegroups.com>
NNTP-Posting-Host: 67.111.164.146
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1141842833 14648 127.0.0.1 (8 Mar 2006 18:33:53 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Wed, 8 Mar 2006 18:33:53 +0000 (UTC)
In-Reply-To: <1141832413.265216.47580@i40g2000cwc.googlegroups.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (X11; U; Linux i686; en-US; rv:1.7.12) Gecko/
20050923 CentOS/1.0.7-1.4.1.centos4 Firefox/1.0.7,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: j33g2000cwa.googlegroups.com; posting-host=67.111.164.146;
   posting-account=P9O7tgwAAABAGWWBpEFM7T9_lpSQVylE
Xref: g2news1.google.com comp.sys.atari.8bit:2522

Got a couple different versions already! Thanks guys!!

Rob

From -8915508569425349755
X-Google-Thread: f8760,12c711b7dc92644b
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!p10g2000cwp.googlegroups.com!not-for-mail
From: "Rob Carroll" <robert.carroll30@verizon.net>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Supra Corp 300 baud modem Smart Terminal software
Date: 8 Mar 2006 10:35:22 -0800
Organization: http://groups.google.com
Lines: 4
Message-ID: <1141842922.698952.186770@p10g2000cwp.googlegroups.com>
References: <1141832413.265216.47580@i40g2000cwc.googlegroups.com>
   <EbEPf.1815$x94.1291@newsread1.news.pas.earthlink.net>
NNTP-Posting-Host: 67.111.164.146
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1141842927 14858 127.0.0.1 (8 Mar 2006 18:35:27 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Wed, 8 Mar 2006 18:35:27 +0000 (UTC)
In-Reply-To: <EbEPf.1815$x94.1291@newsread1.news.pas.earthlink.net>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (X11; U; Linux i686; en-US; rv:1.7.12) Gecko/20050923 CentOS/1.0.7-1.4.1.centos4 Firefox/1.0.7,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: p10g2000cwp.googlegroups.com; posting-host=67.111.164.146;
   posting-account=P9O7tgwAAABAGWWBpEFM7T9_lpSQVylE
Xref: g2news1.google.com comp.sys.atari.8bit:2523

This is going to be my first experience with a modem and an A8, so I
appreciate the info... as a kid, all I ever did on my A8 was play
games... trying to expand my horizons 12 years later. :^)

From 1827510129086570510
X-Google-Thread: f8760,12c711b7dc92644b
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!nntp.giganews.com!newscon06.news.prodigy.com!prodigy.net!newsmst01b.news.prodigy.com!prodigy.com!postmaster.news.prodigy.com!newssvr29.news.prodigy.net.POSTED!5be5f619!not-for-mail
From: "russg" <russgilb@MUNGEsbcglobal.net>
Newsgroups: comp.sys.atari.8bit
References: <1141832413.265216.47580@i40g2000cwc.googlegroups.com>
<EbEPf.1815$x94.1291@newsread1.news.pas.earthlink.net>
Subject: Re: Supra Corp 300 baud modem Smart Terminal software

Lines: 34
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2600.0000
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2600.0000
Message-ID: <BQFPf.43646$F_3.30902@newssvr29.news.prodigy.net>
NNTP-Posting-Host: 4.249.153.180
X-Complaints-To: abuse@prodigy.net
X-Trace: newssvr29.news.prodigy.net 1141844385 ST000 4.249.153.180 (Wed, 08 Mar
2006 13:59:45 EST)
NNTP-Posting-Date: Wed, 08 Mar 2006 13:59:45 EST
Organization: SBC http://yahoo.sbc.com
X-UserInfo1:
TSUGGWSGFZR]RRXXLBCBNWX@RJ_XPDLMN@GZ_GYO^RR@ETUCCNSKQFCY@TXDX_WHSVB]ZEJLSNY\^J[CUV
SA_QLFC^RQHUPH[P[NRWCCMLSNPOD_ESALHUK@TDFUZHBLJ\XGKL^NXA\EVHSP[D_C^B_^JCX^W]CHBAX]
POG@SSAZQ\LE[DCNMUPG_VSC@VJM
Date: Wed, 08 Mar 2006 18:59:45 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:2524

"Rick Cortese" <ricortes@MUNGEearthlink.net> wrote in message news:>
Rob Carroll wrote:
> > Anybody got a copy of the Smart Terminal software that came with Supra
> > Corp's 300 baud modem? Just picked up said modem, no disk with it.
>
> Real foggy yet again.
>
> If that is the modem that plugs into the joystick port, practically no
> one used Smart Terminal with it. If you want it as a collector fine.
>
> I think most people used a version of Express written for the Supra or
> with a separate J/S R:handler. There was something wrong with Smart
> Term, like it was sold as allowing U/L and D/L but didn't really have a
> compatible protocol built in. I think even HomePak could be made to work
> with the Supra.
>
> If you pick up one of the J/S R:handlers from umich you can even use
> some of the old BASIC terminal programs. I think one even allowed 450
> BAUD from either the Supra or Volksmodem but you needed something on the
> other end that would accept that BAUD rate. Pretty standard
> implementation of the handlers, just rename them AUTORUN.SYS on a boot
disk.
Once you get the correct R: handler, you can
use a number of term programs.
MPP was the 300 baud modem that connected to the joystick port.
You will have trouble connecting to any service though, none support under
about 9600 baud.
Like Rick said, it is probably best to name the
handler AUTORUN.SYS so that the handler gets installed properly.
What you trying to do with the modem? Have you gotten the correct R:
handler? (I forget
the Atari 300 baud modem number, but it used a T: handler.)

From -6724261660563307034
X-Google-Thread: f8760,316b4dd4cd59d7a0
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!newsfeed00.sul.t-online.de!t-online.de!newsfeed.icl.net!
newsfeed.fjserv.net!oleane.net!oleane!nerim.net!proxad.net!proxad.net!
62.253.162.218.MISMATCH!news-in.ntli.net!newsrout1-win.ntli.net!ntli.net!
news.highwinds-media.com!newspeer1-win.ntli.net!newsfe7-gui.ntli.net.POSTED!
53ab2750!not-for-mail
From: "Kryten" <kryten_droid_obfusticator@ntlworld.com>
Newsgroups: comp.sys.atari.8bit
References: <1141724713.786398.103880@i40g2000cwc.googlegroups.com>
Subject: Re: Atari 8bit books for sale
Lines: 20
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2670
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2670
X-RFC2646: Format=Flowed; Original
Message-ID: <TUIPf.91667$Rw6.43648@newsfe7-gui.ntli.net>
Date: Wed, 08 Mar 2006 22:29:07 GMT
NNTP-Posting-Host: 81.100.93.111
X-Complaints-To: http://www.ntlworld.com/netreport
X-Trace: newsfe7-gui.ntli.net 1141856947 81.100.93.111 (Wed, 08 Mar 2006 22:29:07
GMT)
NNTP-Posting-Date: Wed, 08 Mar 2006 22:29:07 GMT
Organization: ntl Cablemodem News Service
Xref: g2news1.google.com comp.sys.atari.8bit:2525

<carmel_andrews@yahoo.com> wrote in message
news:1141724713.786398.103880@i40g2000cwc.googlegroups.com...

> have the following Atari 8bit books for sale

These two are interesting:

> SAMS-programming and interfacing the 6502
> Zaks- Programming the 6502

since they are not yet on-line at
http://www.atariarchives.org/

(maybe you could interest him in buying books he has not already converted)

> buyer must collect of arrange collection/delivery

Whereabouts are you in the UK?

From -878366963269035269
X-Google-Thread: f8760,9706dc31c9e3fd96,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!e56g2000cwe.googlegroups.com!not-for-mail
From: stephensheppard@hotmail.com
Newsgroups: comp.sys.atari.8bit
Subject: Soft and Hard Reset for the 800?
Date: 8 Mar 2006 15:37:03 -0800
Organization: http://groups.google.com
Lines: 19
Message-ID: <1141861023.456486.48570@e56g2000cwe.googlegroups.com>
NNTP-Posting-Host: 64.48.73.151
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1141861028 26745 127.0.0.1 (8 Mar 2006 23:37:08 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Wed, 8 Mar 2006 23:37:08 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Win98; en-US; rv:1.7.12) Gecko/20050915 Firefox/1.0.7,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: e56g2000cwe.googlegroups.com; posting-host=64.48.73.151;
   posting-account=4ilZLQsAAADHKJufwAjm_Pl2CA076mZi
Xref: g2news1.google.com comp.sys.atari.8bit:2526

How can I reconfigure the 800's System Reset to work more like the
Reset on the 800XL? As it stands now this function just hangs the 800
most times that a Reset would be desired. Both the 800 and 800XL
initiate a Warm Boot when Reset is pressed but it works better (i.e.
more reliably) on the 800XL.

Second question, is there a way to design a Hard Reset that doesn't
interupt main power.

The reason I ask is I occasionally have need to connect the 800 to a
very old television via the RF cable. When main power is interupted
loud static is heard on the television. It's very annoying. I'd like
to be able to perform a Reset without listening to that noise.

Could I just interupt Vcc to the CPU? or to CPU + Antic? Would either
of these work and would they prevent the static noise?

- Steve Sheppard

From -8887496961503742326
X-Google-Thread: f8760,9706dc31c9e3fd96
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit

Path: g2news1.google.com!news1.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!newscon06.news.prodigy.com!prodigy.net!
newsmst01b.news.prodigy.com!prodigy.com!postmaster.news.prodigy.com!
newssvr29.news.prodigy.net.POSTED!055853fb!not-for-mail
From: Steven Tucker <classics@atarimax.com>
User-Agent: Thunderbird 1.5 (Windows/20051201)
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit
Subject: Re: Soft and Hard Reset for the 800?
References: <1141861023.456486.48570@e56g2000cwe.googlegroups.com>
In-Reply-To: <1141861023.456486.48570@e56g2000cwe.googlegroups.com>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 24
Message-ID: <U5KPf.43732$F_3.11182@newssvr29.news.prodigy.net>
NNTP-Posting-Host: 68.76.111.202
X-Complaints-To: abuse@prodigy.net
X-Trace: newssvr29.news.prodigy.net 1141861876 ST000 68.76.111.202 (Wed, 08 Mar
2006 18:51:16 EST)
NNTP-Posting-Date: Wed, 08 Mar 2006 18:51:16 EST
Organization: SBC http://yahoo.sbc.com
X-UserInfo1:
T[OQBTCEGJTIRVHZN[O@_WH@YR_B@EXLLBWLOOAFWIWTEPIB_NVUAH_[BL[\IRKIANGGJBFNJF_DOLSCEN
SY^U@FRFUEXR@KFXYDBPWBCDQJA@X_DCBHXR[C@\EOKCJLED_SZ@RMWYXYWE_P@\
\GOIW^@SYFFSWHFIXMADO@^[ADPRPETLBJ]RDGENSKQQZN
Date: Wed, 08 Mar 2006 23:51:16 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:2527

stephensheppard@hotmail.com wrote:
>
> Could I just interupt Vcc to the CPU? or to CPU + Antic? Would either
> of these work and would they prevent the static noise?

I believe Reset just generates a NMI on the 800, it does not actually reset the cpu.

On the XL/XE the reset key pulls the /RESET pin of the CPU low while it is pressed. You can use a normally open pushbutton, connecting one side to the CPU /RESET pin and one side to ground.

I believe /RESET is pin 40 on the normal 6502.

Steve
--
--
FREE SHIPPING SALE: http://www.atarimax.com/freeshippingsale/
--
* * * Author of Imagic and APE - The Atari Peripheral Emulator! * * *
* * * Turn your 8-bit Atari into a powerhouse with APE! * * *
* * * Ape Homepage: http://www.atarimax.com/ * * *
* * **********
!! Request my *FOR SALE* LISTING OF CLASSIC VIDEO GAME STUFF -- 2000+ Items !!

From -3098233131694834206
X-Google-Thread: f8760,9706dc31c9e3fd96
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!e56g2000cwe.googlegroups.com!not-for-mail
From: stephensheppard@hotmail.com
Newsgroups: comp.sys.atari.8bit
Subject: Re: Soft and Hard Reset for the 800?
Date: 8 Mar 2006 16:00:13 -0800
Organization: http://groups.google.com
Lines: 21
Message-ID: <1141862413.232299.149700@e56g2000cwe.googlegroups.com>
References: <1141861023.456486.48570@e56g2000cwe.googlegroups.com>
   <U5KPf.43732$F_3.11182@newssvr29.news.prodigy.net>
NNTP-Posting-Host: 64.48.73.151
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1141862419 3220 127.0.0.1 (9 Mar 2006 00:00:19 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Thu, 9 Mar 2006 00:00:19 +0000 (UTC)
In-Reply-To: <U5KPf.43732$F_3.11182@newssvr29.news.prodigy.net>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Win98; en-US; rv:1.7.12) Gecko/20050915 Firefox/1.0.7,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: e56g2000cwe.googlegroups.com; posting-host=64.48.73.151;
   posting-account=4ilZLQsAAADHKJufwAjm_Pl2CA076mZi
Xref: g2news1.google.com comp.sys.atari.8bit:2528

Steven Tucker wrote:
> stephensheppard@hotmail.com wrote:
> >
> > Could I just interupt Vcc to the CPU? or to CPU + Antic? Would either
> > of these work and would they prevent the static noise?
>
>   I believe Reset just generates a NMI on the 800, it does not actually
>   reset the cpu.
>
>   On the XL/XE the reset key pulls the /RESET pin of the CPU low while
>   it is pressed. You can use a normally open pushbutton, connecting one side
>   to the CPU /RESET pin and one side to ground.
>
>   I believe /RESET is pin 40 on the normal 6502.
>

Thanks, Steve!

- Steve Sheppard

From -8102660703211572883
X-Google-Thread: f8760,b93c4196868aa190,start
X-Google-Thread: 100062,b93c4196868aa190,start
X-Google-Thread: f7ded,b93c4196868aa190,start
X-Google-Attributes: gidf8760,gid100062,gidf7ded,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news4.google.com!
newsfeed2.dallas1.level3.net!news.level3.com!bloom-beacon.mit.edu!senator-
bedfellow.mit.edu!dreaderd!not-for-mail
Message-ID: <atari-8-bit/welcome_1141882803@rtfm.mit.edu>
Supersedes: <atari-8-bit/welcome_1141277447@rtfm.mit.edu>
Expires: 30 Mar 2006 05:40:03 GMT
X-Last-Updated: 2006/02/16
From: "Michael Current" <hunmanik@earthlink.net>
Organization: none
Newsgroups: comp.sys.atari.8bit,comp.answers,news.answers
Subject: Welcome to comp.sys.atari.8bit!
Followup-To: comp.sys.atari.8bit
Approved: news-answers-request@MIT.Edu
Originator: faqserv@penguin-lust.mit.edu
Date: 09 Mar 2006 05:40:18 GMT
Lines: 85
NNTP-Posting-Host: penguin-lust.mit.edu
X-Trace: 1141882818 senator-bedfellow.mit.edu 565 18.181.0.29
Xref: g2news1.google.com comp.sys.atari.8bit:2529 comp.answers:1415
news.answers:8096

Archive-name: atari-8-bit/welcome
Posting-Frequency: 7 days
Last-modified: February 16, 2006

Welcome to the comp.sys.atari.8bit newsgroup!

You've found the Usenet newsgroup for discussion about the Atari 8-bit family of computers! These include the 400, 800, 1200XL, 600XL, 800XL, 65XE, 130XE, 800XE, and the XE Game System. Atari, based in Sunnyvale, California, USA, produced this line of computers from 1979-1992.

To see what Atari is up to today visit http://www.atari.com/

NEWSGROUP BACKGROUND:

comp.sys.atari.8bit was created in November 1986, and is unmoderated.
There is no charter for comp.sys.atari.8bit. (It pre-dates that custom.)
This newsgroup was known as net.micro.atari8 from Feb 1986 to Nov 1986.
The earlier net.micro.atari existed from Nov 1982 to Nov 1986.

Please don't try to post binaries in comp.sys.atari.8bit, use the appropriate binaries groups instead.

RELATED NEWSGROUPS:

alt.binaries.comp.atari8bit
comp.sys.atari.announce Moderated by Kevin Savetz.

  `- comp.sys.atari.announce Web Page: http://www.atariarchives.org/csaa/
rec.games.video.atari

E-MAIL LIST:
atari8-l, kept by Maciej Grzeszczuk, info at http://atari.krap.pl/
To subscribe, simply mail a message to majordomo@listserv.krap.pl, with
the following line in the body (not the subject) of the message:
                            subscribe atari8-l

ATARIMANIA, http://www.atarimania.com/
Atarimania aims to offer a complete historical tour to the new or experienced
Atari user. From the company's humble beginnings to its demise as a hardware
manufacturer in the nineties, we hope to provide you lots of original content
in all forms: databases, catalogs, magazine scans and much, much more!

In addition to the unique material on the site, Atarimania also hosts a
massive on-going project: a gigantic database of ALL Atari 8-bit software,
complete with all the information you can dream of!

WEB PAGES:
Atari 8-bit Computer Web Ring, kept by Raphael Espino
  Ring Hub: http://www.webring.com/hub?ring=a8bit
  Ring Home Page: http://www.geocities.com/rjespino/a8ring.html

SOFTWARE DOWNLOADS:
XL Search, the Atari 8-Bit File Archive Search Engine (Bill Kendrick)
  http://xlsearch.atari.org/ or http://www.newbreedsoftware.com/xlsearch/

Underground Node #472 (TXG/MNX)
  FTP Host: atari.xs4all.nl   Port: 21
  User: atari8   Pass: atari4ever

Atari SAP Music Archive: http://asma.atari.org/

INFORMATION:
Atari 8-Bit Computers: Frequently Asked Questions (Michael Current)
  http://www.cs.uu.nl/wais/html/na-dir/atari-8-bit/faq.html

Atari 8-Bit Computers: Vendors and Developers (Michael Current)
  http://www.cs.uu.nl/wais/html/na-dir/atari-8-bit/vendev.html

Atari 8-bit New User, Emulator Help FAQ (Bill Kendrick)
  http://www.sonic.net/~nbs/new_and_emu.html

Atari Disk Image FAQ (Steve Tucker)
  http://www.atarimax.com/ape/docs/DiskImageFAQ/

Cartridge List for the Classic Atari 800/XL/XE Computers (Andrew Krieg)
  http://www.execpc.com/~krieg/links/8bit.carts

Atari 8-Bit Telnet BBS List (Nolan Friedland)
  http://www.ilmarinen.us/spacebbs/bbs-telnet.html

Atari 8-Bit Dialup BBS List (Nolan Friedland)
  http://www.ilmarinen.us/spacebbs/bbs-dialup.html

ONLINE MAGAZINES:
Atari Online News, Etc. (A-ONE) http://people.delphiforums.com/dpj/a-one.htm
The Atari Times   http://www.ataritimes.com/

From 1128784216080922233
X-Google-Thread: f8760,d94bc2612b9e004,start
X-Google-Thread: 111a55,d94bc2612b9e004,start
X-Google-Thread: 100a3b,d94bc2612b9e004,start
X-Google-Thread: 104d7a,d94bc2612b9e004,start
X-Google-Thread: 1143d9,d94bc2612b9e004,start
X-Google-Thread: fa2dd,d94bc2612b9e004,start
X-Google-Attributes:
gidf8760,gid111a55,gid100a3b,gid104d7a,gid1143d9,gidfa2dd,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news3.google.com!newshub.sdsu.edu!pln-w!
spln!lex!extra.newsguy.com!newsp.newsguy.com!onyx.spiritone.com!atari
From: Bravo Sierra Computers <atari@aracnet.com>
Newsgroups:
comp.sys.atari.8bit,comp.sys.atari.st,rec.games.video.atari,rec.games.video.classi
c,rec.games.video.marketplace,pdx.forsale
Subject: Ben's Birthday Bash!
Date: Thu, 9 Mar 2006 06:50:10 -0800
Organization: http://extra.newsguy.com
Lines: 30
Message-ID: <Pine.LNX.4.44.0603090644300.13590-100000@onyx.spiritone.com>
NNTP-Posting-Host: p-146.newsdawg.com
Mime-Version: 1.0
Content-Type: TEXT/PLAIN; charset=US-ASCII
X-X-Sender: atari@onyx.spiritone.com
Xref: g2news1.google.com comp.sys.atari.8bit:2530 comp.sys.atari.st:2170
rec.games.video.atari:215 rec.games.video.classic:3613
rec.games.video.marketplace:433 pdx.forsale:638

This March I'm celebrating my Birthday! If you want to bless me, I'm
trying to raise Capital to buyout an Atari Dealer of all his Atari goods!
So give me your Atari business, send all Atarians Marching my way and help
save Atari goods from extinction, buying from Ben Saves Atari!

I'm creating a NEW Atari catalog. Catalog's name is NEWINBOX.TXT compiled
from all items NEW in BOX from all my other catalogs made up of Hardware,
Games/Software and Books for the 8 Bit, ST & Jaguar! Instead of 38 columns
of text width it will be 80 column width, Most entries will be 1 line each
and sorted alphabetically by title. You'll only find my NEW items in this
catalog as I'm removing such NEW item's from their other catalogs.

http://BensCatalogs.Atari.org   Atari's for sale!
http://www.aracnet.com/~atari/adoption.htm Atari Adoption Agency!
http://www.aracnet.com/~atari/birthday.htm Ben's Atari Birthday!

http://www.aracnet.com/~atari/wantlist.htm What Ben Wants!

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Atari Jaguar, 8 Bit and ST Games/Software, Hardware/Accessories & References/ Books. FREE Catalogs on Ben's Domain at http://BensCatalogs.Atari.org or at http://BenSells.Atari.org Catalogs can be attached to,Requested by & Received Through E-Mail at Atari@aracnet.com or BenSells@Atari.org and Please Specify Atari 8 Bit, ST, Jaguar and/or all 3! Or Call Ben anytime at (503)256-9974!!!

From 6289276614514068539
X-Google-Thread: f8760,b3147e25deed60bb,start
X-Google-Thread: 111a55,b3147e25deed60bb,start
X-Google-Thread: 100a3b,b3147e25deed60bb,start
X-Google-Thread: 104d7a,b3147e25deed60bb,start
X-Google-Thread: 1143d9,b3147e25deed60bb,start
X-Google-Thread: fa2dd,b3147e25deed60bb,start
X-Google-Attributes:
gidf8760,gid111a55,gid100a3b,gid104d7a,gid1143d9,gidfa2dd,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!newsfeed-east.nntpserver.com!
nntpserver.com!statler.nntpserver.com!news.glorb.com!pln-e!spln!rex!
extra.newsguy.com!newsp.newsguy.com!onyx.spiritone.com!atari
From: Bravo Sierra Computers <atari@aracnet.com>
Newsgroups:
comp.sys.atari.8bit,comp.sys.atari.st,rec.games.video.atari,rec.games.video.classi
c,rec.games.video.marketplace,pdx.forsale
Subject: Atari Clearance!
Date: Thu, 9 Mar 2006 07:10:02 -0800
Organization: http://extra.newsguy.com
Lines: 27
Message-ID: <Pine.LNX.4.44.0603090659500.13590-100000@onyx.spiritone.com>
NNTP-Posting-Host: p-829.newsdawg.com
Mime-Version: 1.0
Content-Type: TEXT/PLAIN; charset=US-ASCII
X-X-Sender: atari@onyx.spiritone.com
Xref: g2news1.google.com comp.sys.atari.8bit:2531 comp.sys.atari.st:2171
rec.games.video.atari:216 rec.games.video.classic:3615
rec.games.video.marketplace:434 pdx.forsale:639

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http://BensCatalogs.Atari.org	WebSite & Atari Catalogs!
http://www.aracnet.com/~atari/8btbooks.htm	8 Bit books catalog!
http://www.aracnet.com/~atari/8bt_soft.htm	8 Bit software catalog!
http://www.aracnet.com/~atari/specials.htm	Details on Sales!
http://www.aracnet.com/~atari/stbooks.htm	ST books Catalog!
http://www.aracnet.com/~atari/st_soft.htm	ST software Catalog!

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Atari Jaguar, 8 Bit and ST Games/Software, Hardware/Accessories & References/ Books. FREE Catalogs on Ben's Domain at http://BensCatalogs.Atari.org or at http://BenSells.Atari.org Catalogs can be attached to,Requested by & Received Through E-Mail at Atari@aracnet.com or BenSells@Atari.org and Please Specify Atari 8 Bit, ST, Jaguar and/or all 3! Or Call Ben anytime at (503)256-9974!!!

From 712596972674186165
X-Google-Thread: f8760,7d8055309eac93bd,start
X-Google-Thread: 111a55,7d8055309eac93bd,start
X-Google-Thread: fa2dd,7d8055309eac93bd,start
X-Google-Attributes: gidf8760,gid111a55,gidfa2dd,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!newshub.sdsu.edu!pln-w!spln!rex!extra.newsguy.com!
newsp.newsguy.com!onyx.spiritone.com!atari
From: Bravo Sierra Computers <atari@aracnet.com>
Newsgroups: comp.sys.atari.8bit,comp.sys.atari.st,pdx.forsale
Subject: AD: E-Mail/Mailing Lists & Atari Survey!
Date: Thu, 9 Mar 2006 07:12:22 -0800
Organization: http://extra.newsguy.com
Lines: 18
Message-ID: <Pine.LNX.4.44.0603090710130.13590-100000@onyx.spiritone.com>
NNTP-Posting-Host: p-847.newsdawg.com
Mime-Version: 1.0
Content-Type: TEXT/PLAIN; charset=US-ASCII
X-X-Sender: atari@onyx.spiritone.com
Xref: g2news1.google.com comp.sys.atari.8bit:2532 comp.sys.atari.st:2172
pdx.forsale:640

Sign Up for Atari Mailing Lists either by E-Mail or Postal Mail! From Bravo Sierra Computers Atari Resale or the Portland Atari Club, Goto:

http://www.aracnet.com/~atari/maillist.htm	Mail lists and surveys!

I cant read your mind, so fill out the survey so I can get to know you. It

helps me figure out your Atari needs and Interests. Feel free to fill out the Atari Survey on my Contact Page! Goto my Link above. Thank You.

Please Direct all Replies Through E-Mail to: BenSells@Atari.org or Atari@aracnet.com. If you can't reach me, see my info at the Bottom!

Atari Jaguar, 8 Bit and ST Games/Software, Hardware/Accessories & References/ Books. FREE Catalogs on Ben's Domain at http://BensCatalogs.Atari.org or at http://BenSells.Atari.org Catalogs can be attached to,Requested by & Received Through E-Mail at Atari@aracnet.com or BenSells@Atari.org and Please Specify Atari 8 Bit, ST, Jaguar and/or all 3! Or Call Ben anytime at (503)256-9974!!!

From -7201840959837880673
X-Google-Thread: f8760,670a926df9c72543
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!v46g2000cwv.googlegroups.com!not-for-mail
From: "Cybernoid" <chrismartin.online@gmail.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: XIO in C
Date: 9 Mar 2006 14:48:47 -0800
Organization: http://groups.google.com
Lines: 15
Message-ID: <1141944527.590753.268650@v46g2000cwv.googlegroups.com>
References: <44096b1c$0$58058$742ec2ed@news.sonic.net>
<eilj02pcloj9vvnk5ufds5f4hesdviq0jj@4ax.com>
<440a4e19$0$58127$742ec2ed@news.sonic.net>
<rb8n02p1grl592dtoe3n2uc534grc52q15@4ax.com>
<440cbdaf$0$58126$742ec2ed@news.sonic.net>
<u21q02p2asu00tq46e2tvbttr89ijg1e4c@4ax.com>
<440e0ceb$0$58082$742ec2ed@news.sonic.net>
NNTP-Posting-Host: 149.199.62.254
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1141944534 30366 127.0.0.1 (9 Mar 2006 22:48:54 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Thu, 9 Mar 2006 22:48:54 +0000 (UTC)
In-Reply-To: <440e0ceb$0$58082$742ec2ed@news.sonic.net>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.1; SV1; .NET CLR 1.1.4322),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: v46g2000cwv.googlegroups.com; posting-host=149.199.62.254;
posting-account=-qzpvA0AAACo_-Ype3AzD11i5MrEgRli
Xref: g2news1.google.com comp.sys.atari.8bit:2533

Bill,

Sorry for the late reply, but I have some xio C functions included in the source to my JellyBeans game. The source can be downloaded here:

http://geocities.com/vlastaar/jellybeans/jellybeans_src.zip

The main page is here:

http://geocities.com/vlastaar/jellybeans/

Good luck!!!

Chris

From -6865592101443811787
X-Google-Thread: f8760,9706dc31c9e3fd96
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!p10g2000cwp.googlegroups.com!not-for-mail
From: "Rybags" <rybags@tpg.com.au>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Soft and Hard Reset for the 800?
Date: 9 Mar 2006 22:30:30 -0800
Organization: http://groups.google.com
Lines: 17
Message-ID: <1141972230.261358.218330@p10g2000cwp.googlegroups.com>
References: <1141861023.456486.48570@e56g2000cwe.googlegroups.com>
   <U5KPf.43732$F_3.11182@newssvr29.news.prodigy.net>
   <1141862413.232299.149700@e56g2000cwe.googlegroups.com>
NNTP-Posting-Host: 203.26.16.66
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1141972235 2269 127.0.0.1 (10 Mar 2006 06:30:35 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Fri, 10 Mar 2006 06:30:35 +0000 (UTC)
In-Reply-To: <1141862413.232299.149700@e56g2000cwe.googlegroups.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Windows NT 5.1; en-US; rv:1.8) Gecko/20051111 Firefox/1.5,gzip(gfe),gzip(gfe)
X-HTTP-Via: 1.1 cbr-pow-pr1.tpgi.com.au:3128 (tpg-proxy/10)
Complaints-To: groups-abuse@google.com
Injection-Info: p10g2000cwp.googlegroups.com; posting-host=203.26.16.66;
   posting-account=cO6WbgwAAABG8YpZdWXxn5EeB7xmdM6y
Xref: g2news1.google.com comp.sys.atari.8bit:2534

The XL/XE uses a "magic number" sequence of 3 bytes in RAM which it
checks during the reset code. Using this method, it knows if the
machine has powered up, or the user has press RESET (provided that
running software hasn't corrupted the numbers).

For that scheme to work on the 400/800, a customized OS would be
needed, since those machines assume a RESET to be a coldstart, which
will clear the RAM of the machine.

The only condition where RAM isn't cleared is if a "diagnostic"
cartridge is present (some game carts are defined as diagnostic carts,
and do their own power-up initialization).

The best method to have an 800 do a power-on RESET through a switch
would be to have it wired to the RESET pin of the 6502. It has been
done by many people, but I don't have any linkage for it.

From 1471758687748765517
X-Google-Thread: f8760,670a926df9c72543
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!j33g2000cwa.googlegroups.com!not-for-
mail

From: "Rybags" <rybags@tpg.com.au>

Newsgroups: comp.sys.atari.8bit

Subject: Re: XIO in C

Date: 9 Mar 2006 22:37:18 -0800

Organization: http://groups.google.com

Lines: 15
Message-ID: <1141972637.976862.184100@j33g2000cwa.googlegroups.com>
References: <44096b1c$0$58058$742ec2ed@news.sonic.net>
   <eilj02pcloj9vvnk5ufds5f4hesdviq0jj@4ax.com>
   <440a4e19$0$58127$742ec2ed@news.sonic.net>
   <rb8n02p1grl592dtoe3n2uc534grc52q15@4ax.com>
   <440cbdaf$0$58126$742ec2ed@news.sonic.net>
   <u21q02p2asu00tq46e2tvbttr89ijg1e4c@4ax.com>
   <440e0ceb$0$58082$742ec2ed@news.sonic.net>
   <1141944527.590753.268650@v46g2000cwv.googlegroups.com>
NNTP-Posting-Host: 203.26.16.66
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1141972645 29295 127.0.0.1 (10 Mar 2006 06:37:25 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Fri, 10 Mar 2006 06:37:25 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Windows NT 5.1; en-US; rv:1.8) Gecko/
20051111 Firefox/1.5,gzip(gfe),gzip(gfe)
X-HTTP-Via: 1.1 cbr-pow-pr1.tpgi.com.au:3128 (tpg-proxy/10)
Complaints-To: groups-abuse@google.com
Injection-Info: j33g2000cwa.googlegroups.com; posting-host=203.26.16.66;
   posting-account=cO6WbgwAAABG8YpZdWXxn5EeB7xmdM6y
Xref: g2news1.google.com comp.sys.atari.8bit:2535

If you have the skills for C, why bother using the OS graphics calls.
They are slow and inefficient.

I've written ASM plot/draw routines and they run 5x or more the speed
of the OS routine.
Just use the algorithm described in the OS manual for drawing lines,

it's the best there is.

Also, the OS fill routine is useless, it only does a basic polygon.
Proper fill routines use a stack where co-ords for new areas to be
filled are stored. There is source code for a fill routine (diamond
algorithm, not the fastest, but relatively light on memory use) one of
the old Analog magazines (the one with "Atari Graphics" as the cover
theme).

From -4701725150794035879
X-Google-Thread: f8760,9706dc31c9e3fd96
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!u72g2000cwu.googlegroups.com!not-for-
mail
From: "Rybags" <rybags@tpg.com.au>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Soft and Hard Reset for the 800?
Date: 10 Mar 2006 01:02:43 -0800
Organization: http://groups.google.com
Lines: 4
Message-ID: <1141981363.681394.203550@u72g2000cwu.googlegroups.com>
References: <1141861023.456486.48570@e56g2000cwe.googlegroups.com>
   <U5KPf.43732$F_3.11182@newssvr29.news.prodigy.net>
   <1141862413.232299.149700@e56g2000cwe.googlegroups.com>
   <1141972230.261358.218330@p10g2000cwp.googlegroups.com>
NNTP-Posting-Host: 203.26.16.66
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1141981368 23836 127.0.0.1 (10 Mar 2006 09:02:48 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Fri, 10 Mar 2006 09:02:48 +0000 (UTC)
In-Reply-To: <1141972230.261358.218330@p10g2000cwp.googlegroups.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Windows NT 5.1; en-US; rv:1.8) Gecko/
20051111 Firefox/1.5,gzip(gfe),gzip(gfe)
X-HTTP-Via: 1.1 cbr-pow-pr1.tpgi.com.au:3128 (tpg-proxy/10)
Complaints-To: groups-abuse@google.com
Injection-Info: u72g2000cwu.googlegroups.com; posting-host=203.26.16.66;
   posting-account=cO6WbgwAAABG8YpZdWXxn5EeB7xmdM6y
Xref: g2news1.google.com comp.sys.atari.8bit:2536

Link for a hard-RESET switch for the 400/800:

http://sog.com/atari/800reset.html

From -4486018366641779486
X-Google-Thread: f8760,7d8055309eac93bd
X-Google-Thread: 111a55,7d8055309eac93bd

X-Google-Thread: fa2dd,7d8055309eac93bd
X-Google-Attributes: gidf8760,gid111a55,gidfa2dd,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!e56g2000cwe.googlegroups.com!not-for-mail
From: "Coda" <smeg_007@hotmail.com>
Newsgroups: comp.sys.atari.8bit,comp.sys.atari.st,pdx.forsale
Subject: Re: AD: E-Mail/Mailing Lists & Atari Survey!
Date: 10 Mar 2006 01:50:53 -0800
Organization: http://groups.google.com
Lines: 2
Message-ID: <1141984253.156358.54560@e56g2000cwe.googlegroups.com>
References: <Pine.LNX.4.44.0603090710130.13590-100000@onyx.spiritone.com>
NNTP-Posting-Host: 195.212.29.187
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1141984261 22601 127.0.0.1 (10 Mar 2006 09:51:01 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Fri, 10 Mar 2006 09:51:01 +0000 (UTC)
In-Reply-To: <Pine.LNX.4.44.0603090710130.13590-100000@onyx.spiritone.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Windows NT 5.1; en-US; rv:1.7.9) Gecko/20050711 Firefox/1.0.5 (CK-IBM),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: e56g2000cwe.googlegroups.com; posting-host=195.212.29.187;
   posting-account=mplHiQwAAADKav41lVQyeq-0_KJzTdne
Xref: g2news1.google.com comp.sys.atari.8bit:2537 comp.sys.atari.st:2174 pdx.forsale:642

Unsolicited Commercial Email

From -6933665740257349597
X-Google-Thread: f8760,12c711b7dc92644b
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!u72g2000cwu.googlegroups.com!not-for-mail
From: "Larry" <LLppwhite@aol.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Supra Corp 300 baud modem Smart Terminal software
Date: 10 Mar 2006 04:40:38 -0800
Organization: http://groups.google.com
Lines: 6
Message-ID: <1141994437.970660.79040@u72g2000cwu.googlegroups.com>
References: <1141832413.265216.47580@i40g2000cwc.googlegroups.com>
NNTP-Posting-Host: 207.200.116.69
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1141994444 13316 127.0.0.1 (10 Mar 2006 12:40:44 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Fri, 10 Mar 2006 12:40:44 +0000 (UTC)

User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; AOL 9.0; Windows NT 5.1;
SV1; .NET CLR 1.0.3705; .NET CLR 1.1.4322),gzip(gfe),gzip(gfe)
X-HTTP-Via: HTTP/1.1 (Velocity/1.0.6 [uScMs f p eN:t cCMp s]), HTTP/1.1 Turboweb
[ntc-tc024 8.3.5], HTTP/1.0 cache-ntc-ab05.proxy.aol.com[CFC87445] (Traffic-
Server/5.4.2 [uScM])
Complaints-To: groups-abuse@google.com
Injection-Info: u72g2000cwu.googlegroups.com; posting-host=207.200.116.69;
   posting-account=sOuFuA0AAACrWE950AHmKCUDXcFt63PD
Xref: g2news1.google.com comp.sys.atari.8bit:2538

Hi Rob-
I bought one of those maybe around '84? I'll look through my stuff for
the disk software -- I'm not sure if I still have it. I can still
remember that first download from Compuserve at 300 Baud -- took about
a half-hour to D/L a BASIC utility! -Larry

From 4634190445096264945
X-Google-Thread: f8760,61e911123078efd8,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!j33g2000cwa.googlegroups.com!not-for-
mail
From: "Larry" <LLppwhite@aol.com>
Newsgroups: comp.sys.atari.8bit
Subject: Transplanting the SID to A8?
Date: 10 Mar 2006 06:36:18 -0800
Organization: http://groups.google.com
Lines: 6
Message-ID: <1142001378.437437.139900@j33g2000cwa.googlegroups.com>
NNTP-Posting-Host: 207.200.116.69
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1142001383 6978 127.0.0.1 (10 Mar 2006 14:36:23 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Fri, 10 Mar 2006 14:36:23 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; AOL 9.0; Windows NT 5.1;
SV1; .NET CLR 1.0.3705; .NET CLR 1.1.4322),gzip(gfe),gzip(gfe)
X-HTTP-Via: HTTP/1.1 (Velocity/1.0.6 [uScMs f p eN:t cCMp s]), HTTP/1.1 Turboweb
[ntc-ta043 8.3.5], HTTP/1.0 cache-ntc-ab05.proxy.aol.com[CFC87445] (Traffic-
Server/5.4.2 [uScM])
Complaints-To: groups-abuse@google.com
Injection-Info: j33g2000cwa.googlegroups.com; posting-host=207.200.116.69;
   posting-account=sOuFuA0AAACrWE950AHmKCUDXcFt63PD
Xref: g2news1.google.com comp.sys.atari.8bit:2539

Over the years, several people have posted that they were attempting to
transplant the C64 SID chip into an A8. Is anyone aware of someone
actually successfully doing it? I must admit that I love SID music.
It actually plays very well on the VICE emulator, but having it in an

A8 would be quite cool. -Larry

From -402985302735623838
X-Google-Thread: f8760,7d8055309eac93bd
X-Google-Thread: 111a55,7d8055309eac93bd
X-Google-Thread: fa2dd,7d8055309eac93bd
X-Google-Attributes: gidf8760,gid111a55,gidfa2dd,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news4.google.com!newshub.sdsu.edu!pln-e!
spln!lex!extra.newsguy.com!newsp.newsguy.com!news2.spamblocked.com!not-for-mail
From: Morely Dotes <morelydotes@spamblocked.com>
Newsgroups: comp.sys.atari.8bit,comp.sys.atari.st,pdx.forsale
Subject: Re: AD: E-Mail/Mailing Lists & Atari Survey!
Date: 10 Mar 2006 17:35:02 GMT
Organization: SpamBlocked.com and Kryptonite Hosting
Lines: 13
Message-ID: <Xns978260A1DC8Cmorelydotesspamblock@216.99.211.247>
References: <Pine.LNX.4.44.0603090710130.13590-100000@onyx.spiritone.com>
<1141984253.156358.54560@e56g2000cwe.googlegroups.com>
NNTP-Posting-Host: p-502.newsdawg.com
User-Agent: Xnews/5.04.25 Hamster/2.0.6.0
Xref: g2news1.google.com comp.sys.atari.8bit:2540 comp.sys.atari.st:2178
pdx.forsale:643

"Coda" <smeg_007@hotmail.com> wrote in news:1141984253.156358.54560
@e56g2000cwe.googlegroups.com:

> Unsolicited Commercial Email

Really? And how did email get to be identical to Usenet?

--
Tired of spam in your mailbox? Come to http://www.spamblocked.com
Who is Brad Jesness? http://www.wilhelp.com/bj_faq/
Look for the big white box that says "Maximum Evil" in pink letters.
If Pandas were farmed for meat we'd have solved the breeding problems long
ago!

From 6762554346457152224
X-Google-Thread: f8760,61e911123078efd8
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!newsfeed.gamma.ru!Gamma.RU!
newspeer2.se.telia.net!se.telia.net!masternews.telia.net.!newsb.telia.net.POSTED!
not-for-mail
From: "Anders Skelander" <ansk@hotmail.com>
Newsgroups: comp.sys.atari.8bit
References: <1142001378.437437.139900@j33g2000cwa.googlegroups.com>
Subject: Re: Transplanting the SID to A8?
Lines: 17

X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <6kkQf.47836$d5.204365@newsb.telia.net>
Date: Fri, 10 Mar 2006 19:20:34 GMT
NNTP-Posting-Host: 217.211.188.103
X-Complaints-To: abuse@telia.com
X-Trace: newsb.telia.net 1142018434 217.211.188.103 (Fri, 10 Mar 2006 20:20:34 CET)
NNTP-Posting-Date: Fri, 10 Mar 2006 20:20:34 CET
Organization: Telia Internet
Xref: g2news1.google.com comp.sys.atari.8bit:2541

"Larry" <LLppwhite@aol.com> skrev i meddelandet
news:1142001378.437437.139900@j33g2000cwa.googlegroups.com...
> Over the years, several people have posted that they were attempting to
> transplant the C64 SID chip into an A8. Is anyone aware of someone
> actually successfully doing it? I must admit that I love SID music.
> It actually plays very well on the VICE emulator, but having it in an
> A8 would be quite cool. -Larry

You want a Commotari computer, don't you.

qWhen you wrote this, I came to think of the idea to transplant
at GTIA chip to a Commodore 64.

Anders

From -723163519300077417
X-Google-Thread: f8760,61e911123078efd8
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!e56g2000cwe.googlegroups.com!not-for-mail
From: "Larry" <LLppwhite@aol.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Transplanting the SID to A8?
Date: 10 Mar 2006 12:10:29 -0800
Organization: http://groups.google.com
Lines: 10
Message-ID: <1142021429.898702.316640@e56g2000cwe.googlegroups.com>
References: <1142001378.437437.139900@j33g2000cwa.googlegroups.com>
   <6kkQf.47836$d5.204365@newsb.telia.net>
NNTP-Posting-Host: 205.188.117.69
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1142021435 11801 127.0.0.1 (10 Mar 2006 20:10:35 GMT)

X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Fri, 10 Mar 2006 20:10:35 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; AOL 9.0; Windows NT 5.1;
SV1; .NET CLR 1.0.3705; .NET CLR 1.1.4322),gzip(gfe),gzip(gfe)
X-HTTP-Via: HTTP/1.1 (Velocity/1.0.6 [uScMs f p eN:t cCMp s]), HTTP/1.1 Turboweb
[dtc-tb103 8.3.5], HTTP/1.0 cache-dtc-af05.proxy.aol.com[CDBC7545] (Traffic-
Server/5.4.2 [uScM])
Complaints-To: groups-abuse@google.com
Injection-Info: e56g2000cwe.googlegroups.com; posting-host=205.188.117.69;
   posting-account=sOuFuA0AAACrWE950AHmKCUDXcFt63PD
Xref: g2news1.google.com comp.sys.atari.8bit:2542

> You want a Commotari computer, don't you. <

So long as it has the A8 operating system, DOS(es), Screen Editor, and
Languages. ;-)

But seriously, seems like a SID cartridge would be fairly feasible --
with direct output to a mini-amp.

-Larry

From -6086013832493784289
X-Google-Thread: f8760,7d8055309eac93bd
X-Google-Thread: 111a55,7d8055309eac93bd
X-Google-Thread: fa2dd,7d8055309eac93bd
X-Google-Attributes: gidf8760,gid111a55,gidfa2dd,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!z34g2000cwc.googlegroups.com!not-for-
mail
From: "Coda" <smeg_007@hotmail.com>
Newsgroups: comp.sys.atari.8bit,comp.sys.atari.st,pdx.forsale
Subject: Re: AD: E-Mail/Mailing Lists & Atari Survey!
Date: 10 Mar 2006 12:24:33 -0800
Organization: http://groups.google.com
Lines: 13
Message-ID: <1142022273.535640.118010@z34g2000cwc.googlegroups.com>
References: <Pine.LNX.4.44.0603090710130.13590-100000@onyx.spiritone.com>
   <1141984253.156358.54560@e56g2000cwe.googlegroups.com>
   <Xns978260A1DC8Cmorelydotesspamblock@216.99.211.247>
NNTP-Posting-Host: 81.19.2.145
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1142022279 13877 127.0.0.1 (10 Mar 2006 20:24:39 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Fri, 10 Mar 2006 20:24:39 +0000 (UTC)
In-Reply-To: <Xns978260A1DC8Cmorelydotesspamblock@216.99.211.247>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Macintosh; U; PPC Mac OS X; en) AppleWebKit/417.9
(KHTML, like Gecko) Safari/417.8,gzip(gfe),gzip(gfe)

Complaints-To: groups-abuse@google.com
Injection-Info: z34g2000cwc.googlegroups.com; posting-host=81.19.2.145;
   posting-account=mplHiQwAAADKav41lVQyeq-0_KJzTdne
Xref: g2news1.google.com comp.sys.atari.8bit:2543 comp.sys.atari.st:2180
pdx.forsale:645

Morely Dotes wrote:
> "Coda" <smeg_007@hotmail.com> wrote in news:1141984253.156358.54560
> @e56g2000cwe.googlegroups.com:
>
> > Unsolicited Commercial Email
>
> Really? And how did email get to be identical to Usenet?

Ignore it doofus. It was a mistake. I deleted the post from the news
server when I realised I had posted it, obviously it started to get out
already.

From 3609589042043302657
X-Google-Thread: f8760,61e911123078efd8
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!j52g2000cwj.googlegroups.com!not-for-
mail
From: "Payton Byrd" <plbyrd@gmail.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Transplanting the SID to A8?
Date: 10 Mar 2006 13:55:09 -0800
Organization: http://groups.google.com
Lines: 19
Message-ID: <1142027709.454239.133410@j52g2000cwj.googlegroups.com>
References: <1142001378.437437.139900@j33g2000cwa.googlegroups.com>
   <6kkQf.47836$d5.204365@newsb.telia.net>
NNTP-Posting-Host: 167.219.0.140
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1142027714 6467 127.0.0.1 (10 Mar 2006 21:55:14 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Fri, 10 Mar 2006 21:55:14 +0000 (UTC)
In-Reply-To: <6kkQf.47836$d5.204365@newsb.telia.net>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Windows NT 5.2; en-US; rv:1.8.0.1)
Gecko/20060111 Firefox/1.5.0.1,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: j52g2000cwj.googlegroups.com; posting-host=167.219.0.140;
   posting-account=D-pLyQwAAADO7_p6H0yYLxU8cGvwweNb
Xref: g2news1.google.com comp.sys.atari.8bit:2544

Anders Skelander wrote:

> "Larry" <LLppwhite@aol.com> skrev i meddelandet
> news:1142001378.437437.139900@j33g2000cwa.googlegroups.com...
> > Over the years, several people have posted that they were attempting to
> > transplant the C64 SID chip into an A8. Is anyone aware of someone
> > actually successfully doing it? I must admit that I love SID music.
> > It actually plays very well on the VICE emulator, but having it in an
> > A8 would be quite cool. -Larry
>
> You want a Commotari computer, don't you.
>
> qWhen you wrote this, I came to think of the idea to transplant
> at GTIA chip to a Commodore 64.
>

Um, why? Other than number of colors, I can't see a single advantage
over the VIC-2, but even the color issue is negligible with IFLI.

From 4244946386551725193
X-Google-Thread: f8760,7d8055309eac93bd
X-Google-Thread: 111a55,7d8055309eac93bd
X-Google-Thread: fa2dd,7d8055309eac93bd
X-Google-Attributes: gidf8760,gid111a55,gidfa2dd,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!pln-w!spln!lex!
extra.newsguy.com!newsp.newsguy.com!news2.spamblocked.com!not-for-mail
From: Morely Dotes <morelydotes@spamblocked.com>
Newsgroups: comp.sys.atari.8bit,comp.sys.atari.st,pdx.forsale
Subject: Re: AD: E-Mail/Mailing Lists & Atari Survey!
Date: 10 Mar 2006 23:05:02 GMT
Organization: SpamBlocked.com and Kryptonite Hosting
Lines: 26
Message-ID: <Xns978298F8B9952morelydotesspamblock@216.99.211.247>
References: <Pine.LNX.4.44.0603090710130.13590-100000@onyx.spiritone.com>
<1141984253.156358.54560@e56g2000cwe.googlegroups.com>
<Xns978260A1DC8Cmorelydotesspamblock@216.99.211.247>
<1142022273.535640.118010@z34g2000cwc.googlegroups.com>
NNTP-Posting-Host: p-091.newsdawg.com
User-Agent: Xnews/5.04.25 Hamster/2.0.6.0
Xref: g2news1.google.com comp.sys.atari.8bit:2545 comp.sys.atari.st:2183
pdx.forsale:646

"Coda" <smeg_007@hotmail.com> wrote in news:1142022273.535640.118010
@z34g2000cwc.googlegroups.com:

>
> Morely Dotes wrote:
>> "Coda" <smeg_007@hotmail.com> wrote in news:1141984253.156358.54560
>> @e56g2000cwe.googlegroups.com:
>>
>> > Unsolicited Commercial Email
>>

>> Really? And how did email get to be identical to Usenet?
>
> Ignore it doofus. It was a mistake. I deleted the post from the news
> server when I realised I had posted it, obviously it started to get out
> already.

You're posting from Google groups, idiot. You *can't* "delete it from the
news server."

--
Tired of spam in your mailbox? Come to http://www.spamblocked.com
Who is Brad Jesness? http://www.wilhelp.com/bj_faq/
Look for the big white box that says "Maximum Evil" in pink letters.
If Pandas were farmed for meat we'd have solved the breeding problems long
ago!

From 7479210179495413590
X-Google-Thread: f8760,63650fc40f8092ef
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!newshub.sdsu.edu!elnk-nf2-pas!
newsfeed.earthlink.net!stamper.news.pas.earthlink.net!
stamper.news.atl.earthlink.net!newsread3.news.atl.earthlink.net.POSTED!0cab31ba!
not-for-mail
From: "RetroJess" <RJH4JHH2@peoplepc.com>
Newsgroups: comp.sys.atari.8bit
References: <Px5Pf.770$422.68@fed1read10>
Subject: Re: Sudoku found here!!
Lines: 35
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 5.50.4807.1700
X-MimeOLE: Produced By Microsoft MimeOLE V5.50.4807.1700
Message-ID: <q4pQf.2412$k75.1653@newsread3.news.atl.earthlink.net>
Date: Sat, 11 Mar 2006 00:45:10 GMT
NNTP-Posting-Host: 4.244.90.254
X-Complaints-To: abuse@earthlink.net
X-Trace: newsread3.news.atl.earthlink.net 1142037910 4.244.90.254 (Fri, 10 Mar
2006 16:45:10 PST)
NNTP-Posting-Date: Fri, 10 Mar 2006 16:45:10 PST
Organization: EarthLink Inc. -- http://www.EarthLink.net
Xref: g2news1.google.com comp.sys.atari.8bit:2546

Hi, Roy;

Do you have any instructions or hints and tips from experience?
I grabbed this and have no success; It loads nicely with a
colorful screen
and then the playfield. Option and Select choose mode and level
and I
can put 0 to 9 into the top corner box. Downhill from there;

cursors and
Return have no effect and Start generates pink WA T (missing I)
and lock
up requiring reboot.

RetroJess

"Roy Dean" <r-dean@ cox.net> wrote in message
news:Px5Pf.770$422.68@fed1read10...
> After months of playing this game with pencil and paper from
local
> newspaper. I have found in my browsing the Atari internet
sites. Sudoku
> for the Atari 800. The emulator that I use most often shows
this Puzzle in
> dazzleing color---- now to reconnect my 800xl. My thanks to
xxl. Found in
> the latest files column. Lots of other interesting items here
also..
> http://www.atari8.info/dodajkomentarz.php?news=315&lang=en
> Now I'm going to make a new MyIDE image for my unused
cartridge. Or maybe
> just download to my KMK hard drive.
> RoyE

From -9088221409389002198
X-Google-Thread: f8760,1f3105384ab0cc17,start
X-Google-Thread: 105753,1f3105384ab0cc17,start
X-Google-Attributes: gidf8760,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news4.google.com!news.glorb.com!cox.net!
news-xfer.cox.net!p01!dukeread08.POSTED!53ab2750!not-for-mail
From: "Jack Tseng" <tseng4@hotmail.com>
Newsgroups: comp.sys.atari.8bit,comp.sys.cbm
Subject: XF551 vs 1571
Lines: 6
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2670
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2670
X-RFC2646: Format=Flowed; Original
Message-ID: <ylpQf.116846$QW2.71175@dukeread08>
Date: Fri, 10 Mar 2006 20:03:24 -0500
NNTP-Posting-Host: 24.255.118.209
X-Complaints-To: abuse@cox.net
X-Trace: dukeread08 1142039006 24.255.118.209 (Fri, 10 Mar 2006 20:03:26 EST)
NNTP-Posting-Date: Fri, 10 Mar 2006 20:03:26 EST
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:2547 comp.sys.cbm:12683

Which drive is faster and has max bps? XF551 or 1571?

Jack

From -5001032342765138526
X-Google-Thread: f8760,9706dc31c9e3fd96
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!newshub.sdsu.edu!elnk-nf2-pas!
newsfeed.earthlink.net!stamper.news.pas.earthlink.net!
stamper.news.atl.earthlink.net!newsread1.news.atl.earthlink.net.POSTED!0cab31ba!
not-for-mail
From: "RetroJess" <RJH4JHH2@peoplepc.com>
Newsgroups: comp.sys.atari.8bit
References: <1141861023.456486.48570@e56g2000cwe.googlegroups.com>
<U5KPf.43732$F_3.11182@newssvr29.news.prodigy.net>
<1141862413.232299.149700@e56g2000cwe.googlegroups.com>
<1141972230.261358.218330@p10g2000cwp.googlegroups.com>
<1141981363.681394.203550@u72g2000cwu.googlegroups.com>
Subject: Re: Soft and Hard Reset for the 800?
Lines: 17
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 5.50.4807.1700
X-MimeOLE: Produced By Microsoft MimeOLE V5.50.4807.1700
Message-ID: <ErpQf.9667$S25.659@newsread1.news.atl.earthlink.net>
Date: Sat, 11 Mar 2006 01:09:56 GMT
NNTP-Posting-Host: 4.244.90.254
X-Complaints-To: abuse@earthlink.net
X-Trace: newsread1.news.atl.earthlink.net 1142039396 4.244.90.254 (Fri, 10 Mar
2006 17:09:56 PST)
NNTP-Posting-Date: Fri, 10 Mar 2006 17:09:56 PST
Organization: EarthLink Inc. -- http://www.EarthLink.net
Xref: g2news1.google.com comp.sys.atari.8bit:2548

That mod from Clarence's page is good, but there is a slightly
easier
one around somewhere. I have a dot matrix print out from a long
ago
BBS that uses only the momentary switch and one resistor IIRC. It
was a snap when I installed it.

RetroJess

"Rybags" <rybags@tpg.com.au> wrote in message
news:1141981363.681394.203550@u72g2000cwu.googlegroups.com...
> Link for a hard-RESET switch for the 400/800:
>

> http://sog.com/atari/800reset.html
>

From -7985930547153849940
X-Google-Thread: f8760,63650fc40f8092ef
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!peer01.cox.net!peer02.cox.net!
cox.net!p01!fed1read10.POSTED!53ab2750!not-for-mail
From: "Roy Dean" <r-dean@ cox.net>
Newsgroups: comp.sys.atari.8bit
References: <Px5Pf.770$422.68@fed1read10>
<q4pQf.2412$k75.1653@newsread3.news.atl.earthlink.net>
Subject: Re: Sudoku found here!!
Lines: 49
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2670
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2670
X-RFC2646: Format=Flowed; Original
Message-ID: <%ZpQf.1090$422.531@fed1read10>
Date: Fri, 10 Mar 2006 18:48:22 -0700
NNTP-Posting-Host: 68.98.72.240
X-Complaints-To: abuse@cox.net
X-Trace: fed1read10 1142041595 68.98.72.240 (Fri, 10 Mar 2006 20:46:35 EST)
NNTP-Posting-Date: Fri, 10 Mar 2006 20:46:35 EST
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:2549

"RetroJess" <RJH4JHH2@peoplepc.com> wrote in message
news:q4pQf.2412$k75.1653@newsread3.news.atl.earthlink.net...
> Hi, Roy;
>
> Do you have any instructions or hints and tips from experience?
> I grabbed this and have no success; It loads nicely with a
> colorful screen
> and then the playfield. Option and Select choose mode and level
> and I
> can put 0 to 9 into the top corner box. Downhill from there;
> cursors and
> Return have no effect and Start generates pink WA T (missing I)
> and lock
> up requiring reboot.
>
> RetroJess
>
> "Roy Dean" <r-dean@ cox.net> wrote in message
> news:Px5Pf.770$422.68@fed1read10...

>> After months of playing this game with pencil and paper from
> local
>> newspaper. I have found in my browsing the Atari internet
> sites. Sudoku
>> for the Atari 800. The emulator that I use most often shows
> this Puzzle in
>> dazzleing color---- now to reconnect my 800xl. My thanks to
> xxl. Found in
>> the latest files column. Lots of other interesting items here
> also..
>> http://www.atari8.info/dodajkomentarz.php?news=315&lang=en
>> Now I'm going to make a new MyIDE image for my unused
> cartridge. Or maybe
>> just download to my KMK hard drive.
>> RoyE

Hi RetroJess,

It sounds like you got a bad download. Press   START then wait for the game to generate the .... GIVEN numbers. ..(1-2min). depending on level you started with... the wait should be gone and number grid up and ready to be filled in   I haven't tried to get it to solve any newspaper puzzles yet.. but the cursor keys are normal right/left up/down when you place a number just press the number key. I think there is a doc file readme with the zip..

RoyE

From 7691886338996563003
X-Google-Thread: f8760,1f3105384ab0cc17
X-Google-Thread: 105753,1f3105384ab0cc17
X-Google-Attributes: gidf8760,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!newsfeed00.sul.t-online.de!t-online.de!inka.de!rz.uni-
karlsruhe.de!feed.news.schlund.de!schlund.de!news.online.de!not-for-mail
From: Wolfgang Moser <wnhp@d81.de.invalid>
Newsgroups: comp.sys.atari.8bit,comp.sys.cbm
Subject: Re: XF551 vs 1571
Date: Sat, 11 Mar 2006 02:53:54 +0100
Organization: 1&1 Internet AG
Lines: 8
Message-ID: <dutajivfb1@online.de>
References: <ylpQf.116846$QW2.71175@dukeread08>
NNTP-Posting-Host: p50863be5.dip0.t-ipconnect.de
Mime-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
X-Trace: online.de 1142042034 32235 80.134.59.229 (11 Mar 2006 01:53:54 GMT)
X-Complaints-To: abuse@einsundeins.com

NNTP-Posting-Date: Sat, 11 Mar 2006 01:53:54 +0000 (UTC)
User-Agent: Mozilla/5.0 (Windows; U; Windows NT 5.1; de-AT; rv:1.8.0.1) Gecko/
20060130 SeaMonkey/1.0
In-Reply-To: <ylpQf.116846$QW2.71175@dukeread08>
Xref: g2news1.google.com comp.sys.atari.8bit:2550 comp.sys.cbm:12687

Jack Tseng schrieb:
> Which drive is faster and has max bps? XF551 or 1571?

Oh yes, Jack, more of this, we all here like that sort
of cock length comparisons... <sigh>

Womo

From 9193254164304444011
X-Google-Thread: f8760,1f3105384ab0cc17
X-Google-Thread: 105753,1f3105384ab0cc17
X-Google-Attributes: gidf8760,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Message-ID: <4412312d@quokka.wn.com.au>
From: Simon Scott <simon_nospam@chrome64.r3mov3th15.org>
Subject: Re: XF551 vs 1571
Newsgroups: comp.sys.atari.8bit,comp.sys.cbm
Followup-To: comp.sys.atari.8bit,comp.sys.cbm
Date: Sat, 11 Mar 2006 10:13:16 +0800
References: <ylpQf.116846$QW2.71175@dukeread08> <dutajivfb1@online.de>
Lines: 14
User-Agent: KNode/0.9.2
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7Bit
NNTP-Posting-Host: dsl-202-72-168-246.wa.westnet.com.au
X-Trace: quokka.wn.com.au 1142042925 202.72.168.246 (11 Mar 2006 10:08:45 +0800)
X-Complaints-To: abuse@westnet.com.au
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!nntp.waia.asn.au!202.72.130.18.MISMATCH!quokka.wn.com.au!not-
for-mail
Xref: g2news1.google.com comp.sys.atari.8bit:2551 comp.sys.cbm:12690

Wolfgang Moser wrote:

> Jack Tseng schrieb:
>> Which drive is faster and has max bps? XF551 or 1571?
>
> Oh yes, Jack, more of this, we all here like that sort
> of cock length comparisons... <sigh>
>

What the hell is a XF551 anyway?

Oh I geddit, it must be an Atari drive considering the cross-post.

From -635992886738748345
X-Google-Thread: f8760,7d8055309eac93bd
X-Google-Thread: 111a55,7d8055309eac93bd
X-Google-Thread: fa2dd,7d8055309eac93bd
X-Google-Attributes: gidf8760,gid111a55,gidfa2dd,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Fri, 10 Mar 2006 20:43:23 -0600
From: "Howard Leighty" <zephyr@pcez.com>
Newsgroups: comp.sys.atari.8bit,comp.sys.atari.st,pdx.forsale
References: <Pine.LNX.4.44.0603090710130.13590-100000@onyx.spiritone.com>
<1141984253.156358.54560@e56g2000cwe.googlegroups.com>
<Xns978260A1DC8Cmorelydotesspamblock@216.99.211.247>
<1142022273.535640.118010@z34g2000cwc.googlegroups.com>
<Xns978298F8B9952morelydotesspamblock@216.99.211.247>
Subject: Re: AD: E-Mail/Mailing Lists & Atari Survey!
Date: Fri, 10 Mar 2006 18:43:20 -0800
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1506
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1506
Message-ID: <nMidnZZ8B-jWpI_ZnZ2dnUVZ_tudnZ2d@comcast.com>
Lines: 36
NNTP-Posting-Host: 71.193.158.12
X-Trace: sv3-hzO/dfeTOQcpG7ZFeTZCXLCPN7QeWpFjcBSy1qSMS0ZjEkVtd/U69vC5+36fyHSyxL3/
Klduvo9JTdR!Eei0KlKLJvha6z5ulQtZe4iNAe1VqYpD0TmEnz8ElDQlQRg2/OgfCXXdRgGLl4/
dnEspgla3pKZm!uUrf7eE48bfpZvo=
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2552 comp.sys.atari.st:2185
pdx.forsale:647

Now, now, boys and girls.
Let's all be nice and play well with each other.
Thank you.

"Morely Dotes" <morelydotes@spamblocked.com> wrote in message
news:Xns978298F8B9952morelydotesspamblock@216.99.211.247...
> "Coda" <smeg_007@hotmail.com> wrote in news:1142022273.535640.118010
> @z34g2000cwc.googlegroups.com:
>

> >
> > Morely Dotes wrote:
> >> "Coda" <smeg_007@hotmail.com> wrote in news:1141984253.156358.54560
> >> @e56g2000cwe.googlegroups.com:
> >>
> >> > Unsolicited Commercial Email
> >>
> >> Really? And how did email get to be identical to Usenet?
> >
> > Ignore it doofus. It was a mistake. I deleted the post from the news
> > server when I realised I had posted it, obviously it started to get out
> > already.
>
> You're posting from Google groups, idiot. You *can't* "delete it from the
> news server."
>
>
> --
> Tired of spam in your mailbox? Come to http://www.spamblocked.com
> Who is Brad Jesness? http://www.wilhelp.com/bj_faq/
> Look for the big white box that says "Maximum Evil" in pink letters.
> If Pandas were farmed for meat we'd have solved the breeding problems long
> ago!

From -282900639280378647
X-Google-Thread: f8760,b4055aa19075fad4,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!hwmnpeer01.lga!hwmedia!
news.highwinds-media.com!hw-filter.lga!fe02.lga.POSTED!53ab2750!not-for-mail
From: "John Smith" <someone@microsoft.com>
Newsgroups: comp.sys.atari.8bit
Subject: classic 8-bit equipment for sale
Lines: 15
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1409
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1409
Message-ID: <IMrQf.774$KR5.5@fe02.lga>
X-Trace:
ejlmlnpfppkfdepllnonelikhlkcdihipphfmffccjgjekglcbdpknngenddiobednoddjbeenpgpnpoln
igcllbhnpmlpkdjgoohoepnfobpiefcoeidbgdkpacbijdegcmjhhibopfakdb
NNTP-Posting-Date: Fri, 10 Mar 2006 20:48:56 MST
Date: Fri, 10 Mar 2006 21:49:25 -0600
Xref: g2news1.google.com comp.sys.atari.8bit:2553

I have the following classic 8-bit equipment, all of it looking for a new
home:
    (2) 800s with pwr supplies
    (1) 400 with pwr supply

    (4) 810s with pwr supplies
    (2...I think) 850s with pwr supplies
    a pile of misc parts and test mdules

I prefer to sell it all at once. Drives will likely need alignment. Last
time all powered up and worked well, but that was several years ago. Buyer
pays all shipping in cont. U.S.

email kc9eud@arrl.net

From 1397404029557272212
X-Google-Thread: f8760,9706dc31c9e3fd96
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!j52g2000cwj.googlegroups.com!not-for-
mail
From: stephensheppard@hotmail.com
Newsgroups: comp.sys.atari.8bit
Subject: Re: Soft and Hard Reset for the 800?
Date: 10 Mar 2006 21:24:47 -0800
Organization: http://groups.google.com
Lines: 15
Message-ID: <1142054687.453304.36830@j52g2000cwj.googlegroups.com>
References: <1141861023.456486.48570@e56g2000cwe.googlegroups.com>
   <U5KPf.43732$F_3.11182@newssvr29.news.prodigy.net>
   <1141862413.232299.149700@e56g2000cwe.googlegroups.com>
   <1141972230.261358.218330@p10g2000cwp.googlegroups.com>
   <1141981363.681394.203550@u72g2000cwu.googlegroups.com>
NNTP-Posting-Host: 64.48.73.45
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1142054692 22651 127.0.0.1 (11 Mar 2006 05:24:52 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Sat, 11 Mar 2006 05:24:52 +0000 (UTC)
In-Reply-To: <1141981363.681394.203550@u72g2000cwu.googlegroups.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Win98; en-US; rv:1.7.12) Gecko/20050915
Firefox/1.0.7,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: j52g2000cwj.googlegroups.com; posting-host=64.48.73.45;
   posting-account=4ilZLQsAAADHKJufwAjm_Pl2CA076mZi
Xref: g2news1.google.com comp.sys.atari.8bit:2554

Rybags wrote:
> Link for a hard-RESET switch for the 400/800:
>
> http://sog.com/atari/800reset.html

Please correct me if I am wrong but doesn't that "hard-RESET" circuit

interupt main power?

Actually, the switch connected to the /RESET pin appeals to me. A Cold
Start is fine as all I want to do is select a new image in my homebrew
multi-cart and restart, without killing main power.

- Steve Sheppard

From -6193540062942493513
X-Google-Thread: f8760,63650fc40f8092ef
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news4.google.com!
border1.nntp.dca.giganews.com!border2.nntp.dca.giganews.com!nntp.giganews.com!
novia!news-xfer.nntp.sonic.net!posts.news.sonic.net!nnrp0.nntp.sonic.net!not-for-
mail
Message-ID: <441278ab$0$58076$742ec2ed@news.sonic.net>
From: bill@newbreedsoftware.com (William Kendrick)
Subject: Re: Sudoku found here!!
Newsgroups: comp.sys.atari.8bit
References: <Px5Pf.770$422.68@fed1read10>
<q4pQf.2412$k75.1653@newsread3.news.atl.earthlink.net>
User-Agent: tin/1.7.10-20050929 ("Tahay") (UNIX) (Linux/2.4.31-B-STAND (i686))
Date: 11 Mar 2006 07:13:47 GMT
Lines: 21
Organization: Sonic.Net
NNTP-Posting-Date: 11 Mar 2006 07:13:47 GMT
NNTP-Posting-Host: 5ff5ecb3.news.sonic.net
X-Trace:
DXC=2;MeLQ\U24c6:JQj3i_2Vkm4K\QM1CV^`1OYf0H`?;XaXYK1f0AbYXi:oF=1i9HD6dOCI?
o?;KBn`CfQgHoWSoha
X-Complaints-To: abuse@sonic.net
Xref: g2news1.google.com comp.sys.atari.8bit:2555

RetroJess <RJH4JHH2@peoplepc.com> wrote:
> Hi, Roy;

> Do you have any instructions or hints and tips from experience?
> I grabbed this and have no success; It loads nicely with a
> colorful screen
> and then the playfield. Option and Select choose mode and level
> and I
> can put 0 to 9 into the top corner box. Downhill from there;
> cursors and
> Return have no effect and Start generates pink WA T (missing I)
> and lock
> up requiring reboot.

Worked fine for my in Atari800 on Linux, but that's set up for PAL.
My Atari 800XL currently has an NSTC ANTIC in it, and it didn't get
very far beyond the (pretty!) title screen. Started flipping out. :^/

Must be PAL only???

-bill!

From 1798718212605877842
X-Google-Thread: f8760,7d8055309eac93bd
X-Google-Thread: 111a55,7d8055309eac93bd
X-Google-Thread: fa2dd,7d8055309eac93bd
X-Google-Attributes: gidf8760,gid111a55,gidfa2dd,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!v46g2000cwv.googlegroups.com!not-for-mail
From: "Coda" <smeg_007@hotmail.com>
Newsgroups: comp.sys.atari.8bit,comp.sys.atari.st,pdx.forsale
Subject: Re: AD: E-Mail/Mailing Lists & Atari Survey!
Date: 11 Mar 2006 01:50:05 -0800
Organization: http://groups.google.com
Lines: 10
Message-ID: <1142070604.983341.322830@v46g2000cwv.googlegroups.com>
References: <Pine.LNX.4.44.0603090710130.13590-100000@onyx.spiritone.com>
   <1141984253.156358.54560@e56g2000cwe.googlegroups.com>
   <Xns978260A1DC8Cmorelydotesspamblock@216.99.211.247>
   <1142022273.535640.118010@z34g2000cwc.googlegroups.com>
   <Xns978298F8B9952morelydotesspamblock@216.99.211.247>
NNTP-Posting-Host: 81.19.2.145
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1142070610 9766 127.0.0.1 (11 Mar 2006 09:50:10 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Sat, 11 Mar 2006 09:50:10 +0000 (UTC)
In-Reply-To: <Xns978298F8B9952morelydotesspamblock@216.99.211.247>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Macintosh; U; PPC Mac OS X; en) AppleWebKit/417.9 (KHTML, like Gecko) Safari/417.8,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: v46g2000cwv.googlegroups.com; posting-host=81.19.2.145;
   posting-account=mplHiQwAAADKav41lVQyeq-0_KJzTdne
Xref: g2news1.google.com comp.sys.atari.8bit:2556 comp.sys.atari.st:2187 pdx.forsale:649

Morely Dotes wrote:
> "Coda" <smeg_007@hotmail.com> wrote in news:1142022273.535640.118010
> @z34g2000cwc.googlegroups.com:
>
> You're posting from Google groups, idiot. You *can't* "delete it from the
> news server."

I posted it with GG and I removed it from GG. Dog breath.

From -4207872580397191279
X-Google-Thread: f8760,670a926df9c72543
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!newsfeed-east.nntpserver.com!
nntpserver.com!statler.nntpserver.com!newsfeed.media.kyoto-u.ac.jp!news-
xfer.nntp.sonic.net!posts.news.sonic.net!nnrp0.nntp.sonic.net!not-for-mail
Message-ID: <44129e9e$0$58102$742ec2ed@news.sonic.net>
From: bill@newbreedsoftware.com (William Kendrick)
Subject: Re: XIO in C
Newsgroups: comp.sys.atari.8bit
References: <44096b1c$0$58058$742ec2ed@news.sonic.net>
<eilj02pcloj9vvnk5ufds5f4hesdviq0jj@4ax.com>
<440a4e19$0$58127$742ec2ed@news.sonic.net>
<rb8n02p1grl592dtoe3n2uc534grc52q15@4ax.com>
User-Agent: tin/1.7.10-20050929 ("Tahay") (UNIX) (Linux/2.4.31-B-STAND (i686))
Date: 11 Mar 2006 09:55:42 GMT
Lines: 47
Organization: Sonic.Net
NNTP-Posting-Date: 11 Mar 2006 09:55:42 GMT
NNTP-Posting-Host: 77321c51.news.sonic.net
X-Trace:
DXC=4<;=BPi`gT[eLH2@T0dH5Zm4K\QM1CV^P1OYf0H`?;XQ`eJF_I]3RYR:oF=1i9HD6TH[:_e=PjEKZ`
SlEA;R?7T_
X-Complaints-To: abuse@sonic.net
Xref: g2news1.google.com comp.sys.atari.8bit:2557

Shawn Jefferson <sjeffersonTAKETHISOUTTOREPLY@shaw.ca> wrote:
> bill@newbreedsoftware.com (William Kendrick):
> >Shawn Jefferson <sjeffersonTAKETHISOUTTOREPLY@shaw.ca> wrote:

> >> 3. Write the function in C.
> >
> >I was hoping for #3, personally. ;^)

> As promised:

Thanks! I've been able to get DRAWTO and XIO-based fill working
(again, just for fun... to bootstrap myself and get used to cc65'ing
things, more than for any actual real use).

However, for the LIFE of me, I cannot get PLOT (aka POSITION & PUT) working!

```
void _plot(unsigned int x, unsigned short y)
{
#define iocb6 (*(struct __iocb *) 0x3A0)

  POKE(84,y);
  POKEW(85,x);

  iocb6.command = 11;
```

```
  iocb6.buflen = 0x0000;

  asm("lda $02FB");
  asm("ldx #96");
  asm("JSR $E456");
}
```

What the heck am I doing wrong? It ends up being a No-Op!

I created a little C version of the "American Flag" plot/drawto demo
from the Atari BASIC manual, and it comes out all wrong. :^/

(I can post my full source, if anyone cares, but the above snip is what's not
working, so far as I can tell!)

Thx!

--
-bill!   Tux Paint 2006 wall calendar,
bill@newbreedsoftware.com   CDROM, bumper sticker & apparel
http://www.newbreedsoftware.com/   http://www.cafepress.com/newbreedsw

From 5333061445140289663
X-Google-Thread: f8760,abd099a162d7dd74,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!j52g2000cwj.googlegroups.com!not-for-
mail
From: Ulrich_Sternaxe@gmx.de
Newsgroups: comp.sys.atari.8bit
Subject: FA : Many ATARI 2600 and ATARI 800 XL/XE games
Date: 11 Mar 2006 04:23:14 -0800
Organization: http://groups.google.com
Lines: 13
Message-ID: <1142079794.088480.234870@j52g2000cwj.googlegroups.com>
NNTP-Posting-Host: 84.175.103.69
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1142079799 12717 127.0.0.1 (11 Mar 2006 12:23:19 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Sat, 11 Mar 2006 12:23:19 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.1; SV1; .NET CLR
1.1.4322),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: j52g2000cwj.googlegroups.com; posting-host=84.175.103.69;
   posting-account=dahe-AwAAADwEGiX_jkJiDQfBTw4Pidq
Xref: g2news1.google.com comp.sys.atari.8bit:2558

Take a look at :

http://search.ebay.com/_W0QQfrppZ50QQfsooZ1QQfsopZ1QQrdZ0QQsassZrescueonfractalus

I'm giving up business and selling my collection.

Most of the games are for ATARI 2600, but there are some ATARI 800
XL/XE cartridge and disk games, too.

I can sell without ebay, too.

MG

From -7744541198437880434
X-Google-Thread: f8760,63650fc40f8092ef
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news4.google.com!newshub.sdsu.edu!elnk-nf2-pas!newsfeed.earthlink.net!stamper.news.pas.earthlink.net!stamper.news.atl.earthlink.net!newsread2.news.atl.earthlink.net.POSTED!0cab31ba!not-for-mail
From: "RetroJess" <RJH4JHH2@peoplepc.com>
Newsgroups: comp.sys.atari.8bit
References: <Px5Pf.770$422.68@fed1read10>
<q4pQf.2412$k75.1653@newsread3.news.atl.earthlink.net>
<%ZpQf.1090$422.531@fed1read10>
Subject: Re: Sudoku found here!!
Lines: 34
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 5.50.4807.1700
X-MimeOLE: Produced By Microsoft MimeOLE V5.50.4807.1700
Message-ID: <FJDQf.2854$sL2.1187@newsread2.news.atl.earthlink.net>
Date: Sat, 11 Mar 2006 17:24:53 GMT
NNTP-Posting-Host: 4.244.90.228
X-Complaints-To: abuse@earthlink.net
X-Trace: newsread2.news.atl.earthlink.net 1142097893 4.244.90.228 (Sat, 11 Mar 2006 09:24:53 PST)
NNTP-Posting-Date: Sat, 11 Mar 2006 09:24:53 PST
Organization: EarthLink Inc. -- http://www.EarthLink.net
Xref: g2news1.google.com comp.sys.atari.8bit:2559

Hey Roy;

Thanks for the reply; tried another capture; same results.
BTW it is a small .zip containing only the executable,
 'soduko.xex' with munged extension...

Saw Bill's post also... are you using PAL? I am NTSC.

-RetroJess

"Roy Dean" <r-dean@ cox.net> wrote in message
news:%ZpQf.1090$422.531@fed1read10...
> >> http://www.atari8.info/dodajkomentarz.php?news=315&lang=en
>
> Hi RetroJess,
>
> It sounds like you got a bad download. Press   START then wait
for the game
> to generate the .... GIVEN numbers. ..(1-2min). depending on
level you
> started with... the wait should be gone and number grid up and
ready to be
> filled in   I haven't tried to get it to solve any newspaper
puzzles yet..
> but the cursor keys are normal right/left up/down when you
place a number
> just press the number key. I think there is a doc file readme
with the
> zip..
>
> RoyE

From -8421821237621809394
X-Google-Thread: f8760,9706dc31c9e3fd96
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!atl-c03.usenetserver.com!
news.usenetserver.com!elnk-atl-nf1!newsfeed.earthlink.net!
stamper.news.atl.earthlink.net!newsread2.news.atl.earthlink.net.POSTED!0cab31ba!
not-for-mail
From: "RetroJess" <RJH4JHH2@peoplepc.com>
Newsgroups: comp.sys.atari.8bit
References: <1141861023.456486.48570@e56g2000cwe.googlegroups.com>
<U5KPf.43732$F_3.11182@newssvr29.news.prodigy.net>
<1141862413.232299.149700@e56g2000cwe.googlegroups.com>
<1141972230.261358.218330@p10g2000cwp.googlegroups.com>
<1141981363.681394.203550@u72g2000cwu.googlegroups.com>
<1142054687.453304.36830@j52g2000cwj.googlegroups.com>
Subject: Re: Soft and Hard Reset for the 800?
Lines: 39
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 5.50.4807.1700
X-MimeOLE: Produced By Microsoft MimeOLE V5.50.4807.1700
Message-ID: <B2EQf.2861$sL2.456@newsread2.news.atl.earthlink.net>
Date: Sat, 11 Mar 2006 17:47:13 GMT
NNTP-Posting-Host: 4.244.90.228
X-Complaints-To: abuse@earthlink.net
X-Trace: newsread2.news.atl.earthlink.net 1142099233 4.244.90.228 (Sat, 11 Mar

2006 09:47:13 PST)
NNTP-Posting-Date: Sat, 11 Mar 2006 09:47:13 PST
Organization: EarthLink Inc. -- http://www.EarthLink.net
Xref: g2news1.google.com comp.sys.atari.8bit:2560

No, Steve;

When done correctly, it just forces the system to restart as if
the power had been cycled. The OS routines clear normal RAM
areas and leave any extra RAM containing virtual disk info
untouched. This and avoiding a power shock to the chips are
why they were devised. It does look similar to a power cycle
as the screen goes black when the process begins.

If you are in control of the system with access to Basic or DOS,
you can always do a X=USR(58487) or load a simple binary file
with a JMP $E477. These jumps to the cold start vector are not
available developing apps in assembly where bad code can leave
you totally locked up in never never land.

RetroJess

<stephensheppard@hotmail.com> wrote in message
news:1142054687.453304.36830@j52g2000cwj.googlegroups.com...
>
> Rybags wrote:
> > Link for a hard-RESET switch for the 400/800:
> >
> > http://sog.com/atari/800reset.html
>
> Please correct me if I am wrong but doesn't that "hard-RESET"
circuit
> interupt main power?
>
> Actually, the switch connected to the /RESET pin appeals to me.
A Cold
> Start is fine as all I want to do is select a new image in my
homebrew
> multi-cart and restart, without killing main power.
>
> - Steve Sheppard
>

From 536681938902192458
X-Google-Thread: f8760,670a926df9c72543
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news4.google.com!newshub.sdsu.edu!elnk-
nf2-pas!newsfeed.earthlink.net!stamper.news.pas.earthlink.net!
newsread3.news.pas.earthlink.net.POSTED!ccf20f92!not-for-mail

From: Rick Cortese <ricortes@earthlink.net>
User-Agent: Mozilla/5.0 (Windows; U; Windows NT 5.1; en-US; rv:1.6) Gecko/20040113
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit
Subject: Re: XIO in C
References: <44096b1c$0$58058$742ec2ed@news.sonic.net>
<eilj02pcloj9vvnk5ufds5f4hesdviq0jj@4ax.com>
<440a4e19$0$58127$742ec2ed@news.sonic.net>
<rb8n02p1grl592dtoe3n2uc534grc52q15@4ax.com>
<44129e9e$0$58102$742ec2ed@news.sonic.net>
In-Reply-To: <44129e9e$0$58102$742ec2ed@news.sonic.net>
Content-Type: text/plain; charset=us-ascii; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 51
Message-ID: <5DFQf.4848$6I.4621@newsread3.news.pas.earthlink.net>
Date: Sat, 11 Mar 2006 19:34:25 GMT
NNTP-Posting-Host: 4.246.36.63
X-Complaints-To: abuse@earthlink.net
X-Trace: newsread3.news.pas.earthlink.net 1142105665 4.246.36.63 (Sat, 11 Mar 2006
11:34:25 PST)
NNTP-Posting-Date: Sat, 11 Mar 2006 11:34:25 PST
Organization: EarthLink Inc. -- http://www.EarthLink.net
Xref: g2news1.google.com comp.sys.atari.8bit:2561

William Kendrick wrote:
> Shawn Jefferson <sjeffersonTAKETHISOUTTOREPLY@shaw.ca> wrote:
>
>>bill@newbreedsoftware.com (William Kendrick):
>>
>>>Shawn Jefferson <sjeffersonTAKETHISOUTTOREPLY@shaw.ca> wrote:
>
>
>>>>3. Write the function in C.
>>>
>>>I was hoping for #3, personally. ;^)
>
>
>>As promised:
>
>
> Thanks! I've been able to get DRAWTO and XIO-based fill working
> (again, just for fun... to bootstrap myself and get used to cc65'ing
> things, more than for any actual real use).
>
> However, for the LIFE of me, I cannot get PLOT (aka POSITION & PUT) working!
>
> void _plot(unsigned int x, unsigned short y)
> {
> #define iocb6 (*(struct __iocb *) 0x3A0)
>
>   POKE(84,y);
>   POKEW(85,x);

```
>
>   iocb6.command = 11;
>   iocb6.buflen = 0x0000;
>
>   asm("lda $02FB");
>   asm("ldx #96");
>   asm("JSR $E456");
> }
>
>
>
> What the heck am I doing wrong?  It ends up being a No-Op!
>
> I created a little C version of the "American Flag" plot/drawto demo
> from the Atari BASIC manual, and it comes out all wrong. :^/
>
> (I can post my full source, if anyone cares, but the above snip is what's not
> working, so far as I can tell!)
>
> Thx!
>
```

Can you save the assembler source code or do you just get a .obj?


```
From 2005030310329725330
X-Google-Thread: f8760,61e911123078efd8
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news4.google.com!news.glorb.com!
newspeer1.se.telia.net!se.telia.net!masternews.telia.net.!newsb.telia.net.POSTED!
not-for-mail
From: "Anders Skelander" <ansk@hotmail.com>
Newsgroups: comp.sys.atari.8bit
References: <1142001378.437437.139900@j33g2000cwa.googlegroups.com>
<6kkQf.47836$d5.204365@newsb.telia.net>
<1142027709.454239.133410@j52g2000cwj.googlegroups.com>
Subject: Re: Transplanting the SID to A8?
Lines: 12
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <JEHQf.47961$d5.204459@newsb.telia.net>
Date: Sat, 11 Mar 2006 21:52:41 GMT
NNTP-Posting-Host: 217.211.188.103
X-Complaints-To: abuse@telia.com
X-Trace: newsb.telia.net 1142113961 217.211.188.103 (Sat, 11 Mar 2006 22:52:41
CET)
NNTP-Posting-Date: Sat, 11 Mar 2006 22:52:41 CET
Organization: Telia Internet
Xref: g2news1.google.com comp.sys.atari.8bit:2562
```

"Payton Byrd" <plbyrd@gmail.com> skrev i meddelandet
news:1142027709.454239.133410@j52g2000cwj.googlegroups.com...
> > ...
> Um, why? Other than number of colors, I can't see a single advantage
> over the VIC-2, but even the color issue is negligible with IFLI.

Does the IFLI type of screen mode flicker?

Anders

From 6438237304007120587
X-Google-Thread: f8760,1f3105384ab0cc17
X-Google-Thread: 105753,1f3105384ab0cc17
X-Google-Attributes: gidf8760,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!sn-xt-sjc-15!sn-xt-sjc-08!sn-xt-sjc-01!
sn-post-01!supernews.com!corp.supernews.com!not-for-mail
From: TJ <tjatari@dreamscape.com>
Newsgroups: comp.sys.atari.8bit,comp.sys.cbm
Subject: Re: XF551 vs 1571
Date: Sat, 11 Mar 2006 21:25:35 -0500
Organization: Posted via Supernews, http://www.supernews.com
Message-ID: <12171bdot7osadd@corp.supernews.com>
User-Agent: Mozilla Thunderbird 1.0.6-6mdk (X11/20050322)
X-Accept-Language: en-us, en
MIME-Version: 1.0
References: <ylpQf.116846$QW2.71175@dukeread08>
In-Reply-To: <ylpQf.116846$QW2.71175@dukeread08>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
X-Complaints-To: abuse@supernews.com
Lines: 10
Xref: g2news1.google.com comp.sys.atari.8bit:2563 comp.sys.cbm:12745

Jack Tseng wrote:
> Which drive is faster and has max bps? XF551 or 1571?
>
> Jack
>
>
>
Who cares?

TJ

From -4553582216902432171
X-Google-Thread: f8760,670a926df9c72543

X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news4.google.com!newshub.sdsu.edu!elnk-nf2-pas!elnk-pas-nf1!newsfeed.earthlink.net!pd7cy1no!shaw.ca!pd7tw3no.POSTED!53ab2750!not-for-mail
X-Trace-PostClient-IP: 24.68.172.119
From: Shawn Jefferson <sjeffersonTAKETHISOUTTOREPLY@shaw.ca>
Newsgroups: comp.sys.atari.8bit
Subject: Re: XIO in C
Reply-To: sjeffersonTAKETHISOUTTOREPLY@shaw.ca
Message-ID: <ac6712lvu7amrcf2u5m8q7vj4rqpqsvdte@4ax.com>
References: <44096b1c$0$58058$742ec2ed@news.sonic.net>
<eilj02pcloj9vvnk5ufds5f4hesdviq0jj@4ax.com>
<440a4e19$0$58127$742ec2ed@news.sonic.net>
<rb8n02p1grl592dtoe3n2uc534grc52q15@4ax.com>
<44129e9e$0$58102$742ec2ed@news.sonic.net>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 30
Date: Sun, 12 Mar 2006 03:50:57 GMT
NNTP-Posting-Host: 24.64.223.206
X-Complaints-To: abuse@shaw.ca
X-Trace: pd7tw3no 1142135457 24.64.223.206 (Sat, 11 Mar 2006 20:50:57 MST)
NNTP-Posting-Date: Sat, 11 Mar 2006 20:50:57 MST
Organization: Shaw Residential Internet
Xref: g2news1.google.com comp.sys.atari.8bit:2564

bill@newbreedsoftware.com (William Kendrick):

>However, for the LIFE of me, I cannot get PLOT (aka POSITION & PUT) working!

I don't know that I can be much help, since I have never used it. I did some searching through the usual reference manuals, and I couldn't find any notes about how to do a plot with CIO.

```
>void _plot(unsigned int x, unsigned short y)
>{
>#define iocb6 (*(struct __iocb *) 0x3A0)
>
>  POKE(84,y);
>  POKEW(85,x);
>
>  iocb6.command = 11;
>  iocb6.buflen = 0x0000;
>
>  asm("lda $02FB");
>  asm("ldx #96");
>  asm("JSR $E456");
>}
```

Does the OS plot routines expect to see the character to be plotted in the

A register or in one of the IOCB bytes?

--
Shawn Jefferson
http://www.jeffersonsauctioneering.com/atari/
(fix reply to for email)

From 4133223321467557195
X-Google-Thread: f8760,1f3105384ab0cc17
X-Google-Thread: 105753,1f3105384ab0cc17
X-Google-Attributes: gidf8760,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Sat, 11 Mar 2006 23:46:17 -0600
From: "Bill Garber" <willy46pa@comcast.net>
Newsgroups: comp.sys.atari.8bit,comp.sys.cbm
References: <ylpQf.116846$QW2.71175@dukeread08>
<12171bdot7osadd@corp.supernews.com>
Subject: Re: XF551 vs 1571
Date: Sun, 12 Mar 2006 00:46:19 -0500
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-RFC2646: Format=Flowed; Response
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
Message-ID: <pdidnQsS9tw0KI7ZRVn-tQ@comcast.com>
Lines: 20
NNTP-Posting-Host: 71.224.145.36
X-Trace: sv3-BZu+LUZffouBCyE4/CTqXcnJ4R5Ap8SOklRE/
lxZUgg2wBLWGSTpThPLPKog3NUEGIpviVMGse/3Shk!
ylaMb+0DDu6jSocfGThgpF+5wVepZH8PhYW4b9CPz8RK6c2bh+e5rQpGKJ4o8BffWhvkh0i/3w8v!QA==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2565 comp.sys.cbm:12750

"TJ" <tjatari@dreamscape.com> wrote in message
news:12171bdot7osadd@corp.supernews.com...
> Jack Tseng wrote:
>> Which drive is faster and has max bps? XF551 or 1571?
>>
>> Jack
>>
>>
>>
> Who cares?

No lie. It's kind of like:

"Which feels better, Cumming or Going?" LOL

Bill Garber

From 4000747484349928207
X-Google-Thread: f8760,670a926df9c72543
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news4.google.com!newshub.sdsu.edu!
router2.astraweb.com!mrouter.astraweb.com!news.astraweb.com!router1.astraweb.com!
news-xfer.nntp.sonic.net!posts.news.sonic.net!nnrp0.nntp.sonic.net!not-for-mail
Message-ID: <4413fd69$0$58104$742ec2ed@news.sonic.net>
From: bill@newbreedsoftware.com (William Kendrick)
Subject: Re: XIO in C
Newsgroups: comp.sys.atari.8bit
References: <44096b1c$0$58058$742ec2ed@news.sonic.net>
<eilj02pcloj9vvnk5ufds5f4hesdviq0jj@4ax.com>
<440a4e19$0$58127$742ec2ed@news.sonic.net>
<rb8n02p1grl592dtoe3n2uc534grc52q15@4ax.com>
<44129e9e$0$58102$742ec2ed@news.sonic.net>
<ac6712lvu7amrcf2u5m8q7vj4rqpqsvdte@4ax.com>
User-Agent: tin/1.7.10-20050929 ("Tahay") (UNIX) (Linux/2.4.31-B-STAND (i686))
Date: 12 Mar 2006 10:52:25 GMT
Lines: 50
Organization: Sonic.Net
NNTP-Posting-Date: 12 Mar 2006 10:52:25 GMT
NNTP-Posting-Host: 010b0a93.news.sonic.net
X-Trace:
DXC=6hYKhLLRl_OWWEND\h_4CGm4K\QM1CV^@1OYf0H`?;XA0\L^RJA5ENE:oF=1i9HD6D>YVoH^X_m?N?
_60S3f0bTB
X-Complaints-To: abuse@sonic.net
Xref: g2news1.google.com comp.sys.atari.8bit:2566

Shawn Jefferson <sjeffersonTAKETHISOUTTOREPLY@shaw.ca> wrote:
> Does the OS plot routines expect to see the character to be plotted in the
> A register or in one of the IOCB bytes?

Based on an Insight Atari article on the subject, it sounds like
the A register:

  http://www.atarimagazines.com/compute/issue89/Insight_Atari.php

;
;
;PUT channel,byte
;

```
;Parameters: A register holds byte to output
;                X register holds channel number
; On exit: Y register holds error code
;
PUT
TAY                     ; save the byte here for a moment
LDA #0
STA ICBLL,X             ; $0000 to length
STA ICBLL + 1,X ; as noted last month
LDA #11         ; the command value
STA ICCOM,X
TYA                     ; data byte back where CIO wants it
JMP CIO
;


;
;PLOT x,y,color
;
; Parameters: A register holds color
;                X register holds x location
;                Y register holds y location
; NOTE: not for use with GR.8 or GR.24
;
PLOT
 STX COLCRS             ;see my August column
 STY ROWCRS             ;these are just POKEs
 LDX #$60       ;the S: graphics channel
 JMP PUT                ;color is already in A
;



--
-bill!                                    Tux Paint 2006 wall calendar,
bill@newbreedsoftware.com                CDROM, bumper sticker & apparel
http://www.newbreedsoftware.com/       http://www.cafepress.com/newbreedsw


From -5521912981218321462
X-Google-Thread: f8760,670a926df9c72543
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news3.google.com!
border1.nntp.dca.giganews.com!border2.nntp.dca.giganews.com!nntp.giganews.com!
novia!news-xfer.nntp.sonic.net!posts.news.sonic.net!nnrp0.nntp.sonic.net!not-for-
mail
Message-ID: <4413fdb7$0$58104$742ec2ed@news.sonic.net>
From: bill@newbreedsoftware.com (William Kendrick)
Subject: Re: XIO in C
Newsgroups: comp.sys.atari.8bit
References: <44096b1c$0$58058$742ec2ed@news.sonic.net>
<eilj02pcloj9vvnk5ufds5f4hesdviq0jj@4ax.com>
```

<440a4e19$0$58127$742ec2ed@news.sonic.net>
<rb8n02p1grl592dtoe3n2uc534grc52q15@4ax.com>
<44129e9e$0$58102$742ec2ed@news.sonic.net>
<5DFQf.4848$6I.4621@newsread3.news.pas.earthlink.net>
User-Agent: tin/1.7.10-20050929 ("Tahay") (UNIX) (Linux/2.4.31-B-STAND (i686))
Date: 12 Mar 2006 10:53:43 GMT
Lines: 42
Organization: Sonic.Net
NNTP-Posting-Date: 12 Mar 2006 10:53:43 GMT
NNTP-Posting-Host: 010b0a93.news.sonic.net
X-Trace: DXC=eSQj?
N>[ZC`EV79YmKKS7gm4K\QM1CV^`1OYf0H`?;Xa0\L^RJA5ENe:oF=1i9HD6d>YVoH^X_m?n?
_60S3f0bTb
X-Complaints-To: abuse@sonic.net
Xref: g2news1.google.com comp.sys.atari.8bit:2567

Rick Cortese <ricortes@earthlink.net> wrote:
> Can you save the assembler source code or do you just get a .obj?

From the .s file, here's the assembly for my "_plot()" function:

```
; ---------------------------------------------------------------
; void __near__ _plot (unsigned int, unsigned short)
; ---------------------------------------------------------------

.segment        "CODE"

.proc   __plot: near

.segment        "CODE"

        ldy     #$00
        lda     (sp),y
        sta     $0054
        ldy     #$03
        jsr     ldaxysp
        sta     $0055
        stx     $0055+1
        lda     #$0B
        sta     $03A2
        lda     #$00
        sta     $03A8
        sta     $03A8+1
        lda     $02FB
        ldx     #96
        jsr     $E456
        jmp     incsp4

.endproc
```

Thanks!

--
-bill!   Tux Paint 2006 wall calendar,
bill@newbreedsoftware.com   CDROM, bumper sticker & apparel
http://www.newbreedsoftware.com/   http://www.cafepress.com/newbreedsw

From 2885602791551593224
X-Google-Thread: f8760,61e911123078efd8
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!novia!news-xfer.nntp.sonic.net!
posts.news.sonic.net!nnrp0.nntp.sonic.net!not-for-mail
Message-ID: <4413fdf4$0$58104$742ec2ed@news.sonic.net>
From: bill@newbreedsoftware.com (William Kendrick)
Subject: Re: Transplanting the SID to A8?
Newsgroups: comp.sys.atari.8bit
References: <1142001378.437437.139900@j33g2000cwa.googlegroups.com>
<6kkQf.47836$d5.204365@newsb.telia.net>
<1142027709.454239.133410@j52g2000cwj.googlegroups.com>
<JEHQf.47961$d5.204459@newsb.telia.net>
User-Agent: tin/1.7.10-20050929 ("Tahay") (UNIX) (Linux/2.4.31-B-STAND (i686))
Date: 12 Mar 2006 10:54:44 GMT
Lines: 17
Organization: Sonic.Net
NNTP-Posting-Date: 12 Mar 2006 10:54:44 GMT
NNTP-Posting-Host: 010b0a93.news.sonic.net
X-Trace: DXC=eSQj?
N>[ZC0SZ;1S58hVM=m4K\QM1CV^01OYf0H`?;X10\L^RJA5EN5:oF=1i9HD64>YVoH^X_m?>?
_60S3f0bT2
X-Complaints-To: abuse@sonic.net
Xref: g2news1.google.com comp.sys.atari.8bit:2568

Anders Skelander <ansk@hotmail.com> wrote:

> "Payton Byrd" <plbyrd@gmail.com> skrev i meddelandet
> news:1142027709.454239.133410@j52g2000cwj.googlegroups.com...
> > > ...
> > Um, why? Other than number of colors, I can't see a single advantage
> > over the VIC-2, but even the color issue is negligible with IFLI.

> Does the IFLI type of screen mode flicker?

Heh, yeah, in that case, the C=64 is then beat by Atari's HIP, RIP and
ColorView modes. ;^)

--
-bill!   Tux Paint 2006 wall calendar,
bill@newbreedsoftware.com   CDROM, bumper sticker & apparel
http://www.newbreedsoftware.com/   http://www.cafepress.com/newbreedsw

From -3180183430399801265
X-Google-Thread: f8760,61e911123078efd8
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news4.google.com!news.glorb.com!
bigfeed2.bellsouth.net!bigfeed.bellsouth.net!bignumber.bellsouth.net!
news.bellsouth.net!bignews6.bellsouth.net.POSTED!d0c18751!not-for-mail
From: Payton Byrd <plbyrd@bellsouth.net>
User-Agent: Thunderbird 1.5 (Windows/20051201)
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit
Subject: Re: Transplanting the SID to A8?
References: <1142001378.437437.139900@j33g2000cwa.googlegroups.com>
<6kkQf.47836$d5.204365@newsb.telia.net>
<1142027709.454239.133410@j52g2000cwj.googlegroups.com>
<JEHQf.47961$d5.204459@newsb.telia.net>
In-Reply-To: <JEHQf.47961$d5.204459@newsb.telia.net>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 30
Message-ID: <drWQf.5044$wQ6.3174@bignews6.bellsouth.net>
X-Complaints-To: abuse@bellsouth.net
X-Abuse-Info: Please forward a copy of all headers for proper handling
X-Trace:
ofjmidbaofeaohdodbdpiflmbcekedmfhojhikkbagflhcboiejifaianpchdgpgegjgfifoemibkefmbe
kmmcclgcnkjeonjengocoagdmcoffboapdjinoploeaipicckphbckhbidnihjpgjknimebpiablpc
NNTP-Posting-Date: Sun, 12 Mar 2006 09:42:17 EST
Organization: BellSouth Internet Group
Date: Sun, 12 Mar 2006 08:45:24 -0600
Xref: g2news1.google.com comp.sys.atari.8bit:2569

Anders Skelander wrote:
> "Payton Byrd" <plbyrd@gmail.com> skrev i meddelandet
> news:1142027709.454239.133410@j52g2000cwj.googlegroups.com...
>>> ...
>> Um, why? Other than number of colors, I can't see a single advantage
>> over the VIC-2, but even the color issue is negligible with IFLI.
>
> Does the IFLI type of screen mode flicker?
>
> Anders
>
>

I guess if you want to solely use your computer for static images, and
give live with a reduced resolution, the Atari graphics would be
superior as IFLI does flicker depending on your monitor. But if you
want multiple bi-directional multi-colored sprites, more available CPU
cycles and higher usable resolutions, then you'll probably want to stick
with a VIC-2.

Not trying to start a flame war here guys, I like both machines. I'm
growing rather fond of the Atari's disk and peripheral system, as a

matter of fact. But the SID and VIC-2 are just better in my opinion
than the graphics and sound in the Atari's.

--
Payton Byrd
<telnet://paytonbyrd.dyndns.org:6400>
<http://www.paytonbyrd.com>
<http://blogs.ittoolbox.com/visualbasic/dotnet>

From -8792259323844401699
X-Google-Thread: f8760,61e911123078efd8
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news4.google.com!newshub.sdsu.edu!
tiscali!newsfeed1.ip.tiscali.net!news.tele.dk!news.tele.dk!small.news.tele.dk!
newspeer2.se.telia.net!se.telia.net!masternews.telia.net.!newsb.telia.net.POSTED!
not-for-mail
From: "Anders Skelander" <ansk@hotmail.com>
Newsgroups: comp.sys.atari.8bit
References: <1142001378.437437.139900@j33g2000cwa.googlegroups.com>
<6kkQf.47836$d5.204365@newsb.telia.net>
<1142027709.454239.133410@j52g2000cwj.googlegroups.com>
<JEHQf.47961$d5.204459@newsb.telia.net>
<drWQf.5044$wQ6.3174@bignews6.bellsouth.net>
Subject: Re: Transplanting the SID to A8?
Lines: 146
MIME-Version: 1.0
Content-Type: multipart/alternative;
     boundary="----=_NextPart_000_000F_01C64620.82191EE0"
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
Message-ID: <K_%Qf.48053$d5.204449@newsb.telia.net>
Date: Sun, 12 Mar 2006 21:01:30 GMT
NNTP-Posting-Host: 217.211.188.103
X-Complaints-To: abuse@telia.com
X-Trace: newsb.telia.net 1142197290 217.211.188.103 (Sun, 12 Mar 2006 22:01:30
CET)
NNTP-Posting-Date: Sun, 12 Mar 2006 22:01:30 CET
Organization: Telia Internet
Xref: g2news1.google.com comp.sys.atari.8bit:2570

This is a multi-part message in MIME format.

------=_NextPart_000_000F_01C64620.82191EE0
Content-Type: text/plain;
     charset="iso-8859-1"
Content-Transfer-Encoding: quoted-printable

"Payton Byrd" <plbyrd@bellsouth.net> skrev i meddelandet=20

```
news:drWQf.5044$wQ6.3174@bignews6.bellsouth.net...
> > ...
> But the SID and VIC-2 are just better in my opinion=20
> than the graphics and sound in the Atari's.

The Atari was in a way a generation ahead of its=20
competitors. The visual impression of the 256 colour=20
mode was somewhere between the 8-bit generation and the=20
16-bit computers released in 1985.

But I agree the VIC II chip was fantastic and with=20
regard to use in two dimensional arcade games, better=20
than the Antic/GTIA.

To return to the original question, if it would be=20
possible to transplant the SID chip to the Atari, my=20
suggestion is that extra hardware logic is added to=20
be backwards compatible with POKEY calls.

Hardware logic to translate addressing, read and=20
write operations for the POKEY to SID operations. To=20
get four sound channels, two SID chips would be=20
required. With clever mapping of POKEY operations,=20
most Atari games would work.

Then a software utility to change the characteristics=20
of the emulated POKEY sound that the SID chips=20
produce. For example, the waveform could be changed.

Anders

------=_NextPart_000_000F_01C64620.82191EE0
Content-Type: text/html;
     charset="iso-8859-1"
Content-Transfer-Encoding: quoted-printable

<!DOCTYPE HTML PUBLIC "-//W3C//DTD HTML 4.0 Transitional//EN">
<HTML><HEAD>
<META http-equiv=3DContent-Type content=3D"text/html; =
charset=3Diso-8859-1">
<META content=3D"MSHTML 6.00.2900.2802" name=3DGENERATOR>
<STYLE></STYLE>
</HEAD>
<BODY>
<DIV><FONT face=3D"Courier New" size=3D2></FONT> </DIV>
<DIV><FONT face=3D"Courier New" size=3D2>"Payton Byrd" &lt;</FONT><A=20
href=3D"mailto:plbyrd@bellsouth.net"><FONT face=3D"Courier New"=20
size=3D2>plbyrd@bellsouth.net</FONT></A><FONT face=3D"Courier New" =
size=3D2>&gt; skrev=20
i meddelandet </FONT></DIV>
<DIV><A href=3D"news:drWQf.5044$wQ6.3174@bignews6.bellsouth.net"><FONT=20
face=3D"Courier New"=20
size=3D2>news:drWQf.5044$wQ6.3174@bignews6.bellsouth.net</FONT></A><FONT =
```

face=3D"Courier New" size=3D2>...</FONT></DIV>
<DIV><FONT face=3D"Courier New" size=3D2>> > ...</FONT></DIV>
<DIV><FONT face=3D"Courier New" size=3D2>> But the SID and VIC-2 are =
just better=20
in my opinion
> than the graphics and sound in the=20
Atari's.
</FONT></DIV>
<DIV><FONT face=3D"Courier New" size=3D2>The Atari was in a way a =
generation ahead=20
of its </FONT></DIV>
<DIV><FONT face=3D"Courier New" size=3D2>competitors. The visual =
impression of=20
the 256 colour </FONT></DIV>
<DIV><FONT face=3D"Courier New" size=3D2>mode </FONT><FONT =
face=3D"Courier New"=20
size=3D2>was somewhere between </FONT><FONT face=3D"Courier New" =
size=3D2>the 8-bit=20
generation and the </FONT></DIV>
<DIV><FONT face=3D"Courier New" size=3D2>16-bit computers released in=20
1985.</FONT></DIV>
<DIV><FONT face=3D"Courier New" size=3D2></FONT> </DIV>
<DIV><FONT face=3D"Courier New" size=3D2>But I agree the VIC II chip was =
fantastic=20
and with </FONT></DIV>
<DIV><FONT face=3D"Courier New" size=3D2>regard to use in two =
dimensional=20
arcade </FONT><FONT face=3D"Courier New" size=3D2>games, better =
</FONT></DIV>
<DIV><FONT face=3D"Courier New" size=3D2>than the =
Antic/GTIA.</FONT></DIV>
<DIV><FONT face=3D"Courier New" size=3D2></FONT> </DIV>
<DIV><FONT face=3D"Courier New" size=3D2>To return to the original =
question, if it=20
would be </FONT></DIV>
<DIV><FONT face=3D"Courier New" size=3D2>possible to transplant the SID =
chip to the=20
Atari, my </FONT></DIV>
<DIV><FONT face=3D"Courier New" size=3D2>suggestion is that extra =
hardware=20
logic is added to </FONT></DIV>
<DIV><FONT face=3D"Courier New" size=3D2>be backwards compatible with =
POKEY=20
calls.</FONT></DIV>
<DIV><FONT face=3D"Courier New" size=3D2></FONT> </DIV>
<DIV><FONT face=3D"Courier New" size=3D2>Hardware </FONT><FONT =
face=3D"Courier New"=20
size=3D2>logic to translate addressing, read and </FONT></DIV>
<DIV><FONT face=3D"Courier New" size=3D2>write operations </FONT><FONT=20
face=3D"Courier New" size=3D2>for the POKEY to SID operations. To =
</FONT></DIV>
<DIV><FONT face=3D"Courier New" size=3D2>get four sound </FONT><FONT=20
face=3D"Courier New" size=3D2>channels, two SID chips would be =
</FONT></DIV>

<DIV><FONT face=3D"Courier New" size=3D2>required. With clever =
mapping of POKEY=20
operations, </FONT></DIV>
<DIV><FONT face=3D"Courier New" size=3D2>most Atari </FONT><FONT=20
face=3D"Courier New" size=3D2>games would work.</FONT></DIV>
<DIV><FONT face=3D"Courier New" size=3D2></FONT> </DIV>
<DIV><FONT face=3D"Courier New" size=3D2>Then a </FONT><FONT =
face=3D"Courier New"=20
size=3D2>software utility to change </FONT><FONT face=3D"Courier New" =
size=3D2>the=20
characteristics </FONT></DIV>
<DIV><FONT face=3D"Courier New" size=3D2>of the emulated =
</FONT><FONT=20
face=3D"Courier New" size=3D2>POKEY sound that the SID chips =
</FONT></DIV>
<DIV><FONT face=3D"Courier New" size=3D2>produce</FONT><FONT =
face=3D"Courier New"=20
size=3D2>. </FONT><FONT face=3D"Courier New" size=3D2>For </FONT><FONT=20
face=3D"Courier New" size=3D2>example, </FONT><FONT face=3D"Courier New" =
size=3D2>the=20
</FONT><FONT face=3D"Courier New" size=3D2>waveform could be =
changed.</FONT></DIV>
<DIV><FONT face=3D"Courier New" size=3D2></FONT><FONT face=3D"Courier =
New"=20
size=3D2></FONT> </DIV>
<DIV><FONT face=3D"Courier New" size=3D2>Anders</FONT></DIV>
<DIV><FONT face=3D"Courier New" =
size=3D2></FONT> </DIV></BODY></HTML>

------=_NextPart_000_000F_01C64620.82191EE0--

From -3278150947535172051
X-Google-Thread: f8760,61e911123078efd8
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!peer01.cox.net!cox.net!p01!
dukeread01.POSTED!53ab2750!not-for-mail
From: kevin <kevnospam242@gmail.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Transplanting the SID to A8?
Message-ID: <on3912d7qvb7q8tftscvk60ml649un85hr@4ax.com>
References: <1142001378.437437.139900@j33g2000cwa.googlegroups.com>
<6kkQf.47836$d5.204365@newsb.telia.net>
<1142027709.454239.133410@j52g2000cwj.googlegroups.com>
<JEHQf.47961$d5.204459@newsb.telia.net>
<drWQf.5044$wQ6.3174@bignews6.bellsouth.net>
<K_%Qf.48053$d5.204449@newsb.telia.net>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii

Content-Transfer-Encoding: 7bit
Lines: 36
Date: Sun, 12 Mar 2006 16:33:58 -0500
NNTP-Posting-Host: 68.230.155.106
X-Complaints-To: abuse@cox.net
X-Trace: dukeread01 1142199229 68.230.155.106 (Sun, 12 Mar 2006 16:33:49 EST)
NNTP-Posting-Date: Sun, 12 Mar 2006 16:33:49 EST
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:2571

On Sun, 12 Mar 2006 21:01:30 GMT, "Anders Skelander"
<ansk@hotmail.com> wrote:

>To return to the original question, if it would be=20
>possible to transplant the SID chip to the Atari, my=20
>suggestion is that extra hardware logic is added to=20
>be backwards compatible with POKEY calls.

I don't think using the SID on the ATARI would be such a big deal, for example Atari put it's POKEY custom chip in Atari 7800 carts. I suppose an Atari cart could be rigged up with a SID style chip as well. A custom cartridge add on, that would need custom handlers etc.. to access, so POKEY compatible software would still work 100%.

Something like this would prob take a lot more work then it is worth. It would only be useful for playing SIDTUNES, since not enough people would ever own one to warrant a home brew SID/ATARI game.

If you were going to add a new sound cart, why not take a sound blaster chip or something like that? Or if you insist on retro modding your 8bit, you could prob cook up a rom cart that could host a PAULA chip from the Amiga. That would be cool and somewhat fitting since Paula is Pokey's direct descendant.

As far as Commodore vs Atari custom chips. The Atari has more colors and the Pokey does video game sounds (like explosions/lasers etc..) better (largely because Pokey's was used in many Atari arcade games). The Commodore 64 has more sprites w more colors and does instrument style sound better. There are advantages and disadvantages to both platforms (for example Atari is over all faster both cpu and definitely disk access, the commodore has more colors in it's hires mode) but in the end there were lots of ways to get around the hardware and squeeze what you needed into either platform, so it comes down to a matter of opinion. Afterall they were both outdated 20 years ago! 20 years ago the Amiga vs ST debate was in full swing.

From 7816903534817233026
X-Google-Thread: f8760,63bd66754b9cd545,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!news.hub.org!sn-xt-

sjc-02!sn-xt-sjc-01!sn-post-01!supernews.com!corp.supernews.com!not-for-mail
From: Clarence Dyson <foxpawz@gmail.com>
Newsgroups: comp.sys.atari.8bit
Subject: Atari SIO cables
Date: Sun, 12 Mar 2006 15:18:45 -0800
Organization: Posted via Supernews, http://www.supernews.com
Message-ID: <1219b2lq5e6c512@corp.supernews.com>
User-Agent: Thunderbird 1.5 (Windows/20051201)
MIME-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
X-Complaints-To: abuse@supernews.com
Lines: 4
Xref: g2news1.google.com comp.sys.atari.8bit:2572

Anyone know where I can get some SIO cables or where I can get the
connectors so I could make some?

Thanks in advance.

From 6597764472989753895
X-Google-Thread: f8760,61e911123078efd8
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news4.google.com!news.glorb.com!
texta.sil.at!newsfeeder1.noc.eunet-ag.at!news.eunet.at!not-for-mail
From: Matthias Reichl <usenet-200603@hias.horus.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Transplanting the SID to A8?
Date: Mon, 13 Mar 2006 00:32:20 +0100
Organization: Horus IT GmbH
Lines: 19
Message-ID: <slrne19bs4.358.usenet-200603@camel.hias.horus.com>
References: <1142001378.437437.139900@j33g2000cwa.googlegroups.com>
<6kkQf.47836$d5.204365@newsb.telia.net>
<1142027709.454239.133410@j52g2000cwj.googlegroups.com>
<JEHQf.47961$d5.204459@newsb.telia.net>
<drWQf.5044$wQ6.3174@bignews6.bellsouth.net>
<K_%Qf.48053$d5.204449@newsb.telia.net>
Reply-To: <hias@horus.com>
NNTP-Posting-Host: 193.80.109.194
X-Trace: paperboy.si.eunet.at 1142206343 5059 193.80.109.194 (12 Mar 2006 23:32:23
GMT)
X-Complaints-To: news@paperboy.si.eunet.at
NNTP-Posting-Date: Sun, 12 Mar 2006 23:32:23 +0000 (UTC)
User-Agent: slrn/0.9.7.4 (Linux)
Xref: g2news1.google.com comp.sys.atari.8bit:2573

On Sun, 12 Mar 2006 21:01:30 GMT, Anders Skelander wrote:
> To return to the original question, if it would be
> possible to transplant the SID chip to the Atari,

Yes, that would be possible. You could, for example, built it
into a cartridge. This way you'd only need the PCB, a SID,
and a few additional parts to get a standard (Cinch) audio
output.

> my
> suggestion is that extra hardware logic is added to
> be backwards compatible with POKEY calls.

This isn't possible at all. SID and POKEY are just too
different.

so long,

Hias

From -7174780583264622303
X-Google-Thread: f8760,63bd66754b9cd545
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!i39g2000cwa.googlegroups.com!not-for-
mail
From: "Larry" <LLppwhite@aol.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Atari SIO cables
Date: 13 Mar 2006 15:59:56 -0800
Organization: http://groups.google.com
Lines: 13
Message-ID: <1142294396.831611.296110@i39g2000cwa.googlegroups.com>
References: <1219b2lq5e6c512@corp.supernews.com>
NNTP-Posting-Host: 64.12.117.9
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1142294409 13661 127.0.0.1 (14 Mar 2006 00:00:09 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Tue, 14 Mar 2006 00:00:09 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; AOL 9.0; Windows NT 5.1;
SV1; .NET CLR 1.0.3705; .NET CLR 1.1.4322),gzip(gfe),gzip(gfe)
X-HTTP-Via: HTTP/1.1 (Velocity/1.0.6 [uScMs f p eN:t cCMp s]), HTTP/1.1 Turboweb
[mtc-te093 8.3.5], HTTP/1.0 cache-mtc-ae05.proxy.aol.com[400C7509] (Traffic-
Server/5.4.2 [uScM])
Complaints-To: groups-abuse@google.com
Injection-Info: i39g2000cwa.googlegroups.com; posting-host=64.12.117.9;
   posting-account=sOuFuA0AAACrWE950AHmKCUDXcFt63PD
Xref: g2news1.google.com comp.sys.atari.8bit:2574

Clarence Dyson wrote:
> Anyone know where I can get some SIO cables or where I can get the
> connectors so I could make some?
> Thanks in advance.

Try--
http://www.best-electronics-ca.com/
http://www.myatari.com
http://www.nleaudio.com/css/index.htm

-Larry

From -3508043657660494686
X-Google-Thread: f8760,1706ca8dd73362ef
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!newscon06.news.prodigy.com!
prodigy.net!newsmst01b.news.prodigy.com!prodigy.com!postmaster.news.prodigy.com!
newssvr27.news.prodigy.net.POSTED!055853fb!not-for-mail
From: Steven Tucker <classics@atarimax.com>
User-Agent: Thunderbird 1.5 (Windows/20051201)
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit
Subject: Re: Closet cleaning, some nice Atari 8-bit items FA @ $0.99
References: <WXmPf.38891$Jd.11090@newssvr25.news.prodigy.net>
In-Reply-To: <WXmPf.38891$Jd.11090@newssvr25.news.prodigy.net>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 23
Message-ID: <5qqRf.734$tN3.544@newssvr27.news.prodigy.net>
NNTP-Posting-Host: 68.249.231.162
X-Complaints-To: abuse@prodigy.net
X-Trace: newssvr27.news.prodigy.net 1142305537 ST000 68.249.231.162 (Mon, 13 Mar
2006 22:05:37 EST)
NNTP-Posting-Date: Mon, 13 Mar 2006 22:05:37 EST
Organization: SBC http://yahoo.sbc.com
X-UserInfo1:
FKPO@SBEAJVWSR\XOBMD]_\@VR]^@B@MCPWZKB]MPXHZUSAANVUEAE[YETZPIWWI[FCIZA^NBFXZ_D[BFN
TCNVPDTNTKHWXKB@X^B_OCJLPZ@ET_O[G\XSG@E\G[ZKVLBL^CJINM@I_KVIOR\T_M_AW_M[_BWU_HFA_]
@A_A^SGFAUDE_DFTMQPFWVW[QPJN
Date: Tue, 14 Mar 2006 03:05:37 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:2575

Steven Tucker wrote:
> Includes:
>
> Black metal cased Atari 850 interface
> Astra 2001
> San Jose 'Special Edition' disk drive
>
> http://search.ebay.com/_W0QQsassZatarimaxQQhtZ-1

     Last day for these items.

Thanks

Steve
--
--
FREE SHIPPING SALE: http://www.atarimax.com/freeshippingsale/
--
     * * * Author of Imagic and APE - The Atari Peripheral Emulator! * * *
     * * *   Turn your 8-bit Atari into a powerhouse with APE!   * * *
    * * *   Ape Homepage: http://www.atarimax.com/   * * *
  *   *   **   *   *
!! Request my *FOR SALE* LISTING OF CLASSIC VIDEO GAME STUFF -- 2000+ Items !!

From -7781510762800435070
X-Google-Thread: f8760,1f3105384ab0cc17
X-Google-Thread: 105753,1f3105384ab0cc17
X-Google-Attributes: gidf8760,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!sn-xt-sjc-15!sn-xt-sjc-01!sn-post-01!
supernews.com!corp.supernews.com!not-for-mail
From: TJ <tjatari@dreamscape.com>
Newsgroups: comp.sys.atari.8bit,comp.sys.cbm
Subject: Re: XF551 vs 1571
Date: Tue, 14 Mar 2006 08:42:16 -0500
Organization: Posted via Supernews, http://www.supernews.com
Message-ID: <121dho1fvcnmmc1@corp.supernews.com>
User-Agent: Mozilla Thunderbird 1.0.6-6mdk (X11/20050322)
X-Accept-Language: en-us, en
MIME-Version: 1.0
References: <ylpQf.116846$QW2.71175@dukeread08>
<12171bdot7osadd@corp.supernews.com> <pdidnQsS9tw0KI7ZRVn-tQ@comcast.com>
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Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
X-Complaints-To: abuse@supernews.com
Lines: 14
Xref: g2news1.google.com comp.sys.atari.8bit:2576 comp.sys.cbm:12896

Bill Garber wrote:

  No lie. It's kind of like:
>
> "Which feels better, Cumming or Going?" LOL
>
> Bill Garber
>
>

Uh, alt.sex.<whatever> is another newsgroup. That's where that comment
belongs, not here.

TJ

From -190822432392248882
X-Google-Thread: f8760,1f3105384ab0cc17
X-Google-Thread: 105753,1f3105384ab0cc17
X-Google-Attributes: gidf8760,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Tue, 14 Mar 2006 08:46:22 -0600
From: "Bill Garber" <willy46pa@comcast.net>
Newsgroups: comp.sys.atari.8bit,comp.sys.cbm
References: <ylpQf.116846$QW2.71175@dukeread08>
<12171bdot7osadd@corp.supernews.com> <pdidnQsS9tw0KI7ZRVn-tQ@comcast.com>
<121dho1fvcnmmc1@corp.supernews.com>
Subject: Re: XF551 vs 1571
Date: Tue, 14 Mar 2006 09:46:23 -0500
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
X-RFC2646: Format=Flowed; Response
Message-ID: <u_adnU1SV8OjSovZRVn-og@comcast.com>
Lines: 23
NNTP-Posting-Host: 71.224.145.36
X-Trace: sv3-
J7kmMiuJc2J+ccjSRzOsv9+85GNJ+8ZCwXTQ59TxtHt3s9snGQuaM7c7MbcbBIWuWoQE4rw4FNE32ys!
AViQrMzB+qrw/imghjYN/itRGTuiA2UVMK0lwA7au8+Lrl5+yGE63Em2/jRsA4PW53HTPN+/QJ4D!1g==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2577 comp.sys.cbm:12899

"TJ" <tjatari@dreamscape.com> wrote in message
news:121dho1fvcnmmc1@corp.supernews.com...
> Bill Garber wrote:
>
> No lie. It's kind of like:
>>
>> "Which feels better, Cumming or Going?" LOL
>>
>> Bill Garber
>>
>>
>
> Uh, alt.sex.<whatever> is another newsgroup. That's where that comment
> belongs, not here.
>

> TJ

You didn't tell Wolfgang Moser that, butthead.

Bill Garber

From -5093780703552116922
X-Google-Thread: f8760,1706ca8dd73362ef
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!nx01.iad01.newshosting.com!
newshosting.com!novia!sn-xt-sjc-03!sn-xt-sjc-08!sn-post-01!supernews.com!
corp.supernews.com!not-for-mail
From: "Greg Goodwin" <Greg.Goodwinp0.f2.n8.z8@fmlynet.org>
Newsgroups: comp.sys.atari.8bit
Subject: Closet cleaning, some nice Atari 8-bit items FA @ $0.99
Date: Mon, 14 Mar 2006 08:13:50
Organization: www.family-bbs.net [FamilyNet International]
Message-ID: <0039706d@familynet-international.org>
References: <WXmPf.38891$Jd.11090@newssvr25.news.prodigy.net>
X-Gateway: NewsGate v1.0 gamma 2 NNTP <-> FidoNet Gateway
X-FTNADDR: 8:8/2.0
X-Complaints-To: abuse@supernews.com
Lines: 16
Xref: g2news1.google.com comp.sys.atari.8bit:2578

FamilyNet International Newsgate

> From: Steven Tucker <classics@atarimax.com>
> Includes:
> Black metal cased Atari 850 interface
> Astra 2001
> San Jose 'Special Edition' disk drive
> http://search.ebay.com/_W0QQsassZatarimaxQQhtZ-1

   Some cool things on that link!

   Doc Clu

FamilyNet <> Internet Gated Mail
http://www.familynet-international.org

From -2998185161981631253
X-Google-Thread: f8760,63650fc40f8092ef
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!atl-c05.usenetserver.com!

news.usenetserver.com!cycny01.gnilink.net!cyclone1.gnilink.net!gnilink.net!
peer01.cox.net!cox.net!border2.nntp.dca.giganews.com!nntp.giganews.com!novia!
newsfeed.icl.net!newsfeed.gamma.ru!Gamma.RU!news3.cnt.ru!sn-xt-sjc-04!sn-xt-
sjc-01!sn-xt-sjc-07!sn-post-01!supernews.com!corp.supernews.com!not-for-mail
From: "Greg Goodwin" <Greg.Goodwinp0.f2.n8.z8@fmlynet.org>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Sudoku found here!!
Date: Mon, 14 Mar 2006 08:20:24
Organization: www.family-bbs.net [FamilyNet International]
Message-ID: <00397122@familynet-international.org>
References: <q4pQf.2412$k75.1653@newsread3.news.atl.earthlink.net>
X-Gateway: NewsGate v1.0 gamma 2 NNTP <-> FidoNet Gateway
X-FTNADDR: 8:8/2.0
X-Complaints-To: abuse@supernews.com
Lines: 48
Xref: g2news1.google.com comp.sys.atari.8bit:2579

FamilyNet International Newsgate

  Just found out about Sudoku yesterday. Good to know there is a Atari 800 game out there.

  Hey Dark Chyld, a good game for the BBS's eh? :D

  Doc Clu

Sudoku:
http://www.atari8.info/dodajkomentarz.php?news=315&lang=en

> From: "RetroJess" <RJH4JHH2@peoplepc.com>
> Hi, Roy;
> Do you have any instructions or hints and tips from experience?
> I grabbed this and have no success; It loads nicely with a
> colorful screen
> and then the playfield. Option and Select choose mode and level
> and I
> can put 0 to 9 into the top corner box. Downhill from there;
> cursors and
> Return have no effect and Start generates pink WA T (missing I)
> and lock
> up requiring reboot.
> RetroJess
> "Roy Dean" <r-dean@ cox.net> wrote in message
> news:Px5Pf.770$422.68@fed1read10...
>> After months of playing this game with pencil and paper from
> local
>> newspaper. I have found in my browsing the Atari internet
> sites. Sudoku
>> for the Atari 800. The emulator that I use most often shows
> this Puzzle in
>> dazzleing color---- now to reconnect my 800xl. My thanks to

> xxl. Found in
>> the latest files column. Lots of other interesting items here
> also..
>> http://www.atari8.info/dodajkomentarz.php?news=315&lang=en
>> Now I'm going to make a new MyIDE image for my unused
> cartridge. Or maybe
>> just download to my KMK hard drive.
>> RoyE

FamilyNet <> Internet Gated Mail
http://www.familynet-international.org

From 1797135610846648987
X-Google-Thread: f8760,5de07b767fe72349,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news4.google.com!news.glorb.com!
multikabel.net!feed20.multikabel.net!border1.nntp.ams.giganews.com!
nntp.giganews.com!sn-ams-06!sn-xt-ams-03!sn-post-ams-02!sn-post-01!supernews.com!
corp.supernews.com!not-for-mail
From: "Greg Goodwin" <Greg.Goodwinp0.f2.n8.z8@fmlynet.org>
Newsgroups: comp.sys.atari.8bit
Subject: Atari Chat-Tuesday night
Date: Mon, 14 Mar 2006 08:24:44
Organization: www.family-bbs.net [FamilyNet International]
Message-ID: <00397123@familynet-international.org>
X-Gateway: NewsGate v1.0 gamma 2 NNTP <-> FidoNet Gateway
X-FTNADDR: 8:8/2.0
X-Complaints-To: abuse@supernews.com
Lines: 28
Xref: g2news1.google.com comp.sys.atari.8bit:2580

FamilyNet International Newsgate

     Just a reminder, we have an Atari chat going on twelve hours from now at 8 pm cst. (I am getting better at getting this word out in a more out more ahead of time) ;)

    telnet://216.240.173.22

Rememeber...

bbs
bbs
(might have to do that twice)

(login in)

(enter)
t for talk
c for chat

(put a name in)

You're in! :D

Doctor Clu

FamilyNet <> Internet Gated Mail
http://www.familynet-international.org

From -2247119351207517246
X-Google-Thread: f8760,670a926df9c72543
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news4.google.com!news.glorb.com!
newsfeed.pionier.net.pl!news.nask.pl!news.nask.org.pl!news.cyf-kr.edu.pl!not-for-
mail
From: Sc0rpi0 <sc0rpi0@free.polbox.pl>
Newsgroups: comp.sys.atari.8bit
Subject: Re: XIO in C
Date: Tue, 14 Mar 2006 18:04:18 +0100
Organization: ScoSys
Lines: 22
Message-ID: <dv6ri8afq1@srv.cyf-kr.edu.pl>
References: <44096b1c$0$58058$742ec2ed@news.sonic.net>
<eilj02pcloj9vvnk5ufds5f4hesdviq0jj@4ax.com>
<440a4e19$0$58127$742ec2ed@news.sonic.net>
<rb8n02p1grl592dtoe3n2uc534grc52q15@4ax.com>
<44129e9e$0$58102$742ec2ed@news.sonic.net>
<ac6712lvu7amrcf2u5m8q7vj4rqpqsvdte@4ax.com>
<4413fd69$0$58104$742ec2ed@news.sonic.net>
Reply-To: sc0rpi0@free.polbox.pl
NNTP-Posting-Host: rap.fema.krakow.pl
Mime-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7Bit
X-Trace: srv.cyf-kr.edu.pl 1142354313 10746 193.193.75.173 (14 Mar 2006 16:38:33
GMT)
X-Complaints-To: news@cyf-kr.edu.pl
NNTP-Posting-Date: Tue, 14 Mar 2006 16:38:33 +0000 (UTC)
User-Agent: KNode/0.7.1
Xref: g2news1.google.com comp.sys.atari.8bit:2581

William Kendrick:

>> Does the OS plot routines expect to see the character to be plotted in
>> the A register or in one of the IOCB bytes?
>
> Based on an Insight Atari article on the subject, it sounds like
> the A register:

Command #11 (#$0b) expects N bytes it in buffer pointed by word

at IOCB+4 and N is word at IOCB+8. To put one byte you can get
PUTBYTE-1 procedure adress for S: device from handler table for
example. AFAIR that adress (don't remeber if -1) can be at IOCB+6 too.
But if not you can use jsr adress+1 from handler table or jsr to:

jumptoput: lda hi(adr) pha lda lo(adr) pha lda #bytetoput ldx #IOCBno rts.

--
Sc0rpi0
I hated going to weddings.
All the grandmas would poke me saying "You're next".
They stopped that when I started doing it to them at funerals.

From -3574650943655573286
X-Google-Thread: f8760,63650fc40f8092ef
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news3.google.com!news2.volia.net!
news.ntu-kpi.kiev.ua!news.uran.net.ua!news.uar.net!news.nask.pl!news.nask.org.pl!
news.cyf-kr.edu.pl!not-for-mail
From: Sc0rpi0 <sc0rpi0@free.polbox.pl>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Sudoku found here!!
Date: Tue, 14 Mar 2006 18:14:03 +0100
Organization: ScoSys
Lines: 23
Message-ID: <dv6s4i$am2$1@srv.cyf-kr.edu.pl>
References: <Px5Pf.770$422.68@fed1read10>
<q4pQf.2412$k75.1653@newsread3.news.atl.earthlink.net>
<441278ab$0$58076$742ec2ed@news.sonic.net>
Reply-To: sc0rpi0@free.polbox.pl
NNTP-Posting-Host: rap.fema.krakow.pl
Mime-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7Bit
X-Trace: srv.cyf-kr.edu.pl 1142354898 10946 193.193.75.173 (14 Mar 2006 16:48:18
GMT)
X-Complaints-To: news@cyf-kr.edu.pl
NNTP-Posting-Date: Tue, 14 Mar 2006 16:48:18 +0000 (UTC)
User-Agent: KNode/0.7.1
Xref: g2news1.google.com comp.sys.atari.8bit:2582

William Kendrick:

>> Return have no effect and Start generates pink WA T (missing I)
>> and lock
>> up requiring reboot.

Hmm maybe bad version ? Mine has W A I T.

> Worked fine for my in Atari800 on Linux, but that's set up for PAL.

> My Atari 800XL currently has an NSTC ANTIC in it, and it didn't get
> very far beyond the (pretty!) title screen. Started flipping out. :^/
>
> Must be PAL only???

Don't know, probably. I can ask XXL or you can
do it yourself at http://atariarea.krap.pl

--
Sc0rpi0
I hated going to weddings.
All the grandmas would poke me saying "You're next".
They stopped that when I started doing it to them at funerals.

From -3319266093896000046
X-Google-Thread: f8760,670a926df9c72543
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news4.google.com!news.glorb.com!
newsfeed101.telia.com!nf02.dk.telia.net!news.netcologne.de!newsfeed-
fusi2.netcologne.de!newsfeed.r-kom.de!news-nue1.dfn.de!news-ber1.dfn.de!zrz.TU-
Berlin.DE!not-for-mail
From: Thomas Richter <thor@mersenne.math.TU-Berlin.DE>
Newsgroups: comp.sys.atari.8bit
Subject: Re: XIO in C
Date: 14 Mar 2006 20:05:04 GMT
Organization: Technical University Berlin, Germany
Lines: 21
Message-ID: <dv77lgelc1@mamenchi.zrz.TU-Berlin.DE>
References: <44096b1c$0$58058$742ec2ed@news.sonic.net>
<eilj02pcloj9vvnk5ufds5f4hesdviq0jj@4ax.com>
<440a4e19$0$58127$742ec2ed@news.sonic.net>
<rb8n02p1grl592dtoe3n2uc534grc52q15@4ax.com>
<44129e9e$0$58102$742ec2ed@news.sonic.net>
<ac6712lvu7amrcf2u5m8q7vj4rqpqsvdte@4ax.com>
<4413fd69$0$58104$742ec2ed@news.sonic.net> <dv6ri8afq1@srv.cyf-kr.edu.pl>
NNTP-Posting-Host: mersenne.math.tu-berlin.de
User-Agent: tin/1.6.2-20030910 ("Pabbay") (UNIX) (Linux/2.6.11.4-21.10-smp (i686))
Xref: g2news1.google.com comp.sys.atari.8bit:2583

Hi,

> >> Does the OS plot routines expect to see the character to be plotted in
> >> the A register or in one of the IOCB bytes?
> >
> > Based on an Insight Atari article on the subject, it sounds like
> > the A register:

> Command #11 (#$0b) expects N bytes it in buffer pointed by word
> at IOCB+4 and N is word at IOCB+8. To put one byte you can get
> PUTBYTE-1 procedure adress for S: device from handler table for

> example.

Not recommended, because this bypasses CIO and thus all
error checking within CIO. It is also something device drivers
regularly have problems with. To write the data in the A register,
it is enough to set the length to zero - and load the data into
A.

So long,
     Thomas

From -9022862186481791599
X-Google-Thread: f8760,61e911123078efd8
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!p10g2000cwp.googlegroups.com!not-for-
mail
From: "kamelito" <kamelito@ifrance.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Transplanting the SID to A8?
Date: 14 Mar 2006 14:08:32 -0800
Organization: http://groups.google.com
Lines: 10
Message-ID: <1142374112.005252.106640@p10g2000cwp.googlegroups.com>
References: <1142001378.437437.139900@j33g2000cwa.googlegroups.com>
   <6kkQf.47836$d5.204365@newsb.telia.net>
   <1142027709.454239.133410@j52g2000cwj.googlegroups.com>
   <JEHQf.47961$d5.204459@newsb.telia.net>
   <drWQf.5044$wQ6.3174@bignews6.bellsouth.net>
   <K_%Qf.48053$d5.204449@newsb.telia.net>
   <slrne19bs4.358.usenet-200603@camel.hias.horus.com>
NNTP-Posting-Host: 172.186.198.81
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1142374117 2257 127.0.0.1 (14 Mar 2006 22:08:37 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Tue, 14 Mar 2006 22:08:37 +0000 (UTC)
In-Reply-To: <slrne19bs4.358.usenet-200603@camel.hias.horus.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Windows NT 5.1; fr; rv:1.8.0.1) Gecko/
20060111 Firefox/1.5.0.1,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: p10g2000cwp.googlegroups.com; posting-host=172.186.198.81;
   posting-account=m-2hAQ0AAAD_CsEEe9HAEWzmsCV2-H0c
Xref: g2news1.google.com comp.sys.atari.8bit:2584

Hi,

Just my .2$
A SID card has been done for another 8bits computers so why not the
Atari.
Check it out at : http://www.samcoupe.com/hardsid.htm

Regads
Kamel

From -8056735778725013028
X-Google-Thread: f8760,43c95ab6ec69add8,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!newscon06.news.prodigy.com!prodigy.net!
newsfeed-00.mathworks.com!lon-transit.news.telstra.net!lon-in.news.telstra.net!
news.telstra.net!news-server.bigpond.net.au!53ab2750!not-for-mail
From: Mark Bedingfield <mark@nomorespamplease.computercom.com.au>
User-Agent: Mozilla Thunderbird 1.0.6 (Windows/20050716)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit
Subject: Atari basic sound
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 9
Message-ID: <EHIRf.6773$dy4.5180@news-server.bigpond.net.au>
Date: Tue, 14 Mar 2006 23:53:08 GMT
NNTP-Posting-Host: 60.230.99.122
X-Complaints-To: abuse@bigpond.net.au
X-Trace: news-server.bigpond.net.au 1142380388 60.230.99.122 (Wed, 15 Mar 2006
10:53:08 EST)
NNTP-Posting-Date: Wed, 15 Mar 2006 10:53:08 EST
Organization: BigPond Internet Services
Xref: g2news1.google.com comp.sys.atari.8bit:2585

Hi guys are there any sites that have good run downs on programing Atari
Basic? Its been nearly 20 years and I thought I would have another stab
at it.
I need to create a constant 10khz tone and remembered you could do it
quite easily under Atari basic. Sorta peaked my interest again;-)

Thanks

Mark

From -8552251099311426718
X-Google-Thread: f8760,43c95ab6ec69add8
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!newsfeed-east.nntpserver.com!nntpserver.com!
statler.nntpserver.com!hydra.nntpserver.com!not-for-mail
From: Rory McMahon <rorymcmahonNOSPAM@yahoo.com>
Newsgroups: comp.sys.atari.8bit

Subject: Re: Atari basic sound
Date: Tue, 14 Mar 2006 18:45:10 -0600
Organization: SCAT Users Group ST librarian
Reply-To: rorymcmahonNOSPAM@yahoo.com
Message-ID: <kooe129qtlf7ta3icvk6ffl649dvnpevbs@4ax.com>
References: <EHIRf.6773$dy4.5180@news-server.bigpond.net.au>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 21
NNTP-Posting-Date: 15 Mar 2006 00:49:25 GMT
X-Complaints-To: abuse@nntpserver.com
Xref: g2news1.google.com comp.sys.atari.8bit:2586

Mark,

AFAIK, there was a program that combined two sound registers to
produce 16 bit sound. Might have been in a Compute!, Antic, or Analog
magazine. I will have to do some looking for the code.

Rory

On Tue, 14 Mar 2006 23:53:08 GMT, Mark Bedingfield
<mark@nomorespamplease.computercom.com.au> wrote:

>Hi guys are there any sites that have good run downs on programing Atari
>Basic? Its been nearly 20 years and I thought I would have another stab
>at it.
>I need to create a constant 10khz tone and remembered you could do it
>quite easily under Atari basic. Sorta peaked my interest again;-)
>
>Thanks
>
>Mark

*** Free account sponsored by SecureIX.com ***
*** Encrypt your Internet usage with a free VPN account from http://
www.SecureIX.com ***

From 7595601323733131914
X-Google-Thread: f8760,43c95ab6ec69add8
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news4.google.com!
border1.nntp.dca.giganews.com!border2.nntp.dca.giganews.com!nntp.giganews.com!
novia!news-xfer.nntp.sonic.net!posts.news.sonic.net!nnrp0.nntp.sonic.net!not-for-
mail
Message-ID: <44176749$0$58099$742ec2ed@news.sonic.net>
From: bill@newbreedsoftware.com (William Kendrick)
Subject: Re: Atari basic sound
Newsgroups: comp.sys.atari.8bit

References: <EHIRf.6773$dy4.5180@news-server.bigpond.net.au>
User-Agent: tin/1.7.10-20050929 ("Tahay") (UNIX) (Linux/2.4.31-B-STAND (i686))
Date: 15 Mar 2006 01:00:57 GMT
Lines: 39
Organization: Sonic.Net
NNTP-Posting-Date: 15 Mar 2006 01:00:57 GMT
NNTP-Posting-Host: a08ab898.news.sonic.net
X-Trace: DXC==gi4WlfXT4BEC9oY0k=?
<Hm4K\QM1CV^@1OYf0H`?;XAP;8NdLQQV2I:oF=1i9HD6DhYiYV9754GJdV7V]d\EoAI
X-Complaints-To: abuse@sonic.net
Xref: g2news1.google.com comp.sys.atari.8bit:2587

Mark Bedingfield <mark@nomorespamplease.computercom.com.au> wrote:
> Hi guys are there any sites that have good run downs on programing Atari
> Basic? Its been nearly 20 years and I thought I would have another stab
> at it.
> I need to create a constant 10khz tone and remembered you could do it
> quite easily under Atari basic. Sorta peaked my interest again;-)

Well, for simple stuff, you just do, for example:

```
  SOUND 0,100,10,10
```

Where it's:

```
  0 = Voice (0 thru 3)
  100 = Pitch (0 (highest pitch) to 255 (lowest))
  10 = Distortion (in this case, a kind of 'pure' tone; other values cause
       different kinds of sounds... 0 and 8 sounded like explosions or
       the ocean to me... 12 sounded kind of like a horn)
  10 = Volume (0 (off) to 15 (loudest))
```

Doing two sounds very close together caused a neat interference(?) effect,
that sounded kind of like a Star Wars light saber, to me:

```
  SOUND 0,190,10,10
  SOUND 1,191,10,10
```

You can no doubt find a plethora of details in books which are now
available online, such as Compute!'s First Book of Atari, and the like:

```
  http://www.atariarchives.org/
```

Good luck!!!

--
-bill!
bill@newbreedsoftware.com
http://www.newbreedsoftware.com/
Tux Paint 2006 wall calendar,
CDROM, bumper sticker & apparel
http://www.cafepress.com/newbreedsw

From -5697372401599964661
X-Google-Thread: f8760,43c95ab6ec69add8
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!newsfeed00.sul.t-online.de!t-
online.de!news.tele.dk!feed118.news.tele.dk!news.tele.dk!small.news.tele.dk!
ltu.se!luth.se!193.180.251.40.MISMATCH!erinews.ericsson.se!news.al.sw.ericsson.se!
not-for-mail
From: "Anders Skelander" <ansk@hotmail.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Atari basic sound
Date: Wed, 15 Mar 2006 12:36:00 +0100
Organization: Ericsson
Lines: 35
Message-ID: <dv8u72$9vq$1@news.al.sw.ericsson.se>
References: <EHIRf.6773$dy4.5180@news-server.bigpond.net.au>
NNTP-Posting-Host: upl5700.uab.ericsson.se
X-Trace: news.al.sw.ericsson.se 1142422562 10234 134.138.115.188 (15 Mar 2006
11:36:02 GMT)
X-Complaints-To: abuse@ericsson.se
NNTP-Posting-Date: Wed, 15 Mar 2006 11:36:02 +0000 (UTC)
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1506
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1506
Xref: g2news1.google.com comp.sys.atari.8bit:2588

"Mark Bedingfield" <mark@nomorespamplease.computercom.com.au> wrote in
message news:EHIRf.6773$dy4.5180@news-server.bigpond.net.au...
> Hi guys are there any sites that have good run downs on programing Atari
> Basic? Its been nearly 20 years and I thought I would have another stab
> at it.
> I need to create a constant 10khz tone and remembered you could do it
> quite easily under Atari basic. Sorta peaked my interest again;-)

You could use the SOUND statement to turn on and off a sound channel
with a specific pith.

Try for example:

SOUND 0, 140, 14, 15

The paramers are sound channel (0-3), pitch (0-255), distortion
(0-15) and volume (0-15). Change 140 a couple of times until you
are as close as you can get to 10 kHz. Maybe you have a reference
tone source to check with, to find the value that comes closest to
10 kHz.

If the 8 bit pitch resolution is not accurate enough, one can use the
16 bit mode. There is no BASIC support for that. In other words,
you have to use POKE statements to enable the 16 bit

mode. Below is a link to a page with a BASIC program that
does this.

http://www.atarimagazines.com/v4n5/soundpower.html

Good luck!

Anders

From -7397295461823710304
X-Google-Thread: f8760,43c95ab6ec69add8
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!z34g2000cwc.googlegroups.com!not-for-
mail
From: "Rybags" <rybags@tpg.com.au>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Atari basic sound
Date: 15 Mar 2006 04:06:29 -0800
Organization: http://groups.google.com
Lines: 10
Message-ID: <1142424389.513532.278020@z34g2000cwc.googlegroups.com>
References: <EHIRf.6773$dy4.5180@news-server.bigpond.net.au>
   <dv8u72$9vq$1@news.al.sw.ericsson.se>
NNTP-Posting-Host: 203.26.16.67
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1142424395 10420 127.0.0.1 (15 Mar 2006 12:06:35 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Wed, 15 Mar 2006 12:06:35 +0000 (UTC)
In-Reply-To: <dv8u72$9vq$1@news.al.sw.ericsson.se>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Windows NT 5.1; en-US; rv:1.8) Gecko/
20051111 Firefox/1.5,gzip(gfe),gzip(gfe)
X-HTTP-Via: 1.1 cbr-pow-pr2.tpgi.com.au:3128 (tpg-proxy/10)
Complaints-To: groups-abuse@google.com
Injection-Info: z34g2000cwc.googlegroups.com; posting-host=203.26.16.67;
   posting-account=cO6WbgwAAABG8YpZdWXxn5EeB7xmdM6y
Xref: g2news1.google.com comp.sys.atari.8bit:2589

The frequency of a sound is determined by the simple formula:

Fout = HostClock / (AUDF+1) / 2

where HostClock is 1.7784 MHz for PAL, 1.79208 MHz for NTSC.
AUDF is an 8 bit number (2nd parm in SOUND statement) or a 16 bit
number if you join 2 voices together.
The problem with 8-bit sound is less range, plus the steps are
extremely noticable at high frequencies (ie low AUDF values).

From 1287933826137432732
X-Google-Thread: f8760,1f3105384ab0cc17
X-Google-Thread: 105753,1f3105384ab0cc17
X-Google-Attributes: gidf8760,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news3.google.com!news.glorb.com!
newsgate.cistron.nl!news2.euro.net!feeder1.cambrium.nl!feed.tweaknews.nl!
138.199.65.86.MISMATCH!sn-ams-06!sn-xt-ams-03!sn-post-ams-02!sn-post-01!
supernews.com!corp.supernews.com!not-for-mail
From: TJ <tjatari@dreamscape.com>
Newsgroups: comp.sys.atari.8bit,comp.sys.cbm
Subject: Re: XF551 vs 1571
Date: Wed, 15 Mar 2006 08:26:10 -0500
Organization: Posted via Supernews, http://www.supernews.com
Message-ID: <121g55rnlgca19@corp.supernews.com>
User-Agent: Mozilla Thunderbird 1.0.6-6mdk (X11/20050322)
X-Accept-Language: en-us, en
MIME-Version: 1.0
References: <ylpQf.116846$QW2.71175@dukeread08>
<12171bdot7osadd@corp.supernews.com> <pdidnQsS9tw0KI7ZRVn-tQ@comcast.com>
<121dho1fvcnmmc1@corp.supernews.com> <u_adnU1SV8OjSovZRVn-og@comcast.com>
In-Reply-To: <u_adnU1SV8OjSovZRVn-og@comcast.com>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
X-Complaints-To: abuse@supernews.com
Lines: 28
Xref: g2news1.google.com comp.sys.atari.8bit:2590 comp.sys.cbm:12952

Bill Garber wrote:
> "TJ" <tjatari@dreamscape.com> wrote in message
> news:121dho1fvcnmmc1@corp.supernews.com...
>
>>Bill Garber wrote:
>>
>> No lie. It's kind of like:
>>
>>>"Which feels better, Cumming or Going?" LOL
>>>
>>>Bill Garber
>>>
>>>
>>
>>Uh, alt.sex.<whatever> is another newsgroup. That's where that comment
>>belongs, not here.
>>
>>TJ
>
>
> You didn't tell Wolfgang Moser that, butthead.
>
> Bill Garber

>
>
I appreciate the heads-up.

TJ

From -5972425219672140538
X-Google-Thread: f8760,1f3105384ab0cc17
X-Google-Thread: 105753,1f3105384ab0cc17
X-Google-Attributes: gidf8760,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!sn-xt-sjc-15!sn-xt-sjc-08!sn-post-01!
supernews.com!corp.supernews.com!not-for-mail
From: TJ <tjatari@dreamscape.com>
Newsgroups: comp.sys.atari.8bit,comp.sys.cbm
Subject: Re: XF551 vs 1571
Date: Wed, 15 Mar 2006 08:28:10 -0500
Organization: Posted via Supernews, http://www.supernews.com
Message-ID: <121g59i66nm8q71@corp.supernews.com>
User-Agent: Mozilla Thunderbird 1.0.6-6mdk (X11/20050322)
X-Accept-Language: en-us, en
MIME-Version: 1.0
References: <ylpQf.116846$QW2.71175@dukeread08> <dutajivfb1@online.de>
In-Reply-To: <dutajivfb1@online.de>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
X-Complaints-To: abuse@supernews.com
Lines: 15
Xref: g2news1.google.com comp.sys.atari.8bit:2591 comp.sys.cbm:12953

Wolfgang Moser wrote:
> Jack Tseng schrieb:
>
>> Which drive is faster and has max bps? XF551 or 1571?
>
>
> Oh yes, Jack, more of this, we all here like that sort
> of cock length comparisons... <sigh>
>
>
> Womo

See my reply to Bill Garber, in another part of this thread.

TJ

From -6538910038984003999
X-Google-Thread: f8760,43c95ab6ec69add8
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!i39g2000cwa.googlegroups.com!not-for-

mail
From: stephensheppard@hotmail.com
Newsgroups: comp.sys.atari.8bit
Subject: Re: Atari basic sound
Date: 15 Mar 2006 07:30:37 -0800
Organization: http://groups.google.com
Lines: 18
Message-ID: <1142436637.733147.179010@i39g2000cwa.googlegroups.com>
References: <EHIRf.6773$dy4.5180@news-server.bigpond.net.au>
   <dv8u72$9vq$1@news.al.sw.ericsson.se>
   <1142424389.513532.278020@z34g2000cwc.googlegroups.com>
NNTP-Posting-Host: 64.48.78.34
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1142436643 8331 127.0.0.1 (15 Mar 2006 15:30:43 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Wed, 15 Mar 2006 15:30:43 +0000 (UTC)
In-Reply-To: <1142424389.513532.278020@z34g2000cwc.googlegroups.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Win98; en-US; rv:1.7.12) Gecko/20050915
Firefox/1.0.7,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: i39g2000cwa.googlegroups.com; posting-host=64.48.78.34;
   posting-account=4ilZLQsAAADHKJufwAjm_Pl2CA076mZi
Xref: g2news1.google.com comp.sys.atari.8bit:2592

Rybags wrote:
> The frequency of a sound is determined by the simple formula:
>
> Fout = HostClock / (AUDF+1) / 2
>
> where HostClock is 1.7784 MHz for PAL, 1.79208 MHz for NTSC.
> AUDF is an 8 bit number (2nd parm in SOUND statement) or a 16 bit
> number if you join 2 voices together.
> The problem with 8-bit sound is less range, plus the steps are
> extremely noticable at high frequencies (ie low AUDF values).

I thought the base clock for BASIC Sound statement is 64 KHz and
Fout=Base Clock/(AUDF1-255)/2.

Your formula would give a range of frequencies from 3500.15 Hz to
89.6040 Khz (for NTSC).

From -5560743149236217540
X-Google-Thread: f8760,1f3105384ab0cc17
X-Google-Thread: 105753,1f3105384ab0cc17
X-Google-Attributes: gidf8760,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news4.google.com!news3.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!

nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Wed, 15 Mar 2006 09:41:46 -0600
From: "Bill Garber" <willy46pa@comcast.net>
Newsgroups: comp.sys.atari.8bit,comp.sys.cbm
References: <ylpQf.116846$QW2.71175@dukeread08>
<12171bdot7osadd@corp.supernews.com> <pdidnQsS9tw0KI7ZRVn-tQ@comcast.com>
<121dho1fvcnmmc1@corp.supernews.com> <u_adnU1SV8OjSovZRVn-og@comcast.com>
<121g55rnlgca19@corp.supernews.com>
Subject: Re: XF551 vs 1571
Date: Wed, 15 Mar 2006 10:41:48 -0500
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
X-RFC2646: Format=Flowed; Response
Message-ID: <J7WdnZVKzuQnqIXZnZ2dnUVZ_vmdnZ2d@comcast.com>
Lines: 24
NNTP-Posting-Host: 71.224.145.36
X-Trace: sv3-
TPuuOWsrO8KfYOk8+cj1ZIhX1fNaF6WRnYsxFkjRzlNZGQfbQfohCrNH0dFyL641mNPUryCciEmUdvL!
xTKo/q6GyBUR7ynlztWpQFWswpamgAJAcKctV1gVaxfkjcJctbj2tPp0ORxgJ2F/2TGwKWdzo8Jo!
jp33pXtWtucn58M=
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2593 comp.sys.cbm:12955

"TJ" <tjatari@dreamscape.com> wrote in message
news:121g55rnlgca19@corp.supernews.com...
>>>Uh, alt.sex.<whatever> is another newsgroup. That's where that comment
>>>belongs, not here.
>>>
>>>TJ
>>
>>
>> You didn't tell Wolfgang Moser that, butthead.
>>
>> Bill Garber
>>
>>
> I appreciate the heads-up.
>
> TJ

No problem. I figure if I'm getting
ragged, everyone should. :o)

Bill Garber

From 736369855111182016
X-Google-Thread: f8760,43c95ab6ec69add8
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news4.google.com!news.glorb.com!
newspeer1.se.telia.net!se.telia.net!masternews.telia.net.!newsb.telia.net.POSTED!
not-for-mail
From: "Anders Skelander" <ansk@hotmail.com>
Newsgroups: comp.sys.atari.8bit
References: <EHIRf.6773$dy4.5180@news-server.bigpond.net.au>
<44176749$0$58099$742ec2ed@news.sonic.net>
Subject: Re: Atari basic sound
Lines: 18
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <Y9YRf.48398$d5.204804@newsb.telia.net>
Date: Wed, 15 Mar 2006 17:29:28 GMT
NNTP-Posting-Host: 217.211.188.103
X-Complaints-To: abuse@telia.com
X-Trace: newsb.telia.net 1142443768 217.211.188.103 (Wed, 15 Mar 2006 18:29:28
CET)
NNTP-Posting-Date: Wed, 15 Mar 2006 18:29:28 CET
Organization: Telia Internet
Xref: g2news1.google.com comp.sys.atari.8bit:2594

"William Kendrick" <bill@newbreedsoftware.com> skrev i meddelandet
news:44176749$0$58099$742ec2ed@news.sonic.net...
> ...
> 12 sounded kind of like a horn)

I have always liked this sound mode. It is a bit arcade-ish.

This semi distorted waveform is probably used to create the engine
sound in Atari's Pole Position and the short music sequences heard when one
locks/unlocks doors in Synapse's Zeppelin.

Is it possible to combine two channels to 16 bit and play with the mode 12
type of sound?

Anders

From 2222136426436430892
X-Google-Thread: f8760,43c95ab6ec69add8

X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news4.google.com!news2.volia.net!
newsfeed01.sul.t-online.de!t-online.de!newsfeed.hanau.net!news-fra1.dfn.de!news-
ber1.dfn.de!zrz.TU-Berlin.DE!not-for-mail
From: Thomas Richter <thor@mersenne.math.TU-Berlin.DE>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Atari basic sound
Date: 15 Mar 2006 17:37:09 GMT
Organization: Technical University Berlin, Germany
Lines: 20
Message-ID: <dv9jc5$d2$1@mamenchi.zrz.TU-Berlin.DE>
References: <EHIRf.6773$dy4.5180@news-server.bigpond.net.au>
<44176749$0$58099$742ec2ed@news.sonic.net> <Y9YRf.48398$d5.204804@newsb.telia.net>
NNTP-Posting-Host: mersenne.math.tu-berlin.de
User-Agent: tin/1.6.2-20030910 ("Pabbay") (UNIX) (Linux/2.6.11.4-21.10-smp (i686))
Xref: g2news1.google.com comp.sys.atari.8bit:2595

Hi,

> This semi distorted waveform is probably used to create the engine
> sound in Atari's Pole Position and the short music sequences heard when one
> locks/unlocks doors in Synapse's Zeppelin.

It is also helpful to extended the available frequency range towards
lower frequencies and still have four channels available. This is
for example done by "Musica".

> Is it possible to combine two channels to 16 bit and play with the mode 12
> type of sound?

Yes, of course. In this case, the mode-12 polycounter is driven by the
output of the combined timer.

So long,
     Thomas

From 6582762270574534303
X-Google-Thread: f8760,43c95ab6ec69add8
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!j52g2000cwj.googlegroups.com!not-for-
mail
From: stephensheppard@hotmail.com
Newsgroups: comp.sys.atari.8bit
Subject: Re: Atari basic sound
Date: 15 Mar 2006 09:43:10 -0800
Organization: http://groups.google.com
Lines: 22
Message-ID: <1142444590.633278.231540@j52g2000cwj.googlegroups.com>

References: <EHIRf.6773$dy4.5180@news-server.bigpond.net.au>
   <dv8u72$9vq$1@news.al.sw.ericsson.se>
   <1142424389.513532.278020@z34g2000cwc.googlegroups.com>
   <1142436637.733147.179010@i39g2000cwa.googlegroups.com>
NNTP-Posting-Host: 64.48.78.34
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1142444595 3008 127.0.0.1 (15 Mar 2006 17:43:15 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Wed, 15 Mar 2006 17:43:15 +0000 (UTC)
In-Reply-To: <1142436637.733147.179010@i39g2000cwa.googlegroups.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Win98; en-US; rv:1.7.12) Gecko/20050915
Firefox/1.0.7,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: j52g2000cwj.googlegroups.com; posting-host=64.48.78.34;
   posting-account=4ilZLQsAAADHKJufwAjm_Pl2CA076mZi
Xref: g2news1.google.com comp.sys.atari.8bit:2596

stephensheppard@hotmail.com wrote:
> Rybags wrote:
> > The frequency of a sound is determined by the simple formula:
> >
> > Fout = HostClock / (AUDF+1) / 2
> >
> > where HostClock is 1.7784 MHz for PAL, 1.79208 MHz for NTSC.
> > AUDF is an 8 bit number (2nd parm in SOUND statement) or a 16 bit
> > number if you join 2 voices together.
> > The problem with 8-bit sound is less range, plus the steps are
> > extremely noticable at high frequencies (ie low AUDF values).
>
> I thought the base clock for BASIC Sound statement is 64 KHz and
> Fout=Base Clock/(AUDF1-255)/2.
>
> Your formula would give a range of frequencies from 3500.15 Hz to
> 89.6040 Khz (for NTSC).

Make that 896.604 Khz. (Yes, I can use a calculator. Apparently I
can't count 3 decimal places though. LOL!)

From 7750692464034867919
X-Google-Thread: f8760,43c95ab6ec69add8
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!e56g2000cwe.googlegroups.com!not-for-
mail
From: "charliecron@yahoo.com" <charliecron@yahoo.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Atari basic sound
Date: 15 Mar 2006 11:31:58 -0800

Organization: http://groups.google.com
Lines: 29
Message-ID: <1142451118.075581.66550@e56g2000cwe.googlegroups.com>
References: <EHIRf.6773$dy4.5180@news-server.bigpond.net.au>
   <kooe129qtlf7ta3icvk6ffl649dvnpevbs@4ax.com>
NNTP-Posting-Host: 208.16.174.133
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1142451123 18680 127.0.0.1 (15 Mar 2006 19:32:03 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Wed, 15 Mar 2006 19:32:03 +0000 (UTC)
In-Reply-To: <kooe129qtlf7ta3icvk6ffl649dvnpevbs@4ax.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (X11; U; Linux i686; en-US; rv:1.7.12) Gecko/
20050920 Firefox/1.0.7,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: e56g2000cwe.googlegroups.com; posting-host=208.16.174.133;
   posting-account=syLJ9gwAAABXBN6R1_PTDhJqlpmU45o1
Xref: g2news1.google.com comp.sys.atari.8bit:2597

Rory McMahon wrote:
> Mark,
>
> AFAIK, there was a program that combined two sound registers to
> produce 16 bit sound. Might have been in a Compute!, Antic, or Analog
> magazine. I will have to do some looking for the code.
>
> Rory
>
> On Tue, 14 Mar 2006 23:53:08 GMT, Mark Bedingfield
> <mark@nomorespamplease.computercom.com.au> wrote:
>
> >Hi guys are there any sites that have good run downs on programing Atari
> >Basic? Its been nearly 20 years and I thought I would have another stab
> >at it.
> >I need to create a constant 10khz tone and remembered you could do it
> >quite easily under Atari basic. Sorta peaked my interest again;-)
> >
> >Thanks
> >

> >Mark
>

Think you mean this article...

http://www.atarimagazines.com/v4n5/soundpower.html

From -7336147685931070762
X-Google-Thread: f8760,1f3105384ab0cc17

X-Google-Thread: 105753,1f3105384ab0cc17
X-Google-Attributes: gidf8760,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!u72g2000cwu.googlegroups.com!not-for-mail
From: puritan_2076@yahoo.com
Newsgroups: comp.sys.atari.8bit,comp.sys.cbm
Subject: Re: XF551 vs 1571
Date: 15 Mar 2006 12:35:08 -0800
Organization: http://groups.google.com
Lines: 11
Message-ID: <1142454908.096119.244590@u72g2000cwu.googlegroups.com>
References: <ylpQf.116846$QW2.71175@dukeread08>
NNTP-Posting-Host: 209.210.116.111
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1142454913 21047 127.0.0.1 (15 Mar 2006 20:35:13 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Wed, 15 Mar 2006 20:35:13 +0000 (UTC)
In-Reply-To: <ylpQf.116846$QW2.71175@dukeread08>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.1; SV1; InfoPath.1; .NET CLR 1.1.4322; .NET CLR 2.0.50727),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: u72g2000cwu.googlegroups.com; posting-host=209.210.116.111;
   posting-account=RSIYTAwAAABIAKgdHlMWkNRa79JKDhGb
Xref: g2news1.google.com comp.sys.atari.8bit:2598 comp.sys.cbm:12971

Jack Tseng wrote:
> Which drive is faster and has max bps? XF551 or 1571?
>
> Jack

I think the Atari drive was 38.4k *bits* per second, and I read that
the C= was normaly 3k *bytes* per second but did 4k in CP/M mode. I
don't know how much was overhead, but ther're close enough to each
other that it really doesn't make much difference.

From 8314828906849599796
X-Google-Thread: f8760,43c95ab6ec69add8
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news4.google.com!news.glorb.com!
newsfeed101.telia.com!nf02.dk.telia.net!newspeer1.se.telia.net!se.telia.net!
masternews.telia.net.!newsb.telia.net.POSTED!not-for-mail
From: "Anders Skelander" <ansk@hotmail.com>
Newsgroups: comp.sys.atari.8bit
References: <EHIRf.6773$dy4.5180@news-server.bigpond.net.au>
<44176749$0$58099$742ec2ed@news.sonic.net> <Y9YRf.48398$d5.204804@newsb.telia.net>
<dv9jc5$d2$1@mamenchi.zrz.TU-Berlin.DE>

Subject: Re: Atari basic sound
Lines: 14
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <mU_Rf.48431$d5.204850@newsb.telia.net>
Date: Wed, 15 Mar 2006 20:35:30 GMT
NNTP-Posting-Host: 217.211.188.103
X-Complaints-To: abuse@telia.com
X-Trace: newsb.telia.net 1142454930 217.211.188.103 (Wed, 15 Mar 2006 21:35:30 CET)
NNTP-Posting-Date: Wed, 15 Mar 2006 21:35:30 CET
Organization: Telia Internet
Xref: g2news1.google.com comp.sys.atari.8bit:2599

"Thomas Richter" <thor@mersenne.math.TU-Berlin.DE> skrev i meddelandet news:dv9jc5$d2$1@mamenchi.zrz.TU-Berlin.DE...
> > ...
> It is also helpful to extended the available frequency range towards
> lower frequencies and still have four channels available. This is
> for example done by "Musica".

But all tones produced with the 8 bit mode are a bit out of tune, aren't they?

Anders

From -958312306943369455
X-Google-Thread: f8760,43c95ab6ec69add8
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!j33g2000cwa.googlegroups.com!not-for-mail
From: stephensheppard@hotmail.com
Newsgroups: comp.sys.atari.8bit
Subject: Re: Atari basic sound
Date: 15 Mar 2006 20:42:06 -0800
Organization: http://groups.google.com
Lines: 81
Message-ID: <1142484126.203511.102360@j33g2000cwa.googlegroups.com>
References: <EHIRf.6773$dy4.5180@news-server.bigpond.net.au>
   <dv8u72$9vq$1@news.al.sw.ericsson.se>
   <1142424389.513532.278020@z34g2000cwc.googlegroups.com>
   <1142436637.733147.179010@i39g2000cwa.googlegroups.com>
   <1142444590.633278.231540@j52g2000cwj.googlegroups.com>
NNTP-Posting-Host: 64.48.72.204
Mime-Version: 1.0

Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1142484131 29559 127.0.0.1 (16 Mar 2006 04:42:11 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Thu, 16 Mar 2006 04:42:11 +0000 (UTC)
In-Reply-To: <1142444590.633278.231540@j52g2000cwj.googlegroups.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Win98; en-US; rv:1.3.1) Gecko/
20030425,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: j33g2000cwa.googlegroups.com; posting-host=64.48.72.204;
   posting-account=4ilZLQsAAADHKJufwAjm_Pl2CA076mZi
Xref: g2news1.google.com comp.sys.atari.8bit:2601

stephensheppard@hotmail.com wrote:
> stephensheppard@hotmail.com wrote:
> > Rybags wrote:
> > > The frequency of a sound is determined by the simple formula:
> > >
> > > Fout = HostClock / (AUDF+1) / 2
> > >
> > > where HostClock is 1.7784 MHz for PAL, 1.79208 MHz for NTSC.
> > > AUDF is an 8 bit number (2nd parm in SOUND statement) or a 16 bit
> > > number if you join 2 voices together.
> > > The problem with 8-bit sound is less range, plus the steps are
> > > extremely noticable at high frequencies (ie low AUDF values).
> >
> > I thought the base clock for BASIC Sound statement is 64 KHz and
> > Fout=Base Clock/(AUDF1-255)/2.
> >
> > Your formula would give a range of frequencies from 3500.15 Hz to
> > 89.6040 Khz (for NTSC).
>
> Make that 896.604 Khz. (Yes, I can use a calculator. Apparently I
> can't count 3 decimal places though. LOL!)

[cough cough]

Forget everything I said, or almost everything.

The normal base clock (Fin) for BASIC Sound command is 63.9210 Khz (for
NTSC systems).

Fout=Fin/2*N where N is the 2nd parameter + 1 of the Sound command
which is also the AUDF1 value + 1.

You can't generate an exact 10 Khz sound with the Sound command. The
closest you can come is by using the value of 2 for the 2nd parameter.
This yields Fout=63.9210 Khz/(2*(2+1)) or 10.6535 Khz.

You can improve not the resolution but the granularity simply by
changing Fin.

To Change Fin to 1.78979 Mhz Poke a 64 into 53768 (AUDC1)

There is a revised formula for Fout with the Fin=1.78979 Mhz

The formula for the exact frequency becomes

Fout=Fin/2*(AUCF1 + M)

where
M=4 for an 8 bit counter (the norm for BASIC Sound command, AUDC1 bit 3 or 4 = 0)
M=7 for a 16 bit counter (AUDC1 bit 3 or 4 = 1)

You still can't generate an exact 10 Khz sound with the Sound command but by using

```
10 SOUND 0,85,10,10
20 POKE 53768,64:REM set Fin to 1.78979 Mhz
30 STOP : REM keeps the sound playing
```

However, if I did the numbers right this will generate a sound at 1.78979 Mhz/(2*(85+4) = 0.010055 Mhz or 10.055 Khz.

Hope I got it right this time!

Try the following program for fun.

```
10 SOUND,255,10,10
20 STOP
30 POKE 53768,64
40 STOP
```

Run the program. Listen to the sound. Type 'CONT' and press Return to change Fin to 1.78979 Mhz. Listen to the new sound. Type 'CONT' again to stop the sound

note: most of this information is from the Atari 400/800 Hardware Manual.

- Steve Sheppard

From 822417271166964298
X-Google-Thread: f8760,f392e395f3badd65,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!u72g2000cwu.googlegroups.com!not-for-mail

From: "Larry" <LLppwhite@aol.com>

Newsgroups: comp.sys.atari.8bit
Subject: Free to Good Home
Date: 16 Mar 2006 04:41:44 -0800

Organization: http://groups.google.com
Lines: 22
Message-ID: <1142512904.008515.265230@u72g2000cwu.googlegroups.com>
NNTP-Posting-Host: 64.12.117.9
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1142512909 28528 127.0.0.1 (16 Mar 2006 12:41:49 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Thu, 16 Mar 2006 12:41:49 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; AOL 9.0; Windows NT 5.1;
SV1; .NET CLR 1.0.3705; .NET CLR 1.1.4322),gzip(gfe),gzip(gfe)
X-HTTP-Via: HTTP/1.1 (Velocity/1.0.6 [uScMs f p eN:t cCMp s]), HTTP/1.1 Turboweb
[mtc-td111 8.3.5], HTTP/1.0 cache-mtc-ae05.proxy.aol.com[400C7509] (Traffic-
Server/5.4.3 [uScM])
Complaints-To: groups-abuse@google.com
Injection-Info: u72g2000cwu.googlegroups.com; posting-host=64.12.117.9;
   posting-account=sOuFuA0AAACrWE950AHmKCUDXcFt63PD
Xref: g2news1.google.com comp.sys.atari.8bit:2602

I have decided to reduce my inventory of classic computers, so
reluctantly the ST stuff must go. I have a medium-sized collection of
ST stuff including a Mega 4 STE, 1040ST, a couple of hard drives,
floppies, Diskcovery cart,software, disks, mags., etc. I estimate it
will fill a trunk of a full-sized car, and maybe some to the back seat,
but a pickup truck should not be necessary.

If you are interested, here are the "rules:"

1) PICKUP ONLY -- central Indiana -- southwest of Indianapolis.
2) AS-IS. It's been stored in my (heated) garage and family room for
about 10 years.
3) ALL or NONE. You take it all -- no pick and choose.
4) The actual pickup date will be at mutual convenience in later April
or May -- after the weather has settled a bit, and I have a chance to
separate the boxes of items.

If interested, "reply to author".

Thanks,
Larry

From -8907516555578992805
X-Google-Thread: f8760,f392e395f3badd65
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!z34g2000cwc.googlegroups.com!not-for-
mail
From: "Larry" <LLppwhite@aol.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Free to Good Home

Date: 16 Mar 2006 04:44:34 -0800
Organization: http://groups.google.com
Lines: 3
Message-ID: <1142513074.007687.213620@z34g2000cwc.googlegroups.com>
References: <1142512904.008515.265230@u72g2000cwu.googlegroups.com>
NNTP-Posting-Host: 64.12.117.9
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1142513081 28823 127.0.0.1 (16 Mar 2006 12:44:41 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Thu, 16 Mar 2006 12:44:41 +0000 (UTC)
In-Reply-To: <1142512904.008515.265230@u72g2000cwu.googlegroups.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; AOL 9.0; Windows NT 5.1;
SV1; .NET CLR 1.0.3705; .NET CLR 1.1.4322),gzip(gfe),gzip(gfe)
X-HTTP-Via: HTTP/1.1 (Velocity/1.0.6 [uScMs f p eN:t cCMp s]), HTTP/1.1 Turboweb
[mtc-td111 8.3.5], HTTP/1.0 cache-mtc-ae05.proxy.aol.com[400C7509] (Traffic-
Server/5.4.3 [uScM])
Complaints-To: groups-abuse@google.com
Injection-Info: z34g2000cwc.googlegroups.com; posting-host=64.12.117.9;
   posting-account=sOuFuA0AAACrWE950AHmKCUDXcFt63PD
Xref: g2news1.google.com comp.sys.atari.8bit:2603

Sorry about that -- I was in csaST at the time, but was not signed in
so it went here. Anyway, there may be someone here interested. -Larry

From -6003301457915139829
X-Google-Thread: f8760,63bd66754b9cd545
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Thu, 16 Mar 2006 07:41:37 -0600
Newsgroups: comp.sys.atari.8bit
From: "Edward S. Baiz Jr." <edbaizjr@comcast.net>
Message-ID: <44191676148e481@comcast.net>
Subject: Re: Atari SIO cables
References: <1219b2lq5e6c512@corp.supernews.com>
 <1142294396.831611.296110@i39g2000cwa.googlegroups.com>
Organization: I.M.A.G.E./SCAT
User-Agent: Okami Version 3.0B-11 (Atari)
Date: Thu, 16 Mar 2006 07:43:28 +0100 (MET)
X-Sender: NEWSwatch v2.50 (Atari)
Lines: 21
NNTP-Posting-Host: 24.11.255.177
X-Trace: sv3-
gwoZpNO44ZTEr9sUSFkgF8WqP5XdcCDx7cNT74L6vYZu+7HfhyLEgLZDNtNWNh5kqpkcTPdpWXnZDDj!
xkbXTmKUcLWHTC9OqfLgcH27Hrnt3/wggJ4ZzM70mWl5jvwAFnL31tzrY90/vnHLN0Y=
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net

X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2604

>
>Clarence Dyson wrote:
>> Anyone know where I can get some SIO cables or where I can get the
>> connectors so I could make some?
>> Thanks in advance.
>
>Try--
>http://www.best-electronics-ca.com/
>http://www.myatari.com
>http://www.nleaudio.com/css/index.htm
>
>-Larry

He is correct. Best Electronics should have it.

--
Edward S. Baiz Jr.
    (Gamer)

HADES 060: 256meg Ram - Atari Clone

From 4976703743712999797
X-Google-Thread: f8760,b2f68e7c2df8cdf7,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Thu, 16 Mar 2006 07:41:37 -0600
Newsgroups: comp.sys.atari.8bit
From: "Edward S. Baiz Jr." <edbaizjr@comcast.net>
Message-ID: <44191676148e482@comcast.net>
Subject: New Atari 8-bit Video Board by Electron
Organization: I.M.A.G.E./SCAT
User-Agent: Okami Version 3.0B-11 (Atari)
Date: Thu, 16 Mar 2006 07:45:36 +0100 (MET)
X-Sender: NEWSwatch v2.50 (Atari)
Lines: 9
NNTP-Posting-Host: 24.11.255.177
X-Trace: sv3-bydk8hF0R17DFfQXf5w8wE5Y1/3YxfeNKZve+o8u5nKjV/
2HzGO1mEItqt7oRqshWu2Ufn04jkfymkl!
P8NzLf1UGz8OH2bAYJVySArvtwWosDqeV4GVtWAfaYFCb+u7nHi3Y8r4bAD4k+JjCSI=
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers

X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2605

Hello,

Anyone heard anything more about this new board for the 8-bit?

--
Edward S. Baiz Jr.
    (Gamer)

HADES 060: 256meg Ram - Atari Clone

From 1596834021079387682
X-Google-Thread: f8760,f51ead5245dc2f4,start
X-Google-Thread: 111a55,f51ead5245dc2f4,start
X-Google-Thread: 100a3b,f51ead5245dc2f4,start
X-Google-Thread: 104d7a,f51ead5245dc2f4,start
X-Google-Thread: 1143d9,f51ead5245dc2f4,start
X-Google-Thread: fa2dd,f51ead5245dc2f4,start
X-Google-Attributes:
gidf8760,gid111a55,gid100a3b,gid104d7a,gid1143d9,gidfa2dd,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news4.google.com!newshub.sdsu.edu!pln-w!
spln!dex!extra.newsguy.com!newsp.newsguy.com!onyx.spiritone.com!atari
From: Bravo Sierra Computers <atari@aracnet.com>
Newsgroups:
comp.sys.atari.8bit,comp.sys.atari.st,rec.games.video.atari,rec.games.video.classi
c,rec.games.video.marketplace,pdx.forsale
Subject: Ben's Birthday Bash!
Date: Thu, 16 Mar 2006 06:03:44 -0800
Organization: http://extra.newsguy.com
Lines: 30
Message-ID: <Pine.LNX.4.44.0603160600030.6815-100000@onyx.spiritone.com>
NNTP-Posting-Host: p-043.newsdawg.com
Mime-Version: 1.0
Content-Type: TEXT/PLAIN; charset=US-ASCII
X-X-Sender: atari@onyx.spiritone.com
Xref: g2news1.google.com comp.sys.atari.8bit:2606 comp.sys.atari.st:2250
rec.games.video.atari:228 rec.games.video.classic:3671
rec.games.video.marketplace:447 pdx.forsale:660

This March I'm celebrating my Birthday! If you want to bless me, I'm
trying to raise Capital to buyout an Atari Dealer of all his Atari goods!
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I'm creating a NEW Atari catalog. Catalog's name is NEWINBOX.TXT compiled
from all items NEW in BOX from all my other catalogs made up of Hardware,
Games/Software and Books for the 8 Bit, ST & Jaguar! Instead of 38 columns

of text width it will be 80 column width, Most entries will be 1 line each
and sorted alphabetically by title. You'll only find my NEW items in this
catalog as I'm removing such NEW item's from their other catalogs.

http://BensCatalogs.Atari.org   Atari's for sale!
http://www.aracnet.com/~atari/adoption.htm   Atari Adoption Agency!
http://www.aracnet.com/~atari/birthday.htm   Ben's Atari Birthday!
http://www.aracnet.com/~atari/wantlist.htm   What Ben Wants!

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Atari@aracnet.com. If you can't reach me, see my info at the Bottom!

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http://BenSells.Atari.org Catalogs can be attached to,Requested by & Received
Through E-Mail at Atari@aracnet.com or BenSells@Atari.org and Please Specify
Atari 8 Bit, ST, Jaguar and/or all 3! Or Call Ben anytime at (503)256-9974!!!

From -6917766701441605554
X-Google-Thread: f8760,2bcb89e6c6fb64b4,start
X-Google-Thread: 111a55,2bcb89e6c6fb64b4,start
X-Google-Thread: fa2dd,2bcb89e6c6fb64b4,start
X-Google-Attributes: gidf8760,gid111a55,gidfa2dd,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news3.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!newshub.sdsu.edu!pln-w!spln!lex!
extra.newsguy.com!newsp.newsguy.com!onyx.spiritone.com!atari
From: Bravo Sierra Computers <atari@aracnet.com>
Newsgroups: comp.sys.atari.8bit,comp.sys.atari.st,pdx.forsale
Subject: AD: E-Mail/Mailing Lists & Atari Survey!
Date: Thu, 16 Mar 2006 06:09:12 -0800
Organization: http://extra.newsguy.com
Lines: 18
Message-ID: <Pine.LNX.4.44.0603160606480.6815-100000@onyx.spiritone.com>
NNTP-Posting-Host: p-809.newsdawg.com
Mime-Version: 1.0
Content-Type: TEXT/PLAIN; charset=US-ASCII
X-X-Sender: atari@onyx.spiritone.com
Xref: g2news1.google.com comp.sys.atari.8bit:2607 comp.sys.atari.st:2251
pdx.forsale:661

Sign Up for Atari Mailing Lists either by E-Mail or Postal Mail! From
Bravo Sierra Computers Atari Resale or the Portland Atari Club, Goto:

http://www.aracnet.com/~atari/maillist.htm   Mail lists and surveys!

I cant read your mind, so fill out the survey so I can get to know you. It

helps me figure out your Atari needs and Interests. Feel free to fill out the Atari Survey on my Contact Page! Goto my Link above. Thank You.

Please Direct all Replies Through E-Mail to: BenSells@Atari.org or Atari@aracnet.com. If you can't reach me, see my info at the Bottom!

Atari Jaguar, 8 Bit and ST Games/Software, Hardware/Accessories & References/ Books. FREE Catalogs on Ben's Domain at http://BensCatalogs.Atari.org or at http://BenSells.Atari.org Catalogs can be attached to,Requested by & Received Through E-Mail at Atari@aracnet.com or BenSells@Atari.org and Please Specify Atari 8 Bit, ST, Jaguar and/or all 3! Or Call Ben anytime at (503)256-9974!!!

From -7641462185967087126
X-Google-Thread: f8760,3b909660d8b7f652,start
X-Google-Thread: 111a55,3b909660d8b7f652,start
X-Google-Thread: 100a3b,3b909660d8b7f652,start
X-Google-Thread: 104d7a,3b909660d8b7f652,start
X-Google-Thread: 1143d9,3b909660d8b7f652,start
X-Google-Thread: fa2dd,3b909660d8b7f652,start
X-Google-Attributes:
gidf8760,gid111a55,gid100a3b,gid104d7a,gid1143d9,gidfa2dd,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!newsfeed2.dallas1.level3.net!
news.level3.com!newsfeed-00.mathworks.com!pln-w!spln!lex!extra.newsguy.com!
newsp.newsguy.com!onyx.spiritone.com!atari
From: Bravo Sierra Computers <atari@aracnet.com>
Newsgroups:
comp.sys.atari.8bit,comp.sys.atari.st,rec.games.video.atari,rec.games.video.classi
c,rec.games.video.marketplace,pdx.forsale
Subject: Atari Clearance!
Date: Thu, 16 Mar 2006 06:06:35 -0800
Organization: http://extra.newsguy.com
Lines: 27
Message-ID: <Pine.LNX.4.44.0603160603540.6815-100000@onyx.spiritone.com>
NNTP-Posting-Host: p-788.newsdawg.com
Mime-Version: 1.0
Content-Type: TEXT/PLAIN; charset=US-ASCII
X-X-Sender: atari@onyx.spiritone.com
Xref: g2news1.google.com comp.sys.atari.8bit:2608 comp.sys.atari.st:2252
rec.games.video.atari:229 rec.games.video.classic:3672
rec.games.video.marketplace:448 pdx.forsale:662

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http://BensCatalogs.Atari.org	WebSite & Atari Catalogs!
http://www.aracnet.com/~atari/8btbooks.htm	8 Bit books catalog!

http://www.aracnet.com/~atari/8bt_soft.htm   8 Bit software catalog!
http://www.aracnet.com/~atari/specials.htm   Details on Sales!
http://www.aracnet.com/~atari/stbooks.htm   ST books Catalog!
http://www.aracnet.com/~atari/st_soft.htm   ST software Catalog!

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Please Direct all Replies Through E-Mail to: BenSells@Atari.org or Atari@aracnet.com. If you can't reach me, see my info at the Bottom!

Atari Jaguar, 8 Bit and ST Games/Software, Hardware/Accessories & References/ Books. FREE Catalogs on Ben's Domain at http://BensCatalogs.Atari.org or at http://BenSells.Atari.org Catalogs can be attached to,Requested by & Received Through E-Mail at Atari@aracnet.com or BenSells@Atari.org and Please Specify Atari 8 Bit, ST, Jaguar and/or all 3! Or Call Ben anytime at (503)256-9974!!!

From 8493040284087380861
X-Google-Thread: f8760,b1f21f5064531c23,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!i39g2000cwa.googlegroups.com!not-for-mail
From: gary@tsnc.net
Newsgroups: comp.sys.atari.8bit
Subject: Retro Computing On news.com
Date: 16 Mar 2006 08:27:45 -0800
Organization: http://groups.google.com
Lines: 4
Message-ID: <1142526465.755813.318130@i39g2000cwa.googlegroups.com>
NNTP-Posting-Host: 63.149.176.34
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1142526471 27814 127.0.0.1 (16 Mar 2006 16:27:51 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Thu, 16 Mar 2006 16:27:51 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Windows NT 5.1; en-US; rv:1.7.12) Gecko/20050915 Firefox/1.0.7,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: i39g2000cwa.googlegroups.com; posting-host=63.149.176.34; posting-account=pq4VKwwAAADmc4a48GFxgYgTRYGvURuF
Xref: g2news1.google.com comp.sys.atari.8bit:2609

news.com has a few photos of Atari and other classic platforms:

http://news.com.com/2300-1042_3-6049686-1.html?tag=ne.gall.pg

From -1820988477995941648
X-Google-Thread: f8760,f392e395f3badd65
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!wns14feed!worldnet.att.net!attbi_s72.POSTED!53ab2750!not-for-
mail
From: Ziggy <Ziggy@faked-address.com>
Subject: Re: Free to Good Home
Newsgroups: comp.sys.atari.8bit
References: <1142512904.008515.265230@u72g2000cwu.googlegroups.com>
Lines: 26
Organization: The Centre
User-Agent: KNode/0.9.2
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7Bit
Message-ID: <HUiSf.827036$x96.38897@attbi_s72>
NNTP-Posting-Host: 12.203.210.50
X-Complaints-To: abuse@asp.att.net
X-Trace: attbi_s72 1142536871 12.203.210.50 (Thu, 16 Mar 2006 19:21:11 GMT)
NNTP-Posting-Date: Thu, 16 Mar 2006 19:21:11 GMT
Date: Thu, 16 Mar 2006 19:21:11 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:2610

Larry wrote:

> I have decided to reduce my inventory of classic computers, so
> reluctantly the ST stuff must go. I have a medium-sized collection of
> ST stuff including a Mega 4 STE, 1040ST, a couple of hard drives,
> floppies, Diskcovery cart,software, disks, mags., etc. I estimate it
> will fill a trunk of a full-sized car, and maybe some to the back seat,
> but a pickup truck should not be necessary.
>
> If you are interested, here are the "rules:"
>
> 1) PICKUP ONLY -- central Indiana -- southwest of Indianapolis.
> 2) AS-IS. It's been stored in my (heated) garage and family room for
> about 10 years.
> 3) ALL or NONE. You take it all -- no pick and choose.
> 4) The actual pickup date will be at mutual convenience in later April
> or May -- after the weather has settled a bit, and I have a chance to
> separate the boxes of items.
>
> If interested, "reply to author".
>
> Thanks,
> Larry

You have mail!

From 4234293330770457244
X-Google-Thread: f8760,29e00dbbac30e05f,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!p10g2000cwp.googlegroups.com!not-for-mail
From: lbaeza@usa.net
Newsgroups: comp.sys.atari.8bit
Subject: Speedy OS
Date: 16 Mar 2006 16:46:14 -0800
Organization: http://groups.google.com
Lines: 8
Message-ID: <1142556373.986511.98210@p10g2000cwp.googlegroups.com>
NNTP-Posting-Host: 200.104.195.61
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1142556378 32599 127.0.0.1 (17 Mar 2006 00:46:18 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Fri, 17 Mar 2006 00:46:18 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows 98),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: p10g2000cwp.googlegroups.com; posting-host=200.104.195.61;
   posting-account=8D7OoQwAAAArUn_AJ4wFqyhEXFAqczKx
Xref: g2news1.google.com comp.sys.atari.8bit:2611

Hi

I'm looking for the binary image of the Speedy OS. I want to burn an
EPROM with this OS and use it of my 800 XL's OS. Anybody has a copy of
this binary file?

Regards

From -4406811769879602717
X-Google-Thread: f8760,8ef062aa2fce0ab5,start
X-Google-Thread: 100062,8ef062aa2fce0ab5,start
X-Google-Thread: f7ded,8ef062aa2fce0ab5,start
X-Google-Attributes: gidf8760,gid100062,gidf7ded,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!newsfeed2.dallas1.level3.net!news.level3.com!bloom-beacon.mit.edu!senator-bedfellow.mit.edu!dreaderd!not-for-mail
Message-ID: <atari-8-bit/welcome_1142573360@rtfm.mit.edu>
Supersedes: <atari-8-bit/welcome_1141882803@rtfm.mit.edu>
Expires: 7 Apr 2006 05:29:20 GMT
X-Last-Updated: 2006/02/16
From: "Michael Current" <hunmanik@earthlink.net>
Organization: none
Newsgroups: comp.sys.atari.8bit,comp.answers,news.answers

Subject: Welcome to comp.sys.atari.8bit!
Followup-To: comp.sys.atari.8bit
Approved: news-answers-request@MIT.Edu
Originator: faqserv@penguin-lust.mit.edu
Date: 17 Mar 2006 05:29:31 GMT
Lines: 85
NNTP-Posting-Host: penguin-lust.mit.edu
X-Trace: 1142573371 senator-bedfellow.mit.edu 21728 18.181.0.29
Xref: g2news1.google.com comp.sys.atari.8bit:2612 comp.answers:1485
news.answers:8374

Archive-name: atari-8-bit/welcome
Posting-Frequency: 7 days
Last-modified: February 16, 2006

Welcome to the comp.sys.atari.8bit newsgroup!

You've found the Usenet newsgroup for discussion about the Atari 8-bit family of computers! These include the 400, 800, 1200XL, 600XL, 800XL, 65XE, 130XE, 800XE, and the XE Game System. Atari, based in Sunnyvale, California, USA, produced this line of computers from 1979-1992.

To see what Atari is up to today visit http://www.atari.com/

NEWSGROUP BACKGROUND:

comp.sys.atari.8bit was created in November 1986, and is unmoderated.
There is no charter for comp.sys.atari.8bit. (It pre-dates that custom.)
This newsgroup was known as net.micro.atari8 from Feb 1986 to Nov 1986.
The earlier net.micro.atari existed from Nov 1982 to Nov 1986.

Please don't try to post binaries in comp.sys.atari.8bit, use the appropriate binaries groups instead.

RELATED NEWSGROUPS:

alt.binaries.comp.atari8bit
comp.sys.atari.announce Moderated by Kevin Savetz.
  `- comp.sys.atari.announce Web Page: http://www.atariarchives.org/csaa/
rec.games.video.atari

E-MAIL LIST:

atari8-l, kept by Maciej Grzeszczuk, info at http://atari.krap.pl/
To subscribe, simply mail a message to majordomo@listserv.krap.pl, with the following line in the body (not the subject) of the message:

subscribe atari8-l

ATARIMANIA, http://www.atarimania.com/

Atarimania aims to offer a complete historical tour to the new or experienced Atari user. From the company's humble beginnings to its demise as a hardware manufacturer in the nineties, we hope to provide you lots of original content in all forms: databases, catalogs, magazine scans and much, much more!

In addition to the unique material on the site, Atarimania also hosts a massive on-going project: a gigantic database of ALL Atari 8-bit software,

complete with all the information you can dream of!

WEB PAGES:
Atari 8-bit Computer Web Ring, kept by Raphael Espino
  Ring Hub: http://www.webring.com/hub?ring=a8bit
  Ring Home Page: http://www.geocities.com/rjespino/a8ring.html

SOFTWARE DOWNLOADS:
XL Search, the Atari 8-Bit File Archive Search Engine (Bill Kendrick)
  http://xlsearch.atari.org/ or http://www.newbreedsoftware.com/xlsearch/

Underground Node #472 (TXG/MNX)
  FTP Host: atari.xs4all.nl   Port: 21
  User: atari8   Pass: atari4ever

Atari SAP Music Archive: http://asma.atari.org/

INFORMATION:
Atari 8-Bit Computers: Frequently Asked Questions (Michael Current)
  http://www.cs.uu.nl/wais/html/na-dir/atari-8-bit/faq.html

Atari 8-Bit Computers: Vendors and Developers (Michael Current)
  http://www.cs.uu.nl/wais/html/na-dir/atari-8-bit/vendev.html

Atari 8-bit New User, Emulator Help FAQ (Bill Kendrick)
  http://www.sonic.net/~nbs/new_and_emu.html

Atari Disk Image FAQ (Steve Tucker)
  http://www.atarimax.com/ape/docs/DiskImageFAQ/

Cartridge List for the Classic Atari 800/XL/XE Computers (Andrew Krieg)
  http://www.execpc.com/~krieg/links/8bit.carts

Atari 8-Bit Telnet BBS List (Nolan Friedland)
  http://www.ilmarinen.us/spacebbs/bbs-telnet.html

Atari 8-Bit Dialup BBS List (Nolan Friedland)
  http://www.ilmarinen.us/spacebbs/bbs-dialup.html

ONLINE MAGAZINES:
Atari Online News, Etc. (A-ONE) http://people.delphiforums.com/dpj/a-one.htm
The Atari Times   http://www.ataritimes.com/

From -7317993127060756057
X-Google-Thread: f8760,29e00dbbac30e05f
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!i40g2000cwc.googlegroups.com!not-for-mail
From: lbaeza@usa.net
Newsgroups: comp.sys.atari.8bit

Subject: Re: Speedy OS
Date: 17 Mar 2006 04:06:29 -0800
Organization: http://groups.google.com
Lines: 9
Message-ID: <1142597189.804185.311190@i40g2000cwc.googlegroups.com>
References: <1142556373.986511.98210@p10g2000cwp.googlegroups.com>
NNTP-Posting-Host: 200.104.195.61
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1142597194 2436 127.0.0.1 (17 Mar 2006 12:06:34 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Fri, 17 Mar 2006 12:06:34 +0000 (UTC)
In-Reply-To: <1142556373.986511.98210@p10g2000cwp.googlegroups.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows
98),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: i40g2000cwc.googlegroups.com; posting-host=200.104.195.61;
   posting-account=8D7OoQwAAAArUn_AJ4wFqyhEXFAqczKx
Xref: g2news1.google.com comp.sys.atari.8bit:2613

Hi

Just to let you know that this OS is called "Speeder Plus" and I found
it here:

http://www.pipeline.com/~jhardie/roms.html

Regards

From -7946763895875693861
X-Google-Thread: f8760,804d329db5f3c6ba,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!j52g2000cwj.googlegroups.com!not-for-
mail
From: "Avatar_e" <erwinried@gmail.com>
Newsgroups: comp.sys.atari.8bit
Subject: howto: Direct connection from mp3 player to atari
Date: 17 Mar 2006 07:27:04 -0800
Organization: http://groups.google.com
Lines: 11
Message-ID: <1142609224.367824.317790@j52g2000cwj.googlegroups.com>
NNTP-Posting-Host: 200.27.70.1
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1142609229 21073 127.0.0.1 (17 Mar 2006 15:27:09 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Fri, 17 Mar 2006 15:27:09 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.1; SV1; .NET CLR

2.0.50727; InfoPath.1; .NET CLR 1.1.4322),gzip(gfe),gzip(gfe)
X-HTTP-Via: 1.1 proxy.utalca.cl:8080 (squid/2.5.STABLE12)
Complaints-To: groups-abuse@google.com
Injection-Info: j52g2000cwj.googlegroups.com; posting-host=200.27.70.1;
   posting-account=FjwNTA0AAACkoOZvbPG9Ru9bQtWL4f1J
Xref: g2news1.google.com comp.sys.atari.8bit:2614

Hi, I try to connect my old discman mp3 player to my atari 800xl
computer and its works :D. In 2 cds i can carry about 1000 games :)

See how I did:

http://erwin.ried.cl/?modo=visor&elemento=176

btw: is in spanish :(is my main language, but has many photos ;)

Thanks

From -1368115036214730146
X-Google-Thread: f8760,f392e395f3badd65
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!u72g2000cwu.googlegroups.com!not-for-
mail
From: "Tarkin" <Tarkin000@gmail.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Free to Good Home
Date: 17 Mar 2006 10:31:12 -0800
Organization: http://groups.google.com
Lines: 15
Message-ID: <1142620272.440688.304750@u72g2000cwu.googlegroups.com>
References: <1142512904.008515.265230@u72g2000cwu.googlegroups.com>
   <HUiSf.827036$x96.38897@attbi_s72>
NNTP-Posting-Host: 71.227.34.163
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1142620278 14543 127.0.0.1 (17 Mar 2006 18:31:18 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Fri, 17 Mar 2006 18:31:18 +0000 (UTC)
In-Reply-To: <HUiSf.827036$x96.38897@attbi_s72>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Windows NT 5.1; en-US; rv:1.8.0.1)
Gecko/20060111 Firefox/1.5.0.1,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: u72g2000cwu.googlegroups.com; posting-host=71.227.34.163;
   posting-account=OhwZUQ0AAAB4YzDZgYC8KciNrBMNuT-n
Xref: g2news1.google.com comp.sys.atari.8bit:2615

<<If things don't work out w/ Ziggy let me know.

I live in MI, and have a truck at my disposal (sort of.).

TTFN,
       Tarkin>>

This is not to slight you in any way, Ziggy.
It's just in case you get abducted by aliens,
or become high priest of Atalantis. I always
expect the unexpected.

Regards,
         Tarkin.

From 3149806921388812570
X-Google-Thread: f8760,f392e395f3badd65
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!wns13feed!worldnet.att.net!
attbi_s71.POSTED!53ab2750!not-for-mail
From: ziggy <ziggy@fakedaddress.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Free to Good Home
Organization: The Centre
References: <1142512904.008515.265230@u72g2000cwu.googlegroups.com>
<HUiSf.827036$x96.38897@attbi_s72>
<1142620272.440688.304750@u72g2000cwu.googlegroups.com>
User-Agent: MT-NewsWatcher/3.4 (PPC Mac OS X)
Message-ID: <ziggy-69C941.17141317032006@netnews.asp.att.net>
Lines: 22
NNTP-Posting-Host: 12.203.210.50
X-Complaints-To: abuse@asp.att.net
X-Trace: attbi_s71 1142633654 12.203.210.50 (Fri, 17 Mar 2006 22:14:14 GMT)
NNTP-Posting-Date: Fri, 17 Mar 2006 22:14:14 GMT
Date: Fri, 17 Mar 2006 22:14:14 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:2616

In article <1142620272.440688.304750@u72g2000cwu.googlegroups.com>,
 "Tarkin" <Tarkin000@gmail.com> wrote:

> <<If things don't work out w/ Ziggy let me know.
>
> I live in MI, and have a truck at my disposal (sort of.).
>
> TTFN,
>   Tarkin>>
>
> This is not to slight you in any way, Ziggy.
> It's just in case you get abducted by aliens,
> or become high priest of Atalantis. I always
> expect the unexpected.
>

> Regards,
>   Tarkin.

Thats about what it would take :) Though, ive not heard back from the
OP, so perhaps we are all outta luck :(

(i also only live 5 miles away from him)

From 4065045107846046121
X-Google-Thread: f8760,f392e395f3badd65
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news4.google.com!news.glorb.com!
hwmnpeer01.lga!hwmedia!news.highwinds-media.com!hw-filter.lga!fe05.lga.POSTED!
53ab2750!not-for-mail
From: "Ronald J. Hall" <dark_lord@charter.net>
Organization: DarkForce!
Subject: Re: Free to Good Home
User-Agent: Pan/0.14.2 (This is not a psychotic episode. It's a cleansing moment
of clarity.)
Message-Id: <pan.2006.03.17.22.36.54.940732@charter.net>
Newsgroups: comp.sys.atari.8bit
References: <1142512904.008515.265230@u72g2000cwu.googlegroups.com>
<HUiSf.827036$x96.38897@attbi_s72>
<1142620272.440688.304750@u72g2000cwu.googlegroups.com>
<ziggy-69C941.17141317032006@netnews.asp.att.net>
MIME-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-1
Content-Transfer-Encoding: 8bit
Lines: 16
X-Trace:
nghlfjfcphhogbndjgonfmgkgaaafjcpdkiebogodbipmnmfochlmphgamomajahdjbogdekdfnimmlnln
afopiabdahmfhmakelemhlmehoigfiekecjdahmlkkcimghhhb
NNTP-Posting-Date: Fri, 17 Mar 2006 15:34:21 MST
Date: Fri, 17 Mar 2006 17:36:54 -0500
Xref: g2news1.google.com comp.sys.atari.8bit:2617

On Fri, 17 Mar 2006 22:14:14 +0000, ziggy wrote:

> Thats about what it would take :) Though, ive not heard back from the
> OP, so perhaps we are all outta luck :(
>
> (i also only live 5 miles away from him)

Ah, the dismal quirks of the geographical dice....If only I had lived so
close! :-)

--
_/_/_/

From -3805462015266882097
X-Google-Thread: f8760,1f3105384ab0cc17
X-Google-Thread: 105753,1f3105384ab0cc17
X-Google-Attributes: gidf8760,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news3.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!newscon06.news.prodigy.com!
prodigy.net!newsmst01b.news.prodigy.com!prodigy.com!postmaster.news.prodigy.com!
newssvr12.news.prodigy.com.POSTED!5be5f619!not-for-mail
From: "Russg" <russgilb@MUNGEsbcyahoo.net>
Newsgroups: comp.sys.atari.8bit,comp.sys.cbm
References: <ylpQf.116846$QW2.71175@dukeread08>
<1142454908.096119.244590@u72g2000cwu.googlegroups.com>
Subject: Re: XF551 vs 1571
Lines: 21
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-RFC2646: Format=Flowed; Original
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
Message-ID: <7SKSf.44463$2O6.12956@newssvr12.news.prodigy.com>
NNTP-Posting-Host: 68.33.195.207
X-Complaints-To: abuse@prodigy.net
X-Trace: newssvr12.news.prodigy.com 1142651395 ST000 68.33.195.207 (Fri, 17 Mar
2006 22:09:55 EST)
NNTP-Posting-Date: Fri, 17 Mar 2006 22:09:55 EST
Organization: SBC http://yahoo.sbc.com
X-UserInfo1:
SCSYASNG@ZRUSULXBRKD]_\@VR]^@B@MCPWZKB]MPXHBTWICYFWUQBKZQLYJX_ITFD_KFVLUN[DOM_A_N
SYNWPFWNS[XV\I]PZ@BQ[@CDQDPCL^FKCBIPC@KLGEZEFNMDYMKHRL_YYYGDSSODXYN@[\BK[LVTWI@AXG
QCOA_SAH@TPD^\AL\RLGRFWEARBM
Date: Sat, 18 Mar 2006 03:09:55 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:2618 comp.sys.cbm:13107

<puritan_2076@MUNGEyahoo.com> wrote in message news:1> Jack Tseng wrote:
>> Which drive is faster and has max bps? XF551 or 1571?
>>
>> Jack
>
> I think the Atari drive was 38.4k *bits* per second, and I read tha
> the C= was normaly 3k *bytes* per second but did 4k in CP/M mode. I
> don't know how much was overhead, but ther're close enough to each
> other that it really doesn't make much difference.
>
I don't know the speed of the C64. The Atari is about 19.2Kbaud.
I believe the Commodore stock was/is much slower. I remember
loading commercial games from disk as taking 10 minutes or more,
about 300baud. I remember the C64 disk drive being about the
same as an Atari tape drive.

Some speed inhancements were available, using a different
port on the Commodore, but we're talking stock machines using
stock drives.

From -6479837128587001414
X-Google-Thread: f8760,1f3105384ab0cc17
X-Google-Thread: 105753,1f3105384ab0cc17
X-Google-Attributes: gidf8760,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Message-ID: <441b8053@quokka.wn.com.au>
From: Simon Scott <simon_nospam@chrome64.r3mov3th15.org>
Subject: Re: XF551 vs 1571
Newsgroups: comp.sys.atari.8bit,comp.sys.cbm
Followup-To: comp.sys.atari.8bit,comp.sys.cbm
Date: Sat, 18 Mar 2006 11:41:38 +0800
References: <ylpQf.116846$QW2.71175@dukeread08>
<1142454908.096119.244590@u72g2000cwu.googlegroups.com>
<7SKSf.44463$2O6.12956@newssvr12.news.prodigy.com>
Lines: 26
User-Agent: KNode/0.9.2
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7Bit
NNTP-Posting-Host: dsl-202-72-168-246.wa.westnet.com.au
X-Trace: quokka.wn.com.au 1142653012 202.72.168.246 (18 Mar 2006 11:36:52 +0800)
X-Complaints-To: abuse@westnet.com.au
Path: g2news1.google.com!news3.google.com!news4.google.com!news.glorb.com!
quokka.wn.com.au!not-for-mail
Xref: g2news1.google.com comp.sys.atari.8bit:2619 comp.sys.cbm:13108

Russg wrote:

>
> <puritan_2076@MUNGEyahoo.com> wrote in message news:1> Jack Tseng wrote:
>>> Which drive is faster and has max bps? XF551 or 1571?
>>>
>>> Jack
>>
>> I think the Atari drive was 38.4k *bits* per second, and I read tha
>> the C= was normaly 3k *bytes* per second but did 4k in CP/M mode. I
>> don't know how much was overhead, but ther're close enough to each
>> other that it really doesn't make much difference.
>>
> I don't know the speed of the C64. The Atari is about 19.2Kbaud.
> I believe the Commodore stock was/is much slower. I remember
> loading commercial games from disk as taking 10 minutes or more,
> about 300baud. I remember the C64 disk drive being about the
> same as an Atari tape drive.
> Some speed inhancements were available, using a different
> port on the Commodore, but we're talking stock machines using

> stock drives.

stock c64 with stock 1541 can load 40K in about 8 seconds without breaking a
sweat, enhanced using software only. Nobody uses the dud kernel routines :)

From -539456863809797790
X-Google-Thread: f8760,1f3105384ab0cc17
X-Google-Thread: 105753,1f3105384ab0cc17
X-Google-Attributes: gidf8760,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news4.google.com!news.glorb.com!
bigfeed2.bellsouth.net!bigfeed.bellsouth.net!bignumber.bellsouth.net!
news.bellsouth.net!bignews2.bellsouth.net.POSTED!d0c18751!not-for-mail
From: Payton Byrd <plbyrd@bellsouth.net>
User-Agent: Thunderbird 1.5 (Windows/20051201)
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit,comp.sys.cbm
Subject: Re: XF551 vs 1571
References: <ylpQf.116846$QW2.71175@dukeread08>
<1142454908.096119.244590@u72g2000cwu.googlegroups.com>
<7SKSf.44463$2O6.12956@newssvr12.news.prodigy.com> <441b8053@quokka.wn.com.au>
In-Reply-To: <441b8053@quokka.wn.com.au>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 35
Message-ID: <siMSf.3837$t7.1470@bignews2.bellsouth.net>
X-Complaints-To: abuse@bellsouth.net
X-Abuse-Info: Please forward a copy of all headers for proper handling
X-Trace:
ogjnolidcdijhjikdbdpiflmbcekedmfhojhikkbagflhcboiffblnmnfbkoajpekflidennpmelgeghai
bbepgjjmgeoaofbdopnfkjgknnejnaoapdjinoploeaipijgjojmfdeneliigokogmmgfllkkgdgfi
NNTP-Posting-Date: Fri, 17 Mar 2006 23:48:24 EST
Organization: BellSouth Internet Group
Date: Fri, 17 Mar 2006 22:51:44 -0600
Xref: g2news1.google.com comp.sys.atari.8bit:2620 comp.sys.cbm:13111

Simon Scott wrote:
> Russg wrote:
>
>> <puritan_2076@MUNGEyahoo.com> wrote in message news:1> Jack Tseng wrote:
>>>> Which drive is faster and has max bps? XF551 or 1571?
>>>>
>>>> Jack
>>> I think the Atari drive was 38.4k *bits* per second, and I read tha
>>> the C= was normaly 3k *bytes* per second but did 4k in CP/M mode. I
>>> don't know how much was overhead, but ther're close enough to each
>>> other that it really doesn't make much difference.
>>>
>> I don't know the speed of the C64. The Atari is about 19.2Kbaud.
>> I believe the Commodore stock was/is much slower. I remember

>> loading commercial games from disk as taking 10 minutes or more,
>> about 300baud. I remember the C64 disk drive being about the
>> same as an Atari tape drive.
>> Some speed inhancements were available, using a different
>> port on the Commodore, but we're talking stock machines using
>> stock drives.
>
> stock c64 with stock 1541 can load 40K in about 8 seconds without breaking a
> sweat, enhanced using software only. Nobody uses the dud kernel routines :)
>
>

Beside, the subject is comparing to the 1571 and since that's a 128
centric device, you should compare it using burst mode, which is PDF
(pretty damn fast).

--
Payton Byrd
<telnet://paytonbyrd.dyndns.org:6400>
<http://www.paytonbyrd.com>
<http://blogs.ittoolbox.com/visualbasic/dotnet>

From -124467846914876426
X-Google-Thread: f8760,1f3105384ab0cc17
X-Google-Thread: 105753,1f3105384ab0cc17
X-Google-Attributes: gidf8760,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Message-ID: <441b9915@quokka.wn.com.au>
From: Simon Scott <simon_nospam@chrome64.r3mov3th15.org>
Subject: Re: XF551 vs 1571
Newsgroups: comp.sys.atari.8bit,comp.sys.cbm
Followup-To: comp.sys.atari.8bit,comp.sys.cbm
Date: Sat, 18 Mar 2006 13:27:16 +0800
References: <ylpQf.116846$QW2.71175@dukeread08>
<1142454908.096119.244590@u72g2000cwu.googlegroups.com>
<7SKSf.44463$2O6.12956@newssvr12.news.prodigy.com> <441b8053@quokka.wn.com.au>
<siMSf.3837$t7.1470@bignews2.bellsouth.net>
Lines: 16
User-Agent: KNode/0.9.2
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7Bit
NNTP-Posting-Host: dsl-202-72-168-246.wa.westnet.com.au
X-Trace: quokka.wn.com.au 1142659349 202.72.168.246 (18 Mar 2006 13:22:29 +0800)
X-Complaints-To: abuse@westnet.com.au
Path: g2news1.google.com!news3.google.com!news2.volia.net!newsfeed01.sul.t-
online.de!t-online.de!texta.sil.at!quokka.wn.com.au!not-for-mail
Xref: g2news1.google.com comp.sys.atari.8bit:2621 comp.sys.cbm:13113

Payton Byrd wrote:

> Simon Scott wrote:

>
> Beside, the subject is comparing to the 1571 and since that's a 128
> centric device, you should compare it using burst mode, which is PDF
> (pretty damn fast).
>

This is also true, but Im unaware of just how fast burst mode is. I have a
128 and 2 x 1571s, but I rarely if ever boot into 128 mode.

Point being, all the bad press commodore got for their drives was pretty
much unfounded once you dumped the admittedly atrocious kernel routines.

From -1632844723922198100
X-Google-Thread: f8760,1f3105384ab0cc17
X-Google-Thread: 105753,1f3105384ab0cc17
X-Google-Attributes: gidf8760,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!nx01.iad01.newshosting.com!
newshosting.com!130.81.64.211.MISMATCH!cycny01.gnilink.net!spamkiller.gnilink.net!
gnilink.net!trnddc06.POSTED!2470accf!not-for-mail
From: "Sam Gillett" <samgillettnospam@diespammermsn.com>
Newsgroups: comp.sys.atari.8bit,comp.sys.cbm
References: <ylpQf.116846$QW2.71175@dukeread08>
<1142454908.096119.244590@u72g2000cwu.googlegroups.com>
<7SKSf.44463$2O6.12956@newssvr12.news.prodigy.com> <441b8053@quokka.wn.com.au>
<siMSf.3837$t7.1470@bignews2.bellsouth.net> <441b9915@quokka.wn.com.au>
Subject: Re: XF551 vs 1571
Lines: 36
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2670
X-RFC2646: Format=Flowed; Original
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2670
Message-ID: <VtNSf.188$Vx4.67@trnddc06>
Date: Sat, 18 Mar 2006 06:08:53 GMT
NNTP-Posting-Host: 63.41.66.152
X-Complaints-To: abuse@verizon.net
X-Trace: trnddc06 1142662133 63.41.66.152 (Sat, 18 Mar 2006 01:08:53 EST)
NNTP-Posting-Date: Sat, 18 Mar 2006 01:08:53 EST
Xref: g2news1.google.com comp.sys.atari.8bit:2622 comp.sys.cbm:13114

"Simon Scott" wrote ...

> Payton Byrd wrote:
>
>> Beside, the subject is comparing to the 1571 and since that's a 128
>> centric device, you should compare it using burst mode, which is PDF
>> (pretty damn fast).

>
> This is also true, but Im unaware of just how fast burst mode is. I have a
> 128 and 2 x 1571s, but I rarely if ever boot into 128 mode.
>
> Point being, all the bad press commodore got for their drives was pretty
> much unfounded once you dumped the admittedly atrocious kernel routines.

As I understand it, the Kernal routines for C64/1541, and 64 mode on the
C128, were written to maintain backwards compatibility with earlier CBM
computers and drives.

There may be some details on the website listed below. It has been a while
since I read this history through so I don't remember exactly how many
details...

http://www.floodgap.com/retrobits/ckb/secret/history.html

--
Best regards,

Sam Gillett

Change is inevitable,
except from vending machines!

From 2320487111359451577
X-Google-Thread: f8760,be95edac55b8ca8,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!u72g2000cwu.googlegroups.com!not-for-mail
From: "Cliff" <cfriedel@gmail.com>
Newsgroups: comp.sys.atari.8bit
Subject: Dual Sided Floppy Disks?
Date: 17 Mar 2006 23:14:41 -0800
Organization: http://groups.google.com
Lines: 8
Message-ID: <1142666080.973063.302400@u72g2000cwu.googlegroups.com>
NNTP-Posting-Host: 71.31.70.109
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1142666086 3533 127.0.0.1 (18 Mar 2006 07:14:46 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Sat, 18 Mar 2006 07:14:46 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.2; SV1; .NET CLR 1.1.4322),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com

Injection-Info: u72g2000cwu.googlegroups.com; posting-host=71.31.70.109;
   posting-account=RhAl0Q0AAADboAsFeKLHd3-IO45SCrn1
Xref: g2news1.google.com comp.sys.atari.8bit:2623

Hey all. Wondering if anyone could tell me where I could get floppy
disks for Atari 1050 drive. Would prefer double sided, but can punch
single sided ones if needed. Also would prefer new if possible. If
anyone could provide me with information it would be greatly
appreciated. Thanks.

Cliff Friedel

From 2730099697186064381
X-Google-Thread: f8760,f392e395f3badd65
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!j33g2000cwa.googlegroups.com!not-for-
mail
From: "Larry" <LLppwhite@aol.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Free to Good Home
Date: 18 Mar 2006 03:51:08 -0800
Organization: http://groups.google.com
Lines: 8
Message-ID: <1142682668.872035.48550@j33g2000cwa.googlegroups.com>
References: <1142512904.008515.265230@u72g2000cwu.googlegroups.com>
NNTP-Posting-Host: 64.12.117.9
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1142682674 23035 127.0.0.1 (18 Mar 2006 11:51:14 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Sat, 18 Mar 2006 11:51:14 +0000 (UTC)
In-Reply-To: <1142512904.008515.265230@u72g2000cwu.googlegroups.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; AOL 9.0; Windows NT 5.1;
SV1; .NET CLR 1.0.3705; .NET CLR 1.1.4322),gzip(gfe),gzip(gfe)
X-HTTP-Via: HTTP/1.1 (Velocity/1.0.6 [uScMs f p eN:t cCMp s]), HTTP/1.1 Turboweb
[mtc-td092 8.3.5], HTTP/1.0 cache-mtc-ae05.proxy.aol.com[400C7509] (Traffic-
Server/5.4.3 [uScM])
Complaints-To: groups-abuse@google.com
Injection-Info: j33g2000cwa.googlegroups.com; posting-host=64.12.117.9;
   posting-account=sOuFuA0AAACrWE950AHmKCUDXcFt63PD
Xref: g2news1.google.com comp.sys.atari.8bit:2624

Hello all-

The nominal "winner" has been selected -- the first respose. Sorry, to
you others. There was definitely more interest than I had anticipated.
 If the winner changes his mind, I will contact the next responder.

-Larry

From -283711312427998309
X-Google-Thread: f8760,f392e395f3badd65
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news4.google.com!newshub.sdsu.edu!
newsfeed.news2me.com!wns13feed!worldnet.att.net!attbi_s22.POSTED!53ab2750!not-for-
mail
From: ziggy <ziggy@fakedaddress.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Free to Good Home
Organization: The Centre
References: <1142512904.008515.265230@u72g2000cwu.googlegroups.com>
<1142682668.872035.48550@j33g2000cwa.googlegroups.com>
User-Agent: MT-NewsWatcher/3.4 (PPC Mac OS X)
Message-ID: <ziggy-401CF8.11025218032006@netnews.asp.att.net>
Lines: 12
NNTP-Posting-Host: 12.203.210.50
X-Complaints-To: abuse@asp.att.net
X-Trace: attbi_s22 1142697772 12.203.210.50 (Sat, 18 Mar 2006 16:02:52 GMT)
NNTP-Posting-Date: Sat, 18 Mar 2006 16:02:52 GMT
Date: Sat, 18 Mar 2006 16:02:52 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:2625

In article <1142682668.872035.48550@j33g2000cwa.googlegroups.com>,
 "Larry" <LLppwhite@aol.com> wrote:

> Hello all-
>
> The nominal "winner" has been selected -- the first respose. Sorry, to
> you others. There was definitely more interest than I had anticipated.
> If the winner changes his mind, I will contact the next responder.
>
> -Larry

Damn.

From 7842266619924688585
X-Google-Thread: f8760,be95edac55b8ca8
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Sat, 18 Mar 2006 10:54:54 -0600
From: "Bill Garber" <willy46pa@comcast.net>
Newsgroups: comp.sys.atari.8bit
References: <1142666080.973063.302400@u72g2000cwu.googlegroups.com>
Subject: Re: Dual Sided Floppy Disks?
Date: Sat, 18 Mar 2006 11:54:59 -0500

X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
X-RFC2646: Format=Flowed; Original
Message-ID: <QOudnTrGh6nDpoHZRVn-vQ@comcast.com>
Lines: 17
NNTP-Posting-Host: 71.224.145.36
X-Trace: sv3-
QCDxNlSyEcWvLlEmGQgmbImBRxoU6BWcYoR8zqYAUalvxVpfsjFdefNcN7GxiLwqcEWewaxW1/yESlO!/
HzQL5iQp5q10v048QoN1dv6M0Gg9a+Zxc5Q0yKKjp7Mwklu5dRpsQ/Ngv5Onvg7srPm00MB4nOm!5g==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2626

"Cliff" <cfriedel@gmail.com> wrote in message
news:1142666080.973063.302400@u72g2000cwu.googlegroups.com...
> Hey all. Wondering if anyone could tell me where I could get floppy
> disks for Atari 1050 drive. Would prefer double sided, but can punch
> single sided ones if needed. Also would prefer new if possible. If
> anyone could provide me with information it would be greatly
> appreciated. Thanks.
>
> Cliff Friedel

We're Apple II based, but www.gse-reactive.com

Bill Garber

From -991204810655216898
X-Google-Thread: f8760,be95edac55b8ca8
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g10g2000cwb.googlegroups.com!not-for-
mail
From: "Cliff" <cfriedel@gmail.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Dual Sided Floppy Disks?
Date: 18 Mar 2006 08:59:49 -0800
Organization: http://groups.google.com
Lines: 5
Message-ID: <1142701189.054522.18970@g10g2000cwb.googlegroups.com>
References: <1142666080.973063.302400@u72g2000cwu.googlegroups.com>
   <QOudnTrGh6nDpoHZRVn-vQ@comcast.com>

NNTP-Posting-Host: 71.31.70.109
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1142701194 31930 127.0.0.1 (18 Mar 2006 16:59:54 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Sat, 18 Mar 2006 16:59:54 +0000 (UTC)
In-Reply-To: <QOudnTrGh6nDpoHZRVn-vQ@comcast.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.2; SV1; .NET CLR
1.1.4322),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g10g2000cwb.googlegroups.com; posting-host=71.31.70.109;
   posting-account=RhAl0Q0AAADboAsFeKLHd3-IO45SCrn1
Xref: g2news1.google.com comp.sys.atari.8bit:2627

Thanks for the info. Will take a look today. Nice to see someone
still has these.

Cliff

From -2834593669213274213
X-Google-Thread: f8760,1f3105384ab0cc17
X-Google-Thread: 105753,1f3105384ab0cc17
X-Google-Attributes: gidf8760,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!newscon06.news.prodigy.com!prodigy.net!
newsmst01b.news.prodigy.com!prodigy.com!postmaster.news.prodigy.com!
newssvr11.news.prodigy.com.POSTED!5be5f619!not-for-mail
From: "russg" <russgilb@MUNGEsbcglobal.net>
Newsgroups: comp.sys.atari.8bit,comp.sys.cbm
References: <ylpQf.116846$QW2.71175@dukeread08>
<1142454908.096119.244590@u72g2000cwu.googlegroups.com>
<7SKSf.44463$2O6.12956@newssvr12.news.prodigy.com> <441b8053@quokka.wn.com.au>
Subject: Re: XF551 vs 1571
Lines: 16
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1409
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1409
Message-ID: <J41Tf.1967$4L1.86@newssvr11.news.prodigy.com>
NNTP-Posting-Host: 68.33.195.207
X-Complaints-To: abuse@prodigy.net
X-Trace: newssvr11.news.prodigy.com 1142726057 ST000 68.33.195.207 (Sat, 18 Mar
2006 18:54:17 EST)
NNTP-Posting-Date: Sat, 18 Mar 2006 18:54:17 EST
Organization: SBC http://yahoo.sbc.com
X-UserInfo1:
TSU[@IONGJSUS_TYGBH@OFXBWR\HPCTL@XT^OBPLAH[\RWYAKVUOPCW[ML\JXUCKVFDYZKBMSFX^OMSAFN
TINTDDMVW[X\THOPXZRVOCJTUTPC_JSBVX\KAOTBAJBVMZTYAKMNLDI_MFDSSOLXINH__FS^\WQGHGI^C
@E[A_CF\AQLDQ\BTMPLDFNVUQ_VM

Date: Sat, 18 Mar 2006 23:54:17 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:2628 comp.sys.cbm:13152

"> stock c64 with stock 1541 can load 40K in about 8 seconds without
breaking a
> sweat, enhanced using software only. Nobody uses the dud kernel routines
:)
>
Ah. I didn't know much about the Commodore.
And I probably only ever used the 'kernet' (OS?)
routines. But still, if you have to load software
to make it faster, is that 'stock'? Atari has
to have DOS loaded, so that is the same, I guess.
The Atari boots the DOS, how does the Commodore get its' high-speed routine?
You load it first, or does it boot?

From -7162588326135926166
X-Google-Thread: f8760,1f3105384ab0cc17
X-Google-Thread: 105753,1f3105384ab0cc17
X-Google-Attributes: gidf8760,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!nx01.iad01.newshosting.com!newshosting.com!
130.81.64.211.MISMATCH!cycny01.gnilink.net!spamkiller.gnilink.net!gnilink.net!
trnddc01.POSTED!2470accf!not-for-mail
From: "Sam Gillett" <samgillettnospam@diespammermsn.com>
Newsgroups: comp.sys.atari.8bit,comp.sys.cbm
References: <ylpQf.116846$QW2.71175@dukeread08>
<1142454908.096119.244590@u72g2000cwu.googlegroups.com>
<7SKSf.44463$2O6.12956@newssvr12.news.prodigy.com> <441b8053@quokka.wn.com.au>
<J41Tf.1967$4L1.86@newssvr11.news.prodigy.com>
Subject: Re: XF551 vs 1571
Lines: 30
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2670
X-MIMEOLE: Produced By Microsoft MimeOLE V6.00.2900.2670
X-RFC2646: Format=Flowed; Original
Message-ID: <m13Tf.2555$vy.366@trnddc01>
Date: Sun, 19 Mar 2006 02:07:14 GMT
NNTP-Posting-Host: 63.41.66.158
X-Complaints-To: abuse@verizon.net
X-Trace: trnddc01 1142734034 63.41.66.158 (Sat, 18 Mar 2006 21:07:14 EST)
NNTP-Posting-Date: Sat, 18 Mar 2006 21:07:14 EST
Xref: g2news1.google.com comp.sys.atari.8bit:2629 comp.sys.cbm:13156

"russg" wrote ...

>
> Ah. I didn't know much about the Commodore.
> And I probably only ever used the 'kernet' (OS?)
> routines. But still, if you have to load software
> to make it faster, is that 'stock'? Atari has
> to have DOS loaded, so that is the same, I guess.
> The Atari boots the DOS, how does the Commodore get its' high-speed
> routine?
> You load it first, or does it boot?

Most C64 commercial games use a fastloader that comes on the game disk.
Typically, the fast loader is part of a small boot file on the game disk.
You load and run the boot file which installs the fast load routines and then
loads the main game module, and any other files needed to start the game.

Stand-alone fast loaders are also available which, after they are loaded,
allow you to load your own BASIC programs, or other software that does not
have it's own fast loader, at greater speeds.
--
Best regards,

Sam Gillett

Change is inevitable,
except from vending machines!

From -6619940995609639704
X-Google-Thread: f8760,1f3105384ab0cc17
X-Google-Thread: 105753,1f3105384ab0cc17
X-Google-Attributes: gidf8760,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Message-ID: <441cc40c@quokka.wn.com.au>
From: Simon Scott <simon_nospam@chrome64.r3mov3th15.org>
Subject: Re: XF551 vs 1571
Newsgroups: comp.sys.atari.8bit,comp.sys.cbm
Followup-To: comp.sys.atari.8bit,comp.sys.cbm
Date: Sun, 19 Mar 2006 10:42:51 +0800
References: <ylpQf.116846$QW2.71175@dukeread08>
<1142454908.096119.244590@u72g2000cwu.googlegroups.com>
<7SKSf.44463$2O6.12956@newssvr12.news.prodigy.com> <441b8053@quokka.wn.com.au>
<J41Tf.1967$4L1.86@newssvr11.news.prodigy.com>
Lines: 30
User-Agent: KNode/0.9.2
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7Bit
NNTP-Posting-Host: dsl-202-72-168-246.wa.westnet.com.au
X-Trace: quokka.wn.com.au 1142735884 202.72.168.246 (19 Mar 2006 10:38:04 +0800)
X-Complaints-To: abuse@westnet.com.au

Path: g2news1.google.com!news3.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!nntp.waia.asn.au!
202.72.130.18.MISMATCH!quokka.wn.com.au!not-for-mail
Xref: g2news1.google.com comp.sys.atari.8bit:2630 comp.sys.cbm:13157

russg wrote:

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> "> stock c64 with stock 1541 can load 40K in about 8 seconds without
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From -8765271562006118845
X-Google-Thread: f8760,1f3105384ab0cc17
X-Google-Thread: 105753,1f3105384ab0cc17
X-Google-Attributes: gidf8760,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!bigfeed2.bellsouth.net!
bigfeed.bellsouth.net!bignumber.bellsouth.net!news.bellsouth.net!
bignews5.bellsouth.net.POSTED!d0c18751!not-for-mail
From: Payton Byrd <plbyrd@bellsouth.net>
User-Agent: Thunderbird 1.5 (Windows/20051201)
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit,comp.sys.cbm
Subject: Re: XF551 vs 1571
References: <ylpQf.116846$QW2.71175@dukeread08>
<1142454908.096119.244590@u72g2000cwu.googlegroups.com>
<7SKSf.44463$2O6.12956@newssvr12.news.prodigy.com> <441b8053@quokka.wn.com.au>

<J41Tf.1967$4L1.86@newssvr11.news.prodigy.com> <441cc40c@quokka.wn.com.au>
In-Reply-To: <441cc40c@quokka.wn.com.au>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 41
Message-ID: <AC4Tf.911$H71.363@bignews5.bellsouth.net>
X-Complaints-To: abuse@bellsouth.net
X-Abuse-Info: Please forward a copy of all headers for proper handling
X-Trace:
ldjgbllpbapjglppdbdpiflmbcekedmfhojhikkbagflhcboheejgglaphhemeehpchaalaaaclfpgmjai
bbepgjjmgeoaofioccohllckngkmcdoapdjinoploeaipinplmoabdigjhiefdnecnjelbkghieghh
NNTP-Posting-Date: Sat, 18 Mar 2006 22:55:12 EST
Organization: BellSouth Internet Group
Date: Sat, 18 Mar 2006 21:58:33 -0600
Xref: g2news1.google.com comp.sys.atari.8bit:2631 comp.sys.cbm:13163

Simon Scott wrote:
> russg wrote:
>
>> "> stock c64 with stock 1541 can load 40K in about 8 seconds without
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And don't forget JiffyDos, which when equipped in both the drive and the
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removes a lot of the IEC chattiness of the stock routines, which makes
is one of the fastest solutions available; it's even faster than Burst
mode that Commodore supplied on the 128.

--

Payton Byrd
<telnet://paytonbyrd.dyndns.org:6400>
<http://www.paytonbyrd.com>
<http://blogs.ittoolbox.com/visualbasic/dotnet>

From -8180260801157717620
X-Google-Thread: f8760,1f3105384ab0cc17
X-Google-Thread: 105753,1f3105384ab0cc17
X-Google-Attributes: gidf8760,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!newscon06.news.prodigy.com!
prodigy.net!newsmst01b.news.prodigy.com!prodigy.com!postmaster.news.prodigy.com!
newssvr12.news.prodigy.com.POSTED!5be5f619!not-for-mail
From: "Russg" <russgilb@MUNGEsbcyahoo.net>
Newsgroups: comp.sys.atari.8bit,comp.sys.cbm
References: <ylpQf.116846$QW2.71175@dukeread08>
<1142454908.096119.244590@u72g2000cwu.googlegroups.com>
<7SKSf.44463$2O6.12956@newssvr12.news.prodigy.com> <441b8053@quokka.wn.com.au>
<J41Tf.1967$4L1.86@newssvr11.news.prodigy.com> <441cc40c@quokka.wn.com.au>
<AC4Tf.911$H71.363@bignews5.bellsouth.net>
Subject: Re: XF551 vs 1571
Lines: 59
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-MIMEOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
X-RFC2646: Format=Flowed; Response
Message-ID: <W_4Tf.45111$2O6.2954@newssvr12.news.prodigy.com>
NNTP-Posting-Host: 68.33.195.207
X-Complaints-To: abuse@prodigy.net
X-Trace: newssvr12.news.prodigy.com 1142742070 ST000 68.33.195.207 (Sat, 18 Mar
2006 23:21:10 EST)
NNTP-Posting-Date: Sat, 18 Mar 2006 23:21:10 EST
Organization: SBC http://yahoo.sbc.com
X-UserInfo1:
S[OWSTKGFZWABP@YN[O@_WH@YR_B@EXLLBWLOOAFQATJUZ]CDVW[AKK[J\]^HVKHG^EWZHBLO^[\NH_AZF
WGN^\DHNVMX_DHHX[FSQKBOTS@@BP^]C@RHS_AGDDC[AJM_T[GZNRNZAY]GNCPBDYKOLK^_CZFWPGHZIXW
@C[AFKBBQS@E@DAZ]VDFUNTQQ]FN
Date: Sun, 19 Mar 2006 04:21:10 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:2632 comp.sys.cbm:13164

"Payton Byrd" <plbyrd@MUNGEbellsouth.net> wrote in message > Simon Scott
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40K bytes in 8 seconds. 5K bytes per second = 40k bits/sec or
so. About 40K baud.
I remember a command that loaded most commercial C64/D128
disks. 'LOAD *' or something like that.
The Atari can go up to 56K bits/sec. using certain DOS and
a modified disk drive. I'm not sure the 'WARP' speed of
our peripheral emulator emulating disk drive from the serial
port of a PC, maybe 115,200 baud.
I don't like high speed features because they generate errors
on real disks, or failures with the disk emulators.
I prefer the 19,200 stock speed, our drives are getting old
and I'm more interested in reliable reads/writes than unreliable.
I use CRC check programs to make sure disk transfers are
correct. You might be surprised how many errors there are
in disk tasks. This is important with PCs as well. I just
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sound.
But I ramble.

From -471984213122705895
X-Google-Thread: f8760,1f3105384ab0cc17

X-Google-Thread: 105753,1f3105384ab0cc17
X-Google-Attributes: gidf8760,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news4.google.com!news.glorb.com!
bigfeed2.bellsouth.net!bigfeed.bellsouth.net!bignumber.bellsouth.net!
news.bellsouth.net!bignews4.bellsouth.net.POSTED!d0c18751!not-for-mail
From: Payton Byrd <plbyrd@bellsouth.net>
User-Agent: Thunderbird 1.5 (Windows/20051201)
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit,comp.sys.cbm
Subject: Re: XF551 vs 1571
References: <ylpQf.116846$QW2.71175@dukeread08>
<1142454908.096119.244590@u72g2000cwu.googlegroups.com>
<7SKSf.44463$2O6.12956@newssvr12.news.prodigy.com> <441b8053@quokka.wn.com.au>
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<W_4Tf.45111$2O6.2954@newssvr12.news.prodigy.com>
In-Reply-To: <W_4Tf.45111$2O6.2954@newssvr12.news.prodigy.com>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 74
Message-ID: <Fn5Tf.2132$Ef2.619@bignews4.bellsouth.net>
X-Complaints-To: abuse@bellsouth.net
X-Abuse-Info: Please forward a copy of all headers for proper handling
X-Trace:
npbhgpngjbkmjfegdbdpiflmbcekedmfhojhikkbagflhcboagodmfonddmkecbhjeefhpcphchenfibai
bbepgjjmgeoaofioccohllckngkmcdoapdjinoploeaipieldphjfadekblgjbjfciffmppadnoapd
NNTP-Posting-Date: Sat, 18 Mar 2006 23:47:33 EST
Organization: BellSouth Internet Service
Date: Sat, 18 Mar 2006 22:50:39 -0600
Xref: g2news1.google.com comp.sys.atari.8bit:2633 comp.sys.cbm:13166

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This is a breakdown of results published by Click Here Software which
now produces and sells JiffyDOS.

Drive	C= 64		C= 128			
	Kernel (sec)	Rate (Kb/s)	Kernel (sec)	Rate (Kb/s)	JiffyDOS (sec)	Rate (Kb/s)
1541	95	3.22	95	3.22	9	33.95
1571	95	3.22	11	27.78	7	43.66
1581	78	3.92	10	30.56	7	43.66

<http://www.cmdrkey.com/cbm/prodinfo/speedchart.html>
--
Payton Byrd
<telnet://paytonbyrd.dyndns.org:6400>
<http://www.paytonbyrd.com>
<http://blogs.ittoolbox.com/visualbasic/dotnet>

From 9091340755558505656
X-Google-Thread: f8760,670a926df9c72543
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!newsfeed00.sul.t-online.de!newsfeed01.sul.t-online.de!t-
online.de!news.germany.com!news.nask.pl!news.nask.org.pl!news.cyf-kr.edu.pl!not-
for-mail
From: Sc0rpi0 <sc0rpi0@free.polbox.pl>
Newsgroups: comp.sys.atari.8bit
Subject: Re: XIO in C
Date: Sun, 19 Mar 2006 06:26:43 +0100
Organization: ScoSys
Lines: 40
Message-ID: <dviohjrbs1@srv.cyf-kr.edu.pl>
References: <44096b1c$0$58058$742ec2ed@news.sonic.net>
<eilj02pcloj9vvnk5ufds5f4hesdviq0jj@4ax.com>
<440a4e19$0$58127$742ec2ed@news.sonic.net>
<rb8n02p1grl592dtoe3n2uc534grc52q15@4ax.com>
<44129e9e$0$58102$742ec2ed@news.sonic.net>
<ac6712lvu7amrcf2u5m8q7vj4rqpqsvdte@4ax.com>
<4413fd69$0$58104$742ec2ed@news.sonic.net> <dv6ri8afq1@srv.cyf-kr.edu.pl>
<dv77lgelc1@mamenchi.zrz.TU-Berlin.DE>
Reply-To: sc0rpi0@free.polbox.pl
NNTP-Posting-Host: rap.fema.krakow.pl
Mime-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7Bit
X-Trace: srv.cyf-kr.edu.pl 1142744436 28028 193.193.75.173 (19 Mar 2006 05:00:36
GMT)
X-Complaints-To: news@cyf-kr.edu.pl
NNTP-Posting-Date: Sun, 19 Mar 2006 05:00:36 +0000 (UTC)
User-Agent: KNode/0.7.1
Xref: g2news1.google.com comp.sys.atari.8bit:2634

Thomas Richter:

>> Command #11 (#$0b) expects N bytes it in buffer pointed by word
>> at IOCB+4 and N is word at IOCB+8. To put one byte you can get
>> PUTBYTE-1 procedure adress for S: device from handler table for
>> example.

> Not recommended, because this bypasses CIO and thus all
> error checking within CIO.

Eh, not recommended ? By who and why ? If you had properly opened
IOCB f o r w r i t i n g without error then nothing can be wrong.
Now errors has to be reported in Y (Y>=$80) register by handler proc.
If you suffer from errorphobia :), then you may set Y to $92 as CIO
does (func. not implemented) before jump to handler.
Error checking by CIO (if everything gone well so far) is just

checking Y register after return from handler procedure.

> It is also something device drivers
> regularly have problems with.

This means one thing - device driver is f...ed up. Handler
PUT BYTE proc. cannot expect more info than it gets from CIO
and has to return status in Y.

>To write the data in the A register,
> it is enough to set the length to zero - and load the data into
> A.

That's should do it too, cause with command 11 CIO treats
length 0 as 1 and stores A as a first byte to go, but it does
more things (as, for example, rewriting 12 IOCB bytes (twice))
wasting time and not needed to put byte things (like plot).

--
Sc0rpi0
I hated going to weddings.
All the grandmas would poke me saying "You're next".
They stopped that when I started doing it to them at funerals.

From -7992452608678815678
X-Google-Thread: f8760,1f3105384ab0cc17
X-Google-Thread: 105753,1f3105384ab0cc17
X-Google-Attributes: gidf8760,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Newsgroups: comp.sys.atari.8bit,comp.sys.cbm
Date: Sun, 19 Mar 2006 00:14:17 -0500
From: Robert Bernardo <rbernardo@iglou.com>
X-X-Sender: rbernardo@shell1
Subject: Re: XF551 vs 1571
In-Reply-To: <441cc40c@quokka.wn.com.au>
Message-ID: <Pine.GSO.4.61.0603190012450.9987@shell1>
References: <ylpQf.116846$QW2.71175@dukeread08>
 <1142454908.096119.244590@u72g2000cwu.googlegroups.com>
 <7SKSf.44463$2O6.12956@newssvr12.news.prodigy.com> <441b8053@quokka.wn.com.au>
 <J41Tf.1967$4L1.86@newssvr11.news.prodigy.com> <441cc40c@quokka.wn.com.au>
MIME-Version: 1.0
Content-Type: TEXT/PLAIN; charset=US-ASCII; format=flowed
NNTP-Posting-Host: 192.107.41.17
X-Original-NNTP-Posting-Host: 192.107.41.17
X-Trace: news.iglou.com 1142745258 192.107.41.17 (19 Mar 2006 00:14:18 -0500)
Lines: 10
X-Original-NNTP-Posting-Host: 192.107.41.17
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!newscon06.news.prodigy.com!prodigy.net!news-
feed01.roc.ny.frontiernet.net!nntp.frontiernet.net!uunet!spool.news.uu.net!
ash.uu.net!news.iglou.com!shell1!rbernardo

Xref: g2news1.google.com comp.sys.atari.8bit:2635 comp.sys.cbm:13168

On Sun, 19 Mar 2006, Simon Scott wrote:

> ...as the bulk of games/utilities come with their own software fastloaders.

Not in my experience.

FCUG celebrating 25 years,
Robert Bernardo
Fresno Commodore User Group
http://videocam.net.au/fcug

From -2450605405109941445
X-Google-Thread: f8760,11ad66d65665f6d,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news4.google.com!
border1.nntp.dca.giganews.com!border2.nntp.dca.giganews.com!nntp.giganews.com!
peer01.cox.net!cox.net!p01!dukeread08.POSTED!53ab2750!not-for-mail
From: "Jack Tseng" <tseng4@hotmail.com>
Newsgroups: comp.sys.atari.8bit
Subject: direct drive to drive copy?
Lines: 7
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2670
X-RFC2646: Format=Flowed; Original
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2670
Message-ID: <WO5Tf.118025$QW2.3404@dukeread08>
Date: Sun, 19 Mar 2006 00:16:36 -0500
NNTP-Posting-Host: 24.255.118.209
X-Complaints-To: abuse@cox.net
X-Trace: dukeread08 1142745398 24.255.118.209 (Sun, 19 Mar 2006 00:16:38 EST)
NNTP-Posting-Date: Sun, 19 Mar 2006 00:16:38 EST
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:2636

You know about Fast Hackem for Commodore 64, provides a direct drive to
drive Ultra Fast copy without sending data to the computer memory. I am
wondering if the direct drive to drive copy is available for Atari?

Jack Tseng

From -501118086151423342
X-Google-Thread: f8760,1f3105384ab0cc17
X-Google-Thread: 105753,1f3105384ab0cc17
X-Google-Attributes: gidf8760,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit

Newsgroups: comp.sys.atari.8bit,comp.sys.cbm
Date: Sun, 19 Mar 2006 00:18:56 -0500
From: Robert Bernardo <rbernardo@iglou.com>
X-X-Sender: rbernardo@shell1
Subject: Re: XF551 vs 1571
In-Reply-To: <AC4Tf.911$H71.363@bignews5.bellsouth.net>
Message-ID: <Pine.GSO.4.61.0603190015200.9987@shell1>
References: <ylpQf.116846$QW2.71175@dukeread08>
 <1142454908.096119.244590@u72g2000cwu.googlegroups.com>
 <7SKSf.44463$2O6.12956@newssvr12.news.prodigy.com> <441b8053@quokka.wn.com.au>
 <J41Tf.1967$4L1.86@newssvr11.news.prodigy.com> <441cc40c@quokka.wn.com.au>
 <AC4Tf.911$H71.363@bignews5.bellsouth.net>
MIME-Version: 1.0
Content-Type: TEXT/PLAIN; charset=US-ASCII; format=flowed
NNTP-Posting-Host: 192.107.41.17
X-Original-NNTP-Posting-Host: 192.107.41.17
X-Trace: news.iglou.com 1142745538 192.107.41.17 (19 Mar 2006 00:18:58 -0500)
Lines: 12
X-Original-NNTP-Posting-Host: 192.107.41.17
Path: g2news1.google.com!news3.google.com!news4.google.com!newshub.sdsu.edu!
logbridge.uoregon.edu!arclight.uoregon.edu!news.netins.net!uunet!
spool.news.uu.net!ash.uu.net!news.iglou.com!shell1!rbernardo
Xref: g2news1.google.com comp.sys.atari.8bit:2637 comp.sys.cbm:13169

On Sat, 18 Mar 2006, Payton Byrd wrote:

> ...[JiffyDOS] even faster than Burst mode that Commodore supplied on the 128.

    I never read anything said that. IIRC, JiffyDOS is not the
fastest (in order to retain compatibility). There are others that are
faster than JiffyDOS.

                        FCUG celebrating 25 years,
                        Robert Bernardo
                        Fresno Commodore User Group
                        http://videocam.net.au/fcug

From 8824532326317949319
X-Google-Thread: f8760,1f3105384ab0cc17
X-Google-Thread: 105753,1f3105384ab0cc17
X-Google-Attributes: gidf8760,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!peer01.cox.net!cox.net!p01!
dukeread08.POSTED!53ab2750!not-for-mail
From: "Jack Tseng" <tseng4@hotmail.com>
Newsgroups: comp.sys.atari.8bit,comp.sys.cbm
References: <ylpQf.116846$QW2.71175@dukeread08>
<1142454908.096119.244590@u72g2000cwu.googlegroups.com>
<7SKSf.44463$2O6.12956@newssvr12.news.prodigy.com> <441b8053@quokka.wn.com.au>
<J41Tf.1967$4L1.86@newssvr11.news.prodigy.com> <441cc40c@quokka.wn.com.au>
<AC4Tf.911$H71.363@bignews5.bellsouth.net>

<Pine.GSO.4.61.0603190015200.9987@shell1>
Subject: Re: XF551 vs 1571
Lines: 22
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2670
X-RFC2646: Format=Flowed; Response
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2670
Message-ID: <Mk6Tf.118033$QW2.80985@dukeread08>
Date: Sun, 19 Mar 2006 00:52:43 -0500
NNTP-Posting-Host: 24.255.118.209
X-Complaints-To: abuse@cox.net
X-Trace: dukeread08 1142747564 24.255.118.209 (Sun, 19 Mar 2006 00:52:44 EST)
NNTP-Posting-Date: Sun, 19 Mar 2006 00:52:44 EST
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:2638 comp.sys.cbm:13173

"Robert Bernardo" <rbernardo@iglou.com> wrote in message
news:Pine.GSO.4.61.0603190015200.9987@shell1...
> On Sat, 18 Mar 2006, Payton Byrd wrote:
>
>> ...[JiffyDOS] even faster than Burst mode that Commodore supplied on the
>> 128.
>
> I never read anything said that. IIRC, JiffyDOS is not the fastest (in
> order to retain compatibility). There are others that are faster than
> JiffyDOS.
>

I think it is speeddosplus... is it?

> FCUG celebrating 25 years,
> Robert Bernardo
> Fresno Commodore User Group
> http://videocam.net.au/fcug

From 2218861110562361471
X-Google-Thread: f8760,1f3105384ab0cc17
X-Google-Thread: 105753,1f3105384ab0cc17
X-Google-Attributes: gidf8760,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Message-ID: <441cf644@quokka.wn.com.au>
From: Simon Scott <simon_nospam@chrome64.r3mov3th15.org>
Subject: Re: XF551 vs 1571
Newsgroups: comp.sys.atari.8bit,comp.sys.cbm
Followup-To: comp.sys.atari.8bit,comp.sys.cbm
Date: Sun, 19 Mar 2006 14:17:10 +0800
References: <ylpQf.116846$QW2.71175@dukeread08>

<1142454908.096119.244590@u72g2000cwu.googlegroups.com>
<7SKSf.44463$2O6.12956@newssvr12.news.prodigy.com> <441b8053@quokka.wn.com.au>
<J41Tf.1967$4L1.86@newssvr11.news.prodigy.com> <441cc40c@quokka.wn.com.au>
<AC4Tf.911$H71.363@bignews5.bellsouth.net>
<W_4Tf.45111$2O6.2954@newssvr12.news.prodigy.com>
Lines: 15
User-Agent: KNode/0.9.2
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7Bit
NNTP-Posting-Host: dsl-202-72-168-246.wa.westnet.com.au
X-Trace: quokka.wn.com.au 1142748741 202.72.168.246 (19 Mar 2006 14:12:21 +0800)
X-Complaints-To: abuse@westnet.com.au
Path: g2news1.google.com!news3.google.com!news.glorb.com!quokka.wn.com.au!not-for-
mail
Xref: g2news1.google.com comp.sys.atari.8bit:2639 comp.sys.cbm:13175

Russg wrote:

> The Atari can go up to 56K bits/sec. using certain DOS and
> a modified disk drive. I'm not sure the 'WARP' speed of
> our peripheral emulator emulating disk drive from the serial
> port of a PC, maybe 115,200 baud.

That would make it faster then.

I didnt want to get into a pissing match (we'll leave that for the speccy
guys) but I just wanted to point out that the drive situation on the 64
isnt as bad as people make it out to be.

From -1131978878506928911
X-Google-Thread: f8760,43c95ab6ec69add8
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news2.volia.net!nntp.idg.pl!
newsfeed.gazeta.pl!feed.news.interia.pl!news.cyf-kr.edu.pl!not-for-mail
From: Sc0rpi0 <sc0rpi0@free.polbox.pl>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Atari basic sound
Date: Sun, 19 Mar 2006 07:59:37 +0100
Organization: ScoSys
Lines: 24
Message-ID: <dvitvpsus1@srv.cyf-kr.edu.pl>
References: <EHIRf.6773$dy4.5180@news-server.bigpond.net.au>
<dv8u72$9vq$1@news.al.sw.ericsson.se>
<1142424389.513532.278020@z34g2000cwc.googlegroups.com>
<1142436637.733147.179010@i39g2000cwa.googlegroups.com>
<1142444590.633278.231540@j52g2000cwj.googlegroups.com>
Reply-To: sc0rpi0@free.polbox.pl

NNTP-Posting-Host: rap.fema.krakow.pl
Mime-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7Bit
X-Trace: srv.cyf-kr.edu.pl 1142750009 29660 193.193.75.173 (19 Mar 2006 06:33:29 GMT)
X-Complaints-To: news@cyf-kr.edu.pl
NNTP-Posting-Date: Sun, 19 Mar 2006 06:33:29 +0000 (UTC)
User-Agent: KNode/0.7.1
Xref: g2news1.google.com comp.sys.atari.8bit:2640

stephensheppard@hotmail.com:

>> I thought the base clock for BASIC Sound statement is 64 KHz and
>> Fout=Base Clock/(AUDF1-255)/2.

According to my sources it may be 15kHz 64kHz or 1.77 MHz.
Llast one I don't know if it's really PAL/NTSC relative as Stephen
wrote but it's possible (just clocking with main computer clock).
Mine docs says it's 1.77. Could check it if I had NTSC stuff ;P

So lets say it's (B)ase clock ;P and (D)ivider can be:

for 8bit register D=2*(AUDFx+4)
for 16bit it's D=2*(AUDFx+7)

Frequency (F) is F=B/D

--
Sc0rpi0
I hated going to weddings.
All the grandmas would poke me saying "You're next".
They stopped that when I started doing it to them at funerals.

From -4720067201959426003
X-Google-Thread: f8760,11ad66d65665f6d
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news2.volia.net!newsfeed01.sul.t-online.de!newsmm00.sul.t-online.de!t-online.de!news.t-online.com!not-for-mail
From: "John Selck" <selcc@t-online.de>
Newsgroups: comp.sys.atari.8bit
Subject: Re: direct drive to drive copy?
Date: Sun, 19 Mar 2006 13:23:36 +0100
Organization: T-Online
Lines: 10
Message-ID: <op.s6nt1mdmr8utbk@jsopera59.t-online.de>
References: <WO5Tf.118025$QW2.3404@dukeread08>
Reply-To: selcc@t-online.de
Mime-Version: 1.0

Content-Type: text/plain; format=flowed; delsp=yes; charset=iso-8859-15
Content-Transfer-Encoding: Quoted-Printable
X-Trace: news.t-online.com 1142771083 00 4995 zrZFvJ7lbAVIoxV 060319 12:24:43
X-Complaints-To: usenet-abuse@t-online.de
X-ID: VAzu9uZaoeQRjyeoPSk29ZvDpXfumchkTt3QuMjRvoNnKpQGCG3XQc
User-Agent: Opera M2/8.53 (Win32, build 7722)
Xref: g2news1.google.com comp.sys.atari.8bit:2641

On Sun, 19 Mar 2006 06:16:36 +0100, Jack Tseng <tseng4@hotmail.com> wrot=
e:

> You know about Fast Hackem for Commodore 64, provides a direct drive t=
o
> drive Ultra Fast copy without sending data to the computer memory. I a=
m
> wondering if the direct drive to drive copy is available for Atari?

No, because the Atari drives are not programmable.

From 967117650239128407
X-Google-Thread: f8760,1f3105384ab0cc17
X-Google-Thread: 105753,1f3105384ab0cc17
X-Google-Attributes: gidf8760,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news4.google.com!
newsfeed2.dallas1.level3.net!news.level3.com!newsfeed-00.mathworks.com!
kanaga.switch.ch!switch.ch!newsfeed.inode.at!newsfeeder1.noc.eunet-ag.at!
news.eunet.at!not-for-mail
From: Matthias Reichl <usenet-200603@hias.horus.com>
Newsgroups: comp.sys.atari.8bit,comp.sys.cbm
Subject: Re: XF551 vs 1571
Date: Sun, 19 Mar 2006 16:38:59 +0100
Organization: Horus IT GmbH
Lines: 66
Message-ID: <slrne1quoj.21i.usenet-200603@camel.hias.horus.com>
References: <ylpQf.116846$QW2.71175@dukeread08>
<1142454908.096119.244590@u72g2000cwu.googlegroups.com>
<7SKSf.44463$2O6.12956@newssvr12.news.prodigy.com> <441b8053@quokka.wn.com.au>
<J41Tf.1967$4L1.86@newssvr11.news.prodigy.com> <441cc40c@quokka.wn.com.au>
<AC4Tf.911$H71.363@bignews5.bellsouth.net>
<W_4Tf.45111$2O6.2954@newssvr12.news.prodigy.com>
<Fn5Tf.2132$Ef2.619@bignews4.bellsouth.net>
Reply-To: <hias@horus.com>
NNTP-Posting-Host: 193.80.109.194
X-Trace: paperboy.si.eunet.at 1142782809 21757 193.80.109.194 (19 Mar 2006
15:40:09 GMT)
X-Complaints-To: news@paperboy.si.eunet.at
NNTP-Posting-Date: Sun, 19 Mar 2006 15:40:09 +0000 (UTC)
User-Agent: slrn/0.9.7.4 (Linux)
Xref: g2news1.google.com comp.sys.atari.8bit:2642 comp.sys.cbm:13188

On Sat, 18 Mar 2006 22:50:39 -0600, Payton Byrd wrote:

> This is a breakdown of results published by Click Here Software which
> now produces and sells JiffyDOS.
>
> Drive C= 64   C= 128
>   Kernel   Rate Kernel   Rate   JiffyDOS Rate
>   (sec)   (Kb/s)   (sec)   (Kb/s)   (sec)   (Kb/s)
> 1541   95   3.22   95   3.22   9   33.95
> 1571   95   3.22   11   27.78   7   43.66
> 1581   78   3.92   10   30.56   7   43.66

I measured the time needed to read a full DD disk (720 sectors,
256 bytes per sector) on the Atari. Transfer rate is in kBytes
(1000 bytes) per second:

XF551 std speed: 128 sec -> 1.4kB/sec
XF551 hi speed: 80 sec -> 2.3kB/sec

1050 Speedy std: 114 sec -> 1.6kB/sec
1050 Speedy hi: 53 sec -> 3.5kB/sec
1050 Speedy hsscopy: 44 sec -> 4.2kB/sec

AtariSIO std: 100 sec -> 1.8kB/sec
AtariSIO xf551:   57 sec -> 3.2kB/sec
AtariSIO hi: 34 sec -> 5.4kB/sec

The Atari serial bus (SIO) does data transmission just like the
RS232 standard: 1 start bit, 8 data bits, 1 stop bit. Transmission
speed is derived from the main crystal and is slightly different
on PAL and NTSC computers:

Standard transfer rate is approx. 19 kbit/sec, XF551 high speed
is approx. 39 kbit/sec and 1050 speedy high speed is approx.
56 kbit/sec. 1050 speedy hsscopy uses someting like 80 or 90
kbit/sec. Note: hsscopy speed is only available when using the
speedy "highspeed sector copier".

AtariSIO is a floppy drive emulator that I wrote for Linux and
uses the standard RS232 transmission speeds of 19200 bit/sec
(standard mode), 38400 bit/sec (XF551 compatible mode) and
57600 bit/sec (highspeed mode)

The stock Atari 1050 disk drive can't do true double density,
the Speedy is a hardware extension built into the floppy drive
which is very popular here in Europe. It's similar to the
"Happy" upgrade. Both floppy speeders have some RAM on board
that is used as a track buffer (stock Atari disk drives don't
have a track buffer).

If you have a look at the net transfer rates, it is very obvious
that the raw transmission speed is not that important when comparing
drives. When using the standard speed, the results are quite close
to the maximum limit of ~1.9kbytes/sec. If you increase the speed,
disk drive latency (waiting for the next sector, stepping to the

next track) becomes more and more important.

Of course you can't compare the AtariSIO rates with the rates
of real floppy drives (since AtariSIO doesn't suffer from the
latency problems), instead use these values to get some impression
of the SIO protocol overhead (it's not too bad, only 8 bytes per
data frame plus some 2 milliseconds of minimum delays).

so long,

Hias

From 6094804322400298627
X-Google-Thread: f8760,1f3105384ab0cc17
X-Google-Thread: 105753,1f3105384ab0cc17
X-Google-Attributes: gidf8760,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news4.google.com!news2.volia.net!
border1.nntp.ams.giganews.com!nntp.giganews.com!news2.euro.net!
newsgate.cistron.nl!transit3.news.xs4all.nl!post.news.xs4all.nl!
rhinewceros.xs4all.nl!not-for-mail
Date: Sun, 19 Mar 2006 17:19:25 +0100
From: Peter van Merkerk <disposable.2@invalid.invalid>
User-Agent: Thunderbird 1.5 (Windows/20051201)
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit,comp.sys.cbm
Subject: Re: XF551 vs 1571
References: <ylpQf.116846$QW2.71175@dukeread08>
<1142454908.096119.244590@u72g2000cwu.googlegroups.com>
<7SKSf.44463$2O6.12956@newssvr12.news.prodigy.com> <441b8053@quokka.wn.com.au>
<J41Tf.1967$4L1.86@newssvr11.news.prodigy.com> <441cc40c@quokka.wn.com.au>
<Pine.GSO.4.61.0603190012450.9987@shell1>
In-Reply-To: <Pine.GSO.4.61.0603190012450.9987@shell1>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 13
Message-ID: <441d8482$0$448$e4fe514c@dreader31.news.xs4all.nl>
NNTP-Posting-Host: 62.251.115.141
X-Trace: 1142785154 dreader31.news.xs4all.nl 448 62.251.115.141:12766
Xref: g2news1.google.com comp.sys.atari.8bit:2643 comp.sys.cbm:13190

Robert Bernardo wrote:
> On Sun, 19 Mar 2006, Simon Scott wrote:
>
>> ...as the bulk of games/utilities come with their own software
>> fastloaders.
>
>   Not in my experience.

I guess that depends on the kind of games you play. Many commercial
games for the C64 that I remember came with a speed-loader. Though

speed-loader cartridges where also quite popular where I live. So I
agree with Simon that the C64 drive situation wasn't nearly as bad as
some people made it out to be.

From -608563999055764537
X-Google-Thread: f8760,1f3105384ab0cc17
X-Google-Thread: 105753,1f3105384ab0cc17
X-Google-Attributes: gidf8760,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Sun, 19 Mar 2006 10:23:55 -0600
Message-ID: <441D859B.20401@rittwage.com>
Date: Sun, 19 Mar 2006 11:23:55 -0500
From: Pete Rittwage <rcade@rittwage.com>
User-Agent: Mozilla Thunderbird 1.0.7 (Windows/20050923)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit,comp.sys.cbm
To: Peter van Merkerk <disposable.2@invalid.invalid>
Subject: Re: XF551 vs 1571
References: <ylpQf.116846$QW2.71175@dukeread08>
<1142454908.096119.244590@u72g2000cwu.googlegroups.com>
<7SKSf.44463$2O6.12956@newssvr12.news.prodigy.com> <441b8053@quokka.wn.com.au>
<J41Tf.1967$4L1.86@newssvr11.news.prodigy.com> <441cc40c@quokka.wn.com.au>
<Pine.GSO.4.61.0603190012450.9987@shell1>
<441d8482$0$448$e4fe514c@dreader31.news.xs4all.nl>
In-Reply-To: <441d8482$0$448$e4fe514c@dreader31.news.xs4all.nl>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 29
NNTP-Posting-Host: 68.47.36.173
X-Trace: sv3-yoLB8hEKMqn12EAlVc9+gIJ6Cubu4VxIFaLKrTGtV511rLkpZYZX/2KyU8kl9/
l+9qESeX9uRw8reCM!
5PwrsLbZ9B0j7B0QlBVjYm7HuZy93N9Lmhs9piQoxtmxGyv3ZIIwkF4x1ugo9CT83aP6
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2644 comp.sys.cbm:13191

Peter van Merkerk wrote:
> Robert Bernardo wrote:
>
>> On Sun, 19 Mar 2006, Simon Scott wrote:
>>
>>> ...as the bulk of games/utilities come with their own software
>>> fastloaders.
>>

>>
>>   Not in my experience.
>
>
> I guess that depends on the kind of games you play. Many commercial
> games for the C64 that I remember came with a speed-loader. Though
> speed-loader cartridges where also quite popular where I live. So I
> agree with Simon that the C64 drive situation wasn't nearly as bad as
> some people made it out to be.

No C64 setup was complete without an Epyx Fastload where I grew up. :)

It just wasn't usable without one.

--
-
Pete Rittwage
http://rittwage.com

C64 Preservation Project
http://c64preservation.com

From -8944897709947222469
X-Google-Thread: f8760,1f3105384ab0cc17
X-Google-Thread: 105753,1f3105384ab0cc17
X-Google-Attributes: gidf8760,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Sun, 19 Mar 2006 10:24:05 -0600
Date: Sun, 19 Mar 2006 11:24:05 -0500
From: Pete Rittwage <rcade@rittwage.com>
User-Agent: Mozilla Thunderbird 1.0.7 (Windows/20050923)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit,comp.sys.cbm
Subject: Re: XF551 vs 1571
References: <ylpQf.116846$QW2.71175@dukeread08>
<1142454908.096119.244590@u72g2000cwu.googlegroups.com>
<7SKSf.44463$2O6.12956@newssvr12.news.prodigy.com> <441b8053@quokka.wn.com.au>
<J41Tf.1967$4L1.86@newssvr11.news.prodigy.com> <441cc40c@quokka.wn.com.au>
<Pine.GSO.4.61.0603190012450.9987@shell1>
<441d8482$0$448$e4fe514c@dreader31.news.xs4all.nl>
In-Reply-To: <441d8482$0$448$e4fe514c@dreader31.news.xs4all.nl>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
Message-ID: <vYidnZiYe_Q4GIDZnZ2dnUVZ_sydnZ2d@comcast.com>
Lines: 29
NNTP-Posting-Host: 68.47.36.173
X-Trace: sv3-
IvgBQKzMoI4ZW3m88BOeSa071Oh7hODm6eCgbGhr6t8fX4lnq20QhStOOYyj2YhE9pg+hEHyKM5RoCj!

N6nCG1gHrvIGLZTgsiWQokoFTyk06JsaOevGdD8tiTHoyVcdnfTSRrP4VOo6RQZxw+N1DSIMYmIo!
p2orAPl6DRKbuME=
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2645 comp.sys.cbm:13192

Peter van Merkerk wrote:
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>
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--
-
Pete Rittwage
http://rittwage.com

C64 Preservation Project
http://c64preservation.com

From -7422991661675242906
X-Google-Thread: f8760,cae27812716e6bef,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!newsfeed00.sul.t-online.de!t-online.de!newsfeed.freenet.de!
newsfeed.kamp.net!newsfeed.kamp.net!213.239.142.2.MISMATCH!feeder.xsnews.nl!
news.astraweb.com!newsrouter-eu.astraweb.com!193.201.147.67.MISMATCH!
feeder2.cambrium.nl!feeder1.cambrium.nl!feed.tweaknews.nl!138.199.65.86.MISMATCH!
sn-ams-06!sn-xt-ams-08!sn-post-ams-01!sn-post-01!supernews.com!corp.supernews.com!
not-for-mail
From: jdplace@REMOVESPAMcableone.net (Joseph D. Place)

Newsgroups: comp.sys.atari.8bit
Subject: Word Processor
Date: Sun, 19 Mar 2006 21:19:56 -0000
Message-ID: <121rins4cqohaf7@corp.supernews.com>
X-Newsreader: NEWSie Version 0.96 (Atari)
X-Complaints-To: abuse@supernews.com
Lines: 14
Xref: g2news1.google.com comp.sys.atari.8bit:2646

I write a journal on my 130XE with AtariWriter 80. Recently I
purchased the MyIDE+Flash cart. Unfortunately, AtariWriter 80 (an
plus) switches back on the Atari OS and expects to load from SIO, so
it can't be loaded from the MyIDE cart. I'd like to find a word
processor that will load from MyIDE and has a printer driver for the
HP Laserjet Series II. Anyone have suggestions?

TIA

--
Joseph D. Place
ATARI FalconCT60, 1040STE, STacy4, Portfolio, 130XE, 400
http://www.josephplace.com

From -2537076785936045868
X-Google-Thread: f8760,229e010118017911,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Sun, 19 Mar 2006 21:49:33 -0600
From: "David Bowden" <nospam@spamsux.org>
Newsgroups: comp.sys.atari.8bit
Subject: Formatting and other XIO operations in assembly.
Date: Sun, 19 Mar 2006 21:49:36 -0600
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2670
X-RFC2646: Format=Flowed; Original
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2670
Message-ID: <TPydnbooBNPQu4PZRVn-tw@comcast.com>
Lines: 22
NNTP-Posting-Host: 67.187.76.221
X-Trace: sv3-b9HZBofyUZ/
ke8DrHLcBNvww8olDa3vtRIGlmzlpOAgbfHGTunjf2Uxx9Tpl1FmMT+733rQEwiKm+Ns!x8LTEs/
mwSo+ajbUWwIZR5kxxfklXiEZ7tQW4EEOPYQ1a085aqasxZu4KgdkOwamYVsGK70c+7ML!+6djJSX8
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly

X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2647

I recently tried to write a short routine for an autorun file to use with
MyDOS to format D9:, my damdisk. Well, I figured out a method to do it,
but... it doesn't work. :(

Before I can perform a DOS XIO on any disk, do I first have to open that
channel for write or what?

I would greatly appreciate a complete example of how to format a disk in
assembly.

Thanks!
--
David Bowden
The Undead Mechanic.

AIM & Yahoo: UndeadMechanic

Lame ass website: http://david.taylor-madeak.org

SPAM PROOF EMAIL ADDRESS: same as yahoo/AIM *AT* comcast *DOT* net

From 6056710941330689437
X-Google-Thread: f8760,229e010118017911
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!newscon06.news.prodigy.com!prodigy.net!
newsmst01b.news.prodigy.com!prodigy.com!postmaster.news.prodigy.com!
newssvr29.news.prodigy.net.POSTED!5be5f619!not-for-mail
From: "Russg" <russgilb@MUNGEsbcyahoo.net>
Newsgroups: comp.sys.atari.8bit
References: <TPydnbooBNPQu4PZRVn-tw@comcast.com>
Subject: Re: Formatting and other XIO operations in assembly.
Lines: 33
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-RFC2646: Format=Flowed; Response
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
Message-ID: <L2qTf.48779$F_3.27697@newssvr29.news.prodigy.net>
NNTP-Posting-Host: 68.33.195.207
X-Complaints-To: abuse@prodigy.net
X-Trace: newssvr29.news.prodigy.net 1142828331 ST000 68.33.195.207 (Sun, 19 Mar
2006 23:18:51 EST)
NNTP-Posting-Date: Sun, 19 Mar 2006 23:18:51 EST
Organization: SBC http://yahoo.sbc.com
X-UserInfo1:

F[OWSTKGFZWABP@YN[O@_WH@YR_B@EXLLBWLOOAFWIWTEPIB_NVUAH_[BL[\IRKIANGGJBFNJF_DOLSCEN
SY^U@FRFUEXR@KFXYDBPWBCDQJA@X_DCBHXR[C@\EOKCJLED_SZ@RMWYXYWE_P@\
\GOIW^@SYFFSWHFIXMADO@^[ADPRPETLBJ]RDGENSKQQZN
Date: Mon, 20 Mar 2006 04:18:51 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:2648

"David Bowden" <nospam@spamsux.org> wrote in message
news:TPydnbooBNPQu4PZRVn-tw@comcast.com...
>I recently tried to write a short routine for an autorun file to use with
>MyDOS to format D9:, my damdisk. Well, I figured out a method to do it,
>but... it doesn't work. :(
>
> Before I can perform a DOS XIO on any disk, do I first have to open that
> channel for write or what?
>
> I would greatly appreciate a complete example of how to format a disk in
> assembly.
>
> Thanks!
> --
> David Bowden
> The Undead Mechanic.
>
> AIM & Yahoo: UndeadMechanic
>
> Lame ass website: http://david.taylor-madeak.org

There is a program called 'Fast fingers', a BASIC program
that writes and autorun.sys that will type anything you would
type at bootup time. It worked quite well with DOS 2/2.5/SmartDOS, so I
would thing MyDOS. It is essentially
a way to make a STARTUP.BAT for MyDOS, like you have
in Sparta/FteDOS. It is from an ANALOG I think. I have
a copy.
It shouldn't be all that hard to make an assembly program to
do what you want, tho.

From -7006855283011633746
X-Google-Thread: f8760,229e010118017911
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Sun, 19 Mar 2006 23:08:50 -0600
From: "David Bowden" <nospam@spamsux.org>
Newsgroups: comp.sys.atari.8bit
References: <TPydnbooBNPQu4PZRVn-tw@comcast.com>
<L2qTf.48779$F_3.27697@newssvr29.news.prodigy.net>

Subject: Re: Formatting and other XIO operations in assembly.
Date: Sun, 19 Mar 2006 23:08:52 -0600
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2670
X-RFC2646: Format=Flowed; Response
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2670
Message-ID: <rLCdnWul5el_pYPZnZ2dnUVZ_t-dnZ2d@comcast.com>
Lines: 51
NNTP-Posting-Host: 67.187.76.221
X-Trace: sv3-
X6CtIkZQ6LWL6xlml4QU1SqTwh5FvHf6oVqoN3IHsVu9fWPVUU17oXJoouB8Nf+ANoq8atv98K9uBft!
fAa1h9dPu3YZitUTU2yJ+3uPx2DlkSZtTgXT//js4c2DYTwkS46C37zBmCXY+cZgoh8wNKApCUHI!
IfY2SB3S87yhA5nn+KdUsg==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2649

"Russg" <russgilb@MUNGEsbcyahoo.net> wrote in message
news:L2qTf.48779$F_3.27697@newssvr29.news.prodigy.net...
>
> "David Bowden" <nospam@spamsux.org> wrote in message
> news:TPydnbooBNPQu4PZRVn-tw@comcast.com...
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>>
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>> --
>> David Bowden
>> The Undead Mechanic.
>>
>> AIM & Yahoo: UndeadMechanic
>>
>> Lame ass website: http://david.taylor-madeak.org
>
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> a way to make a STARTUP.BAT for MyDOS, like you have
> in Sparta/FteDOS. It is from an ANALOG I think. I have

> a copy.
> It shouldn't be all that hard to make an assembly program to
> do what you want, tho.

I prefer to work in assembly whenever possible. And I have recently started playing around with I/O with it, but I'm just trying to find out how to format a disk. Should be fairly simple, but I'm skiddish to just jump in and play around... I could bork my hard drive pretty good if I make one small mistake. :)
--
David Bowden
The Undead Mechanic.

AIM & Yahoo: UndeadMechanic

Lame ass website: http://david.taylor-madeak.org

SPAM PROOF EMAIL ADDRESS: same as yahoo/AIM *AT* comcast *DOT* net

From 7221504563572050959
X-Google-Thread: f8760,229e010118017911
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!z34g2000cwc.googlegroups.com!not-for-mail
From: "Larry" <LLppwhite@aol.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Formatting and other XIO operations in assembly.
Date: 20 Mar 2006 04:28:18 -0800
Organization: http://groups.google.com
Lines: 9
Message-ID: <1142857698.135200.303360@z34g2000cwc.googlegroups.com>
References: <TPydnbooBNPQu4PZRVn-tw@comcast.com>
NNTP-Posting-Host: 64.12.117.9
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1142857712 27698 127.0.0.1 (20 Mar 2006 12:28:32 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Mon, 20 Mar 2006 12:28:32 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; AOL 9.0; Windows NT 5.1; SV1; .NET CLR 1.0.3705; .NET CLR 1.1.4322),gzip(gfe),gzip(gfe)
X-HTTP-Via: HTTP/1.1 (Velocity/1.0.6 [uScMs f p eN:t cCMp s]), HTTP/1.1 Turboweb [mtc-td024 8.3.5], HTTP/1.0 cache-mtc-ae05.proxy.aol.com[400C7509] (Traffic-Server/5.4.3 [uScM])
Complaints-To: groups-abuse@google.com
Injection-Info: z34g2000cwc.googlegroups.com; posting-host=64.12.117.9;
   posting-account=sOuFuA0AAACrWE950AHmKCUDXcFt63PD
Xref: g2news1.google.com comp.sys.atari.8bit:2650

Hi David-
Bill Wilkinson wrote a series on graphics and I/O in assembly language
in his Insight: Atari columns in November, 1981 through January, 1982.
Part of these is already posted at the Atari Magazines archive. The
others will soon be posted. There are certainly other sources, but
Bill's was an excellent start, IMO.
You can also search by author at the site.
-Larry

From -7450245737875376737
X-Google-Thread: f8760,229e010118017911
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!newsfeed2.dallas1.level3.net!
news.level3.com!newsfeed-00.mathworks.com!kanaga.switch.ch!switch.ch!
newsfeed00.sul.t-online.de!newsfeed01.sul.t-online.de!t-online.de!texta.sil.at!
newsfeeder1.noc.eunet-ag.at!news.eunet.at!not-for-mail
From: Matthias Reichl <usenet-200603@hias.horus.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Formatting and other XIO operations in assembly.
Date: Mon, 20 Mar 2006 13:50:15 +0100
Organization: Horus IT GmbH
Lines: 45
Message-ID: <slrne1t987.1tj.usenet-200603@camel.hias.horus.com>
References: <TPydnbooBNPQu4PZRVn-tw@comcast.com>
Reply-To: <hias@horus.com>
NNTP-Posting-Host: 193.80.109.194
X-Trace: paperboy.si.eunet.at 1142859061 17772 193.80.109.194 (20 Mar 2006
12:51:01 GMT)
X-Complaints-To: news@paperboy.si.eunet.at
NNTP-Posting-Date: Mon, 20 Mar 2006 12:51:01 +0000 (UTC)
User-Agent: slrn/0.9.7.4 (Linux)
Xref: g2news1.google.com comp.sys.atari.8bit:2651

On Sun, 19 Mar 2006 21:49:36 -0600, David Bowden wrote:
> Before I can perform a DOS XIO on any disk, do I first have to open that
> channel for write or what?

It depends. When formatting a disk, you don't have to open the channel
first. When using note/point, you must use an open channel (of course).

> I would greatly appreciate a complete example of how to format a disk in
> assembly.

Using XIO is quite simple. Just set the command to the XIO number
(eg. 254 for "format disk") and set up the buffer address, AUXx
and (if needed) length.

Have a look at the MyDOS tech doc for an explanation of the
AUX1 and AUX2 bytes in the "format disk" function.

Here's some sample code that formats a disk:

```
        CIOV    = $E456

        ICCOM   = $342
        ICBAL   = $344
        ICBAH   = $345
        ICAX1   = $34A
        ICAX2   = $34B

        LDX #$10        ; channel #1
        LDA #254        ; format disk
        STA ICCOM,X
        LDA #<DRIVE     ; buffer = "Dx:"
        STA ICBAL,X
        LDA #>DRIVE
        STA ICBAH,X
        LDA #0          ; aux1, aux2 = 0, standard format
        STA ICAX1,X
        STA ICAX2,X
        JSR CIOV
        RTS

DRIVE   .BYTE "D4:",155
```

so long,

Hias

From 3027735258327909447
X-Google-Thread: f8760,b188fdc54b6aef5d
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!wns13feed!worldnet.att.net!
attbi_s22.POSTED!53ab2750!not-for-mail
From: ziggy <ziggy@fakedaddress.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: What happened to emulators.com?
Organization: The Centre
References: <L%qLf.2685$eQ3.1712@bignews4.bellsouth.net>
User-Agent: MT-NewsWatcher/3.4 (PPC Mac OS X)
Message-ID: <ziggy-86F4F8.19471801032006@netnews.asp.att.net>
Lines: 26
NNTP-Posting-Host: 12.203.210.50
X-Complaints-To: abuse@asp.att.net
X-Trace: attbi_s22 1141260439 12.203.210.50 (Thu, 02 Mar 2006 00:47:19 GMT)
NNTP-Posting-Date: Thu, 02 Mar 2006 00:47:19 GMT
Date: Thu, 02 Mar 2006 00:47:19 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:2449

In article <L%qLf.2685$eQ3.1712@bignews4.bellsouth.net>,

"phantomm" <phantomm@bellsouth.net> wrote:

> Anyone know what happened to www.emulators.com/xformer.htm ???
>
> This site had good info on using a Xformer Cable on a PC if I remember
> correctly.
>
> I was doing research on something similar awhile back. Not sure if I saved
> the Web info
> from this site or not.
>
> Reason I ask about it: This site showed you how to alter the normal Xformer
> Cable to work
> on a PC. It was easy to do, only a wire or two needed changed.
> Anyone happen to know how to do it or have a text file on modifying it?
>
>
> Hopefully, it will come back up later.
>
> phantomm@bellsouth.net

They also had some good old emulation software too, if i have my
webpages straight..

Thats a shame they are gone, a loss to many retro/emulation communities.

From 2292911328791350615
X-Google-Thread: f8760,58c6088119d36ef6
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news4.google.com!newshub.sdsu.edu!
news.astraweb.com!router2.astraweb.com!news-xfer.nntp.sonic.net!
posts.news.sonic.net!nnrp0.nntp.sonic.net!not-for-mail
Message-ID: <44064311$0$58121$742ec2ed@news.sonic.net>
From: bill@newbreedsoftware.com (William Kendrick)
Subject: Re: Epyx, Activision, stop the software
Newsgroups: comp.sys.atari.8bit
References: <GUpKf.184981$oG.180699@dukeread02>
User-Agent: tin/1.7.10-20050929 ("Tahay") (UNIX) (Linux/2.4.31-B-STAND (i686))
Date: 02 Mar 2006 00:57:53 GMT
Lines: 19
Organization: Sonic.Net
NNTP-Posting-Date: 02 Mar 2006 00:57:53 GMT
NNTP-Posting-Host: 4ce56a24.news.sonic.net
X-Trace:
DXC=6_mcTN1C^mDK]`JA3ajjiBm4K\QM1CV^@1OYf0H`?;XAeO[0=b3T]NE:oF=1i9HD6D=;gg[dQhd`B;
kn8WaV2R6I
X-Complaints-To: abuse@sonic.net
Xref: g2news1.google.com comp.sys.atari.8bit:2450

Jack Tseng <tseng4@hotmail.com> wrote:
> in the 1983, Atari XL was released, Epyx and Activision released Summer

> Games and Ghostbuster. In 1985 to 1990, Winter Games, Summer Games II,
> Ghostbuster II, Championship Baseball and more were released for Apple II
> and C64. Why did Epyx, Activision, other software companies stop making the
> games for Atari? Poor Graphics, color or enough memory ???

I remember hearing once that developers/publishers had multi-year
contracts with Commodore, and hence had to stick around even after the
8-bit market was no longer viable.

I have no idea where I heard it, and it doesn't really sound plausible,
so take it with a grain of salt. ;^)

--
-bill!
bill@newbreedsoftware.com
http://www.newbreedsoftware.com/
Tux Paint 2006 wall calendar,
CDROM, bumper sticker & apparel
http://www.cafepress.com/newbreedsw

From 2126862091655776474
X-Google-Thread: f8760,2d88b93217ea7b21
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news4.google.com!newshub.sdsu.edu!
headwall.stanford.edu!news-xfer.nntp.sonic.net!posts.news.sonic.net!
nnrp0.nntp.sonic.net!not-for-mail
Message-ID: <44064712$0$58121$742ec2ed@news.sonic.net>
From: bill@newbreedsoftware.com (William Kendrick)
Subject: Re: Super Pac-Man - the History
Newsgroups: comp.sys.atari.8bit
References: <1141252754.773576.64800@e56g2000cwe.googlegroups.com>
User-Agent: tin/1.7.10-20050929 ("Tahay") (UNIX) (Linux/2.4.31-B-STAND (i686))
Date: 02 Mar 2006 01:14:58 GMT
Lines: 16
Organization: Sonic.Net
NNTP-Posting-Date: 02 Mar 2006 01:14:58 GMT
NNTP-Posting-Host: 1fb273eb.news.sonic.net
X-Trace:
DXC=>Ija8\LGgA_^4^D9Yb2Cb\m4K\QM1CV^P1OYf0H`?;XQeO[0=b3T]NU:oF=1i9HD6T=;gg[dQhd`R;
kn8WaV2R6Y
X-Complaints-To: abuse@sonic.net
Xref: g2news1.google.com comp.sys.atari.8bit:2451

David A. Paterson <David.A.Paterson@gmail.com> wrote:
> Wonderful article on the history of Super Pac-Man on the 400/800 is up
> at http://www.fyyff.com/, written bu the programmer (who also cranked
> out Donkey Kong).

Very nice! Thanks for sharing :)

> (still lurking after all these years)

:)

--
-bill!   Tux Paint 2006 wall calendar,
bill@newbreedsoftware.com   CDROM, bumper sticker & apparel
http://www.newbreedsoftware.com/   http://www.cafepress.com/newbreedsw

From -395077679438197602
X-Google-Thread: f8760,58c6088119d36ef6
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Wed, 01 Mar 2006 19:48:38 -0600
Message-ID: <44064F6E.2030601@rittwage.com>
Date: Wed, 01 Mar 2006 20:50:38 -0500
From: Pete Rittwage <rcade@rittwage.com>
User-Agent: Mozilla Thunderbird 1.0.7 (Windows/20050923)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit
To: William Kendrick <bill@newbreedsoftware.com>
Subject: Re: Epyx, Activision, stop the software
References: <GUpKf.184981$oG.180699@dukeread02>
<44064311$0$58121$742ec2ed@news.sonic.net>
In-Reply-To: <44064311$0$58121$742ec2ed@news.sonic.net>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 41
NNTP-Posting-Host: 68.47.36.173
X-Trace: sv3-ub7l8LbG6uZZtpsTG8io7478cxVgTYqknbh9zmeUSXRtKke4DUaYnFTseWBMt/
95q2rEfjuQ1hmLLUS!pY/mLm3BZ70D3zmYRWReJ541zEzCijqFuz7PKOnd6OY/
iQTj+uKqTqRTDrEo3yAzYmF+DOk=
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2452

William Kendrick wrote:
> Jack Tseng <tseng4@hotmail.com> wrote:
>
>>in the 1983, Atari XL was released, Epyx and Activision released Summer
>>Games and Ghostbuster. In 1985 to 1990, Winter Games, Summer Games II,
>>Ghostbuster II, Championship Baseball and more were released for Apple II
>>and C64. Why did Epyx, Activision, other software companies stop making the
>>games for Atari? Poor Graphics, color or enough memory ???
>
>

> I remember hearing once that developers/publishers had multi-year
> contracts with Commodore, and hence had to stick around even after the
> 8-bit market was no longer viable.
>
> I have no idea where I heard it, and it doesn't really sound plausible,
> so take it with a grain of salt. ;^)
>
>

I don't think publishers did exclusive contract like this back then like
they do now, so that's probably just a rumor. I believe the Atari
market was just much smaller than the C64 and Apple market and they had
to drop one of them.

The 64 was $100-150 less than the Atari when sold head-to-head in Sears,
and 64's were in K-Mart, so they basically took over. Atari had a
really nice product that was definately ahead of it's time in 1979,
although that came at a price. Not many people could afford to drop
$1500 on a 400/800, RAM, and an 810 drive. Commodore had nothing to
compete with that for 3 years, but came in at a very cheap price and got
a lot of kids right when the console market crashed in 83.

"IMO" :)

--
-
Pete Rittwage
http://rittwage.com

C64 Preservation Project
http://c64preservation.com

From -7050508439438816924
X-Google-Thread: f8760,fccb8465e64643a5
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news3.google.com!news.glorb.com!cox.net!
news-xfer.cox.net!p01!fed1read10.POSTED!53ab2750!not-for-mail
From: "RoyE" <r-dean@ cox.net>
Newsgroups: comp.sys.atari.8bit
References: <BYqNf.36$UZ5.19@tornado.ohiordc.rr.com>
Subject: Re: 5 pin din -> SIO cable?
Lines: 17
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2670
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2670
Message-ID: <uQuNf.267$y24.213@fed1read10>
Date: Wed, 1 Mar 2006 21:52:17 -0700
NNTP-Posting-Host: 68.98.72.240
X-Complaints-To: abuse@cox.net
X-Trace: fed1read10 1141275034 68.98.72.240 (Wed, 01 Mar 2006 23:50:34 EST)

NNTP-Posting-Date: Wed, 01 Mar 2006 23:50:34 EST
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:2453

"Charlie" <charleycron@woh.rr.com> wrote in message
news:BYqNf.36$UZ5.19@tornado.ohiordc.rr.com...
| Hi All. I received a couple of these cables in an auction win. Anyone have
| any idea what they are for? Standard monitor port to female SIO.
|
| Thanks,
| Charlie
|

Hi,
If it looks like it is manufactured and not home make .... Home made
homebrew could be almost anything.

RoyE

From 3825046421989883150
X-Google-Thread: f8760,53e07db5635e572b
X-Google-Thread: 100062,53e07db5635e572b
X-Google-Thread: f7ded,53e07db5635e572b
X-Google-Attributes: gidf8760,gid100062,gidf7ded,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!newsfeed2.dallas1.level3.net!
news.level3.com!bloom-beacon.mit.edu!senator-bedfellow.mit.edu!dreaderd!not-for-
mail
Message-ID: <atari-8-bit/welcome_1141277447@rtfm.mit.edu>
Supersedes: <atari-8-bit/welcome_1140672544@rtfm.mit.edu>
Expires: 23 Mar 2006 05:30:47 GMT
X-Last-Updated: 2006/02/16
From: "Michael Current" <hunmanik@earthlink.net>
Organization: none
Newsgroups: comp.sys.atari.8bit,comp.answers,news.answers
Subject: Welcome to comp.sys.atari.8bit!
Followup-To: comp.sys.atari.8bit
Approved: news-answers-request@MIT.Edu
Originator: faqserv@penguin-lust.mit.edu
Date: 02 Mar 2006 05:30:58 GMT
Lines: 85
NNTP-Posting-Host: penguin-lust.mit.edu
X-Trace: 1141277458 senator-bedfellow.mit.edu 579 18.181.0.29
Xref: g2news1.google.com comp.sys.atari.8bit:2454 comp.answers:1368
news.answers:7852

Archive-name: atari-8-bit/welcome
Posting-Frequency: 7 days
Last-modified: February 16, 2006

Welcome to the comp.sys.atari.8bit newsgroup!

You've found the Usenet newsgroup for discussion about the Atari 8-bit family of computers! These include the 400, 800, 1200XL, 600XL, 800XL, 65XE, 130XE, 800XE, and the XE Game System. Atari, based in Sunnyvale, California, USA, produced this line of computers from 1979-1992.

To see what Atari is up to today visit http://www.atari.com/

NEWSGROUP BACKGROUND:
comp.sys.atari.8bit was created in November 1986, and is unmoderated.
There is no charter for comp.sys.atari.8bit. (It pre-dates that custom.)
This newsgroup was known as net.micro.atari8 from Feb 1986 to Nov 1986.
The earlier net.micro.atari existed from Nov 1982 to Nov 1986.

Please don't try to post binaries in comp.sys.atari.8bit, use the appropriate binaries groups instead.

RELATED NEWSGROUPS:
alt.binaries.comp.atari8bit
comp.sys.atari.announce Moderated by Kevin Savetz.
  `- comp.sys.atari.announce Web Page: http://www.atariarchives.org/csaa/
rec.games.video.atari

E-MAIL LIST:
atari8-l, kept by Maciej Grzeszczuk, info at http://atari.krap.pl/
To subscribe, simply mail a message to majordomo@listserv.krap.pl, with the following line in the body (not the subject) of the message:
subscribe atari8-l

ATARIMANIA, http://www.atarimania.com/
Atarimania aims to offer a complete historical tour to the new or experienced Atari user. From the company's humble beginnings to its demise as a hardware manufacturer in the nineties, we hope to provide you lots of original content in all forms: databases, catalogs, magazine scans and much, much more!

In addition to the unique material on the site, Atarimania also hosts a massive on-going project: a gigantic database of ALL Atari 8-bit software, complete with all the information you can dream of!

WEB PAGES:
Atari 8-bit Computer Web Ring, kept by Raphael Espino
  Ring Hub: http://www.webring.com/hub?ring=a8bit
  Ring Home Page: http://www.geocities.com/rjespino/a8ring.html

SOFTWARE DOWNLOADS:
XL Search, the Atari 8-Bit File Archive Search Engine (Bill Kendrick)
  http://xlsearch.atari.org/ or http://www.newbreedsoftware.com/xlsearch/

Underground Node #472 (TXG/MNX)
  FTP Host: atari.xs4all.nl Port: 21
  User: atari8 Pass: atari4ever

Atari SAP Music Archive: http://asma.atari.org/

INFORMATION:
Atari 8-Bit Computers: Frequently Asked Questions (Michael Current)
  http://www.cs.uu.nl/wais/html/na-dir/atari-8-bit/faq.html

Atari 8-Bit Computers: Vendors and Developers (Michael Current)
  http://www.cs.uu.nl/wais/html/na-dir/atari-8-bit/vendev.html

Atari 8-bit New User, Emulator Help FAQ (Bill Kendrick)
  http://www.sonic.net/~nbs/new_and_emu.html

Atari Disk Image FAQ (Steve Tucker)
  http://www.atarimax.com/ape/docs/DiskImageFAQ/

Cartridge List for the Classic Atari 800/XL/XE Computers (Andrew Krieg)
  http://www.execpc.com/~krieg/links/8bit.carts

Atari 8-Bit Telnet BBS List (Nolan Friedland)
  http://www.ilmarinen.us/spacebbs/bbs-telnet.html

Atari 8-Bit Dialup BBS List (Nolan Friedland)
  http://www.ilmarinen.us/spacebbs/bbs-dialup.html

ONLINE MAGAZINES:
Atari Online News, Etc. (A-ONE) http://people.delphiforums.com/dpj/a-one.htm
The Atari Times   http://www.ataritimes.com/

From -5955897095183960477
X-Google-Thread: f8760,fccb8465e64643a5
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!newscon06.news.prodigy.com!
prodigy.net!newsmst01b.news.prodigy.com!prodigy.com!postmaster.news.prodigy.com!
newssvr13.news.prodigy.com.POSTED!055853fb!not-for-mail
From: Steven Tucker <classics@atarimax.com>
User-Agent: Thunderbird 1.5 (Windows/20051201)
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit
Subject: Re: 5 pin din -> SIO cable?
References: <BYqNf.36$UZ5.19@tornado.ohiordc.rr.com>
In-Reply-To: <BYqNf.36$UZ5.19@tornado.ohiordc.rr.com>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 16
Message-ID: <VUvNf.42886$H71.7929@newssvr13.news.prodigy.com>
NNTP-Posting-Host: 68.252.171.156
X-Complaints-To: abuse@prodigy.net
X-Trace: newssvr13.news.prodigy.com 1141279413 ST000 68.252.171.156 (Thu, 02 Mar

2006 01:03:33 EST)
NNTP-Posting-Date: Thu, 02 Mar 2006 01:03:33 EST
Organization: SBC http://yahoo.sbc.com
X-UserInfo1:
Q[OQBTCEGJTIRVHZN[O@_WH@YR_B@EXLLBWLOOAFEQR@ETUCCNSKQFCY@TXDX_WHSVB]ZEJLSNY\^J[CUV
SA_QLFC^RQHUPH[P[NRWCCMLSNPOD_ESALHUK@TDFUZHBLJ\XGKL^NXA\EVHSP[D_C^B_^JCX^W]CHBAX]
POG@SSAZQ\LE[DCNMUPG_VSC@VJM
Date: Thu, 02 Mar 2006 06:03:33 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:2455

Charlie wrote:
> Hi All. I received a couple of these cables in an auction win. Anyone have
> any idea what they are for? Standard monitor port to female SIO.

     Probably a MIDI interface cable.

Steve
--
--
FREE SHIPPING SALE: http://www.atarimax.com/freeshippingsale/
--
     * * * Author of Imagic and APE - The Atari Peripheral Emulator! * * *
     * * *   Turn your 8-bit Atari into a powerhouse with APE!   * * *
    * * *   Ape Homepage: http://www.atarimax.com/   * * *
  *   *   **   *   *
!! Request my *FOR SALE* LISTING OF CLASSIC VIDEO GAME STUFF -- 2000+ Items !!

From 8506329219791785427
X-Google-Thread: f8760,1130c896402fed24
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!i40g2000cwc.googlegroups.com!not-for-
mail
From: "Larry" <LLppwhite@aol.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Question about TBXL
Date: 2 Mar 2006 04:00:57 -0800
Organization: http://groups.google.com
Lines: 12
Message-ID: <1141300857.801881.132830@i40g2000cwc.googlegroups.com>
References: <aLGdncVFftLgsUbenZ2dnUVZ_sWdnZ2d@comcast.com>
   <1138567003.055819.219960@o13g2000cwo.googlegroups.com>
   <drnlep$1v3$1@mamenchi.zrz.TU-Berlin.DE>
   <1138713119.778758.17680@g43g2000cwa.googlegroups.com>
   <dro0bq$98j$1@mamenchi.zrz.TU-Berlin.DE>
   <1138798016.175652.237340@o13g2000cwo.googlegroups.com>
   <drqmrg$t68$1@srv.cyf-kr.edu.pl>
NNTP-Posting-Host: 207.200.116.69
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1141300869 15284 127.0.0.1 (2 Mar 2006 12:01:09 GMT)
X-Complaints-To: groups-abuse@google.com

NNTP-Posting-Date: Thu, 2 Mar 2006 12:01:09 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; AOL 9.0; Windows NT 5.1; SV1; .NET CLR 1.0.3705; .NET CLR 1.1.4322),gzip(gfe),gzip(gfe)
X-HTTP-Via: HTTP/1.1 (Velocity/1.0.6 [uScMs f p eN:t cCMp s]), HTTP/1.1 Turboweb [ntc-tc024 8.3.5], HTTP/1.0 cache-ntc-ab05.proxy.aol.com[CFC87445] (Traffic-Server/5.4.2 [uScM])
Complaints-To: groups-abuse@google.com
Injection-Info: i40g2000cwc.googlegroups.com; posting-host=207.200.116.69;
   posting-account=sOuFuA0AAACrWE950AHmKCUDXcFt63PD
Xref: g2news1.google.com comp.sys.atari.8bit:2456

A short update... I recently bought the cartridge version of TBXL from Video 61. It works very well, containing both the Interpreter and Compiler with a boot-up menu to choose between them. AND, using the "Run at Address" function of MyDos at $2080, I've been able to get back to my TB programs *intact* from the DUP.SYS menu, so long as I have not copied or otherwise disturbed the program memory area. Cool! The only thing I've found that doesn't work properly is if you have chosen a subdirectory while in DUP.SYS, MyDos "forgets" the subdirectory and you are back to Dx:. But this is exactly like pressing RESET, where the Warm Start also causes MyDos forget the subdirectory.
-Larry

From -3848404261718764463
X-Google-Thread: f8760,74d6df526a38898f
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!nntp.giganews.com!newshub.sdsu.edu!sn-xt-sjc-03!sn-xt-sjc-01!sn-post-01!supernews.com!corp.supernews.com!not-for-mail
From: Brad Rogers <brad@fineby.me.uk>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Another Atari BBS!
Date: Thu, 02 Mar 2006 12:42:38 +0000
Organization: Catch 22
Message-Id: <pan.2006.03.02.12.42.37.198457@fineby.me.uk>
User-Agent: Pan/0.14.2 (This is not a psychotic episode. It's a cleansing moment of clarity.)
References: <wbZBf.320268$0l5.190672@dukeread06> <003716c8@familynet-international.org> <d11Nf.444654$0l5.211168@dukeread06>
<pan.2006.02.28.21.56.14.328667@fineby.me.uk>
<xPqdnTCBfqjo7pjZnZ2dnUVZ_tudnZ2d@comcast.com>
<slrne0b128.2qd.usenet-200603@camel.hias.horus.com>
<r4GdnctwLr2uFJjZnZ2dnUVZ_tSdnZ2d@comcast.com>
<pan.2006.03.01.17.13.05.571096@fineby.me.uk>
<SK2dnbZ_ZtTci5vZnZ2dnUVZ_tOdnZ2d@comcast.com>
X-NoArchive: Yes
X-Offender: Blondie
X-Face: "HPqG~#g:rpB^{}wN[-'q4PUSYnh*~w\D8_av0#QP<L2")x{Wy$Ki[W$<%-8`e`cCD*<Iw.*5p)2,Ifr;Bb~3ppgx$o.G,%iH;\OA%=y1kb{+/>xm^U4y\VgCD$*T5`0t)BJEn#&i2>pCfxohs(Y` |

rbxHZA4OaB:!Q)m`~o,3"h!BZjl}k,E?Nsi-}.,ineK$e7e~sAuSsq8'|D0y<AoOp-9M-t$>p4#
MIME-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-1
Content-Transfer-Encoding: 8bit
X-Complaints-To: abuse@supernews.com
Lines: 15
Xref: g2news1.google.com comp.sys.atari.8bit:2457

On Wed, 01 Mar 2006 15:46:52 -0600, David Bowden wrote:

>> Not checking for posts for a few hours, and I see you have an answer.
>> Where is "over here", then?
> The US. :)

I would have guessed at the, except for the failure to understand the term
gaffer tape, since it's used widely (the term, as well as the tape) in the
American film industry. After all, that's how it got the name gaffer tape
in the first place. At least, so I'm lead to believe.

--
  Regards _
          /)   "The blindingly obvious is
         / _)rad   never immediately apparent"

From 4365839121846853193
X-Google-Thread: f8760,f5dc920b0902ac27,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!newscon06.news.prodigy.com!
prodigy.net!newsmst01b.news.prodigy.com!prodigy.com!postmaster.news.prodigy.com!
newssvr14.news.prodigy.com.POSTED!036222c0!not-for-mail
From: <kenames@pacbell.net>
Message-ID: <f5O4dXX6MbiT-pn2-0d4nNxOiCZwd@draco.w2kserv.local>
Newsgroups: comp.sys.atari.8bit
Subject: SALT cart
User-Agent: ProNews/2 V1.54.cp093
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 8bit
Lines: 9
NNTP-Posting-Host: 69.231.215.101
X-Complaints-To: abuse@prodigy.net
X-Trace: newssvr14.news.prodigy.com 1141318343 ST000 69.231.215.101 (Thu, 02 Mar
2006 11:52:23 EST)
NNTP-Posting-Date: Thu, 02 Mar 2006 11:52:23 EST
Organization: SBC http://yahoo.sbc.com
X-UserInfo1:
TSU[@ION^JWORV\XKZODM^P@VZ\LPCXLLBWLOOAFQATJUZ]CDVW[AKK[J\]^HVKHG^EWZHBLO^[\NH_AZF
WGN^\DHNVMX_DHHX[FSQKBOTS@@BP^]C@RHS_AGDDC[AJM_T[GZNRNZAY]GNCPBDYKOLK^_CZFWPGHZIXW
@C[AFKBBQS@E@DAZ]VDFUNTQQ]FN
Date: Thu, 02 Mar 2006 16:52:23 GMT

Xref: g2news1.google.com comp.sys.atari.8bit:2458

hi,
  has anyone ever dumped a SuperSalt cart for the XL/XE ? been looking
around and don't see anything. can someone provide me with a dump of
it? thanks.

Ken

--

From 6281506545063025308
X-Google-Thread: f8760,f5dc920b0902ac27
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!peer01.cox.net!cox.net!p01!
fed1read10.POSTED!53ab2750!not-for-mail
From: "RoyE" <r-dean@ cox.net>
Newsgroups: comp.sys.atari.8bit
References: <f5O4dXX6MbiT-pn2-0d4nNxOiCZwd@draco.w2kserv.local>
Subject: Re: SALT cart
Lines: 23
X-Newsreader: Microsoft Outlook Express 6.00.2900.2670
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2670
Message-ID: <nhHNf.283$y24.268@fed1read10>
Date: Thu, 2 Mar 2006 12:02:14 -0700
NNTP-Posting-Host: 68.98.72.240
X-Complaints-To: abuse@cox.net
X-Trace: fed1read10 1141326035 68.98.72.240 (Thu, 02 Mar 2006 14:00:35 EST)
NNTP-Posting-Date: Thu, 02 Mar 2006 14:00:35 EST
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:2459

<kenames@pacbell.net> wrote in message
news:f5O4dXX6MbiT-pn2-0d4nNxOiCZwd@draco.w2kserv.local...
| hi,
| has anyone ever dumped a SuperSalt cart for the XL/XE ? been looking
| around and don't see anything. can someone provide me with a dump of
| it? thanks.
|
| Ken
|
| --
|
Ken,
Do you know the checksum mumers : for the cartridge. I have a dump called
TEST ATARI 65-130XE R.2.ROM and probably not what you are looking for. A
couple of years ago I ran a program called RomCenter against my directory of
Roms and other files and changed all the names, but with the checksum # i

could scan my file to see if I have your request...

RoyE

From 7965395861364124435
X-Google-Thread: f8760,f5dc920b0902ac27
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!peer01.cox.net!cox.net!p01!
fed1read10.POSTED!53ab2750!not-for-mail
From: "RoyE" <r-dean@ cox.net>
Newsgroups: comp.sys.atari.8bit
References: <f5O4dXX6MbiT-pn2-0d4nNxOiCZwd@draco.w2kserv.local>
Subject: Re: SALT cart
Lines: 23
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2670
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2670
Message-ID: <QhHNf.284$y24.215@fed1read10>
Date: Thu, 2 Mar 2006 12:02:52 -0700
NNTP-Posting-Host: 68.98.72.240
X-Complaints-To: abuse@cox.net
X-Trace: fed1read10 1141326064 68.98.72.240 (Thu, 02 Mar 2006 14:01:04 EST)
NNTP-Posting-Date: Thu, 02 Mar 2006 14:01:04 EST
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:2460

<kenames@pacbell.net> wrote in message
news:f5O4dXX6MbiT-pn2-0d4nNxOiCZwd@draco.w2kserv.local...
| hi,
| has anyone ever dumped a SuperSalt cart for the XL/XE ? been looking
| around and don't see anything. can someone provide me with a dump of
| it? thanks.
|
| Ken
|
| --
|
Ken,
Do you know the checksum mumers : for the cartridge. I have a dump called
TEST ATARI 65-130XE R.2.ROM and probably not what you are looking for. A
couple of years ago I ran a program called RomCenter against my directory of
Roms and other files and changed all the names, but with the checksum # i
could scan my file to see if I have your request...

RoyE

From 5948994850924275293
X-Google-Thread: f8760,d0cda69d420901c1
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news3.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!newsfeed00.sul.t-online.de!
newsfeed01.sul.t-online.de!t-online.de!texta.sil.at!newsfeed.inode.at!solnet.ch!
solnet.ch!news.clara.net!valentin.news.clara.net!news.ukfsn.org!
monkeydust.news.clara.net!doris.uk.clara.net
From: "Dean Garraghty" <dgs@clara.net>
Newsgroups: comp.sys.atari.8bit
Subject: DGS Atari 8-bit CD-ROM $5 special (until 03 March 2006)
Date: Thu, 2 Mar 2006 19:15:55 -0000
Lines: 37
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1106
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1106
X-Complaints-To: abuse@clara.net (please include full headers)
X-Trace: 083818717043430689d30628363410716b683004e040440282806840440744469
NNTP-Posting-Date: Thu, 02 Mar 2006 19:15:53 +0000
Message-ID: <1141326953.92628.0@doris.uk.clara.net>
Xref: g2news1.google.com comp.sys.atari.8bit:2461

Hello All,

Just a quick reminder about the CD-ROM offer. Still a couple of days left!

This week (until 3 March 2006) I will be offering the DGS Atari 8-bit CD-ROM (commercial and PD combo) for the special price of $5 (2pounds for UK buyers), which is a $3.50 saving on the usual price. This price includes SURFACE MAIL shipping to any country (2nd class post for UK buyers). This offer is for those of you who want to save some money, but don't mind waiting as surface mail can take 60+ days!

If you don't already know, the CD contains most of the DGS commercial Atari 8-bit products and the full DGS PD library (191 double sided disks). The commercial products include the PPP products QUICK programming language, SAM 80-col GUI (no extra hardware required), and games, along with the Digi-Studio digitized music package, all 26 issues of the DGS newsletter, and more. All products are in both DCM and ATR format, and have PDF versions of the manuals. A copy of the video we shot at the 1996 AMS show is also on the CD in MPEG-1 format. Full details with descriptions and screen shots are available on the offer page (shown below).

This offer is for readers of this newsgroup, so to get the special price you will need to go straight to the offer page:

http://www.dgs.clara.net/cdrom-a8-su.htm

Payment is by PayPal only, and there are payment buttons on the page. If you prefer, you can PayPal the money directly to me if you don't like using direct payment links.

There's plenty of background info on DGS on the main part of the website.

Dean Garraghty

From -485853557689539495
X-Google-Thread: f8760,f5dc920b0902ac27
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!newscon06.news.prodigy.com!
prodigy.net!newsmst01b.news.prodigy.com!prodigy.com!postmaster.news.prodigy.com!
newssvr27.news.prodigy.net.POSTED!036222c0!not-for-mail
From: <kenames@pacbell.net>
Message-ID: <f5O4dXX6MbiT-pn2-rUqGmujferb8@draco.w2kserv.local>
Newsgroups: comp.sys.atari.8bit
Subject: Re: SALT cart
References: <f5O4dXX6MbiT-pn2-0d4nNxOiCZwd@draco.w2kserv.local>
<QhHNf.284$y24.215@fed1read10>
User-Agent: ProNews/2 V1.54.cp093
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 8bit
Lines: 34
NNTP-Posting-Host: 69.231.215.101
X-Complaints-To: abuse@prodigy.net
X-Trace: newssvr27.news.prodigy.net 1141343229 ST000 69.231.215.101 (Thu, 02 Mar
2006 18:47:09 EST)
NNTP-Posting-Date: Thu, 02 Mar 2006 18:47:09 EST
Organization: SBC http://yahoo.sbc.com
X-UserInfo1:
SCSYQN_@OXTYBQLYCJJBNFTBTR\B@GXLN@GZ_GYO^BVNDQUBLNTC@AWZWDXZXQ[K\FFSKCVM@F_N_DOBWV
WG__LG@VVOIPLIGX\
\BU_B@\P\PFX\B[APHTWAHDCKJF^NHD[YJAZMCY_CWG[SX\Y]^KC\HSZRWSWKGAY_PC[BQ[BXAS\F\
\@DMTLFZFUE@\VL
Date: Thu, 02 Mar 2006 23:47:09 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:2462

hi RoyE,
  thank you but a kind person has sent me a cart dump.

Ken

On Thu, 2 Mar 2006 19:02:52 UTC, "RoyE" <r-dean@ cox.net> wrote:

>
> <kenames@pacbell.net> wrote in message
> news:f5O4dXX6MbiT-pn2-0d4nNxOiCZwd@draco.w2kserv.local...
> | hi,
> | has anyone ever dumped a SuperSalt cart for the XL/XE ? been looking
> | around and don't see anything. can someone provide me with a dump of
> | it? thanks.
> |
> | Ken
> |
> | --
> |
> Ken,
> Do you know the checksum mumers : for the cartridge. I have a dump called
> TEST ATARI 65-130XE R.2.ROM and probably not what you are looking for. A
> couple of years ago I ran a program called RomCenter against my directory of
> Roms and other files and changed all the names, but with the checksum # i
> could scan my file to see if I have your request...
>
> RoyE
>
>
>

--

From -6767379059628454444
X-Google-Thread: f8760,62137dc7938db25a,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!p10g2000cwp.googlegroups.com!not-for-
mail
From: lbaeza@usa.net
Newsgroups: comp.sys.atari.8bit
Subject: Jindroush = R.I.P. ?
Date: 2 Mar 2006 17:47:33 -0800
Organization: http://groups.google.com
Lines: 12
Message-ID: <1141350453.835502.299920@p10g2000cwp.googlegroups.com>
NNTP-Posting-Host: 200.104.195.62
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1141350458 6998 127.0.0.1 (3 Mar 2006 01:47:38 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Fri, 3 Mar 2006 01:47:38 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows
98),gzip(gfe),gzip(gfe)

Complaints-To: groups-abuse@google.com
Injection-Info: p10g2000cwp.googlegroups.com; posting-host=200.104.195.62;
   posting-account=8D7OoQwAAAArUn_AJ4wFqyhEXFAqczKx
Xref: g2news1.google.com comp.sys.atari.8bit:2463

Hi

Anybody knows what happened to Jindroush's site? Is the Atari Cartridge
Dumping project still alive? This site had good info on A8 carts, I'm
sad it's no longer online...

http://www2.asw.cz/~kubecj/index.htm

Regards

PS: At least you can download the site's contents...

From 7178552050939436659
X-Google-Thread: f8760,b188fdc54b6aef5d
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.centurytel.net!
news.centurytel.net.POSTED!not-for-mail
NNTP-Posting-Date: Thu, 02 Mar 2006 20:56:45 -0600
From: Michael Current <hunmanik@earthlink.net>
Newsgroups: comp.sys.atari.8bit
Subject: Re: What happened to emulators.com?
Date: Thu, 02 Mar 2006 20:56:45 -0600
Message-ID: <f0cf025v8m5kebg4bnkv219sk206ub3iam@4ax.com>
References: <L%qLf.2685$eQ3.1712@bignews4.bellsouth.net>
<ziggy-86F4F8.19471801032006@netnews.asp.att.net>
X-Newsreader: Forte Free Agent 3.2/32.830
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 17
NNTP-Posting-Host: 207.118.227.211
X-Trace:
sv3-8ZZPtpotoZgt9egkf+l4v1iFD9Cw1Z8tBcvZMG2DuzW4ne3gAZvDeCgoS5gxVmlN+KnVcKJSeovI0V
e!ehS5sqpIRz7saAV9/YBjXOB1wrewRBD0WKg/lKAaN0GR/o6rznq8jlwmIWnofCwARCAZmsMCa5fr!
4CItU8bGg2YY3Fb1p2QOB2yGhiHjMxRm3w==
X-Complaints-To: abuse@centurytel.net
X-DMCA-Complaints-To: abuse@centurytel.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2464

On Thu, 02 Mar 2006 00:47:19 GMT, ziggy <ziggy@fakedaddress.com> wrote:

>In article <L%qLf.2685$eQ3.1712@bignews4.bellsouth.net>,
> "phantomm" <phantomm@bellsouth.net> wrote:
>
>> Anyone know what happened to www.emulators.com/xformer.htm ???
>>
>> Hopefully, it will come back up later.

It seems to be working for me now,

-Michael

Michael Current, mailto:hunmanik@earthlink.net
8-bit Atari FAQs, http://www.cs.uu.nl/wais/html/na-dir/atari-8-bit/.html
St. Paul Atari Computer Enthusiasts, http://space.atari.org/

From 5616260479181930127
X-Google-Thread: f8760,3155cb4f9f3e8783,start
X-Google-Thread: 104d7a,3155cb4f9f3e8783,start
X-Google-Attributes: gidf8760,gid104d7a,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!v46g2000cwv.googlegroups.com!not-for-
mail
From: john_bonham_80@hotmail.com
Newsgroups: comp.sys.atari.8bit,rec.games.video.classic
Subject: FA: ATARI XE system with 6 games / controller / phaser / keyboard
Date: 2 Mar 2006 20:32:48 -0800
Organization: http://groups.google.com
Lines: 4
Message-ID: <1141360367.898164.165150@v46g2000cwv.googlegroups.com>
NNTP-Posting-Host: 64.231.209.182
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1141360373 24636 127.0.0.1 (3 Mar 2006 04:32:53 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Fri, 3 Mar 2006 04:32:53 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows
98),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: v46g2000cwv.googlegroups.com; posting-host=64.231.209.182;
   posting-account=ch26JQwAAADgoxd13xfBqI1VDoSbgxz7
Xref: g2news1.google.com comp.sys.atari.8bit:2465 rec.games.video.classic:3511

Please follow the link below to view:

http://cgi.ebay.com/ATARI-XE-SYSTEM-like-400-800-xl-computer-6-
games_W0QQitemZ8263523554QQcategoryZ62054QQssPageNameZWDVWQQrdZ1QQcmdZViewItem

From -3039489451867193325
X-Google-Thread: f8760,62137dc7938db25a
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!z34g2000cwc.googlegroups.com!not-for-mail
From: stephensheppard@hotmail.com
Newsgroups: comp.sys.atari.8bit
Subject: Re: Jindroush = R.I.P. ?
Date: 2 Mar 2006 20:50:19 -0800
Organization: http://groups.google.com
Lines: 24
Message-ID: <1141361419.600758.323730@z34g2000cwc.googlegroups.com>
References: <1141350453.835502.299920@p10g2000cwp.googlegroups.com>
NNTP-Posting-Host: 64.48.78.6
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1141361425 27029 127.0.0.1 (3 Mar 2006 04:50:25 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Fri, 3 Mar 2006 04:50:25 +0000 (UTC)
In-Reply-To: <1141350453.835502.299920@p10g2000cwp.googlegroups.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Win98; en-US; rv:1.3.1) Gecko/20030425,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: z34g2000cwc.googlegroups.com; posting-host=64.48.78.6;
   posting-account=4ilZLQsAAADHKJufwAjm_Pl2CA076mZi
Xref: g2news1.google.com comp.sys.atari.8bit:2466

lbaeza@usa.net wrote:
> Hi
>
> Anybody knows what happened to Jindroush's site? Is the Atari Cartridge
> Dumping project still alive? This site had good info on A8 carts, I'm
> sad it's no longer online...
>
> http://www2.asw.cz/~kubecj/index.htm
>
> Regards
>
> PS: At least you can download the site's contents...

"Please don't mail me regarding any Atari matters, I'm out."

Wow, Jindrich sounds quite jaded!

That's too bad. I hate to see any A8 sites disappear.

Jindroush.Atari.Org will be missed!

- Steve Sheppard

From -5516526439918434740
X-Google-Thread: f8760,62137dc7938db25a
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!nx01.iad01.newshosting.com!
newshosting.com!69.28.186.75.MISMATCH!hwmnpeer01.lga!hwmedia!news.highwinds-
media.com!hw-filter.lga!fe06.lga.POSTED!53ab2750!not-for-mail
From: "Ronald J. Hall" <dark_lord@charter.net>
Organization: DarkForce!
Subject: Re: Jindroush = R.I.P. ?
User-Agent: Pan/0.14.2 (This is not a psychotic episode. It's a cleansing moment
of clarity.)
Message-Id: <pan.2006.03.03.05.19.14.172295@charter.net>
Newsgroups: comp.sys.atari.8bit
References: <1141350453.835502.299920@p10g2000cwp.googlegroups.com>
<1141361419.600758.323730@z34g2000cwc.googlegroups.com>
MIME-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-1
Content-Transfer-Encoding: 8bit
Lines: 20
X-Trace:
dkoicekneficefklgmdennfhppickafolfpobickcbklggpjochlmphgamomajahalpnflbapfokdkpeaa
ijeefbmmnmcbldmnmcjbnkljljaobhnfgohhphehaahmjejfgc
NNTP-Posting-Date: Thu, 02 Mar 2006 22:04:57 MST
Date: Fri, 03 Mar 2006 00:19:16 -0500
Xref: g2news1.google.com comp.sys.atari.8bit:2467

On Thu, 02 Mar 2006 20:50:19 -0800, stephensheppard wrote:

> "Please don't mail me regarding any Atari matters, I'm out."
>
> Wow, Jindrich sounds quite jaded!
>
> That's too bad. I hate to see any A8 sites disappear.
>
> Jindroush.Atari.Org will be missed!
>
> - Steve Sheppard

Thats bad. Did he at least give a reason? :-(

--
_/_/_/

X-Google-Thread: f8760,62137dc7938db25a
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!t39g2000cwt.googlegroups.com!not-for-mail
From: stephensheppard@hotmail.com
Newsgroups: comp.sys.atari.8bit
Subject: Re: Jindroush = R.I.P. ?
Date: 2 Mar 2006 21:57:16 -0800
Organization: http://groups.google.com
Lines: 26
Message-ID: <1141365436.481649.44990@t39g2000cwt.googlegroups.com>
References: <1141350453.835502.299920@p10g2000cwp.googlegroups.com>
   <1141361419.600758.323730@z34g2000cwc.googlegroups.com>
   <pan.2006.03.03.05.19.14.172295@charter.net>
NNTP-Posting-Host: 64.48.78.6
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1141365441 3440 127.0.0.1 (3 Mar 2006 05:57:21 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Fri, 3 Mar 2006 05:57:21 +0000 (UTC)
In-Reply-To: <pan.2006.03.03.05.19.14.172295@charter.net>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Win98; en-US; rv:1.3.1) Gecko/20030425,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: t39g2000cwt.googlegroups.com; posting-host=64.48.78.6;
   posting-account=4ilZLQsAAADHKJufwAjm_Pl2CA076mZi
Xref: g2news1.google.com comp.sys.atari.8bit:2468

Ronald J. Hall wrote:
> On Thu, 02 Mar 2006 20:50:19 -0800, stephensheppard wrote:
>
> > "Please don't mail me regarding any Atari matters, I'm out."
> >
> > Wow, Jindrich sounds quite jaded!
> >
> > That's too bad. I hate to see any A8 sites disappear.
> >
> > Jindroush.Atari.Org will be missed!
> >
> > - Steve Sheppard
>
> Thats bad. Did he at least give a reason? :-(

Nope. What I quoted is all that I know.

- Steve Sheppard
>
> --
> _/_/_/_

> _/ The DarkForce BBS Sysop-DarkLord Telnet bbs.darkforce.org_/
> _/_/_/_

lots of Atari SoftWare & Books. Which I can send by Media Mail Rate!

Please Direct all Replies Through E-Mail to: BenSells@Atari.org or
Atari@aracnet.com. If you can't reach me, see my info at the Bottom!

Atari Jaguar, 8 Bit and ST Games/Software, Hardware/Accessories & References/
Books. FREE Catalogs on Ben's Domain at http://BensCatalogs.Atari.org or at
http://BenSells.Atari.org Catalogs can be attached to,Requested by & Received
Through E-Mail at Atari@aracnet.com or BenSells@Atari.org and Please Specify
Atari 8 Bit, ST, Jaguar and/or all 3! Or Call Ben anytime at (503)256-9974!!!

From -7560882713494214350
X-Google-Thread: f8760,76fa702e1b203289
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news4.google.com!news.glorb.com!
meganewsservers.com!feeder2.on.meganewsservers.com!199.245.68.5.MISMATCH!news-
xfer.nntp.sonic.net!posts.news.sonic.net!nnrp0.nntp.sonic.net!not-for-mail
Message-ID: <44088a69$0$58046$742ec2ed@news.sonic.net>
From: bill@newbreedsoftware.com (William Kendrick)
Subject: Re: Getting started with Atari 8-bitters
Newsgroups: comp.sys.atari.8bit
References: <afvKf.4045$Pv1.2137@bignews6.bellsouth.net>
<_nqMf.49272$bW.46722@bignews8.bellsouth.net>
User-Agent: tin/1.7.10-20050929 ("Tahay") (UNIX) (Linux/2.4.31-B-STAND (i686))
Date: 03 Mar 2006 18:26:49 GMT
Lines: 31
Organization: Sonic.Net
NNTP-Posting-Date: 03 Mar 2006 18:26:49 GMT
NNTP-Posting-Host: 2e72ab93.news.sonic.net
X-Trace: DXC=dQMaUE17@EN^R7=Wj\M[?
Dm4K\QM1CV^@1OYf0H`?;XAHFfRcYUPm4O:oF=1i9HD6D03h1<:_fdQ@GnW^@\;@RQM
X-Complaints-To: abuse@sonic.net
Xref: g2news1.google.com comp.sys.atari.8bit:2470

Payton Byrd <plbyrd@bellsouth.net> wrote:
> OK, I've gotten my SIO2PC and the trial version of APE. All has gone
> well so far. Where do you guys suggest I find a good library of disk
> images?

> I'm somewhat interested in games, but more stuff like operating systems,
> programming languages, terminals, etc. I also want to check out demos
> for the Atari.

The old Umich archive (no longer maintained, since they closed my account
since I wasn't a Umich student/staff/faculty >:^P) is probably still a
a pretty good starting point:

  http://www.umich.edu/~archive/atari/8bit/

Most of it was from a time before emulators and when SIO2PC was still new

and novel, so it's not just a ton of ATR disk images in ZIP format. It's
actually stuff you'd use directly on an Atari. :^)

XL Search is my search engine that lets you dig around the various
Atari 8-bit FTP sites:

  http://xlsearch.atari.org/

Good luck!

--
-bill!   Tux Paint 2006 wall calendar,
bill@newbreedsoftware.com   CDROM, bumper sticker & apparel
http://www.newbreedsoftware.com/   http://www.cafepress.com/newbreedsw

From -679928689090535675
X-Google-Thread: f8760,c5de48272c084056,start
X-Google-Thread: 111a55,c5de48272c084056,start
X-Google-Thread: 100a3b,c5de48272c084056,start
X-Google-Thread: 104d7a,c5de48272c084056,start
X-Google-Thread: 1143d9,c5de48272c084056,start
X-Google-Thread: fa2dd,c5de48272c084056,start
X-Google-Attributes:
gidf8760,gid111a55,gid100a3b,gid104d7a,gid1143d9,gidfa2dd,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news4.google.com!newshub.sdsu.edu!pln-w!
spln!rex!extra.newsguy.com!newsp.newsguy.com!onyx.spiritone.com!atari
From: Bravo Sierra Computers <atari@aracnet.com>
Newsgroups:
comp.sys.atari.8bit,comp.sys.atari.st,rec.games.video.atari,rec.games.video.classi
c,rec.games.video.marketplace,pdx.forsale
Subject: Atari Clearance!
Date: Fri, 3 Mar 2006 10:10:38 -0800
Organization: http://extra.newsguy.com
Lines: 27
Message-ID: <Pine.LNX.4.44.0603031007290.25937-100000@onyx.spiritone.com>
NNTP-Posting-Host: p-166.newsdawg.com
Mime-Version: 1.0
Content-Type: TEXT/PLAIN; charset=US-ASCII
X-X-Sender: atari@onyx.spiritone.com
Xref: g2news1.google.com comp.sys.atari.8bit:2471 comp.sys.atari.st:2094
rec.games.video.atari:210 rec.games.video.classic:3517
rec.games.video.marketplace:419 pdx.forsale:620

ATTENTION Atari customers. I'm buying out an Atari dealer, cleaning him
out! I've bought over 480 pieces of ST Software. Mostly Games! I need to
make room for NEW inventory and raise the capital to buy him out. If you
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http://BensCatalogs.Atari.org WebSite & Atari Catalogs!
http://www.aracnet.com/~atari/8btbooks.htm 8 Bit books catalog!
http://www.aracnet.com/~atari/8bt_soft.htm 8 Bit software catalog!
http://www.aracnet.com/~atari/specials.htm Details on Sales!
http://www.aracnet.com/~atari/stbooks.htm ST books Catalog!
http://www.aracnet.com/~atari/st_soft.htm ST software Catalog!

I've got a fast turnaround rate. Usually, Once I receive payment your order goes out the same day. Customers love the speedy service! I have lots of Atari SoftWare & Books. Which I can send by Media Mail Rate!

Please Direct all Replies Through E-Mail to: BenSells@Atari.org or Atari@aracnet.com. If you can't reach me, see my info at the Bottom!

Atari Jaguar, 8 Bit and ST Games/Software, Hardware/Accessories & References/ Books. FREE Catalogs on Ben's Domain at http://BensCatalogs.Atari.org or at http://BenSells.Atari.org Catalogs can be attached to,Requested by & Received Through E-Mail at Atari@aracnet.com or BenSells@Atari.org and Please Specify Atari 8 Bit, ST, Jaguar and/or all 3! Or Call Ben anytime at (503)256-9974!!!

From -970812043253962167
X-Google-Thread: f8760,76fa702e1b203289
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!u72g2000cwu.googlegroups.com!not-for-mail
From: stephensheppard@hotmail.com
Newsgroups: comp.sys.atari.8bit
Subject: Re: Getting started with Atari 8-bitters
Date: 3 Mar 2006 12:20:00 -0800
Organization: http://groups.google.com
Lines: 43
Message-ID: <1141417200.002030.203330@u72g2000cwu.googlegroups.com>
References: <afvKf.4045$Pv1.2137@bignews6.bellsouth.net>
   <_nqMf.49272$bW.46722@bignews8.bellsouth.net>
NNTP-Posting-Host: 64.48.78.46
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1141417205 5524 127.0.0.1 (3 Mar 2006 20:20:05 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Fri, 3 Mar 2006 20:20:05 +0000 (UTC)
In-Reply-To: <_nqMf.49272$bW.46722@bignews8.bellsouth.net>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Win98; en-US; rv:1.7.12) Gecko/20050915 Firefox/1.0.7,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: u72g2000cwu.googlegroups.com; posting-host=64.48.78.46;
   posting-account=4ilZLQsAAADHKJufwAjm_Pl2CA076mZi
Xref: g2news1.google.com comp.sys.atari.8bit:2472

Payton Byrd wrote:
> OK, I've gotten my SIO2PC and the trial version of APE. All has gone
> well so far. Where do you guys suggest I find a good library of disk
> images?
>
> I'm somewhat interested in games, but more stuff like operating systems,
> programming languages, terminals, etc. I also want to check out demos
> for the Atari.
>
> --
> Payton Byrd
> <telnet://paytonbyrd.dyndns.org:6400>
> <http://www.paytonbyrd.com>
> <http://blogs.ittoolbox.com/visualbasic/dotnet>

I already provided my best gaming links. The Umich.edu site also has
demos, programmers tools, every DOS imaginable, but has Bill Kendrick
mentioned, it's not up-to-date.

Can't remember if this is a mirror of the Umich site, vice versa, or
something completely different. In any case, huge collections here.

http://ftp.atari.art.pl/stuff/

For programming info you definitely want to visit Carsten Strottman's
page.

http://www.strotmann.de/twiki/bin/view/APG/

Need access to old Atari magazine articles? Try here.

http://www.atariarchives.org/

The SPACE newsletters are quite interesting.

http://space.atari.org/

There's many more sites. I just can't seem to remember them. (I
really have to organize my bookmarks).

- Steve Sheppard

From -2680683668346065534
X-Google-Thread: f8760,2d88b93217ea7b21
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!atl-c05.usenetserver.com!
news.usenetserver.com!cycny01.gnilink.net!spamkiller.gnilink.net!gnilink.net!
trnddc08.POSTED!fa0a7bf3!not-for-mail
From: "Glenn" <noemail@nospam.com>
Newsgroups: comp.sys.atari.8bit

References: <1141252754.773576.64800@e56g2000cwe.googlegroups.com>
Subject: Re: Super Pac-Man - the History
Lines: 24
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <IV1Of.34$Cc3.4@trnddc08>
Date: Fri, 03 Mar 2006 20:45:28 GMT
NNTP-Posting-Host: 71.102.240.14
X-Complaints-To: abuse@verizon.net
X-Trace: trnddc08 1141418728 71.102.240.14 (Fri, 03 Mar 2006 15:45:28 EST)
NNTP-Posting-Date: Fri, 03 Mar 2006 15:45:28 EST
Xref: g2news1.google.com comp.sys.atari.8bit:2473

Yeah, that was a good share.

Landon Dyer has some other funny stories to tell on his weblogs. Quite a
colorful story teller and has quite a lot of wisdom to share about working
in Sillycon Valley.

Glenn

"David A. Paterson" <David.A.Paterson@gmail.com> wrote in message
news:1141252754.773576.64800@e56g2000cwe.googlegroups.com...
> Wonderful article on the history of Super Pac-Man on the 400/800 is up
> at http://www.fyyff.com/, written bu the programmer (who also cranked
> out Donkey Kong).
>
> Anyone interested in the history of Atari games should take a gander.
>
> David P.
>
> (still lurking after all these years)
>

From -6661381651796567799
X-Google-Thread: f8760,a3415afc913da7f7,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!newscon06.news.prodigy.com!prodigy.net!
newsmst01b.news.prodigy.com!prodigy.com!postmaster.news.prodigy.com!
newssvr31.news.prodigy.com.POSTED!d2467df2!not-for-mail
From: "momo" <momo@nono.com>
Newsgroups: comp.sys.atari.8bit
Subject: 4 paddles on a 600xl/800xl

Lines: 7
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1506
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1506
Message-ID: <wh6Of.2803$Rm2.1202@newssvr31.news.prodigy.com>
NNTP-Posting-Host: 4.230.21.193
X-Complaints-To: abuse@prodigy.net
X-Trace: newssvr31.news.prodigy.com 1141436636 ST000 4.230.21.193 (Fri, 03 Mar 2006 20:43:56 EST)
NNTP-Posting-Date: Fri, 03 Mar 2006 20:43:56 EST
Organization: SBC http://yahoo.sbc.com
X-UserInfo1:
SCSYASRD\JWERTXX]ZHXOFXBWR\HPCTL@XT^OBPLAH[\RZ]CDVW[AKK[J\]^HVKHG^EWZHBLO^[\NH_AZF
WGN^\DHNVMX_DHHX[FSQKBOTS@@BP^]C@RHS_AGDDC[AJM_T[GZNRNZAY]GNCPBDYKOLK^_CZFWPGHZIXW
@C[AFKBBQS@E@DAZ]VDFUNTQQ]FN
Date: Sat, 04 Mar 2006 01:43:56 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:2475

Working on a project where I need a total of 8 paddle inputs on either a
600xl or an 800xl with only 2 joystick ports. I really dont want to use my
800 for this so I need to stick with the xl's. I was wondering are the
pinouts inside buried somewhere? Does the XL ROM even support all 8? TIA
Mo

From -3721390757370367950
X-Google-Thread: f8760,a3415afc913da7f7
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news4.google.com!
border1.nntp.dca.giganews.com!border2.nntp.dca.giganews.com!nntp.giganews.com!
peer01.cox.net!cox.net!p01!fed1read07.POSTED!53ab2750!not-for-mail
Newsgroups: comp.sys.atari.8bit
Subject: Re: 4 paddles on a 600xl/800xl
From: "G.M." <bitbucket@cox.net>
References: <wh6Of.2803$Rm2.1202@newssvr31.news.prodigy.com>
Message-ID: <Xns977BB8DCF604ambassadorkosh@70.169.32.36>
User-Agent: Xnews/2005.10.18
Lines: 20
Date: Sat, 04 Mar 2006 02:09:24 GMT
NNTP-Posting-Host: 68.8.17.28
X-Complaints-To: abuse@cox.net
X-Trace: fed1read07 1141438164 68.8.17.28 (Fri, 03 Mar 2006 21:09:24 EST)
NNTP-Posting-Date: Fri, 03 Mar 2006 21:09:24 EST
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:2476

"momo" <momo@nono.com> wrote in
news:wh6Of.2803$Rm2.1202@newssvr31.news.prodigy.com:

> Working on a project where I need a total of 8 paddle inputs on either
> a 600xl or an 800xl with only 2 joystick ports. I really dont want to
> use my 800 for this so I need to stick with the xl's. I was wondering
> are the pinouts inside buried somewhere? Does the XL ROM even support
> all 8? TIA Mo
>
>
>

As I remember it there are only 2 paddle inputs per joystick port. To get 8
paddles you have to have 4 joystick ports.

--
C:\DOS
C:\DOS\RUN
..\RUN\DOS\RUN

From 1155581746718598282
X-Google-Thread: f8760,a3415afc913da7f7
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!newsfeed-east.nntpserver.com!
nntpserver.com!statler.nntpserver.com!newsfeed.media.kyoto-u.ac.jp!news-
xfer.nntp.sonic.net!posts.news.sonic.net!nnrp0.nntp.sonic.net!not-for-mail
Message-ID: <4408fe4f$0$58073$742ec2ed@news.sonic.net>
From: bill@newbreedsoftware.com (William Kendrick)
Subject: Re: 4 paddles on a 600xl/800xl
Newsgroups: comp.sys.atari.8bit
References: <wh6Of.2803$Rm2.1202@newssvr31.news.prodigy.com>
<Xns977BB8DCF604ambassadorkosh@70.169.32.36>
User-Agent: tin/1.7.10-20050929 ("Tahay") (UNIX) (Linux/2.4.31-B-STAND (i686))
Date: 04 Mar 2006 02:41:19 GMT
Lines: 27
Organization: Sonic.Net
NNTP-Posting-Date: 04 Mar 2006 02:41:19 GMT
NNTP-Posting-Host: 0354b481.news.sonic.net
X-Trace:
DXC=j52\dk>NIacdXNH_G8AmM`m4K\QM1CV^`1OYf0H`?;Xac0UZBK>A`>a:oF=1i9HD6d90c0@:c:5old
V7V]d\EoAi
X-Complaints-To: abuse@sonic.net
Xref: g2news1.google.com comp.sys.atari.8bit:2477

G.M. <bitbucket@cox.net> wrote:
> "momo" <momo@nono.com> wrote in
> news:wh6Of.2803$Rm2.1202@newssvr31.news.prodigy.com:

> > Working on a project where I need a total of 8 paddle inputs on either
> > a 600xl or an 800xl with only 2 joystick ports. I really dont want to
> > use my 800 for this so I need to stick with the xl's. I was wondering
> > are the pinouts inside buried somewhere? Does the XL ROM even support

> > all 8? TIA Mo
> >
> >
> >

> As I remember it there are only 2 paddle inputs per joystick port. To get 8
> paddles you have to have 4 joystick ports.

Well, I think what momo was looking for was a way to get 2 more controller
ports on an XL. Not sure it's possible. I thought those bits were being
used for controlling RAM-under-OS-ROM, or something.

blush Yeah, >I< know what I'm talking about. 8^&

--
-bill!   Tux Paint 2006 wall calendar,
bill@newbreedsoftware.com   CDROM, bumper sticker & apparel
http://www.newbreedsoftware.com/   http://www.cafepress.com/newbreedsw

From 3453463069067908007
X-Google-Thread: f8760,cb7485c17f5fe6b1,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
From: "Lance Lyon" <llyon@landover.NOSPAM.no-ip.com>
Newsgroups: comp.sys.atari.8bit
Subject: ANN: Classic computer torrents
Date: Sat, 4 Mar 2006 14:34:33 +1100
Lines: 20
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2670
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2670
X-RFC2646: Format=Flowed; Original
X-Antivirus: avast! (VPS 0609-3, 03/03/2006), Outbound message
X-Antivirus-Status: Clean
NNTP-Posting-Host: 60.241.40.174
X-Original-NNTP-Posting-Host: 60.241.40.174
Message-ID: <44090acf@dnews.tpgi.com.au>
X-Trace: dnews.tpgi.com.au!tpg.com.au 1141443279 60.241.40.174 (4 Mar 2006
14:34:39 +1100)
Path: g2news1.google.com!news1.google.com!news3.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!newsfeed00.sul.t-online.de!
newsfeed01.sul.t-online.de!t-online.de!solnet.ch!solnet.ch!nntp.gblx.net!
nntp3.phx1!dnews.tpgi.com.au!tpg.com.au!not-for-mail
Xref: g2news1.google.com comp.sys.atari.8bit:2478

All,

I'm in the middle of changing the direction of my classic computer related
BBS, as a result I've been releasing my (rather extensive) file collection
as a group of bittorrents. Just recently finished my Commodore stuff & have

now put up my Atari 8 bit collections (2600, 5200, 7800 & 800XL).

The tracker is at http://landover.no-ip.com/tt

Help yourselves & spread 'em around.

regs,

Lance

--
// http://landover.no-ip.com
   Classic machines, classic software //

From 2317943752656898008
X-Google-Thread: f8760,a3415afc913da7f7
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!newsfeed00.sul.t-online.de!newsfeed01.sul.t-online.de!t-
online.de!newsfeed.cw.net!cw.net!news-FFM2.ecrc.de!news-mue1.dfn.de!news-
ber1.dfn.de!zrz.TU-Berlin.DE!not-for-mail
From: Thomas Richter <thor@mersenne.math.TU-Berlin.DE>
Newsgroups: comp.sys.atari.8bit
Subject: Re: 4 paddles on a 600xl/800xl
Date: 4 Mar 2006 09:42:43 GMT
Organization: Technical University Berlin, Germany
Lines: 19
Message-ID: <dubnejnij1@mamenchi.zrz.TU-Berlin.DE>
References: <wh6Of.2803$Rm2.1202@newssvr31.news.prodigy.com>
NNTP-Posting-Host: mersenne.math.tu-berlin.de
User-Agent: tin/1.6.2-20030910 ("Pabbay") (UNIX) (Linux/2.6.11.4-21.10-smp (i686))
Xref: g2news1.google.com comp.sys.atari.8bit:2479

Hi,

> Working on a project where I need a total of 8 paddle inputs on either a
> 600xl or an 800xl with only 2 joystick ports. I really dont want to use my
> 800 for this so I need to stick with the xl's. I was wondering are the
> pinouts inside buried somewhere?

Sure they are. The inputs are available on the Pokey chip.

> Does the XL ROM even support all 8?

No. Which means that you cannot use the shadow registers to obtain the
paddle values. You would need to read them from pokey yourself, which
is however only a minor inconvenience.

So long,

Thomas

From 4175130879591678090
X-Google-Thread: f8760,670a926df9c72543,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!newsfeed.media.kyoto-u.ac.jp!news-xfer.nntp.sonic.net!posts.news.sonic.net!nnrp0.nntp.sonic.net!not-for-mail
Message-ID: <44096b1c$0$58058$742ec2ed@news.sonic.net>
From: bill@newbreedsoftware.com (William Kendrick)
Subject: XIO in C
Newsgroups: comp.sys.atari.8bit
User-Agent: tin/1.7.10-20050929 ("Tahay") (UNIX) (Linux/2.4.31-B-STAND (i686))
Date: 04 Mar 2006 10:25:32 GMT
Lines: 13
Organization: Sonic.Net
NNTP-Posting-Date: 04 Mar 2006 10:25:32 GMT
NNTP-Posting-Host: 0aec036a.news.sonic.net
X-Trace: DXC=jlFg6WN:XE>m5SioabUOj?
m4K\QM1CV^01OYf0H`?;X10kkHF_o46o?:oF=1i9HD645X>JmNaHJ_0Ng\Wb8_o2U>
X-Complaints-To: abuse@sonic.net
Xref: g2news1.google.com comp.sys.atari.8bit:2480

So I'm _finally_ toying with CC65 (to cross-compile on Linux to Atari 8-bit), and am having a tough time figuring out how to do XIO calls (e.g., "DRAWTO" or "FILL" graphics, or disk-related stuff).

I'm new at this. (Plus it's late ;^)) Anyone got any examples?

Thx!

--
-bill!   Tux Paint 2006 wall calendar,
bill@newbreedsoftware.com   CDROM, bumper sticker & apparel
http://www.newbreedsoftware.com/   http://www.cafepress.com/newbreedsw

From -565192993042423998
X-Google-Thread: f8760,2cd149820fbacf40
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news3.google.com!newshub.sdsu.edu!headwall.stanford.edu!news-xfer.nntp.sonic.net!posts.news.sonic.net!nnrp0.nntp.sonic.net!not-for-mail
Message-ID: <44096b8f$0$58058$742ec2ed@news.sonic.net>
From: bill@newbreedsoftware.com (William Kendrick)
Subject: Re: New Rally X for the Atari 8bit
Newsgroups: comp.sys.atari.8bit
References: <1140745994.045730.321380@p10g2000cwp.googlegroups.com>

User-Agent: tin/1.7.10-20050929 ("Tahay") (UNIX) (Linux/2.4.31-B-STAND (i686))
Date: 04 Mar 2006 10:27:27 GMT
Lines: 12
Organization: Sonic.Net
NNTP-Posting-Date: 04 Mar 2006 10:27:27 GMT
NNTP-Posting-Host: 0aec036a.news.sonic.net
X-Trace:
DXC=U:L6EO]QZNa]NES9AU2;Wim4K\QM1CV^`1OYf0H`?;Xa0kkHF_o46oo:oF=1i9HD6d5X>JmNaHJ_`N
g\Wb8_o2Un
X-Complaints-To: abuse@sonic.net
Xref: g2news1.google.com comp.sys.atari.8bit:2481

lbaeza@usa.net wrote:
> Just to let you know we've posted our first effort on porting the
> excelent New Rally X game by Namco to the Atari 8bit. This demo is in a
> very early developement stage, but it's a start.

Very nice!!! :)

--
-bill!   Tux Paint 2006 wall calendar,
bill@newbreedsoftware.com   CDROM, bumper sticker & apparel
http://www.newbreedsoftware.com/   http://www.cafepress.com/newbreedsw

From -6380931916403494645
X-Google-Thread: f8760,f2e8fcd558f2330f
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Sat, 04 Mar 2006 07:06:14 -0600
Newsgroups: comp.sys.atari.8bit
From: "Edward S. Baiz Jr." <edbaizjr@comcast.net>
Message-ID: <44093bc86df111@comcast.net>
Subject: Re: Astro Chase questions
References: <BmKdnWrae5Ik23jeUSdV9g@ptd.net>
 <1140982218.491725.92220@p10g2000cwp.googlegroups.com>
 <4403ec226d54d0@comcast.net> <OS2dnRg-wNpNx5nZUSdV9g@ptd.net>
Organization: I.M.A.G.E./SCAT
User-Agent: Okami Version 3.0B-11 (Atari)
Date: Sat, 04 Mar 2006 07:54:36 +0100 (MET)
X-Sender: NEWSwatch v2.50 (Atari)
Lines: 19
NNTP-Posting-Host: 24.11.255.177
X-Trace: sv3-a7KY3Q3wR+KqQqgnjXok1wBC62ljZf8EgqjHVN5wg0OLuw4BUuD5gCY/
ZLHDwigT6Qy1+8HiJN516UL!
biqVRCWjrBP2oNPp2NpeRKEZYt8K8QLEkhqQUZkWTj2SRH8ZVLxS2LB0+jbsuhC07Q==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers

X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2482

>I recently found out that there's only 32 levels on the Parker Bros version,
>after which it resets back to 1. The First Star version's manual mentions
>34 levels (the P.B. manual doesn't mention how many there are)
>
>There's also 7 different animation sequences (every 4th level). The first
>shows you returning to no reception, the 2nd a crowd is present, the 3rd
>shows a car pulling up with you getting in it, the 4th has 6 solders
>following the car, the 5th has 12 solders, the 6th adds 3 dogs, the 7th has
>the car pull away just before you get in, and shows you chasing after the
>procession, the 8th is a repeat of the 7th.
>

As many times I have played this game, I never saw the 7th scene. It sill was
fun getting to the 6th. Great game....
--
Edward S. Baiz Jr.
    (Gamer)

HADES 060: 256meg Ram - Atari Clone

From 7172203386464024993
X-Google-Thread: f8760,f2e8fcd558f2330f
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Sat, 04 Mar 2006 07:06:15 -0600
Newsgroups: comp.sys.atari.8bit
From: "Edward S. Baiz Jr." <edbaizjr@comcast.net>
Message-ID: <44093bc86df112@comcast.net>
Subject: Re: Astro Chase questions
References: <BmKdnWrae5Ik23jeUSdV9g@ptd.net>
 <1140982218.491725.92220@p10g2000cwp.googlegroups.com>
 <4403ec226d54d0@comcast.net> <OS2dnRg-wNpNx5nZUSdV9g@ptd.net>
 <QsmcndmJOpRoc5nZUSdV9g@ptd.net>
Organization: I.M.A.G.E./SCAT
User-Agent: Okami Version 3.0B-11 (Atari)
Date: Sat, 04 Mar 2006 07:57:30 +0100 (MET)
X-Sender: NEWSwatch v2.50 (Atari)
Lines: 16
NNTP-Posting-Host: 24.11.255.177
X-Trace: sv3-TEnMNEJJtbA8GlC6A9xpXmT58aHcJVbAjhES8bcJ4P9yuAa72l/rdfMy583m/L//
PgDcCiduFJLuJZl!/LQqybewAVYPHkzL64q5h7I+8ifZAMw+c9562Euhx+DJnnXMml/
4qR6Se4bjwY1zaA==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net

X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2483

>Another difference between the original First Star version and the Parker
>Bros and the Max-A-Flex versions is the stars on the main screen are yellow
>in the original (same with the shield depots and energy generators); in the
>others they are all purple. A side note: On Earth, the stars are normally
>blue, except when the ship is taking off (purple) or landing (pink); they
>match the color outline of the ships rocket fire.
>

Well nothing beats the original. I am sure the others were different because
they wanted their versions to be distinguished from the original.

--
Edward S. Baiz Jr.
    (Gamer)

HADES 060: 256meg Ram - Atari Clone

From 2664005812903586460
X-Google-Thread: f8760,a3415afc913da7f7
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!newscon06.news.prodigy.com!
prodigy.net!newsmst01b.news.prodigy.com!prodigy.com!postmaster.news.prodigy.com!
newssvr30.news.prodigy.com.POSTED!d2467df2!not-for-mail
From: "momo" <momo@nono.com>
Newsgroups: comp.sys.atari.8bit
References: <wh6Of.2803$Rm2.1202@newssvr31.news.prodigy.com>
<Xns977BB8DCF604ambassadorkosh@70.169.32.36>
<4408fe4f$0$58073$742ec2ed@news.sonic.net>
Subject: Re: 4 paddles on a 600xl/800xl
Lines: 34
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1506
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1506
Message-ID: <N7jOf.18785$NS6.16349@newssvr30.news.prodigy.com>
NNTP-Posting-Host: 4.230.201.93
X-Complaints-To: abuse@prodigy.net
X-Trace: newssvr30.news.prodigy.com 1141489261 ST000 4.230.201.93 (Sat, 04 Mar
2006 11:21:01 EST)
NNTP-Posting-Date: Sat, 04 Mar 2006 11:21:01 EST
Organization: SBC http://yahoo.sbc.com
X-UserInfo1:
Q[RGWXCDPZTYBPD[ARHD]_\@VR]^@B@MCPWZKB]MPXH@ETUCCNSKQFCY@TXDX_WHSVB]ZEJLSNY\^J[CUV
SA_QLFC^RQHUPH[P[NRWCCMLSNPOD_ESALHUK@TDFUZHBLJ\XGKL^NXA\EVHSP[D_C^B_^JCX^W]CHBAX]

POG@SSAZQ\LE[DCNMUPG_VSC@VJM
Date: Sat, 04 Mar 2006 16:21:01 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:2484

"William Kendrick" <bill@newbreedsoftware.com> wrote in message
news:4408fe4f$0$58073$742ec2ed@news.sonic.net...
> G.M. <bitbucket@cox.net> wrote:
> > "momo" <momo@nono.com> wrote in
> > news:wh6Of.2803$Rm2.1202@newssvr31.news.prodigy.com:
>
> > > Working on a project where I need a total of 8 paddle inputs on either
> > > a 600xl or an 800xl with only 2 joystick ports. I really dont want to
> > > use my 800 for this so I need to stick with the xl's. I was wondering
> > > are the pinouts inside buried somewhere? Does the XL ROM even support
> > > all 8? TIA Mo
> > >
> > >
> > >
>
> > As I remember it there are only 2 paddle inputs per joystick port. To
get 8
> > paddles you have to have 4 joystick ports.
>
> Well, I think what momo was looking for was a way to get 2 more controller
> ports on an XL. Not sure it's possible. I thought those bits were being
> used for controlling RAM-under-OS-ROM, or something.
>
> *blush* Yeah, >I< know what I'm talking about. 8^&
>
>
> --
> -bill!   Tux Paint 2006 wall calendar,

Exactly right, thats what I need is two more joystick inputs on either a
600xl (preferred) or an 800xl. Thanks again..
Mo

From 6047602617454860261
X-Google-Thread: f8760,670a926df9c72543
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!atl-c05.usenetserver.com!
news.usenetserver.com!pd7cy2so!shaw.ca!pd7tw3no.POSTED!53ab2750!not-for-mail
X-Trace-PostClient-IP: 24.68.172.119
From: Shawn Jefferson <sjeffersonTAKETHISOUTTOREPLY@shaw.ca>
Newsgroups: comp.sys.atari.8bit
Subject: Re: XIO in C
Reply-To: sjeffersonTAKETHISOUTTOREPLY@shaw.ca
Message-ID: <eilj02pcloj9vvnk5ufds5f4hesdviq0jj@4ax.com>
References: <44096b1c$0$58058$742ec2ed@news.sonic.net>

X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 30
Date: Sat, 04 Mar 2006 18:15:52 GMT
NNTP-Posting-Host: 24.64.223.206
X-Complaints-To: abuse@shaw.ca
X-Trace: pd7tw3no 1141496152 24.64.223.206 (Sat, 04 Mar 2006 11:15:52 MST)
NNTP-Posting-Date: Sat, 04 Mar 2006 11:15:52 MST
Organization: Shaw Residential Internet
Xref: g2news1.google.com comp.sys.atari.8bit:2485

bill@newbreedsoftware.com (William Kendrick):
>
>So I'm _finally_ toying with CC65 (to cross-compile on Linux to Atari 8-bit),
>and am having a tough time figuring out how to do XIO calls (e.g., "DRAWTO"
>or "FILL" graphics, or disk-related stuff).

Hi Bill!

An XIO command is just a call to CIO. So you would fill an IOCB and do a
call to CIO just like in assembler (I don't think there are any cio
functions in the Atari library for cc65.)

You can do this a couple of ways:

1. Include an assembly .s file in your project and just call it from your C
program.

2. Use in-line assembly in your C code.

3. Write the function in C.

I'll try and post some example code a little later.

Disk related stuff is pretty easy to do via other built-in functions
(fread/fwrite for instance and dio.h for sector level read/write.)

--
Shawn Jefferson
http://www.jeffersonsauctioneering.com/atari/
(fix reply to for email)

From -4444752462037313813
X-Google-Thread: f8760,a3415afc913da7f7
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Sat, 04 Mar 2006 12:39:45 -0600

From: Preston Crow <pc-usenet05@crowcastle.net>
Subject: Re: 4 paddles on a 600xl/800xl
Date: Sat, 04 Mar 2006 13:39:45 -0500
User-Agent: Pan/0.14.2.91 (As She Crawled Across the Table)
Message-Id: <pan.2006.03.04.18.39.44.787497@crowcastle.net>
Newsgroups: comp.sys.atari.8bit
References: <wh6Of.2803$Rm2.1202@newssvr31.news.prodigy.com>
MIME-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-1
Content-Transfer-Encoding: 8bit
Lines: 29
NNTP-Posting-Host: 24.128.158.157
X-Trace: sv3-yWnGxR+B6zeAdtm11e+GQkncQUaZerXkad+5c/
fNbVTltEjYTMlaRjCDQ4bE9PqEpaaEnDmigbk06H7!qgNA/
QJTiiZuPGnVJbeh5VwUUcaJifiS8NRUgyXUabDu7M0OONKylZGPNSx3++DR+IkE2YUIwvIl!IZFKQzMj/
AyvjWKTnu0=
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2486

On Sat, 04 Mar 2006 01:43:56 +0000, momo wrote:
> Working on a project where I need a total of 8 paddle inputs on either a
> 600xl or an 800xl with only 2 joystick ports. I really dont want to use my
> 800 for this so I need to stick with the xl's. I was wondering are the
> pinouts inside buried somewhere? Does the XL ROM even support all 8?

Not easy, but possible.

It would have been nice if the XL line had used a 20-bit address space
with a new bank controller, allowing the ROM and RAM to be dynamically
mapped. Alas, they took the cheap route and used the existing Pokey chip
to handle controlling RAM and ROM, using the inputs used by the second
pair of controller jacks.

So at first glance, it's not possible.

But in truth, it's just not easy.

First, each controller has five digital inputs (four joystick directions
and a button) and two analog inputs (the paddles). The analog inputs
measure the resistance to get a value. So this leaves open a good
question: Did they actually hijack all of those inputs in Pokey in the XL
line? Perhaps the analog inputs still work, and you would just need to
solder in another pair of ports. Someone else here might know more about
this.

Second, you could add as many additional ports if you want to build a PBI
device with a controller chip. It could copy the port values during VBI
to be compatible with the 400/800 for the second two ports.

From 5334215018499159025
X-Google-Thread: f8760,a3415afc913da7f7
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news4.google.com!newshub.sdsu.edu!elnk-nf2-pas!newsfeed.earthlink.net!stamper.news.pas.earthlink.net!newsread2.news.pas.earthlink.net.POSTED!ccf20f92!not-for-mail
From: Rick Cortese <ricortes@earthlink.net>
User-Agent: Mozilla/5.0 (Windows; U; Windows NT 5.1; en-US; rv:1.6) Gecko/20040113
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit
Subject: Re: 4 paddles on a 600xl/800xl
References: <wh6Of.2803$Rm2.1202@newssvr31.news.prodigy.com>
<Xns977BB8DCF604ambassadorkosh@70.169.32.36>
<4408fe4f$0$58073$742ec2ed@news.sonic.net>
<N7jOf.18785$NS6.16349@newssvr30.news.prodigy.com>
In-Reply-To: <N7jOf.18785$NS6.16349@newssvr30.news.prodigy.com>
Content-Type: text/plain; charset=us-ascii; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 48
Message-ID: <5llOf.1820$Bj7.1113@newsread2.news.pas.earthlink.net>
Date: Sat, 04 Mar 2006 18:51:45 GMT
NNTP-Posting-Host: 4.246.39.190
X-Complaints-To: abuse@earthlink.net
X-Trace: newsread2.news.pas.earthlink.net 1141498305 4.246.39.190 (Sat, 04 Mar 2006 10:51:45 PST)
NNTP-Posting-Date: Sat, 04 Mar 2006 10:51:45 PST
Organization: EarthLink Inc. -- http://www.EarthLink.net
Xref: g2news1.google.com comp.sys.atari.8bit:2487

momo wrote:
> "William Kendrick" <bill@newbreedsoftware.com> wrote in message
> news:4408fe4f$0$58073$742ec2ed@news.sonic.net...
>
>>G.M. <bitbucket@cox.net> wrote:
>>
>>>"momo" <momo@nono.com> wrote in
>>>news:wh6Of.2803$Rm2.1202@newssvr31.news.prodigy.com:
>>
>>>>Working on a project where I need a total of 8 paddle inputs on either
>>>>a 600xl or an 800xl with only 2 joystick ports. I really dont want to
>>>>use my 800 for this so I need to stick with the xl's. I was wondering
>>>>are the pinouts inside buried somewhere? Does the XL ROM even support
>>>>all 8? TIA Mo
>>>>
>>>>
>>>>
>>
>>>As I remember it there are only 2 paddle inputs per joystick port. To
>

> get 8
>
>>>paddles you have to have 4 joystick ports.
>>
>>Well, I think what momo was looking for was a way to get 2 more controller
>>ports on an XL. Not sure it's possible. I thought those bits were being
>>used for controlling RAM-under-OS-ROM, or something.
>>
>>*blush* Yeah, >I< know what I'm talking about. 8^&
>>
>>
>>--
>>-bill!   Tux Paint 2006 wall calendar,
>
>
> Exactly right, thats what I need is two more joystick inputs on either a
> 600xl (preferred) or an 800xl. Thanks again..
> Mo
>
>

Easiest way to get them to read automatically would be to run something
like FixXL to put the older OS in place.

There was an article in ~ANALOG by Les Brilliant about using Coco or
Apple controllers with an Atari. He detailed the operation of the paddle
controller circuitry and gave values for caps and resistors. Not quite a
must read but not a bad idea either.

From 1888672374244817517
X-Google-Thread: f8760,997d16c33d8673cf
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!sn-xt-sjc-15!sn-xt-sjc-08!sn-xt-sjc-09!
sn-post-01!supernews.com!corp.supernews.com!not-for-mail
From: "Greg Goodwin" <Greg.Goodwinp0.f2.n8.z8@fmlynet.org>
Newsgroups: comp.sys.atari.8bit
Subject: Atari Chat
Date: Thu, 03 Mar 2006 22:42:54
Organization: www.family-bbs.net [FamilyNet International]
Message-ID: <0037cefe@familynet-international.org>
X-Gateway: NewsGate v1.0 gamma 2 NNTP <-> FidoNet Gateway
X-FTNADDR: 8:8/2.0
X-Complaints-To: abuse@supernews.com
Lines: 55
Xref: g2news1.google.com comp.sys.atari.8bit:2488

FamilyNet International Newsgate

If you are up tonight.. come join the Atari chat!!   (Friday March 3rd)

Directions below...

> The Atari chat going on... currently have eleven people. Come on and join!
> (If not, we will be back again next Tuesday... sorry for the late post, busy
> week.) :)
> A quick tutorial. Many have heard this on the Atari 8 newsgroup but I forgot
> they haven't here.
> Here we go.... (Entering "Telnet://www.atarinews.org" into a browser)
> Red Hat Linux release 7.3 (Valhalla)
> Kernel 2.4.20-43.7.legacy on an i686
> login: bbs
> Password: bbs
> ---===== [Enter "bbs" at both prompts]==========----------
> Last login: Wed Jan 4 09:04:38 from commodore.justdied.com
> Welcome to The AtariNews.Org BBS
> This BBS was setup mainly for its chat feature... to give the guys from the
> Atar
> i
>forum on Delphi a place to chat. We'll see how it goes. A full BBS is obviousl
> y
> overkill but after trying a few web based chat systems and the Atari web
> browser
> having a problem with frames and refresh headers, this seemed like the next
> step
> .
> userid ('new' for new user): doctorclu
> Password:
> ----======[Here your system account. Registration for one is short]====---
> Welcome to the system. Have a look around if you like. On the main menu,
> you can select "Talk" for the chat area.
> Last login Tue Jan 3 20:59:04 2006 from adsl-209-30-172-112. [RETURN]:
> ---========[Hit Enter/Return]=========----------------
> The AtariNews.Org BBS No Board Currently Selected
> Enter Command: New
> ----======["T" for talk and enter]========---------------
> Interactive Talk Menu No Board Currently Selected
> Enter Talk Command: Users
> Enter chatid: DrClu
> ----======["C" for Chat and then your name, and then, you're in...]==---
> Interactive Talk Menu No Board Currently Selected
> -->
> *** Welcome to Chat, DrClu
> *** 0 other user(s) present
> *** 0 other visible room(s) in use
> *** DrClu has entered room 'main'
> -->

FamilyNet <> Internet Gated Mail
http://www.familynet-international.org

From 2602370763921897551

X-Google-Thread: f8760,670a926df9c72543
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!news.kjsl.com!rahul.net!
wasp.rahul.net!rahul.net!news-xfer.nntp.sonic.net!posts.news.sonic.net!
nnrp0.nntp.sonic.net!not-for-mail
Message-ID: <440a4e19$0$58127$742ec2ed@news.sonic.net>
From: bill@newbreedsoftware.com (William Kendrick)
Subject: Re: XIO in C
Newsgroups: comp.sys.atari.8bit
References: <44096b1c$0$58058$742ec2ed@news.sonic.net>
<eilj02pcloj9vvnk5ufds5f4hesdviq0jj@4ax.com>
User-Agent: tin/1.7.10-20050929 ("Tahay") (UNIX) (Linux/2.4.31-B-STAND (i686))
Date: 05 Mar 2006 02:34:01 GMT
Lines: 25
Organization: Sonic.Net
NNTP-Posting-Date: 05 Mar 2006 02:34:01 GMT
NNTP-Posting-Host: 77630aab.news.sonic.net
X-Trace: DXC=j:X5m^M`;?C46ZlKgT51Q@m4K\QM1CV^@1OYf0H`?;XAbGa7D?
kAdGE:oF=1i9HD6DNebW3UW^]@H7[1bGX]:4TK
X-Complaints-To: abuse@sonic.net
Xref: g2news1.google.com comp.sys.atari.8bit:2489

Shawn Jefferson <sjeffersonTAKETHISOUTTOREPLY@shaw.ca> wrote:
> An XIO command is just a call to CIO. So you would fill an IOCB and do a
> call to CIO just like in assembler (I don't think there are any cio
> functions in the Atari library for cc65.)

That's what I figured. :^)

> 1. Include an assembly .s file in your project and just call it from your C
> program.
>
> 2. Use in-line assembly in your C code.
>
> 3. Write the function in C.

I was hoping for #3, personally. ;^)

> I'll try and post some example code a little later.

Sweet. Thanks! :)

--
-bill!   Tux Paint 2006 wall calendar,
bill@newbreedsoftware.com   CDROM, bumper sticker & apparel
http://www.newbreedsoftware.com/   http://www.cafepress.com/newbreedsw

From 3046656465632139010
X-Google-Thread: f8760,a3415afc913da7f7
X-Google-Attributes: gidf8760,public

X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!newsfeed.cw.net!cw.net!
news-FFM2.ecrc.de!news-mue1.dfn.de!news-ber1.dfn.de!zrz.TU-Berlin.DE!not-for-mail
From: Thomas Richter <thor@mersenne.math.TU-Berlin.DE>
Newsgroups: comp.sys.atari.8bit
Subject: Re: 4 paddles on a 600xl/800xl
Date: 5 Mar 2006 13:54:41 GMT
Organization: Technical University Berlin, Germany
Lines: 31
Message-ID: <dueqj1gke1@mamenchi.zrz.TU-Berlin.DE>
References: <wh6Of.2803$Rm2.1202@newssvr31.news.prodigy.com>
<pan.2006.03.04.18.39.44.787497@crowcastle.net>
NNTP-Posting-Host: mersenne.math.tu-berlin.de
User-Agent: tin/1.6.2-20030910 ("Pabbay") (UNIX) (Linux/2.6.11.4-21.10-smp (i686))
Xref: g2news1.google.com comp.sys.atari.8bit:2490

Hi,

> It would have been nice if the XL line had used a 20-bit address space
> with a new bank controller, allowing the ROM and RAM to be dynamically
> mapped. Alas, they took the cheap route and used the existing Pokey chip
> to handle controlling RAM and ROM, using the inputs used by the second
> pair of controller jacks.

Cough, cough. Pokey's not the problem - its paddle inputs are still
open and ready for use. The bank switching logic is actually in PIA
which is responsible for the digital joystick input.

> So at first glance, it's not possible.

Sure it is. As long as we're talking about the paddes.

> So this leaves open a good
> question: Did they actually hijack all of those inputs in Pokey in the XL
> line?

As far as pokey is concerned, none of them. As far as PIA is concerned,
only bits 0,1 and 7 are used, but that makes both the lower and the
upper nibble unavailable for digital joystick input.

> Perhaps the analog inputs still work, and you would just need to
> solder in another pair of ports.

Yes.

So long,
     Thomas

From -4402208618170393417
X-Google-Thread: f8760,a3415afc913da7f7
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit

Path: g2news1.google.com!news3.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Sun, 05 Mar 2006 09:12:49 -0600
From: Preston Crow <pc-usenet05@crowcastle.net>
Subject: Re: 4 paddles on a 600xl/800xl
Date: Sun, 05 Mar 2006 10:12:49 -0500
User-Agent: Pan/0.14.2.91 (As She Crawled Across the Table)
Message-Id: <pan.2006.03.05.15.12.44.408782@crowcastle.net>
Newsgroups: comp.sys.atari.8bit
References: <wh6Of.2803$Rm2.1202@newssvr31.news.prodigy.com>
<pan.2006.03.04.18.39.44.787497@crowcastle.net> <dueqj1gke1@mamenchi.zrz.TU-
Berlin.DE>
MIME-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-1
Content-Transfer-Encoding: 8bit
Lines: 15
NNTP-Posting-Host: 24.128.158.157
X-Trace: sv3-ACHETbJo6IAuwmKwYqAYzMsiLuHir3RI8vjNaeW2f+KHDDfkNiAGD02CH0YQlqzCBv/
7c2FcjSvTN+X!ingbMXbZcehU5RhIzDEvELdHZ0Nwqg1bWhdP/VAA0YzB64cl7Mpm/
r9DTXj7021Zd8UCl2m2UYND!rlTutd5vg9DYF7RTwyA=
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2491

On Sun, 05 Mar 2006 13:54:41 +0000, Thomas Richter wrote:
>> So this leaves open a good
>> question: Did they actually hijack all of those inputs in Pokey in the XL
>> line?
>
> As far as pokey is concerned, none of them. As far as PIA is concerned,
> only bits 0,1 and 7 are used, but that makes both the lower and the
> upper nibble unavailable for digital joystick input.
>
>> Perhaps the analog inputs still work, and you would just need to
>> solder in another pair of ports.
>
> Yes.

So what do those three bits map to on the joystick ports on the 800?

From -3450250761539973139
X-Google-Thread: f8760,a3415afc913da7f7
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news4.google.com!news2.volia.net!
newsfeed.utanet.at!newsfeeder1.noc.eunet-ag.at!news.eunet.at!not-for-mail
From: Matthias Reichl <usenet-200603@hias.horus.com>

Newsgroups: comp.sys.atari.8bit
Subject: Re: 4 paddles on a 600xl/800xl
Date: Sun, 5 Mar 2006 16:32:48 +0100
Organization: Horus IT GmbH
Lines: 14
Message-ID: <slrne0m150.1n5.usenet-200603@camel.hias.horus.com>
References: <wh6Of.2803$Rm2.1202@newssvr31.news.prodigy.com>
<pan.2006.03.04.18.39.44.787497@crowcastle.net> <dueqj1gke1@mamenchi.zrz.TU-
Berlin.DE>
Reply-To: <hias@horus.com>
NNTP-Posting-Host: 193.80.109.194
X-Trace: paperboy.si.eunet.at 1141572816 2490 193.80.109.194 (5 Mar 2006 15:33:36
GMT)
X-Complaints-To: news@paperboy.si.eunet.at
NNTP-Posting-Date: Sun, 5 Mar 2006 15:33:36 +0000 (UTC)
User-Agent: slrn/0.9.7.4 (Linux)
Xref: g2news1.google.com comp.sys.atari.8bit:2492

On 5 Mar 2006 13:54:41 GMT, Thomas Richter wrote:
> *Cough, cough*. Pokey's not the problem - its paddle inputs are still
> open and ready for use. The bank switching logic is actually in PIA
> which is responsible for the digital joystick input.

Nitpicking: The analog input is not a problem, but the triggers on the
paddles are connected to the joystick inputs, IIRC the left/right pins.

So full support for 8 paddles (including their triggers) isn't doable
on the XL/XE.

so long,

Hias

From 8108403017900974633
X-Google-Thread: f8760,1ee2caab98eadd24,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news2.volia.net!news.germany.com!
multikabel.net!feed20.multikabel.net!sn-ams-06!sn-xt-ams-03!sn-post-ams-02!sn-
post-01!supernews.com!corp.supernews.com!not-for-mail
From: TJ <tjatari@dreamscape.com>
Newsgroups: comp.sys.atari.8bit
Subject: magazine type-ins
Date: Sun, 05 Mar 2006 11:46:24 -0500
Organization: Posted via Supernews, http://www.supernews.com
Message-ID: <120m562ofe00p1f@corp.supernews.com>
User-Agent: Mozilla Thunderbird 1.0.6-6mdk (X11/20050322)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
X-Complaints-To: abuse@supernews.com

Lines: 14
Xref: g2news1.google.com comp.sys.atari.8bit:2493

I'm working my way up to selling one of my old XL systems on eBay. I thought I might enhance the offer by including copies of old 8-bit software, copies that I actually make with the system to demonstrate it works.

Games, of course, would probably be the most popular. I wouldn't include any copies of commercial software, of course, but I have several games that I originally laboriously typed in from the pages of Antic, Compute!, and Analog - a sort of personal "best-of" collection. Since many of those programs are now freely downloadable from atarimagazines.com, and thus easily available to anybody, would it be a problem if I were to include some of them in the mix?

TJ

From -2455128752550130214
X-Google-Thread: f8760,e77bdbbc83323cd5
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news4.google.com!news3.google.com!
newshub.sdsu.edu!pln-w!spln!dex!extra.newsguy.com!newsp.newsguy.com!not-for-mail
From: gozarcollins@SPAMTRAPhotmail.com
Newsgroups: comp.sys.atari.8bit
Subject: Re: Anyone heard of "Frappr"? Here's one for Atari users...
Date: 5 Mar 2006 18:44:54 GMT
Organization: http://newsguy.com
Lines: 7
Sender: <gozar@cpe-24-31-183-57.columbus.res.rr.com>
Message-ID: <dufbj602n6d@news4.newsguy.com>
References: <24KdnXFK3-AV0pjZRVn-tg@comcast.com>
NNTP-Posting-Host: p-983.newsdawg.com
User-Agent: tin/1.6.2-20030910 ("Pabbay") (UNIX) (Linux/2.4.18-14 (i686))
Xref: g2news1.google.com comp.sys.atari.8bit:2494

David Bowden <nospam@spamsux.org> wrote:
> http://www.frappr.com/atariscene/map

Ok, I can't be the only Ohioan here!

--
Ryan 'Gozar' Collins

From 1191870812584296448
X-Google-Thread: f8760,a3415afc913da7f7
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news4.google.com!news2.volia.net!
newsfeed01.sul.t-online.de!t-online.de!newsfeed.cw.net!cw.net!news-FFM2.ecrc.de!

news-mue1.dfn.de!news-ber1.dfn.de!zrz.TU-Berlin.DE!not-for-mail
From: Thomas Richter <thor@math.tu-berlin.de>
Newsgroups: comp.sys.atari.8bit
Subject: Re: 4 paddles on a 600xl/800xl
Date: Sun, 05 Mar 2006 22:58:32 +0100
Organization: Technical University Berlin, Germany
Lines: 16
Message-ID: <dufmuq$26f$1@mamenchi.zrz.TU-Berlin.DE>
References: <wh6Of.2803$Rm2.1202@newssvr31.news.prodigy.com>
<pan.2006.03.04.18.39.44.787497@crowcastle.net> <dueqj1gke1@mamenchi.zrz.TU-
Berlin.DE> <pan.2006.03.05.15.12.44.408782@crowcastle.net>
Reply-To: thor@math.tu-berlin.de
NNTP-Posting-Host: ts-m1.math.tu-berlin.de
Mime-Version: 1.0
Content-Type: text/plain; charset=us-ascii; format=flowed
Content-Transfer-Encoding: 7bit
User-Agent: Mozilla/5.0 (X11; U; Linux i686; en-US; rv:1.7.8) Gecko/20050927
Debian/1.7.8-1sarge3
X-Accept-Language: en
In-Reply-To: <pan.2006.03.05.15.12.44.408782@crowcastle.net>
Xref: g2news1.google.com comp.sys.atari.8bit:2495

Preston Crow wrote:

>>>Perhaps the analog inputs still work, and you would just need to
>>>solder in another pair of ports.
>>
>>Yes.
>
>
> So what do those three bits map to on the joystick ports on the 800?

They map to the up/down direction resp. to the right direction of
joystick 3 resp. 4.

So long,
     Thomas

From 617169709264472886
X-Google-Thread: f8760,1ee2caab98eadd24
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news4.google.com!
border1.nntp.dca.giganews.com!border2.nntp.dca.giganews.com!nntp.giganews.com!
peer01.cox.net!cox.net!p01!fed1read03.POSTED!53ab2750!not-for-mail
From: Kevin Savetz <savetz-remove@gmail.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: magazine type-ins
References: <120m562ofe00p1f@corp.supernews.com>
User-Agent: MT-NewsWatcher/3.3b1 (PPC Mac OS X)
Message-ID: <savetz-remove-500C23.15282505032006@news.west.cox.net>

Lines: 17
Date: Sun, 05 Mar 2006 15:28:25 -0800
NNTP-Posting-Host: 68.105.22.46
X-Complaints-To: abuse@cox.net
X-Trace: fed1read03 1141601242 68.105.22.46 (Sun, 05 Mar 2006 18:27:22 EST)
NNTP-Posting-Date: Sun, 05 Mar 2006 18:27:22 EST
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:2497

> Since
> many of those programs are now freely downloadable from
> atarimagazines.com, and thus easily available to anybody, would it be a
> problem if I were to include some of them in the mix?

That's not a problem with me, as long as you're selling the computer,
not the software. As a free bonus, including some software from
AtariMagazines.com sounds like a good idea.

-Kevin

--
Kevin Savetz
Atari Magazines: http://www.AtariMagazines.com
Atari Books: http://www.AtariArchives.org
Flight Simulation Books: http://www.FlightSimBooks.com
Retro Roundup: http://www.RetroRoundup.com

From 284058539241792531
X-Google-Thread: f8760,a3415afc913da7f7
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!newscon06.news.prodigy.com!
prodigy.net!newsmst01b.news.prodigy.com!prodigy.com!postmaster.news.prodigy.com!
newssvr24.news.prodigy.net.POSTED!d2467df2!not-for-mail
From: "momo" <momo@nono.com>
Newsgroups: comp.sys.atari.8bit
References: <wh6Of.2803$Rm2.1202@newssvr31.news.prodigy.com>
<pan.2006.03.04.18.39.44.787497@crowcastle.net> <dueqj1gke1@mamenchi.zrz.TU-
Berlin.DE> <pan.2006.03.05.15.12.44.408782@crowcastle.net>
<dufmuq$26f$1@mamenchi.zrz.TU-Berlin.DE>
Subject: Re: 4 paddles on a 600xl/800xl
Lines: 30
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1506
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1506
Message-ID: <HEMOf.20658$tb3.17827@newssvr24.news.prodigy.net>
NNTP-Posting-Host: 4.230.18.61
X-Complaints-To: abuse@prodigy.net
X-Trace: newssvr24.news.prodigy.net 1141610151 ST000 4.230.18.61 (Sun, 05 Mar 2006
20:55:51 EST)

NNTP-Posting-Date: Sun, 05 Mar 2006 20:55:51 EST
Organization: SBC http://yahoo.sbc.com
X-UserInfo1:
S[OIRZSE^JWKR_TX@BCBNWX@RJ_XPDLMN@GZ_GYO^BTJUZ]CDVW[AKK[J\]^HVKHG^EWZHBLO^[\NH_AZF
WGN^\DHNVMX_DHHX[FSQKBOTS@@BP^]C@RHS_AGDDC[AJM_T[GZNRNZAY]GNCPBDYKOLK^_CZFWPGHZIXW
@C[AFKBBQS@E@DAZ]VDFUNTQQ]FN
Date: Mon, 06 Mar 2006 01:55:51 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:2498

"Thomas Richter" <thor@math.tu-berlin.de> wrote in message
news:dufmuq$26f$1@mamenchi.zrz.TU-Berlin.DE...
> Preston Crow wrote:
>
> >>>Perhaps the analog inputs still work, and you would just need to
> >>>solder in another pair of ports.
> >>
> >>Yes.
> >>
> >>
> > So what do those three bits map to on the joystick ports on the 800?
>
> They map to the up/down direction resp. to the right direction of
> joystick 3 resp. 4.
>
> So long,
> Thomas
>

Thanks all, interesting topic but the project Im working on is already very
involved without doing a hardware/OS research project along with it. I
thought it would be as simple as connecting two more ports to a few pins on
pokey and having at it. I think what i'll do is preserve my XL's and ebay
for a beatup 400. The keyboard on the 400 would be better for my use anyways
being as how most of the work will be outdoors. Thanks again for all the
info.
Mo

From 5043789645724163720
X-Google-Thread: f8760,e77bdbbc83323cd5
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!wns14feed!worldnet.att.net!
24.30.200.11!news-east.rr.com!news.rr.com!news-wrt-01.rdc-nyc.rr.com!news-
wrt-01.ohiordc.rr.com!news-server.columbus.rr.com!tornado.ohiordc.rr.com.POSTED!
53ab2750!not-for-mail
From: Charlie <charleycron@woh.rr.com>
Subject: Re: Anyone heard of "Frappr"? Here's one for Atari users...
Newsgroups: comp.sys.atari.8bit

Reply-To: charleycron@woh.rr.com
References: <24KdnXFK3-AV0pjZRVn-tg@comcast.com> <dufbj602n6d@news4.newsguy.com>
<C030D7F8.21FE%gfa-basic@mint.net>
Lines: 17
User-Agent: KNode/0.10.1
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7Bit
Message-ID: <pLMOf.1197$9I5.100@tornado.ohiordc.rr.com>
Date: Mon, 06 Mar 2006 02:03:01 GMT
NNTP-Posting-Host: 24.166.211.246
X-Complaints-To: abuse@rr.com
X-Trace: tornado.ohiordc.rr.com 1141610581 24.166.211.246 (Sun, 05 Mar 2006
21:03:01 EST)
NNTP-Posting-Date: Sun, 05 Mar 2006 21:03:01 EST
Organization: Road Runner High Speed Online http://www.rr.com
Xref: g2news1.google.com comp.sys.atari.8bit:2499

lp wrote:

> in article dufbj602n6d@news4.newsguy.com, gozarcollins@SPAMTRAPhotmail.com
> wrote on 3/5/06 1:44 PM:
>
>> David Bowden <nospam@spamsux.org> wrote:
>>> http://www.frappr.com/atariscene/map
>>
>> Ok, I can't be the only Ohioan here!
>
> Don't worry. You are not the only one. ;-)
>

I'm here in Ohio. I'm not an Ohioan though, I'm a Chicagoan living in Ohio.
2 years now. Ohio's pretty cool. Need some good pizza here though.

Charlie

From 5747402662552198304
X-Google-Thread: f8760,670a926df9c72543
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!meganewsservers.com!
feeder2.on.meganewsservers.com!feed.cgocable.net!pd7cy1no!shaw.ca!pd7tw1no.POSTED!
53ab2750!not-for-mail
X-Trace-PostClient-IP: 24.68.172.119
From: Shawn Jefferson <sjeffersonTAKETHISOUTTOREPLY@shaw.ca>
Newsgroups: comp.sys.atari.8bit
Subject: Re: XIO in C
Reply-To: sjeffersonTAKETHISOUTTOREPLY@shaw.ca
Message-ID: <rb8n02p1grl592dtoe3n2uc534grc52q15@4ax.com>
References: <44096b1c$0$58058$742ec2ed@news.sonic.net>
<eilj02pcloj9vvnk5ufds5f4hesdviq0jj@4ax.com>
<440a4e19$0$58127$742ec2ed@news.sonic.net>

X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 57
Date: Mon, 06 Mar 2006 02:46:34 GMT
NNTP-Posting-Host: 24.64.223.206
X-Complaints-To: abuse@shaw.ca
X-Trace: pd7tw1no 1141613194 24.64.223.206 (Sun, 05 Mar 2006 19:46:34 MST)
NNTP-Posting-Date: Sun, 05 Mar 2006 19:46:34 MST
Organization: Shaw Residential Internet
Xref: g2news1.google.com comp.sys.atari.8bit:2500

bill@newbreedsoftware.com (William Kendrick):
>Shawn Jefferson <sjeffersonTAKETHISOUTTOREPLY@shaw.ca> wrote:

>> 3. Write the function in C.
>
>I was hoping for #3, personally. ;^)

As promised:

```
#include <atari.h>
#include <conio.h>
#include <string.h>

char buf[256];
char dev[] = {"K:"};

#define iocb1 (*(struct __iocb *) 0x350)     // IOCB1


unsigned char main(void)
{
  iocb1.command = 0x03;
  iocb1.buffer  = &dev;
  iocb1.aux1    = 0x04;
  iocb1.aux2    = 0;
  asm("ldx #16");
  asm("JSR $E456");

  iocb1.command = 0x05;
  iocb1.buffer = &buf;
  iocb1.buflen  = 40;
  asm("ldx #16");
  asm("JSR $E456");

  cprintf("You entered: %s\n\r", buf);
  cgetc();
}
```

This code's pretty quick and dirty. Basically I am opening a channel to
the K: device and getting a line of data from the keyboard, and then

printing it out via conio. Probably there is a better way to use CIO from
C, but this is what I would do. I'd probably write a function I could call
from other parts of my program.

The #define at the top defines the label iocb1 to be the memory location of
IOCB1, and the __iocb struct is defined in atari.h.

Hope that helps.

PS: I've never had a need to call CIO directly, since most disk related
stuff can be done other ways, and for graphics, I think it's better to
write directly to graphics memory.

--
Shawn Jefferson
http://www.jeffersonsauctioneering.com/atari/
(fix reply to for email)

From 8637004744846108219
X-Google-Thread: f8760,58c6088119d36ef6
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!newshub.sdsu.edu!elnk-nf2-pas!
newsfeed.earthlink.net!stamper.news.pas.earthlink.net!
newsread2.news.pas.earthlink.net.POSTED!ccf20f92!not-for-mail
From: Rick Cortese <ricortes@earthlink.net>
User-Agent: Mozilla/5.0 (Windows; U; Windows NT 5.1; en-US; rv:1.6) Gecko/20040113
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit
Subject: Re: Epyx, Activision, stop the software
References: <GUpKf.184981$oG.180699@dukeread02>
<cctkv1lc8g4m2r3v2r5ugdalpnl15egmka@4ax.com> <lBQKf.185120$oG.88499@dukeread02>
<5fvsv1pn1viov2jg4i8v6ro0m36jcbpsft@4ax.com>
In-Reply-To: <5fvsv1pn1viov2jg4i8v6ro0m36jcbpsft@4ax.com>
Content-Type: text/plain; charset=us-ascii; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 28
Message-ID: <UdILf.4857$UN.3672@newsread2.news.pas.earthlink.net>
Date: Fri, 24 Feb 2006 18:27:00 GMT
NNTP-Posting-Host: 4.246.48.109
X-Complaints-To: abuse@earthlink.net
X-Trace: newsread2.news.pas.earthlink.net 1140805620 4.246.48.109 (Fri, 24 Feb
2006 10:27:00 PST)
NNTP-Posting-Date: Fri, 24 Feb 2006 10:27:00 PST
Organization: EarthLink Inc. -- http://www.EarthLink.net
Xref: g2news1.google.com comp.sys.atari.8bit:2398

Shawn Jefferson wrote:

> "Jack Tseng" <tseng4@hotmail.com>:
>

>>Same thing as Commodore 64. They made more more games for C64 even though
>>there are many piracy in the Commodore community too. I am confused!
>
>
> With a smaller market, piracy takes a larger bite out of your potential
> profit. The C64 market was huge in the later days...
>
> Does anyone have the scoop on this? I recall reading somewhere that the
> head guy at one of these company's went on record as to why they weren't
> selling Atari 8-bit software anymore.

Bill Wilkinson said it but then went on to add the problem at OSS was
~more about choosing a platform to develop programming languages for
where fewer then 2% of the owners programmed. He also said it was
actually a Mac project that put OSS out of business vs. Atari.

I *think* the one most noted for the statement was probably someone like
Trip Hawkins at EA. The bean counters figured ~fixed cost for product
development and marketing with net return per unit sale => 'we must sell
xxx copies to turn a profit.'

FWIW we did the same calculations in the pharmaceutical industry. Didn't
matter if you could save lives or relieve suffering, just how big was
the market.

From 1635375465337480364
X-Google-Thread: f8760,3009c945d7d7f0f2
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!j33g2000cwa.googlegroups.com!not-for-
mail
From: stephensheppard@hotmail.com
Newsgroups: comp.sys.atari.8bit
Subject: Re: Changing the screen color/luminance on an OS?
Date: 24 Feb 2006 13:18:40 -0800
Organization: http://groups.google.com
Lines: 43
Message-ID: <1140815920.432004.67620@j33g2000cwa.googlegroups.com>
References: <1140478418.523557.220770@g14g2000cwa.googlegroups.com>
   <1140492088.581210.45100@g47g2000cwa.googlegroups.com>
   <1140523319.205104.284330@o13g2000cwo.googlegroups.com>
   <dtgkji$7kq$1@srv.cyf-kr.edu.pl>
   <sf0Lf.2769$VI6.448@newsread1.news.pas.earthlink.net>
   <1140753523.091655.159130@p10g2000cwp.googlegroups.com>
NNTP-Posting-Host: 64.48.71.194
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1140815939 710 127.0.0.1 (24 Feb 2006 21:18:59 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Fri, 24 Feb 2006 21:18:59 +0000 (UTC)
In-Reply-To: <1140753523.091655.159130@p10g2000cwp.googlegroups.com>
User-Agent: G2/0.2

X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Win98; en-US; rv:1.3.1) Gecko/
20030425,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: j33g2000cwa.googlegroups.com; posting-host=64.48.71.194;
   posting-account=4ilZLQsAAADHKJufwAjm_Pl2CA076mZi
Xref: g2news1.google.com comp.sys.atari.8bit:2400

stephensheppard@hotmail.com wrote:
> Rick Cortese wrote:
> > Sc0rpi0 wrote:
> > > Larry:
> > >
> > >
> > >>Yes,
> > >>those checksums could be tricky.
> > >
> > >
> > > If you changing anything in ROM just calculate new chksums
> > > and change it too
> >
> > Back when I was fooling with OS code I found it easiest to just disable
> > the checksum. I can't remember how/where I did it, just a couple of NOPs
> > or something in the checksum code. I'm pretty sure at least one of the
> > Wooley hacks includes a where and how to that he used for his modified OS.
>
> I tried just CLC, RTS at $FF73 and $FF92, the checksum verify routines,
> but that didn't completely work.
>
User error!   LOL

I had two copies of the patched 800XL dump. Wouldn't you know it, I
installed the wrong one on the real 800XL.

Sorry, for the mistake!

CLC & RTS work perfectly, at locations $FF73 (VFR, Verify First ROM)
and $FF92 (VSR, Verify Second ROM).

Now I can change the OS all I want and not worry about failed
Checksums!

So far, I've only changed the Color1 and Color2 default and set the
left margin to 0 (versus 2). Unfortunately, MyDOS' DUP.SYS changes it
back to 2!

OT: Does anyone know how to patch MyDOS?

- Steve Sheppard

From -1956440335302921361

X-Google-Thread: f8760,d0cda69d420901c1,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!newsfeed.cw.net!cw.net!
news-FFM2.ecrc.de!newsfeed01.sul.t-online.de!t-online.de!solnet.ch!solnet.ch!
news.clara.net!valentin.news.clara.net!news.ukfsn.org!monkeydust.news.clara.net!
echo.uk.clara.net
From: "Dean Garraghty" <dgs@clara.net>
Newsgroups: comp.sys.atari.8bit
Subject: DGS Atari 8-bit CD-ROM $5 special (until 03 March 2006)
Date: Sat, 25 Feb 2006 00:11:04 -0000
Lines: 34
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1106
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1106
X-Complaints-To: abuse@clara.net (please include full headers)
X-Trace: 3011010024211a5ac64431012880416024812738b00838b84f08030743ffa095
NNTP-Posting-Date: Sat, 25 Feb 2006 00:11:01 +0000
Message-ID: <1140826261.28210.0@echo.uk.clara.net>
Xref: g2news1.google.com comp.sys.atari.8bit:2401

Hello All,

This week (until 3 March 2006) I will be offering the DGS Atari 8-bit CD-ROM (commercial and PD combo) for the special price of $5 (2pounds for UK buyers), which is a $3.50 saving on the usual price. This price includes SURFACE MAIL shipping to any country (2nd class post for UK buyers). This offer is for those of you who want to save some money, but don't mind waiting as surface mail can take 60+ days!

If you don't already know, the CD contains most of the DGS commercial Atari 8-bit products and the full DGS PD library (191 double sided disks). The commercial products include the PPP products QUICK programming language, SAM 80-col GUI (no extra hardware required), and games, along with the Digi-Studio digitized music package, all 26 issues of the DGS newsletter, and more. All products are in both DCM and ATR format, and have PDF versions of the manuals. A copy of the video we shot at the 1996 AMS show is also on the CD in MPEG-1 format. Full details with descriptions and screen shots are available on the offer page (shown below).

This offer is for readers of this newsgroup, so to get the special price you will need to go straight to the offer page:

http://www.dgs.clara.net/cdrom-a8-su.htm

Payment is by PayPal only, and there are payment buttons on the page. If you prefer, you can PayPal the money directly to me if you don't like using direct payment links.

There's plenty of background info on DGS on the main part of the website.

Dean Garraghty

From -7164779180677820269
X-Google-Thread: f8760,3009c945d7d7f0f2
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!i40g2000cwc.googlegroups.com!not-for-mail
From: stephensheppard@hotmail.com
Newsgroups: comp.sys.atari.8bit
Subject: Re: Changing the screen color/luminance on an OS?
Date: 24 Feb 2006 16:21:48 -0800
Organization: http://groups.google.com
Lines: 54
Message-ID: <1140826908.870908.138880@i40g2000cwc.googlegroups.com>
References: <1140478418.523557.220770@g14g2000cwa.googlegroups.com>
   <1140492088.581210.45100@g47g2000cwa.googlegroups.com>
   <1140523319.205104.284330@o13g2000cwo.googlegroups.com>
   <dtgkji$7kq$1@srv.cyf-kr.edu.pl>
   <sf0Lf.2769$VI6.448@newsread1.news.pas.earthlink.net>
   <1140753523.091655.159130@p10g2000cwp.googlegroups.com>
   <1140815920.432004.67620@j33g2000cwa.googlegroups.com>
NNTP-Posting-Host: 64.48.71.51
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1140826914 27064 127.0.0.1 (25 Feb 2006 00:21:54 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Sat, 25 Feb 2006 00:21:54 +0000 (UTC)
In-Reply-To: <1140815920.432004.67620@j33g2000cwa.googlegroups.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Win98; en-US; rv:1.3.1) Gecko/20030425,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: i40g2000cwc.googlegroups.com; posting-host=64.48.71.51;
   posting-account=4ilZLQsAAADHKJufwAjm_Pl2CA076mZi
Xref: g2news1.google.com comp.sys.atari.8bit:2402

stephensheppard@hotmail.com wrote:
> stephensheppard@hotmail.com wrote:
> > Rick Cortese wrote:
> > > Sc0rpi0 wrote:
> > > > Larry:
> > > >
> > > >
> > > >>Yes,
> > > >>those checksums could be tricky.
> > > >
> > > >
> > > > If you changing anything in ROM just calculate new chksums

> > > > and change it too
> > >
> > > Back when I was fooling with OS code I found it easiest to just disable
> > > the checksum. I can't remember how/where I did it, just a couple of NOPs
> > > or something in the checksum code. I'm pretty sure at least one of the
> > > Wooley hacks includes a where and how to that he used for his modified OS.
> > >
> > I tried just CLC, RTS at $FF73 and $FF92, the checksum verify routines,
> > but that didn't completely work.
> >
> User error!   LOL
>
> I had two copies of the patched 800XL dump. Wouldn't you know it, I
> installed the wrong one on the real 800XL.
>
> Sorry, for the mistake!
>
> CLC & RTS work perfectly, at locations $FF73 (VFR, Verify First ROM)
> and $FF92 (VSR, Verify Second ROM).
>
> Now I can change the OS all I want and not worry about failed
> Checksums!
>
> So far, I've only changed the Color1 and Color2 default and set the
> left margin to 0 (versus 2). Unfortunately, MyDOS' DUP.SYS changes it
> back to 2!
>
> OT: Does anyone know how to patch MyDOS?
>
> - Steve Sheppard

Me again eating crow.. again!

Although everything seemed fine, one of my changes above has corrupted
the Self Test! Don't know what else might be affected.

I'm going to shut up now and let some who knows what they are doing
speak about changing the OS.

- Steve Sheppard

From -1180227808225076124
X-Google-Thread: f8760,51ed22c60589bb16
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Newsgroups: comp.sys.atari.8bit
Date: Fri, 24 Feb 2006 21:58:00 -0500
From: Robert Bernardo <rbernardo@iglou.com>
X-X-Sender: rbernardo@shell1
Subject: Re: OT
In-Reply-To: <kNxLf.418680$0l5.247663@dukeread06>

Message-ID: <Pine.GSO.4.61.0602242155280.13924@shell1>
References: <kNxLf.418680$0l5.247663@dukeread06>
MIME-Version: 1.0
Content-Type: TEXT/PLAIN; charset=US-ASCII; format=flowed
NNTP-Posting-Host: 192.107.41.17
X-Original-NNTP-Posting-Host: 192.107.41.17
X-Trace: news.iglou.com 1140836281 192.107.41.17 (24 Feb 2006 21:58:01 -0500)
Lines: 15
X-Original-NNTP-Posting-Host: 192.107.41.17
Path: g2news1.google.com!news2.google.com!news4.google.com!newshub.sdsu.edu!
logbridge.uoregon.edu!arclight.uoregon.edu!news.netins.net!uunet!
spool.news.uu.net!ash.uu.net!news.iglou.com!shell1!rbernardo
Xref: g2news1.google.com comp.sys.atari.8bit:2403

On Fri, 24 Feb 2006, Thomas wrote:

> I don't seem to have access to the Commodore newsgroup.

    You can go to http://groups.google.com and put in the newsgroup,
comp.sys.cbm or alt.c64

> Does anyone have a 1571 disk drive they would be willing to sell?

    Our club has a few 1571's for sale.

                    FCUG celebrating 25 years,
                    Robert Bernardo
                    Fresno Commodore User Group
                    http://videocam.net.au/fcug

From -6777172437067866343
X-Google-Thread: f8760,3009c945d7d7f0f2
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!pln-e!spln!dex!
extra.newsguy.com!newsp.newsguy.com!not-for-mail
From: gozarcollins@SPAMTRAPhotmail.com
Newsgroups: comp.sys.atari.8bit
Subject: Re: Changing the screen color/luminance on an OS?
Date: 25 Feb 2006 03:01:15 GMT
Organization: http://newsguy.com
Lines: 20
Sender: <gozar@cpe-24-31-183-57.columbus.res.rr.com>
Message-ID: <dtoh9r0uj7@news1.newsguy.com>
References: <1140478418.523557.220770@g14g2000cwa.googlegroups.com>
NNTP-Posting-Host: p-538.newsdawg.com
User-Agent: tin/1.6.2-20030910 ("Pabbay") (UNIX) (Linux/2.4.18-14 (i686))
Xref: g2news1.google.com comp.sys.atari.8bit:2404

Larry <LLppwhite@aol.com> wrote:
> Has anyone had any experience doing this? I have a couple of XL/XE OS
> that have pretty "ugly" viewability, and I'd like to alter the color

> and luminance for better viewing. I haven't any success searching
> through the OS code for the color register(s) or shadows.

Mmm.... I seem to remember a basic program that you could run and it
would ask you what colors you would like and give you the option to
turn off the disk sound. The program would then create a little
autorun.sys that would poke those values on boot up. It doesn't
change the OS, so you don't have it all the time, but back in the
day it worked just dandy for me.

I remember using it a lot to automatically set the left margin to
0, turn off the drive sound, and set a darker blue for the background.

I wish I could remember the name of the program...

--
Ryan 'Gozar' Collins

From -3901142530730776563
X-Google-Thread: f8760,3009c945d7d7f0f2
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Fri, 24 Feb 2006 21:59:14 -0600
Date: Fri, 24 Feb 2006 22:58:39 -0500
From: Pete Rittwage <rcade@rittwage.com>
User-Agent: Mozilla Thunderbird 1.0.7 (Windows/20050923)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit
Subject: Re: Changing the screen color/luminance on an OS?
References: <1140478418.523557.220770@g14g2000cwa.googlegroups.com>
<dtoh9r0uj7@news1.newsguy.com>
In-Reply-To: <dtoh9r0uj7@news1.newsguy.com>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
Message-ID: <kZCdnXcyTM2OS2LenZ2dnUVZ_tednZ2d@comcast.com>
Lines: 34
NNTP-Posting-Host: 68.47.36.173
X-Trace: sv3-
wZN9pqVvCThO4dckqXDLbQkeii7inhpxzoL2W0kZDYZh7p9I0+C2zkuwutmqM2l7ZVCqWTaincg605Q!
AabF4HsGjO9oS5/wnbq2kqU9OmbcwtD5OqffWNp5aUlMgzz/f2Dw3Zz/Wwtmo9UYeXwC5Pqxdkb0!
rwIXyAXIpWtN7UA=
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2405

You mean that sound is on purpose?! I thought the I/O just interfered
terribly with my A/V output. :)

Let me know if you find this program or a way to disable that ringing sound.

gozarcollins@SPAMTRAPhotmail.com wrote:
> Larry <LLppwhite@aol.com> wrote:
>
>>Has anyone had any experience doing this? I have a couple of XL/XE OS
>>that have pretty "ugly" viewability, and I'd like to alter the color
>>and luminance for better viewing. I haven't any success searching
>>through the OS code for the color register(s) or shadows.
>
>
> Mmm.... I seem to remember a basic program that you could run and it
> would ask you what colors you would like and give you the option to
> turn off the disk sound. The program would then create a little
> autorun.sys that would poke those values on boot up. It doesn't
> change the OS, so you don't have it all the time, but back in the
> day it worked just dandy for me.
>
> I remember using it a lot to automatically set the left margin to
> 0, turn off the drive sound, and set a darker blue for the background.
>
> I wish I could remember the name of the program...
>

--
-
Pete Rittwage
http://rittwage.com

C64 Preservation Project
http://c64preservation.com

From -613658699449372973
X-Google-Thread: f8760,51ed22c60589bb16
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Sat, 25 Feb 2006 00:20:40 -0600
From: "David Bowden" <nospam@spamsux.org>
Newsgroups: comp.sys.atari.8bit
References: <kNxLf.418680$0l5.247663@dukeread06>
Subject: Re: OT
Date: Sat, 25 Feb 2006 00:20:44 -0600
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2670

X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2670
X-RFC2646: Format=Flowed; Response
Message-ID: <IZSdnUDFBMSlamLenZ2dnUVZ_sKdnZ2d@comcast.com>
Lines: 20
NNTP-Posting-Host: 67.187.76.221
X-Trace: sv3-2nrDGxETA/
SZ787tOo2CtD1MTAA6IUF6LXmFF5uHZfERLW9f+y65HixXOFnFiiVYemSUsOPmukWPa70!
WhPzyC0FZA+eafEYoui4Ns5I7S/wz99PY1KuvHJaDIV9iX0zrLE4SRXVWzDETsWLTGCli1RV6Ce9!
2MWQEwj48Rn9/7TmKE9k5g==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2406

"Docrotcod" <rahbart@cox.net> wrote in message
news:kNxLf.418680$0l5.247663@dukeread06...
>I don't seem to have access to the Commodore newsgroup. And I am first and
>foremost an Atari user. However I have this C128 sitting here and was
>wanting to experiement with it as I never had one in the 'day'. Does
>anyone have a 1571 disk drive they would be willing to sell? TIA

Actually, Doc... I have one laying around here somewhere, even though I
never had a C=. I think I snagged it up years ago in a big lot of shit I
bought for a song.
--
David Bowden
The Undead Mechanic.

AIM & Yahoo: UndeadMechanic

SPAM PROOF EMAIL ADDRESS: same as yahoo/AIM *AT* comcast *DOT* net

From -133414669216396613
X-Google-Thread: f8760,3009c945d7d7f0f2
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Sat, 25 Feb 2006 01:08:31 -0600
From: "David Bowden" <nospam@spamsux.org>
Newsgroups: comp.sys.atari.8bit
References: <1140478418.523557.220770@g14g2000cwa.googlegroups.com>
<dtoh9r0uj7@news1.newsguy.com> <kZCdnXcyTM2OS2LenZ2dnUVZ_tednZ2d@comcast.com>
Subject: Re: Changing the screen color/luminance on an OS?
Date: Sat, 25 Feb 2006 01:08:35 -0600

X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2670
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2670
X-RFC2646: Format=Flowed; Response
Message-ID: <VtmdnXlW7d3yn53ZRVn-rw@comcast.com>
Lines: 46
NNTP-Posting-Host: 67.187.76.221
X-Trace: sv3-2zImRq1DCHiC2LELbeCB95XUtAKqutDeveDk8/
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WkS753tpoMRy8MC0mJ9XhzAfrDRAMJXMSh4Sehzm+B8Jwu8remk2JXJwaWdkMg8oz0m3bAUqXh5d!
bD4pRZlH
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2407

"Pete Rittwage" <rcade@rittwage.com> wrote in message
news:kZCdnXcyTM2OS2LenZ2dnUVZ_tednZ2d@comcast.com...
> You mean that sound is on purpose?! I thought the I/O just interfered
> terribly with my A/V output. :)
>
> Let me know if you find this program or a way to disable that ringing
> sound.

To kill the beeps, POKE 65,0. Poke any other number there to be annoyed once
more.

Simple as that. Or, if you like... even if you don't know jack about
assembly, you can use nearly any assembler to make a custom autorun.sys or
.AR0-9 file to do this for you.

An example would be something like...

```
10  *=65
20  .BYTE 0
```

And then just assemble it to a file. With the Atari Assembler cart, or
Mac/65, it'd be ASM,,#D:AUTORUN.SYS if you have the source code in memory,
or ASM#D:filename,,#D:AUTORUN.SYS if it's stored on disk.

You can repeat that string as many times as you like.

```
10  *=65
20  .BYTE 0
30  *=82
40  .BYTE 0
```

This routine will kill the I/O beep and set the left screen margin to 0

instead of 2 spaces.

I have a disk based assembler I could send to you in atr format, if you
like.
--
David Bowden
The Undead Mechanic.

AIM & Yahoo: UndeadMechanic

SPAM PROOF EMAIL ADDRESS: same as yahoo/AIM *AT* comcast *DOT* net

From -4213264701500294512
X-Google-Thread: f8760,3009c945d7d7f0f2
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Sat, 25 Feb 2006 08:39:38 -0600
Date: Sat, 25 Feb 2006 09:39:12 -0500
From: Pete Rittwage <rcade@rittwage.com>
User-Agent: Mozilla Thunderbird 1.0.7 (Windows/20050923)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit
Subject: Re: Changing the screen color/luminance on an OS?
References: <1140478418.523557.220770@g14g2000cwa.googlegroups.com>
<dtoh9r0uj7@news1.newsguy.com> <kZCdnXcyTM2OS2LenZ2dnUVZ_tednZ2d@comcast.com>
<VtmdnXlW7d3yn53ZRVn-rw@comcast.com>
In-Reply-To: <VtmdnXlW7d3yn53ZRVn-rw@comcast.com>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
Message-ID: <RtCdnT8R2Ne38Z3ZnZ2dnUVZ_sKdnZ2d@comcast.com>
Lines: 49
NNTP-Posting-Host: 68.47.36.173
X-Trace: sv3-SbzIyXUTjD3unefRAgOSNzgTKls8EJDyFBCc2RKjzIk5Yhp3DgFxctYImXV9HqYCP9/
yjiY6iBtYBNY!gw22hqhCLVdy66NgfyuOBxfwhXUYKYVrY/cblptnIkWm1MecPYk3gSTuZIsmXIJsZG2Y/
RqgjhYd!Kf9I0PwqGD0hj7g=
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2408

Thanks for the info. I can assemble it OK.

David Bowden wrote:

> "Pete Rittwage" <rcade@rittwage.com> wrote in message
> news:kZCdnXcyTM2OS2LenZ2dnUVZ_tednZ2d@comcast.com...
>
>>You mean that sound is on purpose?! I thought the I/O just interfered
>>terribly with my A/V output. :)
>>
>>Let me know if you find this program or a way to disable that ringing
>>sound.
>
>
> To kill the beeps, POKE 65,0. Poke any other number there to be annoyed once
> more.
>
> Simple as that. Or, if you like... even if you don't know jack about
> assembly, you can use nearly any assembler to make a custom autorun.sys or
> .AR0-9 file to do this for you.
>
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>
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> 20 .BYTE 0
>
> And then just assemble it to a file. With the Atari Assembler cart, or
> Mac/65, it'd be ASM,,#D:AUTORUN.SYS if you have the source code in memory,
> or ASM#D:filename,,#D:AUTORUN.SYS if it's stored on disk.
>
> You can repeat that string as many times as you like.
>
> 10 *=65
> 20 .BYTE 0
> 30 *=82
> 40 .BYTE 0
>
> This routine will kill the I/O beep and set the left screen margin to 0
> instead of 2 spaces.
>
> I have a disk based assembler I could send to you in atr format, if you
> like.

--
-
Pete Rittwage
http://rittwage.com

C64 Preservation Project
http://c64preservation.com

From 5620146236338410122
X-Google-Thread: f8760,6668192ed73b60db,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news4.google.com!news.glorb.com!

newsfeed-east.nntpserver.com!nntpserver.com!statler.nntpserver.com!
hydra.nntpserver.com!not-for-mail
From: Rory McMahon <rorymcmahonNOSPAM@yahoo.com>
Newsgroups: comp.sys.atari.8bit
Subject: Trak drive repair.
Date: Sat, 25 Feb 2006 10:04:45 -0600
Organization: SCAT Users Group ST librarian
Reply-To: rorymcmahonNOSPAM@yahoo.com
Message-ID: <jnv00255vqn3roqisljf4omqiugijqc86q@4ax.com>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 16
NNTP-Posting-Date: 25 Feb 2006 16:08:32 GMT
X-Complaints-To: abuse@nntpserver.com
Xref: g2news1.google.com comp.sys.atari.8bit:2409

Hi all,

Does anyone repair these drives? I have one that needs some repair.
The drive powers up, but cannot be accessed. The drive keeps switching
between single and double density. Doesn't seem to find the first
sector. When setup as drive 2, and I try to do a disk directory, it
knows to go to track 20, so I think it may be a matter of alignment
and possibly a speed check. afaik,I dont think the drive is in
diagnostic mode.

Any help would be appreciated.

Thanks
Rory McMahon
Elburn, IL
USA
*** Free account sponsored by SecureIX.com ***
*** Encrypt your Internet usage with a free VPN account from http://
www.SecureIX.com ***

From 2718808476267081690
X-Google-Thread: f8760,3009c945d7d7f0f2
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!e56g2000cwe.googlegroups.com!not-for-
mail
From: stephensheppard@hotmail.com
Newsgroups: comp.sys.atari.8bit
Subject: Re: Changing the screen color/luminance on an OS?
Date: 25 Feb 2006 09:27:24 -0800
Organization: http://groups.google.com
Lines: 74
Message-ID: <1140888444.636328.95320@e56g2000cwe.googlegroups.com>
References: <1140478418.523557.220770@g14g2000cwa.googlegroups.com>

   <1140492088.581210.45100@g47g2000cwa.googlegroups.com>
   <1140523319.205104.284330@o13g2000cwo.googlegroups.com>
   <dtgkji$7kq$1@srv.cyf-kr.edu.pl>
   <sf0Lf.2769$VI6.448@newsread1.news.pas.earthlink.net>
   <1140753523.091655.159130@p10g2000cwp.googlegroups.com>
   <1140815920.432004.67620@j33g2000cwa.googlegroups.com>
   <1140826908.870908.138880@i40g2000cwc.googlegroups.com>
NNTP-Posting-Host: 64.48.71.164
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1140888449 7318 127.0.0.1 (25 Feb 2006 17:27:29 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Sat, 25 Feb 2006 17:27:29 +0000 (UTC)
In-Reply-To: <1140826908.870908.138880@i40g2000cwc.googlegroups.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Win98; en-US; rv:1.7.12) Gecko/20050915
Firefox/1.0.7,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: e56g2000cwe.googlegroups.com; posting-host=64.48.71.164;
   posting-account=4ilZLQsAAADHKJufwAjm_Pl2CA076mZi
Xref: g2news1.google.com comp.sys.atari.8bit:2410

stephensheppard@hotmail.com wrote:
> stephensheppard@hotmail.com wrote:
> > stephensheppard@hotmail.com wrote:
> > > Rick Cortese wrote:
> > > > Sc0rpi0 wrote:
> > > > > Larry:
> > > > >
> > > > >
> > > > >>Yes,
> > > > >>those checksums could be tricky.
> > > > >
> > > > >
> > > > > If you changing anything in ROM just calculate new chksums
> > > > > and change it too
> > > >
> > > > Back when I was fooling with OS code I found it easiest to just disable
> > > > the checksum. I can't remember how/where I did it, just a couple of NOPs
> > > > or something in the checksum code. I'm pretty sure at least one of the
> > > > Wooley hacks includes a where and how to that he used for his modified OS.
> > >
> > > I tried just CLC, RTS at $FF73 and $FF92, the checksum verify routines,
> > > but that didn't completely work.
> > >
> > User error!   LOL
> >
> > I had two copies of the patched 800XL dump. Wouldn't you know it, I
> > installed the wrong one on the real 800XL.
> >
> > Sorry, for the mistake!
> >
> > CLC & RTS work perfectly, at locations $FF73 (VFR, Verify First ROM)

> > and $FF92 (VSR, Verify Second ROM).
> >
> > Now I can change the OS all I want and not worry about failed
> > Checksums!
> >
> > So far, I've only changed the Color1 and Color2 default and set the
> > left margin to 0 (versus 2). Unfortunately, MyDOS' DUP.SYS changes it
> > back to 2!
> >
> > OT: Does anyone know how to patch MyDOS?
> >
> > - Steve Sheppard
>
> Me again eating crow.. again!
>
> Although everything seemed fine, one of my changes above has corrupted
> the Self Test! Don't know what else might be affected.
>
> I'm going to shut up now and let some who knows what they are doing
> speak about changing the OS.
>
> - Steve Sheppard

I found the source of my confusion, and why a simple change had such
disasterous results.

My mistake was I used the monitor feature of Atari800Win Plus to do
make my ROM dump, after implementing the changes in the OS, also from
within the monitor.

I did my testing within the emulator by using the monitor RAM command
which allows one to make changes to the any part of the emulated Atari
on-the-fly. Making it possible to perform quick tests as the
Atari800Win Plus will hold the changes throuh a Cold Start.

I assumed that the monitor command, Write C000 FFFF, would give me a
good ROM dump. It didn't.

Everything went smoothly when I used a hex editor. The patched image
works fine.

- Steve Sheppard

From -3596715224339645549
X-Google-Thread: f8760,76fa702e1b203289
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Sun, 26 Feb 2006 08:48:43 -0600

Newsgroups: comp.sys.atari.8bit
From: "Edward S. Baiz Jr." <edbaizjr@comcast.net>
Message-ID: <44016ae47e55e0@comcast.net>
Subject: Re: Getting started with Atari 8-bitters
References: <afvKf.4045$Pv1.2137@bignews6.bellsouth.net>
Organization: I.M.A.G.E./SCAT
User-Agent: Okami Version 3.0B-11 (Atari)
Date: Sun, 26 Feb 2006 09:27:50 +0100 (MET)
X-Sender: NEWSwatch v2.50 (Atari)
Lines: 28
NNTP-Posting-Host: 24.11.255.177
X-Trace: sv3-sE9kRrrpluEhthGttTczh6RbKw0S/lAWLJee/IYG/
N7w0UPmYUJz0vaQRaRnCkSt8RiVcL68QlI4Yn9!
+8MVPFt81NlbHtbq0VVqJRzzxjMI5mF9Lb8QpbuYIcZZ+MqZszBe9n7jG5ufzaDaKQ==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2411

>Hello,
>
>I'm an avid 8-bit computer collector and have picked up a couple of
>Atari 800's on eBay. The first is an original 800, but it did not come
>with a BASIC cart. The second is an 800XL, but it did not come with a
>power supply. I have also purchased a 1050 disk drive, but it did not
>come with any DOS diskettes.
>
>I have a couple of games that were on back sides of C64 software, and
>they both boot and play fine on the standard 800.
>
>Can anyone recommend a website for getting started in collecting and
>using this stuff? Where can I get an RS-232 interface and term
>software? Is there any PC software for writing Atari disks, or for
>using the 1050 disk drive hooked up to the PC like x1541 cables allow
>using Commodore disk drives on a PC?
>
>Any and all information is greatly appreciated!
>
>Thanks,
>

For all your 8-bit needs, I would go to the Best Electronics website.
--
Edward S. Baiz Jr.
    (Gamer)

HADES 060: 256meg Ram - Atari Clone

From 5693181622723818143

X-Google-Thread: f8760,f2e8fcd558f2330f
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!p10g2000cwp.googlegroups.com!not-for-mail
From: "rcade" <peter@rittwage.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Astro Chase questions
Date: 26 Feb 2006 11:30:18 -0800
Organization: http://groups.google.com
Lines: 17
Message-ID: <1140982218.491725.92220@p10g2000cwp.googlegroups.com>
References: <BmKdnWrae5Ik23jeUSdV9g@ptd.net>
NNTP-Posting-Host: 68.47.36.173
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1140982223 31925 127.0.0.1 (26 Feb 2006 19:30:23 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Sun, 26 Feb 2006 19:30:23 +0000 (UTC)
In-Reply-To: <BmKdnWrae5Ik23jeUSdV9g@ptd.net>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Windows NT 5.1; en-US; rv:1.8.0.1) Gecko/20060111 Firefox/1.5.0.1,gzip(gfe),gzip(gfe)
X-HTTP-Via: 1.1 ipcop.localdomain:800 (squid/2.5.STABLE12)
Complaints-To: groups-abuse@google.com
Injection-Info: p10g2000cwp.googlegroups.com; posting-host=68.47.36.173;
   posting-account=1oS1nQwAAACaTaOL8QH4UTLoKXcU6_bn
Xref: g2news1.google.com comp.sys.atari.8bit:2412

Scott S wrote:
> Although First Star's packaging claims the screenshot shown on it (left pic)
> is an "actual game screen" from the Atari version, it's not a screenshot
> from the actual released version (right).
>
> http://tinyurl.com/bj5pb

The planet size and position seems to be randomly generated. Press the
reset switch and you'll see it's different every time.

-
Pete Rittwage
C64 Preservation Project
http://c64preservation.com

From -5090385888987298650
X-Google-Thread: f8760,76fa702e1b203289
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!bigfeed2.bellsouth.net!

bigfeed.bellsouth.net!bignumber.bellsouth.net!news.bellsouth.net!
bignews8.bellsouth.net.POSTED!d0c18751!not-for-mail
From: Payton Byrd <plbyrd@bellsouth.net>
User-Agent: Thunderbird 1.5 (Windows/20051201)
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit
Subject: Re: Getting started with Atari 8-bitters
References: <afvKf.4045$Pv1.2137@bignews6.bellsouth.net>
In-Reply-To: <afvKf.4045$Pv1.2137@bignews6.bellsouth.net>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 13
Message-ID: <_nqMf.49272$bW.46722@bignews8.bellsouth.net>
X-Complaints-To: abuse@bellsouth.net
X-Abuse-Info: Please forward a copy of all headers for proper handling
X-Trace:
mabncmnekmdohbabdbdpiflmbcekedmfhojhikkbagflhcboggnkkcideffgjcklnadhoajcigfmpkjdbe
kmmcclgcnkjeongoddnpoceakplkgopnaffidobadcejjofolkpddbjkcbglmadembpeikmbpldnbk
NNTP-Posting-Date: Sun, 26 Feb 2006 17:58:02 EST
Organization: BellSouth Internet Group
Date: Sun, 26 Feb 2006 17:01:13 -0600
Xref: g2news1.google.com comp.sys.atari.8bit:2413

OK, I've gotten my SIO2PC and the trial version of APE. All has gone
well so far. Where do you guys suggest I find a good library of disk
images?

I'm somewhat interested in games, but more stuff like operating systems,
programming languages, terminals, etc. I also want to check out demos
for the Atari.

--
Payton Byrd
<telnet://paytonbyrd.dyndns.org:6400>
<http://www.paytonbyrd.com>
<http://blogs.ittoolbox.com/visualbasic/dotnet>

From -3436148497550842337
X-Google-Thread: f8760,f2e8fcd558f2330f
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.ptd.net!news.ptd.net.POSTED!
not-for-mail
NNTP-Posting-Date: Sun, 26 Feb 2006 18:35:48 -0600
From: "Scott S" <scottith@ptd.net>
Newsgroups: comp.sys.atari.8bit
References: <BmKdnWrae5Ik23jeUSdV9g@ptd.net>
<1140982218.491725.92220@p10g2000cwp.googlegroups.com>
Subject: Re: Astro Chase questions
Date: Sun, 26 Feb 2006 19:35:45 -0500
X-Priority: 3

X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <lCmdnUMjQKL41J_ZUSdV9g@ptd.net>
Lines: 26
NNTP-Posting-Host: 165.247.175.86
X-Trace: sv3-aQpaqtpswqe69GrbyXRdlOp5dOd6MmB9bDGcZpj2EzUI1fRyBexFJhk9Nlbg/
zStlvo1COhxlp9tBxR!CubtLLhkgrhZOWkA/
hohQWvBHWtH7GuHUdtQYlqemew7V3usiTc4AkjEssnX3329Fo3OBP3JiA==
X-Complaints-To: abuse@ptd.net
X-DMCA-Complaints-To: abuse@ptd.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2414

Aside from that, the landing pad colors are different and the actual version
doesn't say "PRESS TRIGGER TO CONTINUE" on that screen.

"rcade" <peter@rittwage.com> wrote in message
news:1140982218.491725.92220@p10g2000cwp.googlegroups.com...
>
> Scott S wrote:
>> Although First Star's packaging claims the screenshot shown on it (left
>> pic)
>> is an "actual game screen" from the Atari version, it's not a screenshot
>> from the actual released version (right).
>>
>> http://tinyurl.com/bj5pb
>
>
> The planet size and position seems to be randomly generated. Press the
> reset switch and you'll see it's different every time.
>
> -
> Pete Rittwage
> C64 Preservation Project
> http://c64preservation.com
>

From 1512904674009179970
X-Google-Thread: f8760,76fa702e1b203289
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news4.google.com!
border1.nntp.dca.giganews.com!border2.nntp.dca.giganews.com!nntp.giganews.com!
peer01.cox.net!cox.net!p01!fed1read03.POSTED!53ab2750!not-for-mail

From: "RoyE" <r-dean@ cox.net>
Newsgroups: comp.sys.atari.8bit
References: <afvKf.4045$Pv1.2137@bignews6.bellsouth.net>
<_nqMf.49272$bW.46722@bignews8.bellsouth.net>
Subject: Re: Getting started with Atari 8-bitters
Lines: 24
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2670
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2670
Message-ID: <o5sMf.1210$kp3.340@fed1read03>
Date: Sun, 26 Feb 2006 17:55:05 -0700
NNTP-Posting-Host: 68.98.72.240
X-Complaints-To: abuse@cox.net
X-Trace: fed1read03 1141001684 68.98.72.240 (Sun, 26 Feb 2006 19:54:44 EST)
NNTP-Posting-Date: Sun, 26 Feb 2006 19:54:44 EST
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:2415

"Payton Byrd" <plbyrd@bellsouth.net> wrote in message
news:_nqMf.49272$bW.46722@bignews8.bellsouth.net...
| OK, I've gotten my SIO2PC and the trial version of APE. All has gone
| well so far. Where do you guys suggest I find a good library of disk
| images?
|
| I'm somewhat interested in games, but more stuff like operating systems,
| programming languages, terminals, etc. I also want to check out demos
| for the Atari.
|
| --
| Payton Byrd
| <telnet://paytonbyrd.dyndns.org:6400>
| <http://www.paytonbyrd.com>
| <http://blogs.ittoolbox.com/visualbasic/dotnet>

This site has several gamedisks:

http://www.mushca.com/f/atari/index.php

Have fun..

From -246442287754418402
X-Google-Thread: f8760,997d16c33d8673cf,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news3.google.com!sn-xt-sjc-04!sn-xt-
sjc-01!sn-post-01!supernews.com!corp.supernews.com!not-for-mail
From: "Greg Goodwin" <Greg.Goodwinp0.f2.n8.z8@fmlynet.org>
Newsgroups: comp.sys.atari.8bit

Subject: Atari Chat
Date: Sat, 26 Feb 2006 09:42:26
Organization: www.family-bbs.net [FamilyNet International]
Message-ID: <0036ea0f@familynet-international.org>
X-Gateway: NewsGate v1.0 gamma 2 NNTP <-> FidoNet Gateway
X-FTNADDR: 8:8/2.0
X-Complaints-To: abuse@supernews.com
Lines: 29
Xref: g2news1.google.com comp.sys.atari.8bit:2416

FamilyNet International Newsgate

Just a reminder, we have an Atari chat going on this morning from 10 am CST till whenever. I doubt we will have the 14 hour marathon we had last weekend, but it should still be fun.

telnet://216.240.173.22

Rememeber...

bbs
bbs
(might have to do that twice)

(login in)

(enter)
t for talk
c for chat
(put a name in)

You're in! :D

Doctor Clu
typed from an Atari 802. ;)

FamilyNet <> Internet Gated Mail
http://www.familynet-international.org

From -5568207277688387421
X-Google-Thread: f8760,2dc068ee84619f45,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news4.google.com!news.glorb.com!cox.net!
news-xfer.cox.net!p01!dukeread06.POSTED!53ab2750!not-for-mail
Reply-To: "Docrotcod" <rahbart@cox.net>
From: "Docrotcod" <rahbart@cox.net>
Newsgroups: comp.sys.atari.8bit
Subject: Electric Cafe' BBS
Lines: 7
X-Priority: 3

X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <aGKMf.442930$0l5.202406@dukeread06>
Date: Mon, 27 Feb 2006 16:02:43 -0600
NNTP-Posting-Host: 70.185.224.53
X-Complaints-To: abuse@cox.net
X-Trace: dukeread06 1141077766 70.185.224.53 (Mon, 27 Feb 2006 17:02:46 EST)
NNTP-Posting-Date: Mon, 27 Feb 2006 17:02:46 EST
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:2417

Well my 130XE took a dump over the weekend. I suspect the factory 'MT' ram
chips went south. I will be reworking the XE this evening and hope to have
the BBS up by tomorrow morning.

Thomas

From -617121365329139952
X-Google-Thread: f8760,2dc068ee84619f45
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news4.google.com!news.glorb.com!cox.net!
news-xfer.cox.net!p01!dukeread06.POSTED!53ab2750!not-for-mail
Reply-To: "Docrotcod" <rahbart@cox.net>
From: "Docrotcod" <rahbart@cox.net>
Newsgroups: comp.sys.atari.8bit
References: <aGKMf.442930$0l5.202406@dukeread06>
Subject: Re: Electric Cafe' BBS
Lines: 15
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Response
Message-ID: <VdLMf.442933$0l5.8408@dukeread06>
Date: Mon, 27 Feb 2006 16:40:50 -0600
NNTP-Posting-Host: 70.185.224.53
X-Complaints-To: abuse@cox.net
X-Trace: dukeread06 1141080053 70.185.224.53 (Mon, 27 Feb 2006 17:40:53 EST)
NNTP-Posting-Date: Mon, 27 Feb 2006 17:40:53 EST
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:2418

Ok bad power supply... i'll dig out an extra and have it back up tomorrow.
(Possibly this evening)

Thomas

"Docrotcod" <rahbart@cox.net> wrote in message
news:aGKMf.442930$0l5.202406@dukeread06...
> Well my 130XE took a dump over the weekend. I suspect the factory 'MT'
> ram chips went south. I will be reworking the XE this evening and hope to
> have the BBS up by tomorrow morning.
>
> Thomas
>

From 300720167716060066
X-Google-Thread: f8760,3d6461dfafa67b38,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Mon, 27 Feb 2006 17:14:46 -0600
From: Preston Crow <pc-usenet05@crowcastle.net>
Subject: PBI2PC
Date: Mon, 27 Feb 2006 18:14:46 -0500
User-Agent: Pan/0.14.2.91 (As She Crawled Across the Table)
Message-Id: <pan.2006.02.27.23.14.45.803687@crowcastle.net>
Newsgroups: comp.sys.atari.8bit
MIME-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-1
Content-Transfer-Encoding: 8bit
Lines: 15
NNTP-Posting-Host: 24.128.158.157
X-Trace: sv3-PsdYglVOFMOf56h8heldvQtlekPd5IlTgPfozHhkRB72IV9FQAGpjyc/Q/
r4EwAYhrThiOmvRm3QTZA!
UnCRg8YC0koGeEg0bL3Eo9xM+jx01p87NOevdp18Rt9Ir2oDdjJaUy4bDlX3zVP0fYZvpL3TUPZL!
JZEwdfh8wlRgUxxW3b0=
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2419

I'm reading the articles on using the PBI interface at
http://www.geocities.com/dr_seppel/pbi3_eng.htm
and it looks like it should be possible to build a PBI device that works
much like an SIO2PC device, only much faster.

I'm thinking that the ideal design would connect the PBI interface to a
USB port on a PC, and use minimal circuitry. I've never build a USB
device before, but I assume that there are relatively inexpensive
controller chips that would work. A little bit of additional logic and
probably some RAM would also be required.

Anyone want to work on this with me? (In person if you're in the Boston
area.)

--PC (change the email address to almost anything else at the domain)

From -3751126120500688593
X-Google-Thread: f8760,8ddec9de92191c01,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Mon, 27 Feb 2006 17:40:28 -0600
From: Preston Crow <pc-usenet05@crowcastle.net>
Subject: "Disk" 4.0 released
Date: Mon, 27 Feb 2006 18:40:28 -0500
User-Agent: Pan/0.14.2.91 (As She Crawled Across the Table)
Message-Id: <pan.2006.02.27.23.40.27.619610@crowcastle.net>
Newsgroups: comp.sys.atari.8bit
MIME-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-1
Content-Transfer-Encoding: 8bit
Lines: 16
NNTP-Posting-Host: 24.128.158.157
X-Trace: sv3-
f5n1yjEkrYlSpQtuN4nET6qkDYD3x9vDoN1Zkrd1321q+TSLpWtIsrIY2bdLK2SF5Iiq7BarTYF/+de!
1oA8oEdEZRRn2kHQdq3NRq7T7nF/LXdaRl78TX5f40MlTOxpToJCMs3OlfXJoYYEGwGeIFZOE5tf!
u4GoF5uVQxZy4NI0f3o=
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2420

http://www.crowcastle.net/preston/atari/

"Disk" version 4.0

It started as a simple sector editor, but I've added all sorts of features
to it along the way. Slower code was re-written in assembly. Features
were added.

The 4.0 release includes bug fixes and some new features.

I would very much appreciate any feedback.

And I'm hoping to add double density support at some point in the future,
once I obtain a drive that supports it.

--PC

From 7919743786305444876
X-Google-Thread: f8760,ff135dff4406ba13
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news4.google.com!news.glorb.com!
newsfeeder.wxs.nl!newsfeed01.sul.t-online.de!t-online.de!texta.sil.at!
newsfeed.utanet.at!newsfeed.aon.at!newsreader02.highway.telekom.at!not-for-mail
From: "Daniel Mandic" <daniel_mandic@ping.at>
Subject: Re: would this have saved atari?
Newsgroups: comp.sys.atari.8bit
References: <1136233533.386339.167090@o13g2000cwo.googlegroups.com>
<ds8i82vpl1@lust.ihug.co.nz>
<1140587808.109960.282700@g14g2000cwa.googlegroups.com>
<pan.2006.02.22.14.29.42.192011@charter.net> <C021FF89.1896%gfa-basic@mint.net>
<43FD3BE9.6090501@bellsouth.net>
User-Agent: XanaNews/1.17.6.6
MIME-Version: 1.0
Content-Type: text/plain; charset=iso-8859-1
Date: 28 Feb 2006 11:30:27 GMT
Lines: 29
Message-ID: <44043453$0$6924$91cee783@newsreader02.highway.telekom.at>
NNTP-Posting-Host: 62.47.14.164
X-Trace: 1141126227 newsreader02.highway.telekom.at 6924 62.47.14.164:32027
Xref: g2news1.google.com comp.sys.atari.8bit:2421

Payton Byrd wrote:

> IMO, the failure of both companies is directly tied to Irving Gould
> and Jack Tramiel. Why Irving Gould and Atari? Because the act of
> firing Jack Tramiel killed both companies because Jack at Atari was
> too possessed with outdoing Commodore instead of focusing on product,
> but Jack was Commodore's rudder and was the perfect fit for managing
> their engineers. I don't think Jack fit the culture of Atari and
> Commodore was just adrift without him.

erm..

the most worse I know, is Irving Gould and and not to forget: Mehdi Ali

Tramiel and Tramiel and.... etc.. have done a big contribution. Space
Shuttle, Mike Oldfield, just to name a few successors/user with Atari
Hardware.

Jack Tramiel left the 8bit market, and he also made some extra-money
with the XE, GS etc.. -series. But the ST/TT and Falcon series is
extra-class.

Kind Regards,

Daniel Mandic

From 5202016712821183774
X-Google-Thread: f8760,ff135dff4406ba13
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!newsfeed00.sul.t-online.de!
newsfeed01.sul.t-online.de!t-online.de!texta.sil.at!newsfeed.utanet.at!
newsfeed.aon.at!newsreader01.highway.telekom.at!not-for-mail
From: "Daniel Mandic" <daniel_mandic@ping.at>
Subject: Re: would this have saved atari?
Newsgroups: comp.sys.atari.8bit
References: <1136233533.386339.167090@o13g2000cwo.googlegroups.com>
<ds8i82vpl1@lust.ihug.co.nz>
<1140587808.109960.282700@g14g2000cwa.googlegroups.com>
<pan.2006.02.22.14.29.42.192011@charter.net> <C021FF89.1896%gfa-basic@mint.net>
<43FD3BE9.6090501@bellsouth.net> <pan.2006.02.23.21.26.54.29821@charter.net>
<SGxLf.39528$bW.2317@bignews8.bellsouth.net>
User-Agent: XanaNews/1.17.6.6
MIME-Version: 1.0
Content-Type: text/plain; charset=iso-8859-1
Date: 28 Feb 2006 11:32:29 GMT
Lines: 18
Message-ID: <440434cd$0$1234$91cee783@newsreader01.highway.telekom.at>
NNTP-Posting-Host: 62.47.14.164
X-Trace: 1141126349 newsreader01.highway.telekom.at 1234 62.47.14.164:55151
Xref: g2news1.google.com comp.sys.atari.8bit:2422

Payton Byrd wrote:

> Atari lovers should disdain Irving Gould as much as us Commodore nuts.

Hi Payton!

Probably AMIGA nuts. Commodore Amiga did not care much about the C64,
IMHO.

Best Regards,

Daniel Mandic

From 1339841506546586272
X-Google-Thread: f8760,ff135dff4406ba13
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!atl-c05.usenetserver.com!
news.usenetserver.com!cycny01.gnilink.net!bigfeed3.bellsouth.net!
bigfeed.bellsouth.net!bignumber.bellsouth.net!news.bellsouth.net!
bignews8.bellsouth.net.POSTED!d0c18751!not-for-mail
From: Payton Byrd <plbyrd@bellsouth.net>
User-Agent: Thunderbird 1.5 (Windows/20051201)
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit
Subject: Re: would this have saved atari?
References: <1136233533.386339.167090@o13g2000cwo.googlegroups.com>
<ds8i82vpl1@lust.ihug.co.nz>
<1140587808.109960.282700@g14g2000cwa.googlegroups.com>
<pan.2006.02.22.14.29.42.192011@charter.net> <C021FF89.1896%gfa-basic@mint.net>
<43FD3BE9.6090501@bellsouth.net>
<44043453$0$6924$91cee783@newsreader02.highway.telekom.at>
In-Reply-To: <44043453$0$6924$91cee783@newsreader02.highway.telekom.at>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 39
Message-ID: <x5XMf.52339$bW.6812@bignews8.bellsouth.net>
X-Complaints-To: abuse@bellsouth.net
X-Abuse-Info: Please forward a copy of all headers for proper handling
X-Trace:
mabncmnekmdohbabdbdpiflmbcekedmfhojhikkbagflhcbokdobfekdnhmmahngppbdbpjendlehjmhbe
kmmcclgcnkjeonlffbgppbafbdfoffpnaffidobadcejjobaebkeammmcleflcmldjhobphegcgdfo
NNTP-Posting-Date: Tue, 28 Feb 2006 07:11:09 EST
Organization: BellSouth Internet Group
Date: Tue, 28 Feb 2006 06:14:22 -0600
Xref: g2news1.google.com comp.sys.atari.8bit:2423

Daniel Mandic wrote:
> Payton Byrd wrote:
>
>> IMO, the failure of both companies is directly tied to Irving Gould
>> and Jack Tramiel. Why Irving Gould and Atari? Because the act of
>> firing Jack Tramiel killed both companies because Jack at Atari was
>> too possessed with outdoing Commodore instead of focusing on product,
>> but Jack was Commodore's rudder and was the perfect fit for managing
>> their engineers. I don't think Jack fit the culture of Atari and
>> Commodore was just adrift without him.
>
>
>
> erm..
>
> the most worse I know, is Irving Gould and and not to forget: Mehdi Ali
>
> Tramiel and Tramiel and.... etc.. have done a big contribution. Space
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>
> Jack Tramiel left the 8bit market, and he also made some extra-money
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> extra-class.
>

The interesting thing about Amiga is that if it weren't for Jack, it
would have been an Atari product, which is where it would have been more
successful because the Amiga's architecture was more similar to the
Atari 8-bit line, where the ST's architecture was closer to the C64
line. Commodore had the chip resources (MOS Tech) to make the ST's
architecture even more interesting than it was and it also had the
people to parlay a smooth transition to the ST from the 64/128 line.

--
Payton Byrd
<telnet://paytonbyrd.dyndns.org:6400>
<http://www.paytonbyrd.com>
<http://blogs.ittoolbox.com/visualbasic/dotnet>

From -7254497168733472404
X-Google-Thread: f8760,f2e8fcd558f2330f
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Tue, 28 Feb 2006 06:24:51 -0600
Newsgroups: comp.sys.atari.8bit
From: "Edward S. Baiz Jr." <edbaizjr@comcast.net>
Message-ID: <4403ec226d54d0@comcast.net>
Subject: Re: Astro Chase questions
References: <BmKdnWrae5Ik23jeUSdV9g@ptd.net>
 <1140982218.491725.92220@p10g2000cwp.googlegroups.com>
Organization: I.M.A.G.E./SCAT
User-Agent: Okami Version 3.0B-11 (Atari)
Date: Tue, 28 Feb 2006 07:08:24 +0100 (MET)
X-Sender: NEWSwatch v2.50 (Atari)
Lines: 19
NNTP-Posting-Host: 24.11.255.177
X-Trace: sv3-
FO36RwK9PdYxnBDkUIsQeDlrsllx11OXDkeqIMrKSj5L1W+Eky5a0gEsLPdycrePpICdFBufOij6UYB!
Th72plS6lCtltWPt76nFm+ciLdzXbQpEWPOvDUGeE2B6snKpp0oLIvxzks+trkhSvw==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2424

>
>Scott S wrote:
>> Although First Star's packaging claims the screenshot shown on it (left pic)
>> is an "actual game screen" from the Atari version, it's not a screenshot
>> from the actual released version (right).
>>
>> http://tinyurl.com/bj5pb
>
>
>The planet size and position seems to be randomly generated. Press the
>reset switch and you'll see it's different every time.

And that is what makes this a fantastic game. You do not get the same setup
which an be memorized.
--
Edward S. Baiz Jr.
    (Gamer)

HADES 060: 256meg Ram - Atari Clone

From 6196796746578830377
X-Google-Thread: f8760,ff135dff4406ba13
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII
Path: g2news1.google.com!news1.google.com!news4.google.com!news.glorb.com!
newsfeed.inode.at!newsfeed.aon.at!newsreader01.highway.telekom.at!not-for-mail
From: "Daniel Mandic" <daniel_mandic@ping.at>
Subject: Re: would this have saved atari?
Newsgroups: comp.sys.atari.8bit
References: <1136233533.386339.167090@o13g2000cwo.googlegroups.com>
<ds8i82vpl1@lust.ihug.co.nz>
<1140587808.109960.282700@g14g2000cwa.googlegroups.com>
<pan.2006.02.22.14.29.42.192011@charter.net> <C021FF89.1896%gfa-basic@mint.net>
<43FD3BE9.6090501@bellsouth.net>
<44043453$0$6924$91cee783@newsreader02.highway.telekom.at>
<x5XMf.52339$bW.6812@bignews8.bellsouth.net>
User-Agent: XanaNews/1.17.6.6
MIME-Version: 1.0
Content-Type: text/plain; charset=iso-8859-1
Content-Transfer-Encoding: 8bit
Date: 28 Feb 2006 13:03:33 GMT
Lines: 28
Message-ID: <44044a25$0$1227$91cee783@newsreader01.highway.telekom.at>
NNTP-Posting-Host: 62.47.14.164
X-Trace: 1141131813 newsreader01.highway.telekom.at 1227 62.47.14.164:65149
Xref: g2news1.google.com comp.sys.atari.8bit:2425

Payton Byrd wrote:

> The interesting thing about Amiga is that if it weren't for Jack, it
> would have been an Atari product, which is where it would have been
> more successful because the Amiga's architecture was more similar to

> the Atari 8-bit line, where the ST's architecture was closer to the
> C64 line. Commodore had the chip resources (MOS Tech) to make the
> ST's architecture even more interesting than it was and it also had
> the people to parlay a smooth transition to the ST from the 64/128
> line.

I think this story can be expanded in many directions. I like the way,
Miner and Haynie. The tribble A Chipset, and so. AGA, ECS as well.

It was many future-music at that time. The way of the Tramiels is
honourable, as well the way of [Gould's] Team, Haynie, Fischer,
Augenbraun, Nesbitt and many many other people.

Maybe the managers paid too much attention to the IBM-PC Market. But
they should release the AAA-Amiga. ermm.. as a penalty :)

Best Regards,

Daniel Mandic

From 7921726133293853649
X-Google-Thread: f8760,f2e8fcd558f2330f
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.ptd.net!news.ptd.net.POSTED!not-for-mail
NNTP-Posting-Date: Tue, 28 Feb 2006 08:14:39 -0600
From: "Scott S" <scottith@ptd.net>
Newsgroups: comp.sys.atari.8bit
References: <BmKdnWrae5Ik23jeUSdV9g@ptd.net>
<1140982218.491725.92220@p10g2000cwp.googlegroups.com>
<4403ec226d54d0@comcast.net>
Subject: Re: Astro Chase questions
Date: Tue, 28 Feb 2006 09:10:13 -0500
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <OS2dnRg-wNpNx5nZUSdV9g@ptd.net>
Lines: 38
NNTP-Posting-Host: 165.247.174.214
X-Trace: sv3-fx4Z5Z93mXmvfRespuklw8aQjVbqr1Ez1HhpO0eN7Pc/
+zVuwdn5KLTUU1n882j1iuUaOuZxlD0NUTO!
NWjZxnOa0g+nDUUodPwA4tnNu04NEBfMRZ1Ifv0SegoaXW91GBhiaavbHh59PSIS8DLXMqvtcnA=
X-Complaints-To: abuse@ptd.net
X-DMCA-Complaints-To: abuse@ptd.net

X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2426

I recently found out that there's only 32 levels on the Parker Bros version,
after which it resets back to 1. The First Star version's manual mentions
34 levels (the P.B. manual doesn't mention how many there are)

There's also 7 different animation sequences (every 4th level). The first
shows you returning to no reception, the 2nd a crowd is present, the 3rd
shows a car pulling up with you getting in it, the 4th has 6 solders
following the car, the 5th has 12 solders, the 6th adds 3 dogs, the 7th has
the car pull away just before you get in, and shows you chasing after the
procession, the 8th is a repeat of the 7th.

"Edward S. Baiz Jr." <edbaizjr@comcast.net> wrote in message
news:4403ec226d54d0@comcast.net...
> >
>>Scott S wrote:
>>> Although First Star's packaging claims the screenshot shown on it (left
>>> pic)
>>> is an "actual game screen" from the Atari version, it's not a screenshot
>>> from the actual released version (right).
>>>
>>> http://tinyurl.com/bj5pb
>>
>>
>>The planet size and position seems to be randomly generated. Press the
>>reset switch and you'll see it's different every time.
>
> And that is what makes this a fantastic game. You do not get the same
> setup
> which an be memorized.
> --
> Edward S. Baiz Jr.
>   (Gamer)
>
> HADES 060: 256meg Ram - Atari Clone

From -1718024038259378609
X-Google-Thread: f8760,ff135dff4406ba13
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII
Path: g2news1.google.com!news2.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!nx01.iad01.newshosting.com!
newshosting.com!69.28.186.75.MISMATCH!hwmnpeer01.lga!hwmedia!news.highwinds-

media.com!bigfeed2.bellsouth.net!bigfeed.bellsouth.net!bignumber.bellsouth.net!
news.bellsouth.net!bignews2.bellsouth.net.POSTED!d0c18751!not-for-mail
From: Payton Byrd <plbyrd@bellsouth.net>
User-Agent: Thunderbird 1.5 (Windows/20051201)
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit
Subject: Re: would this have saved atari?
References: <1136233533.386339.167090@o13g2000cwo.googlegroups.com>
<ds8i82vpl1@lust.ihug.co.nz>
<1140587808.109960.282700@g14g2000cwa.googlegroups.com>
<pan.2006.02.22.14.29.42.192011@charter.net> <C021FF89.1896%gfa-basic@mint.net>
<43FD3BE9.6090501@bellsouth.net>
<44043453$0$6924$91cee783@newsreader02.highway.telekom.at>
<x5XMf.52339$bW.6812@bignews8.bellsouth.net>
<44044a25$0$1227$91cee783@newsreader01.highway.telekom.at>
In-Reply-To: <44044a25$0$1227$91cee783@newsreader01.highway.telekom.at>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: quoted-printable
Lines: 34
Message-ID: <aAZMf.54$o7.40@bignews2.bellsouth.net>
X-Complaints-To: abuse@bellsouth.net
X-Abuse-Info: Please forward a copy of all headers for proper handling
X-Trace:
ogjnolidcdijhjikdbdpiflmbcekedmfhojhikkbagflhcboofbcidagplfbammcnadhoajcigfmpkjdbe
kmmcclgcnkjeonlffbgppbafbdfoffpnaffidobadcejjogmhgjbgghoohhlmeaoaggfblacphkafe
NNTP-Posting-Date: Tue, 28 Feb 2006 10:00:22 EST
Organization: BellSouth Internet Group
Date: Tue, 28 Feb 2006 09:03:35 -0600
Xref: g2news1.google.com comp.sys.atari.8bit:2427

Daniel Mandic wrote:
> Payton Byrd wrote:
>=20
>> The interesting thing about Amiga is that if it weren't for Jack, it
>> would have been an Atari product, which is where it would have been
>> more successful because the Amiga's architecture was more similar to
>> the Atari 8-bit line, where the ST's architecture was closer to the
>> C64 line. Commodore had the chip resources (MOS Tech) to make the
>> ST's architecture even more interesting than it was and it also had
>> the people to parlay a smooth transition to the ST from the 64/128
>> line.
>=20
>=20
>=20
> I think this story can be expanded in many directions. I like the way,
> Miner and Haynie. The tribble A Chipset, and so. AGA, ECS as well.
>=20
> It was many future-music at that time. The way of the Tramiels is
> honourable, as well the way of [Gould=B4s] Team, Haynie, Fischer,
> Augenbraun, Nesbitt and many many other people.

I can't think of anything positive that Gould brought to the table after =

bailing Jack out of the big financial scandal in the 60s. After that, =

he was solely in it to fund his playboy lifestyle and he didn't care who =

or what was destroyed in the process.

--=20
Payton Byrd
<telnet://paytonbyrd.dyndns.org:6400>
<http://www.paytonbyrd.com>
<http://blogs.ittoolbox.com/visualbasic/dotnet>

From -9089681925863171392
X-Google-Thread: f8760,3d6461dfafa67b38
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news4.google.com!newshub.sdsu.edu!elnk-
nf2-pas!newsfeed.earthlink.net!stamper.news.pas.earthlink.net!
newsread1.news.pas.earthlink.net.POSTED!ccf20f92!not-for-mail
From: Rick Cortese <ricortes@earthlink.net>
User-Agent: Mozilla/5.0 (Windows; U; Windows NT 5.1; en-US; rv:1.6) Gecko/20040113
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit
Subject: Re: PBI2PC
References: <pan.2006.02.27.23.14.45.803687@crowcastle.net>
In-Reply-To: <pan.2006.02.27.23.14.45.803687@crowcastle.net>
Content-Type: text/plain; charset=us-ascii; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 33
Message-ID: <ZU_Mf.4025$VI6.1287@newsread1.news.pas.earthlink.net>
Date: Tue, 28 Feb 2006 16:30:49 GMT
NNTP-Posting-Host: 4.246.45.68
X-Complaints-To: abuse@earthlink.net
X-Trace: newsread1.news.pas.earthlink.net 1141144249 4.246.45.68 (Tue, 28 Feb 2006
08:30:49 PST)
NNTP-Posting-Date: Tue, 28 Feb 2006 08:30:49 PST
Organization: EarthLink Inc. -- http://www.EarthLink.net
Xref: g2news1.google.com comp.sys.atari.8bit:2428

Preston Crow wrote:
> I'm reading the articles on using the PBI interface at
> http://www.geocities.com/dr_seppel/pbi3_eng.htm
> and it looks like it should be possible to build a PBI device that works
> much like an SIO2PC device, only much faster.
>
> I'm thinking that the ideal design would connect the PBI interface to a
> USB port on a PC, and use minimal circuitry. I've never build a USB
> device before, but I assume that there are relatively inexpensive
> controller chips that would work. A little bit of additional logic and
> probably some RAM would also be required.
>

> Anyone want to work on this with me? (In person if you're in the Boston
> area.)
>
> --PC (change the email address to almost anything else at the domain)

Hi Preston,

While I think a PBI device and USB are both a good idea I don't think
you will be able to get as huge a performance increase as you might
imagine in real world applications. It comes down to the Atari only
effectively being able to do ~.1 MIPs so you can only do ~24k load, inc,
store, branch, operations a second. Figure at ~57k BAUD the serial buss
is already doing ~7k.

I guess if you are willing to do DMA you could make it quite a bit
faster but that would be a much more involved design.

I've seen some of the USB on a chip designs, I think Rabbit is one of
them: Souped up 8049 type micro doing the work. It might be easier to
map it into the Atari hardware registers at $D000-$D7FFF. IIRC The page
wide decoding is already done and mostly open at $D600-$D7FFF.

From 4504568670852843641
X-Google-Thread: f8760,ce81d0b40e0c1b58,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news2.volia.net!koehntopp.de!
newsfeed.freenet.de!news-out1.kabelfoon.nl!newsfeed.kabelfoon.nl!
bandi.nntp.kabelfoon.nl!138.199.65.86.MISMATCH!sn-ams-06!sn-xt-ams-03!sn-post-
ams-02!sn-post-01!supernews.com!corp.supernews.com!not-for-mail
From: "Greg Goodwin" <Greg.Goodwinp0.f2.n8.z8@fmlynet.org>
Newsgroups: comp.sys.atari.8bit
Subject: Atari Chat-Tuesday 8 pm CST
Date: Mon, 28 Feb 2006 10:29:52
Organization: www.family-bbs.net [FamilyNet International]
Message-ID: <003713cd@familynet-international.org>
X-Gateway: NewsGate v1.0 gamma 2 NNTP <-> FidoNet Gateway
X-FTNADDR: 8:8/2.0
X-Complaints-To: abuse@supernews.com
Lines: 25
Xref: g2news1.google.com comp.sys.atari.8bit:2429

FamilyNet International Newsgate

    We have the Atari chat tonight at 8 pm CST. Directions below...

> Just a reminder, we have an Atari chat going on this morning from 10 am
> CST till whenever. I doubt we will have the 14 hour marathon we had last
> weekend, but it should still be fun.
> telnet://216.240.173.22
> Rememeber...
> bbs

> bbs
> (might have to do that twice)
> (login in)
> (enter)
> t for talk
> c for chat
> (put a name in)
> You're in! :D

> Doctor Clu
> typed from an Atari 802. ;)

FamilyNet <> Internet Gated Mail
http://www.familynet-international.org

From 3917183027245642502
X-Google-Thread: f8760,74d6df526a38898f
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!newsfeed00.sul.t-online.de!t-online.de!npeer.de.kpn-
eurorings.net!feeder1.cambrium.nl!feed.tweaknews.nl!138.199.65.86.MISMATCH!sn-
ams-06!sn-xt-ams-05!sn-post-ams-01!sn-post-01!supernews.com!corp.supernews.com!
not-for-mail
From: "Greg Goodwin" <Greg.Goodwinp0.f2.n8.z8@fmlynet.org>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Another Atari BBS!
Date: Mon, 28 Feb 2006 11:30:06
Organization: www.family-bbs.net [FamilyNet International]
Message-ID: <003716c8@familynet-international.org>
References: <wbZBf.320268$0l5.190672@dukeread06>
X-Gateway: NewsGate v1.0 gamma 2 NNTP <-> FidoNet Gateway
X-FTNADDR: 8:8/2.0
X-Complaints-To: abuse@supernews.com
Lines: 40
Xref: g2news1.google.com comp.sys.atari.8bit:2430

FamilyNet International Newsgate

    Message stating no luck getting on the Electric Cafe today. (sniff!)

    Doc Clu

> From: "Docrotcod" <rahbart@cox.net>

> Thank you very much, it's nice to be wanted ;)

> "Ronald J. Hall" <dark_lord@charter.net> wrote in message
> news:pan.2006.01.26.04.37.03.797132@charter.net...

>> On Wed, 25 Jan 2006 15:50:26 -0600, Docrotcod wrote:
>>
>>> Well after somewhat popular demand, I have put my BBS back up.
>>>
>>> The Electric Cafe'
>>>
>>> Telnet over to thecafe.dtdns.net and use PORT 8888
>>>
>>> Everything is still intact. I have moved the equipment to my office to
>>> make
>>> it a bit easier to manage.
>>>
>>> Thomas
>>
>> Hey, glad to see you back online! :-)
>>
>> --
>> _/_/_/_

Ok the BBS is back up. I have replaced the power supply and all is well.
While I had the computer at the house I reworked my soldering handywork from
15 years ago and it seems to run fine.

Telnet: thecafe.dtdns.net / use port 8888

Thomas

From 3319416004235274329
X-Google-Thread: f8760,74d6df526a38898f
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!newshub.sdsu.edu!peer01.west.cox.net!
cox.net!p02!dukeread06.POSTED!53ab2750!not-for-mail
Reply-To: "Docrotcod" <rahbart@cox.net>
From: "Docrotcod" <rahbart@cox.net>
Newsgroups: comp.sys.atari.8bit
References: <wbZBf.320268$0l5.190672@dukeread06> <003716c8@familynet-
international.org>
Subject: Re: Another Atari BBS!
Lines: 49
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <d11Nf.444654$0l5.211168@dukeread06>
Date: Tue, 28 Feb 2006 12:56:04 -0600
NNTP-Posting-Host: 70.185.224.53
X-Complaints-To: abuse@cox.net
X-Trace: dukeread06 1141152969 70.185.224.53 (Tue, 28 Feb 2006 13:56:09 EST)
NNTP-Posting-Date: Tue, 28 Feb 2006 13:56:09 EST
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:2432

It's up now. Bad power supply. Hey those sealed units (power supplies) are
throw away units right?

Thomas

"Greg Goodwin" <Greg.Goodwinp0.f2.n8.z8@fmlynet.org> wrote in message
news:003716c8@familynet-international.org...
> FamilyNet International Newsgate
>
>   Message stating no luck getting on the Electric Cafe today. (sniff!)
>
>   Doc Clu
>
>

>
>> From: "Docrotcod" <rahbart@cox.net>
>
>> Thank you very much, it's nice to be wanted ;)
>
>> "Ronald J. Hall" <dark_lord@charter.net> wrote in message
>> news:pan.2006.01.26.04.37.03.797132@charter.net...
>>> On Wed, 25 Jan 2006 15:50:26 -0600, Docrotcod wrote:
>>>
>>>> Well after somewhat popular demand, I have put my BBS back up.
>>>>
>>>> The Electric Cafe'
>>>>
>>>> Telnet over to thecafe.dtdns.net and use PORT 8888
>>>>
>>>> Everything is still intact. I have moved the equipment to my office to
>>>> make
>>>> it a bit easier to manage.
>>>>
>>>> Thomas
>>>
>>> Hey, glad to see you back online! :-)
>>>
>>> --
>>> _/_/_/_

international.org> <d11Nf.444654$0l5.211168@dukeread06>
X-NoArchive: Yes
X-Offender: Blondie
X-Face: "HPqG~#g:rpB^{}wN[-'q4PUSYnh*~w\D8_av0#QP<L2")x{Wy$Ki[W$<%-8`e`cCD*<Iw.
*5p)2,Ifr;Bb~3ppgx$o.G,%iH;\OA%=y1kb{+/>xm^U4y\VgCD$*T5`0t)BJEn#&i2>pCfxohs(Y` |
rbxHZA4OaB:!Q)m`~o,3"h!BZjl}k,E?Nsi-}.,ineK$e7e~sAuSsq8'|D0y<AoOp-9M-t$>p4#
MIME-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-1
Content-Transfer-Encoding: 8bit
X-Complaints-To: abuse@supernews.com
Lines: 15
Xref: g2news1.google.com comp.sys.atari.8bit:2433

On Tue, 28 Feb 2006 12:56:04 -0600, Docrotcod wrote:

> It's up now. Bad power supply. Hey those sealed units (power supplies) are
> throw away units right?

Usually, you can get in, but putting them back together may be
troublesome, since they don't all seem to have plugs over the screw holes.
Some appear to be glued together.

Mind you, gaffer tape works wonders.   :-)

--
  Regards _
          /)   "The blindingly obvious is
         / _)rad   never immediately apparent"

From -7406629527532836676
X-Google-Thread: f8760,f2e8fcd558f2330f
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.ptd.net!news.ptd.net.POSTED!not-for-mail
NNTP-Posting-Date: Tue, 28 Feb 2006 18:46:43 -0600
From: "Scott S" <scottith@ptd.net>
Newsgroups: comp.sys.atari.8bit
References: <BmKdnWrae5Ik23jeUSdV9g@ptd.net>
<1140982218.491725.92220@p10g2000cwp.googlegroups.com>
<4403ec226d54d0@comcast.net> <OS2dnRg-wNpNx5nZUSdV9g@ptd.net>
Subject: Re: Astro Chase questions
Date: Tue, 28 Feb 2006 19:45:39 -0500
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Response
Message-ID: <QsmcndmJOpRoc5nZUSdV9g@ptd.net>
Lines: 52
NNTP-Posting-Host: 165.247.174.145

X-Trace: sv3-l7XeNDoQtS8Twkq6wGrgKX/
howm4tQtQiNvOJbuyddW2jhUawHnpnXmI24LXpAQnaQmJwYYNrJXytSC!
lJtTukR0G9Pcu1rUBT905dTXQ333rREkllM2faXY0IH3RqRWldtKwVrkwvs7Zj/67xvtH6bdL2g=
X-Complaints-To: abuse@ptd.net
X-DMCA-Complaints-To: abuse@ptd.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2434

Another difference between the original First Star version and the Parker Bros and the Max-A-Flex versions is the stars on the main screen are yellow in the original (same with the shield depots and energy generators); in the others they are all purple. A side note: On Earth, the stars are normally blue, except when the ship is taking off (purple) or landing (pink); they match the color outline of the ships rocket fire.

"Scott S" <scottith@ptd.net> wrote in message
news:OS2dnRg-wNpNx5nZUSdV9g@ptd.net...
>I recently found out that there's only 32 levels on the Parker Bros
>version, after which it resets back to 1. The First Star version's manual
>mentions 34 levels (the P.B. manual doesn't mention how many there are)
>
> There's also 7 different animation sequences (every 4th level). The first
> shows you returning to no reception, the 2nd a crowd is present, the 3rd
> shows a car pulling up with you getting in it, the 4th has 6 solders
> following the car, the 5th has 12 solders, the 6th adds 3 dogs, the 7th
> has the car pull away just before you get in, and shows you chasing after
> the procession, the 8th is a repeat of the 7th.
>
>
>
> "Edward S. Baiz Jr." <edbaizjr@comcast.net> wrote in message
> news:4403ec226d54d0@comcast.net...
>> >
>>>Scott S wrote:
>>>> Although First Star's packaging claims the screenshot shown on it (left
>>>> pic)
>>>> is an "actual game screen" from the Atari version, it's not a
>>>> screenshot
>>>> from the actual released version (right).
>>>>
>>>> http://tinyurl.com/bj5pb
>>>
>>>
>>>The planet size and position seems to be randomly generated. Press the
>>>reset switch and you'll see it's different every time.
>>
>> And that is what makes this a fantastic game. You do not get the same
>> setup

>> which an be memorized.
>> --
>> Edward S. Baiz Jr.
>>   (Gamer)
>>
>> HADES 060: 256meg Ram - Atari Clone
>
>

From -468349538842554884
X-Google-Thread: f8760,e77bdbbc83323cd5,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Wed, 01 Mar 2006 01:38:48 -0600
From: "David Bowden" <nospam@spamsux.org>
Newsgroups: comp.sys.atari.8bit
Subject: Anyone heard of "Frappr"? Here's one for Atari users...
Date: Wed, 1 Mar 2006 01:38:59 -0600
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2670
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2670
X-RFC2646: Format=Flowed; Original
Message-ID: <24KdnXFK3-AV0pjZRVn-tg@comcast.com>
Lines: 12
NNTP-Posting-Host: 67.187.76.221
X-Trace: sv3-QBC9tDFyghQRpqHSYXKcBollciJ4onCjZPC9viWhhTaT+6LmdIM286LFOmO/
9zfGoeXoTgOD8S8CGGJ!
qxQef3URzMa7Id1lGcF7ThhEU1Qzbg+AMlOI7kW4V5GuU97bOGKjLI5u00p5smJ+eBrTr8eFXY1P!
x0CXGED8
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2435

http://www.frappr.com/atariscene/map

LP pasted this in the chat. Let's get the US tag count up! :)
--
David Bowden
The Undead Mechanic.

AIM & Yahoo: UndeadMechanic

SPAM PROOF EMAIL ADDRESS: same as yahoo/AIM *AT* comcast *DOT* net

From 1860745557370889324
X-Google-Thread: f8760,74d6df526a38898f
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Wed, 01 Mar 2006 04:12:04 -0600
From: "David Bowden" <nospam@spamsux.org>
Newsgroups: comp.sys.atari.8bit
References: <wbZBf.320268$0l5.190672@dukeread06> <003716c8@familynet-
international.org> <d11Nf.444654$0l5.211168@dukeread06>
<pan.2006.02.28.21.56.14.328667@fineby.me.uk>
Subject: Re: Another Atari BBS!
Date: Wed, 1 Mar 2006 04:12:15 -0600
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2670
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2670
X-RFC2646: Format=Flowed; Original
Message-ID: <xPqdnTCBfqjo7pjZnZ2dnUVZ_tudnZ2d@comcast.com>
Lines: 16
NNTP-Posting-Host: 67.187.76.221
X-Trace: sv3-JMjlttdFmmTj3Az3F+/CgGwnXmI6rQD1x/
2jJhH4ahUK68XkKQFcVb51CM38zs472FBTjJuWCTpH7Xp!
RXBxTrOEitp7uPAiGaYYjag00juYlXz7Mcg7RVzoY1Y93EApS1YLLJYVB5UWOD/L8LL0PfuVpOBn!3p/
Wu5CV4KO+6f57xOyLlQ==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2436

"Brad Rogers" <brad@fineby.me.uk> wrote in message
news:pan.2006.02.28.21.56.14.328667@fineby.me.uk...
>
> Mind you, gaffer tape works wonders.   :-)

What the hell is "gaffer tape?
--
David Bowden
The Undead Mechanic.

AIM & Yahoo: UndeadMechanic

SPAM PROOF EMAIL ADDRESS: same as yahoo/AIM *AT* comcast *DOT* net

From -1994366023534427229
X-Google-Thread: f8760,74d6df526a38898f
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news2.volia.net!newsfeed01.sul.t-online.de!t-online.de!texta.sil.at!newsfeeder1.noc.eunet-ag.at!news.eunet.at!not-for-mail
From: Matthias Reichl <usenet-200603@hias.horus.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Another Atari BBS!
Date: Wed, 1 Mar 2006 12:23:52 +0100
Organization: Horus IT GmbH
Lines: 11
Message-ID: <slrne0b128.2qd.usenet-200603@camel.hias.horus.com>
References: <wbZBf.320268$0l5.190672@dukeread06> <003716c8@familynet-international.org> <d11Nf.444654$0l5.211168@dukeread06>
<pan.2006.02.28.21.56.14.328667@fineby.me.uk>
<xPqdnTCBfqjo7pjZnZ2dnUVZ_tudnZ2d@comcast.com>
Reply-To: <hias@horus.com>
NNTP-Posting-Host: 193.80.109.194
X-Trace: paperboy.si.eunet.at 1141212235 21285 193.80.109.194 (1 Mar 2006 11:23:55 GMT)
X-Complaints-To: news@paperboy.si.eunet.at
NNTP-Posting-Date: Wed, 1 Mar 2006 11:23:55 +0000 (UTC)
User-Agent: slrn/0.9.7.4 (Linux)
Xref: g2news1.google.com comp.sys.atari.8bit:2437

On Wed, 1 Mar 2006 04:12:15 -0600, David Bowden wrote:
> What the hell is "gaffer tape?

http://en.wikipedia.org/wiki/Gaffer_tape

Extremely useful for all purposes. Once you've used it you won't
be able to live without it!

so long,

Hias

From -2872488816182399276
X-Google-Thread: f8760,74d6df526a38898f
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Wed, 01 Mar 2006 05:44:50 -0600

From: "David Bowden" <nospam@spamsux.org>
Newsgroups: comp.sys.atari.8bit
References: <wbZBf.320268$0l5.190672@dukeread06> <003716c8@familynet-
international.org> <d11Nf.444654$0l5.211168@dukeread06>
<pan.2006.02.28.21.56.14.328667@fineby.me.uk>
<xPqdnTCBfqjo7pjZnZ2dnUVZ_tudnZ2d@comcast.com>
<slrne0b128.2qd.usenet-200603@camel.hias.horus.com>
Subject: Re: Another Atari BBS!
Date: Wed, 1 Mar 2006 05:45:01 -0600
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2670
X-RFC2646: Format=Flowed; Original
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2670
Message-ID: <r4GdnctwLr2uFJjZnZ2dnUVZ_tSdnZ2d@comcast.com>
Lines: 27
NNTP-Posting-Host: 67.187.76.221
X-Trace: sv3-
TfIt9FEEJ2QHQsrBDSSevYo4a9bZwkcJ1wClOE9TH4YBDZDjT9XbDjLBG+2TXe3YdPDLxuCkRffNh0V!
DP88QdHVu5Z25lfVxQGlyboz3gMFDerHSFeH8XOiuCee0z8d0riLoOi7ZpkisqCiZS8nuRuFIREO!
xjo5G4nN5ZzmU0pWbhALrg==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2438

"Matthias Reichl" <usenet-200603@hias.horus.com> wrote in message
news:slrne0b128.2qd.usenet-200603@camel.hias.horus.com...
> On Wed, 1 Mar 2006 04:12:15 -0600, David Bowden wrote:
>> What the hell is "gaffer tape?
>
> http://en.wikipedia.org/wiki/Gaffer_tape
>
> Extremely useful for all purposes. Once you've used it you won't
> be able to live without it!

I suspected that was what it is. Over here, it's known as "Duct Tape". And,
yes, it has many uses. :)

>
> so long,
>
> Hias
--
David Bowden
The Undead Mechanic.

AIM & Yahoo: UndeadMechanic

SPAM PROOF EMAIL ADDRESS: same as yahoo/AIM *AT* comcast *DOT* net

From -1497372256633954175
X-Google-Thread: f8760,74d6df526a38898f
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!sn-xt-sjc-04!sn-xt-sjc-06!sn-post-01!supernews.com!corp.supernews.com!not-for-mail
From: Brad Rogers <brad@fineby.me.uk>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Another Atari BBS!
Date: Wed, 01 Mar 2006 17:13:06 +0000
Organization: Catch 22
Message-Id: <pan.2006.03.01.17.13.05.571096@fineby.me.uk>
User-Agent: Pan/0.14.2 (This is not a psychotic episode. It's a cleansing moment of clarity.)
References: <wbZBf.320268$0l5.190672@dukeread06> <003716c8@familynet-international.org> <d11Nf.444654$0l5.211168@dukeread06>
<pan.2006.02.28.21.56.14.328667@fineby.me.uk>
<xPqdnTCBfqjo7pjZnZ2dnUVZ_tudnZ2d@comcast.com>
<slrne0b128.2qd.usenet-200603@camel.hias.horus.com>
<r4GdnctwLr2uFJjZnZ2dnUVZ_tSdnZ2d@comcast.com>
X-NoArchive: Yes
X-Offender: Blondie
X-Face: "HPqG~#g:rpB^{}wN[-'q4PUSYnh*~w\D8_av0#QP<L2")x{Wy$Ki[W$<%-8`e`cCD*<Iw.*5p)2,Ifr;Bb~3ppgx$o.G,%iH;\OA%=y1kb{+/>xm^U4y\VgCD$*T5`0t)BJEn#&i2>pCfxohs(Y` | rbxHZA4OaB:!Q)m`~o,3"h!BZjl}k,E?Nsi-}.,ineK$e7e~sAuSsq8'|D0y<AoOp-9M-t$>p4#
MIME-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-1
Content-Transfer-Encoding: 8bit
X-Complaints-To: abuse@supernews.com
Lines: 15
Xref: g2news1.google.com comp.sys.atari.8bit:2439

On Wed, 01 Mar 2006 05:45:01 -0600, David Bowden wrote:

>> http://en.wikipedia.org/wiki/Gaffer_tape
>> Extremely useful for all purposes. Once you've used it you won't
>> be able to live without it!
> I suspected that was what it is. Over here, it's known as "Duct Tape". And,
> yes, it has many uses. :)

Not checking for posts for a few hours, and I see you have an answer.
Where is "over here", then?

--
  Regards _
          /)   "The blindingly obvious is
         / _)rad   never immediately apparent"

From -2129968520775939994
X-Google-Thread: f8760,f2e8fcd558f2330f
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.ptd.net!news.ptd.net.POSTED!
not-for-mail
NNTP-Posting-Date: Wed, 01 Mar 2006 15:17:28 -0600
From: "Scott S" <scottith@ptd.net>
Newsgroups: comp.sys.atari.8bit
References: <BmKdnWrae5Ik23jeUSdV9g@ptd.net>
<1140982218.491725.92220@p10g2000cwp.googlegroups.com>
<4403ec226d54d0@comcast.net> <OS2dnRg-wNpNx5nZUSdV9g@ptd.net>
Subject: Re: Astro Chase questions
Date: Wed, 1 Mar 2006 16:15:28 -0500
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Response
Message-ID: <bo2cnUMhbaj0kpvZUSdV9g@ptd.net>
Lines: 47
NNTP-Posting-Host: 165.247.175.83
X-Trace: sv3-5xr65+Jl5LfjdzQIRXnOR3NitL4EBj+a4D4GoMpT98+S/
Fe8xCYLkS9BNbxp5E03yWHhK6oak5xDsTh!bSEOcD0m/
n4S0ys8bCFywQCJRNVBWxMUrXrlTZQwxzlaRdpqNzlgcCBzw1IeamxLLv7SN8RPUw==
X-Complaints-To: abuse@ptd.net
X-DMCA-Complaints-To: abuse@ptd.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2440

Here's a GIF showing a screenshot from each one:
http://home.ptd.net/~scottith/astro.gif

"Scott S" <scottith@ptd.net> wrote in message
news:OS2dnRg-wNpNx5nZUSdV9g@ptd.net...
>I recently found out that there's only 32 levels on the Parker Bros
>version, after which it resets back to 1. The First Star version's manual
>mentions 34 levels (the P.B. manual doesn't mention how many there are)
>
> There's also 7 different animation sequences (every 4th level). The first
> shows you returning to no reception, the 2nd a crowd is present, the 3rd
> shows a car pulling up with you getting in it, the 4th has 6 solders
> following the car, the 5th has 12 solders, the 6th adds 3 dogs, the 7th
> has the car pull away just before you get in, and shows you chasing after
> the procession, the 8th is a repeat of the 7th.
>
>

>
> "Edward S. Baiz Jr." <edbaizjr@comcast.net> wrote in message
> news:4403ec226d54d0@comcast.net...
>> >
>>>Scott S wrote:
>>>> Although First Star's packaging claims the screenshot shown on it (left
>>>> pic)
>>>> is an "actual game screen" from the Atari version, it's not a
>>>> screenshot
>>>> from the actual released version (right).
>>>>
>>>> http://tinyurl.com/bj5pb
>>>
>>>
>>>The planet size and position seems to be randomly generated. Press the
>>>reset switch and you'll see it's different every time.
>>
>> And that is what makes this a fantastic game. You do not get the same
>> setup
>> which an be memorized.
>> --
>> Edward S. Baiz Jr.
>>   (Gamer)
>>
>> HADES 060: 256meg Ram - Atari Clone
>
>

From -16419188062138199
X-Google-Thread: f8760,74d6df526a38898f
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Wed, 01 Mar 2006 15:46:41 -0600
From: "David Bowden" <nospam@spamsux.org>
Newsgroups: comp.sys.atari.8bit
References: <wbZBf.320268$0l5.190672@dukeread06> <003716c8@familynet-
international.org> <d11Nf.444654$0l5.211168@dukeread06>
<pan.2006.02.28.21.56.14.328667@fineby.me.uk>
<xPqdnTCBfqjo7pjZnZ2dnUVZ_tudnZ2d@comcast.com>
<slrne0b128.2qd.usenet-200603@camel.hias.horus.com>
<r4GdnctwLr2uFJjZnZ2dnUVZ_tSdnZ2d@comcast.com>
<pan.2006.03.01.17.13.05.571096@fineby.me.uk>
Subject: Re: Another Atari BBS!
Date: Wed, 1 Mar 2006 15:46:52 -0600
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2670

X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2670
X-RFC2646: Format=Flowed; Original
Message-ID: <SK2dnbZ_ZtTci5vZnZ2dnUVZ_tOdnZ2d@comcast.com>
Lines: 25
NNTP-Posting-Host: 67.187.76.221
X-Trace: sv3-1d40OK7oHLv0FnFW6l1D7r/
OlhW5SzzKDxvyXui1rr6rJBDQOwIxzMaCtF3CfvThgtB5aFScdNewdMC!6zkhOvr14oq31S8/
evhXaj0YW7obZrP+GkCk8Lyf+La+mZb8YzTg2l8I4urcPAEodPtsIBGvtv49!TnFlKJ7xLBzstwOY+aOP/
g==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2441

"Brad Rogers" <brad@fineby.me.uk> wrote in message
news:pan.2006.03.01.17.13.05.571096@fineby.me.uk...
> On Wed, 01 Mar 2006 05:45:01 -0600, David Bowden wrote:
>
>>> http://en.wikipedia.org/wiki/Gaffer_tape
>>> Extremely useful for all purposes. Once you've used it you won't
>>> be able to live without it!
>> I suspected that was what it is. Over here, it's known as "Duct Tape".
>> And,
>> yes, it has many uses. :)
>
> Not checking for posts for a few hours, and I see you have an answer.
> Where is "over here", then?

The US. :)
--
David Bowden
The Undead Mechanic.

AIM & Yahoo: UndeadMechanic

SPAM PROOF EMAIL ADDRESS: same as yahoo/AIM *AT* comcast *DOT* net

From 9056616372691298484
X-Google-Thread: f8760,2d88b93217ea7b21,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!e56g2000cwe.googlegroups.com!not-for-
mail
From: "David A. Paterson" <David.A.Paterson@gmail.com>
Newsgroups: comp.sys.atari.8bit
Subject: Super Pac-Man - the History

Date: 1 Mar 2006 14:39:14 -0800
Organization: http://groups.google.com
Lines: 10
Message-ID: <1141252754.773576.64800@e56g2000cwe.googlegroups.com>
NNTP-Posting-Host: 216.58.93.232
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1141252760 31335 127.0.0.1 (1 Mar 2006 22:39:20 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Wed, 1 Mar 2006 22:39:20 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.1; T312461;
SV1; .NET CLR 1.1.4322; .NET CLR 2.0.50727),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: e56g2000cwe.googlegroups.com; posting-host=216.58.93.232;
   posting-account=4JN9ZQ0AAADa_2Ix7f4rxuusdMebESpe
Xref: g2news1.google.com comp.sys.atari.8bit:2442

Wonderful article on the history of Super Pac-Man on the 400/800 is up
at http://www.fyyff.com/, written bu the programmer (who also cranked
out Donkey Kong).

Anyone interested in the history of Atari games should take a gander.

David P.

(still lurking after all these years)

From -5657596124674828645
X-Google-Thread: f8760,74d6df526a38898f
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Wed, 01 Mar 2006 16:44:43 -0600
Date: Wed, 01 Mar 2006 17:46:43 -0500
From: Pete Rittwage <rcade@rittwage.com>
User-Agent: Mozilla Thunderbird 1.0.7 (Windows/20050923)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit
Subject: Re: Another Atari BBS!
References: <wbZBf.320268$0l5.190672@dukeread06> <003716c8@familynet-
international.org> <d11Nf.444654$0l5.211168@dukeread06>
<pan.2006.02.28.21.56.14.328667@fineby.me.uk>
<xPqdnTCBfqjo7pjZnZ2dnUVZ_tudnZ2d@comcast.com>
<slrne0b128.2qd.usenet-200603@camel.hias.horus.com>
<r4GdnctwLr2uFJjZnZ2dnUVZ_tSdnZ2d@comcast.com>
In-Reply-To: <r4GdnctwLr2uFJjZnZ2dnUVZ_tSdnZ2d@comcast.com>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed

Content-Transfer-Encoding: 7bit
Message-ID: <7IWdnbnjO7pGvpvZRVn-tw@comcast.com>
Lines: 32
NNTP-Posting-Host: 68.47.36.173
X-Trace: sv3-wUir6lTYfShBdqG8GJnad4eDq36UmBKdtkD3Q8a/
ptSwGgE4HIrq18KMctDn+EiAC6dhMyAEZKlBoze!GNC+0H/
48YcaOD4TF9vYXOQFZ7MC8pUKzUZLb6+OSxED4m79DKtjWr62yDTIcrZ/D07woLrFCjAq!iQ==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2443

Same stuff. I always though gaffer tape was black and duct tape was
silver and that was the only difference.

David Bowden wrote:
> "Matthias Reichl" <usenet-200603@hias.horus.com> wrote in message
> news:slrne0b128.2qd.usenet-200603@camel.hias.horus.com...
>
>>On Wed, 1 Mar 2006 04:12:15 -0600, David Bowden wrote:
>>
>>>What the hell is "gaffer tape?
>>
>>http://en.wikipedia.org/wiki/Gaffer_tape
>>
>>Extremely useful for all purposes. Once you've used it you won't
>>be able to live without it!
>
>
> I suspected that was what it is. Over here, it's known as "Duct Tape". And,
> yes, it has many uses. :)
>
>
>>so long,
>>
>>Hias

--
-
Pete Rittwage
http://rittwage.com

C64 Preservation Project
http://c64preservation.com

From 7444462951270713670
X-Google-Thread: f8760,f25232901b772af2,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit

Path: g2news1.google.com!news2.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!nx01.iad01.newshosting.com!
newshosting.com!69.28.186.75.MISMATCH!hwmnpeer01.lga!hwmedia!news.highwinds-
media.com!hw-filter.lga!fe04.lga.POSTED!53ab2750!not-for-mail
From: "Ronald J. Hall" <dark_lord@charter.net>
Organization: DarkForce!
Subject: DarkForce March 2006 prizes
User-Agent: Pan/0.14.2 (This is not a psychotic episode. It's a cleansing moment
of clarity.)
Message-Id: <pan.2006.03.01.23.33.16.669924@charter.net>
Newsgroups: comp.sys.atari.8bit
MIME-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-1
Content-Transfer-Encoding: 8bit
Lines: 16
X-Trace:
badccedimaighcleempcplafbaiomdbjfckbbjhbpaoclfdpochlmphgamomajahppneobeolemhmahifk
chgdklbiopcbmomnkjddcjmdjipoonlgjghklegchhgnkhokmm

NNTP-Posting-Date: Wed, 01 Mar 2006 16:19:05 MST
Date: Wed, 01 Mar 2006 18:33:16 -0500
Xref: g2news1.google.com comp.sys.atari.8bit:2444

Assassin - the player with the highest score at the end of the month will
win a $25 cash prize!

ST Magazine - one lucky Atari caller will win a free 3 mag. subscription!

Also this month, just for the oh so "special" 8bit crowd, we are giving
away 1 copy of Dean Garraghtys' DGS 8bit CDROM to some lucky caller! :)

Good luck to all!

--
_/_/_/

Newsgroups: comp.sys.atari.8bit
MIME-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-1
Content-Transfer-Encoding: 8bit
Lines: 13
X-Trace:
badccedimaighcleempcplafbaiomdbjfmknoopopapednkcochlmphgamomajahppneobeolemhmahifk
chgdklbiopcbmonmgmfkogpbklbllplbfcjhidanddnjpehncb
NNTP-Posting-Date: Wed, 01 Mar 2006 16:21:49 MST
Date: Wed, 01 Mar 2006 18:36:00 -0500
Xref: g2news1.google.com comp.sys.atari.8bit:2445

Reanimator II - Morden wins the $25 cash prize!

ST Magazine - Showa wins the free 3 mag subscription!

Congratulations to our winners. :-)

--
_/_/_/

NNTP-Posting-Host: 67.187.76.221
X-Trace: sv3-3BSCHRmv0ugcYUTfpaOAQGY/
NnxjRUvp7F6AtoXJ4b1EA4va8ocY37KposdG1CfJpkWgyglggjDW6d5!
yl2AcvLaythZ6D7wMQkeTn+4Xo3yfGdBGVT1ypgnvqsZa9fxXzZm+GikCpfba3Yt6ONDq05JfQqX!
fgaKRBFc9CBPupE4OerknQ==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2446

"Pete Rittwage" <rcade@rittwage.com> wrote in message
news:7IWdnbnjO7pGvpvZRVn-tw@comcast.com...
> Same stuff. I always though gaffer tape was black and duct tape was
> silver and that was the only difference.

Yeah. Despite it's name, I learned a long time ago that Duct Tape SUCKS for
taping up ventilation ducts. In the case of Air Conditioning ducts, when
there is high humidity, condensation forms on the ducts and, after a while,
basically turns the adhesive to dust.

Another bit of useless information brought to you by...
--
David Bowden
The Undead Mechanic.

AIM & Yahoo: UndeadMechanic

SPAM PROOF EMAIL ADDRESS: same as yahoo/AIM *AT* comcast *DOT* net

From 6774859702164232355
X-Google-Thread: f8760,fccb8465e64643a5,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!newscon06.news.prodigy.com!
prodigy.net!news-east.rr.com!news.rr.com!news-server.columbus.rr.com!
tornado.ohiordc.rr.com.POSTED!53ab2750!not-for-mail
From: Charlie <charleycron@woh.rr.com>
Subject: 5 pin din -> SIO cable?
Newsgroups: comp.sys.atari.8bit
Reply-To: charleycron@woh.rr.com
Lines: 6
User-Agent: KNode/0.10.1
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7Bit

Message-ID: <BYqNf.36$UZ5.19@tornado.ohiordc.rr.com>
Date: Thu, 02 Mar 2006 00:26:09 GMT
NNTP-Posting-Host: 24.166.211.246
X-Complaints-To: abuse@rr.com
X-Trace: tornado.ohiordc.rr.com 1141259169 24.166.211.246 (Wed, 01 Mar 2006
19:26:09 EST)
NNTP-Posting-Date: Wed, 01 Mar 2006 19:26:09 EST
Organization: Road Runner High Speed Online http://www.rr.com
Xref: g2news1.google.com comp.sys.atari.8bit:2447

Hi All. I received a couple of these cables in an auction win. Anyone have
any idea what they are for? Standard monitor port to female SIO.

Thanks,
Charlie

From 3397497363932824821
X-Google-Thread: f8760,e77bdbbc83323cd5
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news3.google.com!news.glorb.com!
news.astraweb.com!router2.astraweb.com!news-xfer.nntp.sonic.net!
posts.news.sonic.net!nnrp0.nntp.sonic.net!not-for-mail
Message-ID: <44063c9d$0$58121$742ec2ed@news.sonic.net>
From: bill@newbreedsoftware.com (William Kendrick)
Subject: Re: Anyone heard of "Frappr"? Here's one for Atari users...
Newsgroups: comp.sys.atari.8bit
References: <24KdnXFK3-AV0pjZRVn-tg@comcast.com>
User-Agent: tin/1.7.10-20050929 ("Tahay") (UNIX) (Linux/2.4.31-B-STAND (i686))
Date: 02 Mar 2006 00:30:21 GMT
Lines: 11
Organization: Sonic.Net
NNTP-Posting-Date: 02 Mar 2006 00:30:21 GMT
NNTP-Posting-Host: 4ce56a24.news.sonic.net
X-Trace:
DXC=ka;`]=9\SBLcAZkkU^;E=@m4K\QM1CV^@1OYf0H`?;XAeO[0=b3T]NE:oF=1i9HD6D=;gg[dQhd`B;
kn8WaV2R6I
X-Complaints-To: abuse@sonic.net
Xref: g2news1.google.com comp.sys.atari.8bit:2448

David Bowden <nospam@spamsux.org> wrote:
> http://www.frappr.com/atariscene/map
>
> LP pasted this in the chat. Let's get the US tag count up! :)

Done! :)

--
-bill!   Tux Paint 2006 wall calendar,
bill@newbreedsoftware.com   CDROM, bumper sticker & apparel
http://www.newbreedsoftware.com/   http://www.cafepress.com/newbreedsw

From 5833153756111242130
X-Google-Thread: f8760,56cb1a8e2251ccf1
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!newscon06.news.prodigy.com!
prodigy.net!newsmst01b.news.prodigy.com!prodigy.com!postmaster.news.prodigy.com!
newssvr13.news.prodigy.com.POSTED!5be5f619!not-for-mail
Reply-To: "Russ Gilbert" <russgilb@MUNGEsbcglobal.net>
From: "Russ Gilbert" <russgilb@MUNGEsbcglobal.net>
Newsgroups: comp.sys.atari.8bit
References: <oTbIf.81368$QW2.80116@dukeread08>
<_zqIf.32908$H71.17053@newssvr13.news.prodigy.com>
<C9sIf.81409$QW2.6186@dukeread08>
Subject: Re: XF551 chips for reading/writing ability
Lines: 20
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1409
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1409
Message-ID: <1BwIf.33008$H71.27721@newssvr13.news.prodigy.com>
NNTP-Posting-Host: 65.43.215.62
X-Complaints-To: abuse@prodigy.net
X-Trace: newssvr13.news.prodigy.com 1139971517 ST000 65.43.215.62 (Tue, 14 Feb
2006 21:45:17 EST)
NNTP-Posting-Date: Tue, 14 Feb 2006 21:45:17 EST
Organization: SBC http://yahoo.sbc.com
X-UserInfo1:
[[PAPDCAOPRYS_D[IJI\OWTDFZ\@@FXLM@TDOCQDJ@_@FNHB_NVUAH_[BL[\IRKIANGGJBFNJF_DOLSCEN
SY^U@FRFUEXR@KFXYDBPWBCDQJA@X_DCBHXR[C@\EOKCJLED_SZ@RMWYXYWE_P@\
\GOIW^@SYFFSWHFIXMADO@^[ADPRPETLBJ]RDGENSKQQZN
Date: Wed, 15 Feb 2006 02:45:17 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:2297

"Jack Tseng" <tseng4@hotmail.com> wrote in message
news:C9sIf.81409$QW2.6186@dukeread08...
> 1050 sets Drive 1. XF551 sets Drive 2. 1050 boots any DOS - ok... DOS
> recongizes the XF551 as drive 2. I tested XF551 to read the formatted disk
> as DOS 2.x. But it still cannot read. any help?
>
> Thanks
> Jack

Hmm... You've got 1050 set as drive 1 and XF551 set as drive 2.
You boot a DOS disk from 1050. You put the boot disk or
some other formatted disk, that drive 1 can read, in D2: and it
won't get a directory. Right? MyDOS will see what other
drives there are, you say that DOS recognizes there is a D2:
What happens when you try to access D2:? Does the drive
whirr or get error 144. How are you attempting to access

D2:?

From -2790705294950610099
X-Google-Thread: f8760,81d263c76dded6b1,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.ptd.net!news.ptd.net.POSTED!not-for-mail
NNTP-Posting-Date: Tue, 14 Feb 2006 22:47:02 -0600
From: "Scott S" <scottith@ptd.net>
Newsgroups: comp.sys.atari.8bit
Subject: looking for Medit (APX) bin
Date: Tue, 14 Feb 2006 23:46:55 -0500
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MIMEOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <IBSdnTVDquXbL2_eUSdV9g@ptd.net>
Lines: 3
NNTP-Posting-Host: 165.247.174.241
X-Trace: sv3-93yk3zHhfb9DdeL66SYwrI2Yh1VpXb/dLjNPN4cwQr/mmPgHu2q5v5j/
wxY0ejvDOIvUkqT4U/qm60P!hJM/
ehUvU6iMPReXQc43Mc8vKm8As251qoVKEpOKQmQIBq2Q8GJlnWSOkKqKaRl8HAliWf3Yh6g=
X-Complaints-To: abuse@ptd.net
X-DMCA-Complaints-To: abuse@ptd.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2298

thanks

From 3772150417475146830
X-Google-Thread: f8760,97c4ededa2b30440
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news3.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Wed, 15 Feb 2006 04:09:52 -0600
From: "Lion Of Judah" <sonofman1@comcast.net>
Newsgroups: comp.sys.atari.8bit
References: <abWdnUpT9N9k3mzenZ2dnUVZ_tydnZ2d@adelphia.com>
Subject: Re: Basic XL Versions

Date: Wed, 15 Feb 2006 05:09:44 -0500
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-RFC2646: Format=Flowed; Response
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
Message-ID: <-LydnXezqJdtYG_enZ2dnUVZ_tKdnZ2d@comcast.com>
Lines: 18
NNTP-Posting-Host: 69.180.103.174
X-Trace: sv3-
eW7t9M4vFWoucF+iy8hQejYQqGYbNPO0aN4Ik7uTBxU7FnHA998Jm7ugsjtFEv5F0IAa788JoQgRO+q!
YbSTOLZfNWLsdkR+JUEkbjxbp9OIuHXgYIaR+Ds9/R/PDNbUcCFmOkrBkVdyu4nEEkdT2mI130TK!
zCRlDtLsul13eOhF
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2299

"Jason Harmon" <spam@sucks.com> wrote in message
news:abWdnUpT9N9k3mzenZ2dnUVZ_tydnZ2d@adelphia.com...
>I recently picked up an OSS Basic XL cartridge off eBay. It is an orange
>one, which says version 1.02 when it boots up. I believe the latest
>version made was 1.03. Does anyone know the differences between 1.02 and
>1.03 (changes/features/bug fixes)?

I don't know, but I have a ver 1.03 bin if you want, as well as the toolkit
v1.03 atr.

>
> Thanks.
>
> -Jason Harmon
>
>

From -4933934319166187787
X-Google-Thread: f8760,97c4ededa2b30440
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!z14g2000cwz.googlegroups.com!not-for-
mail
From: "Larry" <LLppwhite@aol.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Basic XL Versions
Date: 15 Feb 2006 17:33:28 -0800
Organization: http://groups.google.com
Lines: 14

Message-ID: <1140053608.607968.299830@z14g2000cwz.googlegroups.com>
References: <abWdnUpT9N9k3mzenZ2dnUVZ_tydnZ2d@adelphia.com>
NNTP-Posting-Host: 152.163.101.9
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1140053616 13996 127.0.0.1 (16 Feb 2006 01:33:36 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Thu, 16 Feb 2006 01:33:36 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; AOL 9.0; Windows NT 5.1;
SV1; .NET CLR 1.0.3705; .NET CLR 1.1.4322),gzip(gfe),gzip(gfe)
X-HTTP-Via: HTTP/1.1 (Velocity/1.0.6 [uScMs f p eN:t cCMp s]), HTTP/1.1 Turboweb
[rtc-tb073 8.3.5], HTTP/1.0 cache-rtc-ae05.proxy.aol.com[98A36509] (Traffic-
Server/5.4.2 [uScM])
Complaints-To: groups-abuse@google.com
Injection-Info: z14g2000cwz.googlegroups.com; posting-host=152.163.101.9;
   posting-account=sOuFuA0AAACrWE950AHmKCUDXcFt63PD
Xref: g2news1.google.com comp.sys.atari.8bit:2300

> I recently picked up an OSS Basic XL cartridge off eBay. It is an orange
one, which says version 1.02 when it boots up. I believe the latest
version
made was 1.03. Does anyone know the differences between 1.02 and 1.03
(changes/features/bug fixes)? <

There were a few obscure bugs present in BXL 1.01 and 1.02. These were
supposedly corrected in 1.03. AFAIK, there never was an orange cart
(or "two-chip") 1.03. Conversely, there were a few black cart 1.02's
released. If anyone knows of an orange 1.03, please reply. 1.02 is
very stable, and the toolkit works well. I actually prefer BXL to BXE,
mainly because of the Toolkit and Runtime package.
-Larry

From -1393899764830247404
X-Google-Thread: f8760,56cb1a8e2251ccf1
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!peer01.cox.net!cox.net!p01!
dukeread08.POSTED!53ab2750!not-for-mail
From: "Jack Tseng" <tseng4@hotmail.com>
Newsgroups: comp.sys.atari.8bit
References: <oTbIf.81368$QW2.80116@dukeread08>
<_zqIf.32908$H71.17053@newssvr13.news.prodigy.com>
<C9sIf.81409$QW2.6186@dukeread08>
<1BwIf.33008$H71.27721@newssvr13.news.prodigy.com>
Subject: Re: XF551 chips for reading/writing ability
Lines: 34
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2670

X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2670
X-RFC2646: Format=Flowed; Original
Message-ID: <RUQIf.81477$QW2.76470@dukeread08>
Date: Wed, 15 Feb 2006 20:51:32 -0500
NNTP-Posting-Host: 24.255.118.209
X-Complaints-To: abuse@cox.net
X-Trace: dukeread08 1140054705 24.255.118.209 (Wed, 15 Feb 2006 20:51:45 EST)
NNTP-Posting-Date: Wed, 15 Feb 2006 20:51:45 EST
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:2301

I tested the Single Density formatted disk on 1050. 1050 can read it. I
insert the same disk in XF551. XF551 still cant read it. XF551 is damaged. I
do not know what part is damaged. I think some chips are malfuctional or
5.25 mechanism. Which one is damaged?

Thanks!
Jack

"Russ Gilbert" <russgilb@MUNGEsbcglobal.net> wrote in message
news:1BwIf.33008$H71.27721@newssvr13.news.prodigy.com...
>
> "Jack Tseng" <tseng4@hotmail.com> wrote in message
> news:C9sIf.81409$QW2.6186@dukeread08...
>> 1050 sets Drive 1. XF551 sets Drive 2. 1050 boots any DOS - ok... DOS
>> recongizes the XF551 as drive 2. I tested XF551 to read the formatted
>> disk
>> as DOS 2.x. But it still cannot read. any help?
>>
>> Thanks
>> Jack
>
> Hmm... You've got 1050 set as drive 1 and XF551 set as drive 2.
> You boot a DOS disk from 1050. You put the boot disk or
> some other formatted disk, that drive 1 can read, in D2: and it
> won't get a directory. Right? MyDOS will see what other
> drives there are, you say that DOS recognizes there is a D2:
> What happens when you try to access D2:? Does the drive
> whirr or get error 144. How are you attempting to access
> D2:?
>
>

From -7445725806854275512
X-Google-Thread: f8760,34133edd143daf77,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news4.google.com!
border1.nntp.dca.giganews.com!border2.nntp.dca.giganews.com!nntp.giganews.com!

peer01.cox.net!cox.net!p01!dukeread08.POSTED!53ab2750!not-for-mail
From: "Jack Tseng" <tseng4@hotmail.com>
Newsgroups: comp.sys.atari.8bit
Subject: The Black Box Floppy Board
Lines: 7
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2670
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2670
X-RFC2646: Format=Flowed; Original
Message-ID: <yXQIf.81478$QW2.41910@dukeread08>
Date: Wed, 15 Feb 2006 20:54:26 -0500
NNTP-Posting-Host: 24.255.118.209
X-Complaints-To: abuse@cox.net
X-Trace: dukeread08 1140054878 24.255.118.209 (Wed, 15 Feb 2006 20:54:38 EST)
NNTP-Posting-Date: Wed, 15 Feb 2006 20:54:38 EST
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:2302

I am wondering if the black box floppy board works with XEGS cartridge or
PBI of 130XE or SIO connection.

Thanks!
Jack

From 2131570551986141624
X-Google-Thread: f8760,56cb1a8e2251ccf1
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news4.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!newscon06.news.prodigy.com!
prodigy.net!newsmst01b.news.prodigy.com!prodigy.com!postmaster.news.prodigy.com!
newssvr12.news.prodigy.com.POSTED!5be5f619!not-for-mail
Reply-To: "Russ Gilbert" <russgilb@MUNGEsbcglobal.net>
From: "Russ Gilbert" <russgilb@MUNGEsbcglobal.net>
Newsgroups: comp.sys.atari.8bit
References: <oTbIf.81368$QW2.80116@dukeread08>
<_zqIf.32908$H71.17053@newssvr13.news.prodigy.com>
<C9sIf.81409$QW2.6186@dukeread08>
<1BwIf.33008$H71.27721@newssvr13.news.prodigy.com>
<RUQIf.81477$QW2.76470@dukeread08>
Subject: Re: XF551 chips for reading/writing ability
Lines: 47
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1409
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1409
Message-ID: <0BRIf.13557$2O6.5503@newssvr12.news.prodigy.com>
NNTP-Posting-Host: 65.43.215.62
X-Complaints-To: abuse@prodigy.net

X-Trace: newssvr12.news.prodigy.com 1140057532 ST000 65.43.215.62 (Wed, 15 Feb 2006 21:38:52 EST)
NNTP-Posting-Date: Wed, 15 Feb 2006 21:38:52 EST
Organization: SBC http://yahoo.sbc.com
X-UserInfo1:
Q[R_PJSCOPRYS_D[IJI\OWTDFZ\@@FXLM@TDOCQDJ@_@FNHCYFWUQBKZQLYJX_ITFD_KFVLUN[DOM_A_N
SYNWPFWNS[XV\I]PZ@BQ[@CDQDPCL^FKCBIPC@KLGEZEFNMDYMKHRL_YYYGDSSODXYN@[\BK[LVTWI@AXG
QCOA_SAH@TPD^\AL\RLGRFWEARBM
Date: Thu, 16 Feb 2006 02:38:52 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:2303

Hi, Jack.
I seem to be the only one responding and probably the least knowlegable.
Are you sure the XF is configured, with dip switches, to be D2:?
Are you sure your DOS will recognize D2:, ie. some DOS 2.0/2.5
can be configured to only recognize D1:. What DOS are you booting
with? Are you daisy chaining the XF to the 1050 as D2: or replacing the
1050 with XF as D1: for boot? Does the XF respond at all to your efforts,
whirring, LED coming on?
"Jack Tseng" <tseng4@hotmail.com> wrote in message
news:RUQIf.81477$QW2.76470@dukeread08...
> I tested the Single Density formatted disk on 1050. 1050 can read it. I
> insert the same disk in XF551. XF551 still cant read it. XF551 is damaged.
I
> do not know what part is damaged. I think some chips are malfuctional or
> 5.25 mechanism. Which one is damaged?
>
> Thanks!
> Jack
>
>
> "Russ Gilbert" <russgilb@MUNGEsbcglobal.net> wrote in message
> news:1BwIf.33008$H71.27721@newssvr13.news.prodigy.com...
> >
> > "Jack Tseng" <tseng4@hotmail.com> wrote in message
> > news:C9sIf.81409$QW2.6186@dukeread08...
> >> 1050 sets Drive 1. XF551 sets Drive 2. 1050 boots any DOS - ok... DOS
> >> recongizes the XF551 as drive 2. I tested XF551 to read the formatted
> >> disk
> >> as DOS 2.x. But it still cannot read. any help?
> >>
> >> Thanks
> >> Jack
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> > Hmm... You've got 1050 set as drive 1 and XF551 set as drive 2.
> > You boot a DOS disk from 1050. You put the boot disk or
> > some other formatted disk, that drive 1 can read, in D2: and it
> > won't get a directory. Right? MyDOS will see what other
> > drives there are, you say that DOS recognizes there is a D2:
> > What happens when you try to access D2:? Does the drive
> > whirr or get error 144. How are you attempting to access
> > D2:?
> >

> >
>
>

From -7772336635190138528
X-Google-Thread: f8760,56cb1a8e2251ccf1
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!newshub.sdsu.edu!peer01.west.cox.net!
cox.net!p01!dukeread08.POSTED!53ab2750!not-for-mail
From: "Jack Tseng" <tseng4@hotmail.com>
Newsgroups: comp.sys.atari.8bit
References: <oTbIf.81368$QW2.80116@dukeread08>
<_zqIf.32908$H71.17053@newssvr13.news.prodigy.com>
<C9sIf.81409$QW2.6186@dukeread08>
<1BwIf.33008$H71.27721@newssvr13.news.prodigy.com>
<RUQIf.81477$QW2.76470@dukeread08>
<0BRIf.13557$2O6.5503@newssvr12.news.prodigy.com>
Subject: Re: XF551 chips for reading/writing ability
Lines: 57
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2670
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2670
X-RFC2646: Format=Flowed; Original
Message-ID: <39SIf.81483$QW2.80324@dukeread08>
Date: Wed, 15 Feb 2006 22:17:09 -0500
NNTP-Posting-Host: 24.255.118.209
X-Complaints-To: abuse@cox.net
X-Trace: dukeread08 1140059839 24.255.118.209 (Wed, 15 Feb 2006 22:17:19 EST)
NNTP-Posting-Date: Wed, 15 Feb 2006 22:17:19 EST
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:2304

drive 1,2,3 or 4, it does not matter.. which DOS ? it still does not
matter.. all DOS... XF sets D1: all disks can not be read. yes,the busy
light is still on when XF tries to read. Any help?

"Russ Gilbert" <russgilb@MUNGEsbcglobal.net> wrote in message
news:0BRIf.13557$2O6.5503@newssvr12.news.prodigy.com...
> Hi, Jack.
> I seem to be the only one responding and probably the least knowlegable.
> Are you sure the XF is configured, with dip switches, to be D2:?
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> news:RUQIf.81477$QW2.76470@dukeread08...
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> I
>> do not know what part is damaged. I think some chips are malfuctional or
>> 5.25 mechanism. Which one is damaged?
>>
>> Thanks!
>> Jack
>>
>>
>> "Russ Gilbert" <russgilb@MUNGEsbcglobal.net> wrote in message
>> news:1BwIf.33008$H71.27721@newssvr13.news.prodigy.com...
>> >
>> > "Jack Tseng" <tseng4@hotmail.com> wrote in message
>> > news:C9sIf.81409$QW2.6186@dukeread08...
>> >> 1050 sets Drive 1. XF551 sets Drive 2. 1050 boots any DOS - ok... DOS
>> >> recongizes the XF551 as drive 2. I tested XF551 to read the formatted
>> >> disk
>> >> as DOS 2.x. But it still cannot read. any help?
>> >>
>> >> Thanks
>> >> Jack
>> >
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>> > You boot a DOS disk from 1050. You put the boot disk or
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>> > won't get a directory. Right? MyDOS will see what other
>> > drives there are, you say that DOS recognizes there is a D2:
>> > What happens when you try to access D2:? Does the drive
>> > whirr or get error 144. How are you attempting to access
>> > D2:?
>> >
>> >
>>
>>
>
>

From 7667624976838766673
X-Google-Thread: f8760,56cb1a8e2251ccf1
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!newscon06.news.prodigy.com!prodigy.net!
newsmst01b.news.prodigy.com!prodigy.com!postmaster.news.prodigy.com!
newssvr14.news.prodigy.com.POSTED!5be5f619!not-for-mail
Reply-To: "Russ Gilbert" <russgilb@MUNGEsbcglobal.net>
From: "Russ Gilbert" <russgilb@MUNGEsbcglobal.net>

Newsgroups: comp.sys.atari.8bit
References: <oTbIf.81368$QW2.80116@dukeread08>
<_zqIf.32908$H71.17053@newssvr13.news.prodigy.com>
<C9sIf.81409$QW2.6186@dukeread08>
<1BwIf.33008$H71.27721@newssvr13.news.prodigy.com>
<RUQIf.81477$QW2.76470@dukeread08>
<0BRIf.13557$2O6.5503@newssvr12.news.prodigy.com>
<39SIf.81483$QW2.80324@dukeread08>
Subject: Re: XF551 chips for reading/writing ability
Lines: 78
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1409
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1409
Message-ID: <ygTIf.21073$_S7.11477@newssvr14.news.prodigy.com>
NNTP-Posting-Host: 65.43.215.62
X-Complaints-To: abuse@prodigy.net
X-Trace: newssvr14.news.prodigy.com 1140064414 ST000 65.43.215.62 (Wed, 15 Feb
2006 23:33:34 EST)
NNTP-Posting-Date: Wed, 15 Feb 2006 23:33:34 EST
Organization: SBC http://yahoo.sbc.com
X-UserInfo1:
SCSYQN_@OPRYS_D[IJI\OWTDFZ\@@FXLM@TDOCQDJ@_@FNTCCNSKQFCY@TXDX_WHSVB]ZEJLSNY\^J[CUV
SA_QLFC^RQHUPH[P[NRWCCMLSNPOD_ESALHUK@TDFUZHBLJ\XGKL^NXA\EVHSP[D_C^B_^JCX^W]CHBAX]
POG@SSAZQ\LE[DCNMUPG_VSC@VJM
Date: Thu, 16 Feb 2006 04:33:34 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:2305

H'lo again.
There could be a problem with the electronics, in which case you
could try swapping chips, if you can find a source.
Does the XF sound like the disk is turning, or silent when the
busy light comes on, ie. possibly the drive belt. A common problem
with the XF is the SIO socket coming broke at the PCB, check with
a magnifyer the traces at the connector. OK, not either of those,
narrows it down some. When you open it up, does the head move
back and forth, and the disk spin? Could be the stepper motor
or spin motor. I don't know which mechanism the XF uses, but
you might be able to replace the entire drive mechanism.

Where's Rick Cortese when we need him?
"Jack Tseng" <tseng4@hotmail.com> wrote in message
news:39SIf.81483$QW2.80324@dukeread08...
> drive 1,2,3 or 4, it does not matter.. which DOS ? it still does not
> matter.. all DOS... XF sets D1: all disks can not be read. yes,the busy
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>
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> "Russ Gilbert" <russgilb@MUNGEsbcglobal.net> wrote in message
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> > Hi, Jack.
> > I seem to be the only one responding and probably the least knowlegable.
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> > Are you sure your DOS will recognize D2:, ie. some DOS 2.0/2.5
> > can be configured to only recognize D1:. What DOS are you booting
> > with? Are you daisy chaining the XF to the 1050 as D2: or replacing the
> > 1050 with XF as D1: for boot? Does the XF respond at all to your
efforts,
> > whirring, LED coming on?
> > "Jack Tseng" <tseng4@hotmail.com> wrote in message
> > news:RUQIf.81477$QW2.76470@dukeread08...
> >> I tested the Single Density formatted disk on 1050. 1050 can read it. I
> >> insert the same disk in XF551. XF551 still cant read it. XF551 is
> >> damaged.
> > I
> >> do not know what part is damaged. I think some chips are malfuctional
or
> >> 5.25 mechanism. Which one is damaged?
> >>
> >> Thanks!
> >> Jack
> >>
> >>
> >> "Russ Gilbert" <russgilb@MUNGEsbcglobal.net> wrote in message
> >> news:1BwIf.33008$H71.27721@newssvr13.news.prodigy.com...
> >> >
> >> > "Jack Tseng" <tseng4@hotmail.com> wrote in message
> >> > news:C9sIf.81409$QW2.6186@dukeread08...
> >> >> 1050 sets Drive 1. XF551 sets Drive 2. 1050 boots any DOS - ok...
DOS
> >> >> recongizes the XF551 as drive 2. I tested XF551 to read the
formatted
> >> >> disk
> >> >> as DOS 2.x. But it still cannot read. any help?
> >> >>
> >> >> Thanks
> >> >> Jack
> >> >
> >> > Hmm... You've got 1050 set as drive 1 and XF551 set as drive 2.
> >> > You boot a DOS disk from 1050. You put the boot disk or
> >> > some other formatted disk, that drive 1 can read, in D2: and it
> >> > won't get a directory. Right? MyDOS will see what other
> >> > drives there are, you say that DOS recognizes there is a D2:
> >> > What happens when you try to access D2:? Does the drive
> >> > whirr or get error 144. How are you attempting to access
> >> > D2:?
> >> >
> >> >
> >>
> >>
> >
> >
>
>

From 6667215924801377233
X-Google-Thread: f8760,4987c1d252c920c1,start
X-Google-Thread: 100062,4987c1d252c920c1,start
X-Google-Thread: f7ded,4987c1d252c920c1,start
X-Google-Attributes: gidf8760,gid100062,gidf7ded,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news3.google.com!newsfeed.stanford.edu!
bloom-beacon.mit.edu!senator-bedfellow.mit.edu!dreaderd!not-for-mail
Message-ID: <atari-8-bit/welcome_1140067751@rtfm.mit.edu>
Supersedes: <atari-8-bit/welcome_1139462678@rtfm.mit.edu>
Expires: 9 Mar 2006 05:29:11 GMT
X-Last-Updated: 2005/04/01
From: "Michael Current" <hunmanik@earthlink.net>
Organization: none
Newsgroups: comp.sys.atari.8bit,comp.answers,news.answers
Subject: Welcome to comp.sys.atari.8bit!
Followup-To: comp.sys.atari.8bit
Approved: news-answers-request@MIT.Edu
Originator: faqserv@penguin-lust.mit.edu
Date: 16 Feb 2006 05:29:18 GMT
Lines: 76
NNTP-Posting-Host: penguin-lust.mit.edu
X-Trace: 1140067758 senator-bedfellow.mit.edu 577 18.181.0.29
Xref: g2news1.google.com comp.sys.atari.8bit:2306 comp.answers:1228
news.answers:6886

Archive-name: atari-8-bit/welcome
Posting-Frequency: 7 days
Last-modified: March 25, 2005

Welcome to the comp.sys.atari.8bit newsgroup!

You've found the Usenet newsgroup for discussion about the Atari 8-bit family of computers! These include the 400, 800, 1200XL, 600XL, 800XL, 65XE, 130XE, 800XE, and the XE Game System. Atari, based in Sunnyvale, California, USA, produced this line of computers from 1979-1992.

To see what Atari is up to today visit http://www.atari.com/

NEWSGROUP BACKGROUND:

comp.sys.atari.8bit was created in November 1986, and is unmoderated.
There is no charter for comp.sys.atari.8bit. (It pre-dates that custom.)
This newsgroup was known as net.micro.atari8 from Feb 1986 to Nov 1986.
The earlier net.micro.atari existed from Nov 1982 to Nov 1986.

Please don't try to post binaries in comp.sys.atari.8bit, use the appropriate binaries groups instead.

RELATED NEWSGROUPS:

alt.binaries.comp.atari8bit
comp.sys.atari.announce Moderated by Kevin Savetz.

  `- comp.sys.atari.announce Web Page: http://www.atariarchives.org/csaa/
rec.games.video.atari

E-MAIL LIST:
atari8-l, kept by Maciej Grzeszczuk, info at http://atari.krap.pl/
To subscribe, simply mail a message to majordomo@listserv.krap.pl, with
the following line in the body (not the subject) of the message:
                          subscribe atari8-l

WEB PAGES:
Atari 8-bit Computer Web Ring, kept by Raphael Espino
  Ring Hub: http://www.webring.com/hub?ring=a8bit
  Ring Home Page: http://www.geocities.com/rjespino/a8ring.html

SOFTWARE DOWNLOADS:
XL Search, the Atari 8-Bit File Archive Search Engine (Bill Kendrick)
  http://xlsearch.atari.org/ or http://www.newbreedsoftware.com/xlsearch/

Underground Node #472 (TXG/MNX)
  FTP Host: atari.xs4all.nl   Port: 21
  User: atari8   Pass: atari4ever

Atari SAP Music Archive: http://asma.atari.org

INFORMATION:
Atari 8-Bit Computers: Frequently Asked Questions (Michael Current)
  http://www.cs.uu.nl/wais/html/na-dir/atari-8-bit/faq.html

Atari 8-Bit Computers: Vendors and Developers (Michael Current)
  http://www.cs.uu.nl/wais/html/na-dir/atari-8-bit/vendev.html

Atari 8-bit New User, Emulator Help FAQ (Bill Kendrick)
  http://www.sonic.net/~nbs/new_and_emu.html

Atari Disk Image FAQ (Steve Tucker)
  http://www.atarimax.com/ape/docs/DiskImageFAQ/

Cartridge List for the Classic Atari 800/XL/XE Computers (Andrew Krieg)
  http://www.execpc.com/~krieg/links/8bit.carts

Atari 8-Bit Telnet BBS List (Nolan Friedland)
  http://www.ilmarinen.us/spacebbs/bbs-telnet.html

Atari 8-Bit Dialup BBS List (Nolan Friedland)
  http://www.ilmarinen.us/spacebbs/bbs-dialup.html

ONLINE MAGAZINES:
http://www.myatari.net/   MyAtari
http://www.atarinews.org/ Atari Online News, Etc. (A-ONE)
http://www.ataritimes.com/ The Atari Times

From 4046250969990214870
X-Google-Thread: f8760,56cb1a8e2251ccf1
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!peer01.cox.net!cox.net!p01!
dukeread08.POSTED!53ab2750!not-for-mail
From: "Jack Tseng" <tseng4@hotmail.com>
Newsgroups: comp.sys.atari.8bit
References: <oTbIf.81368$QW2.80116@dukeread08>
<_zqIf.32908$H71.17053@newssvr13.news.prodigy.com>
<C9sIf.81409$QW2.6186@dukeread08>
<1BwIf.33008$H71.27721@newssvr13.news.prodigy.com>
<RUQIf.81477$QW2.76470@dukeread08>
<0BRIf.13557$2O6.5503@newssvr12.news.prodigy.com>
<39SIf.81483$QW2.80324@dukeread08>
<ygTIf.21073$_S7.11477@newssvr14.news.prodigy.com>
Subject: Re: XF551 chips for reading/writing ability
Lines: 99
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2670
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2670
X-RFC2646: Format=Flowed; Original
Message-ID: <ZoUIf.81496$QW2.11316@dukeread08>
Date: Thu, 16 Feb 2006 00:50:35 -0500
NNTP-Posting-Host: 24.255.118.209
X-Complaints-To: abuse@cox.net
X-Trace: dukeread08 1140069049 24.255.118.209 (Thu, 16 Feb 2006 00:50:49 EST)
NNTP-Posting-Date: Thu, 16 Feb 2006 00:50:49 EST
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:2307

I command XF551 to format the disk. I hear the head moving fast during formatting. I think SIO in XF is ok. After formatting, it cant write as making boot sector and creating directory. The head moves back and forth as well ... motor is still running.

XF was the first happened to me. I forget to turn off the XF drive. It was left on in few hours. Heat sink inside XF felt little hot. It is not able to read. I turned off the drive for cooling down. The few hours later, the drive still cant read the disk. Any help?

Thanks!
Jack

"Russ Gilbert" <russgilb@MUNGEsbcglobal.net> wrote in message
news:ygTIf.21073$_S7.11477@newssvr14.news.prodigy.com...
> H'lo again.
> There could be a problem with the electronics, in which case you
> could try swapping chips, if you can find a source.
> Does the XF sound like the disk is turning, or silent when the

> busy light comes on, ie. possibly the drive belt. A common problem
> with the XF is the SIO socket coming broke at the PCB, check with
> a magnifyer the traces at the connector. OK, not either of those,
> narrows it down some. When you open it up, does the head move
> back and forth, and the disk spin? Could be the stepper motor
> or spin motor. I don't know which mechanism the XF uses, but
> you might be able to replace the entire drive mechanism.
>
> Where's Rick Cortese when we need him?
> "Jack Tseng" <tseng4@hotmail.com> wrote in message
> news:39SIf.81483$QW2.80324@dukeread08...
>> drive 1,2,3 or 4, it does not matter.. which DOS ? it still does not
>> matter.. all DOS... XF sets D1: all disks can not be read. yes,the busy
>> light is still on when XF tries to read. Any help?
>>
>>
>> "Russ Gilbert" <russgilb@MUNGEsbcglobal.net> wrote in message
>> news:0BRIf.13557$2O6.5503@newssvr12.news.prodigy.com...
>> > Hi, Jack.
>> > I seem to be the only one responding and probably the least
>> > knowlegable.
>> > Are you sure the XF is configured, with dip switches, to be D2:?
>> > Are you sure your DOS will recognize D2:, ie. some DOS 2.0/2.5
>> > can be configured to only recognize D1:. What DOS are you booting
>> > with? Are you daisy chaining the XF to the 1050 as D2: or replacing
>> > the
>> > 1050 with XF as D1: for boot? Does the XF respond at all to your
> efforts,
>> > whirring, LED coming on?
>> > "Jack Tseng" <tseng4@hotmail.com> wrote in message
>> > news:RUQIf.81477$QW2.76470@dukeread08...
>> >> I tested the Single Density formatted disk on 1050. 1050 can read it.
>> >> I
>> >> insert the same disk in XF551. XF551 still cant read it. XF551 is
>> >> damaged.
>> > I
>> >> do not know what part is damaged. I think some chips are malfuctional
> or
>> >> 5.25 mechanism. Which one is damaged?
>> >>
>> >> Thanks!
>> >> Jack
>> >>
>> >>
>> >> "Russ Gilbert" <russgilb@MUNGEsbcglobal.net> wrote in message
>> >> news:1BwIf.33008$H71.27721@newssvr13.news.prodigy.com...
>> >> >
>> >> > "Jack Tseng" <tseng4@hotmail.com> wrote in message
>> >> > news:C9sIf.81409$QW2.6186@dukeread08...
>> >> >> 1050 sets Drive 1. XF551 sets Drive 2. 1050 boots any DOS - ok...
> DOS
>> >> >> recongizes the XF551 as drive 2. I tested XF551 to read the
> formatted

>> >> >> disk
>> >> >> as DOS 2.x. But it still cannot read. any help?
>> >> >>
>> >> >> Thanks
>> >> >> Jack
>> >> >
>> >> > Hmm... You've got 1050 set as drive 1 and XF551 set as drive 2.
>> >> > You boot a DOS disk from 1050. You put the boot disk or
>> >> > some other formatted disk, that drive 1 can read, in D2: and it
>> >> > won't get a directory. Right? MyDOS will see what other
>> >> > drives there are, you say that DOS recognizes there is a D2:
>> >> > What happens when you try to access D2:? Does the drive
>> >> > whirr or get error 144. How are you attempting to access
>> >> > D2:?
>> >> >
>> >> >
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>

From 3426086374271497533
X-Google-Thread: f8760,1c63b0c29f8a606f,start
X-Google-Thread: 111a55,1c63b0c29f8a606f,start
X-Google-Thread: 100a3b,1c63b0c29f8a606f,start
X-Google-Thread: 104d7a,1c63b0c29f8a606f,start
X-Google-Thread: 1143d9,1c63b0c29f8a606f,start
X-Google-Thread: fa2dd,1c63b0c29f8a606f,start
X-Google-Attributes:
gidf8760,gid111a55,gid100a3b,gid104d7a,gid1143d9,gidfa2dd,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news4.google.com!news.glorb.com!pln-e!
spln!lex!extra.newsguy.com!newsp.newsguy.com!onyx.spiritone.com!atari
From: Bravo Sierra Computers <atari@aracnet.com>
Newsgroups:
comp.sys.atari.8bit,comp.sys.atari.st,rec.games.video.atari,rec.games.video.classi
c,rec.games.video.marketplace,pdx.forsale
Subject: FS: ALL Atari Books 20% off!
Date: Thu, 16 Feb 2006 00:24:05 -0800
Organization: http://extra.newsguy.com
Lines: 22
Message-ID: <Pine.LNX.4.44.0602160020180.12237-100000@onyx.spiritone.com>
NNTP-Posting-Host: p-802.newsdawg.com
Mime-Version: 1.0
Content-Type: TEXT/PLAIN; charset=US-ASCII
X-X-Sender: atari@onyx.spiritone.com

Xref: g2news1.google.com comp.sys.atari.8bit:2308 comp.sys.atari.st:1870
rec.games.video.atari:195 rec.games.video.classic:3359
rec.games.video.marketplace:386 pdx.forsale:571

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Through E-Mail at Atari@aracnet.com or BenSells@Atari.org and Please Specify
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From -6736164256747072773
X-Google-Thread: f8760,a9892947fe0a5462,start
X-Google-Thread: 111a55,a9892947fe0a5462,start
X-Google-Thread: 100a3b,a9892947fe0a5462,start
X-Google-Thread: 104d7a,a9892947fe0a5462,start
X-Google-Thread: 1143d9,a9892947fe0a5462,start
X-Google-Thread: fa2dd,a9892947fe0a5462,start
X-Google-Attributes:
gidf8760,gid111a55,gid100a3b,gid104d7a,gid1143d9,gidfa2dd,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!newshub.sdsu.edu!pln-e!spln!rex!
extra.newsguy.com!newsp.newsguy.com!onyx.spiritone.com!atari
From: Bravo Sierra Computers <atari@aracnet.com>
Newsgroups:
comp.sys.atari.8bit,comp.sys.atari.st,rec.games.video.atari,rec.games.video.classi
c,rec.games.video.marketplace,pdx.forsale
Subject: FS: ALL Atari Games/Software 20% off!
Date: Thu, 16 Feb 2006 00:27:30 -0800
Organization: http://extra.newsguy.com
Lines: 25
Message-ID: <Pine.LNX.4.44.0602160024240.12237-100000@onyx.spiritone.com>
NNTP-Posting-Host: p-643.newsdawg.com
Mime-Version: 1.0
Content-Type: TEXT/PLAIN; charset=US-ASCII
X-X-Sender: atari@onyx.spiritone.com

Xref: g2news1.google.com comp.sys.atari.8bit:2309 comp.sys.atari.st:1871
rec.games.video.atari:196 rec.games.video.classic:3360
rec.games.video.marketplace:387 pdx.forsale:572

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Atari 8 Bit, ST, Jaguar and/or all 3! Or Call Ben anytime at (503)256-9974!!!

From 7897336653856131787
X-Google-Thread: f8760,212e337fbbb21e43,start
X-Google-Thread: 111a55,212e337fbbb21e43,start
X-Google-Thread: fa2dd,212e337fbbb21e43,start
X-Google-Attributes: gidf8760,gid111a55,gidfa2dd,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news3.google.com!newshub.sdsu.edu!pln-w!
spln!dex!extra.newsguy.com!newsp.newsguy.com!onyx.spiritone.com!atari
From: Bravo Sierra Computers <atari@aracnet.com>
Newsgroups: comp.sys.atari.8bit,comp.sys.atari.st,pdx.forsale
Subject: AD: E-Mail/Mailing Lists & Atari Survey!
Date: Thu, 16 Feb 2006 00:30:39 -0800
Organization: http://extra.newsguy.com
Lines: 18
Message-ID: <Pine.LNX.4.44.0602160027390.12237-100000@onyx.spiritone.com>
NNTP-Posting-Host: p-130.newsdawg.com
Mime-Version: 1.0
Content-Type: TEXT/PLAIN; charset=US-ASCII
X-X-Sender: atari@onyx.spiritone.com
Xref: g2news1.google.com comp.sys.atari.8bit:2310 comp.sys.atari.st:1872
pdx.forsale:573

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From 3596259679426365263
X-Google-Thread: f8760,97c4ededa2b30440
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news3.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.adelphia.com!news.adelphia.com.POSTED!not-for-mail
NNTP-Posting-Date: Thu, 16 Feb 2006 09:59:05 -0600
From: "Jason Harmon" <no@spam.com>
Newsgroups: comp.sys.atari.8bit
References: <abWdnUpT9N9k3mzenZ2dnUVZ_tydnZ2d@adelphia.com>
<1140053608.607968.299830@z14g2000cwz.googlegroups.com>
Subject: Re: Basic XL Versions
Date: Thu, 16 Feb 2006 11:01:11 -0500
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2670
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2670
X-RFC2646: Format=Flowed; Original
Message-ID: <9sidnXn_v63UPGneRVn-hg@adelphia.com>
Lines: 33
NNTP-Posting-Host: 68.71.244.142
X-Trace: sv3-zvVHA6uf056RQ/
2Fyp0DkABFyElrrGmdbuHNAoNLRSC3349AVL6D0lVirV7s1r9uFIm7ctyhHPZjvTS!/
W6qUnptG22QMvJZcrgU/ejDZRH51py0xeqL4zxHux9eLDvF5wL6m728McszQxOPKjvgdmNisLHS!
Smbx1CaPaDB9iM/jmasdFg==
X-Complaints-To: abuse@adelphia.net
X-DMCA-Complaints-To: copyright@adelphia.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2311

Thanks for the insights.

I got the orange 1.02, and noticed a few interesting differences with Basic XE right away.

The indenting of loops in BXL is very strange. In BXE, the contents of a loop, but not the FOR and NEXT lines are indented. In BXL, the FOR and NEXT keywords are indented to the same level as the contents, which to me looks very strange.

In general, I would stick with BXE for my 130XE, but I also have an 800 and wanted a version that could run on it.

-Jason

"Larry" <LLppwhite@aol.com> wrote in message
news:1140053608.607968.299830@z14g2000cwz.googlegroups.com...
>> I recently picked up an OSS Basic XL cartridge off eBay. It is an orange
> one, which says version 1.02 when it boots up. I believe the latest
> version
> made was 1.03. Does anyone know the differences between 1.02 and 1.03
> (changes/features/bug fixes)? <
>
> There were a few obscure bugs present in BXL 1.01 and 1.02. These were
> supposedly corrected in 1.03. AFAIK, there never was an orange cart
> (or "two-chip") 1.03. Conversely, there were a few black cart 1.02's
> released. If anyone knows of an orange 1.03, please reply. 1.02 is
> very stable, and the toolkit works well. I actually prefer BXL to BXE,
> mainly because of the Toolkit and Runtime package.
> -Larry
>

From 8719349592609232158
X-Google-Thread: f8760,b055279369dded14
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news4.google.com!news.glorb.com!
hwmnpeer01.lga!hwmedia!news.highwinds-media.com!bigfeed2.bellsouth.net!
bigfeed.bellsouth.net!bignumber.bellsouth.net!news.bellsouth.net!
bignews7.bellsouth.net.POSTED!16d8a3f8!not-for-mail
From: "phantomm" <phantomm@bellsouth.net>
Newsgroups: comp.sys.atari.8bit
References: <f5O4dXX6MbiT-pn2-9hp9zXUPMduP@draco.w2kserv.local>
<1139659707.482318.144960@o13g2000cwo.googlegroups.com> <f5O4dXX6MbiT-pn2-
xjMJPCy9Nyoi@draco.w2kserv.local>
Subject: Re: MIO 80 column
Lines: 38
X-Priority: 3
X-MSMail-Priority: Normal

X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <qa2Jf.16366$X7.9334@bignews7.bellsouth.net>
X-Complaints-To: abuse@bellsouth.net
X-Abuse-Info: Please forward a copy of all headers for proper handling
X-Trace:
enggpaojkliedbjjdbdpiflmbcekedmfhojhikkbagflhcboojaajckghdhaedklpglligdldclaeinebp
bcnfhdfdcijmblbppiejolejcelckfikegcedgddebljoecebiikbmjniklhcinmdahefeiakpdebd
NNTP-Posting-Date: Thu, 16 Feb 2006 11:57:58 EST
Organization: BellSouth Internet Group
Date: Thu, 16 Feb 2006 12:00:57 -0500
Xref: g2news1.google.com comp.sys.atari.8bit:2312

If I am not too late on this thread and anyone knows,

Is there any type of code built into the MIO to handle the 80 Column board
that
was planned to be released?

Or was any software/drivers/etc going to be disk based, or on the 80 Column
board
its self, if anyone knows.

phantomm@bellsouth.net

<kenames@pacbell.net> wrote in message
news:f5O4dXX6MbiT-pn2-xjMJPCy9Nyoi@draco.w2kserv.local...
> OK, thanks for the info Larry
>
> Ken
>
> On Sat, 11 Feb 2006 12:08:27 UTC, "Larry" <LLppwhite@aol.com> wrote:
>
>> Hi Ken-
>> This came up not too long ago, but I can't find my post -- maybe the
>> thread didn't get archived.
>> Anyway, (abbreviated) I talked with Tom Harker of ICD (mid-late 80's?)
>> and he told me that the all the engineering was completed. Tom said it
>> would not be released because there just was no economic justification.
>> AFAIK, none ever made it out to the public. -Larry
>>
>
>
> --
>

From -3622639445520694998
X-Google-Thread: f8760,34133edd143daf77
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news4.google.com!news.glorb.com!atl-c03.usenetserver.com!news.usenetserver.com!elnk-atl-nf1!newsfeed.earthlink.net!stamper.news.atl.earthlink.net!newsread1.news.atl.earthlink.net.POSTED!0cab31ba!not-for-mail
From: "RetroJess" <RJH4JHH2@peoplepc.com>
Newsgroups: comp.sys.atari.8bit
References: <yXQIf.81478$QW2.41910@dukeread08>
Subject: Re: The Black Box Floppy Board
Lines: 25
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 5.50.4807.1700
X-MimeOLE: Produced By Microsoft MimeOLE V5.50.4807.1700
Message-ID: <Gv5Jf.12532$Nv2.8039@newsread1.news.atl.earthlink.net>
Date: Thu, 16 Feb 2006 20:45:26 GMT
NNTP-Posting-Host: 4.245.37.140
X-Complaints-To: abuse@earthlink.net
X-Trace: newsread1.news.atl.earthlink.net 1140122726 4.245.37.140 (Thu, 16 Feb 2006 12:45:26 PST)
NNTP-Posting-Date: Thu, 16 Feb 2006 12:45:26 PST
Organization: EarthLink Inc. -- http://www.EarthLink.net
Xref: g2news1.google.com comp.sys.atari.8bit:2313

Hi, Jack (never yell that near an airport... :-)

It is definitely not an SIO device.

The MIO and the Black Box both connect to an Atari via the PBI interface
on the XLs and the Enhanced Cartridge Port of the XEs; the Floppy Board
connects to the Black Box. I have not seen them attached to the XEGS.

-Jess

"Jack Tseng" <tseng4@hotmail.com> wrote in message
news:yXQIf.81478$QW2.41910@dukeread08...
> I am wondering if the black box floppy board works with XEGS cartridge or
> PBI of 130XE or SIO connection.
>
> Thanks!
> Jack
>
>

From 2816763631513358077
X-Google-Thread: f8760,4987c1d252c920c1
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
From: "Pete Wood" <peterjwood1@tiscali.co.uk>
Newsgroups: comp.sys.atari.8bit
References: <atari-8-bit/welcome_1140067751@rtfm.mit.edu>
Subject: Re: Welcome to comp.sys.atari.8bit!
Date: Fri, 17 Feb 2006 01:30:42 -0000
Lines: 84
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <43f5271b$1_2@mk-nntp-2.news.uk.tiscali.com>
X-Original-NNTP-Posting-Host: 88.108.55.164
NNTP-Posting-Host: mk-nntp-2.news.uk.tiscali.com
X-Trace: 17 Feb 2006 01:30:06 GMT, mk-nntp-2.news.uk.tiscali.com
Path: g2news1.google.com!news1.google.com!proxad.net!134.158.69.22.MISMATCH!
in2p3.fr!kanaga.switch.ch!switch.ch!tiscali!newsfeed2.ip.tiscali.net!mk-
nntp-1.news.uk.worldonline.com!mk-nntp-2.news.uk.tiscali.com
Xref: g2news1.google.com comp.sys.atari.8bit:2314

Hi, can anyone help me please? I bought an Indus GT Disk Drive off ebay,
what type of mains supply does it take? 9v DC or 9v AC? Thanks in advance
Pete Wood
"Michael Current" <hunmanik@earthlink.net> wrote in message
news:atari-8-bit/welcome_1140067751@rtfm.mit.edu...
> Archive-name: atari-8-bit/welcome
> Posting-Frequency: 7 days
> Last-modified: March 25, 2005
>
>   Welcome to the comp.sys.atari.8bit newsgroup!
>
> You've found the Usenet newsgroup for discussion about the Atari 8-bit
> family of computers! These include the 400, 800, 1200XL, 600XL, 800XL,
> 65XE, 130XE, 800XE, and the XE Game System. Atari, based in Sunnyvale,
> California, USA, produced this line of computers from 1979-1992.
>
> To see what Atari is up to today visit http://www.atari.com/
>
> NEWSGROUP BACKGROUND:
> comp.sys.atari.8bit was created in November 1986, and is unmoderated.
> There is no charter for comp.sys.atari.8bit. (It pre-dates that custom.)
> This newsgroup was known as net.micro.atari8 from Feb 1986 to Nov 1986.
> The earlier net.micro.atari existed from Nov 1982 to Nov 1986.
>
> Please don't try to post binaries in comp.sys.atari.8bit, use the
> appropriate
> binaries groups instead.

>
> RELATED NEWSGROUPS:
> alt.binaries.comp.atari8bit
> comp.sys.atari.announce Moderated by Kevin Savetz.
> `- comp.sys.atari.announce Web Page: http://www.atariarchives.org/csaa/
> rec.games.video.atari
>
> E-MAIL LIST:
> atari8-l, kept by Maciej Grzeszczuk, info at http://atari.krap.pl/
> To subscribe, simply mail a message to majordomo@listserv.krap.pl, with
> the following line in the body (not the subject) of the message:
>   subscribe atari8-l
>
> WEB PAGES:
> Atari 8-bit Computer Web Ring, kept by Raphael Espino
> Ring Hub: http://www.webring.com/hub?ring=a8bit
> Ring Home Page: http://www.geocities.com/rjespino/a8ring.html
>
> SOFTWARE DOWNLOADS:
> XL Search, the Atari 8-Bit File Archive Search Engine (Bill Kendrick)
> http://xlsearch.atari.org/ or http://www.newbreedsoftware.com/xlsearch/
>
> Underground Node #472 (TXG/MNX)
> FTP Host: atari.xs4all.nl   Port: 21
> User: atari8   Pass: atari4ever
>
> Atari SAP Music Archive: http://asma.atari.org
>
> INFORMATION:
> Atari 8-Bit Computers: Frequently Asked Questions (Michael Current)
> http://www.cs.uu.nl/wais/html/na-dir/atari-8-bit/faq.html
>
> Atari 8-Bit Computers: Vendors and Developers (Michael Current)
> http://www.cs.uu.nl/wais/html/na-dir/atari-8-bit/vendev.html
>
> Atari 8-bit New User, Emulator Help FAQ (Bill Kendrick)
> http://www.sonic.net/~nbs/new_and_emu.html
>
> Atari Disk Image FAQ (Steve Tucker)
> http://www.atarimax.com/ape/docs/DiskImageFAQ/
>
> Cartridge List for the Classic Atari 800/XL/XE Computers (Andrew Krieg)
> http://www.execpc.com/~krieg/links/8bit.carts
>
> Atari 8-Bit Telnet BBS List (Nolan Friedland)
> http://www.ilmarinen.us/spacebbs/bbs-telnet.html
>
> Atari 8-Bit Dialup BBS List (Nolan Friedland)
> http://www.ilmarinen.us/spacebbs/bbs-dialup.html
>
> ONLINE MAGAZINES:
> http://www.myatari.net/   MyAtari
> http://www.atarinews.org/ Atari Online News, Etc. (A-ONE)

> http://www.ataritimes.com/ The Atari Times
>

From 1793463500121154992
X-Google-Thread: f8760,56cb1a8e2251ccf1
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!atl-c05.usenetserver.com!
news.usenetserver.com!pd7cy2so!shaw.ca!pd7tw3no.POSTED!53ab2750!not-for-mail
X-Trace-PostClient-IP: 24.68.172.119
From: Shawn Jefferson <sjeffersonTAKETHISOUTTOREPLY@shaw.ca>
Newsgroups: comp.sys.atari.8bit
Subject: Re: XF551 chips for reading/writing ability
Reply-To: sjeffersonTAKETHISOUTTOREPLY@shaw.ca
Message-ID: <7bnav1947v6is5uh4rq685cv19da01peb6@4ax.com>
References: <oTbIf.81368$QW2.80116@dukeread08>
<_zqIf.32908$H71.17053@newssvr13.news.prodigy.com>
<C9sIf.81409$QW2.6186@dukeread08>
<1BwIf.33008$H71.27721@newssvr13.news.prodigy.com>
<RUQIf.81477$QW2.76470@dukeread08>
<0BRIf.13557$2O6.5503@newssvr12.news.prodigy.com>
<39SIf.81483$QW2.80324@dukeread08>
<ygTIf.21073$_S7.11477@newssvr14.news.prodigy.com>
<ZoUIf.81496$QW2.11316@dukeread08>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 117
Date: Fri, 17 Feb 2006 05:25:25 GMT
NNTP-Posting-Host: 24.64.223.206
X-Complaints-To: abuse@shaw.ca
X-Trace: pd7tw3no 1140153925 24.64.223.206 (Thu, 16 Feb 2006 22:25:25 MST)
NNTP-Posting-Date: Thu, 16 Feb 2006 22:25:25 MST
Organization: Shaw Residential Internet
Xref: g2news1.google.com comp.sys.atari.8bit:2315

Hi,

I don't think this is a typical problem of the XF551, so I think you are
going to be on your own a little bit. I would resolder the SIO pins just
for good measure (be careful, the traces on the XF551 are very weak) since
that is such a common problem.

Other than that... well, I would probably personally try some guerilla
troubleshooting, but I'm not too keen to offer those suggestions to you.
There must be someone who knows more about electronics and the XF551 that
can help you.

"Jack Tseng" <tseng4@hotmail.com>:
>I command XF551 to format the disk. I hear the head moving fast during
>formatting. I think SIO in XF is ok. After formatting, it cant write as
>making boot sector and creating directory. The head moves back and forth as
>well ... motor is still running.
>
>XF was the first happened to me. I forget to turn off the XF drive. It was
>left on in few hours. Heat sink inside XF felt little hot. It is not able to
>read. I turned off the drive for cooling down. The few hours later, the
>drive still cant read the disk. Any help?
>
>Thanks!
>Jack
>
>
>"Russ Gilbert" <russgilb@MUNGEsbcglobal.net> wrote in message
>news:ygTIf.21073$_S7.11477@newssvr14.news.prodigy.com...
>> H'lo again.
>> There could be a problem with the electronics, in which case you
>> could try swapping chips, if you can find a source.
>> Does the XF sound like the disk is turning, or silent when the
>> busy light comes on, ie. possibly the drive belt. A common problem
>> with the XF is the SIO socket coming broke at the PCB, check with
>> a magnifyer the traces at the connector. OK, not either of those,
>> narrows it down some. When you open it up, does the head move
>> back and forth, and the disk spin? Could be the stepper motor
>> or spin motor. I don't know which mechanism the XF uses, but
>> you might be able to replace the entire drive mechanism.
>>
>> Where's Rick Cortese when we need him?
>> "Jack Tseng" <tseng4@hotmail.com> wrote in message
>> news:39SIf.81483$QW2.80324@dukeread08...
>>> drive 1,2,3 or 4, it does not matter.. which DOS ? it still does not
>>> matter.. all DOS... XF sets D1: all disks can not be read. yes,the busy
>>> light is still on when XF tries to read. Any help?
>>>
>>>
>>> "Russ Gilbert" <russgilb@MUNGEsbcglobal.net> wrote in message
>>> news:0BRIf.13557$2O6.5503@newssvr12.news.prodigy.com...
>>> > Hi, Jack.
>>> > I seem to be the only one responding and probably the least
>>> > knowlegable.
>>> > Are you sure the XF is configured, with dip switches, to be D2:?
>>> > Are you sure your DOS will recognize D2:, ie. some DOS 2.0/2.5
>>> > can be configured to only recognize D1:. What DOS are you booting
>>> > with? Are you daisy chaining the XF to the 1050 as D2: or replacing
>>> > the
>>> > 1050 with XF as D1: for boot? Does the XF respond at all to your
>> efforts,
>>> > whirring, LED coming on?
>>> > "Jack Tseng" <tseng4@hotmail.com> wrote in message
>>> > news:RUQIf.81477$QW2.76470@dukeread08...
>>> >> I tested the Single Density formatted disk on 1050. 1050 can read it.

>>> >> I
>>> >> insert the same disk in XF551. XF551 still cant read it. XF551 is
>>> >> damaged.
>>> > I
>>> >> do not know what part is damaged. I think some chips are malfuctional
>> or
>>> >> 5.25 mechanism. Which one is damaged?
>>> >>
>>> >> Thanks!
>>> >> Jack
>>> >>
>>> >>
>>> >> "Russ Gilbert" <russgilb@MUNGEsbcglobal.net> wrote in message
>>> >> news:1BwIf.33008$H71.27721@newssvr13.news.prodigy.com...
>>> >> >
>>> >> > "Jack Tseng" <tseng4@hotmail.com> wrote in message
>>> >> > news:C9sIf.81409$QW2.6186@dukeread08...
>>> >> >> 1050 sets Drive 1. XF551 sets Drive 2. 1050 boots any DOS - ok...
>> DOS
>>> >> >> recongizes the XF551 as drive 2. I tested XF551 to read the
>> formatted
>>> >> >> disk
>>> >> >> as DOS 2.x. But it still cannot read. any help?
>>> >> >>
>>> >> >> Thanks
>>> >> >> Jack
>>> >> >
>>> >> > Hmm... You've got 1050 set as drive 1 and XF551 set as drive 2.
>>> >> > You boot a DOS disk from 1050. You put the boot disk or
>>> >> > some other formatted disk, that drive 1 can read, in D2: and it
>>> >> > won't get a directory. Right? MyDOS will see what other
>>> >> > drives there are, you say that DOS recognizes there is a D2:
>>> >> > What happens when you try to access D2:? Does the drive
>>> >> > whirr or get error 144. How are you attempting to access
>>> >> > D2:?
>>> >> >
>>> >> >
>>> >>
>>> >>
>>> >
>>> >
>>>
>>>
>>
>>
>

--
Shawn Jefferson
http://www.jeffersonsauctioneering.com/atari/
(fix reply to for email)

From 3777858183763000343
X-Google-Thread: f8760,b055279369dded14
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!newscon06.news.prodigy.com!
prodigy.net!newsmst01b.news.prodigy.com!prodigy.com!postmaster.news.prodigy.com!
newssvr12.news.prodigy.com.POSTED!036222c0!not-for-mail
From: <kenames@pacbell.net>
Message-ID: <f5O4dXX6MbiT-pn2-GUnd804x05Tt@draco.w2kserv.local>
Newsgroups: comp.sys.atari.8bit
Subject: Re: MIO 80 column
References: <f5O4dXX6MbiT-pn2-9hp9zXUPMduP@draco.w2kserv.local>
<1139659707.482318.144960@o13g2000cwo.googlegroups.com> <f5O4dXX6MbiT-pn2-
xjMJPCy9Nyoi@draco.w2kserv.local> <qa2Jf.16366$X7.9334@bignews7.bellsouth.net>
User-Agent: ProNews/2 V1.54.cp093
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 8bit
Lines: 54
NNTP-Posting-Host: 69.234.13.223
X-Complaints-To: abuse@prodigy.net
X-Trace: newssvr12.news.prodigy.com 1140155856 ST000 69.234.13.223 (Fri, 17 Feb
2006 00:57:36 EST)
NNTP-Posting-Date: Fri, 17 Feb 2006 00:57:36 EST
Organization: SBC http://yahoo.sbc.com
X-UserInfo1:
OP[YBYCEXJWUCFH[OZK@_TDAYZOZ@GXOXZ\@LWQHBATBTSUBYFWEAE[YJLYPIWKHTFCMZKVMB^[Z^DOBRV
VMOSPFHNSYXVDIE@X\BUC@GTSX@DL^GKFFHQCCE\G[JJBMYDYIJCZM@AY]GNGPJD]YNNW\GSX^GSCKHA[]
@CCB\[@LATPD\L@J\\PF]VR[QPJN
Date: Fri, 17 Feb 2006 05:57:36 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:2316

hi phantomm,
  no, not too late.

   the code to handle the 80 column was to be put into the same ROM
that holds the MIO driver code iirc. but that code was never released
as far as I know.

Ken

On Thu, 16 Feb 2006 17:00:57 UTC, "phantomm" <phantomm@bellsouth.net>
wrote:

>
> If I am not too late on this thread and anyone knows,
>
> Is there any type of code built into the MIO to handle the 80 Column board
> that
> was planned to be released?
>
> Or was any software/drivers/etc going to be disk based, or on the 80 Column

> board
> its self, if anyone knows.
>
> phantomm@bellsouth.net
>
>
>
>
> <kenames@pacbell.net> wrote in message
> news:f5O4dXX6MbiT-pn2-xjMJPCy9Nyoi@draco.w2kserv.local...
> > OK, thanks for the info Larry
> >
> > Ken
> >
> > On Sat, 11 Feb 2006 12:08:27 UTC, "Larry" <LLppwhite@aol.com> wrote:
> >
> >> Hi Ken-
> >> This came up not too long ago, but I can't find my post -- maybe the
> >> thread didn't get archived.
> >> Anyway, (abbreviated) I talked with Tom Harker of ICD (mid-late 80's?)
> >> and he told me that the all the engineering was completed. Tom said it
> >> would not be released because there just was no economic justification.
> >> AFAIK, none ever made it out to the public. -Larry
> >>
> >
> >
> > --
> >
>
>

--

From -8160801447900334046
X-Google-Thread: f8760,4987c1d252c920c1
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news4.google.com!news.glorb.com!cox.net!
news-xfer.cox.net!p01!dukeread04.POSTED!53ab2750!not-for-mail
Reply-To: "Docrotcod" <rahbart@cox.net>
From: "Docrotcod" <rahbart@cox.net>
Newsgroups: comp.sys.atari.8bit
References: <atari-8-bit/welcome_1140067751@rtfm.mit.edu> <43f5271b$1_2@mk-
nntp-2.news.uk.tiscali.com>
Subject: Re: Welcome to comp.sys.atari.8bit!
Lines: 94
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180

X-RFC2646: Format=Flowed; Response
Message-ID: <28fJf.33028$Dh.5638@dukeread04>
Date: Thu, 16 Feb 2006 21:35:56 -0600
NNTP-Posting-Host: 70.185.224.53
X-Complaints-To: abuse@cox.net
X-Trace: dukeread04 1140162174 70.185.224.53 (Fri, 17 Feb 2006 02:42:54 EST)
NNTP-Posting-Date: Fri, 17 Feb 2006 02:42:54 EST
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:2317

It takes DC voltage. But don't use the 9v that is used on the 1050 series
as it will blow the power supply. You can use a power supply from an Atari
5200.

Thomas

"Pete Wood" <peterjwood1@tiscali.co.uk> wrote in message
news:43f5271b$1_2@mk-nntp-2.news.uk.tiscali.com...
> Hi, can anyone help me please? I bought an Indus GT Disk Drive off ebay,
> what type of mains supply does it take? 9v DC or 9v AC? Thanks in advance
> Pete Wood
> "Michael Current" <hunmanik@earthlink.net> wrote in message
> news:atari-8-bit/welcome_1140067751@rtfm.mit.edu...
>> Archive-name: atari-8-bit/welcome
>> Posting-Frequency: 7 days
>> Last-modified: March 25, 2005
>>
>>   Welcome to the comp.sys.atari.8bit newsgroup!
>>
>> You've found the Usenet newsgroup for discussion about the Atari 8-bit
>> family of computers! These include the 400, 800, 1200XL, 600XL, 800XL,
>> 65XE, 130XE, 800XE, and the XE Game System. Atari, based in Sunnyvale,
>> California, USA, produced this line of computers from 1979-1992.
>>
>> To see what Atari is up to today visit http://www.atari.com/
>>
>> NEWSGROUP BACKGROUND:
>> comp.sys.atari.8bit was created in November 1986, and is unmoderated.
>> There is no charter for comp.sys.atari.8bit. (It pre-dates that custom.)
>> This newsgroup was known as net.micro.atari8 from Feb 1986 to Nov 1986.
>> The earlier net.micro.atari existed from Nov 1982 to Nov 1986.
>>
>> Please don't try to post binaries in comp.sys.atari.8bit, use the
>> appropriate
>> binaries groups instead.
>>
>> RELATED NEWSGROUPS:
>> alt.binaries.comp.atari8bit
>> comp.sys.atari.announce Moderated by Kevin Savetz.
>> `- comp.sys.atari.announce Web Page: http://www.atariarchives.org/csaa/
>> rec.games.video.atari
>>
>> E-MAIL LIST:

>> atari8-l, kept by Maciej Grzeszczuk, info at http://atari.krap.pl/
>> To subscribe, simply mail a message to majordomo@listserv.krap.pl, with
>> the following line in the body (not the subject) of the message:
>>   subscribe atari8-l
>>
>> WEB PAGES:
>> Atari 8-bit Computer Web Ring, kept by Raphael Espino
>> Ring Hub: http://www.webring.com/hub?ring=a8bit
>> Ring Home Page: http://www.geocities.com/rjespino/a8ring.html
>>
>> SOFTWARE DOWNLOADS:
>> XL Search, the Atari 8-Bit File Archive Search Engine (Bill Kendrick)
>> http://xlsearch.atari.org/ or http://www.newbreedsoftware.com/xlsearch/
>>
>> Underground Node #472 (TXG/MNX)
>> FTP Host: atari.xs4all.nl   Port: 21
>> User: atari8   Pass: atari4ever
>>
>> Atari SAP Music Archive: http://asma.atari.org
>>
>> INFORMATION:
>> Atari 8-Bit Computers: Frequently Asked Questions (Michael Current)
>> http://www.cs.uu.nl/wais/html/na-dir/atari-8-bit/faq.html
>>
>> Atari 8-Bit Computers: Vendors and Developers (Michael Current)
>> http://www.cs.uu.nl/wais/html/na-dir/atari-8-bit/vendev.html
>>
>> Atari 8-bit New User, Emulator Help FAQ (Bill Kendrick)
>> http://www.sonic.net/~nbs/new_and_emu.html
>>
>> Atari Disk Image FAQ (Steve Tucker)
>> http://www.atarimax.com/ape/docs/DiskImageFAQ/
>>
>> Cartridge List for the Classic Atari 800/XL/XE Computers (Andrew Krieg)
>> http://www.execpc.com/~krieg/links/8bit.carts
>>
>> Atari 8-Bit Telnet BBS List (Nolan Friedland)
>> http://www.ilmarinen.us/spacebbs/bbs-telnet.html
>>
>> Atari 8-Bit Dialup BBS List (Nolan Friedland)
>> http://www.ilmarinen.us/spacebbs/bbs-dialup.html
>>
>> ONLINE MAGAZINES:
>> http://www.myatari.net/   MyAtari
>> http://www.atarinews.org/ Atari Online News, Etc. (A-ONE)
>> http://www.ataritimes.com/ The Atari Times
>>
>
>

From 4854613637690055879
X-Google-Thread: f8760,97c4ededa2b30440
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Fri, 17 Feb 2006 05:16:07 -0600
From: "Lion Of Judah" <sonofman1@comcast.net>
Newsgroups: comp.sys.atari.8bit
References: <abWdnUpT9N9k3mzenZ2dnUVZ_tydnZ2d@adelphia.com>
<1140053608.607968.299830@z14g2000cwz.googlegroups.com> <9sidnXn_v63UPGneRVn-
hg@adelphia.com>
Subject: Re: Basic XL Versions
Date: Fri, 17 Feb 2006 06:15:54 -0500
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-RFC2646: Format=Flowed; Response
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
Message-ID: <NtWdnT_bp9rqLWjenZ2dnUVZ_vudnZ2d@comcast.com>
Lines: 43
NNTP-Posting-Host: 69.180.103.174
X-Trace: sv3-
eBVoABbCe69lCtRmMPWO3XMqnu7OKC8XPeFwFANdjae7YLW+Q3gQibNQt8XN5dBMR3azsSUQ7NOl3r6!
ESDaMXmMfc0h+PNn55NTJREBjpnlTbRodAM0Ccfd4GGfqi/ilC6LkTUijR/biox43KjGV4Pf8MPg!
QAFsGE8X+xluBis9
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2318

"Jason Harmon" <no@spam.com> wrote in message
news:9sidnXn_v63UPGneRVn-hg@adelphia.com...
> Thanks for the insights.
>
> I got the orange 1.02, and noticed a few interesting differences with
> Basic XE right away.
>
> The indenting of loops in BXL is very strange. In BXE, the contents of a
> loop, but not the FOR and NEXT lines are indented. In BXL, the FOR and
> NEXT keywords are indented to the same level as the contents, which to me
> looks very strange.
>
> In general, I would stick with BXE for my 130XE, but I also have an 800
> and wanted a version that could run on it.

BXE is by far the best for the 130XE, the FAST command kicks ass, as well as
the command to use the extra 64K automatically, I forgot what it is. I did
my advanced level project in BXE back in the day, very modular.

>
> -Jason
>
> "Larry" <LLppwhite@aol.com> wrote in message
> news:1140053608.607968.299830@z14g2000cwz.googlegroups.com...
>>> I recently picked up an OSS Basic XL cartridge off eBay. It is an
>>> orange
>> one, which says version 1.02 when it boots up. I believe the latest
>> version
>> made was 1.03. Does anyone know the differences between 1.02 and 1.03
>> (changes/features/bug fixes)? <
>>
>> There were a few obscure bugs present in BXL 1.01 and 1.02. These were
>> supposedly corrected in 1.03. AFAIK, there never was an orange cart
>> (or "two-chip") 1.03. Conversely, there were a few black cart 1.02's
>> released. If anyone knows of an orange 1.03, please reply. 1.02 is
>> very stable, and the toolkit works well. I actually prefer BXL to BXE,
>> mainly because of the Toolkit and Runtime package.
>> -Larry
>>
>
>

From 1498422420187184205
X-Google-Thread: f8760,97c4ededa2b30440
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.adelphia.com!news.adelphia.com.POSTED!not-for-mail
NNTP-Posting-Date: Fri, 17 Feb 2006 08:29:02 -0600
From: "Jason Harmon" <no@spam.com>
Newsgroups: comp.sys.atari.8bit
References: <abWdnUpT9N9k3mzenZ2dnUVZ_tydnZ2d@adelphia.com>
<1140053608.607968.299830@z14g2000cwz.googlegroups.com> <9sidnXn_v63UPGneRVn-
hg@adelphia.com> <NtWdnT_bp9rqLWjenZ2dnUVZ_vudnZ2d@comcast.com>
Subject: Re: Basic XL Versions
Date: Fri, 17 Feb 2006 09:31:08 -0500
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2670
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2670
X-RFC2646: Format=Flowed; Response
Message-ID: <uKCdnacCTYEzQGjeRVn-gw@adelphia.com>
Lines: 56
NNTP-Posting-Host: 68.71.244.142
X-Trace: sv3-45ArH5JH94UrFOEQ9Jg1oJMJVHGRscYpKl1bfL5W8jtPir0/
o3acVQqaYiHe1TMsBntlc/eFuziBfe8!
JIqNEWyYwGM3ldwISpetwFS+2LrfV56lMRl1lhoBmcOD+uS5RaeIRLjxbA2OKpCBOe0y+/rxqXfi!

tCjjk0s9ejEVLTmTUHBmKA==
X-Complaints-To: abuse@adelphia.net
X-DMCA-Complaints-To: copyright@adelphia.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2319

That would be the "EXTEND" command, which moves the program code to the
upper 64K of memory, leaving all of the available conventional memory for
variables/data.

Gives you a combined total of ~96K of space available, much more than any
other Atari BASIC.

-Jason

"Lion Of Judah" <sonofman1@comcast.net> wrote in message
news:NtWdnT_bp9rqLWjenZ2dnUVZ_vudnZ2d@comcast.com...
> "Jason Harmon" <no@spam.com> wrote in message
> news:9sidnXn_v63UPGneRVn-hg@adelphia.com...
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>> -Jason
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>>> made was 1.03. Does anyone know the differences between 1.02 and 1.03
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>>> (or "two-chip") 1.03. Conversely, there were a few black cart 1.02's
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>>> mainly because of the Toolkit and Runtime package.
>>> -Larry
>>>
>>
>>
>
>

From -3698767637926803494
X-Google-Thread: f8760,ab165b1627156621,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Fri, 17 Feb 2006 10:06:35 -0600
Newsgroups: comp.sys.atari.8bit
Subject: [ANNC] Dis6502 2.0 released
From: Slor <semaj@rols.ten>
Organization: SlorNet
Message-ID: <Xns976D71076DB30emuslor@216.196.97.136>
User-Agent: Xnews/2005.10.18
X-Face: %XserOfRX`r-LZ\90<=vI7k<`QMH-(LjNZH``KUi:!h#87]<"qLW9._L==*cB*vFNz{?
Y.Vz>XH|C~h:N9n;4e2v2#laq4Ulh=}mld:QfCBGs+FjBzrqw"21t|9{10.Or*=/*r`>g%Vt:BSjgX?
u"@UIELF4GNA7xalm$S8f7NNF2Mp-\+zP#nku/;1U}b.C)>L7y$c+$Ux<]#j^$#/
9Vf'OY:5c6UitDqvbuwo]_:Z$P[pFeMk8Y;k;)s6L_=d'?B<O+S&^Km"uNO3S{(0<4kpzn-jgG9H|
q&O,w":}0mL5f92-{_O
Date: Fri, 17 Feb 2006 10:06:35 -0600
Lines: 26
NNTP-Posting-Host: 68.57.222.49
X-Trace: sv3-
GtNWk3t9S8eQWrY4sqE6s0ijXEgsJz8pj0Psd3u5D4xX4O+LtjL0V1hbryf2AKIk8rMaCXBzPGRG2fh!
vl6nlirLNaMos6vRkYlaCi9L6aGObszut9s2C8yDdyyiBzHJRuvYZJmL7Cp5uicERdtZk2bKEciA!
9HsyiU79/w==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2320

Eric has released version 2.0 of Dis6502 at

http://sourceforge.net/project/showfiles.php?group_id=145747

New features:

- DIS6502.exe can be run with a filename as a parameter. The type of file
  is guessed from its size and its header.
- Dis6502 now supports read and write labels for memory locations
- Dis6502 is now compatible with wine under Linux. You have to download
  the TrueType font file Atarcc__.ttf which contains a font called
  "Atari Classic Chunky". Copy this file in .wine/drive_c/windows/font.
  Download at http://www2.bitstream.net/~marksim/atarimac/acttfpc.zip

Fixed bugs:
- Merging contiguous segments could crash the application
- After disassembling, the disassembly window is synchronized with
  the bytes selected in the dump window.
- The small assembler does not accept illegal opcodes anymore to avoid
  generating $1A for NOP mnemonic
- Opcode $54 in Display List is now correct in disassembly listing.
- Dis6502.ini is now read from the installation directory, not from the
  current directory.

--
James
http://www.slornet.com

From 457644736888986609
X-Google-Thread: f8760,c05b757a6134ea33,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g44g2000cwa.googlegroups.com!not-for-
mail
From: pwborders@gmail.com
Newsgroups: comp.sys.atari.8bit
Subject: FA: Assorted Pocket and Handheld Computers (Atari Portfolio Plus Extras)
Date: 17 Feb 2006 10:02:44 -0800
Organization: http://groups.google.com
Lines: 12
Message-ID: <1140199363.997638.257860@g44g2000cwa.googlegroups.com>
NNTP-Posting-Host: 164.106.218.12
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1140199372 3106 127.0.0.1 (17 Feb 2006 18:02:52 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Fri, 17 Feb 2006 18:02:52 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Windows NT 5.1; en-US; rv:1.8) Gecko/
20051111 Firefox/1.5,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g44g2000cwa.googlegroups.com; posting-host=164.106.218.12;
   posting-account=O04Njw0AAAA4mrFf3bOBtlJRzqGc5yIo
Xref: g2news1.google.com comp.sys.atari.8bit:2321

I have been cleaning again and I have an assortment of small computers
listed on ebay until Saturday afternoon. They are all in great shape
and work. I have replaced all the batteries in them (talk about

expensive) except where there are rechargable batteries. Hopefully
someone on this board might be interested in one of them, they can be
quite fun to experiment with.

For a list of whats there, to place bids or for more information and
pictures go to

http://search.ebay.com/_W0QQsassZtcbordp

From -1054953690227776655
X-Google-Thread: f8760,c05b757a6134ea33
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g44g2000cwa.googlegroups.com!not-for-
mail
From: "Bill H" <bill@ts1000.us>
Newsgroups: comp.sys.atari.8bit
Subject: Re: FA: Assorted Pocket and Handheld Computers (Atari Portfolio Plus
Extras)
Date: 17 Feb 2006 11:10:18 -0800
Organization: http://groups.google.com
Lines: 17
Message-ID: <1140203418.032791.196750@g44g2000cwa.googlegroups.com>
References: <1140199363.997638.257860@g44g2000cwa.googlegroups.com>
NNTP-Posting-Host: 68.175.14.58
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1140203423 12922 127.0.0.1 (17 Feb 2006 19:10:23 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Fri, 17 Feb 2006 19:10:23 +0000 (UTC)
In-Reply-To: <1140199363.997638.257860@g44g2000cwa.googlegroups.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.1;
SV1),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g44g2000cwa.googlegroups.com; posting-host=68.175.14.58;
   posting-account=hiYE7A0AAAD_YiOsoDcZiPmh6sWeMZBG
Xref: g2news1.google.com comp.sys.atari.8bit:2322

pwborders@gmail.com wrote:
> I have been cleaning again and I have an assortment of small computers
> listed on ebay until Saturday afternoon. They are all in great shape
> and work. I have replaced all the batteries in them (talk about
> expensive) except where there are rechargable batteries. Hopefully
> someone on this board might be interested in one of them, they can be
> quite fun to experiment with.
>
> For a list of whats there, to place bids or for more information and
> pictures go to
>

> http://search.ebay.com/_W0QQsassZtcbordp

You may want to change you listings to have the images open in a new
window instead of replacing your listing.

From -5493021012590134819
X-Google-Thread: f8760,a31bb194c6f0435c,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!newscon06.news.prodigy.com!prodigy.net!
newsmst01b.news.prodigy.com!prodigy.com!postmaster.news.prodigy.com!
newssvr12.news.prodigy.com.POSTED!5be5f619!not-for-mail
Reply-To: "Russ Gilbert" <russgilb@MUNGEsbcglobal.net>
From: "Russ Gilbert" <russgilb@MUNGEsbcglobal.net>
Newsgroups: comp.sys.atari.8bit
Subject: Program to read SpDOS directory from MyDOS/2/2.5
Lines: 11
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1409
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1409
Message-ID: <2vqJf.13982$2O6.944@newssvr12.news.prodigy.com>
NNTP-Posting-Host: 65.43.215.62
X-Complaints-To: abuse@prodigy.net
X-Trace: newssvr12.news.prodigy.com 1140208702 ST000 65.43.215.62 (Fri, 17 Feb
2006 15:38:22 EST)
NNTP-Posting-Date: Fri, 17 Feb 2006 15:38:22 EST
Organization: SBC http://yahoo.sbc.com
X-UserInfo1:
TSU[@SNG@ZRUSULXBRKD]_\@VR]^@B@MCPWZKB]MPXHTEPIB_NVUAH_[BL[\IRKIANGGJBFNJF_DOLSCEN
SY^U@FRFUEXR@KFXYDBPWBCDQJA@X_DCBHXR[C@\EOKCJLED_SZ@RMWYXYWE_P@\
\GOIW^@SYFFSWHFIXMADO@^[ADPRPETLBJ]RDGENSKQQZN
Date: Fri, 17 Feb 2006 20:38:22 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:2323

I wrote a program to read SpDOS directory from any DOS.
Somebody here gave me the idea.
You can download it at:
http://briefcase.yahoo.com/russgilb@sbcglobal.net
Just click on the Read+Sparta... .zip file and download it.
Let me know if you try it.
Oh, it can't do subdirectories.
It can't do DOS functions like copy, delete, run, etc.
Just a directory lister.

From -1861899640357560864
X-Google-Thread: f8760,252d5fa4550acd63,start

X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news4.google.com!news.glorb.com!
newsfeed-east.nntpserver.com!nntpserver.com!statler.nntpserver.com!
hydra.nntpserver.com!not-for-mail
From: Rory McMahon <rorymcmahonNOSPAM@yahoo.com>
Newsgroups: comp.sys.atari.8bit
Subject: Lantronix UDS-10 FAQ?
Date: Fri, 17 Feb 2006 20:32:44 -0600
Organization: SCAT Users Group ST librarian
Reply-To: rorymcmahonNOSPAM@yahoo.com
Message-ID: <2h1dv11mertsp5lbl0tqhdgdudhl7tnolb@4ax.com>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 16
NNTP-Posting-Date: 18 Feb 2006 02:36:25 GMT
X-Complaints-To: abuse@nntpserver.com
Xref: g2news1.google.com comp.sys.atari.8bit:2324

Hi all,

I picked up one of these and need to find out how to make a serial
cable. Anyone have a FAQ or webpage for connections? I would be
hooking it to port 1 of an 850 or Black Box serial port.

TIA,
Rory McMahon
IRC:"FujiMan"

        Flagrant System Error
           Computer over.
          Virus = Very Yes
        ----
http://homestarrunner.com/sbemail.html
*** Free account sponsored by SecureIX.com ***
*** Encrypt your Internet usage with a free VPN account from http://
www.SecureIX.com ***

From -1505144425438502148
X-Google-Thread: f8760,252d5fa4550acd63
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news4.google.com!
border1.nntp.dca.giganews.com!border2.nntp.dca.giganews.com!nntp.giganews.com!
peer01.cox.net!cox.net!p01!dukeread02.POSTED!53ab2750!not-for-mail
Reply-To: "Docrotcod" <rahbart@cox.net>
From: "Docrotcod" <rahbart@cox.net>
Newsgroups: comp.sys.atari.8bit
References: <2h1dv11mertsp5lbl0tqhdgdudhl7tnolb@4ax.com>

Subject: Re: Lantronix UDS-10 FAQ?
Lines: 29
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <pHwJf.184742$oG.173189@dukeread02>
Date: Fri, 17 Feb 2006 21:40:56 -0600
NNTP-Posting-Host: 70.185.224.53
X-Complaints-To: abuse@cox.net
X-Trace: dukeread02 1140234069 70.185.224.53 (Fri, 17 Feb 2006 22:41:09 EST)
NNTP-Posting-Date: Fri, 17 Feb 2006 22:41:09 EST
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:2325

On the lantronix side it is standard RS-232. I believe the blackbox also
has standard RS-232. But the 850 has a different pinout. Let me know which
one you will use and I can help you - I built one myself for mine.

Thomas

"Rory McMahon" <rorymcmahonNOSPAM@yahoo.com> wrote in message
news:2h1dv11mertsp5lbl0tqhdgdudhl7tnolb@4ax.com...
> Hi all,
>
> I picked up one of these and need to find out how to make a serial
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>
> TIA,
> Rory McMahon
> IRC:"FujiMan"
>
>   ---------------------
>   Flagrant System Error
>   Computer over.
>   Virus = Very Yes
>   ---------------------
> http://homestarrunner.com/sbemail.html
> *** Free account sponsored by SecureIX.com ***
> *** Encrypt your Internet usage with a free VPN account from
> http://www.SecureIX.com ***

From 1646634867039136346
X-Google-Thread: f8760,2c658096c9277cff,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news4.google.com!news.glorb.com!cox.net!
news-xfer.cox.net!p01!dukeread02.POSTED!53ab2750!not-for-mail

Reply-To: "Docrotcod" <rahbart@cox.net>
From: "Docrotcod" <rahbart@cox.net>
Newsgroups: comp.sys.atari.8bit
Subject: Reminder BBS
Lines: 6
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <6JwJf.184743$oG.44819@dukeread02>
Date: Fri, 17 Feb 2006 21:42:45 -0600
NNTP-Posting-Host: 70.185.224.53
X-Complaints-To: abuse@cox.net
X-Trace: dukeread02 1140234178 70.185.224.53 (Fri, 17 Feb 2006 22:42:58 EST)
NNTP-Posting-Date: Fri, 17 Feb 2006 22:42:58 EST
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:2326

    Please stop by thecafe.dtdns.net - telnet port 8888

Check it out! Full featured Atari 8bit BBS running on a real Atari 8bit!

From 4923203400780362963
X-Google-Thread: f8760,252d5fa4550acd63
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!newsfeed-
east.nntpserver.com!nntpserver.com!statler.nntpserver.com!hydra.nntpserver.com!
not-for-mail
From: Rory McMahon <rorymcmahonNOSPAM@yahoo.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Lantronix UDS-10 FAQ?
Date: Fri, 17 Feb 2006 22:13:17 -0600
Organization: SCAT Users Group ST librarian
Reply-To: rorymcmahonNOSPAM@yahoo.com
Message-ID: <mk7dv19gcs5essvjcgc56htvm5aop7ndmj@4ax.com>
References: <2h1dv11mertsp5lbl0tqhdgdudhl7tnolb@4ax.com>
<pHwJf.184742$oG.173189@dukeread02>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 14
NNTP-Posting-Date: 18 Feb 2006 04:17:00 GMT
X-Complaints-To: abuse@nntpserver.com
Xref: g2news1.google.com comp.sys.atari.8bit:2327

Thomas,

I would like to set up on the black box, but make cables for both.

Rory

On Fri, 17 Feb 2006 21:40:56 -0600, "Docrotcod" <rahbart@cox.net>
wrote:

>On the lantronix side it is standard RS-232. I believe the blackbox also
>has standard RS-232. But the 850 has a different pinout. Let me know which
>one you will use and I can help you - I built one myself for mine.
>
>Thomas
*** Free account sponsored by SecureIX.com ***
*** Encrypt your Internet usage with a free VPN account from http://
www.SecureIX.com ***

From 3675269973615355576
X-Google-Thread: f8760,252d5fa4550acd63
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!nx01.iad01.newshosting.com!newshosting.com!68.1.17.232.MISMATCH!
peer01.cox.net!peer02.cox.net!cox.net!p01!dukeread02.POSTED!53ab2750!not-for-mail
Reply-To: "Docrotcod" <rahbart@cox.net>
From: "Docrotcod" <rahbart@cox.net>
Newsgroups: comp.sys.atari.8bit
References: <2h1dv11mertsp5lbl0tqhdgdudhl7tnolb@4ax.com>
<pHwJf.184742$oG.173189@dukeread02> <mk7dv19gcs5essvjcgc56htvm5aop7ndmj@4ax.com>
Subject: Re: Lantronix UDS-10 FAQ?
Lines: 25
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <q_xJf.184748$oG.4132@dukeread02>
Date: Fri, 17 Feb 2006 23:09:28 -0600
NNTP-Posting-Host: 70.185.224.53
X-Complaints-To: abuse@cox.net
X-Trace: dukeread02 1140239382 70.185.224.53 (Sat, 18 Feb 2006 00:09:42 EST)
NNTP-Posting-Date: Sat, 18 Feb 2006 00:09:42 EST
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:2328

I will see if I can get you the pinouts.

"Rory McMahon" <rorymcmahonNOSPAM@yahoo.com> wrote in message
news:mk7dv19gcs5essvjcgc56htvm5aop7ndmj@4ax.com...
> Thomas,
>

> I would like to set up on the black box, but make cables for both.
>
> Rory
>
> On Fri, 17 Feb 2006 21:40:56 -0600, "Docrotcod" <rahbart@cox.net>
> wrote:
>
>>On the lantronix side it is standard RS-232. I believe the blackbox also
>>has standard RS-232. But the 850 has a different pinout. Let me know
>>which
>>one you will use and I can help you - I built one myself for mine.
>>
>>Thomas
> *** Free account sponsored by SecureIX.com ***
> *** Encrypt your Internet usage with a free VPN account from
> http://www.SecureIX.com ***

From 2763755463221767268
X-Google-Thread: f8760,a31bb194c6f0435c
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!newscon06.news.prodigy.com!
prodigy.net!newsmst01b.news.prodigy.com!prodigy.com!postmaster.news.prodigy.com!
newssvr25.news.prodigy.net.POSTED!5be5f619!not-for-mail
Reply-To: "Russ Gilbert" <russgilb@MUNGEsbcglobal.net>
From: "Russ Gilbert" <russgilb@MUNGEsbcglobal.net>
Newsgroups: comp.sys.atari.8bit
References: <2vqJf.13982$2O6.944@newssvr12.news.prodigy.com>
Subject: Re: Program to read SpDOS directory from MyDOS/2/2.5
Lines: 25
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1409
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1409
Message-ID: <8RLJf.32258$Jd.1230@newssvr25.news.prodigy.net>
NNTP-Posting-Host: 65.43.215.62
X-Complaints-To: abuse@prodigy.net
X-Trace: newssvr25.news.prodigy.net 1140296132 ST000 65.43.215.62 (Sat, 18 Feb
2006 15:55:32 EST)
NNTP-Posting-Date: Sat, 18 Feb 2006 15:55:32 EST
Organization: SBC http://yahoo.sbc.com
X-UserInfo1:
TSUGGWSGFZR]RRXXLBCBNWX@RJ_XPDLMN@GZ_GYO^RR@ETUCCNSKQFCY@TXDX_WHSVB]ZEJLSNY\^J[CUV
SA_QLFC^RQHUPH[P[NRWCCMLSNPOD_ESALHUK@TDFUZHBLJ\XGKL^NXA\EVHSP[D_C^B_^JCX^W]CHBAX]
POG@SSAZQ\LE[DCNMUPG_VSC@VJM
Date: Sat, 18 Feb 2006 20:55:32 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:2329

Somebody had trouble downloading, somebody else got the

file OK.
After you go to the URL, you have to click on the 'My Documents'
folder, which opens to 'Read SpDOS dir from any DOS' .zip.
Just click it and download it. Thanks for interest. The
long 'Read...' filename will be OK in most browsers, methinks.
It unzips to T7.COM, the Atari executable.
This is the first time I've tried the Yahoo! briefcase to make
a file available to the internet.

"Russ Gilbert" <russgilb@MUNGEsbcglobal.net> wrote in message
news:2vqJf.13982$2O6.944@newssvr12.news.prodigy.com...
> I wrote a program to read SpDOS directory from any DOS.
> Somebody here gave me the idea.
> You can download it at:
> http://briefcase.yahoo.com/russgilb@sbcglobal.net
> Just click on the Read+Sparta... .zip file and download it.
> Let me know if you try it.
> Oh, it can't do subdirectories.
> It can't do DOS functions like copy, delete, run, etc.
> Just a directory lister.
>
>

From -4458368452301851915
X-Google-Thread: f8760,ab165b1627156621
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Sun, 19 Feb 2006 08:32:59 -0600
Newsgroups: comp.sys.atari.8bit
Subject: Re: [ANNC] Dis6502 2.0 released
From: Slor <semaj@rols.ten>
References: <Xns976D71076DB30emuslor@216.196.97.136>
Organization: SlorNet
Message-ID: <Xns976F61269460Cemuslor@216.196.97.136>
User-Agent: Xnews/2005.10.18
X-Face: %XserOfRX`r-LZ\90<=vI7k<`QMH-(LjNZH``KUi:!h#87]<"qLW9._L==*cB*vFNz{?
Y.Vz>XH|C~h:N9n;4e2v2#laq4Ulh=}mld:QfCBGs+FjBzrqw"21t|9{10.Or*=/*r`>g%Vt:BSjgX?
u"@UIELF4GNA7xalm$S8f7NNF2Mp-\+zP#nku/;1U}b.C)>L7y$c+$Ux<]#j^$#/
9Vf'OY:5c6UitDqvbuwo]_:Z$P[pFeMk8Y;k;)s6L_=d'?B<O+S&^Km"uNO3S{(0<4kpzn-jgG9H|
q&O,w":}0mL5f92-{_O
Date: Sun, 19 Feb 2006 08:33:00 -0600
Lines: 14
NNTP-Posting-Host: 68.57.222.49
X-Trace: sv3-
SLEggqqXPkdrbCvT1i3F05rE0i6cx0drbfa8O03mKWNNNgmC21KiYRwpUbOiM7v94CVJzt5plYjYfHG!
6GhSadUoBgNWSsbGBKqVHQ2G14oXYyaFZgf1q6Ds3GQo0eBSKfB8RNb07VwEhdu7qHRkQyJXTC1O!
BPLQ0QQRGg==

X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2330

Despite all prevention efforts, Slor <semaj@rols.ten> wrote in
news:Xns976D71076DB30emuslor@216.196.97.136:

> Eric has released version 2.0 of Dis6502 at
>

Version 2.1 has been released:
- Build issue corrected.
- Support for disassembly of CAS files.
- Drag and drop from Windows Explorer

--
James
http://www.slornet.com

From -706100771654430543
X-Google-Thread: f8760,6e258aebf86acfd8,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Sun, 19 Feb 2006 15:39:57 -0600
From: Preston Crow <pc-usenet05@crowcastle.net>
Subject: controlers for emulators
Date: Sun, 19 Feb 2006 16:39:57 -0500
User-Agent: Pan/0.14.2.91 (As She Crawled Across the Table)
Message-Id: <pan.2006.02.19.21.39.56.955848@crowcastle.net>
Newsgroups: comp.sys.atari.8bit
MIME-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-1
Content-Transfer-Encoding: 8bit
Lines: 17
NNTP-Posting-Host: 24.128.158.157
X-Trace: sv3-hPMjC3K2Pn/SD+DKmNhGIIPIwFlJDiZEVVOIYusX9ELdnbqDMTTMhG2Ns5z3hR4xYQ/
NkTvJPhuSmBu!
+QCSCBWaMjAho3OHn8lVRjAbRwMEr98S1sMmoPEFMWDt1UP6Fqx2hj5bDAr34ixo9hpqazREM1at!
YxKP9MxfPGOGzFaAX8o=
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32

Xref: g2news1.google.com comp.sys.atari.8bit:2331

I've got the atari800 emulator working with my MythTV system. Now all I
have left to set up is appropriate joysticks.

I've considered the Stelladaptor, but I have a lack of working joysticks,
and I never found ones that really lasted. It also seems weird that they
didn't get a single adaptor for a pair of controllers for multi-player
games.

I've seen some really interesting possibilities like the X-Arcade
controllers, but why do they insist on setting it up so that you use your
left hand for the joystick? Also, most of those controllers are set up to
mimic a keyboard with the Mame settings, which isn't very friendly for use
with a non-console emulator.

Thoughts? Experiences?

I want something that durable that I can turn our foster kids loose on.

From -1867750149657845935
X-Google-Thread: f8760,6e258aebf86acfd8
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news4.google.com!newshub.sdsu.edu!elnk-
nf2-pas!elnk-pas-nf1!newsfeed.earthlink.net!pd7cy1no!shaw.ca!pd7tw3no.POSTED!
53ab2750!not-for-mail
X-Trace-PostClient-IP: 24.68.172.119
From: Shawn Jefferson <sjeffersonTAKETHISOUTTOREPLY@shaw.ca>
Newsgroups: comp.sys.atari.8bit
Subject: Re: controlers for emulators
Reply-To: sjeffersonTAKETHISOUTTOREPLY@shaw.ca
Message-ID: <qiuhv1hed0fk9a0mvrgv63kq28uncv3f09@4ax.com>
References: <pan.2006.02.19.21.39.56.955848@crowcastle.net>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 16
Date: Sun, 19 Feb 2006 23:10:04 GMT
NNTP-Posting-Host: 24.64.223.206
X-Complaints-To: abuse@shaw.ca
X-Trace: pd7tw3no 1140390604 24.64.223.206 (Sun, 19 Feb 2006 16:10:04 MST)
NNTP-Posting-Date: Sun, 19 Feb 2006 16:10:04 MST
Organization: Shaw Residential Internet
Xref: g2news1.google.com comp.sys.atari.8bit:2332

Preston Crow <pc-usenet05@crowcastle.net>:

>I've considered the Stelladaptor, but I have a lack of working joysticks,
>and I never found ones that really lasted. It also seems weird that they
>didn't get a single adaptor for a pair of controllers for multi-player

>games.

I still have my original Wico ball-handle joystick from 20+ years ago and
it still works. Love those Wico joysticks.

(doesn't really answer your question however.)

--
Shawn Jefferson
http://www.jeffersonsauctioneering.com/atari/
(fix reply to for email)

From -8886066746370617468
X-Google-Thread: f8760,6e258aebf86acfd8
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.adelphia.com!
news.adelphia.com.POSTED!not-for-mail
NNTP-Posting-Date: Sun, 19 Feb 2006 17:34:10 -0600
From: "Jason Harmon" <no@spam.com>
Newsgroups: comp.sys.atari.8bit
References: <pan.2006.02.19.21.39.56.955848@crowcastle.net>
<qiuhv1hed0fk9a0mvrgv63kq28uncv3f09@4ax.com>
Subject: Re: controlers for emulators
Date: Sun, 19 Feb 2006 18:36:17 -0500
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2670
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2670
X-RFC2646: Format=Flowed; Original
Message-ID: <HvydnW2rMa7vnWTeRVn-pQ@adelphia.com>
Lines: 25
NNTP-Posting-Host: 68.71.244.142
X-Trace: sv3-QfTAMKzplljWCydl7Ttv9CfgeRQ+068ZShxenbwOi4yu/
S0KfmnVeiZmJ6H88LJdS1JMio/Y2cp5GhY!
h5ycE2U3WJ2lnZwq2U2nKS7A8g5U8u80XU067kDA9DOyy3sgwljeNanLU5L8sDQC/B2cDd3cI4pI!
lI2NtxLfQC9OGMjflzD3uQ==
X-Complaints-To: abuse@adelphia.net
X-DMCA-Complaints-To: copyright@adelphia.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2333

Agreed. Get a Wico 3-way. The stick on these things is made from steel and
will last forever. Mine from 1982 is working fine.

-Jason Harmon

"Shawn Jefferson" <sjeffersonTAKETHISOUTTOREPLY@shaw.ca> wrote in message

news:qiuhv1hed0fk9a0mvrgv63kq28uncv3f09@4ax.com...
> Preston Crow <pc-usenet05@crowcastle.net>:
>
>>I've considered the Stelladaptor, but I have a lack of working joysticks,
>>and I never found ones that really lasted. It also seems weird that they
>>didn't get a single adaptor for a pair of controllers for multi-player
>>games.
>
> I still have my original Wico ball-handle joystick from 20+ years ago and
> it still works. Love those Wico joysticks.
>
> (doesn't really answer your question however.)
>
> --
> Shawn Jefferson
> http://www.jeffersonsauctioneering.com/atari/
> (fix reply to for email)

From -1704277163022301560
X-Google-Thread: f8760,2553f4544cd3c6ac,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news4.google.com!news.glorb.com!news-in.ntli.net!newsrout1-win.ntli.net!ntli.net!news.highwinds-media.com!sn-xt-sjc-03!sn-xt-sjc-09!sn-post-01!supernews.com!corp.supernews.com!not-for-mail
From: "Greg Goodwin" <Greg.Goodwinp0.f2.n8.z8@fmlynet.org>
Newsgroups: comp.sys.atari.8bit
Subject: Atari Chat marathon
Date: Sat, 19 Feb 2006 20:11:20
Organization: www.family-bbs.net [FamilyNet International]
Message-ID: <0035a65c@familynet-international.org>
X-Gateway: NewsGate v1.0 gamma 2 NNTP <-> FidoNet Gateway
X-FTNADDR: 8:8/2.0
X-Complaints-To: abuse@supernews.com
Lines: 26
Xref: g2news1.google.com comp.sys.atari.8bit:2334

FamilyNet International Newsgate

   Well, we've had a blast in the chat room, about ten hours worth this President's Day weekend (for an American reference since it is that holiday weekend for some)

   Please check out the room, we might still be there :)

   telnet://216.240.173.22

(Instructions:
bbs

bbs

(Your log in name and password)
enter
t
c
(Your name and then you're in)

Doc Clu

FamilyNet <> Internet Gated Mail
http://www.familynet-international.org

From 72153503197855106 59
X-Google-Thread: f8760,58c6088119d36ef6,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news3.google.com!
border1.nntp.dca.giganews.com!border2.nntp.dca.giganews.com!nntp.giganews.com!
peer01.cox.net!cox.net!p01!dukeread02.POSTED!53ab2750!not-for-mail
From: "Jack Tseng" <tseng4@hotmail.com>
Newsgroups: comp.sys.atari.8bit
Subject: Epyx, Activision, stop the software
Lines: 7
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2670
X-RFC2646: Format=Flowed; Original
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2670
Message-ID: <GUpKf.184981$oG.180699@dukeread02>
Date: Mon, 20 Feb 2006 15:46:28 -0500
NNTP-Posting-Host: 24.255.118.209
X-Complaints-To: abuse@cox.net
X-Trace: dukeread02 1140468390 24.255.118.209 (Mon, 20 Feb 2006 15:46:30 EST)
NNTP-Posting-Date: Mon, 20 Feb 2006 15:46:30 EST
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:2335

in the 1983, Atari XL was released, Epyx and Activision released Summer
Games and Ghostbuster. In 1985 to 1990, Winter Games, Summer Games II,
Ghostbuster II, Championship Baseball and more were released for Apple II
and C64. Why did Epyx, Activision, other software companies stop making the
games for Atari? Poor Graphics, color or enough memory ???

From -8209806276261073734
X-Google-Thread: f8760,cdd89fd3a62cfe44,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit

Path: g2news1.google.com!news2.google.com!news3.google.com!newshub.sdsu.edu!
headwall.stanford.edu!news-xfer.nntp.sonic.net!posts.news.sonic.net!
nnrp0.nntp.sonic.net!not-for-mail
Message-ID: <43fa493f$0$58052$742ec2ed@news.sonic.net>
From: bill@newbreedsoftware.com (William Kendrick)
Subject: Free in SF Bay Area: 1200XL MB, SX212 & more
Newsgroups: comp.sys.atari.8bit
User-Agent: tin/1.7.10-20050929 ("Tahay") (UNIX) (Linux/2.4.31-B-STAND (i686))
Date: 20 Feb 2006 22:57:03 GMT
Lines: 33
Organization: Sonic.Net
NNTP-Posting-Date: 20 Feb 2006 22:57:03 GMT
NNTP-Posting-Host: 9b6427d2.news.sonic.net
X-Trace: DXC=1UGjdfdQZLnEV79YmKKS7gm4K\QM1CV^`1OYf0H`?;XaZL8KkRi]mZd:oF=1i9HD6d]?
0n61aPcQlJBTUilPEM7j
X-Complaints-To: abuse@sonic.net
Xref: g2news1.google.com comp.sys.atari.8bit:2336

I have the following Atari 8-bit stuff available, for free.
A bunch of it was stuff I didn't know I had, but was being kept in storage
by my father (along with countless floppies I have yet to go through :^)).

The condition: you have to arrange to pick it up from me in or near
Mountain View or Palo Alto. (I may also be able to meet up in Davis or
Sacramento on a weekend.)

Please contact me directly via e-mail if you'd like any or all of this.
First-come, first-served!

* Atari CX85 numeric keypad (probably works fine; haven't tested)

* Accuball trackball controller (probably works fine; I just cleaned the ball)

* Atari SX212 1200bps modem (has both Atari SIO and 25pin PC serial ports)
  (I can't find a power adapter for it!)

* Atari 1200XL mother board (looks like it was left outdoors :^(poor guy!
  Did not power up when I plugged it in. Either dead, or at the least needs
  some love and care. May be good for parts. Not upgraded; includes
  RF shield. Labelled: "DA 243 REV. A" on a sticker near the keyboard plug.)

  [Remember: This is just the mother board; no case, no keyboard.
  I have some power supplies that I think are appropriate for it.]

Thanks!

--
-bill!
bill@newbreedsoftware.com
http://www.newbreedsoftware.com/

Tux Paint 2006 wall calendar,
CDROM, bumper sticker & apparel
http://www.cafepress.com/newbreedsw

From 275924363421783086
X-Google-Thread: f8760,1ed6597ff1cec569,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g44g2000cwa.googlegroups.com!not-for-mail
From: "Larry" <LLppwhite@aol.com>
Newsgroups: comp.sys.atari.8bit
Subject: The "best" Operating System?
Date: 20 Feb 2006 15:28:52 -0800
Organization: http://groups.google.com
Lines: 17
Message-ID: <1140478132.692899.233120@g44g2000cwa.googlegroups.com>
NNTP-Posting-Host: 64.12.117.9
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1140478137 6417 127.0.0.1 (20 Feb 2006 23:28:57 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Mon, 20 Feb 2006 23:28:57 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; AOL 9.0; Windows NT 5.1; SV1; .NET CLR 1.0.3705; .NET CLR 1.1.4322),gzip(gfe),gzip(gfe)
X-HTTP-Via: HTTP/1.1 (Velocity/1.0.6 [uScMs f p eN:t cCMp s]), HTTP/1.1 Turboweb [mtc-te024 8.3.5], HTTP/1.0 cache-mtc-ae05.proxy.aol.com[400C7509] (Traffic-Server/5.4.2 [uScM])
Complaints-To: groups-abuse@google.com
Injection-Info: g44g2000cwa.googlegroups.com; posting-host=64.12.117.9;
   posting-account=sOuFuA0AAACrWE950AHmKCUDXcFt63PD
Xref: g2news1.google.com comp.sys.atari.8bit:2337

Of all the OS's written for the A8, which is the best XL/XE OS? (It
must recognize the parallel bus.) And which is the best 800-type
"compatability" OS used on the XL/XE for older software? And of course
-- WHY did you pick your favorites?

My favorite is the the Ultra Speed + OS from CSS. It is "the best"
because it works so well with the Black Box and Floppy Board. But even
without the BB, it handles UltraSpeed so transparently. It also
provides an extremely floppy-like ramdisk if you have expanded ram.
720 sectors, single or DD.

My favorite 800-type OS is Omnimon -- hands down, no contenders -- love
that monitor!!! I must admit, however, that especially using a VGA
up-converter, Omniview is very impressive. But it's still way behind
Omnimon, because there is so little 80-column software.
-Larry

From 770912215039156847
X-Google-Thread: f8760,3009c945d7d7f0f2,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit

Path: g2news1.google.com!postnews.google.com!g14g2000cwa.googlegroups.com!not-for-mail
From: "Larry" <LLppwhite@aol.com>
Newsgroups: comp.sys.atari.8bit
Subject: Changing the screen color/luminance on an OS?
Date: 20 Feb 2006 15:33:38 -0800
Organization: http://groups.google.com
Lines: 6
Message-ID: <1140478418.523557.220770@g14g2000cwa.googlegroups.com>
NNTP-Posting-Host: 64.12.117.9
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1140478424 7277 127.0.0.1 (20 Feb 2006 23:33:44 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Mon, 20 Feb 2006 23:33:44 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; AOL 9.0; Windows NT 5.1; SV1; .NET CLR 1.0.3705; .NET CLR 1.1.4322),gzip(gfe),gzip(gfe)
X-HTTP-Via: HTTP/1.1 (Velocity/1.0.6 [uScMs f p eN:t cCMp s]), HTTP/1.1 Turboweb [mtc-te024 8.3.5], HTTP/1.0 cache-mtc-ae05.proxy.aol.com[400C7509] (Traffic-Server/5.4.2 [uScM])
Complaints-To: groups-abuse@google.com
Injection-Info: g14g2000cwa.googlegroups.com; posting-host=64.12.117.9;
   posting-account=sOuFuA0AAACrWE950AHmKCUDXcFt63PD
Xref: g2news1.google.com comp.sys.atari.8bit:2338

Has anyone had any experience doing this? I have a couple of XL/XE OS
that have pretty "ugly" viewability, and I'd like to alter the color
and luminance for better viewing. I haven't any success searching
through the OS code for the color register(s) or shadows.
-Larry

From -4412623037514087789
X-Google-Thread: f8760,46d6f8c2af5bd3ec
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!o13g2000cwo.googlegroups.com!not-for-mail
From: stephensheppard@hotmail.com
Newsgroups: comp.sys.atari.8bit
Subject: Re: SRAM Cart Project - works but I need help
Date: 20 Feb 2006 15:50:54 -0800
Organization: http://groups.google.com
Lines: 121
Message-ID: <1140479454.079754.106050@o13g2000cwo.googlegroups.com>
References: <1138758465.617826.321910@g43g2000cwa.googlegroups.com>
NNTP-Posting-Host: 64.48.72.188
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1140479459 24451 127.0.0.1 (20 Feb 2006 23:50:59 GMT)
X-Complaints-To: groups-abuse@google.com

NNTP-Posting-Date: Mon, 20 Feb 2006 23:50:59 +0000 (UTC)
In-Reply-To: <1138758465.617826.321910@g43g2000cwa.googlegroups.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Win98; en-US; rv:1.7.12) Gecko/20050915
Firefox/1.0.7,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: o13g2000cwo.googlegroups.com; posting-host=64.48.72.188;
   posting-account=4ilZLQsAAADHKJufwAjm_Pl2CA076mZi
Xref: g2news1.google.com comp.sys.atari.8bit:2339

stephensheppard@hotmail.com wrote:
> I'll try to make this short (doubtful, LOL).
>
> I've built 3 versions (same hardware just different wiring) of internal
> cartridges using SRAM. The project is basically a subset and variation
> of Bob Woolley's SmartOS.
>
> All three configurations suffer from the same problem. I can store
> cartridge images in battery backed up SRAM but when I shut down the
> 800XL and power up I boot to black screen. The only way I can start
> the cartridge is by holding down the Reset button for approximated 7
> seconds.
>
> The hardware consists of not much more than one 32K x 8 SRAM which sits
> in the socket formerly reserved for the BASIC ROM. I do use two
> additional sockets as adapters so I can re-route or utilize A13 (for an
> addition 8K bank), A11 (because A11 from the BASIC socket is the pin
> normally reserved for /CS), Vcc, /OE, /WE (R/-W in A8 schematics), and
> eventually A14 will be used (for multiple carts). Borrowing from Mr.
> Woolley's followup article, SmartIDE for the 1200XL, I used the Dallas
> DS1210 SRAM controller (for the battery backup).
>
> The three configurations.
>
> 1) Substituted SRAM for the 800XL internal BASIC ROM. No gates were
> used in first trial. /OE is enabled (fixed to ground), -BASIC signal
> to /CS (thru the battery backup circuit), R/-W signals /WE on the SRAM
> (I also have a switch to write protect)
>
> I use my own software (simple Action code) to load the SRAM. I switch
> on write protect and initiate jump to the Coldstart vector. The
> cartridge then runs (or it doesn't).
>
> On this trial, in addition to having the initial black screen problem
> on about 50% of the cart images worked. The others refused to revive
> from the black screen. Please note that I can turn of power and still
> revive the cartridge, with the Reset trick mentioned above.
>
> 2) Moved on to simulating external 8K cartridges. Instead of using
> -BASIC for chip selection I use -S5, just as an 8K cartridge does. To
> indicate the presence of an 8K cartridge I tied RD5 to Vcc. These are
> the only hardware changes from stage 1.

>
> The software was changed because for a simulate external cartridge I
> could perform direct writes to address $A000-$BFFF. I didn't have to
> bank select the "BASIC ROM" as I had in stage 1.
>
> Despite being basically the same hardware about 75% (vs 50%) of the
> cart images run but several have visual problems.
>
> 3) 16K cart emulation. Tied both RD4 and RD5 to Vcc, -S4 is connected
> to A13 of my SRAM to control two 8K banks. Used -S4 and -S5 thru an
> AND gate to signal chip select (if either is LOW then the SRAM gets
> selected).
>
> I had big problems here. Only about 10% of the ROM images would run
> and nearly all of those were corrupted.
>
> I eventually incorporated 02 (Phi2), I believe correctly or as per Bob
> Wolley's intent (but I'm no electronics guru, not even close, LOL). To
> be honest though, I don't understand how or for what the 02 clock
> signal is used in this application.
>
> Eventually, I fixed many of my problems and am working on the others
> but the boot up isssue keeps nagging at me.
>
> Here are my questions for the group.
>
> Does the OS detect a cartridge, external cart or built-in BASIC, in
> some way that I am not aware of? My SRAM is write protected, AFAIIK the
> hardware should see the SRAM as ROM.
>
> I'm aware that OS checks a zero value at $BFFC, and if it finds it then
> the OS assumes that $A000-$BFFF is RAM. I don't know if the OS tries
> to write to that range at this time. In any case, the SRAM is write
> protected via a switch.
>
> Could there be timing issues, as in the SRAM responding initially too
> slowly or too quickly?
>
> - Steve Sheppard

I'm surprised there were no takers on this but I found a solution to
the no-boot condition, to many of my stability issues.

The SRAM chip that I used for testing is a 32K x 8. Since I was only
testing one ROM image at a time in all of my models I hadn't bothered
to hook up unused address pins. This left them "floating", a very bad
idea (did I say I was a newbie?).

Eventually I had moved on to testing a true external SRAM cartridge for
which I used a selector switch. This is how I discovered what I was
doing wrong.

I hooked the common pin of my selector switch to +5V (Vcc) and the

output pins to two address pins (A13 and A14) of my SRAM to give me
control of 4 banks, 8K each.

After loading the images I found that selections 0 thru 2 using my
switch were unstable but selection 3 was very stable. This is when I
realized that my switch was apply +5V to both address pins with
selection 3 but any other selection left one or two pins floating!

I've since rewired my switch (to GND) and I now use proper pullup
resistors for my address pins. The switch now pulls the address pins
LOW when asserted instead of applying +5V and no pins are ever just
"floating".

I still have problems.

- My simulated carts (hardware installed inside the 800XL) are more
stable than my external cart.

- My substitution for internal BASIC works well EXCEPT most Atari and
Activision images don't work. I think the ROM code is actually
attempting to disable the internal BASIC ROM which would actually
shutdown my SRAM instead. (I'm just guessing that's what's happening).

Most other ROM images work fine.

From -4015740889791238337
X-Google-Thread: f8760,58c6088119d36ef6
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!newsfeed.pionier.net.pl!
news.nask.pl!news.nask.org.pl!news.cyf-kr.edu.pl!not-for-mail

From: Sc0rpi0 <sc0rpi0@free.polbox.pl>

Newsgroups: comp.sys.atari.8bit
Subject: Re: Epyx, Activision, stop the software
Date: Tue, 21 Feb 2006 03:11:12 +0100
Organization: ScoSys
Lines: 15
Message-ID: <dtdrf0$1di$2@srv.cyf-kr.edu.pl>
References: <GUpKf.184981$oG.180699@dukeread02>
Reply-To: sc0rpi0@free.polbox.pl
NNTP-Posting-Host: rap.fema.krakow.pl
Mime-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7Bit
X-Trace: srv.cyf-kr.edu.pl 1140486432 1458 193.193.75.173 (21 Feb 2006 01:47:12
GMT)
X-Complaints-To: news@cyf-kr.edu.pl
NNTP-Posting-Date: Tue, 21 Feb 2006 01:47:12 +0000 (UTC)
User-Agent: KNode/0.7.1
Xref: g2news1.google.com comp.sys.atari.8bit:2340

Jack Tseng:

> Why did Epyx, Activision, other software companies stop making
> the games for Atari? Poor Graphics, color or enough memory ???

I think poor money ;) - how many Atari users who will buy
that games is still out there ? To make game is quite easy ;).
To sell it ...

--
Sc0rpi0
I hated going to weddings.
All the grandmas would poke me saying "You're next".
They stopped that when I started doing it to them at funerals.

From -8966505273680015052
X-Google-Thread: f8760,58c6088119d36ef6
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news3.google.com!news.glorb.com!
meganewsservers.com!feeder2.on.meganewsservers.com!feed.cgocable.net!pd7cy1no!
shaw.ca!pd7tw3no.POSTED!53ab2750!not-for-mail
X-Trace-PostClient-IP: 24.68.172.119
From: Shawn Jefferson <sjeffersonTAKETHISOUTTOREPLY@shaw.ca>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Epyx, Activision, stop the software
Reply-To: sjeffersonTAKETHISOUTTOREPLY@shaw.ca
Message-ID: <cctkv1lc8g4m2r3v2r5ugdalpnl15egmka@4ax.com>
References: <GUpKf.184981$oG.180699@dukeread02>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 15
Date: Tue, 21 Feb 2006 02:06:52 GMT
NNTP-Posting-Host: 24.64.223.206
X-Complaints-To: abuse@shaw.ca
X-Trace: pd7tw3no 1140487612 24.64.223.206 (Mon, 20 Feb 2006 19:06:52 MST)
NNTP-Posting-Date: Mon, 20 Feb 2006 19:06:52 MST
Organization: Shaw Residential Internet
Xref: g2news1.google.com comp.sys.atari.8bit:2341

"Jack Tseng" <tseng4@hotmail.com>:
>in the 1983, Atari XL was released, Epyx and Activision released Summer
>Games and Ghostbuster. In 1985 to 1990, Winter Games, Summer Games II,
>Ghostbuster II, Championship Baseball and more were released for Apple II
>and C64. Why did Epyx, Activision, other software companies stop making the
>games for Atari? Poor Graphics, color or enough memory ???

Didn't at least one of those company's say that they wouldn't produce
anymore Atari 8-bit titles due to rampant piracy in the Atari community?

--
Shawn Jefferson
http://www.jeffersonsauctioneering.com/atari/
(fix reply to for email)

From -107393677480662393
X-Google-Thread: f8760,76fa702e1b203289,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!bigfeed2.bellsouth.net!
bigfeed.bellsouth.net!bignumber.bellsouth.net!news.bellsouth.net!
bignews6.bellsouth.net.POSTED!d0c18751!not-for-mail
From: Payton Byrd <plbyrd@bellsouth.net>
User-Agent: Thunderbird 1.5 (Windows/20051201)
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit
Subject: Getting started with Atari 8-bitters
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 25
Message-ID: <afvKf.4045$Pv1.2137@bignews6.bellsouth.net>
X-Complaints-To: abuse@bellsouth.net
X-Abuse-Info: Please forward a copy of all headers for proper handling
X-Trace:
ofjmidbaofeaohdodbdpiflmbcekedmfhojhikkbagflhcbojdgomcdfiofjkfhlbakhhhdiedcfglbobe
kmmcclgcnkjeonolfbfiokgkmbcigcpnaffidobadcejjohcieghnjikgccfmmcpfhhhckfcphkjbc
NNTP-Posting-Date: Mon, 20 Feb 2006 21:51:50 EST
Organization: BellSouth Internet Group
Date: Mon, 20 Feb 2006 20:55:01 -0600
Xref: g2news1.google.com comp.sys.atari.8bit:2342

Hello,

I'm an avid 8-bit computer collector and have picked up a couple of
Atari 800's on eBay. The first is an original 800, but it did not come
with a BASIC cart. The second is an 800XL, but it did not come with a
power supply. I have also purchased a 1050 disk drive, but it did not
come with any DOS diskettes.

I have a couple of games that were on back sides of C64 software, and
they both boot and play fine on the standard 800.

Can anyone recommend a website for getting started in collecting and
using this stuff? Where can I get an RS-232 interface and term
software? Is there any PC software for writing Atari disks, or for
using the 1050 disk drive hooked up to the PC like x1541 cables allow
using Commodore disk drives on a PC?

Any and all information is greatly appreciated!

Thanks,

Payton Byrd
telnet://paytonbyrd.dyndns.org:6400
http://www.paytonbyrd.com
http://blogs.ittoolbox.com/visualbasic/dotnet

From -2488083810230229382
X-Google-Thread: f8760,3009c945d7d7f0f2
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g47g2000cwa.googlegroups.com!not-for-mail
From: stephensheppard@hotmail.com
Newsgroups: comp.sys.atari.8bit
Subject: Re: Changing the screen color/luminance on an OS?
Date: 20 Feb 2006 19:21:28 -0800
Organization: http://groups.google.com
Lines: 33
Message-ID: <1140492088.581210.45100@g47g2000cwa.googlegroups.com>
References: <1140478418.523557.220770@g14g2000cwa.googlegroups.com>
NNTP-Posting-Host: 64.48.84.49
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1140492093 20683 127.0.0.1 (21 Feb 2006 03:21:33 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Tue, 21 Feb 2006 03:21:33 +0000 (UTC)
In-Reply-To: <1140478418.523557.220770@g14g2000cwa.googlegroups.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Win98; en-US; rv:1.7.12) Gecko/20050915 Firefox/1.0.7,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g47g2000cwa.googlegroups.com; posting-host=64.48.84.49;
   posting-account=4ilZLQsAAADHKJufwAjm_Pl2CA076mZi
Xref: g2news1.google.com comp.sys.atari.8bit:2343

Larry wrote:
> Has anyone had any experience doing this? I have a couple of XL/XE OS
> that have pretty "ugly" viewability, and I'd like to alter the color
> and luminance for better viewing. I haven't any success searching
> through the OS code for the color register(s) or shadows.
> -Larry

Larry,

Until someone with significant experience modifying OSes chimes in I
hope this helps.

The default color values for the standard 800XL appear to be at
$FB08-$FB0C. Color1 ($709) and Color2 ($710) get loaded from $FB09 and
$FB10, respectively. The defaults are $CA (202 dec) and $94 (148 dec),

respectively.

I did a quick test in Atari800win Plus 4.0. Changing the default values to $C4 and $9A within the ROM image does produce inversed video in BASIC and DOS. (BTW, the offsets in the ROM image for the above locations are $3B09-$3B0C)

The bad news is, for real hardware you would have to correct the OS checksums (which I do not know how to do correctly). This is not important in Atari800Win Plus because the emulator allows the Checksum to be ignored.

Third party OS ROMs might not use the same locations for the default color tables.

- Steve Sheppard

From 7089592394995505819
X-Google-Thread: f8760,76fa702e1b203289
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!newscon06.news.prodigy.com!prodigy.net!
newsmst01b.news.prodigy.com!prodigy.com!postmaster.news.prodigy.com!
newssvr25.news.prodigy.net.POSTED!5be5f619!not-for-mail
Reply-To: "Russ Gilbert" <russgilb@MUNGEsbcglobal.net>
From: "Russ Gilbert" <russgilb@MUNGEsbcglobal.net>
Newsgroups: comp.sys.atari.8bit
References: <afvKf.4045$Pv1.2137@bignews6.bellsouth.net>
Subject: Re: Getting started with Atari 8-bitters
Lines: 56
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1409
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1409
Message-ID: <NhwKf.32760$Jd.14914@newssvr25.news.prodigy.net>
NNTP-Posting-Host: 65.43.215.62
X-Complaints-To: abuse@prodigy.net
X-Trace: newssvr25.news.prodigy.net 1140494573 ST000 65.43.215.62 (Mon, 20 Feb 2006 23:02:53 EST)
NNTP-Posting-Date: Mon, 20 Feb 2006 23:02:53 EST
Organization: SBC http://yahoo.sbc.com
X-UserInfo1:
OX]YSWKGRJTKBWH]]RKB_UDAZZ\DPCPDLXUNNHDK@YUDUWYAKVUOPCW[ML\JXUCKVFDYZKBMSFX^OMSAFN
TINTDDMVW[X\THOPXZRVOCJTUTPC_JSBVX\KAOTBAJBVMZTYAKMNLDI_MFDSSOLXINH__FS^\WQGHGI^C
@E[A_CF\AQLDQ\BTMPLDFNVUQ_VM
Date: Tue, 21 Feb 2006 04:02:53 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:2344

"Payton Byrd" <plbyrd@MUNBEbellsouth.net> wrote in message net...

> Hello,
>
> I'm an avid 8-bit computer collector and have picked up a couple of
> Atari 800's on eBay. The first is an original 800, but it did not come
> with a BASIC cart. The second is an 800XL, but it did not come with a
> power supply. I have also purchased a 1050 disk drive, but it did not
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>
> I have a couple of games that were on back sides of C64 software, and
> they both boot and play fine on the standard 800.
>
> Can anyone recommend a website for getting started in collecting and
> using this stuff? Where can I get an RS-232 interface and term
> software? Is there any PC software for writing Atari disks, or for
> using the 1050 disk drive hooked up to the PC like x1541 cables allow
> using Commodore disk drives on a PC?
>
> Any and all information is greatly appreciated!
>
> Thanks,
>
> Payton Byrd
> telnet://paytonbyrd.dyndns.org:6400
> http://www.paytonbyrd.com
> http://blogs.ittoolbox.com/visualbasic/dotnet
Ho, Payton.
I don't know what you'd want to attach a 1050 to a PC for.
There is such cable and software, called 10502PC or something.
I think it is used to make disk images of copy protected disks.
What's the x1541 used for? I can see maybe direct input to
a C= emulator?
There are a number of places to get the 800XL power supply.
You can do some writing of Atari software using a PC, but are
limited to double density, which a stock 1050 isn't.
You can get APE software for free that, I think the free one,
will allow you to use your serial port on a PC thru a APE
cable connected to the Atari.
There's a lot of Atari8 software on the internet. The APE
cable is a good way to pretty much bypass the 1050 and
just use your PC as a disk drive, with disk images up to 16 megs.
The comp.sys.atari.8bit FAQ is has a lot of answers to beginner's
questions, and the Vendor list is fairly exhaustive.
You can get a combination APE/PRO interface from Steve Tucker
at www.atarimax.com
Since the vendor list is so exhaustive I'll hazard some suggestions:
Video 61, B&C Computervisions, Best Atari, Ben Smith Atari
are still active. Someone here may have a spare XL/XE power
supply.
You can make an interface cable, if you're electronics handy and
have spare SIO and serial cables, I'm sure the directions for
the APE or SIO2PC cables are still available online, in the FAQ.
Good Luck

From -4521898612652927590
X-Google-Thread: f8760,76fa702e1b203289
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!o13g2000cwo.googlegroups.com!not-for-mail
From: stephensheppard@hotmail.com
Newsgroups: comp.sys.atari.8bit
Subject: Re: Getting started with Atari 8-bitters
Date: 20 Feb 2006 20:08:54 -0800
Organization: http://groups.google.com
Lines: 77
Message-ID: <1140494934.353973.192300@o13g2000cwo.googlegroups.com>
References: <afvKf.4045$Pv1.2137@bignews6.bellsouth.net>
NNTP-Posting-Host: 64.48.84.49
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1140494943 27145 127.0.0.1 (21 Feb 2006 04:09:03 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Tue, 21 Feb 2006 04:09:03 +0000 (UTC)
In-Reply-To: <afvKf.4045$Pv1.2137@bignews6.bellsouth.net>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Win98; en-US; rv:1.7.12) Gecko/20050915 Firefox/1.0.7,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: o13g2000cwo.googlegroups.com; posting-host=64.48.84.49;
   posting-account=4ilZLQsAAADHKJufwAjm_Pl2CA076mZi
Xref: g2news1.google.com comp.sys.atari.8bit:2345

Payton Byrd wrote:
> Hello,
>
> I'm an avid 8-bit computer collector and have picked up a couple of
> Atari 800's on eBay. The first is an original 800, but it did not come
> with a BASIC cart. The second is an 800XL, but it did not come with a
> power supply. I have also purchased a 1050 disk drive, but it did not
> come with any DOS diskettes.
>
> I have a couple of games that were on back sides of C64 software, and
> they both boot and play fine on the standard 800.
>
> Can anyone recommend a website for getting started in collecting and
> using this stuff? Where can I get an RS-232 interface and term
> software? Is there any PC software for writing Atari disks, or for
> using the 1050 disk drive hooked up to the PC like x1541 cables allow
> using Commodore disk drives on a PC?
>
> Any and all information is greatly appreciated!
>

> Thanks,
>
> Payton Byrd
> telnet://paytonbyrd.dyndns.org:6400
> http://www.paytonbyrd.com
> http://blogs.ittoolbox.com/visualbasic/dotnet

I can offer a little help.

There is no PC software, AFAIK, that can write Atari single density or enhanced density disks. Has something to do with issues with PC floppy controllers.

Hias Reichl has written a nice utility that can write Double Density floppies, but you would need an XF551 drive or one of the many third party drives system that can read/write double density, like SWP ATR8000, or Track, Rana, Indus, US doubler modified Atari drive.

Today, most people skip using Atari floppies and instead use an SIO2PC cable and one of the Atari drive emulation programs, including APE (Atari Peripheral Emulator, DOS and Windows versions), AtariSIO (Linux), Atari810 (I think that's the name for Windows NT/XP only), SIO2PC (DOS), and more. There are also programs for the MAC and possibly other platforms.

If you have an Atari 8-bit computer, a PC, an SIO2PC cable, and one of the disk emulation programs you write real diskettes, should you still feel the need.

As for connecting an Atari disk drive directly to a PC, you need a different special cable, one of two types, a 1050-2-PC cable or a Pro System cable. To be honest I do not know what software you need to go with this cable except that Atari++ (Atari 8bit emulator) can utilizes such a connection directly.

Seems like nearly all the software ever written for the A8 is available for download, mostly in disk image form, ATR. All the disk emulator programs recognize this format.

Sorry, can't offer much help regarding RS232 interfaces I have had the need for a modem for my Ataris for almost twenty years.

Best Electronics (www.best-electronics-ca.com) seems to be the premier vendor for obtaining genuine Atari hardware but you will need to purchase Best's catalog to get the most from them. They have a search engine but do not have an online catalog or ordering system.

My favorite links for downloading A8 software

http://www.umich.edu/~archive/atari/8bit/
http://www.atarimania.com
http://vjetnam.hopto.org/

- Steve Sheppard

From -5538151804017384122
X-Google-Thread: f8760,b842c3a1a72794e4,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!newscon06.news.prodigy.com!prodigy.net!
newsmst01b.news.prodigy.com!prodigy.com!postmaster.news.prodigy.com!
newssvr25.news.prodigy.net.POSTED!5be5f619!not-for-mail
Reply-To: "Russ Gilbert" <russgilb@MUNGEsbcglobal.net>
From: "Russ Gilbert" <russgilb@MUNGEsbcglobal.net>
Newsgroups: comp.sys.atari.8bit
Subject: Cheat for Pinhead
Lines: 16
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1409
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1409
Message-ID: <CowKf.32761$Jd.25709@newssvr25.news.prodigy.net>
NNTP-Posting-Host: 65.43.215.62
X-Complaints-To: abuse@prodigy.net
X-Trace: newssvr25.news.prodigy.net 1140495010 ST000 65.43.215.62 (Mon, 20 Feb
2006 23:10:10 EST)
NNTP-Posting-Date: Mon, 20 Feb 2006 23:10:10 EST
Organization: SBC http://yahoo.sbc.com
X-UserInfo1:
TSU[@SNG@ZRUSULXBRKD]_\@VR]^@B@MCPWZKB]MPXHNDQUBLNTC@AWZWDXZXQ[K\FFSKCVM@F_N_DOBWV
WG__LG@VVOIPLIGX\
\BU_B@\P\PFX\B[APHTWAHDCKJF^NHD[YJAZMCY_CWG[SX\Y]^KC\HSZRWSWKGAY_PC[BQ[BXAS\F\
\@DMTLFZFUE@\VL
Date: Tue, 21 Feb 2006 04:10:10 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:2346

Not being very patient or skillful with joystick, but wanting to see
into Jaeger's 'Pinhead', I search for a cheat.
Omnimon, load up Pinhead, press SELECT-RESET, search for
LDA #$05 ($A9 05) ... ah ha! there it is on page 6, $6D0 to be
exact, LDA #$05 STA $82 ($A9 $05 $85 $82).
So modify $6D1 from 05 to, say $20 gives 32 lives. I did a
$FF for 255 lives and played to 460,000, still have 30 lives left.
So, cheat, Modify $6D1 to any number up to 255.
You could also use Disk Wizard II and modify the file itself, if
you could get the offset right, search for bytes $A9 $05 $85 $82,
and once you find it, edit to $A9 $FF $85 $82. I'm pretty
sure the page zero is $82, could be memory wrong (mine not the
Atari.)
Russg

From 7246921466087173835
X-Google-Thread: f8760,5774afc894793fdf
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g14g2000cwa.googlegroups.com!not-for-mail
From: "Larry" <LLppwhite@aol.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Piggybacking OS Rom/Eprom?
Date: 10 Feb 2006 05:11:41 -0800
Organization: http://groups.google.com
Lines: 6
Message-ID: <1139577101.120458.167860@g14g2000cwa.googlegroups.com>
References: <1139063049.073975.120080@g43g2000cwa.googlegroups.com>
   <weqdnUORGKCCznHeRVn-tg@comcast.com>
NNTP-Posting-Host: 152.163.101.9
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1139577106 20112 127.0.0.1 (10 Feb 2006 13:11:46 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Fri, 10 Feb 2006 13:11:46 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; AOL 9.0; Windows NT 5.1; SV1; .NET CLR 1.0.3705; .NET CLR 1.1.4322),gzip(gfe),gzip(gfe)
X-HTTP-Via: HTTP/1.1 (Velocity/1.0.6 [uScMs f p eN:t cCMp s]), HTTP/1.1 Turboweb [rtc-ta034 8.3.5], HTTP/1.0 cache-rtc-ae05.proxy.aol.com[98A36509] (Traffic-Server/5.4.2 [uScM])
Complaints-To: groups-abuse@google.com
Injection-Info: g14g2000cwa.googlegroups.com; posting-host=152.163.101.9;
   posting-account=sOuFuA0AAACrWE950AHmKCUDXcFt63PD
Xref: g2news1.google.com comp.sys.atari.8bit:2247

Hi JR-

That sounds neat. I'll be very interested to see how you come out with
the 272001! 16-in-1 would be very cool, indeed.
-Larry

From -5770844168974744684
X-Google-Thread: f8760,f2e8fcd558f2330f
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.ptd.net!news.ptd.net.POSTED!not-for-mail
NNTP-Posting-Date: Fri, 10 Feb 2006 11:27:10 -0600
From: "Scott S" <scottith@ptd.net>
Newsgroups: comp.sys.atari.8bit
References: <BmKdnWrae5Ik23jeUSdV9g@ptd.net>

<97cFf.79827$Q11.44132@tornado.ohiordc.rr.com> <ttecnb7re54rHnjeUSdV9g@ptd.net>
<uEgFf.58422$tK4.37984@tornado.ohiordc.rr.com> <PwCdnWAENLP653veUSdV9g@ptd.net>
<ndTFf.87007$Q11.61114@tornado.ohiordc.rr.com>
<89VFf.30587$H71.4483@newssvr13.news.prodigy.com> <ds9lem$qb3$2@mamenchi.zrz.TU-Berlin.DE> <th3Gf.42299$dW3.26671@newssvr21.news.prodigy.com>
<4H3Gf.42300$dW3.23839@newssvr21.news.prodigy.com> <dsaifgfik1@mamenchi.zrz.TU-Berlin.DE> <ksunu1dfr8q9sbkqnbbvhs9tefba8l3ara@4ax.com>
Subject: Re: Astro Chase questions
Date: Fri, 10 Feb 2006 12:24:26 -0500
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <Hc2cnSbHt75yUXHeUSdV9g@ptd.net>
Lines: 25
NNTP-Posting-Host: 165.247.174.200
X-Trace: sv3-PAwFTslujvINuJUOS0r+B2l7s3EasW3iq0ECV5BusHx3F1Y6efSy7BS4O+LAOQL/U07jHsN9hEkddOI!V8clgcndiOtshblBzLPpers6v4GUSznBi/h62OpEJ0GL9oJolPOcey9+nUYf4bOOm/jtNFhYhS0=
X-Complaints-To: abuse@ptd.net
X-DMCA-Complaints-To: abuse@ptd.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2248

Ironic that Atari took the time to remove the Easter egg from the 1200XL version of the keyboard test, but didn't bother to re-map the keys. It's like, they'd rather see a programmer not be credited for his work rather than put out a bug-free program....

"Shawn Jefferson" <sjeffersonTAKETHISOUTTOREPLY@shaw.ca> wrote in message news:ksunu1dfr8q9sbkqnbbvhs9tefba8l3ara@4ax.com...
> Thomas Richter <thor@mersenne.math.TU-Berlin.DE>:
>
>>As for the 1200XL, it didn't have a selftest IIRC. Instead,
>>this part of the ROM just shows a nice "rainbow colored"
>>Atari Logo.
>
> If you press the help key at this screen you should get the self-test.
> That's why the self-test in the 800XL (and above) shows keys for F1-F4,
> even though those keys don't exist in the 800XL and above.
>
> --
> Shawn Jefferson
> http://www.jeffersonsauctioneering.com/atari/
> (fix reply to for email)

From -3833467531547520539
X-Google-Thread: f8760,9e7aefbd56bb06bc,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g14g2000cwa.googlegroups.com!not-for-mail
From: winslow@earthlink.net
Newsgroups: comp.sys.atari.8bit
Subject: FA: Custom Built Atari 2600 PORTABLE ! RARE !!
Date: 10 Feb 2006 09:58:09 -0800
Organization: http://groups.google.com
Lines: 4
Message-ID: <1139594288.946131.23840@g14g2000cwa.googlegroups.com>
NNTP-Posting-Host: 209.179.168.31
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1139594298 29655 127.0.0.1 (10 Feb 2006 17:58:18 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Fri, 10 Feb 2006 17:58:18 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.1; SV1; .NET CLR 1.1.4322),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g14g2000cwa.googlegroups.com; posting-host=209.179.168.31;
   posting-account=DMx5aAwAAAAgXAo-prIhaQrApfcrNfxU
Xref: g2news1.google.com comp.sys.atari.8bit:2249

http://cgi.ebay.com/ws/eBayISAPI.dll?
ViewItem&item=8258912203&rd=1&sspagename=STRK%3AMESE%3AIT&rd=1

Thanks for looking!

From -5412433659186291378
X-Google-Thread: f8760,5774afc894793fdf
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Fri, 10 Feb 2006 12:10:43 -0600
Date: Fri, 10 Feb 2006 10:10:49 -0800
From: JR <""jr256_69\"@NO$PAMhotmail.com">
Reply-To: ""
User-Agent: Mozilla Thunderbird StumbleUpon/1.995 (Windows/20050317)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit
Subject: Re: Piggybacking OS Rom/Eprom?
References: <1139063049.073975.120080@g43g2000cwa.googlegroups.com>

<weqdnUORGKCCznHeRVn-tg@comcast.com>
<1139577101.120458.167860@g14g2000cwa.googlegroups.com>
In-Reply-To: <1139577101.120458.167860@g14g2000cwa.googlegroups.com>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
X-Antivirus: avast! (VPS 0606-4, 02/10/2006), Outbound message
X-Antivirus-Status: Clean
Message-ID: <UrOdnZoPd6i-SnHenZ2dnUVZ_smdnZ2d@comcast.com>
Lines: 17
NNTP-Posting-Host: 67.181.186.115
X-Trace: sv3-
mEJdGk7hanGssqhGbVJDmo9DIC4Js6Zx8YHOQITGgmZJ0ZKdter3nxbWy7V7LHVMcCOcT9ZIQpLcOiX!
ulaBFtTbL74MUZrdYlJL+Fkramfkndg9JkhEXXixa71MwlM3S8kVBSysi36TnTxH/Y4Yw+Pk1SYs!
xEXPXrif+EWOwi7Bvw==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2250

Larry wrote:
> Hi JR-
>
> That sounds neat. I'll be very interested to see how you come out with
> the 272001! 16-in-1 would be very cool, indeed.
> -Larry
>

Well, I burned 16 OS's to a 272001 and guess what.....It worked like a
charm. I can now have 16 OS's of my choice available at all times.
Also since I don't have to solder any of the wires to the EPROM, I can
have as many OS's as I'd ever need just by swapping the EPROM with another.

So, now I want to know.....what are everyones favorite alternate Atari
OS's and what special features do they have?

From 384836739245453813
X-Google-Thread: f8760,f2e8fcd558f2330f
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.ptd.net!news.ptd.net.POSTED!not-for-mail
NNTP-Posting-Date: Fri, 10 Feb 2006 12:18:00 -0600
From: "Scott S" <scottith@ptd.net>
Newsgroups: comp.sys.atari.8bit
References: <BmKdnWrae5Ik23jeUSdV9g@ptd.net>
<97cFf.79827$Q11.44132@tornado.ohiordc.rr.com> <ttecnb7re54rHnjeUSdV9g@ptd.net>

<uEgFf.58422$tK4.37984@tornado.ohiordc.rr.com> <PwCdnWAENLP653veUSdV9g@ptd.net>
<ndTFf.87007$Q11.61114@tornado.ohiordc.rr.com>
<89VFf.30587$H71.4483@newssvr13.news.prodigy.com> <ds9lem$qb3$2@mamenchi.zrz.TU-Berlin.DE> <th3Gf.42299$dW3.26671@newssvr21.news.prodigy.com>
<4H3Gf.42300$dW3.23839@newssvr21.news.prodigy.com> <dsaifgfik1@mamenchi.zrz.TU-Berlin.DE> <ksunu1dfr8q9sbkqnbbvhs9tefba8l3ara@4ax.com>
Subject: Re: Astro Chase questions
Date: Fri, 10 Feb 2006 13:17:56 -0500
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <n8mcnX_GL-BFRXHeUSdV9g@ptd.net>
Lines: 22
NNTP-Posting-Host: 165.247.174.200
X-Trace: sv3-pztRcC2Rs5r6qyQxnaop7b9wRUG06fm3GcqUohlj/
s8Lnbq99BL7TUdChdNEY7iBSfAywfHq+Fj7fpP!Oe/
3cpaeAojhFn+fRRKmGEXxG5tqWD7C7FT1uK007HRT1dCwvRtfBpDL1d1l7ZUgGR/cSxgxBQE=
X-Complaints-To: abuse@ptd.net
X-DMCA-Complaints-To: abuse@ptd.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2251

Btw, do the XEs have the same test program, and do they show the correct keyboard layout?

"Shawn Jefferson" <sjeffersonTAKETHISOUTTOREPLY@shaw.ca> wrote in message news:ksunu1dfr8q9sbkqnbbvhs9tefba8l3ara@4ax.com...
> Thomas Richter <thor@mersenne.math.TU-Berlin.DE>:
>
>>As for the 1200XL, it didn't have a selftest IIRC. Instead,
>>this part of the ROM just shows a nice "rainbow colored"
>>Atari Logo.
>
> If you press the help key at this screen you should get the self-test.
> That's why the self-test in the 800XL (and above) shows keys for F1-F4,
> even though those keys don't exist in the 800XL and above.
>
> --
> Shawn Jefferson
> http://www.jeffersonsauctioneering.com/atari/
> (fix reply to for email)

From -8766581093800637446
X-Google-Thread: f8760,64598afe5aa3663f

X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!newshub.sdsu.edu!logbridge.uoregon.edu!
canoe.uoregon.edu!newsfeed.news.ucla.edu!ihnp4.ucsd.edu!sdd.hp.com!
news.compaq.com!newsfeed1.sea.pnap.net!newsfeed2.sea.pnap.net!newsfeed.pnap.net!
motgate2.mot.com!newshost!avnika.corp.mot.com!not-for-mail
From: "Mario D'Alessio" <dalessio@motorola.NOSPAM.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Star Raider?
Date: Fri, 10 Feb 2006 13:26:47 -0600
Organization: Motorola Applications Directory Team
Lines: 28
Message-ID: <dsipdm$cp8$1@avnika.corp.mot.com>
References: <kSTGf.67780$tK4.6211@tornado.ohiordc.rr.com>
<dsipbe$cp6$1@avnika.corp.mot.com>
NNTP-Posting-Host: d1501-21-10-16-81-217.cig.mot.com
X-Trace: avnika.corp.mot.com 1139599606 13096 10.16.81.217 (10 Feb 2006 19:26:46
GMT)
X-Complaints-To: news@avnika.corp.mot.com
NNTP-Posting-Date: Fri, 10 Feb 2006 19:26:46 +0000 (UTC)
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1409
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1409
Xref: g2news1.google.com comp.sys.atari.8bit:2252

I managed to hit Send before I was done typing.

Note the note about the typo in early carts.

Mario

"Mario D'Alessio" <dalessio@motorola.NOSPAM.com> wrote in message
news:dsipbe$cp6$1@avnika.corp.mot.com...
> The name on the cart and the box don't seem to match:
>
> http://en.wikipedia.org/wiki/Star_Raiders
>
> Mario
>
> "Charlie" <charleycron@woh.rr.com> wrote in message
> news:kSTGf.67780$tK4.6211@tornado.ohiordc.rr.com...
> > Theres a photo of a "Star Raider" cart in "Your Atari Computer" on page
9.
> > I've only ever seen the "Star Raiders" cart, did they actually make one
> > minus the s?
> >
> > Just curious..
> > Charlie
> >
>
>

From -2838032798846090993
X-Google-Thread: f8760,64598afe5aa3663f
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news4.google.com!news.glorb.com!
newscon02.news.prodigy.com!prodigy.net!newstrans.cos.agilent.com!sdd.hp.com!news-
pa1.hpl.hp.com!news.compaq.com!newsfeed1.sea.pnap.net!newsfeed2.sea.pnap.net!
newsfeed.pnap.net!motgate2.mot.com!newshost!avnika.corp.mot.com!not-for-mail
From: "Mario D'Alessio" <dalessio@motorola.NOSPAM.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Star Raider?
Date: Fri, 10 Feb 2006 13:25:35 -0600
Organization: Motorola Applications Directory Team
Lines: 17
Message-ID: <dsipbe$cp6$1@avnika.corp.mot.com>
References: <kSTGf.67780$tK4.6211@tornado.ohiordc.rr.com>
NNTP-Posting-Host: d1501-21-10-16-81-217.cig.mot.com
X-Trace: avnika.corp.mot.com 1139599534 13094 10.16.81.217 (10 Feb 2006 19:25:34
GMT)
X-Complaints-To: news@avnika.corp.mot.com
NNTP-Posting-Date: Fri, 10 Feb 2006 19:25:34 +0000 (UTC)
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1409
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1409
Xref: g2news1.google.com comp.sys.atari.8bit:2253

The name on the cart and the box don't seem to match:

http://en.wikipedia.org/wiki/Star_Raiders

Mario

"Charlie" <charleycron@woh.rr.com> wrote in message
news:kSTGf.67780$tK4.6211@tornado.ohiordc.rr.com...
> Theres a photo of a "Star Raider" cart in "Your Atari Computer" on page 9.
> I've only ever seen the "Star Raiders" cart, did they actually make one
> minus the s?
>
> Just curious..
> Charlie
>

From -7802739195825474931
X-Google-Thread: f8760,61d1f5d96fb5b03b,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit

Path: g2news1.google.com!news3.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.adelphia.com!news.adelphia.com.POSTED!not-for-mail
NNTP-Posting-Date: Fri, 10 Feb 2006 14:35:32 -0600
From: "Jason Harmon" <spam@sucks.com>
Newsgroups: comp.sys.atari.8bit
Subject: 80 Column VT100 Terminal App
Date: Fri, 10 Feb 2006 15:37:37 -0500
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2670
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2670
X-RFC2646: Format=Flowed; Original
Message-ID: <HaKdnSW9LIuJZHHenZ2dnUVZ_vydnZ2d@adelphia.com>
Lines: 11
NNTP-Posting-Host: 68.71.244.142
X-Trace: sv3-
nemCE8UKVOyil3Kva9ipe+jIjg01NRmhs25mRh8D9YgpORcFkPHYEfyi26rSBqGDAI61xChPIscqxnC!
EmTWwHasEr0L/7JmMPJb5h9Tp8ymZiRkv62/yaxunAkwbtNHfnHitMLaTFNNInkRIIZgIHe1ruJH!
f9XJd+yS4j9vyosaq+W6cJYKsHHIp60mvGs=
X-Complaints-To: abuse@adelphia.net
X-DMCA-Complaints-To: copyright@adelphia.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2254

Can anyone recommend an 80-column terminal app with VT100 emulation (and
where to get it) for the 8-bit that works with the TCP/IP modem emulator in
APE? I'd like to use my 130XE as a VT100 terminal for Linux, so something
fast would be good. I tried IceT, but it didn't seem to recognize APE as an
850 (though this could be due to me not setting something up correctly).

Thanks.

Jason Harmon

From 2705990316857156906
X-Google-Thread: f8760,64598afe5aa3663f
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!proxad.net!newsfeed.media.kyoto-u.ac.jp!
news-xfer.nntp.sonic.net!posts.news.sonic.net!nnrp0.nntp.sonic.net!not-for-mail
Message-ID: <43ed0af8$0$58045$742ec2ed@news.sonic.net>
From: bill@newbreedsoftware.com (William Kendrick)
Subject: Re: Star Raider?
Newsgroups: comp.sys.atari.8bit
References: <kSTGf.67780$tK4.6211@tornado.ohiordc.rr.com>
<dsipbe$cp6$1@avnika.corp.mot.com>

User-Agent: tin/1.7.10-20050929 ("Tahay") (UNIX) (Linux/2.4.31-B-STAND (i686))
Date: 10 Feb 2006 21:51:52 GMT
Lines: 30
Organization: Sonic.Net
NNTP-Posting-Date: 10 Feb 2006 21:51:52 GMT
NNTP-Posting-Host: a6a4c600.news.sonic.net
X-Trace:
DXC=9]HLZhO[GD6jINO17U3Q\4m4K\QM1CV^01OYf0H`?;X16gX7k8P;=]6:oF=1i9HD64LhKEdRLm2C6b
5[T06lNLA8
X-Complaints-To: abuse@sonic.net
Xref: g2news1.google.com comp.sys.atari.8bit:2255

Mario D'Alessio <dalessio@motorola.nospam.com> wrote:
> The name on the cart and the box don't seem to match:

> http://en.wikipedia.org/wiki/Star_Raiders

Yeah, I put those photos up. (That's actually the manual, not the box.)

Someone gave me a "STAR RAIDER" cart a while back. When I went to take
a photo for the Wikipedia entry, I couldn't find my "STAR RAIDERS" one.

It was simply a misprint, and they didn't catch it until after making a
batch, apparently... :^)

> "Charlie" <charleycron@woh.rr.com> wrote in message
> news:kSTGf.67780$tK4.6211@tornado.ohiordc.rr.com...
> > Theres a photo of a "Star Raider" cart in "Your Atari Computer" on page 9.
> > I've only ever seen the "Star Raiders" cart, did they actually make one
> > minus the s?
> >
> > Just curious..
> > Charlie
> >

--
-bill!   Tux Paint 2006 wall calendar,
bill@newbreedsoftware.com   CDROM, bumper sticker & apparel
http://www.newbreedsoftware.com/   http://www.cafepress.com/newbreedsw

From -4891504336451740970
X-Google-Thread: f8760,61d1f5d96fb5b03b
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news4.google.com!news3.google.com!
news.glorb.com!border1.nntp.dca.giganews.com!nntp.giganews.com!
newscon06.news.prodigy.com!prodigy.net!newsmst01b.news.prodigy.com!prodigy.com!
postmaster.news.prodigy.com!newssvr27.news.prodigy.net.POSTED!d896a2ce!not-for-
mail

From: Steven Tucker <classics@atarimax.com>
User-Agent: Thunderbird 1.5 (Windows/20051201)
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit
Subject: Re: 80 Column VT100 Terminal App
References: <HaKdnSW9LIuJZHHenZ2dnUVZ_vydnZ2d@adelphia.com>
In-Reply-To: <HaKdnSW9LIuJZHHenZ2dnUVZ_vydnZ2d@adelphia.com>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 22
Message-ID: <_88Hf.4923$rL5.3454@newssvr27.news.prodigy.net>
NNTP-Posting-Host: 68.73.172.22
X-Complaints-To: abuse@prodigy.net
X-Trace: newssvr27.news.prodigy.net 1139609274 ST000 68.73.172.22 (Fri, 10 Feb
2006 17:07:54 EST)
NNTP-Posting-Date: Fri, 10 Feb 2006 17:07:54 EST
Organization: SBC http://yahoo.sbc.com
X-UserInfo1:
T[OQBTCEGJTIRVHZN[O@_WH@YR_B@EXLLBWLOOAFQATJUZ]CDVW[AKK[J\]^HVKHG^EWZHBLO^[\NH_AZF
WGN^\DHNVMX_DHHX[FSQKBOTS@@BP^]C@RHS_AGDDC[AJM_T[GZNRNZAY]GNCPBDYKOLK^_CZFWPGHZIXW
@C[AFKBBQS@E@DAZ]VDFUNTQQ]FN
Date: Fri, 10 Feb 2006 22:08:21 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:2256

Jason Harmon wrote:
> Can anyone recommend an 80-column terminal app with VT100 emulation (and
> where to get it) for the 8-bit that works with the TCP/IP modem emulator in
> APE? I'd like to use my 130XE as a VT100 terminal for Linux, so something
> fast would be good. I tried IceT, but it didn't seem to recognize APE as an
> 850 (though this could be due to me not setting something up correctly).

    You could try Flickr Term 80. I believe with both programs you need to
  pre-load the R: bootstrap program before starting the terminal software.

    This is probably called AUTO850.COM or something similar.

Steve
--
--
FREE SHIPPING SALE: http://www.atarimax.com/freeshippingsale/
--
     * * * Author of Imagic and APE - The Atari Peripheral Emulator! * * *
     * * *   Turn your 8-bit Atari into a powerhouse with APE!   * * *
    * * *   Ape Homepage: http://www.atarimax.com/   * * *
  *   *   **   *   *
!! Request my *FOR SALE* LISTING OF CLASSIC VIDEO GAME STUFF -- 2000+ Items !!

From -1016714885543605550
X-Google-Thread: f8760,f2e8fcd558f2330f
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!newsfeed.stanford.edu!

headwall.stanford.edu!news-xfer.nntp.sonic.net!posts.news.sonic.net!
nnrp0.nntp.sonic.net!not-for-mail
Message-ID: <43ed1680$0$58100$742ec2ed@news.sonic.net>
From: bill@newbreedsoftware.com (William Kendrick)
Subject: Re: Astro Chase questions
Newsgroups: comp.sys.atari.8bit
References: <BmKdnWrae5Ik23jeUSdV9g@ptd.net>
<97cFf.79827$Q11.44132@tornado.ohiordc.rr.com> <ttecnb7re54rHnjeUSdV9g@ptd.net>
<uEgFf.58422$tK4.37984@tornado.ohiordc.rr.com> <PwCdnWAENLP653veUSdV9g@ptd.net>
<ndTFf.87007$Q11.61114@tornado.ohiordc.rr.com>
<89VFf.30587$H71.4483@newssvr13.news.prodigy.com> <ds9lem$qb3$2@mamenchi.zrz.TU-
Berlin.DE> <th3Gf.42299$dW3.26671@newssvr21.news.prodigy.com>
<4H3Gf.42300$dW3.23839@newssvr21.news.prodigy.com> <dsaifgfik1@mamenchi.zrz.TU-
Berlin.DE> <ksunu1dfr8q9sbkqnbbvhs9tefba8l3ara@4ax.com>
<Hc2cnSbHt75yUXHeUSdV9g@ptd.net>
User-Agent: tin/1.7.10-20050929 ("Tahay") (UNIX) (Linux/2.4.31-B-STAND (i686))
Date: 10 Feb 2006 22:41:04 GMT
Lines: 16
Organization: Sonic.Net
NNTP-Posting-Date: 10 Feb 2006 22:41:04 GMT
NNTP-Posting-Host: 14d83794.news.sonic.net
X-Trace: DXC=@[MaL;
[9Jk2I5Y;_>nH=46m4K\QM1CV^01OYf0H`?;X19>2B0UXla\>:oF=1i9HD6484dinl5XkE7a6G]d_=Gab7
X-Complaints-To: abuse@sonic.net
Xref: g2news1.google.com comp.sys.atari.8bit:2257

Scott S <scottith@ptd.net> wrote:
> Ironic that Atari took the time to remove the Easter egg from the 1200XL
> version of the keyboard test, but didn't bother to re-map the keys. It's
> like, they'd rather see a programmer not be credited for his work rather
> than put out a bug-free program....

Wait, what was the easter egg? It sounds familiar, but I don't recall
ever seeing it. :)

And yeah... the non-reorganizing of the keys on later XLs seemed pretty
retarded. :)

--
-bill!   Tux Paint 2006 wall calendar,
bill@newbreedsoftware.com   CDROM, bumper sticker & apparel
http://www.newbreedsoftware.com/   http://www.cafepress.com/newbreedsw

From -787411268590167106
X-Google-Thread: f8760,f2e8fcd558f2330f
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.ptd.net!news.ptd.net.POSTED!
not-for-mail
NNTP-Posting-Date: Fri, 10 Feb 2006 16:50:20 -0600
From: "Scott S" <scottith@ptd.net>

Newsgroups: comp.sys.atari.8bit
References: <BmKdnWrae5Ik23jeUSdV9g@ptd.net>
<97cFf.79827$Q11.44132@tornado.ohiordc.rr.com> <ttecnb7re54rHnjeUSdV9g@ptd.net>
<uEgFf.58422$tK4.37984@tornado.ohiordc.rr.com> <PwCdnWAENLP653veUSdV9g@ptd.net>
<ndTFf.87007$Q11.61114@tornado.ohiordc.rr.com>
<89VFf.30587$H71.4483@newssvr13.news.prodigy.com> <ds9lem$qb3$2@mamenchi.zrz.TU-
Berlin.DE> <th3Gf.42299$dW3.26671@newssvr21.news.prodigy.com>
<4H3Gf.42300$dW3.23839@newssvr21.news.prodigy.com> <dsaifgfik1@mamenchi.zrz.TU-
Berlin.DE> <ksunu1dfr8q9sbkqnbbvhs9tefba8l3ara@4ax.com>
<Hc2cnSbHt75yUXHeUSdV9g@ptd.net> <43ed1680$0$58100$742ec2ed@news.sonic.net>
Subject: Re: Astro Chase questions
Date: Fri, 10 Feb 2006 17:50:15 -0500
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <EOicnTprVMgxhXDeUSdV9g@ptd.net>
Lines: 24
NNTP-Posting-Host: 165.247.175.85
X-Trace:
sv3-0iEIQhwNbYomcs0FK+e5x9d9h7ta4q8Z1lBWcx1ZlbVLTEgMSTnSt11gAemf8p5XZSpj9qbBTTUKkJ
6!4FOmhPQtie2cMsipqNhaLDtGtG5sKUliKNJK5kFB6DyLzuhVbxrbMDGmifo+2Fdn71oibJrA8Q==
X-Complaints-To: abuse@ptd.net
X-DMCA-Complaints-To: abuse@ptd.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2258

On 1200XLs, if you select 'all tests', when it gets to the keyboard test
it'll type out the programmer's name.

"William Kendrick" <bill@newbreedsoftware.com> wrote in message
news:43ed1680$0$58100$742ec2ed@news.sonic.net...
> Scott S <scottith@ptd.net> wrote:
>> Ironic that Atari took the time to remove the Easter egg from the 1200XL
>> version of the keyboard test, but didn't bother to re-map the keys. It's
>> like, they'd rather see a programmer not be credited for his work rather
>> than put out a bug-free program....
>
> Wait, what was the easter egg? It sounds familiar, but I don't recall
> ever seeing it. :)
>
> And yeah... the non-reorganizing of the keys on later XLs seemed pretty
> retarded. :)
>
> --
> -bill!   Tux Paint 2006 wall calendar,
> bill@newbreedsoftware.com   CDROM, bumper sticker & apparel
> http://www.newbreedsoftware.com/   http://www.cafepress.com/newbreedsw

From -8362700162018100397
X-Google-Thread: f8760,5774afc894793fdf
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!nx01.iad01.newshosting.com!
newshosting.com!207.69.154.102.MISMATCH!elnk-atl-nf2!newsfeed.earthlink.net!
stamper.news.atl.earthlink.net!stamper.news.pas.earthlink.net!
newsread3.news.pas.earthlink.net.POSTED!ccf20f92!not-for-mail
From: Rick Cortese <ricortes@earthlink.net>
User-Agent: Mozilla/5.0 (Windows; U; Windows NT 5.1; en-US; rv:1.6) Gecko/20040113
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit
Subject: Re: Piggybacking OS Rom/Eprom?
References: <1139063049.073975.120080@g43g2000cwa.googlegroups.com>
<weqdnUORGKCCznHeRVn-tg@comcast.com>
<1139577101.120458.167860@g14g2000cwa.googlegroups.com> <UrOdnZoPd6i-
SnHenZ2dnUVZ_smdnZ2d@comcast.com>
In-Reply-To: <UrOdnZoPd6i-SnHenZ2dnUVZ_smdnZ2d@comcast.com>
Content-Type: text/plain; charset=us-ascii; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 33
Message-ID: <_j9Hf.417$JR6.73@newsread3.news.pas.earthlink.net>
Date: Fri, 10 Feb 2006 23:27:54 GMT
NNTP-Posting-Host: 4.246.39.146
X-Complaints-To: abuse@earthlink.net
X-Trace: newsread3.news.pas.earthlink.net 1139614074 4.246.39.146 (Fri, 10 Feb
2006 15:27:54 PST)
NNTP-Posting-Date: Fri, 10 Feb 2006 15:27:54 PST
Organization: EarthLink Inc. -- http://www.EarthLink.net
Xref: g2news1.google.com comp.sys.atari.8bit:2259

JR wrote:
> Larry wrote:
>
>> Hi JR-
>>
>> That sounds neat. I'll be very interested to see how you come out with
>> the 272001! 16-in-1 would be very cool, indeed.
>> -Larry
>>
>
> Well, I burned 16 OS's to a 272001 and guess what.....It worked like a
> charm. I can now have 16 OS's of my choice available at all times. Also
> since I don't have to solder any of the wires to the EPROM, I can have
> as many OS's as I'd ever need just by swapping the EPROM with another.
>
> So, now I want to know.....what are everyones favorite alternate Atari

> OS's and what special features do they have?

All older stuff because I am not familiar with the newer ones with fast disk drive support.

My favorite when I was programming was Omnimon. Built in ability to interrupt any program and a combination [monitor, disasm, Primitive DISK I/O, asm] with a lot of features. Good compatibility too.

For compatibility Omniview was better then Omnimon. There were still some problems with programs that looked for a modified OS. Built in 80 column support, good compatibility, and IIRC it worked best with the Newell memory upgrades<built in ramdisk handlers> and with my ATR.

Modified XL. Just added PD hacks like fast FP routines, fast screen handler, left margin zero, default color darker so it was easier on the eyes.

From -2859559678947199043
X-Google-Thread: f8760,350e828a5bddf181
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!elnk-atl-nf1!
newsfeed.earthlink.net!bigfeed2.bellsouth.net!bigfeed.bellsouth.net!
bignumber.bellsouth.net!news.bellsouth.net!bignews3.bellsouth.net.POSTED!16d8a3f8!
not-for-mail
From: "phantomm" <phantomm@bellsouth.net>
Newsgroups: comp.sys.atari.8bit
References: <vudGf.1700$UD1.1423@bignews2.bellsouth.net>
<43ea3f4c$0$58110$742ec2ed@news.sonic.net>
Subject: Re: Atari 8-bit Picture and Sound Programs
Lines: 95
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <ycaHf.17642$697.2112@bignews3.bellsouth.net>
X-Complaints-To: abuse@bellsouth.net
X-Abuse-Info: Please forward a copy of all headers for proper handling
X-Trace:
bhmkggakljkaanefdbdpiflmbcekedmfhojhikkbagflhcboappboimalkdnnmebfdefhiffjbpjjmdibl
fpemgliehjcgckdjbogdekdfnimmlnginhkjnfhgmldbflajecgeiibgailpdnnnpbhhjapgcojabh
NNTP-Posting-Date: Fri, 10 Feb 2006 19:28:14 EST
Organization: BellSouth Internet Group
Date: Fri, 10 Feb 2006 19:31:10 -0500
Xref: g2news1.google.com comp.sys.atari.8bit:2260

"William Kendrick" <bill@newbreedsoftware.com> wrote in message
news:43ea3f4c$0$58110$742ec2ed@news.sonic.net...

> phantomm <phantomm@bellsouth.net> wrote:
>> Was wondering what are the best programs on the 8-bit Atari to view
>> pictures such as .GIF or some of the other popular formats?
>
> Along with A8JDPEG (mentioned earlier), there's APACView by Jeff Potter,
> which can view GIFs in various modes (including 2-, 4- and 16-greyscale
> modes
> and 256-color APAC mode), and break GIFs into 8-, 64- and 4096-color
> ColorView
> modes, which you can view with his ColrView app.
>
> These days there may be some GIF decoders that can view in HIP and RIP
> modes,
> too. Not sure, though.
>
> I stumbled across this page via Google:
>
> http://www.chebucto.ns.ca/Services/PDA/Atari8Viewers.shtml
>
> Along with what I mentioned above, it also mentions AT8GIF, which I THINK
> might be older than APACView...? It sounds like it can only do 2- and
> 4-color
> modes.
>
>
>> Is there one that will display Atari ST 16 color pictures or better?
>
> I don't know anything about Atari ST file formats.
>
>
> Of course, these days the best way to do it would be to pre-convert the
> files on a modern system (e.g., a Linux, Mac OS X or Windows computer) and
> then simply view the files on the Atari. But, if your point is to do the
> actual GIF or JPEG processing _on_ the Atari, this is obviously not what
> you're looking for. ;^)
>
>
>> Also Sound and Music files, What are the best programs to play
>> Sound and Music files?
>
> There's a MOD decoder and player for the Atari, that I had fun playing
> with about 7 or 8 years ago. ;^) These days, people seem more interested
> in playing Atari songs (stored in a format playable by PCs, using the
> proper software, called "SAP").
>
> I can't really say what are the /best/ programs to play music, since there
> are numerous apps and trackers, and I'm not musical, so haven't really
> played with any of them in a long, long time.
>
> Google is your friend.
>
> Here's one starting palce, out of many:
>

> http://grayscale.scene.pl/en_index.php
>
>
>> Any that will play Atari ST Digitized Sound files or other Digitized
>> Sound
>> formats?
>
> Again, I know nothing about ST formats, but along with MODs (which can
> include
> digital samples), there have been digital sound tools for the Atari since,
> what, the early/mid 1980s? :^) See also: Dean Garraghty. (Google is your
> friend :^))
>
>
>> I remember one that would display .GIF pictures, but it was slow and
>> thats
>> been a few years ago. Hoping something better has came along.
>
> Not sure anything better has come out. GIFs are so 1980s!
> Where are my PNG and SVG viewers, huh!? :)
>
>
> --
> -bill! Tux Paint 2006 wall calendar,
> bill@newbreedsoftware.com CDROM, bumper sticker & apparel
> http://www.newbreedsoftware.com/ http://www.cafepress.com/newbreedsw

Thanks for the info, I will Google some more.

Yes it seems most want to View or Play Atari 8 files on a PC.

I'm doing a small project on an Atari 8-bit and was wondering if any
progress
has been made in these areas.

phantomm@bellsouth.net

From -769272885118589422
X-Google-Thread: f8760,64598afe5aa3663f
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!news-out.readnews.com!
news-xxxfer.readnews.com!news-east.rr.com!news.rr.com!news-server.columbus.rr.com!
tornado.ohiordc.rr.com.POSTED!53ab2750!not-for-mail
From: Charlie <charleycron@woh.rr.com>
Subject: Re: Star Raider?
Newsgroups: comp.sys.atari.8bit
Reply-To: charleycron@woh.rr.com
References: <kSTGf.67780$tK4.6211@tornado.ohiordc.rr.com>

<dsipbe$cp6$1@avnika.corp.mot.com>
Lines: 21
User-Agent: KNode/0.10
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7Bit
Message-ID: <evaHf.97428$Q11.29734@tornado.ohiordc.rr.com>
Date: Sat, 11 Feb 2006 00:48:10 GMT
NNTP-Posting-Host: 65.31.62.76
X-Complaints-To: abuse@rr.com
X-Trace: tornado.ohiordc.rr.com 1139618890 65.31.62.76 (Fri, 10 Feb 2006 19:48:10 EST)
NNTP-Posting-Date: Fri, 10 Feb 2006 19:48:10 EST
Organization: Road Runner High Speed Online http://www.rr.com
Xref: g2news1.google.com comp.sys.atari.8bit:2261

Thanks..cool. Actually I just found a cartridge list that notes the
variation. I did look prior to posting but couldn't find anything on it.

Mario D'Alessio wrote:

> The name on the cart and the box don't seem to match:
>
> http://en.wikipedia.org/wiki/Star_Raiders
>
> Mario
>
> "Charlie" <charleycron@woh.rr.com> wrote in message
> news:kSTGf.67780$tK4.6211@tornado.ohiordc.rr.com...
>> Theres a photo of a "Star Raider" cart in "Your Atari Computer" on page
>> 9. I've only ever seen the "Star Raiders" cart, did they actually make
>> one minus the s?
>>
>> Just curious..
>> Charlie
>>

From -9002416365730886875
X-Google-Thread: f8760,f45c508809778bdf
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!news-out.readnews.com!news-pusher.readnews.com!207.115.63.139.MISMATCH!newscon06.news.prodigy.com!prodigy.net!newsmst01b.news.prodigy.com!prodigy.com!postmaster.news.prodigy.com!newssvr27.news.prodigy.net.POSTED!971aff12!not-for-mail
Reply-To: "Russ Gilbert" <russgilb@MUNGEsbcglobal.net>
From: "Russ Gilbert" <russgilb@MUNGEsbcglobal.net>
Newsgroups: comp.sys.atari.8bit
References: <L%SFf.9871$2O6.3381@newssvr12.news.prodigy.com>
<Q1TFf.9872$2O6.5444@newssvr12.news.prodigy.com>
Subject: Re: 1200XL collision detection

Lines: 10
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1409
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1409
Message-ID: <QJaHf.4966$rL5.1204@newssvr27.news.prodigy.net>
NNTP-Posting-Host: 65.43.215.62
X-Complaints-To: abuse@prodigy.net
X-Trace: newssvr27.news.prodigy.net 1139619824 ST000 65.43.215.62 (Fri, 10 Feb
2006 20:03:44 EST)
NNTP-Posting-Date: Fri, 10 Feb 2006 20:03:44 EST
Organization: SBC http://yahoo.sbc.com
X-UserInfo1:
OX]YSWKGRJTKBWH]]RKB_UDAZZ\DPCPDLXUNNH\KMAVNDQUBLNTC@AWZWDXZXQ[K\FFSKCVM@F_N_DOBWV
WG__LG@VVOIPLIGX\
\BU_B@\P\PFX\B[APHTWAHDCKJF^NHD[YJAZMCY_CWG[SX\Y]^KC\HSZRWSWKGAY_PC[BQ[BXAS\F\
\@DMTLFZFUE@\VL
Date: Sat, 11 Feb 2006 01:05:12 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:2262

Guess nobody has any idea. I got an idea and it was correct.
Now I have a custom chip that doesn't detect collisions. Might try it
on PacMan or something.
"Russ Gilbert" <russgilb@MUNGEsbcglobal.net> wrote in message
news:Q1TFf.9872$2O6.5444@newssvr12.news.prodigy.com...
> correction. Elevator Repairman would NOT 'Boink' with collision.
>
>

From -316875074561752308
X-Google-Thread: f8760,26c6d599a80ae996,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news4.google.com!news.glorb.com!
hwmnpeer01.lga!hwmedia!news.highwinds-media.com!hw-filter.lga!fe05.lga.POSTED!
53ab2750!not-for-mail
From: "Nick" <nickandlori@charter.net>
Newsgroups: comp.sys.atari.8bit
Subject: FA: SWP ATR8000 CP/M Interface w/ Manuals and Disks
Lines: 11
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <i9dHf.373$4h3.127@fe05.lga>
X-Trace:
nghlfjfcphhogbndjndfemlnbbcaoifelpnjilmlgkgcclfcifkjinjmbcjkifnbdjbogdekdfnimmlngi
nhkjnfhgmldbflldmnlciohlegmiklogpjdkbnkdaoophdhhaf
NNTP-Posting-Date: Fri, 10 Feb 2006 20:49:34 MST

Date: Fri, 10 Feb 2006 21:49:39 -0600
Xref: g2news1.google.com comp.sys.atari.8bit:2263

I am auctioning off an SWP ATR8000 CP/M Interface on eBay. The manuals and some software are included. You can do a search on item# 8760847404 to find it.

I know it is a long shot but I am looking for Atari 1450XLD case parts. I have an XLD case bottom and an 1450XL motherboard, I would love to find the rest of the bits.

Nick

From -713942377411903375
X-Google-Thread: f8760,f2e8fcd558f2330f
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news4.google.com!
border1.nntp.dca.giganews.com!border2.nntp.dca.giganews.com!nntp.giganews.com!
pd7cy2so!shaw.ca!pd7tw1no.POSTED!53ab2750!not-for-mail
X-Trace-PostClient-IP: 24.68.172.119
From: Shawn Jefferson <sjeffersonTAKETHISOUTTOREPLY@shaw.ca>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Astro Chase questions
Reply-To: sjeffersonTAKETHISOUTTOREPLY@shaw.ca
Message-ID: <eaqqu11guiv2t5681ncmt95ct1dsv723ah@4ax.com>
References: <ttecnb7re54rHnjeUSdV9g@ptd.net>
<uEgFf.58422$tK4.37984@tornado.ohiordc.rr.com> <PwCdnWAENLP653veUSdV9g@ptd.net>
<ndTFf.87007$Q11.61114@tornado.ohiordc.rr.com>
<89VFf.30587$H71.4483@newssvr13.news.prodigy.com> <ds9lem$qb3$2@mamenchi.zrz.TU-Berlin.DE> <th3Gf.42299$dW3.26671@newssvr21.news.prodigy.com>
<4H3Gf.42300$dW3.23839@newssvr21.news.prodigy.com> <dsaifgfik1@mamenchi.zrz.TU-Berlin.DE> <ksunu1dfr8q9sbkqnbbvhs9tefba8l3ara@4ax.com> <n8mcnX_GL-BFRXHeUSdV9g@ptd.net>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 11
Date: Sat, 11 Feb 2006 04:35:52 GMT
NNTP-Posting-Host: 24.64.223.206
X-Complaints-To: abuse@shaw.ca
X-Trace: pd7tw1no 1139632552 24.64.223.206 (Fri, 10 Feb 2006 21:35:52 MST)
NNTP-Posting-Date: Fri, 10 Feb 2006 21:35:52 MST
Organization: Shaw Residential Internet
Xref: g2news1.google.com comp.sys.atari.8bit:2264

"Scott S" <scottith@ptd.net>:
>Btw, do the XEs have the same test program, and do they show the correct
>keyboard layout?

It looks like it was the same until Rev.C of the XE OS. Which computers
that was in, I don't know.

--
Shawn Jefferson
http://www.jeffersonsauctioneering.com/atari/
(fix reply to for email)

From -2351044740622926441
X-Google-Thread: f8760,64598afe5aa3663f
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!newshub.sdsu.edu!pln-w!spln!lex!
extra.newsguy.com!newsp.newsguy.com!onyx.spiritone.com!atari
From: Bravo Sierra Computers <atari@aracnet.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Star Raider?
Date: Fri, 10 Feb 2006 22:37:20 -0800
Organization: http://extra.newsguy.com
Lines: 17
Message-ID: <Pine.LNX.4.44.0602102234270.3583-100000@onyx.spiritone.com>
References: <kSTGf.67780$tK4.6211@tornado.ohiordc.rr.com>
NNTP-Posting-Host: p-089.newsdawg.com
Mime-Version: 1.0
Content-Type: TEXT/PLAIN; charset=US-ASCII
X-X-Sender: atari@onyx.spiritone.com
To: Charlie <charleycron@woh.rr.com>
In-Reply-To: <kSTGf.67780$tK4.6211@tornado.ohiordc.rr.com>
Xref: g2news1.google.com comp.sys.atari.8bit:2265

I have one, minus the S.

On Fri, 10 Feb 2006, Charlie wrote:

> Theres a photo of a "Star Raider" cart in "Your Atari Computer" on page 9.
> I've only ever seen the "Star Raiders" cart, did they actually make one
> minus the s?
>
> Just curious..
> Charlie

Atari Jaguar, 8 Bit and ST Games/Software, Hardware/Accessories & References/
Books. FREE Catalogs on Ben's Domain at http://BensCatalogs.Atari.org or at
http://BenSells.Atari.org Catalogs can be attached to,Requested by & Received
Through E-Mail at Atari@aracnet.com or BenSells@Atari.org and Please Specify
Atari 8 Bit, ST, Jaguar and/or all 3! Or Call Ben anytime at (503)256-9974!!!

From -2202549512282374169
X-Google-Thread: f8760,b055279369dded14

X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!o13g2000cwo.googlegroups.com!not-for-mail
From: "Larry" <LLppwhite@aol.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: MIO 80 column
Date: 11 Feb 2006 04:08:27 -0800
Organization: http://groups.google.com
Lines: 8
Message-ID: <1139659707.482318.144960@o13g2000cwo.googlegroups.com>
References: <f5O4dXX6MbiT-pn2-9hp9zXUPMduP@draco.w2kserv.local>
NNTP-Posting-Host: 64.12.117.9
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1139659712 22495 127.0.0.1 (11 Feb 2006 12:08:32 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Sat, 11 Feb 2006 12:08:32 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; AOL 9.0; Windows NT 5.1; SV1; .NET CLR 1.0.3705; .NET CLR 1.1.4322),gzip(gfe),gzip(gfe)
X-HTTP-Via: HTTP/1.1 (Velocity/1.0.6 [uScMs f p eN:t cCMp s]), HTTP/1.1 Turboweb [mtc-tb063 8.3.5], HTTP/1.0 cache-mtc-ae05.proxy.aol.com[400C7509] (Traffic-Server/5.4.2 [uScM])
Complaints-To: groups-abuse@google.com
Injection-Info: o13g2000cwo.googlegroups.com; posting-host=64.12.117.9;
   posting-account=sOuFuA0AAACrWE950AHmKCUDXcFt63PD
Xref: g2news1.google.com comp.sys.atari.8bit:2266

Hi Ken-
This came up not too long ago, but I can't find my post -- maybe the
thread didn't get archived.
Anyway, (abbreviated) I talked with Tom Harker of ICD (mid-late 80's?)
and he told me that the all the engineering was completed. Tom said it
would not be released because there just was no economic justification.
 AFAIK, none ever made it out to the public. -Larry

From 4547643275763285626
X-Google-Thread: f8760,e393f2ef196ce49d,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!hwmnpeer01.lga!hwmedia!news.highwinds-media.com!hw-filter.lga!fe09.lga.POSTED!53ab2750!not-for-mail
From: "Stede Troisi" <stedetro@yahoo.com>
Newsgroups: comp.sys.atari.8bit
Subject: wanted: 130 xe
Lines: 4
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180

X-RFC2646: Format=Flowed; Original
Message-ID: <LdmHf.2$wx2.1@fe09.lga>
Date: Sat, 11 Feb 2006 09:08:56 -0500
NNTP-Posting-Host: 68.198.229.207
X-Complaints-To: abuse@cv.net
X-Trace: fe09.lga 1139666923 68.198.229.207 (Sat, 11 Feb 2006 07:08:43 MST)
NNTP-Posting-Date: Sat, 11 Feb 2006 07:08:43 MST
Organization: Optimum Online
Xref: g2news1.google.com comp.sys.atari.8bit:2267

Hey all,
anyone have a 130 xe they want to sell?

From 113091932295201717
X-Google-Thread: f8760,e393f2ef196ce49d
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!border2.nntp.dca.giganews.com!nntp.giganews.com!
peer01.cox.net!cox.net!p01!dukeread01.POSTED!53ab2750!not-for-mail
From: kevin <kevnospam242@gmail.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: wanted: 130 xe
Message-ID: <lrvru1laoco3clmh06b7q5birffla6nnjf@4ax.com>
References: <LdmHf.2$wx2.1@fe09.lga>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 12
Date: Sat, 11 Feb 2006 10:15:11 -0500
NNTP-Posting-Host: 68.230.155.106
X-Complaints-To: abuse@cox.net
X-Trace: dukeread01 1139670919 68.230.155.106 (Sat, 11 Feb 2006 10:15:19 EST)
NNTP-Posting-Date: Sat, 11 Feb 2006 10:15:19 EST
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:2268

On Sat, 11 Feb 2006 09:08:56 -0500, "Stede Troisi"
<stedetro@yahoo.com> wrote:

>Hey all,
>anyone have a 130 xe they want to sell?
>

check your email!

From -8098067552435650654
X-Google-Thread: f8760,b055279369dded14
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!newscon06.news.prodigy.com!prodigy.net!
newsmst01b.news.prodigy.com!prodigy.com!postmaster.news.prodigy.com!
newssvr12.news.prodigy.com.POSTED!036222c0!not-for-mail
From: <kenames@pacbell.net>
Message-ID: <f5O4dXX6MbiT-pn2-xjMJPCy9Nyoi@draco.w2kserv.local>
Newsgroups: comp.sys.atari.8bit
Subject: Re: MIO 80 column
References: <f5O4dXX6MbiT-pn2-9hp9zXUPMduP@draco.w2kserv.local>
<1139659707.482318.144960@o13g2000cwo.googlegroups.com>
User-Agent: ProNews/2 V1.54.cp093
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 8bit
Lines: 18
NNTP-Posting-Host: 69.231.199.222
X-Complaints-To: abuse@prodigy.net
X-Trace: newssvr12.news.prodigy.com 1139684927 ST000 69.231.199.222 (Sat, 11 Feb
2006 14:08:47 EST)
NNTP-Posting-Date: Sat, 11 Feb 2006 14:08:47 EST
Organization: SBC http://yahoo.sbc.com
X-UserInfo1:
SCSGW[SE[JVIRTD[NCOF_W\@PJ_^PBQLGPQRZ_MHEQR@ETUCCNSKQFCY@TXDX_WHSVB]ZEJLSNY\^J[CUV
SA_QLFC^RQHUPH[P[NRWCCMLSNPOD_ESALHUK@TDFUZHBLJ\XGKL^NXA\EVHSP[D_C^B_^JCX^W]CHBAX]
POG@SSAZQ\LE[DCNMUPG_VSC@VJM
Date: Sat, 11 Feb 2006 19:08:47 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:2269

OK, thanks for the info Larry

Ken

On Sat, 11 Feb 2006 12:08:27 UTC, "Larry" <LLppwhite@aol.com> wrote:

> Hi Ken-
> This came up not too long ago, but I can't find my post -- maybe the
> thread didn't get archived.
> Anyway, (abbreviated) I talked with Tom Harker of ICD (mid-late 80's?)
> and he told me that the all the engineering was completed. Tom said it
> would not be released because there just was no economic justification.
> AFAIK, none ever made it out to the public. -Larry
>

--

From -1571594840898212904
X-Google-Thread: 103c3f,701b2d562783c8e5
X-Google-Thread: 105753,701b2d562783c8e5
X-Google-Thread: f4600,701b2d562783c8e5
X-Google-Thread: f8760,701b2d562783c8e5
X-Google-Thread: 10d0b7,701b2d562783c8e5
X-Google-Attributes: gid103c3f,gid105753,gidf4600,gidf8760,gid10d0b7,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!proxad.net!proxad.net!ecngs!
feeder.ecngs.de!216.196.110.149.MISMATCH!border2.nntp.ams.giganews.com!
nntp.giganews.com!sn-ams-06!sn-xt-ams-03!sn-post-ams-01!supernews.com!
corp.supernews.com!not-for-mail
From: "Peter de Vroomen" <peterv@-saynotospam-.retepv.demon.nl>
Newsgroups:
comp.sys.apple2,comp.sys.cbm,comp.sys.sinclair,comp.sys.atari.8bit,comp.os.cpm
Subject: Re: life extension of old computers thanks to opensource Contiki
Date: Sat, 11 Feb 2006 20:27:52 +0100
Organization: Posted via Supernews, http://www.supernews.com
Message-ID: <11useg5nlupj03b@corp.supernews.com>
References: <1139071994.414820.219120@o13g2000cwo.googlegroups.com>
<43e77ba6$0$11071$e4fe514c@news.xs4all.nl>
<1139248371.323106.207550@g44g2000cwa.googlegroups.com>
<43e8725a$0$11075$e4fe514c@news.xs4all.nl>
<kvCdnTTBHtM2F3XenZ2dnUVZ_tidnZ2d@comcast.com>
<1139313721.917641.116310@g44g2000cwa.googlegroups.com>
<43e8c33a$0$11073$e4fe514c@news.xs4all.nl>
<1139328720.627077.101720@g14g2000cwa.googlegroups.com>
<43e91e0e$0$30437$5a62ac22@per-qv1-newsreader-01.iinet.net.au>
<1139351651.646386.92720@o13g2000cwo.googlegroups.com>
<43e9c237$0$11067$e4fe514c@news.xs4all.nl>
<43e9fb4e$0$1236$91cee783@newsreader01.highway.telekom.at>
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1506
X-MIMEOLE: Produced By Microsoft MimeOLE V6.00.2800.1506
X-Complaints-To: abuse@supernews.com
Lines: 10
Xref: g2news1.google.com comp.sys.apple2:4557 comp.sys.cbm:10595
comp.sys.sinclair:6135 comp.sys.atari.8bit:2270 comp.os.cpm:1267

> Dear Peter, I think you mean the i686. Look at the P4 Power-Ratings!
> That Thing cannot be with RISC. Also the i586 Clone AMD XPxxxx... no
> RISC.

Well, actually I meant that all instructions are executed in hardware.
You're quite right about all the rest :).

PeterV

From 2328609096604549105
X-Google-Thread: 103c3f,701b2d562783c8e5
X-Google-Thread: 105753,701b2d562783c8e5
X-Google-Thread: f4600,701b2d562783c8e5
X-Google-Thread: f8760,701b2d562783c8e5
X-Google-Thread: 10d0b7,701b2d562783c8e5
X-Google-Attributes: gid103c3f,gid105753,gidf4600,gidf8760,gid10d0b7,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news4.google.com!news.glorb.com!sn-xt-sjc-04!sn-xt-sjc-08!sn-post-02!sn-post-ams-01!supernews.com!corp.supernews.com!not-for-mail
From: "Peter de Vroomen" <peterv@-saynotospam-.retepv.demon.nl>
Newsgroups: comp.sys.apple2,comp.sys.cbm,comp.sys.sinclair,comp.sys.atari.8bit,comp.os.cpm
Subject: Re: life extension of old computers thanks to opensource Contiki
Date: Sat, 11 Feb 2006 20:29:31 +0100
Organization: Posted via Supernews, http://www.supernews.com
Message-ID: <11usejbmb6avv83@corp.supernews.com>
References: <1139071994.414820.219120@o13g2000cwo.googlegroups.com> <kvCdnTTBHtM2F3XenZ2dnUVZ_tidnZ2d@comcast.com> <1139313721.917641.116310@g44g2000cwa.googlegroups.com> <43e8c33a$0$11073$e4fe514c@news.xs4all.nl> <1139328720.627077.101720@g14g2000cwa.googlegroups.com> <43e91e0e$0$30437$5a62ac22@per-qv1-newsreader-01.iinet.net.au> <1139351651.646386.92720@o13g2000cwo.googlegroups.com> <43e9c237$0$11067$e4fe514c@news.xs4all.nl> <43e9fb4e$0$1236$91cee783@newsreader01.highway.telekom.at> <v5dpb3-m5r.ln1@ridcully.fsnet.co.uk>
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1506
X-MIMEOLE: Produced By Microsoft MimeOLE V6.00.2800.1506
X-Complaints-To: abuse@supernews.com
Lines: 9
Xref: g2news1.google.com comp.sys.apple2:4558 comp.sys.cbm:10596 comp.sys.sinclair:6136 comp.sys.atari.8bit:2271 comp.os.cpm:1268

> Pentium 4 AKA i686 *IS* very VERY similar to RISC.

Sorry, but the Pentium 4 is not i686. The Pentium 4 is ia32. The i686 is a RISC processor family of Intel. I believe it was meant specially for media purposes (audio, video), but I'm not sure.

PeterV

From 3982474872605128971
X-Google-Thread: 103c3f,701b2d562783c8e5
X-Google-Thread: 105753,701b2d562783c8e5
X-Google-Thread: f4600,701b2d562783c8e5
X-Google-Thread: f8760,701b2d562783c8e5

X-Google-Thread: 10d0b7,701b2d562783c8e5
X-Google-Attributes: gid103c3f,gid105753,gidf4600,gidf8760,gid10d0b7,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!proxad.net!newsfeed.stueberl.de!
feeder.ecngs.de!ecngs!feeder2.ecngs.de!npeer.de.kpn-eurorings.net!
newsfeed.arcor.de!news.arcor.de!not-for-mail
Date: Sat, 11 Feb 2006 21:57:53 +0100
From: Linards Ticmanis <ticmanis@gmx.de>
User-Agent: Mozilla Thunderbird 1.0.6 (X11/20050715)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups:
comp.sys.apple2,comp.sys.cbm,comp.sys.sinclair,comp.sys.atari.8bit,comp.os.cpm
Subject: Re: life extension of old computers thanks to opensource Contiki
References: <1139071994.414820.219120@o13g2000cwo.googlegroups.com>
<kvCdnTTBHtM2F3XenZ2dnUVZ_tidnZ2d@comcast.com>
<1139313721.917641.116310@g44g2000cwa.googlegroups.com>
<43e8c33a$0$11073$e4fe514c@news.xs4all.nl>
<1139328720.627077.101720@g14g2000cwa.googlegroups.com>
<43e91e0e$0$30437$5a62ac22@per-qv1-newsreader-01.iinet.net.au>
<1139351651.646386.92720@o13g2000cwo.googlegroups.com>
<43e9c237$0$11067$e4fe514c@news.xs4all.nl>
<43e9fb4e$0$1236$91cee783@newsreader01.highway.telekom.at> <v5dpb3-
m5r.ln1@ridcully.fsnet.co.uk> <11usejbmb6avv83@corp.supernews.com>
In-Reply-To: <11usejbmb6avv83@corp.supernews.com>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 10
Message-ID: <43ee4fdd$0$497$9b4e6d93@newsread4.arcor-online.net>
Organization: Arcor
NNTP-Posting-Date: 11 Feb 2006 21:58:06 MET
NNTP-Posting-Host: a9716fc2.newsread4.arcor-online.net
X-Trace: DXC=;TNDfhPFGlYTkno\?
fPDcV:ejgIfPPldTjW\KbG]kaMXGAlE^3P3k5UY^=:P5oT:__M@JB1jE:h_]S5WLBiNAS2QTaST0T@UMJ_
X-Complaints-To: usenet-abuse@arcor.de
Xref: g2news1.google.com comp.sys.apple2:4562 comp.sys.cbm:10599
comp.sys.sinclair:6138 comp.sys.atari.8bit:2272 comp.os.cpm:1271

Peter de Vroomen wrote:

> Sorry, but the Pentium 4 is not i686. The Pentium 4 is ia32. The i686 is a
> RISC processor family of Intel. I believe it was meant specially for media
> purposes (audio, video), but I'm not sure.

I believe you might be mixing up i686 with i860.

--
Linards Ticmanis

From -4934957373700058488
X-Google-Thread: 103c3f,701b2d562783c8e5
X-Google-Thread: 105753,701b2d562783c8e5

X-Google-Thread: f4600,701b2d562783c8e5
X-Google-Thread: f8760,701b2d562783c8e5
X-Google-Thread: 10d0b7,701b2d562783c8e5
X-Google-Attributes: gid103c3f,gid105753,gidf4600,gidf8760,gid10d0b7,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news4.google.com!news.glorb.com!news-
in.ntli.net!newsrout1-win.ntli.net!ntli.net!news.highwinds-media.com!newspeer1-
win.ntli.net!newsfe5-win.ntli.net.POSTED!53ab2750!not-for-mail
Sender: Andrew Halliwell <spike1@ridcully.fsnet.co.uk>
Message-ID: <3i02c3-jpi.ln1@ridcully.fsnet.co.uk>
From: spike1@freenet.co.uk
Subject: Re: life extension of old computers thanks to opensource Contiki
Newsgroups:
comp.sys.apple2,comp.sys.cbm,comp.sys.sinclair,comp.sys.atari.8bit,comp.os.cpm
References: <1139071994.414820.219120@o13g2000cwo.googlegroups.com>
<43e8c33a$0$11073$e4fe514c@news.xs4all.nl>
<1139328720.627077.101720@g14g2000cwa.googlegroups.com>
<43e91e0e$0$30437$5a62ac22@per-qv1-newsreader-01.iinet.net.au>
<1139351651.646386.92720@o13g2000cwo.googlegroups.com>
<43e9c237$0$11067$e4fe514c@news.xs4all.nl>
<43e9fb4e$0$1236$91cee783@newsreader01.highway.telekom.at> <v5dpb3-
m5r.ln1@ridcully.fsnet.co.uk> <11usejbmb6avv83@corp.supernews.com>
User-Agent: tin/1.6.2-20030910 ("Pabbay") (UNIX) (Linux/2.6.5-7.202.7-smp (i686))
Lines: 23
Date: Sat, 11 Feb 2006 21:08:03 GMT
NNTP-Posting-Host: 81.109.250.24
X-Trace: newsfe5-win.ntli.net 1139692083 81.109.250.24 (Sat, 11 Feb 2006 21:08:03
GMT)
NNTP-Posting-Date: Sat, 11 Feb 2006 21:08:03 GMT
Organization: NTL
Xref: g2news1.google.com comp.sys.apple2:4563 comp.sys.cbm:10601
comp.sys.sinclair:6141 comp.sys.atari.8bit:2273 comp.os.cpm:1272

Peter de Vroomen <peterv@-saynotospam-.retepv.demon.nl> did eloquently scribble:
>
>
>> Pentium 4 AKA i686 *IS* very VERY similar to RISC.
>
> Sorry, but the Pentium 4 is not i686. The Pentium 4 is ia32. The i686 is a
> RISC processor family of Intel. I believe it was meant specially for media
> purposes (audio, video), but I'm not sure.

Um...
I think you're slightly confused...
i686 is the general architecture, ia32 is just an even more general name for
it.
Pentium4(all 32bit variants), athlon(all 32bit variants) count as i686.
All pentiums (I,MMX,II,III,IV), 486s and 386, athlon, cyrix etc count as ia32

--

____
| spike1@freenet.co.uk | "I'm alive!!! I can touch! I can taste! |
|Andrew Halliwell BSc(hons)| I can SMELL!!! KRYTEN!!! Unpack Rachel and |

in	get out the puncture repair kit!"
Computer Science	Arnold Judas Rimmer- Red Dwarf

From -8116299518125532420
X-Google-Thread: 103c3f,701b2d562783c8e5
X-Google-Thread: 105753,701b2d562783c8e5
X-Google-Thread: f4600,701b2d562783c8e5
X-Google-Thread: f8760,701b2d562783c8e5
X-Google-Thread: 10d0b7,701b2d562783c8e5
X-Google-Attributes: gid103c3f,gid105753,gidf4600,gidf8760,gid10d0b7,public
X-Google-Language: ENGLISH,UTF8
Path: g2news1.google.com!news2.google.com!news3.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.adelphia.com!news.adelphia.com.POSTED!not-for-mail
NNTP-Posting-Date: Sat, 11 Feb 2006 15:23:55 -0600
Date: Sat, 11 Feb 2006 16:23:58 -0500
Subject: Re: life extension of old computers thanks to opensource Contiki
Newsgroups:
comp.sys.apple2,comp.sys.cbm,comp.sys.sinclair,comp.sys.atari.8bit,comp.os.cpm
References: <1139071994.414820.219120@o13g2000cwo.googlegroups.com>
<kvCdnTTBHtM2F3XenZ2dnUVZ_tidnZ2d@comcast.com>
<1139313721.917641.116310@g44g2000cwa.googlegroups.com>
<43e8c33a$0$11073$e4fe514c@news.xs4all.nl>
<1139328720.627077.101720@g14g2000cwa.googlegroups.com>
<43e91e0e$0$30437$5a62ac22@per-qv1-newsreader-01.iinet.net.au>
<1139351651.646386.92720@o13g2000cwo.googlegroups.com>
<43e9c237$0$11067$e4fe514c@news.xs4all.nl>
<43e9fb4e$0$1236$91cee783@newsreader01.highway.telekom.at> <v5dpb3-
m5r.ln1@ridcully.fsnet.co.uk> <11usejbmb6avv83@corp.supernews.com>
<43ee4fdd$0$497$9b4e6d93@newsread4.arcor-online.net>
From: "Da Smog" <none@ofyourbusiness.org>
Content-Type: text/plain; format=flowed; delsp=yes; charset=utf-8
MIME-Version: 1.0
Content-Transfer-Encoding: 8bit
Message-ID: <op.s4tu18sxe4q9qo@thesmog.mshome.net>
User-Agent: Opera M2/8.51 (Win32, build 7713)
Lines: 28
NNTP-Posting-Host: 24.54.146.187
X-Trace: sv3-iFIsfkIOuIpohP/yQfG/
zchNb3X2iqOJZqMGYSzofA4y4xM5oNSfLD6l9Un8ODD3vJ3CCn3Fgp4KMrw!
7kdS7gwuiHKBqIwDRRC9n2NM5LiHMqy49nDfRsq/LTS1MhBOz6BVPtAkbrS5whpZySsHpDBHpSN3!
riZhw65k1t+Fyjdm
X-Complaints-To: abuse@adelphia.net
X-DMCA-Complaints-To: copyright@adelphia.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.apple2:4564 comp.sys.cbm:10604
comp.sys.sinclair:6143 comp.sys.atari.8bit:2274 comp.os.cpm:1273

Την Sat, 11 Feb 2006 15:57:53 -0500,ο(η) Linards Ticmanis
<ticmanis@gmx.de> έγραψε:

> Peter de Vroomen wrote:
>
>> Sorry, but the Pentium 4 is not i686. The Pentium 4 is ia32. The i686
>> is a
>> RISC processor family of Intel. I believe it was meant specially for
>> media
>> purposes (audio, video), but I'm not sure.
>
> I believe you might be mixing up i686 with i860.
>

There has never been an "official" i686. They may have used the name
internally but since the 486 they haven't used the xxx86 name (has to do
with IP rights)
The cpu you are referring to is though an i960 (not an 860).. BTW: All
intel cpus from 486 onwards are RISC at least at their core. An extra
compatibility layer CISC interpreting Microcode is what makes them x86
compatible (I am oversimplyfing here of course)

Phoebus

--
Χρησιμοποιώ το επαναστατικό πρόγραμμα αλληλογραφίας της Opera:
http://www.opera.com/mail/

From -8893266241483247582
X-Google-Thread: f8760,dd9ce03a2ae5d36d,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news3.google.com!newshub.sdsu.edu!
peer01.west.cox.net!cox.net!p01!dukeread08.POSTED!53ab2750!not-for-mail
From: "Jack Tseng" <tseng4@hotmail.com>
Newsgroups: comp.sys.atari.8bit
Subject: high density 1.2MB XF551
Lines: 7
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2670
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2670
X-RFC2646: Format=Flowed; Original
Message-ID: <aIsHf.79741$QW2.64179@dukeread08>
Date: Sat, 11 Feb 2006 16:30:34 -0500
NNTP-Posting-Host: 24.255.118.209
X-Complaints-To: abuse@cox.net
X-Trace: dukeread08 1139693446 24.255.118.209 (Sat, 11 Feb 2006 16:30:46 EST)
NNTP-Posting-Date: Sat, 11 Feb 2006 16:30:46 EST
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:2275

The IBM 720K 3.5inch mechanism can be upgraded for XF551. Is it ok if IBM 1.2MB 5.25 is upgraded ? need modifying XF rom? Because 1.2MB can read 90K, 180K, and 360K disk as backward compatible. Use 160 * 30 * 256 bytes.

Jack Tseng

From 6651224371767221844
X-Google-Thread: 103c3f,701b2d562783c8e5
X-Google-Thread: 105753,701b2d562783c8e5
X-Google-Thread: f4600,701b2d562783c8e5
X-Google-Thread: f8760,701b2d562783c8e5
X-Google-Thread: 10d0b7,701b2d562783c8e5
X-Google-Attributes: gid103c3f,gid105753,gidf4600,gidf8760,gid10d0b7,public
X-Google-Language: ENGLISH,UTF8
Path: g2news1.google.com!news1.google.com!news4.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.telenor.com!news.telenor.com.POSTED!not-for-mail
NNTP-Posting-Date: Sat, 11 Feb 2006 17:16:24 -0600
Date: Sun, 12 Feb 2006 00:16:20 +0100
From: Knut Roll-Lund <kr-lund@nogarbage.online.no>
User-Agent: Mozilla/5.0 (Windows; U; Windows NT 5.1; en-US; rv:1.7.2) Gecko/
20040804 Netscape/7.2 (ax)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups:
comp.sys.apple2,comp.sys.cbm,comp.sys.sinclair,comp.sys.atari.8bit,comp.os.cpm
Subject: Re: life extension of old computers thanks to opensource Contiki
References: <1139071994.414820.219120@o13g2000cwo.googlegroups.com>
<kvCdnTTBHtM2F3XenZ2dnUVZ_tidnZ2d@comcast.com>
<1139313721.917641.116310@g44g2000cwa.googlegroups.com>
<43e8c33a$0$11073$e4fe514c@news.xs4all.nl>
<1139328720.627077.101720@g14g2000cwa.googlegroups.com>
<43e91e0e$0$30437$5a62ac22@per-qv1-newsreader-01.iinet.net.au>
<1139351651.646386.92720@o13g2000cwo.googlegroups.com>
<43e9c237$0$11067$e4fe514c@news.xs4all.nl>
<43e9fb4e$0$1236$91cee783@newsreader01.highway.telekom.at> <v5dpb3-
m5r.ln1@ridcully.fsnet.co.uk> <11usejbmb6avv83@corp.supernews.com>
<43ee4fdd$0$497$9b4e6d93@newsread4.arcor-online.net>
<op.s4tu18sxe4q9qo@thesmog.mshome.net>
In-Reply-To: <op.s4tu18sxe4q9qo@thesmog.mshome.net>
Content-Type: text/plain; charset=UTF-8; format=flowed
Content-Transfer-Encoding: 8bit
Message-ID: <msqdnY1Qp-nV7XPe4p2dnA@telenor.com>
Lines: 37
NNTP-Posting-Host: 85.166.125.81
X-Trace: sv3-
yfmNdqhmCsAhiFa0hhL+7Be8AHnJu+8sbMP4gVwdODyAwN2F8tLUbReWGBOgDYLqegwB3n/eIt5WtxI!
U6EbjBR948WX+ack0teF5/e8Ko1gN+Tr8K13t3B1ZtnQpY00p7pu9VGzTHkaZTufP/XVpSsouyw=
X-Complaints-To: news-abuse@telenor.net

X-DMCA-Complaints-To: news-abuse@telenor.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.apple2:4567 comp.sys.cbm:10620
comp.sys.sinclair:6145 comp.sys.atari.8bit:2276 comp.os.cpm:1276

Da Smog wrote:

> Την Sat, 11 Feb 2006 15:57:53 -0500,ο(η) Linards Ticmanis
> <ticmanis@gmx.de> έγραψε:
>
>> Peter de Vroomen wrote:
>>
>>> Sorry, but the Pentium 4 is not i686. The Pentium 4 is ia32. The
>>> i686 is a
>>> RISC processor family of Intel. I believe it was meant specially for
>>> media
>>> purposes (audio, video), but I'm not sure.
>>
>>
>> I believe you might be mixing up i686 with i860.
>>
>
> There has never been an "official" i686. They may have used the name
> internally but since the 486 they haven't used the xxx86 name (has to
> do with IP rights)
...

Yes it is so, they have had, at Intel, what they thought would be 686
and 586 developed in parallel.

I was in a presentation form the local representative of Intel and they
were describing their 586 and 686 projects.

What came out was Pentium and Pentium Pro, and they were much as they
had described. I think the floating point capability was the biggest
surprise (not thinking of the bug).

I think 80686 was a number they had already used for something entirely
different or maybe it was another company that had used it, which was at
least part of why they dropped the number.

Knut

From 4553209819574472863
X-Google-Thread: f8760,e393f2ef196ce49d
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news3.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!wns14feed!worldnet.att.net!

attbi_s21.POSTED!53ab2750!not-for-mail
From: ziggy <ziggy@fakedaddress.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: wanted: 130 xe
Organization: The Centre
References: <LdmHf.2$wx2.1@fe09.lga>
User-Agent: MT-NewsWatcher/3.4 (PPC Mac OS X)
Message-ID: <ziggy-881CA5.19295811022006@netnews.asp.att.net>
Lines: 7
NNTP-Posting-Host: 12.203.210.50
X-Complaints-To: abuse@asp.att.net
X-Trace: attbi_s21 1139704196 12.203.210.50 (Sun, 12 Feb 2006 00:29:56 GMT)
NNTP-Posting-Date: Sun, 12 Feb 2006 00:29:56 GMT
Date: Sun, 12 Feb 2006 00:29:57 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:2277

In article <LdmHf.2$wx2.1@fe09.lga>,
 "Stede Troisi" <stedetro@yahoo.com> wrote:

> Hey all,
> anyone have a 130 xe they want to sell?

Id be happy with a new keyboard for mine..

From -8997177910740225739
X-Google-Thread: f8760,dd9ce03a2ae5d36d
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!newscon06.news.prodigy.com!
prodigy.net!newsmst01b.news.prodigy.com!prodigy.com!postmaster.news.prodigy.com!
newssvr29.news.prodigy.net.POSTED!5be5f619!not-for-mail
Reply-To: "Russ Gilbert" <russgilb@MUNGEsbcglobal.net>
From: "Russ Gilbert" <russgilb@MUNGEsbcglobal.net>
Newsgroups: comp.sys.atari.8bit
References: <aIsHf.79741$QW2.64179@dukeread08>
Subject: Re: high density 1.2MB XF551
Lines: 13
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1409
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1409
Message-ID: <QmyHf.29303$F_3.5467@newssvr29.news.prodigy.net>
NNTP-Posting-Host: 65.43.215.62
X-Complaints-To: abuse@prodigy.net
X-Trace: newssvr29.news.prodigy.net 1139716656 ST000 65.43.215.62 (Sat, 11 Feb
2006 22:57:36 EST)
NNTP-Posting-Date: Sat, 11 Feb 2006 22:57:36 EST
Organization: SBC http://yahoo.sbc.com
X-UserInfo1:
T[OWSTKGFZWABP@YN[O@_WH@YR_B@EXLLBWLOOAFJYWZUYICD^RAQBKZQTZTX_I[^G_KGFNON[ZOE_AZN
VO^\XGGNTCIRPIJH[@RQKBXLRZ@CD^HKANYVW@RLGEZEJN@_WZJBNZYYKVIOR]T]MNMG_Z[YVWSCH_Q[G

PC_A@CARQVXDSDA^M]@DRVUM@RBM
Date: Sun, 12 Feb 2006 03:57:36 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:2278

"Jack Tseng" <tseng4@hotmail.com> wrote in message
news:aIsHf.79741$QW2.64179@dukeread08...
> The IBM 720K 3.5inch mechanism can be upgraded for XF551. Is it ok if IBM
> 1.2MB 5.25 is upgraded ? need modifying XF rom? Because 1.2MB can read
90K,
> 180K, and 360K disk as backward compatible. Use 160 * 30 * 256 bytes.
>
> Jack Tseng
>
You can't put a 1.2 meg 5.25" mechanism in a XF551, won't work.

From 2230977223950891327
X-Google-Thread: f8760,f45c508809778bdf
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g47g2000cwa.googlegroups.com!not-for-
mail
From: "Larry" <LLppwhite@aol.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: 1200XL collision detection
Date: 11 Feb 2006 21:22:23 -0800
Organization: http://groups.google.com
Lines: 7
Message-ID: <1139721743.345788.150350@g47g2000cwa.googlegroups.com>
References: <L%SFf.9871$2O6.3381@newssvr12.news.prodigy.com>
   <Q1TFf.9872$2O6.5444@newssvr12.news.prodigy.com>
   <QJaHf.4966$rL5.1204@newssvr27.news.prodigy.net>
NNTP-Posting-Host: 205.188.117.69
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1139721748 20455 127.0.0.1 (12 Feb 2006 05:22:28 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Sun, 12 Feb 2006 05:22:28 +0000 (UTC)
In-Reply-To: <QJaHf.4966$rL5.1204@newssvr27.news.prodigy.net>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; AOL 9.0; Windows NT 5.1;
SV1; .NET CLR 1.0.3705; .NET CLR 1.1.4322),gzip(gfe),gzip(gfe)
X-HTTP-Via: HTTP/1.1 (Velocity/1.0.6 [uScMs f p eN:t cCMp s]), HTTP/1.1 Turboweb
[dtc-tb071 8.3.5], HTTP/1.0 cache-dtc-af05.proxy.aol.com[CDBC7545] (Traffic-
Server/5.4.2 [uScM])
Complaints-To: groups-abuse@google.com
Injection-Info: g47g2000cwa.googlegroups.com; posting-host=205.188.117.69;
   posting-account=sOuFuA0AAACrWE950AHmKCUDXcFt63PD
Xref: g2news1.google.com comp.sys.atari.8bit:2279

Hi Russ-

FWIW -- My very first Atari 800 that had the same issue. It was odd in
that on some games it did correctly detect collisions and on others,
didn't. Unfortunately, on PacMan, it did! -Larry

From -2099487285275225577
X-Google-Thread: f8760,dd9ce03a2ae5d36d
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!f14g2000cwb.googlegroups.com!not-for-
mail
From: "Larry" <LLppwhite@aol.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: high density 1.2MB XF551
Date: 12 Feb 2006 05:50:02 -0800
Organization: http://groups.google.com
Lines: 23
Message-ID: <1139752202.097586.169810@f14g2000cwb.googlegroups.com>
References: <aIsHf.79741$QW2.64179@dukeread08>
NNTP-Posting-Host: 152.163.101.9
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1139752207 23153 127.0.0.1 (12 Feb 2006 13:50:07 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Sun, 12 Feb 2006 13:50:07 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; AOL 9.0; Windows NT 5.1;
SV1; .NET CLR 1.0.3705; .NET CLR 1.1.4322),gzip(gfe),gzip(gfe)
X-HTTP-Via: HTTP/1.1 (Velocity/1.0.6 [uScMs f p eN:t cCMp s]), HTTP/1.1 Turboweb
[rtc-tc014 8.3.5], HTTP/1.0 cache-rtc-ae05.proxy.aol.com[98A36509] (Traffic-
Server/5.4.2 [uScM])
Complaints-To: groups-abuse@google.com
Injection-Info: f14g2000cwb.googlegroups.com; posting-host=152.163.101.9;
   posting-account=sOuFuA0AAACrWE950AHmKCUDXcFt63PD
Xref: g2news1.google.com comp.sys.atari.8bit:2280

Hi Jack-
Here are some obstacles that you would need to overcome (many!).
1) In order to provide 80 tracks, the 1.2 drive must be set to "single
step" as if it were in HD mode. This drive must "double step" to
provide 40 tracks.
2) It spins at 360 rpm vs. 300 rpm on a 360K drive.
3) The physical tracks written by the 1.2 are only about 60% as wide as
a regular 360K drive to accomodate the 80-track feature. If you write
a disk with the 1.2 and try to read it on a 180K or 360K drive, you
probably would not be able to.
4) Unless you could figure out how to double the data rate on the XF
board, you cannot put the 1.2 in HD mode. You are limited to regular
DD MFM data rate of 250 KB/sec. -- 360K.

5) I'm reasonably sure that you can use a 1.2 mechanism as a
non-standard 360K drive, but it is not recommended due to compatibility
reasons. I've never done this, but I remember seeing a 5-1/4 + 3-1/2
"combo drive" on ebay a few years ago. The drive was used as 360K +
720K. And IIRC, someone was using 1.2's as 360K drives with an ATR
8000.
6) If you want to do a 1.2, then that's that, but a 720K/1.44 drive
casts $10-15 new...
-Larry

From -2461941672437800729
X-Google-Thread: 103c3f,701b2d562783c8e5
X-Google-Thread: 105753,701b2d562783c8e5
X-Google-Thread: f4600,701b2d562783c8e5
X-Google-Thread: f8760,701b2d562783c8e5
X-Google-Thread: 10d0b7,701b2d562783c8e5
X-Google-Attributes: gid103c3f,gid105753,gidf4600,gidf8760,gid10d0b7,public
X-Google-Language: ENGLISH,UTF8
Path: g2news1.google.com!news3.google.com!news4.google.com!news2.volia.net!
newsfeed.utanet.at!newsfeed.aon.at!newsreader01.highway.telekom.at!not-for-mail

From: "Daniel Mandic" <daniel_mandic@ping.at>
Subject: Re: life extension of old computers thanks to opensource Contiki
Newsgroups:
comp.sys.apple2,comp.sys.cbm,comp.sys.sinclair,comp.sys.atari.8bit,comp.os.cpm
References: <1139071994.414820.219120@o13g2000cwo.googlegroups.com>
<kvCdnTTBHtM2F3XenZ2dnUVZ_tidnZ2d@comcast.com>
<1139313721.917641.116310@g44g2000cwa.googlegroups.com>
<43e8c33a$0$11073$e4fe514c@news.xs4all.nl>
<1139328720.627077.101720@g14g2000cwa.googlegroups.com>
<43e91e0e$0$30437$5a62ac22@per-qv1-newsreader-01.iinet.net.au>
<1139351651.646386.92720@o13g2000cwo.googlegroups.com>
<43e9c237$0$11067$e4fe514c@news.xs4all.nl>
<43e9fb4e$0$1236$91cee783@newsreader01.highway.telekom.at> <v5dpb3-
m5r.ln1@ridcully.fsnet.co.uk> <11usejbmb6avv83@corp.supernews.com>
<43ee4fdd$0$497$9b4e6d93@newsread4.arcor-online.net>
<op.s4tu18sxe4q9qo@thesmog.mshome.net> <msqdnY1Qp-nV7XPe4p2dnA@telenor.com>
User-Agent: XanaNews/1.17.6
MIME-Version: 1.0
Content-Type: text/plain; charset=utf-8
Content-Transfer-Encoding: 8bit
Date: 12 Feb 2006 15:33:57 GMT
Lines: 41
Message-ID: <43ef5565$0$1231$91cee783@newsreader01.highway.telekom.at>
NNTP-Posting-Host: 62.47.4.174
X-Trace: 1139758437 newsreader01.highway.telekom.at 1231 62.47.4.174:19262
Xref: g2news1.google.com comp.sys.apple2:4581 comp.sys.cbm:10657
comp.sys.sinclair:6158 comp.sys.atari.8bit:2281 comp.os.cpm:1289

Knut Roll-Lund wrote:

> I think 80686 was a number they had already used for something
> entirely different or maybe it was another company that had used it,
> which was at least part of why they dropped the number.
>
> Knut

Hi!

The most significant difference with the Pentium PRO is, that it have
speed-problems with "not" 32bit OS (Win9x/ME, DOS etc.). So a 200MHz
i586 is faster than the 200Mhz i686, in DOS for example, but never in
NT and so, not to mention the faster (full speed [200MHz at that time],
CPU integrated) 2nd Level cache.
They corrected that speed-behaviour with the P2 and P3 (bez MS wanted
to sell 9x/ME, I would say...), the so called P6-Core CPU´s. And the
Tualatin (though Pentium III) is again an i686, whatever this means
:-). I think it is the partly RISC build, why they call it i686.

The Pentium CORE have not been changed since the 'Microopcode P4',
which are made for Video and Audio purposes.... they have no thrust
:-)))
except the EE, but I would rather use its power for shopping and so :-)
0.22HP :-)

I did not know that the P4 is also having RISC parts.

Best Regards,

Daniel Mandic

From 3047787362503348178
X-Google-Thread: 103c3f,701b2d562783c8e5
X-Google-Thread: 105753,701b2d562783c8e5
X-Google-Thread: f4600,701b2d562783c8e5
X-Google-Thread: f8760,701b2d562783c8e5
X-Google-Thread: 10d0b7,701b2d562783c8e5
X-Google-Attributes: gid103c3f,gid105753,gidf4600,gidf8760,gid10d0b7,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news4.google.com!news2.volia.net!
newsfeed.utanet.at!newsfeed.aon.at!newsreader01.highway.telekom.at!not-for-mail
From: "Daniel Mandic" <daniel_mandic@ping.at>
Subject: Re: life extension of old computers thanks to opensource Contiki
Newsgroups:

comp.sys.apple2,comp.sys.cbm,comp.sys.sinclair,comp.sys.atari.8bit,comp.os.cpm
References: <1139071994.414820.219120@o13g2000cwo.googlegroups.com>
<43e77ba6$0$11071$e4fe514c@news.xs4all.nl>
<1139248371.323106.207550@g44g2000cwa.googlegroups.com>
<43e8725a$0$11075$e4fe514c@news.xs4all.nl>
<kvCdnTTBHtM2F3XenZ2dnUVZ_tidnZ2d@comcast.com>
<1139313721.917641.116310@g44g2000cwa.googlegroups.com>
<43e8c33a$0$11073$e4fe514c@news.xs4all.nl>
<1139328720.627077.101720@g14g2000cwa.googlegroups.com>
<43e91e0e$0$30437$5a62ac22@per-qv1-newsreader-01.iinet.net.au>
<1139351651.646386.92720@o13g2000cwo.googlegroups.com>
<43e9c237$0$11067$e4fe514c@news.xs4all.nl>
<43e9fb4e$0$1236$91cee783@newsreader01.highway.telekom.at>
<11useg5nlupj03b@corp.supernews.com>
User-Agent: XanaNews/1.17.6.6
MIME-Version: 1.0
Content-Type: text/plain; charset=iso-8859-2
Date: 12 Feb 2006 15:36:51 GMT
Lines: 26
Message-ID: <43ef5613$0$1235$91cee783@newsreader01.highway.telekom.at>
NNTP-Posting-Host: 62.47.4.174
X-Trace: 1139758611 newsreader01.highway.telekom.at 1235 62.47.4.174:9730
Xref: g2news1.google.com comp.sys.apple2:4582 comp.sys.cbm:10658
comp.sys.sinclair:6159 comp.sys.atari.8bit:2282 comp.os.cpm:1290

Peter de Vroomen wrote:

> > Dear Peter, I think you mean the i686. Look at the P4 Power-Ratings!
> > That Thing cannot be with RISC. Also the i586 Clone AMD XPxxxx... no
> > RISC.
>
> Well, actually I meant that all instructions are executed in hardware.
> You're quite right about all the rest :).
>
> PeterV

Hi Peter!

I am never being right.

Kind Regards,

Daniel Mandic

From -9095812116226399142
X-Google-Thread: 103c3f,701b2d562783c8e5
X-Google-Thread: 105753,701b2d562783c8e5
X-Google-Thread: f4600,701b2d562783c8e5
X-Google-Thread: f8760,701b2d562783c8e5
X-Google-Thread: 10d0b7,701b2d562783c8e5
X-Google-Attributes: gid103c3f,gid105753,gidf4600,gidf8760,gid10d0b7,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!news-in.ntli.net!
newsrout1-win.ntli.net!ntli.net!news.highwinds-media.com!newspeer1-win.ntli.net!
newsfe5-win.ntli.net.POSTED!53ab2750!not-for-mail
Sender: Andrew Halliwell <spike1@ridcully.fsnet.co.uk>
Message-ID: <l124c3-7qp.ln1@ridcully.fsnet.co.uk>
From: spike1@freenet.co.uk
Subject: Re: life extension of old computers thanks to opensource Contiki
Newsgroups:
comp.sys.apple2,comp.sys.cbm,comp.sys.sinclair,comp.sys.atari.8bit,comp.os.cpm
References: <1139071994.414820.219120@o13g2000cwo.googlegroups.com>
<43e8c33a$0$11073$e4fe514c@news.xs4all.nl>
<1139328720.627077.101720@g14g2000cwa.googlegroups.com>
<43e91e0e$0$30437$5a62ac22@per-qv1-newsreader-01.iinet.net.au>
<1139351651.646386.92720@o13g2000cwo.googlegroups.com>
<43e9c237$0$11067$e4fe514c@news.xs4all.nl>
<43e9fb4e$0$1236$91cee783@newsreader01.highway.telekom.at>
<11useg5nlupj03b@corp.supernews.com>
<43ef5613$0$1235$91cee783@newsreader01.highway.telekom.at>
User-Agent: tin/1.6.2-20030910 ("Pabbay") (UNIX) (Linux/2.6.5-7.202.7-smp (i686))
Lines: 13
Date: Sun, 12 Feb 2006 15:45:46 GMT
NNTP-Posting-Host: 81.109.250.24
X-Trace: newsfe5-win.ntli.net 1139759146 81.109.250.24 (Sun, 12 Feb 2006 15:45:46
GMT)
NNTP-Posting-Date: Sun, 12 Feb 2006 15:45:46 GMT
Organization: NTL
Xref: g2news1.google.com comp.sys.apple2:4584 comp.sys.cbm:10660
comp.sys.sinclair:6161 comp.sys.atari.8bit:2283 comp.os.cpm:1291

Daniel Mandic <daniel_mandic@ping.at> did eloquently scribble:
> Hi Peter!
> I am never being right.

Finally something we can all agree on.
--

spike1@freenet.co.uk	Windows95 (noun): 32 bit extensions and a
	graphical shell for a 16 bit patch to an 8 bit
Andrew Halliwell BSc(hons)	operating system originally coded for a 4 bit
in	microprocessor, written by a 2 bit company, that
Computer Science	can't stand 1 bit of competition.

From 729799259995584025

X-Google-Thread: f8760,64598afe5aa3663f
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!cyclone1.gnilink.net!
spamkiller.gnilink.net!gnilink.net!trnddc07.POSTED!4fa3cda4!not-for-mail
From: "cbc" <cabell.clarkeNOSPAMMYA$$@SPAMNOverizon.net>
Newsgroups: comp.sys.atari.8bit
References: <kSTGf.67780$tK4.6211@tornado.ohiordc.rr.com>
Subject: Re: Star Raider?
Lines: 19
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <ANJHf.2735$lo3.1226@trnddc07>
Date: Sun, 12 Feb 2006 16:57:04 GMT
NNTP-Posting-Host: 70.105.30.163
X-Complaints-To: abuse@verizon.net
X-Trace: trnddc07 1139763424 70.105.30.163 (Sun, 12 Feb 2006 11:57:04 EST)
NNTP-Posting-Date: Sun, 12 Feb 2006 11:57:04 EST
Xref: g2news1.google.com comp.sys.atari.8bit:2284

Yep.. I have one of each.

--
Cabell
A8 Internet BBS: telnet://bfbbs.no-ip.com
A8 Website: www.amfband.com/bf/

"Charlie" <charleycron@woh.rr.com> wrote in message
news:kSTGf.67780$tK4.6211@tornado.ohiordc.rr.com...
> Theres a photo of a "Star Raider" cart in "Your Atari Computer" on page 9.
> I've only ever seen the "Star Raiders" cart, did they actually make one
> minus the s?
>
> Just curious..
> Charlie
>

From 3342505608605969496
X-Google-Thread: 103c3f,701b2d562783c8e5
X-Google-Thread: 105753,701b2d562783c8e5
X-Google-Thread: f4600,701b2d562783c8e5
X-Google-Thread: f8760,701b2d562783c8e5
X-Google-Thread: 10d0b7,701b2d562783c8e5
X-Google-Attributes: gid103c3f,gid105753,gidf4600,gidf8760,gid10d0b7,public
X-Google-Language: ENGLISH,ASCII-7-bit

Date: Sun, 12 Feb 2006 23:28:47 +0000
From: Duncan Snowden <dss@ukonline.co.uk>
User-Agent: Mozilla Thunderbird 1.0.6-6mdk (X11/20050322)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups:
comp.sys.apple2,comp.sys.cbm,comp.sys.sinclair,comp.sys.atari.8bit,comp.os.cpm
Subject: Re: life extension of old computers thanks to opensource Contiki
References: <1139071994.414820.219120@o13g2000cwo.googlegroups.com>
<kvCdnTTBHtM2F3XenZ2dnUVZ_tidnZ2d@comcast.com>
<1139313721.917641.116310@g44g2000cwa.googlegroups.com>
<43e8c33a$0$11073$e4fe514c@news.xs4all.nl>
<1139328720.627077.101720@g14g2000cwa.googlegroups.com>
<43e91e0e$0$30437$5a62ac22@per-qv1-newsreader-01.iinet.net.au>
<1139351651.646386.92720@o13g2000cwo.googlegroups.com>
<43e9c237$0$11067$e4fe514c@news.xs4all.nl>
<43e9fb4e$0$1236$91cee783@newsreader01.highway.telekom.at> <v5dpb3-
m5r.ln1@ridcully.fsnet.co.uk> <11usejbmb6avv83@corp.supernews.com>
<43ee4fdd$0$497$9b4e6d93@newsread4.arcor-online.net>
<op.s4tu18sxe4q9qo@thesmog.mshome.net> <msqdnY1Qp-nV7XPe4p2dnA@telenor.com>
In-Reply-To: <msqdnY1Qp-nV7XPe4p2dnA@telenor.com>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
Message-ID: <43efca30_2@mk-nntp-2.news.uk.tiscali.com>
Lines: 11
X-Original-NNTP-Posting-Host: 80.47.228.252
NNTP-Posting-Host: mk-nntp-2.news.uk.tiscali.com
X-Trace: 12 Feb 2006 23:52:23 GMT, mk-nntp-2.news.uk.tiscali.com
Path: g2news1.google.com!news1.google.com!proxad.net!213.200.89.82.MISMATCH!
tiscali!newsfeed1.ip.tiscali.net!mk-nntp-1.news.uk.worldonline.com!mk-
nntp-2.news.uk.tiscali.com
Xref: g2news1.google.com comp.sys.apple2:4603 comp.sys.cbm:10682
comp.sys.sinclair:6174 comp.sys.atari.8bit:2285 comp.os.cpm:1292

Knut Roll-Lund wrote:

> I think 80686 was a number they had already used for something entirely
> different or maybe it was another company that had used it, which was at
> least part of why they dropped the number.

AIUI, it's because numbers can't be registered as trademarks in some
countries.

--
Duncan Snowden.

From 5920281748055946089
X-Google-Thread: f8760,7ee2b38a0f85b6e8
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!wns13feed!
worldnet.att.net!attbi_s22.POSTED!53ab2750!not-for-mail

From: ziggy <ziggy@fakedaddress.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: TRADE ANYONE??
Organization: The Centre
References: <1139346044.414137.315720@o13g2000cwo.googlegroups.com>
User-Agent: MT-NewsWatcher/3.4 (PPC Mac OS X)
Message-ID: <ziggy-1F72CB.19184012022006@netnews.asp.att.net>
Lines: 16
NNTP-Posting-Host: 12.203.210.50
X-Complaints-To: abuse@asp.att.net
X-Trace: attbi_s22 1139789920 12.203.210.50 (Mon, 13 Feb 2006 00:18:40 GMT)
NNTP-Posting-Date: Mon, 13 Feb 2006 00:18:40 GMT
Date: Mon, 13 Feb 2006 00:18:40 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:2286

In article <1139346044.414137.315720@o13g2000cwo.googlegroups.com>,
 "ramswell" <shifty_butch@hotmail.com> wrote:

> I got a COMMODORE 64 COMPUTER sitting here and I NED AN ATARI 1200XL!
> Anyone interested in TRADING????
>
>
> Charles

Good luck.. they are no where near the same value.. considering you can
get a C64 for free pretty easy these days if you look around. Remember
the 64 is the largest selling computer (excluding the 'pc'), so much
so its hard not to trip over the damned things..

(not trying to start a 'which is better' flamewar here, just talking
current hard value.)

From 8170430542384869651
X-Google-Thread: f8760,7ee2b38a0f85b6e8
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!newscon06.news.prodigy.com!prodigy.net!news-east.rr.com!
news.rr.com!news-server.columbus.rr.com!tornado.ohiordc.rr.com.POSTED!53ab2750!
not-for-mail
From: Charlie <charleycron@woh.rr.com>
Subject: Re: TRADE ANYONE??
Newsgroups: comp.sys.atari.8bit
Reply-To: charleycron@woh.rr.com
References: <1139346044.414137.315720@o13g2000cwo.googlegroups.com>
<ziggy-1F72CB.19184012022006@netnews.asp.att.net>
Lines: 35
User-Agent: KNode/0.10.1
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7Bit
Message-ID: <BkQHf.153932$PY6.136512@tornado.ohiordc.rr.com>

Date: Mon, 13 Feb 2006 00:24:01 GMT
NNTP-Posting-Host: 65.31.62.76
X-Complaints-To: abuse@rr.com
X-Trace: tornado.ohiordc.rr.com 1139790241 65.31.62.76 (Sun, 12 Feb 2006 19:24:01 EST)
NNTP-Posting-Date: Sun, 12 Feb 2006 19:24:01 EST
Organization: Road Runner High Speed Online http://www.rr.com
Xref: g2news1.google.com comp.sys.atari.8bit:2287

I just picked a 1200xl off ebay for $22.95.

and and 1050
and a printer
and some carts
and a 850
and a 410

woohoo..

Charlie

shipping is 40 bucks but I think its about right, if any of it works.

ziggy wrote:

> In article <1139346044.414137.315720@o13g2000cwo.googlegroups.com>,
> "ramswell" <shifty_butch@hotmail.com> wrote:
>
>> I got a COMMODORE 64 COMPUTER sitting here and I NED AN ATARI 1200XL!
>> Anyone interested in TRADING????
>>
>>
>> Charles
>
> Good luck.. they are no where near the same value.. considering you can
> get a C64 for free pretty easy these days if you look around. Remember
> the 64 is the largest selling computer (excluding the 'pc'), so much
> so its hard not to trip over the damned things..
>
> (not trying to start a 'which is better' flamewar here, just talking
> current hard value.)

From -5231831060056620732
X-Google-Thread: 11181b,eacdc1c7d8a2847,start
X-Google-Thread: f8760,eacdc1c7d8a2847,start
X-Google-Thread: 100a3b,eacdc1c7d8a2847,start
X-Google-Thread: 104d7a,eacdc1c7d8a2847,start
X-Google-Thread: 1143d9,eacdc1c7d8a2847,start
X-Google-Thread: 111c9f,eacdc1c7d8a2847,start

X-Google-Attributes:
gid11181b,gidf8760,gid100a3b,gid104d7a,gid1143d9,gid111c9f,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news4.google.com!newshub.sdsu.edu!
peer01.west.cox.net!cox.net!p01!dukeread08.POSTED!53ab2750!not-for-mail
From: "Mr. Lee" <bubba@biff.com>
Newsgroups:
alt.games.video.classic,comp.sys.atari.8bit,rec.games.video.atari,rec.games.video.
classic,rec.games.video.marketplace,rec.games.video.misc
Subject: FA: Rare Prototype Atari 800/XL/XE Carts On Ebay!
Lines: 3
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2670
X-RFC2646: Format=Flowed; Original
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2670
Message-ID: <zUUHf.79879$QW2.38931@dukeread08>
Date: Sun, 12 Feb 2006 23:37:04 -0600
NNTP-Posting-Host: 68.97.194.19
X-Complaints-To: abuse@cox.net
X-Trace: dukeread08 1139808927 68.97.194.19 (Mon, 13 Feb 2006 00:35:27 EST)
NNTP-Posting-Date: Mon, 13 Feb 2006 00:35:27 EST
Organization: Cox Communications
Xref: g2news1.google.com alt.games.video.classic:96 comp.sys.atari.8bit:2288
rec.games.video.atari:193 rec.games.video.classic:3314
rec.games.video.marketplace:384 rec.games.video.misc:101

http://search.ebay.com/_W0QQsassZ2005klr650QQhtZ-1

From -9081416242542316489
X-Google-Thread: f8760,e393f2ef196ce49d
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news4.google.com!news3.google.com!
news.glorb.com!wns13feed!worldnet.att.net!129.250.175.17!pln-w!spln!dex!
extra.newsguy.com!newsp.newsguy.com!news2
From: "Demivec" <likeb4garbage@msn.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: wanted: 130 xe
Date: Mon, 13 Feb 2006 16:14:55 GMT
Organization: http://newsguy.com
Lines: 10
Message-ID: <dsqb9701hlu@news2.newsguy.com>
References: <LdmHf.2$wx2.1@fe09.lga>
<ziggy-881CA5.19295811022006@netnews.asp.att.net>
Reply-To: likeb4garbage@msn.com
NNTP-Posting-Host: p-283.newsdawg.com
X-Newsreader: News Rover 11.1.0 (http://www.NewsRover.com)
Xref: g2news1.google.com comp.sys.atari.8bit:2289

Ziggy,

  I have one I swapped out in 1991 because of limited functioning with a
  shift key and and the "d" key. They would function if pressed hard enough
  (bad for a touch-typist like me). I'd let you have it for a small
  fee+shipping.

Demivec
for working email (take out the garbage if present)

From 1278743551973490209
X-Google-Thread: f8760,97c4ededa2b30440,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.adelphia.com!news.adelphia.com.POSTED!not-for-mail
NNTP-Posting-Date: Mon, 13 Feb 2006 20:44:09 -0600
From: "Jason Harmon" <spam@sucks.com>
Newsgroups: comp.sys.atari.8bit
Subject: Basic XL Versions
Date: Mon, 13 Feb 2006 21:46:15 -0500
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2670
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2670
X-RFC2646: Format=Flowed; Original
Message-ID: <abWdnUpT9N9k3mzenZ2dnUVZ_tydnZ2d@adelphia.com>
Lines: 10
NNTP-Posting-Host: 68.71.244.142
X-Trace: sv3-
iQSTMa2rHw+BcR+nLuQB54rqMlTodGtIt0bBZUIdxqdHQkF6mnBK5t3EpX55qiHZNWh4ZwSk6vf+eRb!
M7UKK0dwitPqQx0v0uGVqmCIvOAGE46Tu9Ns23QNPudv9PNXKJmJavvH6HNi9MEfcyg979XZBZ81!
VvYgnyekrzJ7K8bvBEYdq1xYGHjB94ZmTBA=
X-Complaints-To: abuse@adelphia.net
X-DMCA-Complaints-To: copyright@adelphia.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2290

I recently picked up an OSS Basic XL cartridge off eBay. It is an orange
one, which says version 1.02 when it boots up. I believe the latest version
made was 1.03. Does anyone know the differences between 1.02 and 1.03
(changes/features/bug fixes)?

Thanks.

-Jason Harmon

From -7851785256195235827
X-Google-Thread: f8760,56cb1a8e2251ccf1,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!border2.nntp.dca.giganews.com!nntp.giganews.com!
peer01.cox.net!cox.net!p01!dukeread08.POSTED!53ab2750!not-for-mail
From: "Jack Tseng" <tseng4@hotmail.com>
Newsgroups: comp.sys.atari.8bit
Subject: XF551 chips for reading/writing ability
Lines: 9
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2670
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2670
X-RFC2646: Format=Flowed; Original
Message-ID: <oTbIf.81368$QW2.80116@dukeread08>
Date: Mon, 13 Feb 2006 22:10:59 -0500
NNTP-Posting-Host: 24.255.118.209
X-Complaints-To: abuse@cox.net
X-Trace: dukeread08 1139886676 24.255.118.209 (Mon, 13 Feb 2006 22:11:16 EST)
NNTP-Posting-Date: Mon, 13 Feb 2006 22:11:16 EST
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:2291

The burned out SN74LS38N chips was replaced with new one however Atari XF551
drive still cannot read/write the Atari 90K/128K/180K formatted disk when I
turned the system on, keep saying "Boot Error". But formatting is ok. Which
chip is used for reading/writing ability?

Thanks!
Jack

From -5920115293278496236
X-Google-Thread: f8760,56cb1a8e2251ccf1
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news4.google.com!news.glorb.com!
newscon02.news.prodigy.com!prodigy.net!newsmst01b.news.prodigy.com!prodigy.com!
postmaster.news.prodigy.com!newssvr13.news.prodigy.com.POSTED!5be5f619!not-for-
mail
Reply-To: "Russ Gilbert" <russgilb@MUNGEsbcglobal.net>
From: "Russ Gilbert" <russgilb@MUNGEsbcglobal.net>
Newsgroups: comp.sys.atari.8bit
References: <oTbIf.81368$QW2.80116@dukeread08>
Subject: Re: XF551 chips for reading/writing ability
Lines: 21

X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1409
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1409
Message-ID: <_zqIf.32908$H71.17053@newssvr13.news.prodigy.com>
NNTP-Posting-Host: 65.43.215.62
X-Complaints-To: abuse@prodigy.net
X-Trace: newssvr13.news.prodigy.com 1139946874 ST000 65.43.215.62 (Tue, 14 Feb
2006 14:54:34 EST)
NNTP-Posting-Date: Tue, 14 Feb 2006 14:54:34 EST
Organization: SBC http://yahoo.sbc.com
X-UserInfo1:
[[PA@SNG@ZRUSULXBRKD]_\@VR]^@B@MCPWZKB]MPXHZUYICD^RAQBKZQTZTX_I[^G_KGFNON[ZOE_AZN
VO^\XGGNTCIRPIJH[@RQKBXLRZ@CD^HKANYVW@RLGEZEJN@_WZJBNZYYKVIOR]T]MNMG_Z[YVWSCH_Q[G
PC_A@CARQVXDSDA^M]@DRVUM@RBM
Date: Tue, 14 Feb 2006 19:54:34 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:2292

"Jack Tseng" <tseng4@hotmail.com> wrote in message
news:oTbIf.81368$QW2.80116@dukeread08...
> The burned out SN74LS38N chips was replaced with new one however Atari
XF551
> drive still cannot read/write the Atari 90K/128K/180K formatted disk when
I
> turned the system on, keep saying "Boot Error". But formatting is ok.
Which
> chip is used for reading/writing ability?
>
> Thanks!
> Jack
>
If you are getting 'boot error' it is when you are powering up with
a non-DOS or no floppy in the drive, or maybe even the drive isn't
configured as D1:   If your formatting is working then you are using
a DOS disk and booting satisfactorily, unless you have a cart DOS
like SpartaX or MyDOS on cart.

From 4490931995203569965
X-Google-Thread: f8760,56cb1a8e2251ccf1
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news4.google.com!
border1.nntp.dca.giganews.com!border2.nntp.dca.giganews.com!nntp.giganews.com!
peer01.cox.net!cox.net!p01!dukeread08.POSTED!53ab2750!not-for-mail
From: "Jack Tseng" <tseng4@hotmail.com>
Newsgroups: comp.sys.atari.8bit
References: <oTbIf.81368$QW2.80116@dukeread08>
<_zqIf.32908$H71.17053@newssvr13.news.prodigy.com>
Subject: Re: XF551 chips for reading/writing ability

Lines: 33
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2670
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2670
X-RFC2646: Format=Flowed; Original
Message-ID: <C9sIf.81409$QW2.6186@dukeread08>
Date: Tue, 14 Feb 2006 16:42:43 -0500
NNTP-Posting-Host: 24.255.118.209
X-Complaints-To: abuse@cox.net
X-Trace: dukeread08 1139953378 24.255.118.209 (Tue, 14 Feb 2006 16:42:58 EST)
NNTP-Posting-Date: Tue, 14 Feb 2006 16:42:58 EST
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:2293

1050 sets Drive 1. XF551 sets Drive 2. 1050 boots any DOS - ok... DOS
recongizes the XF551 as drive 2. I tested XF551 to read the formatted disk
as DOS 2.x. But it still cannot read. any help?

Thanks
Jack

"Russ Gilbert" <russgilb@MUNGEsbcglobal.net> wrote in message
news:_zqIf.32908$H71.17053@newssvr13.news.prodigy.com...
>
> "Jack Tseng" <tseng4@hotmail.com> wrote in message
> news:oTbIf.81368$QW2.80116@dukeread08...
>> The burned out SN74LS38N chips was replaced with new one however Atari
> XF551
>> drive still cannot read/write the Atari 90K/128K/180K formatted disk when
> I
>> turned the system on, keep saying "Boot Error". But formatting is ok.
> Which
>> chip is used for reading/writing ability?
>>
>> Thanks!
>> Jack
>>
> If you are getting 'boot error' it is when you are powering up with
> a non-DOS or no floppy in the drive, or maybe even the drive isn't
> configured as D1:   If your formatting is working then you are using
> a DOS disk and booting satisfactorily, unless you have a cart DOS
> like SpartaX or MyDOS on cart.
>
>

From -1340159171204410402
X-Google-Thread: f8760,e393f2ef196ce49d
X-Google-Attributes: gidf8760,public

X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news3.google.com!news.glorb.com!
wns14feed!worldnet.att.net!attbi_s22.POSTED!53ab2750!not-for-mail
From: ziggy <ziggy@fakedaddress.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: wanted: 130 xe
Organization: The Centre
References: <LdmHf.2$wx2.1@fe09.lga>
<ziggy-881CA5.19295811022006@netnews.asp.att.net> <dsqb9701hlu@news2.newsguy.com>
User-Agent: MT-NewsWatcher/3.4 (PPC Mac OS X)
Message-ID: <ziggy-EC587D.17073114022006@netnews.asp.att.net>
Lines: 15
NNTP-Posting-Host: 12.203.210.50
X-Complaints-To: abuse@asp.att.net
X-Trace: attbi_s22 1139954852 12.203.210.50 (Tue, 14 Feb 2006 22:07:32 GMT)
NNTP-Posting-Date: Tue, 14 Feb 2006 22:07:32 GMT
Date: Tue, 14 Feb 2006 22:07:32 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:2294

In article <dsqb9701hlu@news2.newsguy.com>,
 "Demivec" <likeb4garbage@msn.com> wrote:

> Ziggy,
>
>   I have one I swapped out in 1991 because of limited functioning with a
>   shift key and and the "d" key. They would function if pressed hard enough
>   (bad for a touch-typist like me). I'd let you have it for a small
>   fee+shipping.
>
>
> Demivec
> for working email (take out the garbage if present)

With luck you have email.. Id love to make a deal.

From -2050714292473772500
X-Google-Thread: f8760,71add0af53140b1e,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news2.volia.net!newsfeed.gamma.ru!
Gamma.RU!image.surnet.ru!mtu.ru!sn-xt-sjc-15!sn-xt-sjc-06!sn-post-01!
supernews.com!corp.supernews.com!not-for-mail
From: "Greg Goodwin" <Greg.Goodwinp0.f2.n8.z8@fmlynet.org>
Newsgroups: comp.sys.atari.8bit
Subject: Atari Chat
Date: Mon, 14 Feb 2006 15:20:22
Organization: www.family-bbs.net [FamilyNet International]
Message-ID: <0034cc1e@familynet-international.org>
X-Gateway: NewsGate v1.0 gamma 2 NNTP <-> FidoNet Gateway
X-FTNADDR: 8:8/2.0
X-Complaints-To: abuse@supernews.com
Lines: 72

Xref: g2news1.google.com comp.sys.atari.8bit:2295

FamilyNet International Newsgate

   Reminder of the Atari chat happening in five hours (8 pm CST), directions below...

   Doc Clu

> Well, I'm getting this announcement out half an hour before the chat. :)
> See you there at 8 pm CST at...
> telnet://216.240.173.22
>(Or I think it is telnet://www.atarinews.net .. or net... I use the IP address
> myself.)
> Instructions briefly for first timers...
> type...
> bbs
> bbs
> Next login type name and password (if you don't have one it doesn't take long
> to get one.)
>> enter<
> t (talk)
> c (chat)
> (enter a chat name)
> You're there!

>> From: <kenames@pacbell.net>
>> hi,
>> I would just like to have the announcement made earlier in the day
>> when the chat is going to happen. my memory is going so constant
>> reminders never hurt me. :)
>> Ken
>> On Thu, 2 Feb 2006 13:19:46 UTC, "Greg Goodwin"
>> <Greg.Goodwinp0.f2.n8.z8@fmlynet.org> wrote:
>>> FamilyNet International Newsgate
>>>
>>> > From: bill@newbreedsoftware.com (William Kendrick)
>>> > Greg Goodwin <Greg.Goodwinp0.f2.n8.z8@fmlynet.org> wrote:
>>> >> This BBS was setup mainly for its chat feature... to give the guys
>>> >> from the Atar i forum on Delphi a place to chat. We'll see how it
>>> >> goes. A full BBS is obviousl y overkill but after trying a few web
>>> >> based chat systems and the Atari web browser having a problem with
>>> >> frames and refresh headers, this seemed like the next step
>>>>Curious... have you thought about IRC? It can be done from a text terminal
>>> > (e.g., if you have access to a Unix shell), and there are clients for
>>> > most OSes. (I'm be surprised if there were no Atari ST IRC clients.)
>>> > Of course, it doesn't have the nostalgic charm that a BBS has, but... :)
>>> > --
>>> > -bill!   Tux Paint 2006 wall calendar,
>>> > bill@newbreedsoftware.com   CDROM, bumper sticker & apparel
>>>> http://www.newbreedsoftware.com/   http://www.cafepress.com/newbreedsw
>>>

>>> You know of any good servers I can telnet into that has IRC? (I don't
>>> think there is a IRC program for the Atari 8-bits yet).
>>>
>>> Other than that, you can also hit the java Ataritimes.com chat on Monday
>>> nights too, but the Atarinews chat is for the most part, there already, and
>> run
>>> by an Atarian who is happy to run it. So why not?
>>>
>>> Naturally I liked the other chat room I was with around July of last
>>> year... fun place, but last I heard went down. :(
>>>
>>> Doc Clu
>>>
>>> FamilyNet <> Internet Gated Mail
>>> http://www.familynet-international.org
>>>
>> --

FamilyNet <> Internet Gated Mail
http://www.familynet-international.org

From 8196455244866801545
X-Google-Thread: f8760,61d1f5d96fb5b03b
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!newshub.sdsu.edu!news.astraweb.com!
router2.astraweb.com!216.168.1.175.MISMATCH!sn-xt-sjc-15!sn-xt-sjc-08!sn-post-01!
supernews.com!corp.supernews.com!not-for-mail
From: "Greg Goodwin" <Greg.Goodwinp0.f2.n8.z8@fmlynet.org>
Newsgroups: comp.sys.atari.8bit
Subject: Re: 80 Column VT100 Terminal App
Date: Mon, 14 Feb 2006 15:22:08
Organization: www.family-bbs.net [FamilyNet International]
Message-ID: <0034cc1f@familynet-international.org>
References: <_88Hf.4923$rL5.3454@newssvr27.news.prodigy.net>
X-Gateway: NewsGate v1.0 gamma 2 NNTP <-> FidoNet Gateway
X-FTNADDR: 8:8/2.0
X-Complaints-To: abuse@supernews.com
Lines: 31
Xref: g2news1.google.com comp.sys.atari.8bit:2296

FamilyNet International Newsgate

    Ice-T?   What I always use.

    Doc Clu

> From: Steven Tucker <classics@atarimax.com>
> Jason Harmon wrote:
>> Can anyone recommend an 80-column terminal app with VT100 emulation (and

>> where to get it) for the 8-bit that works with the TCP/IP modem emulator in
>> APE? I'd like to use my 130XE as a VT100 terminal for Linux, so something
>> fast would be good. I tried IceT, but it didn't seem to recognize APE as an
>> 850 (though this could be due to me not setting something up correctly).
> You could try Flickr Term 80. I believe with both programs you need to
> pre-load the R: bootstrap program before starting the terminal software.
> This is probably called AUTO850.COM or something similar.
> Steve
> --
> --
> FREE SHIPPING SALE: http://www.atarimax.com/freeshippingsale/
> --
> * * * Author of Imagic and APE - The Atari Peripheral Emulator! * * *
> * * *   Turn your 8-bit Atari into a powerhouse with APE!   * * *
> * * *   Ape Homepage: http://www.atarimax.com/   * * *
> *   *   **   *   *
>!! Request my *FOR SALE* LISTING OF CLASSIC VIDEO GAME STUFF -- 2000+ Items !!

FamilyNet <> Internet Gated Mail
http://www.familynet-international.org

From 5007526342820225568
X-Google-Thread: f8760,76fa702e1b203289
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!bigfeed2.bellsouth.net!
bigfeed.bellsouth.net!bignumber.bellsouth.net!news.bellsouth.net!
bignews2.bellsouth.net.POSTED!d0c18751!not-for-mail
From: Payton Byrd <plbyrd@bellsouth.net>
User-Agent: Thunderbird 1.5 (Windows/20051201)
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit
Subject: Re: Getting started with Atari 8-bitters
References: <afvKf.4045$Pv1.2137@bignews6.bellsouth.net>
<NhwKf.32760$Jd.14914@newssvr25.news.prodigy.net>
In-Reply-To: <NhwKf.32760$Jd.14914@newssvr25.news.prodigy.net>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 68
Message-ID: <sowKf.15580$UD1.225@bignews2.bellsouth.net>
X-Complaints-To: abuse@bellsouth.net
X-Abuse-Info: Please forward a copy of all headers for proper handling
X-Trace:
ogjnolidcdijhjikdbdpiflmbcekedmfhojhikkbagflhcbonakkdaaidddhnnpebakhhhdiedcfglbobe
kmmcclgcnkjeonolfbfiokgkmbcigcpnaffidobadcejjoiplbdafcckihbkpfhpibhfkoikgeebmh
NNTP-Posting-Date: Mon, 20 Feb 2006 23:10:00 EST
Organization: BellSouth Internet Group
Date: Mon, 20 Feb 2006 22:13:11 -0600
Xref: g2news1.google.com comp.sys.atari.8bit:2347

Russ Gilbert wrote:

> "Payton Byrd" <plbyrd@MUNBEbellsouth.net> wrote in message net...
>> Hello,
>>
>> I'm an avid 8-bit computer collector and have picked up a couple of
>> Atari 800's on eBay. The first is an original 800, but it did not come
>> with a BASIC cart. The second is an 800XL, but it did not come with a
>> power supply. I have also purchased a 1050 disk drive, but it did not
>> come with any DOS diskettes.
>>
>> I have a couple of games that were on back sides of C64 software, and
>> they both boot and play fine on the standard 800.
>>
>> Can anyone recommend a website for getting started in collecting and
>> using this stuff? Where can I get an RS-232 interface and term
>> software? Is there any PC software for writing Atari disks, or for
>> using the 1050 disk drive hooked up to the PC like x1541 cables allow
>> using Commodore disk drives on a PC?
>>
>> Any and all information is greatly appreciated!
>>
>> Thanks,
>>
>> Payton Byrd
>> telnet://paytonbyrd.dyndns.org:6400
>> http://www.paytonbyrd.com
>> http://blogs.ittoolbox.com/visualbasic/dotnet
> Ho, Payton.
> I don't know what you'd want to attach a 1050 to a PC for.
> There is such cable and software, called 10502PC or something.
> I think it is used to make disk images of copy protected disks.
> What's the x1541 used for? I can see maybe direct input to
> a C= emulator?
> There are a number of places to get the 800XL power supply.
> You can do some writing of Atari software using a PC, but are
> limited to double density, which a stock 1050 isn't.
> You can get APE software for free that, I think the free one,
> will allow you to use your serial port on a PC thru a APE
> cable connected to the Atari.
> There's a lot of Atari8 software on the internet. The APE
> cable is a good way to pretty much bypass the 1050 and
> just use your PC as a disk drive, with disk images up to 16 megs.
> The comp.sys.atari.8bit FAQ is has a lot of answers to beginner's
> questions, and the Vendor list is fairly exhaustive.
> You can get a combination APE/PRO interface from Steve Tucker
> at www.atarimax.com
> Since the vendor list is so exhaustive I'll hazard some suggestions:
> Video 61, B&C Computervisions, Best Atari, Ben Smith Atari
> are still active. Someone here may have a spare XL/XE power
> supply.
> You can make an interface cable, if you're electronics handy and
> have spare SIO and serial cables, I'm sure the directions for
> the APE or SIO2PC cables are still available online, in the FAQ.
> Good Luck

>
>

How can I tell if my 1050 has been extended for DD? I found an SIO2PC
on ebay and went ahead and bought it. Is that really all I need to load
software directly from my PCs?

What about RS232 interfaces?

--
Payton Byrd
<telnet://paytonbyrd.dyndns.org:6400>
<http://www.paytonbyrd.com>
<http://blogs.ittoolbox.com/visualbasic/dotnet>

From 424064493620836616
X-Google-Thread: f8760,b842c3a1a72794e4
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!newscon06.news.prodigy.com!prodigy.net!
newsmst01b.news.prodigy.com!prodigy.com!postmaster.news.prodigy.com!
newssvr25.news.prodigy.net.POSTED!5be5f619!not-for-mail
Reply-To: "Russ Gilbert" <russgilb@MUNGEsbcglobal.net>
From: "Russ Gilbert" <russgilb@MUNGEsbcglobal.net>
Newsgroups: comp.sys.atari.8bit
References: <CowKf.32761$Jd.25709@newssvr25.news.prodigy.net>
Subject: Re: Cheat for Pinhead
Lines: 23
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1409
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1409
Message-ID: <CBwKf.32765$Jd.11388@newssvr25.news.prodigy.net>
NNTP-Posting-Host: 65.43.215.62
X-Complaints-To: abuse@prodigy.net
X-Trace: newssvr25.news.prodigy.net 1140495842 ST000 65.43.215.62 (Mon, 20 Feb
2006 23:24:02 EST)
NNTP-Posting-Date: Mon, 20 Feb 2006 23:24:02 EST
Organization: SBC http://yahoo.sbc.com
X-UserInfo1:
TSUGGWSGFZR]RRXXLBCBNWX@RJ_XPDLMN@GZ_GYO^RR@ETUCCNSKQFCY@TXDX_WHSVB]ZEJLSNY\^J[CUV
SA_QLFC^RQHUPH[P[NRWCCMLSNPOD_ESALHUK@TDFUZHBLJ\XGKL^NXA\EVHSP[D_C^B_^JCX^W]CHBAX]
POG@SSAZQ\LE[DCNMUPG_VSC@VJM
Date: Tue, 21 Feb 2006 04:24:02 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:2348

No, my memory at fault. A9 05 85 ->B2<- not 82.

Sorry
"Russ Gilbert" <russgilb@MUNGEsbcglobal.net> wrote in message
news:CowKf.32761$Jd.25709@newssvr25.news.prodigy.net...

> Not being very patient or skillful with joystick, but wanting to see
> into Jaeger's 'Pinhead', I search for a cheat.
> Omnimon, load up Pinhead, press SELECT-RESET, search for
> LDA #$05 ($A9 05) ... ah ha! there it is on page 6, $6D0 to be
> exact, LDA #$05 STA $82 ($A9 $05 $85 $82).
> So modify $6D1 from 05 to, say $20 gives 32 lives. I did a
> $FF for 255 lives and played to 460,000, still have 30 lives left.
> So, cheat, Modify $6D1 to any number up to 255.
> You could also use Disk Wizard II and modify the file itself, if
> you could get the offset right, search for bytes $A9 $05 $85 $82,
> and once you find it, edit to $A9 $FF $85 $82. I'm pretty
> sure the page zero is $82, could be memory wrong (mine not the
> Atari.)
> Russg
>
>

From 3951137100739000795
X-Google-Thread: f8760,76fa702e1b203289
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news3.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!newscon06.news.prodigy.com!
prodigy.net!newsmst01b.news.prodigy.com!prodigy.com!postmaster.news.prodigy.com!
newssvr25.news.prodigy.net.POSTED!5be5f619!not-for-mail
Reply-To: "Russ Gilbert" <russgilb@MUNGEsbcglobal.net>
From: "Russ Gilbert" <russgilb@MUNGEsbcglobal.net>
Newsgroups: comp.sys.atari.8bit
References: <afvKf.4045$Pv1.2137@bignews6.bellsouth.net>
<NhwKf.32760$Jd.14914@newssvr25.news.prodigy.net>
<sowKf.15580$UD1.225@bignews2.bellsouth.net>
Subject: Re: Getting started with Atari 8-bitters
Lines: 43
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1409
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1409
Message-ID: <ILwKf.32766$Jd.28927@newssvr25.news.prodigy.net>
NNTP-Posting-Host: 65.43.215.62
X-Complaints-To: abuse@prodigy.net
X-Trace: newssvr25.news.prodigy.net 1140496488 ST000 65.43.215.62 (Mon, 20 Feb
2006 23:34:48 EST)
NNTP-Posting-Date: Mon, 20 Feb 2006 23:34:48 EST
Organization: SBC http://yahoo.sbc.com
X-UserInfo1:
TSU[@IONGJSUS_TYGBH@OFXBWR\HPCTL@XT^OBPLAH[\RZ]CDVW[AKK[J\]^HVKHG^EWZHBLO^[\NH_AZF
WGN^\DHNVMX_DHHX[FSQKBOTS@@BP^]C@RHS_AGDDC[AJM_T[GZNRNZAY]GNCPBDYKOLK^_CZFWPGHZIXW
@C[AFKBBQS@E@DAZ]VDFUNTQQ]FN
Date: Tue, 21 Feb 2006 04:34:48 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:2349

"Payton Byrd" <plbyrd@MUNGEbellsouth.net> wrote in message news:...
> Russ Gilbert wrote:
> > "Payton Byrd" <plbyrd@MUNBEbellsouth.net> wrote in message net...
> >> Hello,
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> >>
>
snip
> >> Payton Byrd
more snip
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Your SIO2PC cable may/probably can be used with your PC and
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or something to connect their 8-bit with a PC, for internet access.
About the only thing I can think you'd do 8-bit on internet is
a *nix shell account. There aren't many (any?) dial up BBSes.
Most ISP require at least a 9600 baud connection, which is
pushing it for an 8-bit, you'd have to train your modem to
9600. Some people claim 19,200, but I haven't had success with that.
The Atari at 4800 baud is about the limit in my experience.
Ice-T and Bob Term are probably your best term software for
A8s, probably Ice-T.

> --
> Payton Byrd
> <telnet://paytonbyrd.dyndns.org:6400>
> <http://www.paytonbyrd.com>
> <http://blogs.ittoolbox.com/visualbasic/dotnet>

From -8717842443881175018
X-Google-Thread: f8760,76fa702e1b203289
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!
newscon02.news.prodigy.com!prodigy.net!newsmst01b.news.prodigy.com!prodigy.com!
postmaster.news.prodigy.com!newssvr25.news.prodigy.net.POSTED!5be5f619!not-for-

mail
Reply-To: "Russ Gilbert" <russgilb@MUNGEsbcglobal.net>
From: "Russ Gilbert" <russgilb@MUNGEsbcglobal.net>
Newsgroups: comp.sys.atari.8bit
References: <afvKf.4045$Pv1.2137@bignews6.bellsouth.net>
<NhwKf.32760$Jd.14914@newssvr25.news.prodigy.net>
<sowKf.15580$UD1.225@bignews2.bellsouth.net>
Subject: Re: Getting started with Atari 8-bitters
Lines: 14
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1409
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1409
Message-ID: <1QwKf.32783$Jd.20883@newssvr25.news.prodigy.net>
NNTP-Posting-Host: 65.43.215.62
X-Complaints-To: abuse@prodigy.net
X-Trace: newssvr25.news.prodigy.net 1140496765 ST000 65.43.215.62 (Mon, 20 Feb
2006 23:39:25 EST)
NNTP-Posting-Date: Mon, 20 Feb 2006 23:39:25 EST
Organization: SBC http://yahoo.sbc.com
X-UserInfo1:
TSUGGWSGFZR]RRXXLBCBNWX@RJ_XPDLMN@GZ_GYO^RR@ETUCCNSKQFCY@TXDX_WHSVB]ZEJLSNY\^J[CUV
SA_QLFC^RQHUPH[P[NRWCCMLSNPOD_ESALHUK@TDFUZHBLJ\XGKL^NXA\EVHSP[D_C^B_^JCX^W]CHBAX]
POG@SSAZQ\LE[DCNMUPG_VSC@VJM
Date: Tue, 21 Feb 2006 04:39:25 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:2350

"Payton Byrd" <plbyrd@MUNGEbellsouth.net> wrote in message news:sowKf.15580$
Oh, how to tell if your 1050 is modified for double density.
Stick a double density disk in it, if it SNARKs and BARFs, it
isn't double density. Probably you have a stock 1050, just a guess.
(When you try to boot or read a DIR).
You're going to need a DOS disk, or two. The SIO2PC cable
and SIO2PC or APE software will allow you to write DOS disks
in your 1050. The main A8 DOSes are Atari DOS 2/2.5, MyDOS 4.53,
and Sparta/FTe DOS 3.2g. SpartaDOS X is a cartridge that will
allow you to format and make bootable a real disk in a 1050 without
anything but the cart.

From -3774166095213136601
X-Google-Thread: f8760,76fa702e1b203289
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news4.google.com!news.glorb.com!sn-xt-
sjc-04!sn-xt-sjc-01!sn-post-01!supernews.com!corp.supernews.com!not-for-mail
From: "Greg Goodwin" <Greg.Goodwinp0.f2.n8.z8@fmlynet.org>
Newsgroups: comp.sys.atari.8bit
Subject: Getting started with Atari 8-bitters
Date: Sun, 20 Feb 2006 22:16:56

Organization: www.family-bbs.net [FamilyNet International]
Message-ID: <0035d49d@familynet-international.org>
References: <afvKf.4045$Pv1.2137@bignews6.bellsouth.net>
X-Gateway: NewsGate v1.0 gamma 2 NNTP <-> FidoNet Gateway
X-FTNADDR: 8:8/2.0
X-Complaints-To: abuse@supernews.com
Lines: 47
Xref: g2news1.google.com comp.sys.atari.8bit:2351

FamilyNet International Newsgate

I would say stop by www.atarimax.com and get a SIO2PC cable. That is what I suggest to anyone just starting out. With that you will have access to literally thousands of disk images. And with that setup you can access the internet with your 8-bit Atari to the internet through the Pc.

Good stuff. And then you can naturally add more from there at a leasurely rate. But yeh, SIO2PC cable and the APE software he offers there.

Doc Clu
(Written on an Atari 800)

> From: Payton Byrd <plbyrd@bellsouth.net>

> Hello,

> I'm an avid 8-bit computer collector and have picked up a couple of
> Atari 800's on eBay. The first is an original 800, but it did not come
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> come with any DOS diskettes.

> I have a couple of games that were on back sides of C64 software, and
> they both boot and play fine on the standard 800.

> Can anyone recommend a website for getting started in collecting and
> using this stuff? Where can I get an RS-232 interface and term
> software? Is there any PC software for writing Atari disks, or for
> using the 1050 disk drive hooked up to the PC like x1541 cables allow
> using Commodore disk drives on a PC?

> Any and all information is greatly appreciated!

> Thanks,

> Payton Byrd
> telnet://paytonbyrd.dyndns.org:6400
> http://www.paytonbyrd.com
> http://blogs.ittoolbox.com/visualbasic/dotnet

FamilyNet <> Internet Gated Mail
http://www.familynet-international.org

From 6433838344811939691
X-Google-Thread: f8760,76fa702e1b203289
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news1.google.com!atl-
c05.usenetserver.com!news.usenetserver.com!cycny01.gnilink.net!
bigfeed3.bellsouth.net!bigfeed.bellsouth.net!bignumber.bellsouth.net!
news.bellsouth.net!bignews5.bellsouth.net.POSTED!d0c18751!not-for-mail
From: Payton Byrd <plbyrd@bellsouth.net>
User-Agent: Thunderbird 1.5 (Windows/20051201)
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit
Subject: Re: Getting started with Atari 8-bitters
References: <afvKf.4045$Pv1.2137@bignews6.bellsouth.net>
<NhwKf.32760$Jd.14914@newssvr25.news.prodigy.net>
<sowKf.15580$UD1.225@bignews2.bellsouth.net>
<1QwKf.32783$Jd.20883@newssvr25.news.prodigy.net>
In-Reply-To: <1QwKf.32783$Jd.20883@newssvr25.news.prodigy.net>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 22
Message-ID: <ACyKf.21431$Ly6.2205@bignews5.bellsouth.net>
X-Complaints-To: abuse@bellsouth.net
X-Abuse-Info: Please forward a copy of all headers for proper handling
X-Trace:
ldjgbllpbapjglppdbdpiflmbcekedmfhojhikkbagflhcbodkceflfgmonnhffidahefjldecnofbdhbe
kmmcclgcnkjeonnaamaoaoiokebbokpnaffidobadcejjohpcefjalkblpmolajcgfbiocdjinejdo
NNTP-Posting-Date: Tue, 21 Feb 2006 01:41:36 EST
Organization: BellSouth Internet Group
Date: Tue, 21 Feb 2006 00:44:48 -0600
Xref: g2news1.google.com comp.sys.atari.8bit:2352

Russ Gilbert wrote:
> "Payton Byrd" <plbyrd@MUNGEbellsouth.net> wrote in message news:sowKf.15580$
> Oh, how to tell if your 1050 is modified for double density.
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> and Sparta/FTe DOS 3.2g. SpartaDOS X is a cartridge that will
> allow you to format and make bootable a real disk in a 1050 without
> anything but the cart.
>
>

Thanks, this is all very good information.

--
Payton Byrd
<telnet://paytonbyrd.dyndns.org:6400>
<http://www.paytonbyrd.com>
<http://blogs.ittoolbox.com/visualbasic/dotnet>

From 6084803748569122250
X-Google-Thread: f8760,76fa702e1b203289
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news3.google.com!news.glorb.com!
bigfeed2.bellsouth.net!bigfeed.bellsouth.net!bignumber.bellsouth.net!
news.bellsouth.net!bignews5.bellsouth.net.POSTED!d0c18751!not-for-mail
From: Payton Byrd <plbyrd@bellsouth.net>
User-Agent: Thunderbird 1.5 (Windows/20051201)
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit
Subject: Re: Getting started with Atari 8-bitters
References: <afvKf.4045$Pv1.2137@bignews6.bellsouth.net>
<NhwKf.32760$Jd.14914@newssvr25.news.prodigy.net>
<sowKf.15580$UD1.225@bignews2.bellsouth.net>
<ILwKf.32766$Jd.28927@newssvr25.news.prodigy.net>
In-Reply-To: <ILwKf.32766$Jd.28927@newssvr25.news.prodigy.net>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 49
Message-ID: <LEyKf.21433$Ly6.14389@bignews5.bellsouth.net>
X-Complaints-To: abuse@bellsouth.net
X-Abuse-Info: Please forward a copy of all headers for proper handling
X-Trace:
ldjgbllpbapjglppdbdpiflmbcekedmfhojhikkbagflhcbojpfcfgfilgjenphobpofdchalhefjgjebe
kmmcclgcnkjeonnaamaoaoiokebbokpnaffidobadcejjoffmnjglnbknfhgopoghjlnkgilcmhoje
NNTP-Posting-Date: Tue, 21 Feb 2006 01:43:55 EST
Organization: BellSouth Internet Group
Date: Tue, 21 Feb 2006 00:47:06 -0600
Xref: g2news1.google.com comp.sys.atari.8bit:2353

Russ Gilbert wrote:
> "Payton Byrd" <plbyrd@MUNGEbellsouth.net> wrote in message news:...
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>>>>
> snip
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> The Atari at 4800 baud is about the limit in my experience.
> Ice-T and Bob Term are probably your best term software for
> A8s, probably Ice-T.
>

Well, I'm running a telnet BBS on my Commodore 128 at the telnet address
below. I had a friend many years ago that ran a BBS on his 135xl (??)
that was pretty cool, and with the disk emulator software I may be able
to justify putting up an Atari BBS as well if I can find some software I
like. I would also just like to be able to say that I can put my
Commodores, Apples and Ataris online at the same time and all of them
call my BBS!

--
Payton Byrd
<telnet://paytonbyrd.dyndns.org:6400>
<http://www.paytonbyrd.com>
<http://blogs.ittoolbox.com/visualbasic/dotnet>

From -2754122206310888115
X-Google-Thread: f8760,76fa702e1b203289
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!f14g2000cwb.googlegroups.com!not-for-
mail
From: stephensheppard@hotmail.com
Newsgroups: comp.sys.atari.8bit
Subject: Re: Getting started with Atari 8-bitters
Date: 20 Feb 2006 23:03:02 -0800
Organization: http://groups.google.com
Lines: 100
Message-ID: <1140502451.580386.25120@f14g2000cwb.googlegroups.com>
References: <afvKf.4045$Pv1.2137@bignews6.bellsouth.net>
   <NhwKf.32760$Jd.14914@newssvr25.news.prodigy.net>
   <sowKf.15580$UD1.225@bignews2.bellsouth.net>

NNTP-Posting-Host: 64.48.84.49
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1140505390 18086 127.0.0.1 (21 Feb 2006 07:03:10 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Tue, 21 Feb 2006 07:03:10 +0000 (UTC)
In-Reply-To: <sowKf.15580$UD1.225@bignews2.bellsouth.net>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Win98; en-US; rv:1.3.1) Gecko/
20030425,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: f14g2000cwb.googlegroups.com; posting-host=64.48.84.49;
   posting-account=4ilZLQsAAADHKJufwAjm_Pl2CA076mZi
Xref: g2news1.google.com comp.sys.atari.8bit:2354

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> >> Any and all information is greatly appreciated!
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> >> telnet://paytonbyrd.dyndns.org:6400
> >> http://www.paytonbyrd.com
> >> http://blogs.ittoolbox.com/visualbasic/dotnet
> > Ho, Payton.
> > I don't know what you'd want to attach a 1050 to a PC for.
> > There is such cable and software, called 10502PC or something.
> > I think it is used to make disk images of copy protected disks.
> > What's the x1541 used for? I can see maybe direct input to
> > a C= emulator?
> > There are a number of places to get the 800XL power supply.
> > You can do some writing of Atari software using a PC, but are
> > limited to double density, which a stock 1050 isn't.

> > You can get APE software for free that, I think the free one,
> > will allow you to use your serial port on a PC thru a APE
> > cable connected to the Atari.
> > There's a lot of Atari8 software on the internet. The APE
> > cable is a good way to pretty much bypass the 1050 and
> > just use your PC as a disk drive, with disk images up to 16 megs.
> > The comp.sys.atari.8bit FAQ is has a lot of answers to beginner's
> > questions, and the Vendor list is fairly exhaustive.
> > You can get a combination APE/PRO interface from Steve Tucker
> > at www.atarimax.com
> > Since the vendor list is so exhaustive I'll hazard some suggestions:
> > Video 61, B&C Computervisions, Best Atari, Ben Smith Atari
> > are still active. Someone here may have a spare XL/XE power
> > supply.
> > You can make an interface cable, if you're electronics handy and
> > have spare SIO and serial cables, I'm sure the directions for
> > the APE or SIO2PC cables are still available online, in the FAQ.
> > Good Luck
> >
> >
>
> How can I tell if my 1050 has been extended for DD? I found an SIO2PC
> on ebay and went ahead and bought it. Is that really all I need to load
> software directly from my PCs?

Good question. Sounds like you are limited on diskettes at this time.

If you don't actually have a DD density diskette yet nor a DOS diskette
it would be difficult.

- You could open the the 1050 and look for the US doubler ugrade.

- If you still have a PC with a 5.25" drive kicking around you can
download Hias' WriteATR and copy a DD ATR (disk image) to a real
diskette. You could then test it in the 1050. Probably not worth the
effort.

- Wait until you get you SIO2PC cable and then attempt to format a DD
diskette on the 1050

 >
> What about RS232 interfaces?

Can't think of any low-cost units except R-Verter . You can even make
one from an SIO2PC cable with a few parts.

I've got a link (if I can find it... Sorry, it will have to be
tomorrow).

Are there any BBSes to dial into, though? 1995, or thereabouts, was
the last time I connected to any BBS and that was with a PC.

- Steve Sheppard

>
> --
> Payton Byrd
> <telnet://paytonbyrd.dyndns.org:6400>
> <http://www.paytonbyrd.com>
> <http://blogs.ittoolbox.com/visualbasic/dotnet>

From 10132813821693682 57
X-Google-Thread: f8760,76fa702e1b203289
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!nx01.iad01.newshosting.com!
newshosting.com!69.28.186.75.MISMATCH!hwmnpeer01.lga!hwmedia!news.highwinds-
media.com!bigfeed2.bellsouth.net!bigfeed.bellsouth.net!bignumber.bellsouth.net!
news.bellsouth.net!bignews5.bellsouth.net.POSTED!d0c18751!not-for-mail

From: Payton Byrd <plbyrd@bellsouth.net>

User-Agent: Thunderbird 1.5 (Windows/20051201)
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit

Subject: Re: Getting started with Atari 8-bitters

References: <afvKf.4045$Pv1.2137@bignews6.bellsouth.net>
<NhwKf.32760$Jd.14914@newssvr25.news.prodigy.net>
<sowKf.15580$UD1.225@bignews2.bellsouth.net>
<1140502451.580386.25120@f14g2000cwb.googlegroups.com>
In-Reply-To: <1140502451.580386.25120@f14g2000cwb.googlegroups.com>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 16
Message-ID: <wZyKf.21434$Ly6.16715@bignews5.bellsouth.net>
X-Complaints-To: abuse@bellsouth.net
X-Abuse-Info: Please forward a copy of all headers for proper handling
X-Trace:
ldjgbllpbapjglppdbdpiflmbcekedmfhojhikkbagflhcboaoifhiiindoahcebciepgbclkocpomnibe
kmmcclgcnkjeonnaamaoaoiokebbokpnaffidobadcejjoolejjkpigbmnppepgfcjdlhbojoopbhi
NNTP-Posting-Date: Tue, 21 Feb 2006 02:06:04 EST
Organization: BellSouth Internet Group
Date: Tue, 21 Feb 2006 01:09:15 -0600
Xref: g2news1.google.com comp.sys.atari.8bit:2355

>
> Are there any BBSes to dial into, though? 1995, or thereabouts, was
> the last time I connected to any BBS and that was with a PC.
>
> - Steve Sheppard

Yup, just point your Hyperterminal at paytonbyrd.dyndns.org:6400, or
even better, get CG Term at <http://www.paradroid.net/cgterm/> and use

it to call paytonbyrd.dyndns.org:6400.

--
Payton Byrd
<telnet://paytonbyrd.dyndns.org:6400>
<http://www.paytonbyrd.com>
<http://blogs.ittoolbox.com/visualbasic/dotnet>

From 3029733674123559684
X-Google-Thread: f8760,76fa702e1b203289
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news4.google.com!news.glorb.com!
hwmnpeer01.lga!hwmedia!news.highwinds-media.com!hw-filter.lga!fe03.lga.POSTED!
53ab2750!not-for-mail
From: "Ronald J. Hall" <dark_lord@charter.net>
Organization: DarkForce!
Subject: Re: Getting started with Atari 8-bitters
User-Agent: Pan/0.14.2 (This is not a psychotic episode. It's a cleansing moment
of clarity.)
Message-Id: <pan.2006.02.21.08.05.05.328204@charter.net>
Newsgroups: comp.sys.atari.8bit
References: <afvKf.4045$Pv1.2137@bignews6.bellsouth.net>
<NhwKf.32760$Jd.14914@newssvr25.news.prodigy.net>
<sowKf.15580$UD1.225@bignews2.bellsouth.net>
<1140502451.580386.25120@f14g2000cwb.googlegroups.com>
MIME-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-1
Content-Transfer-Encoding: 8bit
Lines: 15
X-Trace:
idmkcnjgmiagocdemppihdlongmkmcpfbnjifcjlcghdgnjeochlmphgamomajahhlbjpbippnceoinfcl
mhmlnacmcdkpghdopnoacmpplgiadamaencpbiccclbbibpgfn
NNTP-Posting-Date: Tue, 21 Feb 2006 00:51:41 MST
Date: Tue, 21 Feb 2006 03:05:05 -0500
Xref: g2news1.google.com comp.sys.atari.8bit:2356

On Mon, 20 Feb 2006 23:03:02 -0800, stephensheppard wrote:

> Are there any BBSes to dial into, though? 1995, or thereabouts, was
> the last time I connected to any BBS and that was with a PC.
>
> - Steve Sheppard

Sure are. Check out my sig below. :-)

--
_/_/_/

From 1481821976939904061
X-Google-Thread: f8760,3009c945d7d7f0f2
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!o13g2000cwo.googlegroups.com!not-for-mail
From: "Larry" <LLppwhite@aol.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Changing the screen color/luminance on an OS?
Date: 21 Feb 2006 04:01:59 -0800
Organization: http://groups.google.com
Lines: 15
Message-ID: <1140523319.205104.284330@o13g2000cwo.googlegroups.com>
References: <1140478418.523557.220770@g14g2000cwa.googlegroups.com>
   <1140492088.581210.45100@g47g2000cwa.googlegroups.com>
NNTP-Posting-Host: 205.188.117.69
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1140523324 26259 127.0.0.1 (21 Feb 2006 12:02:04 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Tue, 21 Feb 2006 12:02:04 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; AOL 9.0; Windows NT 5.1; SV1; .NET CLR 1.0.3705; .NET CLR 1.1.4322),gzip(gfe),gzip(gfe)
X-HTTP-Via: HTTP/1.1 (Velocity/1.0.6 [uScMs f p eN:t cCMp s]), HTTP/1.1 Turboweb [dtc-ta032 8.3.5], HTTP/1.0 cache-dtc-af05.proxy.aol.com[CDBC7545] (Traffic-Server/5.4.2 [uScM])
Complaints-To: groups-abuse@google.com
Injection-Info: o13g2000cwo.googlegroups.com; posting-host=205.188.117.69;
   posting-account=sOuFuA0AAACrWE950AHmKCUDXcFt63PD
Xref: g2news1.google.com comp.sys.atari.8bit:2357

Hi Steve-

> Until someone with significant experience modifying OSes chimes in I
hope this helps.

The default color values for the standard 800XL appear to be at
$FB08-$FB0C. Color1 ($709) and Color2 ($710) get loaded from $FB09 and
$FB10, respectively. The defaults are $CA (202 dec) and $94 (148 dec),

respectively. < (snip...)

Thanks much, Steve -- I'll start snooping around these values.   Yes,
those checksums could be tricky.
-Larry

From -1363392378894412783
X-Google-Thread: f8760,76fa702e1b203289

X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!z14g2000cwz.googlegroups.com!not-for-mail
From: "Larry" <LLppwhite@aol.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Getting started with Atari 8-bitters
Date: 21 Feb 2006 04:27:29 -0800
Organization: http://groups.google.com
Lines: 16
Message-ID: <1140524849.412479.127340@z14g2000cwz.googlegroups.com>
References: <afvKf.4045$Pv1.2137@bignews6.bellsouth.net>
NNTP-Posting-Host: 205.188.117.69
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1140524856 29710 127.0.0.1 (21 Feb 2006 12:27:36 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Tue, 21 Feb 2006 12:27:36 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; AOL 9.0; Windows NT 5.1; SV1; .NET CLR 1.0.3705; .NET CLR 1.1.4322),gzip(gfe),gzip(gfe)
X-HTTP-Via: HTTP/1.1 (Velocity/1.0.6 [uScMs f p eN:t cCMp s]), HTTP/1.1 Turboweb [dtc-ta032 8.3.5], HTTP/1.0 cache-dtc-af05.proxy.aol.com[CDBC7545] (Traffic-Server/5.4.2 [uScM])
Complaints-To: groups-abuse@google.com
Injection-Info: z14g2000cwz.googlegroups.com; posting-host=205.188.117.69;
   posting-account=sOuFuA0AAACrWE950AHmKCUDXcFt63PD
Xref: g2news1.google.com comp.sys.atari.8bit:2358

Hello Payton-
Congrats on your purchases! I skimmed through the posts here, but did
not see one suggesting that you download and read the FAQ's. We are
very fortunate to have some very nice FAQ's.

http://www.faqs.org/faqs/atari-8-bit/welcome/
This is a concise index of some interesting aspects of Atari 8-bits.

http://www.faqs.org/faqs/atari-8-bit/faq/
This is the link to the main FAQ's. There is a lot there, but well
organized and easy to find topics of specific interest. In particular,
check out section 10.

Good luck,
-Larry

From -6561231870975229529
X-Google-Thread: f8760,b842c3a1a72794e4
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!

nntp.ptd.net!news.ptd.net.POSTED!not-for-mail
NNTP-Posting-Date: Tue, 21 Feb 2006 07:08:47 -0600
From: "Scott S" <scottith@ptd.net>
Newsgroups: comp.sys.atari.8bit
References: <CowKf.32761$Jd.25709@newssvr25.news.prodigy.net>
Subject: Re: Cheat for Pinhead
Date: Tue, 21 Feb 2006 08:04:34 -0500
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <S8WdnUiBzclCjWbeUSdV9g@ptd.net>
Lines: 24
NNTP-Posting-Host: 165.247.174.85
X-Trace: sv3-
pT1mOf7GqwFqtjBicqrL+xyhWHsvex4YJ3j4C7KXO8uHaERhGE+pcxyXzpq9hdjpm33IL/SBCnWSkaM!
ErAyAP6DHKLw57Hau8vgRGho5Go1K0S9Cp5k9WsXvddxJFPCe9T8TqAP6e7uv7b5wxwoWYsdgQ==
X-Complaints-To: abuse@ptd.net
X-DMCA-Complaints-To: abuse@ptd.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2359

I forget which one, but either Alpha Systems' CHEAT or Antic's THE TRICK
modifies Pinhead for unlimited lives.

"Russ Gilbert" <russgilb@MUNGEsbcglobal.net> wrote in message
news:CowKf.32761$Jd.25709@newssvr25.news.prodigy.net...
> Not being very patient or skillful with joystick, but wanting to see
> into Jaeger's 'Pinhead', I search for a cheat.
> Omnimon, load up Pinhead, press SELECT-RESET, search for
> LDA #$05 ($A9 05) ... ah ha! there it is on page 6, $6D0 to be
> exact, LDA #$05 STA $82 ($A9 $05 $85 $82).
> So modify $6D1 from 05 to, say $20 gives 32 lives. I did a
> $FF for 255 lives and played to 460,000, still have 30 lives left.
> So, cheat, Modify $6D1 to any number up to 255.
> You could also use Disk Wizard II and modify the file itself, if
> you could get the offset right, search for bytes $A9 $05 $85 $82,
> and once you find it, edit to $A9 $FF $85 $82. I'm pretty
> sure the page zero is $82, could be memory wrong (mine not the
> Atari.)
> Russg
>
>

From 7433481565404925352

X-Google-Thread: f8760,b842c3a1a72794e4
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g43g2000cwa.googlegroups.com!not-for-mail
From: seymour-shabow@excite.com
Newsgroups: comp.sys.atari.8bit
Subject: Re: Cheat for Pinhead
Date: 21 Feb 2006 05:14:24 -0800
Organization: http://groups.google.com
Lines: 7
Message-ID: <1140527664.177399.48180@g43g2000cwa.googlegroups.com>
References: <CowKf.32761$Jd.25709@newssvr25.news.prodigy.net>
NNTP-Posting-Host: 205.247.7.101
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1140527669 25188 127.0.0.1 (21 Feb 2006 13:14:29 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Tue, 21 Feb 2006 13:14:29 +0000 (UTC)
In-Reply-To: <CowKf.32761$Jd.25709@newssvr25.news.prodigy.net>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.1; .NET CLR 1.1.4322),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g43g2000cwa.googlegroups.com; posting-host=205.247.7.101;
   posting-account=MjSfnQwAAAB8MeNvIOdCghEhX0CzV7cc
Xref: g2news1.google.com comp.sys.atari.8bit:2360

I need to find my little black book from way back when I modified a lot
of atari game for unlimited etc.

For pinhead though I'd rather see a cheat where if you miss the balloon
just falls through the playfield and you keep playing..... or at least
get rid of the loud death dirge.

From 322568280612783324
X-Google-Thread: f8760,58c6088119d36ef6
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g43g2000cwa.googlegroups.com!not-for-mail
From: seymour-shabow@excite.com
Newsgroups: comp.sys.atari.8bit
Subject: Re: Epyx, Activision, stop the software
Date: 21 Feb 2006 05:16:35 -0800
Organization: http://groups.google.com
Lines: 10
Message-ID: <1140527795.820603.57790@g43g2000cwa.googlegroups.com>
References: <GUpKf.184981$oG.180699@dukeread02>
   <cctkv1lc8g4m2r3v2r5ugdalpnl15egmka@4ax.com>
NNTP-Posting-Host: 205.247.7.101

Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1140527801 25607 127.0.0.1 (21 Feb 2006 13:16:41 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Tue, 21 Feb 2006 13:16:41 +0000 (UTC)
In-Reply-To: <cctkv1lc8g4m2r3v2r5ugdalpnl15egmka@4ax.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.1; .NET CLR
1.1.4322),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g43g2000cwa.googlegroups.com; posting-host=205.247.7.101;
   posting-account=MjSfnQwAAAB8MeNvIOdCghEhX0CzV7cc
Xref: g2news1.google.com comp.sys.atari.8bit:2361

-Didn't at least one of those company's say that they wouldn't produce
-anymore Atari 8-bit titles due to rampant piracy in the Atari
community?

Definately a problem then, but in a way it was worse for C-64 and A2
people since software alone would copy the disks. Maybe it was because
you had to buy hardware copiers for the atari that so many more titles
were cracked to no protection and distributed via BBS vs. copy parties
or mail trades.....

From 6730970756571489792
X-Google-Thread: f8760,a44b3a425c686d2d
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news2.volia.net!news.germany.com!
multikabel.net!feed20.multikabel.net!news2.euro.net!azure.qinip.net!firstname
From: Mathy Van Nisselroy <firstname@fullnamewithoutspaces.nl>
Newsgroups: comp.sys.atari.8bit
Subject: Re: MyDOS 4.53/4 & 130XE - How to use extended RAM as a RAMDISK?
Date: Tue, 21 Feb 2006 18:12:13 +0100
Organization: QinIP
Lines: 9
Message-ID: <firstname-9207D3.18121321022006@azure.qinip.net>
References: <K_-dnUsrZvSn-EDenZ2dnUVZ_sWdnZ2d@comcast.com>
<1138680706.047418.210660@g14g2000cwa.googlegroups.com>
<FfCdnaCa_7Flr0LenZ2dnUVZ_tKdnZ2d@comcast.com>
NNTP-Posting-Host: h8441212250.dsl.speedlinq.nl
X-Trace: azure.qinip.net 1140541932 29742 84.41.212.250 (21 Feb 2006 17:12:12 GMT)
X-Complaints-To: abuse@qinip.net
NNTP-Posting-Date: Tue, 21 Feb 2006 17:12:12 +0000 (UTC)
User-Agent: MT-NewsWatcher/3.4 (PPC Mac OS X)
Xref: g2news1.google.com comp.sys.atari.8bit:2362

Howdy David

> God, I'm such a dumbass... That did the trick. I didn't know the RAMdisk
> config was part of that. Like I said, I'm a MyDOS noob...

Check out my MyDOS page at www.mathyvannisselroy.nl/mydos.htm for all
kinds of MyDOS info. Like the manual and stuff like that. :-)

CU   Mathy

From 5075044137657773028
X-Google-Thread: f8760,b842c3a1a72794e4
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!newscon06.news.prodigy.com!prodigy.net!
newsmst01b.news.prodigy.com!prodigy.com!postmaster.news.prodigy.com!
newssvr29.news.prodigy.net.POSTED!5be5f619!not-for-mail
Reply-To: "Russ Gilbert" <russgilb@MUNGEsbcglobal.net>
From: "Russ Gilbert" <russgilb@MUNGEsbcglobal.net>
Newsgroups: comp.sys.atari.8bit
References: <CowKf.32761$Jd.25709@newssvr25.news.prodigy.net>
<S8WdnUiBzclCjWbeUSdV9g@ptd.net>
Subject: Re: Cheat for Pinhead
Lines: 15
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1409
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1409
Message-ID: <4jIKf.35836$F_3.1134@newssvr29.news.prodigy.net>
NNTP-Posting-Host: 65.43.215.62
X-Complaints-To: abuse@prodigy.net
X-Trace: newssvr29.news.prodigy.net 1140543808 ST000 65.43.215.62 (Tue, 21 Feb
2006 12:43:28 EST)
NNTP-Posting-Date: Tue, 21 Feb 2006 12:43:28 EST
Organization: SBC http://yahoo.sbc.com
X-UserInfo1:
Q[R_PJSCOPRYS_D[IJI\OWTDFZ\@@FXLM@TDOCQDJ@_@FNHB_NVUAH_[BL[\IRKIANGGJBFNJF_DOLSCEN
SY^U@FRFUEXR@KFXYDBPWBCDQJA@X_DCBHXR[C@\EOKCJLED_SZ@RMWYXYWE_P@\
\GOIW^@SYFFSWHFIXMADO@^[ADPRPETLBJ]RDGENSKQQZN
Date: Tue, 21 Feb 2006 17:43:28 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:2363

"Scott S" <scottith@ptd.net> wrote in message > I forget which one, but
either Alpha Systems' CHEAT or Antic's THE TRICK
> modifies Pinhead for unlimited lives.
>
>
It wouldn't be too hard to fix for unlimited lives. The number of lives
is kept at B2. So, you could search for a DEC $B2 and change to
NOP NOP, maybe. Anyway 255 lives gives you over an hour of
play, plenty long enough to get a score of 500,000 and be able
to see what 'Pinhead' has. After about 125,000 it just repeats, with
no new stuff happening.
I thought some people might want to modify it themselves.

From -1786724473089276541
X-Google-Thread: f8760,76fa702e1b203289
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Tue, 21 Feb 2006 19:07:12 -0600
Date: Tue, 21 Feb 2006 20:07:11 -0500
From: Pete Rittwage <rcade@rittwage.com>
User-Agent: Thunderbird 1.6a1 (Windows/20060213)
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit
Subject: Re: Getting started with Atari 8-bitters
References: <afvKf.4045$Pv1.2137@bignews6.bellsouth.net>
<NhwKf.32760$Jd.14914@newssvr25.news.prodigy.net>
In-Reply-To: <NhwKf.32760$Jd.14914@newssvr25.news.prodigy.net>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
Message-ID: <lIednUmqvtLdJGbeRVn-rw@comcast.com>
Lines: 74
NNTP-Posting-Host: 68.47.36.173
X-Trace: sv3-ALET2l3NEEUQDMx5OdkWb2GcnTFTneRnUhR9M7IubWcAtEksrNHYcW/
aubGAnniyXiQTwExghJ2ZggI!974BCwG/
5kewT6TFiXTalYoUlzcd5iVhVmf4o9PeRAqQIztpBR9UH6EofrAH9HAjW6szkGFBF69q!QQ==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2364

I bought an SIO2PC interface for mine from Steven Tucker and he is a
great guy. I didn't have the disk drive cable so he sent me a different
cable that didn't need it.

You can pretty much do anything you want without the disk drive itself-
it's not needed unless you are trying to copy real disks.

--
-
Pete Rittwage
http://rittwage.com

C64 Preservation Project
http://c64preservation.com

Russ Gilbert wrote:
> "Payton Byrd" <plbyrd@MUNBEbellsouth.net> wrote in message net...
>> Hello,
>>
>> I'm an avid 8-bit computer collector and have picked up a couple of
>> Atari 800's on eBay. The first is an original 800, but it did not come
>> with a BASIC cart. The second is an 800XL, but it did not come with a
>> power supply. I have also purchased a 1050 disk drive, but it did not
>> come with any DOS diskettes.
>>
>> I have a couple of games that were on back sides of C64 software, and
>> they both boot and play fine on the standard 800.
>>
>> Can anyone recommend a website for getting started in collecting and
>> using this stuff? Where can I get an RS-232 interface and term
>> software? Is there any PC software for writing Atari disks, or for
>> using the 1050 disk drive hooked up to the PC like x1541 cables allow
>> using Commodore disk drives on a PC?
>>
>> Any and all information is greatly appreciated!
>>
>> Thanks,
>>
>> Payton Byrd
>> telnet://paytonbyrd.dyndns.org:6400
>> http://www.paytonbyrd.com
>> http://blogs.ittoolbox.com/visualbasic/dotnet
> Ho, Payton.
> I don't know what you'd want to attach a 1050 to a PC for.
> There is such cable and software, called 10502PC or something.
> I think it is used to make disk images of copy protected disks.
> What's the x1541 used for? I can see maybe direct input to
> a C= emulator?
> There are a number of places to get the 800XL power supply.
> You can do some writing of Atari software using a PC, but are
> limited to double density, which a stock 1050 isn't.
> You can get APE software for free that, I think the free one,
> will allow you to use your serial port on a PC thru a APE
> cable connected to the Atari.
> There's a lot of Atari8 software on the internet. The APE
> cable is a good way to pretty much bypass the 1050 and
> just use your PC as a disk drive, with disk images up to 16 megs.
> The comp.sys.atari.8bit FAQ is has a lot of answers to beginner's
> questions, and the Vendor list is fairly exhaustive.
> You can get a combination APE/PRO interface from Steve Tucker
> at www.atarimax.com
> Since the vendor list is so exhaustive I'll hazard some suggestions:
> Video 61, B&C Computervisions, Best Atari, Ben Smith Atari
> are still active. Someone here may have a spare XL/XE power
> supply.
> You can make an interface cable, if you're electronics handy and

> have spare SIO and serial cables, I'm sure the directions for
> the APE or SIO2PC cables are still available online, in the FAQ.
> Good Luck
>
>

From 7332030931649361918
X-Google-Thread: f8760,58c6088119d36ef6
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!nx01.iad01.newshosting.com!newshosting.com!68.1.17.232.MISMATCH!
peer01.cox.net!cox.net!p01!dukeread02.POSTED!53ab2750!not-for-mail
From: "Jack Tseng" <tseng4@hotmail.com>
Newsgroups: comp.sys.atari.8bit
References: <GUpKf.184981$oG.180699@dukeread02>
<cctkv1lc8g4m2r3v2r5ugdalpnl15egmka@4ax.com>
Subject: Re: Epyx, Activision, stop the software
Lines: 27
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2670
X-RFC2646: Format=Flowed; Original
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2670
Message-ID: <lBQKf.185120$oG.88499@dukeread02>
Date: Tue, 21 Feb 2006 22:09:04 -0500
NNTP-Posting-Host: 24.255.118.209
X-Complaints-To: abuse@cox.net
X-Trace: dukeread02 1140577745 24.255.118.209 (Tue, 21 Feb 2006 22:09:05 EST)
NNTP-Posting-Date: Tue, 21 Feb 2006 22:09:05 EST
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:2365

Same thing as Commodore 64. They made more more games for C64 even though
there are many piracy in the Commodore community too. I am confused!

Jack

"Shawn Jefferson" <sjeffersonTAKETHISOUTTOREPLY@shaw.ca> wrote in message
news:cctkv1lc8g4m2r3v2r5ugdalpnl15egmka@4ax.com...
> "Jack Tseng" <tseng4@hotmail.com>:
>>in the 1983, Atari XL was released, Epyx and Activision released Summer
>>Games and Ghostbuster. In 1985 to 1990, Winter Games, Summer Games II,
>>Ghostbuster II, Championship Baseball and more were released for Apple II
>>and C64. Why did Epyx, Activision, other software companies stop making
>>the
>>games for Atari? Poor Graphics, color or enough memory ???
>
> Didn't at least one of those company's say that they wouldn't produce
> anymore Atari 8-bit titles due to rampant piracy in the Atari community?

>
>
> --
> Shawn Jefferson
> http://www.jeffersonsauctioneering.com/atari/
> (fix reply to for email)

From -2168619085963243447
X-Google-Thread: f8760,3009c945d7d7f0f2
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!newsfeed00.sul.t-online.de!newsfeed01.sul.t-online.de!t-
online.de!news.germany.com!news.nask.pl!news.nask.org.pl!news.cyf-kr.edu.pl!not-
for-mail
From: Sc0rpi0 <sc0rpi0@free.polbox.pl>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Changing the screen color/luminance on an OS?
Date: Wed, 22 Feb 2006 04:32:40 +0100
Organization: ScoSys
Lines: 21
Message-ID: <dtgkji$7kq$1@srv.cyf-kr.edu.pl>
References: <1140478418.523557.220770@g14g2000cwa.googlegroups.com>
<1140492088.581210.45100@g47g2000cwa.googlegroups.com>
<1140523319.205104.284330@o13g2000cwo.googlegroups.com>
Reply-To: sc0rpi0@free.polbox.pl
NNTP-Posting-Host: rap.fema.krakow.pl
Mime-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7Bit
X-Trace: srv.cyf-kr.edu.pl 1140577714 7834 193.193.75.173 (22 Feb 2006 03:08:34
GMT)
X-Complaints-To: news@cyf-kr.edu.pl
NNTP-Posting-Date: Wed, 22 Feb 2006 03:08:34 +0000 (UTC)
User-Agent: KNode/0.7.1
Xref: g2news1.google.com comp.sys.atari.8bit:2366

Larry:

> Yes,
> those checksums could be tricky.

If you changing anything in ROM just calculate new chksums
and change it too - cause not only emulators can check it
so more safe is to have them correct. Procedures for checking
ROM does it - vector E4something ;) - I don't remember now,
but it's not necessery to look - its just plain sums of all cells
in particular ROM regions (no CRC or this kind of stuff) :).
One thing to check is what cells are not in sums.
As I can remember it's probably C000-C001 and FFF8-FFF9,

but make sure that's true yourself :).

--
Sc0rpi0
I hated going to weddings.
All the grandmas would poke me saying "You're next".
They stopped that when I started doing it to them at funerals.

From -57171255234021421
X-Google-Thread: f8760,58c6088119d36ef6
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.ptd.net!news.ptd.net.POSTED!not-for-mail
NNTP-Posting-Date: Tue, 21 Feb 2006 22:23:39 -0600
From: "Scott S" <scottith@ptd.net>
Newsgroups: comp.sys.atari.8bit
References: <GUpKf.184981$oG.180699@dukeread02>
Subject: Re: Epyx, Activision, stop the software
Date: Tue, 21 Feb 2006 23:23:33 -0500
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Response
Message-ID: <Fs6cnayahrjRembeUSdV9g@ptd.net>
Lines: 17
NNTP-Posting-Host: 165.247.174.212
X-Trace: sv3-
MjT4oQ2plEo4tXG3bBeRDK7x32ib+B1JpJfPMo60qN7Sxec84o6WC9yymp9t08EAYgdbZ7zULuaHR0b!
UDodZVSBZxB6U/sTZjtkWl31MiYUZlC1cRJ/42GAPIuGwULmBeAaHywzP+ralyISmRQTV3Ct1/w=
X-Complaints-To: abuse@ptd.net
X-DMCA-Complaints-To: abuse@ptd.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2367

I think EA was another that gave the piracy reason for not supporting Atari.
I do know that there were a LOT more pirate copy programs/hardware mods for
C-64 users back then, but Atari piracy seemed to get more of the headlines -
esp with cases like Lucasfilm's games being pirated/distributed directly
from Atari :/

"Jack Tseng" <tseng4@hotmail.com> wrote in message
news:GUpKf.184981$oG.180699@dukeread02...
> in the 1983, Atari XL was released, Epyx and Activision released Summer
> Games and Ghostbuster. In 1985 to 1990, Winter Games, Summer Games II,

> Ghostbuster II, Championship Baseball and more were released for Apple II
> and C64. Why did Epyx, Activision, other software companies stop making
> the games for Atari? Poor Graphics, color or enough memory ???
>

From -6577293668619292877
X-Google-Thread: f8760,ff135dff4406ba13
X-Google-Thread: 10c818,ff135dff4406ba13
X-Google-Thread: 104d7a,ff135dff4406ba13
X-Google-Attributes: gidf8760,gid10c818,gid104d7a,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g14g2000cwa.googlegroups.com!not-for-mail
From: "Dan Mazurowski" <kingsmedley@yahoo.com>
Newsgroups: comp.sys.atari.8bit,alt.games.atari,rec.games.video.classic
Subject: Re: would this have saved atari?
Date: 21 Feb 2006 21:56:48 -0800
Organization: http://groups.google.com
Lines: 11
Message-ID: <1140587808.109960.282700@g14g2000cwa.googlegroups.com>
References: <1136233533.386339.167090@o13g2000cwo.googlegroups.com>
   <ds8i82vpl1@lust.ihug.co.nz>
NNTP-Posting-Host: 216.97.174.62
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1140587813 14518 127.0.0.1 (22 Feb 2006 05:56:53 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Wed, 22 Feb 2006 05:56:53 +0000 (UTC)
In-Reply-To: <ds8i82vpl1@lust.ihug.co.nz>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.1; SV1; .NET CLR 1.1.4322),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g14g2000cwa.googlegroups.com; posting-host=216.97.174.62;
   posting-account=kvbNxgwAAABriK6o7f77GJsVL8OdbpAM
Xref: g2news1.google.com comp.sys.atari.8bit:2368 alt.games.atari:37
rec.games.video.classic:3408

The more I think about it, the more I am convinced Atari is cursed. For
the sake of brevity, I'll just refer anyone interested to my recent
commentary on 1up:

http://my.1up.com/do/blogEntry?bId=6574516&publicUserId=5678011

But really, the only way I can explain Atari's MANY blunders and
foolish moves, under the leadership of so many different owners/CEOs,
is a curse. Nothing else makes sense anymore.

From -2337813968388207532
X-Google-Thread: f8760,58c6088119d36ef6
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!newsfeed00.sul.t-online.de!t-online.de!npeer.de.kpn-
eurorings.net!feeder1.cambrium.nl!feed.tweaknews.nl!feeder.news-service.com!
post.news-service.com!news1.surfino.com!not-for-mail
From: "fsh" <bgtzhn@NoSPAM.gmx.de>
Newsgroups: comp.sys.atari.8bit
References: <GUpKf.184981$oG.180699@dukeread02>
Subject: Re: Epyx, Activision, stop the software
Date: Wed, 22 Feb 2006 08:30:20 +0100
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Response
Message-ID: <a9700$43fc12ff$d527babb$10735@news1.surfino.com>
X-Complaints-To: abuse@surfino.com
Organization: Surfino Gmbh
Lines: 13
NNTP-Posting-Host: c186187.adsl.hansenet.de (213.39.186.187)
NNTP-Posting-Date: Wed, 22 Feb 2006 08:30:07 +0100
X-Trace: a970043fc12ff70821f1e10735
Xref: g2news1.google.com comp.sys.atari.8bit:2369

It was probably because the C64 as a computer sold much better than the A8
(later on anyway), thus Epyx and such were still able to make their share
with what they sold for the C64, though the Commodore versions were copied
as heavily.

And I think the Atari versions weren't just selling that well.

Sad, but true.

Frank

From -635965703663068168
X-Google-Thread: f8760,58c6088119d36ef6
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g14g2000cwa.googlegroups.com!not-for-
mail
From: "Bill H" <bill@ts1000.us>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Epyx, Activision, stop the software
Date: 22 Feb 2006 04:52:36 -0800

Organization: http://groups.google.com
Lines: 27
Message-ID: <1140612756.107783.195480@g14g2000cwa.googlegroups.com>
References: <GUpKf.184981$oG.180699@dukeread02>
   <a9700$43fc12ff$d527babb$10735@news1.surfino.com>
NNTP-Posting-Host: 68.175.14.58
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1140612761 959 127.0.0.1 (22 Feb 2006 12:52:41 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Wed, 22 Feb 2006 12:52:41 +0000 (UTC)
In-Reply-To: <a9700$43fc12ff$d527babb$10735@news1.surfino.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.1;
SV1),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g14g2000cwa.googlegroups.com; posting-host=68.175.14.58;
   posting-account=hiYE7A0AAAD_YiOsoDcZiPmh6sWeMZBG
Xref: g2news1.google.com comp.sys.atari.8bit:2370

fsh wrote:
> It was probably because the C64 as a computer sold much better than the A8
> (later on anyway), thus Epyx and such were still able to make their share
> with what they sold for the C64, though the Commodore versions were copied
> as heavily.
>
> And I think the Atari versions weren't just selling that well.
>
> Sad, but true.
>
> Frank

Probably the reason why they stopped making software for the Atari is
the same reason a lot of companies stopped making software for the
Nintendo 64 when the Play Station came out. On the C64 for the
majority, if you wanted to play any game software you needed a disk
drive, for the Atari you could play lots of games that were cartridge
based and never need a disk drive. So if they made games for the Atari
they would need to either make them cartridge based, or disk based. If
they were disk based people how had no need for the drive woul have to
buy them to play it. It is cheaper for a company to make disk based
games than cartridge based games. The same happened with the N64 and
the PS, cheaper to make CD's for the PS than cartridges for the N64.

Bill H www.ts1000.us

From -4620326023871146562
X-Google-Thread: f8760,ff135dff4406ba13
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit

Path: g2news1.google.com!news3.google.com!news.glorb.com!bigfeed2.bellsouth.net!
news.bellsouth.net!hwmnpeer01.lga!hwmedia!news.highwinds-media.com!hw-filter.lga!
fe04.lga.POSTED!53ab2750!not-for-mail
From: "Ronald J. Hall" <dark_lord@charter.net>
Organization: DarkForce!
Subject: Re: would this have saved atari?
User-Agent: Pan/0.14.2 (This is not a psychotic episode. It's a cleansing moment
of clarity.)
Message-Id: <pan.2006.02.22.14.29.42.192011@charter.net>
Newsgroups: comp.sys.atari.8bit
References: <1136233533.386339.167090@o13g2000cwo.googlegroups.com>
<ds8i82vpl1@lust.ihug.co.nz>
<1140587808.109960.282700@g14g2000cwa.googlegroups.com>
MIME-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-1
Content-Transfer-Encoding: 8bit
Lines: 24
X-Trace:
badccedimaighcleiiefmfidifmkjeadfecgfocpabekdojmochlmphgamomajahekkjflfncmkmngeiao
jnmoffkkhjjlkbjfbliaigchpmkcoocajhbcckjlbjdingmgbn
NNTP-Posting-Date: Wed, 22 Feb 2006 07:16:11 MST
Date: Wed, 22 Feb 2006 09:29:42 -0500
Xref: g2news1.google.com comp.sys.atari.8bit:2371

On Tue, 21 Feb 2006 21:56:48 -0800, Dan Mazurowski wrote:

>
> The more I think about it, the more I am convinced Atari is cursed. For
> the sake of brevity, I'll just refer anyone interested to my recent
> commentary on 1up:
>
> http://my.1up.com/do/blogEntry?bId=6574516&publicUserId=5678011
>
> But really, the only way I can explain Atari's MANY blunders and
> foolish moves, under the leadership of so many different owners/CEOs,
> is a curse. Nothing else makes sense anymore.

I don't know...same thing could be said about the Amiga under Commordore.

I also believe, IMHO, that the Atari 16 bit line was significant at the
time.

--
_/_/_/

X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.ptd.net!news.ptd.net.POSTED!
not-for-mail
NNTP-Posting-Date: Wed, 22 Feb 2006 09:45:54 -0600
From: "Scott S" <scottith@ptd.net>
Newsgroups: comp.sys.atari.8bit
References: <GUpKf.184981$oG.180699@dukeread02>
<a9700$43fc12ff$d527babb$10735@news1.surfino.com>
<1140612756.107783.195480@g14g2000cwa.googlegroups.com>
Subject: Re: Epyx, Activision, stop the software
Date: Wed, 22 Feb 2006 10:40:58 -0500
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <N-6dnRkkWbOvGmHeUSdV9g@ptd.net>
Lines: 30
NNTP-Posting-Host: 165.247.174.68
X-Trace: sv3-
ot9pJ5LAx5JGiYft8F5oha0nWovk20cxfNuAy04WewrjhtiDX0s4p8929CmUaWz4hQRcc/ro6PobrW6!
sqg/xJstS/WdbdU3c5nyvmgVz9dxvT6KPk3uG2rjlM41uBsgVBIbntFed6sLBrq2PxC+7jWQYg==
X-Complaints-To: abuse@ptd.net
X-DMCA-Complaints-To: abuse@ptd.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2372

You didn't have an option with the N64- you had to use carts. Not so with the Atari computers. There were only about 200 carts made for them(including the later XEGS releases), compared to the few thousand titles made on disk. Not many companies were making cart-based software by the early 80s b/c it was much cheaper/faster to produce disk-based software. Companies only abandon platforms if there's no money to be made. They abandoned the Atari 8-bits b/c people weren't buying enough copies of games, and the reason most gave was that it was due to piracy.

"Bill H" <bill@ts1000.us> wrote in message
news:1140612756.107783.195480@g14g2000cwa.googlegroups.com...
>
>
> Probably the reason why they stopped making software for the Atari is
> the same reason a lot of companies stopped making software for the
> Nintendo 64 when the Play Station came out. On the C64 for the
> majority, if you wanted to play any game software you needed a disk
> drive, for the Atari you could play lots of games that were cartridge
> based and never need a disk drive. So if they made games for the Atari
> they would need to either make them cartridge based, or disk based. If
> they were disk based people how had no need for the drive woul have to

> buy them to play it. It is cheaper for a company to make disk based
> games than cartridge based games. The same happened with the N64 and
> the PS, cheaper to make CD's for the PS than cartridges for the N64.
>
> Bill H www.ts1000.us
>

From -1739487502568709567
X-Google-Thread: f8760,58c6088119d36ef6
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news4.google.com!news.glorb.com!
multikabel.net!feed20.multikabel.net!txtfeed2.tudelft.nl!tudelft.nl!
txtfeed1.tudelft.nl!feeder1.cambrium.nl!feed.tweaknews.nl!feeder.xsnews.nl!
news.astraweb.com!newsrouter-eu.astraweb.com!feeder.news-service.com!post.news-
service.com!news1.surfino.com!not-for-mail
From: "fsh" <bgtzhn@NoSPAM.gmx.de>
Newsgroups: comp.sys.atari.8bit
References: <GUpKf.184981$oG.180699@dukeread02>
<a9700$43fc12ff$d527babb$10735@news1.surfino.com>
<1140612756.107783.195480@g14g2000cwa.googlegroups.com>
Subject: Re: Epyx, Activision, stop the software
Date: Wed, 22 Feb 2006 16:46:27 +0100
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <d8c26$43fc8747$d527babb$29339@news1.surfino.com>
X-Complaints-To: abuse@surfino.com
Organization: Surfino Gmbh
Lines: 40
NNTP-Posting-Host: c186187.adsl.hansenet.de (213.39.186.187)
NNTP-Posting-Date: Wed, 22 Feb 2006 16:46:15 +0100
X-Trace: d8c2643fc874770821f1e29339
Xref: g2news1.google.com comp.sys.atari.8bit:2373

That's certainly true for the US market and/or the early 80s.

Europe, and Germany where I come from, had always been more
cassette-oriented. I don't remember seeing that many cartridges in the
shops. Even disk-based games were not too common, and mostly only available
from mailorder services specialised in Atari software. Most shops, even the
big stores, were stocking cassettes, if any A8 games, at least from '85
onwards.

I guess the same holds true for the UK and, later on, the eastern European
countries.

As for the hardware's capabilities, that's clearly not the reason why so

many Atarians missed out games like Summer Games II et al. Just have a look
at the huge amount of software ported to the Spectrum, a good, but
technically inferior machine.

No, I still think it comes down to Atari having not been able to find enough
takes for their A8 line. The C64 (and the Speccy, that is) sold many more
units, thus justifying even the oddest port. There were just too few Atari
out to make ends meet.

> Probably the reason why they stopped making software for the Atari is
> the same reason a lot of companies stopped making software for the
> Nintendo 64 when the Play Station came out. On the C64 for the
> majority, if you wanted to play any game software you needed a disk
> drive, for the Atari you could play lots of games that were cartridge
> based and never need a disk drive. So if they made games for the Atari
> they would need to either make them cartridge based, or disk based. If
> they were disk based people how had no need for the drive woul have to
> buy them to play it. It is cheaper for a company to make disk based
> games than cartridge based games. The same happened with the N64 and
> the PS, cheaper to make CD's for the PS than cartridges for the N64.
>
> Bill H www.ts1000.us
>

From -6349913851482635340
X-Google-Thread: f8760,3009c945d7d7f0f2
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news4.google.com!newshub.sdsu.edu!elnk-
nf2-pas!newsfeed.earthlink.net!stamper.news.pas.earthlink.net!
newsread1.news.pas.earthlink.net.POSTED!ccf20f92!not-for-mail
From: Rick Cortese <ricortes@earthlink.net>
User-Agent: Mozilla/5.0 (Windows; U; Windows NT 5.1; en-US; rv:1.6) Gecko/20040113
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit
Subject: Re: Changing the screen color/luminance on an OS?
References: <1140478418.523557.220770@g14g2000cwa.googlegroups.com>
<1140492088.581210.45100@g47g2000cwa.googlegroups.com>
<1140523319.205104.284330@o13g2000cwo.googlegroups.com> <dtgkji$7kq$1@srv.cyf-
kr.edu.pl>
In-Reply-To: <dtgkji$7kq$1@srv.cyf-kr.edu.pl>
Content-Type: text/plain; charset=us-ascii; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 15
Message-ID: <sf0Lf.2769$VI6.448@newsread1.news.pas.earthlink.net>
Date: Wed, 22 Feb 2006 16:24:56 GMT
NNTP-Posting-Host: 4.246.36.8

X-Complaints-To: abuse@earthlink.net
X-Trace: newsread1.news.pas.earthlink.net 1140625496 4.246.36.8 (Wed, 22 Feb 2006
08:24:56 PST)
NNTP-Posting-Date: Wed, 22 Feb 2006 08:24:56 PST
Organization: EarthLink Inc. -- http://www.EarthLink.net
Xref: g2news1.google.com comp.sys.atari.8bit:2374

Sc0rpi0 wrote:
> Larry:
>
>
>>Yes,
>>those checksums could be tricky.
>
>
> If you changing anything in ROM just calculate new chksums
> and change it too

Back when I was fooling with OS code I found it easiest to just disable
the checksum. I can't remember how/where I did it, just a couple of NOPs
or something in the checksum code. I'm pretty sure at least one of the
Wooley hacks includes a where and how to that he used for his modified OS.

From -328517635817868435
X-Google-Thread: f8760,76fa702e1b203289
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.centurytel.net!
news.centurytel.net.POSTED!not-for-mail
NNTP-Posting-Date: Wed, 22 Feb 2006 20:38:06 -0600
From: Michael Current <hunmanik@earthlink.net>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Getting started with Atari 8-bitters
Date: Wed, 22 Feb 2006 20:37:54 -0600
Message-ID: <hl7qv157r1gt4fbbmugt0ojil2292l2qie@4ax.com>
References: <afvKf.4045$Pv1.2137@bignews6.bellsouth.net>
<1140524849.412479.127340@z14g2000cwz.googlegroups.com>
X-Newsreader: Forte Free Agent 3.2/32.830
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 38
NNTP-Posting-Host: 69.179.78.200
X-Trace: sv3-
T2u51PA4j1vI42HVuAXcCD2MwpQWN64rrf60AitHBgF7IQyVE1udwriOVf1EYC2qni1x0+fdgM1NoCi!
pCVUbtcwaNghK4Qg9YOCs0W0C2isCvPAaBC1pLk6+mSZRtBek7f9HVhS434jB/ORQF9NGcrr2FRJ!
pBTni6ZyEamJTC2XqqYcIQo5VBBjMKk=
X-Complaints-To: abuse@centurytel.net
X-DMCA-Complaints-To: abuse@centurytel.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint

properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2376

On 21 Feb 2006 04:27:29 -0800, "Larry" <LLppwhite@aol.com> wrote:

>Hello Payton-
>Congrats on your purchases! I skimmed through the posts here, but did
>not see one suggesting that you download and read the FAQ's. We are
>very fortunate to have some very nice FAQ's.
>
>http://www.faqs.org/faqs/atari-8-bit/welcome/

For the most recent version:
http://www.cs.uu.nl/wais/html/na-dir/atari-8-bit/welcome.html

>This is a concise index of some interesting aspects of Atari 8-bits.
>
>http://www.faqs.org/faqs/atari-8-bit/faq/

For the most recent version:
http://www.cs.uu.nl/wais/html/na-dir/atari-8-bit/faq.html

>This is the link to the main FAQ's. There is a lot there, but well
>organized and easy to find topics of specific interest. In particular,
>check out section 10.
>
>Good luck,
>-Larry

(At this point I wish faqs.org would just disappear, it's been frozen for
almost two years now.)

Thanks,

-Michael

Michael Current, mailto:hunmanik@earthlink.net
8-bit Atari FAQs, http://www.cs.uu.nl/wais/html/na-dir/atari-8-bit/.html
St. Paul Atari Computer Enthusiasts, http://space.atari.org/

From 8020426935518427877
X-Google-Thread: f8760,76fa702e1b203289
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news3.google.com!news.glorb.com!
solnet.ch!solnet.ch!proxad.net!exabot.com!freenix!sn-xt-sjc-15!sn-xt-sjc-06!sn-
post-01!supernews.com!corp.supernews.com!not-for-mail
From: TJ <tjatari@dreamscape.com>
Newsgroups: comp.sys.atari.8bit

Subject: Re: Getting started with Atari 8-bitters
Date: Wed, 22 Feb 2006 21:59:07 -0500
Organization: Posted via Supernews, http://www.supernews.com
Message-ID: <11vq8va19f1eu8d@corp.supernews.com>
User-Agent: Mozilla Thunderbird 1.0.6-6mdk (X11/20050322)
X-Accept-Language: en-us, en
MIME-Version: 1.0
References: <afvKf.4045$Pv1.2137@bignews6.bellsouth.net>
<NhwKf.32760$Jd.14914@newssvr25.news.prodigy.net>
<sowKf.15580$UD1.225@bignews2.bellsouth.net>
<ILwKf.32766$Jd.28927@newssvr25.news.prodigy.net>
In-Reply-To: <ILwKf.32766$Jd.28927@newssvr25.news.prodigy.net>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
X-Complaints-To: abuse@supernews.com
Lines: 27
Xref: g2news1.google.com comp.sys.atari.8bit:2377

Russ Gilbert wrote:
> "Payton Byrd" <plbyrd@MUNGEbellsouth.net> wrote in message news:...
>>
>>What about RS232 interfaces?
>
> Your SIO2PC cable may/probably can be used with your PC and
> APE software as a modem cable. I haven't had much luck with
> it for that tho. The serial interfaces for direct use with the Atari
> are the PRC: connection, the old 850, or possibly, but expensive
> Black Box or MIO. People here are talking about a Lantronix
> or something to connect their 8-bit with a PC, for internet access.
> About the only thing I can think you'd do 8-bit on internet is
> a *nix shell account. There aren't many (any?) dial up BBSes.
> Most ISP require at least a 9600 baud connection, which is
> pushing it for an 8-bit, you'd have to train your modem to
> 9600. Some people claim 19,200, but I haven't had success with that.
> The Atari at 4800 baud is about the limit in my experience.
> Ice-T and Bob Term are probably your best term software for
> A8s, probably Ice-T.
>
>
I didn't have any trouble with 9600 using an 850 with my 130XE and
Bobterm back in the day. I haven't used it online, though, since Delphi
dropped dialup service. My current ISP has a 14,400 bps minimum.

TJ
Keeper of the Flame

From 1874763929572898841
X-Google-Thread: f8760,76fa702e1b203289
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!sn-xt-sjc-04!sn-xt-sjc-12!sn-xt-sjc-01!
sn-post-02!sn-post-01!supernews.com!corp.supernews.com!not-for-mail

From: TJ <tjatari@dreamscape.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Getting started with Atari 8-bitters
Date: Wed, 22 Feb 2006 22:17:11 -0500
Organization: Posted via Supernews, http://www.supernews.com
Message-ID: <11vqa1glr9q7m35@corp.supernews.com>
User-Agent: Mozilla Thunderbird 1.0.6-6mdk (X11/20050322)
X-Accept-Language: en-us, en
MIME-Version: 1.0
References: <afvKf.4045$Pv1.2137@bignews6.bellsouth.net>
<NhwKf.32760$Jd.14914@newssvr25.news.prodigy.net>
<sowKf.15580$UD1.225@bignews2.bellsouth.net>
<ILwKf.32766$Jd.28927@newssvr25.news.prodigy.net>
<11vq8va19f1eu8d@corp.supernews.com>
In-Reply-To: <11vq8va19f1eu8d@corp.supernews.com>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
X-Complaints-To: abuse@supernews.com
Lines: 15
Xref: g2news1.google.com comp.sys.atari.8bit:2378

TJ wrote:

> I didn't have any trouble with 9600 using an 850 with my 130XE and
> Bobterm back in the day. I haven't used it online, though, since Delphi
> dropped dialup service. My current ISP has a 14,400 bps minimum.
>

Well, isn't that interesting...Despite what it says on my ISP's website,
I just managed to connect with my Linux PC at 2400 bps, and I'm here now
downloading and uploading posts. Working fine, although it sure seems
slow compared to the 56K speed I'm used to. I'll have to rethink the
possibilities of going online with my 8-bit again...

> TJ
> Keeper of the Flame

From -7266792948246823142
X-Google-Thread: f8760,76fa702e1b203289
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news4.google.com!news.glorb.com!
bigfeed2.bellsouth.net!bigfeed.bellsouth.net!bignumber.bellsouth.net!
news.bellsouth.net!bignews3.bellsouth.net.POSTED!d0c18751!not-for-mail
Message-ID: <43FD3B15.5070201@bellsouth.net>
From: Payton Byrd <plbyrd@bellsouth.net>
User-Agent: Thunderbird 1.5 (Windows/20051201)
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit
Subject: Re: Getting started with Atari 8-bitters
References: <afvKf.4045$Pv1.2137@bignews6.bellsouth.net>
<1140524849.412479.127340@z14g2000cwz.googlegroups.com>

<hl7qv157r1gt4fbbmugt0ojil2292l2qie@4ax.com>
In-Reply-To: <hl7qv157r1gt4fbbmugt0ojil2292l2qie@4ax.com>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 50
X-Complaints-To: abuse@bellsouth.net
X-Abuse-Info: Please forward a copy of all headers for proper handling
X-Trace:
bhmkggakljkaanefdbdpiflmbcekedmfhojhikkbagflhcboccbciplikoghjhnlehnkfkbknmfnldllbe
kmmcclgcnkjeonbmdiefbclnenehifpnaffidobadcejjoekkpmdjohjhggcopjfppkahfiolloonl
NNTP-Posting-Date: Wed, 22 Feb 2006 23:30:11 EST
Organization: BellSouth Internet Group
Date: Wed, 22 Feb 2006 22:33:25 -0600
Xref: g2news1.google.com comp.sys.atari.8bit:2379

Michael Current wrote:
> On 21 Feb 2006 04:27:29 -0800, "Larry" <LLppwhite@aol.com> wrote:
>
>> Hello Payton-
>> Congrats on your purchases! I skimmed through the posts here, but did
>> not see one suggesting that you download and read the FAQ's. We are
>> very fortunate to have some very nice FAQ's.
>>
>> http://www.faqs.org/faqs/atari-8-bit/welcome/
>
> For the most recent version:
> http://www.cs.uu.nl/wais/html/na-dir/atari-8-bit/welcome.html
>
>> This is a concise index of some interesting aspects of Atari 8-bits.
>>
>> http://www.faqs.org/faqs/atari-8-bit/faq/
>
> For the most recent version:
> http://www.cs.uu.nl/wais/html/na-dir/atari-8-bit/faq.html
>
>> This is the link to the main FAQ's. There is a lot there, but well
>> organized and easy to find topics of specific interest. In particular,
>> check out section 10.
>>
>> Good luck,
>> -Larry
>
>
> (At this point I wish faqs.org would just disappear, it's been frozen for
> almost two years now.)
>
> Thanks,
>
> -Michael
>
>
> Michael Current, mailto:hunmanik@earthlink.net
> 8-bit Atari FAQs, http://www.cs.uu.nl/wais/html/na-dir/atari-8-bit/.html

> St. Paul Atari Computer Enthusiasts, http://space.atari.org/

I must say I'm very impressed with the attention to detail put forward
in the Atari 8-bit FAQs compared to the FAQs for Commodore 8-bit
machines. Even though there's a TON of information in the Commodore
8-bit FAQs, the FAQs just doesn't feel very approachable.

--
Payton Byrd
<telnet://paytonbyrd.dyndns.org:6400>
<http://www.paytonbyrd.com>
<http://blogs.ittoolbox.com/visualbasic/dotnet>

From -6335575700164293734
X-Google-Thread: f8760,ff135dff4406ba13
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news4.google.com!news.glorb.com!
bigfeed2.bellsouth.net!bigfeed.bellsouth.net!bignumber.bellsouth.net!
news.bellsouth.net!bignews3.bellsouth.net.POSTED!d0c18751!not-for-mail
Message-ID: <43FD3BE9.6090501@bellsouth.net>
From: Payton Byrd <plbyrd@bellsouth.net>
User-Agent: Thunderbird 1.5 (Windows/20051201)
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit
Subject: Re: would this have saved atari?
References: <1136233533.386339.167090@o13g2000cwo.googlegroups.com>
<ds8i82vpl1@lust.ihug.co.nz>
<1140587808.109960.282700@g14g2000cwa.googlegroups.com>
<pan.2006.02.22.14.29.42.192011@charter.net> <C021FF89.1896%gfa-basic@mint.net>
In-Reply-To: <C021FF89.1896%gfa-basic@mint.net>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 39
X-Complaints-To: abuse@bellsouth.net
X-Abuse-Info: Please forward a copy of all headers for proper handling
X-Trace:
bhmkggakljkaanefdbdpiflmbcekedmfhojhikkbagflhcbobfphepokpihjajmaegjgfifoemibkefmbe
kmmcclgcnkjeonbmdiefbclnenehifpnaffidobadcejjohjabeehnaadjlglkbacojniclhddoogo
NNTP-Posting-Date: Wed, 22 Feb 2006 23:33:47 EST
Organization: BellSouth Internet Group
Date: Wed, 22 Feb 2006 22:36:57 -0600
Xref: g2news1.google.com comp.sys.atari.8bit:2380

lp wrote:
> in article pan.2006.02.22.14.29.42.192011@charter.net, Ronald J. Hall wrote
> on 2/22/06 9:29 AM:
>
>> On Tue, 21 Feb 2006 21:56:48 -0800, Dan Mazurowski wrote:
>>
>>> The more I think about it, the more I am convinced Atari is cursed. For
>>> the sake of brevity, I'll just refer anyone interested to my recent

>>> commentary on 1up:
>>>
>>> http://my.1up.com/do/blogEntry?bId=6574516&publicUserId=5678011
>>>
>>> But really, the only way I can explain Atari's MANY blunders and
>>> foolish moves, under the leadership of so many different owners/CEOs,
>>> is a curse. Nothing else makes sense anymore.
>> I don't know...same thing could be said about the Amiga under Commordore.
>
> Yes, also has changed hands several times.
>
>> I also believe, IMHO, that the Atari 16 bit line was significant at the
>> time.
>
> But his "Atari" has zero to do with this news group in reality.
> If it flops again, it means little if anything.
>

IMO, the failure of both companies is directly tied to Irving Gould and
Jack Tramiel. Why Irving Gould and Atari? Because the act of firing
Jack Tramiel killed both companies because Jack at Atari was too
possessed with outdoing Commodore instead of focusing on product, but
Jack was Commodore's rudder and was the perfect fit for managing their
engineers. I don't think Jack fit the culture of Atari and Commodore
was just adrift without him.

--
Payton Byrd
<telnet://paytonbyrd.dyndns.org:6400>
<http://www.paytonbyrd.com>
<http://blogs.ittoolbox.com/visualbasic/dotnet>

From 7291521799937973571
X-Google-Thread: f8760,53e07db5635e572b,start
X-Google-Thread: 100062,53e07db5635e572b,start
X-Google-Thread: f7ded,53e07db5635e572b,start
X-Google-Attributes: gidf8760,gid100062,gidf7ded,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!newsfeed2.dallas1.level3.net!
news.level3.com!bloom-beacon.mit.edu!senator-bedfellow.mit.edu!dreaderd!not-for-
mail
Message-ID: <atari-8-bit/welcome_1140672544@rtfm.mit.edu>
Supersedes: <atari-8-bit/welcome_1140067751@rtfm.mit.edu>
Expires: 16 Mar 2006 05:29:04 GMT
X-Last-Updated: 2006/02/16
From: "Michael Current" <hunmanik@earthlink.net>
Organization: none
Newsgroups: comp.sys.atari.8bit,comp.answers,news.answers
Subject: Welcome to comp.sys.atari.8bit!
Followup-To: comp.sys.atari.8bit
Approved: news-answers-request@MIT.Edu
Originator: faqserv@penguin-lust.mit.edu

Date: 23 Feb 2006 05:29:19 GMT
Lines: 85
NNTP-Posting-Host: penguin-lust.mit.edu
X-Trace: 1140672559 senator-bedfellow.mit.edu 560 18.181.0.29
Xref: g2news1.google.com comp.sys.atari.8bit:2381 comp.answers:1328
news.answers:7603

Archive-name: atari-8-bit/welcome
Posting-Frequency: 7 days
Last-modified: February 16, 2006

Welcome to the comp.sys.atari.8bit newsgroup!

You've found the Usenet newsgroup for discussion about the Atari 8-bit family of computers! These include the 400, 800, 1200XL, 600XL, 800XL, 65XE, 130XE, 800XE, and the XE Game System. Atari, based in Sunnyvale, California, USA, produced this line of computers from 1979-1992.

To see what Atari is up to today visit http://www.atari.com/

NEWSGROUP BACKGROUND:

comp.sys.atari.8bit was created in November 1986, and is unmoderated.
There is no charter for comp.sys.atari.8bit. (It pre-dates that custom.)
This newsgroup was known as net.micro.atari8 from Feb 1986 to Nov 1986.
The earlier net.micro.atari existed from Nov 1982 to Nov 1986.

Please don't try to post binaries in comp.sys.atari.8bit, use the appropriate binaries groups instead.

RELATED NEWSGROUPS:

alt.binaries.comp.atari8bit
comp.sys.atari.announce Moderated by Kevin Savetz.
  `- comp.sys.atari.announce Web Page: http://www.atariarchives.org/csaa/
rec.games.video.atari

E-MAIL LIST:

atari8-l, kept by Maciej Grzeszczuk, info at http://atari.krap.pl/
To subscribe, simply mail a message to majordomo@listserv.krap.pl, with the following line in the body (not the subject) of the message:

subscribe atari8-l

ATARIMANIA, http://www.atarimania.com/

Atarimania aims to offer a complete historical tour to the new or experienced Atari user. From the company's humble beginnings to its demise as a hardware manufacturer in the nineties, we hope to provide you lots of original content in all forms: databases, catalogs, magazine scans and much, much more!

In addition to the unique material on the site, Atarimania also hosts a massive on-going project: a gigantic database of ALL Atari 8-bit software, complete with all the information you can dream of!

WEB PAGES:

Atari 8-bit Computer Web Ring, kept by Raphael Espino

  Ring Hub: http://www.webring.com/hub?ring=a8bit
  Ring Home Page: http://www.geocities.com/rjespino/a8ring.html

SOFTWARE DOWNLOADS:
XL Search, the Atari 8-Bit File Archive Search Engine (Bill Kendrick)
  http://xlsearch.atari.org/ or http://www.newbreedsoftware.com/xlsearch/

Underground Node #472 (TXG/MNX)
  FTP Host: atari.xs4all.nl   Port: 21
  User: atari8   Pass: atari4ever

Atari SAP Music Archive: http://asma.atari.org/

INFORMATION:
Atari 8-Bit Computers: Frequently Asked Questions (Michael Current)
  http://www.cs.uu.nl/wais/html/na-dir/atari-8-bit/faq.html

Atari 8-Bit Computers: Vendors and Developers (Michael Current)
  http://www.cs.uu.nl/wais/html/na-dir/atari-8-bit/vendev.html

Atari 8-bit New User, Emulator Help FAQ (Bill Kendrick)
  http://www.sonic.net/~nbs/new_and_emu.html

Atari Disk Image FAQ (Steve Tucker)
  http://www.atarimax.com/ape/docs/DiskImageFAQ/

Cartridge List for the Classic Atari 800/XL/XE Computers (Andrew Krieg)
  http://www.execpc.com/~krieg/links/8bit.carts

Atari 8-Bit Telnet BBS List (Nolan Friedland)
  http://www.ilmarinen.us/spacebbs/bbs-telnet.html

Atari 8-Bit Dialup BBS List (Nolan Friedland)
  http://www.ilmarinen.us/spacebbs/bbs-dialup.html

ONLINE MAGAZINES:
Atari Online News, Etc. (A-ONE) http://people.delphiforums.com/dpj/a-one.htm
The Atari Times   http://www.ataritimes.com/

From -1683064184744675695
X-Google-Thread: f8760,ff135dff4406ba13
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!transit3.readnews.com!news-
out.readnews.com!hwmnpeer01.lga!hwmedia!news.highwinds-media.com!hw-filter.lga!
fe06.lga.POSTED!53ab2750!not-for-mail
From: "Ronald J. Hall" <dark_lord@charter.net>
Organization: DarkForce!
Subject: Re: would this have saved atari?
User-Agent: Pan/0.14.2 (This is not a psychotic episode. It's a cleansing moment

of clarity.)
Message-Id: <pan.2006.02.23.21.26.54.29821@charter.net>
Newsgroups: comp.sys.atari.8bit
References: <1136233533.386339.167090@o13g2000cwo.googlegroups.com>
<ds8i82vpl1@lust.ihug.co.nz>
<1140587808.109960.282700@g14g2000cwa.googlegroups.com>
<pan.2006.02.22.14.29.42.192011@charter.net> <C021FF89.1896%gfa-basic@mint.net>
<43FD3BE9.6090501@bellsouth.net>
MIME-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-1
Content-Transfer-Encoding: 8bit
Lines: 19
X-Trace:
dkoicekneficefklfhdnjfhmjdpfmaoiecfkndhdmaijiddeochlmphgamomajahppaimpifmkcegckdcf
apdndjfanbolknbpeabioijmmcohhlnaddncbpbjhfcokafcoh??
NNTP-Posting-Date: Thu, 23 Feb 2006 14:13:16 MST
Date: Thu, 23 Feb 2006 16:26:54 -0500
Xref: g2news1.google.com comp.sys.atari.8bit:2382

On Wed, 22 Feb 2006 22:36:57 -0600, Payton Byrd wrote:

> IMO, the failure of both companies is directly tied to Irving Gould and
> Jack Tramiel. Why Irving Gould and Atari? Because the act of firing
> Jack Tramiel killed both companies because Jack at Atari was too
> possessed with outdoing Commodore instead of focusing on product, but
> Jack was Commodore's rudder and was the perfect fit for managing their
> engineers. I don't think Jack fit the culture of Atari and Commodore
> was just adrift without him.

Thats a very interesting point as well. I mean for sure, that was a
defining moment for both companies!

--
_/_/_/

X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <L%qLf.2685$eQ3.1712@bignews4.bellsouth.net>
X-Complaints-To: abuse@bellsouth.net
X-Abuse-Info: Please forward a copy of all headers for proper handling
X-Trace:
npbhgpngjbkmjfegdbdpiflmbcekedmfhojhikkbagflhcbobldigcmkkaffledknieljpomioalbjbldd
ahbneeagdahffgjfhimcjdhlfjffofpnaffidobadcejjokapjojcgmapkfichncgkapfhiepcigoo
NNTP-Posting-Date: Thu, 23 Feb 2006 17:51:23 EST
Organization: BellSouth Internet Service
Date: Thu, 23 Feb 2006 17:25:30 -0500
Xref: g2news1.google.com comp.sys.atari.8bit:2383

Anyone know what happened to www.emulators.com/xformer.htm ???

This site had good info on using a Xformer Cable on a PC if I remember
correctly.

I was doing research on something similar awhile back. Not sure if I saved
the Web info
 from this site or not.

Reason I ask about it: This site showed you how to alter the normal Xformer
Cable to work
on a PC. It was easy to do, only a wire or two needed changed.
Anyone happen to know how to do it or have a text file on modifying it?

Hopefully, it will come back up later.

phantomm@bellsouth.net

From -662308652522160755
X-Google-Thread: f8760,b188fdc54b6aef5d
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!wns13feed!worldnet.att.net!
4.24.21.153!newsfeed3.dallas1.level3.net!news.level3.com!newsfeed1.easynews.com!
easynews.com!easynews!news-west.rr.com!news.rr.com!news-wrt-01.rdc-nyc.rr.com!
news-wrt-01.ohiordc.rr.com!news-server.columbus.rr.com!
tornado.ohiordc.rr.com.POSTED!53ab2750!not-for-mail
From: Charlie <charleycron@woh.rr.com>
Subject: Re: What happened to emulators.com?

Newsgroups: comp.sys.atari.8bit
Reply-To: charleycron@woh.rr.com
References: <L%qLf.2685$eQ3.1712@bignews4.bellsouth.net>
Lines: 31
User-Agent: KNode/0.10.1
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7Bit
Message-ID: <YTsLf.175487$PY6.8128@tornado.ohiordc.rr.com>
Date: Fri, 24 Feb 2006 00:59:36 GMT
NNTP-Posting-Host: 24.166.211.246
X-Complaints-To: abuse@rr.com
X-Trace: tornado.ohiordc.rr.com 1140742776 24.166.211.246 (Thu, 23 Feb 2006
19:59:36 EST)
NNTP-Posting-Date: Thu, 23 Feb 2006 19:59:36 EST
Organization: Road Runner High Speed Online http://www.rr.com
Xref: g2news1.google.com comp.sys.atari.8bit:2384

web.archive.org :)

http://web.archive.org/web/20050305161923/http://www.emulators.com/xformer.htm

Charlie

phantomm wrote:

>
> Anyone know what happened to www.emulators.com/xformer.htm ???
>
> This site had good info on using a Xformer Cable on a PC if I remember
> correctly.
>
> I was doing research on something similar awhile back. Not sure if I saved
> the Web info
> from this site or not.
>
> Reason I ask about it: This site showed you how to alter the normal
> Xformer Cable to work
> on a PC. It was easy to do, only a wire or two needed changed.
> Anyone happen to know how to do it or have a text file on modifying it?
>
>
> Hopefully, it will come back up later.
>
> phantomm@bellsouth.net

From -2072612964376244976
X-Google-Thread: f8760,2cd149820fbacf40,start

X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!p10g2000cwp.googlegroups.com!not-for-mail
From: lbaeza@usa.net
Newsgroups: comp.sys.atari.8bit
Subject: New Rally X for the Atari 8bit
Date: 23 Feb 2006 17:53:14 -0800
Organization: http://groups.google.com
Lines: 29
Message-ID: <1140745994.045730.321380@p10g2000cwp.googlegroups.com>
NNTP-Posting-Host: 200.104.198.11
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1140745999 29107 127.0.0.1 (24 Feb 2006 01:53:19 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Fri, 24 Feb 2006 01:53:19 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows 98),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: p10g2000cwp.googlegroups.com; posting-host=200.104.198.11;
   posting-account=8D7OoQwAAAArUn_AJ4wFqyhEXFAqczKx
Xref: g2news1.google.com comp.sys.atari.8bit:2385

Hi guys

Just to let you know we've posted our first effort on porting the
excelent New Rally X game by Namco to the Atari 8bit. This demo is in a
very early developement stage, but it's a start.

Here are some links to the screenshots and the Atari executable you can
play on your favorite emulator, or even on your real Atari!

http://img.photobucket.com/albums/v688/monitorero/nrx02.png

http://img.photobucket.com/albums/v688/monitorero/nrx01.png

http://www.atariware.cl/foro/download.php?id=158

If you read spanish, you can read the feedback here:

http://www.atariware.cl/foro/viewtopic.php?p=4534

...and if you read english, you can read the feedback there:

http://www.atariage.com/forums/index.php?showtopic=83947

Enjoy!

lbaeza AKA Dr. von Byte
Member of the AtariWare Team
www.atariware.cl

From -5186079853766858917
X-Google-Thread: f8760,58c6088119d36ef6
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!atl-c05.usenetserver.com!
news.usenetserver.com!pd7cy2so!shaw.ca!pd7tw2no.POSTED!53ab2750!not-for-mail
X-Trace-PostClient-IP: 24.68.172.119
From: Shawn Jefferson <sjeffersonTAKETHISOUTTOREPLY@shaw.ca>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Epyx, Activision, stop the software
Reply-To: sjeffersonTAKETHISOUTTOREPLY@shaw.ca
Message-ID: <5fvsv1pn1viov2jg4i8v6ro0m36jcbpsft@4ax.com>
References: <GUpKf.184981$oG.180699@dukeread02>
<cctkv1lc8g4m2r3v2r5ugdalpnl15egmka@4ax.com> <lBQKf.185120$oG.88499@dukeread02>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 14
Date: Fri, 24 Feb 2006 03:32:32 GMT
NNTP-Posting-Host: 24.64.223.206
X-Complaints-To: abuse@shaw.ca
X-Trace: pd7tw2no 1140751952 24.64.223.206 (Thu, 23 Feb 2006 20:32:32 MST)
NNTP-Posting-Date: Thu, 23 Feb 2006 20:32:32 MST
Organization: Shaw Residential Internet
Xref: g2news1.google.com comp.sys.atari.8bit:2386

"Jack Tseng" <tseng4@hotmail.com>:
>Same thing as Commodore 64. They made more more games for C64 even though
>there are many piracy in the Commodore community too. I am confused!

With a smaller market, piracy takes a larger bite out of your potential
profit. The C64 market was huge in the later days...

Does anyone have the scoop on this? I recall reading somewhere that the
head guy at one of these company's went on record as to why they weren't
selling Atari 8-bit software anymore.
--
Shawn Jefferson
http://www.jeffersonsauctioneering.com/atari/
(fix reply to for email)

From -3330789511897972338
X-Google-Thread: f8760,3009c945d7d7f0f2
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news3.google.com!news.glorb.com!
meganewsservers.com!feeder2.on.meganewsservers.com!feed.cgocable.net!pd7cy1no!
shaw.ca!pd7tw1no.POSTED!53ab2750!not-for-mail

X-Trace-PostClient-IP: 24.68.172.119
From: Shawn Jefferson <sjeffersonTAKETHISOUTTOREPLY@shaw.ca>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Changing the screen color/luminance on an OS?
Reply-To: sjeffersonTAKETHISOUTTOREPLY@shaw.ca
Message-ID: <0i0tv1lffs4qglt2nv6064s3r9a6283m62@4ax.com>
References: <1140478418.523557.220770@g14g2000cwa.googlegroups.com>
<1140492088.581210.45100@g47g2000cwa.googlegroups.com>
<1140523319.205104.284330@o13g2000cwo.googlegroups.com>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 17
Date: Fri, 24 Feb 2006 03:53:39 GMT
NNTP-Posting-Host: 24.64.223.206
X-Complaints-To: abuse@shaw.ca
X-Trace: pd7tw1no 1140753219 24.64.223.206 (Thu, 23 Feb 2006 20:53:39 MST)
NNTP-Posting-Date: Thu, 23 Feb 2006 20:53:39 MST
Organization: Shaw Residential Internet
Xref: g2news1.google.com comp.sys.atari.8bit:2387

"Larry" <LLppwhite@aol.com>:

>Thanks much, Steve -- I'll start snooping around these values.   Yes,
>those checksums could be tricky.

You can just kill the code that does the checksum check.

Here's an example from some of Bob Wooley's SmartIDE code:

```
0250  *=$C31D  KILL ROM CHKSUM
0260  NOP
0270  NOP
```

--
Shawn Jefferson
http://www.jeffersonsauctioneering.com/atari/
(fix reply to for email)

From 7339809246673594212
X-Google-Thread: f8760,3009c945d7d7f0f2
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!p10g2000cwp.googlegroups.com!not-for-
mail
From: stephensheppard@hotmail.com
Newsgroups: comp.sys.atari.8bit
Subject: Re: Changing the screen color/luminance on an OS?
Date: 23 Feb 2006 19:58:43 -0800
Organization: http://groups.google.com
Lines: 34

Message-ID: <1140753523.091655.159130@p10g2000cwp.googlegroups.com>
References: <1140478418.523557.220770@g14g2000cwa.googlegroups.com>
   <1140492088.581210.45100@g47g2000cwa.googlegroups.com>
   <1140523319.205104.284330@o13g2000cwo.googlegroups.com>
   <dtgkji$7kq$1@srv.cyf-kr.edu.pl>
   <sf0Lf.2769$VI6.448@newsread1.news.pas.earthlink.net>
NNTP-Posting-Host: 64.48.78.14
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1140753528 14191 127.0.0.1 (24 Feb 2006 03:58:48 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Fri, 24 Feb 2006 03:58:48 +0000 (UTC)
In-Reply-To: <sf0Lf.2769$VI6.448@newsread1.news.pas.earthlink.net>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Win98; en-US; rv:1.7.12) Gecko/20050915
Firefox/1.0.7,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: p10g2000cwp.googlegroups.com; posting-host=64.48.78.14;
   posting-account=4ilZLQsAAADHKJufwAjm_Pl2CA076mZi
Xref: g2news1.google.com comp.sys.atari.8bit:2388

Rick Cortese wrote:
> Sc0rpi0 wrote:
> > Larry:
> >
> >
> >>Yes,
> >>those checksums could be tricky.
> >
> >
> > If you changing anything in ROM just calculate new chksums
> > and change it too
>
> Back when I was fooling with OS code I found it easiest to just disable
> the checksum. I can't remember how/where I did it, just a couple of NOPs
> or something in the checksum code. I'm pretty sure at least one of the
> Wooley hacks includes a where and how to that he used for his modified OS.

I tried just CLC, RTS at $FF73 and $FF92, the checksum verify routines,
but that didn't completely work.

Kind of strange, for Atari800Win Plus it worked but in my 800XL it only
partially worked. By that I mean, if I install a game cartridge all is
fine but if I try to boot with no cartridge or with a programming
cartridge (BASIC, ASM ED, etc) the 800XL just boots to a blank desktop
with the block cursor in the upper left-hand corner. No disk I/O and
no sounds.

I'd like to try NOPs but I don't understand why a simple CLC and RTS
didn't work so I'm also not sure what instructions are safe to replace
with NOPs.

- Steve Sheppard

From 6774550776419301828
X-Google-Thread: f8760,3009c945d7d7f0f2
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.adelphia.com!
news.adelphia.com.POSTED!not-for-mail
NNTP-Posting-Date: Thu, 23 Feb 2006 22:44:55 -0600
From: "Jason Harmon" <no@spam.com>
Newsgroups: comp.sys.atari.8bit
References: <1140478418.523557.220770@g14g2000cwa.googlegroups.com>
<1140492088.581210.45100@g47g2000cwa.googlegroups.com>
<1140523319.205104.284330@o13g2000cwo.googlegroups.com> <dtgkji$7kq$1@srv.cyf-
kr.edu.pl>
Subject: Re: Changing the screen color/luminance on an OS?
Date: Thu, 23 Feb 2006 23:44:53 -0500
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2670
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2670
X-RFC2646: Format=Flowed; Original
Message-ID: <6KydndbGGOraEmPe4p2dnA@adelphia.com>
Lines: 34
NNTP-Posting-Host: 68.71.244.142
X-Trace: sv3-
Qo7f3xX75wG6Vn1osD0nokrXGZkDxsSxpR45GwPWjSXojQ7F0jyx3kuXBVGUgdF8ywGD2/B7c8uRHk9!
UEcoO0XXjxeApJDzIA9ijeG5JgElY61hkdmeKiC26fJBUFnReE0Iy1JtYT47G56CWivQLxic1Iz2!
+YThrnExyiYSbIFJZjxbGw==
X-Complaints-To: abuse@adelphia.net
X-DMCA-Complaints-To: copyright@adelphia.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2389

The XL/XE revised edition of "Mapping the Atari" says the following
regarding the checksum on pages 228-229:

65518-65529: Checksum and identification data for the ROM area 57344-65535.
....
65528-9 Checksum, bytes (LSB/MSB)

"Sc0rpi0" <sc0rpi0@free.polbox.pl> wrote in message
news:dtgkji$7kq$1@srv.cyf-kr.edu.pl...
> Larry:
>

>> Yes,
>> those checksums could be tricky.
>
> If you changing anything in ROM just calculate new chksums
> and change it too - cause not only emulators can check it
> so more safe is to have them correct. Procedures for checking
> ROM does it - vector E4something ;) - I don't remember now,
> but it's not necessery to look - its just plain sums of all cells
> in particular ROM regions (no CRC or this kind of stuff) :).
> One thing to check is what cells are not in sums.
> As I can remember it's probably C000-C001 and FFF8-FFF9,
> but make sure that's true yourself :).
>
> --
> Sc0rpi0
> I hated going to weddings.
> All the grandmas would poke me saying "You're next".
> They stopped that when I started doing it to them at funerals.
>

From 3921801683944227332
X-Google-Thread: f8760,ff135dff4406ba13
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!bigfeed2.bellsouth.net!
bigfeed.bellsouth.net!bignumber.bellsouth.net!news.bellsouth.net!
bignews8.bellsouth.net.POSTED!d0c18751!not-for-mail
From: Payton Byrd <plbyrd@bellsouth.net>
User-Agent: Thunderbird 1.5 (Windows/20051201)
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit
Subject: Re: would this have saved atari?
References: <1136233533.386339.167090@o13g2000cwo.googlegroups.com>
<ds8i82vpl1@lust.ihug.co.nz>
<1140587808.109960.282700@g14g2000cwa.googlegroups.com>
<pan.2006.02.22.14.29.42.192011@charter.net> <C021FF89.1896%gfa-basic@mint.net>
<43FD3BE9.6090501@bellsouth.net> <pan.2006.02.23.21.26.54.29821@charter.net>
In-Reply-To: <pan.2006.02.23.21.26.54.29821@charter.net>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 22
Message-ID: <SGxLf.39528$bW.2317@bignews8.bellsouth.net>
X-Complaints-To: abuse@bellsouth.net
X-Abuse-Info: Please forward a copy of all headers for proper handling
X-Trace:
mabncmnekmdohbabdbdpiflmbcekedmfhojhikkbagflhcbolpjbdgmncmpmgehfglnpgflcagemgjaobe
kmmcclgcnkjeonbholmkokmnklhbjnpnaffidobadcejjodehcdagfepojpmmkapkgnpalgbmddmbh
NNTP-Posting-Date: Fri, 24 Feb 2006 01:26:58 EST
Organization: BellSouth Internet Group
Date: Fri, 24 Feb 2006 00:30:04 -0600

Xref: g2news1.google.com comp.sys.atari.8bit:2390

Ronald J. Hall wrote:
> On Wed, 22 Feb 2006 22:36:57 -0600, Payton Byrd wrote:
>
>> IMO, the failure of both companies is directly tied to Irving Gould and
>> Jack Tramiel. Why Irving Gould and Atari? Because the act of firing
>> Jack Tramiel killed both companies because Jack at Atari was too
>> possessed with outdoing Commodore instead of focusing on product, but
>> Jack was Commodore's rudder and was the perfect fit for managing their
>> engineers. I don't think Jack fit the culture of Atari and Commodore
>> was just adrift without him.
>
> Thats a very interesting point as well. I mean for sure, that was a
> defining moment for both companies!
>

Atari lovers should disdain Irving Gould as much as us Commodore nuts.

--
Payton Byrd
<telnet://paytonbyrd.dyndns.org:6400>
<http://www.paytonbyrd.com>
<http://blogs.ittoolbox.com/visualbasic/dotnet>

From -3990599875131325176
X-Google-Thread: f8760,51ed22c60589bb16,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news4.google.com!
border1.nntp.dca.giganews.com!border2.nntp.dca.giganews.com!nntp.giganews.com!
peer01.cox.net!cox.net!p01!dukeread06.POSTED!53ab2750!not-for-mail
Reply-To: "Docrotcod" <rahbart@cox.net>
From: "Docrotcod" <rahbart@cox.net>
Newsgroups: comp.sys.atari.8bit
Subject: OT
Lines: 8
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <kNxLf.418680$0l5.247663@dukeread06>
Date: Fri, 24 Feb 2006 00:33:54 -0600
NNTP-Posting-Host: 70.185.224.53
X-Complaints-To: abuse@cox.net
X-Trace: dukeread06 1140762832 70.185.224.53 (Fri, 24 Feb 2006 01:33:52 EST)
NNTP-Posting-Date: Fri, 24 Feb 2006 01:33:52 EST
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:2391

I don't seem to have access to the Commodore newsgroup. And I am first and

foremost an Atari user. However I have this C128 sitting here and was
wanting to experiement with it as I never had one in the 'day'. Does anyone
have a 1571 disk drive they would be willing to sell? TIA

Thomas

From -3637912419975463833
X-Google-Thread: f8760,51ed22c60589bb16
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!atl-c05.usenetserver.com!
news.usenetserver.com!cycny01.gnilink.net!bigfeed3.bellsouth.net!
bigfeed.bellsouth.net!bignumber.bellsouth.net!news.bellsouth.net!
bignews7.bellsouth.net.POSTED!d0c18751!not-for-mail
From: Payton Byrd <plbyrd@bellsouth.net>
User-Agent: Thunderbird 1.5 (Windows/20051201)
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit
Subject: Re: OT
References: <kNxLf.418680$0l5.247663@dukeread06>
In-Reply-To: <kNxLf.418680$0l5.247663@dukeread06>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 23
Message-ID: <tizLf.35500$X7.11562@bignews7.bellsouth.net>
X-Complaints-To: abuse@bellsouth.net
X-Abuse-Info: Please forward a copy of all headers for proper handling
X-Trace:
enggpaojkliedbjjdbdpiflmbcekedmfhojhikkbagflhcboeodoegkcokohckbdppbdbpjendlehjmhbe
kmmcclgcnkjeonbholmkokmnklhbjnpnaffidobadcejjopmecalgldlfahmhcidnonelmfdgecjon
NNTP-Posting-Date: Fri, 24 Feb 2006 03:17:29 EST
Organization: BellSouth Internet Group
Date: Fri, 24 Feb 2006 02:20:36 -0600
Xref: g2news1.google.com comp.sys.atari.8bit:2392

Docrotcod wrote:
> I don't seem to have access to the Commodore newsgroup. And I am first and
> foremost an Atari user. However I have this C128 sitting here and was
> wanting to experiement with it as I never had one in the 'day'. Does anyone
> have a 1571 disk drive they would be willing to sell? TIA
>
> Thomas
>
>

There's tons of them on eBay. You should be able to snag one under $35.
    If you can settle for a 1541 those can be had for under $10. A 1581
will typically run about $75+.

I have extra 1541's if you need one. I'll take $10 + packing +

shipping. I am out of spare 1571 and 1581 drives currently. I also
have a ton of software if you're interested.

--
Payton Byrd
<telnet://paytonbyrd.dyndns.org:6400>
<http://www.paytonbyrd.com>
<http://blogs.ittoolbox.com/visualbasic/dotnet>

From -1447398357216369792
X-Google-Thread: f8760,51ed22c60589bb16
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news.maxwell.syr.edu!news.glorb.com!
bigfeed2.bellsouth.net!bigfeed.bellsouth.net!bignumber.bellsouth.net!
news.bellsouth.net!bignews7.bellsouth.net.POSTED!d0c18751!not-for-mail
From: Payton Byrd <plbyrd@bellsouth.net>
User-Agent: Thunderbird 1.5 (Windows/20051201)
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit
Subject: Re: OT
References: <kNxLf.418680$0l5.247663@dukeread06>
In-Reply-To: <kNxLf.418680$0l5.247663@dukeread06>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 12
Message-ID: <djzLf.35505$X7.31744@bignews7.bellsouth.net>
X-Complaints-To: abuse@bellsouth.net
X-Abuse-Info: Please forward a copy of all headers for proper handling
X-Trace:
enggpaojkliedbjjdbdpiflmbcekedmfhojhikkbagflhcbogjebgffjjhbcioafegjgfifoemibkefmbe
kmmcclgcnkjeonbholmkokmnklhbjnpnaffidobadcejjodcgmcmkicdokipgppgjknimebpiablpc
NNTP-Posting-Date: Fri, 24 Feb 2006 03:18:17 EST
Organization: BellSouth Internet Group
Date: Fri, 24 Feb 2006 02:21:24 -0600
Xref: g2news1.google.com comp.sys.atari.8bit:2393

Docrotcod wrote:
> I don't seem to have access to the Commodore newsgroup.

What do you mean by this? Does your news server not carry comp.sys.cbm?
  How about alt.c64?

--
Payton Byrd
<telnet://paytonbyrd.dyndns.org:6400>
<http://www.paytonbyrd.com>
<http://blogs.ittoolbox.com/visualbasic/dotnet>

From -5110495089980159682

X-Google-Thread: f8760,71b95efa9f34cdd1,start
X-Google-Thread: 111a55,71b95efa9f34cdd1,start
X-Google-Thread: 100a3b,71b95efa9f34cdd1,start
X-Google-Thread: 104d7a,71b95efa9f34cdd1,start
X-Google-Thread: 1143d9,71b95efa9f34cdd1,start
X-Google-Thread: fa2dd,71b95efa9f34cdd1,start
X-Google-Attributes:
gidf8760,gid111a55,gid100a3b,gid104d7a,gid1143d9,gidfa2dd,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!news.moat.net!pln-w!spln!dex!extra.newsguy.com!
newsp.newsguy.com!onyx.spiritone.com!atari
From: Bravo Sierra Computers <atari@aracnet.com>
Newsgroups:
comp.sys.atari.8bit,comp.sys.atari.st,rec.games.video.atari,rec.games.video.classi
c,rec.games.video.marketplace,pdx.forsale
Subject: FS: ALL Atari Books 20% off!
Date: Fri, 24 Feb 2006 02:59:21 -0800
Organization: http://extra.newsguy.com
Lines: 22
Message-ID: <Pine.LNX.4.44.0602240256380.7213-100000@onyx.spiritone.com>
NNTP-Posting-Host: p-962.newsdawg.com
Mime-Version: 1.0
Content-Type: TEXT/PLAIN; charset=US-ASCII
X-X-Sender: atari@onyx.spiritone.com
Xref: g2news1.google.com comp.sys.atari.8bit:2394 comp.sys.atari.st:1980
rec.games.video.atari:203 rec.games.video.classic:3444
rec.games.video.marketplace:396 pdx.forsale:594

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some I have 1 or 2 left! I have more Atari Books than anywhere else.
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Through E-Mail at Atari@aracnet.com or BenSells@Atari.org and Please Specify
Atari 8 Bit, ST, Jaguar and/or all 3! Or Call Ben anytime at (503)256-9974!!!

From -2468357608833244586
X-Google-Thread: f8760,bbbaa80246b175c8,start
X-Google-Thread: 111a55,bbbaa80246b175c8,start
X-Google-Thread: 100a3b,bbbaa80246b175c8,start
X-Google-Thread: 104d7a,bbbaa80246b175c8,start
X-Google-Thread: 1143d9,bbbaa80246b175c8,start
X-Google-Thread: fa2dd,bbbaa80246b175c8,start
X-Google-Attributes:
gidf8760,gid111a55,gid100a3b,gid104d7a,gid1143d9,gidfa2dd,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!news.moat.net!pln-w!spln!dex!extra.newsguy.com!
newsp.newsguy.com!onyx.spiritone.com!atari
From: Bravo Sierra Computers <atari@aracnet.com>
Newsgroups:
comp.sys.atari.8bit,comp.sys.atari.st,rec.games.video.atari,rec.games.video.classi
c,rec.games.video.marketplace,pdx.forsale
Subject: FS: ALL Atari Games/Software 20% off!
Date: Fri, 24 Feb 2006 03:01:47 -0800
Organization: http://extra.newsguy.com
Lines: 25
Message-ID: <Pine.LNX.4.44.0602240259340.7213-100000@onyx.spiritone.com>
NNTP-Posting-Host: p-963.newsdawg.com
Mime-Version: 1.0
Content-Type: TEXT/PLAIN; charset=US-ASCII
X-X-Sender: atari@onyx.spiritone.com
Xref: g2news1.google.com comp.sys.atari.8bit:2395 comp.sys.atari.st:1981
rec.games.video.atari:204 rec.games.video.classic:3445
rec.games.video.marketplace:397 pdx.forsale:595

ATTENTION Atari customers. I'm buying out an Atari dealer, cleaning out
his ST software. Then Atari 8 Bit & Jaguar! I've paid for 80% of ST Games/
software & received 60% of ST Games/software so far! About 400 NEW Games!
If this works out I'll buy out his 8 Bit and Jaguar stock! I need to make
shelf room for NEW inventory and raise the capital to buy more Atari. If
you would like to help save Good Ataris from extinction, buy ANY Games/
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http://www.aracnet.com/~atari/specials.htm Details on Sales!

I've got a fast turnaround rate. Usually, Once I receive payment your
order goes out the same day. Customers love the speedy service! I have
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http://BenSells.Atari.org Catalogs can be attached to,Requested by & Received
Through E-Mail at Atari@aracnet.com or BenSells@Atari.org and Please Specify

Atari 8 Bit, ST, Jaguar and/or all 3! Or Call Ben anytime at (503)256-9974!!!

From 7593007740385232035
X-Google-Thread: f8760,a2b816a70ec48e74,start
X-Google-Thread: 111a55,a2b816a70ec48e74,start
X-Google-Thread: fa2dd,a2b816a70ec48e74,start
X-Google-Attributes: gidf8760,gid111a55,gidfa2dd,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news3.google.com!newshub.sdsu.edu!pln-e!
spln!lex!extra.newsguy.com!newsp.newsguy.com!onyx.spiritone.com!atari
From: Bravo Sierra Computers <atari@aracnet.com>
Newsgroups: comp.sys.atari.8bit,comp.sys.atari.st,pdx.forsale
Subject: AD: E-Mail/Mailing Lists & Atari Survey!
Date: Fri, 24 Feb 2006 03:04:07 -0800
Organization: http://extra.newsguy.com
Lines: 18
Message-ID: <Pine.LNX.4.44.0602240301560.7213-100000@onyx.spiritone.com>
NNTP-Posting-Host: p-767.newsdawg.com
Mime-Version: 1.0
Content-Type: TEXT/PLAIN; charset=US-ASCII
X-X-Sender: atari@onyx.spiritone.com
Xref: g2news1.google.com comp.sys.atari.8bit:2396 comp.sys.atari.st:1982
pdx.forsale:596

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Bravo Sierra Computers Atari Resale or the Portland Atari Club, Goto:

http://www.aracnet.com/~atari/maillist.htm   Mail lists and surveys!

I cant read your mind, so fill out the survey so I can get to know you. It
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the Atari Survey on my Contact Page! Goto my Link above. Thank You.

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Atari@aracnet.com. If you can't reach me, see my info at the Bottom!

Atari Jaguar, 8 Bit and ST Games/Software, Hardware/Accessories & References/
Books. FREE Catalogs on Ben's Domain at http://BensCatalogs.Atari.org or at
http://BenSells.Atari.org Catalogs can be attached to,Requested by & Received
Through E-Mail at Atari@aracnet.com or BenSells@Atari.org and Please Specify
Atari 8 Bit, ST, Jaguar and/or all 3! Or Call Ben anytime at (503)256-9974!!!

From 6246326939580901749
X-Google-Thread: f8760,3009c945d7d7f0f2
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news3.google.com!news.glorb.com!
newshub.sdsu.edu!elnk-nf2-pas!newsfeed.earthlink.net!
stamper.news.pas.earthlink.net!newsread3.news.pas.earthlink.net.POSTED!ccf20f92!

not-for-mail
From: Rick Cortese <ricortes@earthlink.net>
User-Agent: Mozilla/5.0 (Windows; U; Windows NT 5.1; en-US; rv:1.6) Gecko/20040113
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit
Subject: Re: Changing the screen color/luminance on an OS?
References: <1140478418.523557.220770@g14g2000cwa.googlegroups.com>
<1140492088.581210.45100@g47g2000cwa.googlegroups.com>
<1140523319.205104.284330@o13g2000cwo.googlegroups.com> <dtgkji$7kq$1@srv.cyf-
kr.edu.pl> <sf0Lf.2769$VI6.448@newsread1.news.pas.earthlink.net>
<1140753523.091655.159130@p10g2000cwp.googlegroups.com>
In-Reply-To: <1140753523.091655.159130@p10g2000cwp.googlegroups.com>
Content-Type: text/plain; charset=us-ascii; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 43
Message-ID: <c1ILf.488$6I.360@newsread3.news.pas.earthlink.net>
Date: Fri, 24 Feb 2006 18:13:28 GMT
NNTP-Posting-Host: 4.246.48.109
X-Complaints-To: abuse@earthlink.net
X-Trace: newsread3.news.pas.earthlink.net 1140804808 4.246.48.109 (Fri, 24 Feb
2006 10:13:28 PST)
NNTP-Posting-Date: Fri, 24 Feb 2006 10:13:28 PST
Organization: EarthLink Inc. -- http://www.EarthLink.net
Xref: g2news1.google.com comp.sys.atari.8bit:2397

stephensheppard@hotmail.com wrote:
> Rick Cortese wrote:
>
>>Sc0rpi0 wrote:
>>
>>>Larry:
>>>
>>>
>>>
>>>>Yes,
>>>>those checksums could be tricky.
>>>
>>>
>>>If you changing anything in ROM just calculate new chksums
>>>and change it too
>>
>>Back when I was fooling with OS code I found it easiest to just disable
>>the checksum. I can't remember how/where I did it, just a couple of NOPs
>>or something in the checksum code. I'm pretty sure at least one of the
>>Wooley hacks includes a where and how to that he used for his modified OS.
>
>
> I tried just CLC, RTS at $FF73 and $FF92, the checksum verify routines,
> but that didn't completely work.
>
> Kind of strange, for Atari800Win Plus it worked but in my 800XL it only
> partially worked. By that I mean, if I install a game cartridge all is

> fine but if I try to boot with no cartridge or with a programming
> cartridge (BASIC, ASM ED, etc) the 800XL just boots to a blank desktop
> with the block cursor in the upper left-hand corner. No disk I/O and
> no sounds.
>
> I'd like to try NOPs but I don't understand why a simple CLC and RTS
> didn't work so I'm also not sure what instructions are safe to replace
> with NOPs.

Memory is to foggy now but I seem to recall the checksum code I hacked
did just a bit more then the checksum. That is it does the checksum and
initializes some other values.

Anyway, Shawn just posted the spot for the XL OS to NOP. I do recall the
code is identical in the 800/400 OS, just in a different location, so
you can just search for the byte sequence to find it.

From 3318773793522295209
X-Google-Thread: 103c3f,701b2d562783c8e5
X-Google-Thread: 105753,701b2d562783c8e5
X-Google-Thread: f4600,701b2d562783c8e5
X-Google-Thread: f8760,701b2d562783c8e5
X-Google-Thread: 10d0b7,701b2d562783c8e5
X-Google-Attributes: gid103c3f,gid105753,gidf4600,gidf8760,gid10d0b7,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!newscon06.news.prodigy.com!prodigy.net!newspeer.monmouth.com!
newsfeed.yul.equant.net!newsfeed.uk.prserv.net!prserv.net!news.freedom2surf.net!
nntp-peering.plus.net!ptn-nntp-feeder02.plus.net!ptn-nntp-spool01.plus.net!ptn-
nntp-reader03.plus.net!not-for-mail
Newsgroups:
comp.sys.apple2,comp.sys.cbm,comp.sys.sinclair,comp.sys.atari.8bit,comp.os.cpm
Date: Tue, 7 Feb 2006 22:45:58 +0000
From: "Nick Humphries, via obd" <nickjunk@egyptus.co.uk>
Subject: Re: life extension of old computers thanks to opensource Contiki
In-Reply-To: <1139271048.069067.137730@g43g2000cwa.googlegroups.com>
Message-ID: <Pine.LNX.4.61.0602072244230.4514@obd.egyptus.co.uk>
References: <1139071994.414820.219120@o13g2000cwo.googlegroups.com>
 <43e77ba6$0$11071$e4fe514c@news.xs4all.nl>
<1139248371.323106.207550@g44g2000cwa.googlegroups.com>
   <43e7b6fe$0$58111$742ec2ed@news.sonic.net>
<op.s4krj9nqe4q9qo@thesmog.mshome.net>
   <jg3lb3-haj.ln1@ridcully.fsnet.co.uk>
<1139271048.069067.137730@g43g2000cwa.googlegroups.com>
MIME-Version: 1.0
Content-Type: TEXT/PLAIN; charset=US-ASCII; format=flowed
Lines: 25
Organization: Customer of PlusNet plc (http://www.plus.net)
NNTP-Posting-Host: 25132009.ptn-nntp-reader03.plus.net
X-Trace:
DXC=_DBcCJ`X\7fg2_3e^YPGEoigd3Y`7Rb;n@`8gV4CC7Ig[;]E95PbjilYjc:0h5Q52o=>H0eX@gSho[
KaN2UR65]o

X-Complaints-To: abuse@plus.net
Xref: g2news1.google.com comp.sys.apple2:4318 comp.sys.cbm:10261
comp.sys.sinclair:6004 comp.sys.atari.8bit:2197 comp.os.cpm:1202

On Tue, 6 Feb 2006 zwsdotcom@gmail.com wrote:

>
> spi...@freenet.co.uk wrote:
>
>>> Oh oh! I think I know GCC's friends. It's Mr. lint and Mr. grep right? :-)
>>
>> You forgot mr make, mr bison and mr autoconf
>
> You must be a programmer of unparalleled skills and not much interest
> in low-level detail.
>
> I create this psychological profile on the basis of the fact that you
> neglected to mention Messyrs. gdb and gas.

OK, now I'm scared. I'm a huge fan of Linux and FLOSS in general, but not
even the most reclusive part of me would claim that these are friends of
mine who have had the priviledge of penetrating my inner circle...

--
Nick Humphries, nick@egyptus.co.uk http://www.egyptus.co.uk/
Your Sinclair Rock'n'Roll Years http://www.ysrnry.co.uk/
YSRnRY documentary (1985 OUT NOW) http://www.ysrnry.co.uk/tvprog/
The Tipshop http://www.the-tipshop.co.uk/

From -7031449260768462451
X-Google-Thread: 103c3f,701b2d562783c8e5
X-Google-Thread: 105753,701b2d562783c8e5
X-Google-Thread: f4600,701b2d562783c8e5
X-Google-Thread: f8760,701b2d562783c8e5
X-Google-Thread: 10d0b7,701b2d562783c8e5
X-Google-Attributes: gid103c3f,gid105753,gidf4600,gidf8760,gid10d0b7,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news4.google.com!news2.volia.net!
news.germany.com!news-stu1.dfn.de!news-fra1.dfn.de!newscore.univie.ac.at!
newsfeed.aon.at!newsreader02.highway.telekom.at!not-for-mail
From: "Daniel Mandic" <daniel_mandic@ping.at>
Subject: Re: life extension of old computers thanks to opensource Contiki
Newsgroups:
comp.sys.apple2,comp.sys.cbm,comp.sys.sinclair,comp.sys.atari.8bit,comp.os.cpm
References: <1139071994.414820.219120@o13g2000cwo.googlegroups.com>
<43e77ba6$0$11071$e4fe514c@news.xs4all.nl>
<1139248371.323106.207550@g44g2000cwa.googlegroups.com>
<43e7b6fe$0$58111$742ec2ed@news.sonic.net> <op.s4krj9nqe4q9qo@thesmog.mshome.net>
<jg3lb3-haj.ln1@ridcully.fsnet.co.uk>
<1139271048.069067.137730@g43g2000cwa.googlegroups.com>
User-Agent: XanaNews/1.17.6

MIME-Version: 1.0
Content-Type: text/plain; charset=iso-8859-1
Date: 07 Feb 2006 22:57:50 GMT
Lines: 29
Message-ID: <43e925ed$0$6922$91cee783@newsreader02.highway.telekom.at>
NNTP-Posting-Host: 62.47.10.241
X-Trace: 1139353070 newsreader02.highway.telekom.at 6922 62.47.10.241:34583
Xref: g2news1.google.com comp.sys.apple2:4319 comp.sys.cbm:10262
comp.sys.sinclair:6005 comp.sys.atari.8bit:2198 comp.os.cpm:1203

zwsdotcom@gmail.com wrote:

>
> spi...@freenet.co.uk wrote:
>
> > > Oh oh! I think I know GCC's friends. It's Mr. lint and Mr. grep
> > > right? :-)
> >
> > You forgot mr make, mr bison and mr autoconf
>
> You must be a programmer of unparalleled skills and not much interest
> in low-level detail.
>
> I create this psychological profile on the basis of the fact that you
> neglected to mention Messyrs. gdb and gas.

Hi!

What is Messyrs. gdb and gas?

Best Regards,

Daniel Mandic

From -5632527564471214878
X-Google-Thread: 103c3f,701b2d562783c8e5
X-Google-Thread: 105753,701b2d562783c8e5
X-Google-Thread: f4600,701b2d562783c8e5
X-Google-Thread: f8760,701b2d562783c8e5
X-Google-Thread: 10d0b7,701b2d562783c8e5
X-Google-Attributes: gid103c3f,gid105753,gidf4600,gidf8760,gid10d0b7,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!proxad.net!proxad.net!
62.253.162.218.MISMATCH!news-in.ntli.net!newsrout1-win.ntli.net!ntli.net!
news.highwinds-media.com!newspeer1-win.ntli.net!newsfe3-win.ntli.net.POSTED!
53ab2750!not-for-mail

Reply-To: "Dunny" <paul.dunn@gmail.com>
From: "Dunny" <paul.dunn4@ntlworld.com>
Newsgroups:
comp.sys.apple2,comp.sys.cbm,comp.sys.sinclair,comp.sys.atari.8bit,comp.os.cpm
References: <1139071994.414820.219120@o13g2000cwo.googlegroups.com>
<43e77ba6$0$11071$e4fe514c@news.xs4all.nl>
<1139248371.323106.207550@g44g2000cwa.googlegroups.com>
<43e7b6fe$0$58111$742ec2ed@news.sonic.net>
<op.s4krj9nqe4q9qo@thesmog.mshome.net> <jg3lb3-haj.ln1@ridcully.fsnet.co.uk>
<1139271048.069067.137730@g43g2000cwa.googlegroups.com>
<Pine.LNX.4.61.0602072244230.4514@obd.egyptus.co.uk>
Subject: Re: life extension of old computers thanks to opensource Contiki
Lines: 14
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Response
Message-ID: <lV9Gf.8293$37.5418@newsfe3-win.ntli.net>
Date: Tue, 07 Feb 2006 23:18:41 GMT
NNTP-Posting-Host: 81.106.113.14
X-Complaints-To: http://www.ntlworld.com/netreport
X-Trace: newsfe3-win.ntli.net 1139354321 81.106.113.14 (Tue, 07 Feb 2006 23:18:41
GMT)
NNTP-Posting-Date: Tue, 07 Feb 2006 23:18:41 GMT
Organization: ntl Cablemodem News Service
Xref: g2news1.google.com comp.sys.apple2:4320 comp.sys.cbm:10263
comp.sys.sinclair:6007 comp.sys.atari.8bit:2199 comp.os.cpm:1204

Nick Humphries, via obd wrote:

> not even the most reclusive part of me would claim that these are
> friends of mine who have had the priviledge of penetrating my inner
> circle...

F'nar!

D.

From 3795256174603371591
X-Google-Thread: 103c3f,701b2d562783c8e5
X-Google-Thread: 105753,701b2d562783c8e5
X-Google-Thread: f4600,701b2d562783c8e5
X-Google-Thread: f8760,701b2d562783c8e5
X-Google-Thread: 10d0b7,701b2d562783c8e5
X-Google-Attributes: gid103c3f,gid105753,gidf4600,gidf8760,gid10d0b7,public
X-Google-Language: ENGLISH,ASCII-7-bit

Path: g2news1.google.com!news1.google.com!news3.google.com!news.glorb.com!
newsgate.cistron.nl!feeder.enertel.nl!nntpfeed-01.ops.asmr-01.energis-idc.net!
216.196.110.149.MISMATCH!border2.nntp.ams.giganews.com!
border1.nntp.ams.giganews.com!nntp.giganews.com!proxad.net!news.clara.net!
wagner.news.clara.net!195.245.201.10.MISMATCH!monkeydust.news.clara.net!
eunomia.uk.clara.net
From: Chris Cowley <chrrris@gmail.com>
Newsgroups:
comp.sys.apple2,comp.sys.cbm,comp.sys.sinclair,comp.sys.atari.8bit,comp.os.cpm
Subject: Re: life extension of old computers thanks to opensource Contiki
Date: Tue, 07 Feb 2006 23:21:03 +0000
Message-ID: <ukaiu19fjskaidt50qhat123e34sffi96c@4ax.com>
References: <1139071994.414820.219120@o13g2000cwo.googlegroups.com>
<43e77ba6$0$11071$e4fe514c@news.xs4all.nl>
<1139248371.323106.207550@g44g2000cwa.googlegroups.com>
<43e7b6fe$0$58111$742ec2ed@news.sonic.net> <op.s4krj9nqe4q9qo@thesmog.mshome.net>
<jg3lb3-haj.ln1@ridcully.fsnet.co.uk>
<1139271048.069067.137730@g43g2000cwa.googlegroups.com>
<43e925ed$0$6922$91cee783@newsreader02.highway.telekom.at>
X-Newsreader: Forte Agent 1.93/32.576 English (American)
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
X-Complaints-To: abuse@clara.net (please include full headers)
X-Trace: 5332e33831ee0c082b33921333d675413fe0181687503244923387784 3e92b5f
NNTP-Posting-Date: Tue, 07 Feb 2006 23:21:03 +0000
Lines: 10
Xref: g2news1.google.com comp.sys.apple2:4323 comp.sys.cbm:10266
comp.sys.sinclair:6011 comp.sys.atari.8bit:2200 comp.os.cpm:1205

On 07 Feb 2006 22:57:50 GMT, "Daniel Mandic" <daniel_mandic@ping.at>
wrote:

>> I create this psychological profile on the basis of the fact that you
>> neglected to mention Messyrs. gdb and gas.
>
>What is Messyrs. gdb and gas?

http://www.justfuckinggoogleit.com/search?q=gdb+gas

From 7892522675057729956
X-Google-Thread: f8760,ff135dff4406ba13
X-Google-Thread: 10c818,ff135dff4406ba13
X-Google-Thread: 104d7a,ff135dff4406ba13
X-Google-Attributes: gidf8760,gid10c818,gid104d7a,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news3.google.com!news.glorb.com!
newsfeed-east.nntpserver.com!nntpserver.com!statler.nntpserver.com!atl-
c06.usenetserver.com!news.usenetserver.com!nf3.bellglobal.com!nf1.bellglobal.com!
nf2.bellglobal.com!news20.bellglobal.com.POSTED!not-for-mail
From: "ron saarna" <dukie@sympatico.ca>

Newsgroups: comp.sys.atari.8bit,alt.games.atari,rec.games.video.classic
References: <1136233533.386339.167090@o13g2000cwo.googlegroups.com>
<ds8i82vpl1@lust.ihug.co.nz>
Subject: Re: would this have saved atari?
Lines: 45
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1158
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1165
Message-ID: <CT9Gf.17298$1e5.417653@news20.bellglobal.com>
Date: Tue, 7 Feb 2006 18:17:46 -0500
NNTP-Posting-Host: 65.93.219.4
X-Complaints-To: abuse@sympatico.ca
X-Trace: news20.bellglobal.com 1139354210 65.93.219.4 (Tue, 07 Feb 2006 18:16:50
EST)
NNTP-Posting-Date: Tue, 07 Feb 2006 18:16:50 EST
Organization: Bell Sympatico
Xref: g2news1.google.com comp.sys.atari.8bit:2201 alt.games.atari:34
rec.games.video.classic:3211

"Your Name Here=Harvey" <kiwi@ing.notin.aus> wrote in message
news:ds8i82vpl1@lust.ihug.co.nz...

> When the Atari 400 and 800 computers were designed - I personally think
> that the 400's keyboard was it's letdown. If they had the foresight
> to have had that keyboard upgradeable, and to enable a cheaper 800
computer
> to get to the market, more consumers would have been enticed to the
> Atari Computers, rather than to Apple or Commodore, etc.

Just as a point of note: When purchasing my 400, there was the option for a
touch keyboard instead instead of the membrane, which I chose. It cost more,
and there was also a memory upgrade for about enough to place my 400 $175
cheaper than the 800. I figured I could live without two cartridge slots.
They were all possibly aftermarket items, but you could never tell by the
look and performance. But these were the days when a "computer store" pretty
much only dealt with one line, and was a hole in the wall.

> Overseas the Atari Computers were very much overpriced with an importers
> markup profit added to it, which made it horribly expensive, and this
> continued for some years. And only with the decline of Atari, and the
> appearance of so many competiting computers, did the price finally drop
> to more affordable levels. If a cheaper pricing strategy was done at the
> very earliest opportunity, Atari could have developed years of dominance
> before the likes of the C64, Spectrum, BBC etc appeared.

Possibly. I like to think of this situation as the same thing that MSoft is
doing with the Xbox360 pricing scheme. I hope they have learned the lessons
past, or at least think the market has moved beyond the 80's. It is their
game to play, I guess. Now all computers are readily available, in most
stores. (except Apple, but that is a boutique). Why give a dumbed down
version of your flagship product? This can only serve to antagonize

customers.

> They should have realised what they had, at the time.
> The Atari 400/800 computers were ahead for their time, and they should
> have taken advantage of that lead.

Hindsight is 20:20, and so are my comments. Yes they should have, as Apple
was the only other game in town (ignoring PC jr,, which tanked). In my day,
the Vic was the only serious competition when it came to purchasing
decisions, but really?

From -5375177341361699086
X-Google-Thread: f8760,74d6df526a38898f
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news1.google.com!news3.google.com!
newshub.sdsu.edu!peer01.west.cox.net!cox.net!p01!dukeread06.POSTED!53ab2750!not-
for-mail
Reply-To: "Docrotcod" <rahbart@cox.net>
From: "Docrotcod" <rahbart@cox.net>
Newsgroups: comp.sys.atari.8bit
References: <ToSBf.320229$0l5.120850@dukeread06>
<43e8472d$0$7995$a15e20c9@news.newsgroupdirect.com>
Subject: Re: Another Atari BBS!
Lines: 33
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Response
Message-ID: <XlaGf.356382$0l5.216879@dukeread06>
Date: Tue, 7 Feb 2006 17:48:54 -0600
NNTP-Posting-Host: 70.185.224.53
X-Complaints-To: abuse@cox.net
X-Trace: dukeread06 1139356151 70.185.224.53 (Tue, 07 Feb 2006 18:49:11 EST)
NNTP-Posting-Date: Tue, 07 Feb 2006 18:49:11 EST
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:2202

Apparently I have a buggy version and I need to get an update from Steve
Carden. Will post a message on here after I get the update. Sorry about
that :(

Thomas

"Steve S." <j70141@hot-REMOVETHIS-mail.com> wrote in message
news:43e8472d$0$7995$a15e20c9@news.newsgroupdirect.com...
> fascinating,
> though I couldn't understand why my score for ruling prometheus remained
> at 0.

>
> "Docrotcod" <rahbart@cox.net> wrote in message
> news:ToSBf.320229$0l5.120850@dukeread06...
>> Well after somewhat popular demand, I have put my BBS back up.
>>
>> The Electric Cafe'
>>
>> Telnet over to thecafe.dtdns.net and use PORT 8888
>>
>> Everything is still intact. I have moved the equipment to my office to
>> make it a bit easier to manage.
>>
>> Thomas
>>
>
>
> --
> The Source For Premium Newsgroup Access
> Great Speed, Great Retention
> 1 GB/Day for only $8.95

From 1774262886685145247
X-Google-Thread: f8760,7077eb75fba8d61,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news3.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.ptd.net!news.ptd.net.POSTED!not-for-mail
NNTP-Posting-Date: Tue, 07 Feb 2006 18:49:52 -0600
From: "Scott S" <scottith@ptd.net>
Newsgroups: comp.sys.atari.8bit
Subject: looking for Atari Artist rom
Date: Tue, 7 Feb 2006 19:49:37 -0500
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <v6ycnYeQmdCs3XTeUSdV9g@ptd.net>
Lines: 3
NNTP-Posting-Host: 165.247.174.154
X-Trace: sv3-JSOqiezaLTu/AYW4ibUSNE5wIR3c3zA7adEDc/
ddTAzP5vxuzjhKmp+P3LoTPP2kOAY3nywALCFKXW4!
WtVB0ByEMzn9QMMaU6CPx65X77sMAS5S+dWac2YcZm+dRkKr2daAuquovt9uULR5qb0nR9fl/No=
X-Complaints-To: abuse@ptd.net
X-DMCA-Complaints-To: abuse@ptd.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32

Xref: g2news1.google.com comp.sys.atari.8bit:2203

Is this online anywhere?

From -8467009936114120114
X-Google-Thread: f8760,7077eb75fba8d61
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news3.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.ptd.net!news.ptd.net.POSTED!not-for-mail
NNTP-Posting-Date: Tue, 07 Feb 2006 19:13:27 -0600
From: "Scott S" <scottith@ptd.net>
Newsgroups: comp.sys.atari.8bit
References: <v6ycnYeQmdCs3XTeUSdV9g@ptd.net>
Subject: Re: looking for Atari Artist rom
Date: Tue, 7 Feb 2006 20:13:03 -0500
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Response
Message-ID: <SKicnUXBGZ4q2HTeUSdV9g@ptd.net>
Lines: 10
NNTP-Posting-Host: 165.247.174.187
X-Trace: sv3-
u2LYKIrDbgb50121FpqfARa4okfRXR1EHKO77yWxK1tChU9OWpNilraQdINoBOnGQk8ftk8gJtHHaU7!
mv3LXfqQK3V8aw/Ws79LS2g3XYX/iRiswR2mqVsdR4l1hmA/I5sE800uwb1uMkV8cXJLdBzTqMY=
X-Complaints-To: abuse@ptd.net
X-DMCA-Complaints-To: abuse@ptd.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2204

Michael Current just directed me to a site that has it:
http://www.strotmann.de/twiki/bin/view/APG/AtariMaxWithDos

"Scott S" <scottith@ptd.net> wrote in message
news:v6ycnYeQmdCs3XTeUSdV9g@ptd.net...
> Is this online anywhere?
>

From -470932773024705359
X-Google-Thread: f8760,ff135dff4406ba13

X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news3.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Tue, 07 Feb 2006 19:58:11 -0600
From: Preston Crow <pc-usenet05@crowcastle.net>
Subject: Re: would this have saved atari?
Date: Tue, 07 Feb 2006 20:58:11 -0500
User-Agent: Pan/0.14.2.91 (As She Crawled Across the Table)
Message-Id: <pan.2006.02.08.01.58.08.471959@crowcastle.net>
Newsgroups: comp.sys.atari.8bit
References: <1136233533.386339.167090@o13g2000cwo.googlegroups.com>
MIME-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-1
Content-Transfer-Encoding: 8bit
Lines: 23
NNTP-Posting-Host: 24.128.158.157
X-Trace: sv3-rPAHo+0VZ/ZQ8tv+uK4Udk/d+xMIKr3OsiKi6sxoNrxVlfzALIzSMW7/
DQSsJOFR4NzOnytHkliogIQ!aKotgnZL4zI7wZWLakYQxpuUMy/
LFmCW4amAP32S4waQmbmDqSEkej9124ymxDBLipZUsuCso5eJ!/dzcjopoUzm1ttKaMwQ=
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2205

What I would have liked to have seen is a better memory system, perhaps
with the 1200XL.

Imagine the system with a 20-bit memory bus (a 1MB address space).
Split memory into 4K segments. There would be 16 registers, such that the
top 4 bits of each 16-bit address would select a segment register to use
for the top 8-bits of the effective 20-bit address. Of course, a separate
set of registers would be used for graphics memory.

A clever re-write of the OS would allow it to be mostly out of the base
64K. DOS and BASIC could be included in the OS without using much RAM.
And if the design had been in place before the 400/800 were released, the
original OS could have been laid out to accommodate the bank selecting
without breaking compatibility (putting all jump tables in the same 4K and
such).

On the hardware side, they should have come out with a PBI-based floppy
drive at the same time as the 800XL was released. Perhaps a drive with
both interfaces, so that they would only have to market one to keep
supporting older systems. (Can you boot off of the PBI? You should be
able to; where are the programming specs for that? Why isn't there a
PBI2PC instead of just SIO2PC?)

From 6125367273844151001
X-Google-Thread: f8760,cc301e417b785f4b
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news4.google.com!newshub.sdsu.edu!sn-xt-sjc-02!sn-xt-sjc-01!sn-xt-sjc-07!sn-post-02!sn-post-01!supernews.com!corp.supernews.com!not-for-mail
From: "Greg Goodwin" <Greg.Goodwinp0.f2.n8.z8@fmlynet.org>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Atari Chat
Date: Mon, 07 Feb 2006 19:38:26
Organization: www.family-bbs.net [FamilyNet International]
Message-ID: <0032971c@familynet-international.org>
References: <f5O4dXX6MbiT-pn2-8u7VSh1yjDvk@draco.w2kserv.local>
X-Gateway: NewsGate v1.0 gamma 2 NNTP <-> FidoNet Gateway
X-FTNADDR: 8:8/2.0
X-Complaints-To: abuse@supernews.com
Lines: 76
Xref: g2news1.google.com comp.sys.atari.8bit:2206

FamilyNet International Newsgate

     Well, I'm getting this announcement out half an hour before the chat. :)

     See you there at 8 pm CST at...

telnet://216.240.173.22

(Or I think it is telnet://www.atarinews.net .. or net... I use the IP address myself.)

    Instructions briefly for first timers...

type...
bbs
bbs

Next login type name and password (if you don't have one it doesn't take long to get one.)

>enter<
t (talk)
c (chat)
(enter a chat name)
You're there!

> From: <kenames@pacbell.net>
> hi,
> I would just like to have the announcement made earlier in the day

> when the chat is going to happen. my memory is going so constant
> reminders never hurt me. :)
> Ken
> On Thu, 2 Feb 2006 13:19:46 UTC, "Greg Goodwin"
> <Greg.Goodwinp0.f2.n8.z8@fmlynet.org> wrote:
>> FamilyNet International Newsgate
>>
>> > From: bill@newbreedsoftware.com (William Kendrick)
>> > Greg Goodwin <Greg.Goodwinp0.f2.n8.z8@fmlynet.org> wrote:
>> >> This BBS was setup mainly for its chat feature... to give the guys
>> >> from the Atar i forum on Delphi a place to chat. We'll see how it
>> >> goes. A full BBS is obviousl y overkill but after trying a few web
>> >> based chat systems and the Atari web browser having a problem with
>> >> frames and refresh headers, this seemed like the next step
>>> Curious... have you thought about IRC? It can be done from a text terminal
>> > (e.g., if you have access to a Unix shell), and there are clients for
>> > most OSes. (I'm be surprised if there were no Atari ST IRC clients.)
>> > Of course, it doesn't have the nostalgic charm that a BBS has, but... :)
>> > --
>> > -bill!   Tux Paint 2006 wall calendar,
>> > bill@newbreedsoftware.com   CDROM, bumper sticker & apparel
>> > http://www.newbreedsoftware.com/   http://www.cafepress.com/newbreedsw
>>
>> You know of any good servers I can telnet into that has IRC? (I don't
>> think there is a IRC program for the Atari 8-bits yet).
>>
>> Other than that, you can also hit the java Ataritimes.com chat on Monday
>> nights too, but the Atarinews chat is for the most part, there already, and
> run
>> by an Atarian who is happy to run it. So why not?
>>
>> Naturally I liked the other chat room I was with around July of last
>> year... fun place, but last I heard went down. :(
>>
>> Doc Clu
>>
>> FamilyNet <> Internet Gated Mail
>> http://www.familynet-international.org
>>
> --

FamilyNet <> Internet Gated Mail
http://www.familynet-international.org

From 7011086120574122750
X-Google-Thread: f8760,350e828a5bddf181,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news3.google.com!news.glorb.com!atl-
c03.usenetserver.com!news.usenetserver.com!bigfeed3.bellsouth.net!
bigfeed.bellsouth.net!bignumber.bellsouth.net!news.bellsouth.net!

bignews2.bellsouth.net.POSTED!16d8a3f8!not-for-mail
From: "phantomm" <phantomm@bellsouth.net>
Newsgroups: comp.sys.atari.8bit
Subject: Atari 8-bit Picture and Sound Programs
Lines: 23
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <vudGf.1700$UD1.1423@bignews2.bellsouth.net>
X-Complaints-To: abuse@bellsouth.net
X-Abuse-Info: Please forward a copy of all headers for proper handling
X-Trace:
ogjnolidcdijhjikdbdpiflmbcekedmfhojhikkbagflhcbonbkgcdfhgkidfahhhaobbmddcppclcpbod
iminemoikmjlnlgohmojkmepakedikondgaoibgfbjpnobckeijfgolieoeefpkckonbdakjeedbgi
NNTP-Posting-Date: Tue, 07 Feb 2006 22:23:07 EST
Organization: BellSouth Internet Group
Date: Tue, 7 Feb 2006 22:26:05 -0500
Xref: g2news1.google.com comp.sys.atari.8bit:2207

Was wondering what are the best programs on the 8-bit Atari to view
pictures such as .GIF or some of the other popular formats?

Is there one that will display Atari ST 16 color pictures or better?

Also Sound and Music files, What are the best programs to play
Sound and Music files?

Any that will play Atari ST Digitized Sound files or other Digitized Sound
formats?

I remember one that would display .GIF pictures, but it was slow and thats
been a few years ago. Hoping something better has came along.

Phantom
phantomm@bellsouth.net

From 4630156059008838988
X-Google-Thread: f8760,242c28f34c464024,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news4.google.com!
border1.nntp.dca.giganews.com!border2.nntp.dca.giganews.com!nntp.giganews.com!
peer01.cox.net!cox.net!p01!dukeread07.POSTED!53ab2750!not-for-mail

From: "Mr. Lee" <bubba@biff.com>
Newsgroups: comp.sys.atari.8bit
Subject: FA: Ebay Atari XEGS Boxed and Large Group XL XE Game Carts!
Lines: 3
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2670
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2670
X-RFC2646: Format=Flowed; Original
Message-ID: <vcfGf.39881$bF.36133@dukeread07>
Date: Tue, 7 Feb 2006 23:21:58 -0600
NNTP-Posting-Host: 68.97.195.131
X-Complaints-To: abuse@cox.net
X-Trace: dukeread07 1139376027 68.97.195.131 (Wed, 08 Feb 2006 00:20:27 EST)
NNTP-Posting-Date: Wed, 08 Feb 2006 00:20:27 EST
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:2208

http://search.ebay.com/_W0QQsassZ2005klr650QQhtZ-1QQfrppZ50QQfsopZ1QQfsooZ1QQrdZ0?

From -5121951753091590253
X-Google-Thread: f8760,7ee2b38a0f85b6e8
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news4.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Tue, 07 Feb 2006 23:33:51 -0600
From: "David Bowden" <nospam@spamsux.org>
Newsgroups: comp.sys.atari.8bit
References: <1139346044.414137.315720@o13g2000cwo.googlegroups.com>
Subject: Re: TRADE ANYONE??
Date: Tue, 7 Feb 2006 23:33:57 -0600
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2670
X-RFC2646: Format=Flowed; Original
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2670
Message-ID: <U7mdnV0_yrQiH3TenZ2dnUVZ_tidnZ2d@comcast.com>
Lines: 21
NNTP-Posting-Host: 67.187.76.221
X-Trace: sv3-
WhspkVSOm+JrACJHmUNbAW19UNAZBtBNtvAIW0gmvflOPczODJgg+kodp+lDBczNLs34bx5HCp2pT47!
8ZWETojChKOuWlSRdJzTUwL5SUIUjuqYEAjOxJSo/yqQ3DSf3uuBhXlhuxMvpX0Wgr4BZX44EB2+!
Redtqip1tW9itTL/KiIjWA==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly

X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2209

"ramswell" <shifty_butch@hotmail.com> wrote in message
news:1139346044.414137.315720@o13g2000cwo.googlegroups.com...
> I got a COMMODORE 64 COMPUTER sitting here and I NED AN ATARI 1200XL!
> Anyone interested in TRADING????

I think you're barking up the wrong tree with this newsgroup, especially for
an even trade regarding those 2 computers.

>
>
> Charles
--
David Bowden
The Undead Mechanic.

AIM & Yahoo: UndeadMechanic

SPAM PROOF EMAIL ADDRESS: same as yahoo/AIM *AT* comcast *DOT* net

From -1288619932324299518
X-Google-Thread: f8760,350e828a5bddf181
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news4.google.com!news.glorb.com!
hwmnpeer01.lga!hwmedia!news.highwinds-media.com!hw-filter.lga!fe02.lga.POSTED!
53ab2750!not-for-mail
From: "Ronald J. Hall" <dark_lord@charter.net>
Organization: DarkForce!
Subject: Re: Atari 8-bit Picture and Sound Programs
User-Agent: Pan/0.14.2 (This is not a psychotic episode. It's a cleansing moment
of clarity.)
Message-Id: <pan.2006.02.08.05.49.37.30161@charter.net>
Newsgroups: comp.sys.atari.8bit
References: <vudGf.1700$UD1.1423@bignews2.bellsouth.net>
MIME-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-1
Content-Transfer-Encoding: 8bit
Lines: 18
X-Trace:
ejlmlnpfppkfdeplgnnijdkndndhmnfcdakdkdpaplpofjbbochlmphgamomajahffncgfnojaonepigpd
pabbaokdjkgenlidfbojinplgohcfiekecjdahmlkkcimgkmhe
NNTP-Posting-Date: Tue, 07 Feb 2006 22:37:21 MST
Date: Wed, 08 Feb 2006 00:49:37 -0500
Xref: g2news1.google.com comp.sys.atari.8bit:2210

On Tue, 07 Feb 2006 22:26:05 -0500, phantomm wrote:

> Was wondering what are the best programs on the 8-bit Atari to view
> pictures such as .GIF or some of the other popular formats?

Hi Phantom! :-)

Can't help with the sound stuff but I've heard nothing but good stuff
about this app:

http://rjespino.tripod.com/8bit/a8jdpeg/a8jdpeg.html

--
_/_/_/

Rick D.
reply to:webnews "a t " a8maestro.com as needed.

Jason Harmon wrote:

> Thanks for your help.
>
> This is the one version that I found on XL Search. The Omnimon ROM seems to
> work fine, however the Omniview ROM in the ZIP (hires.rom I assume), does
> not seem to work correctly. First the GR.0 text is a modified char set,
> which Omniview did not have. More importantly, calling the entry point to
> 80 column mode (X=USR(49152)), crashes Atari800WinPlus and does not work.
>
> Thanks.
>
> -Jason Harmon
>
> "Daniel Ko[illegible]mi[illegible]ski" <dely@GIN.SPAMERZE.tkdami.net> wrote in message
> news:drf99ujcb1@inews.gazeta.pl...
> > Jason Harmon napisa[illegible](a):
> >
> >> Does anyone out there have a working ROM image of the Omniview XL OS?
> >
> > I have ;)
> >
> > I have uploaded it here -> http://cyklon.be/OmniView.zip
> >
> > Greetings from cold Poland.
> >
> > dely

--
DO NOT REPLY TO ABOVE.
Use rld2006" a t "a8maestro.com(fixed) instead.

From -6033858934781482244
X-Google-Thread: f8760,e64f130e795479c0
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news3.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
news.giganews.com.POSTED!not-for-mail
NNTP-Posting-Date: Wed, 08 Feb 2006 01:12:11 -0600
Message-ID: <43E99B1C.A05AD9CF@a8maestro.com>
Date: Wed, 08 Feb 2006 01:17:48 -0600
From: Rick D <a8maestro@a8maestro.com>
X-Mailer: Mozilla 4.7 [en]C-CCK-MCD NSCPCD47 (Win98; I)
X-Accept-Language: en
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit

Subject: Re: XF551 Diagnostic
References: <HmYyf.44770$QW2.3340@dukeread08>
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 20
X-Trace: sv3-jY73wlc38Y41Asquf1ocdFt+WG/
Kz3867NkQ0itgMj1z7Zdtlt85LKB+9kaBS+lbSNB7DHy31X7ZkKH!
MdaaDDTvyJXaeS2snL7IjtPwtflvETtoLgSOBCXCSuhfGxPrj5jNsHtT
X-Complaints-To: abuse@giganews.com
X-DMCA-Notifications: http://www.giganews.com/info/dmca.html
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2212

Well, the obvious is to make sure the drive head is clean and that there is a
pressure pad under it.

Rick D.
--
DO NOT REPLY TO ABOVE.
Use webnews" a t "a8maestro.com(fixed) instead.

Jack Tseng wrote:

> Do you have any XF551 Diagnostic program to check the XF rom if XF rom is
> ok? Because the XF disk drive can not read/write/format the disk.... : (
> Any help?
>
> Thanks!
> Jack

From -2916675427830287929
X-Google-Thread: 103c3f,701b2d562783c8e5
X-Google-Thread: 105753,701b2d562783c8e5
X-Google-Thread: f4600,701b2d562783c8e5
X-Google-Thread: f8760,701b2d562783c8e5
X-Google-Thread: 10d0b7,701b2d562783c8e5
X-Google-Attributes: gid103c3f,gid105753,gidf4600,gidf8760,gid10d0b7,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!proxad.net!newsfeed.stueberl.de!
newsgate.cistron.nl!transit3.news.xs4all.nl!post.news.xs4all.nl!not-for-mail
Reply-To: "Peter de Vroomen" <peterv[at][spamblock]jaytown[dot]com>
From: "Peter de Vroomen" <peterv[at][spamblock]jaytown[dot]com>
Newsgroups:
comp.sys.apple2,comp.sys.cbm,comp.sys.sinclair,comp.sys.atari.8bit,comp.os.cpm
References: <1139071994.414820.219120@o13g2000cwo.googlegroups.com>

<43e77ba6$0$11071$e4fe514c@news.xs4all.nl>
<1139248371.323106.207550@g44g2000cwa.googlegroups.com>
<43e8725a$0$11075$e4fe514c@news.xs4all.nl>
<kvCdnTTBHtM2F3XenZ2dnUVZ_tidnZ2d@comcast.com>
<1139313721.917641.116310@g44g2000cwa.googlegroups.com>
<43e8c33a$0$11073$e4fe514c@news.xs4all.nl>
<1139328720.627077.101720@g14g2000cwa.googlegroups.com>
<43e91e0e$0$30437$5a62ac22@per-qv1-newsreader-01.iinet.net.au>
Subject: Re: life extension of old computers thanks to opensource Contiki
Date: Wed, 8 Feb 2006 10:57:59 +0100
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1106
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1106
Lines: 20
Message-ID: <43e9c0a7$0$11068$e4fe514c@news.xs4all.nl>
NNTP-Posting-Host: 213.84.147.46
X-Trace: 1139392680 news.xs4all.nl 11068 [::ffff:213.84.147.46]:63605
X-Complaints-To: abuse@xs4all.nl
Xref: g2news1.google.com comp.sys.apple2:4367 comp.sys.cbm:10296
comp.sys.sinclair:6019 comp.sys.atari.8bit:2213 comp.os.cpm:1216

> What Peter was getting at is that writing hand-optimised assembler is an
art
> form at the best of times, and doubly so an a RISC architecture. Someone
> cutting their teeth on assembler is much better off on a CISC than
worrying
> about the branch pipelines and shuffling data between 128 registers...

Right, exactly what I meant. :)

It's actually even worse. Most opcodes of modern RISC processors are
tailored to some specific high-level language (of course, mostly C or C++).
The high-level language compiler can optimize way better for these
processors than a programmer can do by hand. Typically, IF more optimization
is needed, the programmer needs to only optimize one or two simple routines.
Optimizing the rest of the code by hand just doesn't weigh up against the
time it costs.

PeterV

From -2276459097843126419
X-Google-Thread: 103c3f,701b2d562783c8e5
X-Google-Thread: 105753,701b2d562783c8e5
X-Google-Thread: f4600,701b2d562783c8e5
X-Google-Thread: f8760,701b2d562783c8e5
X-Google-Thread: 10d0b7,701b2d562783c8e5
X-Google-Attributes: gid103c3f,gid105753,gidf4600,gidf8760,gid10d0b7,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!proxad.net!newsfeed.stueberl.de!

newsgate.cistron.nl!transit3.news.xs4all.nl!post.news.xs4all.nl!not-for-mail
Reply-To: "Peter de Vroomen" <peterv[at][spamblock]jaytown[dot]com>
From: "Peter de Vroomen" <peterv[at][spamblock]jaytown[dot]com>
Newsgroups:
comp.sys.apple2,comp.sys.cbm,comp.sys.sinclair,comp.sys.atari.8bit,comp.os.cpm
References: <1139071994.414820.219120@o13g2000cwo.googlegroups.com>
<43e77ba6$0$11071$e4fe514c@news.xs4all.nl>
<1139248371.323106.207550@g44g2000cwa.googlegroups.com>
<43e8725a$0$11075$e4fe514c@news.xs4all.nl>
<kvCdnTTBHtM2F3XenZ2dnUVZ_tidnZ2d@comcast.com>
<1139313721.917641.116310@g44g2000cwa.googlegroups.com>
<43e8c33a$0$11073$e4fe514c@news.xs4all.nl>
<1139328720.627077.101720@g14g2000cwa.googlegroups.com>
<43e91e0e$0$30437$5a62ac22@per-qv1-newsreader-01.iinet.net.au>
<1139351651.646386.92720@o13g2000cwo.googlegroups.com>
Subject: Re: life extension of old computers thanks to opensource Contiki
Date: Wed, 8 Feb 2006 11:04:39 +0100
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1106
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1106
Lines: 24
Message-ID: <43e9c237$0$11067$e4fe514c@news.xs4all.nl>
NNTP-Posting-Host: 213.84.147.46
X-Trace: 1139393079 news.xs4all.nl 11067 [::ffff:213.84.147.46]:62051
X-Complaints-To: abuse@xs4all.nl
Xref: g2news1.google.com comp.sys.apple2:4368 comp.sys.cbm:10297
comp.sys.sinclair:6020 comp.sys.atari.8bit:2214 comp.os.cpm:1217

> Learning to code in ARM assembler is by no means a useless skill, as it
> is directly applicable to modern-day engineering tasks.

No, of course not, but optimizing for a RISC processor is simply more challenging than optimizing for a CISC processor. If you want to learn assembly, it's best to start with a CISC processor, learn the basics, and then step up to the RISC processor.

Hand-optimization will allways be needed, and a good programmer can probably optimize the code better than a compiler can. But hand-optimization only applies to small pieces of the code, like Interrupt Service Routines. Generally a program consists of more than just an ISR :).

And about 'RISC architecture'... Of course these days the differences between RISC and CISC are pretty muddy. A Pentium 4 processor has all the characteristics of a RISC processor, but it still has a CISC instruction set. So does the AVR. The PIC, however, has an instruction set that is really RISC. Very limited, but every instruction is executed very fast. Often you need more than one instruction to accomplish something a CISC processor does in one instruction.

PeterV

From 2212734215155751925
X-Google-Thread: 103c3f,701b2d562783c8e5
X-Google-Thread: 105753,701b2d562783c8e5
X-Google-Thread: f4600,701b2d562783c8e5
X-Google-Thread: f8760,701b2d562783c8e5
X-Google-Thread: 10d0b7,701b2d562783c8e5
X-Google-Attributes: gid103c3f,gid105753,gidf4600,gidf8760,gid10d0b7,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!proxad.net!newsfeed.stueberl.de!
newsgate.cistron.nl!transit4.news.xs4all.nl!post.news.xs4all.nl!not-for-mail
Reply-To: "Peter de Vroomen" <peterv[at][spamblock]jaytown[dot]com>
From: "Peter de Vroomen" <peterv[at][spamblock]jaytown[dot]com>
Newsgroups:
comp.sys.apple2,comp.sys.cbm,comp.sys.sinclair,comp.sys.atari.8bit,comp.os.cpm
References: <1139071994.414820.219120@o13g2000cwo.googlegroups.com>
<43e77ba6$0$11071$e4fe514c@news.xs4all.nl>
<1139248371.323106.207550@g44g2000cwa.googlegroups.com>
<43e8725a$0$11075$e4fe514c@news.xs4all.nl>
<kvCdnTTBHtM2F3XenZ2dnUVZ_tidnZ2d@comcast.com>
<1139313721.917641.116310@g44g2000cwa.googlegroups.com>
<43e8c33a$0$11073$e4fe514c@news.xs4all.nl>
<1139328720.627077.101720@g14g2000cwa.googlegroups.com>
<43e91e0e$0$30437$5a62ac22@per-qv1-newsreader-01.iinet.net.au>
<1139351651.646386.92720@o13g2000cwo.googlegroups.com>
<43e9213f$0$3663$5a62ac22@per-qv1-newsreader-01.iinet.net.au>
<1139352357.148718.259830@g43g2000cwa.googlegroups.com>
Subject: Re: life extension of old computers thanks to opensource Contiki
Date: Wed, 8 Feb 2006 11:06:56 +0100
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1106
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1106
Lines: 16
Message-ID: <43e9c2c0$0$11073$e4fe514c@news.xs4all.nl>
NNTP-Posting-Host: 213.84.147.46
X-Trace: 1139393216 news.xs4all.nl 11073 [::ffff:213.84.147.46]:65213
X-Complaints-To: abuse@xs4all.nl
Xref: g2news1.google.com comp.sys.apple2:4369 comp.sys.cbm:10298
comp.sys.sinclair:6021 comp.sys.atari.8bit:2215 comp.os.cpm:1218

> > > AVR is a RISC architecture too, albeit an 8-bit one. Ditto MSP430
> > > (16-bit RISC). Nobody would suggest that it is silly to learn these
> > > assembly languages.
> >
> > Silly? Of course not! The best for a newbie? IMHO - not!
>
> ?!! AVR is ROUTINELY used in introductory-level educational courses
> (assembly language).

AVR is indeed suited for beginners. Don't know about the MSP430. But I'd say
that the ARM is not for beginners. And I think Mark meant the ARM when he

gave his comment :).

PeterV

From 2427519917946167770
X-Google-Thread: 103c3f,701b2d562783c8e5
X-Google-Thread: 105753,701b2d562783c8e5
X-Google-Thread: f4600,701b2d562783c8e5
X-Google-Thread: f8760,701b2d562783c8e5
X-Google-Thread: 10d0b7,701b2d562783c8e5
X-Google-Attributes: gid103c3f,gid105753,gidf4600,gidf8760,gid10d0b7,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!proxad.net!news.tele.dk!news.tele.dk!
small.news.tele.dk!newsgate.cistron.nl!transit4.news.xs4all.nl!
post.news.xs4all.nl!not-for-mail
Reply-To: "Peter de Vroomen" <peterv[at][spamblock]jaytown[dot]com>
From: "Peter de Vroomen" <peterv[at][spamblock]jaytown[dot]com>
Newsgroups:
comp.sys.apple2,comp.sys.cbm,comp.sys.sinclair,comp.sys.atari.8bit,comp.os.cpm
References: <1139071994.414820.219120@o13g2000cwo.googlegroups.com>
Subject: Re: life extension of old computers thanks to opensource Contiki
Date: Wed, 8 Feb 2006 11:12:00 +0100
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1106
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1106
Lines: 10
Message-ID: <43e9c3f0$0$11064$e4fe514c@news.xs4all.nl>
NNTP-Posting-Host: 213.84.147.46
X-Trace: 1139393520 news.xs4all.nl 11064 [::ffff:213.84.147.46]:63017
X-Complaints-To: abuse@xs4all.nl
Xref: g2news1.google.com comp.sys.apple2:4370 comp.sys.cbm:10299
comp.sys.sinclair:6022 comp.sys.atari.8bit:2216 comp.os.cpm:1219

Hmmm.

In comp.sys.apple2, somebody posted a link to this chip:
http://www.winbond-usa.com/mambo/content/view/286/523/#ProductSelectionGuide

This chip is just WAITING for a port of Contiki, I'd say :).

PeterV

From 1485717030709928453
X-Google-Thread: 103c3f,701b2d562783c8e5
X-Google-Thread: 105753,701b2d562783c8e5
X-Google-Thread: f4600,701b2d562783c8e5

X-Google-Thread: f8760,701b2d562783c8e5
X-Google-Thread: 10d0b7,701b2d562783c8e5
X-Google-Attributes: gid103c3f,gid105753,gidf4600,gidf8760,gid10d0b7,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!nntp.waia.asn.au!
203.59.27.186.MISMATCH!newsfeed.iinet.net.au!newsfeed.iinet.net.au!per-qv1-
newsstorage1.iinet.net.au!per-qv1-newsstorage1.iinet.net.au!per-qv1-
newsreader-01.iinet.net.au!not-for-mail
Date: Wed, 08 Feb 2006 22:20:46 +1100
From: Mark McDougall <msmcdoug@no.spam.iinet>
User-Agent: Mozilla Thunderbird 1.0.7 (Windows/20050923)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups:
comp.sys.apple2,comp.sys.cbm,comp.sys.sinclair,comp.sys.atari.8bit,comp.os.cpm
Subject: Re: life extension of old computers thanks to opensource Contiki
References: <1139071994.414820.219120@o13g2000cwo.googlegroups.com>
<43e9c3f0$0$11064$e4fe514c@news.xs4all.nl>
In-Reply-To: <43e9c3f0$0$11064$e4fe514c@news.xs4all.nl>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 15
Message-ID: <43e9d3f9$0$3658$5a62ac22@per-qv1-newsreader-01.iinet.net.au>
NNTP-Posting-Host: 203.166.253.36
X-Trace: 1139397625 per-qv1-newsreader-01.iinet.net.au 3658 203.166.253.36
Xref: g2news1.google.com comp.sys.apple2:4373 comp.sys.cbm:10302
comp.sys.sinclair:6026 comp.sys.atari.8bit:2217 comp.os.cpm:1220

Peter de Vroomen wrote:

> In comp.sys.apple2, somebody posted a link to this chip:
> http://www.winbond-usa.com/mambo/content/view/286/523/#ProductSelectionGuide
>
> This chip is just WAITING for a port of Contiki, I'd say :).

This is the same processor as the SNES (Super Nintendo Entertainment System)
- albeit slightly faster ;)

Regards,

--
| Mark McDougall | "Electrical Engineers do it
| <http://members.iinet.net.au/~msmcdoug> | with less resistance!"

From -5443949692139009468
X-Google-Thread: 103c3f,701b2d562783c8e5
X-Google-Thread: 105753,701b2d562783c8e5
X-Google-Thread: f4600,701b2d562783c8e5
X-Google-Thread: f8760,701b2d562783c8e5
X-Google-Thread: 10d0b7,701b2d562783c8e5
X-Google-Attributes: gid103c3f,gid105753,gidf4600,gidf8760,gid10d0b7,public

X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!z14g2000cwz.googlegroups.com!not-for-mail
From: zwsdotcom@gmail.com
Newsgroups:
comp.sys.apple2,comp.sys.cbm,comp.sys.sinclair,comp.sys.atari.8bit,comp.os.cpm
Subject: Re: life extension of old computers thanks to opensource Contiki
Date: 8 Feb 2006 04:23:33 -0800
Organization: http://groups.google.com
Lines: 21
Message-ID: <1139401413.586224.283840@z14g2000cwz.googlegroups.com>
References: <1139071994.414820.219120@o13g2000cwo.googlegroups.com>
   <43e9c3f0$0$11064$e4fe514c@news.xs4all.nl>
NNTP-Posting-Host: 199.62.8.252
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1139401418 4330 127.0.0.1 (8 Feb 2006 12:23:38 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Wed, 8 Feb 2006 12:23:38 +0000 (UTC)
In-Reply-To: <43e9c3f0$0$11064$e4fe514c@news.xs4all.nl>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.1; SV1; .NET CLR 1.1.4322; .NET CLR 2.0.50727),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: z14g2000cwz.googlegroups.com; posting-host=199.62.8.252;
   posting-account=43mfEgwAAABU_xsCJ6QO1h1HhY5Bd0mr
Xref: g2news1.google.com comp.sys.apple2:4375 comp.sys.cbm:10306
comp.sys.sinclair:6028 comp.sys.atari.8bit:2218 comp.os.cpm:1221

Peter de Vroomen wrote:

> In comp.sys.apple2, somebody posted a link to this chip:
> http://www.winbond-usa.com/mambo/content/view/286/523/#ProductSelectionGuide
>
> This chip is just WAITING for a port of Contiki, I'd say :).

Hardly. It's a masked part only (though without reading the datasheet I can guarantee that it supports external serial ROM also). This chip is intended for those multi-game TV games built into a joystick or other controller. It is a "me-too" part since Sunplus (a Winbond competitor in the toy market) had enormous success with their SNES-on-a-chip. You won't be able to buy the part at all without a quantity commitment.

Having worked with Winbond over a number of years, I can tell you their documentation will be grossly incomplete and barely comprehensible, their development system will be impossible to acquire without a personal relationship, and fiendishly difficult to use once you do manage to get it.

From -5881744297865398744

X-Google-Thread: 103c3f,701b2d562783c8e5
X-Google-Thread: 105753,701b2d562783c8e5
X-Google-Thread: f4600,701b2d562783c8e5
X-Google-Thread: f8760,701b2d562783c8e5
X-Google-Thread: 10d0b7,701b2d562783c8e5
X-Google-Attributes: gid103c3f,gid105753,gidf4600,gidf8760,gid10d0b7,public
X-Google-Language: ENGLISH,ASCII
Path: g2news1.google.com!news1.google.com!news2.google.com!proxad.net!
newsfeed.stueberl.de!newsfeed.utanet.at!newscore.univie.ac.at!newsfeed.aon.at!
newsreader01.highway.telekom.at!not-for-mail
From: "Daniel Mandic" <daniel_mandic@ping.at>
Subject: Re: life extension of old computers thanks to opensource Contiki
Newsgroups:
comp.sys.apple2,comp.sys.cbm,comp.sys.sinclair,comp.sys.atari.8bit,comp.os.cpm
References: <1139071994.414820.219120@o13g2000cwo.googlegroups.com>
<43e77ba6$0$11071$e4fe514c@news.xs4all.nl>
<1139248371.323106.207550@g44g2000cwa.googlegroups.com>
<43e8725a$0$11075$e4fe514c@news.xs4all.nl>
<kvCdnTTBHtM2F3XenZ2dnUVZ_tidnZ2d@comcast.com>
<1139313721.917641.116310@g44g2000cwa.googlegroups.com>
<43e8c33a$0$11073$e4fe514c@news.xs4all.nl>
<1139328720.627077.101720@g14g2000cwa.googlegroups.com>
<43e91e0e$0$30437$5a62ac22@per-qv1-newsreader-01.iinet.net.au>
<1139351651.646386.92720@o13g2000cwo.googlegroups.com>
<43e9c237$0$11067$e4fe514c@news.xs4all.nl>
User-Agent: XanaNews/1.17.6
MIME-Version: 1.0
Content-Type: text/plain; charset=iso-8859-2
Content-Transfer-Encoding: 8bit
Date: 08 Feb 2006 14:08:14 GMT
Lines: 37
Message-ID: <43e9fb4e$0$1236$91cee783@newsreader01.highway.telekom.at>
NNTP-Posting-Host: 62.47.27.76
X-Trace: 1139407694 newsreader01.highway.telekom.at 1236 62.47.27.76:27138
Xref: g2news1.google.com comp.sys.apple2:4378 comp.sys.cbm:10313
comp.sys.sinclair:6030 comp.sys.atari.8bit:2219 comp.os.cpm:1222

Peter de Vroomen wrote:

> And about 'RISC architecture'... Of course these days the differences
> between RISC and CISC are pretty muddy. A Pentium 4 processor has all
> the characteristics of a RISC processor, but it still has a CISC

Dear Peter, I think you mean the i686. Look at the P4 Power-Ratings!
That Thing cannot be with RISC. Also the i586 Clone AMD XPxxxx... no
RISC.

There are some efficient Pentium available, but not the P4 :-)

(Microopcpode, ISSE3 ---- shite)

Well, the EE P4 is exceptionally. But 154W Power Consumption!?

The Pentium I use, needs about 26W and form in a line, between a
P4-2600 Standard (and XP2200), up to P4-2800 (XP-2400).
Memory latency is half as fast, as the fastest 64bit AMD Board and
faster than some Dual Channel 'DDR' 1600MHz FSB Boards (Standard 32bit).

I think time is needed, for coding RISC CpU's. The 680xx is one of the
best CISC, beside the Z80. IMHO.
Although, I would say the percentage of Programmer on this world, is
still higher with 8bit than with 16bit (also many - older
win3.11/win32s coder etc.), or 32bit. I am not talking about C+ or C++.
Milking Machine etc.

Less is more!

Best Regards,

Daniel Mandic

From -7628154817698537600
X-Google-Thread: 103c3f,701b2d562783c8e5
X-Google-Thread: 105753,701b2d562783c8e5
X-Google-Thread: f4600,701b2d562783c8e5
X-Google-Thread: f8760,701b2d562783c8e5
X-Google-Thread: 10d0b7,701b2d562783c8e5
X-Google-Attributes: gid103c3f,gid105753,gidf4600,gidf8760,gid10d0b7,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news3.google.com!news.glorb.com!
news2.volia.net!news-out.ntli.net!newsrout1-gui.ntli.net!ntli.net!news.highwinds-
media.com!newspeer1-win.ntli.net!newsfe3-gui.ntli.net.POSTED!53ab2750!not-for-mail
Sender: Andrew Halliwell <spike1@ridcully.fsnet.co.uk>
Message-ID: <v5dpb3-m5r.ln1@ridcully.fsnet.co.uk>
From: spike1@freenet.co.uk
Subject: Re: life extension of old computers thanks to opensource Contiki
Newsgroups:
comp.sys.apple2,comp.sys.cbm,comp.sys.sinclair,comp.sys.atari.8bit,comp.os.cpm
References: <1139071994.414820.219120@o13g2000cwo.googlegroups.com>
<kvCdnTTBHtM2F3XenZ2dnUVZ_tidnZ2d@comcast.com>
<1139313721.917641.116310@g44g2000cwa.googlegroups.com>
<43e8c33a$0$11073$e4fe514c@news.xs4all.nl>
<1139328720.627077.101720@g14g2000cwa.googlegroups.com>
<43e91e0e$0$30437$5a62ac22@per-qv1-newsreader-01.iinet.net.au>
<1139351651.646386.92720@o13g2000cwo.googlegroups.com>
<43e9c237$0$11067$e4fe514c@news.xs4all.nl>
<43e9fb4e$0$1236$91cee783@newsreader01.highway.telekom.at>
User-Agent: tin/1.6.2-20030910 ("Pabbay") (UNIX) (Linux/2.6.5-7.202.7-smp (i686))
Lines: 26
Date: Wed, 08 Feb 2006 15:00:31 GMT
NNTP-Posting-Host: 81.109.250.24

X-Trace: newsfe3-gui.ntli.net 1139410831 81.109.250.24 (Wed, 08 Feb 2006 15:00:31 GMT)
NNTP-Posting-Date: Wed, 08 Feb 2006 15:00:31 GMT
Organization: NTL
Xref: g2news1.google.com comp.sys.apple2:4382 comp.sys.cbm:10315 comp.sys.sinclair:6031 comp.sys.atari.8bit:2220 comp.os.cpm:1224

Daniel Mandic <daniel_mandic@ping.at> did eloquently scribble:
> Dear Peter, I think you mean the i686. Look at the P4 Power-Ratings!
> That Thing cannot be with RISC. Also the i586 Clone AMD XPxxxx... no
> RISC.

sigh
Here we go again.
I really wish you'd stop talking out of your backside like this, you're only making a fool out of yourself.

Pentium 4 AKA i686 *IS* very VERY similar to RISC.
It's instruction set it CISC but is based on a microcode architecture that IS RISC. You just don't program directly in microcode. The chip translates the CISC instructions into much smaller RISC steps before they get pipelined.

And power consumption has NOTHING at ALL to do with whether a CPU is CISC or RISC.
--

spike1@freenet.co.uk	"Are you pondering what I'm pondering Pinky?"
Andrew Halliwell BSc(hons)	
in	"I think so brain, but this time, you control
Computer Science	the Encounter suit, and I'll do the voice..."

From 3469567708748552186
X-Google-Thread: f8760,f2e8fcd558f2330f
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news3.google.com!border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.ptd.net!news.ptd.net.POSTED!not-for-mail
NNTP-Posting-Date: Wed, 08 Feb 2006 12:48:11 -0600
From: "Scott S" <scottith@ptd.net>
Newsgroups: comp.sys.atari.8bit
References: <ttecnb7re54rHnjeUSdV9g@ptd.net> <00321cfa@familynet-international.org>
Subject: Re: Astro Chase questions
Date: Wed, 8 Feb 2006 13:47:28 -0500
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180

X-RFC2646: Format=Flowed; Original
Message-ID: <G-ednY44MfZ2oXfeUSdV9g@ptd.net>
Lines: 27
NNTP-Posting-Host: 165.247.175.82
X-Trace: sv3-Bxe6lnySlVfFZedcoGxgxch1KM78DjAviD/ib1/dqUN+No9Rt/
o8hrivqKPYI9+gpXexhxyONoPulbv!
1b5Eik9i5NxJijl1je67dxlyTwD0O6c1eL8TTjW56aRkNBqQqIchHhOxn20bxbxm3Ct8SIp4vQ==
X-Complaints-To: abuse@ptd.net
X-DMCA-Complaints-To: abuse@ptd.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2221

I believe I got it from this site:
http://www.mushca.com/f/atari/

"Greg Goodwin" <Greg.Goodwinp0.f2.n8.z8@fmlynet.org> wrote in message
news:00321cfa@familynet-international.org...
> FamilyNet International Newsgate
>
>> From: "Scott S" <scottith@ptd.net>
>
>> I did find a version of Star Raiders with a title screen! It's obviously
>> a
>> 'home-made' modification - the screen is a (nice) picture of the Star
>> Trek
>> Enterprise firing its lasers! This version is also compatible with XL.
>
>   Wow... would like to find that copy. I am a big fan of the various
> versions of Joust and Star Raiders.
>
>   Doc Clu 802
>
> FamilyNet <> Internet Gated Mail
> http://www.familynet-international.org
>

From 1114144603641381636
X-Google-Thread: f8760,962f985834a1bf50
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII
Path: g2news1.google.com!postnews.google.com!g43g2000cwa.googlegroups.com!not-for-
mail
From: stephensheppard@hotmail.com
Newsgroups: comp.sys.atari.8bit
Subject: Re: Omniview XL

Date: 8 Feb 2006 10:50:13 -0800
Organization: http://groups.google.com
Lines: 49
Message-ID: <1139424613.771480.95510@g43g2000cwa.googlegroups.com>
References: <TuudnTZ6IMl8TkfenZ2dnUVZ_sadnZ2d@adelphia.com>
   <drf99ujcb1@inews.gazeta.pl>
   <vamdnSUnopbMDEbeRVn-ow@adelphia.com>
NNTP-Posting-Host: 64.48.78.22
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
Content-Transfer-Encoding: quoted-printable
X-Trace: posting.google.com 1139424622 13797 127.0.0.1 (8 Feb 2006 18:50:22 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Wed, 8 Feb 2006 18:50:22 +0000 (UTC)
In-Reply-To: <vamdnSUnopbMDEbeRVn-ow@adelphia.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Win98; en-US; rv:1.7.12) Gecko/20050915
Firefox/1.0.7,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g43g2000cwa.googlegroups.com; posting-host=64.48.78.22;
   posting-account=4ilZLQsAAADHKJufwAjm_Pl2CA076mZi
Xref: g2news1.google.com comp.sys.atari.8bit:2222

Jason Harmon wrote:
> Thanks for your help.
>
> This is the one version that I found on XL Search. The Omnimon ROM seems=
 to
> work fine, however the Omniview ROM in the ZIP (hires.rom I assume), does
> not seem to work correctly. First the GR.0 text is a modified char set,
> which Omniview did not have. More importantly, calling the entry point to
> 80 column mode (X=3DUSR(49152)), crashes Atari800WinPlus and does not wor=
k=2E
>
> Thanks.
>
> -Jason Harmon
>
> "Daniel Ko=BCmi=F1ski" <dely@GIN.SPAMERZE.tkdami.net> wrote in message
> news:drf99ujcb1@inews.gazeta.pl...
> > Jason Harmon napisa=B3(a):
> >
> >> Does anyone out there have a working ROM image of the Omniview XL OS?
> >
> > I have ;)
> >
> > I have uploaded it here -> http://cyklon.be/OmniView.zip
> >
> > Greetings from cold Poland.
> >
> > dely

Regarding your Omniview image:

1) Atari800Win Plus' SIO Patch is not compatible with Omniview 80
Column mode. Turn the patch off.

40 Column mode is OK. HD patch is OK. P: patch.

2) Uncheck the Disable BASIC option. This is also not compatible with
Omniview as Omnimon already has a Reversed Option Key function and
Atari800Win just gets confused.

If your image does not work after applying these tips then send me an
Email. My address is easy to unmunge.

Please use the subject ATARI because email from new people usually end
up in my Junk Mail Folder.

- Stephen Sheppard

From 6200879344470693187
X-Google-Thread: f8760,350e828a5bddf181
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news4.google.com!newshub.sdsu.edu!
router2.astraweb.com!news.astraweb.com!router1.astraweb.com!news-
xfer.nntp.sonic.net!posts.news.sonic.net!nnrp0.nntp.sonic.net!not-for-mail
Message-ID: <43ea3f4c$0$58110$742ec2ed@news.sonic.net>
From: bill@newbreedsoftware.com (William Kendrick)
Subject: Re: Atari 8-bit Picture and Sound Programs
Newsgroups: comp.sys.atari.8bit
References: <vudGf.1700$UD1.1423@bignews2.bellsouth.net>
User-Agent: tin/1.7.10-20050929 ("Tahay") (UNIX) (Linux/2.4.31-B-STAND (i686))
Date: 08 Feb 2006 18:58:20 GMT
Lines: 72
Organization: Sonic.Net
NNTP-Posting-Date: 08 Feb 2006 18:58:20 GMT
NNTP-Posting-Host: 5b0c401d.news.sonic.net
X-Trace: DXC=KUnLm8O^@I?
nAN2UZh>@56m4K\QM1CV^01OYf0H`?;X1hD\3S;:d_92:oF=1i9HD64F7HGYX<cSS>C;fD_USn15
X-Complaints-To: abuse@sonic.net
Xref: g2news1.google.com comp.sys.atari.8bit:2223

phantomm <phantomm@bellsouth.net> wrote:
> Was wondering what are the best programs on the 8-bit Atari to view
> pictures such as .GIF or some of the other popular formats?

Along with A8JDPEG (mentioned earlier), there's APACView by Jeff Potter,
which can view GIFs in various modes (including 2-, 4- and 16-greyscale modes
and 256-color APAC mode), and break GIFs into 8-, 64- and 4096-color ColorView
modes, which you can view with his ColrView app.

These days there may be some GIF decoders that can view in HIP and RIP modes, too. Not sure, though.

I stumbled across this page via Google:

  http://www.chebucto.ns.ca/Services/PDA/Atari8Viewers.shtml

Along with what I mentioned above, it also mentions AT8GIF, which I THINK might be older than APACView...? It sounds like it can only do 2- and 4-color modes.

> Is there one that will display Atari ST 16 color pictures or better?

I don't know anything about Atari ST file formats.

Of course, these days the best way to do it would be to pre-convert the files on a modern system (e.g., a Linux, Mac OS X or Windows computer) and then simply view the files on the Atari. But, if your point is to do the actual GIF or JPEG processing _on_ the Atari, this is obviously not what you're looking for. ;^)

> Also Sound and Music files, What are the best programs to play
> Sound and Music files?

There's a MOD decoder and player for the Atari, that I had fun playing with about 7 or 8 years ago. ;^) These days, people seem more interested in playing Atari songs (stored in a format playable by PCs, using the proper software, called "SAP").

I can't really say what are the /best/ programs to play music, since there are numerous apps and trackers, and I'm not musical, so haven't really played with any of them in a long, long time.

Google is your friend.

Here's one starting palce, out of many:

  http://grayscale.scene.pl/en_index.php

> Any that will play Atari ST Digitized Sound files or other Digitized Sound
> formats?

Again, I know nothing about ST formats, but along with MODs (which can include digital samples), there have been digital sound tools for the Atari since, what, the early/mid 1980s? :^) See also: Dean Garraghty. (Google is your friend :^))

> I remember one that would display .GIF pictures, but it was slow and thats

> been a few years ago. Hoping something better has came along.

Not sure anything better has come out. GIFs are so 1980s!
Where are my PNG and SVG viewers, huh!? :)

--
-bill!   Tux Paint 2006 wall calendar,
bill@newbreedsoftware.com   CDROM, bumper sticker & apparel
http://www.newbreedsoftware.com/   http://www.cafepress.com/newbreedsw

From 273862900080720358
X-Google-Thread: 103c3f,701b2d562783c8e5
X-Google-Thread: 105753,701b2d562783c8e5
X-Google-Thread: f4600,701b2d562783c8e5
X-Google-Thread: f8760,701b2d562783c8e5
X-Google-Thread: 10d0b7,701b2d562783c8e5
X-Google-Attributes: gid103c3f,gid105753,gidf4600,gidf8760,gid10d0b7,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!newsfeed00.sul.t-online.de!t-online.de!130.59.10.21.MISMATCH!
kanaga.switch.ch!switch.ch!news-fra1.dfn.de!newscore.univie.ac.at!newsfeed.aon.at!
newsreader01.highway.telekom.at!not-for-mail
From: "Daniel Mandic" <daniel_mandic@ping.at>
Subject: Re: life extension of old computers thanks to opensource Contiki
Newsgroups:
comp.sys.apple2,comp.sys.cbm,comp.sys.sinclair,comp.sys.atari.8bit,comp.os.cpm
References: <1139071994.414820.219120@o13g2000cwo.googlegroups.com>
<kvCdnTTBHtM2F3XenZ2dnUVZ_tidnZ2d@comcast.com>
<1139313721.917641.116310@g44g2000cwa.googlegroups.com>
<43e8c33a$0$11073$e4fe514c@news.xs4all.nl>
<1139328720.627077.101720@g14g2000cwa.googlegroups.com>
<43e91e0e$0$30437$5a62ac22@per-qv1-newsreader-01.iinet.net.au>
<1139351651.646386.92720@o13g2000cwo.googlegroups.com>
<43e9c237$0$11067$e4fe514c@news.xs4all.nl>
<43e9fb4e$0$1236$91cee783@newsreader01.highway.telekom.at> <v5dpb3-
m5r.ln1@ridcully.fsnet.co.uk>
User-Agent: XanaNews/1.17.6
MIME-Version: 1.0
Content-Type: text/plain; charset=iso-8859-2
Date: 08 Feb 2006 21:38:39 GMT
Lines: 14
Message-ID: <43ea64df$0$1221$91cee783@newsreader01.highway.telekom.at>
NNTP-Posting-Host: 62.47.3.33
X-Trace: 1139434719 newsreader01.highway.telekom.at 1221 62.47.3.33:28870
Xref: g2news1.google.com comp.sys.apple2:4403 comp.sys.cbm:10337
comp.sys.sinclair:6039 comp.sys.atari.8bit:2224 comp.os.cpm:1235

spike1@freenet.co.uk wrote:

> And power consumption has NOTHING at ALL to do with whether a CPU is
> CISC or RISC.

Yes?

Well, then there is something wrong with the P4.

Best Regards,

Daniel Mandic

From 165481314332603256
X-Google-Thread: 103c3f,701b2d562783c8e5
X-Google-Thread: 105753,701b2d562783c8e5
X-Google-Thread: f4600,701b2d562783c8e5
X-Google-Thread: f8760,701b2d562783c8e5
X-Google-Thread: 10d0b7,701b2d562783c8e5
X-Google-Attributes: gid103c3f,gid105753,gidf4600,gidf8760,gid10d0b7,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news2.volia.net!news-out.ntli.net!
newsrout1-gui.ntli.net!ntli.net!news.highwinds-media.com!newspeer1-win.ntli.net!
newsfe7-gui.ntli.net.POSTED!53ab2750!not-for-mail
Sender: Andrew Halliwell <spike1@ridcully.fsnet.co.uk>
Message-ID: <cf5qb3-m8v.ln1@ridcully.fsnet.co.uk>
From: spike1@freenet.co.uk
Subject: Re: life extension of old computers thanks to opensource Contiki
Newsgroups:
comp.sys.apple2,comp.sys.cbm,comp.sys.sinclair,comp.sys.atari.8bit,comp.os.cpm
References: <1139071994.414820.219120@o13g2000cwo.googlegroups.com>
<43e8c33a$0$11073$e4fe514c@news.xs4all.nl>
<1139328720.627077.101720@g14g2000cwa.googlegroups.com>
<43e91e0e$0$30437$5a62ac22@per-qv1-newsreader-01.iinet.net.au>
<1139351651.646386.92720@o13g2000cwo.googlegroups.com>
<43e9c237$0$11067$e4fe514c@news.xs4all.nl>
<43e9fb4e$0$1236$91cee783@newsreader01.highway.telekom.at> <v5dpb3-
m5r.ln1@ridcully.fsnet.co.uk>
<43ea64df$0$1221$91cee783@newsreader01.highway.telekom.at>
User-Agent: tin/1.6.2-20030910 ("Pabbay") (UNIX) (Linux/2.6.5-7.202.7-smp (i686))
Lines: 21
Date: Wed, 08 Feb 2006 21:50:29 GMT
NNTP-Posting-Host: 81.109.250.24
X-Trace: newsfe7-gui.ntli.net 1139435429 81.109.250.24 (Wed, 08 Feb 2006 21:50:29
GMT)
NNTP-Posting-Date: Wed, 08 Feb 2006 21:50:29 GMT
Organization: NTL
Xref: g2news1.google.com comp.sys.apple2:4404 comp.sys.cbm:10339
comp.sys.sinclair:6040 comp.sys.atari.8bit:2225 comp.os.cpm:1236

Daniel Mandic <daniel_mandic@ping.at> did eloquently scribble:
>
>
> spike1@freenet.co.uk wrote:

>
>> And power consumption has NOTHING at ALL to do with whether a CPU is
>> CISC or RISC.
>
> Yes?
>
> Well, then there is something wrong with the P4.

No-one said there wasn't.
--

spike1@freenet.co.uk	Windows95 (noun): 32 bit extensions and a
	graphical shell for a 16 bit patch to an 8 bit
Andrew Halliwell BSc(hons)	operating system originally coded for a 4 bit
in	microprocessor, written by a 2 bit company, that
Computer Science	can't stand 1 bit of competition.

From 3757021391203851648
X-Google-Thread: f8760,f2e8fcd558f2330f
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news1.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.centurytel.net!news.centurytel.net.POSTED!not-for-mail
NNTP-Posting-Date: Wed, 08 Feb 2006 19:54:35 -0600
From: Michael Current <hunmanik@earthlink.net>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Astro Chase questions
Date: Wed, 08 Feb 2006 19:54:35 -0600
Message-ID: <r38lu15dc1g7b4b77h766bdg3ekl6uim36@4ax.com>
References: <BmKdnWrae5Ik23jeUSdV9g@ptd.net>
<97cFf.79827$Q11.44132@tornado.ohiordc.rr.com> <ttecnb7re54rHnjeUSdV9g@ptd.net>
X-Newsreader: Forte Free Agent 3.1/32.783
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 17
NNTP-Posting-Host: 69.179.119.32
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A2HvPaICBwd+XZYm8e2O8rM1Qa4H1552PWugVykOyaZ33H83MBkGUDyOZQ+yk6m5doMVvw/J7ID8!
yyx5uK0O2SQS8Za3NcYVjFIWj5j8s+w=
X-Complaints-To: abuse@centurytel.net
X-DMCA-Complaints-To: abuse@centurytel.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2226

On Sat, 4 Feb 2006 23:48:50 -0500, "Scott S" <scottith@ptd.net> wrote:

>I never realized that Star Raiders had a problem with XLs. And the FAQ site
>I found doesn't list it either -
>http://www.faqs.org/faqs/atari-8-bit/faq/section-59.html Years ago I

Side note, faqs.org has not updated since spring 2004.

Many other Usenet FAQ mirrors offers current versions of Usenet FAQs,
including the ones I keep. I recommend the site below.

-Michael

Michael Current, mailto:hunmanik@earthlink.net
8-bit Atari FAQs, http://www.cs.uu.nl/wais/html/na-dir/atari-8-bit/.html
St. Paul Atari Computer Enthusiasts, http://space.atari.org/

From -632684281720415750
X-Google-Thread: 103c3f,701b2d562783c8e5
X-Google-Thread: 105753,701b2d562783c8e5
X-Google-Thread: f4600,701b2d562783c8e5
X-Google-Thread: f8760,701b2d562783c8e5
X-Google-Thread: 10d0b7,701b2d562783c8e5
X-Google-Attributes: gid103c3f,gid105753,gidf4600,gidf8760,gid10d0b7,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.speakeasy.net!
news.speakeasy.net.POSTED!not-for-mail
NNTP-Posting-Date: Wed, 08 Feb 2006 20:44:29 -0600
Newsgroups:
comp.sys.apple2,comp.sys.cbm,comp.sys.sinclair,comp.sys.atari.8bit,comp.os.cpm
Subject: Re: life extension of old computers thanks to opensource Contiki
References: <1139071994.414820.219120@o13g2000cwo.googlegroups.com>
<43e91e0e$0$30437$5a62ac22@per-qv1-newsreader-01.iinet.net.au>
<1139351651.646386.92720@o13g2000cwo.googlegroup
<43e9c237$0$11067$e4fe514c@news.xs4all.nl>
Organization: DiS(L)organized
From: russotto@grace.speakeasy.net (Matthew Russotto)
Message-ID: <ocOdnadZOM8QMXfeRVn-tw@speakeasy.net>
Date: Wed, 08 Feb 2006 20:44:29 -0600
Lines: 32
NNTP-Posting-Host: 66.92.234.102
X-Trace: sv3-mgC8Ycn9ZuFTHcJGcTB/sOR+CRxXI9Aq8QGX5hPVKWXRlCJwMExRhXcaP/
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NN95MNhuACZVhpYGHmmeCKZCbkm0UROgcC52Os+q3z6m!HL5zxmR4Ndlj1+fo/T8A
X-Complaints-To: abuse@speakeasy.net
X-DMCA-Complaints-To: abuse@speakeasy.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.apple2:4416 comp.sys.cbm:10364

comp.sys.sinclair:6045 comp.sys.atari.8bit:2227 comp.os.cpm:1243

In article <43e9c237$0$11067$e4fe514c@news.xs4all.nl>,
Peter de Vroomen <peterv[at][spamblock]jaytown[dot]com> wrote:
>> Learning to code in ARM assembler is by no means a useless skill, as it
>> is directly applicable to modern-day engineering tasks.
>
>No, of course not, but optimizing for a RISC processor is simply more
>challenging than optimizing for a CISC processor. If you want to learn
>assembly, it's best to start with a CISC processor, learn the basics, and
>then step up to the RISC processor.

For optimization difficulty, RISC or CISC makes little difference;
superscalar or not is the big difference, and both CISC and RISC
machinese are superscalar nowadays. So even leaving branches out of
it, you have to maintain multiple parallel cycle counts. Add the fact
that memory access isn't constant (depending on cache) and you have a
real bear of a problem.

PowerPC assembler -- or ARM, for that matter, -- is much easier to
learn than x86 simply because x86 is still a 32-bit patch on a 16-bit
extension of an 8-bit machine, and its instruction set shows it. The
paucity of registers doesn't help either, though the direct-to-memory
instructions do.

>And about 'RISC architecture'... Of course these days the differences
>between RISC and CISC are pretty muddy.

About the only constant in RISC seems to be the lack of memory addressing
modes for any instructions other than loads and stores. That is, you
can't do arithmetic or branch based on a memory location.
--
  There's no such thing as a free lunch, but certain accounting practices can
  result in a fully-depreciated one.

From 8307205432941843949
X-Google-Thread: f8760,bf145080181792c8,start
X-Google-Thread: 100062,bf145080181792c8,start
X-Google-Thread: f7ded,bf145080181792c8,start
X-Google-Attributes: gidf8760,gid100062,gidf7ded,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news4.google.com!
newsfeed2.dallas1.level3.net!news.level3.com!bloom-beacon.mit.edu!senator-
bedfellow.mit.edu!dreaderd!not-for-mail
Message-ID: <atari-8-bit/welcome_1139462678@rtfm.mit.edu>
Supersedes: <atari-8-bit/welcome_1138771702@rtfm.mit.edu>
Expires: 2 Mar 2006 05:24:38 GMT
X-Last-Updated: 2005/04/01
From: "Michael Current" <hunmanik@earthlink.net>
Organization: none
Newsgroups: comp.sys.atari.8bit,comp.answers,news.answers
Subject: Welcome to comp.sys.atari.8bit!

Followup-To: comp.sys.atari.8bit
Approved: news-answers-request@MIT.Edu
Originator: faqserv@penguin-lust.mit.edu
Date: 09 Feb 2006 05:24:59 GMT
Lines: 76
NNTP-Posting-Host: penguin-lust.mit.edu
X-Trace: 1139462699 senator-bedfellow.mit.edu 574 18.181.0.29
Xref: g2news1.google.com comp.sys.atari.8bit:2228 comp.answers:1157
news.answers:6623

Archive-name: atari-8-bit/welcome
Posting-Frequency: 7 days
Last-modified: March 25, 2005

Welcome to the comp.sys.atari.8bit newsgroup!

You've found the Usenet newsgroup for discussion about the Atari 8-bit family of computers! These include the 400, 800, 1200XL, 600XL, 800XL, 65XE, 130XE, 800XE, and the XE Game System. Atari, based in Sunnyvale, California, USA, produced this line of computers from 1979-1992.

To see what Atari is up to today visit http://www.atari.com/

NEWSGROUP BACKGROUND:

comp.sys.atari.8bit was created in November 1986, and is unmoderated.
There is no charter for comp.sys.atari.8bit. (It pre-dates that custom.)
This newsgroup was known as net.micro.atari8 from Feb 1986 to Nov 1986.
The earlier net.micro.atari existed from Nov 1982 to Nov 1986.

Please don't try to post binaries in comp.sys.atari.8bit, use the appropriate binaries groups instead.

RELATED NEWSGROUPS:

alt.binaries.comp.atari8bit
comp.sys.atari.announce Moderated by Kevin Savetz.
  `- comp.sys.atari.announce Web Page: http://www.atariarchives.org/csaa/
rec.games.video.atari

E-MAIL LIST:

atari8-l, kept by Maciej Grzeszczuk, info at http://atari.krap.pl/
To subscribe, simply mail a message to majordomo@listserv.krap.pl, with the following line in the body (not the subject) of the message:

subscribe atari8-l

WEB PAGES:

Atari 8-bit Computer Web Ring, kept by Raphael Espino
  Ring Hub: http://www.webring.com/hub?ring=a8bit
  Ring Home Page: http://www.geocities.com/rjespino/a8ring.html

SOFTWARE DOWNLOADS:

XL Search, the Atari 8-Bit File Archive Search Engine (Bill Kendrick)
  http://xlsearch.atari.org/ or http://www.newbreedsoftware.com/xlsearch/

Underground Node #472 (TXG/MNX)
  FTP Host: atari.xs4all.nl   Port: 21
  User: atari8   Pass: atari4ever

Atari SAP Music Archive: http://asma.atari.org

INFORMATION:
Atari 8-Bit Computers: Frequently Asked Questions (Michael Current)
  http://www.cs.uu.nl/wais/html/na-dir/atari-8-bit/faq.html

Atari 8-Bit Computers: Vendors and Developers (Michael Current)
  http://www.cs.uu.nl/wais/html/na-dir/atari-8-bit/vendev.html

Atari 8-bit New User, Emulator Help FAQ (Bill Kendrick)
  http://www.sonic.net/~nbs/new_and_emu.html

Atari Disk Image FAQ (Steve Tucker)
  http://www.atarimax.com/ape/docs/DiskImageFAQ/

Cartridge List for the Classic Atari 800/XL/XE Computers (Andrew Krieg)
  http://www.execpc.com/~krieg/links/8bit.carts

Atari 8-Bit Telnet BBS List (Nolan Friedland)
  http://www.ilmarinen.us/spacebbs/bbs-telnet.html

Atari 8-Bit Dialup BBS List (Nolan Friedland)
  http://www.ilmarinen.us/spacebbs/bbs-dialup.html

ONLINE MAGAZINES:
http://www.myatari.net/   MyAtari
http://www.atarinews.org/ Atari Online News, Etc. (A-ONE)
http://www.ataritimes.com/ The Atari Times

From -5542018086702031
X-Google-Thread: 103c3f,701b2d562783c8e5
X-Google-Thread: 105753,701b2d562783c8e5
X-Google-Thread: f4600,701b2d562783c8e5
X-Google-Thread: f8760,701b2d562783c8e5
X-Google-Thread: 10d0b7,701b2d562783c8e5
X-Google-Attributes: gid103c3f,gid105753,gidf4600,gidf8760,gid10d0b7,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news.maxwell.syr.edu!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Thu, 09 Feb 2006 02:44:53 -0600
Date: Thu, 09 Feb 2006 00:44:52 -0800
From: "Michael J. Mahon" <mjmahon@aol.com>
Reply-To: mjmahon@aol.com
User-Agent: Mozilla Thunderbird 1.0 (Windows/20041206)
X-Accept-Language: en-us, en
MIME-Version: 1.0

Newsgroups:
comp.sys.apple2,comp.sys.cbm,comp.sys.sinclair,comp.sys.atari.8bit,comp.os.cpm
Subject: Re: life extension of old computers thanks to opensource Contiki
References: <1139071994.414820.219120@o13g2000cwo.googlegroups.com>
<43e77ba6$0$11071$e4fe514c@news.xs4all.nl>
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<kvCdnTTBHtM2F3XenZ2dnUVZ_tidnZ2d@comcast.com>
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<43e8c33a$0$11073$e4fe514c@news.xs4all.nl>
<1139328720.627077.101720@g14g2000cwa.googlegroups.com>
<43e91e0e$0$30437$5a62ac22@per-qv1-newsreader-01.iinet.net.au>
<1139351651.646386.92720@o13g2000cwo.googlegroups.com>
<43e9c237$0$11067$e4fe514c@news.xs4all.nl>
In-Reply-To: <43e9c237$0$11067$e4fe514c@news.xs4all.nl>
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Message-ID: <AvOdnZ7Bg9-YnHbenZ2dnUVZ_tGdnZ2d@comcast.com>
Lines: 75
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X-Trace: sv3-Z5I0UhtGIzvRnStLnW5Bh80axnDjIHS7CnuHvJ7BK8/
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Ntq9rV4pFvKacaGrsv7cjd3o97BVeqegmV+qi0fycAWgSOXA6+bvyGpj!ZAwcQ23yxqr5
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.apple2:4430 comp.sys.cbm:10391
comp.sys.sinclair:6051 comp.sys.atari.8bit:2229 comp.os.cpm:1245

Peter de Vroomen wrote:
>>Learning to code in ARM assembler is by no means a useless skill, as it
>>is directly applicable to modern-day engineering tasks.
>
>
> No, of course not, but optimizing for a RISC processor is simply more
> challenging than optimizing for a CISC processor. If you want to learn
> assembly, it's best to start with a CISC processor, learn the basics, and
> then step up to the RISC processor.

Though I tend to agree with your conclusion about learning programming,
it is an error to think that optimization for a CISC machine is easier
than for a RISC machine.

RISC architecture was motivated by advanced compiler writers discovering
that straightforward use of CISC instructions was *not* optimal. Often,
much better speed could be achieved by ignoring the storage-to-storage
forms of CISC instructions entirely, and using, for example, register
loads and stores to move strings--not at all what the CISC architecture
suggests is appropriate.

Further, the procedure linkage instructions provided in CISC machines
were almost always either too much or too little for the job at hand
if optimality was the issue.

In virtually every case where the CISC architect had attempted to
close the mythical "semantic gap", an efficiency pitfall had been
created.

John Cocke proposed a RISC architecture precisely to regularize the
instruction set and match it to the hardware, so that an optimizer, in
generating code, would have fewer inefficient choices offered!

The demands that RISC makes of optimization is not combinatorial search
and simulation of all possible ways of doing a task, but simply the
repeated application of determinstic algorithms to allocate registers,
schedule instructions, etc.

Of course, as things have become more deeply pipelined, superscalar,
multi-level cached, etc., all machine architectures have become more
complex to program efficiently...

> Hand-optimization will allways be needed, and a good programmer can probably
> optimize the code better than a compiler can. But hand-optimization only
> applies to small pieces of the code, like Interrupt Service Routines.
> Generally a program consists of more than just an ISR :).
>
> And about 'RISC architecture'... Of course these days the differences
> between RISC and CISC are pretty muddy. A Pentium 4 processor has all the
> characteristics of a RISC processor, but it still has a CISC instruction
> set. So does the AVR. The PIC, however, has an instruction set that is
> really RISC. Very limited, but every instruction is executed very fast.
> Often you need more than one instruction to accomplish something a CISC
> processor does in one instruction.

CISC processors have assumed the implementation character of RISC
processors, but there is still a huge difference in what can be
directly expressed in the machne language.

A CISC assembly language programmer has little recourse but to
re-compute effective addresses that the RISC programmer would have
saved in a register for re-use. And the CISC programmer will have
to allocate some variables to memory that a RISC programmer would
have kept in the register file.

These differences make a considerable difference in advanced
assembly programming on the two styles of machine.

-michael

Music synthesis for 8-bit Apple II's!
Home page: http://members.aol.com/MJMahon/

"The wastebasket is our most important design

tool--and it is seriously underused."

From -331696067227809317
X-Google-Thread: 103c3f,701b2d562783c8e5
X-Google-Thread: 105753,701b2d562783c8e5
X-Google-Thread: f4600,701b2d562783c8e5
X-Google-Thread: f8760,701b2d562783c8e5
X-Google-Thread: 10d0b7,701b2d562783c8e5
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X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news4.google.com!
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nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Thu, 09 Feb 2006 02:56:19 -0600
Date: Thu, 09 Feb 2006 00:56:18 -0800
From: "Michael J. Mahon" <mjmahon@aol.com>
Reply-To: mjmahon@aol.com
User-Agent: Mozilla Thunderbird 1.0 (Windows/20041206)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups:
comp.sys.apple2,comp.sys.cbm,comp.sys.sinclair,comp.sys.atari.8bit,comp.os.cpm
Subject: Re: life extension of old computers thanks to opensource Contiki
References: <1139071994.414820.219120@o13g2000cwo.googlegroups.com>
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s7j3J2e+X93a
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.apple2:4431 comp.sys.cbm:10392
comp.sys.sinclair:6053 comp.sys.atari.8bit:2230 comp.os.cpm:1246

Peter de Vroomen wrote:

> It's actually even worse. Most opcodes of modern RISC processors are
> tailored to some specific high-level language (of course, mostly C or C++).
> The high-level language compiler can optimize way better for these
> processors than a programmer can do by hand.

Actually, there are very few *specific* adaptations to programming
languages in most RISC architectures. The adaptations, if any, tend
to be to specific data representations--like IEEE floating-point, or
null-terminated strings, or, occasionally, to BCD data.

RISC architectures *should* be based on dynamic frequency, not on
a catalog of "nice features", and this eliminates most of the
traditional language-specific opcodes (since every language needs
load, store, and conditional branch ;-).

Many of the "decorations" that have shown up in the last ten years
are related more to simplifying optimization and implementations
in highly superscalar, deeply pipelined machines--like predicated
execution and branch hinting.

> Typically, IF more optimization
> is needed, the programmer needs to only optimize one or two simple routines.
> Optimizing the rest of the code by hand just doesn't weigh up against the
> time it costs.

This, of course, is generally true, independent of architecture or
language.

-michael

Music synthesis for 8-bit Apple II's!
Home page: http://members.aol.com/MJMahon/

"The wastebasket is our most important design
tool--and it is seriously underused."

From 6938225899765422588
X-Google-Thread: 103c3f,701b2d562783c8e5
X-Google-Thread: 105753,701b2d562783c8e5
X-Google-Thread: f4600,701b2d562783c8e5
X-Google-Thread: f8760,701b2d562783c8e5
X-Google-Thread: 10d0b7,701b2d562783c8e5
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X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news3.google.com!
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NNTP-Posting-Date: Thu, 09 Feb 2006 03:03:44 -0600
Date: Thu, 09 Feb 2006 01:03:42 -0800
From: "Michael J. Mahon" <mjmahon@aol.com>

Reply-To: mjmahon@aol.com
User-Agent: Mozilla Thunderbird 1.0 (Windows/20041206)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups:
comp.sys.apple2,comp.sys.cbm,comp.sys.sinclair,comp.sys.atari.8bit,comp.os.cpm
Subject: Re: life extension of old computers thanks to opensource Contiki
References: <1139071994.414820.219120@o13g2000cwo.googlegroups.com>
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mdqcWmHjBq1Y
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.apple2:4433 comp.sys.cbm:10393
comp.sys.sinclair:6055 comp.sys.atari.8bit:2231 comp.os.cpm:1247

Matthew Russotto wrote:
> In article <43e9c237$0$11067$e4fe514c@news.xs4all.nl>,
> Peter de Vroomen <peterv[at][spamblock]jaytown[dot]com> wrote:
>
>>>Learning to code in ARM assembler is by no means a useless skill, as it
>>>is directly applicable to modern-day engineering tasks.
>>
>>No, of course not, but optimizing for a RISC processor is simply more
>>challenging than optimizing for a CISC processor. If you want to learn
>>assembly, it's best to start with a CISC processor, learn the basics, and
>>then step up to the RISC processor.
>
>
> For optimization difficulty, RISC or CISC makes little difference;
> superscalar or not is the big difference, and both CISC and RISC
> machinese are superscalar nowadays. So even leaving branches out of
> it, you have to maintain multiple parallel cycle counts. Add the fact
> that memory access isn't constant (depending on cache) and you have a
> real bear of a problem.

Bingo.

> PowerPC assembler -- or ARM, for that matter, -- is much easier to

> learn than x86 simply because x86 is still a 32-bit patch on a 16-bit
> extension of an 8-bit machine, and its instruction set shows it. The
> paucity of registers doesn't help either, though the direct-to-memory
> instructions do.

They don't help if you want to go fast...you just have to find a way
to trick the CISC-to-microcode translator to do what you really want
it to do, in spite of the CISC interface. (The fact that the rules
change from generation to generation makes this quite problematic.)

>>And about 'RISC architecture'... Of course these days the differences
>>between RISC and CISC are pretty muddy.
>
>
> About the only constant in RISC seems to be the lack of memory addressing
> modes for any instructions other than loads and stores. That is, you
> can't do arithmetic or branch based on a memory location.

There are a few other things... fixed/regular instruction formats,
constant instruction execution time, large general register files,
data aligned on natural boundaries, all instructions implementable
by a simple combinatoric logic data path, etc.

-michael

Music synthesis for 8-bit Apple II's!
Home page: http://members.aol.com/MJMahon/

"The wastebasket is our most important design
tool--and it is seriously underused."

From -5678957214332713634
X-Google-Thread: 103c3f,701b2d562783c8e5
X-Google-Thread: 105753,701b2d562783c8e5
X-Google-Thread: f4600,701b2d562783c8e5
X-Google-Thread: f8760,701b2d562783c8e5
X-Google-Thread: 10d0b7,701b2d562783c8e5
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X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news4.google.com!
newsfeed2.dallas1.level3.net!news.level3.com!newsfeed-00.mathworks.com!
kanaga.switch.ch!switch.ch!newsfeed00.sul.t-online.de!newsfeed01.sul.t-online.de!
t-online.de!newsfeed01.chello.at!newsfeed.utanet.at!newsfeed.aon.at!
newsreader01.highway.telekom.at!not-for-mail
From: "Daniel Mandic" <daniel_mandic@ping.at>
Subject: Re: life extension of old computers thanks to opensource Contiki
Newsgroups:
comp.sys.apple2,comp.sys.cbm,comp.sys.sinclair,comp.sys.atari.8bit,comp.os.cpm
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Xref: g2news1.google.com comp.sys.apple2:4438 comp.sys.cbm:10396
comp.sys.sinclair:6057 comp.sys.atari.8bit:2232 comp.os.cpm:1248

Michael J. Mahon wrote:

> "The wastebasket is our most important design
> tool--and it is seriously underused."

You mean my Pentium is a wacky, unoptimized piece of multilevel cached
CISC (RISC). Downgraded to Milestones like 'ELITE II' or 'Tempest2000'
to see a bit of digital-art. (Not audible on actual systems)

You could easy say the RISC is better, but the time is wrong... or not?
Otherwise (meanwhile) the CISC-Base got their profits, but only to go
the way back!? hmmm. I am confused.

Best Regards,

Daniel Mandic

From 6880003210627997770
X-Google-Thread: f8760,76bc62f10fe8690a,start
X-Google-Thread: 111a55,76bc62f10fe8690a,start
X-Google-Thread: 100a3b,76bc62f10fe8690a,start
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X-Google-Thread: 1143d9,76bc62f10fe8690a,start
X-Google-Thread: fa2dd,76bc62f10fe8690a,start
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X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news4.google.com!news.glorb.com!pln-e!
spln!rex!extra.newsguy.com!newsp.newsguy.com!onyx.spiritone.com!atari

From: Bravo Sierra Computers <atari@aracnet.com>
Newsgroups:
comp.sys.atari.8bit,comp.sys.atari.st,rec.games.video.atari,rec.games.video.classi
c,rec.games.video.marketplace,pdx.forsale
Subject: FS: ALL Atari Books 20% off!
Date: Thu, 9 Feb 2006 01:42:18 -0800
Organization: http://extra.newsguy.com
Lines: 22
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rec.games.video.atari:188 rec.games.video.classic:3242
rec.games.video.marketplace:376 pdx.forsale:546

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Through E-Mail at Atari@aracnet.com or BenSells@Atari.org and Please Specify
Atari 8 Bit, ST, Jaguar and/or all 3! Or Call Ben anytime at (503)256-9974!!!

From -901227879220949797
X-Google-Thread: f8760,37d1cd469d026454,start
X-Google-Thread: 111a55,37d1cd469d026454,start
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pln-w!spln!dex!extra.newsguy.com!newsp.newsguy.com!onyx.spiritone.com!atari

From: Bravo Sierra Computers <atari@aracnet.com>
Newsgroups:
comp.sys.atari.8bit,comp.sys.atari.st,rec.games.video.atari,rec.games.video.classi
c,rec.games.video.marketplace,pdx.forsale
Subject: FS: ALL Atari Games/Software 20% off!
Date: Thu, 9 Feb 2006 01:45:40 -0800
Organization: http://extra.newsguy.com
Lines: 25
Message-ID: <Pine.LNX.4.44.0602090142340.14607-100000@onyx.spiritone.com>
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rec.games.video.atari:189 rec.games.video.classic:3243
rec.games.video.marketplace:377 pdx.forsale:547

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From 3576043517274138036
X-Google-Thread: f8760,3d68d9e36600bd4e,start
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spln!dex!extra.newsguy.com!newsp.newsguy.com!onyx.spiritone.com!atari
From: Bravo Sierra Computers <atari@aracnet.com>

Newsgroups: comp.sys.atari.8bit,comp.sys.atari.st,pdx.forsale
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X-X-Sender: atari@onyx.spiritone.com
Xref: g2news1.google.com comp.sys.atari.8bit:2235 comp.sys.atari.st:1831
pdx.forsale:548

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Atari 8 Bit, ST, Jaguar and/or all 3! Or Call Ben anytime at (503)256-9974!!!

From -7438640199169161047
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X-Google-Thread: 10d0b7,701b2d562783c8e5
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Path: g2news1.google.com!postnews.google.com!f14g2000cwb.googlegroups.com!not-for-
mail
From: jgh@arcade.demon.co.uk
Newsgroups:
comp.sys.apple2,comp.sys.cbm,comp.sys.sinclair,comp.sys.atari.8bit,comp.os.cpm
Subject: Re: life extension of old computers thanks to opensource Contiki
Date: 9 Feb 2006 04:46:55 -0800
Organization: http://groups.google.com
Lines: 11
Message-ID: <1139489215.380819.117830@f14g2000cwb.googlegroups.com>
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Complaints-To: groups-abuse@google.com
Injection-Info: f14g2000cwb.googlegroups.com; posting-host=212.56.97.238;
posting-account=R18UrgwAAACmi7DfH60WPS4em5OVulnw
Xref: g2news1.google.com comp.sys.apple2:4439 comp.sys.cbm:10404
comp.sys.sinclair:6061 comp.sys.atari.8bit:2236 comp.os.cpm:1249

Peter de Vroomen wrote:
> The ARM is a RISC processor, and RISC processors are not really suitable to
> hand-coding. Assembly code for a RISC processor needs to be optimized to
> have it make use of all the advanced features. Unoptimized code is often

I cut my teeth on Z80 and 6502 and found ARM one of the easiest CPUs
to learn and the easiest to hand-code and optimise.

--
JGH

From -5090430066853165321
X-Google-Thread: f8760,b055279369dded14,start
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newssvr25.news.prodigy.net.POSTED!036222c0!not-for-mail
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Message-ID: <f5O4dXX6MbiT-pn2-9hp9zXUPMduP@draco.w2kserv.local>
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Subject: MIO 80 column
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Content-Transfer-Encoding: 8bit
Lines: 10
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Organization: SBC http://yahoo.sbc.com
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TSUGW[SE[JVIRTD[NCOF_W\@PJ_^PBQLGPQRZQMIWIWTEPIB_NVUAH_[BL[\IRKIANGGJBFNJF_DOLSCEN
SY^U@FRFUEXR@KFXYDBPWBCDQJA@X_DCBHXR[C@\EOKCJLED_SZ@RMWYXYWE_P@\
\GOIW^@SYFFSWHFIXMADO@^[ADPRPETLBJ]RDGENSKQQZN
Date: Thu, 09 Feb 2006 18:42:09 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:2237

hi everyone,
  I was wondering, did ICD ever release any of the 80 column boards
for the MIO? has anyone ever seen one of these? or was it so much more
vaporware. if it did exist then were any photos ever taken and
published? thanks.

Ken

--

From 7298954068954405680
X-Google-Thread: 103c3f,701b2d562783c8e5
X-Google-Thread: 105753,701b2d562783c8e5
X-Google-Thread: f4600,701b2d562783c8e5
X-Google-Thread: f8760,701b2d562783c8e5
X-Google-Thread: 10d0b7,701b2d562783c8e5
X-Google-Attributes: gid103c3f,gid105753,gidf4600,gidf8760,gid10d0b7,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news4.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Thu, 09 Feb 2006 14:49:36 -0600
Date: Thu, 09 Feb 2006 12:49:35 -0800
From: "Michael J. Mahon" <mjmahon@aol.com>
Reply-To: mjmahon@aol.com
User-Agent: Mozilla Thunderbird 1.0 (Windows/20041206)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups:
comp.sys.apple2,comp.sys.cbm,comp.sys.sinclair,comp.sys.atari.8bit,comp.os.cpm
Subject: Re: life extension of old computers thanks to opensource Contiki
References: <1139071994.414820.219120@o13g2000cwo.googlegroups.com>
<43e77ba6$0$11071$e4fe514c@news.xs4all.nl>
<1139248371.323106.207550@g44g2000cwa.googlegroups.com>
<43e8725a$0$11075$e4fe514c@news.xs4all.nl>
<kvCdnTTBHtM2F3XenZ2dnUVZ_tidnZ2d@comcast.com>
<1139313721.917641.116310@g44g2000cwa.googlegroups.com>
<43e8c33a$0$11073$e4fe514c@news.xs4all.nl>
<1139328720.627077.101720@g14g2000cwa.googlegroups.com>

<43e91e0e$0$30437$5a62ac22@per-qv1-newsreader-01.iinet.net.au>
<1139351651.646386.92720@o13g2000cwo.googlegroups.com>
<43e9c237$0$11067$e4fe514c@news.xs4all.nl> <AvOdnZ7Bg9-
YnHbenZ2dnUVZ_tGdnZ2d@comcast.com>
<43eb0b6f$0$1232$91cee783@newsreader01.highway.telekom.at>
In-Reply-To: <43eb0b6f$0$1232$91cee783@newsreader01.highway.telekom.at>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
Message-ID: <LNKdnV0zcJp9N3beRVn-tw@comcast.com>
Lines: 33
NNTP-Posting-Host: 24.16.106.170
X-Trace: sv3-fgMvtWI5aqXKqaCuAURbmaf68qow9ZTrAJvktmEuDtdVp/PyK7KY1HW9kJ/
lkddO1z24l4K0Nmx/onq!rDUbZzD4Lzzvwaq+78qsDnbW4czt+RJxYRYld2zeonCBt3r/
HQCDwYcZA1dCDha2kRy0F3+PJHY=
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.apple2:4453 comp.sys.cbm:10443
comp.sys.sinclair:6075 comp.sys.atari.8bit:2238 comp.os.cpm:1251

Daniel Mandic wrote:
> Michael J. Mahon wrote:
>
>
>>"The wastebasket is our most important design
>>tool--and it is seriously underused."
>
>
>
> You mean my Pentium is a wacky, unoptimized piece of multilevel cached
> CISC (RISC). Downgraded to Milestones like 'ELITE II' or 'Tempest2000'
> to see a bit of digital-art. (Not audible on actual systems)
>
> You could easy say the RISC is better, but the time is wrong... or not?
> Otherwise (meanwhile) the CISC-Base got their profits, but only to go
> the way back!? hmmm. I am confused.

Yes, the RISC principles provided both an implementation advantage
(simple, non-state-machine datapath) and an overall advantage in
system-level cost-performance (removal of computation from execution
time to compile time).

CISC manufacturers, who owned the market, adopted the RISC-style
datapaths to capture the implementation advantage, and abandoned
the second advantage.

-michael

Music synthesis for 8-bit Apple II's!
Home page: http://members.aol.com/MJMahon/

"The wastebasket is our most important design
tool--and it is seriously underused."

From -1424306910952219338
X-Google-Thread: 103c3f,701b2d562783c8e5
X-Google-Thread: 105753,701b2d562783c8e5
X-Google-Thread: f4600,701b2d562783c8e5
X-Google-Thread: f8760,701b2d562783c8e5
X-Google-Thread: 10d0b7,701b2d562783c8e5
X-Google-Attributes: gid103c3f,gid105753,gidf4600,gidf8760,gid10d0b7,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news4.google.com!news.glorb.com!
wns13feed!worldnet.att.net!24.30.200.11!news-east.rr.com!news-feed-01.rdc-
kc.rr.com!news.rr.com!cyclone2.kc.rr.com!news2.kc.rr.com!news-
post.tampabay.rr.com!tornado.tampabay.rr.com.POSTED!53ab2750!not-for-mail
From: Papabear <NOSPAM@nospam.net>
User-Agent: Thunderbird 1.5 (Windows/20051201)
MIME-Version: 1.0
Newsgroups:
comp.sys.apple2,comp.sys.cbm,comp.sys.sinclair,comp.sys.atari.8bit,comp.os.cpm
Subject: Re: life extension of old computers thanks to opensource Contiki
References: <1139071994.414820.219120@o13g2000cwo.googlegroups.com>
<43e77ba6$0$11071$e4fe514c@news.xs4all.nl>
<1139248371.323106.207550@g44g2000cwa.googlegroups.com>
<43e8725a$0$11075$e4fe514c@news.xs4all.nl>
<kvCdnTTBHtM2F3XenZ2dnUVZ_tidnZ2d@comcast.com>
<1139313721.917641.116310@g44g2000cwa.googlegroups.com>
<43e8c33a$0$11073$e4fe514c@news.xs4all.nl>
<1139489215.380819.117830@f14g2000cwb.googlegroups.com>
In-Reply-To: <1139489215.380819.117830@f14g2000cwb.googlegroups.com>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 17
Message-ID: <GGPGf.18844$Fw6.939@tornado.tampabay.rr.com>
Date: Thu, 09 Feb 2006 22:50:14 GMT
NNTP-Posting-Host: 68.205.69.67
X-Complaints-To: abuse@rr.com
X-Trace: tornado.tampabay.rr.com 1139525414 68.205.69.67 (Thu, 09 Feb 2006
17:50:14 EST)
NNTP-Posting-Date: Thu, 09 Feb 2006 17:50:14 EST
Organization: Road Runner High Speed Online http://www.rr.com
Xref: g2news1.google.com comp.sys.apple2:4457 comp.sys.cbm:10448
comp.sys.sinclair:6079 comp.sys.atari.8bit:2239 comp.os.cpm:1253

jgh@arcade.demon.co.uk wrote:
> Peter de Vroomen wrote:
>> The ARM is a RISC processor, and RISC processors are not really suitable to
>> hand-coding. Assembly code for a RISC processor needs to be optimized to
>> have it make use of all the advanced features. Unoptimized code is often
>
> I cut my teeth on Z80 and 6502 and found ARM one of the easiest CPUs

> to learn and the easiest to hand-code and optimise.
>
Agreed! I learned 65xx machine code back in the 80's from my C=64 and
C=128... (Which my Apple II using friends kept consulting me about.) I
picked up some Atmel AVR's, and very quickly wrote assembly language
applications for my band's MIDI setup. (Metronome, channel router and
keyboard splitter are the currently used devices.) I never considered
using a C compiler or a compiled BASIC.

-Urson Bear

From -3845185967615517656
X-Google-Thread: f8760,f2e8fcd558f2330f
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news1.google.com!atl-
c05.usenetserver.com!news.usenetserver.com!pd7cy2so!shaw.ca!pd7tw1no.POSTED!
53ab2750!not-for-mail
X-Trace-PostClient-IP: 24.68.172.119
From: Shawn Jefferson <sjeffersonTAKETHISOUTTOREPLY@shaw.ca>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Astro Chase questions
Reply-To: sjeffersonTAKETHISOUTTOREPLY@shaw.ca
Message-ID: <ksunu1dfr8q9sbkqnbbvhs9tefba8l3ara@4ax.com>
References: <BmKdnWrae5Ik23jeUSdV9g@ptd.net>
<97cFf.79827$Q11.44132@tornado.ohiordc.rr.com> <ttecnb7re54rHnjeUSdV9g@ptd.net>
<uEgFf.58422$tK4.37984@tornado.ohiordc.rr.com> <PwCdnWAENLP653veUSdV9g@ptd.net>
<ndTFf.87007$Q11.61114@tornado.ohiordc.rr.com>
<89VFf.30587$H71.4483@newssvr13.news.prodigy.com> <ds9lem$qb3$2@mamenchi.zrz.TU-
Berlin.DE> <th3Gf.42299$dW3.26671@newssvr21.news.prodigy.com>
<4H3Gf.42300$dW3.23839@newssvr21.news.prodigy.com> <dsaifgfik1@mamenchi.zrz.TU-
Berlin.DE>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 14
Date: Fri, 10 Feb 2006 02:35:05 GMT
NNTP-Posting-Host: 24.64.223.206
X-Complaints-To: abuse@shaw.ca
X-Trace: pd7tw1no 1139538905 24.64.223.206 (Thu, 09 Feb 2006 19:35:05 MST)
NNTP-Posting-Date: Thu, 09 Feb 2006 19:35:05 MST
Organization: Shaw Residential Internet
Xref: g2news1.google.com comp.sys.atari.8bit:2240

Thomas Richter <thor@mersenne.math.TU-Berlin.DE>:

>As for the 1200XL, it didn't have a selftest IIRC. Instead,
>this part of the ROM just shows a nice "rainbow colored"
>Atari Logo.

If you press the help key at this screen you should get the self-test.

That's why the self-test in the 800XL (and above) shows keys for F1-F4,
even though those keys don't exist in the 800XL and above.

--
Shawn Jefferson
http://www.jeffersonsauctioneering.com/atari/
(fix reply to for email)

From 669926791186167958
X-Google-Thread: f8760,7ee2b38a0f85b6e8
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news4.google.com!
border1.nntp.dca.giganews.com!border2.nntp.dca.giganews.com!nntp.giganews.com!
pd7cy2so!shaw.ca!pd7tw3no.POSTED!53ab2750!not-for-mail
X-Trace-PostClient-IP: 24.68.172.119
From: Shawn Jefferson <sjeffersonTAKETHISOUTTOREPLY@shaw.ca>
Newsgroups: comp.sys.atari.8bit
Subject: Re: TRADE ANYONE??
Reply-To: sjeffersonTAKETHISOUTTOREPLY@shaw.ca
Message-ID: <6vunu11t2vht5e4g570rq4asmrjvitqqib@4ax.com>
References: <1139346044.414137.315720@o13g2000cwo.googlegroups.com>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 12
Date: Fri, 10 Feb 2006 02:35:54 GMT
NNTP-Posting-Host: 24.64.223.206
X-Complaints-To: abuse@shaw.ca
X-Trace: pd7tw3no 1139538954 24.64.223.206 (Thu, 09 Feb 2006 19:35:54 MST)
NNTP-Posting-Date: Thu, 09 Feb 2006 19:35:54 MST
Organization: Shaw Residential Internet
Xref: g2news1.google.com comp.sys.atari.8bit:2241

"ramswell" <shifty_butch@hotmail.com>:
> I got a COMMODORE 64 COMPUTER sitting here and I NED AN ATARI 1200XL!
>Anyone interested in TRADING????

Hahahaha!

That's funny. You are joking right?

--
Shawn Jefferson
http://www.jeffersonsauctioneering.com/atari/
(fix reply to for email)

From -5660988017070126580
X-Google-Thread: f8760,64598afe5aa3663f,start
X-Google-Attributes: gidf8760,public

X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news4.google.com!news.glorb.com!
hwmnpeer01.lga!hwmedia!news.highwinds-media.com!news-server.columbus.rr.com!
tornado.ohiordc.rr.com.POSTED!53ab2750!not-for-mail
From: Charlie <charleycron@woh.rr.com>
Subject: Star Raider?
Newsgroups: comp.sys.atari.8bit
Reply-To: charleycron@woh.rr.com
Lines: 7
User-Agent: KNode/0.10
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7Bit
Message-ID: <kSTGf.67780$tK4.6211@tornado.ohiordc.rr.com>
Date: Fri, 10 Feb 2006 03:35:44 GMT
NNTP-Posting-Host: 65.31.62.76
X-Complaints-To: abuse@rr.com
X-Trace: tornado.ohiordc.rr.com 1139542544 65.31.62.76 (Thu, 09 Feb 2006 22:35:44
EST)
NNTP-Posting-Date: Thu, 09 Feb 2006 22:35:44 EST
Organization: Road Runner High Speed Online http://www.rr.com
Xref: g2news1.google.com comp.sys.atari.8bit:2242

Theres a photo of a "Star Raider" cart in "Your Atari Computer" on page 9.
I've only ever seen the "Star Raiders" cart, did they actually make one
minus the s?

Just curious..
Charlie

From 2835032686388423178
X-Google-Thread: f8760,64598afe5aa3663f
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g44g2000cwa.googlegroups.com!not-for-
mail
From: stephensheppard@hotmail.com
Newsgroups: comp.sys.atari.8bit
Subject: Re: Star Raider?
Date: 9 Feb 2006 20:55:45 -0800
Organization: http://groups.google.com
Lines: 14
Message-ID: <1139547345.450992.28980@g44g2000cwa.googlegroups.com>
References: <kSTGf.67780$tK4.6211@tornado.ohiordc.rr.com>
NNTP-Posting-Host: 64.48.73.8
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1139547350 16377 127.0.0.1 (10 Feb 2006 04:55:50 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Fri, 10 Feb 2006 04:55:50 +0000 (UTC)
In-Reply-To: <kSTGf.67780$tK4.6211@tornado.ohiordc.rr.com>

User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Win98; en-US; rv:1.7.12) Gecko/20050915
Firefox/1.0.7,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g44g2000cwa.googlegroups.com; posting-host=64.48.73.8;
   posting-account=4ilZLQsAAADHKJufwAjm_Pl2CA076mZi
Xref: g2news1.google.com comp.sys.atari.8bit:2243

Charlie wrote:
> Theres a photo of a "Star Raider" cart in "Your Atari Computer" on page 9.
> I've only ever seen the "Star Raiders" cart, did they actually make one
> minus the s?
>
> Just curious..
> Charlie

Well, what do you know? My orginal 1979 cart is titled, "Star Raider"!
  I never noticed it's not, "Star Raiders", plural. LOL!

- Steve Sheppard

From 884878752806364654
X-Google-Thread: f8760,4ffb5fc92768baf2,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!o13g2000cwo.googlegroups.com!not-for-
mail
From: winslow@earthlink.net
Newsgroups: comp.sys.atari.8bit
Subject: FA: Custom Built Atari 2600 PORTABLE !!
Date: 9 Feb 2006 21:58:43 -0800
Organization: http://groups.google.com
Lines: 4
Message-ID: <1139551123.728925.245460@o13g2000cwo.googlegroups.com>
NNTP-Posting-Host: 209.179.168.50
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1139551130 21707 127.0.0.1 (10 Feb 2006 05:58:50 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Fri, 10 Feb 2006 05:58:50 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.1; SV1; .NET CLR
1.1.4322),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: o13g2000cwo.googlegroups.com; posting-host=209.179.168.50;
   posting-account=DMx5aAwAAAAgXAo-prIhaQrApfcrNfxU
Xref: g2news1.google.com comp.sys.atari.8bit:2244

http://cgi.ebay.com/ws/eBayISAPI.dll?
ViewItem&item=8258912203&rd=1&sspagename=STRK%3AMESE%3AIT&rd=1

Thanks for looking

From 931760065014923298
X-Google-Thread: f8760,74d6df526a38898f
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!nx02.iad01.newshosting.com!
newshosting.com!post01.iad01!news.newsgroupdirect.com!not-for-mail
From: "Steve S." <j70141@hot-REMOVETHIS-mail.com>
Newsgroups: comp.sys.atari.8bit
References: <ToSBf.320229$0l5.120850@dukeread06>
<43e8472d$0$7995$a15e20c9@news.newsgroupdirect.com>
<XlaGf.356382$0l5.216879@dukeread06>
Subject: Re: Another Atari BBS!
Date: Thu, 9 Feb 2006 23:29:27 -0700
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2670
X-RFC2646: Format=Flowed; Response
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2670
Lines: 40
Message-ID: <43ec31cc$0$7954$a15e20c9@news.newsgroupdirect.com>
Organization: newsgroupdirect.com
X-Complaints-To: abuse@newsgroupdirect.com
Xref: g2news1.google.com comp.sys.atari.8bit:2245

If you can get the coding or execuatable for the game, I would appreciate
it. I kinda like the game and would like my own version of it.

"Docrotcod" <rahbart@cox.net> wrote in message
news:XlaGf.356382$0l5.216879@dukeread06...
> Apparently I have a buggy version and I need to get an update from Steve
> Carden. Will post a message on here after I get the update. Sorry about
> that :(
>
> Thomas
>
> "Steve S." <j70141@hot-REMOVETHIS-mail.com> wrote in message
> news:43e8472d$0$7995$a15e20c9@news.newsgroupdirect.com...
>> fascinating,
>> though I couldn't understand why my score for ruling prometheus remained
>> at 0.
>>
>> "Docrotcod" <rahbart@cox.net> wrote in message
>> news:ToSBf.320229$0l5.120850@dukeread06...
>>> Well after somewhat popular demand, I have put my BBS back up.
>>>
>>> The Electric Cafe'
>>>

>>> Telnet over to thecafe.dtdns.net and use PORT 8888
>>>
>>> Everything is still intact. I have moved the equipment to my office to
>>> make it a bit easier to manage.
>>>
>>> Thomas
>>>
>>
>>
>> --
>> The Source For Premium Newsgroup Access
>> Great Speed, Great Retention
>> 1 GB/Day for only $8.95
>
>

--
The Source For Premium Newsgroup Access
Great Speed, Great Retention
1 GB/Day for only $8.95

From -3325180490839767314
X-Google-Thread: f8760,5774afc894793fdf
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Fri, 10 Feb 2006 02:47:27 -0600
Date: Fri, 10 Feb 2006 00:47:33 -0800
From: JR <""jr256_69\"@NO$PAMhotmail.com">
Reply-To: ""
User-Agent: Mozilla Thunderbird StumbleUpon/1.995 (Windows/20050317)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit
Subject: Re: Piggybacking OS Rom/Eprom?
References: <1139063049.073975.120080@g43g2000cwa.googlegroups.com>
In-Reply-To: <1139063049.073975.120080@g43g2000cwa.googlegroups.com>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
X-Antivirus: avast! (VPS 0606-3, 02/09/2006), Outbound message
X-Antivirus-Status: Clean
Message-ID: <weqdnUORGKCCznHeRVn-tg@comcast.com>
Lines: 33
NNTP-Posting-Host: 67.181.186.115
X-Trace: sv3-
O87w14UquyuDrnMbGUkNRGEbNcZsueeboO5iOUme5u5+yvesLwcKBxyZ6bukGy4XPuPJajXmAjBKo+M!
8ZnEB6cZynP/BtONhEtoizPrGduXT4tj6om2M6eKco0dn7lPiQQkHYq9fphE1gef4+vZgmGLrKDi!euHr
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net

X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2246

Larry wrote:
> In the January, 1989 issue of Atari Interface Magazine, there was an
> article "Install an Alternate Operating System in an XE." I'm sure
> that I've also seen this article on the web. This showed how to
> "piggyback" a 27128 eprom on top of the OS rom using a switch and
> pull-up resistor for selection. I tried this at the time, but never
> got it to work reliably. As I recall, sometimes it would boot, and
> sometimes it didn't.   Has anyone else had success with this approach?
> It certainly *should* work, but didn't for me. On a similar note, has
> anyone used a 27256 with a switch to accomplish the same thing? Or has
> anyone done a "homemade" RamRod--type board with multiple OS? Thanks.
> -Larry
>

Hey Larry,

I've been meaning to do a mod like this for a long time and just never
quite gotten around to it. Your email got me to thinking about it again
so I tried it out. Using a 27512 with 4 ROMS burned into it in one of
my 800XL's, I was able to switch between them using switches to ground
on pins 1 and 27 (bent up) with 24K pullup resistors to pull the pins
high when a switch is open. I haven't done any extensive testing but I
was able to boot to each of the OS's

Looking at the pinouts a 272001 is pin compatible if you bend out 3 of
the pins and overhang the chip on the left side of the socket. I've
wired up a harness to connect to the last few pins on each side (1-3 and
  29-32) to a 16 position rotary switch with pullups mounted on it. I
used an 8 pin socket that I cut in half down the center to plug on to
the bent up pins of the eprom. With this I should be able to get 16 OS's
on one chip with just a single switch. I tested the harness on the
27512 and it works, so now I just have to pick out 16 OS's to burn onto
  a 272001....I'll let you know how it works.

From 4350921553548622816
X-Google-Thread: f8760,f2e8fcd558f2330f
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news3.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.ptd.net!news.ptd.net.POSTED!not-for-mail
NNTP-Posting-Date: Sun, 05 Feb 2006 16:21:27 -0600
From: "Scott S" <scottith@ptd.net>
Newsgroups: comp.sys.atari.8bit
References: <BmKdnWrae5Ik23jeUSdV9g@ptd.net>
<97cFf.79827$Q11.44132@tornado.ohiordc.rr.com> <ttecnb7re54rHnjeUSdV9g@ptd.net>

<uEgFf.58422$tK4.37984@tornado.ohiordc.rr.com>
Subject: Re: Astro Chase questions
Date: Sun, 5 Feb 2006 17:20:35 -0500
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <PwCdnWAENLP653veUSdV9g@ptd.net>
Lines: 37
NNTP-Posting-Host: 165.247.175.81
X-Trace: sv3-jBdN1COVLVDLwkyY1ofDyT0KCAcW/BnzGVJcRPpp4F/
YYam2ky1Jj5Z2suiAix3g7NeSZzGIXLnuY39!j+jdVvcBWlDFfOt3peexneuetu644JqA/
zwmhNzJVE5ZoQkUTYw85BlmV8GRa9cKqdHyJFK+Fg==
X-Complaints-To: abuse@ptd.net
X-DMCA-Complaints-To: abuse@ptd.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2147

> I don't know if it's more comptablie with the 400/800. Just making an
> observation, my disk copy of Star Raiders is no measure, the cart works
> fine on the my 800xl's.

Did the disk version come out first? Do both the disk and cart have the
same dates on them?

>
> I like it because there's no basic and it has a fresh keyboard, and looks
> nice.
>
> You can find Translator here..
>
> http://ape.dyndns.org:8083/MISC/TRANSXL1.ATR
> http://ape.dyndns.org:8083/MISC/TRANSXL2.ATR

Ah, thanks!

> I don't have a copy of the 1200xl OS ROM, but I suppose I could get one
> out
> of my 1200xl if you really wanted it.

That'd be great, if it's not too much trouble. I'd like the chance to
experiment with it a bit. Though there isn't an option in Atari800Win for
it, replacing the standard ATARIXL.ROM bios file with yours should work...

>

> Where did you find the modified Star Raiders?

Over the years I've gotten several dozen multi-game ATR files from friends
and such, and it's on one of those.

From -3657711504199352787
X-Google-Thread: f8760,f2e8fcd558f2330f
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.ptd.net!news.ptd.net.POSTED!not-for-mail
NNTP-Posting-Date: Sun, 05 Feb 2006 16:43:50 -0600
From: "Scott S" <scottith@ptd.net>
Newsgroups: comp.sys.atari.8bit
References: <BmKdnWrae5Ik23jeUSdV9g@ptd.net>
<H8rFf.155343$dP1.513550@newsc.telia.net>
Subject: Re: Astro Chase questions
Date: Sun, 5 Feb 2006 17:43:36 -0500
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Response
Message-ID: <qzmdnRUO19864nveUSdV9g@ptd.net>
Lines: 54
NNTP-Posting-Host: 165.247.175.81
X-Trace: sv3-
a2J8MEogVnqQynfTRwoAxA6bMk838xSPu9Llj4R+aog5gt7yAgCYTuMeTjH5Z2gU9zmexOHFwFst3tx!
kusfjZntIrZREUAomuGsnmvP/DTK+PZMzUg9abz8Fc781M7jiwfzfmlsUSDKGBmXScALpxRP2Q==
X-Complaints-To: abuse@ptd.net
X-DMCA-Complaints-To: abuse@ptd.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2148

> I checked a couple of internet sources, and I am still confused.
>
> It looks as if the graphical contents of the top of the screen varies
> between
> one screenshot and another from the same platform.
>
> http://www.atarimania.com/8bit/screens/astro_chase_first_star.gif
> http://www.atarimania.com/8bit/screens/astro_chase_first_star_2.gif
>
> I cannot recall seeing any moving planets when playing this game 20 years
> ago, but maybe I am wrong.

The planets on the 'takeoff/landing' screen don't move, but you're right- the placement of them are different on both. The other difference is the colors - the box pic is more blue where the actual is more yellow. Plus the pic on the box shows the landing "x" area in 2 colors (blue with yellow outlines); the release is all yellow.

>
> Also, the font used for the first two of the three text lines does not
> look like
> the standard Atari font. I looked at a larger image of the cover art, to
> exclude
> the possibility that it was effects from the scanning process that caused
> the
> different look.
>
> http://www.mobygames.com/game/c64/astro-chase/cover-art/gameCoverId,35187/

The (original) First Star version used custom fonts. The Parker Brothers and Exidy versions used standard Atari fonts.

>
> Obviously, the screen on the cover does not use the Atari standard font,
> except for the third line.

That's another difference - the "Press Trigger to Continue" line never appears on that screen or durin any of the landing animations (that I know of).

>> Now, the box for the PB version states for 400/800 only -- BUT if you
>> look on page 2 and/or 3 of the manual, it mentions using it in a 1200XL!
>> Check out the (awesome) atarimania.com site for pics.
>
> What is the "PB" version?

Sorry, Parker Brothers.

From -2748767695731812748
X-Google-Thread: f8760,f2e8fcd558f2330f
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news4.google.com!sn-xt-sjc-04!sn-xt-sjc-12!sn-xt-sjc-08!sn-xt-sjc-01!sn-post-01!supernews.com!corp.supernews.com!not-for-mail
From: "Greg Goodwin" <Greg.Goodwinp0.f2.n8.z8@fmlynet.org>
Newsgroups: comp.sys.atari.8bit

Subject: Re: Astro Chase questions
Date: Sat, 05 Feb 2006 18:59:46
Organization: www.family-bbs.net [FamilyNet International]
Message-ID: <00321cfa@familynet-international.org>
References: <ttecnb7re54rHnjeUSdV9g@ptd.net>
X-Gateway: NewsGate v1.0 gamma 2 NNTP <-> FidoNet Gateway
X-FTNADDR: 8:8/2.0
X-Complaints-To: abuse@supernews.com
Lines: 16
Xref: g2news1.google.com comp.sys.atari.8bit:2149

FamilyNet International Newsgate

> From: "Scott S" <scottith@ptd.net>

> I did find a version of Star Raiders with a title screen! It's obviously a
> 'home-made' modification - the screen is a (nice) picture of the Star Trek
> Enterprise firing its lasers! This version is also compatible with XL.

    Wow... would like to find that copy. I am a big fan of the various
versions of Joust and Star Raiders.

    Doc Clu 802

FamilyNet <> Internet Gated Mail
http://www.familynet-international.org

From 119144049428267222
X-Google-Thread: f8760,cc301e417b785f4b
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news3.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!newscon06.news.prodigy.com!
prodigy.net!newsmst01b.news.prodigy.com!prodigy.com!postmaster.news.prodigy.com!
newssvr27.news.prodigy.net.POSTED!036222c0!not-for-mail
From: <kenames@pacbell.net>
Message-ID: <f5O4dXX6MbiT-pn2-8u7VSh1yjDvk@draco.w2kserv.local>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Atari Chat
References: <43e1400d$0$58123$742ec2ed@news.sonic.net> <00318c93@familynet-
international.org>
User-Agent: ProNews/2 V1.54.cp093
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 8bit
Lines: 47
NNTP-Posting-Host: 69.231.199.222
X-Complaints-To: abuse@prodigy.net
X-Trace: newssvr27.news.prodigy.net 1139202923 ST000 69.231.199.222 (Mon, 06 Feb
2006 00:15:23 EST)
NNTP-Posting-Date: Mon, 06 Feb 2006 00:15:23 EST

Organization: SBC http://yahoo.sbc.com
X-UserInfo1:
[[PAPDON^JWORV\XKZODM^P@VZ\LPCXLLBWLOOAFMASJETAANVW[AKWZE\]^XQWIGNE_[EBL@^_\^JOCQ^
RSNVLGTFTKHTXHHP[NB_C@\SD@EP_[KCXX__AGDDEKGFNB\ZOKLRNCY_CGG[RHT_UN@C_BSY\G__IJIX_
PLSA[CCFAULEY\FL\VLGANTQQ]FN
Date: Mon, 06 Feb 2006 05:15:23 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:2150

hi,
  I would just like to have the announcement made earlier in the day
when the chat is going to happen. my memory is going so constant
reminders never hurt me. :)

Ken

On Thu, 2 Feb 2006 13:19:46 UTC, "Greg Goodwin"
<Greg.Goodwinp0.f2.n8.z8@fmlynet.org> wrote:

> FamilyNet International Newsgate
>
> > From: bill@newbreedsoftware.com (William Kendrick)
> > Greg Goodwin <Greg.Goodwinp0.f2.n8.z8@fmlynet.org> wrote:
> >> This BBS was setup mainly for its chat feature... to give the guys
> >> from the Atar i forum on Delphi a place to chat. We'll see how it
> >> goes. A full BBS is obviousl y overkill but after trying a few web
> >> based chat systems and the Atari web browser having a problem with
> >> frames and refresh headers, this seemed like the next step
> > Curious... have you thought about IRC? It can be done from a text terminal
> > (e.g., if you have access to a Unix shell), and there are clients for
> > most OSes. (I'm be surprised if there were no Atari ST IRC clients.)
> > Of course, it doesn't have the nostalgic charm that a BBS has, but... :)
> > --
> > -bill!   Tux Paint 2006 wall calendar,
> > bill@newbreedsoftware.com   CDROM, bumper sticker & apparel
> > http://www.newbreedsoftware.com/   http://www.cafepress.com/newbreedsw
>
>   You know of any good servers I can telnet into that has IRC? (I don't
> think there is a IRC program for the Atari 8-bits yet).
>
>   Other than that, you can also hit the java Ataritimes.com chat on Monday
> nights too, but the Atarinews chat is for the most part, there already, and run
> by an Atarian who is happy to run it. So why not?
>
>   Naturally I liked the other chat room I was with around July of last
> year... fun place, but last I heard went down. :(
>
>   Doc Clu
>
> FamilyNet <> Internet Gated Mail
> http://www.familynet-international.org
>

--

From -4545309924136461089
X-Google-Thread: 103c3f,701b2d562783c8e5
X-Google-Thread: 105753,701b2d562783c8e5
X-Google-Thread: f4600,701b2d562783c8e5
X-Google-Thread: f8760,701b2d562783c8e5
X-Google-Thread: 10d0b7,701b2d562783c8e5
X-Google-Attributes: gid103c3f,gid105753,gidf4600,gidf8760,gid10d0b7,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!proxad.net!fdn.fr!news.wanadoo.fr!
news.wanadoo.fr!not-for-mail
From: "French Luser" <Bill.Gates@microsoft.com>
Newsgroups:
comp.sys.apple2,comp.sys.cbm,comp.sys.sinclair,comp.sys.atari.8bit,comp.os.cpm
References: <1139071994.414820.219120@o13g2000cwo.googlegroups.com>
Subject: Re: life extension of old computers thanks to opensource Contiki
Date: Mon, 6 Feb 2006 14:03:10 +0100
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-RFC2646: Format=Flowed; Original
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
Lines: 27
Message-ID: <43e748fa$0$6647$8fcfb975@news.wanadoo.fr>
Organization: les newsgroups par Wanadoo
NNTP-Posting-Date: 06 Feb 2006 14:02:50 CET
NNTP-Posting-Host: 81.250.116.141
X-Trace: 1139230970 news.wanadoo.fr 6647 81.250.116.141:1363
X-Complaints-To: abuse@wanadoo.fr
Xref: g2news1.google.com comp.sys.apple2:4218 comp.sys.cbm:10131
comp.sys.sinclair:5925 comp.sys.atari.8bit:2151 comp.os.cpm:1147

"big_d" wrote:

> (bla, bla, bla) The future of 8-bit
> computers is still wide open, and it is nice to see an OS like Contiki
> to make them sore (sic). (bla, bla, bla)

The only interesting thing I could find is the following excerpt:

> Regular web browsers require several megabytes of RAM and disk space.
> The Contiki web browser only needs a few kilobytes of RAM and no disk at
> all.
> With a code footprint of 9 kilobytes and with a total of only 4 kilobytes
> of RAM
> required, it might very well be the world's smallest web browser.

This proves what I have been thinking: a CP/M Web browser is possible.

Unfortunately, I miss time and money to do one.

And, so far, each time I have not been doing something, nobody else has done it...

Yours Sincerely,
"French Luser"

From 8926416951265028950
X-Google-Thread: 103c3f,701b2d562783c8e5
X-Google-Thread: 105753,701b2d562783c8e5
X-Google-Thread: f4600,701b2d562783c8e5
X-Google-Thread: f8760,701b2d562783c8e5
X-Google-Thread: 10d0b7,701b2d562783c8e5
X-Google-Attributes: gid103c3f,gid105753,gidf4600,gidf8760,gid10d0b7,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news3.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!newscon06.news.prodigy.com!
prodigy.net!newsmst01b.news.prodigy.com!prodigy.com!postmaster.news.prodigy.com!
newssvr25.news.prodigy.net.POSTED!d8640c47!not-for-mail
Newsgroups:
comp.sys.apple2,comp.sys.cbm,comp.sys.sinclair,comp.sys.atari.8bit,comp.os.cpm
Subject: Re: life extension of old computers thanks to opensource Contiki
From: David Murray <spamsucks@stopspam.com>
References: <1139071994.414820.219120@o13g2000cwo.googlegroups.com>
Organization: none
Message-ID: <Xns976249BFD215Dneverspamnospamcom@207.115.17.102>
Followup-To: comp.sys.cbm
User-Agent: Xnews/5.04.25
Lines: 25
NNTP-Posting-Host: 68.94.217.107
X-Complaints-To: abuse@prodigy.net
X-Trace: newssvr25.news.prodigy.net 1139231698 ST000 68.94.217.107 (Mon, 06 Feb
2006 08:14:58 EST)
NNTP-Posting-Date: Mon, 06 Feb 2006 08:14:58 EST
X-UserInfo1:
Q[R_PJSCTS@QBT@[GZK@J_UDFZ\@@FXLM@TDOCQDJ@_@FNHCYFWUQBKZQLYJX_ITFD_KFVLUN[DOM_A_N
SYNWPFWNS[XV\I]PZ@BQ[@CDQDPCL^FKCBIPC@KLGEZEFNMDYMKHRL_YYYGDSSODXYN@[\BK[LVTWI@AXG
QCOA_SAH@TPD^\AL\RLGRFWEARBM
Date: Mon, 06 Feb 2006 13:14:58 GMT
Xref: g2news1.google.com comp.sys.apple2:4219 comp.sys.cbm:10132
comp.sys.sinclair:5926 comp.sys.atari.8bit:2152 comp.os.cpm:1149

> How many people out there believe that life of old 8-bit systems and
> old 16-bit systems life will be spared because of Contiki? I believe
> this OS is the answer that all 8-bitters have been looking for. I think
> it offers more than just TCP/IP to old systems. It is a common ground
> for all 8-bit systems all the way from Z80 to 6502, a place where new

I don't know about that. I was very interested when Contiki first came

out. But it seems it was going really good for a while and died. There haven't been any updates in forever. Support for most systems never got out of the testing phase. I was really anticipating good support for the C128 on the 80-column screen. I remember thinking "If only I could browse the web and do email and newsgroups on the 80-column screen of my 128, even if it were only text mode) then that would be cool. But it never happened.

Yes.. I know everbody is going to suggest that I get in there and finish the code.. Well, unfortunatly, my time is limited and I'm already working on DTV stuff too much.

Which brings me to my next thing.. The DTV is where Contiki could REALLY shine being that it comes standard with 2 MB of RAM, faster CPU, 320x200x256 graphics. If somebody wanted to spend some time coding Contiki to take advantage of all that, it would be something else. Just have to figure out the best way to network it using the user-port and best way to get a mouse working on the joystick port.

From -2210936877142636503
X-Google-Thread: f8760,cc301e417b785f4b
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news3.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Mon, 06 Feb 2006 09:18:30 -0600
From: "David Bowden" <nospam@spamsux.org>
Newsgroups: comp.sys.atari.8bit
References: <43e1400d$0$58123$742ec2ed@news.sonic.net> <00318c93@familynet-
international.org> <f5O4dXX6MbiT-pn2-8u7VSh1yjDvk@draco.w2kserv.local>
Subject: Re: Atari Chat
Date: Mon, 6 Feb 2006 09:18:33 -0600
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2670
X-RFC2646: Format=Flowed; Original
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2670
Message-ID: <kYudndlfcZ5b9XrenZ2dnUVZ_s6dnZ2d@comcast.com>
Lines: 22
NNTP-Posting-Host: 67.187.76.221
X-Trace: sv3-
YZquP0ApcilUPcpTb23l8IIa+oR8LqZaBj8GgdfJS3TwWIDxYwsKGOjEkesoyODYQcUX6J/SbPvVkjU!
BUlcl8S8c1nVpB6PWF9EER7OvR9G6k2hAWjUxldRmoDgpKHrqpxGOqJFa6Y9MhxRxgtFGvzSJmVg!
s1vrjh4MZ4W6rgE85ogetA==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2153

<kenames@pacbell.net> wrote in message
news:f5O4dXX6MbiT-pn2-8u7VSh1yjDvk@draco.w2kserv.local...
> hi,
> I would just like to have the announcement made earlier in the day
> when the chat is going to happen. my memory is going so constant
> reminders never hurt me. :)
>
> Ken

Every Sunday & Tuesday @ roughly the same time. I never make it for the
Sunday A.M. chat, but Tuesday usually kicks off between 7:00 and 8:00 P.M.
CST.
--
David Bowden
The Undead Mechanic.

AIM & Yahoo: UndeadMechanic

SPAM PROOF EMAIL ADDRESS: same as yahoo/AIM *AT* comcast *DOT* net

From 67994258224134000 58
X-Google-Thread: 103c3f,701b2d562783c8e5
X-Google-Thread: 105753,701b2d562783c8e5
X-Google-Thread: f4600,701b2d562783c8e5
X-Google-Thread: f8760,701b2d562783c8e5
X-Google-Thread: 10d0b7,701b2d562783c8e5
X-Google-Attributes: gid103c3f,gid105753,gidf4600,gidf8760,gid10d0b7,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news3.google.com!news.glorb.com!
newsgate.cistron.nl!transit3.news.xs4all.nl!post.news.xs4all.nl!not-for-mail
Reply-To: "Peter de Vroomen" <peterv[at][spamblock]jaytown[dot]com>
From: "Peter de Vroomen" <peterv[at][spamblock]jaytown[dot]com>
Newsgroups:
comp.sys.apple2,comp.sys.cbm,comp.sys.sinclair,comp.sys.atari.8bit,comp.os.cpm
References: <1139071994.414820.219120@o13g2000cwo.googlegroups.com>
Subject: Re: life extension of old computers thanks to opensource Contiki
Date: Mon, 6 Feb 2006 17:39:01 +0100
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1106
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1106
Lines: 31
Message-ID: <43e77ba6$0$11071$e4fe514c@news.xs4all.nl>
NNTP-Posting-Host: 213.84.147.46
X-Trace: 1139243942 news.xs4all.nl 11071 [::ffff:213.84.147.46]:63641
X-Complaints-To: abuse@xs4all.nl
Xref: g2news1.google.com comp.sys.apple2:4222 comp.sys.cbm:10151
comp.sys.sinclair:5937 comp.sys.atari.8bit:2154 comp.os.cpm:1153

I think that 8-bit processors are not really interesting anymore. The only reason to use an 8-bit processor might be that the systems and the processor are so simple, that there is a lot of educational value. Everyone can learn to understand a computer by starting on 8-bit processors.

However 16-bit processors are much more interesting. They are hardly any more complicated than 8-bit processors, but they do offer some very interesting extra's. More processing power, more memory, divide/multiply instructions, instructions for structured ASM programming, and even memory management (although often rather crude). All that, while hardly being more complicated than an 8-bit system (software and hardware wise).

There is only one 8-bit exception. I agree with David Murray that the DTV/C-one is such an advanced 8-bit system, that it could be worthwile to port Contiki to that.

I think that maybe it might be feasible to convert the C-one's design into a 16-bit system with an 68010 processor. Imagine having a 16MHz 68010 processor with 2 SID's (stereo through a mixer), 2 enhanced VIC's (two overlayed graphics planes, like the CD-i), 16Mb memory and 16-bit peripherals! And running Contiki. That would be a system that could actually DO something worthwile, other than being educational!

Stepping up to 32-bit systems is not worthwile (for running Contiki) imo. The next step in educational value would be something like a 32-bit ARM7 processor/core. But the new Minix 3 is probably just too much for Contiki to contend with.

PeterV

From 9154443100591017685
X-Google-Thread: 111a55,fb81ff7c2351ceb4,start
X-Google-Thread: f8760,fb81ff7c2351ceb4,start
X-Google-Attributes: gid111a55,gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news3.google.com!newshub.sdsu.edu!pln-w!
spln!rex!extra.newsguy.com!newsp.newsguy.com!onyx.spiritone.com!atari
From: Bravo Sierra Computers <atari@aracnet.com>
Newsgroups: comp.sys.atari.st,comp.sys.atari.8bit
Subject: BRAVO SIERRA NEEDS YOUR INPUT!
Date: Mon, 6 Feb 2006 08:41:19 -0800
Organization: http://extra.newsguy.com
Lines: 27
Message-ID: <Pine.LNX.4.44.0602060816180.14923-100000@onyx.spiritone.com>
NNTP-Posting-Host: p-565.newsdawg.com
Mime-Version: 1.0
Content-Type: TEXT/PLAIN; charset=US-ASCII
X-X-Sender: atari@onyx.spiritone.com
Xref: g2news1.google.com comp.sys.atari.st:1814 comp.sys.atari.8bit:2155

I'm creating a new Catalog for all my NEW in the BOX/BAG Atari Games/
Software, Hardware & Books for the 8 Bit, ST & Atari Jaguar! Below is a
sample. With a 79 Column Width! I'll be seperating all NEW in BOX to one
Catalog named NEWINBOX.TXT Each entry will be 79 columns across and should
only take one line per entry. WHAT I need to know is can your Computer and
viewing software handle Text displayed in 79 Columns? Thanx! ===Ben===

 Bravo Sierra Computers All New in the BOX/BAG Catalogs!

 Bravo Sierra Computers 16 Bit Atari ST Computer Games/SoftWare Catalog

        NIB = NEW IN BOX/BAG!

 Title (Alphabetical); Maker; Description; Type (Games, etc.); Price.

1st Mail; GST software; Mail Merge for 1st Word.;.................$20.00 U.S.
Action Fighter; SEGA Arcade Hits/Mindscape; Game.;.................$20.00 U.S.
Afrika Korps; Impressions; English/French/German/Italian. Game.;...$20.00 U.S.

Atari Jaguar, 8 Bit and ST Games/Software, Hardware/Accessories & References/
Books. FREE Catalogs on Ben's Domain at http://BensCatalogs.Atari.org or at
http://BenSells.Atari.org Catalogs can be attached to,Requested by & Received
Through E-Mail at Atari@aracnet.com or BenSells@Atari.org and Please Specify
Atari 8 Bit, ST, Jaguar and/or all 3! Or Call Ben anytime at (503)256-9974!!!

From 7192817935548114839
X-Google-Thread: 103c3f,701b2d562783c8e5
X-Google-Thread: 105753,701b2d562783c8e5
X-Google-Thread: f4600,701b2d562783c8e5
X-Google-Thread: f8760,701b2d562783c8e5
X-Google-Thread: 10d0b7,701b2d562783c8e5
X-Google-Attributes: gid103c3f,gid105753,gidf4600,gidf8760,gid10d0b7,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g43g2000cwa.googlegroups.com!not-for-
mail
From: "PZ" <skierpaul@yahoo.com>
Newsgroups:
comp.sys.apple2,comp.sys.cbm,comp.sys.sinclair,comp.sys.atari.8bit,comp.os.cpm
Subject: Re: life extension of old computers thanks to opensource Contiki
Date: 6 Feb 2006 09:00:52 -0800
Organization: http://groups.google.com
Lines: 15
Message-ID: <1139245252.814190.307240@g43g2000cwa.googlegroups.com>
References: <1139071994.414820.219120@o13g2000cwo.googlegroups.com>
   <43e77ba6$0$11071$e4fe514c@news.xs4all.nl>
NNTP-Posting-Host: 67.190.148.106
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"

X-Trace: posting.google.com 1139245258 3547 127.0.0.1 (6 Feb 2006 17:00:58 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Mon, 6 Feb 2006 17:00:58 +0000 (UTC)
In-Reply-To: <43e77ba6$0$11071$e4fe514c@news.xs4all.nl>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Windows NT 5.1; en-US; rv:1.8.0.1)
Gecko/20060111 Firefox/1.5.0.1,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g43g2000cwa.googlegroups.com; posting-host=67.190.148.106;
   posting-account=MgU_Cw0AAABfFrqlZr1ZX0iyO7yc97pD
Xref: g2news1.google.com comp.sys.apple2:4223 comp.sys.cbm:10153
comp.sys.sinclair:5938 comp.sys.atari.8bit:2156 comp.os.cpm:1156

>I think that 8-bit processors are not really interesting anymore. The only
>reason to use an 8-bit processor might be that the systems and the processor
>are so simple, that there is a lot of educational value. Everyone can learn
>to understand a computer by starting on 8-bit processors.

Peter, you're missing one very large element: Nostalgia. People like
to see what they're beloved 8-bit systems can do with new technology.
This was the whole basis behind the CFFA card; Richard Dryer didn't
even own a GS at the time. The Uther card was designed to be run on
8bit Apple II systems as well, unlike the LanceGS. So deeming a system
"worthwhile" to port contiki to isn't the way to go, its more the
passion of the user base.

- Paul

From -5243325758892478985
X-Google-Thread: 103c3f,701b2d562783c8e5
X-Google-Thread: 105753,701b2d562783c8e5
X-Google-Thread: f4600,701b2d562783c8e5
X-Google-Thread: f8760,701b2d562783c8e5
X-Google-Thread: 10d0b7,701b2d562783c8e5
X-Google-Attributes: gid103c3f,gid105753,gidf4600,gidf8760,gid10d0b7,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g44g2000cwa.googlegroups.com!not-for-
mail
From: zwsdotcom@gmail.com
Newsgroups:
comp.sys.apple2,comp.sys.cbm,comp.sys.sinclair,comp.sys.atari.8bit,comp.os.cpm
Subject: Re: life extension of old computers thanks to opensource Contiki
Date: 6 Feb 2006 09:52:51 -0800
Organization: http://groups.google.com
Lines: 76
Message-ID: <1139248371.323106.207550@g44g2000cwa.googlegroups.com>
References: <1139071994.414820.219120@o13g2000cwo.googlegroups.com>
   <43e77ba6$0$11071$e4fe514c@news.xs4all.nl>
NNTP-Posting-Host: 199.62.8.252
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"

X-Trace: posting.google.com 1139248376 10974 127.0.0.1 (6 Feb 2006 17:52:56 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Mon, 6 Feb 2006 17:52:56 +0000 (UTC)
In-Reply-To: <43e77ba6$0$11071$e4fe514c@news.xs4all.nl>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.1; SV1; .NET CLR
1.1.4322; .NET CLR 2.0.50727),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g44g2000cwa.googlegroups.com; posting-host=199.62.8.252;
   posting-account=43mfEgwAAABU_xsCJ6QO1h1HhY5Bd0mr
Xref: g2news1.google.com comp.sys.apple2:4224 comp.sys.cbm:10155
comp.sys.sinclair:5942 comp.sys.atari.8bit:2157 comp.os.cpm:1158

> I think that 8-bit processors are not really interesting anymore. The only
> reason to use an 8-bit processor might be that the systems and the processor

I happen to be writing a book (my third, for what that's worth) about
how to become an embedded engineer. Here are a couple of quotes for
you:

--- 8< ---

Humor aside, it is a generally-accepted fact that the number of new
graduate engineers of all types is shrinking (at least in the United
States). Various theories are posited to explain this phenomenon. In
the specific case of embedded engineering, I see several factors
causing the decline. One such factor is the unavailability in this day
and age of well-documented home computers of the style my generation
enjoyed - Acorn BBC, Commodore VIC-20, Sinclair ZX Spectrum, and so
on. Modern personal computers are black boxes designed to run
shrinkwrapped software. They are shipped without programming tools and
with no technical documentation whatsoever. Operating system vendors
are actively working to confine software development to an exclusive
club of licensees, and lower-level development at the
direct-hardware-access layer is at best very difficult due to the
unavailability of chipset documentation (in many cases due to the
manufacturer's contractual obligations to preserve trade secret
information related to intellectual property protection mechanisms),
and the utter complexity and heterogeneity of PC hardware. In the good
old days, we could develop a homebrew program on our Commodore 64,
fine-tune it to the last instruction cycle, and show it to other people
with pride. This type of skillset is a vital component of embedded
engineering.

There are other factors that raise the bar to becoming an embedded
engineer, too - and I'll deal with them in the appropriate sections
of this book - but the point I'm making here is that it's simply more
difficult these days for kids to experiment with what they have at
home.

--- 8< ---

Intel's 8051 architecture is an industry-standard platform referenced
in almost every engineering course. When spoken of in polite company
(and even in books like this one), you'll generally see the number 8051
prefixed with the adjective "venerable". Personally, I would rather
describe it as "decrepit", but it's a solid fact that the 8051 is
still the world's best-selling microprocessor core. Barring some major
upheaval, this is likely to remain true for as long as the world is
still manufacturing and using 8-bit micros(1).

(1) - This is not quite equal to saying "forever". As die sizes
shrink, the packaging and bonding costs (bonding wires from the silicon
to pins that go out to the real world) start to dominate the cost of
the device. Raw 8-bit dice will always be cheaper than raw 32-bit dice
due to their lower transistor count, but by the time the chips are
packaged for sale, the price difference may be almost invisible. For
some applications, it is foreseeable that there will be no real cost
benefit to be realized by staying with an 8-bit architecture.

--- 8< ---

(end quotes)

As a learning platform, the 6502 is not a bad choice - it's actually a
fairly neat architecture, and there are parts based on the core still
in production. Having to work with the realtime side of a moving raster
is excellent experience for embedded design.

The 68000 (and 010) are extraordinarily inefficient CPUs by modern
standards, and complex to use and interface. There is little practical
value in learning the M68K instruction set because it's practically a
dead family.

If you intend to move up from 8 bits, it makes no sense to bother with
16 bits, you should go directly to a single-chip 32-bit ARM device.

From -8612721511425855883
X-Google-Thread: 103c3f,701b2d562783c8e5
X-Google-Thread: 105753,701b2d562783c8e5
X-Google-Thread: f4600,701b2d562783c8e5
X-Google-Thread: f8760,701b2d562783c8e5
X-Google-Thread: 10d0b7,701b2d562783c8e5
X-Google-Attributes: gid103c3f,gid105753,gidf4600,gidf8760,gid10d0b7,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!proxad.net!proxad.net!news.clara.net!
wagner.news.clara.net!195.245.201.10.MISMATCH!monkeydust.news.clara.net!
eunomia.uk.clara.net
From: Chris Cowley <chrrris@gmail.com>
Newsgroups:
comp.sys.apple2,comp.sys.cbm,comp.sys.sinclair,comp.sys.atari.8bit,comp.os.cpm
Subject: Re: life extension of old computers thanks to opensource Contiki

Date: Mon, 06 Feb 2006 18:43:49 +0000
Message-ID: <n16fu19jengss9vaetev9jm96peih8q3cj@4ax.com>
References: <1139071994.414820.219120@o13g2000cwo.googlegroups.com>
<43e77ba6$0$11071$e4fe514c@news.xs4all.nl>
<1139248371.323106.207550@g44g2000cwa.googlegroups.com>
X-Newsreader: Forte Agent 1.93/32.576 English (American)
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
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X-Complaints-To: abuse@clara.net (please include full headers)
X-Trace: 7933e18025ee3036d53190088b1127633b3413d0763221103f8338e343e798e6
NNTP-Posting-Date: Mon, 06 Feb 2006 18:43:50 +0000
Lines: 8
Xref: g2news1.google.com comp.sys.apple2:4227 comp.sys.cbm:10158
comp.sys.sinclair:5946 comp.sys.atari.8bit:2158 comp.os.cpm:1161

On 6 Feb 2006 09:52:51 -0800, zwsdotcom@gmail.com wrote:

>how to become an embedded engineer.

 1) Become an engineer.
 2) Run very, very fast into a large, solid object.

Congratulations, you are now an embedded engineer.

From 5147151319310954783
X-Google-Thread: 103c3f,701b2d562783c8e5
X-Google-Thread: 105753,701b2d562783c8e5
X-Google-Thread: f4600,701b2d562783c8e5
X-Google-Thread: f8760,701b2d562783c8e5
X-Google-Thread: 10d0b7,701b2d562783c8e5
X-Google-Attributes: gid103c3f,gid105753,gidf4600,gidf8760,gid10d0b7,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!proxad.net!212.101.4.254.MISMATCH!
solnet.ch!solnet.ch!newsfeed01.sul.t-online.de!t-online.de!newsfeed.media.kyoto-
u.ac.jp!news-xfer.nntp.sonic.net!posts.news.sonic.net!nnrp0.nntp.sonic.net!not-
for-mail
Message-ID: <43e7b6fe$0$58111$742ec2ed@news.sonic.net>
From: bill@newbreedsoftware.com (William Kendrick)
Subject: Re: life extension of old computers thanks to opensource Contiki
Newsgroups:
comp.sys.apple2,comp.sys.cbm,comp.sys.sinclair,comp.sys.atari.8bit,comp.os.cpm
References: <1139071994.414820.219120@o13g2000cwo.googlegroups.com>
<43e77ba6$0$11071$e4fe514c@news.xs4all.nl>
<1139248371.323106.207550@g44g2000cwa.googlegroups.com>
User-Agent: tin/1.7.10-20050929 ("Tahay") (UNIX) (Linux/2.4.31-B-STAND (i686))
Date: 06 Feb 2006 20:52:14 GMT
Lines: 16
Organization: Sonic.Net
NNTP-Posting-Date: 06 Feb 2006 20:52:14 GMT
NNTP-Posting-Host: 06281e4b.news.sonic.net
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X-Complaints-To: abuse@sonic.net
Xref: g2news1.google.com comp.sys.apple2:4235 comp.sys.cbm:10163
comp.sys.sinclair:5953 comp.sys.atari.8bit:2159 comp.os.cpm:1162

In comp.sys.atari.8bit zwsdotcom@gmail.com wrote:
<snip>
> One such factor is the unavailability in this day
> and age of well-documented home computers of the style my generation
> enjoyed - Acorn BBC, Commodore VIC-20, Sinclair ZX Spectrum, and so
> on. Modern personal computers are black boxes designed to run
> shrinkwrapped software. They are shipped without programming tools and
> with no technical documentation whatsoever.

Maybe _that's_ why I like Linux so much. Ships with GCC & friends, standard
;)

--
-bill!   Tux Paint 2006 wall calendar,
bill@newbreedsoftware.com   CDROM, bumper sticker & apparel
http://www.newbreedsoftware.com/   http://www.cafepress.com/newbreedsw

From 8343933917543674228
X-Google-Thread: 111a55,fb81ff7c2351ceb4
X-Google-Thread: f8760,fb81ff7c2351ceb4
X-Google-Attributes: gid111a55,gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!f14g2000cwb.googlegroups.com!not-for-
mail
From: mail@freeman-studio.com
Newsgroups: comp.sys.atari.st,comp.sys.atari.8bit
Subject: Re: BRAVO SIERRA NEEDS YOUR INPUT!
Date: 6 Feb 2006 14:11:29 -0800
Organization: http://groups.google.com
Lines: 8
Message-ID: <1139263889.101031.319410@f14g2000cwb.googlegroups.com>
References: <Pine.LNX.4.44.0602060816180.14923-100000@onyx.spiritone.com>
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X-Trace: posting.google.com 1139263894 18005 127.0.0.1 (6 Feb 2006 22:11:34 GMT)
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NNTP-Posting-Date: Mon, 6 Feb 2006 22:11:34 +0000 (UTC)
In-Reply-To: <Pine.LNX.4.44.0602060816180.14923-100000@onyx.spiritone.com>
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X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 5.14;
Mac_PowerPC),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: f14g2000cwb.googlegroups.com; posting-host=67.150.225.136;
   posting-account=7dO1jgwAAABPum0VRvUymThfBjkt7PAq
Xref: g2news1.google.com comp.sys.atari.st:1816 comp.sys.atari.8bit:2160

With the exception of maybe the 8-bitters, any Atari computer can
display 80 column text. Although, since you need a web browser to get
to your site, anyway, why not just do it in HTML? That way it'll format
itself to fit whatever size the web browser's window is.

Mike Freeman
mike [at] freeman-studio [dot] com

From 4333348355507682174
X-Google-Thread: f8760,ff135dff4406ba13
X-Google-Thread: 10c818,ff135dff4406ba13
X-Google-Thread: 104d7a,ff135dff4406ba13
X-Google-Attributes: gidf8760,gid10c818,gid104d7a,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!newsfeeds.ihug.co.nz!
lust.ihug.co.nz!ihug.co.nz!not-for-mail
From: kiwi@ing.notin.aus (Your Name Here=Harvey)
Newsgroups: comp.sys.atari.8bit,alt.games.atari,rec.games.video.classic
Subject: Re: would this have saved atari?
Date: Mon, 6 Feb 2006 22:23:00 +0000 (UTC)
Organization: Love and Happiness
Lines: 83
Message-ID: <ds8i82vpl1@lust.ihug.co.nz>
References: <1136233533.386339.167090@o13g2000cwo.googlegroups.com>
Reply-To: kiwilove@paradise.net.atearoa
NNTP-Posting-Host: 203-173-156-102.bliink.ihug.co.nz
Mime-Version: 1.0
Content-Type: Text/Plain; charset=US-ASCII
X-Trace: lust.ihug.co.nz 1139264580 32565 203.173.156.102 (6 Feb 2006 22:23:00
GMT)
X-Complaints-To: abuse@ihug.co.nz
NNTP-Posting-Date: Mon, 6 Feb 2006 22:23:00 +0000 (UTC)
X-Newsreader: WinVN 0.99.9 (Released Version) (x86 32bit)
Xref: g2news1.google.com comp.sys.atari.8bit:2161 alt.games.atari:33
rec.games.video.classic:3198

In article <1136233533.386339.167090@o13g2000cwo.googlegroups.com>,
big_d_316@yahoo.com says...
>
>Well throughout the years many have speculated what Atari could have
>done differantly that would have kept it going strong for years to
>come. After doing some thinking this is what I came up with.
>
>Well, lets start with the 5200 system. It was an ok system, but it
>seems after the release of the 5200 things started to take a slide
>downward for Atari. If they did things differantly with the 5200 would
>it have helped Atari out? Well, Atari did invest tons of money into
>development of the 5200 only to hack up an Atari 400 in the process. I
>think the 5200 should have been compatable with 400 carts from the
>start. Maybe add some goodies to keep the 5200 very compedative against
>Coleco and maybe even survive the game crash. Give it stereo sound with

>something like a Pokey2. Same great pokey, but with 4 channel left and
>right. Maybe even add something for digitized sound like Covox upgrade
>did on the 8-bit. Give it a controller like the 7800 had, but add the
>pause button. Make the keyboard an add-on device. Don't need fancy full
>stroke keyboard, after all it is a game machine ;) Also add an audio
>cassette port for STANDARD home tape players. Imagine game saves, or
>buying new levels for your favorate game. It would be a supercharger
>done right. Hell even make it so you can boot 400 tapes as well, or
>make some el-cheapo games on tape. Higher baud rate wouldn't hurt as
>well. Forget disk drives at that time. They cost way too much, and if
>you could afford one, well most well get a computer as well. Leave on
>the 4 joystick ports.
>
>Next the 7800. Well, if that 5200 would have gone off without a hitch
>would there have been room on the market for the 7800? Maybe 2600 fans
>would have thought so. So, for the love of god, give it a damn Pokey
>Chip, add in extra 16K of ram, and release it in 84 already.
>
>8-bit computer lime. Well, the XL line was ok, but could have uded some
>tweaking as well. Add in a Pokey2 chip, and digitized audio, but have
>one more system that would have been higher up than the 800XL. This one
>would have 128kram at least, or maybe even 576k. Built in 80-col chip,
>seperate antic banking like the 130XE, Function keys like the 1200XL,
>but full stroke. And let the 1050 be a DSDD drive. then let this be the
>end of the 8-bit line, and drop the XE one then.
>
>As far as the ST line, well good idea on paper, but it should have been
>scrapped. Atari's option would have been beg Amiga for forgiveness, if
>not, then upgrade the 8-bit line to a 16-bit. 65016 CPU, enhanced Antic
>chip, for more colors, and for sound the Amy chip. This system would be
>mostly compatable with 8-bit stuff, but ofcourse, not 100%, and still
>would have given Commodore Amiga a good run for it's money.
>
>Then the XE game machine, would this be needed anymore with the better
>5200? Well, maybe as an update. That would be the time to give it a
>disk drive port, 64K, full stroke keyboard, and maybe even an Amy chip,
>and updated Antic Chip. Look out NES!!
>
>Just some thoughts of what SHOULD have been
>

When the Atari 400 and 800 computers were designed - I personally think
that the 400's keyboard was it's letdown. If they had the foresight
to have had that keyboard upgradeable, and to enable a cheaper 800 computer
to get to the market, more consumers would have been enticed to the
Atari Computers, rather than to Apple or Commodore, etc.
Overseas the Atari Computers were very much overpriced with an importers
markup profit added to it, which made it horribly expensive, and this
continued for some years. And only with the decline of Atari, and the
appearance of so many competiting computers, did the price finally drop
to more affordable levels. If a cheaper pricing strategy was done at the
very earliest opportunity, Atari could have developed years of dominance
before the likes of the C64, Spectrum, BBC etc appeared.

Even though I have not seen a 7800 running, I presume from what I've
seen of the emulation, that the hardware never performed as per the
advertising, and expectations, etc.
It was not up to arcade quality or anywhere near it - it wasn't even
near the Atari 400/800 standard?
I think it was the underperformance, that that was the reason it was
never released initially, at first...?

They should have realised what they had, at the time.
The Atari 400/800 computers were ahead for their time, and they should
have taken advantage of that lead.

Harvey

From 2438191509062282845
X-Google-Thread: 103c3f,701b2d562783c8e5
X-Google-Thread: 105753,701b2d562783c8e5
X-Google-Thread: f4600,701b2d562783c8e5
X-Google-Thread: f8760,701b2d562783c8e5
X-Google-Thread: 10d0b7,701b2d562783c8e5
X-Google-Attributes: gid103c3f,gid105753,gidf4600,gidf8760,gid10d0b7,public
X-Google-Language: Japanese,UTF8
Path: g2news1.google.com!news2.google.com!news4.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.adelphia.com!news.adelphia.com.POSTED!not-for-mail
NNTP-Posting-Date: Mon, 06 Feb 2006 17:29:54 -0600
Newsgroups:
comp.sys.apple2,comp.sys.cbm,comp.sys.sinclair,comp.sys.atari.8bit,comp.os.cpm
Subject: Re: life extension of old computers thanks to opensource Contiki
References: <1139071994.414820.219120@o13g2000cwo.googlegroups.com>
<43e77ba6$0$11071$e4fe514c@news.xs4all.nl>
<1139248371.323106.207550@g44g2000cwa.googlegroups.com>
<43e7b6fe$0$58111$742ec2ed@news.sonic.net>
Message-ID: <op.s4krj9nqe4q9qo@thesmog.mshome.net>
Date: Mon, 06 Feb 2006 18:29:59 -0500
From: "Da Smog" <none@ofyourbusiness.org>
Content-Type: text/plain; format=flowed; delsp=yes; charset=utf-8
MIME-Version: 1.0
Content-Transfer-Encoding: 8bit
User-Agent: Opera M2/8.51 (Win32, build 7713)
Lines: 19
NNTP-Posting-Host: 24.54.185.210
X-Trace:
sv3-6zA+3BHbbUGkL7f+6Q07Ftt7x+QOExGmbLaDNugjI+kctwLANggJMcaKl+7t3ozCzcbDsSNq0O4Aoa
0!5sgOq6H/b25ZRJQpmudDsYag0Q+xlUZYaBb5shd6DlR7KdnoN4A6S+NvSFgypOduSWh3Rz9pUxjh!
X3AF6uKooMbZo3/Z
X-Complaints-To: abuse@adelphia.net
X-DMCA-Complaints-To: copyright@adelphia.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint

properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.apple2:4246 comp.sys.cbm:10169
comp.sys.sinclair:5958 comp.sys.atari.8bit:2162 comp.os.cpm:1164

Την Mon, 06 Feb 2006 15:52:14 -0500,ο(η) William Kendrick
<bill@newbreedsoftware.com> έγραψε:

<snip>
>
> Maybe _that's_ why I like Linux so much. Ships with GCC & friends,
> standard
> ;)
>

Oh oh! I think I know GCC's friends. It's Mr. lint and Mr. grep right? :-)

Phoebus

--
Χρησιμοποιώ το επαναστατικό πρόγραμμα αλληλογραφίας της Opera:
http://www.opera.com/mail/

From -5957857442762007103
X-Google-Thread: 103c3f,701b2d562783c8e5
X-Google-Thread: 105753,701b2d562783c8e5
X-Google-Thread: f4600,701b2d562783c8e5
X-Google-Thread: f8760,701b2d562783c8e5
X-Google-Thread: 10d0b7,701b2d562783c8e5
X-Google-Attributes: gid103c3f,gid105753,gidf4600,gidf8760,gid10d0b7,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!proxad.net!proxad.net!
62.253.162.218.MISMATCH!news-in.ntli.net!newsrout1-win.ntli.net!ntli.net!
news.highwinds-media.com!newspeer1-win.ntli.net!newsfe7-gui.ntli.net.POSTED!
53ab2750!not-for-mail
Sender: Andrew Halliwell <spike1@ridcully.fsnet.co.uk>
Message-ID: <jg3lb3-haj.ln1@ridcully.fsnet.co.uk>
From: spike1@freenet.co.uk
Subject: Re: life extension of old computers thanks to opensource Contiki
Newsgroups:
comp.sys.apple2,comp.sys.cbm,comp.sys.sinclair,comp.sys.atari.8bit,comp.os.cpm
References: <1139071994.414820.219120@o13g2000cwo.googlegroups.com>
<43e77ba6$0$11071$e4fe514c@news.xs4all.nl>
<1139248371.323106.207550@g44g2000cwa.googlegroups.com>
<43e7b6fe$0$58111$742ec2ed@news.sonic.net> <op.s4krj9nqe4q9qo@thesmog.mshome.net>
User-Agent: tin/1.6.2-20030910 ("Pabbay") (UNIX) (Linux/2.6.5-7.202.7-smp (i686))
Lines: 24
Date: Mon, 06 Feb 2006 23:38:28 GMT
NNTP-Posting-Host: 81.109.250.24
X-Trace: newsfe7-gui.ntli.net 1139269108 81.109.250.24 (Mon, 06 Feb 2006 23:38:28

GMT)
NNTP-Posting-Date: Mon, 06 Feb 2006 23:38:28 GMT
Organization: NTL
Xref: g2news1.google.com comp.sys.apple2:4247 comp.sys.cbm:10170
comp.sys.sinclair:5959 comp.sys.atari.8bit:2163 comp.os.cpm:1165

Da Smog <none@ofyourbusiness.org> did eloquently scribble:
>
>
> ??? Mon, 06 Feb 2006 15:52:14 -0500,?(?) William Kendrick
> <bill@newbreedsoftware.com> ??????:
>
> <snip>
>>
>> Maybe _that's_ why I like Linux so much. Ships with GCC & friends,
>> standard
>> ;)
>>
>
> Oh oh! I think I know GCC's friends. It's Mr. lint and Mr. grep right? :-)

You forgot mr make, mr bison and mr autoconf
--
```
-------------------------------------------------------------------------
|   spike1@freenet.co.uk   |   Windows95 (noun): 32 bit extensions and a    |
|                          | graphical shell for a 16 bit patch to an 8 bit |
|Andrew Halliwell BSc(hons)| operating system originally  coded for a 4 bit |
|            in            |microprocessor, written by a 2 bit company, that|
|     Computer Science     |        can't stand 1 bit of competition.       |
-------------------------------------------------------------------------
```

From 6672943877272827251
X-Google-Thread: 103c3f,701b2d562783c8e5
X-Google-Thread: 105753,701b2d562783c8e5
X-Google-Thread: f4600,701b2d562783c8e5
X-Google-Thread: f8760,701b2d562783c8e5
X-Google-Thread: 10d0b7,701b2d562783c8e5
X-Google-Attributes: gid103c3f,gid105753,gidf4600,gidf8760,gid10d0b7,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g43g2000cwa.googlegroups.com!not-for-
mail
From: zwsdotcom@gmail.com
Newsgroups:
comp.sys.apple2,comp.sys.cbm,comp.sys.sinclair,comp.sys.atari.8bit,comp.os.cpm
Subject: Re: life extension of old computers thanks to opensource Contiki
Date: 6 Feb 2006 16:10:48 -0800
Organization: http://groups.google.com
Lines: 13
Message-ID: <1139271048.069067.137730@g43g2000cwa.googlegroups.com>
References: <1139071994.414820.219120@o13g2000cwo.googlegroups.com>
   <43e77ba6$0$11071$e4fe514c@news.xs4all.nl>
   <1139248371.323106.207550@g44g2000cwa.googlegroups.com>

   <43e7b6fe$0$58111$742ec2ed@news.sonic.net>
   <op.s4krj9nqe4q9qo@thesmog.mshome.net>
   <jg3lb3-haj.ln1@ridcully.fsnet.co.uk>
NNTP-Posting-Host: 167.206.128.33
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1139271053 3140 127.0.0.1 (7 Feb 2006 00:10:53 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Tue, 7 Feb 2006 00:10:53 +0000 (UTC)
In-Reply-To: <jg3lb3-haj.ln1@ridcully.fsnet.co.uk>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.1; SV1; .NET CLR
1.1.4322; .NET CLR 2.0.50727; InfoPath.1),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g43g2000cwa.googlegroups.com; posting-host=167.206.128.33;
   posting-account=43mfEgwAAABU_xsCJ6QO1h1HhY5Bd0mr
Xref: g2news1.google.com comp.sys.apple2:4248 comp.sys.cbm:10171
comp.sys.sinclair:5960 comp.sys.atari.8bit:2164 comp.os.cpm:1166

spi...@freenet.co.uk wrote:

> > Oh oh! I think I know GCC's friends. It's Mr. lint and Mr. grep right? :-)
>
> You forgot mr make, mr bison and mr autoconf

You must be a programmer of unparalleled skills and not much interest
in low-level detail.

I create this psychological profile on the basis of the fact that you
neglected to mention Messyrs. gdb and gas.

From -4621480421278036278
X-Google-Thread: 103c3f,701b2d562783c8e5
X-Google-Thread: 105753,701b2d562783c8e5
X-Google-Thread: f4600,701b2d562783c8e5
X-Google-Thread: f8760,701b2d562783c8e5
X-Google-Thread: 10d0b7,701b2d562783c8e5
X-Google-Attributes: gid103c3f,gid105753,gidf4600,gidf8760,gid10d0b7,public
X-Google-Language: ENGLISH,UTF8
Path: g2news1.google.com!news2.google.com!news3.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.adelphia.com!news.adelphia.com.POSTED!not-for-mail
NNTP-Posting-Date: Mon, 06 Feb 2006 18:22:36 -0600
Newsgroups:
comp.sys.apple2,comp.sys.cbm,comp.sys.sinclair,comp.sys.atari.8bit,comp.os.cpm
Subject: Re: life extension of old computers thanks to opensource Contiki
References: <1139071994.414820.219120@o13g2000cwo.googlegroups.com>
<43e77ba6$0$11071$e4fe514c@news.xs4all.nl>
<1139248371.323106.207550@g44g2000cwa.googlegroups.com>
<43e7b6fe$0$58111$742ec2ed@news.sonic.net> <op.s4krj9nqe4q9qo@thesmog.mshome.net>

<jg3lb3-haj.ln1@ridcully.fsnet.co.uk>
<1139271048.069067.137730@g43g2000cwa.googlegroups.com>
Message-ID: <op.s4ktz3x5e4q9qo@thesmog.mshome.net>
Date: Mon, 06 Feb 2006 19:22:41 -0500
From: "Da Smog" <none@ofyourbusiness.org>
Content-Type: text/plain; format=flowed; delsp=yes; charset=utf-8
MIME-Version: 1.0
Content-Transfer-Encoding: 8bit
User-Agent: Opera M2/8.51 (Win32, build 7713)
Lines: 29
NNTP-Posting-Host: 24.54.185.210
X-Trace: sv3-8X7yt0lod/7g7yn9hG3cerbRyw1vUCY9c7tl+ZxzzN/
VQTWqcIr9XPYJbvMYEzbQi2fzAauNzL2faS7!
52dppf1qgAp7FdYXAVrx24J2NqQp8ePBAKk5UDxzVrOm2DS+d+dodQOjrk5ntIT+T1dJDZ96cyRq!
cgJ5fxC55+rWVgYr
X-Complaints-To: abuse@adelphia.net
X-DMCA-Complaints-To: copyright@adelphia.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.apple2:4250 comp.sys.cbm:10173
comp.sys.sinclair:5961 comp.sys.atari.8bit:2165 comp.os.cpm:1167

Την Mon, 06 Feb 2006 19:10:48 -0500,ο(η) <zwsdotcom@gmail.com> έγραψε:

>
> spi...@freenet.co.uk wrote:
>
>> > Oh oh! I think I know GCC's friends. It's Mr. lint and Mr. grep
>> right? :-)
>>
>> You forgot mr make, mr bison and mr autoconf
>
> You must be a programmer of unparalleled skills and not much interest
> in low-level detail.
>
> I create this psychological profile on the basis of the fact that you
> neglected to mention Messyrs. gdb and gas.
>

He is he is :-)

Phoebus

P.S. I have it on good authority that Mr. make is not *that* good of a
friend. After all GCC can do without him (crushing Messrs.
Fingers-of-both-your-hands-from-typing-24/7) most of the time. Let's
consider him as only a passing acquaintaince :-P

--
Χρησιμοποιώ το επαναστατικό πρόγραμμα αλληλογραφίας της Opera:
http://www.opera.com/mail/

From 2214258810497115413
X-Google-Thread: f8760,f45c508809778bdf,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news3.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!newscon06.news.prodigy.com!
prodigy.net!newsmst01b.news.prodigy.com!prodigy.com!postmaster.news.prodigy.com!
newssvr12.news.prodigy.com.POSTED!5be5f619!not-for-mail
Reply-To: "Russ Gilbert" <russgilb@MUNGEsbcglobal.net>
From: "Russ Gilbert" <russgilb@MUNGEsbcglobal.net>
Newsgroups: comp.sys.atari.8bit
Subject: 1200XL collision detection
Lines: 16
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1409
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1409
Message-ID: <L%SFf.9871$2O6.3381@newssvr12.news.prodigy.com>
NNTP-Posting-Host: 65.43.215.62
X-Complaints-To: abuse@prodigy.net
X-Trace: newssvr12.news.prodigy.com 1139276907 ST000 65.43.215.62 (Mon, 06 Feb
2006 20:48:27 EST)
NNTP-Posting-Date: Mon, 06 Feb 2006 20:48:27 EST
Organization: SBC http://yahoo.sbc.com
X-UserInfo1:
FKPO@MC@@S@WS\D[]ZJVOP\@USXB@DTMNHWB_EYLJZ]BGIELDVW[AKK[J\]^HVKHG^EWZHBLO^[\NH_AZF
WGN^\DHNVMX_DHHX[FSQKBOTS@@BP^]C@RHS_AGDDC[AJM_T[GZNRNZAY]GNCPBDYKOLK^_CZFWPGHZIXW
@C[AFKBBQS@E@DAZ]VDFUNTQQ]FN
Date: Tue, 07 Feb 2006 01:48:27 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:2166

My grandson has begged a Atari setup. I gave him a 1200XL and
1050 with doubler and some old disks and carts.
I'm setting him up with a 1489C cable and a 486 notebook for
APE and Yogi's collection of games.
While testing out the laptop/APE, I got out my other 1200XL.
While playing some games, it wouldn't detect collisions between
players and stuff they're trying to avoid. eg. Elevator Repairman would
'BOINK' when he hits his head on an elevator. Keystone Kaper's
cop could run right thru planes and shopping carts.
Is there a possible chip that isn't working right? Or some other thing
I could replace to fix it?
Both 1200XLs keyboards didn't work so well, but I believe with a little
use they would work right.
Thanks

From 2407291794549444067
X-Google-Thread: f8760,f45c508809778bdf

X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news3.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!newscon06.news.prodigy.com!
prodigy.net!newsmst01b.news.prodigy.com!prodigy.com!postmaster.news.prodigy.com!
newssvr12.news.prodigy.com.POSTED!5be5f619!not-for-mail
Reply-To: "Russ Gilbert" <russgilb@MUNGEsbcglobal.net>
From: "Russ Gilbert" <russgilb@MUNGEsbcglobal.net>
Newsgroups: comp.sys.atari.8bit
References: <L%SFf.9871$2O6.3381@newssvr12.news.prodigy.com>
Subject: Re: 1200XL collision detection
Lines: 3
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1409
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1409
Message-ID: <Q1TFf.9872$2O6.5444@newssvr12.news.prodigy.com>
NNTP-Posting-Host: 65.43.215.62
X-Complaints-To: abuse@prodigy.net
X-Trace: newssvr12.news.prodigy.com 1139277040 ST000 65.43.215.62 (Mon, 06 Feb
2006 20:50:40 EST)
NNTP-Posting-Date: Mon, 06 Feb 2006 20:50:40 EST
Organization: SBC http://yahoo.sbc.com
X-UserInfo1:
FKPO@MC@@S@WS\D[]ZJVOP\@USXB@DTMNHWB_EYLJZ]BGIELDVW[AKK[J\]^HVKHG^EWZHBLO^[\NH_AZF
WGN^\DHNVMX_DHHX[FSQKBOTS@@BP^]C@RHS_AGDDC[AJM_T[GZNRNZAY]GNCPBDYKOLK^_CZFWPGHZIXW
@C[AFKBBQS@E@DAZ]VDFUNTQQ]FN
Date: Tue, 07 Feb 2006 01:50:40 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:2167

correction. Elevator Repairman would NOT 'Boink' with collision.

From 3394056699413386526
X-Google-Thread: f8760,f2e8fcd558f2330f
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news3.google.com!news.glorb.com!
newscon02.news.prodigy.com!newscon06.news.prodigy.com!prodigy.net!news-
east.rr.com!news.rr.com!news-wrt-01.rdc-nyc.rr.com!news-wrt-01.ohiordc.rr.com!
news-server.columbus.rr.com!tornado.ohiordc.rr.com.POSTED!53ab2750!not-for-mail
From: Charlie <charleycron@woh.rr.com>
Subject: Re: Astro Chase questions
Newsgroups: comp.sys.atari.8bit
Reply-To: charleycron@woh.rr.com
References: <BmKdnWrae5Ik23jeUSdV9g@ptd.net>
<97cFf.79827$Q11.44132@tornado.ohiordc.rr.com> <ttecnb7re54rHnjeUSdV9g@ptd.net>
<uEgFf.58422$tK4.37984@tornado.ohiordc.rr.com> <PwCdnWAENLP653veUSdV9g@ptd.net>
Lines: 86
User-Agent: KNode/0.10
MIME-Version: 1.0

Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7Bit
Message-ID: <ndTFf.87007$Q11.61114@tornado.ohiordc.rr.com>
Date: Tue, 07 Feb 2006 02:02:59 GMT
NNTP-Posting-Host: 65.31.62.76
X-Complaints-To: abuse@rr.com
X-Trace: tornado.ohiordc.rr.com 1139277779 65.31.62.76 (Mon, 06 Feb 2006 21:02:59 EST)
NNTP-Posting-Date: Mon, 06 Feb 2006 21:02:59 EST
Organization: Road Runner High Speed Online http://www.rr.com
Xref: g2news1.google.com comp.sys.atari.8bit:2168

Scott S wrote:

>
>
>> I don't know if it's more comptablie with the 400/800. Just making an
>> observation, my disk copy of Star Raiders is no measure, the cart works
>> fine on the my 800xl's.
>
> Did the disk version come out first? Do both the disk and cart have the
> same dates on them?
>
>>
>> I like it because there's no basic and it has a fresh keyboard, and looks
>> nice.
>>
>> You can find Translator here..
>>
>> http://ape.dyndns.org:8083/MISC/TRANSXL1.ATR
>> http://ape.dyndns.org:8083/MISC/TRANSXL2.ATR
>
> Ah, thanks!
>
>
>> I don't have a copy of the 1200xl OS ROM, but I suppose I could get one
>> out
>> of my 1200xl if you really wanted it.
>
> That'd be great, if it's not too much trouble. I'd like the chance to
> experiment with it a bit. Though there isn't an option in Atari800Win for
> it, replacing the standard ATARIXL.ROM bios file with yours should work...
>
>
>>
>> Where did you find the modified Star Raiders?
>
> Over the years I've gotten several dozen multi-game ATR files from friends
> and such, and it's on one of those.

I don't think there ever was a disk version, it's just a dump of the cart.

Well, I guess I spoke to soon about getting the ROM out of my 1200xl. I got something, it's size is 16384 just like the others but it does not work in Atari800 running on linux, I think Atari800Win is based on the same code. It doesn't work in atari++ either.

There is some code here http://ch.twi.tudelft.nl/~sidney/atari/

that "will produce the ROM images that are byte-for-byte equal to the ones used in a wide range of Atari 8-bit hardware"

, including the 1200xl. It did produce a 1200xl ROM that ran in the atari++ emulator. PEEK(65527) does produce a 10 in the emulator, just like my real 1200xl. But, the "ROMCRC-32" utility at the same site produced different values (than my real 1200xl) while running in the emulator, with the exception of the sefltest value, that was the same.

Anyway, if you want to emulate the 1200xl I suppose you need atari++. I'll send you the working ROM by email. If you want to produce the ROMS yourself, you'll need a working cc65, or a real 1200xl.

Anyone know an easy way to dump the ROM yourself? I searched the group archives at google and used a little basic program David Firth posted, but he was talking about dumping the 800 OSA ROM. I tried to pop in the XL locations, but I have no idea what I'm doing. I think I ended up using 53151-65535. I've tried binary saves from dos, bsave from MAC/65. Probably in over my head. Just for giggles I ran strings on both ROMS and the first ten lines are identical, so I guess I'm close? It was fun trying anyway!

Here is the code David Firth posted.

```
10 OPEN #1,8,0,"D:ATARIOSA.ROM"
20 FOR I=55296 TO 65535
30 PUT #1,PEEK(I)
40 NEXT I
50 CLOSE #1
```

Well this really isn't what the thread was about, sorry folks. Maybe send me the suggestions or code by email, that would be cool.

Charlie

From 5579949934311950463
X-Google-Thread: f8760,f2e8fcd558f2330f
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news3.google.com!news.glorb.com!
wn11feed!worldnet.att.net!24.30.200.11!news-east.rr.com!news.rr.com!news-

wrt-01.rdc-nyc.rr.com!news-wrt-01.ohiordc.rr.com!news-server.columbus.rr.com!
tornado.ohiordc.rr.com.POSTED!53ab2750!not-for-mail
From: Charlie <charleycron@woh.rr.com>
Subject: Re: Astro Chase questions
Newsgroups: comp.sys.atari.8bit
Reply-To: charleycron@woh.rr.com
References: <BmKdnWrae5Ik23jeUSdV9g@ptd.net>
<97cFf.79827$Q11.44132@tornado.ohiordc.rr.com> <ttecnb7re54rHnjeUSdV9g@ptd.net>
<uEgFf.58422$tK4.37984@tornado.ohiordc.rr.com> <PwCdnWAENLP653veUSdV9g@ptd.net>
<ndTFf.87007$Q11.61114@tornado.ohiordc.rr.com>
Lines: 94
User-Agent: KNode/0.10
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7Bit
Message-ID: <J2VFf.87155$Q11.10110@tornado.ohiordc.rr.com>
Date: Tue, 07 Feb 2006 04:08:09 GMT
NNTP-Posting-Host: 65.31.62.76
X-Complaints-To: abuse@rr.com
X-Trace: tornado.ohiordc.rr.com 1139285289 65.31.62.76 (Mon, 06 Feb 2006 23:08:09
EST)
NNTP-Posting-Date: Mon, 06 Feb 2006 23:08:09 EST
Organization: Road Runner High Speed Online http://www.rr.com
Xref: g2news1.google.com comp.sys.atari.8bit:2169

Charlie wrote:

> Scott S wrote:
>
>>
>>
>>> I don't know if it's more comptablie with the 400/800. Just making an
>>> observation, my disk copy of Star Raiders is no measure, the cart works
>>> fine on the my 800xl's.
>>
>> Did the disk version come out first? Do both the disk and cart have the
>> same dates on them?
>>
>>>
>>> I like it because there's no basic and it has a fresh keyboard, and
>>> looks nice.
>>>
>>> You can find Translator here..
>>>
>>> http://ape.dyndns.org:8083/MISC/TRANSXL1.ATR
>>> http://ape.dyndns.org:8083/MISC/TRANSXL2.ATR
>>
>> Ah, thanks!
>>
>>
>>> I don't have a copy of the 1200xl OS ROM, but I suppose I could get one
>>> out
>>> of my 1200xl if you really wanted it.

>>
>> That'd be great, if it's not too much trouble. I'd like the chance to
>> experiment with it a bit. Though there isn't an option in Atari800Win for
>> it, replacing the standard ATARIXL.ROM bios file with yours should
>> work...
>>
>>
>>>
>>> Where did you find the modified Star Raiders?
>>
>> Over the years I've gotten several dozen multi-game ATR files from
>> friends and such, and it's on one of those.
>
>
>
> I don't think there ever was a disk version, it's just a dump of the cart.
>
> Well, I guess I spoke to soon about getting the ROM out of my 1200xl. I
> got something, it's size is 16384 just like the others but it does not
> work in Atari800 running on linux, I think Atari800Win is based on the
> same code. It doesn't work in atari++ either.
>
> There is some code here http://ch.twi.tudelft.nl/~sidney/atari/
>
> that "will produce the ROM images that are byte-for-byte equal to the ones
> used in a wide range of Atari 8-bit hardware"
>
> , including the 1200xl. It did produce a 1200xl ROM that ran in the
> atari++ emulator. PEEK(65527) does produce a 10 in the emulator, just like
> my real 1200xl. But, the "ROMCRC-32" utility at the same site produced
> different values (than my real 1200xl) while running in the emulator, with
> the exception of the sefltest value, that was the same.
>
> Anyway, if you want to emulate the 1200xl I suppose you need atari++. I'll
> send you the working ROM by email. If you want to produce the ROMS
> yourself, you'll need a working cc65, or a real 1200xl.
>
> Anyone know an easy way to dump the ROM yourself? I searched the group
> archives at google and used a little basic program David Firth posted, but
> he was talking about dumping the 800 OSA ROM. I tried to pop in the XL
> locations, but I have no idea what I'm doing. I think I ended up using
> 53151-65535. I've tried binary saves from dos, bsave from MAC/65. Probably
> in over my head. Just for giggles I ran strings on both ROMS and the first
> ten lines are identical, so I guess I'm close? It was fun trying anyway!
>
> Here is the code David Firth posted.
>
> 10 OPEN #1,8,0,"D:ATARIOSA.ROM"
> 20 FOR I=55296 TO 65535
> 30 PUT #1,PEEK(I)
> 40 NEXT I
> 50 CLOSE #1
>

> Well this really isn't what the thread was about, sorry folks. Maybe send
> me the suggestions or code by email, that would be cool.
>
> Charlie

Well, I must of been smokin crack. I pulled a working dump. :)

All is the same in atari++ except the selftest rom!

Charlie

From -8400833600234166928
X-Google-Thread: f8760,f2e8fcd558f2330f
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news3.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!newscon06.news.prodigy.com!
prodigy.net!newsmst01b.news.prodigy.com!prodigy.com!postmaster.news.prodigy.com!
newssvr13.news.prodigy.com.POSTED!5be5f619!not-for-mail
Reply-To: "Russ Gilbert" <russgilb@MUNGEsbcglobal.net>
From: "Russ Gilbert" <russgilb@MUNGEsbcglobal.net>
Newsgroups: comp.sys.atari.8bit
References: <BmKdnWrae5Ik23jeUSdV9g@ptd.net>
<97cFf.79827$Q11.44132@tornado.ohiordc.rr.com> <ttecnb7re54rHnjeUSdV9g@ptd.net>
<uEgFf.58422$tK4.37984@tornado.ohiordc.rr.com> <PwCdnWAENLP653veUSdV9g@ptd.net>
<ndTFf.87007$Q11.61114@tornado.ohiordc.rr.com>
Subject: Re: Astro Chase questions
Lines: 61
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1409
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1409
Message-ID: <89VFf.30587$H71.4483@newssvr13.news.prodigy.com>
NNTP-Posting-Host: 65.43.215.62
X-Complaints-To: abuse@prodigy.net
X-Trace: newssvr13.news.prodigy.com 1139285700 ST000 65.43.215.62 (Mon, 06 Feb
2006 23:15:00 EST)
NNTP-Posting-Date: Mon, 06 Feb 2006 23:15:00 EST
Organization: SBC http://yahoo.sbc.com
X-UserInfo1:
OX]YSWKGRJTKBWH]]RKB_UDAZZ\DPCPDLXUNNHPHBATBTSUBYFWEAE[YJLYPIWKHTFCMZKVMB^[Z^DOBRV
VMOSPFHNSYXVDIE@X\BUC@GTSX@DL^GKFFHQCCE\G[JJBMYDYIJCZM@AY]GNGPJD]YNNW\GSX^GSCKHA[]
@CCB\[@LATPD\L@J\\PF]VR[QPJN
Date: Tue, 07 Feb 2006 04:15:00 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:2170

OK, The following is from a Newell disk, to move OS ROM to
RAM.
It seems straightforward enough, just copy all but $D000 to $D700.

I'm thinking that those addresses are for hardware chip addresses and
can't/shouldn't be accessed.
A BASIC program might go something like this.

```
10 CLOSE #1:OPEN #1,8,0,"D:OSDUMP.FLE"
20 FOR N=49152 TO 65535:REM $C000 TO $FFFF
30 IF N>=53248 AND N<=55040 THEN PUT #1,0:NEXT N:REM SKIP $D000 TO $D700
40 PUT #1,PEEK(N)
50 NEXT N
60 CLOSE #1
70 END
```

Newell's move OS to RAM M65:

```
10       .TITLE      MOVE OS TO RAM
20       .OPT OBJ
30       *=  $8000
40 START LDA #0
50       STA $022F   TURN OFF ANTIC
60       STA $D40E
70       STA $D20E   DISABLE INTRPTS
80       SEI         MAKE SURE NO
90       LDA #$C0    INTERRUPTS
0100     STA $C1     SET UP BANK AREA
0110     LDY #0
0120     STY $C0
0130 L3  LDA ($C0),Y GET ROM BYTE
0140     TAX
0150     LDA #$FE
0160     AND $D301   CLR BIT 0 TO
0170     STA $D301   BANK TO OS RAM
0180     TXA
0190     STA ($C0),Y STORE BYTE
0200     LDA #$01
0210     ORA $D301
0220     STA $D301   BACK TO ROM
0230     INY         GET READY NEXT
0240     CPY #0
0250     BNE L3      256 TIMES
0260 NOK INC $C1
0270     CLC         DON'T UNDRSTND
0280     LDA $C1     THIS CNTRL LOOP
0290     CMP #$D0
0300     BCC T1      FROM $C0-$FF
0310     CMP #$D8    SKIP $D0-$D7
0320     BCC NOK
0330 T1  CMP #$00
0340     BNE L3
0350     CLC
0360     LDA #$FF
0370     STA $D40E
0380     LDA #$F7
0390     STA $D20E   TURN ON NMI,IRQ
0400     LDA #$22
0410     STA $022F
```

```
0420     CLI
0430     RTS
0440     .END
```

From -6226300966526333648
X-Google-Thread: f8760,9e66d80c51ff4a8e,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news4.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!nx02.iad01.newshosting.com!
newshosting.com!post01.iad01!news.newsgroupdirect.com!not-for-mail
From: "Steve S." <j70141@hot-REMOVETHIS-mail.com>
Newsgroups: comp.sys.atari.8bit
Subject: Alternate Reality - Datasoft (Intellicreations)
Date: Mon, 6 Feb 2006 23:14:49 -0700
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2670
X-RFC2646: Format=Flowed; Original
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2670
Lines: 60
Message-ID: <43e83a12$0$7941$a15e20c9@news.newsgroupdirect.com>
Organization: newsgroupdirect.com
X-Complaints-To: abuse@newsgroupdirect.com
Xref: g2news1.google.com comp.sys.atari.8bit:2171

1. Andreas Magenheimer
Aug 17 2000, 12:00 am hide options

Newsgroups: comp.sys.atari.8bit
From: Andreas Magenheimer <magea...@mail.uni-mainz.de> - Find messages by
this author
Date: 2000/08/17
Subject: Whatever happened to Datasoft ?!?
Reply to Author | Forward | Print | Individual Message | Show original |
Report Abuse

Well,
since Datasoft once was (and still is) one of my favourite 8bit vendors
and publishers, whatever happened to them ?? (or to Intellicreations,
since datasoft is a tm of IntelliCreations) - andreas

  ====
Hello Andreas,
Bit of a late reply, but I didn't get curious about this myself until about
now. I may have some of it wrong, as it got harder and harder to
investigate as time went on, but here is what I was able to dig up.

It appears that
Datasoft was purchased by,

Intellicreations who was eventually purchased by,
The Software Toolworks who eventually became.
Mindscape and was then known as,
The Learning Company which appears to now go by,
Selectsoft Publishing (SelectSoft is a division of MPS Multimedia)... who since 2005 has licensed some of the following well known publishers, including:

Broderbund
Activision
Capcom
Infogrames
Atari
and Hasbro Interactive

Here are a couple of links to current information:
http://en.wikipedia.org/wiki/SelectSoft_Publishing
http://www.selectsoftusa.com/
http://goliath.ecnext.com/coms2/product-compint-0000291252-page.html

MPS Multimedia Inc.
Private Company, Headquarters Location
138 West Harris Ave., South San Francisco CA 94080-5925, United States
(650)872-7100, (650)872-7133 fax, Primary SIC: Computers Peripheral Equip & Software, Primary NAICS: Computer and Computer Peripheral Equipment and Software Merchant Wholesalers
Description: Wholesale: Software distribution.

This company has been bought, sold, cheated, traded, beaten up, dumped, thrown out the gutter, cut up and spit out, and tossed too many times to count. Datasoft is hereby officially declared dead and buried. They probably had it coming too, with the way they cheated Philip Price out of his very well deserved royalties for a very good game.

--
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1 GB/Day for only $8.95

From -4917765627918955793
X-Google-Thread: 103c3f,701b2d562783c8e5
X-Google-Thread: 105753,701b2d562783c8e5
X-Google-Thread: f4600,701b2d562783c8e5
X-Google-Thread: f8760,701b2d562783c8e5
X-Google-Thread: 10d0b7,701b2d562783c8e5
X-Google-Attributes: gid103c3f,gid105753,gidf4600,gidf8760,gid10d0b7,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!o13g2000cwo.googlegroups.com!not-for-mail
From: "Andrew Owen" <aoweninoz@yahoo.com.au>

Newsgroups:
comp.sys.apple2,comp.sys.cbm,comp.sys.sinclair,comp.sys.atari.8bit,comp.os.cpm
Subject: Re: life extension of old computers thanks to opensource Contiki
Date: 6 Feb 2006 22:29:08 -0800
Organization: http://groups.google.com
Lines: 36
Message-ID: <1139293748.060618.213030@o13g2000cwo.googlegroups.com>
References: <1139071994.414820.219120@o13g2000cwo.googlegroups.com>
   <43e77ba6$0$11071$e4fe514c@news.xs4all.nl>
   <1139248371.323106.207550@g44g2000cwa.googlegroups.com>
NNTP-Posting-Host: 81.131.17.60
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1139293762 18530 127.0.0.1 (7 Feb 2006 06:29:22 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Tue, 7 Feb 2006 06:29:22 +0000 (UTC)
In-Reply-To: <1139248371.323106.207550@g44g2000cwa.googlegroups.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Macintosh; U; PPC Mac OS X; en) AppleWebKit/312.5.1
(KHTML, like Gecko) Safari/312.3.1,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: o13g2000cwo.googlegroups.com; posting-host=81.131.17.60;
   posting-account=ZMg5YQwAAADdIucexZDGwydxcQjVqsJN
Xref: g2news1.google.com comp.sys.apple2:4261 comp.sys.cbm:10188
comp.sys.sinclair:5967 comp.sys.atari.8bit:2172 comp.os.cpm:1171

zwsdotcom@gmail.com wrote:
> Modern personal computers are black boxes designed to run
> shrinkwrapped software. They are shipped without programming tools and
> with no technical documentation whatsoever. Operating system vendors
> are actively working to confine software development to an exclusive
> club of licensees, and lower-level development at the
> direct-hardware-access layer is at best very difficult due to the
> unavailability of chipset documentation (in many cases due to the
> manufacturer's contractual obligations to preserve trade secret
> information related to intellectual property protection mechanisms),
> and the utter complexity and heterogeneity of PC hardware.

Apple doesn't quite fit this picture. To paraphrase:

Modern Mac computers are white boxes designed to run preinstalled and
shrinkwrapped software. They are shipped with a DVD full of programming
tools and technical documentation (xcode, gcc etc). Additional support
is available via Apple's website. Apple are actively working to open
software development to anyone who is interested because it is in thier
financial interest to see more Mac software created. Lower-level
development isn't something that anyone should want to do except for
very small programs. Even on a Z80 programs with more than about 8K of
code soon become difficult to develop in assembler without introducing
bugs. I think the PowerPC chip set is pretty well documented, but of
course Apple is in the process of switching to Intel. At least hardware
conflicts of the type experienced by PC owners are still rare on Macs.

I know there are some people who just bought a G4 based Mac that was
replaced by a cheaper Intel based one but I'm quite happy to have a G4
system (when virus writers finally get around to attacking the Mac I
doubt they'll be doing fat binaries). However I'm still very much
attached to the idea of RISC processors, since it does make lower level
stuff easier. I hope 10 years from now when I buy my next computer
there's still a choice rather than just ubiquitous x86 boxes. Maybe
someone will have successfully revived the Amiga by then? Guess not. :(

From -4303981343223853189
X-Google-Thread: f8760,74d6df526a38898f
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news4.google.com!news.glorb.com!news-
pusher.readnews.com!198.186.190.247.MISMATCH!news-out.readnews.com!news-
xxxfer.readnews.com!nx01.iad01.newshosting.com!newshosting.com!post01.iad01!
news.newsgroupdirect.com!not-for-mail
From: "Steve S." <j70141@hot-REMOVETHIS-mail.com>
Newsgroups: comp.sys.atari.8bit
References: <ToSBf.320229$0l5.120850@dukeread06>
Subject: Re: Another Atari BBS!
Date: Tue, 7 Feb 2006 00:10:46 -0700
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2670
X-RFC2646: Format=Flowed; Response
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2670
Lines: 19
Message-ID: <43e8472d$0$7995$a15e20c9@news.newsgroupdirect.com>
Organization: newsgroupdirect.com
X-Complaints-To: abuse@newsgroupdirect.com
Xref: g2news1.google.com comp.sys.atari.8bit:2173

fascinating,
though I couldn't understand why my score for ruling prometheus remained at
0.

"Docrotcod" <rahbart@cox.net> wrote in message
news:ToSBf.320229$0l5.120850@dukeread06...
> Well after somewhat popular demand, I have put my BBS back up.
>
> The Electric Cafe'
>
> Telnet over to thecafe.dtdns.net and use PORT 8888
>
> Everything is still intact. I have moved the equipment to my office to
> make it a bit easier to manage.
>
> Thomas
>

--
The Source For Premium Newsgroup Access
Great Speed, Great Retention
1 GB/Day for only $8.95

From 4195822187311497767
X-Google-Thread: 111a55,fb81ff7c2351ceb4
X-Google-Thread: f8760,fb81ff7c2351ceb4
X-Google-Attributes: gid111a55,gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news3.google.com!newshub.sdsu.edu!pln-e!
spln!lex!extra.newsguy.com!newsp.newsguy.com!onyx.spiritone.com!atari
From: Bravo Sierra Computers <atari@aracnet.com>
Newsgroups: comp.sys.atari.st,comp.sys.atari.8bit
Subject: Re: BRAVO SIERRA NEEDS YOUR INPUT!
Date: Mon, 6 Feb 2006 23:36:48 -0800
Organization: http://extra.newsguy.com
Lines: 19
Message-ID: <Pine.LNX.4.44.0602062317110.31989-100000@onyx.spiritone.com>
References: <Pine.LNX.4.44.0602060816180.14923-100000@onyx.spiritone.com>
 <1139263889.101031.319410@f14g2000cwb.googlegroups.com>
NNTP-Posting-Host: p-843.newsdawg.com
Mime-Version: 1.0
Content-Type: TEXT/PLAIN; charset=US-ASCII
X-X-Sender: atari@onyx.spiritone.com
To: mike@freeman-studio.com
In-Reply-To: <1139263889.101031.319410@f14g2000cwb.googlegroups.com>
Xref: g2news1.google.com comp.sys.atari.st:1817 comp.sys.atari.8bit:2174

On 6 Feb 2006 mail@freeman-studio.com wrote:

> With the exception of maybe the 8-bitters, any Atari computer can
> display 80 column text. Although, since you need a web browser to get
> to your site, anyway, why not just do it in HTML? That way it'll format
> itself to fit whatever size the web browser's window is.

If I'm going to do this, I need to follow follow the K.I.S.S. method or
K.eep I.t S.imple S.tupid! My Web Site is already in HTML. My On-Line
Catalogs already use HTML. As far as my Catalogs go, I maintain them in
straight ASCII text in a simple Text Editor. ST Writer Elite v.4.8!
Available for download, in the Lowest Common Denominator. Thanx! ===Ben===

Atari Jaguar, 8 Bit and ST Games/Software, Hardware/Accessories & References/
Books. FREE Catalogs on Ben's Domain at http://BensCatalogs.Atari.org or at
http://BenSells.Atari.org Catalogs can be attached to,Requested by & Received
Through E-Mail at Atari@aracnet.com or BenSells@Atari.org and Please Specify
Atari 8 Bit, ST, Jaguar and/or all 3! Or Call Ben anytime at (503)256-9974!!!

From 8756464848412881122

X-Google-Thread: f8760,f2e8fcd558f2330f
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!newsfeed.cw.net!cw.net!
news-FFM2.ecrc.de!news-mue1.dfn.de!news-ber1.dfn.de!zrz.TU-Berlin.DE!not-for-mail
From: Thomas Richter <thor@mersenne.math.TU-Berlin.DE>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Astro Chase questions
Date: 7 Feb 2006 08:22:15 GMT
Organization: Technical University Berlin, Germany
Lines: 54
Message-ID: <ds9lbn$qb3$1@mamenchi.zrz.TU-Berlin.DE>
References: <BmKdnWrae5Ik23jeUSdV9g@ptd.net>
<97cFf.79827$Q11.44132@tornado.ohiordc.rr.com> <ttecnb7re54rHnjeUSdV9g@ptd.net>
<uEgFf.58422$tK4.37984@tornado.ohiordc.rr.com> <PwCdnWAENLP653veUSdV9g@ptd.net>
<ndTFf.87007$Q11.61114@tornado.ohiordc.rr.com>
NNTP-Posting-Host: mersenne.math.tu-berlin.de
User-Agent: tin/1.6.2-20030910 ("Pabbay") (UNIX) (Linux/2.6.11.4-21.10-smp (i686))
Xref: g2news1.google.com comp.sys.atari.8bit:2175

Hi,

> Well, I guess I spoke to soon about getting the ROM out of my 1200xl. I got
> something, it's size is 16384 just like the others but it does not work in
> Atari800 running on linux, I think Atari800Win is based on the same code.
> It doesn't work in atari++ either.

If you're sure it is the right ROM image, please sent me the code and
I'll have a look on whether it is a usable ROM dump, and if it is, I'll
fixup the emulator code. It *should* work, though, because there's a
1200XL ROM support in atari++.

> There is some code here http://ch.twi.tudelft.nl/~sidney/atari/

> that "will produce the ROM images that are byte-for-byte equal to the ones
> used in a wide range of Atari 8-bit hardware"

> , including the 1200xl. It did produce a 1200xl ROM that ran in the atari++
> emulator. PEEK(65527) does produce a 10 in the emulator, just like my real
> 1200xl. But, the "ROMCRC-32" utility at the same site produced different
> values (than my real 1200xl) while running in the emulator, with the
> exception of the sefltest value, that was the same.

That depends on the options of the emulator. By default, it installs a couple
of ROM patches for the H: device and to speedup the SIO transfer. You can
disable these, though. Due to these patches, the checksums will differ. If
you want "all the original", disable the SIO patch and the H: device handler
and you should be fine.

> Anyone know an easy way to dump the ROM yourself? I searched the group
> archives at google and used a little basic program David Firth posted, but
> he was talking about dumping the 800 OSA ROM. I tried to pop in the XL
> locations, but I have no idea what I'm doing. I think I ended up using

> 53151-65535. I've tried binary saves from dos, bsave from MAC/65. Probably
> in over my head. Just for giggles I ran strings on both ROMS and the first
> ten lines are identical, so I guess I'm close? It was fun trying anyway!

It's not that easy. With the standard DOS (2.0S at least), you cannot save
ROMs to disk with BSAVE. Furthermore, you won't be able to save the selftest
ROM like this. You first need to enable the selftest, then dump manually
the lower Os area, 0xc000 to 0xcfff, then the selftest, then the upper Os
area, in that order.

> 10 OPEN #1,8,0,"D:ATARIOSA.ROM"
> 20 FOR I=55296 TO 65535
> 30 PUT #1,PEEK(I)
> 40 NEXT I
> 50 CLOSE #1

No, that's only the upper Os area. Enough for Os/A and Os/B, but not for
the XL series.

So long,
     Thomas

From -5569677797748371411
X-Google-Thread: f8760,f2e8fcd558f2330f
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news4.google.com!news.glorb.com!
npeer.de.kpn-eurorings.net!newsfeed.freenet.de!bolzen.all.de!zrz.TU-Berlin.DE!not-
for-mail
From: Thomas Richter <thor@mersenne.math.TU-Berlin.DE>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Astro Chase questions
Date: 7 Feb 2006 08:23:50 GMT
Organization: Technical University Berlin, Germany
Lines: 12
Message-ID: <ds9lem$qb3$2@mamenchi.zrz.TU-Berlin.DE>
References: <BmKdnWrae5Ik23jeUSdV9g@ptd.net>
<97cFf.79827$Q11.44132@tornado.ohiordc.rr.com> <ttecnb7re54rHnjeUSdV9g@ptd.net>
<uEgFf.58422$tK4.37984@tornado.ohiordc.rr.com> <PwCdnWAENLP653veUSdV9g@ptd.net>
<ndTFf.87007$Q11.61114@tornado.ohiordc.rr.com>
<89VFf.30587$H71.4483@newssvr13.news.prodigy.com>
NNTP-Posting-Host: mersenne.math.tu-berlin.de
User-Agent: tin/1.6.2-20030910 ("Pabbay") (UNIX) (Linux/2.6.11.4-21.10-smp (i686))
Xref: g2news1.google.com comp.sys.atari.8bit:2176

Hi,

> It seems straightforward enough, just copy all but $D000 to $D700.
> I'm thinking that those addresses are for hardware chip addresses and
> can't/shouldn't be accessed.

Sure they can be accessed, and they should be dumped. It's the selftest

in that region. It's just not visible there because it is banked in
elsewhere when enabled.

So long,
     Thomas

From -7740620382868225698
X-Google-Thread: 103c3f,701b2d562783c8e5
X-Google-Thread: 105753,701b2d562783c8e5
X-Google-Thread: f4600,701b2d562783c8e5
X-Google-Thread: f8760,701b2d562783c8e5
X-Google-Thread: 10d0b7,701b2d562783c8e5
X-Google-Attributes: gid103c3f,gid105753,gidf4600,gidf8760,gid10d0b7,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news4.google.com!news.glorb.com!
newsgate.cistron.nl!transit3.news.xs4all.nl!post.news.xs4all.nl!not-for-mail
Reply-To: "Peter de Vroomen" <peterv[at][spamblock]jaytown[dot]com>
From: "Peter de Vroomen" <peterv[at][spamblock]jaytown[dot]com>
Newsgroups:
comp.sys.apple2,comp.sys.cbm,comp.sys.sinclair,comp.sys.atari.8bit,comp.os.cpm
References: <1139071994.414820.219120@o13g2000cwo.googlegroups.com>
<43e77ba6$0$11071$e4fe514c@news.xs4all.nl>
<1139245252.814190.307240@g43g2000cwa.googlegroups.com>
Subject: Re: life extension of old computers thanks to opensource Contiki
Date: Tue, 7 Feb 2006 11:06:35 +0100
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1106
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1106
Lines: 10
Message-ID: <43e8712b$0$11077$e4fe514c@news.xs4all.nl>
NNTP-Posting-Host: 213.84.147.46
X-Trace: 1139306795 news.xs4all.nl 11077 [::ffff:213.84.147.46]:64591
X-Complaints-To: abuse@xs4all.nl
Xref: g2news1.google.com comp.sys.apple2:4268 comp.sys.cbm:10199
comp.sys.sinclair:5972 comp.sys.atari.8bit:2177 comp.os.cpm:1172

> Peter, you're missing one very large element: Nostalgia.

Hmm, nostalgia for me means that I like to have those old computers as
original as possible. So running Contiki on a C64 does nothing for my
feelings of nostalgia. Running GEOS on a C64, however, is a whole different
thing.

PeterV

From -9056563684410263015
X-Google-Thread: 103c3f,701b2d562783c8e5
X-Google-Thread: 105753,701b2d562783c8e5

X-Google-Thread: f4600,701b2d562783c8e5
X-Google-Thread: f8760,701b2d562783c8e5
X-Google-Thread: 10d0b7,701b2d562783c8e5
X-Google-Attributes: gid103c3f,gid105753,gidf4600,gidf8760,gid10d0b7,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news4.google.com!news.glorb.com!
feeder.enertel.nl!nntpfeed-01.ops.asmr-01.energis-idc.net!newsfeeder.wxs.nl!
transit.news.xs4all.nl!post.news.xs4all.nl!not-for-mail
Reply-To: "Peter de Vroomen" <peterv[at][spamblock]jaytown[dot]com>
From: "Peter de Vroomen" <peterv[at][spamblock]jaytown[dot]com>
Newsgroups:
comp.sys.apple2,comp.sys.cbm,comp.sys.sinclair,comp.sys.atari.8bit,comp.os.cpm
References: <1139071994.414820.219120@o13g2000cwo.googlegroups.com>
<43e77ba6$0$11071$e4fe514c@news.xs4all.nl>
<1139248371.323106.207550@g44g2000cwa.googlegroups.com>
Subject: Re: life extension of old computers thanks to opensource Contiki
Date: Tue, 7 Feb 2006 11:11:38 +0100
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1106
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1106
Lines: 18
Message-ID: <43e8725a$0$11075$e4fe514c@news.xs4all.nl>
NNTP-Posting-Host: 213.84.147.46
X-Trace: 1139307098 news.xs4all.nl 11075 [::ffff:213.84.147.46]:61661
X-Complaints-To: abuse@xs4all.nl
Xref: g2news1.google.com comp.sys.apple2:4269 comp.sys.cbm:10200
comp.sys.sinclair:5973 comp.sys.atari.8bit:2178 comp.os.cpm:1173

You have hit the target straight in the center with your conclusions. I have
nothing more to add :).

> The 68000 (and 010) are extraordinarily inefficient CPUs by modern
> standards, and complex to use and interface. There is little practical
> value in learning the M68K instruction set because it's practically a
> dead family.

Sadly the instruction set is a dead family. But it's NOT complex to use and
interface, on the contrary. Maybe you only have experience with a Commodore
Amiga, which does have a fairly complicated architecture. But if you look at
simple 68000 designs, they are not much different from the older designs
around 8-bit computers. An 8088 is much harder to interface, with all those
stupid clock phases and it's silly memory map.

PeterV

From -8965690753394383055
X-Google-Thread: f8760,f2e8fcd558f2330f
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit

Path: g2news1.google.com!news1.google.com!news3.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Tue, 07 Feb 2006 05:51:01 -0600
Newsgroups: comp.sys.atari.8bit
From: "Edward S. Baiz Jr." <edbaizjr@comcast.net>
Message-ID: <43e834f45a3b60@comcast.net>
Subject: Re: Astro Chase questions
References: <BmKdnWrae5Ik23jeUSdV9g@ptd.net>
Organization: I.M.A.G.E./SCAT
User-Agent: Okami Version 3.0B-11 (Atari)
Date: Tue, 07 Feb 2006 06:37:44 +0100 (MET)
X-Sender: NEWSwatch v2.50 (Atari)
Lines: 24
NNTP-Posting-Host: 24.11.255.177
X-Trace: sv3-q5odiwWkIfWHGyO6lGazR/
+1dyBtbSEtTNOAq7jEwaf2qX1H31NfJvvKvv7ppR4EXBgcJXmvyamvO36!
20TrJZKTGPFZ369pg6TyAFBniayEscQa756ETZHEtroLF0sGjNCD26WrxK5vXP+T7Q==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2179

>Although First Star's packaging claims the screenshot shown on it (left pic)
>is an "actual game screen" from the Atari version, it's not a screenshot
>from the actual released version (right).
>
>http://tinyurl.com/bj5pb
>
>Now, the box for the PB version states for 400/800 only -- BUT if you look
>on page 2 and/or 3 of the manual, it mentions using it in a 1200XL! Check
>out the (awesome) atarimania.com site for pics.
>
>I don't know much about the 1200XL as far as what it was or wasn't
>compatible with (it's always been my understanding that it was practically
>incompatible with itself...) but is it more compatible with the 400/800s
>than with the other XLs?

I have played that game on my 400, XL and XE with no problems what so ever. To
me it ran good on all three.

--
Edward S. Baiz Jr.
    (Gamer)

HADES 060: 256meg Ram - Atari Clone

From 9265609630680476

X-Google-Thread: 103c3f,701b2d562783c8e5
X-Google-Thread: 105753,701b2d562783c8e5
X-Google-Thread: f4600,701b2d562783c8e5
X-Google-Thread: f8760,701b2d562783c8e5
X-Google-Thread: 10d0b7,701b2d562783c8e5
X-Google-Attributes: gid103c3f,gid105753,gidf4600,gidf8760,gid10d0b7,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news3.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Tue, 07 Feb 2006 05:51:01 -0600
Newsgroups: comp.sys.apple2,comp.sys.cbm,comp.sys.sinclair,comp.sys.atari.8bit,
 comp.os.cpm
From: "Edward S. Baiz Jr." <edbaizjr@comcast.net>
Message-ID: <43e834f45a3b61@comcast.net>
Subject: Re: life extension of old computers thanks to opensource Contiki
References: <1139071994.414820.219120@o13g2000cwo.googlegroups.com>
Organization: I.M.A.G.E./SCAT
User-Agent: Okami Version 3.0B-11 (Atari)
Date: Tue, 07 Feb 2006 06:43:30 +0100 (MET)
X-Sender: NEWSwatch v2.50 (Atari)
Lines: 29
NNTP-Posting-Host: 24.11.255.177
X-Trace: sv3-Idp+SESjR7PW38Jl/
4RpsPOLCNOfpAcvtoyzykzZXcSpqd9VL3fo8umzMttdo635aFXbLhgJYHQxIXi!
cB56c2tAi0Rxu8qM8jx5WoxB5foSNFPPeked9BuCaqkiHlIrB8H6xRtEVcV552pobQ==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.apple2:4271 comp.sys.cbm:10204
comp.sys.sinclair:5980 comp.sys.atari.8bit:2180 comp.os.cpm:1174

>How many people out there believe that life of old 8-bit systems and
>old 16-bit systems life will be spared because of Contiki? I believe
>this OS is the answer that all 8-bitters have been looking for. I think
>it offers more than just TCP/IP to old systems. It is a common ground
>for all 8-bit systems all the way from Z80 to 6502, a place where new
>apps can be ported from one system to another with little modification.
>I hope in the future we can see it grow. Maybe see the GUI abilities
>advance on systems like the Atari, C-128 and Apple. See a version be
>ported to run on a 32k TS-1000 with 1541 floppy drive. An apple IIGS
>native version. and add in modules and drivers to take advantage of
>home brew upgrades on 8-bit systems like CF cards and ram upgrades,
>video tweaks, or accelerators. Or maybe versions that would run on old
>CP/M computers like Northstar, or even Altair. How about include single
>board computers like Apple 1 or Cosmac ELF? The future of 8-bit
>computers is still wide open, and it is nice to see an OS like Contiki
>to make them sore. So programmers develope for it, and make it grand.
>Users, use it, and reap from it's benefits.
>

>http://www.sics.se/~adam/contiki/
>

I think Contiki definetly helps the 8-bit, but to me my 8-bit systems will never die. I use and love them just as much now as I did when I first got them. Others may think differently.
--
Edward S. Baiz Jr.
    (Gamer)

HADES 060: 256meg Ram - Atari Clone

From 1847868658325651421
X-Google-Thread: 103c3f,701b2d562783c8e5
X-Google-Thread: 105753,701b2d562783c8e5
X-Google-Thread: f4600,701b2d562783c8e5
X-Google-Thread: f8760,701b2d562783c8e5
X-Google-Thread: 10d0b7,701b2d562783c8e5
X-Google-Attributes: gid103c3f,gid105753,gidf4600,gidf8760,gid10d0b7,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Tue, 07 Feb 2006 05:55:23 -0600
From: "William J. Leary Jr." <Bill_Leary@msn.com>
Newsgroups:
comp.sys.apple2,comp.sys.cbm,comp.sys.sinclair,comp.sys.atari.8bit,comp.os.cpm
References: <1139071994.414820.219120@o13g2000cwo.googlegroups.com>
<43e77ba6$0$11071$e4fe514c@news.xs4all.nl>
<1139248371.323106.207550@g44g2000cwa.googlegroups.com>
<43e8725a$0$11075$e4fe514c@news.xs4all.nl>
Subject: Re: life extension of old computers thanks to opensource Contiki
Date: Tue, 7 Feb 2006 06:56:58 -0500
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1478
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1478
Message-ID: <kvCdnTTBHtM2F3XenZ2dnUVZ_tidnZ2d@comcast.com>
Lines: 15
NNTP-Posting-Host: 24.62.103.226
X-Trace: sv3-Gy5Xs5apKWR9khtA31JadcSf+MMlIKwci9wKLFiKaksEKAAS/
tGhx9he3Kwm2EzvgZhRoZ3Es/8A6aQ!3+oY32V/89BFpUAMCpFw2zU1EEQOT/
1UrXUPQnE77NSbQsEdjriGJYx78p5wAJpZuXCBEyFnk/do!bZXIXauzJKfH
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.apple2:4272 comp.sys.cbm:10205
comp.sys.sinclair:5981 comp.sys.atari.8bit:2181 comp.os.cpm:1175

"Peter de Vroomen" <peterv[at][spamblock]jaytown[dot]com> wrote in message
news:43e8725a$0$11075$e4fe514c@news.xs4all.nl...
> > The 68000 (and 010) are extraordinarily inefficient CPUs by modern
> > standards, and complex to use and interface. There is little practical
> > value in learning the M68K instruction set because it's practically a
> > dead family.
>
> Sadly the instruction set is a dead family.

I've been working with Coldfire a lot of late. Using assembler on it is like a
time warp back to when I was using the 68K family back in the late '80s.

    - Bill

From 7724507607601974557
X-Google-Thread: 103c3f,701b2d562783c8e5
X-Google-Thread: 105753,701b2d562783c8e5
X-Google-Thread: f4600,701b2d562783c8e5
X-Google-Thread: f8760,701b2d562783c8e5
X-Google-Thread: 10d0b7,701b2d562783c8e5
X-Google-Attributes: gid103c3f,gid105753,gidf4600,gidf8760,gid10d0b7,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g44g2000cwa.googlegroups.com!not-for-
mail
From: zwsdotcom@gmail.com
Newsgroups:
comp.sys.apple2,comp.sys.cbm,comp.sys.sinclair,comp.sys.atari.8bit,comp.os.cpm
Subject: Re: life extension of old computers thanks to opensource Contiki
Date: 7 Feb 2006 04:02:01 -0800
Organization: http://groups.google.com
Lines: 12
Message-ID: <1139313721.917641.116310@g44g2000cwa.googlegroups.com>
References: <1139071994.414820.219120@o13g2000cwo.googlegroups.com>
   <43e77ba6$0$11071$e4fe514c@news.xs4all.nl>
   <1139248371.323106.207550@g44g2000cwa.googlegroups.com>
   <43e8725a$0$11075$e4fe514c@news.xs4all.nl>
   <kvCdnTTBHtM2F3XenZ2dnUVZ_tidnZ2d@comcast.com>
NNTP-Posting-Host: 199.62.8.252
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1139313727 5737 127.0.0.1 (7 Feb 2006 12:02:07 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Tue, 7 Feb 2006 12:02:07 +0000 (UTC)
In-Reply-To: <kvCdnTTBHtM2F3XenZ2dnUVZ_tidnZ2d@comcast.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.1; SV1; .NET CLR
1.1.4322; .NET CLR 2.0.50727),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g44g2000cwa.googlegroups.com; posting-host=199.62.8.252;
   posting-account=43mfEgwAAABU_xsCJ6QO1h1HhY5Bd0mr

Xref: g2news1.google.com comp.sys.apple2:4273 comp.sys.cbm:10207
comp.sys.sinclair:5983 comp.sys.atari.8bit:2182 comp.os.cpm:1176

William J. Leary Jr. wrote:

> > > value in learning the M68K instruction set because it's practically a
> > > dead family.
> >
> > Sadly the instruction set is a dead family.
>
> I've been working with Coldfire a lot of late. Using assembler on it is like a

Since Palm went to ARM, ColdFire is more or less a dead end, IMHO.

From 5366530455651503772
X-Google-Thread: f8760,f2e8fcd558f2330f
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news3.google.com!
border1.nntp.dca.giganews.com!border2.nntp.dca.giganews.com!nntp.giganews.com!
novia!news-out.readnews.com!news-xxxfer.readnews.com!hwmnpeer01.lga!hwmedia!
news.highwinds-media.com!news-server.columbus.rr.com!
tornado.ohiordc.rr.com.POSTED!53ab2750!not-for-mail
From: Charlie <charleycron@woh.rr.com>
Subject: Re: Astro Chase questions
Newsgroups: comp.sys.atari.8bit
Reply-To: charleycron@woh.rr.com
References: <BmKdnWrae5Ik23jeUSdV9g@ptd.net>
<97cFf.79827$Q11.44132@tornado.ohiordc.rr.com> <ttecnb7re54rHnjeUSdV9g@ptd.net>
<uEgFf.58422$tK4.37984@tornado.ohiordc.rr.com> <PwCdnWAENLP653veUSdV9g@ptd.net>
<ndTFf.87007$Q11.61114@tornado.ohiordc.rr.com> <ds9lbn$qb3$1@mamenchi.zrz.TU-
Berlin.DE>
Lines: 78
User-Agent: KNode/0.10
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7Bit
Message-ID: <TH0Gf.120486$PY6.50594@tornado.ohiordc.rr.com>
Date: Tue, 07 Feb 2006 12:49:55 GMT
NNTP-Posting-Host: 65.31.62.76
X-Complaints-To: abuse@rr.com
X-Trace: tornado.ohiordc.rr.com 1139316595 65.31.62.76 (Tue, 07 Feb 2006 07:49:55
EST)
NNTP-Posting-Date: Tue, 07 Feb 2006 07:49:55 EST
Organization: Road Runner High Speed Online http://www.rr.com
Xref: g2news1.google.com comp.sys.atari.8bit:2183

Thomas Richter wrote:

> Hi,

>
>> Well, I guess I spoke to soon about getting the ROM out of my 1200xl. I
>> got something, it's size is 16384 just like the others but it does not
>> work in Atari800 running on linux, I think Atari800Win is based on the
>> same code. It doesn't work in atari++ either.
>
> If you're sure it is the right ROM image, please sent me the code and
> I'll have a look on whether it is a usable ROM dump, and if it is, I'll
> fixup the emulator code. It *should* work, though, because there's a
> 1200XL ROM support in atari++.

No I wasn't sure at this point I had anything right.

>
>> There is some code here http://ch.twi.tudelft.nl/~sidney/atari/
>
>> that "will produce the ROM images that are byte-for-byte equal to the
>> ones used in a wide range of Atari 8-bit hardware"
>
>> , including the 1200xl. It did produce a 1200xl ROM that ran in the
>> atari++ emulator. PEEK(65527) does produce a 10 in the emulator, just
>> like my real 1200xl. But, the "ROMCRC-32" utility at the same site
>> produced different values (than my real 1200xl) while running in the
>> emulator, with the exception of the sefltest value, that was the same.
>
> That depends on the options of the emulator. By default, it installs a
> couple of ROM patches for the H: device and to speedup the SIO transfer.
> You can disable these, though. Due to these patches, the checksums will
> differ. If you want "all the original", disable the SIO patch and the H:
> device handler and you should be fine.
>

Ah. I dont know why I couldnt get anything to work the other night. I just
tried again and the 1200xl ROM from the atarirom package works even in
Atari800. My dump works too. I disabled the patches and now the ROMCRC-32
checksums are identical to that on the authors page. Thanks!

>> Anyone know an easy way to dump the ROM yourself? I searched the group
>> archives at google and used a little basic program David Firth posted,
>> but he was talking about dumping the 800 OSA ROM. I tried to pop in the
>> XL locations, but I have no idea what I'm doing. I think I ended up using
>> 53151-65535. I've tried binary saves from dos, bsave from MAC/65.
>> Probably in over my head. Just for giggles I ran strings on both ROMS and
>> the first ten lines are identical, so I guess I'm close? It was fun
>> trying anyway!
>
> It's not that easy. With the standard DOS (2.0S at least), you cannot save
> ROMs to disk with BSAVE. Furthermore, you won't be able to save the
> selftest ROM like this. You first need to enable the selftest, then dump
> manually the lower Os area, 0xc000 to 0xcfff, then the selftest, then the
> upper Os area, in that order.
>
>> 10 OPEN #1,8,0,"D:ATARIOSA.ROM"

>> 20 FOR I=55296 TO 65535
>> 30 PUT #1,PEEK(I)
>> 40 NEXT I
>> 50 CLOSE #1
>
> No, that's only the upper Os area. Enough for Os/A and Os/B, but not for
> the XL series.
>

I really didnt think it was that easy, but what the hey it was worth a shot.
Funny thing is even doing it this way I got a working dump, at least enough
to get sparta rollin and run the crc util. But I really would like to make
my own proper ROM, so I'll give this a shot, thanks again.

> So long,
> Thomas

From -3271964104428932194
X-Google-Thread: f8760,f2e8fcd558f2330f
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news4.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!newscon06.news.prodigy.com!
prodigy.net!newsmst01b.news.prodigy.com!prodigy.com!postmaster.news.prodigy.com!
newssvr21.news.prodigy.com.POSTED!5be5f619!not-for-mail

Reply-To: "Russ Gilbert" <russgilb@MUNGEsbcglobal.net>
From: "Russ Gilbert" <russgilb@MUNGEsbcglobal.net>

Newsgroups: comp.sys.atari.8bit
References: <BmKdnWrae5Ik23jeUSdV9g@ptd.net>
<97cFf.79827$Q11.44132@tornado.ohiordc.rr.com> <ttecnb7re54rHnjeUSdV9g@ptd.net>
<uEgFf.58422$tK4.37984@tornado.ohiordc.rr.com> <PwCdnWAENLP653veUSdV9g@ptd.net>
<ndTFf.87007$Q11.61114@tornado.ohiordc.rr.com>
<89VFf.30587$H71.4483@newssvr13.news.prodigy.com> <ds9lem$qb3$2@mamenchi.zrz.TU-
Berlin.DE>

Subject: Re: Astro Chase questions

Lines: 23
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1409
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1409
Message-ID: <th3Gf.42299$dW3.26671@newssvr21.news.prodigy.com>
NNTP-Posting-Host: 65.43.215.62
X-Complaints-To: abuse@prodigy.net
X-Trace: newssvr21.news.prodigy.com 1139327193 ST000 65.43.215.62 (Tue, 07 Feb
2006 10:46:33 EST)
NNTP-Posting-Date: Tue, 07 Feb 2006 10:46:33 EST

Organization: SBC http://yahoo.sbc.com
X-UserInfo1:
TSU[@SNG@ZRUSULXBRKD]_\@VR]^@B@MCPWZKB]MPXH@ETUCCNSKQFCY@TXDX_WHSVB]ZEJLSNY\^J[CUV
SA_QLFC^RQHUPH[P[NRWCCMLSNPOD_ESALHUK@TDFUZHBLJ\XGKL^NXA\EVHSP[D_C^B_^JCX^W]CHBAX]
POG@SSAZQ\LE[DCNMUPG_VSC@VJM
Date: Tue, 07 Feb 2006 15:46:33 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:2184

"Thomas Richter" <thor@mersenne.math.TU-Berlin.DE> wrote:
> Hi,
>
> > It seems straightforward enough, just copy all but $D000 to $D700.
> > I'm thinking that those addresses are for hardware chip addresses and
> > can't/shouldn't be accessed.
>
> Sure they can be accessed, and they should be dumped. It's the selftest
> in that region. It's just not visible there because it is banked in
> elsewhere when enabled.
>
> So long,
> Thomas
I recall just accessing some $D000 addresses will cause bank switching.
The selftest vector is at $E471, which in my 1200XL is a JMP $FCE1.
So, I don't think self test is in $D000-$D700. I still think this area
requires some special handling. $D000-$D0FF is GTIA, $D100-$D1FF
are unused, $D200-$D2FF is POKEY, $D300-$D3FF PIA (PORTB,A),
$D400-$D5FF Antic, $D600--$D7FF unused, not empty, $D800-$FFFF
10K OS ROM.

From -2237618436165726844
X-Google-Thread: 103c3f,701b2d562783c8e5
X-Google-Thread: 105753,701b2d562783c8e5
X-Google-Thread: f4600,701b2d562783c8e5
X-Google-Thread: f8760,701b2d562783c8e5
X-Google-Thread: 10d0b7,701b2d562783c8e5
X-Google-Attributes: gid103c3f,gid105753,gidf4600,gidf8760,gid10d0b7,public
X-Google-Language: ENGLISH,ASCII-7-bit
Sender: Anders Carlsson@CRASHDERS
Newsgroups:
comp.sys.apple2,comp.sys.cbm,comp.sys.sinclair,comp.sys.atari.8bit,comp.os.cpm
Subject: Re: life extension of old computers thanks to opensource Contiki
References: <1139071994.414820.219120@o13g2000cwo.googlegroups.com>
<43e77ba6$0$11071$e4fe514c@news.xs4all.nl>
<1139245252.814190.307240@g43g2000cwa.googlegroups.com>
<43e8712b$0$11077$e4fe514c@news.xs4all.nl>
From: Anders Carlsson <anders.carlsson@sfks.se>
Message-ID: <wk4q3brws6.fsf@sfks.se>
Lines: 20
User-Agent: Gnus/5.09 (Gnus v5.9.0) Emacs/21.2

MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
NNTP-Posting-Host: $$_fwdlcimge7m29.x-privat.org
Organization: X-Privat NNTP Server - http://www.x-privat.org
X-Authenticated-User: $$e20s_4i0t5gcur_bqpti5rr
X-Complaints-To: abuse@x-privat.org
Date: 7 Feb 2006 16:53:35 +0100
Path: g2news1.google.com!news2.google.com!news3.google.com!news2.volia.net!
news.newsland.it!x-privat.org!not-for-mail
Xref: g2news1.google.com comp.sys.apple2:4283 comp.sys.cbm:10229
comp.sys.sinclair:5988 comp.sys.atari.8bit:2185 comp.os.cpm:1180

"Peter de Vroomen" <peterv[at][spamblock]jaytown[dot]com> writes:

>> Peter, you're missing one very large element: Nostalgia.
>
> Hmm, nostalgia for me means that I like to have those old computers
> as original as possible. So running Contiki on a C64 does nothing
> for my feelings of nostalgia. Running GEOS on a C64, however, is a
> whole different thing.

I agree. Me too! AOL! Or whatever.

Although I've been working with Contiki, which is a cool project but
nothing that nostalgic people will reflect over. Maybe enthusiasts
who have wired their own network card but lacks an OS to run it with.

(quite a bit of cross-post, and still several relevant groups are
 missing)

--
Anders Carlsson

From 8096349597700621535
X-Google-Thread: 103c3f,701b2d562783c8e5
X-Google-Thread: 105753,701b2d562783c8e5
X-Google-Thread: f4600,701b2d562783c8e5
X-Google-Thread: f8760,701b2d562783c8e5
X-Google-Thread: 10d0b7,701b2d562783c8e5
X-Google-Attributes: gid103c3f,gid105753,gidf4600,gidf8760,gid10d0b7,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news4.google.com!news.glorb.com!
newsgate.cistron.nl!transit4.news.xs4all.nl!post.news.xs4all.nl!not-for-mail
Reply-To: "Peter de Vroomen" <peterv[at][spamblock]jaytown[dot]com>
From: "Peter de Vroomen" <peterv[at][spamblock]jaytown[dot]com>
Newsgroups:
comp.sys.apple2,comp.sys.cbm,comp.sys.sinclair,comp.sys.atari.8bit,comp.os.cpm
References: <1139071994.414820.219120@o13g2000cwo.googlegroups.com>
<43e77ba6$0$11071$e4fe514c@news.xs4all.nl>
<1139248371.323106.207550@g44g2000cwa.googlegroups.com>
<43e8725a$0$11075$e4fe514c@news.xs4all.nl>
<kvCdnTTBHtM2F3XenZ2dnUVZ_tidnZ2d@comcast.com>

<1139313721.917641.116310@g44g2000cwa.googlegroups.com>
Subject: Re: life extension of old computers thanks to opensource Contiki
Date: Tue, 7 Feb 2006 16:56:42 +0100
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1106
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1106
Lines: 42
Message-ID: <43e8c33a$0$11073$e4fe514c@news.xs4all.nl>
NNTP-Posting-Host: 213.84.147.46
X-Trace: 1139327803 news.xs4all.nl 11073 [::ffff:213.84.147.46]:61449
X-Complaints-To: abuse@xs4all.nl
Xref: g2news1.google.com comp.sys.apple2:4285 comp.sys.cbm:10230
comp.sys.sinclair:5990 comp.sys.atari.8bit:2186 comp.os.cpm:1181

> > > > value in learning the M68K instruction set because it's practically
a
> > > > dead family.
> > >
> > > Sadly the instruction set is a dead family.
> >
> > I've been working with Coldfire a lot of late. Using assembler on it is
like a
>
> Since Palm went to ARM, ColdFire is more or less a dead end, IMHO.

What I liked about the M68K instruction set is the way it still was tailored
to handcoded assembly programmers. The Commodore Amiga became a success
because all the C64 6510 hand coders got a processor which was easier to
code for, was faster, and more versatile too.

The 8088 on the other hand had such an ugly instruction set that it was
shunned for years by the people who matter :D. Thats the main reason why the
PC had so few games in the 80's. Only with the 80486 Intel's instruction set
was cleaned up so much that I would dare to hand-code assembly for it. And
that really means I will *never* hand-code assembly programs for it *ever*,
as today's programming tools are so much better and the processors are so
much faster.

The ARM is a RISC processor, and RISC processors are not really suitable to
hand-coding. Assembly code for a RISC processor needs to be optimized to
have it make use of all the advanced features. Unoptimized code is often
slower than unoptimized code of CISC processor, while optimized code may run
MUCH faster than optimized code of a CISC processor.

So stepping over to ARM and hand-coding for it to learn about assembly
language is not very efficient. Better to start on the M68K and then going
on to ARM. Things like 'pipeline' and 'branch prediction' will be a lot
easier to understand for a student.

Did you know, by the way, that the 6502 processor (or at least the 65xx
family) is the worlds first microprocessor to have a pipeline (or so I was
told at school)?

PeterV

From 2775067384451624988
X-Google-Thread: f8760,d142eae5bb3bfcec,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news4.google.com!news.glorb.com!news-feed01.roc.ny.frontiernet.net!nntp.frontiernet.net!news*.tds.net.MISMATCH!newspeer.tds.net!216.168.1.162.MISMATCH!sn-xt-sjc-02!sn-xt-sjc-06!sn-post-01!supernews.com!corp.supernews.com!not-for-mail
From: jdplace@REMOVESPAMcableone.net (Joseph D. Place)
Newsgroups: comp.sys.atari.8bit
Subject: Contiki
Date: Tue, 07 Feb 2006 16:02:51 -0000
Message-ID: <11uhh5bdven85a9@corp.supernews.com>
X-Newsreader: NEWSie Version 0.96 (Atari)
X-Complaints-To: abuse@supernews.com
Lines: 10
Xref: g2news1.google.com comp.sys.atari.8bit:2187

Anyone using the Contiki web browser? What hardware/settings do you use? I have a 130XE connected to a P/R connect and a Lantronix UDS-10 and ethernet/cable network.

TIA,
Joe
--
Joseph D. Place
ATARI FalconCT60, 1040STE, STacy4, Portfolio, 130XE, 400
http://www.josephplace.com

From 6070742234246794358
X-Google-Thread: 103c3f,701b2d562783c8e5
X-Google-Thread: 105753,701b2d562783c8e5
X-Google-Thread: f4600,701b2d562783c8e5
X-Google-Thread: f8760,701b2d562783c8e5
X-Google-Thread: 10d0b7,701b2d562783c8e5
X-Google-Attributes: gid103c3f,gid105753,gidf4600,gidf8760,gid10d0b7,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g14g2000cwa.googlegroups.com!not-for-mail
From: zwsdotcom@gmail.com
Newsgroups: comp.sys.apple2,comp.sys.cbm,comp.sys.sinclair,comp.sys.atari.8bit,comp.os.cpm
Subject: Re: life extension of old computers thanks to opensource Contiki
Date: 7 Feb 2006 08:12:00 -0800
Organization: http://groups.google.com
Lines: 12

Message-ID: <1139328720.627077.101720@g14g2000cwa.googlegroups.com>
References: <1139071994.414820.219120@o13g2000cwo.googlegroups.com>
   <43e77ba6$0$11071$e4fe514c@news.xs4all.nl>
   <1139248371.323106.207550@g44g2000cwa.googlegroups.com>
   <43e8725a$0$11075$e4fe514c@news.xs4all.nl>
   <kvCdnTTBHtM2F3XenZ2dnUVZ_tidnZ2d@comcast.com>
   <1139313721.917641.116310@g44g2000cwa.googlegroups.com>
   <43e8c33a$0$11073$e4fe514c@news.xs4all.nl>
NNTP-Posting-Host: 199.62.8.252
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1139328725 32605 127.0.0.1 (7 Feb 2006 16:12:05 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Tue, 7 Feb 2006 16:12:05 +0000 (UTC)
In-Reply-To: <43e8c33a$0$11073$e4fe514c@news.xs4all.nl>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.1; SV1; .NET CLR
1.1.4322; .NET CLR 2.0.50727),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g14g2000cwa.googlegroups.com; posting-host=199.62.8.252;
   posting-account=43mfEgwAAABU_xsCJ6QO1h1HhY5Bd0mr
Xref: g2news1.google.com comp.sys.apple2:4287 comp.sys.cbm:10232
comp.sys.sinclair:5993 comp.sys.atari.8bit:2188 comp.os.cpm:1182

Peter de Vroomen wrote:

> The ARM is a RISC processor, and RISC processors are not really suitable to
> hand-coding. Assembly code for a RISC processor needs to be optimized to
> have it make use of all the advanced features. Unoptimized code is often

Actually the ARM is the RISC micro you're most likely to need to
hand-optimize. Writing high-performance ARM code, especially when
interrupt latency is a problem, involves dancing between 32-bit and
Thumb modes, and _very_ careful juggling with register usage.

From -6089418478586771440
X-Google-Thread: f8760,f2e8fcd558f2330f
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news3.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!newscon06.news.prodigy.com!
prodigy.net!newsmst01b.news.prodigy.com!prodigy.com!postmaster.news.prodigy.com!
newssvr21.news.prodigy.com.POSTED!5be5f619!not-for-mail
Reply-To: "Russ Gilbert" <russgilb@MUNGEsbcglobal.net>
From: "Russ Gilbert" <russgilb@MUNGEsbcglobal.net>
Newsgroups: comp.sys.atari.8bit
References: <BmKdnWrae5Ik23jeUSdV9g@ptd.net>
<97cFf.79827$Q11.44132@tornado.ohiordc.rr.com> <ttecnb7re54rHnjeUSdV9g@ptd.net>
<uEgFf.58422$tK4.37984@tornado.ohiordc.rr.com> <PwCdnWAENLP653veUSdV9g@ptd.net>
<ndTFf.87007$Q11.61114@tornado.ohiordc.rr.com>

<89VFf.30587$H71.4483@newssvr13.news.prodigy.com> <ds9lem$qb3$2@mamenchi.zrz.TU-Berlin.DE> <th3Gf.42299$dW3.26671@newssvr21.news.prodigy.com>
Subject: Re: Astro Chase questions
Lines: 11
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1409
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1409
Message-ID: <4H3Gf.42300$dW3.23839@newssvr21.news.prodigy.com>
NNTP-Posting-Host: 65.43.215.62
X-Complaints-To: abuse@prodigy.net
X-Trace: newssvr21.news.prodigy.com 1139328832 ST000 65.43.215.62 (Tue, 07 Feb 2006 11:13:52 EST)
NNTP-Posting-Date: Tue, 07 Feb 2006 11:13:52 EST
Organization: SBC http://yahoo.sbc.com
X-UserInfo1:
TSU[@IONGJSUS_TYGBH@OFXBWR\HPCTL@XT^OBPLAH[\BQUBLNTC@AWZWDXZXQ[K\FFSKCVM@F_N_DOBWVWG__LG@VVOIPLIGX\
\BU_B@\P\PFX\B[APHTWAHDCKJF^NHD[YJAZMCY_CWG[SX\Y]^KC\HSZRWSWKGAY_PC[BQ[BXAS\F\
\@DMTLFZFUE@\VL
Date: Tue, 07 Feb 2006 16:13:52 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:2189

I remember the XL/XE self test is a bank switch area in lower
memory. In XL/XE the self-test code is at $5000 and is bank switched
enabled when PORTB bit 7 is 0ed. So, there's OS ROM at $5000, how
do you handle that in a ROM dump? The code is from $5000-$57FF.
This is a bank switching function. I think the code that 1200XL jumps
to in upper $Exxx ROM does the bank switching and jumps to the
$5000 code.
Sorry if I'm confused. Just trying to figure how to make a
good dump of 1200XL ROM.

From 6693348820678584882
X-Google-Thread: f8760,f2e8fcd558f2330f
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!proxad.net!212.101.4.254.MISMATCH!solnet.ch!solnet.ch!newsfeed.freenet.de!news-lei1.dfn.de!news-ber1.dfn.de!zrz.TU-Berlin.DE!not-for-mail
From: Thomas Richter <thor@mersenne.math.TU-Berlin.DE>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Astro Chase questions
Date: 7 Feb 2006 16:39:12 GMT
Organization: Technical University Berlin, Germany
Lines: 39
Message-ID: <dsaifgfik1@mamenchi.zrz.TU-Berlin.DE>
References: <BmKdnWrae5Ik23jeUSdV9g@ptd.net>
<97cFf.79827$Q11.44132@tornado.ohiordc.rr.com> <ttecnb7re54rHnjeUSdV9g@ptd.net>
<uEgFf.58422$tK4.37984@tornado.ohiordc.rr.com> <PwCdnWAENLP653veUSdV9g@ptd.net>

<ndTFf.87007$Q11.61114@tornado.ohiordc.rr.com>
<89VFf.30587$H71.4483@newssvr13.news.prodigy.com> <ds9lem$qb3$2@mamenchi.zrz.TU-Berlin.DE> <th3Gf.42299$dW3.26671@newssvr21.news.prodigy.com>
<4H3Gf.42300$dW3.23839@newssvr21.news.prodigy.com>
NNTP-Posting-Host: mersenne.math.tu-berlin.de
User-Agent: tin/1.6.2-20030910 ("Pabbay") (UNIX) (Linux/2.6.11.4-21.10-smp (i686))
Xref: g2news1.google.com comp.sys.atari.8bit:2190

Hi,

> I remember the XL/XE self test is a bank switch area in lower
> memory. In XL/XE the self-test code is at $5000 and is bank switched
> enabled when PORTB bit 7 is 0ed. So, there's OS ROM at $5000, how
> do you handle that in a ROM dump? The code is from $5000-$57FF.
> This is a bank switching function. I think the code that 1200XL jumps
> to in upper $Exxx ROM does the bank switching and jumps to the
> $5000 code.
> Sorry if I'm confused. Just trying to figure how to make a
> good dump of 1200XL ROM.

The point is really that the selftest *IS* at 0xd000 to 0xd7ff, just
that it is not visible there unless mapped in. And if mapped in,
it appears at 0x5000.

Thus, to make a good dump, first

i) Loop over 0xc000 to 0xcfff, dump bytes there,
ii) map in the selftest by setting bit 7 of 0xd301 to zero
iii) dump the area from 0x5000 to 0x57ff
iv) disable the selftest
v) dump the area from 0xd800 to 0xffff

The problematic part of all this might be that 0x5000 might or
might not be part of the RAM your basic program occupies. Thus,
your program should rather be short. The resulting binary is
really how the bytes are arranged in the ROM, in that order.
As you see, the "ROM hole" from 0xd000 to 0xd7ff fits nicely
into the selftest area 0x5000 to 0x57ff.

As for the 1200XL, it didn't have a selftest IIRC. Instead,
this part of the ROM just shows a nice "rainbow colored"
Atari Logo.

So long,
     Thomas

From 6354661011034178854
X-Google-Thread: f8760,7ee2b38a0f85b6e8,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit

Path: g2news1.google.com!postnews.google.com!o13g2000cwo.googlegroups.com!not-for-mail
From: "ramswell" <shifty_butch@hotmail.com>
Newsgroups: comp.sys.atari.8bit
Subject: TRADE ANYONE??
Date: 7 Feb 2006 13:00:44 -0800
Organization: http://groups.google.com
Lines: 6
Message-ID: <1139346044.414137.315720@o13g2000cwo.googlegroups.com>
NNTP-Posting-Host: 70.36.162.235
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1139346049 9019 127.0.0.1 (7 Feb 2006 21:00:49 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Tue, 7 Feb 2006 21:00:49 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.1; SV1; .NET CLR 1.1.4322),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: o13g2000cwo.googlegroups.com; posting-host=70.36.162.235;
   posting-account=k3P2Wg0AAAAq76jvAbYhOMJcNTFphfoX
Xref: g2news1.google.com comp.sys.atari.8bit:2191

 I got a COMMODORE 64 COMPUTER sitting here and I NED AN ATARI 1200XL!
Anyone interested in TRADING????

 Charles

From -32426793545218679
X-Google-Thread: f8760,f2e8fcd558f2330f
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news3.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!newscon06.news.prodigy.com!
prodigy.net!newsmst01b.news.prodigy.com!prodigy.com!postmaster.news.prodigy.com!
newssvr11.news.prodigy.com.POSTED!5be5f619!not-for-mail
Reply-To: "Russ Gilbert" <russgilb@MUNGEsbcglobal.net>
From: "Russ Gilbert" <russgilb@MUNGEsbcglobal.net>
Newsgroups: comp.sys.atari.8bit
References: <BmKdnWrae5Ik23jeUSdV9g@ptd.net>
<97cFf.79827$Q11.44132@tornado.ohiordc.rr.com> <ttecnb7re54rHnjeUSdV9g@ptd.net>
<uEgFf.58422$tK4.37984@tornado.ohiordc.rr.com> <PwCdnWAENLP653veUSdV9g@ptd.net>
<ndTFf.87007$Q11.61114@tornado.ohiordc.rr.com>
<89VFf.30587$H71.4483@newssvr13.news.prodigy.com> <ds9lem$qb3$2@mamenchi.zrz.TU-Berlin.DE> <th3Gf.42299$dW3.26671@newssvr21.news.prodigy.com>
<4H3Gf.42300$dW3.23839@newssvr21.news.prodigy.com> <dsaifgfik1@mamenchi.zrz.TU-Berlin.DE>
Subject: Re: Astro Chase questions
Lines: 44
X-Priority: 3

X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1409
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1409
Message-ID: <2c8Gf.52691$PL5.33716@newssvr11.news.prodigy.com>
NNTP-Posting-Host: 65.43.215.62
X-Complaints-To: abuse@prodigy.net
X-Trace: newssvr11.news.prodigy.com 1139347326 ST000 65.43.215.62 (Tue, 07 Feb
2006 16:22:06 EST)
NNTP-Posting-Date: Tue, 07 Feb 2006 16:22:06 EST
Organization: SBC http://yahoo.sbc.com
X-UserInfo1:
TSU[@IONGJSUS_TYGBH@OFXBWR\HPCTL@XT^OBPLAH[\BTUCCNSKQFCY@TXDX_WHSVB]ZEJLSNY\^J[CUV
SA_QLFC^RQHUPH[P[NRWCCMLSNPOD_ESALHUK@TDFUZHBLJ\XGKL^NXA\EVHSP[D_C^B_^JCX^W]CHBAX]
POG@SSAZQ\LE[DCNMUPG_VSC@VJM
Date: Tue, 07 Feb 2006 21:22:06 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:2192

"Thomas Richter" <thor@mersenne.math.TU-Berlin.DE> wrote> Hi,
>
snip my confusing stuff
> > Sorry if I'm confused. Just trying to figure how to make a
> > good dump of 1200XL ROM.
>
> The point is really that the selftest *IS* at 0xd000 to 0xd7ff, just
> that it is not visible there unless mapped in. And if mapped in,
> it appears at 0x5000.
>
> Thus, to make a good dump, first
>
> i) Loop over 0xc000 to 0xcfff, dump bytes there,
> ii) map in the selftest by setting bit 7 of 0xd301 to zero
> iii) dump the area from 0x5000 to 0x57ff
> iv) disable the selftest
> v) dump the area from 0xd800 to 0xffff
>
> The problematic part of all this might be that 0x5000 might or
> might not be part of the RAM your basic program occupies. Thus,
> your program should rather be short. The resulting binary is
> really how the bytes are arranged in the ROM, in that order.
> As you see, the "ROM hole" from 0xd000 to 0xd7ff fits nicely
> into the selftest area 0x5000 to 0x57ff.
OK, I don't think a small BASIC program would interfere with $5000.

> As for the 1200XL, it didn't have a selftest IIRC. Instead,
> this part of the ROM just shows a nice "rainbow colored"
> Atari Logo.
>
> So long,
> Thomas
I see how to dump a 800XL 130XE that have the self test now.
I don't think the 1200XL has the banking tho. The pointer to
where to do the self test (BYE in BASIC) is at $E471 and in

the 1200XL JMPs to FCE1, I think there's enough room for the
rainbow logo there without the bank switching.
In a Omnimon $E471 JMPs to $F2C9 and in my 800XL JMPs
to $F223.
If 1200XL doesn't do the switching, then just a dump from $C000
to $FFFF should work.

From -4309991047637523531
X-Google-Thread: 103c3f,701b2d562783c8e5
X-Google-Thread: 105753,701b2d562783c8e5
X-Google-Thread: f4600,701b2d562783c8e5
X-Google-Thread: f8760,701b2d562783c8e5
X-Google-Thread: 10d0b7,701b2d562783c8e5
X-Google-Attributes: gid103c3f,gid105753,gidf4600,gidf8760,gid10d0b7,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news3.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!nntp.waia.asn.au!
203.59.27.186.MISMATCH!newsfeed.iinet.net.au!newsfeed.iinet.net.au!per-qv1-
newsstorage1.iinet.net.au!per-qv1-newsstorage1.iinet.net.au!per-qv1-
newsreader-01.iinet.net.au!not-for-mail
Date: Wed, 08 Feb 2006 09:24:33 +1100
From: Mark McDougall <msmcdoug@no.spam.iinet>
User-Agent: Mozilla Thunderbird 1.0.7 (Windows/20050923)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups:
comp.sys.apple2,comp.sys.cbm,comp.sys.sinclair,comp.sys.atari.8bit,comp.os.cpm
Subject: Re: life extension of old computers thanks to opensource Contiki
References: <1139071994.414820.219120@o13g2000cwo.googlegroups.com>
<43e77ba6$0$11071$e4fe514c@news.xs4all.nl>
<1139248371.323106.207550@g44g2000cwa.googlegroups.com>
<43e8725a$0$11075$e4fe514c@news.xs4all.nl>
<kvCdnTTBHtM2F3XenZ2dnUVZ_tidnZ2d@comcast.com>
<1139313721.917641.116310@g44g2000cwa.googlegroups.com>
<43e8c33a$0$11073$e4fe514c@news.xs4all.nl>
<1139328720.627077.101720@g14g2000cwa.googlegroups.com>
In-Reply-To: <1139328720.627077.101720@g14g2000cwa.googlegroups.com>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 20
Message-ID: <43e91e0e$0$30437$5a62ac22@per-qv1-newsreader-01.iinet.net.au>
NNTP-Posting-Host: 203.166.253.36
X-Trace: 1139351054 per-qv1-newsreader-01.iinet.net.au 30437 203.166.253.36
Xref: g2news1.google.com comp.sys.apple2:4311 comp.sys.cbm:10255
comp.sys.sinclair:5998 comp.sys.atari.8bit:2193 comp.os.cpm:1195

zwsdotcom@gmail.com wrote:

> Actually the ARM is the RISC micro you're most likely to need to
> hand-optimize. Writing high-performance ARM code, especially when

> interrupt latency is a problem, involves dancing between 32-bit and
> Thumb modes, and _very_ careful juggling with register usage.

Most processors are going to benefit from a bit of hand-coded assembly in an
ISR, so your point is moot.

What Peter was getting at is that writing hand-optimised assembler is an art
form at the best of times, and doubly so an a RISC architecture. Someone
cutting their teeth on assembler is much better off on a CISC than worrying
about the branch pipelines and shuffling data between 128 registers...

Regards,

--
| Mark McDougall | "Electrical Engineers do it
| <http://members.iinet.net.au/~msmcdoug> | with less resistance!"

From 602311295041496554
X-Google-Thread: 103c3f,701b2d562783c8e5
X-Google-Thread: 105753,701b2d562783c8e5
X-Google-Thread: f4600,701b2d562783c8e5
X-Google-Thread: f8760,701b2d562783c8e5
X-Google-Thread: 10d0b7,701b2d562783c8e5
X-Google-Attributes: gid103c3f,gid105753,gidf4600,gidf8760,gid10d0b7,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!o13g2000cwo.googlegroups.com!not-for-
mail
From: zwsdotcom@gmail.com
Newsgroups:
comp.sys.apple2,comp.sys.cbm,comp.sys.sinclair,comp.sys.atari.8bit,comp.os.cpm
Subject: Re: life extension of old computers thanks to opensource Contiki
Date: 7 Feb 2006 14:34:11 -0800
Organization: http://groups.google.com
Lines: 23
Message-ID: <1139351651.646386.92720@o13g2000cwo.googlegroups.com>
References: <1139071994.414820.219120@o13g2000cwo.googlegroups.com>
   <43e77ba6$0$11071$e4fe514c@news.xs4all.nl>
   <1139248371.323106.207550@g44g2000cwa.googlegroups.com>
   <43e8725a$0$11075$e4fe514c@news.xs4all.nl>
   <kvCdnTTBHtM2F3XenZ2dnUVZ_tidnZ2d@comcast.com>
   <1139313721.917641.116310@g44g2000cwa.googlegroups.com>
   <43e8c33a$0$11073$e4fe514c@news.xs4all.nl>
   <1139328720.627077.101720@g14g2000cwa.googlegroups.com>
   <43e91e0e$0$30437$5a62ac22@per-qv1-newsreader-01.iinet.net.au>
NNTP-Posting-Host: 24.215.222.168
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1139351656 2318 127.0.0.1 (7 Feb 2006 22:34:16 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Tue, 7 Feb 2006 22:34:16 +0000 (UTC)
In-Reply-To: <43e91e0e$0$30437$5a62ac22@per-qv1-newsreader-01.iinet.net.au>
User-Agent: G2/0.2

X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.1; SV1; .NET CLR 1.1.4322),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: o13g2000cwo.googlegroups.com; posting-host=24.215.222.168; posting-account=43mfEgwAAABU_xsCJ6QO1h1HhY5Bd0mr
Xref: g2news1.google.com comp.sys.apple2:4312 comp.sys.cbm:10257 comp.sys.sinclair:6000 comp.sys.atari.8bit:2194 comp.os.cpm:1196

Mark McDougall wrote:

> Most processors are going to benefit from a bit of hand-coded assembly in an
> ISR, so your point is moot.

Not at all. ARM is particularly challenged w.r.t interrupt latency, so it requires careful tweaking. It is also possibly the most broadly used 32-bit core, by which I mean it is found in big devices that are microprocessors, and small devices that are microcontrollers with no external memory bus and say 32K of internal flash/2K internal RAM.

These tiny ARM devices are being positioned to replace 8-bit devices in a large number of low-level control applications, many of which are not coded in C.

Learning to code in ARM assembler is by no means a useless skill, as it is directly applicable to modern-day engineering tasks.

AVR is a RISC architecture too, albeit an 8-bit one. Ditto MSP430 (16-bit RISC). Nobody would suggest that it is silly to learn these assembly languages.

From -667934792879923585
X-Google-Thread: 103c3f,701b2d562783c8e5
X-Google-Thread: 105753,701b2d562783c8e5
X-Google-Thread: f4600,701b2d562783c8e5
X-Google-Thread: f8760,701b2d562783c8e5
X-Google-Thread: 10d0b7,701b2d562783c8e5
X-Google-Attributes: gid103c3f,gid105753,gidf4600,gidf8760,gid10d0b7,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news4.google.com!border1.nntp.dca.giganews.com!nntp.giganews.com!nntp.waia.asn.au!203.59.27.186.MISMATCH!newsfeed.iinet.net.au!newsfeed.iinet.net.au!per-qv1-newsstorage1.iinet.net.au!per-qv1-newsstorage1.iinet.net.au!per-qv1-newsreader-01.iinet.net.au!not-for-mail
Date: Wed, 08 Feb 2006 09:38:11 +1100
From: Mark McDougall <msmcdoug@no.spam.iinet>
User-Agent: Mozilla Thunderbird 1.0.7 (Windows/20050923)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.apple2,comp.sys.cbm,comp.sys.sinclair,comp.sys.atari.8bit,comp.os.cpm

Subject: Re: life extension of old computers thanks to opensource Contiki
References: <1139071994.414820.219120@o13g2000cwo.googlegroups.com>
<43e77ba6$0$11071$e4fe514c@news.xs4all.nl>
<1139248371.323106.207550@g44g2000cwa.googlegroups.com>
<43e8725a$0$11075$e4fe514c@news.xs4all.nl>
<kvCdnTTBHtM2F3XenZ2dnUVZ_tidnZ2d@comcast.com>
<1139313721.917641.116310@g44g2000cwa.googlegroups.com>
<43e8c33a$0$11073$e4fe514c@news.xs4all.nl>
<1139328720.627077.101720@g14g2000cwa.googlegroups.com>
<43e91e0e$0$30437$5a62ac22@per-qv1-newsreader-01.iinet.net.au>
<1139351651.646386.92720@o13g2000cwo.googlegroups.com>
In-Reply-To: <1139351651.646386.92720@o13g2000cwo.googlegroups.com>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 13
Message-ID: <43e9213f$0$3663$5a62ac22@per-qv1-newsreader-01.iinet.net.au>
NNTP-Posting-Host: 203.166.253.36
X-Trace: 1139351872 per-qv1-newsreader-01.iinet.net.au 3663 203.166.253.36
Xref: g2news1.google.com comp.sys.apple2:4314 comp.sys.cbm:10258
comp.sys.sinclair:6001 comp.sys.atari.8bit:2195 comp.os.cpm:1199

zwsdotcom@gmail.com wrote:

> AVR is a RISC architecture too, albeit an 8-bit one. Ditto MSP430
> (16-bit RISC). Nobody would suggest that it is silly to learn these
> assembly languages.

Silly? Of course not! The best for a newbie? IMHO - not!

Regards,

--
| Mark McDougall | "Electrical Engineers do it
| <http://members.iinet.net.au/~msmcdoug> | with less resistance!"

From -7608226951854294782
X-Google-Thread: 103c3f,701b2d562783c8e5
X-Google-Thread: 105753,701b2d562783c8e5
X-Google-Thread: f4600,701b2d562783c8e5
X-Google-Thread: f8760,701b2d562783c8e5
X-Google-Thread: 10d0b7,701b2d562783c8e5
X-Google-Attributes: gid103c3f,gid105753,gidf4600,gidf8760,gid10d0b7,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g43g2000cwa.googlegroups.com!not-for-
mail
From: zwsdotcom@gmail.com
Newsgroups:
comp.sys.apple2,comp.sys.cbm,comp.sys.sinclair,comp.sys.atari.8bit,comp.os.cpm
Subject: Re: life extension of old computers thanks to opensource Contiki
Date: 7 Feb 2006 14:45:57 -0800
Organization: http://groups.google.com
Lines: 12

Message-ID: <1139352357.148718.259830@g43g2000cwa.googlegroups.com>
References: <1139071994.414820.219120@o13g2000cwo.googlegroups.com>
   <43e77ba6$0$11071$e4fe514c@news.xs4all.nl>
   <1139248371.323106.207550@g44g2000cwa.googlegroups.com>
   <43e8725a$0$11075$e4fe514c@news.xs4all.nl>
   <kvCdnTTBHtM2F3XenZ2dnUVZ_tidnZ2d@comcast.com>
   <1139313721.917641.116310@g44g2000cwa.googlegroups.com>
   <43e8c33a$0$11073$e4fe514c@news.xs4all.nl>
   <1139328720.627077.101720@g14g2000cwa.googlegroups.com>
   <43e91e0e$0$30437$5a62ac22@per-qv1-newsreader-01.iinet.net.au>
   <1139351651.646386.92720@o13g2000cwo.googlegroups.com>
   <43e9213f$0$3663$5a62ac22@per-qv1-newsreader-01.iinet.net.au>
NNTP-Posting-Host: 24.215.222.168
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1139352363 4101 127.0.0.1 (7 Feb 2006 22:46:03 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Tue, 7 Feb 2006 22:46:03 +0000 (UTC)
In-Reply-To: <43e9213f$0$3663$5a62ac22@per-qv1-newsreader-01.iinet.net.au>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.1; SV1; .NET CLR
1.1.4322),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g43g2000cwa.googlegroups.com; posting-host=24.215.222.168;
   posting-account=43mfEgwAAABU_xsCJ6QO1h1HhY5Bd0mr
Xref: g2news1.google.com comp.sys.apple2:4317 comp.sys.cbm:10259
comp.sys.sinclair:6003 comp.sys.atari.8bit:2196 comp.os.cpm:1201

Mark McDougall wrote:

> > AVR is a RISC architecture too, albeit an 8-bit one. Ditto MSP430
> > (16-bit RISC). Nobody would suggest that it is silly to learn these
> > assembly languages.
>
> Silly? Of course not! The best for a newbie? IMHO - not!

?!! AVR is ROUTINELY used in introductory-level educational courses
(assembly language).

From -6919715642918605792
X-Google-Thread: f8760,f24966de1fa658af,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g14g2000cwa.googlegroups.com!not-for-
mail
From: big_d_316@yahoo.com
Newsgroups: comp.sys.atari.8bit
Subject: looking for simple ram expansion for 800XL
Date: 27 Jan 2006 09:07:21 -0800
Organization: http://groups.google.com

Lines: 3
Message-ID: <1138381641.237789.39380@g14g2000cwa.googlegroups.com>
NNTP-Posting-Host: 65.61.89.71
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1138381646 1934 127.0.0.1 (27 Jan 2006 17:07:26 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Fri, 27 Jan 2006 17:07:26 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.1; SV1; .NET CLR
1.1.4322; .NET CLR 2.0.50727),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g14g2000cwa.googlegroups.com; posting-host=65.61.89.71;
   posting-account=_fUO9wwAAADeALA4C_b3ANwSiPi7kMVX
Xref: g2news1.google.com comp.sys.atari.8bit:2044

I was wondering if there are any simple 800XL ram expansions available.
Looking for minimal soldering, and 256k possibly 512k of ram thanks!

From -7809242164434506989
X-Google-Thread: f8760,f24966de1fa658af
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news3.google.com!
border1.nntp.dca.giganews.com!border2.nntp.dca.giganews.com!nntp.giganews.com!
peer01.cox.net!cox.net!p01!dukeread06.POSTED!53ab2750!not-for-mail
Reply-To: "Docrotcod" <rahbart@cox.net>
From: "Docrotcod" <rahbart@cox.net>
Newsgroups: comp.sys.atari.8bit
References: <1138381641.237789.39380@g14g2000cwa.googlegroups.com>
Subject: Re: looking for simple ram expansion for 800XL
Lines: 11
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <BcvCf.327583$0l5.223583@dukeread06>
Date: Fri, 27 Jan 2006 14:16:13 -0600
NNTP-Posting-Host: 70.185.224.53
X-Complaints-To: abuse@cox.net
X-Trace: dukeread06 1138392993 70.185.224.53 (Fri, 27 Jan 2006 15:16:33 EST)
NNTP-Posting-Date: Fri, 27 Jan 2006 15:16:33 EST
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:2045

I like the Wizztronics. Pretty simple to install.

Thomas

<big_d_316@yahoo.com> wrote in message

news:1138381641.237789.39380@g14g2000cwa.googlegroups.com...
>I was wondering if there are any simple 800XL ram expansions available.
> Looking for minimal soldering, and 256k possibly 512k of ram thanks!
>

From -5463210548726382158
X-Google-Thread: f8760,d2af21adf2db67a9,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news3.google.com!news.glorb.com!
newsfeed-east.nntpserver.com!nntpserver.com!statler.nntpserver.com!news-
west.rr.com!news.rr.com!news-wrt-01.southeast.rr.com!news-wrt-01.rdc-nyc.rr.com!
news-wrt-01.ohiordc.rr.com!news-server.columbus.rr.com!
tornado.ohiordc.rr.com.POSTED!53ab2750!not-for-mail
From: charlie <charleycron@woh.rr.com>
Subject: Bug65 and TDLINE
Newsgroups: comp.sys.atari.8bit
Reply-To: charleycron@woh.rr.com
Lines: 16
User-Agent: KNode/0.10
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7Bit
Message-ID: <H3yCf.64472$PY6.58146@tornado.ohiordc.rr.com>
Date: Fri, 27 Jan 2006 23:31:51 GMT
NNTP-Posting-Host: 65.31.62.76
X-Complaints-To: abuse@rr.com
X-Trace: tornado.ohiordc.rr.com 1138404711 65.31.62.76 (Fri, 27 Jan 2006 18:31:51
EST)
NNTP-Posting-Date: Fri, 27 Jan 2006 18:31:51 EST
Organization: Road Runner High Speed Online http://www.rr.com
Xref: g2news1.google.com comp.sys.atari.8bit:2046

I've been playing with my Atari's again.

Basic Stock 800xl, homemade ape cable, AtariSIO/linux, Spartados 3.2g

So I've been able to run bug65 under sparta, but not today.

The only thing I changed was turning off the tdline!

That was it, turn tdline on, bug65 works. Turn it off, it will not run.

Anyway, thought that was kinda funny...

Charlie

From 4798078993388118359
X-Google-Thread: f8760,12a66e7035e37e1d
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news3.google.com!news.glorb.com!
newshub.sdsu.edu!headwall.stanford.edu!news-xfer.nntp.sonic.net!
posts.news.sonic.net!nnrp1.nntp.sonic.net!not-for-mail
Message-ID: <43daad92$0$58037$742ec2ed@news.sonic.net>
From: bill@newbreedsoftware.com (William Kendrick)
Subject: Re: 800xl keyboard problem
Newsgroups: comp.sys.atari.8bit
References: <9sXBf.13955$iD.4926@trnddc08> <LihCf.47212$Me5.36134@trnddc05>
User-Agent: tin/1.7.10-20050929 ("Tahay") (UNIX) (Linux/2.4.31-B-STAND (i686))
Date: 27 Jan 2006 23:32:34 GMT
Lines: 7
Organization: Sonic.Net
NNTP-Posting-Date: 27 Jan 2006 23:32:34 GMT
NNTP-Posting-Host: 21a5a36a.news.sonic.net
X-Trace:
DXC=gY9?:O];G8ZW;TRF<EA3jZm4K\QM1CV^P1OYf0H`?;XQl@gUQ==A@fT:oF=1i9HD6TY``F=aPZ<7U7
[1bGX]:4T[
X-Complaints-To: abuse@sonic.net
Xref: g2news1.google.com comp.sys.atari.8bit:2047

cbc <cabell.clarkeNOSPAMMYA$$@spamnoverizon.net> wrote:
> FWIW,
> I had a bad POKEY chip. Replaced it and it's ALL better now...

Yay! :)

-bill!

From 3656817074498840089
X-Google-Thread: f8760,f24966de1fa658af
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g49g2000cwa.googlegroups.com!not-for-
mail
From: stephensheppard@hotmail.com
Newsgroups: comp.sys.atari.8bit
Subject: Re: looking for simple ram expansion for 800XL
Date: 27 Jan 2006 17:14:34 -0800
Organization: http://groups.google.com
Lines: 22
Message-ID: <1138410874.252180.279070@g49g2000cwa.googlegroups.com>
References: <1138381641.237789.39380@g14g2000cwa.googlegroups.com>
NNTP-Posting-Host: 64.48.78.6
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1138410879 5037 127.0.0.1 (28 Jan 2006 01:14:39 GMT)
X-Complaints-To: groups-abuse@google.com

NNTP-Posting-Date: Sat, 28 Jan 2006 01:14:39 +0000 (UTC)
In-Reply-To: <1138381641.237789.39380@g14g2000cwa.googlegroups.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Win98; en-US; rv:1.3.1) Gecko/
20030425,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g49g2000cwa.googlegroups.com; posting-host=64.48.78.6;
   posting-account=4ilZLQsAAADHKJufwAjm_Pl2CA076mZi
Xref: g2news1.google.com comp.sys.atari.8bit:2048

big_d_316@yahoo.com wrote:
> I was wondering if there are any simple 800XL ram expansions available.
> Looking for minimal soldering, and 256k possibly 512k of ram thanks!

>From a NOOBs point of view...

Soldering is easy... desoldering is not.

The Wizztronics can be simple and it can be a pain in the butt.

Depending on your 800XL you might have to desolder one 74LS158 and
solder in a socket.

Also, if you have the CO12296 ANTIC then you need two additional chips,
plus you have to desolder 30 holes on the Wizztronics board before you
can insert the new additional chips.

It was not a good first project for this particular NOOB.

- Steve Sheppard

From -8776300567129747886
X-Google-Thread: f8760,12a66e7035e37e1d
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!proxad.net!news.tele.dk!news.tele.dk!
small.news.tele.dk!news.astraweb.com!newsrouter-eu.astraweb.com!hwmnpeer01.ams!
hwmedia!news-out.ntli.net!newsrout1-gui.ntli.net!ntli.net!news.highwinds-
media.com!newspeer1-win.ntli.net!newsfe2-win.ntli.net.POSTED!53ab2750!not-for-mail
From: "Kryten" <kryten_droid_obfusticator@ntlworld.com>
Newsgroups: comp.sys.atari.8bit
References: <9sXBf.13955$iD.4926@trnddc08>
Subject: Re: 800xl keyboard problem
Lines: 11
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2670
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2670
X-RFC2646: Format=Flowed; Response
Message-ID: <gIzCf.8589$343.3677@newsfe2-win.ntli.net>

Date: Sat, 28 Jan 2006 01:23:24 GMT
NNTP-Posting-Host: 81.100.93.111
X-Complaints-To: http://www.ntlworld.com/netreport
X-Trace: newsfe2-win.ntli.net 1138411404 81.100.93.111 (Sat, 28 Jan 2006 01:23:24 GMT)
NNTP-Posting-Date: Sat, 28 Jan 2006 01:23:24 GMT
Organization: ntl Cablemodem News Service
Xref: g2news1.google.com comp.sys.atari.8bit:2049

Looking at the circuit diagram:
http://homepage.ntlworld.com/kryten_droid/Atari/800XL/800XLF/800XLF.htm
the keys you mention all use pin 1 of the keyboard connector.
This goes to the signal OUT1 from RN1 from pin 14 of a 4051 chip.

If I were your I would look for a dry/broken joint somewhere between those two points.

I doubt it is an ANTIC fault.

From -2706770216366577944
X-Google-Thread: f8760,962f985834a1bf50,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.adelphia.com!news.adelphia.com.POSTED!not-for-mail
NNTP-Posting-Date: Fri, 27 Jan 2006 20:16:01 -0600
From: "Jason Harmon" <spam@sucks.com>
Newsgroups: comp.sys.atari.8bit
Subject: Omniview XL
Date: Fri, 27 Jan 2006 21:17:58 -0500
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2670
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2670
X-RFC2646: Format=Flowed; Original
Message-ID: <TuudnTZ6IMl8TkfenZ2dnUVZ_sadnZ2d@adelphia.com>
Lines: 12
NNTP-Posting-Host: 68.71.244.142
X-Trace: sv3-v9apnXthomHhRpKsn2P6tcJ/ZlzWNDSYQkHlQTr0vFeiHFbfGE4vtbj9w/IQaGuh3vQUUpTosaeAI75!6VBe1jOXaZ3ugUrvBiOElPApkJR4qCNp58ZpDQ5djrDMUlkhmdmVg0E4Bnk+tfOISguJ7T4miisV!gFqQU8/cK//xTT41vP7SbUoeLo3VfeZliXk=
X-Complaints-To: abuse@adelphia.net
X-DMCA-Complaints-To: copyright@adelphia.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2050

Does anyone out there have a working ROM image of the Omniview XL OS? My real 130XE which contains a Ramrod board with Omnimon and Omniview died (probably bad RAM from the looks), so I don't have a way to make my own image right now for use with Atari800Win+. I've done some searches with XL Search, but non of the files listed are either reachable or have a valid 16K image that works (though I did find one for Omnimon there).

Thanks.

Jason Harmon

From 874249433401055144
X-Google-Thread: f8760,d2af21adf2db67a9
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news3.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!newscon06.news.prodigy.com!
prodigy.net!newsmst01b.news.prodigy.com!prodigy.com!postmaster.news.prodigy.com!
newssvr12.news.prodigy.com.POSTED!5be5f619!not-for-mail
From: "russg" <russgilb@MUNGEsbcglobal.net>
Newsgroups: comp.sys.atari.8bit
References: <H3yCf.64472$PY6.58146@tornado.ohiordc.rr.com>
Subject: Re: Bug65 and TDLINE
Lines: 18
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2600.0000
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2600.0000
Message-ID: <TPACf.4793$2O6.3574@newssvr12.news.prodigy.com>
NNTP-Posting-Host: 4.249.168.98
X-Complaints-To: abuse@prodigy.net
X-Trace: newssvr12.news.prodigy.com 1138415987 ST000 4.249.168.98 (Fri, 27 Jan
2006 21:39:47 EST)
NNTP-Posting-Date: Fri, 27 Jan 2006 21:39:47 EST
Organization: SBC http://yahoo.sbc.com
X-UserInfo1:
S[OWSTKGFZWABP@YN[O@_WH@YR_B@EXLLBWLOOAFMAVNDQUBLNTC@AWZWDXZXQ[K\FFSKCVM@F_N_DOBWV
WG__LG@VVOIPLIGX\
\BU_B@\P\PFX\B[APHTWAHDCKJF^NHD[YJAZMCY_CWG[SX\Y]^KC\HSZRWSWKGAY_PC[BQ[BXAS\F\
\@DMTLFZFUE@\VL
Date: Sat, 28 Jan 2006 02:39:47 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:2051

"charlie" <charleycron@MUNGEwoh.rr.com> wrote in message news:> I've been playing with my Atari's again.
>
> Basic Stock 800xl, homemade ape cable, AtariSIO/linux, Spartados 3.2g
>

> So I've been able to run bug65 under sparta, but not today.
>
> The only thing I changed was turning off the tdline!
>
> That was it, turn tdline on, bug65 works. Turn it off, it will not run.
>
> Anyway, thought that was kinda funny...
>
> Charlie
Have you tried a "KEY OFF"?

From -4854203201930761292
X-Google-Thread: f8760,d2af21adf2db67a9
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news4.google.com!news.glorb.com!
hwmnpeer01.lga!hwmedia!news.highwinds-media.com!news-server.columbus.rr.com!
tornado.ohiordc.rr.com.POSTED!53ab2750!not-for-mail
From: charlie <charleycron@woh.rr.com>
Subject: Re: Bug65 and TDLINE
Newsgroups: comp.sys.atari.8bit
Reply-To: charleycron@woh.rr.com
References: <H3yCf.64472$PY6.58146@tornado.ohiordc.rr.com>
<TPACf.4793$2O6.3574@newssvr12.news.prodigy.com>
Lines: 23
User-Agent: KNode/0.10
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7Bit
Message-ID: <9RBCf.64610$PY6.10093@tornado.ohiordc.rr.com>
Date: Sat, 28 Jan 2006 03:49:25 GMT
NNTP-Posting-Host: 65.31.62.76
X-Complaints-To: abuse@rr.com
X-Trace: tornado.ohiordc.rr.com 1138420165 65.31.62.76 (Fri, 27 Jan 2006 22:49:25
EST)
NNTP-Posting-Date: Fri, 27 Jan 2006 22:49:25 EST
Organization: Road Runner High Speed Online http://www.rr.com
Xref: g2news1.google.com comp.sys.atari.8bit:2052

russg wrote:

>
> "charlie" <charleycron@MUNGEwoh.rr.com> wrote in message news:> I've been
> playing with my Atari's again.
>>
>> Basic Stock 800xl, homemade ape cable, AtariSIO/linux, Spartados 3.2g
>>
>> So I've been able to run bug65 under sparta, but not today.
>>
>> The only thing I changed was turning off the tdline!

>>
>> That was it, turn tdline on, bug65 works. Turn it off, it will not run.
>>
>> Anyway, thought that was kinda funny...
>>
>> Charlie

> Have you tried a "KEY OFF"?

Sure I have, no diff.

From 4867835394058232632
X-Google-Thread: f8760,f24966de1fa658af
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news3.google.com!newshub.sdsu.edu!
peer01.west.cox.net!cox.net!p01!dukeread06.POSTED!53ab2750!not-for-mail
Reply-To: "Docrotcod" <rahbart@cox.net>
From: "Docrotcod" <rahbart@cox.net>
Newsgroups: comp.sys.atari.8bit
References: <1138381641.237789.39380@g14g2000cwa.googlegroups.com>
<1138410874.252180.279070@g49g2000cwa.googlegroups.com>
Subject: Re: looking for simple ram expansion for 800XL
Lines: 31
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <%CCCf.327659$0l5.231074@dukeread06>
Date: Fri, 27 Jan 2006 22:42:26 -0600
NNTP-Posting-Host: 70.185.224.53
X-Complaints-To: abuse@cox.net
X-Trace: dukeread06 1138423355 70.185.224.53 (Fri, 27 Jan 2006 23:42:35 EST)
NNTP-Posting-Date: Fri, 27 Jan 2006 23:42:35 EST
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:2053

Bradley at Best sells the Wizztronics assembled. Which makes it a *BIT*
easier to install.

Thomas

<stephensheppard@hotmail.com> wrote in message
news:1138410874.252180.279070@g49g2000cwa.googlegroups.com...
>
> big_d_316@yahoo.com wrote:
>> I was wondering if there are any simple 800XL ram expansions available.
>> Looking for minimal soldering, and 256k possibly 512k of ram thanks!
>

>>From a NOOBs point of view...
>
> Soldering is easy... desoldering is not.
>
> The Wizztronics can be simple and it can be a pain in the butt.
>
> Depending on your 800XL you might have to desolder one 74LS158 and
> solder in a socket.
>
> Also, if you have the CO12296 ANTIC then you need two additional chips,
> plus you have to desolder 30 holes on the Wizztronics board before you
> can insert the new additional chips.
>
> It was not a good first project for this particular NOOB.
>
> - Steve Sheppard
>

From -2230315116295826838
X-Google-Thread: f8760,f24966de1fa658af
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g47g2000cwa.googlegroups.com!not-for-mail
From: stephensheppard@hotmail.com
Newsgroups: comp.sys.atari.8bit
Subject: Re: looking for simple ram expansion for 800XL
Date: 27 Jan 2006 21:54:51 -0800
Organization: http://groups.google.com
Lines: 40
Message-ID: <1138427691.562747.32720@g47g2000cwa.googlegroups.com>
References: <1138381641.237789.39380@g14g2000cwa.googlegroups.com>
   <1138410874.252180.279070@g49g2000cwa.googlegroups.com>
   <%CCCf.327659$0l5.231074@dukeread06>
NNTP-Posting-Host: 64.48.78.15
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1138427696 10102 127.0.0.1 (28 Jan 2006 05:54:56 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Sat, 28 Jan 2006 05:54:56 +0000 (UTC)
In-Reply-To: <%CCCf.327659$0l5.231074@dukeread06>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Win98; en-US; rv:1.3.1) Gecko/20030425,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g47g2000cwa.googlegroups.com; posting-host=64.48.78.15;
   posting-account=4ilZLQsAAADHKJufwAjm_Pl2CA076mZi
Xref: g2news1.google.com comp.sys.atari.8bit:2054

Docrotcod wrote:
> Bradley at Best sells the Wizztronics assembled. Which makes it a *BIT*
> easier to install.
>
> Thomas
>
> <stephensheppard@hotmail.com> wrote in message
> news:1138410874.252180.279070@g49g2000cwa.googlegroups.com...
> >
> > big_d_316@yahoo.com wrote:
> >> I was wondering if there are any simple 800XL ram expansions available.
> >> Looking for minimal soldering, and 256k possibly 512k of ram thanks!
> >
> >>From a NOOBs point of view...
> >
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> >
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> >
> > Depending on your 800XL you might have to desolder one 74LS158 and
> > solder in a socket.
> >
> > Also, if you have the CO12296 ANTIC then you need two additional chips,
> > plus you have to desolder 30 holes on the Wizztronics board before you
> > can insert the new additional chips.
> >
> > It was not a good first project for this particular NOOB.
> >
> > - Steve Sheppard
> >

The assembled one is what I bought but I needed the extra chips...I
botched desoldering part.

It sits waiting for me to buy proper desoldering tools. I desoldering
bulb isn't good enough.

- Steve Sheppard

From 5997698914333266664
X-Google-Thread: f8760,f24966de1fa658af
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news4.google.com!news.glorb.com!
hwmnpeer01.lga!hwmedia!news.highwinds-media.com!peer01.cox.net!cox.net!p01!
dukeread06.POSTED!53ab2750!not-for-mail
Reply-To: "Docrotcod" <rahbart@cox.net>
From: "Docrotcod" <rahbart@cox.net>
Newsgroups: comp.sys.atari.8bit
References: <1138381641.237789.39380@g14g2000cwa.googlegroups.com>
<1138410874.252180.279070@g49g2000cwa.googlegroups.com>

<%CCCf.327659$0l5.231074@dukeread06>
<1138427691.562747.32720@g47g2000cwa.googlegroups.com>
Subject: Re: looking for simple ram expansion for 800XL
Lines: 49
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <APECf.327669$0l5.224259@dukeread06>
Date: Sat, 28 Jan 2006 01:12:23 -0600
NNTP-Posting-Host: 70.185.224.53
X-Complaints-To: abuse@cox.net
X-Trace: dukeread06 1138432352 70.185.224.53 (Sat, 28 Jan 2006 02:12:32 EST)
NNTP-Posting-Date: Sat, 28 Jan 2006 02:12:32 EST
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:2055

Ah I see.. If you need help with it let me know.... I'd be glad to help.

Thomas

<stephensheppard@hotmail.com> wrote in message
news:1138427691.562747.32720@g47g2000cwa.googlegroups.com...
>
> Docrotcod wrote:
>> Bradley at Best sells the Wizztronics assembled. Which makes it a *BIT*
>> easier to install.
>>
>> Thomas
>>
>> <stephensheppard@hotmail.com> wrote in message
>> news:1138410874.252180.279070@g49g2000cwa.googlegroups.com...
>> >
>> > big_d_316@yahoo.com wrote:
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>> >> available.
>> >> Looking for minimal soldering, and 256k possibly 512k of ram thanks!
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>> >
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>> > can insert the new additional chips.
>> >
>> > It was not a good first project for this particular NOOB.

>> >
>> > - Steve Sheppard
>> >
>
> The assembled one is what I bought but I needed the extra chips...I
> botched desoldering part.
>
> It sits waiting for me to buy proper desoldering tools. I desoldering
> bulb isn't good enough.
>
> - Steve Sheppard
>

From -1370194062038756394
X-Google-Thread: f8760,74d6df526a38898f
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news3.google.com!
border1.nntp.dca.giganews.com!border2.nntp.dca.giganews.com!nntp.giganews.com!
news-out.readnews.com!news-out.readnews.com!news-xxxfer.readnews.com!post01.iad01!
not-for-mail
From: Stephen Anderson <nospam@nowhere.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Another Atari BBS!
Date: Sat, 28 Jan 2006 02:25:59 -0500
Message-ID: <h17mt11keolhqgrq946c8epvicvcih86n2@4ax.com>
References: <ToSBf.320229$0l5.120850@dukeread06>
X-Newsreader: Forte Agent 1.93/32.576 English (American)
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 22
Organization: Newshosting.com - Highest quality at a great price!
www.newshosting.com
X-Complaints-To: abuse@newshosting.com
Xref: g2news1.google.com comp.sys.atari.8bit:2056

On Wed, 25 Jan 2006 15:50:26 -0600, "Docrotcod" <rahbart@cox.net>
wrote:

>Well after somewhat popular demand, I have put my BBS back up.
>
>The Electric Cafe'
>
>Telnet over to thecafe.dtdns.net and use PORT 8888
>
>Everything is still intact. I have moved the equipment to my office to make
>it a bit easier to manage.
>
>Thomas

>

It's great to see another board back up. I couldn't log in under port
8888 though. Your main board looked cool though, and was extremely
fast - much better than the 300/1200 baud I originally did on my
Atari.

Stephen Anderson

From 3362131694834421436
X-Google-Thread: f8760,74d6df526a38898f
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news3.google.com!news.glorb.com!cox.net!
news-xfer.cox.net!p01!dukeread06.POSTED!53ab2750!not-for-mail
Reply-To: "Docrotcod" <rahbart@cox.net>
From: "Docrotcod" <rahbart@cox.net>
Newsgroups: comp.sys.atari.8bit
References: <ToSBf.320229$0l5.120850@dukeread06>
<h17mt11keolhqgrq946c8epvicvcih86n2@4ax.com>
Subject: Re: Another Atari BBS!
Lines: 34
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <4oFCf.327670$0l5.315068@dukeread06>
Date: Sat, 28 Jan 2006 01:51:19 -0600
NNTP-Posting-Host: 70.185.224.53
X-Complaints-To: abuse@cox.net
X-Trace: dukeread06 1138434688 70.185.224.53 (Sat, 28 Jan 2006 02:51:28 EST)
NNTP-Posting-Date: Sat, 28 Jan 2006 02:51:28 EST
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:2057

Yeah I think the Cafe' might be down tonight. If it doesn't reset on the
hour i'll have to jaunt up to the office and see what's going on.

Thomas

P.S. Thanks for the kind words ;)

"Stephen Anderson" <nospam@nowhere.com> wrote in message
news:h17mt11keolhqgrq946c8epvicvcih86n2@4ax.com...
> On Wed, 25 Jan 2006 15:50:26 -0600, "Docrotcod" <rahbart@cox.net>
> wrote:
>
>>Well after somewhat popular demand, I have put my BBS back up.
>>
>>The Electric Cafe'

>>
>>Telnet over to thecafe.dtdns.net and use PORT 8888
>>
>>Everything is still intact. I have moved the equipment to my office to
>>make
>>it a bit easier to manage.
>>
>>Thomas
>>
>
> It's great to see another board back up. I couldn't log in under port
> 8888 though. Your main board looked cool though, and was extremely
> fast - much better than the 300/1200 baud I originally did on my
> Atari.
>
> Stephen Anderson
>

From 7949905750525927445
X-Google-Thread: f8760,962f985834a1bf50
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Sat, 28 Jan 2006 02:16:10 -0600
Newsgroups: comp.sys.atari.8bit
Subject: Re: Omniview XL
From: Slor <semaj@rols.ten>
References: <TuudnTZ6IMl8TkfenZ2dnUVZ_sadnZ2d@adelphia.com>
Organization: SlorNet
Message-ID: <Xns975921441CD3Bemuslor@216.196.97.136>
User-Agent: Xnews/2005.10.18
X-Face: %XserOfRX`r-LZ\90<=vI7k<`QMH-(LjNZH``KUi:!h#87]<"qLW9._L==*cB*vFNz{?
Y.Vz>XH|C~h:N9n;4e2v2#laq4Ulh=}mld:QfCBGs+FjBzrqw"21t|9{10.Or*=/*r`>g%Vt:BSjgX?
u"@UIELF4GNA7xalm$S8f7NNF2Mp-\+zP#nku/;1U}b.C)>L7y$c+$Ux<]#j^$#/
9Vf'OY:5c6UitDqvbuwo]_:Z$P[pFeMk8Y;k;)s6L_=d'?B<O+S&^Km"uNO3S{(0<4kpzn-jgG9H|
q&O,w":}0mL5f92-{_O
Date: Sat, 28 Jan 2006 02:16:10 -0600
Lines: 18
NNTP-Posting-Host: 68.57.222.49
X-Trace: sv3-kJQUQ7MIC7eol0MfHxy6aXckmgQk13ZwYVCadMDuvxB6wQ74FIQdLtnkpTp3Y7vV/
KD8dBS7yeZaMgc!
8LEK0/5uQuPdjDEzRj+g79HXrEl1EBjxc16FtSOOpIngWphJ6WO5IaCm02GauIQQtdaPv+iBeTnU!
ed6HQTAFkQ==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly

X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2058

Despite all prevention efforts, "Jason Harmon" <spam@sucks.com> wrote in
news:TuudnTZ6IMl8TkfenZ2dnUVZ_sadnZ2d@adelphia.com:

> Does anyone out there have a working ROM image of the Omniview XL OS?
> My real 130XE which contains a Ramrod board with Omnimon and Omniview
> died (probably bad RAM from the looks), so I don't have a way to make
> my own image right now for use with Atari800Win+. I've done some
> searches with XL Search, but non of the files listed are either
> reachable or have a valid 16K image that works (though I did find one
> for Omnimon there).
>

Sure - drom me a line be reversing each portion of my email address, and
I'll send you the image.

--
James
http://www.slornet.com

From -2088131224567301033
X-Google-Thread: f8760,962f985834a1bf50
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII
Path: g2news1.google.com!news2.google.com!news4.google.com!news.glorb.com!
newsfeed.pionier.net.pl!newsfeed.gazeta.pl!news.gazeta.pl!not-for-mail
From: =?ISO-8859-2?Q?Daniel_Ko=BCmi=F1ski?=
 <dely@GIN.SPAMERZE.tkdami.net>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Omniview XL
Date: Sat, 28 Jan 2006 09:19:53 +0100
Organization: "Portal Gazeta.pl -> http://www.gazeta.pl"
Lines: 11
Message-ID: <drf99ujcb1@inews.gazeta.pl>
References: <TuudnTZ6IMl8TkfenZ2dnUVZ_sadnZ2d@adelphia.com>
NNTP-Posting-Host: commodore.justdied.com
Mime-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-2; format=flowed
Content-Transfer-Encoding: 8bit
X-Trace: inews.gazeta.pl 1138436222 19851 82.139.1.8 (28 Jan 2006 08:17:02 GMT)
X-Complaints-To: usenet@agora.pl
NNTP-Posting-Date: Sat, 28 Jan 2006 08:17:02 +0000 (UTC)
In-Reply-To: <TuudnTZ6IMl8TkfenZ2dnUVZ_sadnZ2d@adelphia.com>
X-Accept-Language: pl, en-us, en
X-User: dely
User-Agent: Mozilla Thunderbird 1.0.7 (Windows/20050923)
Xref: g2news1.google.com comp.sys.atari.8bit:2059

Jason Harmon napisa(a):

> Does anyone out there have a working ROM image of the Omniview XL OS?

I have ;)

I have uploaded it here -> http://cyklon.be/OmniView.zip

Greetings from cold Poland.

dely

From 934351907824378723
X-Google-Thread: f8760,1130c896402fed24,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Sat, 28 Jan 2006 02:34:05 -0600
From: "David Bowden" <nospam@spamsux.org>
Newsgroups: comp.sys.atari.8bit
Subject: Question about TBXL
Date: Sat, 28 Jan 2006 02:34:08 -0600
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2670
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2670
X-RFC2646: Format=Flowed; Original
Message-ID: <aLGdncVFftLgsUbenZ2dnUVZ_sWdnZ2d@comcast.com>
Lines: 29
NNTP-Posting-Host: 67.187.76.221
X-Trace: sv3-4vKLgX6J40CI1Fj49Dh0VsQLF7LnBQoCy+TYCo8Xa0iHD8EUlFlgCeDL2werV3Ki/
yPTz2aZhAmcsKq!
1tL3Fw0i+OVV2YBBHVxEuqSSuecrytkXHrskBERras9fvRKhC3dtBeJZi73YbO3D2cT6IrD6oSu4!oeE/
X1HhvpmrtmRqLanJJA==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2060

Ok, I recently installed a MyIDE kit in my 130XE and I am loving every
second of it. Now that I have a fast as hell method of booting my Atari, I
intend to use TBXL a lot more often. However, I have a question...

While it's not too much of a hassle, I'm not overly fond of having to load
and reload TBXL from scratch every time I go to DOS and want to return to
BASIC..

The question I have is if any of you guys know it's entry point so I could
just run it straight from DOS without having to completely reload it?

I ran the file through DIS6502 and didn't have much luck determining a safe JMP point. While I haven't done it, yet, I am about to decode the file header and find out what bytes #3 and 4 point to. I believe they will point to $02E7, but all that gets me is a system hang.

If I could get around this little annoyance, I'd probably remove my BASIC chip altogether. :)

Thanks,
--
David Bowden
The Undead Mechanic.

AIM & Yahoo: UndeadMechanic

SPAM PROOF EMAIL ADDRESS: same as yahoo/AIM *AT* comcast *DOT* net

From 4768032843733590652
X-Google-Thread: f8760,74d6df526a38898f
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Sat, 28 Jan 2006 07:38:53 -0600
Newsgroups: comp.sys.atari.8bit
From: "Edward S. Baiz Jr." <edbaizjr@comcast.net>
Message-ID: <43db1f766a7bd1@comcast.net>
Subject: Re: Another Atari BBS!
References: <ToSBf.320229$0l5.120850@dukeread06>
Organization: I.M.A.G.E./SCAT
User-Agent: Okami Version 3.0B-11 (Atari)
Date: Sat, 28 Jan 2006 08:16:22 +0100 (MET)
X-Sender: NEWSwatch v2.50 (Atari)
Lines: 18
NNTP-Posting-Host: 24.11.255.177
X-Trace: sv3-KqVVxYcDWsweM5YFPpRwambgqHY/
LZ46m6afXy02SV3mDpwRN49zS42vE2HekDVIaIgxvz5LdNYJbFB!
6ltIMk3HgotEQdozq22dYGMQV5ZVoH2JM2h9ufzTGRJXdKL8XKgqWzg4IZ3cd7YwZg==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2062

>Well after somewhat popular demand, I have put my BBS back up.
>

>The Electric Cafe'
>
>Telnet over to thecafe.dtdns.net and use PORT 8888
>
>Everything is still intact. I have moved the equipment to my office to make
>it a bit easier to manage.
>
>Thomas

That's great. I will give it a try.

--
Edward S. Baiz Jr.
    (Gamer)

HADES 060: 256meg Ram - Atari Clone

From -4395571389718079949
X-Google-Thread: f8760,e38dd24b6ca6273e
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news3.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Sat, 28 Jan 2006 07:38:54 -0600
Newsgroups: comp.sys.atari.8bit
From: "Edward S. Baiz Jr." <edbaizjr@comcast.net>
Message-ID: <43db1f766a7bd2@comcast.net>
Subject: Re: Archon Remake - Beta Released
References: <1137937226.152496.155430@z14g2000cwz.googlegroups.com>
 <43d7987e5506c0@comcast.net> <JbCdnd8RCqV3aUreRVn-gg@comcast.com>
Organization: I.M.A.G.E./SCAT
User-Agent: Okami Version 3.0B-11 (Atari)
Date: Sat, 28 Jan 2006 08:37:04 +0100 (MET)
X-Sender: NEWSwatch v2.50 (Atari)
Lines: 31
NNTP-Posting-Host: 24.11.255.177
X-Trace: sv3-Ec0wlOULO21et9EDjH2Zxd1GeijOidrs79kUQXSAVDQmH/
FcuN2ONomKAGhG8n8CEE36DJHQoZtJQ/k!X/
TfjlQF+JfHPN2085uoBjI7eEvy3l7QxAVuhOFJw0y6GLqZWuVYuKYOAot5Ilv4Mw==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2063

>"Edward S. Baiz Jr." <edbaizjr@comcast.net> wrote in message
>news:43d7987e5506c0@comcast.net...
>> >I don't know if any of you have been following the remake of Archon (my
>>>all time fave 8-bit game), but a beta has (finally) been released!

>>>
>>>See http://www.archonevolution.com for more information.
>>>
>>>I downloaded it yesterday and my brother and I have played it loads
>>>already. We think they've capture the feel of the original perfectly,
>>>although it needs a bit of polishing (in the next build I think).
>>>Hopefully I'll get to play a few of you using the network game option
>>>(2P only in this build)...
>>>
>>>Reppy
>>>(I am in no way affiliated with this release - I'm just a huge fan)
>>
>> I have both Archons and have played them many many times. I would love to
>> play
>> this new version. Can you upload it to me? I could not find where to
>> download
>> the beta from.
>
>http://www.archonevolution.com/community/forums/viewtopic.php?t=324

Thanks much I got it.

--
Edward S. Baiz Jr.
    (Gamer)

HADES 060: 256meg Ram - Atari Clone

From -7408467361036802530
X-Google-Thread: f8760,962f985834a1bf50
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news4.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.adelphia.com!news.adelphia.com.POSTED!not-for-mail
NNTP-Posting-Date: Sat, 28 Jan 2006 09:39:57 -0600
From: "Jason Harmon" <spam@sucks.com>
Newsgroups: comp.sys.atari.8bit
References: <TuudnTZ6IMl8TkfenZ2dnUVZ_sadnZ2d@adelphia.com>
<Xns975921441CD3Bemuslor@216.196.97.136>
Subject: Re: Omniview XL
Date: Sat, 28 Jan 2006 10:41:54 -0500
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2670
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2670
X-RFC2646: Format=Flowed; Original
Message-ID: <RbmdnfBYcrXTDUbenZ2dnUVZ_vydnZ2d@adelphia.com>
Lines: 26
NNTP-Posting-Host: 68.71.244.142
X-Trace: sv3-
gVDNvGF6v7ts1XpSnUotmWKzIm4pMelYcTfebda4IS+4636nvxDcGraeG8ofsqH9ZnVxYlJ2RiWLjnJ!

Dv0lSdvas+CusuMCNMwzwHb3PVphdZMy354sQ7Px71uwdpIYDyl9NchvgE1K8Y0pbr/kn5tC4g8s!
kceTYnOi5zQ9VJL3duUtTDcwVVchNGGF3Xo=
X-Complaints-To: abuse@adelphia.net
X-DMCA-Complaints-To: copyright@adelphia.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2064

I sent you an email. Thanks for your help.

-Jason

"Slor" <semaj@rols.ten> wrote in message
news:Xns975921441CD3Bemuslor@216.196.97.136...
> Despite all prevention efforts, "Jason Harmon" <spam@sucks.com> wrote in
> news:TuudnTZ6IMl8TkfenZ2dnUVZ_sadnZ2d@adelphia.com:
>
>> Does anyone out there have a working ROM image of the Omniview XL OS?
>> My real 130XE which contains a Ramrod board with Omnimon and Omniview
>> died (probably bad RAM from the looks), so I don't have a way to make
>> my own image right now for use with Atari800Win+. I've done some
>> searches with XL Search, but non of the files listed are either
>> reachable or have a valid 16K image that works (though I did find one
>> for Omnimon there).
>>
>
> Sure - drom me a line be reversing each portion of my email address, and
> I'll send you the image.
>
> --
> James
> http://www.slornet.com

From 5398276781469815367
X-Google-Thread: f8760,962f985834a1bf50
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII
Path: g2news1.google.com!news1.google.com!news4.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.adelphia.com!news.adelphia.com.POSTED!not-for-mail
NNTP-Posting-Date: Sat, 28 Jan 2006 09:44:16 -0600
From: "Jason Harmon" <spam@sucks.com>
Newsgroups: comp.sys.atari.8bit
References: <TuudnTZ6IMl8TkfenZ2dnUVZ_sadnZ2d@adelphia.com>
<drf99ujcb1@inews.gazeta.pl>
Subject: Re: Omniview XL
Date: Sat, 28 Jan 2006 10:46:11 -0500
X-Priority: 3

X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2670
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2670
X-RFC2646: Format=Flowed; Response
Message-ID: <vamdnSUnopbMDEbeRVn-ow@adelphia.com>
Lines: 27
NNTP-Posting-Host: 68.71.244.142
X-Trace: sv3-
a4JkzvJsyo3V8srUtfeiiCKQbKREx4Fg9jTpMnhw05YcQT04UV1vyftdWAiR6kWc4aQfeDcxqqKcKTC!
YD9L0+bwB087T1+nBVIhEKbYfjKEm3lhanniMbMedQDbjXpkuj6TyzSuzdNhJQCGAvxi2Ndu3Qim!
R2uOU6OvNM60ixW80K2kIw==
X-Complaints-To: abuse@adelphia.net
X-DMCA-Complaints-To: copyright@adelphia.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2065

Thanks for your help.

This is the one version that I found on XL Search. The Omnimon ROM seems to
work fine, however the Omniview ROM in the ZIP (hires.rom I assume), does
not seem to work correctly. First the GR.0 text is a modified char set,
which Omniview did not have. More importantly, calling the entry point to
80 column mode (X=USR(49152)), crashes Atari800WinPlus and does not work.

Thanks.

-Jason Harmon

"Daniel Ko�mi�ski" <dely@GIN.SPAMERZE.tkdami.net> wrote in message
news:drf99ujcb1@inews.gazeta.pl...
> Jason Harmon napisa�(a):
>
>> Does anyone out there have a working ROM image of the Omniview XL OS?
>
> I have ;)
>
> I have uploaded it here -> http://cyklon.be/OmniView.zip
>
> Greetings from cold Poland.
>
> dely

From -3998733893087943483
X-Google-Thread: f8760,f24966de1fa658af
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news4.google.com!

border1.nntp.dca.giganews.com!nntp.giganews.com!newscon06.news.prodigy.com!
prodigy.net!newsmst01b.news.prodigy.com!prodigy.com!postmaster.news.prodigy.com!
newssvr27.news.prodigy.net.POSTED!036222c0!not-for-mail
From: <kenames@pacbell.net>
Message-ID: <f5O4dXX6MbiT-pn2-Dd9JFZHr9OWZ@draco.w2kserv.local>
Newsgroups: comp.sys.atari.8bit
Subject: Re: looking for simple ram expansion for 800XL
References: <1138381641.237789.39380@g14g2000cwa.googlegroups.com>
<1138410874.252180.279070@g49g2000cwa.googlegroups.com>
<%CCCf.327659$0l5.231074@dukeread06>
<1138427691.562747.32720@g47g2000cwa.googlegroups.com>
User-Agent: ProNews/2 V1.54.cp093
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 8bit
Lines: 56
NNTP-Posting-Host: 69.231.199.222
X-Complaints-To: abuse@prodigy.net
X-Trace: newssvr27.news.prodigy.net 1138470480 ST000 69.231.199.222 (Sat, 28 Jan
2006 12:48:00 EST)
NNTP-Posting-Date: Sat, 28 Jan 2006 12:48:00 EST
Organization: SBC http://yahoo.sbc.com
X-UserInfo1:
OP[YBYCEXJWUCFH[OZK@_TDAYZOZ@GXOXR]ZMVMHQAVTUZ]CLNTCPFK[WDXDHV[K^FCGJCJLPF_D_NCC@F
UG^Q\DINVAXSLIFXYJSSCCALP@PB@\OS@BITWAH\CQZKJMMD^SJA^NXA\GVLSRBD^M_NW_F[YLVTWIGAXA
QBOATKBBQRXECDFDMQ\DZFUE@\JM
Date: Sat, 28 Jan 2006 17:48:00 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:2066

Actually, a desolder bulb works quite well even on the atari boards.
just dont be afraid to get it real close to the iron when ready to
pull the solder, thats why the tips are replaceable (1 of the reasons
anyway). I used bulbs and solder pullers a long time before I got my
pace station.

Ken

PS: I'll help you if you need it.

On Sat, 28 Jan 2006 05:54:51 UTC, stephensheppard@hotmail.com wrote:

>
> Docrotcod wrote:
> > Bradley at Best sells the Wizztronics assembled. Which makes it a *BIT*
> > easier to install.
> >
> > Thomas
> >
> > <stephensheppard@hotmail.com> wrote in message
> > news:1138410874.252180.279070@g49g2000cwa.googlegroups.com...
> > >
> > > big_d_316@yahoo.com wrote:
> > >> I was wondering if there are any simple 800XL ram expansions available.

> > >> Looking for minimal soldering, and 256k possibly 512k of ram thanks!
> > >
> > >>From a NOOBs point of view...
> > >
> > > Soldering is easy... desoldering is not.
> > >
> > > The Wizztronics can be simple and it can be a pain in the butt.
> > >
> > > Depending on your 800XL you might have to desolder one 74LS158 and
> > > solder in a socket.
> > >
> > > Also, if you have the CO12296 ANTIC then you need two additional chips,
> > > plus you have to desolder 30 holes on the Wizztronics board before you
> > > can insert the new additional chips.
> > >
> > > It was not a good first project for this particular NOOB.
> > >
> > > - Steve Sheppard
> > >
>
> The assembled one is what I bought but I needed the extra chips...I
> botched desoldering part.
>
> It sits waiting for me to buy proper desoldering tools. I desoldering
> bulb isn't good enough.
>
> - Steve Sheppard
>

--

From 7429906544606913838
X-Google-Thread: f8760,1130c896402fed24
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news4.google.com!news.glorb.com!
newscon02.news.prodigy.com!prodigy.net!newsmst01b.news.prodigy.com!prodigy.com!
postmaster.news.prodigy.com!newssvr27.news.prodigy.net.POSTED!036222c0!not-for-
mail
From: <kenames@pacbell.net>
Message-ID: <f5O4dXX6MbiT-pn2-bc80QLTJK1gM@draco.w2kserv.local>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Question about TBXL
References: <aLGdncVFftLgsUbenZ2dnUVZ_sWdnZ2d@comcast.com>
User-Agent: ProNews/2 V1.54.cp093
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 8bit
Lines: 35
NNTP-Posting-Host: 69.231.199.222

X-Complaints-To: abuse@prodigy.net
X-Trace: newssvr27.news.prodigy.net 1138470901 ST000 69.231.199.222 (Sat, 28 Jan 2006 12:55:01 EST)
NNTP-Posting-Date: Sat, 28 Jan 2006 12:55:01 EST
Organization: SBC http://yahoo.sbc.com
X-UserInfo1:
Q[OER_DTJUYR_H]^JKBOW@@YJ_ZTB\MV@BNMRQIMASJETAANVW[AKWZE\]^XQWIGNE_[EBL@^_\^JOCQ^RSNVLGTFTKHTXHHP[NB_C@\SD@EP_[KCXX__AGDDEKGFNB\ZOKLRNCY_CGG[RHT_UN@C_BSY\G__IJIX_PLSA[CCFAULEY\FL\VLGANTQQ]FN
Date: Sat, 28 Jan 2006 17:55:01 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:2067

look at the last few bytes in the file to find what address is loaded
into $02E7 and that is the address you need to jump to. Unless tbxl
does some odd things when it starts then that should work. also, that
wont work if you have done some DOS command like copy, that wipes out
program data. hth

Ken

On Sat, 28 Jan 2006 08:34:08 UTC, "David Bowden" <nospam@spamsux.org>
wrote:

> Ok, I recently installed a MyIDE kit in my 130XE and I am loving every
> second of it. Now that I have a fast as hell method of booting my Atari, I
> intend to use TBXL a lot more often. However, I have a question...
>
> While it's not too much of a hassle, I'm not overly fond of having to load
> and reload TBXL from scratch every time I go to DOS and want to return to
> BASIC..
>
> The question I have is if any of you guys know it's entry point so I could
> just run it straight from DOS without having to completely reload it?
>
> I ran the file through DIS6502 and didn't have much luck determining a safe
> JMP point. While I haven't done it, yet, I am about to decode the file
> header and find out what bytes #3 and 4 point to. I believe they will point
> to $02E7, but all that gets me is a system hang.
>
> If I could get around this little annoyance, I'd probably remove my BASIC
> chip altogether. :)
>
> Thanks,

--

From -6072997794318573788
X-Google-Thread: f8760,1130c896402fed24
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit

Path: g2news1.google.com!news1.google.com!news3.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!newscon06.news.prodigy.com!
prodigy.net!newsmst01b.news.prodigy.com!prodigy.com!postmaster.news.prodigy.com!
newssvr25.news.prodigy.net.POSTED!5be5f619!not-for-mail
From: "russg" <russgilb@MUNGEsbcglobal.net>
Newsgroups: comp.sys.atari.8bit
References: <aLGdncVFftLgsUbenZ2dnUVZ_sWdnZ2d@comcast.com>
Subject: Re: Question about TBXL
Lines: 51
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2600.0000
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2600.0000
Message-ID: <qiRCf.19635$Jd.16554@newssvr25.news.prodigy.net>
NNTP-Posting-Host: 4.249.168.10
X-Complaints-To: abuse@prodigy.net
X-Trace: newssvr25.news.prodigy.net 1138483478 ST000 4.249.168.10 (Sat, 28 Jan
2006 16:24:38 EST)
NNTP-Posting-Date: Sat, 28 Jan 2006 16:24:38 EST
Organization: SBC http://yahoo.sbc.com
X-UserInfo1:
FKPO@MC@OPRYS_D[IJI\OWTDFZ\@@FXLM@TDOCQDJ@_@FNTCCNSKQFCY@TXDX_WHSVB]ZEJLSNY\^J[CUV
SA_QLFC^RQHUPH[P[NRWCCMLSNPOD_ESALHUK@TDFUZHBLJ\XGKL^NXA\EVHSP[D_C^B_^JCX^W]CHBAX]
POG@SSAZQ\LE[DCNMUPG_VSC@VJM
Date: Sat, 28 Jan 2006 21:24:38 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:2068

"David Bowden" <nospam@spamsux.org> wrote in message
news:aLGdncVFftLgsUbenZ2dnUVZ_sWdnZ2d@comcast.com...
> Ok, I recently installed a MyIDE kit in my 130XE and I am loving every
> second of it. Now that I have a fast as hell method of booting my Atari, I
> intend to use TBXL a lot more often. However, I have a question...
>
> While it's not too much of a hassle, I'm not overly fond of having to load
> and reload TBXL from scratch every time I go to DOS and want to return to
> BASIC..
>
> The question I have is if any of you guys know it's entry point so I could
> just run it straight from DOS without having to completely reload it?
>
> I ran the file through DIS6502 and didn't have much luck determining a
safe
> JMP point. While I haven't done it, yet, I am about to decode the file
> header and find out what bytes #3 and 4 point to. I believe they will
point
> to $02E7, but all that gets me is a system hang.
>
> If I could get around this little annoyance, I'd probably remove my BASIC
> chip altogether. :)
>
> Thanks,
> --

> David Bowden
> The Undead Mechanic.
>
> AIM & Yahoo: UndeadMechanic
>
> SPAM PROOF EMAIL ADDRESS: same as yahoo/AIM *AT* comcast *DOT* net
Dave.
There are several incarnations of Frank Ostrowski's Turbo BASIC.
Apparently you are using a .EXE/.COM/.OBJ binary loading version.
The original TB was a DOS 2.5 boot disk, autorun.sys, and it uses RAM under the OS at
$C000 and above. I think it even moves the ROM into RAM.
I know Tom Hunt made a version that would work with SpartaDOS, I think I know.
Since you're using MyIDE, then you also are using a custom ROM, that probably
replaces the OS into RAM.
I guess I'm forgetting what I'm trying to ask.
What OS, DOS and TB versions are you using? You obviously have an IDE hard drive.
Are you booting from the hard drive and loading TB from that?
I think Tom Hunt's TB version is called Fast BASIC or something like that.

From -6609082643776057714
X-Google-Thread: f8760,d2af21adf2db67a9
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news4.google.com!news.glorb.com!
newscon02.news.prodigy.com!prodigy.net!newsmst01b.news.prodigy.com!prodigy.com!
postmaster.news.prodigy.com!newssvr25.news.prodigy.net.POSTED!5be5f619!not-for-
mail
From: "russg" <russgilb@MUNGEsbcglobal.net>
Newsgroups: comp.sys.atari.8bit
References: <H3yCf.64472$PY6.58146@tornado.ohiordc.rr.com>
<TPACf.4793$2O6.3574@newssvr12.news.prodigy.com>
<9RBCf.64610$PY6.10093@tornado.ohiordc.rr.com>
Subject: Re: Bug65 and TDLINE
Lines: 27
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2600.0000
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2600.0000
Message-ID: <XnRCf.19639$Jd.12467@newssvr25.news.prodigy.net>
NNTP-Posting-Host: 4.249.168.10
X-Complaints-To: abuse@prodigy.net
X-Trace: newssvr25.news.prodigy.net 1138483831 ST000 4.249.168.10 (Sat, 28 Jan
2006 16:30:31 EST)
NNTP-Posting-Date: Sat, 28 Jan 2006 16:30:31 EST
Organization: SBC http://yahoo.sbc.com

X-UserInfo1:
FKPGGWSGFZR]RRXXLBCBNWX@RJ_XPDLMN@GZ_GYO^ZWZUYICD^RAQBKZQTZTX_I[^G_KGFNON[ZOE_AZN
VO^\XGGNTCIRPIJH[@RQKBXLRZ@CD^HKANYVW@RLGEZEJN@_WZJBNZYYKVIOR]T]MNMG_Z[YVWSCH_Q[G
PC_A@CARQVXDSDA^M]@DRVUM@RBM
Date: Sat, 28 Jan 2006 21:30:31 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:2069

"charlie" <charleycron@woh.rr.com> wrote in message news:> russg wrote:
>
> >
> > "charlie" <charleycron@MUNGEwoh.rr.com> wrote in message news:> I've
been
> > playing with my Atari's again.
> >>
> >> Basic Stock 800xl, homemade ape cable, AtariSIO/linux, Spartados 3.2g
> >>
> >> So I've been able to run bug65 under sparta, but not today.
> >>
> >> The only thing I changed was turning off the tdline!
> >>
> >> That was it, turn tdline on, bug65 works. Turn it off, it will not run.
> >>
> >> Anyway, thought that was kinda funny...
> >>
> >> Charlie
>
> > Have you tried a "KEY OFF"?
>
> Sure I have, no diff.
Sorry, no more ideas.
Regards

From 6831096926755411516
X-Google-Thread: f8760,9b99a2f2224af8d5
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g44g2000cwa.googlegroups.com!not-for-
mail
From: "Lee" <melee5@my-deja.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: XF551 chip burn
Date: 28 Jan 2006 17:00:33 -0800
Organization: http://groups.google.com
Lines: 30
Message-ID: <1138496433.077450.109080@g44g2000cwa.googlegroups.com>
References: <%phBf.69302$QW2.60549@dukeread08>
   <tliBf.225488$V7.139668@news-server.bigpond.net.au>
   <NzpBf.69336$QW2.58810@dukeread08>
NNTP-Posting-Host: 63.163.156.149

Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1138496441 32672 127.0.0.1 (29 Jan 2006 01:00:41 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Sun, 29 Jan 2006 01:00:41 +0000 (UTC)
In-Reply-To: <NzpBf.69336$QW2.58810@dukeread08>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 5.5; Windows
98),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g44g2000cwa.googlegroups.com; posting-host=63.163.156.149;
   posting-account=zgPw1QwAAADahBe_Hz3uPK7W9Bz975DJ
Xref: g2news1.google.com comp.sys.atari.8bit:2070

Very confusing post about a problem that should be fixed by spraying
the drive selector switch with some Tuner Cleaner or Contact Cleaner
from Radio Shack.

Jack Tseng wrote:
> It is overheat... :-(My Atari 1050 US doubler is overheat too. Drive #1
> does not work. Switch to 2, still doesnt work either but 3 and 4 drive work!
> I smell no burned chip on the 1050 board. How do I find chips that control
> the switch?
>
> Thanks!
> Jack
>
> "Mark Bedingfield" <mark@nomorespamplease.computercom.com.au> wrote in
> message news:tliBf.225488$V7.139668@news-server.bigpond.net.au...
> > Jack Tseng wrote:
> >> The chip on the XF551 board is burned. The chip number is SN74LS38N by
> >> Motorola U8721. I wonder if SN74LS38N by Texas Instructment works with
> >> the XF551 board. Any help?
> >>
> >> SN74LS38N by Texas Instructment
> >> Positive-NAND Buffer; 2-Input NAND Buffer Gate Logic; PDIP; 5 V (NOM.)
> >
> >
> > It should be a drop in replacement, but you should look at why the thing
> > burned out too.
> >
> > Mark

From 3055157122381464218
X-Google-Thread: f8760,9efc53670ebffb5c,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news4.google.com!
border1.nntp.dca.giganews.com!border2.nntp.dca.giganews.com!nntp.giganews.com!
elnk-atl-nf1!newsfeed.earthlink.net!bigfeed2.bellsouth.net!bigfeed.bellsouth.net!

bignumber.bellsouth.net!news.bellsouth.net!bignews2.bellsouth.net.POSTED!987cd569!
not-for-mail
From: "tinman4" <tinman4@yahoo.com>
Subject: j&I ***Hot stuff - check this out !!! j&I
Newsgroups: comp.sys.atari.8bit
Sender: tinman4 <tinman4@yahoo.com>
Organization: Me
X-Priority: 3
X-Library: Indy 9.00.10
X-MimeOLE: Produced By Microsoft MimeOLE V5.50.4133.2400
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 5.50.4133.2400
Lines: 6
Message-ID: <IGUCf.47114$C%3.46411@bignews2.bellsouth.net>
X-Complaints-To: abuse@bellsouth.net
X-Abuse-Info: Please forward a copy of all headers for proper handling
X-Trace:
ogjnolidcdijhjikdbdpiflmbcekedmfhojhikkbagflhcboodmogdjhghadhocfappiocijlleboaclnk
aobcckglciinfjldcjigbhddenepogakngmmneimggmmdkfglfjoeeokankgjmakophejlobjfjgpl
NNTP-Posting-Date: Sat, 28 Jan 2006 20:15:20 EST
Date: Sat, 28 Jan 2006 12:37:32 -0500
Xref: g2news1.google.com comp.sys.atari.8bit:2071

   http://www.kaneva.com/checkout/stream.aspx?assetId=2017&free=0

From 5150158027384796639
X-Google-Thread: f8760,e38dd24b6ca6273e
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news4.google.com!newshub.sdsu.edu!
peer01.west.cox.net!cox.net!p01!dukeread03.POSTED!53ab2750!not-for-mail
Mime-Version: 1.0
X-Newsreader: knews 1.0b.1
Reply-To: rodsmith@rodsbooks.com
References: <1137937226.152496.155430@z14g2000cwz.googlegroups.com>
    <O8ednUyB9NqUDE7eRVn-sg@comcast.com>
    <43d3c628$0$15794$14726298@news.sunsite.dk>
From: rodsmith@nessus.rodsbooks.com (Rod Smith)
Subject: Re: Archon Remake - Beta Released
Newsgroups: comp.sys.atari.8bit
Content-Type: text/plain; charset=us-ascii
Message-ID: <henta3-8jv.ln1@speaker.rodsbooks.com>
Lines: 33
Date: Sun, 29 Jan 2006 02:55:45 -0000
NNTP-Posting-Host: 68.14.135.24
X-Complaints-To: abuse@cox.net
X-Trace: dukeread03 1138505050 68.14.135.24 (Sat, 28 Jan 2006 22:24:10 EST)

NNTP-Posting-Date: Sat, 28 Jan 2006 22:24:10 EST
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:2072

In article <43d3c628$0$15794$14726298@news.sunsite.dk>,
     "Jochen" <jotel99@hotmail.com> writes:
>
> Lion Of Judah typed:
>> "Reppy" <replicant2001@yahoo.com> wrote in message
>> news:1137937226.152496.155430@z14g2000cwz.googlegroups.com...
>>> I don't know if any of you have been following the remake of Archon
>>> (my all time fave 8-bit game), but a beta has (finally) been
>>> released!
>>>
>>> See http://www.archonevolution.com for more information.
>>
>> Do you have a link to the download?
>
> http://www.archonevolution.com/community/forums/viewtopic.php?t=324

I haven't yet checked this out, but for those who use Unix-like systems
(such as Linux), there's an X-based game based on the original 8-bit
Archon:

http://xarchon.seul.org

It's pretty close to the original and so is rather primitive by today's
standards, but if you still like "old-style" games, it's worth checking
out.

There was also the 1993 Archon Ultra for DOS. I've still got that (and the
original), but I haven't played it in a while.

--
Rod Smith, rodsmith@rodsbooks.com
http://www.rodsbooks.com
Author of books on Linux, FreeBSD, and networking

From -8000651724162257370
X-Google-Thread: f8760,9efc53670ebffb5c
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news3.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.wideopenwest.com!news.wideopenwest.com.POSTED!not-for-mail
NNTP-Posting-Date: Sat, 28 Jan 2006 21:52:15 -0600
Date: Sat, 28 Jan 2006 22:52:15 -0500
From: Mark Of The <mark@none>
User-Agent: Mozilla Thunderbird 1.0.6 (X11/20050716)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit

Subject: Re: j&I ***Hot stuff - check this out !!! j&I
References: <IGUCf.47114$C%3.46411@bignews2.bellsouth.net>
In-Reply-To: <IGUCf.47114$C%3.46411@bignews2.bellsouth.net>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
Message-ID: <2vednd0Vl4VtpkHenZ2dnUVZ_sydnZ2d@wideopenwest.com>
Lines: 8
NNTP-Posting-Host: 65.60.195.107
X-Trace: sv3-XM3FtYxWuTb1d4jO7ox/
1OQEnSyi+wSxilLuVZnlh6u5LhkH3QHHJCr4oMr0IR5vRISWAbKhYtQ7hrk!m1XoUigj7BduHm/
JyOax2unaXQSMqLZnbd3VGbY+kvmnz02YK1wwtGEVWRSN0oAIAljGed3NB0fv!
dItREtOYCee59S+8JOq8q6t8zH7QevGrJrM6arU91Mg=
X-Complaints-To: abuse@wideopenwest.com
X-DMCA-Complaints-To: abuse@wideopenwest.com
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2073

tinman4 wrote:
>   http://www.kaneva.com/checkout/stream.aspx?assetId=2017&free=0
>
>
>
>
>
Hot spam from a predatory loan company!

From -5068562593960639112
X-Google-Thread: f8760,79631801ae2d2fa0,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news1.google.com!proxad.net!proxad.net!
news.clara.net!wagner.news.clara.net!195.245.201.10.MISMATCH!
monkeydust.news.clara.net!eunomia.uk.clara.net
From: "Dean Garraghty" <dgs@clara.net>
Newsgroups: comp.sys.atari.8bit
Subject: DGS Atari 8-bit CD-ROM $7 Special (until 03 Feb 2006)
Date: Sun, 29 Jan 2006 16:54:16 -0000
Lines: 33
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1106
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1106
X-Complaints-To: abuse@clara.net (please include full headers)
X-Trace: 481012002213802440103128f002300804c3322ea01f34a46567074043dcf334
NNTP-Posting-Date: Sun, 29 Jan 2006 16:54:12 +0000
Message-Id: <1138553652.21578.0@eunomia.uk.clara.net>
Xref: g2news1.google.com comp.sys.atari.8bit:2074

Hello All,

This week (until 3 February 2006) I will be offering the DGS Atari 8-bit CD-ROM (commercial and PD combo) for the special price of $7 (2.50pounds for UK buyers), which is a $3 saving on the usual price. This price includes Airmail shipping to any country (first class post for UK buyers).

If you don't already know, the CD contains most of the DGS commercial Atari 8-bit products and the full DGS PD library (191 double sided disks). The commercial products include the PPP products QUICK programming language, SAM 80-col GUI (no extra hardware required), and games, along with the Digi-Studio digitized music package, all 26 issues of the DGS newsletter, and more. All products are in both DCM and ATR format, and have PDF versions of the manuals. A copy of the video we shot at the 1996 AMS show is also on the CD in MPEG-1 format. Full details with descriptions and screen shots are available on the offer page (shown below).

This offer is for readers of this newsgroup, so to get the special price you will need to go straight to the offer page:

http://www.dgs.clara.net/cdrom-a8.htm

Payment is by PayPal only, and there are payment buttons on the page. If you prefer, you can PayPal the money directly to me if you don't like using direct payment links.

There's plenty of background info on DGS on the main part of the website.

Dean Garraghty

From -5018687830037646099
X-Google-Thread: f8760,1130c896402fed24
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!o13g2000cwo.googlegroups.com!not-for-mail
From: "Larry" <LLppwhite@aol.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Question about TBXL
Date: 29 Jan 2006 12:36:43 -0800
Organization: http://groups.google.com
Lines: 32
Message-ID: <1138567003.055819.219960@o13g2000cwo.googlegroups.com>
References: <aLGdncVFftLgsUbenZ2dnUVZ_sWdnZ2d@comcast.com>
NNTP-Posting-Host: 64.12.117.9
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1138567007 26505 127.0.0.1 (29 Jan 2006 20:36:47 GMT)
X-Complaints-To: groups-abuse@google.com

NNTP-Posting-Date: Sun, 29 Jan 2006 20:36:47 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; AOL 9.0; Windows NT 5.1; SV1; .NET CLR 1.0.3705; .NET CLR 1.1.4322),gzip(gfe),gzip(gfe)
X-HTTP-Via: HTTP/1.1 (Velocity/1.0.6 [uScMs f p eN:t cCMp s]), HTTP/1.1 Turboweb [mtc-ta112 8.3.5], HTTP/1.0 cache-mtc-ae05.proxy.aol.com[400C7509] (Traffic-Server/5.4.2 [uScM])
Complaints-To: groups-abuse@google.com
Injection-Info: o13g2000cwo.googlegroups.com; posting-host=64.12.117.9;
   posting-account=sOuFuA0AAACrWE950AHmKCUDXcFt63PD
Xref: g2news1.google.com comp.sys.atari.8bit:2075

Hi David-
I hate to be a wet blanket, but this has been looked at several times, and there just does not seem to be a straight-forward to do what you want. It was for that reason that the author included all the regular Dos functions internal to TB. I *think* the major problem is the use of the ram-under-rom. If you exit to Dos, I'm pretty sure you wipe this out, and reloading seem to be the only way to get it back. Fortunately with a HD, the load time is minimal. Here are some vectors for you to explore:

$000C $2080 Dosini

$C060 Program Init, pointed to by $02E2, $02E3 (Ram under Rom address?)
$12EA Program Run, pointed to by $02E0, $02E1 (Right in the middle of Dos?)

If you execute the Dosini address (jump through it) you will get the TURBO prompt, but you'll find the machine locked up.

I'm not sure about the TB cart. IIRC, you can't get back with your program intact, but you *may* be able to get back to TB by pressing RESET from the Dos menu. Alternatively, you can copy the Turbo Basic XL file to a suitable ramdisk, and then reload when exiting Dos -- almost instantaneous, but of course, your Basic program is gone. I'm quite sure in my "Floppy Days" that I automatically copied TURBOBAS.COM at boot-time. (Used a program from Analog, IIRC.)

If you do find a way around this, do let us know. This has been a (small) thorn in our side since TB first appeared.
-Larry

From 4761376622791309813
X-Google-Thread: f8760,1130c896402fed24
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news4.google.com!news2.volia.net!newsfeed.utanet.at!newsfeeder1.noc.eunet-ag.at!news.eunet.at!not-for-mail
From: Matthias Reichl <usenet-200601@hias.horus.com>

Newsgroups: comp.sys.atari.8bit
Subject: Re: Question about TBXL
Date: Sun, 29 Jan 2006 22:21:00 +0100
Organization: Horus IT GmbH
Lines: 27
Message-ID: <slrndtqcds.2ik.usenet-200601@camel.hias.horus.com>
References: <aLGdncVFftLgsUbenZ2dnUVZ_sWdnZ2d@comcast.com>
<1138567003.055819.219960@o13g2000cwo.googlegroups.com>
Reply-To: <hias@horus.com>
NNTP-Posting-Host: 193.80.109.194
X-Trace: paperboy.si.eunet.at 1138569704 20405 193.80.109.194 (29 Jan 2006
21:21:44 GMT)
X-Complaints-To: news@paperboy.si.eunet.at
NNTP-Posting-Date: Sun, 29 Jan 2006 21:21:44 +0000 (UTC)
User-Agent: slrn/0.9.7.4 (Linux)
Xref: g2news1.google.com comp.sys.atari.8bit:2076

On 29 Jan 2006 12:36:43 -0800, Larry wrote:
> $000C $2080 Dosini
>
> $C060   Program Init, pointed to by $02E2, $02E3 (Ram under Rom
> address?)
> $12EA Program Run, pointed to by $02E0, $02E1 (Right in the middle of
> Dos?)
>
> If you execute the Dosini address (jump through it) you will get the
> TURBO prompt, but you'll find the machine locked up.

$2080 is the correct address, but you'll have to patch your DOS:
Change the "run cartridge" command so that it does a "JMP $2080"
instead of "JMP ($BFFA)".

Running $2080 directly from DOS could (at least in theory) also
work, but only if the DOS loads the MEM.SAV file before starting
the program. IIRC most DOSes only load the MEM.SAV file when
you use the "run cartridge" command

I have been using TurboDOS which supports the fine "BAC" command.
Just enter "BAC 2080" once, then write the DOS files to disk and
now you can go back from DOS to TurboBasic by simply typing "CAR".

so long,

Hias

From 7037461539378646464
X-Google-Thread: f8760,a44b3a425c686d2d,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail

NNTP-Posting-Date: Sun, 29 Jan 2006 19:00:42 -0600
From: "David Bowden" <nospam@spamsux.org>
Newsgroups: comp.sys.atari.8bit
Subject: MyDOS 4.53/4 & 130XE - How to use extended RAM as a RAMDISK?
Date: Sun, 29 Jan 2006 19:00:41 -0600
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2670
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2670
X-RFC2646: Format=Flowed; Original
Message-ID: <K_-dnUsrZvSn-EDenZ2dnUVZ_sWdnZ2d@comcast.com>
Lines: 19
NNTP-Posting-Host: 67.187.76.221
X-Trace: sv3-eZWyy+FJUcf8wzd9kdkZnXCbtmG5X0wRBUwMvuMrP/zC3Sf3yA13BEv8QW+Dz4O/
CqkIpc1n39NQlCS!
MPis1nl1DKNOsEC1QfeI0cphfRdV+wokWeswiajOsU+nNRkP4tdWGajua9YRIhGdCGkkmm2gBg86!
G1C4GNiuiOrCKEHgrNzhnA==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2077

Ok, so I'm using MyDOS 4.53/4 and Mr. Atari's MyIDE, and the one thing that has drivin me up the wall is how to get MyDOS to use the extra 64K as a RAMdisk.

I've looked into several methods, and so far, the ones I have looked at just don't work. I suspect it may be an issue between the RAMdisk utility and the MyIDE ROM OS, but I'm not certain.

Has anyone else racked their brain against this one and come up with an answer?
--
David Bowden
The Undead Mechanic.

AIM & Yahoo: UndeadMechanic

SPAM PROOF EMAIL ADDRESS: same as yahoo/AIM *AT* comcast *DOT* net

From 7677043919218790695
X-Google-Thread: f8760,a44b3a425c686d2d
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news3.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail

NNTP-Posting-Date: Sun, 29 Jan 2006 23:49:07 -0600
From: "David Bowden" <nospam@spamsux.org>
Newsgroups: comp.sys.atari.8bit
References: <K_-dnUsrZvSn-EDenZ2dnUVZ_sWdnZ2d@comcast.com>
Subject: Re: MyDOS 4.53/4 & 130XE - How to use extended RAM as a RAMDISK?
Date: Sun, 29 Jan 2006 23:49:12 -0600
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2670
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2670
X-RFC2646: Format=Flowed; Response
Message-ID: <RvKdnfmU879ONUDeRVn-ow@comcast.com>
Lines: 27
NNTP-Posting-Host: 67.187.76.221
X-Trace: sv3-LqSCVrr4LQsyORr5crbiJXMEawjb85kN6wlGyC+j4Yx2MFJZviFKwfIHheoIz03r/
Cl94aZ2Ut/jrbw!hZhnSUJxphnnyqneeiDJNHzLcoNEEOboCxc4a56f+gYC+RnGW43LFlagA/
w416pDa6UeXZFHUpgp!DoRNcp90
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2078

"David Bowden" <nospam@spamsux.org> wrote in message
news:K_-dnUsrZvSn-EDenZ2dnUVZ_sWdnZ2d@comcast.com...
> Ok, so I'm using MyDOS 4.53/4 and Mr. Atari's MyIDE, and the one thing
> that has drivin me up the wall is how to get MyDOS to use the extra 64K as
> a RAMdisk.
>
> I've looked into several methods, and so far, the ones I have looked at
> just don't work. I suspect it may be an issue between the RAMdisk utility
> and the MyIDE ROM OS, but I'm not certain.
>
> Has anyone else racked their brain against this one and come up with an
> answer?

Well, I'm not normally one to reply to my own post, but I stumbled across
"Atari Ramdrive 1.0", but the links to their files are bad. However, I found
it on XL Search. About to try it now. Alas, it doesn't work with TBXL, but I
can deal with that...
--
David Bowden
The Undead Mechanic.

AIM & Yahoo: UndeadMechanic

SPAM PROOF EMAIL ADDRESS: same as yahoo/AIM *AT* comcast *DOT* net

From -910114379981105250
X-Google-Thread: f8760,f24966de1fa658af
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g43g2000cwa.googlegroups.com!not-for-mail
From: stephensheppard@hotmail.com
Newsgroups: comp.sys.atari.8bit
Subject: Re: looking for simple ram expansion for 800XL
Date: 30 Jan 2006 11:51:14 -0800
Organization: http://groups.google.com
Lines: 78
Message-ID: <1138650674.908777.121740@g43g2000cwa.googlegroups.com>
References: <1138381641.237789.39380@g14g2000cwa.googlegroups.com>
   <1138410874.252180.279070@g49g2000cwa.googlegroups.com>
   <%CCCf.327659$0l5.231074@dukeread06>
   <1138427691.562747.32720@g47g2000cwa.googlegroups.com>
   <f5O4dXX6MbiT-pn2-Dd9JFZHr9OWZ@draco.w2kserv.local>
NNTP-Posting-Host: 64.48.73.31
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1138650680 21476 127.0.0.1 (30 Jan 2006 19:51:20 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Mon, 30 Jan 2006 19:51:20 +0000 (UTC)
In-Reply-To: <f5O4dXX6MbiT-pn2-Dd9JFZHr9OWZ@draco.w2kserv.local>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Win98; en-US; rv:1.7.12) Gecko/20050915 Firefox/1.0.7,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g43g2000cwa.googlegroups.com; posting-host=64.48.73.31;
   posting-account=4ilZLQsAAADHKJufwAjm_Pl2CA076mZi
Xref: g2news1.google.com comp.sys.atari.8bit:2079

kenames@pacbell.net wrote:
> Actually, a desolder bulb works quite well even on the atari boards.
> just dont be afraid to get it real close to the iron when ready to
> pull the solder, thats why the tips are replaceable (1 of the reasons
> anyway). I used bulbs and solder pullers a long time before I got my
> pace station.
>
> Ken
>
> PS: I'll help you if you need it.
>
> On Sat, 28 Jan 2006 05:54:51 UTC, stephensheppard@hotmail.com wrote:
>
> >
> > Docrotcod wrote:
> > > Bradley at Best sells the Wizztronics assembled. Which makes it a *BIT*
> > > easier to install.
> > >

> > > Thomas
> > >
> > > <stephensheppard@hotmail.com> wrote in message
> > > news:1138410874.252180.279070@g49g2000cwa.googlegroups.com...
> > > >
> > > > big_d_316@yahoo.com wrote:
> > > >> I was wondering if there are any simple 800XL ram expansions available.
> > > >> Looking for minimal soldering, and 256k possibly 512k of ram thanks!
> > > >
> > > >>From a NOOBs point of view...
> > > >
> > > > Soldering is easy... desoldering is not.
> > > >
> > > > The Wizztronics can be simple and it can be a pain in the butt.
> > > >
> > > > Depending on your 800XL you might have to desolder one 74LS158 and
> > > > solder in a socket.
> > > >
> > > > Also, if you have the CO12296 ANTIC then you need two additional chips,
> > > > plus you have to desolder 30 holes on the Wizztronics board before you
> > > > can insert the new additional chips.
> > > >
> > > > It was not a good first project for this particular NOOB.
> > > >
> > > > - Steve Sheppard
> > > >
> > >
> > > The assembled one is what I bought but I needed the extra chips...I
> > > botched desoldering part.
> > >
> > > It sits waiting for me to buy proper desoldering tools. I desoldering
> > > bulb isn't good enough.
> > >
> > > - Steve Sheppard
> > >
>
>
>
Thanks to those who offered to help but I'll get around to fixing
it...eventually.

The big problem was my impatience. I didn't have so much as a
desoldering bulb so I tried to desolder by wicking with stranded wire.
Didn't do a very good job of it and I couldn't fully insert the IC. I
figured it was good enough and started soldering. That's when I really
ran into trouble. As I applied the solder (from the underside) the IC
wicked it up the legs, right through through the holes. Before I
realized what was happening two or three pins drew up way to much
solder.

Now I can't seem to get the IC out. I eventually did buy a de-soldering
bulb but that hasn't helped because of the mess I created on the top
side of the board. I also burned the board and caused some of the

tracings to de-laminate.

That's how much damage newbie can do! LOL!

- Steve Sheppard

From 5358862189265630402
X-Google-Thread: f8760,a44b3a425c686d2d
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news3.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!newscon06.news.prodigy.com!
prodigy.net!newsmst01b.news.prodigy.com!prodigy.com!postmaster.news.prodigy.com!
newssvr27.news.prodigy.net.POSTED!5be5f619!not-for-mail
From: "russg" <russgilb@MUNGEsbcglobal.net>
Newsgroups: comp.sys.atari.8bit
References: <K_-dnUsrZvSn-EDenZ2dnUVZ_sWdnZ2d@comcast.com> <RvKdnfmU879ONUDeRVn-
ow@comcast.com>
Subject: Re: MyDOS 4.53/4 & 130XE - How to use extended RAM as a RAMDISK?
Lines: 38
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2600.0000
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2600.0000
Message-ID: <CcuDf.20186$Yu.13522@newssvr27.news.prodigy.net>
NNTP-Posting-Host: 4.249.168.194
X-Complaints-To: abuse@prodigy.net
X-Trace: newssvr27.news.prodigy.net 1138651042 ST000 4.249.168.194 (Mon, 30 Jan
2006 14:57:22 EST)
NNTP-Posting-Date: Mon, 30 Jan 2006 14:57:22 EST
Organization: SBC http://yahoo.sbc.com
X-UserInfo1:
[[PA@SNG@ZRUSULXBRKD]_\@VR]^@B@MCPWZKB]MPXH@ETUCCNSKQFCY@TXDX_WHSVB]ZEJLSNY\^J[CUV
SA_QLFC^RQHUPH[P[NRWCCMLSNPOD_ESALHUK@TDFUZHBLJ\XGKL^NXA\EVHSP[D_C^B_^JCX^W]CHBAX]
POG@SSAZQ\LE[DCNMUPG_VSC@VJM
Date: Mon, 30 Jan 2006 19:57:22 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:2080

"David Bowden" <nospam@spamsux.org> wrote in message news:
> > Ok, so I'm using MyDOS 4.53/4 and Mr. Atari's MyIDE, and the one thing
> > that has drivin me up the wall is how to get MyDOS to use the extra 64K
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> >
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>
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I
> can deal with that...
> --
> David Bowden
> The Undead Mechanic.
>
> AIM & Yahoo: UndeadMechanic
>
> SPAM PROOF EMAIL ADDRESS: same as yahoo/AIM *AT* comcast *DOT* net
There are a number of RAMDisk programs.
I think you have a 128K 130XE, since you
have 64K to dedicate to a ramdisk. You're using MyDOS 4.53 and want to use
TBXL also.
And you have MyIDE OS and interface (cart
port I guess.) with a large (for Atari) 3.5"
hard drive.   ??

From 1110842367804921272
X-Google-Thread: f8760,a44b3a425c686d2d
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g14g2000cwa.googlegroups.com!not-for-
mail
From: "Larry" <LLppwhite@aol.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: MyDOS 4.53/4 & 130XE - How to use extended RAM as a RAMDISK?
Date: 30 Jan 2006 20:11:46 -0800
Organization: http://groups.google.com
Lines: 13
Message-ID: <1138680706.047418.210660@g14g2000cwa.googlegroups.com>
References: <K_-dnUsrZvSn-EDenZ2dnUVZ_sWdnZ2d@comcast.com>
NNTP-Posting-Host: 207.200.116.69
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1138680710 29908 127.0.0.1 (31 Jan 2006 04:11:50 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Tue, 31 Jan 2006 04:11:50 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; AOL 9.0; Windows NT 5.1;
SV1; .NET CLR 1.0.3705; .NET CLR 1.1.4322),gzip(gfe),gzip(gfe)
X-HTTP-Via: HTTP/1.1 (Velocity/1.0.6 [uScMs f p eN:t cCMp s]), HTTP/1.1 Turboweb
[ntc-td012 8.3.5], HTTP/1.0 cache-ntc-ab05.proxy.aol.com[CFC87445] (Traffic-
Server/5.4.2 [uScM])

Complaints-To: groups-abuse@google.com
Injection-Info: g14g2000cwa.googlegroups.com; posting-host=207.200.116.69;
   posting-account=sOuFuA0AAACrWE950AHmKCUDXcFt63PD
Xref: g2news1.google.com comp.sys.atari.8bit:2081

> Ok, so I'm using MyDOS 4.53/4 and Mr. Atari's MyIDE, and the one thing that
has drivin me up the wall is how to get MyDOS to use the extra 64K as a

RAMdisk. <

You don't say if you have tried the "stock" MyDos ramdisk --
ramboot.aut (or whatever it's called under 4.53/4). Must be renamed
.AR1 IIRC. You have to set it up with the "O" command -- did you try
this? (And after using the "O" command you must write the modified Dos
files to save that configuration.) Does your XE pass the diagnostic
memory test for its extended banks?
-Larry

From 2544935177529419673
X-Google-Thread: f8760,a44b3a425c686d2d
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Mon, 30 Jan 2006 22:22:47 -0600
From: "David Bowden" <nospam@spamsux.org>
Newsgroups: comp.sys.atari.8bit
References: <K_-dnUsrZvSn-EDenZ2dnUVZ_sWdnZ2d@comcast.com> <RvKdnfmU879ONUDeRVn-
ow@comcast.com> <CcuDf.20186$Yu.13522@newssvr27.news.prodigy.net>
Subject: Re: MyDOS 4.53/4 & 130XE - How to use extended RAM as a RAMDISK?
Date: Mon, 30 Jan 2006 22:22:53 -0600
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2670
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2670
X-RFC2646: Format=Flowed; Original
Message-ID: <evydnezkNv6Ke0PeRVn-jw@comcast.com>
Lines: 42
NNTP-Posting-Host: 67.187.76.221
X-Trace: sv3-4fSm4HyaML0+aDMClLRdLXgWY/
uIUYzo3qUiXZuZaCF04zLKvsIx8LGlvmBvEIRlxlYUGM3C5uD519E!
j04Gjl7tUZzlXAB1axE4GCvz64ADFe1lMOgusXUqXYU2ja0YDhH83HGRcJOX5Yswgo9Gf+fdqjVX!/
Kpb1zMf
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2082

"russg" <russgilb@MUNGEsbcglobal.net> wrote in message
news:CcuDf.20186$Yu.13522@newssvr27.news.prodigy.net...
> There are a number of RAMDisk programs.
> I think you have a 128K 130XE, since you
> have 64K to dedicate to a ramdisk. You're using MyDOS 4.53 and want to
> use
> TBXL also.
> And you have MyIDE OS and interface (cart
> port I guess.) with a large (for Atari) 3.5"
> hard drive.   ??

No, my MyIDE interface is the internal "MyIDE-XE" kit (which was somewhat annoying to install).

System is...

130XE with MyIDE w/ 20GB (it's the smallest one I have!) 3.5" hard drive, video circuit repair/upgrade, and stock 128K RAM.

As for using TBXL with a ramdisk, that's not that big a deal. What I need the RAMDisk for is to circumvent the bug in the MyIDE that corrupts HDD data when copying directly from, say, the partition assigned to D2 to the partition assigned to D1. That's all, really.

Before I got the MyIDE, I only used DOS 2.5 with my 1050s. And briefly used "OS/A+" or whatever the hell it was that came with my Astra 1620 (I got it at a yard sale for 5 bucks, it promptly went in the trash. I hated the drive and it's DOS). I LOVED the almost instant load of the DUP from the RAMDISK with DOS 2.5. Now that I have the MyIDE, it has, at most, about 1 second longer load time.

--
David Bowden
The Undead Mechanic.

AIM & Yahoo: UndeadMechanic

SPAM PROOF EMAIL ADDRESS: same as yahoo/AIM *AT* comcast *DOT* net

From -7121677085832951364
X-Google-Thread: f8760,9acadc4cc0435eb3,start
X-Google-Thread: 100062,9acadc4cc0435eb3,start
X-Google-Thread: f7ded,9acadc4cc0435eb3,start
X-Google-Attributes: gidf8760,gid100062,gidf7ded,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!proxad.net!proxad.net!
feeder1.cambrium.nl!feed.tweaknews.nl!npeer.de.kpn-eurorings.net!bloom-

beacon.mit.edu!senator-bedfellow.mit.edu!dreaderd!not-for-mail
Message-ID: <atari-8-bit/vendev_1138685175@rtfm.mit.edu>
Supersedes: <atari-8-bit/vendev_1134883615@rtfm.mit.edu>
Expires: 15 Apr 2006 05:26:15 GMT
X-Last-Updated: 2006/01/31
From: "Michael Current" <hunmanik@earthlink.net>
Organization: none
Newsgroups: comp.sys.atari.8bit,comp.answers,news.answers
Subject: Atari 8-Bit Computers: Vendors and Developers
Followup-To: comp.sys.atari.8bit
Approved: news-answers-request@MIT.Edu
Originator: faqserv@penguin-lust.mit.edu
Date: 31 Jan 2006 05:26:18 GMT
Lines: 1748
NNTP-Posting-Host: penguin-lust.mit.edu
X-Trace: 1138685178 senator-bedfellow.mit.edu 558 18.181.0.29
Xref: g2news1.google.com comp.sys.atari.8bit:2083 comp.answers:1081
news.answers:6252

Archive-name: atari-8-bit/vendev
Posting-Frequency: 60 days
Last-modified: January 27, 2006

Welcome to the comp.sys.atari.8bit newsgroup!

Atari 8-Bit Computers

Vendors and Developers List

"A comprehensive list of vendors, developers, publishers,
and repair shops for Atari 8-bit computers and their users"

Additions/suggestions/comments/corrections are needed! Please send to:

Michael Current
mailto:hunmanik@earthlink.net

Please refer to the latest version of this FAQ list whenever possible!

Available via these locations and Usenet FAQ archives everywhere:

ftp://rtfm.mit.edu/pub/usenet/comp.sys.atari.8bit/
http://www.cs.uu.nl/wais/html/na-dir/atari-8-bit/vendev.html
news:comp.sys.atari.8bit news:comp.answers news:news.answers

Or you can always ask me for a copy at mailto:hunmanik@earthlink.net

UPDATES SINCE PREVIOUS POSTING:
2006.01.27 MadTeam, Graph2Font 3.8.4.1
2006.01.27 Mark Grebe, Sio2OSX 1.0.0 (variation of APE or SIO2PC for Mac OS X)
2006.01.27 Shawn Jefferson, MyIDE Config 2.0, MyIDE Image Manager 3.0,
MyIDE Image Batcher 1.0
2006.01.15 updated: Taquart

2006.01.15 added: Infinity
2006.01.15 added: PMWD
2006.01.15 updated: Piotr Fusik
2006.01.15 added: Kostas Nakos
2006.01.15 Petr Stehlik entry moved under Atari800 Development Team;
           Atari800 Development Team updates;
           See Also links from other Atari800 entries adjusted
2006.01.12 MicroUSB.org, USBDOS 0.1
2006.01.06 added: Cosine Systems (CGM UKScene Radio Intro, 1K Party, Reaxion)
2006.01.06 Petr Stehlik, Atari800 v2.0.1
2006.01.04 added: Soudi (makeATR v0.06)
2005.12.31 Piotr Fusik, ASAP 0.1.0 (Another Slight Atari Player)
2005.12.31 Radek Sterba, Raster Music Tracker (RMT) 1.22
2005.12.30 MicroUSB.org, USB Enduser Driver Disk USBTEST Version 0.6
2005.12.30 BAKTRA, TURGEN SYSTEM 2 and other updates
2005.12.19 Draco, KMK/JZ IDE BIOS 1.10, FDISK II v.2.3, Diag v.1.2
2005.12.19 MadTeam, Mad-Assembler (MADS) 1.6.8, Graph2Font 3.8.4.0
2005.11.27 added: Freddy Offenga (rominfo)

Subject: Introduction

Conventions

All commercial vendors, developers, publishers, and repair shops should be listed here. "Active" PD/freeware/shareware developers should also be listed. Persons or entities holding rights to products, but not selling or supporting them in any way, should NOT be listed here.

"Vendor" = Reseller of products produced by others. Types of products sold are given in categories: new hardware, used hardware, PD/freeware/shareware, (new) commercial software, used (commercial) software.

"Developer" = Producer of products. Titles of products produced by the developer are listed. No prices are given.

"Publisher" = Publishes a print or disk magazine, or a book. Complete subscription or ordering information should be given, including prices. Authorized online publishers of originally print or disk magazines are also listed. Online books are not listed.

"Repair Shop" = Can repair 8-bit Atari or related hardware devices. Be sure to make advance contact before sending anything to work on!

Entries are presented alphabetically by company name, or publication title. If no company name exists, a personal name is used. "See" references indicate complete information may be found under the given heading. "See also" references indicate closely-related information may be found under the given heading.

The month/year that vendor information was most recently fully verified is given at the "upper-right" of each entry.

Every entry must contain a valid postal address or web address.

No email addresses are listed due to spam consequences.

The following is from http://www.upu.int/irc/en/ (2004.03.27)

When one writes to a stranger and requests a reply, it is considered polite to enclose a self-addressed stamped envelope. This works well when both persons live in the same country. However, if they are from different countries, the enclosed postage stamp will not be valid.

This technical problem was solved in 1906 when the Universal Postal Union, during its Congress in Rome, introduced the International Reply Coupon service. International Reply Coupons (IRC) are exchangeable in all member countries for the minimum postage of a priority item or an unregistered airmail letter sent to a foreign country.

The UPU's International Bureau processes approximately six million coupons each year and takes care of all accounting aspects. Developed countries are the largest users. The International Bureau does not sell ICRs directly to customers; they must buy them from their local post office. Although they are not obliged to sell ICRs, it is mandatory for all Posts of the UPU member countries to exchange the coupons.

Verfications -> YOU!

This list is in a constant state of development, and comes with no guarantees. Information of this nature constantly ages; therefore, the information contained in this list is constantly updated. Please use the latest release of this list whenever possible!

Remember, the success of this list is dependent on YOU, the reader, to send me updates that correct errors that you find. If you use this list, please do your part in keeping it useful for everyone!

Subject: A

4JAYS (Jay Colen) 9/04
519 W 4th St
Antioch CA 94509-1246
USA
Shop Phone: 925-777-1160
Store Hours: Tuesday thru Friday 12-6pm - Saturday 11-5pm
http://www.4jays.com/
Vendor: new and used hardware and commercial software

8-Bit Classics (Corey Koltz) 8/04
Stevens Point WI
USA
http://www.8bitclassics.com/
Vendor: hardware and software

A-ONE Magazine - Atari Online News, Etc. 9/02
Dana P. Jacobson -- Editor
USA
http://www.AtariNews.org/
Publisher: A-ONE online magazine. weekly

Advantage Web Solutions & Computer Services (Jim Mason) 7/04
PO Box 561
Mason City IA 50402-0561
USA
http://www.jamess.com/
Developer: The Atari Weather Station -- build your own dedicated temperature monitoring station using simple thermisters and the provided software. Also available: source code listing, temperature data aggregation utility

Alhart Enterprises Presents (AEP) 9/02
c/o Paul V. Alhart
524 North Zee St.
Lompoc CA 93436
USA
tel: (805) 736-4624
Vendor: used hardware--mainly reconditioned disk drives: 810 (no case), 810 w/case, 810 w/Archiver, 1050, Rana 1000, 1050 w/doubler, Indus GT
Developer: AtariWriter+ Companion (disk), AtariWriter+ Companion II (disk), StarStuffer (disk), Search System II (disk), Atari BASIC Enhancements (disk), 8-bit TTL Logic Analyzer (disk), MagicCalc (disk), Games disk: Jacks Cargoship + Light Pen/(Light Gun) Tic-Tac-Toe (disk).
Publisher: RANA Repair Guide (book) - US$12

Altronic E.I.R.L. 6/04
Bolognesi 952
Bellavista
Callao 2
Peru
tel: (51)(1) 429-4298
Repair Shop.

Alltronics 8/05
PO Box 730
Morgan Hill CA 95038-0730
USA
Phone: 408.778.3868 Hours: 10am to 4pm Monday - Friday
Fax: 408.779.2608
http://www.alltronics.com/
Vendor: Atari CX85 Numerical Keypad, Blaster! Auto Fire Module, TV/Computer Switch

Atari800 Development Team 1/06
  See also: Mark Grebe
  See also: Christian Groessler
  See also: Piotr Fusik
  See also: Kostas Nakos
  See also: Vasyl Tsvirkunov
Petr Stehlik (maintainer), Troy Ayers (Playstation 2), Michael Borisov (POKEY sound), Piotr Fusik (core developer), Mark Grebe (Mac OSX), Christian Groessler (Sega Dreamcast), Perry McFarlane (cycle-exact ANTIC and GTIA), Kostas Nakos (Windows CE), Krzysztof Nikiel (Win32), Jacek Poplawski (SDL), Vasyl Tsvirkunov (Windows CE), James Wilkinson (DOS, BeOS, Win32)
http://atari800.sourceforge.net/ or http://atari800.atari.org/
 Developer: Atari800 2.0.1 - an Atari 400, 800, 600XL, 800XL, 130XE and 5200 emulator for Unix, Linux, Win32, Amiga, MS-DOS, Atari TT/Falcon, BeOS, WinCE, Mac OSX, Playstation 2 and other systems

AtariAge (Albert Yarusso, Alex Bilstein) 4/05
PO Box 27217
Austin TX 78755-2217
USA
http://www.atariage.com/
  Vendor: new hardware, commercial software. Exclusive distributor of Pixels Past products.
  Developer: cartridges: Beef Drop (by Ken Siders), Castle Crisis (by Bryan Edewaard)

AtariArchives.org (Kevin Savetz) 6/05
USA
http://www.atariarchives.org/
  Vendor: exclusive software downloads: Simax Video Signmaker, Simax Picture Disks; SCREENS by Joseph J. Wrobel; Slime, Fort Apocalypse, and Dimension X by Steve Hales; Chicken, Nautilus, Protector II, and Shadow World by Mike Potter; Dragon's TAIL (Toolkit And Integrated Library) by Ed Churnside; Shark and OS/II by Matthew Stepka; Atari Program Exchange (APX) titles: Lemonade, Preschool Games, Reversi, Newspaper Route Management Program, Alien Egg, Sultan's Palace, Extended fig-FORTH, Supersort, Lookahead, Dice Poker, Babel, Domination, Decision Maker, Terry, Eastern Front (1941), Wizard's Revenge, Mapware, Diskette Librarian, Chameleon CRT Terminal Emulator, Data Management System, Instedit, Pro Bowling, Downhill, Blackjack Casino, DSEMBLER, T: A Text Display Device, Dog Daze, Memory Match, Attank!, Insomnia (A Sound Editor), Astrology, Weekly Planner, Family Cash Flow, Mathemetic-Tac-Toe, Ultimate Renumber Utility, Stereo 3-D Graphics Package, Solitaire, Source Code For Eastern Front (1941), Letterman, Number Blast, Advanced Musicsystem, Isopleth Map-Making Package, Keypad Controller, Family Budget, Speed-O-Disk, Starware, Instedit - Microsoft BASIC version, Midas Touch, Seven Card Stud, Rabbotz, Algicalc, Polycalc, Family Vehicle Expense, Frogmaster, Galahad And The Holy Grail, Cribbage, Mantis Boot Tape Development System, Math*UFO, Easygrader, Snark Hunt, Calculus Demon, Mankala, Monkey Up A Tree, Deep Blue C Compiler, Game Show, Real Estate Cash Flow Analysis, Diskmenu, Quarxon, Yahtman, Microsailing, BASIC/XA, Melt-Down, Deep Blue Secrets, Magic Melody Box, I'm Different!, Air Raid!, Catterpiggle, Getaway!, Punctuation Put-On, Drawit, Dandy,

Home Inventory, Circuit Lab, Bootleg, Smasher, Moon Marauder, Puzzler, Ringmaster, Excalibur, Cartoonist, Bellum, Mastermatch, Weakon, Dog Daze Deluxe, Dragon's Quest or a Twist in the Tail, Character Fun, Bumpomov's Dogs, De Re Atari, Envision, Gossip, Erg
  Publisher: authorized online editions of books: Digital Deli, Best of Creative Computing volumes 1-3, Machine Language For Beginners, Second Book of Machine Language, Mapping the Atari, Master Memory Map for the Atari, De Re Atari, Atari Roots, Assembly Language Programming for the Atari Computers, Atari Graphics and Arcade Game Design, Atari Player-Missile Graphics in BASIC, Compute!'s First Book of Atari Graphics, Compute!'s Second Book of Atari Graphics, Compute!'s First Book of Atari, Compute!'s Second Book of Atari, Computer Graphics Primer, Computer Animation Primer, Inside Atari DOS, SpeedScript: The Word Processor for Atari Computers, Electronic Computer Projects for Commodore and Atari Personal Computers, Computer Controller Cookbook, Atari BASIC - A Self-Teaching Guide, Atari Basic XL Edition, The Epson Connection: Atari XE/XL, Creating Adventure Games On Your Computer, BASIC Computer Games, More BASIC Computer Games, Big Computer Games, BASIC Computer Adventures, Artist and Computer, Colossal Computer Cartoon Book. also: The Ol' Hackers Atari Users Group (OHAUG) Newsletter: 1990-2000

Atari Bit Byter User Club e.V. (ABBUC) 11/02
c/o Wolfgang Burger
Wieschenbeck 45
D-45699 Herten
Germany
Tel./Fax +49 2366 39623
http://www.abbuc.de/
  Vendor: PD/freeware/shareware, hardware, commercial software
  Developer: wide variety including: SIO2PC(SIO2ST)-Interface, PC-Xformer Cable, Automatic 2-Computer Interface, Switching Power Supply (SPS), 8-Channel dig. Voltmeter (DVM), XL Switching Interface, Speedy 1050 upgrade, RomDisk, QMEG+ 4.0.
Extensive hardware schematics for sale.
Has obtained rights to many products including: KE-Soft, Klaus Peters Elektronik, AMC-Verlag, Compyshop
  Publisher: ABBUC Magazin (disk mag), ABBUC Sondermagazin (print mag)
  Repair Shop.

The Atari Times (Gregory George) 2/05
USA
http://www.ataritimes.com/
  Publisher: The Atari Times online newsletter, The Atari Times Compendium (paper book, published annually)

Atarimuseum (Fred Meijer) 6/05
  See also: Mirage Interactive
  See also: Sikor Soft
The Netherlands
http://www.atarimuseum.nl/ and http://webshop.atarimuseum.nl/
  Vendor: new and used hardware, new and used commercial software including all Sikor Soft titles (new in box), exclusive distribution of (new in box) ANG titles, and (new in box) Mirage titles. ANG/Mirage titles: Bang! Bank!,

Basicdup, Eureka, Hack Picture Program II, Mines, Operation Blood, Operation Blood for the lightgun, Problem Jasia (Johny's problem), Sh*t!!, Simple Minds, Tanks, T-34 the Battle, Thinker, Thinx, Tron, Whooops! 2, Zebuland Utility Disk

AV Toolbox 1/04
USA
Phone 800-235-3280 or 859-647-1077
Fax 859-282-8225
http://www.avtoolbox.com/
  Developer: a number of composite video<->VGA conversion devices, including the Cheese Video Box. Connect your Atari to your PC monitor!

Subject: B

B & C ComputerVisions (B&C, Bruce & Cathy Carso) 1/05
5917 Stope Way
El Dorado CA 95623-4716
USA
tel: (530) 295-9270 11:00 AM to 4:00 PM Monday to Friday (Pacific Time)
http://www.myatari.com/
  Vendor: new/used hardware, commercial/PD/freeware/shareware

Eric Bacher and James Wilkinson 9/05
http://dis6502.sourceforge.net/ or http://sourceforge.net/projects/dis6502
  Developer: Dis6502 1.9 (Atari 6502 disassembler for 32-bit MS Windows)

BAKTRA (Michael Kalous) 12/05
Czech Republic
http://www.baktra.wz.cz/
  Developer: TURGEN 1.1 Beta (Data transfer PC > ATARI, generates WAVE sound file with Turbo 2000 record), Marching Drums (Music in RMT), TETRIS (game for PC, supports Atari joystick via LPTJOY interface), Ztraceny hornik (game for PC, remake of Super Miner, supports Atari joystick via LPTJOY interface), LPTJOY (unit for Turbo Pascal ATARI joystick handling routines), TURGEN SYSTEM 2 beta (new version of the transfer utility)

Richard Bannister 1/04
  See also: Chris Lam
Dublin
Ireland
http://www.bannister.org/
  Developer: Rainbow v1.5.0 - port of Rainbow 1.4 (Atari 800 series emulator for MacOS 9) to Mac OS X, Emulator Enhancer v1.4.1

Lee Barnes 10/04
http://www.mathyvannisselroy.nl/mydos.htm
http://www.mathyvannisselroy.nl/aspi.htm
  Developer: MyDOS RAMdisk patches, Black Box ATASPI V0.42 ("Atari (Advanced) SCSI Programming Interface"), Black Box ATASPI V0.41

Ullrich von Bassewitz 5/04
Germany
http://www.cc65.org/
  Developer: cc65 2.10.1 - a complete cross development package for 65(C)02 systems, including a macro assembler, a C compiler, linker, librarian and several other tools.

BBK Enterprises (Bryan P. Schappel and Barry Kolbe) 7/05
  See: RTS Software

Michael Beck 5/03
Germany
http://www.rho-sigma.de/
  Developer: Atari 8bit filesystem for Linux 0.1

Matthias Belitz ("msc") 10/04
http://www.birmanns.de/atari/
http://www.mathyvannisselroy.nl/aspi.htm
  Developer: msc-IDE Controller (IDE interface for PBI/ECI -- sold out), IDE software utilities: INSTALL.COM V1.03, SETUP.COM V1.13, FDISK.COM V1.10, MAP.COM V1.10, HDINST.COM V1.00, LMAP.OBJ V1.03, CDPLAY.COM V1.0, CDREAD.COM V1.4, IMG2DISK.COM V1.00.
Black Box ATASPI V0.40 ("Atari (Advanced) SCSI Programming Interface"), ATASPI CDPLAY V0.20 (audio CD player), ATASPI MON V0.12 (SCSI monitor)

Bensley Consulting (Brett Bensley) 1/04
PO Box 301
Westfield IL 62474-0301
USA
tel: (217) 967-5465
  Developer: Happy's Programs - Math, U.S. History, Astronauts, Triangles

Best Electronics (Brad Koda) 9/02
672 Commercial St
San Jose CA 95112-1406
USA
Telephone: 408-278-1070 (M-F 1:30pm to 5:00pm PST)
FAX 408-278-1092
http://www.best-electronics-ca.com/
  Vendor: new hardware, commercial software
  Developer: "XE" Touch, Best Joystick, Best Light Gun.

BeWeSoft (Jiri Bernasek - Bernasek-Werner Software) 8/02
Na Hrebenkach 42
15000 Praha
Czech Republic
  Developer: BW-DOS 1.00/1.10/1.30, BW-DOS Update #2, Multi Dash, Multi Race, Multi Worms (multiplayer-games for multilink/gamelink 2 hardware), Golfer, H2O, Tetris 3D, Superpacker 1.0, Virus Scanner 1.0, Text Converter, plus many other game and demo programs...

B.G. Micro 8/05
555 N 5th St Ste 125

Garland TX 75040-5097
USA
orders: 1-800-276-2206 or 972-205-9447   9am - 5pm CST, Monday - Friday
fax: 972-205-9417
http://www.bgmicro.com/
  Vendor: Atari CX85 Numerical Keypad, hard-to-find chips for Atari disk drives (per Russ Gilbert)

Big Five Software (Bill Hogue, Jeff Konyu, Curtis Mikolyski) 9/02
USA
http://www.bigfivesoftware.com/
  Developer: Miner 2049er, Bounty Bob Strikes Back, Bounty Bob Emulator for Windows NT, 2000, 98, and ME

Bravo Sierra Computers (BSC) (Ben Smith) 11/04
Oregon
USA
tel: (503) 256-9974 "Ben's Benevolent Help HotLine" 24 hours
http://BenSells.Atari.org or http://BensCatalogs.Atari.org or
http://www.aracnet.com/~atari/
  Vendor: used/new Games/Software, Hardware/Accessories, Books/References

Zdenik Burian 5/05
Marie Majerove 33
Prostijov 6
798 11
Czech Republic
http://flop.atari.org/
  Publisher: FLOP disk magazine (Magazine FLOP is only in Czech.), annual

Artur Burzynski (j131) 1/05
Gdynia
Poland
http://j131atari.webpark.pl/ or http://www.angelfire.com/80s/j131atari/
  Developer: SIO2PC cables

Subject: C

Sidney Cadot 10/02
The Netherlands
http://ch.twi.tudelft.nl/~sidney/atari/
  Developer: ROMCRC-32 revision 1.0.2, Atari XL/XE Reverse Engineered Annotated ROM Listing, SID-LOAD 1.0.5, BINTRIM 1.0.1

James Catalano / Classic 8-Bit Atari / Artacyis Software 11/02
USA
http://www.geocities.com/TimesSquare/Arcade/8691/
  Developer: Axe Dreadroom, Death Quest, Darkrealm Keep, Terror Below, Anteater, Buried Treasure Hidden Death, Camp Killemoff, Chivalry, Cliff Climber, Code Red Rescue, Defend the Donut, G-Man 1920, Graveyard, Gun Slinger, Hopper, Incoming!, Monster From the Deep, Orccon, Pengy's Arctic

Adventure, Pin Pong, Seagull, Skulls, Snakepit, Spellbreaker, Splashdown, Bioroid Battle, Knights of Battle, Line of Fire, Mine Sweeper, Sea Strike, Sub Hunt, Rally XL, Swamp Rider, Turbo Trek, Airlord, Canyon Run, Tail Gunner, Aliens: Genocide, Aliens, Search for Newt, Computer Virus, Lunar Miner, The Mad Camper, Nightmirrors, Pipeworks, Rooms of Rondomm, Rotile, 3D Tic Tac Toe, Blackjack, Catapult, Champion Greyhound Racing, Demonix: Battle of Souls, Gennetixx, Knock Out!, Particles, Ripley's Believe It Or Not, Psybercom, Saucerian, Saucerian II, Shuttle Run, Star Rider, Starlord 5, Stellar Rescue, Teleport

Gray Chang 2/05
USA
http://www.concentric.net/~ktchang/
  Developer: Dog Daze, Claim Jumper, Dog Daze Deluxe, Bumpomov's Dogs

ChildsPlay Software Services (Larry Serflaten) 1/04
9127 State Highway 25 NE Apt E
Monticello MN 55362-9148
USA
  Developer: Bumpers!, Concentration, Lights Out, MahJong, Solitaire, Video Slots (all published by Video 61)

Classic Computer Magazine Archive (Kevin Savetz) 2/05
USA
http://www.atarimagazines.com/
  Publisher: authorized digitized editions of: Antic (1982-1990), STart (1986-1991), Creative Computing (1974-1985), Creative Computing Video & Arcade Games (1983), Hi-Res (1983-1984), Compute! (1979-1994)

Computer Games Plus 3/04
PO Box 6144
Orange CA 92863-6144
USA
tel: (714) 639-8189
http://www.gamesplus.com/
  Vendor: commercial software, plus a few power supplies

Computer Software Services (CSS) (Bob Puff) 4/03
1350 Buffalo Rd. #2
Rochester NY 14642
USA
tel: (585) 429-5639
Fax: (585) 247-7158
http://www.nleaudio.com/css/
  Vendor: hard drive systems, SIO cables, hard disk controllers
  Developer: Black Box, Black Box with 64K Printer Buffer, Black Box Printer Cable, Black Box Modem Cable, Floppy board, Super-E Burner, Gang Super-E Burner, Multiplexer, Multiplexer Slave Unit, Quintopus, Quintopus with Switchable Ports, Super Archiver, Super Archiver II, Super Archiver --> SA II Upgrade, XF Single Drive Upgrade, XF Single Drive Upgrade (without Drive Mech), XF Dual Drive Upgrade, XL Dual Drive Upgrade (without Drive Mech), XF551 Enhancer, XF Update, Ultra Speed Plus OS, Hard Drive Pro Backup,

Super Pill, Disk Cracker, Black Patch
  Shareware developer: SuperUnArc 2.4, SuperArc 2.4, Disk Communicator 3.2, MYDOS 4.50, BobTerm 1.21, MYDOS WHEREIS, MYDOS VTOC FIX
  Repair Shop.

Cosine Systems (Exin [Sebastian], Intensity [Arman], Odie [Sean], Sack [Adam], Magic Roundabout [Jason]) 1/06
United Kingdom
http://www.cosine.org.uk/
  Developer: demos: C.G.M. UKScene Radio Intro, 1K Party. game: Reaxion

Preston Crow 9/05
USA
http://www.crowcastle.net/preston/atari/
  Developer: binload v2.5 (with Chad Wagner - Atari binary load format file analyzer), atr2unix v1.2 (with Chad Wagner - Extract files from an Atari DOS or MyDOS .ATR file), unix2atr v0.9 (Extract files from a Unix directory tree and create a MyDOS ATR-format disk image file), dcmtoatr v1.4 (written by Chad Wagner), MyDos Binary Menu, SIO2Linux 2.0.1 (with Pavel Machek - a rewrite of SIO2PC software for Linux), DISK 3.0 (sector editor and more)

CyberRoach Publishing (Hans Reutter) 2/05
Seattle WA
USA
http://www.cyberroach.com/
  Publisher: authorized digitized edition of A.N.A.L.O.G. 400/800 Magazine (1981-1982), ANALOG Computing (1982-1989)

Subject: D

D'Antiques, Ltd. (Dan Dotson and Marilyn Saul) 11/02
PO Box 40751
Tucson, AZ 85717-0751
USA
FAX: (561) 658-0835
http://www.dantiques.com/
  Vendor: used hardware and software

Jan Detlev 11/02
The Netherlands
http://www.detlev.myweb.nl/ or http://home.wanadoo.nl/jdetlev/
  Vendor: new hardware and software

DGS 11/03
  See: Dean Garraghty

Dial Group (Zenon, Voy, Jager) 5/05
Poland
http://www.serious-dial.atari.pl/
  Developer: DOS Control v2.6. demos: MayDay!, Smells like a cream?,

What is love?. utilities: TwoCol v1.0, D-Font View v1.1, D-Sample v1.0MS, D-RAM v1.1, X-RAM v1.0, DocView Maker v1.0, D-Trans v0.9, Short Test v1.2, Moj Cartridge v0.1, TOMS Multi Drive ROM-disk Maker, ProgBaza v1.5, Double RAM-Cart. games: Dreszcz - Fighting Fantasy Game. system: Scene Register v5.0.
  Publisher: Serious Magazine (disk mag), 1998-

Marius Diepenhorst 10/04
http://www.mr-atari.com/hardware-3rd.htm
  Developer: "SpartaDOS for MyIDE"

Digital Force (Mario Trams) 11/02
Germany
http://www.tu-chemnitz.de/~mtr
ftp://ftp.tu-chemnitz.de/pub/Local/informatik/trams
  Developer: HyperSpeed XL/XE (public domain hardware project-- a 65C816 Processor Extension for the ATARI XL/XE)

Florian Dingler 5/03
Germany
http://www.akk.org/~flo/
  Developer: Sheeprace, Cardgrabber, Icehockey (each games that require the Multijoy interface)

Discount Video Too (Gary) 11/03
3223 S US Highway 1 Ste F
Fort Pierce FL 34982-6380
USA
tel: (561) 464-0019 1pm-9pm (EST) Mon-Sat
  Vendor: commercial software and some hardware

Draco (Konrad M. Kokoszkiewicz, KMK) 12/05
Poland
http://drac030.krap.pl/ or http://drac030.atari8.info
  Developer: for standard Atari: DEMON, EYE, SysInfo 2.08b, SD-Load. for SpartaDOS X: CP v.1.0, TAR v.1.2, mdump, run, inidos, ca2001, XF-551 Config. for KMK/JZ IDE: IDE BIOS 1.10, FDISK II v.2.3, HDSC v.1.1, KMK/JZ Diag v.1.2, KMK/JZ IDE Interface, mksdfs v.1.1 (MaKe a SpartaDos FileSystem), MNT, NDCHK, RateHD, RW-Test. for 65c816 Atari: 65c816 XL OS v. 2.09 (6.IV.2005.), D2D v.0.4, grep, LPOKE/LPEEK, SD-Load. patches for: Moon Patrol, Music Protracker v.2.4, Perestroyka Demo, Prof!'s XDIR. for UNIX: SIO2BSD

Adam Dunkels 3/03
  See Also: Christian Groessler
Stockholm
Sweden
http://dunkels.com/adam/contiki/
  Developer: Contiki Operating System and Desktop Environment. Includes: Multi-tasking kernel, Windowing system and themeable GUI toolkit, Screen-saver, TCP/IP stack, Personal webserver (only in the C64/TFE version), Simple telnet client (only in the RS232/SLIP version), Web browser

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Subject: E

Gene Ehrich - "Computer & Video Game Garage Sale" 11/02
P.O Box 3365
Spring Hill Florida 34611-3365
USA
http://www.voicenet.com/~generic/
  Vendor: used hardware/software

Emulators Inc. (Derek Mihocka) 9/02
14150 NE 20th St Ste 302
Bellevue WA 98007-3700
USA
tel: (206) 236-0540   Monday to Friday, 10am to 2pm EDT
FAX: (206) 236-0257
http://www.emulators.com/
  Developer: Gemulator 2000 version 8.03 - Atari 8-bit, Atari ST, and Apple Macintosh Plus emulator for Windows 95/98/Me/NT4/2K/XP, Xformer 2000 8.0 - free 8-bit Atari emulator for Windows 95/98/Me/NT4/2000, PC Xformer Classic 3.8 - free 8-bit Atari emulator for MS-DOS

Raphael Espino 6/05
United Kingdom
http://rjespino.atari.org/ or http://rjespino.webhop.org/
  Developer: Ramdrive v1.0 (DOS-independent ramdisk utility); PgmView 0.1 (17Oct03) - read PGM (Portable Greymap) files; Atari 8-bit JPEG Viewers: a8jdpeg 0.8 (14Sep02) "The original Atari 8-bit interface", JpegView 0.9 (17Oct03) "A friendlier menu oriented version of a8jdpeg", JpegShow 0.1 (07Aug01) "A slideshow version"; CpegView 0.1 (30May05) "The colour JPEG viewer for Atari 8-bit computers"

Subject: F

Far North Atari Computers   (Frank Stallings) 1/04
515 Craig Ave
Fairbanks AK 99701-3201
USA
tel: 907-456-3700
  Vendor: new and used hardware and software, PD/freeware/shareware

Joe Fenton 1/04
http://www.geocities.com/jlfenton65/
  Developer: ACE (Atari Console Emulator, an Atari 400/800/XL emulator for 68K based Amigas), WACKE (Weightless Atari Computer Keepsake Emulator, Atari 400/800/XL/XE emulation for the PowerMac),

FLOP disk magazine 5/05
  See: Zdenik Burian

Foundation Two 11/02

(Mad Butscher, Beetle, Mr.XY, R.I.K., Yellow Man, twh, MoAco, Artie Stolks)
Germany
http://rz-home.de/~foundationtwo/ or http://foundationtwo.atari.org/
  Developer: Taifun, Bembel Wo, Milligreen, Pokey Ohrblut,
Bremspunkt (Brems.)

Ron Fries 3/03
ftp://members.aol.com/atari800xl/
  Developer: PokeySound Atari POKEY Chip Emulator V2.3 (19 Jan 98),
Pokey Sound Emulation Library V2.3 (January 19, 1998)

Piotr Fusik / "Fox" / "0xF" 1/06
  See also: Atari800 Development Team
  See also: Taquart
  See also: Odsiecz Sobieskiego
  See also: PMWD
  See also: Infinity
Poland
http://xasm.atari.org/
http://asap.sourceforge.net/
  Developer: Atari utilities: Professional Copy 2.1, FlashPack 2.1,
PowerGraph 1.0, GR8 Logoser 1.1; PC utilities: ASAP (Another Slight Atari
Player) 0.2.0, xasm 3.0.0, SAP Maker 5.0, unsap

Subject: G

Dean Garraghty Software (DGS) 8/04
(all cheques, etc. payable to: D.Garraghty)
62 Thomson Ave
Balby
Doncaster
DN4 0NU
England
Phone: +44-(0)-7905-916138 (9a.m to 8p.m GMT/BST daily)
http://www.dgs.clara.net/
  Vendor: used hardware/software, commercial/PD/freeware/shareware includes
International English versions of Power Per Post (PPP) software from Germany;
Commercial Software Collection CD-ROM includes: Quick (programming language)
V2.2 and V2.1, Quick Support Disks 1 and 2, Screen Aided Management (SAM)
V1.25i (80-column desktop system), SAM Budget (spreadsheet), SAM Designer
(DTP), SAM Utility Extensions, 4 PPP games (Rubberball, Bombi, Minesweeper,
Glaggs It!), Quick Ed (character set editor), Digi-Studio, News-Disk issues
1-14, News-Paper issues 15-26, News-Paper Yearly Disk 1, Print-Filer from
Rambit, AMS 96 video in MPEG-1 format, various PD software; Public Domain
Software Collection CD-ROM includes 191 mostly double-sided disks plus some
bonus software
  Developer: Digi-Studio (digitized sounds/music package),
Cables (each Atari 8-bit to TV): SCART, RCA Phono, Combined
  Publisher: News-Paper, News-Disk (back issues available)
  File Transfer Service: transfers files between Atari and PC

GMG 11/02
(Globe (Robert Pecnik), Marco (Marek A. Chorvat), Goldmaster (Marian Vybostok), Pedro (Peter Kudlicka), Legolas (Peter Kmet), Hawkmoon (Milan Cmarko))
c/o Marek A. Chorvat
Polna 11
97405 Banska Bystrica
Slovakia
http://rak.isternet.sk/lego/gmg/
  Developer: Ultra River Run, Ultra Asteroid Field, Alpha intro, HTML converter/viewer 1.1, Implosion demo, Quick formatter 1.0, Dynakillers, Orange road intro, Dynakillers demo, Marco loader, Marco Pixel Editor, Mega Color Editor, Wanted megademo, Bristly hedgehog music collection, Robot Assault intro, Risa Zla intro, Street fighter II demo

Steve Goss 1/04
http://www.jetbootjack.com/
  Developer: Beast, Plastron, Project Xanthien, Contagion, Z-Force, Zero War, Menace, Pacland, Moonbase

Mark Grebe 1/06
  See also: Atari800 Development Team
USA
http://members.cox.net/atarimac/
  Developer: Atari800MacX 3.0.0 (version of Atari800 emulator for Mac OS X), Sio2OSX 1.0.0 (variation of APE or SIO2PC for Mac OS X)

Christian Groessler 3/03
   See Also: Adam Dunkels
   See Also: Atari800 Development Team
Germany
http://www.groessler.org/a800dc/
ftp://ftp.groessler.org/pub/chris/cc65/contiki/
  Developer: Atari800 DC v0.75 (8-bit Atari emulator for Sega Dreamcast), 8-bit Atari port of: Contiki Operating System and Desktop Environment 1.0 -- Includes: Multi-tasking kernel, Windowing system and themeable GUI toolkit, Screen-saver, TCP/IP stack, Simple telnet client, Web browser

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Subject: H

Clay Halliwell 10/02
11720 Mastin St Apt 2508
Overland Park KS 66210-3651
USA
  Developer: FlickerTerm 80 0.51, ColorViewSquash, ColorSquashView, EbonView, Pantheon View, MacView 800, Quad-View 9, XF-ATR, DOMMenu, Link Basher, MazeWar 3D, Cliff Diver

Lee Hanken 9/05
United Kingdom
http://www.leehanken.pwp.blueyonder.co.uk/atari/ATASCIIView.zip

Developer: ATASCIIView 0.1 (ATASCII file viewer for MS-Windows)

H.A.P.S. 6/04
c/o Bodo Juerss
Amandastr. 50
D-20357 Hamburg
Germany
Vendor: PD/freeware/shareware (>1000 disks available)

HARD Software 11/02
H-1076 Budapest
Thokoly ut 25.
Hungary
http://www.geocities.com/SiliconValley/Vista/6084/
Developer: Veronika, Blip!, Cool Emotion, ABBUC Magazine #36 Intro, Joyride

Harmonic Research 9/05
40 Wiley Ln
Woodstock NY 12498-1228
USA
tel/FAX: 845-679-5856
http://www.hrx.com/
Developer: VC101A NTSC to RGBS Decoder, VC102A PAL to RGBS Decoder, VC111A NTSC to Component Decoder, VC112A PAL to Component Decoder, VC303 NTSC/PAL Decoder/Doubler, CV121A RGBS to NTSC Encoder, CV122A RGBS to PAL Encoder, CV131A Component to NTSC Encoder, CV132A Component to PAL Encoder, CV223 RGBS to NTSC Pro w/BNC's, CV233 Component to NTSC w/BNCs, RGB2X2/HD 2in/2out RGB Switch, various related cables and adapters

Hasbro, Inc. 8/05
1027 Newport Ave
Pawtucket RI 02861-2539
USA
tel: 401-431-TOYS (8697)
http://www.hasbro.com/
http://www.hasbro.com/pl/page.game_and_toy_instructions/dn/default.cfm
Developer: instructions for Parker Brothers games (PDF scans): AstroChase, Chess, Frogger, Frogger II: Threeedeep!, Gyruss, James Bond 007, Popeye, Q*Bert, Star Wars Return of the Jedi: Death Star Battle, Super Cobra

HiassofT 3/05
c/o Matthias Reichl
Wolfgangerstr. 26
A-4820 Bad Ischl
Austria
http://www.horus.com/~hias/atari/
Developer: AtariSIO V0.30-pre1 beta for Linux (package contains: a Linux kernel driver; atariserver - an Atari disk drive emulator similar to SIO2PC or APE; atarixfer - a small tool to read/write ATR images to an Atari disk drive connected by a 1050-2-PC or ProSystem cable), Atari-Link PC (AtariDsk) V1.2 (read, write and format DD 180K Atari disks on the PC), WriteAtr V0.92b

(write double density ATR-images to Atari floppy disks on your PC; also create ATR-images of double density floppy disks), MyPicoDos V4.03 (small "gamedos" that can read COM, EXE, BIN and BAS files; supports MYDOS subdirectories and large disks)

High Street Micro (Tony Cank) 8/05
First floor 20 - 22 High Street
Crewe, Cheshire CW2 7BN
United Kingdom
Tel: 01270 250871
Fax: 01270 580964
Shop Times: 8 am To 4 pm, Saturday: 9 am To 1 pm, Sunday: Closed
http://www.highstreetmicro.co.uk/
  Vendor: used hardware, commercial software

Gordon F. Hooper / GFH Marketing 1/04
253 Regina Ave.
Victoria, B.C.
Canada. V8Z 1J6
http://www.ataritimes.com/interviews/intv_gordonhooper.html
http://victoria.tc.ca/Technology/Atari/club.html
  Publisher: 8-Bits Forever! (book, (c)1994)

Tom Hunt (Closer To Home Enterprises) 12/02
USA
http://cth.dtdns.net/ or http://cth.hn.org/
telnet://cth.dtdns.net/ (BBS running BBS Express! Pro from Video 61)
  Developer: The Armorizer, ATOS ATari Operating System (GUI), Check CRC32, Disk Fragmentation Utility, The Long Integer Library, M.T.O.S. (Multi-Tasking Operating System), RC4 Encryptor, Rcopy - Recursive Copy Utility, Rdelete - Recursive Delete Utility, Shell, Snapshot, The Sound Utility, Term80, UnZip, Z-Code, CC65 Cross Compiler, The PC-Gateway (allows you to use your old computer or dumb terminal to access the internet), CTH Emulator (based on Atari800 0.9.8, will allow you to run an 8-bit bbs on the internet), AT Term (ATASCII terminal emulator for Windows), Mouse 03, Mouse 78. (Mouse is a programming language)

Subject: I

individual Computers (Jens Schoenfeld) 8/05
Roermonder Str 228
52072 Aachen
Germany
Fax: +49 241 12088
http://www.jschoenfeld.com/
http://www.jschoenfeld.com/products/catweasel_e.htm
  Developer: Catweasel universal floppy disk controller (read/write Atari MFM formats): Catweasel MK2 (Amiga 1200/4000), Catweasel ZII S-Class (combo of Buddha Flash IDE controller/Catweasel MK2 for Amiga 1200/4000), Catweasel ISA version (MSDOS PC (reads disks only) or Linux Alpha AXP)

Infinity 1/06
Krzysztof 'Sir Leo' Zeglen (group leader), Piotr 'Fox' Fusik,
Jakub 'Qba' Spodar
  See also: Piotr Fusik
http://www.pouet.net/groups.php?which=2622
Poland
  Developer: Drunk Chessboard (16K intro, Orneta-Party 1996)

Subject: J

Jeff Jackson 9/02
USA
http://www.jeff-jackson.com
  Developer: JLS BASIC (Jackson Languange System BASIC) - a BASIC compiler

JAY Software (Jan Krupka and Stanislav Opichal) 9/05
Czech Republic
http://jaysoft.atari.org/ or http://phoenix.inf.upol.cz/~opichals/jay/
  Developer: Turbobasic DOS, Universal Hcopy, Title Maker, Disc Monitor for all densities (not complete version), Minesweeper for 8bit atari (not complete version)

Shawn Jefferson 1/06
Nanaimo, BC
Canada
http://www.jeffersonsauctioneering.com/atari/
  Developer: MyIDE Config 2.0, MyIDE Image Manager 3.0,
MyIDE Image Batcher 1.0

Subject: K

Nick Kennedy 1/05
300 S Vancouver Ave
Russellville AR 72801-5632
USA
tel: (501) 967-3843
http://www.cox-internet.com/wa5bdu/
  Developer: SIO2PC 4.19 (Atari 8-bit to PC Interface) and 1050-2-PC (Atari Drive to PC Interface): software, hardware plans, cables, parts (not for Windows-XP); PINEWOOD.EXE (time external events to millisecond accuracy), TIMER.COM (variation of PINEWOOD), PACKET.OBJ (packet radio controller for the Atari), EPROM.COM (controller program for burning EPROMS), FREQ.COM & SYNTH.OBJ (controller for a Direct Digital Frequency Synthesizer), KEYER.OBJ (morse code keyer program)

Komires (Miroslaw Koziol, Slawomir Koziol) 8/03
Poland
http://www.komires.com/
  Developer: EMUAPC DEMO 0.92 (Atari 8-bit emulator for DOS and Win32)

Miro Kropacek (MiKRO) 9/05
Slovakia
http://mikro.atari.org/ or http://hysteria.sk/~mikro/
  Developer: Sprite Editor 1.2 for Atari XE/XL (Simple tool for sprite editing), ATR to XFD 1.0 for TOS compatible platform (Converts standard ATR in double density to XFD format)

Jindrich Kubec (Jindroush) 1/05
Czech Republic
http://jindroush.atari.org/ or http://www2.asw.cz/~kubecj/
  Developer: Acvt v1.07 (PC), Adir v0.67 (PC), AExt v1.02 (PC), AutoRBas v1.00 (ATARI), Bas2Boot v1.02 (PC+ATARI), BasLoad v1.00 (ATARI), ChkBas v1.10 (PC), ChkExe v2.71 (PC), ChkRom v1.00 (PC), DI78 v0.94 (PCW), IMID v1.02 (PC), IMIDdb v1.00 (PC), SidLoad v1.06 (ATARI)

Subject: L

Chris Lam 10/03
  See also: Richard Bannister
United Kingdom
http://www.chrislam.co.uk/
  Developer: Rainbow 1.4 - Atari 8-Bit Emulator for Apple MacOS 9, Rainbow 95 v1.36 - Atari 8-bit Emulator for Windows 95/98/NT4/2000/XP

Lantronix, Inc. 1/05
15353 Barranca Pkwy
Irvine CA 92618-2216
USA
Tel: +1 (949) 453-3990
Fax: +1 (949) 453-3995
http://www.lantronix.com/
  Developer: Serial to Ethernet interface devices that may be used to connect an 8-bit Atari computer (or any device with a serial port) directly to a broadband network, including: UDS-10, MSS100
www.lantronix.com/device-networking/external-device-servers/uds-10.html
www.lantronix.com/device-networking/external-device-servers/mss100.html

Derek Ledbetter 8/05
540 Canal St Apt 9
San Rafael CA 94901-4145
USA
Home Phone (415) 256-1931
USA
http://www.serve.com/derekl/atari/atari_emu.html
  Developer: Atari800 Emulator 1.0.7 developement release 3 for MacOS 8.6 and later, and OS X

Marcin Lewandowski (Jaskier/Taquart) 8/05
  See also: Taquart
ul. Wyszynskiego 15/22

87-100 Torun
Poland
http://jaskier.atari8.info/ and
http://atariarea.histeria.pl/PLus/index_us.htm
  Developer: CZYTNIK.ASM, EXODUS.ASM, GEDVIEW.ASM, IN1.ASM, POLTRA.ASM, MPT (Music ProTracker) data converter, MPT replayer 2.4, CMC Player 2.1, Grunwald 1410, November Demo, Back 2 Life, Energy Zine #1 intro, AFM (Atari Font Maker) 2.0, TMC Theta Music Composer v. 1.11, Back 2 Life 2, 3DScroll, TMC Theta Music Composer 2.0, Converter (from Atari Quick Assembler to PC X-Asm), Atari800Win PLus 4.0 (for Windows, based on Atari800)

L.K. Avalon 10/02
Skrytka Pocztowa 66
35-959 Rzeszow 2
Poland
tel. (017) 856 99 12
http://www.lkavalon.com (send e-mail for current Atari XL/XE catalog)
more info: http://people.freenet.de/mrbacardi/LK_Avalon.html
  Developer: A.D. 2044, Adax, Animator, Aurum, Automat Perkusyjny, Barahir, Barbarian, Captain Gather, Change, Constellation, Chaos Music Composer, Czaszki + Electra, Dagobar, Darkness Hour, Digi Duck, Easy Money & Honky, Frank & Mark, Geometria, Global War, Gold Hunter, Hans Kloss, Hawkmoon, Hydraulik/Snowball, Kampania Wrze_niowa, Kernaw, Klatwa, Kurs Fizyki, Lasermania + Robbo Konstruktor, Lorien's Tomb, Major Bronx, Misja (Mission Shark) + Fred, Neron, Panther, Piekielko, Robbo, Rucu, Saper, Smus, Spy Master, Streets, Syn Boga Wiatru, Szperacz Dyskowy, The Jet Action, The Last Guardian, Trix, U 235, Uczen Czarnoksieznika, Upior, Vicky, Wladcy Ciemnosci, Wloczykij, Zeus

LogicalVue Software (Paul Lefebvre) 1/04
27 Boysenberry Dr
South Portland ME 04106-7803
USA
http://www.logicalvue.com/ or http://www.logicalvue.com/atari/
  Developer: bomBer, Asteroid Run

Subject: M

MacFalkner (Andre Bertram) 10/02
Germany
http://www.macfalkner.de/ or http://members.aol.com/macfalkner/
  Developer: 8 bit Hardware: A.K.I.-ATARI Keyboard Interface, ATARI-Flash-OS, Flash-Drive, SIO-2-PC Interface. 8 bit PC Software: A.S.S.I.-ATARI (6502 Cross) Assembler, D.A.S.S.I.-ATARI Disassembler. 8 bit ATARI Software: MEMDRV10

MadTeam (TeBe, Pajero) 1/06
  See also: Pajero / MadTeam
Poland
http://madteam.atari8.info/

  Developer: Atr Plugin 1.4, Mad-Assembler (MADS) 1.6.8 (for PC: 4-pass crossassembler designed for 6502 and 65816 processors), Graph2Font 3.8.4.1 (for PC: convert graphics to Atari chars and design multicolor graphics for the Atari)

Magazin-Archiv (Matthias Jaap) 2/05
Germany
http://www.stcarchiv.de/
  Publisher: authorized digitized editions of ATARImagazin (1987-1989), Computer-Kontakt (1985-1987), Happy Computer (1984-1989)

Alex Martin 1/04
P.O. Box 65
00-952 Warszawa
Poland
phone: +48 501 493 586 (time zone: GMT +2:00)
  Developer: static memory expansion and replacement (backed-up with lithium battery), 65c816 CPU exchange project, SIO2PC cables, MIDI interface. Under development: ANTIC buffering system, 14 MHz 65c816 CPU with 16 MB static memory

MatoSimi (Martin Simecek) 10/05
Slovakia
http://matosimi.atari.org/
  Developer: CMC Musix 1, CMC MSX Extractor, Plasma4, Atari FontMaker v1.1, Laser Blaster, Monex 1.1

MCM Electronics 8/02
650 Congress Park Drive
Centerville, OH 45459-4072
USA
tel: 1-800-543-4330
http://www.mcmelectronics.com/
  Developer: 13 conductor Atari type plug kit - I.E. plugs to make cables for SIO ports joystick replacement cables and cable extensions (catalog available)

The MESS Team 12/02
http://www.mess.org/
  Developer: Multi Emulator Super System (M.E.S.S. / MESS), an emulator of a large number of systems, including the 8-bit Atari computers, which can run on Win32, Unix, MacOS, AmigaPPC WarpUP, Digita, Solaris

MicroUSB.org - Microprocessor USB Project 1/06
Atari project: Marc Brings, Thomas Grasel, Harry Reminder, Guus Assmann,
               Carsten Strotmann
Germany
http://microusb.org/
  Developer: Project USB Cartridge (USB Cartridge for Atari XL/XE with two USB Slots). software: AtariUSBCart (Hardware Cypress SL811, Hardware USBN9602), AtariXLJoypad (Logitech Rumblepad 2 USB Version 2.0), AtariXLJoystick (Competition Pro USB 1.0), AtariXLKeyboard 0.1 BETA, AtariXLMouse (Logitech USB Mouse), AtariXLWheel (Thrustmaster Nascar Pro Digital 2, Logitech Formula GP 1.0, Logitech Vibration Feedback Wheel),

USB Device Driver Development Kit 1.2.0, USB Enduser Driver Disk USBTEST Version 0.6, USB HID Base Driver Version 2.0, USBDOS 0.1

Mirage Interactive 6/05
  See also: Atarimuseum (Fred Meijer)
Poligonowa 3 lok. 310-311
04-051 Warszawa
Poland
phone: +48 22 870 1550, 870 6555
http://www.mirageinteractive.com/old/retroattack.html
  Developer: over 100 published titles, including: Alchemia, Around the Planet, Atomia, Axilox, Bang! Bank!, Bertyx, Battleships, Caveman, Crypts of Egypt, Cywilizacja, Dark Abyss, Duch, Dziedzictwo Gigantow, Eureka, Historia Polski, Jaffar, Janosik, Kapitan Kloss, Kolony, Magia, Midnight, Mozgprocesor, Operation Blood, Pong, Problem Jasia, Pyramid, Raszyn 1809, Robal, Rockman, Roderic, Rycerz, Sexversi, Special Forces - Operation Blood II, Starball, Tanks, Tawernia, Technus, Thinker, Top Secret, Wladca, Wyprawy Kupca, ZBIR

MMSoft (Marek Mikolajewski) 4/05
  See also: trub (developer of SIO2IDE Commands (S2I) and S2I JukeBox)
Gdansk
Poland
http://atariarea.histeria.pl/sio2ide/
  Developer: SIO2IDE 1.7, 3.3, 4.4 (An interface that allows you to attach any IDE Disk Drive to your 8-bit Atari computer. Ver. 4 includes a USB port.), AVRprg

More Than Games / Rick's Computer Activity Tools / Rix C.A.T. / 4/04
  Detlefsen Enterprises (Rick L. Detlefsen)
8207 Briarwood Ln
Austin TX 78757-7642
USA
http://www.a8maestro.com/sites/mtgcat/
  Vendor: Super Sketch Graphics Tablet W/cart (PPI), 1020 Pens-Black, 1020 Pens-Color, 1020 paper rolls (single or double size)
  Developer: AGDA GameLink I adapter, AGDA GameLink II adapter, 850 Printer adapter (15 to 25), 850 to modem adapter (9 to 25), EASIO-S SIO adapter cable 18", EASIO-S SIO adapter cable 3', EASIO-P Printer adapter cable 5', "A8 A/V BOB" - Atari A8 Computer Audio & Video Breakout Box featuring phono connectors for composite video, chroma, luminance, and mono audio, plus s-video providing chroma and luminance

MS-Software (Mirko Sobe) 7/05
Germany
http://www.atarixle.de/
  Developer: BOSS-XL V4.5, BOSS-XE V8.1, HTML-Viewer 3.1, BOSS-X v10.33

MyAtari magazine 8/02
c/o Matthew Bacon
49 Douglas Road
Surbiton
Surrey

KT6 7RZ
England
http://www.myatari.net/
  Publisher: MyAtari (free online magazine, monthly)

Subject: N

Kostas Nakos 1/06
  See also: Atari800 Development Team
Greece
http://users.uoa.gr/~knakos/atari800/ or http://pocketatari.atari.org/
  Developer: Pocket Atari 2.0.1

New Breed Software 10/02
c/o Bill Kendrick
675 Alvarado Ave #27
Davis, CA 95616-0620
USA
FAX: 530-325-9588
http://www.newbreedsoftware.com/
  Developer: games: Gem Drop, Sludge. utilities: Colorizer, File Selector, MuxChat, Super-IRG Font Editor (SIFE)

New Generation Atari-Magazin (N.G.A.M.) 9/02
  See: PD-World-Versand

Nelson Nieves 9/02
USA
http://www.celebritybase.net/atari8/
  Developer: SpartaDOS 3 and X utilities: DelTree, DualTest, FATR, FTD, Tree, TS, TSplit, UnDelete, WipeDisk, xErase, xType

Mathy van Nisselroy 10/04
The Netherlands
http://www.mathyvannisselroy.nl/
  Developer: CD Audio Player (CDAP) 1.47, CD/DVD Data Reader (DATA) 0.67

No Frills Software (Ed Kielbasinski) 11/02
800 E. 23rd St.
Kearney NE 68847-5512
USA
tel: 308-234-2975
  Vendor: new and used commercial software, PD/freeware/shareware
  Developer: Converter, Converter Companion, P.S. Users Utility Disk, PrintShop graphics

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Subject: O

Odsiecz Sobieskiego 11/05

0xF, Dracon, Epi, GRuBshy, Kasjo, McMaster, Wilson, Zina
  See also: Piotr Fusik
http://atariki.krap.pl/index.php/Odsiecz_Sobieskiego
http://www.atari8.info/stuff/xunzip2.zip
  Developer: XunZip 2.0 (29 August 2005)

Freddy Offenga 11/05
The Netherlands
http://members.chello.nl/taf.offenga/atari.htm
  Developer: rominfo v1.0.1 04/12/2000 -- show information about Atari 8-bit rom dumps

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Subject: P

page6.org (Paul Rixon) 2/05
United Kingdom
http://www.page6.org/
  Publisher: authorized digitized editions of Page 6 (1982-1989), Page 6 Atari User (1989), New Atari User (1989-1998)

Pajero (Pawel Nowak) / MadTeam 11/05
  See also: MadTeam
Poland
http://www.atari8.info/stuff/magotrans_v1.1.zip
  Developer: Mago Trans v:1.5 (software for MS-Windows: convert and analyze the following file formats: CAS, FILE, WAV, XEX

James R. Parish (J-Com Enterprises, Inc.) 1/04
1012 E Lake Dr
Tarpon Springs FL 34688-8100
USA
Phone: 727-943-5737
Fax: 727-943-0749
http://www.j-com.net/index.html
  Repair Shop. Most Atari 8-bits, especially 1050 and 800XL

PD-World-Versand 9/02
Sascha Roeber
Bruch 101
D-49635 Badbergen
Germany
tel: +49 (0)171-9254660 (a cellular phone, always available)
tel: +49 (0)161-1507608 (car-phone, not always available)
  Vendor: PD/freeware/shareware, hardware
  Developer: all Power Per Post (PPP) and some KE-Soft product rights
  Publisher: 1) New Generation Atari-Magazin (N.G.A.M.)
                - quarterly paper magazine, German language
             2) PD-Mag - disk mag, German language

Pecus and Pirx 7/03
Poland

http://www.future-net.pl/~10vg3b/scorch/
  Developers: Scorched Earth (game), OMC65 (Our Macro Crossassembler, a Win-32 application generally 100% compatible with MAC65)

Pixels Past (Joe Grand) 3/04
http://www.pixelspast.com/
  Developer: Atari 8-bit computer 8K/16K PCB (make cartridges for the Atari), Stelladaptor (Atari Controller-to-USB Interface, attach an Atari joystick/paddle/etc to a modern computer)

PMWD 1/06
Piotr '0xF' Fusik, Lukasz 'X-Ray' Sychowicz
  See also: Piotr Fusik
http://www.pouet.net/groups.php?which=2720
  Developer: Drab (1K intro), Knit (256b intro), Mahna-Malysz (4K game)

Pokey Foundation 2/05
  See: Stichting Pokey

Publicaciones Creativas S.A. (Ivan Antezana) 6/04
Van Dyck 188
San Luis
Lima 30
Peru
tel/FAX: (51)(1) 346-2649
http://www.sugoi.com.pe/
  Publisher: Atari Creativo #0, Informatica Creativa #0, #1, #2 (paper magazines, no longer published but back issues are available)

PVBest (Philippe Vuillerme) 1/05
France
http://pvb.free.fr/ or http://www.pvbest.com/
  Developer: Atari software: Dropzone modification (score table saving), The Famous List Of Hight Score, File Designer (convert from cassette to disk or from boot program to Atari DOS binary file), Disk Wizard II modification (updating and improvement of the disassembly code), Boot Loader. PC software: Atari File Designer 1.70c (AFD - read/write XFD disk images from/to a real Atari disk drive via a 1050-2-PC serial cable), Atari Monitor 2.00 (for use with Atari800 emulators), Atari ROM File Designer 1.9.1 (ARFD - advanced version of AFD, create XFD/ATR images from real Atari disks via a 1050-to-PC cable)

Subject: Q

Quasimodos - 8/02
Glonisz (Krzysztof Paizert), KAC (Szymon Wesolowski), Kroger (Pawel Cierkonski), Morgoth (Michal Cierkonski), Raven (Przemek Wypierowski)
Poland
http://www.quasimodos.px.pl/pl/
  Developer: Dema- Fantastic megademo, The best of YFA, The Dream, Drunk Tank, Delirium Tremens, Ergo Bibamus, Pacem in terris. Intra- Music demo, Mikro

demo, Glonisz demo 1, Glonisz demo 2, YFA demo 1, YFA demo 2, Castle demo, Fighter demo, Music player, Syzygy, Latajacy dywan, CMC demo 1, AMMC, Mission dupa, Wafel, Fred, Dziedzictwo gigantow, CMC demo 2, Kaszana, Schabowy, Total sh** demo, Nasze grzyby, Tiny 01, Tiny 02, Tiny 03, Scene Register 5.0. Gry- Zamek Londyn, Kowboj, Demon, Speedball, Msciciel, Strzelanina, Ja - Jo, One Life, The car, Pruters, Pamiec. Uzytki- Analizer, Scalak, Konwenter grafiki, Unappend, Formater, DDD, Projektant, ICT 6502. Zin- Mixer

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Subject: R

Burkhard Rau (HCRBurk) 8/02
Germany
http://www.hcrburk.de/
Developer: SUBMON 4.1D (Atari),
ATARI FileManagement (AFM) 1.7 0002 (WIN 95/98/NT/2000/XP)

READY Technologies (Thomas Smailus) 8/02
254 Nelson Drive, Apt. U
Baton Rouge, LA 70808
USA
Fax: (225) 578-5263
http://www.readytech.net/
Developer: design, layout, and manufacture of electonic analog and digital hardware systems; design, development, and production of software systems; software: Olympics, Word Processor for the Blind, Blip, Putzman, Saturn Lander, Menu Master, DOS 17; Data storage and media conversion; Engineering, Consulting

Retro Review 5/03
Ian Gledhill
35 Bridge Street
Aberystwyth
Ceredigion
SY23 1QB
U.K.

Jorge Canelhas
Apartado 3115
Miguel Bombarda
2745 QUELUZ
Portugal

http://www.retroreview.com/
Publisher: Retro Review (paper magazine)

Thomas Richter 10/05
Germany
http://www.math.tu-berlin.de/~thor/atari++/
Developer: Atari++ (800/XL/XE/5200 emulator for Unix/Linux/Solaris/Irix): Stable Release 1.42, CVS Snapshot 1.44, atari++ 1.44 for win32

Pawel Rosowski 4/05
Poland
http://uce.pl/ikplus/
Developer: IK+ C64 to Atari 8-bit Conversion Project (game)
version 0103 (March 2005)

RTS Software / BBK Enterprises (Bryan P. Schappel and Barry Kolbe) 7/05

USA
http://www.rts-software.com/
  Developer: Utilities: ANALOG Database, BCALC, BCOPY (SuperCopy), BBK Artist, BBK C.P., BBK Monitor, Debug+, Disk Enchanter, Disk Master, Personal Spell Checker, T:EDIT. Atari 8-bit Games: Capital, Clash of Kings, ROBOX, Snow Plow, Snow Plow Editor

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Subject: S

Satantronic (-XI-, Jookie, Nir Dary, Patarik) 8/05
Slovakia
http://atari.sk/satantronic/ or http://satantronic.atari.org/
  Developer: Msx: LL02 party version. Gfx: Beauty, FLY, IHL, Oko, Desire, Manga, Alien, Indigen, Atari girl. Intro and Demo: TE.MOD, Liquid, Dragons, zzZumRotator, Transparent ANULOID, 3D tunnel with texturemapping, TuTuBes party version, Matrix 1kB party version. Games: Jurassic Park II. XRAM 0.21.0 - eXtended RAM test, 1MB SIMM RAM expansion blueprint, MultiJoy 16/2 hardware interface

Darren Schebek 7/03
Canada
http://www.schebek.ca/
  Developer: Envision (character editor & screen editor), Solitaire Game, Yahtzee Game

Serious Magazine 5/05
  See: Dial Group

Sijmen Schouten (Mr.Atari) 10/04
The Netherlands
http://www.mr-atari.com/
  Developer: MyIDE--IDE interface project. 800 and XL/XE versions

Bo Schreurs 10/02
The Netherlands
http://members.home.nl/stack/atarixle.html
  Developer: DTR2ATR 5.05.00 (Image Creator), XDIRLIST (Image Disk Directory Lister), ATR2XFD (Convert ATR to XFD), XFD2ATR (Convert XFD to ATR), XDIR 10.05.00 (Disk Image Browser), POOLDISK TOO (PD/freeware/shareware CD-ROM)

Ernest R. Schreurs 10/03
Kempenlandstraat 8
5211 VN Den Bosch
The Netherlands
http://home.planet.nl/~ernest/
  Developer: DISKCOMM (.dcm file format specifications), DCM2ATR (Diskcomm archive to SIO2PC archive converter) 1.01, WAV2CAS (Digital Cassette Image system, including CAS2SIO) Ver. September 30th 2003, CAS2WAV (Create a clean .wav file from a Digital Cassette Image), POOLDISK TOO (PD/freeware/shareware CD-ROM)

Ken Siders 4/05
USA
http://atari.ksiders.tzo.com/
  Developer: Emulators Utilities: ATR/DCM utilities (DOS), AtrUtil95 1.13 (Win32), FixRom (DOS). Utilities: DiskFormer, KEdit 1.51 Text Editor, Flash40 E: Handler, Flash80 E: Handler, Flick 80 E: Handler, Ultra Speed Boot Menu, AtariWriter+ Super Menus. Programming: KASM65 2.51 Assembler, KLINK65 1.51 Linker, KLINK65 0.07 Cross Linker (DOS), Ken's Super Basic, Project ICE (Internet Connectivity for Eight-bit Ataris - TCP/IP and PPP). Games: Beef Drop, Burger Boy, Pac-Munch Jr, The Fish-Adventures of Mr. Fish, Circle of Richness

Sikor Soft (Pawel Sikorski) 1/05
  See also: Atarimuseum (Fred Meijer)
ul. 1-go Sierpnia 28 m 64
02-134 Warszawa
Poland
http://sikorsoft.internetdsl.pl/
  Developer: 5 x 5, 5 x 5 Editor, ABC, Centurion, Cyborg, Fire Stone, Ketchup, Liga Polska, Magic of Words, Max, Moscow 1993, Neuroid, Nexus, Orto Puzzle, Pilkarski Poker, Sexy Six, Sexy Six Data Disk #1, Sexy Six Data Disk #2, Sexy Six Data Disk #3, Teacher Killer, Tekblast

Mark Simonson 10/02
USA
http://www2.bitstream.net/~marksim/atarimac/
  Developer: Atari Classic TrueType Fonts, v1.1

Sintech (Thomas Eberle) 8/05
Gastackerstr. 23
D-70794 Filderstadt
Germany
Tel: +49 - 711 775033
Fax: +49 - 711 48969466
http://www.sintech-shop.de/
  Vendor: used hardware, commercial software

Soudi 1/06
http://makeatr.atari8.info/
  Developer: makeATR v0.06 (software for MS-Windows)

Len Spencer 1/03
USA
http://members.aol.com/lenspencer/atari8.htm
  Developer: HyperSpeed (high-speed R: handler for Multi I/O (MIO) and Black Box interfaces), FoReM-XE Professional BBS Version 5.4

Spike's Systems and Computer Repair 12/02
38 S. Maysville St.
Mount Sterling KY 40353-1355
USA

tel: (859)-499-0866
http://spikessystems.com/spikes.html
  Vendor: small selection of commercial software
  Repair Shop.

Sascha Springer 3/04
http://www.zerstoerung.de/
  Developer: A8E (Atari 800 XL Emulator for Windows, "developed completely from scratch")

Radek Sterba (Raster / C.P.U.) 12/05
Czech Republic
http://raster.infos.cz/atari/ or http://raster.atari.org/
  Developer: MULTIJOY8 (connect 8 joysticks to one Atari), MultiJoy16 (connect 16 joysticks to one Atari), ATADIM v2.04 Beta (Win9x- work with Atari disk images XFD/ATR), DRATEX 1.2 (Win9x- Drop file Atari Czech text convertor), LPTJOY/ATAJOY Driver (connect an Atari joystick to a PC), MAT2MTX (DOS-Mac65 to Text). Games: Cervi (Worms- Tron lightcycles game for MultiJoy8), Multris (Tetris-like game for MultiJoy4), Zahada, Volleyball, Predator, Posthelper, Videopoly, Dangerous Street, Magnetit, Naturix, Quadrotron-M4 (Quadro-Tron patched for Multijoy). utilities: MPE (MIDI Pattern Editor) v2.3, HiLoader-4.2 T2000, ComprCopy4Hi, TurboToDisk3, RSTos3.1, RSTos3.7, FROMT, DIRCOPY4, SA_POKEY (Standalone dynamic DLL library for emulation of Atari Pokey sound chip), SA_C6502 (Standalone dynamic DLL library for emulation of Atari 6502 processor), Raster Music Tracker (RMT) 1.22 - cross-plaftorm XL/XE music maker for PC, RMT1PLAY 1.04 (Atari XE/XL player of RMT module files), Creaxin1 "Create X in 1" (for use with S/XEGS RAMcart 128KB by C.P.U.). games co-developed with Roberta Knilla/FUCO/Funny Computer: Android, Cityhawk, Imagine, Gunhead. demos: YamahaDemo, Illusion 3, 80 rectangles, Motor, Flame999, SelfDemo

SteveR's Classic Cartridges (Steve Reed) 8/05
http://www.steverd.com/
  Vendor: used hardware and software

Stichting Pokey (The Pokey Foundation) 4/05
The Netherlands
http://www.pokey.nl/ or http://www.stichtingpokey.com/
  Publisher: authorized online editions of: Pokey's Magazine (Dutch), The Best of Pokey's Magazine (English), Mega Magazine ("MegaZine")(English)

Carsten Strotmann 8/03
  See also: Project USB Cartridge
Germany
http://www.strotmann.de/twiki/bin/view/APG/WebIndex
  Developer: Kaiser II (game), Multi Zoom Master (gr15 picture editor), 3SDOS - 3Sector Read-Only DOS version 0.8, Hercules drivers for the A.R.G.S. (ARGS) PC-ISA Card, Bootdisk Loader with Sectorcounter, Picture Fade-In Routine for BASIC, Little Typo Joke Program, Movie-End-Credits Scroller, Display Routine for MultiColor (128 Col) Pictures, Screen Print Routine without ATARI OS, ST-Mouse Routine, Atari port of Sweet 16 Interpreter (Apple II pseudo machine interpreter, original by Steve Wozniak), Infoline for ACTION!

Sunmark Products (Mark DiLuciano) 10/03
383 Broadway
Lorain OH 44052-1631
USA
tel: 440-245-3678
http://www.sunmark.com/   Also http://www.hollex.net/
  Developer: InstaDOS Cartridge (Atari DOS 2.0S), 400/800/XL PCB,
sio2pc PCB, Real Time Cartridge (ICD R-Time 8 clone),
Hollex Cartridge (16K of SRAM powered by a lithium battery),
sio2pc PCB with SIO cable, 400/800/XL Cartridge (select game from choice
of Hollex images), Rampage! cartridge, Multicart #1, Multicart #2,
Alley Cat cartridge, 5200 Multicart Blast, Multicart #3, Shamus II cartridge,
Synapse Series multicart, Colossus Chess 4.1 cartridge, Commando cartridge,
MIDI Maze cartridge

Super Products 4/04
c/o James Bradford
14 poplar place
Kallangur, Qld 4503
Australia
tel: +61 7 38865712
  Developer: SuperMon, PrintMon, SuperMax, SuperRAM, Super800, SuperDOS

Jiri Svoboda 11/02
Czech Republic
http://jirkasuv.duch.cz/iPAQ/atari/
  Developer: Atari800 emulator binaries/patches for iPAQ (Linux).
old projects: Color Palette, XE ramdisk doubler for QMEG 256kB,
Binary load+ (for TURBO 2000 Operating system V4.1),
Prochazka v C... ("A walk in C..."- text game)

Subject: T

Taquart 1/06
Daniel 'Angus' Sychowicz (1995-1997), Marek 'Bac' Badkowski, Daniel 'Dely'
Kozminski, Michal 'Dracon' Garbaciak, Tomasz 'Electron' Piorek, Marcin 'Eru'
Zukowski, Piotr 'Fox' Fusik, Grzegorz 'Greg' Kwiatek (1994-1998), Karolj
'Heaven' Nadj, Marcin 'Jaskier' Lewandowski, Piotr 'Samurai' Swierszcz,
Slawek 'Slaves' Sledz, Lukasz 'X-Ray' Sychowicz, 'Zenial' (1994-1996)
  See also: Piotr Fusik
  See also: Marcin Lewandowski
Poland
http://numen.scene.pl/ and
http://www.s-direktnet.de/homepages/k_nadj/taquart.html
  Developer: Taquart Intro (1995), Back to Life (demo, Orneta-Party 1995),
Intro1 (Orneta-Party 1996), Intro2 (Orneta-Party 1996), Energy #1 (disk mag,
1995), Recycle (16K intro, Orneta-Party 1996), Really Unreal (16K intro,
Rush-Hours-Party 1997), Voice of Silence 1 (music collection, 1996),
Invitation-intro for Intel Outside 4-Party (1997), Voice of Silence 2 (1997),
Ultra (demo, Intel Outside #4-Party, 1997), Energy #2-disk mag (1997),
Numen (demo, Lato Ludzikow 2002, requires 320K and PAL ANTIC)

Vladimir Tichy 4/04
Hrdlovska 650
41705 Osek
Czech Republic
http://sdq.webpark.cz/ or http://sdq.paraglide.cz
Developer: Atart ("ATAri Receiver and Transmitter") --
"The first Atari 8-bit casette dataset emulator for PC in the world.
Easy tool for archiving atari casettes to the PC files" --
Atart 3.00.0 interface - construction and manual,
Atart 1.07.0 program zip archive (manual contained)

Tristesse (Vasco, Jurgi, Nietoperek, Pinokio, Epi, Xan) 10/05
Poland
Developer: TRS Desktop (Tristesse Desktop) preview:
http://www.atari8.info/trsdesktop.php

trub 8/04
See also: MMSoft (developer of SIO2IDE)
Poland
http://trub.sys.net.pl/
Developer: utilities for the Atari: SIO2IDE Commands (S2I) 0.7,
S2I JukeBox 2.0. Utilities for SpartaDOS X (SDX): TDPL 2.0 (enhanced
TD.COM), XEP.SYS 0.1D (for PAL), TRACE2 (file tracer for SDX executable
files), RWTEST2 and QE (Quick Ed) v.2.0 (both by Draco/KMK/Konrad M.
Kokoszkiewicz, updated by trub for SDX 4.22). Utilities for MSDOS: XLDisk
(manage ATR/XFD images and real DD Atari disks) 2.5

Anthony Jaroslav Truhlar 12/03
England
http://www.truhlar.org/
Developer: CopyPlus 1.1, Metric/Imperial converter, resistance calculator,
several other programs. (Mainly working these days on HP Alpha (VMS), Sparc
(Solaris) & x86 (Linux) but maintains an interest in the Atari 8-bit.)

Vasyl Tsvirkunov 1/03
See also: Atari800 Development Team
http://pocketatari.retrogames.com/
Developer: Pocket Atari 2002/05/13 (Atari800 emulator ported to
Windows CE 3.0+), versions for: StrongARM (iPAQ, etc.), MIPS (Casio, etc.),
SH3/4 (Jornada, etc.)

Steven J. Tucker 11/05
3978 Brookside Blvd
Cleveland OH 44111-5106
USA
tel: 216-577-8329
http://www.atarimax.com/
Developer: APE, the Atari Peripheral Emulator: APE and ProSystem v2.3.2 for
Win 95/98/ME/NT/2000/XP, APE & ProSystem 1.18 for DOS/Win3/95/98, APE Warp+ OS
for XL/XE machines, Imagic 1.06 95/NT--the Atari Disk Image Conversion System
for 9x/NT, Imagic 1.06 DOS--the Atari Disk Image Conversion System for DOS
(Imagic does disk image (ATR <-> XFD <-> DCM <-> SCP) conversion), Atari

Terminal Simulator ATS 2.0 (ATASCII Telnet/Serial Terminal & Break Movie Player for 32bitWin), Break Movie Screensaver for 32bitWin, MaxFlash Flash Cartridge (1Mbit or 8Mbit), SIO2PC/ProSystem Universal Interface, AtariMax/ABBUC USB Cartridge, "MyIDE+Flash" Cartridge (1Mbit Flash Cartridge with IDE Interface)

Subject: U

UKretro (Mike) 12/04
United Kingdom
http://www.ukretro.co.uk/
  Vendor: hardware, new commercial software (cassette format)

Universal Radio, Inc. 11/03
6830 Americana Pkwy
Reynoldsburg OH 43068
USA
Orders: 800 431-3939
FAX: 614-866-2339
Info: 614-866-4267
http://www.universal-radio.com/index.html
  Developer: variety of standard cables and connectors, include a cable perfect for 8-bit Atari video, at:
http://www.universal-radio.com/catalog/parts/dincable.html

Subject: V

Dan Vernon 3/03
http://retrobits.net/
  Developer: Atari810 1.4d -- disk drive emulator in the tradition of SIO2PC, for the Windows NT/2000/XP platform

Video 61 & Atari Sales (Lance Ringquist) 11/04
22735 Congo St NE
Stacy MN 55079-9356
USA
tel: (651) 462-2500 24 Hours
http://www.atarisales.com/
http://cth.dtdns.net/pro/pro1.html (BBS Express! Pro)
  Vendor: new/used hardware, new/used software
  Developer: (all cartridges): Amazing Maze, Arkanoid, AtarTris II, Bubble Trouble, Bumpers!, Checkers, The Clash of Kings, Clowns and Balloons, Commando, Concentration, Cosmic Tunnels, Cosmos (pinball), Crystal Castles, Crystal Raider, Dan Strikes Back, Dandy, Desmond's Dungeon, Dinky-Do, Drop Zone, Dungeonlords, Dynakillers, Elevator Repairman, Fire Bug, Getaway!, Hearts (card game), Jailbreak, Jinx, Lights Out, Lord of the Orb, MahJong, Maze War, Midas Maze, MIDI Maze, Monopoly, Montana Solitaire (card game), Montezuma's Revenge, Mr. Robot, MyDOS 4.5, Nibbler, Paddle Pack (Pong), Pacific Coast Highway, Paddle Wars, Plaqueman, Preppie!, Preppie! II, Puzzled

(jigsaw puzzles), Quest for Quintana Roo, Rally Speedway, Ricochet, S.A.G.A. Adventureland 1, S.A.G.A. Mission Secret, S.A.G.A. Pirates Adventure, S.A.G.A. Strange Odyssey, Sharp Shooter, Sling Shot, Smush, Solitaire (card game), Spaceball (3D Pong), Spaceshot (pinball), SpartaDOS Pro 3.3C, Speed-O RPM Drive Tester, Star Flite 3.5, TurboBasic, Twilight World, Twin Pack (Battleship/Jump the Pegs), Ultra Translator (800 OS), Video Poker (card game), Video Slots, Whomper Stomper, Zybex.
Also: BBS Express! Professional (Pro!) 5.0b (Atari hardware), 6.0 (emulators)
Also K-Products products, which include: Pro_Term Terminal Modules, Hardback & Restore, Mux_Time Software, TurBoss! High Speed O/S, KPI Hard Disk Drive Interface, Atari 8-bit CD-ROM, 1050 US Doubler (USD), DK-Utilities for the Black Box and the MIO

Video Game Source 8/05
Salzbruecker Str. 36
D-21335 Lueneburg
Germany
Tel.: +49 (4131)406278 Mo-Fr: 12pm - 8pm CET
http://www.videogamer.org/
  Vendor: new hardware (Atari G1 Light Gun, Atari XL/XE-Datarecorder XC12), commercial software (game cartridges)

Video Game Trader 3/05
242 Essex Dr.
Brick NJ 08723-6502
http://www.videogametrader.com/
  Vendor: new and used commercial software

vintagecomputer.co.uk 10/05
United Kingdom
http://vintagecomputer.co.uk/
  Vendor: used hardware, commercial software

VintageFunWorld.Com (Chris) 3/04
http://www.vintagefunworld.com/
  Vendor: used hardware and software

Subject: W

Wacko Software (Andrei Ellman) 1/05
The Netherlands
http://software.wackonet.net/
  Developer: Line Crash (game)

Mark Watson 6/03
http://www.scrameta.net
  Developer: GP32 port of Atari800 emulator, version 0.4a

World of Atari 1/05
5920 Valley Vale Way
Sacramento CA 95823-5239

USA
Phone: 916-392-7424
Fax: 916-914-2011
http://www.worldofatari.com/
  Vendor: new hardware, commercial software

Subject: X

Xport   1/04
http://xport.xbox-scene.com/
  Developer: AtariXLBox v5 - port of Atari800 emulator for Microsoft Xbox

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End of atari-8-bit/vendev
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From -452752198397962701
X-Google-Thread: f8760,a44b3a425c686d2d
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Tue, 31 Jan 2006 03:50:48 -0600
From: "David Bowden" <nospam@spamsux.org>
Newsgroups: comp.sys.atari.8bit
References: <K_-dnUsrZvSn-EDenZ2dnUVZ_sWdnZ2d@comcast.com>
<1138680706.047418.210660@g14g2000cwa.googlegroups.com>
Subject: Re: MyDOS 4.53/4 & 130XE - How to use extended RAM as a RAMDISK?
Date: Tue, 31 Jan 2006 03:50:54 -0600
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2670
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2670
X-RFC2646: Format=Flowed; Original
Message-ID: <FfCdnaCa_7Flr0LenZ2dnUVZ_tKdnZ2d@comcast.com>
Lines: 35
NNTP-Posting-Host: 67.187.76.221
X-Trace: sv3-PlUpWmUOI3YOq4Vz4O5t7suVo01YKhMeo21NsdKMU+AGZtc+kW1xxorqtBEWJO/h0/
IMY7gF4Otm2Ut!
KZcorA6crfy6ZiNBvu6aT3XVROm+L9S5bdHMjrI23Z1ESOxosBjjEvVIk5wkxUwLmuTTJozfIG1D!
Z3GMPXbdol5l6tsA0xAScg==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2084

"Larry" <LLppwhite@aol.com> wrote in message
news:1138680706.047418.210660@g14g2000cwa.googlegroups.com...
>> Ok, so I'm using MyDOS 4.53/4 and Mr. Atari's MyIDE, and the one thing
>> that
> has drivin me up the wall is how to get MyDOS to use the extra 64K as a
>
> RAMdisk. <
>
> You don't say if you have tried the "stock" MyDos ramdisk --
> ramboot.aut (or whatever it's called under 4.53/4). Must be renamed
> .AR1 IIRC. You have to set it up with the "O" command -- did you try
> this? (And after using the "O" command you must write the modified Dos
> files to save that configuration.) Does your XE pass the diagnostic
> memory test for its extended banks?
> -Larry
>

God, I'm such a dumbass... That did the trick. I didn't know the RAMdisk
config was part of that. Like I said, I'm a MyDOS noob...

And, yes, my 130XE *would* pass the memory diag if I still had the Atari OS.
It's been replaced with the MyIDE OS, and with it, "BYE" coldstarts the
atari.

Thanks! :)
--
David Bowden
The Undead Mechanic.

AIM & Yahoo: UndeadMechanic

SPAM PROOF EMAIL ADDRESS: same as yahoo/AIM *AT* comcast *DOT* net

From -2241079195148430627
X-Google-Thread: f8760,1130c896402fed24
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!proxad.net!newsfeed.stueberl.de!
bolzen.all.de!zrz.TU-Berlin.DE!not-for-mail
From: Thomas Richter <thor@mersenne.math.TU-Berlin.DE>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Question about TBXL
Date: 31 Jan 2006 12:33:29 GMT
Organization: Technical University Berlin, Germany
Lines: 40
Message-ID: <drnlep$1v3$1@mamenchi.zrz.TU-Berlin.DE>
References: <aLGdncVFftLgsUbenZ2dnUVZ_sWdnZ2d@comcast.com>
<1138567003.055819.219960@o13g2000cwo.googlegroups.com>

NNTP-Posting-Host: mersenne.math.tu-berlin.de
User-Agent: tin/1.6.2-20030910 ("Pabbay") (UNIX) (Linux/2.6.11.4-21.10-smp (i686))
Xref: g2news1.google.com comp.sys.atari.8bit:2085

Hi,

> I hate to be a wet blanket, but this has been looked at several times,
> and there just does not seem to be a straight-forward to do what you
> want. It was for that reason that the author included all the regular
> Dos functions internal to TB. I *think* the major problem is the use
> of the ram-under-rom. If you exit to Dos, I'm pretty sure you wipe
> this out, and reloading seem to be the only way to get it back.
> Fortunately with a HD, the load time is minimal. Here are some vectors
> for you to explore:

> $000C $2080 Dosini

> $C060   Program Init, pointed to by $02E2, $02E3 (Ram under Rom
> address?)
> $12EA Program Run, pointed to by $02E0, $02E1 (Right in the middle of
> Dos?)

> If you execute the Dosini address (jump through it) you will get the
> TURBO prompt, but you'll find the machine locked up.

Not necessarely. The problem is not the RAM under ROM. The problem is
that the Dos will overlay the *regular* RAM part of TurboBasic with its
own data. Which kind of data is placed there, or whether data is placed
there depends on the Os.

For the Atari Dos'es (2.0S, 2.5) the DUP.SYS is loaded there and thus
breaks Turbo Basic. For OS A/+ and related (including my own Dos 2.XA/XL)
the command line propt is part of the resident DOS.SYS and thus *these*
DOS'es will allow to return to TurboBasic savely - *all provided* that
the command line doesn't require the memory for its own. This happens
for example for Dos Os/A+ and my 2.XA/XL series whenever you copy a file -
namely to keep the file contents, or if you load a binary file ontop of
Turbo Basic (quite naturally).

The solution to your problem is thus to use a different DOS, or not
to use the DUP.SYS. Then, returning to TB is really "RUN 2080".

Greetings,
     Thomas

From -1369666124834599784
X-Google-Thread: f8760,1130c896402fed24
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g43g2000cwa.googlegroups.com!not-for-
mail
From: "Larry" <LLppwhite@aol.com>

Newsgroups: comp.sys.atari.8bit
Subject: Re: Question about TBXL
Date: 31 Jan 2006 05:11:59 -0800
Organization: http://groups.google.com
Lines: 11
Message-ID: <1138713119.778758.17680@g43g2000cwa.googlegroups.com>
References: <aLGdncVFftLgsUbenZ2dnUVZ_sWdnZ2d@comcast.com>
   <1138567003.055819.219960@o13g2000cwo.googlegroups.com>
   <drnlep$1v3$1@mamenchi.zrz.TU-Berlin.DE>
NNTP-Posting-Host: 152.163.101.9
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1138713124 775 127.0.0.1 (31 Jan 2006 13:12:04 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Tue, 31 Jan 2006 13:12:04 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; AOL 9.0; Windows NT 5.1;
SV1; .NET CLR 1.0.3705; .NET CLR 1.1.4322),gzip(gfe),gzip(gfe)
X-HTTP-Via: HTTP/1.1 (Velocity/1.0.6 [uScMs f p eN:t cCMp s]), HTTP/1.1 Turboweb
[rtc-ta051 8.3.5], HTTP/1.0 cache-rtc-ae05.proxy.aol.com[98A36509] (Traffic-
Server/5.4.2 [uScM])
Complaints-To: groups-abuse@google.com
Injection-Info: g43g2000cwa.googlegroups.com; posting-host=152.163.101.9;
   posting-account=sOuFuA0AAACrWE950AHmKCUDXcFt63PD
Xref: g2news1.google.com comp.sys.atari.8bit:2086

Hi-
Perhaps things have changed, but previously only version 3.3a of Sparta
would work with the MyIDE and it's OS rom.
Can TurboDos (or other) CLI-type Dos work with the MyIDE now? If the
problem is overwriting lower memory by DUP.SYS, then shouldn't using
MEM.SAVE with an Atari-type Dos work? I'm pretty sure that I tried
that some time ago and it didn't, but I'll try again. I am interested
in this issue!
-Larry

From -5930354219288426572
X-Google-Thread: f8760,1130c896402fed24
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news4.google.com!news.glorb.com!
newsfeed.cw.net!cw.net!news-FFM2.ecrc.de!news.mediascape.de!bolzen.all.de!zrz.TU-
Berlin.DE!not-for-mail
From: Thomas Richter <thor@mersenne.math.TU-Berlin.DE>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Question about TBXL
Date: 31 Jan 2006 15:39:38 GMT
Organization: Technical University Berlin, Germany
Lines: 19
Message-ID: <dro0bq$98j$1@mamenchi.zrz.TU-Berlin.DE>

References: <aLGdncVFftLgsUbenZ2dnUVZ_sWdnZ2d@comcast.com>
<1138567003.055819.219960@o13g2000cwo.googlegroups.com>
<drnlep$1v3$1@mamenchi.zrz.TU-Berlin.DE>
<1138713119.778758.17680@g43g2000cwa.googlegroups.com>
NNTP-Posting-Host: mersenne.math.tu-berlin.de
User-Agent: tin/1.6.2-20030910 ("Pabbay") (UNIX) (Linux/2.6.11.4-21.10-smp (i686))
Xref: g2news1.google.com comp.sys.atari.8bit:2087

Hi,

> Perhaps things have changed, but previously only version 3.3a of Sparta
> would work with the MyIDE and it's OS rom.
> Can TurboDos (or other) CLI-type Dos work with the MyIDE now?

I don't know.

> If the problem is overwriting lower memory by DUP.SYS, then shouldn't using
> MEM.SAVE with an Atari-type Dos work?

In principle, yes. However, MEM.SAV is typically only restored on the
"B"ack to Cartridge command, and not on the "G"o to hex addr command which
is required to restart TurboBasic. Thus, it doesn't work without
modifications on the DUP. See also Hias posting on this.

So long,
     Thomas

From -5139044502888513253
X-Google-Thread: f8760,1130c896402fed24
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII
Path: g2news1.google.com!postnews.google.com!o13g2000cwo.googlegroups.com!not-for-
mail
From: rjespino@gmail.com
Newsgroups: comp.sys.atari.8bit
Subject: Re: Question about TBXL
Date: 31 Jan 2006 12:48:08 -0800
Organization: http://groups.google.com
Lines: 36
Message-ID: <1138740487.994395.152790@o13g2000cwo.googlegroups.com>
References: <aLGdncVFftLgsUbenZ2dnUVZ_sWdnZ2d@comcast.com>
   <1138567003.055819.219960@o13g2000cwo.googlegroups.com>
   <drnlep$1v3$1@mamenchi.zrz.TU-Berlin.DE>
   <1138713119.778758.17680@g43g2000cwa.googlegroups.com>
   <dro0bq$98j$1@mamenchi.zrz.TU-Berlin.DE>
NNTP-Posting-Host: 195.92.168.167
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
Content-Transfer-Encoding: quoted-printable
X-Trace: posting.google.com 1138740493 32676 127.0.0.1 (31 Jan 2006 20:48:13 GMT)
X-Complaints-To: groups-abuse@google.com

NNTP-Posting-Date: Tue, 31 Jan 2006 20:48:13 +0000 (UTC)
In-Reply-To: <dro0bq$98j$1@mamenchi.zrz.TU-Berlin.DE>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.1; SV1; .NET CLR
1.1.4322),gzip(gfe),gzip(gfe)
X-HTTP-Via: 1.1 webcacheB05 (NetCache NetApp/5.5R3D3)
Complaints-To: groups-abuse@google.com
Injection-Info: o13g2000cwo.googlegroups.com; posting-host=195.92.168.167;
   posting-account=cc92BA0AAAD8tTCdeSwnizJtKUmtC0IU
Xref: g2news1.google.com comp.sys.atari.8bit:2088

Thomas Richter wrote:
> Hi,
>
> > Perhaps things have changed, but previously only version 3.3a of Sparta
> > would work with the MyIDE and it's OS rom.
> > Can TurboDos (or other) CLI-type Dos work with the MyIDE now?
>
> I don't know.
>
> > If the problem is overwriting lower memory by DUP.SYS, then shouldn't u=
sing
> > MEM.SAVE with an Atari-type Dos work?
>
> In principle, yes. However, MEM.SAV is typically only restored on the
> "B"ack to Cartridge command, and not on the "G"o to hex addr command which
> is required to restart TurboBasic. Thus, it doesn't work without
> modifications on the DUP. See also Hias posting on this.

Many years ago I managed to get this working using DOS 2.5, I wrote a
small program that would modify DOS 2.5 to allow you to go back to TB
by selecting the 'B' option from the DOS menu.

Several years later New Atari User/Page 6 published the program. I've
been looking for the issue it got published in, but I've not been able
to find it. It's in one of the later issues, certainly after issue 61.
Unfortunately the online Page 6 archive hasn't got that far yet.

I should still have a copy of the file and/or binary on a floppy
somewhere, I could try to find that if any one is interested.

--
-- Raphael Espino - rjespino(at)yahoo.com -Ramdrive + JPEG viewers --
--   http://rjespino.atari.org   or   http://rjespino.webhop.org   --
------------- Join The Atari 8-bit Computer WebRing at: -------------
---------- http://www.geocities.com/rjesp=ADino/a8ring.html -----------

From -9140335284247848969
X-Google-Thread: f8760,46d6f8c2af5bd3ec,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit

Path: g2news1.google.com!postnews.google.com!g43g2000cwa.googlegroups.com!not-for-mail
From: stephensheppard@hotmail.com
Newsgroups: comp.sys.atari.8bit
Subject: SRAM Cart Project - works but I need help
Date: 31 Jan 2006 17:47:45 -0800
Organization: http://groups.google.com
Lines: 81
Message-ID: <1138758465.617826.321910@g43g2000cwa.googlegroups.com>
NNTP-Posting-Host: 64.48.73.22
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1138758471 21103 127.0.0.1 (1 Feb 2006 01:47:51 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Wed, 1 Feb 2006 01:47:51 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Win98; en-US; rv:1.3.1) Gecko/20030425,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g43g2000cwa.googlegroups.com; posting-host=64.48.73.22;
   posting-account=4ilZLQsAAADHKJufwAjm_Pl2CA076mZi
Xref: g2news1.google.com comp.sys.atari.8bit:2089

I'll try to make this short (doubtful, LOL).

I've built 3 versions (same hardware just different wiring) of internal cartridges using SRAM. The project is basically a subset and variation of Bob Woolley's SmartOS.

All three configurations suffer from the same problem. I can store cartridge images in battery backed up SRAM but when I shut down the 800XL and power up I boot to black screen. The only way I can start the cartridge is by holding down the Reset button for approximated 7 seconds.

The hardware consists of not much more than one 32K x 8 SRAM which sits in the socket formerly reserved for the BASIC ROM. I do use two additional sockets as adapters so I can re-route or utilize A13 (for an addition 8K bank), A11 (because A11 from the BASIC socket is the pin normally reserved for /CS), Vcc, /OE, /WE (R/-W in A8 schematics), and eventually A14 will be used (for multiple carts). Borrowing from Mr. Woolley's followup article, SmartIDE for the 1200XL, I used the Dallas DS1210 SRAM controller (for the battery backup).

The three configurations.

1) Substituted SRAM for the 800XL internal BASIC ROM. No gates were used in first trial. /OE is enabled (fixed to ground), -BASIC signal to /CS (thru the battery backup circuit), R/-W signals /WE on the SRAM (I also have a switch to write protect)

I use my own software (simple Action code) to load the SRAM. I switch on write protect and initiate jump to the Coldstart vector. The

cartridge then runs (or it doesn't).

On this trial, in addition to having the initial black screen problem on about 50% of the cart images worked. The others refused to revive from the black screen. Please note that I can turn of power and still revive the cartridge, with the Reset trick mentioned above.

2) Moved on to simulating external 8K cartridges. Instead of using -BASIC for chip selection I use -S5, just as an 8K cartridge does. To indicate the presence of an 8K cartridge I tied RD5 to Vcc. These are the only hardware changes from stage 1.

The software was changed because for a simulate external cartridge I could perform direct writes to address $A000-$BFFF. I didn't have to bank select the "BASIC ROM" as I had in stage 1.

Despite being basically the same hardware about 75% (vs 50%) of the cart images run but several have visual problems.

3) 16K cart emulation. Tied both RD4 and RD5 to Vcc, -S4 is connected to A13 of my SRAM to control two 8K banks. Used -S4 and -S5 thru an AND gate to signal chip select (if either is LOW then the SRAM gets selected).

I had big problems here. Only about 10% of the ROM images would run and nearly all of those were corrupted.

I eventually incorporated 02 (Phi2), I believe correctly or as per Bob Wolley's intent (but I'm no electronics guru, not even close, LOL). To be honest though, I don't understand how or for what the 02 clock signal is used in this application.

Eventually, I fixed many of my problems and am working on the others but the boot up isssue keeps nagging at me.

Here are my questions for the group.

Does the OS detect a cartridge, external cart or built-in BASIC, in some way that I am not aware of? My SRAM is write protected, AFAIIK the hardware should see the SRAM as ROM.

I'm aware that OS checks a zero value at $BFFC, and if it finds it then the OS assumes that $A000-$BFFF is RAM. I don't know if the OS tries to write to that range at this time. In any case, the SRAM is write protected via a switch.

Could there be timing issues, as in the SRAM responding initially too slowly or too quickly?

- Steve Sheppard

From -298479516177797963
X-Google-Thread: f8760,f24966de1fa658af
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news4.google.com!news.glorb.com!
hwmnpeer01.lga!hwmedia!news.highwinds-media.com!news-server.columbus.rr.com!
tornado.ohiordc.rr.com.POSTED!53ab2750!not-for-mail
User-Agent: Microsoft-Entourage/11.2.1.051004
Subject: Re: looking for simple ram expansion for 800XL
From: "Peter K." <bitbucket@dev.null>
Newsgroups: comp.sys.atari.8bit
Message-ID: <C0059B1F.2253%bitbucket@dev.null>
Thread-Topic: looking for simple ram expansion for 800XL
Thread-Index: AcYm4y/rbj02X5LWEdqhFwARJIY3Xg==
References: <1138381641.237789.39380@g14g2000cwa.googlegroups.com>
<1138410874.252180.279070@g49g2000cwa.googlegroups.com>
<%CCCf.327659$0l5.231074@dukeread06>
Mime-version: 1.0
Content-type: text/plain;
     charset="US-ASCII"
Content-transfer-encoding: 7bit
Lines: 17
Date: Wed, 01 Feb 2006 03:54:38 GMT
NNTP-Posting-Host: 24.165.120.198
X-Complaints-To: abuse@rr.com
X-Trace: tornado.ohiordc.rr.com 1138766078 24.165.120.198 (Tue, 31 Jan 2006
22:54:38 EST)
NNTP-Posting-Date: Tue, 31 Jan 2006 22:54:38 EST
Organization: Road Runner High Speed Online http://www.rr.com
Xref: g2news1.google.com comp.sys.atari.8bit:2090

On 1/27/06 11:42 PM, in article %CCCf.327659$0l5.231074@dukeread06,
"Docrotcod" <rahbart@cox.net> wrote:

> Bradley at Best sells the Wizztronics assembled. Which makes it a *BIT*
> easier to install.
>
> Thomas
>

Does anybody know whether this will work in an Atari 1200XL?

Pete

From -4391436506780368623
X-Google-Thread: f8760,77610cb9b26f3599
X-Google-Attributes: gidf8760,public

X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!proxad.net!newsfeed.stueberl.de!
newsfeed.cw.net!cw.net!news-FFM2.ecrc.de!newsfeed.gamma.ru!Gamma.RU!sn-xt-sjc-02!
sn-xt-sjc-06!sn-post-02!sn-post-01!supernews.com!corp.supernews.com!not-for-mail
From: "Greg Goodwin" <Greg.Goodwinp0.f2.n8.z8@fmlynet.org>
Newsgroups: comp.sys.atari.8bit
Subject: Re: SIO2... Mac!!
Date: Mon, 31 Jan 2006 20:23:40
Organization: www.family-bbs.net [FamilyNet International]
Message-ID: <00313d2b@familynet-international.org>
References: <1137938207.445342.178920@g49g2000cwa.googlegroups.com>
X-Gateway: NewsGate v1.0 gamma 2 NNTP <-> FidoNet Gateway
X-FTNADDR: 8:8/2.0
X-Complaints-To: abuse@supernews.com
Lines: 21
Xref: g2news1.google.com comp.sys.atari.8bit:2091

FamilyNet International Newsgate

> From: "Larry" <LLppwhite@aol.com>
> Hi Greg-
> Just out of curiosity, does WinAPE run ok under "Soft Windows?"
> Presume that the Power PC cpu has enough "oomph" to run it. (?)
> Although IIRC, some Mac's don't have serial ports, so that would
> require some type of solution, also.
> -Larry

   Well, I tried running WinApe on the Dual 800 mhz G4 Mac. Had all loaded,
but couldn't get it to work with the serial to USB adaptor.

    But I have heard of it working.

    However, I have SIO2OSX working now, and it is a good virtual drive system.
  Has bugs but the developer is busy working those out actively. :)

FamilyNet <> Internet Gated Mail
http://www.familynet-international.org

From 8228098541359300473
X-Google-Thread: f8760,cc301e417b785f4b,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!proxad.net!news.tele.dk!news.tele.dk!
small.news.tele.dk!newsgate.cistron.nl!news2.euro.net!newshub3.home.nl!home.nl!
feeder1.cambrium.nl!feed.tweaknews.nl!news.netcologne.de!nhp.netcologne.de!
sienna.impulse.net!216.168.1.163.MISMATCH!sn-xt-sjc-03!sn-xt-sjc-11!sn-xt-sjc-09!
sn-post-01!supernews.com!corp.supernews.com!not-for-mail
From: "Greg Goodwin" <Greg.Goodwinp0.f2.n8.z8@fmlynet.org>
Newsgroups: comp.sys.atari.8bit
Subject: Atari Chat
Date: Mon, 31 Jan 2006 20:18:22

Organization: www.family-bbs.net [FamilyNet International]
Message-ID: <00313d2a@familynet-international.org>
X-Gateway: NewsGate v1.0 gamma 2 NNTP <-> FidoNet Gateway
X-FTNADDR: 8:8/2.0
X-Complaints-To: abuse@supernews.com
Lines: 35
Xref: g2news1.google.com comp.sys.atari.8bit:2092

FamilyNet International Newsgate

  The Atari chat going on... currently have eleven people. Come on and join!

   (If not, we will be back again next Tuesday... sorry for the late post, busy
week.) :)

A quick tutorial. Many have heard this on the Atari 8 newsgroup but I forgot
they haven't here.

Here we go.... (Entering "Telnet://www.atarinews.org" into a browser)

Red Hat Linux release 7.3 (Valhalla) Kernel 2.4.20-43.7.legacy on an i686
login: bbs
Password: bbs

----===== [Enter "bbs" at both prompts]==========----------

Last login: Wed Jan 4 09:04:38 from commodore.justdied.com

Welcome to The AtariNews.Org BBS

This BBS was setup mainly for its chat feature... to give the guys from the
Atar
i
forum on Delphi a place to chat. We'll see how it goes. A full BBS is obviousl
y
overkill but after trying a few web based chat systems and the Atari web
browser

having a problem with frames and refresh headers, this seemed like the next
step

From 1819505124964788370
X-Google-Thread: f8760,74d6df526a38898f
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news3.google.com!newsfeed.stanford.edu!
sn-xt-sjc-02!sn-xt-sjc-01!sn-post-01!supernews.com!corp.supernews.com!not-for-mail
From: "Greg Goodwin" <Greg.Goodwinp0.f2.n8.z8@fmlynet.org>
Newsgroups: comp.sys.atari.8bit

Subject: Re: Another Atari BBS!
Date: Mon, 31 Jan 2006 20:59:12
Organization: www.family-bbs.net [FamilyNet International]
Message-ID: <00313e64@familynet-international.org>
References: <pan.2006.01.26.12.37.42.555385@charter.net>
X-Gateway: NewsGate v1.0 gamma 2 NNTP <-> FidoNet Gateway
X-FTNADDR: 8:8/2.0
X-Complaints-To: abuse@supernews.com
Lines: 20
Xref: g2news1.google.com comp.sys.atari.8bit:2093

FamilyNet International Newsgate

> From: "Ronald J. Hall" <dark_lord@charter.net>
> On Wed, 25 Jan 2006 23:34:02 -0600, Docrotcod wrote:
>> Thank you very much, it's nice to be wanted ;)
> Logged in this morning (early), looked around. Looks good. I was wanting
> to ask a few questions, if you don't mind. Some of the games you offer?
> Are they 8bit? Examples, TLORD and Tradewars 2002.
> Thanks!
> --
> _/_/_/_

Originator: faqserv@penguin-lust.mit.edu
Date: 01 Feb 2006 05:28:30 GMT
Lines: 76
NNTP-Posting-Host: penguin-lust.mit.edu
X-Trace: 1138771710 senator-bedfellow.mit.edu 576 18.181.0.29
Xref: g2news1.google.com comp.sys.atari.8bit:2094 comp.answers:1099
news.answers:6301

Archive-name: atari-8-bit/welcome
Posting-Frequency: 7 days
Last-modified: March 25, 2005

Welcome to the comp.sys.atari.8bit newsgroup!

You've found the Usenet newsgroup for discussion about the Atari 8-bit family of computers! These include the 400, 800, 1200XL, 600XL, 800XL, 65XE, 130XE, 800XE, and the XE Game System. Atari, based in Sunnyvale, California, USA, produced this line of computers from 1979-1992.

To see what Atari is up to today visit http://www.atari.com/

NEWSGROUP BACKGROUND:

comp.sys.atari.8bit was created in November 1986, and is unmoderated.
There is no charter for comp.sys.atari.8bit. (It pre-dates that custom.)
This newsgroup was known as net.micro.atari8 from Feb 1986 to Nov 1986.
The earlier net.micro.atari existed from Nov 1982 to Nov 1986.

Please don't try to post binaries in comp.sys.atari.8bit, use the appropriate binaries groups instead.

RELATED NEWSGROUPS:

alt.binaries.comp.atari8bit
comp.sys.atari.announce Moderated by Kevin Savetz.
  `- comp.sys.atari.announce Web Page: http://www.atariarchives.org/csaa/
rec.games.video.atari

E-MAIL LIST:

atari8-l, kept by Maciej Grzeszczuk, info at http://atari.krap.pl/
To subscribe, simply mail a message to majordomo@listserv.krap.pl, with the following line in the body (not the subject) of the message:

subscribe atari8-l

WEB PAGES:

Atari 8-bit Computer Web Ring, kept by Raphael Espino
  Ring Hub: http://www.webring.com/hub?ring=a8bit
  Ring Home Page: http://www.geocities.com/rjespino/a8ring.html

SOFTWARE DOWNLOADS:

XL Search, the Atari 8-Bit File Archive Search Engine (Bill Kendrick)
  http://xlsearch.atari.org/ or http://www.newbreedsoftware.com/xlsearch/

Underground Node #472 (TXG/MNX)
  FTP Host: atari.xs4all.nl Port: 21

User: atari8 Pass: atari4ever

Atari SAP Music Archive: http://asma.atari.org

INFORMATION:
Atari 8-Bit Computers: Frequently Asked Questions (Michael Current)
http://www.cs.uu.nl/wais/html/na-dir/atari-8-bit/faq.html

Atari 8-Bit Computers: Vendors and Developers (Michael Current)
http://www.cs.uu.nl/wais/html/na-dir/atari-8-bit/vendev.html

Atari 8-bit New User, Emulator Help FAQ (Bill Kendrick)
http://www.sonic.net/~nbs/new_and_emu.html

Atari Disk Image FAQ (Steve Tucker)
http://www.atarimax.com/ape/docs/DiskImageFAQ/

Cartridge List for the Classic Atari 800/XL/XE Computers (Andrew Krieg)
http://www.execpc.com/~krieg/links/8bit.carts

Atari 8-Bit Telnet BBS List (Nolan Friedland)
http://www.ilmarinen.us/spacebbs/bbs-telnet.html

Atari 8-Bit Dialup BBS List (Nolan Friedland)
http://www.ilmarinen.us/spacebbs/bbs-dialup.html

ONLINE MAGAZINES:
http://www.myatari.net/   MyAtari
http://www.atarinews.org/ Atari Online News, Etc. (A-ONE)
http://www.ataritimes.com/ The Atari Times

From -4040574953256951589
X-Google-Thread: f8760,f24966de1fa658af
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Wed, 01 Feb 2006 00:21:42 -0600
Newsgroups: comp.sys.atari.8bit
Subject: Re: looking for simple ram expansion for 800XL
From: Slor <semaj@rols.ten>
References: <1138381641.237789.39380@g14g2000cwa.googlegroups.com>
<1138410874.252180.279070@g49g2000cwa.googlegroups.com>
<%CCCf.327659$0l5.231074@dukeread06> <C0059B1F.2253%bitbucket@dev.null>
Organization: SlorNet
Message-ID: <Xns975DDDAB1E2Demuslor@216.196.97.136>
User-Agent: Xnews/2005.10.18
X-Face: %XserOfRX`r-LZ\90<=vI7k<`QMH-(LjNZH``KUi:!h#87]<"qLW9._L==*cB*vFNz{?
Y.Vz>XH|C~h:N9n;4e2v2#laq4Ulh=}mld:QfCBGs+FjBzrqw"21t|9{10.Or*=/*r`>g%Vt:BSjgX?
u"@UIELF4GNA7xalm$S8f7NNF2Mp-\+zP#nku/;1U}b.C)>L7y$c+$Ux<]#j^$#/

9Vf'OY:5c6UitDqvbuwo]_:Z$P[pFeMk8Y;k;)s6L_=d'?B<O+S&^Km"uNO3S{(0<4kpzn-jgG9H|
q&O,w":}0mL5f92-{_O
Date: Wed, 01 Feb 2006 00:21:42 -0600
Lines: 19
NNTP-Posting-Host: 68.57.222.49
X-Trace: sv3-
h2F2FXlRdZT2rGnjeVQLyN1+uHJsUp0EMWq2OurhDvXMxHTGG1hWsz5T2qC4IztSpYL8RUXRpP5nu5A!/
FLn6ZbYem8Dh/MAiVQqQpVTKFVRtn8opVW7/7u5lS6sSAVJZNluXtxyPaGBvZ0Wrpk8XSk0Ovdo!
cOmXUjPT
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2095

Despite all prevention efforts, "Peter K." <bitbucket@dev.null> wrote in
news:C0059B1F.2253%bitbucket@dev.null:

>> Bradley at Best sells the Wizztronics assembled. Which makes it a *BIT*
>> easier to install.
>>
>> Thomas
>>
>
>
> Does anybody know whether this will work in an Atari 1200XL?
>

Perhaps a dumb question, but did you email Brad to ask? I was actually
about to do that myself.

--
James
http://www.slornet.com

From -177936613307181999
X-Google-Thread: f8760,1130c896402fed24
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g44g2000cwa.googlegroups.com!not-for-
mail
From: "Larry" <LLppwhite@aol.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Question about TBXL
Date: 1 Feb 2006 04:27:01 -0800
Organization: http://groups.google.com
Lines: 16
Message-ID: <1138796821.861248.177040@g44g2000cwa.googlegroups.com>
References: <aLGdncVFftLgsUbenZ2dnUVZ_sWdnZ2d@comcast.com>
   <1138567003.055819.219960@o13g2000cwo.googlegroups.com>

   <drnlep$1v3$1@mamenchi.zrz.TU-Berlin.DE>
   <1138713119.778758.17680@g43g2000cwa.googlegroups.com>
   <dro0bq$98j$1@mamenchi.zrz.TU-Berlin.DE>
   <1138740487.994395.152790@o13g2000cwo.googlegroups.com>
NNTP-Posting-Host: 152.163.101.9
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1138796826 13682 127.0.0.1 (1 Feb 2006 12:27:06 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Wed, 1 Feb 2006 12:27:06 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; AOL 9.0; Windows NT 5.1;
SV1; .NET CLR 1.0.3705; .NET CLR 1.1.4322),gzip(gfe),gzip(gfe)
X-HTTP-Via: HTTP/1.1 (Velocity/1.0.6 [uScMs f p eN:t cCMp s]), HTTP/1.1 Turboweb
[rtc-tb021 8.3.5], HTTP/1.0 cache-rtc-ae05.proxy.aol.com[98A36509] (Traffic-
Server/5.4.2 [uScM])
Complaints-To: groups-abuse@google.com
Injection-Info: g44g2000cwa.googlegroups.com; posting-host=152.163.101.9;
   posting-account=sOuFuA0AAACrWE950AHmKCUDXcFt63PD
Xref: g2news1.google.com comp.sys.atari.8bit:2096

Hi Raphael-

> Many years ago I managed to get this working using DOS 2.5, I wrote a
small program that would modify DOS 2.5 to allow you to go back to TB
by selecting the 'B' option from the DOS menu.

Several years later New Atari User/Page 6 published the program. I've
been looking for the issue it got published in, but I've not been able
to find it. It's in one of the later issues, certainly after issue 61.
Unfortunately the online Page 6 archive hasn't got that far yet. <

That would be great! I'll also look in my Page 6/NAU mags. -- I have
them until the end of publication.

-Larry

From 18496666103921908
X-Google-Thread: f8760,1130c896402fed24
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!o13g2000cwo.googlegroups.com!not-for-
mail
From: "Larry" <LLppwhite@aol.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Question about TBXL
Date: 1 Feb 2006 04:46:56 -0800
Organization: http://groups.google.com
Lines: 11
Message-ID: <1138798016.175652.237340@o13g2000cwo.googlegroups.com>
References: <aLGdncVFftLgsUbenZ2dnUVZ_sWdnZ2d@comcast.com>

   <1138567003.055819.219960@o13g2000cwo.googlegroups.com>
   <drnlep$1v3$1@mamenchi.zrz.TU-Berlin.DE>
   <1138713119.778758.17680@g43g2000cwa.googlegroups.com>
   <dro0bq$98j$1@mamenchi.zrz.TU-Berlin.DE>
NNTP-Posting-Host: 152.163.101.9
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1138798021 32650 127.0.0.1 (1 Feb 2006 12:47:01 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Wed, 1 Feb 2006 12:47:01 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; AOL 9.0; Windows NT 5.1;
SV1; .NET CLR 1.0.3705; .NET CLR 1.1.4322),gzip(gfe),gzip(gfe)
X-HTTP-Via: HTTP/1.1 (Velocity/1.0.6 [uScMs f p eN:t cCMp s]), HTTP/1.1 Turboweb
[rtc-tb021 8.3.5], HTTP/1.0 cache-rtc-ae05.proxy.aol.com[98A36509] (Traffic-
Server/5.4.2 [uScM])
Complaints-To: groups-abuse@google.com
Injection-Info: o13g2000cwo.googlegroups.com; posting-host=152.163.101.9;
   posting-account=sOuFuA0AAACrWE950AHmKCUDXcFt63PD
Xref: g2news1.google.com comp.sys.atari.8bit:2097

> In principle, yes. However, MEM.SAV is typically only restored on the
"B"ack to Cartridge command, and not on the "G"o to hex addr command
which
is required to restart TurboBasic. Thus, it doesn't work without
modifications on the DUP. See also Hias posting on this. <

Yes, you and Hias are quite correct. (Years ago,) I used the
disk-based version of Atari Microsoft BASIC for quite some time, and
knew that I used MEM.SAVE with it. It appears Atari had patched Dos
2.0s to do as you both suggest. -Larry

From -5140141183799936068
X-Google-Thread: f8760,1130c896402fed24
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news3.google.com!news2.volia.net!
news.ntu-kpi.kiev.ua!news.uran.net.ua!news.uar.net!news.nask.pl!news.nask.org.pl!
news.cyf-kr.edu.pl!not-for-mail
From: Sc0rpi0 <sc0rpi0@free.polbox.pl>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Question about TBXL
Date: Wed, 01 Feb 2006 17:38:14 +0100
Organization: ScoSys
Lines: 22
Message-ID: <drqmrg$t68$1@srv.cyf-kr.edu.pl>
References: <aLGdncVFftLgsUbenZ2dnUVZ_sWdnZ2d@comcast.com>
<1138567003.055819.219960@o13g2000cwo.googlegroups.com>
<drnlep$1v3$1@mamenchi.zrz.TU-Berlin.DE>
<1138713119.778758.17680@g43g2000cwa.googlegroups.com>
<dro0bq$98j$1@mamenchi.zrz.TU-Berlin.DE>

<1138798016.175652.237340@o13g2000cwo.googlegroups.com>
Reply-To: sc0rpi0@free.polbox.pl
NNTP-Posting-Host: rap.fema.krakow.pl
Mime-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7Bit
X-Trace: srv.cyf-kr.edu.pl 1138810544 29896 193.193.75.173 (1 Feb 2006 16:15:44 GMT)
X-Complaints-To: news@cyf-kr.edu.pl
NNTP-Posting-Date: Wed, 1 Feb 2006 16:15:44 +0000 (UTC)
User-Agent: KNode/0.7.1
Xref: g2news1.google.com comp.sys.atari.8bit:2098

Larry:

>> In principle, yes. However, MEM.SAV is typically only restored on the
> "B"ack to Cartridge command, and not on the "G"o to hex addr command
> which
> is required to restart TurboBasic. Thus, it doesn't work without
> modifications on the DUP.

Hmm, but TB XL is not looking for values at
$0E-$0F, $6A, $80-$81 and $02e4-$02E8 ?
If you need ALL memory then nothing you can do,
but if you don't then you can do it without modyfing DUP.SYS,
just there will be less memory. I don't know TB XL,
but I just think it is compatible with ATARI BASIC in that
one particular thing ?

--
Sc0rpi0
I hated going to weddings.
All the grandmas would poke me saying "You're next".
They stopped that when I started doing it to them at funerals.

From -3658149530718396989
X-Google-Thread: 111a55,756904c432d9bddb,start
X-Google-Thread: f8760,756904c432d9bddb,start
X-Google-Attributes: gid111a55,gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news3.google.com!news.glorb.com!hwmnpeer01.lga!hwmedia!news.highwinds-media.com!hw-filter.lga!fe04.lga.POSTED!53ab2750!not-for-mail
From: "Ronald J. Hall" <dark_lord@charter.net>
Organization: DarkForce!
Subject: Januarys' monthly winners!
User-Agent: Pan/0.14.2 (This is not a psychotic episode. It's a cleansing moment of clarity.)
Message-Id: <pan.2006.02.01.22.39.48.109322@charter.net>
Newsgroups: comp.sys.atari.st,comp.sys.atari.8bit
MIME-Version: 1.0

Content-Type: text/plain; charset=ISO-8859-1
Content-Transfer-Encoding: 8bit
Lines: 15
X-Trace:
badccedimaighclebldbpbpjeohddlhhjdmgnhpgecekcbbkochlmphgamomajahppneobeolemhmahicl
mhmlnacmcdkpghhnciaemjkjllmleelolcmgoaelokolocmkfm
NNTP-Posting-Date: Wed, 01 Feb 2006 15:28:06 MST
Date: Wed, 01 Feb 2006 17:39:48 -0500
Xref: g2news1.google.com comp.sys.atari.st:1791 comp.sys.atari.8bit:2099

Winners for the DarkForce BBSs' monthly prize giveaway are:

AFL FOOTBALL - Slor wins the $25.00 cash prize for this game!

ST Magazine - Doc Rotcod wins a free subscription!

Congratulations to our winners! :-)

--
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This months prizes are:

Reanimator II - the winner of this game will receive a $25.00 cash prize!

ST Magazine - some lucky Atari caller will win a free subscription!

Good luck to all who call! :-)

--
_/_/_/

--
-bill!   Tux Paint 2006 wall calendar,
bill@newbreedsoftware.com   CDROM, bumper sticker & apparel
http://www.newbreedsoftware.com/   http://www.cafepress.com/newbreedsw

From 5345606996079181296
X-Google-Thread: f8760,5d70efa387388e4d,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news3.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!newscon06.news.prodigy.com!
prodigy.net!news-feed01.roc.ny.frontiernet.net!nntp.frontiernet.net!cox.net!news-
xfer.cox.net!p01!dukeread06.POSTED!53ab2750!not-for-mail
Reply-To: "Docrotcod" <rahbart@cox.net>
From: "Docrotcod" <rahbart@cox.net>
Newsgroups: comp.sys.atari.8bit
Subject: Atari 130XE and Chroma
Lines: 8
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <dGbEf.336804$0l5.200031@dukeread06>
Date: Wed, 1 Feb 2006 17:40:51 -0600
NNTP-Posting-Host: 70.185.224.53
X-Complaints-To: abuse@cox.net
X-Trace: dukeread06 1138837257 70.185.224.53 (Wed, 01 Feb 2006 18:40:57 EST)
NNTP-Posting-Date: Wed, 01 Feb 2006 18:40:57 EST
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:2102

Well i've searched high and low, and I have done the SuperVideo upgrade, but
for the life of me I can't find any documentation on adding the Chroma line.
I hooked this thing up to a proper cable only to find this particular 130XE
doesn't appear to have Chroma. Any help is appreciated!

Thomas

From 5058843099294216322
X-Google-Thread: 111a55,756904c432d9bddb
X-Google-Thread: f8760,756904c432d9bddb
X-Google-Attributes: gid111a55,gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news4.google.com!
border1.nntp.dca.giganews.com!border2.nntp.dca.giganews.com!nntp.giganews.com!
peer01.cox.net!cox.net!p02!dukeread06.POSTED!53ab2750!not-for-mail
Reply-To: "Docrotcod" <rahbart@cox.net>

From: "Docrotcod" <rahbart@cox.net>
Newsgroups: comp.sys.atari.st,comp.sys.atari.8bit
References: <pan.2006.02.01.22.39.48.109322@charter.net>
Subject: Re: Januarys' monthly winners!
Lines: 25
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <xGbEf.336805$0l5.228974@dukeread06>
Date: Wed, 1 Feb 2006 17:41:11 -0600
NNTP-Posting-Host: 70.185.224.53
X-Complaints-To: abuse@cox.net
X-Trace: dukeread06 1138837277 70.185.224.53 (Wed, 01 Feb 2006 18:41:17 EST)
NNTP-Posting-Date: Wed, 01 Feb 2006 18:41:17 EST
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.st:1793 comp.sys.atari.8bit:2103

Whoa! How'd I manage that?

Thank you very much!

Thomas

"Ronald J. Hall" <dark_lord@charter.net> wrote in message
news:pan.2006.02.01.22.39.48.109322@charter.net...
>
> Winners for the DarkForce BBSs' monthly prize giveaway are:
>
> AFL FOOTBALL - Slor wins the $25.00 cash prize for this game!
>
> ST Magazine - Doc Rotcod wins a free subscription!
>
> Congratulations to our winners! :-)
>
> --
> _/_/_/_

fe05.lga.POSTED!53ab2750!not-for-mail
From: "Ronald J. Hall" <dark_lord@charter.net>
Organization: DarkForce!
Subject: Re: Januarys' monthly winners!
User-Agent: Pan/0.14.2 (This is not a psychotic episode. It's a cleansing moment of clarity.)
Message-Id: <pan.2006.02.02.00.09.28.704144@charter.net>
Newsgroups: comp.sys.atari.st,comp.sys.atari.8bit
References: <pan.2006.02.01.22.39.48.109322@charter.net>
<xGbEf.336805$0l5.228974@dukeread06>
MIME-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-1
Content-Transfer-Encoding: 8bit
Lines: 18
X-Trace:
nghlfjfcphhogbnddmooaholladgdhockcgpghikjmkloclfochlmphgamomajahppneobeolemhmahicl
mhmlnacmcdkpghaagageigaiojjjcmlchmljiohbgcmbngjhjl
NNTP-Posting-Date: Wed, 01 Feb 2006 16:57:47 MST
Date: Wed, 01 Feb 2006 19:09:28 -0500
Xref: g2news1.google.com comp.sys.atari.st:1794 comp.sys.atari.8bit:2104

On Wed, 01 Feb 2006 17:41:11 -0600, Docrotcod wrote:

> Whoa! How'd I manage that?
>
> Thank you very much!
>
> Thomas

One random caller each month will win a free subscription to ST Magazine.

You were apparently more "random" than the others this month. :-)

--
_/_/_/

X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Response
Message-ID: <QmcEf.336808$0l5.35547@dukeread06>
Date: Wed, 1 Feb 2006 18:28:25 -0600
NNTP-Posting-Host: 70.185.224.53
X-Complaints-To: abuse@cox.net
X-Trace: dukeread06 1138840112 70.185.224.53 (Wed, 01 Feb 2006 19:28:32 EST)
NNTP-Posting-Date: Wed, 01 Feb 2006 19:28:32 EST
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:2105

I'm beginning to think Q2 is burned out as it is responsible for Chroma
output. Will let everyone know.

BTW anyone work with MyIDE 4.2 yet? I have some programs that SEEM to not
run now. Could be something else.

Thomas

"Docrotcod" <rahbart@cox.net> wrote in message
news:dGbEf.336804$0l5.200031@dukeread06...
> Well i've searched high and low, and I have done the SuperVideo upgrade,
> but for the life of me I can't find any documentation on adding the Chroma
> line. I hooked this thing up to a proper cable only to find this
> particular 130XE doesn't appear to have Chroma. Any help is appreciated!
>
> Thomas
>
>

From 2232706658291584467
X-Google-Thread: 111a55,c4bdac0288894a06,start
X-Google-Thread: f8760,c4bdac0288894a06,start
X-Google-Attributes: gid111a55,gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news4.google.com!news.glorb.com!
hwmnpeer01.lga!hwmedia!news.highwinds-media.com!hw-filter.lga!fe05.lga.POSTED!
53ab2750!not-for-mail
From: "Ronald J. Hall" <dark_lord@charter.net>
Organization: DarkForce!
Subject: Reanimator 2 intro and overview
User-Agent: Pan/0.14.2 (This is not a psychotic episode. It's a cleansing moment
of clarity.)
Message-Id: <pan.2006.02.02.03.20.08.674352@charter.net>
Newsgroups: comp.sys.atari.st,comp.sys.atari.8bit
MIME-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-1

Content-Transfer-Encoding: 8bit
Lines: 56
X-Trace:
nghlfjfcphhogbndnmmfenalgefeojfbofimhiablphmokegochlmphgamomajahppneobeolemhmahicl
mhmlnacmcdkpghplnjoamlhdigeaajmekakoednahaogceepba
NNTP-Posting-Date: Wed, 01 Feb 2006 20:08:26 MST
Date: Wed, 01 Feb 2006 22:20:08 -0500
Xref: g2news1.google.com comp.sys.atari.st:1797 comp.sys.atari.8bit:2107

Here is a short intro and overview to Reanimator II, this months prize game on The DarkForce! BBS. You'll have to play often to win! :-)

R e a n i m a t o r

... how did you get here? You can't remember for sure. All you can remember are the sounds... the music of the spheres. You sense that you were cast into this darkness by powerful hands... hands that control your destiny... of someone with a power that you cannot imagine.

You feel a strange surge within you, and you know you have changed somehow... and you suddenly notice the book in your hands. You open it to find spells of which you know nothing... conjurations of the spirits... and the power to reanimate!

Then your become aware of one more thing -- you are not alone... and from the constant probings within your mind, you doubt that they are friendly.

One voice comes thru louder than the rest... it is the voice that belongs to the powerful hands... "Destroy all others!"
"By Enlil, I command thee!!"

In Reanimator,you become a Necromancer at war with other Necromancers. You must maintain a mighty army of undead soldiers in order to prevent other Necromancers from dueling (using powerful spells) against you.

At the same time, you must increase your magical energy, strength, and endurance in order to perform your varied options -- among them is the opportunity to attack other Necromancers. Other choices include the reanimation of the dead to create reinforcements, sending out zombies on search missions (who knows what they will come back with), drinking magical potions, and praying to your gods.

You will need your staff to cast those spells, so hang on tight! Other magical items in your possession are the powerstone (used for storing energy that cannot be lost as long as you are alive), and a crystal ball (used to spy on other Necromancers).

The top _surviving_ reanimator will each month be added to the Hall of
Fame. Will your name be written there, N e c r o m a n c e r ?

Good luck all! :-)

--
_/_/_/

--
Shawn Jefferson
(fix reply to for email)

From 57560632313566960
X-Google-Thread: f8760,5d70efa387388e4d
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news4.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!nx02.iad01.newshosting.com!
newshosting.com!68.1.17.232.MISMATCH!peer01.cox.net!cox.net!p01!dukeread06.POSTED!
53ab2750!not-for-mail
Reply-To: "Docrotcod" <rahbart@cox.net>
From: "Docrotcod" <rahbart@cox.net>
Newsgroups: comp.sys.atari.8bit
References: <dGbEf.336804$0l5.200031@dukeread06>
<QmcEf.336808$0l5.35547@dukeread06> <bs33u1h0dmf84s15ud364pddek7qbq8oml@4ax.com>
Subject: Re: Atari 130XE and Chroma
Lines: 27
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <gYhEf.337624$0l5.152210@dukeread06>
Date: Thu, 2 Feb 2006 00:49:41 -0600
NNTP-Posting-Host: 70.185.224.53
X-Complaints-To: abuse@cox.net
X-Trace: dukeread06 1138862988 70.185.224.53 (Thu, 02 Feb 2006 01:49:48 EST)
NNTP-Posting-Date: Thu, 02 Feb 2006 01:49:48 EST
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:2109

I took the CF card and placed it in the 800XE laptop, which is running 3.1
and it came up. The program I am testing with is a binary file of
Montezuma's Revenge.

Also once on the 4.2 I received an error 135 when trying to load this
program.

Thomas

"Shawn Jefferson" <sjeffersonTAKETHISOUTTOREPLY@shaw.ca> wrote in message
news:bs33u1h0dmf84s15ud364pddek7qbq8oml@4ax.com...
> "Docrotcod" <rahbart@cox.net>:
>>I'm beginning to think Q2 is burned out as it is responsible for Chroma
>>output. Will let everyone know.
>>
>>BTW anyone work with MyIDE 4.2 yet? I have some programs that SEEM to not
>>run now. Could be something else.
>
> I've tried it a little. What doesn't work for you? I could test them out

> too and let you know.
>
>
> --
> Shawn Jefferson
> (fix reply to for email)

From 4447013034782543371
X-Google-Thread: f8760,cc301e417b785f4b
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Thu, 02 Feb 2006 02:30:05 -0600
From: "David Bowden" <nospam@spamsux.org>
Newsgroups: comp.sys.atari.8bit
References: <00313d2a@familynet-international.org>
<43e1400d$0$58123$742ec2ed@news.sonic.net> <C006D777.24245%GfA@MiNT.Net>
Subject: Re: Atari Chat
Date: Thu, 2 Feb 2006 02:30:04 -0600
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2670
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2670
X-RFC2646: Format=Flowed; Original
Message-ID: <xLKdnaaZAfCQXnzeRVn-ow@comcast.com>
Lines: 27
NNTP-Posting-Host: 67.187.76.221
X-Trace: sv3-sSohfj8+Y7SM9IqVJKoV/
i2ka+vaaywDP42gjyFO9OVWnVoehSbzh4m9ll9gj8LePs1tNVGRcbA+ICG!
bp+AF294r8ppiWjcdFuIJoESJTO/A/jLURT+RMP1fynnjHn755DnS9m5RVYubCbpkChZUunly9Ns!
L2ohngWE
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2110

"lp" <GfA@MiNT.Net> wrote in message news:C006D777.24245%GfA@MiNT.Net...
> in article 43e1400d$0$58123$742ec2ed@news.sonic.net, William Kendrick
> wrote
> on 2/1/06 6:11 PM:
>
>> Curious... have you thought about IRC? It can be done from a text
>> terminal
>> (e.g., if you have access to a Unix shell), and there are clients for

>> most OSes. (I'm be surprised if there were no Atari ST IRC clients.)
>
> I maintain an ST IRC client. Also prefer it over telnet myself.
>
>> Of course, it doesn't have the nostalgic charm that a BBS has, but... :)
>
> Hehe, the good ole days.

What are our options for an 8-bit IRC client?
--
David Bowden
The Undead Mechanic.

AIM & Yahoo: UndeadMechanic

SPAM PROOF EMAIL ADDRESS: same as yahoo/AIM *AT* comcast *DOT* net

From 5101598575858928846
X-Google-Thread: f8760,7b43ccbfe824309c,start
X-Google-Thread: 111a55,7b43ccbfe824309c,start
X-Google-Thread: 100a3b,7b43ccbfe824309c,start
X-Google-Thread: 104d7a,7b43ccbfe824309c,start
X-Google-Thread: 1143d9,7b43ccbfe824309c,start
X-Google-Thread: fa2dd,7b43ccbfe824309c,start
X-Google-Attributes:
gidf8760,gid111a55,gid100a3b,gid104d7a,gid1143d9,gidfa2dd,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news4.google.com!news.glorb.com!pln-w!
spln!dex!extra.newsguy.com!newsp.newsguy.com!onyx.spiritone.com!atari
From: Bravo Sierra Computers <atari@aracnet.com>
Newsgroups:
comp.sys.atari.8bit,comp.sys.atari.st,rec.games.video.atari,rec.games.video.classi
c,rec.games.video.marketplace,pdx.forsale
Subject: FS: ALL Atari Books 20% off!
Date: Thu, 2 Feb 2006 02:33:09 -0800
Organization: http://extra.newsguy.com
Lines: 25
Message-ID: <Pine.LNX.4.44.0602020226220.29482-100000@onyx.spiritone.com>
NNTP-Posting-Host: p-601.newsdawg.com
Mime-Version: 1.0
Content-Type: TEXT/PLAIN; charset=US-ASCII
X-X-Sender: atari@onyx.spiritone.com
Xref: g2news1.google.com comp.sys.atari.8bit:2111 comp.sys.atari.st:1799
rec.games.video.atari:183 rec.games.video.classic:3155
rec.games.video.marketplace:360 pdx.forsale:523

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some I have 1 or 2 left! I have more Atari Books than anywhere else.
Atari, one of the most well documented Computers ever! I have them Both
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http://BensCatalogs.Atari.org WebSite & Atari Catalogs!
http://www.aracnet.com/~atari/auctions.html
http://www.aracnet.com/~atari/books.htm More about Books!
http://www.aracnet.com/~atari/newinbox.htm New Atari stuff!
http://www.aracnet.com/~atari/specials.htm Details on Sales!

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Atari Jaguar, 8 Bit and ST Games/Software, Hardware/Accessories & References/ Books. FREE Catalogs on Ben's Domain at http://BensCatalogs.Atari.org or at http://BenSells.Atari.org Catalogs can be attached to,Requested by & Received Through E-Mail at Atari@aracnet.com or BenSells@Atari.org and Please Specify Atari 8 Bit, ST, Jaguar and/or all 3! Or Call Ben anytime at (503)256-9974!!!

From -8286668787505438638
X-Google-Thread: f8760,e8e091aae7563ff7
X-Google-Thread: 111a55,e8e091aae7563ff7
X-Google-Thread: fa2dd,e8e091aae7563ff7
X-Google-Attributes: gidf8760,gid111a55,gidfa2dd,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news4.google.com!news.glorb.com!
logbridge.uoregon.edu!pln-w!spln!lex!extra.newsguy.com!newsp.newsguy.com!
onyx.spiritone.com!atari
From: Bravo Sierra Computers <atari@aracnet.com>
Newsgroups: comp.sys.atari.8bit,comp.sys.atari.st,pdx.forsale
Subject: AD: E-Mail/Mailing Lists & Atari Survey!
Date: Thu, 2 Feb 2006 02:38:48 -0800
Organization: http://extra.newsguy.com
Lines: 18
Message-ID: <Pine.LNX.4.44.0602020237020.29482-100000@onyx.spiritone.com>
NNTP-Posting-Host: p-369.newsdawg.com
Mime-Version: 1.0
Content-Type: TEXT/PLAIN; charset=US-ASCII
X-X-Sender: atari@onyx.spiritone.com
Xref: g2news1.google.com comp.sys.atari.8bit:2112 comp.sys.atari.st:1800
pdx.forsale:524

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Atari@aracnet.com. If you can't reach me, see my info at the Bottom!

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http://BenSells.Atari.org Catalogs can be attached to,Requested by & Received
Through E-Mail at Atari@aracnet.com or BenSells@Atari.org and Please Specify
Atari 8 Bit, ST, Jaguar and/or all 3! Or Call Ben anytime at (503)256-9974!!!

From 4548201825386720252
X-Google-Thread: f8760,72205a25c8364c5,start
X-Google-Thread: 111a55,72205a25c8364c5,start
X-Google-Thread: 100a3b,72205a25c8364c5,start
X-Google-Thread: 104d7a,72205a25c8364c5,start
X-Google-Thread: 1143d9,72205a25c8364c5,start
X-Google-Thread: fa2dd,72205a25c8364c5,start
X-Google-Attributes:
gidf8760,gid111a55,gid100a3b,gid104d7a,gid1143d9,gidfa2dd,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news4.google.com!newshub.sdsu.edu!pln-e!
spln!lex!extra.newsguy.com!newsp.newsguy.com!onyx.spiritone.com!atari
From: Bravo Sierra Computers <atari@aracnet.com>
Newsgroups:
comp.sys.atari.8bit,comp.sys.atari.st,rec.games.video.atari,rec.games.video.classi
c,rec.games.video.marketplace,pdx.forsale
Subject: FS: ALL Atari Games/Software 20% off!
Date: Thu, 2 Feb 2006 02:36:51 -0800
Organization: http://extra.newsguy.com
Lines: 19
Message-ID: <Pine.LNX.4.44.0602020233170.29482-100000@onyx.spiritone.com>
NNTP-Posting-Host: p-345.newsdawg.com
Mime-Version: 1.0
Content-Type: TEXT/PLAIN; charset=US-ASCII
X-X-Sender: atari@onyx.spiritone.com
Xref: g2news1.google.com comp.sys.atari.8bit:2113 comp.sys.atari.st:1801
rec.games.video.atari:184 rec.games.video.classic:3156
rec.games.video.marketplace:361 pdx.forsale:525

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his ST software. Then Atari 8 Bit & Jaguar! I've paid for 80% of ST Games/
software & received 60% of ST Games/software so far! About 400 NEW Games!
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From -1005364406179529129
X-Google-Thread: f8760,59d564b64d4d6bc6,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news3.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Thu, 02 Feb 2006 09:38:10 -0600
Newsgroups: comp.sys.atari.8bit
Subject: Must be a good day for video problems...
From: Slor <semaj@rols.ten>
Organization: SlorNet
Message-ID: <Xns975E6C3329559emuslor@216.196.97.136>
User-Agent: Xnews/2005.10.18
X-Face: %XserOfRX`r-LZ\90<=vI7k<`QMH-(LjNZH``KUi:!h#87]<"qLW9._L==*cB*vFNz{?
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Date: Thu, 02 Feb 2006 09:38:10 -0600
Lines: 47
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8VigEkXB+A==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2115

Ok, so I decided to do the 1200XL CLRPIC "sequel" video upgrade found here:

http://www.atarimuseum.com/computers/8BITS/1200xl/1200clrpic.html

About halfway through the work, I found a couple discrepancies, namely R188 was at least 900 ohms (I forget exactly, but it was over 900), and C62 actually had no component installed. Unsure why these differed yet still hoping the upgrade process was valid, I finished the work. My

only deviation from expected is that I used a 1/2 watt resistor at R188 because I didn't have a 1/4 watt in the right resistance. I completed the changes and checked more than once for any soldering errors.

So, I hook the machine back up and turn it on with a BASIC cart in the slot. The characters in text mode are indeed very sharp (and quite bright as well), but the left side of the blue background is completely grey for a few columns. Also, I stuck my Galaxian cartridge in and found that ALL colors there are basically grey tones (it's possible there is SOME color, but it's very subtle if there is). At least one other game that I put in DID show color, so I'm not exactly yet how to characterize the modes that will show the issue. I might have more to go on if the BASIC mode wasn't only partially corrupt.

Can anyone help me characterize what might be going on here? Anyone seen a similar issue and/or know what would cause this? I can take a photo of the screen results as well as each side of the PCB if that will help. A couple notes:

- I have a second 1200xl that I opened up, and it had the same discrepancies in existing components as the first one. I had hoped it might have matched the list in the instructions so I could see what else was different if the 1200xl shipped with 2 different video setups.

- While looking for more info, I stubled across the ClearPic 2002 mod at http://retrobits.net/atari/clearpic.shtml. I might have done this one instead if I had found it first. I might still do it, but I'm hesitant to think that it's going to fix my issues because I'm sure the mod I did was a solid performer already. Seems to me I must have some underlying issue that should be determined before making another attempt that requires more components. Then again, if anyone has had this same experience, perhaps you can give another view.

Thanks!

--
James
http://www.slornet.com

From -8636865161723693674
X-Google-Thread: f8760,59d564b64d4d6bc6
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g14g2000cwa.googlegroups.com!not-for-mail
From: stephensheppard@hotmail.com
Newsgroups: comp.sys.atari.8bit
Subject: Re: Must be a good day for video problems...
Date: 2 Feb 2006 08:06:46 -0800
Organization: http://groups.google.com
Lines: 58
Message-ID: <1138896405.959594.202200@g14g2000cwa.googlegroups.com>

References: <Xns975E6C3329559emuslor@216.196.97.136>
NNTP-Posting-Host: 64.48.73.106
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1138896411 25590 127.0.0.1 (2 Feb 2006 16:06:51 GMT)
X-Complaints-To: groups-abuse@google.com
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In-Reply-To: <Xns975E6C3329559emuslor@216.196.97.136>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Win98; en-US; rv:1.7.12) Gecko/20050915
Firefox/1.0.7,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g14g2000cwa.googlegroups.com; posting-host=64.48.73.106;
   posting-account=4ilZLQsAAADHKJufwAjm_Pl2CA076mZi
Xref: g2news1.google.com comp.sys.atari.8bit:2116

Slor wrote:
> Ok, so I decided to do the 1200XL CLRPIC "sequel" video upgrade found
> here:
>
> http://www.atarimuseum.com/computers/8BITS/1200xl/1200clrpic.html
>
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> R188 was at least 900 ohms (I forget exactly, but it was over 900), and
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>
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> to think that it's going to fix my issues because I'm sure the mod I did
> was a solid performer already. Seems to me I must have some underlying
> issue that should be determined before making another attempt that
> requires more components. Then again, if anyone has had this same
> experience, perhaps you can give another view.
>
> Thanks!
>
> --
> James
> http://www.slornet.com

Don't have an answer for you but here is another link for the orginal
ClearPic 1200XL article. This copy has the schematic for the completed
video. Perhaps it will help.

http://www.geocities.com/atarimods/1200xl-vm.html.

- Steve Sheppard

From -7481302663684488418
X-Google-Thread: f8760,59d564b64d4d6bc6
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Thu, 02 Feb 2006 12:49:01 -0600
Newsgroups: comp.sys.atari.8bit
Subject: Re: Must be a good day for video problems...
From: Slor <semaj@rols.ten>
References: <Xns975E6C3329559emuslor@216.196.97.136>
<1138896405.959594.202200@g14g2000cwa.googlegroups.com>
Organization: SlorNet
Message-ID: <Xns975E8C8E7434Femuslor@216.196.97.136>
User-Agent: Xnews/2005.10.18
X-Face: %XserOfRX`r-LZ\90<=vI7k<`QMH-(LjNZH``KUi:!h#87]<"qLW9._L==*cB*vFNz{?
Y.Vz>XH|C~h:N9n;4e2v2#laq4Ulh=}mld:QfCBGs+FjBzrqw"21t|9{10.Or*=/*r`>g%Vt:BSjgX?
u"@UIELF4GNA7xalm$S8f7NNF2Mp-\+zP#nku/;1U}b.C)>L7y$c+$Ux<]#j^$#/
9Vf'OY:5c6UitDqvbuwo]_:Z$P[pFeMk8Y;k;)s6L_=d'?B<O+S&^Km"uNO3S{(0<4kpzn-jgG9H|
q&O,w":}0mL5f92-{_O
Date: Thu, 02 Feb 2006 12:49:01 -0600
Lines: 25
NNTP-Posting-Host: 68.57.222.49
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vsBelxPwdjRc93317DFgETJx58q8xcXZbu0Adaf9e!fJirTDirOP1v3AH9ieQ8JSqGzz2/
bIbQRWS6556ayyI7vn4fZZA07yBadt0zjfJPCLhbK2C3svfz!MzdtkyYNkA==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers

X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2117

Despite all prevention efforts, stephensheppard@hotmail.com wrote in
news:1138896405.959594.202200@g14g2000cwa.googlegroups.com:

> Don't have an answer for you but here is another link for the orginal
> ClearPic 1200XL article. This copy has the schematic for the completed
> video. Perhaps it will help.
>
> http://www.geocities.com/atarimods/1200xl-vm.html.
>

Thanks for the link. It's interesting that there are 2 more components to
remove and that the replacement for C62 is different in this particular
listing. The text of the mod, though, is pretty much the same with the
exception of noting that it's 16 rather than 10 components to remove if you
won't be using the RF modulator. I see no further reference to the RF
modulator, and this parts list is now 12 components to remove. I do see
the note that this is not the same circuit that appears in AC (presumably
Atari Classics - the link I used).

You think things will improve if I change C62 and remove the other 2
components?

--
James
http://www.slornet.com

From -4046355553504867574
X-Google-Thread: f8760,59d564b64d4d6bc6
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g43g2000cwa.googlegroups.com!not-for-
mail
From: stephensheppard@hotmail.com
Newsgroups: comp.sys.atari.8bit
Subject: Re: Must be a good day for video problems...
Date: 2 Feb 2006 11:42:31 -0800
Organization: http://groups.google.com
Lines: 45
Message-ID: <1138909351.053975.98380@g43g2000cwa.googlegroups.com>
References: <Xns975E6C3329559emuslor@216.196.97.136>
   <1138896405.959594.202200@g14g2000cwa.googlegroups.com>
   <Xns975E8C8E7434Femuslor@216.196.97.136>
NNTP-Posting-Host: 64.48.73.106
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1138909356 24903 127.0.0.1 (2 Feb 2006 19:42:36 GMT)
X-Complaints-To: groups-abuse@google.com

NNTP-Posting-Date: Thu, 2 Feb 2006 19:42:36 +0000 (UTC)
In-Reply-To: <Xns975E8C8E7434Femuslor@216.196.97.136>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Win98; en-US; rv:1.7.12) Gecko/20050915
Firefox/1.0.7,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g43g2000cwa.googlegroups.com; posting-host=64.48.73.106;
   posting-account=4ilZLQsAAADHKJufwAjm_Pl2CA076mZi
Xref: g2news1.google.com comp.sys.atari.8bit:2118

Slor wrote:
> Despite all prevention efforts, stephensheppard@hotmail.com wrote in
> news:1138896405.959594.202200@g14g2000cwa.googlegroups.com:
>
> > Don't have an answer for you but here is another link for the orginal
> > ClearPic 1200XL article. This copy has the schematic for the completed
> > video. Perhaps it will help.
> >
> > http://www.geocities.com/atarimods/1200xl-vm.html.
> >
>
> Thanks for the link. It's interesting that there are 2 more components to
> remove and that the replacement for C62 is different in this particular
> listing. The text of the mod, though, is pretty much the same with the
> exception of noting that it's 16 rather than 10 components to remove if you
> won't be using the RF modulator. I see no further reference to the RF
> modulator, and this parts list is now 12 components to remove. I do see
> the note that this is not the same circuit that appears in AC (presumably
> Atari Classics - the link I used).
>
> You think things will improve if I change C62 and remove the other 2
> components?
>
> --
> James
> http://www.slornet.com

Beats me.

Seems to me in the article to which I linked, Bob calls for a variable
capacitor 1uF to 10uF for C62. I'm not sure I'm reading that right
though.

As for the difference in the schematics, I don't have access to a copy
of the complete original Atari Classics article. (I never had the
privilege to read Atari Classics until some re-posts became available).
 I am wondering if the original had the completed circuit or just the
1200XL original schematic.

I wish reprints/re-posts would include the date of posting and the date
of the original. Just a pet peeve.

- Steve Sheppard

From -2334083377325213226
X-Google-Thread: f8760,cc301e417b785f4b
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news4.google.com!news.glorb.com!
router2.astraweb.com!news.astraweb.com!router1.astraweb.com!news-
xfer.nntp.sonic.net!posts.news.sonic.net!nnrp0.nntp.sonic.net!not-for-mail
Message-ID: <43e26461$0$58124$742ec2ed@news.sonic.net>
From: bill@newbreedsoftware.com (William Kendrick)
Subject: Re: Atari Chat
Newsgroups: comp.sys.atari.8bit
References: <00313d2a@familynet-international.org>
<43e1400d$0$58123$742ec2ed@news.sonic.net> <C006D777.24245%GfA@MiNT.Net>
<xLKdnaaZAfCQXnzeRVn-ow@comcast.com> <C0078828.24280%GfA@MiNT.Net>
User-Agent: tin/1.7.10-20050929 ("Tahay") (UNIX) (Linux/2.4.31-B-STAND (i686))
Date: 02 Feb 2006 19:58:25 GMT
Lines: 15
Organization: Sonic.Net
NNTP-Posting-Date: 02 Feb 2006 19:58:25 GMT
NNTP-Posting-Host: 9bf29bcf.news.sonic.net
X-Trace:
DXC=b_=TGKPjhNHInRl13N1QiOm4K\QM1CV^@1OYf0H`?;XAKFn_^f8N1oA:oF=1i9HD6D9\@2gbI0njA<
c6[EAJYOkE
X-Complaints-To: abuse@sonic.net
Xref: g2news1.google.com comp.sys.atari.8bit:2119

lp <GfA@mint.net> wrote:
> There is one mentioned on the Contiki site. Not sure if it was ported to
> the Atari 8-bit not. I could probably code one given a proper setup, but I
> don't have one. Plus it requires a tcp/ip stack. Maybe be that Contiki is
> the only full featured/working stack? I am not sure.

Hadn't heard of it, but not surprised.

Of course, aside from that, simply logging into a bigger system (one with
a text-console-based IRC client) via IceT or some other terminal program...

--
-bill!   Tux Paint 2006 wall calendar,
bill@newbreedsoftware.com   CDROM, bumper sticker & apparel
http://www.newbreedsoftware.com/   http://www.cafepress.com/newbreedsw

From 359369967857929114
X-Google-Thread: f8760,cc301e417b785f4b
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news4.google.com!news.glorb.com!sn-xt-
sjc-15!sn-xt-sjc-06!sn-post-01!supernews.com!corp.supernews.com!not-for-mail

From: "Greg Goodwin" <Greg.Goodwinp0.f2.n8.z8@fmlynet.org>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Atari Chat
Date: Wed, 02 Feb 2006 13:19:46
Organization: www.family-bbs.net [FamilyNet International]
Message-ID: <00318c93@familynet-international.org>
References: <43e1400d$0$58123$742ec2ed@news.sonic.net>
X-Gateway: NewsGate v1.0 gamma 2 NNTP <-> FidoNet Gateway
X-FTNADDR: 8:8/2.0
X-Complaints-To: abuse@supernews.com
Lines: 33
Xref: g2news1.google.com comp.sys.atari.8bit:2120

FamilyNet International Newsgate

> From: bill@newbreedsoftware.com (William Kendrick)
> Greg Goodwin <Greg.Goodwinp0.f2.n8.z8@fmlynet.org> wrote:
>> This BBS was setup mainly for its chat feature... to give the guys
>> from the Atar i forum on Delphi a place to chat. We'll see how it
>> goes. A full BBS is obviousl y overkill but after trying a few web
>> based chat systems and the Atari web browser having a problem with
>> frames and refresh headers, this seemed like the next step
> Curious... have you thought about IRC? It can be done from a text terminal
> (e.g., if you have access to a Unix shell), and there are clients for
> most OSes. (I'm be surprised if there were no Atari ST IRC clients.)
> Of course, it doesn't have the nostalgic charm that a BBS has, but... :)
> --
> -bill!   Tux Paint 2006 wall calendar,
> bill@newbreedsoftware.com   CDROM, bumper sticker & apparel
> http://www.newbreedsoftware.com/   http://www.cafepress.com/newbreedsw

    You know of any good servers I can telnet into that has IRC? (I don't think there is a IRC program for the Atari 8-bits yet).

    Other than that, you can also hit the java Ataritimes.com chat on Monday nights too, but the Atarinews chat is for the most part, there already, and run by an Atarian who is happy to run it. So why not?

    Naturally I liked the other chat room I was with around July of last year... fun place, but last I heard went down. :(

    Doc Clu

FamilyNet <> Internet Gated Mail
http://www.familynet-international.org

From -307323244216323186
X-Google-Thread: f8760,55cd9027a8ac84ac,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news4.google.com!news.glorb.com!

hwmnpeer01.lga!hwmedia!news.highwinds-media.com!peer01.cox.net!cox.net!p01!
dukeread06.POSTED!53ab2750!not-for-mail
Reply-To: "Docrotcod" <rahbart@cox.net>
From: "Docrotcod" <rahbart@cox.net>
Newsgroups: comp.sys.atari.8bit
Subject: MyIDE 4.2I
Lines: 6
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <vduEf.338530$0l5.13061@dukeread06>
Date: Thu, 2 Feb 2006 14:47:15 -0600
NNTP-Posting-Host: 70.185.224.53
X-Complaints-To: abuse@cox.net
X-Trace: dukeread06 1138913243 70.185.224.53 (Thu, 02 Feb 2006 15:47:23 EST)
NNTP-Posting-Date: Thu, 02 Feb 2006 15:47:23 EST
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:2121

Well I verified that by swapping my 4.2 EPROM with 3.1 my programs begin to
work again. So there must be something going in there.

Thomas

From 9093265259863960625
X-Google-Thread: f8760,5d70efa387388e4d
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news4.google.com!news.glorb.com!news-
feed01.roc.ny.frontiernet.net!nntp.frontiernet.net!cox.net!news-xfer.cox.net!p01!
dukeread06.POSTED!53ab2750!not-for-mail
Reply-To: "Docrotcod" <rahbart@cox.net>
From: "Docrotcod" <rahbart@cox.net>
Newsgroups: comp.sys.atari.8bit
References: <dGbEf.336804$0l5.200031@dukeread06>
<QmcEf.336808$0l5.35547@dukeread06>
Subject: Re: Atari 130XE and Chroma
Lines: 30
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Response
Message-ID: <feuEf.338531$0l5.13209@dukeread06>
Date: Thu, 2 Feb 2006 14:48:03 -0600
NNTP-Posting-Host: 70.185.224.53
X-Complaints-To: abuse@cox.net
X-Trace: dukeread06 1138913291 70.185.224.53 (Thu, 02 Feb 2006 15:48:11 EST)

NNTP-Posting-Date: Thu, 02 Feb 2006 15:48:11 EST
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:2122

Well after getting a proper cable I have determined I am not getting either Chroma or Luma on the 130xe. I have verified the transistors related to the video circuit are functioning properly. Anyone have any ideas?

Thomas

"Docrotcod" <rahbart@cox.net> wrote in message
news:QmcEf.336808$0l5.35547@dukeread06...
> I'm beginning to think Q2 is burned out as it is responsible for Chroma
> output. Will let everyone know.
>
> BTW anyone work with MyIDE 4.2 yet? I have some programs that SEEM to not
> run now. Could be something else.
>
> Thomas
>
> "Docrotcod" <rahbart@cox.net> wrote in message
> news:dGbEf.336804$0l5.200031@dukeread06...
>> Well i've searched high and low, and I have done the SuperVideo upgrade,
>> but for the life of me I can't find any documentation on adding the
>> Chroma line. I hooked this thing up to a proper cable only to find this
>> particular 130XE doesn't appear to have Chroma. Any help is appreciated!
>>
>> Thomas
>>
>>
>
>

From -7752857889529109468
X-Google-Thread: f8760,59d564b64d4d6bc6
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Thu, 02 Feb 2006 17:07:16 -0600
Newsgroups: comp.sys.atari.8bit
Subject: Re: Must be a good day for video problems...
From: Slor <semaj@rols.ten>
References: <Xns975E6C3329559emuslor@216.196.97.136>
<1138896405.959594.202200@g14g2000cwa.googlegroups.com>
<Xns975E8C8E7434Femuslor@216.196.97.136>
<1138909351.053975.98380@g43g2000cwa.googlegroups.com>
Organization: SlorNet
Message-ID: <Xns975EB857C50A6emuslor@216.196.97.136>

User-Agent: Xnews/2005.10.18
X-Face: %XserOfRX`r-LZ\90<=vI7k<`QMH-(LjNZH``KUi:!h#87]<"qLW9._L==*cB*vFNz{?
Y.Vz>XH|C~h:N9n;4e2v2#laq4Ulh=}mld:QfCBGs+FjBzrqw"21t|9{10.Or*=/*r`>g%Vt:BSjgX?
u"@UIELF4GNA7xalm$S8f7NNF2Mp-\+zP#nku/;1U}b.C)>L7y$c+$Ux<]#j^$#/
9Vf'OY:5c6UitDqvbuwo]_:Z$P[pFeMk8Y;k;)s6L_=d'?B<O+S&^Km"uNO3S{(0<4kpzn-jgG9H|
q&O,w":}0mL5f92-{_O
Date: Thu, 02 Feb 2006 17:07:16 -0600
Lines: 13
NNTP-Posting-Host: 68.57.222.49
X-Trace: sv3-NpIt5jlqPgeZT3riqxri7rQGhVjefosRw+WiV8NTR/bgktvGPRoluiUQnQYARw3Cxg/
kJfjz5OSgHDc!eYRYi+2vyoZX9nrxTdlNfQFbBi960AAvj8beN/
NnXA77fSg9Lcfa6ed4Vo+jKCOwWaQFMVTxVH7N!4SEC9xFcpQ==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2123

Despite all prevention efforts, stephensheppard@hotmail.com wrote in
news:1138909351.053975.98380@g43g2000cwa.googlegroups.com:

> As for the difference in the schematics, I don't have access to a copy
> of the complete original Atari Classics article. (I never had the
> privilege to read Atari Classics until some re-posts became
> available).

Anyone know if there were multiple revisions of the 1200XL system board?

--
James
http://www.slornet.com

From 1204316120343688478
X-Google-Thread: f8760,59d564b64d4d6bc6
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g44g2000cwa.googlegroups.com!not-for-
mail
From: stephensheppard@hotmail.com
Newsgroups: comp.sys.atari.8bit
Subject: Re: Must be a good day for video problems...
Date: 2 Feb 2006 16:25:06 -0800
Organization: http://groups.google.com
Lines: 22
Message-ID: <1138926306.253114.265660@g44g2000cwa.googlegroups.com>
References: <Xns975E6C3329559emuslor@216.196.97.136>
   <1138896405.959594.202200@g14g2000cwa.googlegroups.com>
   <Xns975E8C8E7434Femuslor@216.196.97.136>
   <1138909351.053975.98380@g43g2000cwa.googlegroups.com>
   <Xns975EB857C50A6emuslor@216.196.97.136>

NNTP-Posting-Host: 64.48.73.152
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1138926311 3338 127.0.0.1 (3 Feb 2006 00:25:11 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Fri, 3 Feb 2006 00:25:11 +0000 (UTC)
In-Reply-To: <Xns975EB857C50A6emuslor@216.196.97.136>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Win98; en-US; rv:1.7.12) Gecko/20050915
Firefox/1.0.7,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g44g2000cwa.googlegroups.com; posting-host=64.48.73.152;
   posting-account=4ilZLQsAAADHKJufwAjm_Pl2CA076mZi
Xref: g2news1.google.com comp.sys.atari.8bit:2124

Slor wrote:
> Despite all prevention efforts, stephensheppard@hotmail.com wrote in
> news:1138909351.053975.98380@g43g2000cwa.googlegroups.com:
>
> > As for the difference in the schematics, I don't have access to a copy
> > of the complete original Atari Classics article. (I never had the
> > privilege to read Atari Classics until some re-posts became
> > available).
>
> Anyone know if there were multiple revisions of the 1200XL system board?
>
> --
> James
> http://www.slornet.com

Hey James, double check R188's location. I'm looking at the 1200XL
schematic. R188 is 750 ohms but R138 is 910. Did you get them mixed
up?

- Steve Sheppard

From 1407436771715150615
X-Google-Thread: f8760,59d564b64d4d6bc6
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news3.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Thu, 02 Feb 2006 18:51:39 -0600
Newsgroups: comp.sys.atari.8bit
Subject: Re: Must be a good day for video problems...
From: Slor <semaj@rols.ten>
References: <Xns975E6C3329559emuslor@216.196.97.136>
<1138896405.959594.202200@g14g2000cwa.googlegroups.com>
<Xns975E8C8E7434Femuslor@216.196.97.136>

<1138909351.053975.98380@g43g2000cwa.googlegroups.com>
<Xns975EB857C50A6emuslor@216.196.97.136>
<1138926306.253114.265660@g44g2000cwa.googlegroups.com>
Organization: SlorNet
Message-ID: <Xns975ECA0A09264emuslor@216.196.97.136>
User-Agent: Xnews/2005.10.18
X-Face: %XserOfRX`r-LZ\90<=vI7k<`QMH-(LjNZH``KUi:!h#87]<"qLW9._L==*cB*vFNz{?
Y.Vz>XH|C~h:N9n;4e2v2#laq4Ulh=}mld:QfCBGs+FjBzrqw"21t|9{10.Or*=/*r`>g%Vt:BSjgX?
u"@UIELF4GNA7xalm$S8f7NNF2Mp-\+zP#nku/;1U}b.C)>L7y$c+$Ux<]#j^$#/
9Vf'OY:5c6UitDqvbuwo]_:Z$P[pFeMk8Y;k;)s6L_=d'?B<O+S&^Km"uNO3S{(0<4kpzn-jgG9H|
q&O,w":}0mL5f92-{_O
Date: Thu, 02 Feb 2006 18:51:39 -0600
Lines: 13
NNTP-Posting-Host: 68.57.222.49
X-Trace: sv3-YpouU/ThoaBr/jtHy5XTqIAO/XCGmnlguQFnldoK+m+zNkT9e/
nFQLAy3q1ODH188rQ2O5tGs4/Grrk!
8DsLyLTqeUuwIYIDtfUuKfIUfbIqIfOaZXwRE+Z2IHMg1LwHrWm5OViUDkaLQGL0BgHJ8R4AZEjR!
blWyZLSXOQ==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2125

Despite all prevention efforts, stephensheppard@hotmail.com wrote in
news:1138926306.253114.265660@g44g2000cwa.googlegroups.com:

> Hey James, double check R188's location. I'm looking at the 1200XL
> schematic. R188 is 750 ohms but R138 is 910. Did you get them mixed
> up?
>

Nope - I changed R188. In my machines, both of them are 910.

--
James
http://www.slornet.com

From -4337775019919028052
X-Google-Thread: f8760,59d564b64d4d6bc6
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news4.google.com!news.glorb.com!news-
out.readnews.com!news-pusher.readnews.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Thu, 02 Feb 2006 21:51:05 -0600
Newsgroups: comp.sys.atari.8bit
Subject: Re: Must be a good day for video problems...
From: Slor <semaj@rols.ten>

References: <Xns975E6C3329559emuslor@216.196.97.136>
<1138896405.959594.202200@g14g2000cwa.googlegroups.com>
<Xns975E8C8E7434Femuslor@216.196.97.136>
<1138909351.053975.98380@g43g2000cwa.googlegroups.com>
<Xns975EB857C50A6emuslor@216.196.97.136>
<1138926306.253114.265660@g44g2000cwa.googlegroups.com>
<Xns975ECA0A09264emuslor@216.196.97.136>
Organization: SlorNet
Message-ID: <Xns975EE8764B4E1emuslor@216.196.97.136>
User-Agent: Xnews/2005.10.18
X-Face: %XserOfRX`r-LZ\90<=vI7k<`QMH-(LjNZH``KUi:!h#87]<"qLW9._L==*cB*vFNz{?
Y.Vz>XH|C~h:N9n;4e2v2#laq4Ulh=}mld:QfCBGs+FjBzrqw"21t|9{10.Or*=/*r`>g%Vt:BSjgX?
u"@UIELF4GNA7xalm$S8f7NNF2Mp-\+zP#nku/;1U}b.C)>L7y$c+$Ux<]#j^$#/
9Vf'OY:5c6UitDqvbuwo]_:Z$P[pFeMk8Y;k;)s6L_=d'?B<O+S&^Km"uNO3S{(0<4kpzn-jgG9H|
q&O,w":}0mL5f92-{_O
Date: Thu, 02 Feb 2006 21:51:05 -0600
Lines: 25
NNTP-Posting-Host: 68.57.222.49
X-Trace: sv3-JMVdkegGmTPO5JrfEnHUQml/
YApcPbFif3H8ilCKr3k7eSu5lVE8Ynn9948izR6v4LzEc0XkQpI6LRM!+DsVl0X0ZL5cJmUZlHvXWRUMe/
yHNYP7Qv5P7vx+jWDQrjiW9KzQnhKkq0F0fEaOrBc5OSeBjRYo!e99ZLq30xA==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2126

Despite all prevention efforts, Slor <semaj@rols.ten> wrote in
news:Xns975ECA0A09264emuslor@216.196.97.136:

> Despite all prevention efforts, stephensheppard@hotmail.com wrote in
> news:1138926306.253114.265660@g44g2000cwa.googlegroups.com:
>
>> Hey James, double check R188's location. I'm looking at the 1200XL
>> schematic. R188 is 750 ohms but R138 is 910. Did you get them mixed
>> up?
>>
>
> Nope - I changed R188. In my machines, both of them are 910.
>

FYI - I got the problems cleared up by completing the enhanced enhanced
mod. The author made one more update after I asked him some questions:

http://sog.com/atari/1200xl-vm.html

I think the video can still improve, but it's better than it was - and no
grey issues.

--
James

http://www.slornet.com

From -9134758916057596701
X-Google-Thread: f8760,59d564b64d4d6bc6
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g14g2000cwa.googlegroups.com!not-for-mail
From: stephensheppard@hotmail.com
Newsgroups: comp.sys.atari.8bit
Subject: Re: Must be a good day for video problems...
Date: 2 Feb 2006 21:30:21 -0800
Organization: http://groups.google.com
Lines: 30
Message-ID: <1138944621.673675.312850@g14g2000cwa.googlegroups.com>
References: <Xns975E6C3329559emuslor@216.196.97.136>
   <1138896405.959594.202200@g14g2000cwa.googlegroups.com>
   <Xns975E8C8E7434Femuslor@216.196.97.136>
   <1138909351.053975.98380@g43g2000cwa.googlegroups.com>
   <Xns975EB857C50A6emuslor@216.196.97.136>
   <1138926306.253114.265660@g44g2000cwa.googlegroups.com>
   <Xns975ECA0A09264emuslor@216.196.97.136>
   <Xns975EE8764B4E1emuslor@216.196.97.136>
NNTP-Posting-Host: 64.48.73.152
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1138944626 12046 127.0.0.1 (3 Feb 2006 05:30:26 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Fri, 3 Feb 2006 05:30:26 +0000 (UTC)
In-Reply-To: <Xns975EE8764B4E1emuslor@216.196.97.136>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Win98; en-US; rv:1.7.12) Gecko/20050915 Firefox/1.0.7,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g14g2000cwa.googlegroups.com; posting-host=64.48.73.152;
   posting-account=4ilZLQsAAADHKJufwAjm_Pl2CA076mZi
Xref: g2news1.google.com comp.sys.atari.8bit:2127

Slor wrote:
> Despite all prevention efforts, Slor <semaj@rols.ten> wrote in
> news:Xns975ECA0A09264emuslor@216.196.97.136:
>
> > Despite all prevention efforts, stephensheppard@hotmail.com wrote in
> > news:1138926306.253114.265660@g44g2000cwa.googlegroups.com:
> >
> >> Hey James, double check R188's location. I'm looking at the 1200XL
> >> schematic. R188 is 750 ohms but R138 is 910. Did you get them mixed
> >> up?
> >>
> >
> > Nope - I changed R188. In my machines, both of them are 910.

> >
>
> FYI - I got the problems cleared up by completing the enhanced enhanced
> mod. The author made one more update after I asked him some questions:
>
> http://sog.com/atari/1200xl-vm.html
>
> I think the video can still improve, but it's better than it was - and no
> grey issues.
>
> --
> James
> http://www.slornet.com

Well, I'm glad you figured it out.

From -5299313602862381868
X-Google-Thread: f8760,2740ee7d4a83250,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!z14g2000cwz.googlegroups.com!not-for-mail
From: silenteagle8@hotmail.com
Newsgroups: comp.sys.atari.8bit
Subject: Vandalism in Sooke
Date: 3 Feb 2006 14:00:03 -0800
Organization: http://groups.google.com
Lines: 5
Message-ID: <1139004003.485551.57870@z14g2000cwz.googlegroups.com>
NNTP-Posting-Host: 207.6.181.152
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1139004008 23445 127.0.0.1 (3 Feb 2006 22:00:08 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Fri, 3 Feb 2006 22:00:08 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.1; SV1; .NET CLR 1.0.3705; .NET CLR 1.1.4322; Media Center PC 3.1),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: z14g2000cwz.googlegroups.com; posting-host=207.6.181.152;
   posting-account=AluMVg0AAAD9i_Iwy7DdKllr1rRoljbn
Xref: g2news1.google.com comp.sys.atari.8bit:2128

people dont think that vandalism is a great thing but do they know why
people do it i think that they do it because they have nothing better
to do and they want more attention. there is so much vandalism in
sooke that we are starting to have problems any ideas how to fix it...

From -6901728782402496094

X-Google-Thread: f8760,2740ee7d4a83250
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!proxad.net!proxad.net!
62.253.162.218.MISMATCH!news-in.ntli.net!newsrout1-win.ntli.net!ntli.net!
news.highwinds-media.com!newspeer1-win.ntli.net!newsfe4-gui.ntli.net.POSTED!
53ab2750!not-for-mail
From: "Kryten" <kryten_droid_obfusticator@ntlworld.com>
Newsgroups: comp.sys.atari.8bit
References: <1139004003.485551.57870@z14g2000cwz.googlegroups.com>
Subject: Re: Vandalism in Sooke
Lines: 11
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2670
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2670
X-RFC2646: Format=Flowed; Original
Message-ID: <HGQEf.78165$W4.41055@newsfe4-gui.ntli.net>
Date: Fri, 03 Feb 2006 22:20:23 GMT
NNTP-Posting-Host: 81.100.93.111
X-Complaints-To: http://www.ntlworld.com/netreport
X-Trace: newsfe4-gui.ntli.net 1139005223 81.100.93.111 (Fri, 03 Feb 2006 22:20:23
GMT)
NNTP-Posting-Date: Fri, 03 Feb 2006 22:20:23 GMT
Organization: ntl Cablemodem News Service
Xref: g2news1.google.com comp.sys.atari.8bit:2129

<silenteagle8@hotmail.com> wrote in message
news:1139004003.485551.57870@z14g2000cwz.googlegroups.com...
> people don't think that vandalism is a great thing but do they know why
> people do it I think that they do it because they have nothing better
> to do and they want more attention. there is so much vandalism in
> sooke that we are starting to have problems any ideas how to fix it...

Off with their goolies.

From -8062926868214505968
X-Google-Thread: f8760,5b544de84b29f9c0,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news3.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Fri, 03 Feb 2006 21:04:18 -0600
Newsgroups: comp.sys.atari.8bit
Subject: Which revision of SpartaDOS X?
From: Slor <semaj@rols.ten>
Organization: SlorNet
Message-ID: <Xns975FE08813BCemuslor@216.196.97.136>

User-Agent: Xnews/2005.10.18
X-Face: %XserOfRX`r-LZ\90<=vI7k<`QMH-(LjNZH``KUi:!h#87]<"qLW9._L==*cB*vFNz{?
Y.Vz>XH|C~h:N9n;4e2v2#laq4Ulh=}mld:QfCBGs+FjBzrqw"21t|9{10.Or*=/*r`>g%Vt:BSjgX?
u"@UIELF4GNA7xalm$S8f7NNF2Mp-\+zP#nku/;1U}b.C)>L7y$c+$Ux<]#j^$#/
9Vf'OY:5c6UitDqvbuwo]_:Z$P[pFeMk8Y;k;)s6L_=d'?B<O+S&^Km"uNO3S{(0<4kpzn-jgG9H|
q&O,w":}0mL5f92-{_O
Date: Fri, 03 Feb 2006 21:04:18 -0600
Lines: 10
NNTP-Posting-Host: 68.57.222.49
X-Trace: sv3-KdKvuFc78LIsHxRu79Z0J1K4HhhRFT2Pn90ZUoZgE/
9vUxqa5x3knzzNyvEfeKSMVt+J0xYYGWGcBCN!iFpU0d2nrIIVGQvJfqM/
2ZENtgzAiKV7Y5rExW3E6MB2Sa2tFpO6iBpK6+b4kKs5KMhET8y5GqN8!yfcleXj5
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2130

Is there a particular revision of SDX that was considered "the one to use"?
I see there are at least 5 revisions, and I'm wondering which one I should
run with. Also, I'm assuming that cart uses a 27512 EPROM? I'd hate to
ruin the label by pulling it up from the markings on the chip. :)

thanks

--
James
http://www.slornet.com

From -6719848092217222684
X-Google-Thread: f8760,2740ee7d4a83250
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!proxad.net!news.tele.dk!news.tele.dk!
small.news.tele.dk!newspeer1.se.telia.net!se.telia.net!masternews.telia.net.!
newsb.telia.net.POSTED!not-for-mail
From: "Anders Skelander" <ansk@hotmail.com>
Newsgroups: comp.sys.atari.8bit
References: <1139004003.485551.57870@z14g2000cwz.googlegroups.com>
Subject: Re: Vandalism in Sooke
Lines: 16
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <la%Ef.43828$d5.199872@newsb.telia.net>
Date: Sat, 04 Feb 2006 10:16:49 GMT
NNTP-Posting-Host: 217.211.188.103
X-Complaints-To: abuse@telia.com

X-Trace: newsb.telia.net 1139048209 217.211.188.103 (Sat, 04 Feb 2006 11:16:49 CET)
NNTP-Posting-Date: Sat, 04 Feb 2006 11:16:49 CET
Organization: Telia Internet
Xref: g2news1.google.com comp.sys.atari.8bit:2131

<silenteagle8@hotmail.com> skrev i meddelandet
news:1139004003.485551.57870@z14g2000cwz.googlegroups.com...
> people dont think that vandalism is a great thing but do they know why
> people do it i think that they do it because they have nothing better
> to do and they want more attention. there is so much vandalism in
> sooke that we are starting to have problems any ideas how to fix it...

It is because computer games these days aren't as fun as they used
to be. Why don't you open a classic Atari gaming cafe in your area
and let the vandals enter. When they leave, and that'll be late, they
will be happy and peaceful citizens.

Anders

From -755120426042890595
X-Google-Thread: f8760,5774afc894793fdf,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g43g2000cwa.googlegroups.com!not-for-mail
From: "Larry" <LLppwhite@aol.com>
Newsgroups: comp.sys.atari.8bit
Subject: Piggybacking OS Rom/Eprom?
Date: 4 Feb 2006 06:24:09 -0800
Organization: http://groups.google.com
Lines: 12
Message-ID: <1139063049.073975.120080@g43g2000cwa.googlegroups.com>
NNTP-Posting-Host: 152.163.101.9
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1139063054 30315 127.0.0.1 (4 Feb 2006 14:24:14 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Sat, 4 Feb 2006 14:24:14 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; AOL 9.0; Windows NT 5.1; SV1; .NET CLR 1.0.3705; .NET CLR 1.1.4322),gzip(gfe),gzip(gfe)
X-HTTP-Via: HTTP/1.1 (Velocity/1.0.6 [uScMs f p eN:t cCMp s]), HTTP/1.1 Turboweb [rtc-tf104 8.3.5], HTTP/1.0 cache-rtc-ae05.proxy.aol.com[98A36509] (Traffic-Server/5.4.2 [uScM])
Complaints-To: groups-abuse@google.com
Injection-Info: g43g2000cwa.googlegroups.com; posting-host=152.163.101.9;
   posting-account=sOuFuA0AAACrWE950AHmKCUDXcFt63PD
Xref: g2news1.google.com comp.sys.atari.8bit:2132

In the January, 1989 issue of Atari Interface Magazine, there was an article "Install an Alternate Operating System in an XE." I'm sure that I've also seen this article on the web. This showed how to "piggyback" a 27128 eprom on top of the OS rom using a switch and pull-up resistor for selection. I tried this at the time, but never got it to work reliably. As I recall, sometimes it would boot, and sometimes it didn't. Has anyone else had success with this approach? It certainly *should* work, but didn't for me. On a similar note, has anyone used a 27256 with a switch to accomplish the same thing? Or has anyone done a "homemade" RamRod--type board with multiple OS? Thanks.
-Larry

From -4521383393667675103
X-Google-Thread: 103c3f,701b2d562783c8e5,start
X-Google-Thread: 105753,701b2d562783c8e5,start
X-Google-Thread: f4600,701b2d562783c8e5,start
X-Google-Thread: f8760,701b2d562783c8e5,start
X-Google-Thread: 10d0b7,701b2d562783c8e5,start
X-Google-Attributes: gid103c3f,gid105753,gidf4600,gidf8760,gid10d0b7,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!o13g2000cwo.googlegroups.com!not-for-mail
From: big_d_316@yahoo.com
Newsgroups: comp.sys.apple2,comp.sys.cbm,comp.sys.sinclair,comp.sys.atari.8bit,comp.os.cpm
Subject: life extension of old computers thanks to opensource Contiki
Date: 4 Feb 2006 08:53:14 -0800
Organization: http://groups.google.com
Lines: 20
Message-ID: <1139071994.414820.219120@o13g2000cwo.googlegroups.com>
NNTP-Posting-Host: 65.61.89.71
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1139071999 18822 127.0.0.1 (4 Feb 2006 16:53:19 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Sat, 4 Feb 2006 16:53:19 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.1; SV1; .NET CLR 1.1.4322; .NET CLR 2.0.50727),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: o13g2000cwo.googlegroups.com; posting-host=65.61.89.71;
   posting-account=_fUO9wwAAADeALA4C_b3ANwSiPi7kMVX
Xref: g2news1.google.com comp.sys.apple2:4148 comp.sys.cbm:10039 comp.sys.sinclair:5899 comp.sys.atari.8bit:2133 comp.os.cpm:1115

How many people out there believe that life of old 8-bit systems and old 16-bit systems life will be spared because of Contiki? I believe this OS is the answer that all 8-bitters have been looking for. I think it offers more than just TCP/IP to old systems. It is a common ground for all 8-bit systems all the way from Z80 to 6502, a place where new

apps can be ported from one system to another with little modification.
I hope in the future we can see it grow. Maybe see the GUI abilities
advance on systems like the Atari, C-128 and Apple. See a version be
ported to run on a 32k TS-1000 with 1541 floppy drive. An apple IIGS
native version. and add in modules and drivers to take advantage of
home brew upgrades on 8-bit systems like CF cards and ram upgrades,
video tweaks, or accelerators. Or maybe versions that would run on old
CP/M computers like Northstar, or even Altair. How about include single
board computers like Apple 1 or Cosmac ELF? The future of 8-bit
computers is still wide open, and it is nice to see an OS like Contiki
to make them sore. So programmers develope for it, and make it grand.
Users, use it, and reap from it's benefits.

http://www.sics.se/~adam/contiki/

From -7819151803288000694
X-Google-Thread: 103c3f,701b2d562783c8e5
X-Google-Thread: 105753,701b2d562783c8e5
X-Google-Thread: f4600,701b2d562783c8e5
X-Google-Thread: f8760,701b2d562783c8e5
X-Google-Thread: 10d0b7,701b2d562783c8e5
X-Google-Attributes: gid103c3f,gid105753,gidf4600,gidf8760,gid10d0b7,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news3.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!nx02.iad01.newshosting.com!
newshosting.com!newsfeed.icl.net!newsfeed.fjserv.net!peer-uk.news.demon.net!
kibo.news.demon.net!news.demon.co.uk!demon!wearmouth.demon.co.uk!geoff
From: Geoff Wearmouth <geoff@wearmouth.demon.co.uk>
Newsgroups:
comp.sys.apple2,comp.sys.cbm,comp.sys.sinclair,comp.sys.atari.8bit,comp.os.cpm
Subject: Re: life extension of old computers thanks to opensource Contiki
Date: Sat, 4 Feb 2006 17:45:56 +0000
Lines: 45
Message-ID: <nLuYQPBUhO5DFw7+@wearmouth.demon.co.uk>
References: <1139071994.414820.219120@o13g2000cwo.googlegroups.com>
NNTP-Posting-Host: wearmouth.demon.co.uk
Mime-Version: 1.0
Content-Type: text/plain;charset=us-ascii;format=flowed
X-Trace: news.demon.co.uk 1139075211 20410 158.152.128.148 (4 Feb 2006 17:46:51
GMT)
X-Complaints-To: abuse@demon.net
NNTP-Posting-Date: Sat, 4 Feb 2006 17:46:51 +0000 (UTC)
User-Agent: Turnpike/6.02-S (<9lwoNkv5vr7v25C9BmNM7Y2Bzd>)
Xref: g2news1.google.com comp.sys.apple2:4151 comp.sys.cbm:10043
comp.sys.sinclair:5901 comp.sys.atari.8bit:2134 comp.os.cpm:1117

big_d_316 writes

[Crossposted]
>How many people out there believe that life of old 8-bit systems and
>old 16-bit systems life will be spared because of Contiki?

Some of the 16 bitters perhaps. Not the 8-bitters. They will survive on
their own merits but it will be fun to try Contiki, if only for the
journey rather that the end result.

>I believe
>this OS is the answer that all 8-bitters have been looking for. I think
>it offers more than just TCP/IP to old systems. It is a common ground
>for all 8-bit systems all the way from Z80 to 6502, a place where new
>apps can be ported from one system to another with little modification.
>I hope in the future we can see it grow.

There is some video of the C64 using Contiki to access Google at the end
of this video.

http://video.google.com/videoplay?docid=-4895240151804208219

>Maybe see the GUI abilities
>advance on systems like the Atari, C-128 and Apple. See a version be
>ported to run on a 32k TS-1000 with 1541 floppy drive.

GUIs first started appearing on the ZX Spectrum twenty years ago

http://video.google.com/videoplay?docid=-5899006623234946073

Since the Timex 1000 can achieve this resolution in software and since
peripherals, like ZX Spectrum mice, will fit the TS-1000 edge connector
then a GUI would be possible on the standard machine with memory
expansion.

It would be a bit Klickibunti though.

http://en.wikipedia.org/wiki/Klickibunti

The journey would be fun and I am sure some are planning it now :-)

--
Geoff Wearmouth
http://wimp.istheshit.net/

From -1474639943877143199
X-Google-Thread: 103c3f,701b2d562783c8e5
X-Google-Thread: 105753,701b2d562783c8e5
X-Google-Thread: f4600,701b2d562783c8e5
X-Google-Thread: f8760,701b2d562783c8e5
X-Google-Attributes: gid103c3f,gid105753,gidf4600,gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g44g2000cwa.googlegroups.com!not-for-
mail
From: "Herb Johnson" <herbrjohnson@gmail.com>
Newsgroups: comp.sys.apple2,comp.sys.cbm,comp.sys.sinclair,comp.sys.atari.8bit

Subject: Re: life extension of old computers thanks to opensource Contiki
Date: 4 Feb 2006 10:53:20 -0800
Organization: http://groups.google.com
Lines: 38
Message-ID: <1139079200.488797.80430@g44g2000cwa.googlegroups.com>
References: <1139071994.414820.219120@o13g2000cwo.googlegroups.com>
NNTP-Posting-Host: 69.141.140.213
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1139079205 20857 127.0.0.1 (4 Feb 2006 18:53:25 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Sat, 4 Feb 2006 18:53:25 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Windows NT 5.0; en-US; rv:1.8) Gecko/
20051111 Firefox/1.5,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g44g2000cwa.googlegroups.com; posting-host=69.141.140.213;
   posting-account=z8KnvA0AAACsg5YQExUaFhiHkcS90BHv
Xref: g2news1.google.com comp.sys.apple2:4153 comp.sys.cbm:10046
comp.sys.sinclair:5902 comp.sys.atari.8bit:2135

big_d_316@yahoo.com wrote:
> How many people out there believe that life of old 8-bit systems and
> old 16-bit systems life will be spared because of Contiki? I believe
> this OS is the answer that all 8-bitters have been looking for....
> The future of 8-bit
> computers is still wide open, and it is nice to see an OS like Contiki
> to make them sore [soar?]. So programmers develope for it, and make it grand.
> Users, use it, and reap from it's benefits.

These comments make a lot of assumptions, so I took time to respond and
comment. But as this message was posted to several Usenet groups, I'll
only respond in depth in comp.os.cpm where I normally hang out - that's
my own policy. Go there if what I say below is of interest.

My short reply is that, based on my experience with people dumping old
S-100 systems (1970's to early 1980's, CP\M, Z80 & 8088), is that not
many of those systems will be saved from the dumpster just because some
kind of new OS is also available for them. The biggest obstacle to
saving old, big systems is the reluctance of owners to pack and ship
'em! There are already other OS's to try on those systems from years
ago, a "new" OS is not revolutionary. I think most of the interest in
the computers I'm speaking about is in their OLD OS's - but more power
to those who want to soup them up, like building a hot rod from a
1930's car.

Contiki looks like fun, nonetheless. So thanks for the post!

Herb Johnson

Herbert R. Johnson, voice 609-771-1503, New Jersey USA
 web site
 domain mirror

** hjohnson@njcc.com and njcc.com/~hjohnson are EXPIRED **
my email address: hjohnson AAT retrotechnology DOTT com
if no reply, wait & try: herbjohnson ATT comcast DOTT net
"Herb's Stuff": old Mac, SGI, 8-inch floppy drives
S-100 IMSAI Altair computers, docs, by "Dr. S-100"

From -7792772039499975380
X-Google-Thread: f8760,f2e8fcd558f2330f,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news3.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.ptd.net!news.ptd.net.POSTED!not-for-mail
NNTP-Posting-Date: Sat, 04 Feb 2006 18:28:41 -0600
From: "Scott S" <scottith@ptd.net>
Newsgroups: comp.sys.atari.8bit
Subject: Astro Chase questions
Date: Sat, 4 Feb 2006 19:28:36 -0500
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <BmKdnWrae5Ik23jeUSdV9g@ptd.net>
Lines: 16
NNTP-Posting-Host: 165.247.174.77
X-Trace: sv3-
nBPSyJe5CEdriMejPTcZhwTUm16fb4kt2WqXF+SWfOQzxQWC2cKGl7qgB7nKd+IKEfYOt7/YHlvZiXl!
3xtg3Lii9FU4uT9C3amnWp7bdJ3HH668qOVQoCDlMQdNZfwX+XncPsTpriFbqcq8gmP2sL0DbQ==
X-Complaints-To: abuse@ptd.net
X-DMCA-Complaints-To: abuse@ptd.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2136

Although First Star's packaging claims the screenshot shown on it (left pic)
is an "actual game screen" from the Atari version, it's not a screenshot
from the actual released version (right).

http://tinyurl.com/bj5pb

Now, the box for the PB version states for 400/800 only -- BUT if you look
on page 2 and/or 3 of the manual, it mentions using it in a 1200XL! Check
out the (awesome) atarimania.com site for pics.

I don't know much about the 1200XL as far as what it was or wasn't
compatible with (it's always been my understanding that it was practically
incompatible with itself...) but is it more compatible with the 400/800s
than with the other XLs?

From -11764133845018368
X-Google-Thread: f8760,5b544de84b29f9c0
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news3.google.com!news.glorb.com!atl-c03.usenetserver.com!news.usenetserver.com!bigfeed3.bellsouth.net!bigfeed.bellsouth.net!bignumber.bellsouth.net!news.bellsouth.net!bignews8.bellsouth.net.POSTED!16d8a3f8!not-for-mail
Reply-To: "Phantom" <phantomm@bellsouth.net>
From: "Phantom" <phantomm@bellsouth.net>
Newsgroups: comp.sys.atari.8bit
References: <Xns975FE08813BCemuslor@216.196.97.136>
Subject: Re: Which revision of SpartaDOS X?
Lines: 29
Organization: Phantoms Hauntings
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-RFC2646: Format=Flowed; Original
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
Message-ID: <vObFf.16346$s9.12026@bignews8.bellsouth.net>
X-Complaints-To: abuse@bellsouth.net
X-Abuse-Info: Please forward a copy of all headers for proper handling
X-Trace:
mabncmnekmdohbabdbdpiflmbcekedmfhojhikkbagflhcbogdfofdaekmkollbihafjejclpbhgfggohh
mebhlafhmblmfaebbdokmcigmdjfonecojabbfckobgkchpllbmlecbgaihpilfecbbbfolimgoilk
NNTP-Posting-Date: Sat, 04 Feb 2006 19:38:51 EST
Date: Sat, 4 Feb 2006 19:42:08 -0500
Xref: g2news1.google.com comp.sys.atari.8bit:2137

I prefer v.4.19 when using a hard drive.

Some useful programs will exit correctly, that will not with version
4.21.

Just my opinion.

Phantomm

"Slor" <semaj@rols.ten> wrote in message
news:Xns975FE08813BCemuslor@216.196.97.136...
> Is there a particular revision of SDX that was considered "the one to
> use"?
> I see there are at least 5 revisions, and I'm wondering which one I
> should
> run with. Also, I'm assuming that cart uses a 27512 EPROM? I'd hate

> to
> ruin the label by pulling it up from the markings on the chip. :)
>
> thanks
>
> --
> James
> http://www.slornet.com

From -4830004037591284118
X-Google-Thread: f8760,f2e8fcd558f2330f
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news3.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!wn13feed!worldnet.att.net!
24.30.200.11!news-east.rr.com!news.rr.com!news-wrt-01.rdc-nyc.rr.com!news-
wrt-01.ohiordc.rr.com!news-server.columbus.rr.com!tornado.ohiordc.rr.com.POSTED!
53ab2750!not-for-mail
From: Charlie <charleycron@woh.rr.com>
Subject: Re: Astro Chase questions
Newsgroups: comp.sys.atari.8bit
Reply-To: charleycron@woh.rr.com
References: <BmKdnWrae5Ik23jeUSdV9g@ptd.net>
Lines: 33
User-Agent: KNode/0.10
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7Bit
Message-ID: <97cFf.79827$Q11.44132@tornado.ohiordc.rr.com>
Date: Sun, 05 Feb 2006 01:00:53 GMT
NNTP-Posting-Host: 65.31.62.76
X-Complaints-To: abuse@rr.com
X-Trace: tornado.ohiordc.rr.com 1139101253 65.31.62.76 (Sat, 04 Feb 2006 20:00:53
EST)
NNTP-Posting-Date: Sat, 04 Feb 2006 20:00:53 EST
Organization: Road Runner High Speed Online http://www.rr.com
Xref: g2news1.google.com comp.sys.atari.8bit:2138

Scott S wrote:

> Although First Star's packaging claims the screenshot shown on it (left
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>
> Now, the box for the PB version states for 400/800 only -- BUT if you look
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800xl anyway.

Actually, on my 1200xl I can run the disk version of Star Raiders with the
Translator. My 800xl will not run it at all! Not the version I have anyway.

Charlie

From 8076332315098537341
X-Google-Thread: f8760,55cd9027a8ac84ac
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news3.google.com!newshub.sdsu.edu!elnk-
nf2-pas!elnk-pas-nf1!newsfeed.earthlink.net!pd7cy1no!shaw.ca!pd7tw1no.POSTED!
53ab2750!not-for-mail
X-Trace-PostClient-IP: 24.68.172.119
From: Shawn Jefferson <sjeffersonTAKETHISOUTTOREPLY@shaw.ca>
Newsgroups: comp.sys.atari.8bit
Subject: Re: MyIDE 4.2I
Reply-To: sjeffersonTAKETHISOUTTOREPLY@shaw.ca
Message-ID: <58rau1907vtl695ckbfujnh9vu7ui5stvh@4ax.com>
References: <vduEf.338530$0l5.13061@dukeread06>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 17
Date: Sun, 05 Feb 2006 03:16:32 GMT
NNTP-Posting-Host: 24.64.223.206
X-Complaints-To: abuse@shaw.ca
X-Trace: pd7tw1no 1139109392 24.64.223.206 (Sat, 04 Feb 2006 20:16:32 MST)
NNTP-Posting-Date: Sat, 04 Feb 2006 20:16:32 MST
Organization: Shaw Residential Internet
Xref: g2news1.google.com comp.sys.atari.8bit:2139

"Docrotcod" <rahbart@cox.net>:
>Well I verified that by swapping my 4.2 EPROM with 3.1 my programs begin to
>work again. So there must be something going in there.

>
>Thomas
>

That's interesting... I have noticed a few problems with 3.5F and 4.2I, but
I haven't been able to pin them down yet, as I've been messing around with
a lot of different setups (2.5" drives, a CF drive I recently bought (this
rocks!) and of course, working on the utilities that I've written for MyIDE
(which often have bugs that I need to track down. ;))

--
Shawn Jefferson
http://www.jeffersonsauctioneering.com/atari/
(fix reply to for email)

From -4627327438763976036
X-Google-Thread: f8760,2740ee7d4a83250
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news3.google.com!news.glorb.com!
meganewsservers.com!feeder2.on.meganewsservers.com!feed.cgocable.net!pd7cy1no!
shaw.ca!pd7tw3no.POSTED!53ab2750!not-for-mail
X-Trace-PostClient-IP: 24.68.172.119
From: Shawn Jefferson <sjeffersonTAKETHISOUTTOREPLY@shaw.ca>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Vandalism in Sooke
Reply-To: sjeffersonTAKETHISOUTTOREPLY@shaw.ca
Message-ID: <shrau194u4mderva2tsq1infj07kgds73g@4ax.com>
References: <1139004003.485551.57870@z14g2000cwz.googlegroups.com>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 14
Date: Sun, 05 Feb 2006 03:19:16 GMT
NNTP-Posting-Host: 24.64.223.206
X-Complaints-To: abuse@shaw.ca
X-Trace: pd7tw3no 1139109556 24.64.223.206 (Sat, 04 Feb 2006 20:19:16 MST)
NNTP-Posting-Date: Sat, 04 Feb 2006 20:19:16 MST
Organization: Shaw Residential Internet
Xref: g2news1.google.com comp.sys.atari.8bit:2140

silenteagle8@hotmail.com:
>people dont think that vandalism is a great thing but do they know why
>people do it i think that they do it because they have nothing better
>to do and they want more attention. there is so much vandalism in
>sooke that we are starting to have problems any ideas how to fix it...

In all the people in the world who could make a post into the wrong
newsgroup, and all the subjects that could possibly come up.... Sooke is
about a 30 minute drive from where I live.

--
Shawn Jefferson
http://www.jeffersonsauctioneering.com/atari/
(fix reply to for email)

From -8764126586736108610
X-Google-Thread: f8760,f2e8fcd558f2330f
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news4.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.ptd.net!news.ptd.net.POSTED!not-for-mail
NNTP-Posting-Date: Sat, 04 Feb 2006 22:48:53 -0600
From: "Scott S" <scottith@ptd.net>
Newsgroups: comp.sys.atari.8bit
References: <BmKdnWrae5Ik23jeUSdV9g@ptd.net>
<97cFf.79827$Q11.44132@tornado.ohiordc.rr.com>
Subject: Re: Astro Chase questions
Date: Sat, 4 Feb 2006 23:48:50 -0500
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <ttecnb7re54rHnjeUSdV9g@ptd.net>
Lines: 35
NNTP-Posting-Host: 165.247.174.77
X-Trace:
sv3-0BGTlyaiLgN4QqqkyoBp8uU31SWFOo2gc6N5uJrFdwY4jiYP5idvabbYtjSmiO4LBZN2+c69HSKgLU
U!uyMY4z9/RThuIMEFSXoBSMKIt1HIYm+vJfqGmxIrfMMuBToXvEofXgCNjTFuXI3znsJ/4HttPw==
X-Complaints-To: abuse@ptd.net
X-DMCA-Complaints-To: abuse@ptd.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2141

So a 1200XL is more compatible with 400/800, but still not 100%, right?

I never realized that Star Raiders had a problem with XLs. And the FAQ site
I found doesn't list it either -
http://www.faqs.org/faqs/atari-8-bit/faq/section-59.html Years ago I
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translator disk to make it work. Now all I have/use is Atari800Win. I
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I'm pretty sure that emu doesn't include the 1200XL with it's XL/XE option,
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Enterprise firing its lasers! This version is also compatible with XL.

> Runs OK on my stock 1200xl with no Translator, wow gotta love that music.
>
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> 800xl anyway.
>
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> Translator. My 800xl will not run it at all! Not the version I have
> anyway.
>
> Charlie
>
>
>
>
>
>

From 3123057823911489184
X-Google-Thread: f8760,12a66e7035e37e1d
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.inreach.com!news.inreach.com.POSTED!not-for-mail
NNTP-Posting-Date: Sat, 04 Feb 2006 23:08:17 -0600
Reply-To: "Starlord" <starlord<*>inreach.com>
From: "Starlord" <starlord<*>inreach.com>
Newsgroups: comp.sys.atari.8bit
References: <9sXBf.13955$iD.4926@trnddc08>
Subject: Re: 800xl keyboard problem
Date: Sat, 4 Feb 2006 20:52:07 -0800
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-RFC2646: Format=Flowed; Response
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
Message-ID: <ee2dnY-eMZDcFXjenZ2dnUVZ_sednZ2d@inreach.com>
Lines: 43
NNTP-Posting-Host: 209.209.102.3
X-Trace:
sv3-8tz6SAZE4fzLUxtD3LNOKp8e2UmroBPClV0JepqK6lAiaQaYazqsiyyQOggrKBYNA6U4J/
ostZZnEL7!/pxzma5gu1zcvN3B97joflclKpQThq+aiGdaSgOq/
1SQ+1QNXTnZlvnNPj1+hniCoLGUoYxODCyQ!cxC6jK1x/9IhWrqrWdVpE11kmg==
X-Complaints-To: abuse@inreach.com
X-DMCA-Complaints-To: abuse@inreach.com
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint

properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2142

That's an old trouble, the membrain inside the keybard is shot, I replaced
those many times when I had XL/XE's and the ST's have it too. The tracks
brake.

--

The Lone Sidewalk Astronomer of Rosamond
Telescope Buyers FAQ
http://home.inreach.com/starlord
Astronomy Net Online Gift Shop
http://www.cafepress.com/astronomy_net
In Garden Online Gift Shop
http://www.cafepress.com/ingarden
Blast Off Online Gift Shop
http://www.cafepress.com/starlords

"cbc" <cabell.clarkeNOSPAMMYA$$@SPAMNOverizon.net> wrote in message
news:9sXBf.13955$iD.4926@trnddc08...
> Hi;
> I picked up another 800XL today and it is SOCKETED!!! Looks pretty clean
> too. I have 1 slight problem with it. Starting with key '7' and moving
> to the right, all keys to the right of 7 do not work. 1 thru 6 are fine
> as are ALL other keys on the keyboard. Weird huh?
>
> I tried cleaning and swapping the keyboard with another one - no luck. I
> was wondering if anyone else had ever seen this behavior?
>
> Thanks
>
>
> --
> Cabell
> A8 Internet BBS: telnet://bfbbs.no-ip.com
> A8 Website: www.amfband.com/bf/
>
>
>

From -7199769597563534315
X-Google-Thread: f8760,f2e8fcd558f2330f
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit

Path: g2news1.google.com!news2.google.com!news3.google.com!news.glorb.com!
hwmnpeer01.lga!hwmedia!news.highwinds-media.com!news-server.columbus.rr.com!
tornado.ohiordc.rr.com.POSTED!53ab2750!not-for-mail
From: Charlie <charleycron@woh.rr.com>
Subject: Re: Astro Chase questions
Newsgroups: comp.sys.atari.8bit
Reply-To: charleycron@woh.rr.com
References: <BmKdnWrae5Ik23jeUSdV9g@ptd.net>
<97cFf.79827$Q11.44132@tornado.ohiordc.rr.com> <ttecnb7re54rHnjeUSdV9g@ptd.net>
Lines: 71
User-Agent: KNode/0.10
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7Bit
Message-ID: <uEgFf.58422$tK4.37984@tornado.ohiordc.rr.com>
Date: Sun, 05 Feb 2006 06:09:30 GMT
NNTP-Posting-Host: 65.31.62.76
X-Complaints-To: abuse@rr.com
X-Trace: tornado.ohiordc.rr.com 1139119770 65.31.62.76 (Sun, 05 Feb 2006 01:09:30
EST)
NNTP-Posting-Date: Sun, 05 Feb 2006 01:09:30 EST
Organization: Road Runner High Speed Online http://www.rr.com
Xref: g2news1.google.com comp.sys.atari.8bit:2143

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>>
>>
>>
>>
>>
>>

I don't know if it's more comptablie with the 400/800. Just making an observation, my disk copy of Star Raiders is no measure, the cart works fine on the my 800xl's.

I like it because there's no basic and it has a fresh keyboard, and looks nice.

You can find Translator here..

http://ape.dyndns.org:8083/MISC/TRANSXL1.ATR
http://ape.dyndns.org:8083/MISC/TRANSXL2.ATR

I don't have a copy of the 1200xl OS ROM, but I suppose I could get one out of my 1200xl if you really wanted it.

Where did you find the modified Star Raiders?

Charlie

From -6926490535587499478
X-Google-Thread: f8760,f2e8fcd558f2330f
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!newscon06.news.prodigy.com!
prodigy.net!newsmst01b.news.prodigy.com!prodigy.com!postmaster.news.prodigy.com!
newssvr14.news.prodigy.com.POSTED!055853fb!not-for-mail
From: Steven Tucker <classics@atarimax.com>

User-Agent: Thunderbird 1.5 (Windows/20051201)
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit
Subject: Re: Astro Chase questions
References: <BmKdnWrae5Ik23jeUSdV9g@ptd.net>
<97cFf.79827$Q11.44132@tornado.ohiordc.rr.com> <ttecnb7re54rHnjeUSdV9g@ptd.net>
<uEgFf.58422$tK4.37984@tornado.ohiordc.rr.com>
In-Reply-To: <uEgFf.58422$tK4.37984@tornado.ohiordc.rr.com>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 17
Message-ID: <14hFf.18045$_S7.13083@newssvr14.news.prodigy.com>
NNTP-Posting-Host: 68.73.172.22
X-Complaints-To: abuse@prodigy.net
X-Trace: newssvr14.news.prodigy.com 1139121533 ST000 68.73.172.22 (Sun, 05 Feb
2006 01:38:53 EST)
NNTP-Posting-Date: Sun, 05 Feb 2006 01:38:53 EST
Organization: SBC http://yahoo.sbc.com
X-UserInfo1:
SCSYQNONTBSQB_LXCJKTNFXBWR\HPCTL@XT^OBPLAH[\BPIB_NVUAH_[BL[\IRKIANGGJBFNJF_DOLSCEN
SY^U@FRFUEXR@KFXYDBPWBCDQJA@X_DCBHXR[C@\EOKCJLED_SZ@RMWYXYWE_P@\
\GOIW^@SYFFSWHFIXMADO@^[ADPRPETLBJ]RDGENSKQQZN
Date: Sun, 05 Feb 2006 06:38:53 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:2144

> Where did you find the modified Star Raiders?

    I made a 800 and XL/XE compatible hack of Star Raiders recently, you
  can find it here:

http://www.atarimax.com/flashcart/forum/viewtopic.php?t=287&highlight=raiders

Steve
--
--
FREE SHIPPING SALE: http://www.atarimax.com/freeshippingsale/
--
     * * * Author of Imagic and APE - The Atari Peripheral Emulator! * * *
     * * *   Turn your 8-bit Atari into a powerhouse with APE!   * * *
    * * *   Ape Homepage: http://www.atarimax.com/   * * *
  *   *   **   *   *
!! Request my *FOR SALE* LISTING OF CLASSIC VIDEO GAME STUFF -- 2000+ Items !!

From -4658218591556949874
X-Google-Thread: f8760,1130c896402fed24
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII
Path: g2news1.google.com!postnews.google.com!g14g2000cwa.googlegroups.com!not-for-
mail
From: "rjespino@hotmail.com" <rjespino@gmail.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Question about TBXL

Date: 5 Feb 2006 07:28:40 -0800
Organization: http://groups.google.com
Lines: 16
Message-ID: <1139153320.360370.236620@g14g2000cwa.googlegroups.com>
References: <aLGdncVFftLgsUbenZ2dnUVZ_sWdnZ2d@comcast.com>
   <1138567003.055819.219960@o13g2000cwo.googlegroups.com>
   <drnlep$1v3$1@mamenchi.zrz.TU-Berlin.DE>
   <1138713119.778758.17680@g43g2000cwa.googlegroups.com>
   <dro0bq$98j$1@mamenchi.zrz.TU-Berlin.DE>
   <1138740487.994395.152790@o13g2000cwo.googlegroups.com>
   <1138796821.861248.177040@g44g2000cwa.googlegroups.com>
NNTP-Posting-Host: 195.92.168.170
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
Content-Transfer-Encoding: quoted-printable
X-Trace: posting.google.com 1139153325 13028 127.0.0.1 (5 Feb 2006 15:28:45 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Sun, 5 Feb 2006 15:28:45 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.1; SV1; .NET CLR
1.1.4322),gzip(gfe),gzip(gfe)
X-HTTP-Via: 1.1 webcacheB08 (NetCache NetApp/5.5R3D3)
Complaints-To: groups-abuse@google.com
Injection-Info: g14g2000cwa.googlegroups.com; posting-host=195.92.168.170;
   posting-account=cc92BA0AAAD8tTCdeSwnizJtKUmtC0IU
Xref: g2news1.google.com comp.sys.atari.8bit:2145

I've uploaded it to my website now:
http://rjespino.tripod.com/8bit/dos25tb/dos25tb.html

I remember it was published in an issue in the mid 90s, it was a small
type-in and I think it wasn't even listed in the index (just to make
things easier ;)

I'm amazed I can still remember writing this, it's been sitting on a
floppy for around 16 years now.

--
-- Raphael Espino - rjespino(at)yahoo.com -Ramdrive + JPEG viewers --
--   http://rjespino.atari.org   or   http://rjespino.webhop.org   --
------------- Join The Atari 8-bit Computer WebRing at: -------------
---------- http://www.geocities.com/rjesp=ADino/a8ring.html -----------

From -3959872518939159516
X-Google-Thread: f8760,f2e8fcd558f2330f
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news3.google.com!news2.volia.net!
newsfeed01.sul.t-online.de!t-online.de!news.belwue.de!news.osn.de!diablo1-
ffm.news.osn.de!news.tele.dk!news.tele.dk!small.news.tele.dk!
newspeer2.se.telia.net!se.telia.net!masternews.telia.net.!newsc.telia.net.POSTED!

not-for-mail
From: "Anders Skelander" <ansk@hotmail.com>
Newsgroups: comp.sys.atari.8bit
References: <BmKdnWrae5Ik23jeUSdV9g@ptd.net>
Subject: Re: Astro Chase questions
Lines: 48
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Response
Message-ID: <H8rFf.155343$dP1.513550@newsc.telia.net>
Date: Sun, 05 Feb 2006 18:06:31 GMT
NNTP-Posting-Host: 217.211.188.103
X-Complaints-To: abuse@telia.com
X-Trace: newsc.telia.net 1139162791 217.211.188.103 (Sun, 05 Feb 2006 19:06:31
CET)
NNTP-Posting-Date: Sun, 05 Feb 2006 19:06:31 CET
Organization: Telia Internet
Xref: g2news1.google.com comp.sys.atari.8bit:2146

"Scott S" <scottith@ptd.net> skrev i meddelandet
news:BmKdnWrae5Ik23jeUSdV9g@ptd.net...
> Although First Star's packaging claims the screenshot shown on it (left
> pic) is an "actual game screen" from the Atari version, it's not a
> screenshot from the actual released version (right).
>
> http://tinyurl.com/bj5pb

I checked a couple of internet sources, and I am still confused.

It looks as if the graphical contents of the top of the screen varies
between
one screenshot and another from the same platform.

http://www.atarimania.com/8bit/screens/astro_chase_first_star.gif
http://www.atarimania.com/8bit/screens/astro_chase_first_star_2.gif

I cannot recall seeing any moving planets when playing this game 20 years
ago, but maybe I am wrong.

Also, the font used for the first two of the three text lines does not look
like
the standard Atari font. I looked at a larger image of the cover art, to
exclude
the possibility that it was effects from the scanning process that caused
the
different look.

http://www.mobygames.com/game/c64/astro-chase/cover-art/gameCoverId,35187/

Obviously, the screen on the cover does not use the Atari standard font,

except for the third line.

I think line one and two are not based on a character mode, but on
the high resolution graphics mode. Look at the varying width of characters
in
the word "MINES" on line two.

> Now, the box for the PB version states for 400/800 only -- BUT if you look
> on page 2 and/or 3 of the manual, it mentions using it in a 1200XL! Check
> out the (awesome) atarimania.com site for pics.

What is the "PB" version?

Anders

From 7676416109220661917
X-Google-Thread: f8760,50ba700358204f49
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news4.google.com!news.glorb.com!
newsgate.cistron.nl!feeder.enertel.nl!nntpfeed-01.ops.asmr-01.energis-idc.net!
216.196.110.149.MISMATCH!border2.nntp.ams.giganews.com!nntp.giganews.com!
news2.euro.net!feeder1.cambrium.nl!feed.tweaknews.nl!138.199.65.86.MISMATCH!sn-
ams-06!sn-xt-ams-08!sn-post-ams-01!sn-post-01!supernews.com!corp.supernews.com!
not-for-mail
From: jdplace@REMOVESPAMcableone.net (Joseph D. Place)
Newsgroups: comp.sys.atari.8bit
Subject: Re: XEP-80 Monitor at Walmart
Date: Sat, 21 Jan 2006 00:19:56 -0000
Message-ID: <11t2vhcgad05p73@corp.supernews.com>
References: <11ssofdh4sevhcf@corp.supernews.com>
<1137624481.342417.182230@g14g2000cwa.googlegroups.com>
<11svk0vlvo7s728@corp.supernews.com>
<1137793871.357785.8110@o13g2000cwo.googlegroups.com>
X-Newsreader: NEWSie Version 0.96 (Atari)
X-Complaints-To: abuse@supernews.com
Lines: 66
Xref: g2news1.google.com comp.sys.atari.8bit:1944

On 20 Jan 2006 13:51:11 , stephensheppard@hotmail.com wrote:
>
>Joseph D. Place wrote:
>> On 18 Jan 2006 14:48:01 , stephensheppard@hotmail.com wrote:
>> >
>> >Joseph D. Place wrote:
>> >> In case anyone is looking for a monitor for their XEP-80, I
>> >> discovered that Walmart sells an inexpensive security monitor and
>> >> camera for about $45.00 that will display all the characters. It's a
>> >> black and white 5.5" monitor, so it's on the small side, but it was
>> >> exactly what I was looking for because I have a very small work

>> >> space, mostly because I'm using a 19" LCD for a color monitor for my
>> >> 130XE :-)
>> >>
>> >>
>> >> --
>> >> Joseph D. Place
>> >> ATARI FalconCT60, 1040STE, STacy4, Portfolio, 130XE, 400
>> >> http://www.josephplace.com
>> >
>> >5.5 inches? Yikes!
>> >
>> >I've been using a 9" security monitor off and on since the early 1980's
>> >with my 800. It's great for 40 columns but I can't imagine using it
>> >for the XEP-80's 80 columns.
>> >
>> >[off topic]
>> >OK, I take that back. Three days ago my 2nd PC's CRT died so I plugged
>> >this old B&W (composite video) into the S-Video out (with a homebrew
>> >adapter for luminence) of my video card. So I guess I am using it in 80
>> >columns, now. LOL!   It's sharp but this is like looking at 8 pt type.
>> > I still can't imagine using 5.5" display but thanks for the
>> >information on where to get one.
>> >
>> >I too am curious about what you are using to connect your Atari to a
>> >19" LCD.
>> >
>> >I'm using an outboard TV tuner (obsolete Viewsonic VB50HRTV) with my
>> >19" CRT. This turner has RF, composite, and S-Video (my 800XL feeds
>> >this) but only VGA output. I haven't seen anything similar with a DVI
>> >output so I was just wondering how you are connecting the LCD.
>> >
>> >- Steve Sheppard
>> >
>> >.
>> I'm using a Paradise video box similar to what you are using. No
>> DVI, just VGA out. FYI O/T I use the same box/monitor for monochrome
>> for my 1040STe with a VGA converter for ST on the VGA input.
>> --
>> Joseph D. Place
>> ATARI FalconCT60, 1040STE, STacy4, Portfolio, 130XE, 400
>> http://www.josephplace.com
>
>I see. Guess I was hoping that there was a similar product for DVI :)
>
>Do LCD panels do a decent job with A8 artifacting? Just curious.
>
>- Steve Sheppard
>
>.
Can you give me an example of artifacting so I can test?

--
Joseph D. Place

ATARI FalconCT60, 1040STE, STacy4, Portfolio, 130XE, 400
http://www.josephplace.com

From 2517933907244672315
X-Google-Thread: f8760,22381da6c5561061
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news4.google.com!newshub.sdsu.edu!
peer01.west.cox.net!cox.net!p01!dukeread06.POSTED!53ab2750!not-for-mail
Reply-To: "Docrotcod" <rahbart@cox.net>
From: "Docrotcod" <rahbart@cox.net>
Newsgroups: comp.sys.atari.8bit
References: <eve2t15bkaktgo6884qioa3v5ingotov9k@4ax.com>
<Xns975197597EFAAemuslor@216.196.97.136>
<6uh2t1l7fo9a84tsacn3hkksd874i67ogo@4ax.com>
Subject: Re: Problems with SIO2PC cable (need help)
Lines: 27
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <GffAf.306404$0l5.208642@dukeread06>
Date: Fri, 20 Jan 2006 18:29:16 -0600
NNTP-Posting-Host: 70.185.224.53
X-Complaints-To: abuse@cox.net
X-Trace: dukeread06 1137803366 70.185.224.53 (Fri, 20 Jan 2006 19:29:26 EST)
NNTP-Posting-Date: Fri, 20 Jan 2006 19:29:26 EST
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:1945

Make sure your PDA/Hotsync software is shutdown. It may be taking over the
serial port.

Thomas

"kevin" <kevnospam242@gmail.com> wrote in message
news:6uh2t1l7fo9a84tsacn3hkksd874i67ogo@4ax.com...
> On Fri, 20 Jan 2006 13:52:40 -0600, Slor <semaj@rols.ten> wrote:
>
>>Which style of wiring does your cable use? There are two different
>>options
>>for one of the connections, and you can set that option within APE. My
>>first suggestion would be to find that option and switch it to the other
>>setting (RI vs DSR).
>
>
> All mine says on the outside is "Sio 2 PC design 6"   how can I tell
> which type I have??? Do you know what "design 6" means? I tried
> googling it with no luck.   I understand this model is fairly old, so
> that might give somone a clue.
>

>
>
>
>

From -8790353497386898918
X-Google-Thread: f8760,22381da6c5561061
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news4.google.com!news.glorb.com!cox.net!
news-xfer.cox.net!p02!dukeread06.POSTED!53ab2750!not-for-mail
Reply-To: "Docrotcod" <rahbart@cox.net>
From: "Docrotcod" <rahbart@cox.net>
Newsgroups: comp.sys.atari.8bit
References: <eve2t15bkaktgo6884qioa3v5ingotov9k@4ax.com>
<1137792538.762790.23030@g49g2000cwa.googlegroups.com>
<9ml2t1h5735fl5jin2c4f17g0vh559b0o1@4ax.com>
Subject: Re: Problems with SIO2PC cable (need help)
Lines: 23
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <6hfAf.306408$0l5.241696@dukeread06>
Date: Fri, 20 Jan 2006 18:30:49 -0600
NNTP-Posting-Host: 70.185.224.53
X-Complaints-To: abuse@cox.net
X-Trace: dukeread06 1137803458 70.185.224.53 (Fri, 20 Jan 2006 19:30:58 EST)
NNTP-Posting-Date: Fri, 20 Jan 2006 19:30:58 EST
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:1946

Kevin if you can't get it running shoot me an e-mail at rahbart@cox.net and
we'll work on it.

Thomas

"kevin" <kevnospam242@gmail.com> wrote in message
news:9ml2t1h5735fl5jin2c4f17g0vh559b0o1@4ax.com...
> On 20 Jan 2006 13:28:58 -0800, "Bill H" <bill@ts1000.us> wrote:
>
>>Is your Palm PDA software running in the background? It could be
>>interfering with the other program when it tries to talk to the com
>>port.
>
>
> I was waiting for someone to ask this as soon as I mentioned it, no it
> isn't.   Im gonna give this another go tonight. Im dying to get this
> working.

>
>
>
> Kevin

From 5712482405024465792
X-Google-Thread: f8760,22381da6c5561061
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news3.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Fri, 20 Jan 2006 19:03:52 -0600
Newsgroups: comp.sys.atari.8bit
Subject: Re: Problems with SIO2PC cable (need help)
From: Slor <semaj@rols.ten>
References: <eve2t15bkaktgo6884qioa3v5ingotov9k@4ax.com>
<1137791952.319959.232150@f14g2000cwb.googlegroups.com>
<dlm2t15bkaktgo6884qioa3v5ingotovb4@4ax.com>
<Xns9751B30942344emuslor@216.196.97.136>
<0cs2t15gcdj1c8ee5jc402363ju9cmjqsp@4ax.com>
Organization: SlorNet
Message-ID: <Xns9751CC1C02AF3emuslor@216.196.97.136>
User-Agent: Xnews/2005.10.18
X-Face: %XserOfRX`r-LZ\90<=vI7k<`QMH-(LjNZH``KUi:!h#87]<"qLW9._L==*cB*vFNz{?
Y.Vz>XH|C~h:N9n;4e2v2#laq4Ulh=}mld:QfCBGs+FjBzrqw"21t|9{10.Or*=/*r`>g%Vt:BSjgX?
u"@UIELF4GNA7xalm$S8f7NNF2Mp-\+zP#nku/;1U}b.C)>L7y$c+$Ux<]#j^$#/
9Vf'OY:5c6UitDqvbuwo]_:Z$P[pFeMk8Y;k;)s6L_=d'?B<O+S&^Km"uNO3S{(0<4kpzn-jgG9H|
q&O,w":}0mL5f92-{_O
Date: Fri, 20 Jan 2006 19:03:52 -0600
Lines: 22
NNTP-Posting-Host: 68.57.222.49
X-Trace: sv3-HBh5R54LW3Y1HeT1DdtK6uhj3pyllSLV6mE6gyTJh15YHT8H1UzLpx/
C9kn4PqVa3Oew+Qlqo7Q3YH3!
ks0nSxa9XfpM7AjjWmebl+wwgpbxZqj3dwT4BgcMsNDAQOUi5FTYkD5V+XTZ5Ibg+nS1qLQbOEH5!
TY+iT03yAw==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:1947

Despite all prevention efforts, kevin <kevnospam242@gmail.com> wrote in
news:0cs2t15gcdj1c8ee5jc402363ju9cmjqsp@4ax.com:

> On Fri, 20 Jan 2006 16:35:59 -0600, Slor <semaj@rols.ten> wrote:
>
>>Well poop. It sounds like you have done things correctly. Those

>>cables have been known to go bad in surges and such. You said this
>>cable was old? Or just the design is old? At any rate, I would drop
>>Steven a line and ask how you might go about testing.
>>
>>--
>
>
> who is Steven? I would like to test it to see what the problem is.
> Im really dissappointed, but I am not giving up yet.

The guy who wrote APE. His contact email should be on the site you
downloaded it from.

--
James
http://www.slornet.com

From 2756470111279858217
X-Google-Thread: f8760,50ba700358204f49
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g14g2000cwa.googlegroups.com!not-for-
mail
From: stephensheppard@hotmail.com
Newsgroups: comp.sys.atari.8bit
Subject: Re: XEP-80 Monitor at Walmart
Date: 20 Jan 2006 21:08:24 -0800
Organization: http://groups.google.com
Lines: 88
Message-ID: <1137820104.888851.136050@g14g2000cwa.googlegroups.com>
References: <11ssofdh4sevhcf@corp.supernews.com>
   <1137624481.342417.182230@g14g2000cwa.googlegroups.com>
   <11svk0vlvo7s728@corp.supernews.com>
   <1137793871.357785.8110@o13g2000cwo.googlegroups.com>
   <11t2vhcgad05p73@corp.supernews.com>
NNTP-Posting-Host: 64.48.73.122
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1137820109 25137 127.0.0.1 (21 Jan 2006 05:08:29 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Sat, 21 Jan 2006 05:08:29 +0000 (UTC)
In-Reply-To: <11t2vhcgad05p73@corp.supernews.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Win98; en-US; rv:1.3.1) Gecko/
20030425,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g14g2000cwa.googlegroups.com; posting-host=64.48.73.122;
   posting-account=4ilZLQsAAADHKJufwAjm_Pl2CA076mZi
Xref: g2news1.google.com comp.sys.atari.8bit:1948

Joseph D. Place wrote:

> On 20 Jan 2006 13:51:11 , stephensheppard@hotmail.com wrote:
> >
> >Joseph D. Place wrote:
> >> On 18 Jan 2006 14:48:01 , stephensheppard@hotmail.com wrote:
> >> >
> >> >Joseph D. Place wrote:
> >> >> In case anyone is looking for a monitor for their XEP-80, I
> >> >> discovered that Walmart sells an inexpensive security monitor and
> >> >> camera for about $45.00 that will display all the characters. It's a
> >> >> black and white 5.5" monitor, so it's on the small side, but it was
> >> >> exactly what I was looking for because I have a very small work
> >> >> space, mostly because I'm using a 19" LCD for a color monitor for my
> >> >> 130XE :-)
> >> >>
> >> >>
> >> >> --
> >> >> Joseph D. Place
> >> >> ATARI FalconCT60, 1040STE, STacy4, Portfolio, 130XE, 400
> >> >> http://www.josephplace.com
> >> >
> >> >5.5 inches? Yikes!
> >> >
> >> >I've been using a 9" security monitor off and on since the early 1980's
> >> >with my 800. It's great for 40 columns but I can't imagine using it
> >> >for the XEP-80's 80 columns.
> >> >
> >> >[off topic]
> >> >OK, I take that back. Three days ago my 2nd PC's CRT died so I plugged
> >> >this old B&W (composite video) into the S-Video out (with a homebrew
> >> >adapter for luminence) of my video card. So I guess I am using it in 80
> >> >columns, now. LOL!   It's sharp but this is like looking at 8 pt type.
> >> > I still can't imagine using 5.5" display but thanks for the
> >> >information on where to get one.
> >> >
> >> >I too am curious about what you are using to connect your Atari to a
> >> >19" LCD.
> >> >
> >> >I'm using an outboard TV tuner (obsolete Viewsonic VB50HRTV) with my
> >> >19" CRT. This turner has RF, composite, and S-Video (my 800XL feeds
> >> >this) but only VGA output. I haven't seen anything similar with a DVI
> >> >output so I was just wondering how you are connecting the LCD.
> >> >
> >> >- Steve Sheppard
> >> >
> >> >.
> >> I'm using a Paradise video box similar to what you are using. No
> >> DVI, just VGA out. FYI O/T I use the same box/monitor for monochrome
> >> for my 1040STe with a VGA converter for ST on the VGA input.
> >> --
> >> Joseph D. Place
> >> ATARI FalconCT60, 1040STE, STacy4, Portfolio, 130XE, 400
> >> http://www.josephplace.com
> >

> >I see. Guess I was hoping that there was a similar product for DVI :)
> >
> >Do LCD panels do a decent job with A8 artifacting? Just curious.
> >
> >- Steve Sheppard
> >
> >.
> Can you give me an example of artifacting so I can test?
>
> --
> Joseph D. Place
> ATARI FalconCT60, 1040STE, STacy4, Portfolio, 130XE, 400
> http://www.josephplace.com

At one point I was compiling a list of games that use artifacting but I
lost it.

>From memory, QS Reversi and Diamond Mine use artifacting for 100% of
their colors. If you use an S-Video cable when playing these games all
you get is black and white video. Use a composite connection or TV and
you'll see the colors (or at least you are supposed to).

Wizard and the Princess does 75% of it's color with artifacting.

Choplifter about 33%.

I can't seem to remember any others.

Try one of the first two games and Wizard and the Princess, the latter
because the game has an artifacting test at the beginning.

- Steve Sheppard

From 1763964123894404827
X-Google-Thread: f8760,ad1fc30ef353a64d
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g14g2000cwa.googlegroups.com!not-for-
mail
From: stephensheppard@hotmail.com
Newsgroups: comp.sys.atari.8bit
Subject: Re: STILL NEED MY 1200 XL COMPUTER!!!!
Date: 20 Jan 2006 21:34:02 -0800
Organization: http://groups.google.com
Lines: 9
Message-ID: <1137821642.256701.223600@g14g2000cwa.googlegroups.com>
References: <1137394593.850985.203660@f14g2000cwb.googlegroups.com>
   <1137672416.708135.163380@g44g2000cwa.googlegroups.com>
   <qxQzf.640$Dk.129@newsread3.news.pas.earthlink.net>
   <Xns97508E336EF28emuslor@216.196.97.136>
   <c58Af.55$1n4.42@newsread2.news.pas.earthlink.net>

NNTP-Posting-Host: 64.48.78.50
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1137821647 28570 127.0.0.1 (21 Jan 2006 05:34:07 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Sat, 21 Jan 2006 05:34:07 +0000 (UTC)
In-Reply-To: <c58Af.55$1n4.42@newsread2.news.pas.earthlink.net>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Win98; en-US; rv:1.3.1) Gecko/
20030425,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g14g2000cwa.googlegroups.com; posting-host=64.48.78.50;
   posting-account=4ilZLQsAAADHKJufwAjm_Pl2CA076mZi
Xref: g2news1.google.com comp.sys.atari.8bit:1949

<snip>

> At one time I had what was apparently a prototype: The attract mode
> listed maybe a dozen people that were on the development team. In a
> confused momment I converted it to an OMNIMON OS and lost track of the
> original ROMs.

...and I thought my 800 OS Rev A ROMs were rare!

From -446419814015189764
X-Google-Thread: f8760,99b910f4d3e6b52c,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!proxad.net!proxad.net!ecngs!
feeder.ecngs.de!217.19.16.137.MISMATCH!feeder2.cambrium.nl!feed.tweaknews.nl!
138.199.65.86.MISMATCH!sn-ams-06!sn-xt-ams-05!sn-post-ams-01!sn-post-01!
supernews.com!corp.supernews.com!not-for-mail
From: "Greg Goodwin" <Greg.Goodwinp0.f2.n8.z8@fmlynet.org>
Newsgroups: comp.sys.atari.8bit
Subject: Atari Chat
Date: Thu, 20 Jan 2006 22:27:54
Organization: www.family-bbs.net [FamilyNet International]
Message-ID: <002f1a5b@familynet-international.org>
X-Gateway: NewsGate v1.0 gamma 2 NNTP <-> FidoNet Gateway
X-FTNADDR: 8:8/2.0
X-Complaints-To: abuse@supernews.com
Lines: 14
Xref: g2news1.google.com comp.sys.atari.8bit:1950

FamilyNet International Newsgate

   We have an Atari chat going on at telnet://www.atarinews.org. Come join us.

    Can't get on, talk to me for help at...

AIM - doctorclu

YIM - doctor_clu

FamilyNet <> Internet Gated Mail
http://www.familynet-international.org

From -3112296862478215700
X-Google-Thread: f8760,50ba700358204f49
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news4.google.com!
border1.nntp.dca.giganews.com!border2.nntp.dca.giganews.com!nntp.giganews.com!
pd7cy2so!shaw.ca!pd7tw3no.POSTED!53ab2750!not-for-mail
X-Trace-PostClient-IP: 24.68.25.84
From: Shawn Jefferson <sjeffersonTAKETHISOUTTOREPLY@shaw.ca>
Newsgroups: comp.sys.atari.8bit
Subject: Re: XEP-80 Monitor at Walmart
Reply-To: sjeffersonTAKETHISOUTTOREPLY@shaw.ca
Message-ID: <6cs3t1d9ibj48dvrp1fkq5jqhlmp41jqa8@4ax.com>
References: <11ssofdh4sevhcf@corp.supernews.com>
<1137624481.342417.182230@g14g2000cwa.googlegroups.com>
<11svk0vlvo7s728@corp.supernews.com>
<1137793871.357785.8110@o13g2000cwo.googlegroups.com>
<11t2vhcgad05p73@corp.supernews.com>
<1137820104.888851.136050@g14g2000cwa.googlegroups.com>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 14
Date: Sat, 21 Jan 2006 08:35:12 GMT
NNTP-Posting-Host: 24.64.223.206
X-Complaints-To: abuse@shaw.ca
X-Trace: pd7tw3no 1137832512 24.64.223.206 (Sat, 21 Jan 2006 01:35:12 MST)
NNTP-Posting-Date: Sat, 21 Jan 2006 01:35:12 MST
Organization: Shaw Residential Internet
Xref: g2news1.google.com comp.sys.atari.8bit:1951

stephensheppard@hotmail.com:

>> Can you give me an example of artifacting so I can test?

Ultima II, III, IV
David's Midnight Magic
Autoduel
Drol (?)

I'm sure there's many, many more.

--

Shawn Jefferson
(fix reply to for email)

From 923096741741217200
X-Google-Thread: f8760,22381da6c5561061
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g49g2000cwa.googlegroups.com!not-for-mail
From: "Larry" <LLppwhite@aol.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Problems with SIO2PC cable (need help)
Date: 21 Jan 2006 04:31:25 -0800
Organization: http://groups.google.com
Lines: 9
Message-ID: <1137846685.820996.281600@g49g2000cwa.googlegroups.com>
References: <eve2t15bkaktgo6884qioa3v5ingotov9k@4ax.com>
   <1137791952.319959.232150@f14g2000cwb.googlegroups.com>
   <dlm2t15bkaktgo6884qioa3v5ingotovb4@4ax.com>
   <Xns9751B30942344emuslor@216.196.97.136>
   <0cs2t15gcdj1c8ee5jc402363ju9cmjqsp@4ax.com>
   <Xns9751CC1C02AF3emuslor@216.196.97.136>
NNTP-Posting-Host: 64.12.117.9
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1137846691 18429 127.0.0.1 (21 Jan 2006 12:31:31 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Sat, 21 Jan 2006 12:31:31 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; AOL 9.0; Windows NT 5.1; SV1; .NET CLR 1.0.3705; .NET CLR 1.1.4322),gzip(gfe),gzip(gfe)
X-HTTP-Via: HTTP/1.1 (Velocity/1.0.6 [uScMs f p eN:t cCMp s]), HTTP/1.1 Turboweb [mtc-td042 8.3.5], HTTP/1.0 cache-mtc-ae05.proxy.aol.com[400C7509] (Traffic-Server/5.4.2 [uScM])
Complaints-To: groups-abuse@google.com
Injection-Info: g49g2000cwa.googlegroups.com; posting-host=64.12.117.9;
   posting-account=sOuFuA0AAACrWE950AHmKCUDXcFt63PD
Xref: g2news1.google.com comp.sys.atari.8bit:1952

Did you run the APE Configuration Wizard? I presume it is included in
the trial version. That should help diagnose your issues.
Look under the OPTIONS tab of Win APE. BTW, where did you get your
cable -- the guy in Poland (who makes very good cables)?

Some other potential issues: what type of cable -- one chip or two
chip? What IC is used: 1489 (family) or Max 232(family)? Do you have
any other drives, etc. on the SIo daisy chain?

From -1477001163969828241
X-Google-Thread: f8760,50ba700358204f49

X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news4.google.com!
border1.nntp.dca.giganews.com!border2.nntp.dca.giganews.com!nntp.giganews.com!
peer01.cox.net!cox.net!p01!dukeread01.POSTED!53ab2750!not-for-mail
From: kevin <kevnospam242@gmail.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: XEP-80 Monitor at Walmart
Message-ID: <7pi4t1lmgkn2het0i198pb7p564a1j38hv@4ax.com>
References: <11ssofdh4sevhcf@corp.supernews.com>
<1137624481.342417.182230@g14g2000cwa.googlegroups.com>
<11svk0vlvo7s728@corp.supernews.com>
<1137793871.357785.8110@o13g2000cwo.googlegroups.com>
<11t2vhcgad05p73@corp.supernews.com>
<1137820104.888851.136050@g14g2000cwa.googlegroups.com>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 21
Date: Sat, 21 Jan 2006 09:55:06 -0500
NNTP-Posting-Host: 68.230.155.106
X-Complaints-To: abuse@cox.net
X-Trace: dukeread01 1137855313 68.230.155.106 (Sat, 21 Jan 2006 09:55:13 EST)
NNTP-Posting-Date: Sat, 21 Jan 2006 09:55:13 EST
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:1953

On 20 Jan 2006 21:08:24 -0800, stephensheppard@hotmail.com wrote:

>>From memory, QS Reversi and Diamond Mine use artifacting for 100% of
>their colors. If you use an S-Video cable when playing these games all
>you get is black and white video. Use a composite connection or TV and
>you'll see the colors (or at least you are supposed to).
>
>Wizard and the Princess does 75% of it's color with artifacting.
>
>Choplifter about 33%.
>
>I can't seem to remember any others.
>
>Try one of the first two games and Wizard and the Princess, the latter
>because the game has an artifacting test at the beginning.

Tower Toppler uses artifacting and i might be wrong, but didnt Drol
use artifacting as well?

From 4206937634061724123
X-Google-Thread: f8760,50ba700358204f49

X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g49g2000cwa.googlegroups.com!not-for-mail
From: stephensheppard@hotmail.com
Newsgroups: comp.sys.atari.8bit
Subject: Re: XEP-80 Monitor at Walmart
Date: 21 Jan 2006 08:06:40 -0800
Organization: http://groups.google.com
Lines: 40
Message-ID: <1137859600.772420.85510@g49g2000cwa.googlegroups.com>
References: <11ssofdh4sevhcf@corp.supernews.com>
   <1137624481.342417.182230@g14g2000cwa.googlegroups.com>
   <11svk0vlvo7s728@corp.supernews.com>
   <1137793871.357785.8110@o13g2000cwo.googlegroups.com>
   <11t2vhcgad05p73@corp.supernews.com>
   <1137820104.888851.136050@g14g2000cwa.googlegroups.com>
   <7pi4t1lmgkn2het0i198pb7p564a1j38hv@4ax.com>
NNTP-Posting-Host: 64.48.78.39
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1137859605 5984 127.0.0.1 (21 Jan 2006 16:06:45 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Sat, 21 Jan 2006 16:06:45 +0000 (UTC)
In-Reply-To: <7pi4t1lmgkn2het0i198pb7p564a1j38hv@4ax.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Win98; en-US; rv:1.7.12) Gecko/20050915 Firefox/1.0.7,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g49g2000cwa.googlegroups.com; posting-host=64.48.78.39;
   posting-account=4ilZLQsAAADHKJufwAjm_Pl2CA076mZi
Xref: g2news1.google.com comp.sys.atari.8bit:1954

kevin wrote:
> On 20 Jan 2006 21:08:24 -0800, stephensheppard@hotmail.com wrote:
>
> >>From memory, QS Reversi and Diamond Mine use artifacting for 100% of
> >their colors. If you use an S-Video cable when playing these games all
> >you get is black and white video. Use a composite connection or TV and
> >you'll see the colors (or at least you are supposed to).
> >
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> >
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> >
> >I can't seem to remember any others.
> >
> >Try one of the first two games and Wizard and the Princess, the latter
> >because the game has an artifacting test at the beginning.
>
>
> Tower Toppler uses artifacting and i might be wrong, but didnt Drol

> use artifacting as well?

Kevin (and Shawn),

Thanks,

Those games are news to me for using artifacting, except David's
Mdnight Magic.

I'm starting a new list. Hopefully I won't lose it this time. LOL!

I wanted a list because there's no artifacting when using a S-Video
connection and artifacting in Atari800Win Plus looks bad.

There's probably a huge number of games that use artifacting but the
ones that look black and white under the above conditions really stand
out.

- Steve Sheppard

From -899071726245461605
X-Google-Thread: 104d7a,ff135dff4406ba13
X-Google-Thread: f8760,ff135dff4406ba13
X-Google-Attributes: gid104d7a,gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news3.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!newscon06.news.prodigy.com!
prodigy.net!newsmst01b.news.prodigy.com!prodigy.com!postmaster.news.prodigy.com!
newssvr11.news.prodigy.com.POSTED!036222c0!not-for-mail
From: <kenames@pacbell.net>
Message-ID: <f5O4dXX6MbiT-pn2-764kUFdpDw3d@draco.w2kserv.local>
Newsgroups: rec.games.video.classic,comp.sys.atari.8bit
Subject: Re: would this have saved atari?
References: <1136233533.386339.167090@o13g2000cwo.googlegroups.com>
<ops2shdofxwy0yxx@fat-arse> <dpe1to215fj@news4.newsguy.com>
User-Agent: ProNews/2 V1.54.cp093
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 8bit
Lines: 16
NNTP-Posting-Host: 69.231.224.90
X-Complaints-To: abuse@prodigy.net
X-Trace: newssvr11.news.prodigy.com 1137867736 ST000 69.231.224.90 (Sat, 21 Jan
2006 13:22:16 EST)
NNTP-Posting-Date: Sat, 21 Jan 2006 13:22:16 EST
Organization: SBC http://yahoo.sbc.com
X-UserInfo1:
FKPO@MC@OXTYBQLYCJJBNFTBTR\B@GXLN@GZ_GYO^JWTEPIB_NVUAH_[BL[\IRKIANGGJBFNJF_DOLSCEN
SY^U@FRFUEXR@KFXYDBPWBCDQJA@X_DCBHXR[C@\EOKCJLED_SZ@RMWYXYWE_P@\
\GOIW^@SYFFSWHFIXMADO@^[ADPRPETLBJ]RDGENSKQQZN
Date: Sat, 21 Jan 2006 18:22:16 GMT

Xref: g2news1.google.com rec.games.video.classic:3006 comp.sys.atari.8bit:1955

 Atari's mistakes could fill a book,
> but their biggest one is not investing in R&D. The 8-bit line was essentially
> unchanged from 79-92!
>

why change something if it works? and works as expected? I for one
thought that was one of their biggest/best features unlike the pc
where the smallest change happens regularly and breaks everything.

just my 0.02 worth and now I'm broke

Ken

--

From -2940617090859188290
X-Google-Thread: f8760,99b910f4d3e6b52c
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news3.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!newscon06.news.prodigy.com!
prodigy.net!newsmst01b.news.prodigy.com!prodigy.com!postmaster.news.prodigy.com!
newssvr12.news.prodigy.com.POSTED!5be5f619!not-for-mail
From: "russg" <russgilb@MUNGEsbcglobal.net>
Newsgroups: comp.sys.atari.8bit
References: <002f1a5b@familynet-international.org>
Subject: Re: Atari Chat
Lines: 21
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2600.0000
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2600.0000
Message-ID: <6evAf.1588$2O6.1111@newssvr12.news.prodigy.com>
NNTP-Posting-Host: 4.249.168.102
X-Complaints-To: abuse@prodigy.net
X-Trace: newssvr12.news.prodigy.com 1137868802 ST000 4.249.168.102 (Sat, 21 Jan
2006 13:40:02 EST)
NNTP-Posting-Date: Sat, 21 Jan 2006 13:40:02 EST
Organization: SBC http://yahoo.sbc.com
X-UserInfo1:
FKPO@MC@@S@WS\D[]ZJVOP\@USXB@DTMNHWB_EYLJZ]BGIEL_NTKAH_[JTXDX_KI\VB]JBVMS^YT_G[CZV
WAOS\DHFWEH]@KGXYHB_CMDSFABP^J[AHHRKARLE_JDBLJ\XA[JRMEI]MGJSPB\Y]^KG\@S^@VQKI_Q[G
@@_ACSARASDEFLBJ]S\GFNTUAVBL
Date: Sat, 21 Jan 2006 18:40:02 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:1956

"Greg Goodwin" <Greg.Goodwinp0.f2.n8.z8@fmlynet.org> wrote in message >

FamilyNet International Newsgate
>
>   We have an Atari chat going on at telnet://www.atarinews.org. Come
join us.
>
>   Can't get on, talk to me for help at...
>
> AIM - doctorclu
> YIM - doctor_clu
>
>
>
> FamilyNet <> Internet Gated Mail
> http://www.familynet-international.org
Greg. You need to put a time and date in these
posts. I'm sure 99% of people reading this
are well past the time of the chat.

From -1423744651325185416
X-Google-Thread: f8760,99b910f4d3e6b52c
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news4.google.com!
border1.nntp.dca.giganews.com!border2.nntp.dca.giganews.com!nntp.giganews.com!
peer01.cox.net!cox.net!p01!fed1read04.POSTED!53ab2750!not-for-mail
From: dchan <demo_dahboo_dchan@scoxme.net>
User-Agent: Mozilla Thunderbird 1.0.7 (X11/20051013)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit
Subject: Re: Would this have saved Atari Chat?
References: <002f1a5b@familynet-international.org>
<6evAf.1588$2O6.1111@newssvr12.news.prodigy.com>
In-Reply-To: <6evAf.1588$2O6.1111@newssvr12.news.prodigy.com>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 24
Message-ID: <znvAf.15050$V.11131@fed1read04>
Date: Sat, 21 Jan 2006 11:50:16 -0700
NNTP-Posting-Host: 68.228.36.191
X-Complaints-To: abuse@cox.net
X-Trace: fed1read04 1137869407 68.228.36.191 (Sat, 21 Jan 2006 13:50:07 EST)
NNTP-Posting-Date: Sat, 21 Jan 2006 13:50:07 EST
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:1957

russg wrote:
> "Greg Goodwin" <Greg.Goodwinp0.f2.n8.z8@fmlynet.org> wrote in message >
> FamilyNet International Newsgate
>

>>   We have an Atari chat going on at telnet://www.atarinews.org. Come
>
> join us.
>
>>   Can't get on, talk to me for help at...
>>
>>AIM - doctorclu
>>YIM - doctor_clu
>>
>>
>>
>>FamilyNet <> Internet Gated Mail
>>http://www.familynet-international.org
>
> Greg. You need to put a time and date in these
> posts. I'm sure 99% of people reading this
> are well past the time of the chat.
>
>
Had to depart from my lurker status to share this subjective insight.

From -6156909714712843481
X-Google-Thread: f8760,429557f0cb357223,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news3.google.com!newshub.sdsu.edu!
peer01.west.cox.net!cox.net!p01!dukeread01.POSTED!53ab2750!not-for-mail
From: kevin <kevnospam242@gmail.com>
Newsgroups: comp.sys.atari.8bit
Subject: Another SIO2PC question?"?
Message-ID: <fq95t1lnubil0soalbfceud2tjd5g49a9p@4ax.com>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 21
Date: Sat, 21 Jan 2006 16:34:34 -0500
NNTP-Posting-Host: 68.230.155.106
X-Complaints-To: abuse@cox.net
X-Trace: dukeread01 1137879280 68.230.155.106 (Sat, 21 Jan 2006 16:34:40 EST)
NNTP-Posting-Date: Sat, 21 Jan 2006 16:34:40 EST
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:1958

I recently purchased a SIO2PC cable from Ebay. I could not get it to
work using any possible config with WINAPE, so I contacted the seller.
According to him I need to have a floppy drive and DOS (an Ataridos)
loaded for it to work and that getting an Atari to boot with the SIO
is "tricky" he then sent me an email saying that I dont have the
proper equipment to use this (since I donot have a floppy drive) and
that I could send it back so that he could sell it to someone who

"know's Atari" and that I should have an "Atari" partition on the PC
anyway. He also said he used it with a 130xe/floppy drive combo
without any problems (this is like 10 years or more ago according to
him).

Is there any basis for what he is saying?   I am familiar witht he
8bit been using them since the 70's but this is my first experience
with the SIO2PC.

Any advise is appreciated.

From -1133789853906814119
X-Google-Thread: f8760,429557f0cb357223
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!newscon06.news.prodigy.com!
prodigy.net!newsmst01b.news.prodigy.com!prodigy.com!postmaster.news.prodigy.com!
newssvr14.news.prodigy.com.POSTED!055853fb!not-for-mail
From: Steven Tucker <classics@atarimax.com>
User-Agent: Thunderbird 1.5 (Windows/20051201)
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit
Subject: Re: Another SIO2PC question?"?
References: <fq95t1lnubil0soalbfceud2tjd5g49a9p@4ax.com>
In-Reply-To: <fq95t1lnubil0soalbfceud2tjd5g49a9p@4ax.com>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 23
Message-ID: <SoyAf.12793$_S7.5940@newssvr14.news.prodigy.com>
NNTP-Posting-Host: 68.73.172.22
X-Complaints-To: abuse@prodigy.net
X-Trace: newssvr14.news.prodigy.com 1137881778 ST000 68.73.172.22 (Sat, 21 Jan
2006 17:16:18 EST)
NNTP-Posting-Date: Sat, 21 Jan 2006 17:16:18 EST
Organization: SBC http://yahoo.sbc.com
X-UserInfo1:
[[PAPDONTBSQB_LXCJKTNFXBWR\HPCTL@XT^OBPLAH[\RWICYFWUQBKZQLYJX_ITFD_KFVLUN[DOM_A_N
SYNWPFWNS[XV\I]PZ@BQ[@CDQDPCL^FKCBIPC@KLGEZEFNMDYMKHRL_YYYGDSSODXYN@[\BK[LVTWI@AXG
QCOA_SAH@TPD^\AL\RLGRFWEARBM
Date: Sat, 21 Jan 2006 22:16:18 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:1959

kevin wrote:
> Is there any basis for what he is saying?   I am familiar witht he
> 8bit been using them since the 70's but this is my first experience
> with the SIO2PC.

     No. All you should need is the Atari computer and a PC with a normal

serial port. Booting off the PC is actually simpler than some setup with a disk drive and DOS already loaded.

I don't know what kind of SIO2PC cable you have, but if you drop me an e-mail at classics@atarimax.com I'll be happy to help you debug the problem. :D

Steve
--
--
FREE SHIPPING SALE: http://www.atarimax.com/freeshippingsale/
--

* * * Author of Imagic and APE - The Atari Peripheral Emulator! * * *
* * *   Turn your 8-bit Atari into a powerhouse with APE!   * * *
* * *   Ape Homepage: http://www.atarimax.com/   * * *
*   *   **   *   *
!! Request my *FOR SALE* LISTING OF CLASSIC VIDEO GAME STUFF -- 2000+ Items !!

From -6681687146542047077
X-Google-Thread: f8760,429557f0cb357223
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news3.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Sat, 21 Jan 2006 16:25:21 -0600
Newsgroups: comp.sys.atari.8bit
Subject: Re: Another SIO2PC question?"?
From: Slor <semaj@rols.ten>
References: <fq95t1lnubil0soalbfceud2tjd5g49a9p@4ax.com>
Organization: SlorNet
Message-ID: <Xns9752B13BDB340emuslor@216.196.97.136>
User-Agent: Xnews/2005.10.18
X-Face: %XserOfRX`r-LZ\90<=vI7k<`QMH-(LjNZH``KUi:!h#87]<"qLW9._L==*cB*vFNz{?
Y.Vz>XH|C~h:N9n;4e2v2#laq4Ulh=}mld:QfCBGs+FjBzrqw"21t|9{10.Or*=/*r`>g%Vt:BSjgX?
u"@UIELF4GNA7xalm$S8f7NNF2Mp-\+zP#nku/;1U}b.C)>L7y$c+$Ux<]#j^$#/
9Vf'OY:5c6UitDqvbuwo]_:Z$P[pFeMk8Y;k;)s6L_=d'?B<O+S&^Km"uNO3S{(0<4kpzn-jgG9H|
q&O,w":}0mL5f92-{_O
Date: Sat, 21 Jan 2006 16:25:21 -0600
Lines: 26
NNTP-Posting-Host: 68.57.222.49
X-Trace: sv3-
ZQoTY8zkR1CJ04mVCjuAQlYHaNfkR3TazYTB9OwscZphfBknU8p7uK7T1Elp+zUrywxAYp3AzWRlWEQ!
UmwF3ELylHOpjFhGTkm3YrT+nCjMLP78fxsuZjmlDtmSWvdSSQyE74WdjL47a1guO3BksetUn7S0!/
OnEk6XB6g==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:1960

Despite all prevention efforts, kevin <kevnospam242@gmail.com> wrote in
news:fq95t1lnubil0soalbfceud2tjd5g49a9p@4ax.com:

> I recently purchased a SIO2PC cable from Ebay. I could not get it to
> work using any possible config with WINAPE, so I contacted the seller.
> According to him I need to have a floppy drive and DOS (an Ataridos)
> loaded for it to work and that getting an Atari to boot with the SIO
> is "tricky" he then sent me an email saying that I dont have the
> proper equipment to use this (since I donot have a floppy drive) and
> that I could send it back so that he could sell it to someone who
> "know's Atari" and that I should have an "Atari" partition on the PC
> anyway. He also said he used it with a 130xe/floppy drive combo
> without any problems (this is like 10 years or more ago according to
> him).

Since the main purpose of this interface is to replace the floppy, that
sounds like a load. I have a cable that I use with APE, and all you need
is a bootable image in the first slot to be good to go. Unless there is a
miscommunication, I'd say the seller is likely confused about how things
have progressed in recent years with the availability of disk images.

--
James
http://www.slornet.com

From 3089206671871006268
X-Google-Thread: f8760,429557f0cb357223
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news3.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Sat, 21 Jan 2006 16:25:51 -0600
Newsgroups: comp.sys.atari.8bit
Subject: Re: Another SIO2PC question?"?
From: Slor <semaj@rols.ten>
References: <fq95t1lnubil0soalbfceud2tjd5g49a9p@4ax.com>
<SoyAf.12793$_S7.5940@newssvr14.news.prodigy.com>
Organization: SlorNet
Message-ID: <Xns9752B151D4185emuslor@216.196.97.136>
User-Agent: Xnews/2005.10.18
X-Face: %XserOfRX`r-LZ\90<=vI7k<`QMH-(LjNZH``KUi:!h#87]<"qLW9._L==*cB*vFNz{?
Y.Vz>XH|C~h:N9n;4e2v2#laq4Ulh=}mld:QfCBGs+FjBzrqw"21t|9{10.Or*=/*r`>g%Vt:BSjgX?
u"@UIELF4GNA7xalm$S8f7NNF2Mp-\+zP#nku/;1U}b.C)>L7y$c+$Ux<]#j^$#/
9Vf'OY:5c6UitDqvbuwo]_:Z$P[pFeMk8Y;k;)s6L_=d'?B<O+S&^Km"uNO3S{(0<4kpzn-jgG9H|
q&O,w":}0mL5f92-{_O
Date: Sat, 21 Jan 2006 16:25:51 -0600
Lines: 14
NNTP-Posting-Host: 68.57.222.49

X-Trace: sv3-ujxYkXAb513BGXRsCmCayeenSQKOG/NPhKwCHtiZ8Kcf+Qnh1Mslt0oUXHmTodT+beDw/
Wz4p7JlI20!IGtvmxZtP1fYubVxUIHSKxyXDerDe8C3//
JKkc1DY9m+HgXiqtKCJ9SFfh6oNpdbgEqgm12Tu4zX!j+7xC65cOQ==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:1961

Despite all prevention efforts, Steven Tucker <classics@atarimax.com>
wrote in news:SoyAf.12793$_S7.5940@newssvr14.news.prodigy.com:

> I don't know what kind of SIO2PC cable you have, but if you drop
> me
> an e-mail at classics@atarimax.com I'll be happy to help you debug
> the problem. :D
>

Told ya he'd help. :)

--
James
http://www.slornet.com

From 621784787447563554
X-Google-Thread: f8760,369589818eeed43c,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Sat, 21 Jan 2006 16:27:42 -0600
Newsgroups: comp.sys.atari.8bit
Subject: Anyone have a P:R: Connection manual?
From: Slor <semaj@rols.ten>
Organization: SlorNet
Message-ID: <Xns9752B1A25FB3Demuslor@216.196.97.136>
User-Agent: Xnews/2005.10.18
X-Face: %XserOfRX`r-LZ\90<=vI7k<`QMH-(LjNZH``KUi:!h#87]<"qLW9._L==*cB*vFNz{?
Y.Vz>XH|C~h:N9n;4e2v2#laq4Ulh=}mld:QfCBGs+FjBzrqw"21t|9{10.Or*=/*r`>g%Vt:BSjgX?
u"@UIELF4GNA7xalm$S8f7NNF2Mp-\+zP#nku/;1U}b.C)>L7y$c+$Ux<]#j^$#/
9Vf'OY:5c6UitDqvbuwo]_:Z$P[pFeMk8Y;k;)s6L_=d'?B<O+S&^Km"uNO3S{(0<4kpzn-jgG9H|
q&O,w":}0mL5f92-{_O
Date: Sat, 21 Jan 2006 16:27:43 -0600
Lines: 10
NNTP-Posting-Host: 68.57.222.49
X-Trace: sv3-WeuUygAdecDDY0ifIa1lwq9d8IhaosoGpwCcO8Wlqx84kVI/
7evyFc2bP035NFNLM6W+tQ/t3csu4+3!
kbwTuQNNE2uyfEPWaSJbd6YkZS6B8UhZdbSCPL4l13X18i3xxj7UGyFNwtRzrUizYubAPgx9u+LU!
Pp8Mvt0VJg==

X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:1962

According to an article in ANTIC, there is a simple mod that will allow a
1200XL to support the P:R: Connection. This mod is supposed to be detailed
in the manual for the device. Does anyone have a manual I could get a copy
from or know where it is already documented on the web?

thanks

--
James
http://www.slornet.com

From 4473396452208616057
X-Google-Thread: f8760,429557f0cb357223
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news4.google.com!
border1.nntp.dca.giganews.com!border2.nntp.dca.giganews.com!nntp.giganews.com!
peer01.cox.net!cox.net!p01!dukeread01.POSTED!53ab2750!not-for-mail
From: kevin <kevnospam242@gmail.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Another SIO2PC question?"?
Message-ID: <2pe5t1dvmgic7klann26m4svte0brnbpbc@4ax.com>
References: <fq95t1lnubil0soalbfceud2tjd5g49a9p@4ax.com>
<SoyAf.12793$_S7.5940@newssvr14.news.prodigy.com>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 26
Date: Sat, 21 Jan 2006 17:52:36 -0500
NNTP-Posting-Host: 68.230.155.106
X-Complaints-To: abuse@cox.net
X-Trace: dukeread01 1137883962 68.230.155.106 (Sat, 21 Jan 2006 17:52:42 EST)
NNTP-Posting-Date: Sat, 21 Jan 2006 17:52:42 EST
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:1963

On Sat, 21 Jan 2006 22:16:18 GMT, Steven Tucker
<classics@atarimax.com> wrote:

>kevin wrote:
>> Is there any basis for what he is saying?   I am familiar witht he
>> 8bit been using them since the 70's but this is my first experience
>> with the SIO2PC.

>
>   No. All you should need is the Atari computer and a PC with a normal
> serial port. Booting off the PC is actually simpler than some setup with a
disk
> drive and DOS already loaded.
>
>   I don't know what kind of SIO2PC cable you have, but if you drop me
> an e-mail at classics@atarimax.com I'll be happy to help you debug the
> problem. :D
>
>Steve
>--
>--
>FREE SHIPPING SALE: http://www.atarimax.com/freeshippingsale/

thanx so much, I am sending off an email now!

From 8378293532337809492
X-Google-Thread: f8760,369589818eeed43c
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news3.google.com!
border1.nntp.dca.giganews.com!border2.nntp.dca.giganews.com!nntp.giganews.com!
pd7cy2so!shaw.ca!pd7tw3no.POSTED!53ab2750!not-for-mail
X-Trace-PostClient-IP: 24.68.25.84
From: Shawn Jefferson <sjeffersonTAKETHISOUTTOREPLY@shaw.ca>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Anyone have a P:R: Connection manual?
Reply-To: sjeffersonTAKETHISOUTTOREPLY@shaw.ca
Message-ID: <5ck5t15b70crucvn70k0ocpsqbtb7n9c7q@4ax.com>
References: <Xns9752B1A25FB3Demuslor@216.196.97.136>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 12
Date: Sun, 22 Jan 2006 00:28:51 GMT
NNTP-Posting-Host: 24.64.223.206
X-Complaints-To: abuse@shaw.ca
X-Trace: pd7tw3no 1137889731 24.64.223.206 (Sat, 21 Jan 2006 17:28:51 MST)
NNTP-Posting-Date: Sat, 21 Jan 2006 17:28:51 MST
Organization: Shaw Residential Internet
Xref: g2news1.google.com comp.sys.atari.8bit:1964

Slor <semaj@rols.ten>:
>According to an article in ANTIC, there is a simple mod that will allow a
>1200XL to support the P:R: Connection. This mod is supposed to be detailed
>in the manual for the device. Does anyone have a manual I could get a copy

>from or know where it is already documented on the web?

I don't know what it is exactly, but I have a sneaky suspicion that all you
have to do is add the +5v onto the SIO port that the 1200XL lacks.

--
Shawn Jefferson
(fix reply to for email)

From 460638880061970435
X-Google-Thread: f8760,369589818eeed43c
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news3.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Sat, 21 Jan 2006 18:44:14 -0600
Date: Sat, 21 Jan 2006 16:44:14 -0800
From: JR <""jr256_69\"@NO$PAMhotmail.com">
Reply-To: ""
User-Agent: Mozilla Thunderbird StumbleUpon/1.995 (Windows/20050317)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit
Subject: Re: Anyone have a P:R: Connection manual?
References: <Xns9752B1A25FB3Demuslor@216.196.97.136>
In-Reply-To: <Xns9752B1A25FB3Demuslor@216.196.97.136>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
X-Antivirus: avast! (VPS 0603-4, 01/20/2006), Outbound message
X-Antivirus-Status: Clean
Message-ID: <P9idnb-PNq_DSE_enZ2dnUVZ_tOdnZ2d@comcast.com>
Lines: 15
NNTP-Posting-Host: 67.181.186.115
X-Trace: sv3-
GnynP71Bw5pu2dBJu9EcyqaKdTnNrsAlBa8klsnzPvg5WFlwcWIcn0GQnpaSGT77LsB2bxjKvZRW3d9!
xn6E4ARMpXJvoIdPCefvxQvfXxtFJQFPlFG1yiiRg4jf2y+EUOdRSdrm1WGyVbZQ4fhLp4r1KkiJ!
IaS8KNS0mw35JOzyWw==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:1965

Slor wrote:
> According to an article in ANTIC, there is a simple mod that will allow a
> 1200XL to support the P:R: Connection. This mod is supposed to be detailed
> in the manual for the device. Does anyone have a manual I could get a copy
> from or know where it is already documented on the web?
>

> thanks
>

Here's the important stuff;

"Replace resistor R63 with a jumper wire........R63 is located at the
top of the PCB near the center. It is just to the right of transistor
Q3. Remove this resistor and replace it with a jumper wire.(Any piece of
24-30 gauge wire will do.)"

From -2268209058109288556
X-Google-Thread: f8760,6fa4c34250d48f4c
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news3.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!wns13feed!worldnet.att.net!
attbi_s22.POSTED!53ab2750!not-for-mail
From: ziggy <ziggy@fakedaddress.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: New Prototyping Board Available
Organization: The Centre
References: <1137649304.340790.321550@g49g2000cwa.googlegroups.com>
User-Agent: MT-NewsWatcher/3.4 (PPC Mac OS X)
Message-ID: <ziggy-871188.20411821012006@netnews.asp.att.net>
Lines: 12
NNTP-Posting-Host: 12.222.148.108
X-Complaints-To: abuse@asp.att.net
X-Trace: attbi_s22 1137894079 12.222.148.108 (Sun, 22 Jan 2006 01:41:19 GMT)
NNTP-Posting-Date: Sun, 22 Jan 2006 01:41:19 GMT
Date: Sun, 22 Jan 2006 01:41:19 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:1966

In article <1137649304.340790.321550@g49g2000cwa.googlegroups.com>,
 "65coupei6" <sales@mustangindex.com> wrote:

> There is a new prototyping board available called The 8 Bit Baby. This
> is great for anyone who wants to create their own project. More info
> can be found at
> http://c64.mustangindex.com/catalog/product_info.php?products_id=35&osCsid=93a
> 2e22a7f3f41e222d49a2398c28677

Adding a breadboard to that (instead of the solder pads) would make it
more appealing to a larger group id imagine. (though im partial to
xilinx :))

From 1774643177587826768
X-Google-Thread: 104d7a,ff135dff4406ba13
X-Google-Thread: f8760,ff135dff4406ba13
X-Google-Attributes: gid104d7a,gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g49g2000cwa.googlegroups.com!not-for-

mail
From: "Crock" <delse@comcast.net>
Newsgroups: rec.games.video.classic,comp.sys.atari.8bit
Subject: Re: would this have saved atari?
Date: 21 Jan 2006 17:56:16 -0800
Organization: http://groups.google.com
Lines: 7
Message-ID: <1137894976.769072.258020@g49g2000cwa.googlegroups.com>
References: <1136233533.386339.167090@o13g2000cwo.googlegroups.com>
   <ops2shdofxwy0yxx@fat-arse>
   <dpe1to215fj@news4.newsguy.com>
   <f5O4dXX6MbiT-pn2-764kUFdpDw3d@draco.w2kserv.local>
NNTP-Posting-Host: 24.61.108.237
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1137894983 25053 127.0.0.1 (22 Jan 2006 01:56:23 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Sun, 22 Jan 2006 01:56:23 +0000 (UTC)
In-Reply-To: <f5O4dXX6MbiT-pn2-764kUFdpDw3d@draco.w2kserv.local>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Macintosh; U; PPC Mac OS X Mach-O; en-US; rv:1.7.8)
Gecko/20050511 Firefox/1.0.4,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g49g2000cwa.googlegroups.com; posting-host=24.61.108.237;
   posting-account=mMsA-Q0AAAD3X0i1d1SNzjzQTOupcAkB
Xref: g2news1.google.com rec.games.video.classic:3009 comp.sys.atari.8bit:1967

"Why change something if it works?"

I for one am glad things change when they work. Otherwise we'd all
still be driving our Model T Ford, have three snowy channels to choose
from on our TV, and surfing the web on our 8-bit computers. Thank
goodness for change I say....

From -7472672148077103107
X-Google-Thread: 104d7a,ff135dff4406ba13
X-Google-Thread: f8760,ff135dff4406ba13
X-Google-Attributes: gid104d7a,gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news4.google.com!
border1.nntp.dca.giganews.com!border2.nntp.dca.giganews.com!nntp.giganews.com!
peer01.cox.net!cox.net!p02!dukeread01.POSTED!53ab2750!not-for-mail
From: kevin <kevnospam242@gmail.com>
Newsgroups: rec.games.video.classic,comp.sys.atari.8bit
Subject: Re: would this have saved atari?
Message-ID: <cpq5t1hodnehu1qvi1kvooe6i73kmrainq@4ax.com>
References: <1136233533.386339.167090@o13g2000cwo.googlegroups.com>
<ops2shdofxwy0yxx@fat-arse> <dpe1to215fj@news4.newsguy.com> <f5O4dXX6MbiT-
pn2-764kUFdpDw3d@draco.w2kserv.local>
<1137894976.769072.258020@g49g2000cwa.googlegroups.com>
X-Newsreader: Forte Agent 2.0/32.652

MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 36
Date: Sat, 21 Jan 2006 21:24:04 -0500
NNTP-Posting-Host: 68.230.155.106
X-Complaints-To: abuse@cox.net
X-Trace: dukeread01 1137896649 68.230.155.106 (Sat, 21 Jan 2006 21:24:09 EST)
NNTP-Posting-Date: Sat, 21 Jan 2006 21:24:09 EST
Organization: Cox Communications
Xref: g2news1.google.com rec.games.video.classic:3010 comp.sys.atari.8bit:1968

On 21 Jan 2006 17:56:16 -0800, "Crock" <delse@comcast.net> wrote:

>"Why change something if it works?"
>
>I for one am glad things change when they work. Otherwise we'd all
>still be driving our Model T Ford, have three snowy channels to choose
>from on our TV, and surfing the web on our 8-bit computers. Thank
>goodness for change I say....

it would of been nice if Atari did some upgrades to the 8bit series over the years. Like for instance the AMY sound chip, and maybe even an 8bit with a faster CPU like the c128/Apple IIgs or somewhat advanced graphics while still remaining compatible with classic 8bits. Would of been nice, but never happened. Look's like we might get something like this in the FlashBack 3, but I would of been alot more psyched in 1986 then I am in 2005 for an advanced 8bit platform...

I recently read that IBM considered using the atari 8bit tech in the original IBM PC, now wouldnt that have been something? We would still in some way be using an Atari now!! Somewhere in our pc's we would have Atari 800 compatibility! the entire 80's and 90's would of been different because the PC would of built upon the 8bit architecture instead of the XT, then again, maybe it would of been a complete failure and we'd all be using Apple compatibles or some other platfom now!

There is still something about the my XE that is cool despite the fact my computer next to it is roughly 10 billion times better in every way, it is the Atari that I get excited about...

From -5118272735831956048
X-Google-Thread: f8760,65afbce01b389598
X-Google-Attributes: gidf8760,public

X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news3.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!nx01.iad01.newshosting.com!
newshosting.com!post01.iad01!not-for-mail
From: Stephen Anderson <nospam@nowhere.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: MyIDE Tools
Date: Sat, 21 Jan 2006 21:59:57 -0500
Message-ID: <grs5t1hl0sreqh8h8qv2mnkefnf42ucvbd@4ax.com>
References: <prgus1h4gaj8v9e5hqkuakobij6gmsudqi@4ax.com>
X-Newsreader: Forte Agent 1.93/32.576 English (American)
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 29
Organization: Newshosting.com - Highest quality at a great price!
www.newshosting.com
X-Complaints-To: abuse@newshosting.com
Xref: g2news1.google.com comp.sys.atari.8bit:1969

On Thu, 19 Jan 2006 07:46:28 GMT, Shawn Jefferson
<sjeffersonTAKETHISOUTTOREPLY@shaw.ca> wrote:

>Just released new versions of MyIDE Config, MyIDE Image Manager and a new
>program called MyIDE Image Batcher that lets you copy multiple ATR disk
>images to image space in one batch process.
>
>These versions only work with the newer 3.5F and 4.x versions of the MyIDE
>OS.
>
>Check them out here:
>http://www.jeffersonsauctioneering.com/atari/
>
>If you find the programs useful, let me know! If you have any suggestions
>for features and enhancements or bug reports, send me a message!

I'll be ordering the MyIDE + 1MB MaxFlash cart (as well as an 8MB
MaxFlash) in the next few days. I plan to use it with a CF adapter.
I have the 32-in-1 OS installed in my 130XE. It has versions 3.1e and
3.1i of the MyIDE ROM. How can I upgrade to the 3.5F and 4?

I had another quetion. Would it be possible to use the warp SIO
routines from Steve Tucker's Ape Warp OS in your MyIDE ROM? I have
gotten spoiled with the speed boost, especially since I got my entire
(original) floppy collection backed up and in ATR format now. I was
amazed that out of 193 disks totalling 24.2MB, I had less than a dozen
read errors from the floppies.

Stephen Anderson

From 6176662401358978570
X-Google-Thread: f8760,6fa4c34250d48f4c

X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news4.google.com!
border1.nntp.dca.giganews.com!border2.nntp.dca.giganews.com!nntp.giganews.com!
news-out.readnews.com!news-xxxfer.readnews.com!post01.iad01!not-for-mail
From: Stephen Anderson <nospam@nowhere.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: New Prototyping Board Available
Date: Sat, 21 Jan 2006 22:07:00 -0500
Message-ID: <4et5t1pc2s6958n8n69f2bphjdhl92fqf2@4ax.com>
References: <1137649304.340790.321550@g49g2000cwa.googlegroups.com>
<ziggy-871188.20411821012006@netnews.asp.att.net>
X-Newsreader: Forte Agent 1.93/32.576 English (American)
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 17
Organization: Newshosting.com - Highest quality at a great price!
www.newshosting.com
X-Complaints-To: abuse@newshosting.com
Xref: g2news1.google.com comp.sys.atari.8bit:1970

On Sun, 22 Jan 2006 01:41:19 GMT, ziggy <ziggy@fakedaddress.com>
wrote:

>Adding a breadboard to that (instead of the solder pads) would make it
>more appealing to a larger group id imagine. (though im partial to
>xilinx :))

Speaking of breadboard vs solder pads, I just purchased a Microport XL
board. It is an experimenter's board that plugs into the PCI of the
800XL. It has a 6520/6830 PIA onboard, and a prototyping area. Since
I would like to make more than one project with it, I was planning on
soldering in wire-wrap pins to the prototyping area. I'll post some
pics when I get it all assembled (I didn't know I was odering a bare
board. I still have to get the parts to populate the board and then
assemble it.

Stephen Anderson

From -2061793711547122198
X-Google-Thread: f8760,369589818eeed43c
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news3.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Sat, 21 Jan 2006 22:50:42 -0600
Newsgroups: comp.sys.atari.8bit
Subject: Re: Anyone have a P:R: Connection manual?
From: Slor <semaj@rols.ten>
References: <Xns9752B1A25FB3Demuslor@216.196.97.136> <P9idnb-

PNq_DSE_enZ2dnUVZ_tOdnZ2d@comcast.com>
Organization: SlorNet
Message-ID: <Xns9752F2915F150emuslor@216.196.97.136>
User-Agent: Xnews/2005.10.18
X-Face: %XserOfRX`r-LZ\90<=vI7k<`QMH-(LjNZH``KUi:!h#87]<"qLW9._L==*cB*vFNz{?
Y.Vz>XH|C~h:N9n;4e2v2#laq4Ulh=}mld:QfCBGs+FjBzrqw"21t|9{10.Or*=/*r`>g%Vt:BSjgX?
u"@UIELF4GNA7xalm$S8f7NNF2Mp-\+zP#nku/;1U}b.C)>L7y$c+$Ux<]#j^$#/
9Vf'OY:5c6UitDqvbuwo]_:Z$P[pFeMk8Y;k;)s6L_=d'?B<O+S&^Km"uNO3S{(0<4kpzn-jgG9H|
q&O,w":}0mL5f92-{_O
Date: Sat, 21 Jan 2006 22:50:42 -0600
Lines: 19
NNTP-Posting-Host: 68.57.222.49
X-Trace: sv3-DUK9mN7q+ULveiUoC7TyjzuJMhbfuH45SFc+kK1RRmiRA+D4h/
FueodSGTFhWs96mJXBkyNGqsrt48J!xOB+Bx/FYpfBYWMseZWklifMtjVmXjwgiOLDS2Znv9lf0xNz/
4l6go4vYQPX70odi1iRoZ9JlvgR!cecX9Fuyug==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:1971

Despite all prevention efforts, JR <""jr256_69\"@NO$PAMhotmail.com">
wrote in news:P9idnb-PNq_DSE_enZ2dnUVZ_tOdnZ2d@comcast.com:

> Here's the important stuff;
>
> "Replace resistor R63 with a jumper wire.....R63 is located at the
> top of the PCB near the center. It is just to the right of transistor
> Q3. Remove this resistor and replace it with a jumper wire.(Any piece
> of 24-30 gauge wire will do.)"
>

Cool. I assume the resistor removal is allowing the +5 to get to the SIO
port?

Thanks to both of you!

--
James
http://www.slornet.com

From 898902511609193518
X-Google-Thread: f8760,77610cb9b26f3599,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news3.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!newsfeed00.sul.t-online.de!
newsfeed01.sul.t-online.de!t-online.de!news.germany.com!newsfeed.freenet.de!
213.132.189.2.MISMATCH!multikabel.net!feed20.multikabel.net!sn-ams-06!sn-xt-
ams-05!sn-post-ams-01!sn-post-01!supernews.com!corp.supernews.com!not-for-mail

From: "Greg Goodwin" <Greg.Goodwinp0.f2.n8.z8@fmlynet.org>
Newsgroups: comp.sys.atari.8bit
Subject: SIO2... Mac!!
Date: Fri, 21 Jan 2006 22:21:56
Organization: www.family-bbs.net [FamilyNet International]
Message-ID: <002f4325@familynet-international.org>
X-Gateway: NewsGate v1.0 gamma 2 NNTP <-> FidoNet Gateway
X-FTNADDR: 8:8/2.0
X-Complaints-To: abuse@supernews.com
Lines: 12
Xref: g2news1.google.com comp.sys.atari.8bit:1972

FamilyNet International Newsgate

    Ok true Mac believers...an SIO 8-bit solution for the Mac.

http://www.atariage.com/forums/index.php?showtopic=82249

    Doc Clu

FamilyNet <> Internet Gated Mail
http://www.familynet-international.org

From 4782498549981544231
X-Google-Thread: f8760,45d01d06b57cc766
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news3.google.com!news.glorb.com!
news.kjsl.com!rahul.net!wasp.rahul.net!rahul.net!news-xfer.nntp.sonic.net!
posts.news.sonic.net!nnrp1.nntp.sonic.net!not-for-mail
Message-ID: <43d36f4a$0$58112$742ec2ed@news.sonic.net>
From: bill@newbreedsoftware.com (William Kendrick)
Subject: Re: Atari drum game (Was Re: Dance Dance Atari-evolution?)
Newsgroups: comp.sys.atari.8bit
References: <1108483848.906957.11700@l41g2000cwc.googlegroups.com>
<2006011716581443658%notlikely@hotmailcom>
<43cee2d9$0$58078$742ec2ed@news.sonic.net>
User-Agent: tin/1.7.10-20050929 ("Tahay") (UNIX) (Linux/2.4.31-B-STAND (i686))
Date: 22 Jan 2006 11:40:58 GMT
Lines: 14
Organization: Sonic.Net
NNTP-Posting-Date: 22 Jan 2006 11:40:58 GMT
NNTP-Posting-Host: 60919882.news.sonic.net
X-Trace:
DXC=WlP<T=5b>0Pf6ImQRZ0o@[m4K\QM1CV^P1OYf0H`?;XQTQVe1md]1<P:oF=1i9HD6TRUM5KQ=5CYV0
^`0eF0TX^T
X-Complaints-To: abuse@sonic.net
Xref: g2news1.google.com comp.sys.atari.8bit:1973

I've put together my lame little drum pad for my Atari. It's made out

of household items: cardboard, aluminum foil, Scotch tape and an audio
cable. (Well, "household items" plus an Atari joystick cable.)

See photos, and don't laugh too hard :)

  http://www.newbreedsoftware.com/bill/photos/drum-stick/

Now, to find time to write software. :^/

--
-bill!   Tux Paint 2006 wall calendar,
bill@newbreedsoftware.com   CDROM, bumper sticker & apparel
http://www.newbreedsoftware.com/   http://www.cafepress.com/newbreedsw

From -8332396855573754788
X-Google-Thread: f8760,50ba700358204f49
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news3.google.com!news.glorb.com!
meganewsservers.com!feeder2.on.meganewsservers.com!199.245.68.5.MISMATCH!news-
xfer.nntp.sonic.net!posts.news.sonic.net!nnrp1.nntp.sonic.net!not-for-mail
Message-ID: <43d3717b$0$58112$742ec2ed@news.sonic.net>
From: bill@newbreedsoftware.com (William Kendrick)
Subject: Re: XEP-80 Monitor at Walmart
Newsgroups: comp.sys.atari.8bit
References: <11ssofdh4sevhcf@corp.supernews.com>
<1137624481.342417.182230@g14g2000cwa.googlegroups.com>
<11svk0vlvo7s728@corp.supernews.com>
<1137793871.357785.8110@o13g2000cwo.googlegroups.com>
<11t2vhcgad05p73@corp.supernews.com>
User-Agent: tin/1.7.10-20050929 ("Tahay") (UNIX) (Linux/2.4.31-B-STAND (i686))
Date: 22 Jan 2006 11:50:19 GMT
Lines: 23
Organization: Sonic.Net
NNTP-Posting-Date: 22 Jan 2006 11:50:19 GMT
NNTP-Posting-Host: 60919882.news.sonic.net
X-Trace:
DXC=8FLn099nFAdL9n<EXPUkKem4K\QM1CV^`1OYf0H`?;XaTQVe1md]1<`:oF=1i9HD6dRUM5KQ=5CYf0
^`0eF0TX^d
X-Complaints-To: abuse@sonic.net
Xref: g2news1.google.com comp.sys.atari.8bit:1974

Joseph D. Place <jdplace@removespamcableone.net> wrote:
> Can you give me an example of artifacting so I can test?

You can simply type the following program into Atari BASIC and RUN it :^)

```
10 GRAPHICS 8
20 SETCOLOR 2,0,0
30 COLOR 1
40 FOR X=0 TO 319 STEP 3
50 PLOT X,0
```

```
60 DRAWTO X,191
70 NEXT X
```

If you get alternating colors, it's artifacting.
If every vertical line is the same color (white/greyish), then there are no
color artifacts.

Hope that helps!

--
-bill!   Tux Paint 2006 wall calendar,
bill@newbreedsoftware.com   CDROM, bumper sticker & apparel
http://www.newbreedsoftware.com/   http://www.cafepress.com/newbreedsw

From -4900539771370301888
X-Google-Thread: f8760,50ba700358204f49
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news3.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!nx01.iad01.newshosting.com!
newshosting.com!novia!news-xfer.nntp.sonic.net!posts.news.sonic.net!
nnrp1.nntp.sonic.net!not-for-mail
Message-ID: <43d37259$0$58112$742ec2ed@news.sonic.net>
From: bill@newbreedsoftware.com (William Kendrick)
Subject: Re: XEP-80 Monitor at Walmart
Newsgroups: comp.sys.atari.8bit
References: <11ssofdh4sevhcf@corp.supernews.com>
<1137624481.342417.182230@g14g2000cwa.googlegroups.com>
<11svk0vlvo7s728@corp.supernews.com>
<1137793871.357785.8110@o13g2000cwo.googlegroups.com>
<11t2vhcgad05p73@corp.supernews.com>
<1137820104.888851.136050@g14g2000cwa.googlegroups.com>
<7pi4t1lmgkn2het0i198pb7p564a1j38hv@4ax.com>
<1137859600.772420.85510@g49g2000cwa.googlegroups.com>
User-Agent: tin/1.7.10-20050929 ("Tahay") (UNIX) (Linux/2.4.31-B-STAND (i686))
Date: 22 Jan 2006 11:54:01 GMT
Lines: 24
Organization: Sonic.Net
NNTP-Posting-Date: 22 Jan 2006 11:54:01 GMT
NNTP-Posting-Host: 60919882.news.sonic.net
X-Trace:
DXC=dS0imPMV[<Jb3^840PEOBFm4K\QM1CV^@1OYf0H`?;XATQVe1md]1<@:oF=1i9HD6DRUM5KQ=5CYF0
^`0eF0TX^D
X-Complaints-To: abuse@sonic.net
Xref: g2news1.google.com comp.sys.atari.8bit:1975

stephensheppard@hotmail.com wrote:
> I wanted a list because there's no artifacting when using a S-Video
> connection and artifacting in Atari800Win Plus looks bad.

Ditto for regular Atari800 under Linux. The biggest problem I've seen
is that the artifact colors are always the same brightness.

So if you turn on artifacting, then do SETCOLOR 1,0,0, you'll still see the
edges of lots of the characters. :^/

I believe the artifacted pixels are always the same color, regardless of
the background color. (e.g., SETCOLOR 2,8,0 (blue) or SETCOLOR 2,0,0 (black),
the edge pixels are the same.)

I should dig around the artifacting code in Atari800 some day.
I doubt I'll make it anywhere close to "perfect", but hopefully much better
than it is now.

For now, I imagine it's "good enough" for most situations (e.g., many games).

--
-bill!   Tux Paint 2006 wall calendar,
bill@newbreedsoftware.com   CDROM, bumper sticker & apparel
http://www.newbreedsoftware.com/   http://www.cafepress.com/newbreedsw

From 1126815432845804134
X-Google-Thread: f8760,50ba700358204f49
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news3.google.com!news.glorb.com!
meganewsservers.com!feeder2.on.meganewsservers.com!199.245.68.5.MISMATCH!news-
xfer.nntp.sonic.net!posts.news.sonic.net!nnrp1.nntp.sonic.net!not-for-mail
Message-ID: <43d37275$0$58112$742ec2ed@news.sonic.net>
From: bill@newbreedsoftware.com (William Kendrick)
Subject: Re: XEP-80 Monitor at Walmart
Newsgroups: comp.sys.atari.8bit
References: <11ssofdh4sevhcf@corp.supernews.com>
<1137624481.342417.182230@g14g2000cwa.googlegroups.com>
<11svk0vlvo7s728@corp.supernews.com>
<1137793871.357785.8110@o13g2000cwo.googlegroups.com>
<11t2vhcgad05p73@corp.supernews.com>
<1137820104.888851.136050@g14g2000cwa.googlegroups.com>
<6cs3t1d9ibj48dvrp1fkq5jqhlmp41jqa8@4ax.com>
User-Agent: tin/1.7.10-20050929 ("Tahay") (UNIX) (Linux/2.4.31-B-STAND (i686))
Date: 22 Jan 2006 11:54:29 GMT
Lines: 13
Organization: Sonic.Net
NNTP-Posting-Date: 22 Jan 2006 11:54:29 GMT
NNTP-Posting-Host: 60919882.news.sonic.net
X-Trace:
DXC=dS0imPMV[<JKB<nS@=SX8Dm4K\QM1CV^@1OYf0H`?;XATQVe1md]1<@:oF=1i9HD6DRUM5KQ=5CYF0
^`0eF0TX^D
X-Complaints-To: abuse@sonic.net
Xref: g2news1.google.com comp.sys.atari.8bit:1976

Shawn Jefferson <sjeffersonTAKETHISOUTTOREPLY@shaw.ca> wrote:
> stephensheppard@hotmail.com:
<snip>

> >> Can you give me an example of artifacting so I can test?
<snip>
> I'm sure there's many, many more.

Pinball Construction Set, too.

--
-bill!   Tux Paint 2006 wall calendar,
bill@newbreedsoftware.com   CDROM, bumper sticker & apparel
http://www.newbreedsoftware.com/   http://www.cafepress.com/newbreedsw

From 1168432979366286732
X-Google-Thread: f8760,d478b409766feb58
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news4.google.com!
border1.nntp.dca.giganews.com!border2.nntp.dca.giganews.com!nntp.giganews.com!
novia!news-xfer.nntp.sonic.net!posts.news.sonic.net!nnrp1.nntp.sonic.net!not-for-
mail
Message-ID: <43d37318$0$58112$742ec2ed@news.sonic.net>
From: bill@newbreedsoftware.com (William Kendrick)
Subject: Re: AtariMagazines.com: RSS feed & more Compute!
Newsgroups: comp.sys.atari.8bit
References: <savetz-remove-A2C66E.21560816012006@news.west.cox.net>
User-Agent: tin/1.7.10-20050929 ("Tahay") (UNIX) (Linux/2.4.31-B-STAND (i686))
Date: 22 Jan 2006 11:57:12 GMT
Lines: 14
Organization: Sonic.Net
NNTP-Posting-Date: 22 Jan 2006 11:57:12 GMT
NNTP-Posting-Host: 60919882.news.sonic.net
X-Trace: DXC==KIA1EfEf17>mPLY;f]?
F1m4K\QM1CV^01OYf0H`?;X1TQVe1md]1<0:oF=1i9HD64RUM5KQ=5CY60^`0eF0TX^4
X-Complaints-To: abuse@sonic.net
Xref: g2news1.google.com comp.sys.atari.8bit:1977

Kevin Savetz <savetz-remove@gmail.com> wrote:
> In addition, we've added an RSS feed that tracks the latest happenings
> at the AtariMagazines.com What's New Page: http://www.atarimagazines.com/new.rss

> Enjoy!

Being addicted to Akregator on my shiny Linux KDE desktop, and never thinking
to check websites w/o people (or software) reminding me, I certainly WILL
enjoy! Thanks! ;^) Keep up the awesome work!!!

--
-bill!   Tux Paint 2006 wall calendar,
bill@newbreedsoftware.com   CDROM, bumper sticker & apparel
http://www.newbreedsoftware.com/   http://www.cafepress.com/newbreedsw

From -5011932804168062224

X-Google-Thread: f8760,b0e935b627951e20
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news4.google.com!
border1.nntp.dca.giganews.com!border2.nntp.dca.giganews.com!nntp.giganews.com!
meganewsservers.com!feeder2.on.meganewsservers.com!199.245.68.5.MISMATCH!news-
xfer.nntp.sonic.net!posts.news.sonic.net!nnrp1.nntp.sonic.net!not-for-mail
Message-ID: <43d37341$0$58112$742ec2ed@news.sonic.net>
From: bill@newbreedsoftware.com (William Kendrick)
Subject: Re: Getting myself a MyIDE looking for some advice
Newsgroups: comp.sys.atari.8bit
References: <1137436142.718094.300530@z14g2000cwz.googlegroups.com>
<43cc0b6b$0$58053$742ec2ed@news.sonic.net>
<q4mos1df2gs05o63ngooukck4m1fhlrcb5@4ax.com>
User-Agent: tin/1.7.10-20050929 ("Tahay") (UNIX) (Linux/2.4.31-B-STAND (i686))
Date: 22 Jan 2006 11:57:53 GMT
Lines: 12
Organization: Sonic.Net
NNTP-Posting-Date: 22 Jan 2006 11:57:53 GMT
NNTP-Posting-Host: 60919882.news.sonic.net
X-Trace:
DXC==KIA1EfEf1GV_@JCR5fUGCm4K\QM1CV^@1OYf0H`?;XATQVe1md]1<@:oF=1i9HD6DRUM5KQ=5CYF0
^`0eF0TX^D
X-Complaints-To: abuse@sonic.net
Xref: g2news1.google.com comp.sys.atari.8bit:1978

Shawn Jefferson <sjeffersonTAKETHISOUTTOREPLY@shaw.ca> wrote:
> You can't run TurboBasic XL or SpartaDos. With the eprom MyIDE OS you can
> run SpartaDOS and probably TB XL (never tried myself.)

Being a BIG fan of TBXL, could you do me a favor and check? ;^)

Thx!

--
-bill!   Tux Paint 2006 wall calendar,
bill@newbreedsoftware.com   CDROM, bumper sticker & apparel
http://www.newbreedsoftware.com/   http://www.cafepress.com/newbreedsw

From -6250844865135460052
X-Google-Thread: f8760,e38dd24b6ca6273e,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!z14g2000cwz.googlegroups.com!not-for-
mail
From: "Reppy" <replicant2001@yahoo.com>
Newsgroups: comp.sys.atari.8bit
Subject: Archon Remake - Beta Released
Date: 22 Jan 2006 05:40:26 -0800
Organization: http://groups.google.com
Lines: 14
Message-ID: <1137937226.152496.155430@z14g2000cwz.googlegroups.com>

NNTP-Posting-Host: 81.178.154.222
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1137937231 25708 127.0.0.1 (22 Jan 2006 13:40:31 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Sun, 22 Jan 2006 13:40:31 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Windows NT 5.1; en-US; rv:1.8) Gecko/
20051111 Firefox/1.5,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: z14g2000cwz.googlegroups.com; posting-host=81.178.154.222;
   posting-account=qOiXGQwAAAC4ssTQrGMThdsYZpzqtVQJ
Xref: g2news1.google.com comp.sys.atari.8bit:1979

I don't know if any of you have been following the remake of Archon (my
all time fave 8-bit game), but a beta has (finally) been released!

See http://www.archonevolution.com for more information.

I downloaded it yesterday and my brother and I have played it loads
already. We think they've capture the feel of the original perfectly,
although it needs a bit of polishing (in the next build I think).
Hopefully I'll get to play a few of you using the network game option
(2P only in this build)...

Reppy
(I am in no way affiliated with this release - I'm just a huge fan)

From 9051734777419384726
X-Google-Thread: f8760,77610cb9b26f3599
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g49g2000cwa.googlegroups.com!not-for-
mail
From: "Larry" <LLppwhite@aol.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: SIO2... Mac!!
Date: 22 Jan 2006 05:56:47 -0800
Organization: http://groups.google.com
Lines: 7
Message-ID: <1137938207.445342.178920@g49g2000cwa.googlegroups.com>
References: <002f4325@familynet-international.org>
NNTP-Posting-Host: 64.12.117.9
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1137938212 27845 127.0.0.1 (22 Jan 2006 13:56:52 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Sun, 22 Jan 2006 13:56:52 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; AOL 9.0; Windows NT 5.1;
SV1; .NET CLR 1.0.3705; .NET CLR 1.1.4322),gzip(gfe),gzip(gfe)

X-HTTP-Via: HTTP/1.1 (Velocity/1.0.6 [uScMs f p eN:t cCMp s]), HTTP/1.1 Turboweb [mtc-td081 8.3.5], HTTP/1.0 cache-mtc-ae05.proxy.aol.com[400C7509] (Traffic-Server/5.4.2 [uScM])
Complaints-To: groups-abuse@google.com
Injection-Info: g49g2000cwa.googlegroups.com; posting-host=64.12.117.9;
   posting-account=sOuFuA0AAACrWE950AHmKCUDXcFt63PD
Xref: g2news1.google.com comp.sys.atari.8bit:1980

Hi Greg-
Just out of curiosity, does WinAPE run ok under "Soft Windows?"
Presume that the Power PC cpu has enough "oomph" to run it. (?)
Although IIRC, some Mac's don't have serial ports, so that would
require some type of solution, also.
-Larry

From -1972260894376524410
X-Google-Thread: f8760,e38dd24b6ca6273e
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Sun, 22 Jan 2006 08:04:57 -0600
From: "Lion Of Judah" <sonofman1@comcast.net>
Newsgroups: comp.sys.atari.8bit
References: <1137937226.152496.155430@z14g2000cwz.googlegroups.com>
Subject: Re: Archon Remake - Beta Released
Date: Sun, 22 Jan 2006 09:04:55 -0500
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
X-RFC2646: Format=Flowed; Original
Message-ID: <O8ednUyB9NqUDE7eRVn-sg@comcast.com>
Lines: 20
NNTP-Posting-Host: 69.180.121.149
X-Trace: sv3-
RtcFobajkNvs0Cq2BJKPZdzXPKt1LYrFhjNrKIt6Ti2zE+I2JpL2BG6agGMpMsqWVYXfeJxWZzmcgIe!
g1+oHMu7idsJpH3mE/aGKDWgPVj8jeCFuD6Ih5djak7R6Y6mLLgkmkiLVHZddoBF1Qgxk0MlVUlX!miY=
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:1981

"Reppy" <replicant2001@yahoo.com> wrote in message
news:1137937226.152496.155430@z14g2000cwz.googlegroups.com...
>I don't know if any of you have been following the remake of Archon (my
> all time fave 8-bit game), but a beta has (finally) been released!

>
> See http://www.archonevolution.com for more information.

Do you have a link to the download?

> I downloaded it yesterday and my brother and I have played it loads
> already. We think they've capture the feel of the original perfectly,
> although it needs a bit of polishing (in the next build I think).
> Hopefully I'll get to play a few of you using the network game option
> (2P only in this build)...
>
> Reppy
> (I am in no way affiliated with this release - I'm just a huge fan)
>

From -1522598470929335577
X-Google-Thread: f8760,50ba700358204f49
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g49g2000cwa.googlegroups.com!not-for-mail
From: stephensheppard@hotmail.com
Newsgroups: comp.sys.atari.8bit
Subject: Re: XEP-80 Monitor at Walmart
Date: 22 Jan 2006 06:58:55 -0800
Organization: http://groups.google.com
Lines: 41
Message-ID: <1137941935.745722.88920@g49g2000cwa.googlegroups.com>
References: <11ssofdh4sevhcf@corp.supernews.com>
   <1137624481.342417.182230@g14g2000cwa.googlegroups.com>
   <11svk0vlvo7s728@corp.supernews.com>
   <1137793871.357785.8110@o13g2000cwo.googlegroups.com>
   <11t2vhcgad05p73@corp.supernews.com>
   <1137820104.888851.136050@g14g2000cwa.googlegroups.com>
   <7pi4t1lmgkn2het0i198pb7p564a1j38hv@4ax.com>
   <1137859600.772420.85510@g49g2000cwa.googlegroups.com>
   <43d37259$0$58112$742ec2ed@news.sonic.net>
NNTP-Posting-Host: 64.48.73.60
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1137941939 4229 127.0.0.1 (22 Jan 2006 14:58:59 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Sun, 22 Jan 2006 14:58:59 +0000 (UTC)
In-Reply-To: <43d37259$0$58112$742ec2ed@news.sonic.net>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Win98; en-US; rv:1.7.12) Gecko/20050915 Firefox/1.0.7,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g49g2000cwa.googlegroups.com; posting-host=64.48.73.60;
   posting-account=4ilZLQsAAADHKJufwAjm_Pl2CA076mZi

Xref: g2news1.google.com comp.sys.atari.8bit:1982

William Kendrick wrote:
> stephensheppard@hotmail.com wrote:
> > I wanted a list because there's no artifacting when using a S-Video
> > connection and artifacting in Atari800Win Plus looks bad.
>
> Ditto for regular Atari800 under Linux. The biggest problem I've seen
> is that the artifact colors are always the same brightness.
>
> So if you turn on artifacting, then do SETCOLOR 1,0,0, you'll still see the
> edges of lots of the characters. :^/
>
> I believe the artifacted pixels are always the same color, regardless of
> the background color. (e.g., SETCOLOR 2,8,0 (blue) or SETCOLOR 2,0,0 (black),
> the edge pixels are the same.)
>
> I should dig around the artifacting code in Atari800 some day.
> I doubt I'll make it anywhere close to "perfect", but hopefully much better
> than it is now.
>
> For now, I imagine it's "good enough" for most situations (e.g., many games).
>
> --
> -bill!   Tux Paint 2006 wall calendar,
> bill@newbreedsoftware.com   CDROM, bumper sticker & apparel
> http://www.newbreedsoftware.com/   http://www.cafepress.com/newbreedsw

I just wish I could tone down the artifacting in Atari800Win Plus.

Don't know if this is true with Atari800 but in Atari800Win Plus the
GTIA color scheme for artifacting seems to be wrong compared to my
800XL. The CTIA colors are a closer match. I also find the general
colors are off. I need to set the Color Shift parameter equal to 55 to
get the hues close to my 800 and 800XL, though I leave the saturation
high, much higher than the real machines.

Emulator video is sharper with more vivid color but I still prefer
gaming on the real thing, Not sure why.

- Steve Sheppard

From -7340180177826334622
X-Google-Thread: f8760,e38dd24b6ca6273e
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news4.google.com!news.glorb.com!
dotsrc.org!news.dotsrc.org!not-for-mail
From: "Jochen" <jotel99@hotmail.com>
Newsgroups: comp.sys.atari.8bit

References: <1137937226.152496.155430@z14g2000cwz.googlegroups.com>
<O8ednUyB9NqUDE7eRVn-sg@comcast.com>
Subject: Re: Archon Remake - Beta Released
Date: Sun, 22 Jan 2006 18:50:47 +0100
MIME-Version: 1.0
Content-Type: text/plain;
     charset="iso-8859-1"
Content-Transfer-Encoding: 7bit
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1506
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1506
Lines: 22
Message-ID: <43d3c628$0$15794$14726298@news.sunsite.dk>
Organization: SunSITE.dk - Supporting Open source
NNTP-Posting-Host: 80.143.156.143
X-Trace: news.sunsite.dk DXC=L[FlmliYB[;
\:k25BLkF8;YSB=nbEKnk;nU8l1k:;:m>E[P4\IjSP;;TGWl63F;f\7:aE>i2`1MK7HR2gMI8CS>;2^h[>
fE9ad<
X-Complaints-To: staff@sunsite.dk
Xref: g2news1.google.com comp.sys.atari.8bit:1983

hi!

Lion Of Judah typed:
> "Reppy" <replicant2001@yahoo.com> wrote in message
> news:1137937226.152496.155430@z14g2000cwz.googlegroups.com...
>> I don't know if any of you have been following the remake of Archon
>> (my all time fave 8-bit game), but a beta has (finally) been
>> released!
>>
>> See http://www.archonevolution.com for more information.
>
> Do you have a link to the download?

http://www.archonevolution.com/community/forums/viewtopic.php?t=324

hth
jo

-
http://radio789.net.ms - Radio 789 - We play it ALL
Radiostream: http://stream789.net.ms

From -4292859788853598711
X-Google-Thread: f8760,65afbce01b389598
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!newshub.sdsu.edu!elnk-nf2-pas!elnk-pas-
nf1!newsfeed.earthlink.net!pd7cy1no!shaw.ca!pd7tw3no.POSTED!53ab2750!not-for-mail
X-Trace-PostClient-IP: 24.68.25.84

From: Shawn Jefferson <sjeffersonTAKETHISOUTTOREPLY@shaw.ca>
Newsgroups: comp.sys.atari.8bit
Subject: Re: MyIDE Tools
Reply-To: sjeffersonTAKETHISOUTTOREPLY@shaw.ca
Message-ID: <kpk7t1p6pn42m497mb6lfr0n6t5n35qh5e@4ax.com>
References: <prgus1h4gaj8v9e5hqkuakobij6gmsudqi@4ax.com>
<grs5t1hl0sreqh8h8qv2mnkefnf42ucvbd@4ax.com>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 26
Date: Sun, 22 Jan 2006 18:51:01 GMT
NNTP-Posting-Host: 24.64.223.206
X-Complaints-To: abuse@shaw.ca
X-Trace: pd7tw3no 1137955861 24.64.223.206 (Sun, 22 Jan 2006 11:51:01 MST)
NNTP-Posting-Date: Sun, 22 Jan 2006 11:51:01 MST
Organization: Shaw Residential Internet
Xref: g2news1.google.com comp.sys.atari.8bit:1984

Stephen Anderson <nospam@nowhere.com>:

>I'll be ordering the MyIDE + 1MB MaxFlash cart (as well as an 8MB
>MaxFlash) in the next few days. I plan to use it with a CF adapter.
>I have the 32-in-1 OS installed in my 130XE. It has versions 3.1e and
>3.1i of the MyIDE ROM. How can I upgrade to the 3.5F and 4?

Check out the forums at http://www.atarimax.com/ and post a message for
Steve Tucker (classics) there.

>I had another quetion. Would it be possible to use the warp SIO
>routines from Steve Tucker's Ape Warp OS in your MyIDE ROM? I have
>gotten spoiled with the speed boost, especially since I got my entire
>(original) floppy collection backed up and in ATR format now. I was
>amazed that out of 193 disks totalling 24.2MB, I had less than a dozen
>read errors from the floppies.

The ROM is Mr.Atari's creation, but yes, you can get high speed sio with
both the flashcart version and the eprom version. There is some discussion
on the Atarimax forums about using some loadable highspeed drivers and
we've been told that Steve Tucker has granted Mr. Atari the right to use
his high speed routines in the MyIDE OS (provided there is room for them.)

--
Shawn Jefferson
(fix reply to for email)

From 1240649670804932435
X-Google-Thread: f8760,10de3096c2e44330,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news3.google.com!

border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Sun, 22 Jan 2006 13:54:11 -0600
Newsgroups: comp.sys.atari.8bit
Subject: The RF shield - any value without RF video?
From: Slor <semaj@rols.ten>
Organization: SlorNet
Message-ID: <Xns9753979B6AADEemuslor@216.196.97.136>
User-Agent: Xnews/2005.10.18
X-Face: %XserOfRX`r-LZ\90<=vI7k<`QMH-(LjNZH``KUi:!h#87]<"qLW9._L==*cB*vFNz{?
Y.Vz>XH|C~h:N9n;4e2v2#laq4Ulh=}mld:QfCBGs+FjBzrqw"21t|9{10.Or*=/*r`>g%Vt:BSjgX?
u"@UIELF4GNA7xalm$S8f7NNF2Mp-\+zP#nku/;1U}b.C)>L7y$c+$Ux<]#j^$#/
9Vf'OY:5c6UitDqvbuwo]_:Z$P[pFeMk8Y;k;)s6L_=d'?B<O+S&^Km"uNO3S{(0<4kpzn-jgG9H|
q&O,w":}0mL5f92-{_O
Date: Sun, 22 Jan 2006 13:54:11 -0600
Lines: 11
NNTP-Posting-Host: 68.57.222.49
X-Trace: sv3-4xqbxOxbPhcKXIofjZ3GA+QOwYVJlIpc+NT+HZvA/7B+u0dpYtkGocAL6abI/
VTAh7hGTkUXTbG9T1Y!pU5XmQxWATiDRkZAt4LJtSsfKSkniOjPBmtIPdHb6wlKG4LQ4qg/
KA9mYtH2np24GLzNJAQkX2ps!eSHuvI3QIQ==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:1985

I thought I'd ask the qustion this time. Is there any reason to leave the
RF shield in a machine that will never be used for RF video output? I have
removed shields in the past as I've upgraded video and other components,
and I was curious if there is ANY other value to the shield besides
protecting the TV signal.

thanks!

--
James
http://www.slornet.com

From 5773270364009395028
X-Google-Thread: f8760,10de3096c2e44330
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news4.google.com!news.glorb.com!cox.net!
news-xfer.cox.net!p01!dukeread06.POSTED!53ab2750!not-for-mail
Reply-To: "Docrotcod" <rahbart@cox.net>
From: "Docrotcod" <rahbart@cox.net>
Newsgroups: comp.sys.atari.8bit
References: <Xns9753979B6AADEemuslor@216.196.97.136>
Subject: Re: The RF shield - any value without RF video?
Lines: 21

X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <XFRAf.310602$0l5.148234@dukeread06>
Date: Sun, 22 Jan 2006 14:11:23 -0600
NNTP-Posting-Host: 70.185.224.53
X-Complaints-To: abuse@cox.net
X-Trace: dukeread06 1137960695 70.185.224.53 (Sun, 22 Jan 2006 15:11:35 EST)
NNTP-Posting-Date: Sun, 22 Jan 2006 15:11:35 EST
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:1986

Someone correct me if i'm wrong, but I believe maybe it's the 130XE if you
remove the rf device it kills the composite. Not sure.

Thomas

"Slor" <semaj@rols.ten> wrote in message
news:Xns9753979B6AADEemuslor@216.196.97.136...
>I thought I'd ask the qustion this time. Is there any reason to leave the
> RF shield in a machine that will never be used for RF video output? I
> have
> removed shields in the past as I've upgraded video and other components,
> and I was curious if there is ANY other value to the shield besides
> protecting the TV signal.
>
> thanks!
>
> --
> James
> http://www.slornet.com

From -4881303747420621047
X-Google-Thread: f8760,10de3096c2e44330
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news3.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Sun, 22 Jan 2006 14:45:45 -0600
Newsgroups: comp.sys.atari.8bit
Subject: Re: The RF shield - any value without RF video?
From: Slor <semaj@rols.ten>
References: <Xns9753979B6AADEemuslor@216.196.97.136>
<XFRAf.310602$0l5.148234@dukeread06>
Organization: SlorNet
Message-ID: <Xns9753A059861A1emuslor@216.196.97.136>
User-Agent: Xnews/2005.10.18

X-Face: %XserOfRX`r-LZ\90<=vI7k<`QMH-(LjNZH``KUi:!h#87]<"qLW9._L==*cB*vFNz{?
Y.Vz>XH|C~h:N9n;4e2v2#laq4Ulh=}mld:QfCBGs+FjBzrqw"21t|9{10.Or*=/*r`>g%Vt:BSjgX?
u"@UIELF4GNA7xalm$S8f7NNF2Mp-\+zP#nku/;1U}b.C)>L7y$c+$Ux<]#j^$#/
9Vf'OY:5c6UitDqvbuwo]_:Z$P[pFeMk8Y;k;)s6L_=d'?B<O+S&^Km"uNO3S{(0<4kpzn-jgG9H|
q&O,w":}0mL5f92-{_O
Date: Sun, 22 Jan 2006 14:45:45 -0600
Lines: 14
NNTP-Posting-Host: 68.57.222.49
X-Trace: sv3-
IwqxxUyueNJ0XSw0upGQA8MLFbF0Y5v9E7Uub1Lm+uGn+G9KGxYjmOyLRA2zoe4Y8Y4gtQFICqHZBrO!
cpHfX7Kehp1yKDLM+7PdBLYaFS8aoGPbUiuLgT2pQ3+WRZgwgexUo7GLKm3XgvW4Q5IbV4/deLcz!
ccXnd/TREQ==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:1987

Despite all prevention efforts, "Docrotcod" <rahbart@cox.net> wrote in
news:XFRAf.310602$0l5.148234@dukeread06:

> Someone correct me if i'm wrong, but I believe maybe it's the 130XE if
> you remove the rf device it kills the composite. Not sure.
>

I don't want to remove the device, just the shield. What I'm not sure
about is if there are any other circuits susceptible to the same
interference it is there to protect.

--
James
http://www.slornet.com

From 7149929132519333820
X-Google-Thread: f8760,10de3096c2e44330
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!f14g2000cwb.googlegroups.com!not-for-
mail
From: stephensheppard@hotmail.com
Newsgroups: comp.sys.atari.8bit
Subject: Re: The RF shield - any value without RF video?
Date: 22 Jan 2006 13:40:40 -0800
Organization: http://groups.google.com
Lines: 31
Message-ID: <1137966040.515285.291720@f14g2000cwb.googlegroups.com>
References: <Xns9753979B6AADEemuslor@216.196.97.136>
   <XFRAf.310602$0l5.148234@dukeread06>
   <Xns9753A059861A1emuslor@216.196.97.136>
NNTP-Posting-Host: 64.48.73.103

Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1137966045 29219 127.0.0.1 (22 Jan 2006 21:40:45 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Sun, 22 Jan 2006 21:40:45 +0000 (UTC)
In-Reply-To: <Xns9753A059861A1emuslor@216.196.97.136>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Win98; en-US; rv:1.3.1) Gecko/
20030425,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: f14g2000cwb.googlegroups.com; posting-host=64.48.73.103;
   posting-account=4ilZLQsAAADHKJufwAjm_Pl2CA076mZi
Xref: g2news1.google.com comp.sys.atari.8bit:1988

Slor wrote:
> Despite all prevention efforts, "Docrotcod" <rahbart@cox.net> wrote in
> news:XFRAf.310602$0l5.148234@dukeread06:
>
> > Someone correct me if i'm wrong, but I believe maybe it's the 130XE if
> > you remove the rf device it kills the composite. Not sure.
> >
>
> I don't want to remove the device, just the shield. What I'm not sure
> about is if there are any other circuits susceptible to the same
> interference it is there to protect.
>
> --
> James
> http://www.slornet.com

AFAIK the RF shield is to restrict emissions from the computer, not the
other way around. It's to protect nearby TVs and radios from
interference.

Most people have cable TV but if you happen to live in an appartment
then an unshielded computer might cause big problems for your
neighbors.

Even with cable TV I noticed that my unshielded 800XL throws off enough
noise to affect channels 2 thru 6 from anywhere in the same room. My
unmodified 800 doesn't do that.

- Steve Sheppard

From -4261661614553724035
X-Google-Thread: f8760,429557f0cb357223
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!newscon06.news.prodigy.com!

prodigy.net!newsmst01b.news.prodigy.com!prodigy.com!postmaster.news.prodigy.com!
newssvr27.news.prodigy.net.POSTED!5be5f619!not-for-mail
From: "russg" <russgilb@MUNGEsbcglobal.net>
Newsgroups: comp.sys.atari.8bit
References: <fq95t1lnubil0soalbfceud2tjd5g49a9p@4ax.com>
<SoyAf.12793$_S7.5940@newssvr14.news.prodigy.com>
<2pe5t1dvmgic7klann26m4svte0brnbpbc@4ax.com>
Subject: Re: Another SIO2PC question?"?
Lines: 33
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2600.0000
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2600.0000
Message-ID: <y4TAf.15857$Yu.8154@newssvr27.news.prodigy.net>
NNTP-Posting-Host: 4.249.18.6
X-Complaints-To: abuse@prodigy.net
X-Trace: newssvr27.news.prodigy.net 1137966494 ST000 4.249.18.6 (Sun, 22 Jan 2006
16:48:14 EST)
NNTP-Posting-Date: Sun, 22 Jan 2006 16:48:14 EST
Organization: SBC http://yahoo.sbc.com
X-UserInfo1:
Q[R_PJSCTS@WS\D[]ZJVOP\@USXB@DTMNHWB_EYLJZ]BGIELNVUEAE[YETZPIWWI[FCIZA^NBFXZ_D[BFN
TCNVPDTNTKHWXKB@X^B_OCJLPZ@ET_O[G\XSG@E\G[ZKVLBL^CJINM@I_KVIOR\T_M_AW_M[_BWU_HFA_]
@A_A^SGFAUDE_DFTMQPFWVW[QPJN
Date: Sun, 22 Jan 2006 21:48:14 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:1989

"kevin" <kevnospam242@gmail.com> wrote in message 4ax.com...
> On Sat, 21 Jan 2006 22:16:18 GMT, Steven Tucker
> <classics@atarimax.com> wrote:
>
> >kevin wrote:
> >> Is there any basis for what he is saying? I am familiar witht he
> >> 8bit been using them since the 70's but this is my first experience
> >> with the SIO2PC.
> >>
> > No. All you should need is the Atari computer and a PC with a normal
> > serial port. Booting off the PC is actually simpler than some setup
with a disk
> > drive and DOS already loaded.
> >
> > I don't know what kind of SIO2PC cable you have, but if you drop me
> > an e-mail at classics@atarimax.com I'll be happy to help you debug the
> > problem. :D
> >
> >Steve
> >--
> >--
> >FREE SHIPPING SALE: http://www.atarimax.com/freeshippingsale/
>
>
> thanx so much, I am sending off an email now!

You could get Steve to help you. I'd suggest getting your money back, since
the seller is willing to do it, and buying one of Atarimax(Steve Tucker)
interface. The Atarimax interface is a SIO2PC/APE and a PRO interface.
Steve may have one for sale on ebaY.
(I have no connection to Atarimax, other than being a satisfied customer.)

From 3400535295226717280
X-Google-Thread: f8760,10de3096c2e44330
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news3.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Sun, 22 Jan 2006 16:26:54 -0600
Newsgroups: comp.sys.atari.8bit
Subject: Re: The RF shield - any value without RF video?
From: Slor <semaj@rols.ten>
References: <Xns9753979B6AADEemuslor@216.196.97.136>
<XFRAf.310602$0l5.148234@dukeread06> <Xns9753A059861A1emuslor@216.196.97.136>
<1137966040.515285.291720@f14g2000cwb.googlegroups.com>
Organization: SlorNet
Message-ID: <Xns9753B17F821ABemuslor@216.196.97.136>
User-Agent: Xnews/2005.10.18
X-Face: %XserOfRX`r-LZ\90<=vI7k<`QMH-(LjNZH``KUi:!h#87]<"qLW9._L==*cB*vFNz{?
Y.Vz>XH|C~h:N9n;4e2v2#laq4Ulh=}mld:QfCBGs+FjBzrqw"21t|9{10.Or*=/*r`>g%Vt:BSjgX?
u"@UIELF4GNA7xalm$S8f7NNF2Mp-\+zP#nku/;1U}b.C)>L7y$c+$Ux<]#j^$#/
9Vf'OY:5c6UitDqvbuwo]_:Z$P[pFeMk8Y;k;)s6L_=d'?B<O+S&^Km"uNO3S{(0<4kpzn-jgG9H|
q&O,w":}0mL5f92-{_O
Date: Sun, 22 Jan 2006 16:26:54 -0600
Lines: 22
NNTP-Posting-Host: 68.57.222.49
X-Trace: sv3-gN9+fTr1T0I3i/DzOmH6kTwYgmqNZ6xrZRPIBIaQRWCb/oCafsX9Tq1lgNQ/
mFG1GY9bTkdw+WdKoM4!LuOicWDEVpG0C6qeSBPubnhPzp4wsZ9yK1Qj9DEQ6Xirgy/
Z14ULMjvIbCl1viW6XPqn7lTMHA88!kc1ruIJzyw==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:1990

Despite all prevention efforts, stephensheppard@hotmail.com wrote in
news:1137966040.515285.291720@f14g2000cwb.googlegroups.com:

> AFAIK the RF shield is to restrict emissions from the computer, not the
> other way around. It's to protect nearby TVs and radios from
> interference.

Ah - I didn't know that, but I buy it.

> Even with cable TV I noticed that my unshielded 800XL throws off enough
> noise to affect channels 2 thru 6 from anywhere in the same room. My
> unmodified 800 doesn't do that.

Perhaps I'll do a little testing around the house then.

I may have to remove/alter the shield anyway if I decide to stick a hard
drive in. This is a 1200XL, by the way - in case that makes any
difference.

--
James
http://www.slornet.com

From 1165323343535498462
X-Google-Thread: f8760,50ba700358204f49
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g43g2000cwa.googlegroups.com!not-for-
mail
From: jdplace@cableone.net
Newsgroups: comp.sys.atari.8bit
Subject: Re: XEP-80 Monitor at Walmart
Date: 22 Jan 2006 14:36:24 -0800
Organization: http://groups.google.com
Lines: 12
Message-ID: <1137969384.730792.86230@g43g2000cwa.googlegroups.com>
References: <11ssofdh4sevhcf@corp.supernews.com>
   <1137624481.342417.182230@g14g2000cwa.googlegroups.com>
   <11svk0vlvo7s728@corp.supernews.com>
   <1137793871.357785.8110@o13g2000cwo.googlegroups.com>
   <11t2vhcgad05p73@corp.supernews.com>
   <43d3717b$0$58112$742ec2ed@news.sonic.net>
NNTP-Posting-Host: 24.117.42.15
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1137969389 2125 127.0.0.1 (22 Jan 2006 22:36:29 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Sun, 22 Jan 2006 22:36:29 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Macintosh; U; PPC Mac OS X; en) AppleWebKit/417.9
(KHTML, like Gecko) Safari/417.8,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g43g2000cwa.googlegroups.com; posting-host=24.117.42.15;
   posting-account=heMg_gwAAABDqGnTUIDym2fKgYKNOuuq
Xref: g2news1.google.com comp.sys.atari.8bit:1991

I get the alternating colors. Thanks Bill!

For those following the thread I'll list the hardware here. I don't
think I listed it correctly in the previous post:

130XE composite video, to Viewsonic Nextvision N4 video box composite
in; Viewsonic VGA out to Balance 19" LCD monitor running at 800X600.

--
Joseph Place
http://www.josephplace.com

From -2942695122777198589
X-Google-Thread: f8760,9880f2cc0a674f9f,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!o13g2000cwo.googlegroups.com!not-for-
mail
From: "Bill H" <bill@ts1000.us>
Newsgroups: comp.sys.atari.8bit
Subject: Name of the game?
Date: 22 Jan 2006 16:43:44 -0800
Organization: http://groups.google.com
Lines: 11
Message-ID: <1137977024.039981.322640@o13g2000cwo.googlegroups.com>
NNTP-Posting-Host: 68.175.14.58
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1137977028 22827 127.0.0.1 (23 Jan 2006 00:43:48 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Mon, 23 Jan 2006 00:43:48 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.1;
SV1),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: o13g2000cwo.googlegroups.com; posting-host=68.175.14.58;
   posting-account=hiYE7A0AAAD_YiOsoDcZiPmh6sWeMZBG
Xref: g2news1.google.com comp.sys.atari.8bit:1992

I used to play a game on the Atari 600xl. It was a tape based game when
you had a number of connected boxes that you moved around and when you
had moved along all 4 sides of the box it would fill with color. The
object was to get all the boxes filled and move to the next level.
While trying to fill the boxes you would be chased by enemies (they
looked like sparks). It is not Qix where you had to draw closed boxes,
it already had the boxes drawn on the screen. Anyone have an idea what
it was called? And even better if it is available online anywhere?

Bill H - www.ts1000.us

From 1366285882984059077
X-Google-Thread: f8760,ff135dff4406ba13
X-Google-Thread: 104d7a,ff135dff4406ba13

X-Google-Attributes: gidf8760,gid104d7a,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news3.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!newscon06.news.prodigy.com!
prodigy.net!newsmst01b.news.prodigy.com!prodigy.com!postmaster.news.prodigy.com!
newssvr21.news.prodigy.com.POSTED!036222c0!not-for-mail
From: <kenames@pacbell.net>
Message-ID: <f5O4dXX6MbiT-pn2-EbHqJ3DXO65z@draco.w2kserv.local>
Newsgroups: comp.sys.atari.8bit,rec.games.video.classic
Subject: Re: would this have saved atari?
References: <1136233533.386339.167090@o13g2000cwo.googlegroups.com>
<ops2shdofxwy0yxx@fat-arse> <dpe1to215fj@news4.newsguy.com> <f5O4dXX6MbiT-
pn2-764kUFdpDw3d@draco.w2kserv.local>
<1137894976.769072.258020@g49g2000cwa.googlegroups.com>
User-Agent: ProNews/2 V1.54.cp093
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 8bit
Lines: 24
NNTP-Posting-Host: 69.231.224.90
X-Complaints-To: abuse@prodigy.net
X-Trace: newssvr21.news.prodigy.com 1137979644 ST000 69.231.224.90 (Sun, 22 Jan
2006 20:27:24 EST)
NNTP-Posting-Date: Sun, 22 Jan 2006 20:27:24 EST
Organization: SBC http://yahoo.sbc.com
X-UserInfo1:
TSU[@SJDPRUQRP\Y]BCD^VX@WB]^PCPDLXUNNHLHEQR@ETUCCNSKQFCY@TXDX_WHSVB]ZEJLSNY\^J[CUV
SA_QLFC^RQHUPH[P[NRWCCMLSNPOD_ESALHUK@TDFUZHBLJ\XGKL^NXA\EVHSP[D_C^B_^JCX^W]CHBAX]
POG@SSAZQ\LE[DCNMUPG_VSC@VJM
Date: Mon, 23 Jan 2006 01:27:24 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:1993 rec.games.video.classic:3023

changing for the sake of change is not a good thing and that is the
way of giant software companies. updating is quite another story. sure
updates would be welcome and I am all for that. I should have been
more specific and not said pc but more just referenced that
monopolistic company that loves to change and break things. the pc
hardware has had great backward compatability thru the years and I
still use some of my 8 bit ISA cards in a machine with PCI slots and 1
ISA slot. amazing they did that.enough for now.

Ken

On Sun, 22 Jan 2006 01:56:16 UTC, "Crock" <delse@comcast.net> wrote:

> "Why change something if it works?"
>
> I for one am glad things change when they work. Otherwise we'd all
> still be driving our Model T Ford, have three snowy channels to choose
> from on our TV, and surfing the web on our 8-bit computers. Thank
> goodness for change I say....
>

--

From 104288081568567521
X-Google-Thread: f8760,6fa4c34250d48f4c
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!newscon06.news.prodigy.com!
prodigy.net!newsmst01b.news.prodigy.com!prodigy.com!postmaster.news.prodigy.com!
newssvr21.news.prodigy.com.POSTED!036222c0!not-for-mail
From: <kenames@pacbell.net>
Message-ID: <f5O4dXX6MbiT-pn2-C0d47dz3v29W@draco.w2kserv.local>
Newsgroups: comp.sys.atari.8bit
Subject: Re: New Prototyping Board Available
References: <1137649304.340790.321550@g49g2000cwa.googlegroups.com>
<ziggy-871188.20411821012006@netnews.asp.att.net>
User-Agent: ProNews/2 V1.54.cp093
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 8bit
Lines: 24
NNTP-Posting-Host: 69.231.224.90
X-Complaints-To: abuse@prodigy.net
X-Trace: newssvr21.news.prodigy.com 1137981506 ST000 69.231.224.90 (Sun, 22 Jan
2006 20:58:26 EST)
NNTP-Posting-Date: Sun, 22 Jan 2006 20:58:26 EST
Organization: SBC http://yahoo.sbc.com
X-UserInfo1:
TSU[@SJDPRUQRP\Y]BCD^VX@WB]^PCPDLXUNNHLHEQR@ETUCCNSKQFCY@TXDX_WHSVB]ZEJLSNY\^J[CUV
SA_QLFC^RQHUPH[P[NRWCCMLSNPOD_ESALHUK@TDFUZHBLJ\XGKL^NXA\EVHSP[D_C^B_^JCX^W]CHBAX]
POG@SSAZQ\LE[DCNMUPG_VSC@VJM
Date: Mon, 23 Jan 2006 01:58:26 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:1994

hi,
  which xilinx CPLD do you like?

Ken

On Sun, 22 Jan 2006 01:41:19 UTC, ziggy <ziggy@fakedaddress.com>
wrote:

> In article <1137649304.340790.321550@g49g2000cwa.googlegroups.com>,
> "65coupei6" <sales@mustangindex.com> wrote:
>
> > There is a new prototyping board available called The 8 Bit Baby. This
> > is great for anyone who wants to create their own project. More info
> > can be found at
> > http://c64.mustangindex.com/catalog/product_info.php?products_id=35&osCsid=93a
> > 2e22a7f3f41e222d49a2398c28677

>
> Adding a breadboard to that (instead of the solder pads) would make it
> more appealing to a larger group id imagine. (though im partial to
> xilinx :))

--

From 4591984976372807722
X-Google-Thread: f8760,10de3096c2e44330
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g14g2000cwa.googlegroups.com!not-for-mail
From: stephensheppard@hotmail.com
Newsgroups: comp.sys.atari.8bit
Subject: Re: The RF shield - any value without RF video?
Date: 22 Jan 2006 18:46:35 -0800
Organization: http://groups.google.com
Lines: 31
Message-ID: <1137984395.811949.296990@g14g2000cwa.googlegroups.com>
References: <Xns9753979B6AADEemuslor@216.196.97.136>
   <XFRAf.310602$0l5.148234@dukeread06>
   <Xns9753A059861A1emuslor@216.196.97.136>
   <1137966040.515285.291720@f14g2000cwb.googlegroups.com>
   <Xns9753B17F821ABemuslor@216.196.97.136>
NNTP-Posting-Host: 64.48.72.163
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1137984400 8044 127.0.0.1 (23 Jan 2006 02:46:40 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Mon, 23 Jan 2006 02:46:40 +0000 (UTC)
In-Reply-To: <Xns9753B17F821ABemuslor@216.196.97.136>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Win98; en-US; rv:1.7.12) Gecko/20050915 Firefox/1.0.7,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g14g2000cwa.googlegroups.com; posting-host=64.48.72.163;
   posting-account=4ilZLQsAAADHKJufwAjm_Pl2CA076mZi
Xref: g2news1.google.com comp.sys.atari.8bit:1995

Slor wrote:
> Despite all prevention efforts, stephensheppard@hotmail.com wrote in
> news:1137966040.515285.291720@f14g2000cwb.googlegroups.com:
>
> > AFAIK the RF shield is to restrict emissions from the computer, not the
> > other way around. It's to protect nearby TVs and radios from
> > interference.
>
> Ah - I didn't know that, but I buy it.

>
> > Even with cable TV I noticed that my unshielded 800XL throws off enough
> > noise to affect channels 2 thru 6 from anywhere in the same room. My
> > unmodified 800 doesn't do that.
>
> Perhaps I'll do a little testing around the house then.
>
> I may have to remove/alter the shield anyway if I decide to stick a hard
> drive in. This is a 1200XL, by the way - in case that makes any
> difference.
>
> --
> James
> http://www.slornet.com

Well it sounded good to me too! LOL!

I believed it enough to repeat it :)

- Steve Sheppard

From 7693286677530557911
X-Google-Thread: f8760,9880f2cc0a674f9f
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news3.google.com!
border1.nntp.dca.giganews.com!border2.nntp.dca.giganews.com!nntp.giganews.com!
peer01.cox.net!cox.net!p02!dukeread01.POSTED!53ab2750!not-for-mail
From: kevin <kevnospam242@gmail.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Name of the game?
Message-ID: <vai8t1lfechuj9r5hqin2dm0o2pa60c808@4ax.com>
References: <1137977024.039981.322640@o13g2000cwo.googlegroups.com>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 17
Date: Sun, 22 Jan 2006 22:11:53 -0500
NNTP-Posting-Host: 68.230.155.106
X-Complaints-To: abuse@cox.net
X-Trace: dukeread01 1137985918 68.230.155.106 (Sun, 22 Jan 2006 22:11:58 EST)
NNTP-Posting-Date: Sun, 22 Jan 2006 22:11:58 EST
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:1996

On 22 Jan 2006 16:43:44 -0800, "Bill H" <bill@ts1000.us> wrote:

>I used to play a game on the Atari 600xl. It was a tape based game when
>you had a number of connected boxes that you moved around and when you
>had moved along all 4 sides of the box it would fill with color. The

>object was to get all the boxes filled and move to the next level.
>While trying to fill the boxes you would be chased by enemies (they
>looked like sparks). It is not Qix where you had to draw closed boxes,
>it already had the boxes drawn on the screen. Anyone have an idea what
>it was called? And even better if it is available online anywhere?
>
>Bill H - www.ts1000.us

was your character sprite a little triangle? It sure sound's familar.

From -5695475567917737398
X-Google-Thread: f8760,9030860497790a9f,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news4.google.com!news.glorb.com!cox.net!
news-xfer.cox.net!p01!dukeread08.POSTED!53ab2750!not-for-mail
From: "Jack Tseng" <tseng4@hotmail.com>
Newsgroups: comp.sys.atari.8bit
Subject: XF551 SCHEMATIC DIAGRAM
Lines: 7
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <VEYAf.69175$QW2.38994@dukeread08>
Date: Sun, 22 Jan 2006 23:08:12 -0500
NNTP-Posting-Host: 24.255.118.209
X-Complaints-To: abuse@cox.net
X-Trace: dukeread08 1137989301 24.255.118.209 (Sun, 22 Jan 2006 23:08:21 EST)
NNTP-Posting-Date: Sun, 22 Jan 2006 23:08:21 EST
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:1997

Do you have a schematic diagram for XF551 C100729 Rev.1 ? Please send it to
me!

Thanks!
Jack

From 5684675137967533056
X-Google-Thread: 104d7a,ff135dff4406ba13
X-Google-Thread: f8760,ff135dff4406ba13
X-Google-Attributes: gid104d7a,gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news3.google.com!newshub.sdsu.edu!pln-w!

spln!dex!extra.newsguy.com!newsp.newsguy.com!not-for-mail
From: gozarcollins@SPAMTRAPhotmail.com
Newsgroups: rec.games.video.classic,comp.sys.atari.8bit
Subject: Re: would this have saved atari?
Date: 23 Jan 2006 03:46:04 GMT
Organization: http://newsguy.com
Lines: 15
Sender: <gozar@cpe-24-31-183-57.columbus.res.rr.com>
Message-ID: <dr1jhs0tel@news1.newsguy.com>
References: <1136233533.386339.167090@o13g2000cwo.googlegroups.com>
<ops2shdofxwy0yxx@fat-arse> <dpe1to215fj@news4.newsguy.com> <f5O4dXX6MbiT-
pn2-764kUFdpDw3d@draco.w2kserv.local>
NNTP-Posting-Host: p-166.newsdawg.com
User-Agent: tin/1.6.2-20030910 ("Pabbay") (UNIX) (Linux/2.4.18-14 (i686))
Xref: g2news1.google.com rec.games.video.classic:3027 comp.sys.atari.8bit:1998

In comp.sys.atari.8bit kenames@pacbell.net wrote:
> Atari's mistakes could fill a book,
> > but their biggest one is not investing in R&D. The 8-bit line was essentially
> > unchanged from 79-92!
>
> why change something if it works? and works as expected? I for one
> thought that was one of their biggest/best features unlike the pc
> where the smallest change happens regularly and breaks everything.

But by the time the Apple //e was coming around with 128K and 80 columns,
the Atari 8-bit line wasn't working! The 1450XL needed to be released with
80 column support.

--
Ryan 'Gozar' Collins

From 4547744178560316120
X-Google-Thread: f8760,50ba700358204f49
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!newscon06.news.prodigy.com!
newscon02.news.prodigy.com!prodigy.net!newstrans.cos.agilent.com!sdd.hp.com!
news.compaq.com!newsfeed1.sea.pnap.net!newsfeed2.sea.pnap.net!newsfeed.pnap.net!
motgate2.mot.com!newshost!avnika.corp.mot.com!not-for-mail
From: "Mario D'Alessio" <dalessio@motorola.NOSPAM.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: XEP-80 Monitor at Walmart
Date: Sun, 22 Jan 2006 23:50:48 -0600
Organization: Motorola Applications Directory Team
Lines: 22
Message-ID: <dr1qro$163$1@avnika.corp.mot.com>
References: <11ssofdh4sevhcf@corp.supernews.com>
<1137624481.342417.182230@g14g2000cwa.googlegroups.com>
<11svk0vlvo7s728@corp.supernews.com>
<1137793871.357785.8110@o13g2000cwo.googlegroups.com>

<11t2vhcgad05p73@corp.supernews.com>
<1137820104.888851.136050@g14g2000cwa.googlegroups.com>
<6cs3t1d9ibj48dvrp1fkq5jqhlmp41jqa8@4ax.com>
<43d37275$0$58112$742ec2ed@news.sonic.net>
NNTP-Posting-Host: mvp-192-172-32-89.corp.mot.com
X-Trace: avnika.corp.mot.com 1137995448 1219 192.172.32.89 (23 Jan 2006 05:50:48
GMT)
X-Complaints-To: news@avnika.corp.mot.com
NNTP-Posting-Date: Mon, 23 Jan 2006 05:50:48 +0000 (UTC)
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1409
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1409
Xref: g2news1.google.com comp.sys.atari.8bit:1999

And "Drol"

Mario

"William Kendrick" <bill@newbreedsoftware.com> wrote in message
news:43d37275$0$58112$742ec2ed@news.sonic.net...
> Shawn Jefferson <sjeffersonTAKETHISOUTTOREPLY@shaw.ca> wrote:
> > stephensheppard@hotmail.com:
> <snip>
> > >> Can you give me an example of artifacting so I can test?
> <snip>
> > I'm sure there's many, many more.
>
> Pinball Construction Set, too.
>
> --
> -bill!   Tux Paint 2006 wall calendar,
> bill@newbreedsoftware.com   CDROM, bumper sticker & apparel
> http://www.newbreedsoftware.com/   http://www.cafepress.com/newbreedsw

From 8722484759140305463
X-Google-Thread: f8760,9880f2cc0a674f9f
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news3.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.telenor.com!news.telenor.com.POSTED!not-for-mail
NNTP-Posting-Date: Mon, 23 Jan 2006 00:45:58 -0600
From: "Vidar Olavesen" <olavese@online.no>
Newsgroups: comp.sys.atari.8bit
References: <1137977024.039981.322640@o13g2000cwo.googlegroups.com>
Subject: Re: Name of the game?
Date: Mon, 23 Jan 2006 07:43:09 +0100
X-Priority: 3

X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1506
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1506
Message-ID: <Lqydnca8pI075kneRVnzvA@telenor.com>
Lines: 17
NNTP-Posting-Host: 80.213.21.161
X-Trace:
sv3-1bWQbbGyUYL0nHDDe+2Fle4vDnDzjWeSB4CIKI5lDZXVDrc9xUjXiCkvbLqipGQvSwNbHIqFN9bsX3
H!CKrNLL/cEBD3T/3+V5grY7RxS8iTbA0K76AXy8Z4z9ykvwkI6PcQYyW5R6RZ0Xx0VeUmBpR8UaY=
X-Complaints-To: news-abuse@telenor.net
X-DMCA-Complaints-To: news-abuse@telenor.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2000

Sounds like Kid Grid to me!

"Bill H" <bill@ts1000.us> skrev i melding
news:1137977024.039981.322640@o13g2000cwo.googlegroups.com...
> I used to play a game on the Atari 600xl. It was a tape based game when
> you had a number of connected boxes that you moved around and when you
> had moved along all 4 sides of the box it would fill with color. The
> object was to get all the boxes filled and move to the next level.
> While trying to fill the boxes you would be chased by enemies (they
> looked like sparks). It is not Qix where you had to draw closed boxes,
> it already had the boxes drawn on the screen. Anyone have an idea what
> it was called? And even better if it is available online anywhere?
>
> Bill H - www.ts1000.us
>

From -5455091369288671857
X-Google-Thread: f8760,9880f2cc0a674f9f
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news3.google.com!news.glorb.com!
news.tele.dk!feed118.news.tele.dk!news.tele.dk!small.news.tele.dk!ltu.se!luth.se!
193.180.251.40.MISMATCH!erinews.ericsson.se!news.al.sw.ericsson.se!not-for-mail
From: "Anders Skelander" <ansk@hotmail.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Name of the game?
Date: Mon, 23 Jan 2006 10:09:16 +0100
Organization: Ericsson
Lines: 21
Message-ID: <dr26ft$2fs$1@news.al.sw.ericsson.se>
References: <1137977024.039981.322640@o13g2000cwo.googlegroups.com>
NNTP-Posting-Host: upl5700.uab.ericsson.se
X-Trace: news.al.sw.ericsson.se 1138007358 2556 134.138.115.188 (23 Jan 2006

09:09:18 GMT)
X-Complaints-To: abuse@ericsson.se
NNTP-Posting-Date: Mon, 23 Jan 2006 09:09:18 +0000 (UTC)
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1506
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1506
Xref: g2news1.google.com comp.sys.atari.8bit:2001

"Bill H" <bill@ts1000.us> wrote in message
news:1137977024.039981.322640@o13g2000cwo.googlegroups.com...
> I used to play a game on the Atari 600xl. It was a tape based game when
> you had a number of connected boxes that you moved around and when you
> had moved along all 4 sides of the box it would fill with color. The
> object was to get all the boxes filled and move to the next level.
> While trying to fill the boxes you would be chased by enemies (they
> looked like sparks). ...

Here is my guess:

An incredibly addictive computer game with simple but atmospheric
graphics. The game you are looking for is "Drelbs", by Synapse
Software.

http://www.atari.online.pl/v01/index.phtml?ct=katalog&sub=D&tg=Drelbs#Drelbs

Anders

From -3818492315167371526
X-Google-Thread: f8760,9880f2cc0a674f9f
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news3.google.com!
border1.nntp.dca.giganews.com!border2.nntp.dca.giganews.com!nntp.giganews.com!
peer01.cox.net!cox.net!p01!fed1read03.POSTED!53ab2750!not-for-mail
From: "RoyE" <r-dean@ wcox.net>
Newsgroups: comp.sys.atari.8bit
References: <1137977024.039981.322640@o13g2000cwo.googlegroups.com>
Subject: Re: Name of the game?
Lines: 22
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2670
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2670
Message-ID: <%l1Bf.11414$eR.9803@fed1read03>
Date: Mon, 23 Jan 2006 02:29:52 -0700
NNTP-Posting-Host: 68.98.72.240
X-Complaints-To: abuse@cox.net
X-Trace: fed1read03 1138008571 68.98.72.240 (Mon, 23 Jan 2006 04:29:31 EST)

NNTP-Posting-Date: Mon, 23 Jan 2006 04:29:31 EST
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:2002

"Bill H" <bill@ts1000.us> wrote in message
news:1137977024.039981.322640@o13g2000cwo.googlegroups.com...
|I used to play a game on the Atari 600xl. It was a tape based game when
| you had a number of connected boxes that you moved around and when you
| had moved along all 4 sides of the box it would fill with color. The
| object was to get all the boxes filled and move to the next level.
| While trying to fill the boxes you would be chased by enemies (they
| looked like sparks). It is not Qix where you had to draw closed boxes,
| it already had the boxes drawn on the screen. Anyone have an idea what
| it was called? And even better if it is available online anywhere?
|
| Bill H - www.ts1000.us
|

This sounds a lot like Drelbs, but I thought Drelbs is an OS 'A or B' game
and not for the XLXE.

RoyE

From -6816117299511740323
X-Google-Thread: f8760,b0e935b627951e20
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news3.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Mon, 23 Jan 2006 03:45:01 -0600
From: "David Bowden" <nospam@spamsux.org>
Newsgroups: comp.sys.atari.8bit
References: <1137436142.718094.300530@z14g2000cwz.googlegroups.com>
<43cc0b6b$0$58053$742ec2ed@news.sonic.net>
<q4mos1df2gs05o63ngooukck4m1fhlrcb5@4ax.com>
<43d37341$0$58112$742ec2ed@news.sonic.net>
Subject: Re: Getting myself a MyIDE looking for some advice
Date: Mon, 23 Jan 2006 03:45:09 -0600
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2670
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2670
X-RFC2646: Format=Flowed; Original
Message-ID: <nsSdnSCRYY4AOEnenZ2dnUVZ_s2dnZ2d@comcast.com>
Lines: 31
NNTP-Posting-Host: 67.187.76.221
X-Trace:

sv3-5w6C5wbakWeWL8C4O1mfLLdPm+y+fFxEcMHDOnyXeGPo3sbwKeQJxZmNrWlNuiLMwor5YsBnreWjzm
p!JlAs4c95UVtxtj1ou2ToB16F9V1jSB7OhtYlRjm/nzc/pkCIiBkvMiQORkUJ/euaoL3vh/rmlqNI!
4bEBnlrWtC6x/l+lSq75dg==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2003

"William Kendrick" <bill@newbreedsoftware.com> wrote in message
news:43d37341$0$58112$742ec2ed@news.sonic.net...
> Shawn Jefferson <sjeffersonTAKETHISOUTTOREPLY@shaw.ca> wrote:
>> You can't run TurboBasic XL or SpartaDos. With the eprom MyIDE OS you
>> can
>> run SpartaDOS and probably TB XL (never tried myself.)
>
> Being a BIG fan of TBXL, could you do me a favor and check? ;^)

Yes, you can run TBXL with the ROM OS. I got the MyIDE kit Friday and
stuffed it in my 130XE (god, desoldering my CPU and OS SUCKED), and that was
one of the first things I did, give TBXL a whirl. Works great. You can run
it straight off a partition instead of having to copy it to the image space.

>
> Thx!
>
> --
> -bill!   Tux Paint 2006 wall calendar,
> bill@newbreedsoftware.com   CDROM, bumper sticker & apparel
> http://www.newbreedsoftware.com/   http://www.cafepress.com/newbreedsw
--
David Bowden
The Undead Mechanic.

AIM & Yahoo: UndeadMechanic

SPAM PROOF EMAIL ADDRESS: same as yahoo/AIM *AT* comcast *DOT* net

From -4630127884931482671
X-Google-Thread: f8760,9880f2cc0a674f9f
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g44g2000cwa.googlegroups.com!not-for-
mail
From: "Bill H" <bill@ts1000.us>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Name of the game?

Date: 23 Jan 2006 03:02:30 -0800
Organization: http://groups.google.com
Lines: 24
Message-ID: <1138014150.796057.296150@g44g2000cwa.googlegroups.com>
References: <1137977024.039981.322640@o13g2000cwo.googlegroups.com>
   <Lqydnca8pI075kneRVnzvA@telenor.com>
NNTP-Posting-Host: 68.175.14.58
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1138014162 13029 127.0.0.1 (23 Jan 2006 11:02:42 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Mon, 23 Jan 2006 11:02:42 +0000 (UTC)
In-Reply-To: <Lqydnca8pI075kneRVnzvA@telenor.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.1;
SV1),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g44g2000cwa.googlegroups.com; posting-host=68.175.14.58;
   posting-account=hiYE7A0AAAD_YiOsoDcZiPmh6sWeMZBG
Xref: g2news1.google.com comp.sys.atari.8bit:2004

Vidar Olavesen wrote:
> Sounds like Kid Grid to me!

Just downloaded Kid Grid - it was very similar to that - but the
graphics were better and the boxes bigger. I looked at Drelbs - that is
not it.

Bill H www.ts1000.us
>
> "Bill H" <bill@ts1000.us> skrev i melding
> news:1137977024.039981.322640@o13g2000cwo.googlegroups.com...
> > I used to play a game on the Atari 600xl. It was a tape based game when
> > you had a number of connected boxes that you moved around and when you
> > had moved along all 4 sides of the box it would fill with color. The
> > object was to get all the boxes filled and move to the next level.
> > While trying to fill the boxes you would be chased by enemies (they
> > looked like sparks). It is not Qix where you had to draw closed boxes,
> > it already had the boxes drawn on the screen. Anyone have an idea what
> > it was called? And even better if it is available online anywhere?
> >
> > Bill H - www.ts1000.us
> >

From -9007592871606674166
X-Google-Thread: f8760,9880f2cc0a674f9f
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news3.google.com!news.glorb.com!
newsgate.cistron.nl!news.tele.dk!news.tele.dk!small.news.tele.dk!

newsfeed1.swip.net!swipnet!newsfeed.sunet.se!news01.sunet.se!erinews.ericsson.se!
news.al.sw.ericsson.se!not-for-mail
From: "Anders Skelander" <ansk@hotmail.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Name of the game?
Date: Mon, 23 Jan 2006 13:33:22 +0100
Organization: Ericsson
Lines: 19
Message-ID: <dr2iej$8vv$1@news.al.sw.ericsson.se>
References: <1137977024.039981.322640@o13g2000cwo.googlegroups.com>
NNTP-Posting-Host: upl5700.uab.ericsson.se
X-Trace: news.al.sw.ericsson.se 1138019603 9215 134.138.115.188 (23 Jan 2006
12:33:23 GMT)
X-Complaints-To: abuse@ericsson.se
NNTP-Posting-Date: Mon, 23 Jan 2006 12:33:23 +0000 (UTC)
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1506
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1506
Xref: g2news1.google.com comp.sys.atari.8bit:2005

"Bill H" <bill@ts1000.us> wrote in message
news:1137977024.039981.322640@o13g2000cwo.googlegroups.com...
> I used to play a game on the Atari 600xl. It was a tape based game when
> you had a number of connected boxes that you moved around and when you
> had moved along all 4 sides of the box it would fill with color. The
> object was to get all the boxes filled and move to the next level.
> While trying to fill the boxes you would be chased by enemies (they
> looked like sparks). ...

I know this disagrees with some of your other observations, but when you
say the enemies looked like sparks, I come to think of another game made
by Synapse Software - "Rainbow Walker".

This C64 screenshot (follow the link) has one of the enemies on screen.

http://www.gamebase64.com/game.php?id=6188&d=18

From 1174771187752757602
X-Google-Thread: f8760,50ba700358204f49
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g47g2000cwa.googlegroups.com!not-for-
mail
From: stephensheppard@hotmail.com
Newsgroups: comp.sys.atari.8bit
Subject: Re: XEP-80 Monitor at Walmart
Date: 23 Jan 2006 07:42:49 -0800
Organization: http://groups.google.com

Lines: 31
Message-ID: <1138030969.074582.319490@g47g2000cwa.googlegroups.com>
References: <11ssofdh4sevhcf@corp.supernews.com>
   <1137624481.342417.182230@g14g2000cwa.googlegroups.com>
   <11svk0vlvo7s728@corp.supernews.com>
   <1137793871.357785.8110@o13g2000cwo.googlegroups.com>
   <11t2vhcgad05p73@corp.supernews.com>
   <43d3717b$0$58112$742ec2ed@news.sonic.net>
   <1137969384.730792.86230@g43g2000cwa.googlegroups.com>
NNTP-Posting-Host: 64.48.78.37
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1138030974 11713 127.0.0.1 (23 Jan 2006 15:42:54 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Mon, 23 Jan 2006 15:42:54 +0000 (UTC)
In-Reply-To: <1137969384.730792.86230@g43g2000cwa.googlegroups.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Win98; en-US; rv:1.7.12) Gecko/20050915
Firefox/1.0.7,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g47g2000cwa.googlegroups.com; posting-host=64.48.78.37;
   posting-account=4ilZLQsAAADHKJufwAjm_Pl2CA076mZi
Xref: g2news1.google.com comp.sys.atari.8bit:2006

jdplace@cableone.net wrote:
> I get the alternating colors. Thanks Bill!
>
> For those following the thread I'll list the hardware here. I don't
> think I listed it correctly in the previous post:
>
> 130XE composite video, to Viewsonic Nextvision N4 video box composite
> in; Viewsonic VGA out to Balance 19" LCD monitor running at 800X600.
>
> --
> Joseph Place
> http://www.josephplace.com

That's good news that artifacting works on your LCD!

Are you happy with the Viewsonic NextVision N4? I have mixed feelings
about the obsolete Viewsonic VB50HRTV.

Ever since you brought up the subject of a black and white monitor I've
again been thinking about doing the old monchrome mod for the 800XL.
I've got an old PC monochrome (amber) monitor (MDA) that hasn't be used
for two decades. (I can't seem to throw anything away! LOL)

800XL to MDA only needs a couple of IC's. Doesn't look too bad.

The XEP80 to MDA mod looks even easier, no ICs. Of course, who still
owns an old MDA monitor (besides me, LOL).

- Steve Sheppard

From -3627957184676890137
X-Google-Thread: f8760,9880f2cc0a674f9f
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g47g2000cwa.googlegroups.com!not-for-mail
From: "Larry" <LLppwhite@aol.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Name of the game?
Date: 23 Jan 2006 10:11:17 -0800
Organization: http://groups.google.com
Lines: 3
Message-ID: <1138039877.868293.237170@g47g2000cwa.googlegroups.com>
References: <1137977024.039981.322640@o13g2000cwo.googlegroups.com>
   <dr2iej$8vv$1@news.al.sw.ericsson.se>
NNTP-Posting-Host: 152.163.101.9
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1138039882 32744 127.0.0.1 (23 Jan 2006 18:11:22 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Mon, 23 Jan 2006 18:11:22 +0000 (UTC)
In-Reply-To: <dr2iej$8vv$1@news.al.sw.ericsson.se>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; AOL 9.0; Windows NT 5.1; SV1; .NET CLR 1.0.3705; .NET CLR 1.1.4322),gzip(gfe),gzip(gfe)
X-HTTP-Via: HTTP/1.1 (Velocity/1.0.6 [uScMs f p eN:t cCMp s]), HTTP/1.1 Turboweb [rtc-td041 8.3.5], HTTP/1.0 cache-rtc-ae05.proxy.aol.com[98A36509] (Traffic-Server/5.4.2 [uScM])
Complaints-To: groups-abuse@google.com
Injection-Info: g47g2000cwa.googlegroups.com; posting-host=152.163.101.9;
   posting-account=sOuFuA0AAACrWE950AHmKCUDXcFt63PD
Xref: g2news1.google.com comp.sys.atari.8bit:2007

"Juice" (IIRC, same author as "Kid Grid.")
-Larry

From 70051501781079017O9
X-Google-Thread: f8760,b0e935b627951e20
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news4.google.com!newshub.sdsu.edu!news.astraweb.com!router2.astraweb.com!news-xfer.nntp.sonic.net!posts.news.sonic.net!nnrp1.nntp.sonic.net!not-for-mail
Message-ID: <43d522c0$0$58081$742ec2ed@news.sonic.net>
From: bill@newbreedsoftware.com (William Kendrick)
Subject: Re: Getting myself a MyIDE looking for some advice
Newsgroups: comp.sys.atari.8bit

References: <1137436142.718094.300530@z14g2000cwz.googlegroups.com>
<43cc0b6b$0$58053$742ec2ed@news.sonic.net>
<q4mos1df2gs05o63ngooukck4m1fhlrcb5@4ax.com>
<43d37341$0$58112$742ec2ed@news.sonic.net>
<nsSdnSCRYY4AOEnenZ2dnUVZ_s2dnZ2d@comcast.com>
User-Agent: tin/1.7.10-20050929 ("Tahay") (UNIX) (Linux/2.4.31-B-STAND (i686))
Date: 23 Jan 2006 18:38:56 GMT
Lines: 14
Organization: Sonic.Net
NNTP-Posting-Date: 23 Jan 2006 18:38:56 GMT
NNTP-Posting-Host: d5cfc5d5.news.sonic.net
X-Trace: DXC=8fLQJ?c_^T0d[j]M?
cBCV1m4K\QM1CV^01OYf0H`?;X1g1IAnRRBk]9:oF=1i9HD64`Z92O4Dih@29f1ea9NlN;2
X-Complaints-To: abuse@sonic.net
Xref: g2news1.google.com comp.sys.atari.8bit:2008

David Bowden <nospam@spamsux.org> wrote:
> Yes, you can run TBXL with the ROM OS.

Awesome! :)

> I got the MyIDE kit Friday and
> stuffed it in my 130XE (god, desoldering my CPU and OS SUCKED),

Heh, luckily my 800XL is socketed. ;^)

--
-bill!   Tux Paint 2006 wall calendar,
bill@newbreedsoftware.com   CDROM, bumper sticker & apparel
http://www.newbreedsoftware.com/   http://www.cafepress.com/newbreedsw

From 7185653056360395438
X-Google-Thread: f8760,71a0c847385f343f,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g14g2000cwa.googlegroups.com!not-for-
mail
From: stephensheppard@hotmail.com
Newsgroups: comp.sys.atari.8bit
Subject: Looking for an Action! utility
Date: 23 Jan 2006 12:05:34 -0800
Organization: http://groups.google.com
Lines: 15
Message-ID: <1138046734.672129.237880@g14g2000cwa.googlegroups.com>
NNTP-Posting-Host: 64.48.73.71
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1138046739 16664 127.0.0.1 (23 Jan 2006 20:05:39 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Mon, 23 Jan 2006 20:05:39 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Win98; en-US; rv:1.7.12) Gecko/20050915

Firefox/1.0.7,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g14g2000cwa.googlegroups.com; posting-host=64.48.73.71;
   posting-account=4ilZLQsAAADHKJufwAjm_Pl2CA076mZi
Xref: g2news1.google.com comp.sys.atari.8bit:2009

I'm looking for a utility that provided a list of the procedures that
are actually used when one compiles an Action! program using the OSS
Runtime library. The utility made it possible to abbreviate the
runtime library and use only the routines that your program requires,
saving memory in gobs.

I don't remember the name of the utility or where it could be found
orginally. I want to say it was a type in program from some magazine.
I'm not even sure it really existed. Could just be wishful thinking on
my part.

Does anyone recall such a utility for Action?

- Steve Sheppard

From -3979292436022557939
X-Google-Thread: f8760,71a0c847385f343f
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news4.google.com!newshub.sdsu.edu!
headwall.stanford.edu!news-xfer.nntp.sonic.net!posts.news.sonic.net!
nnrp1.nntp.sonic.net!not-for-mail
Message-ID: <43d53a56$0$58088$742ec2ed@news.sonic.net>
From: bill@newbreedsoftware.com (William Kendrick)
Subject: Re: Looking for an Action! utility
Newsgroups: comp.sys.atari.8bit
References: <1138046734.672129.237880@g14g2000cwa.googlegroups.com>
User-Agent: tin/1.7.10-20050929 ("Tahay") (UNIX) (Linux/2.4.31-B-STAND (i686))
Date: 23 Jan 2006 20:19:34 GMT
Lines: 35
Organization: Sonic.Net
NNTP-Posting-Date: 23 Jan 2006 20:19:34 GMT
NNTP-Posting-Host: bc58fc8e.news.sonic.net
X-Trace: DXC=C<^:YHScFdTiOWKkV:1AjYm4K\QM1CV^P1OYf0H`?;XQaTk?
PLO2PAW:oF=1i9HD6Tn2]f8hASIXTC;6c=3g6KhY
X-Complaints-To: abuse@sonic.net
Xref: g2news1.google.com comp.sys.atari.8bit:2010

stephensheppard@hotmail.com wrote:
> I'm looking for a utility that provided a list of the procedures that
> are actually used when one compiles an Action! program using the OSS
> Runtime library. The utility made it possible to abbreviate the
> runtime library and use only the routines that your program requires,
> saving memory in gobs.

Hey, I have that... somewhere. :^)

> I don't remember the name of the utility or where it could be found
> orginally. I want to say it was a type in program from some magazine.
> I'm not even sure it really existed. Could just be wishful thinking on
> my part.

> Does anyone recall such a utility for Action?

Yep! Doing an XL Search search for "action runtime", sorted by Matches,
I found this:

  "Here is Jeff Reister's PD Runtime package for the Action! 8 bit language."
  http://www.umich.edu/~archive/atari/8bit/Languages/Action/actrun.arc

And this appears to be a straight ACT file, in ATASCII:

  ftp://ftp.spudster.org//pub/Atari/CTH/Programming/Action!/RUNTIME.ACT

Good luck!

--
-bill!
bill@newbreedsoftware.com
http://www.newbreedsoftware.com/
Tux Paint 2006 wall calendar,
CDROM, bumper sticker & apparel
http://www.cafepress.com/newbreedsw

From 7789891492786798128
X-Google-Thread: f8760,71a0c847385f343f
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g43g2000cwa.googlegroups.com!not-for-
mail
From: stephensheppard@hotmail.com
Newsgroups: comp.sys.atari.8bit
Subject: Re: Looking for an Action! utility
Date: 23 Jan 2006 13:05:37 -0800
Organization: http://groups.google.com
Lines: 10
Message-ID: <1138050337.602120.257780@g43g2000cwa.googlegroups.com>
References: <1138046734.672129.237880@g14g2000cwa.googlegroups.com>
   <43d53a56$0$58088$742ec2ed@news.sonic.net>
NNTP-Posting-Host: 64.48.73.12
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1138050342 4075 127.0.0.1 (23 Jan 2006 21:05:42 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Mon, 23 Jan 2006 21:05:42 +0000 (UTC)
In-Reply-To: <43d53a56$0$58088$742ec2ed@news.sonic.net>
User-Agent: G2/0.2

X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Win98; en-US; rv:1.7.12) Gecko/20050915
Firefox/1.0.7,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g43g2000cwa.googlegroups.com; posting-host=64.48.73.12;
   posting-account=4ilZLQsAAADHKJufwAjm_Pl2CA076mZi
Xref: g2news1.google.com comp.sys.atari.8bit:2011

Thanks Bill, but the those are both alternatives to OSS's runtime
library SYS.ACT.

What I am looking for is a symbolic reference tool, if you will. This
tool lists which runtime routines are referenced by your own program.
With that knowledge you can shorten the runtime source and thus shorten
your own compiled code.

- Steve Sheppard

From -4378920322351193133
X-Google-Thread: f8760,71a0c847385f343f
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news4.google.com!newshub.sdsu.edu!
news.astraweb.com!router2.astraweb.com!news-xfer.nntp.sonic.net!
posts.news.sonic.net!nnrp1.nntp.sonic.net!not-for-mail
Message-ID: <43d54ba9$0$58050$742ec2ed@news.sonic.net>
From: bill@newbreedsoftware.com (William Kendrick)
Subject: Re: Looking for an Action! utility
Newsgroups: comp.sys.atari.8bit
References: <1138046734.672129.237880@g14g2000cwa.googlegroups.com>
<43d53a56$0$58088$742ec2ed@news.sonic.net>
<1138050337.602120.257780@g43g2000cwa.googlegroups.com>
User-Agent: tin/1.7.10-20050929 ("Tahay") (UNIX) (Linux/2.4.31-B-STAND (i686))
Date: 23 Jan 2006 21:33:29 GMT
Lines: 40
Organization: Sonic.Net
NNTP-Posting-Date: 23 Jan 2006 21:33:29 GMT
NNTP-Posting-Host: 85878f25.news.sonic.net
X-Trace:
DXC=N@]R8^4AS1NeTa`kg1WK<Fm4K\QM1CV^@1OYf0H`?;XAISd6VUV2><I:oF=1i9HD6DDGPWWbfn]JDJ
Jg2a8CHgGE
X-Complaints-To: abuse@sonic.net
Xref: g2news1.google.com comp.sys.atari.8bit:2012

stephensheppard@hotmail.com wrote:
> What I am looking for is a symbolic reference tool, if you will. This
> tool lists which runtime routines are referenced by your own program.
> With that knowledge you can shorten the runtime source and thus shorten
> your own compiled code.

Oh! Duh! I didn't read closely enough, obviously. Sorry! :^)

Over at the CTH mirror at ftp.spudster.org, I see:

  ftp://ftp.spudster.org//pub/Atari/CTH/Programming/Action!/ACTRUN.ARC

Along with it is "ACTRUN.DOC" (a plaintext file) which states:

     Additional programs not included here because they are binaries:

      RTSCAN.COM - run against your source file to produce a listing
                   showing which RUNTIME.ACT routines are actually required
                   by your program. Allows you to trim out unneeded
                   routines to save symbol table space, etc.
      RTWRITE.COM - If you send the output from RTSCAN.COM to a disk file,
                   you can then run RTWRITE on that file -- it in turn
                   outputs the trimmed down version of RUNTIME.ACT for
                   you.

And lo and behold, it looks like at least RTSCAN.COM is available in the
same FTP directory. One is an ACT file, and then there are 3 COM files
for some reason:

  ftp://ftp.spudster.org//pub/Atari/CTH/Programming/Action!/RTSCAN.ACT
  ftp://ftp.spudster.org//pub/Atari/CTH/Programming/Action!/RTSCAN.COM
  ftp://ftp.spudster.org//pub/Atari/CTH/Programming/Action!/RTSCAN2.COM
  ftp://ftp.spudster.org//pub/Atari/CTH/Programming/Action!/RTSCAN3.COM

I hope _that's_ what you're looking for! :) Good luck!

--
-bill!   Tux Paint 2006 wall calendar,
bill@newbreedsoftware.com   CDROM, bumper sticker & apparel
http://www.newbreedsoftware.com/   http://www.cafepress.com/newbreedsw

From -8958256982154915378
X-Google-Thread: f8760,71a0c847385f343f
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news4.google.com!newshub.sdsu.edu!
headwall.stanford.edu!news-xfer.nntp.sonic.net!posts.news.sonic.net!
nnrp1.nntp.sonic.net!not-for-mail
Message-ID: <43d54c49$0$58050$742ec2ed@news.sonic.net>
From: bill@newbreedsoftware.com (William Kendrick)
Subject: Re: Looking for an Action! utility
Newsgroups: comp.sys.atari.8bit
References: <1138046734.672129.237880@g14g2000cwa.googlegroups.com>
<43d53a56$0$58088$742ec2ed@news.sonic.net>
<1138050337.602120.257780@g43g2000cwa.googlegroups.com>
<43d54ba9$0$58050$742ec2ed@news.sonic.net>
User-Agent: tin/1.7.10-20050929 ("Tahay") (UNIX) (Linux/2.4.31-B-STAND (i686))
Date: 23 Jan 2006 21:36:09 GMT
Lines: 14
Organization: Sonic.Net

NNTP-Posting-Date: 23 Jan 2006 21:36:09 GMT
NNTP-Posting-Host: 85878f25.news.sonic.net
X-Trace: DXC=MFLg?
ijXfSFKB<nS@=SX8Dm4K\QM1CV^@1OYf0H`?;XAISd6VUV2><I:oF=1i9HD6DDGPWWbfn]JDJJg2a8CHgG
E
X-Complaints-To: abuse@sonic.net
Xref: g2news1.google.com comp.sys.atari.8bit:2013

William Kendrick <bill@newbreedsoftware.com> wrote:
> And lo and behold, it looks like at least RTSCAN.COM is available in the
> same FTP directory. One is an ACT file, and then there are 3 COM files
> for some reason:

>   ftp://ftp.spudster.org//pub/Atari/CTH/Programming/Action!/RTSCAN.ACT

And this file INCLUDEs a few others, which are also in that directory,
in case anyone cared. (RECORDS.ACT, RUNTIME.ACT, RECUTILS.ACT & FILESCAN.ACT)

--
-bill!   Tux Paint 2006 wall calendar,
bill@newbreedsoftware.com   CDROM, bumper sticker & apparel
http://www.newbreedsoftware.com/   http://www.cafepress.com/newbreedsw

From -5603528099106600853
X-Google-Thread: f8760,71a0c847385f343f
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g47g2000cwa.googlegroups.com!not-for-
mail
From: stephensheppard@hotmail.com
Newsgroups: comp.sys.atari.8bit
Subject: Re: Looking for an Action! utility
Date: 23 Jan 2006 18:10:01 -0800
Organization: http://groups.google.com
Lines: 21
Message-ID: <1138068601.480895.211780@g47g2000cwa.googlegroups.com>
References: <1138046734.672129.237880@g14g2000cwa.googlegroups.com>
   <43d53a56$0$58088$742ec2ed@news.sonic.net>
   <1138050337.602120.257780@g43g2000cwa.googlegroups.com>
   <43d54ba9$0$58050$742ec2ed@news.sonic.net>
   <43d54c49$0$58050$742ec2ed@news.sonic.net>
NNTP-Posting-Host: 64.48.73.129
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1138068606 15832 127.0.0.1 (24 Jan 2006 02:10:06 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Tue, 24 Jan 2006 02:10:06 +0000 (UTC)
In-Reply-To: <43d54c49$0$58050$742ec2ed@news.sonic.net>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Win98; en-US; rv:1.7.12) Gecko/20050915
Firefox/1.0.7,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com

Injection-Info: g47g2000cwa.googlegroups.com; posting-host=64.48.73.129;
   posting-account=4ilZLQsAAADHKJufwAjm_Pl2CA076mZi
Xref: g2news1.google.com comp.sys.atari.8bit:2014

William Kendrick wrote:
> William Kendrick <bill@newbreedsoftware.com> wrote:
> > And lo and behold, it looks like at least RTSCAN.COM is available in the
> > same FTP directory. One is an ACT file, and then there are 3 COM files
> > for some reason:
>
> >   ftp://ftp.spudster.org//pub/Atari/CTH/Programming/Action!/RTSCAN.ACT
>
> And this file INCLUDEs a few others, which are also in that directory,
> in case anyone cared. (RECORDS.ACT, RUNTIME.ACT, RECUTILS.ACT & FILESCAN.ACT)
>
> --
> -bill!   Tux Paint 2006 wall calendar,
> bill@newbreedsoftware.com   CDROM, bumper sticker & apparel
> http://www.newbreedsoftware.com/   http://www.cafepress.com/newbreedsw

That's it!   Thanks!

- Steve Sheppard

From 4449777981184734330
X-Google-Thread: f8760,50ba700358204f49
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news3.google.com!newshub.sdsu.edu!
tethys.csu.net!nntp.csufresno.edu!sn-xt-sjc-02!sn-xt-sjc-07!sn-post-02!sn-post-01!
supernews.com!corp.supernews.com!not-for-mail
From: jdplace@REMOVESPAMcableone.net (Joseph D. Place)
Newsgroups: comp.sys.atari.8bit
Subject: Re: XEP-80 Monitor at Walmart
Date: Tue, 24 Jan 2006 02:23:53 -0000
Message-ID: <11tb3tp1o145224@corp.supernews.com>
References: <11ssofdh4sevhcf@corp.supernews.com>
<1137624481.342417.182230@g14g2000cwa.googlegroups.com>
<11svk0vlvo7s728@corp.supernews.com>
<1137793871.357785.8110@o13g2000cwo.googlegroups.com>
       <11t2vhcgad05p73@corp.supernews.com>
<43d3717b$0$58112$742ec2ed@news.sonic.net>
<1137969384.730792.86230@g43g2000cwa.googlegroups.com>
<1138030969.074582.319490@g47g2000cwa.googlegroups.com>
X-Newsreader: NEWSie Version 0.96 (Atari)
X-Complaints-To: abuse@supernews.com
Lines: 44
Xref: g2news1.google.com comp.sys.atari.8bit:2015

On 23 Jan 2006 07:42:49 , stephensheppard@hotmail.com wrote:

>
>jdplace@cableone.net wrote:
>> I get the alternating colors. Thanks Bill!
>>
>> For those following the thread I'll list the hardware here. I don't
>> think I listed it correctly in the previous post:
>>
>> 130XE composite video, to Viewsonic Nextvision N4 video box composite
>> in; Viewsonic VGA out to Balance 19" LCD monitor running at 800X600.
>>
>> --
>> Joseph Place
>> http://www.josephplace.com
>
>That's good news that artifacting works on your LCD!
>
>Are you happy with the Viewsonic NextVision N4? I have mixed feelings
>about the obsolete Viewsonic VB50HRTV.
>
>Ever since you brought up the subject of a black and white monitor I've
>again been thinking about doing the old monchrome mod for the 800XL.
>I've got an old PC monochrome (amber) monitor (MDA) that hasn't be used
>for two decades. (I can't seem to throw anything away! LOL)
>
>800XL to MDA only needs a couple of IC's. Doesn't look too bad.
>
>The XEP80 to MDA mod looks even easier, no ICs. Of course, who still
>owns an old MDA monitor (besides me, LOL).
>
>- Steve Sheppard
>
>.
Yes, the Viewsonic NextVision N4 has worked great for me. It was
expensive, but it's a great option for hooking up A8 to VGA monitors.

Hey, may as well make use of that MDA monitor for something
worthwhile!

--
Joseph D. Place
ATARI FalconCT60, 1040STE, STacy4, Portfolio, 130XE, 400
http://www.josephplace.com

From 3864938675897176896
X-Google-Thread: f8760,45d01d06b57cc766
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news3.google.com!newshub.sdsu.edu!pln-w!
spln!dex!extra.newsguy.com!newsp.newsguy.com!not-for-mail
From: gozarcollins@SPAMTRAPhotmail.com
Newsgroups: comp.sys.atari.8bit

Subject: Re: Atari drum game (Was Re: Dance Dance Atari-evolution?)
Date: 24 Jan 2006 03:13:27 GMT
Organization: http://newsguy.com
Lines: 16
Sender: <gozar@cpe-24-31-183-57.columbus.res.rr.com>
Message-ID: <dr460n01va0@news3.newsguy.com>
References: <1108483848.906957.11700@l41g2000cwc.googlegroups.com>
<200601171658144365 8%notlikely@hotmailcom>
<43cee2d9$0$58078$742ec2ed@news.sonic.net>
<43d36f4a$0$58112$742ec2ed@news.sonic.net>
NNTP-Posting-Host: p-015.newsdawg.com
User-Agent: tin/1.6.2-20030910 ("Pabbay") (UNIX) (Linux/2.4.18-14 (i686))
Xref: g2news1.google.com comp.sys.atari.8bit:2016

William Kendrick <bill@newbreedsoftware.com> wrote:
> I've put together my lame little drum pad for my Atari. It's made out
> of household items: cardboard, aluminum foil, Scotch tape and an audio
> cable. (Well, "household items" plus an Atari joystick cable.)
>
> See photos, and don't laugh too hard :)
>
>   http://www.newbreedsoftware.com/bill/photos/drum-stick/
>
> Now, to find time to write software. :^/

That's cool. I wonder if some sort of Atari DDR game could be
constructed using SAP tunes...

--
Ryan 'Gozar' Collins

From -7948609858255132334
X-Google-Thread: f8760,9b99a2f2224af8d5,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news3.google.com!
border1.nntp.dca.giganews.com!border2.nntp.dca.giganews.com!nntp.giganews.com!
peer01.cox.net!cox.net!p01!dukeread08.POSTED!53ab2750!not-for-mail
From: "Jack Tseng" <tseng4@hotmail.com>
Newsgroups: comp.sys.atari.8bit
Subject: XF551 chip burn
Lines: 8
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-RFC2646: Format=Flowed; Original
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
Message-ID: <%phBf.69302$QW2.60549@dukeread08>
Date: Mon, 23 Jan 2006 22:45:53 -0500
NNTP-Posting-Host: 24.255.118.209
X-Complaints-To: abuse@cox.net
X-Trace: dukeread08 1138074363 24.255.118.209 (Mon, 23 Jan 2006 22:46:03 EST)

NNTP-Posting-Date: Mon, 23 Jan 2006 22:46:03 EST
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:2017

The chip on the XF551 board is burned. The chip number is SN74LS38N by
Motorola U8721. I wonder if SN74LS38N by Texas Instructment works with the
XF551 board. Any help?

SN74LS38N by Texas Instructment
Positive-NAND Buffer; 2-Input NAND Buffer Gate Logic; PDIP; 5 V (NOM.)

From 4544710748715346762
X-Google-Thread: f8760,9b99a2f2224af8d5
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news3.google.com!newshub.sdsu.edu!
peer01.west.cox.net!cox.net!newsfeeds.ihug.co.nz!ihug.co.nz!ken-
transit.news.telstra.net!lon-in.news.telstra.net!news.telstra.net!news-
server.bigpond.net.au!53ab2750!not-for-mail
From: Mark Bedingfield <mark@nomorespamplease.computercom.com.au>
User-Agent: Mozilla Thunderbird 1.0.6 (Windows/20050716)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit
Subject: Re: XF551 chip burn
References: <%phBf.69302$QW2.60549@dukeread08>
In-Reply-To: <%phBf.69302$QW2.60549@dukeread08>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 15
Message-ID: <tliBf.225488$V7.139668@news-server.bigpond.net.au>
Date: Tue, 24 Jan 2006 04:49:29 GMT
NNTP-Posting-Host: 144.131.14.7
X-Complaints-To: abuse@bigpond.net.au
X-Trace: news-server.bigpond.net.au 1138078169 144.131.14.7 (Tue, 24 Jan 2006
15:49:29 EST)
NNTP-Posting-Date: Tue, 24 Jan 2006 15:49:29 EST
Organization: BigPond Internet Services
Xref: g2news1.google.com comp.sys.atari.8bit:2018

Jack Tseng wrote:
> The chip on the XF551 board is burned. The chip number is SN74LS38N by
> Motorola U8721. I wonder if SN74LS38N by Texas Instructment works with the
> XF551 board. Any help?
>
> SN74LS38N by Texas Instructment
> Positive-NAND Buffer; 2-Input NAND Buffer Gate Logic; PDIP; 5 V (NOM.)
>
>

It should be a drop in replacement, but you should look at why the thing
burned out too.

Mark

From -6134004493080923412
X-Google-Thread: f8760,85c0aa2687c671b,start
X-Google-Thread: 100062,85c0aa2687c671b,start
X-Google-Thread: f7ded,85c0aa2687c671b,start
X-Google-Attributes: gidf8760,gid100062,gidf7ded,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news3.google.com!
newsfeed2.dallas1.level3.net!news.level3.com!bloom-beacon.mit.edu!senator-
bedfellow.mit.edu!dreaderd!not-for-mail
Message-ID: <atari-8-bit/welcome_1138080917@rtfm.mit.edu>
Supersedes: <atari-8-bit/welcome_1137475958@rtfm.mit.edu>
Expires: 14 Feb 2006 05:35:17 GMT
X-Last-Updated: 2005/04/01
From: "Michael Current" <hunmanik@earthlink.net>
Organization: none
Newsgroups: comp.sys.atari.8bit,comp.answers,news.answers
Subject: Welcome to comp.sys.atari.8bit!
Followup-To: comp.sys.atari.8bit
Approved: news-answers-request@MIT.Edu
Originator: faqserv@penguin-lust.mit.edu
Date: 24 Jan 2006 05:35:25 GMT
Lines: 76
NNTP-Posting-Host: penguin-lust.mit.edu
X-Trace: 1138080925 senator-bedfellow.mit.edu 570 18.181.0.29
Xref: g2news1.google.com comp.sys.atari.8bit:2019 comp.answers:1060
news.answers:6064

Archive-name: atari-8-bit/welcome
Posting-Frequency: 7 days
Last-modified: March 25, 2005

Welcome to the comp.sys.atari.8bit newsgroup!

You've found the Usenet newsgroup for discussion about the Atari 8-bit
family of computers! These include the 400, 800, 1200XL, 600XL, 800XL,
65XE, 130XE, 800XE, and the XE Game System. Atari, based in Sunnyvale,
California, USA, produced this line of computers from 1979-1992.

To see what Atari is up to today visit http://www.atari.com/

NEWSGROUP BACKGROUND:
comp.sys.atari.8bit was created in November 1986, and is unmoderated.
There is no charter for comp.sys.atari.8bit. (It pre-dates that custom.)
This newsgroup was known as net.micro.atari8 from Feb 1986 to Nov 1986.
The earlier net.micro.atari existed from Nov 1982 to Nov 1986.

Please don't try to post binaries in comp.sys.atari.8bit, use the appropriate binaries groups instead.

RELATED NEWSGROUPS:
alt.binaries.comp.atari8bit
comp.sys.atari.announce Moderated by Kevin Savetz.
  `- comp.sys.atari.announce Web Page: http://www.atariarchives.org/csaa/
rec.games.video.atari

E-MAIL LIST:
atari8-l, kept by Maciej Grzeszczuk, info at http://atari.krap.pl/
To subscribe, simply mail a message to majordomo@listserv.krap.pl, with
the following line in the body (not the subject) of the message:
                            subscribe atari8-l

WEB PAGES:
Atari 8-bit Computer Web Ring, kept by Raphael Espino
  Ring Hub: http://www.webring.com/hub?ring=a8bit
  Ring Home Page: http://www.geocities.com/rjespino/a8ring.html

SOFTWARE DOWNLOADS:
XL Search, the Atari 8-Bit File Archive Search Engine (Bill Kendrick)
  http://xlsearch.atari.org/ or http://www.newbreedsoftware.com/xlsearch/

Underground Node #472 (TXG/MNX)
  FTP Host: atari.xs4all.nl   Port: 21
  User: atari8   Pass: atari4ever

Atari SAP Music Archive: http://asma.atari.org

INFORMATION:
Atari 8-Bit Computers: Frequently Asked Questions (Michael Current)
  http://www.cs.uu.nl/wais/html/na-dir/atari-8-bit/faq.html

Atari 8-Bit Computers: Vendors and Developers (Michael Current)
  http://www.cs.uu.nl/wais/html/na-dir/atari-8-bit/vendev.html

Atari 8-bit New User, Emulator Help FAQ (Bill Kendrick)
  http://www.sonic.net/~nbs/new_and_emu.html

Atari Disk Image FAQ (Steve Tucker)
  http://www.atarimax.com/ape/docs/DiskImageFAQ/

Cartridge List for the Classic Atari 800/XL/XE Computers (Andrew Krieg)
  http://www.execpc.com/~krieg/links/8bit.carts

Atari 8-Bit Telnet BBS List (Nolan Friedland)
  http://www.ilmarinen.us/spacebbs/bbs-telnet.html

Atari 8-Bit Dialup BBS List (Nolan Friedland)
  http://www.ilmarinen.us/spacebbs/bbs-dialup.html

ONLINE MAGAZINES:

http://www.myatari.net/   MyAtari
http://www.atarinews.org/ Atari Online News, Etc. (A-ONE)
http://www.ataritimes.com/ The Atari Times

From 2493717213607764209
X-Google-Thread: f8760,9b99a2f2224af8d5
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!atl-c05.usenetserver.com!
news.usenetserver.com!indigo.octanews.net!green.octanews.net!news-
out.octanews.net!cox.net!news-xfer.cox.net!p01!dukeread08.POSTED!53ab2750!not-for-
mail
From: "Jack Tseng" <tseng4@hotmail.com>
Newsgroups: comp.sys.atari.8bit
References: <%phBf.69302$QW2.60549@dukeread08> <tliBf.225488$V7.139668@news-
server.bigpond.net.au>
Subject: Re: XF551 chip burn
Lines: 25
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-RFC2646: Format=Flowed; Response
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
Message-ID: <NzpBf.69336$QW2.58810@dukeread08>
Date: Tue, 24 Jan 2006 08:02:27 -0500
NNTP-Posting-Host: 24.255.118.209
X-Complaints-To: abuse@cox.net
X-Trace: dukeread08 1138107757 24.255.118.209 (Tue, 24 Jan 2006 08:02:37 EST)
NNTP-Posting-Date: Tue, 24 Jan 2006 08:02:37 EST
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:2020

It is overheat... :-(My Atari 1050 US doubler is overheat too. Drive #1
does not work. Switch to 2, still doesnt work either but 3 and 4 drive work!
I smell no burned chip on the 1050 board. How do I find chips that control
the switch?

Thanks!
Jack

"Mark Bedingfield" <mark@nomorespamplease.computercom.com.au> wrote in
message news:tliBf.225488$V7.139668@news-server.bigpond.net.au...
> Jack Tseng wrote:
>> The chip on the XF551 board is burned. The chip number is SN74LS38N by
>> Motorola U8721. I wonder if SN74LS38N by Texas Instructment works with
>> the XF551 board. Any help?
>>
>> SN74LS38N by Texas Instructment
>> Positive-NAND Buffer; 2-Input NAND Buffer Gate Logic; PDIP; 5 V (NOM.)
>
>

> It should be a drop in replacement, but you should look at why the thing
> burned out too.
>
> Mark

From -8759673868068944082
X-Google-Thread: f8760,e38dd24b6ca6273e
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news3.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Tue, 24 Jan 2006 09:51:09 -0600
From: "Lion Of Judah" <sonofman1@comcast.net>
Newsgroups: comp.sys.atari.8bit
References: <1137937226.152496.155430@z14g2000cwz.googlegroups.com>
<O8ednUyB9NqUDE7eRVn-sg@comcast.com> <43d3c628$0$15794$14726298@news.sunsite.dk>
Subject: Re: Archon Remake - Beta Released
Date: Tue, 24 Jan 2006 10:51:01 -0500
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
X-RFC2646: Format=Flowed; Original
Message-ID: <NbednbWIkqlw0UveRVn-ow@comcast.com>
Lines: 29
NNTP-Posting-Host: 69.180.121.149
X-Trace: sv3-
YvCz3hPRzes+4Nbceq58BXIdkNJoOpalxf4mHTfn4rYdDKP6AYiNXPfrefZGsnlLsxB3utuqndmcf7O!
LyplQI/e2FYai13/QrooHYAcQClPkkVZcQjbkXWGhVb3keFtShnDRu7SGjFX9EnexQkvWpFWBUP2!3Vk=
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2021

"Jochen" <jotel99@hotmail.com> wrote in message
news:43d3c628$0$15794$14726298@news.sunsite.dk...
> hi!
>
> Lion Of Judah typed:
>> "Reppy" <replicant2001@yahoo.com> wrote in message
>> news:1137937226.152496.155430@z14g2000cwz.googlegroups.com...
>>> I don't know if any of you have been following the remake of Archon
>>> (my all time fave 8-bit game), but a beta has (finally) been
>>> released!
>>>
>>> See http://www.archonevolution.com for more information.

>>
>> Do you have a link to the download?
>
> http://www.archonevolution.com/community/forums/viewtopic.php?t=324
>
> hth
> jo

Hey looks totally awesome man! Can't wait to see how it gets even better!

>
> -
> http://radio789.net.ms - Radio 789 - We play it ALL
> Radiostream: http://stream789.net.ms
>

From -6882996905688809498
X-Google-Thread: f8760,8f7a36ecef0dc13f,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news3.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!nx02.iad01.newshosting.com!
newshosting.com!novia!feed4.newsreader.com!newsreader.com!feed7.newsreader.com!
hwmnpeer01.lga!hwmedia!news.highwinds-media.com!hw-filter.lga!fe23.lga.POSTED!
53ab2750!not-for-mail
From: "Variant Press" <variant@commodorebook.com>
Newsgroups: comp.sys.atari.8bit
Subject: Reviews for new Retro-Computing book
Lines: 27
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <N3tBf.20$2D7.19@fe23.lga>
Date: Tue, 24 Jan 2006 11:01:36 -0600
NNTP-Posting-Host: 142.161.30.194
X-Trace: fe23.lga 1138122093 142.161.30.194 (Tue, 24 Jan 2006 10:01:33 MST)
NNTP-Posting-Date: Tue, 24 Jan 2006 10:01:33 MST
Xref: g2news1.google.com comp.sys.atari.8bit:2022

Read the history of the battle for home computer dominance in "On the
Edge: The Spectacular Rise and Fall of Commodore". Topics include
Sinclair, Atari, IBM, Apple, Macintosh, MSX, Texas Instruments, Tandy,
and the 6502 microprocessor. Full reviews are available here:

http://www.commodorebook.com/view.php?content=reviews

"He destroyed me, he destroyed my family, he did all kinds of terrible
things, but he gave me a chance to do something nobody else would give

me necessarily. I can remember that and I thank him for it." -
Commodore PET Engineer Chuck Peddle on founder Jack Tramiel

"God, what an incredible thing we did." - Commodore-Amiga Engineer
R.J. Mical

- Browse the book online
- View the table of contents
- Shipping rates are still discounted!

United States and Canada (5-10 days): $3.50 (was $7.50)
International 2-6 weeks: $5.50 (was $9.50)
International 6-10 days: $17.50 (was $21.50)

www.commodorebook.com

From -887822502285716163
X-Google-Thread: f8760,71a0c847385f343f
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news4.google.com!newshub.sdsu.edu!elnk-nf2-pas!newsfeed.earthlink.net!stamper.news.pas.earthlink.net!newsread2.news.pas.earthlink.net.POSTED!ccf20f92!not-for-mail
From: Rick Cortese <ricortes@earthlink.net>
User-Agent: Mozilla/5.0 (Windows; U; Windows NT 5.1; en-US; rv:1.6) Gecko/20040113
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit
Subject: Re: Looking for an Action! utility
References: <1138046734.672129.237880@g14g2000cwa.googlegroups.com>
<43d53a56$0$58088$742ec2ed@news.sonic.net>
<1138050337.602120.257780@g43g2000cwa.googlegroups.com>
<43d54ba9$0$58050$742ec2ed@news.sonic.net>
<43d54c49$0$58050$742ec2ed@news.sonic.net>
<1138068601.480895.211780@g47g2000cwa.googlegroups.com>
In-Reply-To: <1138068601.480895.211780@g47g2000cwa.googlegroups.com>
Content-Type: text/plain; charset=us-ascii; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 35
Message-ID: <thwBf.1681$1n4.711@newsread2.news.pas.earthlink.net>
Date: Tue, 24 Jan 2006 20:40:57 GMT
NNTP-Posting-Host: 4.246.48.248
X-Complaints-To: abuse@earthlink.net
X-Trace: newsread2.news.pas.earthlink.net 1138135257 4.246.48.248 (Tue, 24 Jan 2006 12:40:57 PST)
NNTP-Posting-Date: Tue, 24 Jan 2006 12:40:57 PST
Organization: EarthLink Inc. -- http://www.EarthLink.net
Xref: g2news1.google.com comp.sys.atari.8bit:2023

stephensheppard@hotmail.com wrote:
> William Kendrick wrote:
>
>>William Kendrick <bill@newbreedsoftware.com> wrote:
>>
>>>And lo and behold, it looks like at least RTSCAN.COM is available in the
>>>same FTP directory. One is an ACT file, and then there are 3 COM files
>>>for some reason:
>>
>>> ftp://ftp.spudster.org//pub/Atari/CTH/Programming/Action!/RTSCAN.ACT
>>
>>And this file INCLUDEs a few others, which are also in that directory,
>>in case anyone cared. (RECORDS.ACT, RUNTIME.ACT, RECUTILS.ACT & FILESCAN.ACT)
>>
>>--
>>-bill!   Tux Paint 2006 wall calendar,
>>bill@newbreedsoftware.com   CDROM, bumper sticker & apparel
>>http://www.newbreedsoftware.com/   http://www.cafepress.com/newbreedsw
>
>
> That's it!   Thanks!
>
> - Steve Sheppard
>

I'm having a senior moment so...

I seem to recall the RTSCAN did not pick out everything you needed from
the RT library. Just something simple like you need to include
copy_parms() even though it isn't listed. There is also ~BIGSYMBL or
something like that to give you a larger symbol table. If your program
grows to 16k or so you will probably need it.

There are work around for the symbol table if you can't find the
utility. Mostly you use definitions to eliminate procedure calls.

From 6660988570859021346
X-Google-Thread: f8760,45d01d06b57cc766
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news4.google.com!
border1.nntp.dca.giganews.com!border2.nntp.dca.giganews.com!nntp.giganews.com!
nntp1.phx1.gblx.net!nntp.gblx.net!nntp.gblx.net!rahul.net!wasp.rahul.net!
rahul.net!news-xfer.nntp.sonic.net!posts.news.sonic.net!nnrp1.nntp.sonic.net!not-
for-mail
Message-ID: <43d69c42$0$58039$742ec2ed@news.sonic.net>
From: bill@newbreedsoftware.com (William Kendrick)
Subject: Re: Atari drum game (Was Re: Dance Dance Atari-evolution?)
Newsgroups: comp.sys.atari.8bit
References: <1108483848.906957.11700@l41g2000cwc.googlegroups.com>
<20060117165814436 58%notlikely@hotmailcom>
<43cee2d9$0$58078$742ec2ed@news.sonic.net>

<43d36f4a$0$58112$742ec2ed@news.sonic.net> <dr460n01va0@news3.newsguy.com>
User-Agent: tin/1.7.10-20050929 ("Tahay") (UNIX) (Linux/2.4.31-B-STAND (i686))
Date: 24 Jan 2006 21:29:38 GMT
Lines: 13
Organization: Sonic.Net
NNTP-Posting-Date: 24 Jan 2006 21:29:38 GMT
NNTP-Posting-Host: 083354b8.news.sonic.net
X-Trace:
DXC=l=aCA@]941RaI3=dSMd[ZVm4K\QM1CV^P1OYf0H`?;XQJ]13<CnBn4T:oF=1i9HD6Td^A<O;?
aam^[7Fb6F?[nI[
X-Complaints-To: abuse@sonic.net
Xref: g2news1.google.com comp.sys.atari.8bit:2024

gozarcollins@spamtraphotmail.com wrote:
> That's cool. I wonder if some sort of Atari DDR game could be
> constructed using SAP tunes...

That is my hope! :^) Dunno if _I'll_ ever get around to it, but... :^)

At the least, I might make a simple little drum machine tool, kinda like
Syn, but simpler... and for drumming. :^)

--
-bill!   Tux Paint 2006 wall calendar,
bill@newbreedsoftware.com   CDROM, bumper sticker & apparel
http://www.newbreedsoftware.com/   http://www.cafepress.com/newbreedsw

From 4124146659976110955
X-Google-Thread: f8760,45d01d06b57cc766
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!nx01.iad01.newshosting.com!
newshosting.com!68.1.17.232.MISMATCH!peer01.cox.net!cox.net!p01!dukeread01.POSTED!
53ab2750!not-for-mail
From: kevin <kevnospam242@gmail.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Atari drum game (Was Re: Dance Dance Atari-evolution?)
Message-ID: <0o7dt11lrqf6esna99og3cquief6kv3vcu@4ax.com>
References: <1108483848.906957.11700@l41g2000cwc.googlegroups.com>
<2006011716581443658%notlikely@hotmailcom>
<43cee2d9$0$58078$742ec2ed@news.sonic.net>
<43d36f4a$0$58112$742ec2ed@news.sonic.net> <dr460n01va0@news3.newsguy.com>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 23
Date: Tue, 24 Jan 2006 16:42:40 -0500
NNTP-Posting-Host: 68.230.155.106
X-Complaints-To: abuse@cox.net
X-Trace: dukeread01 1138138964 68.230.155.106 (Tue, 24 Jan 2006 16:42:44 EST)

NNTP-Posting-Date: Tue, 24 Jan 2006 16:42:44 EST
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:2025

On 24 Jan 2006 03:13:27 GMT, gozarcollins@SPAMTRAPhotmail.com wrote:

>William Kendrick <bill@newbreedsoftware.com> wrote:
>> I've put together my lame little drum pad for my Atari. It's made out
>> of household items: cardboard, aluminum foil, Scotch tape and an audio
>> cable. (Well, "household items" plus an Atari joystick cable.)
>>
>> See photos, and don't laugh too hard :)
>>
>>   http://www.newbreedsoftware.com/bill/photos/drum-stick/
>>
>> Now, to find time to write software. :^/
>
>That's cool. I wonder if some sort of Atari DDR game could be
>constructed using SAP tunes...

Or better yet, how about using the 1010/410 recorder to play actual
music?   YOu could make a template for each song on the tape so the
screen would be synchronized to the music.

From -6678561942482649534
X-Google-Thread: f8760,45d01d06b57cc766
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news4.google.com!newshub.sdsu.edu!
headwall.stanford.edu!news-xfer.nntp.sonic.net!posts.news.sonic.net!
nnrp1.nntp.sonic.net!not-for-mail
Message-ID: <43d6b0c2$0$58067$742ec2ed@news.sonic.net>
From: bill@newbreedsoftware.com (William Kendrick)
Subject: Re: Atari drum game (Was Re: Dance Dance Atari-evolution?)
Newsgroups: comp.sys.atari.8bit
References: <1108483848.906957.11700@l41g2000cwc.googlegroups.com>
<2006011716581443658%notlikely@hotmailcom>
<43cee2d9$0$58078$742ec2ed@news.sonic.net>
<43d36f4a$0$58112$742ec2ed@news.sonic.net> <dr460n01va0@news3.newsguy.com>
<0o7dt11lrqf6esna99og3cquief6kv3vcu@4ax.com>
User-Agent: tin/1.7.10-20050929 ("Tahay") (UNIX) (Linux/2.4.31-B-STAND (i686))
Date: 24 Jan 2006 22:57:06 GMT
Lines: 19
Organization: Sonic.Net
NNTP-Posting-Date: 24 Jan 2006 22:57:06 GMT
NNTP-Posting-Host: 922e0854.news.sonic.net
X-Trace:
DXC=G@4fdnFChcZ67dbW:7F]2Um4K\QM1CV^P1OYf0H`?;XQUodHic1M7S\:oF=1i9HD6TICdJaH3EH0\<

b<<CW1Mm:W
X-Complaints-To: abuse@sonic.net
Xref: g2news1.google.com comp.sys.atari.8bit:2026

kevin <kevnospam242@gmail.com> wrote:
> Or better yet, how about using the 1010/410 recorder to play actual
> music?   YOu could make a template for each song on the tape so the
> screen would be synchronized to the music.

I'm pretty sure I finally got rid of my 1010 tape drive. :^)
But yeah, that's another possibility. Of course, that lowers the number
of potential players to those who (1) still have a 1010 drive and (2) have
the same audio cassette as you. ;^)

THESE days, it might be easier to whip together some kind of
SIO2PC-cable-controlled music player for Win/Linux/Mac and provide MP3s or
OGGs for people to play. ;^)

--
-bill!   Tux Paint 2006 wall calendar,
bill@newbreedsoftware.com   CDROM, bumper sticker & apparel
http://www.newbreedsoftware.com/   http://www.cafepress.com/newbreedsw

From -6234288245580390834
X-Google-Thread: f8760,45d01d06b57cc766
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news3.google.com!
border1.nntp.dca.giganews.com!border2.nntp.dca.giganews.com!nntp.giganews.com!
peer01.cox.net!cox.net!p01!dukeread01.POSTED!53ab2750!not-for-mail
From: kevin <kevnospam242@gmail.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Atari drum game (Was Re: Dance Dance Atari-evolution?)
Message-ID: <vgndt15u86itffgdcecpiuctp821m9h0mr@4ax.com>
References: <1108483848.906957.11700@l41g2000cwc.googlegroups.com>
<2006011716581443658%notlikely@hotmailcom>
<43cee2d9$0$58078$742ec2ed@news.sonic.net>
<43d36f4a$0$58112$742ec2ed@news.sonic.net> <dr460n01va0@news3.newsguy.com>
<0o7dt11lrqf6esna99og3cquief6kv3vcu@4ax.com>
<43d6b0c2$0$58067$742ec2ed@news.sonic.net>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 21
Date: Tue, 24 Jan 2006 21:11:26 -0500
NNTP-Posting-Host: 68.230.155.106
X-Complaints-To: abuse@cox.net
X-Trace: dukeread01 1138155090 68.230.155.106 (Tue, 24 Jan 2006 21:11:30 EST)
NNTP-Posting-Date: Tue, 24 Jan 2006 21:11:30 EST
Organization: Cox Communications

Xref: g2news1.google.com comp.sys.atari.8bit:2027

On 24 Jan 2006 22:57:06 GMT, bill@newbreedsoftware.com (William
Kendrick) wrote:

>kevin <kevnospam242@gmail.com> wrote:
>> Or better yet, how about using the 1010/410 recorder to play actual
>> music? YOu could make a template for each song on the tape so the
>> screen would be synchronized to the music.
>
>I'm pretty sure I finally got rid of my 1010 tape drive. :^)
>But yeah, that's another possibility. Of course, that lowers the number
>of potential players to those who (1) still have a 1010 drive and (2) have
>the same audio cassette as you. ;^)

well the cassette would be part of the package or like you say the MP3
which would prob be better off. Can you emulate a cassette recorder
with SIO2PC, you could do the same thing then?

From -7208129273806233134
X-Google-Thread: f8760,71a0c847385f343f
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g43g2000cwa.googlegroups.com!not-for-
mail
From: stephensheppard@hotmail.com
Newsgroups: comp.sys.atari.8bit
Subject: Re: Looking for an Action! utility
Date: 24 Jan 2006 19:02:55 -0800
Organization: http://groups.google.com
Lines: 51
Message-ID: <1138158175.826090.155590@g43g2000cwa.googlegroups.com>
References: <1138046734.672129.237880@g14g2000cwa.googlegroups.com>
   <43d53a56$0$58088$742ec2ed@news.sonic.net>
   <1138050337.602120.257780@g43g2000cwa.googlegroups.com>
   <43d54ba9$0$58050$742ec2ed@news.sonic.net>
   <43d54c49$0$58050$742ec2ed@news.sonic.net>
   <1138068601.480895.211780@g47g2000cwa.googlegroups.com>
   <thwBf.1681$1n4.711@newsread2.news.pas.earthlink.net>
NNTP-Posting-Host: 64.48.73.77
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1138158180 14464 127.0.0.1 (25 Jan 2006 03:03:00 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Wed, 25 Jan 2006 03:03:00 +0000 (UTC)
In-Reply-To: <thwBf.1681$1n4.711@newsread2.news.pas.earthlink.net>
User-Agent: G2/0.2

X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Win98; en-US; rv:1.7.12) Gecko/20050915
Firefox/1.0.7,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g43g2000cwa.googlegroups.com; posting-host=64.48.73.77;
   posting-account=4ilZLQsAAADHKJufwAjm_Pl2CA076mZi
Xref: g2news1.google.com comp.sys.atari.8bit:2028

Rick Cortese wrote:
> stephensheppard@hotmail.com wrote:
> > William Kendrick wrote:
> >
> >>William Kendrick <bill@newbreedsoftware.com> wrote:
> >>
> >>>And lo and behold, it looks like at least RTSCAN.COM is available in the
> >>>same FTP directory. One is an ACT file, and then there are 3 COM files
> >>>for some reason:
> >>
> >>> ftp://ftp.spudster.org//pub/Atari/CTH/Programming/Action!/RTSCAN.ACT
> >>
> >>And this file INCLUDEs a few others, which are also in that directory,
> >>in case anyone cared. (RECORDS.ACT, RUNTIME.ACT, RECUTILS.ACT & FILESCAN.ACT)
> >>
> >>--
> >>-bill!   Tux Paint 2006 wall calendar,
> >>bill@newbreedsoftware.com   CDROM, bumper sticker & apparel
> >>http://www.newbreedsoftware.com/   http://www.cafepress.com/newbreedsw
> >
> >
> > That's it!   Thanks!
> >
> > - Steve Sheppard
> >
>
> I'm having a senior moment so...
>
> I seem to recall the RTSCAN did not pick out everything you needed from
> the RT library. Just something simple like you need to include
> copy_parms() even though it isn't listed. There is also ~BIGSYMBL or
> something like that to give you a larger symbol table. If your program
> grows to 16k or so you will probably need it.
>
> There are work around for the symbol table if you can't find the
> utility. Mostly you use definitions to eliminate procedure calls.

That's too bad about RTSCAN. It sounded so promising.

I'm slowly getting a feel for which Procedures/Functions I can leave
out of the runtime but it's a pain. I was hoping RTSCAN would help.

Already had to increase symbol table space for one of my programs but I
also already forgot how I did it. [Guess that's my senior moment...but
I've got a few years to go]

Thanks for the help.

- Steve Sheppard

From -5848517898881439251
X-Google-Thread: f8760,9b99a2f2224af8d5
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news4.google.com!news2.volia.net!
newspeer1.de.telia.net!newspeer4.de.telia.net!de.telia.net!bolzen.all.de!zrz.TU-
Berlin.DE!not-for-mail
From: Thomas Richter <thor@mersenne.math.TU-Berlin.DE>
Newsgroups: comp.sys.atari.8bit
Subject: Re: XF551 chip burn
Date: 25 Jan 2006 09:17:35 GMT
Organization: Technical University Berlin, Germany
Lines: 24
Message-ID: <dr7fnfrbk1@mamenchi.zrz.TU-Berlin.DE>
References: <%phBf.69302$QW2.60549@dukeread08> <tliBf.225488$V7.139668@news-
server.bigpond.net.au> <NzpBf.69336$QW2.58810@dukeread08>
NNTP-Posting-Host: mersenne.math.tu-berlin.de
User-Agent: tin/1.6.2-20030910 ("Pabbay") (UNIX) (Linux/2.6.11.4-21.10-smp (i686))
Xref: g2news1.google.com comp.sys.atari.8bit:2029

Hi,

74LS38 is the Id of a standard logic chip; they are all alike, regardless
of the vendor.

> It is overheat... :-(

But if so, check why. If the chip has to provide more power, then try to
replace with a 7438 or 74F38, which are able to drive more current than the
LS variant. They're otherwise compatible.

> My Atari 1050 US doubler is overheat too. Drive #1
> does not work. Switch to 2, still doesnt work either but 3 and 4 drive work!
> I smell no burned chip on the 1050 board. How do I find chips that control
> the switch?

The switch isn't controlled by a chip, it is rather read by a chip but that
doesn't have to draw much power. The 1050 drive ID switch consists actually
of two independent switches: If it works as drive 1, and as drive 3 and 4,
then something else is wrong with your SIO chain because that means that
both switches are working. One can't encode three Ids with one switch.

So long,
     Thomas

From -1487109709963898674
X-Google-Thread: f8760,71a0c847385f343f
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news3.google.com!newshub.sdsu.edu!elnk-nf2-pas!newsfeed.earthlink.net!stamper.news.pas.earthlink.net!newsread1.news.pas.earthlink.net.POSTED!ccf20f92!not-for-mail
From: Rick Cortese <ricortes@earthlink.net>
User-Agent: Mozilla/5.0 (Windows; U; Windows NT 5.1; en-US; rv:1.6) Gecko/20040113
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit
Subject: Re: Looking for an Action! utility
References: <1138046734.672129.237880@g14g2000cwa.googlegroups.com>
<43d53a56$0$58088$742ec2ed@news.sonic.net>
<1138050337.602120.257780@g43g2000cwa.googlegroups.com>
<43d54ba9$0$58050$742ec2ed@news.sonic.net>
<43d54c49$0$58050$742ec2ed@news.sonic.net>
<1138068601.480895.211780@g47g2000cwa.googlegroups.com>
<thwBf.1681$1n4.711@newsread2.news.pas.earthlink.net>
<1138158175.826090.155590@g43g2000cwa.googlegroups.com>
In-Reply-To: <1138158175.826090.155590@g43g2000cwa.googlegroups.com>
Content-Type: text/plain; charset=us-ascii; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 24
Message-ID: <LDOBf.5739$Hd4.2144@newsread1.news.pas.earthlink.net>
Date: Wed, 25 Jan 2006 17:33:31 GMT
NNTP-Posting-Host: 4.246.45.25
X-Complaints-To: abuse@earthlink.net
X-Trace: newsread1.news.pas.earthlink.net 1138210411 4.246.45.25 (Wed, 25 Jan 2006 09:33:31 PST)
NNTP-Posting-Date: Wed, 25 Jan 2006 09:33:31 PST
Organization: EarthLink Inc. -- http://www.EarthLink.net
Xref: g2news1.google.com comp.sys.atari.8bit:2030

stephensheppard@hotmail.com wrote:
> Rick Cortese wrote:
>
<snip>
> That's too bad about RTSCAN. It sounded so promising.

The thing about RTSCAN is that as the programmer you will know
everything it will tell you. For instance if you do Graphics() procedure
call you will know you have to include that from the RT library. I found
the time it took to save, run RTSCAN, go through the list, copy the
procedures from the RT library, etcetera, to be the long route for me. I
got really good at using the two window feature of the Action! editor as
well as the copy buffer. What I would do is just do a split screen with
my program in one window and the RT library loaded into the other
window. I would just use the cut/paste feature of the editor to move
from one window to the other with the procedures I needed, then delete
the RT library window.
>

> I'm slowly getting a feel for which Procedures/Functions I can leave
> out of the runtime but it's a pain. I was hoping RTSCAN would help.

It becomes natural after a little while. I have a good example of doing
it somewhere. If I can get the little woman out of my hair for a couple
of hours I will post it.

From -298000889127998051
X-Google-Thread: f8760,e38dd24b6ca6273e
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news4.google.com!news.glorb.com!news-
xfer.cox.net!peer01.cox.net!cox.net!border2.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Wed, 25 Jan 2006 15:26:10 -0600
Newsgroups: comp.sys.atari.8bit
From: "Edward S. Baiz Jr." <edbaizjr@comcast.net>
Message-ID: <43d7987e5506c0@comcast.net>
Subject: Re: Archon Remake - Beta Released
References: <1137937226.152496.155430@z14g2000cwz.googlegroups.com>
Organization: I.M.A.G.E./SCAT
User-Agent: Okami Version 3.0B-11 (Atari)
Date: Wed, 25 Jan 2006 16:22:26 +0100 (MET)
X-Sender: NEWSwatch v2.50 (Atari)
Lines: 24
NNTP-Posting-Host: 24.11.255.177
X-Trace: sv3-pPv584ZMDoMHwuw+nDdfafN9cEQaL/
WPLRoqj6WHrkju0aWfMfBPIk9eDniZZrf9JCkb8a5NsN5yUpo!
7fp4+RiaFnyl0HvFTC7nkebadobZqTnd9ZScZx1XJkW5HvEBX3CfcnWtKZTEX3uocw==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2031

>I don't know if any of you have been following the remake of Archon (my
>all time fave 8-bit game), but a beta has (finally) been released!
>
>See http://www.archonevolution.com for more information.
>
>I downloaded it yesterday and my brother and I have played it loads
>already. We think they've capture the feel of the original perfectly,
>although it needs a bit of polishing (in the next build I think).
>Hopefully I'll get to play a few of you using the network game option
>(2P only in this build)...
>
>Reppy
>(I am in no way affiliated with this release - I'm just a huge fan)

I have both Archons and have played them many many times. I would love to play this new version. Can you upload it to me? I could not find where to download the beta from.

--
Edward S. Baiz Jr.
    (Gamer)

HADES 060: 256meg Ram - Atari Clone

From -4125963260877192996
X-Google-Thread: f8760,74d6df526a38898f,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news4.google.com!newshub.sdsu.edu!peer01.west.cox.net!cox.net!p01!dukeread06.POSTED!53ab2750!not-for-mail
Reply-To: "Docrotcod" <rahbart@cox.net>
From: "Docrotcod" <rahbart@cox.net>
Newsgroups: comp.sys.atari.8bit
Subject: Another Atari BBS!
Lines: 12
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <ToSBf.320229$0l5.120850@dukeread06>
Date: Wed, 25 Jan 2006 15:50:26 -0600
NNTP-Posting-Host: 70.185.224.53
X-Complaints-To: abuse@cox.net
X-Trace: dukeread06 1138225843 70.185.224.53 (Wed, 25 Jan 2006 16:50:43 EST)
NNTP-Posting-Date: Wed, 25 Jan 2006 16:50:43 EST
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:2032

Well after somewhat popular demand, I have put my BBS back up.

The Electric Cafe'

Telnet over to thecafe.dtdns.net and use PORT 8888

Everything is still intact. I have moved the equipment to my office to make it a bit easier to manage.

Thomas

From -1275400625387157121
X-Google-Thread: f8760,e38dd24b6ca6273e

X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Wed, 25 Jan 2006 16:00:10 -0600
From: "Lion Of Judah" <sonofman1@comcast.net>
Newsgroups: comp.sys.atari.8bit
References: <1137937226.152496.155430@z14g2000cwz.googlegroups.com>
<43d7987e5506c0@comcast.net>
Subject: Re: Archon Remake - Beta Released
Date: Wed, 25 Jan 2006 16:59:58 -0500
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
X-RFC2646: Format=Flowed; Original
Message-ID: <JbCdnd8RCqV3aUreRVn-gg@comcast.com>
Lines: 33
NNTP-Posting-Host: 69.180.121.149
X-Trace: sv3-FyEvh8WLSa4/O6R7C4M+7T946PF/
wyRP5aqr6xDQeNpqY3cp2n73mvb7QcwrF5tlEkddEp7iIquOTVu!
+x1fp3ZSqXoVbVcksctgF4yTiqp7LAuL8sr996RQpLOYtpbIw60itBUheS/L5fmHRzjXi5AbsXbc!IoE=
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2033

"Edward S. Baiz Jr." <edbaizjr@comcast.net> wrote in message
news:43d7987e5506c0@comcast.net...
> >I don't know if any of you have been following the remake of Archon (my
>>all time fave 8-bit game), but a beta has (finally) been released!
>>
>>See http://www.archonevolution.com for more information.
>>
>>I downloaded it yesterday and my brother and I have played it loads
>>already. We think they've capture the feel of the original perfectly,
>>although it needs a bit of polishing (in the next build I think).
>>Hopefully I'll get to play a few of you using the network game option
>>(2P only in this build)...
>>
>>Reppy
>>(I am in no way affiliated with this release - I'm just a huge fan)
>
> I have both Archons and have played them many many times. I would love to
> play
> this new version. Can you upload it to me? I could not find where to
> download
> the beta from.

http://www.archonevolution.com/community/forums/viewtopic.php?t=324

>
>
> --
> Edward S. Baiz Jr.
>   (Gamer)
>
> HADES 060: 256meg Ram - Atari Clone

From 1330183548724855842
X-Google-Thread: f8760,12a66e7035e37e1d,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news4.google.com!news.glorb.com!
cycny01.gnilink.net!spamkiller.gnilink.net!gnilink.net!trnddc08.POSTED!4fa3cda4!
not-for-mail
From: "cbc" <cabell.clarkeNOSPAMMYA$$@SPAMNOverizon.net>
Newsgroups: comp.sys.atari.8bit
Subject: 800xl keyboard problem
Lines: 19
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-RFC2646: Format=Flowed; Original
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
Message-ID: <9sXBf.13955$iD.4926@trnddc08>
Date: Thu, 26 Jan 2006 03:35:33 GMT
NNTP-Posting-Host: 71.253.136.26
X-Complaints-To: abuse@verizon.net
X-Trace: trnddc08 1138246533 71.253.136.26 (Wed, 25 Jan 2006 22:35:33 EST)
NNTP-Posting-Date: Wed, 25 Jan 2006 22:35:33 EST
Xref: g2news1.google.com comp.sys.atari.8bit:2034

Hi;
I picked up another 800XL today and it is SOCKETED!!! Looks pretty clean
too. I have 1 slight problem with it. Starting with key '7' and moving to
the right, all keys to the right of 7 do not work. 1 thru 6 are fine as are
ALL other keys on the keyboard. Weird huh?

I tried cleaning and swapping the keyboard with another one - no luck. I was
wondering if anyone else had ever seen this behavior?

Thanks

--
Cabell
A8 Internet BBS: telnet://bfbbs.no-ip.com
A8 Website: www.amfband.com/bf/

From -6079134139038890671
X-Google-Thread: f8760,ad1fc30ef353a64d
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.adelphia.com!news.adelphia.com.POSTED!not-for-mail
NNTP-Posting-Date: Wed, 25 Jan 2006 21:37:14 -0600
From: "Jason Harmon" <spam@sucks.com>
Newsgroups: comp.sys.atari.8bit
References: <1137394593.850985.203660@f14g2000cwb.googlegroups.com>
Subject: Re: STILL NEED MY 1200 XL COMPUTER!!!!
Date: Wed, 25 Jan 2006 22:39:09 -0500
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2670
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2670
X-RFC2646: Format=Flowed; Original
Message-ID: <1fGdnYwIboh33kXenZ2dnUVZ_vidnZ2d@adelphia.com>
Lines: 5
NNTP-Posting-Host: 68.71.244.142
X-Trace: sv3-gX3lf4+enkBFv+mQnkjDVaVMWEESzk2PPRzg1dZixUbgm8Ip51lzjUCVSLu6Uv1hzM/
2EQ3UomupVsY!qvgPS16yZ0uZnuQjUDK9WZpE43tsvv+kENHrVRmHJnvFrY7HTszK+kn/
sFvvcquK8nzbQizRlz9a!VBRLqy7TktpBn/3ZNP1hh9uH2/6bujDHRGE=
X-Complaints-To: abuse@adelphia.net
X-DMCA-Complaints-To: copyright@adelphia.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2035

Note mine but...

http://cgi.ebay.com/Vintage-
Atari-1200xl_W0QQitemZ8755350368QQcategoryZ82631QQrdZ1QQcmdZViewItem

From -2713672386526724357
X-Google-Thread: f8760,74d6df526a38898f
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news4.google.com!news.glorb.com!
hwmnpeer01.lga!hwmedia!news.highwinds-media.com!hw-filter.lga!fe07.lga.POSTED!
53ab2750!not-for-mail
From: "Ronald J. Hall" <dark_lord@charter.net>

Organization: DarkForce!
Subject: Re: Another Atari BBS!
User-Agent: Pan/0.14.2 (This is not a psychotic episode. It's a cleansing moment
of clarity.)
Message-Id: <pan.2006.01.26.04.37.03.797132@charter.net>
Newsgroups: comp.sys.atari.8bit
References: <ToSBf.320229$0l5.120850@dukeread06>
MIME-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-1
Content-Transfer-Encoding: 8bit
Lines: 21
X-Trace:
pikkdiabbdefphapnpnadofkppeeohcekppepcfepnkdcbccochlmphgamomajahekkjflfncmkmngeiol
ehbjnpjajpnjhhdjoojhljljjbmijekdcbpflnkiimhlpdajfk
NNTP-Posting-Date: Wed, 25 Jan 2006 21:26:01 MST
Date: Wed, 25 Jan 2006 23:37:05 -0500
Xref: g2news1.google.com comp.sys.atari.8bit:2036

On Wed, 25 Jan 2006 15:50:26 -0600, Docrotcod wrote:

> Well after somewhat popular demand, I have put my BBS back up.
>
> The Electric Cafe'
>
> Telnet over to thecafe.dtdns.net and use PORT 8888
>
> Everything is still intact. I have moved the equipment to my office to make
> it a bit easier to manage.
>
> Thomas

Hey, glad to see you back online! :-)

--
_/_/_/

Lines: 28
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <wbZBf.320268$0l5.190672@dukeread06>
Date: Wed, 25 Jan 2006 23:34:02 -0600
NNTP-Posting-Host: 70.185.224.53
X-Complaints-To: abuse@cox.net
X-Trace: dukeread06 1138253660 70.185.224.53 (Thu, 26 Jan 2006 00:34:20 EST)
NNTP-Posting-Date: Thu, 26 Jan 2006 00:34:20 EST
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:2037

Thank you very much, it's nice to be wanted ;)

"Ronald J. Hall" <dark_lord@charter.net> wrote in message
news:pan.2006.01.26.04.37.03.797132@charter.net...
> On Wed, 25 Jan 2006 15:50:26 -0600, Docrotcod wrote:
>
>> Well after somewhat popular demand, I have put my BBS back up.
>>
>> The Electric Cafe'
>>
>> Telnet over to thecafe.dtdns.net and use PORT 8888
>>
>> Everything is still intact. I have moved the equipment to my office to
>> make
>> it a bit easier to manage.
>>
>> Thomas
>
> Hey, glad to see you back online! :-)
>
> --
> _/_/_/_

Organization: DarkForce!
Subject: Re: Another Atari BBS!
User-Agent: Pan/0.14.2 (This is not a psychotic episode. It's a cleansing moment
of clarity.)
Message-Id: <pan.2006.01.26.12.37.42.555385@charter.net>
Newsgroups: comp.sys.atari.8bit
References: <ToSBf.320229$0l5.120850@dukeread06>
<pan.2006.01.26.04.37.03.797132@charter.net> <wbZBf.320268$0l5.190672@dukeread06>
MIME-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-1
Content-Transfer-Encoding: 8bit
Lines: 16
X-Trace:
dkoicekneficefkllnhhngdpklbfdoeafdnokfbeijckfaknochlmphgamomajahppaimpifmkcegckdgl
lemmkpoifbbjgoblpjgdhonjeblbiincllgppjnpmcpembblcf
NNTP-Posting-Date: Thu, 26 Jan 2006 05:26:37 MST
Date: Thu, 26 Jan 2006 07:37:43 -0500
Xref: g2news1.google.com comp.sys.atari.8bit:2038

On Wed, 25 Jan 2006 23:34:02 -0600, Docrotcod wrote:

> Thank you very much, it's nice to be wanted ;)

Logged in this morning (early), looked around. Looks good. I was wanting
to ask a few questions, if you don't mind. Some of the games you offer?
Are they 8bit? Examples, TLORD and Tradewars 2002.

Thanks!

--
_/_/_/

Message-ID: <Pine.LNX.4.44.0601260545120.19154-100000@onyx.spiritone.com>
NNTP-Posting-Host: p-260.newsdawg.com
Mime-Version: 1.0
Content-Type: TEXT/PLAIN; charset=US-ASCII
X-X-Sender: atari@onyx.spiritone.com
Xref: g2news1.google.com comp.sys.atari.8bit:2039 comp.sys.atari.st:1754
pdx.forsale:508

Sign Up for Atari Mailing Lists either by E-Mail or Postal Mail! From
Bravo Sierra Computers Atari Resale or the Portland Atari Club, Goto:

http://www.aracnet.com/~atari/maillist.htm   Mail lists and surveys!

I cant read your mind, so fill out the survey so I can get to know you. It
helps me figure out your Atari needs and Interests. Feel free to fill out
the Atari Survey on my Contact Page! Goto my Link above. Thank You.

Please Direct all Replies Through E-Mail to: BenSells@Atari.org or
Atari@aracnet.com. If you can't reach me, see my info at the Bottom!

Atari Jaguar, 8 Bit and ST Games/Software, Hardware/Accessories & References/
Books. FREE Catalogs on Ben's Domain at http://BensCatalogs.Atari.org or at
http://BenSells.Atari.org Catalogs can be attached to,Requested by & Received
Through E-Mail at Atari@aracnet.com or BenSells@Atari.org and Please Specify
Atari 8 Bit, ST, Jaguar and/or all 3! Or Call Ben anytime at (503)256-9974!!!

From -5533998294642984494
X-Google-Thread: f8760,6dd93fbfa6427391,start
X-Google-Thread: 111a55,6dd93fbfa6427391,start
X-Google-Thread: 100a3b,6dd93fbfa6427391,start
X-Google-Thread: 104d7a,6dd93fbfa6427391,start
X-Google-Thread: 1143d9,6dd93fbfa6427391,start
X-Google-Thread: fa2dd,6dd93fbfa6427391,start
X-Google-Attributes:
gidf8760,gid111a55,gid100a3b,gid104d7a,gid1143d9,gidfa2dd,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news3.google.com!
newsfeed2.dallas1.level3.net!news.level3.com!newsfeed-00.mathworks.com!pln-e!spln!
lex!extra.newsguy.com!newsp.newsguy.com!onyx.spiritone.com!atari
From: Bravo Sierra Computers <atari@aracnet.com>
Newsgroups:
comp.sys.atari.8bit,comp.sys.atari.st,rec.games.video.atari,rec.games.video.classi
c,rec.games.video.marketplace,pdx.forsale
Subject: ATTENTION: Atari Clearance!
Date: Thu, 26 Jan 2006 05:44:55 -0800
Organization: http://extra.newsguy.com
Lines: 19
Message-ID: <Pine.LNX.4.44.0601260541110.19154-100000@onyx.spiritone.com>
NNTP-Posting-Host: p-254.newsdawg.com
Mime-Version: 1.0
Content-Type: TEXT/PLAIN; charset=US-ASCII

X-X-Sender: atari@onyx.spiritone.com
Xref: g2news1.google.com comp.sys.atari.8bit:2040 comp.sys.atari.st:1756
rec.games.video.atari:176 rec.games.video.classic:3063
rec.games.video.marketplace:338 pdx.forsale:510

ATTENTION Atari customers. I'm buying out an Atari dealer, cleaning out
his ST software. Then Atari 8 Bit & Jaguar! I've paid for 80% of ST Games/
software & received 60% of ST Games/software so far! About 400 NEW Games!
If this works out I'll buy out his 8 Bit and Jaguar stock! I need to make
shelf room for NEW inventory and raise the capital to buy more Atari. If
you would like to help save Atari Goods from oblivion, step up and buy a
minimum of $100.00 of ANY Games/Software in my Classic Atari 8 Bit and/or
Atari ST Catalogs and get 20% off! E-Mail or call Ben at (503)256-9974!

http://BensCatalogs.Atari.org 5 updated Catalogs!
http://www.aracnet.com/~atari/newinbox.htm New Atari stuff!
http://www.aracnet.com/~atari/specials.htm Details on Sales!

Atari Jaguar, 8 Bit and ST Games/Software, Hardware/Accessories & References/
Books. FREE Catalogs on Ben's Domain at http://BensCatalogs.Atari.org or at
http://BenSells.Atari.org Catalogs can be attached to,Requested by & Received
Through E-Mail at Atari@aracnet.com or BenSells@Atari.org and Please Specify
Atari 8 Bit, ST, Jaguar and/or all 3! Or Call Ben anytime at (503)256-9974!!!

From 4268352089444001978
X-Google-Thread: f8760,74d6df526a38898f
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news4.google.com!news.glorb.com!news-
feed01.roc.ny.frontiernet.net!nntp.frontiernet.net!cox.net!news-xfer.cox.net!p01!
dukeread06.POSTED!53ab2750!not-for-mail
Reply-To: "Docrotcod" <rahbart@cox.net>
From: "Docrotcod" <rahbart@cox.net>
Newsgroups: comp.sys.atari.8bit
References: <ToSBf.320229$0l5.120850@dukeread06>
<pan.2006.01.26.04.37.03.797132@charter.net> <wbZBf.320268$0l5.190672@dukeread06>
<pan.2006.01.26.12.37.42.555385@charter.net>
Subject: Re: Another Atari BBS!
Lines: 26
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <s1aCf.323322$0l5.279381@dukeread06>
Date: Thu, 26 Jan 2006 14:10:46 -0600
NNTP-Posting-Host: 70.185.224.53
X-Complaints-To: abuse@cox.net
X-Trace: dukeread06 1138306264 70.185.224.53 (Thu, 26 Jan 2006 15:11:04 EST)
NNTP-Posting-Date: Thu, 26 Jan 2006 15:11:04 EST
Organization: Cox Communications

Xref: g2news1.google.com comp.sys.atari.8bit:2041

It sounds like you connected to my other BBS which is run on an IBM. If you
don't specify port 8888, it will default to telnet port 23 and connect you
to Hodge Podge II. So no they are not 8-bit ;)

Thomas

"Ronald J. Hall" <dark_lord@charter.net> wrote in message
news:pan.2006.01.26.12.37.42.555385@charter.net...
> On Wed, 25 Jan 2006 23:34:02 -0600, Docrotcod wrote:
>
>> Thank you very much, it's nice to be wanted ;)
>
> Logged in this morning (early), looked around. Looks good. I was wanting
> to ask a few questions, if you don't mind. Some of the games you offer?
> Are they 8bit? Examples, TLORD and Tradewars 2002.
>
> Thanks!
>
> --
> _/_/_/_

lemmkpoifbbjgoacfjcodgaeghhlheogpjdkbnkdaoophdclbi&#65533;
NNTP-Posting-Date: Thu, 26 Jan 2006 17:16:34 MST
Date: Thu, 26 Jan 2006 19:27:44 -0500
Xref: g2news1.google.com comp.sys.atari.8bit:2042

On Thu, 26 Jan 2006 14:10:46 -0600, Docrotcod wrote:

> It sounds like you connected to my other BBS which is run on an IBM. If you
> don't specify port 8888, it will default to telnet port 23 and connect you
> to Hodge Podge II. So no they are not 8-bit ;)
>
> Thomas

Ah, my bad. Thanks for the info, I'll try again later. :-)

--
_/_/_/

A8 Internet BBS: telnet://bfbbs.no-ip.com
A8 Website: www.amfband.com/bf/

"cbc" <cabell.clarkeNOSPAMMYA$$@SPAMNOverizon.net> wrote in message
news:9sXBf.13955$iD.4926@trnddc08...
> Hi;
> I picked up another 800XL today and it is SOCKETED!!! Looks pretty clean
> too. I have 1 slight problem with it. Starting with key '7' and moving
> to the right, all keys to the right of 7 do not work. 1 thru 6 are fine
> as are ALL other keys on the keyboard. Weird huh?
>
> I tried cleaning and swapping the keyboard with another one - no luck. I
> was wondering if anyone else had ever seen this behavior?
>
> Thanks
>
>
> --
> Cabell
> A8 Internet BBS: telnet://bfbbs.no-ip.com
> A8 Website: www.amfband.com/bf/
>
>
>

From -5595038364538394287
X-Google-Thread: f8760,626e6344d3924534
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII
Path: g2news1.google.com!news1.google.com!news3.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!nx01.iad01.newshosting.com!
newshosting.com!newsfeed.icl.net!newsfeed.fjserv.net!news.tele.dk!news.tele.dk!
small.news.tele.dk!kanaga.switch.ch!switch.ch!news.grnet.gr!news.ntua.gr!not-for-
mail
From: George Nakos <ggn@atariROCKS.org>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Looking for (rare?) games
Date: Thu, 19 Jan 2006 17:17:30 +0200
Organization: K@A software productions
Lines: 24
Message-ID: <mbbvs15prk5pjphmb8snl4b9779njinqta@4ax.com>
References: <4e1ls15eu165oo4j11a4b40caks2lfhcoi@4ax.com> <slapdash-
E10065.16531016012006@news.rcn.com>
NNTP-Posting-Host: host2.metronco.gr
Mime-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-7
Content-Transfer-Encoding: 8bit
X-Trace: ulysses.noc.ntua.gr 1137683847 30012 83.235.222.66 (19 Jan 2006 15:17:27
GMT)

X-Complaints-To: usenet@ulysses.noc.ntua.gr
NNTP-Posting-Date: Thu, 19 Jan 2006 15:17:27 +0000 (UTC)
X-Newsreader: Forte Agent 3.1/32.783
Xref: g2news1.google.com comp.sys.atari.8bit:1894

On Mon, 16 Jan 2006 16:53:10 -0600, Russ Perry Jr <slapdash@rcn.com>
wrote:

>George Nakos <ggn@atariROCKS.org> wrote:
>> Slioh by SSI
>
>Perhaps this should be Shiloh, like the Civil War battle?

Yep

>
>> Gangsters Ville by Lindasoft
>> Trans-robots on the skull planet: last battle by Lindasoft
>
>Were these supposed to be on cartridge, or were they cassette or disk?
AFAICR they were on tape/disk.

--
George Nakos AKA GGN/K@A software productions - Atari or buST!
Real programmers disdain structured programming. @Structured
programming is for compulsive neurotics who were prematurely toilet-
trained.@They wear neckties and carefully line up pencils on otherwise
clear desks.
(remove ROCKS for e-mail address)

From -2963524650937219287
X-Google-Thread: f8760,ad1fc30ef353a64d
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news3.google.com!news.glorb.com!
wn14feed!worldnet.att.net!216.196.98.141!border2.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Thu, 19 Jan 2006 10:48:09 -0600
Newsgroups: comp.sys.atari.8bit
Subject: Re: STILL NEED MY 1200 XL COMPUTER!!!!
From: Slor <semaj@rols.ten>
References: <1137394593.850985.203660@f14g2000cwb.googlegroups.com>
<1137672416.708135.163380@g44g2000cwa.googlegroups.com>
Organization: SlorNet
Message-ID: <Xns97507810EC177emuslor@216.196.97.136>
User-Agent: Xnews/2005.10.18
X-Face: %XserOfRX`r-LZ\90<=vI7k<`QMH-(LjNZH``KUi:!h#87]<"qLW9._L==*cB*vFNz{?
Y.Vz>XH|C~h:N9n;4e2v2#laq4Ulh=}mld:QfCBGs+FjBzrqw"21t|9{10.Or*=/*r`>g%Vt:BSjgX?
u"@UIELF4GNA7xalm$S8f7NNF2Mp-\+zP#nku/;1U}b.C)>L7y$c+$Ux<]#j^$#/
9Vf'OY:5c6UitDqvbuwo]_:Z$P[pFeMk8Y;k;)s6L_=d'?B<O+S&^Km"uNO3S{(0<4kpzn-jgG9H|
q&O,w":}0mL5f92-{_O

Date: Thu, 19 Jan 2006 10:48:09 -0600
Lines: 16
NNTP-Posting-Host: 68.57.222.49
X-Trace: sv3-Thdg1UjEbRvrDtiN56TCBRPYjcBmmkiG5UjcS6FhJQi+/Pn9uFU2vMImMr8Y0rf/
WlV0odxU267SVWD!
O5D0nzDmX7QaiDrkBd0PQJBKZbAiUC4cML49zjokJHLYMCtR8k3gHl6hSqBPrVT8QL9aSXseN17F!
RZXnIKzA5w==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:1895

Despite all prevention efforts, "Bill H" <bill@ts1000.us> wrote in
news:1137672416.708135.163380@g44g2000cwa.googlegroups.com:

> Why is it that everyone wants a 1200xl? I had one when they came out -
> brought it at a bargain basement price since no one wanted it then due
> to the incompatibilities with the 400/800/600xl/800xl?
>

I'm not extremely versed on this - can you give a brief summary or point to
a URL on the incompatibilities that exist?

thanks

--
James
http://www.slornet.com

From -9159628965903184368
X-Google-Thread: f8760,ad1fc30ef353a64d
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g14g2000cwa.googlegroups.com!not-for-
mail
From: "Bill H" <bill@ts1000.us>
Newsgroups: comp.sys.atari.8bit
Subject: Re: STILL NEED MY 1200 XL COMPUTER!!!!
Date: 19 Jan 2006 09:40:41 -0800
Organization: http://groups.google.com
Lines: 33
Message-ID: <1137692440.981735.8890@g14g2000cwa.googlegroups.com>
References: <1137394593.850985.203660@f14g2000cwb.googlegroups.com>
   <1137672416.708135.163380@g44g2000cwa.googlegroups.com>
   <Xns97507810EC177emuslor@216.196.97.136>
NNTP-Posting-Host: 68.175.14.58
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1137692446 29828 127.0.0.1 (19 Jan 2006 17:40:46 GMT)

X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Thu, 19 Jan 2006 17:40:46 +0000 (UTC)
In-Reply-To: <Xns97507810EC177emuslor@216.196.97.136>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.1;
SV1),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g14g2000cwa.googlegroups.com; posting-host=68.175.14.58;
   posting-account=hiYE7A0AAAD_YiOsoDcZiPmh6sWeMZBG
Xref: g2news1.google.com comp.sys.atari.8bit:1896

Slor wrote:
> Despite all prevention efforts, "Bill H" <bill@ts1000.us> wrote in
> news:1137672416.708135.163380@g44g2000cwa.googlegroups.com:
>
> > Why is it that everyone wants a 1200xl? I had one when they came out -
> > brought it at a bargain basement price since no one wanted it then due
> > to the incompatibilities with the 400/800/600xl/800xl?
> >
>
> I'm not extremely versed on this - can you give a brief summary or point to
> a URL on the incompatibilities that exist?

The main incompatibility was the 16k rom versus the 10k in the 400/800,
though there was a translator disk that let you solve that. It has been
awhile since I last used an atari outside of an emulator (or the 2600)
so I don't remember them all. I recall in Mapping the Atari there was a
number of things that they said were different on the 1200xl versus the
others. This site details a number of the rom differences:
http://www.atariarchives.org/mmm/appendix_eleven.php

This site shows the differences in the Parallel Bus interface on the
1200xl:
http://www.retrobits.net/atari/pbi.shtml

>
> thanks
>
> --
> James
> http://www.slornet.com

From 2004827771203670628
X-Google-Thread: f8760,50ba700358204f49
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!proxad.net!news.wiretrip.org!
border2.nntp.ams.giganews.com!nntp.giganews.com!sn-ams-06!sn-xt-ams-04!sn-post-
ams-02!sn-post-01!supernews.com!corp.supernews.com!not-for-mail

From: jdplace@REMOVESPAMcableone.net (Joseph D. Place)
Newsgroups: comp.sys.atari.8bit
Subject: Re: XEP-80 Monitor at Walmart
Date: Thu, 19 Jan 2006 17:40:03 -0000
Message-ID: <11svjnjm9tfr8fd@corp.supernews.com>
References: <11ssofdh4sevhcf@corp.supernews.com>
<pan.2006.01.18.18.37.22.207875@charter.net>
X-Newsreader: NEWSie Version 0.96 (Atari)
X-Complaints-To: abuse@supernews.com
Lines: 30
Xref: g2news1.google.com comp.sys.atari.8bit:1897

On 18 Jan 2006 13:37:22 , "Ronald J. Hall" wrote:
>On Wed, 18 Jan 2006 15:42:37 +0000, Joseph D. Place wrote:
>
>> In case anyone is looking for a monitor for their XEP-80, I
>> discovered that Walmart sells an inexpensive security monitor and
>> camera for about $45.00 that will display all the characters. It's a
>> black and white 5.5" monitor, so it's on the small side, but it was
>> exactly what I was looking for because I have a very small work
>> space, mostly because I'm using a 19" LCD for a color monitor for my
>> 130XE :-)
>
>What 19" LCD brand (and how much) did you find that will cover the 15khz
>range needed?
>
>--
>_/_/_/

Subject: Re: XEP-80 Monitor at Walmart
Date: Thu, 19 Jan 2006 17:45:03 -0000
Message-ID: <11svk0vlvo7s728@corp.supernews.com>
References: <11ssofdh4sevhcf@corp.supernews.com>
<1137624481.342417.182230@g14g2000cwa.googlegroups.com>
X-Newsreader: NEWSie Version 0.96 (Atari)
X-Complaints-To: abuse@supernews.com
Lines: 49
Xref: g2news1.google.com comp.sys.atari.8bit:1898

On 18 Jan 2006 14:48:01 , stephensheppard@hotmail.com wrote:
>
>Joseph D. Place wrote:
>> In case anyone is looking for a monitor for their XEP-80, I
>> discovered that Walmart sells an inexpensive security monitor and
>> camera for about $45.00 that will display all the characters. It's a
>> black and white 5.5" monitor, so it's on the small side, but it was
>> exactly what I was looking for because I have a very small work
>> space, mostly because I'm using a 19" LCD for a color monitor for my
>> 130XE :-)
>>
>>
>> --
>> Joseph D. Place
>> ATARI FalconCT60, 1040STE, STacy4, Portfolio, 130XE, 400
>> http://www.josephplace.com
>
>5.5 inches? Yikes!
>
>I've been using a 9" security monitor off and on since the early 1980's
>with my 800. It's great for 40 columns but I can't imagine using it
>for the XEP-80's 80 columns.
>
>[off topic]
>OK, I take that back. Three days ago my 2nd PC's CRT died so I plugged
>this old B&W (composite video) into the S-Video out (with a homebrew
>adapter for luminence) of my video card. So I guess I am using it in 80
>columns, now. LOL!   It's sharp but this is like looking at 8 pt type.
> I still can't imagine using 5.5" display but thanks for the
>information on where to get one.
>
>I too am curious about what you are using to connect your Atari to a
>19" LCD.
>
>I'm using an outboard TV tuner (obsolete Viewsonic VB50HRTV) with my
>19" CRT. This turner has RF, composite, and S-Video (my 800XL feeds
>this) but only VGA output. I haven't seen anything similar with a DVI
>output so I was just wondering how you are connecting the LCD.
>
>- Steve Sheppard
>
>.
I'm using a Paradise video box similar to what you are using. No

DVI, just VGA out. FYI O/T I use the same box/monitor for monochrome
for my 1040STe with a VGA converter for ST on the VGA input.
--
Joseph D. Place
ATARI FalconCT60, 1040STE, STacy4, Portfolio, 130XE, 400
http://www.josephplace.com

From -1512063300694446877
X-Google-Thread: f8760,b8918846366ac270,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g47g2000cwa.googlegroups.com!not-for-
mail
From: ihatzi@hotmail.com
Newsgroups: comp.sys.atari.8bit
Subject: History of The Game Console
Date: 19 Jan 2006 09:55:07 -0800
Organization: http://groups.google.com
Lines: 3
Message-ID: <1137693307.702329.142720@g47g2000cwa.googlegroups.com>
NNTP-Posting-Host: 151.202.188.28
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1137693312 25772 127.0.0.1 (19 Jan 2006 17:55:12 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Thu, 19 Jan 2006 17:55:12 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.1; SV1; .NET CLR
1.1.4322),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g47g2000cwa.googlegroups.com; posting-host=151.202.188.28;
   posting-account=NJXh6A0AAACDC0R32rWb8Zee8ix82Maf
Xref: g2news1.google.com comp.sys.atari.8bit:1899

Something interesting for you guys:
http://www.thegameconsole.com

From -7399784154823319851
X-Google-Thread: f8760,ad1fc30ef353a64d
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news3.google.com!newshub.sdsu.edu!elnk-
nf2-pas!newsfeed.earthlink.net!stamper.news.pas.earthlink.net!
newsread3.news.pas.earthlink.net.POSTED!ccf20f92!not-for-mail
From: Rick Cortese <ricortes@earthlink.net>
User-Agent: Mozilla/5.0 (Windows; U; Windows NT 5.1; en-US; rv:1.6) Gecko/20040113
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit
Subject: Re: STILL NEED MY 1200 XL COMPUTER!!!!

References: <1137394593.850985.203660@f14g2000cwb.googlegroups.com>
<1137672416.708135.163380@g44g2000cwa.googlegroups.com>
In-Reply-To: <1137672416.708135.163380@g44g2000cwa.googlegroups.com>
Content-Type: text/plain; charset=us-ascii; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 53
Message-ID: <qxQzf.640$Dk.129@newsread3.news.pas.earthlink.net>
Date: Thu, 19 Jan 2006 18:05:10 GMT
NNTP-Posting-Host: 4.246.42.165
X-Complaints-To: abuse@earthlink.net
X-Trace: newsread3.news.pas.earthlink.net 1137693910 4.246.42.165 (Thu, 19 Jan
2006 10:05:10 PST)
NNTP-Posting-Date: Thu, 19 Jan 2006 10:05:10 PST
Organization: EarthLink Inc. -- http://www.EarthLink.net
Xref: g2news1.google.com comp.sys.atari.8bit:1900

Bill H wrote:
> ramswell wrote:
>
>>DOES ANYBODY HAVE 1 FOR SALE OR TRADE? I NEED IT BADLY!!!!!
>>
>>
>>Charles
>>
>>(909) 854-1210/shifty_butch@hotmail.com
>
>
> Why is it that everyone wants a 1200xl? I had one when they came out -
> brought it at a bargain basement price since no one wanted it then due
> to the incompatibilities with the 400/800/600xl/800xl?
>
> On the other hand - I actually liked it alot. I would plug in the basic
> cart from an 800 Ihad and never had a problem with incompatibilities.
>
> Bill H www.ts1000.us
>

Only good reason to get a *stock* one is they come with a good keyboard.
I have an 800, 130XE, 800XL, and I prefer the 1200xl keyboard.

The incompatibility was a pirate and phoney marketing thing. Some of the
early hacks like CARTCOPY had an illegal jump to the OS. The real carts
would work just fine but the dozens of pirated pieces of software would
crash on a 1200XL. IIRC a lot of that copy stuff came from Gardner
Computing and it was his habit at the time to make that illegal call.
For that matter the same hacked software would crash on a 800XL too. I
think if you look at the software that legitimate users call
incompatible you will find it is a much shorter list.

That is also why "The FIXXL" worked/was written. It just loaded the 800
OS into an XL then prompted the user ~"Insert disk and press return".
That was because all the cart images were on disk.

The 1200XL is a hackers dream, they are fully socketed. None of that desodering RAM to add a memory expansion like Rambo. Something goes out, just plug in a new chip. If you have ever tried to trouble shoot an 800XL where one of the 40 pin chips went out, you really learn to love the 1200XL.

There is a lot of real estate under the hood. The 1200XL uses just a chip or two more then an 800XL but has a huge footprint. Bob Wooley even pulled the 5V power supply<and RF modulator?> from his to make room for his mods.

Bob's mods are a major reason to use a 1200XL. He has done everything from upgrade the video to built in BASIC to internal IDE drive. Some of it is kind of esoteric, like the OS comes in two 8k ROM and has provisions for either 24 pin or 28 pin devices: Makes it easy to put in multiple OS by substituting 27128's then adding a few jumpers and a switch.

From 4337500986709593470
X-Google-Thread: f8760,ad1fc30ef353a64d
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news3.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Thu, 19 Jan 2006 12:58:42 -0600
Newsgroups: comp.sys.atari.8bit
Subject: Re: STILL NEED MY 1200 XL COMPUTER!!!!
From: Slor <semaj@rols.ten>
References: <1137394593.850985.203660@f14g2000cwb.googlegroups.com>
<1137672416.708135.163380@g44g2000cwa.googlegroups.com>
<qxQzf.640$Dk.129@newsread3.news.pas.earthlink.net>
Organization: SlorNet
Message-ID: <Xns97508E336EF28emuslor@216.196.97.136>
User-Agent: Xnews/2005.10.18
X-Face: %XserOfRX`r-LZ\90<=vI7k<`QMH-(LjNZH``KUi:!h#87]<"qLW9._L==*cB*vFNz{?
Y.Vz>XH|C~h:N9n;4e2v2#laq4Ulh=}mld:QfCBGs+FjBzrqw"21t|9{10.Or*=/*r`>g%Vt:BSjgX?
u"@UIELF4GNA7xalm$S8f7NNF2Mp-\+zP#nku/;1U}b.C)>L7y$c+$Ux<]#j^$#/
9Vf'OY:5c6UitDqvbuwo]_:Z$P[pFeMk8Y;k;)s6L_=d'?B<O+S&^Km"uNO3S{(0<4kpzn-jgG9H|
q&O,w":}0mL5f92-{_O
Date: Thu, 19 Jan 2006 12:58:42 -0600
Lines: 44
NNTP-Posting-Host: 68.57.222.49
X-Trace: sv3-NrJmc/
EuiE1qmjtgk7jARlTVw+Fz97nAt9edbGiw3OiPzM4TcwF4wKR+firDQ6Y4KQu8+xw9QI1N7mP!
d8Pvg509FnynqIF9Jy2Q4iEvgmkHworjNWhg15jPbJ7TeZMR51z911pk7KeGvNQX5p1U3EIYse2t!
L1HHB6epZA==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32

Xref: g2news1.google.com comp.sys.atari.8bit:1901

Despite all prevention efforts, Rick Cortese <ricortes@earthlink.net>
wrote in news:qxQzf.640$Dk.129@newsread3.news.pas.earthlink.net:

>
> Only good reason to get a *stock* one is they come with a good
> keyboard. I have an 800, 130XE, 800XL, and I prefer the 1200xl
> keyboard.

Better than the 800? I'll be interested to see that then.

>
> The 1200XL is a hackers dream, they are fully socketed. None of that
> desodering RAM to add a memory expansion like Rambo. Something goes
> out, just plug in a new chip. If you have ever tried to trouble shoot
> an 800XL where one of the 40 pin chips went out, you really learn to
> love the 1200XL.

I was fortunate enough to have a socketed 800XL, but I certainly lost
any desire to mod my 130XE after I opened it up and found 0 sockets.

>
> There is a lot of real estate under the hood. The 1200XL uses just a
> chip or two more then an 800XL but has a huge footprint. Bob Wooley
> even pulled the 5V power supply<and RF modulator?> from his to make
> room for his mods.

Yeah, I had figured that much out - it's a nice size mahine for cramming
stuff into.

>
> Bob's mods are a major reason to use a 1200XL. He has done everything
> from upgrade the video to built in BASIC to internal IDE drive. Some
> of it is kind of esoteric, like the OS comes in two 8k ROM and has
> provisions for either 24 pin or 28 pin devices: Makes it easy to put
> in multiple OS by substituting 27128's then adding a few jumpers and a
> switch.
>

I didn't realize there's not built-in BASIC in the 1200XL. What's there
instead, if anything?

--
James
http://www.slornet.com

From -9058496721665299357
X-Google-Thread: f8760,499cd8434705bd4b
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news3.google.com!newshub.sdsu.edu!

news.astraweb.com!router2.astraweb.com!news-xfer.nntp.sonic.net!
posts.news.sonic.net!nnrp1.nntp.sonic.net!not-for-mail
Message-ID: <43cfefa9$0$58071$742ec2ed@news.sonic.net>
From: bill@newbreedsoftware.com (William Kendrick)
Subject: Re: MyIDE further projects?
Newsgroups: comp.sys.atari.8bit
References: <1137345338.009268.153520@z14g2000cwz.googlegroups.com>
<t64ls1dtcdf2htsvn0ii5bo36pht50jo9v@4ax.com>
User-Agent: tin/1.7.10-20050929 ("Tahay") (UNIX) (Linux/2.4.31-B-STAND (i686))
Date: 19 Jan 2006 19:59:37 GMT
Lines: 34
Organization: Sonic.Net
NNTP-Posting-Date: 19 Jan 2006 19:59:37 GMT
NNTP-Posting-Host: 4cd19ba5.news.sonic.net
X-Trace:
DXC=P5I^0E[_fGMn<gEN`3U2F@m4K\QM1CV^@1OYf0H`?;XABo>GDWJ\l>@:oF=1i9HD6DLn1A`NQIWBN=
^Am8nAoeDN
X-Complaints-To: abuse@sonic.net
Xref: g2news1.google.com comp.sys.atari.8bit:1902

kevin <kevnospam242@gmail.com> wrote:
> you would need a intelligent controller to comm with the
> 8bit/harddrive. I would think it would be too much work/expense to do
> this.

Personally, I've thought it'd be cool to get a Serial Port CF card for
my Sharp Zaurus (they're ARM-CPU-based PDAs running Linux 2.4 kernel)
and try buidling AtariSIO and AtariServer for it.

Earlier this week, I saw a presentation from a fellow from JK Microcontrollers
in Davis, CA who are about to launch some 4" x 4" microcontroller units
that are also ARM-based and run Linux.

Get a little mutli-gigabyte CF micro hard disk, some batteries or
a power supply[*] to power it, and an SIO2PC cable, and you SHOULD be
set.

One day I'll play. :^)

[*] Interestingly, JK Micro's devices (their earlier ones are MSDOS-based
    embedded systems in similar form-factors) appear to be powered by old
    Atari computer 5V power supplies. :^) I forgot to take a photo of
    that. Here are photos from the LUG meeting (you'll see me in one!)
    where you can see the Linux microcontroller.

      http://www.lugod.org/photos/2006.01.16/

    It'll apparently cost ya $150-200 at Qty 1, though!

--
-bill!   Tux Paint 2006 wall calendar,
bill@newbreedsoftware.com   CDROM, bumper sticker & apparel

http://www.newbreedsoftware.com/   http://www.cafepress.com/newbreedsw

From 324425369504664398
X-Google-Thread: f8760,499cd8434705bd4b
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news3.google.com!newshub.sdsu.edu!
news.astraweb.com!router2.astraweb.com!news-xfer.nntp.sonic.net!
posts.news.sonic.net!nnrp1.nntp.sonic.net!not-for-mail
Message-ID: <43cfefeb$0$58071$742ec2ed@news.sonic.net>
From: bill@newbreedsoftware.com (William Kendrick)
Subject: Re: MyIDE further projects?
Newsgroups: comp.sys.atari.8bit
References: <1137345338.009268.153520@z14g2000cwz.googlegroups.com>
<t64ls1dtcdf2htsvn0ii5bo36pht50jo9v@4ax.com> <dqe3re$1fe$1@inews.gazeta.pl>
User-Agent: tin/1.7.10-20050929 ("Tahay") (UNIX) (Linux/2.4.31-B-STAND (i686))
Date: 19 Jan 2006 20:00:43 GMT
Lines: 13
Organization: Sonic.Net
NNTP-Posting-Date: 19 Jan 2006 20:00:43 GMT
NNTP-Posting-Host: c2f5f053.news.sonic.net
X-Trace:
DXC==o=PdY1`Uem8@Nl1JGEH1lm4K\QM1CV^`1OYf0H`?;XaBo>GDWJ\l>`:oF=1i9HD6dLn1A`NQIWBn=
^Am8nAoeDn
X-Complaints-To: abuse@sonic.net
Xref: g2news1.google.com comp.sys.atari.8bit:1903

Daniel Ko?mi?ski <dely@gin.spamerze.tkdami.net> wrote:
> > you would need a intelligent controller to comm with the
> > 8bit/harddrive. I would think it would be too much work/expense to do
> > this.

> You are wrong. http://atariarea.krap.pl/sio2ide ~30$.

I LOVE that it's in an old cassette drive! :)

--
-bill!   Tux Paint 2006 wall calendar,
bill@newbreedsoftware.com   CDROM, bumper sticker & apparel
http://www.newbreedsoftware.com/   http://www.cafepress.com/newbreedsw

From 4980091292519276024
X-Google-Thread: f8760,ad1fc30ef353a64d
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news4.google.com!
border1.nntp.dca.giganews.com!border2.nntp.dca.giganews.com!nntp.giganews.com!
novia!news-xfer.nntp.sonic.net!posts.news.sonic.net!nnrp1.nntp.sonic.net!not-for-
mail
Message-ID: <43cff140$0$58071$742ec2ed@news.sonic.net>
From: bill@newbreedsoftware.com (William Kendrick)

Subject: Re: STILL NEED MY 1200 XL COMPUTER!!!!
Newsgroups: comp.sys.atari.8bit
References: <1137394593.850985.203660@f14g2000cwb.googlegroups.com>
<1137672416.708135.163380@g44g2000cwa.googlegroups.com>
<qxQzf.640$Dk.129@newsread3.news.pas.earthlink.net>
<Xns97508E336EF28emuslor@216.196.97.136>
User-Agent: tin/1.7.10-20050929 ("Tahay") (UNIX) (Linux/2.4.31-B-STAND (i686))
Date: 19 Jan 2006 20:06:24 GMT
Lines: 10
Organization: Sonic.Net
NNTP-Posting-Date: 19 Jan 2006 20:06:24 GMT
NNTP-Posting-Host: c2f5f053.news.sonic.net
X-Trace:
DXC=51_L6eNH1B;i=8@F6RJJE8m4K\QM1CV^01OYf0H`?;X1Bo>GDWJ\l>0:oF=1i9HD64Ln1A`NQIWB>=
^Am8nAoeD>
X-Complaints-To: abuse@sonic.net
Xref: g2news1.google.com comp.sys.atari.8bit:1904

Slor <semaj@rols.ten> wrote:
> I didn't realize there's not built-in BASIC in the 1200XL. What's there
> instead, if anything?

Self-Test. :) That's it. :)

--
-bill!   Tux Paint 2006 wall calendar,
bill@newbreedsoftware.com   CDROM, bumper sticker & apparel
http://www.newbreedsoftware.com/   http://www.cafepress.com/newbreedsw

From 7327198590473233539
X-Google-Thread: f8760,ad1fc30ef353a64d
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!newshub.sdsu.edu!
news.astraweb.com!router2.astraweb.com!news-xfer.nntp.sonic.net!
posts.news.sonic.net!nnrp1.nntp.sonic.net!not-for-mail
Message-ID: <43cff15f$0$58071$742ec2ed@news.sonic.net>
From: bill@newbreedsoftware.com (William Kendrick)
Subject: Re: STILL NEED MY 1200 XL COMPUTER!!!!
Newsgroups: comp.sys.atari.8bit
References: <1137394593.850985.203660@f14g2000cwb.googlegroups.com>
<1137672416.708135.163380@g44g2000cwa.googlegroups.com>
<qxQzf.640$Dk.129@newsread3.news.pas.earthlink.net>
User-Agent: tin/1.7.10-20050929 ("Tahay") (UNIX) (Linux/2.4.31-B-STAND (i686))
Date: 19 Jan 2006 20:06:55 GMT
Lines: 14
Organization: Sonic.Net
NNTP-Posting-Date: 19 Jan 2006 20:06:55 GMT
NNTP-Posting-Host: c2f5f053.news.sonic.net
X-Trace: DXC=WF?]Y>T1nUb5E]i?
PbLkSem4K\QM1CV^`1OYf0H`?;XaBo>GDWJ\l>`:oF=1i9HD6dLn1A`NQIWBn=^Am8nAoeDn

X-Complaints-To: abuse@sonic.net
Xref: g2news1.google.com comp.sys.atari.8bit:1905

Rick Cortese <ricortes@earthlink.net> wrote:
> Bob's mods are a major reason to use a 1200XL. He has done everything
> from upgrade the video to built in BASIC to internal IDE drive. Some of
> it is kind of esoteric, like the OS comes in two 8k ROM and has
> provisions for either 24 pin or 28 pin devices: Makes it easy to put in
> multiple OS by substituting 27128's then adding a few jumpers and a switch.

And he still has mine! And I can't get ahold of him! :^(
(Even called a couple of times and left msgs in the last few months.)

--
-bill!   Tux Paint 2006 wall calendar,
bill@newbreedsoftware.com   CDROM, bumper sticker & apparel
http://www.newbreedsoftware.com/   http://www.cafepress.com/newbreedsw

From -8869817051237508556
X-Google-Thread: f8760,6fa4c34250d48f4c
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g47g2000cwa.googlegroups.com!not-for-
mail
From: "65coupei6" <sales@mustangindex.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: New Prototyping Board Available
Date: 19 Jan 2006 14:39:37 -0800
Organization: http://groups.google.com
Lines: 3
Message-ID: <1137710377.456295.237620@g47g2000cwa.googlegroups.com>
References: <1137649304.340790.321550@g49g2000cwa.googlegroups.com>
   <pan.2006.01.19.07.05.56.545404@charter.net>
NNTP-Posting-Host: 71.139.102.107
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1137710382 9260 127.0.0.1 (19 Jan 2006 22:39:42 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Thu, 19 Jan 2006 22:39:42 +0000 (UTC)
In-Reply-To: <pan.2006.01.19.07.05.56.545404@charter.net>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.1; SV1; .NET CLR
1.1.4322),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g47g2000cwa.googlegroups.com; posting-host=71.139.102.107;
   posting-account=3QwCwQ0AAABumleqqhGuWMpiIqpl0ix6
Xref: g2news1.google.com comp.sys.atari.8bit:1906

Sorry, I have to update my webpage. It should work on the Atari
400/600/800/65/130[XL|XE]

From -5980972161663471454
X-Google-Thread: f8760,6fa4c34250d48f4c
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!o13g2000cwo.googlegroups.com!not-for-mail
From: "65coupei6" <sales@mustangindex.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: New Prototyping Board Available
Date: 19 Jan 2006 14:39:55 -0800
Organization: http://groups.google.com
Lines: 3
Message-ID: <1137710395.033467.199180@o13g2000cwo.googlegroups.com>
References: <1137649304.340790.321550@g49g2000cwa.googlegroups.com>
   <pan.2006.01.19.07.05.56.545404@charter.net>
NNTP-Posting-Host: 71.139.102.107
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1137710400 1425 127.0.0.1 (19 Jan 2006 22:40:00 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Thu, 19 Jan 2006 22:40:00 +0000 (UTC)
In-Reply-To: <pan.2006.01.19.07.05.56.545404@charter.net>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.1; SV1; .NET CLR 1.1.4322),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: o13g2000cwo.googlegroups.com; posting-host=71.139.102.107;
   posting-account=3QwCwQ0AAABumleqqhGuWMpiIqpl0ix6
Xref: g2news1.google.com comp.sys.atari.8bit:1907

Sorry, I have to update my webpage. It should work on the Atari
400/600/800/65/130[XL|XE]

From 833504665016473815
X-Google-Thread: f8760,6fa4c34250d48f4c
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g44g2000cwa.googlegroups.com!not-for-mail
From: "Bill H" <bill@ts1000.us>
Newsgroups: comp.sys.atari.8bit
Subject: Re: New Prototyping Board Available
Date: 19 Jan 2006 15:52:46 -0800
Organization: http://groups.google.com
Lines: 10
Message-ID: <1137714765.951828.179160@g44g2000cwa.googlegroups.com>
References: <1137649304.340790.321550@g49g2000cwa.googlegroups.com>
   <pan.2006.01.19.07.05.56.545404@charter.net>
   <1137710395.033467.199180@o13g2000cwo.googlegroups.com>
NNTP-Posting-Host: 68.175.14.58

Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1137714770 11662 127.0.0.1 (19 Jan 2006 23:52:50 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Thu, 19 Jan 2006 23:52:50 +0000 (UTC)
In-Reply-To: <1137710395.033467.199180@o13g2000cwo.googlegroups.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.1;
SV1),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g44g2000cwa.googlegroups.com; posting-host=68.175.14.58;
   posting-account=hiYE7A0AAAD_YiOsoDcZiPmh6sWeMZBG
Xref: g2news1.google.com comp.sys.atari.8bit:1908

65coupei6 wrote:
> Sorry, I have to update my webpage. It should work on the Atari
> 400/600/800/65/130[XL|XE]

I see that the 8 Bit Baby is available for the 6502 machines, is it cpu
dependant or can you use it with Z80's like the TS1000/ZX81?

Bill H www.ts1000.us

From -5581717221815393136
X-Google-Thread: f8760,c12b7c889d369293
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news4.google.com!news.glorb.com!
feeder.news.tin.it!193.202.122.108.MISMATCH!newsrouter-eu.astraweb.com!
news.astraweb.com!router1.astraweb.com!news-xfer.nntp.sonic.net!
posts.news.sonic.net!nnrp1.nntp.sonic.net!not-for-mail
Message-ID: <43d04b43$0$58108$742ec2ed@news.sonic.net>
From: bill@newbreedsoftware.com (William Kendrick)
Subject: Re: Determining PAL/NTSC in software
Newsgroups: comp.sys.atari.8bit
References: <3t5os19u66vu94m41j83tels20m0aesg2j@4ax.com>
User-Agent: tin/1.7.10-20050929 ("Tahay") (UNIX) (Linux/2.4.31-B-STAND (i686))
Date: 20 Jan 2006 02:30:27 GMT
Lines: 14
Organization: Sonic.Net
NNTP-Posting-Date: 20 Jan 2006 02:30:27 GMT
NNTP-Posting-Host: aa9b19a7.news.sonic.net
X-Trace:
DXC=ld;X@1mjkjnZlMFP2d59Mgm4K\QM1CV^`1OYf0H`?;XalW4A2E=Abln:oF=1i9HD6d0Z\aXbh8BMl7
gXCZnVIcPh
X-Complaints-To: abuse@sonic.net
Xref: g2news1.google.com comp.sys.atari.8bit:1909

Michael Current <hunmanik@earthlink.net> wrote:
> Ok, on XL/XE machines, I believe we can ? PEEK(98) in BASIC, zero means we

> have a NTSC GTIA, 1 means a PAL GTIA. Correct?

Heh, what I hate is when apps check for PAL or NTSC and tell me I can't
run the program, despite the fact that I have a PAL _ANTIC_ installed.
(Just not a PAL GTIA or OS ROM!)

:^P

--
-bill!   Tux Paint 2006 wall calendar,
bill@newbreedsoftware.com   CDROM, bumper sticker & apparel
http://www.newbreedsoftware.com/   http://www.cafepress.com/newbreedsw

From 2261679282111143968
X-Google-Thread: f8760,c12b7c889d369293
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.centurytel.net!news.centurytel.net.POSTED!not-for-mail
NNTP-Posting-Date: Thu, 19 Jan 2006 21:00:14 -0600
From: Michael Current <hunmanik@earthlink.net>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Determining PAL/NTSC in software
Date: Thu, 19 Jan 2006 21:00:14 -0600
Message-ID: <48k0t1hcjhslktne1c6d22sjhop02pkcde@4ax.com>
References: <3t5os19u66vu94m41j83tels20m0aesg2j@4ax.com> <dqhs85hvr1@srv.cyf-
kr.edu.pl>
X-Newsreader: Forte Free Agent 3.1/32.783
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 61
NNTP-Posting-Host: 69.179.101.158
X-Trace: sv3-XuhQC8UthMdNdAWncWRqQFbjGBoWofET9KqfFCf9RRMImMZXusKZU9iLTThOYSEtcO/
VvHpizhPlZet!n010AJSW0GPdfbktLd22oypDi25QIbiCzeG7xQasE8RVUOtI53DH7193RinpEh/
Khge39AfSliPo!tdkoMYi+dwKQRoWmxqeTu4LTh0aQl+WJ
X-Complaints-To: abuse@centurytel.net
X-DMCA-Complaints-To: abuse@centurytel.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:1910

Thanks for the response. It's taken my barely-perceptible machine language
knowledge several days of revisiting your post, but I think I get it now!

BTW, there's a nice illustration of this here:
http://homepage.ntlworld.com/kryten_droid/Atari/800XL/atari_hw/gtia.htm#NTSC/
PAL%20register

-Michael

On Tue, 17 Jan 2006 05:57:37 +0100, Sc0rpi0 <sc0rpi0@free.polbox.pl> wrote:

```
>Michael Current:
>
>> Ok, on XL/XE machines, I believe we can ? PEEK(98) in BASIC, zero means we
>> have a NTSC GTIA, 1 means a PAL GTIA.  Correct?
>> How is the equivalent done on the 400/800?
>
>I think (altough I don't own 400/800) it is done the same way,
>cause it's OS job to set that memory cell based on GTIA
>register $D014
>
>>  It looks like location 53268
>
>that one ;) where bits 1-3=0 or 1 depending on what system is it.
>
>> Memory map sources mention values of 0 for PAL, or 13 or 14 for
>> NTSC,
>
>Yes 0 or 14, but after AND #$0E (must clear bit 0).
>1 and 14=0 , 15 and 14=14
> .
>> I PEEK(53268) I get 1 or 15, respectively.  What am I doing wrong?
>
>Treat that value as OS does - and #$0E, then zero or nonzero.
>Best that way, cause I am not sure if always ALL bits 1-3
>are 1 on ALL machines, but it's sure that all of them are 0.
>OS is checking that way (below).
>So after AND it may be 0 or 2,4,6,8,10,12,14 ;)
>
>    LDA $D014
>    AND #$0E
>    BNE NONZERO
>    LDA #$05
>    LDX #$01
>    LDY #$28
>    BNE ZERO
>NONZERO LDA #$06
>    LDX #$00
>    LDY #$30
>ZERO STA $02DA
>    STX $62    - and here you see OS is setting cell at 96 to peek.
>    STY $02D9
>
>If 400/800 OS is not doing it then you just have to do it yourself.
```

Michael Current, mailto:hunmanik@earthlink.net

8-bit Atari FAQs, http://www.cs.uu.nl/wais/html/na-dir/atari-8-bit/.html
St. Paul Atari Computer Enthusiasts, http://space.atari.org/

From -2515808303712999559
X-Google-Thread: f8760,c12b7c889d369293
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news3.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.centurytel.net!news.centurytel.net.POSTED!not-for-mail
NNTP-Posting-Date: Thu, 19 Jan 2006 21:05:38 -0600
From: Michael Current <hunmanik@earthlink.net>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Determining PAL/NTSC in software
Date: Thu, 19 Jan 2006 21:05:37 -0600
Message-ID: <6ik0t1lsnjeqeni5obq4seu8jdn88vfsk4@4ax.com>
References: <3t5os19u66vu94m41j83tels20m0aesg2j@4ax.com>
<43d04b43$0$58108$742ec2ed@news.sonic.net>
X-Newsreader: Forte Free Agent 3.1/32.783
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 27
NNTP-Posting-Host: 69.179.101.158
X-Trace: sv3-bkOUId+BmH5AtijbbEjg+m+qOl/ogehV3Oxz/PVNRQ/
eWay9IfMa9e5jXZpbLg2jrSID5KhsoladRpC!Te44p9oEVXYl9AgdjFJnf4vba1yYajd/
eFpsglsiqklPzlCGxub5b4E9F8rOyvi1J22dirdr3uLa!WFXKBxKcZMOz3I05ZeE6Tsqi2+J+k7o6
X-Complaints-To: abuse@centurytel.net
X-DMCA-Complaints-To: abuse@centurytel.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:1911

On 20 Jan 2006 02:30:27 GMT, bill@newbreedsoftware.com (William Kendrick)
wrote:

>Michael Current <hunmanik@earthlink.net> wrote:
>> Ok, on XL/XE machines, I believe we can ? PEEK(98) in BASIC, zero means we
>> have a NTSC GTIA, 1 means a PAL GTIA. Correct?
>
>Heh, what I hate is when apps check for PAL or NTSC and tell me I can't
>run the program, despite the fact that I have a PAL _ANTIC_ installed.
>(Just not a PAL GTIA or OS ROM!)

That's one of the reasons I'm trying to revise this info in the FAQ in such a
way that it's clear why this situation would happen.

Any software check for PAL or NTSC would technically be sensing whether it's a
PAL or NTSC GTIA that's present. My understanding is that there's no
difference detectable in software between a PAL ANTIC and a NTSC ANTIC.

Someone please chime in if this in incorrect!

-Michael

Michael Current, mailto:hunmanik@earthlink.net
8-bit Atari FAQs, http://www.cs.uu.nl/wais/html/na-dir/atari-8-bit/.html
St. Paul Atari Computer Enthusiasts, http://space.atari.org/

From 6762207586835665254
X-Google-Thread: f8760,dd37e1b930cfea0e
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g14g2000cwa.googlegroups.com!not-for-mail
From: stephensheppard@hotmail.com
Newsgroups: comp.sys.atari.8bit
Subject: Re: Finally got a SIO2PC, have a question for anyone who has one?
Date: 19 Jan 2006 20:50:14 -0800
Organization: http://groups.google.com
Lines: 25
Message-ID: <1137732614.574657.151390@g14g2000cwa.googlegroups.com>
References: <kdnfs15gp1ps0n887lf5b3i3a53p1pcvb2@4ax.com>
   <Xns974A8600221B7emuslor@216.196.97.136>
   <r_idncyEzc9YtFXeRVnzvA@telenor.com>
   <bdlgs119jj1tpaurl4epblqcs2ia6a2acu@4ax.com>
   <1137327637.758291.109790@g43g2000cwa.googlegroups.com>
   <edmks15smj3jvob4u1ni83mnj2fmq9dkek@4ax.com>
   <1137420097.520316.278290@g49g2000cwa.googlegroups.com>
   <kicns15oumtdkug6tk26neqkaf9edamebk@4ax.com>
   <1137423857.026477.4700@g47g2000cwa.googlegroups.com>
   <mguns1lqivgv7ig0emtvrs678f4vljl4dd@4ax.com>
NNTP-Posting-Host: 64.48.73.3
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1137732619 19919 127.0.0.1 (20 Jan 2006 04:50:19 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Fri, 20 Jan 2006 04:50:19 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Win98; en-US; rv:1.3.1) Gecko/20030425,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g14g2000cwa.googlegroups.com; posting-host=64.48.73.3;
   posting-account=4ilZLQsAAADHKJufwAjm_Pl2CA076mZi
Xref: g2news1.google.com comp.sys.atari.8bit:1912

kevin wrote:
> On 16 Jan 2006 07:04:17 -0800, "Bill H" <bill@ts1000.us> wrote:
>
> >

> >If you have Win95 (or better) on the laptop get a null modem cable and
> >transfer the files using Direct Connect to the laptops HD from the
> >other PC. Will take awhile but much faster than the floppy. If you only
> >have Dos, try using interlnk, Intersrv to do the same in dos mode. This
> >is how I installed Win95 on a laptop with no CD and a bad floppy (dos
> >interlnk / intersrv). Took all night to transfer the files at a maximum
> >of 9600 baud but it worked.
>
> I had a null modem cable a million years ago, but I have no idea where
> it is now. Today I went to 2 Radio Shacks looking for a 5pin DIN so I
> could make a monitor cable for my Atari with no luck! I couldnt
> imagine finding a null modem anymore.

Hope this helps someone. I find low-cost cables here:

www.cablesnmor.com (USA)

Null modems starting at $5 for 6-ft lengths.

- Steve Sheppard

From 8812084049463215103
X-Google-Thread: f8760,6fa4c34250d48f4c
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!o13g2000cwo.googlegroups.com!not-for-mail
From: "65coupei6" <sales@mustangindex.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: New Prototyping Board Available
Date: 19 Jan 2006 21:10:22 -0800
Organization: http://groups.google.com
Lines: 4
Message-ID: <1137733822.588001.52830@o13g2000cwo.googlegroups.com>
References: <1137649304.340790.321550@g49g2000cwa.googlegroups.com>
   <pan.2006.01.19.07.05.56.545404@charter.net>
   <1137710395.033467.199180@o13g2000cwo.googlegroups.com>
   <1137714765.951828.179160@g44g2000cwa.googlegroups.com>
NNTP-Posting-Host: 71.139.102.107
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1137733827 22707 127.0.0.1 (20 Jan 2006 05:10:27 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Fri, 20 Jan 2006 05:10:27 +0000 (UTC)
In-Reply-To: <1137714765.951828.179160@g44g2000cwa.googlegroups.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.1; SV1; .NET CLR 1.1.4322),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: o13g2000cwo.googlegroups.com; posting-host=71.139.102.107;
   posting-account=3QwCwQ0AAABumleqqhGuWMpiIqpl0ix6

Xref: g2news1.google.com comp.sys.atari.8bit:1913

It is just a prototyping board and is not cpu dependant. I am not sure
what connector is used for the Z80's but if the board can be plugged in
then it can be used.

From 3805634447844183938
X-Google-Thread: f8760,ad1fc30ef353a64d
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!z14g2000cwz.googlegroups.com!not-for-
mail
From: "ramswell" <shifty_butch@hotmail.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: STILL NEED MY 1200 XL COMPUTER!!!!
Date: 20 Jan 2006 00:52:54 -0800
Organization: http://groups.google.com
Lines: 8
Message-ID: <1137747174.910851.77150@z14g2000cwz.googlegroups.com>
References: <1137394593.850985.203660@f14g2000cwb.googlegroups.com>
   <1137672416.708135.163380@g44g2000cwa.googlegroups.com>
   <Xns97507810EC177emuslor@216.196.97.136>
NNTP-Posting-Host: 70.36.162.235
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1137747179 31559 127.0.0.1 (20 Jan 2006 08:52:59 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Fri, 20 Jan 2006 08:52:59 +0000 (UTC)
In-Reply-To: <Xns97507810EC177emuslor@216.196.97.136>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.1; SV1; .NET CLR
1.1.4322),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: z14g2000cwz.googlegroups.com; posting-host=70.36.162.235;
   posting-account=k3P2Wg0AAAAq76jvAbYhOMJcNTFphfoX
Xref: g2news1.google.com comp.sys.atari.8bit:1914

THERE ARE NONE! At least in my personal experience. As a matter of
fact, the 1200 XL is most likely the best computer that i ever owned
based solely upon its compatibilty with all the other Atari Systems
that I owned previously.

Charles

From 8573617167636371794
X-Google-Thread: f8760,ad1fc30ef353a64d
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit

Path: g2news1.google.com!postnews.google.com!g44g2000cwa.googlegroups.com!not-for-mail
From: "ramswell" <shifty_butch@hotmail.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: STILL NEED MY 1200 XL COMPUTER!!!!
Date: 20 Jan 2006 00:56:21 -0800
Organization: http://groups.google.com
Lines: 7
Message-ID: <1137747381.930379.134500@g44g2000cwa.googlegroups.com>
References: <1137394593.850985.203660@f14g2000cwb.googlegroups.com>
   <1137672416.708135.163380@g44g2000cwa.googlegroups.com>
   <qxQzf.640$Dk.129@newsread3.news.pas.earthlink.net>
   <Xns97508E336EF28emuslor@216.196.97.136>
   <43cff140$0$58071$742ec2ed@news.sonic.net>
NNTP-Posting-Host: 70.36.162.235
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1137747386 20162 127.0.0.1 (20 Jan 2006 08:56:26 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Fri, 20 Jan 2006 08:56:26 +0000 (UTC)
In-Reply-To: <43cff140$0$58071$742ec2ed@news.sonic.net>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.1; SV1; .NET CLR 1.1.4322),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g44g2000cwa.googlegroups.com; posting-host=70.36.162.235;
   posting-account=k3P2Wg0AAAAq76jvAbYhOMJcNTFphfoX
Xref: g2news1.google.com comp.sys.atari.8bit:1915

Isn't there a cartridge out there for the "ATARI SERIES" computers
(400,800,1200, 130, etc.) that has a basic eprom in it and that allows
you to run utils on it through the built in parallel bus i/o? I saw it
a few times in CLEVELAND, OHIO on Ebay!

Charles

From 2381814415897747250
X-Google-Thread: f8760,c12b7c889d369293
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!newsfeed00.sul.t-online.de!t-online.de!news-lei1.dfn.de!news-ber1.dfn.de!zrz.TU-Berlin.DE!not-for-mail
From: Thomas Richter <thor@mersenne.math.TU-Berlin.DE>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Determining PAL/NTSC in software
Date: 20 Jan 2006 09:14:09 GMT
Organization: Technical University Berlin, Germany
Lines: 24
Message-ID: <dqq9l1goc1@mamenchi.zrz.TU-Berlin.DE>
References: <3t5os19u66vu94m41j83tels20m0aesg2j@4ax.com>

<43d04b43$0$58108$742ec2ed@news.sonic.net>
<6ik0t1lsnjeqeni5obq4seu8jdn88vfsk4@4ax.com>
NNTP-Posting-Host: mersenne.math.tu-berlin.de
User-Agent: tin/1.6.2-20030910 ("Pabbay") (UNIX) (Linux/2.6.11.4-21.10-smp (i686))
Xref: g2news1.google.com comp.sys.atari.8bit:1916

Hi,

> >Heh, what I hate is when apps check for PAL or NTSC and tell me I can't
> >run the program, despite the fact that I have a PAL _ANTIC_ installed.
> >(Just not a PAL GTIA or OS ROM!)

> That's one of the reasons I'm trying to revise this info in the FAQ in such a
> way that it's clear why this situation would happen.

> Any software check for PAL or NTSC would technically be sensing whether it's a
> PAL or NTSC GTIA that's present. My understanding is that there's no
> difference detectable in software between a PAL ANTIC and a NTSC ANTIC.

> Someone please chime in if this in incorrect!

Well, there's no single register in ANTIC that tells you whether you're
running PAL or NTSC, that's about right. However, there's still the
chance to find out, namely to check the maximal value of the YPos
(vertical beam position) register. For PAL, it runs up to 155 (312 lines
in PAL), for NTSC it only reaches 130 (262 lines for NTSC). Thus, in principle,
also ANTIC tells, though the procedure is a bit more cumbersome.

So long,
     Thomas

From 3427663964339009125
X-Google-Thread: f8760,c12b7c889d369293
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!newsfeed00.sul.t-online.de!
newsfeed01.sul.t-online.de!t-online.de!news.germany.com!news.nask.pl!
news.nask.org.pl!news.cyf-kr.edu.pl!not-for-mail
From: Sc0rpi0 <sc0rpi0@free.polbox.pl>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Determining PAL/NTSC in software
Date: Fri, 20 Jan 2006 10:33:36 +0100
Organization: ScoSys
Lines: 16
Message-ID: <dqq9h6jbc1@srv.cyf-kr.edu.pl>
References: <3t5os19u66vu94m41j83tels20m0aesg2j@4ax.com>
<43d04b43$0$58108$742ec2ed@news.sonic.net>
Reply-To: sc0rpi0@free.polbox.pl
NNTP-Posting-Host: rap.fema.krakow.pl
Mime-Version: 1.0
Content-Type: text/plain; charset=us-ascii

Content-Transfer-Encoding: 7Bit
X-Trace: srv.cyf-kr.edu.pl 1137748326 19820 193.193.75.173 (20 Jan 2006 09:12:06 GMT)
X-Complaints-To: news@cyf-kr.edu.pl
NNTP-Posting-Date: Fri, 20 Jan 2006 09:12:06 +0000 (UTC)
User-Agent: KNode/0.7.1
Xref: g2news1.google.com comp.sys.atari.8bit:1917

William Kendrick:

> Heh, what I hate is when apps check for PAL or NTSC and tell me I can't
> run the program, despite the fact that I have a PAL _ANTIC_ installed.
> (Just not a PAL GTIA or OS ROM!)

So ? Finally it's GTIA producing display anyway, setting colors etc.,
so checking what system it works in is proper. Bad is only the way
program reacts :) cause never should tell that you cannot run it.

--
Sc0rpi0
I hated going to weddings.
All the grandmas would poke me saying "You're next".
They stopped that when I started doing it to them at funerals.

From -5364293495753101258
X-Google-Thread: f8760,c12b7c889d369293
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!newsfeed.gamma.ru!Gamma.RU!news-out2.kabelfoon.nl!newsfeed.kabelfoon.nl!xindi.nntp.kabelfoon.nl!nntp.idg.pl!newsfeed.gazeta.pl!news.astercity.net!news.aster.pl!not-for-mail
Date: Fri, 20 Jan 2006 11:09:58 +0100
From: KMK <draco@obta.uw.edu.pl>
User-Agent: Thunderbird 1.5 (X11/20060114)
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit
Subject: Re: Determining PAL/NTSC in software
References: <3t5os19u66vu94m41j83tels20m0aesg2j@4ax.com>
<43d04b43$0$58108$742ec2ed@news.sonic.net>
In-Reply-To: <43d04b43$0$58108$742ec2ed@news.sonic.net>
Content-Type: text/plain; charset=ISO-8859-2; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 8
Message-ID: <43d0b550$0$17951$f69f905@mamut2.aster.pl>
NNTP-Posting-Date: 20 Jan 2006 10:02:56 GMT
NNTP-Posting-Host: 82.210.159.30
X-Trace: 1137751376 mamut2.aster.pl 17951 82.210.159.30:53006
Xref: g2news1.google.com comp.sys.atari.8bit:1918

> Heh, what I hate is when apps check for PAL or NTSC and tell me I can't
> run the program, despite the fact that I have a PAL _ANTIC_ installed.

> (Just not a PAL GTIA or OS ROM!)

In XL/XE computers there is no PAL or NTSC OS ROM. Both versions have the same
OS. It is about the time to already know that, Bill.

KMK

From 2588357936657676431
X-Google-Thread: f8760,499cd8434705bd4b
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news1.google.com!proxad.net!
213.200.89.82.MISMATCH!tiscali!newsfeed1.ip.tiscali.net!newsfeed00.sul.t-
online.de!newsfeed01.sul.t-online.de!t-online.de!news.belwue.de!news.Uni-Mainz.DE!
not-for-mail
From: Andreas Magenheimer <magea000@students.uni-mainz.de>
Newsgroups: comp.sys.atari.8bit
Subject: Re: MyIDE further projects?
Date: Fri, 20 Jan 2006 14:16:42 +0100
Organization: Zentrum =?iso-8859-1?Q?f=FCr?= Datenverarbeitung -
     =?iso-8859-1?Q?Universit=E4t?= Mainz
Lines: 5
Message-ID: <43D0E2BA.3FEAB666@students.uni-mainz.de>
References: <1137345338.009268.153520@z14g2000cwz.googlegroups.com>
Reply-To: magea000@students.uni-mainz.de
NNTP-Posting-Host: zdv9b21.zdv.uni-mainz.de
Mime-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
X-Trace: news1.zdv.uni-mainz.de 1137763003 28390 134.93.198.221 (20 Jan 2006
13:16:43 GMT)
X-Complaints-To: news@uni-mainz.de
NNTP-Posting-Date: Fri, 20 Jan 2006 13:16:43 +0000 (UTC)
X-Mailer: Mozilla 4.7 [de]C-CCK-MCD   (WinNT; U)
X-Accept-Language: en,de
Xref: g2news1.google.com comp.sys.atari.8bit:1919

Well,
what you are thinking about is the SIO2USB project by german Atari group
RAF (a regional group of ABBUC)... it is still under development...
hopefully it will be finished this year...   greetings, andreas
Magenheimer.

From 7487048654260940703
X-Google-Thread: f8760,a6c800b63530042a
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!proxad.net!134.158.69.22.MISMATCH!
in2p3.fr!kanaga.switch.ch!switch.ch!news.belwue.de!news.Uni-Mainz.DE!not-for-mail
From: Andreas Magenheimer <magea000@students.uni-mainz.de>
Newsgroups: comp.sys.atari.8bit

Subject: Re: Happy 1050 with any normal DOSes?
Date: Fri, 20 Jan 2006 14:19:04 +0100
Organization: Zentrum =?iso-8859-1?Q?f=FCr?= Datenverarbeitung -
    =?iso-8859-1?Q?Universit=E4t?= Mainz
Lines: 3
Message-ID: <43D0E348.8078A26A@students.uni-mainz.de>
References: <1137336301.393340.67530@f14g2000cwb.googlegroups.com>
<bntyf.9429$dW3.8202@newssvr21.news.prodigy.com>
<CWxyf.154061$dP1.512538@newsc.telia.net>
Reply-To: magea000@students.uni-mainz.de
NNTP-Posting-Host: zdv9b21.zdv.uni-mainz.de
Mime-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
X-Trace: news1.zdv.uni-mainz.de 1137763146 28390 134.93.198.221 (20 Jan 2006
13:19:06 GMT)
X-Complaints-To: news@uni-mainz.de
NNTP-Posting-Date: Fri, 20 Jan 2006 13:19:06 +0000 (UTC)
X-Mailer: Mozilla 4.7 [de]C-CCK-MCD   (WinNT; U)
X-Accept-Language: en,de
Xref: g2news1.google.com comp.sys.atari.8bit:1920

Well,
for Dos 2.5, MyDOS 4.50 and 4.51 use Autorun.Sys, for newer MyDOS
versions use *.AR0 instead...   greetings, Andreas Magenheimer.

From 8805822860189894759
X-Google-Thread: f8760,9dcde3137ba92bab,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g43g2000cwa.googlegroups.com!not-for-
mail
From: louloizides@yahoo.com
Newsgroups: comp.sys.atari.8bit
Subject: Atari800Win Plus help
Date: 20 Jan 2006 05:43:28 -0800
Organization: http://groups.google.com
Lines: 12
Message-ID: <1137764608.355378.217430@g43g2000cwa.googlegroups.com>
NNTP-Posting-Host: 64.51.91.147
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1137764613 26964 127.0.0.1 (20 Jan 2006 13:43:33 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Fri, 20 Jan 2006 13:43:33 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.0; .NET CLR
1.1.4322; .NET CLR 1.0.3705),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g43g2000cwa.googlegroups.com; posting-host=64.51.91.147;
   posting-account=uRUs_g0AAAB_8Uphit7JKscnj9M0m4av
Xref: g2news1.google.com comp.sys.atari.8bit:1921

I put an embedded computer in an old Nintendo. It's slow (233mhz) and really designed for Win CE, but I put XP and a bunch of emulators on there. I have Nintendo and Sega emulators, but what I really wanted to play are my old Atari games. I have images of most of the games I had and I downloaded a copy of Atari800Win Plus.

The problem is that every time I load a cartridge image, all I see is the Atari logo on the screen for the respective system that the cartridge is for. How do I get past this to play the actual game? I'm very confused. I also got a copy of Stella for the 2600 games. It's much easier to use, but too slow for this processor.

From 5727888633882887366
X-Google-Thread: f8760,940744e3aaf80951,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!o13g2000cwo.googlegroups.com!not-for-mail
From: "Larry" <LLppwhite@aol.com>
Newsgroups: comp.sys.atari.8bit
Subject: 2764/27128 Chip Enable vs. Output Enable?
Date: 20 Jan 2006 06:35:42 -0800
Organization: http://groups.google.com
Lines: 4
Message-ID: <1137767742.334156.239670@o13g2000cwo.googlegroups.com>
NNTP-Posting-Host: 152.163.101.9
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1137767747 15769 127.0.0.1 (20 Jan 2006 14:35:47 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Fri, 20 Jan 2006 14:35:47 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; AOL 9.0; Windows NT 5.1; SV1; .NET CLR 1.0.3705; .NET CLR 1.1.4322),gzip(gfe),gzip(gfe)
X-HTTP-Via: HTTP/1.1 (Velocity/1.0.6 [uScMs f p eN:t cCMp s]), HTTP/1.1 Turboweb [rtc-tf084 8.3.5], HTTP/1.0 cache-rtc-ae05.proxy.aol.com[98A36509] (Traffic-Server/5.4.2 [uScM])
Complaints-To: groups-abuse@google.com
Injection-Info: o13g2000cwo.googlegroups.com; posting-host=152.163.101.9;
   posting-account=sOuFuA0AAACrWE950AHmKCUDXcFt63PD
Xref: g2news1.google.com comp.sys.atari.8bit:1922

Can someone explain what the difference is between these? The best info I've found on the internet is that OE is faster, but takes more power. (?) Thanks. -Larry

From -3678502874832338847
X-Google-Thread: f8760,927cd9c3a71004b7,start

X-Google-Thread: 111a55,927cd9c3a71004b7,start
X-Google-Thread: 100a3b,927cd9c3a71004b7,start
X-Google-Thread: 104d7a,927cd9c3a71004b7,start
X-Google-Thread: 1143d9,927cd9c3a71004b7,start
X-Google-Thread: fa2dd,927cd9c3a71004b7,start
X-Google-Attributes:
gidf8760,gid111a55,gid100a3b,gid104d7a,gid1143d9,gidfa2dd,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news3.google.com!newshub.sdsu.edu!pln-w!
spln!rex!extra.newsguy.com!newsp.newsguy.com!onyx.spiritone.com!atari
From: Bravo Sierra Computers <atari@aracnet.com>
Newsgroups:
comp.sys.atari.8bit,comp.sys.atari.st,rec.games.video.atari,rec.games.video.classi
c,rec.games.video.marketplace,pdx.forsale
Subject: ATTENTION: Atari Clearance!
Date: Fri, 20 Jan 2006 06:24:38 -0800
Organization: http://extra.newsguy.com
Lines: 19
Message-ID: <Pine.LNX.4.44.0601200620480.19956-100000@onyx.spiritone.com>
NNTP-Posting-Host: p-869.newsdawg.com
Mime-Version: 1.0
Content-Type: TEXT/PLAIN; charset=US-ASCII
X-X-Sender: atari@onyx.spiritone.com
Xref: g2news1.google.com comp.sys.atari.8bit:1923 comp.sys.atari.st:1690
rec.games.video.atari:173 rec.games.video.classic:2980
rec.games.video.marketplace:328 pdx.forsale:481

ATTENTION Atari customers. I'm buying out an Atari dealer, cleaning out
his ST software. Then Atari 8 Bit & Jaguar! I've paid for 80% of ST Games/
software & received 60% of ST Games/software so far! About 400 NEW Games!
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http://BenSells.Atari.org Catalogs can be attached to,Requested by & Received
Through E-Mail at Atari@aracnet.com or BenSells@Atari.org and Please Specify
Atari 8 Bit, ST, Jaguar and/or all 3! Or Call Ben anytime at (503)256-9974!!!

From 7819428717219646872
X-Google-Thread: f8760,a70b85405767fe68,start
X-Google-Thread: 111a55,a70b85405767fe68,start
X-Google-Thread: fa2dd,a70b85405767fe68,start
X-Google-Attributes: gidf8760,gid111a55,gidfa2dd,public

X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news3.google.com!newshub.sdsu.edu!pln-w!
spln!rex!extra.newsguy.com!newsp.newsguy.com!onyx.spiritone.com!atari
From: Bravo Sierra Computers <atari@aracnet.com>
Newsgroups: comp.sys.atari.8bit,comp.sys.atari.st,pdx.forsale
Subject: AD: E-Mail/Mailing Lists & Atari Survey!
Date: Fri, 20 Jan 2006 06:28:24 -0800
Organization: http://extra.newsguy.com
Lines: 18
Message-ID: <Pine.LNX.4.44.0601200625190.19956-100000@onyx.spiritone.com>
NNTP-Posting-Host: p-006.newsdawg.com
Mime-Version: 1.0
Content-Type: TEXT/PLAIN; charset=US-ASCII
X-X-Sender: atari@onyx.spiritone.com
Xref: g2news1.google.com comp.sys.atari.8bit:1924 comp.sys.atari.st:1691
pdx.forsale:482

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Bravo Sierra Computers Atari Resale or the Portland Atari Club, Goto:

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the Atari Survey on my Contact Page! Goto my Link above. Thank You.

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Through E-Mail at Atari@aracnet.com or BenSells@Atari.org and Please Specify
Atari 8 Bit, ST, Jaguar and/or all 3! Or Call Ben anytime at (503)256-9974!!!

From 352733665225478621
X-Google-Thread: f8760,940744e3aaf80951
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!proxad.net!proxad.net!ecngs!
feeder.ecngs.de!newsfeed.freenet.de!news-lei1.dfn.de!news-ber1.dfn.de!zrz.TU-
Berlin.DE!not-for-mail
From: Thomas Richter <thor@mersenne.math.TU-Berlin.DE>
Newsgroups: comp.sys.atari.8bit
Subject: Re: 2764/27128 Chip Enable vs. Output Enable?
Date: 20 Jan 2006 14:46:38 GMT
Organization: Technical University Berlin, Germany
Lines: 17
Message-ID: <dqqt4e$9v3$1@mamenchi.zrz.TU-Berlin.DE>
References: <1137767742.334156.239670@o13g2000cwo.googlegroups.com>
NNTP-Posting-Host: mersenne.math.tu-berlin.de

User-Agent: tin/1.6.2-20030910 ("Pabbay") (UNIX) (Linux/2.6.11.4-21.10-smp (i686))
Xref: g2news1.google.com comp.sys.atari.8bit:1925

Hi,

> Can someone explain what the difference is between these? The best
> info I've found on the internet is that OE is faster, but takes more
> power.

That's about it. OE only drives the power of the output stage of the
chip. If it is disabled, but CE is enabled, the performs the decoding
of the input address, looks up the contents and places it on its output
buffer. But because the output buffer is not enabled, the data does not
appear at the data pins. With CE low, the full chip is inactive.

For the rather low frequencies within the Atari, it shouldn't make any
noticable difference whether you use OE or CE.

So long,
     Thomas

From 3544942030807475305
X-Google-Thread: f8760,ff135dff4406ba13
X-Google-Thread: 104d7a,ff135dff4406ba13
X-Google-Attributes: gidf8760,gid104d7a,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.ptd.net!news.ptd.net.POSTED!
not-for-mail
NNTP-Posting-Date: Fri, 20 Jan 2006 09:02:31 -0600
From: "Scott S" <scottith@ptd.net>
Newsgroups: comp.sys.atari.8bit,rec.games.video.classic
References: <1136233533.386339.167090@o13g2000cwo.googlegroups.com>
<ops2shdofxwy0yxx@fat-arse> <dpe1to215fj@news4.newsguy.com>
Subject: Re: would this have saved atari?
Date: Fri, 20 Jan 2006 10:00:23 -0500
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <oDudnQD4d_8VZk3eUSdV9g@ptd.net>
Lines: 11
NNTP-Posting-Host: 165.247.174.78
X-Trace: sv3-NM80igbeCOe2Xk61ASweA9UxqltRD2c8LSJZPXB1Sw0cGv0/
Di86QDFCHHzrOrtiU7oByU5GiZpFrS2!
oBfp+DTj9CTERFPFap1O7CSuVHjRBN7C2ej5l3XQLBVv8n1e0qJZDSxRL5yslJrmvOac6+IJFw==
X-Complaints-To: abuse@ptd.net
X-DMCA-Complaints-To: abuse@ptd.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly

X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:1926 rec.games.video.classic:2981

> Atari's mistakes could fill a book,
> but their biggest one is not investing in R&D. The 8-bit line was
> essentially
> unchanged from 79-92!

Atari certainly didn't lack when it came to investing in R&D. If anything,
they invested too much into it, b/c most of the things R&D created were
never used.

From 6586242953967430192
X-Google-Thread: f8760,ad1fc30ef353a64d
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news4.google.com!newshub.sdsu.edu!elnk-
nf2-pas!newsfeed.earthlink.net!stamper.news.pas.earthlink.net!
newsread2.news.pas.earthlink.net.POSTED!ccf20f92!not-for-mail
From: Rick Cortese <ricortes@earthlink.net>
User-Agent: Mozilla/5.0 (Windows; U; Windows NT 5.1; en-US; rv:1.6) Gecko/20040113
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit
Subject: Re: STILL NEED MY 1200 XL COMPUTER!!!!
References: <1137394593.850985.203660@f14g2000cwb.googlegroups.com>
<1137672416.708135.163380@g44g2000cwa.googlegroups.com>
<qxQzf.640$Dk.129@newsread3.news.pas.earthlink.net>
<Xns97508E336EF28emuslor@216.196.97.136>
In-Reply-To: <Xns97508E336EF28emuslor@216.196.97.136>
Content-Type: text/plain; charset=us-ascii; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 43
Message-ID: <c58Af.55$1n4.42@newsread2.news.pas.earthlink.net>
Date: Fri, 20 Jan 2006 16:20:24 GMT
NNTP-Posting-Host: 4.246.45.143
X-Complaints-To: abuse@earthlink.net
X-Trace: newsread2.news.pas.earthlink.net 1137774024 4.246.45.143 (Fri, 20 Jan
2006 08:20:24 PST)
NNTP-Posting-Date: Fri, 20 Jan 2006 08:20:24 PST
Organization: EarthLink Inc. -- http://www.EarthLink.net
Xref: g2news1.google.com comp.sys.atari.8bit:1927

Slor wrote:
> Despite all prevention efforts, Rick Cortese <ricortes@earthlink.net>
> wrote in news:qxQzf.640$Dk.129@newsread3.news.pas.earthlink.net:
>
>
>>Only good reason to get a *stock* one is they come with a good

>>keyboard. I have an 800, 130XE, 800XL, and I prefer the 1200xl
>>keyboard.
>
>
> Better than the 800? I'll be interested to see that then.

IMO of course but that opinion is shared a others. For instance I read a
story that Bill Wilkinson did DOS XE on a 1200XL because he liked the
keyboard best.
>
>
>>The 1200XL is a hackers dream, they are fully socketed. None of that
>>desodering RAM to add a memory expansion like Rambo. Something goes
>>out, just plug in a new chip. If you have ever tried to trouble shoot
>>an 800XL where one of the 40 pin chips went out, you really learn to
>>love the 1200XL.
>
>
> I was fortunate enough to have a socketed 800XL, but I certainly lost
> any desire to mod my 130XE after I opened it up and found 0 sockets.

Me too. The 130 is a nice machine, maybe the best video output and
better functionality then any of the stock machines. I've even heard
some people like the feel of the keyboard.

<snip>
> I didn't realize there's not built-in BASIC in the 1200XL. What's there
> instead, if anything?
>

Nothing. A stock one just goes to an Atari logo with scrolling
colors/attract mode if no cartridge is inserted.

At one time I had what was apparently a prototype: The attract mode
listed maybe a dozen people that were on the development team. In a
confused momment I converted it to an OMNIMON OS and lost track of the
original ROMs.

From 5104561304307785531
X-Google-Thread: f8760,22381da6c5561061,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news4.google.com!news.glorb.com!cox.net!
news-xfer.cox.net!p01!dukeread01.POSTED!53ab2750!not-for-mail
From: kevin <kevnospam242@gmail.com>
Newsgroups: comp.sys.atari.8bit
Subject: Problems with SIO2PC cable (need help)
Message-ID: <eve2t15bkaktgo6884qioa3v5ingotov9k@4ax.com>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit

Lines: 23
Date: Fri, 20 Jan 2006 14:42:02 -0500
NNTP-Posting-Host: 68.230.155.106
X-Complaints-To: abuse@cox.net
X-Trace: dukeread01 1137786129 68.230.155.106 (Fri, 20 Jan 2006 14:42:09 EST)
NNTP-Posting-Date: Fri, 20 Jan 2006 14:42:09 EST
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:1928

I finally recieved the cable in the mail today. I decided to go with
WINAPE (the trial version) to test it out. I ran into problems
immediately, I have one serial port (com 1) and the WINAPE says "it
cannot find a cable attached to this computer" altho it is attached.
There arent any directions how do I get this thing to work? I am all
set with the 65xe next to my pc and a nearby television, but still
can't play Zybex!! Winape does say "Com 1 detected" at the bottom of
the screen once it loads up, so it must be a config problem right?

BTW I know the com port works properly because I have an old Palm PDA
which syncs to this computer via the same serial port.

any help would be appreciated.

My system is a pentium 4 running Windows XP if that helps.

thanks
Kevin

From 4011700386951566577
X-Google-Thread: f8760,22381da6c5561061
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news3.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Fri, 20 Jan 2006 13:52:40 -0600
Newsgroups: comp.sys.atari.8bit
Subject: Re: Problems with SIO2PC cable (need help)
From: Slor <semaj@rols.ten>
References: <eve2t15bkaktgo6884qioa3v5ingotov9k@4ax.com>
Organization: SlorNet
Message-ID: <Xns975197597EFAAemuslor@216.196.97.136>
User-Agent: Xnews/2005.10.18
X-Face: %XserOfRX`r-LZ\90<=vI7k<`QMH-(LjNZH``KUi:!h#87]<"qLW9._L==*cB*vFNz{?
Y.Vz>XH|C~h:N9n;4e2v2#laq4Ulh=}mld:QfCBGs+FjBzrqw"21t|9{10.Or*=/*r`>g%Vt:BSjgX?
u"@UIELF4GNA7xalm$S8f7NNF2Mp-\+zP#nku/;1U}b.C)>L7y$c+$Ux<]#j^$#/
9Vf'OY:5c6UitDqvbuwo]_:Z$P[pFeMk8Y;k;)s6L_=d'?B<O+S&^Km"uNO3S{(0<4kpzn-jgG9H|

q&O,w":}0mL5f92-{_O
Date: Fri, 20 Jan 2006 13:52:40 -0600
Lines: 21
NNTP-Posting-Host: 68.57.222.49
X-Trace: sv3-
ejrez7jDDYRLKyzmNMhu3Luvx5i0XrJ7pXpBEqSC18QDEUXh6+HCQLwD9DXyXDdtu4Dx5sKiGU2MQjH!
mqFiuwLDD1DXOJ4iqrh9yxAjtTaHMaVkCwyK/4WqXRk6tC6L/ue8PvIl4tFXm05NUkYqXwIFCLHI!
j+YuxpHGcg==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:1929

Despite all prevention efforts, kevin <kevnospam242@gmail.com> wrote in
news:eve2t15bkaktgo6884qioa3v5ingotov9k@4ax.com:

> I finally recieved the cable in the mail today. I decided to go with
> WINAPE (the trial version) to test it out. I ran into problems
> immediately, I have one serial port (com 1) and the WINAPE says "it
> cannot find a cable attached to this computer" altho it is attached.
> There arent any directions how do I get this thing to work? I am all
> set with the 65xe next to my pc and a nearby television, but still
> can't play Zybex!! Winape does say "Com 1 detected" at the bottom of
> the screen once it loads up, so it must be a config problem right?
>

Which style of wiring does your cable use? There are two different options
for one of the connections, and you can set that option within APE. My
first suggestion would be to find that option and switch it to the other
setting (RI vs DSR).

--
James
http://www.slornet.com

From -4361402114672457856
X-Google-Thread: f8760,22381da6c5561061
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news3.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Fri, 20 Jan 2006 13:55:19 -0600
Newsgroups: comp.sys.atari.8bit
Subject: Re: Problems with SIO2PC cable (need help)
From: Slor <semaj@rols.ten>
References: <eve2t15bkaktgo6884qioa3v5ingotov9k@4ax.com>
<Xns975197597EFAAemuslor@216.196.97.136>
Organization: SlorNet

Message-ID: <Xns975197CC8BC13emuslor@216.196.97.136>
User-Agent: Xnews/2005.10.18
X-Face: %XserOfRX`r-LZ\90<=vI7k<`QMH-(LjNZH``KUi:!h#87]<"qLW9._L==*cB*vFNz{?
Y.Vz>XH|C~h:N9n;4e2v2#laq4Ulh=}mld:QfCBGs+FjBzrqw"21t|9{10.Or*=/*r`>g%Vt:BSjgX?
u"@UIELF4GNA7xalm$S8f7NNF2Mp-\+zP#nku/;1U}b.C)>L7y$c+$Ux<]#j^$#/
9Vf'OY:5c6UitDqvbuwo]_:Z$P[pFeMk8Y;k;)s6L_=d'?B<O+S&^Km"uNO3S{(0<4kpzn-jgG9H|
q&O,w":}0mL5f92-{_O
Date: Fri, 20 Jan 2006 13:55:19 -0600
Lines: 20
NNTP-Posting-Host: 68.57.222.49
X-Trace: sv3-umd+8giwLfx/
4jXbBD07wWLSBj5ZTivWNjsq00902CPDIwGQc0GDmWyeemLpPBZD7sKkaU2HcNA1h+L!
t4NRFVjj3QzsKXLeoMpJS18uW2Tlz6pEH0Vlwl2+vKje755Kg0Lz7q6WujQHxEDo6HsSfBt+URyP!
bG10Qu4fAg==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:1930

Despite all prevention efforts, Slor <semaj@rols.ten> wrote in
news:Xns975197597EFAAemuslor@216.196.97.136:

>> I finally recieved the cable in the mail today.   I decided to go
>> with WINAPE (the trial version) to test it out.   I ran into problems
>> immediately, I have one serial port (com 1) and the WINAPE says "it
>> cannot find a cable attached to this computer" altho it is attached.
>> There arent any directions how do I get this thing to work?   I am
>> all set with the 65xe next to my pc and a nearby television, but
>> still can't play Zybex!!   Winape does say "Com 1 detected" at the
>> bottom of the screen once it loads up, so it must be a config problem
>> right?
>>

By the way, there is APE documentation somewhere on the same website you
downloaded the trial version from.

--
James
http://www.slornet.com

From -2835932406762171929
X-Google-Thread: f8760,22381da6c5561061
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news3.google.com!
border1.nntp.dca.giganews.com!border2.nntp.dca.giganews.com!nntp.giganews.com!
peer01.cox.net!cox.net!p01!dukeread01.POSTED!53ab2750!not-for-mail
From: kevin <kevnospam242@gmail.com>
Newsgroups: comp.sys.atari.8bit

Subject: Re: Problems with SIO2PC cable (need help)
Message-ID: <6uh2t1l7fo9a84tsacn3hkksd874i67ogo@4ax.com>
References: <eve2t15bkaktgo6884qioa3v5ingotov9k@4ax.com>
<Xns975197597EFAAemuslor@216.196.97.136>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 17
Date: Fri, 20 Jan 2006 15:29:06 -0500
NNTP-Posting-Host: 68.230.155.106
X-Complaints-To: abuse@cox.net
X-Trace: dukeread01 1137788953 68.230.155.106 (Fri, 20 Jan 2006 15:29:13 EST)
NNTP-Posting-Date: Fri, 20 Jan 2006 15:29:13 EST
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:1931

On Fri, 20 Jan 2006 13:52:40 -0600, Slor <semaj@rols.ten> wrote:

>Which style of wiring does your cable use? There are two different options
>for one of the connections, and you can set that option within APE. My
>first suggestion would be to find that option and switch it to the other
>setting (RI vs DSR).

All mine says on the outside is "Sio 2 PC design 6"   how can I tell
which type I have??? Do you know what "design 6" means? I tried
googling it with no luck.   I understand this model is fairly old, so
that might give somone a clue.

From -2159005950627508347
X-Google-Thread: f8760,22381da6c5561061
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!f14g2000cwb.googlegroups.com!not-for-
mail
From: stephensheppard@hotmail.com
Newsgroups: comp.sys.atari.8bit
Subject: Re: Problems with SIO2PC cable (need help)
Date: 20 Jan 2006 13:19:12 -0800
Organization: http://groups.google.com
Lines: 29
Message-ID: <1137791952.319959.232150@f14g2000cwb.googlegroups.com>
References: <eve2t15bkaktgo6884qioa3v5ingotov9k@4ax.com>
NNTP-Posting-Host: 64.48.78.47
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"

X-Trace: posting.google.com 1137791957 26444 127.0.0.1 (20 Jan 2006 21:19:17 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Fri, 20 Jan 2006 21:19:17 +0000 (UTC)
In-Reply-To: <eve2t15bkaktgo6884qioa3v5ingotov9k@4ax.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Win98; en-US; rv:1.7.12) Gecko/20050915
Firefox/1.0.7,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: f14g2000cwb.googlegroups.com; posting-host=64.48.78.47;
   posting-account=4ilZLQsAAADHKJufwAjm_Pl2CA076mZi
Xref: g2news1.google.com comp.sys.atari.8bit:1932

kevin wrote:
> I finally recieved the cable in the mail today.   I decided to go with
> WINAPE (the trial version) to test it out.   I ran into problems
> immediately, I have one serial port (com 1) and the WINAPE says "it
> cannot find a cable attached to this computer" altho it is attached.
> There arent any directions how do I get this thing to work?   I am all
> set with the 65xe next to my pc and a nearby television, but still
> can't play Zybex!!   Winape does say "Com 1 detected" at the bottom of
> the screen once it loads up, so it must be a config problem right?
>
> BTW I know the com port works properly because I have an old Palm PDA
> which syncs to this computer via the same serial port.
>
> any help would be appreciated.
>
> My system is a pentium 4 running Windows XP if that helps.
>
>
>
>
>
> thanks
> Kevin

Try Options>Ape Configurations then try different values for Serial
Control. Ring Indicate is the default. The other options are DSR and
CTS. Basic SIO2PC cables usually only have one line wired.

From -2949526286470278657
X-Google-Thread: f8760,22381da6c5561061
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!z14g2000cwz.googlegroups.com!not-for-
mail
From: stephensheppard@hotmail.com
Newsgroups: comp.sys.atari.8bit
Subject: Re: Problems with SIO2PC cable (need help)
Date: 20 Jan 2006 13:24:18 -0800

Organization: http://groups.google.com
Lines: 38
Message-ID: <1137792258.810976.214630@z14g2000cwz.googlegroups.com>
References: <eve2t15bkaktgo6884qioa3v5ingotov9k@4ax.com>
   <1137791952.319959.232150@f14g2000cwb.googlegroups.com>
NNTP-Posting-Host: 64.48.78.47
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1137792263 11085 127.0.0.1 (20 Jan 2006 21:24:23 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Fri, 20 Jan 2006 21:24:23 +0000 (UTC)
In-Reply-To: <1137791952.319959.232150@f14g2000cwb.googlegroups.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Win98; en-US; rv:1.7.12) Gecko/20050915
Firefox/1.0.7,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: z14g2000cwz.googlegroups.com; posting-host=64.48.78.47;
   posting-account=4ilZLQsAAADHKJufwAjm_Pl2CA076mZi
Xref: g2news1.google.com comp.sys.atari.8bit:1933

stephenshepp...@hotmail.com wrote:
> kevin wrote:
> > I finally recieved the cable in the mail today. I decided to go with
> > WINAPE (the trial version) to test it out. I ran into problems
> > immediately, I have one serial port (com 1) and the WINAPE says "it
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> >
> > BTW I know the com port works properly because I have an old Palm PDA
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> >
> > any help would be appreciated.
> >
> > My system is a pentium 4 running Windows XP if that helps.
> >
> >
> >
> >
> >
> > thanks
> > Kevin
>
> Try Options>Ape Configurations then try different values for Serial
> Control. Ring Indicate is the default. The other options are DSR and
> CTS. Basic SIO2PC cables usually only have one line wired.

Oops, clicked Post Message too soon.

Regard the reference to "Design 6". Just a guess, but that probably

means Pin 6 of the DB-9 connector, meaning DSR is used for Atari
Command.

- Steve Sheppard

From -5347437783893749193
X-Google-Thread: f8760,22381da6c5561061
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g49g2000cwa.googlegroups.com!not-for-mail
From: "Bill H" <bill@ts1000.us>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Problems with SIO2PC cable (need help)
Date: 20 Jan 2006 13:28:58 -0800
Organization: http://groups.google.com
Lines: 30
Message-ID: <1137792538.762790.23030@g49g2000cwa.googlegroups.com>
References: <eve2t15bkaktgo6884qioa3v5ingotov9k@4ax.com>
NNTP-Posting-Host: 68.175.14.58
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1137792544 11818 127.0.0.1 (20 Jan 2006 21:29:04 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Fri, 20 Jan 2006 21:29:04 +0000 (UTC)
In-Reply-To: <eve2t15bkaktgo6884qioa3v5ingotov9k@4ax.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.1;
SV1),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g49g2000cwa.googlegroups.com; posting-host=68.175.14.58;
   posting-account=hiYE7A0AAAD_YiOsoDcZiPmh6sWeMZBG
Xref: g2news1.google.com comp.sys.atari.8bit:1934

kevin wrote:
> I finally recieved the cable in the mail today.   I decided to go with
> WINAPE (the trial version) to test it out.   I ran into problems
> immediately, I have one serial port (com 1) and the WINAPE says "it
> cannot find a cable attached to this computer" altho it is attached.
> There arent any directions how do I get this thing to work?   I am all
> set with the 65xe next to my pc and a nearby television, but still
> can't play Zybex!!   Winape does say "Com 1 detected" at the bottom of
> the screen once it loads up, so it must be a config problem right?
>
> BTW I know the com port works properly because I have an old Palm PDA
> which syncs to this computer via the same serial port.
>

Is your Palm PDA software running in the background? It could be
interfering with the other program when it tries to talk to the com

port.

> any help would be appreciated.
>
> My system is a pentium 4 running Windows XP if that helps.
>
>
>
>
>
> thanks
> Kevin

From 7301924788120264249
X-Google-Thread: f8760,22381da6c5561061
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news3.google.com!news.glorb.com!
newsfeed2.easynews.com!easynews.com!easynews!peer01.cox.net!cox.net!p01!
dukeread01.POSTED!53ab2750!not-for-mail
From: kevin <kevnospam242@gmail.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Problems with SIO2PC cable (need help)
Message-ID: <9ml2t1h5735fl5jin2c4f17g0vh559b0o1@4ax.com>
References: <eve2t15bkaktgo6884qioa3v5ingotov9k@4ax.com>
<1137792538.762790.23030@g49g2000cwa.googlegroups.com>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 14
Date: Fri, 20 Jan 2006 16:32:39 -0500
NNTP-Posting-Host: 68.230.155.106
X-Complaints-To: abuse@cox.net
X-Trace: dukeread01 1137792766 68.230.155.106 (Fri, 20 Jan 2006 16:32:46 EST)
NNTP-Posting-Date: Fri, 20 Jan 2006 16:32:46 EST
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:1935

On 20 Jan 2006 13:28:58 -0800, "Bill H" <bill@ts1000.us> wrote:

>Is your Palm PDA software running in the background? It could be
>interfering with the other program when it tries to talk to the com
>port.

I was waiting for someone to ask this as soon as I mentioned it, no it
isn't. Im gonna give this another go tonight. Im dying to get this
working.

Kevin

From 6123570679463753472
X-Google-Thread: f8760,22381da6c5561061
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news3.google.com!newshub.sdsu.edu!
newsfeed.news2me.com!newsfeed2.easynews.com!easynews.com!easynews!peer01.cox.net!
cox.net!p01!dukeread01.POSTED!53ab2750!not-for-mail
From: kevin <kevnospam242@gmail.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Problems with SIO2PC cable (need help)
Message-ID: <dlm2t15bkaktgo6884qioa3v5ingotovb4@4ax.com>
References: <eve2t15bkaktgo6884qioa3v5ingotov9k@4ax.com>
<1137791952.319959.232150@f14g2000cwb.googlegroups.com>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 15
Date: Fri, 20 Jan 2006 16:49:57 -0500
NNTP-Posting-Host: 68.230.155.106
X-Complaints-To: abuse@cox.net
X-Trace: dukeread01 1137793804 68.230.155.106 (Fri, 20 Jan 2006 16:50:04 EST)
NNTP-Posting-Date: Fri, 20 Jan 2006 16:50:04 EST
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:1936

On 20 Jan 2006 13:19:12 -0800, stephensheppard@hotmail.com wrote:

>Try Options>Ape Configurations then try different values for Serial
>Control. Ring Indicate is the default. The other options are DSR and
>CTS. Basic SIO2PC cables usually only have one line wired.

Ive tried all three settings.   Im not sure Im doing this right. I
have the 65xe off, I select Spartados utility disk for disk 1 then I
turn the 65xe on and nothing...   Am I doing something else wrong?
Niether CTS, RI, or DSR seem's to have any effect. All I get is the
rasberry sound the Atari makes as if nothing is attached???

From -6530527814316201963
X-Google-Thread: f8760,50ba700358204f49
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!o13g2000cwo.googlegroups.com!not-for-
mail

From: stephensheppard@hotmail.com
Newsgroups: comp.sys.atari.8bit
Subject: Re: XEP-80 Monitor at Walmart
Date: 20 Jan 2006 13:51:11 -0800
Organization: http://groups.google.com
Lines: 58
Message-ID: <1137793871.357785.8110@o13g2000cwo.googlegroups.com>
References: <11ssofdh4sevhcf@corp.supernews.com>
   <1137624481.342417.182230@g14g2000cwa.googlegroups.com>
   <11svk0vlvo7s728@corp.supernews.com>
NNTP-Posting-Host: 64.48.78.47
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1137793876 30986 127.0.0.1 (20 Jan 2006 21:51:16 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Fri, 20 Jan 2006 21:51:16 +0000 (UTC)
In-Reply-To: <11svk0vlvo7s728@corp.supernews.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Win98; en-US; rv:1.7.12) Gecko/20050915
Firefox/1.0.7,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: o13g2000cwo.googlegroups.com; posting-host=64.48.78.47;
   posting-account=4ilZLQsAAADHKJufwAjm_Pl2CA076mZi
Xref: g2news1.google.com comp.sys.atari.8bit:1937

Joseph D. Place wrote:
> On 18 Jan 2006 14:48:01 , stephensheppard@hotmail.com wrote:
> >
> >Joseph D. Place wrote:
> >> In case anyone is looking for a monitor for their XEP-80, I
> >> discovered that Walmart sells an inexpensive security monitor and
> >> camera for about $45.00 that will display all the characters. It's a
> >> black and white 5.5" monitor, so it's on the small side, but it was
> >> exactly what I was looking for because I have a very small work
> >> space, mostly because I'm using a 19" LCD for a color monitor for my
> >> 130XE :-)
> >>
> >>
> >> --
> >> Joseph D. Place
> >> ATARI FalconCT60, 1040STE, STacy4, Portfolio, 130XE, 400
> >> http://www.josephplace.com
> >
> >5.5 inches? Yikes!
> >
> >I've been using a 9" security monitor off and on since the early 1980's
> >with my 800. It's great for 40 columns but I can't imagine using it
> >for the XEP-80's 80 columns.
> >
> >[off topic]
> >OK, I take that back. Three days ago my 2nd PC's CRT died so I plugged
> >this old B&W (composite video) into the S-Video out (with a homebrew

> >adapter for luminence) of my video card. So I guess I am using it in 80
> >columns, now. LOL!   It's sharp but this is like looking at 8 pt type.
> > I still can't imagine using 5.5" display but thanks for the
> >information on where to get one.
> >
> >I too am curious about what you are using to connect your Atari to a
> >19" LCD.
> >
> >I'm using an outboard TV tuner (obsolete Viewsonic VB50HRTV) with my
> >19" CRT. This turner has RF, composite, and S-Video (my 800XL feeds
> >this) but only VGA output. I haven't seen anything similar with a DVI
> >output so I was just wondering how you are connecting the LCD.
> >
> >- Steve Sheppard
> >
> >.
> I'm using a Paradise video box similar to what you are using. No
> DVI, just VGA out. FYI O/T I use the same box/monitor for monochrome
> for my 1040STe with a VGA converter for ST on the VGA input.
> --
> Joseph D. Place
> ATARI FalconCT60, 1040STE, STacy4, Portfolio, 130XE, 400
> http://www.josephplace.com

I see. Guess I was hoping that there was a similar product for DVI :)

Do LCD panels do a decent job with A8 artifacting? Just curious.

- Steve Sheppard

From 1812973800243034349
X-Google-Thread: f8760,22381da6c5561061
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news3.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Fri, 20 Jan 2006 16:35:59 -0600
Newsgroups: comp.sys.atari.8bit
Subject: Re: Problems with SIO2PC cable (need help)
From: Slor <semaj@rols.ten>
References: <eve2t15bkaktgo6884qioa3v5ingotov9k@4ax.com>
<1137791952.319959.232150@f14g2000cwb.googlegroups.com>
<dlm2t15bkaktgo6884qioa3v5ingotovb4@4ax.com>
Organization: SlorNet
Message-ID: <Xns9751B30942344emuslor@216.196.97.136>
User-Agent: Xnews/2005.10.18
X-Face: %XserOfRX`r-LZ\90<=vI7k<`QMH-(LjNZH``KUi:!h#87]<"qLW9._L==*cB*vFNz{?
Y.Vz>XH|C~h:N9n;4e2v2#laq4Ulh=}mld:QfCBGs+FjBzrqw"21t|9{10.Or*=/*r`>g%Vt:BSjgX?
u"@UIELF4GNA7xalm$S8f7NNF2Mp-\+zP#nku/;1U}b.C)>L7y$c+$Ux<]#j^$#/
9Vf'OY:5c6UitDqvbuwo]_:Z$P[pFeMk8Y;k;)s6L_=d'?B<O+S&^Km"uNO3S{(0<4kpzn-jgG9H|

q&O,w":}0mL5f92-{_O
Date: Fri, 20 Jan 2006 16:35:59 -0600
Lines: 18
NNTP-Posting-Host: 68.57.222.49
X-Trace: sv3-EIDbfwTm7nymGdUYzs6R9Y81Juo1RJnOyFSuOLaCeRxuUw+Lz00bnR++
+kkfoknOfnUnpGLCDFuNPtX!
7UTrqcmmkRwRKiJ3ZvLaSYk8SdM78sNWsYbVUNEjfbCu4yFJkMPW1AEJ7wtPWGprYF5ywX+D9DR2!Ex/
rATPZ1g==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:1938

Despite all prevention efforts, kevin <kevnospam242@gmail.com> wrote in
news:dlm2t15bkaktgo6884qioa3v5ingotovb4@4ax.com:

> Ive tried all three settings. Im not sure Im doing this right. I
> have the 65xe off, I select Spartados utility disk for disk 1 then I
> turn the 65xe on and nothing... Am I doing something else wrong?
> Niether CTS, RI, or DSR seem's to have any effect. All I get is the
> rasberry sound the Atari makes as if nothing is attached???
>

Well poop. It sounds like you have done things correctly. Those cables
have been known to go bad in surges and such. You said this cable was old?
Or just the design is old? At any rate, I would drop Steven a line and ask
how you might go about testing.

--
James
http://www.slornet.com

From -7749323562730378699
X-Google-Thread: f8760,c12b7c889d369293
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news3.google.com!news.glorb.com!
news.kjsl.com!rahul.net!wasp.rahul.net!rahul.net!news-xfer.nntp.sonic.net!
posts.news.sonic.net!nnrp1.nntp.sonic.net!not-for-mail
Message-ID: <43d16d11$0$58123$742ec2ed@news.sonic.net>
From: bill@newbreedsoftware.com (William Kendrick)
Subject: Re: Determining PAL/NTSC in software
Newsgroups: comp.sys.atari.8bit
References: <3t5os19u66vu94m41j83tels20m0aesg2j@4ax.com>
<43d04b43$0$58108$742ec2ed@news.sonic.net> <dqq9h6jbc1@srv.cyf-kr.edu.pl>
User-Agent: tin/1.7.10-20050929 ("Tahay") (UNIX) (Linux/2.4.31-B-STAND (i686))
Date: 20 Jan 2006 23:06:57 GMT
Lines: 20
Organization: Sonic.Net

NNTP-Posting-Date: 20 Jan 2006 23:06:57 GMT
NNTP-Posting-Host: acf1fb5c.news.sonic.net
X-Trace: DXC=4LKCe]M3?k@W^:
\U[NkOJOm4K\QM1CV^@1OYf0H`?;XAe7ZZT`mQF@B:oF=1i9HD6DD\djgRJXRTI1HAK[\d]lbM
X-Complaints-To: abuse@sonic.net
Xref: g2news1.google.com comp.sys.atari.8bit:1939

Sc0rpi0 <sc0rpi0@free.polbox.pl> wrote:
> William Kendrick:

> > Heh, what I hate is when apps check for PAL or NTSC and tell me I can't
> > run the program, despite the fact that I have a PAL _ANTIC_ installed.
> > (Just not a PAL GTIA or OS ROM!)

> So ? Finally it's GTIA producing display anyway, setting colors etc.,
> so checking what system it works in is proper. Bad is only the way
> program reacts :) cause never should tell that you cannot run it.

Yep! Just like I said: "I hate [...] when apps check [...] and tell me
I can't run the program."

;^)

--
-bill!   Tux Paint 2006 wall calendar,
bill@newbreedsoftware.com   CDROM, bumper sticker & apparel
http://www.newbreedsoftware.com/   http://www.cafepress.com/newbreedsw

From 1294324932879775682
X-Google-Thread: f8760,c12b7c889d369293
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news3.google.com!
border1.nntp.dca.giganews.com!border2.nntp.dca.giganews.com!nntp.giganews.com!
novia!news-xfer.nntp.sonic.net!posts.news.sonic.net!nnrp1.nntp.sonic.net!not-for-
mail
Message-ID: <43d16d50$0$58123$742ec2ed@news.sonic.net>
From: bill@newbreedsoftware.com (William Kendrick)
Subject: Re: Determining PAL/NTSC in software
Newsgroups: comp.sys.atari.8bit
References: <3t5os19u66vu94m41j83tels20m0aesg2j@4ax.com>
<43d04b43$0$58108$742ec2ed@news.sonic.net>
<43d0b550$0$17951$f69f905@mamut2.aster.pl>
User-Agent: tin/1.7.10-20050929 ("Tahay") (UNIX) (Linux/2.4.31-B-STAND (i686))
Date: 20 Jan 2006 23:08:00 GMT
Lines: 14
Organization: Sonic.Net
NNTP-Posting-Date: 20 Jan 2006 23:08:00 GMT
NNTP-Posting-Host: acf1fb5c.news.sonic.net
X-Trace: DXC=4LKCe]M3?k0aO?
e=YTJH84m4K\QM1CV^01OYf0H`?;X1e7ZZT`mQF@2:oF=1i9HD64D\djgRJXRT91HAK[\d]lb=
X-Complaints-To: abuse@sonic.net

Xref: g2news1.google.com comp.sys.atari.8bit:1940

KMK <draco@obta.uw.edu.pl> wrote:
> In XL/XE computers there is no PAL or NTSC OS ROM. Both versions
> have the same OS. It is about the time to already know that, Bill.

Heh, sorry. :) I couldn't remember if it was in GTIA or OS ROM, and
I'm too lazy/tired/busy/not-caring-enough to double-check. ;)

Besides, I don't check that bit, since I write everything for NTSC,
so they should run well enough on PAL. ;)

--
-bill!   Tux Paint 2006 wall calendar,
bill@newbreedsoftware.com   CDROM, bumper sticker & apparel
http://www.newbreedsoftware.com/   http://www.cafepress.com/newbreedsw

From 4990547041828051184
X-Google-Thread: f8760,22381da6c5561061
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news3.google.com!
border1.nntp.dca.giganews.com!border2.nntp.dca.giganews.com!nntp.giganews.com!
peer01.cox.net!cox.net!p01!dukeread01.POSTED!53ab2750!not-for-mail
From: kevin <kevnospam242@gmail.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Problems with SIO2PC cable (need help)
Message-ID: <0cs2t15gcdj1c8ee5jc402363ju9cmjqsp@4ax.com>
References: <eve2t15bkaktgo6884qioa3v5ingotov9k@4ax.com>
<1137791952.319959.232150@f14g2000cwb.googlegroups.com>
<dlm2t15bkaktgo6884qioa3v5ingotovb4@4ax.com>
<Xns9751B30942344emuslor@216.196.97.136>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 12
Date: Fri, 20 Jan 2006 18:27:14 -0500
NNTP-Posting-Host: 68.230.155.106
X-Complaints-To: abuse@cox.net
X-Trace: dukeread01 1137799641 68.230.155.106 (Fri, 20 Jan 2006 18:27:21 EST)
NNTP-Posting-Date: Fri, 20 Jan 2006 18:27:21 EST
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:1941

On Fri, 20 Jan 2006 16:35:59 -0600, Slor <semaj@rols.ten> wrote:

>Well poop. It sounds like you have done things correctly. Those cables
>have been known to go bad in surges and such. You said this cable was old?
>Or just the design is old? At any rate, I would drop Steven a line and ask
>how you might go about testing.
>

>--

who is Steven? I would like to test it to see what the problem is.
Im really dissappointed, but I am not giving up yet.

From -2934502681210540368
X-Google-Thread: f8760,50ba700358204f49
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news3.google.com!
border1.nntp.dca.giganews.com!border2.nntp.dca.giganews.com!nntp.giganews.com!
peer01.cox.net!cox.net!p01!dukeread01.POSTED!53ab2750!not-for-mail
From: kevin <kevnospam242@gmail.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: XEP-80 Monitor at Walmart
Message-ID: <rfs2t152nrfgch0i3s2hkn25096us0lhkn@4ax.com>
References: <11ssofdh4sevhcf@corp.supernews.com>
<1137624481.342417.182230@g14g2000cwa.googlegroups.com>
<11svk0vlvo7s728@corp.supernews.com>
<1137793871.357785.8110@o13g2000cwo.googlegroups.com>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 8
Date: Fri, 20 Jan 2006 18:28:19 -0500
NNTP-Posting-Host: 68.230.155.106
X-Complaints-To: abuse@cox.net
X-Trace: dukeread01 1137799707 68.230.155.106 (Fri, 20 Jan 2006 18:28:27 EST)
NNTP-Posting-Date: Fri, 20 Jan 2006 18:28:27 EST
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:1942

On 20 Jan 2006 13:51:11 -0800, stephensheppard@hotmail.com wrote:

>I see. Guess I was hoping that there was a similar product for DVI :)
>
>Do LCD panels do a decent job with A8 artifacting? Just curious.

LCD tv's (at least mine) does not do artificating at all.

From 3400187036257359859
X-Google-Thread: f8760,22381da6c5561061
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!f14g2000cwb.googlegroups.com!not-for-
mail
From: stephensheppard@hotmail.com
Newsgroups: comp.sys.atari.8bit

Subject: Re: Problems with SIO2PC cable (need help)
Date: 20 Jan 2006 16:13:11 -0800
Organization: http://groups.google.com
Lines: 39
Message-ID: <1137802391.527111.199920@f14g2000cwb.googlegroups.com>
References: <eve2t15bkaktgo6884qioa3v5ingotov9k@4ax.com>
   <1137791952.319959.232150@f14g2000cwb.googlegroups.com>
   <dlm2t15bkaktgo6884qioa3v5ingotovb4@4ax.com>
NNTP-Posting-Host: 64.48.78.27
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1137802396 2999 127.0.0.1 (21 Jan 2006 00:13:16 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Sat, 21 Jan 2006 00:13:16 +0000 (UTC)
In-Reply-To: <dlm2t15bkaktgo6884qioa3v5ingotovb4@4ax.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Win98; en-US; rv:1.7.12) Gecko/20050915
Firefox/1.0.7,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: f14g2000cwb.googlegroups.com; posting-host=64.48.78.27;
   posting-account=4ilZLQsAAADHKJufwAjm_Pl2CA076mZi
Xref: g2news1.google.com comp.sys.atari.8bit:1943

kevin wrote:
> On 20 Jan 2006 13:19:12 -0800, stephensheppard@hotmail.com wrote:
>
> >Try Options>Ape Configurations then try different values for Serial
> >Control. Ring Indicate is the default. The other options are DSR and
> >CTS. Basic SIO2PC cables usually only have one line wired.
>
>
> Ive tried all three settings.   Im not sure Im doing this right. I
> have the 65xe off, I select Spartados utility disk for disk 1 then I
> turn the 65xe on and nothing...   Am I doing something else wrong?
> Niether CTS, RI, or DSR seem's to have any effect. All I get is the
> rasberry sound the Atari makes as if nothing is attached???

Try re-runing the Auto configuration wizzard in the Options section.
However, if you are not seeing any Atari commands in the diagnostic
window of APE then I'm afraid Steven Tucker is the guy you want to talk
to. He is the author of APE.

Sorry, I couldn't be much more help. I haven't used APE since I
started using AtariSIO.

Way back when I had cable troubles, with a homebrew SIO2PC, I
downloaded the latest version of SIO2PC 4.1x something or other along
with some good utiltities for diagnosing communciation problems. Not
sure it will fix anything for you but it might show whether your SIO2PC
cable is valid.

Unfortunately SIO2PC is a pure DOS program. It kind of, sort of, works
from Win98 but I doubt it will from XP. You also have the problem of
how do get the diagnostic sender program onto the Atari if your SIO2PC
cable isn't working.

That's about all the ideas I have for what it's worth.

- Steve Sheppard

From 2013224871795887823
X-Google-Thread: f8760,499cd8434705bd4b
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news4.google.com!
border1.nntp.dca.giganews.com!border2.nntp.dca.giganews.com!nntp.giganews.com!
peer01.cox.net!cox.net!p01!dukeread06.POSTED!53ab2750!not-for-mail
Reply-To: "Docrotcod" <rahbart@cox.net>
From: "Docrotcod" <rahbart@cox.net>
Newsgroups: comp.sys.atari.8bit
References: <1137345338.009268.153520@z14g2000cwz.googlegroups.com>
<tGFyf.286816$0l5.5906@dukeread06> <hrams15u7d6ihaptmebo84nhikkcfqusa4@4ax.com>
<v1bms1hveb148e18t48tikqifdea50vgm9@4ax.com>
Subject: Re: MyIDE further projects?
Lines: 25
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <5IGyf.287248$0l5.245240@dukeread06>
Date: Mon, 16 Jan 2006 00:04:28 -0600
NNTP-Posting-Host: 70.185.224.53
X-Complaints-To: abuse@cox.net
X-Trace: dukeread06 1137391489 70.185.224.53 (Mon, 16 Jan 2006 01:04:49 EST)
NNTP-Posting-Date: Mon, 16 Jan 2006 01:04:49 EST
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:1844

Yes..

I would also like a way to format a partition other than 16mb when using
SpartaDOS. Maybe one where you could tell it how many sectors you were
formatting and it would do it.

Thomas

"Shawn Jefferson" <sjeffersonTAKETHISOUTTOREPLY@shaw.ca> wrote in message
news:v1bms1hveb148e18t48tikqifdea50vgm9@4ax.com...
> Shawn Jefferson <sjeffersonTAKETHISOUTTOREPLY@shaw.ca>:
>
>>Still, I don't have one, and have two MyIDE interface and have written

>>three (and a half) programs for the MyIDE interface.
>
> On that topic, I'm batting around the idea of creating a simple sector
> editor for the MyIDE hardware. Anyone interested in a program that can
> look into and edit the raw hard drive sector data on a MyIDE setup?
>
>
> --
> Shawn Jefferson
> (fix reply to for email)

From 8821117316960886105
X-Google-Thread: f8760,ad1fc30ef353a64d,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!f14g2000cwb.googlegroups.com!not-for-mail
From: "ramswell" <shifty_butch@hotmail.com>
Newsgroups: comp.sys.atari.8bit
Subject: STILL NEED MY 1200 XL COMPUTER!!!!
Date: 15 Jan 2006 22:56:33 -0800
Organization: http://groups.google.com
Lines: 7
Message-ID: <1137394593.850985.203660@f14g2000cwb.googlegroups.com>
NNTP-Posting-Host: 70.36.162.235
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1137394598 26233 127.0.0.1 (16 Jan 2006 06:56:38 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Mon, 16 Jan 2006 06:56:38 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.1; SV1; .NET CLR 1.1.4322),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: f14g2000cwb.googlegroups.com; posting-host=70.36.162.235;
   posting-account=k3P2Wg0AAAAq76jvAbYhOMJcNTFphfoX
Xref: g2news1.google.com comp.sys.atari.8bit:1845

DOES ANYBODY HAVE 1 FOR SALE OR TRADE? I NEED IT BADLY!!!!!

Charles

(909) 854-1210/shifty_butch@hotmail.com

From -433628411231029526
X-Google-Thread: f8760,626e6344d3924534,start
X-Google-Attributes: gidf8760,public

X-Google-Language: ENGLISH,ASCII
Path: g2news1.google.com!news2.google.com!news3.google.com!news.glorb.com!
npeer.de.kpn-eurorings.net!news.uni-stuttgart.de!news.belwue.de!kanaga.switch.ch!
switch.ch!news.grnet.gr!news.ntua.gr!not-for-mail
From: George Nakos <ggn@atariROCKS.org>
Newsgroups: comp.sys.atari.8bit
Subject: Looking for (rare?) games
Date: Mon, 16 Jan 2006 09:10:58 +0200
Organization: K@A software productions
Lines: 30
Message-ID: <4e1ls15eu165oo4j11a4b40caks2lfhcoi@4ax.com>
NNTP-Posting-Host: host2.metronco.gr
Mime-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-7
Content-Transfer-Encoding: 8bit
X-Trace: ulysses.noc.ntua.gr 1137395402 89805 83.235.222.66 (16 Jan 2006 07:10:02
GMT)
X-Complaints-To: usenet@ulysses.noc.ntua.gr
NNTP-Posting-Date: Mon, 16 Jan 2006 07:10:02 +0000 (UTC)
X-Newsreader: Forte Agent 3.1/32.783
Xref: g2news1.google.com comp.sys.atari.8bit:1846

Hi people,

While looking at some of my old Atari User issues, I thought I might
check out some games I couldn't find when I was younger. Surpisingly,
although I have downloaded lots of images, I can't find some games.
Can somebody help?

Rick Hanson (text adventure) from Robico Software
The search by Red Rat Software
Slioh by SSI
Missing... One Droid by Bug-byte(??)
The pay-off
Spooky castle (the version I got freezes on Atar800Win PLus 4)
Escape Part I & II by AD400
The travelling circus by Infocom
Jackal by Konami (actually I only saw this on an advertisment, dunno
if it was converted to Atari or not)
Beaurocracy by ???
Gangsters Ville by Lindasoft
Trans-robots on the skull planet: last battle by Lindasoft

TIA!

--
George Nakos AKA GGN/K@A software productions - Atari or buST!
Real programmers disdain structured programming. @Structured
programming is for compulsive neurotics who were prematurely toilet-
trained.@They wear neckties and carefully line up pencils on otherwise
clear desks.
(remove ROCKS for e-mail address)

From 8410610065287359432
X-Google-Thread: f8760,499cd8434705bd4b
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!z14g2000cwz.googlegroups.com!not-for-mail
From: "DunxUK@aol.commercial" <dunxuk@aol.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: MyIDE further projects?
Date: 15 Jan 2006 23:45:12 -0800
Organization: http://groups.google.com
Lines: 4
Message-ID: <1137397512.330825.255020@z14g2000cwz.googlegroups.com>
References: <1137345338.009268.153520@z14g2000cwz.googlegroups.com>
   <tGFyf.286816$0l5.5906@dukeread06>
NNTP-Posting-Host: 195.93.21.41
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1137397517 21866 127.0.0.1 (16 Jan 2006 07:45:17 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Mon, 16 Jan 2006 07:45:17 +0000 (UTC)
In-Reply-To: <tGFyf.286816$0l5.5906@dukeread06>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; AOL 9.0; Windows NT 5.1; SV1),gzip(gfe),gzip(gfe)
X-HTTP-Via: HTTP/1.1 (Velocity/1.1.1 [uScMs f p eN:t cCMp s]), HTTP/1.1 Turboweb [los-te093 8.3.5], HTTP/1.0 cache-los-ab09.proxy.aol.com[C35D1529] (Traffic-Server/5.4.0 [uScM])
Complaints-To: groups-abuse@google.com
Injection-Info: z14g2000cwz.googlegroups.com; posting-host=195.93.21.41;
   posting-account=ipoVaw0AAABtVHIf96payTGcwpWBKDnQ
Xref: g2news1.google.com comp.sys.atari.8bit:1847

I think the speed issue is not necessarily a problem for everyone; I
personally quite like the idea of supplimenting the Atari hardware
rather than souping it up. And you've got to keep that beep beep noise!

From -4717915808004413525
X-Google-Thread: f8760,69835cd38e10f2b5,start
X-Google-Thread: 100a3b,69835cd38e10f2b5,start
X-Google-Thread: 104d7a,69835cd38e10f2b5,start
X-Google-Thread: 1143d9,69835cd38e10f2b5,start
X-Google-Attributes: gidf8760,gid100a3b,gid104d7a,gid1143d9,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news3.google.com!
border1.nntp.dca.giganews.com!border2.nntp.dca.giganews.com!nntp.giganews.com!
peer01.cox.net!cox.net!p01!dukeread11.POSTED!53ab2750!not-for-mail
From: "Mr. Lee" <bubba@biff.com>
Newsgroups:
comp.sys.atari.8bit,rec.games.video.atari,rec.games.video.classic,rec.games.video.

marketplace
Subject: FA : Rare ATARI XE Crystal Castles, cartridge version
Lines: 5
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2670
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2670
X-RFC2646: Format=Flowed; Original
Message-ID: <j9Kyf.3244$ZE.2040@dukeread11>
Date: Mon, 16 Jan 2006 04:01:56 -0600
NNTP-Posting-Host: 68.97.195.135
X-Complaints-To: abuse@cox.net
X-Trace: dukeread11 1137405647 68.97.195.135 (Mon, 16 Jan 2006 05:00:47 EST)
NNTP-Posting-Date: Mon, 16 Jan 2006 05:00:47 EST
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:1848 rec.games.video.atari:168
rec.games.video.classic:2946 rec.games.video.marketplace:315

This auction is for a rare ATARI XL/XE Crystal Castles cartridge

http://cgi.ebay.com/ws/eBayISAPI.dll?ViewItem&category=4315&item=8252202027

From -7365469638930593308
X-Google-Thread: f8760,dd37e1b930cfea0e
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g49g2000cwa.googlegroups.com!not-for-
mail
From: "Larry" <LLppwhite@aol.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Finally got a SIO2PC, have a question for anyone who has one?
Date: 16 Jan 2006 06:01:37 -0800
Organization: http://groups.google.com
Lines: 20
Message-ID: <1137420097.520316.278290@g49g2000cwa.googlegroups.com>
References: <kdnfs15gp1ps0n887lf5b3i3a53p1pcvb2@4ax.com>
   <Xns974A8600221B7emuslor@216.196.97.136>
   <r_idncyEzc9YtFXeRVnzvA@telenor.com>
   <bdlgs119jj1tpaurl4epblqcs2ia6a2acu@4ax.com>
   <1137327637.758291.109790@g43g2000cwa.googlegroups.com>
   <edmks15smj3jvob4u1ni83mnj2fmq9dkek@4ax.com>
NNTP-Posting-Host: 152.163.101.11
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1137420102 21834 127.0.0.1 (16 Jan 2006 14:01:42 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Mon, 16 Jan 2006 14:01:42 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; AOL 9.0; Windows NT 5.1;
SV1; .NET CLR 1.0.3705; .NET CLR 1.1.4322),gzip(gfe),gzip(gfe)

X-HTTP-Via: HTTP/1.1 (Velocity/1.0.6 [uScMs f p eN:t cCMp s]), HTTP/1.1 Turboweb [rtc-tc092 8.3.5], HTTP/1.0 cache-rtc-ae07.proxy.aol.com[98A3650B] (Traffic-Server/5.4.0 [uScM])
Complaints-To: groups-abuse@google.com
Injection-Info: g49g2000cwa.googlegroups.com; posting-host=152.163.101.11;
   posting-account=sOuFuA0AAACrWE950AHmKCUDXcFt63PD
Xref: g2news1.google.com comp.sys.atari.8bit:1849

> My main reason for using the dos version is it will load faster (takes forever to load windows) is there some great advantage to using the Windows version of APE? <

It depends... To me, the "point-and-click" ease of Win APE far outweighs any loading issues. Win 95/98 loads very fast, and Win APE is fully functional with W95 or W98. Naturally the more stuff that loads at start-up, the longer it takes.   I sometimes use Win APE with a small, older Pentium 266 Mhz laptop, and W98 boots on it in about 45 seconds. So, to me 45 seconds is not an issue. I've used registered versions of both Dos and Win APE, and to me there is no comparison. But that's just my opinion.

But I still wonder how you can use a laptop with no hard drive for APE at all. You can do that with SIO2PC, but even the Dos version of APE requires a HD, according to the manual. Perhaps you have figured out a way to do this.

-Larry

From -3406073802175135289
X-Google-Thread: f8760,dd37e1b930cfea0e
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news4.google.com!
border1.nntp.dca.giganews.com!border2.nntp.dca.giganews.com!nntp.giganews.com!
peer01.cox.net!cox.net!p01!dukeread01.POSTED!53ab2750!not-for-mail
From: kevin <kevnospam242@gmail.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Finally got a SIO2PC, have a question for anyone who has one?
Message-ID: <kicns15oumtdkug6tk26neqkaf9edamebk@4ax.com>
References: <kdnfs15gp1ps0n887lf5b3i3a53p1pcvb2@4ax.com>
<Xns974A8600221B7emuslor@216.196.97.136> <r_idncyEzc9YtFXeRVnzvA@telenor.com>
<bdlgs119jj1tpaurl4epblqcs2ia6a2acu@4ax.com>
<1137327637.758291.109790@g43g2000cwa.googlegroups.com>
<edmks15smj3jvob4u1ni83mnj2fmq9dkek@4ax.com>
<1137420097.520316.278290@g49g2000cwa.googlegroups.com>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 17
Date: Mon, 16 Jan 2006 09:50:17 -0500

NNTP-Posting-Host: 68.230.155.106
X-Complaints-To: abuse@cox.net
X-Trace: dukeread01 1137423020 68.230.155.106 (Mon, 16 Jan 2006 09:50:20 EST)
NNTP-Posting-Date: Mon, 16 Jan 2006 09:50:20 EST
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:1850

On 16 Jan 2006 06:01:37 -0800, "Larry" <LLppwhite@aol.com> wrote:

>But I still wonder how you can use a laptop with no hard drive for APE
>at all. You can do that with SIO2PC, but even the Dos version of APE
>requires a HD, according to the manual. Perhaps you have figured out a
>way to do this.
>
>-Larry

the laptop has a harddrive, what would be the point of using a
computer with SIO/2PC without one?   It just does not have a cdrom
drive, and so I need to use floppy disks to copy all the .atr files
over.

From 1188574388635598442
X-Google-Thread: f8760,ad1fc30ef353a64d
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news3.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Mon, 16 Jan 2006 09:03:10 -0600
From: "Lion Of Judah" <sonofman1@comcast.net>
Newsgroups: comp.sys.atari.8bit
References: <1137394593.850985.203660@f14g2000cwb.googlegroups.com>
Subject: Re: STILL NEED MY 1200 XL COMPUTER!!!!
Date: Mon, 16 Jan 2006 10:03:06 -0500
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-RFC2646: Format=Flowed; Original
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
Message-ID: <RMCdnblPLq0yKFbeRVn-hg@comcast.com>
Lines: 13
NNTP-Posting-Host: 69.180.121.149
X-Trace: sv3-
GFZsiogByHwFFTo3FqoiSGlDKQZ1x2OCGBca2W6yPlE1UghXzscfOyqGSnNfMUIJKoxebbuNw8+QvqW!
1sLIO89Yl99zy2WrcVTUMyRYNCzaG4sAW/sY78q3v5crmhgcerbOXGm2q80IB6ADMPM7X/3fJ5sW!6Iw=
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers

X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:1851

There is one on ebay I think.

"ramswell" <shifty_butch@hotmail.com> wrote in message
news:1137394593.850985.203660@f14g2000cwb.googlegroups.com...
> DOES ANYBODY HAVE 1 FOR SALE OR TRADE? I NEED IT BADLY!!!!!
>
>
> Charles
>
> (909) 854-1210/shifty_butch@hotmail.com
>

From -8418720406467821717
X-Google-Thread: f8760,dd37e1b930cfea0e
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g47g2000cwa.googlegroups.com!not-for-
mail
From: "Bill H" <bill@ts1000.us>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Finally got a SIO2PC, have a question for anyone who has one?
Date: 16 Jan 2006 07:04:17 -0800
Organization: http://groups.google.com
Lines: 26
Message-ID: <1137423857.026477.4700@g47g2000cwa.googlegroups.com>
References: <kdnfs15gp1ps0n887lf5b3i3a53p1pcvb2@4ax.com>
   <Xns974A8600221B7emuslor@216.196.97.136>
   <r_idncyEzc9YtFXeRVnzvA@telenor.com>
   <bdlgs119jj1tpaurl4epblqcs2ia6a2acu@4ax.com>
   <1137327637.758291.109790@g43g2000cwa.googlegroups.com>
   <edmks15smj3jvob4u1ni83mnj2fmq9dkek@4ax.com>
   <1137420097.520316.278290@g49g2000cwa.googlegroups.com>
   <kicns15oumtdkug6tk26neqkaf9edamebk@4ax.com>
NNTP-Posting-Host: 68.175.14.58
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1137423862 17014 127.0.0.1 (16 Jan 2006 15:04:22 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Mon, 16 Jan 2006 15:04:22 +0000 (UTC)
In-Reply-To: <kicns15oumtdkug6tk26neqkaf9edamebk@4ax.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.1; Q312461;
SV1),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g47g2000cwa.googlegroups.com; posting-host=68.175.14.58;

   posting-account=hiYE7A0AAAD_YiOsoDcZiPmh6sWeMZBG
Xref: g2news1.google.com comp.sys.atari.8bit:1852

kevin wrote:
> On 16 Jan 2006 06:01:37 -0800, "Larry" <LLppwhite@aol.com> wrote:
>
> >But I still wonder how you can use a laptop with no hard drive for APE
> >at all. You can do that with SIO2PC, but even the Dos version of APE
> >requires a HD, according to the manual. Perhaps you have figured out a
> >way to do this.
> >
> >-Larry
>
> the laptop has a harddrive, what would be the point of using a
> computer with SIO/2PC without one?   It just does not have a cdrom
> drive, and so I need to use floppy disks to copy all the .atr files
> over.

If you have Win95 (or better) on the laptop get a null modem cable and
transfer the files using Direct Connect to the laptops HD from the
other PC. Will take awhile but much faster than the floppy. If you only
have Dos, try using interlnk, Intersrv to do the same in dos mode. This
is how I installed Win95 on a laptop with no CD and a bad floppy (dos
interlnk / intersrv). Took all night to transfer the files at a maximum
of 9600 baud but it worked.

Bill H- www.ts1000.us

From 7277491292958431759
X-Google-Thread: f8760,501bed35108b81fc,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news3.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Mon, 16 Jan 2006 09:10:11 -0600
From: "Lion Of Judah" <sonofman1@comcast.net>
Newsgroups: comp.sys.atari.8bit
Subject: You never thought you'd see one like this
Date: Mon, 16 Jan 2006 10:10:06 -0500
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-RFC2646: Format=Flowed; Original
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
Message-ID: <YL2dnSLB5YHOKlbenZ2dnUVZ_vmdnZ2d@comcast.com>
Lines: 10
NNTP-Posting-Host: 69.180.121.149
X-Trace: sv3-Qn7EN2TiDOiqwCbjwIHoH2ROdpLLfac5E8yNsuSw3076tdLPbsmEh/
xNa5hyrcRXEwnXhuG+CqokZ2u!

YVGuZlKWbXaDBUORPIhJiZFS77m+iWV09VGfVwitbZmOpRWieFsLd7+wBfaiKArZl6BX/ruD6H4n!N/
1TFF5XprIgYtnu
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:1853

Front:

 http://tinyurl.com/7gv4h

Back:

 http://tinyurl.com/dftzw

From 6470749978595081996
X-Google-Thread: f8760,626e6344d3924534
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news3.google.com!news.glorb.com!
newspeer1.se.telia.net!se.telia.net!masternews.telia.net.!newsb.telia.net.POSTED!
not-for-mail
From: "Anders Skelander" <ansk@hotmail.com>
Newsgroups: comp.sys.atari.8bit
References: <4e1ls15eu165oo4j11a4b40caks2lfhcoi@4ax.com>
Subject: Re: Looking for (rare?) games
Lines: 13
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <yoRyf.42636$d5.199070@newsb.telia.net>
Date: Mon, 16 Jan 2006 18:14:54 GMT
NNTP-Posting-Host: 217.211.188.103
X-Complaints-To: abuse@telia.com
X-Trace: newsb.telia.net 1137435294 217.211.188.103 (Mon, 16 Jan 2006 19:14:54
CET)
NNTP-Posting-Date: Mon, 16 Jan 2006 19:14:54 CET
Organization: Telia Internet
Xref: g2news1.google.com comp.sys.atari.8bit:1854

"George Nakos" <ggn@atariROCKS.org> skrev i meddelandet
news:4e1ls15eu165oo4j11a4b40caks2lfhcoi@4ax.com...
>...

> Beaurocracy by ???
The right spelling is - and I had to check that before I
answered - "Bureaucracy". It's an Infocom game.

http://infocom.elsewhere.org/gallery/bureaucracy/bureaucracy.html

Anders

From -2826283613380204452
X-Google-Thread: f8760,b0e935b627951e20,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g43g2000cwa.googlegroups.com!not-for-mail
From: big_d_316@yahoo.com
Newsgroups: comp.sys.atari.8bit
Subject: Getting myself a MyIDE looking for some advice
Date: 16 Jan 2006 10:29:15 -0800
Organization: http://groups.google.com
Lines: 17
Message-ID: <1137436155.084154.98550@g43g2000cwa.googlegroups.com>
NNTP-Posting-Host: 65.61.89.71
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1137436159 29121 127.0.0.1 (16 Jan 2006 18:29:19 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Mon, 16 Jan 2006 18:29:19 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.1; SV1; .NET CLR 1.1.4322; .NET CLR 2.0.50727),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g43g2000cwa.googlegroups.com; posting-host=65.61.89.71;
   posting-account=_fUO9wwAAADeALA4C_b3ANwSiPi7kMVX
Xref: g2news1.google.com comp.sys.atari.8bit:1855

Last week I ordered a MyIDE from ATARIMAX, and plan to use a 32MB
Compact Flash card on my little ol 800XL. I am used of useing DOS 2.5
on my trusty 1050 on the Atari, but have grown to love Windows XP on
the PC. Please no flames about XP ;)
Anyways I been reading up on differant GUI's and DOS's. So far I think
a GUI would be nice to have, and have thought about ATOS, Diamond GOS
3, and Contiki, as far as DOS I am narrowed to Sparta, and Mydos.

What I would like to do, is set up subdirectories, and have one be for
Atari Basic, Turbo Basic XL, Machine language. I would like a setup
that would load most machine language programs on the market, and APX
games and whatnot, and load and run Basic, and maybe even Turbo Basic
programs.

BTW are there and IDE/CF adaptors available that can plug into the PBI

slot?

From -5368464399764072553
X-Google-Thread: f8760,b0e935b627951e20
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!z14g2000cwz.googlegroups.com!not-for-mail
From: big_d_316@yahoo.com
Newsgroups: comp.sys.atari.8bit
Subject: Getting myself a MyIDE looking for some advice
Date: 16 Jan 2006 10:29:02 -0800
Organization: http://groups.google.com
Lines: 17
Message-ID: <1137436142.718094.300530@z14g2000cwz.googlegroups.com>
NNTP-Posting-Host: 65.61.89.71
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1137436170 14035 127.0.0.1 (16 Jan 2006 18:29:30 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Mon, 16 Jan 2006 18:29:30 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.1; SV1; .NET CLR 1.1.4322; .NET CLR 2.0.50727),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: z14g2000cwz.googlegroups.com; posting-host=65.61.89.71;
   posting-account=_fUO9wwAAADeALA4C_b3ANwSiPi7kMVX
Xref: g2news1.google.com comp.sys.atari.8bit:1856

Last week I ordered a MyIDE from ATARIMAX, and plan to use a 32MB
Compact Flash card on my little ol 800XL. I am used of useing DOS 2.5
on my trusty 1050 on the Atari, but have grown to love Windows XP on
the PC. Please no flames about XP ;)
Anyways I been reading up on differant GUI's and DOS's. So far I think
a GUI would be nice to have, and have thought about ATOS, Diamond GOS
3, and Contiki, as far as DOS I am narrowed to Sparta, and Mydos.

What I would like to do, is set up subdirectories, and have one be for
Atari Basic, Turbo Basic XL, Machine language. I would like a setup
that would load most machine language programs on the market, and APX
games and whatnot, and load and run Basic, and maybe even Turbo Basic
programs.

BTW are there and IDE/CF adaptors abailable that can plug into the PBI
slot?

From -3049304473576462464
X-Google-Thread: f8760,69835cd38e10f2b5
X-Google-Thread: 100a3b,69835cd38e10f2b5

X-Google-Thread: 104d7a,69835cd38e10f2b5
X-Google-Thread: 1143d9,69835cd38e10f2b5
X-Google-Attributes: gidf8760,gid100a3b,gid104d7a,gid1143d9,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news3.google.com!news.glorb.com!
texta.sil.at!newscore.univie.ac.at!newsfeed.aon.at!
newsreader01.highway.telekom.at!not-for-mail
From: "Daniel Mandic" <daniel_mandic@ping.at>
Subject: Re: FA : Rare ATARI XE Crystal Castles, cartridge version
Newsgroups:
comp.sys.atari.8bit,rec.games.video.atari,rec.games.video.classic,rec.games.video.
marketplace
Followup-To: comp.sys.atari.8bit
References: <j9Kyf.3244$ZE.2040@dukeread11>
User-Agent: XanaNews/1.17.6.6
MIME-Version: 1.0
Content-Type: text/plain; charset=iso-8859-2
Date: 16 Jan 2006 19:10:24 GMT
Lines: 22
Message-ID: <43cbefa0$0$1226$91cee783@newsreader01.highway.telekom.at>
NNTP-Posting-Host: 62.47.16.202
X-Trace: 1137438624 newsreader01.highway.telekom.at 1226 62.47.16.202:24319
Xref: g2news1.google.com comp.sys.atari.8bit:1857 rec.games.video.atari:169
rec.games.video.classic:2950 rec.games.video.marketplace:317

Mr. Lee wrote:

> This auction is for a rare ATARI XL/XE Crystal Castles cartridge
>
> http://cgi.ebay.com/ws/eBayISAPI.dll?ViewItem&category=4315&item=82522
> 02027

Hi Mr!

If you give me one EURO, then I visit your bid.

Best Regards,

Daniel Mandic

From 7182785495465676009
X-Google-Thread: f8760,dd37e1b930cfea0e
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit

Path: g2news1.google.com!news2.google.com!news3.google.com!news.glorb.com!cox.net!
news-xfer.cox.net!p01!dukeread01.POSTED!53ab2750!not-for-mail
From: kevin <kevnospam242@gmail.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Finally got a SIO2PC, have a question for anyone who has one?
Message-ID: <mguns1lqivgv7ig0emtvrs678f4vljl4dd@4ax.com>
References: <kdnfs15gp1ps0n887lf5b3i3a53p1pcvb2@4ax.com>
<Xns974A8600221B7emuslor@216.196.97.136> <r_idncyEzc9YtFXeRVnzvA@telenor.com>
<bdlgs119jj1tpaurl4epblqcs2ia6a2acu@4ax.com>
<1137327637.758291.109790@g43g2000cwa.googlegroups.com>
<edmks15smj3jvob4u1ni83mnj2fmq9dkek@4ax.com>
<1137420097.520316.278290@g49g2000cwa.googlegroups.com>
<kicns15oumtdkug6tk26neqkaf9edamebk@4ax.com>
<1137423857.026477.4700@g47g2000cwa.googlegroups.com>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 19
Date: Mon, 16 Jan 2006 14:56:19 -0500
NNTP-Posting-Host: 68.230.155.106
X-Complaints-To: abuse@cox.net
X-Trace: dukeread01 1137441382 68.230.155.106 (Mon, 16 Jan 2006 14:56:22 EST)
NNTP-Posting-Date: Mon, 16 Jan 2006 14:56:22 EST
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:1858

On 16 Jan 2006 07:04:17 -0800, "Bill H" <bill@ts1000.us> wrote:

>
>If you have Win95 (or better) on the laptop get a null modem cable and
>transfer the files using Direct Connect to the laptops HD from the
>other PC. Will take awhile but much faster than the floppy. If you only
>have Dos, try using interlnk, Intersrv to do the same in dos mode. This
>is how I installed Win95 on a laptop with no CD and a bad floppy (dos
>interlnk / intersrv). Took all night to transfer the files at a maximum
>of 9600 baud but it worked.

I had a null modem cable a million years ago, but I have no idea where
it is now. Today I went to 2 Radio Shacks looking for a 5pin DIN so I
could make a monitor cable for my Atari with no luck! I couldnt
imagine finding a null modem anymore.

From 6823062691410829713
X-Google-Thread: f8760,dd37e1b930cfea0e
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g14g2000cwa.googlegroups.com!not-for-

mail
From: "Bill H" <bill@ts1000.us>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Finally got a SIO2PC, have a question for anyone who has one?
Date: 16 Jan 2006 12:32:32 -0800
Organization: http://groups.google.com
Lines: 48
Message-ID: <1137443552.601295.121550@g14g2000cwa.googlegroups.com>
References: <kdnfs15gp1ps0n887lf5b3i3a53p1pcvb2@4ax.com>
   <Xns974A8600221B7emuslor@216.196.97.136>
   <r_idncyEzc9YtFXeRVnzvA@telenor.com>
   <bdlgs119jj1tpaurl4epblqcs2ia6a2acu@4ax.com>
   <1137327637.758291.109790@g43g2000cwa.googlegroups.com>
   <edmks15smj3jvob4u1ni83mnj2fmq9dkek@4ax.com>
   <1137420097.520316.278290@g49g2000cwa.googlegroups.com>
   <kicns15oumtdkug6tk26neqkaf9edamebk@4ax.com>
   <1137423857.026477.4700@g47g2000cwa.googlegroups.com>
   <mguns1lqivgv7ig0emtvrs678f4vljl4dd@4ax.com>
NNTP-Posting-Host: 68.175.14.58
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1137443557 14939 127.0.0.1 (16 Jan 2006 20:32:37 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Mon, 16 Jan 2006 20:32:37 +0000 (UTC)
In-Reply-To: <mguns1lqivgv7ig0emtvrs678f4vljl4dd@4ax.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.1; Q312461;
SV1),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g14g2000cwa.googlegroups.com; posting-host=68.175.14.58;
   posting-account=hiYE7A0AAAD_YiOsoDcZiPmh6sWeMZBG
Xref: g2news1.google.com comp.sys.atari.8bit:1859

kevin wrote:
> On 16 Jan 2006 07:04:17 -0800, "Bill H" <bill@ts1000.us> wrote:
>
> >
> > >If you have Win95 (or better) on the laptop get a null modem cable and
> > >transfer the files using Direct Connect to the laptops HD from the
> > >other PC. Will take awhile but much faster than the floppy. If you only
> > >have Dos, try using interlnk, Intersrv to do the same in dos mode. This
> > >is how I installed Win95 on a laptop with no CD and a bad floppy (dos
> > >interlnk / intersrv). Took all night to transfer the files at a maximum
> > >of 9600 baud but it worked.
>
> I had a null modem cable a million years ago, but I have no idea where
> it is now. Today I went to 2 Radio Shacks looking for a 5pin DIN so I
> could make a monitor cable for my Atari with no luck! I couldnt
> imagine finding a null modem anymore.

They still make / sell them - May be called a PC - PC direct connect
cable. If you have an old laptop you may want a serial one though

instead of the parallel (unless your parallel port can do
bi-directional).

Radio shack still carries the 25 pin null modem adaptor:

http://www.radioshack.com/product/index.jsp?
productId=2103637&cp=&kw=null+modem&parentPage=search

You would need that, along with 2 db9 female to db25 male cables and a
db25 gender changer. I use this setup here and then use Hyperterminal
in Windows XP & 95 to transfer files back and forth to the old laptop
at 115kbaud - works pretty good.

Or - you can just make your own. Get a 6ft db9 - db9 serial cable, cut
off insulation (without cutting wires) and then using a voltmeter to
determine which wire is which, then just cut and rewire as in this
diagram:

http://www.lammertbies.nl/comm/info/RS-232_null_modem.html#full

Or - 3rd option, if you have a pcmi slot in the laptop, get a pcmi
network card and network the 2 machines (if you have a network card on
the other).

Or 4th option - if you have USB on the laptop - get one of the usb
thumbdrives and transfer the files to it / then to the laptop

Bill H - www.ts1000.us

From 7747137129021452174
X-Google-Thread: f8760,b0e935b627951e20
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news4.google.com!newshub.sdsu.edu!
news.astraweb.com!router2.astraweb.com!news-xfer.nntp.sonic.net!
posts.news.sonic.net!nnrp1.nntp.sonic.net!not-for-mail
Message-ID: <43cc0b6b$0$58053$742ec2ed@news.sonic.net>
From: bill@newbreedsoftware.com (William Kendrick)
Subject: Re: Getting myself a MyIDE looking for some advice
Newsgroups: comp.sys.atari.8bit
References: <1137436142.718094.300530@z14g2000cwz.googlegroups.com>
User-Agent: tin/1.7.10-20050929 ("Tahay") (UNIX) (Linux/2.4.31-B-STAND (i686))
Date: 16 Jan 2006 21:08:59 GMT
Lines: 20
Organization: Sonic.Net
NNTP-Posting-Date: 16 Jan 2006 21:08:59 GMT
NNTP-Posting-Host: 034b8c3d.news.sonic.net
X-Trace: DXC=a<CQV=;;NGc?
iMTMo^eS<nm4K\QM1CV^`1OYf0H`?;Xah0VQ0NXB6Kj:oF=1i9HD6d9TGk[3Z]`MoaMb<f2io`Gk
X-Complaints-To: abuse@sonic.net
Xref: g2news1.google.com comp.sys.atari.8bit:1860

big_d_316@yahoo.com wrote:
> Last week I ordered a MyIDE from ATARIMAX,
<snip>
> and maybe even Turbo Basic programs.

Out of curiosity, did you get a ROM chip with your MyIDE, or were you
going to run it off the cartridge?

I'm currently doing the latter (so it swaps Atari OS ROM out of the way
and uses RAM-under-ROM for the MyIDE stuff), and therefore I can NOT run
TurboBASIC XL (or any other XL-only software, including many games and demos).

I believe if you simply get the OS ROM, that allows many more things to run.
(Of course, not _everything_. Some things still require the original OS ROM,
since they were coded in a not-so-proper fashion ;^))

--
-bill!   Tux Paint 2006 wall calendar,
bill@newbreedsoftware.com   CDROM, bumper sticker & apparel
http://www.newbreedsoftware.com/   http://www.cafepress.com/newbreedsw

From 448089969020378725
X-Google-Thread: f8760,dd37e1b930cfea0e
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Mon, 16 Jan 2006 16:07:04 -0600
Newsgroups: comp.sys.atari.8bit
Subject: Re: Finally got a SIO2PC, have a question for anyone who has one?
From: Slor <semaj@rols.ten>
References: <kdnfs15gp1ps0n887lf5b3i3a53p1pcvb2@4ax.com>
<Xns974A8600221B7emuslor@216.196.97.136> <r_idncyEzc9YtFXeRVnzvA@telenor.com>
<bdlgs119jj1tpaurl4epblqcs2ia6a2acu@4ax.com>
<1137327637.758291.109790@g43g2000cwa.googlegroups.com>
<edmks15smj3jvob4u1ni83mnj2fmq9dkek@4ax.com>
<1137420097.520316.278290@g49g2000cwa.googlegroups.com>
<kicns15oumtdkug6tk26neqkaf9edamebk@4ax.com>
<1137423857.026477.4700@g47g2000cwa.googlegroups.com>
<mguns1lqivgv7ig0emtvrs678f4vljl4dd@4ax.com>
Organization: SlorNet
Message-ID: <Xns974DAE23D1054emuslor@216.196.97.136>
User-Agent: Xnews/2005.10.18
X-Face: %XserOfRX`r-LZ\90<=vI7k<`QMH-(LjNZH``KUi:!h#87]<"qLW9._L==*cB*vFNz{?
Y.Vz>XH|C~h:N9n;4e2v2#laq4Ulh=}mld:QfCBGs+FjBzrqw"21t|9{10.Or*=/*r`>g%Vt:BSjgX?
u"@UIELF4GNA7xalm$S8f7NNF2Mp-\+zP#nku/;1U}b.C)>L7y$c+$Ux<]#j^$#/
9Vf'OY:5c6UitDqvbuwo]_:Z$P[pFeMk8Y;k;)s6L_=d'?B<O+S&^Km"uNO3S{(0<4kpzn-jgG9H|
q&O,w":}0mL5f92-{_O
Date: Mon, 16 Jan 2006 16:07:04 -0600
Lines: 18

NNTP-Posting-Host: 68.57.222.49
X-Trace: sv3-6CbZ1LayUh/
HyprOfqmwif3eWBiHjkzymW8EDbnoxsa7q5ftIlbGA6kyF5ekdsWIwshqwrsBIBHUZud!
MOXyscmKxGLRPya4UlzvFXef+lfCev+/GIifHIS6/+0RObGk5zkdo6Ud5BbYWj+iln8fk8rsPVLD!
ro+UieAUwQ==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:1861

Despite all prevention efforts, kevin <kevnospam242@gmail.com> wrote in
news:mguns1lqivgv7ig0emtvrs678f4vljl4dd@4ax.com:

> I had a null modem cable a million years ago, but I have no idea where
> it is now. Today I went to 2 Radio Shacks looking for a 5pin DIN so I
> could make a monitor cable for my Atari with no luck! I couldnt
> imagine finding a null modem anymore.
>

I'll throw in a plug for my favorite place to buy cables:

http://www.cablewholesale.com

I buy from these guys all the time, and I have never been disappointed.

--
James
http://www.slornet.com

From -7103628309711787896
X-Google-Thread: f8760,c12b7c889d369293,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news3.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.centurytel.net!news.centurytel.net.POSTED!not-for-mail
NNTP-Posting-Date: Mon, 16 Jan 2006 16:17:12 -0600
From: Michael Current <hunmanik@earthlink.net>
Newsgroups: comp.sys.atari.8bit
Subject: Determining PAL/NTSC in software
Date: Mon, 16 Jan 2006 16:17:09 -0600
Message-ID: <3t5os19u66vu94m41j83tels20m0aesg2j@4ax.com>
X-Newsreader: Forte Free Agent 3.1/32.783
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 14
NNTP-Posting-Host: 69.179.119.142
X-Trace: sv3-o6bXvnCA1QFRbFjerUlqsd8S/

P7XqFYHWzno3Dih2amKVdCRvvfoHm9d+JspbXiETfGMk8AnOqU+UUK!
EKzz6+tGmYjGtNNc8TEFiw+kiDI1IvLlgOBGw1TF6ej0HVgjZIKeM48MBZNdbzd69yguhT6i9hLf!
lQP0p7m7hWKwNLb7NtlGLOV62O9c6l4I
X-Complaints-To: abuse@centurytel.net
X-DMCA-Complaints-To: abuse@centurytel.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:1862

Ok, on XL/XE machines, I believe we can ? PEEK(98) in BASIC, zero means we
have a NTSC GTIA, 1 means a PAL GTIA. Correct?

How is the equivalent done on the 400/800? It looks like location 53268
(decimal) is supposed to do it, but I don't seem to understand the results.
Memory map sources mention values of 0 for PAL, or 13 or 14 for NTSC, but when
I PEEK(53268) I get 1 or 15, respectively. What am I doing wrong?

-Michael

Michael Current, mailto:hunmanik@earthlink.net
8-bit Atari FAQs, http://www.cs.uu.nl/wais/html/na-dir/atari-8-bit/.html
St. Paul Atari Computer Enthusiasts, http://space.atari.org/

From -8923982116258432724
X-Google-Thread: f8760,626e6344d3924534
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news3.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.rcn.net!news.rcn.net.POSTED!not-for-mail
NNTP-Posting-Date: Mon, 16 Jan 2006 17:03:50 -0600
From: Russ Perry Jr <slapdash@rcn.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Looking for (rare?) games
Organization: Slap-Dash Studios
References: <4e1ls15eu165oo4j11a4b40caks2lfhcoi@4ax.com>
User-Agent: MT-NewsWatcher/3.0 (PPC)
X-Face: &U"\##{-QPQ,uNr65tZf(O<X:UScvfy\5,(!x'0ORq4ltfn8p!>tc@%yT\
+5lCE$]WIznIY!.6N#"Z}U|
gmpeU=W@6c./.SGF/"O*KxD^+>JYVNR)FLe+<drXQJiUR."u'}'##vhzNO:~a
Date: Mon, 16 Jan 2006 16:53:10 -0600
Message-ID: <slapdash-E10065.16531016012006@news.rcn.com>
Lines: 14
NNTP-Posting-Host: 216.80.74.78
X-Trace: sv3-fY2Vygd7onvu83FyOFXoZGZ9u7j802j9DejFSM/jN5/OYlE4xmf/
E9PpjyHGoo3lkti09je3Fq1/JGc!hicTer9e/aofITtUdR/
lO4rNG7c4aL59cNdSYFdzKX6aQ03GUN4p4W7QwPB4xaY04pGrSiEztj5e!S0sz
X-Complaints-To: abuse@rcn.net
X-DMCA-Complaints-To: abuse@rcn.net

X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:1863

George Nakos <ggn@atariROCKS.org> wrote:
> Slioh by SSI

Perhaps this should be Shiloh, like the Civil War battle?

> Gangsters Ville by Lindasoft
> Trans-robots on the skull planet: last battle by Lindasoft

Were these supposed to be on cartridge, or were they cassette or disk?
--
//*===++
|| Russ Perry Jr   2175 S Tonne Dr #114   Arlington Hts IL 60005 ||
|| 847-952-9729   slapdash@rcn.com [NEW!]   VIDEOGAME COLLECTOR! ||
++===*//

From -1394999675230923265
X-Google-Thread: f8760,e64f130e795479c0,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news3.google.com!
border1.nntp.dca.giganews.com!border2.nntp.dca.giganews.com!nntp.giganews.com!
peer01.cox.net!cox.net!p01!dukeread08.POSTED!53ab2750!not-for-mail
From: "Jack Tseng" <tseng4@hotmail.com>
Newsgroups: comp.sys.atari.8bit
Subject: XF551 Diagnostic
Lines: 8
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <HmYyf.44770$QW2.3340@dukeread08>
Date: Mon, 16 Jan 2006 21:10:37 -0500
NNTP-Posting-Host: 24.255.118.209
X-Complaints-To: abuse@cox.net
X-Trace: dukeread08 1137463847 24.255.118.209 (Mon, 16 Jan 2006 21:10:47 EST)
NNTP-Posting-Date: Mon, 16 Jan 2006 21:10:47 EST
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:1864

Do you have any XF551 Diagnostic program to check the XF rom if XF rom is
ok? Because the XF disk drive can not read/write/format the disk.... : (
Any help?

Thanks!
Jack

From -1513018851707594900
X-Google-Thread: f8760,a6c800b63530042a
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g44g2000cwa.googlegroups.com!not-for-mail
From: "Larry" <LLppwhite@aol.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Happy 1050 with any normal DOSes?
Date: 16 Jan 2006 18:27:22 -0800
Organization: http://groups.google.com
Lines: 15
Message-ID: <1137464842.418449.147410@g44g2000cwa.googlegroups.com>
References: <1137336301.393340.67530@f14g2000cwb.googlegroups.com>
   <bntyf.9429$dW3.8202@newssvr21.news.prodigy.com>
   <CWxyf.154061$dP1.512538@newsc.telia.net>
   <QUzyf.8783$%W1.1997@newsread2.news.atl.earthlink.net>
   <_cednZBpm-sIlVbeRVn-uw@comcast.com>
NNTP-Posting-Host: 152.163.101.11
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1137464847 16464 127.0.0.1 (17 Jan 2006 02:27:27 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Tue, 17 Jan 2006 02:27:27 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; AOL 9.0; Windows NT 5.1; SV1; .NET CLR 1.0.3705; .NET CLR 1.1.4322),gzip(gfe),gzip(gfe)
X-HTTP-Via: HTTP/1.1 (Velocity/1.0.6 [uScMs f p eN:t cCMp s]), HTTP/1.1 Turboweb [rtc-ta011 8.3.5], HTTP/1.0 cache-rtc-ae07.proxy.aol.com[98A3650B] (Traffic-Server/5.4.0 [uScM])
Complaints-To: groups-abuse@google.com
Injection-Info: g44g2000cwa.googlegroups.com; posting-host=152.163.101.11;
   posting-account=sOuFuA0AAACrWE950AHmKCUDXcFt63PD
Xref: g2news1.google.com comp.sys.atari.8bit:1865

> On the Happy utility menu of the Warp Speed software disk, there is an option
  to enable US Doubler emulation. That will change the drive to US Doubler mode
  until you power cycle the drive. <

Hmm... I never knew that you could just take the Warp Speed Dos module (Autorun.sys) and use it with other Dos types. Live and learn.

The Happy docs are somewhat vague about exactly what you get with Ultra Speed Emulation (other than *slightly* faster speed). I'm not a frequent Sparta user, but even with US emulation set, I've still never been able to format a disk with Ultra Skew under Sparta X. Has anyone been able to do this? However there are some other utilities that allow doing that. -Larry

From -110516130376394074
X-Google-Thread: f8760,ad1fc30ef353a64d
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news3.google.com!
border1.nntp.dca.giganews.com!border2.nntp.dca.giganews.com!nntp.giganews.com!
pd7cy2so!shaw.ca!pd7tw1no.POSTED!53ab2750!not-for-mail
X-Trace-PostClient-IP: 24.68.25.84
From: Shawn Jefferson <sjeffersonTAKETHISOUTTOREPLY@shaw.ca>
Newsgroups: comp.sys.atari.8bit
Subject: Re: STILL NEED MY 1200 XL COMPUTER!!!!
Reply-To: sjeffersonTAKETHISOUTTOREPLY@shaw.ca
Message-ID: <4tlos19daa2e684i4pkpi1m1ur8s6r4l22@4ax.com>
References: <1137394593.850985.203660@f14g2000cwb.googlegroups.com>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 10
Date: Tue, 17 Jan 2006 02:36:12 GMT
NNTP-Posting-Host: 24.64.223.206
X-Complaints-To: abuse@shaw.ca
X-Trace: pd7tw1no 1137465372 24.64.223.206 (Mon, 16 Jan 2006 19:36:12 MST)
NNTP-Posting-Date: Mon, 16 Jan 2006 19:36:12 MST
Organization: Shaw Residential Internet
Xref: g2news1.google.com comp.sys.atari.8bit:1866

"ramswell" <shifty_butch@hotmail.com>:
>DOES ANYBODY HAVE 1 FOR SALE OR TRADE? I NEED IT BADLY!!!!!

Buy one on eBay already!

What kind of project are thinking of doing, BTW, that requires a 1200XL?

--
Shawn Jefferson
(fix reply to for email)

From -2504559920003934972
X-Google-Thread: f8760,b0e935b627951e20
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news3.google.com!
border1.nntp.dca.giganews.com!border2.nntp.dca.giganews.com!nntp.giganews.com!
pd7cy2so!shaw.ca!pd7tw1no.POSTED!53ab2750!not-for-mail
X-Trace-PostClient-IP: 24.68.25.84
From: Shawn Jefferson <sjeffersonTAKETHISOUTTOREPLY@shaw.ca>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Getting myself a MyIDE looking for some advice

Reply-To: sjeffersonTAKETHISOUTTOREPLY@shaw.ca
Message-ID: <q4mos1df2gs05o63ngooukck4m1fhlrcb5@4ax.com>
References: <1137436142.718094.300530@z14g2000cwz.googlegroups.com>
<43cc0b6b$0$58053$742ec2ed@news.sonic.net>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 24
Date: Tue, 17 Jan 2006 02:40:54 GMT
NNTP-Posting-Host: 24.64.223.206
X-Complaints-To: abuse@shaw.ca
X-Trace: pd7tw1no 1137465654 24.64.223.206 (Mon, 16 Jan 2006 19:40:54 MST)
NNTP-Posting-Date: Mon, 16 Jan 2006 19:40:54 MST
Organization: Shaw Residential Internet
Xref: g2news1.google.com comp.sys.atari.8bit:1867

bill@newbreedsoftware.com (William Kendrick):
>big_d_316@yahoo.com wrote:
>> Last week I ordered a MyIDE from ATARIMAX,
><snip>
>> and maybe even Turbo Basic programs.
>
>Out of curiosity, did you get a ROM chip with your MyIDE, or were you
>going to run it off the cartridge?
>
>I'm currently doing the latter (so it swaps Atari OS ROM out of the way
>and uses RAM-under-ROM for the MyIDE stuff), and therefore I can NOT run
>TurboBASIC XL (or any other XL-only software, including many games and demos).

Exactly, Bill.

You can't run TurboBasic XL or SpartaDos. With the eprom MyIDE OS you can
run SpartaDOS and probably TB XL (never tried myself.) Here's where I plug
Steve Tucker's 32-in-1 OS upgrade (http://www.atarimax.com/). Gives you
the MyIDE OS plus a bunch of other OS, some very useful, some just sort of
goofy but cool to check out once in a blue moon (Arabic OS!)

--
Shawn Jefferson
(fix reply to for email)

From 4130358106435388018
X-Google-Thread: f8760,a0b60011045e9946,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news3.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Mon, 16 Jan 2006 21:01:31 -0600
From: "Lion Of Judah" <sonofman1@comcast.net>
Newsgroups: comp.sys.atari.8bit

Subject: Well I don't plan on using it...so I hope it goes to a nice home
Date: Mon, 16 Jan 2006 22:01:26 -0500
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-RFC2646: Format=Flowed; Original
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
Message-ID: <x_adnbhJluaWw1HenZ2dnUVZ_tKdnZ2d@comcast.com>
Lines: 5
NNTP-Posting-Host: 69.180.121.149
X-Trace: sv3-XHfMN9L1SM/
bYvs8RpViCvrEIhb34Ncj6nPXxoFxc9WkwvtnpnksYzEbJxYwIJT20x3xxvYe4flAgJV!
9VJhzhvb5LDhRrJDTl2ycbAC700hMKIzrEcke/Cexa5fHjy8NbTdf+bg2wNOvBf26LPJm+tjuJVX!
tB78cim3nmR6+vTV
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:1868

http://cgi.ebay.com/ws/eBayISAPI.dll?ViewItem&item=8752834975

Enjoy!

From -1014112920516435304
X-Google-Thread: f8760,a6c800b63530042a
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g14g2000cwa.googlegroups.com!not-for-
mail
From: "Larry" <LLppwhite@aol.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Happy 1050 with any normal DOSes?
Date: 16 Jan 2006 19:06:40 -0800
Organization: http://groups.google.com
Lines: 9
Message-ID: <1137467200.450557.218550@g14g2000cwa.googlegroups.com>
References: <1137336301.393340.67530@f14g2000cwb.googlegroups.com>
   <bntyf.9429$dW3.8202@newssvr21.news.prodigy.com>
   <CWxyf.154061$dP1.512538@newsc.telia.net>
   <QUzyf.8783$%W1.1997@newsread2.news.atl.earthlink.net>
   <_cednZBpm-sIlVbeRVn-uw@comcast.com>
   <1137464842.418449.147410@g44g2000cwa.googlegroups.com>
NNTP-Posting-Host: 152.163.101.11
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1137467205 21937 127.0.0.1 (17 Jan 2006 03:06:45 GMT)
X-Complaints-To: groups-abuse@google.com

NNTP-Posting-Date: Tue, 17 Jan 2006 03:06:45 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; AOL 9.0; Windows NT 5.1; SV1; .NET CLR 1.0.3705; .NET CLR 1.1.4322),gzip(gfe),gzip(gfe)
X-HTTP-Via: HTTP/1.1 (Velocity/1.0.6 [uScMs f p eN:t cCMp s]), HTTP/1.1 Turboweb [rtc-ta011 8.3.5], HTTP/1.0 cache-rtc-ae07.proxy.aol.com[98A3650B] (Traffic-Server/5.4.0 [uScM])
Complaints-To: groups-abuse@google.com
Injection-Info: g14g2000cwa.googlegroups.com; posting-host=152.163.101.11;
   posting-account=sOuFuA0AAACrWE950AHmKCUDXcFt63PD
Xref: g2news1.google.com comp.sys.atari.8bit:1869

Also should have mentioned... this doesn't affect a lot of people, but a Happy drive has somewhat limited functionality with a Black Box. For instance, if running a BB with the XL/XE OS, the Happy will produce an occasional error 139. And if you run the diagnostic while in the XL/XE mode with the BB attached, it will fail the diagnostic. If you use an 800-type OS in Rom, it will pass the diagnostics. And SOT, when programming a flash cart with the BB attached, it will produce an error just about 100% of the time (at least mine does). -Larry

From 5550591831564253621
X-Google-Thread: f8760,ad1fc30ef353a64d
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g47g2000cwa.googlegroups.com!not-for-mail
From: "ramswell" <shifty_butch@hotmail.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: STILL NEED MY 1200 XL COMPUTER!!!!
Date: 16 Jan 2006 19:53:11 -0800
Organization: http://groups.google.com
Lines: 8
Message-ID: <1137469991.920135.239810@g47g2000cwa.googlegroups.com>
References: <1137394593.850985.203660@f14g2000cwb.googlegroups.com>
   <4tlos19daa2e684i4pkpi1m1ur8s6r4l22@4ax.com>
NNTP-Posting-Host: 70.36.162.235
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1137469996 28270 127.0.0.1 (17 Jan 2006 03:53:16 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Tue, 17 Jan 2006 03:53:16 +0000 (UTC)
In-Reply-To: <4tlos19daa2e684i4pkpi1m1ur8s6r4l22@4ax.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.1; SV1; .NET CLR 1.1.4322),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g47g2000cwa.googlegroups.com; posting-host=70.36.162.235;
   posting-account=k3P2Wg0AAAAq76jvAbYhOMJcNTFphfoX
Xref: g2news1.google.com comp.sys.atari.8bit:1870

Will start off with basic interfacing mods (printers, mice, light pens, etc.) and will gradually move up to video projects and power supply projects that will require a bit more "finesse."

Thanks for asking!

Charles

From 4331548503142888178
X-Google-Thread: f8760,499cd8434705bd4b
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!proxad.net!news.tele.dk!news.tele.dk!small.news.tele.dk!news-fra1.dfn.de!newsfeed.pionier.net.pl!news.astercity.net!news.aster.pl!not-for-mail
Date: Tue, 17 Jan 2006 04:58:18 +0100
From: KMK <draco@obta.uw.edu.pl>
User-Agent: Thunderbird 1.5 (X11/20060114)
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit
Subject: Re: MyIDE further projects?
References: <1137345338.009268.153520@z14g2000cwz.googlegroups.com> <tGFyf.286816$0l5.5906@dukeread06> <hrams15u7d6ihaptmebo84nhikkcfqusa4@4ax.com>
In-Reply-To: <hrams15u7d6ihaptmebo84nhikkcfqusa4@4ax.com>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 7
Message-ID: <43cc69d3$0$17947$f69f905@mamut2.aster.pl>
NNTP-Posting-Date: 17 Jan 2006 03:51:47 GMT
NNTP-Posting-Host: 82.210.159.30
X-Trace: 1137469907 mamut2.aster.pl 17947 82.210.159.30:57906
Xref: g2news1.google.com comp.sys.atari.8bit:1871

> The nice thing (AFAIK) about the SIO2IDE hardware is that you don't need
> special drivers or OS patches.

A decent design of a parallel harddrive interface for Atari does not require "special drivers or OS patches", either.

KMK

From 4567407465726429113
X-Google-Thread: f8760,c12b7c889d369293
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news4.google.com!news.glorb.com!newsfeed.pionier.net.pl!news.nask.pl!news.nask.org.pl!news.cyf-kr.edu.pl!not-for-mail
From: Sc0rpi0 <sc0rpi0@free.polbox.pl>
Newsgroups: comp.sys.atari.8bit

Subject: Re: Determining PAL/NTSC in software
Date: Tue, 17 Jan 2006 05:57:37 +0100
Organization: ScoSys
Lines: 50
Message-ID: <dqhs85hvr1@srv.cyf-kr.edu.pl>
References: <3t5os19u66vu94m41j83tels20m0aesg2j@4ax.com>
Reply-To: sc0rpi0@free.polbox.pl
NNTP-Posting-Host: rap.fema.krakow.pl
Mime-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7Bit
X-Trace: srv.cyf-kr.edu.pl 1137472581 18427 193.193.75.173 (17 Jan 2006 04:36:21
GMT)
X-Complaints-To: news@cyf-kr.edu.pl
NNTP-Posting-Date: Tue, 17 Jan 2006 04:36:21 +0000 (UTC)
User-Agent: KNode/0.7.1
Xref: g2news1.google.com comp.sys.atari.8bit:1872

Michael Current:

> Ok, on XL/XE machines, I believe we can ? PEEK(98) in BASIC, zero means we
> have a NTSC GTIA, 1 means a PAL GTIA. Correct?
> How is the equivalent done on the 400/800?

I think (altough I don't own 400/800) it is done the same way,
cause it's OS job to set that memory cell based on GTIA
register $D014

> It looks like location 53268

that one ;) where bits 1-3=0 or 1 depending on what system is it.

> Memory map sources mention values of 0 for PAL, or 13 or 14 for
> NTSC,

Yes 0 or 14, but after AND #$0E (must clear bit 0).
1 and 14=0 , 15 and 14=14
 .
> I PEEK(53268) I get 1 or 15, respectively. What am I doing wrong?

Treat that value as OS does - and #$0E, then zero or nonzero.
Best that way, cause I am not sure if always ALL bits 1-3
are 1 on ALL machines, but it's sure that all of them are 0.
OS is checking that way (below).
So after AND it may be 0 or 2,4,6,8,10,12,14 ;)

```
    LDA $D014
    AND #$0E
    BNE NONZERO
    LDA #$05
    LDX #$01
    LDY #$28
    BNE ZERO
```

```
NONZERO LDA #$06
    LDX #$00
    LDY #$30
ZERO STA $02DA
    STX $62    - and here you see OS is setting cell at 96 to peek.
    STY $02D9

If 400/800 OS is not doing it then you just have to do it yourself.


--
Sc0rpi0
I hated going to weddings.
All the grandmas would poke me saying "You're next".
They stopped that when I started doing it to them at funerals.


From -7843374221966797582
X-Google-Thread: f8760,9f324ef727877716,start
X-Google-Thread: 100062,9f324ef727877716,start
X-Google-Thread: f7ded,9f324ef727877716,start
X-Google-Attributes: gidf8760,gid100062,gidf7ded,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news4.google.com!
newsfeed2.dallas1.level3.net!news.level3.com!bloom-beacon.mit.edu!senator-
bedfellow.mit.edu!dreaderd!not-for-mail
Message-ID: <atari-8-bit/welcome_1137475958@rtfm.mit.edu>
Supersedes: <atari-8-bit/welcome_1136785841@rtfm.mit.edu>
Expires: 7 Feb 2006 05:32:38 GMT
X-Last-Updated: 2005/04/01
From: "Michael Current" <hunmanik@earthlink.net>
Organization: none
Newsgroups: comp.sys.atari.8bit,comp.answers,news.answers
Subject: Welcome to comp.sys.atari.8bit!
Followup-To: comp.sys.atari.8bit
Approved: news-answers-request@MIT.Edu
Originator: faqserv@penguin-lust.mit.edu
Date: 17 Jan 2006 05:32:48 GMT
Lines: 76
NNTP-Posting-Host: penguin-lust.mit.edu
X-Trace: 1137475968 senator-bedfellow.mit.edu 576 18.181.0.29
Xref: g2news1.google.com comp.sys.atari.8bit:1873 comp.answers:943
news.answers:5365

Archive-name: atari-8-bit/welcome
Posting-Frequency: 7 days
Last-modified: March 25, 2005

               Welcome to the comp.sys.atari.8bit newsgroup!

You've found the Usenet newsgroup for discussion about the Atari 8-bit
family of computers!  These include the 400, 800, 1200XL, 600XL, 800XL,
65XE, 130XE, 800XE, and the XE Game System.  Atari, based in Sunnyvale,
```

California, USA, produced this line of computers from 1979-1992.

To see what Atari is up to today visit http://www.atari.com/

NEWSGROUP BACKGROUND:
comp.sys.atari.8bit was created in November 1986, and is unmoderated.
There is no charter for comp.sys.atari.8bit. (It pre-dates that custom.)
This newsgroup was known as net.micro.atari8 from Feb 1986 to Nov 1986.
The earlier net.micro.atari existed from Nov 1982 to Nov 1986.

Please don't try to post binaries in comp.sys.atari.8bit, use the appropriate
binaries groups instead.

RELATED NEWSGROUPS:
alt.binaries.comp.atari8bit
comp.sys.atari.announce Moderated by Kevin Savetz.
  `- comp.sys.atari.announce Web Page: http://www.atariarchives.org/csaa/
rec.games.video.atari

E-MAIL LIST:
atari8-l, kept by Maciej Grzeszczuk, info at http://atari.krap.pl/
To subscribe, simply mail a message to majordomo@listserv.krap.pl, with
the following line in the body (not the subject) of the message:
                            subscribe atari8-l

WEB PAGES:
Atari 8-bit Computer Web Ring, kept by Raphael Espino
  Ring Hub: http://www.webring.com/hub?ring=a8bit
  Ring Home Page: http://www.geocities.com/rjespino/a8ring.html

SOFTWARE DOWNLOADS:
XL Search, the Atari 8-Bit File Archive Search Engine (Bill Kendrick)
  http://xlsearch.atari.org/ or http://www.newbreedsoftware.com/xlsearch/

Underground Node #472 (TXG/MNX)
  FTP Host: atari.xs4all.nl   Port: 21
  User: atari8   Pass: atari4ever

Atari SAP Music Archive: http://asma.atari.org

INFORMATION:
Atari 8-Bit Computers: Frequently Asked Questions (Michael Current)
  http://www.cs.uu.nl/wais/html/na-dir/atari-8-bit/faq.html

Atari 8-Bit Computers: Vendors and Developers (Michael Current)
  http://www.cs.uu.nl/wais/html/na-dir/atari-8-bit/vendev.html

Atari 8-bit New User, Emulator Help FAQ (Bill Kendrick)
  http://www.sonic.net/~nbs/new_and_emu.html

Atari Disk Image FAQ (Steve Tucker)
  http://www.atarimax.com/ape/docs/DiskImageFAQ/

Cartridge List for the Classic Atari 800/XL/XE Computers (Andrew Krieg)
  http://www.execpc.com/~krieg/links/8bit.carts

Atari 8-Bit Telnet BBS List (Nolan Friedland)
  http://www.ilmarinen.us/spacebbs/bbs-telnet.html

Atari 8-Bit Dialup BBS List (Nolan Friedland)
  http://www.ilmarinen.us/spacebbs/bbs-dialup.html

ONLINE MAGAZINES:
http://www.myatari.net/   MyAtari
http://www.atarinews.org/ Atari Online News, Etc. (A-ONE)
http://www.ataritimes.com/ The Atari Times

From 4293185619987551724
X-Google-Thread: f8760,d478b409766feb58,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news4.google.com!news.glorb.com!cox.net!
news-xfer.cox.net!p01!fed1read06.POSTED!53ab2750!not-for-mail
From: Kevin Savetz <savetz-remove@gmail.com>
Newsgroups: comp.sys.atari.8bit
Subject: AtariMagazines.com: RSS feed & more Compute!
User-Agent: MT-NewsWatcher/3.3b1 (PPC Mac OS X)
Message-ID: <savetz-remove-A2C66E.21560816012006@news.west.cox.net>
Lines: 13
Date: Mon, 16 Jan 2006 21:56:09 -0800
NNTP-Posting-Host: 68.230.244.147
X-Complaints-To: abuse@cox.net
X-Trace: fed1read06 1137477306 68.230.244.147 (Tue, 17 Jan 2006 00:55:06 EST)
NNTP-Posting-Date: Tue, 17 Jan 2006 00:55:06 EST
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:1874

AtariMagazines.com has added the full text of 16 issues of Compute!
magazine:

January 1982, April 1982, May 1983, July 1983, April 1984, May 1984,
June 1984, July 1984, August 1984, September 1984, October 1984,
November 1984, January 1985, June 1985, December 1985, and December
1989.

In addition, we've added an RSS feed that tracks the latest happenings
at the AtariMagazines.com What's New Page: http://www.atarimagazines.com/new.rss

Enjoy!
Kevin

From 1344140080328108013
X-Google-Thread: f8760,45d01d06b57cc766

X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
news.giganews.com.POSTED!not-for-mail
NNTP-Posting-Date: Mon, 16 Jan 2006 23:58:14 -0600
From: users <notlikely@hotmail.com>
Newsgroups: comp.sys.atari.8bit
Date: Tue, 17 Jan 2006 16:58:14 +1100
Message-ID: <20060117165814436 58%notlikely@hotmailcom>
References: <1108483848.906957.11700@l41g2000cwc.googlegroups.com>
MIME-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 8bit
Subject: Re: Atari drum game (Was Re: Dance Dance Atari-evolution?)
User-Agent: Unison/1.6.3
Lines: 18
X-Trace: sv3-EsfIRW3ejPCnsHY3yY+tp0CGQwNHkDEKVkHX9e/
oLiz20y6gR1hV8fgtdC+KWw0FRhjeKv/MJsgkyqm!WPGVXWKfE0MLe/
6Vrr1Mv9te1H1bPpdbGFvfxnkMH7xeSFCEer+sVRbTlXWQF/OPHfo7
X-Complaints-To: abuse@giganews.com
X-DMCA-Notifications: http://www.giganews.com/info/dmca.html
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:1875

On 2005-02-16 03:10:48 +1100, cmartin@ti.com said:

> Bill,
>
> Sounds great. You could even make the drum game so that you can select
> different sounds for each voice, even digitized sounds. I can see the
> hilarity when you select "cat meows". :^)
>
> -Chris

Rewiring a USB dance pad to work with the atari joystick port is really
easy, I did it a while back to make a floor controller for my kids and
just wrote a simple program to play a musical note when they stepped on
the pads so they could stomp around and make horrible music.

It is a really easy interface job, for programming, just assume the 8
directions on the joystick, or four if you want to keep it simple.

From -2690539557497771847
X-Google-Thread: f8760,a6c800b63530042a
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news3.google.com!news.glorb.com!

news.kjsl.com!wasp.rahul.net!192.160.13.20.MISMATCH!rahul.net!not-for-mail
From: Jorge <user@nospam.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Happy 1050 with any normal DOSes?
Date: Tue, 17 Jan 2006 16:12:00 +0000 (UTC)
Organization: "a2i network"
Lines: 24
Message-ID: <dqj50g$1ie$1@blue.rahul.net>
References: <1137336301.393340.67530@f14g2000cwb.googlegroups.com>
NNTP-Posting-Host: green.rahul.net
X-Trace: blue.rahul.net 1137514320 1614 192.160.13.49 (17 Jan 2006 16:12:00 GMT)
X-Complaints-To: support@rahul.net
NNTP-Posting-Date: Tue, 17 Jan 2006 16:12:00 +0000 (UTC)
User-Agent: nn/6.6.4
Xref: g2news1.google.com comp.sys.atari.8bit:1876

"MrScout" <mrscout@sbcglobal.net> writes:

>1200XL with APE Warp+ OS
>1050 with newest Happy Enchancement
>
>My question is - is the high-speed mode of the Happy upgrade compatible
>with any normal DOS like MyDOS, SpartaDOS, or some modifed DOS 2.5? The
>Warp DOS that comes with the upgrade is pretty limited...
>
>Alternatively, is there a way to make Happy upgrade compatible with US
>doubler?

Unless you have the older Happy Rom, it is already built-in compatible
with the US. Doubler. And you get Warp/Ultra speed with any DOS (or
software) that supports those speeds.

If you have the older Rom, then you have to enable U.S.D. emulation with
the happy software. Boot the happy software, select Drive options, and you
should see an option (Enable U.S. EMU, or something like that).

--

PASTI http://pasti.fxatari.com

From 7088660553187603243
X-Google-Thread: f8760,a6c800b63530042a
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news3.google.com!news.glorb.com!
news.kjsl.com!wasp.rahul.net!192.160.13.20.MISMATCH!rahul.net!not-for-mail
From: Jorge <user@nospam.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Happy 1050 with any normal DOSes?
Date: Tue, 17 Jan 2006 16:14:21 +0000 (UTC)
Organization: "a2i network"

Lines: 16
Message-ID: <dqj54t$1ie$2@blue.rahul.net>
References: <1137336301.393340.67530@f14g2000cwb.googlegroups.com>
<bntyf.9429$dW3.8202@newssvr21.news.prodigy.com>
<CWxyf.154061$dP1.512538@newsc.telia.net>   <QUzyf.8783$
%W1.1997@newsread2.news.atl.earthlink.net>   <_cednZBpm-sIlVbeRVn-uw@comcast.com>
<1137464842.418449.147410@g44g2000cwa.googlegroups.com>
NNTP-Posting-Host: green.rahul.net
X-Trace: blue.rahul.net 1137514461 1614 192.160.13.49 (17 Jan 2006 16:14:21 GMT)
X-Complaints-To: support@rahul.net
NNTP-Posting-Date: Tue, 17 Jan 2006 16:14:21 +0000 (UTC)
User-Agent: nn/6.6.4
Xref: g2news1.google.com comp.sys.atari.8bit:1877

"Larry" <LLppwhite@aol.com> writes:

>Speed Emulation (other than *slightly* faster speed). I'm not a
>frequent Sparta user, but even with US emulation set, I've still never
>been able to format a disk with Ultra Skew under Sparta X.

The Happy doesnt support the 'f' command for formatting with custom skew.
You dont need this at all with the Happy. As long as it is in fast mode,
the happy drive will read at exactly the same speed any disk disregarding
the skew. So there is no reason to use that option unless you want to use
the disk with a drive enhanced with the USD.

--

PASTI http://pasti.fxatari.com

From -5387143459220058053
X-Google-Thread: f8760,a6c800b63530042a
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!f14g2000cwb.googlegroups.com!not-for-
mail
From: "MrScout" <mrscout@sbcglobal.net>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Happy 1050 with any normal DOSes?
Date: 17 Jan 2006 12:23:50 -0800
Organization: http://groups.google.com
Lines: 5
Message-ID: <1137529430.247715.141520@f14g2000cwb.googlegroups.com>
References: <1137336301.393340.67530@f14g2000cwb.googlegroups.com>
   <dqj50g$1ie$1@blue.rahul.net>
NNTP-Posting-Host: 209.251.81.194
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1137529437 27823 127.0.0.1 (17 Jan 2006 20:23:57 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Tue, 17 Jan 2006 20:23:57 +0000 (UTC)

In-Reply-To: <dqj50g$1ie$1@blue.rahul.net>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Windows NT 5.0; en-US; rv:1.8) Gecko/
20051111 Firefox/1.5,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: f14g2000cwb.googlegroups.com; posting-host=209.251.81.194;
   posting-account=0JcdhA0AAACCQAJNYTyoog_8asVA7Ozv
Xref: g2news1.google.com comp.sys.atari.8bit:1878

Jorge, so how do I tell what version of Happy ROM do I have? The kit I
got didn't have anything written on the top of the ROM chip...

MrScout

From 4006254227261194532
X-Google-Thread: f8760,d478b409766feb58
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!fu-berlin.de!uni-berlin.de!
individual.net!not-for-mail
From: Carsten Strotmann <cas_news@strotmann.de>
Newsgroups: comp.sys.atari.8bit
Subject: Re: AtariMagazines.com: RSS feed & more Compute!
Date: Tue, 17 Jan 2006 21:56:50 +0100
Lines: 9
Message-ID: <pan.2006.01.17.20.56.50.541914@strotmann.de>
References: <savetz-remove-A2C66E.21560816012006@news.west.cox.net>
Mime-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-1
Content-Transfer-Encoding: 8bit
X-Trace: individual.net Iw6S8wT4yXzMSO8o3L0EHA/PRole3WUhEb1eHvdrE2btKQxyaw
User-Agent: Pan/0.14.2.91 (As She Crawled Across the Table)
Xref: g2news1.google.com comp.sys.atari.8bit:1879

On Mon, 16 Jan 2006 21:56:09 -0800, Kevin Savetz wrote:

> AtariMagazines.com has added the full text of 16 issues of Compute!
> magazine:
>
Ahhh, thank you Kevin. I was just waiting for this!

Carsten

From -6698185605290612791
X-Google-Thread: f8760,a6c800b63530042a
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news3.google.com!
border1.nntp.dca.giganews.com!border2.nntp.dca.giganews.com!nntp.giganews.com!

nntp1.phx1.gblx.net!nntp.gblx.net!nntp.gblx.net!wasp.rahul.net!
192.160.13.20.MISMATCH!rahul.net!not-for-mail
From: Jorge <user@nospam.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Happy 1050 with any normal DOSes?
Date: Wed, 18 Jan 2006 01:35:26 +0000 (UTC)
Organization: "a2i network"
Lines: 28
Message-ID: <dqk60u$52g$1@blue.rahul.net>
References: <1137336301.393340.67530@f14g2000cwb.googlegroups.com>
<dqj50g$1ie$1@blue.rahul.net>
<1137529430.247715.141520@f14g2000cwb.googlegroups.com>
NNTP-Posting-Host: green.rahul.net
X-Trace: blue.rahul.net 1137548126 5200 192.160.13.49 (18 Jan 2006 01:35:26 GMT)
X-Complaints-To: support@rahul.net
NNTP-Posting-Date: Wed, 18 Jan 2006 01:35:26 +0000 (UTC)
User-Agent: nn/6.6.4
Xref: g2news1.google.com comp.sys.atari.8bit:1880

"MrScout" <mrscout@sbcglobal.net> writes:

>Jorge, so how do I tell what version of Happy ROM do I have? The kit I
>got didn't have anything written on the top of the ROM chip...

Run the diagnostic program in the Happy software rev. 7. It might work
with older version, I dont know for sure. But just in case use 7.0 or 7.1.
Select the option to test RAM and ROM, I think its called Enhancement
diagnostic or something like that.

After the ROM test, there is a word that shows all in uppercase if you
have the newer ROM, or capitalized if you have the older one. I dont
remember if the word is ROM (Rom), PASS (Pass), or TEST (Test). But this
is described in the rev. 7 software manual. I will look it up if you dont
have it.

As a last resort just try using an older Sparta Dos version without enable
U.S. emulation. If you get the Ultra speed, then you know you have the
newer ROM. Note that newer versions of Sparta, like Sparta DosX have a
driver specific for the Happy that enables U.S. emulation. So you must use
Sparta 1 or 2 for this test. And make sure you power-cycled the drive
before the test, otherwise your drive might have been already programmed
with the U.S. emulation

--

PASTI http://pasti.fxatari.com

From -4958019643657352076
X-Google-Thread: f8760,50ba700358204f49,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit

Path: g2news1.google.com!news1.google.com!news3.google.com!news.glorb.com!news-feed01.roc.ny.frontiernet.net!nntp.frontiernet.net!newscon06.news.prodigy.com!prodigy.net!border1.nntp.dca.giganews.com!nntp.giganews.com!nx02.iad01.newshosting.com!newshosting.com!216.168.1.163.MISMATCH!sn-xt-sjc-03!sn-xt-sjc-06!sn-post-01!supernews.com!corp.supernews.com!not-for-mail
From: jdplace@REMOVESPAMcableone.net (Joseph D. Place)
Newsgroups: comp.sys.atari.8bit
Subject: XEP-80 Monitor at Walmart
Date: Wed, 18 Jan 2006 15:42:37 -0000
Message-ID: <11ssofdh4sevhcf@corp.supernews.com>
X-Newsreader: NEWSie Version 0.96 (Atari)
X-Complaints-To: abuse@supernews.com
Lines: 13
Xref: g2news1.google.com comp.sys.atari.8bit:1881

In case anyone is looking for a monitor for their XEP-80, I discovered that Walmart sells an inexpensive security monitor and camera for about $45.00 that will display all the characters. It's a black and white 5.5" monitor, so it's on the small side, but it was exactly what I was looking for because I have a very small work space, mostly because I'm using a 19" LCD for a color monitor for my 130XE :-)

--
Joseph D. Place
ATARI FalconCT60, 1040STE, STacy4, Portfolio, 130XE, 400
http://www.josephplace.com

From 3307818896952167595
X-Google-Thread: f8760,50ba700358204f49
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news3.google.com!border1.nntp.dca.giganews.com!nntp.giganews.com!nx01.iad01.newshosting.com!newshosting.com!130.81.64.211.MISMATCH!cycny01.gnilink.net!hwmnpeer01.lga!hwmedia!news.highwinds-media.com!hw-filter.lga!fe04.lga.POSTED!53ab2750!not-for-mail
From: "Ronald J. Hall" <dark_lord@charter.net>
Organization: DarkForce!
Subject: Re: XEP-80 Monitor at Walmart
User-Agent: Pan/0.14.2 (This is not a psychotic episode. It's a cleansing moment of clarity.)
Message-Id: <pan.2006.01.18.18.37.22.207875@charter.net>
Newsgroups: comp.sys.atari.8bit
References: <11ssofdh4sevhcf@corp.supernews.com>
MIME-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-1
Content-Transfer-Encoding: 8bit
Lines: 19
X-Trace:
badccedimaighclehnhdeonijadbcmmdnfhlfcbhkibfdinjochlmphgamomajahhiflhmddniifjhbmojdpmcbbfmofmjdflgpafmgpgcpmmffljbbadbkpiceemjiaiobe

NNTP-Posting-Date: Wed, 18 Jan 2006 11:26:59 MST
Date: Wed, 18 Jan 2006 13:37:22 -0500
Xref: g2news1.google.com comp.sys.atari.8bit:1882

On Wed, 18 Jan 2006 15:42:37 +0000, Joseph D. Place wrote:

> In case anyone is looking for a monitor for their XEP-80, I
> discovered that Walmart sells an inexpensive security monitor and
> camera for about $45.00 that will display all the characters. It's a
> black and white 5.5" monitor, so it's on the small side, but it was
> exactly what I was looking for because I have a very small work
> space, mostly because I'm using a 19" LCD for a color monitor for my
> 130XE :-)

What 19" LCD brand (and how much) did you find that will cover the 15khz
range needed?

--
_/_/_/

Joseph D. Place wrote:
> In case anyone is looking for a monitor for their XEP-80, I
> discovered that Walmart sells an inexpensive security monitor and
> camera for about $45.00 that will display all the characters. It's a
> black and white 5.5" monitor, so it's on the small side, but it was
> exactly what I was looking for because I have a very small work
> space, mostly because I'm using a 19" LCD for a color monitor for my
> 130XE :-)
>
>
> --
> Joseph D. Place
> ATARI FalconCT60, 1040STE, STacy4, Portfolio, 130XE, 400
> http://www.josephplace.com

5.5 inches? Yikes!

I've been using a 9" security monitor off and on since the early 1980's
with my 800. It's great for 40 columns but I can't imagine using it
for the XEP-80's 80 columns.

[off topic]
OK, I take that back. Three days ago my 2nd PC's CRT died so I plugged
this old B&W (composite video) into the S-Video out (with a homebrew
adapter for luminence) of my video card. So I guess I am using it in 80
columns, now. LOL!   It's sharp but this is like looking at 8 pt type.
 I still can't imagine using 5.5" display but thanks for the
information on where to get one.

I too am curious about what you are using to connect your Atari to a
19" LCD.

I'm using an outboard TV tuner (obsolete Viewsonic VB50HRTV) with my
19" CRT. This turner has RF, composite, and S-Video (my 800XL feeds
this) but only VGA output. I haven't seen anything similar with a DVI
output so I was just wondering how you are connecting the LCD.

- Steve Sheppard

From 8155338083274564496
X-Google-Thread: f8760,5b26d942a801e2db,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news4.google.com!news.glorb.com!
bigfeed.bellsouth.net!bignumber.bellsouth.net!news.bellsouth.net!
bignews6.bellsouth.net.POSTED!16d8a3f8!not-for-mail
Reply-To: "Phantom" <phantomm@bellsouth.net>
From: "Phantom" <phantomm@bellsouth.net>
Newsgroups: comp.sys.atari.8bit

Subject: Atari XEP80 For Sale
Lines: 14
Organization: Phantoms Hauntings
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
X-RFC2646: Format=Flowed; Original
Message-ID: <UCzzf.150750$k76.94225@bignews6.bellsouth.net>
X-Complaints-To: abuse@bellsouth.net
X-Abuse-Info: Please forward a copy of all headers for proper handling
X-Trace:
ofjmidbaofeaohdodbdpiflmbcekedmfhojhikkbagflhcboghaeelinkihghondpglligdldclaeinefa
pmhdanoaceolhcobmknacncpcjgbkiakngmmneimggmmdkpnghbeeppidphkkkgffkmbnnajbjhoka
NNTP-Posting-Date: Wed, 18 Jan 2006 17:50:28 EST
Date: Wed, 18 Jan 2006 17:53:16 -0500
Xref: g2news1.google.com comp.sys.atari.8bit:1884

Atari XEP 80 with original software disk for sale.

Clean and good condition.

US/Canada only please.

If interested, contact me at:
phantomm@bellsouth.net

From 2206208450983610232
X-Google-Thread: f8760,45d01d06b57cc766
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!newsfeed-east.nntpserver.com!
nntpserver.com!statler.nntpserver.com!newsfeed.media.kyoto-u.ac.jp!news-
xfer.nntp.sonic.net!posts.news.sonic.net!nnrp1.nntp.sonic.net!not-for-mail
Message-ID: <43cee2d9$0$58078$742ec2ed@news.sonic.net>
From: bill@newbreedsoftware.com (William Kendrick)
Subject: Re: Atari drum game (Was Re: Dance Dance Atari-evolution?)
Newsgroups: comp.sys.atari.8bit
References: <1108483848.906957.11700@l41g2000cwc.googlegroups.com>
<20060117165814436 58%notlikely@hotmailcom>
User-Agent: tin/1.7.10-20050929 ("Tahay") (UNIX) (Linux/2.4.31-B-STAND (i686))
Date: 19 Jan 2006 00:52:41 GMT
Lines: 26
Organization: Sonic.Net
NNTP-Posting-Date: 19 Jan 2006 00:52:41 GMT

NNTP-Posting-Host: 51a33f5f.news.sonic.net
X-Trace:
DXC=gQ9i:TBEJOKWBf2OA0i9MFm4K\QM1CV^@1OYf0H`?;XAVkAYXG<lLkM:oF=1i9HD6D9cTN>J<G9VHU
M@\@;k95FB
X-Complaints-To: abuse@sonic.net
Xref: g2news1.google.com comp.sys.atari.8bit:1885

users <notlikely@hotmail.com> wrote:
> Rewiring a USB dance pad to work with the atari joystick port is really
> easy, I did it a while back to make a floor controller for my kids and
> just wrote a simple program to play a musical note when they stepped on
> the pads so they could stomp around and make horrible music.

> It is a really easy interface job, for programming, just assume the 8
> directions on the joystick, or four if you want to keep it simple.

I JUST ended up buying a PlayStation->USB adapter for my Linux box
(for both the DDR dance pad, for which I'll try out PyDance, as well as
for simply playing with PlayStation joypad controllers).

Also, someone just emailed me this:

  http://www.kraftbrands.com/activegame/pad.aspx?e=email

I'd be interested to hear about getting USB working with the Atari joystick
port. (Or did you actually cut the lines inside the dance pad, to make
it act as an Atari joystick, rather than as a USB device???)

--
-bill!
bill@newbreedsoftware.com
http://www.newbreedsoftware.com/
Tux Paint 2006 wall calendar,
CDROM, bumper sticker & apparel
http://www.cafepress.com/newbreedsw

From 8462090868835535310
X-Google-Thread: f8760,dd37e1b930cfea0e
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news4.google.com!
border1.nntp.dca.giganews.com!border2.nntp.dca.giganews.com!nntp.giganews.com!
novia!news-xfer.nntp.sonic.net!posts.news.sonic.net!nnrp1.nntp.sonic.net!not-for-
mail
Message-ID: <43cee308$0$58078$742ec2ed@news.sonic.net>
From: bill@newbreedsoftware.com (William Kendrick)
Subject: Re: Finally got a SIO2PC, have a question for anyone who has one?
Newsgroups: comp.sys.atari.8bit
References: <kdnfs15gp1ps0n887lf5b3i3a53p1pcvb2@4ax.com>
<Xns974A8600221B7emuslor@216.196.97.136> <r_idncyEzc9YtFXeRVnzvA@telenor.com>
<bdlgs119jj1tpaurl4epblqcs2ia6a2acu@4ax.com>
<1137327637.758291.109790@g43g2000cwa.googlegroups.com>
<edmks15smj3jvob4u1ni83mnj2fmq9dkek@4ax.com>
<1137420097.520316.278290@g49g2000cwa.googlegroups.com>

<kicns15oumtdkug6tk26neqkaf9edamebk@4ax.com>
<1137423857.026477.4700@g47g2000cwa.googlegroups.com>
<mguns1lqivgv7ig0emtvrs678f4vljl4dd@4ax.com>
<Xns974DAE23D1054emuslor@216.196.97.136>
User-Agent: tin/1.7.10-20050929 ("Tahay") (UNIX) (Linux/2.4.31-B-STAND (i686))
Date: 19 Jan 2006 00:53:28 GMT
Lines: 21
Organization: Sonic.Net
NNTP-Posting-Date: 19 Jan 2006 00:53:28 GMT
NNTP-Posting-Host: 51a33f5f.news.sonic.net
X-Trace:
DXC=OYd[9o:P>b5>;;8NdMNWb;m4K\QM1CV^01OYf0H`?;X1VkAYXG<lLk=:oF=1i9HD649cTN>J<G9V8U
M@\@;k95F2
X-Complaints-To: abuse@sonic.net
Xref: g2news1.google.com comp.sys.atari.8bit:1886

Slor <semaj@rols.ten> wrote:
> Despite all prevention efforts, kevin <kevnospam242@gmail.com> wrote in
> news:mguns1lqivgv7ig0emtvrs678f4vljl4dd@4ax.com:

> > I had a null modem cable a million years ago, but I have no idea where
> > it is now. Today I went to 2 Radio Shacks looking for a 5pin DIN so I
> > could make a monitor cable for my Atari with no luck! I couldnt
> > imagine finding a null modem anymore.
> >

> I'll throw in a plug for my favorite place to buy cables:

> http://www.cablewholesale.com

Plus, I have a bunch of DB25 cables and gender benders and a NULL Modem
adapter that I need to get rid of. ;)

--
-bill!   Tux Paint 2006 wall calendar,
bill@newbreedsoftware.com   CDROM, bumper sticker & apparel
http://www.newbreedsoftware.com/   http://www.cafepress.com/newbreedsw

From -5601013734827629282
X-Google-Thread: f8760,ad1fc30ef353a64d
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news3.google.com!news.glorb.com!
wns13feed!worldnet.att.net!attbi_s21.POSTED!53ab2750!not-for-mail
From: ziggy <ziggy@fakedaddress.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: STILL NEED MY 1200 XL COMPUTER!!!!
Organization: The Centre
References: <1137394593.850985.203660@f14g2000cwb.googlegroups.com>
User-Agent: MT-NewsWatcher/3.4 (PPC Mac OS X)
Message-ID: <ziggy-19CC9C.20121018012006@netnews.asp.att.net>
Lines: 12

NNTP-Posting-Host: 12.222.148.108
X-Complaints-To: abuse@asp.att.net
X-Trace: attbi_s21 1137633130 12.222.148.108 (Thu, 19 Jan 2006 01:12:10 GMT)
NNTP-Posting-Date: Thu, 19 Jan 2006 01:12:10 GMT
Date: Thu, 19 Jan 2006 01:12:10 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:1887

In article <1137394593.850985.203660@f14g2000cwb.googlegroups.com>,
 "ramswell" <shifty_butch@hotmail.com> wrote:

> DOES ANYBODY HAVE 1 FOR SALE OR TRADE? I NEED IT BADLY!!!!!
>
>
> Charles
>
> (909) 854-1210/shifty_butch@hotmail.com

In the last week ive seen at least 2 1200xl's go thru ebay. Saw them
while looking for a replacement keyboard for a 130xe.

From 2037998462215872894
X-Google-Thread: f8760,ad1fc30ef353a64d
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news3.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Wed, 18 Jan 2006 19:22:26 -0600
Newsgroups: comp.sys.atari.8bit
Subject: Re: STILL NEED MY 1200 XL COMPUTER!!!!
From: Slor <semaj@rols.ten>
References: <1137394593.850985.203660@f14g2000cwb.googlegroups.com>
<ziggy-19CC9C.20121018012006@netnews.asp.att.net>
Organization: SlorNet
Message-ID: <Xns974FCF41B85B8emuslor@216.196.97.136>
User-Agent: Xnews/2005.10.18
X-Face: %XserOfRX`r-LZ\90<=vI7k<`QMH-(LjNZH``KUi:!h#87]<"qLW9._L==*cB*vFNz{?
Y.Vz>XH|C~h:N9n;4e2v2#laq4Ulh=}mld:QfCBGs+FjBzrqw"21t|9{10.Or*=/*r`>g%Vt:BSjgX?
u"@UIELF4GNA7xalm$S8f7NNF2Mp-\+zP#nku/;1U}b.C)>L7y$c+$Ux<]#j^$#/
9Vf'OY:5c6UitDqvbuwo]_:Z$P[pFeMk8Y;k;)s6L_=d'?B<O+S&^Km"uNO3S{(0<4kpzn-jgG9H|
q&O,w":}0mL5f92-{_O
Date: Wed, 18 Jan 2006 19:22:26 -0600
Lines: 14
NNTP-Posting-Host: 68.57.222.49
X-Trace: sv3-isOzrtQmeClBpFETrfTKKq7USyegj0ALMb5c/5f/
vTr7IPRFckBfH98RTx1tfDqDEXjSVkKbcEPai3u!
T386Gp6HIdRtm0dLf3gjx7oYjk5flXFKdrV9VX6AOonWeOrfkdm8OOCyMEwi9X1fs6+M7A/CALXo!
ykxrEYmp3g==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint

properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:1888

Despite all prevention efforts, ziggy <ziggy@fakedaddress.com> wrote in
news:ziggy-19CC9C.20121018012006@netnews.asp.att.net:

> In the last week ive seen at least 2 1200xl's go thru ebay. Saw them
> while looking for a replacement keyboard for a 130xe.
>

How much you think this one will go for? :)

http://cgi.ebay.com/ws/eBayISAPI.dll?ViewItem&item=8752834975

--
James
http://www.slornet.com

From 1697391505972312993
X-Google-Thread: f8760,6fa4c34250d48f4c,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g49g2000cwa.googlegroups.com!not-for-
mail
From: "65coupei6" <sales@mustangindex.com>
Newsgroups: comp.sys.atari.8bit
Subject: New Prototyping Board Available
Date: 18 Jan 2006 21:41:44 -0800
Organization: http://groups.google.com
Lines: 5
Message-ID: <1137649304.340790.321550@g49g2000cwa.googlegroups.com>
NNTP-Posting-Host: 71.139.63.251
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1137649309 23724 127.0.0.1 (19 Jan 2006 05:41:49 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Thu, 19 Jan 2006 05:41:49 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.1; SV1; .NET CLR
1.1.4322),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g49g2000cwa.googlegroups.com; posting-host=71.139.63.251;
   posting-account=3QwCwQ0AAABumleqqhGuWMpiIqpl0ix6
Xref: g2news1.google.com comp.sys.atari.8bit:1889

There is a new prototyping board available called The 8 Bit Baby. This
is great for anyone who wants to create their own project. More info
can be found at
http://c64.mustangindex.com/catalog/product_info.php?
products_id=35&osCsid=93a2e22a7f3f41e222d49a2398c28677

From 5484481659765783806
X-Google-Thread: f8760,6fa4c34250d48f4c
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news4.google.com!news.glorb.com!
bigfeed.bellsouth.net!bigfeed2.bellsouth.net!news.bellsouth.net!hwmnpeer01.lga!
hwmedia!news.highwinds-media.com!hw-filter.lga!fe07.lga.POSTED!53ab2750!not-for-
mail
From: "Ronald J. Hall" <dark_lord@charter.net>
Organization: DarkForce!
Subject: Re: New Prototyping Board Available
User-Agent: Pan/0.14.2 (This is not a psychotic episode. It's a cleansing moment
of clarity.)
Message-Id: <pan.2006.01.19.07.05.56.545404@charter.net>
Newsgroups: comp.sys.atari.8bit
References: <1137649304.340790.321550@g49g2000cwa.googlegroups.com>
MIME-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-1
Content-Transfer-Encoding: 8bit
Lines: 15
X-Trace:
pikkdiabbdefphapnadjpklebngcgljocaglhecpgakgehioochlmphgamomajahhiflhmddniifjhbmoj
dpmcbbfmofmjdfeljojbaflfkopkhilijgacoipdfondpdnlnh
NNTP-Posting-Date: Wed, 18 Jan 2006 23:55:32 MST
Date: Thu, 19 Jan 2006 02:05:58 -0500
Xref: g2news1.google.com comp.sys.atari.8bit:1890

On Wed, 18 Jan 2006 21:41:44 -0800, 65coupei6 wrote:

> There is a new prototyping board available called The 8 Bit Baby. This
> is great for anyone who wants to create their own project. More info
> can be found at
> http://c64.mustangindex.com/catalog/product_info.php?
products_id=35&osCsid=93a2e22a7f3f41e222d49a2398c28677

Hmm, did I miss something though? I didn't see an Atari "side"... :-(

--
_/_/_/

X-Trace-PostClient-IP: 24.68.25.84
From: Shawn Jefferson <sjeffersonTAKETHISOUTTOREPLY@shaw.ca>
Newsgroups: comp.sys.atari.8bit
Subject: MyIDE Tools
Reply-To: sjeffersonTAKETHISOUTTOREPLY@shaw.ca
Message-ID: <prgus1h4gaj8v9e5hqkuakobij6gmsudqi@4ax.com>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 16
Date: Thu, 19 Jan 2006 07:46:28 GMT
NNTP-Posting-Host: 24.64.223.206
X-Complaints-To: abuse@shaw.ca
X-Trace: pd7tw1no 1137656788 24.64.223.206 (Thu, 19 Jan 2006 00:46:28 MST)
NNTP-Posting-Date: Thu, 19 Jan 2006 00:46:28 MST
Organization: Shaw Residential Internet
Xref: g2news1.google.com comp.sys.atari.8bit:1891

Just released new versions of MyIDE Config, MyIDE Image Manager and a new
program called MyIDE Image Batcher that lets you copy multiple ATR disk
images to image space in one batch process.

These versions only work with the newer 3.5F and 4.x versions of the MyIDE
OS.

Check them out here:
http://www.jeffersonsauctioneering.com/atari/

If you find the programs useful, let me know! If you have any suggestions
for features and enhancements or bug reports, send me a message!

--
Shawn Jefferson
(fix reply to for email)

From 6775252997689119130
X-Google-Thread: f8760,dd37e1b930cfea0e
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Thu, 19 Jan 2006 02:03:01 -0600
From: "David Bowden" <nospam@spamsux.org>
Newsgroups: comp.sys.atari.8bit
References: <kdnfs15gp1ps0n887lf5b3i3a53p1pcvb2@4ax.com>
<Xns974A8600221B7emuslor@216.196.97.136> <r_idncyEzc9YtFXeRVnzvA@telenor.com>
<bdlgs119jj1tpaurl4epblqcs2ia6a2acu@4ax.com>
<1137327637.758291.109790@g43g2000cwa.googlegroups.com>
<edmks15smj3jvob4u1ni83mnj2fmq9dkek@4ax.com>
<1137420097.520316.278290@g49g2000cwa.googlegroups.com>

<kicns15oumtdkug6tk26neqkaf9edamebk@4ax.com>
<1137423857.026477.4700@g47g2000cwa.googlegroups.com>
<mguns1lqivgv7ig0emtvrs678f4vljl4dd@4ax.com>
<Xns974DAE23D1054emuslor@216.196.97.136>
<43cee308$0$58078$742ec2ed@news.sonic.net>
Subject: Re: Finally got a SIO2PC, have a question for anyone who has one?
Date: Thu, 19 Jan 2006 02:03:02 -0600
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2670
X-RFC2646: Format=Flowed; Original
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2670
Message-ID: <os2dnXitvu4o2lLenZ2dnUVZ_tSdnZ2d@comcast.com>
Lines: 39
NNTP-Posting-Host: 67.187.76.221
X-Trace: sv3-kMg2aB/
eAPtNr23oQOVEA76IcAWHcmK0tkt3vdRZKMyBUyznVU+R1ZRunCmb0yBlsOz+HPtW3NGKQGe!
9DL3higXGRDhK4dbL8DzQXfjWzft7UhVhPzE7slnMpfKy4MsA7sYcl9nsZdnpsdEA2FUxXnaJwJ9!
xNNZOiC7ual2g3g7pzN3MQ==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:1892

"William Kendrick" <bill@newbreedsoftware.com> wrote in message
news:43cee308$0$58078$742ec2ed@news.sonic.net...
> Slor <semaj@rols.ten> wrote:
>> Despite all prevention efforts, kevin <kevnospam242@gmail.com> wrote in
>> news:mguns1lqivgv7ig0emtvrs678f4vljl4dd@4ax.com:
>
>> > I had a null modem cable a million years ago, but I have no idea where
>> > it is now. Today I went to 2 Radio Shacks looking for a 5pin DIN so I
>> > could make a monitor cable for my Atari with no luck! I couldnt
>> > imagine finding a null modem anymore.
>> >
>
>> I'll throw in a plug for my favorite place to buy cables:
>
>> http://www.cablewholesale.com
>
> Plus, I have a bunch of DB25 cables and gender benders and a NULL Modem
> adapter that I need to get rid of. ;)

I bought a gender bender, a DB 9 > 25 adaptor, and a null modem cable today.
I was trying to cut down on the massive wad of adaptors I use to connect the
modem Greg Goodwin loaned me to my 850. Thanks again, Greg! I hope to get a
UDS10 or MSS100 next month. :)

Anyways, if you happen to have one near you, I suggest you go to a Fry's

store. Be warned: every Fry's store I have ever been in is very neat and
organized, except when it comes to cables, adaptors, and occasionally
components... I dug thru a clusterfuck for over an hour before I found what
I was looking for, but it was there.
--
David Bowden
The Undead Mechanic.

AIM & Yahoo: UndeadMechanic

SPAM PROOF EMAIL ADDRESS: same as yahoo/AIM *AT* comcast *DOT* net

From -5398946571069792755
X-Google-Thread: f8760,ad1fc30ef353a64d
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g44g2000cwa.googlegroups.com!not-for-
mail
From: "Bill H" <bill@ts1000.us>
Newsgroups: comp.sys.atari.8bit
Subject: Re: STILL NEED MY 1200 XL COMPUTER!!!!
Date: 19 Jan 2006 04:06:56 -0800
Organization: http://groups.google.com
Lines: 18
Message-ID: <1137672416.708135.163380@g44g2000cwa.googlegroups.com>
References: <1137394593.850985.203660@f14g2000cwb.googlegroups.com>
NNTP-Posting-Host: 68.175.14.58
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1137672421 12947 127.0.0.1 (19 Jan 2006 12:07:01 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Thu, 19 Jan 2006 12:07:01 +0000 (UTC)
In-Reply-To: <1137394593.850985.203660@f14g2000cwb.googlegroups.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.1;
SV1),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g44g2000cwa.googlegroups.com; posting-host=68.175.14.58;
   posting-account=hiYE7A0AAAD_YiOsoDcZiPmh6sWeMZBG
Xref: g2news1.google.com comp.sys.atari.8bit:1893

ramswell wrote:
> DOES ANYBODY HAVE 1 FOR SALE OR TRADE? I NEED IT BADLY!!!!!
>
>
> Charles
>
> (909) 854-1210/shifty_butch@hotmail.com

Why is it that everyone wants a 1200xl? I had one when they came out -
brought it at a bargain basement price since no one wanted it then due
to the incompatibilities with the 400/800/600xl/800xl?

On the other hand - I actually liked it alot. I would plug in the basic
cart from an 800 Ihad and never had a problem with incompatibilities.

Bill H www.ts1000.us

From -5736140577872083723
X-Google-Thread: f8760,a2904cbeb794858f
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news3.google.com!newshub.sdsu.edu!elnk-
nf2-pas!elnk-pas-nf1!newsfeed.earthlink.net!pd7cy1no!shaw.ca!pd7tw3no.POSTED!
53ab2750!not-for-mail
X-Trace-PostClient-IP: 24.68.25.84

From: Shawn Jefferson <sjeffersonTAKETHISOUTTOREPLY@shaw.ca>

Newsgroups: comp.sys.atari.8bit

Subject: Re: Orange Screen

Reply-To: sjeffersonTAKETHISOUTTOREPLY@shaw.ca
Message-ID: <ev7es1pv14hl2de0ibkmsmihbjj1jg2h2b@4ax.com>
References: <NGExf.24775$em5.10210@trnddc05>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 17
Date: Fri, 13 Jan 2006 03:36:51 GMT
NNTP-Posting-Host: 24.64.223.206
X-Complaints-To: abuse@shaw.ca
X-Trace: pd7tw3no 1137123411 24.64.223.206 (Thu, 12 Jan 2006 20:36:51 MST)
NNTP-Posting-Date: Thu, 12 Jan 2006 20:36:51 MST
Organization: Shaw Residential Internet
Xref: g2news1.google.com comp.sys.atari.8bit:1794

"cbc" <cabell.clarkeNOSPAMMYA$$@SPAMNOverizon.net>:
>One of my 800XL's is messed up. When I turn it on I get an orange screen
>(that sometimes changes to yellow). No boot noises... no hesitation just
>Power ON -> Orange.
>
>Anyone ever seen this or have any ideas what it might be?

Check the power supply (swap out for a known good one) and/or RAM (might
have to desolder.) Often you can just put your finger on all the RAM chips
in order and see if there is one that is much hotter than the rest... that
is likely the bad one.

After that, I would start checking the custom chips (ANTIC, GTIA, CPU).

--

Shawn Jefferson
(fix reply to for email)

From 449724259503429923
X-Google-Thread: f8760,1145151421a15f3e
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news3.google.com!
border1.nntp.dca.giganews.com!border2.nntp.dca.giganews.com!nntp.giganews.com!
peer01.cox.net!cox.net!p02!dukeread06.POSTED!53ab2750!not-for-mail
Reply-To: "Docrotcod" <rahbart@cox.net>
From: "Docrotcod" <rahbart@cox.net>
Newsgroups: comp.sys.atari.8bit
References: <002d7366@familynet-international.org>
Subject: Re: Dallas Atari Party
Lines: 43
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <ArGxf.281014$0l5.280185@dukeread06>
Date: Thu, 12 Jan 2006 22:58:40 -0600
NNTP-Posting-Host: 70.185.224.53
X-Complaints-To: abuse@cox.net
X-Trace: dukeread06 1137128288 70.185.224.53 (Thu, 12 Jan 2006 23:58:08 EST)
NNTP-Posting-Date: Thu, 12 Jan 2006 23:58:08 EST
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:1795

Should be fun. I know i'll be there, and Undead Mechanic. I'll be bringing
that 800XE laptop Ben Heckendorn built.

Thomas

"Greg Goodwin" <Greg.Goodwinp0.f2.n8.z8@fmlynet.org> wrote in message
news:002d7366@familynet-international.org...
> FamilyNet International Newsgate
>
>   Well, short notice, my apologies, I have been a bit tied up.
>
>   But if you are in Dallas and would like to make it to a mainly Atari
> 8-bit
> party, drop me an E-mail at goodwing (at) aafes (dot) com. I'll E-mail
> back
> directions and a way to contact me. Leave me a number in the united
> states,
> and I will call you after 9 pm tonight or even tomorrow.
>   If you can't make it, we will call you from the party.
>
>   You can also party in the Atari chat room at
> telnet://www.atarinews.org.

> Chat room starts at 7 pm CST, party in Dallas (with Pizza served on a
> floppy)
> :) will start at 8 pm cst.
>
>   Bring your 8-bit and a way to connect to the ethernet (and maybe a
> ethernet
> cable) and we'll let you jack in and talk in the chat room. So everyone
> in the
> world will be able to party tomorrow night. It's just that I'm spotting
> for
> the pizza for those that attend. :)
>
>   See ya'll tomorrow,
>
>   Doc Clu
>
> FamilyNet <> Internet Gated Mail
> http://www.familynet-international.org
>

From -2623493587655553755
X-Google-Thread: f8760,1145151421a15f3e
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news3.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Fri, 13 Jan 2006 03:46:50 -0600
From: "David Bowden" <nospam@spamsux.org>
Newsgroups: comp.sys.atari.8bit
References: <002d7366@familynet-international.org>
<ArGxf.281014$0l5.280185@dukeread06>
Subject: Re: Dallas Atari Party
Date: Fri, 13 Jan 2006 03:46:50 -0600
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2670
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2670
X-RFC2646: Format=Flowed; Response
Message-ID: <p5mdnTmxY_6X6lreRVn-uQ@comcast.com>
Lines: 18
NNTP-Posting-Host: 67.187.76.221
X-Trace: sv3-fN3neDXxXdQJPusgGRZLPQmy6w3JzBe/H0O/
1gP7QKWfGWlzC4LVdGqJohpAEqYgznm1RTTvsBxhRl8!
qqIREpCCJoXovLh6cJkL5+Dt5r8NunUOlFry4IcKZRR7+OLxNEL1GnQ7mCxTjFDZWC31rDItrI12!
xPKfp3Zz
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint

properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:1796

"Docrotcod" <rahbart@cox.net> wrote in message
news:ArGxf.281014$0l5.280185@dukeread06...
> Should be fun. I know i'll be there, and Undead Mechanic. I'll be
> bringing that 800XE laptop Ben Heckendorn built.
>
> Thomas

Yup, I'll be there. And I thought that was hakced from an XEGS...
--
David Bowden
The Undead Mechanic.

AIM & Yahoo: UndeadMechanic

SPAM PROOF EMAIL ADDRESS: same as yahoo/AIM *AT* comcast *DOT* net

From -7293471967819659068
X-Google-Thread: f8760,a2904cbeb794858f
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!proxad.net!news.tele.dk!news.tele.dk!
small.news.tele.dk!newspeer2.se.telia.net!se.telia.net!masternews.telia.net.!
newsb.telia.net.POSTED!not-for-mail
From: "Anders Skelander" <ansk@hotmail.com>
Newsgroups: comp.sys.atari.8bit
References: <NGExf.24775$em5.10210@trnddc05>
<ev7es1pv14hl2de0ibkmsmihbjj1jg2h2b@4ax.com>
Subject: Re: Orange Screen
Lines: 15
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <T3Mxf.42462$d5.198861@newsb.telia.net>
Date: Fri, 13 Jan 2006 11:22:27 GMT
NNTP-Posting-Host: 217.211.188.103
X-Complaints-To: abuse@telia.com
X-Trace: newsb.telia.net 1137151347 217.211.188.103 (Fri, 13 Jan 2006 12:22:27
CET)
NNTP-Posting-Date: Fri, 13 Jan 2006 12:22:27 CET
Organization: Telia Internet
Xref: g2news1.google.com comp.sys.atari.8bit:1797

"Shawn Jefferson" <sjeffersonTAKETHISOUTTOREPLY@shaw.ca> skrev i meddelandet
news:ev7es1pv14hl2de0ibkmsmihbjj1jg2h2b@4ax.com...
> > ...
> Often you can just put your finger on all the RAM chips
> in order and see if there is one that is much hotter than the rest... that
> is likely the bad one.

And when "cbc" (he calls himself that) has found the faulty RAM chip, he
needs to
see a doctor. ;)

Anders

From -2537676243670509263
X-Google-Thread: f8760,df48747f90ec79a4,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!f14g2000cwb.googlegroups.com!not-for-
mail
From: "Larry" <LLppwhite@aol.com>
Newsgroups: comp.sys.atari.8bit
Subject: USB Video Capture for A8?
Date: 13 Jan 2006 05:16:10 -0800
Organization: http://groups.google.com
Lines: 5
Message-ID: <1137158170.661724.138340@f14g2000cwb.googlegroups.com>
NNTP-Posting-Host: 152.163.101.11
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1137158175 19716 127.0.0.1 (13 Jan 2006 13:16:15 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Fri, 13 Jan 2006 13:16:15 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; AOL 9.0; Windows NT 5.1;
SV1; .NET CLR 1.0.3705; .NET CLR 1.1.4322),gzip(gfe),gzip(gfe)
X-HTTP-Via: HTTP/1.1 (Velocity/1.0.6 [uScMs f p eN:t cCMp s]), HTTP/1.1 Turboweb
[rtc-tb024 8.3.5], HTTP/1.0 cache-rtc-ae07.proxy.aol.com[98A3650B] (Traffic-
Server/5.4.0 [uScM])
Complaints-To: groups-abuse@google.com
Injection-Info: f14g2000cwb.googlegroups.com; posting-host=152.163.101.11;
   posting-account=sOuFuA0AAACrWE950AHmKCUDXcFt63PD
Xref: g2news1.google.com comp.sys.atari.8bit:1798

Is anyone using a USB2 video capture unit as the display device for
their Atari? I have used an ATI All-In-Wonder card for several years,
but I'm considering going to USB2 for my next PC, if USB does a good
job. -Larry

From -4816661158074184497
X-Google-Thread: f8760,7ec27db20a381a10,start
X-Google-Attributes: gidf8760,public
X-Google-Language: GERMAN,ASCII
Path: g2news1.google.com!news1.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!newsfeed00.sul.t-online.de!
newsfeed01.sul.t-online.de!t-online.de!news.belwue.de!news.Uni-Mainz.DE!not-for-
mail
From: Andreas Magenheimer <magea000@students.uni-mainz.de>
Newsgroups: comp.sys.atari.8bit
Subject: ABBUC software contest 2006...
Date: Fri, 13 Jan 2006 15:16:57 +0100
Organization: Zentrum =?iso-8859-1?Q?f=FCr?= Datenverarbeitung -
    =?iso-8859-1?Q?Universit=E4t?= Mainz
Lines: 410
Message-ID: <43C7B659.E8111516@students.uni-mainz.de>
Reply-To: magea000@students.uni-mainz.de
NNTP-Posting-Host: zdv9b21.zdv.uni-mainz.de
Mime-Version: 1.0
Content-Type: text/plain; charset=iso-8859-1
Content-Transfer-Encoding: quoted-printable
X-Trace: news1.zdv.uni-mainz.de 1137161817 19724 134.93.198.221 (13 Jan 2006
14:16:57 GMT)
X-Complaints-To: news@uni-mainz.de
NNTP-Posting-Date: Fri, 13 Jan 2006 14:16:57 +0000 (UTC)
X-Mailer: Mozilla 4.7 [de]C-CCK-MCD   (WinNT; U)
X-Accept-Language: en,de
Xref: g2news1.google.com comp.sys.atari.8bit:1799

Hello folks,
ABBUC decided to do another software contest 2006. There is only one
change to the rules of 2005 - the deadline has been set to the 15th of
august (same deadline as hardware contest 2006)...

ABBUC
 Regeln f=FCr den ABBUC-Software-Wettbewerb 2006 =

 Rules for the ABBUC-Software-Contest 2006 =

 Pravidla pro ABBUC-Software-Contest 2006 =

 Zasady ABBUC-Software-Contest 2006 =

 Reglamento del concurso de software ABBUC 2006 =

Regeln f=FCr den ABBUC-Software-Wettbewerb 2006:
1) Allgemeine Regeln:

Der Abgabeschlu=DF f=FCr den Software-Wettbewerb wurde auf den 31. August=

2006 festgelegt.
Folgende Preise werden vom ABBUC vergeben: 1. Platz: 500 Euro
2. Platz: 250 Euro
3. Platz: 125 Euro
4. Platz: 75 Euro
5. Platz: 50 Euro
Der ABBUC erh=E4lt f=FCr die angemeldeten Programme das
Erstver=F6ffentlichungsrecht f=FCr das Magazin bzw. den Software-Wettbewe=
rb;
das Copyright bleibt jedoch weiterhin beim Autor, der sein Programm nach
dem Wettbewerb frei verwenden kann. Die Pr=E4sentation der Programme wird=

auf der Unconventional und im ABBUC Magazin stattfinden, die endg=FCltige=

Entscheidung und Preisvergabe hingegen auf der ABBUC-JHV in Herten im
Oktober. Der Autor mu=DF bei beiden Veranstaltungen (Pr=E4sentation,
Preisvergabe) nicht unbedingt anwesend sein, er erh=E4lt den Preis dann
trotzdem zugesandt oder =FCberwiesen, sofern dem ABBUC daf=FCr die
Postadresse und/oder Bankverbindung vorliegt...

2) Programm Typen und Gr=F6=DFe:

Bei den Wettbewerbs-Programmen darf es sich um folgende Programmtypen
handeln:
a) Spiel/e, b) Anwendung/en (auch Tools, Utilities, etc.) und c)
Betriebs-Systeme (DOS). Nicht erlaubt sind jegliche Formen von Demos
oder Intros, sowie Beta-, Vorab-, oder Pre-Versionen (die Programme
m=FCssen fertiggestellt sein). Bei der Kompatibilit=E4t ist zu beachten, =
da=DF
die Programme mind. auf einem XL oder XE Rechner laufen m=FCssen, d.h. au=
f
einem Standard 64k oder 128k Atari XL/XE. Es darf zwar Zusatzhardware
unterst=FCtzt werden, diese darf aber nicht die Voraussetzung zum Laden
oder Laufen des Programmes sein. Und ob man es nun glaubt oder nicht,
das ABBUC Software Ressort (und auch alle ABBUC Mitglieder) wird
(werden) einen =93Qualit=E4ts=94 und =93Kompatibilit=E4ts=94 Check aller
angemeldeten Wettbewerbs-Programme durchf=FChren...

3) Format und Sprachen:

Das Wettbewerbs-Programm kann auf 5,25=94 Atari-Disk(s) oder als
ATR-Image(s) eingereicht werden, es mu=DF als 90k (SD) oder 130k (ED)
Disk-Format bzw. ATR-Image vorliegen. Zu dem Programm mu=DF eine kurze
Anleitung vorliegen, diese kann entweder im Programm (intern) enthalten
sein oder als Text-Datei (extern) dazugef=FCgt werden. Wichtig ist
hierbei, da=DF entweder Deutsch oder Englisch verwendet wird (und kurz
erkl=E4rt wird wie das Programm zu laden ist), damit auch jeder das
Programm bedienen kann. Es sind =FCbrigens alle Atari 8Bit kompatiblen
Programmiersprachen erlaubt, jedoch am Ende nur Kompilate, damit jeder
das Programm laden kann. Ausnahmen sind lediglich Atari Basic und Turbo

Basic XL - hier sind auch Sources bzw. Listings erlaubt, da diese
Sprachen ja jeder Atarianer besitzt. Zu den Programmen bzw. Kompilaten
mu=DF keinerlei Sourcecode beiliegen, das fertige bzw. lauff=E4hige Progr=
amm
ist schon ausreichend...

Also dann, viel Spa=DF beim Programmieren - euer ABBUC Software Ressort.
(Charlie Chaplin / Andreas Magenheimer) Mail

Rules for the ABBUC-Software-Contest 2006:
1) General Rules:

The Deadline for the software-contest has been set to 31.August 2006
(until midnight).
ABBUC will therefore spend the following Prices: 1st Place: 500 Euro
2nd Place: 250 Euro
3rd Place: 125 Euro
4th Place: 75 Euro
5th Place: 50 Euro
For all registered contest programs, ABBUC will get the right of a
premiere-release on its magazine; the Copyright will still remain by the
author, who can use his program freely after the contest. The
presentation of the programs will take place at the Unconventional fair
in September and on the ABBUC magazines, whereas the decision and
pricing will take place at the annual ABBUC meeting in October. There is
no need for the author to be present at any of these events, the price
will still be send to the author=92s postal adress or his bank account,
provided that ABBUC has these adresses...

2) Program Types & Size:

The software-contest programs must be one of the following
program-types:
a) Game/s, b) Application/s (also Tools, Utilities, etc.) and c)
Operating Systems (DOS).
Not allowed are any kinds of demos or intros, also not allowed are any
beta- or pre-versions (meaning the contest programs must be finished).
For compatibility reasons one must make sure, that the programs work at
least on Atari XL or XE computers, which means standard 64k or 128k
machines. Additional or extra hardware can be supported, but it must not
be a requirement to own this extra hardware to load the program. Believe
it or not, the ABBUC Software Ressort, as well as all ABBUC members,
will do a =93Quality=94 and =93Compatibility=94 check of all registered c=
ontest
programs...

3) Format and Languages:

The software-contest programs can be send as 5,25=94 Atari disk(s) or as ATR-image(s), but they must use Single (90k) or Enhanced (130k) density. Furthermore, the program must have a short documentation, this can be included in the program (internally) or as a separate text-file (externally). It is therefore important, that one uses german or at least english language (and explains shortly how the program has to be loaded), so that everyone can handle the program. All Atari 8Bit compatible languages are allowed as programming languages, but all of them have to be compiled in the end, so that one can load the program without having to own a certain programming language. The only exceptions here are Atari Basic and Turbo Basic XL source listings, since every Atari user owns these languages. Lastly one needn=92t supply any source-codes for the contest programs, the finished loadable or executable program is enough...

Happy programming wishes the ABBUC Software Ressort !!
(CharlieChaplin / Andreas Magenheimer) Mail

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Pravidla pro ABBUC-Software-Contest 2006:
1) Hlavn=ED pravidla:

Uz=E1verka soute=9Ee je 31.srpna 2006 (o pulnoci).
ABBUC bude udelovat n=E1sleduj=EDc=ED odmeny: 1.m=EDsto: 500 Euro
2.m=EDsto: 250 Euro
3.m=EDsto: 125 Euro
4.m=EDsto: 75 Euro
5.m=EDsto: 50 Euro
U v=9Aech programu registrovan=FDch v t=E9to soute=9Ei si ABBUC vyhrazuje=
 pr=E1vo
premi=E9rov=E9ho zverejnen=ED v magaz=EDnu Abbuc. Autorsk=E1 pr=E1va zust=
=E1vaj=ED
autorum, kter=ED mohou s programem nakl=E1dat libovolne po ukoncen=ED sou=
te=9Ee.
Prezentace programu probehne na akci Unconventional (bude se konat v
z=E1r=ED) a v magaz=EDnech Abbuc. Vyhl=E1=9Aen=ED v=FDsledku a pridelen=ED=
 cen se
uskutecn=ED na v=FDrocn=EDm setk=E1n=ED Abbuc v r=EDjnu. Nen=ED nutn=E9, =
aby autori
soute=9En=EDch programu byli osobne pr=EDtomni na kter=E9koliv ze zm=EDne=
n=FDch akc=ED
=96 odmeny budou posl=E1ny na jejich adresy nebo bankovn=ED =FActy, kter=E9=
 sdel=ED
organiz=E1torum.

2) Typy programu a jejich velikosti:

Programy prihl=E1=9Aen=E9 do soute=9Ee mus=ED b=FDt nekter=E9ho z n=E1sle=

duj=EDc=EDch typu:
a) Hra, b) Aplikacn=ED program (n=E1stroj, utilita, atd.) nebo c) Operacn=
=ED
syst=E9m (DOS).
Nejsou povoleny jak=E9koliv druhy demonstracn=EDch programu nebo inter,
jako=9Eto ani =9E=E1dn=E9 betaverze nebo nedokoncen=E9 uk=E1zkov=E9 verze=
 programu =96
programy mus=ED b=FDt ve fin=E1ln=ED verzi.
Z duvodu kompatibility je nutn=E9, aby program fungoval na standardn=EDch=

poc=EDtac=EDch Atari XL nebo XE (velikost pameti 64KB nebo 128KB typu Ata=
ri
130XE). Roz=9Airuj=EDc=ED =FApravy poc=EDtace mohou b=FDt podporov=E1ny, =
ale nesm=ED b=FDt
povinne vy=9Eadov=E1ny aby program be=9Eel. Proveren=ED kvality a kompati=
bility
v=9Aech soute=9En=EDch pr=EDspevku bude prov=E1det ABBUC Software Ressort=
 a
v=9Aichni clenov=E9 ABBUCu.

3) Form=E1t a programovac=ED jazyky:

Programy do soute=9Ee mohou b=FDt pos=EDl=E1ny na 5,25=94 Atari disket=E1=
ch nebo
jako ATR-soubory, ale mus=ED b=FDt v Single (90KB) nebo Enhanced (130KB)
hustote. Krom toho je vy=9Eadov=E1na strucn=E1 dokumentace, kter=E1 mu=9E=
e b=FDt
obsa=9Eena budto pr=EDmo v programu, nebo jako samostatn=FD textov=FD sou=
bor. Je
dule=9Eit=E9 pou=9E=EDt Nemeck=FD nebo aspon Anglick=FD jazyk a v kr=E1tk=
osti
vysvetlit jak se program spou=9At=ED a ovl=E1d=E1.
Program mu=9Ee b=FDt naps=E1n v jak=E9mkoliv Atari 8bit kompatibiln=EDm
programovac=EDm jazyce, ale nakonec mus=ED b=FDt zkompilov=E1n tak, aby =9A=
el
spustit bez nutnosti m=EDt k dispozici cokoli dal=9A=EDho. Jedinou v=FDji=
mkou je
povolen=ED programu vy=9Eaduj=EDc=EDch Atari Basic nebo Turbo Basic XL, n=
ebot ty
jsou pou=9E=EDv=E1ny v=9Aemi u=9Eivateli.
Nen=ED treba dod=E1vat jak=E9koliv zdrojov=E9 k=F3dy soute=9En=EDch progr=
amu =96 zcela
stac=ED jen spustiteln=FD soubor.

Pr=EDjemn=E9 programov=E1n=ED v=E1m preje ABBUC Software Ressort !!
(CharlieChaplin / Andreas Magenheimer) Mail

=

 =

Zasady ABBUC-Software-Contest 2006:
1) Zasady generalne:

Ostateczny termin skladania prac do konkursu zostal ustalony na dzien 31 sierpnia 2006 (do p=F3lnocy). ABBUC zapewnia nastepujace nagrody:

1sze miejsce: 500 euro.

2gie miejsce: 250 euro.

3cie miejsce: 125 euro.

4te miejsce: 75 euro.

5te miejsce: 50 euro.

ABBUC bedzie mial prawo do publikacji program=F3w zgloszonych do konkursu=

w wydawanym przez siebie magazynie; prawa autorskie pozostaja wlasnoscia autor=F3w, kt=F3rzy moga dowolnie dysponowac swoim dzielem po zakonczeniu=

konkursu. Prezentacja prac bedzie miala miejsce na imprezie Unconventional we wrzesniu, oraz w magazynach ABBUCa, zas decyzje i rozdanie nagr=F3d beda mialy miejsce podczas dorocznego spotkania ABBUCa = w
pazdzierniku. Autorzy prac nie musza byc obecni na zadnej z tych imprez, nagroda bedzie

wyslana zwyciezcom poczta lub na konto bankowe, zakladajac, ze ABBUC bedzie posiadal te dane...

2) Typy i Rozmiary Program=F3w:

Programy zgloszone na konkurs musza nalezec do jednej z kategorii:

a) Gra, b) Aplikacja (r=F3wniez: Program Uzytkowy, Narzedziowy itp.) lub c) System Operacyjny (DOS). Wszelkiego rodzaju dema/intra nie sa dozwolone, nie sa dopuszczalne r=F3wniez wszelkiego rodzaju wersje pre- i=

beta

(program wystawiany do konkursu musi byc ukonczony). Dla zachowania kompatybilnosci program musi sie uruchamiac przynajmniej na komputerach Atari XL lub XE, co znaczy: na standardowych maszynach z 64 lub 128 KB pamieci. Rozszerzenia sprzetowe i sprzet dodatkowy moze byc obslugiwany, ale nie moze byc warunkiem uruchomienia programu. Wierzcie, lub nie,

ale ABBUC Software Ressort, jak r=F3wniez czlonkowie ABBUCa sprawdza "jakosc" oraz "kompatybilnosc" wszystkich zgloszonych prac...

3) Formaty i Jezyki:

Programy zglaszane na konkurs moga byc wysylane jako dyskietki 5,25" lub pliki ATR, ale dopuszczalne sa tylko gestosci pojedyncza i rozszerzona. Co wiecej, praca musi posiadac kr=F3tka dokumentacje, kt=F3ra moze byc umieszczona w samym programie, lub w dolaczonym pliku tekstowym. Ponadto istotne

jest uzycie jezyka niemieckiego (lub w ostatecznosci przynajmniej angielskiego), oraz kr=F3tkie objasnienie sposobu uruchamiania programu, zeby kazdy m=F3gl sobie poradzic z obsluga. Dopuszczone sa wszystkie kompatybilne z Atari jezyki programowania, ale produkt ostateczny musi byc skompilowany,

aby mozna bylo program uruchomic nie posiadajac tego jezyka programowania. Jedynym wyjatkiem sa programy napisane w Atari Basicu oraz Turbo Basicu XL, kt=F3re to posiada kazdy uzytkownik Atari. Dolaczenie kodu zr=F3dlowego programu nie jest wymagane, wersja skompilowana i uruchamialna jest wystarczajaca...

Milego programowania zyczy ABBUC Software Ressort !!

(CharlieChaplin / Andreas Magenheimer) Mail

=

Reglamento del concurso de software ABBUC 2006
Reglas Generales: =

El plazo final de entrega es el 31 de agosto de 2006 a la medianoche.

ABBUC entregar=E1 los siguientes premios:

Primer Lugar: 500 euros.

Segundo Lugar: 250 euros.

Tercer Lugar: 125 euros.

Cuarto Lugar: 75 euros.

Quinto Lugar: 50 euros.

Para todos los programas concursantes, ABBUC tendr=E1 el derecho de publicarlo en su revista; los derechos seguir=E1n con el autor, quien podr=E1 usar su programa libremente despu=E9s del concurso.

La presentaci=F3n de los programas tendr=E1 lugar en la Feria No-Convencional de Septiembre y en las revistas ABBUC, donde la elecci=F3=
n
y premiaci=F3n se realizar=E1 en la reuni=F3n anual ABBUC de Octubre.

No hay necesidad que el autor est=E9 presente en alguno de dichos eventos=
,
ya que el premio puede ser enviado a la direcci=F3n postal del autor o
bien a su cuenta de banco, siempre y cuando ABBUC tenga los datos
correspondientes=85

Tipos de programa & tama=F1o: =

Los programas del concurso pueden ser de alguno de los siguientes tipos:

Juego/s, =

Aplicaci=F3n/es (como Herramientas, Utilitarios, etc.) y =

Sistemas Operativos (DOS) =

No se permite ning=FAn tipo de demos o intros, as=ED como ninguna versi=F3=
n
beta o preview (lo que significa que dichos programas ser=E1n
descalificados).

Por razones de compatibilidad, el autor debe asegurarse que su programa
funcionar=E1 en al menos en un computador Atari XL o XE, lo que significa=

m=E1quinas est=E1ndar de 64 =F3 128 kilobytes. Hardware adicional o extra=

puede ser utilizado, pero no debe ser un requerimiento poseer dicho
hardware extra para que el programa funcione. Cr=E9anlo o no, pero tanto
el organizador del evento como los miembros de ABBUC realizar=E1n pruebas=

de "Calidad" y "Compatibilidad" para todos los programas concursantes=85

Formato y lenguajes: =

Los programas concursantes pueden ser enviados ya sea en disco(s) de 5=BC=

como en imagen(es) ATR, pero deben usar densidad SIMPLE (90k) o
Aumentada (130k). Es m=E1s, el programa debe llevar una peque=F1a
documentaci=F3n, la cual puede ser incluida en el programa (internamente)=

o como una archivo de texto separado (externamente). Es importante que
dicho texto se encuentre en alem=E1n o al menos en ingl=E9s (y que expliq=
ue
brevemente c=F3mo el programa debe ser cargado), de manera que cualquiera=

pueda utilizar el programa.

Todo lenguaje de programaci=F3n compatible con Atari 8bit est=E1 permitid=
o,
pero todos deben ser finalmente compilados, de modo que se pueda cargar
el programa sin que se necesite poseer cierto lenguaje de programaci=F3n
en particular. Las =FAnicas excepciones aqu=ED son los listados programad=

os
en Atari Basic o Turbo Basic XL, dado que cualquier usuario Atari posee
dichos lenguajes.

Finalmente, no es necesario que nos env=EDen los c=F3digos fuente de los
programas en concurso, basta con se env=EDe el ejecutable final.

=A1Mucha suerte en su programaci=F3n! Les desea el equipo ABBUC.

(CharlieChaplin / Andreas Magenheimer)

---

questions? mail to: software[at]abbuc[point]de
greetings and thanks - Andreas Magenheimer.

From -9222825800538591234
X-Google-Thread: f8760,dd37e1b930cfea0e,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news4.google.com!
border1.nntp.dca.giganews.com!border2.nntp.dca.giganews.com!nntp.giganews.com!
peer01.cox.net!cox.net!p01!dukeread01.POSTED!53ab2750!not-for-mail
From: kevin <kevnospam242@gmail.com>
Newsgroups: comp.sys.atari.8bit
Subject: Finally got a SIO2PC, have a question for anyone who has one?
Message-ID: <kdnfs15gp1ps0n887lf5b3i3a53p1pcvb2@4ax.com>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 8
Date: Fri, 13 Jan 2006 12:06:36 -0500
NNTP-Posting-Host: 68.230.155.106
X-Complaints-To: abuse@cox.net
X-Trace: dukeread01 1137172003 68.230.155.106 (Fri, 13 Jan 2006 12:06:43 EST)
NNTP-Posting-Date: Fri, 13 Jan 2006 12:06:43 EST
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:1800

I finallywon an auction for a SIO2PC last night.   What is the best
software?   I have a pc all ready to go, I basically just want to be
able to boot my 65xe from the SIO2PC and play some games (have a cd
with just about every piece of software ever made for the 8bit). Any
suggestions?

From 5373726945175741041
X-Google-Thread: f8760,dd37e1b930cfea0e

X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news4.google.com!news.glorb.com!
wns13feed!worldnet.att.net!216.196.98.141!border2.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Fri, 13 Jan 2006 12:10:19 -0600
Newsgroups: comp.sys.atari.8bit
Subject: Re: Finally got a SIO2PC, have a question for anyone who has one?
From: Slor <semaj@rols.ten>
References: <kdnfs15gp1ps0n887lf5b3i3a53p1pcvb2@4ax.com>
Organization: SlorNet
Message-ID: <Xns974A8600221B7emuslor@216.196.97.136>
User-Agent: Xnews/2005.10.18
X-Face: %XserOfRX`r-LZ\90<=vI7k<`QMH-(LjNZH``KUi:!h#87]<"qLW9._L==*cB*vFNz{?
Y.Vz>XH|C~h:N9n;4e2v2#laq4Ulh=}mld:QfCBGs+FjBzrqw"21t|9{10.Or*=/*r`>g%Vt:BSjgX?
u"@UIELF4GNA7xalm$S8f7NNF2Mp-\+zP#nku/;1U}b.C)>L7y$c+$Ux<]#j^$#/
9Vf'OY:5c6UitDqvbuwo]_:Z$P[pFeMk8Y;k;)s6L_=d'?B<O+S&^Km"uNO3S{(0<4kpzn-jgG9H|
q&O,w":}0mL5f92-{_O
Date: Fri, 13 Jan 2006 12:10:20 -0600
Lines: 19
NNTP-Posting-Host: 68.57.222.49
X-Trace: sv3-WS96SaFroifc0QGUyX0xquYu7f8jgoiEvUy/Z/
Ci6yZ6fCxNlLZmjst4sD3jQI4JhmnNtay+SYZ/Abx!
yleNCTSDAzQGitu45XlEgMM45M35f7g4EIGSAtc5PSDo9Oehev+p3lgwvXMHlFEFH0Ke/VDKOFLL!
d3kKCYJ0tw==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:1801

Despite all prevention efforts, kevin <kevnospam242@gmail.com> wrote in
news:kdnfs15gp1ps0n887lf5b3i3a53p1pcvb2@4ax.com:

>
> I finallywon an auction for a SIO2PC last night. What is the best
> software? I have a pc all ready to go, I basically just want to be
> able to boot my 65xe from the SIO2PC and play some games (have a cd
> with just about every piece of software ever made for the 8bit). Any
> suggestions?
>

I suggest either Win APE or DOS APE, depending on which type of OS you want
to run. If you're not interested in the internet modem (like me), DOS with
APE on an old laptop works great! See Steven's site at www.atarimax.com
for ordering details.

--
James
http://www.slornet.com

From 7188701813141321117
X-Google-Thread: f8760,dd37e1b930cfea0e
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news3.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!newscon06.news.prodigy.com!
prodigy.net!newsmst01b.news.prodigy.com!prodigy.com!postmaster.news.prodigy.com!
newssvr12.news.prodigy.com.POSTED!5be5f619!not-for-mail
From: "russg" <russgilb@MUNGEsbcglobal.net>
Newsgroups: comp.sys.atari.8bit
References: <kdnfs15gp1ps0n887lf5b3i3a53p1pcvb2@4ax.com>
<Xns974A8600221B7emuslor@216.196.97.136>
Subject: Re: Finally got a SIO2PC, have a question for anyone who has one?
Lines: 30
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2600.0000
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2600.0000
Message-ID: <laSxf.491$or4.123@newssvr12.news.prodigy.com>
NNTP-Posting-Host: 4.249.168.107
X-Complaints-To: abuse@prodigy.net
X-Trace: newssvr12.news.prodigy.com 1137176337 ST000 4.249.168.107 (Fri, 13 Jan
2006 13:18:57 EST)
NNTP-Posting-Date: Fri, 13 Jan 2006 13:18:57 EST
Organization: SBC http://yahoo.sbc.com
X-UserInfo1:
Q[R_@SNG@ZRUSULXBRKD]_\@VR]^@B@MCPWZKB]MPXHDUWYAKVUOPCW[ML\JXUCKVFDYZKBMSFX^OMSAFN
TINTDDMVW[X\THOPXZRVOCJTUTPC_JSBVX\KAOTBAJBVMZTYAKMNLDI_MFDSSOLXINH__FS^\WQGHGI^C
@E[A_CF\AQLDQ\BTMPLDFNVUQ_VM
Date: Fri, 13 Jan 2006 18:18:57 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:1802

"Slor" <semaj@MUNGErols.ten> wrote in message > > I finallywon an auction
for a SIO2PC last night. What is the best
> > software? I have a pc all ready to go, I basically just want to be
> > able to boot my 65xe from the SIO2PC and play some games (have a cd
> > with just about every piece of software ever made for the 8bit). Any
> > suggestions?
> >
>
> I suggest either Win APE or DOS APE, depending on which type of OS you
want
> to run. If you're not interested in the internet modem (like me), DOS
with
> APE on an old laptop works great! See Steven's site at www.atarimax.com
> for ordering details.
>
> --
> James
> http://www.slornet.com

I suggest APE also, probably the DOS one. It is 'crippleware', some
features are
disabled in the trial version. However, your stated desired use is fully
supported
in the trial version. If I recall, APE DOS allows all PC to A8 functions,
it just doesn't
allow copying from A8 to PC. There are other 'disabilities', all explained
in the
documentation. Yes, I suggest APE for DOS or Windows.

From -2513264830440230334
X-Google-Thread: f8760,dd37e1b930cfea0e
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news3.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Fri, 13 Jan 2006 12:42:52 -0600
Newsgroups: comp.sys.atari.8bit
Subject: Re: Finally got a SIO2PC, have a question for anyone who has one?
From: Slor <semaj@rols.ten>
References: <kdnfs15gp1ps0n887lf5b3i3a53p1pcvb2@4ax.com>
<Xns974A8600221B7emuslor@216.196.97.136>
<laSxf.491$or4.123@newssvr12.news.prodigy.com>
Organization: SlorNet
Message-ID: <Xns974A8B84EB2B2emuslor@216.196.97.136>
User-Agent: Xnews/2005.10.18
X-Face: %XserOfRX`r-LZ\90<=vI7k<`QMH-(LjNZH``KUi:!h#87]<"qLW9._L==*cB*vFNz{?
Y.Vz>XH|C~h:N9n;4e2v2#laq4Ulh=}mld:QfCBGs+FjBzrqw"21t|9{10.Or*=/*r`>g%Vt:BSjgX?
u"@UIELF4GNA7xalm$S8f7NNF2Mp-\+zP#nku/;1U}b.C)>L7y$c+$Ux<]#j^$#/
9Vf'OY:5c6UitDqvbuwo]_:Z$P[pFeMk8Y;k;)s6L_=d'?B<O+S&^Km"uNO3S{(0<4kpzn-jgG9H|
q&O,w":}0mL5f92-{_O
Date: Fri, 13 Jan 2006 12:42:52 -0600
Lines: 41
NNTP-Posting-Host: 68.57.222.49
X-Trace: sv3-uQnT1akPJAqC3peZm0obQFWrtOOiuOGlhTuNxt5JRB5xBUfU5aXrq6kxR+tDEv0VOmZi/
r6jdltWNnv!xO1jmSPaRUH328qpK/
oTKH3KMkO0OfoSWqsR8MfscmPhZaneF4loS+VJT2GSTAxH8GhrWzmoFX2g!7GmrD0lhgA==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:1803

Despite all prevention efforts, "russg" <russgilb@MUNGEsbcglobal.net>
wrote in news:laSxf.491$or4.123@newssvr12.news.prodigy.com:

>

> "Slor" <semaj@MUNGErols.ten> wrote in message > > I finallywon an
> auction for a SIO2PC last night. What is the best
>> > software? I have a pc all ready to go, I basically just want to
>> > be able to boot my 65xe from the SIO2PC and play some games (have a
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>> > Any suggestions?
>> >
>>
>> I suggest either Win APE or DOS APE, depending on which type of OS
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>> to run. If you're not interested in the internet modem (like me),
>> DOS
> with
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>> www.atarimax.com for ordering details.
>>
>> --
>> James
>> http://www.slornet.com
> I suggest APE also, probably the DOS one. It is 'crippleware', some
> features are
> disabled in the trial version. However, your stated desired use is
> fully supported
> in the trial version. If I recall, APE DOS allows all PC to A8
> functions, it just doesn't
> allow copying from A8 to PC. There are other 'disabilities', all
> explained in the
> documentation. Yes, I suggest APE for DOS or Windows.
>

Then again, you could actually purchase it. :) I did, and it has been
worth every penny - plus Steven gives excellent support.

--
James
http://www.slornet.com

From 6513999063185592874
X-Google-Thread: f8760,7ec27db20a381a10
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!proxad.net!proxad.net!
newspeer1.se.telia.net!se.telia.net!masternews.telia.net.!newsb.telia.net.POSTED!
not-for-mail
From: "Anders Skelander" <ansk@hotmail.com>
Newsgroups: comp.sys.atari.8bit
References: <43C7B659.E8111516@students.uni-mainz.de>
Subject: Re: ABBUC software contest 2006...
Lines: 11
X-Priority: 3
X-MSMail-Priority: Normal

X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <R5Txf.42478$d5.198960@newsb.telia.net>
Date: Fri, 13 Jan 2006 19:22:25 GMT
NNTP-Posting-Host: 217.211.188.103
X-Complaints-To: abuse@telia.com
X-Trace: newsb.telia.net 1137180145 217.211.188.103 (Fri, 13 Jan 2006 20:22:25
CET)
NNTP-Posting-Date: Fri, 13 Jan 2006 20:22:25 CET
Organization: Telia Internet
Xref: g2news1.google.com comp.sys.atari.8bit:1804

"Andreas Magenheimer" <magea000@students.uni-mainz.de> skrev i meddelandet
news:43C7B659.E8111516@students.uni-mainz.de...
> > ...

Andreas, I just want to say that it is great that somebody arranges
a programming contest for the classic Atari home computer.

Anders

From 3289454610020896222
X-Google-Thread: f8760,dd37e1b930cfea0e
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news3.google.com!newshub.sdsu.edu!
news.astraweb.com!router2.astraweb.com!news-xfer.nntp.sonic.net!
posts.news.sonic.net!nnrp1.nntp.sonic.net!not-for-mail
Message-ID: <43c8053e$0$58066$742ec2ed@news.sonic.net>
From: bill@newbreedsoftware.com (William Kendrick)
Subject: Re: Finally got a SIO2PC, have a question for anyone who has one?
Newsgroups: comp.sys.atari.8bit
References: <kdnfs15gp1ps0n887lf5b3i3a53p1pcvb2@4ax.com>
<Xns974A8600221B7emuslor@216.196.97.136>
User-Agent: tin/1.7.10-20050929 ("Tahay") (UNIX) (Linux/2.4.31-B-STAND (i686))
Date: 13 Jan 2006 19:53:34 GMT
Lines: 13
Organization: Sonic.Net
NNTP-Posting-Date: 13 Jan 2006 19:53:34 GMT
NNTP-Posting-Host: fdce02a6.news.sonic.net
X-Trace: DXC=jnO?^9i`=nV\G>7oWbFYkXm4K\QM1CV^P1OYf0H`?;XQTDekOL?
aAo[:oF=1i9HD6TLS3W86eDMA]C;fD_USn1U
X-Complaints-To: abuse@sonic.net
Xref: g2news1.google.com comp.sys.atari.8bit:1805

Slor <semaj@rols.ten> wrote:
> I suggest either Win APE or DOS APE, depending on which type of OS you want
> to run. If you're not interested in the internet modem (like me), DOS with

> APE on an old laptop works great! See Steven's site at www.atarimax.com
> for ordering details.

And, of course, if you've got Linux in the house (like I do), and don't
Windows (like I don't), "atarisio" and "atariserver" are excellent!

--
-bill!   Tux Paint 2006 wall calendar,
bill@newbreedsoftware.com   CDROM, bumper sticker & apparel
http://www.newbreedsoftware.com/   http://www.cafepress.com/newbreedsw

From 2022350914490517888
X-Google-Thread: f8760,c17a1f1a745dd5d8
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news3.google.com!newshub.sdsu.edu!
news.astraweb.com!router2.astraweb.com!news-xfer.nntp.sonic.net!
posts.news.sonic.net!nnrp1.nntp.sonic.net!not-for-mail
Message-ID: <43c80587$0$58066$742ec2ed@news.sonic.net>
From: bill@newbreedsoftware.com (William Kendrick)
Subject: Re: Modded 130XE
Newsgroups: comp.sys.atari.8bit
References: <g6zxf.42922$QW2.20907@dukeread08>
<8q7es1t8s8rs7ku5ooomq6dro30j3njc4o@4ax.com>
User-Agent: tin/1.7.10-20050929 ("Tahay") (UNIX) (Linux/2.4.31-B-STAND (i686))
Date: 13 Jan 2006 19:54:47 GMT
Lines: 12
Organization: Sonic.Net
NNTP-Posting-Date: 13 Jan 2006 19:54:47 GMT
NNTP-Posting-Host: fdce02a6.news.sonic.net
X-Trace: DXC=jnO?^9i`=nfb@7C00ml\:im4K\QM1CV^`1OYf0H`?;XaTDekOL?
aAok:oF=1i9HD6dLS3W86eDMAmC;fD_USn1e
X-Complaints-To: abuse@sonic.net
Xref: g2news1.google.com comp.sys.atari.8bit:1806

Shawn Jefferson <sjeffersonTAKETHISOUTTOREPLY@shaw.ca> wrote:
> There was someone who posted a picture of thiers, where they have the CF
> accessible from the side of the case (a slot was cut in the case to allow
> access just above the joystick ports.)

Bob Woolley did that to one of his 1200XLs. CF card slot on the right,
cart/joystick ports on the left.

--
-bill!   Tux Paint 2006 wall calendar,
bill@newbreedsoftware.com   CDROM, bumper sticker & apparel
http://www.newbreedsoftware.com/   http://www.cafepress.com/newbreedsw

From -1030588995851478311
X-Google-Thread: f8760,dd37e1b930cfea0e
X-Google-Attributes: gidf8760,public

X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g14g2000cwa.googlegroups.com!not-for-mail
From: stephensheppard@hotmail.com
Newsgroups: comp.sys.atari.8bit
Subject: Re: Finally got a SIO2PC, have a question for anyone who has one?
Date: 13 Jan 2006 14:11:58 -0800
Organization: http://groups.google.com
Lines: 32
Message-ID: <1137190317.958081.57800@g14g2000cwa.googlegroups.com>
References: <kdnfs15gp1ps0n887lf5b3i3a53p1pcvb2@4ax.com>
   <Xns974A8600221B7emuslor@216.196.97.136>
   <43c8053e$0$58066$742ec2ed@news.sonic.net>
NNTP-Posting-Host: 64.48.73.22
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1137190322 1115 127.0.0.1 (13 Jan 2006 22:12:02 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Fri, 13 Jan 2006 22:12:02 +0000 (UTC)
In-Reply-To: <43c8053e$0$58066$742ec2ed@news.sonic.net>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Win98; en-US; rv:1.7.12) Gecko/20050915 Firefox/1.0.7,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g14g2000cwa.googlegroups.com; posting-host=64.48.73.22;
   posting-account=4ilZLQsAAADHKJufwAjm_Pl2CA076mZi
Xref: g2news1.google.com comp.sys.atari.8bit:1807

William Kendrick wrote:
> Slor <semaj@rols.ten> wrote:
> > I suggest either Win APE or DOS APE, depending on which type of OS you want
> > to run. If you're not interested in the internet modem (like me), DOS with
> > APE on an old laptop works great! See Steven's site at www.atarimax.com
> > for ordering details.
>
> And, of course, if you've got Linux in the house (like I do), and don't
> Windows (like I don't), "atarisio" and "atariserver" are excellent!
>
> --
> -bill!   Tux Paint 2006 wall calendar,
> bill@newbreedsoftware.com   CDROM, bumper sticker & apparel
> http://www.newbreedsoftware.com/   http://www.cafepress.com/newbreedsw

...and even if you are not a Linux guru (like I'm not) and don't like Linux yet (raise your hands) you can still use AtariSIO.

If you are are real nice Matthias Reichl may supply you with a floppy image which you can 1) produce a bootable floppy 2) Make an Eltorito bootable CD from the image or 3) do 1 or 2 and then copy the files to a DOS environment from which you can simply launch mini Linux, customized for AtariSIO or 4) use a utility like WinImage (I think that's the name) to extract the files directly from .IMG file to a FAT partition.

Yes, you have to boot DOS to launch mini Linux.

Anyway, I love AtariSIO and I'm still not a Linux user. (I keep
trying, honest I do).

- Steve Sheppard

From -4473522452141431805
X-Google-Thread: f8760,dd37e1b930cfea0e
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news3.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Fri, 13 Jan 2006 16:18:10 -0600
Newsgroups: comp.sys.atari.8bit
Subject: Re: Finally got a SIO2PC, have a question for anyone who has one?
From: Slor <semaj@rols.ten>
References: <kdnfs15gp1ps0n887lf5b3i3a53p1pcvb2@4ax.com>
<Xns974A8600221B7emuslor@216.196.97.136>
<43c8053e$0$58066$742ec2ed@news.sonic.net>
<1137190317.958081.57800@g14g2000cwa.googlegroups.com>
Organization: SlorNet
Message-ID: <Xns974AB0059FD12emuslor@216.196.97.136>
User-Agent: Xnews/2005.10.18
X-Face: %XserOfRX`r-LZ\90<=vI7k<`QMH-(LjNZH``KUi:!h#87]<"qLW9._L==*cB*vFNz{?
Y.Vz>XH|C~h:N9n;4e2v2#laq4Ulh=}mld:QfCBGs+FjBzrqw"21t|9{10.Or*=/*r`>g%Vt:BSjgX?
u"@UIELF4GNA7xalm$S8f7NNF2Mp-\+zP#nku/;1U}b.C)>L7y$c+$Ux<]#j^$#/
9Vf'OY:5c6UitDqvbuwo]_:Z$P[pFeMk8Y;k;)s6L_=d'?B<O+S&^Km"uNO3S{(0<4kpzn-jgG9H|
q&O,w":}0mL5f92-{_O
Date: Fri, 13 Jan 2006 16:18:10 -0600
Lines: 12
NNTP-Posting-Host: 68.57.222.49
X-Trace: sv3-VEQzxvK6i8AFTgTeOIG/q0otNIxXHL6LVxFhuJ/
NNMi1gs1WGJ3XKEQAJ9wxiqB2ea+4b6dfelyS6E0!
ihBPDXqc9DikUkUxgnDBvfF4Q5li7YEYWM5aoCWH80RujicdMlBI/b7gxkluBYW45jH28AmilasM!
HHRuuKg4kA==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:1808

Despite all prevention efforts, stephensheppard@hotmail.com wrote in
news:1137190317.958081.57800@g14g2000cwa.googlegroups.com:

>
> - Steve Sheppard
>

Heya Steve - You got that machine all working yet?

--
James
http://www.slornet.com

From -5436363279231694869
X-Google-Thread: f8760,dd37e1b930cfea0e
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.telenor.com!news.telenor.com.POSTED!not-for-mail
NNTP-Posting-Date: Fri, 13 Jan 2006 16:29:25 -0600
From: "Vidar Olavesen" <olavese@online.no>
Newsgroups: comp.sys.atari.8bit
References: <kdnfs15gp1ps0n887lf5b3i3a53p1pcvb2@4ax.com>
<Xns974A8600221B7emuslor@216.196.97.136>
Subject: Re: Finally got a SIO2PC, have a question for anyone who has one?
Date: Fri, 13 Jan 2006 23:28:57 +0100
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1506
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1506
Message-ID: <r_idncyEzc9YtFXeRVnzvA@telenor.com>
Lines: 28
NNTP-Posting-Host: 80.212.191.48
X-Trace: sv3-hAvQBBFeqlRmYfX/Ff0iZE+1Js6wRBfnoYvavcW4Ed0/
jmOEoOCrqsOyB7UW2x80MXpTjpl2mex9psN!YheD1jx4rR9f3kMcWHL6pY/
vHc0VkTYmSl2PRufATK2g4GeU02hRFt8c1syMbQWYXylsrU5iC5w=
X-Complaints-To: news-abuse@telenor.net
X-DMCA-Complaints-To: news-abuse@telenor.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:1809

Yes, APE is the best bet! Really amazing program!

"Slor" <semaj@rols.ten> skrev i melding
news:Xns974A8600221B7emuslor@216.196.97.136...
> Despite all prevention efforts, kevin <kevnospam242@gmail.com> wrote in
> news:kdnfs15gp1ps0n887lf5b3i3a53p1pcvb2@4ax.com:
>
> >
> > I finallywon an auction for a SIO2PC last night.   What is the best
> > software?   I have a pc all ready to go, I basically just want to be
> > able to boot my 65xe from the SIO2PC and play some games (have a cd
> > with just about every piece of software ever made for the 8bit). Any

> > suggestions?
> >
>
> I suggest either Win APE or DOS APE, depending on which type of OS you
want
> to run. If you're not interested in the internet modem (like me), DOS
with
> APE on an old laptop works great! See Steven's site at www.atarimax.com
> for ordering details.
>
> --
> James
> http://www.slornet.com

From 3385963944463900826
X-Google-Thread: f8760,dd37e1b930cfea0e
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g49g2000cwa.googlegroups.com!not-for-
mail
From: stephensheppard@hotmail.com
Newsgroups: comp.sys.atari.8bit
Subject: Re: Finally got a SIO2PC, have a question for anyone who has one?
Date: 13 Jan 2006 16:59:46 -0800
Organization: http://groups.google.com
Lines: 95
Message-ID: <1137200386.426111.5650@g49g2000cwa.googlegroups.com>
References: <kdnfs15gp1ps0n887lf5b3i3a53p1pcvb2@4ax.com>
   <Xns974A8600221B7emuslor@216.196.97.136>
   <43c8053e$0$58066$742ec2ed@news.sonic.net>
   <1137190317.958081.57800@g14g2000cwa.googlegroups.com>
   <Xns974AB0059FD12emuslor@216.196.97.136>
NNTP-Posting-Host: 64.48.73.57
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1137200391 25103 127.0.0.1 (14 Jan 2006 00:59:51 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Sat, 14 Jan 2006 00:59:51 +0000 (UTC)
In-Reply-To: <Xns974AB0059FD12emuslor@216.196.97.136>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Win98; en-US; rv:1.7.12) Gecko/20050915
Firefox/1.0.7,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g49g2000cwa.googlegroups.com; posting-host=64.48.73.57;
   posting-account=4ilZLQsAAADHKJufwAjm_Pl2CA076mZi
Xref: g2news1.google.com comp.sys.atari.8bit:1810

Slor wrote:
> Despite all prevention efforts, stephensheppard@hotmail.com wrote in
> news:1137190317.958081.57800@g14g2000cwa.googlegroups.com:

>
> >
> > - Steve Sheppard
> >
>
> Heya Steve - You got that machine all working yet?
>
> --
> James
> http://www.slornet.com

800XL works but but 3.5 mods out of 5 don't.

1) Clear picture mod still has weird leading edge colors but picture is very sharp.

2) Internal SIO2PC works great. I love modular RJ11 cable, light weight, long lengths possible, and doesn't fall out (unlike those darn SIO connectors).

Finally bought off-the-shelf RJ11/DB-9 female adapters $1.89 each (something like that). Now I can plug the RJ11 cable into any of my PCs not just the one.

LOL spent about half an hour trying to figure out the pinouts I used. RJ11 is butt end to butt end. It's straight thru but pins 1-4 become 4-1 at the other end so remembering Send/Receive, ground, and Command line in the Atari connect to which solder joints on the RJ11 connector, connects to which pins inside the moudlar connector, maps to what pins at the other end, maps what RS232 pins. Well, that was all an ordeal. I never write things down.

I should have built a Max233 interface (like my external one). The 1-chip 14C89 SIO2PC works but I forgot it's not compatible with my ATR8000 (dumb mistake). Further I can't even connect the external Max233 interface and use that to talk to the ATR8000. Well, I don't use it much and I still have the 800.

I did find it amusing that I can use both the internal SIO2PC and the external one and talk two different PCs. Can't say I have a practical reason to do this.

3) I botched the Wizztronics 256K upgrade. I've got one of the 800XL models that requires two extra ICs for the Wizztronics. Problem was all the mounting holes on the Wizztronics board were filled with solder. I tried to remove it without the proper tools and did a poor job. Put the chips in anyway but they were only half in. Needless to say the board doesn't work.

4). Homebrew MyIDE still doesn't work yet. Originally it would properly detect only 1 drive out of the 4 spares I have but that drive had 20+ errors so I couldn't really use it. Mr Atari suggested I replace the 74HCT ICs with 74F types but now I have 33% errors on that

drive and MyIDE gets random data for Cylinder/Head/Sector information.
The old partitions (and new ones) are still there but I can't access
them.

Right now I'm wondering if a CompactFlash is more tolerant of the
timing problems.

4) Bob Woolley's SmartOS is going equally badly. I should never have
stuck with the original plan and not try to scale it down since I don't
read schematics very well as it is.

First I planned to piggback the SRAM over OS ROM but I was waiting for
a friend to burn some backup EPROMs for me. He was busy so I scaled
the project back to doing just the internal cartridge. I put a 28 pin
socket in the stock 24 pin socket and pulled A12 from elsewhere. (A12
on the stock socket sits where EPROMs/SRAM have CE/CS. Must have done
something wrong. 800XL jumped into memory test and the last 1/6th of
memory failed. I reworked the NAND gate ICs and simplified the project
even further by trying to just create the $D700 page of memory (It's
part of Bob Woolley's complete project). Unlike the -BASIC select line
which gets controlled by the OS (cart/no cart) the -$D700 is always
available. I thought it would make troubleshooting easier.

I finally got RAM to appear at $D700 but I must have the gates wrong.
When I write 256 bytes of information to that page about 5 bytes are
wrong. On successive reads the data starts to change.

Frankly, this is probably no project for a Noob like me but I'll keep
working at it.

At least I'm learning, though it seems the more I learn the more I
realize I don't understand what I'm really doing. LOL!

My 800XL is now a nest of wires

At least I haven't destroyed the 800XL. Yet!

- Steve Sheppard

From 5663001472185093221
X-Google-Thread: f8760,dd37e1b930cfea0e
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news3.google.com!news.glorb.com!cox.net!
news-xfer.cox.net!p01!dukeread01.POSTED!53ab2750!not-for-mail
From: kevin <kevnospam242@gmail.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Finally got a SIO2PC, have a question for anyone who has one?
Message-ID: <bdlgs119jj1tpaurl4epblqcs2ia6a2acu@4ax.com>
References: <kdnfs15gp1ps0n887lf5b3i3a53p1pcvb2@4ax.com>
<Xns974A8600221B7emuslor@216.196.97.136> <r_idncyEzc9YtFXeRVnzvA@telenor.com>

X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 21
Date: Fri, 13 Jan 2006 20:41:53 -0500
NNTP-Posting-Host: 68.230.155.106
X-Complaints-To: abuse@cox.net
X-Trace: dukeread01 1137202920 68.230.155.106 (Fri, 13 Jan 2006 20:42:00 EST)
NNTP-Posting-Date: Fri, 13 Jan 2006 20:42:00 EST
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:1811

On Fri, 13 Jan 2006 23:28:57 +0100, "Vidar Olavesen"
<olavese@online.no> wrote:

>Yes, APE is the best bet! Really amazing program!

Im getting that impression. I have 2 old pc's which are perfect one
is a pentium desktop (with win95, cdrom, floppy) the other is an old
IBM thinkpad with only a floppy drive.   I want to eventually just use
the laptop because it is not noisy with fan and doesnt take up any
space, but since my main pc does not have a floppy I will need to
transfer software via cdrom to the desktop then use it to sneaker net
the software to the laptop.

Im thinking it is prob better to just use the dos version since it
will load so much faster?

From -1707889048728517192
X-Google-Thread: f8760,a2904cbeb794858f
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!newshub.sdsu.edu!
peer01.west.cox.net!cox.net!pd7cy1no!shaw.ca!pd7tw1no.POSTED!53ab2750!not-for-mail
X-Trace-PostClient-IP: 24.68.25.84
From: Shawn Jefferson <sjeffersonTAKETHISOUTTOREPLY@shaw.ca>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Orange Screen
Reply-To: sjeffersonTAKETHISOUTTOREPLY@shaw.ca
Message-ID: <lmngs1h5n78qghnr9v8sjuib81pi93kbo7@4ax.com>
References: <NGExf.24775$em5.10210@trnddc05>
<ev7es1pv14hl2de0ibkmsmihbjj1jg2h2b@4ax.com>
<T3Mxf.42462$d5.198861@newsb.telia.net>
X-Newsreader: Forte Agent 2.0/32.652

MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 17
Date: Sat, 14 Jan 2006 02:16:24 GMT
NNTP-Posting-Host: 24.64.223.206
X-Complaints-To: abuse@shaw.ca
X-Trace: pd7tw1no 1137204984 24.64.223.206 (Fri, 13 Jan 2006 19:16:24 MST)
NNTP-Posting-Date: Fri, 13 Jan 2006 19:16:24 MST
Organization: Shaw Residential Internet
Xref: g2news1.google.com comp.sys.atari.8bit:1812

"Anders Skelander" <ansk@hotmail.com>:
>
>"Shawn Jefferson" <sjeffersonTAKETHISOUTTOREPLY@shaw.ca> skrev i meddelandet
>news:ev7es1pv14hl2de0ibkmsmihbjj1jg2h2b@4ax.com...
>> > ...
>> Often you can just put your finger on all the RAM chips
>> in order and see if there is one that is much hotter than the rest... that
>> is likely the bad one.
>
>And when "cbc" (he calls himself that) has found the faulty RAM chip, he
>needs to
>see a doctor. ;)

<shrug>
--
Shawn Jefferson
(fix reply to for email)

From 3820087303596771728
X-Google-Thread: f8760,7d47c956ebf135b7
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.adelphia.com!news.adelphia.com.POSTED!not-for-mail
NNTP-Posting-Date: Fri, 13 Jan 2006 22:06:47 -0600
From: "Jason Harmon" <spam@sucks.com>
Newsgroups: comp.sys.atari.8bit
References: <pan.2006.01.10.12.51.04.886056@charter.net> <002d7365@familynet-
international.org> <ol7es19d8hle32fq63mr9euf98p2dnckln@4ax.com>
Subject: Re: Lord Of The Red Dragon?
Date: Fri, 13 Jan 2006 23:06:44 -0500
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2670
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2670
X-RFC2646: Format=Flowed; Original
Message-ID: <Le6dnRLLgvFK5VXenZ2dnUVZ_tadnZ2d@adelphia.com>
Lines: 35
NNTP-Posting-Host: 68.71.244.142

X-Trace: sv3-
jZvlvjccY45tNFqDOd+g0IL6pqQPwSBAqI0GxA27JOVbnk4YHqKLV1ieHt1PVmTUeEUTdsUvi3v0rUD!
fgCuV00S1ykWqm6okCrcosyd2bL4sly+Wdq+HA2nqq79Z5SeWJqpB3mO/ZtDNeTCTXA+Kxf7fWZ4!
Utmw4uz8jN1hQaieAl68poTt7ZXKdNwTN+w=
X-Complaints-To: abuse@adelphia.net
X-DMCA-Complaints-To: copyright@adelphia.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:1813

APX (Atari Program Exchange) released a version of Pascal for the Atari,
however there were apparently some issues with it. This article I Googled
seems to spell out some of the issues with it. The high memory usage of the
runtime would almost certainly be an issue with a BBS program.

http://www.cyberroach.com/analog/an11/pascal.htm

The author mentioned "Turbo Pascal". The only Turbo Pascal I have ever
heard of was the wildly popular Borland Turbo Pascal developed originally
for CP/M, and then MS-DOS. It eventually evolved into Borland Delphi. It
certainly was never ported to the Atari.

If this could be ported to the Atari, perhaps Action!, C, or even BASIC XE
would be the best targets.

-Jason Harmon

"Shawn Jefferson" <sjeffersonTAKETHISOUTTOREPLY@shaw.ca> wrote in message
news:ol7es19d8hle32fq63mr9euf98p2dnckln@4ax.com...
> "Greg Goodwin" <Greg.Goodwinp0.f2.n8.z8@fmlynet.org>:
>
>>   So for the 8-bitters here... anyone know where I can find a good copy
>> of
>>Pascal or Turbo Pascal for the Atari 8-bits?
>
> From what I remember of Pascal, it's fairly similiar to C, isn't it?
> Perhaps it could be ported to C fairly easily?
>
> There exists a good cross C compiler for the 8-bit at http://www.cc65.org/
>
> --
> Shawn Jefferson
> (fix reply to for email)

From -9010951502315572366
X-Google-Thread: f8760,7d47c956ebf135b7
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit

Path: g2news1.google.com!news1.google.com!news4.google.com!
border1.nntp.dca.giganews.com!border2.nntp.dca.giganews.com!nntp.giganews.com!
peer01.cox.net!cox.net!p01!fed1read05.POSTED!53ab2750!not-for-mail
Newsgroups: comp.sys.atari.8bit
Subject: Re: Lord Of The Red Dragon?
From: "G.M." <bitbucket@cox.net>
References: <pan.2006.01.10.12.51.04.886056@charter.net> <002d7365@familynet-
international.org> <ol7es19d8hle32fq63mr9euf98p2dnckln@4ax.com>
<Le6dnRLLgvFK5VXenZ2dnUVZ_tadnZ2d@adelphia.com>
Message-ID: <Xns974AD11D5FADAambassadorkosh@70.169.32.36>
User-Agent: Xnews/5.04.25
Lines: 48
Date: Sat, 14 Jan 2006 04:33:01 GMT
NNTP-Posting-Host: 68.8.17.28
X-Complaints-To: abuse@cox.net
X-Trace: fed1read05 1137213181 68.8.17.28 (Fri, 13 Jan 2006 23:33:01 EST)
NNTP-Posting-Date: Fri, 13 Jan 2006 23:33:01 EST
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:1814

"Jason Harmon" <spam@sucks.com> wrote in
news:Le6dnRLLgvFK5VXenZ2dnUVZ_tadnZ2d@adelphia.com:

> APX (Atari Program Exchange) released a version of Pascal for the
> Atari, however there were apparently some issues with it. This
> article I Googled seems to spell out some of the issues with it. The
> high memory usage of the runtime would almost certainly be an issue
> with a BBS program.
>
> http://www.cyberroach.com/analog/an11/pascal.htm
>
> The author mentioned "Turbo Pascal". The only Turbo Pascal I have
> ever heard of was the wildly popular Borland Turbo Pascal developed
> originally for CP/M, and then MS-DOS. It eventually evolved into
> Borland Delphi. It certainly was never ported to the Atari.
>
> If this could be ported to the Atari, perhaps Action!, C, or even
> BASIC XE would be the best targets.
>
> -Jason Harmon
>
> "Shawn Jefferson" <sjeffersonTAKETHISOUTTOREPLY@shaw.ca> wrote in
> message news:ol7es19d8hle32fq63mr9euf98p2dnckln@4ax.com...
>> "Greg Goodwin" <Greg.Goodwinp0.f2.n8.z8@fmlynet.org>:
>>
>>>   So for the 8-bitters here... anyone know where I can find a good
>>>   copy of
>>>Pascal or Turbo Pascal for the Atari 8-bits?
>>
>> From what I remember of Pascal, it's fairly similiar to C, isn't it?
>> Perhaps it could be ported to C fairly easily?
>>
>> There exists a good cross C compiler for the 8-bit at

>> http://www.cc65.org/
>>
>> --
>> Shawn Jefferson
>> (fix reply to for email)
>
>
>

There was also Kyan Pascal.

--
C:\DOS
C:\DOS\RUN
..\RUN\DOS\RUN

From 1375131947351794138
X-Google-Thread: f8760,1145151421a15f3e
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news4.google.com!newsfeed.stanford.edu!
sn-xt-sjc-03!sn-xt-sjc-09!sn-post-02!sn-post-01!supernews.com!corp.supernews.com!
not-for-mail
From: "Greg Goodwin" <Greg.Goodwinp0.f2.n8.z8@fmlynet.org>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Dallas Atari Party
Date: Thu, 13 Jan 2006 23:46:44
Organization: www.family-bbs.net [FamilyNet International]
Message-ID: <002daf16@familynet-international.org>
References: <ArGxf.281014$0l5.280185@dukeread06>
X-Gateway: NewsGate v1.0 gamma 2 NNTP <-> FidoNet Gateway
X-FTNADDR: 8:8/2.0
X-Complaints-To: abuse@supernews.com
Lines: 54
Xref: g2news1.google.com comp.sys.atari.8bit:1815

FamilyNet International Newsgate

    We are currently in the chat room if anyone would like to join us! :)

     Doc Clu

telnet://www.atarinews.org

> From: "Docrotcod" <rahbart@cox.net>
> Should be fun. I know i'll be there, and Undead Mechanic. I'll be bringing
> that 800XE laptop Ben Heckendorn built.
> Thomas
> "Greg Goodwin" <Greg.Goodwinp0.f2.n8.z8@fmlynet.org> wrote in message
> news:002d7366@familynet-international.org...

>> FamilyNet International Newsgate
>>
>> Well, short notice, my apologies, I have been a bit tied up.
>>
>> But if you are in Dallas and would like to make it to a mainly Atari
>> 8-bit
>> party, drop me an E-mail at goodwing (at) aafes (dot) com. I'll E-mail
>> back
>> directions and a way to contact me. Leave me a number in the united
>> states,
>> and I will call you after 9 pm tonight or even tomorrow.
>> If you can't make it, we will call you from the party.
>>
>> You can also party in the Atari chat room at
>> telnet://www.atarinews.org.
>> Chat room starts at 7 pm CST, party in Dallas (with Pizza served on a
>> floppy)
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>> Bring your 8-bit and a way to connect to the ethernet (and maybe a
>> ethernet
>> cable) and we'll let you jack in and talk in the chat room. So everyone
>> in the
>> world will be able to party tomorrow night. It's just that I'm spotting
>> for
>> the pizza for those that attend. :)
>>
>> See ya'll tomorrow,
>>
>> Doc Clu
>>
>> FamilyNet <> Internet Gated Mail
>> http://www.familynet-international.org
>>

FamilyNet <> Internet Gated Mail
http://www.familynet-international.org

From -4559836316201022138
X-Google-Thread: f8760,a2904cbeb794858f
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news4.google.com!
border1.nntp.dca.giganews.com!border2.nntp.dca.giganews.com!nntp.giganews.com!
cyclone1.gnilink.net!spamkiller.gnilink.net!gnilink.net!trnddc07.POSTED!4fa3cda4!
not-for-mail
From: "cbc" <cabell.clarkeNOSPAMMYA$$@SPAMNOverizon.net>
Newsgroups: comp.sys.atari.8bit
References: <NGExf.24775$em5.10210@trnddc05>
<ev7es1pv14hl2de0ibkmsmihbjj1jg2h2b@4ax.com>
Subject: Re: Orange Screen

Lines: 34
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <2O9yf.1494$Zo.292@trnddc07>
Date: Sat, 14 Jan 2006 16:38:22 GMT
NNTP-Posting-Host: 71.253.136.214
X-Complaints-To: abuse@verizon.net
X-Trace: trnddc07 1137256702 71.253.136.214 (Sat, 14 Jan 2006 11:38:22 EST)
NNTP-Posting-Date: Sat, 14 Jan 2006 11:38:22 EST
Xref: g2news1.google.com comp.sys.atari.8bit:1816

Three or four other 800xl's all work fine on that power supply so I don't
think that is it. All the chips in this machine are socketed, so I will
start with the RAM.

Thanks

--
Cabell
A8 Internet BBS: telnet://bfbbs.no-ip.com
A8 Website: www.amfband.com/bf/

"Shawn Jefferson" <sjeffersonTAKETHISOUTTOREPLY@shaw.ca> wrote in message
news:ev7es1pv14hl2de0ibkmsmihbjj1jg2h2b@4ax.com...
> "cbc" <cabell.clarkeNOSPAMMYA$$@SPAMNOverizon.net>:
>>One of my 800XL's is messed up. When I turn it on I get an orange screen
>>(that sometimes changes to yellow). No boot noises... no hesitation just
>>Power ON -> Orange.
>>
>>Anyone ever seen this or have any ideas what it might be?
>
> Check the power supply (swap out for a known good one) and/or RAM (might
> have to desolder.) Often you can just put your finger on all the RAM
> chips
> in order and see if there is one that is much hotter than the rest... that
> is likely the bad one.
>
> After that, I would start checking the custom chips (ANTIC, GTIA, CPU).
>
> --
> Shawn Jefferson
> (fix reply to for email)

From 1639911982516315093
X-Google-Thread: f8760,7d47c956ebf135b7
X-Google-Attributes: gidf8760,public

X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.centurytel.net!news.centurytel.net.POSTED!not-for-mail
NNTP-Posting-Date: Sat, 14 Jan 2006 12:07:51 -0600
From: Michael Current <hunmanik@earthlink.net>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Lord Of The Red Dragon?
Date: Sat, 14 Jan 2006 12:07:50 -0600
Message-ID: <6hdis1p4b2sl4qt73nb32l2vdpmm8562te@4ax.com>
References: <pan.2006.01.10.12.51.04.886056@charter.net> <002d7365@familynet-
international.org>
X-Newsreader: Forte Free Agent 3.1/32.783
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 26
NNTP-Posting-Host: 207.118.231.90
X-Trace: sv3-Svy0X5NvswuKPcE8ADJ0ufxqB6u8uG3dH89epG0MYt8wnUHjoKFNgLaqu/
D+V7bAOr17N1hVoeP1zQ3!
Pa2BjJqPb8E6UtiwnT2SddW20GpW4MZn0viVeX02UBkbm7hT0RO094wItx8qZXllfo1MPuoYO/Kg!
9mm7Mc8sp4LMSCNIMiUA2l5E36cM5pqo
X-Complaints-To: abuse@centurytel.net
X-DMCA-Complaints-To: abuse@centurytel.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:1817

On Wed, 12 Jan 2006 19:04:08 , "Greg Goodwin"
<Greg.Goodwinp0.f2.n8.z8@fmlynet.org> wrote:

>   So for the 8-bitters here... anyone know where I can find a good copy of
>Pascal or Turbo Pascal for the Atari 8-bits?

There are:

Atari Pascal
Draper Pascal
Kyan Pascal
CLSN Pascal

The first three are readily located with XL Search,
http://www.newbreedsoftware.com/xlsearch/ .

I just noticed that, rather strangely, there seems to be no mention of CLSN
Pascal on the web at all! It was more recent than the others, a commercial
release that required a 128K XL/XE. Who owns a copy?

-Michael

Michael Current, mailto:hunmanik@earthlink.net
8-bit Atari FAQs, http://www.cs.uu.nl/wais/html/na-dir/atari-8-bit/.html
St. Paul Atari Computer Enthusiasts, http://space.atari.org/

From 5889476635691655258
X-Google-Thread: f8760,256f1a72ab783f40,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news3.google.com!news.glorb.com!
bigfeed.bellsouth.net!bignumber.bellsouth.net!news.bellsouth.net!
bignews2.bellsouth.net.POSTED!16d8a3f8!not-for-mail
Reply-To: "Phantom" <phantomm@bellsouth.net>
From: "Phantom" <phantomm@bellsouth.net>
Newsgroups: comp.sys.atari.8bit
Subject: XEP-80
Lines: 15
Organization: Phantoms Hauntings
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
X-RFC2646: Format=Flowed; Original
Message-ID: <sEcyf.40655$0y2.29559@bignews2.bellsouth.net>
X-Complaints-To: abuse@bellsouth.net
X-Abuse-Info: Please forward a copy of all headers for proper handling
X-Trace:
ogjnolidcdijhjikdbdpiflmbcekedmfhojhikkbagflhcboofhlpplfaigllachmccoffolldjacgdoja
bjooadpimagbagncnohkaabhndkoefffccjibdjfpkeifpnlgcchjjnijffhebilokkcppckacblnn
NNTP-Posting-Date: Sat, 14 Jan 2006 14:52:56 EST
Date: Sat, 14 Jan 2006 14:55:43 -0500
Xref: g2news1.google.com comp.sys.atari.8bit:1818

Anyone interested in a XEP-80 with original software Disk?

Its Clean and looks nice.

I have never used. But is suppose to be in very good working
condition.

If interested, send offers to me at:
phantomm@bellsouth.net

USA/Canada offers only please.

From -1099296660872239931
X-Google-Thread: f8760,dd37e1b930cfea0e
X-Google-Attributes: gidf8760,public

X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Sat, 14 Jan 2006 14:35:28 -0600
Newsgroups: comp.sys.atari.8bit
From: "Edward S. Baiz Jr." <edbaizjr@comcast.net>
Message-ID: <43c90baa6758c2@comcast.net>
Subject: Re: Finally got a SIO2PC, have a question for anyone who has one?
References: <kdnfs15gp1ps0n887lf5b3i3a53p1pcvb2@4ax.com>
Organization: I.M.A.G.E./SCAT
User-Agent: Okami Version 3.0B-11 (Atari)
Date: Sat, 14 Jan 2006 15:23:10 +0100 (MET)
X-Sender: NEWSwatch v2.50 (Atari)
Lines: 15
NNTP-Posting-Host: 24.11.255.177
X-Trace: sv3-
M3tk8Tha4wfOYODWS3mG8BRw2EmLUFJ7UFR09QlEnLT9gSYbSW8kY5aaLL80xnz6DQsUoP9YbxxaIMz!
UAmSIpIsRqsbmBDp95uYseRWrE8eU/7Q6VN0BskiGVX49nbOmnAAPgAqrPcI35i0TA==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:1819

>
>I finallywon an auction for a SIO2PC last night.   What is the best
>software?   I have a pc all ready to go, I basically just want to be
>able to boot my 65xe from the SIO2PC and play some games (have a cd
>with just about every piece of software ever made for the 8bit). Any
>suggestions?

I hear APE is good.

--
Edward S. Baiz Jr.
    (Gamer)

HADES 060: 256meg Ram - Atari Clone

From -7877696880474671231
X-Google-Thread: f8760,7d47c956ebf135b7
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!newscon06.news.prodigy.com!
prodigy.net!newsmst01b.news.prodigy.com!prodigy.com!postmaster.news.prodigy.com!
newssvr13.news.prodigy.com.POSTED!5be5f619!not-for-mail
From: "russg" <russgilb@MUNGEsbcglobal.net>

Newsgroups: comp.sys.atari.8bit
References: <pan.2006.01.10.12.51.04.886056@charter.net> <002d7365@familynet-international.org> <6hdis1p4b2sl4qt73nb32l2vdpmm8562te@4ax.com>
Subject: Re: Lord Of The Red Dragon?
Lines: 46
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2600.0000
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2600.0000
Message-ID: <Sqdyf.872$H71.402@newssvr13.news.prodigy.com>
NNTP-Posting-Host: 4.249.147.131
X-Complaints-To: abuse@prodigy.net
X-Trace: newssvr13.news.prodigy.com 1137271602 ST000 4.249.147.131 (Sat, 14 Jan 2006 15:46:42 EST)
NNTP-Posting-Date: Sat, 14 Jan 2006 15:46:42 EST
Organization: SBC http://yahoo.sbc.com
X-UserInfo1:
[[PAPDONGJSUS_TYGBH@OFXBWR\HPCTL@XT^OBPLAH[\RSAANVUEAE[YETZPIWWI[FCIZA^NBFXZ_D[BFNTCNVPDTNTKHWXKB@X^B_OCJLPZ@ET_O[G\XSG@E\G[ZKVLBL^CJINM@I_KVIOR\T_M_AW_M[_BWU_HFA_]@A_A^SGFAUDE_DFTMQPFWVW[QPJN
Date: Sat, 14 Jan 2006 20:46:42 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:1820

"Michael Current" <hunmanik@MUNGEearthlink.net> wrote in message > On Wed, 12 Jan 2006 19:04:08 , "Greg Goodwin"
> <Greg.Goodwinp0.f2.n8.z8@fmlynet.org> wrote:
>
> > So for the 8-bitters here... anyone know where I can find a good copy of
> >Pascal or Turbo Pascal for the Atari 8-bits?
>
> There are:
>
> Atari Pascal
> Draper Pascal
> Kyan Pascal
> CLSN Pascal
>
> The first three are readily located with XL Search,
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>
> I just noticed that, rather strangely, there seems to be no mention of CLSN
> Pascal on the web at all! It was more recent than the others, a commercial
> release that required a 128K XL/XE. Who owns a copy?
>
YES? I DO. It runs on XLIT on a Win98 machine using DOS 2.5. I have the documentation
at another location, but it is fairly intuitive, with sample programs on the distribution disk.
I don't know why it will run on XLIT, as I think XLIT is strictly 64K. What

I have at this location
is a .arc of a .dcm, and dcm->atr and run in XLIT. Should be in someone's
archive, It's not in
Holme's, or CTH. Maybe one of the Polish or Chezchk (sp) or German. Seems
like I'd be willing
to put it in someone's archive. Oh, there's the Vietnamese archive, but I
think that is mostly games.
I hardly used it, and don't remember any specifics/idiosynchracies.
> -Michael
>
>
> Michael Current, mailto:hunmanik@earthlink.net
> 8-bit Atari FAQs, http://www.cs.uu.nl/wais/html/na-dir/atari-8-bit/.html
> St. Paul Atari Computer Enthusiasts, http://space.atari.org/

From -2738382888887468759
X-Google-Thread: f8760,1145151421a15f3e
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news4.google.com!newsfeed.stanford.edu!
newsfeed.berkeley.edu!ucberkeley!sn-xt-sjc-03!sn-xt-sjc-07!sn-post-01!
supernews.com!corp.supernews.com!not-for-mail
From: "Greg Goodwin" <Greg.Goodwinp0.f2.n8.z8@fmlynet.org>
Newsgroups: comp.sys.atari.8bit
Subject: Dallas Atari Party
Date: Fri, 14 Jan 2006 10:10:54
Organization: www.family-bbs.net [FamilyNet International]
Message-ID: <002dc5c3@familynet-international.org>
X-Gateway: NewsGate v1.0 gamma 2 NNTP <-> FidoNet Gateway
X-FTNADDR: 8:8/2.0
X-Complaints-To: abuse@supernews.com
Lines: 63
Xref: g2news1.google.com comp.sys.atari.8bit:1821

FamilyNet International Newsgate

     I would like to thank everyone who made the chat party last night such a
blast. We had Docrotcod, Davidb, myself, and Rick D on speakerphone here at
the Dallas area chatting away with our computers setup (An Atari XE, 800, and a
Mac lap with Atari fonts at least)

    In the chat room we were welcomed by Slor, eventually followed Cybernoid,
Mojo, and Dan.   Chatted till about 3 in the morning. :)

    Thanks for the most fun we've had in a while. We've have to meet like that
we think sometime in March.   Sounds good to me. :)

    Doc Clu

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> telnet://www.atarinews.org

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>>> FamilyNet International Newsgate
>>>
>>> Well, short notice, my apologies, I have been a bit tied up.
>>>
>>> But if you are in Dallas and would like to make it to a mainly Atari
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>>>
>>> FamilyNet <> Internet Gated Mail
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>>>

FamilyNet <> Internet Gated Mail
http://www.familynet-international.org

From 7738733463786266131
X-Google-Thread: f8760,1145151421a15f3e
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit

Path: g2news1.google.com!news2.google.com!news3.google.com!newsfeed.stanford.edu!
sn-xt-sjc-03!sn-xt-sjc-10!sn-xt-sjc-01!sn-post-01!supernews.com!
corp.supernews.com!not-for-mail
From: "Greg Goodwin" <Greg.Goodwinp0.f2.n8.z8@fmlynet.org>
Newsgroups: comp.sys.atari.8bit
Subject: Dallas Atari Party
Date: Fri, 14 Jan 2006 10:11:20
Organization: www.family-bbs.net [FamilyNet International]
Message-ID: <002dc5c4@familynet-international.org>
X-Gateway: NewsGate v1.0 gamma 2 NNTP <-> FidoNet Gateway
X-FTNADDR: 8:8/2.0
X-Complaints-To: abuse@supernews.com
Lines: 63
Xref: g2news1.google.com comp.sys.atari.8bit:1822

FamilyNet International Newsgate

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>>>
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>>> party, drop me an E-mail at goodwing (at) aafes (dot) com. I'll E-mail
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>>> directions and a way to contact me. Leave me a number in the united
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>>> If you can't make it, we will call you from the party.
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>>> :) will start at 8 pm cst.
>>>
>>> Bring your 8-bit and a way to connect to the ethernet (and maybe a
>>> ethernet
>>> cable) and we'll let you jack in and talk in the chat room. So everyone
>>> in the
>>> world will be able to party tomorrow night. It's just that I'm spotting
>>> for
>>> the pizza for those that attend. :)
>>>
>>> See ya'll tomorrow,
>>>
>>> Doc Clu
>>>
>>> FamilyNet <> Internet Gated Mail
>>> http://www.familynet-international.org
>>>

FamilyNet <> Internet Gated Mail
http://www.familynet-international.org

From -5758057550239263125
X-Google-Thread: f8760,ceae9bd26533b280,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news4.google.com!newsfeed.stanford.edu!
sn-xt-sjc-03!sn-xt-sjc-09!sn-post-01!supernews.com!corp.supernews.com!not-for-mail
From: "Greg Goodwin" <Greg.Goodwinp0.f2.n8.z8@fmlynet.org>
Newsgroups: comp.sys.atari.8bit
Subject: Atari Age contest - JOUST!
Date: Fri, 14 Jan 2006 10:38:28
Organization: www.family-bbs.net [FamilyNet International]
Message-ID: <002dc5c5@familynet-international.org>
X-Gateway: NewsGate v1.0 gamma 2 NNTP <-> FidoNet Gateway
X-FTNADDR: 8:8/2.0
X-Complaints-To: abuse@supernews.com
Lines: 29
Xref: g2news1.google.com comp.sys.atari.8bit:1823

FamilyNet International Newsgate

    As I was telling Docrot last night at the party, Atari Age has restarted
their gaming contests for another year. The first game was Zybex, the second
game, JOUST!

http://www.atariage.com/forums/index.php?showforum=60

While there are no details posted yet on how they are conducting the Joust contest, I sure before this weekend is over they will post it. If you haven't joined these contests, now is a great reason to start because...

1) This is a brand new year
2) Games played in contests two years ago tended to soak up the all time favs like Joust, which are now available to be voted on, thus meaning more familiar titles to play.
3) I have had a lot of fun learning about other games aside from my Star Raiders, Archon, Wizard of Wor and Joust that I have played for umm... decades. :) (and I once swept a contest on a game I had never played before. So you never know.)

(If you have any questions, or need help finding a game image, let me know.)

So for now... let the JOUST begin!! (lowers visor on helm.)

FamilyNet <> Internet Gated Mail
http://www.familynet-international.org

From 4409454546787638056
X-Google-Thread: f8760,bad50c1990c7c897,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g49g2000cwa.googlegroups.com!not-for-mail
From: Ulrich_Sternaxe@gmx.de
Newsgroups: comp.sys.atari.8bit
Subject: FA: Rare ATARI XE Crystal Castles cartridge, boxed
Date: 14 Jan 2006 15:15:32 -0800
Organization: http://groups.google.com
Lines: 5
Message-ID: <1137280532.740761.188390@g49g2000cwa.googlegroups.com>
NNTP-Posting-Host: 84.175.83.250
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1137280537 19230 127.0.0.1 (14 Jan 2006 23:15:37 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Sat, 14 Jan 2006 23:15:37 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.1; SV1; .NET CLR 1.1.4322),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g49g2000cwa.googlegroups.com; posting-host=84.175.83.250;
posting-account=dahe-AwAAADwEGiX_jkJiDQfBTw4Pidq
Xref: g2news1.google.com comp.sys.atari.8bit:1824

This auction is for a rare ATARI XL/XE Crystal Castles cartridge, boxed+instructions :

http://cgi.ebay.com/ATARI-800-XL-XE-RARE-Crystal-Castles-cartridge-BOXED_W0QQitemZ8249417831QQcategoryZ4315QQssPageNameZWDVWQQrdZ1QQcmdZViewItem

From -2777121037903604562
X-Google-Thread: f8760,7d47c956ebf135b7
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news3.google.com!border1.nntp.dca.giganews.com!nntp.giganews.com!newscon06.news.prodigy.com!prodigy.net!newsmst01b.news.prodigy.com!prodigy.com!postmaster.news.prodigy.com!newssvr11.news.prodigy.com.POSTED!5be5f619!not-for-mail
From: "russg" <russgilb@MUNGEsbcglobal.net>
Newsgroups: comp.sys.atari.8bit
References: <pan.2006.01.10.12.51.04.886056@charter.net> <002d7365@familynet-international.org> <6hdis1p4b2sl4qt73nb32l2vdpmm8562te@4ax.com> <Sqdyf.872$H71.402@newssvr13.news.prodigy.com>
Subject: Re: Lord Of The Red Dragon?
Lines: 8
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2600.0000
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2600.0000
Message-ID: <HSjyf.6754$PL5.6600@newssvr11.news.prodigy.com>
NNTP-Posting-Host: 4.249.168.88
X-Complaints-To: abuse@prodigy.net
X-Trace: newssvr11.news.prodigy.com 1137297959 ST000 4.249.168.88 (Sat, 14 Jan 2006 23:05:59 EST)
NNTP-Posting-Date: Sat, 14 Jan 2006 23:05:59 EST
Organization: SBC http://yahoo.sbc.com
X-UserInfo1: Q[R_PJSCTS@WS\D[]ZJVOP\@USXB@DTMNHWB_EYLJZ]BGIEL_NTKAH_[JTXDX_KI\VB]JBVMS^YT_G[CZVWAOS\DHFWEH]@KGXYHB_CMDSFABP^J[AHHRKARLE_JDBLJ\XA[JRMEI]MGJSPB\Y]^KG\@S^@VQKI_Q[G@@_ACSARASDEFLBJ]S\GFNTUAVBL
Date: Sun, 15 Jan 2006 04:05:59 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:1825

I searched the vendor's list, B&G (myatari),
Video61 (atarisales), Ben Smith (google it),
Best doesn't give an online catalog. ie.
if someone has it for sale, that'd be the way
to go for the (???? who wants it?)

From 5651915023878738992
X-Google-Thread: f8760,dd37e1b930cfea0e
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news4.google.com!newshub.sdsu.edu!

hwmnpeer01.lga!hwmedia!news.highwinds-media.com!hw-filter.lga!fe06.lga.POSTED!
53ab2750!not-for-mail
From: secretspam@ihatespam.net (SgtSilicon)
Newsgroups: comp.sys.atari.8bit
Subject: Re: Finally got a SIO2PC, have a question for anyone who has one?
Reply-To: secretspam@ihatespam.net
Message-ID: <43cac79f.259263171@nntp.charter.net>
References: <kdnfs15gp1ps0n887lf5b3i3a53p1pcvb2@4ax.com>
X-Newsreader: Forte Agent 1.5/32.452
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 13
X-Trace:
dkoicekneficefkldbdodpeohpodnkkaopacdbebgjgfbliclmidcghglmbcddhkiglfapbfghajdmbbnl
bhhmkcolkbcamdoleldjjegeeioagapidhelafjbcpgdkgbcfagklmibllijll
NNTP-Posting-Date: Sat, 14 Jan 2006 20:55:24 MST
Date: Sun, 15 Jan 2006 03:55:18 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:1826

Probably APE.

On Fri, 13 Jan 2006 12:06:36 -0500, kevin <kevnospam242@gmail.com>
wrote:

>
>I finallywon an auction for a SIO2PC last night. What is the best
>software? I have a pc all ready to go, I basically just want to be
>able to boot my 65xe from the SIO2PC and play some games (have a cd
>with just about every piece of software ever made for the 8bit). Any
>suggestions?
>

From -668443329733503895
X-Google-Thread: f8760,dd37e1b930cfea0e
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g43g2000cwa.googlegroups.com!not-for-
mail
From: "Larry" <LLppwhite@aol.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Finally got a SIO2PC, have a question for anyone who has one?
Date: 15 Jan 2006 04:20:37 -0800
Organization: http://groups.google.com
Lines: 19
Message-ID: <1137327637.758291.109790@g43g2000cwa.googlegroups.com>
References: <kdnfs15gp1ps0n887lf5b3i3a53p1pcvb2@4ax.com>
   <Xns974A8600221B7emuslor@216.196.97.136>
   <r_idncyEzc9YtFXeRVnzvA@telenor.com>
   <bdlgs119jj1tpaurl4epblqcs2ia6a2acu@4ax.com>
NNTP-Posting-Host: 205.188.117.69

Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1137327642 30263 127.0.0.1 (15 Jan 2006 12:20:42 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Sun, 15 Jan 2006 12:20:42 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; AOL 9.0; Windows NT 5.1;
SV1; .NET CLR 1.0.3705; .NET CLR 1.1.4322),gzip(gfe),gzip(gfe)
X-HTTP-Via: HTTP/1.1 (Velocity/1.0.6 [uScMs f p eN:t cCMp s]), HTTP/1.1 Turboweb
[dtc-tb072 8.3.5], HTTP/1.0 cache-dtc-af05.proxy.aol.com[CDBC7545] (Traffic-
Server/5.4.0 [uScM])
Complaints-To: groups-abuse@google.com
Injection-Info: g43g2000cwa.googlegroups.com; posting-host=205.188.117.69;
   posting-account=sOuFuA0AAACrWE950AHmKCUDXcFt63PD
Xref: g2news1.google.com comp.sys.atari.8bit:1827

Hi Kevin-
> I want to eventually just use
the laptop because it is not noisy with fan and doesnt take up any
space, but since my main pc does not have a floppy I will need to
transfer software via cdrom to the desktop then use it to sneaker net
the software to the laptop.

Im thinking it is prob better to just use the dos version since it
will load so much faster? <

If I understand you correctly, you want to use a laptop that has no
hard drive as your vehicle/server for your Atari via the SIO2PC cable?
And you want to use the ATR image software on CD-Rom on your Atari. If
this is correct, then no HD will certainly limit your options. APE for
Dos is very functional, but can't compare to the ease of use of the APE
for Windows interface. Fortunately, trial versions of both are
available, so you can try before you buy and see how things work out.
Good luck. -Larry

From -3313928967948138268
X-Google-Thread: f8760,dd37e1b930cfea0e
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news3.google.com!
border1.nntp.dca.giganews.com!border2.nntp.dca.giganews.com!nntp.giganews.com!
peer01.cox.net!cox.net!p01!dukeread01.POSTED!53ab2750!not-for-mail
From: kevin <kevnospam242@gmail.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Finally got a SIO2PC, have a question for anyone who has one?
Message-ID: <edmks15smj3jvob4u1ni83mnj2fmq9dkek@4ax.com>
References: <kdnfs15gp1ps0n887lf5b3i3a53p1pcvb2@4ax.com>
<Xns974A8600221B7emuslor@216.196.97.136> <r_idncyEzc9YtFXeRVnzvA@telenor.com>
<bdlgs119jj1tpaurl4epblqcs2ia6a2acu@4ax.com>
<1137327637.758291.109790@g43g2000cwa.googlegroups.com>
X-Newsreader: Forte Agent 2.0/32.652

MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 31
Date: Sun, 15 Jan 2006 09:23:25 -0500
NNTP-Posting-Host: 68.230.155.106
X-Complaints-To: abuse@cox.net
X-Trace: dukeread01 1137335009 68.230.155.106 (Sun, 15 Jan 2006 09:23:29 EST)
NNTP-Posting-Date: Sun, 15 Jan 2006 09:23:29 EST
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:1828

On 15 Jan 2006 04:20:37 -0800, "Larry" <LLppwhite@aol.com> wrote:

>If I understand you correctly, you want to use a laptop that has no
>hard drive as your vehicle/server for your Atari via the SIO2PC cable?
>And you want to use the ATR image software on CD-Rom on your Atari. If
>this is correct, then no HD will certainly limit your options. APE for
>Dos is very functional, but can't compare to the ease of use of the APE
>for Windows interface. Fortunately, trial versions of both are
>available, so you can try before you buy and see how things work out.
>Good luck. -Larry

Ive been sick all week with a fever, so maybe I came across a bit
confusing!   You see I have 3 computers.   One I am using now which is
a new modern pc.   In the other room where I am going to set up up the
65xe/sio I have 2 old pc's one is a desktop (circa '96) with
win95/HD/CD/Floppy and the other is a really old thinkpad laptop a
relative gave me instead of throwing it away.

I want to use the Laptop with the Atari, but in order to get software
to it (since my modern pc down not use a floppy) I need to copy the
8bit stuff to the old pc and then slowly use the floppy drive to copy
over stuff to the laptop.

....

My main reason for using the dos version is it will load faster (takes
forever to load windows) is there some great advantage to using the
Windows version of APE?

From -1768703087789724399
X-Google-Thread: f8760,a6c800b63530042a,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!f14g2000cwb.googlegroups.com!not-for-
mail
From: "MrScout" <mrscout@sbcglobal.net>
Newsgroups: comp.sys.atari.8bit

Subject: Happy 1050 with any normal DOSes?
Date: 15 Jan 2006 06:45:01 -0800
Organization: http://groups.google.com
Lines: 16
Message-ID: <1137336301.393340.67530@f14g2000cwb.googlegroups.com>
NNTP-Posting-Host: 68.253.191.181
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1137336306 12778 127.0.0.1 (15 Jan 2006 14:45:06 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Sun, 15 Jan 2006 14:45:06 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Windows NT 5.1; en-US; rv:1.8) Gecko/
20051111 Firefox/1.5,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: f14g2000cwb.googlegroups.com; posting-host=68.253.191.181;
   posting-account=0JcdhA0AAACCQAJNYTyoog_8asVA7Ozv
Xref: g2news1.google.com comp.sys.atari.8bit:1829

Here's the setup I have:

1200XL with APE Warp+ OS
1050 with newest Happy Enchancement

My question is - is the high-speed mode of the Happy upgrade compatible
with any normal DOS like MyDOS, SpartaDOS, or some modifed DOS 2.5? The
Warp DOS that comes with the upgrade is pretty limited...

Alternatively, is there a way to make Happy upgrade compatible with US
doubler?

Thanks!

MrScout

From 3391458997757036165
X-Google-Thread: f8760,a6c800b63530042a
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news3.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!newscon06.news.prodigy.com!
prodigy.net!newsmst01b.news.prodigy.com!prodigy.com!postmaster.news.prodigy.com!
newssvr21.news.prodigy.com.POSTED!055853fb!not-for-mail
From: Steven Tucker <classics@atarimax.com>
User-Agent: Thunderbird 1.5 (Windows/20051201)
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit
Subject: Re: Happy 1050 with any normal DOSes?
References: <1137336301.393340.67530@f14g2000cwb.googlegroups.com>
In-Reply-To: <1137336301.393340.67530@f14g2000cwb.googlegroups.com>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed

Content-Transfer-Encoding: 7bit
Lines: 31
Message-ID: <bntyf.9429$dW3.8202@newssvr21.news.prodigy.com>
NNTP-Posting-Host: 68.73.172.22
X-Complaints-To: abuse@prodigy.net
X-Trace: newssvr21.news.prodigy.com 1137336903 ST000 68.73.172.22 (Sun, 15 Jan 2006 09:55:03 EST)
NNTP-Posting-Date: Sun, 15 Jan 2006 09:55:03 EST
Organization: SBC http://yahoo.sbc.com
X-UserInfo1:
TSUGW^WGTRRARPLYVBCBNWX@RJ_XPDLMN@GZ_GYO^BTJUZ]CDVW[AKK[J\]^HVKHG^EWZHBLO^[\NH_AZF
WGN^\DHNVMX_DHHX[FSQKBOTS@@BP^]C@RHS_AGDDC[AJM_T[GZNRNZAY]GNCPBDYKOLK^_CZFWPGHZIXW
@C[AFKBBQS@E@DAZ]VDFUNTQQ]FN
Date: Sun, 15 Jan 2006 14:55:03 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:1830

MrScout wrote:
> Here's the setup I have:
>
> 1200XL with APE Warp+ OS
> 1050 with newest Happy Enchancement
>
> My question is - is the high-speed mode of the Happy upgrade compatible
> with any normal DOS like MyDOS, SpartaDOS, or some modifed DOS 2.5? The
> Warp DOS that comes with the upgrade is pretty limited...
>
> Alternatively, is there a way to make Happy upgrade compatible with US
> doubler?

There is an OS patch that will load the Happy Warp Speed drivers into the OS. I believe this is on side B of the Happy diskette. You just set it as your autorun.ar0 or autorun.sys file and Happy drives will work at high speed after that.

On the Happy utility menu of the Warp Speed software disk, there is an option to enable US Doubler emulation. That will change the drive to US Doubler mode until you power cycle the drive.

Steve
--
--
FREE SHIPPING SALE: http://www.atarimax.com/freeshippingsale/
--
```
     * * *  Author of Imagic and APE - The Atari Peripheral Emulator!  * * *
     * * *      Turn your 8-bit Atari into a powerhouse with APE!      * * *
    *  *  *           Ape Homepage: http://www.atarimax.com/          *  *  *
  *    *    ******************************************************    *    *
```
!! Request my *FOR SALE* LISTING OF CLASSIC VIDEO GAME STUFF -- 2000+ Items !!

From 2656808273268049028
X-Google-Thread: f8760,499cd8434705bd4b,start
X-Google-Attributes: gidf8760,public

X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!z14g2000cwz.googlegroups.com!not-for-mail
From: "DunxUK@aol.commercial" <dunxuk@aol.com>
Newsgroups: comp.sys.atari.8bit
Subject: MyIDE further projects?
Date: 15 Jan 2006 09:15:38 -0800
Organization: http://groups.google.com
Lines: 7
Message-ID: <1137345338.009268.153520@z14g2000cwz.googlegroups.com>
NNTP-Posting-Host: 195.93.21.41
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1137345342 7055 127.0.0.1 (15 Jan 2006 17:15:42 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Sun, 15 Jan 2006 17:15:42 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; AOL 9.0; Windows NT 5.1; SV1),gzip(gfe),gzip(gfe)
X-HTTP-Via: HTTP/1.1 (Velocity/1.1.1 [uScMs f p eN:t cCMp s]), HTTP/1.1 Turboweb [los-te082 8.3.5], HTTP/1.0 cache-los-ab09.proxy.aol.com[C35D1529] (Traffic-Server/5.4.0 [uScM])
Complaints-To: groups-abuse@google.com
Injection-Info: z14g2000cwz.googlegroups.com; posting-host=195.93.21.41;
   posting-account=ipoVaw0AAABtVHIf96payTGcwpWBKDnQ
Xref: g2news1.google.com comp.sys.atari.8bit:1831

I am pretty amazed at the MyIDE idea, the continuing developments in
Atari mods continues to surprise me. Does anyone know of plans to
enable a hard disk to be attached via the serial port SIO2PC-style,
rather than through the cartridge contacts? It would be great to be
able to attach a drive directly without going through a PC or the
cartridge slot.

From -5727405912833606034
X-Google-Thread: f8760,499cd8434705bd4b
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news4.google.com!
border1.nntp.dca.giganews.com!border2.nntp.dca.giganews.com!nntp.giganews.com!
peer01.cox.net!cox.net!p01!dukeread01.POSTED!53ab2750!not-for-mail
From: kevin <kevnospam242@gmail.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: MyIDE further projects?
Message-ID: <t64ls1dtcdf2htsvn0ii5bo36pht50jo9v@4ax.com>
References: <1137345338.009268.153520@z14g2000cwz.googlegroups.com>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 16

Date: Sun, 15 Jan 2006 13:16:10 -0500
NNTP-Posting-Host: 68.230.155.106
X-Complaints-To: abuse@cox.net
X-Trace: dukeread01 1137348974 68.230.155.106 (Sun, 15 Jan 2006 13:16:14 EST)
NNTP-Posting-Date: Sun, 15 Jan 2006 13:16:14 EST
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:1832

On 15 Jan 2006 09:15:38 -0800, "DunxUK@aol.commercial"
<dunxuk@aol.com> wrote:

>I am pretty amazed at the MyIDE idea, the continuing developments in
>Atari mods continues to surprise me. Does anyone know of plans to
>enable a hard disk to be attached via the serial port SIO2PC-style,
>rather than through the cartridge contacts? It would be great to be
>able to attach a drive directly without going through a PC or the
>cartridge slot.

you would need a intelligent controller to comm with the
8bit/harddrive. I would think it would be too much work/expense to do
this.

From -5494084252894390563
X-Google-Thread: f8760,499cd8434705bd4b
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII
Path: g2news1.google.com!news1.google.com!proxad.net!news.tele.dk!news.tele.dk!
small.news.tele.dk!news-fra1.dfn.de!newsfeed.pionier.net.pl!newsfeed.gazeta.pl!
news.gazeta.pl!not-for-mail
From: =?ISO-8859-2?Q?Daniel_Ko=BCmi=F1ski?=
 <dely@GIN.SPAMERZE.tkdami.net>
Newsgroups: comp.sys.atari.8bit
Subject: Re: MyIDE further projects?
Date: Sun, 15 Jan 2006 19:23:58 +0100
Organization: "Portal Gazeta.pl -> http://www.gazeta.pl"
Lines: 15
Message-ID: <dqe3re$1fe$1@inews.gazeta.pl>
References: <1137345338.009268.153520@z14g2000cwz.googlegroups.com>
<t64ls1dtcdf2htsvn0ii5bo36pht50jo9v@4ax.com>
NNTP-Posting-Host: commodore.justdied.com
Mime-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-2; format=flowed
Content-Transfer-Encoding: 8bit
X-Trace: inews.gazeta.pl 1137349295 1518 82.139.1.8 (15 Jan 2006 18:21:35 GMT)
X-Complaints-To: usenet@agora.pl
NNTP-Posting-Date: Sun, 15 Jan 2006 18:21:35 +0000 (UTC)
In-Reply-To: <t64ls1dtcdf2htsvn0ii5bo36pht50jo9v@4ax.com>
X-Accept-Language: pl, en-us, en
X-User: dely

User-Agent: Mozilla Thunderbird 1.0.7 (Windows/20050923)
Xref: g2news1.google.com comp.sys.atari.8bit:1833

kevin napisa(a):

> > Does anyone know of plans to
> > enable a hard disk to be attached via the serial port SIO2PC-style,
> > rather than through the cartridge contacts? It would be great to be
> > able to attach a drive directly without going through a PC or the
> > cartridge slot.

> you would need a intelligent controller to comm with the
> 8bit/harddrive. I would think it would be too much work/expense to do
> this.

You are wrong. http://atariarea.krap.pl/sio2ide ~30$.

dely

From 5411633156420224227
X-Google-Thread: f8760,499cd8434705bd4b
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII
Path: g2news1.google.com!news1.google.com!news4.google.com!
border1.nntp.dca.giganews.com!border2.nntp.dca.giganews.com!nntp.giganews.com!
peer01.cox.net!cox.net!p01!dukeread01.POSTED!53ab2750!not-for-mail
From: kevin <kevnospam242@gmail.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: MyIDE further projects?
Message-ID: <4f9ls1l8gp0h6tm54a38iim27a9flok2p0@4ax.com>
References: <1137345338.009268.153520@z14g2000cwz.googlegroups.com>
<t64ls1dtcdf2htsvn0ii5bo36pht50jo9v@4ax.com> <dqe3re$1fe$1@inews.gazeta.pl>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-1
Content-Transfer-Encoding: 8bit
Lines: 25
Date: Sun, 15 Jan 2006 14:46:26 -0500
NNTP-Posting-Host: 68.230.155.106
X-Complaints-To: abuse@cox.net
X-Trace: dukeread01 1137354390 68.230.155.106 (Sun, 15 Jan 2006 14:46:30 EST)
NNTP-Posting-Date: Sun, 15 Jan 2006 14:46:30 EST
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:1834

On Sun, 15 Jan 2006 19:23:58 +0100, Daniel Ko mi ski
<dely@GIN.SPAMERZE.tkdami.net> wrote:

>> you would need a intelligent controller to comm with the
>> 8bit/harddrive. I would think it would be too much work/expense to do
>> this.
>

>You are wrong. http://atariarea.krap.pl/sio2ide ~30$.
>
>dely

a few questions dely (since I cant make head or tails out of that
website) This costs how much? ~30$ translates into what American
dollars?   Also how does this work? is there an external version that
doesnt require any soldering? Am I right in assuming you are
formatting the HD on the pc and then removing it and installing it in
the XE?   Finally how does this compare speedwise with a Harddrive
attached thru ECI port?

Thanks

From -6603033394553581433
X-Google-Thread: f8760,499cd8434705bd4b
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII
Path: g2news1.google.com!news1.google.com!news3.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!newsfeed00.sul.t-online.de!
newsfeed01.sul.t-online.de!t-online.de!newsfeed.hanau.net!news-fra1.dfn.de!
newsfeed.pionier.net.pl!newsfeed.gazeta.pl!news.gazeta.pl!not-for-mail
From: =?ISO-8859-2?Q?Daniel_Ko=BCmi=F1ski?=
 <dely@GIN.SPAMERZE.tkdami.net>
Newsgroups: comp.sys.atari.8bit
Subject: Re: MyIDE further projects?
Date: Sun, 15 Jan 2006 21:03:50 +0100
Organization: "Portal Gazeta.pl -> http://www.gazeta.pl"
Lines: 32
Message-ID: <dqe9mn$1c1$1@inews.gazeta.pl>
References: <1137345338.009268.153520@z14g2000cwz.googlegroups.com>
<t64ls1dtcdf2htsvn0ii5bo36pht50jo9v@4ax.com> <dqe3re$1fe$1@inews.gazeta.pl>
<4f9ls1l8gp0h6tm54a38iim27a9flok2p0@4ax.com>
NNTP-Posting-Host: commodore.justdied.com
Mime-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-2; format=flowed
Content-Transfer-Encoding: 8bit
X-Trace: inews.gazeta.pl 1137355287 1409 82.139.1.8 (15 Jan 2006 20:01:27 GMT)
X-Complaints-To: usenet@agora.pl
NNTP-Posting-Date: Sun, 15 Jan 2006 20:01:27 +0000 (UTC)
In-Reply-To: <4f9ls1l8gp0h6tm54a38iim27a9flok2p0@4ax.com>
X-Accept-Language: pl, en-us, en
X-User: dely
User-Agent: Mozilla Thunderbird 1.0.7 (Windows/20050923)
Xref: g2news1.google.com comp.sys.atari.8bit:1835

kevin napisa(a):

> a few questions dely (since I cant make head or tails out of that
> website) This costs how much? ~30$ translates into what American
> dollars?

Assembled unit costs about 100PLN (Polish Zloty), 1 USD (US Dollar) =
3.15 PLN.

> Also how does this work?

It is emulating up to 9 Atari drives (D1: to D9:) via ATR files located
at FAT formatted HDD.

> is there an external version that
> doesnt require any soldering?

Yes, you can plug it into SIO hole ;)

> Am I right in assuming you are
> formatting the HD on the pc and then removing it and installing it in
> the XE?

Yes. It is also equipped with USB for easy uploading ATR's without
removing HDD.

> Finally how does this compare speedwise with a Harddrive
> attached thru ECI port?

Poor, max is Ultraspeed (56000 bod).

dely

From -969566312242239724
X-Google-Thread: f8760,a6c800b63530042a
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news4.google.com!news.glorb.com!
newspeer2.se.telia.net!se.telia.net!masternews.telia.net.!newsc.telia.net.POSTED!
not-for-mail
From: "Anders Skelander" <ansk@hotmail.com>
Newsgroups: comp.sys.atari.8bit
References: <1137336301.393340.67530@f14g2000cwb.googlegroups.com>
<bntyf.9429$dW3.8202@newssvr21.news.prodigy.com>
Subject: Re: Happy 1050 with any normal DOSes?
Lines: 17
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-RFC2646: Format=Flowed; Response
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
Message-ID: <CWxyf.154061$dP1.512538@newsc.telia.net>
Date: Sun, 15 Jan 2006 20:05:54 GMT

NNTP-Posting-Host: 217.211.188.103
X-Complaints-To: abuse@telia.com
X-Trace: newsc.telia.net 1137355554 217.211.188.103 (Sun, 15 Jan 2006 21:05:54 CET)
NNTP-Posting-Date: Sun, 15 Jan 2006 21:05:54 CET
Organization: Telia Internet
Xref: g2news1.google.com comp.sys.atari.8bit:1836

"Steven Tucker" <classics@atarimax.com> skrev i meddelandet news:bntyf.9429$dW3.8202@newssvr21.news.prodigy.com...
> > ...
> ...
> There is an OS patch that will load the Happy Warp Speed drivers into the
> OS. I believe this is on side B of the Happy diskette. You just set it
> as your
> autorun.ar0 or autorun.sys file and Happy drives will work at high speed
> after that.

Is the .ar0 file extension something that DOS 2.5 recognizes?

Anders

From -7977935435866013605
X-Google-Thread: f8760,a6c800b63530042a
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news3.google.com!newshub.sdsu.edu!elnk-nf2-pas!newsfeed.earthlink.net!stamper.news.pas.earthlink.net!stamper.news.atl.earthlink.net!newsread2.news.atl.earthlink.net.POSTED!0cab31ba!not-for-mail
From: "RetroJess" <RJH4JHH2@peoplepc.com>
Newsgroups: comp.sys.atari.8bit
References: <1137336301.393340.67530@f14g2000cwb.googlegroups.com> <bntyf.9429$dW3.8202@newssvr21.news.prodigy.com> <CWxyf.154061$dP1.512538@newsc.telia.net>
Subject: Re: Happy 1050 with any normal DOSes?
Lines: 26
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 5.50.4807.1700
X-MimeOLE: Produced By Microsoft MimeOLE V5.50.4807.1700
Message-ID: <QUzyf.8783$%W1.1997@newsread2.news.atl.earthlink.net>
Date: Sun, 15 Jan 2006 22:20:32 GMT
NNTP-Posting-Host: 4.245.57.214
X-Complaints-To: abuse@earthlink.net
X-Trace: newsread2.news.atl.earthlink.net 1137363632 4.245.57.214 (Sun, 15 Jan 2006 14:20:32 PST)
NNTP-Posting-Date: Sun, 15 Jan 2006 14:20:32 PST

Organization: EarthLink Inc. -- http://www.EarthLink.net
Xref: g2news1.google.com comp.sys.atari.8bit:1837

afraid not applicable to 2.0 or 2.5 ; it is for the latest MyDos
that accepts
multiple autoruns numbered 0, 1, 2, 3.... in order

"Anders Skelander" <ansk@hotmail.com> wrote in message
news:CWxyf.154061$dP1.512538@newsc.telia.net...
>
> "Steven Tucker" <classics@atarimax.com> skrev i meddelandet
> news:bntyf.9429$dW3.8202@newssvr21.news.prodigy.com...
> > > ...
> > ...
> > There is an OS patch that will load the Happy Warp Speed
drivers into the
> > OS. I believe this is on side B of the Happy diskette. You
just set it
> > as your
> > autorun.ar0 or autorun.sys file and Happy drives will work at
high speed
> > after that.
>
> Is the .ar0 file extension something that DOS 2.5 recognizes?
>
> Anders

From 6394038283311135399
X-Google-Thread: f8760,499cd8434705bd4b
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!proxad.net!213.200.89.82.MISMATCH!
tiscali!newsfeed1.ip.tiscali.net!border2.nntp.ams.giganews.com!nntp.giganews.com!
pe2.news.blueyonder.co.uk!blueyonder!pe1.news.blueyonder.co.uk!blueyonder!
fe1.news.blueyonder.co.uk.POSTED!53ab2750!not-for-mail
From: Gary Morton <gary@alma.demon.co.uk>
User-Agent: Mozilla/5.0 (Windows; U; Windows NT 5.1; en-US; rv:1.4) Gecko/20030624
Netscape/7.1 (ax)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit
Subject: Re: MyIDE further projects?
References: <1137345338.009268.153520@z14g2000cwz.googlegroups.com>
In-Reply-To: <1137345338.009268.153520@z14g2000cwz.googlegroups.com>
Content-Type: text/plain; charset=us-ascii; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 33
Message-ID: <P0Ayf.12601$lL4.1324@fe1.news.blueyonder.co.uk>
Date: Sun, 15 Jan 2006 22:29:03 GMT

NNTP-Posting-Host: 82.32.14.177
X-Trace: fe1.news.blueyonder.co.uk 1137364143 82.32.14.177 (Sun, 15 Jan 2006 22:29:03 GMT)
NNTP-Posting-Date: Sun, 15 Jan 2006 22:29:03 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:1838

DunxUK@aol.commercial wrote:
> I am pretty amazed at the MyIDE idea, the continuing developments in
> Atari mods continues to surprise me. Does anyone know of plans to
> enable a hard disk to be attached via the serial port SIO2PC-style,
> rather than through the cartridge contacts? It would be great to be
> able to attach a drive directly without going through a PC or the
> cartridge slot.
>

Project Badsector.

I started this project in 2000 and wrote what would now be called a blog.
I wanted to interface an IDE HDD using the SIO so that it would work with my old Atari 800. I built a prototype and got it working. The web pages are well out of date as I have now had a PCB manufactured. The project stalled when it came to the Atari DOS software part of the project. It can currently emulate a floppy drive which shows that all the hardware is working.

For more information including schematics and source code goto:-

http://www.alma.demon.co.uk/Atari/AtariHwSw.html

I've also worked on other projects based on the same hardware, such as interfacing a ISA ethernet card to the same project. In theory this would allow the Atari to speak via the SIO to ethernet, although I'm not sure what use this is.

If I get time I ought to update the web pages and add some more pictures.

regards...

--Gary

From 8136197094246286099
X-Google-Thread: f8760,7d47c956ebf135b7
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news3.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!newscon06.news.prodigy.com!
prodigy.net!newsmst01b.news.prodigy.com!prodigy.com!postmaster.news.prodigy.com!
newssvr27.news.prodigy.net.POSTED!5be5f619!not-for-mail
From: "russg" <russgilb@MUNGEsbcglobal.net>
Newsgroups: comp.sys.atari.8bit
References: <pan.2006.01.10.12.51.04.886056@charter.net> <002d7365@familynet-international.org>

Subject: Re: Lord Of The Red Dragon?
Lines: 41
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2600.0000
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2600.0000
Message-ID: <lOByf.3057$F01.965@newssvr27.news.prodigy.net>
NNTP-Posting-Host: 4.249.153.128
X-Complaints-To: abuse@prodigy.net
X-Trace: newssvr27.news.prodigy.net 1137371409 ST000 4.249.153.128 (Sun, 15 Jan
2006 19:30:09 EST)
NNTP-Posting-Date: Sun, 15 Jan 2006 19:30:09 EST
Organization: SBC http://yahoo.sbc.com
X-UserInfo1:
SCSYQN_@OPRYS_D[IJI\OWTDFZ\@@FXLM@TDOCQDJ@_@FNHB_NVUAH_[BL[\IRKIANGGJBFNJF_DOLSCEN
SY^U@FRFUEXR@KFXYDBPWBCDQJA@X_DCBHXR[C@\EOKCJLED_SZ@RMWYXYWE_P@\
\GOIW^@SYFFSWHFIXMADO@^[ADPRPETLBJ]RDGENSKQQZN
Date: Mon, 16 Jan 2006 00:30:09 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:1839

"Greg Goodwin" <Greg.Goodwinp0.f2.n8.z8@fmlynet.org> wrote in message
news:002d7365@familynet-international.org...
> FamilyNet International Newsgate
>
> > From: "Ronald J. Hall" <dark_lord@charter.net>
>
>
> > Does anyone know if there was a version of LORD for Atari BBSs? If so,
> > where can I download or buy it? Thanks!
> > --
> >
_/_/_/

> FamilyNet <> Internet Gated Mail
> http://www.familynet-international.org
Clu
It seems the discussion on Atariage is about
development on the ST/TT/Falcon, not the
8-bit. Which system are you talking about?

From -3724675682382466030
X-Google-Thread: f8760,a6c800b63530042a
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news3.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Sun, 15 Jan 2006 20:44:37 -0600
From: "David Bowden" <nospam@spamsux.org>
Newsgroups: comp.sys.atari.8bit
References: <1137336301.393340.67530@f14g2000cwb.googlegroups.com>
<bntyf.9429$dW3.8202@newssvr21.news.prodigy.com>
<CWxyf.154061$dP1.512538@newsc.telia.net> <QUzyf.8783$
%W1.1997@newsread2.news.atl.earthlink.net>
Subject: Re: Happy 1050 with any normal DOSes?
Date: Sun, 15 Jan 2006 20:44:43 -0600
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2670
X-RFC2646: Format=Flowed; Original
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2670
Message-ID: <_cednZBpm-sIlVbeRVn-uw@comcast.com>
Lines: 18
NNTP-Posting-Host: 67.187.76.221
X-Trace: sv3-erXPHlrv3ysK37QS93KeKtcz00+8mFMZPFvzEaGVT9jb6V8gFZ/
0tLDOgklTs0vl7Qw8m6vQ7p8SajG!
Ae4AqJkBYSREhw7fJYBH3sMVMUeqpJrutjolaU7UC0cuLXwL1awti4rwfLBD4mtQZcca9tSYnhZe!
V00lekV6
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:1840

"RetroJess" <RJH4JHH2@peoplepc.com> wrote in message
news:QUzyf.8783$%W1.1997@newsread2.news.atl.earthlink.net...
> afraid not applicable to 2.0 or 2.5 ; it is for the latest MyDos
> that accepts
> multiple autoruns numbered 0, 1, 2, 3.... in order

However, the driver may or may not work with dos 2.x, but you can give it a
try if you just name the file autorun.sys
--
David Bowden
The Undead Mechanic.

AIM & Yahoo: UndeadMechanic

SPAM PROOF EMAIL ADDRESS: same as yahoo/AIM *AT* comcast *DOT* net

From 4907180923027733582
X-Google-Thread: f8760,499cd8434705bd4b
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news3.google.com!
border1.nntp.dca.giganews.com!border2.nntp.dca.giganews.com!nntp.giganews.com!
peer01.cox.net!cox.net!p01!dukeread06.POSTED!53ab2750!not-for-mail
Reply-To: "Docrotcod" <rahbart@cox.net>
From: "Docrotcod" <rahbart@cox.net>
Newsgroups: comp.sys.atari.8bit
References: <1137345338.009268.153520@z14g2000cwz.googlegroups.com>
Subject: Re: MyIDE further projects?
Lines: 19
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <tGFyf.286816$0l5.5906@dukeread06>
Date: Sun, 15 Jan 2006 22:54:32 -0600
NNTP-Posting-Host: 70.185.224.53
X-Complaints-To: abuse@cox.net
X-Trace: dukeread06 1137387289 70.185.224.53 (Sun, 15 Jan 2006 23:54:49 EST)
NNTP-Posting-Date: Sun, 15 Jan 2006 23:54:49 EST
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:1841

The main problem with this concept is the data rate. The SIO port is
serial, while the MyIDE basically goes through the PBI/ECI interface. While
you MIGHT be able to accomplish hooking a IDE hard drive via the SIO port,
it would defeat the purpose as it would be way too slow to transfer data of
any respectable size.

Thomas

"DunxUK@aol.commercial" <dunxuk@aol.com> wrote in message
news:1137345338.009268.153520@z14g2000cwz.googlegroups.com...
>I am pretty amazed at the MyIDE idea, the continuing developments in
> Atari mods continues to surprise me. Does anyone know of plans to
> enable a hard disk to be attached via the serial port SIO2PC-style,

> rather than through the cartridge contacts? It would be great to be
> able to attach a drive directly without going through a PC or the
> cartridge slot.
>

From 9008984098606353146
X-Google-Thread: f8760,499cd8434705bd4b
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news4.google.com!newshub.sdsu.edu!elnk-nf2-pas!elnk-pas-nf1!newsfeed.earthlink.net!pd7cy1no!shaw.ca!pd7tw1no.POSTED!53ab2750!not-for-mail
X-Trace-PostClient-IP: 24.68.25.84
From: Shawn Jefferson <sjeffersonTAKETHISOUTTOREPLY@shaw.ca>
Newsgroups: comp.sys.atari.8bit
Subject: Re: MyIDE further projects?
Reply-To: sjeffersonTAKETHISOUTTOREPLY@shaw.ca
Message-ID: <hrams15u7d6ihaptmebo84nhikkcfqusa4@4ax.com>
References: <1137345338.009268.153520@z14g2000cwz.googlegroups.com> <tGFyf.286816$0l5.5906@dukeread06>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 21
Date: Mon, 16 Jan 2006 05:15:58 GMT
NNTP-Posting-Host: 24.64.223.206
X-Complaints-To: abuse@shaw.ca
X-Trace: pd7tw1no 1137388558 24.64.223.206 (Sun, 15 Jan 2006 22:15:58 MST)
NNTP-Posting-Date: Sun, 15 Jan 2006 22:15:58 MST
Organization: Shaw Residential Internet
Xref: g2news1.google.com comp.sys.atari.8bit:1842

"Docrotcod" <rahbart@cox.net>:
>The main problem with this concept is the data rate. The SIO port is
>serial, while the MyIDE basically goes through the PBI/ECI interface. While
>you MIGHT be able to accomplish hooking a IDE hard drive via the SIO port,
>it would defeat the purpose as it would be way too slow to transfer data of
>any respectable size.

I don't know about that. From what I've heard, the SIO2IDE project is
pretty good. After all, a large part of a person's hard drive activities,
even on a MyIDE is loading basic disk images (games, demos, etc...) and
these were meant to load from floppy anyway, and thus through SIO.

The nice thing (AFAIK) about the SIO2IDE hardware is that you don't need
special drivers or OS patches.

Still, I don't have one, and have two MyIDE interface and have written
three (and a half) programs for the MyIDE interface.

--
Shawn Jefferson
(fix reply to for email)

From 4724427676544653982
X-Google-Thread: f8760,499cd8434705bd4b
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news3.google.com!
border1.nntp.dca.giganews.com!border2.nntp.dca.giganews.com!nntp.giganews.com!
feed.cgocable.net!pd7cy1no!shaw.ca!pd7tw3no.POSTED!53ab2750!not-for-mail
X-Trace-PostClient-IP: 24.68.25.84
From: Shawn Jefferson <sjeffersonTAKETHISOUTTOREPLY@shaw.ca>
Newsgroups: comp.sys.atari.8bit
Subject: Re: MyIDE further projects?
Reply-To: sjeffersonTAKETHISOUTTOREPLY@shaw.ca
Message-ID: <v1bms1hveb148e18t48tikqifdea50vgm9@4ax.com>
References: <1137345338.009268.153520@z14g2000cwz.googlegroups.com>
<tGFyf.286816$0l5.5906@dukeread06> <hrams15u7d6ihaptmebo84nhikkcfqusa4@4ax.com>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 13
Date: Mon, 16 Jan 2006 05:17:51 GMT
NNTP-Posting-Host: 24.64.223.206
X-Complaints-To: abuse@shaw.ca
X-Trace: pd7tw3no 1137388671 24.64.223.206 (Sun, 15 Jan 2006 22:17:51 MST)
NNTP-Posting-Date: Sun, 15 Jan 2006 22:17:51 MST
Organization: Shaw Residential Internet
Xref: g2news1.google.com comp.sys.atari.8bit:1843

Shawn Jefferson <sjeffersonTAKETHISOUTTOREPLY@shaw.ca>:

>Still, I don't have one, and have two MyIDE interface and have written
>three (and a half) programs for the MyIDE interface.

On that topic, I'm batting around the idea of creating a simple sector
editor for the MyIDE hardware. Anyone interested in a program that can
look into and edit the raw hard drive sector data on a MyIDE setup?

--
Shawn Jefferson
(fix reply to for email)

From -7531356970953248143
X-Google-Thread: f8760,1acadbf7b39d5b9c,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit

Path: g2news1.google.com!news4.google.com!news.glorb.com!fu-berlin.de!uni-berlin.de!individual.net!not-for-mail
From: Carsten Strotmann <cas_news@strotmann.de>
Newsgroups: comp.sys.atari.8bit
Subject: USBDOS 0.1 - Tool to access FAT32 Filesystem on an USB Storage
Date: Sun, 08 Jan 2006 22:43:28 +0100
Lines: 25
Message-ID: <pan.2006.01.08.21.43.28.37429@strotmann.de>
Mime-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-1
Content-Transfer-Encoding: 8bit
X-Trace: individual.net Ph1PmEUjQQVJ0+/C7zCrFgnblE+MR4kk1GNSvmEJS4aXvb5zea
User-Agent: Pan/0.14.2.91 (As She Crawled Across the Table)
Xref: g2news1.google.com comp.sys.atari.8bit:1743

Hi,

A preview of a new tool to access a FAT32 Filesystem on USB Storage can be
downloaded at Sourceforge:
http://sourceforge.net/project/showfiles.php?group_id=111428&package_id=175280

Sourcecode and short Command Summary USBDOS Program is available in the
MicroUSB Wiki:
http://www.strotmann.de/twiki/bin/view/Microusb/ProjUSBCartUsbDos

The current version is not really useful for Users. It is more a preview
what will be available in the next weeks.

This tool will be expanded in the
next weeks and will hopfully evolve in a full DOS for USB FAT32 Devices.
It will be possible to copy File from USB Device to the Atari and back in
the next versions. This version can be used to explor the Device and to
list the Root Directory on an USB Storage.

Best regards

Carsten Strotmann
MicroUSB Project
for Atari XL/XE

From 4726719411693729195
X-Google-Thread: f8760,1acadbf7b39d5b9c
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news4.google.com!news.glorb.com!meganewsservers.com!feeder2.on.meganewsservers.com!feed.cgocable.net!pd7cy1no!shaw.ca!pd7tw2no.POSTED!53ab2750!not-for-mail
X-Trace-PostClient-IP: 24.68.25.84
From: Shawn Jefferson <sjeffersonTAKETHISOUTTOREPLY@shaw.ca>
Newsgroups: comp.sys.atari.8bit
Subject: Re: USBDOS 0.1 - Tool to access FAT32 Filesystem on an USB Storage

Reply-To: sjeffersonTAKETHISOUTTOREPLY@shaw.ca
Message-ID: <t133s1dup82tt37stj64sv09mpv1kr66ah@4ax.com>
References: <pan.2006.01.08.21.43.28.37429@strotmann.de>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 9
Date: Sun, 08 Jan 2006 22:04:20 GMT
NNTP-Posting-Host: 24.64.223.206
X-Complaints-To: abuse@shaw.ca
X-Trace: pd7tw2no 1136757860 24.64.223.206 (Sun, 08 Jan 2006 15:04:20 MST)
NNTP-Posting-Date: Sun, 08 Jan 2006 15:04:20 MST
Organization: Shaw Residential Internet
Xref: g2news1.google.com comp.sys.atari.8bit:1744

Carsten Strotmann <cas_news@strotmann.de>:

>A preview of a new tool to access a FAT32 Filesystem on USB Storage can be

Awesome! Great work, guys!

--
Shawn Jefferson
(fix reply to for email)

From -755053089054837428
X-Google-Thread: f8760,2a90460db824491d
X-Google-Thread: 105753,2a90460db824491d
X-Google-Thread: 104559,2a90460db824491d
X-Google-Attributes: gidf8760,gid105753,gid104559,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Sun, 08 Jan 2006 22:31:03 -0600
From: "Lion Of Judah" <sonofman1@comcast.net>
Newsgroups: comp.sys.atari.8bit,comp.sys.cbm,alt.c64
References: <dpl5a4$g2b$1@domitilla.aioe.org> <1fidnQxt0aLMkyLeRVn-pQ@comcast.com>
<1136623726.530169.58800@o13g2000cwo.googlegroups.com> <43bf8330@quokka.wn.com.au>
<43c1433b$1@duster.adelaide.on.net>
Subject: Re: The C64 killed the ATARI 800
Date: Sun, 8 Jan 2006 23:30:56 -0500
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-RFC2646: Format=Flowed; Response
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
Message-ID: <ooednYPZNIOaelzeRVn-jA@comcast.com>
Lines: 23
NNTP-Posting-Host: 69.180.103.217
X-Trace: sv3-FypsYTU6IfPO5UMPvyQ+ZhQXHCbO7vsE4lQDBUMrF7YFi1jp/

kbpJIa+6NlRcVgiKH6FpWnagwB2nsF!
mvlCB1Sw0TEtdJHMzTO2e5EU6chIeFYp3oFrPcELv6TkfJl6PpL+RBRU28n8ZzpRuW41KZGELB4U!m1I=
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:1745 comp.sys.cbm:7796 alt.c64:484

"Clockmeister" <no-one@nowhere.com> wrote in message
news:43c1433b$1@duster.adelaide.on.net...
>
> "Simon Scott" <simon@chrome64.org> wrote in message
> news:43bf8330@quokka.wn.com.au...
>> drHirudo wrote:
>>
>>>> I remember having to replace the sid chips every two weeks or so, and
>>>> also having to re-align those 1541 drives almost every 3 days.
>>>
>>> I have 7 C64 mobos and two 1541s put in my basement. None of them is
>>> working.
>>
>> I have a dozen c64s and a dozen 1541's in the shed. All of them work.
>>
>
> I had 9 C64's, 2 C128's and a bunch of drives at one stage and none of
> them ever had a problem.

I should have mentioned, I used it in the Carribean, tropical
climate...perhaps heat might have been an issue?

From 1376038940404862933
X-Google-Thread: f8760,2bd1514552d7b33a,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!nx01.iad01.newshosting.com!
newshosting.com!post02.iad01!post01.iad01!news.newsgroupdirect.com!not-for-mail
From: "Anonymous" <Anonymous@none.com>
Newsgroups: comp.sys.atari.8bit
Subject: test posting to comp.sys.atari.8bit - please ignore
Date: Sun, 8 Jan 2006 22:03:18 -0700
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
X-RFC2646: Format=Flowed; Original
Lines: 3
Message-ID: <43c1e4f8$0$6268$a15e20c9@news.newsgroupdirect.com>

Organization: newsgroupdirect.com
X-Complaints-To: abuse@newsgroupdirect.com
Xref: g2news1.google.com comp.sys.atari.8bit:1746

test posting to comp.sys.atari.8bit - please ignore

--
The Source For Premium Newsgroup Access
Great Speed, Great Retention
1 GB/Day for only $8.95

From 5934700707026741169
X-Google-Thread: f8760,6d885a8e701fb64f,start
X-Google-Thread: 100062,6d885a8e701fb64f,start
X-Google-Thread: f7ded,6d885a8e701fb64f,start
X-Google-Attributes: gidf8760,gid100062,gidf7ded,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news3.google.com!
newsfeed2.dallas1.level3.net!news.level3.com!bloom-beacon.mit.edu!senator-
bedfellow.mit.edu!dreaderd!not-for-mail
Message-ID: <atari-8-bit/welcome_1136785841@rtfm.mit.edu>
Supersedes: <atari-8-bit/welcome_1136179833@rtfm.mit.edu>
Expires: 30 Jan 2006 05:50:41 GMT
X-Last-Updated: 2005/04/01
From: "Michael Current" <hunmanik@earthlink.net>
Organization: none
Newsgroups: comp.sys.atari.8bit,comp.answers,news.answers
Subject: Welcome to comp.sys.atari.8bit!
Followup-To: comp.sys.atari.8bit
Approved: news-answers-request@MIT.Edu
Originator: faqserv@penguin-lust.mit.edu
Date: 09 Jan 2006 05:50:57 GMT
Lines: 76
NNTP-Posting-Host: penguin-lust.mit.edu
X-Trace: 1136785857 senator-bedfellow.mit.edu 566 18.181.0.29
Xref: g2news1.google.com comp.sys.atari.8bit:1747 comp.answers:872
news.answers:5038

Archive-name: atari-8-bit/welcome
Posting-Frequency: 7 days
Last-modified: March 25, 2005

               Welcome to the comp.sys.atari.8bit newsgroup!

You've found the Usenet newsgroup for discussion about the Atari 8-bit
family of computers! These include the 400, 800, 1200XL, 600XL, 800XL,
65XE, 130XE, 800XE, and the XE Game System. Atari, based in Sunnyvale,
California, USA, produced this line of computers from 1979-1992.

To see what Atari is up to today visit http://www.atari.com/

NEWSGROUP BACKGROUND:
comp.sys.atari.8bit was created in November 1986, and is unmoderated.
There is no charter for comp.sys.atari.8bit. (It pre-dates that custom.)
This newsgroup was known as net.micro.atari8 from Feb 1986 to Nov 1986.
The earlier net.micro.atari existed from Nov 1982 to Nov 1986.

Please don't try to post binaries in comp.sys.atari.8bit, use the appropriate
binaries groups instead.

RELATED NEWSGROUPS:
alt.binaries.comp.atari8bit
comp.sys.atari.announce Moderated by Kevin Savetz.
  `- comp.sys.atari.announce Web Page: http://www.atariarchives.org/csaa/
rec.games.video.atari

E-MAIL LIST:
atari8-l, kept by Maciej Grzeszczuk, info at http://atari.krap.pl/
To subscribe, simply mail a message to majordomo@listserv.krap.pl, with
the following line in the body (not the subject) of the message:
                            subscribe atari8-l

WEB PAGES:
Atari 8-bit Computer Web Ring, kept by Raphael Espino
  Ring Hub: http://www.webring.com/hub?ring=a8bit
  Ring Home Page: http://www.geocities.com/rjespino/a8ring.html

SOFTWARE DOWNLOADS:
XL Search, the Atari 8-Bit File Archive Search Engine (Bill Kendrick)
  http://xlsearch.atari.org/ or http://www.newbreedsoftware.com/xlsearch/

Underground Node #472 (TXG/MNX)
  FTP Host: atari.xs4all.nl   Port: 21
  User: atari8   Pass: atari4ever

Atari SAP Music Archive: http://asma.atari.org

INFORMATION:
Atari 8-Bit Computers: Frequently Asked Questions (Michael Current)
  http://www.cs.uu.nl/wais/html/na-dir/atari-8-bit/faq.html

Atari 8-Bit Computers: Vendors and Developers (Michael Current)
  http://www.cs.uu.nl/wais/html/na-dir/atari-8-bit/vendev.html

Atari 8-bit New User, Emulator Help FAQ (Bill Kendrick)
  http://www.sonic.net/~nbs/new_and_emu.html

Atari Disk Image FAQ (Steve Tucker)
  http://www.atarimax.com/ape/docs/DiskImageFAQ/

Cartridge List for the Classic Atari 800/XL/XE Computers (Andrew Krieg)
  http://www.execpc.com/~krieg/links/8bit.carts

Atari 8-Bit Telnet BBS List (Nolan Friedland)

  http://www.ilmarinen.us/spacebbs/bbs-telnet.html

Atari 8-Bit Dialup BBS List (Nolan Friedland)
  http://www.ilmarinen.us/spacebbs/bbs-dialup.html

ONLINE MAGAZINES:
http://www.myatari.net/   MyAtari
http://www.atarinews.org/ Atari Online News, Etc. (A-ONE)
http://www.ataritimes.com/ The Atari Times

From -1086388995952180946
X-Google-Thread: f8760,2bd1514552d7b33a
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Mon, 09 Jan 2006 00:28:37 -0600
From: "David Bowden" <nospam@spamsux.org>
Newsgroups: comp.sys.atari.8bit
References: <43c1e4f8$0$6268$a15e20c9@news.newsgroupdirect.com>
Subject: Re: test posting to comp.sys.atari.8bit - please ignore
Date: Mon, 9 Jan 2006 00:28:46 -0600
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2670
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2670
X-RFC2646: Format=Flowed; Response
Message-ID: <3fGdnQFevtkIn1_enZ2dnUVZ_tGdnZ2d@comcast.com>
Lines: 16
NNTP-Posting-Host: 67.187.76.221
X-Trace: sv3-
SuUOdjDY+ED0ORad6ue+INiRPYRhCI0qrlHRA7CtYVFh3SmvmqBOaVSQ36l8C3KLO84eiL8UmWT3CtA!
lfN2Df9ihLfZjBYx2+jZZOsLZwQeYlkNG8I+NgWFvQHx3z+wOCvYrIkkETE8pMC+nd9kgtjlenrI!
7ZAEtkS/Ua3loNCXdZpONQ==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:1748

"Anonymous" <Anonymous@none.com> wrote in message
news:43c1e4f8$0$6268$a15e20c9@news.newsgroupdirect.com...
> test posting to comp.sys.atari.8bit - please ignore

That's what alt.test is for.
--

David Bowden
The Undead Mechanic.

AIM & Yahoo: UndeadMechanic

SPAM PROOF EMAIL ADDRESS: same as yahoo/AIM *AT* comcast *DOT* net

From -8071724392354631677
X-Google-Thread: f8760,2a90460db824491d
X-Google-Thread: 105753,2a90460db824491d
X-Google-Thread: 104559,2a90460db824491d
X-Google-Attributes: gidf8760,gid105753,gid104559,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news4.google.com!news.glorb.com!
newsgate.cistron.nl!transit4.news.xs4all.nl!transit.news.xs4all.nl!
62.251.0.65.MISMATCH!textnews.nntp.hccnet.nl!textreader.nntp.hccnet.nl!not-for-
mail
Date: Mon, 09 Jan 2006 09:09:36 +0100
From: Peter van Merkerk <merkerk@deadspam.com>
User-Agent: Mozilla Thunderbird 1.0.7 (Windows/20050923)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit,comp.sys.cbm,alt.c64
Subject: Re: The C64 killed the ATARI 800
References: <dpl5a4$g2b$1@domitilla.aioe.org> <1fidnQxt0aLMkyLeRVn-pQ@comcast.com>
<1136623726.530169.58800@o13g2000cwo.googlegroups.com> <43bf8330@quokka.wn.com.au>
<43c1433b$1@duster.adelaide.on.net> <ooednYPZNIOaelzeRVn-jA@comcast.com>
In-Reply-To: <ooednYPZNIOaelzeRVn-jA@comcast.com>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 26
Message-ID: <43c21a5e$0$807$3a628fcd@textreader.nntp.hccnet.nl>
Organization: Hobby Computer Club News Network
NNTP-Posting-Date: 09 Jan 2006 08:10:06 GMT
NNTP-Posting-Host: 62.251.115.141
X-Trace: 1136794206 textreader.nntp.hccnet.nl 807 62.251.115.141:42012
X-Complaints-To: abuse@hccnet.nl
Xref: g2news1.google.com comp.sys.atari.8bit:1749 comp.sys.cbm:7807 alt.c64:486

Lion Of Judah wrote:
> "Clockmeister" <no-one@nowhere.com> wrote in message
> news:43c1433b$1@duster.adelaide.on.net...
>
>>"Simon Scott" <simon@chrome64.org> wrote in message
>>news:43bf8330@quokka.wn.com.au...
>>
>>>drHirudo wrote:
>>>
>>>>I remember having to replace the sid chips every two weeks or so, and
>>>>also having to re-align those 1541 drives almost every 3 days.

>>>>
>>>>I have 7 C64 mobos and two 1541s put in my basement. None of them is
>>>>working.
>>>
>>>I have a dozen c64s and a dozen 1541's in the shed. All of them work.
>>>
>>
>>I had 9 C64's, 2 C128's and a bunch of drives at one stage and none of
>>them ever had a problem.
>
>
> I should have mentioned, I used it in the Carribean, tropical
> climate...perhaps heat might have been an issue?

That is very well possible.

From -2671324004106539055
X-Google-Thread: f8760,3766205a342b0534,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!z14g2000cwz.googlegroups.com!not-for-
mail
From: "DunxUK@aol.commercial" <dunxuk@aol.com>
Newsgroups: comp.sys.atari.8bit
Subject: Atari faulty 1050 disk drive needed (uk)
Date: 7 Jan 2006 19:58:45 -0800
Organization: http://groups.google.com
Lines: 12
Message-ID: <1136655432.473629.123730@z14g2000cwz.googlegroups.com>
NNTP-Posting-Host: 195.93.21.104
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1136794799 21839 127.0.0.1 (9 Jan 2006 08:19:59 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Mon, 9 Jan 2006 08:19:59 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; AOL 9.0; Windows NT 5.1;
SV1),gzip(gfe),gzip(gfe)
X-HTTP-Via: HTTP/1.1 (Velocity/1.1.1 [uScMs f p eN:t cCMp s]), HTTP/1.1 Turboweb
[los-td093 8.3.5], HTTP/1.0 cache-los-ad08.proxy.aol.com[C35D1568] (Traffic-
Server/5.4.0 [uScM])
Complaints-To: groups-abuse@google.com
Injection-Info: z14g2000cwz.googlegroups.com; posting-host=195.93.21.104;
   posting-account=ipoVaw0AAABtVHIf96payTGcwpWBKDnQ
Xref: g2news1.google.com comp.sys.atari.8bit:1750

Sorry if this appears twice, google groups seems to be playing up at
the moment.

Does anyone in the group have a non-functioning 1050 drive, I have one
that needs a replacement PCB so if anyone has a carcass sitting around
with intact circuitry I'm interested. Even just the circuit board would

do. I'm in the UK but even if you are overseas let me know how much you would be looking for.

Thanks again to everyone in this group, and a belated happy new year to you all!

From 8706647591962610691
X-Google-Thread: f8760,2a90460db824491d
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g43g2000cwa.googlegroups.com!not-for-mail
From: agila61@netscape.net
Newsgroups: comp.sys.atari.8bit
Subject: Re: The C64 killed the ATARI 800
Date: 8 Jan 2006 21:04:58 -0800
Organization: http://groups.google.com
Lines: 13
Message-ID: <1136783098.678953.27580@g43g2000cwa.googlegroups.com>
References: <dpl5a4$g2b$1@domitilla.aioe.org>
   <1136535229.094115.227300@z14g2000cwz.googlegroups.com>
   <43bf7780@quokka.wn.com.au>
NNTP-Posting-Host: 134.148.20.33
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1136795431 3931 127.0.0.1 (9 Jan 2006 08:30:31 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Mon, 9 Jan 2006 08:30:31 +0000 (UTC)
In-Reply-To: <43bf7780@quokka.wn.com.au>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Windows NT 5.1; en-US; rv:1.7.2) Gecko/20040804 Netscape/7.2 (ax),gzip(gfe),gzip(gfe)
X-HTTP-Via: 1.1 proxy-4.newcastle.edu.au:8080 (Squid/2.4.STABLE7)
Complaints-To: groups-abuse@google.com
Injection-Info: g43g2000cwa.googlegroups.com; posting-host=134.148.20.33;
   posting-account=gP8wOgwAAAAVtOd-JSLULH9jRlHpy0uf
Xref: g2news1.google.com comp.sys.atari.8bit:1751

Simon Scott wrote:
> agila61@netscape.net wrote:

> > As far as explaining after the fact why the C64 was a hit, bit fat hairy deal. Its explaining before the fact what is needed to make a hit that is a big deal. Clearly Commodore lost that ability shortly after the C64 was released.

> Sour Grapes, aisle 5, 99c a kilo.

I don't get it. Sour grapes would be if you lose something and won't admit that its your fault. I didn't work at Commodore either before they lost the plot or after ... why would noticing that they lost the

plot be sour grapes?

From 6018438029636055118
X-Google-Thread: 104d7a,d20aaf62f76788fc,start
X-Google-Thread: 105753,d20aaf62f76788fc,start
X-Google-Thread: f8760,d20aaf62f76788fc,start
X-Google-Attributes: gid104d7a,gid105753,gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g44g2000cwa.googlegroups.com!not-for-mail
From: big_d_316@yahoo.com
Newsgroups: rec.games.video.classic,comp.sys.cbm,comp.sys.atari.8bit
Subject: Multi-carts and Flash carts on classic systems
Date: 8 Jan 2006 06:32:11 -0800
Organization: http://groups.google.com
Lines: 30
Message-ID: <1136730731.012275.267890@g44g2000cwa.googlegroups.com>
NNTP-Posting-Host: 65.61.89.71
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1136795717 6423 127.0.0.1 (9 Jan 2006 08:35:17 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Mon, 9 Jan 2006 08:35:17 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.1; SV1; .NET CLR 1.1.4322; .NET CLR 2.0.50727),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g44g2000cwa.googlegroups.com; posting-host=65.61.89.71;
   posting-account=_fUO9wwAAADeALA4C_b3ANwSiPi7kMVX
Xref: g2news1.google.com rec.games.video.classic:2840 comp.sys.cbm:7815 comp.sys.atari.8bit:1752

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From 4406907119833985892
X-Google-Thread: 104d7a,52b1fbf59909a91b,start
X-Google-Thread: 105753,52b1fbf59909a91b,start
X-Google-Thread: f8760,52b1fbf59909a91b,start
X-Google-Thread: 105753,52b1fbf59909a91b,start
X-Google-Attributes: gid104d7a,gid105753,gidf8760,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g49g2000cwa.googlegroups.com!not-for-mail
From: big_d_316@yahoo.com
Newsgroups: rec.games.video.classic,comp.sys.cbm,comp.sys.atari.8bit,comp.sys.cbm
Subject: Multi-carts or flash carts on Classic systems
Date: 8 Jan 2006 02:02:33 -0800
Organization: http://groups.google.com
Lines: 32
Message-ID: <1136672974.214894.211600@g49g2000cwa.googlegroups.com>
NNTP-Posting-Host: 65.61.89.71
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1136795796 7058 127.0.0.1 (9 Jan 2006 08:36:36 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Mon, 9 Jan 2006 08:36:36 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.1; SV1; .NET CLR 1.1.4322; .NET CLR 2.0.50727),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g49g2000cwa.googlegroups.com; posting-host=65.61.89.71;
   posting-account=_fUO9wwAAADeALA4C_b3ANwSiPi7kMVX
Xref: g2news1.google.com rec.games.video.classic:2841 comp.sys.cbm:7817 comp.sys.atari.8bit:1753

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Vic-20: Well, I wonder loading from disk onto 24k card would do the
trick

Farichild Channel F: I think I am out of luck here

From -971504548503394424
X-Google-Thread: f8760,2a90460db824491d
X-Google-Thread: 105753,2a90460db824491d
X-Google-Thread: 104559,2a90460db824491d
X-Google-Attributes: gidf8760,gid105753,gid104559,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!o13g2000cwo.googlegroups.com!not-for-
mail
From: agila61@netscape.net
Newsgroups: comp.sys.atari.8bit,comp.sys.cbm,alt.c64
Subject: Re: The C64 killed the ATARI 800
Date: 8 Jan 2006 20:35:51 -0800
Organization: http://groups.google.com
Lines: 10
Message-ID: <1136781350.984906.233070@o13g2000cwo.googlegroups.com>
References: <dpl5a4$g2b$1@domitilla.aioe.org>
   <1fidnQxt0aLMkyLeRVn-pQ@comcast.com>
   <1136623726.530169.58800@o13g2000cwo.googlegroups.com>
   <43bf8330@quokka.wn.com.au>
   <43c1433b$1@duster.adelaide.on.net>
   <ooednYPZNIOaelzeRVn-jA@comcast.com>
NNTP-Posting-Host: 134.148.20.33
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1136797179 718 127.0.0.1 (9 Jan 2006 08:59:39 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Mon, 9 Jan 2006 08:59:39 +0000 (UTC)
In-Reply-To: <ooednYPZNIOaelzeRVn-jA@comcast.com>

User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Windows NT 5.1; en-US; rv:1.7.2) Gecko/
20040804 Netscape/7.2 (ax),gzip(gfe),gzip(gfe)
X-HTTP-Via: 1.1 proxy-3.newcastle.edu.au:8080 (Squid/2.4.STABLE7)
Complaints-To: groups-abuse@google.com
Injection-Info: o13g2000cwo.googlegroups.com; posting-host=134.148.20.33;
   posting-account=gP8wOgwAAAAVtOd-JSLULH9jRlHpy0uf
Xref: g2news1.google.com comp.sys.atari.8bit:1754 comp.sys.cbm:7826 alt.c64:489

Lion Of Judah wrote:

> I should have mentioned, I used it in the Carribean, tropical climate...perhaps
heat might have been an issue?

If the power supply was anywhere NEAR as bad as Grenada's in the
1980's, it could be a combination of heat and bad power supply from the
grid. Luckily I had a C128 when I was in Greneda, and it had a much
more robust power supply than the C64.

From 4005814007909026080
X-Google-Thread: 104d7a,d20aaf62f76788fc
X-Google-Thread: 105753,d20aaf62f76788fc
X-Google-Thread: f8760,d20aaf62f76788fc
X-Google-Attributes: gid104d7a,gid105753,gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g14g2000cwa.googlegroups.com!not-for-
mail
From: big_d_316@yahoo.com
Newsgroups: rec.games.video.classic,comp.sys.cbm,comp.sys.atari.8bit
Subject: Multi-carts and Flash carts on classic systems
Date: 8 Jan 2006 06:30:59 -0800
Organization: http://groups.google.com
Lines: 30
Message-ID: <1136730659.358455.103590@g14g2000cwa.googlegroups.com>
NNTP-Posting-Host: 65.61.89.71
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1136797423 14306 127.0.0.1 (9 Jan 2006 09:03:43 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Mon, 9 Jan 2006 09:03:43 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.1; SV1; .NET CLR
1.1.4322; .NET CLR 2.0.50727),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g14g2000cwa.googlegroups.com; posting-host=65.61.89.71;
   posting-account=_fUO9wwAAADeALA4C_b3ANwSiPi7kMVX
Xref: g2news1.google.com rec.games.video.classic:2847 comp.sys.cbm:7830
comp.sys.atari.8bit:1755

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From -2015418226336286651
X-Google-Thread: 104d7a,52b1fbf59909a91b
X-Google-Thread: 105753,52b1fbf59909a91b
X-Google-Thread: f8760,52b1fbf59909a91b
X-Google-Thread: 105753,52b1fbf59909a91b
X-Google-Attributes: gid104d7a,gid105753,gidf8760,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g47g2000cwa.googlegroups.com!not-for-mail

From: big_d_316@yahoo.com

Newsgroups: rec.games.video.classic,comp.sys.cbm,comp.sys.atari.8bit,comp.sys.cbm
Subject: Multi-carts or flash carts on Classic systems
Date: 8 Jan 2006 02:13:55 -0800
Organization: http://groups.google.com
Lines: 30
Message-ID: <1136672943.164142.267720@g47g2000cwa.googlegroups.com>
NNTP-Posting-Host: 65.61.89.71
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1136797598 14322 127.0.0.1 (9 Jan 2006 09:06:38 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Mon, 9 Jan 2006 09:06:38 +0000 (UTC)

User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.1; SV1; .NET CLR 1.1.4322; .NET CLR 2.0.50727),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g47g2000cwa.googlegroups.com; posting-host=65.61.89.71;
   posting-account=_fUO9wwAAADeALA4C_b3ANwSiPi7kMVX
Xref: g2news1.google.com rec.games.video.classic:2848 comp.sys.cbm:7834 comp.sys.atari.8bit:1756

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From 4422097539431295386
X-Google-Thread: 104d7a,d20aaf62f76788fc
X-Google-Thread: 105753,d20aaf62f76788fc
X-Google-Thread: f8760,d20aaf62f76788fc
X-Google-Attributes: gid104d7a,gid105753,gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g49g2000cwa.googlegroups.com!not-for-mail
From: big_d_316@yahoo.com
Newsgroups: rec.games.video.classic,comp.sys.cbm,comp.sys.atari.8bit
Subject: Multi-carts and Flash carts on classic systems
Date: 8 Jan 2006 06:33:18 -0800

Organization: http://groups.google.com
Lines: 30
Message-ID: <1136730798.867598.48690@g49g2000cwa.googlegroups.com>
NNTP-Posting-Host: 65.61.89.71
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1136797806 1840 127.0.0.1 (9 Jan 2006 09:10:06 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Mon, 9 Jan 2006 09:10:06 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.1; SV1; .NET CLR
1.1.4322; .NET CLR 2.0.50727),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g49g2000cwa.googlegroups.com; posting-host=65.61.89.71;
   posting-account=_fUO9wwAAADeALA4C_b3ANwSiPi7kMVX
Xref: g2news1.google.com rec.games.video.classic:2850 comp.sys.cbm:7837
comp.sys.atari.8bit:1757

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From 2502333811145845792
X-Google-Thread: 105753,f1e1af863465742,start
X-Google-Thread: f8760,f1e1af863465742,start

X-Google-Thread: 104d7a,f1e1af863465742,start
X-Google-Attributes: gid105753,gidf8760,gid104d7a,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g49g2000cwa.googlegroups.com!not-for-mail
From: big_d_316@yahoo.com
Newsgroups: comp.sys.cbm,comp.sys.atari.8bit,rec.games.video.classic
Subject: Classic system Flash carts, multi-carts
Date: 8 Jan 2006 07:23:58 -0800
Organization: http://groups.google.com
Lines: 30
Message-ID: <1136733838.477547.282830@g49g2000cwa.googlegroups.com>
NNTP-Posting-Host: 65.61.89.71
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1136798002 1840 127.0.0.1 (9 Jan 2006 09:13:22 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Mon, 9 Jan 2006 09:13:22 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.1; SV1; .NET CLR 1.1.4322; .NET CLR 2.0.50727),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g49g2000cwa.googlegroups.com; posting-host=65.61.89.71;
   posting-account=_fUO9wwAAADeALA4C_b3ANwSiPi7kMVX
Xref: g2news1.google.com comp.sys.cbm:7843 comp.sys.atari.8bit:1758 rec.games.video.classic:2852

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From 4442101730609818112
X-Google-Thread: f8760,2a90460db824491d
X-Google-Thread: 105753,2a90460db824491d
X-Google-Thread: 104559,2a90460db824491d
X-Google-Attributes: gidf8760,gid105753,gid104559,public
X-Google-Language: ENGLISH,ASCII-7-bit
Message-ID: <43c24185@quokka.wn.com.au>
From: Simon Scott <simon@chrome64.org>
Subject: Re: The C64 killed the ATARI 800
Newsgroups: comp.sys.atari.8bit,comp.sys.cbm,alt.c64
Followup-To: comp.sys.atari.8bit,comp.sys.cbm,alt.c64
Date: Mon, 09 Jan 2006 18:56:25 +0800
References: <dpl5a4$g2b$1@domitilla.aioe.org> <1fidnQxt0aLMkyLeRVn-pQ@comcast.com>
<1136623726.530169.58800@o13g2000cwo.googlegroups.com> <43bf8330@quokka.wn.com.au>
<43c1433b$1@duster.adelaide.on.net> <ooednYPZNIOaelzeRVn-jA@comcast.com>
Lines: 8
User-Agent: KNode/0.9.2
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7Bit
NNTP-Posting-Host: dsl-202-72-168-246.wa.westnet.com.au
X-Trace: quokka.wn.com.au 1136804232 202.72.168.246 (9 Jan 2006 18:57:12 +0800)
X-Complaints-To: abuse@westnet.com.au
Path: g2news1.google.com!news2.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!nntp.waia.asn.au!
202.72.130.18.MISMATCH!quokka.wn.com.au!not-for-mail
Xref: g2news1.google.com comp.sys.atari.8bit:1759 comp.sys.cbm:7868 alt.c64:496

Lion Of Judah wrote:

> I should have mentioned, I used it in the Carribean, tropical
> climate...perhaps heat might have been an issue?

Im in Perth, Western Australia - hot and humid.

From 4099433790380220659
X-Google-Thread: f8760,3f09c509b1b11053,start
X-Google-Thread: 100a3b,3f09c509b1b11053,start
X-Google-Thread: 104d7a,3f09c509b1b11053,start
X-Google-Thread: 1143d9,3f09c509b1b11053,start
X-Google-Attributes: gidf8760,gid100a3b,gid104d7a,gid1143d9,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news3.google.com!
border1.nntp.dca.giganews.com!border2.nntp.dca.giganews.com!nntp.giganews.com!

peer01.cox.net!cox.net!p01!dukeread02.POSTED!53ab2750!not-for-mail
From: "Mr. Lee" <bubba@biff.com>
Newsgroups:
comp.sys.atari.8bit,rec.games.video.atari,rec.games.video.classic,rec.games.video.
marketplace
Subject: FA: Ebay VINTAGE ATARI 130XE PERSONAL COMPUTER WITH ACCESSORIES
Lines: 7
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2670
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2670
X-RFC2646: Format=Flowed; Original
Message-ID: <6vswf.112292$oG.81004@dukeread02>
Date: Mon, 9 Jan 2006 06:18:45 -0600
NNTP-Posting-Host: 68.97.195.236
X-Complaints-To: abuse@cox.net
X-Trace: dukeread02 1136809026 68.97.195.236 (Mon, 09 Jan 2006 07:17:06 EST)
NNTP-Posting-Date: Mon, 09 Jan 2006 07:17:06 EST
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:1760 rec.games.video.atari:163
rec.games.video.classic:2865 rec.games.video.marketplace:286

http://cgi.ebay.com/ws/eBayISAPI.dll?ViewItem&category=82631&item=8748999224

http://cgi.ebay.com/ws/eBayISAPI.dll?ViewItem&category=62053&item=8250204208

http://cgi.ebay.com/ws/eBayISAPI.dll?ViewItem&category=62053&item=8250201817

From -4255496857939550867
X-Google-Thread: f8760,2a90460db824491d
X-Google-Thread: 105753,2a90460db824491d
X-Google-Thread: 104559,2a90460db824491d
X-Google-Attributes: gidf8760,gid105753,gid104559,public
X-Google-Language: ENGLISH,ASCII-7-bit
From: "Clockmeister" <no-one@nowhere.com>
Newsgroups: comp.sys.atari.8bit,comp.sys.cbm,alt.c64
References: <dpl5a4$g2b$1@domitilla.aioe.org> <1fidnQxt0aLMkyLeRVn-pQ@comcast.com>
<1136623726.530169.58800@o13g2000cwo.googlegroups.com> <43bf8330@quokka.wn.com.au>
<43c1433b$1@duster.adelaide.on.net> <ooednYPZNIOaelzeRVn-jA@comcast.com>
Subject: Re: The C64 killed the ATARI 800
Date: Mon, 9 Jan 2006 20:42:15 +0800
Lines: 28
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Response
NNTP-Posting-Host: ppp170-205.lns1.per1.internode.on.net
Message-ID: <43c25a2a$1@duster.adelaide.on.net>
X-Trace: duster.adelaide.on.net 1136810538 150.101.170.205 (9 Jan 2006 23:12:18

+1050)
Path: g2news1.google.com!news2.google.com!news3.google.com!news.glorb.com!
nntp.waia.asn.au!203.16.214.244.MISMATCH!duster.adelaide.on.net!not-for-mail
Xref: g2news1.google.com comp.sys.atari.8bit:1761 comp.sys.cbm:7891 alt.c64:499

"Lion Of Judah" <sonofman1@comcast.net> wrote in message
news:ooednYPZNIOaelzeRVn-jA@comcast.com...
> "Clockmeister" <no-one@nowhere.com> wrote in message
> news:43c1433b$1@duster.adelaide.on.net...
>>
>> "Simon Scott" <simon@chrome64.org> wrote in message
>> news:43bf8330@quokka.wn.com.au...
>>> drHirudo wrote:
>>>
>>>>> I remember having to replace the sid chips every two weeks or so, and
>>>>> also having to re-align those 1541 drives almost every 3 days.
>>>>
>>>> I have 7 C64 mobos and two 1541s put in my basement. None of them is
>>>> working.
>>>
>>> I have a dozen c64s and a dozen 1541's in the shed. All of them work.
>>>
>>
>> I had 9 C64's, 2 C128's and a bunch of drives at one stage and none of
>> them ever had a problem.
>
> I should have mentioned, I used it in the Carribean, tropical
> climate...perhaps heat might have been an issue?

Humidity may have been, heat dunno, it gets plenty hot here in summer.

From -1205626006119775879
X-Google-Thread: f8760,2a90460db824491d
X-Google-Thread: 105753,2a90460db824491d
X-Google-Thread: 104559,2a90460db824491d
X-Google-Attributes: gidf8760,gid105753,gid104559,public
X-Google-Language: ENGLISH,ASCII-7-bit
From: "Clockmeister" <no-one@nowhere.com>
Newsgroups: comp.sys.atari.8bit,comp.sys.cbm,alt.c64
References: <dpl5a4$g2b$1@domitilla.aioe.org> <1fidnQxt0aLMkyLeRVn-pQ@comcast.com>
<1136623726.530169.58800@o13g2000cwo.googlegroups.com> <43bf8330@quokka.wn.com.au>
<43c1433b$1@duster.adelaide.on.net> <ooednYPZNIOaelzeRVn-jA@comcast.com>
<43c24185@quokka.wn.com.au>
Subject: Re: The C64 killed the ATARI 800
Date: Mon, 9 Jan 2006 20:43:21 +0800
Lines: 19
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180

X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
NNTP-Posting-Host: ppp170-205.lns1.per1.internode.on.net
Message-ID: <43c25a6c$1@duster.adelaide.on.net>
X-Trace: duster.adelaide.on.net 1136810604 150.101.170.205 (9 Jan 2006 23:13:24
+1050)
Path: g2news1.google.com!news1.google.com!newsread.com!news-xfer.newsread.com!
nntp.abs.net!spool.news.uu.net!ash.uu.net!duster.adelaide.on.net!not-for-mail
Xref: g2news1.google.com comp.sys.atari.8bit:1762 comp.sys.cbm:7892 alt.c64:500

"Simon Scott" <simon@chrome64.org> wrote in message
news:43c24185@quokka.wn.com.au...
> Lion Of Judah wrote:
>
>
>> I should have mentioned, I used it in the Carribean, tropical
>> climate...perhaps heat might have been an issue?
>
> Im in Perth, Western Australia - hot and humid.
>

Humid?

Not really compared to the tropics it's pretty dry.

(I'm in Perth too btw)

From -6503153884811433868
X-Google-Thread: f8760,9ef24f304659eb6d,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news3.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.adelphia.com!news.adelphia.com.POSTED!not-for-mail
NNTP-Posting-Date: Mon, 09 Jan 2006 09:48:32 -0600
From: "Jason Harmon" <spam@sucks.com>
Newsgroups: comp.sys.atari.8bit
Subject: Magnavox Computer Monitor 80
Date: Mon, 9 Jan 2006 10:48:33 -0500
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2670
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2670
X-RFC2646: Format=Flowed; Original
Message-ID: <xIudnbs4ztBMGF_eRVn-pw@adelphia.com>
Lines: 20
NNTP-Posting-Host: 68.71.244.142
X-Trace: sv3-
hDUmoHVhRFQ44XkyGEcCzgr0U2CfurzSUH9Fl670vpeKRxbhBAkrKmJGoYBiwR3PnjhXsDgS52D4y+A!

e7xj7g3ztpXUcHPkJswRdW1VgFa/vL+xMZ9f97qLYrUySmfnwJUGjbjxX577Vs15WfhPsuD8tU+E!
9OgG04y0andd1SshYOKXkA==
X-Complaints-To: abuse@adelphia.net
X-DMCA-Complaints-To: copyright@adelphia.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:1763

I have an excess Magnavox Computer Monitor 80 available to anyone who is
willing to pay shipping for it.

This is a composite green screen monitor. Unlike some versions, this one
has no sound input or speaker but has a very clear picture, and a clean
non-yellowed case.

Note: Although I get a great picture in Atari graphics modes and from an
Apple II in both 40 and 80 columns, it doesn't seem to want to sync when
attached to my XEP-80. This also happens with my other Magnavox Computer
Monitor 80, so I don't know if the problem is my XEP-80 or just that these
monitors are incompatible with it.

Anyways, the first person who claims it and is willing to pay actual
shipping costs gets it. Email me at jharmonNO@SPAMus.net (obviously
removing NO SPAM from the email address).

-Jason Harmon

From 2118017766911441117
X-Google-Thread: f8760,9a7509a8fe82df2e,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news3.google.com!news.glorb.com!
newsgate.cistron.nl!news.tele.dk!news.tele.dk!small.news.tele.dk!
newspeer2.se.telia.net!se.telia.net!masternews.telia.net.!newsc.telia.net.POSTED!
not-for-mail
From: "Anders Skelander" <ansk@hotmail.com>
Newsgroups: comp.sys.atari.8bit
Subject: Incorrect information about Koronis Rift at wikipedia.org?
Lines: 19
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <8cAwf.153728$dP1.512117@newsc.telia.net>
Date: Mon, 09 Jan 2006 21:03:00 GMT
NNTP-Posting-Host: 217.211.188.103
X-Complaints-To: abuse@telia.com

X-Trace: newsc.telia.net 1136840580 217.211.188.103 (Mon, 09 Jan 2006 22:03:00 CET)
NNTP-Posting-Date: Mon, 09 Jan 2006 22:03:00 CET
Organization: Telia Internet
Xref: g2news1.google.com comp.sys.atari.8bit:1764

Some threads posted recently in this newsgroup, and the comp.sys.cbm newsgroup, made me want to check a couple of games for the Atari and compare screenshots with the Commodore 64 counterparts.

I happened to find an interesting record in wikipedia.org, about the game in general, but also with a comment on the difference between the Atari and Commodore versions.

http://en.wikipedia.org/wiki/Koronis_Rift

I am a bit surprised to read the third sentence in the first paragraph. It must be a misunderstanding, that the Commodore version utilises colour better, to fade in graphics.

Anders

From 1429413977690667420
X-Google-Thread: f8760,9ef24f304659eb6d
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news3.google.com!news.glorb.com!wns13feed!worldnet.att.net!216.196.98.141!border2.nntp.dca.giganews.com!border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.adelphia.com!news.adelphia.com.POSTED!not-for-mail
NNTP-Posting-Date: Mon, 09 Jan 2006 15:26:17 -0600
From: "Jason Harmon" <spam@sucks.com>
Newsgroups: comp.sys.atari.8bit
References: <xIudnbs4ztBMGF_eRVn-pw@adelphia.com>
Subject: FREE to Good Home: Magnavox Computer Monitor 80
Date: Mon, 9 Jan 2006 16:26:16 -0500
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2670
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2670
X-RFC2646: Format=Flowed; Response
Message-ID: <qcCdnbrwhZ1kSV_enZ2dnUVZ_sWdnZ2d@adelphia.com>
Lines: 8
NNTP-Posting-Host: 68.71.244.142
X-Trace: sv3-jJy+CkWqLldhPmSXbSZUh1uWkSMz4y8g/2M7WdrCuDwQdoFCz+Hz5ypCNfzPFOCq23i2WbgePsupMv3!6eE29wOkvmDfeKya/e8J1vQx5jyqp9s0+0z1YD6WsFGfTaYYiEfI2jrOfihbZlXub/dwf45dAbHf!ehR0m34ZtIIwicFHW1m0FoGsavEQkyRr44w=

X-Complaints-To: abuse@adelphia.net
X-DMCA-Complaints-To: copyright@adelphia.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:1765

I should note that this is a US model NTSC monitor, and that it will be
shipped from Maryland in US.

It is fairly light and shouldn't cost too much to ship.

-Jason Harmon

From -6227124304589027030
X-Google-Thread: f8760,2a90460db824491d
X-Google-Thread: 105753,2a90460db824491d
X-Google-Attributes: gidf8760,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news-xfer.newsread.com!
yellow.newsread.com!netaxs.com!newsread.com!newsfeed.media.kyoto-u.ac.jp!news-
xfer.nntp.sonic.net!posts.news.sonic.net!nnrp1.nntp.sonic.net!not-for-mail
Message-ID: <43c2d886$0$58079$742ec2ed@news.sonic.net>
From: bill@newbreedsoftware.com (William Kendrick)
Subject: Re: The C64 killed the ATARI 800
Newsgroups: comp.sys.atari.8bit,comp.sys.cbm
References: <dpl5a4$g2b$1@domitilla.aioe.org> <1fidnQxt0aLMkyLeRVn-
pQ@comcast.com> <Xns97441B5DBEEFEcjpstyrionat@ravenclaw.at>
<43c24b77.18758890@nntp.charter.net> <43bf5337@quokka.wn.com.au>
<1136615070.445595.94020@f14g2000cwb.googlegroups.com> <-
eGdnXesS4xh5SLenZ2dnUVZ_s2dnZ2d@comcast.com>
<43bfecfc$0$17932$f69f905@mamut2.aster.pl> <43c29709.103641656@nntp.charter.net>
User-Agent: tin/1.7.10-20050929 ("Tahay") (UNIX) (Linux/2.4.31-B-STAND (i686))
Date: 09 Jan 2006 21:41:26 GMT
Lines: 6
Organization: Sonic.Net
NNTP-Posting-Date: 09 Jan 2006 21:41:26 GMT
NNTP-Posting-Host: 9a3dc034.news.sonic.net
X-Trace:
DXC=2KP_[C;A2@[^CGY]c35joZm4K\QM1CV^P1OYf0H`?;XQJ4>0k4k4b9_:oF=1i9HD6TZHJHPRfW28]E
f:6;_TTEhQ
X-Complaints-To: abuse@sonic.net
Xref: g2news1.google.com comp.sys.atari.8bit:1766 comp.sys.cbm:7977

In comp.sys.atari.8bit SgtSilicon <secretspam@ihatespam.net> wrote:
> The 1200XL has the best Atari KB. 800 is second best.

Agreed!

-bill!

From 4411770298737445221
X-Google-Thread: f8760,2a90460db824491d
X-Google-Thread: 105753,2a90460db824491d
X-Google-Thread: 104559,2a90460db824491d
X-Google-Attributes: gidf8760,gid105753,gid104559,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!meganewsservers.com!
feeder2.on.meganewsservers.com!199.245.68.5.MISMATCH!news-xfer.nntp.sonic.net!
posts.news.sonic.net!nnrp1.nntp.sonic.net!not-for-mail
Message-ID: <43c2d905$0$58079$742ec2ed@news.sonic.net>
From: bill@newbreedsoftware.com (William Kendrick)
Subject: Re: The C64 killed the ATARI 800
Newsgroups: comp.sys.atari.8bit,comp.sys.cbm,alt.c64
References: <dpl5a4$g2b$1@domitilla.aioe.org>
<t7gvr1dk3pkh0ve5t2q3lauoe5dbh5s962@4ax.com>
User-Agent: tin/1.7.10-20050929 ("Tahay") (UNIX) (Linux/2.4.31-B-STAND (i686))
Date: 09 Jan 2006 21:43:33 GMT
Lines: 13
Organization: Sonic.Net
NNTP-Posting-Date: 09 Jan 2006 21:43:33 GMT
NNTP-Posting-Host: 9a3dc034.news.sonic.net
X-Trace:
DXC=eg9Q4>JT=\A`T2eLD9TPWCm4K\QM1CV^@1OYf0H`?;XAJ4>0k4k4b9O:oF=1i9HD6DZHJHPRfW28ME
f:6;_TTEhA
X-Complaints-To: abuse@sonic.net
Xref: g2news1.google.com comp.sys.atari.8bit:1767 comp.sys.cbm:7978 alt.c64:503

In comp.sys.atari.8bit George Nakos <ggn@atarirocks.org> wrote:
> > Alternate Reality? Not really a great game. The ATARI does use
> > some ugly color-bars, the C64 version is better.
>
> I didn't read much of the post, but when my eye got into this bit, I
> concluded that I can't trust your judgement. Sorry.

Heh. :) Totally

--
-bill!
bill@newbreedsoftware.com
http://www.newbreedsoftware.com/

From 4899395904652150108
X-Google-Thread: f8760,8226f2b26f24ac6,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!newshub.sdsu.edu!headwall.stanford.edu!
news-xfer.nntp.sonic.net!posts.news.sonic.net!nnrp1.nntp.sonic.net!not-for-mail
Message-ID: <43c2f469$0$58126$742ec2ed@news.sonic.net>
From: bill@newbreedsoftware.com (William Kendrick)

Subject: "What's Wrong?" shirt & mousepad
Newsgroups: comp.sys.atari.8bit
User-Agent: tin/1.7.10-20050929 ("Tahay") (UNIX) (Linux/2.4.31-B-STAND (i686))
Date: 09 Jan 2006 23:40:25 GMT
Lines: 17
Organization: Sonic.Net
NNTP-Posting-Date: 09 Jan 2006 23:40:25 GMT
NNTP-Posting-Host: d6ea0bde.news.sonic.net
X-Trace:
DXC=khZF8IW`C>B]XmjVnKe^eJm4K\QM1CV^@1OYf0H`?;XAUU5[Ld;AME@:oF=1i9HD6D9TGk[3Z]`MO1
HAK[\d]lbM
X-Complaints-To: abuse@sonic.net
Xref: g2news1.google.com comp.sys.atari.8bit:1768

I've put together a black t-shirt and mouse pad at CafePress sporting
the Star Raiders heads-up-display with a big "WHAT'S WRONG?" in the
corner. :^)

For folks who feel like wasting $20+ bucks on such a shirt
(some change is thrown my direction ;^)), see:

  http://www.cafepress.com/xlfan

I hope to add some other Atari 8-bit related stuff, like a t-shirt
with a big READY prompt, at the least. ;^)

--
-bill!
bill@newbreedsoftware.com
http://www.newbreedsoftware.com/

From -3519006228649701446
X-Google-Thread: f8760,2a90460db824491d
X-Google-Thread: 105753,2a90460db824491d
X-Google-Thread: 104559,2a90460db824491d
X-Google-Attributes: gidf8760,gid105753,gid104559,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news3.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Mon, 09 Jan 2006 20:26:39 -0600
From: "Lion Of Judah" <sonofman1@comcast.net>
Newsgroups: comp.sys.atari.8bit,comp.sys.cbm,alt.c64
References: <dpl5a4$g2b$1@domitilla.aioe.org> <1fidnQxt0aLMkyLeRVn-pQ@comcast.com>
<1136623726.530169.58800@o13g2000cwo.googlegroups.com> <43bf8330@quokka.wn.com.au>
<43c1433b$1@duster.adelaide.on.net> <ooednYPZNIOaelzeRVn-jA@comcast.com>
<43c24185@quokka.wn.com.au> <43c25a6c$1@duster.adelaide.on.net>
Subject: Re: The C64 killed the ATARI 800
Date: Mon, 9 Jan 2006 21:26:30 -0500
X-Priority: 3
X-MSMail-Priority: Normal

X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
X-RFC2646: Format=Flowed; Response
Message-ID: <G9WdnYQSuP7Chl7eRVn-gA@comcast.com>
Lines: 31
NNTP-Posting-Host: 65.34.167.133
X-Trace: sv3-dLLYJ4qqCkejA90S/duYMU0yswxJXC+Xme8AAn+9pcVrSFjBjAb24+lV/
4nJEii2U4vh5fHYHd6uhr1!W9/
jhLXM9VU2htt0Nqli6lHheZ1CpiOjx3zGkHpmWvmy3jQVLHx4Lxy8h9AbQ2hGCvEgBnPVgJTW!nw==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:1769 comp.sys.cbm:8024 alt.c64:504

"Clockmeister" <no-one@nowhere.com> wrote in message
news:43c25a6c$1@duster.adelaide.on.net...
>
> "Simon Scott" <simon@chrome64.org> wrote in message
> news:43c24185@quokka.wn.com.au...
>> Lion Of Judah wrote:
>>
>>
>>> I should have mentioned, I used it in the Carribean, tropical
>>> climate...perhaps heat might have been an issue?
>>
>> Im in Perth, Western Australia - hot and humid.
>>
>
> Humid?
>
> Not really compared to the tropics it's pretty dry.

I remember returning to the island after years, when I got out the plane the
humidity hit me as if I had just walked into a bathroom that someone just
took a shower in. When I reached home, pretty late, downstairs was all
locked up and as I was having dinner, I was drowning. The pepper sauce
didn't help either.

 :)

>
> (I'm in Perth too btw)
>

From 8038509977834003520
X-Google-Thread: f8760,2a90460db824491d
X-Google-Thread: 105753,2a90460db824491d

X-Google-Thread: 104559,2a90460db824491d
X-Google-Attributes: gidf8760,gid105753,gid104559,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g14g2000cwa.googlegroups.com!not-for-mail
From: agila61@netscape.net
Newsgroups: comp.sys.atari.8bit,comp.sys.cbm,alt.c64
Subject: Re: The C64 killed the ATARI 800
Date: 10 Jan 2006 00:24:43 -0800
Organization: http://groups.google.com
Lines: 23
Message-ID: <1136881483.928263.276160@g14g2000cwa.googlegroups.com>
References: <dpl5a4$g2b$1@domitilla.aioe.org>
   <1fidnQxt0aLMkyLeRVn-pQ@comcast.com>
   <1136623726.530169.58800@o13g2000cwo.googlegroups.com>
   <43bf8330@quokka.wn.com.au>
   <43c1433b$1@duster.adelaide.on.net>
   <ooednYPZNIOaelzeRVn-jA@comcast.com>
   <43c24185@quokka.wn.com.au>
NNTP-Posting-Host: 134.148.20.33
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1136881488 4855 127.0.0.1 (10 Jan 2006 08:24:48 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Tue, 10 Jan 2006 08:24:48 +0000 (UTC)
In-Reply-To: <43c24185@quokka.wn.com.au>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Windows NT 5.1; en-US; rv:1.7.2) Gecko/20040804 Netscape/7.2 (ax),gzip(gfe),gzip(gfe)
X-HTTP-Via: 1.1 proxy-4.newcastle.edu.au:8080 (Squid/2.4.STABLE7)
Complaints-To: groups-abuse@google.com
Injection-Info: g14g2000cwa.googlegroups.com; posting-host=134.148.20.33;
   posting-account=gP8wOgwAAAAVtOd-JSLULH9jRlHpy0uf
Xref: g2news1.google.com comp.sys.atari.8bit:1770 comp.sys.cbm:8049 alt.c64:505

Simon Scott wrote:
> Lion Of Judah wrote:

> > I should have mentioned, I used it in the Carribean, tropical
> > climate...perhaps heat might have been an issue?

> Im in Perth, Western Australia - hot and humid.

Not according to the BBC Weather Bureau. They have the humidity below 60 percent for November to March, and it only gets to 76 in winter AM. Where I was born "humid" means closer to 100 percent than to 50 percent. Those are called "the dog days of August".   That's the kind of humidity I felt in Grenada, but being on the Windward side of the island meant that it was OK if you were on a shaded patio on the sea breeze side. The BBC weather bureau has Kingston Jamaica (one of the few Caribbean cities it lists) as being close to that, with AM humidity ranging from 77 to 88 percent, and PM humidity ranging from 61 to 73.

Of course that's its not as bad as Houston ... AM humidity in the high
eighties 12 months of the year. In the summer time its like living in
boiling water.

From -6728244674304191501
X-Google-Thread: f8760,7d47c956ebf135b7,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news4.google.com!news.glorb.com!
hwmnpeer01.lga!hwmedia!hw-filter.lga!fe06.lga.POSTED!53ab2750!not-for-mail
From: "Ronald J. Hall" <dark_lord@charter.net>
Organization: DarkForce!
Subject: Lord Of The Red Dragon?
User-Agent: Pan/0.14.2 (This is not a psychotic episode. It's a cleansing moment
of clarity.)
Message-Id: <pan.2006.01.10.12.51.04.886056@charter.net>
Newsgroups: comp.sys.atari.8bit
MIME-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-1
Content-Transfer-Encoding: 8bit
Lines: 9
X-Trace:
dkoicekneficefklpbofhlilgcappgffjdmgnhpgecekcbbkochlmphgamomajahbpeclalcloiihipldb
lafdjhbcbhbhiepclamadlipcpobgomekakoednahaogcedhld
NNTP-Posting-Date: Tue, 10 Jan 2006 05:41:26 MST
Date: Tue, 10 Jan 2006 07:51:04 -0500
Xref: g2news1.google.com comp.sys.atari.8bit:1771

Does anyone know if there was a version of LORD for Atari BBSs? If so,
where can I download or buy it? Thanks!
--
_/_/_/

Message-Id: <pan.2006.01.10.14.51.57.611442@charter.net>
Newsgroups: comp.sys.atari.8bit
References: <pan.2006.01.10.12.51.04.886056@charter.net>
MIME-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-1
Content-Transfer-Encoding: 8bit
Lines: 14
X-Trace:
pikkdiabbdefphapjceceahjpgjiikafkegcbdmgaeflkllljochlmphgamomajahbpeclalcloiihipldb
lafdjhbcbhbhiepgpbkpahcigmhlbamgpejjflgcilljdnhoma
NNTP-Posting-Date: Tue, 10 Jan 2006 07:42:19 MST
Date: Tue, 10 Jan 2006 09:51:57 -0500
Xref: g2news1.google.com comp.sys.atari.8bit:1772

On Tue, 10 Jan 2006 07:51:04 -0500, Ronald J. Hall wrote:

>
> Does anyone know if there was a version of LORD for Atari BBSs? If so,
> where can I download or buy it? Thanks!

Argh, of course I meant, "Legend Of The Red Dragon". :-(

--
_/_/_/

X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:1773

>This tool will be expanded in the
>next weeks and will hopfully evolve in a full DOS for USB FAT32 Devices.
>It will be possible to copy File from USB Device to the Atari and back in
>the next versions. This version can be used to explor the Device and to
>list the Root Directory on an USB Storage.
>
>Best regards
>
>Carsten Strotmann
>MicroUSB Project
>for Atari XL/XE

Great job here. Can't wait to try out the final version.

--
Edward S. Baiz Jr.
    (Gamer)

HADES 060: 256meg Ram - Atari Clone

From -9030666021025860229
X-Google-Thread: f8760,9fa967745303dae7
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news3.google.com!
border1.nntp.dca.giganews.com!border2.nntp.dca.giganews.com!nntp.giganews.com!
peer01.cox.net!cox.net!p01!fed1read03.POSTED!53ab2750!not-for-mail
From: "RoyE" <r-dean@ wcox.net>
Newsgroups: comp.sys.atari.8bit
References: <Ft%uf.254983$0l5.204917@dukeread06>
<Xns9742B24257BE5ambassadorkosh@70.169.32.36> <Nkkvf.258140$0l5.214021@dukeread06>
<qxnvf.2729$eR.2554@fed1read03> <uCnvf.258153$0l5.147046@dukeread06>
Subject: Re: MyIDE question
Lines: 67
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2670
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2670
Message-ID: <0wZwf.7637$eR.7350@fed1read03>
Date: Tue, 10 Jan 2006 18:51:51 -0700
NNTP-Posting-Host: 68.98.72.240
X-Complaints-To: abuse@cox.net
X-Trace: fed1read03 1136944252 68.98.72.240 (Tue, 10 Jan 2006 20:50:52 EST)

NNTP-Posting-Date: Tue, 10 Jan 2006 20:50:52 EST
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:1774

"Docrotcod" <rahbart@cox.net> wrote in message
news:uCnvf.258153$0l5.147046@dukeread06...
| Ok thanks for the info!
|
| Thomas
|
SNIP
Also, as a side note Draco has a program called mksdfs.com that is similiar to SpartaDOS format program and will set up a SDX file system on any partition. The following text is his readme for the program. Just recently got this one and have not tried it on the MyIDE interface yet.

MKSDFS - MaKe Sparta FileSystem

The program initializes floppy
disks and hard drive partitions
with fresh structure of Sparta
DOS filesystem.

This action has similar effect
as formatting: all files get
lost. However, no physical (hard)
formatting takes place.

In other words, the program
does less or more the same thing
as does the SpartaDOS X's FORMAT
command, when you select the
"Build directory" option.

I wrote this, however, because
I wasn't able to find any sensible
replacement working with
SpartaDOS 3.x. Also the primary
purpose of this program is to
initialize hard drive paritions
but it should work with any other
disk-type device.

Options:

-t is 'test mode', the program
does all the things it does normally
but it does not alter the filesystem.

-o is 'optimize filesystem' - the
last sector of the disk, normally

always marked used, is recovered.
Expect complaints from CleanUp,
however.

Have fun,
draco AT atari.org

Using fdisk.bas from MyIDE and make your partitions and try this program.
Using the swap partition function of MyIDE software.

| > RoyE
| >
| >
|
|

From -983033088084940719
X-Google-Thread: f4600,b9047bd5a5c2c55b
X-Google-Thread: 10fd69,b9047bd5a5c2c55b
X-Google-Thread: f8760,b9047bd5a5c2c55b
X-Google-Thread: 103c3f,b9047bd5a5c2c55b
X-Google-Thread: 105753,b9047bd5a5c2c55b
X-Google-Attributes: gidf4600,gid10fd69,gidf8760,gid103c3f,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Sender: eric@ruckus.brouhaha.com
From: Eric Smith <eric@brouhaha.com>
Newsgroups:
comp.sys.sinclair,comp.sys.tandy,comp.sys.atari.8bit,comp.sys.apple2,comp.sys.cbm
Subject: Re: Crosspost: Did the cpu influence the display?
References: <1135598972.038067.292460@g47g2000cwa.googlegroups.com>
<1135601178.453498.50970@f14g2000cwb.googlegroups.com>
<4DDF9231A0%news@youmustbejoking.demon.cu.invalid>
<GrWdnfXaiY45NCjenZ2dnUVZ_tydnZ2d@comcast.com>
<o_CdnfUcQrs5livenZ2dnUVZ_tudnZ2d@comcast.com>
<43b68159$0$26891$9b4e6d93@newsread4.arcor-online.net>
<9dOdnUHraofveivenZ2dnUVZ_v6dnZ2d@comcast.com>
Organization: Eric Conspiracy Secret Labs
X-Eric-Conspiracy: There is no conspiracy.
Date: 10 Jan 2006 18:25:12 -0800
Message-ID: <qh4q4bsdpz.fsf@ruckus.brouhaha.com>
Lines: 12
User-Agent: Gnus/5.09 (Gnus v5.9.0) Emacs/21.3
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
NNTP-Posting-Host: ruckus.brouhaha.com
X-Trace: news.spies.com 1136946314 64.62.206.2 (10 Jan 2006 18:25:14 -0800)
Path: g2news1.google.com!news2.google.com!news3.google.com!newsfeed.stanford.edu!
nntp-out.svc.us.xo.net!nntp1-feeder.SJ.svc.us.xo.net!newsfeed.concentric.net!
sjc1.nntp.concentric.net!newsfeed-3001.bay.webtv.net!news.spies.com!not-for-mail

Xref: g2news1.google.com comp.sys.sinclair:4858 comp.sys.tandy:933
comp.sys.atari.8bit:1775 comp.sys.apple2:3167 comp.sys.cbm:8203

"Michael J. Mahon" <mjmahon@aol.com> writes:
> His point is well taken--the Apple II display mapping is motivated
> by the desire to display 40 characters/280 pixels per line while
> leaving as few/small holes as possible and using as little logic
> as possible. DRAM refresh is not a primary consideration, since
> its requirements are easily met by many mappings.

And if you install the Video Associate Labs VB3 Microkeyer in your
Apple II or Apple II+, you get some added video modes including linear
mapping.

Wish I still had mine. Sigh.

From 1525041466671396080
X-Google-Thread: f4600,b9047bd5a5c2c55b
X-Google-Thread: 10fd69,b9047bd5a5c2c55b
X-Google-Thread: f8760,b9047bd5a5c2c55b
X-Google-Thread: 103c3f,b9047bd5a5c2c55b
X-Google-Thread: 105753,b9047bd5a5c2c55b
X-Google-Attributes: gidf4600,gid10fd69,gidf8760,gid103c3f,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news3.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Tue, 10 Jan 2006 21:02:14 -0600
Date: Tue, 10 Jan 2006 19:02:13 -0800
From: "Michael J. Mahon" <mjmahon@aol.com>
Reply-To: mjmahon@aol.com
User-Agent: Mozilla Thunderbird 1.0 (Windows/20041206)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups:
comp.sys.sinclair,comp.sys.tandy,comp.sys.atari.8bit,comp.sys.apple2,comp.sys.cbm
Subject: Re: Crosspost: Did the cpu influence the display?
References: <1135598972.038067.292460@g47g2000cwa.googlegroups.com>
<1135601178.453498.50970@f14g2000cwb.googlegroups.com>
<4DDF9231A0%news@youmustbejoking.demon.cu.invalid>
<GrWdnfXaiY45NCjenZ2dnUVZ_tydnZ2d@comcast.com>
<o_CdnfUcQrs5livenZ2dnUVZ_tudnZ2d@comcast.com>
<43b68159$0$26891$9b4e6d93@newsread4.arcor-online.net>
<9dOdnUHraofveivenZ2dnUVZ_v6dnZ2d@comcast.com>
<qh4q4bsdpz.fsf@ruckus.brouhaha.com>
In-Reply-To: <qh4q4bsdpz.fsf@ruckus.brouhaha.com>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
Message-ID: <feidndA-nrSr6FnenZ2dnUVZ_sSdnZ2d@comcast.com>
Lines: 28
NNTP-Posting-Host: 24.16.106.170
X-Trace: sv3-r3XMWqDK7nDhQ5MqHtwLf8kAoqs+K+FvOYlCVAy/

4tfd0IBBnOeGt6dmUNgGpFSLPTQ7HK387+MtHuh!WMusoLvelfSCWPLaYA/
YiLQuw5+wg6TORQe04tzGL4kqEV64qwU9/wNKrpfyJdF/CfkJ0H2cJKf9!ww1233X9+3d4
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.sinclair:4862 comp.sys.tandy:934
comp.sys.atari.8bit:1776 comp.sys.apple2:3168 comp.sys.cbm:8207

Eric Smith wrote:
> "Michael J. Mahon" <mjmahon@aol.com> writes:
>
>>His point is well taken--the Apple II display mapping is motivated
>>by the desire to display 40 characters/280 pixels per line while
>>leaving as few/small holes as possible and using as little logic
>>as possible. DRAM refresh is not a primary consideration, since
>>its requirements are easily met by many mappings.
>
>
> And if you install the Video Associate Labs VB3 Microkeyer in your
> Apple II or Apple II+, you get some added video modes including linear
> mapping.
>
> Wish I still had mine. Sigh.

That's a pretty amazing mod, since video generation is so
pervasive in the Apple II design.

How did it do that?

-michael

Music synthesis for 8-bit Apple II's!
Home page: http://members.aol.com/MJMahon/

"The wastebasket is our most important design
tool--and it is seriously underused."

From 1971958255183040565
X-Google-Thread: f4600,b9047bd5a5c2c55b
X-Google-Thread: 10fd69,b9047bd5a5c2c55b
X-Google-Thread: f8760,b9047bd5a5c2c55b
X-Google-Thread: 103c3f,b9047bd5a5c2c55b
X-Google-Thread: 105753,b9047bd5a5c2c55b
X-Google-Attributes: gidf4600,gid10fd69,gidf8760,gid103c3f,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Sender: eric@ruckus.brouhaha.com
From: Eric Smith <eric@brouhaha.com>
Newsgroups:
comp.sys.sinclair,comp.sys.tandy,comp.sys.atari.8bit,comp.sys.apple2,comp.sys.cbm

Subject: Re: Crosspost: Did the cpu influence the display?
References: <1135598972.038067.292460@g47g2000cwa.googlegroups.com>
<1135601178.453498.50970@f14g2000cwb.googlegroups.com>
<4DDF9231A0%news@youmustbejoking.demon.cu.invalid>
<GrWdnfXaiY45NCjenZ2dnUVZ_tydnZ2d@comcast.com>
<o_CdnfUcQrs5livenZ2dnUVZ_tudnZ2d@comcast.com>
<43b68159$0$26891$9b4e6d93@newsread4.arcor-online.net>
<9dOdnUHraofveivenZ2dnUVZ_v6dnZ2d@comcast.com>
<qh4q4bsdpz.fsf@ruckus.brouhaha.com> <feidndA-
nrSr6FnenZ2dnUVZ_sSdnZ2d@comcast.com>
Organization: Eric Conspiracy Secret Labs
X-Eric-Conspiracy: There is no conspiracy.
Date: 10 Jan 2006 20:38:30 -0800
Message-ID: <qhpsmzqszd.fsf@ruckus.brouhaha.com>
Lines: 33
User-Agent: Gnus/5.09 (Gnus v5.9.0) Emacs/21.3
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
NNTP-Posting-Host: ruckus.brouhaha.com
X-Trace: news.spies.com 1136954311 64.62.206.2 (10 Jan 2006 20:38:31 -0800)
Path: g2news1.google.com!news1.google.com!news3.google.com!news.glorb.com!
news.kjsl.com!news.spies.com!not-for-mail
Xref: g2news1.google.com comp.sys.sinclair:4866 comp.sys.tandy:935
comp.sys.atari.8bit:1777 comp.sys.apple2:3172 comp.sys.cbm:8218

I wrote:
> And if you install the Video Associate Labs VB3 Microkeyer in your
> Apple II or Apple II+, you get some added video modes including linear
> mapping.

Michael J. Mahon wrote:
> That's a pretty amazing mod, since video generation is so
> pervasive in the Apple II design.
>
> How did it do that?

The VB3 consisted of two boards. One was a rather long slot card, and
one was a big rectangular card that sat over the power supply. The
two were connected by a ribbon cable. You pulled out about a dozen
of the TTL chips in the Apple, and installed small ribbon jumpers between
them and the VB3 boards. The slot card was mostly digital, and the
card that sat over the power supply was mostly analog.

The main purpose of the VB3 was to act as a gen lock and proc amp, make
the video fully compliant with the NTSC spec (and thus FCC broadcast
requirements) and do simple video overlay and keying. The linear mapped
hires graphics mode was a bonus; since they replaced the entire video
timing chain anyhow, it was relatively easy to add.

Schematics weren't available, and I wasn't inclined to try to reverse-
engineer it. I suspect that the most amazing part of the design was
getting the color phase correct. One of the most serious deviations of
the Apple II video from NTSC spec was that it used 228 cycles of the

color carrier per scan line, rather than 227.5. Woz did that so that
the color phase would be the same on all lines. But that doesn't work
if you're generating true NTSC.

Eric

From 1335703918970460035
X-Google-Thread: f8760,2bd1514552d7b33a
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!nx01.iad01.newshosting.com!
newshosting.com!post01.iad01!news.newsgroupdirect.com!not-for-mail
From: "Anonymous" <Anonymous@none.com>
Newsgroups: comp.sys.atari.8bit
References: <43c1e4f8$0$6268$a15e20c9@news.newsgroupdirect.com>
<3fGdnQFevtkIn1_enZ2dnUVZ_tGdnZ2d@comcast.com>
Subject: Re: test posting to comp.sys.atari.8bit - please ignore
Date: Tue, 10 Jan 2006 22:13:03 -0700
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-MIMEOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
X-RFC2646: Format=Flowed; Response
Lines: 26
Message-ID: <43c48a39$0$6244$a15e20c9@news.newsgroupdirect.com>
Organization: newsgroupdirect.com
X-Complaints-To: abuse@newsgroupdirect.com
Xref: g2news1.google.com comp.sys.atari.8bit:1778

I don't wanna subscribe to them, now do I? I wanna read and post here.
Unfortunately, my ridiculous newsgroup company doesn't allow posting to a
newsgroup until I specifically email them and request it, then I gotta test
it.

So, once again. Please ignore.

"David Bowden" <nospam@spamsux.org> wrote in message
news:3fGdnQFevtkIn1_enZ2dnUVZ_tGdnZ2d@comcast.com...
>
> "Anonymous" <Anonymous@none.com> wrote in message
> news:43c1e4f8$0$6268$a15e20c9@news.newsgroupdirect.com...
>> test posting to comp.sys.atari.8bit - please ignore
>
>
> That's what alt.test is for.
> --
> David Bowden
> The Undead Mechanic.
>
> AIM & Yahoo: UndeadMechanic
>

> SPAM PROOF EMAIL ADDRESS: same as yahoo/AIM *AT* comcast *DOT* net
>

--
The Source For Premium Newsgroup Access
Great Speed, Great Retention
1 GB/Day for only $8.95

From -3329153985442706445
X-Google-Thread: f4600,b9047bd5a5c2c55b
X-Google-Thread: 10fd69,b9047bd5a5c2c55b
X-Google-Thread: f8760,b9047bd5a5c2c55b
X-Google-Thread: 103c3f,b9047bd5a5c2c55b
X-Google-Thread: 105753,b9047bd5a5c2c55b
X-Google-Attributes: gidf4600,gid10fd69,gidf8760,gid103c3f,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Wed, 11 Jan 2006 02:34:01 -0600
Date: Wed, 11 Jan 2006 00:33:59 -0800
From: "Michael J. Mahon" <mjmahon@aol.com>
Reply-To: mjmahon@aol.com
User-Agent: Mozilla Thunderbird 1.0 (Windows/20041206)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups:
comp.sys.sinclair,comp.sys.tandy,comp.sys.atari.8bit,comp.sys.apple2,comp.sys.cbm
Subject: Re: Crosspost: Did the cpu influence the display?
References: <1135598972.038067.292460@g47g2000cwa.googlegroups.com>
<1135601178.453498.50970@f14g2000cwb.googlegroups.com>
<4DDF9231A0%news@youmustbejoking.demon.cu.invalid>
<GrWdnfXaiY45NCjenZ2dnUVZ_tydnZ2d@comcast.com>
<o_CdnfUcQrs5livenZ2dnUVZ_tudnZ2d@comcast.com>
<43b68159$0$26891$9b4e6d93@newsread4.arcor-online.net>
<9dOdnUHraofveivenZ2dnUVZ_v6dnZ2d@comcast.com>
<qh4q4bsdpz.fsf@ruckus.brouhaha.com> <feidndA-
nrSr6FnenZ2dnUVZ_sSdnZ2d@comcast.com> <qhpsmzqszd.fsf@ruckus.brouhaha.com>
In-Reply-To: <qhpsmzqszd.fsf@ruckus.brouhaha.com>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
Message-ID: <AdWdneeOZ5VkX1neRVn-hw@comcast.com>
Lines: 53
NNTP-Posting-Host: 24.16.106.170
X-Trace: sv3-
saSdr5qPYZoPy7oitHja4WNcMYcRxdK+Rb0sF2cV71ELevp12nwOkFvivRBcMPFcr+0hmzSnoeJ2YXW!
1rdnHRetsup6iCQnbF9Vr3Kji4iDZFlLSWbGcst9RK+YtiqR5nHlZ7JspnV1PMZsVqjLjENfpLc=
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint

properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.sinclair:4884 comp.sys.tandy:937
comp.sys.atari.8bit:1779 comp.sys.apple2:3183 comp.sys.cbm:8247

Eric Smith wrote:
> I wrote:
>
>>And if you install the Video Associate Labs VB3 Microkeyer in your
>>Apple II or Apple II+, you get some added video modes including linear
>>mapping.
>
>
> Michael J. Mahon wrote:
>
>>That's a pretty amazing mod, since video generation is so
>>pervasive in the Apple II design.
>>
>>How did it do that?
>
>
> The VB3 consisted of two boards. One was a rather long slot card, and
> one was a big rectangular card that sat over the power supply. The
> two were connected by a ribbon cable. You pulled out about a dozen
> of the TTL chips in the Apple, and installed small ribbon jumpers between
> them and the VB3 boards. The slot card was mostly digital, and the
> card that sat over the power supply was mostly analog.
>
> The main purpose of the VB3 was to act as a gen lock and proc amp, make
> the video fully compliant with the NTSC spec (and thus FCC broadcast
> requirements) and do simple video overlay and keying. The linear mapped
> hires graphics mode was a bonus; since they replaced the entire video
> timing chain anyhow, it was relatively easy to add.
>
> Schematics weren't available, and I wasn't inclined to try to reverse-
> engineer it. I suspect that the most amazing part of the design was
> getting the color phase correct. One of the most serious deviations of
> the Apple II video from NTSC spec was that it used 228 cycles of the
> color carrier per scan line, rather than 227.5. Woz did that so that
> the color phase would be the same on all lines. But that doesn't work
> if you're generating true NTSC.

Thanks for the explanation.

Now that I know it's a genlock card, I understand both the motivation
and the niche market support for such a complex modification.

In 1979-1980, I lived in Austin, TX, and the local TV station used
a Apple equipped with a genlock card for the weather forecast graphics.
Sounds like it might have been this system. ;-)

-michael

Music synthesis for 8-bit Apple II's!
Home page: http://members.aol.com/MJMahon/

"The wastebasket is our most important design
tool--and it is seriously underused."

From -6988997141977666171
X-Google-Thread: f8760,b8869cfefb37919c,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news3.google.com!news.glorb.com!
news.musoftware.de!border1.nntp.ams.giganews.com!nntp.giganews.com!sn-ams-06!sn-
xt-ams-05!sn-post-ams-01!sn-post-02!sn-post-01!supernews.com!corp.supernews.com!
not-for-mail
From: "Greg Goodwin" <Greg.Goodwinp0.f2.n8.z8@fmlynet.org>
Newsgroups: comp.sys.atari.8bit
Subject: Atari chat...
Date: Mon, 10 Jan 2006 21:55:00
Organization: www.family-bbs.net [FamilyNet International]
Message-ID: <002cef58@familynet-international.org>
X-Gateway: NewsGate v1.0 gamma 2 NNTP <-> FidoNet Gateway
X-FTNADDR: 8:8/2.0
X-Complaints-To: abuse@supernews.com
Lines: 11
Xref: g2news1.google.com comp.sys.atari.8bit:1780

FamilyNet International Newsgate

    Feel free to jon the Atai chat, in progress at...

telnet://www.atarinews.org

    Doc Clu

FamilyNet <> Internet Gated Mail
http://www.familynet-international.org

From 4501336601252941115
X-Google-Thread: f8760,8226f2b26f24ac6
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news4.google.com!newshub.sdsu.edu!
news.astraweb.com!router2.astraweb.com!news-xfer.nntp.sonic.net!
posts.news.sonic.net!nnrp1.nntp.sonic.net!not-for-mail
Message-ID: <43c54ddb$0$58054$742ec2ed@news.sonic.net>
From: bill@newbreedsoftware.com (William Kendrick)
Subject: Atari BASIC "READY" t-shirt (Was re: "What's Wrong?" shirt & mousepad)
Newsgroups: comp.sys.atari.8bit
References: <43c2f469$0$58126$742ec2ed@news.sonic.net>
User-Agent: tin/1.7.10-20050929 ("Tahay") (UNIX) (Linux/2.4.31-B-STAND (i686))

Date: 11 Jan 2006 18:26:35 GMT
Lines: 12
Organization: Sonic.Net
NNTP-Posting-Date: 11 Jan 2006 18:26:35 GMT
NNTP-Posting-Host: 51569d2b.news.sonic.net
X-Trace: DXC=Ta3OR]O6lXfbC?H]YRch?lm4K\QM1CV^`1OYf0H`?;Xab?
Fgkk48GLl:oF=1i9HD6dd1P_WAFl9nk>J\HDDZYgOm
X-Complaints-To: abuse@sonic.net
Xref: g2news1.google.com comp.sys.atari.8bit:1782

William Kendrick <bill@newbreedsoftware.com> wrote:
> I hope to add some other Atari 8-bit related stuff, like a t-shirt
> with a big READY prompt, at the least. ;^)

And it has been done ;^)

  http://www.cafepress.com/xlfan.43719521

--
-bill!   Now available! Tux Paint 2006 wall calendar,
bill@newbreedsoftware.com   bumper sticker, and apparel!
http://www.newbreedsoftware.com/   http://www.cafepress.com/newbreedsw/

From -24839495940650195
X-Google-Thread: f8760,9a7509a8fe82df2e
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g44g2000cwa.googlegroups.com!not-for-
mail
From: puritan_2076@yahoo.com
Newsgroups: comp.sys.atari.8bit
Subject: Re: Incorrect information about Koronis Rift at wikipedia.org?
Date: 11 Jan 2006 11:21:41 -0800
Organization: http://groups.google.com
Lines: 17
Message-ID: <1137007301.449787.238530@g44g2000cwa.googlegroups.com>
References: <8cAwf.153728$dP1.512117@newsc.telia.net>
NNTP-Posting-Host: 63.224.197.10
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1137007309 12550 127.0.0.1 (11 Jan 2006 19:21:49 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Wed, 11 Jan 2006 19:21:49 +0000 (UTC)
In-Reply-To: <8cAwf.153728$dP1.512117@newsc.telia.net>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.0; .NET CLR
1.1.4322),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g44g2000cwa.googlegroups.com; posting-host=63.224.197.10;
   posting-account=RSIYTAwAAABIAKgdHlMWkNRa79JKDhGb
Xref: g2news1.google.com comp.sys.atari.8bit:1783

Anders Skelander wrote:
> Some threads posted recently in this newsgroup, and the
> comp.sys.cbm newsgroup, made me want to check a couple of
> games for the Atari and compare screenshots with the
> Commodore 64 counterparts.

Compare the CoCo 3, too. It's not that different from the Atari.

> I am a bit surprised to read the third sentence in the first
> paragraph. It must be a misunderstanding, that the Commodore
> version utilises colour better, to fade in graphics.

I would think the C= version would be the worst because of it's
character cell problem. Atari has the most colors, so it should be the
best.

From 7531385482659610722
X-Google-Thread: f8760,4fd16d06e9e36b67
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news4.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
news.giganews.com.POSTED!not-for-mail
NNTP-Posting-Date: Thu, 12 Jan 2006 02:06:11 -0600
Message-ID: <43C60F00.74C9BA34@a8maestro.com>
Date: Thu, 12 Jan 2006 02:10:40 -0600
From: Rick D <a8maestro@a8maestro.com>
X-Mailer: Mozilla 4.7 [en]C-CCK-MCD NSCPCD47 (Win98; I)
X-Accept-Language: en
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit
Subject: Re: Riddle of 8-bit ASCII's
References: <8_KdnV7ZN-NXRszeRVn-gg@io.com>
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 68
X-Trace: sv3-ugypf+kF9bytgFqJBa7e9F/
ZQYwqqxJvUMBVS1pmc5o+S89zYeX0PVHsXBFzHrORAxQDNWByGFg0zEc!
rspbMdgUKcVDz5gK8sE2qXrindPVDgYeRjefG3rQo/k6z3PI61x+LZps
X-Complaints-To: abuse@giganews.com
X-DMCA-Notifications: http://www.giganews.com/info/dmca.html
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:1784

As a partial answer...Long before there were video displays, computers printed to
electric
typewriters...teletypes. A set of codes were developed to control the machines

and send
text, numbers, and punctuation. ASCII codes.

Codes 0-31 were machine control codes...still are.
32 is space, 33 and up is numbers, punctuation, uppercase and lower case.

Once you start working with video screens, in order to clear the screen which is a better
value to poke into each location..0 to 32? 0 of course, so the ascii codes table got
rearranged...and atascii was born...with the original 0-31 codes being augmented with
displayable graphics characters, and values about 126 being inverse video.

And yes, some codes were changed to reflect their function on screen...155 being a cr+lf.

Keyboard codes are a special case related to the keyboard hardware matrix itself..it gets
converted from a table in rom. On the XL/XE, you can create a soft table and make a dvorak
keyboard.

I assume all computer manufacturers made changes to the codes to suit their needs.

Rick D.

Nick Bensema wrote:

> I grew up initially with several computers in the Atari 8-bit series.
> After my 130XE died, I got my grandfather's Commodore 64. They had
> one thing in common: wacky dissociation between screen memory and
> their OS's idea of ASCII.
>
> With both computers, you could display letters on the screen with a
> POKE to video memory. However, the number you POKEd was almost never
> the same number you would put into a CHR$ function to print that
> character.
>
> For example, to get an uppercase A, you would:
>   (a) PRINT CHR$(65)   (assuming uppercase mode if C64)
>   (b) POKE 1024,1   (Commodore 64)
>   (c) POKE 40000,33   (48k Atari 8-bit)
>
> Is there any reason the screen memory was set up this way? Why wouldn't all three be 65?
>
> Also, what's the deal with the backspace? In PETSCII, it's CHR$(20),
> even though CHR$(8) is right there doing nothing. In ATASCII, it's
> CHR$(126). I understand that ATASCII puts graphics tiles in its
> first 27 characters, so it can't use CHR$(8) for backspace or
> CHR$(13) for CR. But ASCII DEL, at CHR$(127), is RIGHT NEXT DOOR,

> but ATASCII puts the tab there instead.
>
> There's one peculiarity that's specific to the Commodore 64. It
> seems that PETSCII allocates graphics characters nearly at random.
> For example, the ASCII values of C=A, C=B and C=C are 176, 191 and
> 118, respectively. The color control codes are even more haphazard.
> If I ever want to use the CHR$ function or a hex number to specify
> one of those graphics characters, you pretty much have to look it
> up every time. Is there a pattern I'm not seeing?
>
> I wonder if there's any hidden wisdom behind these decisions.
>
> --
> Nick Bensema <nickb@io.com>   AIM: NBensema
> ==== ======= ============== http://www.io.com/~nickb/

--
DO NOT REPLY TO ABOVE.
Use rld2006" a t "a8maestro.com(once fixed) instead.

From -4173660917760844373
X-Google-Thread: f8760,35ddb08d1b03b17d,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g14g2000cwa.googlegroups.com!not-for-
mail
From: "Larry" <LLppwhite@aol.com>
Newsgroups: comp.sys.atari.8bit
Subject: Internal SuperCartridge?
Date: 12 Jan 2006 04:07:04 -0800
Organization: http://groups.google.com
Lines: 6
Message-ID: <1137067624.498824.200860@g14g2000cwa.googlegroups.com>
NNTP-Posting-Host: 207.200.116.202
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1137067629 29321 127.0.0.1 (12 Jan 2006 12:07:09 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Thu, 12 Jan 2006 12:07:09 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; AOL 9.0; Windows NT 5.1;
SV1; .NET CLR 1.0.3705; .NET CLR 1.1.4322),gzip(gfe),gzip(gfe)
X-HTTP-Via: HTTP/1.1 (Velocity/1.0.6 [uScMs f p eN:t cCMp s]), HTTP/1.1 Turboweb
[ntc-te041 8.3.5], HTTP/1.0 cache-ntc-ad08.proxy.aol.com[CFC874CA] (Traffic-
Server/5.4.0 [uScM])
Complaints-To: groups-abuse@google.com
Injection-Info: g14g2000cwa.googlegroups.com; posting-host=207.200.116.202;
   posting-account=sOuFuA0AAACrWE950AHmKCUDXcFt63PD
Xref: g2news1.google.com comp.sys.atari.8bit:1785

Has anyone attempted to replace the internal XL/XE BASIC IC with BASIC XL or other SuperCart? It would require the support chip(s) to bank properly, so it would require a small adapter board. IIRC, this was to be part of one of the FTE upgrades -- "Mars 8" or something similar to that. -Larry

From -7688660679933698551
X-Google-Thread: f8760,a2ea2c26b6634316
X-Google-Thread: 111a55,a2ea2c26b6634316
X-Google-Thread: fa2dd,a2ea2c26b6634316
X-Google-Attributes: gidf8760,gid111a55,gidfa2dd,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news3.google.com!news.glorb.com!pln-w!spln!dex!extra.newsguy.com!newsp.newsguy.com!onyx.spiritone.com!atari
From: Bravo Sierra Computers <atari@aracnet.com>
Newsgroups: comp.sys.atari.8bit,comp.sys.atari.st,pdx.forsale
Subject: AD: E-Mail/Mailing Lists & Atari Survey!
Date: Thu, 12 Jan 2006 09:01:21 -0800
Organization: http://extra.newsguy.com
Lines: 18
Message-ID: <Pine.LNX.4.44.0601120858240.20499-100000@onyx.spiritone.com>
NNTP-Posting-Host: p-178.newsdawg.com
Mime-Version: 1.0
Content-Type: TEXT/PLAIN; charset=US-ASCII
X-X-Sender: atari@onyx.spiritone.com
cc: Ben Smith <Atari@aracnet.com>
Xref: g2news1.google.com comp.sys.atari.8bit:1786 comp.sys.atari.st:1539 pdx.forsale:474

Sign Up for Atari Mailing Lists either by E-Mail or Postal Mail! From Bravo Sierra Computers Atari Resale or the Portland Atari Club, Goto:

http://www.aracnet.com/~atari/maillist.htm Mail lists and surveys!

I cant read your mind, so fill out the survey so I can get to know you. It helps me figure out your Atari needs and Interests. Feel free to fill out the Atari Survey on my Contact Page! Goto my Link above. Thank You.

Please Direct all Replies Through E-Mail to: BenSells@Atari.org or Atari@aracnet.com. If you can't reach me, see my info at the Bottom!

Atari Jaguar, 8 Bit and ST Games/Software, Hardware/Accessories & References/ Books. FREE Catalogs on Ben's Domain at http://BensCatalogs.Atari.org or at http://BenSells.Atari.org Catalogs can be attached to,Requested by & Received Through E-Mail at Atari@aracnet.com or BenSells@Atari.org and Please Specify Atari 8 Bit, ST, Jaguar and/or all 3! Or Call Ben anytime at (503)256-9974!!!

From 8694639922751553652
X-Google-Thread: f8760,c17a1f1a745dd5d8,start

X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!nx02.iad01.newshosting.com!
newshosting.com!68.1.17.232.MISMATCH!peer01.cox.net!cox.net!p01!dukeread08.POSTED!
53ab2750!not-for-mail
Reply-To: "Docrotcod" <rahbart@cox.net>
From: "Docrotcod" <rahbart@cox.net>
Newsgroups: comp.sys.atari.8bit
Subject: Modded 130XE
Lines: 17
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <g6zxf.42922$QW2.20907@dukeread08>
Date: Thu, 12 Jan 2006 14:37:09 -0600
NNTP-Posting-Host: 70.185.224.53
X-Complaints-To: abuse@cox.net
X-Trace: dukeread08 1137098252 70.185.224.53 (Thu, 12 Jan 2006 15:37:32 EST)
NNTP-Posting-Date: Thu, 12 Jan 2006 15:37:32 EST
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:1787

    I'm sure this is nothing new, but wanted to share what i've done with my
130XE.

Basically all I did was install the internal MyIDE. But instead of using
the standard 2.5" Notebook HD I installed a IDE/CF adapter. I hot glued it
down on top of the PIA chip. Pulled power from the capacitor between the
CPU and SIO port. The thing works like a champ! I highly recommend this as
a solution for anyone wanting to use the MyIDE.

One other thing: In the internal MyIDE specs it says to use the 1.5Amp
power supply in order to power the hard drive. Using this CF adapter the
power draw is low enough it seems the 1.0Amp power supply is doing just
fine.

Thomas

From 8623671105711965767
X-Google-Thread: f8760,7d47c956ebf135b7
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news3.google.com!newshub.sdsu.edu!
newsfeed.news2me.com!sn-xt-sjc-04!sn-xt-sjc-08!sn-post-01!supernews.com!
corp.supernews.com!not-for-mail
From: "Greg Goodwin" <Greg.Goodwinp0.f2.n8.z8@fmlynet.org>
Newsgroups: comp.sys.atari.8bit

Subject: Lord Of The Red Dragon?
Date: Wed, 12 Jan 2006 19:04:08
Organization: www.family-bbs.net [FamilyNet International]
Message-ID: <002d7365@familynet-international.org>
References: <pan.2006.01.10.12.51.04.886056@charter.net>
X-Gateway: NewsGate v1.0 gamma 2 NNTP <-> FidoNet Gateway
X-FTNADDR: 8:8/2.0
X-Complaints-To: abuse@supernews.com
Lines: 28
Xref: g2news1.google.com comp.sys.atari.8bit:1788

FamilyNet International Newsgate

> From: "Ronald J. Hall" <dark_lord@charter.net>

> Does anyone know if there was a version of LORD for Atari BBSs? If so,
> where can I download or buy it? Thanks!
> --
> _/_/_/_

Message-ID: <002d7364@familynet-international.org>
References: <t133s1dup82tt37stj64sv09mpv1kr66ah@4ax.com>
X-Gateway: NewsGate v1.0 gamma 2 NNTP <-> FidoNet Gateway
X-FTNADDR: 8:8/2.0
X-Complaints-To: abuse@supernews.com
Lines: 21
Xref: g2news1.google.com comp.sys.atari.8bit:1789

FamilyNet International Newsgate

> From: Shawn Jefferson <sjeffersonTAKETHISOUTTOREPLY@shaw.ca>

> Carsten Strotmann <cas_news@strotmann.de>:

>> A preview of a new tool to access a FAT32 Filesystem on USB Storage can be

> Awesome! Great work, guys!

> --
> Shawn Jefferson
> (fix reply to for email)

  That really is awesome. USB devices on the 8-bit. Just too cool :)

  Doc Clu

FamilyNet <> Internet Gated Mail
http://www.familynet-international.org

From -2851769218990193760
X-Google-Thread: f8760,1145151421a15f3e,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news3.google.com!news.glorb.com!
feeder.xsnews.nl!138.199.65.86.MISMATCH!sn-ams-06!sn-xt-ams-03!sn-post-ams-02!sn-
post-01!supernews.com!corp.supernews.com!not-for-mail
From: "Greg Goodwin" <Greg.Goodwinp0.f2.n8.z8@fmlynet.org>
Newsgroups: comp.sys.atari.8bit
Subject: Dallas Atari Party
Date: Wed, 12 Jan 2006 19:10:26
Organization: www.family-bbs.net [FamilyNet International]
Message-ID: <002d7366@familynet-international.org>
X-Gateway: NewsGate v1.0 gamma 2 NNTP <-> FidoNet Gateway
X-FTNADDR: 8:8/2.0
X-Complaints-To: abuse@supernews.com
Lines: 26
Xref: g2news1.google.com comp.sys.atari.8bit:1790

FamilyNet International Newsgate

    Well, short notice, my apologies, I have been a bit tied up.

But if you are in Dallas and would like to make it to a mainly Atari 8-bit party, drop me an E-mail at goodwing (at) aafes (dot) com. I'll E-mail back directions and a way to contact me. Leave me a number in the united states, and I will call you after 9 pm tonight or even tomorrow.
If you can't make it, we will call you from the party.

You can also party in the Atari chat room at telnet://www.atarinews.org. Chat room starts at 7 pm CST, party in Dallas (with Pizza served on a floppy) :) will start at 8 pm cst.

Bring your 8-bit and a way to connect to the ethernet (and maybe a ethernet cable) and we'll let you jack in and talk in the chat room. So everyone in the world will be able to party tomorrow night. It's just that I'm spotting for the pizza for those that attend. :)

See ya'll tomorrow,

Doc Clu

FamilyNet <> Internet Gated Mail
http://www.familynet-international.org

From -829876117263365967
X-Google-Thread: f8760,a2904cbeb794858f,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!atl-c05.usenetserver.com!
news.usenetserver.com!cycny01.gnilink.net!spamkiller.gnilink.net!gnilink.net!
trnddc05.POSTED!4fa3cda4!not-for-mail
From: "cbc" <cabell.clarkeNOSPAMMYA$$@SPAMNOverizon.net>
Newsgroups: comp.sys.atari.8bit
Subject: Orange Screen
Lines: 13
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-RFC2646: Format=Flowed; Original
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
Message-ID: <NGExf.24775$em5.10210@trnddc05>
Date: Fri, 13 Jan 2006 02:57:49 GMT
NNTP-Posting-Host: 70.105.24.122
X-Complaints-To: abuse@verizon.net
X-Trace: trnddc05 1137121069 70.105.24.122 (Thu, 12 Jan 2006 21:57:49 EST)
NNTP-Posting-Date: Thu, 12 Jan 2006 21:57:49 EST
Xref: g2news1.google.com comp.sys.atari.8bit:1791

One of my 800XL's is messed up. When I turn it on I get an orange screen (that sometimes changes to yellow). No boot noises... no hesitation just Power ON -> Orange.

Anyone ever seen this or have any ideas what it might be?

--
Cabell
A8 Internet BBS: telnet://bfbbs.no-ip.com
A8 Website: www.amfband.com/bf/

From 5596615129218694782
X-Google-Thread: f8760,7d47c956ebf135b7
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news4.google.com!
border1.nntp.dca.giganews.com!border2.nntp.dca.giganews.com!nntp.giganews.com!
pd7cy2so!shaw.ca!pd7tw2no.POSTED!53ab2750!not-for-mail
X-Trace-PostClient-IP: 24.68.25.84
From: Shawn Jefferson <sjeffersonTAKETHISOUTTOREPLY@shaw.ca>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Lord Of The Red Dragon?
Reply-To: sjeffersonTAKETHISOUTTOREPLY@shaw.ca
Message-ID: <ol7es19d8hle32fq63mr9euf98p2dnckln@4ax.com>
References: <pan.2006.01.10.12.51.04.886056@charter.net> <002d7365@familynet-
international.org>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 13
Date: Fri, 13 Jan 2006 03:31:31 GMT
NNTP-Posting-Host: 24.64.223.206
X-Complaints-To: abuse@shaw.ca
X-Trace: pd7tw2no 1137123091 24.64.223.206 (Thu, 12 Jan 2006 20:31:31 MST)
NNTP-Posting-Date: Thu, 12 Jan 2006 20:31:31 MST
Organization: Shaw Residential Internet
Xref: g2news1.google.com comp.sys.atari.8bit:1792

"Greg Goodwin" <Greg.Goodwinp0.f2.n8.z8@fmlynet.org>:

>   So for the 8-bitters here... anyone know where I can find a good copy of
>Pascal or Turbo Pascal for the Atari 8-bits?

From what I remember of Pascal, it's fairly similiar to C, isn't it?
Perhaps it could be ported to C fairly easily?

There exists a good cross C compiler for the 8-bit at http://www.cc65.org/

--
Shawn Jefferson
(fix reply to for email)

From -6136645661569518854
X-Google-Thread: f8760,c17a1f1a745dd5d8
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!atl-c05.usenetserver.com!
news.usenetserver.com!pd7cy2so!shaw.ca!pd7tw2no.POSTED!53ab2750!not-for-mail
X-Trace-PostClient-IP: 24.68.25.84
From: Shawn Jefferson <sjeffersonTAKETHISOUTTOREPLY@shaw.ca>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Modded 130XE
Reply-To: sjeffersonTAKETHISOUTTOREPLY@shaw.ca
Message-ID: <8q7es1t8s8rs7ku5ooomq6dro30j3njc4o@4ax.com>
References: <g6zxf.42922$QW2.20907@dukeread08>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 22
Date: Fri, 13 Jan 2006 03:35:13 GMT
NNTP-Posting-Host: 24.64.223.206
X-Complaints-To: abuse@shaw.ca
X-Trace: pd7tw2no 1137123313 24.64.223.206 (Thu, 12 Jan 2006 20:35:13 MST)
NNTP-Posting-Date: Thu, 12 Jan 2006 20:35:13 MST
Organization: Shaw Residential Internet
Xref: g2news1.google.com comp.sys.atari.8bit:1793

"Docrotcod" <rahbart@cox.net>:

>Basically all I did was install the internal MyIDE. But instead of using
>the standard 2.5" Notebook HD I installed a IDE/CF adapter. I hot glued it
>down on top of the PIA chip. Pulled power from the capacitor between the
>CPU and SIO port. The thing works like a champ! I highly recommend this as
>a solution for anyone wanting to use the MyIDE.

There was someone who posted a picture of thiers, where they have the CF
accessible from the side of the case (a slot was cut in the case to allow
access just above the joystick ports.)

Check out http://www.atarimax.com/flashcart/forum/ for news about the
latest developments for MyIDE.

Personally, I'm doing all development on the 3.5F and 4.x versions.

My CF card and adapter is coming! Just ordered one off eBay.

--
Shawn Jefferson
(fix reply to for email)

From -8472198954302913414
X-Google-Thread: f8760,9fa967745303dae7

X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news3.google.com!
border1.nntp.dca.giganews.com!border2.nntp.dca.giganews.com!nntp.giganews.com!
peer01.cox.net!cox.net!p01!fed1read05.POSTED!53ab2750!not-for-mail
Newsgroups: comp.sys.atari.8bit
Subject: Re: MyIDE question
From: "G.M." <bitbucket@cox.net>
References: <Ft%uf.254983$0l5.204917@dukeread06>
Message-ID: <Xns9742B24257BE5ambassadorkosh@70.169.32.36>
User-Agent: Xnews/5.04.25
Lines: 21
Date: Fri, 06 Jan 2006 01:30:37 GMT
NNTP-Posting-Host: 68.8.17.28
X-Complaints-To: abuse@cox.net
X-Trace: fed1read05 1136511037 68.8.17.28 (Thu, 05 Jan 2006 20:30:37 EST)
NNTP-Posting-Date: Thu, 05 Jan 2006 20:30:37 EST
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:1692

"Docrotcod" <rahbart@cox.net> wrote in
news:Ft%uf.254983$0l5.204917@dukeread06:

>   Ok so if I have a hard drive and am running SpartaDOS, how can I
>   format
> a partition in anything other than 16mb? I'm using Marius's
> utilities.
>
> TIA
>
> Thomas
>
>

Unless something's changed recently, 16MB has always been the largest
formatted partition possible.

--
C:\DOS
C:\DOS\RUN
..\RUN\DOS\RUN

From 3791998505029173197
X-Google-Thread: f8760,9fa967745303dae7
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news4.google.com!
border1.nntp.dca.giganews.com!border2.nntp.dca.giganews.com!nntp.giganews.com!
peer01.cox.net!cox.net!p01!dukeread06.POSTED!53ab2750!not-for-mail
Reply-To: "Docrotcod" <rahbart@cox.net>
From: "Docrotcod" <rahbart@cox.net>
Newsgroups: comp.sys.atari.8bit

References: <Ft%uf.254983$0l5.204917@dukeread06>
<Xns9742B24257BE5ambassadorkosh@70.169.32.36>
Subject: Re: MyIDE question
Lines: 30
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <Nkkvf.258140$0l5.214021@dukeread06>
Date: Thu, 5 Jan 2006 20:13:26 -0600
NNTP-Posting-Host: 70.185.224.53
X-Complaints-To: abuse@cox.net
X-Trace: dukeread06 1136513453 70.185.224.53 (Thu, 05 Jan 2006 21:10:53 EST)
NNTP-Posting-Date: Thu, 05 Jan 2006 21:10:53 EST
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:1693

What I mean to say is I need to format a smaller partition, and it seems
Marius's utility only formats 16mb partitions (65535)

Thomas

"G.M." <bitbucket@cox.net> wrote in message
news:Xns9742B24257BE5ambassadorkosh@70.169.32.36...
> "Docrotcod" <rahbart@cox.net> wrote in
> news:Ft%uf.254983$0l5.204917@dukeread06:
>
>>   Ok so if I have a hard drive and am running SpartaDOS, how can I
>>   format
>> a partition in anything other than 16mb? I'm using Marius's
>> utilities.
>>
>> TIA
>>
>> Thomas
>>
>>
>
> Unless something's changed recently, 16MB has always been the largest
> formatted partition possible.
>
> --
> C:\DOS
> C:\DOS\RUN
> ..\RUN\DOS\RUN

From -178909167062787497
X-Google-Thread: f8760,9fa967745303dae7
X-Google-Attributes: gidf8760,public

X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news3.google.com!
border1.nntp.dca.giganews.com!border2.nntp.dca.giganews.com!nntp.giganews.com!
peer01.cox.net!peer02.cox.net!cox.net!p01!fed1read03.POSTED!53ab2750!not-for-mail
From: "RoyE" <r-dean@ wcox.net>
Newsgroups: comp.sys.atari.8bit
References: <Ft%uf.254983$0l5.204917@dukeread06>
<Xns9742B24257BE5ambassadorkosh@70.169.32.36> <Nkkvf.258140$0l5.214021@dukeread06>
Subject: Re: MyIDE question
Lines: 22
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2670
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2670
Message-ID: <qxnvf.2729$eR.2554@fed1read03>
Date: Thu, 5 Jan 2006 22:50:08 -0700
NNTP-Posting-Host: 68.98.72.240
X-Complaints-To: abuse@cox.net
X-Trace: fed1read03 1136526550 68.98.72.240 (Fri, 06 Jan 2006 00:49:10 EST)
NNTP-Posting-Date: Fri, 06 Jan 2006 00:49:10 EST
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:1694

"Docrotcod" <rahbart@cox.net> wrote in message
news:Nkkvf.258140$0l5.214021@dukeread06...
| What I mean to say is I need to format a smaller partition, and it seems
| Marius's utility only formats 16mb partitions (65535)
|
| Thomas

Hi,
I have done this but it gives headache's.

With DiskRX modify the Boot Sector byte offsets for length of partition.
Then run Cleanup (sp) the SDX program that cleans directory errors. VTOC ..
Reboot and delete all files except 33a.dos. After a couple of months and a
lot of copy file problems. I went back to 16 meg partitions. Then later I
heard that MyIDE has a copy bug problem across partitions. But I never went
back to smaller partitions. I do most of my work with MyDos and only use
the 33a partitions when doing SpartaDOS programs.

RoyE

From -7530817907129023668
X-Google-Thread: f8760,9fa967745303dae7
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news3.google.com!
border1.nntp.dca.giganews.com!border2.nntp.dca.giganews.com!nntp.giganews.com!

peer01.cox.net!cox.net!p01!dukeread06.POSTED!53ab2750!not-for-mail
Reply-To: "Docrotcod" <rahbart@cox.net>
From: "Docrotcod" <rahbart@cox.net>
Newsgroups: comp.sys.atari.8bit
References: <Ft%uf.254983$0l5.204917@dukeread06>
<Xns9742B24257BE5ambassadorkosh@70.169.32.36> <Nkkvf.258140$0l5.214021@dukeread06>
<qxnvf.2729$eR.2554@fed1read03>
Subject: Re: MyIDE question
Lines: 34
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <uCnvf.258153$0l5.147046@dukeread06>
Date: Thu, 5 Jan 2006 23:57:07 -0600
NNTP-Posting-Host: 70.185.224.53
X-Complaints-To: abuse@cox.net
X-Trace: dukeread06 1136526874 70.185.224.53 (Fri, 06 Jan 2006 00:54:34 EST)
NNTP-Posting-Date: Fri, 06 Jan 2006 00:54:34 EST
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:1695

Ok thanks for the info!

Thomas

"RoyE" <r-dean@ wcox.net> wrote in message
news:qxnvf.2729$eR.2554@fed1read03...
>
> "Docrotcod" <rahbart@cox.net> wrote in message
> news:Nkkvf.258140$0l5.214021@dukeread06...
> | What I mean to say is I need to format a smaller partition, and it seems
> | Marius's utility only formats 16mb partitions (65535)
> |
> | Thomas
>
> Hi,
> I have done this but it gives headache's.
>
> With DiskRX modify the Boot Sector byte offsets for length of partition.
> Then run Cleanup (sp) the SDX program that cleans directory errors. VTOC
> ..
> Reboot and delete all files except 33a.dos. After a couple of months and
> a
> lot of copy file problems. I went back to 16 meg partitions. Then later
> I
> heard that MyIDE has a copy bug problem across partitions. But I never
> went
> back to smaller partitions. I do most of my work with MyDos and only use
> the 33a partitions when doing SpartaDOS programs.
>
> RoyE

>
>

From -3492156270513666244
X-Google-Thread: f8760,2a90460db824491d
X-Google-Thread: 105753,2a90460db824491d
X-Google-Thread: 104559,2a90460db824491d
X-Google-Attributes: gidf8760,gid105753,gid104559,public
X-Google-Language: ENGLISH,ASCII-7-bit
Message-ID: <43be25c0@quokka.wn.com.au>
From: Simon Scott <simon@chrome64.org>
Subject: Re: The C64 killed the ATARI 800
Newsgroups: comp.sys.atari.8bit,comp.sys.cbm,alt.c64
Followup-To: comp.sys.atari.8bit, comp.sys.cbm
Date: Fri, 06 Jan 2006 16:08:45 +0800
References: <dpl5a4$g2b$1@domitilla.aioe.org>
Lines: 8
User-Agent: KNode/0.9.2
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7Bit
NNTP-Posting-Host: dsl-202-72-168-246.wa.westnet.com.au
X-Trace: quokka.wn.com.au 1136534976 202.72.168.246 (6 Jan 2006 16:09:36 +0800)
X-Complaints-To: abuse@westnet.com.au
Path: g2news1.google.com!news2.google.com!news3.google.com!news.glorb.com!
quokka.wn.com.au!not-for-mail
Xref: g2news1.google.com comp.sys.atari.8bit:1697 comp.sys.cbm:7272 alt.c64:438

Commodorus wrote:

> X-No-Archive:yes
>
> Face it, the ATARI 800 XL and XE machines were a failure and the C64
> killed these systems.

Trollin' trollin' trollin' - raw hide! yehaaaaaw!

From -8397710493479836482
X-Google-Thread: f8760,2a90460db824491d
X-Google-Thread: 105753,2a90460db824491d
X-Google-Attributes: gidf8760,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news3.google.com!proxad.net!proxad.net!
ecngs!feeder.ecngs.de!news.germany.com!news.nask.pl!news.nask.org.pl!news.cyf-
kr.edu.pl!not-for-mail
From: Sc0rpi0 <sc0rpi0@free.polbox.pl>
Newsgroups: comp.sys.atari.8bit,comp.sys.cbm
Subject: Re: The C64 killed the ATARI 800
Followup-To: comp.sys.cbm

Date: Fri, 06 Jan 2006 09:51:24 +0100
Organization: ScoSys
Lines: 17
Message-ID: <dpl9s7$ir5$1@srv.cyf-kr.edu.pl>
References: <dpl5a4$g2b$1@domitilla.aioe.org>
Reply-To: sc0rpi0@free.polbox.pl
NNTP-Posting-Host: rap.fema.krakow.pl
Mime-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7Bit
X-Trace: srv.cyf-kr.edu.pl 1136536263 19301 193.193.75.173 (6 Jan 2006 08:31:03 GMT)
X-Complaints-To: news@cyf-kr.edu.pl
NNTP-Posting-Date: Fri, 6 Jan 2006 08:31:03 +0000 (UTC)
User-Agent: KNode/0.7.1
Xref: g2news1.google.com comp.sys.atari.8bit:1698 comp.sys.cbm:7275

Commodorus:

> Face it, the ATARI 800 XL and XE machines were a failure and the C64
> killed these systems.

So get out of here :) and BTW C64 sucks :P
Best example how to f..k-up a home computer with
great possibilities. Look at C64 OS and the computer
itself (design) makes me want to throw up :),
altough hardware is good (except ports, which
will burn by smallest electrostatic shock).

--
Sc0rpi0
I hated going to weddings.
All the grandmas would poke me saying "You're next".
They stopped that when I started doing it to them at funerals.

From 7570767957469110857
X-Google-Thread: f8760,2a90460db824491d
X-Google-Thread: 105753,2a90460db824491d
X-Google-Thread: 104559,2a90460db824491d
X-Google-Attributes: gidf8760,gid105753,gid104559,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news4.google.com!news.glorb.com!newsgate.cistron.nl!transit.news.xs4all.nl!post.news.xs4all.nl!not-for-mail
Reply-To: "Peter de Vroomen" <peterv[at][spamblock]jaytown[dot]com>
From: "Peter de Vroomen" <peterv[at][spamblock]jaytown[dot]com>
Newsgroups: comp.sys.atari.8bit,comp.sys.cbm,alt.c64
References: <dpl5a4$g2b$1@domitilla.aioe.org>
Subject: Re: The C64 killed the ATARI 800
Date: Fri, 6 Jan 2006 10:41:30 +0100
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1106

X-MIMEOLE: Produced By Microsoft MimeOLE V6.00.2800.1106
Lines: 22
Message-ID: <43be3b4b$0$11066$e4fe514c@news.xs4all.nl>
NNTP-Posting-Host: 213.84.147.46
X-Trace: 1136540491 news.xs4all.nl 11066 [::ffff:213.84.147.46]:62541
X-Complaints-To: abuse@xs4all.nl
Xref: g2news1.google.com comp.sys.atari.8bit:1699 comp.sys.cbm:7281 alt.c64:439

You are totally right and fair.

The Atari 800XL suffers from the same problems that modern PC's suffer from:
backwards compatibility. Like every PC has to be backwards compatible with
the original IBM AT (and even the XT), the Atari 800XL had to be backwards
compatible with the Atari 800 and Atari 400. This is a brake on any new
technology. Never trust anything that has the word 'backwards' in it.

And it was badly done too, because they hardly added any new stuff when
going from the Atari 400/800 to the 600XL/800XL. It was mostly integration
of the chips to get the costs down.

But anyway, you could have kept you post a lot shorter. The argument of the
8 sprites is enough to make the C64 come out on top.

And the argument of the C64's BASIC is only partly true. Stick in a Simon's
Basic cartridge, and the machine destroys any Basic ever run on any Atari.
You can also load Simon's Basic from tape or floppy.

PeterV

From -316823752754872918
X-Google-Thread: f8760,2a90460db824491d
X-Google-Thread: 105753,2a90460db824491d
X-Google-Attributes: gidf8760,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!proxad.net!newsfeed.stueberl.de!
newsgate.cistron.nl!transit3.news.xs4all.nl!post.news.xs4all.nl!not-for-mail
Reply-To: "Peter de Vroomen" <peterv[at][spamblock]jaytown[dot]com>
From: "Peter de Vroomen" <peterv[at][spamblock]jaytown[dot]com>
Newsgroups: comp.sys.atari.8bit,comp.sys.cbm
References: <dpl5a4$g2b$1@domitilla.aioe.org> <43be25c0@quokka.wn.com.au>
Subject: Re: The C64 killed the ATARI 800
Date: Fri, 6 Jan 2006 10:43:44 +0100
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1106
X-MIMEOLE: Produced By Microsoft MimeOLE V6.00.2800.1106
Lines: 16
Message-ID: <43be3bd0$0$11079$e4fe514c@news.xs4all.nl>
NNTP-Posting-Host: 213.84.147.46
X-Trace: 1136540624 news.xs4all.nl 11079 [::ffff:213.84.147.46]:62313

X-Complaints-To: abuse@xs4all.nl
Xref: g2news1.google.com comp.sys.atari.8bit:1700 comp.sys.cbm:7282

> > Face it, the ATARI 800 XL and XE machines were a failure and the C64
> > killed these systems.
>
> Trollin' trollin' trollin' - raw hide! yehaaaaaw!

No, not really. If speaking the truth is regarded as trolling these days,
then something must have gone horribly wrong.

Read the magazines of the 80's. I don't think Commodorus thought up even 1
of his arguments himself. They can all be found in articles of the 80's.

Actually, Commodorus is kicking an open door.

PeterV

From -7337573742680660307
X-Google-Thread: f8760,2a90460db824491d
X-Google-Thread: 105753,2a90460db824491d
X-Google-Thread: 104559,2a90460db824491d
X-Google-Attributes: gidf8760,gid105753,gid104559,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news3.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Fri, 06 Jan 2006 05:03:44 -0600
From: "David Bowden" <nospam@spamsux.org>
Newsgroups: comp.sys.atari.8bit,comp.sys.cbm,alt.c64
References: <dpl5a4$g2b$1@domitilla.aioe.org>
<43be3b4b$0$11066$e4fe514c@news.xs4all.nl>
Subject: Re: The C64 killed the ATARI 800
Date: Fri, 6 Jan 2006 05:03:50 -0600
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2670
X-MIMEOLE: Produced By Microsoft MimeOLE V6.00.2900.2670
X-RFC2646: Format=Flowed; Original
Message-ID: <wM-dnRmm27sN0yPeRVn-qA@comcast.com>
Lines: 50
NNTP-Posting-Host: 67.187.76.221
X-Trace: sv3-
eXz5vg0+83b59lapvm1L5rUNLIsVZNSIaP9uIDdE4PUXMMNS6RcsX5k857e21SvkURBzORnAlwk6NT2!
Han1I6cofoSn9G2/Gee25GgI+gUR0VqwCLYD2/B07YYtunr++MrdAsyWk60hBGj/PS/S6bL8uk3h!AH/
g7w4L
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint

properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:1701 comp.sys.cbm:7287 alt.c64:440

"Peter de Vroomen" <peterv[at][spamblock]jaytown[dot]com> wrote in message
news:43be3b4b$0$11066$e4fe514c@news.xs4all.nl...
> And the argument of the C64's BASIC is only partly true. Stick in a
> Simon's
> Basic cartridge, and the machine destroys any Basic ever run on any Atari.
> You can also load Simon's Basic from tape or floppy.

While I could really care less about which system is better, I do have a question here aimed at anyone with decent familiarity with both systems, which I will get to in a minute.

I used several different C64s a lot in school back in the day, and one C128. I was very young at the time, so I never really did much with them, but my school let me do whatever I wanted on them so long as I didn't screw with their disks (I remember playing around with "Logo Robot" for HOURS! Is there a version of this available for the Atari, or was it strictly a C64 thing?).

My introduction to computers was with an Atari 800 my dad had bought sometime in '80, so it was the machine I monkied around with more than anything. I learned BASIC & Assembly on it and never got too deep into C64. These days, I still have my Dad's old 800, and the 130XE he bought later on. Of the 2, I use the 130XE all the time.

I picked up a C128 in a garage sale a while back for almost nothing, and, to be perfectly honest, about the only thing I remembered how to do with it was kick it into C64 mode. Had my dad owned a Commodore machine instead of an Atari, I would probably be a Commodore user/collector. The C128 is still sitting in the closet gathering dust. Hasn't even been turned on since I bought it.

Anyways, I don't know much about all the different BASICs available for the C64 (a quick google search led me to a page with a SHITLOAD of different ones. wow.).

On to the question: So Simon's BASIC is supposedly fast as hell, eh? How does it compare to Turbo BASIC XL (my favorite flavor on the Atari)? Each have their respective compilers.

Now, just so nobody gets the wrong idea, I'm not trying to discredit either machine or Peter. I'm just asking a question.
--
David Bowden
The Undead Mechanic.

AIM & Yahoo: UndeadMechanic

SPAM PROOF EMAIL ADDRESS: same as yahoo/AIM *AT* comcast *DOT* net

From -6618700439364793412
X-Google-Thread: f8760,3da0aa93673aa96d
X-Google-Thread: 105753,4b8bc8a17ae71899
X-Google-Attributes: gidf8760,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news2.google.com!proxad.net!proxad.net!
ecngs!feeder.ecngs.de!newsfeed.freenet.de!news-lei1.dfn.de!news-ber1.dfn.de!
zrz.TU-Berlin.DE!not-for-mail
From: Thomas Richter <thor@mersenne.math.TU-Berlin.DE>
Newsgroups: comp.sys.atari.8bit,comp.sys.cbm
Subject: Re: Technical comparision
Date: 6 Jan 2006 11:16:36 GMT
Organization: Technical University Berlin, Germany
Lines: 13
Message-ID: <dpljikqgf1@mamenchi.zrz.TU-Berlin.DE>
References: <1135030622.187167.110400@g14g2000cwa.googlegroups.com>
<4nJpf.17564$zt1.7041@newsfe5-gui.ntli.net>
<1135051986.694307.292600@o13g2000cwo.googlegroups.com>
<43bcd067$0$58069$742ec2ed@news.sonic.net>
<43bd8c1b$0$812$3a628fcd@textreader.nntp.hccnet.nl>
<43bdc1b5$0$58048$742ec2ed@news.sonic.net>
NNTP-Posting-Host: mersenne.math.tu-berlin.de
User-Agent: tin/1.6.2-20030910 ("Pabbay") (UNIX) (Linux/2.6.11.4-21.10-smp (i686))
Xref: g2news1.google.com comp.sys.atari.8bit:1702 comp.sys.cbm:7289

Hi Bill,

> > I loved it when people mange to push 8-bitters beyond their perceived
> > limits. Are there Atari emulators that are accurate enough to display
> > these demos ?

> I think Atari800 can finally handle this. Atari++ probably too, as well.

Definitely. Actually, it was the first emulator that could handle
horizontal display manipulations. (-:

So long,
     Thomas

From -1166583368188538705
X-Google-Thread: f8760,2a90460db824491d
X-Google-Thread: 105753,2a90460db824491d
X-Google-Thread: 104559,2a90460db824491d
X-Google-Attributes: gidf8760,gid105753,gid104559,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news3.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!nx01.iad01.newshosting.com!
newshosting.com!68.1.17.232.MISMATCH!peer01.cox.net!cox.net!p01!fed1read02.POSTED!
53ab2750!not-for-mail

From: "White Flame \(aka David Holz\)" <whiteflame52@y.a.h.o.o.com>
Newsgroups: comp.sys.atari.8bit,comp.sys.cbm,alt.c64
References: <dpl5a4$g2b$1@domitilla.aioe.org>
<43be3b4b$0$11066$e4fe514c@news.xs4all.nl> <wM-dnRmm27sN0yPeRVn-qA@comcast.com>
Subject: Re: The C64 killed the ATARI 800
Lines: 29
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1506
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1506
Message-ID: <0msvf.8707$sA3.7416@fed1read02>
Date: Fri, 6 Jan 2006 04:18:46 -0700
NNTP-Posting-Host: 68.3.95.20
X-Complaints-To: abuse@cox.net
X-Trace: fed1read02 1136546300 68.3.95.20 (Fri, 06 Jan 2006 06:18:20 EST)
NNTP-Posting-Date: Fri, 06 Jan 2006 06:18:20 EST
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:1703 comp.sys.cbm:7290 alt.c64:441

"David Bowden" <nospam@spamsux.org> wrote in message
news:wM-dnRmm27sN0yPeRVn-qA@comcast.com...
> Anyways, I don't know much about all the different BASICs available for
the
> C64 (a quick google search led me to a page with a SHITLOAD of different
> ones. wow.).
>
> On to the question: So Simon's BASIC is supposedly fast as hell, eh? How
> does it compare to Turbo BASIC XL (my favorite flavor on the Atari)? Each
> have their respective compilers.

The reason that so many BASICs were released is that the built-in BASIC
sucked. (Yes, I'm a 100% C64 guy, but it's simply fact that CBM BASIC V2 is
underpowered for the hardware and the disk drive speed is crippled.
Everything else is automatically better than any non-C64 machine, though.
;)) So there was a supposed market for BASIC upgrades, but most decent
programmers went straight to assembly instead of trying to boost the BASIC
capabilities. BASIC had basically become regarded as for beginners and
lamers, though it had some limited success in business/serious applications.
In regards to your question, I don't think you're going to get much response
about the various performance measures of upgraded C= BASICs because the
most people who would care about such performance didn't use them. :)

--
White Flame (aka David Holz)
http://www.white-flame.com/
(spamblock in effect)

From 1301209140731861358
X-Google-Thread: f8760,2a90460db824491d
X-Google-Thread: 105753,2a90460db824491d

X-Google-Thread: 104559,2a90460db824491d
X-Google-Attributes: gidf8760,gid105753,gid104559,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news1.google.com!news-xfer.newsread.com!
yellow.newsread.com!netaxs.com!newsread.com!newsfeed00.sul.t-online.de!
newsfeed01.sul.t-online.de!t-online.de!newsfeed.cw.net!cw.net!news-FFM2.ecrc.de!
newsfeed.vmunix.org!peer-uk.news.demon.net!kibo.news.demon.net!news.demon.co.uk!
demon!not-for-mail
From: "Sam Smith" <nospam@nospam.com>
Newsgroups: comp.sys.atari.8bit,comp.sys.cbm,alt.c64
Subject: Re: The C64 killed the ATARI 800
Date: Fri, 6 Jan 2006 11:41:22 -0000
Lines: 12
Message-ID: <dpll12gnh1$8300dec7@news.demon.co.uk>
References: <dpl5a4$g2b$1@domitilla.aioe.org>
NNTP-Posting-Host: astrid01.demon.co.uk
X-Trace: news.demon.co.uk 1136547683 17137 80.177.4.196 (6 Jan 2006 11:41:23 GMT)
X-Complaints-To: abuse@demon.net
NNTP-Posting-Date: Fri, 6 Jan 2006 11:41:23 +0000 (UTC)
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2670
X-Priority: 3
X-RFC2646: Format=Flowed; Response
X-Newsreader: Microsoft Outlook Express 6.00.2900.2670
X-MSMail-Priority: Normal
Xref: g2news1.google.com comp.sys.atari.8bit:1704 comp.sys.cbm:7293 alt.c64:442

"Commodorus" <kingcommodorus@mastersofcommodore.org> wrote in message
news:dpl5a4$g2b$1@domitilla.aioe.org...
> X-No-Archive:yes

> it, the ATARI doesn't even have a decent red.

Yeah - I hate all those sub-standard green and blue reds. 64 Rulez!

Sam

From -1024979176233626534
X-Google-Thread: f8760,2a90460db824491d
X-Google-Thread: 105753,2a90460db824491d
X-Google-Thread: 104559,2a90460db824491d
X-Google-Attributes: gidf8760,gid105753,gid104559,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news4.google.com!news.glorb.com!
newsgate.cistron.nl!transit3.news.xs4all.nl!transit.news.xs4all.nl!
62.251.0.65.MISMATCH!textnews.nntp.hccnet.nl!textreader.nntp.hccnet.nl!not-for-
mail
Date: Fri, 06 Jan 2006 19:19:49 +0100
From: Peter van Merkerk <merkerk@deadspam.com>
User-Agent: Mozilla Thunderbird 1.0.7 (Windows/20050923)

X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit,comp.sys.cbm,alt.c64
Subject: Re: The C64 killed the ATARI 800
References: <dpl5a4$g2b$1@domitilla.aioe.org>
In-Reply-To: <dpl5a4$g2b$1@domitilla.aioe.org>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 10
Message-ID: <43beb4e3$0$806$3a628fcd@textreader.nntp.hccnet.nl>
Organization: Hobby Computer Club News Network
NNTP-Posting-Date: 06 Jan 2006 18:20:19 GMT
NNTP-Posting-Host: 62.251.115.141
X-Trace: 1136571619 textreader.nntp.hccnet.nl 806 62.251.115.141:38866
X-Complaints-To: abuse@hccnet.nl
Xref: g2news1.google.com comp.sys.atari.8bit:1705 comp.sys.cbm:7320 alt.c64:447

Commodorus wrote:
> X-No-Archive:yes
>
<snip>
> C64 : 5 ATARI: 1

You forgot to mention that the CPU of the Atari runs at a higher speed.
I guess the Atari beats the C64 at vector games.

C64 : 5 ATARI: 2

From -2446093948581624677
X-Google-Thread: f8760,2a90460db824491d
X-Google-Thread: 105753,2a90460db824491d
X-Google-Thread: 104559,2a90460db824491d
X-Google-Attributes: gidf8760,gid105753,gid104559,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news4.google.com!news.glorb.com!
feeder.xsnews.nl!138.199.65.86.MISMATCH!sn-ams-06!sn-xt-ams-05!sn-post-ams-01!
supernews.com!corp.supernews.com!not-for-mail
From: "Peter de Vroomen" <peterv@-saynotospam-.retepv.demon.nl>
Newsgroups: comp.sys.atari.8bit,comp.sys.cbm,alt.c64
Subject: Re: The C64 killed the ATARI 800
Date: Fri, 6 Jan 2006 20:51:50 +0100
Organization: Posted via Supernews, http://www.supernews.com
Message-ID: <11rtiero93e6rda@corp.supernews.com>
References: <dpl5a4$g2b$1@domitilla.aioe.org>
<43be3b4b$0$11066$e4fe514c@news.xs4all.nl> <wM-dnRmm27sN0yPeRVn-qA@comcast.com>
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1437
X-MIMEOLE: Produced By Microsoft MimeOLE V6.00.2800.1441
X-Complaints-To: abuse@supernews.com
Lines: 14
Xref: g2news1.google.com comp.sys.atari.8bit:1706 comp.sys.cbm:7327 alt.c64:449

> On to the question: So Simon's BASIC is supposedly fast as hell, eh? How
> does it compare to Turbo BASIC XL (my favorite flavor on the Atari)? Each
> have their respective compilers.

Wel, ehhh, one thing I remember about Simon's BASIC was that it WASN'T fast
:).

I once wrote a line-drawing routine that was faster than Simon BASIC's. I
don't know why, I was just trying to make my own line-drawing routine in
assembly.

PeterV

From -3468889075393160981
X-Google-Thread: f8760,5269e1788366b5ab,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!o13g2000cwo.googlegroups.com!not-for-
mail
From: "ramswell" <shifty_butch@hotmail.com>
Newsgroups: comp.sys.atari.8bit
Subject: STILL NEED A 1200 XL COMPUTER!
Date: 6 Jan 2006 12:57:54 -0800
Organization: http://groups.google.com
Lines: 11
Message-ID: <1136581074.257220.120110@o13g2000cwo.googlegroups.com>
NNTP-Posting-Host: 70.36.162.235
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1136581079 14802 127.0.0.1 (6 Jan 2006 20:57:59 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Fri, 6 Jan 2006 20:57:59 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.1; SV1; .NET CLR
1.1.4322),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: o13g2000cwo.googlegroups.com; posting-host=70.36.162.235;
   posting-account=k3P2Wg0AAAAq76jvAbYhOMJcNTFphfoX
Xref: g2news1.google.com comp.sys.atari.8bit:1707

 Anyone out there have a 1200 XL Computer that they would like to
either donate to the 8-Bit Designs line, or at least are asking a
reasonable price for it (under $20.00)? If so, please contact me
at:shifty_butch@hotmail.com or at (909) 854-1210. I need 1 DESPERATELY
to begin doing my Atari Prototypes!

Thanks and Happy New year All!

Charles

From 8479634453858987236
X-Google-Thread: f8760,2a90460db824491d
X-Google-Thread: 105753,2a90460db824491d
X-Google-Thread: 104559,2a90460db824491d
X-Google-Attributes: gidf8760,gid105753,gid104559,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news3.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Fri, 06 Jan 2006 18:41:53 -0600
From: "Lion Of Judah" <sonofman1@comcast.net>
Newsgroups: comp.sys.atari.8bit,comp.sys.cbm,alt.c64
References: <dpl5a4$g2b$1@domitilla.aioe.org>
Subject: Re: The C64 killed the ATARI 800
Date: Fri, 6 Jan 2006 19:41:38 -0500
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-RFC2646: Format=Flowed; Response
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
Message-ID: <1fidnQxt0aLMkyLeRVn-pQ@comcast.com>
Lines: 13
NNTP-Posting-Host: 69.180.103.217
X-Trace: sv3-
A6oGnfBd72lg48M1yyQx5dBSuyCrr1NEQpoEMwfszlIxSEC8FbTow1fyaJxMFMT4IIncBguIo7xkYBG!
a4GNzDSVpMVRFosvFcDnPySTykgARElrBizU1tyETBu1wHATFXKu2rH77gA+oWOjGRynEG2NJiSM!gSA=
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:1708 comp.sys.cbm:7350 alt.c64:451

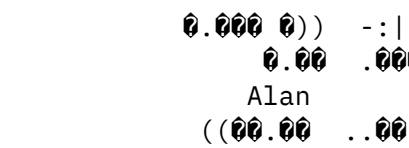
"Commodorus" <kingcommodorus@mastersofcommodore.org> wrote in message
news:dpl5a4$g2b$1@domitilla.aioe.org...
> X-No-Archive:yes
>
> Face it, the ATARI 800 XL and XE machines were a failure and the C64
> killed these systems.

I remember having to replace the sid chips every two weeks or so, and also
having to re-align those 1541 drives almost every 3 days.

C64 was a real piece of shit.

From -972766708614410193
X-Google-Thread: f8760,2a90460db824491d
X-Google-Thread: 105753,2a90460db824491d
X-Google-Thread: 104559,2a90460db824491d
X-Google-Attributes: gidf8760,gid105753,gid104559,public
X-Google-Language: ENGLISH,ASCII
Path: g2news1.google.com!news2.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!newshub.sdsu.edu!elnk-nf2-pas!
newsfeed.earthlink.net!stamper.news.pas.earthlink.net!
stamper.news.atl.earthlink.net!newsread2.news.atl.earthlink.net.POSTED!46b5fbec!
not-for-mail
From: "Alan" <areed65@earthlink.net>
Newsgroups: comp.sys.atari.8bit,comp.sys.cbm,alt.c64
References: <dpl5a4$g2b$1@domitilla.aioe.org> <1fidnQxt0aLMkyLeRVn-pQ@comcast.com>
Subject: Re: The C64 killed the ATARI 800
Lines: 25
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Response
Message-ID: <l_Evf.3870$%W1.1483@newsread2.news.atl.earthlink.net>
Date: Sat, 07 Jan 2006 01:40:33 GMT
NNTP-Posting-Host: 199.174.160.118
X-Complaints-To: abuse@earthlink.net
X-Trace: newsread2.news.atl.earthlink.net 1136598033 199.174.160.118 (Fri, 06 Jan
2006 17:40:33 PST)
NNTP-Posting-Date: Fri, 06 Jan 2006 17:40:33 PST
Organization: EarthLink Inc. -- http://www.EarthLink.net
Xref: g2news1.google.com comp.sys.atari.8bit:1709 comp.sys.cbm:7355 alt.c64:452

"Lion Of Judah" <sonofman1@comcast.net> wrote in message
news:1fidnQxt0aLMkyLeRVn-pQ@comcast.com...
> "Commodorus" <kingcommodorus@mastersofcommodore.org> wrote in message
> news:dpl5a4$g2b$1@domitilla.aioe.org...
>> X-No-Archive:yes
>>
>> Face it, the ATARI 800 XL and XE machines were a failure and the C64
>> killed these systems.
>
> I remember having to replace the sid chips every two weeks or so, and also
> having to re-align those 1541 drives almost every 3 days.
>

If you changed SIDs every two weeks you were probably typing by slamming
your forehead against the keyboard.
--
  

-:|:- ((�� ?.?

From 1890816899610729757
X-Google-Thread: f8760,2a90460db824491d
X-Google-Thread: 105753,2a90460db824491d
X-Google-Thread: 104559,2a90460db824491d
X-Google-Attributes: gidf8760,gid105753,gid104559,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news3.google.com!news2.volia.net!fu-berlin.de!uni-berlin.de!individual.net!not-for-mail
From: Christian Potzinger <cjp@styrion.net>
Newsgroups: comp.sys.atari.8bit,comp.sys.cbm,alt.c64
Subject: Re: The C64 killed the ATARI 800
Date: 7 Jan 2006 01:41:03 GMT
Lines: 13
Message-ID: <Xns97441B5DBEEFEcjpstyrionat@ravenclaw.at>
References: <dpl5a4$g2b$1@domitilla.aioe.org> <1fidnQxt0aLMkyLeRVn-pQ@comcast.com>
X-Trace: individual.net P9RR15QpT7yT3nkoxb5isgsiQoGzb2OK1JJcLEFJ2a9L8eppEZ
User-Agent: Xnews/2005.10.18
X-Face: &3=O"P_]k8.]:s'boomDX}mu4lJdIA@s6Ccut$,'b<=4gP(I,nVNT9>N|wpQ)~\&]=n<N5|k6af(f8zIfTvNBY'kO2[@p~VHLY5^kz|'TS4FuF|)<-Jas?>@8y%f^4,p@{mRZ{^-b\3\mF=o(4mm5GH$,'h_y97Vx6oUgr%}.Sp>?\sz=}%^p\F^'`a~#$Y??:#sg$~@x{d3YH}p*;J#SQZuTV3P4u1m_T`<.!P?&%xoY,<MP}'v@EoEb-gCdm%GYm>5jkQ@uM:OP@sA69h&&])MdhIPc'?$EAoV]k#g{DJimE&<B~\!~+]IZ!9@F&2ipc83JD%NI^G_sXEG'])0
X-Converter: MorVer Version 1.0.305
Xref: g2news1.google.com comp.sys.atari.8bit:1710 comp.sys.cbm:7356 alt.c64:453

Lion Of Judah hat geschreibselt:

> I remember having to replace the sid chips every two weeks or so, and
> also having to re-align those 1541 drives almost every 3 days.

What the Hell did you to your Commodore? I had mine
for Years and not a single Hardware Probleme.

> C64 was a real piece of shit.

THAT lies in the Eye of the Beholder ;)
--
ryl: GKar

From 1482836758292804909
X-Google-Thread: f8760,3da0aa93673aa96d
X-Google-Thread: 105753,4b8bc8a17ae71899
X-Google-Attributes: gidf8760,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!border2.nntp.dca.giganews.com!nntp.giganews.com!cyclone1.gnilink.net!gnilink.net!news-out.ntli.net!newsrout1-gui.ntli.net!

ntli.net!newspeer1-win.ntli.net!newsfe4-gui.ntli.net.POSTED!53ab2750!not-for-mail
From: Jason <tmr@i.cosine.hate.org.spam.uk>
Organization: Cosine Systems
User-Agent: Mozilla Thunderbird 1.0.2 (Windows/20050317)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit,comp.sys.cbm
Subject: Re: Technical comparision
References: <1135030622.187167.110400@g14g2000cwa.googlegroups.com>
<4nJpf.17564$zt1.7041@newsfe5-gui.ntli.net>
<1135051986.694307.292600@o13g2000cwo.googlegroups.com>
<43bcd067$0$58069$742ec2ed@news.sonic.net>
<43bd8c1b$0$812$3a628fcd@textreader.nntp.hccnet.nl>
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Message-ID: <jQFvf.12210$W4.1357@newsfe4-gui.ntli.net>
Date: Sat, 07 Jan 2006 02:38:07 GMT
NNTP-Posting-Host: 81.109.122.190
X-Trace: newsfe4-gui.ntli.net 1136601487 81.109.122.190 (Sat, 07 Jan 2006 02:38:07
GMT)
NNTP-Posting-Date: Sat, 07 Jan 2006 02:38:07 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:1711 comp.sys.cbm:7363

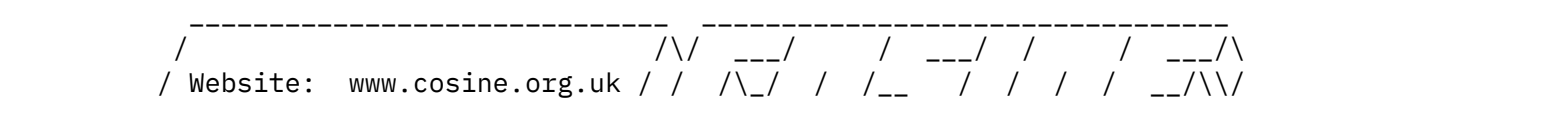
Peter van Merkerk wrote:
> William Kendrick wrote:

>> Yeah, it's hard to change the color registers mid-scanline. Mid-scanline
>> tricks (like the one described above) are typically just that... they
>> only
>> work at around the middle of the screen. And don't put too any pixels
>> in the middle there, or it might not look right part of the time.

> I guess that should be possible in the C64 as well but don't recall ever
> seeing it done. Probably because there is no real need for it on a C64.

The hardware does it as standard in character mode; if the upper bit of the
colour nybble is set, the graphics are in 160x200 multicolour and if it's
not set they're in 320x200 hi-res and that mixing can happen on a per
character basis so it's far more flexible than a vertical split.
Essentially, the C64 is always "thinking" at 320x200 resolution regardless
of the mode, the horizontal smooth scroll and horizontal sprite positions
are always working at that res even when in multicolour graphics or sprite mode.

Mid-scanline changes can be done between multicolour and hi-res bitmap, i
did it in my demo Lethargy in 1993 (hi-res bitmap logo on the left with a
$D016 wave effect, multicolour bitmap with interlace on the right) and
there's a better example by Crest in Ice Cream Castle if memory serves.
--



  / ICQ: 44373717 IRC: TMR{C0S} / / /__/ / / / / / / / / /\
/_____________________________/ /_____/_____/_____/__/__/__/_____/ /
_____________________________\/__________________________\/TMR

From 6411117532302233226
X-Google-Thread: f8760,2a90460db824491d
X-Google-Thread: 105753,2a90460db824491d
X-Google-Thread: 104559,2a90460db824491d
X-Google-Attributes: gidf8760,gid105753,gid104559,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news3.google.com!newshub.sdsu.edu!
headwall.stanford.edu!news-xfer.nntp.sonic.net!posts.news.sonic.net!
nnrp1.nntp.sonic.net!not-for-mail
Message-ID: <43bf2aca$0$58090$742ec2ed@news.sonic.net>
From: bill@newbreedsoftware.com (William Kendrick)
Subject: Re: The C64 killed the ATARI 800
Newsgroups: comp.sys.atari.8bit,comp.sys.cbm,alt.c64
References: <dpl5a4$g2b$1@domitilla.aioe.org>
User-Agent: tin/1.7.10-20050929 ("Tahay") (UNIX) (Linux/2.4.31-B-STAND (i686))
Date: 07 Jan 2006 02:43:22 GMT
Lines: 160
Organization: Sonic.Net
NNTP-Posting-Date: 07 Jan 2006 02:43:22 GMT
NNTP-Posting-Host: 8d642ee2.news.sonic.net
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fA5_[V1bRY
X-Complaints-To: abuse@sonic.net
Xref: g2news1.google.com comp.sys.atari.8bit:1712 comp.sys.cbm:7364 alt.c64:454

Responding to the bait. Sorry ;)

In comp.sys.atari.8bit Commodorus <kingcommodorus@mastersofcommodore.org> wrote:
> The ATARI 800 has 8 mediocre sprites. 4 1-colored players, only 8 lores
> pixels wide and 4 missiles, only 2 pixels wide.
>
> This is ridiculous compared to the 8 HiRes sprites of the C64 which are
> 24*21 pixels in HiRes or 12*21 in Multicolor.

Sure, but not bad for coming out _3 years_ earlier. :^) Computing
technology moves pretty fast.

> C64 wins

I don't think anyone was arguing whether the C=64 had better sprites. :)

> The ATARI has 256 colors - but where? All the colors look the same and admit
> it, the ATARI doesn't even have a decent red. The colors of the ATARI 8 Bits
> are blurry, ridiculous and not as sharp as the C64's colors.

I'm not sure how a 'color' can be 'blurry'. Maybe you've never seen an
Atari connected to a decent display using an Svideo cable...?

> In HiRes, the A8 can only use 2 colors.The C64 can use all 16. The
> A8 can use artifacting, but the colors look like old PC CGA
> colors.Ugly.And this doesn't work on PAL machines, all they get is a
> monochrome screen.

I thought that PAL simply got slightly different colors.

<snip>
> ATARI's 256 color mode - ridiculous, the resolution is only 80*96 and these
> pictures look bad.

80x192, actually.

> Sound :
> Not much to say.

Agreed. Though when listening to streaming chiptunes (e.g., Kohina),
I'm often pleased to see "Atari XL" music composed by "X-Ray" which sounds
about as good as some of the best C=64 stuff I hear on that station! >:^)

ducks for cover

<snip>
> The ATARI had always compatibility issues. How many different ATARI
> 8 Bit machines are there? Some with 16K like 400 or 600 XL, some
> with 48K like the 800 and some with 64K like the 800 XL and the
> 128K 130 XE.

Sometimes users like choice. Visit your local toothpaste or cereal
aisle at the super market. :^)

> They have at least 2 different versions of the OS. Some old programs
> won't work on the XL/XE machines. XL/XE programs won't work
> on the old 48K machines with the old OS.

I'm not sure how that's a bad thing. Do C=128-specific programs run
on C=64s?

> They didn't really improve th XL/XE machines. No better
> graphics, still the same 1-colored 4 players and 4 missiles
> and the extra 16K RAM are almost impossible to find.

Well, we all know that Atari had really lame priorities ever since...
well... when did Bushnell leave? :)

<snip>
> The C64 did never have this compatibility issues. Programs worked
> on every C64.

Regarding DOSes, it's not hard to simply boot another DOS on the Atari,
since they're on disk. No ROM chips to swap out. :)

> And the C64 didn't have such a lame DOS. It has its disk operating
> system and it works.You don't have to search for the correct DOS,
> you have only one density and everything works on every C64.

I'm _very_ glad I have MyDOS, and do not have to deal with C=64's "DOS"
from 1982. ;^)

> And don't let us talk about cassette recorders. The ATARI
> cassette recorders are slow.Very slow. They can play music
> while loading, but who needs that? The C64 can load
> very fast from tapes, while loading with the ATARI takes
> ages.

People still use cassettes? :) Oh wait, you're talking about back
when the C=64 came out.

People still used cassettes in 1983!? :)

<snip>
> BUT, it forced us to learn POKEs and learning POKEs is
> the first step to learn Assembler, machine language.

I went straight from Atari BASIC to Action!, and then into C.
Thanks to Atari, Action! and C courses in college, I'm now employed
full-time as a video game developer.

I'm not sure how much 6502 experience would help. I haven't done _one lick_
of assembly in the years I've worked hear. It's practically shunned upon.
(These are phones with 100x the computing power of the Atari or C=64,
with threaded OSes and such!)

<snip>
> Many ATARI users keep telling us that the ATARI had
> "incredibly" strong games in the early 80s such as
> Ballblazer or Koronis Rift. Yes, this may be the truth,
> because the ATARI was a machine of the 70s and
> the early 80s.
>
> After 1985,

After 85, I wouldn't even really be thinking about the C=64 any more,
either. I would have moved on to the Amiga. ;^)

<snip>
> The C64 totally beats the ATARI machines. The ATARI
> machines are absolutely inferior and they can only
> be compared with systems like the VC20 or the Apple II.

You seemed to focus a lot on games. Of course, we all know that
IBM PC and Apple killed the Atari and Commodore both, simply because
so many more people wanted to do _non_game_ tasks.

<snip>
> This is the reason, the C64 dominated the 80s and the
> 8 Bit era. It was cheap, powerful and easy to
> understand while the ATARI was old-fashioned,
> weak and far too complicated.

Don't tell that to me when I try to sit down and load a game on a C=64.
Sure, the Penny Arcade theme song is catchy, but my friends and I
had to ask the artist what the hell "L shift O to the quote and then dollah"
actually _meant_.

Jeez... anyone at Commodore ever hear of typing "DIR" [return] to get
a disk directory!?!? :)

--
-bill!
bill@newbreedsoftware.com
http://www.newbreedsoftware.com/

From -4709657523818989364
X-Google-Thread: f8760,2a90460db824491d
X-Google-Thread: 105753,2a90460db824491d
X-Google-Attributes: gidf8760,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news4.google.com!news.glorb.com!
newsfeed.pionier.net.pl!news.astercity.net!news.aster.pl!not-for-mail
Date: Sat, 07 Jan 2006 03:50:41 +0100
From: KMK <draco@obta.uw.edu.pl>
User-Agent: Mozilla Thunderbird 1.0.7 (X11/20051221)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit,comp.sys.cbm
Subject: Re: The C64 killed the ATARI 800
References: <dpl5a4$g2b$1@domitilla.aioe.org> <43be25c0@quokka.wn.com.au>
<43be3bd0$0$11079$e4fe514c@news.xs4all.nl>
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NNTP-Posting-Host: 82.210.159.30
X-Trace: 1136601949 mamut2.aster.pl 17946 82.210.159.30:49257
Xref: g2news1.google.com comp.sys.atari.8bit:1713 comp.sys.cbm:7365

> No, not really. If speaking the truth is regarded as trolling these days

If Atari is so killed and dead, then please tell me why you Commdore guys bother crossposting to the Atari newsgroup?

KMK

From -2240747286463627130
X-Google-Thread: f8760,2a90460db824491d
X-Google-Thread: 105753,2a90460db824491d
X-Google-Attributes: gidf8760,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Message-ID: <43bf3034@quokka.wn.com.au>
From: Simon Scott <simon@chrome64.org>
Subject: Re: The C64 killed the ATARI 800
Newsgroups: comp.sys.atari.8bit,comp.sys.cbm
Followup-To: comp.sys.atari.8bit,comp.sys.cbm
Date: Sat, 07 Jan 2006 11:05:40 +0800
References: <dpl5a4$g2b$1@domitilla.aioe.org> <43be25c0@quokka.wn.com.au>
<43be3bd0$0$11079$e4fe514c@news.xs4all.nl>
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NNTP-Posting-Host: dsl-202-72-168-246.wa.westnet.com.au
X-Trace: quokka.wn.com.au 1136603188 202.72.168.246 (7 Jan 2006 11:06:28 +0800)
X-Complaints-To: abuse@westnet.com.au
Path: g2news1.google.com!news2.google.com!news4.google.com!news.glorb.com!
quokka.wn.com.au!not-for-mail
Xref: g2news1.google.com comp.sys.atari.8bit:1714 comp.sys.cbm:7366

KMK wrote:

>> No, not really. If speaking the truth is regarded as trolling these days
>
> If Atari is so killed and dead, then please tell me why you Commdore guys
> bother crossposting to the Atari newsgroup?
>
> KMK

exactly.

At least Atari hardware is interesting, unlike that unimaginative spectrum

junk.

From 1837776785678520424
X-Google-Thread: f8760,3da0aa93673aa96d
X-Google-Thread: 105753,4b8bc8a17ae71899
X-Google-Attributes: gidf8760,gid105753,public
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Path: g2news1.google.com!news1.google.com!news3.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!nx01.iad01.newshosting.com!
newshosting.com!novia!diablo.voicenet.com!198.186.190.70.MISMATCH!news-
out.readnews.com!spool-big1.readnews.com!not-for-mail
From: "thewises" <thewises@enter.net>
Newsgroups: comp.sys.atari.8bit,comp.sys.cbm
References: <1135030622.187167.110400@g14g2000cwa.googlegroups.com>
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<kfdpq1t6icdl7b4f53mcr3vcs1gm1pjfed@4ax.com>
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Date: Fri, 6 Jan 2006 23:38:35 -0500
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X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Lines: 30
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X-Complaints-To: abuse@enter.net
Xref: g2news1.google.com comp.sys.atari.8bit:1715 comp.sys.cbm:7370

"kevin" <kevnospam242@gmail.com> wrote in message
news:kfdpq1t6icdl7b4f53mcr3vcs1gm1pjfed@4ax.com...
> On Fri, 23 Dec 2005 20:40:33 -0500, You <you@cogeco.ca> wrote:
>
>>> Yeah, they're not great. But I don't think the PCs of that time were any
>>> worse at gaming than the Apple II was. The Ataris and Commodores easily
>>> outdid both of them, however.
>>>
>>>
>>The Apple II? Ph, you mean the computer that couldn't even do lowercase
>>characters for the longest time... Duh! It's a good thing there were no
>>netiquette rules back then; Apple II users would have been flamed to hell
>>and back for SHOUTING!!!

The Atari 8-bit and the C64 had a lot of custom hardware in them. The Apple
II and the PC were built from parts-bin stuff. I played some Apple games on
a emulator out of curiosity, and I was not impressed with them, particularly

after playing the same games on the C64. The Apple's graphics were not much
better then CGA graphics. Nor was the sound anything worth noting. Remember
that the Apple used a mono-channel beeper just like the PC did. The
difference was that on a PC, the timer chip controlled the speaker. On the
Apple, the CPU controlled the speaker, so you couldn't have much of any
sound in games as it would slow down the whole computer.

> that is true, and yet there are some great games for Apple II series.

There were some good games for the CGA PCs, as well. Digger, Alley Cat, and
Shamus were some examples of well-done games on the PC.

From 6129179518328044805
X-Google-Thread: f8760,2a90460db824491d
X-Google-Thread: 105753,2a90460db824491d
X-Google-Thread: 104559,2a90460db824491d
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X-Google-Language: ENGLISH,ASCII-7-bit
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news.usenetserver.com!cycny01.gnilink.net!hwmnpeer01.lga!hwmedia!hw-filter.lga!
fe06.lga.POSTED!53ab2750!not-for-mail
From: secretspam@ihatespam.net (SgtSilicon)
Newsgroups: comp.sys.atari.8bit,comp.sys.cbm,alt.c64
Subject: Re: The C64 killed the ATARI 800
Reply-To: secretspam@ihatespam.net
Message-ID: <43c145e6.17334265@nntp.charter.net>
References: <dpl5a4$g2b$1@domitilla.aioe.org>
<43be3b4b$0$11066$e4fe514c@news.xs4all.nl>
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MIME-Version: 1.0
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NNTP-Posting-Date: Fri, 06 Jan 2006 21:53:10 MST
Date: Sat, 07 Jan 2006 04:53:04 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:1716 comp.sys.cbm:7371 alt.c64:455

On Fri, 6 Jan 2006 10:41:30 +0100, "Peter de Vroomen"
<peterv[at][spamblock]jaytown[dot]com> wrote:

>And it was badly done too, because they hardly added any new stuff when
>going from the Atari 400/800 to the 600XL/800XL. It was mostly integration
>of the chips to get the costs down.

This is what I think, based on remembering talking to many people who
were deciding what to get back then:

They NEEDED to get the cost down! Trouble is they never got it down
far enough fast enough to compete with the C64. The 800 was trying to
compete with the Apple2, but it couldn't due in large part to Apple's
wise maneuver of getting education all outfitted in Apple. By the
time Atari tried (and failed) to compete with the C64 price point, the
momentum was already in the C64 favor. I still remember Atari 800XLs
at $320 with C64s at like $200-250. It is my belief that the
technical merits of the machines was less a factor than price point.
I think the great unwashed masses, rightly or wrongly, saw them as
rough equivalent commodities and came down on the side of price. And
the C64 was cheaper.

>But anyway, you could have kept you post a lot shorter. The argument of the
>8 sprites is enough to make the C64 come out on top.

The 8 sprites is definitely the superior of the Atari, but for me, not
enough to put it on top.

>And the argument of the C64's BASIC is only partly true. Stick in a Simon's
>Basic cartridge, and the machine destroys any Basic ever run on any Atari.
>You can also load Simon's Basic from tape or floppy.

No, it doesn't. Atari8 wins the BASIC battle IMHO. BASIC XL/XE,
Turbo BASIC (and the compiler! yeah!) are the better.   Simon's BASIC
was pretty darn good though, and light years ahead of the built in
BASIC. Also on a stock alone basis, Atari's BASIC was much better
than the C64 built in.

I might also add, that Atari wins in the OS/DOS department as well.
SpartaDOS (especially X) was way ahead, and stock for stock or modded
for modded, Atari's floppy drives were faster too.

I think both the C64 and Atari8 were/are fine machines and I have a
similar respect for both. And I'm not just saying that to try and
compromise.

From -5401290534667482622
X-Google-Thread: f8760,2a90460db824491d
X-Google-Thread: 105753,2a90460db824491d
X-Google-Thread: 104559,2a90460db824491d
X-Google-Attributes: gidf8760,gid105753,gid104559,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news3.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!feed4.newsreader.com!
newsreader.com!feed7.newsreader.com!hwmnpeer01.lga!hwmedia!hw-filter.lga!
fe06.lga.POSTED!53ab2750!not-for-mail
From: secretspam@ihatespam.net (SgtSilicon)
Newsgroups: comp.sys.atari.8bit,comp.sys.cbm,alt.c64
Subject: Re: The C64 killed the ATARI 800
Reply-To: secretspam@ihatespam.net
Message-ID: <43c24b77.18758890@nntp.charter.net>
References: <dpl5a4$g2b$1@domitilla.aioe.org> <1fidnQxt0aLMkyLeRVn-pQ@comcast.com>

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NNTP-Posting-Date: Fri, 06 Jan 2006 22:05:28 MST
Date: Sat, 07 Jan 2006 05:05:22 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:1717 comp.sys.cbm:7372 alt.c64:456

Commodore had for more quality issues than Atari. Not that Atari was
saintly mind you (especially once the XEs came out). No one with a
shred of honesty even pretends to debate this.

On 7 Jan 2006 01:41:03 GMT, Christian Potzinger <cjp@styrion.net>
wrote:

>Lion Of Judah hat geschreibselt:
>
>> I remember having to replace the sid chips every two weeks or so, and
>> also having to re-align those 1541 drives almost every 3 days.
>
>What the Hell did you to your Commodore? I had mine
>for Years and not a single Hardware Probleme.
>
>> C64 was a real piece of shit.
>
>THAT lies in the Eye of the Beholder ;)

From 4798378294078900042
X-Google-Thread: f8760,3da0aa93673aa96d
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news4.google.com!news.glorb.com!
newsfeed-east.nntpserver.com!nntpserver.com!statler.nntpserver.com!news-
west.rr.com!news-wrt-01.rdc-kc.rr.com!news-wrt-01.socal.rr.com!news-
feed-01.socal.rr.com!news.rr.com!cyclone2.kc.rr.com!news2.kc.rr.com!news-
post.tampabay.rr.com!tornado.tampabay.rr.com.POSTED!53ab2750!not-for-mail
Message-ID: <43BF51F2.4040308@cfl.rr.com>
From: Jeff Potter <jpotter@cfl.rr.com>
User-Agent: Mozilla Thunderbird 1.0.7 (Windows/20050923)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit
Subject: Re: Technical comparision
References: <1135030622.187167.110400@g14g2000cwa.googlegroups.com>

<Xns9731C31D6CA9Cthewisesenternet@198.186.192.136> <0eOdnRNkfL-
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Content-Transfer-Encoding: 7bit
Lines: 42
Date: Sat, 07 Jan 2006 05:30:07 GMT
NNTP-Posting-Host: 70.121.216.80
X-Complaints-To: abuse@rr.com
X-Trace: tornado.tampabay.rr.com 1136611807 70.121.216.80 (Sat, 07 Jan 2006
00:30:07 EST)
NNTP-Posting-Date: Sat, 07 Jan 2006 00:30:07 EST
Organization: Road Runner High Speed Online http://www.rr.com
Xref: g2news1.google.com comp.sys.atari.8bit:1718

Hi Bill!

Good descriptions all around. On the monitors I've owned (an old
Magnavox, long gone, and a Commodore 1702, still around) APAC mode
worked quite beautifully. On other peoples' monitors it looked rather
sick. I've always attributed it to the filtering methods to separate
the brightness (Luma) signal from the color (Chroma) signal on NTSC
monitors. Some displays used a notch/bandpass filter. "Better"
displays used a comb filter that involves a one-horizontal line delay.
See this link: http://www.extron.com/technology/archive.asp?id=ntscdb3

On an Atari 8-bit running APAC mode, this had the desirable effect of
bleeding the color (from the 16 hue line) into the next line of 16
greyscale (and probably the other way around for the next line).

William Kendrick wrote:
> In comp.sys.atari.8bit KMK <draco@obta.uw.edu.pl> wrote:
>
>>No, it really does. Alternating these modes you get sorta 8-bit per pixel and
>>full 256 colors in 80x96 (or 96x119 if preferred). However, this trick only
>>works on PAL TV.
>
>
> You've described APAC mode ("Any Point, Any Color"). Alternating each
> line between 16 hue mode and 16 greyscale mode gave you 80x96 "pixels"
> (the interlacing was quite obvious), which kind of looked like 256 colors.
>
> There's also a higher resolution variation of APAC mode which actually
> alternates two screens, one with the hues on even lines and greys on
> oddl ines, and the other with the opposite. That gives you 80x192, 256
> colors, with a little flickering.
>
> This provided a kind of washed-out representation of the Atari's true
> 256 colors (i.e., compare it to a solid, non-flickering screen of shades
> where the shaded pixels' hues are actually changed via DLI, rather than
> combined with other hue pixels by your eyes' persistence of vision).
>

Your 8-bit friend,

Jeff Potter

From 2568265741193781969
X-Google-Thread: f8760,2a90460db824491d
X-Google-Thread: 105753,2a90460db824491d
X-Google-Thread: 104559,2a90460db824491d
X-Google-Attributes: gidf8760,gid105753,gid104559,public
X-Google-Language: ENGLISH,ASCII-7-bit
Message-ID: <43bf5337@quokka.wn.com.au>
From: Simon Scott <simon@chrome64.org>
Subject: Re: The C64 killed the ATARI 800
Newsgroups: comp.sys.atari.8bit,comp.sys.cbm,alt.c64
Followup-To: comp.sys.atari.8bit,comp.sys.cbm
Date: Sat, 07 Jan 2006 13:35:03 +0800
References: <dpl5a4$g2b$1@domitilla.aioe.org> <1fidnQxt0aLMkyLeRVn-pQ@comcast.com>
<Xns97441B5DBEEFEcjpstyrionat@ravenclaw.at> <43c24b77.18758890@nntp.charter.net>
Lines: 15
User-Agent: KNode/0.9.2
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7Bit
NNTP-Posting-Host: dsl-202-72-168-246.wa.westnet.com.au
X-Trace: quokka.wn.com.au 1136612151 202.72.168.246 (7 Jan 2006 13:35:51 +0800)
X-Complaints-To: abuse@westnet.com.au
Path: g2news1.google.com!news2.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!nntp.waia.asn.au!
202.72.130.18.MISMATCH!quokka.wn.com.au!not-for-mail
Xref: g2news1.google.com comp.sys.atari.8bit:1719 comp.sys.cbm:7373 alt.c64:457

SgtSilicon wrote:

> Commodore had for more quality issues than Atari. Not that Atari was

Not that Im disagreeing, because Ive heard many horror stories of commodore
equipment, but all I can say is Ive had almost zero problems with my gear
over a period of 18 or so years.

Ive had one 1084S blow..... and one really old c64 I acquired recently blew
a CIA.... and thats pretty much it. I have stacks of gear, and it all just
seems to work....

I must be blessed or something.

From -6055037806148734678
X-Google-Thread: f8760,2a90460db824491d

X-Google-Thread: 105753,2a90460db824491d
X-Google-Thread: 104559,2a90460db824491d
X-Google-Attributes: gidf8760,gid105753,gid104559,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!z14g2000cwz.googlegroups.com!not-for-mail
From: agila61@netscape.net
Newsgroups: comp.sys.atari.8bit,comp.sys.cbm,alt.c64
Subject: Re: The C64 killed the ATARI 800
Date: 6 Jan 2006 00:13:49 -0800
Organization: http://groups.google.com
Lines: 22
Message-ID: <1136535229.094115.227300@z14g2000cwz.googlegroups.com>
References: <dpl5a4$g2b$1@domitilla.aioe.org>
NNTP-Posting-Host: 134.148.20.2
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1136535233 20821 127.0.0.1 (6 Jan 2006 08:13:53 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Fri, 6 Jan 2006 08:13:53 +0000 (UTC)
In-Reply-To: <dpl5a4$g2b$1@domitilla.aioe.org>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Windows NT 5.1; en-US; rv:1.0.2) Gecko/20030208 Netscape/7.02,gzip(gfe),gzip(gfe)
X-HTTP-Via: 1.1 proxy.newcastle.edu.au:8080 (Squid/2.4.STABLE7)
Complaints-To: groups-abuse@google.com
Injection-Info: z14g2000cwz.googlegroups.com; posting-host=134.148.20.2;
   posting-account=gP8wOgwAAAAVtOd-JSLULH9jRlHpy0uf
Xref: g2news1.google.com comp.sys.atari.8bit:1720 comp.sys.cbm:7378 alt.c64:458

Commodorus wrote:

> X-No-Archive:yes
>
> Face it, the ATARI 800 XL and XE machines were a failure and the C64 killed
> these systems.

> Let me tell you WHY the 800 failed and why the C64 is so much better:

Because the C64 sold more, so more and better games (that "and" is not redundant -- both better games and more games) were released for the C64, and with more and better games released for the C64, more C64 were sold.

Kind of like Micro$osft windows today.

As far as explaining after the fact why the C64 was a hit, bit fat hairy deal. Its explaining before the fact what is needed to make a hit that is a big deal. Clearly Commodore lost that ability shortly after the C64 was released.

From -1533116113262802608
X-Google-Thread: f8760,2a90460db824491d
X-Google-Thread: 105753,2a90460db824491d
X-Google-Thread: 104559,2a90460db824491d
X-Google-Attributes: gidf8760,gid105753,gid104559,public
X-Google-Language: ENGLISH,ASCII-7-bit
Message-ID: <43bf7780@quokka.wn.com.au>
From: Simon Scott <simon@chrome64.org>
Subject: Re: The C64 killed the ATARI 800
Newsgroups: comp.sys.atari.8bit,comp.sys.cbm,alt.c64
Followup-To: comp.sys.atari.8bit
Date: Sat, 07 Jan 2006 16:09:53 +0800
References: <dpl5a4$g2b$1@domitilla.aioe.org>
<1136535229.094115.227300@z14g2000cwz.googlegroups.com>
Lines: 10
User-Agent: KNode/0.9.2
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7Bit
NNTP-Posting-Host: dsl-202-72-168-246.wa.westnet.com.au
X-Trace: quokka.wn.com.au 1136621441 202.72.168.246 (7 Jan 2006 16:10:41 +0800)
X-Complaints-To: abuse@westnet.com.au
Path: g2news1.google.com!news1.google.com!newsfeed.media.kyoto-u.ac.jp!
news.linkpendium.com!news.linkpendium.com!news.glorb.com!quokka.wn.com.au!not-for-
mail
Xref: g2news1.google.com comp.sys.atari.8bit:1721 comp.sys.cbm:7384 alt.c64:459

agila61@netscape.net wrote:

> As far as explaining after the fact why the C64 was a hit, bit fat
> hairy deal. Its explaining before the fact what is needed to make a
> hit that is a big deal. Clearly Commodore lost that ability shortly
> after the C64 was released.

Sour Grapes, aisle 5, 99c a kilo.

From 9027007934278131378
X-Google-Thread: f8760,2a90460db824491d
X-Google-Thread: 105753,2a90460db824491d
X-Google-Thread: 104559,2a90460db824491d
X-Google-Attributes: gidf8760,gid105753,gid104559,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g49g2000cwa.googlegroups.com!not-for-
mail
From: vas.jozsef@karatnet.hu
Newsgroups: comp.sys.atari.8bit,comp.sys.cbm,alt.c64
Subject: Re: The C64 killed the ATARI 800
Date: 6 Jan 2006 02:07:43 -0800
Organization: http://groups.google.com

Lines: 10
Message-ID: <1136542063.062829.92320@g49g2000cwa.googlegroups.com>
References: <dpl5a4$g2b$1@domitilla.aioe.org>
NNTP-Posting-Host: 193.226.233.2
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1136542067 27469 127.0.0.1 (6 Jan 2006 10:07:47 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Fri, 6 Jan 2006 10:07:47 +0000 (UTC)
In-Reply-To: <dpl5a4$g2b$1@domitilla.aioe.org>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.1; en) Opera
8.51,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g49g2000cwa.googlegroups.com; posting-host=193.226.233.2;
   posting-account=tAqgYw0AAAAf4zpaLjbFWVw0hJSXNUGR
Xref: g2news1.google.com comp.sys.atari.8bit:1722 comp.sys.cbm:7385 alt.c64:461

Commodorus wrote:
> X-No-Archive:yes
>
> Face it, the ATARI 800 XL and XE machines were a failure and the C64 killed
> these systems.
>

Thank you for sharing your thoughts. Though nobody asked for.

From -3638506609134622428
X-Google-Thread: f8760,2a90460db824491d
X-Google-Thread: 105753,2a90460db824491d
X-Google-Attributes: gidf8760,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Sat, 07 Jan 2006 02:17:00 -0600
From: "David Bowden" <nospam@spamsux.org>
Newsgroups: comp.sys.atari.8bit,comp.sys.cbm
References: <dpl5a4$g2b$1@domitilla.aioe.org>   <1fidnQxt0aLMkyLeRVn-
pQ@comcast.com>   <Xns97441B5DBEEFEcjpstyrionat@ravenclaw.at>
<43c24b77.18758890@nntp.charter.net>   <43bf5337@quokka.wn.com.au>
<1136615070.445595.94020@f14g2000cwb.googlegroups.com>
Subject: Re: The C64 killed the ATARI 800
Date: Sat, 7 Jan 2006 02:17:07 -0600
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2670
X-RFC2646: Format=Flowed; Original
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2670
Message-ID: <-eGdnXesS4xh5SLenZ2dnUVZ_s2dnZ2d@comcast.com>

Lines: 25
NNTP-Posting-Host: 67.187.76.221
X-Trace: sv3-
ArvIruQV0nLRZuD7Bk6dgWwcDhEKOCUoZ1Gfdtrgv9lIHKv8Qy5pVpkUAO+030MEXLp5b9TSLc7x54U!
EtLlGm8qWQtioFeyucfwrBIAgXL8K1xLDKQu1NpZ4SEwX/U0/3Yk8sS4yZRJaLfptK9YfEZJSFxm!
u+9VyBb4IabMzwfKiPOg+A==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:1723 comp.sys.cbm:7387

<2000man@wongfaye.com> wrote in message
news:1136615070.445595.94020@f14g2000cwb.googlegroups.com...
>
> which was the atari computer that had the keyboard that was a membrane
> i knew a guy with one of them and didnt buy an atari till the lynx came
> out

HAH! Even we Atari fanatics hate the keyboard on the 400 (personally, I hate the whole damn machine). The 800, however, has/had a great keyboard. Never had an XL, but the keyboards in the XE line suck. SUCK. SUCK. SUCK. The guys I telnet chat with are used to hearing me complain about how it feels like I'm typing in oatmeal with my 130XE.

Maybe one of these years I'll get the keyboard kit for it to make it feel less mushy. :)
--
David Bowden
The Undead Mechanic.

AIM & Yahoo: UndeadMechanic

SPAM PROOF EMAIL ADDRESS: same as yahoo/AIM *AT* comcast *DOT* net

From -1449611895160104801
X-Google-Thread: f8760,2a90460db824491d
X-Google-Thread: 105753,2a90460db824491d
X-Google-Thread: 104559,2a90460db824491d
X-Google-Attributes: gidf8760,gid105753,gid104559,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g47g2000cwa.googlegroups.com!not-for-
mail
From: agila61@netscape.net
Newsgroups: comp.sys.atari.8bit,comp.sys.cbm,alt.c64
Subject: Re: The C64 killed the ATARI 800
Date: 6 Jan 2006 18:20:48 -0800

Organization: http://groups.google.com
Lines: 12
Message-ID: <1136600448.796439.152130@g47g2000cwa.googlegroups.com>
References: <dpl5a4$g2b$1@domitilla.aioe.org>
   <1fidnQxt0aLMkyLeRVn-pQ@comcast.com>
NNTP-Posting-Host: 134.148.20.2
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1136600453 24449 127.0.0.1 (7 Jan 2006 02:20:53 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Sat, 7 Jan 2006 02:20:53 +0000 (UTC)
In-Reply-To: <1fidnQxt0aLMkyLeRVn-pQ@comcast.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Windows NT 5.1; en-US; rv:1.0.2) Gecko/
20030208 Netscape/7.02,gzip(gfe),gzip(gfe)
X-HTTP-Via: 1.1 proxy.newcastle.edu.au:8080 (Squid/2.4.STABLE7)
Complaints-To: groups-abuse@google.com
Injection-Info: g47g2000cwa.googlegroups.com; posting-host=134.148.20.2;
   posting-account=gP8wOgwAAAAVtOd-JSLULH9jRlHpy0uf
Xref: g2news1.google.com comp.sys.atari.8bit:1724 comp.sys.cbm:7388 alt.c64:462

Lion Of Judah wrote:
> I remember having to replace the sid chips every two weeks or so, and also
> having to re-align those 1541 drives almost every 3 days.

> C64 was a real piece of shit.

Sounds a lot like you had a really bad power supply and/or serious
problems on your mains power. Though I assume you knew that the power
supply was a likely source of problems, since the C64 was famous for
flaky power supplies.

From 2896806049955573315
X-Google-Thread: f8760,2a90460db824491d
X-Google-Thread: 105753,2a90460db824491d
X-Google-Attributes: gidf8760,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!f14g2000cwb.googlegroups.com!not-for-
mail
From: 2000man@wongfaye.com
Newsgroups: comp.sys.atari.8bit,comp.sys.cbm
Subject: Re: The C64 killed the ATARI 800
Date: 6 Jan 2006 22:24:30 -0800
Organization: http://groups.google.com
Lines: 30
Message-ID: <1136615070.445595.94020@f14g2000cwb.googlegroups.com>
References: <dpl5a4$g2b$1@domitilla.aioe.org>
   <1fidnQxt0aLMkyLeRVn-pQ@comcast.com>
   <Xns97441B5DBEEFEcjpstyrionat@ravenclaw.at>
   <43c24b77.18758890@nntp.charter.net>

   <43bf5337@quokka.wn.com.au>
NNTP-Posting-Host: 66.81.112.16
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1136615075 6468 127.0.0.1 (7 Jan 2006 06:24:35 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Sat, 7 Jan 2006 06:24:35 +0000 (UTC)
In-Reply-To: <43bf5337@quokka.wn.com.au>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Win98; en-US; rv:1.7.12) Gecko/20050915
Firefox/1.0.7,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: f14g2000cwb.googlegroups.com; posting-host=66.81.112.16;
   posting-account=xc2fMAwAAADW5dMflh3hsUuk2MAN9ZZo
Xref: g2news1.google.com comp.sys.atari.8bit:1725 comp.sys.cbm:7389

is it just me or is this argument about as dated as a stick vs a rock

sure i still have my c64c in the garage i even did the x1541 cable and
put a bunch of games off of the arnold ftp site back on disk but i grew
out of it quite a while ago

i wont be playin with it untill someone gives me a device that will
allow me to use a zip drive with it the loading time was always the
joke

i was loading rambo 3 once and forgot what game i wanted to play before
it loaded

to me the nes killed the c64

i did a bunch of school papers with bank street writer and used
printshop to make banners and cards for birthday parties for years(i
still have a reem of paper with the tractor feed werent those the days)

to be honest i bought a few games mostly from accolade and electronic
arts and every time i bought an ocean game i sould swear it was my last
but i must have bougt 5 or 6

the main reason i liked it was the ease of copying games and downloadin
them on my 300 baud modem

which was the atari computer that had the keyboard that was a membrane
i knew a guy with one of them and didnt buy an atari till the lynx came
out

From -6640510059242468174
X-Google-Thread: f8760,2a90460db824491d
X-Google-Thread: 105753,2a90460db824491d
X-Google-Thread: 104559,2a90460db824491d
X-Google-Attributes: gidf8760,gid105753,gid104559,public

X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!o13g2000cwo.googlegroups.com!not-for-mail
From: "drHirudo" <drhirudo@mail.bg>
Newsgroups: comp.sys.atari.8bit,comp.sys.cbm,alt.c64
Subject: Re: The C64 killed the ATARI 800
Date: 7 Jan 2006 00:48:46 -0800
Organization: http://groups.google.com
Lines: 6
Message-ID: <1136623726.530169.58800@o13g2000cwo.googlegroups.com>
References: <dpl5a4$g2b$1@domitilla.aioe.org>
   <1fidnQxt0aLMkyLeRVn-pQ@comcast.com>
NNTP-Posting-Host: 84.238.185.53
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1136623731 7205 127.0.0.1 (7 Jan 2006 08:48:51 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Sat, 7 Jan 2006 08:48:51 +0000 (UTC)
In-Reply-To: <1fidnQxt0aLMkyLeRVn-pQ@comcast.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: IBrowse/2.3 (AmigaOS V51),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: o13g2000cwo.googlegroups.com; posting-host=84.238.185.53;
   posting-account=W9vTKgwAAADU6e7MBA2n01HDFfdvDti6
Xref: g2news1.google.com comp.sys.atari.8bit:1726 comp.sys.cbm:7399 alt.c64:463

> I remember having to replace the sid chips every two weeks or so, and also
> having to re-align those 1541 drives almost every 3 days.

I have 7 C64 mobos and two 1541s put in my basement. None of them is
working.

From 3044586155222921924
X-Google-Thread: f8760,2a90460db824491d
X-Google-Thread: 105753,2a90460db824491d
X-Google-Thread: 104559,2a90460db824491d
X-Google-Attributes: gidf8760,gid105753,gid104559,public
X-Google-Language: ENGLISH,ASCII-7-bit
Message-ID: <43bf8330@quokka.wn.com.au>
From: Simon Scott <simon@chrome64.org>
Subject: Re: The C64 killed the ATARI 800
Newsgroups: comp.sys.atari.8bit,comp.sys.cbm,alt.c64
Followup-To: comp.sys.atari.8bit,comp.sys.cbm,alt.c64
Date: Sat, 07 Jan 2006 16:59:44 +0800
References: <dpl5a4$g2b$1@domitilla.aioe.org> <1fidnQxt0aLMkyLeRVn-pQ@comcast.com>
<1136623726.530169.58800@o13g2000cwo.googlegroups.com>
Lines: 10
User-Agent: KNode/0.9.2
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7Bit

NNTP-Posting-Host: dsl-202-72-168-246.wa.westnet.com.au
X-Trace: quokka.wn.com.au 1136624432 202.72.168.246 (7 Jan 2006 17:00:32 +0800)
X-Complaints-To: abuse@westnet.com.au
Path: g2news1.google.com!news2.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!nntp.waia.asn.au!
202.72.130.18.MISMATCH!quokka.wn.com.au!not-for-mail
Xref: g2news1.google.com comp.sys.atari.8bit:1727 comp.sys.cbm:7402 alt.c64:464

drHirudo wrote:

>> I remember having to replace the sid chips every two weeks or so, and
>> also having to re-align those 1541 drives almost every 3 days.
>
> I have 7 C64 mobos and two 1541s put in my basement. None of them is
> working.

I have a dozen c64s and a dozen 1541's in the shed. All of them work.

From -8467602612066372210
X-Google-Thread: f8760,2a213e6081901aad
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Sat, 07 Jan 2006 06:44:18 -0600
Newsgroups: comp.sys.atari.8bit
From: "Edward S. Baiz Jr." <edbaizjr@comcast.net>
Message-ID: <43bf62f2c2c061@comcast.net>
Subject: Re: MSDOS to ATR
References: <BL1uf.38851$QW2.23989@dukeread08>
 <1136179826.675753.149050@f14g2000cwb.googlegroups.com>
Organization: I.M.A.G.E./SCAT
User-Agent: Okami Version 3.0B-11 (Atari)
Date: Sat, 07 Jan 2006 07:22:42 +0100 (MET)
X-Sender: NEWSwatch v2.50 (Atari)
Lines: 20
NNTP-Posting-Host: 24.11.255.177
X-Trace: sv3-
DcV9nFdDprHLLN7bTgoCRhRXdnV8DiCWsw3NpAO6RYmSA8nSWpk1ptQkaklQmqGF5cEz39vEKaOEiHS!
NLgIIwJvrZgzUXL7LzZlZZHSML1MnoOZ0PrQei8JF8iTHfEC2vDZbjijzHaKwAftSw==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:1728

>
>Jack Tseng wrote:

>> I need to find a program for Windows or DOS. The program I am looking for is
>> to transfer the files from MSDOS to the image ATR without the Atari 8bit
>> emulator.
>>
>> Thanks!
>> Jack
>
>AtrUtil at
>http://atari.ksiders.tzo.com/a8emulators.html

I can vouch for this one. I have it and it works great.

--
Edward S. Baiz Jr.
    (Gamer)

HADES 060: 256meg Ram - Atari Clone

From -4406926814769069614
X-Google-Thread: f8760,2a90460db824491d
X-Google-Thread: 105753,2a90460db824491d
X-Google-Thread: 104559,2a90460db824491d
X-Google-Attributes: gidf8760,gid105753,gid104559,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news3.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Sat, 07 Jan 2006 06:44:18 -0600
Newsgroups: comp.sys.atari.8bit,comp.sys.cbm,alt.c64
From: "Edward S. Baiz Jr." <edbaizjr@comcast.net>
Message-ID: <43bf62f2c2c062@comcast.net>
Subject: Re: The C64 killed the ATARI 800
References: <dpl5a4$g2b$1@domitilla.aioe.org>
Organization: I.M.A.G.E./SCAT
User-Agent: Okami Version 3.0B-11 (Atari)
Date: Sat, 07 Jan 2006 07:24:58 +0100 (MET)
X-Sender: NEWSwatch v2.50 (Atari)
Lines: 16
NNTP-Posting-Host: 24.11.255.177
X-Trace: sv3-NZUfyRKLdjWkCymMYGWTYu71sQtONEe0RwUCm/
mTf0G+aMGDwdJUWeuTONMnHeWBolcLjYOIVF0+xZw!
FybDOyYwNrkBWsxecjTyApSBnBcM6luC0HT+zO+fqKhXdo4ucZcxJfphkI5JDxl+2w==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:1729 comp.sys.cbm:7422 alt.c64:465

>X-No-Archive:yes

>
>Face it, the ATARI 800 XL and XE machines were a failure and the C64 killed
>these systems.
>
>Let me tell you WHY the 800 failed and why the C64 is so much better:

Who really cares?? Not me. I had a C64 and gave it up. I liked my XL/XE
computers much better. You like the C64 and that is fine, but do not come here
and bash your computers. Thanks.

--
Edward S. Baiz Jr.
    (Gamer)

HADES 060: 256meg Ram - Atari Clone

From -3654862797113018926
X-Google-Thread: f8760,2a90460db824491d
X-Google-Thread: 105753,2a90460db824491d
X-Google-Thread: 104559,2a90460db824491d
X-Google-Attributes: gidf8760,gid105753,gid104559,public
X-Google-Language: ENGLISH,ASCII
Path: g2news1.google.com!news3.google.com!news4.google.com!news2.volia.net!
news.germany.com!news.belwue.de!kanaga.switch.ch!switch.ch!news.grnet.gr!
news.ntua.gr!not-for-mail
From: George Nakos <ggn@atariROCKS.org>
Newsgroups: comp.sys.atari.8bit,comp.sys.cbm,alt.c64
Subject: Re: The C64 killed the ATARI 800
Date: Sat, 07 Jan 2006 15:25:30 +0200
Organization: K�A software productions
Lines: 19
Message-ID: <t7gvr1dk3pkh0ve5t2q3lauoe5dbh5s962@4ax.com>
References: <dpl5a4$g2b$1@domitilla.aioe.org>
NNTP-Posting-Host: ppp-201.dialup.uoa.gr
Mime-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-7
Content-Transfer-Encoding: 8bit
X-Trace: ulysses.noc.ntua.gr 1136640331 51577 195.134.69.201 (7 Jan 2006 13:25:31
GMT)
X-Complaints-To: usenet@ulysses.noc.ntua.gr
NNTP-Posting-Date: Sat, 7 Jan 2006 13:25:31 +0000 (UTC)
X-Newsreader: Forte Agent 3.1/32.783
Xref: g2news1.google.com comp.sys.atari.8bit:1730 comp.sys.cbm:7432 alt.c64:466

On Fri, 6 Jan 2006 08:12:40 +0100, "Commodorus"
<kingcommodorus@mastersofcommodore.org> wrote:

Yes, I'm crossposting, like the original poster did.

>Alternate Reality? Not really a great game. The
>ATARI does use some ugly color-bars, the
>C64 version is better.

I didn't read much of the post, but when my eye got into this bit, I
concluded that I can't trust your judgement. Sorry.

--
George Nakos AKA GGN/K&#65533;A software productions - Atari or buST!
Real programmers disdain structured programming. &#65533;Structured
programming is for compulsive neurotics who were prematurely toilet-
trained.&#65533;They wear neckties and carefully line up pencils on otherwise
clear desks.
(remove ROCKS for e-mail address)

From 6256783445282096991
X-Google-Thread: f8760,683884ab641e6658,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Sat, 07 Jan 2006 08:50:37 -0600
From: "Lion Of Judah" <sonofman1@comcast.net>
Newsgroups: comp.sys.atari.8bit
Subject: Has anyone tried making a port of Pirates! to Atari?
Date: Sat, 7 Jan 2006 09:50:35 -0500
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-RFC2646: Format=Flowed; Original
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
Message-ID: <rfKdnW2r05agSCLenZ2dnUVZ_sydnZ2d@comcast.com>
Lines: 10
NNTP-Posting-Host: 69.180.103.217
X-Trace: sv3-gGp26HT9T9ARf4i8A2xpAF4p55xBQFhViXbfRrrIvVMeh0l/
QIA60/1R7Q5V1TLdfOwhA53q7B5ySip!W2jegsCwqAkuf6ed1N/
v2Zb0u70l4k44xkqHY+XaCIuupS6wk63HvMSq0Mzsz4pPSC9Wv04iM68g!1L3u+kSa3SoHSiTZ
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:1731

One advantage I find of the Atari over the C64 is that the graphics were
always much cleaner. I think Sid Mier's Pirates on the Atari 8-bit would be
nice. The swordfighting duos would be the hardest part to pull off. For the
ships in battle, I think two players combined for each ship would do for two
colors (usually black with white sail) and two missiles combined could be
used for the gunfire. It would have been nice, oh well :) I thought the
Atari ST Pirates! was nicely done especially with a harddrive. The C64
Pirates was a pain with all the load times.

From 821264498103700223
X-Google-Thread: f8760,2a90460db824491d
X-Google-Thread: 105753,2a90460db824491d
X-Google-Attributes: gidf8760,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!newsfeed00.sul.t-online.de!
newsfeed01.sul.t-online.de!t-online.de!newsfeed.hanau.net!news-fra1.dfn.de!
newsfeed.pionier.net.pl!news.astercity.net!news.aster.pl!not-for-mail
Date: Sat, 07 Jan 2006 17:36:52 +0100
From: KMK <draco@obta.uw.edu.pl>
User-Agent: Mozilla Thunderbird 1.0.7 (X11/20051221)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit,comp.sys.cbm
Subject: Re: The C64 killed the ATARI 800
References: <dpl5a4$g2b$1@domitilla.aioe.org> <1fidnQxt0aLMkyLeRVn-
pQ@comcast.com> <Xns97441B5DBEEFEcjpstyrionat@ravenclaw.at>
<43c24b77.18758890@nntp.charter.net> <43bf5337@quokka.wn.com.au>
<1136615070.445595.94020@f14g2000cwb.googlegroups.com> <-
eGdnXesS4xh5SLenZ2dnUVZ_s2dnZ2d@comcast.com>
In-Reply-To: <-eGdnXesS4xh5SLenZ2dnUVZ_s2dnZ2d@comcast.com>
Content-Type: text/plain; charset=ISO-8859-2; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 10
Message-ID: <43bfecfc$0$17932$f69f905@mamut2.aster.pl>
NNTP-Posting-Date: 07 Jan 2006 16:31:56 GMT
NNTP-Posting-Host: 82.210.159.30
X-Trace: 1136651516 mamut2.aster.pl 17932 82.210.159.30:55273
Xref: g2news1.google.com comp.sys.atari.8bit:1732 comp.sys.cbm:7454

 > the keyboards in the XE line suck. SUCK. SUCK. SUCK.

You're apparently unfortunare enough to have late, chinese 130XE. Keyboards in
those really do suck. However, a bit earlier XE computers - I have one, bought
it in 1988 - have different keyboards, so called "on springs", and typing on
that is really very convenient.

Nothing beats the 800 in that matter, though.

KMK

From -6986799116844498010
X-Google-Thread: f8760,2a90460db824491d
X-Google-Thread: 105753,2a90460db824491d
X-Google-Attributes: gidf8760,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news4.google.com!
border1.nntp.dca.giganews.com!border2.nntp.dca.giganews.com!nntp.giganews.com!

peer01.cox.net!cox.net!p01!dukeread01.POSTED!53ab2750!not-for-mail
From: kevin <kevnospam242@gmail.com>
Newsgroups: comp.sys.atari.8bit,comp.sys.cbm
Subject: Re: The C64 killed the ATARI 800
Message-ID: <i7tvr15p0fgpjj79eniqe2mmqe3temaism@4ax.com>
References: <dpl5a4$g2b$1@domitilla.aioe.org> <1fidnQxt0aLMkyLeRVn-pQ@comcast.com> <Xns97441B5DBEEFEcjpstyrionat@ravenclaw.at> <43c24b77.18758890@nntp.charter.net> <43bf5337@quokka.wn.com.au> <1136615070.445595.94020@f14g2000cwb.googlegroups.com> <-eGdnXesS4xh5SLenZ2dnUVZ_s2dnZ2d@comcast.com> <43bfecfc$0$17932$f69f905@mamut2.aster.pl>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 19
Date: Sat, 07 Jan 2006 12:07:33 -0500
NNTP-Posting-Host: 68.230.155.106
X-Complaints-To: abuse@cox.net
X-Trace: dukeread01 1136653596 68.230.155.106 (Sat, 07 Jan 2006 12:06:36 EST)
NNTP-Posting-Date: Sat, 07 Jan 2006 12:06:36 EST
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:1733 comp.sys.cbm:7455

On Sat, 07 Jan 2006 17:36:52 +0100, KMK <draco@obta.uw.edu.pl> wrote:

> > the keyboards in the XE line suck. SUCK. SUCK. SUCK.
>
>You're apparently unfortunare enough to have late, chinese 130XE. Keyboards in
>those really do suck. However, a bit earlier XE computers - I have one, bought
>it in 1988 - have different keyboards, so called "on springs", and typing on
>that is really very convenient.
>
>Nothing beats the 800 in that matter, though.
>
>KMK

this is true, back in the 80's I got a 130xe for Christmas when they
first came out and the keyboard was nice. It's long gone :-(but I
recently bought a 65xe (actually the same as a 130xe minus the extra
ram) it was one of the late model NTSC XE's and the keyboard is pretty
bad! It doesnt bother me, because to be quite honest Id ont do much
serious typing on it... but it is mushy!

From 7950440743440440709
X-Google-Thread: f8760,683884ab641e6658
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news3.google.com!news.glorb.com!hwmnpeer01.lga!hwmedia!hw-filter.lga!fe04.lga.POSTED!53ab2750!not-for-mail
From: "Ronald J. Hall" <dark_lord@charter.net>
Organization: DarkForce!

Subject: Re: Has anyone tried making a port of Pirates! to Atari?
User-Agent: Pan/0.14.2 (This is not a psychotic episode. It's a cleansing moment
of clarity.)
Message-Id: <pan.2006.01.07.21.06.25.45297@charter.net>
Newsgroups: comp.sys.atari.8bit
References: <rfKdnW2r05agSCLenZ2dnUVZ_sydnZ2d@comcast.com>
MIME-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-1
Content-Transfer-Encoding: 8bit
Lines: 20
X-Trace:
badccedimaighcleiapjmklmihcpepfinfcmiiegeclamjliochlmphgamomajahebbdokmcigmdjfongi
bfakmlhmoebdljompploaelegkilamjnhgofgdmfdcngjljihj
NNTP-Posting-Date: Sat, 07 Jan 2006 13:57:04 MST
Date: Sat, 07 Jan 2006 16:06:25 -0500
Xref: g2news1.google.com comp.sys.atari.8bit:1734

On Sat, 07 Jan 2006 09:50:35 -0500, Lion Of Judah wrote:

> One advantage I find of the Atari over the C64 is that the graphics were
> always much cleaner. I think Sid Mier's Pirates on the Atari 8-bit would be
> nice. The swordfighting duos would be the hardest part to pull off. For the
> ships in battle, I think two players combined for each ship would do for two
> colors (usually black with white sail) and two missiles combined could be
> used for the gunfire. It would have been nice, oh well :) I thought the
> Atari ST Pirates! was nicely done especially with a harddrive. The C64
> Pirates was a pain with all the load times.

Wait, you've not cross posted this to all the Commodore and Spectrum
newsgroups! :-)

--
_/_/_/

MIME-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-1
Content-Transfer-Encoding: 8bit
Lines: 12
X-Trace:
idmkcnjgmiagocdelodalcpmogljfbihjdeahpomenimplpeochlmphgamomajahebbdokmcigmdjfongi
bfakmlhmoebdljmldklggpaeaopdgfmgpejjflgcilljdnkfbf
NNTP-Posting-Date: Sat, 07 Jan 2006 14:33:19 MST
Date: Sat, 07 Jan 2006 16:42:41 -0500
Xref: g2news1.google.com comp.sys.atari.st:1486 comp.sys.atari.8bit:1735

3 days left in the AFL Football tourney on The DarkForce! BBS folks...

You've still got time to enter into a division and make it into the playoffs.

One lucky player will take home a $25 prize! :-)

--
_/_/_/

X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:1736

"Ronald J. Hall" <dark_lord@charter.net> wrote in message
news:pan.2006.01.07.21.06.25.45297@charter.net...
> On Sat, 07 Jan 2006 09:50:35 -0500, Lion Of Judah wrote:
>
>> One advantage I find of the Atari over the C64 is that the graphics were
>> always much cleaner. I think Sid Mier's Pirates on the Atari 8-bit would
>> be
>> nice. The swordfighting duos would be the hardest part to pull off. For
>> the
>> ships in battle, I think two players combined for each ship would do for
>> two
>> colors (usually black with white sail) and two missiles combined could
>> be
>> used for the gunfire. It would have been nice, oh well :) I thought the
>> Atari ST Pirates! was nicely done especially with a harddrive. The C64
>> Pirates was a pain with all the load times.
>
> Wait, you've not cross posted this to all the Commodore and Spectrum
> newsgroups! :-)

Yeah, I never do...except when the original post does. I usually just hit
reply without changing any of the ngs.

>
> --
> _/_/_/_

MIME-Version: 1.0
Newsgroups: comp.sys.atari.st,comp.sys.atari.8bit
Subject: Re: AFL Football!
References: <pan.2006.01.07.21.42.41.216527@charter.net>
In-Reply-To: <pan.2006.01.07.21.42.41.216527@charter.net>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 11
Message-ID: <43c074bf$0$30771$afc38c87@news.optusnet.com.au>
NNTP-Posting-Host: 220.237.183.191
X-Trace: 1136686271 30771 220.237.183.191
Xref: g2news1.google.com comp.sys.atari.st:1490 comp.sys.atari.8bit:1737

Ronald J. Hall wrote:
> 3 days left in the AFL Football tourney on The DarkForce! BBS folks...
>
> You've still got time to enter into a division and make it into the playoffs.
>
> One lucky player will take home a $25 prize! :-)
>

Australian Football League? Been over for about 4 months;-)

Mark

From 6156349875517945891
X-Google-Thread: f8760,2a90460db824491d
X-Google-Thread: 105753,2a90460db824491d
X-Google-Thread: 104559,2a90460db824491d
X-Google-Attributes: gidf8760,gid105753,gid104559,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news3.google.com!newsfeed.stanford.edu!
sn-xt-sjc-03!sn-xt-sjc-01!sn-post-01!supernews.com!corp.supernews.com!not-for-mail
From: TJ <tjatari@dreamscape.com>
Newsgroups: comp.sys.atari.8bit,comp.sys.cbm,alt.c64
Subject: Re: The C64 killed the ATARI 800
Date: Sat, 07 Jan 2006 21:47:13 -0500
Organization: Posted via Supernews, http://www.supernews.com
Message-ID: <11s0v3bmnrg5l6d@corp.supernews.com>
User-Agent: Mozilla Thunderbird 1.0.6-6mdk (X11/20050322)
X-Accept-Language: en-us, en
MIME-Version: 1.0
References: <dpl5a4$g2b$1@domitilla.aioe.org>
In-Reply-To: <dpl5a4$g2b$1@domitilla.aioe.org>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
X-Complaints-To: abuse@supernews.com
Lines: 10
Xref: g2news1.google.com comp.sys.atari.8bit:1738 comp.sys.cbm:7559 alt.c64:469

Commodorus wrote:
> X-No-Archive:yes

>
> Face it, the ATARI 800 XL and XE machines were a failure and the C64 killed
> these systems.
>
Balderdash! Microsoft, Intel, Mismanagement, and Progress killed the
pair of them. This argument is about as timely as a Frank Sinatra single.

TJ

From -7869491045858177507
X-Google-Thread: f8760,2a90460db824491d
X-Google-Thread: 105753,2a90460db824491d
X-Google-Attributes: gidf8760,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news3.google.com!news.glorb.com!
hwmnpeer01.lga!hwmedia!hw-filter.lga!fe04.lga.POSTED!53ab2750!not-for-mail
From: secretspam@ihatespam.net (SgtSilicon)
Newsgroups: comp.sys.atari.8bit,comp.sys.cbm
Subject: Re: The C64 killed the ATARI 800
Reply-To: secretspam@ihatespam.net
Message-ID: <43c29709.103641656@nntp.charter.net>
References: <dpl5a4$g2b$1@domitilla.aioe.org>   <1fidnQxt0aLMkyLeRVn-
pQ@comcast.com>   <Xns97441B5DBEEFEcjpstyrionat@ravenclaw.at>
<43c24b77.18758890@nntp.charter.net>   <43bf5337@quokka.wn.com.au>
<1136615070.445595.94020@f14g2000cwb.googlegroups.com> <-
eGdnXesS4xh5SLenZ2dnUVZ_s2dnZ2d@comcast.com>
<43bfecfc$0$17932$f69f905@mamut2.aster.pl>
X-Newsreader: Forte Agent 1.5/32.452
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 15
X-Trace:
badccedimaighclefjmjoonjlkhnemdammmfocmecjkkcnmnlmidcghglmbcddhkiglfapbfghajdmbbbd
fplfadkcejhbhnfmgbapimgepjbdijelmebgccbpllahoebcfagklmibllijll
NNTP-Posting-Date: Sat, 07 Jan 2006 21:38:00 MST
Date: Sun, 08 Jan 2006 04:37:54 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:1739 comp.sys.cbm:7566

The 1200XL has the best Atari KB. 800 is second best.

On Sat, 07 Jan 2006 17:36:52 +0100, KMK <draco@obta.uw.edu.pl> wrote:

> > the keyboards in the XE line suck. SUCK. SUCK. SUCK.
>
>You're apparently unfortunare enough to have late, chinese 130XE. Keyboards in
>those really do suck. However, a bit earlier XE computers - I have one, bought
>it in 1988 - have different keyboards, so called "on springs", and typing on
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>
>Nothing beats the 800 in that matter, though.
>

>KMK

From -4768200226630177581
X-Google-Thread: f8760,d947cd513ec10b74,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!z14g2000cwz.googlegroups.com!not-for-mail
From: "DunxUK@aol.commercial" <dunxuk@aol.com>
Newsgroups: comp.sys.atari.8bit
Subject: Broken Atari 1050 drive needed ! (UK pref)
Date: 7 Jan 2006 05:59:10 -0800
Organization: http://groups.google.com
Lines: 13
Message-ID: <1136642350.828236.301660@z14g2000cwz.googlegroups.com>
NNTP-Posting-Host: 195.93.21.104
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1136642360 544 127.0.0.1 (7 Jan 2006 13:59:20 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Sat, 7 Jan 2006 13:59:20 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; AOL 9.0; Windows NT 5.1; SV1),gzip(gfe),gzip(gfe)
X-HTTP-Via: HTTP/1.1 (Velocity/1.1.1 [uScMs f p eN:t cCMp s]), HTTP/1.1 Turboweb [los-ta043 8.3.5], HTTP/1.0 cache-los-ad08.proxy.aol.com[C35D1568] (Traffic-Server/5.4.0 [uScM])
Complaints-To: groups-abuse@google.com
Injection-Info: z14g2000cwz.googlegroups.com; posting-host=195.93.21.104;
   posting-account=ipoVaw0AAABtVHIf96payTGcwpWBKDnQ
Xref: g2news1.google.com comp.sys.atari.8bit:1740

I have here an excellent 1050 drive complete, boxed in excellent
condition but it refuses to start. The mechanics seem as new but the
PCB has had its day. I'm looking to buy an old 1050 that can be in any
condition but must have a working PCB (the drive itself can be
knackered, missing etc) so I can do a switcheroo. Even just the circuit
board would do.

The only ones that turn up on ebay seem to be fully functioning, now is
the chance for you to get a bit of money for an old drive carcass that
just lies around.

Emails to dunxuk at aol.com, I'm in the UK. Thanks again everyone!

From -1770356553532444110
X-Google-Thread: f8760,183ba9b39965d558,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit

Path: g2news1.google.com!news2.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.centurytel.net!news.centurytel.net.POSTED!not-for-mail
NNTP-Posting-Date: Sun, 08 Jan 2006 09:48:26 -0600
From: Michael Current <hunmanik@earthlink.net>
Newsgroups: comp.sys.atari.8bit
Subject: 410 Insert: Operating System 255 (C015351)
Date: Sun, 08 Jan 2006 09:48:22 -0600
Message-ID: <rkc2s1pb6si04kcj7re7o899rnup6eba8t@4ax.com>
X-Newsreader: Forte Free Agent 3.1/32.783
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 15
NNTP-Posting-Host: 69.179.74.213
X-Trace: sv3-2TbWFk60ciypPz4x4SdsTmJYt3qI92ZTcDJ/65ZlhNr/
EwljN+2OBqvhqjAu2pxzpFyBoa5tDTRNkcA!cWwn3BO6pgBqN07IZN9Hv6e/dOc2ttT2RpX/
XAppWXRx1BVZEX8QpjSxGl3q/MZuqw9SjI2apIVx!hZa+PRYm3wAbNWqKLT/0DZnVZQkT2kc=
X-Complaints-To: abuse@centurytel.net
X-DMCA-Complaints-To: abuse@centurytel.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:1741

I don't know if this is rare or not, but I found myself in possession of this
single sheet of paper that is a correction from Atari for the 410 Operator's
Manual.

The only 410 Operator's Manual that I have right now is C014810 Rev. 2, and
already has this identical information on the back page. So presumably this
correction sheet was to be paired with Rev. 1 of the manual.

Anyway: http://home.centurytel.net/hunmanik/410insert-os255.htm

-Michael

Michael Current, mailto:hunmanik@earthlink.net
8-bit Atari FAQs, http://www.cs.uu.nl/wais/html/na-dir/atari-8-bit/.html
St. Paul Atari Computer Enthusiasts, http://space.atari.org/

From 5897982211461181936
X-Google-Thread: f8760,2a90460db824491d
X-Google-Thread: 105753,2a90460db824491d
X-Google-Thread: 104559,2a90460db824491d
X-Google-Attributes: gidf8760,gid105753,gid104559,public
X-Google-Language: ENGLISH,ASCII-7-bit
From: "Clockmeister" <no-one@nowhere.com>
Newsgroups: comp.sys.atari.8bit,comp.sys.cbm,alt.c64
References: <dpl5a4$g2b$1@domitilla.aioe.org> <1fidnQxt0aLMkyLeRVn-pQ@comcast.com>
<1136623726.530169.58800@o13g2000cwo.googlegroups.com> <43bf8330@quokka.wn.com.au>

Subject: Re: The C64 killed the ATARI 800
Date: Mon, 9 Jan 2006 00:52:08 +0800
Lines: 18
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
NNTP-Posting-Host: ppp170-205.lns1.per1.internode.on.net
Message-ID: <43c1433b$1@duster.adelaide.on.net>
X-Trace: duster.adelaide.on.net 1136739131 150.101.170.205 (9 Jan 2006 03:22:11 +1050)
Path: g2news1.google.com!news1.google.com!news3.google.com!newshub.sdsu.edu!peer01.west.cox.net!cox.net!newsfeeds.ihug.co.nz!ihug.co.nz!news.xtra.co.nz!news-south.connect.com.au!duster.adelaide.on.net!not-for-mail
Xref: g2news1.google.com comp.sys.atari.8bit:1742 comp.sys.cbm:7695 alt.c64:480

"Simon Scott" <simon@chrome64.org> wrote in message
news:43bf8330@quokka.wn.com.au...
> drHirudo wrote:
>
>>> I remember having to replace the sid chips every two weeks or so, and
>>> also having to re-align those 1541 drives almost every 3 days.
>>
>> I have 7 C64 mobos and two 1541s put in my basement. None of them is
>> working.
>
> I have a dozen c64s and a dozen 1541's in the shed. All of them work.
>

I had 9 C64's, 2 C128's and a bunch of drives at one stage and none of them ever had a problem.

From 2811147092565089362
X-Google-Thread: f8760,2a213e6081901aad,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news4.google.com!border1.nntp.dca.giganews.com!border2.nntp.dca.giganews.com!nntp.giganews.com!peer01.cox.net!cox.net!p01!dukeread08.POSTED!53ab2750!not-for-mail
From: "Jack Tseng" <tseng4@hotmail.com>
Newsgroups: comp.sys.atari.8bit
Subject: MSDOS to ATR
Lines: 8
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-RFC2646: Format=Flowed; Original
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180

Message-ID: <BL1uf.38851$QW2.23989@dukeread08>
Date: Sun, 1 Jan 2006 23:13:00 -0500
NNTP-Posting-Host: 24.255.118.209
X-Complaints-To: abuse@cox.net
X-Trace: dukeread08 1136175201 24.255.118.209 (Sun, 01 Jan 2006 23:13:21 EST)
NNTP-Posting-Date: Sun, 01 Jan 2006 23:13:21 EST
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:1642

I need to find a program for Windows or DOS. The program I am looking for is
to transfer the files from MSDOS to the image ATR without the Atari 8bit
emulator.

Thanks!
Jack

From 1590593582974500020
X-Google-Thread: f8760,2a213e6081901aad
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!f14g2000cwb.googlegroups.com!not-for-
mail
From: "Lee" <melee5@my-deja.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: MSDOS to ATR
Date: 1 Jan 2006 21:30:26 -0800
Organization: http://groups.google.com
Lines: 12
Message-ID: <1136179826.675753.149050@f14g2000cwb.googlegroups.com>
References: <BL1uf.38851$QW2.23989@dukeread08>
NNTP-Posting-Host: 63.163.156.144
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1136179831 29302 127.0.0.1 (2 Jan 2006 05:30:31 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Mon, 2 Jan 2006 05:30:31 +0000 (UTC)
In-Reply-To: <BL1uf.38851$QW2.23989@dukeread08>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 5.5; Windows
98),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: f14g2000cwb.googlegroups.com; posting-host=63.163.156.144;
   posting-account=zgPw1QwAAADahBe_Hz3uPK7W9Bz975DJ
Xref: g2news1.google.com comp.sys.atari.8bit:1643

Jack Tseng wrote:
> I need to find a program for Windows or DOS. The program I am looking for is
> to transfer the files from MSDOS to the image ATR without the Atari 8bit
> emulator.

>
> Thanks!
> Jack

AtrUtil at
http://atari.ksiders.tzo.com/a8emulators.html

From 3734125423266570142
X-Google-Thread: f8760,40ea515a822c4fd9
X-Google-Thread: 100062,40ea515a822c4fd9
X-Google-Thread: f7ded,40ea515a822c4fd9
X-Google-Attributes: gidf8760,gid100062,gidf7ded,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news3.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!nx02.iad01.newshosting.com!
newshosting.com!yellow.newsread.com!netaxs.com!newsread.com!panix!bloom-
beacon.mit.edu!senator-bedfellow.mit.edu!dreaderd!not-for-mail
Message-ID: <atari-8-bit/welcome_1136179833@rtfm.mit.edu>
Supersedes: <atari-8-bit/welcome_1135489303@rtfm.mit.edu>
Expires: 23 Jan 2006 05:30:33 GMT
X-Last-Updated: 2005/04/01
From: "Michael Current" <hunmanik@earthlink.net>
Organization: none
Newsgroups: comp.sys.atari.8bit,comp.answers,news.answers
Subject: Welcome to comp.sys.atari.8bit!
Followup-To: comp.sys.atari.8bit
Approved: news-answers-request@MIT.Edu
Originator: faqserv@penguin-lust.mit.edu
Date: 02 Jan 2006 05:31:01 GMT
Lines: 76
NNTP-Posting-Host: penguin-lust.mit.edu
X-Trace: 1136179861 senator-bedfellow.mit.edu 577 18.181.0.29
Xref: g2news1.google.com comp.sys.atari.8bit:1644 comp.answers:819
news.answers:4785

Archive-name: atari-8-bit/welcome
Posting-Frequency: 7 days
Last-modified: March 25, 2005

Welcome to the comp.sys.atari.8bit newsgroup!

You've found the Usenet newsgroup for discussion about the Atari 8-bit
family of computers! These include the 400, 800, 1200XL, 600XL, 800XL,
65XE, 130XE, 800XE, and the XE Game System. Atari, based in Sunnyvale,
California, USA, produced this line of computers from 1979-1992.

To see what Atari is up to today visit http://www.atari.com/

NEWSGROUP BACKGROUND:
comp.sys.atari.8bit was created in November 1986, and is unmoderated.
There is no charter for comp.sys.atari.8bit. (It pre-dates that custom.)

This newsgroup was known as net.micro.atari8 from Feb 1986 to Nov 1986.
The earlier net.micro.atari existed from Nov 1982 to Nov 1986.

Please don't try to post binaries in comp.sys.atari.8bit, use the appropriate
binaries groups instead.

RELATED NEWSGROUPS:
alt.binaries.comp.atari8bit
comp.sys.atari.announce Moderated by Kevin Savetz.
  `- comp.sys.atari.announce Web Page: http://www.atariarchives.org/csaa/
rec.games.video.atari

E-MAIL LIST:
atari8-l, kept by Maciej Grzeszczuk, info at http://atari.krap.pl/
To subscribe, simply mail a message to majordomo@listserv.krap.pl, with
the following line in the body (not the subject) of the message:
                            subscribe atari8-l

WEB PAGES:
Atari 8-bit Computer Web Ring, kept by Raphael Espino
  Ring Hub: http://www.webring.com/hub?ring=a8bit
  Ring Home Page: http://www.geocities.com/rjespino/a8ring.html

SOFTWARE DOWNLOADS:
XL Search, the Atari 8-Bit File Archive Search Engine (Bill Kendrick)
  http://xlsearch.atari.org/ or http://www.newbreedsoftware.com/xlsearch/

Underground Node #472 (TXG/MNX)
  FTP Host: atari.xs4all.nl   Port: 21
  User: atari8   Pass: atari4ever

Atari SAP Music Archive: http://asma.atari.org

INFORMATION:
Atari 8-Bit Computers: Frequently Asked Questions (Michael Current)
  http://www.cs.uu.nl/wais/html/na-dir/atari-8-bit/faq.html

Atari 8-Bit Computers: Vendors and Developers (Michael Current)
  http://www.cs.uu.nl/wais/html/na-dir/atari-8-bit/vendev.html

Atari 8-bit New User, Emulator Help FAQ (Bill Kendrick)
  http://www.sonic.net/~nbs/new_and_emu.html

Atari Disk Image FAQ (Steve Tucker)
  http://www.atarimax.com/ape/docs/DiskImageFAQ/

Cartridge List for the Classic Atari 800/XL/XE Computers (Andrew Krieg)
  http://www.execpc.com/~krieg/links/8bit.carts

Atari 8-Bit Telnet BBS List (Nolan Friedland)
  http://www.ilmarinen.us/spacebbs/bbs-telnet.html

Atari 8-Bit Dialup BBS List (Nolan Friedland)

http://www.ilmarinen.us/spacebbs/bbs-dialup.html

ONLINE MAGAZINES:
http://www.myatari.net/ MyAtari
http://www.atarinews.org/ Atari Online News, Etc. (A-ONE)
http://www.ataritimes.com/ The Atari Times

From -4634367103683988699
X-Google-Thread: f761b,721364a3eae7e315,start
X-Google-Thread: f8760,721364a3eae7e315,start
X-Google-Thread: 111a55,721364a3eae7e315,start
X-Google-Attributes: gidf761b,gidf8760,gid111a55,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g43g2000cwa.googlegroups.com!not-for-mail
From: "Ulrich Sternaxe" <Ulrich_Sternaxe@gmx.de>
Newsgroups: fido.ger.atari,comp.sys.atari.8bit,comp.sys.atari.st
Subject: There is still a German ATARI group.
Date: 1 Jan 2006 22:21:06 -0800
Organization: http://groups.google.com
Lines: 3
Message-ID: <1136182866.318157.42340@g43g2000cwa.googlegroups.com>
NNTP-Posting-Host: 84.175.123.69
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1136182871 14461 127.0.0.1 (2 Jan 2006 06:21:11 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Mon, 2 Jan 2006 06:21:11 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.1; SV1; .NET CLR 1.1.4322),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g43g2000cwa.googlegroups.com; posting-host=84.175.123.69;
posting-account=dahe-AwAAADwEGiX_jkJiDQfBTw4Pidq
Xref: g2news1.google.com fido.ger.atari:4 comp.sys.atari.8bit:1645 comp.sys.atari.st:1413

If you're looking for a German ATARI group, try fido.ger.atari. Google Groups does still support this one.

From -1874510715636577473
X-Google-Thread: f761b,721364a3eae7e315
X-Google-Thread: f8760,721364a3eae7e315
X-Google-Thread: 111a55,721364a3eae7e315
X-Google-Attributes: gidf761b,gidf8760,gid111a55,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news4.google.com!border1.nntp.dca.giganews.com!border2.nntp.dca.giganews.com!nntp.giganews.com!nf3.bellglobal.com!nf1.bellglobal.com!nf2.bellglobal.com!

news20.bellglobal.com.POSTED!not-for-mail
From: "charles copp" <charles.copp@sympatico.ca>
Newsgroups: fido.ger.atari,comp.sys.atari.8bit,comp.sys.atari.st
References: <1136182866.318157.42340@g43g2000cwa.googlegroups.com>
Subject: Re: There is still a German ATARI group.
Lines: 11
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1106
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1106
Message-ID: <Me5uf.436$X25.167808@news20.bellglobal.com>
Date: Mon, 2 Jan 2006 00:11:27 -0800
NNTP-Posting-Host: 67.71.127.82
X-Complaints-To: abuse@sympatico.ca
X-Trace: news20.bellglobal.com 1136189484 67.71.127.82 (Mon, 02 Jan 2006 03:11:24
EST)
NNTP-Posting-Date: Mon, 02 Jan 2006 03:11:24 EST
Organization: Bell Sympatico
Xref: g2news1.google.com fido.ger.atari:6 comp.sys.atari.8bit:1646
comp.sys.atari.st:1416

go to atari legend ftp and check into the gfa programming area...

HA!! if your capible of translation , the task at hand would be correcting
a few mistakes which appear in the files!!!

well ok,
charles

oh ..if you have the time let me know of any good discoveries.

From 8045710010722605615
X-Google-Thread: f8760,ff135dff4406ba13,start
X-Google-Thread: 10c818,ff135dff4406ba13,start
X-Google-Thread: 104d7a,ff135dff4406ba13,start
X-Google-Attributes: gidf8760,gid10c818,gid104d7a,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!o13g2000cwo.googlegroups.com!not-for-
mail
From: big_d_316@yahoo.com
Newsgroups: comp.sys.atari.8bit,alt.games.atari,rec.games.video.classic
Subject: would this have saved atari?
Date: 2 Jan 2006 12:25:33 -0800
Organization: http://groups.google.com
Lines: 52
Message-ID: <1136233533.386339.167090@o13g2000cwo.googlegroups.com>
NNTP-Posting-Host: 65.61.89.71
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1136233538 31316 127.0.0.1 (2 Jan 2006 20:25:38 GMT)

X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Mon, 2 Jan 2006 20:25:38 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.1; SV1; .NET CLR 1.1.4322; .NET CLR 2.0.50727),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: o13g2000cwo.googlegroups.com; posting-host=65.61.89.71;
   posting-account=_fUO9wwAAADeALA4C_b3ANwSiPi7kMVX
Xref: g2news1.google.com comp.sys.atari.8bit:1647 alt.games.atari:20 rec.games.video.classic:2749

Well throughout the years many have speculated what Atari could have done differantly that would have kept it going strong for years to come. After doing some thinking this is what I came up with.

Well, lets start with the 5200 system. It was an ok system, but it seems after the release of the 5200 things started to take a slide downward for Atari. If they did things differantly with the 5200 would it have helped Atari out? Well, Atari did invest tons of money into development of the 5200 only to hack up an Atari 400 in the process. I think the 5200 should have been compatable with 400 carts from the start. Maybe add some goodies to keep the 5200 very compedative against Coleco and maybe even survive the game crash. Give it stereo sound with something like a Pokey2. Same great pokey, but with 4 channel left and right. Maybe even add something for digitized sound like Covox upgrade did on the 8-bit. Give it a controller like the 7800 had, but add the pause button. Make the keyboard an add-on device. Don't need fancy full stroke keyboard, after all it is a game machine ;) Also add an audio cassette port for STANDARD home tape players. Imagine game saves, or buying new levels for your favorate game. It would be a supercharger done right. Hell even make it so you can boot 400 tapes as well, or make some el-cheapo games on tape. Higher baud rate wouldn't hurt as well. Forget disk drives at that time. They cost way too much, and if you could afford one, well most well get a computer as well. Leave on the 4 joystick ports.

Next the 7800. Well, if that 5200 would have gone off without a hitch would there have been room on the market for the 7800? Maybe 2600 fans would have thought so. So, for the love of god, give it a damn Pokey Chip, add in extra 16K of ram, and release it in 84 already.

8-bit computer lime. Well, the XL line was ok, but could have uded some tweaking as well. Add in a Pokey2 chip, and digitized audio, but have one more system that would have been higher up than the 800XL. This one would have 128kram at least, or maybe even 576k. Built in 80-col chip, seperate antic banking like the 130XE, Function keys like the 1200XL, but full stroke. And let the 1050 be a DSDD drive. then let this be the end of the 8-bit line, and drop the XE one then.

As far as the ST line, well good idea on paper, but it should have been scrapped. Atari's option would have been beg Amiga for forgiveness, if not, then upgrade the 8-bit line to a 16-bit. 65016 CPU, enhanced Antic chip, for more colors, and for sound the Amy chip. This system would be

mostly compatable with 8-bit stuff, but ofcourse, not 100%, and still
would have given Commodore Amiga a good run for it's money.

Then the XE game machine, would this be needed anymore with the better
5200? Well, maybe as an update. That would be the time to give it a
disk drive port, 64K, full stroke keyboard, and maybe even an Amy chip,
and updated Antic Chip. Look out NES!!

Just some thoughts of what SHOULD have been

From 8819144886165347036
X-Google-Thread: f8760,ff135dff4406ba13
X-Google-Thread: 10c818,ff135dff4406ba13
X-Google-Thread: 104d7a,ff135dff4406ba13
X-Google-Attributes: gidf8760,gid10c818,gid104d7a,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g43g2000cwa.googlegroups.com!not-for-
mail

From: "Crock" <delse@comcast.net>

Newsgroups: comp.sys.atari.8bit,alt.games.atari,rec.games.video.classic

Subject: Re: would this have saved atari?

Date: 2 Jan 2006 13:33:33 -0800
Organization: http://groups.google.com
Lines: 19
Message-ID: <1136237613.004424.53840@g43g2000cwa.googlegroups.com>
References: <1136233533.386339.167090@o13g2000cwo.googlegroups.com>
NNTP-Posting-Host: 24.61.108.237
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1136237618 24089 127.0.0.1 (2 Jan 2006 21:33:38 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Mon, 2 Jan 2006 21:33:38 +0000 (UTC)
In-Reply-To: <1136233533.386339.167090@o13g2000cwo.googlegroups.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Macintosh; U; PPC Mac OS X Mach-O; en-US; rv:1.7.8)
Gecko/20050511 Firefox/1.0.4,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g43g2000cwa.googlegroups.com; posting-host=24.61.108.237;
   posting-account=mMsA-Q0AAAD3X0i1d1SNzjzQTOupcAkB
Xref: g2news1.google.com comp.sys.atari.8bit:1648 alt.games.atari:21
rec.games.video.classic:2750

Atari made so many mistakes, it is difficult to try to pick and choose,
but...

In my opinion, the 5200 should never have been. It was a rush job by
Atari to try to buy them a bit of time (not sure where you get the idea
that they invested tons of money in it, since it was basically an Atari
400 in a new case). They should have gone directly to the 7800
instead, since it offered backward compatibility -- it was really an
improved 2600, while the 5200 was a whole new producte line. Of

course, Atari should have discontinued the 2600 after releaseing the
5200 and 7800, but they couldn't break themselves from that revenue
stream. So they ended up supporting too many machines at the same time
and confusing consumers as well.

But at the end of the day, hardware doesn't matter much. it's all
about the games! Atari simply stopped developing new games that people
wanted and instead tried to rely on remakes of their old titles. That
was their ultimate mistake.

From -5666910759823392381
X-Google-Thread: f8760,2a213e6081901aad
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!news2.volia.net!
news.germany.com!news.nask.pl!news.nask.org.pl!news.internetia.pl!
newsfeed.gazeta.pl!news.gazeta.pl!not-for-mail
From: "Vasco" <vasco3@poczta.fmfm>
Newsgroups: comp.sys.atari.8bit
Subject: Re: MSDOS to ATR
Date: Mon, 2 Jan 2006 22:39:41 +0100
Organization: "Portal Gazeta.pl -> http://www.gazeta.pl"
Lines: 11
Message-ID: <dpc6i3fad1@inews.gazeta.pl>
References: <BL1uf.38851$QW2.23989@dukeread08>
NNTP-Posting-Host: c1-ophisa-014.tosa.pl
X-Trace: inews.gazeta.pl 1136237956 15693 194.114.148.13 (2 Jan 2006 21:39:16 GMT)
X-Complaints-To: usenet@agora.pl
NNTP-Posting-Date: Mon, 2 Jan 2006 21:39:16 +0000 (UTC)
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1106
X-Priority: 3
X-Newsreader: Microsoft Outlook Express 6.00.2800.1106
X-User: vasco33
X-MSMail-Priority: Normal
Xref: g2news1.google.com comp.sys.atari.8bit:1649

> I need to find a program for Windows or DOS. The program I am looking for
is
> to transfer the files from MSDOS to the image ATR without the Atari 8bit
> emulator.

http://makeatr.atari8.info/

Vasco/Tristesse

From -2952661057519240380
X-Google-Thread: f8760,c6522f2f3b926a27,start

X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!o13g2000cwo.googlegroups.com!not-for-mail
From: "MrScout" <mrscout@sbcglobal.net>
Newsgroups: comp.sys.atari.8bit
Subject: Atari to s-video+sound cables
Date: 2 Jan 2006 14:00:29 -0800
Organization: http://groups.google.com
Lines: 10
Message-ID: <1136239229.145146.206460@o13g2000cwo.googlegroups.com>
NNTP-Posting-Host: 209.251.81.194
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1136239234 6057 127.0.0.1 (2 Jan 2006 22:00:34 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Mon, 2 Jan 2006 22:00:34 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Windows NT 5.0; en-US; rv:1.8) Gecko/20051111 Firefox/1.5,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: o13g2000cwo.googlegroups.com; posting-host=209.251.81.194;
   posting-account=0JcdhA0AAACCQAJNYTyoog_8asVA7Ozv
Xref: g2news1.google.com comp.sys.atari.8bit:1650

I currently have a DIN to 4 RCAs cable from Best Electronics, which is
connected to a 2-RCA to s-video cable. The whole thing is like 12 feet
long, and I'm sure I would get a better signal by having a short,
straight connection to s-video.

Does anybody know if I can buy a cable like this anywhere? I know I
could build one myself, but I want to get a nicely done one...

MrScout

From 2284707825752430084
X-Google-Thread: f8760,c6522f2f3b926a27
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Mon, 02 Jan 2006 16:45:30 -0600
Newsgroups: comp.sys.atari.8bit
Subject: Re: Atari to s-video+sound cables
From: Slor <rols@tsacmoc.ten>
References: <1136239229.145146.206460@o13g2000cwo.googlegroups.com>
Organization: SlorNet
Message-ID: <Xns973FB4A8727C6emuslor@216.196.97.136>
User-Agent: Xnews/2005.10.18
X-Face: %XserOfRX`r-LZ\90<=vI7k<`QMH-(LjNZH``KUi:!h#87]<"qLW9._L==*cB*vFNz{?

Y.Vz>XH|C~h:N9n;4e2v2#laq4Ulh=}mld:QfCBGs+FjBzrqw"21t|9{10.Or*=/*r`>g%Vt:BSjgX?
u"@UIELF4GNA7xalm$S8f7NNF2Mp-\+zP#nku/;1U}b.C)>L7y$c+$Ux<]#j^$#/
9Vf'OY:5c6UitDqvbuwo]_:Z$P[pFeMk8Y;k;)s6L_=d'?B<O+S&^Km"uNO3S{(0<4kpzn-jgG9H|
q&O,w":}0mL5f92-{_O
Date: Mon, 02 Jan 2006 16:45:30 -0600
Lines: 23
NNTP-Posting-Host: 68.57.222.49
X-Trace: sv3-
U3cdGRKWFoHLn0NI7huI3gF+iE+3RLgjvJTdXAllFVv5TKeV3r7gJhQQbMLEAIcKvurZixAC01n8Aaa!
Bv/+ToxLrqbSZ3iWqi25Jhtb0CWWeezuV7k48Xtm/GO63G+rk/OEDW1uUpD9ILqjL6ybbVwLNcWc!
TUkvIsNbqw==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:1651

Despite all prevention efforts, "MrScout" <mrscout@sbcglobal.net> wrote in
news:1136239229.145146.206460@o13g2000cwo.googlegroups.com:

> I currently have a DIN to 4 RCAs cable from Best Electronics, which is
> connected to a 2-RCA to s-video cable. The whole thing is like 12 feet
> long, and I'm sure I would get a better signal by having a short,
> straight connection to s-video.
>
> Does anybody know if I can buy a cable like this anywhere? I know I
> could build one myself, but I want to get a nicely done one...
>

My personal favorite is this:

http://www.a8maestro.com/sites/mtgcat/proda8/eh0101.htm

It is very well made and produces the best quality S-Video I've seen with
my Atari. If you have an 800XL (no chroma output), you can still produce a
somewhat lesser quality S-Video (still better than composite) by crossing
the video and chroma jacks with a short cable.

--
Slor

From 3930438301873681530
X-Google-Thread: f8760,ff135dff4406ba13
X-Google-Thread: 10c818,ff135dff4406ba13
X-Google-Thread: 104d7a,ff135dff4406ba13
X-Google-Attributes: gidf8760,gid10c818,gid104d7a,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!f14g2000cwb.googlegroups.com!not-for-
mail
From: "Mr. Maddog" <MrMaddog247@yahoo.com>

Newsgroups: comp.sys.atari.8bit,alt.games.atari,rec.games.video.classic
Subject: Re: would this have saved atari?
Date: 2 Jan 2006 16:36:24 -0800
Organization: http://groups.google.com
Lines: 23
Message-ID: <1136248584.357525.271280@f14g2000cwb.googlegroups.com>
References: <1136233533.386339.167090@o13g2000cwo.googlegroups.com>
NNTP-Posting-Host: 216.37.243.115
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1136248591 17911 127.0.0.1 (3 Jan 2006 00:36:31 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Tue, 3 Jan 2006 00:36:31 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Win98; en-US; rv:1.7.12) Gecko/20050915
Firefox/1.0.7,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: f14g2000cwb.googlegroups.com; posting-host=216.37.243.115;
   posting-account=sBLbxg0AAADgPF5WsvW8E3BD32X2ih9j
Xref: g2news1.google.com comp.sys.atari.8bit:1652 alt.games.atari:22
rec.games.video.classic:2753

Originally, the 5200 was a project by Nolan Bushnell's Atari to replace
the 2600 after a couple years...and by that I mean the 2600 was not
suppose to have a long life span as it did. (While it was great that
there were a lot of carts that pushed it way past it's limits, the
glutteny of those same carts helped lead to the Crash.) But when Ray
Cazar took over, he scrapped the project and then changed it to the 400
computer to compete with the Apple II.   The 5200 was brought
out of mothballs to comepete against Intellivision and later
ColecoVision and the blotched up changes were made by marketing like
the bizzare controller and the fact that you can't just play 400 carts
without redoing the whole coding dispite being virtually the same
machine.

So had Bushnell gotten fired by Warner then most of Atari's game made
in the early 80's (Asteroids to Yars' Revenge) would have been on the
orginial 5200 while the 2600 line up would have ended in the 70's.
Might have this prevented the Crash? Probably since Atari would have
"renewed" the game system cycle and there would not have been the big
glutteny of bad games. They 'might' have added a keyboard and stuff to
make it a home computer to compete against the Commodore 64, but who
knows. (Would have kicked their butts anyway if Atari came out with
the Amiga... ;)

From 5961960658410924665
X-Google-Thread: f8760,ff135dff4406ba13
X-Google-Thread: 10c818,ff135dff4406ba13
X-Google-Thread: 104d7a,ff135dff4406ba13
X-Google-Attributes: gidf8760,gid10c818,gid104d7a,public
X-Google-Language: ENGLISH,ASCII-7-bit

Path: g2news1.google.com!postnews.google.com!g14g2000cwa.googlegroups.com!not-for-mail
From: "Bill H" <bill@ts1000.us>
Newsgroups: comp.sys.atari.8bit,alt.games.atari,rec.games.video.classic
Subject: Re: would this have saved atari?
Date: 2 Jan 2006 17:56:53 -0800
Organization: http://groups.google.com
Lines: 31
Message-ID: <1136253413.600631.288310@g14g2000cwa.googlegroups.com>
References: <1136233533.386339.167090@o13g2000cwo.googlegroups.com>
   <1136237613.004424.53840@g43g2000cwa.googlegroups.com>
NNTP-Posting-Host: 68.175.14.42
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1136253418 23955 127.0.0.1 (3 Jan 2006 01:56:58 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Tue, 3 Jan 2006 01:56:58 +0000 (UTC)
In-Reply-To: <1136237613.004424.53840@g43g2000cwa.googlegroups.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.1;
SV1),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g14g2000cwa.googlegroups.com; posting-host=68.175.14.42;
   posting-account=hiYE7A0AAAD_YiOsoDcZiPmh6sWeMZBG
Xref: g2news1.google.com comp.sys.atari.8bit:1653 alt.games.atari:23
rec.games.video.classic:2755

Crock wrote:
> Atari made so many mistakes, it is difficult to try to pick and choose,
> but...

Not sure if you have seen these:

http://www.textfiles.com/games/ATARIMAIL/

It is 10 years of internal mail (1983 - 1992) from Atari / Atari Games
- Makes for a good read about the problems they were having there.

Bill H - www.ts1000.us

>
> In my opinion, the 5200 should never have been. It was a rush job by
> Atari to try to buy them a bit of time (not sure where you get the idea
> that they invested tons of money in it, since it was basically an Atari
> 400 in a new case). They should have gone directly to the 7800
> instead, since it offered backward compatibility -- it was really an
> improved 2600, while the 5200 was a whole new producte line. Of
> course, Atari should have discontinued the 2600 after releaseing the
> 5200 and 7800, but they couldn't break themselves from that revenue
> stream. So they ended up supporting too many machines at the same time
> and confusing consumers as well.
>

> But at the end of the day, hardware doesn't matter much. it's all
> about the games! Atari simply stopped developing new games that people
> wanted and instead tried to rely on remakes of their old titles. That
> was their ultimate mistake.

From -7497369348616698343
X-Google-Thread: f8760,2a213e6081901aad
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news4.google.com!
border1.nntp.dca.giganews.com!border2.nntp.dca.giganews.com!nntp.giganews.com!
peer01.cox.net!cox.net!p01!dukeread08.POSTED!53ab2750!not-for-mail
From: "Jack Tseng" <tseng4@hotmail.com>
Newsgroups: comp.sys.atari.8bit
References: <BL1uf.38851$QW2.23989@dukeread08>
<1136179826.675753.149050@f14g2000cwb.googlegroups.com>
Subject: Re: MSDOS to ATR
Lines: 24
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-RFC2646: Format=Flowed; Original
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
Message-ID: <14luf.38956$QW2.17225@dukeread08>
Date: Mon, 2 Jan 2006 21:11:53 -0500
NNTP-Posting-Host: 24.255.118.209
X-Complaints-To: abuse@cox.net
X-Trace: dukeread08 1136254333 24.255.118.209 (Mon, 02 Jan 2006 21:12:13 EST)
NNTP-Posting-Date: Mon, 02 Jan 2006 21:12:13 EST
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:1654

The program you gave me really suck and has a lot of bugs but Vasco found
the program in http://makeatr.atari8.info/. it is much better.

Thanks!
Jack

"Lee" <melee5@my-deja.com> wrote in message
news:1136179826.675753.149050@f14g2000cwb.googlegroups.com...
>
> Jack Tseng wrote:
>> I need to find a program for Windows or DOS. The program I am looking for
>> is
>> to transfer the files from MSDOS to the image ATR without the Atari 8bit
>> emulator.
>>
>> Thanks!
>> Jack
>

> AtrUtil at
> http://atari.ksiders.tzo.com/a8emulators.html
>

From -3177550839939851992
X-Google-Thread: f8760,802abe306a42eabf,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news4.google.com!
border1.nntp.dca.giganews.com!border2.nntp.dca.giganews.com!nntp.giganews.com!
peer01.cox.net!cox.net!p01!dukeread08.POSTED!53ab2750!not-for-mail
From: "Jack Tseng" <tseng4@hotmail.com>
Newsgroups: comp.sys.atari.8bit
Subject: Atari DOS 3.0 - double density???
Lines: 7
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-RFC2646: Format=Flowed; Original
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
Message-ID: <oTluf.38968$QW2.24314@dukeread08>
Date: Mon, 2 Jan 2006 22:05:57 -0500
NNTP-Posting-Host: 24.255.118.209
X-Complaints-To: abuse@cox.net
X-Trace: dukeread08 1136257620 24.255.118.209 (Mon, 02 Jan 2006 22:07:00 EST)
NNTP-Posting-Date: Mon, 02 Jan 2006 22:07:00 EST
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:1655

I noticed Atari DOS 3.0 that supports two formatted density, Single and
Double. Is Double Density true ? or Enhanced-Density? I got confused!

Atari DOS 3.0 formats 1024 bytes per block. Is it true? I think DOS 3.0 has
alot of wasted space. Is it same as Atari DOS XE 1.0?

From -7601873495280162723
X-Google-Thread: f8760,ff135dff4406ba13
X-Google-Thread: 10c818,ff135dff4406ba13
X-Google-Thread: 104d7a,ff135dff4406ba13
X-Google-Attributes: gidf8760,gid10c818,gid104d7a,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news4.google.com!news.glorb.com!cox.net!
news-xfer.cox.net!p01!dukeread01.POSTED!53ab2750!not-for-mail
From: kevin <kevnospam242@gmail.com>
Newsgroups: comp.sys.atari.8bit,alt.games.atari,rec.games.video.classic
Subject: Re: would this have saved atari?
Message-ID: <l4rjr1tdaf1ljn364ndhvmiuu626i8eba8@4ax.com>

References: <1136233533.386339.167090@o13g2000cwo.googlegroups.com>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 80
Date: Mon, 02 Jan 2006 22:30:35 -0500
NNTP-Posting-Host: 68.230.155.106
X-Complaints-To: abuse@cox.net
X-Trace: dukeread01 1136258978 68.230.155.106 (Mon, 02 Jan 2006 22:29:38 EST)
NNTP-Posting-Date: Mon, 02 Jan 2006 22:29:38 EST
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:1656 alt.games.atari:24
rec.games.video.classic:2757

On 2 Jan 2006 12:25:33 -0800, big_d_316@yahoo.com wrote:

>Well, lets start with the 5200 system. It was an ok system, but it
>seems after the release of the 5200 things started to take a slide
>downward for Atari. If they did things differantly with the 5200 would
>it have helped Atari out? Well, Atari did invest tons of money into
>development of the 5200 only to hack up an Atari 400 in the process. I
>think the 5200 should have been compatable with 400 carts from the
>start. Maybe add some goodies to keep the 5200 very compedative against
>Coleco and maybe even survive the game crash. Give it stereo sound with

Atari did develope a seperate system to replace the 2600, but it
proved too difficult to program and that is why they went with the
400. As far as competitive with the Colecovision, the 5200 is
techinically the more system, and regardless of anyones opinion it was
competitive the main problem with the 5200 were the horrible
controllers and of course timing (the videogame crash) but if they had
reelased it with decent controllers it would of done much better.

>
>Next the 7800. Well, if that 5200 would have gone off without a hitch
>would there have been room on the market for the 7800? Maybe 2600 fans
>would have thought so. So, for the love of god, give it a damn Pokey
>Chip, add in extra 16K of ram, and release it in 84 already.

If they released the 7800 in 84 and put full support behind it maybe
they would of had a chance, but the Tramiels prob didnt have the
resources or desire to support that platform. A better alternative:
If Atari had gone ahead and rebranded the NES as an Atari... they
really blew it by turning Nintendo down.

>8-bit computer lime. Well, the XL line was ok, but could have uded some
>tweaking as well. Add in a Pokey2 chip, and digitized audio, but have
>one more system that would have been higher up than the 800XL. This one
>would have 128kram at least, or maybe even 576k. Built in 80-col chip,
>seperate antic banking like the 130XE, Function keys like the 1200XL,

>but full stroke. And let the 1050 be a DSDD drive. then let this be the
>end of the 8-bit line, and drop the XE one then.

Atari actually had plans for 65xe with an advanced sound chip. They
also designed the 1400xl and 1450xld which had many of the features
you are talking about. It's easy to look back and say they should of
added all these features, but rem by this time 8bit computers were low
end cut throat priced machines (mainly due to commodore 64) and atari
was not going to make a super 8bit that would compete with the 520ST.

The XE line was basically a redesiged cheaper to manufature XL's, so I
dont any reason to drop them.

>As far as the ST line, well good idea on paper, but it should have been
>scrapped. Atari's option would have been beg Amiga for forgiveness, if
>not, then upgrade the 8-bit line to a 16-bit. 65016 CPU, enhanced Antic
>chip, for more colors, and for sound the Amy chip. This system would be
>mostly compatable with 8-bit stuff, but ofcourse, not 100%, and still
>would have given Commodore Amiga a good run for it's money.

When you say advanced 8-bit, you are basically describing an Amiga,
which is the real successor to the Atari 8bit.   Compatibility with
8bit would not have been worth it.   Atari blew it again by letting
Amiga slip thru their fingers, but who knows if they would have driven
that platform into the ground worse then Commodore...

>Then the XE game machine, would this be needed anymore with the better
>5200? Well, maybe as an update. That would be the time to give it a
>disk drive port, 64K, full stroke keyboard, and maybe even an Amy chip,
>and updated Antic Chip. Look out NES!!

the xe game system had a drive port (SIO, 64k and full stroke keyboard
but it was just cobbled together to try to capitlize on their 8bit
inventory and the NES popularity... Atari just didnt seem interested
in updating the 8bit line at all. IMO Atari could done would of been
able to compete with the NES at that point, they could of however
worked on a 16 console and get that out for the next gen (maybe even
STE game system) which might of had a chance.

From 5763029033993292326
X-Google-Thread: f8760,f02ae60dacff1570
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news4.google.com!news.glorb.com!
cycny01.gnilink.net!spamkiller.gnilink.net!gnilink.net!trnddc01.POSTED!4fa3cda4!
not-for-mail
From: "cbc" <cabell.clarkeNOSPAMMYA$$@SPAMNOverizon.net>
Newsgroups: comp.sys.atari.8bit

References: <1136033037.811542.150470@g43g2000cwa.googlegroups.com>
<43b63b9e6869e0@comcast.net>
Subject: Re: Commodore monitors question
Lines: 34
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-RFC2646: Format=Flowed; Original
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
Message-ID: <rvmuf.95$Uf7.79@trnddc01>
Date: Tue, 03 Jan 2006 03:49:43 GMT
NNTP-Posting-Host: 71.253.135.241
X-Complaints-To: abuse@verizon.net
X-Trace: trnddc01 1136260183 71.253.135.241 (Mon, 02 Jan 2006 22:49:43 EST)
NNTP-Posting-Date: Mon, 02 Jan 2006 22:49:43 EST
Xref: g2news1.google.com comp.sys.atari.8bit:1657

What type of video converter are you using?

--
Cabell
A8 Internet BBS: telnet://bfbbs.no-ip.com
A8 Website: www.amfband.com/bf/

"Edward S. Baiz Jr." <edbaizjr@comcast.net> wrote in message
news:43b63b9e6869e0@comcast.net...
> >I've decided that I need a good monitor, my 13" Sony TV just doesn't
>>cut it... So, I've been wondering, which one should I get - one of the
>>40-column only ones, like 1702, etc., or the 1084 series? My question
>>is - is there a difference in picture quality between a 1702 and a
>>1084?
>>
>>Thanks!
>>
>>MrScout
>
> You could do that, but I would just get a nice SVGA PC monitor, a
> Commodore
> monitor cable and a video convertor. That is what I do with my XE/XL and
> it
> works and looks great.
>
>
> --
> Edward S. Baiz Jr.
>   (Gamer)
>
> HADES 060: 256meg Ram - Atari Clone

From 616743712910119742
X-Google-Thread: f8760,802abe306a42eabf
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news4.google.com!news.glorb.com!
cycny01.gnilink.net!spamkiller.gnilink.net!gnilink.net!trnddc01.POSTED!4fa3cda4!
not-for-mail
From: "cbc" <cabell.clarkeNOSPAMMYA$$@SPAMNOverizon.net>
Newsgroups: comp.sys.atari.8bit
References: <oTluf.38968$QW2.24314@dukeread08>
Subject: Re: Atari DOS 3.0 - double density???
Lines: 20
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-RFC2646: Format=Flowed; Response
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
Message-ID: <Xymuf.96$Uf7.55@trnddc01>
Date: Tue, 03 Jan 2006 03:53:27 GMT
NNTP-Posting-Host: 71.253.135.241
X-Complaints-To: abuse@verizon.net
X-Trace: trnddc01 1136260407 71.253.135.241 (Mon, 02 Jan 2006 22:53:27 EST)
NNTP-Posting-Date: Mon, 02 Jan 2006 22:53:27 EST
Xref: g2news1.google.com comp.sys.atari.8bit:1658

Dos 3 was single and enhanced densities - no true double density. Yes it
wasted a lot of space with those 1k blocks - it was a real dog, IMHO, the
worst one ever produced.

--
Cabell
A8 Internet BBS: telnet://bfbbs.no-ip.com
A8 Website: www.amfband.com/bf/

"Jack Tseng" <tseng4@hotmail.com> wrote in message
news:oTluf.38968$QW2.24314@dukeread08...
>I noticed Atari DOS 3.0 that supports two formatted density, Single and
>Double. Is Double Density true ? or Enhanced-Density? I got confused!
>
> Atari DOS 3.0 formats 1024 bytes per block. Is it true? I think DOS 3.0
> has alot of wasted space. Is it same as Atari DOS XE 1.0?
>

From -4164312464161892328
X-Google-Thread: f8760,ff135dff4406ba13
X-Google-Thread: 10c818,ff135dff4406ba13
X-Google-Thread: 104d7a,ff135dff4406ba13
X-Google-Attributes: gidf8760,gid10c818,gid104d7a,public
X-Google-Language: ENGLISH,ASCII-7-bit

Path: g2news1.google.com!news1.google.com!news.maxwell.syr.edu!news-rtr.nyroc.rr.com!news-out.nyroc.rr.com!twister.nyroc.rr.com.POSTED!53ab2750!not-for-mail
Subject: Re: would this have saved atari?
Newsgroups: comp.sys.atari.8bit,alt.games.atari,rec.games.video.classic
References: <1136233533.386339.167090@o13g2000cwo.googlegroups.com>
From: "TJ Edmister" <damage_x@hotmail.com>
Content-Type: text/plain; format=flowed; delsp=yes; charset=iso-8859-15
MIME-Version: 1.0
Content-Transfer-Encoding: 8bit
Message-ID: <ops2shdofxwy0yxx@fat-arse>
User-Agent: Opera M2/7.54u1 (Win32, build 3918)
Lines: 47
Date: Tue, 03 Jan 2006 06:05:07 GMT
NNTP-Posting-Host: 24.24.90.150
X-Complaints-To: abuse@rr.com
X-Trace: twister.nyroc.rr.com 1136268307 24.24.90.150 (Tue, 03 Jan 2006 01:05:07 EST)
NNTP-Posting-Date: Tue, 03 Jan 2006 01:05:07 EST
Organization: Road Runner
Xref: g2news1.google.com comp.sys.atari.8bit:1659 alt.games.atari:25 rec.games.video.classic:2761

On 2 Jan 2006 12:25:33 -0800, <big_d_316@yahoo.com> wrote:

> Well throughout the years many have speculated what Atari could have
> done differantly that would have kept it going strong for years to
> come. After doing some thinking this is what I came up with.
>
> Well, lets start with the 5200 system. It was an ok system, but it
> seems after the release of the 5200 things started to take a slide
> downward for Atari. If they did things differantly with the 5200 would
> it have helped Atari out? Well, Atari did invest tons of money into
> development of the 5200 only to hack up an Atari 400 in the process. I
> think the 5200 should have been compatable with 400 carts from the
> start.

I think they should have released something like the 5200 as soon as the GTIA chip was finished. But it should have been simply a low cost A8 computer for games. Lose the keyboard, SIO port, and other unneeded things but retain compatibility with as many existing cartridges as possible. Making developers have to release separate versions of games for the 5200 and A8 when the capabilities of the systems were the same was definitely lame.

> snip

>
> Next the 7800. Well, if that 5200 would have gone off without a hitch
> would there have been room on the market for the 7800? Maybe 2600 fans
> would have thought so. So, for the love of god, give it a damn Pokey
> Chip, add in extra 16K of ram, and release it in 84 already.

Nah, I think the NES would have been a better bet. Either way, I think
Atari should have been looking beyond 160x200 displays and shared 1.79MHz
8-bit buses at this point.

> snip

> As far as the ST line, well good idea on paper, but it should have been
> scrapped. Atari's option would have been beg Amiga for forgiveness, if
> not, then upgrade the 8-bit line to a 16-bit. 65016 CPU, enhanced Antic
> chip, for more colors, and for sound the Amy chip. This system would be
> mostly compatable with 8-bit stuff, but ofcourse, not 100%, and still
> would have given Commodore Amiga a good run for it's money.

An updated A8 would have been (would still be?) cool. Throw the '816 in
there running at twice the speed and give ANTIC a 16-bit bus to RAM and it
would be almost to the Amiga's level, but with linear and character-based
graphics modes instead of planar.

From 8247488104361795470
X-Google-Thread: f8760,ff135dff4406ba13
X-Google-Thread: 10c818,ff135dff4406ba13
X-Google-Thread: 104d7a,ff135dff4406ba13
X-Google-Attributes: gidf8760,gid10c818,gid104d7a,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news.maxwell.syr.edu!
newsfeed.stanford.edu!headwall.stanford.edu!newsfeed.media.kyoto-u.ac.jp!news-
xfer.nntp.sonic.net!posts.news.sonic.net!nnrp1.nntp.sonic.net!not-for-mail
Sender: nbs <nbs@bolt.sonic.net>
Message-ID: <43ba33b7$0$58101$742ec2ed@news.sonic.net>
From: bill@newbreedsoftware.com (William Kendrick)
Subject: Re: would this have saved atari?
Newsgroups: comp.sys.atari.8bit,alt.games.atari,rec.games.video.classic
References: <1136233533.386339.167090@o13g2000cwo.googlegroups.com>
<1136237613.004424.53840@g43g2000cwa.googlegroups.com>
<1136253413.600631.288310@g14g2000cwa.googlegroups.com>
User-Agent: tin/1.7.10-20050929 ("Tahay") (UNIX) (Linux/2.4.31-B-STAND (i686))
Date: 03 Jan 2006 08:20:07 GMT
Lines: 12
Organization: Sonic.Net
NNTP-Posting-Date: 03 Jan 2006 08:20:07 GMT
NNTP-Posting-Host: 3b767d67.news.sonic.net
X-Trace: DXC=\?
R21IO:2nnOocCR[1eQ:im4K\QM1CV^`1OYf0H`?;XaSaobcF=4UMn:oF=1i9HD6d>YVoH^X_m?
n>`Rgn>b=`Vn
X-Complaints-To: abuse@sonic.net
Xref: g2news1.google.com comp.sys.atari.8bit:1660 alt.games.atari:26
rec.games.video.classic:2762

In comp.sys.atari.8bit Bill H <bill@ts1000.us> wrote:
> Not sure if you have seen these:
> http://www.textfiles.com/games/ATARIMAIL/
>

> It is 10 years of internal mail (1983 - 1992) from Atari / Atari Games
> - Makes for a good read about the problems they were having there.

DAMN YOU! :)

Can't... stop... reading...

-bill!

From -1062156896446775078
X-Google-Thread: f8760,ff135dff4406ba13
X-Google-Thread: 10c818,ff135dff4406ba13
X-Google-Thread: 104d7a,ff135dff4406ba13
X-Google-Attributes: gidf8760,gid10c818,gid104d7a,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!f14g2000cwb.googlegroups.com!not-for-mail
From: "Bill H" <bill@ts1000.us>
Newsgroups: comp.sys.atari.8bit,alt.games.atari,rec.games.video.classic
Subject: Re: would this have saved atari?
Date: 3 Jan 2006 02:29:14 -0800
Organization: http://groups.google.com
Lines: 17
Message-ID: <1136284154.646993.24190@f14g2000cwb.googlegroups.com>
References: <1136233533.386339.167090@o13g2000cwo.googlegroups.com>
   <1136237613.004424.53840@g43g2000cwa.googlegroups.com>
   <1136253413.600631.288310@g14g2000cwa.googlegroups.com>
   <43ba33b7$0$58101$742ec2ed@news.sonic.net>
NNTP-Posting-Host: 68.175.14.42
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1136284159 21579 127.0.0.1 (3 Jan 2006 10:29:19 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Tue, 3 Jan 2006 10:29:19 +0000 (UTC)
In-Reply-To: <43ba33b7$0$58101$742ec2ed@news.sonic.net>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.1;
SV1),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: f14g2000cwb.googlegroups.com; posting-host=68.175.14.42;
   posting-account=hiYE7A0AAAD_YiOsoDcZiPmh6sWeMZBG
Xref: g2news1.google.com comp.sys.atari.8bit:1661 alt.games.atari:27
rec.games.video.classic:2763

William Kendrick wrote:
> In comp.sys.atari.8bit Bill H <bill@ts1000.us> wrote:
> > Not sure if you have seen these:
> > http://www.textfiles.com/games/ATARIMAIL/
> >
> > It is 10 years of internal mail (1983 - 1992) from Atari / Atari Games
> > - Makes for a good read about the problems they were having there.

>
> DAMN YOU! :)
>
> Can't... stop... reading...

Somewhere in there every one starts quitting - gets kind of funny.
>
> -bill!

From -5013991444931976823
X-Google-Thread: f8760,ff135dff4406ba13
X-Google-Thread: 10c818,ff135dff4406ba13
X-Google-Thread: 104d7a,ff135dff4406ba13
X-Google-Attributes: gidf8760,gid10c818,gid104d7a,public
X-Google-Language: ENGLISH,ASCII
Path: g2news1.google.com!news2.google.com!newsread.com!news-xfer.newsread.com!
nntp.abs.net!newsfeed.cw.net!cw.net!news-FFM2.ecrc.de!newsfeed00.sul.t-online.de!
t-online.de!130.59.10.21.MISMATCH!kanaga.switch.ch!switch.ch!news.grnet.gr!
news.ntua.gr!not-for-mail
From: George Nakos <ggn@atariROCKS.org>
Newsgroups: comp.sys.atari.8bit,alt.games.atari,rec.games.video.classic
Subject: Re: would this have saved atari?
Date: Tue, 03 Jan 2006 15:25:38 +0200
Organization: K@A software productions
Lines: 21
Message-ID: <0pukr1hhmigi749684mtvf1le6r7evgavp@4ax.com>
References: <1136233533.386339.167090@o13g2000cwo.googlegroups.com>
<1136237613.004424.53840@g43g2000cwa.googlegroups.com>
<1136253413.600631.288310@g14g2000cwa.googlegroups.com>
NNTP-Posting-Host: host2.metronco.gr
Mime-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-7
Content-Transfer-Encoding: 8bit
X-Trace: ulysses.noc.ntua.gr 1136294737 92022 83.235.222.66 (3 Jan 2006 13:25:37
GMT)
X-Complaints-To: usenet@ulysses.noc.ntua.gr
NNTP-Posting-Date: Tue, 3 Jan 2006 13:25:37 +0000 (UTC)
X-Newsreader: Forte Agent 3.1/32.783
Xref: g2news1.google.com comp.sys.atari.8bit:1662 alt.games.atari:28
rec.games.video.classic:2764

On 2 Jan 2006 17:56:53 -0800, "Bill H" <bill@ts1000.us> wrote:

>
>Not sure if you have seen these:
>
>http://www.textfiles.com/games/ATARIMAIL/
>
>It is 10 years of internal mail (1983 - 1992) from Atari / Atari Games
>- Makes for a good read about the problems they were having there.
>

Awesome!!! Any chance of somebody converting them to unix mailboxes
(or something like that?)

--
George Nakos AKA GGN/K&#65533;A software productions - Atari or buST!
Real programmers disdain structured programming. &#65533;Structured
programming is for compulsive neurotics who were prematurely toilet-
trained.&#65533;They wear neckties and carefully line up pencils on otherwise
clear desks.
(remove ROCKS for e-mail address)

From -6695653036047269280
X-Google-Thread: f8760,ff135dff4406ba13
X-Google-Thread: 104d7a,ff135dff4406ba13
X-Google-Attributes: gidf8760,gid104d7a,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news4.google.com!newshub.sdsu.edu!pln-e!
spln!lex!extra.newsguy.com!newsp.newsguy.com!not-for-mail
From: gozarcollins@SPAMTRAPhotmail.com
Newsgroups: comp.sys.atari.8bit,rec.games.video.classic
Subject: Re: would this have saved atari?
Date: 3 Jan 2006 14:32:24 GMT
Organization: http://newsguy.com
Lines: 23
Sender: <gozar@cpe-24-31-183-57.columbus.res.rr.com>
Message-ID: <dpe1to215fj@news4.newsguy.com>
References: <1136233533.386339.167090@o13g2000cwo.googlegroups.com>
<ops2shdofxwy0yxx@fat-arse>
NNTP-Posting-Host: p-366.newsdawg.com
User-Agent: tin/1.6.2-20030910 ("Pabbay") (UNIX) (Linux/2.4.18-14 (i686))
Xref: g2news1.google.com comp.sys.atari.8bit:1663 rec.games.video.classic:2765

In comp.sys.atari.8bit TJ Edmister <damage_x@hotmail.com> wrote:
> On 2 Jan 2006 12:25:33 -0800, <big_d_316@yahoo.com> wrote:
> > Next the 7800. Well, if that 5200 would have gone off without a hitch
> > would there have been room on the market for the 7800? Maybe 2600 fans
> > would have thought so. So, for the love of god, give it a damn Pokey
> > Chip, add in extra 16K of ram, and release it in 84 already.
>
> Nah, I think the NES would have been a better bet. Either way, I think
> Atari should have been looking beyond 160x200 displays and shared 1.79MHz
> 8-bit buses at this point.

Combine the 7800 with the Amy sound chip would've been an NES killer. The
problem with the 7800 is that they didn't upgrade the sound from the 2600.

The 5200 should've never been made, and the resources for the XL line
should've been poured into the 7800. Drop 2600 compatibility, but make
it fully 8-bit computer compatible. Atari's mistakes could fill a book,
but their biggest one is not investing in R&D. The 8-bit line was essentially
unchanged from 79-92!

--
Ryan 'Gozar' Collins
http://gtia.com/ - Vintage gaming and computing podcast

From -8495312585788476574
X-Google-Thread: f8760,ed608fe3143833f5,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news3.google.com!news2.volia.net!fu-berlin.de!uni-berlin.de!individual.net!not-for-mail
From: Carsten Strotmann <cas_news@strotmann.de>
Newsgroups: comp.sys.atari.8bit
Subject: Atari System Reference Manual - Missing Text
Date: Tue, 03 Jan 2006 18:37:30 +0100
Lines: 58
Message-ID: <pan.2006.01.03.17.37.29.845446@strotmann.de>
Mime-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-1
Content-Transfer-Encoding: 8bit
X-Trace: individual.net F9YtRjEls/Ywn/NeefvojAfBc9m8Up0kjh7pJgNU5m6fwj3MQH
User-Agent: Pan/0.14.2.91 (As She Crawled Across the Table)
Xref: g2news1.google.com comp.sys.atari.8bit:1664

There are multiple copies of the Atari System Reference Manual (Bob
DuHamel, 1987) around in the internet, and all have some text missing in
Chapter 15 Displaylist:

 CHAPTER 15

 DISPLAY LISTS

     [some of this file was lost...]

     chip also has a memory scan counter. This register scans the display
     buffer for data to be interpreted and displayed. Once loaded, the
     memory scan counter's 4 most significant bits are fixed. The result
     is that the memory scan counter cannot cross a 4K memory boundary
     (i.e. $AFFF to $B000) without being reloaded.

     DISPLAY LIST INSTRUCTIONS

I have found the original text on some disks:

CHAPTER 15

DISPLAY LISTS

The program which runs the ANTIC chip is called the display list. Much like a microprocessor, the ANTIC chip has a program counter, called the display list counter.

The display list counter is a 16 bit register. However, the six most significant bits are semi-fixed. These bits can only be changed with a jump instruction. The result of this is that the display list counter cannot cross a 1K memory boundary (i.e. $A3FF to $A400) without using a jump instruction.

The ANTIC chip finds the address of the display list in DLISTL [$D402 (54274)] and DLISTH [$D403 (54275)]. SDLSTL [$0230 (560)] and SDLSTH [$0231 (561)] are the shadow registers for DLISTL and DLISTH.

The ANTIC chip also has a memory scan counter. This register scans the display buffer for data to be interpreted and displayed. Once loaded, the memory scan counter's 4 most significant bits are fixed. The result is that the memory scan counter cannot cross a 4K memory boundary (i.e. $AFFF to $B000) without being reloaded.

If you host some version of this manual, please update you version ;)

Best regards

Carsten Strotmann

From -867310807456200838
X-Google-Thread: f8760,ff135dff4406ba13
X-Google-Thread: 104d7a,ff135dff4406ba13
X-Google-Attributes: gidf8760,gid104d7a,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news4.google.com!
border1.nntp.dca.giganews.com!border2.nntp.dca.giganews.com!nntp.giganews.com!
peer01.cox.net!cox.net!p01!dukeread01.POSTED!53ab2750!not-for-mail
From: kevin <kevnospam242@gmail.com>
Newsgroups: comp.sys.atari.8bit,rec.games.video.classic
Subject: Re: would this have saved atari?
Message-ID: <a8jlr1p7qf1mu2gqbu1s6nl63h96ipket6@4ax.com>
References: <1136233533.386339.167090@o13g2000cwo.googlegroups.com>
<ops2shdofxwy0yxx@fat-arse> <dpe1to215fj@news4.newsguy.com>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 22
Date: Tue, 03 Jan 2006 14:19:46 -0500
NNTP-Posting-Host: 68.230.155.106

X-Complaints-To: abuse@cox.net
X-Trace: dukeread01 1136315928 68.230.155.106 (Tue, 03 Jan 2006 14:18:48 EST)
NNTP-Posting-Date: Tue, 03 Jan 2006 14:18:48 EST
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:1665 rec.games.video.classic:2769

On 3 Jan 2006 14:32:24 GMT, gozarcollins@SPAMTRAPhotmail.com wrote:

>Combine the 7800 with the Amy sound chip would've been an NES killer. The
>problem with the 7800 is that they didn't upgrade the sound from the 2600.

It wouldnt of mattered if the 7800 had better sound, it still would of
had the same library and came to the party too late. NES was an
unstopable force by the time the 7800 was released.   IF Atari could
of got the 7800 out there instead of the 5200, well then maybe they
would of had something.

The problem is once the Tramiels took over they were focused on
beating Commodore and the ST line, so we would never see any advanced
8bit (like the c128 or Apple IIgs) for fear of competing with the
520st. Also they would never fully get behind game system, with the
7800, xegs, and lynx it seemed after the first year when it was clear
they didnt have another 2600 on their hands, they would half heartily
support the platform. It wasnt until the Jaguar they really focused
the company on videogames, but by then it was too little too late.

From 5462884585004308492
X-Google-Thread: f8760,2d09dd425e951b11,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news4.google.com!news.glorb.com!
hwmnpeer01.lga!hwmedia!hw-filter.lga!fe02.lga.POSTED!53ab2750!not-for-mail
From: "Ronald J. Hall" <dark_lord@charter.net>
Organization: DarkForce!
Subject: DarkForce! Announcement
User-Agent: Pan/0.14.2 (This is not a psychotic episode. It's a cleansing moment
of clarity.)
Message-Id: <pan.2006.01.03.21.07.16.894447@charter.net>
Newsgroups: comp.sys.atari.8bit
MIME-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-1
Content-Transfer-Encoding: 8bit
Lines: 23
X-Trace:
ejlmlnpfppkfdepljcgnlemkdckmaadhdnimfondefbahahnochlmphgamomajahffncgfnojaonepigol
cepfpblegecelaenhigpndhnehckdmmgpejjflgcilljdndmpa
NNTP-Posting-Date: Tue, 03 Jan 2006 13:58:19 MST
Date: Tue, 03 Jan 2006 16:07:16 -0500
Xref: g2news1.google.com comp.sys.atari.8bit:1666

(newsgroups have been down here - been trying to post this for 3 says!)

First of all, Happy New Year everyone! :-)

We're trying to kick things off right at The DarkForce! BBS, so in the spirit of the season, we are continuing our tradition of monthly prize giveaways.

This month, January 2006, one lucky Atari caller will win a free subscription to ST Magazine. Also, since its almost NFL playoff time, this months featured game is AFL Football! The lucky winner of this game will receive a $25 cash prize. Slots are limited to the number of teams available so don't be left out. Also, rumor has it the Sysop is playing...who doesn't want to take a crack at bashing the Sysop? :-)

Good luck everyone! :-)

--
_/_/_/

days...

Winner takes home $25...just like that.

When was the last time you got paid to have fun? :-)

--
_/_/_/

X-Google-Thread: f8760,802abe306a42eabf
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news4.google.com!news.glorb.com!
hwmnpeer01.lga!hwmedia!hw-filter.lga!fe04.lga.POSTED!53ab2750!not-for-mail
From: secretspam@ihatespam.net (SgtSilicon)
Newsgroups: comp.sys.atari.8bit
Subject: Re: Atari DOS 3.0 - double density???
Reply-To: secretspam@ihatespam.net
Message-ID: <43bd1965.265547984@nntp.charter.net>
References: <oTluf.38968$QW2.24314@dukeread08> <Xymuf.96$Uf7.55@trnddc01>
X-Newsreader: Forte Agent 1.5/32.452
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 10
X-Trace:
badccedimaighclefpcjlmajciegbeihkgneniaknapmipnalmidcghglmbcddhkbigbdcioehlbambkna
fhfilkilnaeogenppnmmmpdmfjfmondlbenhdchgjacacgbcfagklmibllijll
NNTP-Posting-Date: Tue, 03 Jan 2006 17:40:56 MST
Date: Wed, 04 Jan 2006 00:40:52 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:1669

The 1st one I learned. Then when 2.5 came out switched to that. Then
went to Sparta.

On Tue, 03 Jan 2006 03:53:27 GMT, "cbc"
<cabell.clarkeNOSPAMMYA$$@SPAMNOverizon.net> wrote:

>Dos 3 was single and enhanced densities - no true double density. Yes it
>wasted a lot of space with those 1k blocks - it was a real dog, IMHO, the
>worst one ever produced.

From -8086037787196412354
X-Google-Thread: f8760,9d0f6c994a2217ad,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news4.google.com!news.glorb.com!
feeder.z74.net!news.z74.net!sn-ams-06!sn-xt-ams-03!sn-ams!sn-ams03!sn-ams!sn-
ams02!sn-xt-ams-05!sn-post-ams-02!sn-post-01!supernews.com!corp.supernews.com!not-
for-mail
From: "Greg Goodwin" <Greg.Goodwinp0.f2.n8.z8@fmlynet.org>
Newsgroups: comp.sys.atari.8bit
Subject: Chat night...
Date: Mon, 03 Jan 2006 18:30:12
Organization: www.family-bbs.net [FamilyNet International]
Message-ID: <0028a83e@familynet-international.org>
X-Gateway: NewsGate v1.0 gamma 2 NNTP <-> FidoNet Gateway
X-FTNADDR: 8:8/2.0
X-Complaints-To: abuse@supernews.com
Lines: 13

Xref: g2news1.google.com comp.sys.atari.8bit:1670

FamilyNet International Newsgate

   Tonight is chat night at ...

telnet://www.atarinews.org

    Or IP 216.240.173.22

    Hope to see you there at 8 pm CST.

FamilyNet <> Internet Gated Mail
http://www.familynet-international.org

From 3738565811727915108
X-Google-Thread: f8760,6fa978a9d6da8911
X-Google-Thread: 111a55,6fa978a9d6da8911
X-Google-Attributes: gidf8760,gid111a55,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news3.google.com!news.glorb.com!
hwmnpeer01.lga!hwmedia!hw-filter.lga!fe04.lga.POSTED!53ab2750!not-for-mail
From: sonarrat <sonarrat@nospam.com>
User-Agent: Mozilla Thunderbird 1.0.6 (Windows/20050716)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit,comp.sys.atari.st
Subject: Re: Atari Clearance!
References: <Pine.LNX.4.44.0512290631080.15730-100000@onyx.spiritone.com>
<Xns973B809E63222linkvb06SpammersWill@204.186.200.105>
In-Reply-To: <Xns973B809E63222linkvb06SpammersWill@204.186.200.105>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 24
Message-ID: <cQFuf.412$x11.378@fe04.lga>
X-Trace:
badccedimaighclecnclapipckgnlidiliimnenlafojiddokfinekokjlpfakfkanbhjnjjlbflhbibko
liadjamnejaikaaimoigciblaoikplcoeidbgdkpacbijdegcmjhhibopfakdb
NNTP-Posting-Date: Tue, 03 Jan 2006 18:48:56 MST
Date: Tue, 03 Jan 2006 17:52:50 -0800
Xref: g2news1.google.com comp.sys.atari.8bit:1671 comp.sys.atari.st:1448

Aaron J. Bossig wrote:
> Bravo Sierra Computers <atari@aracnet.com> wrote in
> news:Pine.LNX.4.44.0512290631080.15730-100000@onyx.spiritone.com:
>
>
>>Get FREE ST Game/Software with $100.00 purchase! Titles listed below!
>>NEW Games Not yet in Catalog! Cant find what you want, take 25% off
>>purchase! 8-Bit or ST! Details? Goto specials.htm page Or Call
>>Ben@(503)256-9974!!

>>
>>Atari Jaguar, 8 Bit and ST Games/Software, Hardware/Accessories &
>>References/ Books. FREE Catalogs on Ben's Domain at
>>http://BensCatalogs.Atari.org or at http://BenSells.Atari.org
>>Catalogs can be attached to,Requested by & Received Through E-Mail at
>>Atari@aracnet.com or BenSells@Atari.org and Please Specify Atari 8
>>Bit, ST, Jaguar and/or all 3! Or Call Ben anytime at (503)256-9974!!!
>
>
> Why, exactly, would a company that specializes in vintage software need
> to run a clearance sale? Are you trying to clear the shelves, waiting for
> the new Atari models to arrive for '06? Are you trying to cash in on those
> Jaguar games, before these newfangled Playstations get popular?

There are trends in collecting, you know.

From 8806878438673178395
X-Google-Thread: f8760,ff135dff4406ba13
X-Google-Thread: 104d7a,ff135dff4406ba13
X-Google-Attributes: gidf8760,gid104d7a,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news3.google.com!news.glorb.com!
logbridge.uoregon.edu!pln-w!spln!dex!extra.newsguy.com!newsp.newsguy.com!not-for-
mail
From: gozarcollins@SPAMTRAPhotmail.com
Newsgroups: comp.sys.atari.8bit,rec.games.video.classic
Subject: Re: would this have saved atari?
Date: 4 Jan 2006 02:57:17 GMT
Organization: http://newsguy.com
Lines: 29
Sender: <gozar@cpe-24-31-183-57.columbus.res.rr.com>
Message-ID: <dpfdid0u9s@news4.newsguy.com>
References: <1136233533.386339.167090@o13g2000cwo.googlegroups.com>
<ops2shdofxwy0yxx@fat-arse> <dpe1to215fj@news4.newsguy.com>
<a8j1r1p7qf1mu2gqbu1s6nl63h96ipket6@4ax.com>
NNTP-Posting-Host: p-828.newsdawg.com
User-Agent: tin/1.6.2-20030910 ("Pabbay") (UNIX) (Linux/2.4.18-14 (i686))
Xref: g2news1.google.com comp.sys.atari.8bit:1672 rec.games.video.classic:2780

In rec.games.video.classic kevin <kevnospam242@gmail.com> wrote:
> On 3 Jan 2006 14:32:24 GMT, gozarcollins@SPAMTRAPhotmail.com wrote:
> >Combine the 7800 with the Amy sound chip would've been an NES killer. The
> >problem with the 7800 is that they didn't upgrade the sound from the 2600.
>
> It wouldnt of mattered if the 7800 had better sound, it still would of
> had the same library and came to the party too late. NES was an
> unstopable force by the time the 7800 was released.   IF Atari could
> of got the 7800 out there instead of the 5200, well then maybe they
> would of had something.

Yea, I forgot to mention, "And release it in 82 or 83". :-)

> The problem is once the Tramiels took over they were focused on
> beating Commodore and the ST line, so we would never see any advanced
> 8bit (like the c128 or Apple IIgs) for fear of competing with the
> 520st. Also they would never fully get behind game system, with the
> 7800, xegs, and lynx it seemed after the first year when it was clear
> they didnt have another 2600 on their hands, they would half heartily
> support the platform. It wasnt until the Jaguar they really focused
> the company on videogames, but by then it was too little too late.

I concur. The XEGS should've never been released, and the 7800 and Lynx
should've been marketed harder. In fact, everything should've been
marketed harder!!!

--
Ryan 'Gozar' Collins
http://gtia.com/ - Vintage gaming and computer podcast

From 2082192367842032906
X-Google-Thread: f8760,802abe306a42eabf
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!newsfeed.gamma.ru!Gamma.RU!npeer.de.kpn-eurorings.net!border2.nntp.ams.giganews.com!nntp.giganews.com!sn-ams-06!sn-xt-ams-08!sn-post-ams-01!sn-post-01!supernews.com!corp.supernews.com!not-for-mail
From: TJ <tjatari@dreamscape.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Atari DOS 3.0 - double density???
Date: Tue, 03 Jan 2006 23:23:27 -0500
Organization: Posted via Supernews, http://www.supernews.com
Message-ID: <11rmj7trolpffb8@corp.supernews.com>
User-Agent: Mozilla Thunderbird 1.0.6-6mdk (X11/20050322)
X-Accept-Language: en-us, en
MIME-Version: 1.0
References: <oTluf.38968$QW2.24314@dukeread08>
In-Reply-To: <oTluf.38968$QW2.24314@dukeread08>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
X-Complaints-To: abuse@supernews.com
Lines: 13
Xref: g2news1.google.com comp.sys.atari.8bit:1673

Jack Tseng wrote:
> I noticed Atari DOS 3.0 that supports two formatted density, Single and
> Double. Is Double Density true ? or Enhanced-Density? I got confused!
>
> Atari DOS 3.0 formats 1024 bytes per block. Is it true? I think DOS 3.0 has
> alot of wasted space. Is it same as Atari DOS XE 1.0?
>
>
Enhanced density. DOS 3.0 was widely criticized. Wasteful, and not very
compatible with older 2.0 disks. Go with its successor, DOS 2.5. Or, if
you want double density, go with MyDOS.

TJ

From 604260900468296928
X-Google-Thread: f8760,ff135dff4406ba13
X-Google-Thread: 104d7a,ff135dff4406ba13
X-Google-Attributes: gidf8760,gid104d7a,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news3.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Tue, 03 Jan 2006 22:49:49 -0600
From: "David Bowden" <nospam@spamsux.org>
Newsgroups: comp.sys.atari.8bit,rec.games.video.classic
References: <1136233533.386339.167090@o13g2000cwo.googlegroups.com>
<ops2shdofxwy0yxx@fat-arse> <dpe1to215fj@news4.newsguy.com>
Subject: Re: would this have saved atari?
Date: Tue, 3 Jan 2006 22:49:52 -0600
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2670
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2670
X-RFC2646: Format=Flowed; Original
Message-ID: <p9OdnXAs1IFzzibeRVn-jA@comcast.com>
Lines: 30
NNTP-Posting-Host: 67.187.76.221
X-Trace:
sv3-0odxduqnD7y90lYCPFv81ciNA8ZyjaN+vm76xVSchP3Wdrcymp+cuYUt8q+l4aVmGP1PyifQNPf02I
w!JsEkcWy8nhC6hYiX2M83arD/Fs48kmcEpVB4uuwFuj1emnbsm87quXw5ZWJ/odEYJneIHdqKgBC6!
eRAsa/j9
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:1674 rec.games.video.classic:2781

<gozarcollins@SPAMTRAPhotmail.com> wrote in message
news:dpe1to215fj@news4.newsguy.com...
> In comp.sys.atari.8bit TJ Edmister <damage_x@hotmail.com> wrote:
>> On 2 Jan 2006 12:25:33 -0800, <big_d_316@yahoo.com> wrote:
>> > Next the 7800. Well, if that 5200 would have gone off without a hitch
>> > would there have been room on the market for the 7800? Maybe 2600 fans
>> > would have thought so. So, for the love of god, give it a damn Pokey
>> > Chip, add in extra 16K of ram, and release it in 84 already.
>>
>> Nah, I think the NES would have been a better bet. Either way, I think
>> Atari should have been looking beyond 160x200 displays and shared 1.79MHz
>> 8-bit buses at this point.
>

> Combine the 7800 with the Amy sound chip would've been an NES killer. The
> problem with the 7800 is that they didn't upgrade the sound from the 2600.

That reminds me... I remember reading an article a long time ago that due to
the rather lame sound of the 2600/7800, some game makers actually put an
enhanced sound chip in the cart right along side the game. Wasn't it the
POKEY, same as the computers?
--
David Bowden
The Undead Mechanic.

AIM & Yahoo: UndeadMechanic

SPAM PROOF EMAIL ADDRESS: same as yahoo/AIM *AT* comcast *DOT* net

From -3349353351680489015
X-Google-Thread: f8760,ff135dff4406ba13
X-Google-Thread: 104d7a,ff135dff4406ba13
X-Google-Attributes: gidf8760,gid104d7a,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news3.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!feed5.newsreader.com!
newsreader.com!newsh.newsreader.com!nr2.newsreader.com.POSTED!not-for-mail
From: Bruce Tomlin <bruce#fanboy.net@127.0.0.1>
Newsgroups: comp.sys.atari.8bit,rec.games.video.classic
Subject: Re: would this have saved atari?
Organization: fanboy.net - Austin, TX
References: <1136233533.386339.167090@o13g2000cwo.googlegroups.com>
<ops2shdofxwy0yxx@fat-arse> <dpe1to215fj@news4.newsguy.com> <p9OdnXAs1IFzzibeRVn-
jA@comcast.com>
User-Agent: MT-NewsWatcher/3.4 (PPC Mac OS X)
X-Face: .[yrxEW%s0)AUN_}1SFuOKNLQI.&ybimD7$)ViS7{\Gs>(7%*cZYTpT\=v%A=@<BXl+:e!|
 qg]&R\I^c4J)EM8]-gmf"`6U1F)@a(Ga6C[;ji_$[CTv?C@n}1P|x&T]('W67a0-rTmy!.kLGi^A0B
 xGhiy<%q
Date: Wed, 04 Jan 2006 00:04:47 -0600
Message-ID: <bruce#fanboy.net-15B5D7.00044704012006@news.newsreader.com>
Lines: 10
NNTP-Posting-Host: 0da4e319.nr2.newsreader.com
X-Trace: DXC=`2g=XKY2JPPU6olkFIM2g]OA8_@f\K_iRmCe^_jV>WBXOBbZ5@WhacQ]n3C@iZU;\
\YF;Gb1^JCFRc5Wm1;YlgJT
X-Complaints-To: abuse@newsreader.com
Xref: g2news1.google.com comp.sys.atari.8bit:1675 rec.games.video.classic:2782

In article <p9OdnXAs1IFzzibeRVn-jA@comcast.com>,
 "David Bowden" <nospam@spamsux.org> wrote:

> That reminds me... I remember reading an article a long time ago that due to
> the rather lame sound of the 2600/7800, some game makers actually put an
> enhanced sound chip in the cart right along side the game. Wasn't it the
> POKEY, same as the computers?

The POKEY was only in Ballblazer and Commando, and it was only used for
sound.

From -5095122237197676433
X-Google-Thread: f4600,b9047bd5a5c2c55b
X-Google-Thread: 10fd69,b9047bd5a5c2c55b
X-Google-Thread: f8760,b9047bd5a5c2c55b
X-Google-Thread: 103c3f,b9047bd5a5c2c55b
X-Google-Thread: 105753,b9047bd5a5c2c55b
X-Google-Attributes: gidf4600,gid10fd69,gidf8760,gid103c3f,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news3.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Wed, 04 Jan 2006 00:22:46 -0600
From: "Alex Freed" <alexf@mirrow.com>
Newsgroups:
comp.sys.sinclair,comp.sys.tandy,comp.sys.atari.8bit,comp.sys.apple2,comp.sys.cbm
References: <1135598972.038067.292460@g47g2000cwa.googlegroups.com>
<1135601178.453498.50970@f14g2000cwb.googlegroups.com>
<4DDF9231A0%news@youmustbejoking.demon.cu.invalid>
<GrWdnfXaiY45NCjenZ2dnUVZ_tydnZ2d@comcast.com>
<o_CdnfUcQrs5livenZ2dnUVZ_tudnZ2d@comcast.com>
<43b70fc5$0$17927$f69f905@mamut2.aster.pl>
<Pine.LNX.4.62.0512312045240.1269@static-141-149-129-16.buff.east.verizon.net>
<kiHtf.13630$yW1.9143@trnddc05> <Ws6dnbkfA8n7MCreRVnyvA@pipex.net>
Subject: Re: Crosspost: Did the cpu influence the display?
Date: Tue, 3 Jan 2006 22:20:42 -0800
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1409
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1409
Message-ID: <gYmdnY01eqQr9CbeRVn-jg@comcast.com>
Lines: 16
NNTP-Posting-Host: 67.188.145.38
X-Trace: sv3-pCopO78nV213v0jblUxfyEg2MbAVmYYJ+F5Xrc1dHzptv/xxwiZsEIv3lV2S0HXtrT/
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lT6TXjEPmLns1go9G+MwM4cm5O3AO5ggimJeVcUXEWI7NENlYopsBqkZzDfh8sILScGwD9QKMDk=
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.sinclair:4061 comp.sys.tandy:896
comp.sys.atari.8bit:1676 comp.sys.apple2:2919 comp.sys.cbm:7092

"Mike Wynne" <mikeywyn@hotmail.com> wrote in message
news:Ws6dnbkfA8n7MCreRVnyvA@pipex.net...
> Try designing a video circuit in discrete

> logic (Like the Apple II) then tell me how much more hardware is required
to
> obtain a linear 40 or 80 column mode.

Not that much in fact. Basically you just need 2 sets of counters: one to
count character positions in a line, say modulo 40.
Then the lines etc. The other is a straight binary up counter for linear
addressing. We are talking about some 4 chips extra
of standard logic. $1 or so in parts, but they need to be routed on a board
too.

From -9036388717734408533
X-Google-Thread: f8760,ff135dff4406ba13
X-Google-Thread: 104d7a,ff135dff4406ba13
X-Google-Attributes: gidf8760,gid104d7a,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news3.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Wed, 04 Jan 2006 02:05:41 -0600
From: "David Bowden" <nospam@spamsux.org>
Newsgroups: comp.sys.atari.8bit,rec.games.video.classic
References: <1136233533.386339.167090@o13g2000cwo.googlegroups.com>
<ops2shdofxwy0yxx@fat-arse> <dpe1to215fj@news4.newsguy.com> <p9OdnXAs1IFzzibeRVn-
jA@comcast.com> <bruce#fanboy.net-15B5D7.00044704012006@news.newsreader.com>
Subject: Re: would this have saved atari?
Date: Wed, 4 Jan 2006 02:05:43 -0600
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2670
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2670
X-RFC2646: Format=Flowed; Original
Message-ID: <08adnaWyBrhIHCbenZ2dnUVZ_tWdnZ2d@comcast.com>
Lines: 26
NNTP-Posting-Host: 67.187.76.221
X-Trace: sv3-o0X0IPOqVBBkMu7Nf6J5WohRQqfYCJHlCuEuOXpl6b0qttuD2HOAKYlELy6A/
gZiMh3cWeu42+SYh5Q!yPDD234zqQVHFOV3qlwPb4lp+Hb+uY69pWrcYld8ZE+/qc51tjF/
1NbG6bUhC8Z/tBWic5SmagEg!piXq/JNbFFLPNbGmRKRWQw==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:1677 rec.games.video.classic:2785

"Bruce Tomlin" <bruce#fanboy.net@127.0.0.1> wrote in message
news:bruce%23fanboy.net-15B5D7.00044704012006@news.newsreader.com...
> In article <p9OdnXAs1IFzzibeRVn-jA@comcast.com>,

> "David Bowden" <nospam@spamsux.org> wrote:
>
>> That reminds me... I remember reading an article a long time ago that due
>> to
>> the rather lame sound of the 2600/7800, some game makers actually put an
>> enhanced sound chip in the cart right along side the game. Wasn't it the
>> POKEY, same as the computers?
>
> The POKEY was only in Ballblazer and Commando, and it was only used for
> sound.

Yeah, I remember reading about this a long time ago. I didn't know the POKEY
was only included in 2 games.
--
David Bowden
The Undead Mechanic.

AIM & Yahoo: UndeadMechanic

SPAM PROOF EMAIL ADDRESS: same as yahoo/AIM *AT* comcast *DOT* net

From -7224007264613556593
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X-Google-Attributes: gidf8760,public
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border2.nntp.dca.giganews.com!nntp.giganews.com!peer01.cox.net!cox.net!p01!
dukeread06.POSTED!53ab2750!not-for-mail
Reply-To: "Docrotcod" <rahbart@cox.net>
From: "Docrotcod" <rahbart@cox.net>
Newsgroups: comp.sys.atari.8bit
Subject: MyIDE question
Lines: 8
X-Priority: 3
X-MSMail-Priority: Normal
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X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <Ft%uf.254983$0l5.204917@dukeread06>
Date: Wed, 4 Jan 2006 20:29:19 -0600
NNTP-Posting-Host: 70.185.224.53
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X-Trace: dukeread06 1136428005 70.185.224.53 (Wed, 04 Jan 2006 21:26:45 EST)
NNTP-Posting-Date: Wed, 04 Jan 2006 21:26:45 EST
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:1678

    Ok so if I have a hard drive and am running SpartaDOS, how can I format
a partition in anything other than 16mb? I'm using Marius's utilities.

TIA

Thomas

From 4897746876331720643
X-Google-Thread: f8760,4745a9ae1ed23287,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
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hwmnpeer01.lga!hwmedia!peer01.cox.net!cox.net!p01!dukeread06.POSTED!53ab2750!not-
for-mail
Reply-To: "Docrotcod" <rahbart@cox.net>
From: "Docrotcod" <rahbart@cox.net>
Newsgroups: comp.sys.atari.8bit
Subject: Xe Game System
Lines: 8
X-Priority: 3
X-MSMail-Priority: Normal
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NNTP-Posting-Date: Thu, 05 Jan 2006 00:54:20 EST
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:1679

    Does anyone know of a mod to improve the video quality on a XEGS? I see
documents on the XL and XE series, but nothing specifically for the XEGS.

I'm trying to improve the composite video on Ben Heckendorn's 800 XE laptop.

Thomas

From -6058349421629309845
X-Google-Thread: f8760,3da0aa93673aa96d
X-Google-Thread: 105753,4b8bc8a17ae71899
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posts.news.sonic.net!nnrp1.nntp.sonic.net!not-for-mail
Message-ID: <43bccdd0$0$58069$742ec2ed@news.sonic.net>
From: bill@newbreedsoftware.com (William Kendrick)

Subject: Re: Technical comparision
Newsgroups: comp.sys.atari.8bit,comp.sys.cbm
References: <1135030622.187167.110400@g14g2000cwa.googlegroups.com>
<Xns9731C31D6CA9Cthewisesenternet@198.186.192.136> <0eOdnRNkfL-
mHjrenZ2dnUVZ_sCdnZ2d@comcast.com> <43ac0301$0$17935$f69f905@mamut2.aster.pl>
User-Agent: tin/1.7.10-20050929 ("Tahay") (UNIX) (Linux/2.4.31-B-STAND (i686))
Date: 05 Jan 2006 07:42:08 GMT
Lines: 128
Organization: Sonic.Net
NNTP-Posting-Date: 05 Jan 2006 07:42:08 GMT
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X-Complaints-To: abuse@sonic.net
Xref: g2news1.google.com comp.sys.atari.8bit:1680 comp.sys.cbm:7198

In comp.sys.atari.8bit KMK <draco@obta.uw.edu.pl> wrote:
> No, it really does. Alternating these modes you get sorta 8-bit per pixel and
> full 256 colors in 80x96 (or 96x119 if preferred). However, this trick only
> works on PAL TV.

You've described APAC mode ("Any Point, Any Color"). Alternating each line between 16 hue mode and 16 greyscale mode gave you 80x96 "pixels" (the interlacing was quite obvious), which kind of looked like 256 colors.

There's also a higher resolution variation of APAC mode which actually alternates two screens, one with the hues on even lines and greys on oddl ines, and the other with the opposite. That gives you 80x192, 256 colors, with a little flickering.

This provided a kind of washed-out representation of the Atari's true 256 colors (i.e., compare it to a solid, non-flickering screen of shades where the shaded pixels' hues are actually changed via DLI, rather than combined with other hue pixels by your eyes' persistence of vision).

After that came ColorView mode, which didn't use the 16 hue mode, but instead interlaced 3 screens containing 16 shades of red, 16 of green and 16 of blue. That gave you 80x192, 4096 "true color" colors, with some flickering.

Mostly, you'd notice large solid primary light colors (like a section of solid red) kind of rolled a little, as the screen rotated between the three images.

More recently, we got HIP (Hard Interlaced Picture) which is something like ~160x192 at 30 greys hades, and RIP, which is similar but provides colors. I cannot recall its specifications, other than ~160x192, as well...

Also note that none of these tricks "only work on PAL". In fact, since NTSC displays update more quickly, the interlacing/rolling artifacts are _less_ noticable on NTSC than on PAL.

I'll provide a little summary of the modes (that I understand), based on how the Atari shows them:

* Regular APAC (80 x 96, 256 colors)

  Line 1: 80 GTIA 16-shade mode (80x192) pixels across
  Line 2: 80 GTIA 16-hue mode (80x192) pixels across
  Line 3: 80 GTIA 16-shade mode (80x192) pixels across
  Line 4: 80 GTIA 16-hue mode (80x192) pixels across
  ...
  Lines 1 and 2 together represent the first of ninety-six 80-pixel-wide rows of APAC 256-color pixels. Lines 3 and 4 represent the second row... etc.

  Display List Interrupts (DLIs) are used to switch the GTIA chip between the two GTIA modes.

  Unfocus your eyes a little and the pixels blend together to kind of show 256 possible colors. :^)

* High-res APAC (80 x 192, 256 colors)

  First Frame:
    Line 1: 80 GTIA 16-shade mode (80x192) pixels across
    Line 2: 80 GTIA 16-hue mode (80x192) pixels across
    ...

  Second Frame:
    Line 1: 80 GTIA 16-hue mode (160x192) pixels across
    Line 2: 80 GTIA 16-shade mode (160x192) pixels across
    ...

  The First (shade) and Second (hue) frames of Line 1 blend together (thanks to Persistence of Vision) to form the first of one-hundred-and-ninety-two 80-pixel-wide rows of Hi-Res-APAC 256-color pixels. Ditto for the two frames of Line 2... etc.

  DLIs are used to switch the GTIA chip between the two GTIA modes. Vertical Blank Interrupts (VBIs) are used to flip between the two frames every 60th (NTSC) or 50th (PAL) of a second.

* ColorView (80 x 192, 4096 colors)

  First Frame:
    Line 1: 80 GTIA 16-shade mdoe (80x192) pixels across, tinted red
    Line 2: 80 GTIA 16-shade mdoe (80x192) pixels across, tinted green
    Line 3: 80 GTIA 16-shade mdoe (80x192) pixels across, tinted blue
    ...

  Second Frame:

```
    Line 1:  80 GTIA 16-shade mdoe (80x192) pixels across, tinted green
    Line 2:  80 GTIA 16-shade mdoe (80x192) pixels across, tinted blue
    Line 3:  80 GTIA 16-shade mdoe (80x192) pixels across, tinted red
    ...

  Third Frame:
    Line 1:  80 GTIA 16-shade mdoe (80x192) pixels across, tinted blue
    Line 2:  80 GTIA 16-shade mdoe (80x192) pixels across, tinted red
    Line 3:  80 GTIA 16-shade mdoe (80x192) pixels across, tinted green
    ...

  The First (red), Second (green) and Third (blue) frames of Line 1 blend
  together (thanks to PoV) to form the first of one-hundred-and-ninety-two
  80-pixel-wide rows of ColorView 4096-color pixels.

  The First (green), Second (blue) and Third (red) frames of Line 2 blend
  together (thanks to PoV) to form the second of one-hundred-and-ninety-two
  80-pixel-wide rows of ColorView 4096-color pixels.

  ...etc.

  DLIs are used to switch the the palette between red, green and blue
  on each scanline.  VBI are used to flip between the three frames
  every 60th (NTSC) or 50th (PAL) of a second.


PS - There are also two additional ColorView modes:  160x192, 64 colors
and 320x192, 8 colors.  Same trick, different Atari hardware modes.
(Either three frames of 160x192, 4 colors; or three of 320x192, 2 colors.)

PPS - These modes aren't used often outside of demos and GIF and JPEG decoders
and viewers on the Atari.  They eat a lot of memory.  (APAC takes about 8K.
Hi-Res APAC takes about 16K.  ColorView takes about 24K.)

--
-bill!
bill@newbreedsoftware.com
http://www.newbreedsoftware.com/


From -3752361690923427226
X-Google-Thread: f8760,3da0aa93673aa96d
X-Google-Thread: 105753,4b8bc8a17ae71899
X-Google-Attributes: gidf8760,gid105753,public
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mail
Message-ID: <43bcd067$0$58069$742ec2ed@news.sonic.net>
From: bill@newbreedsoftware.com (William Kendrick)
Subject: Re: Technical comparision
Newsgroups: comp.sys.atari.8bit,comp.sys.cbm
```

In comp.sys.atari.8bit MrScout <mrscout@sbcglobal.net> wrote:
> Jason, thanks a ton, this is exactly a comparison I was looking for. A
> couple additions questions if you don't mind:

Ditto, thanks Jason! :)

> - You mentioned that Atari is incapable of displaying more than two
> shades of one color on one scan line in hi res,

If you overlay sprites, you can have two shades of five colors, or 10 colors.
But you're limited to where and how you can place the sprites.
(They can be up to 4x-as-wide-as-usual, which causes each of the 8 pixels
in a sprite to be as wide as 8 hi-res pixels.)

There's also a cycle-counting trick, combined with a bug^H^H^Hfeature of
the video chips that allows the Atari to switch fro "hi-res, 2 shade" mode
to "low-res, 16 shade" mode, mid-scanline.

This has been done in demos, for example, to show high-res text on the
left, with morphing photographs on the right.

<snip>
> Is that because you cannot change the color registers fast enough,

Yeah, it's hard to change the color registers mid-scanline. Mid-scanline
tricks (like the one described above) are typically just that... they only
work at around the middle of the screen. And don't put too any pixels
in the middle there, or it might not look right part of the time.

> or because you cannot sync the change in the color registers precisely? As
> far as I understand the C64, you can have two colors in each 8x8
> region, right?

The C64 has this 8x8-region thing that I don't understand so well. :^)
On the Atari, the playfield is a large array of memory, and the 'indirection'

comes by way of the color palette. On the C64, it looks like the large
array of memory is _also_ affected by a smaller array (1/64th the size or
less?) of "what kinds of colors go in which 8x8 region".

:^)

> - As far as speed of the machine is concerned, C64 is at 1MHz, and in
> low intensity situations there is one "bad" line every eight scan
> lines. The Atari's CPU on the other hand gets interupted by ANTIC on
> every scan line,

Well, unless that scanline is "off". (Bob Puff's SuperARC and SuperUnARC
tools, for example, simply showed a few lines of informative text in the
middle of the screen while they did their compression or decompression.
The rest of the screen was "border", meaning the CPU wasn't interrupted.)

> but the CPU goes at 1.7MHz so I would assume that it
> still means you have more clock cycles available on the Atari to do
> stuff during the H and V blanks, right?

That sounds right, but I'm not a C64 expert. :^) (And, of course, how much
time you had during VB depending on whether you were on a PAL or NTSC system,
which led to all kinds of annoyances when trying to watch cool European
demoscene stuff on a US Atari ;^) ... fortunately, if you have a good monitor
with VHold, you can just plop a PAL ANTIC in and things work great!)

--
-bill!
bill@newbreedsoftware.com
http://www.newbreedsoftware.com/

From 1905521555506401057
X-Google-Thread: f8760,3da0aa93673aa96d
X-Google-Thread: 105753,4b8bc8a17ae71899
X-Google-Attributes: gidf8760,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news4.google.com!
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Message-ID: <43bcd125$0$58069$742ec2ed@news.sonic.net>
From: bill@newbreedsoftware.com (William Kendrick)
Subject: Re: Technical comparision
Newsgroups: comp.sys.atari.8bit,comp.sys.cbm
References: <1135030622.187167.110400@g14g2000cwa.googlegroups.com>
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User-Agent: tin/1.7.10-20050929 ("Tahay") (UNIX) (Linux/2.4.31-B-STAND (i686))
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Xref: g2news1.google.com comp.sys.atari.8bit:1682 comp.sys.cbm:7200

In comp.sys.atari.8bit John Selck <selcc@t-online.de> wrote:
> Exactly. You can also force the C64 to fetch color data more than that
> so you get 1 pixel high color cells. This is called "FLI" in C64 world
> and produces very high color resolution.

Cool. What kind of specs? (Res and color)   (Hrm, maybe I should just
F'ing Google it ;^))

--
-bill!
bill@newbreedsoftware.com
http://www.newbreedsoftware.com/

From 949374652671462558
X-Google-Thread: f8760,3da0aa93673aa96d
X-Google-Thread: 105753,4b8bc8a17ae71899
X-Google-Attributes: gidf8760,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news3.google.com!news2.volia.net!
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ber1.dfn.de!zrz.TU-Berlin.DE!not-for-mail
From: Thomas Richter <thor@mersenne.math.TU-Berlin.DE>
Newsgroups: comp.sys.atari.8bit,comp.sys.cbm
Subject: Re: Technical comparision
Date: 5 Jan 2006 09:11:04 GMT
Organization: Technical University Berlin, Germany
Lines: 27
Message-ID: <dpinr8$21j$1@mamenchi.zrz.TU-Berlin.DE>
References: <1135030622.187167.110400@g14g2000cwa.googlegroups.com>
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Xref: g2news1.google.com comp.sys.atari.8bit:1683 comp.sys.cbm:7202

Hi,

> I'm assuming that as the graphics get more complex, the Atari will

> start stealing even more cycles than the C64, so the difference will
> get smaller.

No, it doesn't. Actually, the standard 40x24 text mode is the most
complex mode because it requires DMA for hi-res graphics and DMA
for character cells. All other modes are either bitmapped, meaning that
there is no character cell DMA, or have a lower resolution, and thus
require less DMA cycles. Concerning DMA, the antic modes 2 and 4
(basic modes 0,12) are identically complex, followed by the modes E
and F (basic modes 15 and 8), which have the same resolution as 2 and 4,
but are bitmapped.

Games typically used the mode 4, or the text-mode 6 and 7 which are
both "cheap".

Concerning your calculation, you would need to add the DMA cycles required
to fetch the display list (one or three slots, depending on whether the
memory scan counter is to be reloaded) and 4 to 5 slots for Player/Missile
graphics. Memory refresh cycles can be potentially delayed/overloaded by
other cycles, so the calculation isn't accurate either. It's harder than
one might believe.

So long,
     Thomas

From -8628272705447793745
X-Google-Thread: f8760,4745a9ae1ed23287
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
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nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Thu, 05 Jan 2006 08:18:20 -0600
From: "Lion Of Judah" <sonofman1@comcast.net>
Newsgroups: comp.sys.atari.8bit
References: <gw2vf.255016$0l5.232039@dukeread06>
Subject: Re: Xe Game System
Date: Thu, 5 Jan 2006 09:18:08 -0500
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
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X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers

X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:1684

"Docrotcod" <rahbart@cox.net> wrote in message
news:gw2vf.255016$0l5.232039@dukeread06...
>   Does anyone know of a mod to improve the video quality on a XEGS? I
> see documents on the XL and XE series, but nothing specifically for the
> XEGS.
>
> I'm trying to improve the composite video on Ben Heckendorn's 800 XE
> laptop.

In my experience the XEGS already has the best composite video of at least
the 1200XL and the 800.

It's crystal clear on an HDTV. Not sure if any mods were made for it.

>
> Thomas
>

From -102424532302678753
X-Google-Thread: f8760,3da0aa93673aa96d
X-Google-Thread: 105753,4b8bc8a17ae71899
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mail
Date: Thu, 05 Jan 2006 21:06:07 +0100
From: Peter van Merkerk <merkerk@deadspam.com>
User-Agent: Mozilla Thunderbird 1.0.7 (Windows/20050923)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit,comp.sys.cbm
Subject: Re: Technical comparision
References: <1135030622.187167.110400@g14g2000cwa.googlegroups.com>
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<1135051986.694307.292600@o13g2000cwo.googlegroups.com>
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<43bcd125$0$58069$742ec2ed@news.sonic.net>
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X-Trace: 1136491596 textreader.nntp.hccnet.nl 807 62.251.115.141:38026
X-Complaints-To: abuse@hccnet.nl
Xref: g2news1.google.com comp.sys.atari.8bit:1685 comp.sys.cbm:7236

William Kendrick wrote:
> In comp.sys.atari.8bit John Selck <selcc@t-online.de> wrote:
>
>>Exactly. You can also force the C64 to fetch color data more than that
>>so you get 1 pixel high color cells. This is called "FLI" in C64 world
>>and produces very high color resolution.
>
>
> Cool. What kind of specs? (Res and color)   (Hrm, maybe I should just
> F'ing Google it ;^))

Look here:
http://www.studiostyle.sk/dmagic/gallery/gfxmodes.htm

From 5204767719116931657
X-Google-Thread: f8760,ff135dff4406ba13
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
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From: ilaskeyNOT@cix.co.uk (Iain Laskey)
Newsgroups: comp.sys.atari.8bit
Subject: Re: would this have saved atari?
Date: Thu, 5 Jan 2006 20:24 +0000 (GMT Standard Time)
Organization: Posted via Supernews, http://www.supernews.com
Message-Id: <memo.20060105202408.3040A@ilba14195.www.blueyonder.co.uk>
Reply-To: ilaskeyNOT@cix.co.uk
References: <1136233533.386339.167090@o13g2000cwo.googlegroups.com>
X-Complaints-To: abuse@supernews.com
Lines: 10
Xref: g2news1.google.com comp.sys.atari.8bit:1686

In article <1136233533.386339.167090@o13g2000cwo.googlegroups.com>,
big_d_316@yahoo.com () wrote:

> Just some thoughts of what SHOULD have been
Possibly a heretical view but I think they should have gone with the
Nintendo distribution deal when it was offered. They could have soaked up
the revenue and put it towards better R&D for the next generation of
proper Atari hardware.

Iain

From -1065378554670660171
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X-Google-Thread: 105753,4b8bc8a17ae71899
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textreader.nntp.hccnet.nl!not-for-mail
Date: Thu, 05 Jan 2006 22:13:33 +0100
From: Peter van Merkerk <merkerk@deadspam.com>
User-Agent: Mozilla Thunderbird 1.0.7 (Windows/20050923)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit,comp.sys.cbm
Subject: Re: Technical comparision
References: <1135030622.187167.110400@g14g2000cwa.googlegroups.com>
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Xref: g2news1.google.com comp.sys.atari.8bit:1687 comp.sys.cbm:7241

William Kendrick wrote:
> In comp.sys.atari.8bit MrScout <mrscout@sbcglobal.net> wrote:
>
>>Jason, thanks a ton, this is exactly a comparison I was looking for. A
>>couple additions questions if you don't mind:
>
> Ditto, thanks Jason! :)
>
>
>>- You mentioned that Atari is incapable of displaying more than two
>>shades of one color on one scan line in hi res,
>
> If you overlay sprites, you can have two shades of five colors, or 10 colors.
> But you're limited to where and how you can place the sprites.
> (They can be up to 4x-as-wide-as-usual, which causes each of the 8 pixels
> in a sprite to be as wide as 8 hi-res pixels.)
>
> There's also a cycle-counting trick, combined with a bug^H^H^Hfeature of
> the video chips that allows the Atari to switch fro "hi-res, 2 shade" mode
> to "low-res, 16 shade" mode, mid-scanline.

>
> This has been done in demos, for example, to show high-res text on the
> left, with morphing photographs on the right.

I loved it when people mange to push 8-bitters beyond their perceived
limits. Are there Atari emulators that are accurate enough to display
these demos ?

> <snip>
>
>>Is that because you cannot change the color registers fast enough,
>
> Yeah, it's hard to change the color registers mid-scanline. Mid-scanline
> tricks (like the one described above) are typically just that... they only
> work at around the middle of the screen. And don't put too any pixels
> in the middle there, or it might not look right part of the time.

I guess that should be possible in the C64 as well but don't recall ever
seeing it done. Probably because there is no real need for it on a C64.

>>or because you cannot sync the change in the color registers precisely? As
>>far as I understand the C64, you can have two colors in each 8x8
>>region, right?
>
> The C64 has this 8x8-region thing that I don't understand so well. :^)
> On the Atari, the playfield is a large array of memory, and the 'indirection'
> comes by way of the color palette. On the C64, it looks like the large
> array of memory is _also_ affected by a smaller array (1/64th the size or
> less?) of "what kinds of colors go in which 8x8 region".

Almost correct. In hires mode (320x200) the screen is divided into 8x8
pixel blocks. For every 8x8 pixel block there is a byte that defines the
two possible colors in that pixel block. The upper 4 bits of determine
the foreground color (pixel on) and the lower 4 bits determine
background color (pixel off) of the associated pixel block. So besides
the 8000 bytes of the pixel data, also is 1000 bytes of color data.

The multicolor hires mode (160x200) uses two bits for each pixel which
is twice as wide as a "hires" pixel. Multi-color pixels are organized in
4x8 pixel blocks. For every pixel block there is not only a color byte
but also an additional color nybble. So every 4x8 pixel block has 12
bits of color data associated with it. Those 12 bits are sufficient for
defining three colors, the fourth color is the background color which is
shared across the screen (of course it possible to change this color
every line).

If you feel that 2 color for 8x8 pixels is a too limiting and that 4
colors for 4x8 pixels still not good enough enough, it is possible to
fool the VIC chip so it allows more colors per pixel block. However this
requires a lot of CPU cycles; while rasterbeam is between the top- and
bottom borders the CPU will be fully occupied with the VIC chip.

Another way would be to use sprites to overcome the color restrictions

of the C64.

  >>- As far as speed of the machine is concerned, C64 is at 1MHz, and in
>>low intensity situations there is one "bad" line every eight scan
>>lines. The Atari's CPU on the other hand gets interupted by ANTIC on
>>every scan line,
>
> Well, unless that scanline is "off". (Bob Puff's SuperARC and SuperUnARC
> tools, for example, simply showed a few lines of informative text in the
> middle of the screen while they did their compression or decompression.
> The rest of the screen was "border", meaning the CPU wasn't interrupted.)

Also the C64 runs faster when the screen is turned off (only the border
color is shown in this case). Like the Atari it also possible to turn
off only a part of the screen using raster interrupts, though that would
waste some CPU cycles (for the handling interrupt and setting up the
VIC). I doubt it would be worthwhile on a C64 since the VIC steals only
a little over a 1000 cycles of the ~20000 cycles each frame has.

>>but the CPU goes at 1.7MHz so I would assume that it
>>still means you have more clock cycles available on the Atari to do
>>stuff during the H and V blanks, right?
>
> That sounds right,

Then I'm afraid it is up to the Atari guys fight with the Sinclair boys
in the next flame war about which system is better at doing vector
graphics :-)

From 6206899411068795909
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Newsgroups: comp.sys.atari.8bit,comp.sys.atari.st,pdx.forsale
Subject: AD: E-Mail/Mailing Lists & Atari Survey!
Date: Thu, 5 Jan 2006 15:36:25 -0800
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From: bill@newbreedsoftware.com (William Kendrick)
Subject: Re: Technical comparision
Newsgroups: comp.sys.atari.8bit,comp.sys.cbm
References: <1135030622.187167.110400@g14g2000cwa.googlegroups.com>
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In comp.sys.atari.8bit Peter van Merkerk <merkerk@deadspam.com> wrote:

> Look here:
> http://www.studiostyle.sk/dmagic/gallery/gfxmodes.htm

Nice, thanks! :)

--
-bill!
bill@newbreedsoftware.com
http://www.newbreedsoftware.com/

From 390438368970665393
X-Google-Thread: f8760,3da0aa93673aa96d
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X-Complaints-To: abuse@sonic.net
Xref: g2news1.google.com comp.sys.atari.8bit:1691 comp.sys.cbm:7252

In comp.sys.atari.8bit Peter van Merkerk <merkerk@deadspam.com> wrote:
<snip>
> > This has been done in demos, for example, to show high-res text on the
> > left, with morphing photographs on the right.
>
> I loved it when people mange to push 8-bitters beyond their perceived
> limits. Are there Atari emulators that are accurate enough to display
> these demos ?

I think Atari800 can finally handle this. Atari++ probably too, as well.

<snip>

> Then I'm afraid it is up to the Atari guys fight with the Sinclair boys
> in the next flame war about which system is better at doing vector
> graphics :-)

Heheh :)

--
-bill!
bill@newbreedsoftware.com
http://www.newbreedsoftware.com/

From 7625183239944606212
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Air Bucks*, Air Support*, All Aboard!*, Alpha Waves*, The Ancient Art of
War in the Skies*, APB*, Aussie Joker Poker*, Axe of Rage*, B17 Flying

Fortress*, Baal*, Back to the Future-Part III*, Back to the Golden Age*, The Ball Game*, Bart vs. the World*, Battlehawks 1942*, Battle Master*, Beach Volley*, Black Gold*, Black Lamp*, Blitzkrieg May 1940*, Blue Angels*, The Blues Brothers*, Bobo*, Boston Bomb Club*, Botics*, Bubble+*, California Games*, California Games II*, Campaign - Tactical & Strategic War Simulation*, Campaign - From North Africa to Northern Europe*, Captain Blood*, Captain Planet and the Planeteers*, Carrier Command*, Cartoon Capers*, Centerfold Squares*, Champion of the Raj*, Chaos Strikes Back*, Chaos Strikes Back-Cheats*, The Charge of the Light Brigade*, Chronicles of Omega*, Clue Master Detective*, Colorado*, Combat Course*, Conquests of Camelot*, Cool World*, Count and Add*, Crack Down*, Crime Wave*, DARKMAN*, D-Day*, Death Sword*, Defender II*, Defenders of the Earth*, Degas Elite*, Diplomacy*, DogFight*, Domination*, Doodlebug*, Double Dragon II*, Downhill Challenge*, Dragons Breath*, Dragons Lair*, Dragons Lair II*, Dragons Lair III: The Curse of Mordread*, Drakkhen*, Duck Tales*, Dynasty Wars*, East vs. West-Berlin 1948*, Edd the duck!*, ELF*, F-15 Strike Eagle*, F/16 Combat Pilot*, F-19 Stealth Fighter*, Falcon*, Falcon Mission Disk vol. 1*, Falcon Mission Disk vol. 2*, Ferrari*, First Samurai*, Flash*, Flight Simulator II*, Flood*, Frenetic*, Frontline*, Frost Byte*, Fun School 3*, Future Wars*, The Games*, Gato*, General Store*, Germ Crazy*, Gnome Ranger*, Grammar Expert*, Grandstand*, Great Battles*, Greens - the Ultimate 3-D Golf Simulation*, Guardians*, Hammerfist*, Highway Patrol 2*, Hill Street Blues*, Hostage*, Hot Rubber*, Impossible Mission 2*, Indy - Indiana Jones and the Last Crusade*, Insects in Space*, Interphase*, Invasion*, Ivanhoe*, Jack Nicklaus Greatest 18 Holes of Major Championship Golf*, Khalaan*, The Killing Cloud*, KLAX*, Knightmare*, Knights of the Sky*, Lemmings the Tribes*, Lombard Rally*, M1 Tank Platoon*, Magnum - The Compilation*, Macro Assembler*, The Magnetic Scrolls Collection*, Manix*, Matrix Marauders*, Maupiti Island*, Metro Cross*, MicroLeague Wrestling*, MICROprose Formula One Grand Prix*, MidWinter*, Mig-29 Fulcrum*, Missile Command*, Mortville Manor*, The Muscle Cars-The Duel: Test Drive II Car Disk*, The Navigator*, Night Shift*, North & South*, NVDI 5*, Obsession*, Oh No! More Lemmings*, OIDS*, Onslaught*, Operation: Cleanstreets*, Operation Thunderbolt*, Outzone*, Paris - Dakar*, The Pawn*, Play and Read: Part One*, Play and Read: Part Four*, Power Drift*, Predator 2*, A Prehistoric Tale*, ProShow Plus*, Race Drivin'*, Rainbow Island*, Reach for the Skies*, Red Storm Rising*, Rick Dangerous*, Risky Woods*, Roadwar 2000*, Robinson's Requiem*, Rock N Roll Clams*, Rogue*, Rorke's Drift*, Rotox*, RVF Honda*, Scramble Spirits*, Shadow Dancer*, Shanghai*, Shuttle - The Space Flight Simulator*, Sid Meier's Civilization*, Sid Meier's Railroad Tycoon*, Silent Service*, Silent Service II*, Skate Wars*, Sky Chase*, Sleepwalker*, Space Ace*, Space Cutter*, Space Harrier II*, Space Quest II*, Speedball 2*, Spitfire 40*, Spirit of Excalibur*, STalker 3*, Starglider*, Star Quake*, Steel Empire*, Stormball*, Strikefleet*, Strip Poker II*, ST Star Raiders*, Stunt Track Racer*, Sub Battle Simulator*, Substation*, Sundog*, The SuperCars - Test Drive II Car Disk*, Team Suzuki*, Team Yankee*, Teenage Mutant Hero Turtles*, Terrorpods*. Their Finest Hour - The Battle of Britain*, Their Finest Missions - Volume One*, Thunderhawk AH-73M*, Thunder Jaws*, Time*, Torvak the Warrior*, Total Eclipse*, Tracker/ST*, Trio 1*, Tusker*, TV Sports Football*, Twin World*, Typhoon Thompson*, Utopia - The Creation of a Nation*,

WallStreet*, War in the Gulf*, Warlock - the Avenger*, Welltris*,
WindWalker*, Winter Games*, Word Perfect*, Word Up*, World Karate
Championship*, WWF European Rampage Tour*, Xiphos*, Yolanda - the
Ultimate Challenge*, Will Harvey's Zany Golf*, Zone Warrior*, Zynaps*,

Atari Jaguar, 8 Bit and ST Games/Software, Hardware/Accessories & References/
Books. FREE Catalogs on Ben's Domain at http://BensCatalogs.Atari.org or at
http://BenSells.Atari.org Catalogs can be attached to,Requested by & Received
Through E-Mail at Atari@aracnet.com or BenSells@Atari.org and Please Specify
Atari 8 Bit, ST, Jaguar and/or all 3! Or Call Ben anytime at (503)256-9974!!!

From 3789328083790775981
X-Google-Thread: f8760,deaa7f692a9f97d,start
X-Google-Thread: 111a55,deaa7f692a9f97d,start
X-Google-Thread: fa2dd,deaa7f692a9f97d,start
X-Google-Attributes: gidf8760,gid111a55,gidfa2dd,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news3.google.com!news.glorb.com!
logbridge.uoregon.edu!pln-e!spln!rex!extra.newsguy.com!newsp.newsguy.com!
onyx.spiritone.com!atari
From: Bravo Sierra Computers <atari@aracnet.com>
Newsgroups: comp.sys.atari.8bit,comp.sys.atari.st,pdx.forsale
Subject: AD: E-Mail/Mailing Lists & Atari Survey!
Date: Thu, 29 Dec 2005 06:39:34 -0800
Organization: http://extra.newsguy.com
Lines: 18
Message-ID: <Pine.LNX.4.44.0512290635430.15730-100000@onyx.spiritone.com>
NNTP-Posting-Host: p-334.newsdawg.com
Mime-Version: 1.0
Content-Type: TEXT/PLAIN; charset=US-ASCII
X-X-Sender: atari@onyx.spiritone.com
Xref: g2news1.google.com comp.sys.atari.8bit:1592 comp.sys.atari.st:1371
pdx.forsale:436

Sign Up for Atari Mailing Lists either by E-Mail or Postal Mail! From
Bravo Sierra Computers Atari Resale or the Portland Atari Club, Goto:

http://www.aracnet.com/~atari/maillist.htm Mail lists and surveys!

I cant read your mind, so fill out the survey so I can get to know you. It
helps me figure out your Atari needs and Interests. Feel free to fill out
the Atari Survey on my Contact Page! Goto my Link above. Thank You.

Please Direct all Replies Through E-Mail to: BenSells@Atari.org or
Atari@aracnet.com. If you can't reach me, see my info at the Bottom!

Atari Jaguar, 8 Bit and ST Games/Software, Hardware/Accessories & References/
Books. FREE Catalogs on Ben's Domain at http://BensCatalogs.Atari.org or at
http://BenSells.Atari.org Catalogs can be attached to,Requested by & Received
Through E-Mail at Atari@aracnet.com or BenSells@Atari.org and Please Specify
Atari 8 Bit, ST, Jaguar and/or all 3! Or Call Ben anytime at (503)256-9974!!!

From 7929844512037525034
X-Google-Thread: f8760,8126c685f5d93f5d
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news4.google.com!news.glorb.com!
newsgate.cistron.nl!feeder.enertel.nl!nntpfeed-01.ops.asmr-01.energis-idc.net!
news-out1.kabelfoon.nl!newsfeed.kabelfoon.nl!xindi.nntp.kabelfoon.nl!
62.100.30.134.MISMATCH!azure.qinip.net!firstname
From: Mathy Van Nisselroy <firstname@fullnamewithoutspaces.nl>
Newsgroups: comp.sys.atari.8bit
Subject: Re: What the eff is this?
Date: Thu, 29 Dec 2005 18:01:36 +0100
Organization: QinIP
Lines: 10
Message-ID: <firstname-3FD10B.18013529122005@azure.qinip.net>
References: <xPydnTra69Td5C_enZ2dnUVZ_tqdnZ2d@comcast.com>
NNTP-Posting-Host: h8441212250.dsl.speedlinq.nl
X-Trace: azure.qinip.net 1135875695 15684 84.41.212.250 (29 Dec 2005 17:01:35 GMT)
X-Complaints-To: abuse@qinip.net
NNTP-Posting-Date: Thu, 29 Dec 2005 17:01:35 +0000 (UTC)
User-Agent: MT-NewsWatcher/3.4 (PPC Mac OS X)
Xref: g2news1.google.com comp.sys.atari.8bit:1593

Howdy David

This probably will not help you much, but it looks like the CO25953 and
two of the RAM chips have been added at a later moment.

Which, while I am typing this, makes me think that the OS might be
replaced by an OS from the XEGS, which has the extended memory test in
it.

CU   Mathy

From -6368238742768211281
X-Google-Thread: f8760,6fa978a9d6da8911
X-Google-Thread: 111a55,6fa978a9d6da8911
X-Google-Thread: 100a3b,6fa978a9d6da8911
X-Google-Thread: 104d7a,6fa978a9d6da8911
X-Google-Thread: 1143d9,6fa978a9d6da8911
X-Google-Thread: fa2dd,6fa978a9d6da8911
X-Google-Attributes:
gidf8760,gid111a55,gid100a3b,gid104d7a,gid1143d9,gidfa2dd,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.ptd.net!news.ptd.net.POSTED!not-for-mail
NNTP-Posting-Date: Thu, 29 Dec 2005 11:38:34 -0600
Newsgroups:

comp.sys.atari.8bit,comp.sys.atari.st,rec.games.video.atari,rec.games.video.classi
c,rec.games.video.marketplace,pdx.forsale
Subject: Re: Atari Clearance!
From: "Aaron J. Bossig" <linkvb06@SpammersWillBeExecuted.ptd.net>
References: <Pine.LNX.4.44.0512290631080.15730-100000@onyx.spiritone.com>
Organization: GodsLabRat.com
Message-ID: <Xns973B809E63222linkvb06SpammersWill@204.186.200.105>
Followup-To: comp.sys.atari.8bit,comp.sys.atari.st
User-Agent: Xnews/5.04.25
Date: Thu, 29 Dec 2005 11:38:34 -0600
Lines: 26
NNTP-Posting-Host: 12.101.181.212
X-Trace: sv3-TAezR1BoJbQww4DKjXM6A9o4RnEIAWMwb/
hehXizEfop2Jre4WMVHhesZB8RvZqgUFU49lhF1NDg8H+!
O79DHJOn2i47w2Xp5aLwEa4QWgY+fhQ6rE2XsvaIKIjbE9RYk2HXqXDz1YbUToqm735YEuHFlEJZ!
3LYKwwiEfkeAD8dvOYIkFRplvY8=
X-Complaints-To: abuse@ptd.net
X-DMCA-Complaints-To: abuse@ptd.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:1594 comp.sys.atari.st:1373
rec.games.video.atari:145 rec.games.video.classic:2699
rec.games.video.marketplace:261 pdx.forsale:438

Bravo Sierra Computers <atari@aracnet.com> wrote in
news:Pine.LNX.4.44.0512290631080.15730-100000@onyx.spiritone.com:

> Get FREE ST Game/Software with $100.00 purchase! Titles listed below!
> NEW Games Not yet in Catalog! Cant find what you want, take 25% off
> purchase! 8-Bit or ST! Details? Goto specials.htm page Or Call
> Ben@(503)256-9974!!
>
> Atari Jaguar, 8 Bit and ST Games/Software, Hardware/Accessories &
> References/ Books. FREE Catalogs on Ben's Domain at
> http://BensCatalogs.Atari.org or at http://BenSells.Atari.org
> Catalogs can be attached to,Requested by & Received Through E-Mail at
> Atari@aracnet.com or BenSells@Atari.org and Please Specify Atari 8
> Bit, ST, Jaguar and/or all 3! Or Call Ben anytime at (503)256-9974!!!

Why, exactly, would a company that specializes in vintage software need
to run a clearance sale? Are you trying to clear the shelves, waiting for
the new Atari models to arrive for '06? Are you trying to cash in on those
Jaguar games, before these newfangled Playstations get popular?

--

Aaron J. Bossig

http://www.GodsLabRat.com
http://www.dvdverdict.com

From -3273044039870153122
X-Google-Thread: f8760,6fa978a9d6da8911
X-Google-Thread: 111a55,6fa978a9d6da8911
X-Google-Attributes: gidf8760,gid111a55,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news3.google.com!news.glorb.com!pln-e!
spln!rex!extra.newsguy.com!newsp.newsguy.com!onyx.spiritone.com!atari
From: Bravo Sierra Computers <atari@aracnet.com>
Newsgroups: comp.sys.atari.8bit,comp.sys.atari.st
Subject: Re: Atari Clearance!
Date: Thu, 29 Dec 2005 10:12:10 -0800
Organization: http://extra.newsguy.com
Lines: 23
Message-ID: <Pine.LNX.4.44.0512290957330.15730-100000@onyx.spiritone.com>
References: <Pine.LNX.4.44.0512290631080.15730-100000@onyx.spiritone.com>
 <Xns973B809E63222linkvb06SpammersWill@204.186.200.105>
NNTP-Posting-Host: p-635.newsdawg.com
Mime-Version: 1.0
Content-Type: TEXT/PLAIN; charset=US-ASCII
X-X-Sender: atari@onyx.spiritone.com
To: "Aaron J. Bossig" <linkvb06@ptd.net>
In-Reply-To: <Xns973B809E63222linkvb06SpammersWill@204.186.200.105>
Xref: g2news1.google.com comp.sys.atari.8bit:1595 comp.sys.atari.st:1375

On Thu, 29 Dec 2005, Aaron J. Bossig wrote:

> Bravo Sierra Computers <atari@aracnet.com> wrote in
> news:Pine.LNX.4.44.0512290631080.15730-100000@onyx.spiritone.com:
>
> > Get FREE ST Game/Software with $100.00 purchase! Titles listed below!
> > NEW Games Not yet in Catalog! Cant find what you want, take 25% off
> > purchase! 8-Bit or ST! Details? Goto specials.htm page Or Call
> > Ben@(503)256-9974!!
>
> Why, exactly, would a company that specializes in vintage software need
> to run a clearance sale?

I'm buying out an Atari Dealer. I have half of his ST Games/Software and I
need to make Room on my shelves. I'm also doing this to help fund a buyout
of the other half.

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Books. FREE Catalogs on Ben's Domain at http://BensCatalogs.Atari.org or at
http://BenSells.Atari.org Catalogs can be attached to,Requested by & Received
Through E-Mail at Atari@aracnet.com or BenSells@Atari.org and Please Specify
Atari 8 Bit, ST, Jaguar and/or all 3! Or Call Ben anytime at (503)256-9974!!!

From -7340022579950307511
X-Google-Thread: f8760,959b2e812348e6fa,start
X-Google-Attributes: gidf8760,public

X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news3.google.com!
border1.nntp.dca.giganews.com!border2.nntp.dca.giganews.com!nntp.giganews.com!
peer01.cox.net!cox.net!p01!dukeread02.POSTED!53ab2750!not-for-mail
From: "Jack Tseng" <tseng4@hotmail.com>
Newsgroups: comp.sys.atari.8bit
Subject: Smartdos 8.2D!!!
Lines: 8
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <2a_sf.50353$oG.18986@dukeread02>
Date: Thu, 29 Dec 2005 18:19:47 -0500
NNTP-Posting-Host: 24.255.118.209
X-Complaints-To: abuse@cox.net
X-Trace: dukeread02 1135898366 24.255.118.209 (Thu, 29 Dec 2005 18:19:26 EST)
NNTP-Posting-Date: Thu, 29 Dec 2005 18:19:26 EST
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:1596

I have seen SmartDOS 6.1, lastest version but I got 8.2D, it had never seen
before. What is the difference between 6.1 and 8.2? I see no difference. is
it fake?

Thanks!
Jack

From -501516367011774090
X-Google-Thread: f8760,9ebee66225536472
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g47g2000cwa.googlegroups.com!not-for-
mail
From: "Ralphy Rocket" <ralphxpn@pacbell.net>
Newsgroups: comp.sys.atari.8bit
Subject: Re: 800 1 Meg upgrade
Date: 29 Dec 2005 19:23:17 -0800
Organization: http://groups.google.com
Lines: 17
Message-ID: <1135912997.728472.275540@g47g2000cwa.googlegroups.com>
References: <1135306081.605724.192530@z14g2000cwz.googlegroups.com>
   <2qpmq1dm40ihtviah8rpih7doq8od1d7mg@4ax.com>
   <BFD209E7.51B1%you@cogeco.ca>
   <k19pq1l9n0kolkv7maohjvbonmc2pqtede@4ax.com>
   <BFD22CF5.51CC%you@cogeco.ca>
   <s7rpq113760m9jtffjkd0rvp0oev51o79p@4ax.com>
   <1135464512.054922.235680@g44g2000cwa.googlegroups.com>
   <BFD34E9F.5205%you@cogeco.ca>

   <1135536359.689815.85000@o13g2000cwo.googlegroups.com>
   <BFD6091A.5261%you@cogeco.ca>
   <1135665785.573697.174700@f14g2000cwb.googlegroups.com>
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   <1135789787.871308.188380@g49g2000cwa.googlegroups.com>
NNTP-Posting-Host: 69.231.92.79
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X-Trace: posting.google.com 1135913002 10504 127.0.0.1 (30 Dec 2005 03:23:22 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Fri, 30 Dec 2005 03:23:22 +0000 (UTC)
In-Reply-To: <1135789787.871308.188380@g49g2000cwa.googlegroups.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows 98; .NET CLR
1.1.4322),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g47g2000cwa.googlegroups.com; posting-host=69.231.92.79;
   posting-account=8-RYvg0AAAD2jK9T96QQNd39k0u-v-lx
Xref: g2news1.google.com comp.sys.atari.8bit:1597

Hey fellas,

Now a bit of bad news (if you can call it that) when I select bank 0 I
get $0-$3FFF at the bank space, and when I select Bank 16 I get
$4000-7FFF (like if I wasn't banking) SO WHAT!!!!! I still have 62 16K
banks. I just have to remember 2 are invalid. I'm not EVEN gonna try to
correct it...62 16K banks!!! thats 20 1/2 800's worth of memory.
(Remember I'm 3 wires away from 4 Megs..I just cant find a simm!)

ANYWAYS! Enough RAMbling (ha ha) Tonight I'll start on the harddrive
interface (I already have Sijmen's MyIDE in my XL..IT ROCKS!!!) but on
the 800 I'm gonna map it somewhere else in memory and use all 16 bits.
Once I stick in all the goodies I want in there, and organize, clean
up, and get a procedure going, I'll post some schematics and pics

Ralph

From 1484120164778649229
X-Google-Thread: f8760,8126c685f5d93f5d
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Thu, 29 Dec 2005 21:49:01 -0600
From: "David Bowden" <nospam@spamsux.org>
Newsgroups: comp.sys.atari.8bit
References: <xPydnTra69Td5C_enZ2dnUVZ_tqdnZ2d@comcast.com>
<firstname-3FD10B.18013529122005@azure.qinip.net>
Subject: Re: What the eff is this?
Date: Thu, 29 Dec 2005 21:49:05 -0600

X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2670
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2670
X-RFC2646: Format=Flowed; Original
Message-ID: <ZemdnfsGhq2wMyneRVn-gw@comcast.com>
Lines: 27
NNTP-Posting-Host: 67.187.76.221
X-Trace:
sv3-6tWd+Id7avyPWJjIwP3zAepkYnbcFuPiI84KozSiK8GVfHLrj4fRORvFfKsGd8gO5Ddova5KKr4Oek
6!iPHnZ8Mz7HpMiB1uC8jhd1VTcrsK1SEWt79Jh0b1SrBqua5LC4VtnCFEcbePBU2N0J7r5ZblvKX7!
lE21MQbx
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:1598

"Mathy Van Nisselroy" <firstname@fullnamewithoutspaces.nl> wrote in message
news:firstname-3FD10B.18013529122005@azure.qinip.net...
> Howdy David
>
> This probably will not help you much, but it looks like the CO25953 and
> two of the RAM chips have been added at a later moment.
>
> Which, while I am typing this, makes me think that the OS might be
> replaced by an OS from the XEGS, which has the extended memory test in
> it.
>
> CU   Mathy

Well, tell me this... Is that chip the ROM OS, or BASIC? I've never screwed
with the ROM chips on any Atari. I was looking at the 32-in-1 OS urpgrade
installation instructions over at atarimax.com and it says the OS ROM is the
chip directly above the one in question on my system.
--
David Bowden
The Undead Mechanic.

AIM & Yahoo: UndeadMechanic

SPAM PROOF EMAIL ADDRESS: same as yahoo/AIM *AT* comcast *DOT* net

From -6615766315401003629
X-Google-Thread: f8760,9ebee66225536472
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit

Path: g2news1.google.com!news1.google.com!news3.google.com!news.glorb.com!cox.net!
news-xfer.cox.net!p01!dukeread06.POSTED!53ab2750!not-for-mail
From: kevin <kevnospam242@gmail.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: 800 1 Meg upgrade
Message-ID: <v2g9r1hpv4os58a91fmg142vtdh7sscr67@4ax.com>
References: <BFD22CF5.51CC%you@cogeco.ca>
<s7rpq113760m9jtffjkd0rvp0oev51o79p@4ax.com>
<1135464512.054922.235680@g44g2000cwa.googlegroups.com>
<BFD34E9F.5205%you@cogeco.ca>
<1135536359.689815.85000@o13g2000cwo.googlegroups.com>
<BFD6091A.5261%you@cogeco.ca>
<1135665785.573697.174700@f14g2000cwb.googlegroups.com>
<BFD70D80.5424%you@cogeco.ca>
<1135789787.871308.188380@g49g2000cwa.googlegroups.com>
<1135912997.728472.275540@g47g2000cwa.googlegroups.com>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 22
Date: Fri, 30 Dec 2005 00:06:56 -0500
NNTP-Posting-Host: 68.230.155.106
X-Complaints-To: abuse@cox.net
X-Trace: dukeread06 1135919182 68.230.155.106 (Fri, 30 Dec 2005 00:06:22 EST)
NNTP-Posting-Date: Fri, 30 Dec 2005 00:06:22 EST
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:1599

On 29 Dec 2005 19:23:17 -0800, "Ralphy Rocket" <ralphxpn@pacbell.net>
wrote:

>Hey fellas,
>
>Now a bit of bad news (if you can call it that) when I select bank 0 I
>get $0-$3FFF at the bank space, and when I select Bank 16 I get
>$4000-7FFF (like if I wasn't banking) SO WHAT!!!!! I still have 62 16K
>banks. I just have to remember 2 are invalid. I'm not EVEN gonna try to
>correct it...62 16K banks!!! thats 20 1/2 800's worth of memory.
>(Remember I'm 3 wires away from 4 Megs..I just cant find a simm!)
>
>ANYWAYS! Enough RAMbling (ha ha) Tonight I'll start on the harddrive
>interface (I already have Sijmen's MyIDE in my XL..IT ROCKS!!!) but on
>the 800 I'm gonna map it somewhere else in memory and use all 16 bits.
>Once I stick in all the goodies I want in there, and organize, clean
>up, and get a procedure going, I'll post some schematics and pics
>
>Ralph

do you think a similar mod could be achieved on the Atari 400?

From 474964791607856817
X-Google-Thread: f4600,b9047bd5a5c2c55b
X-Google-Thread: 10fd69,b9047bd5a5c2c55b
X-Google-Thread: f8760,b9047bd5a5c2c55b
X-Google-Thread: 103c3f,b9047bd5a5c2c55b
X-Google-Thread: 105753,b9047bd5a5c2c55b
X-Google-Attributes: gidf4600,gid10fd69,gidf8760,gid103c3f,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g49g2000cwa.googlegroups.com!not-for-mail
From: "Michael J. Mahon" <mjmahon@aol.com>
Newsgroups: comp.sys.sinclair,comp.sys.tandy,comp.sys.atari.8bit,comp.sys.apple2,comp.sys.cbm
Subject: Re: Crosspost: Did the cpu influence the display?
Date: 30 Dec 2005 01:18:08 -0800
Organization: http://groups.google.com
Lines: 47
Message-ID: <1135934288.003337.323360@g49g2000cwa.googlegroups.com>
References: <1135598972.038067.292460@g47g2000cwa.googlegroups.com>
   <43afe47a$0$809$3a628fcd@textreader.nntp.hccnet.nl>
   <1135601821.817122.87190@f14g2000cwb.googlegroups.com>
   <c7%rf.10054$7S.5344@tornado.rdc-kc.rr.com>
   <Is6wwA.v7A@wjv.com>
   <1135828560.613638.152110@g47g2000cwa.googlegroups.com>
NNTP-Posting-Host: 24.16.106.170
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1135934293 5137 127.0.0.1 (30 Dec 2005 09:18:13 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Fri, 30 Dec 2005 09:18:13 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.1; SV1; .NET CLR 1.1.4322),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g49g2000cwa.googlegroups.com; posting-host=24.16.106.170;
   posting-account=rMiR0AwAAACHuLloQmChNcUNT_3zqGHe
Xref: g2news1.google.com comp.sys.sinclair:3756 comp.sys.tandy:858
comp.sys.atari.8bit:1600 comp.sys.apple2:2755 comp.sys.cbm:6738

stephensheppard@hotmail.com wrote:
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<snip>

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eight any earlier than mid-1981.

-michael

Apple II parallel computing!
http://members.aol.com/mjmahon

From 6250964013897696332
X-Google-Thread: f4600,b9047bd5a5c2c55b
X-Google-Thread: 10fd69,b9047bd5a5c2c55b
X-Google-Thread: f8760,b9047bd5a5c2c55b
X-Google-Thread: 103c3f,b9047bd5a5c2c55b
X-Google-Thread: 105753,b9047bd5a5c2c55b
X-Google-Attributes: gidf4600,gid10fd69,gidf8760,gid103c3f,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!f14g2000cwb.googlegroups.com!not-for-
mail
From: "Michael J. Mahon" <mjmahon@aol.com>
Newsgroups:
comp.sys.sinclair,comp.sys.tandy,comp.sys.atari.8bit,comp.sys.apple2,comp.sys.cbm
Subject: Re: Crosspost: Did the cpu influence the display?
Date: 30 Dec 2005 01:36:07 -0800
Organization: http://groups.google.com
Lines: 47
Message-ID: <1135935367.084398.188620@f14g2000cwb.googlegroups.com>

References: <1135598972.038067.292460@g47g2000cwa.googlegroups.com>
   <43afe47a$0$809$3a628fcd@textreader.nntp.hccnet.nl>
   <1135601821.817122.87190@f14g2000cwb.googlegroups.com>
   <c7%rf.10054$7S.5344@tornado.rdc-kc.rr.com>
   <Is6wwA.v7A@wjv.com>
   <1135828560.613638.152110@g47g2000cwa.googlegroups.com>
NNTP-Posting-Host: 24.16.106.170
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1135935372 6570 127.0.0.1 (30 Dec 2005 09:36:12 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Fri, 30 Dec 2005 09:36:12 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.1; SV1; .NET CLR
1.1.4322),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: f14g2000cwb.googlegroups.com; posting-host=24.16.106.170;
   posting-account=rMiR0AwAAACHuLloQmChNcUNT_3zqGHe
Xref: g2news1.google.com comp.sys.sinclair:3760 comp.sys.tandy:859
comp.sys.atari.8bit:1601 comp.sys.apple2:2756 comp.sys.cbm:6741

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Apple II parallel computing!
http://members.aol.com/mjmahon

From -6602420393963060887
X-Google-Thread: f8760,959b2e812348e6fa
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Fri, 30 Dec 2005 11:00:47 -0600
From: "Lion Of Judah" <sonofman1@comcast.net>
Newsgroups: comp.sys.atari.8bit
References: <2a_sf.50353$oG.18986@dukeread02>
Subject: Re: Smartdos 8.2D!!!
Date: Fri, 30 Dec 2005 12:00:31 -0500
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-RFC2646: Format=Flowed; Response
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
Message-ID: <vfednXmkGpIi-ijenZ2dnUVZ_sydnZ2d@comcast.com>
Lines: 15
NNTP-Posting-Host: 66.176.179.84
X-Trace: sv3-
N2zw3m+oT8QF4pUOFrsWAc4KgBWma6LOGWhLwyJV5+NWqp4kCptQZn4APxCElFllO+OUetvBarpARNm!E/
DxYRxDR6/zvjFNfN5nShz3BVMyOr4jXT8fsOpZMZ5l1u4Lsu5q4D7F9DA6Zrm+i2WlP27H0cb/!
jVYzdA2sYqC/TRo=
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:1602

"Jack Tseng" <tseng4@hotmail.com> wrote in message
news:2a_sf.50353$oG.18986@dukeread02...
>I have seen SmartDOS 6.1, lastest version but I got 8.2D, it had never seen

>before. What is the difference between 6.1 and 8.2? I see no difference. is
>it fake?

Not sure the difference, but I have smartdos 8.2d as well. Came with Astra
2001 double drive system.

>
> Thanks!
> Jack
>

From -4700988596434130160
X-Google-Thread: f4600,b9047bd5a5c2c55b
X-Google-Thread: 10fd69,b9047bd5a5c2c55b
X-Google-Thread: f8760,b9047bd5a5c2c55b
X-Google-Thread: 103c3f,b9047bd5a5c2c55b
X-Google-Thread: 105753,b9047bd5a5c2c55b
X-Google-Attributes: gidf4600,gid10fd69,gidf8760,gid103c3f,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!z14g2000cwz.googlegroups.com!not-for-
mail
From: stephensheppard@hotmail.com
Newsgroups:
comp.sys.sinclair,comp.sys.tandy,comp.sys.atari.8bit,comp.sys.apple2,comp.sys.cbm
Subject: Re: Crosspost: Did the cpu influence the display?
Date: 30 Dec 2005 11:44:54 -0800
Organization: http://groups.google.com
Lines: 67
Message-ID: <1135971894.773956.264640@z14g2000cwz.googlegroups.com>
References: <1135598972.038067.292460@g47g2000cwa.googlegroups.com>
   <43afe47a$0$809$3a628fcd@textreader.nntp.hccnet.nl>
   <1135601821.817122.87190@f14g2000cwb.googlegroups.com>
   <c7%rf.10054$7S.5344@tornado.rdc-kc.rr.com>
   <Is6wwA.v7A@wjv.com>
   <1135828560.613638.152110@g47g2000cwa.googlegroups.com>
   <1135934288.003337.323360@g49g2000cwa.googlegroups.com>
NNTP-Posting-Host: 216.99.241.54
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1135971899 939 127.0.0.1 (30 Dec 2005 19:44:59 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Fri, 30 Dec 2005 19:44:59 +0000 (UTC)
In-Reply-To: <1135934288.003337.323360@g49g2000cwa.googlegroups.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Win98; en-US; rv:1.7.12) Gecko/20050915
Firefox/1.0.7,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: z14g2000cwz.googlegroups.com; posting-host=216.99.241.54;
   posting-account=4ilZLQsAAADHKJufwAjm_Pl2CA076mZi
Xref: g2news1.google.com comp.sys.sinclair:3798 comp.sys.tandy:863

comp.sys.atari.8bit:1603 comp.sys.apple2:2772 comp.sys.cbm:6792

Michael J. Mahon wrote:
> stephensheppard@hotmail.com wrote:
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> > eight any earlier than mid-1981.
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> >
> > Apple II parallel computing!
> > http://members.aol.com/mjmahon

You are absolutely right. After thinking about it a bit I decided that
prices dropping from $200 down to $18 could not have happened in just
two short years (nevermind less).

I dug out my old A.N.A.L.O.G issues (later Analog Computing) to find the article I used for reference for my memory upgrade. I had two surprises 1) The first issue was published in 1981 not in 1980 as I had thought and 2) the article to which I just mentioned did not appear until issue 6, published mid-1982.

Even then I did purchase the 4116s at half the price I expected to pay. (ELI Electronics of Cambridge MA was quite a place for electronics, new and surplus, at basically wholesale cost).

I appologize to one and all for my faulty claim. The actual date was mid/late 1982.

Steve Sheppard

From 885443054823293110
X-Google-Thread: f4600,b9047bd5a5c2c55b
X-Google-Thread: 10fd69,b9047bd5a5c2c55b
X-Google-Thread: f8760,b9047bd5a5c2c55b
X-Google-Thread: 103c3f,b9047bd5a5c2c55b
X-Google-Thread: 105753,b9047bd5a5c2c55b
X-Google-Attributes: gidf4600,gid10fd69,gidf8760,gid103c3f,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news3.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Fri, 30 Dec 2005 15:41:56 -0600
Date: Fri, 30 Dec 2005 13:41:57 -0800
From: "Michael J. Mahon" <mjmahon@aol.com>
Reply-To: mjmahon@aol.com
User-Agent: Mozilla Thunderbird 1.0 (Windows/20041206)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups:
comp.sys.sinclair,comp.sys.tandy,comp.sys.atari.8bit,comp.sys.apple2,comp.sys.cbm
Subject: Re: Crosspost: Did the cpu influence the display?
References: <1135598972.038067.292460@g47g2000cwa.googlegroups.com>
<1135601178.453498.50970@f14g2000cwb.googlegroups.com>
<4DDF9231A0%news@youmustbejoking.demon.cu.invalid>
In-Reply-To: <4DDF9231A0%news@youmustbejoking.demon.cu.invalid>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
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Lines: 23
NNTP-Posting-Host: 24.16.106.170
X-Trace: sv3-
e2FKYaIn9hbhrqYnfYLeCQcVrJEJ1FMuwDbLUIQJ+5TL+F09fP4zxT+T5Amb+niVDfonoW/FheEMfJB!
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31AF7re89/Pp
X-Complaints-To: abuse@comcast.net

X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.sinclair:3807 comp.sys.tandy:866
comp.sys.atari.8bit:1604 comp.sys.apple2:2779 comp.sys.cbm:6799

Darren Salt wrote:

> True. But the *layout* of the display memory was certainly influenced by the
> CPU.

In the case of the Apple II, the (somewhat unusual) layout of display
memory was a consequence of using the video refresh to accomplish the
refresh of the DRAMs.

The result is that no special refresh circuitry is used, and, since
all video accesses occur on the alternate half-cycles not used by
the processor, there is never any interference with the processor
for video or DRAM refresh.

A little cleverness simplifies a lot.

-michael

Music synthesis for 8-bit Apple II's!
Home page: http://members.aol.com/MJMahon/

"The wastebasket is our most important design
tool--and it is seriously underused."

From -5013128703939653145
X-Google-Thread: f4600,b9047bd5a5c2c55b
X-Google-Thread: 10fd69,b9047bd5a5c2c55b
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X-Google-Thread: 103c3f,b9047bd5a5c2c55b
X-Google-Thread: 105753,b9047bd5a5c2c55b
X-Google-Attributes: gidf4600,gid10fd69,gidf8760,gid103c3f,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news3.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Fri, 30 Dec 2005 15:49:50 -0600
Date: Fri, 30 Dec 2005 13:49:51 -0800
From: "Michael J. Mahon" <mjmahon@aol.com>
Reply-To: mjmahon@aol.com
User-Agent: Mozilla Thunderbird 1.0 (Windows/20041206)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups:
comp.sys.sinclair,comp.sys.tandy,comp.sys.atari.8bit,comp.sys.apple2,comp.sys.cbm

Subject: Re: Crosspost: Did the cpu influence the display?
References: <1135598972.038067.292460@g47g2000cwa.googlegroups.com>
<1135656005.884626.268960@f14g2000cwb.googlegroups.com>
In-Reply-To: <1135656005.884626.268960@f14g2000cwb.googlegroups.com>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
Message-ID: <FoOdnWD5gdbjNijeRVn-pQ@comcast.com>
Lines: 29
NNTP-Posting-Host: 24.16.106.170
X-Trace: sv3-
SR3eBiuzMogi6a55SNbJ9s87bcWtpDZK3JZyDkVEw2yRcaw4jnStQdWphON9fSV3ZRilsHeJaUiYRYc!
RESrbODOVq4mVvapdSlg+v5dshVg1824lBVq81UrxFD83p1JzERnqFRZaAZ1UorcLN73Q1xRNJ0=
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.sinclair:3808 comp.sys.tandy:867
comp.sys.atari.8bit:1605 comp.sys.apple2:2780 comp.sys.cbm:6800

larry@portcommodore.com wrote:
> Reading some of the computer history books gives some insight into
> that. It depended on the compnay, graphics chips back then were pretty
> primitive either TTL logic or if there was sone hotshot designer in the
> compnay maybe a chip. Though it took a hundred thousand (or more) to
> design a custom chip.
>
> Commodore had the in-house guys from MOS to do the work and developed
> thier own chips, Atari had also lots of arcade machine experiece to get
> their job done. Apple had color, but conparitively the Apple][
> actually had a pretty primitive color system (it didn't greatly improve
> until the 80 column board)

As Linards points out, the Apple][had color long before the
Commodore computers. And it was able to do so without using any
more memory than for a monochrome display. It's color is all
NTSC "artifact" color--an extremely clever design in 1977,
inspired by video games.

The Apple][video generator is a very simple LSTTL design, using
a 14MHz shift register chip to generate the video signal.

-michael

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"The wastebasket is our most important design
tool--and it is seriously underused."

From 8658444063081789202

X-Google-Thread: f8760,864f58c250ae165d
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!z14g2000cwz.googlegroups.com!not-for-mail
From: "Larry" <LLppwhite@aol.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: The IDE Alternative
Date: 30 Dec 2005 14:30:40 -0800
Organization: http://groups.google.com
Lines: 10
Message-ID: <1135981840.065113.198280@z14g2000cwz.googlegroups.com>
References: <1135864703.897787.185840@z14g2000cwz.googlegroups.com>
NNTP-Posting-Host: 205.188.117.70
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1135981845 14125 127.0.0.1 (30 Dec 2005 22:30:45 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Fri, 30 Dec 2005 22:30:45 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; AOL 9.0; Windows NT 5.1; SV1; .NET CLR 1.0.3705; .NET CLR 1.1.4322),gzip(gfe),gzip(gfe)
X-HTTP-Via: HTTP/1.1 (Velocity/1.0.6 [uScMs f p eN:t cCMp s]), HTTP/1.1 Turboweb [dtc-td114 8.3.5], HTTP/1.0 cache-dtc-af06.proxy.aol.com[CDBC7546] (Traffic-Server/5.4.0 [uScM])
Complaints-To: groups-abuse@google.com
Injection-Info: z14g2000cwz.googlegroups.com; posting-host=205.188.117.70;
   posting-account=sOuFuA0AAACrWE950AHmKCUDXcFt63PD
Xref: g2news1.google.com comp.sys.atari.8bit:1606

> On the downside, my interface did not come with a cartridge jack.
However, I recently discovered that the connecting points are on the
interface board, so it can be added fairly painlessly. <

Short update. I clipped a cart jack off a dead 65XE and soldered it
in. Sure enough, it works. Now my OSS carts can get back into
action.

-Larry

From 8383865946783474575
X-Google-Thread: f8760,8126c685f5d93f5d
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news3.google.com!news.glorb.com!newsfeed-east.nntpserver.com!nntpserver.com!statler.nntpserver.com!hydra.nntpserver.com!not-for-mail
From: Rory McMahon <rorymcmahonNOSPAM@yahoo.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: What the eff is this?
Date: Fri, 30 Dec 2005 19:02:11 -0600

Organization: SCAT Users Group ST librarian
Reply-To: rorymcmahonNOSPAM@yahoo.com
Message-ID: <enlbr11jqfd2ub7asrid7eiaffdaitf6p8@4ax.com>
References: <xPydnTra69Td5C_enZ2dnUVZ_tqdnZ2d@comcast.com>
<firstname-3FD10B.18013529122005@azure.qinip.net> <ZemdnfsGhq2wMyneRVn-
gw@comcast.com>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 17
NNTP-Posting-Date: 31 Dec 2005 00:55:47 GMT
NNTP-Posting-Host: 209.242.56.166
X-Complaints-To: abuse@nntpserver.com
Xref: g2news1.google.com comp.sys.atari.8bit:1607

On Thu, 29 Dec 2005 21:49:05 -0600, "David Bowden"
<nospam@spamsux.org> wrote:
> I was looking at the 32-in-1 OS urpgrade
>installation instructions over at atarimax.com and it says the OS ROM is the
>chip directly above the one in question on my system.

Unfortunately, it isn't. I have bought several of these and they are
GREAT. I have one in my 8 bit lappy. Adds a lot of functionality for
seeing what runs on different OS without swapping machines.

Rory

        Flagrant System Error
           Computer over.
          Virus = Very Yes
        ----
http://homestarrunner.com/sbemail.html

From -776299021858866356
X-Google-Thread: f8760,8126c685f5d93f5d
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!newscon06.news.prodigy.com!
prodigy.net!newsmst01b.news.prodigy.com!prodigy.com!postmaster.news.prodigy.com!
newssvr14.news.prodigy.com.POSTED!055853fb!not-for-mail
From: Steven Tucker <classics@atarimax.com>
User-Agent: Mozilla Thunderbird 1.0.7 (Windows/20050923)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit
Subject: Re: What the eff is this?
References: <xPydnTra69Td5C_enZ2dnUVZ_tqdnZ2d@comcast.com>
In-Reply-To: <xPydnTra69Td5C_enZ2dnUVZ_tqdnZ2d@comcast.com>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit

Lines: 19
Message-ID: <Pjltf.48827$6e1.6790@newssvr14.news.prodigy.com>
NNTP-Posting-Host: 68.76.105.152
X-Complaints-To: abuse@prodigy.net
X-Trace: newssvr14.news.prodigy.com 1135993199 ST000 68.76.105.152 (Fri, 30 Dec 2005 20:39:59 EST)
NNTP-Posting-Date: Fri, 30 Dec 2005 20:39:59 EST
Organization: SBC http://yahoo.sbc.com
X-UserInfo1:
SCSYQNONTBSQB_LXCJKTNFXBWR\HPCTL@XT^OBPLAH[\RWICYFWUQBKZQLYJX_ITFD_KFVLUN[DOM_A_NSYNWPFWNS[XV\I]PZ@BQ[@CDQDPCL^FKCBIPC@KLGEZEFNMDYMKHRL_YYYGDSSODXYN@[\BK[LVTWI@AXGQCOA_SAH@TPD^\AL\RLGRFWEARBM
Date: Sat, 31 Dec 2005 01:39:59 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:1608

David Bowden wrote:
> the top and bottom 2 pins on that end have been clipped off. Any idea what
> this thing is?

The XEGS uses a single 256kbit ROM that includes BASIC, Missle Command and the OS rom. They probably ran out of one of the roms and used the newer combo roms as a substitute, hard wiring it for a single function and the smaller footprint of the old rom.

Steve
--
--
FREE SHIPPING SALE: http://www.atarimax.com/freeshippingsale/
--

* * * Author of Imagic and APE - The Atari Peripheral Emulator! * * *
* * * Turn your 8-bit Atari into a powerhouse with APE! * * *
* * * Ape Homepage: http://www.atarimax.com/ * * *
* * **********
!! Request my *FOR SALE* LISTING OF CLASSIC VIDEO GAME STUFF -- 2000+ Items !!

From 4561292625463531207
X-Google-Thread: f8760,9ebee66225536472
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!z14g2000cwz.googlegroups.com!not-for-mail
From: "Ralphy Rocket" <ralphxpn@pacbell.net>
Newsgroups: comp.sys.atari.8bit
Subject: Re: 800 1 Meg upgrade
Date: 30 Dec 2005 18:31:39 -0800
Organization: http://groups.google.com
Lines: 5
Message-ID: <1135996299.322472.51090@z14g2000cwz.googlegroups.com>
References: <BFD22CF5.51CC%you@cogeco.ca>
<s7rpq113760m9jtffjkd0rvp0oev51o79p@4ax.com>
<1135464512.054922.235680@g44g2000cwa.googlegroups.com>
<BFD34E9F.5205%you@cogeco.ca>

   <1135536359.689815.85000@o13g2000cwo.googlegroups.com>
   <BFD6091A.5261%you@cogeco.ca>
   <1135665785.573697.174700@f14g2000cwb.googlegroups.com>
   <BFD70D80.5424%you@cogeco.ca>
   <1135789787.871308.188380@g49g2000cwa.googlegroups.com>
   <1135912997.728472.275540@g47g2000cwa.googlegroups.com>
   <v2g9r1hpv4os58a91fmg142vtdh7sscr67@4ax.com>
NNTP-Posting-Host: 69.231.91.205
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1135996304 26342 127.0.0.1 (31 Dec 2005 02:31:44 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Sat, 31 Dec 2005 02:31:44 +0000 (UTC)
In-Reply-To: <v2g9r1hpv4os58a91fmg142vtdh7sscr67@4ax.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows 98; .NET CLR
1.1.4322),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: z14g2000cwz.googlegroups.com; posting-host=69.231.91.205;
   posting-account=8-RYvg0AAAD2jK9T96QQNd39k0u-v-lx
Xref: g2news1.google.com comp.sys.atari.8bit:1609

YUP! the I moved all the memory into one expansion slot....just like
the 400

Ralph

From 5881374249164728430
X-Google-Thread: f4600,b9047bd5a5c2c55b
X-Google-Thread: 10fd69,b9047bd5a5c2c55b
X-Google-Thread: f8760,b9047bd5a5c2c55b
X-Google-Thread: 103c3f,b9047bd5a5c2c55b
X-Google-Thread: 105753,b9047bd5a5c2c55b
X-Google-Attributes: gidf4600,gid10fd69,gidf8760,gid103c3f,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!newscon06.news.prodigy.com!
newscon02.news.prodigy.com!prodigy.net!newsfeed.telusplanet.net!
newsfeed.telus.net!clgrps13.POSTED!53ab2750!not-for-mail
From: "Homer J Simpson" <nobody@nowhere.com>
Newsgroups:
comp.sys.sinclair,comp.sys.tandy,comp.sys.atari.8bit,comp.sys.apple2,comp.sys.cbm
References: <1135598972.038067.292460@g47g2000cwa.googlegroups.com>
<1135601178.453498.50970@f14g2000cwb.googlegroups.com>
<4DDF9231A0%news@youmustbejoking.demon.cu.invalid>
<GrWdnfXaiY45NCjenZ2dnUVZ_tydnZ2d@comcast.com>
Subject: Re: Crosspost: Did the cpu influence the display?
Lines: 18
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2670

X-MIMEOLE: Produced By Microsoft MimeOLE V6.00.2900.2670
X-RFC2646: Format=Flowed; Response
Message-ID: <0bmtf.25464$OU5.17496@clgrps13>
Date: Sat, 31 Dec 2005 02:38:52 GMT
NNTP-Posting-Host: 209.121.230.219
X-Trace: clgrps13 1135996732 209.121.230.219 (Fri, 30 Dec 2005 19:38:52 MST)
NNTP-Posting-Date: Fri, 30 Dec 2005 19:38:52 MST
Xref: g2news1.google.com comp.sys.sinclair:3823 comp.sys.tandy:870
comp.sys.atari.8bit:1610 comp.sys.apple2:2801 comp.sys.cbm:6826

"Michael J. Mahon" <mjmahon@aol.com> wrote in message
news:GrWdnfXaiY45NCjenZ2dnUVZ_tydnZ2d@comcast.com...

> In the case of the Apple II, the (somewhat unusual) layout of display
> memory was a consequence of using the video refresh to accomplish the
> refresh of the DRAMs.
>
> The result is that no special refresh circuitry is used, and, since
> all video accesses occur on the alternate half-cycles not used by
> the processor, there is never any interference with the processor
> for video or DRAM refresh.
>
> A little cleverness simplifies a lot.

Woz was the man!

From -8349505025643016932
X-Google-Thread: f4600,b9047bd5a5c2c55b
X-Google-Thread: 10fd69,b9047bd5a5c2c55b
X-Google-Thread: f8760,b9047bd5a5c2c55b
X-Google-Thread: 103c3f,b9047bd5a5c2c55b
X-Google-Thread: 105753,b9047bd5a5c2c55b
X-Google-Attributes: gidf4600,gid10fd69,gidf8760,gid103c3f,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Fri, 30 Dec 2005 22:40:04 -0600
Date: Fri, 30 Dec 2005 20:42:05 -0800
From: Alex Freed <alexf@mirrow.com>
User-Agent: Mozilla Thunderbird 1.0.2 (Windows/20050317)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups:
comp.sys.sinclair,comp.sys.tandy,comp.sys.atari.8bit,comp.sys.apple2,comp.sys.cbm
Subject: Re: Crosspost: Did the cpu influence the display?
References: <1135598972.038067.292460@g47g2000cwa.googlegroups.com>
<1135601178.453498.50970@f14g2000cwb.googlegroups.com>
<4DDF9231A0%news@youmustbejoking.demon.cu.invalid>

<GrWdnfXaiY45NCjenZ2dnUVZ_tydnZ2d@comcast.com>
In-Reply-To: <GrWdnfXaiY45NCjenZ2dnUVZ_tydnZ2d@comcast.com>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
Message-ID: <o_CdnfUcQrs5livenZ2dnUVZ_tudnZ2d@comcast.com>
Lines: 35
NNTP-Posting-Host: 67.188.145.38
X-Trace: sv3-
n4zRauG3hhZmcuzcwBdspMgDQAwbMoKtAX0vz6SSdAvbLOlnurFLCmWnDUcSQlfvRRK2YV/+WJ6UkKb!
r0Uq82iBaYGaS4Bt+UpYmrL93/0Z7bVkf1CqGFuzJq0Me9ZYCz4mLBD4T5/3NIi9VKQhT+q2CYsI!
gvQSPyT9BJx1
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.sinclair:3825 comp.sys.tandy:872
comp.sys.atari.8bit:1611 comp.sys.apple2:2806 comp.sys.cbm:6828

Michael J. Mahon wrote:
>
> In the case of the Apple II, the (somewhat unusual) layout of display
> memory was a consequence of using the video refresh to accomplish the
> refresh of the DRAMs.

I don't agree. No matter what the screen memory layout is, the video
circuit will refresh all the DRAM as long as 128 consecutive addresses
are accessed (or all 128 combinations of low 7 address bits are used).

The screen layout is what it is for a different reason: the number of
characters in one line is not a power of 2.

Suppose you have 64 chars per line. Then the addresses can be
consecutive. Same for 32 chars like in Sinclair Spectrum for example.
Woz chose 40 chars per line. Memory was quite expensive. To avoid big
holes - 24 of every 64 bytes - he used an adder to scramble the
addresses so that there are only small 8 byte "holes".

>
> The result is that no special refresh circuitry is used, and, since
> all video accesses occur on the alternate half-cycles not used by
> the processor, there is never any interference with the processor
> for video or DRAM refresh.

This is all true. But will also be true in case of say a 64 char per
line display and linear memory.

Of course it is possible to have 40 (or say 80) chars per line and still
have linear addressing, like in a VGA card, but that requires a lot more
hardware.

-Alex.

From 8545656304662397243
X-Google-Thread: f8760,8126c685f5d93f5d
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news3.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Fri, 30 Dec 2005 22:59:28 -0600
From: "David Bowden" <nospam@spamsux.org>
Newsgroups: comp.sys.atari.8bit
References: <xPydnTra69Td5C_enZ2dnUVZ_tqdnZ2d@comcast.com>
<Pjltf.48827$6e1.6790@newssvr14.news.prodigy.com>
Subject: Re: What the eff is this?
Date: Fri, 30 Dec 2005 22:59:35 -0600
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2670
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2670
X-RFC2646: Format=Flowed; Response
Message-ID: <rpSdnbRj-IWtjSveRVn-jg@comcast.com>
Lines: 26
NNTP-Posting-Host: 67.187.76.221
X-Trace: sv3-Pa1WDxfaSbEKwRVy8Twnj3VnkgOF14/
bB1dCSXL1rbWmnLpNpWsiF1q2ALh3kL2GzVHFT3dujc5c6Ey!
Wn4tj+ACDVsZMgFkubaBKYAqYzjx2XhiFLDIN6iya9OsPnowdbtKdtK9q+S430e1Djc56ULEviz7!/
iMJs3Nm
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:1612

"Steven Tucker" <classics@atarimax.com> wrote in message
news:Pjltf.48827$6e1.6790@newssvr14.news.prodigy.com...
> David Bowden wrote:
>> the top and bottom 2 pins on that end have been clipped off. Any idea
>> what this thing is?
>
> The XEGS uses a single 256kbit ROM that includes BASIC, Missle Command
> and the OS rom. They probably ran out of one of the roms and used the
> newer
> combo roms as a substitute, hard wiring it for a single function and the
> smaller
> footprint of the old rom.

So if I were to replace this with the MyIDE, or your 32-in-1 OS ROM, would I

be able to just cute the wires and stick the new chip in without any
problems, or am I stuck with this thing?
--
David Bowden
The Undead Mechanic.

AIM & Yahoo: UndeadMechanic

SPAM PROOF EMAIL ADDRESS: same as yahoo/AIM *AT* comcast *DOT* net

From -227258884624476487
X-Google-Thread: f8760,8126c685f5d93f5d
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!newscon06.news.prodigy.com!
prodigy.net!newsmst01b.news.prodigy.com!prodigy.com!postmaster.news.prodigy.com!
newssvr27.news.prodigy.net.POSTED!055853fb!not-for-mail
From: Steven Tucker <classics@atarimax.com>
User-Agent: Mozilla Thunderbird 1.0.7 (Windows/20050923)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit
Subject: Re: What the eff is this?
References: <xPydnTra69Td5C_enZ2dnUVZ_tqdnZ2d@comcast.com>
<Pjltf.48827$6e1.6790@newssvr14.news.prodigy.com> <rpSdnbRj-IWtjSveRVn-
jg@comcast.com>
In-Reply-To: <rpSdnbRj-IWtjSveRVn-jg@comcast.com>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 20
Message-ID: <TJptf.60028$tV6.41375@newssvr27.news.prodigy.net>
NNTP-Posting-Host: 68.76.105.152
X-Complaints-To: abuse@prodigy.net
X-Trace: newssvr27.news.prodigy.net 1136011251 ST000 68.76.105.152 (Sat, 31 Dec
2005 01:40:51 EST)
NNTP-Posting-Date: Sat, 31 Dec 2005 01:40:51 EST
Organization: SBC http://yahoo.sbc.com
X-UserInfo1:
[[PAPDONTBSQB_LXCJKTNFXBWR\HPCTL@XT^OBPLAH[\RYIBK^RAQFW[ML\THRCKV^GGZKJMGV^^_JSCFF
UA_QXFGVSCYRPILH]TRVKC^LSN@DX_HCAFX__@J\DAJBVMY\ZWZCZLPA^MVH_P@\
\EOMW\YSXHG__IJQY_@M[A[[AXQ_XDSTAR]\PG]NVAQUVM
Date: Sat, 31 Dec 2005 06:40:51 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:1613

David Bowden wrote:
>
> So if I were to replace this with the MyIDE, or your 32-in-1 OS ROM, would I
> be able to just cute the wires and stick the new chip in without any
> problems, or am I stuck with this thing?

From the picture I'm assuming its being used as a BASIC rom. The rom above the one with the wires is typically the OS rom in the 130XE. You would need to desolder that and replace it with a socket to use another OS.

Steve
--
--
FREE SHIPPING SALE: http://www.atarimax.com/freeshippingsale/
--

* * * Author of Imagic and APE - The Atari Peripheral Emulator! * * *
* * * Turn your 8-bit Atari into a powerhouse with APE! * * *
* * * Ape Homepage: http://www.atarimax.com/ * * *
* * **********
!! Request my *FOR SALE* LISTING OF CLASSIC VIDEO GAME STUFF -- 2000+ Items !!

From -6580903130115919049
X-Google-Thread: f4600,b9047bd5a5c2c55b
X-Google-Thread: 10fd69,b9047bd5a5c2c55b
X-Google-Thread: f8760,b9047bd5a5c2c55b
X-Google-Thread: 103c3f,b9047bd5a5c2c55b
X-Google-Thread: 105753,b9047bd5a5c2c55b
X-Google-Attributes: gidf4600,gid10fd69,gidf8760,gid103c3f,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news4.google.com!news.glorb.com!
logbridge.uoregon.edu!xmission!nnrp.xmission!not-for-mail

From: legalize+jeeves@mail.xmission.com (Richard)
Newsgroups:
comp.sys.sinclair,comp.sys.tandy,comp.sys.atari.8bit,comp.sys.apple2,comp.sys.cbm
Subject: Re: Crosspost: Did the cpu influence the display?
Date: Sat, 31 Dec 2005 07:20:39 +0000 (UTC)
Organization: multi-cellular, biological
Lines: 17
Sender: legalize+jeeves@mail.xmission.com
Message-ID: <dp5bg7$k7f$1@news.xmission.com>
References: <1135598972.038067.292460@g47g2000cwa.googlegroups.com>
<1135656005.884626.268960@f14g2000cwb.googlegroups.com> <FoOdnWD5gdbjNijeRVn-
pQ@comcast.com>
Reply-To: (Richard) legalize+jeeves@mail.xmission.com
NNTP-Posting-Host: xmission.xmission.com
X-Trace: news.xmission.com 1136013639 20719 166.70.238.3 (31 Dec 2005 07:20:39
GMT)
X-Complaints-To: abuse@xmission.com
NNTP-Posting-Date: Sat, 31 Dec 2005 07:20:39 +0000 (UTC)
X-Reply-Etiquette: No copy by email, please
Mail-Copies-To: never
X-Newsreader: trn 4.0-test76 (Apr 2, 2001)
Originator: legalize@xmission.xmission.com (Richard)
Xref: g2news1.google.com comp.sys.sinclair:3828 comp.sys.tandy:874
comp.sys.atari.8bit:1614 comp.sys.apple2:2809 comp.sys.cbm:6837

[Please do not mail me a copy of your followup]

mjmahon@aol.com spake the secret code
<FoOdnWD5gdbjNijeRVn-pQ@comcast.com> thusly:

>As Linards points out, the Apple][had color long before the
>Commodore computers. And it was able to do so without using any
>more memory than for a monochrome display. It's color is all
>NTSC "artifact" color--an extremely clever design in 1977,
>inspired by video games.

What's "artifact color"?
--
"The Direct3D Graphics Pipeline"-- code samples, sample chapter, FAQ:
          <http://www.xmission.com/~legalize/book/>
         Pilgrimage: Utah's annual demoparty
               <http://pilgrimage.scene.org>

From -4012667969918686058
X-Google-Thread: f4600,b9047bd5a5c2c55b
X-Google-Thread: 10fd69,b9047bd5a5c2c55b
X-Google-Thread: f8760,b9047bd5a5c2c55b
X-Google-Thread: 103c3f,b9047bd5a5c2c55b
X-Google-Thread: 105753,b9047bd5a5c2c55b
X-Google-Attributes: gidf4600,gid10fd69,gidf8760,gid103c3f,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g49g2000cwa.googlegroups.com!not-for-
mail
From: A936@hotmail.com
Newsgroups:
comp.sys.sinclair,comp.sys.tandy,comp.sys.atari.8bit,comp.sys.apple2,comp.sys.cbm
Subject: Re: Crosspost: Did the cpu influence the display?
Date: 31 Dec 2005 00:14:01 -0800
Organization: http://groups.google.com
Lines: 70
Message-ID: <1136016841.625209.6580@g49g2000cwa.googlegroups.com>
References: <1135598972.038067.292460@g47g2000cwa.googlegroups.com>
   <1135601178.453498.50970@f14g2000cwb.googlegroups.com>
   <4DDF9231A0%news@youmustbejoking.demon.cu.invalid>
   <LPidnTryCtXN4SzeRVny1Q@pipex.net>
NNTP-Posting-Host: 70.72.143.113
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1136016846 21398 127.0.0.1 (31 Dec 2005 08:14:06 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Sat, 31 Dec 2005 08:14:06 +0000 (UTC)
In-Reply-To: <LPidnTryCtXN4SzeRVny1Q@pipex.net>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.1; SV1; .NET CLR
1.1.4322),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g49g2000cwa.googlegroups.com; posting-host=70.72.143.113;

   posting-account=3wVgiQwAAABJaJqDUSBYk98jlHXHwzTJ
Xref: g2news1.google.com comp.sys.sinclair:3831 comp.sys.tandy:875
comp.sys.atari.8bit:1615 comp.sys.apple2:2810 comp.sys.cbm:6846

Mike Wynne wrote:
> I believe the Spectrum display memory is arranged as it is to simplify the
> hardware design and save silicon space inside the ULA. This has nothing at
> all to do with taking advantage of register pairs and such like (That is
> probably just a side effect of the design). Spectrum display memory is
> arranged so that only one counter is needed to fetch both bitmap and
> attribute with a simple 2-to-1 line decoder selecting which.

Nope, have to agree with Darren -- the display organization
looks like it was organized to speed up character printing
to me.

Here's the 13 bit counter used to iterate through the
32x192 pixel bytes (8 pixels per byte):

A BCDE FGHI JKLM

The Spectrum generates 16-bit pixel data address
from this:

010A BFGH CDEI JKLM

and attribute address from this:

0101 10AB CDEI JKLM

As Darren mentiones, this allows for fast
character printing.

But I do not believe this is a coincidence because
there are 12! possible display arrangements using
a 13 bit counter and 32x192 pixel resolution without
causing any holes in the memory organization.

Here's a possibly useful alternative that seems much
more straightforward than the one chosen by
Mr. Altwasser:

pixel address from:

010A BCDE FGHI JKLM

attributes from:

0101 10AB CDEI JKLM

If this arrangement were used, pixel
bytes 0..31 would be at offesets 0..31,

pixel bytes 32..63 would be at offsets
32..63, etc. IE the pixel display is
stored left to right, top to bottom with
incrementing downward one pixel achieved
by adding 32 to the display address,
and moving right 8 pixels (one pixel byte)
achieved by adding one to the display address.
No screwy organization as seen on the
Spectrum.

Attributes would map as expected, left to
right, top to bottom one attribute for each
8x8 pixel group.

I think fast character printing was pretty much
essential for the Spectrum, given its built in
editor liked to erase the screen and redisplay
listings frequently.

Alvin

From 2384641727608479888
X-Google-Thread: f4600,b9047bd5a5c2c55b
X-Google-Thread: 10fd69,b9047bd5a5c2c55b
X-Google-Thread: f8760,b9047bd5a5c2c55b
X-Google-Thread: 103c3f,b9047bd5a5c2c55b
X-Google-Thread: 105753,b9047bd5a5c2c55b
X-Google-Attributes: gidf4600,gid10fd69,gidf8760,gid103c3f,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news3.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Sat, 31 Dec 2005 03:39:33 -0600
Date: Sat, 31 Dec 2005 01:39:33 -0800
From: "Michael J. Mahon" <mjmahon@aol.com>
Reply-To: mjmahon@aol.com
User-Agent: Mozilla Thunderbird 1.0 (Windows/20041206)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups:
comp.sys.sinclair,comp.sys.tandy,comp.sys.atari.8bit,comp.sys.apple2,comp.sys.cbm
Subject: Re: Crosspost: Did the cpu influence the display?
References: <1135598972.038067.292460@g47g2000cwa.googlegroups.com>
<1135656005.884626.268960@f14g2000cwb.googlegroups.com> <FoOdnWD5gdbjNijeRVn-
pQ@comcast.com> <dp5bg7$k7f$1@news.xmission.com>
In-Reply-To: <dp5bg7$k7f$1@news.xmission.com>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
Message-ID: <zICdnakhW_hIzCvenZ2dnUVZ_sadnZ2d@comcast.com>
Lines: 38
NNTP-Posting-Host: 24.16.106.170

X-Trace: sv3-ozX76+CPorxHnFE/
1t1n6weXU36P+jTyeetJScgxAFXr+AXSungXBoCkkdYnOQfaIfuFbXjkAF110nW!
XCSzeGkPSjRVLV3i1UZLl8ayHREGFFjnCc0VJMBknpc/PnsPd2w8r7/GwTKBjaopUMMkJHKYLAo9!
JlAtAdsckYjB
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.sinclair:3836 comp.sys.tandy:876
comp.sys.atari.8bit:1616 comp.sys.apple2:2814 comp.sys.cbm:6851

Richard wrote:
> [Please do not mail me a copy of your followup]
>
> mjmahon@aol.com spake the secret code
> <FoOdnWD5gdbjNijeRVn-pQ@comcast.com> thusly:
>
>
>>As Linards points out, the Apple][had color long before the
>>Commodore computers. And it was able to do so without using any
>>more memory than for a monochrome display. It's color is all
>>NTSC "artifact" color--an extremely clever design in 1977,
>>inspired by video games.
>
>
> What's "artifact color"?

Color which is displayed as a result of a monitor's interpretation
of a pixel pattern which is synchronous with the color subcarrier
frequency. It is often seen as false color appearing when a fine
vertical monochrome "grating" is shown on an NTSC monitor--like
a finely striped tie, shirt, or coat.

Several machines harness this effect to produce color displays.

It can also be envisioned simply as a digital synthesis of a
combined chrominance/luminance composite video signal, but the
usually very simple combination of patterns of fixed-width,
bi-level pulses at a multiple of the subcarrier frequency, in
which the pallette of colors have simple phase relationships,
is normally described as "artifact" color.

-michael

Music synthesis for 8-bit Apple II's!
Home page: http://members.aol.com/MJMahon/

"The wastebasket is our most important design
tool--and it is seriously underused."

From -2527714528685127243
X-Google-Thread: f4600,b9047bd5a5c2c55b
X-Google-Thread: 10fd69,b9047bd5a5c2c55b
X-Google-Thread: f8760,b9047bd5a5c2c55b
X-Google-Thread: 103c3f,b9047bd5a5c2c55b
X-Google-Thread: 105753,b9047bd5a5c2c55b
X-Google-Attributes: gidf4600,gid10fd69,gidf8760,gid103c3f,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g47g2000cwa.googlegroups.com!not-for-mail
From: A936@hotmail.com
Newsgroups:
comp.sys.sinclair,comp.sys.tandy,comp.sys.atari.8bit,comp.sys.apple2,comp.sys.cbm
Subject: Re: Crosspost: Did the cpu influence the display?
Date: 31 Dec 2005 02:31:21 -0800
Organization: http://groups.google.com
Lines: 49
Message-ID: <1136025081.574259.325980@g47g2000cwa.googlegroups.com>
References: <1135598972.038067.292460@g47g2000cwa.googlegroups.com>
   <1135601178.453498.50970@f14g2000cwb.googlegroups.com>
   <4DDF9231A0%news@youmustbejoking.demon.cu.invalid>
   <LPidnTryCtXN4SzeRVny1Q@pipex.net>
   <1136016841.625209.6580@g49g2000cwa.googlegroups.com>
NNTP-Posting-Host: 70.72.143.113
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1136025086 32187 127.0.0.1 (31 Dec 2005 10:31:26 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Sat, 31 Dec 2005 10:31:26 +0000 (UTC)
In-Reply-To: <1136016841.625209.6580@g49g2000cwa.googlegroups.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.1; SV1; .NET CLR 1.1.4322),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g47g2000cwa.googlegroups.com; posting-host=70.72.143.113;
   posting-account=3wVgiQwAAABJaJqDUSBYk98jlHXHwzTJ
Xref: g2news1.google.com comp.sys.sinclair:3838 comp.sys.tandy:877
comp.sys.atari.8bit:1617 comp.sys.apple2:2818 comp.sys.cbm:6856

A936@hotmail.com wrote:
> Here's the 13 bit counter used to iterate through the
> 32x192 pixel bytes (8 pixels per byte):
>
> A BCDE FGHI JKLM
>

Still having my mind on this, here's an organization
that beats Mr. Altwasser's for screen printing
speed:

pixel byte address:

```
010A BCDE IJKL MFGH

same attribute organization.

Character printing:

; hl = top of character bitmap
; de = address of top pixel byte
;   in 8 pixel high character

LDI x 8

after this de = address of top pixel byte
for next character cell to right (ie all set
up to print next character).

Here's a print at calculation:

; a = row char coord (0-24)
; l = column char coord (0-31)
; exit: hl = address of top pixel byte
;  in char cell

or $40
ld h,a
ld a,l
add a,a
add a,a
add a,a
ld l,a
ret

Mr A, you should have been thinking LDIs
instead of register pairing :-D



From -4423584779315855121
X-Google-Thread: f8760,eec8c4ea4bac1174
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g43g2000cwa.googlegroups.com!not-for-
mail
From: "MrScout" <mrscout@sbcglobal.net>
Newsgroups: comp.sys.atari.8bit
Subject: Re: XF551 SIO port problems
Date: 31 Dec 2005 04:48:03 -0800
Organization: http://groups.google.com
Lines: 7
Message-ID: <1136033283.202192.164960@g43g2000cwa.googlegroups.com>
References: <1135648278.373550.250060@g47g2000cwa.googlegroups.com>
   <Yffsf.3362$R84.1051@newsread2.news.pas.earthlink.net>
   <fCAsf.69610$k76.60410@bignews6.bellsouth.net>
```

NNTP-Posting-Host: 68.253.191.181
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1136033288 12059 127.0.0.1 (31 Dec 2005 12:48:08 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Sat, 31 Dec 2005 12:48:08 +0000 (UTC)
In-Reply-To: <fCAsf.69610$k76.60410@bignews6.bellsouth.net>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Windows NT 5.1; en-US; rv:1.8) Gecko/
20051111 Firefox/1.5,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g43g2000cwa.googlegroups.com; posting-host=68.253.191.181;
   posting-account=0JcdhA0AAACCQAJNYTyoog_8asVA7Ozv
Xref: g2news1.google.com comp.sys.atari.8bit:1619

Thanks, I have gone over every wire again, reheating the connections,
and it works like a champ now! The traces do look pretty bad though,
five of them have lifted off the board and broken off.... Tramiel
quality for ya I guess :)

MrScout

From -6822046859739548886
X-Google-Thread: f4600,b9047bd5a5c2c55b
X-Google-Thread: 10fd69,b9047bd5a5c2c55b
X-Google-Thread: f8760,b9047bd5a5c2c55b
X-Google-Thread: 103c3f,b9047bd5a5c2c55b
X-Google-Thread: 105753,b9047bd5a5c2c55b
X-Google-Attributes: gidf4600,gid10fd69,gidf8760,gid103c3f,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news4.google.com!news.glorb.com!
npeer.de.kpn-eurorings.net!newsfeed.arcor.de!news.arcor.de!not-for-mail
Date: Sat, 31 Dec 2005 14:02:27 +0100
From: Linards Ticmanis <ticmanis@gmx.de>
User-Agent: Mozilla Thunderbird 1.0.6 (X11/20050715)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups:
comp.sys.sinclair,comp.sys.tandy,comp.sys.atari.8bit,comp.sys.apple2,comp.sys.cbm
Subject: Re: Crosspost: Did the cpu influence the display?
References: <1135598972.038067.292460@g47g2000cwa.googlegroups.com>
<1135601178.453498.50970@f14g2000cwb.googlegroups.com>
<4DDF9231A0%news@youmustbejoking.demon.cu.invalid>
<GrWdnfXaiY45NCjenZ2dnUVZ_tydnZ2d@comcast.com>
<o_CdnfUcQrs5livenZ2dnUVZ_tudnZ2d@comcast.com>
In-Reply-To: <o_CdnfUcQrs5livenZ2dnUVZ_tudnZ2d@comcast.com>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 10
Message-ID: <43b68159$0$26891$9b4e6d93@newsread4.arcor-online.net>
Organization: Arcor

NNTP-Posting-Date: 31 Dec 2005 14:02:17 MET
NNTP-Posting-Host: 756db802.newsread4.arcor-online.net
X-Trace: DXC=4CTc7aW<THKo47S\@TX3oE:ejgIfPPldDjW\KbG]kaMHGSi?
jHD8GO@Ua2Z\66Wm5JeZVi_bnH@nCc0XJIkTT1=KZGcjUQeN2>M
X-Complaints-To: usenet-abuse@arcor.de
Xref: g2news1.google.com comp.sys.sinclair:3848 comp.sys.tandy:878
comp.sys.atari.8bit:1620 comp.sys.apple2:2822 comp.sys.cbm:6866

Alex Freed wrote:

> I don't agree. No matter what the screen memory layout is, the video
> circuit will refresh all the DRAM as long as 128 consecutive addresses
> are accessed (or all 128 combinations of low 7 address bits are used).

But this has to happen within a certain time frame, right?

--
Linards Ticmanis

From 620435529559393986
X-Google-Thread: f8760,502b186dc3b7ffd9
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Sat, 31 Dec 2005 08:16:31 -0600
Newsgroups: comp.sys.atari.8bit
From: "Edward S. Baiz Jr." <edbaizjr@comcast.net>
Message-ID: <43b63b9e6869e1@comcast.net>
Subject: Re: Video question
References: <pan.2005.12.17.21.29.38.867174@charter.net>
 <43a5157a8ef5b0@comcast.net> <pan.2005.12.18.17.28.11.979219@charter.net>
Organization: I.M.A.G.E./SCAT
User-Agent: Okami Version 3.0B-11 (Atari)
Date: Sat, 31 Dec 2005 09:04:34 +0100 (MET)
X-Sender: NEWSwatch v2.50 (Atari)
Lines: 19
NNTP-Posting-Host: 24.11.255.177
X-Trace: sv3-O74N8Fxc/
DDDGVEcndiUJbY4KHFN0H0dqi9jliTBc10lYIoAlHT+jph2z4IGFuwmxJeMHKLQUZtb/1f!
MMzyQ4NgUZVPQRNPN3PwXO92Y2YKyRZYNNHuOdAQ/12hNwKPwAfu8L/88d7/Rr9C2w==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:1622

>On Sun, 18 Dec 2005 08:50:24 +0100, Edward S. Baiz Jr. wrote:
>

>> It you want to connect your 8-bit to a monitor you could do what I have done.
>> I just bought a video convertor. The RCA Video part of your cable would plug
>> into that and then you can use any PC VGA monitor. The audio plug would just
>> into any powered speaker. I use it a lot and it works great, much better than
>> a regular TV connection.
>
>Hi Edward! Would Radio Shack probably have something like that?
>
>Thanks.

Yes they would, but I would also look in the NET. That is where I found mine.

--
Edward S. Baiz Jr.
    (Gamer)

HADES 060: 256meg Ram - Atari Clone

From -7933160038239425490
X-Google-Thread: f8760,f02ae60dacff1570
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Sat, 31 Dec 2005 08:16:31 -0600
Newsgroups: comp.sys.atari.8bit
From: "Edward S. Baiz Jr." <edbaizjr@comcast.net>
Message-ID: <43b63b9e6869e0@comcast.net>
Subject: Re: Commodore monitors question
References: <1136033037.811542.150470@g43g2000cwa.googlegroups.com>
Organization: I.M.A.G.E./SCAT
User-Agent: Okami Version 3.0B-11 (Atari)
Date: Sat, 31 Dec 2005 09:03:40 +0100 (MET)
X-Sender: NEWSwatch v2.50 (Atari)
Lines: 20
NNTP-Posting-Host: 24.11.255.177
X-Trace: sv3-PYGY6lTYAc4fuCWN622/
r1yMf0th8jauiBNZIrRss6IuW2BptqYIgolkgTScqAIH1nMjjQnR0zeQ4Em!/LbW2Hm0KvKFRxL/
BhzM06GUzhIsm0ShgPWayKaSrQUgCZmK1STAvOzbi5vXWLZlHg==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:1621

>I've decided that I need a good monitor, my 13" Sony TV just doesn't
>cut it... So, I've been wondering, which one should I get - one of the
>40-column only ones, like 1702, etc., or the 1084 series? My question
>is - is there a difference in picture quality between a 1702 and a

>1084?
>
>Thanks!
>
>MrScout

You could do that, but I would just get a nice SVGA PC monitor, a Commodore monitor cable and a video convertor. That is what I do with my XE/XL and it works and looks great.

--
Edward S. Baiz Jr.
    (Gamer)

HADES 060: 256meg Ram - Atari Clone

From 6420835396650655179
X-Google-Thread: f4600,b9047bd5a5c2c55b
X-Google-Thread: 10fd69,b9047bd5a5c2c55b
X-Google-Thread: f8760,b9047bd5a5c2c55b
X-Google-Thread: 103c3f,b9047bd5a5c2c55b
X-Google-Thread: 105753,b9047bd5a5c2c55b
X-Google-Attributes: gidf4600,gid10fd69,gidf8760,gid103c3f,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Sat, 31 Dec 2005 14:17:54 -0600
Date: Sat, 31 Dec 2005 12:17:54 -0800
From: "Michael J. Mahon" <mjmahon@aol.com>
Reply-To: mjmahon@aol.com
User-Agent: Mozilla Thunderbird 1.0 (Windows/20041206)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups:
comp.sys.sinclair,comp.sys.tandy,comp.sys.atari.8bit,comp.sys.apple2,comp.sys.cbm
Subject: Re: Crosspost: Did the cpu influence the display?
References: <1135598972.038067.292460@g47g2000cwa.googlegroups.com>
<1135601178.453498.50970@f14g2000cwb.googlegroups.com>
<4DDF9231A0%news@youmustbejoking.demon.cu.invalid>
<GrWdnfXaiY45NCjenZ2dnUVZ_tydnZ2d@comcast.com>
<o_CdnfUcQrs5livenZ2dnUVZ_tudnZ2d@comcast.com>
<43b68159$0$26891$9b4e6d93@newsread4.arcor-online.net>
In-Reply-To: <43b68159$0$26891$9b4e6d93@newsread4.arcor-online.net>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
Message-ID: <9dOdnUHraofveivenZ2dnUVZ_v6dnZ2d@comcast.com>
Lines: 29
NNTP-Posting-Host: 24.16.106.170
X-Trace: sv3-C1qTeKZzOxoXTiaSiY4/CjPkVY1rAvGvVgPkYpbCa8Y+2cxNNMRZBIAYV5/
giKrtl6XXGVA6Oyqj/p8!

M9geCDR0aDydbkhvn91RuTDIsjAs1i+yXqVr85suFAn0UQDXcEJoZ4WHO+TLeACT7wMJ6ZrUY8ra!
hbpRlei6wTsA
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.sinclair:3878 comp.sys.tandy:881
comp.sys.atari.8bit:1623 comp.sys.apple2:2831 comp.sys.cbm:6900

Linards Ticmanis wrote:
> Alex Freed wrote:
>
>> I don't agree. No matter what the screen memory layout is, the video
>> circuit will refresh all the DRAM as long as 128 consecutive addresses
>> are accessed (or all 128 combinations of low 7 address bits are used).
>
>
> But this has to happen within a certain time frame, right?

As Alex points out, a linear mapping would do this as well.

His point is well taken--the Apple II display mapping is motivated
by the desire to display 40 characters/280 pixels per line while
leaving as few/small holes as possible and using as little logic
as possible. DRAM refresh is not a primary consideration, since
its requirements are easily met by many mappings.

Nevertheless, the "alternate cycle free" 6502 memory usage,
coupled with a simple "DMA" video generator, negates any perceived
advantage of the Z-80 in a DRAM-based personal computer.

-michael

Music synthesis for 8-bit Apple II's!
Home page: http://members.aol.com/MJMahon/

"The wastebasket is our most important design
tool--and it is seriously underused."

From -8723024175151393462
X-Google-Thread: f8760,8126c685f5d93f5d
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news3.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Sat, 31 Dec 2005 16:03:41 -0600
From: "David Bowden" <nospam@spamsux.org>
Newsgroups: comp.sys.atari.8bit
References: <xPydnTra69Td5C_enZ2dnUVZ_tqdnZ2d@comcast.com>

<Pjltf.48827$6e1.6790@newssvr14.news.prodigy.com> <rpSdnbRj-IWtjSveRVn-jg@comcast.com> <TJptf.60028$tV6.41375@newssvr27.news.prodigy.net>
Subject: Re: What the eff is this?
Date: Sat, 31 Dec 2005 16:03:48 -0600
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2670
X-RFC2646: Format=Flowed; Response
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2670
Message-ID: <48KdnQ0eSPGgnSreRVn-rg@comcast.com>
Lines: 25
NNTP-Posting-Host: 67.187.76.221
X-Trace: sv3-J6Lx6qLuxfN0Al0/WjQoBahk9Er/28/HyLyNi+G6PbR+rPHfmPsJ39AAhx7wQvKyc0RGW2nxgeiNfc3!0tjsG1kGMLDYuytbpw+X4jfV0B4WEP9e45+BjpfVhNztevlsDL5f78WJ9xDDfzBhe4TOtwvXOZeT!Z1yJo2/z
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:1624

"Steven Tucker" <classics@atarimax.com> wrote in message news:TJptf.60028$tV6.41375@newssvr27.news.prodigy.net...
> David Bowden wrote:
>>
>> So if I were to replace this with the MyIDE, or your 32-in-1 OS ROM,
>> would I be able to just cute the wires and stick the new chip in without
>> any problems, or am I stuck with this thing?
>
> From the picture I'm assuming its being used as a BASIC rom. The rom
> above
> the one with the wires is typically the OS rom in the 130XE. You would
> need to desolder
> that and replace it with a socket to use another OS.

That's what I thought, and I just needed to confirm it. Thanks!
--
David Bowden
The Undead Mechanic.

AIM & Yahoo: UndeadMechanic

SPAM PROOF EMAIL ADDRESS: same as yahoo/AIM *AT* comcast *DOT* net

From 7655212840274680630
X-Google-Thread: f4600,b9047bd5a5c2c55b

X-Google-Thread: 10fd69,b9047bd5a5c2c55b
X-Google-Thread: f8760,b9047bd5a5c2c55b
X-Google-Thread: 103c3f,b9047bd5a5c2c55b
X-Google-Thread: 105753,b9047bd5a5c2c55b
X-Google-Attributes: gidf4600,gid10fd69,gidf8760,gid103c3f,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news3.google.com!news2.volia.net!
news.germany.com!news.nask.pl!news.nask.org.pl!news.astercity.net!news.aster.pl!
not-for-mail
Date: Sun, 01 Jan 2006 00:13:44 +0100
From: KMK <draco@obta.uw.edu.pl>
User-Agent: Mozilla Thunderbird 1.0.7 (X11/20051221)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups:
comp.sys.sinclair,comp.sys.tandy,comp.sys.atari.8bit,comp.sys.apple2,comp.sys.cbm
Subject: Re: Crosspost: Did the cpu influence the display?
References: <1135598972.038067.292460@g47g2000cwa.googlegroups.com>
<1135601178.453498.50970@f14g2000cwb.googlegroups.com>
<4DDF9231A0%news@youmustbejoking.demon.cu.invalid>
<GrWdnfXaiY45NCjenZ2dnUVZ_tydnZ2d@comcast.com>
<o_CdnfUcQrs5livenZ2dnUVZ_tudnZ2d@comcast.com>
In-Reply-To: <o_CdnfUcQrs5livenZ2dnUVZ_tudnZ2d@comcast.com>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 6
Message-ID: <43b70fc5$0$17927$f69f905@mamut2.aster.pl>
NNTP-Posting-Date: 31 Dec 2005 23:09:57 GMT
NNTP-Posting-Host: 82.210.159.30
X-Trace: 1136070597 mamut2.aster.pl 17927 82.210.159.30:53456
Xref: g2news1.google.com comp.sys.sinclair:3882 comp.sys.tandy:882
comp.sys.atari.8bit:1625 comp.sys.apple2:2833 comp.sys.cbm:6909

A> Of course it is possible to have 40 (or say 80) chars per line and still
> have linear addressing, like in

Atari?

KMK

From -450550792355483598
X-Google-Thread: f4600,b9047bd5a5c2c55b
X-Google-Thread: 10fd69,b9047bd5a5c2c55b
X-Google-Thread: f8760,b9047bd5a5c2c55b
X-Google-Thread: 103c3f,b9047bd5a5c2c55b
X-Google-Thread: 105753,b9047bd5a5c2c55b
X-Google-Attributes: gidf4600,gid10fd69,gidf8760,gid103c3f,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!atl-c05.usenetserver.com!
news.usenetserver.com!cycny01.gnilink.net!spamkiller2.gnilink.net!gnilink.net!
trndny01.POSTED!ed9e4e4d!not-for-mail
Newsgroups:

comp.sys.sinclair,comp.sys.tandy,comp.sys.atari.8bit,comp.sys.apple2,comp.sys.cbm
From: Lyrical Nanoha <LyricalNanoha@dosius.net>
X-X-Sender: molly@static-141-149-129-16.buff.east.verizon.net
Subject: Re: Crosspost: Did the cpu influence the display?
In-Reply-To: <43b70fc5$0$17927$f69f905@mamut2.aster.pl>
Message-ID:
<Pine.LNX.4.62.0512312045240.1269@static-141-149-129-16.buff.east.verizon.net>
References: <1135598972.038067.292460@g47g2000cwa.googlegroups.com>
 <1135601178.453498.50970@f14g2000cwb.googlegroups.com>
 <4DDF9231A0%news@youmustbejoking.demon.cu.invalid>
<GrWdnfXaiY45NCjenZ2dnUVZ_tydnZ2d@comcast.com>
 <o_CdnfUcQrs5livenZ2dnUVZ_tudnZ2d@comcast.com>
<43b70fc5$0$17927$f69f905@mamut2.aster.pl>
MIME-Version: 1.0
Content-Type: TEXT/PLAIN; charset=US-ASCII; format=flowed
Lines: 13
Date: Sun, 01 Jan 2006 01:46:12 GMT
NNTP-Posting-Host: 141.149.129.16
X-Complaints-To: abuse@verizon.net
X-Trace: trndny01 1136079972 141.149.129.16 (Sat, 31 Dec 2005 20:46:12 EST)
NNTP-Posting-Date: Sat, 31 Dec 2005 20:46:12 EST
Xref: g2news1.google.com comp.sys.sinclair:3890 comp.sys.tandy:883
comp.sys.atari.8bit:1626 comp.sys.apple2:2838 comp.sys.cbm:6919

On Sun, 1 Jan 2006, KMK wrote:

> A> Of course it is possible to have 40 (or say 80) chars per line and still
>> have linear addressing, like in
>
> Atari?
>
> KMK

Commodore PET/CBM, 64 and Plus/4? All of them had linear addressable
40x25 text mode.

-uso.

From -1761716684237155238
X-Google-Thread: f8760,b2b00b544033297c,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!o13g2000cwo.googlegroups.com!not-for-
mail
From: Ulrich_Sternaxe@gmx.de
Newsgroups: comp.sys.atari.8bit
Subject: FA : Large lots of boxed/new ATARI 800 XL/XE and 2600 cartridges
Date: 31 Dec 2005 18:32:21 -0800
Organization: http://groups.google.com
Lines: 17
Message-ID: <1136082740.956428.322370@o13g2000cwo.googlegroups.com>
NNTP-Posting-Host: 84.175.99.189

Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1136082746 11912 127.0.0.1 (1 Jan 2006 02:32:26 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Sun, 1 Jan 2006 02:32:26 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.1; SV1; .NET CLR
1.1.4322),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: o13g2000cwo.googlegroups.com; posting-host=84.175.99.189;
   posting-account=dahe-AwAAADwEGiX_jkJiDQfBTw4Pidq
Xref: g2news1.google.com comp.sys.atari.8bit:1627

Take a look at my buy - it - now auctions on ebay :

http://search.ebay.com/
_W0QQsassZbobbyisgoinghomeQQhtZ-1QQfrppZ50QQfsopZ1QQfsooZ1QQrdZ0?

Great for resellers or homebrewers who need cartridge shells. Many
games for only $1 or less.

All the games are NEW, boxed + instructions.

ATARI 800 XL/XE games are NTSC.

Some controllers, Paddles and Keyboard Controllers available, too.

Shipping of games can be combined.

I can accept paypal as payment and I will ship worldwide.

From -5173274276223200915
X-Google-Thread: f4600,b9047bd5a5c2c55b
X-Google-Thread: 10fd69,b9047bd5a5c2c55b
X-Google-Thread: f8760,b9047bd5a5c2c55b
X-Google-Thread: 103c3f,b9047bd5a5c2c55b
X-Google-Thread: 105753,b9047bd5a5c2c55b
X-Google-Attributes: gidf4600,gid10fd69,gidf8760,gid103c3f,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!cyclone1.gnilink.net!
spamkiller.gnilink.net!gnilink.net!trnddc05.POSTED!2470accf!not-for-mail
From: "Sam Gillett" <samgillettnospam@diespammermsn.com>
Newsgroups:
comp.sys.sinclair,comp.sys.tandy,comp.sys.atari.8bit,comp.sys.apple2,comp.sys.cbm
References: <1135598972.038067.292460@g47g2000cwa.googlegroups.com>
<1135601178.453498.50970@f14g2000cwb.googlegroups.com>
<4DDF9231A0%news@youmustbejoking.demon.cu.invalid>
<GrWdnfXaiY45NCjenZ2dnUVZ_tydnZ2d@comcast.com>
<o_CdnfUcQrs5livenZ2dnUVZ_tudnZ2d@comcast.com>
<43b70fc5$0$17927$f69f905@mamut2.aster.pl>

<Pine.LNX.4.62.0512312045240.1269@static-141-149-129-16.buff.east.verizon.net>
Subject: Re: Crosspost: Did the cpu influence the display?
Lines: 33
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MIMEOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <kiHtf.13630$yW1.9143@trnddc05>
Date: Sun, 01 Jan 2006 02:40:16 GMT
NNTP-Posting-Host: 63.41.66.149
X-Complaints-To: abuse@verizon.net
X-Trace: trnddc05 1136083216 63.41.66.149 (Sat, 31 Dec 2005 21:40:16 EST)
NNTP-Posting-Date: Sat, 31 Dec 2005 21:40:16 EST
Xref: g2news1.google.com comp.sys.sinclair:3899 comp.sys.tandy:884
comp.sys.atari.8bit:1628 comp.sys.apple2:2840 comp.sys.cbm:6931

"Lyrical Nanoha" <LyricalNanoha@dosius.net> wrote ...

> On Sun, 1 Jan 2006, KMK wrote:
>
>> A> Of course it is possible to have 40 (or say 80) chars per line and
>> still
>>> have linear addressing, like in
>>
>> Atari?
>>
>> KMK
>
> Commodore PET/CBM, 64 and Plus/4? All of them had linear addressable 40x25
> text mode.

I started to point that out several times, but thought I would wait to see how long it took for someone else to do it. ;-) Thanks for restoring my faith in Commodore users! :-)

I would like to add the 40 column mode of the C128 to your list. The C128's 80 column mode may not count as the 80 column VDC used its own RAM, much like the PC video cards of a decade ago.
--
Best regards,

Sam Gillett

Change is inevitable,
except from vending machines!

From 6716958710416259904

X-Google-Thread: f8760,b2b00b544033297c
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g47g2000cwa.googlegroups.com!not-for-mail
From: micrologix1500@yahoo.com
Newsgroups: comp.sys.atari.8bit
Subject: Re: FA : Large lots of boxed/new ATARI 800 XL/XE and 2600 cartridges
Date: 31 Dec 2005 19:01:15 -0800
Organization: http://groups.google.com
Lines: 3
Message-ID: <1136084098.570377.159680@g47g2000cwa.googlegroups.com>
References: <1136082740.956428.322370@o13g2000cwo.googlegroups.com>
NNTP-Posting-Host: 69.14.226.15
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1136084482 10497 127.0.0.1 (1 Jan 2006 03:01:22 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Sun, 1 Jan 2006 03:01:22 +0000 (UTC)
In-Reply-To: <1136082740.956428.322370@o13g2000cwo.googlegroups.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Win98; rv:1.7.3) Gecko/20040913 Firefox/0.10.1,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g47g2000cwa.googlegroups.com; posting-host=69.14.226.15;
   posting-account=uxY_iA0AAADzYp6lQCRergzHOojlcMJ7
Xref: g2news1.google.com comp.sys.atari.8bit:1629

Ok fill us in, there MUST be a pretty good story about how you ended up
with all of those!

From -2867664372110113853
X-Google-Thread: f4600,b9047bd5a5c2c55b
X-Google-Thread: 10fd69,b9047bd5a5c2c55b
X-Google-Thread: f8760,b9047bd5a5c2c55b
X-Google-Thread: 103c3f,b9047bd5a5c2c55b
X-Google-Thread: 105753,b9047bd5a5c2c55b
X-Google-Attributes: gidf4600,gid10fd69,gidf8760,gid103c3f,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news3.google.com!
border1.nntp.dca.giganews.com!border2.nntp.dca.giganews.com!nntp.giganews.com!
cyclone1.gnilink.net!spamkiller2.gnilink.net!gnilink.net!trndny09.POSTED!ed9e4e4d!
not-for-mail
Newsgroups:
comp.sys.sinclair,comp.sys.tandy,comp.sys.atari.8bit,comp.sys.apple2,comp.sys.cbm
From: Lyrical Nanoha <LyricalNanoha@dosius.net>
X-X-Sender: molly@static-141-149-129-16.buff.east.verizon.net
Subject: Re: Crosspost: Did the cpu influence the display?
In-Reply-To: <kiHtf.13630$yW1.9143@trnddc05>
Message-ID:
<Pine.LNX.4.62.0512312228250.1616@static-141-149-129-16.buff.east.verizon.net>

References: <1135598972.038067.292460@g47g2000cwa.googlegroups.com>
 <1135601178.453498.50970@f14g2000cwb.googlegroups.com>
 <4DDF9231A0%news@youmustbejoking.demon.cu.invalid>
<GrWdnfXaiY45NCjenZ2dnUVZ_tydnZ2d@comcast.com>
 <o_CdnfUcQrs5livenZ2dnUVZ_tudnZ2d@comcast.com>
<43b70fc5$0$17927$f69f905@mamut2.aster.pl>
 <Pine.LNX.4.62.0512312045240.1269@static-141-149-129-16.buff.east.verizon.net>
 <kiHtf.13630$yW1.9143@trnddc05>
MIME-Version: 1.0
Content-Type: TEXT/PLAIN; charset=US-ASCII; format=flowed
Lines: 24
Date: Sun, 01 Jan 2006 03:28:47 GMT
NNTP-Posting-Host: 141.149.129.16
X-Complaints-To: abuse@verizon.net
X-Trace: trndny09 1136086127 141.149.129.16 (Sat, 31 Dec 2005 22:28:47 EST)
NNTP-Posting-Date: Sat, 31 Dec 2005 22:28:47 EST
Xref: g2news1.google.com comp.sys.sinclair:3903 comp.sys.tandy:885
comp.sys.atari.8bit:1630 comp.sys.apple2:2841 comp.sys.cbm:6936

On Sun, 1 Jan 2006, Sam Gillett wrote:

> "Lyrical Nanoha" <LyricalNanoha@dosius.net> wrote ...
>
>> On Sun, 1 Jan 2006, KMK wrote:
>>
>>> A> Of course it is possible to have 40 (or say 80) chars per line and
>>> still
>>>> have linear addressing, like in
>>>
>>> Atari?
>>>
>>> KMK
>>
>> Commodore PET/CBM, 64 and Plus/4? All of them had linear addressable 40x25
>> text mode.
>
> I started to point that out several times, but thought I would wait to see
> how long it took for someone else to do it.   ;-)   Thanks for restoring my
> faith in Commodore users!   :-)

LOL, I'm not actually a Commodore user. :P

-uso.

From -8429640577499892246
X-Google-Thread: f8760,a19540d57acbea0e,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news4.google.com!news.glorb.com!
newsfeed.icp.pl!news.astercity.net!news.aster.pl!not-for-mail
Date: Sun, 01 Jan 2006 05:20:36 +0100
From: KMK <draco@obta.uw.edu.pl>

User-Agent: Mozilla Thunderbird 1.0.7 (X11/20051221)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit
Subject: Seeking Mike Hohman
Content-Type: text/plain; charset=ISO-8859-2; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 5
Message-ID: <43b757b0$0$17935$f69f905@mamut2.aster.pl>
NNTP-Posting-Date: 01 Jan 2006 04:16:48 GMT
NNTP-Posting-Host: 82.210.159.30
X-Trace: 1136089008 mamut2.aster.pl 17935 82.210.159.30:59865
Xref: g2news1.google.com comp.sys.atari.8bit:1631

Hello

As a _satisfied_ client of FTe I am seeking contact with FTe's owner, Mike Hohman.

KMK

From 7006523045728887673
X-Google-Thread: f8760,f02ae60dacff1570
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news4.google.com!newshub.sdsu.edu!elnk-
nf2-pas!newsfeed.earthlink.net!stamper.news.pas.earthlink.net!
newsread2.news.pas.earthlink.net.POSTED!ccf20f92!not-for-mail
From: Rick Cortese <ricortes@earthlink.net>
User-Agent: Mozilla/5.0 (Windows; U; Windows NT 5.1; en-US; rv:1.6) Gecko/20040113
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit
Subject: Re: Commodore monitors question
References: <1136033037.811542.150470@g43g2000cwa.googlegroups.com>
In-Reply-To: <1136033037.811542.150470@g43g2000cwa.googlegroups.com>
Content-Type: text/plain; charset=us-ascii; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 13
Message-ID: <ISJtf.4763$R84.1190@newsread2.news.pas.earthlink.net>
Date: Sun, 01 Jan 2006 05:35:36 GMT
NNTP-Posting-Host: 4.246.36.130
X-Complaints-To: abuse@earthlink.net
X-Trace: newsread2.news.pas.earthlink.net 1136093736 4.246.36.130 (Sat, 31 Dec
2005 21:35:36 PST)
NNTP-Posting-Date: Sat, 31 Dec 2005 21:35:36 PST
Organization: EarthLink Inc. -- http://www.EarthLink.net
Xref: g2news1.google.com comp.sys.atari.8bit:1632

MrScout wrote:
> I've decided that I need a good monitor, my 13" Sony TV just doesn't
> cut it... So, I've been wondering, which one should I get - one of the
> 40-column only ones, like 1702, etc., or the 1084 series? My question

> is - is there a difference in picture quality between a 1702 and a
> 1084?

Can't remember if the other commadore monitor was a 1084 for sure but it
was better then the 1702. The only thing the 1702 had over the 1084 was
a better speaker/sound IMO.

The one I had included jacks for IBM/CGA and composite. It got used a
lot on my Tandy.

From -8911234379871602219
X-Google-Thread: f4600,b9047bd5a5c2c55b
X-Google-Thread: 10fd69,b9047bd5a5c2c55b
X-Google-Thread: f8760,b9047bd5a5c2c55b
X-Google-Thread: 103c3f,b9047bd5a5c2c55b
X-Google-Thread: 105753,b9047bd5a5c2c55b
X-Google-Attributes: gidf4600,gid10fd69,gidf8760,gid103c3f,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news4.google.com!
border1.nntp.dca.giganews.com!border2.nntp.dca.giganews.com!nntp.giganews.com!
novia!diablo.voicenet.com!198.186.190.247.MISMATCH!news-xxxfer.readnews.com!news-
out.readnews.com!spool-big1.readnews.com!not-for-mail

From: "thewises" <thewises@enter.net>

Newsgroups:
comp.sys.sinclair,comp.sys.tandy,comp.sys.atari.8bit,comp.sys.apple2,comp.sys.cbm
References: <1135598972.038067.292460@g47g2000cwa.googlegroups.com>
<1135656005.884626.268960@f14g2000cwb.googlegroups.com> <FoOdnWD5gdbjNijeRVn-
pQ@comcast.com> <dp5bg7$k7f$1@news.xmission.com>
<zICdnakhW_hIzCvenZ2dnUVZ_sadnZ2d@comcast.com>

Subject: Re: Crosspost: Did the cpu influence the display?

Date: Sun, 1 Jan 2006 01:28:06 -0500
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Response
Lines: 42
Message-ID: <43b83acd$0$3264$cd3e3bf6@news.enter.net>
Organization: ENTER.net (enter.net)
NNTP-Posting-Host: eedd9133.news.enter.net
X-Trace: DXC=?Li7<E=Enk]PQFgj7F09KVS;Zm:7@>o2V2ag5ZTEf>KQ]3M4oJe64oY4DZN?
oB]ilY>^@F42[lGFY
X-Complaints-To: abuse@enter.net
Xref: g2news1.google.com comp.sys.sinclair:3906 comp.sys.tandy:886
comp.sys.atari.8bit:1633 comp.sys.apple2:2842 comp.sys.cbm:6938

"Michael J. Mahon" <mjmahon@aol.com> wrote in message
news:zICdnakhW_hIzCvenZ2dnUVZ_sadnZ2d@comcast.com...
> Richard wrote:
>> [Please do not mail me a copy of your followup]
>>
>> mjmahon@aol.com spake the secret code

>> <FoOdnWD5gdbjNijeRVn-pQ@comcast.com> thusly:
>>
>>
>>>As Linards points out, the Apple][had color long before the
>>>Commodore computers. And it was able to do so without using any
>>>more memory than for a monochrome display. It's color is all
>>>NTSC "artifact" color--an extremely clever design in 1977,
>>>inspired by video games.
>>
>>
>> What's "artifact color"?
>
> Color which is displayed as a result of a monitor's interpretation
> of a pixel pattern which is synchronous with the color subcarrier
> frequency. It is often seen as false color appearing when a fine
> vertical monochrome "grating" is shown on an NTSC monitor--like
> a finely striped tie, shirt, or coat.
>
> Several machines harness this effect to produce color displays.

The IBM CGA cards did this; by turning the color burst on in the CGA 640x200x2 mode, you would get 160x200x16 graphics if you used the CGA card's composite output. If you were using a RGB monitor, however, you would just get the 640x200 graphics. The composite color palette was different then the RGB palette; it was similar to the Apple II's color palette. This makes sense, given that the CGA composite signal was generated almost the same way as the Apple's video signal.

However, most PC users had RGB monitors, and so got ugly 4-color graphics. Of course, not every game supported the 16-color composite mode, and often you got 4 colors even with the composite output. This was partly because of most people using RGB monitors, but also because it required more effort to program. Morever, some clone CGA cards(eg. the AT&T 6300 video cards) didn't have a composite jack.

From -6245268067339993186
X-Google-Thread: f8760,a19540d57acbea0e
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news3.google.com!
border1.nntp.dca.giganews.com!border2.nntp.dca.giganews.com!nntp.giganews.com!
peer01.cox.net!cox.net!hwmnpeer01.lga!hwmedia!hw-filter.lga!fe06.lga.POSTED!
53ab2750!not-for-mail
From: secretspam@ihatespam.net (SgtSilicon)
Newsgroups: comp.sys.atari.8bit
Subject: Re: Seeking Mike Hohman
Reply-To: secretspam@ihatespam.net
Message-ID: <43b8886b.31828093@nntp.charter.net>
References: <43b757b0$0$17935$f69f905@mamut2.aster.pl>
X-Newsreader: Forte Agent 1.5/32.452

MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 10
X-Trace:
dkoicekneficefkliciboohokihkmcbemmejpmennieilioilmidcghglmbcddhkolilkhnnnelginjhpn
jjbgjolimigekndljjmfbkgjjdmadgpbjhaoepogkcnhndbcfagklmibllijll
NNTP-Posting-Date: Sun, 01 Jan 2006 00:45:04 MST
Date: Sun, 01 Jan 2006 07:44:57 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:1634

Chuckle.

On Sun, 01 Jan 2006 05:20:36 +0100, KMK <draco@obta.uw.edu.pl> wrote:

>Hello
>
>As a _satisfied_ client of FTe I am seeking contact with FTe's owner, Mike
Hohman.
>
>KMK

From -1826653898421839311
X-Google-Thread: f4600,b9047bd5a5c2c55b
X-Google-Thread: 10fd69,b9047bd5a5c2c55b
X-Google-Thread: f8760,b9047bd5a5c2c55b
X-Google-Thread: 103c3f,b9047bd5a5c2c55b
X-Google-Thread: 105753,b9047bd5a5c2c55b
X-Google-Attributes: gidf4600,gid10fd69,gidf8760,gid103c3f,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.pipex.net!news.pipex.net.POSTED!not-for-mail
NNTP-Posting-Date: Sun, 01 Jan 2006 04:22:30 -0600
From: "Mike Wynne" <mikeywyn@hotmail.com>
Newsgroups:
comp.sys.sinclair,comp.sys.tandy,comp.sys.atari.8bit,comp.sys.apple2,comp.sys.cbm
References: <1135598972.038067.292460@g47g2000cwa.googlegroups.com>
<1135601178.453498.50970@f14g2000cwb.googlegroups.com>
<4DDF9231A0%news@youmustbejoking.demon.cu.invalid>
<GrWdnfXaiY45NCjenZ2dnUVZ_tydnZ2d@comcast.com>
<o_CdnfUcQrs5livenZ2dnUVZ_tudnZ2d@comcast.com>
<43b70fc5$0$17927$f69f905@mamut2.aster.pl>
<Pine.LNX.4.62.0512312045240.1269@static-141-149-129-16.buff.east.verizon.net>
<kiHtf.13630$yW1.9143@trnddc05>
Subject: Re: Crosspost: Did the cpu influence the display?
Date: Sun, 1 Jan 2006 10:22:31 -0000
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180

X-RFC2646: Format=Flowed; Response
Message-ID: <Ws6dnbkfA8n7MCreRVnyvA@pipex.net>
Lines: 29
NNTP-Posting-Host: 62.188.49.47
X-Trace: sv3-
c1DjRFIwM77sLz6z5L2u8IcEeadpbvajRiM5HWrNRjdSxkX8iMhXwwvw2q4mgq0hUQBZLO3zKIo5GdG!
rs8oOppjiOFjQ8A4hb1W4VIoDJ/iWMlBlETsWG9b8VMa2kY327kgtfkFWg9SCdtF9/U8UlUACXeS!
92+qLw==
X-Complaints-To: abuse@dsl.pipex.net
X-DMCA-Complaints-To: abuse@dsl.pipex.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.sinclair:3916 comp.sys.tandy:887
comp.sys.atari.8bit:1635 comp.sys.apple2:2846 comp.sys.cbm:6948

"Sam Gillett" wrote...
> "Lyrical Nanoha" wrote ...
>>>> Of course it is possible to have 40 (or say 80) chars per line and
>>>> still have linear addressing, like in
>>> Atari?
>> Commodore PET/CBM, 64 and Plus/4? All of them had linear addressable
>> 40x25
>> text mode.
> I started to point that out several times, but thought I would wait to see
> how long it took for someone else to do it.   ;-)   Thanks for restoring
> my
> faith in Commodore users!   :-)

But you guys missed out the important part of the original quote:

"Of course it is possible to have 40 (or say 80) chars per line and still
have linear addressing, like in a VGA card, *but that requires a lot more
hardware.*"

In the case of the C16/+4 a custom TED Chip, the C64 uses the custom VIC-II,
the Atari it's custom Antic chip. Try designing a video circuit in discrete
logic (Like the Apple II) then tell me how much more hardware is required to
obtain a linear 40 or 80 column mode.

MikeW

From -1029336163540054748
X-Google-Thread: f4600,b9047bd5a5c2c55b
X-Google-Thread: 10fd69,b9047bd5a5c2c55b
X-Google-Thread: f8760,b9047bd5a5c2c55b
X-Google-Thread: 103c3f,b9047bd5a5c2c55b

X-Google-Thread: 105753,b9047bd5a5c2c55b
X-Google-Attributes: gidf4600,gid10fd69,gidf8760,gid103c3f,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!proxad.net!news.tele.dk!news.tele.dk!
small.news.tele.dk!newsgate.cistron.nl!transit1.news.xs4all.nl!
transit.news.xs4all.nl!62.251.0.65.MISMATCH!textnews.nntp.hccnet.nl!
textreader.nntp.hccnet.nl!not-for-mail
Date: Sun, 01 Jan 2006 12:32:11 +0100
From: Peter van Merkerk <merkerk@deadspam.com>
User-Agent: Mozilla Thunderbird 1.0.7 (Windows/20050923)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups:
comp.sys.sinclair,comp.sys.tandy,comp.sys.atari.8bit,comp.sys.apple2,comp.sys.cbm
Subject: Re: Crosspost: Did the cpu influence the display?
References: <1135598972.038067.292460@g47g2000cwa.googlegroups.com>
<1135601178.453498.50970@f14g2000cwb.googlegroups.com>
<4DDF9231A0%news@youmustbejoking.demon.cu.invalid>
<GrWdnfXaiY45NCjenZ2dnUVZ_tydnZ2d@comcast.com>
<o_CdnfUcQrs5livenZ2dnUVZ_tudnZ2d@comcast.com>
<43b70fc5$0$17927$f69f905@mamut2.aster.pl>
<Pine.LNX.4.62.0512312045240.1269@static-141-149-129-16.buff.east.verizon.net>
<kiHtf.13630$yW1.9143@trnddc05> <Ws6dnbkfA8n7MCreRVnyvA@pipex.net>
In-Reply-To: <Ws6dnbkfA8n7MCreRVnyvA@pipex.net>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 9
Message-ID: <43b7bdd7$0$810$3a628fcd@textreader.nntp.hccnet.nl>
Organization: Hobby Computer Club News Network
NNTP-Posting-Date: 01 Jan 2006 11:32:39 GMT
NNTP-Posting-Host: 62.251.115.141
X-Trace: 1136115159 textreader.nntp.hccnet.nl 810 62.251.115.141:29417
X-Complaints-To: abuse@hccnet.nl
Xref: g2news1.google.com comp.sys.sinclair:3921 comp.sys.tandy:888
comp.sys.atari.8bit:1636 comp.sys.apple2:2848 comp.sys.cbm:6951

Mike Wynne wrote:

> In the case of the C16/+4 a custom TED Chip, the C64 uses the custom VIC-II,
> the Atari it's custom Antic chip. Try designing a video circuit in discrete
> logic (Like the Apple II) then tell me how much more hardware is required to
> obtain a linear 40 or 80 column mode.

Just take a look at the schematics of the first Commodore PET 2001.
There are probably more examples, but this is first one I could think of.

From -1669851652172448098
X-Google-Thread: f8760,864f58c250ae165d
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g14g2000cwa.googlegroups.com!not-for-
mail

From: "Larry" <LLppwhite@aol.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: The IDE Alternative
Date: 1 Jan 2006 06:43:18 -0800
Organization: http://groups.google.com
Lines: 16
Message-ID: <1136126598.832101.78110@g14g2000cwa.googlegroups.com>
References: <1135864703.897787.185840@z14g2000cwz.googlegroups.com>
   <1135981840.065113.198280@z14g2000cwz.googlegroups.com>
NNTP-Posting-Host: 152.163.101.11
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1136126602 3978 127.0.0.1 (1 Jan 2006 14:43:22 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Sun, 1 Jan 2006 14:43:22 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; AOL 9.0; Windows NT 5.1;
SV1; .NET CLR 1.0.3705; .NET CLR 1.1.4322),gzip(gfe),gzip(gfe)
X-HTTP-Via: HTTP/1.1 (Velocity/1.0.6 [uScMs f p eN:t cCMp s]), HTTP/1.1 Turboweb
[rtc-tc032 8.3.5], HTTP/1.0 cache-rtc-ae07.proxy.aol.com[98A3650B] (Traffic-
Server/5.4.0 [uScM])
Complaints-To: groups-abuse@google.com
Injection-Info: g14g2000cwa.googlegroups.com; posting-host=152.163.101.11;
   posting-account=sOuFuA0AAACrWE950AHmKCUDXcFt63PD
Xref: g2news1.google.com comp.sys.atari.8bit:1637

> I don't know if these interfaces are still being sold, but if they are,
you might want to investigate it if you are looking for an fairly
inexpensive, powerful, fast HD alternative. <

Last Update (probably)

I was advised that these interfaces are still being sold in parts of
Europe. Note that this is slightly different than my interface, using
easier-to-find components. Mine is one piece, and this one is a
two-piece design with a cable connector. It appears to include the
cart jack built-in. Here's a link:
http://www.allegro.pl/show_item.php?item=79158011

Incidently, that price would be in the $41-$42 range in US$
-Larry

From -1087138391070335363
X-Google-Thread: f8760,f62d5426c770726b,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!proxad.net!proxad.net!news.clara.net!
wagner.news.clara.net!sn-xt-sjc-02!sn-xt-sjc-06!sn-post-01!supernews.com!
corp.supernews.com!not-for-mail
From: "Greg Goodwin" <Greg.Goodwinp0.f2.n8.z8@fmlynet.org>
Newsgroups: comp.sys.atari.8bit

Subject: Euro chat
Date: Sat, 01 Jan 2006 10:57:06
Organization: www.family-bbs.net [FamilyNet International]
Message-ID: <00283659@familynet-international.org>
X-Gateway: NewsGate v1.0 gamma 2 NNTP <-> FidoNet Gateway
X-FTNADDR: 8:8/2.0
X-Complaints-To: abuse@supernews.com
Lines: 15
Xref: g2news1.google.com comp.sys.atari.8bit:1638

FamilyNet International Newsgate

   Just a reminder that we currently have the euro chat happening at ...

telnet://www.atarinews.org

or

216.240.173.22

    Doc Clu

FamilyNet <> Internet Gated Mail
http://www.familynet-international.org

From 7205754892446652620
X-Google-Thread: f8760,44a9e495ceb7af40,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!o13g2000cwo.googlegroups.com!not-for-
mail
From: Ulrich_Sternaxe@gmx.de
Newsgroups: comp.sys.atari.8bit
Subject: FS : New ATARI XE cartridge games for homebrewers/resellers
Date: 1 Jan 2006 15:41:35 -0800
Organization: http://groups.google.com
Lines: 32
Message-ID: <1136158895.695143.64540@o13g2000cwo.googlegroups.com>
NNTP-Posting-Host: 84.175.89.197
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1136158900 3365 127.0.0.1 (1 Jan 2006 23:41:40 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Sun, 1 Jan 2006 23:41:40 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.1; SV1; .NET CLR
1.1.4322),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: o13g2000cwo.googlegroups.com; posting-host=84.175.89.197;
   posting-account=dahe-AwAAADwEGiX_jkJiDQfBTw4Pidq
Xref: g2news1.google.com comp.sys.atari.8bit:1639

I still have large qts. of ATARI 800 XL/XE carts One on One and a few
others.

www.atari2600.de/c/oneonone.jpg

New and shrinkwrapped, over 100 copies available, perfect for resellers
or homebrewers who need cheap XE carts for modifications.

I offer 100 of them on ebay for $170 = $1,7 / game

http://cgi.ebay.com/ATARI-800-XL-XE-100-x-One-on-One-cartridge-
NEW_W0QQitemZ8247119860QQcategoryZ62053QQrdZ1QQcmdZViewItem

There is another lot of 6 XE cartridge different games :

http://cgi.ebay.com/ATARI-800-100-ATARI-XL-XE-cartridge-games-
NEW_W0QQitemZ8247119807QQcategoryZ62053QQrdZ1QQcmdZViewItem

I can also sell these games without ebay, please ask for prices.

Shipping is overseas, a little bit expensive, but insured and usually
pretty fast, takes onl 2-3 weeks to arrive.

32 Euros ($37) up to 5000g
42 Euros ($50) up to 10000g
62 Euros ($75) up to 20000g

A single XE game weighs about 110-120g, depends on the game.

If you're interested, please bid on the ebay items or write to
ulrich_sternaxe@gmx.de

MG

From -1503286718436400146
X-Google-Thread: f8760,b2b00b544033297c
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g49g2000cwa.googlegroups.com!not-for-
mail
From: Ulrich_Sternaxe@gmx.de
Newsgroups: comp.sys.atari.8bit
Subject: Re: FA : Large lots of boxed/new ATARI 800 XL/XE and 2600 cartridges
Date: 1 Jan 2006 15:42:53 -0800
Organization: http://groups.google.com
Lines: 8
Message-ID: <1136158973.794198.132700@g49g2000cwa.googlegroups.com>
References: <1136082740.956428.322370@o13g2000cwo.googlegroups.com>
   <1136084098.570377.159680@g47g2000cwa.googlegroups.com>
NNTP-Posting-Host: 84.175.89.197

Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1136158978 3415 127.0.0.1 (1 Jan 2006 23:42:58 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Sun, 1 Jan 2006 23:42:58 +0000 (UTC)
In-Reply-To: <1136084098.570377.159680@g47g2000cwa.googlegroups.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.1; SV1; .NET CLR
1.1.4322),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g49g2000cwa.googlegroups.com; posting-host=84.175.89.197;
   posting-account=dahe-AwAAADwEGiX_jkJiDQfBTw4Pidq
Xref: g2news1.google.com comp.sys.atari.8bit:1640

Bought them from a warehouse some years ago. Need the room now.

I will also sell different games than the ones on ebay, but ebay does
not
allow "choose your games" auctions, so you have to ask for a list.

MG

From -4162576032010248624
X-Google-Thread: f8760,f780a432213ab9c8
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII
Path: g2news1.google.com!news1.google.com!news4.google.com!newshub.sdsu.edu!
newsfeed.news2me.com!sn-xt-sjc-15!sn-xt-sjc-01!sn-post-01!supernews.com!
corp.supernews.com!not-for-mail
From: TJ <tjatari@dreamscape.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Atari chat
Date: Sun, 01 Jan 2006 22:19:02 -0500
Organization: Posted via Supernews, http://www.supernews.com
Message-ID: <11rh6n67t8jsa18@corp.supernews.com>
User-Agent: Mozilla Thunderbird 1.0.6-6mdk (X11/20050322)
X-Accept-Language: en-us, en
MIME-Version: 1.0
References: <00276f6b@familynet-international.org> <dout3umga1@inews.gazeta.pl>
In-Reply-To: <dout3umga1@inews.gazeta.pl>
Content-Type: text/plain; charset=ISO-8859-2; format=flowed
Content-Transfer-Encoding: 8bit
X-Complaints-To: abuse@supernews.com
Lines: 18
Xref: g2news1.google.com comp.sys.atari.8bit:1641

Daniel Ko�mi�ski wrote:
> Greg Goodwin napisa�(a):
>
>>   Just a reminder for the Atari chat going on as I type this at...
>

>
> Login / Password?
>
> dely

Greg mistyped. That's atarinews.org, not .net. The Atari chat is every
Tuesday night, starting at 9 pm Eastern Time. The login is bbs, the
password is also bbs. You'll then be asked for a user name and password.
Then press Enter ("Return"), then "T" (for "Talk"), "Enter", "C" (for
"Chat"), "Enter", and a Chat ID. That'll get you in the room - the rest
is up to you.

TJ

From -7771913123169312047
X-Google-Thread: f8760,57728e11de5c7c22,start
X-Google-Thread: 111a55,57728e11de5c7c22,start
X-Google-Attributes: gidf8760,gid111a55,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news3.google.com!news.glorb.com!
hwmnpeer01.lga!hwmedia!hw-filter.lga!fe06.lga.POSTED!53ab2750!not-for-mail
From: "Ronald J. Hall" <dark_lord@charter.net>
Organization: DarkForce!
Subject: Cash and prizes!
User-Agent: Pan/0.14.2 (This is not a psychotic episode. It's a cleansing moment
of clarity.)
Message-Id: <pan.2005.12.27.20.54.10.330077@charter.net>
Newsgroups: comp.sys.atari.8bit,comp.sys.atari.st
MIME-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-1
Content-Transfer-Encoding: 8bit
Lines: 15
X-Trace:
dkoicekneficefkldleaopfjccodemodomfmbkdflelaebifochlmphgamomajahhlbjpbippnceoinfnl
lnhgbmeiakfmenklbgkeikkcpbkeiplbfcjhidanddnjpehbdd
NNTP-Posting-Date: Tue, 27 Dec 2005 13:45:49 MST
Date: Tue, 27 Dec 2005 15:54:10 -0500
Xref: g2news1.google.com comp.sys.atari.8bit:1541 comp.sys.atari.st:1360

I'm happy to announce at this time that The DarkForce! BBS is resuming its
time honored tradition of monthly $cash and prize giveaways! Starting Jan.
the 1st, 2006, we will have a $25.00 prize going to the winner of one
select game, as well as one lucky Atarian winning a free subscription to
ST Magazine.

Thanks! :-)

--
_/_/_/

_/_/_/

the Altair, and it was first so it set the standard. CP/M was chosen
for business because it left so much RAM for big "business" type
applications. 80- collum displays were chozen for business because it's
the standard typewriter width. The Z80 was chosen for business because
it would run CP/M and because it was better (improved later design, got
there before(?) the i8085) and, at least at first, cheaper, than the
8080.

I think the guy who said the 6502 was chosen for the home market
because it was cheaper is probably right, and the home market was also
where color graphics were wanted.

What about the 6800/09? It was at least technicly superior to many
other chips available at the time, and just as good as the rest. Why
was it so rarely used? I've noticed many early 680x computers used the
realitively poor 6847's b&w predecessor. did that have something to do
with it? or was ti just too expensive? or too late?

> ==
> This message has been cross-posted to a number of revalent usenet
> groups, so please do not start a "My system is better than your system
> flame war".
> ==

But it *is* better...at least IMHO :)

From -2984512438780159029
X-Google-Thread: f8760,e8dd5d8feab54753
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!z14g2000cwz.googlegroups.com!not-for-
mail
From: puritan_2076@yahoo.com
Newsgroups: comp.sys.atari.8bit
Subject: Re: 1 meg MIO plus SDX cart on eBay
Date: 27 Dec 2005 14:05:35 -0800
Organization: http://groups.google.com
Lines: 13
Message-ID: <1135721135.032936.326200@z14g2000cwz.googlegroups.com>
References: <M6Odnd0tHcpJhe_eRVn-rQ@comcast.com>
   <K%pcf.1679$Xo.1115@newsread2.news.pas.earthlink.net>
   <BFAD3605.4DA7%you@cogeco.ca>
   <BFAD382A.4DA9%you@cogeco.ca>
   <BvQhf.2204$A23.432@newsread2.news.pas.earthlink.net>
   <BFAD456E.4DAD%you@cogeco.ca>
   <3h0if.2415$A23.615@newsread2.news.pas.earthlink.net>
   <BFAE1048.4DBC%you@cogeco.ca>
   <Br4if.1121$YT3.904@newsread3.news.pas.earthlink.net>
   <BFD22FB2.51D0%you@cogeco.ca>
   <43b016c6.64665796@nntp.charter.net>
   <BFD607EF.525F%you@cogeco.ca>

<43b0a1bd.100241046@nntp.charter.net>
NNTP-Posting-Host: 63.224.197.10
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1135721140 7944 127.0.0.1 (27 Dec 2005 22:05:40 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Tue, 27 Dec 2005 22:05:40 +0000 (UTC)
In-Reply-To: <43b0a1bd.100241046@nntp.charter.net>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.0; .NET CLR
1.0.3705; .NET CLR 1.1.4322),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: z14g2000cwz.googlegroups.com; posting-host=63.224.197.10;
posting-account=RSIYTAwAAABIAKgdHlMWkNRa79JKDhGb
Xref: g2news1.google.com comp.sys.atari.8bit:1543

Hmm...I'll have to see what an ancient local electronics dealer has. I
know he has tons of old stuff left over from the old days, when he
sold, among other things, lots of Atari stuff. After Ive cleaned him
out, I'll post his address here and let you all go wild.

A collector's item is worth whatever some fool is willing to pay for
it.

A dollar is worth whaterver some fool will pay it for.

To fully understand economics, mix lage amounts of LSD, cocain, and
gasoline, and inject them directly into your brain...

From -3710431603347233218
X-Google-Thread: f4600,b9047bd5a5c2c55b
X-Google-Thread: 10fd69,b9047bd5a5c2c55b
X-Google-Thread: f8760,b9047bd5a5c2c55b
X-Google-Thread: 103c3f,b9047bd5a5c2c55b
X-Google-Thread: 105753,b9047bd5a5c2c55b
X-Google-Attributes: gidf4600,gid10fd69,gidf8760,gid103c3f,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news3.google.com!news.glorb.com!
newsgate.cistron.nl!transit1.news.xs4all.nl!transit.news.xs4all.nl!
62.251.0.65.MISMATCH!textnews.nntp.hccnet.nl!textreader.nntp.hccnet.nl!not-for-
mail
Date: Tue, 27 Dec 2005 23:13:05 +0100
From: Peter van Merkerk <merkerk@deadspam.com>
User-Agent: Mozilla Thunderbird 1.0.7 (Windows/20050923)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups:
comp.sys.sinclair,comp.sys.tandy,comp.sys.atari.8bit,comp.sys.apple2,comp.sys.cbm
Subject: Re: Crosspost: Did the cpu influence the display?
References: <1135598972.038067.292460@g47g2000cwa.googlegroups.com>
<1135720396.243843.58250@g44g2000cwa.googlegroups.com>

In-Reply-To: <1135720396.243843.58250@g44g2000cwa.googlegroups.com>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 8
Message-ID: <43b1bc8c$0$809$3a628fcd@textreader.nntp.hccnet.nl>
Organization: Hobby Computer Club News Network
NNTP-Posting-Date: 27 Dec 2005 22:13:32 GMT
NNTP-Posting-Host: 62.251.115.141
X-Trace: 1135721612 textreader.nntp.hccnet.nl 809 62.251.115.141:19032
X-Complaints-To: abuse@hccnet.nl
Xref: g2news1.google.com comp.sys.sinclair:3602 comp.sys.tandy:830
comp.sys.atari.8bit:1544 comp.sys.apple2:2639 comp.sys.cbm:6549

puritan_2076@yahoo.com wrote:
> What about the 6800/09? It was at least technicly superior to many
> other chips available at the time, and just as good as the rest. Why
> was it so rarely used?

The 680x processor series were too expensive, which inspired Chuck
Peddle too leave Motorola and develop the dirt cheap 650x series at MOS.
See also http://commodorebook.com/view.php?content=ch001

From 9200200968741772299
X-Google-Thread: f4600,b9047bd5a5c2c55b
X-Google-Thread: 10fd69,b9047bd5a5c2c55b
X-Google-Thread: f8760,b9047bd5a5c2c55b
X-Google-Thread: 103c3f,b9047bd5a5c2c55b
X-Google-Thread: 105753,b9047bd5a5c2c55b
X-Google-Attributes: gidf4600,gid10fd69,gidf8760,gid103c3f,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news4.google.com!
border1.nntp.dca.giganews.com!border2.nntp.dca.giganews.com!nntp.giganews.com!
cyclone1.gnilink.net!spamkiller2.gnilink.net!gnilink.net!trndny03.POSTED!ed9e4e4d!
not-for-mail
Newsgroups:
comp.sys.sinclair,comp.sys.tandy,comp.sys.atari.8bit,comp.sys.apple2,comp.sys.cbm
From: Lyrical Nanoha <LyricalNanoha@dosius.net>
X-X-Sender: molly@static-141-149-129-16.buff.east.verizon.net
Subject: Re: Crosspost: Did the cpu influence the display?
In-Reply-To: <1135720396.243843.58250@g44g2000cwa.googlegroups.com>
Message-ID:
<Pine.LNX.4.62.0512271801250.13609@static-141-149-129-16.buff.east.verizon.net>
References: <1135598972.038067.292460@g47g2000cwa.googlegroups.com>
 <1135720396.243843.58250@g44g2000cwa.googlegroups.com>
MIME-Version: 1.0
Content-Type: TEXT/PLAIN; charset=US-ASCII; format=flowed
Lines: 12
Date: Tue, 27 Dec 2005 23:02:15 GMT
NNTP-Posting-Host: 141.149.129.16
X-Complaints-To: abuse@verizon.net
X-Trace: trndny03 1135724535 141.149.129.16 (Tue, 27 Dec 2005 18:02:15 EST)
NNTP-Posting-Date: Tue, 27 Dec 2005 18:02:15 EST

Xref: g2news1.google.com comp.sys.sinclair:3603 comp.sys.tandy:832
comp.sys.atari.8bit:1545 comp.sys.apple2:2641 comp.sys.cbm:6551

On Tue, 27 Dec 2005 puritan_2076@yahoo.com wrote:

> What about the 6800/09? It was at least technicly superior to many
> other chips available at the time, and just as good as the rest. Why
> was it so rarely used? I've noticed many early 680x computers used the
> realitively poor 6847's b&w predecessor. did that have something to do
> with it? or was ti just too expensive? or too late?

Can't blame the 6809s alone. Commodore made a clone of the 6845, called
the 6545, and used it in the later PET/CBMs (4032, 8032, etc.)

-uso.

From -8471257968730417431
X-Google-Thread: f8760,e8dd5d8feab54753
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!feed1.newsreader.com!
newsreader.com!feed7.newsreader.com!hwmnpeer01.lga!hwmedia!hw-filter.lga!
fe02.lga.POSTED!53ab2750!not-for-mail
From: secretspam@ihatespam.net (SgtSilicon)
Newsgroups: comp.sys.atari.8bit
Subject: Re: 1 meg MIO plus SDX cart on eBay
Reply-To: secretspam@ihatespam.net
Message-ID: <43b2d996.180071125@nntp.charter.net>
References: <BvQhf.2204$A23.432@newsread2.news.pas.earthlink.net>
<BFAD456E.4DAD%you@cogeco.ca>
<3h0if.2415$A23.615@newsread2.news.pas.earthlink.net>
<BFAE1048.4DBC%you@cogeco.ca>
<Br4if.1121$YT3.904@newsread3.news.pas.earthlink.net>
<BFD22FB2.51D0%you@cogeco.ca>
<X44rf.2530$R84.2034@newsread2.news.pas.earthlink.net>
<BFD25742.51D4%you@cogeco.ca>
<XVfrf.2694$R84.896@newsread2.news.pas.earthlink.net> <2dGdnVybPoD7AzLeRVn-
qw@comcast.com> <BFD60C2A.5264%you@cogeco.ca>
X-Newsreader: Forte Agent 1.5/32.452
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 56
X-Trace:
ejlmlnpfppkfdeplbdnohjpjkgpidgenockndonbooibimlklmidcghglmbcddhkbigbdcioehlbambkkk
afbcndocllkpmjlkpajpliojmcabhbehiaaidccmomhpbdbcfagklmibllijll
NNTP-Posting-Date: Tue, 27 Dec 2005 17:21:33 MST
Date: Wed, 28 Dec 2005 00:21:29 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:1546

I know about the gold standard, and when we came off of it. You must

think no one knows anything but you. All I have said thus far is that your ranting about values was majorly flawed to the point that I perceive you as stupid. If that makes you feel that you know something about the fact that we were once on a gold standard, and the rest of us don't (thus reminding yourself of your own intellectual superiority) then go ahead. All it really shows is that you keep playing the fool. Fool.

On Mon, 26 Dec 2005 21:07:54 -0500, You <you@cogeco.ca> wrote:

>
>
>> From: JR <""jr256_69\"@NO$PAMhotmail.com">
>> Reply-To: ""
>> Newsgroups: comp.sys.atari.8bit
>> Date: Sun, 25 Dec 2005 23:40:24 -0800
>> Subject: Re: 1 meg MIO plus SDX cart on eBay
>>
>>
>>>
>>>
>>> No you frigging idiot. One more time: I said the *NEW* stuff had no
>>> intrinsic value to a collector. New stuff being the IDE interfaces for
>>> instance.
>> ate.
>>
>> You really don't have a clue! You should stop embarrassing yourself.
>>
>> http://www.canadiancoin.com/index3.htm
>
>
>It's interesting that you would include a link to canadiancoin.com, JR.
>Did you know that in the thirties, people would literally burn money for
>heat? The global depression of the time meant that some currencies around
>the world were virtually worthless. It was cheaper to literally burn the
>money than it was to buy heating oil. In some countries, coins were used as
>buttons on clothing because they had less value than real buttons.
>
>Of course, todays money has no real value. It's all arbitrary valuations
>based on speculation and a host of variables too varied and irrational to
>even bother trying to contemplate.   Although, your link kind of lends
>credibility to the concept I've presented.   As you know, money has a face
>value, which remains constant, a market value to collectors, an entirely
>different value on international monetary markets, and... Well, I'm not
>going to spend much more time on this subject.
>
>Gee, I wonder if I should tell Rick and the Sergeant about the old gold
>standard?   I'm sure they'd probably delight in knowing that gold once had a
>fixed price and that it was used for determining the value of a nations
>currency. Money, it does a body good!
>
>

>

From -7407502181888791266
X-Google-Thread: f8760,e8dd5d8feab54753
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!nx01.iad01.newshosting.com!
newshosting.com!130.81.64.211.MISMATCH!cycny01.gnilink.net!hwmnpeer01.lga!hwmedia!
hw-filter.lga!fe02.lga.POSTED!53ab2750!not-for-mail
From: secretspam@ihatespam.net (SgtSilicon)
Newsgroups: comp.sys.atari.8bit
Subject: Re: 1 meg MIO plus SDX cart on eBay
Reply-To: secretspam@ihatespam.net
Message-ID: <43b3e97a.184139000@nntp.charter.net>
References: <BFAD3605.4DA7%you@cogeco.ca> <BFAD382A.4DA9%you@cogeco.ca>
<BvQhf.2204$A23.432@newsread2.news.pas.earthlink.net>
<BFAD456E.4DAD%you@cogeco.ca>
<3h0if.2415$A23.615@newsread2.news.pas.earthlink.net>
<BFAE1048.4DBC%you@cogeco.ca>
<Br4if.1121$YT3.904@newsread3.news.pas.earthlink.net>
<BFD22FB2.51D0%you@cogeco.ca> <43b016c6.64665796@nntp.charter.net>
<BFD607EF.525F%you@cogeco.ca> <43b0a1bd.100241046@nntp.charter.net>
<BFD6322A.526C%you@cogeco.ca>
X-Newsreader: Forte Agent 1.5/32.452
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 154
X-Trace:
ejlmlnpfppkfdepljjboofihckllmimdplaabmboglcokiaplmidcghglmbcddhkbigbdcioehlbambkkk
afbcndocllkpmjgofaalfkbcdbcecagmconafcgfidbegbbcfagklmibllijll
NNTP-Posting-Date: Tue, 27 Dec 2005 18:26:13 MST
Date: Wed, 28 Dec 2005 01:26:09 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:1547

Stop making a fool of yourself. Get some help. You will thank
yourself in the end (and so will everyone else I presume).

On Mon, 26 Dec 2005 23:50:03 -0500, You <you@cogeco.ca> wrote:

>Ah that's too bad, Sarge.   A shrink? Do you think I need a shrink?   Why?
>Do you want me to be as stupid as you are, Sarge?
>
>Anyway, it's not fair of me to insult you for being ignorant.   I suppose
>things like intrinsic value, commodities, etc., hold little interest (no pun
>intended) for most people.   Although, it really is a very simple concept
>and I thank JR for printing a more concise definition of intrinsic value.
>
>In the future Sarge, you should read some textbooks from a high school or

>something before you discount my ramblings as lunatic fringe logic. Cuz,
>quite honestly, you sound like a fucking idiot.
>
>I hope this doesn't get me added to anymore kill files! ;)
>
>BTW: Have you ever noticed how some people have a tendency to tell you that
>they're adding you to their kill file? Usually it's someone that wasn't
>even part of the discussion.   It's sort of like an ugly chick approaching
>you out of the blue, and saying that she rejects you. I mean, who the hell
>was interested in the ugly chick in the first place? I mean, you're adding
>me to your kill list? Uh, yeah... Okay, but who the hell was talking to
>you?
>
>
>
>
>> From: secretspam@ihatespam.net (SgtSilicon)
>> Reply-To: secretspam@ihatespam.net
>> Newsgroups: comp.sys.atari.8bit
>> Date: Tue, 27 Dec 2005 02:09:11 GMT
>> Subject: Re: 1 meg MIO plus SDX cart on eBay
>>
>> Yes, I was most definitely referring to you, YOU. I completely read
>> your lunatic fringe "logic" and can see that you not only need to
>> obtain several clues, but probably could use a shrink as well.
>>
>>
>> On Mon, 26 Dec 2005 20:49:51 -0500, You <you@cogeco.ca> wrote:
>>
>>> Are You referring to me, Sergeant?
>>>
>>> If so, I just have to consider the intelligence level of the person calling
>>> me stupid, then I feel vindicated...
>>>
>>> Do you know what intrinsic value is, Sergeant?
>>>
>>> Do you know what commodities are, Sergeant?
>>>
>>> Do you have a brain, Sergeant?
>>>
>>> Commodities never go to Zero value. Do you know why?   It's because they
>>> have intrinsic value!   What does that mean?   It means that the demand for
>>> the goods exceeds the cost to produce them.   Sugar, for example, has
>>> intrinsic value.   There is real deman dor sugar so there will always be a
>>> market for sugar.   It doesn't matter how much it costs to produce sugar,
>>> the market will always be there.
>>>
>>> Do you want a really good example of intrinsic value?   Look at the prices
>>> on the gas pumps the next time you fill up your tank.   And when you do
>>> that, ask yourself what the intrinsic value of oil is?
>>>
>>> Anyway, I'm not gonna sit here and explain simple concepts to simpletons
>>> that will never understand them.   We can't all be born intelligent. :P

>>>
>>> So, let me leave you with this snippet from a dream theatre tune:
>>>
>>>
>>> "The unbroken spirit
>>> Obscured and disquiet
>>> Finds clearness this trial demands
>>> And at the end of this day sighs an anxious relief
>>> For the fortune lies still in his hands."
>>>
>>> Yep, I'm good! I'm too good.
>>>
>>> Ciao...
>>>
>>>
>>>> From: secretspam@ihatespam.net (SgtSilicon)
>>>> Reply-To: secretspam@ihatespam.net
>>>> Newsgroups: comp.sys.atari.8bit
>>>> Date: Mon, 26 Dec 2005 16:14:24 GMT
>>>> Subject: Re: 1 meg MIO plus SDX cart on eBay
>>>>
>>>> You are one stupid individual.
>>>>
>>>>
>>>> On Fri, 23 Dec 2005 22:50:26 -0500, You <you@cogeco.ca> wrote:
>>>>
>>>>>
>>>>>
>>>>>> From: Rick Cortese <ricortes@earthlink.net>
>>>>>> Organization: EarthLink Inc. -- http://www.EarthLink.net
>>>>>> Newsgroups: comp.sys.atari.8bit
>>>>>> Date: Sat, 26 Nov 2005 21:28:01 GMT
>>>>>> Subject: Re: 1 meg MIO plus SDX cart on eBay
>>>>>>
>>>>>> You wrote:
>>>>>>>
>>>>>>
>>>>>>> I'm obviously wasting my time trying to explain this to you; I don't
>>>>>>> think
>>>>>>> you'll ever grasp the concept here.
>>>>>>
>>>>>> That is the first 'almost correct' statement you have made. I understand
>>>>>> your explaination perfectly. It is just that it is out of context, as
>>>>>> such in error, and lacks relevance to my point. I understand concepts
>>>>>> like alien abduction, I just don't believe they are valid.
>>>>>
>>>>> No, you really don't understand the concept of intrinsic value.
>>>>>
>>>>> The MIO can be 100% replicated at very little cost with modern technology.
>>>>> Let's say that the MIO can be 100% replicated for a total cost of nine
>>>>> dollars.   That would mean that the MIO has an intrinsic value of nine
>>>>> dollars. Why? Because the MIO cannot exist for less than nine dollars!
>>>>>

>>>>> Think about it! It's not terribly difficult!
>>>>>
>>>>> If an MIO can be manufactured for nine dollars and someone is willing to
>>>>> pay
>>>>> fifty dollars for it, does that mean that the MIO has an intrinsic value of
>>>>> fifty dollars? Absolutely not! The intrinsic value remains nine
>>>>> dollars!
>>>>> Nine dollars is it's real value!
>>>>>
>>>>> Fifty dollars is an arbitrary value with absolutely nothing to support its
>>>>> imaginary existence. Why is the MIO worth fifty dollars? It's not!
>>>>> It's worth nine dollars! Why? Because that's how much it costs to
>>>>> produce
>>>>> one! You cannot produce one for less than nine dollars!
>>>>>
>>>>> Let's say that a vendor produces MIOs for nine dollars and sells them for
>>>>> three dollars... In this particular case, what is the intrinsic value of
>>>>> the MIO? Well, the intrinsic value is still nine dollars! Yes, even if
>>>>> you're buying them for three dollars! The logic works the same in both
>>>>> directions!
>>>>>
>>>>> Oh, and don't even bother trying to mix sentimentality with intrinsic
>>>>> value.
>>>>> Intrinsic means real! Sentimentaility is irrational and stupid! Anybody
>>>>> that confuses intrinsic value with sentimental value, is one of those
>>>>> people
>>>>> that P. T. Barnum accused of being born every minute.
>>>>>
>>>>> Do you know what the word "context" means, Mr. Cortez? I've taken nothing
>>>>> out of context! You're just not quite getting it! Uh, huh...
>>>>
>>

From -1865475763557986571
X-Google-Thread: f8760,da587f4432a64392
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!feed4.newsreader.com!
newsreader.com!feed7.newsreader.com!hwmnpeer01.lga!hwmedia!hw-filter.lga!
fe02.lga.POSTED!53ab2750!not-for-mail
From: secretspam@ihatespam.net (SgtSilicon)
Newsgroups: comp.sys.atari.8bit
Subject: Re: !!! Yet another MIO on Ebay !!!
Reply-To: secretspam@ihatespam.net
Message-ID: <43b4ea69.184377640@nntp.charter.net>
References: <a491r1ta9p2onqhf0vh08o7rknljskvif3@4ax.com>
X-Newsreader: Forte Agent 1.5/32.452
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit

Lines: 33
X-Trace:
ejlmlnpfppkfdepljjboofihckllmimdiicmbplpkbdjgpmdlmidcghglmbcddhkbigbdcioehlbambkkk
afbcndocllkpmjgofaalfkbcdbcecaachoilhcongbegmebcfagklmibllijll
NNTP-Posting-Date: Tue, 27 Dec 2005 18:29:35 MST
Date: Wed, 28 Dec 2005 01:29:31 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:1548

Good luck with that.

On Mon, 26 Dec 2005 20:25:32 -0600, Rory McMahon
<rorymcmahonNOSPAM@yahoo.com> wrote:

>Hi all,
>
>Tomorrow, I am going to put my last MIO on Ebay for a 3 day auction.
>Bidding will start at $325 and a BUT IT NOW for $400. Here is the
>specs:
>
>1mb MIO Hard Drive, XE adapter and MIO diskette. I dont know if I have
>another manual or not. I will look for one, but assume that I wont
>find one.
>
>I will also put 1 brand new MIO XE adapter that is still in its
>plastic up for auction, 3 days, $50 start or $69 Buy It Now.
>
>If anyone wishes to offer more, email me ASAP before I put it on
>tomorrow. Shipping will be determined by address.
>
>
>Thanks,
>Rory
>fujiman@netzero.net
>   ---------------------
>   Flagrant System Error
>   Computer over.
>   Virus = Very Yes
>   ---------------------
>http://homestarrunner.com/sbemail.html

From -2138780886843309211
X-Google-Thread: f4600,b9047bd5a5c2c55b
X-Google-Thread: 10fd69,b9047bd5a5c2c55b
X-Google-Thread: f8760,b9047bd5a5c2c55b
X-Google-Thread: 103c3f,b9047bd5a5c2c55b
X-Google-Thread: 105753,b9047bd5a5c2c55b
X-Google-Attributes: gidf4600,gid10fd69,gidf8760,gid103c3f,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news3.google.com!
border1.nntp.dca.giganews.com!border2.nntp.dca.giganews.com!nntp.giganews.com!

cyclone1.gnilink.net!spamkiller.gnilink.net!gnilink.net!trnddc06.POSTED!2470accf!
not-for-mail
From: "Sam Gillett" <samgillettnospam@diespammermsn.com>
Newsgroups:
comp.sys.sinclair,comp.sys.tandy,comp.sys.atari.8bit,comp.sys.apple2,comp.sys.cbm
References: <1135598972.038067.292460@g47g2000cwa.googlegroups.com>
<1135601178.453498.50970@f14g2000cwb.googlegroups.com>
<43b12435$0$807$3a628fcd@textreader.nntp.hccnet.nl>
Subject: Re: Crosspost: Did the cpu influence the display?
Lines: 32
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <%hmsf.24750$x%2.2118@trnddc06>
Date: Wed, 28 Dec 2005 01:57:15 GMT
NNTP-Posting-Host: 63.41.66.158
X-Complaints-To: abuse@verizon.net
X-Trace: trnddc06 1135735035 63.41.66.158 (Tue, 27 Dec 2005 20:57:15 EST)
NNTP-Posting-Date: Tue, 27 Dec 2005 20:57:15 EST
Xref: g2news1.google.com comp.sys.sinclair:3610 comp.sys.tandy:833
comp.sys.atari.8bit:1549 comp.sys.apple2:2645 comp.sys.cbm:6558

"Peter van Merkerk" wrote ...

> Andrew Owen wrote:
>
>> Many mono displays were text only (which is very memory efficient). In
>> fact even on colour computers like the Commodore 64 there was usually a
>> mono text mode available.
>
> Corection: all text/graphics modes on the C64 support (more than two)
> colors.

Right. The C64 has no true monochrome mode. However, monochrome may be
simulated (or emulated) on any color system by using white text on a black
background, black on light gray, etc.

Or, in other words, selecting only black, white, or shades of gray for the
display make the it appear that monochrome is being used while the computer
is really in a color mode all along.

Note: Some computers with color capabilities may have an actual monochrome
mode available, but not the C64.
--
Best regards,

Sam Gillett

Change is inevitable,
except from vending machines!

From -634942052293088233
X-Google-Thread: f8760,da587f4432a64392
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news4.google.com!news.glorb.com!
newsfeed-east.nntpserver.com!nntpserver.com!statler.nntpserver.com!
hydra.nntpserver.com!not-for-mail
From: Rory McMahon <rorymcmahonNOSPAM@yahoo.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: !!! Yet another MIO on Ebay !!!
Date: Tue, 27 Dec 2005 20:02:24 -0600
Organization: SCAT Users Group ST librarian
Reply-To: rorymcmahonNOSPAM@yahoo.com
Message-ID: <t8s3r1p4uoog1fbdoju9gj27o8b2cb9lp4@4ax.com>
References: <a491r1ta9p2onqhf0vh08o7rknljskvif3@4ax.com>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 24
NNTP-Posting-Date: 28 Dec 2005 01:56:00 GMT
NNTP-Posting-Host: 209.242.56.166
X-Complaints-To: abuse@nntpserver.com
Xref: g2news1.google.com comp.sys.atari.8bit:1550

On Mon, 26 Dec 2005 20:25:32 -0600, Rory McMahon
<rorymcmahonNOSPAM@yahoo.com> wrote:

>Hi all,
>Here are the specs:
>
>1mb MIO Hard Drive, XE adapter and MIO diskette. I dont know if I have
>another manual or not. I will look for one, but assume that I wont
>find one.

Ok, found a manual, photocopied. I will include it with the auction. I
guess around 10pm CST.

>I will also put 1 brand new MIO XE adapter that is still in its
>plastic up for auction, 3 days, $50 start or $69 Buy It Now.

>Thanks,
>Rory

Flagrant System Error
Computer over.
Virus = Very Yes
---

http://homestarrunner.com/sbemail.html

From -9162901802875082543
X-Google-Thread: f4600,b9047bd5a5c2c55b
X-Google-Thread: 10fd69,b9047bd5a5c2c55b
X-Google-Thread: f8760,b9047bd5a5c2c55b
X-Google-Thread: 103c3f,b9047bd5a5c2c55b
X-Google-Thread: 105753,b9047bd5a5c2c55b
X-Google-Attributes: gidf4600,gid10fd69,gidf8760,gid103c3f,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news4.google.com!news.glorb.com!
bigfeed.bellsouth.net!bignumber.bellsouth.net!news.bellsouth.net!
bignews6.bellsouth.net.POSTED!d0c18751!not-for-mail
From: Payton Byrd <plbyrd@bellsouth.net>
User-Agent: Thunderbird 1.5 (Windows/20051201)
MIME-Version: 1.0
Newsgroups:
comp.sys.sinclair,comp.sys.tandy,comp.sys.atari.8bit,comp.sys.apple2,comp.sys.cbm
Subject: Re: Crosspost: Did the cpu influence the display?
References: <1135598972.038067.292460@g47g2000cwa.googlegroups.com>
<1135720396.243843.58250@g44g2000cwa.googlegroups.com>
In-Reply-To: <1135720396.243843.58250@g44g2000cwa.googlegroups.com>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 12
Message-ID: <zpmsf.68570$k76.11477@bignews6.bellsouth.net>
X-Complaints-To: abuse@bellsouth.net
X-Abuse-Info: Please forward a copy of all headers for proper handling
X-Trace:
ofjmidbaofeaohdodbdpiflmbcekedmfhojhikkbagflhcbohchpiloibamkmmnffnaioigjjndohfihnf
fhjkmfefbpbpndmnbfgllodfmicgjmihbbjoldfngcmehnfbmfekemaagihiieflhcmcjcfilebkap
NNTP-Posting-Date: Tue, 27 Dec 2005 21:05:19 EST
Organization: BellSouth Internet Group
Date: Tue, 27 Dec 2005 20:08:08 -0600
Xref: g2news1.google.com comp.sys.sinclair:3611 comp.sys.tandy:834
comp.sys.atari.8bit:1551 comp.sys.apple2:2646 comp.sys.cbm:6560

puritan_2076@yahoo.com wrote:

> What about the 6800/09? It was at least technicly superior to many
> other chips available at the time, and just as good as the rest. Why
> was it so rarely used? I've noticed many early 680x computers used the
> realitively poor 6847's b&w predecessor. did that have something to do
> with it? or was ti just too expensive? or too late?
>

  According to Chuck Peddle in "On The Edge - The spectacular Rise and
Fall of Commodore," the 6800 costs $300 in quantity and the 6502 cost
$25 in quantity. 'Nuff said.

From 1532966557242977524

X-Google-Thread: f8760,e8dd5d8feab54753
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news3.google.com!
border1.nntp.dca.giganews.com!border2.nntp.dca.giganews.com!nntp.giganews.com!
feed.cgocable.net!read1.cgocable.net.POSTED!53ab2750!not-for-mail
User-Agent: Microsoft-Outlook-Express-Macintosh-Edition/5.02.2022
Subject: Re: 1 meg MIO plus SDX cart on eBay
From: You <you@cogeco.ca>
Newsgroups: comp.sys.atari.8bit
Message-ID: <BFD770AF.543E%you@cogeco.ca>
References: <BvQhf.2204$A23.432@newsread2.news.pas.earthlink.net>
<BFAD456E.4DAD%you@cogeco.ca>
<3h0if.2415$A23.615@newsread2.news.pas.earthlink.net>
<BFAE1048.4DBC%you@cogeco.ca>
<Br4if.1121$YT3.904@newsread3.news.pas.earthlink.net>
<BFD22FB2.51D0%you@cogeco.ca>
<X44rf.2530$R84.2034@newsread2.news.pas.earthlink.net>
<BFD25742.51D4%you@cogeco.ca>
<XVfrf.2694$R84.896@newsread2.news.pas.earthlink.net> <2dGdnVybPoD7AzLeRVn-
qw@comcast.com> <BFD60C2A.5264%you@cogeco.ca>
<43b2d996.180071125@nntp.charter.net>
Mime-version: 1.0
Content-type: text/plain; charset="US-ASCII"
Content-transfer-encoding: 7bit
Lines: 40
Date: Tue, 27 Dec 2005 22:29:03 -0500
NNTP-Posting-Host: 24.57.165.180
X-Complaints-To: news@cogeco.net
X-Trace: read1.cgocable.net 1135740543 24.57.165.180 (Tue, 27 Dec 2005 22:29:03
EST)
NNTP-Posting-Date: Tue, 27 Dec 2005 22:29:03 EST
Organization: Cogeco Cable
Xref: g2news1.google.com comp.sys.atari.8bit:1552

> From: secretspam@ihatespam.net (SgtSilicon)
> Reply-To: secretspam@ihatespam.net
> Newsgroups: comp.sys.atari.8bit
> Date: Wed, 28 Dec 2005 00:21:29 GMT
> Subject: Re: 1 meg MIO plus SDX cart on eBay
>
> I know about the gold standard, and when we came off of it. You must
> think no one knows anything but you. All I have said thus far is that
> your ranting about values was majorly flawed to the point that I
> perceive you as stupid. If that makes you feel that you know
> something about the fact that we were once on a gold standard, and the
> rest of us don't (thus reminding yourself of your own intellectual
> superiority) then go ahead. All it really shows is that you keep
> playing the fool. Fool.
>

You amaze me, Sarge. Somebody had confused market value with intrinsic value and I attempted to show the difference. Was anything that I said inaccurate? Absolutely not!

So, if what I said was accurate, how do I look like the fool? It was you and Cortese that were insisting that I was wrong. I wasn't wrong!

Oh, and I mentioned the gold standard because that's when money had intrinsic value. The almighty dollar hasn't had intrinsic value since the gold standard was abandoned. It's also been a long time since we saw $20/ounce gold. (That's the price that gold was fixed at!)

Interestingly enough, gold is still used as a hedge against inflation and economic instability. Do you know why? You guessed it! It's because gold has intrinsic value!

As for why you perceive me as stupid... Well, I'm of the opinion that you're a very simple person and that you're quick to discount anything that you don't understand. Then, like most simple people, you attempt to spin some whacky fable to add depth to your false intellectual facade. Honestly, you remind me of somebody that works for Richard Costly-White!

From -5881999393910460049
X-Google-Thread: f8760,e8dd5d8feab54753
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news4.google.com!
border1.nntp.dca.giganews.com!border2.nntp.dca.giganews.com!nntp.giganews.com!
feed.cgocable.net!read2.cgocable.net.POSTED!53ab2750!not-for-mail
User-Agent: Microsoft-Outlook-Express-Macintosh-Edition/5.02.2022
Subject: Re: 1 meg MIO plus SDX cart on eBay
From: You <you@cogeco.ca>
Newsgroups: comp.sys.atari.8bit
Message-ID: <BFD77125.5440%you@cogeco.ca>
References: <BFAD3605.4DA7%you@cogeco.ca> <BFAD382A.4DA9%you@cogeco.ca>
<BvQhf.2204$A23.432@newsread2.news.pas.earthlink.net>
<BFAD456E.4DAD%you@cogeco.ca>
<3h0if.2415$A23.615@newsread2.news.pas.earthlink.net>
<BFAE1048.4DBC%you@cogeco.ca>
<Br4if.1121$YT3.904@newsread3.news.pas.earthlink.net>
<BFD22FB2.51D0%you@cogeco.ca> <43b016c6.64665796@nntp.charter.net>
<BFD607EF.525F%you@cogeco.ca> <43b0a1bd.100241046@nntp.charter.net>
<BFD6322A.526C%you@cogeco.ca> <43b3e97a.184139000@nntp.charter.net>
Mime-version: 1.0
Content-type: text/plain; charset="US-ASCII"
Content-transfer-encoding: 7bit
Lines: 18
Date: Tue, 27 Dec 2005 22:31:01 -0500
NNTP-Posting-Host: 24.57.165.180
X-Complaints-To: news@cogeco.net
X-Trace: read2.cgocable.net 1135740660 24.57.165.180 (Tue, 27 Dec 2005 22:31:00

EST)
NNTP-Posting-Date: Tue, 27 Dec 2005 22:31:00 EST
Organization: Cogeco Cable
Xref: g2news1.google.com comp.sys.atari.8bit:1553

> From: secretspam@ihatespam.net (SgtSilicon)
> Reply-To: secretspam@ihatespam.net
> Newsgroups: comp.sys.atari.8bit
> Date: Wed, 28 Dec 2005 01:26:09 GMT
> Subject: Re: 1 meg MIO plus SDX cart on eBay
>
> Stop making a fool of yourself. Get some help. You will thank
> yourself in the end (and so will everyone else I presume).
>
>

But it's so much fun, Sarge!   If you were in my shoes and you could do what
I am in position to do, would you not do it?   Damn right you would!!!

Oh, and I'm not making a fool of myself. Au contraire, simple one.

From -8797925720375851722
X-Google-Thread: f4600,b9047bd5a5c2c55b
X-Google-Thread: 10fd69,b9047bd5a5c2c55b
X-Google-Thread: f8760,b9047bd5a5c2c55b
X-Google-Thread: 103c3f,b9047bd5a5c2c55b
X-Google-Thread: 105753,b9047bd5a5c2c55b
X-Google-Attributes: gidf4600,gid10fd69,gidf8760,gid103c3f,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news4.google.com!news2.volia.net!fu-
berlin.de!uni-berlin.de!individual.net!not-for-mail
From: Roger Johnstone <news2005@roger.geek.nz>
Newsgroups:
comp.sys.sinclair,comp.sys.tandy,comp.sys.atari.8bit,comp.sys.apple2,comp.sys.cbm
Subject: Re: Crosspost: Did the cpu influence the display?
Date: 28 Dec 2005 03:39:34 GMT
Organization: <none>
Lines: 26
Message-ID: <20051228163927140+1300@News.Individual.NET>
References: <1135598972.038067.292460@g47g2000cwa.googlegroups.com>
     <1135720396.243843.58250@g44g2000cwa.googlegroups.com>
     <zpmsf.68570$k76.11477@bignews6.bellsouth.net>
Mime-Version: 1.0
Content-Type: text/plain; charset="MACINTOSH"
Content-Transfer-Encoding: 8bit
X-Trace: individual.net NatuliDjOnMO3x1QzfRAMwB9MB/QOkMIHSo/Wezo9PleY7NxeL
User-Agent: Halime (MacOSX)/1.0rc2b
Xref: g2news1.google.com comp.sys.sinclair:3616 comp.sys.tandy:835
comp.sys.atari.8bit:1554 comp.sys.apple2:2649 comp.sys.cbm:6564

In <zpmsf.68570$k76.11477@bignews6.bellsouth.net> Payton Byrd wrote:
> puritan_2076@yahoo.com wrote:
>
>> What about the 6800/09? It was at least technicly superior to many
>> other chips available at the time, and just as good as the rest. Why
>> was it so rarely used? I've noticed many early 680x computers used
>> the realitively poor 6847's b&w predecessor. did that have something
>> to do with it? or was ti just too expensive? or too late?
>
>   According to Chuck Peddle in "On The Edge - The spectacular Rise and
> Fall of Commodore," the 6800 costs $300 in quantity and the 6502 cost
> $25 in quantity. 'Nuff said.

The Apple I board was designed to take either a 6800 or 6502 CPU, and
the board's legend overlay even shows which components need to be added
to use a 6800. If it had shipped with a $300 6800 CPU though there is no
way in hell the whole computer could have sold for $666.66 retail like
it did!

--
Roger Johnstone, Invercargill, New Zealand
http://roger.geek.nz/

  No Silicon Heaven? Preposterous! Where would all the calculators go?

              Kryten, from the Red Dwarf episode "The Last Day"

From -5946026072783322892
X-Google-Thread: f8760,f780a432213ab9c8,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!newsfeed.gamma.ru!Gamma.RU!
newsfeed.icl.net!newsfeed.fjserv.net!news.tele.dk!news.tele.dk!small.news.tele.dk!
sn-xt-sjc-03!sn-xt-sjc-06!sn-xt-sjc-09!sn-post-01!supernews.com!
corp.supernews.com!not-for-mail
From: "Greg Goodwin" <Greg.Goodwinp0.f2.n8.z8@fmlynet.org>
Newsgroups: comp.sys.atari.8bit
Subject: Atari chat
Date: Mon, 27 Dec 2005 20:52:08
Organization: www.family-bbs.net [FamilyNet International]
Message-ID: <00276f6b@familynet-international.org>
X-Gateway: NewsGate v1.0 gamma 2 NNTP <-> FidoNet Gateway
X-FTNADDR: 8:8/2.0
X-Complaints-To: abuse@supernews.com
Lines: 14
Xref: g2news1.google.com comp.sys.atari.8bit:1555

FamilyNet International Newsgate

     Just a reminder for the Atari chat going on as I type this at...

telnet://www.atarinews.net
216.240.173.22

   See you there!

   Doc Clu

FamilyNet <> Internet Gated Mail
http://www.familynet-international.org

From 5878193287906752193
X-Google-Thread: f8760,7d7e750edab0214e
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news3.google.com!
border1.nntp.dca.giganews.com!border2.nntp.dca.giganews.com!nntp.giganews.com!
cyclone.austin.rr.com!news.rr.com!tornado.texas.rr.com.POSTED!53ab2750!not-for-
mail
From: "Momo" <momo@nono.com>
Newsgroups: comp.sys.atari.8bit
References: <noKpf.29663$QW2.17838@dukeread08>
Subject: Re: error 255
Lines: 13
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1506
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1506
Message-ID: <uaosf.11116$tO4.4650@tornado.texas.rr.com>
Date: Wed, 28 Dec 2005 04:05:46 GMT
NNTP-Posting-Host: 70.116.150.140
X-Complaints-To: abuse@rr.com
X-Trace: tornado.texas.rr.com 1135742746 70.116.150.140 (Tue, 27 Dec 2005 22:05:46
CST)
NNTP-Posting-Date: Tue, 27 Dec 2005 22:05:46 CST
Organization: Road Runner High Speed Online http://www.rr.com
Xref: g2news1.google.com comp.sys.atari.8bit:1556

"Jack Tseng" <tseng4@hotmail.com> wrote in message
news:noKpf.29663$QW2.17838@dukeread08...
> I tried to format the disk but the error message shows error 255. I cant
> find any information about that. Any idea? Thanks! Jack.
>
>

I believe its a hardware not responding error. Something like no ACK...
Could be wrong...
Mo

From -1789545721550780648
X-Google-Thread: f4600,b9047bd5a5c2c55b
X-Google-Thread: 10fd69,b9047bd5a5c2c55b
X-Google-Thread: f8760,b9047bd5a5c2c55b
X-Google-Thread: 103c3f,b9047bd5a5c2c55b
X-Google-Thread: 105753,b9047bd5a5c2c55b
X-Google-Attributes: gidf4600,gid10fd69,gidf8760,gid103c3f,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news3.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!nx01.iad01.newshosting.com!
newshosting.com!207.69.154.102.MISMATCH!elnk-atl-nf2!newsfeed.earthlink.net!
stamper.news.atl.earthlink.net!newsread2.news.atl.earthlink.net.POSTED!5c1e743a!
not-for-mail
Newsgroups:
comp.sys.sinclair,comp.sys.tandy,comp.sys.atari.8bit,comp.sys.apple2,comp.sys.cbm
From: bv@wjv.com (Bill Vermillion)
Subject: Re: Crosspost: Did the cpu influence the display?
Reply-To: bv@wjv.com
Organization: W.J.Vermillion - Orlando / Winter Park
Message-ID: <Is6wwA.v7A@wjv.com>
References: <1135598972.038067.292460@g47g2000cwa.googlegroups.com>
<43afe47a$0$809$3a628fcd@textreader.nntp.hccnet.nl>
<1135601821.817122.87190@f14g2000cwb.googlegroups.com>
<c7%rf.10054$7S.5344@tornado.rdc-kc.rr.com>
Lines: 87
Date: Wed, 28 Dec 2005 04:15:01 GMT
NNTP-Posting-Host: 65.40.24.38
X-Complaints-To: abuse@earthlink.net
X-Trace: newsread2.news.atl.earthlink.net 1135743301 65.40.24.38 (Tue, 27 Dec 2005
20:15:01 PST)
NNTP-Posting-Date: Tue, 27 Dec 2005 20:15:01 PST
Xref: g2news1.google.com comp.sys.sinclair:3618 comp.sys.tandy:836
comp.sys.atari.8bit:1557 comp.sys.apple2:2652 comp.sys.cbm:6573

In article <c7%rf.10054$7S.5344@tornado.rdc-kc.rr.com>,
Bill Plenge <B_Plenge@NoSpam.com> wrote:
>Bill H wrote:
>> Peter van Merkerk wrote:
>>> Bill H wrote:
>>>> ==
>>>> This message has been cross-posted to a number of revalent usenet
>>>> groups, so please do not start a "My system is better than your
>>>> system flame war".
>>>> ==
>>>>
>>>> Relying on my memory and a cursory check on a number of websites it
>>>> appears that the majority of Z80 cpu based computers had black and
>>>> white displays, where as the majority of 65xx computers had a color
>>>> display.
>>>
>>> I don't think that is true, at least not for home computers.
>>>

>>> There are plenty of (early) 6502 based system which supported only
>>> B/W display, and there are also plenty of Z80 systems which
>>> supported color (ZX Spectrum, MSX, Amstrad CPC, Sharp MZ series,
>>> Enterprise...etc).
>>>
>>> If we include CP/M computers (which are Z80 based) then what you are
>>> saying might be true. However those where intended for business use.
>>> In those days color was not deemed to be important for business
>>> computers.

>> I probably should have specified a time period. I was thinking more of
>> the 78 - 82 time period and computers that were available for home use
>> mainly in the US (only because that is where I am and have the most
>> experience with). During that time period the popular computers on the
>> Z80 side where the Tandy's (and clones), the zx81, ts1000 and some
>> CP/M machines. On the 65xx side where the Apple][s, Atari's and
>> Commodores.

>Given that time period I think you'll find the major reason being
>the cost of RAM (circa '78 16K was about $80, by '82 64K-128K
>could be had for the same price) and color monitors at the time.

You are low on the RAM price. 4116 RAM was going for $200
at the local electronics wholesalers. I know - I priced it for my
machine. That was mid-1978, as I had gotten my system at the end
of 1977.

When I built a 32K static RAM board with 64 21L02 chips, things
were a bit cheaper - but I still had about $350 into that including
the raw board, all the sockets, the RAM and about 10 glue chips.

> Combine that with the general publics attitude that home
>computers were just a fad and you can see the resistance a
>company would have designing a color system for general use in
>those early years.

The general public didn't think they were a fad - they had no clue
that they existed. On of my early computers books by Dwyer and
Crutchfield had the title of "You just bought a personal what?"
I still see that over on the shelf with some other vintage books.

One of the most presceint of my books was called "The Home Computer
Revolution" - self published by Ted Nelson in 1977. He talked
about how predicting the future in computers was pretty pointless
and everyone would be wrong - but he was persuaded to make his
guess for 10 years in the future - and he came the closest of
anybody in his predictions.

That's one of the 'collectors items' in my computer library.
He worte that book 2 years before another I have called "Literary
Machines" where he talked about computers that you could link any
word to another reference and keep following references that way.

He coined the term 'hypertext' in this book - and 4 years later
Apple implemented about 5% of his concept.

As to color I remember listening to Stan ?? [whose last name I've
forgotten] who had a computer store in NYC and he had a color
display in his window in color - was it the Dazzler - that the
police made him take down after the first day because it was
causing a crowd on the sidewalks. He said that was the first
computer store in NYC.   He gave a talk to our local computer club
back in about 1980 - so forgive me for not remembering his last
name at the moment.

Bill
--
Bill Vermillion - bv @ wjv . com

From -3196868447544049042
X-Google-Thread: f4600,b9047bd5a5c2c55b
X-Google-Thread: 10fd69,b9047bd5a5c2c55b
X-Google-Thread: f8760,b9047bd5a5c2c55b
X-Google-Thread: 103c3f,b9047bd5a5c2c55b
X-Google-Thread: 105753,b9047bd5a5c2c55b
X-Google-Attributes: gidf4600,gid10fd69,gidf8760,gid103c3f,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!nx01.iad01.newshosting.com!
newshosting.com!207.69.154.102.MISMATCH!elnk-atl-nf2!newsfeed.earthlink.net!
stamper.news.atl.earthlink.net!newsread2.news.atl.earthlink.net.POSTED!5c1e743a!
not-for-mail
Newsgroups:
comp.sys.sinclair,comp.sys.tandy,comp.sys.atari.8bit,comp.sys.apple2,comp.sys.cbm
From: bv@wjv.com (Bill Vermillion)
Subject: Re: Crosspost: Did the cpu influence the display?
Reply-To: bv@wjv.com
Organization: W.J.Vermillion - Orlando / Winter Park
Message-ID: <Is6x11.v9A@wjv.com>
References: <1135598972.038067.292460@g47g2000cwa.googlegroups.com>
<1135601178.453498.50970@f14g2000cwb.googlegroups.com>
<4DDF9231A0%news@youmustbejoking.demon.cu.invalid>
Lines: 36
Date: Wed, 28 Dec 2005 04:15:01 GMT
NNTP-Posting-Host: 65.40.24.38
X-Complaints-To: abuse@earthlink.net
X-Trace: newsread2.news.atl.earthlink.net 1135743301 65.40.24.38 (Tue, 27 Dec 2005
20:15:01 PST)
NNTP-Posting-Date: Tue, 27 Dec 2005 20:15:01 PST
Xref: g2news1.google.com comp.sys.sinclair:3619 comp.sys.tandy:837
comp.sys.atari.8bit:1558 comp.sys.apple2:2653 comp.sys.cbm:6574

In article <4DDF9231A0%news@youmustbejoking.demon.cu.invalid>,
Darren Salt <news@youmustbejoking.demon.cu.invalid> wrote:

>I demand that Andrew Owen may or may not have written...
>
>> Bill H wrote:
>>> Relying on my memory and a cursory check on a number of websites it
>>> appears that the majority of Z80 cpu based computers had black and white
>>> displays, where as the majority of 65xx computers had a color display.
>
>> I must admit I can't think of a 6502 based machine that only had mono
>> graphics, [...]
>
>Acorn Atom, I think.
>
>>> Now there are exceptions to this, but it makes me wonder, did the CPU
>>> influence the display?

>> Usually the display was handled by a video processor.

>True. But the *layout* of the display memory was certainly
>influenced by the CPU. The Spectrum's screen memory is laid out
>to take advantage of register pairing when writing character
>bitmaps (increment the high byte to get to the next line within
>a character cell), and Acorn's 8-bit machines (at least the BBC
>and Electron) used a layout such that each character cell used a
>contiguous chunk of memory (8, 16 or 32 bytes, depending on the
>number of colours).

On two of my first machines the video really didn't have a lot of
processing. There was a character generator chip and you wrote a
character to a memory spot and it displayed on the screen. Pure
memory mapped without a lot of overhead like we saw on machines
that came along in 1979 and 1980.

--
Bill Vermillion - bv @ wjv . com

From -2404387382263321082
X-Google-Thread: f8760,9fbb77077ac264bd
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news4.google.com!
border1.nntp.dca.giganews.com!border2.nntp.dca.giganews.com!nntp.giganews.com!
feed.cgocable.net!read2.cgocable.net.POSTED!53ab2750!not-for-mail
User-Agent: Microsoft-Outlook-Express-Macintosh-Edition/5.02.2022
Subject: Re: [OT?] Question about Linux AtariSIO
From: You <you@cogeco.ca>
Newsgroups: comp.sys.atari.8bit
Message-ID: <BFD7975B.5449%you@cogeco.ca>
References: <IoOdncsXAre7O47eRVn-2w@comcast.com>
<slrndhg8no.1cb.usenet-200509@camel.hias.horus.com> <g4ydnW3GkZ02c4beRVn-
oA@comcast.com> <slrndhobcq.21p.usenet-200509@camel.hias.horus.com> <U-
KdnVNFH6h9f4HeRVn-gw@comcast.com>
<slrndhqt62.1p8.usenet-200509@camel.hias.horus.com> <M-WdnZF-

lPgTpc_enZ2dnUVZ_s6dnZ2d@comcast.com>
Mime-version: 1.0
Content-type: text/plain; charset="US-ASCII"
Content-transfer-encoding: 7bit
Lines: 76
Date: Wed, 28 Dec 2005 01:14:03 -0500
NNTP-Posting-Host: 24.57.165.180
X-Complaints-To: news@cogeco.net
X-Trace: read2.cgocable.net 1135750443 24.57.165.180 (Wed, 28 Dec 2005 01:14:03 EST)
NNTP-Posting-Date: Wed, 28 Dec 2005 01:14:03 EST
Organization: Cogeco Cable
Xref: g2news1.google.com comp.sys.atari.8bit:1559

> From: "David Bowden" <nospam@spamsux.org>
> Newsgroups: comp.sys.atari.8bit
> Date: Sun, 16 Oct 2005 06:25:06 -0500
> Subject: Re: [OT?] Question about Linux AtariSIO
>
> You know, this has been one hell of a learning experience for me... All the
> nonsense I fought with was 100% due to my complete lack of experience with
> Linux. Allow me to explain...
>
> I had all but given up on ever using my Linux server to host files for my
> trusty old 8-bit, and I would have never figured out what was going on were
> it not for Doom 3.
>
> A buddy of mine finally talked me into getting Doom 3 as he and all my other
> friends have been playing it for quite some time. I played it online a few
> times and decided my buddies and I needed a server of our own not full of
> guys with "1337 mad skillz", and I had the perfect platform and connection
> to do it with. So I downloaded and installed the Doom 3 Linux binaries and
> set up the server. Worked great. Then I decided I wanted to actually try to
> play the game on the Linux machine just to see what it's performance was
> like.

I agree, the folks with "1337 mad skillz" are typically losers. I avoid them too. They're usually just a bunch of self-righteous hypocrites that know nothing and act arrogantly in some vain attempt to add depth to their rather shallow intelectual facade.

I'm practically lost in the Linux world too. I know the basics -- just enough to be able to kind of get something done. But I'm learning, and that's really the best that I can hope for... Cuz, contrary to what some might say, I really like to learn new stuff.

> Well, Doom 3 needed the newest nVidia driver and I never installed one, it
> was still using the generic one that came with the distribution. So I

> download the driver installer and it said there wasn't a precompiled driver
> available for my kernel and it tried to build one for it. That was where
> things got stupid.
>
> It found my kernel source headers, but kept refusing to compile it, but
> wouldn't give me a good reason why. I dug around for 4 hours trying to find
> the problem, checked all the logs, and found nothing. I went back to check
> my kernel source and it was there, just fine (or so I thought). "uname -r"
> returned "2.6.11-6mdk", but my headers were "2.6-2.6.11-12mdk" (what the
> Hell does that mean anyways?!)!
>
> I discovered that "urpmi" kept fetching the "12mdk" instead of the "6mdk". I
> have no idea why it did this, but, in the end, rpmdrake got the "6mdk" I
> needed.
>
> The driver compiled nicely and I was in business (after I fixed the minor
> disaster I caused to the X server...), away I went fragging demons using
> penguin power.
>
> Couple of minutes into the game, I had an epiphany. Closed down my game and
> tried to compile and install atariserver again, and this time it worked
> FLAWLESSLY.
>
> I really want to thank Matthias for his patience in dealing with my
> stupidity, and I'm loving AtariSIO so far. :)
>
> Thanks again guys,
> --
> David Bowden
> The Undead Mechanic.
>
> AIM & Yahoo: UndeadMechanic
>
> SPAM PROOF EMAIL ADDRESS: same as yahoo/AIM *AT* comcast *DOT* net
>
>

From -2231181725246361373
X-Google-Thread: f8760,961d7e30210b3c3b
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news4.google.com!
border1.nntp.dca.giganews.com!border2.nntp.dca.giganews.com!nntp.giganews.com!
feed.cgocable.net!read1.cgocable.net.POSTED!53ab2750!not-for-mail
User-Agent: Microsoft-Outlook-Express-Macintosh-Edition/5.02.2022
Subject: Re: You guys ever find any cheap 1200XLs?
From: You <you@cogeco.ca>
Newsgroups: comp.sys.atari.8bit
Message-ID: <BFD79A00.544B%you@cogeco.ca>
References: <Xns9735E6B75F515emuslor@216.196.97.136>
<e3rpq1lvgeaqsj2d4ju0bikqa2srbjb319@4ax.com> <BFD32449.51F6%you@cogeco.ca>

<1135497762.388521.107220@g44g2000cwa.googlegroups.com>
Mime-version: 1.0
Content-type: text/plain; charset="US-ASCII"
Content-transfer-encoding: 7bit
Lines: 31
Date: Wed, 28 Dec 2005 01:25:20 -0500
NNTP-Posting-Host: 24.57.165.180
X-Complaints-To: news@cogeco.net
X-Trace: read1.cgocable.net 1135751120 24.57.165.180 (Wed, 28 Dec 2005 01:25:20 EST)
NNTP-Posting-Date: Wed, 28 Dec 2005 01:25:20 EST
Organization: Cogeco Cable
Xref: g2news1.google.com comp.sys.atari.8bit:1560

> From: "neopeius" <fagin@earthlink.net>
> Organization: http://groups.google.com
> Newsgroups: comp.sys.atari.8bit
> Date: 25 Dec 2005 00:02:42 -0800
> Subject: Re: You guys ever find any cheap 1200XLs?
>
> My first computer was and is a 1200XL which still works, actually. We
> bought it in 1983 for $300 since no one wanted them. It has an
> excellent keyboard though the contacts need to be refreshed.
>
> I got another working 1200XL at the swap meet about 10 years ago for
> $10. Still works. I'll part with it, tearfully, for $2000... ^_~
>

Are you sure that you want to do that neopeius? You'll probably get more money if you part it out. I would guess that an ANTIC chip could easily fetch $2000 alone from a collector. And those GTIA chips are really hot items right now. Black market distributers in Hong Kong are moving 6502 processors like crazy in the Orient. I hear that the 6502's are sought after by the Martians for use as aphrodisiacs.

You could probably turn that extra 1200XL into a cool $73,000.00 if you funneled the parts through the right channels. Careful with the 64K RAM chips though. Especially if you're living in the U.S. -- I hear terrorists are using them for improvised oven mits. You know, the plutonium and stuff...

Anyway, you're sitting on a goldmine dude!

From 1166383710618975266
X-Google-Thread: f4600,b9047bd5a5c2c55b
X-Google-Thread: 10fd69,b9047bd5a5c2c55b
X-Google-Thread: f8760,b9047bd5a5c2c55b
X-Google-Thread: 103c3f,b9047bd5a5c2c55b
X-Google-Thread: 105753,b9047bd5a5c2c55b

X-Google-Attributes: gidf4600,gid10fd69,gidf8760,gid103c3f,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!newsfeed.gamma.ru!Gamma.RU!npeer.de.kpn-eurorings.net!news.netcologne.de!nhp.netcologne.de!151.189.20.20.MISMATCH!newsfeed.arcor.de!news.arcor.de!not-for-mail
Date: Wed, 28 Dec 2005 10:55:47 +0100
From: Linards Ticmanis <ticmanis@gmx.de>
User-Agent: Mozilla Thunderbird 1.0.6 (X11/20050715)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.sinclair,comp.sys.tandy,comp.sys.atari.8bit,comp.sys.apple2,comp.sys.cbm
Subject: Re: Crosspost: Did the cpu influence the display?
References: <1135598972.038067.292460@g47g2000cwa.googlegroups.com> <pan.2005.12.26.22.33.01.159503@emeraldcity.gov>
In-Reply-To: <pan.2005.12.26.22.33.01.159503@emeraldcity.gov>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 12
Message-ID: <43b2611f$0$3812$9b4e6d93@newsread2.arcor-online.net>
Organization: Arcor
NNTP-Posting-Date: 28 Dec 2005 10:55:43 MET
NNTP-Posting-Host: 899a5edf.newsread2.arcor-online.net
X-Trace: DXC=Oeb`_Y1[HFnEFMTLjj\fooQ5U85hF6f;djW\KbG]kaMhR5UHASZPC`nUhL_S_X_YoanG8bB1k0ePi^a4gcCl1=5mDL?6o63mc_b
X-Complaints-To: usenet-abuse@arcor.de
Xref: g2news1.google.com comp.sys.sinclair:3627 comp.sys.tandy:838 comp.sys.atari.8bit:1561 comp.sys.apple2:2659 comp.sys.cbm:6586

The Wizard of Oz wrote:
> The M$ card had a special routine
> which allowed the programmer to directly access the Apples soft switches.
> The RAM wasn't on the CP/M card. The card just rearranged the available
> memory from the Apple and had a limited amount of RAM and I guess ROM to
> replace what was used by the Apple.

If you're talking about the "Microsoft Softcard", it had neither RAM nor
ROM on the card. Only a Z80 processor and a good bit of 74LSxx glue logic.

--
Linards Ticmanis

From 3183539455609715483
X-Google-Thread: f4600,b9047bd5a5c2c55b
X-Google-Thread: 10fd69,b9047bd5a5c2c55b
X-Google-Thread: f8760,b9047bd5a5c2c55b
X-Google-Thread: 103c3f,b9047bd5a5c2c55b
X-Google-Thread: 105753,b9047bd5a5c2c55b
X-Google-Attributes: gidf4600,gid10fd69,gidf8760,gid103c3f,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news2.google.com!proxad.net!proxad.net!

newsfeed.arcor.de!news.arcor.de!not-for-mail
Date: Wed, 28 Dec 2005 10:58:24 +0100
From: Linards Ticmanis <ticmanis@gmx.de>
User-Agent: Mozilla Thunderbird 1.0.6 (X11/20050715)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups:
comp.sys.sinclair,comp.sys.tandy,comp.sys.atari.8bit,comp.sys.apple2,comp.sys.cbm
Subject: Re: Crosspost: Did the cpu influence the display?
References: <1135598972.038067.292460@g47g2000cwa.googlegroups.com>
<1135656005.884626.268960@f14g2000cwb.googlegroups.com>
In-Reply-To: <1135656005.884626.268960@f14g2000cwb.googlegroups.com>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 13
Message-ID: <43b261bc$0$3812$9b4e6d93@newsread2.arcor-online.net>
Organization: Arcor
NNTP-Posting-Date: 28 Dec 2005 10:58:20 MET
NNTP-Posting-Host: 899a5edf.newsread2.arcor-online.net
X-Trace: DXC=h9J\72]:3@9CDTkn::RD0?
Q5U85hF6f;4jW\KbG]kaM8R5UHASZPC`>UhL_S_X_Yo1nG8bB1k0eP9^a4gcCl1=5=DL?6o63mc_2
X-Complaints-To: usenet-abuse@arcor.de
Xref: g2news1.google.com comp.sys.sinclair:3628 comp.sys.tandy:839
comp.sys.atari.8bit:1562 comp.sys.apple2:2660 comp.sys.cbm:6587

larry@portcommodore.com wrote:

> Commodore had the in-house guys from MOS to do the work and developed
> thier own chips, Atari had also lots of arcade machine experiece to get
> their job done. Apple had color, but conparitively the Apple][
> actually had a pretty primitive color system (it didn't greatly improve
> until the 80 column board)

But of course the Apple II dates to 1977, 5 years before the C64 came
out. That is a long time in home compter development.

--
Linards Ticmanis

From 5235443245827329929
X-Google-Thread: f8760,8126c685f5d93f5d,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Wed, 28 Dec 2005 05:38:40 -0600
From: "David Bowden" <nospam@spamsux.org>
Newsgroups: comp.sys.atari.8bit
Subject: What the eff is this?
Date: Wed, 28 Dec 2005 05:38:42 -0600
X-Priority: 3

X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2670
X-RFC2646: Format=Flowed; Original
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2670
Message-ID: <xPydnTra69Td5C_enZ2dnUVZ_tqdnZ2d@comcast.com>
Lines: 31
NNTP-Posting-Host: 67.187.76.221
X-Trace:
sv3-71H9OOiIRVKUn4SEENAsq5DWAafVlmaC2ovz4aztwLh6oseGqnNSgCC6V1uMDKiXMamZkf1AyeXKUX
4!ZokMYoqM8aA+XbTisShigm08la27tZF4ciA1jcUXEcnIFfSpVF4j7TqbFaQLVA7KNiNqBuDWjm+T!
PJeNdEp87Gbezd3nG+WbYA==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:1563

Ok, so... a buddy of mine picked up a 130XE in a garage sale yesterday for practically nothing. He swung by here on his way to work this morning and gave it to me saying "I knew you'd like this, blah blah blah".

I unplugged mine and hooked it up, it fired up just fine, loaded DOS 2.5, started the RAMdisk and what not. I put it through it's paces with the diag function, all ram and rom passed.

So I cracked the puppy open to see what mysterious goodies might lurk inside. Only thing out of place is a chip centered between the two plastic keyboard stands. This thing has 4 wires soldered to the chip (2 red, 2 black) and they are held in place by a glob of hotglue. It's too long to fit in the socket completely. The chip hangs off the left end of the socket and the top and bottom 2 pins on that end have been clipped off. Any idea what this thing is?

You can see it here: http://67.187.76.221/pics/130xe.jpg

Also, you can see the 130XE I use here: http://67.187.76.221/pics/atari.jpg
:)

Thanks,
--
David Bowden
The Undead Mechanic.

AIM & Yahoo: UndeadMechanic

SPAM PROOF EMAIL ADDRESS: same as yahoo/AIM *AT* comcast *DOT* net

From -1264087470327857674

X-Google-Thread: f8760,8126c685f5d93f5d
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news4.google.com!
border1.nntp.dca.giganews.com!border2.nntp.dca.giganews.com!nntp.giganews.com!
peer01.cox.net!cox.net!p01!dukeread01.POSTED!53ab2750!not-for-mail
From: kevin <kevnospam242@gmail.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: What the eff is this?
Message-ID: <d515r19269br045bs8n0u0r8r1nunv2d5v@4ax.com>
References: <xPydnTra69Td5C_enZ2dnUVZ_tqdnZ2d@comcast.com>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 32
Date: Wed, 28 Dec 2005 07:28:24 -0500
NNTP-Posting-Host: 68.230.155.106
X-Complaints-To: abuse@cox.net
X-Trace: dukeread01 1135772848 68.230.155.106 (Wed, 28 Dec 2005 07:27:28 EST)
NNTP-Posting-Date: Wed, 28 Dec 2005 07:27:28 EST
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:1564

On Wed, 28 Dec 2005 05:38:42 -0600, "David Bowden"
<nospam@spamsux.org> wrote:

>Ok, so... a buddy of mine picked up a 130XE in a garage sale yesterday for
>practically nothing. He swung by here on his way to work this morning and
>gave it to me saying "I knew you'd like this, blah blah blah".
>
>I unplugged mine and hooked it up, it fired up just fine, loaded DOS 2.5,
>started the RAMdisk and what not. I put it through it's paces with the diag
>function, all ram and rom passed.
>
>So I cracked the puppy open to see what mysterious goodies might lurk
>inside. Only thing out of place is a chip centered between the two plastic
>keyboard stands. This thing has 4 wires soldered to the chip (2 red, 2
>black) and they are held in place by a glob of hotglue. It's too long to fit
>in the socket completely. The chip hangs off the left end of the socket and
>the top and bottom 2 pins on that end have been clipped off. Any idea what
>this thing is?
>
>You can see it here: http://67.187.76.221/pics/130xe.jpg
>
>Also, you can see the 130XE I use here: http://67.187.76.221/pics/atari.jpg
>:)
>
>Thanks,

Im not sure what that mod is, have you noticed anything else diff
about the XE? My question to you is, what type of monitor is that you

have plugged into your XE?

From -7161920110046824396
X-Google-Thread: f8760,8126c685f5d93f5d
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Wed, 28 Dec 2005 07:01:03 -0600
From: "David Bowden" <nospam@spamsux.org>
Newsgroups: comp.sys.atari.8bit
References: <xPydnTra69Td5C_enZ2dnUVZ_tqdnZ2d@comcast.com>
<d515r19269br045bs8n0u0r8r1nunv2d5v@4ax.com>
Subject: Re: What the eff is this?
Date: Wed, 28 Dec 2005 07:01:05 -0600
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2670
X-RFC2646: Format=Flowed; Original
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2670
Message-ID: <-vadnY0l46ASES_enZ2dnUVZ_sCdnZ2d@comcast.com>
Lines: 36
NNTP-Posting-Host: 67.187.76.221
X-Trace: sv3-T7Gs9/e2wiEQvuKdYDzxGeAh7azH3Z28hYm3nKm3sI5qaDPTPR+waAlMKuW5F/
2Hzx78ux84Xusv5c5!akbobBF/pFcyugwASaTsKQPcwhPxNAHRjlxmtj9ErTHQZEM+sSCBY+OcSZf3U5X/
ARKlkTtg9sLg!DguSeYp7A0lEDcp454IBZA==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:1565

"kevin" <kevnospam242@gmail.com> wrote in message
news:d515r19269br045bs8n0u0r8r1nunv2d5v@4ax.com...
>>
>>You can see it here: http://67.187.76.221/pics/130xe.jpg
>>
>>Also, you can see the 130XE I use here:
>>http://67.187.76.221/pics/atari.jpg
>>:)
>>
>>Thanks,
>
>
> Im not sure what that mod is, have you noticed anything else diff
> about the XE? My question to you is, what type of monitor is that you

> have plugged into your XE?

As for noticing anything different about it, not in the slightest. I havn't farted around with it other than what I mentioned earlier, but it appears to be completely normal, in behavior at least.

And that monitor... lol. It's an old ass Mag Innovision monitor. Used a "A/V A8 Break Out Box" to get an S-video signal, and pipe that through a viewsonic TV to VGA converter box. You can see that sitting on top the desk wedged inbetween the printers and the Sega CDX. :) It produces an uber crisp display. Before this I was using a 13" Sony Trinitron TV I bought from B&C Computervisions a looooooooooooooooong time ago.
--
David Bowden
The Undead Mechanic.

AIM & Yahoo: UndeadMechanic

SPAM PROOF EMAIL ADDRESS: same as yahoo/AIM *AT* comcast *DOT* net

From -4933443930928760712
X-Google-Thread: f8760,8126c685f5d93f5d
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!z14g2000cwz.googlegroups.com!not-for-mail
From: "Larry" <LLppwhite@aol.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: What the eff is this?
Date: 28 Dec 2005 05:42:33 -0800
Organization: http://groups.google.com
Lines: 12
Message-ID: <1135777353.565504.298820@z14g2000cwz.googlegroups.com>
References: <xPydnTra69Td5C_enZ2dnUVZ_tqdnZ2d@comcast.com>
   <d515r19269br045bs8n0u0r8r1nunv2d5v@4ax.com>
   <-vadnY0l46ASES_enZ2dnUVZ_sCdnZ2d@comcast.com>
NNTP-Posting-Host: 152.163.101.11
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1135777357 15346 127.0.0.1 (28 Dec 2005 13:42:37 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Wed, 28 Dec 2005 13:42:37 +0000 (UTC)
In-Reply-To: <-vadnY0l46ASES_enZ2dnUVZ_sCdnZ2d@comcast.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; AOL 9.0; Windows NT 5.1; SV1; .NET CLR 1.0.3705; .NET CLR 1.1.4322),gzip(gfe),gzip(gfe)
X-HTTP-Via: HTTP/1.1 (Velocity/1.0.6 [uScMs f p eN:t cCMp s]), HTTP/1.1 Turboweb [rtc-tc091 8.3.5], HTTP/1.0 cache-rtc-ae07.proxy.aol.com[98A3650B] (Traffic-Server/5.4.0 [uScM])
Complaints-To: groups-abuse@google.com

Injection-Info: z14g2000cwz.googlegroups.com; posting-host=152.163.101.11;
   posting-account=sOuFuA0AAACrWE950AHmKCUDXcFt63PD
Xref: g2news1.google.com comp.sys.atari.8bit:1566

Hi David-

Very Interesting... Can you tell us the chip numbers on the mystery
chip? Appears to be U4 which should be the BASIC rom. I would say
that someone made a custom 28-pin prom (eprom? -- can't tell due to the
silicone) and has jumpered it into the 24 pin space of the normal chip.
(?)

-Larry

From -3250329274727809378
X-Google-Thread: f8760,8126c685f5d93f5d
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news3.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Wed, 28 Dec 2005 08:06:59 -0600
From: "David Bowden" <nospam@spamsux.org>
Newsgroups: comp.sys.atari.8bit
References: <xPydnTra69Td5C_enZ2dnUVZ_tqdnZ2d@comcast.com>
<d515r19269br045bs8n0u0r8r1nunv2d5v@4ax.com>   <-
vadnY0l46ASES_enZ2dnUVZ_sCdnZ2d@comcast.com>
<1135777353.565504.298820@z14g2000cwz.googlegroups.com>
Subject: Re: What the eff is this?
Date: Wed, 28 Dec 2005 08:07:01 -0600
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2670
X-RFC2646: Format=Flowed; Original
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2670
Message-ID: <BLOdnc63mMGeAS_eRVn-qQ@comcast.com>
Lines: 32
NNTP-Posting-Host: 67.187.76.221
X-Trace: sv3-l6bxD+elFYpXXQM98f+0iLSIVwUfiG7oEYySK/GGuHnypoBLizCv+/JniL7oyx9c/
gksEea+nPMOTAA!L/
2Bf3EqMhdptAWC0yHbaCYNmzhesbVW+n7f0PAJ5p2YQJYMprfezmA4DVLz27aGruQLGHRoK16S!
nxPiScOa
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:1567

"Larry" <LLppwhite@aol.com> wrote in message
news:1135777353.565504.298820@z14g2000cwz.googlegroups.com...
>
>
> Hi David-
>
> Very Interesting... Can you tell us the chip numbers on the mystery
> chip? Appears to be U4 which should be the BASIC rom. I would say
> that someone made a custom 28-pin prom (eprom? -- can't tell due to the
> silicone) and has jumpered it into the 24 pin space of the normal chip.
> (?)
>
> -Larry
>

I already reassembled the case and I'm about to go to bed. I'll gut it again
when I get up tomorrow.

The only thing that's ledgible is the last 3 or 4 numbers on the chip. I'd
have to peel the silicon off the chip to read teh whole number.

I'll let you know what I find.
--
David Bowden
The Undead Mechanic.

AIM & Yahoo: UndeadMechanic

SPAM PROOF EMAIL ADDRESS: same as yahoo/AIM *AT* comcast *DOT* net

From -7503162130927283931
X-Google-Thread: f8760,8126c685f5d93f5d
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news3.google.com!news.glorb.com!
newshub.sdsu.edu!elnk-nf2-pas!newsfeed.earthlink.net!
stamper.news.pas.earthlink.net!newsread2.news.pas.earthlink.net.POSTED!ccf20f92!
not-for-mail
From: Rick Cortese <ricortes@earthlink.net>
User-Agent: Mozilla/5.0 (Windows; U; Windows NT 5.1; en-US; rv:1.6) Gecko/20040113
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit
Subject: Re: What the eff is this?
References: <xPydnTra69Td5C_enZ2dnUVZ_tqdnZ2d@comcast.com>
In-Reply-To: <xPydnTra69Td5C_enZ2dnUVZ_tqdnZ2d@comcast.com>
Content-Type: text/plain; charset=us-ascii; format=flowed
Content-Transfer-Encoding: 7bit

Lines: 34
Message-ID: <jzxsf.3604$R84.2973@newsread2.news.pas.earthlink.net>
Date: Wed, 28 Dec 2005 14:46:39 GMT
NNTP-Posting-Host: 4.246.36.94
X-Complaints-To: abuse@earthlink.net
X-Trace: newsread2.news.pas.earthlink.net 1135781199 4.246.36.94 (Wed, 28 Dec 2005 06:46:39 PST)
NNTP-Posting-Date: Wed, 28 Dec 2005 06:46:39 PST
Organization: EarthLink Inc. -- http://www.EarthLink.net
Xref: g2news1.google.com comp.sys.atari.8bit:1568

David Bowden wrote:

> Ok, so... a buddy of mine picked up a 130XE in a garage sale yesterday for
> practically nothing. He swung by here on his way to work this morning and
> gave it to me saying "I knew you'd like this, blah blah blah".
>
> I unplugged mine and hooked it up, it fired up just fine, loaded DOS 2.5,
> started the RAMdisk and what not. I put it through it's paces with the diag
> function, all ram and rom passed.
>
> So I cracked the puppy open to see what mysterious goodies might lurk
> inside. Only thing out of place is a chip centered between the two plastic
> keyboard stands. This thing has 4 wires soldered to the chip (2 red, 2
> black) and they are held in place by a glob of hotglue. It's too long to fit
> in the socket completely. The chip hangs off the left end of the socket and
> the top and bottom 2 pins on that end have been clipped off. Any idea what
> this thing is?

I'm about 50% confident it is revision C BASIC in a 2764 compatible mask ROM. That is if the computer boots up to BASIC anyway. I used to have a Atari ASM/ED chip in my 800XL and another that booted to Galaxian for my kids.

Most if not all motherboards used the 24 pin mask programed 8k ROM. Some like the 1200XL came with jumpers and extra holes in the motherboard so you could use either type of device for the OS<no built in BASIC> but the XL/XE used the 24 pin BASIC. Only exception I can think of is the XE Game System that had built in Missle Command or something like that so they used a larger ROM.

Atari manufactured both 24 pin and 28 pin BASIC chips for their BASIC carts. My guess is the previous owner either ordered the 28 pin bare replacement chip by mistake or took apart a BASIC rev C cart and added the jumpers to make it work.

From 7945253599242727176
X-Google-Thread: f4600,b9047bd5a5c2c55b
X-Google-Thread: 10fd69,b9047bd5a5c2c55b
X-Google-Thread: f8760,b9047bd5a5c2c55b
X-Google-Thread: 103c3f,b9047bd5a5c2c55b
X-Google-Thread: 105753,b9047bd5a5c2c55b

X-Google-Attributes: gidf4600,gid10fd69,gidf8760,gid103c3f,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!proxad.net!proxad.net!
194.117.148.138.MISMATCH!pe2.news.blueyonder.co.uk!blueyonder!
pe1.news.blueyonder.co.uk!blueyonder!news-out.ntli.net!newsrout1-gui.ntli.net!
ntli.net!newspeer1-win.ntli.net!newsfe4-win.ntli.net.POSTED!53ab2750!not-for-mail
Sender: Andrew Halliwell <spike1@ridcully.fsnet.co.uk>
Message-ID: <g5la83-ppb.ln1@ridcully.fsnet.co.uk>
From: spike1@freenet.co.uk
Subject: Re: Crosspost: Did the cpu influence the display?
Newsgroups:
comp.sys.sinclair,comp.sys.tandy,comp.sys.atari.8bit,comp.sys.apple2,comp.sys.cbm
References: <1135598972.038067.292460@g47g2000cwa.googlegroups.com>
User-Agent: tin/1.6.2-20030910 ("Pabbay") (UNIX) (Linux/2.6.5-7.202.7-smp (i686))
Lines: 34
Date: Wed, 28 Dec 2005 15:02:31 GMT
NNTP-Posting-Host: 81.109.250.24
X-Trace: newsfe4-win.ntli.net 1135782151 81.109.250.24 (Wed, 28 Dec 2005 15:02:31
GMT)
NNTP-Posting-Date: Wed, 28 Dec 2005 15:02:31 GMT
Organization: NTL
Xref: g2news1.google.com comp.sys.sinclair:3643 comp.sys.tandy:840
comp.sys.atari.8bit:1569 comp.sys.apple2:2668 comp.sys.cbm:6614

Bill H <bill@ts1000.us> did eloquently scribble:
>
>
> ==
> This message has been cross-posted to a number of revalent usenet
> groups, so please do not start a "My system is better than your system
> flame war".
> ==
>
> Relying on my memory and a cursory check on a number of websites it
> appears that the majority of Z80 cpu based computers had black and
> white displays, where as the majority of 65xx computers had a color
> display.
>
> Now there are exceptions to this, but it makes me wonder, did the CPU
> influence the display?
>
> Is there an inherent reason why most Z80 computers had b/w displays and
> 65xx computers had color?

Most?
can you list them?
ZX80/ZX81 - B&W
spectrum, amstrad cpc, memotech, enterprise (to name but a few) - colour
(Can't remember what the tandy machines used, if it was z80 the only reason
they were monochrome was because it was the (mainly) pre-colour computer
era)
--
| |What to do if you find yourself stuck in a crack|

spike1@freenet.co.uk	in the ground beneath a giant boulder, which you
	can't move, with no hope of rescue.
Andrew Halliwell BSc(hons)	Consider how lucky you are that life has been
in	good to you so far...
Computer Science	-The BOOK, Hitch-hiker's guide to the galaxy.

From 6875980848981051316
X-Google-Thread: f4600,b9047bd5a5c2c55b
X-Google-Thread: 10fd69,b9047bd5a5c2c55b
X-Google-Thread: f8760,b9047bd5a5c2c55b
X-Google-Thread: 103c3f,b9047bd5a5c2c55b
X-Google-Thread: 105753,b9047bd5a5c2c55b
X-Google-Attributes: gidf4600,gid10fd69,gidf8760,gid103c3f,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!proxad.net!proxad.net!
62.253.162.218.MISMATCH!news-in.ntli.net!newsrout1-win.ntli.net!ntli.net!
newspeer1-win.ntli.net!newsfe4-win.ntli.net.POSTED!53ab2750!not-for-mail
Sender: Andrew Halliwell <spike1@ridcully.fsnet.co.uk>
Message-ID: <0ila83-ppb.ln1@ridcully.fsnet.co.uk>
From: spike1@freenet.co.uk
Subject: Re: Crosspost: Did the cpu influence the display?
Newsgroups:
comp.sys.sinclair,comp.sys.tandy,comp.sys.atari.8bit,comp.sys.apple2,comp.sys.cbm
References: <1135598972.038067.292460@g47g2000cwa.googlegroups.com>
<1135601178.453498.50970@f14g2000cwb.googlegroups.com>
User-Agent: tin/1.6.2-20030910 ("Pabbay") (UNIX) (Linux/2.6.5-7.202.7-smp (i686))
Lines: 16
Date: Wed, 28 Dec 2005 15:02:31 GMT
NNTP-Posting-Host: 81.109.250.24
X-Trace: newsfe4-win.ntli.net 1135782151 81.109.250.24 (Wed, 28 Dec 2005 15:02:31
GMT)
NNTP-Posting-Date: Wed, 28 Dec 2005 15:02:31 GMT
Organization: NTL
Xref: g2news1.google.com comp.sys.sinclair:3644 comp.sys.tandy:841
comp.sys.atari.8bit:1570 comp.sys.apple2:2669 comp.sys.cbm:6615

Andrew Owen <aoweninoz@yahoo.com.au> did eloquently scribble:
> Most of the Z80 based machines were CP/M boxes designed for business
> use and back then a colour display wasn't considered necessary for
> serious applications. Except for the very early machines, all the Z80
> based home computers I can think of had a colour display: Sinclair
> Spectrum (Timex), Amstrad CPC, Tandy CoCo (Dragon), MSX etc.

Tandy coco/Dragon used the 6809, iirc.
Not the z80.
--

spike1@freenet.co.uk	"I'm alive!!! I can touch! I can taste!
Andrew Halliwell BSc(hons)	I can SMELL!!! KRYTEN!!! Unpack Rachel and
in	get out the puncture repair kit!"
Computer Science	Arnold Judas Rimmer- Red Dwarf

From 7708096154518681052
X-Google-Thread: f4600,b9047bd5a5c2c55b
X-Google-Thread: 10fd69,b9047bd5a5c2c55b
X-Google-Thread: f8760,b9047bd5a5c2c55b
X-Google-Thread: 103c3f,b9047bd5a5c2c55b
X-Google-Thread: 105753,b9047bd5a5c2c55b
X-Google-Attributes: gidf4600,gid10fd69,gidf8760,gid103c3f,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news3.google.com!news2.volia.net!news-out.ntli.net!newsrout1-gui.ntli.net!ntli.net!newspeer1-win.ntli.net!newsfe4-win.ntli.net.POSTED!53ab2750!not-for-mail
Sender: Andrew Halliwell <spike1@ridcully.fsnet.co.uk>
Message-ID: <cjla83-ppb.ln1@ridcully.fsnet.co.uk>
From: spike1@freenet.co.uk
Subject: Re: Crosspost: Did the cpu influence the display?
Newsgroups: comp.sys.sinclair,comp.sys.tandy,comp.sys.atari.8bit,comp.sys.apple2,comp.sys.cbm
References: <1135598972.038067.292460@g47g2000cwa.googlegroups.com> <1135601178.453498.50970@f14g2000cwb.googlegroups.com> <4DDF9231A0%news@youmustbejoking.demon.cu.invalid>
User-Agent: tin/1.6.2-20030910 ("Pabbay") (UNIX) (Linux/2.6.5-7.202.7-smp (i686))
Lines: 23
Date: Wed, 28 Dec 2005 15:02:31 GMT
NNTP-Posting-Host: 81.109.250.24
X-Trace: newsfe4-win.ntli.net 1135782151 81.109.250.24 (Wed, 28 Dec 2005 15:02:31 GMT)
NNTP-Posting-Date: Wed, 28 Dec 2005 15:02:31 GMT
Organization: NTL
Xref: g2news1.google.com comp.sys.sinclair:3645 comp.sys.tandy:842 comp.sys.atari.8bit:1571 comp.sys.apple2:2670 comp.sys.cbm:6616

Darren Salt <news@youmustbejoking.demon.cu.invalid> did eloquently scribble:
>
>
> I demand that Andrew Owen may or may not have written...
>
>> Bill H wrote:
>>> Relying on my memory and a cursory check on a number of websites it
>>> appears that the majority of Z80 cpu based computers had black and white
>>> displays, where as the majority of 65xx computers had a color display.
>
>> I must admit I can't think of a 6502 based machine that only had mono
>> graphics, [...]
>
> Acorn Atom, I think.

I thought the atom did colour.
--

____
| spike1@freenet.co.uk | "I'm alive!!! I can touch! I can taste! |
|Andrew Halliwell BSc(hons)| I can SMELL!!! KRYTEN!!! Unpack Rachel and |

in	get out the puncture repair kit!"
Computer Science	Arnold Judas Rimmer- Red Dwarf

From -341773053032838790
X-Google-Thread: f8760,8126c685f5d93f5d
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g43g2000cwa.googlegroups.com!not-for-mail
From: "Lee" <melee5@my-deja.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: What the eff is this?
Date: 28 Dec 2005 07:57:03 -0800
Organization: http://groups.google.com
Lines: 65
Message-ID: <1135785423.086093.191480@g43g2000cwa.googlegroups.com>
References: <xPydnTra69Td5C_enZ2dnUVZ_tqdnZ2d@comcast.com>
<d515r19269br045bs8n0u0r8r1nunv2d5v@4ax.com>
<-vadnY0l46ASES_enZ2dnUVZ_sCdnZ2d@comcast.com>
<1135777353.565504.298820@z14g2000cwz.googlegroups.com>
<BLOdnc63mMGeAS_eRVn-qQ@comcast.com>
NNTP-Posting-Host: 63.163.156.144
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1135785428 25775 127.0.0.1 (28 Dec 2005 15:57:08 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Wed, 28 Dec 2005 15:57:08 +0000 (UTC)
In-Reply-To: <BLOdnc63mMGeAS_eRVn-qQ@comcast.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 5.5; Windows 98),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g43g2000cwa.googlegroups.com; posting-host=63.163.156.144;
posting-account=zgPw1QwAAADahBe_Hz3uPK7W9Bz975DJ
Xref: g2news1.google.com comp.sys.atari.8bit:1572

The Accepted sticker is a red flag for me and makes me suspicious that this is an in house (Atari) substitiution of the standard 24 pin masked ROM for a 28 pin one. Perhaps in the latter days that this one was built, the supplier of that 24 pin ROM ran out and could only supply 28 pin ones, WAG there of course.

This is a 64x4 motherboard (often called an 800XE in Europe?) but it's slightly different than mine as far as the silk screened white lettering goes. Mine has a single A in the 'Ru UPC AA' group and mine also has the word 'action' directly under the three resistors in that same vicinity. Mine has no space between REV.1 and the 2 in the box which allows room for the word 'action' to be directly under the three resistors. Yours also has a solid white box extending out from under the sticker that on mine would be in the exact placement of '-001' of the following second line that is under your sticker:

ASSY NO. CA200519-001
first line being:
130XE(64X4)C103579-001 REV.1

I have a couple other standard 130XEs that have had jumpers placed on
the board and it could only have been done at and by Atari. Tracing
down those jumpers reveal that they are just duplicating traces that
already exist. Another wild guess is that on that run of boards they
had some troubles with those particular traces and as a hedge for that,
they just had the crew place jumpers on all them. I don't have any
signed, Accepted stickers like you do though...

Full Basic ROM numbers for mine are:
C024947A-29
(C) 1982 ATARI
-29   A8913
F834523

David Bowden wrote:
> "Larry" <LLppwhite@aol.com> wrote in message
> news:1135777353.565504.298820@z14g2000cwz.googlegroups.com...
> >
> >
> > Hi David-
> >
> > Very Interesting... Can you tell us the chip numbers on the mystery
> > chip? Appears to be U4 which should be the BASIC rom. I would say
> > that someone made a custom 28-pin prom (eprom? -- can't tell due to the
> > silicone) and has jumpered it into the 24 pin space of the normal chip.
> > (?)
> >
> > -Larry
> >
>
> I already reassembled the case and I'm about to go to bed. I'll gut it again
> when I get up tomorrow.
>
> The only thing that's ledgible is the last 3 or 4 numbers on the chip. I'd
> have to peel the silicon off the chip to read teh whole number.
>
> I'll let you know what I find.
> --
> David Bowden
> The Undead Mechanic.
>
> AIM & Yahoo: UndeadMechanic
>
> SPAM PROOF EMAIL ADDRESS: same as yahoo/AIM *AT* comcast *DOT* net

From -3896420878158266125

X-Google-Thread: f8760,9ebee66225536472
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g49g2000cwa.googlegroups.com!not-for-mail
From: "Ralphy Rocket" <ralphxpn@pacbell.net>
Newsgroups: comp.sys.atari.8bit
Subject: Re: 800 1 Meg upgrade
Date: 28 Dec 2005 09:09:47 -0800
Organization: http://groups.google.com
Lines: 21
Message-ID: <1135789787.871308.188380@g49g2000cwa.googlegroups.com>
References: <1135306081.605724.192530@z14g2000cwz.googlegroups.com>
   <2qpmq1dm40ihtviah8rpih7doq8od1d7mg@4ax.com>
   <BFD209E7.51B1%you@cogeco.ca>
   <k19pq1l9n0kolkv7maohjvbonmc2pqtede@4ax.com>
   <BFD22CF5.51CC%you@cogeco.ca>
   <s7rpq113760m9jtffjkd0rvp0oev51o79p@4ax.com>
   <1135464512.054922.235680@g44g2000cwa.googlegroups.com>
   <BFD34E9F.5205%you@cogeco.ca>
   <1135536359.689815.85000@o13g2000cwo.googlegroups.com>
   <BFD6091A.5261%you@cogeco.ca>
   <1135665785.573697.174700@f14g2000cwb.googlegroups.com>
   <BFD70D80.5424%you@cogeco.ca>
NNTP-Posting-Host: 69.231.47.131
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1135789793 31612 127.0.0.1 (28 Dec 2005 17:09:53 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Wed, 28 Dec 2005 17:09:53 +0000 (UTC)
In-Reply-To: <BFD70D80.5424%you@cogeco.ca>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.1; SV1; .NET CLR 1.1.4322),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g49g2000cwa.googlegroups.com; posting-host=69.231.47.131;
   posting-account=8-RYvg0AAAD2jK9T96QQNd39k0u-v-lx
Xref: g2news1.google.com comp.sys.atari.8bit:1573

ALL RIGHT!!!!

I have the 1 Meg simm up and running!!! PB4 enables bank switching. An 74ls373 mapped to address 54048 selects the banks using bits 2-7. I used bits 0 and 1 for 2 LEDs (just for kicks and testing since I don't have a scope)or I can use those 2 bits for 4MEGS, one day. So right now its giving me 63 16K banks. I think the 64th(or first) bank should be the same as the main, but I think im getting something else there thats not right...I'm not gonna try to correct it. its already too much chips on the board. 63 16k banks is enough :)

I was wrong about not needing to figure out /CAS. I had to use a 5th multiplexer just to handle this issue. I guess it doesnt matter. I'm still gonna have to use ANOTHER chip anyway. I'll get some pics and

schematics up soon ;)

Ralph

PS. Thanks for the HOORAHHH!!! nope not Canadian, American from Mexican
parents.

From 2638989376499909308
X-Google-Thread: f8760,da587f4432a64392
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news3.google.com!news.glorb.com!
bigfeed.bellsouth.net!bignumber.bellsouth.net!news.bellsouth.net!
bignews6.bellsouth.net.POSTED!16d8a3f8!not-for-mail
Reply-To: "Phantom" <phantomm@bellsouth.net>
From: "Phantom" <phantomm@bellsouth.net>
Newsgroups: comp.sys.atari.8bit
References: <a491r1ta9p2onqhf0vh08o7rknljskvif3@4ax.com>
<t8s3r1p4uoog1fbdoju9gj27o8b2cb9lp4@4ax.com>
Subject: Re: !!! Yet another MIO on Ebay !!!
Lines: 43
Organization: Phantoms Hauntings
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
X-RFC2646: Format=Flowed; Original
Message-ID: <EzAsf.69608$k76.28938@bignews6.bellsouth.net>
X-Complaints-To: abuse@bellsouth.net
X-Abuse-Info: Please forward a copy of all headers for proper handling
X-Trace:
ofjmidbaofeaohdodbdpiflmbcekedmfhojhikkbagflhcboiklgbbgaahogppcipglligdldclaeineee
oinfekhicfimlkekkjflfncmkmngeihminiipoomejnhdhdhaphlnokhiejmggfacicpnbjpiogfmi
NNTP-Posting-Date: Wed, 28 Dec 2005 13:11:48 EST
Date: Wed, 28 Dec 2005 13:14:24 -0500
Xref: g2news1.google.com comp.sys.atari.8bit:1574

Rory,

Let us know what it ends up going for.

Think I'll hold on to mine. But interested in how much one can
get for these.

thanks,

phantomm@bellsouth.net

"Rory McMahon" <rorymcmahonNOSPAM@yahoo.com> wrote in message
news:t8s3r1p4uoog1fbdoju9gj27o8b2cb9lp4@4ax.com...
> On Mon, 26 Dec 2005 20:25:32 -0600, Rory McMahon
> <rorymcmahonNOSPAM@yahoo.com> wrote:
>
>>Hi all,
>>Here are the specs:
>>
>>1mb MIO Hard Drive, XE adapter and MIO diskette. I dont know if I have
>>another manual or not. I will look for one, but assume that I wont
>>find one.
>
> Ok, found a manual, photocopied. I will include it with the auction. I
> guess around 10pm CST.
>
>>I will also put 1 brand new MIO XE adapter that is still in its
>>plastic up for auction, 3 days, $50 start or $69 Buy It Now.
>
>>Thanks,
>>Rory
>   ---------------------
>   Flagrant System Error
>   Computer over.
>   Virus = Very Yes
>   ---------------------
> http://homestarrunner.com/sbemail.html

From -2594635271737873958
X-Google-Thread: f8760,eec8c4ea4bac1174
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news3.google.com!news.glorb.com!
bigfeed.bellsouth.net!bignumber.bellsouth.net!news.bellsouth.net!
bignews6.bellsouth.net.POSTED!16d8a3f8!not-for-mail
Reply-To: "Phantom" <phantomm@bellsouth.net>
From: "Phantom" <phantomm@bellsouth.net>
Newsgroups: comp.sys.atari.8bit
References: <1135648278.373550.250060@g47g2000cwa.googlegroups.com>
<Yffsf.3362$R84.1051@newsread2.news.pas.earthlink.net>
Subject: Re: XF551 SIO port problems
Lines: 40
Organization: Phantoms Hauntings
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
X-RFC2646: Format=Flowed; Response
Message-ID: <fCAsf.69610$k76.60410@bignews6.bellsouth.net>
X-Complaints-To: abuse@bellsouth.net

X-Abuse-Info: Please forward a copy of all headers for proper handling
X-Trace:
ofjmidbaofeaohdodbdpiflmbcekedmfhojhikkbagflhcboklhfkbmmmdhfdccgdlmoanlhiacohfflee
oinfekhicfimlkekkjflfncmkmngeihminiipoomejnhdhddlepjggjjpcnkihfdeabnpbmdloklab
NNTP-Posting-Date: Wed, 28 Dec 2005 13:14:35 EST
Date: Wed, 28 Dec 2005 13:17:12 -0500
Xref: g2news1.google.com comp.sys.atari.8bit:1575

The SIO ports on the XF551 are a common fail point.

Anyone using these should take care when removing/plugging
the SIO cables. The Ports are poorly secured.

phantomm@bellsouth.net

"Rick Cortese" <ricortes@earthlink.net> wrote in message
news:Yffsf.3362$R84.1051@newsread2.news.pas.earthlink.net...
> MrScout wrote:
>> I just got an XF551 drive, and after pluging and unpluging the damn
>> thing a few times, the computer stopped recognizing the drive, unless
>> I
>> put pressure on the plugs. I started looking for a solution on the
>> net,
>> and I guess this is a very common problem... I wish I read that
>> before
>> I was playing with the cables!
>>
>> Anyway, I opened it up, and tried to reheat the contact points, but
>> it's no use - the traces started lifting off of the circuit board
>> already. I saw somebody suggest that you use thin wires and replace
>> all
>> the connectors that way. Well, my question is - the drive that I have
>> has the two SIO ports connected already, pin by pin, by thin wires.
>> Was
>> that how it came out of Atari, or did somebody already tried to fix
>> it?
>
> It's been fixed by a previous owner. At least some of the drives as
> they came from Atari didn't even have the connectors bolted to the
> circuit board. I think they started using rivets after the attachment
> problems surfaced but the circuit board they used was about as fragile
> as a saltine cracker so it didn't help much.

From 8614820729056858929
X-Google-Thread: f4600,b9047bd5a5c2c55b
X-Google-Thread: 10fd69,b9047bd5a5c2c55b

X-Google-Thread: f8760,b9047bd5a5c2c55b
X-Google-Thread: 103c3f,b9047bd5a5c2c55b
X-Google-Thread: 105753,b9047bd5a5c2c55b
X-Google-Attributes: gidf4600,gid10fd69,gidf8760,gid103c3f,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!z14g2000cwz.googlegroups.com!not-for-mail
From: "JFfromChile" <jfroco@gmail.com>
Newsgroups:
comp.sys.sinclair,comp.sys.tandy,comp.sys.atari.8bit,comp.sys.apple2,comp.sys.cbm
Subject: Re: Crosspost: Did the cpu influence the display?
Date: 28 Dec 2005 11:32:36 -0800
Organization: http://groups.google.com
Lines: 27
Message-ID: <1135798356.170197.263160@z14g2000cwz.googlegroups.com>
References: <1135598972.038067.292460@g47g2000cwa.googlegroups.com>
NNTP-Posting-Host: 146.82.89.166
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1135798361 15506 127.0.0.1 (28 Dec 2005 19:32:41 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Wed, 28 Dec 2005 19:32:41 +0000 (UTC)
In-Reply-To: <1135598972.038067.292460@g47g2000cwa.googlegroups.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.1; SV1; .NET CLR 1.1.4322; .NET CLR 2.0.50215),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: z14g2000cwz.googlegroups.com; posting-host=146.82.89.166;
   posting-account=fNvEIA0AAABOjgfRT5bt_RzzfgJQFGPK
Xref: g2news1.google.com comp.sys.sinclair:3664 comp.sys.tandy:846
comp.sys.atari.8bit:1576 comp.sys.apple2:2673 comp.sys.cbm:6631

Bill H wrote:

>
> So the question is, did the cpu influence the display?
>

No. The cost of the RAM was by far more important. There are two
classic cases:

Atari 2600: defeated its competition because it didn't need a lot of
ram to display colour graphics (but programming was complicated).

ZX Spectrum: they reduced the number of colours (2 colors per 8x8 bits
block) in order to require less RAM for displaying the screen at the
same resolution

Evenmore, taking the ZX Spectrum example: it uses a memory-mapped
display, so if you replace the Z80 CPU with a 6500 CPU and write the
same values to the same positions you got the same display no matter
what CPU you use, so, No, the cpu didn't influence the display.

Regards

JF

From -14853352055835284
X-Google-Thread: f8760,f780a432213ab9c8
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII
Path: g2news1.google.com!news1.google.com!news3.google.com!news2.volia.net!
newsfeed01.sul.t-online.de!t-online.de!newsfeed.hanau.net!news-fra1.dfn.de!
newsfeed.pionier.net.pl!newsfeed.gazeta.pl!news.gazeta.pl!not-for-mail
From: =?ISO-8859-2?Q?Daniel_Ko=BCmi=F1ski?=
 <dely@GIN.SPAMERZE.tkdami.net>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Atari chat
Date: Wed, 28 Dec 2005 21:39:59 +0100
Organization: "Portal Gazeta.pl -> http://www.gazeta.pl"
Lines: 7
Message-ID: <dout3umga1@inews.gazeta.pl>
References: <00276f6b@familynet-international.org>
NNTP-Posting-Host: commodore.justdied.com
Mime-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-2; format=flowed
Content-Transfer-Encoding: 8bit
X-Trace: inews.gazeta.pl 1135802302 23050 82.139.1.8 (28 Dec 2005 20:38:22 GMT)
X-Complaints-To: usenet@agora.pl
NNTP-Posting-Date: Wed, 28 Dec 2005 20:38:22 +0000 (UTC)
In-Reply-To: <00276f6b@familynet-international.org>
X-Accept-Language: pl, en-us, en
X-User: dely
User-Agent: Mozilla Thunderbird 1.0.6 (Windows/20050716)
Xref: g2news1.google.com comp.sys.atari.8bit:1577

Greg Goodwin napisa(a):

>   Just a reminder for the Atari chat going on as I type this at...

Login / Password?

dely

From -4757102652970308961
X-Google-Thread: f4600,b9047bd5a5c2c55b
X-Google-Thread: 10fd69,b9047bd5a5c2c55b
X-Google-Thread: f8760,b9047bd5a5c2c55b
X-Google-Thread: 103c3f,b9047bd5a5c2c55b
X-Google-Thread: 105753,b9047bd5a5c2c55b
X-Google-Attributes: gidf4600,gid10fd69,gidf8760,gid103c3f,gid105753,public

X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g43g2000cwa.googlegroups.com!not-for-mail
From: A936@hotmail.com
Newsgroups:
comp.sys.sinclair,comp.sys.tandy,comp.sys.atari.8bit,comp.sys.apple2,comp.sys.cbm
Subject: Re: Crosspost: Did the cpu influence the display?
Date: 28 Dec 2005 13:43:51 -0800
Organization: http://groups.google.com
Lines: 55
Message-ID: <1135806231.414583.159540@g43g2000cwa.googlegroups.com>
References: <1135598972.038067.292460@g47g2000cwa.googlegroups.com>
   <43afe47a$0$809$3a628fcd@textreader.nntp.hccnet.nl>
   <1135601821.817122.87190@f14g2000cwb.googlegroups.com>
   <43affc8c$0$806$3a628fcd@textreader.nntp.hccnet.nl>
NNTP-Posting-Host: 70.72.143.113
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1135806236 20546 127.0.0.1 (28 Dec 2005 21:43:56 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Wed, 28 Dec 2005 21:43:56 +0000 (UTC)
In-Reply-To: <43affc8c$0$806$3a628fcd@textreader.nntp.hccnet.nl>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.1; SV1; .NET CLR 1.1.4322),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g43g2000cwa.googlegroups.com; posting-host=70.72.143.113;
   posting-account=3wVgiQwAAABJaJqDUSBYk98jlHXHwzTJ
Xref: g2news1.google.com comp.sys.sinclair:3677 comp.sys.tandy:847
comp.sys.atari.8bit:1578 comp.sys.apple2:2677 comp.sys.cbm:6635

Peter van Merkerk wrote:

> > So on the 65xx side you needed more support
> > chips to do things that the cpu could not.

> The Z80 did have feature that 6502 did not; the Z80 did have support for
> DRAM refresh so it could be used with DRAM memory with minimal support
> circuitry. On the C64 the video chip (VIC-II) is responsible for the
> DRAM refresh

> > For example on a 65xx would it be possible to drive the display as is
> > done on the zx80 (not the ts1000 or zx81 which used a custom chip) and
> > the cpu with only a few off the shelf logic chips?

> The ZX80 to advantage of the DRAM refresh and some other Z80 specific
> "features" to implement a very simple (but clever) display system. Some
> aspects like executing a display file might be possible on a 6502 based
> system, other aspects would require another solution.

The poster is likely referring to the video system used in the
zx81/zx80

which makes special use of the z80 dram refresh features to get
the z80 to generate the video display, and no this can't be done on
any other 8 bit uP. The Atari 2600, as you (Peter) point out also has
simple display logic, but it still uses the TIA chip to general
horizontal
video timing, whereas in the zx80/zx81 the z80 uP does it all --
vertical
timing, horizontal timing and fetching of data to output to TV. The
only
thing missing is the modulator and parallel -> serial conversion. This
was likely the key reason the z80 was chosen for the zx80/zx81, whose
primary purpose was to get a useable computer as cheap as possible.

The dram refresh feature and the bus timing in the z80 did make it
easier to build a system with less glue logic than other cpus,
but early on that cost was easily swallowed by the price difference
between say the 6502 and z80, being the most dramatic example.

> On the other hand the 6502 had a feature that allowed display chips to
> use the same memory as the CPU without slowing the CPU down (at least
> most of the time). The 6502 accessed memory only one phase of the clock,
> the other phase could be used by the display chip without the CPU
> noticing it. Of course the display chip had to be specificly designed to
> be matched with the 6502, which may explain why 6502 based system often
> use custom designed chips, whereas many Z80 based systems used
> of-the-shelf solutions.

You can do hidden cycle dma access on a z80 too. Ignore the
dram refresh feature and you have 2 cycles of free access for
every instruction byte fetched. You could still use the z80
refresh signals to simplify any dram refresh hw you would
need to add.

From 3394661600255600730
X-Google-Thread: f4600,b9047bd5a5c2c55b
X-Google-Thread: 10fd69,b9047bd5a5c2c55b
X-Google-Thread: f8760,b9047bd5a5c2c55b
X-Google-Thread: 103c3f,b9047bd5a5c2c55b
X-Google-Thread: 105753,b9047bd5a5c2c55b
X-Google-Attributes: gidf4600,gid10fd69,gidf8760,gid103c3f,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!nx02.iad01.newshosting.com!
newshosting.com!newsfeed.icl.net!newsfeed.fjserv.net!news.tele.dk!news.tele.dk!
small.news.tele.dk!news-fra1.dfn.de!news-stu1.dfn.de!news.belwue.de!
news.bawue.net!newsfeed.stueberl.de!peer-uk.news.demon.net!kibo.news.demon.net!
news.demon.co.uk!demon!youmustbejoking.demon.cu.invalid!not-for-mail
From: Darren Salt <news@youmustbejoking.demon.cu.invalid>
Newsgroups:
comp.sys.sinclair,comp.sys.tandy,comp.sys.atari.8bit,comp.sys.apple2,comp.sys.cbm
Subject: Re: Crosspost: Did the cpu influence the display?

Date: Wed, 28 Dec 2005 21:37:58 +0000
Lines: 19
Sender: Darren Salt <news@youmustbejoking.demon.cu.invalid>
Message-ID: <4DE087A551%news@youmustbejoking.demon.cu.invalid>
References: <1135598972.038067.292460@g47g2000cwa.googlegroups.com>
<1135601178.453498.50970@f14g2000cwb.googlegroups.com>
 <4DDF9231A0%news@youmustbejoking.demon.cu.invalid> <Is6x11.v9A@wjv.com>
NNTP-Posting-Host: youmustbejoking.demon.co.uk
X-Trace: news.demon.co.uk 1135807682 16665 212.228.127.8 (28 Dec 2005 22:08:02
GMT)
X-Complaints-To: abuse@demon.net
NNTP-Posting-Date: Wed, 28 Dec 2005 22:08:02 +0000 (UTC)
X-Message-Flag: Outlook Express is broken. Upgrade to rn(1).
Mail-Copies-To: never
X-Editor: Zap 1.47 (17 Oct 2005) [TEST], ZapEmail 0.28.3 (25 Mar 2005) (32)
X-Mangled: using ZapEmail's AST (ygolonhceT mapS-itnA)
User-Agent: Messenger-Pro/3.30b18 (MsgServe/3.11b3) (RISC-OS/4.02) NewsHound/
1.43-32pre4
X-SDate: Wed, 4502 Sep 1993 21:37:58 +0000
Xref: g2news1.google.com comp.sys.sinclair:3679 comp.sys.tandy:848
comp.sys.atari.8bit:1579 comp.sys.apple2:2678 comp.sys.cbm:6637

I demand that Bill Vermillion may or may not have written...

[snip]
> On two of my first machines the video really didn't have a lot of
> processing. There was a character generator chip and you wrote a character
> to a memory spot and it displayed on the screen.

I know exactly what you mean: the BBC micros had a teletext mode as well as
several pre-defined bitmapped modes - and, the display chip being a 6845,
some scope for custom modes.

[snip]
--
| Darren Salt | nr. Ashington, | d youmustbejoking,demon,co,uk
| RISC OS, | Northumberland | s zap,tartarus,org
| Linux | Toon Army | @
| The RISC OS and Linux versions of Snake Pit.

Abstain from beans.

From -1641128899489931626
X-Google-Thread: f4600,b9047bd5a5c2c55b
X-Google-Thread: 10fd69,b9047bd5a5c2c55b
X-Google-Thread: f8760,b9047bd5a5c2c55b
X-Google-Thread: 103c3f,b9047bd5a5c2c55b
X-Google-Thread: 105753,b9047bd5a5c2c55b
X-Google-Attributes: gidf4600,gid10fd69,gidf8760,gid103c3f,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g44g2000cwa.googlegroups.com!not-for-
mail

From: A936@hotmail.com
Newsgroups:
comp.sys.sinclair,comp.sys.tandy,comp.sys.atari.8bit,comp.sys.apple2,comp.sys.cbm
Subject: Re: Crosspost: Did the cpu influence the display?
Date: 28 Dec 2005 14:45:46 -0800
Organization: http://groups.google.com
Lines: 15
Message-ID: <1135809946.669624.65030@g44g2000cwa.googlegroups.com>
References: <1135598972.038067.292460@g47g2000cwa.googlegroups.com>
   <1135617556.409476.320020@g44g2000cwa.googlegroups.com>
   <1135620384.943284.182160@f14g2000cwb.googlegroups.com>
   <1135633328.898135.275640@f14g2000cwb.googlegroups.com>
NNTP-Posting-Host: 70.72.143.113
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1135809951 25562 127.0.0.1 (28 Dec 2005 22:45:51 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Wed, 28 Dec 2005 22:45:51 +0000 (UTC)
In-Reply-To: <1135633328.898135.275640@f14g2000cwb.googlegroups.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.1; SV1; .NET CLR
1.1.4322),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g44g2000cwa.googlegroups.com; posting-host=70.72.143.113;
   posting-account=3wVgiQwAAABJaJqDUSBYk98jlHXHwzTJ
Xref: g2news1.google.com comp.sys.sinclair:3681 comp.sys.tandy:850
comp.sys.atari.8bit:1580 comp.sys.apple2:2679 comp.sys.cbm:6642

kerpan@attglobal.net wrote:
> >The fact that the 65xx was cheaper than the z80 which allowed the
> >companies to spend more money on the graphics actually does show that
> >the cpu (the cost of it) did influence the display in a small way.

> That could be something... But then again, the Sega Master System had
> better color graphics capabilities than the NES, yet the SMS had a Z80
> and the NES had (a rather fast) 6502 clone. So no, I don't think CPU
> really influenced display type.

The SMS and NES were 1985/1986ish and by that time there
wouldn't have been much (if any) price difference between
the 8 bits.

From -5389304291596385919
X-Google-Thread: f8760,e8dd5d8feab54753
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news3.google.com!news.glorb.com!
hwmnpeer01.lga!hwmedia!hw-filter.lga!fe07.lga.POSTED!53ab2750!not-for-mail
From: secretspam@ihatespam.net (SgtSilicon)
Newsgroups: comp.sys.atari.8bit

Subject: Re: 1 meg MIO plus SDX cart on eBay
Reply-To: secretspam@ihatespam.net
Message-ID: <43b42852.78773656@nntp.charter.net>
References: <BvQhf.2204$A23.432@newsread2.news.pas.earthlink.net>
<BFAD456E.4DAD%you@cogeco.ca>
<3h0if.2415$A23.615@newsread2.news.pas.earthlink.net>
<BFAE1048.4DBC%you@cogeco.ca>
<Br4if.1121$YT3.904@newsread3.news.pas.earthlink.net>
<BFD22FB2.51D0%you@cogeco.ca> <43b016c6.64665796@nntp.charter.net>
<BFD607EF.525F%you@cogeco.ca> <43b0a1bd.100241046@nntp.charter.net>
<BFD6322A.526C%you@cogeco.ca> <43b3e97a.184139000@nntp.charter.net>
<BFD77125.5440%you@cogeco.ca>
X-Newsreader: Forte Agent 1.5/32.452
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 26
X-Trace:
pikkdiabbdefphapeaajmhnjogopjechmigclaalcaglmihblmidcghglmbcddhkpanggjcbbbbabglmli
efknhmamgmgjillkpajpliojmcabhbahpcjkpaibfmnoacbcfagklmibllijll
NNTP-Posting-Date: Wed, 28 Dec 2005 17:11:17 MST
Date: Thu, 29 Dec 2005 00:11:12 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:1581

Okay if you say so. Tell you what. Take a poll and see what others
think about your skewed rants about value and declarations of
people's ignorance of what the gold standard was.

I'm comfortable their judgement. Are you?

On Tue, 27 Dec 2005 22:31:01 -0500, You <you@cogeco.ca> wrote:

>
>
>> From: secretspam@ihatespam.net (SgtSilicon)
>> Reply-To: secretspam@ihatespam.net
>> Newsgroups: comp.sys.atari.8bit
>> Date: Wed, 28 Dec 2005 01:26:09 GMT
>> Subject: Re: 1 meg MIO plus SDX cart on eBay
>>
>> Stop making a fool of yourself. Get some help. You will thank
>> yourself in the end (and so will everyone else I presume).
>>
>>
>
>But it's so much fun, Sarge!   If you were in my shoes and you could do what
>I am in position to do, would you not do it?   Damn right you would!!!
>
>Oh, and I'm not making a fool of myself. Au contraire, simple one.

From 7890212930276852709

X-Google-Thread: f8760,e8dd5d8feab54753
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news3.google.com!news.glorb.com!
hwmnpeer01.lga!hwmedia!hw-filter.lga!fe07.lga.POSTED!53ab2750!not-for-mail
From: secretspam@ihatespam.net (SgtSilicon)
Newsgroups: comp.sys.atari.8bit
Subject: Re: 1 meg MIO plus SDX cart on eBay
Reply-To: secretspam@ihatespam.net
Message-ID: <43b32741.78500484@nntp.charter.net>
References: <BFAD456E.4DAD%you@cogeco.ca>
<3h0if.2415$A23.615@newsread2.news.pas.earthlink.net>
<BFAE1048.4DBC%you@cogeco.ca>
<Br4if.1121$YT3.904@newsread3.news.pas.earthlink.net>
<BFD22FB2.51D0%you@cogeco.ca>
<X44rf.2530$R84.2034@newsread2.news.pas.earthlink.net>
<BFD25742.51D4%you@cogeco.ca>
<XVfrf.2694$R84.896@newsread2.news.pas.earthlink.net> <2dGdnVybPoD7AzLeRVn-
qw@comcast.com> <BFD60C2A.5264%you@cogeco.ca>
<43b2d996.180071125@nntp.charter.net> <BFD770AF.543E%you@cogeco.ca>
X-Newsreader: Forte Agent 1.5/32.452
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 48
X-Trace:
pikkdiabbdefphapeaajmhnjogopjechnlhagdlimhejhopelmidcghglmbcddhkpanggjcbbbbabglmli
efknhmamgmgjillkpajpliojmcabhbmbillolfcafnkkfebcfagklmibllijll
NNTP-Posting-Date: Wed, 28 Dec 2005 17:13:26 MST
Date: Thu, 29 Dec 2005 00:13:22 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:1582

The fact that you cannot already see the basic problem means to me
there is not much point trying to debate it with you. You can have
the last word. It doesn't matter to me. You can even say I don't
know when silver was taken out of coins if you can derive that from
some of your secret logic and associative thinking. Hehe.

On Tue, 27 Dec 2005 22:29:03 -0500, You <you@cogeco.ca> wrote:

>
>
>> From: secretspam@ihatespam.net (SgtSilicon)
>> Reply-To: secretspam@ihatespam.net
>> Newsgroups: comp.sys.atari.8bit
>> Date: Wed, 28 Dec 2005 00:21:29 GMT
>> Subject: Re: 1 meg MIO plus SDX cart on eBay
>>
>> I know about the gold standard, and when we came off of it. You must
>> think no one knows anything but you. All I have said thus far is that
>> your ranting about values was majorly flawed to the point that I
>> perceive you as stupid. If that makes you feel that you know
>> something about the fact that we were once on a gold standard, and the

>> rest of us don't (thus reminding yourself of your own intellectual
>> superiority) then go ahead. All it really shows is that you keep
>> playing the fool. Fool.
>>
>
>You amaze me, Sarge. Somebody had confused market value with intrinsic
>value and I attempted to show the difference. Was anything that I said
>inaccurate?   Absolutely not!
>
>So, if what I said was accurate, how do I look like the fool? It was you
>and Cortese that were insisting that I was wrong. I wasn't wrong!
>
>Oh, and I mentioned the gold standard because that's when money had
>intrinsic value. The almighty dollar hasn't had intrinsic value since the
>gold standard was abandoned. It's also been a long time since we saw
>$20/ounce gold. (That's the price that gold was fixed at!)
>
>Interestingly enough, gold is still used as a hedge against inflation and
>economic instability. Do you know why? You guessed it!   It's because gold
>has intrinsic value!
>
>As for why you perceive me as stupid... Well, I'm of the opinion that
>you're a very simple person and that you're quick to discount anything that
>you don't understand. Then, like most simple people, you attempt to spin
>some whacky fable to add depth to your false intellectual facade. Honestly,
>you remind me of somebody that works for Richard Costly-White!

From 2415081741026168219
X-Google-Thread: f4600,b9047bd5a5c2c55b
X-Google-Thread: 10fd69,b9047bd5a5c2c55b
X-Google-Thread: f8760,b9047bd5a5c2c55b
X-Google-Thread: 103c3f,b9047bd5a5c2c55b
X-Google-Thread: 105753,b9047bd5a5c2c55b
X-Google-Attributes: gidf4600,gid10fd69,gidf8760,gid103c3f,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g14g2000cwa.googlegroups.com!not-for-
mail

From: "David Wilson" <mcs6502@gmail.com>

Newsgroups:
comp.sys.sinclair,comp.sys.tandy,comp.sys.atari.8bit,comp.sys.apple2,comp.sys.cbm

Subject: Re: Crosspost: Did the cpu influence the display?

Date: 28 Dec 2005 17:54:46 -0800
Organization: http://groups.google.com
Lines: 11
Message-ID: <1135821286.787764.162890@g14g2000cwa.googlegroups.com>
References: <1135598972.038067.292460@g47g2000cwa.googlegroups.com>
   <1135601178.453498.50970@f14g2000cwb.googlegroups.com>
NNTP-Posting-Host: 220.233.163.88
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1135821291 14901 127.0.0.1 (29 Dec 2005 01:54:51 GMT)

X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Thu, 29 Dec 2005 01:54:51 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Windows NT 5.1; en-US; rv:1.8) Gecko/
20051111 Firefox/1.5,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g14g2000cwa.googlegroups.com; posting-host=220.233.163.88;
   posting-account=v7oSuQ0AAAAZLwd761jftD5qph4UbWwl
Xref: g2news1.google.com comp.sys.sinclair:3691 comp.sys.tandy:851
comp.sys.atari.8bit:1583 comp.sys.apple2:2685 comp.sys.cbm:6653

Andrew Owen wrote:
> I must admit I can't think of a 6502 based machine that only had mono
> graphics, but since all 65xx computers I'm aware of were designed for
> home use (and hence games) a colour display would have been essential.

The OSI Superboard/Challenger 1P was a mono only system. 1KB of video
RAM arranged as 32x32 characters (8x8 pixel font) with no guard bands
so the software constrains output to a 24x24 region that is visible on
a TV screen. No bit mapped graphics, just 128+ character based graphic
symbols.

From 2907355488220504924
X-Google-Thread: f4600,b9047bd5a5c2c55b
X-Google-Thread: 10fd69,b9047bd5a5c2c55b
X-Google-Thread: f8760,b9047bd5a5c2c55b
X-Google-Thread: 103c3f,b9047bd5a5c2c55b
X-Google-Thread: 105753,b9047bd5a5c2c55b
X-Google-Attributes: gidf4600,gid10fd69,gidf8760,gid103c3f,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g47g2000cwa.googlegroups.com!not-for-
mail
From: stephensheppard@hotmail.com
Newsgroups:
comp.sys.sinclair,comp.sys.tandy,comp.sys.atari.8bit,comp.sys.apple2,comp.sys.cbm
Subject: Re: Crosspost: Did the cpu influence the display?
Date: 28 Dec 2005 19:56:00 -0800
Organization: http://groups.google.com
Lines: 57
Message-ID: <1135828560.613638.152110@g47g2000cwa.googlegroups.com>
References: <1135598972.038067.292460@g47g2000cwa.googlegroups.com>
   <43afe47a$0$809$3a628fcd@textreader.nntp.hccnet.nl>
   <1135601821.817122.87190@f14g2000cwb.googlegroups.com>
   <c7%rf.10054$7S.5344@tornado.rdc-kc.rr.com>
   <Is6wwA.v7A@wjv.com>
NNTP-Posting-Host: 64.48.78.46
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1135828565 16388 127.0.0.1 (29 Dec 2005 03:56:05 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Thu, 29 Dec 2005 03:56:05 +0000 (UTC)

In-Reply-To: <Is6wwA.v7A@wjv.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Win98; en-US; rv:1.3.1) Gecko/
20030425,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g47g2000cwa.googlegroups.com; posting-host=64.48.78.46;
   posting-account=4ilZLQsAAADHKJufwAjm_Pl2CA076mZi
Xref: g2news1.google.com comp.sys.sinclair:3694 comp.sys.tandy:853
comp.sys.atari.8bit:1584 comp.sys.apple2:2691 comp.sys.cbm:6659

Bill Vermillion wrote:
> In article <c7%rf.10054$7S.5344@tornado.rdc-kc.rr.com>,
> Bill Plenge <B_Plenge@NoSpam.com> wrote:
> >Bill H wrote:
> >> Peter van Merkerk wrote:
> >>> Bill H wrote:
> >>>> ==
> >>>> This message has been cross-posted to a number of revalent usenet
> >>>> groups, so please do not start a "My system is better than your
> >>>> system flame war".
> >>>> ==
> >>>>
> >>>> Relying on my memory and a cursory check on a number of websites it
> >>>> appears that the majority of Z80 cpu based computers had black and
> >>>> white displays, where as the majority of 65xx computers had a color
> >>>> display.
> >>>
> >>> I don't think that is true, at least not for home computers.
> >>>
> >>> There are plenty of (early) 6502 based system which supported only
> >>> B/W display, and there are also plenty of Z80 systems which
> >>> supported color (ZX Spectrum, MSX, Amstrad CPC, Sharp MZ series,
> >>> Enterprise...etc).
> >>>
> >>> If we include CP/M computers (which are Z80 based) then what you are
> >>> saying might be true. However those where intended for business use.
> >>> In those days color was not deemed to be important for business
> >>> computers.
> >
> >> I probably should have specified a time period. I was thinking more of
> >> the 78 - 82 time period and computers that were available for home use
> >> mainly in the US (only because that is where I am and have the most
> >> experience with). During that time period the popular computers on the
> >> Z80 side where the Tandy's (and clones), the zx81, ts1000 and some
> >> CP/M machines. On the 65xx side where the Apple][s, Atari's and
> >> Commodores.
> >
> >Given that time period I think you'll find the major reason being
> >the cost of RAM (circa '78 16K was about $80, by '82 64K-128K
> >could be had for the same price) and color monitors at the time.
> >
> You are low on the RAM price. 4116 RAM was going for $200

> at the local electronics wholesalers. I know - I priced it for my
> machine. That was mid-1978, as I had gotten my system at the end
> of 1977.
>

Wow, $200 in 1978! Something big must have happened in the next year
or so. I paid $18 for eight 4116's in 1979/80.

They were used to upgrade my Atari 800 8K RAM module from 8K to 16K.
Doesn't sound like much of an upgrade but I only had 24K total at the
time and Atari 16K modules were $180+ retail.

- Steve Sheppard

From 2449717875106605775
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news4.google.com!
border1.nntp.dca.giganews.com!border2.nntp.dca.giganews.com!nntp.giganews.com!
peer01.cox.net!cox.net!hwmnpeer01.lga!hwmedia!hw-filter.lga!fe07.lga.POSTED!
53ab2750!not-for-mail
From: "Ronald J. Hall" <dark_lord@charter.net>
Organization: DarkForce!
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
User-Agent: Pan/0.14.2 (This is not a psychotic episode. It's a cleansing moment
of clarity.)
Message-Id: <pan.2005.12.18.07.15.53.900304@charter.net>
Newsgroups: comp.sys.atari.8bit
References: <1133327818.894558.34980@g43g2000cwa.googlegroups.com>
<XdadnQOCEOzBajnenZ2dnUVZ_sednZ2d@wideopenwest.com>
MIME-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-1
Content-Transfer-Encoding: 8bit
Lines: 21
X-Trace:
pikkdiabbdefphapjlajijamjngchemdadacccpgfaaakbffochlmphgamomajahekkjflfncmkmngeihm
iniipoomejnhdhdhbnmiekmmiohldjekecjdahmlkkcimgeaei
NNTP-Posting-Date: Wed, 28 Dec 2005 22:42:21 MST
Date: Thu, 29 Dec 2005 00:50:50 -0500
Xref: g2news1.google.com comp.sys.atari.8bit:1585

On Sun, 18 Dec 2005 00:45:00 -0500, Mark Kolesar wrote:

> Blaine Adamson wrote:
>> Which of these systems is the best doorstopper?
>>
>> Discuss.
>>
> Commodore rises from the ashes, let there be light!
>

> http://hardware.commodoreworld.com/default.aspx?i=3&s=category&c=29

Er, I tried to click "details" on that site and it gave a bunch of errors.

One of them even said something about a guru meditation error.... <lol>

--
_/_/_/

--
_/_/_/

that the first Apple II came with just 4K of RAM standard in 1977, but
in 1979 the smallest amount of memory you could get with a new one was
changed to 48K.

Or consider the Atari 2600, also released in 1977. It has a whopping 128
bytes (sic) of RAM. Would've made absolutely no sense in 1979.

--
Linards Ticmanis

From 3143605967569827476
X-Google-Thread: f4600,b9047bd5a5c2c55b
X-Google-Thread: 10fd69,b9047bd5a5c2c55b
X-Google-Thread: f8760,b9047bd5a5c2c55b
X-Google-Thread: 103c3f,b9047bd5a5c2c55b
X-Google-Thread: 105753,b9047bd5a5c2c55b
X-Google-Attributes: gidf4600,gid10fd69,gidf8760,gid103c3f,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news3.google.com!news2.volia.net!
newsfeed01.sul.t-online.de!t-online.de!newsfeed.arcor.de!news.arcor.de!not-for-
mail
Date: Thu, 29 Dec 2005 09:52:39 +0100
From: Linards Ticmanis <ticmanis@gmx.de>
User-Agent: Mozilla Thunderbird 1.0.6 (X11/20050715)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups:
comp.sys.sinclair,comp.sys.tandy,comp.sys.atari.8bit,comp.sys.apple2,comp.sys.cbm
Subject: Re: Crosspost: Did the cpu influence the display?
References: <1135598972.038067.292460@g47g2000cwa.googlegroups.com>
<1135601178.453498.50970@f14g2000cwb.googlegroups.com>
In-Reply-To: <1135601178.453498.50970@f14g2000cwb.googlegroups.com>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 12
Message-ID: <43b3a3d1$0$26897$9b4e6d93@newsread4.arcor-online.net>
Organization: Arcor
NNTP-Posting-Date: 29 Dec 2005 09:52:34 MET
NNTP-Posting-Host: 5a412bf6.newsread4.arcor-online.net
X-Trace: DXC=Z16ZaeMSlbP40bn3J7ld6Q:ejgIfPPldTjW\KbG]kaMXGSi?
jHD8GOP6P8Ob1\InA[eZVi_bnH@nSc0XJIkTT1=[94f?UekR<_U
X-Complaints-To: usenet-abuse@arcor.de
Xref: g2news1.google.com comp.sys.sinclair:3699 comp.sys.tandy:856
comp.sys.atari.8bit:1588 comp.sys.apple2:2704 comp.sys.cbm:6675

Andrew Owen wrote:

> I must admit I can't think of a 6502 based machine that only had mono
> graphics, but since all 65xx computers I'm aware of were designed for
> home use (and hence games) a colour display would have been essential.

The Apple I (alright, that one is pretty obscure).

The Commodore PET series (not so obscure).

--
Linards Ticmanis

From 7495325225970922992
X-Google-Thread: f4600,b9047bd5a5c2c55b
X-Google-Thread: 10fd69,b9047bd5a5c2c55b
X-Google-Thread: f8760,b9047bd5a5c2c55b
X-Google-Thread: 103c3f,b9047bd5a5c2c55b
X-Google-Thread: 105753,b9047bd5a5c2c55b
X-Google-Attributes: gidf4600,gid10fd69,gidf8760,gid103c3f,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Message-ID: <43b3b0fe@quokka.wn.com.au>
From: Simon Scott <simon@chrome64.org>
Subject: Re: Crosspost: Did the cpu influence the display?
Newsgroups:
comp.sys.sinclair,comp.sys.tandy,comp.sys.atari.8bit,comp.sys.apple2,comp.sys.cbm
Followup-To: comp.sys.sinclair
Date: Thu, 29 Dec 2005 17:53:55 +0800
References: <1135598972.038067.292460@g47g2000cwa.googlegroups.com>
<43afe47a$0$809$3a628fcd@textreader.nntp.hccnet.nl>
<1135601821.817122.87190@f14g2000cwb.googlegroups.com>
<c7%rf.10054$7S.5344@tornado.rdc-kc.rr.com> <Is6wwA.v7A@wjv.com>
<1135828560.613638.152110@g47g2000cwa.googlegroups.com>
<43b3a354$0$26897$9b4e6d93@newsread4.arcor-online.net>
Lines: 9
User-Agent: KNode/0.9.2
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7Bit
NNTP-Posting-Host: dsl-202-72-168-246.wa.westnet.com.au
X-Trace: quokka.wn.com.au 1135849727 202.72.168.246 (29 Dec 2005 17:48:47 +0800)
X-Complaints-To: abuse@westnet.com.au
Path: g2news1.google.com!news1.google.com!news3.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!nntp.waia.asn.au!
202.72.130.18.MISMATCH!quokka.wn.com.au!not-for-mail
Xref: g2news1.google.com comp.sys.sinclair:3700 comp.sys.tandy:857
comp.sys.atari.8bit:1589 comp.sys.apple2:2708 comp.sys.cbm:6677

Linards Ticmanis wrote:

> Or consider the Atari 2600, also released in 1977. It has a whopping 128
> bytes (sic) of RAM. Would've made absolutely no sense in 1979.

Who needs more?

:D

From -9212194561416023220
X-Google-Thread: f8760,864f58c250ae165d,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!z14g2000cwz.googlegroups.com!not-for-mail
From: "Larry" <LLppwhite@aol.com>
Newsgroups: comp.sys.atari.8bit
Subject: The IDE Alternative
Date: 29 Dec 2005 05:58:24 -0800
Organization: http://groups.google.com
Lines: 26
Message-ID: <1135864703.897787.185840@z14g2000cwz.googlegroups.com>
NNTP-Posting-Host: 64.12.117.11
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1135864709 7009 127.0.0.1 (29 Dec 2005 13:58:29 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Thu, 29 Dec 2005 13:58:29 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; AOL 9.0; Windows NT 5.1; SV1; .NET CLR 1.0.3705; .NET CLR 1.1.4322),gzip(gfe),gzip(gfe)
X-HTTP-Via: HTTP/1.1 (Velocity/1.0.6 [uScMs f p eN:t cCMp s]), HTTP/1.1 Turboweb [mtc-tf023 8.3.5], HTTP/1.0 cache-mtc-ae07.proxy.aol.com[400C750B] (Traffic-Server/5.4.0 [uScM])
Complaints-To: groups-abuse@google.com
Injection-Info: z14g2000cwz.googlegroups.com; posting-host=64.12.117.11;
   posting-account=sOuFuA0AAACrWE950AHmKCUDXcFt63PD
Xref: g2news1.google.com comp.sys.atari.8bit:1590

Aside from the "collectability factor" of older interfaces, I've found that the KMK-JZ IDE hard drive is a great alternative to more expensive options. One of the really nice things about this interface is that the system can use both a Master and a Slave drive. And it is very fast. On my system, I use a 2-1/2" laptop drive as the Master, and for less disk-intensive applications, I use a Sandisk 32 MB compactflash as the Slave. Since laptop drives and CF do not require +12VDC, it really simplifies powering the devices. And since the sizes of the drives is so much smaller, the housing and space requirements are much improved over 5-1/4" and even 3-1/2" drive options.

On the downside, my interface did not come with a cartridge jack. However, I recently discovered that the connecting points are on the interface board, so it can be added fairly painlessly. I plan to do that real soon. It does require require cutting the top of the plastic interface case, but that is not a problem to me. Also, I tried to use an IDE ZIP drive as the Slave to transfer some data, but that resulted in corrupted data. I need to try it with only the ZIP attached (no HD), but haven't done that yet.

I don't know if these interfaces are still being sold, but if they are, you might want to investigate it if you are looking for an fairly inexpensive, powerful, fast HD alternative.

-Larry

From 5508479209584604337
X-Google-Thread: f8760,9ebee66225536472
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!o13g2000cwo.googlegroups.com!not-for-mail

From: "Ralphy Rocket" <ralphxpn@pacbell.net>

Newsgroups: comp.sys.atari.8bit

Subject: Re: 800 1 Meg upgrade

Date: 25 Dec 2005 10:45:59 -0800
Organization: http://groups.google.com
Lines: 10
Message-ID: <1135536359.689815.85000@o13g2000cwo.googlegroups.com>
References: <1135306081.605724.192530@z14g2000cwz.googlegroups.com>
   <2qpmq1dm40ihtviah8rpih7doq8od1d7mg@4ax.com>
   <BFD209E7.51B1%you@cogeco.ca>
   <k19pq1l9n0kolkv7maohjvbonmc2pqtede@4ax.com>
   <BFD22CF5.51CC%you@cogeco.ca>
   <s7rpq113760m9jtffjkd0rvp0oev51o79p@4ax.com>
   <1135464512.054922.235680@g44g2000cwa.googlegroups.com>
   <BFD34E9F.5205%you@cogeco.ca>
NNTP-Posting-Host: 69.231.39.71
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1135536364 25697 127.0.0.1 (25 Dec 2005 18:46:04 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Sun, 25 Dec 2005 18:46:04 +0000 (UTC)
In-Reply-To: <BFD34E9F.5205%you@cogeco.ca>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.1; SV1; .NET CLR 1.1.4322),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: o13g2000cwo.googlegroups.com; posting-host=69.231.39.71;
   posting-account=8-RYvg0AAAD2jK9T96QQNd39k0u-v-lx
Xref: g2news1.google.com comp.sys.atari.8bit:4079

MERRY X-MAS!!! All

LOL!!! I don't feel "knocked" No Worries. :) I got it resolved. once I
drew the schematic on a big piece of paper, not the "post-its" I
realized I had enough space on the Multiplexer for the new address
lines and the /CAS. To make sure everything worked I broke up the
project into steps....I just didn't see the big picture :)

Ralph

From 4200139077854492964
X-Google-Thread: f8760,6011b0f8d7adc5f4
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g44g2000cwa.googlegroups.com!not-for-mail
From: "neopeius" <fagin@earthlink.net>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Dead Indus drives (help, please!)
Date: 25 Dec 2005 11:22:48 -0800
Organization: http://groups.google.com
Lines: 9
Message-ID: <1135538568.203660.100830@g44g2000cwa.googlegroups.com>
References: <1134875025.036745.112240@o13g2000cwo.googlegroups.com>
   <1135100659.971539.98380@g47g2000cwa.googlegroups.com>
   <1135221747.013739.196450@g44g2000cwa.googlegroups.com>
   <YHBqf.35159$7h7.26180@newssvr21.news.prodigy.com>
   <Xns9734AA568BDAAemuslor@216.196.97.136>
NNTP-Posting-Host: 68.111.195.215
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1135538573 19274 127.0.0.1 (25 Dec 2005 19:22:53 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Sun, 25 Dec 2005 19:22:53 +0000 (UTC)
In-Reply-To: <Xns9734AA568BDAAemuslor@216.196.97.136>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows 98),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g44g2000cwa.googlegroups.com; posting-host=68.111.195.215;
   posting-account=QjjObA0AAAAGIcMivg-ruF0HZxsaLlWu
Xref: g2news1.google.com comp.sys.atari.8bit:4080

Sorry for the confusion. ^_^ That Indus drive will be my late Xmas present.

BTW, the G4 is the read error code on the Indus. Accompanies that harsh "PING" that lets you know something is wrong. Oh I hate that sound. And it does spin up to 39 when it's done.

I really like those Induses.

From -5213581357274876924
X-Google-Thread: f8760,82e82dafce7362eb
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g44g2000cwa.googlegroups.com!not-for-mail
From: "ramswell" <shifty_butch@hotmail.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: MERRY CHRISTMAS FROM 8-BIT DESIGNS

Date: 25 Dec 2005 11:23:34 -0800
Organization: http://groups.google.com
Lines: 2
Message-ID: <1135538614.538438.103170@g44g2000cwa.googlegroups.com>
References: <1135478901.695397.302990@g43g2000cwa.googlegroups.com>
   <43ae47ee5713f0@comcast.net>
NNTP-Posting-Host: 70.36.162.235
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1135538619 19301 127.0.0.1 (25 Dec 2005 19:23:39 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Sun, 25 Dec 2005 19:23:39 +0000 (UTC)
In-Reply-To: <43ae47ee5713f0@comcast.net>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.1; SV1; .NET CLR
1.1.4322),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g44g2000cwa.googlegroups.com; posting-host=70.36.162.235;
   posting-account=k3P2Wg0AAAAq76jvAbYhOMJcNTFphfoX
Xref: g2news1.google.com comp.sys.atari.8bit:4081

:):):):)

From -877323127954427673
X-Google-Thread: f8760,6c578b10e1bac10
X-Google-Thread: fe501,6c578b10e1bac10
X-Google-Attributes: gidf8760,gidfe501,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!green.octanews.net!news-
out.octanews.net!cox.net!news-xfer.cox.net!p01!dukeread01.POSTED!53ab2750!not-for-
mail
From: kevin <kevnospam242@gmail.com>
Newsgroups: comp.sys.atari.8bit,is.vedur
Subject: Re: Can I use an ATARI 8 Bit to control a nuclear power plant???
Message-ID: <52euq1ht9ckb4dj6bob0km5je21gqpcukg@4ax.com>
References: <1135483238.523381.179630@g49g2000cwa.googlegroups.com>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 14
Date: Sun, 25 Dec 2005 19:27:02 -0500
NNTP-Posting-Host: 68.230.155.106
X-Complaints-To: abuse@cox.net
X-Trace: dukeread01 1135556770 68.230.155.106 (Sun, 25 Dec 2005 19:26:10 EST)
NNTP-Posting-Date: Sun, 25 Dec 2005 19:26:10 EST
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:4082 is.vedur:1581

On 24 Dec 2005 20:00:38 -0800, "Lincoln Wichhurst"
<art_enema@yahoo.com.sg> wrote:

>Or do you recommend a C64 for that purpose ???

Definetly an Atari. Make sure you have a backup powersupply just in
case. My friend left his Atari 800 on once (with a Krazy SHootout
cart in it) for 2 years (by mistake) and it still worked fine (and
prob still works to this day altho he died... yes his atari actually
outlived him!) but the power supply got really hot and shortly after
the 2 year marathon he needed to replace it.

From 1466601067024816361
X-Google-Thread: f8760,6c578b10e1bac10
X-Google-Thread: fe501,6c578b10e1bac10
X-Google-Attributes: gidf8760,gidfe501,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!feeder.xsnews.nl!
83.128.0.11.MISMATCH!news-out1.kabelfoon.nl!newsfeed.kabelfoon.nl!
bandi.nntp.kabelfoon.nl!62.100.30.134.MISMATCH!azure.qinip.net!firstname
From: Mathy Van Nisselroy <firstname@fullnamewithoutspaces.nl>
Newsgroups: comp.sys.atari.8bit,is.vedur
Subject: Re: Can I use an ATARI 8 Bit to control a nuclear power plant???
Date: Mon, 26 Dec 2005 01:59:01 +0100
Organization: QinIP
Lines: 10
Message-ID: <firstname-35B5F6.01590126122005@azure.qinip.net>
References: <1135483238.523381.179630@g49g2000cwa.googlegroups.com>
<52euq1ht9ckb4dj6bob0km5je21gqpcukg@4ax.com>
NNTP-Posting-Host: h8441212250.dsl.speedlinq.nl
X-Trace: azure.qinip.net 1135558741 19170 84.41.212.250 (26 Dec 2005 00:59:01 GMT)
X-Complaints-To: abuse@qinip.net
NNTP-Posting-Date: Mon, 26 Dec 2005 00:59:01 +0000 (UTC)
User-Agent: MT-NewsWatcher/3.4 (PPC Mac OS X)
Xref: g2news1.google.com comp.sys.atari.8bit:4083 is.vedur:1585

Howdy folks

> Definetly an Atari. Make sure you have a backup powersupply just in
> case...

Why? If Mr. Wichhurst is as good a programmer as I think he is, the
nuclear powerplant shouldn't need a back up, but keep supplying him with
enough power for the rest of his (Atari's) live.

CU   Mathy

From -1741708193411139382
X-Google-Thread: f8760,6c578b10e1bac10
X-Google-Thread: fe501,6c578b10e1bac10

X-Google-Attributes: gidf8760,gidfe501,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g14g2000cwa.googlegroups.com!not-for-mail
From: "birdie3" <ktownrox@yahoo.com>
Newsgroups: comp.sys.atari.8bit,is.vedur
Subject: Re: Can I use an ATARI 8 Bit to control a nuclear power plant???
Date: 25 Dec 2005 21:10:47 -0800
Organization: http://groups.google.com
Lines: 6
Message-ID: <1135573847.505741.201520@g14g2000cwa.googlegroups.com>
References: <1135483238.523381.179630@g49g2000cwa.googlegroups.com>
   <52euq1ht9ckb4dj6bob0km5je21gqpcukg@4ax.com>
   <firstname-35B5F6.01590126122005@azure.qinip.net>
NNTP-Posting-Host: 209.226.189.130
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1135573852 28999 127.0.0.1 (26 Dec 2005 05:10:52 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Mon, 26 Dec 2005 05:10:52 +0000 (UTC)
In-Reply-To: <firstname-35B5F6.01590126122005@azure.qinip.net>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows 98; .NET CLR 1.1.4322),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g14g2000cwa.googlegroups.com; posting-host=209.226.189.130;
   posting-account=A4p0jg0AAADuzFMUPH8o-O0dJm3TU69o
Xref: g2news1.google.com comp.sys.atari.8bit:4084 is.vedur:1637

I think that this may have been attempted before in the early eighties
but computers have advanced quite considerably since then so most
companies are opting for upgrades. I personally recommend a 130XE at
bare minimum. Out of curiosity, which reactor do you plan to use an
Atari with?

From -1867837509046537829
X-Google-Thread: f8760,211908f78b7ee71
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!cyclone1.gnilink.net!
spamkiller.gnilink.net!gnilink.net!trnddc08.POSTED!4fa3cda4!not-for-mail
From: "cbc" <cabell.clarkeNOSPAMMYA$$@SPAMNOverizon.net>
Newsgroups: comp.sys.atari.8bit
References: <K3Lnf.4012$9G.2715@dukeread10>
Subject: Re: MyIDE issue
Lines: 24
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180

X-RFC2646: Format=Flowed; Response
Message-ID: <UGLrf.18846$mz2.6599@trnddc08>
Date: Mon, 26 Dec 2005 06:01:24 GMT
NNTP-Posting-Host: 70.105.16.75
X-Complaints-To: abuse@verizon.net
X-Trace: trnddc08 1135576884 70.105.16.75 (Mon, 26 Dec 2005 01:01:24 EST)
NNTP-Posting-Date: Mon, 26 Dec 2005 01:01:24 EST
Xref: g2news1.google.com comp.sys.atari.8bit:4085

heheh... I have a MyIDE issue here also. It is 12:00AM after Christmas day
and I am trying to put my IDE-CF setup together... specifcally soldering the
CF power wires onto the MYIDE cart.... but I CAN'T FIND EVEN A TINY PIECE
OF SOLDER ANYWHERE IN THE HOUSE... I have literally torn the house up
looking and of course there is nowhere to buy one tonight!!!!! SHEESH!!!

--
Cabell
A8 Internet BBS: telnet://bfbbs.no-ip.com
A8 Website: www.amfband.com/bf/

"Docrotcod" <rahbart@cox.net> wrote in message
news:K3Lnf.4012$9G.2715@dukeread10...
>   Guys i'm sure this is an easy one, but I can't work it out in my head.
>
> I've got the MyIDE 3.1 External device with O/S chip installed. Running
> Sparta3.3 for MyIDE. Ran a program that clobbered D1. Wanting to
> reformat D1 but can't remember the sequence. Any help is appreciated!
>
> Thomas
>

From 7409095775831022493
X-Google-Thread: f8760,6011b0f8d7adc5f4
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Mon, 26 Dec 2005 00:29:52 -0600
Newsgroups: comp.sys.atari.8bit
Subject: Re: Dead Indus drives (help, please!)
From: Slor <semaj@rols.ten>
References: <1134875025.036745.112240@o13g2000cwo.googlegroups.com>
<1135100659.971539.98380@g47g2000cwa.googlegroups.com>
<1135221747.013739.196450@g44g2000cwa.googlegroups.com>
<YHBqf.35159$7h7.26180@newssvr21.news.prodigy.com>
<Xns9734AA568BDAAemuslor@216.196.97.136>
<1135538568.203660.100830@g44g2000cwa.googlegroups.com>
Organization: SlorNet

Message-ID: <Xns9738F3E85792emuslor@216.196.97.136>
User-Agent: Xnews/2005.10.18
X-Face: %XserOfRX`r-LZ\90<=vI7k<`QMH-(LjNZH``KUi:!h#87]<"qLW9._L==*cB*vFNz{?
Y.Vz>XH|C~h:N9n;4e2v2#laq4Ulh=}mld:QfCBGs+FjBzrqw"21t|9{10.Or*=/*r`>g%Vt:BSjgX?
u"@UIELF4GNA7xalm$S8f7NNF2Mp-\+zP#nku/;1U}b.C)>L7y$c+$Ux<]#j^$#/
9Vf'OY:5c6UitDqvbuwo]_:Z$P[pFeMk8Y;k;)s6L_=d'?B<O+S&^Km"uNO3S{(0<4kpzn-jgG9H|
q&O,w":}0mL5f92-{_O
Date: Mon, 26 Dec 2005 00:29:52 -0600
Lines: 17
NNTP-Posting-Host: 68.57.222.49
X-Trace: sv3-SEUuRJMN0jojbPg9ewjo3DlNbFERkPnXx6DaSqUghXnd7uTiyz7jY2p4q/
0YogyseXi52rzKAn7t7N8!yvA3YU6Y8o/
DoDEucrPWu8BM2XEuvb7B+RqzvcZkceY3SbkC6MS5WAzn8ielLtcVtnLL9epjHGDK!Gmk6lJ/n
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:4086

Despite all prevention efforts, "neopeius" <fagin@earthlink.net> wrote
in news:1135538568.203660.100830@g44g2000cwa.googlegroups.com:

> Sorry for the confusion. ^_^ That Indus drive will be my late Xmas
> present.
>
> BTW, the G4 is the read error code on the Indus. Accompanies that
> harsh "PING" that lets you know something is wrong. Oh I hate that
> sound. And it does spin up to 39 when it's done.
>
> I really like those Induses.
>

Did you ever receive my email on shipping?

--
Slor

From -5161065061725790002
X-Google-Thread: f8760,e8dd5d8feab54753
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Mon, 26 Dec 2005 01:40:22 -0600
Date: Sun, 25 Dec 2005 23:40:24 -0800
From: JR <""jr256_69\"@NO$PAMhotmail.com">
Reply-To: ""
User-Agent: Mozilla Thunderbird StumbleUpon/1.995 (Windows/20050317)
X-Accept-Language: en-us, en

MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit
Subject: Re: 1 meg MIO plus SDX cart on eBay
References: <M6Odnd0tHcpJhe_eRVn-rQ@comcast.com>
<K%pcf.1679$Xo.1115@newsread2.news.pas.earthlink.net>
<BFAD3605.4DA7%you@cogeco.ca> <BFAD382A.4DA9%you@cogeco.ca>
<BvQhf.2204$A23.432@newsread2.news.pas.earthlink.net>
<BFAD456E.4DAD%you@cogeco.ca>
<3h0if.2415$A23.615@newsread2.news.pas.earthlink.net>
<BFAE1048.4DBC%you@cogeco.ca>
<Br4if.1121$YT3.904@newsread3.news.pas.earthlink.net>
<BFD22FB2.51D0%you@cogeco.ca>
<X44rf.2530$R84.2034@newsread2.news.pas.earthlink.net>
<BFD25742.51D4%you@cogeco.ca>
<XVfrf.2694$R84.896@newsread2.news.pas.earthlink.net>
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Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
X-Antivirus: avast! (VPS 0551-6, 12/24/2005), Outbound message
X-Antivirus-Status: Clean
Message-ID: <2dGdnVybPoD7AzLeRVn-qw@comcast.com>
Lines: 11
NNTP-Posting-Host: 67.181.186.115
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x75aXsr49t1fPdRA1ghgziP2i!
awRLmZ7+rQdAvqH4gkk4ht4ZXdOlmEZkkud5gydMEI7W9KEBfQwneuSJkOeWSKP291hcVDzuwGNa!9gYw
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:4087

>
>
> No you frigging idiot. One more time: I said the *NEW* stuff had no
> intrinsic value to a collector. New stuff being the IDE interfaces for
> instance.
ate.

You really don't have a clue! You should stop embarrassing yourself.

http://www.canadiancoin.com/index3.htm

From -8178338131212351043
X-Google-Thread: f4600,b9047bd5a5c2c55b,start
X-Google-Thread: 10fd69,b9047bd5a5c2c55b,start
X-Google-Thread: f8760,b9047bd5a5c2c55b,start
X-Google-Thread: 103c3f,b9047bd5a5c2c55b,start
X-Google-Thread: 105753,b9047bd5a5c2c55b,start

X-Google-Attributes: gidf4600,gid10fd69,gidf8760,gid103c3f,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g47g2000cwa.googlegroups.com!not-for-mail
From: "Bill H" <bill@ts1000.us>
Newsgroups:
comp.sys.sinclair,comp.sys.tandy,comp.sys.atari.8bit,comp.sys.apple2,comp.sys.cbm
Subject: Crosspost: Did the cpu influence the display?
Date: 26 Dec 2005 04:09:32 -0800
Organization: http://groups.google.com
Lines: 36
Message-ID: <1135598972.038067.292460@g47g2000cwa.googlegroups.com>
NNTP-Posting-Host: 68.175.14.42
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1135598977 8633 127.0.0.1 (26 Dec 2005 12:09:37 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Mon, 26 Dec 2005 12:09:37 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.1;
SV1),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g47g2000cwa.googlegroups.com; posting-host=68.175.14.42;
   posting-account=hiYE7A0AAAD_YiOsoDcZiPmh6sWeMZBG
Xref: g2news1.google.com comp.sys.sinclair:7766 comp.sys.tandy:2005
comp.sys.atari.8bit:4088 comp.sys.apple2:8056 comp.sys.cbm:14308

==========
This message has been cross-posted to a number of revalent usenet
groups, so please do not start a "My system is better than your system
flame war".
==========

Relying on my memory and a cursory check on a number of websites it
appears that the majority of Z80 cpu based computers had black and
white displays, where as the majority of 65xx computers had a color
display.

Now there are exceptions to this, but it makes me wonder, did the CPU
influence the display?

Is there an inherent reason why most Z80 computers had b/w displays and
65xx computers had color?

You may think it would have been cost, b&w would be cheaper than color,
but in the majority Z80 computers where more expensive than 65xx
computers.

Now it could have been display size, many Z80 computers used 80 columns
which is hard to achieve when using a TV as a monitor. But on the other
hand, with color you need more memory to achieve a good working
resolution.

So the question is, did the cpu influence the display?

Bill H www.ts1000.us

==========
This message has been cross-posted to a number of revalent usenet
groups, so please do not start a "My system is better than your system
flame war".
==========

From 7498334838225452531
X-Google-Thread: f4600,b9047bd5a5c2c55b
X-Google-Thread: 10fd69,b9047bd5a5c2c55b
X-Google-Thread: f8760,b9047bd5a5c2c55b
X-Google-Thread: 103c3f,b9047bd5a5c2c55b
X-Google-Thread: 105753,b9047bd5a5c2c55b
X-Google-Attributes: gidf4600,gid10fd69,gidf8760,gid103c3f,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!newsgate.cistron.nl!
transit4.news.xs4all.nl!transit.news.xs4all.nl!62.251.0.65.MISMATCH!
textnews.nntp.hccnet.nl!textreader.nntp.hccnet.nl!not-for-mail
Date: Mon, 26 Dec 2005 13:38:57 +0100
From: Peter van Merkerk <merkerk@deadspam.com>
User-Agent: Mozilla Thunderbird 1.0.7 (Windows/20050923)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups:
comp.sys.sinclair,comp.sys.tandy,comp.sys.atari.8bit,comp.sys.apple2,comp.sys.cbm
Subject: Re: Crosspost: Did the cpu influence the display?
References: <1135598972.038067.292460@g47g2000cwa.googlegroups.com>
In-Reply-To: <1135598972.038067.292460@g47g2000cwa.googlegroups.com>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
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Lines: 52
Message-ID: <43afe47a$0$809$3a628fcd@textreader.nntp.hccnet.nl>
Organization: Hobby Computer Club News Network
NNTP-Posting-Date: 26 Dec 2005 12:39:23 GMT
NNTP-Posting-Host: 62.251.115.141
X-Trace: 1135600763 textreader.nntp.hccnet.nl 809 62.251.115.141:16525
X-Complaints-To: abuse@hccnet.nl
Xref: g2news1.google.com comp.sys.sinclair:7767 comp.sys.tandy:2006
comp.sys.atari.8bit:4089 comp.sys.apple2:8057 comp.sys.cbm:14312

Bill H wrote:
> ==========
> This message has been cross-posted to a number of revalent usenet
> groups, so please do not start a "My system is better than your system
> flame war".
> ==========
>
> Relying on my memory and a cursory check on a number of websites it

> appears that the majority of Z80 cpu based computers had black and
> white displays, where as the majority of 65xx computers had a color
> display.

I don't think that is true, at least not for home computers.

There are plenty of (early) 6502 based system which supported only B/W
display, and there are also plenty of Z80 systems which supported color
(ZX Spectrum, MSX, Amstrad CPC, Sharp MZ series, Enterprise...etc).

If we include CP/M computers (which are Z80 based) then what you are
saying might be true. However those where intended for business use. In
those days color was not deemed to be important for business computers.

> Now there are exceptions to this, but it makes me wonder, did the CPU
> influence the display?

There is no technical reason for having a correlation between color
support and the CPU.

> Is there an inherent reason why most Z80 computers had b/w displays and
> 65xx computers had color?

I don't think that statement is true, so the answer is no.

> You may think it would have been cost, b&w would be cheaper than color,
> but in the majority Z80 computers where more expensive than 65xx
> computers.

I doubt that is true either. For example the Sinclair ZX Spectrum was
significantly cheaper than most 6502 based systems, and did support color.

> Now it could have been display size, many Z80 computers used 80 columns
> which is hard to achieve when using a TV as a monitor. But on the other
> hand, with color you need more memory to achieve a good working
> resolution.

See my remark at the beginning.

> So the question is, did the cpu influence the display?

No, at least not whether the system supported color or not. Of cource
the CPU is one, but not the only, factor that affects how fast a display
can be updated, but that is another story.

From 5282591531587653881
X-Google-Thread: f4600,b9047bd5a5c2c55b
X-Google-Thread: 10fd69,b9047bd5a5c2c55b
X-Google-Thread: f8760,b9047bd5a5c2c55b
X-Google-Thread: 103c3f,b9047bd5a5c2c55b
X-Google-Thread: 105753,b9047bd5a5c2c55b
X-Google-Attributes: gidf4600,gid10fd69,gidf8760,gid103c3f,gid105753,public

X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!f14g2000cwb.googlegroups.com!not-for-mail
From: "Andrew Owen" <aoweninoz@yahoo.com.au>
Newsgroups:
comp.sys.sinclair,comp.sys.tandy,comp.sys.atari.8bit,comp.sys.apple2,comp.sys.cbm
Subject: Re: Crosspost: Did the cpu influence the display?
Date: 26 Dec 2005 04:46:18 -0800
Organization: http://groups.google.com
Lines: 75
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References: <1135598972.038067.292460@g47g2000cwa.googlegroups.com>
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NNTP-Posting-Date: Mon, 26 Dec 2005 12:46:23 +0000 (UTC)
In-Reply-To: <1135598972.038067.292460@g47g2000cwa.googlegroups.com>
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Complaints-To: groups-abuse@google.com
Injection-Info: f14g2000cwb.googlegroups.com; posting-host=81.131.77.110;
   posting-account=ZMg5YQwAAADdIucexZDGwydxcQjVqsJN
Xref: g2news1.google.com comp.sys.sinclair:7768 comp.sys.tandy:2007
comp.sys.atari.8bit:4090 comp.sys.apple2:8058 comp.sys.cbm:14313

Bill H wrote:

> Relying on my memory and a cursory check on a number of websites it
> appears that the majority of Z80 cpu based computers had black and
> white displays, where as the majority of 65xx computers had a color
> display.

I must admit I can't think of a 6502 based machine that only had mono graphics, but since all 65xx computers I'm aware of were designed for home use (and hence games) a colour display would have been essential. Most of the Z80 based machines were CP/M boxes designed for business use and back then a colour display wasn't considered necessary for serious applications. Except for the very early machines, all the Z80 based home computers I can think of had a colour display: Sinclair Spectrum (Timex), Amstrad CPC, Tandy CoCo (Dragon), MSX etc.

> Now there are exceptions to this, but it makes me wonder, did the CPU
> influence the display?

Usually the display was handled by a video processor. Texas Instruments made one that featured in most Z80 home computers in one form or another. The ZX80 and ZX81 (TS1000) had no video processor and used the CPU to generate the display. The Spectrum used a ULA (which wasn't as powerful as the TI chip, but was probably a lot cheaper at the time).

> Is there an inherent reason why most Z80 computers had b/w displays and
> 65xx computers had color?

No. As a case in point I believe you can control all the screen modes in the Commodore 128 using the Z80 rather than the 65xx. At the end of the day a CPU is a CPU. You can connect anything you want to it (as evidenced by the proliferation of IDE boards for both the Z80 and 65xx machines).

> You may think it would have been cost, b&w would be cheaper than color,
> but in the majority Z80 computers where more expensive than 65xx
> computers.

That's the business vs's home thing again. Colour wasn't considered necessary.

> Now it could have been display size, many Z80 computers used 80 columns
> which is hard to achieve when using a TV as a monitor. But on the other
> hand, with color you need more memory to achieve a good working
> resolution.

Many mono displays were text only (which is very memory efficient). In fact even on colour computers like the Commodore 64 there was usually a mono text mode available. Also a number of Z80 machines with a 512x192 display achieved 80 column text using a 6x8 font, which is just about readable on a standard TV at that resolution.

> So the question is, did the cpu influence the display?

The answer is still no. In theory you could hook up a Z80 to a modern display card and an IDE storage device and stream graphics to it (I don't advise anyone to try it though).

P.S.

While we're on the subject of graphics I've seen it claimed that the Commodore 64 can do an 8x1 attribute mode screen that is at least as big as (possibly bigger than) the 256x192 (8x1 attribute) screen on the Timex TS2068. But I can't find any reference to it in any of the online C64 documentation. Is this a user mode (Using the CPU to change the attribute byte in 320x200 mode for instance) or is it a hardware mode? Also, if anyone from the other groups knows, can any other machines manage something akin to this mode. I'm working on a project which will use a 256x192 (8x1 attribute) screen mode, and if it is possible I'd like to see it appearing on more than one 8-bit platform. (If you want to kill the cross posts, just post it to comp.sys.sinclair).

Cheers!

From -6909140700178793111

X-Google-Thread: f4600,b9047bd5a5c2c55b
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X-Google-Thread: f8760,b9047bd5a5c2c55b
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X-Google-Thread: 105753,b9047bd5a5c2c55b
X-Google-Attributes: gidf4600,gid10fd69,gidf8760,gid103c3f,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!f14g2000cwb.googlegroups.com!not-for-mail
From: "Bill H" <bill@ts1000.us>
Newsgroups: comp.sys.sinclair,comp.sys.tandy,comp.sys.atari.8bit,comp.sys.apple2,comp.sys.cbm
Subject: Re: Crosspost: Did the cpu influence the display?
Date: 26 Dec 2005 04:57:01 -0800
Organization: http://groups.google.com
Lines: 72
Message-ID: <1135601821.817122.87190@f14g2000cwb.googlegroups.com>
References: <1135598972.038067.292460@g47g2000cwa.googlegroups.com>
   <43afe47a$0$809$3a628fcd@textreader.nntp.hccnet.nl>
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Mime-Version: 1.0
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NNTP-Posting-Date: Mon, 26 Dec 2005 12:57:06 +0000 (UTC)
In-Reply-To: <43afe47a$0$809$3a628fcd@textreader.nntp.hccnet.nl>
User-Agent: G2/0.2
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Complaints-To: groups-abuse@google.com
Injection-Info: f14g2000cwb.googlegroups.com; posting-host=68.175.14.42;
   posting-account=hiYE7A0AAAD_YiOsoDcZiPmh6sWeMZBG
Xref: g2news1.google.com comp.sys.sinclair:7769 comp.sys.tandy:2008 comp.sys.atari.8bit:4091 comp.sys.apple2:8059 comp.sys.cbm:14314

Peter van Merkerk wrote:
> Bill H wrote:
> > ==
> > This message has been cross-posted to a number of revalent usenet
> > groups, so please do not start a "My system is better than your system
> > flame war".
> > ==
> >
> > Relying on my memory and a cursory check on a number of websites it
> > appears that the majority of Z80 cpu based computers had black and
> > white displays, where as the majority of 65xx computers had a color
> > display.
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> display, and there are also plenty of Z80 systems which supported color

> (ZX Spectrum, MSX, Amstrad CPC, Sharp MZ series, Enterprise...etc).
>
> If we include CP/M computers (which are Z80 based) then what you are
> saying might be true. However those where intended for business use. In
> those days color was not deemed to be important for business computers.
>

I probably should have specified a time period. I was thinking more of
the 78 - 82 time period and computers that were available for home use
mainly in the US (only because that is where I am and have the most
experience with). During that time period the popular computers on the
Z80 side where the Tandy's (and clones), the zx81, ts1000 and some CP/M
machines. On the 65xx side where the Apple][s, Atari's and Commodores.

> > Now there are exceptions to this, but it makes me wonder, did the CPU
> > influence the display?
>
> There is no technical reason for having a correlation between color
> support and the CPU.
>
> > Is there an inherent reason why most Z80 computers had b/w displays and
> > 65xx computers had color?
>
> I don't think that statement is true, so the answer is no.
>
> > You may think it would have been cost, b&w would be cheaper than color,
> > but in the majority Z80 computers where more expensive than 65xx
> > computers.
>
> I doubt that is true either. For example the Sinclair ZX Spectrum was
> significantly cheaper than most 6502 based systems, and did support color.
>
> > Now it could have been display size, many Z80 computers used 80 columns
> > which is hard to achieve when using a TV as a monitor. But on the other
> > hand, with color you need more memory to achieve a good working
> > resolution.
>
> See my remark at the beginning.
>
> > So the question is, did the cpu influence the display?
>
> No, at least not whether the system supported color or not. Of cource
> the CPU is one, but not the only, factor that affects how fast a display
> can be updated, but that is another story.

One reason I was thinking that the cpu could influence the display is
that z80 had a larger instruction set that allowed you to do more with
the cpu than the 65xx. So on the 65xx side you needed more support
chips to do things that the cpu could not.

For example on a 65xx would it be possible to drive the display as is
done on the zx80 (not the ts1000 or zx81 which used a custom chip) and
the cpu with only a few off the shelf logic chips?

From -1163848710924012269
X-Google-Thread: f4600,b9047bd5a5c2c55b
X-Google-Thread: 10fd69,b9047bd5a5c2c55b
X-Google-Thread: f8760,b9047bd5a5c2c55b
X-Google-Thread: 103c3f,b9047bd5a5c2c55b
X-Google-Thread: 105753,b9047bd5a5c2c55b
X-Google-Attributes: gidf4600,gid10fd69,gidf8760,gid103c3f,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!cyclone1.gnilink.net!
spamkiller2.gnilink.net!gnilink.net!trndny01.POSTED!ed9e4e4d!not-for-mail
Newsgroups:
comp.sys.sinclair,comp.sys.tandy,comp.sys.atari.8bit,comp.sys.apple2,comp.sys.cbm
From: Lyrical Nanoha <LyricalNanoha@dosius.net>
X-X-Sender: molly@static-141-149-129-16.buff.east.verizon.net
Subject: Re: Crosspost: Did the cpu influence the display?
In-Reply-To: <1135601178.453498.50970@f14g2000cwb.googlegroups.com>
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<Pine.LNX.4.62.0512260812150.24179@static-141-149-129-16.buff.east.verizon.net>
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comp.sys.atari.8bit:4092 comp.sys.apple2:8060 comp.sys.cbm:14315

On Mon, 26 Dec 2005, Andrew Owen wrote:

> Except for the very early machines, all the Z80 based home computers I
> can think of had a colour display: Sinclair Spectrum (Timex), Amstrad
> CPC, Tandy CoCo (Dragon), MSX etc.

CoCo and Dragon are 6809, not Z80.

-uso.

From 9106367017635650986
X-Google-Thread: f4600,b9047bd5a5c2c55b
X-Google-Thread: 10fd69,b9047bd5a5c2c55b
X-Google-Thread: f8760,b9047bd5a5c2c55b
X-Google-Thread: 103c3f,b9047bd5a5c2c55b
X-Google-Thread: 105753,b9047bd5a5c2c55b
X-Google-Attributes: gidf4600,gid10fd69,gidf8760,gid103c3f,gid105753,public

X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!cyclone1.gnilink.net!
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Newsgroups:
comp.sys.sinclair,comp.sys.tandy,comp.sys.atari.8bit,comp.sys.apple2,comp.sys.cbm
From: Lyrical Nanoha <LyricalNanoha@dosius.net>
X-X-Sender: molly@static-141-149-129-16.buff.east.verizon.net
Subject: Re: Crosspost: Did the cpu influence the display?
In-Reply-To: <1135601821.817122.87190@f14g2000cwb.googlegroups.com>
Message-ID:
<Pine.LNX.4.62.0512260814380.24179@static-141-149-129-16.buff.east.verizon.net>
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Xref: g2news1.google.com comp.sys.sinclair:7773 comp.sys.tandy:2010
comp.sys.atari.8bit:4093 comp.sys.apple2:8061 comp.sys.cbm:14316

On Mon, 26 Dec 2005, Bill H wrote:

> For example on a 65xx would it be possible to drive the display as is
> done on the zx80 (not the ts1000 or zx81 which used a custom chip) and
> the cpu with only a few off the shelf logic chips?

I think that's what the Apple][did.

-uso.

From -3209355720402531905
X-Google-Thread: f4600,b9047bd5a5c2c55b
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X-Google-Language: ENGLISH,ASCII-7-bit
Message-ID: <43aff454@quokka.wn.com.au>
From: Simon Scott <simon@chrome64.org>
Subject: Re: Crosspost: Did the cpu influence the display?
Newsgroups:
comp.sys.sinclair,comp.sys.tandy,comp.sys.atari.8bit,comp.sys.apple2,comp.sys.cbm
Followup-To: comp.sys.sinclair
Date: Mon, 26 Dec 2005 21:45:13 +0800
References: <1135598972.038067.292460@g47g2000cwa.googlegroups.com>

Lines: 25
User-Agent: KNode/0.9.2
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7Bit
NNTP-Posting-Host: dsl-202-72-168-246.wa.westnet.com.au
X-Trace: quokka.wn.com.au 1135604820 202.72.168.246 (26 Dec 2005 21:47:00 +0800)
X-Complaints-To: abuse@westnet.com.au
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!nntp.waia.asn.au!202.72.130.18.MISMATCH!quokka.wn.com.au!not-
for-mail
Xref: g2news1.google.com comp.sys.sinclair:7774 comp.sys.tandy:2011
comp.sys.atari.8bit:4094 comp.sys.apple2:8063 comp.sys.cbm:14317

Bill H wrote:

> ==
> This message has been cross-posted to a number of revalent usenet
> groups, so please do not start a "My system is better than your system
> flame war".
> ==

z80 machines have b/w displays because the z80 lacks the power to drive a
colour display. It just cant move enough colour bytes around. Every z80
instruction takes a few years to complete. The 6502 is a much better
processor, as evidenced by the superiority of all the 6502 based machines
over their crummy z80 counterparts. Besides, the number 6502 is larger than
the number 80, so it has to be better.

Compare a c64 to a spectrum, and youll see what I mean. See the nasty colour
clash on the spectrum? That's caused by the z80 being a lousy processor and
getting the colours wrong. They actually designed the z80 to run coffee
percolators, and then some crazy englishman thought it would be good inside
a computer. How wrong was he.

Perhaps you could turn a Spectrum into a coffee percolator.... I dunno.

ps. My c64 kills your spectrum. So there.

From -111065825273824007
X-Google-Thread: f4600,b9047bd5a5c2c55b
X-Google-Thread: 10fd69,b9047bd5a5c2c55b
X-Google-Thread: f8760,b9047bd5a5c2c55b
X-Google-Thread: 103c3f,b9047bd5a5c2c55b
X-Google-Thread: 105753,b9047bd5a5c2c55b
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Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!feed5.newsreader.com!newsreader.com!nr2.newsreader.com.POSTED!
not-for-mail
From: Bruce Tomlin <bruce#fanboy.net@127.0.0.1>

Newsgroups:
comp.sys.sinclair,comp.sys.tandy,comp.sys.atari.8bit,comp.sys.apple2,comp.sys.cbm
Subject: Re: Crosspost: Did the cpu influence the display?
Organization: fanboy.net - Austin, TX
References: <1135598972.038067.292460@g47g2000cwa.googlegroups.com>
User-Agent: MT-NewsWatcher/3.4 (PPC Mac OS X)
X-Face: .[yrxEW%s0)AUN_}1SFuOKNLQI.&ybimD7$)ViS7{\Gs>(7%*cZYTpT\=v%A=@<BXl+:e!|
 qg]&R\I^c4J)EM8]-gmf"`6U1F)@a(Ga6C[;ji_$[CTv?C@n}1P|x&T]('W67a0-rTmy!.kLGi^A0B
 xGhiy<%q
Date: Mon, 26 Dec 2005 08:09:06 -0600
Message-ID: <bruce#fanboy.net-83504F.08090626122005@news.newsreader.com>
Lines: 30
NNTP-Posting-Host: 3e7921b9.nr2.newsreader.com
X-Trace: DXC=DkTI_Q[i`i;QJ5PR:A6]O2OA8_@f\K_i2?fQ7ZLU5dh4m@LR:2Ia1g>]n3C@iZU;
\<YF;Gb1^JCF2F_dD9@E[oY2
X-Complaints-To: abuse@newsreader.com
Xref: g2news1.google.com comp.sys.sinclair:7775 comp.sys.tandy:2012
comp.sys.atari.8bit:4095 comp.sys.apple2:8064 comp.sys.cbm:14320

In article <1135598972.038067.292460@g47g2000cwa.googlegroups.com>,
 "Bill H" <bill@ts1000.us> wrote:

> ==
> This message has been cross-posted to a number of revalent usenet
> groups, so please do not start a "My system is better than your system
> flame war".
> ==
>
> Relying on my memory and a cursory check on a number of websites it
> appears that the majority of Z80 cpu based computers had black and
> white displays, where as the majority of 65xx computers had a color
> display.

As many others have replied, there were plenty of Z80 computers with
color.

If anything, it had to do with the cost of the CPUs back in the day. In
the '70s, many CPUs were relatively expensive (as much as $200), and you
could only buy them in larger quantities like 1000 or more.

The 6502's success was in large part due to when it appeared at a
computer show in the late '70s and was literally being sold right out of
the shipping boxes for $25 each. So it ended up becoming the choice for
early "home" computers where price was important. And the Z80 got used
for "business" computers, particularly because it had CP/M available for
it.

Later on when there wasn't a price premium for CPUs other than the 6502,
the Z80 got used in all sorts of new budget computers.

From 3697273607534296018
X-Google-Thread: f4600,b9047bd5a5c2c55b

X-Google-Thread: 10fd69,b9047bd5a5c2c55b
X-Google-Thread: f8760,b9047bd5a5c2c55b
X-Google-Thread: 103c3f,b9047bd5a5c2c55b
X-Google-Thread: 105753,b9047bd5a5c2c55b
X-Google-Attributes: gidf4600,gid10fd69,gidf8760,gid103c3f,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!newsgate.cistron.nl!
transit4.news.xs4all.nl!transit.news.xs4all.nl!62.251.0.65.MISMATCH!
textnews.nntp.hccnet.nl!textreader.nntp.hccnet.nl!not-for-mail
Date: Mon, 26 Dec 2005 15:21:37 +0100
From: Peter van Merkerk <merkerk@deadspam.com>
User-Agent: Mozilla Thunderbird 1.0.7 (Windows/20050923)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups:
comp.sys.sinclair,comp.sys.tandy,comp.sys.atari.8bit,comp.sys.apple2,comp.sys.cbm
Subject: Re: Crosspost: Did the cpu influence the display?
References: <1135598972.038067.292460@g47g2000cwa.googlegroups.com>
<43afe47a$0$809$3a628fcd@textreader.nntp.hccnet.nl>
<1135601821.817122.87190@f14g2000cwb.googlegroups.com>
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Organization: Hobby Computer Club News Network
NNTP-Posting-Date: 26 Dec 2005 14:22:04 GMT
NNTP-Posting-Host: 62.251.115.141
X-Trace: 1135606924 textreader.nntp.hccnet.nl 806 62.251.115.141:16700
X-Complaints-To: abuse@hccnet.nl
Xref: g2news1.google.com comp.sys.sinclair:7776 comp.sys.tandy:2013
comp.sys.atari.8bit:4096 comp.sys.apple2:8066 comp.sys.cbm:14321

Bill H wrote:
> Peter van Merkerk wrote:
>
>>Bill H wrote:
>>
>>>>==
>>>This message has been cross-posted to a number of revalent usenet
>>>groups, so please do not start a "My system is better than your system
>>>flame war".
>>>>==
>>>
>>>Relying on my memory and a cursory check on a number of websites it
>>>appears that the majority of Z80 cpu based computers had black and
>>>white displays, where as the majority of 65xx computers had a color
>>>display.
>>
>>I don't think that is true, at least not for home computers.
>>
>>There are plenty of (early) 6502 based system which supported only B/W
>>display, and there are also plenty of Z80 systems which supported color

>>(ZX Spectrum, MSX, Amstrad CPC, Sharp MZ series, Enterprise...etc).
>>
>>If we include CP/M computers (which are Z80 based) then what you are
>>saying might be true. However those where intended for business use. In
>>those days color was not deemed to be important for business computers.
>
> I probably should have specified a time period. I was thinking more of
> the 78 - 82 time period and computers that were available for home use
> mainly in the US (only because that is where I am and have the most
> experience with). During that time period the popular computers on the
> Z80 side where the Tandy's (and clones), the zx81, ts1000 and some CP/M
> machines. On the 65xx side where the Apple][s, Atari's and Commodores.

In that time period there was also the Commodore PET which didn't
support color. I'm pretty sure there were more B/W 6502 based system in
that era on the market, though I don't know about the US situation.

[snip]
>>>So the question is, did the cpu influence the display?
>>
>>No, at least not whether the system supported color or not. Of cource
>>the CPU is one, but not the only, factor that affects how fast a display
>>can be updated, but that is another story.
>
> One reason I was thinking that the cpu could influence the display is
> that z80 had a larger instruction set that allowed you to do more with
> the cpu than the 65xx.

The Z80 had a richer instruction set than a 6502. But that doesn't mean
that the Z80 could do things a 6502 could not. However on 6502 it may
very well take more instructions to do a certain task than it would take
on the Z80. On the other hand the 6502 required on average less clock
cycli per instruction. However Z80 based systems usually run at a
significantly higher clock rate. This makes speed comparisions between
Z80 and 6502 based systems tricky; a 3.5 MHz Z80 isn't 3.5x as fast a 1
MHz 6502, it is generally believed that it is closer to 2x.

> So on the 65xx side you needed more support
> chips to do things that the cpu could not.

The Atari 2600 console (which uses a 6507), the CPU had very little
support from the support chips; every display line it had to continuosly
feed the "display chip" with new data, since the display chip wasn't
able to get the display from memory by itself (like the display chips in
most systems). So if speed isn't a concern a 6502 based system doesn't
necessarilly require more support chips than a Z80. If speed is a
concern, having support chips to offload the CPU always helps, even on a
Z80 based systems.

The Z80 did have feature that 6502 did not; the Z80 did have support for
DRAM refresh so it could be used with DRAM memory with minimal support
circuitry. On the C64 the video chip (VIC-II) is responsible for the
DRAM refresh

> For example on a 65xx would it be possible to drive the display as is
> done on the zx80 (not the ts1000 or zx81 which used a custom chip) and
> the cpu with only a few off the shelf logic chips?

The ZX80 to advantage of the DRAM refresh and some other Z80 specific
"features" to implement a very simple (but clever) display system. Some
aspects like executing a display file might be possible on a 6502 based
system, other aspects would require another solution.

On the other hand the 6502 had a feature that allowed display chips to
use the same memory as the CPU without slowing the CPU down (at least
most of the time). The 6502 accessed memory only one phase of the clock,
the other phase could be used by the display chip without the CPU
noticing it. Of course the display chip had to be specificly designed to
be matched with the 6502, which may explain why 6502 based system often
use custom designed chips, whereas many Z80 based systems used
of-the-shelf solutions.

From -5871557036324426154
X-Google-Thread: f8760,6fa978a9d6da8911,start
X-Google-Thread: 111a55,6fa978a9d6da8911,start
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X-Google-Thread: 104d7a,6fa978a9d6da8911,start
X-Google-Thread: 1143d9,6fa978a9d6da8911,start
X-Google-Thread: fa2dd,6fa978a9d6da8911,start
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X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!pln-e!spln!dex!
extra.newsguy.com!newsp.newsguy.com!onyx.spiritone.com!atari
From: Bravo Sierra Computers <atari@aracnet.com>
Newsgroups:
comp.sys.atari.8bit,comp.sys.atari.st,rec.games.video.atari,rec.games.video.classi
c,rec.games.video.marketplace,pdx.forsale
Subject: Atari Clearance!
Date: Mon, 26 Dec 2005 07:18:44 -0800
Organization: http://extra.newsguy.com
Lines: 76
Message-ID: <Pine.LNX.4.44.0512260715120.14469-100000@onyx.spiritone.com>
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Mime-Version: 1.0
Content-Type: TEXT/PLAIN; charset=US-ASCII
X-X-Sender: atari@onyx.spiritone.com
Xref: g2news1.google.com comp.sys.atari.8bit:4097 comp.sys.atari.st:4941
rec.games.video.atari:475 rec.games.video.classic:6631
rec.games.video.marketplace:986 pdx.forsale:1944

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Spirit of Excalibur*, STalker 3*, Starglider*, Star Quake*, Steel Empire*, Stormball*, Strikefleet*, Strip Poker II*, ST Star Raiders*, Stunt Track Racer*, Sub Battle Simulator*, Substation*, Sundog*, The SuperCars - Test Drive II Car Disk*, Team Suzuki*, Team Yankee*, Teenage Mutant Hero Turtles*, Terrorpods*. Their Finest Hour - The Battle of Britain*, Their Finest Missions - Volume One*, Thunderhawk AH-73M*, Thunder Jaws*, Time*, Torvak the Warrior*, Total Eclipse*, Tracker/ST*, Trio 1*, Tusker*, TV Sports Football*, Twin World*, Typhoon Thompson*, Utopia - The Creation of a Nation*, WallStreet*, War in the Gulf*, Warlock - the Avenger*, Welltris*, WindWalker*, Winter Games*, Word Perfect*, Word Up*, World Karate Championship*, WWF European Rampage Tour*, Xiphos*, Yolanda - the Ultimate Challenge*, Will Harvey's Zany Golf*, Zone Warrior*, Zynaps*,

Atari Jaguar, 8 Bit and ST Games/Software, Hardware/Accessories & References/ Books. FREE Catalogs on Ben's Domain at http://BensCatalogs.Atari.org or at http://BenSells.Atari.org Catalogs can be attached to,Requested by & Received Through E-Mail at Atari@aracnet.com or BenSells@Atari.org and Please Specify Atari 8 Bit, ST, Jaguar and/or all 3! Or Call Ben anytime at (503)256-9974!!!

From -1749496169043838727
X-Google-Thread: f4600,b9047bd5a5c2c55b
X-Google-Thread: 10fd69,b9047bd5a5c2c55b
X-Google-Thread: f8760,b9047bd5a5c2c55b
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Path: g2news1.google.com!news4.google.com!news.glorb.com!newsfeed.utanet.at!
newsfeed.aon.at!newsreader02.highway.telekom.at!not-for-mail
From: "Daniel Mandic" <daniel_mandic@ping.at>
Subject: Re: Crosspost: Did the cpu influence the display?
Newsgroups:
comp.sys.sinclair,comp.sys.tandy,comp.sys.atari.8bit,comp.sys.apple2,comp.sys.cbm
References: <1135598972.038067.292460@g47g2000cwa.googlegroups.com>
<bruce#fanboy.net-83504F.08090626122005@news.newsreader.com>
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MIME-Version: 1.0
Content-Type: text/plain; charset=iso-8859-2
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Date: 26 Dec 2005 15:45:42 GMT
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Xref: g2news1.google.com comp.sys.sinclair:7777 comp.sys.tandy:2014
comp.sys.atari.8bit:4098 comp.sys.apple2:8067 comp.sys.cbm:14322

Bruce Tomlin wrote:

> As many others have replied, there were plenty of Z80 computers with

> color.

Also the MC68000 and faster cousins.

>
> If anything, it had to do with the cost of the CPUs back in the day.
> In the '70s, many CPUs were relatively expensive (as much as $200),
> and you could only buy them in larger quantities like 1000 or more.

Yeah, the seventies.

>
> The 6502's success was in large part due to when it appeared at a
> computer show in the late '70s and was literally being sold right out
> of the shipping boxes for $25 each. So it ended up becoming the
> choice for early "home" computers where price was important. And the
> Z80 got used for "business" computers, particularly because it had
> CP/M available for it.

I know the Z80 for machine-code Arcade. Though its processing power
makes a good Home Computer. Low Budget, too.

>
> Later on when there wasn't a price premium for CPUs other than the
> 6502, the Z80 got used in all sorts of new budget computers.

You must be joking. The Z80 (and cousins with more MHz and special I/0
etc.) made the greatest turnover of all 8bit CPU's. Konami, SEGA,
ATARI, Capcom, STERN, Nintendo, Nichibutsu, and so much more ....

Don't say Sir Sinclair could know this all being, just out of
'Galaxians' - one of the first Z80 Games 1979 (3.072MHz, Sound Samples).
Maybe foreseen, but never known.

Just believe it. His choice to take a z80 was marvelous!

Well, the 68000 is a superb processor but already 32bit and not easy
for anyone but much more capable than i80386 and the rest of the
spaghetti-gang. The z80 is much easier, more effective (see industrial
integrations for the mighty Z80) and highly adaptable, due to
z80-design. Low Power Consumption, Silent, extendable, programmable and
so on.

Best Regards,

Daniel Mandic

From -1949479598549896346
X-Google-Thread: f8760,e8dd5d8feab54753
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!hwmnpeer01.lga!hwmedia!
hw-filter.lga!fe04.lga.POSTED!53ab2750!not-for-mail
From: secretspam@ihatespam.net (SgtSilicon)
Newsgroups: comp.sys.atari.8bit
Subject: Re: 1 meg MIO plus SDX cart on eBay
Reply-To: secretspam@ihatespam.net
Message-ID: <43b016c6.64665796@nntp.charter.net>
References: <M6Odnd0tHcpJhe_eRVn-rQ@comcast.com>
<K%pcf.1679$Xo.1115@newsread2.news.pas.earthlink.net>
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<BFAE1048.4DBC%you@cogeco.ca>
<Br4if.1121$YT3.904@newsread3.news.pas.earthlink.net>
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Lines: 57
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NNTP-Posting-Date: Mon, 26 Dec 2005 09:14:31 MST
Date: Mon, 26 Dec 2005 16:14:24 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:4099

You are one stupid individual.

On Fri, 23 Dec 2005 22:50:26 -0500, You <you@cogeco.ca> wrote:

>
>
>> From: Rick Cortese <ricortes@earthlink.net>
>> Organization: EarthLink Inc. -- http://www.EarthLink.net
>> Newsgroups: comp.sys.atari.8bit
>> Date: Sat, 26 Nov 2005 21:28:01 GMT
>> Subject: Re: 1 meg MIO plus SDX cart on eBay
>>
>> You wrote:
>>>
>>
>>> I'm obviously wasting my time trying to explain this to you; I don't think
>>> you'll ever grasp the concept here.
>>

>> That is the first 'almost correct' statement you have made. I understand
>> your explaination perfectly. It is just that it is out of context, as
>> such in error, and lacks relevance to my point. I understand concepts
>> like alien abduction, I just don't believe they are valid.
>
>No, you really don't understand the concept of intrinsic value.
>
>The MIO can be 100% replicated at very little cost with modern technology.
>Let's say that the MIO can be 100% replicated for a total cost of nine
>dollars. That would mean that the MIO has an intrinsic value of nine
>dollars. Why? Because the MIO cannot exist for less than nine dollars!
>
>Think about it! It's not terribly difficult!
>
>If an MIO can be manufactured for nine dollars and someone is willing to pay
>fifty dollars for it, does that mean that the MIO has an intrinsic value of
>fifty dollars? Absolutely not! The intrinsic value remains nine dollars!
>Nine dollars is it's real value!
>
>Fifty dollars is an arbitrary value with absolutely nothing to support its
>imaginary existence. Why is the MIO worth fifty dollars? It's not!
>It's worth nine dollars! Why? Because that's how much it costs to produce
>one! You cannot produce one for less than nine dollars!
>
>Let's say that a vendor produces MIOs for nine dollars and sells them for
>three dollars... In this particular case, what is the intrinsic value of
>the MIO? Well, the intrinsic value is still nine dollars! Yes, even if
>you're buying them for three dollars! The logic works the same in both
>directions!
>
>Oh, and don't even bother trying to mix sentimentality with intrinsic value.
>Intrinsic means real! Sentimentaility is irrational and stupid! Anybody
>that confuses intrinsic value with sentimental value, is one of those people
>that P. T. Barnum accused of being born every minute.
>
>Do you know what the word "context" means, Mr. Cortez? I've taken nothing
>out of context! You're just not quite getting it! Uh, huh...

From -9014225780725152879
X-Google-Thread: f4600,b9047bd5a5c2c55b
X-Google-Thread: 10fd69,b9047bd5a5c2c55b
X-Google-Thread: f8760,b9047bd5a5c2c55b
X-Google-Thread: 103c3f,b9047bd5a5c2c55b
X-Google-Thread: 105753,b9047bd5a5c2c55b
X-Google-Attributes: gidf4600,gid10fd69,gidf8760,gid103c3f,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g44g2000cwa.googlegroups.com!not-for-
mail
From: A936@hotmail.com
Newsgroups:
comp.sys.sinclair,comp.sys.tandy,comp.sys.atari.8bit,comp.sys.apple2,comp.sys.cbm

Subject: Re: Crosspost: Did the cpu influence the display?
Date: 26 Dec 2005 09:19:16 -0800
Organization: http://groups.google.com
Lines: 22
Message-ID: <1135617556.409476.320020@g44g2000cwa.googlegroups.com>
References: <1135598972.038067.292460@g47g2000cwa.googlegroups.com>
NNTP-Posting-Host: 70.72.143.113
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1135617561 15211 127.0.0.1 (26 Dec 2005 17:19:21 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Mon, 26 Dec 2005 17:19:21 +0000 (UTC)
In-Reply-To: <1135598972.038067.292460@g47g2000cwa.googlegroups.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.1; SV1; .NET CLR
1.1.4322),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g44g2000cwa.googlegroups.com; posting-host=70.72.143.113;
   posting-account=3wVgiQwAAABJaJqDUSBYk98jlHXHwzTJ
Xref: g2news1.google.com comp.sys.sinclair:7778 comp.sys.tandy:2015
comp.sys.atari.8bit:4100 comp.sys.apple2:8068 comp.sys.cbm:14323

Bill H wrote:
> ==
> This message has been cross-posted to a number of revalent usenet
> groups, so please do not start a "My system is better than your system
> flame war".
> ==

> So the question is, did the cpu influence the display?

Not at all; it has to do with market segment.

The z80 (slash 8080) was the cpu of choice for business
machines where things other than colour / missile graphics
were a priority.

The 6502 was suited for the home / hobbyist market -- its
low cost (a quarter of its competitors' cost when launched)
meant $ could be spent on things like colour, missile graphics /
sprites, sound, etc which were more of a priority for the
home.

From -7147172911473584907
X-Google-Thread: f4600,b9047bd5a5c2c55b
X-Google-Thread: 10fd69,b9047bd5a5c2c55b
X-Google-Thread: f8760,b9047bd5a5c2c55b
X-Google-Thread: 103c3f,b9047bd5a5c2c55b
X-Google-Thread: 105753,b9047bd5a5c2c55b
X-Google-Attributes: gidf4600,gid10fd69,gidf8760,gid103c3f,gid105753,public

X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!f14g2000cwb.googlegroups.com!not-for-mail
From: "Bill H" <bill@ts1000.us>
Newsgroups:
comp.sys.sinclair,comp.sys.tandy,comp.sys.atari.8bit,comp.sys.apple2,comp.sys.cbm
Subject: Re: Crosspost: Did the cpu influence the display?
Date: 26 Dec 2005 10:06:25 -0800
Organization: http://groups.google.com
Lines: 29
Message-ID: <1135620384.943284.182160@f14g2000cwb.googlegroups.com>
References: <1135598972.038067.292460@g47g2000cwa.googlegroups.com>
   <1135617556.409476.320020@g44g2000cwa.googlegroups.com>
NNTP-Posting-Host: 68.175.14.42
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1135620390 18788 127.0.0.1 (26 Dec 2005 18:06:30 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Mon, 26 Dec 2005 18:06:30 +0000 (UTC)
In-Reply-To: <1135617556.409476.320020@g44g2000cwa.googlegroups.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.1;
SV1),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: f14g2000cwb.googlegroups.com; posting-host=68.175.14.42;
   posting-account=hiYE7A0AAAD_YiOsoDcZiPmh6sWeMZBG
Xref: g2news1.google.com comp.sys.sinclair:7780 comp.sys.tandy:2016
comp.sys.atari.8bit:4101 comp.sys.apple2:8069 comp.sys.cbm:14324

A936@hotmail.com wrote:
> Bill H wrote:
> > ==
> > This message has been cross-posted to a number of revalent usenet
> > groups, so please do not start a "My system is better than your system
> > flame war".
> > ==
>
> > So the question is, did the cpu influence the display?
>
> Not at all; it has to do with market segment.
>
> The z80 (slash 8080) was the cpu of choice for business
> machines where things other than colour / missile graphics
> were a priority.
>
> The 6502 was suited for the home / hobbyist market -- its
> low cost (a quarter of its competitors' cost when launched)
> meant $ could be spent on things like colour, missile graphics /
> sprites, sound, etc which were more of a priority for the
> home.

The fact that the 65xx was cheaper than the z80 which allowed the

companies to spend more money on the graphics actually does show that
the cpu (the cost of it) did influence the display in a small way.

Bill H www.ts1000.us

From 9205642559518972341
X-Google-Thread: f8760,63eb0c33e9112e07,start
X-Google-Thread: 104d7a,63eb0c33e9112e07,start
X-Google-Thread: 103c3f,63eb0c33e9112e07,start
X-Google-Thread: 105753,63eb0c33e9112e07,start
X-Google-Thread: 100a3b,63eb0c33e9112e07,start
X-Google-Attributes: gidf8760,gid104d7a,gid103c3f,gid105753,gid100a3b,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!newshub.sdsu.edu!pln-e!spln!rex!
extra.newsguy.com!newsp.newsguy.com!not-for-mail
From: gozarcollins@SPAMTRAPhotmail.com
Newsgroups:
comp.sys.atari.8bit,rec.games.video.classic,comp.sys.apple2,comp.sys.cbm,rec.games
.video.atari
Subject: GTIA Retrogaming Podcast Episode 001 is up!
Followup-To: rec.games.video.classic
Date: 26 Dec 2005 20:26:20 GMT
Organization: http://newsguy.com
Lines: 9
Sender: <gozar@cpe-24-31-183-57.columbus.res.rr.com>
Message-ID: <dopjlc01lit@news4.newsguy.com>
NNTP-Posting-Host: p-416.newsdawg.com
User-Agent: tin/1.6.2-20030910 ("Pabbay") (UNIX) (Linux/2.4.18-14 (i686))
Xref: g2news1.google.com comp.sys.atari.8bit:4102 rec.games.video.classic:6636
comp.sys.apple2:8071 comp.sys.cbm:14326 rec.games.video.atari:476

The first episode of the GTIA retrogaming podcast is up at GTIA.com.

Comments can be phoned to (206) 203-GTIA (4842) and e-mailed to
podcast@gtia.com. MP3 comments can also be emailed to podcast@gtia.com.

We explore Donkey Kong in its many forms, sequels, and incarnations!

Music courtesy of the High Voltage SID Collection.

From 5664479307132994866
X-Google-Thread: f4600,b9047bd5a5c2c55b
X-Google-Thread: 10fd69,b9047bd5a5c2c55b
X-Google-Thread: f8760,b9047bd5a5c2c55b
X-Google-Thread: 103c3f,b9047bd5a5c2c55b
X-Google-Thread: 105753,b9047bd5a5c2c55b
X-Google-Attributes: gidf4600,gid10fd69,gidf8760,gid103c3f,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!f14g2000cwb.googlegroups.com!not-for-

mail
From: kerpan@attglobal.net
Newsgroups:
comp.sys.sinclair,comp.sys.tandy,comp.sys.atari.8bit,comp.sys.apple2,comp.sys.cbm
Subject: Re: Crosspost: Did the cpu influence the display?
Date: 26 Dec 2005 13:42:08 -0800
Organization: http://groups.google.com
Lines: 9
Message-ID: <1135633328.898135.275640@f14g2000cwb.googlegroups.com>
References: <1135598972.038067.292460@g47g2000cwa.googlegroups.com>
   <1135617556.409476.320020@g44g2000cwa.googlegroups.com>
   <1135620384.943284.182160@f14g2000cwb.googlegroups.com>
NNTP-Posting-Host: 12.64.146.248
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1135633334 2254 127.0.0.1 (26 Dec 2005 21:42:14 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Mon, 26 Dec 2005 21:42:14 +0000 (UTC)
In-Reply-To: <1135620384.943284.182160@f14g2000cwb.googlegroups.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (X11; U; Linux i686; en-US; rv:1.7.10) Gecko/
20050715 Firefox/1.0.6 SUSE/1.0.6-16,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: f14g2000cwb.googlegroups.com; posting-host=12.64.146.248;
   posting-account=gcmjLw0AAAC0FwfyG0w5-bSAaE_U0RXM
Xref: g2news1.google.com comp.sys.sinclair:7784 comp.sys.tandy:2017
comp.sys.atari.8bit:4103 comp.sys.apple2:8072 comp.sys.cbm:14330

>The fact that the 65xx was cheaper than the z80 which allowed the
>companies to spend more money on the graphics actually does show that
>the cpu (the cost of it) did influence the display in a small way.

That could be something... But then again, the Sega Master System had
better color graphics capabilities than the NES, yet the SMS had a Z80
and the NES had (a rather fast) 6502 clone. So no, I don't think CPU
really influenced display type.

From -882925369687974996
X-Google-Thread: f4600,b9047bd5a5c2c55b
X-Google-Thread: 10fd69,b9047bd5a5c2c55b
X-Google-Thread: f8760,b9047bd5a5c2c55b
X-Google-Thread: 103c3f,b9047bd5a5c2c55b
X-Google-Thread: 105753,b9047bd5a5c2c55b
X-Google-Attributes: gidf4600,gid10fd69,gidf8760,gid103c3f,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!nntp.waia.asn.au!
203.59.27.186.MISMATCH!newsfeed.iinet.net.au!newsfeed.iinet.net.au!per-qv1-
newsstorage1.iinet.net.au!per-qv1-newsstorage1.iinet.net.au!per-qv1-
newsreader-01.iinet.net.au!not-for-mail
Date: Tue, 27 Dec 2005 09:07:37 +1100
From: Mark McDougall <msmcdoug@no.spam.iinet>

User-Agent: Mozilla Thunderbird 1.0.7 (Windows/20050923)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups:
comp.sys.sinclair,comp.sys.tandy,comp.sys.atari.8bit,comp.sys.apple2,comp.sys.cbm
Subject: Re: Crosspost: Did the cpu influence the display?
References: <1135598972.038067.292460@g47g2000cwa.googlegroups.com>
In-Reply-To: <1135598972.038067.292460@g47g2000cwa.googlegroups.com>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 11
Message-ID: <43b069a8$0$26336$5a62ac22@per-qv1-newsreader-01.iinet.net.au>
NNTP-Posting-Host: 203.206.243.212
X-Trace: 1135634857 per-qv1-newsreader-01.iinet.net.au 26336 203.206.243.212
Xref: g2news1.google.com comp.sys.sinclair:7786 comp.sys.tandy:2018
comp.sys.atari.8bit:4104 comp.sys.apple2:8074 comp.sys.cbm:14333

Bill H wrote:

> So the question is, did the cpu influence the display?

In a word, no!

Regards,

--
| Mark McDougall | "Electrical Engineers do it
| <http://members.iinet.net.au/~msmcdoug> | with less resistance!"

From 7717923576172383756
X-Google-Thread: f4600,b9047bd5a5c2c55b
X-Google-Thread: 10fd69,b9047bd5a5c2c55b
X-Google-Thread: f8760,b9047bd5a5c2c55b
X-Google-Thread: 103c3f,b9047bd5a5c2c55b
X-Google-Thread: 105753,b9047bd5a5c2c55b
X-Google-Attributes: gidf4600,gid10fd69,gidf8760,gid103c3f,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!pd7cy2so!pd7cy1no!shaw.ca!
pd7tw1no.POSTED!53ab2750!not-for-mail
X-Trace-PostClient-IP: 24.77.160.121
From: The Wizard of Oz <wizard@emeraldcity.gov>
Organization: Oz Regents Office
Subject: Re: Crosspost: Did the cpu influence the display?
User-Agent: Pan/0.14.2 (This is not a psychotic episode. It's a cleansing moment
of clarity.)
Message-Id: <pan.2005.12.26.22.33.01.159503@emeraldcity.gov>
Newsgroups:
comp.sys.sinclair,comp.sys.tandy,comp.sys.atari.8bit,comp.sys.apple2,comp.sys.cbm
References: <1135598972.038067.292460@g47g2000cwa.googlegroups.com>
MIME-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-1

Content-Transfer-Encoding: 8bit
Lines: 33
Date: Mon, 26 Dec 2005 22:33:06 GMT
NNTP-Posting-Host: 24.66.94.143
X-Complaints-To: abuse@shaw.ca
X-Trace: pd7tw1no 1135636386 24.66.94.143 (Mon, 26 Dec 2005 15:33:06 MST)
NNTP-Posting-Date: Mon, 26 Dec 2005 15:33:06 MST
Xref: g2news1.google.com comp.sys.sinclair:7787 comp.sys.tandy:2019
comp.sys.atari.8bit:4105 comp.sys.apple2:8075 comp.sys.cbm:14334

On Mon, 26 Dec 2005 04:09:32 -0800, Bill H wrote:

<snip>
> Relying on my memory and a cursory check on a number of websites it
> appears that the majority of Z80 cpu based computers had black and
> white displays, where as the majority of 65xx computers had a color
> display.
>
> Now there are exceptions to this, but it makes me wonder, did the CPU
> influence the display?
<snip>

There is something nobody has talked about yet. Possibly because it might not have made it out of Winnipeg. M$ made a CP/M card for the Apple//. It worked in my][+, sort of worked with my //e clone, and wouldn't work in my GS. It was intended to be a text only display using the Apple as a display unit. I think someone locally wrote a unit for Turbo Pascal which used the Apples memory to display HGR graphics. I took a look at the calls and figured out how the author did it. The M$ card had a special routine which allowed the programmer to directly access the Apples soft switches. The RAM wasn't on the CP/M card. The card just rearranged the available memory from the Apple and had a limited amount of RAM and I guess ROM to replace what was used by the Apple. The memory was allocated and the unit was a series of routines which built on the plot of a single point. It still displayed graphics in colour.

The whole process was slower than an Assembly program on the Apple, but faster than Applesoft.

Later
Mike

From 1530067604499713470
X-Google-Thread: f4600,b9047bd5a5c2c55b
X-Google-Thread: 10fd69,b9047bd5a5c2c55b
X-Google-Thread: f8760,b9047bd5a5c2c55b
X-Google-Thread: 103c3f,b9047bd5a5c2c55b
X-Google-Thread: 105753,b9047bd5a5c2c55b
X-Google-Attributes: gidf4600,gid10fd69,gidf8760,gid103c3f,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit

Path: g2news1.google.com!news2.google.com!atl-c05.usenetserver.com!
news.usenetserver.com!cycny01.gnilink.net!spamkiller2.gnilink.net!gnilink.net!
trndny04.POSTED!ed9e4e4d!not-for-mail
Newsgroups:
comp.sys.sinclair,comp.sys.tandy,comp.sys.atari.8bit,comp.sys.apple2,comp.sys.cbm
From: Lyrical Nanoha <LyricalNanoha@dosius.net>
X-X-Sender: molly@static-141-149-129-16.buff.east.verizon.net
Subject: Re: Crosspost: Did the cpu influence the display?
In-Reply-To: <pan.2005.12.26.22.33.01.159503@emeraldcity.gov>
Message-ID:
<Pine.LNX.4.62.0512261824580.26868@static-141-149-129-16.buff.east.verizon.net>
References: <1135598972.038067.292460@g47g2000cwa.googlegroups.com>
 <pan.2005.12.26.22.33.01.159503@emeraldcity.gov>
MIME-Version: 1.0
Content-Type: TEXT/PLAIN; charset=US-ASCII; format=flowed
Lines: 26
Date: Mon, 26 Dec 2005 23:26:26 GMT
NNTP-Posting-Host: 141.149.129.16
X-Complaints-To: abuse@verizon.net
X-Trace: trndny04 1135639586 141.149.129.16 (Mon, 26 Dec 2005 18:26:26 EST)
NNTP-Posting-Date: Mon, 26 Dec 2005 18:26:26 EST
Xref: g2news1.google.com comp.sys.sinclair:7788 comp.sys.tandy:2020
comp.sys.atari.8bit:4106 comp.sys.apple2:8076 comp.sys.cbm:14336

On Mon, 26 Dec 2005, The Wizard of Oz wrote:

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> not have made it out of Winnipeg. M$ made a CP/M card for the Apple//. It
> worked in my][+, sort of worked with my //e clone, and wouldn't work in
> my GS.

Try running the GS in 1 MHz mode.

> It was intended to be a text only display using the Apple as a
> display unit. I think someone locally wrote a unit for Turbo Pascal which
> used the Apples memory to display HGR graphics. I took a look at the calls
> and figured out how the author did it. The M$ card had a special routine
> which allowed the programmer to directly access the Apples soft switches.
> The RAM wasn't on the CP/M card. The card just rearranged the available
> memory from the Apple and had a limited amount of RAM and I guess ROM to
> replace what was used by the Apple. The memory was allocated and the unit
> was a series of routines which built on the plot of a single point. It
> still displayed graphics in colour.

There is a version of MBASIC that supports the graphics commands from
Applesoft. I've used it on real hardware (knockoff, not M$ brand).
Doesn't really work well on the //e because CP/M insists on running in
80-column mode.

-uso.

From -3729766841683070365

X-Google-Thread: f4600,b9047bd5a5c2c55b
X-Google-Thread: 10fd69,b9047bd5a5c2c55b
X-Google-Thread: f8760,b9047bd5a5c2c55b
X-Google-Thread: 103c3f,b9047bd5a5c2c55b
X-Google-Thread: 105753,b9047bd5a5c2c55b
X-Google-Attributes: gidf4600,gid10fd69,gidf8760,gid103c3f,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!feed4.newsreader.com!newsreader.com!feed7.newsreader.com!
hwmnpeer01.lga!hwmedia!news-server.columbus.rr.com!cyclone2.kc.rr.com!
news2.kc.rr.com!tornado.rdc-kc.rr.com.POSTED!53ab2750!not-for-mail
From: "Bill Plenge" <B_Plenge@NoSpam.com>
Newsgroups:
comp.sys.sinclair,comp.sys.tandy,comp.sys.atari.8bit,comp.sys.apple2,comp.sys.cbm
References: <1135598972.038067.292460@g47g2000cwa.googlegroups.com>
<43afe47a$0$809$3a628fcd@textreader.nntp.hccnet.nl>
<1135601821.817122.87190@f14g2000cwb.googlegroups.com>
Subject: Re: Crosspost: Did the cpu influence the display?
Lines: 85
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2670
X-RFC2646: Format=Flowed; Original
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2670
Message-ID: <c7%rf.10054$7S.5344@tornado.rdc-kc.rr.com>
Date: Mon, 26 Dec 2005 23:35:36 GMT
NNTP-Posting-Host: 70.92.157.9
X-Complaints-To: abuse@rr.com
X-Trace: tornado.rdc-kc.rr.com 1135640136 70.92.157.9 (Mon, 26 Dec 2005 17:35:36
CST)
NNTP-Posting-Date: Mon, 26 Dec 2005 17:35:36 CST
Organization: Road Runner High Speed Online http://www.rr.com
Xref: g2news1.google.com comp.sys.sinclair:7789 comp.sys.tandy:2021
comp.sys.atari.8bit:4107 comp.sys.apple2:8077 comp.sys.cbm:14337

Bill H wrote:
> Peter van Merkerk wrote:
>> Bill H wrote:
>>> ==
>>> This message has been cross-posted to a number of revalent usenet
>>> groups, so please do not start a "My system is better than your
>>> system flame war".
>>> ==
>>>
>>> Relying on my memory and a cursory check on a number of websites it
>>> appears that the majority of Z80 cpu based computers had black and
>>> white displays, where as the majority of 65xx computers had a color
>>> display.
>>
>> I don't think that is true, at least not for home computers.
>>
>> There are plenty of (early) 6502 based system which supported only
>> B/W display, and there are also plenty of Z80 systems which

>> supported color (ZX Spectrum, MSX, Amstrad CPC, Sharp MZ series,
>> Enterprise...etc).
>>
>> If we include CP/M computers (which are Z80 based) then what you are
>> saying might be true. However those where intended for business use.
>> In those days color was not deemed to be important for business
>> computers.
>>
>
> I probably should have specified a time period. I was thinking more of
> the 78 - 82 time period and computers that were available for home use
> mainly in the US (only because that is where I am and have the most
> experience with). During that time period the popular computers on the
> Z80 side where the Tandy's (and clones), the zx81, ts1000 and some
> CP/M machines. On the 65xx side where the Apple][s, Atari's and
> Commodores.
>

Given that time period I think you'll find the major reason being the cost of RAM (circa '78 16K was about $80, by '82 64K-128K could be had for the same price) and color monitors at the time. Combine that with the general publics attitude that home computers were just a fad and you can see the resistance a company would have designing a color system for general use in those early years.

>>> Now there are exceptions to this, but it makes me wonder, did the
>>> CPU influence the display?
>>
>> There is no technical reason for having a correlation between color
>> support and the CPU.
>>
>>> Is there an inherent reason why most Z80 computers had b/w displays
>>> and 65xx computers had color?
>>
>> I don't think that statement is true, so the answer is no.
>>
>>> You may think it would have been cost, b&w would be cheaper than
>>> color, but in the majority Z80 computers where more expensive than
>>> 65xx computers.
>>
>> I doubt that is true either. For example the Sinclair ZX Spectrum was
>> significantly cheaper than most 6502 based systems, and did support
>> color.
>>
>>> Now it could have been display size, many Z80 computers used 80
>>> columns which is hard to achieve when using a TV as a monitor. But
>>> on the other hand, with color you need more memory to achieve a
>>> good working resolution.
>>
>> See my remark at the beginning.
>>
>>> So the question is, did the cpu influence the display?
>>

>> No, at least not whether the system supported color or not. Of cource
>> the CPU is one, but not the only, factor that affects how fast a
>> display can be updated, but that is another story.
>
> One reason I was thinking that the cpu could influence the display is
> that z80 had a larger instruction set that allowed you to do more with
> the cpu than the 65xx. So on the 65xx side you needed more support
> chips to do things that the cpu could not.
>
> For example on a 65xx would it be possible to drive the display as is
> done on the zx80 (not the ts1000 or zx81 which used a custom chip) and
> the cpu with only a few off the shelf logic chips?

From -8047220935771913011
X-Google-Thread: f4600,b9047bd5a5c2c55b
X-Google-Thread: 10fd69,b9047bd5a5c2c55b
X-Google-Thread: f8760,b9047bd5a5c2c55b
X-Google-Thread: 103c3f,b9047bd5a5c2c55b
X-Google-Thread: 105753,b9047bd5a5c2c55b
X-Google-Attributes: gidf4600,gid10fd69,gidf8760,gid103c3f,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!newsfeed00.sul.t-online.de!newsfeed01.sul.t-online.de!t-
online.de!newsfeed.vmunix.org!peer-uk.news.demon.net!kibo.news.demon.net!
news.demon.co.uk!demon!youmustbejoking.demon.cu.invalid!not-for-mail
From: Darren Salt <news@youmustbejoking.demon.cu.invalid>
Newsgroups:
comp.sys.sinclair,comp.sys.tandy,comp.sys.atari.8bit,comp.sys.apple2,comp.sys.cbm
Subject: Re: Crosspost: Did the cpu influence the display?
Date: Tue, 27 Dec 2005 00:56:59 +0000
Lines: 77
Sender: Darren Salt <news@youmustbejoking.demon.cu.invalid>
Message-ID: <4DDF9231A0%news@youmustbejoking.demon.cu.invalid>
References: <1135598972.038067.292460@g47g2000cwa.googlegroups.com>
<1135601178.453498.50970@f14g2000cwb.googlegroups.com>
NNTP-Posting-Host: youmustbejoking.demon.co.uk
X-Trace: news.demon.co.uk 1135647060 24512 212.228.127.8 (27 Dec 2005 01:31:00
GMT)
X-Complaints-To: abuse@demon.net
NNTP-Posting-Date: Tue, 27 Dec 2005 01:31:00 +0000 (UTC)
X-Message-Flag: Outlook Express is broken. Upgrade to rn(1).
Mail-Copies-To: never
X-Editor: Zap 1.47 (17 Oct 2005) [TEST], ZapEmail 0.28.3 (25 Mar 2005) (32)
X-Mangled: using ZapEmail's AST (ygolonhceT mapS-itnA)
User-Agent: Messenger-Pro/3.30b18 (MsgServe/3.11b3) (RISC-OS/4.02) NewsHound/
1.43-32pre4
X-SDate: Tue, 4501 Sep 1993 00:56:59 +0000
Xref: g2news1.google.com comp.sys.sinclair:7794 comp.sys.tandy:2024
comp.sys.atari.8bit:4108 comp.sys.apple2:8082 comp.sys.cbm:14342

I demand that Andrew Owen may or may not have written...

> Bill H wrote:
>> Relying on my memory and a cursory check on a number of websites it
>> appears that the majority of Z80 cpu based computers had black and white
>> displays, where as the majority of 65xx computers had a color display.

> I must admit I can't think of a 6502 based machine that only had mono
> graphics, [...]

Acorn Atom, I think.

>> Now there are exceptions to this, but it makes me wonder, did the CPU
>> influence the display?

> Usually the display was handled by a video processor.

True. But the *layout* of the display memory was certainly influenced by the CPU. The Spectrum's screen memory is laid out to take advantage of register pairing when writing character bitmaps (increment the high byte to get to the next line within a character cell), and Acorn's 8-bit machines (at least the BBC and Electron) used a layout such that each character cell used a contiguous chunk of memory (8, 16 or 32 bytes, depending on the number of colours).

The following code shows this (I'm ignoring calculation of screen addresses and, for the Spectrum, the writing of the attributes byte.)

```
     ; HL points at character bitmap data
     ; DE points at the first byte in a character cell
     LD   B,8
.copy
     LD   A,(HL)
     LD   (DE),A
     INC  HL
     INC  D
     DJNZ copy

     ; chr (zero page) points at character bitmap data
     ; scr (zero page) points at the first byte in a character cell
     LDY  #7
.copy
     LDA  (chr),Y
     STA  (scr),Y
     DEY
     BPL  copy
```

[snip]
>> Now it could have been display size, many Z80 computers used 80 columns
>> which is hard to achieve when using a TV as a monitor.

So did some 6502-based machines.

>> But on the other hand, with color you need more memory to achieve a good
>> working resolution.

> Many mono displays were text only (which is very memory efficient). In fact
> even on colour computers like the Commodore 64 there was usually a mono
> text mode available.

And a few had teletext modes...

[snip]
>> So the question is, did the cpu influence the display?

> The answer is still no.

The answer is yes.

[snip]
--
| Darren Salt | d youmustbejoking,demon,co,uk | nr. Ashington,
| RISC OS, | s zap,tartarus,org | Northumberland
| Linux | @ | Toon Army
| Is your newsreader well behaved? <URL:http://www.gnksa.org/>

Uhura of Borg: "Assimilation frequencies have been established..."

From -5019617094675552362
X-Google-Thread: f8760,e8dd5d8feab54753
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!feed.cgocable.net!
read1.cgocable.net.POSTED!53ab2750!not-for-mail
User-Agent: Microsoft-Outlook-Express-Macintosh-Edition/5.02.2022
Subject: Re: 1 meg MIO plus SDX cart on eBay
From: You <you@cogeco.ca>
Newsgroups: comp.sys.atari.8bit
Message-ID: <BFD607EF.525F%you@cogeco.ca>
References: <M6Odnd0tHcpJhe_eRVn-rQ@comcast.com>
<K%pcf.1679$Xo.1115@newsread2.news.pas.earthlink.net>
<BFAD3605.4DA7%you@cogeco.ca> <BFAD382A.4DA9%you@cogeco.ca>
<BvQhf.2204$A23.432@newsread2.news.pas.earthlink.net>
<BFAD456E.4DAD%you@cogeco.ca>
<3h0if.2415$A23.615@newsread2.news.pas.earthlink.net>
<BFAE1048.4DBC%you@cogeco.ca>
<Br4if.1121$YT3.904@newsread3.news.pas.earthlink.net>
<BFD22FB2.51D0%you@cogeco.ca> <43b016c6.64665796@nntp.charter.net>
Mime-version: 1.0
Content-type: text/plain; charset="US-ASCII"
Content-transfer-encoding: 7bit
Lines: 103
Date: Mon, 26 Dec 2005 20:49:51 -0500
NNTP-Posting-Host: 24.57.165.180

X-Complaints-To: news@cogeco.net
X-Trace: read1.cgocable.net 1135648191 24.57.165.180 (Mon, 26 Dec 2005 20:49:51 EST)
NNTP-Posting-Date: Mon, 26 Dec 2005 20:49:51 EST
Organization: Cogeco Cable
Xref: g2news1.google.com comp.sys.atari.8bit:4109

Are You referring to me, Sergeant?

If so, I just have to consider the intelligence level of the person calling me stupid, then I feel vindicated...

Do you know what intrinsic value is, Sergeant?

Do you know what commodities are, Sergeant?

Do you have a brain, Sergeant?

Commodities never go to Zero value. Do you know why? It's because they have intrinsic value! What does that mean? It means that the demand for the goods exceeds the cost to produce them. Sugar, for example, has intrinsic value. There is real deman dor sugar so there will always be a market for sugar. It doesn't matter how much it costs to produce sugar, the market will always be there.

Do you want a really good example of intrinsic value? Look at the prices on the gas pumps the next time you fill up your tank. And when you do that, ask yourself what the intrinsic value of oil is?

Anyway, I'm not gonna sit here and explain simple concepts to simpletons that will never understand them. We can't all be born intelligent. :P

So, let me leave you with this snippet from a dream theatre tune:

"The unbroken spirit
Obscured and disquiet
Finds clearness this trial demands
And at the end of this day sighs an anxious relief
For the fortune lies still in his hands."

Yep, I'm good! I'm too good.

Ciao...

> From: secretspam@ihatespam.net (SgtSilicon)
> Reply-To: secretspam@ihatespam.net
> Newsgroups: comp.sys.atari.8bit
> Date: Mon, 26 Dec 2005 16:14:24 GMT
> Subject: Re: 1 meg MIO plus SDX cart on eBay
>
> You are one stupid individual.

>
>
> On Fri, 23 Dec 2005 22:50:26 -0500, You <you@cogeco.ca> wrote:
>
>>
>>
>>> From: Rick Cortese <ricortes@earthlink.net>
>>> Organization: EarthLink Inc. -- http://www.EarthLink.net
>>> Newsgroups: comp.sys.atari.8bit
>>> Date: Sat, 26 Nov 2005 21:28:01 GMT
>>> Subject: Re: 1 meg MIO plus SDX cart on eBay
>>>
>>> You wrote:
>>>>
>>>
>>>> I'm obviously wasting my time trying to explain this to you; I don't think
>>>> you'll ever grasp the concept here.
>>>
>>> That is the first 'almost correct' statement you have made. I understand
>>> your explaination perfectly. It is just that it is out of context, as
>>> such in error, and lacks relevance to my point. I understand concepts
>>> like alien abduction, I just don't believe they are valid.
>>
>> No, you really don't understand the concept of intrinsic value.
>>
>> The MIO can be 100% replicated at very little cost with modern technology.
>> Let's say that the MIO can be 100% replicated for a total cost of nine
>> dollars. That would mean that the MIO has an intrinsic value of nine
>> dollars. Why? Because the MIO cannot exist for less than nine dollars!
>>
>> Think about it! It's not terribly difficult!
>>
>> If an MIO can be manufactured for nine dollars and someone is willing to pay
>> fifty dollars for it, does that mean that the MIO has an intrinsic value of
>> fifty dollars? Absolutely not! The intrinsic value remains nine dollars!
>> Nine dollars is it's real value!
>>
>> Fifty dollars is an arbitrary value with absolutely nothing to support its
>> imaginary existence. Why is the MIO worth fifty dollars? It's not!
>> It's worth nine dollars! Why? Because that's how much it costs to produce
>> one! You cannot produce one for less than nine dollars!
>>
>> Let's say that a vendor produces MIOs for nine dollars and sells them for
>> three dollars... In this particular case, what is the intrinsic value of
>> the MIO? Well, the intrinsic value is still nine dollars! Yes, even if
>> you're buying them for three dollars! The logic works the same in both
>> directions!
>>
>> Oh, and don't even bother trying to mix sentimentality with intrinsic value.
>> Intrinsic means real! Sentimentaility is irrational and stupid! Anybody
>> that confuses intrinsic value with sentimental value, is one of those people
>> that P. T. Barnum accused of being born every minute.
>>

>> Do you know what the word "context" means, Mr. Cortez? I've taken nothing
>> out of context! You're just not quite getting it! Uh, huh...
>

From 4200819468811888160
X-Google-Thread: f8760,eec8c4ea4bac1174,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g47g2000cwa.googlegroups.com!not-for-mail
From: "MrScout" <mrscout@sbcglobal.net>
Newsgroups: comp.sys.atari.8bit
Subject: XF551 SIO port problems
Date: 26 Dec 2005 17:51:18 -0800
Organization: http://groups.google.com
Lines: 17
Message-ID: <1135648278.373550.250060@g47g2000cwa.googlegroups.com>
NNTP-Posting-Host: 68.253.191.181
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1135648283 20781 127.0.0.1 (27 Dec 2005 01:51:23 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Tue, 27 Dec 2005 01:51:23 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Windows NT 5.1; en-US; rv:1.8) Gecko/20051111 Firefox/1.5,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g47g2000cwa.googlegroups.com; posting-host=68.253.191.181;
   posting-account=0JcdhA0AAACCQAJNYTyoog_8asVA7Ozv
Xref: g2news1.google.com comp.sys.atari.8bit:4110

I just got an XF551 drive, and after pluging and unpluging the damn
thing a few times, the computer stopped recognizing the drive, unless I
put pressure on the plugs. I started looking for a solution on the net,
and I guess this is a very common problem... I wish I read that before
I was playing with the cables!

Anyway, I opened it up, and tried to reheat the contact points, but
it's no use - the traces started lifting off of the circuit board
already. I saw somebody suggest that you use thin wires and replace all
the connectors that way. Well, my question is - the drive that I have
has the two SIO ports connected already, pin by pin, by thin wires. Was
that how it came out of Atari, or did somebody already tried to fix it?

Thanks,

MrScout

From -1463358660122582751

X-Google-Thread: f8760,9ebee66225536472
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!feed.cgocable.net!
read1.cgocable.net.POSTED!53ab2750!not-for-mail
User-Agent: Microsoft-Outlook-Express-Macintosh-Edition/5.02.2022
Subject: Re: 800 1 Meg upgrade
From: You <you@cogeco.ca>
Newsgroups: comp.sys.atari.8bit
Message-ID: <BFD6091A.5261%you@cogeco.ca>
References: <1135306081.605724.192530@z14g2000cwz.googlegroups.com>
<2qpmq1dm40ihtviah8rpih7doq8od1d7mg@4ax.com> <BFD209E7.51B1%you@cogeco.ca>
<k19pq1l9n0kolkv7maohjvbonmc2pqtede@4ax.com> <BFD22CF5.51CC%you@cogeco.ca>
<s7rpq113760m9jtffjkd0rvp0oev51o79p@4ax.com>
<1135464512.054922.235680@g44g2000cwa.googlegroups.com>
<BFD34E9F.5205%you@cogeco.ca>
<1135536359.689815.85000@o13g2000cwo.googlegroups.com>
Mime-version: 1.0
Content-type: text/plain; charset="US-ASCII"
Content-transfer-encoding: 7bit
Lines: 24
Date: Mon, 26 Dec 2005 20:54:50 -0500
NNTP-Posting-Host: 24.57.165.180
X-Complaints-To: news@cogeco.net
X-Trace: read1.cgocable.net 1135648490 24.57.165.180 (Mon, 26 Dec 2005 20:54:50
EST)
NNTP-Posting-Date: Mon, 26 Dec 2005 20:54:50 EST
Organization: Cogeco Cable
Xref: g2news1.google.com comp.sys.atari.8bit:4111

> From: "Ralphy Rocket" <ralphxpn@pacbell.net>
> Organization: http://groups.google.com
> Newsgroups: comp.sys.atari.8bit
> Date: 25 Dec 2005 10:45:59 -0800
> Subject: Re: 800 1 Meg upgrade
>
> MERRY X-MAS!!! All
>
> LOL!!! I don't feel "knocked" No Worries. :) I got it resolved. once I
> drew the schematic on a big piece of paper, not the "post-its" I
> realized I had enough space on the Multiplexer for the new address
> lines and the /CAS. To make sure everything worked I broke up the
> project into steps....I just didn't see the big picture :)
>
> Ralph
>

"Find all you need in your mind, if you take the time..."

That's from a Dream Theatre Tune called, well, Take The Time...

From -447824772076020771
X-Google-Thread: f8760,e8dd5d8feab54753
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!feed.cgocable.net!
read1.cgocable.net.POSTED!53ab2750!not-for-mail
User-Agent: Microsoft-Outlook-Express-Macintosh-Edition/5.02.2022
Subject: Re: 1 meg MIO plus SDX cart on eBay
From: You <you@cogeco.ca>
Newsgroups: comp.sys.atari.8bit
Message-ID: <BFD60C2A.5264%you@cogeco.ca>
References: <M6Odnd0tHcpJhe_eRVn-rQ@comcast.com>
<K%pcf.1679$Xo.1115@newsread2.news.pas.earthlink.net>
<BFAD3605.4DA7%you@cogeco.ca> <BFAD382A.4DA9%you@cogeco.ca>
<BvQhf.2204$A23.432@newsread2.news.pas.earthlink.net>
<BFAD456E.4DAD%you@cogeco.ca>
<3h0if.2415$A23.615@newsread2.news.pas.earthlink.net>
<BFAE1048.4DBC%you@cogeco.ca>
<Br4if.1121$YT3.904@newsread3.news.pas.earthlink.net>
<BFD22FB2.51D0%you@cogeco.ca>
<X44rf.2530$R84.2034@newsread2.news.pas.earthlink.net>
<BFD25742.51D4%you@cogeco.ca>
<XVfrf.2694$R84.896@newsread2.news.pas.earthlink.net> <2dGdnVybPoD7AzLeRVn-
qw@comcast.com>
Mime-version: 1.0
Content-type: text/plain; charset="US-ASCII"
Content-transfer-encoding: 7bit
Lines: 44
Date: Mon, 26 Dec 2005 21:07:54 -0500
NNTP-Posting-Host: 24.57.165.180
X-Complaints-To: news@cogeco.net
X-Trace: read1.cgocable.net 1135649274 24.57.165.180 (Mon, 26 Dec 2005 21:07:54
EST)
NNTP-Posting-Date: Mon, 26 Dec 2005 21:07:54 EST
Organization: Cogeco Cable
Xref: g2news1.google.com comp.sys.atari.8bit:4112

> From: JR <""jr256_69\"@NO$PAMhotmail.com">
> Reply-To: ""
> Newsgroups: comp.sys.atari.8bit
> Date: Sun, 25 Dec 2005 23:40:24 -0800
> Subject: Re: 1 meg MIO plus SDX cart on eBay
>
>
>>
>>

>> No you frigging idiot. One more time: I said the *NEW* stuff had no
>> intrinsic value to a collector. New stuff being the IDE interfaces for
>> instance.
> ate.
>
> You really don't have a clue! You should stop embarrassing yourself.
>
> http://www.canadiancoin.com/index3.htm

It's interesting that you would include a link to canadiancoin.com, JR. Did you know that in the thirties, people would literally burn money for heat? The global depression of the time meant that some currencies around the world were virtually worthless. It was cheaper to literally burn the money than it was to buy heating oil. In some countries, coins were used as buttons on clothing because they had less value than real buttons.

Of course, todays money has no real value. It's all arbitrary valuations based on speculation and a host of variables too varied and irrational to even bother trying to contemplate. Although, your link kind of lends credibility to the concept I've presented. As you know, money has a face value, which remains constant, a market value to collectors, an entirely different value on international monetary markets, and... Well, I'm not going to spend much more time on this subject.

Gee, I wonder if I should tell Rick and the Sergeant about the old gold standard? I'm sure they'd probably delight in knowing that gold once had a fixed price and that it was used for determining the value of a nations currency. Money, it does a body good!

From -1398968912382427418
X-Google-Thread: f8760,e8dd5d8feab54753
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!hwmnpeer01.lga!hwmedia!
hw-filter.lga!fe02.lga.POSTED!53ab2750!not-for-mail
From: secretspam@ihatespam.net (SgtSilicon)
Newsgroups: comp.sys.atari.8bit
Subject: Re: 1 meg MIO plus SDX cart on eBay
Reply-To: secretspam@ihatespam.net
Message-ID: <43b0a1bd.100241046@nntp.charter.net>
References: <M6Odnd0tHcpJhe_eRVn-rQ@comcast.com>
<K%pcf.1679$Xo.1115@newsread2.news.pas.earthlink.net>
<BFAD3605.4DA7%you@cogeco.ca> <BFAD382A.4DA9%you@cogeco.ca>
<BvQhf.2204$A23.432@newsread2.news.pas.earthlink.net>
<BFAD456E.4DAD%you@cogeco.ca>
<3h0if.2415$A23.615@newsread2.news.pas.earthlink.net>
<BFAE1048.4DBC%you@cogeco.ca>

<Br4if.1121$YT3.904@newsread3.news.pas.earthlink.net>
<BFD22FB2.51D0%you@cogeco.ca> <43b016c6.64665796@nntp.charter.net>
<BFD607EF.525F%you@cogeco.ca>
X-Newsreader: Forte Agent 1.5/32.452
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 110
X-Trace:
ejlmlnpfppkfdepllghponemofacoljaapcidnojekgdonddlmidcghglmbcddhkdophfcnceomigaggmf
bebfjjlmolnkafndipabeecgocfchilnohpdmliiahigiobcfagklmibllijll
NNTP-Posting-Date: Mon, 26 Dec 2005 19:09:18 MST
Date: Tue, 27 Dec 2005 02:09:11 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:4113

Yes, I was most definitely referring to you, YOU. I completely read
your lunatic fringe "logic" and can see that you not only need to
obtain several clues, but probably could use a shrink as well.

On Mon, 26 Dec 2005 20:49:51 -0500, You <you@cogeco.ca> wrote:

>Are You referring to me, Sergeant?
>
>If so, I just have to consider the intelligence level of the person calling
>me stupid, then I feel vindicated...
>
>Do you know what intrinsic value is, Sergeant?
>
>Do you know what commodities are, Sergeant?
>
>Do you have a brain, Sergeant?
>
>Commodities never go to Zero value. Do you know why?   It's because they
>have intrinsic value!   What does that mean?   It means that the demand for
>the goods exceeds the cost to produce them.   Sugar, for example, has
>intrinsic value.   There is real deman dor sugar so there will always be a
>market for sugar.   It doesn't matter how much it costs to produce sugar,
>the market will always be there.
>
>Do you want a really good example of intrinsic value?   Look at the prices
>on the gas pumps the next time you fill up your tank.   And when you do
>that, ask yourself what the intrinsic value of oil is?
>
>Anyway, I'm not gonna sit here and explain simple concepts to simpletons
>that will never understand them.   We can't all be born intelligent. :P
>
>So, let me leave you with this snippet from a dream theatre tune:
>
>
>"The unbroken spirit
>Obscured and disquiet
>Finds clearness this trial demands

>And at the end of this day sighs an anxious relief
>For the fortune lies still in his hands."
>
>Yep, I'm good! I'm too good.
>
>Ciao...
>
>
>> From: secretspam@ihatespam.net (SgtSilicon)
>> Reply-To: secretspam@ihatespam.net
>> Newsgroups: comp.sys.atari.8bit
>> Date: Mon, 26 Dec 2005 16:14:24 GMT
>> Subject: Re: 1 meg MIO plus SDX cart on eBay
>>
>> You are one stupid individual.
>>
>>
>> On Fri, 23 Dec 2005 22:50:26 -0500, You <you@cogeco.ca> wrote:
>>
>>>
>>>
>>>> From: Rick Cortese <ricortes@earthlink.net>
>>>> Organization: EarthLink Inc. -- http://www.EarthLink.net
>>>> Newsgroups: comp.sys.atari.8bit
>>>> Date: Sat, 26 Nov 2005 21:28:01 GMT
>>>> Subject: Re: 1 meg MIO plus SDX cart on eBay
>>>>
>>>> You wrote:
>>>>>
>>>>
>>>>> I'm obviously wasting my time trying to explain this to you; I don't think
>>>>> you'll ever grasp the concept here.
>>>>
>>>> That is the first 'almost correct' statement you have made. I understand
>>>> your explaination perfectly. It is just that it is out of context, as
>>>> such in error, and lacks relevance to my point. I understand concepts
>>>> like alien abduction, I just don't believe they are valid.
>>>
>>> No, you really don't understand the concept of intrinsic value.
>>>
>>> The MIO can be 100% replicated at very little cost with modern technology.
>>> Let's say that the MIO can be 100% replicated for a total cost of nine
>>> dollars.   That would mean that the MIO has an intrinsic value of nine
>>> dollars. Why? Because the MIO cannot exist for less than nine dollars!
>>>
>>> Think about it!   It's not terribly difficult!
>>>
>>> If an MIO can be manufactured for nine dollars and someone is willing to pay
>>> fifty dollars for it, does that mean that the MIO has an intrinsic value of
>>> fifty dollars?   Absolutely not!   The intrinsic value remains nine dollars!
>>> Nine dollars is it's real value!
>>>
>>> Fifty dollars is an arbitrary value with absolutely nothing to support its

>>> imaginary existence. Why is the MIO worth fifty dollars? It's not!
>>> It's worth nine dollars! Why? Because that's how much it costs to produce
>>> one! You cannot produce one for less than nine dollars!
>>>
>>> Let's say that a vendor produces MIOs for nine dollars and sells them for
>>> three dollars... In this particular case, what is the intrinsic value of
>>> the MIO? Well, the intrinsic value is still nine dollars! Yes, even if
>>> you're buying them for three dollars! The logic works the same in both
>>> directions!
>>>
>>> Oh, and don't even bother trying to mix sentimentality with intrinsic value.
>>> Intrinsic means real! Sentimentaility is irrational and stupid! Anybody
>>> that confuses intrinsic value with sentimental value, is one of those people
>>> that P. T. Barnum accused of being born every minute.
>>>
>>> Do you know what the word "context" means, Mr. Cortez? I've taken nothing
>>> out of context! You're just not quite getting it! Uh, huh...
>>

From -1269694720673297038
X-Google-Thread: f8760,da587f4432a64392,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!newsfeed-
east.nntpserver.com!nntpserver.com!statler.nntpserver.com!hydra.nntpserver.com!
not-for-mail
From: Rory McMahon <rorymcmahonNOSPAM@yahoo.com>
Newsgroups: comp.sys.atari.8bit
Subject: !!! Yet another MIO on Ebay !!!
Date: Mon, 26 Dec 2005 20:25:32 -0600
Organization: SCAT Users Group ST librarian
Reply-To: rorymcmahonNOSPAM@yahoo.com
Message-ID: <a491r1ta9p2onqhf0vh08o7rknljskvif3@4ax.com>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 26
NNTP-Posting-Date: 27 Dec 2005 02:19:11 GMT
NNTP-Posting-Host: 209.242.56.166
X-Complaints-To: abuse@nntpserver.com
Xref: g2news1.google.com comp.sys.atari.8bit:4114

Hi all,

Tomorrow, I am going to put my last MIO on Ebay for a 3 day auction.
Bidding will start at $325 and a BUT IT NOW for $400. Here is the
specs:

1mb MIO Hard Drive, XE adapter and MIO diskette. I dont know if I have
another manual or not. I will look for one, but assume that I wont

find one.

I will also put 1 brand new MIO XE adapter that is still in its
plastic up for auction, 3 days, $50 start or $69 Buy It Now.

If anyone wishes to offer more, email me ASAP before I put it on
tomorrow. Shipping will be determined by address.

Thanks,
Rory
fujiman@netzero.net

        Flagrant System Error
           Computer over.
          Virus = Very Yes
        ----
http://homestarrunner.com/sbemail.html

From 8261688431335622081
X-Google-Thread: f8760,e8dd5d8feab54753
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Mon, 26 Dec 2005 20:28:07 -0600
Date: Mon, 26 Dec 2005 18:28:09 -0800
From: JR <""jr256_69\"@NO$PAMhotmail.com">
Reply-To: ""
User-Agent: Mozilla Thunderbird StumbleUpon/1.995 (Windows/20050317)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit
Subject: Re: 1 meg MIO plus SDX cart on eBay
References: <M6Odnd0tHcpJhe_eRVn-rQ@comcast.com>
<K%pcf.1679$Xo.1115@newsread2.news.pas.earthlink.net>
<BFAD3605.4DA7%you@cogeco.ca> <BFAD382A.4DA9%you@cogeco.ca>
<BvQhf.2204$A23.432@newsread2.news.pas.earthlink.net>
<BFAD456E.4DAD%you@cogeco.ca>
<3h0if.2415$A23.615@newsread2.news.pas.earthlink.net>
<BFAE1048.4DBC%you@cogeco.ca>
<Br4if.1121$YT3.904@newsread3.news.pas.earthlink.net>
<BFD22FB2.51D0%you@cogeco.ca>
<X44rf.2530$R84.2034@newsread2.news.pas.earthlink.net>
<BFD25742.51D4%you@cogeco.ca>
<XVfrf.2694$R84.896@newsread2.news.pas.earthlink.net> <2dGdnVybPoD7AzLeRVn-
qw@comcast.com> <BFD60C2A.5264%you@cogeco.ca>
In-Reply-To: <BFD60C2A.5264%you@cogeco.ca>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
X-Antivirus: avast! (VPS 0551-6, 12/24/2005), Outbound message

X-Antivirus-Status: Clean
Message-ID: <D6mdnVBcfukqOy3enZ2dnUVZ_vydnZ2d@comcast.com>
Lines: 65
NNTP-Posting-Host: 67.181.186.115
X-Trace: sv3-lmYaap4+orYJ5rcIz7Zs/9qnlcVKpaNJLC/jmE/NuYD5KbcfycFZzsJNRW0l/
NF4c6YwhJ+PNSZ1gOU!
sIDKYVca+vbdBShfMdT23Loc+V0zBdhTbf13YZbJAHlpMXDRVBgX6+GLtKyIeR4BAu9VdFa3aWn4!
uylTd3ZDK1gN2e9ObA==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:4115

You wrote:
>
>>From: JR <""jr256_69\"@NO$PAMhotmail.com">
>>Reply-To: ""
>>Newsgroups: comp.sys.atari.8bit
>>Date: Sun, 25 Dec 2005 23:40:24 -0800
>>Subject: Re: 1 meg MIO plus SDX cart on eBay
>>
>>
>>
>>>
>>>No you frigging idiot. One more time: I said the *NEW* stuff had no
>>>intrinsic value to a collector. New stuff being the IDE interfaces for
>>>instance.
>>
>>ate.
>>
>>You really don't have a clue! You should stop embarrassing yourself.
>>
>>http://www.canadiancoin.com/index3.htm
>
>
>
> It's interesting that you would include a link to canadiancoin.com, JR.
> Did you know that in the thirties, people would literally burn money for
> heat? The global depression of the time meant that some currencies around
> the world were virtually worthless. It was cheaper to literally burn the
> money than it was to buy heating oil. In some countries, coins were used as
> buttons on clothing because they had less value than real buttons.
>
> Of course, todays money has no real value. It's all arbitrary valuations
> based on speculation and a host of variables too varied and irrational to
> even bother trying to contemplate.   Although, your link kind of lends
> credibility to the concept I've presented.   As you know, money has a face
> value, which remains constant, a market value to collectors, an entirely
> different value on international monetary markets, and... Well, I'm not
> going to spend much more time on this subject.

>
> Gee, I wonder if I should tell Rick and the Sergeant about the old gold
> standard? I'm sure they'd probably delight in knowing that gold once had a
> fixed price and that it was used for determining the value of a nations
> currency. Money, it does a body good!
>
>
>
>
sorry the link didn't go to the page I intended. It was supposed to go
to a definition of the various types of 'value' that can be assigned to
a collectible object such as a coin (or an obsolete computer accessory)

Here is the text of that Definition from that site:

VALUE
     - A coin can have as many as five values depending on the context
in which they are used. Face Value is the denomination of the coin.
Intrinsic Value is the melt value of the coin's metallic content and for
gold or silver coins is greater than Face. Wholesale Value is what a
dealer will pay to own a piece for his business for eventual resale.
Retail Value is what a typical collector will pay to own the coin.
Esteemed Valued is the highest possible price that a collector might pay
for a piece and this price is influenced not just by how rare or
non-competitive the coin might be but also by a certain amount of "ego"
and emotion on the part of the buyer, Certain coins with "pedigree" may
also be classed here. See Pricing Rare Coins.

From 7286336698782132485
X-Google-Thread: f4600,b9047bd5a5c2c55b
X-Google-Thread: 10fd69,b9047bd5a5c2c55b
X-Google-Thread: f8760,b9047bd5a5c2c55b
X-Google-Thread: 103c3f,b9047bd5a5c2c55b
X-Google-Thread: 105753,b9047bd5a5c2c55b
X-Google-Attributes: gidf4600,gid10fd69,gidf8760,gid103c3f,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!f14g2000cwb.googlegroups.com!not-for-
mail
From: larry@portcommodore.com
Newsgroups:
comp.sys.sinclair,comp.sys.tandy,comp.sys.atari.8bit,comp.sys.apple2,comp.sys.cbm
Subject: Re: Crosspost: Did the cpu influence the display?
Date: 26 Dec 2005 20:00:05 -0800
Organization: http://groups.google.com
Lines: 29
Message-ID: <1135656005.884626.268960@f14g2000cwb.googlegroups.com>
References: <1135598972.038067.292460@g47g2000cwa.googlegroups.com>
NNTP-Posting-Host: 64.174.30.242
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1135656010 30117 127.0.0.1 (27 Dec 2005 04:00:10 GMT)

X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Tue, 27 Dec 2005 04:00:10 +0000 (UTC)
In-Reply-To: <1135598972.038067.292460@g47g2000cwa.googlegroups.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (X11; U; Linux i686; en-US; rv:1.7.12) Gecko/
20050920 Firefox/1.0.7 SUSE/1.0.7-0.1,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: f14g2000cwb.googlegroups.com; posting-host=64.174.30.242;
   posting-account=48vr2wwAAABgphqdwQ-D0eA19vVW0HCy
Xref: g2news1.google.com comp.sys.sinclair:7797 comp.sys.tandy:2025
comp.sys.atari.8bit:4116 comp.sys.apple2:8084 comp.sys.cbm:14346

Reading some of the computer history books gives some insight into
that. It depended on the compnay, graphics chips back then were pretty
primitive either TTL logic or if there was sone hotshot designer in the
compnay maybe a chip. Though it took a hundred thousand (or more) to
design a custom chip.

Commodore had the in-house guys from MOS to do the work and developed
thier own chips, Atari had also lots of arcade machine experiece to get
their job done. Apple had color, but conparitively the Apple][
actually had a pretty primitive color system (it didn't greatly improve
until the 80 column board)

CP/M machines were mainly going for the business market and column
space was way more important than color (decent 80 column color
displays were VERY expensive back then) so it was an expense they
probably didn't want to risk putting to the consumer.

The only real spectactualr color 80 column computer then was the
CompuColor II and at something like $3,000 it was certainly one of the
most expensive as well.

It's just color was not a common technology and also it wasn't a cheap
technology to develop from scratch unless you really wanted it. Those
that had it cheap were the ones how did thier magic in-house and went
for mass market sales, those that were more expensive were probably
buying third party video chips at higher cost.

Larry

From -7151439146582702866
X-Google-Thread: f8760,e8dd5d8feab54753
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!feed.cgocable.net!
read2.cgocable.net.POSTED!53ab2750!not-for-mail
User-Agent: Microsoft-Outlook-Express-Macintosh-Edition/5.02.2022
Subject: Re: 1 meg MIO plus SDX cart on eBay
From: You <you@cogeco.ca>

Newsgroups: comp.sys.atari.8bit
Message-ID: <BFD6322A.526C%you@cogeco.ca>
References: <M6Odnd0tHcpJhe_eRVn-rQ@comcast.com>
<K%pcf.1679$Xo.1115@newsread2.news.pas.earthlink.net>
<BFAD3605.4DA7%you@cogeco.ca> <BFAD382A.4DA9%you@cogeco.ca>
<BvQhf.2204$A23.432@newsread2.news.pas.earthlink.net>
<BFAD456E.4DAD%you@cogeco.ca>
<3h0if.2415$A23.615@newsread2.news.pas.earthlink.net>
<BFAE1048.4DBC%you@cogeco.ca>
<Br4if.1121$YT3.904@newsread3.news.pas.earthlink.net>
<BFD22FB2.51D0%you@cogeco.ca> <43b016c6.64665796@nntp.charter.net>
<BFD607EF.525F%you@cogeco.ca> <43b0a1bd.100241046@nntp.charter.net>
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Content-transfer-encoding: 7bit
Lines: 148
Date: Mon, 26 Dec 2005 23:50:03 -0500
NNTP-Posting-Host: 24.57.165.180
X-Complaints-To: news@cogeco.net
X-Trace: read2.cgocable.net 1135659002 24.57.165.180 (Mon, 26 Dec 2005 23:50:02
EST)
NNTP-Posting-Date: Mon, 26 Dec 2005 23:50:02 EST
Organization: Cogeco Cable
Xref: g2news1.google.com comp.sys.atari.8bit:4117

Ah that's too bad, Sarge. A shrink? Do you think I need a shrink? Why?
Do you want me to be as stupid as you are, Sarge?

Anyway, it's not fair of me to insult you for being ignorant. I suppose
things like intrinsic value, commodities, etc., hold little interest (no pun
intended) for most people. Although, it really is a very simple concept
and I thank JR for printing a more concise definition of intrinsic value.

In the future Sarge, you should read some textbooks from a high school or
something before you discount my ramblings as lunatic fringe logic. Cuz,
quite honestly, you sound like a fucking idiot.

I hope this doesn't get me added to anymore kill files! ;)

BTW: Have you ever noticed how some people have a tendency to tell you that
they're adding you to their kill file? Usually it's someone that wasn't
even part of the discussion. It's sort of like an ugly chick approaching
you out of the blue, and saying that she rejects you. I mean, who the hell
was interested in the ugly chick in the first place? I mean, you're adding
me to your kill list? Uh, yeah... Okay, but who the hell was talking to
you?

> From: secretspam@ihatespam.net (SgtSilicon)
> Reply-To: secretspam@ihatespam.net
> Newsgroups: comp.sys.atari.8bit

> Date: Tue, 27 Dec 2005 02:09:11 GMT
> Subject: Re: 1 meg MIO plus SDX cart on eBay
>
> Yes, I was most definitely referring to you, YOU. I completely read
> your lunatic fringe "logic" and can see that you not only need to
> obtain several clues, but probably could use a shrink as well.
>
>
> On Mon, 26 Dec 2005 20:49:51 -0500, You <you@cogeco.ca> wrote:
>
>> Are You referring to me, Sergeant?
>>
>> If so, I just have to consider the intelligence level of the person calling
>> me stupid, then I feel vindicated...
>>
>> Do you know what intrinsic value is, Sergeant?
>>
>> Do you know what commodities are, Sergeant?
>>
>> Do you have a brain, Sergeant?
>>
>> Commodities never go to Zero value. Do you know why?   It's because they
>> have intrinsic value!   What does that mean?   It means that the demand for
>> the goods exceeds the cost to produce them.   Sugar, for example, has
>> intrinsic value.   There is real deman dor sugar so there will always be a
>> market for sugar.   It doesn't matter how much it costs to produce sugar,
>> the market will always be there.
>>
>> Do you want a really good example of intrinsic value?   Look at the prices
>> on the gas pumps the next time you fill up your tank.   And when you do
>> that, ask yourself what the intrinsic value of oil is?
>>
>> Anyway, I'm not gonna sit here and explain simple concepts to simpletons
>> that will never understand them.   We can't all be born intelligent. :P
>>
>> So, let me leave you with this snippet from a dream theatre tune:
>>
>>
>> "The unbroken spirit
>> Obscured and disquiet
>> Finds clearness this trial demands
>> And at the end of this day sighs an anxious relief
>> For the fortune lies still in his hands."
>>
>> Yep, I'm good! I'm too good.
>>
>> Ciao...
>>
>>
>>> From: secretspam@ihatespam.net (SgtSilicon)
>>> Reply-To: secretspam@ihatespam.net
>>> Newsgroups: comp.sys.atari.8bit
>>> Date: Mon, 26 Dec 2005 16:14:24 GMT

>>> Subject: Re: 1 meg MIO plus SDX cart on eBay
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>>>
>>>>
>>>>
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>>>>> Organization: EarthLink Inc. -- http://www.EarthLink.net
>>>>> Newsgroups: comp.sys.atari.8bit
>>>>> Date: Sat, 26 Nov 2005 21:28:01 GMT
>>>>> Subject: Re: 1 meg MIO plus SDX cart on eBay
>>>>>
>>>>> You wrote:
>>>>>>
>>>>>
>>>>>> I'm obviously wasting my time trying to explain this to you; I don't
>>>>>> think
>>>>>> you'll ever grasp the concept here.
>>>>>
>>>>> That is the first 'almost correct' statement you have made. I understand
>>>>> your explaination perfectly. It is just that it is out of context, as
>>>>> such in error, and lacks relevance to my point. I understand concepts
>>>>> like alien abduction, I just don't believe they are valid.
>>>>
>>>> No, you really don't understand the concept of intrinsic value.
>>>>
>>>> The MIO can be 100% replicated at very little cost with modern technology.
>>>> Let's say that the MIO can be 100% replicated for a total cost of nine
>>>> dollars. That would mean that the MIO has an intrinsic value of nine
>>>> dollars. Why? Because the MIO cannot exist for less than nine dollars!
>>>>
>>>> Think about it! It's not terribly difficult!
>>>>
>>>> If an MIO can be manufactured for nine dollars and someone is willing to
>>>> pay
>>>> fifty dollars for it, does that mean that the MIO has an intrinsic value of
>>>> fifty dollars? Absolutely not! The intrinsic value remains nine
>>>> dollars!
>>>> Nine dollars is it's real value!
>>>>
>>>> Fifty dollars is an arbitrary value with absolutely nothing to support its
>>>> imaginary existence. Why is the MIO worth fifty dollars? It's not!
>>>> It's worth nine dollars! Why? Because that's how much it costs to
>>>> produce
>>>> one! You cannot produce one for less than nine dollars!
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>>>> Let's say that a vendor produces MIOs for nine dollars and sells them for
>>>> three dollars... In this particular case, what is the intrinsic value of
>>>> the MIO? Well, the intrinsic value is still nine dollars! Yes, even if
>>>> you're buying them for three dollars! The logic works the same in both

>>>> directions!
>>>>
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>>>> value.
>>>> Intrinsic means real! Sentimentaility is irrational and stupid! Anybody
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>>>> people
>>>> that P. T. Barnum accused of being born every minute.
>>>>
>>>> Do you know what the word "context" means, Mr. Cortez? I've taken nothing
>>>> out of context! You're just not quite getting it! Uh, huh...
>>>
>

From -2862512781682920248
X-Google-Thread: f8760,4255b6f8332e6139,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!feed.cgocable.net!
read1.cgocable.net.POSTED!53ab2750!not-for-mail
User-Agent: Microsoft-Outlook-Express-Macintosh-Edition/5.02.2022
Subject: I got a mansize predicament...
From: You <you@cogeco.ca>
Newsgroups: comp.sys.atari.8bit
Message-ID: <BFD63807.526E%you@cogeco.ca>
Mime-version: 1.0
Content-type: text/plain; charset="US-ASCII"
Content-transfer-encoding: 7bit
Lines: 32
Date: Tue, 27 Dec 2005 00:15:03 -0500
NNTP-Posting-Host: 24.57.165.180
X-Complaints-To: news@cogeco.net
X-Trace: read1.cgocable.net 1135660502 24.57.165.180 (Tue, 27 Dec 2005 00:15:02
EST)
NNTP-Posting-Date: Tue, 27 Dec 2005 00:15:02 EST
Organization: Cogeco Cable
Xref: g2news1.google.com comp.sys.atari.8bit:4118

I gotta mansize predicament... Goes something like this...

Ever heard those words before? That's how the Kiss tune, Domino, begins.
If you're a Kiss fan, you know that Domino is a girl that's too young, but
she has a great bum. Apparently.

Anyway, that's not my predicament and I ain't got no girl that's too young.
I will admit however, that the Revenge CD was the first CD that I ever
bought. It's a pretty damned good CD too! Well, if you're a Kiss fan.

Personally, I grew up loving Ozzy Osbourne. Yep, Ozzy and Atari were my
bread and butter as a child. I ate, slept, and drank Ozzy tunes and Atari

Computers. Heck, I can't begin to recall all of the times that I would pop my Ultimate Sin cassette into the old Atari 1010 program recorder and have "Killer of Giants" pump through the speaker on my little black & white television. Those were the days! The glory days!

Those days, I hear, are long gone. Or are they? Personally, I think the best days are ahead. I've always believed in fighting fire with fire. I believe in kicking them when they're down... Oops, sorry! I meant my enemy believes in kicking them when they're down. But the enemy is usually loser!

Anyway, the enemy says that they have the numbers. I don't know what they're talking about! I think they're more than just a tad retarded. I think they're downright braindead!

Dear Enemy:

You don't have the numbers! People put there garbage out every Wednesday in this neighbourhood. That's not an army! That's just people putting their garbage out! Think about it!

From -2060647516491575984
X-Google-Thread: f8760,e8dd5d8feab54753
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news4.google.com!
border1.nntp.dca.giganews.com!border2.nntp.dca.giganews.com!nntp.giganews.com!
feed.cgocable.net!read2.cgocable.net.POSTED!53ab2750!not-for-mail
User-Agent: Microsoft-Outlook-Express-Macintosh-Edition/5.02.2022
Subject: Re: 1 meg MIO plus SDX cart on eBay
From: You <you@cogeco.ca>
Newsgroups: comp.sys.atari.8bit
Message-ID: <BFD648D3.5270%you@cogeco.ca>
References: <M6Odnd0tHcpJhe_eRVn-rQ@comcast.com>
<K%pcf.1679$Xo.1115@newsread2.news.pas.earthlink.net>
<BFAD3605.4DA7%you@cogeco.ca> <BFAD382A.4DA9%you@cogeco.ca>
<BvQhf.2204$A23.432@newsread2.news.pas.earthlink.net>
<BFAD456E.4DAD%you@cogeco.ca>
<3h0if.2415$A23.615@newsread2.news.pas.earthlink.net>
<BFAE1048.4DBC%you@cogeco.ca>
<Br4if.1121$YT3.904@newsread3.news.pas.earthlink.net>
<BFD22FB2.51D0%you@cogeco.ca> <43b016c6.64665796@nntp.charter.net>
<BFD607EF.525F%you@cogeco.ca> <43b0a1bd.100241046@nntp.charter.net>
Mime-version: 1.0
Content-type: text/plain; charset="US-ASCII"
Content-transfer-encoding: 7bit
Lines: 151
Date: Tue, 27 Dec 2005 01:26:43 -0500
NNTP-Posting-Host: 24.57.165.180
X-Complaints-To: news@cogeco.net
X-Trace: read2.cgocable.net 1135664803 24.57.165.180 (Tue, 27 Dec 2005 01:26:43
EST)

NNTP-Posting-Date: Tue, 27 Dec 2005 01:26:43 EST
Organization: Cogeco Cable
Xref: g2news1.google.com comp.sys.atari.8bit:1531

Here's a link for ya Sargeant Silicon:

http://www.investorwords.com/2587/intrinsic_value.html

Here's the definition that you'll find at the above website:

"The actual value of a security, as opposed to its market price or book value. The intrinsic value includes other variables such as brand name, trademarks, and copyrights that are often dificult to calculate and sometimes not accurately reflected in the market price. One way to look at it is that the market capitalization is the price (i.e. what investors are willing to pay for the company) and intrinsic value is the value (i.e. what the company is really worth). Different investors use different techniques to calculate intrinsic value."

That is a direct quote! If you want to know what market capitalization is, it's the trading value of a share multiplied by the number of shares issued. Note that they are very clear to point out that what people are willing to pay for something is the "market value." The intrinsic value is the real value, or what something is actually worth!

Sorry, Sarge, it's not quite lunatic fringe material. The shit that you're spewing is closer to being lunatic fringe material. :P

There are many places on the Internet where you can find similar definitions for intrinsic value.

> From: secretspam@ihatespam.net (SgtSilicon)
> Reply-To: secretspam@ihatespam.net
> Newsgroups: comp.sys.atari.8bit
> Date: Tue, 27 Dec 2005 02:09:11 GMT
> Subject: Re: 1 meg MIO plus SDX cart on eBay
>
> Yes, I was most definitely referring to you, YOU. I completely read
> your lunatic fringe "logic" and can see that you not only need to
> obtain several clues, but probably could use a shrink as well.
>
>
> On Mon, 26 Dec 2005 20:49:51 -0500, You <you@cogeco.ca> wrote:
>
>> Are You referring to me, Sergeant?
>>
>> If so, I just have to consider the intelligence level of the person calling
>> me stupid, then I feel vindicated...
>>
>> Do you know what intrinsic value is, Sergeant?
>>
>> Do you know what commodities are, Sergeant?

>>
>> Do you have a brain, Sergeant?
>>
>> Commodities never go to Zero value. Do you know why?   It's because they
>> have intrinsic value!   What does that mean?   It means that the demand for
>> the goods exceeds the cost to produce them.   Sugar, for example, has
>> intrinsic value.   There is real deman dor sugar so there will always be a
>> market for sugar.   It doesn't matter how much it costs to produce sugar,
>> the market will always be there.
>>
>> Do you want a really good example of intrinsic value?   Look at the prices
>> on the gas pumps the next time you fill up your tank.   And when you do
>> that, ask yourself what the intrinsic value of oil is?
>>
>> Anyway, I'm not gonna sit here and explain simple concepts to simpletons
>> that will never understand them.   We can't all be born intelligent. :P
>>
>> So, let me leave you with this snippet from a dream theatre tune:
>>
>>
>> "The unbroken spirit
>> Obscured and disquiet
>> Finds clearness this trial demands
>> And at the end of this day sighs an anxious relief
>> For the fortune lies still in his hands."
>>
>> Yep, I'm good! I'm too good.
>>
>> Ciao...
>>
>>
>>> From: secretspam@ihatespam.net (SgtSilicon)
>>> Reply-To: secretspam@ihatespam.net
>>> Newsgroups: comp.sys.atari.8bit
>>> Date: Mon, 26 Dec 2005 16:14:24 GMT
>>> Subject: Re: 1 meg MIO plus SDX cart on eBay
>>>
>>> You are one stupid individual.
>>>
>>>
>>> On Fri, 23 Dec 2005 22:50:26 -0500, You <you@cogeco.ca> wrote:
>>>
>>>>
>>>>
>>>>> From: Rick Cortese <ricortes@earthlink.net>
>>>>> Organization: EarthLink Inc. -- http://www.EarthLink.net
>>>>> Newsgroups: comp.sys.atari.8bit
>>>>> Date: Sat, 26 Nov 2005 21:28:01 GMT
>>>>> Subject: Re: 1 meg MIO plus SDX cart on eBay
>>>>>
>>>>> You wrote:
>>>>>>
>>>>>

>>>>>> I'm obviously wasting my time trying to explain this to you; I don't
>>>>>> think
>>>>>> you'll ever grasp the concept here.
>>>>>
>>>>> That is the first 'almost correct' statement you have made. I understand
>>>>> your explaination perfectly. It is just that it is out of context, as
>>>>> such in error, and lacks relevance to my point. I understand concepts
>>>>> like alien abduction, I just don't believe they are valid.
>>>>
>>>> No, you really don't understand the concept of intrinsic value.
>>>>
>>>> The MIO can be 100% replicated at very little cost with modern technology.
>>>> Let's say that the MIO can be 100% replicated for a total cost of nine
>>>> dollars. That would mean that the MIO has an intrinsic value of nine
>>>> dollars. Why? Because the MIO cannot exist for less than nine dollars!
>>>>
>>>> Think about it! It's not terribly difficult!
>>>>
>>>> If an MIO can be manufactured for nine dollars and someone is willing to
>>>> pay
>>>> fifty dollars for it, does that mean that the MIO has an intrinsic value of
>>>> fifty dollars? Absolutely not! The intrinsic value remains nine
>>>> dollars!
>>>> Nine dollars is it's real value!
>>>>
>>>> Fifty dollars is an arbitrary value with absolutely nothing to support its
>>>> imaginary existence. Why is the MIO worth fifty dollars? It's not!
>>>> It's worth nine dollars! Why? Because that's how much it costs to
>>>> produce
>>>> one! You cannot produce one for less than nine dollars!
>>>>
>>>> Let's say that a vendor produces MIOs for nine dollars and sells them for
>>>> three dollars... In this particular case, what is the intrinsic value of
>>>> the MIO? Well, the intrinsic value is still nine dollars! Yes, even if
>>>> you're buying them for three dollars! The logic works the same in both
>>>> directions!
>>>>
>>>> Oh, and don't even bother trying to mix sentimentality with intrinsic
>>>> value.
>>>> Intrinsic means real! Sentimentaility is irrational and stupid! Anybody
>>>> that confuses intrinsic value with sentimental value, is one of those
>>>> people
>>>> that P. T. Barnum accused of being born every minute.
>>>>
>>>> Do you know what the word "context" means, Mr. Cortez? I've taken nothing
>>>> out of context! You're just not quite getting it! Uh, huh...
>>>
>

From -5088008359638765382
X-Google-Thread: f8760,9ebee66225536472

X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!f14g2000cwb.googlegroups.com!not-for-mail
From: "Ralphy Rocket" <ralphxpn@pacbell.net>
Newsgroups: comp.sys.atari.8bit
Subject: Re: 800 1 Meg upgrade
Date: 26 Dec 2005 22:43:05 -0800
Organization: http://groups.google.com
Lines: 7
Message-ID: <1135665785.573697.174700@f14g2000cwb.googlegroups.com>
References: <1135306081.605724.192530@z14g2000cwz.googlegroups.com>
   <2qpmq1dm40ihtviah8rpih7doq8od1d7mg@4ax.com>
   <BFD209E7.51B1%you@cogeco.ca>
   <k19pq1l9n0kolkv7maohjvbonmc2pqtede@4ax.com>
   <BFD22CF5.51CC%you@cogeco.ca>
   <s7rpq113760m9jtffjkd0rvp0oev51o79p@4ax.com>
   <1135464512.054922.235680@g44g2000cwa.googlegroups.com>
   <BFD34E9F.5205%you@cogeco.ca>
   <1135536359.689815.85000@o13g2000cwo.googlegroups.com>
   <BFD6091A.5261%you@cogeco.ca>
NNTP-Posting-Host: 69.231.64.182
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1135665790 32462 127.0.0.1 (27 Dec 2005 06:43:10 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Tue, 27 Dec 2005 06:43:10 +0000 (UTC)
In-Reply-To: <BFD6091A.5261%you@cogeco.ca>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.1; SV1; .NET CLR 1.1.4322),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: f14g2000cwb.googlegroups.com; posting-host=69.231.64.182;
   posting-account=8-RYvg0AAAD2jK9T96QQNd39k0u-v-lx
Xref: g2news1.google.com comp.sys.atari.8bit:1532

SO TRUE!!! I will only need to resolve this problem if I decided to try
4 MEGS!!! 1 MEG is rediculous, 4 meg is ludicrist! Why am I doing it???
just my life long hobby....ohh and because I CAN!!! I'll post some pics
and a schematic soon...

Ralph

From 5814219474157223512
X-Google-Thread: f8760,8addea68f57bad9e
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!nx01.iad01.newshosting.com!
newshosting.com!newsfeed.icl.net!newsfeed.fjserv.net!news.tele.dk!news.tele.dk!
small.news.tele.dk!news-fra1.dfn.de!newsfeed.pionier.net.pl!news.nask.pl!

news.nask.org.pl!news.cyf-kr.edu.pl!not-for-mail
From: Sc0rpi0 <sc0rpi0@free.polbox.pl>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Assembler Question
Date: Tue, 27 Dec 2005 10:52:53 +0100
Organization: ScoSys
Lines: 52
Message-ID: <dor1p1$4s4$1@srv.cyf-kr.edu.pl>
References: <436d1b9a$0$7420$9b4e6d93@newsread4.arcor-online.net>
<do6l2ulum1@srv.cyf-kr.edu.pl>
<1135093092.911549.112540@g49g2000cwa.googlegroups.com>
Reply-To: sc0rpi0@free.polbox.pl
NNTP-Posting-Host: rap.fema.krakow.pl
Mime-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7Bit
X-Trace: srv.cyf-kr.edu.pl 1135676001 4996 193.193.75.173 (27 Dec 2005 09:33:21
GMT)
X-Complaints-To: news@cyf-kr.edu.pl
NNTP-Posting-Date: Tue, 27 Dec 2005 09:33:21 +0000 (UTC)
User-Agent: KNode/0.7.1
Xref: g2news1.google.com comp.sys.atari.8bit:1533

Alfred:

> I would do it a bit differently, since I'm not much good with those
> carry bit tricks:

that was no trick ;) that was 16bit number with sign

```
       ldy #$00
        txa
        bpl plus1
        dey
plus1 ...
```

Y reg. will hold MSB so if X reg. is positive then we just add 0000-007f,
else we add FF80-FFFF (add with carry two bytes - not a trick).

Your code with for example 120 in X reg. MOD_max_x=159 cursor_x=150
mouse X position is legal within (0,159) and we moving +120
(positive value):

```
>         txa
>         clc
>         adc cursor_x
```

so we have 150+120 which is 14 cause we lost highest bit of 270

```
>         tay
>         txa
>         bmi _negativ   ; mx=negativ? yes -> _negativ
```

not executed because it is positive

```
>         cpy MOD_max_x
>         bcc _lesser_max
```

executed, 14 is lesser

```
>         ldy  MOD_max_x
> _lesser_max
>         sty cursor_X
>         rts
```

so we have 150+120 -> 14 - mouse jumped from right side of screen
to the left and should stay at max_x on the right side.

--
Sc0rpi0
I hated going to weddings.
All the grandmas would poke me saying "You're next".
They stopped that when I started doing it to them at funerals.

From -3157679906527649673
X-Google-Thread: f4600,b9047bd5a5c2c55b
X-Google-Thread: 10fd69,b9047bd5a5c2c55b
X-Google-Thread: f8760,b9047bd5a5c2c55b
X-Google-Thread: 103c3f,b9047bd5a5c2c55b
X-Google-Thread: 105753,b9047bd5a5c2c55b
X-Google-Attributes: gidf4600,gid10fd69,gidf8760,gid103c3f,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!newsgate.cistron.nl!
transit1.news.xs4all.nl!transit.news.xs4all.nl!62.251.0.65.MISMATCH!
textnews.nntp.hccnet.nl!textreader.nntp.hccnet.nl!not-for-mail
Date: Tue, 27 Dec 2005 12:21:21 +0100
From: Peter van Merkerk <merkerk@deadspam.com>
User-Agent: Mozilla Thunderbird 1.0.7 (Windows/20050923)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups:
comp.sys.sinclair,comp.sys.tandy,comp.sys.atari.8bit,comp.sys.apple2,comp.sys.cbm
Subject: Re: Crosspost: Did the cpu influence the display?
References: <1135598972.038067.292460@g47g2000cwa.googlegroups.com>
<1135601178.453498.50970@f14g2000cwb.googlegroups.com>
In-Reply-To: <1135601178.453498.50970@f14g2000cwb.googlegroups.com>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 35
Message-ID: <43b123cc$0$807$3a628fcd@textreader.nntp.hccnet.nl>
Organization: Hobby Computer Club News Network
NNTP-Posting-Date: 27 Dec 2005 11:21:48 GMT
NNTP-Posting-Host: 62.251.115.141

X-Trace: 1135682508 textreader.nntp.hccnet.nl 807 62.251.115.141:17483
X-Complaints-To: abuse@hccnet.nl
Xref: g2news1.google.com comp.sys.sinclair:3571 comp.sys.tandy:821
comp.sys.atari.8bit:1534 comp.sys.apple2:2630 comp.sys.cbm:6525

Andrew Owen wrote:

> While we're on the subject of graphics I've seen it claimed that the
> Commodore 64 can do an 8x1 attribute mode screen that is at least as
> big as (possibly bigger than) the 256x192 (8x1 attribute) screen on the
> Timex TS2068. But I can't find any reference to it in any of the online
> C64 documentation. Is this a user mode (Using the CPU to change the
> attribute byte in 320x200 mode for instance) or is it a hardware mode?

What you are looking for is the FLI mode. You can find code for it at
http://www.ffd2.com/fridge/ and in one or more of the C= Hacking issues
(don't have an URL handy but Google should be able to find it).

The FLI mode is what you would call a "user mode", it is not an
officially documented "hardware mode".

Normally the VIC chip fetches the attribute bytes every 8th raster line
and caches them internally. Those rasterlines are called "badlines"
because unlike most other memory accesses by the VIC chip, these memory
accesses slowdown the CPU. Since the attributes are cached in the VIC
chip and only fetched once every eight lines changing the attributes
bytes halfway an attribute cell won't have any visible effect.

Fortunately the VIC chip can be fooled so it will fetch the attribute
bytes every rasterline by manulating the vertical scroll register so it
always thinks there is a "badline" condition. This trick requires cycle
exact timing. The CPU in the C64 isn't quick enough to copy 40 bytes of
attributes data during a badline, but it can change the memory location
of the attribute bytes by writing to a single VIC register. The FLI mode
requires a lot of CPU attention, while the raster beam is in an area
where a FLI image is displayed the CPU has very little time left to do
anything else. In case of a full screen FLI that would mean that on a
PAL system there is only 36% processing power left to do other things.
By restricting the FLI mode to a smaller part of the screen, more
processor cycles can be spend on other activities.

From -3054974468530505639
X-Google-Thread: f4600,b9047bd5a5c2c55b
X-Google-Thread: 10fd69,b9047bd5a5c2c55b
X-Google-Thread: f8760,b9047bd5a5c2c55b
X-Google-Thread: 103c3f,b9047bd5a5c2c55b
X-Google-Thread: 105753,b9047bd5a5c2c55b
X-Google-Attributes: gidf4600,gid10fd69,gidf8760,gid103c3f,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!nx01.iad01.newshosting.com!
newshosting.com!newsfeed.icl.net!newsfeed.fjserv.net!news.tele.dk!news.tele.dk!

small.news.tele.dk!newsgate.cistron.nl!transit4.news.xs4all.nl!
transit.news.xs4all.nl!62.251.0.65.MISMATCH!textnews.nntp.hccnet.nl!
textreader.nntp.hccnet.nl!not-for-mail
Date: Tue, 27 Dec 2005 12:23:07 +0100
From: Peter van Merkerk <merkerk@deadspam.com>
User-Agent: Mozilla Thunderbird 1.0.7 (Windows/20050923)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups:
comp.sys.sinclair,comp.sys.tandy,comp.sys.atari.8bit,comp.sys.apple2,comp.sys.cbm
Subject: Re: Crosspost: Did the cpu influence the display?
References: <1135598972.038067.292460@g47g2000cwa.googlegroups.com>
<1135601178.453498.50970@f14g2000cwb.googlegroups.com>
In-Reply-To: <1135601178.453498.50970@f14g2000cwb.googlegroups.com>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 8
Message-ID: <43b12435$0$807$3a628fcd@textreader.nntp.hccnet.nl>
Organization: Hobby Computer Club News Network
NNTP-Posting-Date: 27 Dec 2005 11:23:34 GMT
NNTP-Posting-Host: 62.251.115.141
X-Trace: 1135682614 textreader.nntp.hccnet.nl 807 62.251.115.141:17483
X-Complaints-To: abuse@hccnet.nl
Xref: g2news1.google.com comp.sys.sinclair:3572 comp.sys.tandy:822
comp.sys.atari.8bit:1535 comp.sys.apple2:2631 comp.sys.cbm:6526

Andrew Owen wrote:

> Many mono displays were text only (which is very memory efficient). In
> fact even on colour computers like the Commodore 64 there was usually a
> mono text mode available.

Corection: all text/graphics modes on the C64 support (more than two)
colors.

From 8366951951865271588
X-Google-Thread: f4600,b9047bd5a5c2c55b
X-Google-Thread: 10fd69,b9047bd5a5c2c55b
X-Google-Thread: f8760,b9047bd5a5c2c55b
X-Google-Thread: 103c3f,b9047bd5a5c2c55b
X-Google-Thread: 105753,b9047bd5a5c2c55b
X-Google-Attributes: gidf4600,gid10fd69,gidf8760,gid103c3f,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news2.google.com!proxad.net!
news.wiretrip.org!newsgate.cistron.nl!transit1.news.xs4all.nl!
transit.news.xs4all.nl!62.251.0.65.MISMATCH!textnews.nntp.hccnet.nl!
textreader.nntp.hccnet.nl!not-for-mail
Date: Tue, 27 Dec 2005 12:30:53 +0100
From: Peter van Merkerk <merkerk@deadspam.com>
User-Agent: Mozilla Thunderbird 1.0.7 (Windows/20050923)
X-Accept-Language: en-us, en
MIME-Version: 1.0

Newsgroups:
comp.sys.sinclair,comp.sys.tandy,comp.sys.atari.8bit,comp.sys.apple2,comp.sys.cbm
Subject: Re: Crosspost: Did the cpu influence the display?
References: <1135598972.038067.292460@g47g2000cwa.googlegroups.com>
<1135601178.453498.50970@f14g2000cwb.googlegroups.com>
<4DDF9231A0%news@youmustbejoking.demon.cu.invalid>
In-Reply-To: <4DDF9231A0%news@youmustbejoking.demon.cu.invalid>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 13
Message-ID: <43b12607$0$807$3a628fcd@textreader.nntp.hccnet.nl>
Organization: Hobby Computer Club News Network
NNTP-Posting-Date: 27 Dec 2005 11:31:19 GMT
NNTP-Posting-Host: 62.251.115.141
X-Trace: 1135683079 textreader.nntp.hccnet.nl 807 62.251.115.141:17507
X-Complaints-To: abuse@hccnet.nl
Xref: g2news1.google.com comp.sys.sinclair:3573 comp.sys.tandy:823
comp.sys.atari.8bit:1536 comp.sys.apple2:2632 comp.sys.cbm:6527

Darren Salt wrote:

> True. But the *layout* of the display memory was certainly influenced by the
> CPU. The Spectrum's screen memory is laid out to take advantage of register
> pairing when writing character bitmaps (increment the high byte to get to the
> next line within a character cell),

What you are saying may be true for the spectrum, but is not
necessarilly true in general. The memory layout of the bitmap modes on
the C64 is exactly the same as on the spectrum. The reason is according
to the article below is that way the same circuitry could be used for
character and bitmap modes:
http://www.commodore.ca/gallery/magazines/c64_design/3.jpg

From 2384835751769112868
X-Google-Thread: f8760,9ebee66225536472
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Tue, 27 Dec 2005 10:16:36 -0600
From: "Bill Garber" <willy46pa@comcast.net>
Newsgroups: comp.sys.atari.8bit
References: <1135306081.605724.192530@z14g2000cwz.googlegroups.com>
<2qpmq1dm40ihtviah8rpih7doq8od1d7mg@4ax.com> <BFD209E7.51B1%you@cogeco.ca>
<k19pq1l9n0kolkv7maohjvbonmc2pqtede@4ax.com> <BFD22CF5.51CC%you@cogeco.ca>
<s7rpq113760m9jtffjkd0rvp0oev51o79p@4ax.com>
<1135464512.054922.235680@g44g2000cwa.googlegroups.com>
<BFD34E9F.5205%you@cogeco.ca>
<1135536359.689815.85000@o13g2000cwo.googlegroups.com>
<BFD6091A.5261%you@cogeco.ca>
<1135665785.573697.174700@f14g2000cwb.googlegroups.com>

Subject: Re: 800 1 Meg upgrade
Date: Tue, 27 Dec 2005 11:16:38 -0500
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
X-RFC2646: Format=Flowed; Original
Message-ID: <hZCdnfL6D8B59SzeRVn-ug@comcast.com>
Lines: 27
NNTP-Posting-Host: 71.224.145.36
X-Trace: sv3-
gPRJD+r4nvwVFLdOxDtecQd6Xncfz7OECoT9n+w3opfwOd31gnp7WLcLthmHxqEYuJ3YQZCptIMQP8A!
k4y0h0c+1Chuc99OkYaGtZim6rNNz1uih68ZxMj7OJKLozZhRjT/qlvuGAmJurziXT0k9yjSp0Ns!Dg==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:1537

"Ralphy Rocket" <ralphxpn@pacbell.net> wrote in message
news:1135665785.573697.174700@f14g2000cwb.googlegroups.com...
> SO TRUE!!! I will only need to resolve this problem if I decided to try
> 4 MEGS!!! 1 MEG is rediculous, 4 meg is ludicrist! Why am I doing it???
> just my life long hobby....ohh and because I CAN!!! I'll post some pics
> and a schematic soon...
>
> Ralph

Back in the day I built an external board with 2 MB of SRAM
with 256 X 1's and used it as a ramdisk. Very large and very
cumbersome, but worked great. Recently, I designed and have
produced a 4 MB ram board for the Apple IIgs and I am now
selling my 3rd run of 50 boards. It has 4 x 1 MB simms, and
I am now looking at designing an 8 MB board for them using
2 x 4 MB 72-pin simms. So, what I'm saying is, I understand
your need to do what you are doing.

You can check out all of the products at www.gse-reactive.com

Posted for integrity only, not as an advertisement. :o)

Bill Garber

From 8971797822310015543
X-Google-Thread: f4600,b9047bd5a5c2c55b
X-Google-Thread: 10fd69,b9047bd5a5c2c55b

X-Google-Thread: f8760,b9047bd5a5c2c55b
X-Google-Thread: 103c3f,b9047bd5a5c2c55b
X-Google-Thread: 105753,b9047bd5a5c2c55b
X-Google-Attributes: gidf4600,gid10fd69,gidf8760,gid103c3f,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news3.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.pipex.net!news.pipex.net.POSTED!not-for-mail
NNTP-Posting-Date: Tue, 27 Dec 2005 11:39:28 -0600
From: "Mike Wynne" <mikeywyn@hotmail.com>
Newsgroups:
comp.sys.sinclair,comp.sys.tandy,comp.sys.atari.8bit,comp.sys.apple2,comp.sys.cbm
References: <1135598972.038067.292460@g47g2000cwa.googlegroups.com>
<1135601178.453498.50970@f14g2000cwb.googlegroups.com>
<4DDF9231A0%news@youmustbejoking.demon.cu.invalid>
Subject: Re: Crosspost: Did the cpu influence the display?
Date: Tue, 27 Dec 2005 17:39:29 -0000
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <LPidnTryCtXN4SzeRVny1Q@pipex.net>
Lines: 22
NNTP-Posting-Host: 62.188.49.47
X-Trace: sv3-
d3qacA877WE12rhVMmKfGfcbheD6NNJzChuKyzf1EI9QifWzSV4yzrLimbx3mchQrboh1dd90zDeaNZ!
VW+ASGSJUDHn+Ci2dKe5FuMH5rIFY83rygvs6hv5DFhu+N/DgJUq8MlymsAb09yqkDgFesBvpc9T!
sIFrRg==
X-Complaints-To: abuse@dsl.pipex.net
X-DMCA-Complaints-To: abuse@dsl.pipex.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.sinclair:3588 comp.sys.tandy:827
comp.sys.atari.8bit:1538 comp.sys.apple2:2636 comp.sys.cbm:6535

"Darren Salt" wrote...
> True. But the *layout* of the display memory was certainly influenced by
> the
> CPU. The Spectrum's screen memory is laid out to take advantage of
> register
> pairing when writing character bitmaps (increment the high byte to get to
> the
> next line within a character cell),

I think you're wrong.

I believe the Spectrum display memory is arranged as it is to simplify the
hardware design and save silicon space inside the ULA. This has nothing at
all to do with taking advantage of register pairs and such like (That is

probably just a side effect of the design). Spectrum display memory is
arranged so that only one counter is needed to fetch both bitmap and
attribute with a simple 2-to-1 line decoder selecting which.

MikeW

From 683954236705197111
X-Google-Thread: f8760,eec8c4ea4bac1174
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!newshub.sdsu.edu!elnk-nf2-pas!
newsfeed.earthlink.net!stamper.news.pas.earthlink.net!
newsread2.news.pas.earthlink.net.POSTED!ccf20f92!not-for-mail
From: Rick Cortese <ricortes@earthlink.net>
User-Agent: Mozilla/5.0 (Windows; U; Windows NT 5.1; en-US; rv:1.6) Gecko/20040113
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit
Subject: Re: XF551 SIO port problems
References: <1135648278.373550.250060@g47g2000cwa.googlegroups.com>
In-Reply-To: <1135648278.373550.250060@g47g2000cwa.googlegroups.com>
Content-Type: text/plain; charset=us-ascii; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 19
Message-ID: <Yffsf.3362$R84.1051@newsread2.news.pas.earthlink.net>
Date: Tue, 27 Dec 2005 17:57:12 GMT
NNTP-Posting-Host: 4.246.36.209
X-Complaints-To: abuse@earthlink.net
X-Trace: newsread2.news.pas.earthlink.net 1135706232 4.246.36.209 (Tue, 27 Dec
2005 09:57:12 PST)
NNTP-Posting-Date: Tue, 27 Dec 2005 09:57:12 PST
Organization: EarthLink Inc. -- http://www.EarthLink.net
Xref: g2news1.google.com comp.sys.atari.8bit:1539

MrScout wrote:
> I just got an XF551 drive, and after pluging and unpluging the damn
> thing a few times, the computer stopped recognizing the drive, unless I
> put pressure on the plugs. I started looking for a solution on the net,
> and I guess this is a very common problem... I wish I read that before
> I was playing with the cables!
>
> Anyway, I opened it up, and tried to reheat the contact points, but
> it's no use - the traces started lifting off of the circuit board
> already. I saw somebody suggest that you use thin wires and replace all
> the connectors that way. Well, my question is - the drive that I have
> has the two SIO ports connected already, pin by pin, by thin wires. Was
> that how it came out of Atari, or did somebody already tried to fix it?

It's been fixed by a previous owner. At least some of the drives as they

came from Atari didn't even have the connectors bolted to the circuit
board. I think they started using rivets after the attachment problems
surfaced but the circuit board they used was about as fragile as a
saltine cracker so it didn't help much.

From -6990031450742963154
X-Google-Thread: f8760,9ebee66225536472
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news4.google.com!
border1.nntp.dca.giganews.com!border2.nntp.dca.giganews.com!nntp.giganews.com!
feed.cgocable.net!read2.cgocable.net.POSTED!53ab2750!not-for-mail
User-Agent: Microsoft-Outlook-Express-Macintosh-Edition/5.02.2022
Subject: Re: 800 1 Meg upgrade
From: You <you@cogeco.ca>
Newsgroups: comp.sys.atari.8bit
Message-ID: <BFD70D80.5424%you@cogeco.ca>
References: <1135306081.605724.192530@z14g2000cwz.googlegroups.com>
<2qpmq1dm40ihtviah8rpih7doq8od1d7mg@4ax.com> <BFD209E7.51B1%you@cogeco.ca>
<k19pq1l9n0kolkv7maohjvbonmc2pqtede@4ax.com> <BFD22CF5.51CC%you@cogeco.ca>
<s7rpq113760m9jtffjkd0rvp0oev51o79p@4ax.com>
<1135464512.054922.235680@g44g2000cwa.googlegroups.com>
<BFD34E9F.5205%you@cogeco.ca>
<1135536359.689815.85000@o13g2000cwo.googlegroups.com>
<BFD6091A.5261%you@cogeco.ca>
<1135665785.573697.174700@f14g2000cwb.googlegroups.com>
Mime-version: 1.0
Content-type: text/plain; charset="US-ASCII"
Content-transfer-encoding: 7bit
Lines: 22
Date: Tue, 27 Dec 2005 15:25:52 -0500
NNTP-Posting-Host: 24.57.165.180
X-Complaints-To: news@cogeco.net
X-Trace: read2.cgocable.net 1135715152 24.57.165.180 (Tue, 27 Dec 2005 15:25:52
EST)
NNTP-Posting-Date: Tue, 27 Dec 2005 15:25:52 EST
Organization: Cogeco Cable
Xref: g2news1.google.com comp.sys.atari.8bit:1540

> From: "Ralphy Rocket" <ralphxpn@pacbell.net>
> Organization: http://groups.google.com
> Newsgroups: comp.sys.atari.8bit
> Date: 26 Dec 2005 22:43:05 -0800
> Subject: Re: 800 1 Meg upgrade
>
> SO TRUE!!! I will only need to resolve this problem if I decided to try
> 4 MEGS!!! 1 MEG is rediculous, 4 meg is ludicrist! Why am I doing it???
> just my life long hobby....ohh and because I CAN!!! I'll post some pics
> and a schematic soon...
>

> Ralph
>

That's the spirit! That's what I like... People that are free to do as
they enjoy. And for no other reason other than the fact that they enjoy
doing it.

Curiously, are you Canadian?

From 1259493228281227961
X-Google-Thread: f8760,fe0542f95b6d47a8
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!feed.cgocable.net!
read2.cgocable.net.POSTED!53ab2750!not-for-mail
User-Agent: Microsoft-Outlook-Express-Macintosh-Edition/5.02.2022
Subject: Re: Fuck 8BIT
From: You <you@cogeco.ca>
Newsgroups: comp.sys.atari.8bit
Message-ID: <BFD22984.51CA%you@cogeco.ca>
References: <dl5et7$o8b$4@news.onet.pl>
<v5scn1h2b2153klihpe4gj77fjmg98ntp7@4ax.com>
Mime-version: 1.0
Content-type: text/plain; charset="US-ASCII"
Content-transfer-encoding: 7bit
Lines: 29
Date: Fri, 23 Dec 2005 22:24:04 -0500
NNTP-Posting-Host: 24.57.165.180
X-Complaints-To: news@cogeco.net
X-Trace: read2.cgocable.net 1135394647 24.57.165.180 (Fri, 23 Dec 2005 22:24:07
EST)
NNTP-Posting-Date: Fri, 23 Dec 2005 22:24:07 EST
Organization: Cogeco Cable
Xref: g2news1.google.com comp.sys.atari.8bit:4028

> From: kevin <kevnospam242@gmail.com>
> Organization: Cox Communications
> Newsgroups: comp.sys.atari.8bit
> Date: Sat, 12 Nov 2005 17:47:20 -0500
> Subject: Re: Fuck 8BIT
>
> On Sat, 12 Nov 2005 20:13:43 +0100, John Smith <kat_som_fan@37.com>
> wrote:
>
>> Yeah!
>
> I tried this year's ago, but my ding dong kept getting stuck in the
> PBI slot, go figure?

>
>

Your ding dong wasn't getting stuck in the PBI slot, it was telling you that you were missing the hole. It's bad enough that you're molesting machines, but you're molesting male ports? Damn! Stick with the female ports and slots!

Oh, and "ding dong" is so passe! Sounds too much like a doorbell. If you ask me, you want a sound effect that really drives home the whole hammer pounding experience... Might I suggest the "thump"? Yeah, the thump suggests that you probably finish with only one swing of the hammer, but you can't have everything... Right?

From -3058328568182254176
X-Google-Thread: f8760,9ebee66225536472
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!feed.cgocable.net!
read2.cgocable.net.POSTED!53ab2750!not-for-mail
User-Agent: Microsoft-Outlook-Express-Macintosh-Edition/5.02.2022
Subject: Re: 800 1 Meg upgrade
From: You <you@cogeco.ca>
Newsgroups: comp.sys.atari.8bit
Message-ID: <BFD22CF5.51CC%you@cogeco.ca>
References: <1135306081.605724.192530@z14g2000cwz.googlegroups.com>
<2qpmq1dm40ihtviah8rpih7doq8od1d7mg@4ax.com> <BFD209E7.51B1%you@cogeco.ca>
<k19pq1l9n0kolkv7maohjvbonmc2pqtede@4ax.com>
Mime-version: 1.0
Content-type: text/plain; charset="US-ASCII"
Content-transfer-encoding: 7bit
Lines: 41
Date: Fri, 23 Dec 2005 22:38:45 -0500
NNTP-Posting-Host: 24.57.165.180
X-Complaints-To: news@cogeco.net
X-Trace: read2.cgocable.net 1135395525 24.57.165.180 (Fri, 23 Dec 2005 22:38:45
EST)
NNTP-Posting-Date: Fri, 23 Dec 2005 22:38:45 EST
Organization: Cogeco Cable
Xref: g2news1.google.com comp.sys.atari.8bit:4029

> From: kevin <kevnospam242@gmail.com>
> Organization: Cox Communications
> Newsgroups: comp.sys.atari.8bit
> Date: Fri, 23 Dec 2005 20:30:19 -0500
> Subject: Re: 800 1 Meg upgrade
>
> On Fri, 23 Dec 2005 20:09:11 -0500, You <you@cogeco.ca> wrote:

>
>> I hope that explains it for ya, keven. Please excuse my rather extensive
>> use of the elipsis...
>
>
> very funny... I realise the mod wouldnt be compatible with other 800
> above 48k upgrades or any XL/XL upgrades, but that doesnt mean the
> extra memory couldnt be used in some fashion as a ramdisk at some
> point.
>

That is true! However, you're putting the buggy before the horse. The whole point of the exercise, from what I gather, is just to see if the 800 will even be able to recognize the one megabyte simm. It's sort of a solution in search of a problem... Although, the problem of having the 800 even recognize the simm is the most immediate challenge...

When you're doing something for no particular reason, there still exists an order of operations.

Order of operations? Get it? From math class? BEDMAS! Brackets, Exponents, Division/Multiplication, and finally, Addition & Subtraction.

Anyway, since Ralphy isn't doing this project to address any real problem, there's really little incentive to immediately seek an apparently nonexistent problem.

Now that I think about it, one megabyte of memory in an 8-bit computer would not really have much practical use. I'm sure ralphy recognizes this. That's probably why he's doing it just for the hell of it.

From 7966041933557213885
X-Google-Thread: f8760,961d7e30210b3c3b,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Fri, 23 Dec 2005 21:40:47 -0600
Newsgroups: comp.sys.atari.8bit
Subject: You guys ever find any cheap 1200XLs?
From: Slor <semaj@rols.ten>
Organization: SlorNet
Message-ID: <Xns9735E6B75F515emuslor@216.196.97.136>
User-Agent: Xnews/2005.10.18
X-Face: %XserOfRX`r-LZ\90<=vI7k<`QMH-(LjNZH``KUi:!h#87]<"qLW9._L==*cB*vFNz{?
Y.Vz>XH|C~h:N9n;4e2v2#laq4Ulh=}mld:QfCBGs+FjBzrqw"21t|9{10.Or*=/*r`>g%Vt:BSjgX?
u"@UIELF4GNA7xalm$S8f7NNF2Mp-\+zP#nku/;1U}b.C)>L7y$c+$Ux<]#j^$#/
9Vf'OY:5c6UitDqvbuwo]_:Z$P[pFeMk8Y;k;)s6L_=d'?B<O+S&^Km"uNO3S{(0<4kpzn-jgG9H|
q&O,w":}0mL5f92-{_O

Date: Fri, 23 Dec 2005 21:40:48 -0600
Lines: 8
NNTP-Posting-Host: 68.57.222.49
X-Trace:
sv3-4wva+XTmRS840+ykfccs5SbHKqoXwEUvdLiQC4hIzEXZf3zyTUHts3ZyI2xGEbrWzo67ksF57tCcu+
4!FaBjUfRru/FtFHbAp4eLApB/mR9Fi+DxL8qsmKNIdEeEz/stvZhNdMTby/qZcmEyViBJRt2wVvB3!
HSo0KJN9+Q==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:4030

I, too, would like to get ahold of a 1200XL in nice shape for my own setup.
If anyone has one to part with, please give me a yell. If you email me,
note the reverse munging of my address...

Thanks!

--
Slor

From 8282087733509020108
X-Google-Thread: f8760,e8dd5d8feab54753
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!feed.cgocable.net!
read2.cgocable.net.POSTED!53ab2750!not-for-mail
User-Agent: Microsoft-Outlook-Express-Macintosh-Edition/5.02.2022
Subject: Re: 1 meg MIO plus SDX cart on eBay
From: You <you@cogeco.ca>
Newsgroups: comp.sys.atari.8bit
Message-ID: <BFD22FB2.51D0%you@cogeco.ca>
References: <M6Odnd0tHcpJhe_eRVn-rQ@comcast.com>
<K%pcf.1679$Xo.1115@newsread2.news.pas.earthlink.net>
<BFAD3605.4DA7%you@cogeco.ca> <BFAD382A.4DA9%you@cogeco.ca>
<BvQhf.2204$A23.432@newsread2.news.pas.earthlink.net>
<BFAD456E.4DAD%you@cogeco.ca>
<3h0if.2415$A23.615@newsread2.news.pas.earthlink.net>
<BFAE1048.4DBC%you@cogeco.ca>
<Br4if.1121$YT3.904@newsread3.news.pas.earthlink.net>
Mime-version: 1.0
Content-type: text/plain; charset="US-ASCII"
Content-transfer-encoding: 7bit
Lines: 52
Date: Fri, 23 Dec 2005 22:50:26 -0500
NNTP-Posting-Host: 24.57.165.180
X-Complaints-To: news@cogeco.net
X-Trace: read2.cgocable.net 1135396226 24.57.165.180 (Fri, 23 Dec 2005 22:50:26

EST)
NNTP-Posting-Date: Fri, 23 Dec 2005 22:50:26 EST
Organization: Cogeco Cable
Xref: g2news1.google.com comp.sys.atari.8bit:4031

> From: Rick Cortese <ricortes@earthlink.net>
> Organization: EarthLink Inc. -- http://www.EarthLink.net
> Newsgroups: comp.sys.atari.8bit
> Date: Sat, 26 Nov 2005 21:28:01 GMT
> Subject: Re: 1 meg MIO plus SDX cart on eBay
>
> You wrote:
>>
>
>> I'm obviously wasting my time trying to explain this to you; I don't think
>> you'll ever grasp the concept here.
>
> That is the first 'almost correct' statement you have made. I understand
> your explaination perfectly. It is just that it is out of context, as
> such in error, and lacks relevance to my point. I understand concepts
> like alien abduction, I just don't believe they are valid.

No, you really don't understand the concept of intrinsic value.

The MIO can be 100% replicated at very little cost with modern technology. Let's say that the MIO can be 100% replicated for a total cost of nine dollars. That would mean that the MIO has an intrinsic value of nine dollars. Why? Because the MIO cannot exist for less than nine dollars!

Think about it! It's not terribly difficult!

If an MIO can be manufactured for nine dollars and someone is willing to pay fifty dollars for it, does that mean that the MIO has an intrinsic value of fifty dollars? Absolutely not! The intrinsic value remains nine dollars! Nine dollars is it's real value!

Fifty dollars is an arbitrary value with absolutely nothing to support its imaginary existence. Why is the MIO worth fifty dollars? It's not! It's worth nine dollars! Why? Because that's how much it costs to produce one! You cannot produce one for less than nine dollars!

Let's say that a vendor produces MIOs for nine dollars and sells them for three dollars... In this particular case, what is the intrinsic value of the MIO? Well, the intrinsic value is still nine dollars! Yes, even if you're buying them for three dollars! The logic works the same in both directions!

Oh, and don't even bother trying to mix sentimentality with intrinsic value. Intrinsic means real! Sentimentaility is irrational and stupid! Anybody that confuses intrinsic value with sentimental value, is one of those people that P. T. Barnum accused of being born every minute.

Do you know what the word "context" means, Mr. Cortez? I've taken nothing out of context! You're just not quite getting it! Uh, huh...

From 3866796101270841549
X-Google-Thread: f8760,e8dd5d8feab54753
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!newshub.sdsu.edu!elnk-nf2-pas!
newsfeed.earthlink.net!stamper.news.pas.earthlink.net!
newsread2.news.pas.earthlink.net.POSTED!ccf20f92!not-for-mail
From: Rick Cortese <ricortes@earthlink.net>
User-Agent: Mozilla/5.0 (Windows; U; Windows NT 5.1; en-US; rv:1.6) Gecko/20040113
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit
Subject: Re: 1 meg MIO plus SDX cart on eBay
References: <M6Odnd0tHcpJhe_eRVn-rQ@comcast.com>
<K%pcf.1679$Xo.1115@newsread2.news.pas.earthlink.net>
<BFAD3605.4DA7%you@cogeco.ca> <BFAD382A.4DA9%you@cogeco.ca>
<BvQhf.2204$A23.432@newsread2.news.pas.earthlink.net>
<BFAD456E.4DAD%you@cogeco.ca>
<3h0if.2415$A23.615@newsread2.news.pas.earthlink.net>
<BFAE1048.4DBC%you@cogeco.ca>
<Br4if.1121$YT3.904@newsread3.news.pas.earthlink.net>
<BFD22FB2.51D0%you@cogeco.ca>
In-Reply-To: <BFD22FB2.51D0%you@cogeco.ca>
Content-Type: text/plain; charset=us-ascii; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 57
Message-ID: <X44rf.2530$R84.2034@newsread2.news.pas.earthlink.net>
Date: Sat, 24 Dec 2005 04:25:27 GMT
NNTP-Posting-Host: 4.246.36.91
X-Complaints-To: abuse@earthlink.net
X-Trace: newsread2.news.pas.earthlink.net 1135398327 4.246.36.91 (Fri, 23 Dec 2005
20:25:27 PST)
NNTP-Posting-Date: Fri, 23 Dec 2005 20:25:27 PST
Organization: EarthLink Inc. -- http://www.EarthLink.net
Xref: g2news1.google.com comp.sys.atari.8bit:4032

You wrote:
>
>>From: Rick Cortese <ricortes@earthlink.net>
>>Organization: EarthLink Inc. -- http://www.EarthLink.net
>>Newsgroups: comp.sys.atari.8bit
>>Date: Sat, 26 Nov 2005 21:28:01 GMT
>>Subject: Re: 1 meg MIO plus SDX cart on eBay
>>
>>You wrote:
>>
>>>I'm obviously wasting my time trying to explain this to you; I don't think

>>>you'll ever grasp the concept here.
>>
>>That is the first 'almost correct' statement you have made. I understand
>>your explaination perfectly. It is just that it is out of context, as
>>such in error, and lacks relevance to my point. I understand concepts
>>like alien abduction, I just don't believe they are valid.
>
>
> No, you really don't understand the concept of intrinsic value.

No you really look up intrinsic in the dictionary. You have no idea what
it actually means. Not to subtle of a hint: It doesn't necessarily have
anything to do with money or monetary value like you are trying to
characterize it. Belief in Jesus is intrinsic to a Catholic for example.
>
> The MIO can be 100% replicated at very little cost with modern technology.
> Let's say that the MIO can be 100% replicated for a total cost of nine
> dollars. That would mean that the MIO has an intrinsic value of nine
> dollars. Why? Because the MIO cannot exist for less than nine dollars!
>
> Think about it! It's not terribly difficult!
>
> If an MIO can be manufactured for nine dollars and someone is willing to pay
> fifty dollars for it, does that mean that the MIO has an intrinsic value of
> fifty dollars? Absolutely not! The intrinsic value remains nine dollars!
> Nine dollars is it's real value!
>
> Fifty dollars is an arbitrary value with absolutely nothing to support its
> imaginary existence. Why is the MIO worth fifty dollars? It's not!
> It's worth nine dollars! Why? Because that's how much it costs to produce
> one! You cannot produce one for less than nine dollars!
>
> Let's say that a vendor produces MIOs for nine dollars and sells them for
> three dollars... In this particular case, what is the intrinsic value of
> the MIO? Well, the intrinsic value is still nine dollars! Yes, even if
> you're buying them for three dollars! The logic works the same in both
> directions!
>
> Oh, and don't even bother trying to mix sentimentality with intrinsic value.
> Intrinsic means real! Sentimentaility is irrational and stupid! Anybody
> that confuses intrinsic value with sentimental value, is one of those people
> that P. T. Barnum accused of being born every minute.
>
> Do you know what the word "context" means, Mr. Cortez? I've taken nothing
> out of context! You're just not quite getting it! Uh, huh...
>

From 1951543720379496018
X-Google-Thread: f8760,c53bf12a0666209f,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!

border2.nntp.dca.giganews.com!nntp.giganews.com!peer01.cox.net!cox.net!p02!
dukeread01.POSTED!53ab2750!not-for-mail
From: kevin <kevnospam242@gmail.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Atari 8-Bit Computers: Frequently Asked Questions
Message-ID: <7rqpq11lg1oc5s2gff5cq3jmu5lf0q73b2@4ax.com>
References: <atari-8-bit/faq_1135404137@rtfm.mit.edu>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 21
Date: Sat, 24 Dec 2005 01:35:41 -0500
NNTP-Posting-Host: 68.230.155.106
X-Complaints-To: abuse@cox.net
X-Trace: dukeread01 1135406091 68.230.155.106 (Sat, 24 Dec 2005 01:34:51 EST)
NNTP-Posting-Date: Sat, 24 Dec 2005 01:34:51 EST
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:4033

On 24 Dec 2005 06:02:19 GMT, "Michael Current"
<hunmanik@earthlink.net> wrote:

>2005.09.05 1.7,1.12 some NTSC 65XE's include the ECI port, thanks Kevin

wow my little bit of immortality! Thanks Michael for adding that
little bit about the 65xe's!

I dont think enough people thank you for putting in the time to keep
this faq updated, you deserve it.

Have a great weekend (Merry Christmas, Hanukkah, Kwanza whichever or
all three)!!

Kevin

From 6334922201438290352
X-Google-Thread: f8760,961d7e30210b3c3b
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!peer01.cox.net!cox.net!p01!
dukeread01.POSTED!53ab2750!not-for-mail
From: kevin <kevnospam242@gmail.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: You guys ever find any cheap 1200XLs?

Message-ID: <e3rpq1lvgeaqsj2d4ju0bikqa2srbjb319@4ax.com>
References: <Xns9735E6B75F515emuslor@216.196.97.136>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 14
Date: Sat, 24 Dec 2005 01:37:27 -0500
NNTP-Posting-Host: 68.230.155.106
X-Complaints-To: abuse@cox.net
X-Trace: dukeread01 1135406197 68.230.155.106 (Sat, 24 Dec 2005 01:36:37 EST)
NNTP-Posting-Date: Sat, 24 Dec 2005 01:36:37 EST
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:4034

On Fri, 23 Dec 2005 21:40:48 -0600, Slor <semaj@rols.ten> wrote:

>I, too, would like to get ahold of a 1200XL in nice shape for my own setup.
>If anyone has one to part with, please give me a yell. If you email me,
>note the reverse munging of my address...
>
>Thanks!
>
>--
>Slor

You know Slor, Ive been looking for a reasonably priced good condition
1200xl for a long time and they are hard to come by.

From 2831845696331378694
X-Google-Thread: f8760,e8dd5d8feab54753
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!feed.cgocable.net!
read1.cgocable.net.POSTED!53ab2750!not-for-mail
User-Agent: Microsoft-Outlook-Express-Macintosh-Edition/5.02.2022
Subject: Re: 1 meg MIO plus SDX cart on eBay
From: You <you@cogeco.ca>
Newsgroups: comp.sys.atari.8bit
Message-ID: <BFD25742.51D4%you@cogeco.ca>
References: <M6Odnd0tHcpJhe_eRVn-rQ@comcast.com>
<K%pcf.1679$Xo.1115@newsread2.news.pas.earthlink.net>
<BFAD3605.4DA7%you@cogeco.ca> <BFAD382A.4DA9%you@cogeco.ca>
<BvQhf.2204$A23.432@newsread2.news.pas.earthlink.net>
<BFAD456E.4DAD%you@cogeco.ca>
<3h0if.2415$A23.615@newsread2.news.pas.earthlink.net>
<BFAE1048.4DBC%you@cogeco.ca>
<Br4if.1121$YT3.904@newsread3.news.pas.earthlink.net>
<BFD22FB2.51D0%you@cogeco.ca>
<X44rf.2530$R84.2034@newsread2.news.pas.earthlink.net>

Mime-version: 1.0
Content-type: text/plain; charset="ISO-8859-1"
Content-transfer-encoding: 8bit
Lines: 123
Date: Sat, 24 Dec 2005 01:39:14 -0500
NNTP-Posting-Host: 24.57.165.180
X-Complaints-To: news@cogeco.net
X-Trace: read1.cgocable.net 1135406354 24.57.165.180 (Sat, 24 Dec 2005 01:39:14
EST)
NNTP-Posting-Date: Sat, 24 Dec 2005 01:39:14 EST
Organization: Cogeco Cable
Xref: g2news1.google.com comp.sys.atari.8bit:4035

> From: Rick Cortese <ricortes@earthlink.net>
> Organization: EarthLink Inc. -- http://www.EarthLink.net
> Newsgroups: comp.sys.atari.8bit
> Date: Sat, 24 Dec 2005 04:25:27 GMT
> Subject: Re: 1 meg MIO plus SDX cart on eBay
>
> You wrote:
>>
>>> From: Rick Cortese <ricortes@earthlink.net>
>>> Organization: EarthLink Inc. -- http://www.EarthLink.net
>>> Newsgroups: comp.sys.atari.8bit
>>> Date: Sat, 26 Nov 2005 21:28:01 GMT
>>> Subject: Re: 1 meg MIO plus SDX cart on eBay
>>>
>>> You wrote:
>>>
>>>> I'm obviously wasting my time trying to explain this to you; I don't think
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>>>
>>> That is the first 'almost correct' statement you have made. I understand
>>> your explaination perfectly. It is just that it is out of context, as
>>> such in error, and lacks relevance to my point. I understand concepts
>>> like alien abduction, I just don't believe they are valid.
>>
>>
>> No, you really don't understand the concept of intrinsic value.
>
> No you really look up intrinsic in the dictionary. You have no idea what
> it actually means. Not to subtle of a hint: It doesn't necessarily have
> anything to do with money or monetary value like you are trying to
> characterize it. Belief in Jesus is intrinsic to a Catholic for example.

Okay, here's the definition of "intrinsic" as taken from dictionary.com:

in**?**trin**?**sic (P) Pronunciation Key (n-trnzk, -sk)
adj.

1. Of or relating to the essential nature of a thing; inherent.
2. Anatomy. Situated within or belonging solely to the organ or body part on which it acts. Used of certain nerves and muscles.

Let's remember that it was *you* that introduced the word intrinsic to this discussion.

Let's start by determining which of these two definitions is applicable to the use of "intrinsic", for purposes of this discussion. Clearly, we're not talking about anatomy or anything organic, so we must be talking about the essential nature of something. In this particular case, we are talking about the essential value, or the "real" value of something. We are talking about the "Inherent" value of a good or service.

For purposes of this particular discussion, the product we are talking about is the old ICD Multi-Input/Output device. What is the inherent value of the MIO? What does "inherent" mean? It means real! The real value, in terms of an arbitrary valuation system like dollars and cents, is the minimum cost that the product can be produced for. In essence, the inherent value is the tangible cost to create something.

An MIO has real value because it must be created. It is manmade! It costs money to make something! The total cost involved in making an MIO is its inherent value. Its inherent value is its intrinsic value.

If something sells for less than its manufacturing cost, then it is not feasible to continue producing that good. Why? Because the real cost or value of the good cannot be recovered!

If the item can be sold for an amount greater than its intrinsic value, the intrinsic value does not rise. The intrinsic value remains constant.

So, what would cause the intrinsic value to change? Increased production costs would cause the intrinsic value to rise. Likewise, decreased production costs would cause the intrinsic value to change. It's a really simple concept that you are obviously never going to understand.

As for equating intrinsic value with cost... Sorry, Bud, but you were the one that initially suggested that the MIO has a higher intrinsic value to collectors... It was you that suggested that the MIO's intrinsic value is measured in dollars!

Read your own posts, dude. You're way out of your element on this one.

>>
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>> dollars. That would mean that the MIO has an intrinsic value of nine
>> dollars. Why? Because the MIO cannot exist for less than nine dollars!
>>
>> Think about it! It's not terribly difficult!
>>
>> If an MIO can be manufactured for nine dollars and someone is willing to pay
>> fifty dollars for it, does that mean that the MIO has an intrinsic value of
>> fifty dollars? Absolutely not! The intrinsic value remains nine dollars!
>> Nine dollars is it's real value!
>>
>> Fifty dollars is an arbitrary value with absolutely nothing to support its
>> imaginary existence. Why is the MIO worth fifty dollars? It's not!
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>> one! You cannot produce one for less than nine dollars!
>>
>> Let's say that a vendor produces MIOs for nine dollars and sells them for
>> three dollars... In this particular case, what is the intrinsic value of
>> the MIO? Well, the intrinsic value is still nine dollars! Yes, even if
>> you're buying them for three dollars! The logic works the same in both
>> directions!
>>
>> Oh, and don't even bother trying to mix sentimentality with intrinsic value.
>> Intrinsic means real! Sentimentaility is irrational and stupid! Anybody
>> that confuses intrinsic value with sentimental value, is one of those people
>> that P. T. Barnum accused of being born every minute.
>>
>> Do you know what the word "context" means, Mr. Cortez? I've taken nothing
>> out of context! You're just not quite getting it! Uh, huh...
>>

From -7762637102642780227
X-Google-Thread: f8760,9ebee66225536472
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!peer01.cox.net!cox.net!p01!
dukeread01.POSTED!53ab2750!not-for-mail

From: kevin <kevnospam242@gmail.com>

Newsgroups: comp.sys.atari.8bit

Subject: Re: 800 1 Meg upgrade

Message-ID: <s7rpq113760m9jtffjkd0rvp0oev51o79p@4ax.com>
References: <1135306081.605724.192530@z14g2000cwz.googlegroups.com>
<2qpmq1dm40ihtviah8rpih7doq8od1d7mg@4ax.com> <BFD209E7.51B1%you@cogeco.ca>
<k19pq1l9n0kolkv7maohjvbonmc2pqtede@4ax.com> <BFD22CF5.51CC%you@cogeco.ca>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 25
Date: Sat, 24 Dec 2005 01:44:05 -0500
NNTP-Posting-Host: 68.230.155.106

X-Complaints-To: abuse@cox.net
X-Trace: dukeread01 1135406595 68.230.155.106 (Sat, 24 Dec 2005 01:43:15 EST)
NNTP-Posting-Date: Sat, 24 Dec 2005 01:43:15 EST
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:4036

On Fri, 23 Dec 2005 22:38:45 -0500, You <you@cogeco.ca> wrote:

>Now that I think about it, one megabyte of memory in an 8-bit computer would
>not really have much practical use. I'm sure ralphy recognizes this.
>That's probably why he's doing it just for the hell of it.

Basically would make a good ram disk. Back in the day I had a 130xe
with a ramdisk and later a 800xl expanded to 256k with a ramdisk wich
I used for a bbs. There were people with 1meg ramdisks back then and
altho nowadays I dont see much point in it, if I could upgrade my 65xe
to 1meg with a simm I would do it just because I could (plus I have
about 2 ziplock bags filled about 100 simms of all different shapes
and size)

If you really really think about it. There is no point in doing
anything on an 8bit! I mean it's fun and I am not knocking the hobby
but the 8bits have been pretty well emulated on the PC and other
platforms, and even if you have a 8bit computer you can emulate almost
any device with an SIO. So really the whole retro hobby is sort of
pointless and YET we still do it. So why not a 1meg Atari 800?

From 1604732405351767186
X-Google-Thread: f8760,fe0542f95b6d47a8
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!peer01.cox.net!cox.net!p01!
dukeread01.POSTED!53ab2750!not-for-mail
From: kevin <kevnospam242@gmail.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Fuck 8BIT
Message-ID: <sirpq1ljn5ahdbo6iu9aprchg153kolk2q@4ax.com>
References: <dl5et7$o8b$4@news.onet.pl>
<v5scn1h2b2153klihpe4gj77fjmg98ntp7@4ax.com> <BFD22984.51CA%you@cogeco.ca>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 35
Date: Sat, 24 Dec 2005 01:44:59 -0500
NNTP-Posting-Host: 68.230.155.106

X-Complaints-To: abuse@cox.net
X-Trace: dukeread01 1135406649 68.230.155.106 (Sat, 24 Dec 2005 01:44:09 EST)
NNTP-Posting-Date: Sat, 24 Dec 2005 01:44:09 EST
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:4037

On Fri, 23 Dec 2005 22:24:04 -0500, You <you@cogeco.ca> wrote:

>
>
>> From: kevin <kevnospam242@gmail.com>
>> Organization: Cox Communications
>> Newsgroups: comp.sys.atari.8bit
>> Date: Sat, 12 Nov 2005 17:47:20 -0500
>> Subject: Re: Fuck 8BIT
>>
>> On Sat, 12 Nov 2005 20:13:43 +0100, John Smith <kat_som_fan@37.com>
>> wrote:
>>
>>> Yeah!
>>
>> I tried this year's ago, but my ding dong kept getting stuck in the
>> PBI slot, go figure?
>>
>>
>
>Your ding dong wasn't getting stuck in the PBI slot, it was telling you that
>you were missing the hole.   It's bad enough that you're molesting machines,
>but you're molesting male ports? Damn!   Stick with the female ports and
>slots!
>
>Oh, and "ding dong" is so passe!   Sounds too much like a doorbell.   If you
>ask me, you want a sound effect that really drives home the whole hammer
>pounding experience... Might I suggest the "thump"?   Yeah, the thump
>suggests that you probably finish with only one swing of the hammer, but you
>can't have everything... Right?

Now you tell me!!! Where were you all those years ago LOL

From -259762129738959115
X-Google-Thread: f4600,4a8c32e615e85f53
X-Google-Thread: 105753,4a8c32e615e85f53
X-Google-Thread: f8760,4a8c32e615e85f53
X-Google-Attributes: gidf4600,gid105753,gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!cyclone1.gnilink.net!
spamkiller.gnilink.net!gnilink.net!trnddc04.POSTED!2470accf!not-for-mail
From: "Sam Gillett" <samgillettnospam@diespammermsn.com>

Newsgroups: comp.sys.sinclair,comp.sys.cbm,comp.sys.atari.8bit
References: <1134704352.937685.86610@f14g2000cwb.googlegroups.com>
<1134747256.277669.261210@o13g2000cwo.googlegroups.com>
<43a3439c@duster.adelaide.on.net>
<1135000806.820126.278310@o13g2000cwo.googlegroups.com>
<m00eq1pkmnheis5jctl19orl1hgpbsbgtq@4ax.com>
<zlGpf.1277$1Y4.98060@news20.bellglobal.com> <216eebdc4d.Usenet@localhost.local>
<BFD21321.51BE%you@cogeco.ca>
Subject: Re: The C=64 rules or does it?
Lines: 22
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MIMEOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <wh6rf.360$X86.11@trnddc04>
Date: Sat, 24 Dec 2005 06:55:24 GMT
NNTP-Posting-Host: 63.41.66.27
X-Complaints-To: abuse@verizon.net
X-Trace: trnddc04 1135407324 63.41.66.27 (Sat, 24 Dec 2005 01:55:24 EST)
NNTP-Posting-Date: Sat, 24 Dec 2005 01:55:24 EST
Xref: g2news1.google.com comp.sys.sinclair:7680 comp.sys.cbm:14198
comp.sys.atari.8bit:4039

"You" wrote ...
>
> Technical specifications aside, the Commodore 64 was one of the ugliest
> 8-bit computers ever produced.

That is largely a matter of taste. A lot of people found the supermodel
Twiggy attractive. Personally, I saw her as sort of ugly.

Although I think the later C64c was better looking, I think the
breadbox C64 also looked OK.
--
Best regards,

Sam Gillett

Change is inevitable,
except from vending machines!

From 5011028191444301146
X-Google-Thread: f4600,4a8c32e615e85f53
X-Google-Thread: 105753,4a8c32e615e85f53
X-Google-Thread: f8760,4a8c32e615e85f53
X-Google-Attributes: gidf4600,gid105753,gidf8760,public

X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!cyclone1.gnilink.net!
spamkiller.gnilink.net!gnilink.net!trnddc04.POSTED!2470accf!not-for-mail
From: "Sam Gillett" <samgillettnospam@diespammermsn.com>
Newsgroups: comp.sys.sinclair,comp.sys.cbm,comp.sys.atari.8bit
References: <1134704352.937685.86610@f14g2000cwb.googlegroups.com>
<1134747256.277669.261210@o13g2000cwo.googlegroups.com>
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<1135227167.582640.13200@g49g2000cwa.googlegroups.com>
<cd1f77dd4d.Usenet@localhost.local>
<43abcf86$0$811$3a628fcd@textreader.nntp.hccnet.nl>
<1135346346.820816.55590@g49g2000cwa.googlegroups.com>
<43ac3ce8$0$807$3a628fcd@textreader.nntp.hccnet.nl>
<1135363731.137832.205800@g43g2000cwa.googlegroups.com>
Subject: Re: The C=64 rules or does it?
Lines: 24
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MIMEOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <wh6rf.359$X86.22@trnddc04>
Date: Sat, 24 Dec 2005 06:55:24 GMT
NNTP-Posting-Host: 63.41.66.27
X-Complaints-To: abuse@verizon.net
X-Trace: trnddc04 1135407324 63.41.66.27 (Sat, 24 Dec 2005 01:55:24 EST)
NNTP-Posting-Date: Sat, 24 Dec 2005 01:55:24 EST
Xref: g2news1.google.com comp.sys.sinclair:7679 comp.sys.cbm:14197
comp.sys.atari.8bit:4038

<anoneds@netscape.net> wrote ...
>
> Peter van Merkerk wrote:
> <snip>
>> However BogoMips remains a rather pointless test.
>
> After a little testing this morning, I'm inclined to waste no more time
> on it.

I think I'm beginning to understand what BogoMIP's are. Someone shortened
Bogus MIP's to BoguMIP's, but made a typo and it became BogoMIP's.

Yes, it is a useless measure.
--
Best regards,

Sam Gillett

Change is inevitable,
except from vending machines!

From -1457074967741609789
X-Google-Thread: f8760,3da0aa93673aa96d
X-Google-Thread: 105753,4b8bc8a17ae71899
X-Google-Attributes: gidf8760,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!cycny01.gnilink.net!
spamkiller2.gnilink.net!gnilink.net!trndny02.POSTED!ed9e4e4d!not-for-mail
Newsgroups: comp.sys.atari.8bit,comp.sys.cbm
From: Lyrical Nanoha <LyricalNanoha@dosius.net>
X-X-Sender: molly@static-141-149-129-16.buff.east.verizon.net
Subject: Re: Technical comparision
In-Reply-To: <BFD21140.51B9%you@cogeco.ca>
Message-ID:
<Pine.LNX.4.62.0512240227340.6444@static-141-149-129-16.buff.east.verizon.net>
References: <1135030622.187167.110400@g14g2000cwa.googlegroups.com>
 <Xns9731C31D6CA9Cthewisesenternet@198.186.192.136> <0eOdnRNkfL-
mHjrenZ2dnUVZ_sCdnZ2d@comcast.com>
 <43a9bb5d$0$807$3a628fcd@textreader.nntp.hccnet.nl>
<43a9e977$0$25248$cd3e3bf6@news.enter.net>
 <BFD21140.51B9%you@cogeco.ca>
MIME-Version: 1.0
Content-Type: TEXT/PLAIN; charset=US-ASCII; format=flowed
Lines: 12
Date: Sat, 24 Dec 2005 07:30:58 GMT
NNTP-Posting-Host: 141.149.129.16
X-Complaints-To: abuse@verizon.net
X-Trace: trndny02 1135409458 141.149.129.16 (Sat, 24 Dec 2005 02:30:58 EST)
NNTP-Posting-Date: Sat, 24 Dec 2005 02:30:58 EST
Xref: g2news1.google.com comp.sys.atari.8bit:4040 comp.sys.cbm:14204

On Fri, 23 Dec 2005, You wrote:

> The Apple II? Ph, you mean the computer that couldn't even do lowercase
> characters for the longest time... Duh! It's a good thing there were no
> netiquette rules back then; Apple II users would have been flamed to hell
> and back for SHOUTING!!!

Apple][word processors usually had some way of processing lowercase. I
think in the case of Applewriter uppercase was displayed as Inverse, and
ESC was used as capslock. When there's a will there's a way...

-uso.

From -8980172681198785165
X-Google-Thread: f4600,4a8c32e615e85f53

X-Google-Thread: 105753,4a8c32e615e85f53
X-Google-Thread: f8760,4a8c32e615e85f53
X-Google-Attributes: gidf4600,gid105753,gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!f14g2000cwb.googlegroups.com!not-for-mail
From: "sparkes" <stephen.parkes@gmail.com>
Newsgroups: comp.sys.sinclair,comp.sys.cbm,comp.sys.atari.8bit
Subject: Re: The C=64 rules or does it?
Date: 24 Dec 2005 03:10:10 -0800
Organization: http://groups.google.com
Lines: 18
Message-ID: <1135422610.248204.169620@f14g2000cwb.googlegroups.com>
References: <1134704352.937685.86610@f14g2000cwb.googlegroups.com>
   <1134747256.277669.261210@o13g2000cwo.googlegroups.com>
   <43a3439c@duster.adelaide.on.net>
   <1135000806.820126.278310@o13g2000cwo.googlegroups.com>
   <m00eq1pkmnheis5jctl19orl1hgpbsbgtq@4ax.com>
   <zlGpf.1277$1Y4.98060@news20.bellglobal.com>
   <216eebdc4d.Usenet@localhost.local>
   <1135227167.582640.13200@g49g2000cwa.googlegroups.com>
   <cd1f77dd4d.Usenet@localhost.local>
   <43abcf86$0$811$3a628fcd@textreader.nntp.hccnet.nl>
   <1135346346.820816.55590@g49g2000cwa.googlegroups.com>
   <43ac3ce8$0$807$3a628fcd@textreader.nntp.hccnet.nl>
NNTP-Posting-Host: 86.128.136.104
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1135422615 7678 127.0.0.1 (24 Dec 2005 11:10:15 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Sat, 24 Dec 2005 11:10:15 +0000 (UTC)
In-Reply-To: <43ac3ce8$0$807$3a628fcd@textreader.nntp.hccnet.nl>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Windows NT 5.1; en-US; rv:1.8) Gecko/20051111 Firefox/1.5,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: f14g2000cwb.googlegroups.com; posting-host=86.128.136.104;
   posting-account=TlUKHA0AAAAWWhI4bPm0StCbyekaxOa7
Xref: g2news1.google.com comp.sys.sinclair:7691 comp.sys.cbm:14215
comp.sys.atari.8bit:4041

Peter van Merkerk wrote:
> I expect the Z80
> version can be improved too; a Z80@3.5MHz should be quite a bit faster
> than a 6502@1MHz. However BogoMips remains a rather pointless test.
>

That's what the Bogo stands for ;-)

Although it's an interesting exercise I think the people who pointed
out bogomips would be a good benchmark where taking the piss, the
spectrum will make the c64 look like a pocket calculator using cpu

benchmarks.

That said the spectrum still rules and you knows it :-P

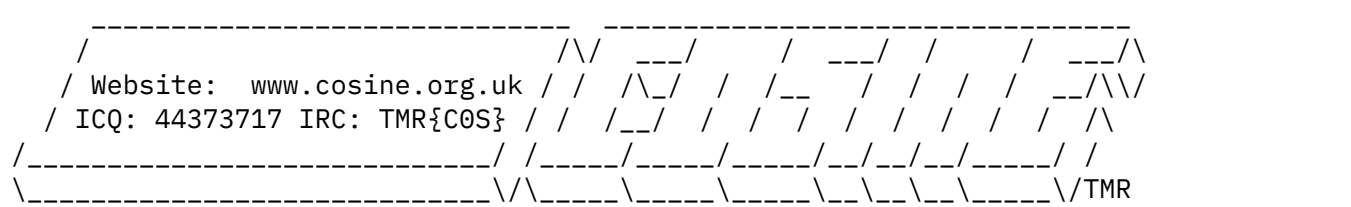
sparkes

From -6913074253688995711
X-Google-Thread: f4600,4a8c32e615e85f53
X-Google-Thread: 105753,4a8c32e615e85f53
X-Google-Thread: f8760,4a8c32e615e85f53
X-Google-Attributes: gidf4600,gid105753,gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!news-in.ntli.net!
newsrout1-win.ntli.net!ntli.net!newspeer1-win.ntli.net!newsfe5-
gui.ntli.net.POSTED!53ab2750!not-for-mail
From: Jason <tmr@i.cosine.hate.org.spam.uk>
Organization: Cosine Systems
User-Agent: Mozilla Thunderbird 1.0.2 (Windows/20050317)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.sinclair,comp.sys.cbm,comp.sys.atari.8bit
Subject: Re: The C=64 rules or does it?
References: <1134704352.937685.86610@f14g2000cwb.googlegroups.com>
<1134747256.277669.261210@o13g2000cwo.googlegroups.com>
<43a3439c@duster.adelaide.on.net>
<1135000806.820126.278310@o13g2000cwo.googlegroups.com>
<m00eq1pkmnheis5jctl19orl1hgpbsbgtq@4ax.com>
<zlGpf.1277$1Y4.98060@news20.bellglobal.com>   <216eebdc4d.Usenet@localhost.local>
<1135227167.582640.13200@g49g2000cwa.googlegroups.com>
<cd1f77dd4d.Usenet@localhost.local>
<43abcf86$0$811$3a628fcd@textreader.nntp.hccnet.nl>
<1135346346.820816.55590@g49g2000cwa.googlegroups.com>
<43ac3ce8$0$807$3a628fcd@textreader.nntp.hccnet.nl>
<1135422610.248204.169620@f14g2000cwb.googlegroups.com>
In-Reply-To: <1135422610.248204.169620@f14g2000cwb.googlegroups.com>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 11
Message-ID: <fHarf.22670$zt1.18174@newsfe5-gui.ntli.net>
Date: Sat, 24 Dec 2005 11:55:55 GMT
NNTP-Posting-Host: 81.109.122.190
X-Trace: newsfe5-gui.ntli.net 1135425355 81.109.122.190 (Sat, 24 Dec 2005 11:55:55
GMT)
NNTP-Posting-Date: Sat, 24 Dec 2005 11:55:55 GMT
Xref: g2news1.google.com comp.sys.sinclair:7693 comp.sys.cbm:14218
comp.sys.atari.8bit:4042

sparkes wrote:
> That said the spectrum still rules and you knows it :-P

[Bzzzzzt] wrong answer. =-)

--



From 5430235436683192597
X-Google-Thread: f8760,2ad61b52e763853e,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!news.wiretrip.org!
border2.nntp.ams.giganews.com!nntp.giganews.com!feeder.news-service.com!post.news-
service.com!news1.surfino.com!not-for-mail
From: "fsh" <bgtzhn@NoSPAM.gmx.de>
Newsgroups: comp.sys.atari.8bit
Subject: Disk loading sounds
Date: Sat, 24 Dec 2005 14:45:55 +0100
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <f2302$43ad5111$50ab5446$11807@news1.surfino.com>
X-Complaints-To: abuse@surfino.com
Organization: Surfino Gmbh
Lines: 16
NNTP-Posting-Host: 80.171.84.70 (80.171.84.70)
NNTP-Posting-Date: Sat, 24 Dec 2005 14:45:53 +0100
X-Trace: f230243ad5111f50ef1e311807
Xref: g2news1.google.com comp.sys.atari.8bit:4043

Merry Chirstmas, all (-;

I was just wondering why Atari decided to have a disk loading sound. Or is
it because the POKEY handels disk access as well as sound output?

Secondly - I can only speak of PAL systems, though - even when those sounds
are muted by setting $41 (dec. 65) to 0 they are still audible, at least
with all the TV sets and monitors I've used my Ataris with.

On with the holidays, ho-ho-ho,

Frank

From 5164568068877505520

X-Google-Thread: f8760,f339d96396eb2922,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!newshub.sdsu.edu!pln-e!spln!rex!
extra.newsguy.com!newsp.newsguy.com!onyx.spiritone.com!atari
From: Bravo Sierra Computers <atari@aracnet.com>
Newsgroups: comp.sys.atari.8bit
Subject: Help: Finding person.
Date: Sat, 24 Dec 2005 05:56:24 -0800
Organization: http://extra.newsguy.com
Lines: 10
Message-ID: <Pine.LNX.4.44.0512240538120.15924-100000@onyx.spiritone.com>
NNTP-Posting-Host: p-319.newsdawg.com
Mime-Version: 1.0
Content-Type: TEXT/PLAIN; charset=US-ASCII
X-X-Sender: atari@onyx.spiritone.com
Xref: g2news1.google.com comp.sys.atari.8bit:4044

I'm looking for a specific person who offered to buy 8 Bit Hardware, for
spare parts. Like the 1010. R U listening? Thanx! ===Ben===

Atari Jaguar, 8 Bit and ST Games/Software, Hardware/Accessories & References/
Books. FREE Catalogs on Ben's Domain at http://BensCatalogs.Atari.org or at
http://BenSells.Atari.org Catalogs can be attached to,Requested by & Received
Through E-Mail at Atari@aracnet.com or BenSells@Atari.org and Please Specify
Atari 8 Bit, ST, Jaguar and/or all 3! Or Call Ben anytime at (503)256-9974!!!

From -8811911942120022097
X-Google-Thread: f8760,f95b19c7f09f1de7,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.telenor.com!
news.telenor.com.POSTED!not-for-mail
NNTP-Posting-Date: Sat, 24 Dec 2005 08:53:15 -0600
From: "Vidar Olavesen" <olavese@online.no>
Newsgroups: comp.sys.atari.8bit
Subject: Merry Christmas or your holiday of choice
Date: Sat, 24 Dec 2005 15:54:45 +0100
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1506
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1506
Message-ID: <K5KdnYGVBYlG_TDeRVnzvA@telenor.com>
Lines: 5
NNTP-Posting-Host: 80.213.126.56
X-Trace:
sv3-0Ol1V68rAaV14pHSylxjHzRloqw9lsdie5CE3oGEtDG7UyCmJRJmOvGcrvpZk2MZkk7OS1X04rGZwg
u!f4too2oaasvW95yNisuRGhTgitj6+3hMJBllmMTMll2JPhAoXvMNQ8fiJsEJFn0ofItf/KzzNKU=
X-Complaints-To: news-abuse@telenor.net

X-DMCA-Complaints-To: news-abuse@telenor.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:4045

Hope you all have a wonderful time!

Take Atarian care

From 8929755095568522870
X-Google-Thread: f8760,e8dd5d8feab54753
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!newshub.sdsu.edu!elnk-nf2-pas!newsfeed.earthlink.net!
stamper.news.pas.earthlink.net!newsread2.news.pas.earthlink.net.POSTED!ccf20f92!
not-for-mail
From: Rick Cortese <ricortes@earthlink.net>
User-Agent: Mozilla/5.0 (Windows; U; Windows NT 5.1; en-US; rv:1.6) Gecko/20040113
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit
Subject: Re: 1 meg MIO plus SDX cart on eBay
References: <M6Odnd0tHcpJhe_eRVn-rQ@comcast.com>
<K%pcf.1679$Xo.1115@newsread2.news.pas.earthlink.net>
<BFAD3605.4DA7%you@cogeco.ca> <BFAD382A.4DA9%you@cogeco.ca>
<BvQhf.2204$A23.432@newsread2.news.pas.earthlink.net>
<BFAD456E.4DAD%you@cogeco.ca>
<3h0if.2415$A23.615@newsread2.news.pas.earthlink.net>
<BFAE1048.4DBC%you@cogeco.ca>
<Br4if.1121$YT3.904@newsread3.news.pas.earthlink.net>
<BFD22FB2.51D0%you@cogeco.ca>
<X44rf.2530$R84.2034@newsread2.news.pas.earthlink.net>
<BFD25742.51D4%you@cogeco.ca>
In-Reply-To: <BFD25742.51D4%you@cogeco.ca>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 8bit
Lines: 67
Message-ID: <XVfrf.2694$R84.896@newsread2.news.pas.earthlink.net>
Date: Sat, 24 Dec 2005 17:52:55 GMT
NNTP-Posting-Host: 4.246.36.208
X-Complaints-To: abuse@earthlink.net
X-Trace: newsread2.news.pas.earthlink.net 1135446775 4.246.36.208 (Sat, 24 Dec
2005 09:52:55 PST)
NNTP-Posting-Date: Sat, 24 Dec 2005 09:52:55 PST
Organization: EarthLink Inc. -- http://www.EarthLink.net
Xref: g2news1.google.com comp.sys.atari.8bit:4046

You wrote:
>
>>From: Rick Cortese <ricortes@earthlink.net>
>>Organization: EarthLink Inc. -- http://www.EarthLink.net
>>Newsgroups: comp.sys.atari.8bit
>>Date: Sat, 24 Dec 2005 04:25:27 GMT
>>Subject: Re: 1 meg MIO plus SDX cart on eBay
>>
>>You wrote:
>>
>>>>From: Rick Cortese <ricortes@earthlink.net>
>>>>Organization: EarthLink Inc. -- http://www.EarthLink.net
>>>>Newsgroups: comp.sys.atari.8bit
>>>>Date: Sat, 26 Nov 2005 21:28:01 GMT
>>>>Subject: Re: 1 meg MIO plus SDX cart on eBay
>>>>
>>>>You wrote:
>>>>
>>>>
>>>>>I'm obviously wasting my time trying to explain this to you; I don't think
>>>>>you'll ever grasp the concept here.
>>>>
>>>>That is the first 'almost correct' statement you have made. I understand
>>>>your explaination perfectly. It is just that it is out of context, as
>>>>such in error, and lacks relevance to my point. I understand concepts
>>>>like alien abduction, I just don't believe they are valid.
>>>
>>>
>>>No, you really don't understand the concept of intrinsic value.
>>
>>No you really look up intrinsic in the dictionary. You have no idea what
>>it actually means. Not to subtle of a hint: It doesn't necessarily have
>>anything to do with money or monetary value like you are trying to
>>characterize it. Belief in Jesus is intrinsic to a Catholic for example.
>
>
>
>
> Okay, here's the definition of "intrinsic" as taken from dictionary.com:
>
> in•trin•sic (P) Pronunciation Key (n-trnzk, -sk)
> adj.
>
>   1. Of or relating to the essential nature of a thing; inherent.
>   2. Anatomy. Situated within or belonging solely to the organ or body part
> on which it acts. Used of certain nerves and muscles.
>
You know I really thought you had almost caught it here are were about
to apologize for you lunatic rants, then I read.
<snip>
> For purposes of this particular discussion, the product we are talking about
> is the old ICD Multi-Input/Output device. What is the inherent value of
> the MIO?

No you frigging idiot. One more time: I said the *NEW* stuff had no intrinsic value to a collector. New stuff being the IDE interfaces for instance.

Get it yet? Collector of old stuff, paid fortune for MIO. I say the new stuff has no intrinsic value to him because he is a collector of old stuff? New stuff is not "Of or relating to the essential nature of a thing; inherent" of a collector of old hardware?

I am convinced you are just trolling. No one can really be that dense. I posted before about how idiot trolls in this newsgroup tend to limit my participation because of their hysterical rants and accusations. Thank you for popping up to demonstrate.

From 5570564035905978802
X-Google-Thread: f8760,e8dd5d8feab54753
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!feed.cgocable.net!
read2.cgocable.net.POSTED!53ab2750!not-for-mail
User-Agent: Microsoft-Outlook-Express-Macintosh-Edition/5.02.2022
Subject: Re: 1 meg MIO plus SDX cart on eBay
From: You <you@cogeco.ca>
Newsgroups: comp.sys.atari.8bit
Message-ID: <BFD30226.51F0%you@cogeco.ca>
References: <M6Odnd0tHcpJhe_eRVn-rQ@comcast.com>
<K%pcf.1679$Xo.1115@newsread2.news.pas.earthlink.net>
<BFAD3605.4DA7%you@cogeco.ca> <BFAD382A.4DA9%you@cogeco.ca>
<BvQhf.2204$A23.432@newsread2.news.pas.earthlink.net>
<BFAD456E.4DAD%you@cogeco.ca>
<3h0if.2415$A23.615@newsread2.news.pas.earthlink.net>
<BFAE1048.4DBC%you@cogeco.ca>
<Br4if.1121$YT3.904@newsread3.news.pas.earthlink.net>
<BFD22FB2.51D0%you@cogeco.ca>
<X44rf.2530$R84.2034@newsread2.news.pas.earthlink.net>
<BFD25742.51D4%you@cogeco.ca>
<XVfrf.2694$R84.896@newsread2.news.pas.earthlink.net>
Mime-version: 1.0
Content-type: text/plain; charset="ISO-8859-1"
Content-transfer-encoding: 8bit
Lines: 108
Date: Sat, 24 Dec 2005 13:48:22 -0500
NNTP-Posting-Host: 24.57.165.180
X-Complaints-To: news@cogeco.net
X-Trace: read2.cgocable.net 1135450102 24.57.165.180 (Sat, 24 Dec 2005 13:48:22
EST)
NNTP-Posting-Date: Sat, 24 Dec 2005 13:48:22 EST
Organization: Cogeco Cable
Xref: g2news1.google.com comp.sys.atari.8bit:4047

> From: Rick Cortese <ricortes@earthlink.net>
> Organization: EarthLink Inc. -- http://www.EarthLink.net
> Newsgroups: comp.sys.atari.8bit
> Date: Sat, 24 Dec 2005 17:52:55 GMT
> Subject: Re: 1 meg MIO plus SDX cart on eBay
>
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>>> From: Rick Cortese <ricortes@earthlink.net>
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>> adj.
>>
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>> 2. Anatomy. Situated within or belonging solely to the organ or body part
>> on which it acts. Used of certain nerves and muscles.
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>
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>
> I am convinced you are just trolling. No one can really be that dense. I
> posted before about how idiot trolls in this newsgroup tend to limit my
> participation because of their hysterical rants and accusations. Thank
> you for popping up to demonstrate.

What level of education do you have, Rick? I'm guessing that you're probably in your fourties, that you grew up in the mountains, you graduated school in grade four, and moved on to oversee the family beetle breeding business. I'm guessing that you live from paycheque to paycheque because you don't understand simple concepts like value. You get ripped off at almost every turn and you believe every word that you read in comic books.

Yes, you, Mr. Cortese, you are a total fucking idiot!

Oh, by the way, your participation is limited because you're a total fucking moron that seems utterly incapable of separating cranium from rectum, let alone fact from fiction, or intelligence from ignorance. You're a nothing, Mr. Cortese! You're a nobody! You will always be a nothing. You will always be a nobody! You are a pathetic loser that does not have any understanding of the world around you.

Being labelled a "friggin' idiot" by you, Mr. Cortese, is tantamount to being knighted by the Queen for intelligence... Being labelled a "friggin' idiot" by you, Mr. Cortese, is tantamount to winning the Nobel Prize! Do you know why? Because people like you are worthless insignificant peons. Your tiny little cranium isn't capable of understanding complicated concepts like tying a shoe, for example.

Ha! Being labelled an idiot by you? Oh, I guess I'm supposed to feel bad now because a fucking moron can't understand a simple concept... A concept, I might add, that is taught in almost every high school, business school, and street corner on the planet. You're calling me an idiot?

Fuck off and die you disgusting piece of shit!

From -6732097215994688305
X-Google-Thread: f8760,3a067f20267e276f,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!proxad.net!news.tele.dk!news.tele.dk!
small.news.tele.dk!newspeer2.se.telia.net!se.telia.net!masternews.telia.net.!
newsb.telia.net.POSTED!not-for-mail
From: "Anders Skelander" <ansk@hotmail.com>
Newsgroups: comp.sys.atari.8bit
Subject: Merry Atari 8-bit Christmas from Sweden
Lines: 9
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <sehrf.41550$d5.197046@newsb.telia.net>
Date: Sat, 24 Dec 2005 19:23:04 GMT
NNTP-Posting-Host: 217.211.188.103
X-Complaints-To: abuse@telia.com
X-Trace: newsb.telia.net 1135452184 217.211.188.103 (Sat, 24 Dec 2005 20:23:04
CET)
NNTP-Posting-Date: Sat, 24 Dec 2005 20:23:04 CET
Organization: Telia Internet
Xref: g2news1.google.com comp.sys.atari.8bit:4048

Merry Atari 8-bit Christmas to you all!

http://hem.passagen.se/xbrabqrstw/waving.gif

Today it is 22 years and two days, since I bought my first Atari
computer, the 600XL model.

From 3800262825529370545
X-Google-Thread: f4600,4a8c32e615e85f53
X-Google-Thread: 105753,4a8c32e615e85f53
X-Google-Thread: f8760,4a8c32e615e85f53
X-Google-Attributes: gidf4600,gid105753,gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!feed.cgocable.net!
read1.cgocable.net.POSTED!53ab2750!not-for-mail
User-Agent: Microsoft-Outlook-Express-Macintosh-Edition/5.02.2022
Subject: Re: The C=64 rules or does it?
From: You <you@cogeco.ca>

Newsgroups: comp.sys.sinclair,comp.sys.cbm,comp.sys.atari.8bit
Message-ID: <BFD30C94.51F3%you@cogeco.ca>
References: <1134704352.937685.86610@f14g2000cwb.googlegroups.com>
<1134747256.277669.261210@o13g2000cwo.googlegroups.com>
<43a3439c@duster.adelaide.on.net>
<1135000806.820126.278310@o13g2000cwo.googlegroups.com>
<m00eq1pkmnheis5jctl19orl1hgpbsbgtq@4ax.com>
<zlGpf.1277$1Y4.98060@news20.bellglobal.com> <216eebdc4d.Usenet@localhost.local>
<BFD21321.51BE%you@cogeco.ca> <wh6rf.360$X86.11@trnddc04>
Mime-version: 1.0
Content-type: text/plain; charset="US-ASCII"
Content-transfer-encoding: 7bit
Lines: 53
Date: Sat, 24 Dec 2005 14:32:52 -0500
NNTP-Posting-Host: 24.57.165.180
X-Complaints-To: news@cogeco.net
X-Trace: read1.cgocable.net 1135452772 24.57.165.180 (Sat, 24 Dec 2005 14:32:52
EST)
NNTP-Posting-Date: Sat, 24 Dec 2005 14:32:52 EST
Organization: Cogeco Cable
Xref: g2news1.google.com comp.sys.sinclair:7718 comp.sys.cbm:14249
comp.sys.atari.8bit:4049

> From: "Sam Gillett" <samgillettnospam@diespammermsn.com>
> Newsgroups: comp.sys.sinclair,comp.sys.cbm,comp.sys.atari.8bit
> Date: Sat, 24 Dec 2005 06:55:24 GMT
> Subject: Re: The C=64 rules or does it?
>
>
> "You" wrote ...
>>
>> Technical specifications aside, the Commodore 64 was one of the ugliest
>> 8-bit computers ever produced.
>
> That is largely a matter of taste. A lot of people found the supermodel
> Twiggy attractive. Personally, I saw her as sort of ugly.
>
> Although I think the later C64c was better looking, I think the
> breadbox C64 also looked OK.
> --

So we don't totally disagree; I think the 64c was a much better looking machine than the 64. ;) As for the supermodel Twiggy, I have no idea who he/she is... I'm guessing that my ignorance of this "supermodel" is largely due to the fact that she *is*, as you say, sort of ugly. Of course, this is just conjecture on my part.

I also agree that perceptions of what is attarctive or unattractive is, entirely subjective.

So what does it all boil down to? Choices! It's really all about

choices... and that, in essence, is what makes the C64, Atari8, TRS80, etcetera, etcetera, so attractive as a whole. We are not forced to use computers that we think are ugly; I chose an Atari8 because I thought the C64 was ugly.

How fitting that I should be talking about choices at such a time in Canadian history. We are currently in the middle of a federal election campaign here in Canada. Elections, as you know, are all about choices. We, as a people, insist on having choices. Sometimes we can be satisfied with just one alternative, and sometimes we need several alternatives.

I choose... Those are probably my two favourite words. I choose! As a kid I used those words quite frequently. My parents attempted to put me in boy scouts, and I chose otherwise. Growing up, many people insisted that I needed a girlfriend, but I chose otherwise.

I choose... Yes, the Commodore 64 was vastly more popular in this neck of the woods, but I chose otherwise. I chose the Atari 800XL. No one is ever going to convince that I made the wrong choice. No one is ever going to convince me that I should regret my choice.

It's election time in Canada, and I'm, once again, ready to choose!

From -291802088036687782
X-Google-Thread: f8760,961d7e30210b3c3b
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!feed.cgocable.net!
read2.cgocable.net.POSTED!53ab2750!not-for-mail
User-Agent: Microsoft-Outlook-Express-Macintosh-Edition/5.02.2022
Subject: Re: You guys ever find any cheap 1200XLs?
From: You <you@cogeco.ca>
Newsgroups: comp.sys.atari.8bit
Message-ID: <BFD32449.51F6%you@cogeco.ca>
References: <Xns9735E6B75F515emuslor@216.196.97.136>
<e3rpq1lvgeaqsj2d4ju0bikqa2srbjb319@4ax.com>
Mime-version: 1.0
Content-type: text/plain; charset="US-ASCII"
Content-transfer-encoding: 7bit
Lines: 29
Date: Sat, 24 Dec 2005 16:14:01 -0500
NNTP-Posting-Host: 24.57.165.180
X-Complaints-To: news@cogeco.net
X-Trace: read2.cgocable.net 1135458841 24.57.165.180 (Sat, 24 Dec 2005 16:14:01
EST)
NNTP-Posting-Date: Sat, 24 Dec 2005 16:14:01 EST
Organization: Cogeco Cable
Xref: g2news1.google.com comp.sys.atari.8bit:4050

> From: kevin <kevnospam242@gmail.com>
> Organization: Cox Communications
> Newsgroups: comp.sys.atari.8bit
> Date: Sat, 24 Dec 2005 01:37:27 -0500
> Subject: Re: You guys ever find any cheap 1200XLs?
>
> On Fri, 23 Dec 2005 21:40:48 -0600, Slor <semaj@rols.ten> wrote:
>
>> I, too, would like to get ahold of a 1200XL in nice shape for my own setup.
>> If anyone has one to part with, please give me a yell. If you email me,
>> note the reverse munging of my address...
>>
>> Thanks!
>>
>> --
>> Slor
>
>
> You know Slor, Ive been looking for a reasonably priced good condition
> 1200xl for a long time and they are hard to come by.

I don't have any 1200XL's kicking around, but I hear that they may have an intrinsic value of $2000 to a collector. I hear that the newer computers have absolutely *no* intrinsic value... but hey, what do I know... I'm a friggin' idiot!

From -1458327021763870149
X-Google-Thread: f8760,961d7e30210b3c3b
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!feed.cgocable.net!
read2.cgocable.net.POSTED!53ab2750!not-for-mail
User-Agent: Microsoft-Outlook-Express-Macintosh-Edition/5.02.2022
Subject: Re: You guys ever find any cheap 1200XLs?
From: You <you@cogeco.ca>
Newsgroups: comp.sys.atari.8bit
Message-ID: <BFD3256F.51F8%you@cogeco.ca>
References: <Xns9735E6B75F515emuslor@216.196.97.136>
<e3rpq1lvgeaqsj2d4ju0bikqa2srbjb319@4ax.com> <BFD32449.51F6%you@cogeco.ca>
Mime-version: 1.0
Content-type: text/plain; charset="US-ASCII"
Content-transfer-encoding: 7bit
Lines: 47
Date: Sat, 24 Dec 2005 16:18:55 -0500
NNTP-Posting-Host: 24.57.165.180
X-Complaints-To: news@cogeco.net
X-Trace: read2.cgocable.net 1135459135 24.57.165.180 (Sat, 24 Dec 2005 16:18:55
EST)

NNTP-Posting-Date: Sat, 24 Dec 2005 16:18:55 EST
Organization: Cogeco Cable
Xref: g2news1.google.com comp.sys.atari.8bit:4051

> From: You <you@cogeco.ca>
> Organization: Cogeco Cable
> Newsgroups: comp.sys.atari.8bit
> Date: Sat, 24 Dec 2005 16:14:01 -0500
> Subject: Re: You guys ever find any cheap 1200XLs?
>
>
>
>> From: kevin <kevnospam242@gmail.com>
>> Organization: Cox Communications
>> Newsgroups: comp.sys.atari.8bit
>> Date: Sat, 24 Dec 2005 01:37:27 -0500
>> Subject: Re: You guys ever find any cheap 1200XLs?
>>
>> On Fri, 23 Dec 2005 21:40:48 -0600, Slor <semaj@rols.ten> wrote:
>>
>>> I, too, would like to get ahold of a 1200XL in nice shape for my own setup.
>>> If anyone has one to part with, please give me a yell. If you email me,
>>> note the reverse munging of my address...
>>>
>>> Thanks!
>>>
>>> --
>>> Slor
>>
>>
>> You know Slor, Ive been looking for a reasonably priced good condition
>> 1200xl for a long time and they are hard to come by.
>
> I don't have any 1200XL's kicking around, but I hear that they may have an
> intrinsic value of $2000 to a collector.   I hear that the newer computers
> have absolutely *no* intrinsic value... but hey, what do I know... I'm a
> friggin' idiot!
>
>

Ooops, looks like I just slit my own throat on that one!   I admitted that I don't own any 1200XL computers.   Gee, I guess that makes me a friggin' idiot and a troll!   I guess I'm not a real Atarian because I only own 4 800XL's!

Hmmm, I wonder what the intrinsic value of my 800XL's would be to to a collector? $17,000 dollars each... Going once, going twice... Sold to the idiot with zero understanding of value!

From 697307480970932808
X-Google-Thread: f8760,e8dd5d8feab54753
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!peer01.cox.net!cox.net!p01!
fed1read05.POSTED!53ab2750!not-for-mail
Newsgroups: comp.sys.atari.8bit
Subject: Re: 1 meg MIO plus SDX cart on eBay
From: "G.M." <bitbucket@cox.net>
References: <M6Odnd0tHcpJhe_eRVn-rQ@comcast.com>
<K%pcf.1679$Xo.1115@newsread2.news.pas.earthlink.net>
<BFAD3605.4DA7%you@cogeco.ca> <BFAD382A.4DA9%you@cogeco.ca>
<BvQhf.2204$A23.432@newsread2.news.pas.earthlink.net>
<BFAD456E.4DAD%you@cogeco.ca>
<3h0if.2415$A23.615@newsread2.news.pas.earthlink.net>
<BFAE1048.4DBC%you@cogeco.ca>
<Br4if.1121$YT3.904@newsread3.news.pas.earthlink.net>
<BFD22FB2.51D0%you@cogeco.ca>
<X44rf.2530$R84.2034@newsread2.news.pas.earthlink.net>
<BFD25742.51D4%you@cogeco.ca>
<XVfrf.2694$R84.896@newsread2.news.pas.earthlink.net>
<BFD30226.51F0%you@cogeco.ca>
Message-ID: <Xns973687841A948ambassadorkosh@70.169.32.36>
User-Agent: Xnews/5.04.25
Lines: 122
Date: Sat, 24 Dec 2005 21:18:52 GMT
NNTP-Posting-Host: 68.8.17.28
X-Complaints-To: abuse@cox.net
X-Trace: fed1read05 1135459132 68.8.17.28 (Sat, 24 Dec 2005 16:18:52 EST)
NNTP-Posting-Date: Sat, 24 Dec 2005 16:18:52 EST
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:4052

You <you@cogeco.ca> wrote in news:BFD30226.51F0%you@cogeco.ca:

>
>
>> From: Rick Cortese <ricortes@earthlink.net>
>> Organization: EarthLink Inc. -- http://www.EarthLink.net
>> Newsgroups: comp.sys.atari.8bit
>> Date: Sat, 24 Dec 2005 17:52:55 GMT
>> Subject: Re: 1 meg MIO plus SDX cart on eBay
>>
>> You wrote:
>>>
>>>> From: Rick Cortese <ricortes@earthlink.net>
>>>> Organization: EarthLink Inc. -- http://www.EarthLink.net
>>>> Newsgroups: comp.sys.atari.8bit
>>>> Date: Sat, 24 Dec 2005 04:25:27 GMT
>>>> Subject: Re: 1 meg MIO plus SDX cart on eBay
>>>>
>>>> You wrote:

>>>>
>>>>>> From: Rick Cortese <ricortes@earthlink.net>
>>>>>> Organization: EarthLink Inc. -- http://www.EarthLink.net
>>>>>> Newsgroups: comp.sys.atari.8bit
>>>>>> Date: Sat, 26 Nov 2005 21:28:01 GMT
>>>>>> Subject: Re: 1 meg MIO plus SDX cart on eBay
>>>>>>
>>>>>> You wrote:
>>>>>>
>>>>>>
>>>>>>> I'm obviously wasting my time trying to explain this to you; I
>>>>>>> don't think you'll ever grasp the concept here.
>>>>>>
>>>>>> That is the first 'almost correct' statement you have made. I
>>>>>> understand your explaination perfectly. It is just that it is out
>>>>>> of context, as such in error, and lacks relevance to my point. I
>>>>>> understand concepts like alien abduction, I just don't believe
>>>>>> they are valid.
>>>>>
>>>>>
>>>>> No, you really don't understand the concept of intrinsic value.
>>>>
>>>> No you really look up intrinsic in the dictionary. You have no idea
>>>> what it actually means. Not to subtle of a hint: It doesn't
>>>> necessarily have anything to do with money or monetary value like
>>>> you are trying to characterize it. Belief in Jesus is intrinsic to
>>>> a Catholic for example.
>>>
>>>
>>>
>>>
>>> Okay, here's the definition of "intrinsic" as taken from
>>> dictionary.com:
>>>
>>> in•trin•sic (P) Pronunciation Key (n-trnzk, -sk)
>>> adj.
>>>
>>> 1. Of or relating to the essential nature of a thing; inherent.
>>> 2. Anatomy. Situated within or belonging solely to the organ or body
>>> part on which it acts. Used of certain nerves and muscles.
>>>
>> You know I really thought you had almost caught it here are were
>> about to apologize for you lunatic rants, then I read.
>> <snip>
>>> For purposes of this particular discussion, the product we are
>>> talking about is the old ICD Multi-Input/Output device. What is
>>> the inherent value of the MIO?
>>
>> No you frigging idiot. One more time: I said the *NEW* stuff had no
>> intrinsic value to a collector. New stuff being the IDE interfaces
>> for instance.
>>
>> Get it yet? Collector of old stuff, paid fortune for MIO. I say the

>> new stuff has no intrinsic value to him because he is a collector of
>> old stuff? New stuff is not "Of or relating to the essential nature
>> of a thing; inherent" of a collector of old hardware?
>>
>> I am convinced you are just trolling. No one can really be that
>> dense. I posted before about how idiot trolls in this newsgroup tend
>> to limit my participation because of their hysterical rants and
>> accusations. Thank you for popping up to demonstrate.
>
> What level of education do you have, Rick? I'm guessing that you're
> probably in your fourties, that you grew up in the mountains, you
> graduated school in grade four, and moved on to oversee the family
> beetle breeding business. I'm guessing that you live from paycheque
> to paycheque because you don't understand simple concepts like value.
> You get ripped off at almost every turn and you believe every word
> that you read in comic books.
>
> Yes, you, Mr. Cortese, you are a total fucking idiot!
>
> Oh, by the way, your participation is limited because you're a total
> fucking moron that seems utterly incapable of separating cranium from
> rectum, let alone fact from fiction, or intelligence from ignorance.
> You're a nothing, Mr. Cortese! You're a nobody!   You will always be
> a nothing. You will always be a nobody!   You are a pathetic loser
> that does not have any understanding of the world around you.
>
> Being labelled a "friggin' idiot" by you, Mr. Cortese, is tantamount
> to being knighted by the Queen for intelligence... Being labelled a
> "friggin' idiot" by you, Mr. Cortese, is tantamount to winning the
> Nobel Prize!   Do you know why?   Because people like you are
> worthless insignificant peons. Your tiny little cranium isn't capable
> of understanding complicated concepts like tying a shoe, for example.
>
> Ha! Being labelled an idiot by you?   Oh, I guess I'm supposed to
> feel bad now because a fucking moron can't understand a simple
> concept... A concept, I might add, that is taught in almost every
> high school, business school, and street corner on the planet.
> You're calling me an idiot?
>
> Fuck off and die you disgusting piece of shit!
>
>
>

Welcome to the depths of my killfile.......<PLONK>

--
C:\DOS
C:\DOS\RUN
..\RUN\DOS\RUN

From -3829814481636968772

X-Google-Thread: f8760,3da0aa93673aa96d
X-Google-Thread: 105753,4b8bc8a17ae71899
X-Google-Attributes: gidf8760,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!feed.cgocable.net!
read1.cgocable.net.POSTED!53ab2750!not-for-mail
User-Agent: Microsoft-Outlook-Express-Macintosh-Edition/5.02.2022
Subject: Re: Technical comparision
From: You <you@cogeco.ca>
Newsgroups: comp.sys.atari.8bit,comp.sys.cbm
Message-ID: <BFD32AE3.51FC%you@cogeco.ca>
References: <1135030622.187167.110400@g14g2000cwa.googlegroups.com>
<Xns9731C31D6CA9Cthewisesenternet@198.186.192.136> <0eOdnRNkfL-
mHjrenZ2dnUVZ_sCdnZ2d@comcast.com>
<43a9bb5d$0$807$3a628fcd@textreader.nntp.hccnet.nl>
<43a9e977$0$25248$cd3e3bf6@news.enter.net> <BFD21140.51B9%you@cogeco.ca>
<Pine.LNX.4.62.0512240227340.6444@static-141-149-129-16.buff.east.verizon.net>
Mime-version: 1.0
Content-type: text/plain; charset="US-ASCII"
Content-transfer-encoding: 7bit
Lines: 30
Date: Sat, 24 Dec 2005 16:42:11 -0500
NNTP-Posting-Host: 24.57.165.180
X-Complaints-To: news@cogeco.net
X-Trace: read1.cgocable.net 1135460531 24.57.165.180 (Sat, 24 Dec 2005 16:42:11
EST)
NNTP-Posting-Date: Sat, 24 Dec 2005 16:42:11 EST
Organization: Cogeco Cable
Xref: g2news1.google.com comp.sys.atari.8bit:4053 comp.sys.cbm:14258

> From: Lyrical Nanoha <LyricalNanoha@dosius.net>
> Newsgroups: comp.sys.atari.8bit,comp.sys.cbm
> Date: Sat, 24 Dec 2005 07:30:58 GMT
> Subject: Re: Technical comparision
>
> On Fri, 23 Dec 2005, You wrote:
>
>> The Apple II? Ph, you mean the computer that couldn't even do lowercase
>> characters for the longest time... Duh! It's a good thing there were no
>> netiquette rules back then; Apple II users would have been flamed to hell
>> and back for SHOUTING!!!
>
> Apple][word processors usually had some way of processing lowercase. I
> think in the case of Applewriter uppercase was displayed as Inverse, and
> ESC was used as capslock. When there's a will there's a way...
>
> -uso.

I don't know too much about the Apple II. I've owned a few Apple II Pluses,
but I've never really played with them or done any serious tinkering.   I

totally agree with you on the idea that seemingly impossible things are possible, when the will to achieve is present and strong.

But then again, sometimes appearances are deceiving and the seemingly impossible are all too probable. Again, the Apple II is a good example. What may have seemed impossible (lowercase characters) became very probable. And eventually, lowercase was shipped as standard. :)

From -1631565713125250508
X-Google-Thread: f8760,9ebee66225536472
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g44g2000cwa.googlegroups.com!not-for-mail
From: "Ralphy Rocket" <ralphxpn@pacbell.net>
Newsgroups: comp.sys.atari.8bit
Subject: Re: 800 1 Meg upgrade
Date: 24 Dec 2005 14:48:32 -0800
Organization: http://groups.google.com
Lines: 6
Message-ID: <1135464512.054922.235680@g44g2000cwa.googlegroups.com>
References: <1135306081.605724.192530@z14g2000cwz.googlegroups.com>
   <2qpmq1dm40ihtviah8rpih7doq8od1d7mg@4ax.com>
   <BFD209E7.51B1%you@cogeco.ca>
   <k19pq1l9n0kolkv7maohjvbonmc2pqtede@4ax.com>
   <BFD22CF5.51CC%you@cogeco.ca>
   <s7rpq113760m9jtffjkd0rvp0oev51o79p@4ax.com>
NNTP-Posting-Host: 69.231.56.169
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1135464517 29641 127.0.0.1 (24 Dec 2005 22:48:37 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Sat, 24 Dec 2005 22:48:37 +0000 (UTC)
In-Reply-To: <s7rpq113760m9jtffjkd0rvp0oev51o79p@4ax.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows 98; .NET CLR 1.1.4322),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g44g2000cwa.googlegroups.com; posting-host=69.231.56.169;
   posting-account=8-RYvg0AAAD2jK9T96QQNd39k0u-v-lx
Xref: g2news1.google.com comp.sys.atari.8bit:4054

LOL...Yes Yes yes...I know its has no real value...just a hobbie. So any thoughts on how to generate /CAS ????

Thanks
Ralph

From 5854207499476543675

X-Google-Thread: f8760,3a067f20267e276f
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!newsfeeds.ihug.co.nz!
ihug.co.nz!news.xtra.co.nz!news-south.connect.com.au!news1.optus.net.au!optus!
newsfeeder.syd.optusnet.com.au!news.optusnet.com.au!not-for-mail
Date: Sun, 25 Dec 2005 11:08:12 +1100
From: Mark Bedingfield <atari030@nomorespampleaseoptusnet.com.au>
User-Agent: Mozilla Thunderbird 1.0.7 (Windows/20050923)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit
Subject: Re: Merry Atari 8-bit Christmas from Sweden
References: <sehrf.41550$d5.197046@newsb.telia.net>
In-Reply-To: <sehrf.41550$d5.197046@newsb.telia.net>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 14
Message-ID: <43ade181$0$9288$afc38c87@news.optusnet.com.au>
NNTP-Posting-Host: 220.237.183.191
X-Trace: 1135468929 9288 220.237.183.191
Xref: g2news1.google.com comp.sys.atari.8bit:4055

Anders Skelander wrote:
> Merry Atari 8-bit Christmas to you all!
>
> http://hem.passagen.se/xbrabqrstw/waving.gif
>
> Today it is 22 years and two days, since I bought my first Atari
> computer, the 600XL model.
>
>
Same for me, only 800XL and less 2 days;-)

Merry xmas from Oz.

Mark

From 3797883784293153965
X-Google-Thread: f8760,e8dd5d8feab54753
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!feed.cgocable.net!
read2.cgocable.net.POSTED!53ab2750!not-for-mail
User-Agent: Microsoft-Outlook-Express-Macintosh-Edition/5.02.2022
Subject: Re: 1 meg MIO plus SDX cart on eBay
From: You <you@cogeco.ca>
Newsgroups: comp.sys.atari.8bit
Message-ID: <BFD34DC3.5203%you@cogeco.ca>
References: <M6Odnd0tHcpJhe_eRVn-rQ@comcast.com>
<K%pcf.1679$Xo.1115@newsread2.news.pas.earthlink.net>

<BFAD3605.4DA7%you@cogeco.ca> <BFAD382A.4DA9%you@cogeco.ca>
<BvQhf.2204$A23.432@newsread2.news.pas.earthlink.net>
<BFAD456E.4DAD%you@cogeco.ca>
<3h0if.2415$A23.615@newsread2.news.pas.earthlink.net>
<BFAE1048.4DBC%you@cogeco.ca>
<Br4if.1121$YT3.904@newsread3.news.pas.earthlink.net>
<BFD22FB2.51D0%you@cogeco.ca>
<X44rf.2530$R84.2034@newsread2.news.pas.earthlink.net>
<BFD25742.51D4%you@cogeco.ca>
<XVfrf.2694$R84.896@newsread2.news.pas.earthlink.net>
<BFD30226.51F0%you@cogeco.ca> <Xns973687841A948ambassadorkosh@70.169.32.36>
Mime-version: 1.0
Content-type: text/plain; charset="ISO-8859-1"
Content-transfer-encoding: 8bit
Lines: 130
Date: Sat, 24 Dec 2005 19:11:00 -0500
NNTP-Posting-Host: 24.57.165.180
X-Complaints-To: news@cogeco.net
X-Trace: read2.cgocable.net 1135469460 24.57.165.180 (Sat, 24 Dec 2005 19:11:00
EST)
NNTP-Posting-Date: Sat, 24 Dec 2005 19:11:00 EST
Organization: Cogeco Cable
Xref: g2news1.google.com comp.sys.atari.8bit:4056

> From: "G.M." <bitbucket@cox.net>
> Organization: Cox Communications
> Newsgroups: comp.sys.atari.8bit
> Date: Sat, 24 Dec 2005 21:18:52 GMT
> Subject: Re: 1 meg MIO plus SDX cart on eBay
>
> You <you@cogeco.ca> wrote in news:BFD30226.51F0%you@cogeco.ca:
>
>>
>>
>>> From: Rick Cortese <ricortes@earthlink.net>
>>> Organization: EarthLink Inc. -- http://www.EarthLink.net
>>> Newsgroups: comp.sys.atari.8bit
>>> Date: Sat, 24 Dec 2005 17:52:55 GMT
>>> Subject: Re: 1 meg MIO plus SDX cart on eBay
>>>
>>> You wrote:
>>>>
>>>>> From: Rick Cortese <ricortes@earthlink.net>
>>>>> Organization: EarthLink Inc. -- http://www.EarthLink.net
>>>>> Newsgroups: comp.sys.atari.8bit
>>>>> Date: Sat, 24 Dec 2005 04:25:27 GMT
>>>>> Subject: Re: 1 meg MIO plus SDX cart on eBay
>>>>>
>>>>> You wrote:
>>>>>
>>>>>>> From: Rick Cortese <ricortes@earthlink.net>

>>>>>>> Organization: EarthLink Inc. -- http://www.EarthLink.net
>>>>>>> Newsgroups: comp.sys.atari.8bit
>>>>>>> Date: Sat, 26 Nov 2005 21:28:01 GMT
>>>>>>> Subject: Re: 1 meg MIO plus SDX cart on eBay
>>>>>>>
>>>>>>> You wrote:
>>>>>>>
>>>>>>>
>>>>>>>> I'm obviously wasting my time trying to explain this to you; I
>>>>>>>> don't think you'll ever grasp the concept here.
>>>>>>>
>>>>>>> That is the first 'almost correct' statement you have made. I
>>>>>>> understand your explaination perfectly. It is just that it is out
>>>>>>> of context, as such in error, and lacks relevance to my point. I
>>>>>>> understand concepts like alien abduction, I just don't believe
>>>>>>> they are valid.
>>>>>>
>>>>>>
>>>>>> No, you really don't understand the concept of intrinsic value.
>>>>>
>>>>> No you really look up intrinsic in the dictionary. You have no idea
>>>>> what it actually means. Not to subtle of a hint: It doesn't
>>>>> necessarily have anything to do with money or monetary value like
>>>>> you are trying to characterize it. Belief in Jesus is intrinsic to
>>>>> a Catholic for example.
>>>>
>>>>
>>>>
>>>>
>>>> Okay, here's the definition of "intrinsic" as taken from
>>>> dictionary.com:
>>>>
>>>> in•trin•sic (P) Pronunciation Key (n-trnzk, -sk)
>>>> adj.
>>>>
>>>> 1. Of or relating to the essential nature of a thing; inherent.
>>>> 2. Anatomy. Situated within or belonging solely to the organ or body
>>>> part on which it acts. Used of certain nerves and muscles.
>>>>
>>> You know I really thought you had almost caught it here are were
>>> about to apologize for you lunatic rants, then I read.
>>> <snip>
>>>> For purposes of this particular discussion, the product we are
>>>> talking about is the old ICD Multi-Input/Output device. What is
>>>> the inherent value of the MIO?
>>>
>>> No you frigging idiot. One more time: I said the *NEW* stuff had no
>>> intrinsic value to a collector. New stuff being the IDE interfaces
>>> for instance.
>>>
>>> Get it yet? Collector of old stuff, paid fortune for MIO. I say the
>>> new stuff has no intrinsic value to him because he is a collector of
>>> old stuff? New stuff is not "Of or relating to the essential nature

>>> of a thing; inherent" of a collector of old hardware?
>>>
>>> I am convinced you are just trolling. No one can really be that
>>> dense. I posted before about how idiot trolls in this newsgroup tend
>>> to limit my participation because of their hysterical rants and
>>> accusations. Thank you for popping up to demonstrate.
>>
>> What level of education do you have, Rick? I'm guessing that you're
>> probably in your fourties, that you grew up in the mountains, you
>> graduated school in grade four, and moved on to oversee the family
>> beetle breeding business. I'm guessing that you live from paycheque
>> to paycheque because you don't understand simple concepts like value.
>> You get ripped off at almost every turn and you believe every word
>> that you read in comic books.
>>
>> Yes, you, Mr. Cortese, you are a total fucking idiot!
>>
>> Oh, by the way, your participation is limited because you're a total
>> fucking moron that seems utterly incapable of separating cranium from
>> rectum, let alone fact from fiction, or intelligence from ignorance.
>> You're a nothing, Mr. Cortese! You're a nobody! You will always be
>> a nothing. You will always be a nobody! You are a pathetic loser
>> that does not have any understanding of the world around you.
>>
>> Being labelled a "friggin' idiot" by you, Mr. Cortese, is tantamount
>> to being knighted by the Queen for intelligence... Being labelled a
>> "friggin' idiot" by you, Mr. Cortese, is tantamount to winning the
>> Nobel Prize! Do you know why? Because people like you are
>> worthless insignificant peons. Your tiny little cranium isn't capable
>> of understanding complicated concepts like tying a shoe, for example.
>>
>> Ha! Being labelled an idiot by you? Oh, I guess I'm supposed to
>> feel bad now because a fucking moron can't understand a simple
>> concept... A concept, I might add, that is taught in almost every
>> high school, business school, and street corner on the planet.
>> You're calling me an idiot?
>>
>> Fuck off and die you disgusting piece of shit!
>>
>>
>>
>
> Welcome to the depths of my killfile.......<PLONK>
>

Cool! I'll bet there are lots of other really interesting people down
there too... ;)

From -784810245493740553
X-Google-Thread: f8760,9ebee66225536472
X-Google-Attributes: gidf8760,public

X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!feed.cgocable.net!
read2.cgocable.net.POSTED!53ab2750!not-for-mail
User-Agent: Microsoft-Outlook-Express-Macintosh-Edition/5.02.2022
Subject: Re: 800 1 Meg upgrade
From: You <you@cogeco.ca>
Newsgroups: comp.sys.atari.8bit
Message-ID: <BFD34E9F.5205%you@cogeco.ca>
References: <1135306081.605724.192530@z14g2000cwz.googlegroups.com>
<2qpmq1dm40ihtviah8rpih7doq8od1d7mg@4ax.com> <BFD209E7.51B1%you@cogeco.ca>
<k19pq1l9n0kolkv7maohjvbonmc2pqtede@4ax.com> <BFD22CF5.51CC%you@cogeco.ca>
<s7rpq113760m9jtffjkd0rvp0oev51o79p@4ax.com>
<1135464512.054922.235680@g44g2000cwa.googlegroups.com>
Mime-version: 1.0
Content-type: text/plain; charset="US-ASCII"
Content-transfer-encoding: 7bit
Lines: 19
Date: Sat, 24 Dec 2005 19:14:39 -0500
NNTP-Posting-Host: 24.57.165.180
X-Complaints-To: news@cogeco.net
X-Trace: read2.cgocable.net 1135469679 24.57.165.180 (Sat, 24 Dec 2005 19:14:39
EST)
NNTP-Posting-Date: Sat, 24 Dec 2005 19:14:39 EST
Organization: Cogeco Cable
Xref: g2news1.google.com comp.sys.atari.8bit:4057

> From: "Ralphy Rocket" <ralphxpn@pacbell.net>
> Organization: http://groups.google.com
> Newsgroups: comp.sys.atari.8bit
> Date: 24 Dec 2005 14:48:32 -0800
> Subject: Re: 800 1 Meg upgrade
>
> LOL...Yes Yes yes...I know its has no real value...just a hobbie. So
> any thoughts on how to generate /CAS ????
>
> Thanks
> Ralph
>

We're not knocking you, Ralph. We're encouraging you... And I can't help
you with the /CAS -- It's not really my area of expertise. :(

From 5627370697410543282
X-Google-Thread: f4600,4a8c32e615e85f53
X-Google-Thread: 105753,4a8c32e615e85f53
X-Google-Thread: f8760,4a8c32e615e85f53
X-Google-Attributes: gidf4600,gid105753,gidf8760,public

X-Google-Language: ENGLISH,ASCII-7-bit
Message-ID: <43ade766@quokka.wn.com.au>
From: Simon Scott <simon@chrome64.org>
Subject: Re: The C=64 rules or does it?
Newsgroups: comp.sys.sinclair,comp.sys.cbm,comp.sys.atari.8bit
Followup-To: comp.sys.sinclair
Date: Sun, 25 Dec 2005 08:25:28 +0800
References: <1134704352.937685.86610@f14g2000cwb.googlegroups.com>
<1134747256.277669.261210@o13g2000cwo.googlegroups.com>
<43a3439c@duster.adelaide.on.net>
<1135000806.820126.278310@o13g2000cwo.googlegroups.com>
<m00eq1pkmnheis5jctl19orl1hgpbsbgtq@4ax.com>
<zlGpf.1277$1Y4.98060@news20.bellglobal.com> <216eebdc4d.Usenet@localhost.local>
<BFD21321.51BE%you@cogeco.ca> <wh6rf.360$X86.11@trnddc04>
<BFD30C94.51F3%you@cogeco.ca>
Lines: 11
User-Agent: KNode/0.9.2
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7Bit
NNTP-Posting-Host: dsl-202-72-168-246.wa.westnet.com.au
X-Trace: quokka.wn.com.au 1135470439 202.72.168.246 (25 Dec 2005 08:27:19 +0800)
X-Complaints-To: abuse@westnet.com.au
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!nntp.waia.asn.au!202.72.130.18.MISMATCH!quokka.wn.com.au!not-
for-mail
Xref: g2news1.google.com comp.sys.sinclair:7734 comp.sys.cbm:14262
comp.sys.atari.8bit:4058

You wrote:

> I choose... Those are probably my two favourite words. I choose! As

You chose to be a sad election tracking homo virgin with an Atari 800 who
cant tie a knot?

wow. :D

ps. For all Americans, this is known as humour. Move along, nothing here for
you....

From 5764004741019883340
X-Google-Thread: f8760,2ad61b52e763853e
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!newsfeed00.sul.t-online.de!t-online.de!news-lei1.dfn.de!news-
ber1.dfn.de!zrz.TU-Berlin.DE!not-for-mail
From: Thomas Richter <thor@math.tu-berlin.de>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Disk loading sounds
Date: Sun, 25 Dec 2005 01:43:47 +0100

Organization: Technical University Berlin, Germany
Lines: 21
Message-ID: <dokpvvbff1@mamenchi.zrz.TU-Berlin.DE>
References: <f2302$43ad5111$50ab5446$11807@news1.surfino.com>
Reply-To: thor@math.tu-berlin.de
NNTP-Posting-Host: ts-m1.math.tu-berlin.de
Mime-Version: 1.0
Content-Type: text/plain; charset=us-ascii; format=flowed
Content-Transfer-Encoding: 7bit
User-Agent: Mozilla/5.0 (X11; U; Linux i686; en-US; rv:1.7.8) Gecko/20050927
Debian/1.7.8-1sarge3
X-Accept-Language: en
In-Reply-To: <f2302$43ad5111$50ab5446$11807@news1.surfino.com>
Xref: g2news1.google.com comp.sys.atari.8bit:4059

Merry Christmas to you as well.

> Merry Chirstmas, all (-;
>
>
> I was just wondering why Atari decided to have a disk loading sound. Or is
> it because the POKEY handels disk access as well as sound output?

It is to a major degree due to the latter. The sound output is to a good
degree caused because the pokey sound registers are used to setup the
timing base for serial I/O, but read below.

> Secondly - I can only speak of PAL systems, though - even when those sounds
> are muted by setting $41 (dec. 65) to 0 they are still audible, at least
> with all the TV sets and monitors I've used my Ataris with.

This is because the serial line is also wired to the sound output. You
can cut this line, and then won't be able to hear the sound when it's muted.

So long,
     Thomas

From 9012398565930715678
X-Google-Thread: f8760,211908f78b7ee71
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news2.volia.net!
border1.nntp.ams.giganews.com!nntp.giganews.com!sn-ams-06!sn-ams-04!sn-ams!sn-
ams02!sn-ams-05!sn-post-ams-01!sn-post-01!supernews.com!corp.supernews.com!not-
for-mail
From: "Greg Goodwin" <Greg.Goodwinp0.f2.n8.z8@fmlynet.org>
Newsgroups: comp.sys.atari.8bit
Subject: Re: MyIDE issue
Date: Fri, 24 Dec 2005 18:30:26
Organization: www.family-bbs.net [FamilyNet International]
Message-ID: <00270a5a@familynet-international.org>
References: <Wciof.152985$0l5.125169@dukeread06>

X-Gateway: NewsGate v1.0 gamma 2 NNTP <-> FidoNet Gateway
X-FTNADDR: 8:8/2.0
X-Complaints-To: abuse@supernews.com
Lines: 20
Xref: g2news1.google.com comp.sys.atari.8bit:4060

FamilyNet International Newsgate

> From: "Docrotcod" <rahbart@cox.net>

> It is hodgepodge.dtdns.net , port 23

> Good seeing you!

> Thomas

BTW, I've been trying to hit The Cafe at thecafe.dtdns.net since last Tuesday's chat with no luck, but wanted you to know I have been trying.

Happy Holidays to all!!

Doc Clu

FamilyNet <> Internet Gated Mail
http://www.familynet-international.org

From -6103968176348902683
X-Google-Thread: f8760,82e82dafce7362eb,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g43g2000cwa.googlegroups.com!not-for-mail
From: "ramswell" <shifty_butch@hotmail.com>
Newsgroups: comp.sys.atari.8bit
Subject: MERRY CHRISTMAS FROM 8-BIT DESIGNS
Date: 24 Dec 2005 18:48:21 -0800
Organization: http://groups.google.com
Lines: 8
Message-ID: <1135478901.695397.302990@g43g2000cwa.googlegroups.com>
NNTP-Posting-Host: 70.36.162.235
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1135478906 17157 127.0.0.1 (25 Dec 2005 02:48:26 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Sun, 25 Dec 2005 02:48:26 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.1; SV1; .NET CLR 1.1.4322),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g43g2000cwa.googlegroups.com; posting-host=70.36.162.235;
   posting-account=k3P2Wg0AAAAq76jvAbYhOMJcNTFphfoX

Xref: g2news1.google.com comp.sys.atari.8bit:4061

Hello. Just wanted to wish you all a VERY MERRY CHRISTMAS and a jolly
NEW YEAR from the 8-Bit Designs family of companies
(C64DieHards/Commodore Dreams).

Charles

From -8375094983167435132
X-Google-Thread: f8760,e8dd5d8feab54753
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!peer01.cox.net!cox.net!p01!
fed1read03.POSTED!53ab2750!not-for-mail
From: "RoyE" <r-dean@ wcox.net>
Newsgroups: comp.sys.atari.8bit
References: <M6Odnd0tHcpJhe_eRVn-rQ@comcast.com>
<K%pcf.1679$Xo.1115@newsread2.news.pas.earthlink.net>
<BFAD3605.4DA7%you@cogeco.ca> <BFAD382A.4DA9%you@cogeco.ca>
<BvQhf.2204$A23.432@newsread2.news.pas.earthlink.net>
<BFAD456E.4DAD%you@cogeco.ca>
<3h0if.2415$A23.615@newsread2.news.pas.earthlink.net>
<BFAE1048.4DBC%you@cogeco.ca>
<Br4if.1121$YT3.904@newsread3.news.pas.earthlink.net>
<BFD22FB2.51D0%you@cogeco.ca>
<X44rf.2530$R84.2034@newsread2.news.pas.earthlink.net>
<BFD25742.51D4%you@cogeco.ca>
<XVfrf.2694$R84.896@newsread2.news.pas.earthlink.net>
<BFD30226.51F0%you@cogeco.ca> <Xns973687841A948ambassadorkosh@70.169.32.36>
Subject: Re: 1 meg MIO plus SDX cart on eBay
Lines: 134
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2670
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2670
Message-ID: <85orf.862$TI6.247@fed1read03>
Date: Sat, 24 Dec 2005 20:11:56 -0700
NNTP-Posting-Host: 68.98.72.240
X-Complaints-To: abuse@cox.net
X-Trace: fed1read03 1135480260 68.98.72.240 (Sat, 24 Dec 2005 22:11:00 EST)
NNTP-Posting-Date: Sat, 24 Dec 2005 22:11:00 EST
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:4062

"G.M." <bitbucket@cox.net> wrote in message
news:Xns973687841A948ambassadorkosh@70.169.32.36...
| You <you@cogeco.ca> wrote in news:BFD30226.51F0%you@cogeco.ca:

|
| >
| >
| >> From: Rick Cortese <ricortes@earthlink.net>
| >> Organization: EarthLink Inc. -- http://www.EarthLink.net
| >> Newsgroups: comp.sys.atari.8bit
| >> Date: Sat, 24 Dec 2005 17:52:55 GMT
| >> Subject: Re: 1 meg MIO plus SDX cart on eBay
| >>
| >> You wrote:
| >>>
| >>>> From: Rick Cortese <ricortes@earthlink.net>
| >>>> Organization: EarthLink Inc. -- http://www.EarthLink.net
| >>>> Newsgroups: comp.sys.atari.8bit
| >>>> Date: Sat, 24 Dec 2005 04:25:27 GMT
| >>>> Subject: Re: 1 meg MIO plus SDX cart on eBay
| >>>>
| >>>> You wrote:
| >>>>
| >>>>>> From: Rick Cortese <ricortes@earthlink.net>
| >>>>>> Organization: EarthLink Inc. -- http://www.EarthLink.net
| >>>>>> Newsgroups: comp.sys.atari.8bit
| >>>>>> Date: Sat, 26 Nov 2005 21:28:01 GMT
| >>>>>> Subject: Re: 1 meg MIO plus SDX cart on eBay
| >>>>>>
| >>>>>> You wrote:
| >>>>>>
| >>>>>>
| >>>>>>> I'm obviously wasting my time trying to explain this to you; I
| >>>>>>> don't think you'll ever grasp the concept here.
| >>>>>>
| >>>>>> That is the first 'almost correct' statement you have made. I
| >>>>>> understand your explaination perfectly. It is just that it is out
| >>>>>> of context, as such in error, and lacks relevance to my point. I
| >>>>>> understand concepts like alien abduction, I just don't believe
| >>>>>> they are valid.
| >>>>>
| >>>>>
| >>>>> No, you really don't understand the concept of intrinsic value.
| >>>>
| >>>> No you really look up intrinsic in the dictionary. You have no idea
| >>>> what it actually means. Not to subtle of a hint: It doesn't
| >>>> necessarily have anything to do with money or monetary value like
| >>>> you are trying to characterize it. Belief in Jesus is intrinsic to
| >>>> a Catholic for example.
| >>>
| >>>
| >>>
| >>>
| >>> Okay, here's the definition of "intrinsic" as taken from
| >>> dictionary.com:
| >>>
| >>> in•trin•sic (P) Pronunciation Key (n-trnzk, -sk)

| >>> adj.
| >>>
| >>> 1. Of or relating to the essential nature of a thing; inherent.
| >>> 2. Anatomy. Situated within or belonging solely to the organ or body
| >>> part on which it acts. Used of certain nerves and muscles.
| >>>
| >> You know I really thought you had almost caught it here are were
| >> about to apologize for you lunatic rants, then I read.
| >> <snip>
| >>> For purposes of this particular discussion, the product we are
| >>> talking about is the old ICD Multi-Input/Output device. What is
| >>> the inherent value of the MIO?
| >>
| >> No you frigging idiot. One more time: I said the *NEW* stuff had no
| >> intrinsic value to a collector. New stuff being the IDE interfaces
| >> for instance.
| >>
| >> Get it yet? Collector of old stuff, paid fortune for MIO. I say the
| >> new stuff has no intrinsic value to him because he is a collector of
| >> old stuff? New stuff is not "Of or relating to the essential nature
| >> of a thing; inherent" of a collector of old hardware?
| >>
| >> I am convinced you are just trolling. No one can really be that
| >> dense. I posted before about how idiot trolls in this newsgroup tend
| >> to limit my participation because of their hysterical rants and
| >> accusations. Thank you for popping up to demonstrate.
| >
| > What level of education do you have, Rick? I'm guessing that you're
| > probably in your fourties, that you grew up in the mountains, you
| > graduated school in grade four, and moved on to oversee the family
| > beetle breeding business. I'm guessing that you live from paycheque
| > to paycheque because you don't understand simple concepts like value.
| > You get ripped off at almost every turn and you believe every word
| > that you read in comic books.
| >
| > Yes, you, Mr. Cortese, you are a total fucking idiot!
| >
| > Oh, by the way, your participation is limited because you're a total
| > fucking moron that seems utterly incapable of separating cranium from
| > rectum, let alone fact from fiction, or intelligence from ignorance.
| > You're a nothing, Mr. Cortese! You're a nobody! You will always be
| > a nothing. You will always be a nobody! You are a pathetic loser
| > that does not have any understanding of the world around you.
| >
| > Being labelled a "friggin' idiot" by you, Mr. Cortese, is tantamount
| > to being knighted by the Queen for intelligence... Being labelled a
| > "friggin' idiot" by you, Mr. Cortese, is tantamount to winning the
| > Nobel Prize! Do you know why? Because people like you are
| > worthless insignificant peons. Your tiny little cranium isn't capable
| > of understanding complicated concepts like tying a shoe, for example.
| >
| > Ha! Being labelled an idiot by you? Oh, I guess I'm supposed to
| > feel bad now because a fucking moron can't understand a simple

| > concept... A concept, I might add, that is taught in almost every
| > high school, business school, and street corner on the planet.
| > You're calling me an idiot?
| >
| > Fuck off and die you disgusting piece of shit!
| >
| >
| >
|
| Welcome to the depths of my killfile.......<PLONK>
|
| --
| C:\DOS
| C:\DOS\RUN
| ..\RUN\DOS\RUN
.......<PLONK>
.......<PLONK>
.......<PLONK>
.......<PLONK>
.......<PLONK>
.......<PLONK>

From 4385666299925931141
X-Google-Thread: f8760,6c578b10e1bac10,start
X-Google-Thread: fe501,6c578b10e1bac10,start
X-Google-Attributes: gidf8760,gidfe501,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g49g2000cwa.googlegroups.com!not-for-mail
From: "Lincoln Wichhurst" <art_enema@yahoo.com.sg>
Newsgroups: comp.sys.atari.8bit,is.vedur
Subject: Can I use an ATARI 8 Bit to control a nuclear power plant???
Date: 24 Dec 2005 20:00:38 -0800
Organization: http://groups.google.com
Lines: 2
Message-ID: <1135483238.523381.179630@g49g2000cwa.googlegroups.com>
NNTP-Posting-Host: 222.103.213.92
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1135483243 19888 127.0.0.1 (25 Dec 2005 04:00:43 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Sun, 25 Dec 2005 04:00:43 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Cannibals ate my brain a long time ago. All of them died. Mad cow disease.Mooo !,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g49g2000cwa.googlegroups.com; posting-host=222.103.213.92;
   posting-account=Im4e8A0AAABq1ccMyrFAurtBQDXmAf3I
Xref: g2news1.google.com comp.sys.atari.8bit:4063 is.vedur:1455

Or do you recommend a C64 for that purpose ???

From 547224431293932801
X-Google-Thread: f8760,6c578b10e1bac10
X-Google-Thread: fe501,6c578b10e1bac10
X-Google-Attributes: gidf8760,gidfe501,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g44g2000cwa.googlegroups.com!not-for-mail
From: micrologix1500@yahoo.com
Newsgroups: comp.sys.atari.8bit,is.vedur
Subject: Re: Can I use an ATARI 8 Bit to control a nuclear power plant???
Date: 24 Dec 2005 20:56:43 -0800
Organization: http://groups.google.com
Lines: 3
Message-ID: <1135486603.886964.145530@g44g2000cwa.googlegroups.com>
References: <1135483238.523381.179630@g49g2000cwa.googlegroups.com>
NNTP-Posting-Host: 69.14.226.15
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1135486609 27012 127.0.0.1 (25 Dec 2005 04:56:49 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Sun, 25 Dec 2005 04:56:49 +0000 (UTC)
In-Reply-To: <1135483238.523381.179630@g49g2000cwa.googlegroups.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Win98; rv:1.7.3) Gecko/20040913 Firefox/0.10.1,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g44g2000cwa.googlegroups.com; posting-host=69.14.226.15;
   posting-account=uxY_iA0AAADzYp6lQCRergzHOojlcMJ7
Xref: g2news1.google.com comp.sys.atari.8bit:4064 is.vedur:1473

Atari, definitely. Just make sure it comes with "SCRAM" on disk or
tape.

From 9079981040264368713
X-Google-Thread: f8760,40ea515a822c4fd9,start
X-Google-Thread: 100062,40ea515a822c4fd9,start
X-Google-Thread: f7ded,40ea515a822c4fd9,start
X-Google-Attributes: gidf8760,gid100062,gidf7ded,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!newsfeed2.dallas1.level3.net!news.level3.com!bloom-beacon.mit.edu!senator-bedfellow.mit.edu!dreaderd!not-for-mail
Message-ID: <atari-8-bit/welcome_1135489303@rtfm.mit.edu>
Supersedes: <atari-8-bit/welcome_1134883615@rtfm.mit.edu>
Expires: 15 Jan 2006 05:41:43 GMT
X-Last-Updated: 2005/04/01

From: "Michael Current" <hunmanik@earthlink.net>
Organization: none
Newsgroups: comp.sys.atari.8bit,comp.answers,news.answers
Subject: Welcome to comp.sys.atari.8bit!
Followup-To: comp.sys.atari.8bit
Approved: news-answers-request@MIT.Edu
Originator: faqserv@penguin-lust.mit.edu
Date: 25 Dec 2005 05:42:10 GMT
Lines: 76
NNTP-Posting-Host: penguin-lust.mit.edu
X-Trace: 1135489330 senator-bedfellow.mit.edu 578 18.181.0.29
Xref: g2news1.google.com comp.sys.atari.8bit:4065 comp.answers:2722
news.answers:15214

Archive-name: atari-8-bit/welcome
Posting-Frequency: 7 days
Last-modified: March 25, 2005

Welcome to the comp.sys.atari.8bit newsgroup!

You've found the Usenet newsgroup for discussion about the Atari 8-bit family of computers! These include the 400, 800, 1200XL, 600XL, 800XL, 65XE, 130XE, 800XE, and the XE Game System. Atari, based in Sunnyvale, California, USA, produced this line of computers from 1979-1992.

To see what Atari is up to today visit http://www.atari.com/

NEWSGROUP BACKGROUND:

comp.sys.atari.8bit was created in November 1986, and is unmoderated.
There is no charter for comp.sys.atari.8bit. (It pre-dates that custom.)
This newsgroup was known as net.micro.atari8 from Feb 1986 to Nov 1986.
The earlier net.micro.atari existed from Nov 1982 to Nov 1986.

Please don't try to post binaries in comp.sys.atari.8bit, use the appropriate binaries groups instead.

RELATED NEWSGROUPS:

alt.binaries.comp.atari8bit
comp.sys.atari.announce Moderated by Kevin Savetz.
  `- comp.sys.atari.announce Web Page: http://www.atariarchives.org/csaa/
rec.games.video.atari

E-MAIL LIST:

atari8-l, kept by Maciej Grzeszczuk, info at http://atari.krap.pl/
To subscribe, simply mail a message to majordomo@listserv.krap.pl, with the following line in the body (not the subject) of the message:

subscribe atari8-l

WEB PAGES:

Atari 8-bit Computer Web Ring, kept by Raphael Espino
  Ring Hub: http://www.webring.com/hub?ring=a8bit
  Ring Home Page: http://www.geocities.com/rjespino/a8ring.html

SOFTWARE DOWNLOADS:
XL Search, the Atari 8-Bit File Archive Search Engine (Bill Kendrick)
  http://xlsearch.atari.org/ or http://www.newbreedsoftware.com/xlsearch/

Underground Node #472 (TXG/MNX)
  FTP Host: atari.xs4all.nl   Port: 21
  User: atari8   Pass: atari4ever

Atari SAP Music Archive: http://asma.atari.org

INFORMATION:
Atari 8-Bit Computers: Frequently Asked Questions (Michael Current)
  http://www.cs.uu.nl/wais/html/na-dir/atari-8-bit/faq.html

Atari 8-Bit Computers: Vendors and Developers (Michael Current)
  http://www.cs.uu.nl/wais/html/na-dir/atari-8-bit/vendev.html

Atari 8-bit New User, Emulator Help FAQ (Bill Kendrick)
  http://www.sonic.net/~nbs/new_and_emu.html

Atari Disk Image FAQ (Steve Tucker)
  http://www.atarimax.com/ape/docs/DiskImageFAQ/

Cartridge List for the Classic Atari 800/XL/XE Computers (Andrew Krieg)
  http://www.execpc.com/~krieg/links/8bit.carts

Atari 8-Bit Telnet BBS List (Nolan Friedland)
  http://www.ilmarinen.us/spacebbs/bbs-telnet.html

Atari 8-Bit Dialup BBS List (Nolan Friedland)
  http://www.ilmarinen.us/spacebbs/bbs-dialup.html

ONLINE MAGAZINES:
http://www.myatari.net/   MyAtari
http://www.atarinews.org/ Atari Online News, Etc. (A-ONE)
http://www.ataritimes.com/ The Atari Times

From -2685095527603926484
X-Google-Thread: f8760,6c578b10e1bac10
X-Google-Thread: fe501,6c578b10e1bac10
X-Google-Attributes: gidf8760,gidfe501,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g43g2000cwa.googlegroups.com!not-for-
mail
From: "ramswell" <shifty_butch@hotmail.com>
Newsgroups: comp.sys.atari.8bit,is.vedur
Subject: Re: Can I use an ATARI 8 Bit to control a nuclear power plant???
Date: 24 Dec 2005 22:50:51 -0800
Organization: http://groups.google.com
Lines: 2
Message-ID: <1135493451.096112.140930@g43g2000cwa.googlegroups.com>

References: <1135483238.523381.179630@g49g2000cwa.googlegroups.com>
   <1135486603.886964.145530@g44g2000cwa.googlegroups.com>
NNTP-Posting-Host: 70.36.162.235
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1135493458 31825 127.0.0.1 (25 Dec 2005 06:50:58 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Sun, 25 Dec 2005 06:50:58 +0000 (UTC)
In-Reply-To: <1135486603.886964.145530@g44g2000cwa.googlegroups.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.1; SV1; .NET CLR
1.1.4322),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g43g2000cwa.googlegroups.com; posting-host=70.36.162.235;
   posting-account=k3P2Wg0AAAAq76jvAbYhOMJcNTFphfoX
Xref: g2news1.google.com comp.sys.atari.8bit:4066 is.vedur:1486

Or "OF COURSE" KABOOM software! LOLOL:):):)

From 3164889278841397001
X-Google-Thread: f8760,961d7e30210b3c3b
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g44g2000cwa.googlegroups.com!not-for-
mail
From: "neopeius" <fagin@earthlink.net>
Newsgroups: comp.sys.atari.8bit
Subject: Re: You guys ever find any cheap 1200XLs?
Date: 25 Dec 2005 00:02:42 -0800
Organization: http://groups.google.com
Lines: 7
Message-ID: <1135497762.388521.107220@g44g2000cwa.googlegroups.com>
References: <Xns9735E6B75F515emuslor@216.196.97.136>
   <e3rpq1lvgeaqsj2d4ju0bikqa2srbjb319@4ax.com>
   <BFD32449.51F6%you@cogeco.ca>
NNTP-Posting-Host: 68.111.195.215
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1135497767 9340 127.0.0.1 (25 Dec 2005 08:02:47 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Sun, 25 Dec 2005 08:02:47 +0000 (UTC)
In-Reply-To: <BFD32449.51F6%you@cogeco.ca>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows
98),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g44g2000cwa.googlegroups.com; posting-host=68.111.195.215;
   posting-account=QjjObA0AAAAGIcMivg-ruF0HZxsaLlWu
Xref: g2news1.google.com comp.sys.atari.8bit:4067

My first computer was and is a 1200XL which still works, actually. We

bought it in 1983 for $300 since no one wanted them. It has an
excellent keyboard though the contacts need to be refreshed.

I got another working 1200XL at the swap meet about 10 years ago for
$10. Still works. I'll part with it, tearfully, for $2000... ^_~

From -5609684291938604896
X-Google-Thread: f8760,3a067f20267e276f
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Sun, 25 Dec 2005 07:47:39 -0600
Newsgroups: comp.sys.atari.8bit
From: "Edward S. Baiz Jr." <edbaizjr@comcast.net>
Message-ID: <43ae45e83da420@comcast.net>
Subject: Re: Merry Atari 8-bit Christmas from Sweden
References: <sehrf.41550$d5.197046@newsb.telia.net>
Organization: I.M.A.G.E./SCAT
User-Agent: Okami Version 3.0B-11 (Atari)
Date: Sun, 25 Dec 2005 08:07:44 +0100 (MET)
X-Sender: NEWSwatch v2.50 (Atari)
Lines: 13
NNTP-Posting-Host: 24.11.255.177
X-Trace: sv3-InDLe9vUE6Pl4TuSTnEXUVkMV15cYNj8GUGkdDpW/ttS48tOmIyaq/
sPRZZCklLUPFO4h+4Lb6ZJwdH!j+XzNhDKxtvWCU8oJ2H95hp3LplYb1Mikecwc/
rug3QvnkYEL32ix6W7yQ233CBVPg==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:4069

>
>Merry Atari 8-bit Christmas to you all!

The same to you and everyone else here.

>http://hem.passagen.se/xbrabqrstw/waving.gif
>
>Today it is 22 years and two days, since I bought my first Atari
>computer, the 600XL model.

It is about the same for me except I bought the older Atari 400 model. There
were the good old days. I really miss them.

From -1325924853717080951
X-Google-Thread: f8760,3a067f20267e276f
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Sun, 25 Dec 2005 07:47:40 -0600
Newsgroups: comp.sys.atari.8bit
From: "Edward S. Baiz Jr." <edbaizjr@comcast.net>
Message-ID: <43ae46e84a3180@comcast.net>
Subject: Re: Merry Atari 8-bit Christmas from Sweden
References: <sehrf.41550$d5.197046@newsb.telia.net>
Organization: I.M.A.G.E./SCAT
User-Agent: Okami Version 3.0B-11 (Atari)
Date: Sun, 25 Dec 2005 08:12:46 +0100 (MET)
X-Sender: NEWSwatch v2.50 (Atari)
Lines: 16
NNTP-Posting-Host: 24.11.255.177
X-Trace: sv3-sXu1UnA6BYfevs8rM8ibpoZawcMMGy33ENhQTruDob9WEPN3wKjhD8dzasJ8//
eRCS1aUhNLffOtE8V!cK4RpPv3PUyJ/
rasjjoYD2Yur4fWMpANaT26b3EO0nVJTWcj93tgacz3byAVZA1abw==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:4070

>Merry Atari 8-bit Christmas to you all!

The same to you nd everyone else here.

>http://hem.passagen.se/xbrabqrstw/waving.gif

Nice picture. <g>

>Today it is 22 years and two days, since I bought my first Atari
>computer, the 600XL model.

I bought my Atari 400 back in 1982. Those were the best days for owning a
computer. I miss them greatly.

From 503702571674902970
X-Google-Thread: f8760,3a067f20267e276f
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!

nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Sun, 25 Dec 2005 07:47:40 -0600
Newsgroups: comp.sys.atari.8bit
From: "Edward S. Baiz Jr." <edbaizjr@comcast.net>
Message-ID: <43ae4672445830@comcast.net>
Subject: Re: Merry Atari 8-bit Christmas from Sweden
References: <sehrf.41550$d5.197046@newsb.telia.net>
Organization: I.M.A.G.E./SCAT
User-Agent: Okami Version 3.0B-11 (Atari)
Date: Sun, 25 Dec 2005 08:10:30 +0100 (MET)
X-Sender: NEWSwatch v2.50 (Atari)
Lines: 10
NNTP-Posting-Host: 24.11.255.177
X-Trace: sv3-1QvXyKzQYCPOVU2bSBTvw3SmmyuUl2MVR3eac0UX4otSyHzef+3C/
iF039scKIG3MH7MHfq49GT6J1h!N4Vw8uQveLZUZGJZDd+/tY/
RGX4l0QinVFH94nC7GSDBgg909liPJnJxa7w6BCIQeA==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:4071

>
>Merry Atari 8-bit Christmas to you all!

The same to you and everyone else here.

>Today it is 22 years and two days, since I bought my first Atari
>computer, the 600XL model.

I bought my Atari 400 about the same time (a bit earlier). I really miss those
days. I had the most fun.

From 2391817702028126232
X-Google-Thread: f8760,2ad61b52e763853e
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Sun, 25 Dec 2005 07:47:39 -0600
Newsgroups: comp.sys.atari.8bit
From: "Edward S. Baiz Jr." <edbaizjr@comcast.net>
Message-ID: <43ae44dc3095c0@comcast.net>
Subject: Re: Disk loading sounds
References: <f2302$43ad5111$50ab5446$11807@news1.surfino.com>
Organization: I.M.A.G.E./SCAT
User-Agent: Okami Version 3.0B-11 (Atari)
Date: Sun, 25 Dec 2005 08:06:02 +0100 (MET)

X-Sender: NEWSwatch v2.50 (Atari)
Lines: 19
NNTP-Posting-Host: 24.11.255.177
X-Trace: sv3-lDXwe1uy/SQ9sPrzhIBYzWTJXXZFOdMZ68wPqmXOfJU4sMkReKJMpClXPfbvYaVrpoh/
urgCNyF1RR3!msLN+X+HJ4jpGGf7Z4j5yxhZmCPPMH5Wq4PF9PMSkd+gKEG/SbkQSqHdC7PERUdiiQ==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:4068

>Merry Chirstmas, all (-;
>
>
>I was just wondering why Atari decided to have a disk loading sound. Or is
>it because the POKEY handels disk access as well as sound output?
>
>Secondly - I can only speak of PAL systems, though - even when those sounds
>are muted by setting $41 (dec. 65) to 0 they are still audible, at least
>with all the TV sets and monitors I've used my Ataris with.
>
>
>On with the holidays, ho-ho-ho,
>
>Frank

I am not sure why, but I am glad it is there. I suppose it was to let the user
know the disk is loading. I use an atari disk drive emulator with my Atari 32-
bit clone (Hades060) and when the disk image loads, I get the same sound. Kind
of neat I think.

From -3436302143774906125
X-Google-Thread: f8760,82e82dafce7362eb
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Sun, 25 Dec 2005 07:47:40 -0600
Newsgroups: comp.sys.atari.8bit
From: "Edward S. Baiz Jr." <edbaizjr@comcast.net>
Message-ID: <43ae47ee5713f0@comcast.net>
Subject: Re: MERRY CHRISTMAS FROM 8-BIT DESIGNS
References: <1135478901.695397.302990@g43g2000cwa.googlegroups.com>
Organization: I.M.A.G.E./SCAT
User-Agent: Okami Version 3.0B-11 (Atari)
Date: Sun, 25 Dec 2005 08:14:46 +0100 (MET)
X-Sender: NEWSwatch v2.50 (Atari)
Lines: 10
NNTP-Posting-Host: 24.11.255.177

X-Trace: sv3-
xWxdM+jcsF7udml7HJBMKdSZgJ5xq2Za2PUjvhS4DC7UKcZN6VVjJ74MeBvjYIoto9VcdiKt5VQHZkA!
zvFCVZHu/hEWMqW6apUGhke3pObrG1jIn+ReGV4Ot8LzsOJbXY2hHKrCot6VFrT+Sg==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:4072

>
>
> Hello. Just wanted to wish you all a VERY MERRY CHRISTMAS and a jolly
>NEW YEAR from the 8-Bit Designs family of companies
>(C64DieHards/Commodore Dreams).
>
>Charles
>

Thank you and the same to you.

From 100188944827346115
X-Google-Thread: f8760,6c578b10e1bac10
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!newsfeed.gamma.ru!Gamma.RU!
newspeer1.se.telia.net!se.telia.net!masternews.telia.net.!newsb.telia.net.POSTED!
not-for-mail
From: "Anders Skelander" <ansk@hotmail.com>
Newsgroups: comp.sys.atari.8bit
References: <1135483238.523381.179630@g49g2000cwa.googlegroups.com>
Subject: Re: Can I use an ATARI 8 Bit to control a nuclear power plant???
Lines: 24
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <Gpyrf.41559$d5.197035@newsb.telia.net>
Date: Sun, 25 Dec 2005 14:55:34 GMT
NNTP-Posting-Host: 217.211.188.103
X-Complaints-To: abuse@telia.com
X-Trace: newsb.telia.net 1135522534 217.211.188.103 (Sun, 25 Dec 2005 15:55:34
CET)
NNTP-Posting-Date: Sun, 25 Dec 2005 15:55:34 CET
Organization: Telia Internet
Xref: g2news1.google.com comp.sys.atari.8bit:4073

"Lincoln Wichhurst" <art_enema@yahoo.com.sg> skrev i meddelandet
news:1135483238.523381.179630@g49g2000cwa.googlegroups.com...

> Or do you recommend a C64 for that purpose ???

Dear Mr. Wichhurst,

My advice is that you should turn to the Acorn Group in Cambridge, England, with a requirement specification and reference documentation for the specific nuclear power plant you are planning on building. I am quite sure they can offer a customized hardware solution for your particular purposes.

Or, since you seem to have deep knowledge of computing and electronics, you could go to your local computer dealer and buy a brand new Acorn Atom computer off shelf and write the power plant control software yourself. Preferrably in machine code then, to be able to make all your software logic and data fit in the 2048 bytes of on-board RAM memory.

Best regards,
Anders Skelander

From -8063228760631237100
X-Google-Thread: f8760,70778b60edca746e
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!newsfeed-east.nntpserver.com!nntpserver.com!statler.nntpserver.com!hydra.nntpserver.com!not-for-mail
From: Rory McMahon <rorymcmahonNOSPAM@yahoo.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: 1mb MIO,manual, disk on Ebay - Merry Xmas!!!
Date: Sun, 25 Dec 2005 09:40:52 -0600
Organization: SCAT Users Group ST librarian
Reply-To: rorymcmahonNOSPAM@yahoo.com
Message-ID: <c7ftq1t6k281otv7h3sgf34n1ups2hl1r7@4ax.com>
References: <vtf4q1ljmc4ev2afmdsdh32gbdjeiivktb@4ax.com> <kBkpf.42986$Zv5.19851@newssvr25.news.prodigy.net>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 18
NNTP-Posting-Date: 25 Dec 2005 15:34:36 GMT
NNTP-Posting-Host: 209.242.56.166
X-Complaints-To: abuse@nntpserver.com
Xref: g2news1.google.com comp.sys.atari.8bit:4074

Hi all,

12 hours to go for the MIO Ebay auction, and we have 26 'watchers'.

Merry Christmas everyone!!

Rory

>Item number: 8739050975.
>
> I've just put an MIO on Ebay.

        Flagrant System Error
           Computer over.
          Virus = Very Yes
        ----
http://homestarrunner.com/sbemail.html

From 6602521943291750477
X-Google-Thread: f8760,f95b19c7f09f1de7
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g14g2000cwa.googlegroups.com!not-for-
mail
From: stephensheppard@hotmail.com
Newsgroups: comp.sys.atari.8bit
Subject: Re: Merry Christmas or your holiday of choice
Date: 25 Dec 2005 08:21:41 -0800
Organization: http://groups.google.com
Lines: 12
Message-ID: <1135527701.126523.219640@g14g2000cwa.googlegroups.com>
References: <K5KdnYGVBYlG_TDeRVnzvA@telenor.com>
NNTP-Posting-Host: 64.48.78.44
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1135527706 6349 127.0.0.1 (25 Dec 2005 16:21:46 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Sun, 25 Dec 2005 16:21:46 +0000 (UTC)
In-Reply-To: <K5KdnYGVBYlG_TDeRVnzvA@telenor.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Win98; en-US; rv:1.7.12) Gecko/20050915
Firefox/1.0.7,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g14g2000cwa.googlegroups.com; posting-host=64.48.78.44;
   posting-account=4ilZLQsAAADHKJufwAjm_Pl2CA076mZi
Xref: g2news1.google.com comp.sys.atari.8bit:4076

Vidar Olavesen wrote:
> Hope you all have a wonderful time!
>
> Take Atarian care

Thank you and Merry Christmas to you too and a Happy New Year!

Skaal (or Skal)! Is that the appropriate toast for your country?

- Steve Sheppard

From -75742673193784351
X-Google-Thread: f8760,3a067f20267e276f
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g44g2000cwa.googlegroups.com!not-for-mail
From: stephensheppard@hotmail.com
Newsgroups: comp.sys.atari.8bit
Subject: Re: Merry Atari 8-bit Christmas from Sweden
Date: 25 Dec 2005 08:36:14 -0800
Organization: http://groups.google.com
Lines: 11
Message-ID: <1135528574.184454.192870@g44g2000cwa.googlegroups.com>
References: <sehrf.41550$d5.197046@newsb.telia.net>
NNTP-Posting-Host: 64.48.78.44
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1135528579 15509 127.0.0.1 (25 Dec 2005 16:36:19 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Sun, 25 Dec 2005 16:36:19 +0000 (UTC)
In-Reply-To: <sehrf.41550$d5.197046@newsb.telia.net>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Win98; en-US; rv:1.7.12) Gecko/20050915 Firefox/1.0.7,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g44g2000cwa.googlegroups.com; posting-host=64.48.78.44;
   posting-account=4ilZLQsAAADHKJufwAjm_Pl2CA076mZi
Xref: g2news1.google.com comp.sys.atari.8bit:4077

Merry Christmas to you too. Happy new year! Skor!

I can't remember when, not to the day anyway, when I bought first
Atari. It was an 800 puchased in 1979, October/November, I think. It
still works.

Funny, I never did get to see a real 600XL. I think I've seen all the
other US models but not the 600XL.

- Steve Sheppard

From -6125564245777370712
X-Google-Thread: f8760,211908f78b7ee71
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!hwmnpeer01.lga!hwmedia!

hw-filter.lga!fe02.lga.POSTED!53ab2750!not-for-mail
From: "Ronald J. Hall" <dark_lord@charter.net>
Organization: DarkForce!
Subject: Re: MyIDE issue
User-Agent: Pan/0.14.2 (This is not a psychotic episode. It's a cleansing moment of clarity.)
Message-Id: <pan.2005.12.25.17.01.37.957300@charter.net>
Newsgroups: comp.sys.atari.8bit
References: <Wciof.152985$0l5.125169@dukeread06> <00270a5a@familynet-international.org>
MIME-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-1
Content-Transfer-Encoding: 8bit
Lines: 21
X-Trace: ejlmlnpfppkfdeplkcfglcohpemfmggcedlcefbhkmgkdchgochlmphgamomajahenhcokpdiifknenhgfoecijgkdolelemobpomdgmnlplbcjgfjnmklcjebnhmhkaofhn
NNTP-Posting-Date: Sun, 25 Dec 2005 09:53:31 MST
Date: Sun, 25 Dec 2005 12:01:39 -0500
Xref: g2news1.google.com comp.sys.atari.8bit:4078

On Sat, 24 Dec 2005 18:30:26 +0000, Greg Goodwin wrote:

>
> BTW, I've been trying to hit The Cafe at thecafe.dtdns.net since last
> Tuesday's chat with no luck, but wanted you to know I have been trying.
>
>   Happy Holidays to all!!
>
>   Doc Clu
>
> FamilyNet <> Internet Gated Mail
> http://www.familynet-international.org

Greg, when is the next "chat"? Thanks! :-)

--
_/_/_/

ggo.ln1@ridcully.fsnet.co.uk>
<1134744452.303528.79780@o13g2000cwo.googlegroups.com>
<7c0f9bd354990776854c307257321268.75886@mygate.mailgate.org>
<1h7ovvf.1j3k6gs1m0rn5sN%sebastienmarty@yahoo.fr>
<a0c9c444be76d63745d8ff90006b9431.75886@mygate.mailgate.org>
<43a71996$6@duster.adelaide.on.net> <43a71d6a$0$23297$db0fefd9@news.zen.co.uk>
<43a722de$3@duster.adelaide.on.net> <pWBLncCqbzpDFwqy@wearmouth.demon.co.uk>
Subject: Re: The Commodore 64 rules!
Date: Tue, 20 Dec 2005 06:59:59 +0800
Lines: 24
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Response
NNTP-Posting-Host: ppp171-249.lns1.per1.internode.on.net
Message-ID: <43a73b70$1@duster.adelaide.on.net>
X-Trace: duster.adelaide.on.net 1135033200 150.101.171.249 (20 Dec 2005 09:30:00
+1050)
Path: g2news1.google.com!news4.google.com!news.glorb.com!newsfeeds.ihug.co.nz!
ihug.co.nz!news.xtra.co.nz!news-south.connect.com.au!duster.adelaide.on.net!not-
for-mail
Xref: g2news1.google.com comp.sys.sinclair:7282 comp.sys.cbm:13577
comp.sys.atari.8bit:3927

"Geoff Wearmouth" <geoff@wearmouth.demon.co.uk> wrote in message
news:pWBLncCqbzpDFwqy@wearmouth.demon.co.uk...
>
> Clockmeister rapped
>
>>You started it like you do every year.
>>
>>And you lose every time.
>
> I checked on Google and the original poster has made
>
> 5   cross-posts to comp.sys.sinclair
> 6   cross-posts to comp.sys.atari.8bit
> 438   posts to comp.sys.cbm
>
> out of a total of 3550 usenet posts
>
> The bed-wetter ain't one of ours.

I stand corrected, the bed-wetter wasn't Starglider... this time.

From 4623940631085522960
X-Google-Thread: f8760,4a8c32e615e85f53

X-Google-Thread: f4600,4a8c32e615e85f53
X-Google-Thread: 105753,4a8c32e615e85f53
X-Google-Attributes: gidf8760,gidf4600,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!cyclone1.gnilink.net!
spamkiller.gnilink.net!gnilink.net!trnddc07.POSTED!2470accf!not-for-mail
From: "Sam Gillett" <samgillettnospam@diespammermsn.com>
Newsgroups: comp.sys.atari.8bit,comp.sys.sinclair,comp.sys.cbm
References: <1134704352.937685.86610@f14g2000cwb.googlegroups.com>
<1134747256.277669.261210@o13g2000cwo.googlegroups.com>
<43a3439c@duster.adelaide.on.net>
<1135000806.820126.278310@o13g2000cwo.googlegroups.com>
<4XCpf.30934$Ht4.15504@trnddc08> <m00eq1pkmnheis5jctl19orl1hgpbsbgtq@4ax.com>
Subject: Re: The Commodore 64 rules!
Lines: 41
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MIMEOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <d0Ipf.5142$vJ4.2579@trnddc07>
Date: Tue, 20 Dec 2005 00:12:57 GMT
NNTP-Posting-Host: 63.41.66.234
X-Complaints-To: abuse@verizon.net
X-Trace: trnddc07 1135037577 63.41.66.234 (Mon, 19 Dec 2005 19:12:57 EST)
NNTP-Posting-Date: Mon, 19 Dec 2005 19:12:57 EST
Xref: g2news1.google.com comp.sys.atari.8bit:3928 comp.sys.sinclair:7283
comp.sys.cbm:13580

"The Starglider" <thestarglider@wibble.co.uk> wrote ...

> On Mon, 19 Dec 2005 18:26:08 GMT, "Sam Gillett"
> <samgillettnospam@diespammermsn.com> wrote:
>>
>>"Dave" wrote ...
>>
>>> If you don't agree, read this (Assuming you can read) as it gives a
>>> fairly complete history of all the personal computers on the market
>>> since the early 80's...
>>> http://arstechnica.com/articles/culture/total-share.ars/
>>
>>Interesting. The Spectrum _never_ had a _major_ share of the 8-bit market,
>>while, as the subject line of this thread reads, the Commodore 64 ruled the
>>8-bit world!
>
> Do remember that the article only covers from a US perspective. If a
> UK/Europe
> perspective was conducted, the chart would be VERY different in the 8-bit
> era.

You are looking at this matter from a purely UK perspective. And please

don't pretend that all of Europe was the same as the UK.

From a worldwide[1] perspective, the Commodore 64 still ruled the 8-bit era.
The Spectrum was only a minor league player.

[1] worldwide includes such far off places as Australia, Japan, etc. We do
not need to include Antarctica as very few penguins used computers.
--
Best regards,

Sam Gillett

Change is inevitable,
except from vending machines!

From 3190884991092035270
X-Google-Thread: f4600,4a8c32e615e85f53
X-Google-Thread: 105753,4a8c32e615e85f53
X-Google-Thread: f8760,4a8c32e615e85f53
X-Google-Attributes: gidf4600,gid105753,gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!cyclone1.gnilink.net!
spamkiller.gnilink.net!gnilink.net!trnddc07.POSTED!2470accf!not-for-mail
From: "Sam Gillett" <samgillettnospam@diespammermsn.com>
Newsgroups: comp.sys.sinclair,comp.sys.cbm,comp.sys.atari.8bit
References: <1134704352.937685.86610@f14g2000cwb.googlegroups.com> <pc9a73-
ggo.ln1@ridcully.fsnet.co.uk>
<1134744452.303528.79780@o13g2000cwo.googlegroups.com>
<7c0f9bd354990776854c307257321268.75886@mygate.mailgate.org>
<1h7ovvf.1j3k6gs1m0rn5sN%sebastienmarty@yahoo.fr>
<a0c9c444be76d63745d8ff90006b9431.75886@mygate.mailgate.org>
<43a71996$6@duster.adelaide.on.net> <43a71d6a$0$23297$db0fefd9@news.zen.co.uk>
<43a722de$3@duster.adelaide.on.net> <pWBLncCqbzpDFwqy@wearmouth.demon.co.uk>
Subject: Re: The Commodore 64 rules!
Lines: 33
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MIMEOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <f0Ipf.5143$vJ4.116@trnddc07>
Date: Tue, 20 Dec 2005 00:12:59 GMT
NNTP-Posting-Host: 63.41.66.234
X-Complaints-To: abuse@verizon.net
X-Trace: trnddc07 1135037579 63.41.66.234 (Mon, 19 Dec 2005 19:12:59 EST)
NNTP-Posting-Date: Mon, 19 Dec 2005 19:12:59 EST
Xref: g2news1.google.com comp.sys.sinclair:7284 comp.sys.cbm:13581

comp.sys.atari.8bit:3929

"Geoff Wearmouth" wrote ...
>
> Clockmeister rapped
>
>>You started it like you do every year.
>>
>>And you lose every time.
>
> I checked on Google and the original poster has made
>
> 5   cross-posts to comp.sys.sinclair
> 6   cross-posts to comp.sys.atari.8bit
> 438   posts to comp.sys.cbm
>
> out of a total of 3550 usenet posts
>
> The bed-wetter ain't one of ours.

He only started _this_ crossposted thread. Other recent crossposted threads
were _not_ started by one of ours.

BTW, the ZX Spectrum still loses every time.
--
Best regards,

Sam Gillett

Change is inevitable,
except from vending machines!

From 2102017766727270179
X-Google-Thread: f8760,3da0aa93673aa96d
X-Google-Thread: 105753,4b8bc8a17ae71899
X-Google-Attributes: gidf8760,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!atl-c05.usenetserver.com!
news.usenetserver.com!news-out.readnews.com!spool-big1.readnews.com!not-for-mail
Newsgroups: comp.sys.atari.8bit,comp.sys.cbm
Subject: Re: Technical comparision
From: thewises <thewises@enter.net>
References: <1135030622.187167.110400@g14g2000cwa.googlegroups.com>
Organization: Your Company
Message-ID: <Xns9731C31D6CA9Cthewisesenternet@198.186.192.136>
User-Agent: Xnews/5.04.25
Date: 20 Dec 2005 00:15:04 GMT
Lines: 68

NNTP-Posting-Host: a5a94c0a.news.enter.net
X-Trace: DXC=T5IgSGYVoB:hPH]YHR;=o6S;Zm:7@>o26bVCKQDhFO0=>W[od?
ldYo1F_]dO2bj7E1iXmN]D@?QL;
X-Complaints-To: abuse@enter.net
Xref: g2news1.google.com comp.sys.atari.8bit:3930 comp.sys.cbm:13584

"MrScout" <mrscout@sbcglobal.net> wrote in
news:1135030622.187167.110400@g14g2000cwa.googlegroups.com:

> First, a little background. I have been a heavy user of C64 back in mid
> 80s, and dabled with the Atari 8-bits and Apple IIs. I've never went
> past BASIC and some simple ASM routines as far as programming. It's
> been a long time since I've used an 8-bit machine, until a couple of
> months ago at a friend's house, when he fired up an 800XL, and we had a
> blast playing some old games... Ever since then, I started having an
> itch for actually doing some assembly coding on an 8-bit. I bought a
> C64, Atari 800XL and 130XE, and now am having a hard time deciding
> which way to go :)
>
> Basically, I want to learn the ins and outs of the machine, do some
> "serious" assembly coding, just have a blast, and do not have the time
> to invest in both architectures, but also do not want to start on one
> machine just to find out that the other one is in the end faster/richer
> graphically/easier to control the screen with.
>
> On to the question!! From a purely technical perspective, is there a
> discussion/article/etc. on the net somewhere that discusses the Atari
> vs. Commodore hardware in great detail? Anything from pros/cons of PMs
> of Atari to C64s sprites, limitations of VIC II vs. DLIs, etc...? All
> that I have found so far has been quite a childish trolling, and I'm
> really interested in solid technical discussion...
>
> In particular, I'm interested in doing graphically oriented demos and
> games. Atari is great with it's 128 colors, but I've read that you can
> duplicate it on the C64 with special effects. So, I would be interested
> to know how well/accurately/densly can you control changes to the
> screen data mid-line, during V blank, etc. Is the DLI programming
> style, which seems very different from a straightforward C64 way (well,
> except in the way you have to address the individual pictures), better
> in the end? And how about interupt programming in general? Which
> machine has more usable posibilites?
>
> Sorry for the long post, but I really hope that I can get some
> reasonable, constructive feedback!
>
> Thanks!!
>
> MrScout

If you want a technical comparison, here you go:

C64:

64k of memory
16 colors
160x200 and 320x200 graphics
8 multicolor sprites
3-voice synthesizer chip
Disk drive has built-in DOS
ROM BASIC
BASIC has no sound or graphics commands

Atari 8-bit:

128 colors(early models), or 256 colors
Between 16k and 64K of memory depending on model
Several graphics modes
4 monocolor sprites
4-voice sound(simple tone generator, not a synthesizer chip like the C64 has)
Disk drive requires a DOS disk
BASIC is either in ROM or on a cartridge, depending on model
BASIC does have sound and graphics commands

From 4700634955776983817
X-Google-Thread: f8760,4a8c32e615e85f53
X-Google-Thread: f4600,4a8c32e615e85f53
X-Google-Thread: 105753,4a8c32e615e85f53
X-Google-Attributes: gidf8760,gidf4600,gid105753,public
X-Google-Language: ENGLISH,ASCII
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!nntp.giganews.com!newsfeed00.sul.t-online.de!t-online.de!tiscali!newsfeed1.ip.tiscali.net!newsfeed.tiscali.ch!newsfeed.inode.at!newsfeed.aon.at!newsreader01.highway.telekom.at!not-for-mail
From: "Daniel Mandic" <daniel_mandic@ping.at>
Subject: Re: The Commodore 64 rules!
Newsgroups: comp.sys.atari.8bit,comp.sys.sinclair,comp.sys.cbm
References: <1134704352.937685.86610@f14g2000cwb.googlegroups.com> <9b6d4bdb4d.Usenet@localhost.local> <43a71996@duster.adelaide.on.net> <pan.2005.12.19.20.59.27.586841@charter.net> <43a723f3$1@duster.adelaide.on.net>
User-Agent: XanaNews/1.17.6.6
MIME-Version: 1.0
Content-Type: text/plain; charset=iso-8859-2
Content-Transfer-Encoding: 8bit
Date: 20 Dec 2005 00:31:36 GMT
Lines: 29
Message-ID: <43a750e8$0$16894$91cee783@newsreader01.highway.telekom.at>
NNTP-Posting-Host: 62.47.23.17
X-Trace: 1135038696 newsreader01.highway.telekom.at 16894 62.47.23.17:8972
Xref: g2news1.google.com comp.sys.atari.8bit:3931 comp.sys.sinclair:7289 comp.sys.cbm:13588

Clockmeister wrote:

>
> The C64 wins every year, I really shouldn't bother with it.
>
> Enjoy your computers and your Christmas!

Noooooo, never!

Everything points to the Speccy48K..... You do not see it???

Merry Chrismas time and clock your time. YOu go intothe lenghth with
your postings.... hmm, reminds me to something other enduringly .. ;-)

And there will be light ;-)..... etc.

Kind Regards,

Daniel Mandic

From 4774801023546420654
X-Google-Thread: f8760,eb3b022eda4a8922,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g47g2000cwa.googlegroups.com!not-for-mail
From: Ulrich_Sternaxe@gmx.de
Newsgroups: comp.sys.atari.8bit
Subject: FS : ATARI 800 XL/XE carts
Date: 19 Dec 2005 16:43:09 -0800
Organization: http://groups.google.com
Lines: 77
Message-ID: <1135039389.823123.46150@g47g2000cwa.googlegroups.com>
NNTP-Posting-Host: 84.175.110.132
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1135039395 15600 127.0.0.1 (20 Dec 2005 00:43:15 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Tue, 20 Dec 2005 00:43:15 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.1; SV1; .NET CLR 1.1.4322),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g47g2000cwa.googlegroups.com; posting-host=84.175.110.132;

posting-account=dahe-AwAAADwEGiX_jkJiDQfBTw4Pidq
Xref: g2news1.google.com comp.sys.atari.8bit:3932

I still have many ATARI 800 XL carts, multiple copies of most of the games, all new and boxed, NTSC versions.

Ca. 100 copies of One on One, could be used for homebrew projects.

Also many copies of Ballblazer left.

Payment is possible with paypal :

LIST :

ATARI 800 XL/XE Carts :

3.00 * Ballblazer
3.00 * Crossbow (Lightgun)
3.00 * Hardball
2.00 * One on One
3.00 Final Legacy
4.00 Star Raiders 2
3.00 * Thunderfox
3.00 Pole Position
3.00 David's Midnight Magic
3.00 Desert Falcon

XL carts

3.00 * Tennis

XL Disk (48K)

3.00 * Mickey in the Great Outdoors

Hardware :

Sears Video Arcade II PaddleJoystick Combo 1.- (ca. 100 - 150)

Telegames Paddles 2.- (not working 100%, new and boxed, but need to be fixed, usually fire button automatically working)

CX-30 Paddles - 6 Euro

Shipping :

-5Kg :

6 Euros Germany
17 Euros Europe (EU)
30 Euros Europe (rest)
32 Euros USA, North America

37 Euros rest of the world

-10Kg :

8 Euros Germany
22 Euros Europe (EU)
35 Euros Europe (rest)
42 Euros USA, North America
52 Euros rest of the world

-20Kg :

10 Euros Germany
32 Euros Europe (EU)
45 Euros Europe (rest)
62 Euros USA, North America
82 Euros rest of the world

-31.5Kg :

12 Euros Germany only

Discounts are possible for large qts.

Please note : Because of taxial reasons, payment cannot be made before
1/1/2006.

From 514939479251873864
X-Google-Thread: f8760,3da0aa93673aa96d
X-Google-Thread: 105753,4b8bc8a17ae71899
X-Google-Attributes: gidf8760,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!proxad.net!proxad.net!
62.253.162.218.MISMATCH!news-in.ntli.net!newsrout1-win.ntli.net!ntli.net!
newspeer1-win.ntli.net!newsfe5-gui.ntli.net.POSTED!53ab2750!not-for-mail
From: Jason <tmr@i.cosine.hate.org.spam.uk>
Organization: Cosine Systems
User-Agent: Mozilla Thunderbird 1.0.2 (Windows/20050317)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit,comp.sys.cbm
Subject: Re: Technical comparision
References: <1135030622.187167.110400@g14g2000cwa.googlegroups.com>
In-Reply-To: <1135030622.187167.110400@g14g2000cwa.googlegroups.com>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 92
Message-ID: <4nJpf.17564$zt1.7041@newsfe5-gui.ntli.net>
Date: Tue, 20 Dec 2005 01:45:36 GMT
NNTP-Posting-Host: 81.109.122.190
X-Trace: newsfe5-gui.ntli.net 1135043136 81.109.122.190 (Tue, 20 Dec 2005 01:45:36

GMT)
NNTP-Posting-Date: Tue, 20 Dec 2005 01:45:36 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:3933 comp.sys.cbm:13595

MrScout wrote:
> On to the question!! From a purely technical perspective, is there a
> discussion/article/etc. on the net somewhere that discusses the Atari
> vs. Commodore hardware in great detail? Anything from pros/cons of PMs
> of Atari to C64s sprites, limitations of VIC II vs. DLIs, etc...? All
> that I have found so far has been quite a childish trolling, and I'm
> really interested in solid technical discussion...

i've not seen an article that goes into major detail, but i've programmed a little on the Atari and have a good working knowledge of hte C64 so have considered writing one - i'll try to answer your questions...

The C64's hardware sprites are easier to maintain, Atari players are one byte wide and 256 or 128 high and the vertical position is set by writing into a page/half page of RAM at the appropriate point; that means that moving a 16 pixel high object one pixel vertically requires (to do it cleanly, cheating is of course possible) the clearing and then writing of 16 bytes of data compared to a single register write on the C64. The C64's horizontal system is a little more fiddly with the MSB but that's because it has a higher horizontal resolution and, of course, there are eight hardware sprites with up to three colours each (two shared, one individual) compared to four single colour players and four missiles or five players if the missiles work together and nothing to stop either machine recycling the sprites as the scan passes down the screen.

> In particular, I'm interested in doing graphically oriented demos and
> games. Atari is great with it's 128 colors, but I've read that you can
> duplicate it on the C64 with special effects.

About 120 colours have been "faked" using a couple of tricks but to be honest i tend to not do much more than interlaced sprite colours myself; that gives about 24 colours in total and the interlace isn't enough to burn a gamer's retinas out! =-)

The C64 scores over the Atari in one fairly important respect, it can handle all 16 of it's colours on a scanline with no effort; 160x192 on the Atari is 5 colours a line before the players get involved, the equivalent 160x200 on the C64 is 16 a line before the sprites are involved. Similarly, 320x192 on the Atari can only manage two shades of one colour before the players step in whilst the C64's 320x200 is again 16 colours. Both machines have hardware horizontal and vertical scrolling and, whilst the Atari has nice features to manage scrolling maps and the C64 can only smooth scroll by 8 pixels before either moving the data the "long" way or using tricks like VSP or AGSP to shift things, it does have a better horizontal resolution.

> So, I would be interested to know how well/accurately/densly can
 > you control changes to the screen data mid-line, during V blank, etc.

Both machines have to perform data fetches on new lines, so there's

limitations to how much you can play with what's going on during a scanline but it's possible to dynamically alter the display list on the Atari to do all manner of things on a line-by-line basis. The C64 can do similar, but it's usually done with $d011 tricks and cycle counting.

> Is the DLI programming style, which seems very different from a
 > straightforward C64 way (well, except in the way you have to address
 > the individual pictures), better in the end?

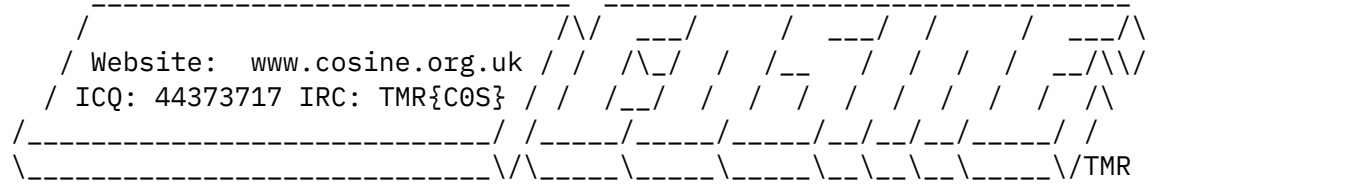
Better? Well, yes and no; from a beginners point of view the DLI is an easier system to pick up because things like screen splits are handled by the display list itself, hardware smooth scroll is dead easy to work with and a quick STA WSYNC gets the machine roughly lined up with the start of the next scanline, but anything more complex is pretty much a matter of cycle counting like it would be on the C64 anyway and anything that needs more than two three colour objects per scanline is wandering off into software sprite territory (one character set on the Atari has 128 characters, compared to 256 on the C64) so it's swings and roundabouts.

 > And how about interupt programming in general? Which machine has more
 > usable posibilites?

Both about the same really, either the display list or the raster register trips the IRQ so the C64 just needs a little maintainance for certain jobs like mode splits.

 From a demo coding point of view, the Atari is more the undiscovered country; the C64 has been mapped pretty much to the cycle by emulator programmers (the two main C64 emulators, VICE and CCS, are highly accurate) so there's less new stuff to prod around with. As far as games go, both machines have an impressive back catalogue but for ease of knocking a scroller out and shoving eight sprites over the C64 is the easier machine to develop for to start with at least.

(Please note; posting at 1.40am so if this waffles or fails to make sense i apologise in advance! =-)
--



From 8515606984212684414
X-Google-Thread: f8760,4a8c32e615e85f53
X-Google-Thread: f4600,4a8c32e615e85f53
X-Google-Thread: 105753,4a8c32e615e85f53
X-Google-Attributes: gidf8760,gidf4600,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!cycny01.gnilink.net!
spamkiller.gnilink.net!gnilink.net!trnddc05.POSTED!2470accf!not-for-mail

From: "Sam Gillett" <samgillettnospam@diespammermsn.com>
Newsgroups: comp.sys.atari.8bit,comp.sys.sinclair,comp.sys.cbm
References: <1134704352.937685.86610@f14g2000cwb.googlegroups.com>
<9b6d4bdb4d.Usenet@localhost.local> <43a71996@duster.adelaide.on.net>
<pan.2005.12.19.20.59.27.586841@charter.net> <43a723f3$1@duster.adelaide.on.net>
<43a750e8$0$16894$91cee783@newsreader01.highway.telekom.at>
Subject: Re: The Commodore 64 rules!
Lines: 17
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MIMEOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <0XJpf.30078$eI5.9404@trnddc05>
Date: Tue, 20 Dec 2005 02:23:56 GMT
NNTP-Posting-Host: 63.41.66.234
X-Complaints-To: abuse@verizon.net
X-Trace: trnddc05 1135045436 63.41.66.234 (Mon, 19 Dec 2005 21:23:56 EST)
NNTP-Posting-Date: Mon, 19 Dec 2005 21:23:56 EST
Xref: g2news1.google.com comp.sys.atari.8bit:3934 comp.sys.sinclair:7295
comp.sys.cbm:13600

"Daniel Mandic" wrote ...
>
> And there will be light ;-)..... etc.

And, when you see the light at the end of the tunnel, it will be controlled
by a Commodore 64!
--
Best regards,

Sam Gillett

Change is inevitable,
except from vending machines!

From 7381860129022355892
X-Google-Thread: f8760,7d7e750edab0214e,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!peer01.cox.net!cox.net!p01!
dukeread08.POSTED!53ab2750!not-for-mail
From: "Jack Tseng" <tseng4@hotmail.com>
Newsgroups: comp.sys.atari.8bit
Subject: error 255
Lines: 4
X-Priority: 3

X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <noKpf.29663$QW2.17838@dukeread08>
Date: Mon, 19 Dec 2005 21:55:03 -0500
NNTP-Posting-Host: 24.255.118.209
X-Complaints-To: abuse@cox.net
X-Trace: dukeread08 1135047315 24.255.118.209 (Mon, 19 Dec 2005 21:55:15 EST)
NNTP-Posting-Date: Mon, 19 Dec 2005 21:55:15 EST
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:3935

I tried to format the disk but the error message shows error 255. I cant
find any information about that. Any idea? Thanks! Jack.

From 3412155225105430813
X-Google-Thread: f8760,6011b0f8d7adc5f4
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!newscon06.news.prodigy.com!prodigy.net!
newsmst01b.news.prodigy.com!prodigy.com!postmaster.news.prodigy.com!
newssvr29.news.prodigy.net.POSTED!055853fb!not-for-mail
From: Steven Tucker <classics@atarimax.com>
User-Agent: Mozilla Thunderbird 1.0.7 (Windows/20050923)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit
Subject: Re: Dead Indus drives (help, please!)
References: <1134875025.036745.112240@o13g2000cwo.googlegroups.com>
In-Reply-To: <1134875025.036745.112240@o13g2000cwo.googlegroups.com>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 20
Message-ID: <YuKpf.35202$dO2.31424@newssvr29.news.prodigy.net>
NNTP-Posting-Host: 69.219.14.42
X-Complaints-To: abuse@prodigy.net
X-Trace: newssvr29.news.prodigy.net 1135047736 ST000 69.219.14.42 (Mon, 19 Dec
2005 22:02:16 EST)
NNTP-Posting-Date: Mon, 19 Dec 2005 22:02:16 EST
Organization: SBC http://yahoo.sbc.com
X-UserInfo1:
SCSYQN_@FS@QB\LY\JI^_VTCUSXB@DTMNHWB_EYLJZ]BGIELCNSKQFCY@TXDX_WHSVB]ZEJLSNY\^J[CUV
SA_QLFC^RQHUPH[P[NRWCCMLSNPOD_ESALHUK@TDFUZHBLJ\XGKL^NXA\EVHSP[D_C^B_^JCX^W]CHBAX]
POG@SSAZQ\LE[DCNMUPG_VSC@VJM
Date: Tue, 20 Dec 2005 03:02:16 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:3936

neopeius wrote:

> I have two Indus disk drives which for over 20 years provided
> trouble-free service. A few months ago, both stopped working. They
> don't make the smooth sound on start-up anymore. I wonder if I put in
> a disk which killed them (seeing how I put the same disk in both
> drives, maybe it got them dirty or something).

    Do the disks have a very 'scrachy' sound when they are inserted? Do any
  error codes display on the Indus while trying to read disks?

Steve
--
--
FREE SHIPPING SALE: http://www.atarimax.com/freeshippingsale/
--
     * * * Author of Imagic and APE - The Atari Peripheral Emulator! * * *
     * * *   Turn your 8-bit Atari into a powerhouse with APE!   * * *
    * * *   Ape Homepage: http://www.atarimax.com/   * * *
  *   *   **   *   *
!! Request my *FOR SALE* LISTING OF CLASSIC VIDEO GAME STUFF -- 2000+ Items !!

From -7168553019732979832
X-Google-Thread: f8760,4a8c32e615e85f53
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!newsread.com!news-xfer.newsread.com!
nntp.abs.net!newsfeed.berkeley.edu!ucberkeley!sn-xit-02!sn-xit-10!sn-xit-09!sn-
post-02!sn-post-01!supernews.com!corp.supernews.com!not-for-mail
From: TJ <tjatari@dreamscape.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: The Commodore 64 rules!
Date: Mon, 19 Dec 2005 22:58:53 -0500
Organization: Posted via Supernews, http://www.supernews.com
Message-ID: <11qf06m4tlscj60@corp.supernews.com>
User-Agent: Mozilla Thunderbird 1.0.2 (X11/20050322)
X-Accept-Language: en-us, en
MIME-Version: 1.0
References: <1134704352.937685.86610@f14g2000cwb.googlegroups.com> <pc9a73-
ggo.ln1@ridcully.fsnet.co.uk>
<1134744452.303528.79780@o13g2000cwo.googlegroups.com> <qs2b73-
tbp.ln1@ridcully.fsnet.co.uk> <4nn5q19kkrr685fhhvan29ipc4rtd71fqa@4ax.com>
<jgnb73-68q.ln1@ridcully.fsnet.co.uk> <43a33c12$1@duster.adelaide.on.net>
<pan.2005.12.17.04.31.06.456362@charter.net> <43a3fb8d@duster.adelaide.on.net>
<pan.2005.12.17.15.53.10.623806@charter.net> <43a48325$1@duster.adelaide.on.net>
<pan.2005.12.17.21.58.23.607601@charter.net>
In-Reply-To: <pan.2005.12.17.21.58.23.607601@charter.net>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
X-Complaints-To: abuse@supernews.com
Lines: 32
Xref: g2news1.google.com comp.sys.atari.8bit:3937

Ronald J. Hall wrote:

> On Sun, 18 Dec 2005 05:29:06 +0800, Clockmeister wrote:
>
>
>>Good for you, but I don't want to search endlessly for something I can
>>simply pick up at virtually any store.
>
>
> Clone.
>
>
>>Linux is great for wasting time IMO and I don't consider my time to be free
>>when I'm wasting it searching out something that may/may not do the job.
>
>
> Mindless clone. ;-)
>
I fail to see how a Linux/Windows debate fits the thread topic, and I
certainly don't see why it's on comp,sys.atari.8bit. If you want to
debate the relative merits of Linux and Windows, you should go to one or
more of the Linux or Windows advocacy groups. You'll find plenty of
people there more than ready to join in.

And for the record, I use Mandriva Linux, Windows 98SE, an Atari STe,
and a 130XE. The one I choose to run depends on what I want to do. I
really don't care what other people think I *ought* to use, and I don't
care what other people want to use.

The ones who disagree with my choices are just wrong, that's all.
Nothing to get worked up about.

TJ

From 7755125942978367598
X-Google-Thread: f8760,31bbe0ef497486e4
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Mon, 19 Dec 2005 22:05:55 -0600
From: "David Bowden" <nospam@spamsux.org>
Newsgroups: comp.sys.atari.8bit
References: <6rKdnUfz7ch41TzeRVn-rg@comcast.com> <dntqst$83$1@mamenchi.zrz.TU-
Berlin.DE> <gYwof.696$Ym1.290@fed1read04>
<1134745837.373163.32820@g47g2000cwa.googlegroups.com> <-8idneyviba9bz7eRVn-
oQ@comcast.com> <slrndq8j66.29p.usenet-200512@camel.hias.horus.com>
<htadncrohsXVxjjeRVn-qw@comcast.com>
<slrndqb6hg.1ro.usenet-200512@camel.hias.horus.com> <I9idnfax4dGSajjeRVn-
tA@comcast.com> <slrndqdd7n.1ri.usenet-200512@camel.hias.horus.com>
Subject: Re: Need ROMS for Atari800 emulator
Date: Mon, 19 Dec 2005 22:05:55 -0600
X-Priority: 3

X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2670
X-RFC2646: Format=Flowed; Original
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2670
Message-ID: <ss-dna36cvS-HjrenZ2dnUVZ_sGdnZ2d@comcast.com>
Lines: 53
NNTP-Posting-Host: 67.187.76.221
X-Trace: sv3-
NxGU1EEqb2EBl5iLaAMBqRwe6AjzHCIcElWN47v00QF+MFBvsdzBTzT92CXlZwuSFnC9nt5lZZcBQ85!
+DI/mPTgcApriu8qNXUsW8wc/HCIvJ7BdwBj4Ds/xVXLwOwnWDPsLkcd3lC+D7IbSrE5ORgCz7g2!
A9C6aLbvkRPrRh1zHY13zg==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:3938

"Matthias Reichl" <usenet-200512@hias.horus.com> wrote in message
news:slrndqdd7n.1ri.usenet-200512@camel.hias.horus.com...
>
>> You can even execute
>>> shell commands on your PC and have the output sent to your Atari.
>>
>> I don't quite follow here. What uses would that serve?
>
> There are tons of uses for that. For example you can create a
> new directory on your Linux box, rename files, check and manage
> the printer queue etc. You can do (almost) everything with it,
> just like when telnetting/sshing to your Linux box.
>
> The only limitation is that you can't run interactive programs,
> like a text editor or so. But all non-interactive programs work
> fine. For example: "sh find . -iname test*.atr", "sh mount /cdrom" ...

Yeah, I get you there. What threw me for a loop was the way you worded it. I
took that to mean "type in command on linux shell, get output on atari."
That is most excellent.

Hmmm... would ssh fall under non-interactive? I think it would blow my
friends' minds to tell them I can (indirectly) connect to their box with a
25 year old computer. :)

Now, one further question and I promise I'll shut up about it. :) What about
a "save state" feature? As I mentioned before, I am piecing together a box
just to run Atariserver, and I intend for this box to run Atariserver and
SSHD *only*. What're the chances of being able to just fire up the box, have
a cron job start atariserver immediately after boot, and when it loads, it
already has the last set of disk images from my last session loaded?

This box is going to be deaf and dumb. No sound, no video (once I get linux

installed of course), no nothing. I want it to be able to just power it up, wait 45 seconds or so, and then boot the atari. Being able to send shell commands from the atari to the linux box will be even better for this purpose, as I will be able to shut it down without having to use a 3rd machine to SSH in with.

>
> so long,
>
> Hias
--
David Bowden
The Undead Mechanic.

AIM & Yahoo: UndeadMechanic

SPAM PROOF EMAIL ADDRESS: same as yahoo/AIM *AT* comcast *DOT* net

From 1169530057369750762
X-Google-Thread: f8760,3da0aa93673aa96d
X-Google-Thread: 105753,4b8bc8a17ae71899
X-Google-Attributes: gidf8760,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Mon, 19 Dec 2005 22:06:19 -0600
Date: Mon, 19 Dec 2005 20:07:20 -0800
From: Ken Swanson <hyxtryx@comcast.net>
User-Agent: Mozilla/5.0 (Windows; U; WinNT4.0; en-US; rv:1.4) Gecko/20030624
Netscape/7.1 (ax)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit,comp.sys.cbm
Subject: Re: Technical comparision
References: <1135030622.187167.110400@g14g2000cwa.googlegroups.com>
<Xns9731C31D6CA9Cthewisesenternet@198.186.192.136>
In-Reply-To: <Xns9731C31D6CA9Cthewisesenternet@198.186.192.136>
Content-Type: text/plain; charset=us-ascii; format=flowed
Content-Transfer-Encoding: 7bit
Message-ID: <0eOdnRNkfL-mHjrenZ2dnUVZ_sCdnZ2d@comcast.com>
Lines: 95
NNTP-Posting-Host: 67.182.170.199
X-Trace: sv3-Z7zdUh++2JcQQt/84lqvxBqGN0EdUrhjG5T748dMNumTaz3c+DaYy2iOLpSYBo/
Yt8dzXqO0Y129KgC!
SZsykgMY0P5V4w1yuP43HnOf0v4nRARDMqvicD4NSk12MKbey9QEmS0zz33nlW87eE6DlI59rQTu!
mKc+Zb0xSksA7g==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers

X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:3939 comp.sys.cbm:13614

Sorry for the top-post, but where are you guys getting figures of 128 and 256 colors?
The Atari really only has 16 colors. Or in another graphics mode you can get 16 shades
of grey. You can sort of make it look like it has 256 colors, but that requires alternating graphics modes on every other line. A line of 16 colors, followed by a line of 16 shades of grey.... can make it look like it has 256 colors, but it really doesn't. Plus, that cuts your vertical resolution in half. It does look nice
though.

Although I have no experience with the C64, I think the Atari is better graphics-wise.
The display list manipulation that you can do is awesome. I was aghast when I first
tried an IBMPC and realized how lame the graphics were compared to Atari 800. 4-color
CGA?... blah!

I think the sprites on the C64 might be easier to use than Player Missiles on the Atari
however. I didn't like the fact that to move them in one direction you actually have
to copy the memory around (if I remember right). To move them in the other direction,
you just had to change one value. I forget which way was which, but I think the horizontal direction was the easier of the two.

Ken

thewises wrote:
> "MrScout" <mrscout@sbcglobal.net> wrote in
> news:1135030622.187167.110400@g14g2000cwa.googlegroups.com:
>
>
>>First, a little background. I have been a heavy user of C64 back in mid
>>80s, and dabled with the Atari 8-bits and Apple IIs. I've never went
>>past BASIC and some simple ASM routines as far as programming. It's
>>been a long time since I've used an 8-bit machine, until a couple of
>>months ago at a friend's house, when he fired up an 800XL, and we had a
>>blast playing some old games... Ever since then, I started having an
>>itch for actually doing some assembly coding on an 8-bit. I bought a
>>C64, Atari 800XL and 130XE, and now am having a hard time deciding
>>which way to go :)
>>
>>Basically, I want to learn the ins and outs of the machine, do some

>>"serious" assembly coding, just have a blast, and do not have the time
>>to invest in both architectures, but also do not want to start on one
>>machine just to find out that the other one is in the end faster/richer
>>graphically/easier to control the screen with.
>>
>>On to the question!! From a purely technical perspective, is there a
>>discussion/article/etc. on the net somewhere that discusses the Atari
>>vs. Commodore hardware in great detail? Anything from pros/cons of PMs
>>of Atari to C64s sprites, limitations of VIC II vs. DLIs, etc...? All
>>that I have found so far has been quite a childish trolling, and I'm
>>really interested in solid technical discussion...
>>
>>In particular, I'm interested in doing graphically oriented demos and
>>games. Atari is great with it's 128 colors, but I've read that you can
>>duplicate it on the C64 with special effects. So, I would be interested
>>to know how well/accurately/densly can you control changes to the
>>screen data mid-line, during V blank, etc. Is the DLI programming
>>style, which seems very different from a straightforward C64 way (well,
>>except in the way you have to address the individual pictures), better
>>in the end? And how about interupt programming in general? Which
>>machine has more usable posibilites?
>>
>>Sorry for the long post, but I really hope that I can get some
>>reasonable, constructive feedback!
>>
>>Thanks!!
>>
>>MrScout
>
>
> If you want a technical comparison, here you go:
>
> C64:
>
> 64k of memory
> 16 colors
> 160x200 and 320x200 graphics
> 8 multicolor sprites
> 3-voice synthesizer chip
> Disk drive has built-in DOS
> ROM BASIC
> BASIC has no sound or graphics commands
>
> Atari 8-bit:
>
> 128 colors(early models), or 256 colors
> Between 16k and 64K of memory depending on model
> Several graphics modes
> 4 monocolor sprites
> 4-voice sound(simple tone generator, not a synthesizer chip like the C64
> has)
> Disk drive requires a DOS disk
> BASIC is either in ROM or on a cartridge, depending on model

> BASIC does have sound and graphics commands
>

From -603229110535886369
X-Google-Thread: f8760,3da0aa93673aa96d
X-Google-Thread: 105753,4b8bc8a17ae71899
X-Google-Attributes: gidf8760,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!o13g2000cwo.googlegroups.com!not-for-mail
From: "MrScout" <mrscout@sbcglobal.net>
Newsgroups: comp.sys.atari.8bit,comp.sys.cbm
Subject: Re: Technical comparision
Date: 19 Dec 2005 20:13:06 -0800
Organization: http://groups.google.com
Lines: 19
Message-ID: <1135051986.694307.292600@o13g2000cwo.googlegroups.com>
References: <1135030622.187167.110400@g14g2000cwa.googlegroups.com>
   <4nJpf.17564$zt1.7041@newsfe5-gui.ntli.net>
NNTP-Posting-Host: 68.253.191.181
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1135051992 31506 127.0.0.1 (20 Dec 2005 04:13:12 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Tue, 20 Dec 2005 04:13:12 +0000 (UTC)
In-Reply-To: <4nJpf.17564$zt1.7041@newsfe5-gui.ntli.net>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Windows NT 5.1; en-US; rv:1.8) Gecko/20051111 Firefox/1.5,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: o13g2000cwo.googlegroups.com; posting-host=68.253.191.181;
   posting-account=0JcdhA0AAACCQAJNYTyoog_8asVA7Ozv
Xref: g2news1.google.com comp.sys.atari.8bit:3940 comp.sys.cbm:13616

Jason, thanks a ton, this is exactly a comparison I was looking for. A couple additions questions if you don't mind:

- You mentioned that Atari is incapable of displaying more than two shades of one color on one scan line in hi res, or 5 colors in mid res. Is that because you cannot change the color registers fast enough, or because you cannot sync the change in the color registers precisely? As far as I understand the C64, you can have two colors in each 8x8 region, right?

- As far as speed of the machine is concerned, C64 is at 1MHz, and in low intensity situations there is one "bad" line every eight scan lines. The Atari's CPU on the other hand gets interupted by ANTIC on every scan line, but the CPU goes at 1.7MHz so I would assume that it still means you have more clock cycles available on the Atari to do stuff during the H and V blanks, right?

Mr Scout

From -6706479425094392986
X-Google-Thread: f8760,3da0aa93673aa96d
X-Google-Thread: 105753,4b8bc8a17ae71899
X-Google-Attributes: gidf8760,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g14g2000cwa.googlegroups.com!not-for-mail
From: "MrScout" <mrscout@sbcglobal.net>
Newsgroups: comp.sys.atari.8bit,comp.sys.cbm
Subject: Re: Technical comparision
Date: 19 Dec 2005 20:20:13 -0800
Organization: http://groups.google.com
Lines: 18
Message-ID: <1135052413.460585.69390@g14g2000cwa.googlegroups.com>
References: <1135030622.187167.110400@g14g2000cwa.googlegroups.com>
   <Xns9731C31D6CA9Cthewisesenternet@198.186.192.136>
   <0eOdnRNkfL-mHjrenZ2dnUVZ_sCdnZ2d@comcast.com>
NNTP-Posting-Host: 68.253.191.181
Mime-Version: 1.0
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X-Trace: posting.google.com 1135052418 32170 127.0.0.1 (20 Dec 2005 04:20:18 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Tue, 20 Dec 2005 04:20:18 +0000 (UTC)
In-Reply-To: <0eOdnRNkfL-mHjrenZ2dnUVZ_sCdnZ2d@comcast.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Windows NT 5.1; en-US; rv:1.8) Gecko/20051111 Firefox/1.5,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g14g2000cwa.googlegroups.com; posting-host=68.253.191.181;
   posting-account=0JcdhA0AAACCQAJNYTyoog_8asVA7Ozv
Xref: g2news1.google.com comp.sys.atari.8bit:3941 comp.sys.cbm:13617

Ken,

My understanding on the Atari colors is that there are 16 colors, each
with 8 intensities, except for one mode on GTIA machines which allows
you to show 16 intensities of one color. You can display all of them at
80x192. So, it's not simply a matter of selecting colors for the hi-res
modes out of 256 colors, right?

I've always thought that the 800 had a mode similar to Amiga's HAM, but
from what I've read so far, it doesn't seem so.

Anyway, I've downloaded quite a number of books on both computers, I'll
be doing some good reading in the next couple of weeks while I'm off
from work, and I have a New Year's resolution to pick the computer by
then :)

MrScout

From 4911976267036015379
X-Google-Thread: f8760,3da0aa93673aa96d
X-Google-Thread: 105753,4b8bc8a17ae71899
X-Google-Attributes: gidf8760,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Tue, 20 Dec 2005 02:11:52 -0600
Date: Tue, 20 Dec 2005 00:13:01 -0800
From: Ken Swanson <hyxtryx@comcast.net>
User-Agent: Mozilla/5.0 (Windows; U; WinNT4.0; en-US; rv:1.4) Gecko/20030624
Netscape/7.1 (ax)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit,comp.sys.cbm
Subject: Re: Technical comparision
References: <1135030622.187167.110400@g14g2000cwa.googlegroups.com>
<Xns9731C31D6CA9Cthewisesenternet@198.186.192.136> <0eOdnRNkfL-
mHjrenZ2dnUVZ_sCdnZ2d@comcast.com>
<1135052413.460585.69390@g14g2000cwa.googlegroups.com>
In-Reply-To: <1135052413.460585.69390@g14g2000cwa.googlegroups.com>
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Content-Transfer-Encoding: 7bit
Message-ID: <B4KdnUwJT6tVITreRVn-sg@comcast.com>
Lines: 10
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xr/zUEplCb!
e90Sm2BrdvlSxjPNZagORMxTCazNloSOwrOancFTuo8AQViW+Z9M4wsTxmWWXyOZDTM1M84/zZYJ
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:3942 comp.sys.cbm:13643

MrScout wrote:
> Ken,
>
> My understanding on the Atari colors is that there are 16 colors, each
> with 8 intensities,

Ah yes, you're right. But you can't get them all on the screen at once.

From 928802940471620686
X-Google-Thread: f8760,31bbe0ef497486e4
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!npeer.de.kpn-eurorings.net!newsfeed.vmunix.org!newsfeeder1.noc.eunet-ag.at!news.eunet.at!not-for-mail
From: Matthias Reichl <usenet-200512@hias.horus.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Need ROMS for Atari800 emulator
Date: Tue, 20 Dec 2005 11:33:20 +0100
Organization: Horus IT GmbH
Lines: 78
Message-ID: <slrndqfnfg.1eg.usenet-200512@camel.hias.horus.com>
References: <6rKdnUfz7ch41TzeRVn-rg@comcast.com> <dntqst$83$1@mamenchi.zrz.TU-Berlin.DE> <gYwof.696$Ym1.290@fed1read04> <1134745837.373163.32820@g47g2000cwa.googlegroups.com> <-8idneyviba9bz7eRVn-oQ@comcast.com> <slrndq8j66.29p.usenet-200512@camel.hias.horus.com> <htadncrohsXVxjjeRVn-qw@comcast.com> <slrndqb6hg.1ro.usenet-200512@camel.hias.horus.com> <I9idnfax4dGSajjeRVn-tA@comcast.com> <slrndqdd7n.1ri.usenet-200512@camel.hias.horus.com> <ss-dna36cvS-HjrenZ2dnUVZ_sGdnZ2d@comcast.com>
Reply-To: <hias@horus.com>
NNTP-Posting-Host: 193.80.109.194
X-Trace: paperboy.si.eunet.at 1135074847 29439 193.80.109.194 (20 Dec 2005 10:34:07 GMT)
X-Complaints-To: news@paperboy.si.eunet.at
NNTP-Posting-Date: Tue, 20 Dec 2005 10:34:07 +0000 (UTC)
User-Agent: slrn/0.9.7.4 (Linux)
Xref: g2news1.google.com comp.sys.atari.8bit:3943

On Mon, 19 Dec 2005 22:05:55 -0600, David Bowden wrote:
>
> "Matthias Reichl" <usenet-200512@hias.horus.com> wrote in message
> news:slrndqdd7n.1ri.usenet-200512@camel.hias.horus.com...
>> [atariserver remote control feature]
>
> Hmmm... would ssh fall under non-interactive? I think it would blow my
> friends' minds to tell them I can (indirectly) connect to their box with a
> 25 year old computer. :)

Sorry, ssh is an interactive program. With "interactive" I mean all
programs that require keyboard input after startup. ssh requires
that you enter the password/passphrase, the most you could do would
be to use "ssh host command..." and setup ssh access to a remote machine so
that you don't need to enter a password (eg. with RSA authentications
and have a RSA key without a passphrase). You could then run a program
on a remote host, but I don't think that's exactly what you want.

> Now, one further question and I promise I'll shut up about it. :) What about
> a "save state" feature?

Nice idea! I've been thinking about a similar feature (quick access to

several default configurations) for quite a while now, and I think I
know now of a way how to integrate this feature into atariserver.

Could take some time, though. The design of atariserver has grown during
the last months/years and I'll have to rework some parts of it. Maybe
I find some time after christmas or so.

> As I mentioned before, I am piecing together a box
> just to run Atariserver, and I intend for this box to run Atariserver and
> SSHD *only*. What're the chances of being able to just fire up the box, have
> a cron job start atariserver immediately after boot, and when it loads, it
> already has the last set of disk images from my last session loaded?

Actually I wouldn't use cron, but setup the box so that a user is
automatically logged in and have "atariserver" in his .bash_profile.
I use a similar approach for a PC running freevo (a media center
software for linux).

Create a user "atari" (for example) and add the following line to
/etc/inittab:
a5:2:respawn:/sbin/mingetty --autologin atari tty1

This will automatically log in the user "atari" on the first console if
the box is in runlevel 2. To do maintenance (without auto-login), just
run the box in a different runlevel (for example 3).

Create a .bash_profile in the home directory of the "atari" user an
set it up like this:

```
case "`tty`" in
    /dev/tty1)
        atariserver
esac
```

This will automatically start atariserver, but only if the user is
logged in on the first VT (so you can also do maintenance via ssh
or other VTs).

> This box is going to be deaf and dumb. No sound, no video (once I get linux
> installed of course), no nothing. I want it to be able to just power it up,
> wait 45 seconds or so, and then boot the atari. Being able to send shell
> commands from the atari to the linux box will be even better for this
> purpose, as I will be able to shut it down without having to use a 3rd
> machine to SSH in with.

Shutting down the linux box with the remote control feature of
atariserver (send "sh shutdown" from your Atari) should work if you
add the username "atari" to /etc/shutdown.allow

Yet another possibility: Install acpid on your linux box (and add
ACPI support to your kernel). If you then press the power button
the system will perform a clean shutdown.

so long,

Hias

From -2536496899918989173
X-Google-Thread: f8760,3da0aa93673aa96d
X-Google-Thread: 105753,4b8bc8a17ae71899
X-Google-Attributes: gidf8760,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!nx02.iad01.newshosting.com!newshosting.com!newsfeed.icl.net!
newsfeed.fjserv.net!news.tele.dk!news.tele.dk!small.news.tele.dk!
news.astraweb.com!newsrouter-eu.astraweb.com!hwmnpeer01.ams!news-out.ntli.net!
newsrout1-gui.ntli.net!ntli.net!newspeer1-win.ntli.net!newsfe3-
gui.ntli.net.POSTED!53ab2750!not-for-mail
From: Jason <tmr@i.cosine.hate.org.spam.uk>
Organization: Cosine Systems
User-Agent: Mozilla Thunderbird 1.0.2 (Windows/20050317)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit,comp.sys.cbm
Subject: Re: Technical comparision
References: <1135030622.187167.110400@g14g2000cwa.googlegroups.com>
<4nJpf.17564$zt1.7041@newsfe5-gui.ntli.net>
<1135051986.694307.292600@o13g2000cwo.googlegroups.com>
In-Reply-To: <1135051986.694307.292600@o13g2000cwo.googlegroups.com>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 54
Message-ID: <gPRpf.16681$Dg6.2825@newsfe3-gui.ntli.net>
Date: Tue, 20 Dec 2005 11:21:48 GMT
NNTP-Posting-Host: 81.109.122.190
X-Trace: newsfe3-gui.ntli.net 1135077708 81.109.122.190 (Tue, 20 Dec 2005 11:21:48
GMT)
NNTP-Posting-Date: Tue, 20 Dec 2005 11:21:48 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:3944 comp.sys.cbm:13668

MrScout wrote:
> Jason, thanks a ton, this is exactly a comparison I was looking for. A
> couple additions questions if you don't mind:

Okeydokey. =-)

> - You mentioned that Atari is incapable of displaying more than two
> shades of one color on one scan line in hi res, or 5 colors in mid res.
> Is that because you cannot change the color registers fast enough, or
> because you cannot sync the change in the color registers precisely?

It's not incapable, i was only referring to "stock" without any CPU
overhead; it's possible to split the colour registers and other details
during a scanline, although it's a bitch to do well and the fetches for the
screen get in the way in the same way that the badlines do on the C64.

Generally speaking, pictures tend to be enhanced using player underlays and
line-by-line colour splits rather than mid-line splits.

> As far as I understand the C64, you can have two colors in each 8x8
> region, right?

Depends on mode, these are just the stock ones;

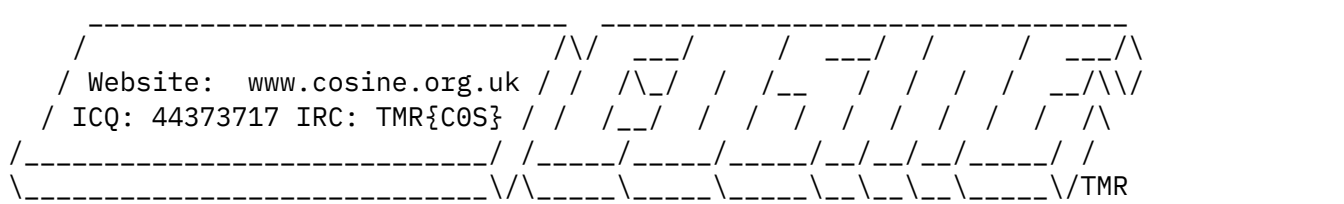
```
Hi-res char           1 fixed background colour, 1 colour per 8x8 cell
Hi-res char and ECM   4 fixed background colours, 1 colour per 8x8 cell
Hi-res bitmap         2 colours per 8x8 cell

Multicolour char      1 background and two shared, 1 colour per 4x8 cell
Multicolour bitmap    1 background and 3 colours per 4x8 cell
```

ECM is Extended Colour Mode, it gives a 64 character set with any colour you
like in each attribute cell and the upper two bits of the character byte
specify which one of four background colours that cell has.

> - As far as speed of the machine is concerned, C64 is at 1MHz, and in
> low intensity situations there is one "bad" line every eight scan
> lines. The Atari's CPU on the other hand gets interupted by ANTIC on
> every scan line, but the CPU goes at 1.7MHz so I would assume that it
> still means you have more clock cycles available on the Atari to do
> stuff during the H and V blanks, right?

The time lost to the ANTIC is variable depending on screen dimensions and
mode whilst the VIC-II's overheads are fixed but generally speaking yes, the
overall CPU speed is higher. Both machines are marginally faster when
they're not having to deal with screen data, for example during the upper
and lower borders.
--



From 1008139117454476611
X-Google-Thread: f8760,3da0aa93673aa96d
X-Google-Thread: 105753,4b8bc8a17ae71899
X-Google-Attributes: gidf8760,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news3.google.com!
border1.nntp.dca.giganews.com!border2.nntp.dca.giganews.com!nntp.giganews.com!
peer01.cox.net!cox.net!p01!dukeread01.POSTED!53ab2750!not-for-mail
From: kevin <kevnospam242@gmail.com>
Newsgroups: comp.sys.atari.8bit,comp.sys.cbm
Subject: Re: Technical comparision
Message-ID: <3rsfq1dc3l9cmvsm4c505obqmmc9c39m1h@4ax.com>

References: <1135030622.187167.110400@g14g2000cwa.googlegroups.com>
<Xns9731C31D6CA9Cthewisesenternet@198.186.192.136> <0eOdnRNkfL-
mHjrenZ2dnUVZ_sCdnZ2d@comcast.com>
<1135052413.460585.69390@g14g2000cwa.googlegroups.com>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 9
Date: Tue, 20 Dec 2005 07:05:40 -0500
NNTP-Posting-Host: 68.230.155.106
X-Complaints-To: abuse@cox.net
X-Trace: dukeread01 1135080289 68.230.155.106 (Tue, 20 Dec 2005 07:04:49 EST)
NNTP-Posting-Date: Tue, 20 Dec 2005 07:04:49 EST
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:3945 comp.sys.cbm:13671

On 19 Dec 2005 20:20:13 -0800, "MrScout" <mrscout@sbcglobal.net>
wrote:

>I've always thought that the 800 had a mode similar to Amiga's HAM, but
>from what I've read so far, it doesn't seem so.

there are a few different modes similar to the Amiga's HAM or HAM-E
one is called RIP.   Someone else can prob eleborate more.

From -122453327609542153
X-Google-Thread: f8760,3da0aa93673aa96d
X-Google-Thread: 105753,4b8bc8a17ae71899
X-Google-Attributes: gidf8760,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!peer01.cox.net!cox.net!news-
out.ntli.net!newsrout1-gui.ntli.net!ntli.net!newspeer1-win.ntli.net!newsfe3-
win.ntli.net.POSTED!53ab2750!not-for-mail
From: Jason <tmr@i.cosine.hate.org.spam.uk>
Organization: Cosine Systems
User-Agent: Mozilla Thunderbird 1.0.2 (Windows/20050317)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit,comp.sys.cbm
Subject: Re: Technical comparision
References: <1135030622.187167.110400@g14g2000cwa.googlegroups.com>
<Xns9731C31D6CA9Cthewisesenternet@198.186.192.136>   <0eOdnRNkfL-
mHjrenZ2dnUVZ_sCdnZ2d@comcast.com>
<1135052413.460585.69390@g14g2000cwa.googlegroups.com> <B4KdnUwJT6tVITreRVn-
sg@comcast.com>
In-Reply-To: <B4KdnUwJT6tVITreRVn-sg@comcast.com>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 18

Message-ID: <_FSpf.3809$f7.2220@newsfe3-win.ntli.net>
Date: Tue, 20 Dec 2005 12:20:10 GMT
NNTP-Posting-Host: 81.109.122.190
X-Trace: newsfe3-win.ntli.net 1135081210 81.109.122.190 (Tue, 20 Dec 2005 12:20:10 GMT)
NNTP-Posting-Date: Tue, 20 Dec 2005 12:20:10 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:3946 comp.sys.cbm:13672

Ken Swanson wrote:
> Ah yes, you're right. But you can't get them all on the screen at once.

Yes you can, the colour registers are all seven or eight bits depending on
mode. Without CPU load, the hardware can do five colours a *scanline*
without trickery or sixteen shades of one colour (any colour, not just grey)
in the 80x192 pixel mode but there's nothing to stop the colours being split
on a scanline-by scanline basis or finer than that if the programmer's good.

If the base colour on the 16 shade mode is split once a scanline it can
display all 256 colours in a 16 scanline high area easily.
--

From -1512141194639882299
X-Google-Thread: f8760,4a8c32e615e85f53
X-Google-Thread: f4600,4a8c32e615e85f53
X-Google-Thread: 105753,4a8c32e615e85f53
X-Google-Attributes: gidf8760,gidf4600,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
From: "Clockmeister" <no-one@nowhere.com>
Newsgroups: comp.sys.atari.8bit,comp.sys.sinclair,comp.sys.cbm
References: <pc9a73-ggo.ln1@ridcully.fsnet.co.uk>
<1134744452.303528.79780@o13g2000cwo.googlegroups.com> <qs2b73-
tbp.ln1@ridcully.fsnet.co.uk> <4nn5q19kkrr685fhhvan29ipc4rtd71fqa@4ax.com>
<jgnb73-68q.ln1@ridcully.fsnet.co.uk> <43a33c12$1@duster.adelaide.on.net> <3etb73-
nfq.ln1@ridcully.fsnet.co.uk> <kli6q1thm5nbm5ahivcb9onjk1j8pmv1p6@4ax.com>
<43a37c0a@duster.adelaide.on.net> <0PLof.1086$7f3.681@trnddc01>
<MQDpf.48464$uR.32643@newsfe7-gui.ntli.net> <43a70ffc$1@duster.adelaide.on.net>
<dqceq1djbsp4th2e7oge400ja8869lot6p@4ax.com>
Subject: Re: The Commodore 64 rules!
Date: Tue, 20 Dec 2005 23:26:09 +0800
Lines: 67
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
NNTP-Posting-Host: ppp171-249.lns1.per1.internode.on.net

Message-ID: <43a8232f$1@duster.adelaide.on.net>
X-Trace: duster.adelaide.on.net 1135092527 150.101.171.249 (21 Dec 2005 01:58:47 +1050)
Path: g2news1.google.com!news4.google.com!news.glorb.com!newsfeeds.ihug.co.nz!ihug.co.nz!news.xtra.co.nz!news-south.connect.com.au!duster.adelaide.on.net!not-for-mail
Xref: g2news1.google.com comp.sys.atari.8bit:3947 comp.sys.sinclair:7331 comp.sys.cbm:13702

"The Starglider" <thestarglider@wibble.co.uk> wrote in message
news:dqceq1djbsp4th2e7oge400ja8869lot6p@4ax.com...
> On Tue, 20 Dec 2005 03:54:35 +0800, "Clockmeister" <no-one@nowhere.com>
> wrote:
>
>>
>>"john" <jsmith1456@yahoo.com> wrote in message
>>news:MQDpf.48464$uR.32643@newsfe7-gui.ntli.net...
>>>
>>> "Sam Gillett" <samgillettnospam@diespammermsn.com> wrote in message
>>> news:0PLof.1086$7f3.681@trnddc01...
>>>>
>>>> "Clockmeister" wrote ...
>>>>>
>>>>> "W Marsh" <wayneDOTmarshATgmailDOTcom@> wrote in message
>>>>> news:kli6q1thm5nbm5ahivcb9onjk1j8pmv1p6@4ax.com...
>>>>>> On Fri, 16 Dec 2005 23:12:08 GMT, spike1@freenet.co.uk wrote:
>>>>>>
>>>>>>>I can't see any threat there.
>>>>>>>what would be the point? Death by laughter?
>>>>>>
>>>>>> Linux is great, and has its place. Unfortunately, people like you
>>>>>> insist on bad advocacy and harm it a great deal. Save it for
>>>>>> Slashdot,
>>>>>> because nobody else wants to hear it.
>>>>>
>>>>> Yep, I agree 100%.
>>>>>
>>>>> Linux has it place, but for entertainment and general home use Linux
>>>>> can't
>>>>> touch XP, in fact it isn't even in the same league.
>>>>
>>>> I agree with that statement. And, I see a parallel.
>>>>
>>>> The ZX Spectrum has it's place, but for entertainment and general home
>>>> use the ZX Spectrum can't touch the Commodore 64, in fact it isn't even
>>>> in the same league.
>>>
>>> No, the Acorn BBC was far superior for general home use, and I'd say the
>>> Atari 800 was technically a better game machine....(OK sound wise pokey
>>> sucked slightly compared to SID..)
>>>
>>> What could the C64 offer? Slow processor and crap disk system - a mildly

>>> upgraded spectrum was more usable.....
>>
>>Crap sound and graphics, crap keyboard and crap expansion options... the
>>Spectrum is the cheap and cheerful alternative if cost is your main
>>priority
>>and not the actual computing experience.
>>
> The more you post, the more obvious that you have no idea what you are
> talking
> about!

Says he who is blindly biased towards his ZX.

> You really are a stupid moron.

Says the man who's arguements have more holes in them then Swiss cheese.

You have never and will never win a ZX vs C64 comparison and that obviously
shits you to tears.

From -1196562822749015829
X-Google-Thread: f8760,4a8c32e615e85f53
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!peer01.cox.net!cox.net!
hwmnpeer01.lga!hwmedia!hw-filter.lga!fe04.lga.POSTED!53ab2750!not-for-mail

From: "Ronald J. Hall" <dark_lord@charter.net>
Organization: DarkForce!
Subject: Re: The Commodore 64 rules!
User-Agent: Pan/0.14.2 (This is not a psychotic episode. It's a cleansing moment
of clarity.)

Message-Id: <pan.2005.12.20.15.39.20.491790@charter.net>
Newsgroups: comp.sys.atari.8bit
References: <pc9a73-ggo.ln1@ridcully.fsnet.co.uk>
<1134744452.303528.79780@o13g2000cwo.googlegroups.com> <qs2b73-
tbp.ln1@ridcully.fsnet.co.uk> <4nn5q19kkrr685fhhvan29ipc4rtd71fqa@4ax.com>
<jgnb73-68q.ln1@ridcully.fsnet.co.uk> <43a33c12$1@duster.adelaide.on.net> <3etb73-
nfq.ln1@ridcully.fsnet.co.uk> <kli6q1thm5nbm5ahivcb9onjk1j8pmv1p6@4ax.com>
<43a37c0a@duster.adelaide.on.net> <0PLof.1086$7f3.681@trnddc01>
<MQDpf.48464$uR.32643@newsfe7-gui.ntli.net> <43a70ffc$1@duster.adelaide.on.net>
<dqceq1djbsp4th2e7oge400ja8869lot6p@4ax.com> <43a8232f$1@duster.adelaide.on.net>
MIME-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-1
Content-Transfer-Encoding: 8bit
Lines: 15
X-Trace:
badccedimaighclecnnpdhncmkokfffcjfhlledoklgganflochlmphgamomajahhlbjpbippnceoinfll

ceooghalkmahkgegfjekaofcolmlfnmaghhdficmabniaoncec
NNTP-Posting-Date: Tue, 20 Dec 2005 08:31:39 MST
Date: Tue, 20 Dec 2005 10:39:20 -0500
Xref: g2news1.google.com comp.sys.atari.8bit:3948

On Tue, 20 Dec 2005 23:26:09 +0800, Clockmeister wrote:

> You have never and will never win a ZX vs C64 comparison and that obviously
> shits you to tears.

and here we are, still seeing stupid cross-posting tactics going on.

<sigh>

--
_/_/_/

"Daniel Mandic" <daniel_mandic@ping.at> wrote in message
news:43a750e8$0$16894$91cee783@newsreader01.highway.telekom.at...
> Clockmeister wrote:
>
>
>>
>> The C64 wins every year, I really shouldn't bother with it.
>>
>> Enjoy your computers and your Christmas!
>
>
>
> Noooooo, never!
>
> Everything points to the Speccy48K..... You do not see it???
>

Pointing and laughing is considered rude where I'm from ;-)

>
>
> Merry Chrismas time and clock your time. YOu go intothe lenghth with
> your postings.... hmm, reminds me to something other enduringly .. ;-)
>
>
> And there will be light ;-)..... etc.
>
>

The revelation is still there for you to behold, ours came to us years ago.

Best wishes.

From -8577180780488436192
X-Google-Thread: f8760,4a8c32e615e85f53
X-Google-Thread: f4600,4a8c32e615e85f53
X-Google-Thread: 105753,4a8c32e615e85f53
X-Google-Attributes: gidf8760,gidf4600,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news2.volia.net!news-out.ntli.net!
newsrout1-gui.ntli.net!ntli.net!newspeer1-win.ntli.net!newsfe5-
win.ntli.net.POSTED!53ab2750!not-for-mail
Sender: Andrew Halliwell <spike1@ridcully.fsnet.co.uk>
Message-ID: <kkgl73-stc.ln1@ridcully.fsnet.co.uk>
From: spike1@freenet.co.uk
Subject: Re: The Commodore 64 rules!
Newsgroups: comp.sys.atari.8bit,comp.sys.sinclair,comp.sys.cbm
References: <1134704352.937685.86610@f14g2000cwb.googlegroups.com>
<9b6d4bdb4d.Usenet@localhost.local> <43a71996@duster.adelaide.on.net>

User-Agent: tin/1.6.2-20030910 ("Pabbay") (UNIX) (Linux/2.6.5-7.201-smp (i686))
Lines: 20
Date: Tue, 20 Dec 2005 15:28:55 GMT
NNTP-Posting-Host: 81.109.250.24
X-Trace: newsfe5-win.ntli.net 1135092535 81.109.250.24 (Tue, 20 Dec 2005 15:28:55 GMT)
NNTP-Posting-Date: Tue, 20 Dec 2005 15:28:55 GMT
Organization: NTL
Xref: g2news1.google.com comp.sys.atari.8bit:3950 comp.sys.sinclair:7334 comp.sys.cbm:13707

Clockmeister <no-one@nowhere.com> did eloquently scribble:
> Poor excuses, BBS's were very popular at one time when there was no internet
> and the C64 was a popular system to run them. The C64 was also popular in
> robotics and amateur radio. None of those niches was fed by the lowly,
> boring and unimaginative ZX.

Hah, you think?
The zx spectrum's edge connector made it ideal for robotics.
And yes, there were radio comms programs for the spectrum.
zxRitty (I think it was called) being one of them.
Why would the spectrum be unsuitable for ham radio data transmission?
It has audio tape as its default storage medium, seems ideally suited to me.
--

spike1@freenet.co.uk	Windows95 (noun): 32 bit extensions and a graphical shell for a 16 bit patch to an 8 bit operating system originally coded for a 4 bit microprocessor, written by a 2 bit company, that can't stand 1 bit of competition.
Andrew Halliwell BSc(hons) in Computer Science	

From 8268201712505681857
X-Google-Thread: f8760,4a8c32e615e85f53
X-Google-Thread: f4600,4a8c32e615e85f53
X-Google-Thread: 105753,4a8c32e615e85f53
X-Google-Attributes: gidf8760,gidf4600,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!border2.nntp.dca.giganews.com!nntp.giganews.com!cyclone1.gnilink.net!gnilink.net!news-out.ntli.net!newsrout1-gui.ntli.net!ntli.net!newspeer1-win.ntli.net!newsfe5-win.ntli.net.POSTED!53ab2750!not-for-mail

Sender: Andrew Halliwell <spike1@ridcully.fsnet.co.uk>

Message-ID: <slhl73-stc.ln1@ridcully.fsnet.co.uk>

From: spike1@freenet.co.uk

Subject: Re: The Commodore 64 rules!

Newsgroups: comp.sys.atari.8bit,comp.sys.sinclair,comp.sys.cbm
References: <1134704352.937685.86610@f14g2000cwb.googlegroups.com> <9b6d4bdb4d.Usenet@localhost.local> <43a71996@duster.adelaide.on.net> <pan.2005.12.19.20.59.27.586841@charter.net> <43a723f3$1@duster.adelaide.on.net> <43a750e8$0$16894$91cee783@newsreader01.highway.telekom.at> <0XJpf.30078$eI5.9404@trnddc05>

User-Agent: tin/1.6.2-20030910 ("Pabbay") (UNIX) (Linux/2.6.5-7.201-smp (i686))
Lines: 19
Date: Tue, 20 Dec 2005 15:28:56 GMT
NNTP-Posting-Host: 81.109.250.24
X-Trace: newsfe5-win.ntli.net 1135092536 81.109.250.24 (Tue, 20 Dec 2005 15:28:56 GMT)
NNTP-Posting-Date: Tue, 20 Dec 2005 15:28:56 GMT
Organization: NTL
Xref: g2news1.google.com comp.sys.atari.8bit:3951 comp.sys.sinclair:7335 comp.sys.cbm:13708

Sam Gillett <samgillettnospam@diespammermsn.com> did eloquently scribble:
>
>
>
> "Daniel Mandic" wrote ...
>>
>> And there will be light ;-)..... etc.
>
> And, when you see the light at the end of the tunnel, it will be controlled
> by a Commodore 64!

Yeah, controlling a light is all it's worth.
--
spike1@freenet.co.uk	What to do if you find yourself stuck in a crack in the ground beneath a giant boulder, which you can't move, with no hope of rescue.
Andrew Halliwell BSc(hons) in Computer Science	Consider how lucky you are that life has been good to you so far... -The BOOK, Hitch-hiker's guide to the galaxy.

From 5506534789868671970
X-Google-Thread: f8760,8addea68f57bad9e
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g49g2000cwa.googlegroups.com!not-for-mail
From: "Alfred" <williaj@sympatico.ca>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Assembler Question
Date: 20 Dec 2005 07:38:12 -0800
Organization: http://groups.google.com
Lines: 22
Message-ID: <1135093092.911549.112540@g49g2000cwa.googlegroups.com>
References: <436d1b9a$0$7420$9b4e6d93@newsread4.arcor-online.net>
   <do6l2ulum1@srv.cyf-kr.edu.pl>
NNTP-Posting-Host: 142.107.44.211
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1135093098 17612 127.0.0.1 (20 Dec 2005 15:38:18 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Tue, 20 Dec 2005 15:38:18 +0000 (UTC)

User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Windows NT 5.0; en-US; rv:1.7.12)
Gecko/20050915 Firefox/1.0.7,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g49g2000cwa.googlegroups.com; posting-host=142.107.44.211;
   posting-account=HUPE9QwAAACuunxPHqVobtrVgJWTLR6F
Xref: g2news1.google.com comp.sys.atari.8bit:3952

I would do it a bit differently, since I'm not much good with those
carry bit tricks:

```
        txa
        clc
        adc cursor_x
        tay
        txa
        bmi _negativ   ; mx=negativ? yes -> _negativ
        cpy MOD_max_x
        bcc _lesser_max
        ldy  MOD_max_x
_lesser_max
        sty cursor_X
        rts

_negativ
        tya
        bpl _lesser_max
        ldy #0
        beq _lesser_max
```

From 3206712458563264277
X-Google-Thread: f8760,3da0aa93673aa96d
X-Google-Thread: 105753,4b8bc8a17ae71899
X-Google-Attributes: gidf8760,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!proxad.net!213.200.89.82.MISMATCH!
tiscali!newsfeed1.ip.tiscali.net!newsfeed00.sul.t-online.de!newsfeedt0.toon.t-
online.de!newsmm00.sul.t-online.de!t-online.de!news.t-online.com!not-for-mail
From: "John Selck" <selcc@t-online.de>
Newsgroups: comp.sys.atari.8bit,comp.sys.cbm
Subject: Re: Technical comparision
Date: Tue, 20 Dec 2005 17:12:12 +0100
Organization: T-Online
Lines: 17
Message-ID: <op.s13bampar8utbk@jsopera59.t-online.de>
References: <1135030622.187167.110400@g14g2000cwa.googlegroups.com>
<4nJpf.17564$zt1.7041@newsfe5-gui.ntli.net>
<1135051986.694307.292600@o13g2000cwo.googlegroups.com>
Reply-To: selcc@t-online.de
Mime-Version: 1.0
Content-Type: text/plain; format=flowed; delsp=yes; charset=iso-8859-15

Content-Transfer-Encoding: Quoted-Printable
X-Trace: news.t-online.com 1135095222 03 30862 mJu3JEfJhI0uOjz 051220 16:13:42
X-Complaints-To: usenet-abuse@t-online.de
X-ID: rwF1goZ-ge2DmIzt1wBX1b1SImVgoRFOUxORmmdqAvSlQHz7pZ8wEo
User-Agent: Opera M2/8.50 (Win32, build 7700)
Xref: g2news1.google.com comp.sys.atari.8bit:3953 comp.sys.cbm:13716

On Tue, 20 Dec 2005 05:13:06 +0100, MrScout <mrscout@sbcglobal.net> wrot=
e:

> - As far as speed of the machine is concerned, C64 is at 1MHz, and in
> low intensity situations there is one "bad" line every eight scan
> lines. The Atari's CPU on the other hand gets interupted by ANTIC on
> every scan line, but the CPU goes at 1.7MHz so I would assume that it
> still means you have more clock cycles available on the Atari to do
> stuff during the H and V blanks, right?

Not exactly. Despite the fact that the CPU in a C64 runs at 1 MHz, the
bus of the C64 runs at 2 MHz which means that most DMA cycles do not
stop the CPU. This is different on Atari where the bitmap DMA usually
takes every second cycle in display area and also DRAM refreshes etc
cost the cpu some cycles.

Regards.

From -6122732594859643964
X-Google-Thread: f8760,4a8c32e615e85f53
X-Google-Thread: f4600,4a8c32e615e85f53
X-Google-Thread: 105753,4a8c32e615e85f53
X-Google-Attributes: gidf8760,gidf4600,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!proxad.net!proxad.net!
194.117.148.138.MISMATCH!pe2.news.blueyonder.co.uk!blueyonder!
pe1.news.blueyonder.co.uk!blueyonder!fe3.news.blueyonder.co.uk.POSTED!53ab2750!
not-for-mail
From: The Starglider <thestarglider@wibble.co.uk>
Newsgroups: comp.sys.atari.8bit,comp.sys.sinclair,comp.sys.cbm
Subject: Re: The Commodore 64 rules!
Organization: Starglider Productions
Message-ID: <v9cgq1lbv1so0dva20g5d78codqc0hgu5f@4ax.com>
References: <qs2b73-tbp.ln1@ridcully.fsnet.co.uk>
<4nn5q19kkrr685fhhvan29ipc4rtd71fqa@4ax.com> <jgnb73-68q.ln1@ridcully.fsnet.co.uk>
<43a33c12$1@duster.adelaide.on.net> <3etb73-nfq.ln1@ridcully.fsnet.co.uk>
<kli6q1thm5nbm5ahivcb9onjk1j8pmv1p6@4ax.com> <43a37c0a@duster.adelaide.on.net>
<0PLof.1086$7f3.681@trnddc01> <MQDpf.48464$uR.32643@newsfe7-gui.ntli.net>
<43a70ffc$1@duster.adelaide.on.net> <dqceq1djbsp4th2e7oge400ja8869lot6p@4ax.com>
<43a8232f$1@duster.adelaide.on.net>
X-Newsreader: Forte Agent 1.93/32.576 English (American)
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 27

Date: Tue, 20 Dec 2005 16:29:07 GMT
NNTP-Posting-Host: 82.34.160.251
X-Trace: fe3.news.blueyonder.co.uk 1135096147 82.34.160.251 (Tue, 20 Dec 2005 16:29:07 GMT)
NNTP-Posting-Date: Tue, 20 Dec 2005 16:29:07 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:3954 comp.sys.sinclair:7343 comp.sys.cbm:13718

On Tue, 20 Dec 2005 23:26:09 +0800, "Clockmeister" <no-one@nowhere.com> wrote:

>>>
>> The more you post, the more obvious that you have no idea what you are
>> talking
>> about!
>
>Says he who is blindly biased towards his ZX.
>
>> You really are a stupid moron.
>
>Says the man who's arguements have more holes in them then Swiss cheese.
>
>You have never and will never win a ZX vs C64 comparison and that obviously
>shits you to tears.
>

Still waiting for my answers loser.
--
        **************The Starglider*************** Public E-Mail.
        * http://www.starglider.dynu.com/radio   * Ask for private
        * Starglider Radio - listen and enjoy!   *   address.
        * E-Mail:the_starglider2002@wibble.co.uk *   _WW_
        *   CHANGE WIBBLE TO YAHOO TO REPLY   *   /_ _\
        ** | O O |
____oOO_\/_OOo_____

From -6098651543908937916
X-Google-Thread: f8760,4a8c32e615e85f53
X-Google-Thread: f4600,4a8c32e615e85f53
X-Google-Thread: 105753,4a8c32e615e85f53
X-Google-Attributes: gidf8760,gidf4600,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
From: "Clockmeister" <no-one@nowhere.com>
Newsgroups: comp.sys.atari.8bit,comp.sys.sinclair,comp.sys.cbm
References: <1134704352.937685.86610@f14g2000cwb.googlegroups.com> <9b6d4bdb4d.Usenet@localhost.local> <43a71996@duster.adelaide.on.net> <kkgl73-stc.ln1@ridcully.fsnet.co.uk>
Subject: Re: The Commodore 64 rules!
Date: Wed, 21 Dec 2005 01:05:11 +0800
Lines: 31
X-Priority: 3
X-MSMail-Priority: Normal

X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
NNTP-Posting-Host: ppp171-249.lns1.per1.internode.on.net
Message-ID: <43a839c8$1@duster.adelaide.on.net>
X-Trace: duster.adelaide.on.net 1135098312 150.101.171.249 (21 Dec 2005 03:35:12 +1050)
Path: g2news1.google.com!news3.google.com!news.glorb.com!newsfeeds.ihug.co.nz!ihug.co.nz!news.xtra.co.nz!news-south.connect.com.au!duster.adelaide.on.net!not-for-mail
Xref: g2news1.google.com comp.sys.atari.8bit:3955 comp.sys.sinclair:7347 comp.sys.cbm:13724

<spike1@freenet.co.uk> wrote in message
news:kkgl73-stc.ln1@ridcully.fsnet.co.uk...
> Clockmeister <no-one@nowhere.com> did eloquently scribble:
>> Poor excuses, BBS's were very popular at one time when there was no
>> internet
>> and the C64 was a popular system to run them. The C64 was also popular in
>> robotics and amateur radio. None of those niches was fed by the lowly,
>> boring and unimaginative ZX.
>
> Hah, you think?
> The zx spectrum's edge connector made it ideal for robotics.

Not nearly as much as the user port, expansion port and cassette ports and joystick ports on the C64.

> And yes, there were radio comms programs for the spectrum.
> zxRitty (I think it was called) being one of them.
> Why would the spectrum be unsuitable for ham radio data transmission?

Unheard of unlike the C64 and other systems which were popular among radio operators. Sure it is possible, but I don't know of anyone who actually used a ZX for that purpose.

> It has audio tape as its default storage medium, seems ideally suited to
> me.

The default storage medium was tape for virtualy all the 8 bitters, that in itself proves nothing.

From 1473236277733236752
X-Google-Thread: f8760,4a8c32e615e85f53
X-Google-Thread: f4600,4a8c32e615e85f53
X-Google-Thread: 105753,4a8c32e615e85f53
X-Google-Attributes: gidf8760,gidf4600,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news2.volia.net!

border1.nntp.ams.giganews.com!nntp.giganews.com!pe2.news.blueyonder.co.uk!
blueyonder!pe1.news.blueyonder.co.uk!blueyonder!fe3.news.blueyonder.co.uk.POSTED!
53ab2750!not-for-mail
From: The Starglider <thestarglider@wibble.co.uk>
Newsgroups: comp.sys.atari.8bit,comp.sys.sinclair,comp.sys.cbm
Subject: Re: The Commodore 64 rules!
Organization: Starglider Productions
Message-ID: <p3fgq1h475a9thkgcn5ofcj895sicvbnm3@4ax.com>
References: <1134704352.937685.86610@f14g2000cwb.googlegroups.com>
<9b6d4bdb4d.Usenet@localhost.local> <43a71996@duster.adelaide.on.net> <kkgl73-
stc.ln1@ridcully.fsnet.co.uk> <43a839c8$1@duster.adelaide.on.net>
X-Newsreader: Forte Agent 1.93/32.576 English (American)
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 53
Date: Tue, 20 Dec 2005 17:19:05 GMT
NNTP-Posting-Host: 82.34.160.251
X-Trace: fe3.news.blueyonder.co.uk 1135099145 82.34.160.251 (Tue, 20 Dec 2005
17:19:05 GMT)
NNTP-Posting-Date: Tue, 20 Dec 2005 17:19:05 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:3956 comp.sys.sinclair:7348
comp.sys.cbm:13728

On Wed, 21 Dec 2005 01:05:11 +0800, "Clockmeister" <no-one@nowhere.com> wrote:

>
><spike1@freenet.co.uk> wrote in message
>news:kkgl73-stc.ln1@ridcully.fsnet.co.uk...
>> Clockmeister <no-one@nowhere.com> did eloquently scribble:
>>> Poor excuses, BBS's were very popular at one time when there was no
>>> internet
>>> and the C64 was a popular system to run them. The C64 was also popular in
>>> robotics and amateur radio. None of those niches was fed by the lowly,
>>> boring and unimaginative ZX.
>>
>> Hah, you think?
>> The zx spectrum's edge connector made it ideal for robotics.
>
>Not nearly as much as the user port, expansion port and cassette ports and
>joystick ports on the C64.

And again, the Spectrum is limited in what way?

>
>> And yes, there were radio comms programs for the spectrum.
>> zxRitty (I think it was called) being one of them.
>> Why would the spectrum be unsuitable for ham radio data transmission?
>
>Unheard of unlike the C64 and other systems which were popular among radio
>operators. Sure it is possible, but I don't know of anyone who actually used
>a ZX for that purpose.

And the same goes for the C64 as well. I knew of no-one who used it for radio.
>
>> It has audio tape as its default storage medium, seems ideally suited to
>> me.
>
>The default storage medium was tape for virtualy all the 8 bitters, that in
>itself proves nothing.
>
It proves that the Spectrum was more than capable of the task.

How many times have you actually used a Spectrum? how much research have you actually done? Because everything you write points to a man who has no idea what they are talking about.

Oh, and still waiting for the answers to the questions I set you. Why are you avoiding all requests to those questions?
--

        **********The Starglider********** Public E-Mail.
        * http://www.starglider.dynu.com/radio   * Ask for private
        * Starglider Radio - listen and enjoy!   *   address.
        * E-Mail:the_starglider2002@wibble.co.uk *   _WW_
        *   CHANGE WIBBLE TO YAHOO TO REPLY   *   /_ _\
        ** | O O |
____oOO_\/_OOo_____

From -59453288105149421
X-Google-Thread: f8760,6011b0f8d7adc5f4
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g47g2000cwa.googlegroups.com!not-for-mail
From: stephensheppard@hotmail.com
Newsgroups: comp.sys.atari.8bit
Subject: Re: Dead Indus drives (help, please!)
Date: 20 Dec 2005 09:44:20 -0800
Organization: http://groups.google.com
Lines: 39
Message-ID: <1135100659.971539.98380@g47g2000cwa.googlegroups.com>
References: <1134875025.036745.112240@o13g2000cwo.googlegroups.com>
NNTP-Posting-Host: 64.48.71.83
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1135100665 27728 127.0.0.1 (20 Dec 2005 17:44:25 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Tue, 20 Dec 2005 17:44:25 +0000 (UTC)
In-Reply-To: <1134875025.036745.112240@o13g2000cwo.googlegroups.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Win98; en-US; rv:1.7.12) Gecko/20050915 Firefox/1.0.7,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g47g2000cwa.googlegroups.com; posting-host=64.48.71.83;
   posting-account=4ilZLQsAAADHKJufwAjm_Pl2CA076mZi

Xref: g2news1.google.com comp.sys.atari.8bit:3957

neopeius wrote:
> I have two Indus disk drives which for over 20 years provided
> trouble-free service. A few months ago, both stopped working. They
> don't make the smooth sound on start-up anymore. I wonder if I put in
> a disk which killed them (seeing how I put the same disk in both
> drives, maybe it got them dirty or something).
>
> Is there any way to fix these? Is there some kind of disk cleaning
> disk (like they made for VCRs?). My system is utterly dead without
> them and I am very upset. Please help if you can.
>
> Gideon

The both failed at the exact same time?

I would tend to think its a connection problem. Check both your SIO
cables with each drive, one at a time, configured as drive 1 of course.

Do you have an SIO2PC cable of the like or any other SIO attached
device which you could use to confirm that the SIO port is still
working?

A bad disk could "gum up" the heads of both drives but the drives would
not be quiet as you say they are. You would hear excessive head
seeking. (I think Steve Tucker was talking about this).

Head cleaning disks used to be cheap, like $2 USD but they are hard to
find now. The fiberglass one were more expensive but tended to last a
very long time. (Mine's about 20 years old). Don't even know if the
internet specialty stores carry 5.25 cleaning disks.

I doubt if the the experts ever reccommended cleaning disks anyway,
prefering to clean the heads with solvents and swabs instead.

Well, that's my 2 cents worth.

- Steve Sheppard

From 3701138978701057141
X-Google-Thread: f8760,4a8c32e615e85f53
X-Google-Thread: f4600,4a8c32e615e85f53
X-Google-Thread: 105753,4a8c32e615e85f53
X-Google-Attributes: gidf8760,gidf4600,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news2.volia.net!news-out.ntli.net!
newsrout1-gui.ntli.net!ntli.net!newspeer1-win.ntli.net!newsfe5-
win.ntli.net.POSTED!53ab2750!not-for-mail
Sender: Andrew Halliwell <spike1@ridcully.fsnet.co.uk>

Message-ID: <2mrl73-pfd.ln1@ridcully.fsnet.co.uk>
From: spike1@freenet.co.uk
Subject: Re: The Commodore 64 rules!
Newsgroups: comp.sys.atari.8bit,comp.sys.sinclair,comp.sys.cbm
References: <1134704352.937685.86610@f14g2000cwb.googlegroups.com>
<9b6d4bdb4d.Usenet@localhost.local> <43a71996@duster.adelaide.on.net> <kkgl73-
stc.ln1@ridcully.fsnet.co.uk> <43a839c8$1@duster.adelaide.on.net>
User-Agent: tin/1.6.2-20030910 ("Pabbay") (UNIX) (Linux/2.6.5-7.201-smp (i686))
Lines: 17
Date: Tue, 20 Dec 2005 18:09:33 GMT
NNTP-Posting-Host: 81.109.250.24
X-Trace: newsfe5-win.ntli.net 1135102173 81.109.250.24 (Tue, 20 Dec 2005 18:09:33
GMT)
NNTP-Posting-Date: Tue, 20 Dec 2005 18:09:33 GMT
Organization: NTL
Xref: g2news1.google.com comp.sys.atari.8bit:3958 comp.sys.sinclair:7357
comp.sys.cbm:13739

Clockmeister <no-one@nowhere.com> did eloquently scribble:
> The default storage medium was tape for virtualy all the 8 bitters, that in
> itself proves nothing.

I did say AUDIO...
Not all machines stored to tape using audio, did they?
If so, why did the commode require an expensive proprietory tape recorder to
save stuff (if you didn't want to take out the second mortgage required to
buy the disk drive)
--

spike1@freenet.co.uk	Windows95 (noun): 32 bit extensions and a
	graphical shell for a 16 bit patch to an 8 bit
Andrew Halliwell BSc(hons)	operating system originally coded for a 4 bit
in	microprocessor, written by a 2 bit company, that
Computer Science	can't stand 1 bit of competition.

From -531677539167154307
X-Google-Thread: f8760,4a8c32e615e85f53
X-Google-Thread: f4600,4a8c32e615e85f53
X-Google-Thread: 105753,4a8c32e615e85f53
X-Google-Attributes: gidf8760,gidf4600,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news2.volia.net!newspeer1.de.telia.net!
newspeer4.de.telia.net!de.telia.net!newsfeed.numericable.fr!nnrp1.numericable.fr!
not-for-mail
Newsgroups: comp.sys.atari.8bit,comp.sys.sinclair,comp.sys.cbm
Subject: Re: The Commodore 64 rules!
From: sebastienmarty@yahoo.fr (SbM)
Date: Tue, 20 Dec 2005 19:15:56 +0100
Message-ID: <1h7vuhg.i95n501dzlkyzN%sebastienmarty@yahoo.fr>
References: <1134704352.937685.86610@f14g2000cwb.googlegroups.com> <pc9a73-
ggo.ln1@ridcully.fsnet.co.uk>

<1134744452.303528.79780@o13g2000cwo.googlegroups.com> <qs2b73-
tbp.ln1@ridcully.fsnet.co.uk> <4nn5q19kkrr685fhhvan29ipc4rtd71fqa@4ax.com>
<jgnb73-68q.ln1@ridcully.fsnet.co.uk> <43a33c12$1@duster.adelaide.on.net> <3etb73-
nfq.ln1@ridcully.fsnet.co.uk> <kli6q1thm5nbm5ahivcb9onjk1j8pmv1p6@4ax.com>
<43a37c0a@duster.adelaide.on.net> <0PLof.1086$7f3.681@trnddc01>
<MQDpf.48464$uR.32643@newsfe7-gui.ntli.net> <43a70ffc$1@duster.adelaide.on.net>
<dqceq1djbsp4th2e7oge400ja8869lot6p@4ax.com> <43a8232f$1@duster.adelaide.on.net>
User-Agent: MacSOUP/F-2.7 (Mac OS X version 10.4.3)
Lines: 11
Organization: NC Numericable
NNTP-Posting-Host: 85.68.226.243
X-Trace: 1135102484 nnrp1.numericable.fr 166 85.68.226.243
X-Complaints-To: abuse@numericable.fr
Xref: g2news1.google.com comp.sys.atari.8bit:3959 comp.sys.sinclair:7358
comp.sys.cbm:13740

Clockmeister <no-one@nowhere.com> wrote:

> Says the man who's arguements have more holes in them then Swiss cheese.

No hole in Swiss cheese, sorry... Find another one.

--
[SbM]
<http://sebastienmarty.free.fr> - <http://tradintosh.free.fr>
<http://sbm.ordinotheque.free.fr> - <http://palmiciel.free.fr>
"If the French were really intelligent, they'd speak English" (W. Sheed)

From 9161371737742111825
X-Google-Thread: f8760,3da0aa93673aa96d
X-Google-Thread: 105753,4b8bc8a17ae71899
X-Google-Attributes: gidf8760,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!newshub.sdsu.edu!elnk-nf2-pas!
newsfeed.earthlink.net!stamper.news.pas.earthlink.net!
newsread3.news.pas.earthlink.net.POSTED!ccf20f92!not-for-mail
From: Rick Cortese <ricortes@earthlink.net>
User-Agent: Mozilla/5.0 (Windows; U; Windows NT 5.1; en-US; rv:1.6) Gecko/20040113
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit,comp.sys.cbm
Subject: Re: Technical comparision
References: <1135030622.187167.110400@g14g2000cwa.googlegroups.com>
<Xns9731C31D6CA9Cthewisesenternet@198.186.192.136> <0eOdnRNkfL-
mHjrenZ2dnUVZ_sCdnZ2d@comcast.com>
In-Reply-To: <0eOdnRNkfL-mHjrenZ2dnUVZ_sCdnZ2d@comcast.com>
Content-Type: text/plain; charset=us-ascii; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 26
Message-ID: <q_Ypf.4308$mj1.3913@newsread3.news.pas.earthlink.net>
Date: Tue, 20 Dec 2005 19:31:34 GMT
NNTP-Posting-Host: 4.246.36.136

X-Complaints-To: abuse@earthlink.net
X-Trace: newsread3.news.pas.earthlink.net 1135107094 4.246.36.136 (Tue, 20 Dec 2005 11:31:34 PST)
NNTP-Posting-Date: Tue, 20 Dec 2005 11:31:34 PST
Organization: EarthLink Inc. -- http://www.EarthLink.net
Xref: g2news1.google.com comp.sys.atari.8bit:3960 comp.sys.cbm:13743

Ken Swanson wrote:
> Sorry for the top-post, but where are you guys getting figures of 128
> and 256 colors?

Display list interrupts are not hard to do but from a practical stand point it is just a pissing contest to say how many colors you have.

Most games were written using Gr. 12 or 13 IIRC, whatever the 5 color ~text type mode with a redefined character set. This gave effectively the same resolution as Gr. 15 with an extra color. The advantages were they only took up ~960 <or 480 for the lower res> bytes to do a complete screen and modification took much less effort. These modes were available to machine language programmers from the early days and BASIC from the XLs.

Just for an example, I did a short 3d type dungeon with animated torches. All that was necessary to make the torches flicker was to change the two byte pointer character set pointer to a second character set with a redefined torch. Point being if I had wanted to animate dozens of things on screen like the torches it would not have taken any more over head, just additional redefined items in the 2nd character set.

But even with simple and slow techniques, like only having one character set with two torch definitions in it, it would have only required two bytes be alternatively poked into screen memory to animate the torch. Very fast compared to any high color or high res bit map mode.

From 2220272584713909786
X-Google-Thread: f8760,3da0aa93673aa96d
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!newsfeed.gamma.ru!Gamma.RU!newsfeed.icl.net!newsfeed.fjserv.net!colt.net!news-lond.gip.net!news.gsl.net!gip.net!news.tele.dk!news.tele.dk!small.news.tele.dk!newspeer2.se.telia.net!se.telia.net!masternews.telia.net.!newsb.telia.net.POSTED!not-for-mail
From: "Anders Skelander" <ansk@hotmail.com>
Newsgroups: comp.sys.atari.8bit
References: <1135030540.219635.173410@g43g2000cwa.googlegroups.com>
Subject: Re: Technical comparision
Lines: 29
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original

Message-ID: <T0Zpf.41286$d5.196882@newsb.telia.net>
Date: Tue, 20 Dec 2005 19:34:11 GMT
NNTP-Posting-Host: 217.211.188.103
X-Complaints-To: abuse@telia.com
X-Trace: newsb.telia.net 1135107251 217.211.188.103 (Tue, 20 Dec 2005 20:34:11 CET)
NNTP-Posting-Date: Tue, 20 Dec 2005 20:34:11 CET
Organization: Telia Internet
Xref: g2news1.google.com comp.sys.atari.8bit:3961

"MrScout" <mrscout@sbcglobal.net> skrev i meddelandet
news:1135030540.219635.173410@g43g2000cwa.googlegroups.com...
>> ...

The Atari is super cool, with at least one or two features that none of the other 8-bit machines can match.

But. the original Atari 400/800 computer models were released in 1978 (1979?) and thanks to the very advanced architecture seen from a late 1970s perspective, the 8-bit Atari could compete with some competitor models released 2-4 years later.

My conclusion is that the Atari cannot match the specification and the enormous game library for the C64, but there are a few things that the Atari can do that to my knowledge no other 8-bit computer can do.

It could be argued that the Atari 800XL model was a bit obsolete for its release date, but it also gave us all a glimpse of what the future would bring, with some of its exceptional 256 colour images and shining metal effects.

If you have not already done it, I think you should take a look at some top rated game titles and perhaps a couple of demos for the Atari.

Anders

From -5150513570640867944
X-Google-Thread: f8760,211908f78b7ee71
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!proxad.net!usenet-fr.net!ircam.fr!freenix!sn-xit-15!sn-xit-08!sn-post-01!supernews.com!corp.supernews.com!not-for-mail
From: "Greg Goodwin" <Greg.Goodwinp0.f2.n8.z8@fmlynet.org>
Newsgroups: comp.sys.atari.8bit
Subject: Re: MyIDE issue
Date: Mon, 20 Dec 2005 16:40:36
Organization: www.family-bbs.net [FamilyNet International]

Message-ID: <00264cc6@familynet-international.org>
References: <Wciof.152985$0l5.125169@dukeread06>
X-Gateway: NewsGate v1.0 gamma 2 NNTP <-> FidoNet Gateway
X-FTNADDR: 8:8/2.0
X-Complaints-To: abuse@supernews.com
Lines: 17
Xref: g2news1.google.com comp.sys.atari.8bit:3962

FamilyNet International Newsgate

> From: "Docrotcod" <rahbart@cox.net>

> It is hodgepodge.dtdns.net , port 23

> Good seeing you!

> Thomas

   Thanks! Nice to be seen!

   Doc Clu

FamilyNet <> Internet Gated Mail
http://www.familynet-international.org

From -6204264620930239706
X-Google-Thread: f8760,4a8c32e615e85f53
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!newsfeed2.easynews.com!
newsfeed1.easynews.com!easynews.com!easynews!sn-xit-02!sn-xit-09!sn-post-01!
supernews.com!corp.supernews.com!not-for-mail
From: "Greg Goodwin" <Greg.Goodwinp0.f2.n8.z8@fmlynet.org>
Newsgroups: comp.sys.atari.8bit
Subject: Re: The Commodore 64 rules!
Date: Mon, 20 Dec 2005 17:00:18
Organization: www.family-bbs.net [FamilyNet International]
Message-ID: <00264dd6@familynet-international.org>
References: <kli6q1thm5nbm5ahivcb9onjk1j8pmv1p6@4ax.com>
X-Gateway: NewsGate v1.0 gamma 2 NNTP <-> FidoNet Gateway
X-FTNADDR: 8:8/2.0
X-Complaints-To: abuse@supernews.com
Lines: 28
Xref: g2news1.google.com comp.sys.atari.8bit:3963

FamilyNet International Newsgate

> From: W Marsh <wayneDOTmarshATgmailDOTcom@>

> Take a step back and stop applying binary logic to everything. Windows
> has a lot of problems (as does Linux, as does Mac OS...), but it isn't

> a joke. Far more talented people than you use it daily.

> Linux is great, and has its place. Unfortunately, people like you
> insist on bad advocacy and harm it a great deal. Save it for Slashdot,
> because nobody else wants to hear it.

When my work and the world was hit hard by the "I Love You" virus, I disconnected my PC for a day at work and brought in a Atari ST. I was able to dial into the network, and that was no problem. Getting a word processor that was in par with what was being sent at me was a fun part. And the list just went on and on.

I discovered that no matter how much I did like the Atari platforms, and maybe not as much the windows platforms, well, it was not a bad OS to use at work and then leave at work. :D

Don't own a windows PC at work. I like Atari and Macs. But the Windows platforms have their place.

FamilyNet <> Internet Gated Mail
http://www.familynet-international.org

From 1938424403038798914
X-Google-Thread: f8760,506f5eaa187108ac
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!newsfeed.stanford.edu!sn-xit-02!sn-xit-01!sn-post-01!supernews.com!corp.supernews.com!not-for-mail
From: "Greg Goodwin" <Greg.Goodwinp0.f2.n8.z8@fmlynet.org>
Newsgroups: comp.sys.atari.8bit
Subject: Best pornographic ATARI game ???
Date: Mon, 20 Dec 2005 17:04:30
Organization: www.family-bbs.net [FamilyNet International]
Message-ID: <00264dd7@familynet-international.org>
References: <1134789088.037766.184150@g49g2000cwa.googlegroups.com>
X-Gateway: NewsGate v1.0 gamma 2 NNTP <-> FidoNet Gateway
X-FTNADDR: 8:8/2.0
X-Complaints-To: abuse@supernews.com
Lines: 15
Xref: g2news1.google.com comp.sys.atari.8bit:3964

FamilyNet International Newsgate

> From: "Gerard Mindstep" <piano_nerds@yahoo.fr>

> Are there any good games with hot nude men showing their megacocks ???

There was a C=64 demo that that C=64 friend told me about in the 80's. And I have a pinball game for the Atari computer that I saved because it made fun of a guy on the BBS's. I might have that around. Interested?

FamilyNet <> Internet Gated Mail
http://www.familynet-international.org

From 1142497565803085863
X-Google-Thread: f8760,3da0aa93673aa96d
X-Google-Thread: 105753,4b8bc8a17ae71899
X-Google-Attributes: gidf8760,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g44g2000cwa.googlegroups.com!not-for-mail
From: "MrScout" <mrscout@sbcglobal.net>
Newsgroups: comp.sys.atari.8bit,comp.sys.cbm
Subject: Re: Technical comparision
Date: 20 Dec 2005 17:00:49 -0800
Organization: http://groups.google.com
Lines: 40
Message-ID: <1135126849.505605.210380@g44g2000cwa.googlegroups.com>
References: <1135030622.187167.110400@g14g2000cwa.googlegroups.com>
   <4nJpf.17564$zt1.7041@newsfe5-gui.ntli.net>
   <1135051986.694307.292600@o13g2000cwo.googlegroups.com>
   <op.s13bampar8utbk@jsopera59.t-online.de>
NNTP-Posting-Host: 68.253.191.181
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1135126854 29912 127.0.0.1 (21 Dec 2005 01:00:54 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Wed, 21 Dec 2005 01:00:54 +0000 (UTC)
In-Reply-To: <op.s13bampar8utbk@jsopera59.t-online.de>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Windows NT 5.1; en-US; rv:1.8) Gecko/20051111 Firefox/1.5,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g44g2000cwa.googlegroups.com; posting-host=68.253.191.181;
   posting-account=0JcdhA0AAACCQAJNYTyoog_8asVA7Ozv
Xref: g2news1.google.com comp.sys.atari.8bit:3965 comp.sys.cbm:13797

Well, I've been doing a lot of research today, and I think I got a
better understanding of the speed difference between the two machines.
The comparison below is between both machines in the default text mode,
no sprites or anything else that would steal more cycles away, and in
NTSC:

C64: every 8th scan line VIC II halts the 6502 to fetch color and data,
and every line for memory refresh. So, we got:

65 cycles/scan line x 263 lines/frame = 17,095 cycles/frame
LESS
40 cycles/line x 32 bad lines
3 cycles/line x 263 for memory refresh

EQUALS
15,026 cycles/frame available

Atari: every line 9 cycles for memory refresh, plus 1 for each byte of
char fetched, one every 8th scan line for char set data plus display
list itself. So, we got:

114 cycles/line x 262 lines/frame = 29,868 cycles/frame
LESS
9 cycles/line x 262 lines
40 chars x 8 bytes x 24 lines
40 chars x 24 lines
EQUALS
18,870 cycles/frame available

I'm assuming that as the graphics get more complex, the Atari will
start stealing even more cycles than the C64, so the difference will
get smaller.

Anyway, even though the speed advantage is a lot less than the Mhz
difference would suggest, it's still a pretty good margin.

If I made any errors, or if there is more to the picture, please
correct me!!

MrScout

From -2822696922585165961
X-Google-Thread: f8760,3da0aa93673aa96d
X-Google-Thread: 105753,4b8bc8a17ae71899
X-Google-Attributes: gidf8760,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!newsfeeds.ihug.co.nz!
ihug.co.nz!news.xtra.co.nz!news-south.connect.com.au!not-for-mail
From: Jaymz Julian <jaymz@artificial-stupidity.net>
Newsgroups: comp.sys.atari.8bit,comp.sys.cbm
Subject: Re: Technical comparision
Date: Wed, 21 Dec 2005 01:23:51 +0000 (UTC)
Organization: Customer of AAPT Pty Ltd
Lines: 47
Message-ID: <doaar7$jp6$1@news-01.bur.connect.com.au>
References: <1135030622.187167.110400@g14g2000cwa.googlegroups.com>
<4nJpf.17564$zt1.7041@newsfe5-gui.ntli.net>
<1135051986.694307.292600@o13g2000cwo.googlegroups.com>
<op.s13bampar8utbk@jsopera59.t-online.de>
<1135126849.505605.210380@g44g2000cwa.googlegroups.com>
NNTP-Posting-Host: cor7-ppp1356.bur.dsl.connect.net.au
X-Trace: news-01.bur.connect.com.au 1135128231 20262 61.68.181.86 (21 Dec 2005
01:23:51 GMT)
X-Complaints-To: abuse@connect.com.au
NNTP-Posting-Date: Wed, 21 Dec 2005 01:23:51 +0000 (UTC)

User-Agent: slrn/0.9.8.1 (Debian)
Xref: g2news1.google.com comp.sys.atari.8bit:3966 comp.sys.cbm:13799

On 2005-12-21, MrScout <mrscout@sbcglobal.net> wrote:
> 65 cycles/scan line x 263 lines/frame = 17,095 cycles/frame
> LESS
> 40 cycles/line x 32 bad lines
> 3 cycles/line x 263 for memory refresh
> EQUALS
> 15,026 cycles/frame available

there is 312 lines per screen on the pal systems that are most common.
In any case, your numbers don't add up for either PAL or NTSC systems -
there is 63 available cycles after memory refresh for PAL, and 65 cycles
after memory refresh for NTSC - or 64 on the rev0 NTSC vic. Your
numbers fail it.

Additionally there is onyl 25 bad lines per screen - one per displayed
charline.

63 cycles/line x 263 lines/frame = 19656 cycles/frame
LESS
40 cycles/line x 25 badlines/frame = 1000 cycles/frame
EQUALS
18656 cycles/frame available with the screen enabled.

> 114 cycles/line x 262 lines/frame = 29,868 cycles/frame
> LESS
> 9 cycles/line x 262 lines
> 40 chars x 8 bytes x 24 lines
> 40 chars x 24 lines
> EQUALS
> 18,870 cycles/frame available

Which is remarkably close to this figure, although I am reluctant to
believe your atari figures either, given how badly you butchered the c64
figures.

BTW, for NTSC:

65 cylces/scanline x 263 cycles/frame = 17095 cycles/frame
LESS
40 cycles/badline x 25 badliens = 1000 cycle/frame
EQUALS
16095 cycles/frame avaialble on NTSC, however it should be noted that
there are 60 of these per second - allowing for a total of 965,700
cycles/second available there, vs. 932,800 cylces/frame avaialble on
PAL.

     -- jj

From -4142582409854160545

X-Google-Thread: f8760,41fb1238f5e4c621,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!feeder.enertel.nl!
nntpfeed-01.ops.asmr-01.energis-idc.net!216.196.110.149.MISMATCH!
border2.nntp.ams.giganews.com!nntp.giganews.com!sn-ams-06!sn-ams-03!sn-post-
ams-01!sn-post-01!supernews.com!corp.supernews.com!not-for-mail
From: "Greg Goodwin" <Greg.Goodwinp0.f2.n8.z8@fmlynet.org>
Newsgroups: comp.sys.atari.8bit
Subject: Tuesday chat
Date: Mon, 20 Dec 2005 19:20:36
Organization: www.family-bbs.net [FamilyNet International]
Message-ID: <002653f0@familynet-international.org>
X-Gateway: NewsGate v1.0 gamma 2 NNTP <-> FidoNet Gateway
X-FTNADDR: 8:8/2.0
X-Complaints-To: abuse@supernews.com
Lines: 53
Xref: g2news1.google.com comp.sys.atari.8bit:3967

FamilyNet International Newsgate

   Don't forget to check out the Atari News chat tonight at 8 pm cst at....

telnet://www.atarinews.org

   Hope to see you there!

   Doc Clu

   And if you have never been there, here is what it is like getting in the
chat room...

   Red Hat Linux release 7.3 (Valhalla)
Kernel 2.4.20-43.7.legacy on an i686 login: bbs
Password:bbs

(snip)

userid ('new' for new user):
Password:

(snip)

Last login Sun Dec 18 08:34:25 2005 from adsl-209-30-176-237. [RETURN]:

(snip)

The AtariNews.Org BBS   No Board Currently Selected
Enter Command: Talk

(snip)

Interactive Talk Menu   No Board Currently Selected
Enter Talk Command: Chat
Enter chatid: DrClu

-->
*** Welcome to Chat, DrClu
*** 0 other user(s) present
*** 0 other visible room(s) in use
*** DrClu has entered room 'main'
DrClu: hi! Welcome to the Atari News chat!
-->

FamilyNet <> Internet Gated Mail
http://www.familynet-international.org

From -4621480605028883216
X-Google-Thread: f8760,3da0aa93673aa96d
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!peer01.cox.net!cox.net!
hwmnpeer01.lga!hwmedia!hw-filter.lga!fe04.lga.POSTED!53ab2750!not-for-mail
From: secretspam@ihatespam.net (SgtSilicon)
Newsgroups: comp.sys.atari.8bit
Subject: Re: Technical comparision
Reply-To: secretspam@ihatespam.net
Message-ID: <43b0d6b9.273612187@nntp.charter.net>
References: <1135030540.219635.173410@g43g2000cwa.googlegroups.com>
X-Newsreader: Forte Agent 1.5/32.452
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 46
X-Trace:
badccedimaighclekihikpokejohadfgoapgfcmifamncneclmidcghglmbcddhkbigbdcioehlbambkmb
mjopebnopenbecokjlgbkgmachabmcejajnjnpkgeklpghbcfagklmibllijll
NNTP-Posting-Date: Tue, 20 Dec 2005 21:15:02 MST
Date: Wed, 21 Dec 2005 04:14:58 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:3968

Troll bate.

On 19 Dec 2005 14:15:40 -0800, "MrScout" <mrscout@sbcglobal.net>
wrote:

>First, a little background. I have been a heavy user of C64 back in mid

>80s, and dabled with the Atari 8-bits and Apple IIs. I've never went
>past BASIC and some simple ASM routines as far as programming. It's
>been a long time since I've used an 8-bit machine, until a couple of
>months ago at a friend's house, when he fired up an 800XL, and we had a
>blast playing some old games... Ever since then, I started having an
>itch for actually doing some assembly coding on an 8-bit. I bought a
>C64, Atari 800XL and 130XE, and now am having a hard time deciding
>which way to go :)
>
>Basically, I want to learn the ins and outs of the machine, do some
>"serious" assembly coding, just have a blast, and do not have the time
>to invest in both architectures, but also do not want to start on one
>machine just to find out that the other one is in the end faster/richer
>graphically/easier to control the screen with.
>
>On to the question!! From a purely technical perspective, is there a
>discussion/article/etc. on the net somewhere that discusses the Atari
>vs. Commodore hardware in great detail? Anything from pros/cons of PMs
>of Atari to C64s sprites, limitations of VIC II vs. DLIs, etc...? All
>that I have found so far has been quite a childish trolling, and I'm
>really interested in solid technical discussion...
>
>In particular, I'm interested in doing graphically oriented demos and
>games. Atari is great with it's 128 colors, but I've read that you can
>duplicate it on the C64 with special effects. So, I would be interested
>to know how well/accurately/densly can you control changes to the
>screen data mid-line, during V blank, etc. Is the DLI programming
>style, which seems very different from a straightforward C64 way (well,
>except in the way you have to address the individual pictures), better
>in the end? And how about interupt programming in general? Which
>machine has more usable posibilites?
>
>Sorry for the long post, but I really hope that I can get some
>reasonable, constructive feedback!
>
>Thanks!!
>
>MrScout

From 4827103838683111651
X-Google-Thread: f8760,4a8c32e615e85f53
X-Google-Thread: f4600,4a8c32e615e85f53
X-Google-Thread: 105753,4a8c32e615e85f53
X-Google-Attributes: gidf8760,gidf4600,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!cycny01.gnilink.net!
spamkiller.gnilink.net!gnilink.net!trnddc02.POSTED!2470accf!not-for-mail
From: "Sam Gillett" <samgillettnospam@diespammermsn.com>
Newsgroups: comp.sys.atari.8bit,comp.sys.sinclair,comp.sys.cbm
References: <qs2b73-tbp.ln1@ridcully.fsnet.co.uk>
<4nn5q19kkrr685fhhvan29ipc4rtd71fqa@4ax.com> <jgnb73-68q.ln1@ridcully.fsnet.co.uk>

<43a33c12$1@duster.adelaide.on.net> <3etb73-nfq.ln1@ridcully.fsnet.co.uk>
<kli6q1thm5nbm5ahivcb9onjk1j8pmv1p6@4ax.com> <43a37c0a@duster.adelaide.on.net>
<0PLof.1086$7f3.681@trnddc01> <MQDpf.48464$uR.32643@newsfe7-gui.ntli.net>
<43a70ffc$1@duster.adelaide.on.net> <dqceq1djbsp4th2e7oge400ja8869lot6p@4ax.com>
<43a8232f$1@duster.adelaide.on.net> <v9cgq1lbv1so0dva20g5d78codqc0hgu5f@4ax.com>
Subject: Re: The Commodore 64 rules!
Lines: 24
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MIMEOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <N95qf.57484$fY5.44475@trnddc02>
Date: Wed, 21 Dec 2005 04:49:49 GMT
NNTP-Posting-Host: 63.41.66.91
X-Complaints-To: abuse@verizon.net
X-Trace: trnddc02 1135140589 63.41.66.91 (Tue, 20 Dec 2005 23:49:49 EST)
NNTP-Posting-Date: Tue, 20 Dec 2005 23:49:49 EST
Xref: g2news1.google.com comp.sys.atari.8bit:3969 comp.sys.sinclair:7417
comp.sys.cbm:13820

"The Starglider" wrote ...

> On Tue, 20 Dec 2005 23:26:09 +0800, "Clockmeister" <no-one@nowhere.com>
> wrote:
>
>>You have never and will never win a ZX vs C64 comparison and that
>>obviously
>>shits you to tears.
>
> Still waiting for my answers loser.

Learn to read Starglider (reference that comment to another of my posts in
this thread).
--
Best regards,

Sam Gillett

Change is inevitable,
except from vending machines!

From 6389099963735438304
X-Google-Thread: f8760,3da0aa93673aa96d
X-Google-Thread: 105753,4b8bc8a17ae71899
X-Google-Attributes: gidf8760,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g44g2000cwa.googlegroups.com!not-for-

mail
From: "MrScout" <mrscout@sbcglobal.net>
Newsgroups: comp.sys.atari.8bit,comp.sys.cbm
Subject: Re: Technical comparision
Date: 20 Dec 2005 23:01:39 -0800
Organization: http://groups.google.com
Lines: 7
Message-ID: <1135148499.045897.146140@g44g2000cwa.googlegroups.com>
References: <1135030622.187167.110400@g14g2000cwa.googlegroups.com>
   <4nJpf.17564$zt1.7041@newsfe5-gui.ntli.net>
   <1135051986.694307.292600@o13g2000cwo.googlegroups.com>
   <op.s13bampar8utbk@jsopera59.t-online.de>
   <1135126849.505605.210380@g44g2000cwa.googlegroups.com>
   <doaar7$jp6$1@news-01.bur.connect.com.au>
NNTP-Posting-Host: 68.253.191.181
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1135148504 24146 127.0.0.1 (21 Dec 2005 07:01:44 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Wed, 21 Dec 2005 07:01:44 +0000 (UTC)
In-Reply-To: <doaar7$jp6$1@news-01.bur.connect.com.au>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Windows NT 5.1; en-US; rv:1.8) Gecko/
20051111 Firefox/1.5,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g44g2000cwa.googlegroups.com; posting-host=68.253.191.181;
   posting-account=0JcdhA0AAACCQAJNYTyoog_8asVA7Ozv
Xref: g2news1.google.com comp.sys.atari.8bit:3970 comp.sys.cbm:13833

Jaymz,

Thanks, as I mentioned in my post, I'm trying to learn all of this, so
I didn't "butcher" it on purpose. But what you wrote makes sense.

MrScout

From 7736173521341932189
X-Google-Thread: f8760,4a8c32e615e85f53
X-Google-Thread: f4600,4a8c32e615e85f53
X-Google-Thread: 105753,4a8c32e615e85f53
X-Google-Attributes: gidf8760,gidf4600,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!proxad.net!proxad.net!
194.117.148.138.MISMATCH!pe2.news.blueyonder.co.uk!blueyonder!
pe1.news.blueyonder.co.uk!blueyonder!fe3.news.blueyonder.co.uk.POSTED!53ab2750!
not-for-mail
From: The Starglider <thestarglider@wibble.co.uk>
Newsgroups: comp.sys.atari.8bit,comp.sys.sinclair,comp.sys.cbm
Subject: Re: The Commodore 64 rules!
Organization: Starglider Productions
Message-ID: <rs3iq159grakjt72rrgvue5fedqeasrqva@4ax.com>

References: <jgnb73-68q.ln1@ridcully.fsnet.co.uk>
<43a33c12$1@duster.adelaide.on.net> <3etb73-nfq.ln1@ridcully.fsnet.co.uk>
<kli6q1thm5nbm5ahivcb9onjk1j8pmv1p6@4ax.com> <43a37c0a@duster.adelaide.on.net>
<0PLof.1086$7f3.681@trnddc01> <MQDpf.48464$uR.32643@newsfe7-gui.ntli.net>
<43a70ffc$1@duster.adelaide.on.net> <dqceq1djbsp4th2e7oge400ja8869lot6p@4ax.com>
<43a8232f$1@duster.adelaide.on.net> <v9cgq1lbv1so0dva20g5d78codqc0hgu5f@4ax.com>
<N95qf.57484$fY5.44475@trnddc02>
X-Newsreader: Forte Agent 1.93/32.576 English (American)
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 31
Date: Wed, 21 Dec 2005 08:18:05 GMT
NNTP-Posting-Host: 82.34.160.251
X-Trace: fe3.news.blueyonder.co.uk 1135153085 82.34.160.251 (Wed, 21 Dec 2005
08:18:05 GMT)
NNTP-Posting-Date: Wed, 21 Dec 2005 08:18:05 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:3971 comp.sys.sinclair:7424
comp.sys.cbm:13840

On Wed, 21 Dec 2005 04:49:49 GMT, "Sam Gillett"
<samgillettnospam@diespammermsn.com> wrote:

>
>"The Starglider" wrote ...
>
>> On Tue, 20 Dec 2005 23:26:09 +0800, "Clockmeister" <no-one@nowhere.com>
>> wrote:
>>
>>>You have never and will never win a ZX vs C64 comparison and that
>>>obviously
>>>shits you to tears.
>>
>> Still waiting for my answers loser.
>
>Learn to read Starglider (reference that comment to another of my posts in
>this thread).

Don't defend him!

I'm still waiting for answers to my questions I posed to him a while ago, and he
chooses to ignore, simply because he doesn't want to show himself up as the
fool.
--
        **********The Starglider********** Public E-Mail.
        * http://www.starglider.dynu.com/radio   * Ask for private
        * Starglider Radio - listen and enjoy!   *   address.
        * E-Mail:the_starglider2002@wibble.co.uk *   _WW_
        *   CHANGE WIBBLE TO YAHOO TO REPLY   *   /_ _\
        ** | O O |
____oOO_\/_OOo_____

From -5401175172729754872
X-Google-Thread: f8760,3da0aa93673aa96d
X-Google-Thread: 105753,4b8bc8a17ae71899
X-Google-Attributes: gidf8760,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news2.volia.net!newsfeed01.sul.t-
online.de!newsmm00.sul.t-online.de!t-online.de!news.t-online.com!not-for-mail
From: "John Selck" <selcc@t-online.de>
Newsgroups: comp.sys.atari.8bit,comp.sys.cbm
Subject: Re: Technical comparision
Date: Wed, 21 Dec 2005 12:46:29 +0100
Organization: T-Online
Lines: 42
Message-ID: <op.s14tnrt0r8utbk@jsopera59.t-online.de>
References: <1135030622.187167.110400@g14g2000cwa.googlegroups.com>
<4nJpf.17564$zt1.7041@newsfe5-gui.ntli.net>
<1135051986.694307.292600@o13g2000cwo.googlegroups.com>
<op.s13bampar8utbk@jsopera59.t-online.de>
<1135126849.505605.210380@g44g2000cwa.googlegroups.com>
Reply-To: selcc@t-online.de
Mime-Version: 1.0
Content-Type: text/plain; format=flowed; delsp=yes; charset=iso-8859-15
Content-Transfer-Encoding: Quoted-Printable
X-Trace: news.t-online.com 1135165775 01 19601 WHW3Jalv22TLSXYC 051221 11:49:35
X-Complaints-To: usenet-abuse@t-online.de
X-ID: SCgZ7wZboeoRQEfDjAHUlRPQsld-cRbO-hcnusIeAeh0cf+O5jkOrN
User-Agent: Opera M2/8.50 (Win32, build 7700)
Xref: g2news1.google.com comp.sys.atari.8bit:3972 comp.sys.cbm:13877

On Wed, 21 Dec 2005 02:00:49 +0100, MrScout <mrscout@sbcglobal.net> wrot=
e:

> Well, I've been doing a lot of research today, and I think I got a
> better understanding of the speed difference between the two machines.=

> The comparison below is between both machines in the default text mode=
,
> no sprites or anything else that would steal more cycles away, and in
> NTSC:
>
> C64: every 8th scan line VIC II halts the 6502 to fetch color and data=
,
> and every line for memory refresh. So, we got:

Exactly. You can also force the C64 to fetch color data more than that
so you get 1 pixel high color cells. This is called "FLI" in C64 world
and produces very high color resolution.

> 65 cycles/scan line x 263 lines/frame =3D 17,095 cycles/frame

65x263 on NTSC, 63x312 on PAL

> 40 cycles/line x 32 bad lines

The BA (bus allocate) of the processor is set 3 cycles before a DMA
operation starts, it will stop the cpu on memory read operations. This
means, depending on what is currently executed a bad line takes
41-43 cpu cycles. Also, there are not 32 badlines but 25, because the
C64 has 40x25 color cells/characters.

> 3 cycles/line x 263 for memory refresh

Nopes, there are 5 cycles per line DRAM refresh, but those are hidden
in the DMA cycles.

Another thing which is propably worth to mention: A C128 is fully C64
compatible, but has a flag to force all DMA cycles to be used by
the CPU which results in a 2 MHz mode. You can use this 2 MHz mode
in border areas which results in ~ 1.3 MHz effectively.

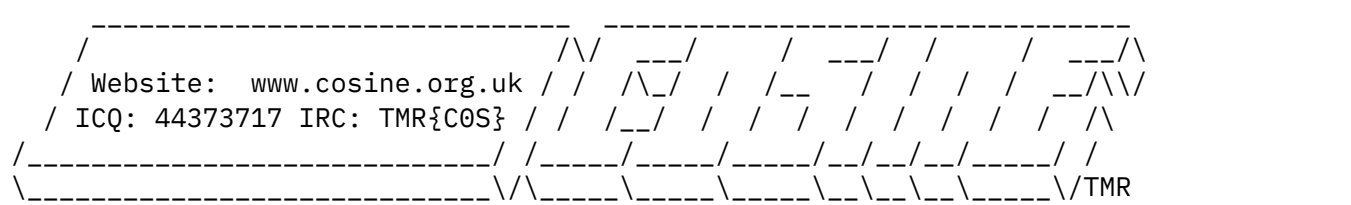
Regards.

From -2601285917545715413
X-Google-Thread: f8760,3da0aa93673aa96d
X-Google-Thread: 105753,4b8bc8a17ae71899
X-Google-Attributes: gidf8760,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!wns13feed!
worldnet.att.net!199.45.49.37!cyclone1.gnilink.net!gnilink.net!news-out.ntli.net!
newsrout1-gui.ntli.net!ntli.net!newspeer1-win.ntli.net!newsfe5-
win.ntli.net.POSTED!53ab2750!not-for-mail
From: Jason <tmr@i.cosine.hate.org.spam.uk>
Organization: Cosine Systems
User-Agent: Mozilla Thunderbird 1.0.2 (Windows/20050317)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit,comp.sys.cbm
Subject: Re: Technical comparision
References: <1135030622.187167.110400@g14g2000cwa.googlegroups.com>
<4nJpf.17564$zt1.7041@newsfe5-gui.ntli.net>
<1135051986.694307.292600@o13g2000cwo.googlegroups.com>
<op.s13bampar8utbk@jsopera59.t-online.de>
<1135126849.505605.210380@g44g2000cwa.googlegroups.com>
<doaar7$jp6$1@news-01.bur.connect.com.au>
<1135148499.045897.146140@g44g2000cwa.googlegroups.com>
In-Reply-To: <1135148499.045897.146140@g44g2000cwa.googlegroups.com>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 12
Message-ID: <tBcqf.39064$a15.7432@newsfe5-win.ntli.net>
Date: Wed, 21 Dec 2005 13:17:13 GMT
NNTP-Posting-Host: 81.109.122.190
X-Trace: newsfe5-win.ntli.net 1135171033 81.109.122.190 (Wed, 21 Dec 2005 13:17:13
GMT)
NNTP-Posting-Date: Wed, 21 Dec 2005 13:17:13 GMT

Xref: g2news1.google.com comp.sys.atari.8bit:3973 comp.sys.cbm:13891

MrScout wrote:
> Thanks, as I mentioned in my post, I'm trying to learn all of this, so
> I didn't "butcher" it on purpose. But what you wrote makes sense.

Jaymz making sense... make the most of it, that doesn't happen much! [grins =-]
--



From -7679581562624447292
X-Google-Thread: f8760,41fb1238f5e4c621
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!nx01.iad01.newshosting.com!newshosting.com!68.1.17.232.MISMATCH!
peer01.cox.net!cox.net!hwmnpeer01.lga!hwmedia!hw-filter.lga!fe02.lga.POSTED!
53ab2750!not-for-mail
From: "Ronald J. Hall" <dark_lord@charter.net>
Organization: DarkForce!
Subject: Re: Tuesday chat
User-Agent: Pan/0.14.2 (This is not a psychotic episode. It's a cleansing moment
of clarity.)
Message-Id: <pan.2005.12.21.15.49.51.86922@charter.net>
Newsgroups: comp.sys.atari.8bit
References: <002653f0@familynet-international.org>
MIME-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-1
Content-Transfer-Encoding: 8bit
Lines: 13
X-Trace:
ejlmlnpfppkfdeplecpdbhlnjkkcgjiehgmoceimgcnjdlgfochlmphgamomajahekkjflfncmkmngeiep
aknfgenngalajpefblfkemagihfcpalgjghklegchhgnkhfepo
NNTP-Posting-Date: Wed, 21 Dec 2005 08:42:05 MST
Date: Wed, 21 Dec 2005 10:49:51 -0500
Xref: g2news1.google.com comp.sys.atari.8bit:3974

On Tue, 20 Dec 2005 19:20:36 +0000, Greg Goodwin wrote:

This is odd. Looking at the time/date, it looks like you posted it
Tuesday, at 7:20pm, yet despite checking these newsgroups several times a
day, including last night, I didn't get this message until this morning
(Wed). :-(

--
_/_/_/

/ The DarkForce BBS Sysop-DarkLord Telnet bbs.darkforce.org/
_/_/_/

>>>
>>> Still waiting for my answers loser.
>>
>>Learn to read Starglider (reference that comment to another of my posts in
>>this thread).
>
> Don't defend him!
>
> I'm still waiting for answers to my questions I posed to him a while ago, and he
> chooses to ignore, simply because he doesn't want to show himself up as the
> fool.

Listen, can you guys please take this OFF the comps.sys.atari.8bit
newsgroup? It really has no business here. I for one, love my Atari 8bit
but am not interested in the least in some thread involving a spat between
C64 users and Spectrum users.

Please? Thank you.

--
_/_/_/

NNTP-Posting-Host: 68.230.155.106
X-Complaints-To: abuse@cox.net
X-Trace: dukeread01 1135188888 68.230.155.106 (Wed, 21 Dec 2005 13:14:48 EST)
NNTP-Posting-Date: Wed, 21 Dec 2005 13:14:48 EST
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:3976 comp.sys.sinclair:7512
comp.sys.cbm:13944

On Wed, 21 Dec 2005 10:51:33 -0500, "Ronald J. Hall"
<dark_lord@charter.net> wrote:

>On Wed, 21 Dec 2005 08:18:05 +0000, The Starglider wrote:
>
>> On Wed, 21 Dec 2005 04:49:49 GMT, "Sam Gillett"
>> <samgillettnospam@diespammermsn.com> wrote:
>>
>>>
>>>"The Starglider" wrote ...
>>>
>>>> On Tue, 20 Dec 2005 23:26:09 +0800, "Clockmeister" <no-one@nowhere.com>
>>>> wrote:
>>>>
>>>>>You have never and will never win a ZX vs C64 comparison and that
>>>>>obviously
>>>>>shits you to tears.
>>>>
>>>> Still waiting for my answers loser.
>>>
>>>Learn to read Starglider (reference that comment to another of my posts in
>>>this thread).
>>
>> Don't defend him!
>>
>> I'm still waiting for answers to my questions I posed to him a while ago, and
he
>> chooses to ignore, simply because he doesn't want to show himself up as the
>> fool.
>
>Listen, can you guys please take this OFF the comps.sys.atari.8bit
>newsgroup? It really has no business here. I for one, love my Atari 8bit
>but am not interested in the least in some thread involving a spat between
>C64 users and Spectrum users.
>
>Please? Thank you.

Yea really why do these moron's keep up this mindless arguing about
which outdated platform is the best?   This was getting old 20 years
ago (seriously think about it) anyway I like my 65xe too (love might
be alittle too strong) and I even have room for a c128 in my retro
collection (heresy I know).

From -8499440741571865032
X-Google-Thread: f8760,4a8c32e615e85f53
X-Google-Thread: f4600,4a8c32e615e85f53
X-Google-Thread: 105753,4a8c32e615e85f53
X-Google-Attributes: gidf8760,gidf4600,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!o13g2000cwo.googlegroups.com!not-for-mail
From: "lechien" <hcs@iol.ie>
Newsgroups: comp.sys.atari.8bit,comp.sys.sinclair,comp.sys.cbm
Subject: Re: The Commodore 64 rules!
Date: 16 Dec 2005 08:11:27 -0800
Organization: http://groups.google.com
Lines: 29
Message-ID: <1134749487.494343.79980@o13g2000cwo.googlegroups.com>
References: <1134704352.937685.86610@f14g2000cwb.googlegroups.com>
   <Xns972DE9385104Fneverspamnospamcom@207.115.17.102>
   <59sof.2130$Jr1.1233@trnddc01>
   <Xns972DEFF3D55FBneverspamnospamcom@207.115.17.102>
   <43a2c8b2$0$23233$91cee783@newsreader02.highway.telekom.at>
   <Xns972E5CF3ED7CDneverspamnospamcom@207.115.17.102>
NNTP-Posting-Host: 86.43.71.251
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1134749492 3839 127.0.0.1 (16 Dec 2005 16:11:32 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Fri, 16 Dec 2005 16:11:32 +0000 (UTC)
In-Reply-To: <Xns972E5CF3ED7CDneverspamnospamcom@207.115.17.102>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.1; SV1; .NET CLR 1.1.4322),gzip(gfe),gzip(gfe)
X-HTTP-Via: 1.0 services:8080 (squid/2.5.STABLE6)
Complaints-To: groups-abuse@google.com
Injection-Info: o13g2000cwo.googlegroups.com; posting-host=86.43.71.251;
   posting-account=1IycTQ0AAAAIPnVlSY_chqCq-qGvCgO7
Xref: g2news1.google.com comp.sys.atari.8bit:3776 comp.sys.sinclair:7088 comp.sys.cbm:13306

David Murray probably wrote:

> These people are bringing in their computers wanting them to be repaired. They often picked them up non- working at garage sales for $5 and stuff and think they're
> going to get them repaired for $10 and have a perfectly working computer.

Yep - I absolutely agree. Sometimes training the (l)users what to expect from an old PC is more trouble than it's worth. That's why in the company I worked for (owned) until recently, we'd decided not to sell second-hand PCs at all due to the high-expectations low-cost mentality.

We had our fingers burnt with this very early on in about 1994 when we gave our old 286 PC to a friend who was starting a small business. I

cleaned up the PC, re-formatted the 20Mb hard drive, gave her our copy
of WordStar (which we wouldn't be needing any more) and actually wrote
a small db in Clipper so that she could keep track of her clients. All
I charged her for was a small amount of extra hardware needed (think it
needed a new keyboard or something) and she refused to pay. Why?
Because, despite the fact that she was initially very happy, a friend
had popped in, looked at the PC and told her that all PCs should be
running Windows 3.1. Since this PC wasn't, then she dumped it back on
our doorstep, complaining bitterly that we'd taken advantage of her
lack of knowledge!!

I learnt then that the only way to avoid problems with most
computer-illiterate people is to sell them new equipment.

/matt

From 5733615011345251596
X-Google-Thread: f8760,4a8c32e615e85f53
X-Google-Thread: f4600,4a8c32e615e85f53
X-Google-Thread: 105753,4a8c32e615e85f53
X-Google-Attributes: gidf8760,gidf4600,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Fri, 16 Dec 2005 11:52:10 -0600
From: "Lion Of Judah" <sonofman1@comcast.net>
Newsgroups: comp.sys.atari.8bit,comp.sys.sinclair,comp.sys.cbm
References: <1134704352.937685.86610@f14g2000cwb.googlegroups.com>
Subject: Re: The Commodore 64 rules!
Date: Fri, 16 Dec 2005 12:51:38 -0500
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-RFC2646: Format=Flowed; Original
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
Message-ID: <eNSdnZVTOdJXYz_enZ2dnUVZ_sGdnZ2d@comcast.com>
Lines: 3
NNTP-Posting-Host: 66.176.179.84
X-Trace: sv3-KbufGcSbOF4+uoUPjZ9oMuFuE+NHhtrNlYBJ6Ffcn/
T+92oTgdkkQgyY4N3TTOAb7bXG0OpLr1mPasf!uQooo7UTWQHBnGx4p8QvRZy4R8qmFpwv/83lQy/
rgt0kiuPHSv3xsfRK0/YxqaE1wzmGQh2R/+NB!w9i4ho3nYu7UYlI=
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:3777 comp.sys.sinclair:7095
comp.sys.cbm:13310

So what are the Commodore 64 rules?

From 6633464006489380580
X-Google-Thread: f8760,4a8c32e615e85f53
X-Google-Thread: f4600,4a8c32e615e85f53
X-Google-Thread: 105753,4a8c32e615e85f53
X-Google-Attributes: gidf8760,gidf4600,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!newsread.com!news-xfer.newsread.com!
news-out2.kabelfoon.nl!newsfeed.kabelfoon.nl!bandi.nntp.kabelfoon.nl!
demorgan.zen.co.uk!dedekind.zen.co.uk!zen.net.uk!fuller.zen.co.uk!
prichard.zen.co.uk.POSTED!not-for-mail
From: W Marsh <wayneDOTmarshATgmailDOTcom@>
Newsgroups: comp.sys.atari.8bit,comp.sys.sinclair,comp.sys.cbm
Subject: Re: The Commodore 64 rules!
Date: Fri, 16 Dec 2005 17:57:58 +0000
Message-ID: <8tv5q1dibjh4sajqo3105275m66udg25f5@4ax.com>
References: <1134704352.937685.86610@f14g2000cwb.googlegroups.com>
<eNSdnZVTOdJXYz_enZ2dnUVZ_sGdnZ2d@comcast.com>
X-Newsreader: Forte Agent 3.1/32.783
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 8
Organization: Zen Internet
NNTP-Posting-Host: 82.71.33.246
X-Trace: 1134755877 prichard.zen.co.uk 23295 82.71.33.246:4202
X-Complaints-To: abuse@zen.co.uk
Xref: g2news1.google.com comp.sys.atari.8bit:3778 comp.sys.sinclair:7096
comp.sys.cbm:13312

On Fri, 16 Dec 2005 12:51:38 -0500, "Lion Of Judah"
<sonofman1@comcast.net> wrote:

>So what are the Commodore 64 rules?

1) You must cross-post about C64.
2) You MUST cross-post about C64.
3) Mention Turrican and the SID at every opportunity.

From -384531188961255901
X-Google-Thread: f8760,4a8c32e615e85f53
X-Google-Thread: f4600,4a8c32e615e85f53
X-Google-Thread: 105753,4a8c32e615e85f53
X-Google-Attributes: gidf8760,gidf4600,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news2.volia.net!news-out.ntli.net!
newsrout1-gui.ntli.net!ntli.net!pe1.news.blueyonder.co.uk!blueyonder!
fe2.news.blueyonder.co.uk.POSTED!53ab2750!not-for-mail

On 16 Dec 2005 06:47:32 -0800, larry@portcommodore.com wrote:
>
>> 2. VIC-II/SID ship.
>
>Back in 1982 a sythesiser was something no other computer had. And it
>took years for the PC with it's internal beep speaker to get a quality
>sound card to rival the 64.

but it's all a matter of taste. I prefer the clean sound of the AY in the Speccy 128k machines more than the SID (Tim Follin's L.E.D. Storm and Level 1 of Bionic Commando blows away anthing else on the Speccy IMHO, and Rob Hubbard's Hydrofool tune is ace too), and didn't the Atari machines have something that could easily equal the SID for ability?
>
>> 3. Thousands upon thousands of programs.
>
>-Big deal, so what?
>
>Choice, variety. There were programs for just about everything on the
>Commodore 64, accounting, word processing, etc. There are now web
>browsers for it.

The spectrum too had thousands and thousands of programs, and no doubt did other machines. The argument for the C64 having this many is mute, since it's not remotely unique.
>
>> 4. BBSs.
>-Yes, yes, still nothing special
>To many they were it was a great community if you ever were there.

And many spectrum users were there. That's the point, another muted argument since again it's not unique to the C64.

>
>> 5. The most popular computer of all time.
>-Hah!
>
>a)see #1
>b)search for Commodore 64 on Google and see how popular it is.

The most popular computer of all time is the PC, also the most sold. Remember
that for every one person bashing Windows (which is not the only OS it can use),
there are probably 1,000's that are perfectly happy with it.

If you want to be picky, the Gameboy is the most popular computer of all time,
as although it can't be programmed out of the box, it still "computes", and they
sold Waaaay more than the C64 in their various guises.

--
        **********The Starglider********** Public E-Mail.
        * http://www.starglider.dynu.com/radio   * Ask for private
        * Starglider Radio - listen and enjoy!   *   address.
        * E-Mail:the_starglider2002@wibble.co.uk *   _WW_
        *   CHANGE WIBBLE TO YAHOO TO REPLY   *   /_ _\
        ** | O O |
____oOO_\/_OOo_____

From 6097134425784414384
X-Google-Thread: f8760,4a8c32e615e85f53
X-Google-Thread: f4600,4a8c32e615e85f53
X-Google-Thread: 105753,4a8c32e615e85f53
X-Google-Attributes: gidf8760,gidf4600,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!atl-c05.usenetserver.com!
news.usenetserver.com!cycny01.gnilink.net!spamkiller2.gnilink.net!gnilink.net!
trndny06.POSTED!ed9e4e4d!not-for-mail
Newsgroups: comp.sys.atari.8bit,comp.sys.sinclair,comp.sys.cbm
From: Lyrical Nanoha <LyricalNanoha@dosius.net>
X-X-Sender: molly@static-141-149-129-16.buff.east.verizon.net
Subject: Re: The Commodore 64 rules!
In-Reply-To: <2g06q1d3i8nksqiq1tmitqr5j6bhs2rb2h@4ax.com>
Message-ID:
<Pine.LNX.4.62.0512161323090.21584@static-141-149-129-16.buff.east.verizon.net>
References: <1134704352.937685.86610@f14g2000cwb.googlegroups.com>
 <pc9a73-ggo.ln1@ridcully.fsnet.co.uk>
<1134744452.303528.79780@o13g2000cwo.googlegroups.com>
 <2g06q1d3i8nksqiq1tmitqr5j6bhs2rb2h@4ax.com>
MIME-Version: 1.0
Content-Type: TEXT/PLAIN; charset=US-ASCII; format=flowed
Lines: 44
Date: Fri, 16 Dec 2005 18:25:01 GMT
NNTP-Posting-Host: 141.149.129.16
X-Complaints-To: abuse@verizon.net
X-Trace: trndny06 1134757501 141.149.129.16 (Fri, 16 Dec 2005 13:25:01 EST)
NNTP-Posting-Date: Fri, 16 Dec 2005 13:25:01 EST

Xref: g2news1.google.com comp.sys.atari.8bit:3780 comp.sys.sinclair:7098
comp.sys.cbm:13316

gOn Fri, 16 Dec 2005, The Starglider wrote:

> On 16 Dec 2005 06:47:32 -0800, larry@portcommodore.com wrote:
>>
>>> 2. VIC-II/SID ship.
>>
>> Back in 1982 a sythesiser was something no other computer had. And it
>> took years for the PC with it's internal beep speaker to get a quality
>> sound card to rival the 64.
>
> but it's all a matter of taste. I prefer the clean sound of the AY in the Speccy
> 128k machines more than the SID (Tim Follin's L.E.D. Storm and Level 1 of Bionic
> Commando blows away anthing else on the Speccy IMHO, and Rob Hubbard's Hydrofool
> tune is ace too), and didn't the Atari machines have something that could easily
> equal the SID for ability?

The Apple needed a sound card for decent sound, but the common one had a
pair of AY8910s.

>>> 3. Thousands upon thousands of programs.
>>
>> -Big deal, so what?
>>
>> Choice, variety. There were programs for just about everything on the
>> Commodore 64, accounting, word processing, etc. There are now web
>> browsers for it.
>
> The spectrum too had thousands and thousands of programs, and no doubt did other
> machines. The argument for the C64 having this many is mute, since it's not
> remotely unique.

"Moot"

>>
>>> 4. BBSs.
>> -Yes, yes, still nothing special
>> To many they were it was a great community if you ever were there.
>
> And many spectrum users were there. That's the point, another muted argument
> since again it's not unique to the C64.

I was there with my brother's Apple //c. So nothing special there either.

-uso.

From -4964495569257368012
X-Google-Thread: f8760,31bbe0ef497486e4
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit

Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!wns13feed!worldnet.att.net!attbi_s72.POSTED!53ab2750!not-for-
mail
From: Ziggy <Ziggy@faked-address.com>
Subject: Re: Need ROMS for Atari800 emulator
Newsgroups: comp.sys.atari.8bit
References: <6rKdnUfz7ch41TzeRVn-rg@comcast.com> <dntqst$83$1@mamenchi.zrz.TU-
Berlin.DE>
Lines: 24
Organization: The Centre
User-Agent: KNode/0.9.0
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7Bit
Message-ID: <7MEof.625857$x96.155898@attbi_s72>
NNTP-Posting-Host: 12.222.148.108
X-Complaints-To: abuse@asp.att.net
X-Trace: attbi_s72 1134762115 12.222.148.108 (Fri, 16 Dec 2005 19:41:55 GMT)
NNTP-Posting-Date: Fri, 16 Dec 2005 19:41:55 GMT
Date: Fri, 16 Dec 2005 19:41:55 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:3781

Thomas Richter wrote:

> Hi,
>
>> While I'm a diehard user of the original equipment, I wanted to give an
>> emulator a whirl, mainly to see what kind of speeds I get out of Mac65.
>
>> I chose the Atari800 emu for Linux, but I'm having great difficulty
>> finding the OS & BASIC roms. I found some BASIC roms, but I have no clue
>> if they'll work or not until I get the OS.
>
>> Do any of you guys have the roms or know where I can get my hands on
>> them?
>
> You won't need ROMs for the atari++ emulator for Linux. See:
>
> http://www.math.tu-berlin.de/~thor/atari++/
>
> Greetings,
> Thomas

The windows based emulator on emulators.com doesnt need either bios.. Might
run under wine.. not tried.

From 3425017852418597623
X-Google-Thread: f8760,4a8c32e615e85f53
X-Google-Thread: f4600,4a8c32e615e85f53
X-Google-Thread: 105753,4a8c32e615e85f53
X-Google-Attributes: gidf8760,gidf4600,gid105753,public

X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g14g2000cwa.googlegroups.com!not-for-mail
From: "anoneds@netscape.net" <anoneds@netscape.net>
Newsgroups: comp.sys.atari.8bit,comp.sys.sinclair,comp.sys.cbm
Subject: Re: The Commodore 64 rules!
Date: 16 Dec 2005 12:44:37 -0800
Organization: http://groups.google.com
Lines: 28
Message-ID: <1134765877.314894.115510@g14g2000cwa.googlegroups.com>
References: <1134704352.937685.86610@f14g2000cwb.googlegroups.com>
   <nvp4q1tffj6ckqvb9hfqte5clgbejt3mdj@4ax.com>
   <Pine.LNX.4.62.0512160318380.18002@static-141-149-129-16.buff.east.verizon.net>
   <1134723329.032394.5940@g47g2000cwa.googlegroups.com>
NNTP-Posting-Host: 64.24.218.82
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1134765882 27128 127.0.0.1 (16 Dec 2005 20:44:42 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Fri, 16 Dec 2005 20:44:42 +0000 (UTC)
In-Reply-To: <1134723329.032394.5940@g47g2000cwa.googlegroups.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (X11; U; Linux i686; en-US; rv:1.7.12) Gecko/20050920 Firefox/1.0.7,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g14g2000cwa.googlegroups.com; posting-host=64.24.218.82;
   posting-account=eL7mewwAAABmqqXELpgC8WibfFSSqJXz
Xref: g2news1.google.com comp.sys.atari.8bit:3782 comp.sys.sinclair:7102 comp.sys.cbm:13322

dunric@yahoo.com wrote:
> Lyrical Nanoha wrote:
> > On Fri, 16 Dec 2005, George Nakos wrote:
> >
> > <Kersnippety!>
> >
> > > Um, ok, your opinion. Why post it here? And why cross-post? Is this
> > > another try at making a huge thread that makes no sense at all?
> >
> > Because Paul Panks is a kook, as most of comp.sys.cbm can attest.
> >
> > -uso.
>
> I've been posting in comp.sys.cbm since 1995. Only 3-4 posts that I've
> made in 10 years fall under those "kooky" guidelines. The rest are CBM
> related. Google it up if you don't believe me. Search from 1995 to
> 2005.
>

This counting your recent "bed-wetting" experience?

And the many posts about recovering a game you lost many years ago,

including the dream sequences you had that you thought was an attempt
by your subconscious to provide you with a program to recover the data?

Those were just in the last month or so...

From 8269162997778778016
X-Google-Thread: f8760,4a8c32e615e85f53
X-Google-Thread: f4600,4a8c32e615e85f53
X-Google-Thread: 105753,4a8c32e615e85f53
X-Google-Attributes: gidf8760,gidf4600,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!newsfeed00.sul.t-online.de!t-online.de!130.59.10.21.MISMATCH!
kanaga.switch.ch!switch.ch!news.tele.dk!news.tele.dk!small.news.tele.dk!
news.astraweb.com!newsrouter-eu.astraweb.com!hwmnpeer01.ams!news-out.ntli.net!
newsrout1-gui.ntli.net!ntli.net!newspeer1-win.ntli.net!newsfe3-
gui.ntli.net.POSTED!53ab2750!not-for-mail

Sender: Andrew Halliwell <spike1@ridcully.fsnet.co.uk>

Message-ID: <jgnb73-68q.ln1@ridcully.fsnet.co.uk>

From: spike1@freenet.co.uk
Subject: Re: The Commodore 64 rules!
Newsgroups: comp.sys.atari.8bit,comp.sys.sinclair,comp.sys.cbm

References: <1134704352.937685.86610@f14g2000cwb.googlegroups.com>   <pc9a73-
ggo.ln1@ridcully.fsnet.co.uk>
<1134744452.303528.79780@o13g2000cwo.googlegroups.com> <qs2b73-
tbp.ln1@ridcully.fsnet.co.uk> <4nn5q19kkrr685fhhvan29ipc4rtd71fqa@4ax.com>
User-Agent: tin/1.6.2-20030910 ("Pabbay") (UNIX) (Linux/2.6.5-7.201-smp (i686))
Lines: 17
Date: Fri, 16 Dec 2005 21:26:58 GMT
NNTP-Posting-Host: 81.109.250.24
X-Trace: newsfe3-gui.ntli.net 1134768418 81.109.250.24 (Fri, 16 Dec 2005 21:26:58
GMT)
NNTP-Posting-Date: Fri, 16 Dec 2005 21:26:58 GMT

Organization: NTL

Xref: g2news1.google.com comp.sys.atari.8bit:3783 comp.sys.sinclair:7106
comp.sys.cbm:13324

W Marsh <wayneDOTmarshATgmailDOTcom@> did eloquently scribble:
>>Windows has sold more than any other operating system?
>>That's crap too.
>
> You just can't help yourself, can you?

Resist a chance to make a dig at windows as a proof that good does not equal
popular or "most"?

Nope, can't resist for a second, what are you going to do about it?
--

____
| spike1@freenet.co.uk | "Are you pondering what I'm pondering Pinky?" |
|Andrew Halliwell BSc(hons)| |

| in | "I think so brain, but this time, you control |
| Computer Science | the Encounter suit, and I'll do the voice..." |

From -8010545057474699305
X-Google-Thread: f8760,4a8c32e615e85f53
X-Google-Thread: f4600,4a8c32e615e85f53
X-Google-Thread: 105753,4a8c32e615e85f53
X-Google-Attributes: gidf8760,gidf4600,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!proxad.net!212.101.4.254.MISMATCH!
solnet.ch!solnet.ch!dedekind.zen.co.uk!zen.net.uk!fuller.zen.co.uk!
shaftesbury.zen.co.uk.POSTED!not-for-mail
From: W Marsh <wayneDOTmarshATgmailDOTcom@>
Newsgroups: comp.sys.atari.8bit,comp.sys.sinclair,comp.sys.cbm
Subject: Re: The Commodore 64 rules!
Date: Fri, 16 Dec 2005 21:31:07 +0000
Message-ID: <agc6q1hule19k219nuv8lhugdf4jvhkul5@4ax.com>
References: <1134704352.937685.86610@f14g2000cwb.googlegroups.com> <pc9a73-
ggo.ln1@ridcully.fsnet.co.uk>
<1134744452.303528.79780@o13g2000cwo.googlegroups.com> <qs2b73-
tbp.ln1@ridcully.fsnet.co.uk> <4nn5q19kkrr685fhhvan29ipc4rtd71fqa@4ax.com>
<jgnb73-68q.ln1@ridcully.fsnet.co.uk>
X-Newsreader: Forte Agent 3.1/32.783
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 14
Organization: Zen Internet
NNTP-Posting-Host: 82.71.33.246
X-Trace: 1134768665 shaftesbury.zen.co.uk 29575 82.71.33.246:6900
X-Complaints-To: abuse@zen.co.uk
Xref: g2news1.google.com comp.sys.atari.8bit:3784 comp.sys.sinclair:7107
comp.sys.cbm:13325

On Fri, 16 Dec 2005 21:26:58 GMT, spike1@freenet.co.uk wrote:

>W Marsh <wayneDOTmarshATgmailDOTcom@> did eloquently scribble:
>>>Windows has sold more than any other operating system?
>>>That's crap too.
>>
>> You just can't help yourself, can you?
>
>Resist a chance to make a dig at windows as a proof that good does not equal
>popular or "most"?
>
>Nope, can't resist for a second, what are you going to do about it?

Kill you dead with my mind.

From -2232278059188018185

X-Google-Thread: f8760,4a8c32e615e85f53
X-Google-Thread: f4600,4a8c32e615e85f53
X-Google-Thread: 105753,4a8c32e615e85f53
X-Google-Attributes: gidf8760,gidf4600,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!proxad.net!213.200.89.82.MISMATCH!
tiscali!newsfeed1.ip.tiscali.net!border2.nntp.ams.giganews.com!
border1.nntp.ams.giganews.com!nntp.giganews.com!sn-ams-06!sn-ams-04!sn-post-
ams-02!sn-post-01!supernews.com!corp.supernews.com!malasada.lava.net!jfenn
From: Joseph Fenn <jfenn@lava.net>
Newsgroups: comp.sys.atari.8bit,comp.sys.sinclair,comp.sys.cbm
Subject: Re: The Commodore 64 rules!
Date: Fri, 16 Dec 2005 11:32:38 -1000
Organization: Posted via Supernews, http://www.supernews.com
Message-ID: <Pine.BSI.4.61.0512161130460.11941@malasada.lava.net>
In-Reply-To: <1134765877.314894.115510@g14g2000cwa.googlegroups.com>
References: <1134704352.937685.86610@f14g2000cwb.googlegroups.com>
 <nvp4q1tffj6ckqvb9hfqte5clgbejt3mdj@4ax.com>
 <Pine.LNX.4.62.0512160318380.18002@static-141-149-129-16.buff.east.verizon.net>
   <1134723329.032394.5940@g47g2000cwa.googlegroups.com>
 <1134765877.314894.115510@g14g2000cwa.googlegroups.com>
MIME-Version: 1.0
Content-Type: TEXT/PLAIN; charset=US-ASCII; format=flowed
X-Complaints-To: abuse@supernews.com
Lines: 14
Xref: g2news1.google.com comp.sys.atari.8bit:3785 comp.sys.sinclair:7108
comp.sys.cbm:13326

On the internet there are no rules for Commodore nor any thing elase.
In fact you can break any of the rules you wish without going to jail
except the new ones on Child Porno and I back that one up 100%
                  Kokomo Joe

****
* Ham KH6JF AARS/MARS ABM6JF QCWA WW2 VET WD RADIO SYSTEM*
* Army MARS PRECEDED by AARS (Army Amateur Radio System) *
*   Hi State ARMY MARS COORDINATOR   *
****

From -5712569236029162985
X-Google-Thread: f8760,4a8c32e615e85f53
X-Google-Thread: f4600,4a8c32e615e85f53
X-Google-Thread: 105753,4a8c32e615e85f53
X-Google-Attributes: gidf8760,gidf4600,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!peer01.cox.net!cox.net!news-
out.ntli.net!newsrout1-gui.ntli.net!ntli.net!newspeer1-win.ntli.net!newsfe6-

win.ntli.net.POSTED!53ab2750!not-for-mail
Sender: Andrew Halliwell <spike1@ridcully.fsnet.co.uk>
Message-ID: <jkpb73-6bq.ln1@ridcully.fsnet.co.uk>
From: spike1@freenet.co.uk
Subject: Re: The Commodore 64 rules!
Newsgroups: comp.sys.atari.8bit,comp.sys.sinclair,comp.sys.cbm
References: <1134704352.937685.86610@f14g2000cwb.googlegroups.com> <pc9a73-ggo.ln1@ridcully.fsnet.co.uk>
<1134744452.303528.79780@o13g2000cwo.googlegroups.com> <qs2b73-tbp.ln1@ridcully.fsnet.co.uk> <4nn5q19kkrr685fhhvan29ipc4rtd71fqa@4ax.com>
<jgnb73-68q.ln1@ridcully.fsnet.co.uk> <agc6q1hule19k219nuv8lhugdf4jvhkul5@4ax.com>
User-Agent: tin/1.6.2-20030910 ("Pabbay") (UNIX) (Linux/2.6.5-7.201-smp (i686))
Lines: 13
Date: Fri, 16 Dec 2005 22:00:51 GMT
NNTP-Posting-Host: 81.109.250.24
X-Trace: newsfe6-win.ntli.net 1134770451 81.109.250.24 (Fri, 16 Dec 2005 22:00:51 GMT)
NNTP-Posting-Date: Fri, 16 Dec 2005 22:00:51 GMT
Organization: NTL
Xref: g2news1.google.com comp.sys.atari.8bit:3786 comp.sys.sinclair:7109 comp.sys.cbm:13327

W Marsh <wayneDOTmarshATgmailDOTcom@> did eloquently scribble:
>>Nope, can't resist for a second, what are you going to do about it?
>
> Kill you dead with my mind.

Hah, your mind is insignificant compared to my power!
--

____
spike1@freenet.co.uk	
Andrew Halliwell BSc(hons)	"The day Microsoft makes something that doesn't
in	suck is probably the day they start making
Computer science	vacuum cleaners" - Ernst Jan Plugge

From 7107463515840966869
X-Google-Thread: f8760,4a8c32e615e85f53
X-Google-Thread: f4600,4a8c32e615e85f53
X-Google-Thread: 105753,4a8c32e615e85f53
X-Google-Attributes: gidf8760,gidf4600,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
From: "Clockmeister" <no-one@nowhere.com>
Newsgroups: comp.sys.atari.8bit,comp.sys.sinclair,comp.sys.cbm
References: <1134704352.937685.86610@f14g2000cwb.googlegroups.com>
<Xns972DE9385104Fneverspamnospamcom@207.115.17.102>
<59sof.2130$Jr1.1233@trnddc01>
<Xns972DEFF3D55FBneverspamnospamcom@207.115.17.102>
<43a2c8b2$0$23233$91cee783@newsreader02.highway.telekom.at>
<Xns972E5CF3ED7CDneverspamnospamcom@207.115.17.102>
<1134749487.494343.79980@o13g2000cwo.googlegroups.com>
Subject: Re: The Commodore 64 rules!

Date: Sat, 17 Dec 2005 06:08:43 +0800
Lines: 37
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
NNTP-Posting-Host: ppp169-206.lns1.per1.internode.on.net
Message-ID: <43a33b82$1@duster.adelaide.on.net>
X-Trace: duster.adelaide.on.net 1134771074 150.101.169.206 (17 Dec 2005 08:41:14 +1050)
Path: g2news1.google.com!news4.google.com!news.glorb.com!newsfeeds.ihug.co.nz!ihug.co.nz!news.xtra.co.nz!news-south.connect.com.au!duster.adelaide.on.net!not-for-mail
Xref: g2news1.google.com comp.sys.atari.8bit:3787 comp.sys.sinclair:7110 comp.sys.cbm:13328

"lechien" <hcs@iol.ie> wrote in message
news:1134749487.494343.79980@o13g2000cwo.googlegroups.com...
> David Murray probably wrote:
>
>> These people are bringing in their computers wanting them to be repaired.
>> They often picked them up non- working at garage sales for $5 and stuff
>> and think they're
>> going to get them repaired for $10 and have a perfectly working computer.
>
> Yep - I absolutely agree. Sometimes training the (l)users what to
> expect from an old PC is more trouble than it's worth. That's why in
> the company I worked for (owned) until recently, we'd decided not to
> sell second-hand PCs at all due to the high-expectations low-cost
> mentality.
>
> We had our fingers burnt with this very early on in about 1994 when we
> gave our old 286 PC to a friend who was starting a small business. I
> cleaned up the PC, re-formatted the 20Mb hard drive, gave her our copy
> of WordStar (which we wouldn't be needing any more) and actually wrote
> a small db in Clipper so that she could keep track of her clients. All
> I charged her for was a small amount of extra hardware needed (think it
> needed a new keyboard or something) and she refused to pay. Why?
> Because, despite the fact that she was initially very happy, a friend
> had popped in, looked at the PC and told her that all PCs should be
> running Windows 3.1. Since this PC wasn't, then she dumped it back on
> our doorstep, complaining bitterly that we'd taken advantage of her
> lack of knowledge!!
>
> I learnt then that the only way to avoid problems with most
> computer-illiterate people is to sell them new equipment.
>

Yep, I agree, it prevents a lot of frustration down the line.

From -4167957182703198487
X-Google-Thread: f8760,4a8c32e615e85f53
X-Google-Thread: f4600,4a8c32e615e85f53
X-Google-Thread: 105753,4a8c32e615e85f53
X-Google-Attributes: gidf8760,gidf4600,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
From: "Clockmeister" <no-one@nowhere.com>
Newsgroups: comp.sys.atari.8bit,comp.sys.sinclair,comp.sys.cbm
References: <1134704352.937685.86610@f14g2000cwb.googlegroups.com>
<nvp4q1tffj6ckqvb9hfqte5clgbejt3mdj@4ax.com> <o3aa73-ggo.ln1@ridcully.fsnet.co.uk>
Subject: Re: The Commodore 64 rules!
Date: Sat, 17 Dec 2005 06:11:12 +0800
Lines: 28
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
NNTP-Posting-Host: ppp169-206.lns1.per1.internode.on.net
Message-ID: <43a33b82$3@duster.adelaide.on.net>
X-Trace: duster.adelaide.on.net 1134771074 150.101.169.206 (17 Dec 2005 08:41:14
+1050)
Path: g2news1.google.com!news4.google.com!news.glorb.com!newsfeeds.ihug.co.nz!
ihug.co.nz!news.xtra.co.nz!news-south.connect.com.au!duster.adelaide.on.net!not-
for-mail
Xref: g2news1.google.com comp.sys.atari.8bit:3788 comp.sys.sinclair:7111
comp.sys.cbm:13329

<spike1@freenet.co.uk> wrote in message
news:o3aa73-ggo.ln1@ridcully.fsnet.co.uk...
> George Nakos <ggn@atarirocks.org> did eloquently scribble:
>>
>>
>> On 15 Dec 2005 19:39:13 -0800, dunric@yahoo.com wrote:
>>
>>>1. Best selling computer of all time.
>>>2. VIC-II/SID ship.
>>>3. Thousands upon thousands of programs.
>>>4. BBSs.
>>>5. The most popular computer of all time.
>>>
>>>Paul
>>
>> Um, ok, your opinion. Why post it here? And why cross-post? Is this
>> another try at making a huge thread that makes no sense at all?
>
> It is puzzling why comp.sys.atari.8bit keeps getting dragged into this.
> The commode users are in denial and keep starting these threads because of
> their insecurity.

> (note: the threads over the past months were both started by non-css-ers)

I think most Commodore users like Atari 8 bits, and vice versa so no
insecurity there. Spectrum owners on the other hand...

From -7031610086534600248
X-Google-Thread: f8760,4a8c32e615e85f53
X-Google-Thread: f4600,4a8c32e615e85f53
X-Google-Thread: 105753,4a8c32e615e85f53
X-Google-Attributes: gidf8760,gidf4600,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
From: "Clockmeister" <no-one@nowhere.com>
Newsgroups: comp.sys.atari.8bit,comp.sys.sinclair,comp.sys.cbm
References: <1134704352.937685.86610@f14g2000cwb.googlegroups.com> <pc9a73-
ggo.ln1@ridcully.fsnet.co.uk>
<1134744452.303528.79780@o13g2000cwo.googlegroups.com> <qs2b73-
tbp.ln1@ridcully.fsnet.co.uk> <4nn5q19kkrr685fhhvan29ipc4rtd71fqa@4ax.com>
<jgnb73-68q.ln1@ridcully.fsnet.co.uk>
Subject: Re: The Commodore 64 rules!
Date: Sat, 17 Dec 2005 06:13:35 +0800
Lines: 18
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
NNTP-Posting-Host: ppp169-206.lns1.per1.internode.on.net
Message-ID: <43a33c12$1@duster.adelaide.on.net>
X-Trace: duster.adelaide.on.net 1134771218 150.101.169.206 (17 Dec 2005 08:43:38
+1050)
Path: g2news1.google.com!news4.google.com!news.glorb.com!newsfeeds.ihug.co.nz!
ihug.co.nz!news.xtra.co.nz!news-south.connect.com.au!duster.adelaide.on.net!not-
for-mail
Xref: g2news1.google.com comp.sys.atari.8bit:3789 comp.sys.sinclair:7112
comp.sys.cbm:13330

<spike1@freenet.co.uk> wrote in message
news:jgnb73-68q.ln1@ridcully.fsnet.co.uk...
>W Marsh <wayneDOTmarshATgmailDOTcom@> did eloquently scribble:
>>>Windows has sold more than any other operating system?
>>>That's crap too.
>>
>> You just can't help yourself, can you?
>
> Resist a chance to make a dig at windows as a proof that good does not
> equal
> popular or "most"?
>
> Nope, can't resist for a second, what are you going to do about it?

Tell you that XP leaves that steaming turd of an OS Linux for dead?

From 1913521996583628231
X-Google-Thread: f8760,4a8c32e615e85f53
X-Google-Thread: f4600,4a8c32e615e85f53
X-Google-Thread: 105753,4a8c32e615e85f53
X-Google-Attributes: gidf8760,gidf4600,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
From: "Clockmeister" <no-one@nowhere.com>
Newsgroups: comp.sys.atari.8bit,comp.sys.sinclair,comp.sys.cbm
References: <1134704352.937685.86610@f14g2000cwb.googlegroups.com> <pc9a73-
ggo.ln1@ridcully.fsnet.co.uk>
<1134744452.303528.79780@o13g2000cwo.googlegroups.com>
<2g06q1d3i8nksqiq1tmitqr5j6bhs2rb2h@4ax.com>
Subject: Re: The Commodore 64 rules!
Date: Sat, 17 Dec 2005 06:17:46 +0800
Lines: 73
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
NNTP-Posting-Host: ppp169-206.lns1.per1.internode.on.net
Message-ID: <43a33d0d$1@duster.adelaide.on.net>
X-Trace: duster.adelaide.on.net 1134771469 150.101.169.206 (17 Dec 2005 08:47:49
+1050)
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!news.glorb.com!
newsfeeds.ihug.co.nz!ihug.co.nz!news.xtra.co.nz!news-south.connect.com.au!
duster.adelaide.on.net!not-for-mail
Xref: g2news1.google.com comp.sys.atari.8bit:3790 comp.sys.sinclair:7113
comp.sys.cbm:13331

"The Starglider" <thestarglider@wibble.co.uk> wrote in message
news:2g06q1d3i8nksqiq1tmitqr5j6bhs2rb2h@4ax.com...
> On 16 Dec 2005 06:47:32 -0800, larry@portcommodore.com wrote:
>>
>>> 2. VIC-II/SID ship.
>>
>>Back in 1982 a sythesiser was something no other computer had. And it
>>took years for the PC with it's internal beep speaker to get a quality
>>sound card to rival the 64.
>
> but it's all a matter of taste. I prefer the clean sound of the AY in the
> Speccy
> 128k machines more than the SID (Tim Follin's L.E.D. Storm and Level 1 of
> Bionic
> Commando blows away anthing else on the Speccy IMHO, and Rob Hubbard's

> Hydrofool
> tune is ace too), and didn't the Atari machines have something that could
> easily
> equal the SID for ability?
>>
>>> 3. Thousands upon thousands of programs.
>>
>>-Big deal, so what?
>>
>>Choice, variety. There were programs for just about everything on the
>>Commodore 64, accounting, word processing, etc. There are now web
>>browsers for it.
>
> The spectrum too had thousands and thousands of programs, and no doubt did
> other
> machines. The argument for the C64 having this many is mute, since it's
> not
> remotely unique.
>>
>>> 4. BBSs.
>>-Yes, yes, still nothing special
>>To many they were it was a great community if you ever were there.
>
> And many spectrum users were there. That's the point, another muted
> argument
> since again it's not unique to the C64.
>>
>>> 5. The most popular computer of all time.
>>-Hah!
>>
>>a)see #1
>>b)search for Commodore 64 on Google and see how popular it is.
>
> The most popular computer of all time is the PC, also the most sold.

Wrong. PC is a generic term, the hardware has substantially changed between each model. Of any particular model, with the same specs, the C64 is the highest selling computer ever. Not likely to change any time soon either. Guinness book of records also lists this.

 Remember
> that for every one person bashing Windows (which is not the only OS it can
> use),
> there are probably 1,000's that are perfectly happy with it.

Damn right, I gave Linux the flick after playing with XP for a while.

> If you want to be picky, the Gameboy is the most popular computer of all
> time,
> as although it can't be programmed out of the box, it still "computes",
> and they
> sold Waaaay more than the C64 in their various guises.
>

Now you are talking crap, it's not nearly the same thing.

From -388250353843387359
X-Google-Thread: f8760,4a8c32e615e85f53
X-Google-Thread: f4600,4a8c32e615e85f53
X-Google-Thread: 105753,4a8c32e615e85f53
X-Google-Attributes: gidf8760,gidf4600,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
From: "Clockmeister" <no-one@nowhere.com>
Newsgroups: comp.sys.atari.8bit,comp.sys.sinclair,comp.sys.cbm
References: <1134704352.937685.86610@f14g2000cwb.googlegroups.com>
<1134742610.856885.46200@g44g2000cwa.googlegroups.com>
Subject: Re: The Commodore 64 rules!
Date: Sat, 17 Dec 2005 06:41:12 +0800
Lines: 72
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
NNTP-Posting-Host: ppp169-206.lns1.per1.internode.on.net
Message-ID: <43a3428b$1@duster.adelaide.on.net>
X-Trace: duster.adelaide.on.net 1134772875 150.101.169.206 (17 Dec 2005 09:11:15
+1050)
Path: g2news1.google.com!news2.google.com!newsread.com!news-xfer.newsread.com!
logbridge.uoregon.edu!newsfeeds.ihug.co.nz!ihug.co.nz!news.xtra.co.nz!news-
south.connect.com.au!duster.adelaide.on.net!not-for-mail
Xref: g2news1.google.com comp.sys.atari.8bit:3791 comp.sys.sinclair:7114
comp.sys.cbm:13332

"Andrew Owen" <aoweninoz@yahoo.com.au> wrote in message
news:1134742610.856885.46200@g44g2000cwa.googlegroups.com...
>> 1. Best selling computer of all time.
> The Windows PC. But I think we can all agree that it's rubbish.
>
>> 2. VIC-II/SID chip.
> Can be approximated an AY chip equipped Spectrum by using the Z80 to
> add extra square waves to the standard sound channels. I suspect this
> would be even easier on the Atari.

Rubbish, sounds nothing like the SID.

>> 3. Thousands upon thousands of programs.
> There are more programs for the Spectrum. I don't know about the Atari.
> I do know that most of these programs (on all formats) are absolutely
> god-awful. It's the gems that we remeber fondly, and there were
> probably about the same number of those on all formats (including the
> BBC micro).

Agreed, except for that last bit. The BBC micro was a bit crap.

>> 4. BBSs.
> As has already been mentioned this is not a feature of the C64. Just
> like the internet, BBSes were platform independent. Perhaps the poster
> is refering to the large amount of C64 software that was available for
> illegal download. The availablity of this software and the willingness
> of people to break the law may account for the popularity of the C64.
> It certainly accounts for the popularity of the Windows PC.

Wrong on all counts.

>> 5. The most popular computer of all time.
> This would be refering to the Guinness book of records entry I suppose.
> That entry simply refers to the fact that the bog-standard C64 had the
> biggest production run of any computer ever. So what? The bog-standard
> VW Beetle had the biggest production run of any car ever. I doubt many
> would argue that the VW Beetle was the greatest car of all time,
> although granted some enthusiasts probably would.

The VW is to cars what the ZX is to computers. Fortunately there was the
C64, a real computer with a real keyboard and real custom chips to make it
exciting.

> In the last cross-platform thread I asked what happened to the
> cross-platform development of a side scrolling shooter that was being
> written for the C64, Vic20 and Atari. I didn't get an answer. Does
> anyone know what happened to it?

Nope, it just died in the arse I think.

> On the subject of cross platform development. Someone mentioned that
> the C64 has an 8x1 attribute mode but I forgot the resolution. Is there
> a similar mode on the Atari? I should probably cross post this to
> comp.sys.amstrad.8bit as well because I don't know if the CPC has this
> mode. The reason is I'm working on a game for the Spectrum SE and I'd
> need some help. No one in the Speccy community seems to have the time,
> but if it became a cross-platform development there might be a bit more
> interest. It's not going to be processor intensive so it should be
> do-able on any 8-bit platform with a disk drive (or sufficient memory
> for a tape load). Would probably look at selling it through Cronosoft.
> Obviously the Spectrum SE version will be useable on emulators only
> (since there's still only one in existence). Drop me an email if any
> programmers amongst you are interested (that includes anyone prepared
> to work on the Speccy version). All I can say at this point is it's a
> top-down RPG.
>

Any new development should be welcomed, I need something fresh to run on my
brand new C64DTV.

From 3223663588460573854
X-Google-Thread: f8760,4a8c32e615e85f53
X-Google-Thread: f4600,4a8c32e615e85f53
X-Google-Thread: 105753,4a8c32e615e85f53
X-Google-Attributes: gidf8760,gidf4600,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
From: "Clockmeister" <no-one@nowhere.com>
Newsgroups: comp.sys.atari.8bit,comp.sys.sinclair,comp.sys.cbm
References: <1134704352.937685.86610@f14g2000cwb.googlegroups.com>
<1134747256.277669.261210@o13g2000cwo.googlegroups.com>
Subject: Re: The Commodore 64 rules!
Date: Sat, 17 Dec 2005 06:45:45 +0800
Lines: 20
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
NNTP-Posting-Host: ppp169-206.lns1.per1.internode.on.net
Message-ID: <43a3439c@duster.adelaide.on.net>
X-Trace: duster.adelaide.on.net 1134773148 150.101.169.206 (17 Dec 2005 09:15:48
+1050)
Path: g2news1.google.com!news4.google.com!news.glorb.com!newsfeeds.ihug.co.nz!
ihug.co.nz!news.xtra.co.nz!news-south.connect.com.au!duster.adelaide.on.net!not-
for-mail
Xref: g2news1.google.com comp.sys.atari.8bit:3792 comp.sys.sinclair:7116
comp.sys.cbm:13333

"Dave" <dacooley@gmail.com> wrote in message
news:1134747256.277669.261210@o13g2000cwo.googlegroups.com...
> Number 1 is false... unless you limit the scope to being the best
> selling 8 bit computer of all time.

The scope isn't limited since the hardware and compatibility changes
significantly between the PC models. It is an extra feather in the C64 cap
that it achieved the success that it did without changing the hardware (in
any real way) and over such a long period of time.

> Best selling computer of all time is unfortunately, the IBM PC and
> clones
>

I don't agree, you are generalising way too much there.

From 5006445659698185430

X-Google-Thread: f8760,4a8c32e615e85f53
X-Google-Thread: f4600,4a8c32e615e85f53
X-Google-Thread: 105753,4a8c32e615e85f53
X-Google-Attributes: gidf8760,gidf4600,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news2.volia.net!news-out.ntli.net!
newsrout1-gui.ntli.net!ntli.net!newspeer1-win.ntli.net!newsfe5-
gui.ntli.net.POSTED!53ab2750!not-for-mail
Sender: Andrew Halliwell <spike1@ridcully.fsnet.co.uk>
Message-ID: <3etb73-nfq.ln1@ridcully.fsnet.co.uk>
From: spike1@freenet.co.uk
Subject: Re: The Commodore 64 rules!
Newsgroups: comp.sys.atari.8bit,comp.sys.sinclair,comp.sys.cbm
References: <1134704352.937685.86610@f14g2000cwb.googlegroups.com> <pc9a73-
ggo.ln1@ridcully.fsnet.co.uk>
<1134744452.303528.79780@o13g2000cwo.googlegroups.com> <qs2b73-
tbp.ln1@ridcully.fsnet.co.uk> <4nn5q19kkrr685fhhvan29ipc4rtd71fqa@4ax.com>
<jgnb73-68q.ln1@ridcully.fsnet.co.uk> <43a33c12$1@duster.adelaide.on.net>
User-Agent: tin/1.6.2-20030910 ("Pabbay") (UNIX) (Linux/2.6.5-7.201-smp (i686))
Lines: 29
Date: Fri, 16 Dec 2005 23:12:08 GMT
NNTP-Posting-Host: 81.109.250.24
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GMT)
NNTP-Posting-Date: Fri, 16 Dec 2005 23:12:08 GMT
Organization: NTL
Xref: g2news1.google.com comp.sys.atari.8bit:3793 comp.sys.sinclair:7118
comp.sys.cbm:13339

Clockmeister <no-one@nowhere.com> did eloquently scribble:
>
>
>
> <spike1@freenet.co.uk> wrote in message
> news:jgnb73-68q.ln1@ridcully.fsnet.co.uk...
>>W Marsh <wayneDOTmarshATgmailDOTcom@> did eloquently scribble:
>>>>Windows has sold more than any other operating system?
>>>>That's crap too.
>>>
>>> You just can't help yourself, can you?
>>
>> Resist a chance to make a dig at windows as a proof that good does not
>> equal
>> popular or "most"?
>>
>> Nope, can't resist for a second, what are you going to do about it?
>
> Tell you that XP leaves that steaming turd of an OS Linux for dead?

I can't see any threat there.
what would be the point? Death by laughter?
--
---

spike1@freenet.co.uk	"I'm alive!!! I can touch! I can taste!
Andrew Halliwell BSc(hons)	I can SMELL!!! KRYTEN!!! Unpack Rachel and
in	get out the puncture repair kit!"
Computer Science	Arnold Judas Rimmer- Red Dwarf

From 6266317923034414079
X-Google-Thread: f8760,4a8c32e615e85f53
X-Google-Thread: f4600,4a8c32e615e85f53
X-Google-Thread: 105753,4a8c32e615e85f53
X-Google-Attributes: gidf8760,gidf4600,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!dedekind.zen.co.uk!
zen.net.uk!fuller.zen.co.uk!prichard.zen.co.uk.POSTED!not-for-mail
From: W Marsh <wayneDOTmarshATgmailDOTcom@>
Newsgroups: comp.sys.atari.8bit,comp.sys.sinclair,comp.sys.cbm
Subject: Re: The Commodore 64 rules!
Date: Fri, 16 Dec 2005 23:23:17 +0000
Message-ID: <kli6q1thm5nbm5ahivcb9onjk1j8pmv1p6@4ax.com>
References: <1134704352.937685.86610@f14g2000cwb.googlegroups.com> <pc9a73-
ggo.ln1@ridcully.fsnet.co.uk>
<1134744452.303528.79780@o13g2000cwo.googlegroups.com> <qs2b73-
tbp.ln1@ridcully.fsnet.co.uk> <4nn5q19kkrr685fhhvan29ipc4rtd71fqa@4ax.com>
<jgnb73-68q.ln1@ridcully.fsnet.co.uk> <43a33c12$1@duster.adelaide.on.net> <3etb73-
nfq.ln1@ridcully.fsnet.co.uk>
X-Newsreader: Forte Agent 3.1/32.783
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 41
Organization: Zen Internet
NNTP-Posting-Host: 82.71.33.246
X-Trace: 1134775397 prichard.zen.co.uk 23295 82.71.33.246:3189
X-Complaints-To: abuse@zen.co.uk
Xref: g2news1.google.com comp.sys.atari.8bit:3794 comp.sys.sinclair:7119
comp.sys.cbm:13340

On Fri, 16 Dec 2005 23:12:08 GMT, spike1@freenet.co.uk wrote:

>Clockmeister <no-one@nowhere.com> did eloquently scribble:
>>
>>
>>
>> <spike1@freenet.co.uk> wrote in message
>> news:jgnb73-68q.ln1@ridcully.fsnet.co.uk...
>>>W Marsh <wayneDOTmarshATgmailDOTcom@> did eloquently scribble:
>>>>Windows has sold more than any other operating system?
>>>>That's crap too.
>>>>
>>>> You just can't help yourself, can you?
>>>
>>> Resist a chance to make a dig at windows as a proof that good does not

>>> equal
>>> popular or "most"?
>>>
>>> Nope, can't resist for a second, what are you going to do about it?
>>
>> Tell you that XP leaves that steaming turd of an OS Linux for dead?
>
>I can't see any threat there.
>what would be the point? Death by laughter?

Nobody takes people like you seriously. You are absolutely incapable
of looking at things objectively. You use any excuse to say "M$
sucks!". You automatically treat non-Linux users as inferiors. You
make ridiculous claims, such as "Firefox doesn't have serious
exploits". Because of the support of your back-slapping Linux pals,
you act like you are able to outclass the technical experience of a
large corporation full of top consultants, computer scientists and
researchers. You are essentially an arrogant fool.

Take a step back and stop applying binary logic to everything. Windows
has a lot of problems (as does Linux, as does Mac OS...), but it isn't
a joke. Far more talented people than you use it daily.

Linux is great, and has its place. Unfortunately, people like you
insist on bad advocacy and harm it a great deal. Save it for Slashdot,
because nobody else wants to hear it.

From -676056461119493
X-Google-Thread: f8760,4a8c32e615e85f53
X-Google-Thread: f4600,4a8c32e615e85f53
X-Google-Thread: 105753,4a8c32e615e85f53
X-Google-Attributes: gidf8760,gidf4600,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news2.volia.net!news-out.ntli.net!
newsrout1-gui.ntli.net!ntli.net!pe1.news.blueyonder.co.uk!blueyonder!
fe3.news.blueyonder.co.uk.POSTED!53ab2750!not-for-mail
From: The Starglider <thestarglider@wibble.co.uk>
Newsgroups: comp.sys.atari.8bit,comp.sys.sinclair,comp.sys.cbm
Subject: Re: The Commodore 64 rules!
Organization: Starglider Productions
Message-ID: <4al6q11vrhgu48ttm3lkkdgbt10ukep73k@4ax.com>
References: <1134704352.937685.86610@f14g2000cwb.googlegroups.com>
<1134747256.277669.261210@o13g2000cwo.googlegroups.com>
<43a3439c@duster.adelaide.on.net>
X-Newsreader: Forte Agent 1.93/32.576 English (American)
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 36
Date: Sat, 17 Dec 2005 00:02:57 GMT
NNTP-Posting-Host: 82.34.160.251
X-Trace: fe3.news.blueyonder.co.uk 1134777777 82.34.160.251 (Sat, 17 Dec 2005

00:02:57 GMT)
NNTP-Posting-Date: Sat, 17 Dec 2005 00:02:57 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:3795 comp.sys.sinclair:7121
comp.sys.cbm:13341

On Sat, 17 Dec 2005 06:45:45 +0800, "Clockmeister" <no-one@nowhere.com> wrote:

>
>"Dave" <dacooley@gmail.com> wrote in message
>news:1134747256.277669.261210@o13g2000cwo.googlegroups.com...
>> Number 1 is false... unless you limit the scope to being the best
>> selling 8 bit computer of all time.
>
>The scope isn't limited since the hardware and compatibility changes
>significantly between the PC models. It is an extra feather in the C64 cap
>that it achieved the success that it did without changing the hardware (in
>any real way) and over such a long period of time.

Nonsense, a PC is still a PC, regardless of the changes in hardware.

My PC, although way in advance of the one I had 10 years ago, can still run the
stuff I had back then.

So the PC is still the biggest selling computer of all time.
>
>> Best selling computer of all time is unfortunately, the IBM PC and
>> clones
>>
>
>I don't agree, you are generalising way too much there.
>
The question wasn't specific enough.

--
        **********The Starglider********** Public E-Mail.
        * http://www.starglider.dynu.com/radio   * Ask for private
        * Starglider Radio - listen and enjoy!   *   address.
        * E-Mail:the_starglider2002@wibble.co.uk *   _WW_
        *   CHANGE WIBBLE TO YAHOO TO REPLY   *   /_ _\
        ** | O O |
____oOO_\/_OOo_____

From 2704291297280704781
X-Google-Thread: f8760,4a8c32e615e85f53
X-Google-Thread: f4600,4a8c32e615e85f53
X-Google-Thread: 105753,4a8c32e615e85f53
X-Google-Attributes: gidf8760,gidf4600,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!newsfeed00.sul.t-online.de!newsfeed01.sul.t-online.de!t-
online.de!newsfeed.vmunix.org!peer-uk.news.demon.net!kibo.news.demon.net!
news.demon.co.uk!demon!nospam.com!dude

From: Brotha G <dude@nospam.com>
Newsgroups: comp.sys.atari.8bit,comp.sys.sinclair,comp.sys.cbm
Subject: Re: The Commodore 64 rules!
Date: Sat, 17 Dec 2005 01:18:18 +0000
Lines: 14
Message-ID: <ETcQ2zAad2oDFw3g@wearmouth.demon.co.uk>
References: <1134704352.937685.86610@f14g2000cwb.googlegroups.com>
 <gd65q1103jq42augfr3dgg52djnt4326n4@4ax.com>
 <Pine.LNX.4.61.0512161118590.32133@obd.egyptus.co.uk>
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 <a42597da19a54e9e869f4b56999d1ac8.75886@mygate.mailgate.org>
 <40gbi4F1a3msuU1@individual.net>
 <cdJof.180920$Hs.169196@tornado.ohiordc.rr.com>
NNTP-Posting-Host: wearmouth.demon.co.uk
Mime-Version: 1.0
Content-Type: text/plain;charset=us-ascii;format=flowed
X-Trace: news.demon.co.uk 1134782309 10672 158.152.128.148 (17 Dec 2005 01:18:29
GMT)
X-Complaints-To: abuse@demon.net
NNTP-Posting-Date: Sat, 17 Dec 2005 01:18:29 +0000 (UTC)
User-Agent: Turnpike/6.02-S (<9lwoNkv5vr7v25C9BmNM7Y2Bzd>)
Xref: g2news1.google.com comp.sys.atari.8bit:3796 comp.sys.sinclair:7124
comp.sys.cbm:13345

Curtis F Kaylor cussed

>No reason Contiki cou;dn't be ported to the speccy...

Yo!

http://wimp.istheshit.net/

only 20 years ago today mah dawg.

--
Brotha G.
http://128.istheshit.net/

From 15378871051661012
X-Google-Thread: f8760,4a8c32e615e85f53
X-Google-Thread: f4600,4a8c32e615e85f53
X-Google-Thread: 105753,4a8c32e615e85f53
X-Google-Attributes: gidf8760,gidf4600,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g43g2000cwa.googlegroups.com!not-for-
mail
From: dunric@yahoo.com
Newsgroups: comp.sys.atari.8bit,comp.sys.sinclair,comp.sys.cbm
Subject: Re: The Commodore 64 rules!
Date: 16 Dec 2005 17:33:54 -0800
Organization: http://groups.google.com

Lines: 8
Message-ID: <1134783233.941311.125660@g43g2000cwa.googlegroups.com>
References: <1134704352.937685.86610@f14g2000cwb.googlegroups.com>
   <eNSdnZVTOdJXYz_enZ2dnUVZ_sGdnZ2d@comcast.com>
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X-Trace: posting.google.com 1134783239 16509 127.0.0.1 (17 Dec 2005 01:33:59 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Sat, 17 Dec 2005 01:33:59 +0000 (UTC)
In-Reply-To: <8tv5q1dibjh4sajqo3105275m66udg25f5@4ax.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.1; SV1; .NET CLR
1.1.4322),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g43g2000cwa.googlegroups.com; posting-host=68.231.43.208;
   posting-account=9oWKlAwAAABnvZAhZ_uzvhlDo2O7Xwb4
Xref: g2news1.google.com comp.sys.atari.8bit:3797 comp.sys.sinclair:7125
comp.sys.cbm:13346

Did you know that there are more people in the UK who have claimed to
talk to deceased loved ones on, say, a BBC Micro than Americans who
have claimed to talk to God on, say, a Commodore 64?

Must be the PAL television standard. :)

Paul

From 4681261123234879358
X-Google-Thread: f8760,4a8c32e615e85f53
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!newshub.sdsu.edu!elnk-nf2-pas!elnk-pas-nf1!
newsfeed.earthlink.net!pd7cy1no!shaw.ca!pd7tw3no.POSTED!53ab2750!not-for-mail
X-Trace-PostClient-IP: 24.68.25.84
From: Shawn Jefferson <sjeffersonTAKETHISOUTTOREPLY@shaw.ca>
Newsgroups: comp.sys.atari.8bit
Subject: Re: The Commodore 64 rules!
Reply-To: sjeffersonTAKETHISOUTTOREPLY@shaw.ca
Message-ID: <4qs6q11hdtnlm3v0irrs1rrkvqfbh460mh@4ax.com>
References: <1134704352.937685.86610@f14g2000cwb.googlegroups.com>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 35
Date: Sat, 17 Dec 2005 02:16:47 GMT
NNTP-Posting-Host: 24.64.223.206
X-Complaints-To: abuse@shaw.ca

X-Trace: pd7tw3no 1134785807 24.64.223.206 (Fri, 16 Dec 2005 19:16:47 MST)
NNTP-Posting-Date: Fri, 16 Dec 2005 19:16:47 MST
Organization: Shaw Residential Internet
Xref: g2news1.google.com comp.sys.atari.8bit:3798

The C64 is a good computer, but I started with the Atari, and it wasn't cool enough that it made me want to switch.

Some things I always disliked about the C64:

The colors/graphics always looked garish in comparison to the Atari (this is of course, purely subjective.)

Slow load times, even with the Fastload cartridge (or whatever it was called.)

UGLY case. Brutally ugly.

I disliked having to type LOAD"*",8 or whatever we had to type to load a program (although I also think that Atari made a mistake by making us always hold down OPTION to boot the vast majority of games.)

Some things I really like about the C64:

Sprites! Atari should have come out with a new ANTIC/GTIA that added another couple of PMs. That would have gone a long way in battling the C64. The 130XE should have had this, but instead it only had 128K.

SID. Although I disagree that the SID outclasses the POKEY so much. I've heard some pretty cool tunes on the Atari, but still the C64 had more music talent coding for it for whatever reason. The POKEY wasn't really harnessed as much as it could have been.

More developer support. Atari made some very bad marketing decisions. It was a great architecture (for 1979, a couple of years before the C64 was released.)

--
Shawn Jefferson
(fix reply to for email)

From -4827311356918079276
X-Google-Thread: f8760,1190d1bdedb7e02b
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!feed.cgocable.net!pd7cy1no!
shaw.ca!pd7tw1no.POSTED!53ab2750!not-for-mail
X-Trace-PostClient-IP: 24.68.25.84
From: Shawn Jefferson <sjeffersonTAKETHISOUTTOREPLY@shaw.ca>
Newsgroups: comp.sys.atari.8bit
Subject: Re: BASIC Cartridge Trivia

Reply-To: sjeffersonTAKETHISOUTTOREPLY@shaw.ca
Message-ID: <b9t6q19evdqk9j6ukbm9cahblakdprtrgg@4ax.com>
References: <1134747900.511113.143230@g43g2000cwa.googlegroups.com>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 12
Date: Sat, 17 Dec 2005 02:17:27 GMT
NNTP-Posting-Host: 24.64.223.206
X-Complaints-To: abuse@shaw.ca
X-Trace: pd7tw1no 1134785847 24.64.223.206 (Fri, 16 Dec 2005 19:17:27 MST)
NNTP-Posting-Date: Fri, 16 Dec 2005 19:17:27 MST
Organization: Shaw Residential Internet
Xref: g2news1.google.com comp.sys.atari.8bit:3799

stephensheppard@hotmail.com:
>I've had my BASIC cartridge forever (since 1979) and I've always
>wondered about the signifcance of the numbers stamped on the face. Are
>they a serial number?
>
>My numbers are "R 40 2".

Isn't that the part number?

--
Shawn Jefferson
(fix reply to for email)

From 1956372636525170081
X-Google-Thread: f8760,4a8c32e615e85f53
X-Google-Thread: f4600,4a8c32e615e85f53
X-Google-Thread: 105753,4a8c32e615e85f53
X-Google-Attributes: gidf8760,gidf4600,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!cyclone1.gnilink.net!
spamkiller.gnilink.net!gnilink.net!trnddc02.POSTED!2470accf!not-for-mail
From: "Sam Gillett" <samgillettnospam@diespammermsn.com>
Newsgroups: comp.sys.atari.8bit,comp.sys.sinclair,comp.sys.cbm
References: <1134704352.937685.86610@f14g2000cwb.googlegroups.com>
<nvp4q1tffj6ckqvb9hfqte5clgbejt3mdj@4ax.com> <o3aa73-ggo.ln1@ridcully.fsnet.co.uk>
<43a33b82$3@duster.adelaide.on.net>
Subject: Re: The Commodore 64 rules!
Lines: 19
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-RFC2646: Format=Flowed; Original
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
Message-ID: <2EKof.14454$fY5.10336@trnddc02>
Date: Sat, 17 Dec 2005 02:22:54 GMT

NNTP-Posting-Host: 63.41.66.125
X-Complaints-To: abuse@verizon.net
X-Trace: trnddc02 1134786174 63.41.66.125 (Fri, 16 Dec 2005 21:22:54 EST)
NNTP-Posting-Date: Fri, 16 Dec 2005 21:22:54 EST
Xref: g2news1.google.com comp.sys.atari.8bit:3800 comp.sys.sinclair:7127
comp.sys.cbm:13349

"Clockmeister" wrote ...
>
> I think most Commodore users like Atari 8 bits, and vice versa so no
> insecurity there. Spectrum owners on the other hand...

I really don't know if Spectrum users are insecure, or... perhaps green with
envy because C64 users can type on real keyboards, rather than that rubber
nightmare found on the ZX.   ;-)
--
Best regards,

Sam Gillett

Change is inevitable,
except from vending machines!

From -7523730504592086593
X-Google-Thread: f8760,4a8c32e615e85f53
X-Google-Thread: f4600,4a8c32e615e85f53
X-Google-Thread: 105753,4a8c32e615e85f53
X-Google-Attributes: gidf8760,gidf4600,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!
newsfeed2.telusplanet.net!newsfeed.telus.net!cycny01.gnilink.net!
spamkiller.gnilink.net!gnilink.net!trnddc02.POSTED!2470accf!not-for-mail
From: "Sam Gillett" <samgillettnospam@diespammermsn.com>
Newsgroups: comp.sys.atari.8bit,comp.sys.sinclair,comp.sys.cbm
References: <1134704352.937685.86610@f14g2000cwb.googlegroups.com>   <pc9a73-
ggo.ln1@ridcully.fsnet.co.uk>
<1134744452.303528.79780@o13g2000cwo.googlegroups.com> <qs2b73-
tbp.ln1@ridcully.fsnet.co.uk> <4nn5q19kkrr685fhhvan29ipc4rtd71fqa@4ax.com>
<jgnb73-68q.ln1@ridcully.fsnet.co.uk> <agc6q1hule19k219nuv8lhugdf4jvhkul5@4ax.com>
Subject: Re: The Commodore 64 rules!
Lines: 22
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-RFC2646: Format=Flowed; Original
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
Message-ID: <3EKof.14455$fY5.3751@trnddc02>
Date: Sat, 17 Dec 2005 02:22:55 GMT

NNTP-Posting-Host: 63.41.66.125
X-Complaints-To: abuse@verizon.net
X-Trace: trnddc02 1134786175 63.41.66.125 (Fri, 16 Dec 2005 21:22:55 EST)
NNTP-Posting-Date: Fri, 16 Dec 2005 21:22:55 EST
Xref: g2news1.google.com comp.sys.atari.8bit:3801 comp.sys.sinclair:7128
comp.sys.cbm:13350

"W Marsh" wrote ...

> On Fri, 16 Dec 2005 21:26:58 GMT, spike1@freenet.co.uk wrote:
>
>>Nope, can't resist for a second, what are you going to do about it?
>
> Kill you dead with my mind.

Please don't do that... At least not too quickly. Make him suffer a whole
lot first! Make him type the entire text of "War and Peace" on the rubber
keyboard of a ZX Spectrum.
--
Best regards,

Sam Gillett

Change is inevitable,
except from vending machines!

From 1711884007153151974
X-Google-Thread: f8760,1190d1bdedb7e02b
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g49g2000cwa.googlegroups.com!not-for-
mail
From: stephensheppard@hotmail.com
Newsgroups: comp.sys.atari.8bit
Subject: Re: BASIC Cartridge Trivia
Date: 16 Dec 2005 18:42:00 -0800
Organization: http://groups.google.com
Lines: 27
Message-ID: <1134787320.777856.86850@g49g2000cwa.googlegroups.com>
References: <1134747900.511113.143230@g43g2000cwa.googlegroups.com>
   <b9t6q19evdqk9j6ukbm9cahblakdprtrgg@4ax.com>
NNTP-Posting-Host: 64.48.73.65
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1134787325 21777 127.0.0.1 (17 Dec 2005 02:42:05 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Sat, 17 Dec 2005 02:42:05 +0000 (UTC)
In-Reply-To: <b9t6q19evdqk9j6ukbm9cahblakdprtrgg@4ax.com>

User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Win98; en-US; rv:1.7.12) Gecko/20050915
Firefox/1.0.7,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g49g2000cwa.googlegroups.com; posting-host=64.48.73.65;
   posting-account=4ilZLQsAAADHKJufwAjm_Pl2CA076mZi
Xref: g2news1.google.com comp.sys.atari.8bit:3802

Shawn Jefferson wrote:
> stephensheppard@hotmail.com:
> >I've had my BASIC cartridge forever (since 1979) and I've always
> >wondered about the signifcance of the numbers stamped on the face. Are
> >they a serial number?
> >
> >My numbers are "R 40 2".
>
> Isn't that the part number?
>
> --
> Shawn Jefferson
> (fix reply to for email)

I believe the part number would be the the printed number CXL4002,
similar to all Atari catridges.

No, the number I am talking about is an imbeded stamping on the face of
cartridge. It's not printed, just stamped. I'd show you a pic but my
little webcam won't pick it up.

There are no such stampings on any of my other Atari cartridges (not
that I have a lot of them, I was never a collector).

- Steve Sheppard

From 7596192706393033660
X-Google-Thread: f8760,4a8c32e615e85f53
X-Google-Thread: f4600,4a8c32e615e85f53
X-Google-Thread: 105753,4a8c32e615e85f53
X-Google-Attributes: gidf8760,gidf4600,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
From: "Clockmeister" <no-one@nowhere.com>
Newsgroups: comp.sys.atari.8bit,comp.sys.sinclair,comp.sys.cbm
References: <1134704352.937685.86610@f14g2000cwb.googlegroups.com>   <pc9a73-
ggo.ln1@ridcully.fsnet.co.uk>
<1134744452.303528.79780@o13g2000cwo.googlegroups.com> <qs2b73-
tbp.ln1@ridcully.fsnet.co.uk> <4nn5q19kkrr685fhhvan29ipc4rtd71fqa@4ax.com>
<jgnb73-68q.ln1@ridcully.fsnet.co.uk> <43a33c12$1@duster.adelaide.on.net> <3etb73-
nfq.ln1@ridcully.fsnet.co.uk> <kli6q1thm5nbm5ahivcb9onjk1j8pmv1p6@4ax.com>
Subject: Re: The Commodore 64 rules!
Date: Sat, 17 Dec 2005 10:46:31 +0800

Lines: 52
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-RFC2646: Format=Flowed; Original
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
NNTP-Posting-Host: ppp169-206.lns1.per1.internode.on.net
Message-ID: <43a37c0a@duster.adelaide.on.net>
X-Trace: duster.adelaide.on.net 1134787594 150.101.169.206 (17 Dec 2005 13:16:34
+1050)
Path: g2news1.google.com!news4.google.com!news2.google.com!newsread.com!news-
xfer.newsread.com!logbridge.uoregon.edu!newsfeeds.ihug.co.nz!ihug.co.nz!
news.xtra.co.nz!news-south.connect.com.au!duster.adelaide.on.net!not-for-mail
Xref: g2news1.google.com comp.sys.atari.8bit:3803 comp.sys.sinclair:7129
comp.sys.cbm:13351

"W Marsh" <wayneDOTmarshATgmailDOTcom@> wrote in message
news:kli6q1thm5nbm5ahivcb9onjk1j8pmv1p6@4ax.com...
> On Fri, 16 Dec 2005 23:12:08 GMT, spike1@freenet.co.uk wrote:
>
>>Clockmeister <no-one@nowhere.com> did eloquently scribble:
>>>
>>>
>>>
>>> <spike1@freenet.co.uk> wrote in message
>>> news:jgnb73-68q.ln1@ridcully.fsnet.co.uk...
>>>>W Marsh <wayneDOTmarshATgmailDOTcom@> did eloquently scribble:
>>>>>>Windows has sold more than any other operating system?
>>>>>>That's crap too.
>>>>>
>>>>> You just can't help yourself, can you?
>>>>
>>>> Resist a chance to make a dig at windows as a proof that good does not
>>>> equal
>>>> popular or "most"?
>>>>
>>>> Nope, can't resist for a second, what are you going to do about it?
>>>
>>> Tell you that XP leaves that steaming turd of an OS Linux for dead?
>>
>>I can't see any threat there.
>>what would be the point? Death by laughter?
>
> Nobody takes people like you seriously. You are absolutely incapable
> of looking at things objectively. You use any excuse to say "M$
> sucks!". You automatically treat non-Linux users as inferiors. You
> make ridiculous claims, such as "Firefox doesn't have serious
> exploits". Because of the support of your back-slapping Linux pals,
> you act like you are able to outclass the technical experience of a
> large corporation full of top consultants, computer scientists and
> researchers. You are essentially an arrogant fool.
>

> Take a step back and stop applying binary logic to everything. Windows
> has a lot of problems (as does Linux, as does Mac OS...), but it isn't
> a joke. Far more talented people than you use it daily.
>
> Linux is great, and has its place. Unfortunately, people like you
> insist on bad advocacy and harm it a great deal. Save it for Slashdot,
> because nobody else wants to hear it.

Yep, I agree 100%.

Linux has it place, but for entertainment and general home use Linux can't
touch XP, in fact it isn't even in the same league.

From 2361180217263730386
X-Google-Thread: f8760,4a8c32e615e85f53
X-Google-Thread: f4600,4a8c32e615e85f53
X-Google-Thread: 105753,4a8c32e615e85f53
X-Google-Attributes: gidf8760,gidf4600,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
From: "Clockmeister" <no-one@nowhere.com>
Newsgroups: comp.sys.atari.8bit,comp.sys.sinclair,comp.sys.cbm
References: <1134704352.937685.86610@f14g2000cwb.googlegroups.com>
<1134747256.277669.261210@o13g2000cwo.googlegroups.com>
<43a3439c@duster.adelaide.on.net> <4al6q11vrhgu48ttm3lkkdgbt10ukep73k@4ax.com>
Subject: Re: The Commodore 64 rules!
Date: Sat, 17 Dec 2005 10:49:07 +0800
Lines: 44
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-RFC2646: Format=Flowed; Original
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
NNTP-Posting-Host: ppp169-206.lns1.per1.internode.on.net
Message-ID: <43a37ca6$1@duster.adelaide.on.net>
X-Trace: duster.adelaide.on.net 1134787750 150.101.169.206 (17 Dec 2005 13:19:10
+1050)
Path: g2news1.google.com!news3.google.com!news.glorb.com!newsfeeds.ihug.co.nz!
ihug.co.nz!news.xtra.co.nz!news-south.connect.com.au!duster.adelaide.on.net!not-
for-mail
Xref: g2news1.google.com comp.sys.atari.8bit:3804 comp.sys.sinclair:7130
comp.sys.cbm:13353

"The Starglider" <thestarglider@wibble.co.uk> wrote in message
news:4al6q11vrhgu48ttm3lkkdgbt10ukep73k@4ax.com...
> On Sat, 17 Dec 2005 06:45:45 +0800, "Clockmeister" <no-one@nowhere.com>
> wrote:
>
>>

>>"Dave" <dacooley@gmail.com> wrote in message
>>news:1134747256.277669.261210@o13g2000cwo.googlegroups.com...
>>> Number 1 is false... unless you limit the scope to being the best
>>> selling 8 bit computer of all time.
>>
>>The scope isn't limited since the hardware and compatibility changes
>>significantly between the PC models. It is an extra feather in the C64 cap
>>that it achieved the success that it did without changing the hardware (in
>>any real way) and over such a long period of time.
>
> Nonsense, a PC is still a PC, regardless of the changes in hardware.

PC is a generic term, stupid.

> My PC, although way in advance of the one I had 10 years ago, can still
> run the
> stuff I had back then.

Completely different hardware, so not comparable.

> So the PC is still the biggest selling computer of all time.

Wrong, not in the example given, stupid.

>>> Best selling computer of all time is unfortunately, the IBM PC and
>>> clones
>>>
>>
>>I don't agree, you are generalising way too much there.
>>
> The question wasn't specific enough.
>

Look it up in the Guinness book of records, stupid, it's is a specific
claim.

From 1890975126531777017
X-Google-Thread: f8760,506f5eaa187108ac,start
X-Google-Thread: fe501,506f5eaa187108ac,start
X-Google-Attributes: gidf8760,gidfe501,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g49g2000cwa.googlegroups.com!not-for-
mail
From: "Gerard Mindstep" <piano_nerds@yahoo.fr>
Newsgroups: comp.sys.atari.8bit,is.vedur
Subject: Best pornographic ATARI game ???
Date: 16 Dec 2005 19:11:28 -0800
Organization: http://groups.google.com
Lines: 2
Message-ID: <1134789088.037766.184150@g49g2000cwa.googlegroups.com>

NNTP-Posting-Host: 222.100.144.19
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1134789092 24168 127.0.0.1 (17 Dec 2005 03:11:32 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Sat, 17 Dec 2005 03:11:32 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: I eat shit, tastes like chicken !,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g49g2000cwa.googlegroups.com; posting-host=222.100.144.19;
   posting-account=-fMO7g0AAAAdN7xNAcRqRhQUPtBytI12
Xref: g2news1.google.com comp.sys.atari.8bit:3805 is.vedur:289

Are there any good games with hot nude men showing their megacocks ???

From 1379202591528960256
X-Google-Thread: f8760,4a8c32e615e85f53
X-Google-Thread: f4600,4a8c32e615e85f53
X-Google-Thread: 105753,4a8c32e615e85f53
X-Google-Attributes: gidf8760,gidf4600,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!nx01.iad01.newshosting.com!newshosting.com!
130.81.64.211.MISMATCH!cycny01.gnilink.net!spamkiller.gnilink.net!gnilink.net!
trnddc01.POSTED!2470accf!not-for-mail
From: "Sam Gillett" <samgillettnospam@diespammermsn.com>
Newsgroups: comp.sys.atari.8bit,comp.sys.sinclair,comp.sys.cbm
References: <1134704352.937685.86610@f14g2000cwb.googlegroups.com>   <pc9a73-
ggo.ln1@ridcully.fsnet.co.uk>
<1134744452.303528.79780@o13g2000cwo.googlegroups.com> <qs2b73-
tbp.ln1@ridcully.fsnet.co.uk> <4nn5q19kkrr685fhhvan29ipc4rtd71fqa@4ax.com>
<jgnb73-68q.ln1@ridcully.fsnet.co.uk> <43a33c12$1@duster.adelaide.on.net> <3etb73-
nfq.ln1@ridcully.fsnet.co.uk> <kli6q1thm5nbm5ahivcb9onjk1j8pmv1p6@4ax.com>
<43a37c0a@duster.adelaide.on.net>
Subject: Re: The Commodore 64 rules!
Lines: 34
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-RFC2646: Format=Flowed; Original
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
Message-ID: <0PLof.1086$7f3.681@trnddc01>
Date: Sat, 17 Dec 2005 03:42:52 GMT
NNTP-Posting-Host: 63.41.66.251
X-Complaints-To: abuse@verizon.net
X-Trace: trnddc01 1134790972 63.41.66.251 (Fri, 16 Dec 2005 22:42:52 EST)
NNTP-Posting-Date: Fri, 16 Dec 2005 22:42:52 EST
Xref: g2news1.google.com comp.sys.atari.8bit:3806 comp.sys.sinclair:7134
comp.sys.cbm:13360

"Clockmeister" wrote ...
>
> "W Marsh" <wayneDOTmarshATgmailDOTcom@> wrote in message
> news:kli6q1thm5nbm5ahivcb9onjk1j8pmv1p6@4ax.com...
>> On Fri, 16 Dec 2005 23:12:08 GMT, spike1@freenet.co.uk wrote:
>>
>>>I can't see any threat there.
>>>what would be the point? Death by laughter?
>>
>> Linux is great, and has its place. Unfortunately, people like you
>> insist on bad advocacy and harm it a great deal. Save it for Slashdot,
>> because nobody else wants to hear it.
>
> Yep, I agree 100%.
>
> Linux has it place, but for entertainment and general home use Linux can't
> touch XP, in fact it isn't even in the same league.

I agree with that statement. And, I see a parallel.

The ZX Spectrum has it's place, but for entertainment and general home use
the ZX Spectrum can't touch the Commodore 64, in fact it isn't even in the
same league.
--
Best regards,

Sam Gillett

Change is inevitable,
except from vending machines!

From -1347273926700993478
X-Google-Thread: f8760,4a8c32e615e85f53
X-Google-Thread: f4600,4a8c32e615e85f53
X-Google-Thread: 105753,4a8c32e615e85f53
X-Google-Attributes: gidf8760,gidf4600,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!newsread.com!news-xfer.newsread.com!
news.linkpendium.com!news.linkpendium.com!dedekind.zen.co.uk!zen.net.uk!
fuller.zen.co.uk!shaftesbury.zen.co.uk.POSTED!not-for-mail
From: "W Marsh" <wayneDOTmarshATgmailDOTcom>
Newsgroups: comp.sys.atari.8bit,comp.sys.sinclair,comp.sys.cbm
References: <1134704352.937685.86610@f14g2000cwb.googlegroups.com>   <pc9a73-
ggo.ln1@ridcully.fsnet.co.uk>
<1134744452.303528.79780@o13g2000cwo.googlegroups.com> <qs2b73-
tbp.ln1@ridcully.fsnet.co.uk> <4nn5q19kkrr685fhhvan29ipc4rtd71fqa@4ax.com>
<jgnb73-68q.ln1@ridcully.fsnet.co.uk> <43a33c12$1@duster.adelaide.on.net> <3etb73-
nfq.ln1@ridcully.fsnet.co.uk> <kli6q1thm5nbm5ahivcb9onjk1j8pmv1p6@4ax.com>
<43a37c0a@duster.adelaide.on.net> <0PLof.1086$7f3.681@trnddc01>

Subject: Re: The Commodore 64 rules!
Date: Sat, 17 Dec 2005 03:50:28 -0000
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-RFC2646: Format=Flowed; Response
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
Lines: 36
Message-ID: <43a38b06$0$29577$da0feed9@news.zen.co.uk>
Organization: Zen Internet
NNTP-Posting-Host: 82.71.33.246
X-Trace: 1134791430 shaftesbury.zen.co.uk 29577 82.71.33.246:2564
X-Complaints-To: abuse@zen.co.uk
Xref: g2news1.google.com comp.sys.atari.8bit:3807 comp.sys.sinclair:7136
comp.sys.cbm:13362

"Sam Gillett" <samgillettnospam@diespammermsn.com> wrote in message
news:0PLof.1086$7f3.681@trnddc01...
>
> "Clockmeister" wrote ...
>>
>> "W Marsh" <wayneDOTmarshATgmailDOTcom@> wrote in message
>> news:kli6q1thm5nbm5ahivcb9onjk1j8pmv1p6@4ax.com...
>>> On Fri, 16 Dec 2005 23:12:08 GMT, spike1@freenet.co.uk wrote:
>>>
>>>>I can't see any threat there.
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>>>
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>
> The ZX Spectrum has it's place, but for entertainment and general home use
> the ZX Spectrum can't touch the Commodore 64, in fact it isn't even in the
> same league.
> --
> Best regards,
>
> Sam Gillett

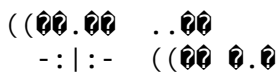
The only parallel I see is bad advocates.

From 8236824519328783443
X-Google-Thread: f8760,4a8c32e615e85f53
X-Google-Thread: f4600,4a8c32e615e85f53
X-Google-Thread: 105753,4a8c32e615e85f53
X-Google-Attributes: gidf8760,gidf4600,gid105753,public
X-Google-Language: ENGLISH,ASCII
Path: g2news1.google.com!news4.google.com!newshub.sdsu.edu!
nx01.iad01.newshosting.com!newshosting.com!207.69.154.102.MISMATCH!elnk-atl-nf2!
newsfeed.earthlink.net!stamper.news.atl.earthlink.net!
newsread3.news.atl.earthlink.net.POSTED!46b5fbec!not-for-mail
From: "Alan" <areed65@earthlink.net>
Newsgroups: comp.sys.atari.8bit,comp.sys.sinclair,comp.sys.cbm
References: <1134704352.937685.86610@f14g2000cwb.googlegroups.com>
<nvp4q1tffj6ckqvb9hfqte5clgbejt3mdj@4ax.com> <o3aa73-ggo.ln1@ridcully.fsnet.co.uk>
<43a33b82$3@duster.adelaide.on.net>
Subject: Re: The Commodore 64 rules!
Lines: 23
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Response
Message-ID: <n%Lof.6280$Dd2.2437@newsread3.news.atl.earthlink.net>
Date: Sat, 17 Dec 2005 03:56:03 GMT
NNTP-Posting-Host: 199.174.160.45
X-Complaints-To: abuse@earthlink.net
X-Trace: newsread3.news.atl.earthlink.net 1134791763 199.174.160.45 (Fri, 16 Dec
2005 19:56:03 PST)
NNTP-Posting-Date: Fri, 16 Dec 2005 19:56:03 PST
Organization: EarthLink Inc. -- http://www.EarthLink.net
Xref: g2news1.google.com comp.sys.atari.8bit:3808 comp.sys.sinclair:7137
comp.sys.cbm:13363

"Clockmeister" <no-one@nowhere.com> wrote in message
news:43a33b82$3@duster.adelaide.on.net...
>
>
> I think most Commodore users like Atari 8 bits, and vice versa so no
> insecurity there. Spectrum owners on the other hand...

I'll agree with that. I've seen some great looking/sounding Atari stuff.
Even though I'm a C= user, I don't have any problem saying that I've seen
quite a few games that are better on the Atari than the C64. As for the
Spectrum, as I've said before, it's far more comparable to a VIC-20 than a
C64. Everything I've yet seen or heard from the Spectrum looks and sounds
like crap.
--

      Alan



From -3779523836058069116
X-Google-Thread: f8760,4a8c32e615e85f53
X-Google-Thread: f4600,4a8c32e615e85f53
X-Google-Thread: 105753,4a8c32e615e85f53
X-Google-Attributes: gidf8760,gidf4600,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
From: "Clockmeister" <no-one@nowhere.com>
Newsgroups: comp.sys.atari.8bit,comp.sys.sinclair,comp.sys.cbm
References: <1134704352.937685.86610@f14g2000cwb.googlegroups.com> <pc9a73-ggo.ln1@ridcully.fsnet.co.uk>
<1134744452.303528.79780@o13g2000cwo.googlegroups.com> <qs2b73-tbp.ln1@ridcully.fsnet.co.uk> <4nn5q19kkrr685fhhvan29ipc4rtd71fqa@4ax.com>
<jgnb73-68q.ln1@ridcully.fsnet.co.uk> <43a33c12$1@duster.adelaide.on.net> <3etb73-nfq.ln1@ridcully.fsnet.co.uk> <kli6q1thm5nbm5ahivcb9onjk1j8pmv1p6@4ax.com>
<43a37c0a@duster.adelaide.on.net> <0PLof.1086$7f3.681@trnddc01>
<43a38b06$0$29577$da0feed9@news.zen.co.uk>
Subject: Re: The Commodore 64 rules!
Date: Sat, 17 Dec 2005 12:07:13 +0800
Lines: 43
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Response
NNTP-Posting-Host: ppp169-206.lns1.per1.internode.on.net
Message-ID: <43a38ef4@duster.adelaide.on.net>
X-Trace: duster.adelaide.on.net 1134792436 150.101.169.206 (17 Dec 2005 14:37:16 +1050)
Path: g2news1.google.com!news1.google.com!newsread.com!news-xfer.newsread.com!logbridge.uoregon.edu!newsfeeds.ihug.co.nz!ihug.co.nz!news.xtra.co.nz!news-south.connect.com.au!duster.adelaide.on.net!not-for-mail
Xref: g2news1.google.com comp.sys.atari.8bit:3809 comp.sys.sinclair:7138 comp.sys.cbm:13365

"W Marsh" <wayneDOTmarshATgmailDOTcom> wrote in message
news:43a38b06$0$29577$da0feed9@news.zen.co.uk...
>
> "Sam Gillett" <samgillettnospam@diespammermsn.com> wrote in message
> news:0PLof.1086$7f3.681@trnddc01...
>>
>> "Clockmeister" wrote ...
>>>
>>> "W Marsh" <wayneDOTmarshATgmailDOTcom@> wrote in message
>>> news:kli6q1thm5nbm5ahivcb9onjk1j8pmv1p6@4ax.com...
>>>> On Fri, 16 Dec 2005 23:12:08 GMT, spike1@freenet.co.uk wrote:
>>>>

>>>>>I can't see any threat there.
>>>>>what would be the point? Death by laughter?
>>>>
>>>> Linux is great, and has its place. Unfortunately, people like you
>>>> insist on bad advocacy and harm it a great deal. Save it for Slashdot,
>>>> because nobody else wants to hear it.
>>>
>>> Yep, I agree 100%.
>>>
>>> Linux has it place, but for entertainment and general home use Linux
>>> can't
>>> touch XP, in fact it isn't even in the same league.
>>
>> I agree with that statement. And, I see a parallel.
>>
>> The ZX Spectrum has it's place, but for entertainment and general home
>> use the ZX Spectrum can't touch the Commodore 64, in fact it isn't even
>> in the same league.
>> --
>> Best regards,
>>
>> Sam Gillett
>
> The only parallel I see is bad advocates.

There are more of you?

From 6752680809179171905
X-Google-Thread: f8760,4a8c32e615e85f53
X-Google-Thread: f4600,4a8c32e615e85f53
X-Google-Thread: 105753,4a8c32e615e85f53
X-Google-Attributes: gidf8760,gidf4600,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
From: "Clockmeister" <no-one@nowhere.com>
Newsgroups: comp.sys.atari.8bit,comp.sys.sinclair,comp.sys.cbm
References: <1134704352.937685.86610@f14g2000cwb.googlegroups.com> <pc9a73-ggo.ln1@ridcully.fsnet.co.uk>
<1134744452.303528.79780@o13g2000cwo.googlegroups.com> <qs2b73-tbp.ln1@ridcully.fsnet.co.uk> <4nn5q19kkrr685fhhvan29ipc4rtd71fqa@4ax.com>
<jgnb73-68q.ln1@ridcully.fsnet.co.uk> <43a33c12$1@duster.adelaide.on.net> <3etb73-nfq.ln1@ridcully.fsnet.co.uk> <kli6q1thm5nbm5ahivcb9onjk1j8pmv1p6@4ax.com>
<43a37c0a@duster.adelaide.on.net> <0PLof.1086$7f3.681@trnddc01>
Subject: Re: The Commodore 64 rules!
Date: Sat, 17 Dec 2005 12:09:20 +0800
Lines: 33
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180

X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Response
NNTP-Posting-Host: ppp169-206.lns1.per1.internode.on.net
Message-ID: <43a38f72$1@duster.adelaide.on.net>
X-Trace: duster.adelaide.on.net 1134792562 150.101.169.206 (17 Dec 2005 14:39:22
+1050)
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!nx01.iad01.newshosting.com!newshosting.com!
203.109.252.33.MISMATCH!newsfeeds.ihug.co.nz!ihug.co.nz!news.xtra.co.nz!news-
south.connect.com.au!duster.adelaide.on.net!not-for-mail
Xref: g2news1.google.com comp.sys.atari.8bit:3810 comp.sys.sinclair:7139
comp.sys.cbm:13367

"Sam Gillett" <samgillettnospam@diespammermsn.com> wrote in message
news:0PLof.1086$7f3.681@trnddc01...
>
> "Clockmeister" wrote ...
>>
>> "W Marsh" <wayneDOTmarshATgmailDOTcom@> wrote in message
>> news:kli6q1thm5nbm5ahivcb9onjk1j8pmv1p6@4ax.com...
>>> On Fri, 16 Dec 2005 23:12:08 GMT, spike1@freenet.co.uk wrote:
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> The ZX Spectrum has it's place, but for entertainment and general home use
> the ZX Spectrum can't touch the Commodore 64, in fact it isn't even in the
> same league.
> --

heh, yeah :-)

From 4885217319596763636
X-Google-Thread: f8760,4a8c32e615e85f53
X-Google-Thread: f4600,4a8c32e615e85f53
X-Google-Thread: 105753,4a8c32e615e85f53
X-Google-Attributes: gidf8760,gidf4600,gid105753,public

X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g49g2000cwa.googlegroups.com!not-for-mail
From: dunric@yahoo.com
Newsgroups: comp.sys.atari.8bit,comp.sys.sinclair,comp.sys.cbm
Subject: Re: The Commodore 64 rules!
Date: 16 Dec 2005 20:09:22 -0800
Organization: http://groups.google.com
Lines: 4
Message-ID: <1134792562.316821.49670@g49g2000cwa.googlegroups.com>
References: <1134704352.937685.86610@f14g2000cwb.googlegroups.com>
   <nvp4q1tffj6ckqvb9hfqte5clgbejt3mdj@4ax.com>
   <o3aa73-ggo.ln1@ridcully.fsnet.co.uk>
   <43a33b82$3@duster.adelaide.on.net>
   <2EKof.14454$fY5.10336@trnddc02>
NNTP-Posting-Host: 68.231.43.208
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1134792567 3633 127.0.0.1 (17 Dec 2005 04:09:27 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Sat, 17 Dec 2005 04:09:27 +0000 (UTC)
In-Reply-To: <2EKof.14454$fY5.10336@trnddc02>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.1; SV1; .NET CLR 1.1.4322),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g49g2000cwa.googlegroups.com; posting-host=68.231.43.208;
   posting-account=9oWKlAwAAABnvZAhZ_uzvhlDo2O7Xwb4
Xref: g2news1.google.com comp.sys.atari.8bit:3811 comp.sys.sinclair:7140 comp.sys.cbm:13368

Chicklet keys. Yuck. :-)

Paul

From -4829769938451211088
X-Google-Thread: f8760,4a8c32e615e85f53
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g44g2000cwa.googlegroups.com!not-for-mail
From: dunric@yahoo.com
Newsgroups: comp.sys.atari.8bit
Subject: Re: The Commodore 64 rules!
Date: 16 Dec 2005 20:10:49 -0800
Organization: http://groups.google.com
Lines: 6
Message-ID: <1134792649.348516.166660@g44g2000cwa.googlegroups.com>
References: <1134704352.937685.86610@f14g2000cwb.googlegroups.com>
   <4qs6q11hdtnlm3v0irrs1rrkvqfbh460mh@4ax.com>
NNTP-Posting-Host: 68.231.43.208

Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1134792654 28860 127.0.0.1 (17 Dec 2005 04:10:54 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Sat, 17 Dec 2005 04:10:54 +0000 (UTC)
In-Reply-To: <4qs6q11hdtnlm3v0irrs1rrkvqfbh460mh@4ax.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.1; SV1; .NET CLR
1.1.4322),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g44g2000cwa.googlegroups.com; posting-host=68.231.43.208;
   posting-account=9oWKlAwAAABnvZAhZ_uzvhlDo2O7Xwb4
Xref: g2news1.google.com comp.sys.atari.8bit:3812

Yes, the Atari was a nice computer, and if the C64 had never surfaced,
I would have definitely purchased an Atari. I also had a 2600. Good
machine.

Paul

From 6253242639371265539
X-Google-Thread: f8760,4a8c32e615e85f53
X-Google-Thread: f4600,4a8c32e615e85f53
X-Google-Thread: 105753,4a8c32e615e85f53
X-Google-Attributes: gidf8760,gidf4600,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!hwmnpeer01.lga!hwmedia!
hw-filter.lga!fe06.lga.POSTED!53ab2750!not-for-mail
From: "Ronald J. Hall" <dark_lord@charter.net>
Organization: DarkForce!
Subject: Re: The Commodore 64 rules!
User-Agent: Pan/0.14.2 (This is not a psychotic episode. It's a cleansing moment
of clarity.)
Message-Id: <pan.2005.12.17.04.31.06.456362@charter.net>
Newsgroups: comp.sys.atari.8bit,comp.sys.sinclair,comp.sys.cbm
References: <1134704352.937685.86610@f14g2000cwb.googlegroups.com> <pc9a73-
ggo.ln1@ridcully.fsnet.co.uk>
<1134744452.303528.79780@o13g2000cwo.googlegroups.com> <qs2b73-
tbp.ln1@ridcully.fsnet.co.uk> <4nn5q19kkrr685fhhvan29ipc4rtd71fqa@4ax.com>
<jgnb73-68q.ln1@ridcully.fsnet.co.uk> <43a33c12$1@duster.adelaide.on.net>
MIME-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-1
Content-Transfer-Encoding: 8bit
Lines: 12
X-Trace:
dkoicekneficefklajpnliaokaddkejpkmjodgpbgcjhbkilochlmphgamomajahdjbogdekdfnimmlnbm
enmefpnddofeakmfehhmbgpechogankodaejngcfjfbbloegkl
NNTP-Posting-Date: Fri, 16 Dec 2005 21:23:45 MST
Date: Fri, 16 Dec 2005 23:31:08 -0500
Xref: g2news1.google.com comp.sys.atari.8bit:3813 comp.sys.sinclair:7141
comp.sys.cbm:13370

On Sat, 17 Dec 2005 06:13:35 +0800, Clockmeister wrote:

> Tell you that XP leaves that steaming turd of an OS Linux for dead?

Now I know you're smoking something seriously polluted!

--
_/_/_/

I have no problems with it here, and thats exactly what I use it for. I have it on 3 comps in a LAN, a laptop, and a variant runs on my Atari Falcon 060.

I'm proud to say I'm MS free.

However, I'm not slamming anyone for using XP if they wish. Thats their choice.

--
_/_/_/

"Matthias Reichl" <usenet-200512@hias.horus.com> wrote in message
news:slrndq5b5b.2r7.usenet-200512@camel.hias.horus.com...
> On Fri, 16 Dec 2005 04:08:35 -0600, David Bowden wrote:
>> What are my options for a Linux or Windows based 6502 assembler? The
>> Mac65
>> assembler is great, but just too darn slow for those massive programs.
>
> If you are already familiar with the Mac/65 assembler, I'd recommend
> using ATasm. The syntax is Mac/65 compatible and it's available as
> a precompiled .exe for Windows and also in source code.
>
> I've been using ATasm under Linux for all of my Atari-projects for
> quite some time now and it works very fine.

That sounds perfect for my needs, thanks!
>
> so long,
>
> Hias
--
David Bowden
The Undead Mechanic.

AIM & Yahoo: UndeadMechanic

SPAM PROOF EMAIL ADDRESS: same as yahoo/AIM *AT* comcast *DOT* net

From -3408951967242074579
X-Google-Thread: f8760,4a8c32e615e85f53
X-Google-Thread: f4600,4a8c32e615e85f53
X-Google-Thread: 105753,4a8c32e615e85f53
X-Google-Attributes: gidf8760,gidf4600,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!molokai.public-
internet.co.uk!newspeer.public-internet.co.uk!dedekind.zen.co.uk!zen.net.uk!
fuller.zen.co.uk!shaftesbury.zen.co.uk.POSTED!not-for-mail
From: "W Marsh" <wayneDOTmarshATgmailDOTcom>
Newsgroups: comp.sys.atari.8bit,comp.sys.sinclair,comp.sys.cbm
References: <1134704352.937685.86610@f14g2000cwb.googlegroups.com> <pc9a73-
ggo.ln1@ridcully.fsnet.co.uk>
<1134744452.303528.79780@o13g2000cwo.googlegroups.com> <qs2b73-
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<jgnb73-68q.ln1@ridcully.fsnet.co.uk> <43a33c12$1@duster.adelaide.on.net> <3etb73-
nfq.ln1@ridcully.fsnet.co.uk> <kli6q1thm5nbm5ahivcb9onjk1j8pmv1p6@4ax.com>
<43a37c0a@duster.adelaide.on.net> <pan.2005.12.17.04.33.29.766143@charter.net>
Subject: Re: The Commodore 64 rules!
Date: Sat, 17 Dec 2005 04:39:55 -0000
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180

X-RFC2646: Format=Flowed; Original
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
Lines: 22
Message-ID: <43a3969b$0$29572$da0feed9@news.zen.co.uk>
Organization: Zen Internet
NNTP-Posting-Host: 82.71.33.246
X-Trace: 1134794395 shaftesbury.zen.co.uk 29572 82.71.33.246:2809
X-Complaints-To: abuse@zen.co.uk
Xref: g2news1.google.com comp.sys.atari.8bit:3816 comp.sys.sinclair:7144
comp.sys.cbm:13373

"Ronald J. Hall" <dark_lord@charter.net> wrote in message
news:pan.2005.12.17.04.33.29.766143@charter.net...
> On Sat, 17 Dec 2005 10:46:31 +0800, Clockmeister wrote:
>
>> Linux has it place, but for entertainment and general home use Linux
>> can't
>> touch XP, in fact it isn't even in the same league.
>
> I have no problems with it here, and thats exactly what I use it for. I
> have it on 3 comps in a LAN, a laptop, and a variant runs on my Atari
> Falcon 060.
>
> I'm proud to say I'm MS free.
>
> However, I'm not slamming anyone for using XP if they wish. Thats their
> choice.

Seems like a good attitude to me. Bonus points for running on an Atari,
also.

From -2015628013822907514
X-Google-Thread: f8760,4a8c32e615e85f53
X-Google-Thread: f4600,4a8c32e615e85f53
X-Google-Thread: 105753,4a8c32e615e85f53
X-Google-Attributes: gidf8760,gidf4600,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!molokai.public-
internet.co.uk!newspeer.public-internet.co.uk!caladan!peer-uk.news.demon.net!
kibo.news.demon.net!news.demon.co.uk!demon!nospam.com!dude
From: Brotha G <dude@nospam.com>
Newsgroups: comp.sys.atari.8bit,comp.sys.sinclair,comp.sys.cbm
Subject: Re: The Commodore 64 rules!
Date: Sat, 17 Dec 2005 04:33:45 +0000
Lines: 15
Message-ID: <6swv5sDpU5oDFwim@wearmouth.demon.co.uk>
References: <1134704352.937685.86610@f14g2000cwb.googlegroups.com>
 <nvp4q1tffj6ckqvb9hfqte5clgbejt3mdj@4ax.com>
 <o3aa73-ggo.ln1@ridcully.fsnet.co.uk> <43a33b82$3@duster.adelaide.on.net>

<2EKof.14454$fY5.10336@trnddc02>
NNTP-Posting-Host: wearmouth.demon.co.uk
Mime-Version: 1.0
Content-Type: text/plain;charset=us-ascii;format=flowed
X-Trace: news.demon.co.uk 1134794318 12339 158.152.128.148 (17 Dec 2005 04:38:38 GMT)
X-Complaints-To: abuse@demon.net
NNTP-Posting-Date: Sat, 17 Dec 2005 04:38:38 +0000 (UTC)
User-Agent: Turnpike/6.02-S (<9lwoNkv5vr7v25C9BmNM7Y2Bzd>)
Xref: g2news1.google.com comp.sys.atari.8bit:3817 comp.sys.sinclair:7145 comp.sys.cbm:13374

Sam Gillett rapped

>I really don't know if Spectrum users are insecure, or... perhaps green with
>envy because C64 users can type on real keyboards, rather than that rubber
>nightmare found on the ZX.   ;-)

Yo! Russian playa came ta them aid

http://keys.istheshit.net/

Shakes me up Judy!

--
Brotha G.
http://comp.sys.atari.istheshit.net/

From 7369839908364364896
X-Google-Thread: f8760,4a8c32e615e85f53
X-Google-Thread: f4600,4a8c32e615e85f53
X-Google-Thread: 105753,4a8c32e615e85f53
X-Google-Attributes: gidf8760,gidf4600,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!dedekind.zen.co.uk!zen.net.uk!fuller.zen.co.uk!prichard.zen.co.uk.POSTED!not-for-mail
From: "W Marsh" <wayneDOTmarshATgmailDOTcom>
Newsgroups: comp.sys.atari.8bit,comp.sys.sinclair,comp.sys.cbm
References: <1134704352.937685.86610@f14g2000cwb.googlegroups.com>   <pc9a73-ggo.ln1@ridcully.fsnet.co.uk>
<1134744452.303528.79780@o13g2000cwo.googlegroups.com> <qs2b73-tbp.ln1@ridcully.fsnet.co.uk> <4nn5q19kkrr685fhhvan29ipc4rtd71fqa@4ax.com>
<jgnb73-68q.ln1@ridcully.fsnet.co.uk> <43a33c12$1@duster.adelaide.on.net> <3etb73-nfq.ln1@ridcully.fsnet.co.uk> <kli6q1thm5nbm5ahivcb9onjk1j8pmv1p6@4ax.com>
<43a37c0a@duster.adelaide.on.net> <0PLof.1086$7f3.681@trnddc01>
<43a38b06$0$29577$da0feed9@news.zen.co.uk> <43a38ef4@duster.adelaide.on.net>
Subject: Re: The Commodore 64 rules!
Date: Sat, 17 Dec 2005 04:42:37 -0000
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-RFC2646: Format=Flowed; Response

X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
Lines: 47
Message-ID: <43a3973d$0$23286$db0fefd9@news.zen.co.uk>
Organization: Zen Internet
NNTP-Posting-Host: 82.71.33.246
X-Trace: 1134794557 prichard.zen.co.uk 23286 82.71.33.246:2827
X-Complaints-To: abuse@zen.co.uk
Xref: g2news1.google.com comp.sys.atari.8bit:3818 comp.sys.sinclair:7146
comp.sys.cbm:13375

"Clockmeister" <no-one@nowhere.com> wrote in message
news:43a38ef4@duster.adelaide.on.net...
>
> "W Marsh" <wayneDOTmarshATgmailDOTcom> wrote in message
> news:43a38b06$0$29577$da0feed9@news.zen.co.uk...
>>
>> "Sam Gillett" <samgillettnospam@diespammermsn.com> wrote in message
>> news:0PLof.1086$7f3.681@trnddc01...
>>>
>>> "Clockmeister" wrote ...
>>>>
>>>> "W Marsh" <wayneDOTmarshATgmailDOTcom@> wrote in message
>>>> news:kli6q1thm5nbm5ahivcb9onjk1j8pmv1p6@4ax.com...
>>>>> On Fri, 16 Dec 2005 23:12:08 GMT, spike1@freenet.co.uk wrote:
>>>>>
>>>>>>I can't see any threat there.
>>>>>>what would be the point? Death by laughter?
>>>>>
>>>>> Linux is great, and has its place. Unfortunately, people like you
>>>>> insist on bad advocacy and harm it a great deal. Save it for Slashdot,
>>>>> because nobody else wants to hear it.
>>>>
>>>> Yep, I agree 100%.
>>>>
>>>> Linux has it place, but for entertainment and general home use Linux
>>>> can't
>>>> touch XP, in fact it isn't even in the same league.
>>>
>>> I agree with that statement. And, I see a parallel.
>>>
>>> The ZX Spectrum has it's place, but for entertainment and general home
>>> use the ZX Spectrum can't touch the Commodore 64, in fact it isn't even
>>> in the same league.
>>> --
>>> Best regards,
>>>
>>> Sam Gillett
>>
>> The only parallel I see is bad advocates.
>
> There are more of you?

I don't think you know how to read threads properly. I'm not advocating
anything. In fact, you agreed with me further up the thread.

From -6761979097652768319
X-Google-Thread: f8760,31bbe0ef497486e4
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!newshub.sdsu.edu!peer01.west.cox.net!
cox.net!p01!fed1read04.POSTED!53ab2750!not-for-mail
From: dchan <demo_dahboo_dchan@scoxme.net>
User-Agent: Mozilla Thunderbird 1.0.7 (X11/20051013)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit
Subject: Re: Need ROMS for Atari800 emulator
References: <6rKdnUfz7ch41TzeRVn-rg@comcast.com> <dntqst$83$1@mamenchi.zrz.TU-
Berlin.DE>
In-Reply-To: <dntqst$83$1@mamenchi.zrz.TU-Berlin.DE>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 56
Message-ID: <YaQof.129$LB5.76@fed1read04>
Date: Sat, 17 Dec 2005 01:42:29 -0700
NNTP-Posting-Host: 68.228.36.191
X-Complaints-To: abuse@cox.net
X-Trace: fed1read04 1134808888 68.228.36.191 (Sat, 17 Dec 2005 03:41:28 EST)
NNTP-Posting-Date: Sat, 17 Dec 2005 03:41:28 EST
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:3819

Thomas Richter wrote:
> Hi,
>
>
>>While I'm a diehard user of the original equipment, I wanted to give an
>>emulator a whirl, mainly to see what kind of speeds I get out of Mac65.
>
>
>>I chose the Atari800 emu for Linux, but I'm having great difficulty finding
>>the OS & BASIC roms. I found some BASIC roms, but I have no clue if they'll
>>work or not until I get the OS.
>
>
>>Do any of you guys have the roms or know where I can get my hands on them?
>
>
> You won't need ROMs for the atari++ emulator for Linux. See:
>
> http://www.math.tu-berlin.de/~thor/atari++/
>

> Greetings,
>   Thomas

Just compiled/installed the atari++ emulator.

Thomas, this is a very nice emulator. I seem to be missing most of the
cartridge emulation types (when I compare what is in the menus vs. the
docs). I've run it in both X11 and SDL frontends and it's a great
treatment of the Atari 8-bit. Probably just needs a recompile with
-enables.

The compile was a little spooky. The first time I did the make it
started giving me lines like:

/bin/sh: cc: command not found

After a moment of doing thatt I would abort the make and go through the
"makefile" and see if the configure missed anything. Since the makefiles
don't seem setup for a "system-wide" install of the emulator I finally
just shrugged, ran "make" and got some diet "12939" formula while it
merrily churned. By the time I came back it was showing the

"Compiling *.cpp"

lines and the compile was apparently working.

After I set it up with a dos 2.5 boot disk and an Action! cart inserted
I tested the whole key-map business.
It's really great to be able to use the ctrl-shift-M to hop out of the
editor into the monitor, then jump to DOS, and then hop back into
Action! again with my program still in memory.

Thank you for pointing the way to Atari++, it's going to let me program
in Action! again, which is so much more fun than anything except maybe
Turbo-Basic XL.

From -2355023723316527964
X-Google-Thread: f8760,4a8c32e615e85f53
X-Google-Thread: f4600,4a8c32e615e85f53
X-Google-Thread: 105753,4a8c32e615e85f53
X-Google-Attributes: gidf8760,gidf4600,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!nx02.iad01.newshosting.com!newshosting.com!news-peer0-test!
btnet!news-in.ntli.net!newsrout1-win.ntli.net!ntli.net!newspeer1-win.ntli.net!
newsfe2-win.ntli.net.POSTED!53ab2750!not-for-mail
Sender: Andrew Halliwell <spike1@ridcully.fsnet.co.uk>
Message-ID: <e27d73-n9t.ln1@ridcully.fsnet.co.uk>
From: spike1@freenet.co.uk
Subject: Re: The Commodore 64 rules!
Newsgroups: comp.sys.atari.8bit,comp.sys.sinclair,comp.sys.cbm

References: <1134704352.937685.86610@f14g2000cwb.googlegroups.com> <pc9a73-ggo.ln1@ridcully.fsnet.co.uk>
<1134744452.303528.79780@o13g2000cwo.googlegroups.com> <qs2b73-tbp.ln1@ridcully.fsnet.co.uk> <4nn5q19kkrr685fhhvan29ipc4rtd71fqa@4ax.com>
<jgnb73-68q.ln1@ridcully.fsnet.co.uk> <43a33c12$1@duster.adelaide.on.net> <3etb73-nfq.ln1@ridcully.fsnet.co.uk> <kli6q1thm5nbm5ahivcb9onjk1j8pmv1p6@4ax.com>
User-Agent: tin/1.6.2-20030910 ("Pabbay") (UNIX) (Linux/2.6.5-7.201-smp (i686))
Lines: 109
Date: Sat, 17 Dec 2005 10:59:39 GMT
NNTP-Posting-Host: 81.109.250.24
X-Trace: newsfe2-win.ntli.net 1134817179 81.109.250.24 (Sat, 17 Dec 2005 10:59:39 GMT)
NNTP-Posting-Date: Sat, 17 Dec 2005 10:59:39 GMT
Organization: NTL
Xref: g2news1.google.com comp.sys.atari.8bit:3820 comp.sys.sinclair:7153 comp.sys.cbm:13389

W Marsh <wayneDOTmarshATgmailDOTcom@> did eloquently scribble:
>>I can't see any threat there.
>>what would be the point? Death by laughter?
>
> Nobody takes people like you seriously. You are absolutely incapable
> of looking at things objectively.

LOL! And YOU are?! The only times I tend to bring up the subject is when some comparisons need to be made, such as, say, commodore being the "most popular" compared to windows being "most sold".
My point hasn't been disproved, best does not equal "most popular".

> You use any excuse to say "M$
> sucks!".

Why do you feel the need to leap to their defence at every opportunity? You think they need it?

> You automatically treat non-Linux users as inferiors.

I do? I make a face when they say they use windows but I don't do much more than that, I've had to use and install more windows systems than you've probably used so I feel entitled to make a face.
:-p

> You
> make ridiculous claims, such as "Firefox doesn't have serious
> exploits".

Nope, but any exploits firefox does have tend to
a: get fixed quickly, and
b: not cause any long term system problems on operating systems built with security in mind.

How long was the last IE exploit in the wild and known about before they even admitted it existed? Has it been fixed yet? Does it cause serious

problems to the entire OS? Perhaps open up another vector for viruses and malware?

> Because of the support of your back-slapping Linux pals,
> you act like you are able to outclass the technical experience of a
> large corporation full of top consultants, computer scientists and
> researchers. You are essentially an arrogant fool.

Now what's he on about?
When have I ever mentioned "back slapping linux pals"?
I don't recall ever mentioning large corporations full of consultants either.
I do know one thing though....
a: managers believe microsoft
b: managers make the decisions on what to use
c: businesses suffer from an enertia, resistance to change.

But that believe is waining, several large (and small) companies are moving over to linux to varying degrees and finding it a big cost saving.

> Take a step back and stop applying binary logic to everything. Windows
> has a lot of problems (as does Linux, as does Mac OS...), but it isn't
> a joke. Far more talented people than you use it daily.

Some of the software on windows is indeed excellent...
but the underlying platform is only where it is today because of illegal shenanigans by its creator. And the security model of THAT is a joke.

> Linux is great, and has its place. Unfortunately, people like you
> insist on bad advocacy and harm it a great deal. Save it for Slashdot,
> because nobody else wants to hear it.

Yes, linux is great. And it's place is anywhere windows can go.
Much as you'd like to disagree it's certainly more ready for the desktop than ever before, and is still improving. AND more suited to the desktop than windows XP is at the moment.

Thank you Microsoft, for all that spam I receive every day, most of which is sent by botnets created by using a virus to install a trojan-server which begins sending out that crud to all and sundry without the owner's knowledge.

Thank you Microsoft for that flood of viruses I got that rendered my main e-mail account at the time totally useless because it would fill up before I could clear it. In fact, on that day, I believe the entire internet ground to a halt, almost everyone was affected and 3 days of e-mail were lost.

Don't try to deny it
Don't try to defend them
Because those things were indefensible for a software company with their resources.
Put simply, they didn't give a damn about security.
In fact, until the Win98SE/WinME active desktop open to the entire internet

cockup, it's obvious security wasn't even in their vocabulary.

I will continue to make jokes at the expense of microsoft. So what? Who
does it hurt? Microsoft? I doubt it.
Think they can't take it?
They have been the butts of jokes for 30 years, why should I stop just cos
you keep whining?

You think you're doing yourself any favours attacking me everytime I take a
dig? You're looking far more fanatical than I am. You'll be attacking my
signatures next.
Tsk.

--

```
_____________________________________________________________________________
|   spike1@freenet.co.uk   |                                                 |
|Andrew Halliwell BSc(hons)| "ARSE! GERLS!! DRINK! DRINK! DRINK!!!"          |
|            in            | "THAT WOULD BE AN ECUMENICAL MATTER!...FECK!!!! |
|     Computer Science     | - Father Jack in "Father Ted"                   |
-----------------------------------------------------------------------------
```

From 4980218242393293865
X-Google-Thread: f8760,4a8c32e615e85f53
X-Google-Thread: f4600,4a8c32e615e85f53
X-Google-Thread: 105753,4a8c32e615e85f53
X-Google-Attributes: gidf8760,gidf4600,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!peer01.cox.net!cox.net!news-
out.ntli.net!newsrout1-gui.ntli.net!ntli.net!newspeer1-win.ntli.net!newsfe2-
win.ntli.net.POSTED!53ab2750!not-for-mail
Sender: Andrew Halliwell <spike1@ridcully.fsnet.co.uk>
Message-ID: <cj7d73-n9t.ln1@ridcully.fsnet.co.uk>
From: spike1@freenet.co.uk
Subject: Re: The Commodore 64 rules!
Newsgroups: comp.sys.atari.8bit,comp.sys.sinclair,comp.sys.cbm
References: <1134704352.937685.86610@f14g2000cwb.googlegroups.com>
<eNSdnZVTOdJXYz_enZ2dnUVZ_sGdnZ2d@comcast.com>
<8tv5q1dibjh4sajqo3105275m66udg25f5@4ax.com>
<1134783233.941311.125660@g43g2000cwa.googlegroups.com>
User-Agent: tin/1.6.2-20030910 ("Pabbay") (UNIX) (Linux/2.6.5-7.201-smp (i686))
Lines: 20
Date: Sat, 17 Dec 2005 10:59:40 GMT
NNTP-Posting-Host: 81.109.250.24
X-Trace: newsfe2-win.ntli.net 1134817180 81.109.250.24 (Sat, 17 Dec 2005 10:59:40
GMT)
NNTP-Posting-Date: Sat, 17 Dec 2005 10:59:40 GMT
Organization: NTL
Xref: g2news1.google.com comp.sys.atari.8bit:3821 comp.sys.sinclair:7154
comp.sys.cbm:13390

dunric@yahoo.com did eloquently scribble:

>
>
> Did you know that there are more people in the UK who have claimed to
> talk to deceased loved ones on, say, a BBC Micro than Americans who
> have claimed to talk to God on, say, a Commodore 64?

Now that wasn't too good an argument...

> Must be the PAL television standard. :)

The PAL tv standard is a cause of dementia?
--

```
-------------------------------------------------------------------------
|   spike1@freenet.co.uk   |   Windows95 (noun): 32 bit extensions and a    |
|                          | graphical shell for a 16 bit patch to an 8 bit |
|Andrew Halliwell BSc(hons)| operating system originally  coded for a 4 bit |
|            in            |microprocessor, written by a 2 bit company, that|
|     Computer Science     |        can't stand 1 bit of competition.       |
-------------------------------------------------------------------------
```



```
From 7819101121678482027
X-Google-Thread: f8760,31bbe0ef497486e4
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Sat, 17 Dec 2005 05:10:24 -0600
From: "David Bowden" <nospam@spamsux.org>
Newsgroups: comp.sys.atari.8bit
References: <6rKdnUfz7ch41TzeRVn-rg@comcast.com>   <dntqst$83$1@mamenchi.zrz.TU-
Berlin.DE>   <gYwof.696$Ym1.290@fed1read04>
<1134745837.373163.32820@g47g2000cwa.googlegroups.com>
Subject: Re: Need ROMS for Atari800 emulator
Date: Sat, 17 Dec 2005 05:10:31 -0600
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2670
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2670
X-RFC2646: Format=Flowed; Original
Message-ID: <-8idneyviba9bz7eRVn-oQ@comcast.com>
Lines: 117
NNTP-Posting-Host: 67.187.76.221
X-Trace: sv3-
sZgLC0QOdkO7KP+b+SHrbfrxGS0chrw19D3jdR0eBctbWTHZ7vw1XFLexva7Ufe55u5+iK9CVbHA1AQ!
+2IlKzTkXz8M0VWq+V/T52NDTR3A4tZvY3ahQKFmwzE9/CBo10IBjBuHsjM/hgUikpeJM8FkA1pf!
Kl3vq0Qe
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
```

X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:3822

<stephensheppard@hotmail.com> wrote in message
news:1134745837.373163.32820@g47g2000cwa.googlegroups.com...
> Action! is the language of choice for me. Back in the day, it was the
> only A8 compiler that was fast enough to be tolerable plus it used a
> simple syntax (I can't comprehend C) and the performance was good too.
>
> I noticed from one of your other posts you are trying the Windows
> version of Atari800.

Wasn't really trying it, I just used it to see if I could get it to work on
Windows. That was how I found out about having to give it the full path and
filename of the roms.

  Might I suggest Atari800Win Plus version 4 (see
> link).

You can suggest it, but I'll be using it about the time demons start
flinging snowballs in Hades. :) Any and everything I can do with Linux, I
do. I only use WinXP to play a couple of games that don't have linux
versions or compatibility with the Cedega windows emulator, mainly this is
just Final Fantasy XI.

  I love this emulator for use with Action!. You can map the
> CTRL-arrow combinations to just the arrow keys. CTRL-Shift-up/down
> arrow (Action page up/down for those who don't know) becomes Shift
> up/down arrow and CTRL-Shift- R/T/M work as expected.
>
> One problem. This emulator does not work properly with the combination
> of Action! and SpartaDOS. The key repeat feature goes haywire. I
> prefer MyDOS so this isn't much of an issue but If I do need to produce
> SpartaDOS disks/images I boot Bewe-DOS instead of SpartaDOS..

I've played with SpartaDOS and MyDOS, and of the 2, I prefer MyDOS also. I
recently started using MyDOS (like 2-3 months ago), and I havn't farted
around with it a lot. Works just dandy, but I havn't quite figured out the
way the directory switching works... I guess I should just read the manual
for it.

>
> The H:drive of Atari800Win Plus allows you to use your PC hard drive
> and this feature works well with Action! but I do wish the virtual H:
> drive could be mapped to D1:...D8: for compatibility and
> transportability of my Action! code (e.g. I have to change my H1:
> references in my Include statements to Dx: references so I can compile
> my code on the 800XL) . Using H6: thru H9: make it easy to import ASCII
> sources, just drop them into the appropriate folder, but Atari800Win
> Plus expects lines terminated with LF (line feed) only ala Linux.

I noticed that option in the menu for Atari800, but havn't played with it yet. Would be interesting to use cc65 to compile C source to assembly source, then assembling it with Mac65 on a real 8-bit. So far, the only drive emulator I know of that can read files directly from a hard drive and not from an image is APE.

I have never even seen an Action! program, and I know absolutely zip about it. Maybe something else to give a spin.
  It
> doesn't tolerate the CR/LF combo which always appear when cutting &
> pasting from a webpage.
>
> Game controller options are quite flexible but I just don't like analog
> joysticks with A8 games. Off-topic, but I much prefer the old, digital
> game pads for most games while the ultimate, old-time enjoyment can be
> had using the DIY PPJOY (parallel port/joystick) for Atari type
> joysticks.   I hear Stelladapter (something like that) is quite good as
> well.
>
> Looking ahead to a couple of your other posts...
>
> Can't help you with cross assembler recommendations. Assembler and
> Linux are two other things the my little brain doesn't quite
> comprehend. LOL!

I started screwing around with Assembly when I was 10. Do you have ANY idea how hard it was to jump into Assembly with the atari assembler and it's manuals?! At 10 years old and with good understanding of BASIC, I stared at the assembler manual for ages, just totally confused. Then Dad came to my rescue! He bought me a copy of Compute!s "Machine Language for Beginners". It took less than an hour for me to develop a clue. After reading through just the listing on the instruction set, it instantly made sense.

My first real project was a driver for a CX85 keypad. My mom was thoughtful enough to snatch up anything that had Atari on it at every yard/garage sale she went to. Most of the time it was crap. Busted controllers, dead 2600s and what not. I got a few real gems out of the piles and piles of junk. One of which was an 810 drive, with no DOS. I got a copy of DOS 2.5 from my principal (who eventually GAVE me his entire Atari collection!) and away I went. Shortly thereafter my mom found a "weird little box that looks like a calculator without a screen, and has Atari on it".

The stuff I got from my principal was two 1050 drives, a dead modem, the ICD P: R: connection, and a nuked 1200XL. Not bad for a freebie.

>
> Your dad purchased an 800 around the time you were born! Yikes! I
> feel old!
>
> When I purchased my 800 (in 1979) I put off replacing my first car (of
> one year) for just a little longer. That first car cost me $800 (a
> well used '72 Plymouth). That 800 (with 24K of memory) was $749
> (discounted, new). The car is long gone but I still have the 800 and it

> still works and I still love it. It has the best A8 keyboard (IMO).

Heh. Dad bought the 800 in '80. I entered the picture in August of '81. When the XE line came out, he got a 130XE. Laer he got a 286 and I inherited all the 8-bit stuff. And so it began. :)

>
> Steve Sheppard
>
> Atari800Win Plus 4.0 Link
> http://www.a800win.atari-area.prv.pl/
>

From -4945581939926882888
X-Google-Thread: f8760,4a8c32e615e85f53
X-Google-Thread: f4600,4a8c32e615e85f53
X-Google-Thread: 105753,4a8c32e615e85f53
X-Google-Attributes: gidf8760,gidf4600,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
From: "Clockmeister" <no-one@nowhere.com>
Newsgroups: comp.sys.atari.8bit,comp.sys.sinclair,comp.sys.cbm
References: <1134704352.937685.86610@f14g2000cwb.googlegroups.com> <pc9a73-ggo.ln1@ridcully.fsnet.co.uk>
<1134744452.303528.79780@o13g2000cwo.googlegroups.com> <qs2b73-tbp.ln1@ridcully.fsnet.co.uk> <4nn5q19kkrr685fhhvan29ipc4rtd71fqa@4ax.com>
<jgnb73-68q.ln1@ridcully.fsnet.co.uk> <43a33c12$1@duster.adelaide.on.net>
<pan.2005.12.17.04.31.06.456362@charter.net>
Subject: Re: The Commodore 64 rules!
Date: Sat, 17 Dec 2005 19:50:34 +0800
Lines: 14
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-RFC2646: Format=Flowed; Original
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
NNTP-Posting-Host: ppp171-249.lns1.per1.internode.on.net
Message-ID: <43a3fb8d@duster.adelaide.on.net>
X-Trace: duster.adelaide.on.net 1134820237 150.101.171.249 (17 Dec 2005 22:20:37 +1050)
Path: g2news1.google.com!news3.google.com!news.glorb.com!newsfeeds.ihug.co.nz!ihug.co.nz!news.xtra.co.nz!news-south.connect.com.au!duster.adelaide.on.net!not-for-mail
Xref: g2news1.google.com comp.sys.atari.8bit:3823 comp.sys.sinclair:7156 comp.sys.cbm:13393

"Ronald J. Hall" <dark_lord@charter.net> wrote in message news:pan.2005.12.17.04.31.06.456362@charter.net...
> On Sat, 17 Dec 2005 06:13:35 +0800, Clockmeister wrote:
>

>> Tell you that XP leaves that steaming turd of an OS Linux for dead?
>
> Now I know you're smoking something seriously polluted!
>

Linux won't let me play my favourite games or let me run my favourite apps,
so how is it useful to me then, champ?

From 3414856584550017533
X-Google-Thread: f8760,4a8c32e615e85f53
X-Google-Thread: f4600,4a8c32e615e85f53
X-Google-Thread: 105753,4a8c32e615e85f53
X-Google-Attributes: gidf8760,gidf4600,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news2.volia.net!news-out.ntli.net!
newsrout1-gui.ntli.net!ntli.net!pe1.news.blueyonder.co.uk!blueyonder!
fe2.news.blueyonder.co.uk.POSTED!53ab2750!not-for-mail
From: The Starglider <thestarglider@wibble.co.uk>
Newsgroups: comp.sys.atari.8bit,comp.sys.sinclair,comp.sys.cbm
Subject: Re: The Commodore 64 rules!
Organization: Starglider Productions
Message-ID: <9008q1t5s6jspi05avkq3lcksrqf4gemrj@4ax.com>
References: <1134704352.937685.86610@f14g2000cwb.googlegroups.com>
<1134747256.277669.261210@o13g2000cwo.googlegroups.com>
<43a3439c@duster.adelaide.on.net> <4al6q11vrhgu48ttm3lkkdgbt10ukep73k@4ax.com>
<43a37ca6$1@duster.adelaide.on.net>
X-Newsreader: Forte Agent 1.93/32.576 English (American)
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 60
Date: Sat, 17 Dec 2005 12:10:54 GMT
NNTP-Posting-Host: 82.34.160.251
X-Trace: fe2.news.blueyonder.co.uk 1134821454 82.34.160.251 (Sat, 17 Dec 2005
12:10:54 GMT)
NNTP-Posting-Date: Sat, 17 Dec 2005 12:10:54 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:3824 comp.sys.sinclair:7159
comp.sys.cbm:13394

On Sat, 17 Dec 2005 10:49:07 +0800, "Clockmeister" <no-one@nowhere.com> wrote:

>
>"The Starglider" <thestarglider@wibble.co.uk> wrote in message
>news:4al6q11vrhgu48ttm3lkkdgbt10ukep73k@4ax.com...
>> On Sat, 17 Dec 2005 06:45:45 +0800, "Clockmeister" <no-one@nowhere.com>
>> wrote:
>>
>>>
>>>"Dave" <dacooley@gmail.com> wrote in message
>>>news:1134747256.277669.261210@o13g2000cwo.googlegroups.com...

>>>> Number 1 is false... unless you limit the scope to being the best
>>>> selling 8 bit computer of all time.
>>>
>>>The scope isn't limited since the hardware and compatibility changes
>>>significantly between the PC models. It is an extra feather in the C64 cap
>>>that it achieved the success that it did without changing the hardware (in
>>>any real way) and over such a long period of time.
>>
>> Nonsense, a PC is still a PC, regardless of the changes in hardware.
>
>PC is a generic term, stupid.
>
>> My PC, although way in advance of the one I had 10 years ago, can still
>> run the
>> stuff I had back then.
>
>Completely different hardware, so not comparable.
>
>> So the PC is still the biggest selling computer of all time.
>
>Wrong, not in the example given, stupid.
>
>>>> Best selling computer of all time is unfortunately, the IBM PC and
>>>> clones
>>>>
>>>
>>>I don't agree, you are generalising way too much there.
>>>
>> The question wasn't specific enough.
>>
>
>Look it up in the Guinness book of records, stupid, it's is a specific
>claim.

That's the longest production run, not the biggest selling, nor the most
successful.
>
Oh, while you're reared your fairly hideous face here again, I'm still waiting
for the list and the answers to the questions I set.

Anything?
--

        **********The Starglider********** Public E-Mail.
        * http://www.starglider.dynu.com/radio   * Ask for private
        * Starglider Radio - listen and enjoy!   *   address.
        * E-Mail:the_starglider2002@wibble.co.uk *   _WW_
        *   CHANGE WIBBLE TO YAHOO TO REPLY   *   /_ _\
        ** | O O |
____oOO_\/_OOo_____

From 2723782156532106900
X-Google-Thread: f8760,4a8c32e615e85f53

X-Google-Thread: f4600,4a8c32e615e85f53
X-Google-Thread: 105753,4a8c32e615e85f53
X-Google-Attributes: gidf8760,gidf4600,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!newsfeed00.sul.t-online.de!newsfeed01.sul.t-online.de!t-
online.de!news.germany.com!newsfeed.utanet.at!newsfeed.aon.at!
newsreader01.highway.telekom.at!not-for-mail
From: "Daniel Mandic" <daniel_mandic@ping.at>
Subject: Re: The Commodore 64 rules!
Newsgroups: comp.sys.atari.8bit,comp.sys.sinclair,comp.sys.cbm
References: <1134704352.937685.86610@f14g2000cwb.googlegroups.com> <pc9a73-
ggo.ln1@ridcully.fsnet.co.uk>
<1134744452.303528.79780@o13g2000cwo.googlegroups.com> <qs2b73-
tbp.ln1@ridcully.fsnet.co.uk> <4nn5q19kkrr685fhhvan29ipc4rtd71fqa@4ax.com>
<jgnb73-68q.ln1@ridcully.fsnet.co.uk> <43a33c12$1@duster.adelaide.on.net> <3etb73-
nfq.ln1@ridcully.fsnet.co.uk> <kli6q1thm5nbm5ahivcb9onjk1j8pmv1p6@4ax.com>
<43a37c0a@duster.adelaide.on.net> <pan.2005.12.17.04.33.29.766143@charter.net>
User-Agent: XanaNews/1.17.6.6
MIME-Version: 1.0
Content-Type: text/plain; charset=iso-8859-1
Date: 17 Dec 2005 12:38:57 GMT
Lines: 30
Message-ID: <43a406e1$0$16876$91cee783@newsreader01.highway.telekom.at>
NNTP-Posting-Host: 62.47.16.13
X-Trace: 1134823137 newsreader01.highway.telekom.at 16876 62.47.16.13:25493
Xref: g2news1.google.com comp.sys.atari.8bit:3825 comp.sys.sinclair:7160
comp.sys.cbm:13395

Ronald J. Hall wrote:

>
> However, I'm not slamming anyone for using XP if they wish. Thats
> their choice.

Thank thank you very very very much that you do not slam me bez of
using XP.
Which grace you mete out to me.

Thank you, leaving me to my own choice.

Oh humble giver of permissions I will progress using XP.

(Are there more of such kind? Or is this just equity?)

Best Regards,

Daniel Mandic

From -4654582182097905071
X-Google-Thread: f8760,4a8c32e615e85f53
X-Google-Thread: f4600,4a8c32e615e85f53
X-Google-Thread: 105753,4a8c32e615e85f53
X-Google-Attributes: gidf8760,gidf4600,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!nx01.iad01.newshosting.com!newshosting.com!
130.81.64.211.MISMATCH!cycny01.gnilink.net!spamkiller2.gnilink.net!gnilink.net!
trndny01.POSTED!ed9e4e4d!not-for-mail
Newsgroups: comp.sys.atari.8bit,comp.sys.sinclair,comp.sys.cbm
From: Lyrical Nanoha <LyricalNanoha@dosius.net>
X-X-Sender: molly@static-141-149-129-16.buff.east.verizon.net
Subject: Re: The Commodore 64 rules!
In-Reply-To: <rn6jq1t311g9j77jfe4cvihm7ocfn147b5@4ax.com>
Message-ID:
<Pine.LNX.4.62.0512211322280.19513@static-141-149-129-16.buff.east.verizon.net>
References: <3etb73-nfq.ln1@ridcully.fsnet.co.uk>
<kli6q1thm5nbm5ahivcb9onjk1j8pmv1p6@4ax.com>
 <43a37c0a@duster.adelaide.on.net> <0PLof.1086$7f3.681@trnddc01>
 <MQDpf.48464$uR.32643@newsfe7-gui.ntli.net> <43a70ffc$1@duster.adelaide.on.net>
 <dqceq1djbsp4th2e7oge400ja8869lot6p@4ax.com> <43a8232f$1@duster.adelaide.on.net>
 <v9cgq1lbv1so0dva20g5d78codqc0hgu5f@4ax.com> <N95qf.57484$fY5.44475@trnddc02>
 <rs3iq159grakjt72rrgvue5fedqeasrqva@4ax.com>
<pan.2005.12.21.15.51.31.828555@charter.net>
 <rn6jq1t311g9j77jfe4cvihm7ocfn147b5@4ax.com>
MIME-Version: 1.0
Content-Type: TEXT/PLAIN; charset=US-ASCII; format=flowed
Lines: 22
Date: Wed, 21 Dec 2005 18:24:49 GMT
NNTP-Posting-Host: 141.149.129.16
X-Complaints-To: abuse@verizon.net
X-Trace: trndny01 1135189489 141.149.129.16 (Wed, 21 Dec 2005 13:24:49 EST)
NNTP-Posting-Date: Wed, 21 Dec 2005 13:24:49 EST
Xref: g2news1.google.com comp.sys.atari.8bit:3977 comp.sys.sinclair:7515
comp.sys.cbm:13946

On Wed, 21 Dec 2005, kevin wrote:

> Yea really why do these moron's keep up this mindless arguing about
> which outdated platform is the best? This was getting old 20 years
> ago (seriously think about it) anyway I like my 65xe too (love might
> be alittle too strong) and I even have room for a c128 in my retro
> collection (heresy I know).

Morons is an understatement.

My system of choice was the Apple //e and //c because that's what I had
access to. The C64 may have been a better system for games but I never
really had access to one. Well, I've used 'em a few times. I have fond
memories of all the systems I've used and would get all of them again if I
could.

   * Apple][+ "Darth Vader"
   * Apple //e - HAVE THIS ALREADY ^<>^
   * Commodore 64
   * Atari 2600 VCS

-uso.

From 2420513810728849546
X-Google-Thread: f8760,3da0aa93673aa96d
X-Google-Thread: 105753,4b8bc8a17ae71899
X-Google-Attributes: gidf8760,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!syros.belnet.be!
news.belnet.be!transit.news.xs4all.nl!62.251.0.65.MISMATCH!
textnews.nntp.hccnet.nl!textreader.nntp.hccnet.nl!not-for-mail
Date: Wed, 21 Dec 2005 21:29:43 +0100
From: Peter van Merkerk <merkerk@deadspam.com>
User-Agent: Mozilla Thunderbird 1.0.7 (Windows/20050923)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit,comp.sys.cbm
Subject: Re: Technical comparision
References: <1135030622.187167.110400@g14g2000cwa.googlegroups.com>
<Xns9731C31D6CA9Cthewisesenternet@198.186.192.136> <0eOdnRNkfL-
mHjrenZ2dnUVZ_sCdnZ2d@comcast.com>
In-Reply-To: <0eOdnRNkfL-mHjrenZ2dnUVZ_sCdnZ2d@comcast.com>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 47
Message-ID: <43a9bb5d$0$807$3a628fcd@textreader.nntp.hccnet.nl>
Organization: Hobby Computer Club News Network
NNTP-Posting-Date: 21 Dec 2005 20:30:21 GMT
NNTP-Posting-Host: 62.251.115.141
X-Trace: 1135197021 textreader.nntp.hccnet.nl 807 62.251.115.141:10229
X-Complaints-To: abuse@hccnet.nl
Xref: g2news1.google.com comp.sys.atari.8bit:3978 comp.sys.cbm:13958

Ken Swanson wrote:
> Sorry for the top-post, but where are you guys getting figures of 128
> and 256 colors?

The Atari has palette 128 or 256 colors to choose from. Showing them all
at once is a different story. The C64 has just 16 colors, that is it,
but showing them all at once is easy.

> The Atari really only has 16 colors. Or in another graphics mode you
> can get 16 shades of grey. You can sort of make it look like it has
> 256 colors, but that requires alternating graphics modes on every
> other line. A line of 16 colors, followed by a line of 16 shades of
> grey.... can make it look like it has 256 colors, but it really
> doesn't. Plus, that cuts your vertical resolution in half. It does
> look nice though.
>
> Although I have no experience with the C64, I think the Atari is better
> graphics-wise. The display list manipulation that you can do is awesome.

Display list seem like a cool feature, but I don't see what it can do
more than what the C64 can do with raster interupts, with the exception
that display lists do not require CPU load. The VIC chip can be
programmed to generate an interrupt when a certain raster line is
reached. Raster interrupts are useful for all kinds of tricks like
switching graphics modes halfway the screen, soft scrolling only a part
of the screen, changing colors, sprite multiplexing, opening the
borders...etc.

> I was aghast when I first tried an IBMPC and realized how lame
> the graphics were compared to Atari 800. 4-color CGA?... blah!

 From a C64 perspective CGA graphics suck big time too.

> I think the sprites on the C64 might be easier to use than Player
> Missiles on the Atari however. I didn't like the fact that to move
> them in one direction you actually have to copy the memory around
> (if I remember right).

Not on the C64. You just provide the X and Y coordiantes and the VIC
chip takes care of the rest. On the Atari you have to move memory around
if you want the player to move vertically.

> To move them in the other direction,
> you just had to change one value. I forget which way was which, but I
> think the horizontal direction was the easier of the two.

Correct.

From 7856412556243080770
X-Google-Thread: f4600,4a8c32e615e85f53
X-Google-Thread: 105753,4a8c32e615e85f53
X-Google-Thread: f8760,4a8c32e615e85f53
X-Google-Attributes: gidf4600,gid105753,gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!feeder.enertel.nl!
nntpfeed-01.ops.asmr-01.energis-idc.net!216.196.110.149.MISMATCH!
border2.nntp.ams.giganews.com!nntp.giganews.com!pe2.news.blueyonder.co.uk!
blueyonder!pe1.news.blueyonder.co.uk!blueyonder!news-out.ntli.net!newsrout1-
gui.ntli.net!ntli.net!newspeer1-win.ntli.net!newsfe6-win.ntli.net.POSTED!53ab2750!

not-for-mail
From: Tarquin Mills <accus@use.net>
Newsgroups: comp.sys.sinclair,comp.sys.cbm,comp.sys.atari.8bit
Subject: Re: The C=64 rules or does it?
Message-ID: <216eebdc4d.Usenet@localhost.local>
References: <1134704352.937685.86610@f14g2000cwb.googlegroups.com>
<1134747256.277669.261210@o13g2000cwo.googlegroups.com>
 <43a3439c@duster.adelaide.on.net>
<1135000806.820126.278310@o13g2000cwo.googlegroups.com>
<m00eq1pkmnheis5jctl19orl1hgpbsbgtq@4ax.com>
 <zlGpf.1277$1Y4.98060@news20.bellglobal.com>
Lines: 76
User-Agent: Messenger-Pro/2.62 (MsgServe/2.05) (RISC-OS/4.39) NewsHound/1.42
Date: Wed, 21 Dec 2005 21:16:16 GMT
NNTP-Posting-Host: 81.100.208.68
X-Trace: newsfe6-win.ntli.net 1135199776 81.100.208.68 (Wed, 21 Dec 2005 21:16:16
GMT)
NNTP-Posting-Date: Wed, 21 Dec 2005 21:16:16 GMT
Organization: NTL
Xref: g2news1.google.com comp.sys.sinclair:7532 comp.sys.cbm:13963
comp.sys.atari.8bit:3979

In message <zlGpf.1277$1Y4.98060@news20.bellglobal.com>
          Axell <Axell@nosp.no.no.no> wrote:
> The Starglider wrote:
> > Do remember that the article only covers from a US perspective. If
> > a UK/Europe perspective was conducted, the chart would be VERY
> > different in the 8-bit era.
>
> # of Doorstops vs country (relative percentage - commodore)
[snip]
> I guess that you can turn place mats and doorstops into something
> usefully makes for ingenuity.   Take pride!

From the C=64 v Speccy Flame War FAQ
http://www.speccyverse.me.uk/comp/accus/spectrum/

Q1.1 The ZX Spectrum can be used as a door stop?
 1.2 Did the ZX Spectrum normally use REM statements to store machine code?
A1. People who say this are thinking of the ZX81 or (TS1000 which is a
    ZX81 clone) these are not Spectrums. While the ZX81 may be wedge
    shaped it will definitely not fit under a door.

Software base for the ZX Spectrum
       9968 WoS archive minus type-ins, demos, compilations, covertapes
      +1592 MIA
      +1707 demos
      +3513 magazine type-ins (from TTFN, includes ZX81 etc)
      +Timex (50+)
      +books type-ins (500+)
      +other magazines (fanzines, non-UK etc) type-ins
      +cover tape programs, disczines
      +PD libraries (1000+)

```
      +CP/M (10,000+)
      +hacked software
      +other operating systems software and emulators
      +compatible programs (Pascal, Forth, BASIC, Basicode, C etc)
      +misc
      -duplicates
     ========
Total >30000 (easily)
```

There are over 4000 piece of music for downloading, and many graphic screens as well.

The floppy disk drive speed of the MB-02 is 40-50KBs according to the manufacturer 8bc.

The DTV uses a Kempston style stick which created the standard for joystick interfaces for the ZX Spectrum, why does it not use a Commodore joystick or are they the same. The best interface for playing games is a keyboard and the range of game styles must be limited by only having a joystick as the input method. JSW was easier to control on keyboard than joystick.

Like Starglider I am still waiting for Whetstone, Dhrystone 2.1 and any other benchmark results for the C=64 (especially interesting that you think it cannot be beaten by the Spectrum). Atari 800 owners have yet to submit a single result!!!!

Table still stands at:

	BogoMips in C	Dhrystone 1.1 in C Vax Mips	Whetstones MIPS in BASIC (interpreted)
PC XT	0.02	0.19-0.23	0.0015
ZX-Spectrum	0.0154	??????	0.00052
C=64	0.0033	0.0205	?????
Atari 800	????????	?????????	??????????

The fastest computer so far is the Sinclair ZX Spectrum.
The annual contest between the C=64 and Spectrum can be decided by an agreed scoring system of how good each computer was. Once this is done other computers can be scored as well.

--
Changing MicrosOFT into Micros and OFT (Office of Fair Trading)
http://www.petitiononline.com/oftsucks/ Make the OFT investigate MS Petition
Reboot Movement (An Anti-Wintel Campaign)
http://www.speccyverse.me.uk/comp/reboot/

From 8515338886602861211
X-Google-Thread: f4600,4a8c32e615e85f53
X-Google-Thread: 105753,4a8c32e615e85f53
X-Google-Thread: f8760,4a8c32e615e85f53
X-Google-Attributes: gidf4600,gid105753,gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit

Path: g2news1.google.com!news1.google.com!proxad.net!213.200.89.82.MISMATCH!
tiscali!newsfeed1.ip.tiscali.net!border2.nntp.ams.giganews.com!nntp.giganews.com!
pe2.news.blueyonder.co.uk!blueyonder!pe1.news.blueyonder.co.uk!blueyonder!
fe1.news.blueyonder.co.uk.POSTED!53ab2750!not-for-mail
From: The Starglider <thestarglider@wibble.co.uk>
Newsgroups: comp.sys.sinclair,comp.sys.cbm,comp.sys.atari.8bit
Subject: Re: The C=64 rules or does it?
Organization: Starglider Productions
Message-ID: <plijq1dk9jj9ap0fcrilq3i7v62kc60ril@4ax.com>
References: <1134704352.937685.86610@f14g2000cwb.googlegroups.com>
<1134747256.277669.261210@o13g2000cwo.googlegroups.com>
<43a3439c@duster.adelaide.on.net>
<1135000806.820126.278310@o13g2000cwo.googlegroups.com>
<m00eq1pkmnheis5jctl19orl1hgpbsbgtq@4ax.com>
<zlGpf.1277$1Y4.98060@news20.bellglobal.com> <216eebdc4d.Usenet@localhost.local>
X-Newsreader: Forte Agent 1.93/32.576 English (American)
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 24
Date: Wed, 21 Dec 2005 21:37:13 GMT
NNTP-Posting-Host: 82.34.160.251
X-Trace: fe1.news.blueyonder.co.uk 1135201033 82.34.160.251 (Wed, 21 Dec 2005
21:37:13 GMT)
NNTP-Posting-Date: Wed, 21 Dec 2005 21:37:13 GMT
Xref: g2news1.google.com comp.sys.sinclair:7537 comp.sys.cbm:13972
comp.sys.atari.8bit:3980

On Wed, 21 Dec 2005 21:16:16 GMT, Tarquin Mills <accus@use.net> wrote:

>
>Like Starglider I am still waiting for Whetstone, Dhrystone 2.1 and
>any other benchmark results for the C=64 (especially interesting that
>you think it cannot be beaten by the Spectrum). Atari 800 owners have
>yet to submit a single result!!!!
>
Don't expect a response too soon.

The moment they realise that they are losing an argument, they alway go silent.

Isn't that right Clockmeister?

Still waiting for my answers too.
--
        **********The Starglider********** Public E-Mail.
        * http://www.starglider.dynu.com/radio   * Ask for private
        * Starglider Radio - listen and enjoy!   *   address.
        * E-Mail:the_starglider2002@wibble.co.uk *   _WW_
        *   CHANGE WIBBLE TO YAHOO TO REPLY   *   /_ _\
        ** | O O |
____oOO_\/_OOo_____

From -8633979534650803790
X-Google-Thread: f4600,4a8c32e615e85f53
X-Google-Thread: 105753,4a8c32e615e85f53
X-Google-Thread: f8760,4a8c32e615e85f53
X-Google-Attributes: gidf4600,gid105753,gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!atl-c05.usenetserver.com!
news.usenetserver.com!cycny01.gnilink.net!hwmnpeer01.lga!hwmedia!hw-filter.lga!
fe06.lga.POSTED!53ab2750!not-for-mail
From: "Ronald J. Hall" <dark_lord@charter.net>
Organization: DarkForce!
Subject: Re: The C=64 rules or does it?
User-Agent: Pan/0.14.2 (This is not a psychotic episode. It's a cleansing moment
of clarity.)
Message-Id: <pan.2005.12.21.22.17.16.32245@charter.net>
Newsgroups: comp.sys.sinclair,comp.sys.cbm,comp.sys.atari.8bit
References: <1134704352.937685.86610@f14g2000cwb.googlegroups.com>
<1134747256.277669.261210@o13g2000cwo.googlegroups.com>
<43a3439c@duster.adelaide.on.net>
<1135000806.820126.278310@o13g2000cwo.googlegroups.com>
<m00eq1pkmnheis5jctl19orl1hgpbsbgtq@4ax.com>
<zlGpf.1277$1Y4.98060@news20.bellglobal.com> <216eebdc4d.Usenet@localhost.local>
<plijq1dk9jj9ap0fcrilq3i7v62kc60ril@4ax.com>
MIME-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-1
Content-Transfer-Encoding: 8bit
Lines: 34
X-Trace:
dkoicekneficefklacagnnbdhjdeacljbcblconaggbngphgochlmphgamomajahekkjflfncmkmngeiep
aknfgenngalajpbmmfekhikgpnpkndadfdgcgbdffcndlmllge
NNTP-Posting-Date: Wed, 21 Dec 2005 15:09:29 MST
Date: Wed, 21 Dec 2005 17:17:17 -0500
Xref: g2news1.google.com comp.sys.sinclair:7541 comp.sys.cbm:13979
comp.sys.atari.8bit:3981

On Wed, 21 Dec 2005 21:37:13 +0000, The Starglider wrote:

> On Wed, 21 Dec 2005 21:16:16 GMT, Tarquin Mills <accus@use.net> wrote:
>
>
>>
>>Like Starglider I am still waiting for Whetstone, Dhrystone 2.1 and
>>any other benchmark results for the C=64 (especially interesting that
>>you think it cannot be beaten by the Spectrum). Atari 800 owners have
>>yet to submit a single result!!!!
>>
> Don't expect a response too soon.
>
> The moment they realise that they are losing an argument, they alway go silent.
>
> Isn't that right Clockmeister?
>

> Still waiting for my answers too.

Still waiting for these threads to quit being posted to
comp.sys.atari.8bit!

I can only assume at this point, that C64 owners and Spectrum owners, in
these threads, are damn fools and don't know how to stop crossposting.

(I deliberately crossposted to make sure this point is getting across.
Something that I very much don't do normally)

--
_/_/_/

>
> The moment they realise that they are losing an argument, they alway
> go silent.
>
> Isn't that right Clockmeister?
>
> Still waiting for my answers too.

A good test so far, but I do not think that any execept the 8086/88,
can beat the Z80 at astonishing 3.54MHz.

Even that, this test should be also summarized into, IMHO. I suggest
the speccy will also loose (VIC-II, Antic etc.) here and there, but I
am optimistic.

Best Regards,

Daniel Mandic

From 7031643234753138515
X-Google-Thread: f4600,4a8c32e615e85f53
X-Google-Thread: 105753,4a8c32e615e85f53
X-Google-Thread: f8760,4a8c32e615e85f53
X-Google-Attributes: gidf4600,gid105753,gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!newscon06.news.prodigy.com!prodigy.net!
newsfeed-00.mathworks.com!peer-uk.news.demon.net!kibo.news.demon.net!
mutlu.news.demon.net!news.demon.co.uk!demon!youmustbejoking.demon.cu.invalid!not-
for-mail
From: Darren Salt <news@youmustbejoking.demon.cu.invalid>
Newsgroups: comp.sys.sinclair,comp.sys.cbm,comp.sys.atari.8bit
Subject: Re: The C=64 rules or does it?
Followup-To: comp.sys.sinclair,comp.sys.cbm
Date: Wed, 21 Dec 2005 22:31:18 +0000
Lines: 18
Sender: Darren Salt <news@youmustbejoking.demon.cu.invalid>
Message-ID: <4DDCF1AD52%news@youmustbejoking.demon.cu.invalid>
References: <1134704352.937685.86610@f14g2000cwb.googlegroups.com>
<1134747256.277669.261210@o13g2000cwo.googlegroups.com>
 <43a3439c@duster.adelaide.on.net>
<1135000806.820126.278310@o13g2000cwo.googlegroups.com>
<m00eq1pkmnheis5jctl19orl1hgpbsbgtq@4ax.com>
 <zlGpf.1277$1Y4.98060@news20.bellglobal.com> <216eebdc4d.Usenet@localhost.local>
<plijq1dk9jj9ap0fcrilq3i7v62kc60ril@4ax.com>
 <pan.2005.12.21.22.17.16.32245@charter.net>
NNTP-Posting-Host: youmustbejoking.demon.co.uk
X-Trace: news.demon.co.uk 1135206552 27610 212.228.127.8 (21 Dec 2005 23:09:12

GMT)
X-Complaints-To: abuse@demon.net
NNTP-Posting-Date: Wed, 21 Dec 2005 23:09:12 +0000 (UTC)
X-Message-Flag: Outlook Express is broken. Upgrade to rn(1).
Mail-Copies-To: never
X-Editor: Zap 1.47 (17 Oct 2005) [TEST], ZapEmail 0.28.3 (25 Mar 2005) (32)
X-Mangled: using ZapEmail's AST (ygolonhceT mapS-itnA)
User-Agent: Messenger-Pro/3.30b18 (MsgServe/3.11b3) (RISC-OS/4.02) NewsHound/
1.43-32pre4
X-SDate: Wed, 4495 Sep 1993 22:31:18 +0000
Xref: g2news1.google.com comp.sys.sinclair:7543 comp.sys.cbm:13982
comp.sys.atari.8bit:3984

I demand that Ronald J. Hall may or may not have written...

[snip]
> Still waiting for these threads to quit being posted to
> comp.sys.atari.8bit!

> I can only assume at this point, that C64 owners and Spectrum owners, in
> these threads, are damn fools and don't know how to stop crossposting.

You /could/ have set the Followup-To header appropriately... :-)

--
| Darren Salt | nr. Ashington, | d youmustbejoking,demon,co,uk
| RISC OS, | Northumberland | s zap,tartarus,org
| Linux | Toon Army | @
| Kill all extremists!

Any shrine is better than self-worship.

From 5261587425795293198
X-Google-Thread: f8760,3da0aa93673aa96d
X-Google-Thread: 105753,4b8bc8a17ae71899
X-Google-Attributes: gidf8760,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!nx02.iad01.newshosting.com!newshosting.com!news.alt.net!news-
xxxfer.readnews.com!news-out.readnews.com!spool-big1.readnews.com!not-for-mail
From: "thewises" <thewises@enter.net>
Newsgroups: comp.sys.atari.8bit,comp.sys.cbm
References: <1135030622.187167.110400@g14g2000cwa.googlegroups.com>
<Xns9731C31D6CA9Cthewisesenternet@198.186.192.136> <0eOdnRNkfL-
mHjrenZ2dnUVZ_sCdnZ2d@comcast.com>
<43a9bb5d$0$807$3a628fcd@textreader.nntp.hccnet.nl>
Subject: Re: Technical comparision
Date: Wed, 21 Dec 2005 18:47:03 -0500
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180

X-RFC2646: Format=Flowed; Response
Lines: 10
Message-ID: <43a9e977$0$25248$cd3e3bf6@news.enter.net>
Organization: ENTER.net (enter.net)
NNTP-Posting-Host: 5b5a8e71.news.enter.net
X-Trace: DXC=5`G9BoebaJ5_9K0=lMlDW4S;Zm:7@>o266WPP;F^:IX4>W[od?
ldYo1UT^\f<D;Nl<g@:gJNIj=J=
X-Complaints-To: abuse@enter.net
Xref: g2news1.google.com comp.sys.atari.8bit:3985 comp.sys.cbm:13984

 >> I was aghast when I first tried an IBMPC and realized how lame
>> the graphics were compared to Atari 800. 4-color CGA?... blah!
>
> From a C64 perspective CGA graphics suck big time too.

Yeah, they're not great. But I don't think the PCs of that time were any
worse at gaming than the Apple II was. The Ataris and Commodores easily
outdid both of them, however.

From -5554702975956257147
X-Google-Thread: f8760,4a8c32e615e85f53
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Wed, 21 Dec 2005 19:15:27 -0600
From: "David Bowden" <nospam@spamsux.org>
Newsgroups: comp.sys.atari.8bit
References: <1134704352.937685.86610@f14g2000cwb.googlegroups.com>
<1134747256.277669.261210@o13g2000cwo.googlegroups.com>
<43a3439c@duster.adelaide.on.net>
<1135000806.820126.278310@o13g2000cwo.googlegroups.com>
<m00eq1pkmnheis5jctl19orl1hgpbsbgtq@4ax.com>
<zlGpf.1277$1Y4.98060@news20.bellglobal.com> <216eebdc4d.Usenet@localhost.local>
<plijq1dk9jj9ap0fcrilq3i7v62kc60ril@4ax.com>
<pan.2005.12.21.22.17.16.32245@charter.net> <BFCF4921.21821%GfA@MiNT.Net>
Subject: Re: The C=64 rules or does it?
Date: Wed, 21 Dec 2005 19:15:32 -0600
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2670
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2670
X-RFC2646: Format=Flowed; Original
Message-ID: <VMmdnff-L4WyYzTeRVn-tQ@comcast.com>
Lines: 40
NNTP-Posting-Host: 67.187.76.221
X-Trace: sv3-OZ4JPGHXIUPZ9nHEK4homaqZZTiJ9U2e6exn2NfPJ0rqK4b9IFeVfp3OHaMCy3O/
g8G5cYl5A8A4Jtz!yB5RhsR8cKAdnaqIVbF9RjqCjVbV6QF9pC5drgHomulkQ/
Xwlf4IkE48yGyfSkeHAvfEY5pZ3mcb!XysmAqRB

X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:3986

"lp" <GfA@MiNT.Net> wrote in message news:BFCF4921.21821%GfA@MiNT.Net...
> in article pan.2005.12.21.22.17.16.32245@charter.net, Ronald J. Hall wrote
> on 12/21/05 5:17 PM:
>
>> Still waiting for these threads to quit being posted to
>> comp.sys.atari.8bit!
>>
>> I can only assume at this point, that C64 owners and Spectrum owners, in
>> these threads, are damn fools and don't know how to stop crossposting.
>
> Same here.
>
>> (I deliberately crossposted to make sure this point is getting across.
>> Something that I very much don't do normally)
>
> I keep killing entire threads, and they keep renaming them.   ;-P

These threads are nothing more than a geriatric dick waving contest. These
machines were outdated 20 years ago, but that has nothing to do with why I
keep my Atari around. It's the machine I gew up with. It was my first
computer. That's all the reason I need to keep playing around with it. :)

>
> --
> FreeMiNT   http://sparemint.atariforge.net/sparemint/ [Free your mind...]
> Atari Team http://setiathome.berkeley.edu/team_display.php?teamid=30472
> L. Pursell http://www.bright.net/~gfabasic/ [AtarIRC, GFA-Basic,
> Hades060]
>
>
--
David Bowden
The Undead Mechanic.

AIM & Yahoo: UndeadMechanic

SPAM PROOF EMAIL ADDRESS: same as yahoo/AIM *AT* comcast *DOT* net

From -9057841522937202594
X-Google-Thread: f8760,41fb1238f5e4c621
X-Google-Attributes: gidf8760,public

X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Wed, 21 Dec 2005 19:18:39 -0600
From: "David Bowden" <nospam@spamsux.org>
Newsgroups: comp.sys.atari.8bit
References: <002653f0@familynet-international.org>
<pan.2005.12.21.15.49.51.86922@charter.net>
Subject: Re: Tuesday chat
Date: Wed, 21 Dec 2005 19:18:44 -0600
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2670
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2670
X-RFC2646: Format=Flowed; Original
Message-ID: <hMmdnX0HWsxyYzTenZ2dnUVZ_tmdnZ2d@comcast.com>
Lines: 35
NNTP-Posting-Host: 67.187.76.221
X-Trace: sv3-
GHgcUdrYvxnKeuSNJogkF2zqBa1HGsCjTcG0STBL+n5g9SMLrZtG+MHXmDsV0oDve02ZwuJkzEepQA+!
Ty8CD1mddVLvXSApd4Wn3SjuHr+mh7qYoyHsRaLR7XCyj2LQedOxRwfj63mGmuFE0xUxoEo25wOl!
7SI7IAtPW7yOjFN1tDYT0Q==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:3987

"Ronald J. Hall" <dark_lord@charter.net> wrote in message
news:pan.2005.12.21.15.49.51.86922@charter.net...
> On Tue, 20 Dec 2005 19:20:36 +0000, Greg Goodwin wrote:
>
> This is odd. Looking at the time/date, it looks like you posted it
> Tuesday, at 7:20pm, yet despite checking these newsgroups several times a
> day, including last night, I didn't get this message until this morning
> (Wed). :-(

Well, it was certainly an interesting chat. That was the first time I ever
used my 130XE to telnet.

Greg Goodwin clued me into an interesting way to get my Atari to connect
directly to the www without the need for a PC to act as a proxy. Albeit a
little expensive...

Was definately fun.

>
> --
> _/_/_/_

> _/ Welcome To DarkForce! www.darkforce.org "The Fuji Lives!"_/
> _/ The DarkForce BBS Sysop-DarkLord Telnet bbs.darkforce.org_/
> _/_/_/_

>>day, including last night, I didn't get this message until this morning
>>(Wed). :-(
>
>
> Well, it was certainly an interesting chat. That was the first time I ever
> used my 130XE to telnet.
>
> Greg Goodwin clued me into an interesting way to get my Atari to connect
> directly to the www without the need for a PC to act as a proxy. Albeit a
> little expensive...
>
> Was definately fun.

Do tell. Sounds cool.

Mark

From -7250676370406681746
X-Google-Thread: f8760,41fb1238f5e4c621
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Wed, 21 Dec 2005 19:45:46 -0600
From: "David Bowden" <nospam@spamsux.org>
Newsgroups: comp.sys.atari.8bit
References: <002653f0@familynet-international.org>
<pan.2005.12.21.15.49.51.86922@charter.net>
<hMmdnX0HWsxyYzTenZ2dnUVZ_tmdnZ2d@comcast.com> <uinqf.79859$V7.17843@news-
server.bigpond.net.au>
Subject: Re: Tuesday chat
Date: Wed, 21 Dec 2005 19:45:40 -0600
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2670
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2670
X-RFC2646: Format=Flowed; Response
Message-ID: <WtGdnW3eOsfXmDfeRVn-qg@comcast.com>
Lines: 29
NNTP-Posting-Host: 67.187.76.221
X-Trace: sv3-p0gNzVyOYeAjctuwzc9f/
Kl3HDsJ3TP7jZJeTTEWVmxGCh6gwpWtuxl9sSTCwLq6RAS43cZKnqgWpez!
mRgzFDA9qikwS44MTMjyxPeZkX51+fXrpzK50UQIm3L0iBFiY5AGxKC8UXkk6GKB/bpkhxaMsdnV!
eJpOkAvK
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:3989

"Mark Bedingfield" <mark@nomorespamplease.computercom.com.au> wrote in
message news:uinqf.79859$V7.17843@news-server.bigpond.net.au...
> David Bowden wrote:
>> Greg Goodwin clued me into an interesting way to get my Atari to connect
>> directly to the www without the need for a PC to act as a proxy. Albeit a
>> little expensive...
>>
>> Was definately fun.
>
> Do tell. Sounds cool.

ICD P: R: Connection and one of the following...

http://www.lantronix.com/device-networking/external-device-servers/mss100.html

http://www.lantronix.com/device-networking/external-device-servers/uds-10.html

>
> Mark
--
David Bowden
The Undead Mechanic.

AIM & Yahoo: UndeadMechanic

SPAM PROOF EMAIL ADDRESS: same as yahoo/AIM *AT* comcast *DOT* net

From -3479580694641663029
X-Google-Thread: f8760,41fb1238f5e4c621
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!bigfeed.bellsouth.net!
bigfeed2.bellsouth.net!news.bellsouth.net!hwmnpeer01.lga!hwmedia!hw-filter.lga!
fe02.lga.POSTED!53ab2750!not-for-mail
From: "Ronald J. Hall" <dark_lord@charter.net>
Organization: DarkForce!
Subject: Re: Tuesday chat
User-Agent: Pan/0.14.2 (This is not a psychotic episode. It's a cleansing moment
of clarity.)
Message-Id: <pan.2005.12.22.02.26.38.677633@charter.net>
Newsgroups: comp.sys.atari.8bit
References: <002653f0@familynet-international.org>
<pan.2005.12.21.15.49.51.86922@charter.net>
<hMmdnX0HWsxyYzTenZ2dnUVZ_tmdnZ2d@comcast.com>
MIME-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-1
Content-Transfer-Encoding: 8bit
Lines: 21

X-Trace:
ejlmlnpfppkfdeplpolpmfpiekglbkniiabkfhnoodpdobpeochlmphgamomajahekkjflfncmkmngeiep
aknfgenngalajpgdopieolbhknllgclbfcjhidanddnjpenbbe
NNTP-Posting-Date: Wed, 21 Dec 2005 19:18:49 MST
Date: Wed, 21 Dec 2005 21:26:38 -0500
Xref: g2news1.google.com comp.sys.atari.8bit:3990

On Wed, 21 Dec 2005 19:18:44 -0600, David Bowden wrote:

> Well, it was certainly an interesting chat. That was the first time I ever
> used my 130XE to telnet.

Greg is always a lot of fun to talk with. :-)

> Greg Goodwin clued me into an interesting way to get my Atari to connect
> directly to the www without the need for a PC to act as a proxy. Albeit a
> little expensive...
>
> Was definately fun.

Lantronix UDS10? Thats what I use with my BBS. :-)

--
_/_/_/

Date: Wed, 21 Dec 2005 20:30:21 -0600
Lines: 31
NNTP-Posting-Host: 68.57.222.49
X-Trace: sv3-N03qfGnOFt2fBGJ5Pt+k+eca8VfHEaJ0/hsvCwR3/fBVBruBCa+i/
QsnyZSRQAdJ5a8vIWM8upxxjfX!Xnob6wrEB3g4UBUB/
SJWky1K60roOZsI9rXDjjpe+HQaKL4VzJB4p0ceKMIdpJ9xE+/ciM/FnCcW!vKK6mEMv+Q==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:3991

Despite all prevention efforts, "David Bowden" <nospam@spamsux.org>
wrote in news:WtGdnW3eOsfXmDfeRVn-qg@comcast.com:

>
> "Mark Bedingfield" <mark@nomorespamplease.computercom.com.au> wrote in
> message news:uinqf.79859$V7.17843@news-server.bigpond.net.au...
>> David Bowden wrote:
>>> Greg Goodwin clued me into an interesting way to get my Atari to
>>> connect directly to the www without the need for a PC to act as a
>>> proxy. Albeit a little expensive...
>>>
>>> Was definately fun.
>>
>> Do tell. Sounds cool.
>
> ICD P: R: Connection and one of the following...
>
> http://www.lantronix.com/device-networking/external-device-
servers/mss1
> 00.html
>
> http://www.lantronix.com/device-networking/external-device-
servers/uds-
> 10.html
>

Hey! I helped clue you too! :)
Poor Slor - always taken for granted...

--
Slor

From 6337884150989282220
X-Google-Thread: f8760,41fb1238f5e4c621
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!

nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Wed, 21 Dec 2005 20:43:20 -0600
From: "David Bowden" <nospam@spamsux.org>
Newsgroups: comp.sys.atari.8bit
References: <002653f0@familynet-international.org>
<pan.2005.12.21.15.49.51.86922@charter.net>
<hMmdnX0HWsxyYzTenZ2dnUVZ_tmdnZ2d@comcast.com> <uinqf.79859$V7.17843@news-
server.bigpond.net.au> <WtGdnW3eOsfXmDfeRVn-qg@comcast.com>
<Xns9733DAC599647emuslor@216.196.97.136>
Subject: Re: Tuesday chat
Date: Wed, 21 Dec 2005 20:43:25 -0600
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2670
X-RFC2646: Format=Flowed; Original
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2670
Message-ID: <2u2dnSGtDutVjzfeRVn-gw@comcast.com>
Lines: 25
NNTP-Posting-Host: 67.187.76.221
X-Trace: sv3-zeXRjiE2/
hUTWZoWjFeBFnSHMBVIVqNWzZ6VbFIl82HOXF0vDV5kQwCnly32zT6p7ejA1dlkx/XmVhT!
LAlsHSnOSbDjKY56mdyJVtz5EhcRQqHPJBqiS5N0tjUhwm5XaruiMIps1HzLbCdGh5AcEh2prwWL!
oH5ebya2
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:3992

"Slor" <semaj@rols.ten> wrote in message
news:Xns9733DAC599647emuslor@216.196.97.136...
>>
>
> Hey! I helped clue you too! :)
> Poor Slor - always taken for granted...

My bad. Props to Slor!

Hey man, email me your msn/yahoo/aim name or just send me an IM. I forgot
which service you use.

>
> --
> Slor
--
David Bowden
The Undead Mechanic.

AIM & Yahoo: UndeadMechanic

SPAM PROOF EMAIL ADDRESS: same as yahoo/AIM *AT* comcast *DOT* net

From 7939885791558574208
X-Google-Thread: f8760,70778b60edca746e
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
From: Rory McMahon <rorymcmahonNOSPAM@yahoo.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: 1mb MIO,manual, disk on Ebay
Organization: SCAT Users Group ST librarian
Reply-To: rorymcmahonNOSPAM@yahoo.com
Message-ID: <sp4kq1pvdtsfmb5896p0r5vm4pktdejitp@4ax.com>
References: <vtf4q1ljmc4ev2afmdsdh32gbdjeiivktb@4ax.com>
<Wxkpf.42985$Zv5.24222@newssvr25.news.prodigy.net>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 41
Checksum-MD5: 0301ff433a3ae2aa37950b9d0afde0bd
Path: g2news1.google.com!news3.google.com!news.glorb.com!indigo.octanews.net!news-
out.octanews.net!teal.octanews.net!statler.nntpserver.com!roc.usenetexchange.com!
not-for-mail
Date: Thu, 22 Dec 2005 02:47:10 +0000
Xref: g2news1.google.com comp.sys.atari.8bit:3993

Hi all,

Apparently my digital camera no longer functions. So I cannot take any
pictures of the MIO or the adapter card. It was an old crappy Kodak
DC-210 that took blurry pictures anyway.

The XE adapter card has two card edges, the XL side which has two
large rubber feet, and the XE side, which connects to the cartridge
port of the XE. The top of the adapter has TWO blue cartridge
connecters, assuming one for a RTIME and one for a standard Atari 8
bit cart. The PCB is masked over in black with ICD Inc, EXTNDR REV 1
slightly visible from the mask.

Any other questions, feel free to ask.

Thanks,
Rory

>"Rory McMahon" <rorymcmahonNOSPAM@yahoo.com> wrote in message
>news:vtf4q1ljmc4ev2afmdsdh32gbdjeiivktb@4ax.com...
>> Hi,
>>
>> I've just put an MIO on Ebay.

>>
>> Thanks
>> Rory
>>   ---------------------
>>   Flagrant System Error
>>   Computer over.
>>   Virus = Very Yes
>>   ---------------------
>> http://homestarrunner.com/sbemail.html
>

        Flagrant System Error
           Computer over.
          Virus = Very Yes
        ----
http://homestarrunner.com/sbemail.html

From -7761661760969217639
X-Google-Thread: f8760,6011b0f8d7adc5f4
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g44g2000cwa.googlegroups.com!not-for-
mail
From: "neopeius" <fagin@earthlink.net>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Dead Indus drives (help, please!)
Date: 21 Dec 2005 19:22:27 -0800
Organization: http://groups.google.com
Lines: 15
Message-ID: <1135221747.013739.196450@g44g2000cwa.googlegroups.com>
References: <1134875025.036745.112240@o13g2000cwo.googlegroups.com>
   <1135100659.971539.98380@g47g2000cwa.googlegroups.com>
NNTP-Posting-Host: 68.111.195.215
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1135221752 28239 127.0.0.1 (22 Dec 2005 03:22:32 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Thu, 22 Dec 2005 03:22:32 +0000 (UTC)
In-Reply-To: <1135100659.971539.98380@g47g2000cwa.googlegroups.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Win98; en-US; rv:1.8) Gecko/20051111
Firefox/1.5,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g44g2000cwa.googlegroups.com; posting-host=68.111.195.215;
   posting-account=QjjObA0AAAAGIcMivg-ruF0HZxsaLlWu
Xref: g2news1.google.com comp.sys.atari.8bit:3994

Thanks guys. I've tried different SIO cables with similar results. I
don't know if you're familiar with the Indus in particular, but it
makes a lovely whirring sound and then spins up through 39.

Currently, they sometimes do that, and then they load disks, but
usually there more of a quick hiccough and they won't read the disk.
(LEDs do the standard go to 20 and then G4 BEEP)

My wife has this week become an Atari fanatic (sings praises) and is
going to by an SIO2PC. I also bought a new Indus AND a head cleaner
disk from Bravo Sierra for 8 bucks. Apparently I have to go to Radio
Shack for fluid--any idea on that?

Thanks again. So nice to see the Atari community is still alive.

From 1999394968905030503
X-Google-Thread: f8760,6011b0f8d7adc5f4
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!newscon06.news.prodigy.com!prodigy.net!
newsmst01b.news.prodigy.com!prodigy.com!postmaster.news.prodigy.com!
newssvr27.news.prodigy.net.POSTED!055853fb!not-for-mail
From: Steven Tucker <classics@atarimax.com>
User-Agent: Mozilla Thunderbird 1.0.7 (Windows/20050923)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit
Subject: Re: Dead Indus drives (help, please!)
References: <1134875025.036745.112240@o13g2000cwo.googlegroups.com>
<1135100659.971539.98380@g47g2000cwa.googlegroups.com>
<1135221747.013739.196450@g44g2000cwa.googlegroups.com>
In-Reply-To: <1135221747.013739.196450@g44g2000cwa.googlegroups.com>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 22
Message-ID: <Hlpqf.40775$tV6.36589@newssvr27.news.prodigy.net>
NNTP-Posting-Host: 69.219.14.42
X-Complaints-To: abuse@prodigy.net
X-Trace: newssvr27.news.prodigy.net 1135223271 ST000 69.219.14.42 (Wed, 21 Dec
2005 22:47:51 EST)
NNTP-Posting-Date: Wed, 21 Dec 2005 22:47:51 EST
Organization: SBC http://yahoo.sbc.com
X-UserInfo1:
FKPO@MC@@S@QB\LY\JI^_VTCUSXB@DTMNHWB_EYLJZ]BGIELYFWUQBKZQLYJX_ITFD_KFVLUN[DOM_A_N
SYNWPFWNS[XV\I]PZ@BQ[@CDQDPCL^FKCBIPC@KLGEZEFNMDYMKHRL_YYYGDSSODXYN@[\BK[LVTWI@AXG
QCOA_SAH@TPD^\AL\RLGRFWEARBM
Date: Thu, 22 Dec 2005 03:47:51 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:3995

neopeius wrote:

> My wife has this week become an Atari fanatic (sings praises) and is
> going to by an SIO2PC. I also bought a new Indus AND a head cleaner
> disk from Bravo Sierra for 8 bucks. Apparently I have to go to Radio

> Shack for fluid--any idea on that?

     Just use regular drugstore alcohol. If the drive is very dirty you will have
  to use the disk 5-6 times, they dont really clean very well. Just put a few
drops of
  the stuff on the exposed portion of the disk, insert it and turn the drive on.
Then
  turn on the Atari to make it spin for awhile while trying to boot.

Steve
--
--
FREE SHIPPING SALE: http://www.atarimax.com/freeshippingsale/
--
     * * * Author of Imagic and APE - The Atari Peripheral Emulator! * * *
     * * *   Turn your 8-bit Atari into a powerhouse with APE!   * * *
    * * *   Ape Homepage: http://www.atarimax.com/   * * *
  *   *   **   *   *
!! Request my *FOR SALE* LISTING OF CLASSIC VIDEO GAME STUFF -- 2000+ Items !!

From 3675562906866068178
X-Google-Thread: f4600,4a8c32e615e85f53
X-Google-Thread: 105753,4a8c32e615e85f53
X-Google-Thread: f8760,4a8c32e615e85f53
X-Google-Attributes: gidf4600,gid105753,gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g49g2000cwa.googlegroups.com!not-for-
mail
From: "anoneds@netscape.net" <anoneds@netscape.net>
Newsgroups: comp.sys.sinclair,comp.sys.cbm,comp.sys.atari.8bit
Subject: Re: The C=64 rules or does it?
Date: 21 Dec 2005 20:52:47 -0800
Organization: http://groups.google.com
Lines: 32
Message-ID: <1135227167.582640.13200@g49g2000cwa.googlegroups.com>
References: <1134704352.937685.86610@f14g2000cwb.googlegroups.com>
   <1134747256.277669.261210@o13g2000cwo.googlegroups.com>
   <43a3439c@duster.adelaide.on.net>
   <1135000806.820126.278310@o13g2000cwo.googlegroups.com>
   <m00eq1pkmnheis5jctl19orl1hgpbsbgtq@4ax.com>
   <zlGpf.1277$1Y4.98060@news20.bellglobal.com>
   <216eebdc4d.Usenet@localhost.local>
NNTP-Posting-Host: 64.24.222.209
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1135227172 27674 127.0.0.1 (22 Dec 2005 04:52:52 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Thu, 22 Dec 2005 04:52:52 +0000 (UTC)
In-Reply-To: <216eebdc4d.Usenet@localhost.local>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (X11; U; Linux i686; en-US; rv:1.7.12) Gecko/
20050920 Firefox/1.0.7,gzip(gfe),gzip(gfe)

Complaints-To: groups-abuse@google.com
Injection-Info: g49g2000cwa.googlegroups.com; posting-host=64.24.222.209;
   posting-account=eL7mewwAAABmqqXELpgC8WibfFSSqJXz
Xref: g2news1.google.com comp.sys.sinclair:7559 comp.sys.cbm:14001
comp.sys.atari.8bit:3996

Tarquin Mills wrote:
<snip>
> Like Starglider I am still waiting for Whetstone, Dhrystone 2.1 and
> any other benchmark results for the C=64 (especially interesting that
> you think it cannot be beaten by the Spectrum). Atari 800 owners have
> yet to submit a single result!!!!
>
> Table still stands at:
>   BogoMips Dhrystone Whetstones
>   in C   1.1 in C   MIPS
>   Vax Mips   in BASIC (interpreted)
> PC XT   0.02   0.19-0.23   0.0015
> ZX-Spectrum   0.0154   ??????   0.00052
> C=64   0.0033   0.0205   ?????
> Atari 800   ???????? ????????? ??????????
>
> The fastest computer so far is the Sinclair ZX Spectrum.
> The annual contest between the C=64 and Spectrum can be decided by
> an agreed scoring system of how good each computer was. Once this is
> done other computers can be scored as well.
>

Where's the code at? I assume, since we aren't talking asm here, that
we all need to run standardized code, at least within the limits of our
compilers/interpreters?

Seen code for BogoMips on the Sinclair group, downloaded it, have it
stuck somewhere on here, but if you can point to all just so I can make
sure that I'm wasting my time necessarily (instead of wasting my time
unnecessarily). Not that it makes any difference...

From 8125163538611282117
X-Google-Thread: f4600,4a8c32e615e85f53
X-Google-Thread: 105753,4a8c32e615e85f53
X-Google-Thread: f8760,4a8c32e615e85f53
X-Google-Attributes: gidf4600,gid105753,gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Message-ID: <43aa4955@quokka.wn.com.au>
From: Simon Scott <simon@chrome64.org>
Subject: Re: The C=64 rules or does it?
Newsgroups: comp.sys.sinclair,comp.sys.cbm,comp.sys.atari.8bit
Followup-To: comp.sys.sinclair
Date: Thu, 22 Dec 2005 14:34:07 +0800
References: <1134704352.937685.86610@f14g2000cwb.googlegroups.com>

<1134747256.277669.261210@o13g2000cwo.googlegroups.com>
<43a3439c@duster.adelaide.on.net>
<1135000806.820126.278310@o13g2000cwo.googlegroups.com>
<m00eq1pkmnheis5jctl19orl1hgpbsbgtq@4ax.com>
<zlGpf.1277$1Y4.98060@news20.bellglobal.com> <216eebdc4d.Usenet@localhost.local>
<plijq1dk9jj9ap0fcrilq3i7v62kc60ril@4ax.com>
<pan.2005.12.21.22.17.16.32245@charter.net>
Lines: 14
User-Agent: KNode/0.9.2
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7Bit
NNTP-Posting-Host: dsl-202-72-168-246.wa.westnet.com.au
X-Trace: quokka.wn.com.au 1135233366 202.72.168.246 (22 Dec 2005 14:36:06 +0800)
X-Complaints-To: abuse@westnet.com.au
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!nntp.waia.asn.au!202.72.130.18.MISMATCH!quokka.wn.com.au!not-
for-mail
Xref: g2news1.google.com comp.sys.sinclair:7560 comp.sys.cbm:14004
comp.sys.atari.8bit:3997

Ronald J. Hall wrote:

> I can only assume at this point, that C64 owners and Spectrum owners, in
> these threads, are damn fools and don't know how to stop crossposting.
>
> (I deliberately crossposted to make sure this point is getting across.
> Something that I very much don't do normally)
>

It seems C64 owners and Spectrum owners cant stop arguing about this
irrelevant crap.

Last crosspost I promise!

From -5809572780355599791
X-Google-Thread: f8760,4a8c32e615e85f53
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!proxad.net!proxad.net!
194.117.148.138.MISMATCH!pe2.news.blueyonder.co.uk!blueyonder!
pe1.news.blueyonder.co.uk!blueyonder!news-out.ntli.net!newsrout1-gui.ntli.net!
ntli.net!newspeer1-win.ntli.net!newsfe5-win.ntli.net.POSTED!53ab2750!not-for-mail
From: Jason <tmr@i.cosine.hate.org.spam.uk>
Organization: Cosine Systems
User-Agent: Mozilla Thunderbird 1.0.2 (Windows/20050317)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit
Subject: Re: The Commodore 64 rules!
References: <1134704352.937685.86610@f14g2000cwb.googlegroups.com> <pc9a73-

ggo.ln1@ridcully.fsnet.co.uk>
<1134744452.303528.79780@o13g2000cwo.googlegroups.com>
<7c0f9bd354990776854c307257321268.75886@mygate.mailgate.org>
<1h7ovvf.1j3k6gs1m0rn5sN%sebastienmarty@yahoo.fr>
<a0c9c444be76d63745d8ff90006b9431.75886@mygate.mailgate.org>
<43a71996$6@duster.adelaide.on.net> <43a71d6a$0$23297$db0fefd9@news.zen.co.uk>
<43a722de$3@duster.adelaide.on.net> <auceq1dj1ibicpvbr4bhl06i5s8cea81q7@4ax.com>
<43a9ab4f$0$808$3a628fcd@textreader.nntp.hccnet.nl>
<43a9ee93$0$23219$91cee783@newsreader02.highway.telekom.at>
In-Reply-To: <43a9ee93$0$23219$91cee783@newsreader02.highway.telekom.at>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 30
Message-ID: <gevqf.43083$a15.34493@newsfe5-win.ntli.net>
Date: Thu, 22 Dec 2005 10:29:32 GMT
NNTP-Posting-Host: 81.109.122.190
X-Trace: newsfe5-win.ntli.net 1135247372 81.109.122.190 (Thu, 22 Dec 2005 10:29:32
GMT)
NNTP-Posting-Date: Thu, 22 Dec 2005 10:29:32 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:3998

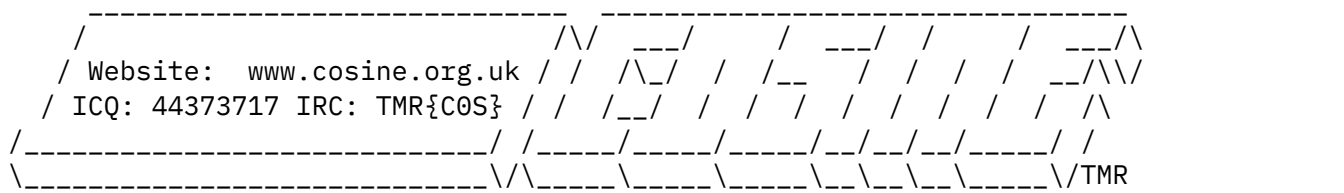
Daniel Mandic wrote:
> What? The Atari and the C64 does not have the slightest chance against
> a z80 I/O.

Sorry, that's... what's the word... oh yes, *bollocks*. The C64's I/O could
be sluggish if software accelleration wasn't used (and it usually was) but
for transfer speeds the Atari's SIO bus could lightly toast *both* machines
and eat them as a snack.

Unless you mean the actual CPU power, in which case a 1.7MHz 6502 is only
marginally slower than a 3.5MHz Z80a when the cycle times of the commands
are taken into consideration and the Atari has the ANTIC hardware helping
out, assorted character-based screen modes like the C64 (in fact, they're a
bit faster because the screen RAM is only 960 bytes long for most modes and
480 for the really quick ones) and hardware sprites.

> Have I ever mentioned the perfect finish of the speccy-design?
> I use to polish the metal-parts with B2000 (a perfect cart-wax), makes
> 56780 gaming more freeminded, as I know the politur protects the
> varnish from human sweat.

Someone's feeding the output of a Markov chainer into the thread, aren't
they...?
--



From 6335519531332925239
X-Google-Thread: f8760,3da0aa93673aa96d
X-Google-Thread: 105753,4b8bc8a17ae71899
X-Google-Attributes: gidf8760,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news2.volia.net!hwmnpeer01.ams!news-out.ntli.net!newsrout1-gui.ntli.net!ntli.net!newspeer1-win.ntli.net!newsfe6-win.ntli.net.POSTED!53ab2750!not-for-mail
From: Jason <tmr@i.cosine.hate.org.spam.uk>
Organization: Cosine Systems
User-Agent: Mozilla Thunderbird 1.0.2 (Windows/20050317)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit,comp.sys.cbm
Subject: Re: Technical comparision
References: <1135030622.187167.110400@g14g2000cwa.googlegroups.com> <Xns9731C31D6CA9Cthewisesenternet@198.186.192.136> <0eOdnRNkfL-mHjrenZ2dnUVZ_sCdnZ2d@comcast.com> <43a9bb5d$0$807$3a628fcd@textreader.nntp.hccnet.nl>
In-Reply-To: <43a9bb5d$0$807$3a628fcd@textreader.nntp.hccnet.nl>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 31
Message-ID: <Xrvqf.40189$Cj5.4755@newsfe6-win.ntli.net>
Date: Thu, 22 Dec 2005 10:44:07 GMT
NNTP-Posting-Host: 81.109.122.190
X-Trace: newsfe6-win.ntli.net 1135248247 81.109.122.190 (Thu, 22 Dec 2005 10:44:07 GMT)
NNTP-Posting-Date: Thu, 22 Dec 2005 10:44:07 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:3999 comp.sys.cbm:14021

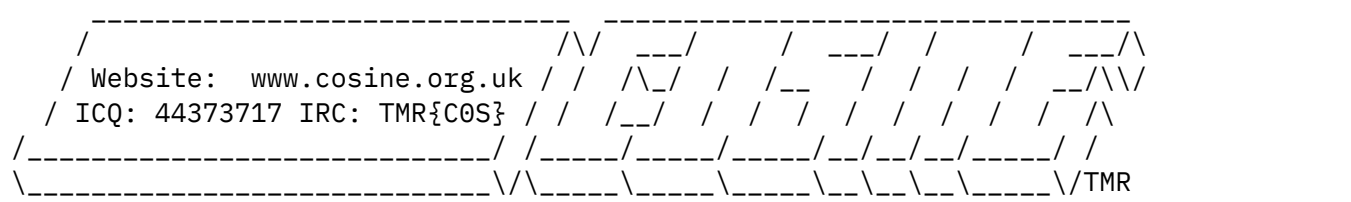
Peter van Merkerk wrote:
> Display list seem like a cool feature, but I don't see what it can do
> more than what the C64 can do with raster interupts, with the exception
> that display lists do not require CPU load.

They do take *some* CPU load, but the main advantage is that they do
everything *easily*; changing screen modes on the C64 is a matter of loading
the registers, waiting for the end of a scanline and dropping those values
in before the next badline has a chance to notice whilst the display list
simply says "do 20 character lines of this display mode with smooth scroll
enabled, do 8 rasterlines of nothing, do 24 lines of bitmap screen mode with
hardware scroll turned off" or whatever and the hardware splits all the
changes perfectly for you.

> Raster interrupts are useful for all kinds of tricks like
> switching graphics modes halfway the screen, soft scrolling only a part
> of the screen, changing colors, sprite multiplexing, opening the
> borders...etc.

The DLI system could do the colour changes, recycling of sprites and so
forth, the Display List itself does switching graphics modes, shunting in
and out of smooth scroll down the display or expanding the display area

vertically and the ANTIC can knock it's side borders out without any tricks,
it's a stock feature.
--



From -4697859016543347419
X-Google-Thread: f8760,6011b0f8d7adc5f4
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Thu, 22 Dec 2005 06:17:57 -0600
Newsgroups: comp.sys.atari.8bit
From: "Edward S. Baiz Jr." <edbaizjr@comcast.net>
Message-ID: <43aa3cd84fcf90@comcast.net>
Subject: Re: Dead Indus drives (help, please!)
References: <1134875025.036745.112240@o13g2000cwo.googlegroups.com>
 <1135100659.971539.98380@g47g2000cwa.googlegroups.com>
 <1135221747.013739.196450@g44g2000cwa.googlegroups.com>
 <Hlpqf.40775$tV6.36589@newssvr27.news.prodigy.net>
Organization: I.M.A.G.E./SCAT
User-Agent: Okami Version 3.0B-11 (Atari)
Date: Thu, 22 Dec 2005 06:42:44 +0100 (MET)
X-Sender: NEWSwatch v2.50 (Atari)
Lines: 17
NNTP-Posting-Host: 24.11.255.177
X-Trace: sv3-
HDQR5fMNsiOUXMnpcx6kN2zICBSUu8LrZKgO4bwRsh+xGfoaIZXXsvlWmVSs9B8KZRIh3I2tRo4tcGo!
diMt+UaOlvHTMbtRjyN+z6/Vlxayy8aA4DkvpMWuybE5mF+h5hBl950xrOJRcI9UIA==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:4000

>neopeius wrote:
>
>> My wife has this week become an Atari fanatic (sings praises) and is
>> going to by an SIO2PC. I also bought a new Indus AND a head cleaner
>> disk from Bravo Sierra for 8 bucks. Apparently I have to go to Radio
>> Shack for fluid--any idea on that?
>
>   Just use regular drugstore alcohol. If the drive is very dirty you will have
> to use the disk 5-6 times, they dont really clean very well. Just put a few

drops of
> the stuff on the exposed portion of the disk, insert it and turn the drive on.
Then
> turn on the Atari to make it spin for awhile while trying to boot.
>
>Steve

I have also used regular isopropyl alcohol on an old Percom Data drive that I
use from time to time. It will not read any disk until I clean it.

From -6253413712488295699
X-Google-Thread: f8760,4a8c32e615e85f53
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII
Path: g2news1.google.com!news1.google.com!newsread.com!news-xfer.newsread.com!
nntp.abs.net!newsfeed.cw.net!cw.net!news-FFM2.ecrc.de!newsfeed01.sul.t-online.de!
t-online.de!newsfeed01.chello.at!newsfeed.utanet.at!newsfeed.aon.at!
newsreader01.highway.telekom.at!not-for-mail
From: "Daniel Mandic" <daniel_mandic@ping.at>
Subject: Re: The Commodore 64 rules!
Newsgroups: comp.sys.atari.8bit
Followup-To: comp.sys.sinclair
References: <1134704352.937685.86610@f14g2000cwb.googlegroups.com> <pc9a73-
ggo.ln1@ridcully.fsnet.co.uk>
<1134744452.303528.79780@o13g2000cwo.googlegroups.com>
<7c0f9bd354990776854c307257321268.75886@mygate.mailgate.org>
<1h7ovvf.1j3k6gs1m0rn5sN%sebastienmarty@yahoo.fr>
<a0c9c444be76d63745d8ff90006b9431.75886@mygate.mailgate.org>
<43a71996$6@duster.adelaide.on.net> <43a71d6a$0$23297$db0fefd9@news.zen.co.uk>
<43a722de$3@duster.adelaide.on.net> <auceq1dj1ibicpvbr4bhl06i5s8cea81q7@4ax.com>
<43a9ab4f$0$808$3a628fcd@textreader.nntp.hccnet.nl>
<43a9ee93$0$23219$91cee783@newsreader02.highway.telekom.at>
<gevqf.43083$a15.34493@newsfe5-win.ntli.net>
User-Agent: XanaNews/1.17.6.6
MIME-Version: 1.0
Content-Type: text/plain; charset=iso-8859-1
Content-Transfer-Encoding: 8bit
Date: 22 Dec 2005 15:23:12 GMT
Lines: 52
Message-ID: <43aac4e0$0$16895$91cee783@newsreader01.highway.telekom.at>
NNTP-Posting-Host: 62.47.11.97
X-Trace: 1135264992 newsreader01.highway.telekom.at 16895 62.47.11.97:10849
Xref: g2news1.google.com comp.sys.atari.8bit:4001

Jason wrote:

> Daniel Mandic wrote:
> > What? The Atari and the C64 does not have the slightest chance
> > against a z80 I/O.
>
> Sorry, that's... what's the word... oh yes, bollocks. The C64's I/O

> could be sluggish if software accelleration wasn't used (and it
> usually was) but for transfer speeds the Atari's SIO bus could
> lightly toast both machines and eat them as a snack.
>

Yes yes. I remember that 'my ATARI has 1.79MHz and not 1MHz' thematic
very well. I dare to say that the C64 is making more nice Graphics than
the ATARI. Although both are clunky at block graphic... one makes slim
and the other the typical broad one. etc...

> Unless you mean the actual CPU power, in which case a 1.7MHz 6502 is
> only marginally slower than a 3.5MHz Z80a when the cycle times of the
> commands are taken into consideration and the Atari has the ANTIC
> hardware helping out, assorted character-based screen modes like the
> C64 (in fact, they're a bit faster because the screen RAM is only 960
> bytes long for most modes and 480 for the really quick ones) and
> hardware sprites.
>

Well, let's get back to raw digital performance.

That's the same if you would like to compare a "AMD Athlon2000 with
onboard shared-memory GfX, and let's say a KT800pro Chipset" to a
"iP-III/550 with a PNY QuadraFX4000 AGP3.0 Universal" and say the P3
have a faster I/O. Of course, the slower P3 makes better
hardware-accelerated graphics (OpenGL and Co.), more colors and
smoother but could never get the Athlon and the rest of the system in
raw performance, except graphics (but also not in all instances, 2D
etc..).

> > Have I ever mentioned the perfect finish of the speccy-design?
> > I use to polish the metal-parts with B2000 (a perfect cart-wax),
> > makes 56780 gaming more freeminded, as I know the politur protects
> > the varnish from human sweat.
>
> Someone's feeding the output of a Markov chainer into the thread,
> aren't they...?

Best Regards,

Daniel Mandic

From -6957455274004372760
X-Google-Thread: f8760,6011b0f8d7adc5f4
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!newscon06.news.prodigy.com!prodigy.net!

newsmst01b.news.prodigy.com!prodigy.com!postmaster.news.prodigy.com!
newssvr21.news.prodigy.com.POSTED!5be5f619!not-for-mail
Reply-To: "Russ Gilbert" <russgilb@MUNGEsbcglobal.net>
From: "Russ Gilbert" <russgilb@MUNGEsbcglobal.net>
Newsgroups: comp.sys.atari.8bit
References: <1134875025.036745.112240@o13g2000cwo.googlegroups.com>
<1135100659.971539.98380@g47g2000cwa.googlegroups.com>
<1135221747.013739.196450@g44g2000cwa.googlegroups.com>
Subject: Re: Dead Indus drives (help, please!)
Lines: 18
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1409
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1409
Message-ID: <YHBqf.35159$7h7.26180@newssvr21.news.prodigy.com>
NNTP-Posting-Host: 65.43.219.24
X-Complaints-To: abuse@prodigy.net
X-Trace: newssvr21.news.prodigy.com 1135273848 ST000 65.43.219.24 (Thu, 22 Dec
2005 12:50:48 EST)
NNTP-Posting-Date: Thu, 22 Dec 2005 12:50:48 EST
Organization: SBC http://yahoo.sbc.com
X-UserInfo1:
[[PGGWSGFZR]RRXXLBCBNWX@RJ_XPDLMN@GZ_GYO^ZUDUWYAKVUOPCW[ML\JXUCKVFDYZKBMSFX^OMSAFN
TINTDDMVW[X\THOPXZRVOCJTUTPC_JSBVX\KAOTBAJBVMZTYAKMNLDI_MFDSSOLXINH__FS^\WQGHGI^C
@E[A_CF\AQLDQ\BTMPLDFNVUQ_VM
Date: Thu, 22 Dec 2005 17:50:48 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:4002

I'm sure I'm missing something....

"neopeius" <fagin@MUNGEearthlink.net> wrote in message:
> (LEDs do the standard go to 20 and then G4 BEEP)
'G4 BEEP'? Is that an error code? Seems like I remember the Indus
at power up goes to track 39 then back to 00.
> My wife has this week become an Atari fanatic (sings praises) and is
> going to by an SIO2PC.
 I also bought a new Indus AND a head cleaner
                        ^^^^^^^
 disk from Bravo Sierra for 8 bucks.
                                              ^^^^^
'New Indus AND head cleaner' for 8 bucks? Shipping would cost
more than that.

Regards

From 5025467591469939590
X-Google-Thread: f8760,574e069f45f734dd
X-Google-Thread: 111a55,574e069f45f734dd
X-Google-Thread: fa2dd,574e069f45f734dd
X-Google-Attributes: gidf8760,gid111a55,gidfa2dd,public

X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!newshub.sdsu.edu!pln-e!spln!dex!
extra.newsguy.com!newsp.newsguy.com!onyx.spiritone.com!atari
From: Bravo Sierra Computers <atari@aracnet.com>
Newsgroups: comp.sys.atari.8bit,comp.sys.atari.st,pdx.forsale
Subject: AD: E-Mail/Mailing Lists & Atari Survey!
Date: Thu, 22 Dec 2005 10:34:09 -0800
Organization: http://extra.newsguy.com
Lines: 18
Message-ID: <Pine.LNX.4.44.0512221031470.27675-100000@onyx.spiritone.com>
NNTP-Posting-Host: p-537.newsdawg.com
Mime-Version: 1.0
Content-Type: TEXT/PLAIN; charset=US-ASCII
X-X-Sender: atari@onyx.spiritone.com
Xref: g2news1.google.com comp.sys.atari.8bit:4003 comp.sys.atari.st:4882
pdx.forsale:1936

Sign Up for Atari Mailing Lists either by E-Mail or Postal Mail! From
Bravo Sierra Computers Atari Resale or the Portland Atari Club, Goto:

http://www.aracnet.com/~atari/maillist.htm   Mail lists and surveys!

I cant read your mind, so fill out the survey so I can get to know you. It
helps me figure out your Atari needs and Interests. Feel free to fill out
the Atari Survey on my Contact Page! Goto my Link above. Thank You.

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Atari@aracnet.com. If you can't reach me, see my info at the Bottom!

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http://BenSells.Atari.org Catalogs can be attached to,Requested by & Received
Through E-Mail at Atari@aracnet.com or BenSells@Atari.org and Please Specify
Atari 8 Bit, ST, Jaguar and/or all 3! Or Call Ben anytime at (503)256-9974!!!

From -7940875934859722757
X-Google-Thread: f8760,6d0abe25196d2d6c,start
X-Google-Thread: 111a55,6d0abe25196d2d6c,start
X-Google-Thread: 100a3b,6d0abe25196d2d6c,start
X-Google-Thread: 104d7a,6d0abe25196d2d6c,start
X-Google-Thread: 1143d9,6d0abe25196d2d6c,start
X-Google-Thread: fa2dd,6d0abe25196d2d6c,start
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gidf8760,gid111a55,gid100a3b,gid104d7a,gid1143d9,gidfa2dd,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!pln-e!spln!rex!
extra.newsguy.com!newsp.newsguy.com!onyx.spiritone.com!atari
From: Bravo Sierra Computers <atari@aracnet.com>
Newsgroups:
comp.sys.atari.8bit,comp.sys.atari.st,rec.games.video.atari,rec.games.video.classi
c,rec.games.video.marketplace,pdx.forsale

Subject: 25% off Atari Xmas Sales!
Date: Thu, 22 Dec 2005 10:39:36 -0800
Organization: http://extra.newsguy.com
Lines: 26
Message-ID: <Pine.LNX.4.44.0512221037020.27675-100000@onyx.spiritone.com>
NNTP-Posting-Host: p-594.newsdawg.com
Mime-Version: 1.0
Content-Type: TEXT/PLAIN; charset=US-ASCII
X-X-Sender: atari@onyx.spiritone.com
Xref: g2news1.google.com comp.sys.atari.8bit:4004 comp.sys.atari.st:4884
rec.games.video.atari:472 rec.games.video.classic:6564
rec.games.video.marketplace:982 pdx.forsale:1938

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http://www.aracnet.com/~atari/shipping.htm   How I can save you Money!
http://www.aracnet.com/~atari/specials.htm   Details on Holiday Sales!
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Atari@aracnet.com. If you can't reach me, see my info at the Bottom!

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http://BenSells.Atari.org Catalogs can be attached to,Requested by & Received
Through E-Mail at Atari@aracnet.com or BenSells@Atari.org and Please Specify
Atari 8 Bit, ST, Jaguar and/or all 3! Or Call Ben anytime at (503)256-9974!!!

From 5940289772473723451
X-Google-Thread: f4600,4a8c32e615e85f53
X-Google-Thread: 105753,4a8c32e615e85f53
X-Google-Thread: f8760,4a8c32e615e85f53
X-Google-Attributes: gidf4600,gid105753,gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!fu-berlin.de!uni-berlin.de!
individual.net!not-for-mail
From: MagerValp <MagerValp@cling.gu.se>
Newsgroups: comp.sys.sinclair,comp.sys.cbm,comp.sys.atari.8bit
Subject: Re: The C=64 rules or does it?
Date: 22 Dec 2005 22:33:46 +0100

Organization: Educational Programme in Computational Linguistics,
  =?iso-8859-1?q?G=F6teborg?= University
Lines: 13
Sender: cl3polof@panini.cling.gu.se
Message-ID: <p14lkycddfp.fsf@panini.cling.gu.se>
References: <1134704352.937685.86610@f14g2000cwb.googlegroups.com>
<1134747256.277669.261210@o13g2000cwo.googlegroups.com>
<43a3439c@duster.adelaide.on.net>
<1135000806.820126.278310@o13g2000cwo.googlegroups.com>
<m00eq1pkmnheis5jctl19orl1hgpbsbgtq@4ax.com>
<zlGpf.1277$1Y4.98060@news20.bellglobal.com> <216eebdc4d.Usenet@localhost.local>
<1135227167.582640.13200@g49g2000cwa.googlegroups.com>
Mime-Version: 1.0
Content-Type: text/plain; charset=us-ascii
X-Trace: individual.net Bl6ZckrpKRWgD2XY/TFL7AC80WdYtfX/JdoBIcwbAE5AfUWPo+
User-Agent: Gnus/5.0808 (Gnus v5.8.8) Emacs/21.1
Xref: g2news1.google.com comp.sys.sinclair:7610 comp.sys.cbm:14064
comp.sys.atari.8bit:4005

>>>>> "an" == anoneds@netscape net <anoneds@netscape.net> writes:

an> Where's the code at? I assume, since we aren't talking asm here,
an> that we all need to run standardized code, at least within the
an> limits of our compilers/interpreters?

So it's a compiler benchmark?

--

    ___   .   . .   .   . + .   .   o
  _|___|_   +   . +   .   +   . Per Olofsson, arkadspelare
    o-o   .   .   .   o   +   MagerValp@cling.gu.se
     -       +   +   .   http://www.cling.gu.se/~cl3polof/

From 3615096139092259136
X-Google-Thread: f8760,6011b0f8d7adc5f4
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Thu, 22 Dec 2005 15:44:40 -0600
Newsgroups: comp.sys.atari.8bit
Subject: Re: Dead Indus drives (help, please!)
From: Slor <semaj@rols.ten>
References: <1134875025.036745.112240@o13g2000cwo.googlegroups.com>
<1135100659.971539.98380@g47g2000cwa.googlegroups.com>
<1135221747.013739.196450@g44g2000cwa.googlegroups.com>
<YHBqf.35159$7h7.26180@newssvr21.news.prodigy.com>
Organization: SlorNet
Message-ID: <Xns9734AA568BDAAemuslor@216.196.97.136>
User-Agent: Xnews/2005.10.18
X-Face: %XserOfRX`r-LZ\90<=vI7k<`QMH-(LjNZH``KUi:!h#87]<"qLW9._L==*cB*vFNz{?

Y.Vz>XH|C~h:N9n;4e2v2#laq4Ulh=}mld:QfCBGs+FjBzrqw"21t|9{10.Or*=/*r`>g%Vt:BSjgX?
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9Vf'OY:5c6UitDqvbuwo]_:Z$P[pFeMk8Y;k;)s6L_=d'?B<O+S&^Km"uNO3S{(0<4kpzn-jgG9H|
q&O,w":}0mL5f92-{_O
Date: Thu, 22 Dec 2005 15:44:40 -0600
Lines: 25
NNTP-Posting-Host: 68.57.222.49
X-Trace: sv3-
D56cl18wj4ZN50ci1zX8IlzYf7nAydgSnx5HcMEzvd+N54a7rtEbcML0tfB9vmAj3tN4SZIrUk0gn6i!
iwA3c00BhgZiQMwsS+ZWgYCKbQuza275TQdBSN45+TKNQ7vIlGNXHQ96WAfF0RfSfBcZHjn+5Oyb!
jjsXWcGETw==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:4006

Despite all prevention efforts, "Russ Gilbert"
<russgilb@MUNGEsbcglobal.net> wrote in news:YHBqf.35159$7h7.26180
@newssvr21.news.prodigy.com:

> I'm sure I'm missing something....
>
> "neopeius" <fagin@MUNGEearthlink.net> wrote in message:
>> (LEDs do the standard go to 20 and then G4 BEEP)
> 'G4 BEEP'? Is that an error code? Seems like I remember the Indus
> at power up goes to track 39 then back to 00.
>> My wife has this week become an Atari fanatic (sings praises) and is
>> going to by an SIO2PC.
> I also bought a new Indus AND a head cleaner
>   ^^^^^^^
> disk from Bravo Sierra for 8 bucks.
>   ^^^^^
> 'New Indus AND head cleaner' for 8 bucks? Shipping would cost
> more than that.
>

Heh - he had me confused too, since I am the one sending him an Indus
drive. The 8 bucks was just for the head cleaner. :)

--
Slor

From -1585099635019215043
X-Google-Thread: f4600,4a8c32e615e85f53
X-Google-Thread: 105753,4a8c32e615e85f53
X-Google-Thread: f8760,4a8c32e615e85f53
X-Google-Attributes: gidf4600,gid105753,gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news4.google.com!

border1.nntp.dca.giganews.com!border2.nntp.dca.giganews.com!nntp.giganews.com!
peer01.cox.net!cox.net!news-out.ntli.net!newsrout1-gui.ntli.net!ntli.net!
newspeer1-win.ntli.net!newsfe6-win.ntli.net.POSTED!53ab2750!not-for-mail
From: Tarquin Mills <accus@use.net>
Newsgroups: comp.sys.sinclair,comp.sys.cbm,comp.sys.atari.8bit
Subject: Re: The C=64 rules or does it?
Message-ID: <cd1f77dd4d.Usenet@localhost.local>
References: <1134704352.937685.86610@f14g2000cwb.googlegroups.com>
<1134747256.277669.261210@o13g2000cwo.googlegroups.com>
 <43a3439c@duster.adelaide.on.net>
<1135000806.820126.278310@o13g2000cwo.googlegroups.com>
<m00eq1pkmnheis5jctl19orl1hgpbsbgtq@4ax.com>
 <zlGpf.1277$1Y4.98060@news20.bellglobal.com> <216eebdc4d.Usenet@localhost.local>
<1135227167.582640.13200@g49g2000cwa.googlegroups.com>
Lines: 42
User-Agent: Messenger-Pro/2.62 (MsgServe/2.05) (RISC-OS/4.39) NewsHound/1.42
Date: Thu, 22 Dec 2005 22:42:12 GMT
NNTP-Posting-Host: 81.100.208.68
X-Trace: newsfe6-win.ntli.net 1135291332 81.100.208.68 (Thu, 22 Dec 2005 22:42:12
GMT)
NNTP-Posting-Date: Thu, 22 Dec 2005 22:42:12 GMT
Organization: NTL
Xref: g2news1.google.com comp.sys.sinclair:7619 comp.sys.cbm:14071
comp.sys.atari.8bit:4007

In message <1135227167.582640.13200@g49g2000cwa.googlegroups.com>
Anoneds wrote:
> Tarquin Mills wrote:
> <snip>
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--
Changing MicrosOFT into Micros and OFT (Office of Fair Trading)
http://www.petitiononline.com/oftsucks/ Make the OFT investigate MS Petition
Reboot Movement (An Anti-Wintel Campaign)
http://www.speccyverse.me.uk/comp/reboot/

From -7188057444224013486
X-Google-Thread: f8760,9ebee66225536472,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!z14g2000cwz.googlegroups.com!not-for-
mail
From: "Ralphy Rocket" <ralphxpn@pacbell.net>
Newsgroups: comp.sys.atari.8bit
Subject: 800 1 Meg upgrade
Date: 22 Dec 2005 18:48:01 -0800
Organization: http://groups.google.com
Lines: 16
Message-ID: <1135306081.605724.192530@z14g2000cwz.googlegroups.com>
NNTP-Posting-Host: 69.231.62.144
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1135306086 30640 127.0.0.1 (23 Dec 2005 02:48:06 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Fri, 23 Dec 2005 02:48:06 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.1; SV1; .NET CLR
1.1.4322),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: z14g2000cwz.googlegroups.com; posting-host=69.231.62.144;
   posting-account=8-RYvg0AAAD2jK9T96QQNd39k0u-v-lx
Xref: g2news1.google.com comp.sys.atari.8bit:4008

Hello,

I stuck a 1 Meg simm into my Atari 800. Its not compatible with
anything. Its just to see if I can do it. I combined the /SEL lines to
select the SIMM (as opposed to 3 /SEL for 3 16k cards). The Atari sees
48k (?FRE(0) returns 37xxx something) . SO MY QUESTION... how can I
generate /CAS other than using the 74ls158??? How can i condition the
signal comming from the capacitor and coil (MUX signal) I would hate to
have to use another 74ls158 just for this signal...HELP you digital
GURU's!!!

Thanks
Ralph

PS. if im being to vauge or unclear Please e mail me

From -4954782521085861598
X-Google-Thread: f8760,9ebee66225536472
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!peer01.cox.net!cox.net!p01!
dukeread01.POSTED!53ab2750!not-for-mail
From: kevin <kevnospam242@gmail.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: 800 1 Meg upgrade
Message-ID: <2qpmq1dm40ihtviah8rpih7doq8od1d7mg@4ax.com>
References: <1135306081.605724.192530@z14g2000cwz.googlegroups.com>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 22
Date: Thu, 22 Dec 2005 21:56:37 -0500
NNTP-Posting-Host: 68.230.155.106
X-Complaints-To: abuse@cox.net
X-Trace: dukeread01 1135306549 68.230.155.106 (Thu, 22 Dec 2005 21:55:49 EST)
NNTP-Posting-Date: Thu, 22 Dec 2005 21:55:49 EST
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:4009

On 22 Dec 2005 18:48:01 -0800, "Ralphy Rocket" <ralphxpn@pacbell.net>
wrote:

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>
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>anything. Its just to see if I can do it. I combined the /SEL lines to
>select the SIMM (as opposed to 3 /SEL for 3 16k cards). The Atari sees
>48k (?FRE(0) returns 37xxx something) . SO MY QUESTION... how can I
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>signal comming from the capacitor and coil (MUX signal) I would hate to
>have to use another 74ls158 just for this signal...HELP you digital
>GURU's!!!
>
>Thanks
>Ralph
>
>PS. if im being to vauge or unclear Please e mail me

Just wondering, what is the point of the 1meg simm? do you plan to
use it as a ramdisk?

From 2804993366666335770
X-Google-Thread: f8760,117ad79ff5a8c48a,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g14g2000cwa.googlegroups.com!not-for-
mail
From: stephensheppard@hotmail.com
Newsgroups: comp.sys.atari.8bit
Subject: Broken 800XL keyboard
Date: 22 Dec 2005 19:03:03 -0800
Organization: http://groups.google.com
Lines: 12
Message-ID: <1135306983.362627.104340@g14g2000cwa.googlegroups.com>
NNTP-Posting-Host: 64.48.73.105
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1135306988 15833 127.0.0.1 (23 Dec 2005 03:03:08 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Fri, 23 Dec 2005 03:03:08 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Win98; en-US; rv:1.7.12) Gecko/20050915
Firefox/1.0.7,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g14g2000cwa.googlegroups.com; posting-host=64.48.73.105;
   posting-account=4ilZLQsAAADHKJufwAjm_Pl2CA076mZi
Xref: g2news1.google.com comp.sys.atari.8bit:4010

My 800XL has a problem with the "=" key. The contact is very
sensitive. So sensitive that any typing on the adjacent keys can cause
the "=" to be activated. Sometimes the contact even remains closed and
I get repeating "=".

The key itself is not sticking and appears to have full travel. It's
just that contact is made at the slightest touch or vibration.

Is there any possible fix for this?

- Steve Sheppard

From -6956022268673529042
X-Google-Thread: f4600,4a8c32e615e85f53
X-Google-Thread: 105753,4a8c32e615e85f53
X-Google-Thread: f8760,4a8c32e615e85f53
X-Google-Attributes: gidf4600,gid105753,gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!newsgate.cistron.nl!
transit4.news.xs4all.nl!transit.news.xs4all.nl!62.251.0.65.MISMATCH!

textnews.nntp.hccnet.nl!textreader.nntp.hccnet.nl!not-for-mail
Date: Fri, 23 Dec 2005 11:20:29 +0100
From: Peter van Merkerk <merkerk@deadspam.com>
User-Agent: Mozilla Thunderbird 1.0.7 (Windows/20050923)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.sinclair,comp.sys.cbm,comp.sys.atari.8bit
Subject: Re: The C=64 rules or does it?
References: <1134704352.937685.86610@f14g2000cwb.googlegroups.com>
<1134747256.277669.261210@o13g2000cwo.googlegroups.com>
<43a3439c@duster.adelaide.on.net>
<1135000806.820126.278310@o13g2000cwo.googlegroups.com>
<m00eq1pkmnheis5jctl19orl1hgpbsbgtq@4ax.com>
<zlGpf.1277$1Y4.98060@news20.bellglobal.com> <216eebdc4d.Usenet@localhost.local>
<1135227167.582640.13200@g49g2000cwa.googlegroups.com>
<cd1f77dd4d.Usenet@localhost.local>
In-Reply-To: <cd1f77dd4d.Usenet@localhost.local>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 72
Message-ID: <43abcf86$0$811$3a628fcd@textreader.nntp.hccnet.nl>
Organization: Hobby Computer Club News Network
NNTP-Posting-Date: 23 Dec 2005 10:20:54 GMT
NNTP-Posting-Host: 62.251.115.141
X-Trace: 1135333254 textreader.nntp.hccnet.nl 811 62.251.115.141:12141
X-Complaints-To: abuse@hccnet.nl
Xref: g2news1.google.com comp.sys.sinclair:7634 comp.sys.cbm:14101
comp.sys.atari.8bit:4011

Tarquin Mills wrote:
> In message <1135227167.582640.13200@g49g2000cwa.googlegroups.com>
> Anoneds wrote:
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#asm
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     or   l
     or   e
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     jp   nz,del_loop
#endasm
}
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```

With the current BogoMips code 6502 based systems have to do with a C implementation of the delay() function. So it is really a 6502 C-compiler test against hand crafted Z80 assembly code, in other words a rather meaningless comparision. I wonder what the scores would be if a 6502 assembly implementation of the delay() function is used.

From -1991926960702455112
X-Google-Thread: f4600,4a8c32e615e85f53
X-Google-Thread: 105753,4a8c32e615e85f53

X-Google-Thread: f8760,4a8c32e615e85f53
X-Google-Attributes: gidf4600,gid105753,gidf8760,public
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Path: g2news1.google.com!postnews.google.com!g49g2000cwa.googlegroups.com!not-for-mail
From: "anoneds@netscape.net" <anoneds@netscape.net>
Newsgroups: comp.sys.sinclair,comp.sys.cbm,comp.sys.atari.8bit
Subject: Re: The C=64 rules or does it?
Date: 23 Dec 2005 05:59:06 -0800
Organization: http://groups.google.com
Lines: 192
Message-ID: <1135346346.820816.55590@g49g2000cwa.googlegroups.com>
References: <1134704352.937685.86610@f14g2000cwb.googlegroups.com>
   <1134747256.277669.261210@o13g2000cwo.googlegroups.com>
   <43a3439c@duster.adelaide.on.net>
   <1135000806.820126.278310@o13g2000cwo.googlegroups.com>
   <m00eq1pkmnheis5jctl19orl1hgpbsbgtq@4ax.com>
   <zlGpf.1277$1Y4.98060@news20.bellglobal.com>
   <216eebdc4d.Usenet@localhost.local>
   <1135227167.582640.13200@g49g2000cwa.googlegroups.com>
   <cd1f77dd4d.Usenet@localhost.local>
   <43abcf86$0$811$3a628fcd@textreader.nntp.hccnet.nl>
NNTP-Posting-Host: 64.24.216.189
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1135346352 2762 127.0.0.1 (23 Dec 2005 13:59:12 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Fri, 23 Dec 2005 13:59:12 +0000 (UTC)
In-Reply-To: <43abcf86$0$811$3a628fcd@textreader.nntp.hccnet.nl>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (X11; U; Linux i686; en-US; rv:1.7.12) Gecko/
20050920 Firefox/1.0.7,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g49g2000cwa.googlegroups.com; posting-host=64.24.216.189;
   posting-account=eL7mewwAAABmqqXELpgC8WibfFSSqJXz
Xref: g2news1.google.com comp.sys.sinclair:7648 comp.sys.cbm:14116
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> C-compiler test against hand crafted Z80 assembly code, in other words a
> rather meaningless comparision. I wonder what the scores would be if a
> 6502 assembly implementation of the delay() function is used.

I dunno, in looking over the code, if it is compiled as written (there
is no #define Z80_DELAY), it will use the "portable version" as that is
devined at top of source...

Take a look at it, it looks like even Linux is tuned to use an asm
version with the proper define "CLASSIC_BOGOMIPS" (if that is what that
crud evaluates to, guessing based on the 'asm' and the 'ax'). So
apparently, we all need to add an asm version to replace the portable
version for each microprocessor we run it on!

Here is the code (it ain't as long as most messages on alt.lang.asm ;):

```
/*
 *                Standalone BogoMips program
 *
 * Based on code Linux kernel code in init/main.c and
 * include/linux/delay.h
 *
 * For more information on interpreting the results, see the BogoMIPS
 * Mini-HOWTO document.
 *
 * version: 1.3
 *  author: Jeff Tranter (Jeff_Tranter@Mitel.COM)
 *
 * djm 20/3/2000
 * Made a little bit more relevent for 8 bit machines in the printing
 * stage...should be right!
 */

#include <stdio.h>
#include <time.h>

#define PORTABLE_BOGOMIPS

#ifdef CLASSIC_BOGOMIPS
/* the original code from the Linux kernel */
static __inline__ void delay(int loops)
{
  __asm__(".align 2,0x90\n1:\tdecl %0\n\tjns 1b": :"a" (loops):"ax");
}
#endif

#ifdef QNX_BOGOMIPS
/* version for QNX C compiler */
void delay(int loops);
#pragma aux delay = \
     "l1:"       \
```

```
     "dec eax"   \
     "jns l1"    \
     parm nomemory [eax] modify exact nomemory [eax];
#endif

#ifdef PORTABLE_BOGOMIPS
/* portable version */
static void delay(long loops)
{
  long i;
  for (i = loops; i != 0 ; i--)
    ;
}
#endif

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 */

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static void delay(long loops)
{
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.del_loop
     call l_declong
     ld   a,h
     or   l
     or   e
     or   d
     jp   nz,del_loop
#endasm
}
#endif


int
main(void)
{
  unsigned long loops_per_sec = 1;
  unsigned long ticks;
  unsigned long bogo;
  unsigned long sub;

  printf("Calibrating delay loop.. ");
  fflush(stdout);

  while ((loops_per_sec <<= 1)) {
    ticks = clock();
    delay(loops_per_sec);
    ticks = clock() - ticks;
```

```
    if (ticks >= CLOCKS_PER_SEC) {
      loops_per_sec = (loops_per_sec / ticks) * CLOCKS_PER_SEC;
      bogo = loops_per_sec/500000L;
      sub = loops_per_sec/5000L;
      sub %=100;
      printf("ok - %lu.%s%lu BogoMips\n",
              bogo,
              (sub<10)?"0":"",
              sub
         );
      printf("loops_per_sec=%lu\n",loops_per_sec);
      return 0;
    }
  }
  printf("failed\n");
  return -1;
}
```

```
From 2315509026766540103
X-Google-Thread: f8760,3da0aa93673aa96d
X-Google-Thread: 105753,4b8bc8a17ae71899
X-Google-Attributes: gidf8760,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!proxad.net!212.101.4.254.MISMATCH!
solnet.ch!solnet.ch!news2.volia.net!news.uar.net!news.nask.pl!news.nask.org.pl!
news.astercity.net!news.aster.pl!not-for-mail
Date: Fri, 23 Dec 2005 15:02:49 +0100
From: KMK <draco@obta.uw.edu.pl>
User-Agent: Mozilla Thunderbird 1.0.7 (X11/20051221)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit,comp.sys.cbm
Subject: Re: Technical comparision
References: <1135030622.187167.110400@g14g2000cwa.googlegroups.com>
<Xns9731C31D6CA9Cthewisesenternet@198.186.192.136> <0eOdnRNkfL-
mHjrenZ2dnUVZ_sCdnZ2d@comcast.com>
In-Reply-To: <0eOdnRNkfL-mHjrenZ2dnUVZ_sCdnZ2d@comcast.com>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 24
Message-ID: <43ac0301$0$17935$f69f905@mamut2.aster.pl>
NNTP-Posting-Date: 23 Dec 2005 14:00:33 GMT
NNTP-Posting-Host: 82.210.159.30
X-Trace: 1135346433 mamut2.aster.pl 17935 82.210.159.30:55336
Xref: g2news1.google.com comp.sys.atari.8bit:4013 comp.sys.cbm:14117

Ken Swanson wrote:
> where are you guys getting figures of 128 and 256 colors?
> The Atari really only has 16 colors.

No, it has 128 (16 colors, 8 luminances each) and 256 in GTIA mode 9 (16 colors
```

and 16 luminances each). Displayable at one time.

> Or in another graphics mode you can get 16 shades of grey.

To be strict: 16 shades of any of the 16 colors.

> You can sort of make it look like it has 256 colors, but that
> requires
> alternating graphics modes on every other line. A line of 16 colors,
> followed by
> a line of 16 shades of grey.... can make it look like it has 256 colors,
> but it
> really doesn't.

No, it really does. Alternating these modes you get sorta 8-bit per pixel and
full 256 colors in 80x96 (or 96x119 if preferred). However, this trick only
works on PAL TV.

KMK

From -2391733333397824970
X-Google-Thread: f8760,117ad79ff5a8c48a
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g49g2000cwa.googlegroups.com!not-for-
mail
From: stephensheppard@hotmail.com
Newsgroups: comp.sys.atari.8bit
Subject: Re: Broken 800XL keyboard - Repaired!
Date: 23 Dec 2005 08:50:36 -0800
Organization: http://groups.google.com
Lines: 32
Message-ID: <1135356636.238538.27980@g49g2000cwa.googlegroups.com>
References: <1135306983.362627.104340@g14g2000cwa.googlegroups.com>
NNTP-Posting-Host: 64.48.78.39
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1135356643 17343 127.0.0.1 (23 Dec 2005 16:50:43 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Fri, 23 Dec 2005 16:50:43 +0000 (UTC)
In-Reply-To: <1135306983.362627.104340@g14g2000cwa.googlegroups.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Win98; en-US; rv:1.7.12) Gecko/20050915
Firefox/1.0.7,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g49g2000cwa.googlegroups.com; posting-host=64.48.78.39;
   posting-account=4ilZLQsAAADHKJufwAjm_Pl2CA076mZi
Xref: g2news1.google.com comp.sys.atari.8bit:4014

stephensheppard@hotmail.com wrote:
> My 800XL has a problem with the "=" key. The contact is very

> sensitive. So sensitive that any typing on the adjacent keys can cause
> the "=" to be activated. Sometimes the contact even remains closed and
> I get repeating "=".
>
> The key itself is not sticking and appears to have full travel. It's
> just that contact is made at the slightest touch or vibration.
>
> Is there any possible fix for this?
>
> - Steve Sheppard

Nevermind I figured out a way to fix it.

Under the keycap there is a plunger. Under this are two concentric
springs. The inner spring is what pushes on the membrane switch. I
guessed that this spring was applying too much pressure even when the
plunger was fully extended (upward).

To fix it I just wound the spring tighter making it fractionally
shorter. I think it still applies pressure to the switch when the key
is up but not so much as to actually close the switch.The key seems to
have the same pressure and sensitivity as all the others.

I hope this is an adequate fix.

Regards,

Steve Sheppard

From -4395280891913051176
X-Google-Thread: f4600,4a8c32e615e85f53
X-Google-Thread: 105753,4a8c32e615e85f53
X-Google-Thread: f8760,4a8c32e615e85f53
X-Google-Attributes: gidf4600,gid105753,gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news2.volia.net!
border1.nntp.ams.giganews.com!nntp.giganews.com!newsfeeder.wxs.nl!
transit.news.xs4all.nl!62.251.0.65.MISMATCH!textnews.nntp.hccnet.nl!
textreader.nntp.hccnet.nl!not-for-mail
Date: Fri, 23 Dec 2005 19:07:11 +0100
From: Peter van Merkerk <merkerk@deadspam.com>
User-Agent: Mozilla Thunderbird 1.0.7 (Windows/20050923)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.sinclair,comp.sys.cbm,comp.sys.atari.8bit
Subject: Re: The C=64 rules or does it?
References: <1134704352.937685.86610@f14g2000cwb.googlegroups.com>
<1134747256.277669.261210@o13g2000cwo.googlegroups.com>
<43a3439c@duster.adelaide.on.net>
<1135000806.820126.278310@o13g2000cwo.googlegroups.com>
<m00eq1pkmnheis5jctl19orl1hgpbsbgtq@4ax.com>

<zlGpf.1277$1Y4.98060@news20.bellglobal.com> <216eebdc4d.Usenet@localhost.local>
<1135227167.582640.13200@g49g2000cwa.googlegroups.com>
<cd1f77dd4d.Usenet@localhost.local>
<43abcf86$0$811$3a628fcd@textreader.nntp.hccnet.nl>
<1135346346.820816.55590@g49g2000cwa.googlegroups.com>
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Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 77
Message-ID: <43ac3ce8$0$807$3a628fcd@textreader.nntp.hccnet.nl>
Organization: Hobby Computer Club News Network
NNTP-Posting-Date: 23 Dec 2005 18:07:36 GMT
NNTP-Posting-Host: 62.251.115.141
X-Trace: 1135361256 textreader.nntp.hccnet.nl 807 62.251.115.141:12552
X-Complaints-To: abuse@hccnet.nl
Xref: g2news1.google.com comp.sys.sinclair:7657 comp.sys.cbm:14152
comp.sys.atari.8bit:4015

anoneds@netscape.net wrote:
>>With the current BogoMips code 6502 based systems have to do with a C
>>implementation of the delay() function. So it is really a 6502
>>C-compiler test against hand crafted Z80 assembly code, in other words a
>>rather meaningless comparision. I wonder what the scores would be if a
>>6502 assembly implementation of the delay() function is used.
>
> I dunno, in looking over the code, if it is compiled as written (there
> is no #define Z80_DELAY), it will use the "portable version" as that is
> devined at top of source...
>
> Take a look at it, it looks like even Linux is tuned to use an asm
> version with the proper define "CLASSIC_BOGOMIPS" (if that is what that
> crud evaluates to, guessing based on the 'asm' and the 'ax'). So
> apparently, we all need to add an asm version to replace the portable
> version for each microprocessor we run it on!

Agreed; BogoMips is based on the assumption that each iteration of the
delay loop takes two instructions. This isn't true for the Z80 assembly
version, and is most certainly not true for the C compiled 6502 version.

With CC65 (a C compiler for 6502 based systems), the C64 gets a score of
0.0036 BogoMips. In other words according to this test a C64 executes
only 3600 instructions per second. The 6502 may be slow, but not that
slow. The code CC65 generates for the delay() function is quite
horrible. The 6502 not ideal for compiled languages, and strugles with
long data types.

My 6502 coding skills are a bit rusty (at has been at least 15 years
now). But when I replace the C version with a 6502 assembly version (the
code below can be compiled with CC65), the C64 version achieves a score
of 0.36 BogoMips (100 times better than the C version). I expect the Z80
version can be improved too; a Z80@3.5MHz should be quite a bit faster
than a 6502@1MHz. However BogoMips remains a rather pointless test.

```
static void delay(long loops)
{
   asm("ldy #3");
   asm("lda (sp),y");
   asm("sta ptr1+1");
   asm("dey");
   asm("lda (sp),y");
   asm("sta ptr1");
   asm("dey");
   asm("lda (sp),y");
   asm("tax");
   asm("dey");
   asm("lda (sp),y");
   asm("tay");

   asm("beq %g", L2);
L1a:
   asm("dey");
   asm("bne %g", L1a);

L2:
   asm("cpx #$00");
   asm("beq %g", L3);
L2a:
   asm("dex");
   asm("jmp %g", L1a);

L3:
   asm("lda ptr1");
   asm("beq %g", L4);
L3a:
   asm("dec ptr1");
   asm("jmp %g", L2a);

L4:
   asm("lda ptr1+1");
   asm("beq %g", end);
   asm("dec ptr1+1");
   asm("jmp %g", L3a);

end:
}
```

```
From 8967589223181226901
X-Google-Thread: f4600,4a8c32e615e85f53
X-Google-Thread: 105753,4a8c32e615e85f53
X-Google-Thread: f8760,4a8c32e615e85f53
X-Google-Attributes: gidf4600,gid105753,gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g43g2000cwa.googlegroups.com!not-for-
mail
From: "anoneds@netscape.net" <anoneds@netscape.net>
```

Newsgroups: comp.sys.sinclair,comp.sys.cbm,comp.sys.atari.8bit
Subject: Re: The C=64 rules or does it?
Date: 23 Dec 2005 10:48:51 -0800
Organization: http://groups.google.com
Lines: 19
Message-ID: <1135363731.137832.205800@g43g2000cwa.googlegroups.com>
References: <1134704352.937685.86610@f14g2000cwb.googlegroups.com>
   <1134747256.277669.261210@o13g2000cwo.googlegroups.com>
   <43a3439c@duster.adelaide.on.net>
   <1135000806.820126.278310@o13g2000cwo.googlegroups.com>
   <m00eq1pkmnheis5jctl19orl1hgpbsbgtq@4ax.com>
   <zlGpf.1277$1Y4.98060@news20.bellglobal.com>
   <216eebdc4d.Usenet@localhost.local>
   <1135227167.582640.13200@g49g2000cwa.googlegroups.com>
   <cd1f77dd4d.Usenet@localhost.local>
   <43abcf86$0$811$3a628fcd@textreader.nntp.hccnet.nl>
   <1135346346.820816.55590@g49g2000cwa.googlegroups.com>
   <43ac3ce8$0$807$3a628fcd@textreader.nntp.hccnet.nl>
NNTP-Posting-Host: 64.24.221.41
Mime-Version: 1.0
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X-Trace: posting.google.com 1135363736 4698 127.0.0.1 (23 Dec 2005 18:48:56 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Fri, 23 Dec 2005 18:48:56 +0000 (UTC)
In-Reply-To: <43ac3ce8$0$807$3a628fcd@textreader.nntp.hccnet.nl>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (X11; U; Linux i686; en-US; rv:1.7.12) Gecko/
20050920 Firefox/1.0.7,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g43g2000cwa.googlegroups.com; posting-host=64.24.221.41;
   posting-account=eL7mewwAAABmqqXELpgC8WibfFSSqJXz
Xref: g2news1.google.com comp.sys.sinclair:7661 comp.sys.cbm:14157
comp.sys.atari.8bit:4016

Peter van Merkerk wrote:
<snip>
> However BogoMips remains a rather pointless test.

After a little testing this morning, I'm inclined to waste no more time
on it.

Compiled for my 450 mhz PII on Fedora Core 2, it gave 118. The one with
this release gave 884...

so the name isn't all that misleading, but it would be a waste of time
(to try porting to a machine with a weak small-C compiler, on my part,
or to use a C compiler that produces non-optimal code, thus becoming a
test of compilers like Magervalp stated some messages back).

It is bad enough that I don't do any PRODUCTIVE programming anymore,
but finally I am growing tired of non-productive stuff like this!

From -8518669319154787192
X-Google-Thread: f8760,3da0aa93673aa96d
X-Google-Thread: 105753,4b8bc8a17ae71899
X-Google-Attributes: gidf8760,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!fu-berlin.de!
border2.nntp.ams.giganews.com!nntp.giganews.com!news2.euro.net!
newsgate.cistron.nl!transit3.news.xs4all.nl!transit.news.xs4all.nl!
62.251.0.65.MISMATCH!textnews.nntp.hccnet.nl!textreader.nntp.hccnet.nl!not-for-
mail
Date: Fri, 23 Dec 2005 20:19:50 +0100
From: Peter van Merkerk <merkerk@deadspam.com>
User-Agent: Mozilla Thunderbird 1.0.7 (Windows/20050923)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit,comp.sys.cbm
Subject: Re: Technical comparision
References: <1135030622.187167.110400@g14g2000cwa.googlegroups.com>
In-Reply-To: <1135030622.187167.110400@g14g2000cwa.googlegroups.com>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 8
Message-ID: <43ac4def$0$813$3a628fcd@textreader.nntp.hccnet.nl>
Organization: Hobby Computer Club News Network
NNTP-Posting-Date: 23 Dec 2005 19:20:16 GMT
NNTP-Posting-Host: 62.251.115.141
X-Trace: 1135365616 textreader.nntp.hccnet.nl 813 62.251.115.141:12975
X-Complaints-To: abuse@hccnet.nl
Xref: g2news1.google.com comp.sys.atari.8bit:4017 comp.sys.cbm:14161

> On to the question!! From a purely technical perspective, is there a
> discussion/article/etc. on the net somewhere that discusses the Atari
> vs. Commodore hardware in great detail? Anything from pros/cons of PMs
> of Atari to C64s sprites, limitations of VIC II vs. DLIs, etc...? All
> that I have found so far has been quite a childish trolling, and I'm
> really interested in solid technical discussion...

http://www.ffd2.com/fridge/atari.compare

From 664634180363204877
X-Google-Thread: f8760,9ebee66225536472
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!feed.cgocable.net!
read1.cgocable.net.POSTED!53ab2750!not-for-mail
User-Agent: Microsoft-Outlook-Express-Macintosh-Edition/5.02.2022
Subject: Re: 800 1 Meg upgrade
From: You <you@cogeco.ca>
Newsgroups: comp.sys.atari.8bit

Message-ID: <BFD209E7.51B1%you@cogeco.ca>
References: <1135306081.605724.192530@z14g2000cwz.googlegroups.com>
<2qpmq1dm40ihtviah8rpih7doq8od1d7mg@4ax.com>
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Content-transfer-encoding: 7bit
Lines: 74
Date: Fri, 23 Dec 2005 20:09:11 -0500
NNTP-Posting-Host: 24.57.165.180
X-Complaints-To: news@cogeco.net
X-Trace: read1.cgocable.net 1135386550 24.57.165.180 (Fri, 23 Dec 2005 20:09:10
EST)
NNTP-Posting-Date: Fri, 23 Dec 2005 20:09:10 EST
Organization: Cogeco Cable
Xref: g2news1.google.com comp.sys.atari.8bit:4018

> From: kevin <kevnospam242@gmail.com>
> Organization: Cox Communications
> Newsgroups: comp.sys.atari.8bit
> Date: Thu, 22 Dec 2005 21:56:37 -0500
> Subject: Re: 800 1 Meg upgrade
>
> On 22 Dec 2005 18:48:01 -0800, "Ralphy Rocket" <ralphxpn@pacbell.net>
> wrote:
>
>> Hello,
>>
>> I stuck a 1 Meg simm into my Atari 800. Its not compatible with
>> anything. Its just to see if I can do it. I combined the /SEL lines to
>> select the SIMM (as opposed to 3 /SEL for 3 16k cards). The Atari sees
>> 48k (?FRE(0) returns 37xxx something) . SO MY QUESTION... how can I
>> generate /CAS other than using the 74ls158??? How can i condition the
>> signal comming from the capacitor and coil (MUX signal) I would hate to
>> have to use another 74ls158 just for this signal...HELP you digital
>> GURU's!!!
>>
>> Thanks
>> Ralph
>>
>> PS. if im being to vauge or unclear Please e mail me
>
>
> Just wondering, what is the point of the 1meg simm?   do you plan to
> use it as a ramdisk?

I think if you reread Ralphy's post, you'll find that he very clearly wrote
the following:

"I stuck a 1 Meg simm into my Atari 800. Its not compatible with
 anything. Its just to see if I can do it."

Amazingly, Ralphy wrote that in very clear English. If you'll indulge me, Kevin, I'll attempt to translate the above for you.

Ralphy says, "I stuck a 1 Meg simm into my Atari 800."

From this sentence, we can safely conclude that there is a one megabyte simm in Ralphy's Atari 800 computer. We know that there is, or was, a one megabyte simm in Ralphy's Atari 800 computer, because he very clearly stated that he had put one in there. We do not know whether this one megabyte simm is still in Ralphy's Atari 800 computer.

Next, Ralphy says, "Its not compatible with anything."

From this sentence, we can conclude that the simm doesn't actually work with any application or operating system that is currently available for the Atari 800 computer. We are basing this assumption on the fact that Ralphy has clearly stated likewise.

Ralphy then says, "Its just to see if I can do it."

Ah, the moment of truth. Why did the man climb the mountain? Because it was there! Why did the chicken cross the road? To get to the other side!

What's the point of putting a one megabyte simm in an Atari 800 computer? Just to see if it can be done.

We lay persons call it a challenge... or an experiment... or, dare I say it, an adventure... And adventure into the unknown!   As Captain James T. Kirk began every episode of the original Star Trek series, "...to boldly go where no man has gone before..."

I hope that explains it for ya, keven. Please excuse my rather extensive use of the elipsis...

From -4897363289214374469
X-Google-Thread: f8760,506f5eaa187108ac
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!feed.cgocable.net!
read2.cgocable.net.POSTED!53ab2750!not-for-mail
User-Agent: Microsoft-Outlook-Express-Macintosh-Edition/5.02.2022
Subject: Re: Best pornographic ATARI game ???
From: You <you@cogeco.ca>
Newsgroups: comp.sys.atari.8bit
Message-ID: <BFD20B4B.51B3%you@cogeco.ca>
References: <1134789088.037766.184150@g49g2000cwa.googlegroups.com>
<00264dd7@familynet-international.org>

Mime-version: 1.0
Content-type: text/plain; charset="US-ASCII"
Content-transfer-encoding: 7bit
Lines: 32
Date: Fri, 23 Dec 2005 20:15:07 -0500
NNTP-Posting-Host: 24.57.165.180
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X-Trace: read2.cgocable.net 1135386906 24.57.165.180 (Fri, 23 Dec 2005 20:15:06
EST)
NNTP-Posting-Date: Fri, 23 Dec 2005 20:15:06 EST
Organization: Cogeco Cable
Xref: g2news1.google.com comp.sys.atari.8bit:4019

> From: "Greg Goodwin" <Greg.Goodwinp0.f2.n8.z8@fmlynet.org>
> Organization: www.family-bbs.net [FamilyNet International]
> Newsgroups: comp.sys.atari.8bit
> Date: Mon, 20 Dec 2005 17:04:30
> Subject: Best pornographic ATARI game ???
>
> FamilyNet International Newsgate
>
>> From: "Gerard Mindstep" <piano_nerds@yahoo.fr>
>
>> Are there any good games with hot nude men showing their megacocks ???
>
> There was a C=64 demo that that C=64 friend told me about in the 80's. And I
> have a pinball game for the Atari computer that I saved because it made fun of
> a guy on the BBS's. I might have that around. Interested?
>
> Doc Clu
>
> FamilyNet <> Internet Gated Mail
> http://www.familynet-international.org
>

Don't forget Space Pussies! Who could forget that wonderful game where you played the role of sperm-spittin' dick, blasting away at all the little pussies as they descended from the heavens and fell to Earth. Take that you pussy!

By the way, Space Pussies was a real game that was available for the Atari 8-bit computer. It was modelled after space invaders, I believe.

From 4821607030456857326
X-Google-Thread: f8760,6c0c476a78282dce
X-Google-Thread: 1094db,6c0c476a78282dce
X-Google-Thread: 10befb,6c0c476a78282dce
X-Google-Thread: fec13,6c0c476a78282dce
X-Google-Thread: 10f7a7,6c0c476a78282dce

X-Google-Attributes: gidf8760,gid1094db,gid10befb,gidfec13,gid10f7a7,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!feed.cgocable.net!
read2.cgocable.net.POSTED!53ab2750!not-for-mail
User-Agent: Microsoft-Outlook-Express-Macintosh-Edition/5.02.2022
Subject: Re: Nothing is more relaxing than having a fag in my mouth
From: You <you@cogeco.ca>
Newsgroups:
comp.sys.atari.8bit,macromedia.fireworks,uk.transport.london,rec.arts.poems,alt.us
enet.kooks
Message-ID: <BFD20DA4.51B5%you@cogeco.ca>
References: <1131590689.886862.242480@g47g2000cwa.googlegroups.com>
<dkugcmqkn1@blackhelicopter.databasix.com> <NJqdnTDC3dvwa-_eRVn-tA@comcast.com>
<p377n1t868c6o8l8hiebjv81v4e77bk7mt@4ax.com>
<dl0gqo$1hf$10@blackhelicopter.databasix.com>
Mime-version: 1.0
Content-type: text/plain; charset="US-ASCII"
Content-transfer-encoding: 7bit
Lines: 64
Date: Fri, 23 Dec 2005 20:25:08 -0500
NNTP-Posting-Host: 24.57.165.180
X-Complaints-To: news@cogeco.net
X-Trace: read2.cgocable.net 1135387508 24.57.165.180 (Fri, 23 Dec 2005 20:25:08
EST)
NNTP-Posting-Date: Fri, 23 Dec 2005 20:25:08 EST
Organization: Cogeco Cable
Xref: g2news1.google.com comp.sys.atari.8bit:4020 macromedia.fireworks:9426
uk.transport.london:15084 rec.arts.poems:86614 alt.usenet.kooks:209721

> From: dave hillstrom <DaVe@MeOw.OrG>
> Organization: poor at best
> Newsgroups:
> comp.sys.atari.8bit,macromedia.fireworks,uk.transport.london,rec.arts.poems,al
> t.usenet.kooks
> Date: Thu, 10 Nov 2005 17:15:54 -0500
> Subject: Re: Nothing is more relaxing than having a fag in my mouth
>
> On Thu, 10 Nov 2005 14:17:06 -0500, in alt.usenet.kooks,
> <p377n1t868c6o8l8hiebjv81v4e77bk7mt@4ax.com>, Daedalus <jade@my-deja.com>
> humped my leg thusly:
>
>> On Thu, 10 Nov 2005 02:27:46 -0500, "Bill Garber"
>> <willy46pa@comcast.net>, wrote:
>>
>>>
>>> DON'T FEED THE TROLLS. Zoo Management.
>>
>> REMEMBER TO BUCKLE UP. Usenet safety brigade.
>
> TRUCKS USE LOW GEAR NEXT 4 MILES. Virginia Department Of Transportation.

>

MANGEZ DE LA MERDE. Pierre E. Trudeau

>> Jade
>>
>>>
>>> Bill Garber
>>>
>>> "dave hillstrom" <DaVe@MeOw.OrG> wrote in message
>>> news:dkugcmqkn1@blackhelicopter.databasix.com...
>>>> On 9 Nov 2005 18:44:49 -0800, in alt.usenet.kooks,
>>>> <1131590689.886862.242480@g47g2000cwa.googlegroups.com>, "PJR"
>>>> <peter_j_ross@mailinator.com> humped my leg thusly:
>>>>
>>>>> A high quality fag in one's mouth can be both exhilarating and
>>>>> refreshing. The experience is one of life's finer pleasures and I
>>>>> highly recommend it.
>>>>>
>>>>> Cheers!
>>>>
>>>> troll
>>>> --
>>>> dave hillstrom
>>>>
>>>> Vote Dave Hillstrom for Whining Whinger in AUK November 2005
>>>>
>>>> the belgians are STILL thieves. Heinous! alWaYs keePinG heR
>>>> locKed Up likE a Gor SLAVE GirL!!! NaStY, nAuGhTy BeLgIaNs!!!11!
>>>
> --
> dave hillstrom
>
> Vote Dave Hillstrom for Whining Whinger in AUK November 2005
>
> the belgians are STILL thieves. Heinous! alWaYs keePinG heR
> locKed Up likE a Gor SLAVE GirL!!! NaStY, nAuGhTy BeLgIaNs!!!11!

From 4729179503938620338
X-Google-Thread: f8760,9ebee66225536472
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!peer01.cox.net!cox.net!p01!
dukeread01.POSTED!53ab2750!not-for-mail
From: kevin <kevnospam242@gmail.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: 800 1 Meg upgrade

Message-ID: <k19pq1l9n0kolkv7maohjvbonmc2pqtede@4ax.com>
References: <1135306081.605724.192530@z14g2000cwz.googlegroups.com>
<2qpmq1dm40ihtviah8rpih7doq8od1d7mg@4ax.com> <BFD209E7.51B1%you@cogeco.ca>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 14
Date: Fri, 23 Dec 2005 20:30:19 -0500
NNTP-Posting-Host: 68.230.155.106
X-Complaints-To: abuse@cox.net
X-Trace: dukeread01 1135387769 68.230.155.106 (Fri, 23 Dec 2005 20:29:29 EST)
NNTP-Posting-Date: Fri, 23 Dec 2005 20:29:29 EST
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:4021

On Fri, 23 Dec 2005 20:09:11 -0500, You <you@cogeco.ca> wrote:

>I hope that explains it for ya, keven. Please excuse my rather extensive
>use of the elipsis...

very funny... I realise the mod wouldnt be compatible with other 800
above 48k upgrades or any XL/XL upgrades, but that doesnt mean the
extra memory couldnt be used in some fashion as a ramdisk at some
point.

From -8265049650269823136
X-Google-Thread: f8760,3da0aa93673aa96d
X-Google-Thread: 105753,4b8bc8a17ae71899
X-Google-Attributes: gidf8760,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!feed.cgocable.net!
read1.cgocable.net.POSTED!53ab2750!not-for-mail
User-Agent: Microsoft-Outlook-Express-Macintosh-Edition/5.02.2022
Subject: Re: Technical comparision
From: You <you@cogeco.ca>
Newsgroups: comp.sys.atari.8bit,comp.sys.cbm
Message-ID: <BFD210B5.51B8%you@cogeco.ca>
References: <1135030622.187167.110400@g14g2000cwa.googlegroups.com>
<4nJpf.17564$zt1.7041@newsfe5-gui.ntli.net>
<1135051986.694307.292600@o13g2000cwo.googlegroups.com>
<op.s13bampar8utbk@jsopera59.t-online.de>
<1135126849.505605.210380@g44g2000cwa.googlegroups.com>
<doaar7$jp6$1@news-01.bur.connect.com.au>
<1135148499.045897.146140@g44g2000cwa.googlegroups.com>
<tBcqf.39064$a15.7432@newsfe5-win.ntli.net>

Mime-version: 1.0
Content-type: text/plain; charset="US-ASCII"
Content-transfer-encoding: 7bit
Lines: 22
Date: Fri, 23 Dec 2005 20:38:13 -0500
NNTP-Posting-Host: 24.57.165.180
X-Complaints-To: news@cogeco.net
X-Trace: read1.cgocable.net 1135388294 24.57.165.180 (Fri, 23 Dec 2005 20:38:14 EST)
NNTP-Posting-Date: Fri, 23 Dec 2005 20:38:14 EST
Organization: Cogeco Cable
Xref: g2news1.google.com comp.sys.atari.8bit:4022 comp.sys.cbm:14179

> From: Jason <tmr@i.cosine.hate.org.spam.uk>
> Organization: Cosine Systems
> Newsgroups: comp.sys.atari.8bit,comp.sys.cbm
> Date: Wed, 21 Dec 2005 13:17:13 GMT
> Subject: Re: Technical comparision
>
> MrScout wrote:
>> Thanks, as I mentioned in my post, I'm trying to learn all of this, so
>> I didn't "butcher" it on purpose. But what you wrote makes sense.
>
> Jaymz making sense... make the most of it, that doesn't happen much! [grins
> =-]

Hear! Hear!

I know of another James that makes absolutely no sense - most of the time!

What is it with Dim Jim's? Here a Jim... There a Jim... Everywhere a Dim Jim!

From -6746604432565243135
X-Google-Thread: f8760,3da0aa93673aa96d
X-Google-Thread: 105753,4b8bc8a17ae71899
X-Google-Attributes: gidf8760,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!border1.nntp.dca.giganews.com!border2.nntp.dca.giganews.com!nntp.giganews.com!feed.cgocable.net!read1.cgocable.net.POSTED!53ab2750!not-for-mail
User-Agent: Microsoft-Outlook-Express-Macintosh-Edition/5.02.2022
Subject: Re: Technical comparision
From: You <you@cogeco.ca>
Newsgroups: comp.sys.atari.8bit,comp.sys.cbm
Message-ID: <BFD21140.51B9%you@cogeco.ca>
References: <1135030622.187167.110400@g14g2000cwa.googlegroups.com> <Xns9731C31D6CA9Cthewisesenternet@198.186.192.136> <0eOdnRNkfL-mHjrenZ2dnUVZ_sCdnZ2d@comcast.com>

<43a9bb5d$0$807$3a628fcd@textreader.nntp.hccnet.nl>
<43a9e977$0$25248$cd3e3bf6@news.enter.net>
Mime-version: 1.0
Content-type: text/plain; charset="US-ASCII"
Content-transfer-encoding: 7bit
Lines: 23
Date: Fri, 23 Dec 2005 20:40:33 -0500
NNTP-Posting-Host: 24.57.165.180
X-Complaints-To: news@cogeco.net
X-Trace: read1.cgocable.net 1135388433 24.57.165.180 (Fri, 23 Dec 2005 20:40:33 EST)
NNTP-Posting-Date: Fri, 23 Dec 2005 20:40:33 EST
Organization: Cogeco Cable
Xref: g2news1.google.com comp.sys.atari.8bit:4023 comp.sys.cbm:14180

> From: "thewises" <thewises@enter.net>
> Organization: ENTER.net (enter.net)
> Newsgroups: comp.sys.atari.8bit,comp.sys.cbm
> Date: Wed, 21 Dec 2005 18:47:03 -0500
> Subject: Re: Technical comparision
>
>>> I was aghast when I first tried an IBMPC and realized how lame
>>> the graphics were compared to Atari 800. 4-color CGA?... blah!
>>
>> From a C64 perspective CGA graphics suck big time too.
>
> Yeah, they're not great. But I don't think the PCs of that time were any
> worse at gaming than the Apple II was. The Ataris and Commodores easily
> outdid both of them, however.
>
>
The Apple II? Ph, you mean the computer that couldn't even do lowercase
characters for the longest time... Duh! It's a good thing there were no
netiquette rules back then; Apple II users would have been flamed to hell
and back for SHOUTING!!!

From -9125541551642353086
X-Google-Thread: f4600,4a8c32e615e85f53
X-Google-Thread: 105753,4a8c32e615e85f53
X-Google-Thread: f8760,4a8c32e615e85f53
X-Google-Attributes: gidf4600,gid105753,gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!feed.cgocable.net!
read1.cgocable.net.POSTED!53ab2750!not-for-mail
User-Agent: Microsoft-Outlook-Express-Macintosh-Edition/5.02.2022
Subject: Re: The C=64 rules or does it?
From: You <you@cogeco.ca>
Newsgroups: comp.sys.sinclair,comp.sys.cbm,comp.sys.atari.8bit

Message-ID: <BFD21321.51BE%you@cogeco.ca>
References: <1134704352.937685.86610@f14g2000cwb.googlegroups.com>
<1134747256.277669.261210@o13g2000cwo.googlegroups.com>
<43a3439c@duster.adelaide.on.net>
<1135000806.820126.278310@o13g2000cwo.googlegroups.com>
<m00eq1pkmnheis5jctl19orl1hgpbsbgtq@4ax.com>
<zlGpf.1277$1Y4.98060@news20.bellglobal.com> <216eebdc4d.Usenet@localhost.local>
Mime-version: 1.0
Content-type: text/plain; charset="US-ASCII"
Content-transfer-encoding: 7bit
Lines: 103
Date: Fri, 23 Dec 2005 20:48:33 -0500
NNTP-Posting-Host: 24.57.165.180
X-Complaints-To: news@cogeco.net
X-Trace: read1.cgocable.net 1135388913 24.57.165.180 (Fri, 23 Dec 2005 20:48:33
EST)
NNTP-Posting-Date: Fri, 23 Dec 2005 20:48:33 EST
Organization: Cogeco Cable
Xref: g2news1.google.com comp.sys.sinclair:7676 comp.sys.cbm:14181
comp.sys.atari.8bit:4024

> From: Tarquin Mills <accus@use.net>
> Organization: NTL
> Newsgroups: comp.sys.sinclair,comp.sys.cbm,comp.sys.atari.8bit
> Date: Wed, 21 Dec 2005 21:16:16 GMT
> Subject: Re: The C=64 rules or does it?
>
> In message <zlGpf.1277$1Y4.98060@news20.bellglobal.com>
> Axell <Axell@nosp.no.no.no> wrote:
>> The Starglider wrote:
>>> Do remember that the article only covers from a US perspective. If
>>> a UK/Europe perspective was conducted, the chart would be VERY
>>> different in the 8-bit era.
>>
>> # of Doorstops vs country (relative percentage - commodore)
> [snip]
>> I guess that you can turn place mats and doorstops into something
>> usefully makes for ingenuity. Take pride!
>
> From the C=64 v Speccy Flame War FAQ
> http://www.speccyverse.me.uk/comp/accus/spectrum/
>
> Q1.1 The ZX Spectrum can be used as a door stop?
> 1.2 Did the ZX Spectrum normally use REM statements to store machine code?
> A1. People who say this are thinking of the ZX81 or (TS1000 which is a
> ZX81 clone) these are not Spectrums. While the ZX81 may be wedge
> shaped it will definitely not fit under a door.
>
> Software base for the ZX Spectrum
> 9968 WoS archive minus type-ins, demos, compilations, covertapes
> +1592 MIA

> +1707 demos
> +3513 magazine type-ins (from TTFN, includes ZX81 etc)
> +Timex (50+)
> +books type-ins (500+)
> +other magazines (fanzines, non-UK etc) type-ins
> +cover tape programs, disczines
> +PD libraries (1000+)
> +CP/M (10,000+)
> +hacked software
> +other operating systems software and emulators
> +compatible programs (Pascal, Forth, BASIC, Basicode, C etc)
> +misc
> -duplicates
> ========
> Total >30000 (easily)
>
> There are over 4000 piece of music for downloading, and many graphic screens
> as well.
>
> The floppy disk drive speed of the MB-02 is 40-50KBs according to the
> manufacturer 8bc.
>
> The DTV uses a Kempston style stick which created the standard for joystick
> interfaces for the ZX Spectrum, why does it not use a Commodore joystick
> or are they the same. The best interface for playing games is a keyboard
> and the range of game styles must be limited by only having a joystick as the
> input method. JSW was easier to control on keyboard than joystick.
>
> Like Starglider I am still waiting for Whetstone, Dhrystone 2.1 and
> any other benchmark results for the C=64 (especially interesting that
> you think it cannot be beaten by the Spectrum). Atari 800 owners have
> yet to submit a single result!!!!
>
> Table still stands at:
> BogoMips Dhrystone Whetstones
> in C   1.1 in C   MIPS
> Vax Mips   in BASIC (interpreted)
> PC XT   0.02   0.19-0.23   0.0015
> ZX-Spectrum   0.0154   ??????   0.00052
> C=64   0.0033   0.0205   ?????
> Atari 800   ???????? ????????? ??????????
>
> The fastest computer so far is the Sinclair ZX Spectrum.
> The annual contest between the C=64 and Spectrum can be decided by
> an agreed scoring system of how good each computer was. Once this is
> done other computers can be scored as well.
>
> --
> Changing MicrosOFT into Micros and OFT (Office of Fair Trading)
> http://www.petitiononline.com/oftsucks/ Make the OFT investigate MS Petition
> Reboot Movement (An Anti-Wintel Campaign)
> http://www.speccyverse.me.uk/comp/reboot/

Technical specifications aside, the Commodore 64 was one of the ugliest 8-bit computers ever produced. Personally, I was partial to the aesthetic style of the Atari XL series computers. The Commodore Vic-20 and 64 computers were really ugly in that retro DEC meets the eighties kind of way. The later 64C and 128 models were a huge improvement as far as physical form factor went. The 1541 disk drive looked to seventies disco era. The Atari 400 and 800 computers wer not much better, but the XL line did have a rather appealing nouveau industrial look. The later XE line blended sleek design with that wonderful "cheap tramiel crap" look of the mid-eighties.

The TI 99/4a was something that only a true geek could love. And the Timex Sinclair? Well, let's just flip that page in the personal computer jistory books. Oh, let's not forget the Tandy offerings? Those insanely priced paperweights had all the appeal of a techno-nympho... You knew you were getting screwed if you were contemplating one of those dinosaurs.

Anyway... To each their own...

From -4106561836127365275
X-Google-Thread: f8760,4a8c32e615e85f53
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!feed.cgocable.net!
read1.cgocable.net.POSTED!53ab2750!not-for-mail
User-Agent: Microsoft-Outlook-Express-Macintosh-Edition/5.02.2022
Subject: Re: The C=64 rules or does it?
From: You <you@cogeco.ca>
Newsgroups: comp.sys.atari.8bit
Message-ID: <BFD21485.51C0%you@cogeco.ca>
References: <1134704352.937685.86610@f14g2000cwb.googlegroups.com>
<1134747256.277669.261210@o13g2000cwo.googlegroups.com>
<43a3439c@duster.adelaide.on.net>
<1135000806.820126.278310@o13g2000cwo.googlegroups.com>
<m00eq1pkmnheis5jctl19orl1hgpbsbgtq@4ax.com>
<zlGpf.1277$1Y4.98060@news20.bellglobal.com> <216eebdc4d.Usenet@localhost.local>
<plijq1dk9jj9ap0fcrilq3i7v62kc60ril@4ax.com>
<pan.2005.12.21.22.17.16.32245@charter.net> <BFCF4921.21821%GfA@MiNT.Net>
<VMmdnff-L4WyYzTeRVn-tQ@comcast.com>
Mime-version: 1.0
Content-type: text/plain; charset="US-ASCII"
Content-transfer-encoding: 7bit
Lines: 56
Date: Fri, 23 Dec 2005 20:54:29 -0500
NNTP-Posting-Host: 24.57.165.180
X-Complaints-To: news@cogeco.net
X-Trace: read1.cgocable.net 1135389269 24.57.165.180 (Fri, 23 Dec 2005 20:54:29
EST)
NNTP-Posting-Date: Fri, 23 Dec 2005 20:54:29 EST
Organization: Cogeco Cable
Xref: g2news1.google.com comp.sys.atari.8bit:4025

> From: "David Bowden" <nospam@spamsux.org>
> Newsgroups: comp.sys.atari.8bit
> Date: Wed, 21 Dec 2005 19:15:32 -0600
> Subject: Re: The C=64 rules or does it?
>
>
> "lp" <GfA@MiNT.Net> wrote in message news:BFCF4921.21821%GfA@MiNT.Net...
>> in article pan.2005.12.21.22.17.16.32245@charter.net, Ronald J. Hall wrote
>> on 12/21/05 5:17 PM:
>>
>>> Still waiting for these threads to quit being posted to
>>> comp.sys.atari.8bit!
>>>
>>> I can only assume at this point, that C64 owners and Spectrum owners, in
>>> these threads, are damn fools and don't know how to stop crossposting.
>>
>> Same here.
>>
>>> (I deliberately crossposted to make sure this point is getting across.
>>> Something that I very much don't do normally)
>>
>> I keep killing entire threads, and they keep renaming them.   ;-P
>
> These threads are nothing more than a geriatric dick waving contest. These
> machines were outdated 20 years ago, but that has nothing to do with why I
> keep my Atari around. It's the machine I gew up with. It was my first
> computer. That's all the reason I need to keep playing around with it. :)
>

Glad you came in and waved your dick. Gee, does this qualify as a party
now? A dick waving party... Gotta love it!   Hey, where's the beer and
popcorn?

>>
>> --
>> FreeMiNT   http://sparemint.atariforge.net/sparemint/ [Free your mind...]
>> Atari Team http://setiathome.berkeley.edu/team_display.php?teamid=30472
>> L. Pursell http://www.bright.net/~gfabasic/ [AtarIRC, GFA-Basic,
>> Hades060]
>>
>>
> --
> David Bowden
> The Undead Mechanic.
>
> AIM & Yahoo: UndeadMechanic
>

> SPAM PROOF EMAIL ADDRESS: same as yahoo/AIM *AT* comcast *DOT* net
>
>

From 3857869527103743503
X-Google-Thread: f8760,41fb1238f5e4c621
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!feed.cgocable.net!
read1.cgocable.net.POSTED!53ab2750!not-for-mail
User-Agent: Microsoft-Outlook-Express-Macintosh-Edition/5.02.2022
Subject: Re: Tuesday chat
From: You <you@cogeco.ca>
Newsgroups: comp.sys.atari.8bit
Message-ID: <BFD2163E.51C3%you@cogeco.ca>
References: <002653f0@familynet-international.org>
<pan.2005.12.21.15.49.51.86922@charter.net>
<hMmdnX0HWsxyYzTenZ2dnUVZ_tmdnZ2d@comcast.com> <uinqf.79859$V7.17843@news-
server.bigpond.net.au> <WtGdnW3eOsfXmDfeRVn-qg@comcast.com>
<Xns9733DAC599647emuslor@216.196.97.136> <2u2dnSGtDutVjzfeRVn-gw@comcast.com>
Mime-version: 1.0
Content-type: text/plain; charset="US-ASCII"
Content-transfer-encoding: 7bit
Lines: 27
Date: Fri, 23 Dec 2005 21:01:50 -0500
NNTP-Posting-Host: 24.57.165.180
X-Complaints-To: news@cogeco.net
X-Trace: read1.cgocable.net 1135389710 24.57.165.180 (Fri, 23 Dec 2005 21:01:50
EST)
NNTP-Posting-Date: Fri, 23 Dec 2005 21:01:50 EST
Organization: Cogeco Cable
Xref: g2news1.google.com comp.sys.atari.8bit:4026

> From: "David Bowden" <nospam@spamsux.org>
> Newsgroups: comp.sys.atari.8bit
> Date: Wed, 21 Dec 2005 20:43:25 -0600
> Subject: Re: Tuesday chat
>
>
> "Slor" <semaj@rols.ten> wrote in message
> news:Xns9733DAC599647emuslor@216.196.97.136...
>>>
>>
>> Hey! I helped clue you too! :)
>> Poor Slor - always taken for granted...
>
> My bad. Props to Slor!
>

> Hey man, email me your msn/yahoo/aim name or just send me an IM. I forgot
> which service you use.
>

Has no one here ever heard of IRC? I know that IRC sucks compared to some
other things like MSN, AIM, etc., but you're using an Atari 8-Bit for pete
sakes!   IRC = Chat!

IRC = Big Time Chat!

From -5688344708170384064
X-Google-Thread: f8760,3da0aa93673aa96d
X-Google-Thread: 105753,4b8bc8a17ae71899
X-Google-Attributes: gidf8760,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!peer01.cox.net!cox.net!p01!
dukeread01.POSTED!53ab2750!not-for-mail
From: kevin <kevnospam242@gmail.com>
Newsgroups: comp.sys.atari.8bit,comp.sys.cbm
Subject: Re: Technical comparision
Message-ID: <kfdpq1t6icdl7b4f53mcr3vcs1gm1pjfed@4ax.com>
References: <1135030622.187167.110400@g14g2000cwa.googlegroups.com>
<Xns9731C31D6CA9Cthewisesenternet@198.186.192.136> <0eOdnRNkfL-
mHjrenZ2dnUVZ_sCdnZ2d@comcast.com>
<43a9bb5d$0$807$3a628fcd@textreader.nntp.hccnet.nl>
<43a9e977$0$25248$cd3e3bf6@news.enter.net> <BFD21140.51B9%you@cogeco.ca>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 23
Date: Fri, 23 Dec 2005 21:46:19 -0500
NNTP-Posting-Host: 68.230.155.106
X-Complaints-To: abuse@cox.net
X-Trace: dukeread01 1135392329 68.230.155.106 (Fri, 23 Dec 2005 21:45:29 EST)
NNTP-Posting-Date: Fri, 23 Dec 2005 21:45:29 EST
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:4027 comp.sys.cbm:14185

On Fri, 23 Dec 2005 20:40:33 -0500, You <you@cogeco.ca> wrote:

>> Yeah, they're not great. But I don't think the PCs of that time were any
>> worse at gaming than the Apple II was. The Ataris and Commodores easily
>> outdid both of them, however.
>>
>>
>The Apple II? Ph, you mean the computer that couldn't even do lowercase
>characters for the longest time... Duh! It's a good thing there were no
>netiquette rules back then; Apple II users would have been flamed to hell
>and back for SHOUTING!!!

that is true, and yet there are some great games for Apple II series.
Every system when faced innotive program design or programmers capable
of pushing the system to it's limits (and many times exploiting it's
flaws making them assets) has great software. That is why there is no
clear winner when comparing two so similar platforms (c64 vs XL/XE)
there are examples of (supposidly) impossible things on both
platforms.

From -900705932691046333
X-Google-Thread: f8760,4a8c32e615e85f53
X-Google-Thread: f4600,4a8c32e615e85f53
X-Google-Thread: 105753,4a8c32e615e85f53
X-Google-Attributes: gidf8760,gidf4600,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!feed6.newsreader.com!newsreader.com!feed7.newsreader.com!
hwmnpeer01.lga!hwmedia!hw-filter.lga!fe07.lga.POSTED!53ab2750!not-for-mail

From: secretspam@ihatespam.net (SgtSilicon)
Newsgroups: comp.sys.atari.8bit,comp.sys.sinclair,comp.sys.cbm
Subject: Re: The Commodore 64 rules!
Reply-To: secretspam@ihatespam.net

Message-ID: <43a576b1.52425031@nntp.charter.net>
References: <1134704352.937685.86610@f14g2000cwb.googlegroups.com>   <pc9a73-
ggo.ln1@ridcully.fsnet.co.uk>
<1134744452.303528.79780@o13g2000cwo.googlegroups.com> <qs2b73-
tbp.ln1@ridcully.fsnet.co.uk> <4nn5q19kkrr685fhhvan29ipc4rtd71fqa@4ax.com>
<jgnb73-68q.ln1@ridcully.fsnet.co.uk> <agc6q1hule19k219nuv8lhugdf4jvhkul5@4ax.com>
<3EKof.14455$fY5.3751@trnddc02> <fCcpf.33746$Cj5.19938@newsfe6-win.ntli.net>

X-Newsreader: Forte Agent 1.5/32.452
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 27

X-Trace:
pikkdiabbdefphapflfkkmpdeamfehlpfnjjanfkdjdpoohjlmidcghglmbcddhkolilkhnnnelginjhfa
jfblbbgjgiaodfmfedagilmbkmbagacninmegllafhmcbbbcfagklmibllijll
NNTP-Posting-Date: Sun, 18 Dec 2005 07:48:45 MST

Date: Sun, 18 Dec 2005 14:48:38 GMT

Xref: g2news1.google.com comp.sys.atari.8bit:3876 comp.sys.sinclair:7218
comp.sys.cbm:13461

Why are we talking about the C64 in THIS newgroup?

On Sun, 18 Dec 2005 12:28:59 GMT, Alex Taylor
<alex_taylor@REMOVETHISntlworld.com> wrote:

>Sam Gillett wrote:

>> "W Marsh" wrote ...
>>
>>
>>>On Fri, 16 Dec 2005 21:26:58 GMT, spike1@freenet.co.uk wrote:
>>>
>>>
>>>>Nope, can't resist for a second, what are you going to do about it?
>>>
>>>Kill you dead with my mind.
>>
>>
>> Please don't do that... At least not too quickly. Make him suffer a whole
>> lot first! Make him type the entire text of "War and Peace" on the rubber
>> keyboard of a ZX Spectrum.
>
>What is the fixation with the Spectrum's rubber keyboard? The rubber
>keyboard lasted from something like 1982-1985. Every Spectrum made after
>1985, up until approx 1993 or so when they stopped making them, had
>plastic keys. And the Amstrad-made ones have a similar typing action to
>Mitsumi keyboards.

From 1291247631313119765
X-Google-Thread: f8760,4a8c32e615e85f53
X-Google-Thread: f4600,4a8c32e615e85f53
X-Google-Thread: 105753,4a8c32e615e85f53
X-Google-Attributes: gidf8760,gidf4600,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!proxad.net!195.140.150.52.MISMATCH!
ndsoftware.com!62.253.162.218.MISMATCH!news-in.ntli.net!newsrout1-win.ntli.net!
ntli.net!newspeer1-win.ntli.net!newsfe5-gui.ntli.net.POSTED!53ab2750!not-for-mail
Sender: Andrew Halliwell <spike1@ridcully.fsnet.co.uk>
Message-ID: <ncag73-q83.ln1@ridcully.fsnet.co.uk>
From: spike1@freenet.co.uk
Subject: Re: The Commodore 64 rules!
Newsgroups: comp.sys.atari.8bit,comp.sys.sinclair,comp.sys.cbm
References: <1134704352.937685.86610@f14g2000cwb.googlegroups.com>   <pc9a73-
ggo.ln1@ridcully.fsnet.co.uk>
<1134744452.303528.79780@o13g2000cwo.googlegroups.com> <qs2b73-
tbp.ln1@ridcully.fsnet.co.uk> <4nn5q19kkrr685fhhvan29ipc4rtd71fqa@4ax.com>
<jgnb73-68q.ln1@ridcully.fsnet.co.uk> <agc6q1hule19k219nuv8lhugdf4jvhkul5@4ax.com>
<3EKof.14455$fY5.3751@trnddc02> <fCcpf.33746$Cj5.19938@newsfe6-win.ntli.net>
<43a576b1.52425031@nntp.charter.net>
User-Agent: tin/1.6.2-20030910 ("Pabbay") (UNIX) (Linux/2.6.5-7.201-smp (i686))
Lines: 15
Date: Sun, 18 Dec 2005 15:59:55 GMT
NNTP-Posting-Host: 81.109.250.24
X-Trace: newsfe5-gui.ntli.net 1134921595 81.109.250.24 (Sun, 18 Dec 2005 15:59:55
GMT)
NNTP-Posting-Date: Sun, 18 Dec 2005 15:59:55 GMT
Organization: NTL
Xref: g2news1.google.com comp.sys.atari.8bit:3877 comp.sys.sinclair:7219

comp.sys.cbm:13463

SgtSilicon <secretspam@ihatespam.net> did eloquently scribble:
>
>
> Why are we talking about the C64 in THIS newgroup?

Because a moronic troll started a crossposted flamewar.

Again.
--


```
_____________________________________________________________________________
|   spike1@freenet.co.uk   |                                                |
|Andrew Halliwell BSc(hons)| "ARSE! GERLS!! DRINK! DRINK! DRINK!!!"         |
|            in            | "THAT WOULD BE AN ECUMENICAL MATTER!...FECK!!!! |
|     Computer Science     | - Father Jack in "Father Ted"                  |
-----------------------------------------------------------------------------
```


From 5795547543498879210
X-Google-Thread: f8760,4a8c32e615e85f53
X-Google-Thread: f4600,4a8c32e615e85f53
X-Google-Thread: 105753,4a8c32e615e85f53
X-Google-Attributes: gidf8760,gidf4600,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit

From: "Clockmeister" <no-one@nowhere.com>

Newsgroups: comp.sys.atari.8bit,comp.sys.sinclair,comp.sys.cbm
References: <1134704352.937685.86610@f14g2000cwb.googlegroups.com>   <pc9a73-
ggo.ln1@ridcully.fsnet.co.uk>
<1134744452.303528.79780@o13g2000cwo.googlegroups.com> <qs2b73-
tbp.ln1@ridcully.fsnet.co.uk> <4nn5q19kkrr685fhhvan29ipc4rtd71fqa@4ax.com>
<jgnb73-68q.ln1@ridcully.fsnet.co.uk> <agc6q1hule19k219nuv8lhugdf4jvhkul5@4ax.com>
<3EKof.14455$fY5.3751@trnddc02> <fCcpf.33746$Cj5.19938@newsfe6-win.ntli.net>
<43a576b1.52425031@nntp.charter.net> <ncag73-q83.ln1@ridcully.fsnet.co.uk>

Subject: Re: The Commodore 64 rules!

Date: Mon, 19 Dec 2005 00:08:54 +0800
Lines: 15
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
NNTP-Posting-Host: ppp171-249.lns1.per1.internode.on.net
Message-ID: <43a5899c@duster.adelaide.on.net>
X-Trace: duster.adelaide.on.net 1134922140 150.101.171.249 (19 Dec 2005 02:39:00
+1050)
Path: g2news1.google.com!news3.google.com!news.glorb.com!newsfeeds.ihug.co.nz!
ihug.co.nz!news.xtra.co.nz!news-south.connect.com.au!duster.adelaide.on.net!not-
for-mail
Xref: g2news1.google.com comp.sys.atari.8bit:3878 comp.sys.sinclair:7220
comp.sys.cbm:13465

<spike1@freenet.co.uk> wrote in message
news:ncag73-q83.ln1@ridcully.fsnet.co.uk...
> SgtSilicon <secretspam@ihatespam.net> did eloquently scribble:
>>
>>
>> Why are we talking about the C64 in THIS newgroup?
>
> Because a moronic troll started a crossposted flamewar.
>
> Again.

I don't think it was Starglider this time.

From 4617313675006726129
X-Google-Thread: f8760,4a8c32e615e85f53
X-Google-Thread: f4600,4a8c32e615e85f53
X-Google-Thread: 105753,4a8c32e615e85f53
X-Google-Attributes: gidf8760,gidf4600,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!nx02.iad01.newshosting.com!newshosting.com!newsfeed.icl.net!
newsfeed.fjserv.net!newsfeed.freenet.de!news-in.ntli.net!newsrout1-win.ntli.net!
ntli.net!newspeer1-win.ntli.net!newsfe6-gui.ntli.net.POSTED!53ab2750!not-for-mail
Reply-To: "Paul Dunn" <paul.dunn@gmail.com>
From: "Paul Dunn" <paul.dunn4@ntlworld.com>
Newsgroups: comp.sys.atari.8bit,comp.sys.sinclair,comp.sys.cbm
References: <1134704352.937685.86610@f14g2000cwb.googlegroups.com>   <pc9a73-
ggo.ln1@ridcully.fsnet.co.uk>
<1134744452.303528.79780@o13g2000cwo.googlegroups.com> <qs2b73-
tbp.ln1@ridcully.fsnet.co.uk> <4nn5q19kkrr685fhhvan29ipc4rtd71fqa@4ax.com>
<jgnb73-68q.ln1@ridcully.fsnet.co.uk> <agc6q1hule19k219nuv8lhugdf4jvhkul5@4ax.com>
<3EKof.14455$fY5.3751@trnddc02> <fCcpf.33746$Cj5.19938@newsfe6-win.ntli.net>
<43a576b1.52425031@nntp.charter.net> <ncag73-q83.ln1@ridcully.fsnet.co.uk>
<43a5899c@duster.adelaide.on.net>
Subject: Re: The Commodore 64 rules!
Lines: 19
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Response
Message-ID: <Dbgpf.24628$8v6.9929@newsfe6-gui.ntli.net>
Date: Sun, 18 Dec 2005 16:33:39 GMT
NNTP-Posting-Host: 81.106.113.14
X-Complaints-To: http://www.ntlworld.com/netreport
X-Trace: newsfe6-gui.ntli.net 1134923619 81.106.113.14 (Sun, 18 Dec 2005 16:33:39
GMT)
NNTP-Posting-Date: Sun, 18 Dec 2005 16:33:39 GMT
Organization: ntl Cablemodem News Service
Xref: g2news1.google.com comp.sys.atari.8bit:3879 comp.sys.sinclair:7222

comp.sys.cbm:13467

Clockmeister wrote:
> <spike1@freenet.co.uk> wrote in message
> news:ncag73-q83.ln1@ridcully.fsnet.co.uk...
>> SgtSilicon <secretspam@ihatespam.net> did eloquently scribble:
>>>
>>>
>>> Why are we talking about the C64 in THIS newgroup?
>>
>> Because a moronic troll started a crossposted flamewar.
>>
>> Again.
>
> I don't think it was Starglider this time.

Nope, it was Paul "write my adventure for me" Panks.

D.

From -7230840366703951146
X-Google-Thread: f8760,4a8c32e615e85f53
X-Google-Thread: f4600,4a8c32e615e85f53
X-Google-Thread: 105753,4a8c32e615e85f53
X-Google-Attributes: gidf8760,gidf4600,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!proxad.net!proxad.net!
62.253.162.218.MISMATCH!news-in.ntli.net!newsrout1-win.ntli.net!ntli.net!
newspeer1-win.ntli.net!newsfe5-gui.ntli.net.POSTED!53ab2750!not-for-mail
Sender: Andrew Halliwell <spike1@ridcully.fsnet.co.uk>
Message-ID: <hreg73-2f3.ln1@ridcully.fsnet.co.uk>
From: spike1@freenet.co.uk
Subject: Re: The Commodore 64 rules!
Newsgroups: comp.sys.atari.8bit,comp.sys.sinclair,comp.sys.cbm
References: <1134704352.937685.86610@f14g2000cwb.googlegroups.com>
<1134744452.303528.79780@o13g2000cwo.googlegroups.com> <qs2b73-
tbp.ln1@ridcully.fsnet.co.uk> <4nn5q19kkrr685fhhvan29ipc4rtd71fqa@4ax.com>
<jgnb73-68q.ln1@ridcully.fsnet.co.uk> <agc6q1hule19k219nuv8lhugdf4jvhkul5@4ax.com>
<3EKof.14455$fY5.3751@trnddc02> <fCcpf.33746$Cj5.19938@newsfe6-win.ntli.net>
<43a576b1.52425031@nntp.charter.net> <ncag73-q83.ln1@ridcully.fsnet.co.uk>
<43a5899c@duster.adelaide.on.net>
User-Agent: tin/1.6.2-20030910 ("Pabbay") (UNIX) (Linux/2.6.5-7.201-smp (i686))
Lines: 27
Date: Sun, 18 Dec 2005 17:10:25 GMT
NNTP-Posting-Host: 81.109.250.24
X-Trace: newsfe5-gui.ntli.net 1134925825 81.109.250.24 (Sun, 18 Dec 2005 17:10:25
GMT)
NNTP-Posting-Date: Sun, 18 Dec 2005 17:10:25 GMT
Organization: NTL
Xref: g2news1.google.com comp.sys.atari.8bit:3880 comp.sys.sinclair:7223

comp.sys.cbm:13469

Clockmeister <no-one@nowhere.com> did eloquently scribble:
>
>
>
> <spike1@freenet.co.uk> wrote in message
> news:ncag73-q83.ln1@ridcully.fsnet.co.uk...
>> SgtSilicon <secretspam@ihatespam.net> did eloquently scribble:
>>>
>>>
>>> Why are we talking about the C64 in THIS newgroup?
>>
>> Because a moronic troll started a crossposted flamewar.
>>
>> Again.
>
> I don't think it was Starglider this time.

Or last time.
This time it was someone called dunric, last time (the doorstop thread) was
started by blaine.
--

```
_____________________________________________________________________________
|   spike1@freenet.co.uk   |                                                 |
|Andrew Halliwell BSc(hons)| "ARSE! GERLS!! DRINK! DRINK! DRINK!!!"          |
|            in            | "THAT WOULD BE AN ECUMENICAL MATTER!...FECK!!!! |
|     Computer Science     | - Father Jack in "Father Ted"                   |
-----------------------------------------------------------------------------
```

From -2073974813029107894
X-Google-Thread: f8760,31bbe0ef497486e4
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!news2.volia.net!
newsfeed01.sul.t-online.de!t-online.de!newsfeed.hanau.net!newsfeed.vmunix.org!
newsfeeder1.noc.eunet-ag.at!news.eunet.at!not-for-mail
From: Matthias Reichl <usenet-200512@hias.horus.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Need ROMS for Atari800 emulator
Date: Sun, 18 Dec 2005 18:10:44 +0100
Organization: Horus IT GmbH
Lines: 44
Message-ID: <slrndqb60k.1ro.usenet-200512@camel.hias.horus.com>
References: <6rKdnUfz7ch41TzeRVn-rg@comcast.com> <dntqst$83$1@mamenchi.zrz.TU-
Berlin.DE> <gYwof.696$Ym1.290@fed1read04>
<1134745837.373163.32820@g47g2000cwa.googlegroups.com> <-8idneyviba9bz7eRVn-
oQ@comcast.com> <slrndq8j66.29p.usenet-200512@camel.hias.horus.com>
<47s8q1lkvmscjcrtnvqoo6d0cq3tojuv9f@4ax.com>
Reply-To: <hias@horus.com>
NNTP-Posting-Host: 193.80.109.194
X-Trace: paperboy.si.eunet.at 1134926825 28410 193.80.109.194 (18 Dec 2005

17:27:05 GMT)
X-Complaints-To: news@paperboy.si.eunet.at
NNTP-Posting-Date: Sun, 18 Dec 2005 17:27:05 +0000 (UTC)
User-Agent: slrn/0.9.7.4 (Linux)
Xref: g2news1.google.com comp.sys.atari.8bit:3881

On Sat, 17 Dec 2005 20:12:54 GMT, Shawn Jefferson wrote:
> You sent this to me, and it seems pretty cool. I have a question though,
> about the ability to write files to the PC. If you write a very large file
> (say 32,000 or 40,000 sectors), can you write another such large file, or
> will you get an error message telling you the disk is full?

The virtual drive feature of AtariSIO works slightly different than
eg. the H: feature of the Atari800 emulator:

atariserver creates a disk image (which is stored in memory) on the fly
from the data in the given directory. Then atariserver installs an
image observers and looks for changes to the directory sectors. Whenever
a new file (or directory) is created or a file is changed, it applies
the changes also to the harddisk.

This approach has the advantage that it is fully compatible with all
programs and you can do everything that you can do with a standard
(hard-)disk. Eg. use NOTE and POINT to seek within files - some time
ago I tried this with APE but it didn't work correctly. The
disadvantage of this approach is that you also have all limitations
of standard (hard-)disks. For example, the size of the virtual drive
is limited to the size you specified at creation time.

So, if you really have to transfer huge amounts of data or want
access to the full harddisk, the H: handler (or APE PC mirror
feature) is better. If you do "standard work" like storing your
source code or word processing data, the virtual drive feature
of AtariSIO is better, IMHO.

If you really want to transfer a lot of huge files from your Atari
to the PC with atariserver, you can use the following approach:
Copy the first file from your Atari to the virtual image, then delete
the file (also from your Atari) or just format the virtual drive.
Now copy the next file to the virtual image (be sure to use another
name, otherwise the old file will be overwriten).

The virtual drive feature doesn't honor deletions of files and
formatting a drive, so all the files on your PC will be preserved.
The deleted files just won't show up in the virtual drive when
you list the directory from your Atari.

so long,

Hias

From -2921758307508874657

X-Google-Thread: f8760,31bbe0ef497486e4
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!newsfeed2.dallas1.level3.net!
news.level3.com!newsfeed-00.mathworks.com!kanaga.switch.ch!switch.ch!
newsfeed00.sul.t-online.de!t-online.de!newsfeed.freenet.de!newsfeed.inode.at!
newsfeeder1.noc.eunet-ag.at!news.eunet.at!not-for-mail
From: Matthias Reichl <usenet-200512@hias.horus.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Need ROMS for Atari800 emulator
Date: Sun, 18 Dec 2005 18:19:44 +0100
Organization: Horus IT GmbH
Lines: 24
Message-ID: <slrndqb6hg.1ro.usenet-200512@camel.hias.horus.com>
References: <6rKdnUfz7ch41TzeRVn-rg@comcast.com> <dntqst$83$1@mamenchi.zrz.TU-
Berlin.DE> <gYwof.696$Ym1.290@fed1read04>
<1134745837.373163.32820@g47g2000cwa.googlegroups.com> <-8idneyviba9bz7eRVn-
oQ@comcast.com> <slrndq8j66.29p.usenet-200512@camel.hias.horus.com>
<htadncrohsXVxjjeRVn-qw@comcast.com>
Reply-To: <hias@horus.com>
NNTP-Posting-Host: 193.80.109.194
X-Trace: paperboy.si.eunet.at 1134926826 28410 193.80.109.194 (18 Dec 2005
17:27:06 GMT)
X-Complaints-To: news@paperboy.si.eunet.at
NNTP-Posting-Date: Sun, 18 Dec 2005 17:27:06 +0000 (UTC)
User-Agent: slrn/0.9.7.4 (Linux)
Xref: g2news1.google.com comp.sys.atari.8bit:3882

On Sun, 18 Dec 2005 06:51:31 -0600, David Bowden wrote:
> Also, what is the likelihood of an internet modem and maybe printing support
> in this version? ;)

Printer support is already working fine (you can print to a file or
through a pipe, eg "|lpr"), and set up Atari EOL (character 155)
conversion: LF, CR+LF, or plain (no conversion).

To add modem support I need some more documentation about the
Atari 850 protocol. The docs that I found so far weren't detailled
enough, they just described some of the basic principles.

So: if anyone has some real good documentation about the Atari 850,
or the source code of the 850 ROM and the 850 driver, please email
them to me.

BTW: the new version of AtariSIO also supports XF551 transfer modes
(at 38400bps), an integrated gamedos (MyPicoDos 4.04) for virtual
drives, and a nice "remote control" feature. You can even execute
shell commands on your PC and have the output sent to your Atari.

so long,

Hias

From -6779041519160069284
X-Google-Thread: f8760,502b186dc3b7ffd9
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!newscon06.news.prodigy.com!prodigy.net!
newsmst01b.news.prodigy.com!prodigy.com!postmaster.news.prodigy.com!
newssvr14.news.prodigy.com.POSTED!5be5f619!not-for-mail
Reply-To: "Russ Gilbert" <russgilb@MUNGEsbcglobal.net>
From: "Russ Gilbert" <russgilb@MUNGEsbcglobal.net>
Newsgroups: comp.sys.atari.8bit
References: <pan.2005.12.17.21.29.38.867174@charter.net>
<fq0pf.36230$q%.28756@newssvr12.news.prodigy.com>
Subject: Re: Video question
Lines: 53
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1409
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1409
Message-ID: <A%gpf.42977$6e1.8693@newssvr14.news.prodigy.com>
NNTP-Posting-Host: 65.43.219.24
X-Complaints-To: abuse@prodigy.net
X-Trace: newssvr14.news.prodigy.com 1134926944 ST000 65.43.219.24 (Sun, 18 Dec
2005 12:29:04 EST)
NNTP-Posting-Date: Sun, 18 Dec 2005 12:29:04 EST
Organization: SBC http://yahoo.sbc.com
X-UserInfo1:
SCSYQNONGJSUS_TYGBH@OFXBWR\HPCTL@XT^OBPLAH[\RWICYFWUQBKZQLYJX_ITFD_KFVLUN[DOM_A_N
SYNWPFWNS[XV\I]PZ@BQ[@CDQDPCL^FKCBIPC@KLGEZEFNMDYMKHRL_YYYGDSSODXYN@[\BK[LVTWI@AXG
QCOA_SAH@TPD^\AL\RLGRFWEARBM
Date: Sun, 18 Dec 2005 17:29:04 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:3883

Of course, maybe your TV doesn't have composite video and audio
RCA jacks.
"Russ Gilbert" <russgilb@MUNGEsbcglobal.net> wrote in message
news:fq0pf.36230$q%.28756@newssvr12.news.prodigy.com...
> From FAQ:
> (looking at back of computer, not at the pins on the cable.)
> 3   1
> 5   4
>   2
> 1. Lum
> 2. Gnd
> 3. Audio
> 4. Composite video (use this one.)
> 5. Chroma
> Why use a vcr? Plug straight into the video and audio of the TV.
>
>
> "Ronald J. Hall" <dark_lord@MUNGEcharter.net> wrote in message
> news:pan.2005.12.17.21.29.38.867174@charter.net...

> >
> > Well, its been a long time, and I finally got a chance to try to fire up
> > the 800XL that I recently purchased on Ebay.
> >
> > I've got some kind of RCA cable with the DIN plug on the end that plugs
> > into the 800XL, and goes to yellow and white RCA jacks. I've not
acquired
> > a monitor yet, so I tried it with 2 different VCRs here, both of which
> > have audio and video input jacks.
> >
> > The red power light does come on, but I can't get any audio or video
> > onscreen. No self check test. I also tried it with a cartridge, both
> > holding option down, and not. This is with the TV, VCR, and 800XL all
set
> > to channel 3. I also tried it with VCR mode on/off, and the TV mode
> > switched back and forth.
> >
> > Do have I have the wrong cable for this perhaps?
> >
> > Any helpful suggestions on how to procede welcome! :-)
> >
> > --
> >
>
_/_/_/

NNTP-Posting-Host: 81.100.208.68
X-Trace: newsfe5-gui.ntli.net 1134927589 81.100.208.68 (Sun, 18 Dec 2005 17:39:49 GMT)
NNTP-Posting-Date: Sun, 18 Dec 2005 17:39:49 GMT
Organization: NTL
Xref: g2news1.google.com comp.sys.atari.8bit:3884 comp.sys.sinclair:7224 comp.sys.cbm:13470

In message <1134704352.937685.86610@f14g2000cwb.googlegroups.com>
Paul dunric@yahoo.com wrote:
> 1. Best selling computer of all time.
> 5. The most popular computer of all time.

Please could you prove this to me and how much better selling it is
than competing systems, and do not just quote Guiness World of Record
which is quite often wrong on computer records.

> 2. VIC-II/SID chips.

These extra chips tried to offset the slow speed of the CPU in the
C=64 and in the process increased the price.

	BogoMips in C	Dhrystone 1.1 in C Vax Mips	Whetstones MIPS in BASIC (interpreted)
PC XT	0.02	0.19-0.23	0.0015
ZX-Spectrum	0.0154	??????	0.00052
C=64	0.0033	0.0205	?????

The ZX Spectrum Bogomips figure was achieved using z88dk version
1.6 cross-compiling to produce a TAP file. Then the TAP file was run
in the Fuse emulator in 48K Spectrum mode. The C=64 Bogomips figure
comes from the HOWTO and was run under Vice. The Dhrystones where done
with -DROPT and compiled with C Power 2.8 (source Rick Richardson).
The Whetstones are Quick BASIC for PC/XT and ZX Spectrum BASIC (source
Roy Longbottom), compiling or using a different language would help.

> 3. Thousands upon thousands of programs.

The total number of programs that run on the ZX Spectrum is in
5 figures with new releases still happening, see WoS for evidence.
The question is how many programs has the Commodore 64 got?

> 4. BBSs.

The ZX Spectrum can access and run BBSs, however BBSs were not that
important to most people.

Most people did not buy the Atari 400 because it had 8KB RAM and a
membrane keyboard while cost more than a ZX81.

--

Tarquin Mills

Personal Profile
http://uk.profiles.yahoo.com/emfturing

From -7689310815600445679
X-Google-Thread: f8760,502b186dc3b7ffd9
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!nx02.iad01.newshosting.com!newshosting.com!newsreader.com!
feed7.newsreader.com!hwmnpeer01.lga!hwmedia!hw-filter.lga!fe06.lga.POSTED!
53ab2750!not-for-mail
From: "Ronald J. Hall" <dark_lord@charter.net>
Organization: DarkForce!
Subject: Re: Video question
User-Agent: Pan/0.14.2 (This is not a psychotic episode. It's a cleansing moment
of clarity.)
Message-Id: <pan.2005.12.18.18.10.33.963658@charter.net>
Newsgroups: comp.sys.atari.8bit
References: <pan.2005.12.17.21.29.38.867174@charter.net>
<fq0pf.36230$q%.28756@newssvr12.news.prodigy.com>
<A%gpf.42977$6e1.8693@newssvr14.news.prodigy.com>
MIME-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-1
Content-Transfer-Encoding: 8bit
Lines: 13
X-Trace:
dkoicekneficefklbhnnmaicfehhlipgddafkedneapjfgjmochlmphgamomajahjjghnelkageagdaehm
iniipoomejnhdhfjoiplgekfipaddknjflefllgjjhgkjembdj
NNTP-Posting-Date: Sun, 18 Dec 2005 11:03:03 MST
Date: Sun, 18 Dec 2005 13:10:33 -0500
Xref: g2news1.google.com comp.sys.atari.8bit:3885

On Sun, 18 Dec 2005 17:29:04 +0000, Russ Gilbert wrote:

> Of course, maybe your TV doesn't have composite video and audio
> RCA jacks.

Nope, sure don't. :-)

--
_/_/_/

X-Google-Thread: 105753,4a8c32e615e85f53
X-Google-Attributes: gidf8760,gidf4600,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news2.volia.net!newsfeed.utanet.at!
newsfeed.aon.at!newsreader02.highway.telekom.at!not-for-mail
From: "Daniel Mandic" <daniel_mandic@ping.at>
Subject: Re: The Commodore 64 rules!
Newsgroups: comp.sys.atari.8bit,comp.sys.sinclair,comp.sys.cbm
References: <1134704352.937685.86610@f14g2000cwb.googlegroups.com>
<eNSdnZVTOdJXYz_enZ2dnUVZ_sGdnZ2d@comcast.com>
<8tv5q1dibjh4sajqo3105275m66udg25f5@4ax.com>
<1134783233.941311.125660@g43g2000cwa.googlegroups.com> <cj7d73-
n9t.ln1@ridcully.fsnet.co.uk>
<43a410d5$0$16878$91cee783@newsreader01.highway.telekom.at>
<otf7JLCSfIpDFwZq@wearmouth.demon.co.uk>
User-Agent: XanaNews/1.17.6
MIME-Version: 1.0
Content-Type: text/plain; charset=iso-8859-2
Date: 18 Dec 2005 19:44:14 GMT
Lines: 30
Message-ID: <43a5bc0d$0$23222$91cee783@newsreader02.highway.telekom.at>
NNTP-Posting-Host: 62.47.29.131
X-Trace: 1134935054 newsreader02.highway.telekom.at 23222 62.47.29.131:22825
Xref: g2news1.google.com comp.sys.atari.8bit:3886 comp.sys.sinclair:7225
comp.sys.cbm:13473

Brotha G stammer:

> Bright lights big city. Big Color. Atari n Commodore is alive.

Desert, Death and No Water.
I think you write about a Commodore CAR-SHOW.... Do you even know the
Commodore Car? No!?

>
> http://tinyurl.com/dro85
>
> Sinclair Spectrum sleeps wit tha fishes.

Well, I use slang too, when I post something only read by natives. I
must not suggest where you come from :-)
Try an other language if you are not able to write a sentence to start
to finish. Esperanto!?

Do not write against Sinclair Computer and forget your pathetic attempt
to get some ATARI user in your boat :-) ROTFL

Best Regards,

Daniel Mandic

From 6014206556752214438
X-Google-Thread: f8760,4a8c32e615e85f53
X-Google-Thread: f4600,4a8c32e615e85f53
X-Google-Thread: 105753,4a8c32e615e85f53
X-Google-Attributes: gidf8760,gidf4600,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!peer01.cox.net!cox.net!news-
out.ntli.net!newsrout1-gui.ntli.net!ntli.net!newspeer1-win.ntli.net!newsfe7-
win.ntli.net.POSTED!53ab2750!not-for-mail
Reply-To: "Paul Dunn" <paul.dunn@gmail.com>
From: "Paul Dunn" <paul.dunn4@ntlworld.com>
Newsgroups: comp.sys.atari.8bit,comp.sys.sinclair,comp.sys.cbm
References: <1134704352.937685.86610@f14g2000cwb.googlegroups.com>
<eNSdnZVTOdJXYz_enZ2dnUVZ_sGdnZ2d@comcast.com>
<8tv5q1dibjh4sajqo3105275m66udg25f5@4ax.com>
<1134783233.941311.125660@g43g2000cwa.googlegroups.com> <cj7d73-
n9t.ln1@ridcully.fsnet.co.uk>
<43a410d5$0$16878$91cee783@newsreader01.highway.telekom.at>
<otf7JLCSfIpDFwZq@wearmouth.demon.co.uk>
<43a5bc0d$0$23222$91cee783@newsreader02.highway.telekom.at>
Subject: Re: The Commodore 64 rules!
Lines: 18
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <3zjpf.639$mn1.204@newsfe7-win.ntli.net>
Date: Sun, 18 Dec 2005 20:23:27 GMT
NNTP-Posting-Host: 81.106.113.14
X-Complaints-To: http://www.ntlworld.com/netreport
X-Trace: newsfe7-win.ntli.net 1134937407 81.106.113.14 (Sun, 18 Dec 2005 20:23:27
GMT)
NNTP-Posting-Date: Sun, 18 Dec 2005 20:23:27 GMT
Organization: ntl Cablemodem News Service
Xref: g2news1.google.com comp.sys.atari.8bit:3887 comp.sys.sinclair:7226
comp.sys.cbm:13475

Daniel Mandic wrote:

> Do not write against Sinclair Computer and forget your pathetic
> attempt to get some ATARI user in your boat :-) ROTFL

ROTFL!

You don't even know who Brotha G is, do you?

He doesn't come from the Atari community, and he doesn't come from the
Commodore community. He's done a hell of a lot more for the Speccy community
than you have, I can tell you that :-p

See if you can figure out who he is!

D.

From 1284492629003148578
X-Google-Thread: f8760,506f5eaa187108ac
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.rcn.net!news.rcn.net.POSTED!
not-for-mail
NNTP-Posting-Date: Sun, 18 Dec 2005 14:22:29 -0600
From: Russ Perry Jr <slapdash@rcn.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Best pornographic ATARI game ???
Organization: Slap-Dash Studios
References: <1134789088.037766.184150@g49g2000cwa.googlegroups.com>
User-Agent: MT-NewsWatcher/3.0 (PPC)
X-Face: &U"\##{-QPQ,uNr65tZf(O<X:UScvfy\5,(!x'0ORq4ltfn8p!>tc@%yT\
+5lCE$]WIznIY!.6N#"Z}U|
gmpeU=W@6c./.SGF/"O*KxD^+>JYVNR)FLe+<drXQJiUR."u'}'##vhzNO:~a
Date: Sun, 18 Dec 2005 14:12:20 -0600
Message-ID: <slapdash-70C67D.14122018122005@news.rcn.com>
Lines: 13
NNTP-Posting-Host: 216.80.74.189
X-Trace: sv3-
ioX4qfOPi77oTc3n6nuMtQ8N3SvJqTbZbdh3Kf1pLEp3Q0zykhaQM0kcRDELpPG+JE8qNngiWc+JDx6!
fJhXoGPTe2jUMflYl7jRyAG++nLfvXjH6ttn7FetqCuG4+f6GnDvQF+dRSuWlbdzmHLYxBhuGr9c!
CPIfmw==
X-Complaints-To: abuse@rcn.net
X-DMCA-Complaints-To: abuse@rcn.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:3888

"Gerard Mindstep" <piano_nerds@yahoo.fr> wrote:
> Are there any good games with hot nude men showing their megacocks ???

Well, for the 2600, there's Custer's Revenge, X-Man, Beat 'Em And
Eat 'Em, etc...

BTW folks; if you reply to this thread, please remove the troll
newsgroup "is.vedur" from the Newsgroups list.
--

//*===++
|| Russ Perry Jr   2175 S Tonne Dr #114   Arlington Hts IL 60005 ||
|| 847-952-9729   slapdash@rcn.com [NEW!]   VIDEOGAME COLLECTOR! ||
++===*//

From -8582258929878960906
X-Google-Thread: f8760,502b186dc3b7ffd9
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!newscon06.news.prodigy.com!prodigy.net!
newsmst01b.news.prodigy.com!prodigy.com!postmaster.news.prodigy.com!
newssvr25.news.prodigy.net.POSTED!5be5f619!not-for-mail
Reply-To: "Russ Gilbert" <russgilb@MUNGEsbcglobal.net>
From: "Russ Gilbert" <russgilb@MUNGEsbcglobal.net>
Newsgroups: comp.sys.atari.8bit
References: <pan.2005.12.17.21.29.38.867174@charter.net>
<fq0pf.36230$q%.28756@newssvr12.news.prodigy.com>
<A%gpf.42977$6e1.8693@newssvr14.news.prodigy.com>
<pan.2005.12.18.18.10.33.963658@charter.net>
Subject: Re: Video question
Lines: 21
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1409
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1409
Message-ID: <Ugkpf.42982$Zv5.26603@newssvr25.news.prodigy.net>
NNTP-Posting-Host: 65.43.219.24
X-Complaints-To: abuse@prodigy.net
X-Trace: newssvr25.news.prodigy.net 1134940340 ST000 65.43.219.24 (Sun, 18 Dec
2005 16:12:20 EST)
NNTP-Posting-Date: Sun, 18 Dec 2005 16:12:20 EST
Organization: SBC http://yahoo.sbc.com
X-UserInfo1:
TSUGGWSGFZR]RRXXLBCBNWX@RJ_XPDLMN@GZ_GYO^JWTEPIB_NVUAH_[BL[\IRKIANGGJBFNJF_DOLSCEN
SY^U@FRFUEXR@KFXYDBPWBCDQJA@X_DCBHXR[C@\EOKCJLED_SZ@RMWYXYWE_P@\
\GOIW^@SYFFSWHFIXMADO@^[ADPRPETLBJ]RDGENSKQQZN
Date: Sun, 18 Dec 2005 21:12:20 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:3889

"Ronald J. Hall" <dark_lord@charter.net> wrote in message > On Sun, 18 Dec
2005 17:29:04 +0000, Russ Gilbert wrote:
>
> > Of course, maybe your TV doesn't have composite video and audio
> > RCA jacks.
>
> Nope, sure don't. :-)

OK, thanks. Uhm. Did you figure if your cable is right? or the XL
faulty?

>
_/_/_/

>   ---------------------
>   Flagrant System Error
>   Computer over.
>   Virus = Very Yes
>   ---------------------
> http://homestarrunner.com/sbemail.html

From -8719940005553706331
X-Google-Thread: f8760,70778b60edca746e
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!newscon06.news.prodigy.com!prodigy.net!
newsmst01b.news.prodigy.com!prodigy.com!postmaster.news.prodigy.com!
newssvr25.news.prodigy.net.POSTED!5be5f619!not-for-mail
Reply-To: "Russ Gilbert" <russgilb@MUNGEsbcglobal.net>
From: "Russ Gilbert" <russgilb@MUNGEsbcglobal.net>
Newsgroups: comp.sys.atari.8bit
References: <vtf4q1ljmc4ev2afmdsdh32gbdjeiivktb@4ax.com>
Subject: Re: 1mb MIO,manual, disk on Ebay
Lines: 19
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1409
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1409
Message-ID: <kBkpf.42986$Zv5.19851@newssvr25.news.prodigy.net>
NNTP-Posting-Host: 65.43.219.24
X-Complaints-To: abuse@prodigy.net
X-Trace: newssvr25.news.prodigy.net 1134941648 ST000 65.43.219.24 (Sun, 18 Dec
2005 16:34:08 EST)
NNTP-Posting-Date: Sun, 18 Dec 2005 16:34:08 EST
Organization: SBC http://yahoo.sbc.com
X-UserInfo1:
OX]YSWKGRJTKBWH]]RKB_UDAZZ\DPCPDLXUNNHXIJYWZUYICD^RAQBKZQTZTX_I[^G_KGFNON[ZOE_AZN
VO^\XGGNTCIRPIJH[@RQKBXLRZ@CD^HKANYVW@RLGEZEJN@_WZJBNZYYKVIOR]T]MNMG_Z[YVWSCH_Q[G
PC_A@CARQVXDSDA^M]@DRVUM@RBM
Date: Sun, 18 Dec 2005 21:34:08 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:3891

Oh, how many Atari MIOs are on ebaY?
Item number: 8739050975.

"Rory McMahon" <rorymcmahonNOSPAM@yahoo.com> wrote in message
news:vtf4q1ljmc4ev2afmdsdh32gbdjeiivktb@4ax.com...
> Hi,
>
> I've just put an MIO on Ebay.
>
> Thanks
> Rory

>   ---------------------
>   Flagrant System Error
>   Computer over.
>   Virus = Very Yes
>   ---------------------
> http://homestarrunner.com/sbemail.html

From -5560246182123551897
X-Google-Thread: f8760,4a8c32e615e85f53
X-Google-Thread: f4600,4a8c32e615e85f53
X-Google-Thread: 105753,4a8c32e615e85f53
X-Google-Attributes: gidf8760,gidf4600,gid105753,public
X-Google-Language: ENGLISH,ASCII
Path: g2news1.google.com!news2.google.com!proxad.net!134.158.69.22.MISMATCH!
in2p3.fr!kanaga.switch.ch!switch.ch!news.belwue.de!news.germany.com!
newsfeed.utanet.at!newsfeed.aon.at!newsreader02.highway.telekom.at!not-for-mail
From: "Daniel Mandic" <daniel_mandic@ping.at>
Subject: Re: The Commodore 64 rules!
Newsgroups: comp.sys.atari.8bit,comp.sys.sinclair,comp.sys.cbm
References: <1134704352.937685.86610@f14g2000cwb.googlegroups.com>
<eNSdnZVTOdJXYz_enZ2dnUVZ_sGdnZ2d@comcast.com>
<8tv5q1dibjh4sajqo3105275m66udg25f5@4ax.com>
<1134783233.941311.125660@g43g2000cwa.googlegroups.com> <cj7d73-
n9t.ln1@ridcully.fsnet.co.uk>
<43a410d5$0$16878$91cee783@newsreader01.highway.telekom.at>
<otf7JLCSfIpDFwZq@wearmouth.demon.co.uk>
<43a5bc0d$0$23222$91cee783@newsreader02.highway.telekom.at>
<3zjpf.639$mn1.204@newsfe7-win.ntli.net>
User-Agent: XanaNews/1.17.6.6
MIME-Version: 1.0
Content-Type: text/plain; charset=iso-8859-2
Content-Transfer-Encoding: 8bit
Date: 18 Dec 2005 21:52:50 GMT
Lines: 29
Message-ID: <43a5da32$0$23229$91cee783@newsreader02.highway.telekom.at>
NNTP-Posting-Host: 62.47.1.203
X-Trace: 1134942770 newsreader02.highway.telekom.at 23229 62.47.1.203:13657
Xref: g2news1.google.com comp.sys.atari.8bit:3892 comp.sys.sinclair:7228
comp.sys.cbm:13478

Paul Dunn wrote:

> ROTFL!
>
> You don't even know who Brotha G is, do you?
>
> He doesn't come from the Atari community, and he doesn't come from
> the Commodore community. He's done a hell of a lot more for the
> Speccy community than you have, I can tell you that :-p
>

Mostly common.

Should I everytime control who wrote that posting, I reply to!?
I see it.... In your case it's Paul Dunn, I guess.

> See if you can figure out who he is!

I don't do such things. If so I would simply ask or stumble somewhere
else upon an information about that person by chance. If not, then it
was not important or a question of my mind, I guess. :-) Never mind!

>
> D.

Best Regards,

Daniel Mandic

From -1605933276882554415
X-Google-Thread: f8760,502b186dc3b7ffd9
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!peer01.cox.net!cox.net!
hwmnpeer01.lga!hwmedia!hw-filter.lga!fe02.lga.POSTED!53ab2750!not-for-mail
From: "Ronald J. Hall" <dark_lord@charter.net>
Organization: DarkForce!
Subject: Re: Video question
User-Agent: Pan/0.14.2 (This is not a psychotic episode. It's a cleansing moment
of clarity.)
Message-Id: <pan.2005.12.18.22.50.33.902211@charter.net>
Newsgroups: comp.sys.atari.8bit
References: <pan.2005.12.17.21.29.38.867174@charter.net>
<fq0pf.36230$q%.28756@newssvr12.news.prodigy.com>
<A%gpf.42977$6e1.8693@newssvr14.news.prodigy.com>
<pan.2005.12.18.18.10.33.963658@charter.net>
<Ugkpf.42982$Zv5.26603@newssvr25.news.prodigy.net>
MIME-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-1
Content-Transfer-Encoding: 8bit
Lines: 27
X-Trace:
ejlmlnpfppkfdeplpgbpajhgkbpeoabknkcingcfmlddppmfochlmphgamomajahjjghnelkageagdaehm
iniipoomejnhdhocgjgmgakbpfipolajjgcniaodbkicajbiid
NNTP-Posting-Date: Sun, 18 Dec 2005 15:43:02 MST
Date: Sun, 18 Dec 2005 17:50:33 -0500
Xref: g2news1.google.com comp.sys.atari.8bit:3893

On Sun, 18 Dec 2005 21:12:20 +0000, Russ Gilbert wrote:

>
> "Ronald J. Hall" <dark_lord@charter.net> wrote in message > On Sun, 18 Dec
> 2005 17:29:04 +0000, Russ Gilbert wrote:
>>
>> > Of course, maybe your TV doesn't have composite video and audio
>> > RCA jacks.
>>
>> Nope, sure don't. :-)
>
> OK, thanks. Uhm. Did you figure if your cable is right? or the XL
> faulty?

Unfortunately, I've not had a chance to try out anything else with it. I
bought the cable off ebay. I'm pretty sure I've got one of those RF
adapters lying around somewhere-I'll try it next, just to make sure that I
do have video coming out of the 800XL.

Thanks for replying! :-)

--
_/_/_/

posting-account=bzAmUw0AAACBniyTpUZIgeRuqOEjRssR
Xref: g2news1.google.com comp.sys.atari.8bit:3894

Due to circumstances out of my control, RETRO:BYTES Lite is now no
longer available to buy.

Regards,

Shaun.

From 5246028341512847446
X-Google-Thread: f8760,4a8c32e615e85f53
X-Google-Thread: f4600,4a8c32e615e85f53
X-Google-Thread: 105753,4a8c32e615e85f53
X-Google-Attributes: gidf8760,gidf4600,gid105753,public
X-Google-Language: ENGLISH,ASCII
Path: g2news1.google.com!news3.google.com!news2.volia.net!news-out.ntli.net!
newsrout1-gui.ntli.net!ntli.net!newspeer1-win.ntli.net!newsfe7-
win.ntli.net.POSTED!53ab2750!not-for-mail
Reply-To: "Paul Dunn" <paul.dunn@gmail.com>
From: "Paul Dunn" <paul.dunn4@ntlworld.com>
Newsgroups: comp.sys.atari.8bit,comp.sys.sinclair,comp.sys.cbm
References: <1134704352.937685.86610@f14g2000cwb.googlegroups.com>
<eNSdnZVTOdJXYz_enZ2dnUVZ_sGdnZ2d@comcast.com>
<8tv5q1dibjh4sajqo3105275m66udg25f5@4ax.com>
<1134783233.941311.125660@g43g2000cwa.googlegroups.com> <cj7d73-
n9t.ln1@ridcully.fsnet.co.uk>
<43a410d5$0$16878$91cee783@newsreader01.highway.telekom.at>
<otf7JLCSfIpDFwZq@wearmouth.demon.co.uk>
<43a5bc0d$0$23222$91cee783@newsreader02.highway.telekom.at>
<3zjpf.639$mn1.204@newsfe7-win.ntli.net>
<43a5da32$0$23229$91cee783@newsreader02.highway.telekom.at>
Subject: Re: The Commodore 64 rules!
Lines: 34
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-RFC2646: Format=Flowed; Original
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
Message-ID: <Yumpf.718$mn1.443@newsfe7-win.ntli.net>
Date: Sun, 18 Dec 2005 23:43:52 GMT
NNTP-Posting-Host: 81.106.113.14
X-Complaints-To: http://www.ntlworld.com/netreport
X-Trace: newsfe7-win.ntli.net 1134949432 81.106.113.14 (Sun, 18 Dec 2005 23:43:52
GMT)
NNTP-Posting-Date: Sun, 18 Dec 2005 23:43:52 GMT
Organization: ntl Cablemodem News Service
Xref: g2news1.google.com comp.sys.atari.8bit:3895 comp.sys.sinclair:7232
comp.sys.cbm:13483

Daniel Mandic wrote:

> Paul Dunn wrote:
>
>> ROTFL!
>>
>> You don't even know who Brotha G is, do you?
>>
>> He doesn't come from the Atari community, and he doesn't come from
>> the Commodore community. He's done a hell of a lot more for the
>> Speccy community than you have, I can tell you that :-p
>>
>
> Mostly common.
>
> Should I everytime control who wrote that posting, I reply to!?
> I see it.... In your case it's Paul Dunn, I guess.

I'd suggest that before you start flaming people, you should at least read
your own group. You flamed a rather highly respected member of CSS. The man
who brought us the most detailed disassembly of the Spectrum ROM doesn't
deserve to be insulted by members of his own group.

>> See if you can figure out who he is!
>
> I don't do such things. If so I would simply ask or stumble somewhere
> else upon an information about that person by chance. If not, then it
> was not important or a question of my mind, I guess. :-) Never mind!

Well, a little research on your part would have saved you from looking a
complete pillock.

D.

From 2638309641486426732
X-Google-Thread: f8760,502b186dc3b7ffd9
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Sun, 18 Dec 2005 17:52:07 -0600
Date: Sun, 18 Dec 2005 15:53:14 -0800
From: Ken Swanson <hyxtryx@comcast.net>
User-Agent: Mozilla/5.0 (Windows; U; WinNT4.0; en-US; rv:1.4) Gecko/20030624
Netscape/7.1 (ax)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit
Subject: Re: Video question
References: <pan.2005.12.17.21.29.38.867174@charter.net>
In-Reply-To: <pan.2005.12.17.21.29.38.867174@charter.net>

Content-Type: text/plain; charset=us-ascii; format=flowed
Content-Transfer-Encoding: 7bit
Message-ID: <HYudnd7-9PW6azjenZ2dnUVZ_sGdnZ2d@comcast.com>
Lines: 15
NNTP-Posting-Host: 67.182.170.199
X-Trace: sv3-ocnL7nHcYXO/lwiBC4NxXXxZPyWKDugfi+hbk+9GxsBQF2kVZ6NfeOzGg4po702h/
domYR1TT56GBk0!bn1Vi7O3IuAWZ4hIRWmRRjJwU3FHFxqFQ6xJqpi5B6c/
1jIIfuMHFNtSrlGrbZylU9Oa/auDpsuZ!j6r2pB/MfKDDsg==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:3896

Ronald J. Hall wrote:
> This is with the TV, VCR, and 800XL all set
> to channel 3. I also tried it with VCR mode on/off,

This confuses me, and leads me to believe that you may have
not had the VCR set to display the line-in connection.

The yellow connector is video, and will not show up on any tuned "TV channels".
You have to choose video-in somehow on your VCR.

Also, what did the ebay ad say about the condition of the thing?

Ken

From 4224103998980005232
X-Google-Thread: f8760,31bbe0ef497486e4
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Sun, 18 Dec 2005 17:55:59 -0600
From: "David Bowden" <nospam@spamsux.org>
Newsgroups: comp.sys.atari.8bit
References: <6rKdnUfz7ch41TzeRVn-rg@comcast.com> <dntqst$83$1@mamenchi.zrz.TU-
Berlin.DE> <gYwof.696$Ym1.290@fed1read04>
<1134745837.373163.32820@g47g2000cwa.googlegroups.com> <-8idneyviba9bz7eRVn-
oQ@comcast.com> <slrndq8j66.29p.usenet-200512@camel.hias.horus.com>
<htadncrohsXVxjjeRVn-qw@comcast.com>
<slrndqb6hg.1ro.usenet-200512@camel.hias.horus.com>
Subject: Re: Need ROMS for Atari800 emulator
Date: Sun, 18 Dec 2005 17:56:10 -0600
X-Priority: 3
X-MSMail-Priority: Normal

X-Newsreader: Microsoft Outlook Express 6.00.2900.2670
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2670
X-RFC2646: Format=Flowed; Original
Message-ID: <I9idnfax4dGSajjeRVn-tA@comcast.com>
Lines: 49
NNTP-Posting-Host: 67.187.76.221
X-Trace: sv3-fqiz0+3SwrhTKYDM/
Uvjq8UDWpcXdasCz1YEclEV0Latva9V1fRinx4A7t+7inPPkoUnsuZfDcVx9Jy!/K/KgPKSqb8PuV/
1fJ2W+pnSgHPod03mXrqmPLQEJ3nhZ78wMhA9w0VIValxJ6XhaU/UYz7fnhRx!o5+dF256
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:3897

"Matthias Reichl" <usenet-200512@hias.horus.com> wrote in message
news:slrndqb6hg.1ro.usenet-200512@camel.hias.horus.com...
> On Sun, 18 Dec 2005 06:51:31 -0600, David Bowden wrote:
>> Also, what is the likelihood of an internet modem and maybe printing
>> support
>> in this version? ;)
>
> Printer support is already working fine (you can print to a file or
> through a pipe, eg "|lpr"), and set up Atari EOL (character 155)
> conversion: LF, CR+LF, or plain (no conversion).
>
> To add modem support I need some more documentation about the
> Atari 850 protocol. The docs that I found so far weren't detailled
> enough, they just described some of the basic principles.
>
> So: if anyone has some real good documentation about the Atari 850,
> or the source code of the 850 ROM and the 850 driver, please email
> them to me.
>
> BTW: the new version of AtariSIO also supports XF551 transfer modes
> (at 38400bps), an integrated gamedos (MyPicoDos 4.04) for virtual
> drives, and a nice "remote control" feature.

You mean you will be able to manage disk images from the Atari? SWEET! The
box I'm setting up right now will be PERFECT for that! It will serve no
purpose other than to run Atariserver and SSHD. That's awesome, man.

 You can even execute
> shell commands on your PC and have the output sent to your Atari.

I don't quite follow here. What uses would that serve?

>
> so long,

>
> Hias

--
David Bowden
The Undead Mechanic.

AIM & Yahoo: UndeadMechanic

SPAM PROOF EMAIL ADDRESS: same as yahoo/AIM *AT* comcast *DOT* net

From -9059290264834012051
X-Google-Thread: f8760,502b186dc3b7ffd9
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!hwmnpeer01.lga!hwmedia!
hw-filter.lga!fe06.lga.POSTED!53ab2750!not-for-mail
From: "Ronald J. Hall" <dark_lord@charter.net>
Organization: DarkForce!
Subject: Re: Video question
User-Agent: Pan/0.14.2 (This is not a psychotic episode. It's a cleansing moment
of clarity.)
Message-Id: <pan.2005.12.19.00.12.17.895846@charter.net>
Newsgroups: comp.sys.atari.8bit
References: <pan.2005.12.17.21.29.38.867174@charter.net>
<HYudnd7-9PW6azjenZ2dnUVZ_sGdnZ2d@comcast.com>
MIME-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-1
Content-Transfer-Encoding: 8bit
Lines: 27
X-Trace:
dkoicekneficefkldpofncpilicigcmmfnbflnbhpmamhheiochlmphgamomajahjjghnelkageagdaehm
iniipoomejnhdhgckaibajddfbgbbbeofjloolbcnkofbkmogh??
NNTP-Posting-Date: Sun, 18 Dec 2005 17:04:46 MST
Date: Sun, 18 Dec 2005 19:12:18 -0500
Xref: g2news1.google.com comp.sys.atari.8bit:3898

On Sun, 18 Dec 2005 15:53:14 -0800, Ken Swanson wrote:

> This confuses me, and leads me to believe that you may have
> not had the VCR set to display the line-in connection.

Its a definite possibility.

> The yellow connector is video, and will not show up on any tuned
> "TV channels". You have to choose video-in somehow on your VCR.
>
>
> Also, what did the ebay ad say about the condition of the thing?

>
> Ken

I'm not sure if you're talking about the cable or the 800XL but in either
case, they were supposed to be in good working condition. I'm sure its
just me... :-)

Thanks.

--
_/_/_/

Ronald J. Hall wrote:
> I'm not sure if you're talking about the cable or the 800XL but in either
> case, they were supposed to be in good working condition. I'm sure its
> just me... :-)

I'm talking about the whole thing as a package.
If the seller said it worked, it probably does. ...or did the last time
he used it, which may have been 20 years ago. :')

Do you have a stereo reciever you could plug the audio cable into?
If you just plug the audio cable into a line-in jack on something, and turn on the
Atari, you should hear a faint buzzing noise for 2-3 seconds.
It maks a "BbBbBbBbBbBbBbBbtt" sounds while it's waiting to see if you have a
floppy drive connected.

If no line-in jack... then you could *probably* just touch the white plug to a
headphone plug carefully,
and listen for the "BbBbBbbbBt" sound. Put the headphones on, touch the outer
ring on the white plug to
the largest metal part of the headphone plug, and the tip of the white plug to the
closer of the two smaller
rings on the headphone plug. It will not be loud and it won't burn out your
headphones.

This would at least tell you your Atari is booting up. It probably also has video
and you just don't have the VCR set right.

Ken

From -793146477480662106
X-Google-Thread: f8760,1190d1bdedb7e02b
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Sun, 18 Dec 2005 20:52:26 -0600
Date: Sun, 18 Dec 2005 18:53:34 -0800
From: Ken Swanson <hyxtryx@comcast.net>
User-Agent: Mozilla/5.0 (Windows; U; WinNT4.0; en-US; rv:1.4) Gecko/20030624
Netscape/7.1 (ax)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit
Subject: Re: BASIC Cartridge Trivia
References: <1134747900.511113.143230@g43g2000cwa.googlegroups.com>
<b9t6q19evdqk9j6ukbm9cahblakdprtrgg@4ax.com>
<1134787320.777856.86850@g49g2000cwa.googlegroups.com>

In-Reply-To: <1134787320.777856.86850@g49g2000cwa.googlegroups.com>
Content-Type: text/plain; charset=us-ascii; format=flowed
Content-Transfer-Encoding: 7bit
Message-ID: <XuydnUQsF6b2vTvenZ2dnUVZ_vudnZ2d@comcast.com>
Lines: 38
NNTP-Posting-Host: 67.182.170.199
X-Trace:
sv3-3Oil2gppZI67U+n66+IgV+Zck2Egzp+9Bac+yLW3Er7soKnxzY0C96A9JyVNUq4LRwA8P5jUT0YHxZ
Q!LuCk82DwR4qvKkO0UgoMsNWodScBVr0xsXx8rsqZrYYkbW4kYKyhoYkNUR3a0R/kb5qd9j7rFLpJ!
jXouVjMwwYyKbw==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:3900

I lost my original BASIC cartridge, but I recently acquired one from Ebay,
and it has nothing stamped on the face.

Ken

stephensheppard@hotmail.com wrote:
> Shawn Jefferson wrote:
>
>>stephensheppard@hotmail.com:
>>
>>>I've had my BASIC cartridge forever (since 1979) and I've always
>>>wondered about the signifcance of the numbers stamped on the face. Are
>>>they a serial number?
>>>
>>>My numbers are "R 40 2".
>>
>>Isn't that the part number?
>>
>>--
>>Shawn Jefferson
>>(fix reply to for email)
>
>
> I believe the part number would be the the printed number CXL4002,
> similar to all Atari catridges.
>
> No, the number I am talking about is an imbeded stamping on the face of
> cartridge. It's not printed, just stamped. I'd show you a pic but my
> little webcam won't pick it up.
>
> There are no such stampings on any of my other Atari cartridges (not
> that I have a lot of them, I was never a collector).
>

> - Steve Sheppard
>

From -7747658529306853296
X-Google-Thread: f8760,1190d1bdedb7e02b
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g47g2000cwa.googlegroups.com!not-for-mail
From: stephensheppard@hotmail.com
Newsgroups: comp.sys.atari.8bit
Subject: Re: BASIC Cartridge Trivia
Date: 18 Dec 2005 20:11:28 -0800
Organization: http://groups.google.com
Lines: 43
Message-ID: <1134965488.591682.223210@g47g2000cwa.googlegroups.com>
References: <1134747900.511113.143230@g43g2000cwa.googlegroups.com>
   <b9t6q19evdqk9j6ukbm9cahblakdprtrgg@4ax.com>
   <1134787320.777856.86850@g49g2000cwa.googlegroups.com>
   <XuydnUQsF6b2vTvenZ2dnUVZ_vudnZ2d@comcast.com>
NNTP-Posting-Host: 64.48.73.34
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1134965493 30546 127.0.0.1 (19 Dec 2005 04:11:33 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Mon, 19 Dec 2005 04:11:33 +0000 (UTC)
In-Reply-To: <XuydnUQsF6b2vTvenZ2dnUVZ_vudnZ2d@comcast.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Win98; en-US; rv:1.3.1) Gecko/20030425,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g47g2000cwa.googlegroups.com; posting-host=64.48.73.34;
   posting-account=4ilZLQsAAADHKJufwAjm_Pl2CA076mZi
Xref: g2news1.google.com comp.sys.atari.8bit:3901

Ken Swanson wrote:
> I lost my original BASIC cartridge, but I recently acquired one from Ebay,
> and it has nothing stamped on the face.
>
> Ken
>
>
>
> stephensheppard@hotmail.com wrote:
> > Shawn Jefferson wrote:
> >
> >>stephensheppard@hotmail.com:
> >>
> >>>I've had my BASIC cartridge forever (since 1979) and I've always
> >>>wondered about the signifcance of the numbers stamped on the face. Are

> >>>they a serial number?
> >>>
> >>>My numbers are "R 40 2".
> >>
> >>Isn't that the part number?
> >>
> >>--
> >>Shawn Jefferson
> >>(fix reply to for email)
> >
> >
> > I believe the part number would be the the printed number CXL4002,
> > similar to all Atari catridges.
> >
> > No, the number I am talking about is an imbeded stamping on the face of
> > cartridge. It's not printed, just stamped. I'd show you a pic but my
> > little webcam won't pick it up.
> >
> > There are no such stampings on any of my other Atari cartridges (not
> > that I have a lot of them, I was never a collector).
> >
> > - Steve Sheppard
> >
Well, I guess that rules out any serial number theory.

Thanks.

From -1040869441189488487
X-Google-Thread: f8760,4a8c32e615e85f53
X-Google-Thread: f4600,4a8c32e615e85f53
X-Google-Thread: 105753,4a8c32e615e85f53
X-Google-Attributes: gidf8760,gidf4600,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!cyclone1.gnilink.net!
spamkiller.gnilink.net!gnilink.net!trnddc05.POSTED!2470accf!not-for-mail
From: "Sam Gillett" <samgillettnospam@diespammermsn.com>
Newsgroups: comp.sys.atari.8bit,comp.sys.sinclair,comp.sys.cbm
References: <1134704352.937685.86610@f14g2000cwb.googlegroups.com>   <pc9a73-
ggo.ln1@ridcully.fsnet.co.uk>
<1134744452.303528.79780@o13g2000cwo.googlegroups.com> <qs2b73-
tbp.ln1@ridcully.fsnet.co.uk> <4nn5q19kkrr685fhhvan29ipc4rtd71fqa@4ax.com>
<jgnb73-68q.ln1@ridcully.fsnet.co.uk> <agc6q1hule19k219nuv8lhugdf4jvhkul5@4ax.com>
<3EKof.14455$fY5.3751@trnddc02> <fCcpf.33746$Cj5.19938@newsfe6-win.ntli.net>
Subject: Re: The Commodore 64 rules!
Lines: 35
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MIMEOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Response

Message-ID: <dprpf.28435$eI5.28343@trnddc05>
Date: Mon, 19 Dec 2005 05:19:05 GMT
NNTP-Posting-Host: 63.41.66.183
X-Complaints-To: abuse@verizon.net
X-Trace: trnddc05 1134969545 63.41.66.183 (Mon, 19 Dec 2005 00:19:05 EST)
NNTP-Posting-Date: Mon, 19 Dec 2005 00:19:05 EST
Xref: g2news1.google.com comp.sys.atari.8bit:3902 comp.sys.sinclair:7238
comp.sys.cbm:13498

"Alex Taylor" wrote ...

> Sam Gillett wrote:
>> "W Marsh" wrote ...
>>
>>>On Fri, 16 Dec 2005 21:26:58 GMT, spike1@freenet.co.uk wrote:
>>>
>>>>Nope, can't resist for a second, what are you going to do about it?
>>>
>>>Kill you dead with my mind.
>>
>> Please don't do that... At least not too quickly. Make him suffer a
>> whole
>> lot first! Make him type the entire text of "War and Peace" on the rubber
>> keyboard of a ZX Spectrum.
>
> What is the fixation with the Spectrum's rubber keyboard?

It is not I who have a fixation with the rubber keyboard of the ZX Spectrum.
It is the Spectrum users who actually think that they can type on them!
:-P

> The rubber keyboard lasted from something like 1982-1985.

I'm surprised that it lasted that long!!   ;-)
--
Best regards,

Sam Gillett

Change is inevitable,
except from vending machines!

From 5900987995340108819
X-Google-Thread: f8760,4656e11d077ceaf3,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!hwmnpeer01.lga!hwmedia!
hw-filter.lga!fe24.lga.POSTED!53ab2750!not-for-mail
From: "Variant Press" <variant@commodorebook.com>

Newsgroups: comp.sys.atari.8bit
Subject: New book on the battle between the classic computers
Lines: 30
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-RFC2646: Format=Flowed; Original
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
Message-ID: <MKrpf.1424$lv3.639@fe24.lga>
Date: Sun, 18 Dec 2005 23:40:32 -0600
NNTP-Posting-Host: 142.161.91.12
X-Trace: fe24.lga 1134970924 142.161.91.12 (Sun, 18 Dec 2005 22:42:04 MST)
NNTP-Posting-Date: Sun, 18 Dec 2005 22:42:04 MST
Xref: g2news1.google.com comp.sys.atari.8bit:3903

This winter, curl up with a book about the battle between the classic computers. Save when you order "On the Edge: the Spectacular Rise and Fall of Commodore" over the Holidays.

"He destroyed me, he destroyed my family, he did all kinds of terrible things, but he gave me a chance to do something nobody else would give me necessarily. I can remember that and I thank him for it." - Commodore PET Engineer Chuck Peddle on Jack Tramiel

"God, what an incredible thing we did." - Commodore-Amiga Engineer R.J. Mical

- Browse the book online
- Read reviews
- View the table of contents
- Lower shipping rates for the Holidays

www.commodorebook.com

United States and Canada (5-10 days): $3.50 (was $7.50)
International 2-6 weeks: $5.50 (was $9.50)
International 6-10 days: $17.50 (was $21.50)

Title: On the Edge: The Spectacular Rise and Fall of Commodore
Pages: 458
ISBN 0-9738649-0-7
Hardcover
Price: $29.95

From 8380843814876554349
X-Google-Thread: f8760,31bbe0ef497486e4
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!newsfeed00.sul.t-online.de!newsfeed01.sul.t-online.de!t-

online.de!newsfeed.cw.net!cw.net!news-FFM2.ecrc.de!newsfeeder1.noc.eunet-ag.at!
news.eunet.at!not-for-mail
From: Matthias Reichl <usenet-200512@hias.horus.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Need ROMS for Atari800 emulator
Date: Mon, 19 Dec 2005 14:26:15 +0100
Organization: Horus IT GmbH
Lines: 32
Message-ID: <slrndqdd7n.1ri.usenet-200512@camel.hias.horus.com>
References: <6rKdnUfz7ch41TzeRVn-rg@comcast.com> <dntqst$83$1@mamenchi.zrz.TU-
Berlin.DE> <gYwof.696$Ym1.290@fed1read04>
<1134745837.373163.32820@g47g2000cwa.googlegroups.com> <-8idneyviba9bz7eRVn-
oQ@comcast.com> <slrndq8j66.29p.usenet-200512@camel.hias.horus.com>
<htadncrohsXVxjjeRVn-qw@comcast.com>
<slrndqb6hg.1ro.usenet-200512@camel.hias.horus.com> <I9idnfax4dGSajjeRVn-
tA@comcast.com>
Reply-To: <hias@horus.com>
NNTP-Posting-Host: 193.80.109.194
X-Trace: paperboy.si.eunet.at 1134998847 27324 193.80.109.194 (19 Dec 2005
13:27:27 GMT)
X-Complaints-To: news@paperboy.si.eunet.at
NNTP-Posting-Date: Mon, 19 Dec 2005 13:27:27 +0000 (UTC)
User-Agent: slrn/0.9.7.4 (Linux)
Xref: g2news1.google.com comp.sys.atari.8bit:3904

On Sun, 18 Dec 2005 17:56:10 -0600, David Bowden wrote:
> "Matthias Reichl" <usenet-200512@hias.horus.com> wrote in message
> news:slrndqb6hg.1ro.usenet-200512@camel.hias.horus.com...
>> BTW: the new version of AtariSIO also supports XF551 transfer modes
>> (at 38400bps), an integrated gamedos (MyPicoDos 4.04) for virtual
>> drives, and a nice "remote control" feature.
>
> You mean you will be able to manage disk images from the Atari? SWEET!

Yes, exactly! The "remote control" feature works kind of like a
text-shell to atariserver, basically you just send commands in plain
text and get back some output in plain text, too. For example
"st" means "print status" and you get the current drive assignments
and other settings.

> You can even execute
>> shell commands on your PC and have the output sent to your Atari.
>
> I don't quite follow here. What uses would that serve?

There are tons of uses for that. For example you can create a
new directory on your Linux box, rename files, check and manage
the printer queue etc. You can do (almost) everything with it,
just like when telnetting/sshing to your Linux box.

The only limitation is that you can't run interactive programs,
like a text editor or so. But all non-interactive programs work
fine. For example: "sh find . -iname test*.atr", "sh mount /cdrom" ...

so long,

Hias

From 8050359610379905251
X-Google-Thread: f8760,4a8c32e615e85f53
X-Google-Thread: f4600,4a8c32e615e85f53
X-Google-Thread: 105753,4a8c32e615e85f53
X-Google-Attributes: gidf8760,gidf4600,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!z14g2000cwz.googlegroups.com!not-for-mail
From: "Dave" <dacooley@gmail.com>
Newsgroups: comp.sys.atari.8bit,comp.sys.sinclair,comp.sys.cbm
Subject: Re: The Commodore 64 rules!
Date: 19 Dec 2005 05:52:17 -0800
Organization: http://groups.google.com
Lines: 2
Message-ID: <1135000337.011786.40940@z14g2000cwz.googlegroups.com>
References: <1134704352.937685.86610@f14g2000cwb.googlegroups.com>
   <1134747256.277669.261210@o13g2000cwo.googlegroups.com>
   <43a3439c@duster.adelaide.on.net>
NNTP-Posting-Host: 162.123.17.83
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1135000343 11761 127.0.0.1 (19 Dec 2005 13:52:23 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Mon, 19 Dec 2005 13:52:23 +0000 (UTC)
In-Reply-To: <43a3439c@duster.adelaide.on.net>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.1; .NET CLR 1.1.4322),gzip(gfe),gzip(gfe)
X-HTTP-Via: 1.0 CRDCISA04
Complaints-To: groups-abuse@google.com
Injection-Info: z14g2000cwz.googlegroups.com; posting-host=162.123.17.83;
   posting-account=ZlieEw0AAACkuALbm5OD95TKzlK4EBKP
Xref: g2news1.google.com comp.sys.atari.8bit:3905 comp.sys.sinclair:7248 comp.sys.cbm:13529

Just look at the numbers... plain and simple.

From -4586302084062083725
X-Google-Thread: f8760,4a8c32e615e85f53
X-Google-Thread: f4600,4a8c32e615e85f53
X-Google-Thread: 105753,4a8c32e615e85f53
X-Google-Attributes: gidf8760,gidf4600,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!o13g2000cwo.googlegroups.com!not-for-mail

From: "Dave" <dacooley@gmail.com>
Newsgroups: comp.sys.atari.8bit,comp.sys.sinclair,comp.sys.cbm
Subject: Re: The Commodore 64 rules!
Date: 19 Dec 2005 06:00:07 -0800
Organization: http://groups.google.com
Lines: 5
Message-ID: <1135000806.820126.278310@o13g2000cwo.googlegroups.com>
References: <1134704352.937685.86610@f14g2000cwb.googlegroups.com>
   <1134747256.277669.261210@o13g2000cwo.googlegroups.com>
   <43a3439c@duster.adelaide.on.net>
NNTP-Posting-Host: 162.123.17.83
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1135000812 12509 127.0.0.1 (19 Dec 2005 14:00:12 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Mon, 19 Dec 2005 14:00:12 +0000 (UTC)
In-Reply-To: <43a3439c@duster.adelaide.on.net>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.1; .NET CLR
1.1.4322),gzip(gfe),gzip(gfe)
X-HTTP-Via: 1.0 CRDCISA04
Complaints-To: groups-abuse@google.com
Injection-Info: o13g2000cwo.googlegroups.com; posting-host=162.123.17.83;
   posting-account=ZlieEw0AAACkuALbm5OD95TKzlK4EBKP
Xref: g2news1.google.com comp.sys.atari.8bit:3906 comp.sys.sinclair:7249
comp.sys.cbm:13530

If you don't agree, read this (Assuming you can read) as it gives a
fairly complete history of all the personal computers on the market
since the early 80's...
http://arstechnica.com/articles/culture/total-share.ars/

From 4378989417252029668
X-Google-Thread: f8760,8addea68f57bad9e
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news2.volia.net!news.uar.net!
news.nask.pl!news.nask.org.pl!news.cyf-kr.edu.pl!not-for-mail
From: Sc0rpi0 <sc0rpi0@free.polbox.pl>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Assembler Question
Date: Mon, 19 Dec 2005 17:13:00 +0100
Organization: ScoSys
Lines: 30
Message-ID: <do6l2ulum1@srv.cyf-kr.edu.pl>
References: <436d1b9a$0$7420$9b4e6d93@newsread4.arcor-online.net>
Reply-To: sc0rpi0@free.polbox.pl
NNTP-Posting-Host: rap.fema.krakow.pl
Mime-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7Bit

X-Trace: srv.cyf-kr.edu.pl 1135007646 22486 193.193.75.173 (19 Dec 2005 15:54:06 GMT)
X-Complaints-To: news@cyf-kr.edu.pl
NNTP-Posting-Date: Mon, 19 Dec 2005 15:54:06 +0000 (UTC)
User-Agent: KNode/0.7.1
Xref: g2news1.google.com comp.sys.atari.8bit:3907

Thomas 'twh' Havemeister:

If you want to do what I think you do then maybe something like:

```
> x_new   dta 0
> in:  x= mx (x-pos diff)

        ldy #$00
        txa
        bpl plus1
        dey
plus1 clc
        adc cursor_x
        tax
        tya
        adc #$00
        bpl plus2
        ldx #$00
plus2 beq isok
toobig ldx #x_max
isok cpx #x_max+1
        bcs toobig
        stx x_new
        rts
```

--
Sc0rpi0
I hated going to weddings.
All the grandmas would poke me saying "You're next".
They stopped that when I started doing it to them at funerals.

From 2193934360369648157
X-Google-Thread: f8760,506f5eaa187108ac
X-Google-Thread: fe501,506f5eaa187108ac
X-Google-Attributes: gidf8760,gidfe501,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.telenor.com!
news.telenor.com.POSTED!not-for-mail
NNTP-Posting-Date: Mon, 19 Dec 2005 10:43:46 -0600
From: "Vidar Olavesen" <olavese@online.no>
Newsgroups: comp.sys.atari.8bit,is.vedur
References: <1134789088.037766.184150@g49g2000cwa.googlegroups.com>
<PDbpf.152562$dP1.509684@newsc.telia.net>
Subject: Re: Best pornographic ATARI game ???

Date: Mon, 19 Dec 2005 17:45:07 +0100
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1506
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1506
Message-ID: <FLudnQXOcKzffjveRVnzvA@telenor.com>
Lines: 19
NNTP-Posting-Host: 80.212.253.202
X-Trace: sv3-SD9ELB2MCu/DIapA6BAeERI4M21YfftJ36KsUkIg79Vod1yD1vjbLmKhCE6/u6+EO/
EuLDlPW+zWXYL!C3NchHtfMJr/1MmeAkuxSSLAhLu0IsySZrlBazVKzQ4oQKfeIlucAMEd/
vKh3Txz+O6jic7AL1hb
X-Complaints-To: news-abuse@telenor.net
X-DMCA-Complaints-To: news-abuse@telenor.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:3908 is.vedur:638

"Anders Skelander" <ansk@hotmail.com> skrev i melding
news:PDbpf.152562$dP1.509684@newsc.telia.net...
>
> "Gerard Mindstep" <piano_nerds@yahoo.fr> skrev i meddelandet
> news:1134789088.037766.184150@g49g2000cwa.googlegroups.com...
> > Are there any good games with hot nude men showing their megacocks ???
> >
>
> You seem to be the sophisticated type, so I suppose you would find the
> enormous black tower in Broderbund's "Stealth" ("Landscape") appealing.
>
> Anders

Good one, Anders! He's just one of the lame dudes with no life and deserves
no replies, but this one was really nice!

Have a nice day, all TRUE Atarians

From 7648643471664938907
X-Google-Thread: f8760,4a8c32e615e85f53
X-Google-Thread: f4600,4a8c32e615e85f53
X-Google-Thread: 105753,4a8c32e615e85f53
X-Google-Attributes: gidf8760,gidf4600,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!cycny01.gnilink.net!
spamkiller.gnilink.net!gnilink.net!trnddc08.POSTED!2470accf!not-for-mail
From: "Sam Gillett" <samgillettnospam@diespammermsn.com>
Newsgroups: comp.sys.atari.8bit,comp.sys.sinclair,comp.sys.cbm
References: <1134704352.937685.86610@f14g2000cwb.googlegroups.com>
<1134747256.277669.261210@o13g2000cwo.googlegroups.com>
<43a3439c@duster.adelaide.on.net>

<1135000806.820126.278310@o13g2000cwo.googlegroups.com>
Subject: Re: The Commodore 64 rules!
Lines: 21
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MIMEOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <4XCpf.30934$Ht4.15504@trnddc08>
Date: Mon, 19 Dec 2005 18:26:08 GMT
NNTP-Posting-Host: 63.41.66.210
X-Complaints-To: abuse@verizon.net
X-Trace: trnddc08 1135016768 63.41.66.210 (Mon, 19 Dec 2005 13:26:08 EST)
NNTP-Posting-Date: Mon, 19 Dec 2005 13:26:08 EST
Xref: g2news1.google.com comp.sys.atari.8bit:3909 comp.sys.sinclair:7256
comp.sys.cbm:13544

"Dave" wrote ...

> If you don't agree, read this (Assuming you can read) as it gives a
> fairly complete history of all the personal computers on the market
> since the early 80's...
> http://arstechnica.com/articles/culture/total-share.ars/

Interesting. The Spectrum _never_ had a _major_ share of the 8-bit market,
while, as the subject line of this thread reads, the Commodore 64 ruled the
8-bit world!
--
Best regards,

Sam Gillett

Change is inevitable,
except from vending machines!

From -8787849200822549970
X-Google-Thread: f8760,4a8c32e615e85f53
X-Google-Thread: f4600,4a8c32e615e85f53
X-Google-Thread: 105753,4a8c32e615e85f53
X-Google-Attributes: gidf8760,gidf4600,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!proxad.net!213.200.89.82.MISMATCH!
tiscali!newsfeed1.ip.tiscali.net!border2.nntp.ams.giganews.com!nntp.giganews.com!
pe2.news.blueyonder.co.uk!blueyonder!pe1.news.blueyonder.co.uk!blueyonder!
fe2.news.blueyonder.co.uk.POSTED!53ab2750!not-for-mail
From: The Starglider <thestarglider@wibble.co.uk>
Newsgroups: comp.sys.atari.8bit,comp.sys.sinclair,comp.sys.cbm
Subject: Re: The Commodore 64 rules!

Organization: Starglider Productions
Message-ID: <m00eq1pkmnheis5jctl19orl1hgpbsbgtq@4ax.com>
References: <1134704352.937685.86610@f14g2000cwb.googlegroups.com>
<1134747256.277669.261210@o13g2000cwo.googlegroups.com>
<43a3439c@duster.adelaide.on.net>
<1135000806.820126.278310@o13g2000cwo.googlegroups.com>
<4XCpf.30934$Ht4.15504@trnddc08>
X-Newsreader: Forte Agent 1.93/32.576 English (American)
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 25
Date: Mon, 19 Dec 2005 18:47:32 GMT
NNTP-Posting-Host: 82.34.160.251
X-Trace: fe2.news.blueyonder.co.uk 1135018052 82.34.160.251 (Mon, 19 Dec 2005
18:47:32 GMT)
NNTP-Posting-Date: Mon, 19 Dec 2005 18:47:32 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:3910 comp.sys.sinclair:7257
comp.sys.cbm:13545

On Mon, 19 Dec 2005 18:26:08 GMT, "Sam Gillett"
<samgillettnospam@diespammermsn.com> wrote:

>
>"Dave" wrote ...
>
>> If you don't agree, read this (Assuming you can read) as it gives a
>> fairly complete history of all the personal computers on the market
>> since the early 80's...
>> http://arstechnica.com/articles/culture/total-share.ars/
>
>Interesting. The Spectrum _never_ had a _major_ share of the 8-bit market,
>while, as the subject line of this thread reads, the Commodore 64 ruled the
>8-bit world!

Do remember that the article only covers from a US perspective. If a UK/Europe
perspective was conducted, the chart would be VERY different in the 8-bit era.
--
        **************The Starglider*************** Public E-Mail.
        * http://www.starglider.dynu.com/radio   * Ask for private
        * Starglider Radio - listen and enjoy!   *   address.
        * E-Mail:the_starglider2002@wibble.co.uk *   _WW_
        *   CHANGE WIBBLE TO YAHOO TO REPLY   *   /_ _\
        ** | O O |
____oOO_\/_OOo_____

From 5763221845854786518
X-Google-Thread: f8760,4a8c32e615e85f53
X-Google-Thread: f4600,4a8c32e615e85f53
X-Google-Thread: 105753,4a8c32e615e85f53
X-Google-Attributes: gidf8760,gidf4600,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit

Path: g2news1.google.com!news1.google.com!proxad.net!proxad.net!
62.253.162.218.MISMATCH!news-in.ntli.net!newsrout1-win.ntli.net!ntli.net!
newspeer1-win.ntli.net!newsfe7-gui.ntli.net.POSTED!53ab2750!not-for-mail
From: "john" <jsmith1456@yahoo.com>
Newsgroups: comp.sys.atari.8bit,comp.sys.sinclair,comp.sys.cbm
References: <1134704352.937685.86610@f14g2000cwb.googlegroups.com> <pc9a73-
ggo.ln1@ridcully.fsnet.co.uk>
<1134744452.303528.79780@o13g2000cwo.googlegroups.com> <qs2b73-
tbp.ln1@ridcully.fsnet.co.uk> <4nn5q19kkrr685fhhvan29ipc4rtd71fqa@4ax.com>
<jgnb73-68q.ln1@ridcully.fsnet.co.uk> <43a33c12$1@duster.adelaide.on.net> <3etb73-
nfq.ln1@ridcully.fsnet.co.uk> <kli6q1thm5nbm5ahivcb9onjk1j8pmv1p6@4ax.com>
<43a37c0a@duster.adelaide.on.net> <0PLof.1086$7f3.681@trnddc01>
Subject: Re: The Commodore 64 rules!
Lines: 37
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-RFC2646: Format=Flowed; Response
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
Message-ID: <MQDpf.48464$uR.32643@newsfe7-gui.ntli.net>
Date: Mon, 19 Dec 2005 19:27:40 GMT
NNTP-Posting-Host: 80.6.245.139
X-Complaints-To: http://www.ntlworld.com/netreport
X-Trace: newsfe7-gui.ntli.net 1135020460 80.6.245.139 (Mon, 19 Dec 2005 19:27:40
GMT)
NNTP-Posting-Date: Mon, 19 Dec 2005 19:27:40 GMT
Organization: ntl Cablemodem News Service
Xref: g2news1.google.com comp.sys.atari.8bit:3911 comp.sys.sinclair:7258
comp.sys.cbm:13546

"Sam Gillett" <samgillettnospam@diespammermsn.com> wrote in message
news:0PLof.1086$7f3.681@trnddc01...
>
> "Clockmeister" wrote ...
>>
>> "W Marsh" <wayneDOTmarshATgmailDOTcom@> wrote in message
>> news:kli6q1thm5nbm5ahivcb9onjk1j8pmv1p6@4ax.com...
>>> On Fri, 16 Dec 2005 23:12:08 GMT, spike1@freenet.co.uk wrote:
>>>
>>>>I can't see any threat there.
>>>>what would be the point? Death by laughter?
>>>
>>> Linux is great, and has its place. Unfortunately, people like you
>>> insist on bad advocacy and harm it a great deal. Save it for Slashdot,
>>> because nobody else wants to hear it.
>>
>> Yep, I agree 100%.
>>
>> Linux has it place, but for entertainment and general home use Linux
>> can't
>> touch XP, in fact it isn't even in the same league.
>

> I agree with that statement. And, I see a parallel.
>
> The ZX Spectrum has it's place, but for entertainment and general home use
> the ZX Spectrum can't touch the Commodore 64, in fact it isn't even in the
> same league.

No, the Acorn BBC was far superior for general home use, and I'd say the
Atari 800 was technically a better game machine....(OK sound wise pokey
sucked slightly compared to SID..)

What could the C64 offer? Slow processor and crap disk system - a mildly
upgraded spectrum was more usable.....

From 7437717207472232747
X-Google-Thread: f8760,4a8c32e615e85f53
X-Google-Thread: f4600,4a8c32e615e85f53
X-Google-Thread: 105753,4a8c32e615e85f53
X-Google-Attributes: gidf8760,gidf4600,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Date: Mon, 19 Dec 2005 20:40:26 +0100
From: silverdr <silverdr@inet.remove.it.pl>
User-Agent: Mozilla Thunderbird 1.0.6 (Macintosh/20050716)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit,comp.sys.sinclair,comp.sys.cbm
Subject: Re: The Commodore 64 rules!
References: <1134704352.937685.86610@f14g2000cwb.googlegroups.com>
<1134747256.277669.261210@o13g2000cwo.googlegroups.com>
<43a3439c@duster.adelaide.on.net>
<1135000806.820126.278310@o13g2000cwo.googlegroups.com>
<4XCpf.30934$Ht4.15504@trnddc08> <m00eq1pkmnheis5jctl19orl1hgpbsbgtq@4ax.com>
In-Reply-To: <m00eq1pkmnheis5jctl19orl1hgpbsbgtq@4ax.com>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
NNTP-Posting-Host: blacha.srebrnysen.com
Message-ID: <43a70ca9@news.inet.com.pl>
X-Trace: news.inet.com.pl 1135021225 83.18.220.10 (19 Dec 2005 20:40:25 +0100)
Lines: 16
X-Authenticated-User: patryk
Path: g2news1.google.com!news4.google.com!news.glorb.com!news2.volia.net!
news.uar.net!news.nask.pl!news.nask.org.pl!newsfeed.tpinternet.pl!
news.inet.com.pl!not-for-mail
Xref: g2news1.google.com comp.sys.atari.8bit:3912 comp.sys.sinclair:7259
comp.sys.cbm:13547

The Starglider wrote:

>>>If you don't agree, read this (Assuming you can read) as it gives a
>>>fairly complete history of all the personal computers on the market
>>>since the early 80's...

>>>http://arstechnica.com/articles/culture/total-share.ars/
>>
>>Interesting. The Spectrum _never_ had a _major_ share of the 8-bit market,
>>while, as the subject line of this thread reads, the Commodore 64 ruled the
>>8-bit world!
>
>
> Do remember that the article only covers from a US perspective. If a UK/Europe
> perspective was conducted, the chart would be VERY different in the 8-bit era.

I'd agree to what you wrote with the exception of "VERY" ...

From 4907196349703474279
X-Google-Thread: f8760,4a8c32e615e85f53
X-Google-Thread: f4600,4a8c32e615e85f53
X-Google-Thread: 105753,4a8c32e615e85f53
X-Google-Attributes: gidf8760,gidf4600,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
From: "Clockmeister" <no-one@nowhere.com>
Newsgroups: comp.sys.atari.8bit,comp.sys.sinclair,comp.sys.cbm
References: <1134704352.937685.86610@f14g2000cwb.googlegroups.com>   <pc9a73-
ggo.ln1@ridcully.fsnet.co.uk>
<1134744452.303528.79780@o13g2000cwo.googlegroups.com> <qs2b73-
tbp.ln1@ridcully.fsnet.co.uk> <4nn5q19kkrr685fhhvan29ipc4rtd71fqa@4ax.com>
<jgnb73-68q.ln1@ridcully.fsnet.co.uk> <43a33c12$1@duster.adelaide.on.net> <3etb73-
nfq.ln1@ridcully.fsnet.co.uk> <kli6q1thm5nbm5ahivcb9onjk1j8pmv1p6@4ax.com>
<43a37c0a@duster.adelaide.on.net> <0PLof.1086$7f3.681@trnddc01>
<MQDpf.48464$uR.32643@newsfe7-gui.ntli.net>
Subject: Re: The Commodore 64 rules!
Date: Tue, 20 Dec 2005 03:54:35 +0800
Lines: 44
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Response
NNTP-Posting-Host: ppp171-249.lns1.per1.internode.on.net
Message-ID: <43a70ffc$1@duster.adelaide.on.net>
X-Trace: duster.adelaide.on.net 1135022076 150.101.171.249 (20 Dec 2005 06:24:36
+1050)
Path: g2news1.google.com!news4.google.com!news.glorb.com!newsfeeds.ihug.co.nz!
ihug.co.nz!news.xtra.co.nz!news-south.connect.com.au!duster.adelaide.on.net!not-
for-mail
Xref: g2news1.google.com comp.sys.atari.8bit:3913 comp.sys.sinclair:7261
comp.sys.cbm:13550

"john" <jsmith1456@yahoo.com> wrote in message
news:MQDpf.48464$uR.32643@newsfe7-gui.ntli.net...
>
> "Sam Gillett" <samgillettnospam@diespammermsn.com> wrote in message
> news:0PLof.1086$7f3.681@trnddc01...

>>
>> "Clockmeister" wrote ...
>>>
>>> "W Marsh" <wayneDOTmarshATgmailDOTcom@> wrote in message
>>> news:kli6q1thm5nbm5ahivcb9onjk1j8pmv1p6@4ax.com...
>>>> On Fri, 16 Dec 2005 23:12:08 GMT, spike1@freenet.co.uk wrote:
>>>>
>>>>>I can't see any threat there.
>>>>>what would be the point? Death by laughter?
>>>>
>>>> Linux is great, and has its place. Unfortunately, people like you
>>>> insist on bad advocacy and harm it a great deal. Save it for Slashdot,
>>>> because nobody else wants to hear it.
>>>
>>> Yep, I agree 100%.
>>>
>>> Linux has it place, but for entertainment and general home use Linux
>>> can't
>>> touch XP, in fact it isn't even in the same league.
>>
>> I agree with that statement. And, I see a parallel.
>>
>> The ZX Spectrum has it's place, but for entertainment and general home
>> use the ZX Spectrum can't touch the Commodore 64, in fact it isn't even
>> in the same league.
>
> No, the Acorn BBC was far superior for general home use, and I'd say the
> Atari 800 was technically a better game machine....(OK sound wise pokey
> sucked slightly compared to SID..)
>
> What could the C64 offer? Slow processor and crap disk system - a mildly
> upgraded spectrum was more usable.....

Crap sound and graphics, crap keyboard and crap expansion options... the
Spectrum is the cheap and cheerful alternative if cost is your main priority
and not the actual computing experience.

From -8681222302040718232
X-Google-Thread: f8760,4a8c32e615e85f53
X-Google-Thread: f4600,4a8c32e615e85f53
X-Google-Thread: 105753,4a8c32e615e85f53
X-Google-Attributes: gidf8760,gidf4600,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
From: "Clockmeister" <no-one@nowhere.com>
Newsgroups: comp.sys.atari.8bit,comp.sys.sinclair,comp.sys.cbm
References: <1134704352.937685.86610@f14g2000cwb.googlegroups.com>
<1134747256.277669.261210@o13g2000cwo.googlegroups.com>
<43a3439c@duster.adelaide.on.net>
<1135000806.820126.278310@o13g2000cwo.googlegroups.com>
<4XCpf.30934$Ht4.15504@trnddc08> <m00eq1pkmnheis5jctl19orl1hgpbsbgtq@4ax.com>

<43a70ca9@news.inet.com.pl>
Subject: Re: The Commodore 64 rules!
Date: Tue, 20 Dec 2005 03:56:41 +0800
Lines: 28
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Response
NNTP-Posting-Host: ppp171-249.lns1.per1.internode.on.net
Message-ID: <43a7107a$1@duster.adelaide.on.net>
X-Trace: duster.adelaide.on.net 1135022202 150.101.171.249 (20 Dec 2005 06:26:42
+1050)
Path: g2news1.google.com!news3.google.com!newshub.sdsu.edu!peer01.west.cox.net!
cox.net!newsfeeds.ihug.co.nz!ihug.co.nz!news.xtra.co.nz!news-south.connect.com.au!
duster.adelaide.on.net!not-for-mail
Xref: g2news1.google.com comp.sys.atari.8bit:3914 comp.sys.sinclair:7262
comp.sys.cbm:13552

"silverdr" <silverdr@inet.remove.it.pl> wrote in message
news:43a70ca9@news.inet.com.pl...
> The Starglider wrote:
>
>>>>If you don't agree, read this (Assuming you can read) as it gives a
>>>>fairly complete history of all the personal computers on the market
>>>>since the early 80's...
>>>>http://arstechnica.com/articles/culture/total-share.ars/
>>>
>>>Interesting. The Spectrum _never_ had a _major_ share of the 8-bit
>>>market,
>>>while, as the subject line of this thread reads, the Commodore 64 ruled
>>>the
>>>8-bit world!
>>
>>
>> Do remember that the article only covers from a US perspective. If a
>> UK/Europe
>> perspective was conducted, the chart would be VERY different in the 8-bit
>> era.
>
> I'd agree to what you wrote with the exception of "VERY" ...

The C64 kicked ZX arse in Europe too, except in the UK which is a market
that buys British first no matter how crap it is.

From 5548732290385834985
X-Google-Thread: f8760,4a8c32e615e85f53
X-Google-Thread: f4600,4a8c32e615e85f53
X-Google-Thread: 105753,4a8c32e615e85f53

X-Google-Attributes: gidf8760,gidf4600,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
From: "Clockmeister" <no-one@nowhere.com>
Newsgroups: comp.sys.atari.8bit,comp.sys.sinclair,comp.sys.cbm
References: <1134704352.937685.86610@f14g2000cwb.googlegroups.com>
<9b6d4bdb4d.Usenet@localhost.local>
Subject: Re: The Commodore 64 rules!
Date: Tue, 20 Dec 2005 04:07:12 +0800
Lines: 66
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
NNTP-Posting-Host: ppp171-249.lns1.per1.internode.on.net
Message-ID: <43a71996@duster.adelaide.on.net>
X-Trace: duster.adelaide.on.net 1135024534 150.101.171.249 (20 Dec 2005 07:05:34
+1050)
Path: g2news1.google.com!news2.google.com!news3.google.com!newshub.sdsu.edu!
peer01.west.cox.net!cox.net!newsfeeds.ihug.co.nz!ihug.co.nz!news.xtra.co.nz!news-
south.connect.com.au!duster.adelaide.on.net!not-for-mail
Xref: g2news1.google.com comp.sys.atari.8bit:3915 comp.sys.sinclair:7263
comp.sys.cbm:13553

"Tarquin Mills" <accus@use.net> wrote in message
news:9b6d4bdb4d.Usenet@localhost.local...
> In message <1134704352.937685.86610@f14g2000cwb.googlegroups.com>
> Paul dunric@yahoo.com wrote:
>> 1. Best selling computer of all time.
>> 5. The most popular computer of all time.
>
> Please could you prove this to me and how much better selling it is
> than competing systems, and do not just quote Guiness World of Record
> which is quite often wrong on computer records.

Wishing it to be so doesn't make it so.

>> 2. VIC-II/SID chips.
>
> These extra chips tried to offset the slow speed of the CPU in the
> C=64 and in the process increased the price.
>
> BogoMips Dhrystone Whetstones
> in C 1.1 in C MIPS
> Vax Mips in BASIC (interpreted)
> PC XT 0.02 0.19-0.23 0.0015
> ZX-Spectrum 0.0154 ?????? 0.00052
> C=64 0.0033 0.0205 ?????
>
> The ZX Spectrum Bogomips figure was achieved using z88dk version
> 1.6 cross-compiling to produce a TAP file. Then the TAP file was run
> in the Fuse emulator in 48K Spectrum mode. The C=64 Bogomips figure

> comes from the HOWTO and was run under Vice. The Dhrystones where done
> with -DROPT and compiled with C Power 2.8 (source Rick Richardson).
> The Whetstones are Quick BASIC for PC/XT and ZX Spectrum BASIC (source
> Roy Longbottom), compiling or using a different language would help.
>

They didn't offset, they offloaded. The figures above do not in any way show
which system was better in actual use, which ofcourse anyone with eyes and
ears knows was the C64.

>> 3. Thousands upon thousands of programs.
>
> The total number of programs that run on the ZX Spectrum is in
> 5 figures with new releases still happening, see WoS for evidence.
> The question is how many programs has the Commodore 64 got?

Six figures more then likely.

>> 4. BBSs.
>
> The ZX Spectrum can access and run BBSs, however BBSs were not that
> important to most people.
>

Poor excuses, BBS's were very popular at one time when there was no internet
and the C64 was a popular system to run them. The C64 was also popular in
robotics and amateur radio. None of those niches was fed by the lowly,
boring and unimaginative ZX.

> Most people did not buy the Atari 400 because it had 8KB RAM and a
> membrane keyboard while cost more than a ZX81.
>

Most bought a real computer instead, like the C64.

From 6065683261176471036
X-Google-Thread: f8760,4a8c32e615e85f53
X-Google-Thread: f4600,4a8c32e615e85f53
X-Google-Thread: 105753,4a8c32e615e85f53
X-Google-Attributes: gidf8760,gidf4600,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!proxad.net!195.140.150.52.MISMATCH!
ndsoftware.com!dedekind.zen.co.uk!zen.net.uk!fuller.zen.co.uk!
prichard.zen.co.uk.POSTED!not-for-mail
From: "Jim Beam" <jimbeam@beam.com>
Newsgroups: comp.sys.atari.8bit,comp.sys.sinclair,comp.sys.cbm
References: <1134704352.937685.86610@f14g2000cwb.googlegroups.com>
<9b6d4bdb4d.Usenet@localhost.local> <43a71996@duster.adelaide.on.net>
Subject: Re: The Commodore 64 rules!

Date: Mon, 19 Dec 2005 20:51:01 -0000
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Response
Lines: 20
Message-ID: <43a71d33$0$23296$db0fefd9@news.zen.co.uk>
Organization: Zen Internet
NNTP-Posting-Host: 82.71.33.246
X-Trace: 1135025459 prichard.zen.co.uk 23296 82.71.33.246:1810
X-Complaints-To: abuse@zen.co.uk
Xref: g2news1.google.com comp.sys.atari.8bit:3916 comp.sys.sinclair:7266
comp.sys.cbm:13557

"Clockmeister" <no-one@nowhere.com> wrote in message
news:43a71996@duster.adelaide.on.net...
> Most bought a real computer instead, like the C64.

I genuinely don't understand how a machine which sacrificed RAM, CPU power
and a decent ROM for more a video chip designed for games and an oddity of a
sound chip could be described as more of a real computer than its
competition.

I had a C64 and a Spectrum growing up. I preferred the Spectrum because it
had better publications, better textbooks, better tools - and the games were
more fun. There's NOTHING on the C64 that I remember fondly. In fact, when I
was a kid and didn't know better, I thought the C64 must have been an entire
generation behind the Spectrum because the sound seemed broken, and all game
graphics seemed slapdash and badly designed. The machine ended up under a
pile of books, while the other machines in the house were played until they
gave up the ghost.

From -2864095888802464830
X-Google-Thread: f8760,4a8c32e615e85f53
X-Google-Thread: f4600,4a8c32e615e85f53
X-Google-Thread: 105753,4a8c32e615e85f53
X-Google-Attributes: gidf8760,gidf4600,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!hwmnpeer01.lga!hwmedia!
hw-filter.lga!fe06.lga.POSTED!53ab2750!not-for-mail
From: "Ronald J. Hall" <dark_lord@charter.net>
Organization: DarkForce!
Subject: Re: The Commodore 64 rules!
User-Agent: Pan/0.14.2 (This is not a psychotic episode. It's a cleansing moment
of clarity.)
Message-Id: <pan.2005.12.19.20.59.27.586841@charter.net>
Newsgroups: comp.sys.atari.8bit,comp.sys.sinclair,comp.sys.cbm
References: <1134704352.937685.86610@f14g2000cwb.googlegroups.com>

<9b6d4bdb4d.Usenet@localhost.local> <43a71996@duster.adelaide.on.net>
MIME-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-1
Content-Transfer-Encoding: 8bit
Lines: 20
X-Trace:
dkoicekneficefkllloobiicclichgbcjagdcnkjnihjcjbjbochlmphgamomajahdhfpkonoianenokiff
ljafbkoglklgkhiiojbkceomoplfccmindmeehndjdanbdcjdf??
NNTP-Posting-Date: Mon, 19 Dec 2005 13:51:53 MST
Date: Mon, 19 Dec 2005 15:59:29 -0500
Xref: g2news1.google.com comp.sys.atari.8bit:3917 comp.sys.sinclair:7267
comp.sys.cbm:13558

On Tue, 20 Dec 2005 04:07:12 +0800, Clockmeister wrote:

> Most bought a real computer instead, like the C64.

Honestly, I'm just about sick to death of the C64 vs ZX thread.

Clockmeister, if you need instruction on how to remove a newsgroup, such
as comp.sys.atari.8bit, which obviously does not belong in your current
"discussion", I'll be glad to help you on how to do this...

I'm only cross-posting now, to make sure you get this message.

Thanks.

--
_/_/_/

X-RFC2646: Format=Flowed; Response
NNTP-Posting-Host: ppp171-249.lns1.per1.internode.on.net
Message-ID: <43a72354$1@duster.adelaide.on.net>
X-Trace: duster.adelaide.on.net 1135027028 150.101.171.249 (20 Dec 2005 07:47:08 +1050)
Path: g2news1.google.com!news3.google.com!news.glorb.com!newsfeeds.ihug.co.nz!ihug.co.nz!news.xtra.co.nz!news-south.connect.com.au!duster.adelaide.on.net!not-for-mail
Xref: g2news1.google.com comp.sys.atari.8bit:3918 comp.sys.sinclair:7271 comp.sys.cbm:13563

"Jim Beam" <jimbeam@beam.com> wrote in message
news:43a71d33$0$23296$db0fefd9@news.zen.co.uk...
>
> "Clockmeister" <no-one@nowhere.com> wrote in message
> news:43a71996@duster.adelaide.on.net...
>> Most bought a real computer instead, like the C64.
>
> I genuinely don't understand how a machine which sacrificed RAM, CPU power
> and a decent ROM for more a video chip designed for games and an oddity of
> a sound chip could be described as more of a real computer than its
> competition.
>
> I had a C64 and a Spectrum growing up. I preferred the Spectrum because it
> had better publications, better textbooks, better tools - and the games
> were more fun. There's NOTHING on the C64 that I remember fondly. In fact,
> when I was a kid and didn't know better, I thought the C64 must have been
> an entire generation behind the Spectrum because the sound seemed broken,
> and all game graphics seemed slapdash and badly designed. The machine
> ended up under a pile of books, while the other machines in the house were
> played until they gave up the ghost.

That just has to be a troll.

Nice one Jim.

From 1354428234893436657
X-Google-Thread: f8760,4a8c32e615e85f53
X-Google-Thread: f4600,4a8c32e615e85f53
X-Google-Thread: 105753,4a8c32e615e85f53
X-Google-Attributes: gidf8760,gidf4600,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
From: "Clockmeister" <no-one@nowhere.com>
Newsgroups: comp.sys.atari.8bit,comp.sys.sinclair,comp.sys.cbm
References: <1134704352.937685.86610@f14g2000cwb.googlegroups.com>
<9b6d4bdb4d.Usenet@localhost.local> <43a71996@duster.adelaide.on.net>
<pan.2005.12.19.20.59.27.586841@charter.net>
Subject: Re: The Commodore 64 rules!
Date: Tue, 20 Dec 2005 05:19:46 +0800

Lines: 28
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
NNTP-Posting-Host: ppp171-249.lns1.per1.internode.on.net
Message-ID: <43a723f3$1@duster.adelaide.on.net>
X-Trace: duster.adelaide.on.net 1135027187 150.101.171.249 (20 Dec 2005 07:49:47
+1050)
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!nx01.iad01.newshosting.com!newshosting.com!
203.109.252.33.MISMATCH!newsfeeds.ihug.co.nz!ihug.co.nz!news.xtra.co.nz!news-
south.connect.com.au!duster.adelaide.on.net!not-for-mail
Xref: g2news1.google.com comp.sys.atari.8bit:3919 comp.sys.sinclair:7272
comp.sys.cbm:13564

"Ronald J. Hall" <dark_lord@charter.net> wrote in message
news:pan.2005.12.19.20.59.27.586841@charter.net...
> On Tue, 20 Dec 2005 04:07:12 +0800, Clockmeister wrote:
>
>> Most bought a real computer instead, like the C64.
>
> Honestly, I'm just about sick to death of the C64 vs ZX thread.

Yeah me too, they can never finish what they start anyway.

> Clockmeister, if you need instruction on how to remove a newsgroup, such
> as comp.sys.atari.8bit, which obviously does not belong in your current
> "discussion", I'll be glad to help you on how to do this...

I don't need instruction, thanks anyway.

> I'm only cross-posting now, to make sure you get this message.
>

Hope you get mine too, it is the last comment I will make on the C64 vs ZX
topic.

The C64 wins every year, I really shouldn't bother with it.

Enjoy your computers and your Christmas!

From 6019400672537554273
X-Google-Thread: f8760,3da0aa93673aa96d
X-Google-Thread: 105753,4b8bc8a17ae71899,start
X-Google-Attributes: gidf8760,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g14g2000cwa.googlegroups.com!not-for-

mail
From: "MrScout" <mrscout@sbcglobal.net>
Newsgroups: comp.sys.atari.8bit,comp.sys.cbm
Subject: Technical comparision
Followup-To: comp.sys.atari.8bit,comp.sys.cbm
Date: 19 Dec 2005 14:17:02 -0800
Organization: http://groups.google.com
Lines: 40
Message-ID: <1135030622.187167.110400@g14g2000cwa.googlegroups.com>
NNTP-Posting-Host: 209.251.81.194
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1135030627 4385 127.0.0.1 (19 Dec 2005 22:17:07 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Mon, 19 Dec 2005 22:17:07 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Windows NT 5.0; en-US; rv:1.8) Gecko/
20051111 Firefox/1.5,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g14g2000cwa.googlegroups.com; posting-host=209.251.81.194;
   posting-account=0JcdhA0AAACCQAJNYTyoog_8asVA7Ozv
Xref: g2news1.google.com comp.sys.atari.8bit:3921 comp.sys.cbm:13567

First, a little background. I have been a heavy user of C64 back in mid 80s, and dabled with the Atari 8-bits and Apple IIs. I've never went past BASIC and some simple ASM routines as far as programming. It's been a long time since I've used an 8-bit machine, until a couple of months ago at a friend's house, when he fired up an 800XL, and we had a blast playing some old games... Ever since then, I started having an itch for actually doing some assembly coding on an 8-bit. I bought a C64, Atari 800XL and 130XE, and now am having a hard time deciding which way to go :)

Basically, I want to learn the ins and outs of the machine, do some "serious" assembly coding, just have a blast, and do not have the time to invest in both architectures, but also do not want to start on one machine just to find out that the other one is in the end faster/richer graphically/easier to control the screen with.

On to the question!! From a purely technical perspective, is there a discussion/article/etc. on the net somewhere that discusses the Atari vs. Commodore hardware in great detail? Anything from pros/cons of PMs of Atari to C64s sprites, limitations of VIC II vs. DLIs, etc...? All that I have found so far has been quite a childish trolling, and I'm really interested in solid technical discussion...

In particular, I'm interested in doing graphically oriented demos and games. Atari is great with it's 128 colors, but I've read that you can duplicate it on the C64 with special effects. So, I would be interested to know how well/accurately/densly can you control changes to the screen data mid-line, during V blank, etc. Is the DLI programming style, which seems very different from a straightforward C64 way (well, except in the way you have to address the individual pictures), better

in the end? And how about interupt programming in general? Which
machine has more usable posibilites?

Sorry for the long post, but I really hope that I can get some
reasonable, constructive feedback!

Thanks!!

MrScout

From 3316197464192762379
X-Google-Thread: f8760,4a8c32e615e85f53
X-Google-Thread: f4600,4a8c32e615e85f53
X-Google-Thread: 105753,4a8c32e615e85f53
X-Google-Attributes: gidf8760,gidf4600,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!news2.euro.net!
border2.nntp.ams.giganews.com!border1.nntp.ams.giganews.com!nntp.giganews.com!
pe2.news.blueyonder.co.uk!blueyonder!pe1.news.blueyonder.co.uk!blueyonder!
fe2.news.blueyonder.co.uk.POSTED!53ab2750!not-for-mail
From: The Starglider <thestarglider@wibble.co.uk>
Newsgroups: comp.sys.atari.8bit,comp.sys.sinclair,comp.sys.cbm
Subject: Re: The Commodore 64 rules!
Organization: Starglider Productions
Message-ID: <foceq119hd2ab6npksnl2ogp752mn8cbil@4ax.com>
References: <1134704352.937685.86610@f14g2000cwb.googlegroups.com>
<9b6d4bdb4d.Usenet@localhost.local> <43a71996@duster.adelaide.on.net>
<pan.2005.12.19.20.59.27.586841@charter.net> <43a723f3$1@duster.adelaide.on.net>
X-Newsreader: Forte Agent 1.93/32.576 English (American)
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 38
Date: Mon, 19 Dec 2005 22:24:24 GMT
NNTP-Posting-Host: 82.34.160.251
X-Trace: fe2.news.blueyonder.co.uk 1135031064 82.34.160.251 (Mon, 19 Dec 2005
22:24:24 GMT)
NNTP-Posting-Date: Mon, 19 Dec 2005 22:24:24 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:3922 comp.sys.sinclair:7273
comp.sys.cbm:13568

On Tue, 20 Dec 2005 05:19:46 +0800, "Clockmeister" <no-one@nowhere.com> wrote:

>
>"Ronald J. Hall" <dark_lord@charter.net> wrote in message
>news:pan.2005.12.19.20.59.27.586841@charter.net...
>> On Tue, 20 Dec 2005 04:07:12 +0800, Clockmeister wrote:
>>
>>> Most bought a real computer instead, like the C64.
>>
>> Honestly, I'm just about sick to death of the C64 vs ZX thread.

>
>Yeah me too, they can never finish what they start anyway.
>
>> Clockmeister, if you need instruction on how to remove a newsgroup, such
>> as comp.sys.atari.8bit, which obviously does not belong in your current
>> "discussion", I'll be glad to help you on how to do this...
>
>I don't need instruction, thanks anyway.
>
>> I'm only cross-posting now, to make sure you get this message.
>>
>
>Hope you get mine too, it is the last comment I will make on the C64 vs ZX
>topic.
>
>The C64 wins every year, I really shouldn't bother with it.
>
>Enjoy your computers and your Christmas!
>
Still waiting for your answers BTW.
--

        **********The Starglider********** Public E-Mail.
        * http://www.starglider.dynu.com/radio   * Ask for private
        * Starglider Radio - listen and enjoy!   *   address.
        * E-Mail:the_starglider2002@wibble.co.uk *   _WW_
        *   CHANGE WIBBLE TO YAHOO TO REPLY   *   /_ _\
        ** | O O |
____oOO_\/_OOo_____

From 6689313880398155107
X-Google-Thread: f8760,4a8c32e615e85f53
X-Google-Thread: f4600,4a8c32e615e85f53
X-Google-Thread: 105753,4a8c32e615e85f53
X-Google-Attributes: gidf8760,gidf4600,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!peer01.cox.net!cox.net!news-
out.ntli.net!newsrout1-gui.ntli.net!ntli.net!pe1.news.blueyonder.co.uk!blueyonder!
fe2.news.blueyonder.co.uk.POSTED!53ab2750!not-for-mail

From: The Starglider <thestarglider@wibble.co.uk>
Newsgroups: comp.sys.atari.8bit,comp.sys.sinclair,comp.sys.cbm
Subject: Re: The Commodore 64 rules!
Organization: Starglider Productions

Message-ID: <dqceq1djbsp4th2e7oge400ja8869lot6p@4ax.com>
References: <pc9a73-ggo.ln1@ridcully.fsnet.co.uk>
<1134744452.303528.79780@o13g2000cwo.googlegroups.com> <qs2b73-
tbp.ln1@ridcully.fsnet.co.uk> <4nn5q19kkrr685fhhvan29ipc4rtd71fqa@4ax.com>
<jgnb73-68q.ln1@ridcully.fsnet.co.uk> <43a33c12$1@duster.adelaide.on.net> <3etb73-
nfq.ln1@ridcully.fsnet.co.uk> <kli6q1thm5nbm5ahivcb9onjk1j8pmv1p6@4ax.com>
<43a37c0a@duster.adelaide.on.net> <0PLof.1086$7f3.681@trnddc01>
<MQDpf.48464$uR.32643@newsfe7-gui.ntli.net> <43a70ffc$1@duster.adelaide.on.net>
X-Newsreader: Forte Agent 1.93/32.576 English (American)

MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 57
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X-Trace: fe2.news.blueyonder.co.uk 1135031140 82.34.160.251 (Mon, 19 Dec 2005
22:25:40 GMT)
NNTP-Posting-Date: Mon, 19 Dec 2005 22:25:40 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:3923 comp.sys.sinclair:7274
comp.sys.cbm:13569

On Tue, 20 Dec 2005 03:54:35 +0800, "Clockmeister" <no-one@nowhere.com> wrote:

>
>"john" <jsmith1456@yahoo.com> wrote in message
>news:MQDpf.48464$uR.32643@newsfe7-gui.ntli.net...
>>
>> "Sam Gillett" <samgillettnospam@diespammermsn.com> wrote in message
>> news:0PLof.1086$7f3.681@trnddc01...
>>>
>>> "Clockmeister" wrote ...
>>>>
>>>> "W Marsh" <wayneDOTmarshATgmailDOTcom@> wrote in message
>>>> news:kli6q1thm5nbm5ahivcb9onjk1j8pmv1p6@4ax.com...
>>>>> On Fri, 16 Dec 2005 23:12:08 GMT, spike1@freenet.co.uk wrote:
>>>>>
>>>>>>I can't see any threat there.
>>>>>>what would be the point? Death by laughter?
>>>>>
>>>>> Linux is great, and has its place. Unfortunately, people like you
>>>>> insist on bad advocacy and harm it a great deal. Save it for Slashdot,
>>>>> because nobody else wants to hear it.
>>>>
>>>> Yep, I agree 100%.
>>>>
>>>> Linux has it place, but for entertainment and general home use Linux
>>>> can't
>>>> touch XP, in fact it isn't even in the same league.
>>>
>>> I agree with that statement. And, I see a parallel.
>>>
>>> The ZX Spectrum has it's place, but for entertainment and general home
>>> use the ZX Spectrum can't touch the Commodore 64, in fact it isn't even
>>> in the same league.
>>
>> No, the Acorn BBC was far superior for general home use, and I'd say the
>> Atari 800 was technically a better game machine....(OK sound wise pokey
>> sucked slightly compared to SID..)
>>
>> What could the C64 offer? Slow processor and crap disk system - a mildly
>> upgraded spectrum was more usable.....
>

>Crap sound and graphics, crap keyboard and crap expansion options... the
>Spectrum is the cheap and cheerful alternative if cost is your main priority
>and not the actual computing experience.
>
The more you post, the more obvious that you have no idea what you are talking
about!

You really are a stupid moron.
--
        **************The Starglider*************** Public E-Mail.
        * http://www.starglider.dynu.com/radio   * Ask for private
        * Starglider Radio - listen and enjoy!   *   address.
        * E-Mail:the_starglider2002@wibble.co.uk *   _WW_
        *   CHANGE WIBBLE TO YAHOO TO REPLY   *   /_ _\
        ** | O O |
____oOO_\/_OOo_____

From 7519158199901518960
X-Google-Thread: f8760,4a8c32e615e85f53
X-Google-Thread: f4600,4a8c32e615e85f53
X-Google-Thread: 105753,4a8c32e615e85f53
X-Google-Attributes: gidf8760,gidf4600,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!proxad.net!proxad.net!
194.117.148.138.MISMATCH!pe2.news.blueyonder.co.uk!blueyonder!
pe1.news.blueyonder.co.uk!blueyonder!fe1.news.blueyonder.co.uk.POSTED!53ab2750!
not-for-mail
From: The Starglider <thestarglider@wibble.co.uk>
Newsgroups: comp.sys.atari.8bit,comp.sys.sinclair,comp.sys.cbm
Subject: Re: The Commodore 64 rules!
Organization: Starglider Productions
Message-ID: <knceq15e0iigfnfsj1h0tbp80ogcu8mub3@4ax.com>
References: <1134704352.937685.86610@f14g2000cwb.googlegroups.com>
<9b6d4bdb4d.Usenet@localhost.local> <43a71996@duster.adelaide.on.net>
<pan.2005.12.19.20.59.27.586841@charter.net> <43a723f3$1@duster.adelaide.on.net>
X-Newsreader: Forte Agent 1.93/32.576 English (American)
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 38
Date: Mon, 19 Dec 2005 22:32:19 GMT
NNTP-Posting-Host: 82.34.160.251
X-Trace: fe1.news.blueyonder.co.uk 1135031539 82.34.160.251 (Mon, 19 Dec 2005
22:32:19 GMT)
NNTP-Posting-Date: Mon, 19 Dec 2005 22:32:19 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:3924 comp.sys.sinclair:7276
comp.sys.cbm:13571

On Tue, 20 Dec 2005 05:19:46 +0800, "Clockmeister" <no-one@nowhere.com> wrote:

>
>"Ronald J. Hall" <dark_lord@charter.net> wrote in message

>news:pan.2005.12.19.20.59.27.586841@charter.net...
>> On Tue, 20 Dec 2005 04:07:12 +0800, Clockmeister wrote:
>>
>>> Most bought a real computer instead, like the C64.
>>
>> Honestly, I'm just about sick to death of the C64 vs ZX thread.
>
>Yeah me too, they can never finish what they start anyway.
>
>> Clockmeister, if you need instruction on how to remove a newsgroup, such
>> as comp.sys.atari.8bit, which obviously does not belong in your current
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>
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>
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>
>Hope you get mine too, it is the last comment I will make on the C64 vs ZX
>topic.
>
>The C64 wins every year, I really shouldn't bother with it.
>
>Enjoy your computers and your Christmas!
>
Still waiting for your answers BTW.
--
        **********The Starglider********** Public E-Mail.
        * http://www.starglider.dynu.com/radio   * Ask for private
        * Starglider Radio - listen and enjoy!   *   address.
        * E-Mail:the_starglider2002@wibble.co.uk *   _WW_
        *   CHANGE WIBBLE TO YAHOO TO REPLY   *   /_ _\
        ** | O O |
____oOO_\/_OOo_____

From -6104683607411070373
X-Google-Thread: f8760,4a8c32e615e85f53
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!wn14feed!worldnet.att.net!207.35.177.252!nf3.bellglobal.com!
nf1.bellglobal.com!nf2.bellglobal.com!news20.bellglobal.com.POSTED!not-for-mail
From: Axell <Axell@nosp.no.no.no>
User-Agent: Mozilla Thunderbird 1.0 (Windows/20041206)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit
Subject: Re: The Commodore 64 rules!
References: <1134704352.937685.86610@f14g2000cwb.googlegroups.com>
<9b6d4bdb4d.Usenet@localhost.local> <43a71996@duster.adelaide.on.net>
<pan.2005.12.19.20.59.27.586841@charter.net>
In-Reply-To: <pan.2005.12.19.20.59.27.586841@charter.net>

Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 9
Message-ID: <prGpf.1281$1Y4.98375@news20.bellglobal.com>
Date: Mon, 19 Dec 2005 17:25:30 -0500
NNTP-Posting-Host: 70.48.106.47
X-Complaints-To: abuse@sympatico.ca
X-Trace: news20.bellglobal.com 1135031125 70.48.106.47 (Mon, 19 Dec 2005 17:25:25
EST)
NNTP-Posting-Date: Mon, 19 Dec 2005 17:25:25 EST
Organization: Bell Sympatico
Xref: g2news1.google.com comp.sys.atari.8bit:3925

Ronald J. Hall wrote:

>
>I'm only cross-posting now, to make sure you get this message.
>
>
>
And please send an abuse to Panks internet service provider as you do
not need to be drawn into this in future.

From -7651048048153582384
X-Google-Thread: f4600,4a8c32e615e85f53
X-Google-Thread: 105753,4a8c32e615e85f53
X-Google-Thread: f8760,4a8c32e615e85f53
X-Google-Attributes: gidf4600,gid105753,gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news2.volia.net!
border1.nntp.ams.giganews.com!nntp.giganews.com!pe2.news.blueyonder.co.uk!
blueyonder!nntp.theplanet.net!inewsm1.nntp.theplanet.net!peer-uk.news.demon.net!
kibo.news.demon.net!news.demon.co.uk!demon!wearmouth.demon.co.uk!geoff
From: Geoff Wearmouth <geoff@wearmouth.demon.co.uk>
Newsgroups: comp.sys.sinclair,comp.sys.cbm,comp.sys.atari.8bit
Subject: Re: The Commodore 64 rules!
Date: Mon, 19 Dec 2005 22:40:42 +0000
Lines: 20
Message-ID: <pWBLncCqbzpDFwqy@wearmouth.demon.co.uk>
References: <1134704352.937685.86610@f14g2000cwb.googlegroups.com>
 <pc9a73-ggo.ln1@ridcully.fsnet.co.uk>
 <1134744452.303528.79780@o13g2000cwo.googlegroups.com>
 <7c0f9bd354990776854c307257321268.75886@mygate.mailgate.org>
 <1h7ovvf.1j3k6gs1m0rn5sN%sebastienmarty@yahoo.fr>
 <a0c9c444be76d63745d8ff90006b9431.75886@mygate.mailgate.org>
 <43a71996$6@duster.adelaide.on.net>
 <43a71d6a$0$23297$db0fefd9@news.zen.co.uk>
 <43a722de$3@duster.adelaide.on.net>
NNTP-Posting-Host: wearmouth.demon.co.uk
Mime-Version: 1.0
Content-Type: text/plain;charset=us-ascii;format=flowed
X-Trace: news.demon.co.uk 1135032050 13600 158.152.128.148 (19 Dec 2005 22:40:50

GMT)
X-Complaints-To: abuse@demon.net
NNTP-Posting-Date: Mon, 19 Dec 2005 22:40:50 +0000 (UTC)
User-Agent: Turnpike/6.02-S (<9lwoNkv5vr7v25C9BmNM7Y2Bzd>)
Xref: g2news1.google.com comp.sys.sinclair:7281 comp.sys.cbm:13574
comp.sys.atari.8bit:3926

Clockmeister rapped

>You started it like you do every year.
>
>And you lose every time.

I checked on Google and the original poster has made

5   cross-posts to comp.sys.sinclair
6   cross-posts to comp.sys.atari.8bit
438   posts to comp.sys.cbm

out of a total of 3550 usenet posts

The bed-wetter ain't one of ours.

--
Geoff Wearmouth
http://comp.sys.atari.istheshit.net/

From 3266566679423656128
X-Google-Thread: f8760,4a8c32e615e85f53
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Sat, 17 Dec 2005 06:44:36 -0600
Newsgroups: comp.sys.atari.8bit
From: "Edward S. Baiz Jr." <edbaizjr@comcast.net>
Message-ID: <43a3b18e736970@comcast.net>
Subject: Re: The Commodore 64 rules!
References: <1134704352.937685.86610@f14g2000cwb.googlegroups.com>
Organization: I.M.A.G.E./SCAT
User-Agent: Okami Version 3.0B-11 (Atari)
Date: Sat, 17 Dec 2005 07:34:52 +0100 (MET)
X-Sender: NEWSwatch v2.50 (Atari)
Lines: 13
NNTP-Posting-Host: 24.11.255.177
X-Trace: sv3-bWF3rq+J1aXI29yeq0yPKcWX/
UZuinZjS7xBeN6ymhdbZdkgZh2lhUe55Sq6rfguKMuQHdjhpPlwzrt!
Fu+96XoXiIkhDjPBg9mE3xAlY9oRkOjm70gCuTS9Mr4ezFWA0VWz2Umv+zYgMMPC0w==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net

X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:3826

>1. Best selling computer of all time.
>2. VIC-II/SID ship.
>3. Thousands upon thousands of programs.
>4. BBSs.
>5. The most popular computer of all time.
>
>Paul

Who cares... Not me. I had one for a short time and ended up giving it away. I found out my Atari 800, XL, XE where actually better computers. Take a C64 and an Atari 8-bit apart and you can really see the differnce. Being more popular does not always mean better.

From -6020942687619320235
X-Google-Thread: f8760,4a8c32e615e85f53
X-Google-Thread: f4600,4a8c32e615e85f53
X-Google-Thread: 105753,4a8c32e615e85f53
X-Google-Attributes: gidf8760,gidf4600,gid105753,public
X-Google-Language: ENGLISH,ASCII
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!newsfeed00.sul.t-online.de!newsfeed01.sul.t-online.de!t-
online.de!newsfeed01.chello.at!newsfeed.utanet.at!newsfeed.aon.at!
newsreader01.highway.telekom.at!not-for-mail
From: "Daniel Mandic" <daniel_mandic@ping.at>
Subject: Re: The Commodore 64 rules!
Newsgroups: comp.sys.atari.8bit,comp.sys.sinclair,comp.sys.cbm
References: <1134704352.937685.86610@f14g2000cwb.googlegroups.com>
<eNSdnZVTOdJXYz_enZ2dnUVZ_sGdnZ2d@comcast.com>
<8tv5q1dibjh4sajqo3105275m66udg25f5@4ax.com>
<1134783233.941311.125660@g43g2000cwa.googlegroups.com> <cj7d73-
n9t.ln1@ridcully.fsnet.co.uk>
User-Agent: XanaNews/1.17.6.6
MIME-Version: 1.0
Content-Type: text/plain; charset=iso-8859-2
Content-Transfer-Encoding: 8bit
Date: 17 Dec 2005 13:21:25 GMT
Lines: 51
Message-ID: <43a410d5$0$16878$91cee783@newsreader01.highway.telekom.at>
NNTP-Posting-Host: 62.47.16.13
X-Trace: 1134825685 newsreader01.highway.telekom.at 16878 62.47.16.13:9766
Xref: g2news1.google.com comp.sys.atari.8bit:3827 comp.sys.sinclair:7161
comp.sys.cbm:13396

spike1@freenet.co.uk wrote:

> > Must be the PAL television standard. :)
>
> The PAL tv standard is a cause of dementia?

Hi Spike!

I think he just want to say his Commodore looks even better with the
PAL.
Dunric is a amenity exception in this Flame-War..... other are using
non-usenet insulting words, I don't like.

It makes fun, indeed. But some comments must not be dear C64-Lamers.

Nothing for bad Spike.

Kind Regards,

Daniel Mandic

P.S.: Sinclair and Commodore are popular, but nothing as ATARI ;-)....
they still develope/manage/andmore good-quality Software, IMO. They are
really worth the brand, and many programmer can benefit I hope.
Commodore is a brand without visions, I never heard honourable mentions
about the developer etc... most are self-seeking boaster. And the
visions are getting slighter from day to day, now that Atari overrunned
the C64 totally (Atari also have very good support - ABBUC), they try
to save somthing while attacking Sinclair which have IMHO the best
Computer support I ever saw. I started with Sinclair User and I must
say, that's it!!!! Not that lyings (maybe also of non-knowing or
aggressive business purposes) and dreamings I read in relevant german
magazines.

Don't worry Sinclair is one of the most honourable Brands and have made
many people happy, not the mention the eurpoean-wide acceptance,
probably due to the price ezc etc etc etc.... Thanks Sinclair.
And his behaviour against Hardware-Pirates reminds to an other
honourable Person on this world.

From -3937199631822069618
X-Google-Thread: f8760,4a8c32e615e85f53

X-Google-Thread: f4600,4a8c32e615e85f53
X-Google-Thread: 105753,4a8c32e615e85f53
X-Google-Attributes: gidf8760,gidf4600,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!news-in.ntli.net!
newsrout1-win.ntli.net!ntli.net!newspeer1-win.ntli.net!newsfe1-
gui.ntli.net.POSTED!53ab2750!not-for-mail
Sender: Andrew Halliwell <spike1@ridcully.fsnet.co.uk>
Message-ID: <0ued73-qjt.ln1@ridcully.fsnet.co.uk>
From: spike1@freenet.co.uk
Subject: Re: The Commodore 64 rules!
Newsgroups: comp.sys.atari.8bit,comp.sys.sinclair,comp.sys.cbm
References: <1134704352.937685.86610@f14g2000cwb.googlegroups.com> <pc9a73-
ggo.ln1@ridcully.fsnet.co.uk>
<1134744452.303528.79780@o13g2000cwo.googlegroups.com> <qs2b73-
tbp.ln1@ridcully.fsnet.co.uk> <4nn5q19kkrr685fhhvan29ipc4rtd71fqa@4ax.com>
<jgnb73-68q.ln1@ridcully.fsnet.co.uk> <43a33c12$1@duster.adelaide.on.net>
<pan.2005.12.17.04.31.06.456362@charter.net> <43a3fb8d@duster.adelaide.on.net>
User-Agent: tin/1.6.2-20030910 ("Pabbay") (UNIX) (Linux/2.6.5-7.201-smp (i686))
Lines: 34
Date: Sat, 17 Dec 2005 13:31:11 GMT
NNTP-Posting-Host: 81.109.250.24
X-Trace: newsfe1-gui.ntli.net 1134826271 81.109.250.24 (Sat, 17 Dec 2005 13:31:11
GMT)
NNTP-Posting-Date: Sat, 17 Dec 2005 13:31:11 GMT
Organization: NTL
Xref: g2news1.google.com comp.sys.atari.8bit:3828 comp.sys.sinclair:7162
comp.sys.cbm:13397

Clockmeister <no-one@nowhere.com> did eloquently scribble:
>
>
>
> "Ronald J. Hall" <dark_lord@charter.net> wrote in message
> news:pan.2005.12.17.04.31.06.456362@charter.net...
>> On Sat, 17 Dec 2005 06:13:35 +0800, Clockmeister wrote:
>>
>>> Tell you that XP leaves that steaming turd of an OS Linux for dead?
>>
>> Now I know you're smoking something seriously polluted!
>>
>
> Linux won't let me play my favourite games or let me run my favourite apps,
> so how is it useful to me then, champ?

So don't use it Simple as that. The fact is though, linux DOES have the
apps, just not the ones you like. (There's not one thing (in general, no
specific software packages please) that linux can't do that windows can

And for the most part, linux does it free and gets almost everything you could
possibly want installed as part of the installation process...

Rather than windows where you not only need to install the drivers that came

with the motherboard, you then have to go through the clickyhell of
installing works or office, plus all the other software (unless you like
playing solitaire and using notepad)
--

spike1@freenet.co.uk	"Are you pondering what I'm pondering Pinky?"
Andrew Halliwell BSc(hons)	
in	"I think so brain, but this time, you control
Computer Science	the Encounter suit, and I'll do the voice..."

From 4986338743979011564
X-Google-Thread: f8760,31bbe0ef497486e4
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!cyclone1.gnilink.net!
spamkiller.gnilink.net!gnilink.net!trnddc01.POSTED!4fa3cda4!not-for-mail

From: "cbc" <cabell.clarkeNOSPAMMYA$$@SPAMNOverizon.net>

Newsgroups: comp.sys.atari.8bit
References: <6rKdnUfz7ch41TzeRVn-rg@comcast.com> <dntqst$83$1@mamenchi.zrz.TU-
Berlin.DE> <gYwof.696$Ym1.290@fed1read04>
<1134745837.373163.32820@g47g2000cwa.googlegroups.com>

Subject: Re: Need ROMS for Atari800 emulator

Lines: 15
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MIMEOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <ZqUof.1109$7f3.764@trnddc01>
Date: Sat, 17 Dec 2005 13:31:37 GMT
NNTP-Posting-Host: 70.105.16.75
X-Complaints-To: abuse@verizon.net
X-Trace: trnddc01 1134826297 70.105.16.75 (Sat, 17 Dec 2005 08:31:37 EST)
NNTP-Posting-Date: Sat, 17 Dec 2005 08:31:37 EST
Xref: g2news1.google.com comp.sys.atari.8bit:3829

Have you tried the "KEY OFF" spartados command to kill the keyboard buffer?
I haven't but was wondering if it would solve the ACTION issue.

--
Cabell
A8 Internet BBS: telnet://bfbbs.no-ip.com
A8 Website: www.amfband.com/bf/

> One problem. This emulator does not work properly with the combination
> of Action! and SpartaDOS. The key repeat feature goes haywire. I
> prefer MyDOS so this isn't much of an issue but If I do need to produce
> SpartaDOS disks/images I boot Bewe-DOS instead of SpartaDOS..

From -5153419827697232144
X-Google-Thread: f8760,6669108be32ed3e2
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!cyclone1.gnilink.net!
spamkiller.gnilink.net!gnilink.net!trnddc01.POSTED!4fa3cda4!not-for-mail
From: "cbc" <cabell.clarkeNOSPAMMYA$$@SPAMNOverizon.net>
Newsgroups: comp.sys.atari.8bit
References: <fmrnf.28593$QW2.9726@dukeread08>
<1134562711.780324.18600@o13g2000cwo.googlegroups.com>
<Bu7of.42316$Y7.36045@trnddc02> <Ympof.29222$QW2.14094@dukeread08>
Subject: Re: Trak and Astra read other side?
Lines: 69
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MIMEOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Response
Message-ID: <lxUof.1111$7f3.534@trnddc01>
Date: Sat, 17 Dec 2005 13:38:25 GMT
NNTP-Posting-Host: 70.105.16.75
X-Complaints-To: abuse@verizon.net
X-Trace: trnddc01 1134826705 70.105.16.75 (Sat, 17 Dec 2005 08:38:25 EST)
NNTP-Posting-Date: Sat, 17 Dec 2005 08:38:25 EST
Xref: g2news1.google.com comp.sys.atari.8bit:3830

IIRC (and I may not remember since the BigD is in storage right now), I
think the BigD read 1-40 (outside to inside) and then returned to beginning
of disk for 41-80 (outside to inside). I am pretty sure that's how it
worked.

Don't know about the others although I do have the DSDD Percom here
somewhere (also in storage).

--
Cabell
A8 Internet BBS: telnet://bfbbs.no-ip.com
A8 Website: www.amfband.com/bf/

"Jack Tseng" <tseng4@hotmail.com> wrote in message
news:Ympof.29222$QW2.14094@dukeread08...
> Many disk drives have 3 ways to read the other side of disk.
>
> Number one is XF551 reads the 1st track to 40th track on first side, then
> reads 40th track back to 1st track on other side.
>
> Number two is like 1571 method, (CP/M), the drive reads the 1st track to
> 40th track, then the head moves back to 1st track as Number 41 track,

> reads 1st track to 40th track on second side as Number 41 track to number
> 80 track...
>
> Last is Today's PC disk drive reads 1st track on upside then downside,
> next track on upside then downside. so on....
>
> I am curious... Which method does Trak AT-D4 use?
> Astra the One ???
> Astra Big D ???
> Concorde C-222M ???
> Percom RFD44-S1 ???
>
> Do you know?
>
> Thanks!
> Jack
>
>
>
>
> "cbc" <cabell.clarkeNOSPAMMYA$$@SPAMNOverizon.net> wrote in message
> news:Bu7of.42316$Y7.36045@trnddc02...
>> That's correct. I have a Big D with one DSDD drive in it (the other one
>> is SSDD). The disks are not compatible with the DSDD XF-551 disks.
>>
>> --
>> Cabell
>> A8 Internet BBS: telnet://bfbbs.no-ip.com
>> A8 Website: www.amfband.com/bf/
>>
>>
>> "Larry" <LLppwhite@aol.com> wrote in message
>> news:1134562711.780324.18600@o13g2000cwo.googlegroups.com...
>>> The TRAK model you mention is single-sided, so no. Not unless you have
>>> a modded 551 (or use "flippy" disks with 2 timing holes in the
>>> *jacket*.) In that case, you would be using the 551 to write
>>> double-sided 90 or 180K disks. Astra did produce some 360K models, but
>>> I *believe* they did not use the same format pattern as the 551. The
>>> FAQ's might have some info on this. -Larry
>>>
>>
>>
>
>

From -5467183260293778191
X-Google-Thread: f8760,4a8c32e615e85f53
X-Google-Thread: f4600,4a8c32e615e85f53
X-Google-Thread: 105753,4a8c32e615e85f53
X-Google-Attributes: gidf8760,gidf4600,gid105753,public

X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.pipex.net!
news.pipex.net.POSTED!not-for-mail
NNTP-Posting-Date: Sat, 17 Dec 2005 07:57:30 -0600
From: "Mike Wynne" <mikeywyn@hotmail.com>
Newsgroups: comp.sys.atari.8bit,comp.sys.sinclair,comp.sys.cbm
References: <1134704352.937685.86610@f14g2000cwb.googlegroups.com> <pc9a73-
ggo.ln1@ridcully.fsnet.co.uk>
<1134744452.303528.79780@o13g2000cwo.googlegroups.com> <qs2b73-
tbp.ln1@ridcully.fsnet.co.uk> <4nn5q19kkrr685fhhvan29ipc4rtd71fqa@4ax.com>
<jgnb73-68q.ln1@ridcully.fsnet.co.uk> <43a33c12$1@duster.adelaide.on.net>
<pan.2005.12.17.04.31.06.456362@charter.net> <43a3fb8d@duster.adelaide.on.net>
<0ued73-qjt.ln1@ridcully.fsnet.co.uk>
Subject: Re: The Commodore 64 rules!
Date: Sat, 17 Dec 2005 13:57:28 -0000
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-RFC2646: Format=Flowed; Original
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
Message-ID: <pvudnepn3drXhDneRVny1A@pipex.net>
Lines: 9
NNTP-Posting-Host: 86.133.77.183
X-Trace: sv3-1qfCc6VlX1/
pJrcGQIibEquIRLLBHWLHJHHXRS7SWkjExT90r90EY8bb4c4ZlrYjZuBovjqrm7I5mEE!
6fVVtEVlvlzFNTNgDysePbdHnNph7at5v6LsRKREPAbLlNrpiTA/4AoHQ+RbmBQiUjObQDdRGmUR!
pIXgEqg=
X-Complaints-To: abuse@dsl.pipex.net
X-DMCA-Complaints-To: abuse@dsl.pipex.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:3831 comp.sys.sinclair:7164
comp.sys.cbm:13399

<spike1@freenet.co.uk> wrote...
>(unless you like playing solitaire and using notepad)

Hey! don't knock it - some of us get paid to do exactly that.

MikeW

From -1168227065419395967
X-Google-Thread: f8760,4a8c32e615e85f53
X-Google-Thread: f4600,4a8c32e615e85f53
X-Google-Thread: 105753,4a8c32e615e85f53
X-Google-Attributes: gidf8760,gidf4600,gid105753,public

X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!news-in.ntli.net!
newsrout1-win.ntli.net!ntli.net!newspeer1-win.ntli.net!newsfe7-
win.ntli.net.POSTED!53ab2750!not-for-mail
Sender: Andrew Halliwell <spike1@ridcully.fsnet.co.uk>
Message-ID: <ahjd73-3rt.ln1@ridcully.fsnet.co.uk>
From: spike1@freenet.co.uk
Subject: Re: The Commodore 64 rules!
Newsgroups: comp.sys.atari.8bit,comp.sys.sinclair,comp.sys.cbm
References: <1134704352.937685.86610@f14g2000cwb.googlegroups.com> <pc9a73-
ggo.ln1@ridcully.fsnet.co.uk>
<1134744452.303528.79780@o13g2000cwo.googlegroups.com> <qs2b73-
tbp.ln1@ridcully.fsnet.co.uk> <4nn5q19kkrr685fhhvan29ipc4rtd71fqa@4ax.com>
<jgnb73-68q.ln1@ridcully.fsnet.co.uk> <43a33c12$1@duster.adelaide.on.net>
<pan.2005.12.17.04.31.06.456362@charter.net> <43a3fb8d@duster.adelaide.on.net>
<0ued73-qjt.ln1@ridcully.fsnet.co.uk> <pvudnepn3drXhDneRVny1A@pipex.net>
User-Agent: tin/1.6.2-20030910 ("Pabbay") (UNIX) (Linux/2.6.5-7.201-smp (i686))
Lines: 17
Date: Sat, 17 Dec 2005 14:27:56 GMT
NNTP-Posting-Host: 81.109.250.24
X-Trace: newsfe7-win.ntli.net 1134829676 81.109.250.24 (Sat, 17 Dec 2005 14:27:56
GMT)
NNTP-Posting-Date: Sat, 17 Dec 2005 14:27:56 GMT
Organization: NTL
Xref: g2news1.google.com comp.sys.atari.8bit:3832 comp.sys.sinclair:7167
comp.sys.cbm:13401

Mike Wynne <mikeywyn@hotmail.com> did eloquently scribble:
>
>
>
> <spike1@freenet.co.uk> wrote...
>>(unless you like playing solitaire and using notepad)
>
> Hey! don't knock it - some of us get paid to do exactly that.

I know, I was one of them, remember :)
--

```
_____________________________________________________________________________
|   spike1@freenet.co.uk   | "Are you pondering what I'm pondering Pinky?"   |
|Andrew Halliwell BSc(hons)|                                                 |
|            in            | "I think so brain, but this time, you control   |
|     Computer Science     |  the Encounter suit, and I'll do the voice..."  |
-----------------------------------------------------------------------------
```


From 1703871174911451608
X-Google-Thread: f8760,31bbe0ef497486e4
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g47g2000cwa.googlegroups.com!not-for-
mail
From: stephensheppard@hotmail.com

Newsgroups: comp.sys.atari.8bit
Subject: Re: Need ROMS for Atari800 emulator
Date: 17 Dec 2005 06:30:04 -0800
Organization: http://groups.google.com
Lines: 33
Message-ID: <1134829804.730248.147730@g47g2000cwa.googlegroups.com>
References: <6rKdnUfz7ch41TzeRVn-rg@comcast.com>
   <dntqst$83$1@mamenchi.zrz.TU-Berlin.DE>
   <gYwof.696$Ym1.290@fed1read04>
   <1134745837.373163.32820@g47g2000cwa.googlegroups.com>
   <ZqUof.1109$7f3.764@trnddc01>
NNTP-Posting-Host: 64.48.73.52
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1134829809 14516 127.0.0.1 (17 Dec 2005 14:30:09 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Sat, 17 Dec 2005 14:30:09 +0000 (UTC)
In-Reply-To: <ZqUof.1109$7f3.764@trnddc01>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Win98; en-US; rv:1.7.12) Gecko/20050915
Firefox/1.0.7,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g47g2000cwa.googlegroups.com; posting-host=64.48.73.52;
   posting-account=4ilZLQsAAADHKJufwAjm_Pl2CA076mZi
Xref: g2news1.google.com comp.sys.atari.8bit:3833

cbc wrote:
> Have you tried the "KEY OFF" spartados command to kill the keyboard buffer?
> I haven't but was wondering if it would solve the ACTION issue.
>
Thank you! Thank you! Thank you!

That solves the problem!

Is there a way to set KEY OFF as a default? I'm a light to
non-SpartaDOS user but this would sure come in handy.

I formerly had a crude work around but I definitely didn't like it. In
Atari800Win Plus, I could set the the Keyboard Option, Use Windows
Typematic Rate. This solves the out-of-control key repeat problem but
it precludes the use of the CTRL+Shift+Action Command keystroke
sequence, without it one is stuck in the Action! editor. I was forced
to switch back and forth between typematic modes, quite a nuisance.

Thanks again.

- Steve Sheppard

> --
> Cabell
> A8 Internet BBS: telnet://bfbbs.no-ip.com
> A8 Website: www.amfband.com/bf/
>

>
> > One problem. This emulator does not work properly with the combination
> > of Action! and SpartaDOS. The key repeat feature goes haywire. I
> > prefer MyDOS so this isn't much of an issue but If I do need to produce
> > SpartaDOS disks/images I boot Bewe-DOS instead of SpartaDOS..

From -3393540373450731038
X-Google-Thread: f8760,4a8c32e615e85f53
X-Google-Thread: f4600,4a8c32e615e85f53
X-Google-Thread: 105753,4a8c32e615e85f53
X-Google-Attributes: gidf8760,gidf4600,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!feeder.xsnews.nl!
83.128.0.11.MISMATCH!news-out1.kabelfoon.nl!newsfeed.kabelfoon.nl!
xindi.nntp.kabelfoon.nl!demorgan.zen.co.uk!hamilton.zen.co.uk!zen.net.uk!
fuller.zen.co.uk!shaftesbury.zen.co.uk.POSTED!not-for-mail
From: "W Marsh" <wayneDOTmarshATgmailDOTcom>
Newsgroups: comp.sys.atari.8bit,comp.sys.sinclair,comp.sys.cbm
References: <1134704352.937685.86610@f14g2000cwb.googlegroups.com>   <pc9a73-
ggo.ln1@ridcully.fsnet.co.uk>
<1134744452.303528.79780@o13g2000cwo.googlegroups.com> <qs2b73-
tbp.ln1@ridcully.fsnet.co.uk> <4nn5q19kkrr685fhhvan29ipc4rtd71fqa@4ax.com>
<jgnb73-68q.ln1@ridcully.fsnet.co.uk> <43a33c12$1@duster.adelaide.on.net> <3etb73-
nfq.ln1@ridcully.fsnet.co.uk> <kli6q1thm5nbm5ahivcb9onjk1j8pmv1p6@4ax.com>
<e27d73-n9t.ln1@ridcully.fsnet.co.uk>
Subject: Re: The Commodore 64 rules!
Date: Sat, 17 Dec 2005 14:32:50 -0000
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-RFC2646: Format=Flowed; Original
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
Lines: 34
Message-ID: <43a42191$0$29575$da0feed9@news.zen.co.uk>
Organization: Zen Internet
NNTP-Posting-Host: 82.71.33.246
X-Trace: 1134829969 shaftesbury.zen.co.uk 29575 82.71.33.246:3522
X-Complaints-To: abuse@zen.co.uk
Xref: g2news1.google.com comp.sys.atari.8bit:3834 comp.sys.sinclair:7169
comp.sys.cbm:13402

<spike1@freenet.co.uk> wrote in message
news:e27d73-n9t.ln1@ridcully.fsnet.co.uk...
>W Marsh <wayneDOTmarshATgmailDOTcom@> did eloquently scribble:
>>>I can't see any threat there.
>>>what would be the point? Death by laughter?
>>
>> Nobody takes people like you seriously. You are absolutely incapable
>> of looking at things objectively.
>

> LOL! And YOU are?! The only times I tend to bring up the subject is when
> some comparisons need to be made, such as, say, commodore being the "most
> popular" compared to windows being "most sold".
> My point hasn't been disproved, best does not equal "most popular".
>
>> You use any excuse to say "M$
>> sucks!".
>
> Why do you feel the need to leap to their defence at every opportunity?
> You think they need it?
>
snip further crap

I don't care either way. At the end of the day I think Linux probably is the
better OS, although I doubt that it's more suitable for desktop users.

You've missed the point entirely. I simply find your rampant, blind opinions
and constant mentioning of Linux very irritating. Sometimes ignorance gets
to me that way.

I don't know why I'm arguing with a person who feels the need to put his
degree in his signature!

From 1624621243602910461
X-Google-Thread: f8760,4a8c32e615e85f53
X-Google-Thread: f4600,4a8c32e615e85f53
X-Google-Thread: 105753,4a8c32e615e85f53
X-Google-Attributes: gidf8760,gidf4600,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!proxad.net!proxad.net!
62.253.162.218.MISMATCH!news-in.ntli.net!newsrout1-win.ntli.net!ntli.net!
newspeer1-win.ntli.net!newsfe5-win.ntli.net.POSTED!53ab2750!not-for-mail
Sender: Andrew Halliwell <spike1@ridcully.fsnet.co.uk>
Message-ID: <s5md73-qut.ln1@ridcully.fsnet.co.uk>
From: spike1@freenet.co.uk
Subject: Re: The Commodore 64 rules!
Newsgroups: comp.sys.atari.8bit,comp.sys.sinclair,comp.sys.cbm
References: <1134704352.937685.86610@f14g2000cwb.googlegroups.com> <pc9a73-
ggo.ln1@ridcully.fsnet.co.uk>
<1134744452.303528.79780@o13g2000cwo.googlegroups.com> <qs2b73-
tbp.ln1@ridcully.fsnet.co.uk> <4nn5q19kkrr685fhhvan29ipc4rtd71fqa@4ax.com>
<jgnb73-68q.ln1@ridcully.fsnet.co.uk> <43a33c12$1@duster.adelaide.on.net> <3etb73-
nfq.ln1@ridcully.fsnet.co.uk> <kli6q1thm5nbm5ahivcb9onjk1j8pmv1p6@4ax.com>
<e27d73-n9t.ln1@ridcully.fsnet.co.uk> <43a42191$0$29575$da0feed9@news.zen.co.uk>
User-Agent: tin/1.6.2-20030910 ("Pabbay") (UNIX) (Linux/2.6.5-7.201-smp (i686))
Lines: 17
Date: Sat, 17 Dec 2005 15:28:09 GMT
NNTP-Posting-Host: 81.109.250.24
X-Trace: newsfe5-win.ntli.net 1134833289 81.109.250.24 (Sat, 17 Dec 2005 15:28:09
GMT)

NNTP-Posting-Date: Sat, 17 Dec 2005 15:28:09 GMT
Organization: NTL
Xref: g2news1.google.com comp.sys.atari.8bit:3835 comp.sys.sinclair:7172
comp.sys.cbm:13404

W Marsh <wayneDOTmarshATgmailDOTcom> did eloquently scribble:
>
> I don't care either way. At the end of the day I think Linux probably is the
> better OS, although I doubt that it's more suitable for desktop users.
>
> You've missed the point entirely. I simply find your rampant, blind opinions
> and constant mentioning of Linux very irritating.

Then don't read what I post then.
No skin off my nose if you killfile me.
--

```
-------------------------------------------------------------------------------
|   spike1@freenet.co.uk   |                                                  |
|Andrew Halliwell BSc(hons)| "ARSE! GERLS!! DRINK! DRINK! DRINK!!!"           |
|            in            | "THAT WOULD BE AN ECUMENICAL MATTER!...FECK!!!! |
|     Computer Science     | - Father Jack in "Father Ted"                    |
-------------------------------------------------------------------------------
```

From 1717852993541145466
X-Google-Thread: f8760,4a8c32e615e85f53
X-Google-Thread: f4600,4a8c32e615e85f53
X-Google-Thread: 105753,4a8c32e615e85f53
X-Google-Attributes: gidf8760,gidf4600,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g43g2000cwa.googlegroups.com!not-for-
mail
From: "Bill H" <bill@ts1000.us>
Newsgroups: comp.sys.atari.8bit,comp.sys.sinclair,comp.sys.cbm
Subject: Re: The Commodore 64 rules!
Date: 17 Dec 2005 07:38:47 -0800
Organization: http://groups.google.com
Lines: 8
Message-ID: <1134833927.012013.59970@g43g2000cwa.googlegroups.com>
References: <1134704352.937685.86610@f14g2000cwb.googlegroups.com>
   <pc9a73-ggo.ln1@ridcully.fsnet.co.uk>
   <1134744452.303528.79780@o13g2000cwo.googlegroups.com>
   <qs2b73-tbp.ln1@ridcully.fsnet.co.uk>
   <4nn5q19kkrr685fhhvan29ipc4rtd71fqa@4ax.com>
   <jgnb73-68q.ln1@ridcully.fsnet.co.uk>
   <43a33c12$1@duster.adelaide.on.net>
   <3etb73-nfq.ln1@ridcully.fsnet.co.uk>
   <kli6q1thm5nbm5ahivcb9onjk1j8pmv1p6@4ax.com>
   <e27d73-n9t.ln1@ridcully.fsnet.co.uk>
   <43a42191$0$29575$da0feed9@news.zen.co.uk>
   <s5md73-qut.ln1@ridcully.fsnet.co.uk>
NNTP-Posting-Host: 68.175.14.42
Mime-Version: 1.0

Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1134833931 19461 127.0.0.1 (17 Dec 2005 15:38:51 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Sat, 17 Dec 2005 15:38:51 +0000 (UTC)
In-Reply-To: <s5md73-qut.ln1@ridcully.fsnet.co.uk>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.1;
SV1),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g43g2000cwa.googlegroups.com; posting-host=68.175.14.42;
   posting-account=hiYE7A0AAAD_YiOsoDcZiPmh6sWeMZBG
Xref: g2news1.google.com comp.sys.atari.8bit:3836 comp.sys.sinclair:7173
comp.sys.cbm:13405

These Commodore vs Spectrum posts remind me of a joke:

Two guys are standing a bridge taking a leak. One turns to the other
and says "Dang this water is cold!" The other replies, "Yeah and it's
deep too!"

Bill H

From -7729494612351226402
X-Google-Thread: f8760,4a8c32e615e85f53
X-Google-Thread: f4600,4a8c32e615e85f53
X-Google-Thread: 105753,4a8c32e615e85f53
X-Google-Attributes: gidf8760,gidf4600,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!hwmnpeer01.lga!hwmedia!
hw-filter.lga!fe06.lga.POSTED!53ab2750!not-for-mail
From: "Ronald J. Hall" <dark_lord@charter.net>
Organization: DarkForce!
Subject: Re: The Commodore 64 rules!
User-Agent: Pan/0.14.2 (This is not a psychotic episode. It's a cleansing moment
of clarity.)
Message-Id: <pan.2005.12.17.15.53.10.623806@charter.net>
Newsgroups: comp.sys.atari.8bit,comp.sys.sinclair,comp.sys.cbm
References: <1134704352.937685.86610@f14g2000cwb.googlegroups.com> <pc9a73-
ggo.ln1@ridcully.fsnet.co.uk>
<1134744452.303528.79780@o13g2000cwo.googlegroups.com> <qs2b73-
tbp.ln1@ridcully.fsnet.co.uk> <4nn5q19kkrr685fhhvan29ipc4rtd71fqa@4ax.com>
<jgnb73-68q.ln1@ridcully.fsnet.co.uk> <43a33c12$1@duster.adelaide.on.net>
<pan.2005.12.17.04.31.06.456362@charter.net> <43a3fb8d@duster.adelaide.on.net>
MIME-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-1
Content-Transfer-Encoding: 8bit
Lines: 49
X-Trace:
dkoicekneficefkldaidjfnbhidmilaocnfclbbgehhmgggiochlmphgamomajahncnohkaabhndkoefnl
lnhgbmeiakfmenmnebbdcmbfeiibhjlchmljiohbgcmbngmnnf
NNTP-Posting-Date: Sat, 17 Dec 2005 08:45:47 MST

Date: Sat, 17 Dec 2005 10:53:12 -0500
Xref: g2news1.google.com comp.sys.atari.8bit:3837 comp.sys.sinclair:7174
comp.sys.cbm:13406

On Sat, 17 Dec 2005 19:50:34 +0800, Clockmeister wrote:

>
> "Ronald J. Hall" <dark_lord@charter.net> wrote in message
> news:pan.2005.12.17.04.31.06.456362@charter.net...
>> On Sat, 17 Dec 2005 06:13:35 +0800, Clockmeister wrote:
>>
>>> Tell you that XP leaves that steaming turd of an OS Linux for dead?
>>
>> Now I know you're smoking something seriously polluted!
>>
>
> Linux won't let me play my favourite games or let me run my favourite apps,
> so how is it useful to me then, champ?

So because it didn't work for you personally, that condemns it? Don't
think so.

Honestly, Linux won't play every game out there, and it might not play the
latest, greatest version of game "X".

Its close enough for me and my kids though. We play a lot of the following
under Linux:

World of Warcraft (or did-we let the trial sub run out)
Diablo 2: Lord of Destruction
Starcraft
Star Wars - Jedi Academy
Knights Of The Old Republic
Ditto - Sith Lords
NeverWinter Nights
Quake 4
Dungeon Siege
Doom 3
Morrowind - Elder Scrolls
Unreal Tournament 2004
Warcraft 3 (Frozen Throne)

Not counting literally hundreds of non-commercial apps and games that are
commercial quality or near commercial quality (and free).

Who needs Windoze...not me! :-)

--
_/_/_/

From -1863223753253895467
X-Google-Thread: f8760,4a8c32e615e85f53
X-Google-Thread: f4600,4a8c32e615e85f53
X-Google-Thread: 105753,4a8c32e615e85f53
X-Google-Attributes: gidf8760,gidf4600,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!nx01.iad01.newshosting.com!newshosting.com!
130.81.64.211.MISMATCH!cycny01.gnilink.net!hwmnpeer01.lga!hwmedia!hw-filter.lga!
fe06.lga.POSTED!53ab2750!not-for-mail
From: "Ronald J. Hall" <dark_lord@charter.net>
Organization: DarkForce!
Subject: Re: The Commodore 64 rules!
User-Agent: Pan/0.14.2 (This is not a psychotic episode. It's a cleansing moment
of clarity.)
Message-Id: <pan.2005.12.17.15.55.57.816815@charter.net>
Newsgroups: comp.sys.atari.8bit,comp.sys.sinclair,comp.sys.cbm
References: <1134704352.937685.86610@f14g2000cwb.googlegroups.com> <pc9a73-
ggo.ln1@ridcully.fsnet.co.uk>
<1134744452.303528.79780@o13g2000cwo.googlegroups.com> <qs2b73-
tbp.ln1@ridcully.fsnet.co.uk> <4nn5q19kkrr685fhhvan29ipc4rtd71fqa@4ax.com>
<jgnb73-68q.ln1@ridcully.fsnet.co.uk> <43a33c12$1@duster.adelaide.on.net> <3etb73-
nfq.ln1@ridcully.fsnet.co.uk> <kli6q1thm5nbm5ahivcb9onjk1j8pmv1p6@4ax.com>
<43a37c0a@duster.adelaide.on.net> <pan.2005.12.17.04.33.29.766143@charter.net>
<43a406e1$0$16876$91cee783@newsreader01.highway.telekom.at>
MIME-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-1
Content-Transfer-Encoding: 8bit
Lines: 39
X-Trace:
dkoicekneficefkldaidjfnbhidmilaogdkcchlmhdoidaedochlmphgamomajahncnohkaabhndkoefnl
lnhgbmeiakfmenapafdliipbepdhmjmaghhdficmabniaomnnf
NNTP-Posting-Date: Sat, 17 Dec 2005 08:48:39 MST
Date: Sat, 17 Dec 2005 10:56:03 -0500
Xref: g2news1.google.com comp.sys.atari.8bit:3838 comp.sys.sinclair:7175
comp.sys.cbm:13407

On Sat, 17 Dec 2005 12:38:57 +0000, Daniel Mandic wrote:

> Ronald J. Hall wrote:
>
>>
>> However, I'm not slamming anyone for using XP if they wish. Thats
>> their choice.
>
>
> Thank thank you very very very much that you do not slam me bez of
> using XP.
> Which grace you mete out to me.
>
> Thank you, leaving me to my own choice.

>
>
> Oh humble giver of permissions I will progress using XP.
>
>
>
> (Are there more of such kind? Or is this just equity?)
>
>
>
>
>
> Best Regards,
>
> Daniel Mandic

and its ridiculous replies like this that make me wish these threads would
stay out of comp.sys.atari.8bit... :-(

--
_/_/_/

X-Trace: trnddc06 1134836463 70.105.16.75 (Sat, 17 Dec 2005 11:21:03 EST)
NNTP-Posting-Date: Sat, 17 Dec 2005 11:21:03 EST
Xref: g2news1.google.com comp.sys.atari.8bit:3839

Create a "startup.bat" file in the root directory of the atari disk(s) that
you boot from with this line in it:

KEY OFF

Glad I could help!

--
Cabell
A8 Internet BBS: telnet://bfbbs.no-ip.com
A8 Website: www.amfband.com/bf/

<stephensheppard@hotmail.com> wrote in message
news:1134829804.730248.147730@g47g2000cwa.googlegroups.com...
> cbc wrote:
>> Have you tried the "KEY OFF" spartados command to kill the keyboard
>> buffer?
>> I haven't but was wondering if it would solve the ACTION issue.
>>
> Thank you! Thank you! Thank you!
>
> That solves the problem!
>
> Is there a way to set KEY OFF as a default? I'm a light to
> non-SpartaDOS user but this would sure come in handy.
>
> I formerly had a crude work around but I definitely didn't like it. In
> Atari800Win Plus, I could set the the Keyboard Option, Use Windows
> Typematic Rate. This solves the out-of-control key repeat problem but
> it precludes the use of the CTRL+Shift+Action Command keystroke
> sequence, without it one is stuck in the Action! editor. I was forced
> to switch back and forth between typematic modes, quite a nuisance.
>
> Thanks again.
>
> - Steve Sheppard
>
>> --
>> Cabell
>> A8 Internet BBS: telnet://bfbbs.no-ip.com
>> A8 Website: www.amfband.com/bf/
>>
>>
>> > One problem. This emulator does not work properly with the combination
>> > of Action! and SpartaDOS. The key repeat feature goes haywire. I
>> > prefer MyDOS so this isn't much of an issue but If I do need to produce
>> > SpartaDOS disks/images I boot Bewe-DOS instead of SpartaDOS..
>

From 4165979674313577041
X-Google-Thread: f8760,4a8c32e615e85f53
X-Google-Thread: f4600,4a8c32e615e85f53
X-Google-Thread: 105753,4a8c32e615e85f53
X-Google-Attributes: gidf8760,gidf4600,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!proxad.net!newsfeed.stueberl.de!
newsgate.cistron.nl!transit.news.xs4all.nl!62.251.0.65.MISMATCH!
textnews.nntp.hccnet.nl!textreader.nntp.hccnet.nl!not-for-mail
Date: Sat, 17 Dec 2005 17:21:56 +0100
From: Peter van Merkerk <merkerk@deadspam.com>
User-Agent: Mozilla Thunderbird 1.0.7 (Windows/20050923)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit,comp.sys.sinclair,comp.sys.cbm
Subject: Re: The Commodore 64 rules!
References: <1134704352.937685.86610@f14g2000cwb.googlegroups.com>
<1134742610.856885.46200@g44g2000cwa.googlegroups.com>
In-Reply-To: <1134742610.856885.46200@g44g2000cwa.googlegroups.com>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 20
Message-ID: <43a43b3c$0$816$3a628fcd@textreader.nntp.hccnet.nl>
Organization: Hobby Computer Club News Network
NNTP-Posting-Date: 17 Dec 2005 16:22:20 GMT
NNTP-Posting-Host: 62.251.115.141
X-Trace: 1134836540 textreader.nntp.hccnet.nl 816 62.251.115.141:28698
X-Complaints-To: abuse@hccnet.nl
Xref: g2news1.google.com comp.sys.atari.8bit:3840 comp.sys.sinclair:7176
comp.sys.cbm:13408

Andrew Owen wrote:

> On the subject of cross platform development. Someone mentioned that
> the C64 has an 8x1 attribute mode but I forgot the resolution.

The C64 can do 8x1 attributes with 320x200 resolution. However, like the Spectrum, this mode requires a lot of attention from the CPU and very precise timing. Normally the the VIC chip reads the attribute bytes only once every eight lines (the so-called "bad lines", because when the VIC chip reads the attribute bytes it slows down the CPU). Basically before every display line the VIC chip has to instructed to reread the attribute bytes. As far as I know there are no C64 games that use this mode; it requires too much CPU time and some clever undocumented tricks to make it work.

> Is there a similar mode on the Atari?

I don't know much about the Atari, but I believe it doesn't have

attribute based graphics like the Spectrum and the C64. IIRC the Atari
can display only a limited number of colors per scan-line.

From -8925970385653796905
X-Google-Thread: f8760,1077fd0ab2817133,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII
Path: g2news1.google.com!postnews.google.com!o13g2000cwo.googlegroups.com!not-for-
mail
From: retrocomtoday@aol.com
Newsgroups: comp.sys.atari.8bit
Subject: RETRO:BYTES Lite... at last!
Date: 17 Dec 2005 09:35:07 -0800
Organization: http://groups.google.com
Lines: 28
Message-ID: <1134840907.086261.278840@o13g2000cwo.googlegroups.com>
NNTP-Posting-Host: 172.212.224.226
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
Content-Transfer-Encoding: quoted-printable
X-Trace: posting.google.com 1134840911 28416 127.0.0.1 (17 Dec 2005 17:35:11 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Sat, 17 Dec 2005 17:35:11 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Win98; en-US; rv:1.7.12) Gecko/20050915
Firefox/1.0.7,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: o13g2000cwo.googlegroups.com; posting-host=172.212.224.226;
   posting-account=bzAmUw0AAACBniyTpUZIgeRuqOEjRssR
Xref: g2news1.google.com comp.sys.atari.8bit:3841

R:B Lite is *finally* available to buy from www.download-trader.com or
from eBay (item number 8737921450) for just =A31 sterlin! It comes as a
screen-res PDF sent via email. The first issue features:

> A four-page feature on Cinemaware, speaking to founder Bob Jacob,
> Four reviews (two new home-brew games and two Saturn shooters)
> Retro News
> Quotes from Margaret Thatcher
> Three previews
> A picture of a Gizmondo (for those of you who haven't seen one)
and more!

Preview pages are available on our forum over at www.retro-bytes.com

What are you waiting for then? Fill yourself with festive cheer and get
hold of your copy.

Regards,

Shaun.

Ps, Those who have pre-ordered and paid will already have their copy in
their inbox. People who have pre-ordered and are waiting for further
instructions will receive an email soon.

No Atari coverage for this issue by the way :-(however, this is bound
to change in future issues!

From -5732219184273404212
X-Google-Thread: f8760,31bbe0ef497486e4
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!proxad.net!newsfeed.stueberl.de!
newsfeeder1.noc.eunet-ag.at!news.eunet.at!not-for-mail
From: Matthias Reichl <usenet-200512@hias.horus.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Need ROMS for Atari800 emulator
Date: Sat, 17 Dec 2005 18:37:10 +0100
Organization: Horus IT GmbH
Lines: 18
Message-ID: <slrndq8j66.29p.usenet-200512@camel.hias.horus.com>
References: <6rKdnUfz7ch41TzeRVn-rg@comcast.com> <dntqst$83$1@mamenchi.zrz.TU-
Berlin.DE> <gYwof.696$Ym1.290@fed1read04>
<1134745837.373163.32820@g47g2000cwa.googlegroups.com> <-8idneyviba9bz7eRVn-
oQ@comcast.com>
Reply-To: <hias@horus.com>
NNTP-Posting-Host: 193.80.109.194
X-Trace: paperboy.si.eunet.at 1134841152 11419 193.80.109.194 (17 Dec 2005
17:39:12 GMT)
X-Complaints-To: news@paperboy.si.eunet.at
NNTP-Posting-Date: Sat, 17 Dec 2005 17:39:12 +0000 (UTC)
User-Agent: slrn/0.9.7.4 (Linux)
Xref: g2news1.google.com comp.sys.atari.8bit:3842

On Sat, 17 Dec 2005 05:10:31 -0600, David Bowden wrote:
> So far, the only
> drive emulator I know of that can read files directly from a hard drive and
> not from an image is APE.

My current development version of AtariSIO for Linux also has such a
feature :-) You can access files (more or less) direct on your hard
disk - both reading and writing is supported. This feature works with
all DOS 2.x compatible DOSes (including MyDOS with subdirectory
support) and it emulates disks up to 65535 sectors in SD and DD.

I haven't released this version officially yet, but if you are
interested I can send you the current snapshot.

so long,

Hias

From 4973665192936253783
X-Google-Thread: f8760,4a8c32e615e85f53
X-Google-Thread: f4600,4a8c32e615e85f53
X-Google-Thread: 105753,4a8c32e615e85f53
X-Google-Attributes: gidf8760,gidf4600,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!newsfeed00.sul.t-online.de!newsfeed01.sul.t-online.de!t-
online.de!newsfeed.vmunix.org!peer-uk.news.demon.net!kibo.news.demon.net!
news.demon.co.uk!demon!youmustbejoking.demon.cu.invalid!not-for-mail
From: Darren Salt <news@youmustbejoking.demon.cu.invalid>
Newsgroups: comp.sys.atari.8bit,comp.sys.sinclair,comp.sys.cbm
Subject: Re: The Commodore 64 rules!
Followup-To: comp.sys.sinclair,comp.sys.cbm
Date: Sat, 17 Dec 2005 18:28:32 +0000
Lines: 23
Sender: Darren Salt <news@youmustbejoking.demon.cu.invalid>
Message-ID: <4DDACC1B51%news@youmustbejoking.demon.cu.invalid>
References: <1134704352.937685.86610@f14g2000cwb.googlegroups.com>
<eNSdnZVTOdJXYz_enZ2dnUVZ_sGdnZ2d@comcast.com>
 <8tv5q1dibjh4sajqo3105275m66udg25f5@4ax.com>
<1134783233.941311.125660@g43g2000cwa.googlegroups.com> <cj7d73-
n9t.ln1@ridcully.fsnet.co.uk>
NNTP-Posting-Host: youmustbejoking.demon.co.uk
X-Trace: news.demon.co.uk 1134844783 27079 212.228.127.8 (17 Dec 2005 18:39:43
GMT)
X-Complaints-To: abuse@demon.net
NNTP-Posting-Date: Sat, 17 Dec 2005 18:39:43 +0000 (UTC)
X-Message-Flag: Outlook Express is broken. Upgrade to rn(1).
Mail-Copies-To: never
X-Editor: Zap 1.47 (17 Oct 2005) [TEST], ZapEmail 0.28.3 (25 Mar 2005) (32)
X-Mangled: using ZapEmail's AST (ygolonhceT mapS-itnA)
User-Agent: Messenger-Pro/3.30b11 (MsgServe/3.11b2) (RISC-OS/4.02) NewsHound/
1.43-32pre4
X-SDate: Sat, 4491 Sep 1993 18:28:32 +0000
Xref: g2news1.google.com comp.sys.atari.8bit:3843 comp.sys.sinclair:7184
comp.sys.cbm:13414

I demand that spike1@freenet.co.uk may or may not have written...

> dunric@yahoo.com did eloquently scribble:
>> Did you know that there are more people in the UK who have claimed to talk
>> to deceased loved ones on, say, a BBC Micro than Americans who have
>> claimed to talk to God on, say, a Commodore 64?

> Now that wasn't too good an argument...

>> Must be the PAL television standard. :)

> The PAL tv standard is a cause of dementia?

No, but I think that their DVB standard is a problem here: Always The Same
Crosspost...

--
| Darren Salt | d youmustbejoking,demon,co,uk | nr. Ashington,
| RISC OS, | s zap,tartarus,org | Northumberland
| Linux | @ | Toon Army
| We've got Michael Owen; Liverpool haven't...

Any given program will expand to fill all available memory.

From -1150893033552364654
X-Google-Thread: f8760,4a8c32e615e85f53
X-Google-Thread: f4600,4a8c32e615e85f53
X-Google-Thread: 105753,4a8c32e615e85f53
X-Google-Attributes: gidf8760,gidf4600,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news2.volia.net!npeer.de.kpn-
eurorings.net!newsfeed.vmunix.org!peer-uk.news.demon.net!kibo.news.demon.net!
news.demon.co.uk!demon!youmustbejoking.demon.cu.invalid!not-for-mail
From: Darren Salt <news@youmustbejoking.demon.cu.invalid>
Newsgroups: comp.sys.atari.8bit,comp.sys.sinclair,comp.sys.cbm
Subject: Re: The Commodore 64 rules!
Date: Sat, 17 Dec 2005 18:10:36 +0000
Lines: 37
Sender: Darren Salt <news@youmustbejoking.demon.cu.invalid>
Message-ID: <4DDACA7722%news@youmustbejoking.demon.cu.invalid>
References: <1134704352.937685.86610@f14g2000cwb.googlegroups.com>
<1134742610.856885.46200@g44g2000cwa.googlegroups.com>
 <43a3428b$1@duster.adelaide.on.net>
NNTP-Posting-Host: youmustbejoking.demon.co.uk
X-Trace: news.demon.co.uk 1134844786 27079 212.228.127.8 (17 Dec 2005 18:39:46
GMT)
X-Complaints-To: abuse@demon.net
NNTP-Posting-Date: Sat, 17 Dec 2005 18:39:46 +0000 (UTC)
X-Message-Flag: Outlook Express is broken. Upgrade to rn(1).
Mail-Copies-To: never
X-Editor: Zap 1.47 (17 Oct 2005) [TEST], ZapEmail 0.28.3 (25 Mar 2005) (32)
X-Mangled: using ZapEmail's AST (ygolonhceT mapS-itnA)
User-Agent: Messenger-Pro/3.30b11 (MsgServe/3.11b2) (RISC-OS/4.02) NewsHound/
1.43-32pre4
X-SDate: Sat, 4491 Sep 1993 18:10:36 +0000
Xref: g2news1.google.com comp.sys.atari.8bit:3844 comp.sys.sinclair:7186
comp.sys.cbm:13415

I demand that Clockmeister may or may not have written...

> "Andrew Owen" <aoweninoz@yahoo.com.au> wrote in message
> news:1134742610.856885.46200@g44g2000cwa.googlegroups.com...
>>> 1. Best selling computer of all time.
>> The Windows PC. But I think we can all agree that it's rubbish.

>>> 2. VIC-II/SID chip.
>> Can be approximated an AY chip equipped Spectrum by using the Z80 to add
>> extra square waves to the standard sound channels. I suspect this would be
>> even easier on the Atari.

> Rubbish, sounds nothing like the SID.

>>> 3. Thousands upon thousands of programs.
>> There are more programs for the Spectrum. I don't know about the Atari. I
>> do know that most of these programs (on all formats) are absolutely
>> god-awful. It's the gems that we remeber fondly, and there were probably
>> about the same number of those on all formats (including the BBC micro).

> Agreed, except for that last bit. The BBC micro was a bit crap.

That's like saying "the ZX" or "the Comm..." "the Comm..." "the Comm...".

... it's no use. I just can't say Commodore.

Elite, Exile, Repton (1, 2, 3, Infinity, but *not* 4), Citadel, Zarch. And
some others, but those are the ones which people are most likely to remember.

[snip]
--
| Darren Salt | d youmustbejoking,demon,co,uk | nr. Ashington,
| RISC OS, | s zap,tartarus,org | Northumberland
| Linux | @ | Toon Army
| How many recently-released games fit in 16K?

Among the lucky, you are the chosen one.

From -4445922679154361381
X-Google-Thread: f8760,4a8c32e615e85f53
X-Google-Thread: f4600,4a8c32e615e85f53
X-Google-Thread: 105753,4a8c32e615e85f53
X-Google-Attributes: gidf8760,gidf4600,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!pd7cy2so!pd7cy1no!shaw.ca!
pd7tw3no.POSTED!53ab2750!not-for-mail
X-Trace-PostClient-IP: 24.68.25.84
From: Shawn Jefferson <sjeffersonTAKETHISOUTTOREPLY@shaw.ca>
Newsgroups: comp.sys.atari.8bit,comp.sys.sinclair,comp.sys.cbm
Subject: Re: The Commodore 64 rules!
Reply-To: sjeffersonTAKETHISOUTTOREPLY@shaw.ca
Message-ID: <cor8q1d2k5bkgi5va0untb0a1q43f09nqa@4ax.com>
References: <1134704352.937685.86610@f14g2000cwb.googlegroups.com>
<1134742610.856885.46200@g44g2000cwa.googlegroups.com>
<43a43b3c$0$816$3a628fcd@textreader.nntp.hccnet.nl>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii

Content-Transfer-Encoding: 7bit
Lines: 16
Date: Sat, 17 Dec 2005 20:07:07 GMT
NNTP-Posting-Host: 24.64.223.206
X-Complaints-To: abuse@shaw.ca
X-Trace: pd7tw3no 1134850027 24.64.223.206 (Sat, 17 Dec 2005 13:07:07 MST)
NNTP-Posting-Date: Sat, 17 Dec 2005 13:07:07 MST
Organization: Shaw Residential Internet
Xref: g2news1.google.com comp.sys.atari.8bit:3845 comp.sys.sinclair:7195
comp.sys.cbm:13416

Peter van Merkerk <merkerk@deadspam.com>:

>> Is there a similar mode on the Atari?
>
>I don't know much about the Atari, but I believe it doesn't have
>attribute based graphics like the Spectrum and the C64. IIRC the Atari
>can display only a limited number of colors per scan-line.

If you want to include "tricks", like using the player missile "sprites"
you can get at least 9 per scanline or using precise-timed DLIs, you can
increase that number by some small amount (since you can change both the
playfield and player/missile color registers on the fly.)

--
Shawn Jefferson
(fix reply to for email)

From 5312663552348700424
X-Google-Thread: f8760,31bbe0ef497486e4
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!newshub.sdsu.edu!elnk-nf2-pas!elnk-pas-nf1!
newsfeed.earthlink.net!pd7cy1no!shaw.ca!pd7tw2no.POSTED!53ab2750!not-for-mail
X-Trace-PostClient-IP: 24.68.25.84
From: Shawn Jefferson <sjeffersonTAKETHISOUTTOREPLY@shaw.ca>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Need ROMS for Atari800 emulator
Reply-To: sjeffersonTAKETHISOUTTOREPLY@shaw.ca
Message-ID: <47s8q1lkvmscjcrtnvqoo6d0cq3tojuv9f@4ax.com>
References: <6rKdnUfz7ch41TzeRVn-rg@comcast.com> <dntqst$83$1@mamenchi.zrz.TU-
Berlin.DE> <gYwof.696$Ym1.290@fed1read04>
<1134745837.373163.32820@g47g2000cwa.googlegroups.com> <-8idneyviba9bz7eRVn-
oQ@comcast.com> <slrndq8j66.29p.usenet-200512@camel.hias.horus.com>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 27
Date: Sat, 17 Dec 2005 20:12:54 GMT
NNTP-Posting-Host: 24.64.223.206

X-Complaints-To: abuse@shaw.ca
X-Trace: pd7tw2no 1134850374 24.64.223.206 (Sat, 17 Dec 2005 13:12:54 MST)
NNTP-Posting-Date: Sat, 17 Dec 2005 13:12:54 MST
Organization: Shaw Residential Internet
Xref: g2news1.google.com comp.sys.atari.8bit:3846

Matthias Reichl <usenet-200512@hias.horus.com>:
>On Sat, 17 Dec 2005 05:10:31 -0600, David Bowden wrote:
>> So far, the only
>> drive emulator I know of that can read files directly from a hard drive and
>> not from an image is APE.
>
>My current development version of AtariSIO for Linux also has such a
>feature :-) You can access files (more or less) direct on your hard
>disk - both reading and writing is supported. This feature works with
>all DOS 2.x compatible DOSes (including MyDOS with subdirectory
>support) and it emulates disks up to 65535 sectors in SD and DD.
>
>I haven't released this version officially yet, but if you are
>interested I can send you the current snapshot.

Hi,

You sent this to me, and it seems pretty cool. I have a question though,
about the ability to write files to the PC. If you write a very large file
(say 32,000 or 40,000 sectors), can you write another such large file, or
will you get an error message telling you the disk is full?

Thanks,
Shawn
--
Shawn Jefferson
(fix reply to for email)

From 8957093819364288021
X-Google-Thread: f8760,502b186dc3b7ffd9,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!nx01.iad01.newshosting.com!newshosting.com!
130.81.64.211.MISMATCH!cycny01.gnilink.net!hwmnpeer01.lga!hwmedia!hw-filter.lga!
fe04.lga.POSTED!53ab2750!not-for-mail
From: "Ronald J. Hall" <dark_lord@charter.net>
Organization: DarkForce!
Subject: Video question
User-Agent: Pan/0.14.2 (This is not a psychotic episode. It's a cleansing moment
of clarity.)
Message-Id: <pan.2005.12.17.21.29.38.867174@charter.net>
Newsgroups: comp.sys.atari.8bit
MIME-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-1
Content-Transfer-Encoding: 8bit

Lines: 25
X-Trace:
badccedimaighcleabpeihbbiefgjbghlkapbchhpcdoliolochlmphgamomajahncnohkaabhndkoefnl
lnhgbmeiakfmendpjlmlgphmdjbmfpchidpehfamabmcpjehah
NNTP-Posting-Date: Sat, 17 Dec 2005 14:22:13 MST
Date: Sat, 17 Dec 2005 16:29:39 -0500
Xref: g2news1.google.com comp.sys.atari.8bit:3847

Well, its been a long time, and I finally got a chance to try to fire up
the 800XL that I recently purchased on Ebay.

I've got some kind of RCA cable with the DIN plug on the end that plugs
into the 800XL, and goes to yellow and white RCA jacks. I've not acquired
a monitor yet, so I tried it with 2 different VCRs here, both of which
have audio and video input jacks.

The red power light does come on, but I can't get any audio or video
onscreen. No self check test. I also tried it with a cartridge, both
holding option down, and not. This is with the TV, VCR, and 800XL all set
to channel 3. I also tried it with VCR mode on/off, and the TV mode
switched back and forth.

Do have I have the wrong cable for this perhaps?

Any helpful suggestions on how to procede welcome! :-)

--
_/_/_/

X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MIMEOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
NNTP-Posting-Host: ppp171-249.lns1.per1.internode.on.net
Message-ID: <43a48325$1@duster.adelaide.on.net>
X-Trace: duster.adelaide.on.net 1134854949 150.101.171.249 (18 Dec 2005 07:59:09
+1050)
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!nx01.iad01.newshosting.com!newshosting.com!
203.109.252.33.MISMATCH!newsfeeds.ihug.co.nz!ihug.co.nz!news.xtra.co.nz!news-
south.connect.com.au!duster.adelaide.on.net!not-for-mail
Xref: g2news1.google.com comp.sys.atari.8bit:3848 comp.sys.sinclair:7201
comp.sys.cbm:13419

"Ronald J. Hall" <dark_lord@charter.net> wrote in message
news:pan.2005.12.17.15.53.10.623806@charter.net...
> On Sat, 17 Dec 2005 19:50:34 +0800, Clockmeister wrote:
>
>>
>> "Ronald J. Hall" <dark_lord@charter.net> wrote in message
>> news:pan.2005.12.17.04.31.06.456362@charter.net...
>>> On Sat, 17 Dec 2005 06:13:35 +0800, Clockmeister wrote:
>>>
>>>> Tell you that XP leaves that steaming turd of an OS Linux for dead?
>>>
>>> Now I know you're smoking something seriously polluted!
>>>
>>
>> Linux won't let me play my favourite games or let me run my favourite
>> apps,
>> so how is it useful to me then, champ?
>
> So because it didn't work for you personally, that condemns it? Don't
> think so.
>
> Honestly, Linux won't play every game out there, and it might not play the
> latest, greatest version of game "X".
>
> Its close enough for me and my kids though. We play a lot of the following
> under Linux:
>
> World of Warcraft (or did-we let the trial sub run out)
> Diablo 2: Lord of Destruction
> Starcraft
> Star Wars - Jedi Academy
> Knights Of The Old Republic
> Ditto - Sith Lords
> NeverWinter Nights
> Quake 4
> Dungeon Siege

> Doom 3
> Morrowind - Elder Scrolls
> Unreal Tournament 2004
> Warcraft 3 (Frozen Throne)
>
> Not counting literally hundreds of non-commercial apps and games that are
> commercial quality or near commercial quality (and free).
>
> Who needs Windoze...not me! :-)
>

Good for you, but I don't want to search endlessly for something I can
simply pick up at virtually any store.

Linux is great for wasting time IMO and I don't consider my time to be free
when I'm wasting it searching out something that may/may not do the job.

From 958126289595335214
X-Google-Thread: f8760,4a8c32e615e85f53
X-Google-Thread: f4600,4a8c32e615e85f53
X-Google-Thread: 105753,4a8c32e615e85f53
X-Google-Attributes: gidf8760,gidf4600,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
From: "Clockmeister" <no-one@nowhere.com>
Newsgroups: comp.sys.atari.8bit,comp.sys.sinclair,comp.sys.cbm
References: <1134704352.937685.86610@f14g2000cwb.googlegroups.com> <pc9a73-
ggo.ln1@ridcully.fsnet.co.uk>
<1134744452.303528.79780@o13g2000cwo.googlegroups.com> <qs2b73-
tbp.ln1@ridcully.fsnet.co.uk> <4nn5q19kkrr685fhhvan29ipc4rtd71fqa@4ax.com>
<jgnb73-68q.ln1@ridcully.fsnet.co.uk> <43a33c12$1@duster.adelaide.on.net>
<pan.2005.12.17.04.31.06.456362@charter.net> <43a3fb8d@duster.adelaide.on.net>
<0ued73-qjt.ln1@ridcully.fsnet.co.uk>
Subject: Re: The Commodore 64 rules!
Date: Sun, 18 Dec 2005 05:32:30 +0800
Lines: 47
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MIMEOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
NNTP-Posting-Host: ppp171-249.lns1.per1.internode.on.net
Message-ID: <43a483f1$1@duster.adelaide.on.net>
X-Trace: duster.adelaide.on.net 1134855153 150.101.171.249 (18 Dec 2005 08:02:33
+1050)
Path: g2news1.google.com!news3.google.com!news.glorb.com!newsfeeds.ihug.co.nz!
ihug.co.nz!news.xtra.co.nz!news-south.connect.com.au!duster.adelaide.on.net!not-
for-mail
Xref: g2news1.google.com comp.sys.atari.8bit:3849 comp.sys.sinclair:7202
comp.sys.cbm:13420

<spike1@freenet.co.uk> wrote in message
news:0ued73-qjt.ln1@ridcully.fsnet.co.uk...
> Clockmeister <no-one@nowhere.com> did eloquently scribble:
>>
>>
>>
>> "Ronald J. Hall" <dark_lord@charter.net> wrote in message
>> news:pan.2005.12.17.04.31.06.456362@charter.net...
>>> On Sat, 17 Dec 2005 06:13:35 +0800, Clockmeister wrote:
>>>
>>>> Tell you that XP leaves that steaming turd of an OS Linux for dead?
>>>
>>> Now I know you're smoking something seriously polluted!
>>>
>>
>> Linux won't let me play my favourite games or let me run my favourite
>> apps,
>> so how is it useful to me then, champ?
>
> So don't use it Simple as that. The fact is though, linux DOES have the
> apps, just not the ones you like. (There's not one thing (in general, no
> specific software packages please) that linux can't do that windows can

I'm sure, if you are determined enough to waste your time searching them
out. I can't be bothered with that anymore.

> And for the most part, linux does it free and gets almost everything you
> could
> possibly want installed as part of the installation process...

Fishing through mountains of crap as you go. No thanks, been there and done
that.

> Rather than windows where you not only need to install the drivers that
> came
> with the motherboard, you then have to go through the clickyhell of
> installing works or office, plus all the other software (unless you like
> playing solitaire and using notepad)

Half an hour out of your life to install everything you need is much better
then spending an eternity looking for something that might do the job.

Nope, I'm over it but you are welcome to it.

From -8482687139459787562
X-Google-Thread: f8760,4a8c32e615e85f53
X-Google-Thread: f4600,4a8c32e615e85f53
X-Google-Thread: 105753,4a8c32e615e85f53

X-Google-Attributes: gidf8760,gidf4600,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
From: "Clockmeister" <no-one@nowhere.com>
Newsgroups: comp.sys.atari.8bit,comp.sys.sinclair,comp.sys.cbm
References: <1134704352.937685.86610@f14g2000cwb.googlegroups.com>
<1134747256.277669.261210@o13g2000cwo.googlegroups.com>
<43a3439c@duster.adelaide.on.net> <4al6q11vrhgu48ttm3lkkdgbt10ukep73k@4ax.com>
<43a37ca6$1@duster.adelaide.on.net> <9008q1t5s6jspi05avkq3lcksrqf4gemrj@4ax.com>
Subject: Re: The Commodore 64 rules!
Date: Sun, 18 Dec 2005 05:37:03 +0800
Lines: 68
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MIMEOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
NNTP-Posting-Host: ppp171-249.lns1.per1.internode.on.net
Message-ID: <43a48501$1@duster.adelaide.on.net>
X-Trace: duster.adelaide.on.net 1134855425 150.101.171.249 (18 Dec 2005 08:07:05
+1050)
Path: g2news1.google.com!news3.google.com!news.glorb.com!newsfeeds.ihug.co.nz!
ihug.co.nz!news.xtra.co.nz!news-south.connect.com.au!duster.adelaide.on.net!not-
for-mail
Xref: g2news1.google.com comp.sys.atari.8bit:3850 comp.sys.sinclair:7204
comp.sys.cbm:13421

"The Starglider" <thestarglider@wibble.co.uk> wrote in message
news:9008q1t5s6jspi05avkq3lcksrqf4gemrj@4ax.com...
> On Sat, 17 Dec 2005 10:49:07 +0800, "Clockmeister" <no-one@nowhere.com>
> wrote:
>
>>
>>"The Starglider" <thestarglider@wibble.co.uk> wrote in message
>>news:4al6q11vrhgu48ttm3lkkdgbt10ukep73k@4ax.com...
>>> On Sat, 17 Dec 2005 06:45:45 +0800, "Clockmeister" <no-one@nowhere.com>
>>> wrote:
>>>
>>>>
>>>>"Dave" <dacooley@gmail.com> wrote in message
>>>>news:1134747256.277669.261210@o13g2000cwo.googlegroups.com...
>>>>> Number 1 is false... unless you limit the scope to being the best
>>>>> selling 8 bit computer of all time.
>>>>
>>>>The scope isn't limited since the hardware and compatibility changes
>>>>significantly between the PC models. It is an extra feather in the C64
>>>>cap
>>>>that it achieved the success that it did without changing the hardware
>>>>(in
>>>>any real way) and over such a long period of time.
>>>
>>> Nonsense, a PC is still a PC, regardless of the changes in hardware.
>>

>>PC is a generic term, stupid.
>>
>>> My PC, although way in advance of the one I had 10 years ago, can still
>>> run the
>>> stuff I had back then.
>>
>>Completely different hardware, so not comparable.
>>
>>> So the PC is still the biggest selling computer of all time.
>>
>>Wrong, not in the example given, stupid.
>>
>>>>> Best selling computer of all time is unfortunately, the IBM PC and
>>>>> clones
>>>>>
>>>>
>>>>I don't agree, you are generalising way too much there.
>>>>
>>> The question wasn't specific enough.
>>>
>>
>>Look it up in the Guinness book of records, stupid, it's is a specific
>>claim.
>
> That's the longest production run, not the biggest selling, nor the most
> successful.

Look again.

> Oh, while you're reared your fairly hideous face here again, I'm still
> waiting
> for the list and the answers to the questions I set.
>
> Anything?

You got the answers that you didn't like and I presented you with an
oppertunity to present a counter arguement. You ignored it.

So just run along now and go play with your toy comparable to a VIC20.

From -6911321309633031782
X-Google-Thread: f8760,4a8c32e615e85f53
X-Google-Thread: f4600,4a8c32e615e85f53
X-Google-Thread: 105753,4a8c32e615e85f53
X-Google-Attributes: gidf8760,gidf4600,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!proxad.net!newsfeed.stueberl.de!
newsfeed.vmunix.org!peer-uk.news.demon.net!kibo.news.demon.net!news.demon.co.uk!
demon!nospam.com!dude
From: Brotha G <dude@nospam.com>

Newsgroups: comp.sys.atari.8bit,comp.sys.sinclair,comp.sys.cbm
Subject: Re: The Commodore 64 rules!
Date: Sat, 17 Dec 2005 21:49:06 +0000
Lines: 20
Message-ID: <otf7JLCSfIpDFwZq@wearmouth.demon.co.uk>
References: <1134704352.937685.86610@f14g2000cwb.googlegroups.com>
 <eNSdnZVTOdJXYz_enZ2dnUVZ_sGdnZ2d@comcast.com>
 <8tv5q1dibjh4sajqo3105275m66udg25f5@4ax.com>
 <1134783233.941311.125660@g43g2000cwa.googlegroups.com>
 <cj7d73-n9t.ln1@ridcully.fsnet.co.uk>
 <43a410d5$0$16878$91cee783@newsreader01.highway.telekom.at>
NNTP-Posting-Host: wearmouth.demon.co.uk
Mime-Version: 1.0
Content-Type: text/plain;charset=us-ascii
X-Trace: news.demon.co.uk 1134856155 2374 158.152.128.148 (17 Dec 2005 21:49:15
GMT)
X-Complaints-To: abuse@demon.net
NNTP-Posting-Date: Sat, 17 Dec 2005 21:49:15 +0000 (UTC)
User-Agent: Turnpike/6.02-S (<9lwoNkv5vr7v25C9BmNM7Y2Bzd>)
Xref: g2news1.google.com comp.sys.atari.8bit:3851 comp.sys.sinclair:7206
comp.sys.cbm:13423

 Daniel Mandic raps

>Commodore is a brand without visions, I never heard honourable mentions
>about the developer etc... most are self-seeking boaster. And the
>visions are getting slighter from day to day, now that Atari overrunned
>the C64 totally (Atari also have very good support - ABBUC), they try
>to save somthing while attacking Sinclair which have IMHO the best
>Computer support I ever saw.

Hey clock this. Tha commodore aint dead n buried. It is ta be reborn.
Chillin' ta Las Vegas soon fo yo bitch ass.
Bright lights big city. Big Color. Atari n Commodore is alive.

http://tinyurl.com/dro85

Sinclair Spectrum sleeps wit tha fishes.

--
Brotha G.
http://comp.sys.atari.istheshit.net/

From -2930576253035568435
X-Google-Thread: f8760,4a8c32e615e85f53
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!peer01.cox.net!cox.net!
hwmnpeer01.lga!hwmedia!hw-filter.lga!fe07.lga.POSTED!53ab2750!not-for-mail
From: "Ronald J. Hall" <dark_lord@charter.net>
Organization: DarkForce!

Subject: Re: The Commodore 64 rules!
User-Agent: Pan/0.14.2 (This is not a psychotic episode. It's a cleansing moment
of clarity.)
Message-Id: <pan.2005.12.17.21.58.23.607601@charter.net>
Newsgroups: comp.sys.atari.8bit
References: <1134704352.937685.86610@f14g2000cwb.googlegroups.com> <pc9a73-
ggo.ln1@ridcully.fsnet.co.uk>
<1134744452.303528.79780@o13g2000cwo.googlegroups.com> <qs2b73-
tbp.ln1@ridcully.fsnet.co.uk> <4nn5q19kkrr685fhhvan29ipc4rtd71fqa@4ax.com>
<jgnb73-68q.ln1@ridcully.fsnet.co.uk> <43a33c12$1@duster.adelaide.on.net>
<pan.2005.12.17.04.31.06.456362@charter.net> <43a3fb8d@duster.adelaide.on.net>
<pan.2005.12.17.15.53.10.623806@charter.net> <43a48325$1@duster.adelaide.on.net>
MIME-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-1
Content-Transfer-Encoding: 8bit
Lines: 18
X-Trace:
pikkdiabbdefphapncijajioelpgdencckemeiccagipaapeochlmphgamomajahncnohkaabhndkoefnl
lnhgbmeiakfmenamahcciapbpjbkndmagblpfakflbgmhiogkc
NNTP-Posting-Date: Sat, 17 Dec 2005 14:50:58 MST
Date: Sat, 17 Dec 2005 16:58:23 -0500
Xref: g2news1.google.com comp.sys.atari.8bit:3852

On Sun, 18 Dec 2005 05:29:06 +0800, Clockmeister wrote:

> Good for you, but I don't want to search endlessly for something I can
> simply pick up at virtually any store.

Clone.

> Linux is great for wasting time IMO and I don't consider my time to be free
> when I'm wasting it searching out something that may/may not do the job.

Mindless clone. ;-)

--
_/_/_/

of clarity.)
Message-Id: <pan.2005.12.17.22.00.38.894979@charter.net>
Newsgroups: comp.sys.atari.8bit
References: <1134704352.937685.86610@f14g2000cwb.googlegroups.com> <pc9a73-
ggo.ln1@ridcully.fsnet.co.uk>
<1134744452.303528.79780@o13g2000cwo.googlegroups.com> <qs2b73-
tbp.ln1@ridcully.fsnet.co.uk> <4nn5q19kkrr685fhhvan29ipc4rtd71fqa@4ax.com>
<jgnb73-68q.ln1@ridcully.fsnet.co.uk> <43a33c12$1@duster.adelaide.on.net>
<pan.2005.12.17.04.31.06.456362@charter.net> <43a3fb8d@duster.adelaide.on.net>
<0ued73-qjt.ln1@ridcully.fsnet.co.uk> <43a483f1$1@duster.adelaide.on.net>
MIME-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-1
Content-Transfer-Encoding: 8bit
Lines: 20
X-Trace:
pikkdiabbdefphapncijajioelpgdencbceldanhajmlofikochlmphgamomajahncnohkaabhndkoefnl
lnhgbmeiakfmengnaaaloehekchcnfchidpehfamabmcpjjpfk
NNTP-Posting-Date: Sat, 17 Dec 2005 14:53:13 MST
Date: Sat, 17 Dec 2005 17:00:38 -0500
Xref: g2news1.google.com comp.sys.atari.8bit:3853

On Sun, 18 Dec 2005 05:32:30 +0800, Clockmeister wrote:

> Half an hour out of your life to install everything you need is much better
> then spending an eternity looking for something that might do the job.
>
> Nope, I'm over it but you are welcome to it.

Look, if you want to worship at the alter of
bill.gates.total.loss.of.freedom, thats fine,
thats your choice.

Please tell me why you have to post/drag it in
to comp.sys.atari.8bit? :-(

--
_/_/_/

Berlin.DE> <gYwof.696$Ym1.290@fed1read04>
<1134745837.373163.32820@g47g2000cwa.googlegroups.com> <-8idneyviba9bz7eRVn-
oQ@comcast.com> <slrndq8j66.29p.usenet-200512@camel.hias.horus.com>
<47s8q1lkvmscjcrtnvqoo6d0cq3tojuv9f@4ax.com>
Subject: Re: Need ROMS for Atari800 emulator
Lines: 43
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2670
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2670
Message-ID: <af0pf.210$Cw5.64@fed1read05>
Date: Sat, 17 Dec 2005 15:26:56 -0700
NNTP-Posting-Host: 68.98.72.240
X-Complaints-To: abuse@cox.net
X-Trace: fed1read05 1134858310 68.98.72.240 (Sat, 17 Dec 2005 17:25:10 EST)
NNTP-Posting-Date: Sat, 17 Dec 2005 17:25:10 EST
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:3854

"Shawn Jefferson" <sjeffersonTAKETHISOUTTOREPLY@shaw.ca> wrote in message
news:47s8q1lkvmscjcrtnvqoo6d0cq3tojuv9f@4ax.com...
| Matthias Reichl <usenet-200512@hias.horus.com>:
| >On Sat, 17 Dec 2005 05:10:31 -0600, David Bowden wrote:
| >> So far, the only
| >> drive emulator I know of that can read files directly from a hard drive
and
| >> not from an image is APE.
| >
| >My current development version of AtariSIO for Linux also has such a
| >feature :-) You can access files (more or less) direct on your hard
| >disk - both reading and writing is supported. This feature works with
| >all DOS 2.x compatible DOSes (including MyDOS with subdirectory
| >support) and it emulates disks up to 65535 sectors in SD and DD.
| >
| >I haven't released this version officially yet, but if you are
| >interested I can send you the current snapshot.
|
| Hi,
|
| You sent this to me, and it seems pretty cool. I have a question though,
| about the ability to write files to the PC. If you write a very large
file
| (say 32,000 or 40,000 sectors), can you write another such large file, or
| will you get an error message telling you the disk is full?
|
| Thanks,
| Shawn
| --
| Shawn Jefferson
| (fix reply to for email)

Hi Shawn,

As long as the files have different filenames and doesn't exceed my 80 gb hard drive. Storage space is nothing more than a directory folder that you choose when you direct Emu to H1:

Welcome,
RoyE

From -1052604568161178234
X-Google-Thread: f8760,502b186dc3b7ffd9
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!newscon06.news.prodigy.com!prodigy.net!
newsmst01b.news.prodigy.com!prodigy.com!postmaster.news.prodigy.com!
newssvr12.news.prodigy.com.POSTED!5be5f619!not-for-mail
Reply-To: "Russ Gilbert" <russgilb@MUNGEsbcglobal.net>
From: "Russ Gilbert" <russgilb@MUNGEsbcglobal.net>
Newsgroups: comp.sys.atari.8bit
References: <pan.2005.12.17.21.29.38.867174@charter.net>
Subject: Re: Video question
Lines: 43
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1409
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1409
Message-ID: <fq0pf.36230$q%.28756@newssvr12.news.prodigy.com>
NNTP-Posting-Host: 65.43.219.24
X-Complaints-To: abuse@prodigy.net
X-Trace: newssvr12.news.prodigy.com 1134859019 ST000 65.43.219.24 (Sat, 17 Dec
2005 17:36:59 EST)
NNTP-Posting-Date: Sat, 17 Dec 2005 17:36:59 EST
Organization: SBC http://yahoo.sbc.com
X-UserInfo1:
OX]YSWKGRJTKBWH]]RKB_UDAZZ\DPCPDLXUNNHPIMASJETAANVW[AKWZE\]^XQWIGNE_[EBL@^_\^JOCQ^
RSNVLGTFTKHTXHHP[NB_C@\SD@EP_[KCXX__AGDDEKGFNB\ZOKLRNCY_CGG[RHT_UN@C_BSY\G__IJIX_
PLSA[CCFAULEY\FL\VLGANTQQ]FN
Date: Sat, 17 Dec 2005 22:36:59 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:3855

From FAQ:
(looking at back of computer, not at the pins on the cable.)
3   1
 5   4
    2
1. Lum
2. Gnd
3. Audio
4. Composite video (use this one.)
5. Chroma

Why use a vcr? Plug straight into the video and audio of the TV.

"Ronald J. Hall" <dark_lord@MUNGEcharter.net> wrote in message
news:pan.2005.12.17.21.29.38.867174@charter.net...
>
> Well, its been a long time, and I finally got a chance to try to fire up
> the 800XL that I recently purchased on Ebay.
>
> I've got some kind of RCA cable with the DIN plug on the end that plugs
> into the 800XL, and goes to yellow and white RCA jacks. I've not acquired
> a monitor yet, so I tried it with 2 different VCRs here, both of which
> have audio and video input jacks.
>
> The red power light does come on, but I can't get any audio or video
> onscreen. No self check test. I also tried it with a cartridge, both
> holding option down, and not. This is with the TV, VCR, and 800XL all set
> to channel 3. I also tried it with VCR mode on/off, and the TV mode
> switched back and forth.
>
> Do have I have the wrong cable for this perhaps?
>
> Any helpful suggestions on how to procede welcome! :-)
>
> --
>
_/_/_/

<439b1802$1@duster.adelaide.on.net> <439ed8aa7ea210@comcast.net>
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Date: Sun, 18 Dec 2005 08:29:57 +0800
Lines: 35
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MIMEOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
NNTP-Posting-Host: ppp171-249.lns1.per1.internode.on.net
Message-ID: <43a4ad87$1@duster.adelaide.on.net>
X-Trace: duster.adelaide.on.net 1134865799 150.101.171.249 (18 Dec 2005 10:59:59
+1050)
Path: g2news1.google.com!news4.google.com!news.glorb.com!newsfeeds.ihug.co.nz!
ihug.co.nz!news.xtra.co.nz!news-south.connect.com.au!duster.adelaide.on.net!not-
for-mail
Xref: g2news1.google.com comp.sys.cbm:13425 comp.sys.atari.8bit:3856
comp.sys.sinclair:7209 alt.games.video.xbox:36459

"Edward S. Baiz Jr." <edbaizjr@comcast.net> wrote in message
news:439ed8aa7ea210@comcast.net...
> >
>>"Edward S. Baiz Jr." <edbaizjr@comcast.net> wrote in message
>>news:439a88141294030@comcast.net...
>>> >On Tue, 06 Dec 2005 14:23:01 +0100, MagerValp wrote:
>
>>>>My first Falcon in '92 was $799.00 - I did add a HD and some other stuff
>>>>but it still was well under a $1000 here in the US.
>>>
>>> That sounds great. It is alot better than what I paid for my Atari
>>> clone,
>>> the
>>> Hades 060, which was some where around $3500. Still, it was worth it as
>>> it
>>> still works and functions great for me today.
>>>
>>
>>$3500 US?
>>
>>Is it true that the MIDI timing is nothing like it was on the real Atari's
>>and there have been lots of compatibility problems or is that the Milan
>>I'm
>>thinkling of?
>
> Yes $3500 US. AS far as MIDI goes, it works fine on the Hades. I use the
> program Sweet 16 and it seems to run fine.
>

$3500, holy shit and we thought the AmigaOne was expensive.

Wouldn't emulation be faster then an '060 Atari by now?

From 1980039171041520777
X-Google-Thread: f8760,4a8c32e615e85f53
X-Google-Thread: f4600,4a8c32e615e85f53
X-Google-Thread: 105753,4a8c32e615e85f53
X-Google-Attributes: gidf8760,gidf4600,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!nx01.iad01.newshosting.com!newshosting.com!
130.81.64.211.MISMATCH!cycny01.gnilink.net!spamkiller.gnilink.net!gnilink.net!
trnddc02.POSTED!2470accf!not-for-mail
From: "Sam Gillett" <samgillettnospam@diespammermsn.com>
Newsgroups: comp.sys.atari.8bit,comp.sys.sinclair,comp.sys.cbm
References: <1134704352.937685.86610@f14g2000cwb.googlegroups.com> <pc9a73-
ggo.ln1@ridcully.fsnet.co.uk>
<1134744452.303528.79780@o13g2000cwo.googlegroups.com> <qs2b73-
tbp.ln1@ridcully.fsnet.co.uk> <4nn5q19kkrr685fhhvan29ipc4rtd71fqa@4ax.com>
<jgnb73-68q.ln1@ridcully.fsnet.co.uk> <43a33c12$1@duster.adelaide.on.net>
<3etb73-nfq.ln1@ridcully.fsnet.co.uk>
<kli6q1thm5nbm5ahivcb9onjk1j8pmv1p6@4ax.com> <e27d73-
n9t.ln1@ridcully.fsnet.co.uk> <43a42191$0$29575$da0feed9@news.zen.co.uk>
<s5md73-qut.ln1@ridcully.fsnet.co.uk>
<1134833927.012013.59970@g43g2000cwa.googlegroups.com>
Subject: Re: The Commodore 64 rules!
Lines: 20
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MIMEOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <kN3pf.30716$fY5.10515@trnddc02>
Date: Sun, 18 Dec 2005 02:26:24 GMT
NNTP-Posting-Host: 63.41.66.97
X-Complaints-To: abuse@verizon.net
X-Trace: trnddc02 1134872784 63.41.66.97 (Sat, 17 Dec 2005 21:26:24 EST)
NNTP-Posting-Date: Sat, 17 Dec 2005 21:26:24 EST
Xref: g2news1.google.com comp.sys.atari.8bit:3857 comp.sys.sinclair:7211
comp.sys.cbm:13428

"Bill H" wrote ...

> These Commodore vs Spectrum posts remind me of a joke:
>
> Two guys are standing a bridge taking a leak. One turns to the other
> and says "Dang this water is cold!" The other replies, "Yeah and it's
> deep too!"

Bill, what did you do after you got out of the water and dried off?
--
Best regards,

Sam Gillett

Change is inevitable,
except from vending machines!

From 2266687001956863366
X-Google-Thread: f8760,6011b0f8d7adc5f4,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!o13g2000cwo.googlegroups.com!not-for-mail
From: "neopeius" <fagin@earthlink.net>
Newsgroups: comp.sys.atari.8bit
Subject: Dead Indus drives (help, please!)
Followup-To: comp.sys.atari.8bit
Date: 17 Dec 2005 19:03:45 -0800
Organization: http://groups.google.com
Lines: 12
Message-ID: <1134875025.036745.112240@o13g2000cwo.googlegroups.com>
NNTP-Posting-Host: 68.111.195.215
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1134875030 7737 127.0.0.1 (18 Dec 2005 03:03:50 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Sun, 18 Dec 2005 03:03:50 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Win98; en-US; rv:1.8) Gecko/20051111 Firefox/1.5,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: o13g2000cwo.googlegroups.com; posting-host=68.111.195.215;
   posting-account=QjjObA0AAAAGIcMivg-ruF0HZxsaLlWu
Xref: g2news1.google.com comp.sys.atari.8bit:3858

I have two Indus disk drives which for over 20 years provided
trouble-free service. A few months ago, both stopped working. They
don't make the smooth sound on start-up anymore. I wonder if I put in
a disk which killed them (seeing how I put the same disk in both
drives, maybe it got them dirty or something).

Is there any way to fix these? Is there some kind of disk cleaning
disk (like they made for VCRs?). My system is utterly dead without
them and I am very upset. Please help if you can.

Gideon

From 2692928677813924371

X-Google-Thread: f8760,502b186dc3b7ffd9
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.pgtc.com!
news.pgtc.com.POSTED!not-for-mail
NNTP-Posting-Date: Sat, 17 Dec 2005 21:05:45 -0600
Date: Sat, 17 Dec 2005 21:06:17 -0600
From: Tim <timwm@pgtc.net>
User-Agent: Mozilla Thunderbird 1.0 (Windows/20041206)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit
Subject: Re: Video question
References: <pan.2005.12.17.21.29.38.867174@charter.net>
In-Reply-To: <pan.2005.12.17.21.29.38.867174@charter.net>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
Message-ID: <3vqdnX0zWtSUTznenZ2dnUVZ_v6dnZ2d@pgtc.com>
Lines: 24
NNTP-Posting-Host: 69.4.201.158
X-Trace: sv3-ogpgqQ873xDzen8aGmCm8gnZN/tlGtQ3fxiGkh6B3zoS5T/1eEDWDF4Oro+86c+V/
O7LQp+g3t9CicW!
hp4fpnJ8Oox1+A69uDnKhWZhUOngl8v7dyiMXziiVgwVCC4hzySTmAO4L7poj0Qr8U3jQ5777TfM!3Xg=
X-Complaints-To: abuse@pgtc.com
X-DMCA-Complaints-To: abuse@pgtc.com
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:3859

Ronald J. Hall wrote:
> Well, its been a long time, and I finally got a chance to try to fire up
> the 800XL that I recently purchased on Ebay.
>
> I've got some kind of RCA cable with the DIN plug on the end that plugs
> into the 800XL, and goes to yellow and white RCA jacks. I've not acquired
> a monitor yet, so I tried it with 2 different VCRs here, both of which
> have audio and video input jacks.
>
> The red power light does come on, but I can't get any audio or video
> onscreen. No self check test. I also tried it with a cartridge, both
> holding option down, and not. This is with the TV, VCR, and 800XL all set
> to channel 3. I also tried it with VCR mode on/off, and the TV mode
> switched back and forth.
>
> Do have I have the wrong cable for this perhaps?
>
> Any helpful suggestions on how to procede welcome! :-)
>
The modulator outputs video and audio on channel 3 or 4.
If you are trying to get video from this cable on channel 3 or 4 it wont

work.
Try plugging the cable into audio and video inputs on your VCR and
select that input from the VCR channel selection.

From -4797143209718412328
X-Google-Thread: f8760,6011b0f8d7adc5f4
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!f14g2000cwb.googlegroups.com!not-for-mail
From: "neopeius" <fagin@earthlink.net>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Dead Indus drives (help, please!)
Date: 17 Dec 2005 19:06:53 -0800
Organization: http://groups.google.com
Lines: 3
Message-ID: <1134875212.966034.268630@f14g2000cwb.googlegroups.com>
References: <1134875025.036745.112240@o13g2000cwo.googlegroups.com>
NNTP-Posting-Host: 68.111.195.215
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1134875218 6294 127.0.0.1 (18 Dec 2005 03:06:58 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Sun, 18 Dec 2005 03:06:58 +0000 (UTC)
In-Reply-To: <1134875025.036745.112240@o13g2000cwo.googlegroups.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Win98; en-US; rv:1.8) Gecko/20051111 Firefox/1.5,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: f14g2000cwb.googlegroups.com; posting-host=68.111.195.215;
   posting-account=QjjObA0AAAAGIcMivg-ruF0HZxsaLlWu
Xref: g2news1.google.com comp.sys.atari.8bit:3860

I should add that they work sporadically--sometimes they make the right
humming noises and will play some disks. But it's not consistent.

From 971879918381251448
X-Google-Thread: f8760,506f5eaa187108ac
X-Google-Thread: fe501,506f5eaa187108ac
X-Google-Attributes: gidf8760,gidfe501,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g47g2000cwa.googlegroups.com!not-for-mail
From: "neopeius" <fagin@earthlink.net>
Newsgroups: comp.sys.atari.8bit,is.vedur
Subject: Re: Best pornographic ATARI game ???
Date: 17 Dec 2005 20:03:33 -0800
Organization: http://groups.google.com
Lines: 3
Message-ID: <1134878612.920625.88460@g47g2000cwa.googlegroups.com>

References: <1134789088.037766.184150@g49g2000cwa.googlegroups.com>
NNTP-Posting-Host: 68.111.195.215
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1134878617 10371 127.0.0.1 (18 Dec 2005 04:03:37 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Sun, 18 Dec 2005 04:03:37 +0000 (UTC)
In-Reply-To: <1134789088.037766.184150@g49g2000cwa.googlegroups.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Win98; en-US; rv:1.8) Gecko/20051111
Firefox/1.5,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g47g2000cwa.googlegroups.com; posting-host=68.111.195.215;
   posting-account=QjjObA0AAAAGIcMivg-ruF0HZxsaLlWu
Xref: g2news1.google.com comp.sys.atari.8bit:3861 is.vedur:430

I dunno, but Strip Poker had hot chicks, especially Cindy with her
lovely thighs.

From 2360943611501545506
X-Google-Thread: f8760,31bbe0ef497486e4
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!z14g2000cwz.googlegroups.com!not-for-
mail
From: stephensheppard@hotmail.com
Newsgroups: comp.sys.atari.8bit
Subject: Re: Need ROMS for Atari800 emulator
Date: 17 Dec 2005 20:12:00 -0800
Organization: http://groups.google.com
Lines: 135
Message-ID: <1134879119.977182.302520@z14g2000cwz.googlegroups.com>
References: <6rKdnUfz7ch41TzeRVn-rg@comcast.com>
   <dntqst$83$1@mamenchi.zrz.TU-Berlin.DE>
   <gYwof.696$Ym1.290@fed1read04>
   <1134745837.373163.32820@g47g2000cwa.googlegroups.com>
   <-8idneyviba9bz7eRVn-oQ@comcast.com>
NNTP-Posting-Host: 64.48.73.126
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1134879125 13081 127.0.0.1 (18 Dec 2005 04:12:05 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Sun, 18 Dec 2005 04:12:05 +0000 (UTC)
In-Reply-To: <-8idneyviba9bz7eRVn-oQ@comcast.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Win98; en-US; rv:1.7.12) Gecko/20050915
Firefox/1.0.7,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: z14g2000cwz.googlegroups.com; posting-host=64.48.73.126;
   posting-account=4ilZLQsAAADHKJufwAjm_Pl2CA076mZi
Xref: g2news1.google.com comp.sys.atari.8bit:3862

David Bowden wrote:
> <stephensheppard@hotmail.com> wrote in message
> news:1134745837.373163.32820@g47g2000cwa.googlegroups.com...
> > Action! is the language of choice for me. Back in the day, it was the
> > only A8 compiler that was fast enough to be tolerable plus it used a
> > simple syntax (I can't comprehend C) and the performance was good too.
> >
> > I noticed from one of your other posts you are trying the Windows
> > version of Atari800.
>
> Wasn't really trying it, I just used it to see if I could get it to work on
> Windows. That was how I found out about having to give it the full path and
> filename of the roms.
>
> Might I suggest Atari800Win Plus version 4 (see
> > link).
>
> You can suggest it, but I'll be using it about the time demons start
> flinging snowballs in Hades. :) Any and everything I can do with Linux, I
> do. I only use WinXP to play a couple of games that don't have linux
> versions or compatibility with the Cedega windows emulator, mainly this is
> just Final Fantasy XI.
>
>
> I love this emulator for use with Action!. You can map the
> > CTRL-arrow combinations to just the arrow keys. CTRL-Shift-up/down
> > arrow (Action page up/down for those who don't know) becomes Shift
> > up/down arrow and CTRL-Shift- R/T/M work as expected.
> >
> > One problem. This emulator does not work properly with the combination
> > of Action! and SpartaDOS. The key repeat feature goes haywire. I
> > prefer MyDOS so this isn't much of an issue but If I do need to produce
> > SpartaDOS disks/images I boot Bewe-DOS instead of SpartaDOS..
>
> I've played with SpartaDOS and MyDOS, and of the 2, I prefer MyDOS also. I
> recently started using MyDOS (like 2-3 months ago), and I havn't farted
> around with it a lot. Works just dandy, but I havn't quite figured out the
> way the directory switching works... I guess I should just read the manual
> for it.
>
I hardly ever use directories in MyDOS and frankly I've forgottten how.

> >
> > The H:drive of Atari800Win Plus allows you to use your PC hard drive
> > and this feature works well with Action! but I do wish the virtual H:
> > drive could be mapped to D1:...D8: for compatibility and
> > transportability of my Action! code (e.g. I have to change my H1:
> > references in my Include statements to Dx: references so I can compile
> > my code on the 800XL) . Using H6: thru H9: make it easy to import ASCII
> > sources, just drop them into the appropriate folder, but Atari800Win
> > Plus expects lines terminated with LF (line feed) only ala Linux.
>

> I noticed that option in the menu for Atari800, but havn't played with it
> yet. Would be interesting to use cc65 to compile C source to assembly
> source, then assembling it with Mac65 on a real 8-bit. So far, the only
> drive emulator I know of that can read files directly from a hard drive and
> not from an image is APE.
>
> I have never even seen an Action! program, and I know absolutely zip about
> it. Maybe something else to give a spin.

Oops, got crossed up here. I guess my Action! comments should have
been intended for DChan.

>   It
> > doesn't tolerate the CR/LF combo which always appear when cutting &
> > pasting from a webpage.
> >
> > Game controller options are quite flexible but I just don't like analog
> > joysticks with A8 games. Off-topic, but I much prefer the old, digital
> > game pads for most games while the ultimate, old-time enjoyment can be
> > had using the DIY PPJOY (parallel port/joystick) for Atari type
> > joysticks.   I hear Stelladapter (something like that) is quite good as
> > well.
> >
> > Looking ahead to a couple of your other posts...
> >
> > Can't help you with cross assembler recommendations. Assembler and
> > Linux are two other things the my little brain doesn't quite
> > comprehend. LOL!
>
> I started screwing around with Assembly when I was 10. Do you have ANY idea
> how hard it was to jump into Assembly with the atari assembler and it's
> manuals?! At 10 years old and with good understanding of BASIC, I stared at
> the assembler manual for ages, just totally confused. Then Dad came to my
> rescue! He bought me a copy of Compute!s "Machine Language for Beginners".
> It took less than an hour for me to develop a clue. After reading through
> just the listing on the instruction set, it instantly made sense.
>

I might have had a clue at age 20, but 26 years later assembler no
longer makes sense to me.

The only useful assembly code I ever wrote, coincidentally sped up the
key repeat function on the 800. Most of my code was lost on tape (no
disk drive for me in the early days).

> My first real project was a driver for a CX85 keypad. My mom was thoughtful
> enough to snatch up anything that had Atari on it at every yard/garage sale
> she went to. Most of the time it was crap. Busted controllers, dead 2600s
> and what not. I got a few real gems out of the piles and piles of junk. One
> of which was an 810 drive, with no DOS. I got a copy of DOS 2.5 from my
> principal (who eventually GAVE me his entire Atari collection!) and away I
> went. Shortly thereafter my mom found a "weird little box that looks like a
> calculator without a screen, and has Atari on it".

>
> The stuff I got from my principal was two 1050 drives, a dead modem, the ICD
> P: R: connection, and a nuked 1200XL. Not bad for a freebie.
>
> >
> > Your dad purchased an 800 around the time you were born! Yikes! I
> > feel old!
> >
> > When I purchased my 800 (in 1979) I put off replacing my first car (of
> > one year) for just a little longer. That first car cost me $800 (a
> > well used '72 Plymouth). That 800 (with 24K of memory) was $749
> > (discounted, new). The car is long gone but I still have the 800 and it
> > still works and I still love it. It has the best A8 keyboard (IMO).
>
> Heh. Dad bought the 800 in '80. I entered the picture in August of '81. When
> the XE line came out, he got a 130XE. Laer he got a 286 and I inherited all
> the 8-bit stuff. And so it began. :)
>

When I bought my 286 I pretty much retired my 800 as well. I mean I
probably turned it on every couple of years or so but that's about it.I
didn't become enthused again until last year, about this time.

> >
> > Steve Sheppard
> >
> > Atari800Win Plus 4.0 Link
> > http://www.a800win.atari-area.prv.pl/
> >

From -2230572553272426154
X-Google-Thread: f8760,f84806df77923330,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g47g2000cwa.googlegroups.com!not-for-
mail
From: "neopeius" <fagin@earthlink.net>
Newsgroups: comp.sys.atari.8bit
Subject: San Diego users?
Date: 17 Dec 2005 20:13:09 -0800
Organization: http://groups.google.com
Lines: 3
Message-ID: <1134879189.416262.120830@g47g2000cwa.googlegroups.com>
NNTP-Posting-Host: 68.111.195.215
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1134879194 13133 127.0.0.1 (18 Dec 2005 04:13:14 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Sun, 18 Dec 2005 04:13:14 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Win98; en-US; rv:1.8) Gecko/20051111

Firefox/1.5,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g47g2000cwa.googlegroups.com; posting-host=68.111.195.215;
   posting-account=QjjObA0AAAAGIcMivg-ruF0HZxsaLlWu
Xref: g2news1.google.com comp.sys.atari.8bit:3863

Are there any Atari 8-bit/ST users in San Diego county? It's been so
long since I've gotten to talk to one face to face.

From -3254134122728478639
X-Google-Thread: f8760,fe0542f95b6d47a8
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!o13g2000cwo.googlegroups.com!not-for-
mail
From: "neopeius" <fagin@earthlink.net>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Fuck 8BIT
Date: 17 Dec 2005 20:17:41 -0800
Organization: http://groups.google.com
Lines: 8
Message-ID: <1134879461.693537.52280@o13g2000cwo.googlegroups.com>
References: <dl5et7$o8b$4@news.onet.pl>
   <firstname-5AF9FF.01551227112005@azure.qinip.net>
NNTP-Posting-Host: 68.111.195.215
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1134879466 11437 127.0.0.1 (18 Dec 2005 04:17:46 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Sun, 18 Dec 2005 04:17:46 +0000 (UTC)
In-Reply-To: <firstname-5AF9FF.01551227112005@azure.qinip.net>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Win98; en-US; rv:1.8) Gecko/20051111
Firefox/1.5,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: o13g2000cwo.googlegroups.com; posting-host=68.111.195.215;
   posting-account=QjjObA0AAAAGIcMivg-ruF0HZxsaLlWu
Xref: g2news1.google.com comp.sys.atari.8bit:3864

Actually, the Freddy Users Cartridge Key was very useful. It was
released in 1981 and incorporated into the 1200XL as stock. Because of
that machine's unpopularity, however, very few users ever got to enjoy
the memory enhancing properties of the firmware and instead were stuck
with the default Freddy.

I'm pleased someone remembers it, however.

From -4527121910500683153
X-Google-Thread: f8760,d07e30b924af6502,start

X-Google-Thread: 100062,d07e30b924af6502,start
X-Google-Thread: f7ded,d07e30b924af6502,start
X-Google-Attributes: gidf8760,gid100062,gidf7ded,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!newsfeed00.sul.t-online.de!t-online.de!npeer.de.kpn-
eurorings.net!bloom-beacon.mit.edu!senator-bedfellow.mit.edu!dreaderd!not-for-mail
Message-ID: <atari-8-bit/vendev_1134883615@rtfm.mit.edu>
Supersedes: <atari-8-bit/vendev_1129696518@rtfm.mit.edu>
Expires: 2 Mar 2006 05:26:55 GMT
X-Last-Updated: 2005/11/20
From: "Michael Current" <hunmanik@earthlink.net>
Organization: none
Newsgroups: comp.sys.atari.8bit,comp.answers,news.answers
Subject: Atari 8-Bit Computers: Vendors and Developers
Followup-To: comp.sys.atari.8bit
Approved: news-answers-request@MIT.Edu
Originator: faqserv@penguin-lust.mit.edu
Date: 18 Dec 2005 05:26:59 GMT
Lines: 1682
NNTP-Posting-Host: penguin-lust.mit.edu
X-Trace: 1134883619 senator-bedfellow.mit.edu 578 18.181.0.29
Xref: g2news1.google.com comp.sys.atari.8bit:3865 comp.answers:2627
news.answers:14511

Archive-name: atari-8-bit/vendev
Posting-Frequency: 60 days
Last-modified: November 19, 2005

Welcome to the comp.sys.atari.8bit newsgroup!

Atari 8-Bit Computers

Vendors and Developers List

"A comprehensive list of vendors, developers, publishers,
and repair shops for Atari 8-bit computers and their users"

Additions/suggestions/comments/corrections are needed! Please send to:

Michael Current
mailto:hunmanik@earthlink.net

Please refer to the latest version of this FAQ list whenever possible!

Available via these locations and Usenet FAQ archives everywhere:

ftp://rtfm.mit.edu/pub/usenet/comp.sys.atari.8bit/
http://www.cs.uu.nl/wais/html/na-dir/atari-8-bit/vendev.html
news:comp.sys.atari.8bit news:comp.answers news:news.answers

Or you can always ask me for a copy at mailto:hunmanik@earthlink.net

UPDATES SINCE PREVIOUS POSTING:
2005.11.19 Pajero, Mago Trans v:1.5
2005.11.14 Odsiecz Sobieskiego, XunZip 2.0
2005.11.14 MadTeam, Mad-Assembler (MADS) 1.6.7
2005.11.09 Steven Tucker, APE and ProSystem v2.3.2
2005.10.28 Thomas Richter, atari++ CVS Snapshot 1.44, atari++ 1.44 for win32
2005.10.28 Draco, CP v.1.0, TAR v.1.2
2005.10.28 Pajero, Mago Trans v:1.3
2005.10.23 Draco, TAR v.1.1
2005.10.23 MatoSimi, Monex 1.1
2005.10.23 added: Tristesse
2005.10.05 added: vintagecomputer.co.uk

Subject: Introduction

Conventions

All commercial vendors, developers, publishers, and repair shops should be listed here. "Active" PD/freeware/shareware developers should also be listed. Persons or entities holding rights to products, but not selling or supporting them in any way, should NOT be listed here.

"Vendor" = Reseller of products produced by others. Types of products sold are given in categories: new hardware, used hardware, PD/freeware/shareware, (new) commercial software, used (commercial) software.

"Developer" = Producer of products. Titles of products produced by the developer are listed. No prices are given.

"Publisher" = Publishes a print or disk magazine, or a book. Complete subscription or ordering information should be given, including prices. Authorized online publishers of originally print or disk magazines are also listed. Online books are not listed.

"Repair Shop" = Can repair 8-bit Atari or related hardware devices. Be sure to make advance contact before sending anything to work on!

Entries are presented alphabetically by company name, or publication title. If no company name exists, a personal name is used. "See" references indicate complete information may be found under the given heading. "See also" references indicate closely-related information may be found under the given heading.

The month/year that vendor information was most recently fully verified is given at the "upper-right" of each entry.

Every entry must contain a valid postal address or web address.

No email addresses are listed due to spam consequences.

The following is from http://www.upu.int/irc/en/ (2004.03.27)

When one writes to a stranger and requests a reply, it is considered polite to enclose a self-addressed stamped envelope. This works well when both persons live in the same country. However, if they are from different countries, the enclosed postage stamp will not be valid.

This technical problem was solved in 1906 when the Universal Postal Union, during its Congress in Rome, introduced the International Reply Coupon service. International Reply Coupons (IRC) are exchangeable in all member countries for the minimum postage of a priority item or an unregistered airmail letter sent to a foreign country.

The UPU's International Bureau processes approximately six million coupons each year and takes care of all accounting aspects. Developed countries are the largest users. The International Bureau does not sell ICRs directly to customers; they must buy them from their local post office. Although they are not obliged to sell ICRs, it is mandatory for all Posts of the UPU member countries to exchange the coupons.

Verfications -> YOU!

This list is in a constant state of development, and comes with no guarantees. Information of this nature constantly ages; therefore, the information contained in this list is constantly updated. Please use the latest release of this list whenever possible!

Remember, the success of this list is dependent on YOU, the reader, to send me updates that correct errors that you find. If you use this list, please do your part in keeping it useful for everyone!

Subject: A

4JAYS (Jay Colen) 9/04
519 W 4th St
Antioch CA 94509-1246
USA
Shop Phone: 925-777-1160
Store Hours: Tuesday thru Friday 12-6pm - Saturday 11-5pm
http://www.4jays.com/
Vendor: new and used hardware and commercial software

8-Bit Classics (Corey Koltz) 8/04
Stevens Point WI
USA
http://www.8bitclassics.com/
Vendor: hardware and software

A-ONE Magazine - Atari Online News, Etc. 9/02
Dana P. Jacobson -- Editor
USA
http://www.AtariNews.org/
  Publisher: A-ONE online magazine. weekly

Advantage Web Solutions & Computer Services (Jim Mason) 7/04
PO Box 561
Mason City IA 50402-0561
USA
http://www.jamess.com/
  Developer: The Atari Weather Station -- build your own dedicated temperature monitoring station using simple thermisters and the provided software. Also available: source code listing, temperature data aggregation utility

Alhart Enterprises Presents (AEP) 9/02
c/o Paul V. Alhart
524 North Zee St.
Lompoc CA 93436
USA
tel: (805) 736-4624
  Vendor: used hardware--mainly reconditioned disk drives: 810 (no case), 810 w/case, 810 w/Archiver, 1050, Rana 1000, 1050 w/doubler, Indus GT
  Developer: AtariWriter+ Companion (disk), AtariWriter+ Companion II (disk), StarStuffer (disk), Search System II (disk), Atari BASIC Enhancements (disk), 8-bit TTL Logic Analyzer (disk), MagicCalc (disk), Games disk: Jacks Cargoship + Light Pen/(Light Gun) Tic-Tac-Toe (disk).
  Publisher: RANA Repair Guide (book) - US$12

Altronic E.I.R.L. 6/04
Bolognesi 952
Bellavista
Callao 2
Peru
tel: (51)(1) 429-4298
  Repair Shop.

Alltronics 8/05
PO Box 730
Morgan Hill CA 95038-0730
USA
Phone: 408.778.3868 Hours: 10am to 4pm Monday - Friday
Fax: 408.779.2608
http://www.alltronics.com/
  Vendor: Atari CX85 Numerical Keypad, Blaster! Auto Fire Module, TV/Computer Switch

AtariAge (Albert Yarusso, Alex Bilstein) 4/05
PO Box 27217
Austin TX 78755-2217
USA
http://www.atariage.com/

Vendor: new hardware, commercial software. Exclusive distributor of Pixels Past products.
Developer: cartridges: Beef Drop (by Ken Siders), Castle Crisis (by Bryan Edewaard)

AtariArchives.org (Kevin Savetz) 6/05
USA
http://www.atariarchives.org/
Vendor: exclusive software downloads: Simax Video Signmaker, Simax Picture Disks; SCREENS by Joseph J. Wrobel; Slime, Fort Apocalypse, and Dimension X by Steve Hales; Chicken, Nautilus, Protector II, and Shadow World by Mike Potter; Dragon's TAIL (Toolkit And Integrated Library) by Ed Churnside; Shark and OS/II by Matthew Stepka; Atari Program Exchange (APX) titles: Lemonade, Preschool Games, Reversi, Newspaper Route Management Program, Alien Egg, Sultan's Palace, Extended fig-FORTH, Supersort, Lookahead, Dice Poker, Babel, Domination, Decision Maker, Terry, Eastern Front (1941), Wizard's Revenge, Mapware, Diskette Librarian, Chameleon CRT Terminal Emulator, Data Management System, Instedit, Pro Bowling, Downhill, Blackjack Casino, DSEMBLER, T: A Text Display Device, Dog Daze, Memory Match, Attank!, Insomnia (A Sound Editor), Astrology, Weekly Planner, Family Cash Flow, Mathemetic-Tac-Toe, Ultimate Renumber Utility, Stereo 3-D Graphics Package, Solitaire, Source Code For Eastern Front (1941), Letterman, Number Blast, Advanced Musicsystem, Isopleth Map-Making Package, Keypad Controller, Family Budget, Speed-O-Disk, Starware, Instedit - Microsoft BASIC version, Midas Touch, Seven Card Stud, Rabbotz, Algicalc, Polycalc, Family Vehicle Expense, Frogmaster, Galahad And The Holy Grail, Cribbage, Mantis Boot Tape Development System, Math*UFO, Easygrader, Snark Hunt, Calculus Demon, Mankala, Monkey Up A Tree, Deep Blue C Compiler, Game Show, Real Estate Cash Flow Analysis, Diskmenu, Quarxon, Yahtman, Microsailing, BASIC/XA, Melt-Down, Deep Blue Secrets, Magic Melody Box, I'm Different!, Air Raid!, Catterpiggle, Getaway!, Punctuation Put-On, Drawit, Dandy, Home Inventory, Circuit Lab, Bootleg, Smasher, Moon Marauder, Puzzler, Ringmaster, Excalibur, Cartoonist, Bellum, Mastermatch, Weakon, Dog Daze Deluxe, Dragon's Quest or a Twist in the Tail, Character Fun, Bumpomov's Dogs, De Re Atari, Envision, Gossip, Erg
Publisher: authorized online editions of books: Digital Deli, Best of Creative Computing volumes 1-3, Machine Language For Beginners, Second Book of Machine Language, Mapping the Atari, Master Memory Map for the Atari, De Re Atari, Atari Roots, Assembly Language Programming for the Atari Computers, Atari Graphics and Arcade Game Design, Atari Player-Missile Graphics in BASIC, Compute!'s First Book of Atari Graphics, Compute!'s Second Book of Atari Graphics, Compute!'s First Book of Atari, Compute!'s Second Book of Atari, Computer Graphics Primer, Computer Animation Primer, Inside Atari DOS, SpeedScript: The Word Processor for Atari Computers, Electronic Computer Projects for Commodore and Atari Personal Computers, Computer Controller Cookbook, Atari BASIC - A Self-Teaching Guide, Atari Basic XL Edition, The Epson Connection: Atari XE/XL, Creating Adventure Games On Your Computer, BASIC Computer Games, More BASIC Computer Games, Big Computer Games, BASIC Computer Adventures, Artist and Computer, Colossal Computer Cartoon Book. also: The Ol' Hackers Atari Users Group (OHAUG) Newsletter: 1990-2000

Atari Bit Byter User Club e.V. (ABBUC) 11/02

c/o Wolfgang Burger
Wieschenbeck 45
D-45699 Herten
Germany
Tel./Fax +49 2366 39623
http://www.abbuc.de/
  Vendor: PD/freeware/shareware, hardware, commercial software
  Developer: wide variety including: SIO2PC(SIO2ST)-Interface,
PC-Xformer Cable, Automatic 2-Computer Interface, Switching Power Supply
(SPS), 8-Channel dig. Voltmeter (DVM), XL Switching Interface,
Speedy 1050 upgrade, RomDisk, QMEG+ 4.0.
Extensive hardware schematics for sale.
Has obtained rights to many products including: KE-Soft, Klaus Peters
Elektronik, AMC-Verlag, Compyshop
  Publisher: ABBUC Magazin (disk mag), ABBUC Sondermagazin (print mag)
  Repair Shop.

The Atari Times (Gregory George) 2/05
USA
http://www.ataritimes.com/
  Publisher: The Atari Times online newsletter,
The Atari Times Compendium (paper book, published annually)

Atarimuseum (Fred Meijer) 6/05
  See also: Mirage Interactive
  See also: Sikor Soft
The Netherlands
http://www.atarimuseum.nl/ and http://webshop.atarimuseum.nl/
  Vendor: new and used hardware, new and used commercial software including
all Sikor Soft titles (new in box), exclusive distribution of (new in box) ANG
titles, and (new in box) Mirage titles. ANG/Mirage titles: Bang! Bank!,
Basicdup, Eureka, Hack Picture Program II, Mines, Operation Blood, Operation
Blood for the lightgun, Problem Jasia (Johny's problem), Sh*t!!, Simple Minds,
Tanks, T-34 the Battle, Thinker, Thinx, Tron, Whooops! 2, Zebuland Utility
Disk

AV Toolbox 1/04
USA
Phone 800-235-3280 or 859-647-1077
Fax 859-282-8225
http://www.avtoolbox.com/
  Developer: a number of composite video<->VGA conversion devices,
including the Cheese Video Box. Connect your Atari to your PC monitor!

Subject: B

B & C ComputerVisions (B&C, Bruce & Cathy Carso) 1/05
5917 Stope Way
El Dorado CA 95623-4716
USA
tel: (530) 295-9270 11:00 AM to 4:00 PM Monday to Friday (Pacific Time)

http://www.myatari.com/
  Vendor: new/used hardware, commercial/PD/freeware/shareware

Eric Bacher and James Wilkinson 9/05
http://dis6502.sourceforge.net/ or http://sourceforge.net/projects/dis6502
  Developer: Dis6502 1.9 (Atari 6502 disassembler for 32-bit MS Windows)

BAKTRA (Michael Kalous) 5/05
Czech Republic
http://www.baktra.wz.cz/
  Developer: TURGEN (for DOS PC--Program input: ATARI file located on PC; Program output: WAVE FILE which contains Turbo 2000 record of input file. WAVE file could then be recorded to cassette (or CD), readable by Atari hardware.)

Richard Bannister 1/04
  See also: Chris Lam
Dublin
Ireland
http://www.bannister.org/
  Developer: Rainbow v1.5.0 - port of Rainbow 1.4 (Atari 800 series emulator for MacOS 9) to Mac OS X, Emulator Enhancer v1.4.1

Lee Barnes 10/04
http://www.mathyvannisselroy.nl/mydos.htm
http://www.mathyvannisselroy.nl/aspi.htm
  Developer: MyDOS RAMdisk patches, Black Box ATASPI V0.42 ("Atari (Advanced) SCSI Programming Interface"), Black Box ATASPI V0.41

Ullrich von Bassewitz 5/04
Germany
http://www.cc65.org/
  Developer: cc65 2.10.1 - a complete cross development package for 65(C)02 systems, including a macro assembler, a C compiler, linker, librarian and several other tools.

BBK Enterprises (Bryan P. Schappel and Barry Kolbe) 7/05
  See: RTS Software

Michael Beck 5/03
Germany
http://www.rho-sigma.de/
  Developer: Atari 8bit filesystem for Linux 0.1

Matthias Belitz ("msc") 10/04
http://www.birmanns.de/atari/
http://www.mathyvannisselroy.nl/aspi.htm
  Developer: msc-IDE Controller (IDE interface for PBI/ECI -- sold out), IDE software utilities: INSTALL.COM V1.03, SETUP.COM V1.13, FDISK.COM V1.10, MAP.COM V1.10, HDINST.COM V1.00, LMAP.OBJ V1.03, CDPLAY.COM V1.0, CDREAD.COM V1.4, IMG2DISK.COM V1.00.
Black Box ATASPI V0.40 ("Atari (Advanced) SCSI Programming Interface"), ATASPI CDPLAY V0.20 (audio CD player), ATASPI MON V0.12 (SCSI monitor)

Bensley Consulting (Brett Bensley) 1/04
PO Box 301
Westfield IL 62474-0301
USA
tel: (217) 967-5465
  Developer: Happy's Programs - Math, U.S. History, Astronauts, Triangles

Best Electronics (Brad Koda) 9/02
672 Commercial St
San Jose CA 95112-1406
USA
Telephone: 408-278-1070 (M-F 1:30pm to 5:00pm PST)
FAX 408-278-1092
http://www.best-electronics-ca.com/
  Vendor: new hardware, commercial software
  Developer: "XE" Touch, Best Joystick, Best Light Gun.

BeWeSoft (Jiri Bernasek - Bernasek-Werner Software) 8/02
Na Hrebenkach 42
15000 Praha
Czech Republic
  Developer: BW-DOS 1.00/1.10/1.30, BW-DOS Update #2, Multi Dash, Multi Race, Multi Worms (multiplayer-games for multilink/gamelink 2 hardware), Golfer, H2O, Tetris 3D, Superpacker 1.0, Virus Scanner 1.0, Text Converter, plus many other game and demo programs...

B.G. Micro 8/05
555 N 5th St Ste 125
Garland TX 75040-5097
USA
orders: 1-800-276-2206 or 972-205-9447 9am - 5pm CST, Monday - Friday
fax: 972-205-9417
http://www.bgmicro.com/
  Vendor: Atari CX85 Numerical Keypad, hard-to-find chips for Atari disk drives (per Russ Gilbert)

Big Five Software (Bill Hogue, Jeff Konyu, Curtis Mikolyski) 9/02
USA
http://www.bigfivesoftware.com/
  Developer: Miner 2049er, Bounty Bob Strikes Back, Bounty Bob Emulator for Windows NT, 2000, 98, and ME

Bravo Sierra Computers (BSC) (Ben Smith) 11/04
Oregon
USA
tel: (503) 256-9974 "Ben's Benevolent Help HotLine" 24 hours
http://BenSells.Atari.org or http://BensCatalogs.Atari.org or http://www.aracnet.com/~atari/
  Vendor: used/new Games/Software, Hardware/Accessories, Books/References

Zdenik Burian 5/05
Marie Majerove 33
Prostijov 6

798 11
Czech Republic
http://flop.atari.org/
  Publisher: FLOP disk magazine (Magazine FLOP is only in Czech.), annual

Artur Burzynski (j131) 1/05
Gdynia
Poland
http://j131atari.webpark.pl/ or http://www.angelfire.com/80s/j131atari/
  Developer: SIO2PC cables

Subject: C

Sidney Cadot 10/02
The Netherlands
http://ch.twi.tudelft.nl/~sidney/atari/
  Developer: ROMCRC-32 revision 1.0.2, Atari XL/XE Reverse Engineered
Annotated ROM Listing, SID-LOAD 1.0.5, BINTRIM 1.0.1

James Catalano / Classic 8-Bit Atari / Artacyis Software 11/02
USA
http://www.geocities.com/TimesSquare/Arcade/8691/
  Developer: Axe Dreadroom, Death Quest, Darkrealm Keep, Terror Below,
Anteater, Buried Treasure Hidden Death, Camp Killemoff, Chivalry,
Cliff Climber, Code Red Rescue, Defend the Donut, G-Man 1920, Graveyard,
Gun Slinger, Hopper, Incoming!, Monster From the Deep, Orccon, Pengy's Arctic
Adventure, Pin Pong, Seagull, Skulls, Snakepit, Spellbreaker, Splashdown,
Bioroid Battle, Knights of Battle, Line of Fire, Mine Sweeper, Sea Strike,
Sub Hunt, Rally XL, Swamp Rider, Turbo Trek, Airlord, Canyon Run, Tail Gunner,
Aliens: Genocide, Aliens, Search for Newt, Computer Virus, Lunar Miner,
The Mad Camper, Nightmirrors, Pipeworks, Rooms of Rondomm, Rotile,
3D Tic Tac Toe, Blackjack, Catapult, Champion Greyhound Racing, Demonix:
Battle of Souls, Gennetixx, Knock Out!, Particles, Ripley's Believe It Or Not,
Psybercom, Saucerian, Saucerian II, Shuttle Run, Star Rider, Starlord 5,
Stellar Rescue, Teleport

Gray Chang 2/05
USA
http://www.concentric.net/~ktchang/
  Developer: Dog Daze, Claim Jumper, Dog Daze Deluxe, Bumpomov's Dogs

ChildsPlay Software Services (Larry Serflaten) 1/04
9127 State Highway 25 NE Apt E
Monticello MN 55362-9148
USA
  Developer: Bumpers!, Concentration, Lights Out, MahJong, Solitaire,
Video Slots (all published by Video 61)

Classic Computer Magazine Archive (Kevin Savetz) 2/05
USA
http://www.atarimagazines.com/

Publisher: authorized digitized editions of: Antic (1982-1990), STart (1986-1991), Creative Computing (1974-1985), Creative Computing Video & Arcade Games (1983), Hi-Res (1983-1984), Compute! (1979-1994)

Computer Games Plus 3/04
PO Box 6144
Orange CA 92863-6144
USA
tel: (714) 639-8189
http://www.gamesplus.com/
Vendor: commercial software, plus a few power supplies

Computer Software Services (CSS) (Bob Puff) 4/03
1350 Buffalo Rd. #2
Rochester NY 14642
USA
tel: (585) 429-5639
Fax: (585) 247-7158
http://www.nleaudio.com/css/
Vendor: hard drive systems, SIO cables, hard disk controllers
Developer: Black Box, Black Box with 64K Printer Buffer, Black Box Printer Cable, Black Box Modem Cable, Floppy board, Super-E Burner, Gang Super-E Burner, Multiplexer, Multiplexer Slave Unit, Quintopus, Quintopus with Switchable Ports, Super Archiver, Super Archiver II, Super Archiver --> SA II Upgrade, XF Single Drive Upgrade, XF Single Drive Upgrade (without Drive Mech), XF Dual Drive Upgrade, XL Dual Drive Upgrade (without Drive Mech), XF551 Enhancer, XF Update, Ultra Speed Plus OS, Hard Drive Pro Backup, Super Pill, Disk Cracker, Black Patch
Shareware developer: SuperUnArc 2.4, SuperArc 2.4, Disk Communicator 3.2, MYDOS 4.50, BobTerm 1.21, MYDOS WHEREIS, MYDOS VTOC FIX
Repair Shop.

Preston Crow 9/05
USA
http://www.crowcastle.net/preston/atari/
Developer: binload v2.5 (with Chad Wagner - Atari binary load format file analyzer), atr2unix v1.2 (with Chad Wagner - Extract files from an Atari DOS or MyDOS .ATR file), unix2atr v0.9 (Extract files from a Unix directory tree and create a MyDOS ATR-format disk image file), dcmtoatr v1.4 (written by Chad Wagner), MyDos Binary Menu, SIO2Linux 2.0.1 (with Pavel Machek - a rewrite of SIO2PC software for Linux), DISK 3.0 (sector editor and more)

Developer: MyDos Binary Menu, dcmtoatr 1.4 (with Chad Wagner), unix2atr

CyberRoach Publishing (Hans Reutter) 2/05
Seattle WA
USA
http://www.cyberroach.com/
Publisher: authorized digitized edition of A.N.A.L.O.G. 400/800 Magazine (1981-1982), ANALOG Computing (1982-1989)

Subject: D

D'Antiques, Ltd. (Dan Dotson and Marilyn Saul) 11/02
PO Box 40751
Tucson, AZ 85717-0751
USA
FAX: (561) 658-0835
http://www.dantiques.com/
  Vendor: used hardware and software

Jan Detlev 11/02
The Netherlands
http://www.detlev.myweb.nl/ or http://home.wanadoo.nl/jdetlev/
  Vendor: new hardware and software

DGS 11/03
  See: Dean Garraghty

Dial Group (Zenon, Voy, Jager) 5/05
Poland
http://www.serious-dial.atari.pl/
  Developer: DOS Control v2.6. demos: MayDay!, Smells like a cream?, What is love?. utilities: TwoCol v1.0, D-Font View v1.1, D-Sample v1.0MS, D-RAM v1.1, X-RAM v1.0, DocView Maker v1.0, D-Trans v0.9, Short Test v1.2, Moj Cartridge v0.1, TOMS Multi Drive ROM-disk Maker, ProgBaza v1.5, Double RAM-Cart. games: Dreszcz - Fighting Fantasy Game. system: Scene Register v5.0.
  Publisher: Serious Magazine (disk mag), 1998-

Marius Diepenhorst 10/04
http://www.mr-atari.com/hardware-3rd.htm
  Developer: "SpartaDOS for MyIDE"

Digital Force (Mario Trams) 11/02
Germany
http://www.tu-chemnitz.de/~mtr
ftp://ftp.tu-chemnitz.de/pub/Local/informatik/trams
  Developer: HyperSpeed XL/XE (public domain hardware project-- a 65C816 Processor Extension for the ATARI XL/XE)

Florian Dingler 5/03
Germany
http://www.akk.org/~flo/
  Developer: Sheeprace, Cardgrabber, Icehockey (each games that require the Multijoy interface)

Discount Video Too (Gary) 11/03
3223 S US Highway 1 Ste F
Fort Pierce FL 34982-6380
USA

tel: (561) 464-0019 1pm-9pm (EST) Mon-Sat
  Vendor: commercial software and some hardware

Draco (Konrad M. Kokoszkiewicz, KMK) 10/05
Poland
http://drac030.krap.pl/ or http://drac030.atari8.info
  Developer: for standard Atari: DEMON, EYE, SysInfo 2.08b, SD-Load. for SpartaDOS X: CP v.1.0, TAR v.1.2, mdump, run, inidos, ca2001, XF-551 Config. for KMK/JZ IDE: IDE BIOS 1.9, FDISK II v.2.2, HDSC v.1.1, KMK/JZ Diag v.1.1, KMK/JZ IDE Interface, mksdfs v.1.1 (MaKe a SpartaDos FileSystem), MNT, NDCHK, RateHD, RW-Test. for 65c816 Atari: 65c816 XL OS v. 2.09 (6.IV.2005.), D2D v.0.4, grep, LPOKE/LPEEK, SD-Load. patches for: Moon Patrol, Music Protracker v.2.4, Perestroyka Demo, Prof!'s XDIR. for UNIX: SIO2BSD

Adam Dunkels 3/03
  See Also: Christian Groessler
Stockholm
Sweden
http://dunkels.com/adam/contiki/
  Developer: Contiki Operating System and Desktop Environment. Includes: Multi-tasking kernel, Windowing system and themeable GUI toolkit, Screen-saver, TCP/IP stack, Personal webserver (only in the C64/TFE version), Simple telnet client (only in the RS232/SLIP version), Web browser

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Subject: E

Gene Ehrich - "Computer & Video Game Garage Sale" 11/02
P.O Box 3365
Spring Hill Florida 34611-3365
USA
http://www.voicenet.com/~generic/
  Vendor: used hardware/software

Emulators Inc. (Derek Mihocka) 9/02
14150 NE 20th St Ste 302
Bellevue WA 98007-3700
USA
tel: (206) 236-0540   Monday to Friday, 10am to 2pm EDT
FAX: (206) 236-0257
http://www.emulators.com/
  Developer: Gemulator 2000 version 8.03 - Atari 8-bit, Atari ST, and Apple Macintosh Plus emulator for Windows 95/98/Me/NT4/2K/XP, Xformer 2000 8.0 - free 8-bit Atari emulator for Windows 95/98/Me/NT4/2000, PC Xformer Classic 3.8 - free 8-bit Atari emulator for MS-DOS

Raphael Espino 6/05
United Kingdom
http://rjespino.atari.org/ or http://rjespino.webhop.org/
  Developer: Ramdrive v1.0 (DOS-independent ramdisk utility); PgmView 0.1 (17Oct03) - read PGM (Portable Greymap) files; Atari 8-bit JPEG Viewers: a8jdpeg 0.8 (14Sep02) "The original Atari 8-bit interface", JpegView 0.9

(17Oct03) "A friendlier menu oriented version of a8jdpeg", JpegShow 0.1 (07Aug01) "A slideshow version"; CpegView 0.1 (30May05) "The colour JPEG viewer for Atari 8-bit computers"

Subject: F

Far North Atari Computers (Frank Stallings) 1/04
515 Craig Ave
Fairbanks AK 99701-3201
USA
tel: 907-456-3700
  Vendor: new and used hardware and software, PD/freeware/shareware

Joe Fenton 1/04
http://www.geocities.com/jlfenton65/
  Developer: ACE (Atari Console Emulator, an Atari 400/800/XL emulator for 68K based Amigas), WACKE (Weightless Atari Computer Keepsake Emulator, Atari 400/800/XL/XE emulation for the PowerMac),

FLOP disk magazine 5/05
  See: Zdenik Burian

Foundation Two 11/02
(Mad Butscher, Beetle, Mr.XY, R.I.K., Yellow Man, twh, MoAco, Artie Stolks)
Germany
http://rz-home.de/~foundationtwo/ or http://foundationtwo.atari.org/
  Developer: Taifun, Bembel Wo, Milligreen, Pokey Ohrblut, Bremspunkt (Brems.)

Ron Fries 3/03
ftp://members.aol.com/atari800xl/
  Developer: PokeySound Atari POKEY Chip Emulator V2.3 (19 Jan 98), Pokey Sound Emulation Library V2.3 (January 19, 1998)

Piotr Fusik / "Fox" / "0xF" 9/05
  See also: TAQUART
  See also: Petr Stehlik
  See also: Odsiecz Sobieskiego
Poland
http://xasm.atari.org or http://atariarea.histeria.pl/x-asm/
http://asma.atari.org/
  Developer: X-Assembler (xasm) 3.0.0 (two-pass 6502 cross assembler for Windows and Linux), X-BOOT 5.0 (converts Atari executables to disk images (ATR)), X-HEAD 1.1 (prints headers of an Atari executable file), X-LOAD 1.1 (loads an executable file to an Atari computer via the SIO2PC interface), SAP Maker/SAP Maker Win 5.0 (CMC,CMR,MPT,MD1,MD2,TMC,TM8,AMS -> SAP file converter for DOS/Windows/Linux)

Subject: G

Dean Garraghty Software (DGS) 8/04
(all cheques, etc. payable to: D.Garraghty)
62 Thomson Ave
Balby
Doncaster
DN4 0NU
England
Phone: +44-(0)-7905-916138 (9a.m to 8p.m GMT/BST daily)
http://www.dgs.clara.net/
  Vendor: used hardware/software, commercial/PD/freeware/shareware includes International English versions of Power Per Post (PPP) software from Germany; Commercial Software Collection CD-ROM includes: Quick (programming language) V2.2 and V2.1, Quick Support Disks 1 and 2, Screen Aided Management (SAM) V1.25i (80-column desktop system), SAM Budget (spreadsheet), SAM Designer (DTP), SAM Utility Extensions, 4 PPP games (Rubberball, Bombi, Minesweeper, Glaggs It!), Quick Ed (character set editor), Digi-Studio, News-Disk issues 1-14, News-Paper issues 15-26, News-Paper Yearly Disk 1, Print-Filer from Rambit, AMS 96 video in MPEG-1 format, various PD software; Public Domain Software Collection CD-ROM includes 191 mostly double-sided disks plus some bonus software
  Developer: Digi-Studio (digitized sounds/music package),
Cables (each Atari 8-bit to TV): SCART, RCA Phono, Combined
  Publisher: News-Paper, News-Disk (back issues available)
  File Transfer Service: transfers files between Atari and PC

GMG 11/02
(Globe (Robert Pecnik), Marco (Marek A. Chorvat), Goldmaster (Marian Vybostok), Pedro (Peter Kudlicka), Legolas (Peter Kmet), Hawkmoon (Milan Cmarko))
c/o Marek A. Chorvat
Polna 11
97405 Banska Bystrica
Slovakia
http://rak.isternet.sk/lego/gmg/
  Developer: Ultra River Run, Ultra Asteroid Field, Alpha intro, HTML converter/viewer 1.1, Implosion demo, Quick formatter 1.0, Dynakillers, Orange road intro, Dynakillers demo, Marco loader, Marco Pixel Editor, Mega Color Editor, Wanted megademo, Bristly hedgehog music collection, Robot Assault intro, Risa Zla intro, Street fighter II demo

Steve Goss 1/04
http://www.jetbootjack.com/
  Developer: Beast, Plastron, Project Xanthien, Contagion, Z-Force, Zero War, Menace, Pacland, Moonbase

Mark Grebe 9/05
USA
http://members.cox.net/atarimac/
  Developer: Atari800MacX 3.0.0 (version of Atari800 emulator for Mac OS X)

Christian Groessler 3/03
  See Also: Adam Dunkels

Germany
http://www.groessler.org/a800dc/
ftp://ftp.groessler.org/pub/chris/cc65/contiki/
  Developer: Atari800 DC v0.75 (8-bit Atari emulator for Sega Dreamcast), 8-bit Atari port of: Contiki Operating System and Desktop Environment 1.0 -- Includes: Multi-tasking kernel, Windowing system and themeable GUI toolkit, Screen-saver, TCP/IP stack, Simple telnet client, Web browser

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Subject: H

Clay Halliwell 10/02
11720 Mastin St Apt 2508
Overland Park KS 66210-3651
USA
  Developer: FlickerTerm 80 0.51, ColorViewSquash, ColorSquashView, EbonView, Pantheon View, MacView 800, Quad-View 9, XF-ATR, DOMMenu, Link Basher, MazeWar 3D, Cliff Diver

Lee Hanken 9/05
United Kingdom
http://www.leehanken.pwp.blueyonder.co.uk/atari/ATASCIIView.zip
  Developer: ATASCIIView 0.1 (ATASCII file viewer for MS-Windows)

H.A.P.S. 6/04
c/o Bodo Juerss
Amandastr. 50
D-20357 Hamburg
Germany
  Vendor: PD/freeware/shareware (>1000 disks available)

HARD Software 11/02
H-1076 Budapest
Thokoly ut 25.
Hungary
http://www.geocities.com/SiliconValley/Vista/6084/
  Developer: Veronika, Blip!, Cool Emotion, ABBUC Magazine #36 Intro, Joyride

Harmonic Research 9/05
40 Wiley Ln
Woodstock NY 12498-1228
USA
tel/FAX: 845-679-5856
http://www.hrx.com/
  Developer: VC101A NTSC to RGBS Decoder, VC102A PAL to RGBS Decoder, VC111A NTSC to Component Decoder, VC112A PAL to Component Decoder, VC303 NTSC/PAL Decoder/Doubler, CV121A RGBS to NTSC Encoder, CV122A RGBS to PAL Encoder, CV131A Component to NTSC Encoder, CV132A Component to PAL Encoder, CV223 RGBS to NTSC Pro w/BNC's, CV233 Component to NTSC w/BNCs, RGB2X2/HD 2in/2out RGB Switch, various related cables and adapters

Hasbro, Inc. 8/05
1027 Newport Ave
Pawtucket RI 02861-2539
USA
tel: 401-431-TOYS (8697)
http://www.hasbro.com/
http://www.hasbro.com/pl/page.game_and_toy_instructions/dn/default.cfm
  Developer: instructions for Parker Brothers games (PDF scans): AstroChase, Chess, Frogger, Frogger II: Threeedeep!, Gyruss, James Bond 007, Popeye, Q*Bert, Star Wars Return of the Jedi: Death Star Battle, Super Cobra

HiassofT 3/05
c/o Matthias Reichl
Wolfgangerstr. 26
A-4820 Bad Ischl
Austria
http://www.horus.com/~hias/atari/
  Developer: AtariSIO V0.30-pre1 beta for Linux (package contains: a Linux kernel driver; atariserver - an Atari disk drive emulator similar to SIO2PC or APE; atarixfer - a small tool to read/write ATR images to an Atari disk drive connected by a 1050-2-PC or ProSystem cable), Atari-Link PC (AtariDsk) V1.2 (read, write and format DD 180K Atari disks on the PC), WriteAtr V0.92b (write double density ATR-images to Atari floppy disks on your PC; also create ATR-images of double density floppy disks), MyPicoDos V4.03 (small "gamedos" that can read COM, EXE, BIN and BAS files; supports MYDOS subdirectories and large disks)

High Street Micro (Tony Cank) 8/05
First floor 20 - 22 High Street
Crewe, Cheshire CW2 7BN
United Kingdom
Tel: 01270 250871
Fax: 01270 580964
Shop Times: 8 am To 4 pm, Saturday: 9 am To 1 pm, Sunday: Closed
http://www.highstreetmicro.co.uk/
  Vendor: used hardware, commercial software

Gordon F. Hooper / GFH Marketing 1/04
253 Regina Ave.
Victoria, B.C.
Canada. V8Z 1J6
http://www.ataritimes.com/interviews/intv_gordonhooper.html
http://victoria.tc.ca/Technology/Atari/club.html
  Publisher: 8-Bits Forever! (book, (c)1994)

Tom Hunt (Closer To Home Enterprises) 12/02
USA
http://cth.dtdns.net/ or http://cth.hn.org/
telnet://cth.dtdns.net/ (BBS running BBS Express! Pro from Video 61)
  Developer: The Armorizer, ATOS ATari Operating System (GUI), Check CRC32, Disk Fragmentation Utility, The Long Integer Library, M.T.O.S. (Multi-Tasking Operating System), RC4 Encryptor, Rcopy - Recursive Copy Utility, Rdelete -

Recursive Delete Utility, Shell, Snapshot, The Sound Utility, Term80, UnZip, Z-Code, CC65 Cross Compiler, The PC-Gateway (allows you to use your old computer or dumb terminal to access the internet), CTH Emulator (based on Atari800 0.9.8, will allow you to run an 8-bit bbs on the internet), AT Term (ATASCII terminal emulator for Windows), Mouse 03, Mouse 78. (Mouse is a programming language)

Subject: I

individual Computers (Jens Schoenfeld) 8/05
Roermonder Str 228
52072 Aachen
Germany
Fax: +49 241 12088
http://www.jschoenfeld.com/
http://www.jschoenfeld.com/products/catweasel_e.htm
  Developer: Catweasel universal floppy disk controller (read/write Atari MFM formats): Catweasel MK2 (Amiga 1200/4000), Catweasel ZII S-Class (combo of Buddha Flash IDE controller/Catweasel MK2 for Amiga 1200/4000), Catweasel ISA version (MSDOS PC (reads disks only) or Linux Alpha AXP)

Subject: J

Jeff Jackson 9/02
USA
http://www.jeff-jackson.com
  Developer: JLS BASIC (Jackson Languange System BASIC) - a BASIC compiler

JAY Software (Jan Krupka and Stanislav Opichal) 9/05
Czech Republic
http://jaysoft.atari.org/ or http://phoenix.inf.upol.cz/~opichals/jay/
  Developer: Turbobasic DOS, Universal Hcopy, Title Maker, Disc Monitor for all densities (not complete version), Minesweeper for 8bit atari (not complete version)

Shawn Jefferson 7/05
Nanaimo, BC
Canada
http://www.jeffersonsauctioneering.com/atari/myide/
  Developer: MyIDE Image Manager v2.1, MyIDE Config v1.1

Subject: K

Nick Kennedy 1/05
300 S Vancouver Ave
Russellville AR 72801-5632
USA

tel: (501) 967-3843
http://www.cox-internet.com/wa5bdu/
  Developer: SIO2PC 4.19 (Atari 8-bit to PC Interface) and 1050-2-PC (Atari Drive to PC Interface): software, hardware plans, cables, parts (not for Windows-XP); PINEWOOD.EXE (time external events to millisecond accuracy), TIMER.COM (variation of PINEWOOD), PACKET.OBJ (packet radio controller for the Atari), EPROM.COM (controller program for burning EPROMS), FREQ.COM & SYNTH.OBJ (controller for a Direct Digital Frequency Synthesizer), KEYER.OBJ (morse code keyer program)

Komires (Miroslaw Koziol, Slawomir Koziol) 8/03
Poland
http://www.komires.com/
  Developer: EMUAPC DEMO 0.92 (Atari 8-bit emulator for DOS and Win32)

Miro Kropacek (MiKRO) 9/05
Slovakia
http://mikro.atari.org/ or http://hysteria.sk/~mikro/
  Developer: Sprite Editor 1.2 for Atari XE/XL (Simple tool for sprite editing), ATR to XFD 1.0 for TOS compatible platform (Converts standard ATR in double density to XFD format)

Jindrich Kubec (Jindroush) 1/05
Czech Republic
http://jindroush.atari.org/ or http://www2.asw.cz/~kubecj/
  Developer: Acvt v1.07 (PC), Adir v0.67 (PC), AExt v1.02 (PC), AutoRBas v1.00 (ATARI), Bas2Boot v1.02 (PC+ATARI), BasLoad v1.00 (ATARI), ChkBas v1.10 (PC), ChkExe v2.71 (PC), ChkRom v1.00 (PC), DI78 v0.94 (PCW), IMID v1.02 (PC), IMIDdb v1.00 (PC), SidLoad v1.06 (ATARI)

Subject: L

Chris Lam 10/03
  See also: Richard Bannister
United Kingdom
http://www.chrislam.co.uk/
  Developer: Rainbow 1.4 - Atari 8-Bit Emulator for Apple MacOS 9, Rainbow 95 v1.36 - Atari 8-bit Emulator for Windows 95/98/NT4/2000/XP

Lantronix, Inc. 1/05
15353 Barranca Pkwy
Irvine CA 92618-2216
USA
Tel: +1 (949) 453-3990
Fax: +1 (949) 453-3995
http://www.lantronix.com/
  Developer: Serial to Ethernet interface devices that may be used to connect an 8-bit Atari computer (or any device with a serial port) directly to a broadband network, including: UDS-10, MSS100
www.lantronix.com/device-networking/external-device-servers/uds-10.html
www.lantronix.com/device-networking/external-device-servers/mss100.html

Derek Ledbetter 8/05
540 Canal St Apt 9
San Rafael CA 94901-4145
USA
Home Phone (415) 256-1931
USA
http://www.serve.com/derekl/atari/atari_emu.html
  Developer: Atari800 Emulator 1.0.7 developement release 3 for MacOS 8.6 and later, and OS X

Marcin Lewandowski (Jaskier/Taquart) 8/05
  See also: TAQUART
ul. Wyszynskiego 15/22
87-100 Torun
Poland
http://jaskier.atari8.info/ and
http://atariarea.histeria.pl/PLus/index_us.htm
  Developer: CZYTNIK.ASM, EXODUS.ASM, GEDVIEW.ASM, IN1.ASM, POLTRA.ASM, MPT (Music ProTracker) data converter, MPT replayer 2.4, CMC Player 2.1, Grunwald 1410, November Demo, Back 2 Life, Energy Zine #1 intro, AFM (Atari Font Maker) 2.0, TMC Theta Music Composer v. 1.11, Back 2 Life 2, 3DScroll, TMC Theta Music Composer 2.0, Converter (from Atari Quick Assembler to PC X-Asm), Atari800Win PLus 4.0 (for Windows, based on Atari800)

L.K. Avalon 10/02
Skrytka Pocztowa 66
35-959 Rzeszow 2
Poland
tel. (017) 856 99 12
http://www.lkavalon.com (send e-mail for current Atari XL/XE catalog)
more info: http://people.freenet.de/mrbacardi/LK_Avalon.html
  Developer: A.D. 2044, Adax, Animator, Aurum, Automat Perkusyjny, Barahir, Barbarian, Captain Gather, Change, Constellation, Chaos Music Composer, Czaszki + Electra, Dagobar, Darkness Hour, Digi Duck, Easy Money & Honky, Frank & Mark, Geometria, Global War, Gold Hunter, Hans Kloss, Hawkmoon, Hydraulik/Snowball, Kampania Wrze_niowa, Kernaw, Klatwa, Kurs Fizyki, Lasermania + Robbo Konstruktor, Lorien's Tomb, Major Bronx, Misja (Mission Shark) + Fred, Neron, Panther, Piekielko, Robbo, Rucu, Saper, Smus, Spy Master, Streets, Syn Boga Wiatru, Szperacz Dyskowy, The Jet Action, The Last Guardian, Trix, U 235, Uczen Czarnoksieznika, Upior, Vicky, Wladcy Ciemnosci, Wloczykij, Zeus

LogicalVue Software (Paul Lefebvre) 1/04
27 Boysenberry Dr
South Portland ME 04106-7803
USA
http://www.logicalvue.com/ or http://www.logicalvue.com/atari/
  Developer: bomBer, Asteroid Run

Subject: M

MacFalkner (Andre Bertram) 10/02
Germany
http://www.macfalkner.de/ or http://members.aol.com/macfalkner/
  Developer: 8 bit Hardware: A.K.I.-ATARI Keyboard Interface, ATARI-Flash-OS, Flash-Drive, SIO-2-PC Interface. 8 bit PC Software: A.S.S.I.-ATARI (6502 Cross) Assembler, D.A.S.S.I.-ATARI Disassembler. 8 bit ATARI Software: MEMDRV10

MadTeam (TeBe, Pajero) 11/05
  See also: Pajero / MadTeam
Poland
http://madteam.atari8.info/
  Developer: Atr Plugin 1.4, Mad-Assembler (MADS) 1.6.7 (for PC: 4-pass crossassembler designed for 6502 and 65816 processors), Graph2Font 3.8.3.7 (for PC: convert graphics to Atari chars, design multicolor graphics for the Atari)

Magazin-Archiv (Matthias Jaap) 2/05
Germany
http://www.stcarchiv.de/
  Publisher: authorized digitized editions of ATARImagazin (1987-1989), Computer-Kontakt (1985-1987), Happy Computer (1984-1989)

Alex Martin 1/04
P.O. Box 65
00-952 Warszawa
Poland
phone: +48 501 493 586 (time zone: GMT +2:00)
  Developer: static memory expansion and replacement (backed-up with lithium battery), 65c816 CPU exchange project, SIO2PC cables, MIDI interface. Under development: ANTIC buffering system, 14 MHz 65c816 CPU with 16 MB static memory

MatoSimi (Martin Simecek) 10/05
Slovakia
http://matosimi.atari.org/
  Developer: CMC Musix 1, CMC MSX Extractor, Plasma4, Atari FontMaker v1.1, Laser Blaster, Monex 1.1

MCM Electronics 8/02
650 Congress Park Drive
Centerville, OH 45459-4072
USA
tel: 1-800-543-4330
http://www.mcmelectronics.com/
  Developer: 13 conductor Atari type plug kit - I.E. plugs to make cables for SIO ports joystick replacement cables and cable extensions (catalog available)

The MESS Team 12/02
http://www.mess.org/
  Developer: Multi Emulator Super System (M.E.S.S. / MESS), an emulator of

a large number of systems, including the 8-bit Atari computers, which can run on Win32, Unix, MacOS, AmigaPPC WarpUP, Digita, Solaris

MicroUSB.org - Microprocessor USB Project 8/05
Atari project: Marc Brings, Thomas Grasel, Harry Reminder, Guus Assmann, Carsten Strotmann
Germany
http://microusb.org/
Developer: Project USB Cartridge (USB Cartridge for Atari XL/XE with two USB Slots). software: AtariUSBCart (Hardware Cypress SL811, Hardware USBN9602), AtariXLJoypad (Logitech Rumblepad 2 USB Version 2.0), AtariXLJoystick (Competition Pro USB 1.0), AtariXLKeyboard 0.1 BETA, AtariXLMouse (Logitech USB Mouse), AtariXLWheel (Thrustmaster Nascar Pro Digital 2, Logitech Formula GP 1.0, Logitech Vibration Feedback Wheel), USB Device Driver Development Kit 1.2.0, USB Enduser Driver Disk USBTEST Version 0.5, USB HID Base Driver Version 2.0

Mirage Interactive 6/05
See also: Atarimuseum (Fred Meijer)
Poligonowa 3 lok. 310-311
04-051 Warszawa
Poland
phone: +48 22 870 1550, 870 6555
http://www.mirageinteractive.com/old/retroattack.html
Developer: over 100 published titles, including: Alchemia, Around the Planet, Atomia, Axilox, Bang! Bank!, Bertyx, Battleships, Caveman, Crypts of Egypt, Cywilizacja, Dark Abyss, Duch, Dziedzictwo Gigantow, Eureka, Historia Polski, Jaffar, Janosik, Kapitan Kloss, Kolony, Magia, Midnight, Mozgprocesor, Operation Blood, Pong, Problem Jasia, Pyramid, Raszyn 1809, Robal, Rockman, Roderic, Rycerz, Sexversi, Special Forces - Operation Blood II, Starball, Tanks, Tawernia, Technus, Thinker, Top Secret, Wladca, Wyprawy Kupca, ZBIR

MMSoft (Marek Mikolajewski) 4/05
See also: trub (developer of SIO2IDE Commands (S2I) and S2I JukeBox)
Gdansk
Poland
http://atariarea.histeria.pl/sio2ide/
Developer: SIO2IDE 1.7, 3.3, 4.4 (An interface that allows you to attach any IDE Disk Drive to your 8-bit Atari computer. Ver. 4 includes a USB port.), AVRprg

More Than Games / Rick's Computer Activity Tools / Rix C.A.T. / 4/04
Detlefsen Enterprises (Rick L. Detlefsen)
8207 Briarwood Ln
Austin TX 78757-7642
USA
http://www.a8maestro.com/sites/mtgcat/
Vendor: Super Sketch Graphics Tablet W/cart (PPI), 1020 Pens-Black, 1020 Pens-Color, 1020 paper rolls (single or double size)
Developer: AGDA GameLink I adapter, AGDA GameLink II adapter, 850 Printer adapter (15 to 25), 850 to modem adapter (9 to 25), EASIO-S SIO adapter cable 18", EASIO-S SIO adapter cable 3',

EASIO-P Printer adapter cable 5', "A8 A/V BOB" - Atari A8 Computer Audio & Video Breakout Box featuring phono connectors for composite video, chroma, luminance, and mono audio, plus s-video providing chroma and luminance

MS-Software (Mirko Sobe) 7/05
Germany
http://www.atarixle.de/
  Developer: BOSS-XL V4.5, BOSS-XE V8.1, HTML-Viewer 3.1, BOSS-X v10.33

MyAtari magazine 8/02
c/o Matthew Bacon
49 Douglas Road
Surbiton
Surrey
KT6 7RZ
England
http://www.myatari.net/
  Publisher: MyAtari (free online magazine, monthly)

Subject: N

New Breed Software 10/02
c/o Bill Kendrick
675 Alvarado Ave #27
Davis, CA 95616-0620
USA
FAX: 530-325-9588
http://www.newbreedsoftware.com/
  Developer: games: Gem Drop, Sludge. utilities: Colorizer, File Selector, MuxChat, Super-IRG Font Editor (SIFE)

New Generation Atari-Magazin (N.G.A.M.) 9/02
  See: PD-World-Versand

Nelson Nieves 9/02
USA
http://www.celebritybase.net/atari8/
  Developer: SpartaDOS 3 and X utilities: DelTree, DualTest, FATR, FTD, Tree, TS, TSplit, UnDelete, WipeDisk, xErase, xType

Mathy van Nisselroy 10/04
The Netherlands
http://www.mathyvannisselroy.nl/
  Developer: CD Audio Player (CDAP) 1.47, CD/DVD Data Reader (DATA) 0.67

No Frills Software (Ed Kielbasinski) 11/02
800 E. 23rd St.
Kearney NE 68847-5512
USA
tel: 308-234-2975
  Vendor: new and used commercial software, PD/freeware/shareware

  Developer: Converter, Converter Companion, P.S. Users Utility Disk,
PrintShop graphics

Subject: O

Odsiecz Sobieskiego 11/05
0xF, Dracon, Epi, GRuBshy, Kasjo, McMaster, Wilson, Zina
http://atariki.krap.pl/index.php/Odsiecz_Sobieskiego
http://www.atari8.info/stuff/xunzip2.zip
  Developer: XunZip 2.0 (29 August 2005)

Subject: P

page6.org (Paul Rixon) 2/05
United Kingdom
http://www.page6.org/
  Publisher: authorized digitized editions of Page 6 (1982-1989),
Page 6 Atari User (1989), New Atari User (1989-1998)

Pajero (Pawel Nowak) / MadTeam 11/05
  See also: MadTeam
Poland
http://www.atari8.info/stuff/magotrans_v1.1.zip
  Developer: Mago Trans v:1.5 (software for MS-Windows: convert and analyze
the following file formats: CAS, FILE, WAV, XEX

James R. Parish (J-Com Enterprises, Inc.) 1/04
1012 E Lake Dr
Tarpon Springs FL 34688-8100
USA
Phone: 727-943-5737
Fax: 727-943-0749
http://www.j-com.net/index.html
  Repair Shop. Most Atari 8-bits, especially 1050 and 800XL

PD-World-Versand 9/02
Sascha Roeber
Bruch 101
D-49635 Badbergen
Germany
tel: +49 (0)171-9254660 (a cellular phone, always available)
tel: +49 (0)161-1507608 (car-phone, not always available)
  Vendor: PD/freeware/shareware, hardware
  Developer: all Power Per Post (PPP) and some KE-Soft product rights
  Publisher: 1) New Generation Atari-Magazin (N.G.A.M.)
                - quarterly paper magazine, German language
             2) PD-Mag - disk mag, German language

Pecus and Pirx 7/03

Poland
http://www.future-net.pl/~10vg3b/scorch/
  Developers: Scorched Earth (game), OMC65 (Our Macro Crossassembler, a Win-32 application generally 100% compatible with MAC65)

Pixels Past (Joe Grand) 3/04
http://www.pixelspast.com/
  Developer: Atari 8-bit computer 8K/16K PCB (make cartridges for the Atari), Stelladaptor (Atari Controller-to-USB Interface, attach an Atari joystick/paddle/etc to a modern computer)

Pokey Foundation 2/05
  See: Stichting Pokey

Publicaciones Creativas S.A. (Ivan Antezana) 6/04
Van Dyck 188
San Luis
Lima 30
Peru
tel/FAX: (51)(1) 346-2649
http://www.sugoi.com.pe/
  Publisher: Atari Creativo #0, Informatica Creativa #0, #1, #2 (paper magazines, no longer published but back issues are available)

PVBest (Philippe Vuillerme) 1/05
France
http://pvb.free.fr/ or http://www.pvbest.com/
  Developer: Atari software: Dropzone modification (score table saving), The Famous List Of Hight Score, File Designer (convert from cassette to disk or from boot program to Atari DOS binary file), Disk Wizard II modification (updating and improvement of the disassembly code), Boot Loader. PC software: Atari File Designer 1.70c (AFD - read/write XFD disk images from/to a real Atari disk drive via a 1050-2-PC serial cable), Atari Monitor 2.00 (for use with Atari800 emulators), Atari ROM File Designer 1.9.1 (ARFD - advanced version of AFD, create XFD/ATR images from real Atari disks via a 1050-to-PC cable)

Subject: Q

Quasimodos - 8/02
Glonisz (Krzysztof Paizert), KAC (Szymon Wesolowski), Kroger (Pawel Cierkonski), Morgoth (Michal Cierkonski), Raven (Przemek Wypierowski)
Poland
http://www.quasimodos.px.pl/pl/
  Developer: Dema- Fantastic megademo, The best of YFA, The Dream, Drunk Tank, Delirium Tremens, Ergo Bibamus, Pacem in terris. Intra- Music demo, Mikro demo, Glonisz demo 1, Glonisz demo 2, YFA demo 1, YFA demo 2, Castle demo, Fighter demo, Music player, Syzygy, Latajacy dywan, CMC demo 1, AMMC, Mission dupa, Wafel, Fred, Dziedzictwo gigantow, CMC demo 2, Kaszana, Schabowy, Total sh** demo, Nasze grzyby, Tiny 01, Tiny 02, Tiny 03, Scene Register 5.0. Gry- Zamek Londyn, Kowboj, Demon, Speedball, Msciciel, Strzelanina, Ja - Jo, One

Life, The car, Pruters, Pamiec. Uzytki- Analizer, Scalak, Konwenter grafiki, Unappend, Formater, DDD, Projektant, ICT 6502. Zin- Mixer

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Subject: R

Burkhard Rau (HCRBurk) 8/02
Germany
http://www.hcrburk.de/
Developer: SUBMON 4.1D (Atari), ATARI FileManagement (AFM) 1.7 0002 (WIN 95/98/NT/2000/XP)

READY Technologies (Thomas Smailus) 8/02
254 Nelson Drive, Apt. U
Baton Rouge, LA 70808
USA
Fax: (225) 578-5263
http://www.readytech.net/
Developer: design, layout, and manufacture of electonic analog and digital hardware systems; design, development, and production of software systems; software: Olympics, Word Processor for the Blind, Blip, Putzman, Saturn Lander, Menu Master, DOS 17; Data storage and media conversion; Engineering, Consulting

Retro Review 5/03
Ian Gledhill
35 Bridge Street
Aberystwyth
Ceredigion
SY23 1QB
U.K.

Jorge Canelhas
Apartado 3115
Miguel Bombarda
2745 QUELUZ
Portugal

http://www.retroreview.com/
Publisher: Retro Review (paper magazine)

Thomas Richter 10/05
Germany
http://www.math.tu-berlin.de/~thor/atari++/
Developer: Atari++ (800/XL/XE/5200 emulator for Unix/Linux/Solaris/Irix): Stable Release 1.42, CVS Snapshot 1.44, atari++ 1.44 for win32

Pawel Rosowski 4/05
Poland
http://uce.pl/ikplus/
Developer: IK+ C64 to Atari 8-bit Conversion Project (game)
version 0103 (March 2005)

RTS Software / BBK Enterprises (Bryan P. Schappel and Barry Kolbe) 7/05
USA
http://www.rts-software.com/
Developer: Utilities: ANALOG Database, BCALC, BCOPY (SuperCopy), BBK Artist, BBK C.P., BBK Monitor, Debug+, Disk Enchanter, Disk Master, Personal Spell Checker, T:EDIT. Atari 8-bit Games: Capital, Clash of Kings,

ROBOX, Snow Plow, Snow Plow Editor

Subject: S

Satantronic (-XI-, Jookie, Nir Dary, Patarik) 8/05
Slovakia
http://atari.sk/satantronic/ or http://satantronic.atari.org/
  Developer: Msx: LL02 party version. Gfx: Beauty, FLY, IHL, Oko, Desire, Manga, Alien, Indigen, Atari girl. Intro and Demo: TE.MOD, Liquid, Dragons, zzZumRotator, Transparent ANULOID, 3D tunnel with texturemapping, TuTuBes party version, Matrix 1kB party version. Games: Jurassic Park II. XRAM 0.21.0 - eXtended RAM test, 1MB SIMM RAM expansion blueprint, MultiJoy 16/2 hardware interface

Darren Schebek 7/03
Canada
http://www.schebek.ca/
  Developer: Envision (character editor & screen editor), Solitaire Game, Yahtzee Game

Serious Magazine 5/05
  See: Dial Group

Sijmen Schouten (Mr.Atari) 10/04
The Netherlands
http://www.mr-atari.com/
  Developer: MyIDE--IDE interface project. 800 and XL/XE versions

Bo Schreurs 10/02
The Netherlands
http://members.home.nl/stack/atarixle.html
  Developer: DTR2ATR 5.05.00 (Image Creator), XDIRLIST (Image Disk Directory Lister), ATR2XFD (Convert ATR to XFD), XFD2ATR (Convert XFD to ATR), XDIR 10.05.00 (Disk Image Browser), POOLDISK TOO (PD/freeware/shareware CD-ROM)

Ernest R. Schreurs 10/03
Kempenlandstraat 8
5211 VN Den Bosch
The Netherlands
http://home.planet.nl/~ernest/
  Developer: DISKCOMM (.dcm file format specifications), DCM2ATR (Diskcomm archive to SIO2PC archive converter) 1.01, WAV2CAS (Digital Cassette Image system, including CAS2SIO) Ver. September 30th 2003, CAS2WAV (Create a clean .wav file from a Digital Cassette Image), POOLDISK TOO (PD/freeware/shareware CD-ROM)

Ken Siders 4/05
USA
http://atari.ksiders.tzo.com/
  Developer: Emulators Utilities: ATR/DCM utilities (DOS),

AtrUtil95 1.13 (Win32), FixRom (DOS). Utilities: DiskFormer,
KEdit 1.51 Text Editor, Flash40 E: Handler, Flash80 E: Handler,
Flick 80 E: Handler, Ultra Speed Boot Menu, AtariWriter+ Super Menus.
Programming: KASM65 2.51 Assembler, KLINK65 1.51 Linker,
KLINK65 0.07 Cross Linker (DOS), Ken's Super Basic,
Project ICE (Internet Connectivity for Eight-bit Ataris - TCP/IP and PPP).
Games: Beef Drop, Burger Boy, Pac-Munch Jr, The Fish-Adventures of Mr. Fish,
Circle of Richness

Sikor Soft (Pawel Sikorski) 1/05
See also: Atarimuseum (Fred Meijer)
ul. 1-go Sierpnia 28 m 64
02-134 Warszawa
Poland
http://sikorsoft.internetdsl.pl/
Developer: 5 x 5, 5 x 5 Editor, ABC, Centurion, Cyborg, Fire Stone,
Ketchup, Liga Polska, Magic of Words, Max, Moscow 1993, Neuroid, Nexus, Orto
Puzzle, Pilkarski Poker, Sexy Six, Sexy Six Data Disk #1, Sexy Six Data Disk
#2, Sexy Six Data Disk #3, Teacher Killer, Tekblast

Mark Simonson 10/02
USA
http://www2.bitstream.net/~marksim/atarimac/
Developer: Atari Classic TrueType Fonts, v1.1

Sintech (Thomas Eberle) 8/05
Gastackerstr. 23
D-70794 Filderstadt
Germany
Tel: +49 - 711 775033
Fax: +49 - 711 48969466
http://www.sintech-shop.de/
Vendor: used hardware, commercial software

Len Spencer 1/03
USA
http://members.aol.com/lenspencer/atari8.htm
Developer: HyperSpeed (high-speed R: handler for Multi I/O (MIO) and Black
Box interfaces), FoReM-XE Professional BBS Version 5.4

Spike's Systems and Computer Repair 12/02
38 S. Maysville St.
Mount Sterling KY 40353-1355
USA
tel: (859)-499-0866
http://spikessystems.com/spikes.html
Vendor: small selection of commercial software
Repair Shop.

Sascha Springer 3/04
http://www.zerstoerung.de/
Developer: A8E (Atari 800 XL Emulator for Windows, "developed completely
from scratch")

Petr Stehlik (maintainer), Piotr Fusik, Jacek Poplawski (SDL), 8/05
Krzysztof Nikiel (Win32), Mark Grebe (Mac OSX), Vasyl Tsvirkunov (Pocket PC)
http://atari800.sourceforge.net/ or http://atari800.atari.org/
  Developer: Atari800 1.3.6 - an Atari 800, 800XL, 130XE and 5200 emulator for Unix, Amiga, MS-DOS, Atari TT/Falcon, SDL and WinCE

Radek Sterba (Raster / C.P.U.) 9/05
Czech Republic
http://raster.infos.cz/atari/ or http://raster.atari.org/
  Developer: MULTIJOY8 (connect 8 joysticks to one Atari), MultiJoy16 (connect 16 joysticks to one Atari), ATADIM v2.04 Beta (Win9x- work with Atari disk images XFD/ATR), DRATEX 1.2 (Win9x- Drop file Atari Czech text convertor), LPTJOY/ATAJOY Driver (connect an Atari joystick to a PC), MAT2MTX (DOS-Mac65 to Text). Games: Cervi (Worms- Tron lightcycles game for MultiJoy8), Multris (Tetris-like game for MultiJoy4), Zahada, Volleyball, Predator, Posthelper, Videopoly, Dangerous Street, Magnetit, Naturix, Quadrotron-M4 (Quadro-Tron patched for Multijoy). utilities: MPE (MIDI Pattern Editor) v2.3, HiLoader-4.2 T2000, ComprCopy4Hi, TurboToDisk3, RSTos3.1, RSTos3.7, FROMT, DIRCOPY4, SA_POKEY (Standalone dynamic DLL library for emulation of Atari Pokey sound chip), SA_C6502 (Standalone dynamic DLL library for emulation of Atari 6502 processor), Raster Music Tracker (RMT) 1.21 - cross-plaftorm XL/XE music maker for PC, RMT1PLAY 1.04 (Atari XE/XL player of RMT module files), Creaxin1 "Create X in 1" (for use with S/XEGS RAMcart 128KB by C.P.U.). games co-developed with Roberta Knilla/FUCO/Funny Computer: Android, Cityhawk, Imagine, Gunhead. demos: YamahaDemo, Illusion 3, 80 rectangles, Motor, Flame999, SelfDemo

SteveR's Classic Cartridges (Steve Reed) 8/05
http://www.steverd.com/
  Vendor: used hardware and software

Stichting Pokey (The Pokey Foundation) 4/05
The Netherlands
http://www.pokey.nl/ or http://www.stichtingpokey.com/
  Publisher: authorized online editions of: Pokey's Magazine (Dutch), The Best of Pokey's Magazine (English), Mega Magazine ("MegaZine")(English)

Carsten Strotmann 8/03
  See also: Project USB Cartridge
Germany
http://www.strotmann.de/twiki/bin/view/APG/WebIndex
  Developer: Kaiser II (game), Multi Zoom Master (gr15 picture editor), 3SDOS - 3Sector Read-Only DOS version 0.8, Hercules drivers for the A.R.G.S. (ARGS) PC-ISA Card, Bootdisk Loader with Sectorcounter, Picture Fade-In Routine for BASIC, Little Typo Joke Program, Movie-End-Credits Scroller, Display Routine for MultiColor (128 Col) Pictures, Screen Print Routine without ATARI OS, ST-Mouse Routine, Atari port of Sweet 16 Interpreter (Apple II pseudo machine interpreter, original by Steve Wozniak), Infoline for ACTION!

Sunmark Products (Mark DiLuciano) 10/03
383 Broadway
Lorain OH 44052-1631

USA
tel: 440-245-3678
http://www.sunmark.com/   Also http://www.hollex.net/
  Developer: InstaDOS Cartridge (Atari DOS 2.0S), 400/800/XL PCB,
sio2pc PCB, Real Time Cartridge (ICD R-Time 8 clone),
Hollex Cartridge (16K of SRAM powered by a lithium battery),
sio2pc PCB with SIO cable, 400/800/XL Cartridge (select game from choice
of Hollex images), Rampage! cartridge, Multicart #1, Multicart #2,
Alley Cat cartridge, 5200 Multicart Blast, Multicart #3, Shamus II cartridge,
Synapse Series multicart, Colossus Chess 4.1 cartridge, Commando cartridge,
MIDI Maze cartridge

Super Products   4/04
c/o James Bradford
14 poplar place
Kallangur, Qld 4503
Australia
tel: +61 7 38865712
  Developer: SuperMon, PrintMon, SuperMax, SuperRAM, Super800, SuperDOS

Jiri Svoboda   11/02
Czech Republic
http://jirkasuv.duch.cz/iPAQ/atari/
  Developer: Atari800 emulator binaries/patches for iPAQ (Linux).
old projects: Color Palette, XE ramdisk doubler for QMEG 256kB,
Binary load+ (for TURBO 2000 Operating system V4.1),
Prochazka v C... ("A walk in C..."- text game)

Subject: T

TAQUART   6/05
Angus (1995-1997), Bac, Daniel 'Dely' Kozminski, Michal 'Dracon' Garbaciak,
Electron, Marcin 'Eru' Zukowski, Piotr 'Fox' Fusik, Karolj 'HeAvEn' Nadj,
Marcin 'Jaskier' Lewandowski, Meg, Samurai, Slawek 'Slaves' Sledz, Lukasz
'X-Ray' Sychowicz, Zenial (1994-1996)
  See also: Piotr Fusik, Marcin Lewandowski
Poland
http://numen.scene.pl/ and
http://www.s-direktnet.de/homepages/k_nadj/taquart.html
  Developer: 1st TaquarT Intro (1995?), Back2Life (Orneta-Party 1995), Intro1
(Orneta-Party 1996), Intro2 (Orneta-Party 1996), Energy #1-disk mag (1996),
Recycle-intro (Orneta-Party 1996), R34lly Unr34l-intro (Rush-Hours-Party
1997), Voice of Silents 1 (1996), Invitation-intro for Intel Outside 4-Party
(1997), Voice of Silents 2 (1997), Ultra-Demo (Intel Outside #4-Party, 1997),
NUMEN (Lato Ludzikow 2002, requires 320K, PAL ANTIC)

Vladimir Tichy   4/04
Hrdlovska 650
41705 Osek
Czech Republic
http://sdq.webpark.cz/ or http://sdq.paraglide.cz

  Developer: Atart ("ATAri Receiver and Transmitter") --
"The first Atari 8-bit casette dataset emulator for PC in the world.
Easy tool for archiving atari casettes to the PC files" --
Atart 3.00.0 interface - construction and manual,
Atart 1.07.0 program zip archive (manual contained)

Tristesse (Vasco, Jurgi, Nietoperek, Pinokio, Epi, Xan) 10/05
Poland
  Developer: TRS Desktop (Tristesse Desktop) preview:
http://www.atari8.info/trsdesktop.php

trub 8/04
  See also: MMSoft (developer of SIO2IDE)
Poland
http://trub.sys.net.pl/
  Developer: utilities for the Atari: SIO2IDE Commands (S2I) 0.7,
S2I JukeBox 2.0. Utilities for SpartaDOS X (SDX): TDPL 2.0 (enhanced
TD.COM), XEP.SYS 0.1D (for PAL), TRACE2 (file tracer for SDX executable
files), RWTEST2 and QE (Quick Ed) v.2.0 (both by Draco/KMK/Konrad M.
Kokoszkiewicz, updated by trub for SDX 4.22). Utilities for MSDOS: XLDisk
(manage ATR/XFD images and real DD Atari disks) 2.5

Anthony Jaroslav Truhlar 12/03
England
http://www.truhlar.org/
  Developer: CopyPlus 1.1, Metric/Imperial converter, resistance calculator,
several other programs. (Mainly working these days on HP Alpha (VMS), Sparc
(Solaris) & x86 (Linux) but maintains an interest in the Atari 8-bit.)

Vasyl Tsvirkunov 1/03
http://pocketatari.retrogames.com/
  Developer: Pocket Atari 2002/05/13 (Atari800 emulator ported to
Windows CE 3.0+), versions for: StrongARM (iPAQ, etc.), MIPS (Casio, etc.),
SH3/4 (Jornada, etc.)

Steven J. Tucker 11/05
3978 Brookside Blvd
Cleveland OH 44111-5106
USA
tel: 216-577-8329
http://www.atarimax.com/
  Developer: APE, the Atari Peripheral Emulator: APE and ProSystem v2.3.2 for
Win 95/98/ME/NT/2000/XP, APE & ProSystem 1.18 for DOS/Win3/95/98, APE Warp+ OS
for XL/XE machines, Imagic 1.06 95/NT--the Atari Disk Image Conversion System
for 9x/NT, Imagic 1.06 DOS--the Atari Disk Image Conversion System for DOS
(Imagic does disk image (ATR <-> XFD <-> DCM <-> SCP) conversion), Atari
Terminal Simulator ATS 2.0 (ATASCII Telnet/Serial Terminal & Break Movie
Player for 32bitWin), Break Movie Screensaver for 32bitWin, MaxFlash Flash
Cartridge (1Mbit or 8Mbit), SIO2PC/ProSystem Universal Interface,
AtariMax/ABBUC USB Cartridge, "MyIDE+Flash" Cartridge (1Mbit Flash Cartridge
with IDE Interface)

Subject: U

UKretro (Mike) 12/04
United Kingdom
http://www.ukretro.co.uk/
  Vendor: hardware, new commercial software (cassette format)

Universal Radio, Inc. 11/03
6830 Americana Pkwy
Reynoldsburg OH 43068
USA
Orders: 800 431-3939
FAX: 614-866-2339
Info: 614-866-4267
http://www.universal-radio.com/index.html
  Developer: variety of standard cables and connectors, include a cable perfect for 8-bit Atari video, at:
http://www.universal-radio.com/catalog/parts/dincable.html

Subject: V

Dan Vernon 3/03
http://retrobits.net/
  Developer: Atari810 1.4d -- disk drive emulator in the tradition of SIO2PC, for the Windows NT/2000/XP platform

Video 61 & Atari Sales (Lance Ringquist) 11/04
22735 Congo St NE
Stacy MN 55079-9356
USA
tel: (651) 462-2500 24 Hours
http://www.atarisales.com/
http://cth.dtdns.net/pro/pro1.html (BBS Express! Pro)
  Vendor: new/used hardware, new/used software
  Developer: (all cartridges): Amazing Maze, Arkanoid, AtarTris II, Bubble Trouble, Bumpers!, Checkers, The Clash of Kings, Clowns and Balloons, Commando, Concentration, Cosmic Tunnels, Cosmos (pinball), Crystal Castles, Crystal Raider, Dan Strikes Back, Dandy, Desmond's Dungeon, Dinky-Do, Drop Zone, Dungeonlords, Dynakillers, Elevator Repairman, Fire Bug, Getaway!, Hearts (card game), Jailbreak, Jinx, Lights Out, Lord of the Orb, MahJong, Maze War, Midas Maze, MIDI Maze, Monopoly, Montana Solitaire (card game), Montezuma's Revenge, Mr. Robot, MyDOS 4.5, Nibbler, Paddle Pack (Pong), Pacific Coast Highway, Paddle Wars, Plaqueman, Preppie!, Preppie! II, Puzzled (jigsaw puzzles), Quest for Quintana Roo, Rally Speedway, Ricochet, S.A.G.A. Adventureland 1, S.A.G.A. Mission Secret, S.A.G.A. Pirates Adventure, S.A.G.A. Strange Odyssey, Sharp Shooter, Sling Shot, Smush, Solitaire (card game), Spaceball (3D Pong), Spaceshot (pinball), SpartaDOS Pro 3.3C, Speed-O RPM Drive Tester, Star Flite 3.5, TurboBasic, Twilight World, Twin Pack (Battleship/Jump the Pegs), Ultra Translator (800 OS), Video Poker (card game), Video Slots, Whomper Stomper, Zybex.

Also: BBS Express! Professional (Pro!) 5.0b (Atari hardware), 6.0 (emulators)
Also K-Products products, which include: Pro_Term Terminal Modules,
Hardback & Restore, Mux_Time Software, TurBoss! High Speed O/S,
KPI Hard Disk Drive Interface, Atari 8-bit CD-ROM, 1050 US Doubler (USD),
DK-Utilities for the Black Box and the MIO

Video Game Source 8/05
Salzbruecker Str. 36
D-21335 Lueneburg
Germany
Tel.: +49 (4131)406278 Mo-Fr: 12pm - 8pm CET
http://www.videogamer.org/
  Vendor: new hardware (Atari G1 Light Gun, Atari XL/XE-Datarecorder XC12),
commercial software (game cartridges)

Video Game Trader 3/05
242 Essex Dr.
Brick NJ 08723-6502
http://www.videogametrader.com/
  Vendor: new and used commercial software

vintagecomputer.co.uk 10/05
United Kingdom
http://vintagecomputer.co.uk/
  Vendor: used hardware, commercial software

VintageFunWorld.Com (Chris) 3/04
http://www.vintagefunworld.com/
  Vendor: used hardware and software

Subject: W

Wacko Software (Andrei Ellman) 1/05
The Netherlands
http://software.wackonet.net/
  Developer: Line Crash (game)

Mark Watson 6/03
http://www.scrameta.net
  Developer: GP32 port of Atari800 emulator, version 0.4a

World of Atari 1/05
5920 Valley Vale Way
Sacramento CA 95823-5239
USA
Phone: 916-392-7424
Fax: 916-914-2011
http://www.worldofatari.com/
  Vendor: new hardware, commercial software

Subject: X

Xport   1/04
http://xport.xbox-scene.com/
  Developer: AtariXLBox v5 - port of Atari800 emulator for Microsoft Xbox

==========
End of atari-8-bit/vendev
==========

From -3567534127786542421
X-Google-Thread: f8760,9de05d1c61f5f268,start
X-Google-Thread: 100062,9de05d1c61f5f268,start
X-Google-Thread: f7ded,9de05d1c61f5f268,start
X-Google-Attributes: gidf8760,gid100062,gidf7ded,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!newsfeed2.dallas1.level3.net!
news.level3.com!bloom-beacon.mit.edu!senator-bedfellow.mit.edu!dreaderd!not-for-
mail
Message-ID: <atari-8-bit/welcome_1134883615@rtfm.mit.edu>
Supersedes: <atari-8-bit/welcome_1134192808@rtfm.mit.edu>
Expires: 8 Jan 2006 05:26:55 GMT
X-Last-Updated: 2005/04/01
From: "Michael Current" <hunmanik@earthlink.net>
Organization: none
Newsgroups: comp.sys.atari.8bit,comp.answers,news.answers
Subject: Welcome to comp.sys.atari.8bit!
Followup-To: comp.sys.atari.8bit
Approved: news-answers-request@MIT.Edu
Originator: faqserv@penguin-lust.mit.edu
Date: 18 Dec 2005 05:27:04 GMT
Lines: 76
NNTP-Posting-Host: penguin-lust.mit.edu
X-Trace: 1134883624 senator-bedfellow.mit.edu 563 18.181.0.29
Xref: g2news1.google.com comp.sys.atari.8bit:3866 comp.answers:2628
news.answers:14524

Archive-name: atari-8-bit/welcome
Posting-Frequency: 7 days
Last-modified: March 25, 2005

               Welcome to the comp.sys.atari.8bit newsgroup!

You've found the Usenet newsgroup for discussion about the Atari 8-bit
family of computers! These include the 400, 800, 1200XL, 600XL, 800XL,
65XE, 130XE, 800XE, and the XE Game System. Atari, based in Sunnyvale,
California, USA, produced this line of computers from 1979-1992.

To see what Atari is up to today visit http://www.atari.com/

NEWSGROUP BACKGROUND:
comp.sys.atari.8bit was created in November 1986, and is unmoderated.
There is no charter for comp.sys.atari.8bit. (It pre-dates that custom.)
This newsgroup was known as net.micro.atari8 from Feb 1986 to Nov 1986.
The earlier net.micro.atari existed from Nov 1982 to Nov 1986.

Please don't try to post binaries in comp.sys.atari.8bit, use the appropriate
binaries groups instead.

RELATED NEWSGROUPS:
alt.binaries.comp.atari8bit
comp.sys.atari.announce Moderated by Kevin Savetz.
  `- comp.sys.atari.announce Web Page: http://www.atariarchives.org/csaa/
rec.games.video.atari

E-MAIL LIST:
atari8-l, kept by Maciej Grzeszczuk, info at http://atari.krap.pl/
To subscribe, simply mail a message to majordomo@listserv.krap.pl, with
the following line in the body (not the subject) of the message:
                            subscribe atari8-l

WEB PAGES:
Atari 8-bit Computer Web Ring, kept by Raphael Espino
  Ring Hub: http://www.webring.com/hub?ring=a8bit
  Ring Home Page: http://www.geocities.com/rjespino/a8ring.html

SOFTWARE DOWNLOADS:
XL Search, the Atari 8-Bit File Archive Search Engine (Bill Kendrick)
  http://xlsearch.atari.org/ or http://www.newbreedsoftware.com/xlsearch/

Underground Node #472 (TXG/MNX)
  FTP Host: atari.xs4all.nl   Port: 21
  User: atari8   Pass: atari4ever

Atari SAP Music Archive: http://asma.atari.org

INFORMATION:
Atari 8-Bit Computers: Frequently Asked Questions (Michael Current)
  http://www.cs.uu.nl/wais/html/na-dir/atari-8-bit/faq.html

Atari 8-Bit Computers: Vendors and Developers (Michael Current)
  http://www.cs.uu.nl/wais/html/na-dir/atari-8-bit/vendev.html

Atari 8-bit New User, Emulator Help FAQ (Bill Kendrick)
  http://www.sonic.net/~nbs/new_and_emu.html

Atari Disk Image FAQ (Steve Tucker)
  http://www.atarimax.com/ape/docs/DiskImageFAQ/

Cartridge List for the Classic Atari 800/XL/XE Computers (Andrew Krieg)
  http://www.execpc.com/~krieg/links/8bit.carts

Atari 8-Bit Telnet BBS List (Nolan Friedland)

  http://www.ilmarinen.us/spacebbs/bbs-telnet.html

Atari 8-Bit Dialup BBS List (Nolan Friedland)
  http://www.ilmarinen.us/spacebbs/bbs-dialup.html

ONLINE MAGAZINES:
http://www.myatari.net/   MyAtari
http://www.atarinews.org/ Atari Online News, Etc. (A-ONE)
http://www.ataritimes.com/ The Atari Times

From 332925891368743355
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Thread: 1011b0,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,gid1011b0,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.wideopenwest.com!
news.wideopenwest.com.POSTED!not-for-mail
NNTP-Posting-Date: Sat, 17 Dec 2005 23:45:00 -0600
Date: Sun, 18 Dec 2005 00:45:00 -0500
From: Mark Kolesar <mark@none>
User-Agent: Mozilla Thunderbird 1.0.6 (X11/20050716)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox,alt.marssc
an
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
References: <1133327818.894558.34980@g43g2000cwa.googlegroups.com>
In-Reply-To: <1133327818.894558.34980@g43g2000cwa.googlegroups.com>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
Message-ID: <XdadnQOCEOzBajnenZ2dnUVZ_sednZ2d@wideopenwest.com>
Lines: 8
NNTP-Posting-Host: 65.60.195.107
X-Trace: sv3-
shpVoCK9uepiGNBDcyF+sgk9ZZBTJACWnvoRB8KTgTZfqnaTH2WJ8SDhI+eaTomoYxwrQV+QfVvuYPH!
Fm1JCffskkGEXfOcTIBYBlo0gqC2QXoAF+cmVo2zQ2DxIjbvoJ8PwyRtcHKPLr3bTbHCrUeiOwK8!
1kGuUTSroGJV0quS6hDVM0nRwaAX4mgzp2U6BEs0ylA=
X-Complaints-To: abuse@wideopenwest.com
X-DMCA-Complaints-To: abuse@wideopenwest.com
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.cbm:13435 comp.sys.atari.8bit:3867
comp.sys.sinclair:7212 alt.games.video.xbox:36477 alt.marsscan:70

Blaine Adamson wrote:
> Which of these systems is the best doorstopper?
>
> Discuss.
>
Commodore rises from the ashes, let there be light!

http://hardware.commodoreworld.com/default.aspx?i=3&s=category&c=29

From 7584493547060560186
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Thread: 1011b0,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,gid1011b0,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.wideopenwest.com!
news.wideopenwest.com.POSTED!not-for-mail
NNTP-Posting-Date: Sat, 17 Dec 2005 23:49:59 -0600
Date: Sun, 18 Dec 2005 00:49:59 -0500
From: Mark Kolesar <mark@none>
User-Agent: Mozilla Thunderbird 1.0.6 (X11/20050716)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox,alt.marssc
an
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
References: <1133327818.894558.34980@g43g2000cwa.googlegroups.com>
In-Reply-To: <1133327818.894558.34980@g43g2000cwa.googlegroups.com>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
Message-ID: <rNmdnc6a5e0aZTneRVn-sw@wideopenwest.com>
Lines: 9
NNTP-Posting-Host: 65.60.195.107
X-Trace: sv3-iFX3c6UACYjw/7E/PF133Y1LlV8oUmGlGHkKaPNRuO1aPUVonawS08V5yUUGe/
bNY2kHdaC7jsrVVNv!noK6RfMZKIMgYc//8mI2Esc/
mQvU5kKmN8oegm+fkQMxIogWgRUNYj2xFpaYvQ9P8iCM/89jhwzE!
gp0P6wAxMJKB+9wAQRJFOSxawyjcnA==
X-Complaints-To: abuse@wideopenwest.com
X-DMCA-Complaints-To: abuse@wideopenwest.com
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.cbm:13436 comp.sys.atari.8bit:3868
comp.sys.sinclair:7213 alt.games.video.xbox:36479 alt.marsscan:71

Blaine Adamson wrote:
> Which of these systems is the best doorstopper?

>
> Discuss.
>
Though the times may seem dark, there is a glimmer of light in distance.

Is Commodore poised for a comeback?
http://news.com.com/Is+Commodore+poised+for+a+comeback/2100-1041_3-5998732.html?tag=nefd.lede

From -5942587014708357404
X-Google-Thread: f8760,506f5eaa187108ac
X-Google-Thread: fe501,506f5eaa187108ac
X-Google-Attributes: gidf8760,gidfe501,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!newspeer1.se.telia.net!se.telia.net!masternews.telia.net.!newsc.telia.net.POSTED!not-for-mail
From: "Anders Skelander" <ansk@hotmail.com>
Newsgroups: comp.sys.atari.8bit,is.vedur
References: <1134789088.037766.184150@g49g2000cwa.googlegroups.com>
Subject: Re: Best pornographic ATARI game ???
Lines: 12
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <PDbpf.152562$dP1.509684@newsc.telia.net>
Date: Sun, 18 Dec 2005 11:22:23 GMT
NNTP-Posting-Host: 217.211.188.103
X-Complaints-To: abuse@telia.com
X-Trace: newsc.telia.net 1134904943 217.211.188.103 (Sun, 18 Dec 2005 12:22:23 CET)
NNTP-Posting-Date: Sun, 18 Dec 2005 12:22:23 CET
Organization: Telia Internet
Xref: g2news1.google.com comp.sys.atari.8bit:3869 is.vedur:468

"Gerard Mindstep" <piano_nerds@yahoo.fr> skrev i meddelandet
news:1134789088.037766.184150@g49g2000cwa.googlegroups.com...
> Are there any good games with hot nude men showing their megacocks ???
>

You seem to be the sophisticated type, so I suppose you would find the
enormous black tower in Broderbund's "Stealth" ("Landscape") appealing.

Anders

From 7307164960244989021
X-Google-Thread: f8760,4a8c32e615e85f53

X-Google-Thread: f4600,4a8c32e615e85f53
X-Google-Thread: 105753,4a8c32e615e85f53
X-Google-Attributes: gidf8760,gidf4600,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!proxad.net!proxad.net!
62.253.162.218.MISMATCH!news-in.ntli.net!newsrout1-win.ntli.net!ntli.net!
newspeer1-win.ntli.net!newsfe6-win.ntli.net.POSTED!53ab2750!not-for-mail
From: Alex Taylor <alex_taylor@REMOVETHISntlworld.com>
User-Agent: Mozilla Thunderbird 1.0.5 (X11/20050711)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit,comp.sys.sinclair,comp.sys.cbm
Subject: Re: The Commodore 64 rules!
References: <1134704352.937685.86610@f14g2000cwb.googlegroups.com> <pc9a73-
ggo.ln1@ridcully.fsnet.co.uk>
<1134744452.303528.79780@o13g2000cwo.googlegroups.com> <qs2b73-
tbp.ln1@ridcully.fsnet.co.uk> <4nn5q19kkrr685fhhvan29ipc4rtd71fqa@4ax.com>
<jgnb73-68q.ln1@ridcully.fsnet.co.uk> <agc6q1hule19k219nuv8lhugdf4jvhkul5@4ax.com>
<3EKof.14455$fY5.3751@trnddc02>
In-Reply-To: <3EKof.14455$fY5.3751@trnddc02>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 24
Message-ID: <fCcpf.33746$Cj5.19938@newsfe6-win.ntli.net>
Date: Sun, 18 Dec 2005 12:28:59 GMT
NNTP-Posting-Host: 213.107.187.183
X-Trace: newsfe6-win.ntli.net 1134908939 213.107.187.183 (Sun, 18 Dec 2005
12:28:59 GMT)
NNTP-Posting-Date: Sun, 18 Dec 2005 12:28:59 GMT
Organization: NTL
Xref: g2news1.google.com comp.sys.atari.8bit:3870 comp.sys.sinclair:7215
comp.sys.cbm:13454

Sam Gillett wrote:
> "W Marsh" wrote ...
>
>
>>On Fri, 16 Dec 2005 21:26:58 GMT, spike1@freenet.co.uk wrote:
>>
>>
>>>Nope, can't resist for a second, what are you going to do about it?
>>
>>Kill you dead with my mind.
>
>
> Please don't do that... At least not too quickly. Make him suffer a whole
> lot first! Make him type the entire text of "War and Peace" on the rubber
> keyboard of a ZX Spectrum.

What is the fixation with the Spectrum's rubber keyboard? The rubber
keyboard lasted from something like 1982-1985. Every Spectrum made after
1985, up until approx 1993 or so when they stopped making them, had
plastic keys. And the Amstrad-made ones have a similar typing action to

Mitsumi keyboards.

--
Alex Taylor.

From -256985317967004018
X-Google-Thread: f8760,31bbe0ef497486e4
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Sun, 18 Dec 2005 06:51:20 -0600
From: "David Bowden" <nospam@spamsux.org>
Newsgroups: comp.sys.atari.8bit
References: <6rKdnUfz7ch41TzeRVn-rg@comcast.com> <dntqst$83$1@mamenchi.zrz.TU-
Berlin.DE> <gYwof.696$Ym1.290@fed1read04>
<1134745837.373163.32820@g47g2000cwa.googlegroups.com> <-8idneyviba9bz7eRVn-
oQ@comcast.com> <slrndq8j66.29p.usenet-200512@camel.hias.horus.com>
Subject: Re: Need ROMS for Atari800 emulator
Date: Sun, 18 Dec 2005 06:51:31 -0600
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2670
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2670
X-RFC2646: Format=Flowed; Original
Message-ID: <htadncrohsXVxjjeRVn-qw@comcast.com>
Lines: 38
NNTP-Posting-Host: 67.187.76.221
X-Trace: sv3-oSD1sO1Bam4Ip/
0ZFIeyZxoWTl633dKh5tguOn5pBQY1MjCUYxxZ98d+bVISXo+QNGZKlwGFCKdWRsB!
VWLBetByuw7OiGonzudwEvFKxWE3JlY4ElzkzOpMA9PKbV3auxG1PDAMhokVDS9Vvc7Y/EllFt2P!
lq2pc/9Z
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:3871

"Matthias Reichl" <usenet-200512@hias.horus.com> wrote in message
news:slrndq8j66.29p.usenet-200512@camel.hias.horus.com...
> On Sat, 17 Dec 2005 05:10:31 -0600, David Bowden wrote:
>> So far, the only
>> drive emulator I know of that can read files directly from a hard drive
>> and
>> not from an image is APE.
>
> My current development version of AtariSIO for Linux also has such a
> feature :-) You can access files (more or less) direct on your hard

> disk - both reading and writing is supported. This feature works with
> all DOS 2.x compatible DOSes (including MyDOS with subdirectory
> support) and it emulates disks up to 65535 sectors in SD and DD.
>
> I haven't released this version officially yet, but if you are
> interested I can send you the current snapshot.
>
> so long,
>
> Hias

Heh. I'm currently slapping together a box just to run your program for my Atari out of stuff I had in the closet and crap my friends have given me. When I get it completed, I'll give it a whirl. But for the time being, I think I'll leave my current installation of AtariSIO alone 'till then.

Also, what is the likelihood of an internet modem and maybe printing support in this version? ;)
--
David Bowden
The Undead Mechanic.

AIM & Yahoo: UndeadMechanic

SPAM PROOF EMAIL ADDRESS: same as yahoo/AIM *AT* comcast *DOT* net

From 2374329628635160411
X-Google-Thread: f8760,6011b0f8d7adc5f4
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Sun, 18 Dec 2005 07:05:28 -0600
From: "David Bowden" <nospam@spamsux.org>
Newsgroups: comp.sys.atari.8bit
References: <1134875025.036745.112240@o13g2000cwo.googlegroups.com>
<1134875212.966034.268630@f14g2000cwb.googlegroups.com>
Subject: Re: Dead Indus drives (help, please!)
Date: Sun, 18 Dec 2005 07:05:38 -0600
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2670
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2670
X-RFC2646: Format=Flowed; Original
Message-ID: <LoadnXytBcAFwzjenZ2dnUVZ_vudnZ2d@comcast.com>
Lines: 27
NNTP-Posting-Host: 67.187.76.221
X-Trace: sv3-d76ZTmcWMj6w4rskUfNGUox2uGTqerTNSrSUfc/
AmknYaOGopI3+RVbEQ+GjKsR1gzV4+b59PlyzRJL!UxfTCl0GAZMR1Mijl1c7s8mcF5ozLAbedG1G/

dQ4na9gMCEMWq7ZsdN8E3eRqSOVztw7OW6H8git!5bGYzxtkPTPW+ZZjjB8FPw==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:3872

"neopeius" <fagin@earthlink.net> wrote in message
news:1134875212.966034.268630@f14g2000cwb.googlegroups.com...
>I should add that they work sporadically--sometimes they make the right
> humming noises and will play some disks. But it's not consistent.
>

Slipping/loose drive belt maybe? If you're not afraid to crack open the
case(s), do so and look at the drive belt. If it's lost it's tension, it
can't spin properly. If it looks like it's tight enough, try pulling the
belt off the drum and motor and wiping it down with some rubbing alchohol.
20 years of dust can really screw things up after a while.

And yes, there are/were drive head cleaners available. I bought several of
them years ago at a small computer store back home. Cleaners for 3.5" are
easy to find, but for 5.25", you might have to go to Fry's or find 'em
online somewhere. When I bought mine, each cleaning kit came with one 3.5",
and one 5.25" cleaning disk.
--
David Bowden
The Undead Mechanic.

AIM & Yahoo: UndeadMechanic

SPAM PROOF EMAIL ADDRESS: same as yahoo/AIM *AT* comcast *DOT* net

From 31922377310542535
X-Google-Thread: f8760,4a8c32e615e85f53
X-Google-Thread: f4600,4a8c32e615e85f53
X-Google-Thread: 105753,4a8c32e615e85f53
X-Google-Attributes: gidf8760,gidf4600,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Sun, 18 Dec 2005 07:39:00 -0600
From: "David Bowden" <nospam@spamsux.org>
Newsgroups: comp.sys.atari.8bit,comp.sys.sinclair,comp.sys.cbm
References: <1134704352.937685.86610@f14g2000cwb.googlegroups.com> <pc9a73-
ggo.ln1@ridcully.fsnet.co.uk>
<1134744452.303528.79780@o13g2000cwo.googlegroups.com> <qs2b73-

tbp.ln1@ridcully.fsnet.co.uk> <4nn5q19kkrr685fhhvan29ipc4rtd71fqa@4ax.com>
<jgnb73-68q.ln1@ridcully.fsnet.co.uk> <43a33c12$1@duster.adelaide.on.net>
<pan.2005.12.17.04.31.06.456362@charter.net> <43a3fb8d@duster.adelaide.on.net>
<pan.2005.12.17.15.53.10.623806@charter.net>
Subject: Re: The Commodore 64 rules!
Date: Sun, 18 Dec 2005 07:39:11 -0600
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2670
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2670
X-RFC2646: Format=Flowed; Original
Message-ID: <786dncHjme_p-zjeRVn-sw@comcast.com>
Lines: 51
NNTP-Posting-Host: 67.187.76.221
X-Trace: sv3-
utTlYm9nJIrPF2sQGvmdgMHrZUhnsaksNois8YIAQv6mud7En0Nz2cUMO4bBOxfUhmioag1068GPOI/!
G4c5UpRsh4MkZgyrSB8VoXhOvhhAbUlJhkLh7VCwtgT14+VoXLa4g/ijyDlPCSiaW6l+0ZMS5fYY!
bbieHjUs
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:3873 comp.sys.sinclair:7217
comp.sys.cbm:13459

"Ronald J. Hall" <dark_lord@charter.net> wrote in message
news:pan.2005.12.17.15.53.10.623806@charter.net...
>
> Honestly, Linux won't play every game out there, and it might not play the
> latest, greatest version of game "X".
>
> Its close enough for me and my kids though. We play a lot of the following
> under Linux:
>
> World of Warcraft (or did-we let the trial sub run out)
> Diablo 2: Lord of Destruction
> Starcraft
> Star Wars - Jedi Academy
> Knights Of The Old Republic
> Ditto - Sith Lords
> NeverWinter Nights
> Quake 4
> Dungeon Siege
> Doom 3
> Morrowind - Elder Scrolls
> Unreal Tournament 2004
> Warcraft 3 (Frozen Throne)

Sounds like somebody uses Cedega. Great prog/utility, ain't it? :)

>
> Not counting literally hundreds of non-commercial apps and games that are
> commercial quality or near commercial quality (and free).

Wine is great, too, is it not?

>
> Who needs Windoze...not me! :-)

Wish I could say that. Until Cedega matures a little more, I'm stuck with
Windoze for a select few games. But they are constantly adding games to
Cedega's supported list.

If you wanna try your hands at a 100% *FREE* MMORPG game, go check out
PlaneShift, an open source mmo. http://www.planeshift.it It has some
absolutely gorgeous graphics, too.
--
David Bowden
The Undead Mechanic.

AIM & Yahoo: UndeadMechanic

SPAM PROOF EMAIL ADDRESS: same as yahoo/AIM *AT* comcast *DOT* net

From -6792704072871929395
X-Google-Thread: f8760,6011b0f8d7adc5f4
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Sun, 18 Dec 2005 07:54:10 -0600
Newsgroups: comp.sys.atari.8bit
From: "Edward S. Baiz Jr." <edbaizjr@comcast.net>
Message-ID: <43a510704ff5d1@comcast.net>
Subject: Re: Dead Indus drives (help, please!)
References: <1134875025.036745.112240@o13g2000cwo.googlegroups.com>
 <1134875212.966034.268630@f14g2000cwb.googlegroups.com>
Organization: I.M.A.G.E./SCAT
User-Agent: Okami Version 3.0B-11 (Atari)
Date: Sun, 18 Dec 2005 08:44:52 +0100 (MET)
X-Sender: NEWSwatch v2.50 (Atari)
Lines: 5
NNTP-Posting-Host: 24.11.255.177
X-Trace: sv3-lRFzwSqSmzHP6qK97kfBEeaYfElB995OE+1lmUEYSSQgrRxDP5l4CnaM2o/Mucoe9Gg/
HpfgPiWMDS9!1XY1gB79awsG6ne5ycRI5eDWNaVFSGr6pJ3XrxxqJwbXfDttaJNrz+1x9HvoU9T4QA==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint

properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:3874

>I should add that they work sporadically--sometimes they make the right
>humming noises and will play some disks. But it's not consistent.

It could also be your barrings. You can get them repaired at places like ATY
Computers, B&C Computers or Best Electronics.

From 292328538483541376
X-Google-Thread: f8760,502b186dc3b7ffd9
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Sun, 18 Dec 2005 07:54:10 -0600
Newsgroups: comp.sys.atari.8bit
From: "Edward S. Baiz Jr." <edbaizjr@comcast.net>
Message-ID: <43a5157a8ef5b0@comcast.net>
Subject: Re: Video question
References: <pan.2005.12.17.21.29.38.867174@charter.net>
Organization: I.M.A.G.E./SCAT
User-Agent: Okami Version 3.0B-11 (Atari)
Date: Sun, 18 Dec 2005 08:50:24 +0100 (MET)
X-Sender: NEWSwatch v2.50 (Atari)
Lines: 25
NNTP-Posting-Host: 24.11.255.177
X-Trace: sv3-
lYqpDD3hACDsOO3SyzvgHpgzCYGIndlxDhSqWoLX6OzLikBcvLhZsvMtqY46MqyWuSpWiXH8USYVx/3!
UjvF4Hom6njgjJGAfaEHH6mM4T5MA6slaEg9bFQtMylNoFYQthqzQ9U1V05AZSTr2A==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:3875

>
>Well, its been a long time, and I finally got a chance to try to fire up
>the 800XL that I recently purchased on Ebay.
>
>I've got some kind of RCA cable with the DIN plug on the end that plugs
>into the 800XL, and goes to yellow and white RCA jacks. I've not acquired
>a monitor yet, so I tried it with 2 different VCRs here, both of which
>have audio and video input jacks.
>
>The red power light does come on, but I can't get any audio or video
>onscreen. No self check test. I also tried it with a cartridge, both
>holding option down, and not. This is with the TV, VCR, and 800XL all set

>to channel 3. I also tried it with VCR mode on/off, and the TV mode
>switched back and forth.
>
>Do have I have the wrong cable for this perhaps?
>
>Any helpful suggestions on how to procede welcome! :-)

It you want to connect your 8-bit to a monitor you could do what I have done.
I just bought a video convertor. The RCA Video part of your cable would plug
into that and then you can use any PC VGA monitor. The audio plug would just
into any powered speaker. I use it a lot and it works great, much better than
a regular TV connection.

From 4351026049378314229
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,public
X-Google-Language: ENGLISH,ASCII-7-bit
From: "Clockmeister" <no-one@nowhere.com>
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
References: <1133327818.894558.34980@g43g2000cwa.googlegroups.com>
<438f0398@duster.adelaide.on.net> <qDLjf.8564$ea6.2941@news-server.bigpond.net.au>
<438f94d4@duster.adelaide.on.net> <mGMjf.8636$ea6.2974@news-server.bigpond.net.au>
<438fa236@duster.adelaide.on.net> <IsNjf.8689$ea6.1243@news-server.bigpond.net.au>
<438fb8b0@duster.adelaide.on.net> <pan.2005.12.02.14.06.08.298860@charter.net>
<4390ea25$1@duster.adelaide.on.net>
<43910c09$0$9287$afc38c87@news.optusnet.com.au>
<pan.2005.12.03.04.09.06.195533@charter.net>
<43911d2a$0$18199$afc38c87@news.optusnet.com.au>
<pan.2005.12.03.04.51.16.126240@charter.net> <43918d3e$1@duster.adelaide.on.net>
<439255e8$0$9288$afc38c87@news.optusnet.com.au>
<4392ec0d$1@duster.adelaide.on.net>
<4394157f$0$9288$afc38c87@news.optusnet.com.au>
<p14mzjfv2b6.fsf@panini.cling.gu.se> <43949388@duster.adelaide.on.net>
<3C3lf.12120$ea6.4496@news-server.bigpond.net.au>
<4394dc60$1@duster.adelaide.on.net> <qc5lf.12295$ea6.8466@news-
server.bigpond.net.au>
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Date: Tue, 6 Dec 2005 09:08:48 +0800
Lines: 80
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Response
NNTP-Posting-Host: ppp170-120.lns1.per1.internode.on.net
Message-ID: <4394e4a1$1@duster.adelaide.on.net>
X-Trace: duster.adelaide.on.net 1133831329 150.101.170.120 (6 Dec 2005 11:38:49

+1050)
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!nx02.iad01.newshosting.com!newshosting.com!
203.109.252.33.MISMATCH!newsfeeds.ihug.co.nz!ihug.co.nz!news.xtra.co.nz!news-
south.connect.com.au!duster.adelaide.on.net!not-for-mail
Xref: g2news1.google.com comp.sys.cbm:12648 comp.sys.atari.8bit:3576
comp.sys.sinclair:6656 alt.games.video.xbox:34756

"Mark Bedingfield" <mark@nomorespamplease.computercom.com.au> wrote in
message news:qc5lf.12295$ea6.8466@news-server.bigpond.net.au...
> Clockmeister wrote:
>> "Mark Bedingfield" <mark@nomorespamplease.computercom.com.au> wrote in
>> message news:3C3lf.12120$ea6.4496@news-server.bigpond.net.au...
>>
>>>Clockmeister wrote:
>>>
>>>>"MagerValp" <MagerValp@cling.gu.se> wrote in message
>>>>news:p14mzjfv2b6.fsf@panini.cling.gu.se...
>>>>
>>>>
>>>>>>>>>>>"MB" == Mark Bedingfield
>>>>>>>>>>><atari030@nomorespampleaseoptusnet.com.au> writes:
>>>>>
>>>>>PLEASE trim when quoting (and that goes to the rest of you overzealous
>>>>>quoters too).
>>>>>
>>>>>MB> You've gotta be shitting me? How can a crappy machine with only a
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>>>>>
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>>>>
>>>>
>>>>Comments Mark?
>>>
>>>See other post.
>>>
>>>>
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>>>>>MB> demo..... thousands to choose from.
>>>>>
>>>>>MB> http://www.dhs.nu/
>>>>>MB> http://www.atari.st/ (click on Amiga;-)
>>>>>
>>>>>New demos are always fun. What are the top 3 unaccelerated Falcon
>>>>>demos? 060 stuff doesn't interest me, it just looks like crappy PC

>>>>>demos...
>>>>
>>>>
>>>>Agreed, they aren't inspiring at all. Still amazed by what the C64 can
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>>>
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>>
>>
>> Quite a number are still coding ECS demos though AGA offers a lot more
>> scope.
>
> Same in the Atari camp. Plenty still coding on a ST.
>>
>>
>>>Maybe we need to organise a Computer fest in Australia, Clocks? Pizza,
>>>Beer and Atari's;-). And maybe a few Amiga's?
>>
>>
>> You'll end up red-faced ;-)
>>
> With laughter;-)
>

From the many beers consumed after you end up with pizza on your face;-)

From 8566950121181015901
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!lon-
transit.news.telstra.net!lon-in.news.telstra.net!news.telstra.net!news-
server.bigpond.net.au!53ab2750!not-for-mail
From: Mark Bedingfield <mark@nomorespamplease.computercom.com.au>
User-Agent: Mozilla Thunderbird 1.0.6 (Windows/20050716)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox

Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
References: <1133327818.894558.34980@g43g2000cwa.googlegroups.com>
<qDLjf.8564$ea6.2941@news-server.bigpond.net.au> <438f94d4@duster.adelaide.on.net>
<mGMjf.8636$ea6.2974@news-server.bigpond.net.au> <438fa236@duster.adelaide.on.net>
<IsNjf.8689$ea6.1243@news-server.bigpond.net.au> <438fb8b0@duster.adelaide.on.net>
<pan.2005.12.02.14.06.08.298860@charter.net> <4390ea25$1@duster.adelaide.on.net>
<43910c09$0$9287$afc38c87@news.optusnet.com.au>
<pan.2005.12.03.04.09.06.195533@charter.net>
<43911d2a$0$18199$afc38c87@news.optusnet.com.au>
<pan.2005.12.03.04.51.16.126240@charter.net> <43918d3e$1@duster.adelaide.on.net>
<439255e8$0$9288$afc38c87@news.optusnet.com.au>
<4392ec0d$1@duster.adelaide.on.net>
<4394157f$0$9288$afc38c87@news.optusnet.com.au>
<p14mzjfv2b6.fsf@panini.cling.gu.se> <43949388@duster.adelaide.on.net>
<3C3lf.12120$ea6.4496@news-server.bigpond.net.au>
<4394dc60$1@duster.adelaide.on.net> <qc5lf.12295$ea6.8466@news-
server.bigpond.net.au> <4394e4a1$1@duster.adelaide.on.net>
In-Reply-To: <4394e4a1$1@duster.adelaide.on.net>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 84
Message-ID: <ZB5lf.12322$ea6.11463@news-server.bigpond.net.au>
Date: Tue, 06 Dec 2005 01:14:33 GMT
NNTP-Posting-Host: 144.137.14.60
X-Complaints-To: abuse@bigpond.net.au
X-Trace: news-server.bigpond.net.au 1133831673 144.137.14.60 (Tue, 06 Dec 2005
12:14:33 EST)
NNTP-Posting-Date: Tue, 06 Dec 2005 12:14:33 EST
Organization: BigPond Internet Services
Xref: g2news1.google.com comp.sys.cbm:12649 comp.sys.atari.8bit:3577
comp.sys.sinclair:6658 alt.games.video.xbox:34759

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>>>
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>>>>
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>>>>>
>>>>>
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>>>
>>>
>>>You'll end up red-faced ;-)
>>>

>>
>>With laughter;-)
>>
>
>
> From the many beers consumed after you end up with pizza on your face;-)
>
And whats wrong with that? I like both Pizza and Beer.

Mark

From 2440408942485166818
X-Google-Thread: f8760,a8805417a5321893
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!newspeer1.nwr.nac.net!
newsfeed.freenet.de!213.132.189.2.MISMATCH!multikabel.net!feed20.multikabel.net!
news2.euro.net!amsnews01.chello.com!amsnews14.chello.com!news.chello.nl.POSTED!
not-for-mail
From: "Alphasys" <news@alphasys.nl>
Newsgroups: comp.sys.atari.8bit
References: <1133724844.720015.47930@g49g2000cwa.googlegroups.com>
Subject: Re: Finding a debugger
Date: Tue, 6 Dec 2005 02:17:14 +0100
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1437
X-MIMEOLE: Produced By Microsoft MimeOLE V6.00.2800.1441
Message-ID: <212bd$4394e689$18843479$7548@news.chello.nl>
X-Complaints-To: abuse@chello.nl
Organization: chello.nl
Lines: 54
NNTP-Posting-Host: 24.132.52.121 (24.132.52.121)
NNTP-Posting-Date: Tue, 06 Dec 2005 02:16:57 +0100
X-Trace: 212bd4394e689bd2191dc07548
Xref: g2news1.google.com comp.sys.atari.8bit:3578

Hello Tom,

When I was working a lot with the Atari 8-bit computers, I used a
non-standard operating system ROM with built in monitor to tweak and test
most of the stuff. I had Q-meg, Bibomon, and Supermon installed, each
helping in their own way.

But nowadays, it's best to work with a PC based cross-assembler like ATASM.
Most programs can be found on Ken's Atari 8-bit zone:
http://atari.ksiders.tzo.com/a8programming.html but when you're really
trying to do nice things on an Atari 8-bit computer, you need to read a lot
aswell. To get some more examples on 6502 programming, I'd recommend
http://www.6502.org/source/

As far as I know, it is not yet possible to run the Mac/65 Cartridge on the emulator, but since I don't have the cart image, I can't be sure.

Hope to have helped.

Arianne Slaager (Alphasys)

<tom@iccy.org> wrote in message
news:1133724844.720015.47930@g49g2000cwa.googlegroups.com...
> I've recently gotten back into 8-bit programming, and I've decided to
> start learning 6502 assembly. atariarchives.org has several books
> online which I've been reading through, and I'm starting to get a good
> basic understanding of how the 6502 works (I can add 2 numbers, as long
> as the result is less than 255 :P). I've been trying out examples
> using Mac/65. I've found both a cartridge image and a disk image for
> Mac/65. The cart is version 1.01, and includes the DDT debugger. The
> disk image filename is M65V42, and it's the one FTe released as
> shareware for use with XFormer. This disk doesn't seem to have a
> debugger (or I don't know how to access it). I've been reading through
> Atari Roots on atariarchives.org as a tutorial. This book is mainly
> written for an older Mac/65 disk version, which included the Bug/65
> debugger (which I do not have). The book has a nice chapter on using
> this debugger. I thought about contacting Mike at FTe, but I gather
> from other posts that he is MIA.
>
> I'm looking for 3 things. First, does anybody have a text file or a
> manual which describes the operation of DDT? If I just had a list of
> the commands, I could use DDT. Second, does anybody know where I might
> find a copy of Bug/65? I got my two Mac/65 images from the CTH
> archive, but I haven't come across any debuggers at all in this
> archive. Of course, the files have no descriptions. Third, does
> anybody have any tips for other directions I might go? I haven't
> really tried any other assemblers.
>
> Thanks guys!
>
> -Tom Rosso
>

From -3361579465048675092
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,public
X-Google-Language: ENGLISH,ASCII-7-bit
From: "Clockmeister" <no-one@nowhere.com>
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
References: <1133327818.894558.34980@g43g2000cwa.googlegroups.com>

<438f0398@duster.adelaide.on.net> <qDLjf.8564$ea6.2941@news-server.bigpond.net.au>
<438f94d4@duster.adelaide.on.net> <mGMjf.8636$ea6.2974@news-server.bigpond.net.au>
<438fa236@duster.adelaide.on.net> <IsNjf.8689$ea6.1243@news-server.bigpond.net.au>
<438fb8b0@duster.adelaide.on.net> <pan.2005.12.02.14.06.08.298860@charter.net>
<439244fc$1@news.inet.com.pl> <pan.2005.12.04.04.22.20.799037@charter.net>
<4392ec50$1@duster.adelaide.on.net> <37Lkf.11193$ea6.2337@news-
server.bigpond.net.au> <43938bba$1@duster.adelaide.on.net>
<dYMkf.11264$ea6.10920@news-server.bigpond.net.au>
<4393a9a4$1@duster.adelaide.on.net> <r7Pkf.11343$ea6.10769@news-
server.bigpond.net.au> <4393e425$1@duster.adelaide.on.net>
<6LRkf.11656$ea6.773@news-server.bigpond.net.au>
<43942872$1@duster.adelaide.on.net> <jg3lf.12107$ea6.11950@news-
server.bigpond.net.au> <4394dd56@duster.adelaide.on.net>
<Lg5lf.12300$ea6.4674@news-server.bigpond.net.au>
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Date: Tue, 6 Dec 2005 09:20:31 +0800
Lines: 79
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Response
NNTP-Posting-Host: ppp170-120.lns1.per1.internode.on.net
Message-ID: <4394e760$1@duster.adelaide.on.net>
X-Trace: duster.adelaide.on.net 1133832032 150.101.170.120 (6 Dec 2005 11:50:32
+1050)
Path: g2news1.google.com!news4.google.com!news.glorb.com!newsfeeds.ihug.co.nz!
ihug.co.nz!news.xtra.co.nz!news-south.connect.com.au!duster.adelaide.on.net!not-
for-mail
Xref: g2news1.google.com comp.sys.cbm:12650 comp.sys.atari.8bit:3579
comp.sys.sinclair:6660 alt.games.video.xbox:34760

"Mark Bedingfield" <mark@nomorespamplease.computercom.com.au> wrote in
message news:Lg5lf.12300$ea6.4674@news-server.bigpond.net.au...
> Clockmeister wrote:
>
> <snip for convenience>
>
>>>>>>>>
>>>>>>>
>>>>>>>I would be quite happy to trade my A2000 and A500 for an A600. Only
>>>>>>>downside is you can't play F1GP on a A600 IIRC. Doesn't matter
>>>>>>>though, it was faster on an STFM.
>>>>>>>
>>>>>>
>>>>>>
>>>>>>Much faster on an A1200 or the A2000 I had at the time. It was a good
>>>>>>game. I enjoyed playing Wings, and Dune II as well, brilliant with the
>>>>>>Supraturbo 28 accelerator I had, 28Mhz 68000 overclocked to 40Mhz
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>>>>too fast for the game, for Amiga anyway.
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No OS patchiing required on the Amiga either, and the A1200 must just be
faster.

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>>>>>>I personally don't see the point of owning an A600 when A1200's are
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>>>>>>available for it.
>>>>>>
>>>>>
>>>>>Convenience and size. My CD32/SX1 is bloody huge.
>>>>>
>>>>
>>>>
>>>>A1200 is pretty compact.
>>>
>>>A6000 is smaller, and I already have a CD32.
>>>
>>
>>
>> A600's suck, really.
>
> But they are no different to an A500, bar the keyboard?

You have to get the right revision ROM or the onboard IDE isn't supported
(granted most have the right ROM), PCMCIA is crippled with certain RAM
expansions.

 Wasn't stunt car
> racer an issue too (WB2)?

Nah, none of my Amigas ever had a problem with it.

We used to run an Atari Vs an Amiga using null
> modem, great fun. Atari had the minor frame rate advantage.

Did it, I never spotted it when doing the same. Plenty of Amiga specific

titles were dumbed down to make them work on ST ;-)

From -8678980752002075283
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,public
X-Google-Language: ENGLISH,ASCII-7-bit
From: "Clockmeister" <no-one@nowhere.com>
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
References: <1133327818.894558.34980@g43g2000cwa.googlegroups.com>
<438f94d4@duster.adelaide.on.net> <mGMjf.8636$ea6.2974@news-server.bigpond.net.au>
<438fa236@duster.adelaide.on.net> <IsNjf.8689$ea6.1243@news-server.bigpond.net.au>
<438fb8b0@duster.adelaide.on.net> <pan.2005.12.02.14.06.08.298860@charter.net>
<4390ea25$1@duster.adelaide.on.net>
<43910c09$0$9287$afc38c87@news.optusnet.com.au>
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<439255e8$0$9288$afc38c87@news.optusnet.com.au>
<4392ec0d$1@duster.adelaide.on.net>
<4394157f$0$9288$afc38c87@news.optusnet.com.au>
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<3C3lf.12120$ea6.4496@news-server.bigpond.net.au>
<4394dc60$1@duster.adelaide.on.net> <qc5lf.12295$ea6.8466@news-
server.bigpond.net.au> <4394e4a1$1@duster.adelaide.on.net>
<ZB5lf.12322$ea6.11463@news-server.bigpond.net.au>
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Date: Tue, 6 Dec 2005 09:29:18 +0800
Lines: 93
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Response
NNTP-Posting-Host: ppp170-120.lns1.per1.internode.on.net
Message-ID: <4394e970$1@duster.adelaide.on.net>
X-Trace: duster.adelaide.on.net 1133832560 150.101.170.120 (6 Dec 2005 11:59:20
+1050)
Path: g2news1.google.com!news4.google.com!news.glorb.com!newsfeeds.ihug.co.nz!
ihug.co.nz!news.xtra.co.nz!news-south.connect.com.au!duster.adelaide.on.net!not-
for-mail
Xref: g2news1.google.com comp.sys.cbm:12653 comp.sys.atari.8bit:3580
comp.sys.sinclair:6661 alt.games.video.xbox:34761

"Mark Bedingfield" <mark@nomorespamplease.computercom.com.au> wrote in
message news:ZB5lf.12322$ea6.11463@news-server.bigpond.net.au...
> Clockmeister wrote:
>> "Mark Bedingfield" <mark@nomorespamplease.computercom.com.au> wrote in
>> message news:qc5lf.12295$ea6.8466@news-server.bigpond.net.au...
>>
>>>Clockmeister wrote:
>>>
>>>>"Mark Bedingfield" <mark@nomorespamplease.computercom.com.au> wrote in
>>>>message news:3C3lf.12120$ea6.4496@news-server.bigpond.net.au...
>>>>
>>>>
>>>>>Clockmeister wrote:
>>>>>
>>>>>
>>>>>>"MagerValp" <MagerValp@cling.gu.se> wrote in message
>>>>>>news:p14mzjfv2b6.fsf@panini.cling.gu.se...
>>>>>>
>>>>>>
>>>>>>
>>>>>>>"MB" == Mark Bedingfield
>>>>>>>><atari030@nomorespampleaseoptusnet.com.au> writes:
>>>>>>>
>>>>>>>PLEASE trim when quoting (and that goes to the rest of you
>>>>>>>overzealous
>>>>>>>quoters too).
>>>>>>>
>>>>>>>MB> You've gotta be shitting me? How can a crappy machine with only a
>>>>>>>MB> 68020 keep up with a 68030 and a 56001?
>>>>>>>
>>>>>>>Well, both machines have several architectural problems. The A1200
>>>>>>>has
>>>>>>>a 14 MHz 68020 on a 32-bit bus, but is bottlenecked in chip ram by
>>>>>>>the
>>>>>>>custom chips (in fast ram it runs at full speed). The Falcon has a 16
>>>>>>>MHz 68030 on a 16-bit bus, and as the 020 and 030 are about equal,
>>>>>>>IIRC the A1200 is even a little bit faster. The 56001 is nice though,
>>>>>>>and a general purpose coprocessor, as opposed to the Amiga's specia-
>>>>>>>lized blitter and copper. Either way, the machines are definitely in
>>>>>>>the same ballpark.
>>>>>>
>>>>>>
>>>>>>Comments Mark?
>>>>>
>>>>>See other post.
>>>>>
>>>>>
>>>>>>MB> Get a hold of the Froggies over the fence demo, or the Sam Fox
>>>>>>MB> demo..... thousands to choose from.
>>>>>>
>>>>>>MB> http://www.dhs.nu/
>>>>>>MB> http://www.atari.st/ (click on Amiga;-)
>>>>>>

>>>>>>>New demos are always fun. What are the top 3 unaccelerated Falcon
>>>>>>>demos? 060 stuff doesn't interest me, it just looks like crappy PC
>>>>>>>demos...
>>>>>>
>>>>>>
>>>>>>Agreed, they aren't inspiring at all. Still amazed by what the C64 can
>>>>>>be made to do some 20 odd years after it's introduction.
>>>>>
>>>>>Never bothered with PC demo's, plenty on the Falcon/TT/ST tho. The
>>>>>800XL is the same, and even the STFM is having MORE boundaries broken
>>>>>as time goes on. You would think the demo coders would move on, but it
>>>>>isn't the case.
>>>>
>>>>
>>>>Quite a number are still coding ECS demos though AGA offers a lot more
>>>>scope.
>>>
>>>Same in the Atari camp. Plenty still coding on a ST.
>>>
>>>>
>>>>>Maybe we need to organise a Computer fest in Australia, Clocks? Pizza,
>>>>>Beer and Atari's;-). And maybe a few Amiga's?
>>>>
>>>>
>>>>You'll end up red-faced ;-)
>>>>
>>>
>>>With laughter;-)
>>>
>>
>>
>> From the many beers consumed after you end up with pizza on your face;-)
>>
> And whats wrong with that? I like both Pizza and Beer.
>

Even when the Pizza replaces the egg?

From -4993849359613859091
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,public
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Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!newscon06.news.prodigy.com!prodigy.net!
newsfeed-00.mathworks.com!lon-transit.news.telstra.net!lon-in.news.telstra.net!
news.telstra.net!news-server.bigpond.net.au!53ab2750!not-for-mail
From: Mark Bedingfield <mark@nomorespamplease.computercom.com.au>

User-Agent: Mozilla Thunderbird 1.0.6 (Windows/20050716)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
References: <1133327818.894558.34980@g43g2000cwa.googlegroups.com>
<qDLjf.8564$ea6.2941@news-server.bigpond.net.au> <438f94d4@duster.adelaide.on.net>
<mGMjf.8636$ea6.2974@news-server.bigpond.net.au> <438fa236@duster.adelaide.on.net>
<IsNjf.8689$ea6.1243@news-server.bigpond.net.au> <438fb8b0@duster.adelaide.on.net>
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<37Lkf.11193$ea6.2337@news-server.bigpond.net.au>
<43938bba$1@duster.adelaide.on.net> <dYMkf.11264$ea6.10920@news-
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<4393e425$1@duster.adelaide.on.net> <6LRkf.11656$ea6.773@news-
server.bigpond.net.au> <43942872$1@duster.adelaide.on.net>
<jg3lf.12107$ea6.11950@news-server.bigpond.net.au>
<4394dd56@duster.adelaide.on.net> <Lg5lf.12300$ea6.4674@news-
server.bigpond.net.au> <4394e760$1@duster.adelaide.on.net>
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Lines: 89
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Date: Tue, 06 Dec 2005 01:44:47 GMT
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X-Trace: news-server.bigpond.net.au 1133833487 144.137.14.60 (Tue, 06 Dec 2005
12:44:47 EST)
NNTP-Posting-Date: Tue, 06 Dec 2005 12:44:47 EST
Organization: BigPond Internet Services
Xref: g2news1.google.com comp.sys.cbm:12657 comp.sys.atari.8bit:3581
comp.sys.sinclair:6663 alt.games.video.xbox:34763

Clockmeister wrote:
> "Mark Bedingfield" <mark@nomorespamplease.computercom.com.au> wrote in
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> faster.

ROTFLMAO. So what was the patch you used for? Shitty timing code?

>
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> (granted most have the right ROM), PCMCIA is crippled with certain RAM
> expansions.

Sounds a bit silly.

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>
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And vice versa.

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From -4005996402248956226
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X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
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X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,public
X-Google-Language: ENGLISH,ASCII-7-bit
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nntp.giganews.com!newscon06.news.prodigy.com!prodigy.net!
newsfeed-00.mathworks.com!lon-transit.news.telstra.net!lon-in.news.telstra.net!
news.telstra.net!news-server.bigpond.net.au!53ab2750!not-for-mail
From: Mark Bedingfield <mark@nomorespamplease.computercom.com.au>
User-Agent: Mozilla Thunderbird 1.0.6 (Windows/20050716)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups:
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<438fb8b0@duster.adelaide.on.net> <pan.2005.12.02.14.06.08.298860@charter.net>
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<pan.2005.12.03.04.09.06.195533@charter.net>
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<pan.2005.12.03.04.51.16.126240@charter.net> <43918d3e$1@duster.adelaide.on.net>
<439255e8$0$9288$afc38c87@news.optusnet.com.au>
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<4394157f$0$9288$afc38c87@news.optusnet.com.au>
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<3C3lf.12120$ea6.4496@news-server.bigpond.net.au>
<4394dc60$1@duster.adelaide.on.net> <qc5lf.12295$ea6.8466@news-

server.bigpond.net.au> <4394e4a1$1@duster.adelaide.on.net>
<ZB5lf.12322$ea6.11463@news-server.bigpond.net.au>
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X-Trace: news-server.bigpond.net.au 1133833982 144.137.14.60 (Tue, 06 Dec 2005
12:53:02 EST)
NNTP-Posting-Date: Tue, 06 Dec 2005 12:53:02 EST
Organization: BigPond Internet Services
Xref: g2news1.google.com comp.sys.cbm:12658 comp.sys.atari.8bit:3582
comp.sys.sinclair:6664 alt.games.video.xbox:34764

Clockmeister wrote:
> "Mark Bedingfield" <mark@nomorespamplease.computercom.com.au> wrote in
> message news:ZB5lf.12322$ea6.11463@news-server.bigpond.net.au...
>
<trimmed snip>
>>>>>>>
>>>>>>>>>>>>>"MB" == Mark Bedingfield
>>>>>>>>>>>>><atari030@nomorespampleaseoptusnet.com.au> writes:
>>>>>>>>
>>>>>>>>PLEASE trim when quoting (and that goes to the rest of you
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>>>>>>
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Mark

From -1670847960640881788
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
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X-Google-Language: ENGLISH,ASCII-7-bit

From: "Clockmeister" <no-one@nowhere.com>

Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
References: <1133327818.894558.34980@g43g2000cwa.googlegroups.com>
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<4394e970$1@duster.adelaide.on.net> <2a6lf.12342$ea6.2762@news-
server.bigpond.net.au>

Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???

Date: Tue, 6 Dec 2005 12:24:31 +0800
Lines: 143
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Xref: g2news1.google.com comp.sys.cbm:12670 comp.sys.atari.8bit:3583 comp.sys.sinclair:6666 alt.games.video.xbox:34776

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> equation;-). Does the A1200 have a copro?

An '030 Amiga will kick your arse performance wise since it isn't crippled by a 16 bit bus, and an '020 isn't significantly slower then an '030 at the same clock speed. Like someone else said, the bottleneck in the system architecture means actual system performance isn't as significantly better then an A1200 (as you might not expect just looking at numbers)

The A1200 doesn't have a copro as standard but in any case that doesn't increase system performance significantly, only certain apps that use the copro.

> Again if you concede that the A1200 can be made to appear faster than a
> Falcon then the same can be said for the STFM v A500.

It's not a question of appearance so much as the system architecture.

And believe me I
> have seen 4096 colours (I think even 19,200 IIRC), overscan and smooth
> scrolling even on a stock STFM, every bit as good as an A500.

Well I haven't, State of the art, Nine fingers, Jesus on E's... name your favourites so I can compare some demos.

One demo I
> saw was having a crack at how badly Shadow of the Beast was coded (ported)
> to the ST. It had all the elements of what Psygnosis should have done. The
> bitmap brothers could do it, why couldn't psygnosis.

Xenon II is much better on a A500 then on an STFM.

> Incedently they sorted their shit out a little better after that, because
> of the crappy reviews. The Amiga was useful because it showed up their
> programming, or lack thereof.

You would like to believe that but I'm not convinced. Lets agree to disagree ;-)

From -5088189446353805558
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
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From: "Clockmeister" <no-one@nowhere.com>
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
References: <1133327818.894558.34980@g43g2000cwa.googlegroups.com>
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server.bigpond.net.au> <4394dd56@duster.adelaide.on.net>
<Lg5lf.12300$ea6.4674@news-server.bigpond.net.au>
<4394e760$1@duster.adelaide.on.net> <j26lf.12338$ea6.11321@news-
server.bigpond.net.au>
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Date: Tue, 6 Dec 2005 12:36:36 +0800
Lines: 106
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X-RFC2646: Format=Flowed; Response
NNTP-Posting-Host: ppp170-120.lns1.per1.internode.on.net
Message-ID: <43951555$1@duster.adelaide.on.net>
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duster.adelaide.on.net!not-for-mail
Xref: g2news1.google.com comp.sys.cbm:12671 comp.sys.atari.8bit:3584
comp.sys.sinclair:6667 alt.games.video.xbox:34777

"Mark Bedingfield" <mark@nomorespamplease.computercom.com.au> wrote in
message news:j26lf.12338$ea6.11321@news-server.bigpond.net.au...
> Clockmeister wrote:
>> "Mark Bedingfield" <mark@nomorespamplease.computercom.com.au> wrote in
>> message news:Lg5lf.12300$ea6.4674@news-server.bigpond.net.au...
>>
>>>Clockmeister wrote:
>>>

>>><snip for convenience>
>>>
>>>>>>>>>I would be quite happy to trade my A2000 and A500 for an A600. Only
>>>>>>>>>downside is you can't play F1GP on a A600 IIRC. Doesn't matter
>>>>>>>>>though, it was faster on an STFM.
>>>>>>>>>
>>>>>>>>
>>>>>>>>
>>>>>>>>Much faster on an A1200 or the A2000 I had at the time. It was a
>>>>>>>>good game. I enjoyed playing Wings, and Dune II as well, brilliant
>>>>>>>>with the Supraturbo 28 accelerator I had, 28Mhz 68000 overclocked to
>>>>>>>>40Mhz A2000 :-)
>>>>>>>
>>>>>>>Hmm you she see it on a 50Mhz Atari Falcon (CT2), runs like a cut
>>>>>>>cat. Vroom too.
>>>>>>
>>>>>>
>>>>>>Too fast I imagine, there is a hack to slow it down on systems that
>>>>>>are too fast for the game, for Amiga anyway.
>>>>>
>>>>>Timing was better on the Atari, no hack neccesary. Major frame rate
>>>>>improvement tho.
>>>>
>>>>
>>>>It has nothing to do with the timing of the computers but the way it was
>>>>coded. I doubt the Atari version was any different.
>>>
>>>It must have been different, because I simply loaded the game on my
>>>Falcon and bingo. Only Backwards was neccesary for OS patching, not
>>>hardware patching.
>>
>>
>> No OS patchiing required on the Amiga either, and the A1200 must just be
>> faster.
>
> ROTFLMAO. So what was the patch you used for? Shitty timing code?

F1GP-Ed fixes this...

"If you run the game at high frame rates (20+ ???), then go into race mode,
and sometimes in other modes, the car will spin to its left around its
axis. This is probably due to some calculations (the game makes)
overflowing, as it was not intended to be run at high frame rates."

From the Amiga F1GP website.

>>
>>
>>>>>>>>I personally don't see the point of owning an A600 when A1200's are
>>>>>>>>much better, more common and it has plethora of expansion options
>>>>>>>>available for it.
>>>>>>>>
>>>>>>>

>>>>>>>Convenience and size. My CD32/SX1 is bloody huge.
>>>>>>>
>>>>>>
>>>>>>
>>>>>>A1200 is pretty compact.
>>>>>
>>>>>A6000 is smaller, and I already have a CD32.
>>>>>
>>>>
>>>>
>>>>A600's suck, really.
>>>
>>>But they are no different to an A500, bar the keyboard?
>>
>>
>> You have to get the right revision ROM or the onboard IDE isn't supported
>> (granted most have the right ROM), PCMCIA is crippled with certain RAM
>> expansions.
>
> Sounds a bit silly.
>>
>> Wasn't stunt car
>>
>>>racer an issue too (WB2)?
>>
>>
>> Nah, none of my Amigas ever had a problem with it.
>>
>> We used to run an Atari Vs an Amiga using null
>>
>>>modem, great fun. Atari had the minor frame rate advantage.
>>
>>
>> Did it, I never spotted it when doing the same. Plenty of Amiga specific
>> titles were dumbed down to make them work on ST ;-)
>>
> And vice versa.

Nope, they were straight ports.

There is nothing an ST can do that an A500 isn't capable of.

From -4542017336354255796
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,public
X-Google-Language: ENGLISH,ASCII-7-bit

Path: g2news1.google.com!news4.google.com!news.glorb.com!news.linkpendium.com!
news.linkpendium.com!ken-transit.news.telstra.net!ken-in.news.telstra.net!
news.telstra.net!news-server.bigpond.net.au!53ab2750!not-for-mail
From: Mark Bedingfield <mark@nomorespamplease.computercom.com.au>
User-Agent: Mozilla Thunderbird 1.0.6 (Windows/20050716)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
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>>>>>>>>>>quoters too).
>>>>>>>>>>
>>>>>>>>>>MB> You've gotta be shitting me? How can a crappy machine with only
>>>>>>>>>>a
>>>>>>>>>>MB> 68020 keep up with a 68030 and a 56001?
>>>>>>>>>>
>>>>>>>>>>Well, both machines have several architectural problems. The A1200
>>>>>>>>>>has
>>>>>>>>>>a 14 MHz 68020 on a 32-bit bus, but is bottlenecked in chip ram by
>>>>>>>>>>the
>>>>>>>>>>custom chips (in fast ram it runs at full speed). The Falcon has a
>>>>>>>>>>16
>>>>>>>>>>MHz 68030 on a 16-bit bus, and as the 020 and 030 are about equal,
>>>>>>>>>>IIRC the A1200 is even a little bit faster. The 56001 is nice
>>>>>>>>>>though,
>>>>>>>>>>and a general purpose coprocessor, as opposed to the Amiga's
>>>>>>>>>>specia-
>>>>>>>>>>lized blitter and copper. Either way, the machines are definitely
>>>>>>>>>>in
>>>>>>>>>>the same ballpark.
>>>>>>>>>
>>>>>>>>>
>>>>>>>>>Comments Mark?
>>>>>>>>
>>>>>>>>See other post.
>>>>>>>>
>>>>>>>>
>>>>>>>>
>>>>>>>>
>>>>>>>>>>MB> Get a hold of the Froggies over the fence demo, or the Sam Fox
>>>>>>>>>>MB> demo..... thousands to choose from.
>>>>>>>>>>
>>>>>>>>>>MB> http://www.dhs.nu/
>>>>>>>>>>MB> http://www.atari.st/ (click on Amiga;-)
>>>>>>>>>>
>>>>>>>>>>New demos are always fun. What are the top 3 unaccelerated Falcon
>>>>>>>>>>demos? 060 stuff doesn't interest me, it just looks like crappy PC
>>>>>>>>>>demos...
>>>>>>>>>
>>>>>>>>>
>>>>>>>>>Agreed, they aren't inspiring at all. Still amazed by what the C64
>>>>>>>>>can be made to do some 20 odd years after it's introduction.
>>>>>>>>
>>>>>>>>Never bothered with PC demo's, plenty on the Falcon/TT/ST tho. The
>>>>>>>>800XL is the same, and even the STFM is having MORE boundaries broken
>>>>>>>>as time goes on. You would think the demo coders would move on, but
>>>>>>>>it isn't the case.

>>>>>>>
>>>>>>>
>>>>>>>Quite a number are still coding ECS demos though AGA offers a lot more
>>>>>>>scope.
>>>>>>
>>>>>>Same in the Atari camp. Plenty still coding on a ST.
>>>>>>
>>>>>>
>>>>>>
>>>>>>>>Maybe we need to organise a Computer fest in Australia, Clocks?
>>>>>>>>Pizza, Beer and Atari's;-). And maybe a few Amiga's?
>>>>>>>
>>>>>>>
>>>>>>>You'll end up red-faced ;-)
>>>>>>>
>>>>>>
>>>>>>With laughter;-)
>>>>>>
>>>>>
>>>>>
>>>>>From the many beers consumed after you end up with pizza on your face;-)
>>>>
>>>>And whats wrong with that? I like both Pizza and Beer.
>>>>
>>>
>>>
>>>Even when the Pizza replaces the egg?
>>>
>>>
>>
>>I thought it was Aussies that liked egg on Pizza? Besides the reality is
>>there are plenty of demos as good as each other on both machines. It would
>>be like comparing Coke to Pepsi. I prefer pepsi.
>>I have seen awesome demos on BOTH machines. In the end Atari programmers
>>are as good as Amiga ones.
>>
>>Did you answer these?
>>
>>How many mips is the A1200? 1.6? Not even close to the Falcon on its worst
>>day, crippled or otherwise. A 68030+65001@16Mhz combo is always going to
>>out do a 68020@14Mhz, especially after dropping a 68882 into the
>>equation;-). Does the A1200 have a copro?
>
>
> An '030 Amiga will kick your arse performance wise since it isn't crippled
> by a 16 bit bus, and an '020 isn't significantly slower then an '030 at the
> same clock speed. Like someone else said, the bottleneck in the system
> architecture means actual system performance isn't as significantly better
> then an A1200 (as you might not expect just looking at numbers)

And a Atari TT030 will wipe the floor with an A1200 too. But an A1200 is
no competition in terms of horsepower compared to the holy trinity of
68030+68882+65001. How many mips is the A1200 capable of? The DSP on the

Falcon alone is worth 16. That is about 10 times the A1200. Correct?
>
> The A1200 doesn't have a copro as standard but in any case that doesn't
> increase system performance significantly, only certain apps that use the
> copro.

You should see the Falcon demos that do, very nice. A 68882 is much more potent than even an 030 at maths, and significantly better than an 020.
>
>
>>Again if you concede that the A1200 can be made to appear faster than a
>>Falcon then the same can be said for the STFM v A500.
>
>
> It's not a question of appearance so much as the system architecture.

And an A1200 is not as fast as a Falcon.
>
> And believe me I
>
>>have seen 4096 colours (I think even 19,200 IIRC), overscan and smooth
>>scrolling even on a stock STFM, every bit as good as an A500.
>
>
> Well I haven't, State of the art, Nine fingers, Jesus on E's... name your
> favourites so I can compare some demos.

So because you haven't seen it, it does not exist? Well sorry it/they do. Froggies over the fence has nice 4096 colour piccies on a STFM and have a google for the overscan demo.
>
> One demo I
>
>>saw was having a crack at how badly Shadow of the Beast was coded (ported)
>>to the ST. It had all the elements of what Psygnosis should have done. The
>>bitmap brothers could do it, why couldn't psygnosis.
>
>
> Xenon II is much better on a A500 then on an STFM.

True not ALL Bitmap brothers stuff is as good as the Amiga. The Chaos Engine is sweet on an Atari. And there are games on the Atari better than the Amiga.
>
>
>>Incedently they sorted their shit out a little better after that, because
>>of the crappy reviews. The Amiga was useful because it showed up their
>>programming, or lack thereof.
>
>
> You would like to believe that but I'm not convinced. Lets agree to disagree
> ;-)
>

Nah.

Mark

From -6138561976252423339
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!newscon06.news.prodigy.com!prodigy.net!
newsfeed-00.mathworks.com!lon-transit.news.telstra.net!lon-in.news.telstra.net!
news.telstra.net!news-server.bigpond.net.au!53ab2750!not-for-mail
From: Mark Bedingfield <mark@nomorespamplease.computercom.com.au>
User-Agent: Mozilla Thunderbird 1.0.6 (Windows/20050716)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
References: <1133327818.894558.34980@g43g2000cwa.googlegroups.com>
<mGMjf.8636$ea6.2974@news-server.bigpond.net.au> <438fa236@duster.adelaide.on.net>
<IsNjf.8689$ea6.1243@news-server.bigpond.net.au> <438fb8b0@duster.adelaide.on.net>
<pan.2005.12.02.14.06.08.298860@charter.net> <439244fc$1@news.inet.com.pl>
<pan.2005.12.04.04.22.20.799037@charter.net> <4392ec50$1@duster.adelaide.on.net>
<37Lkf.11193$ea6.2337@news-server.bigpond.net.au>
<43938bba$1@duster.adelaide.on.net> <dYMkf.11264$ea6.10920@news-
server.bigpond.net.au> <4393a9a4$1@duster.adelaide.on.net>
<r7Pkf.11343$ea6.10769@news-server.bigpond.net.au>
<4393e425$1@duster.adelaide.on.net> <6LRkf.11656$ea6.773@news-
server.bigpond.net.au> <43942872$1@duster.adelaide.on.net>
<jg3lf.12107$ea6.11950@news-server.bigpond.net.au>
<4394dd56@duster.adelaide.on.net> <Lg5lf.12300$ea6.4674@news-
server.bigpond.net.au> <4394e760$1@duster.adelaide.on.net>
<j26lf.12338$ea6.11321@news-server.bigpond.net.au>
<43951555$1@duster.adelaide.on.net>
In-Reply-To: <43951555$1@duster.adelaide.on.net>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 124
Message-ID: <rI8lf.12717$ea6.12701@news-server.bigpond.net.au>
Date: Tue, 06 Dec 2005 04:46:15 GMT
NNTP-Posting-Host: 144.137.14.60
X-Complaints-To: abuse@bigpond.net.au
X-Trace: news-server.bigpond.net.au 1133844375 144.137.14.60 (Tue, 06 Dec 2005
15:46:15 EST)
NNTP-Posting-Date: Tue, 06 Dec 2005 15:46:15 EST
Organization: BigPond Internet Services
Xref: g2news1.google.com comp.sys.cbm:12673 comp.sys.atari.8bit:3586

comp.sys.sinclair:6669 alt.games.video.xbox:34780

Clockmeister wrote:
> "Mark Bedingfield" <mark@nomorespamplease.computercom.com.au> wrote in
> message news:j26lf.12338$ea6.11321@news-server.bigpond.net.au...
>
>>Clockmeister wrote:
>>
>>>"Mark Bedingfield" <mark@nomorespamplease.computercom.com.au> wrote in
>>>message news:Lg5lf.12300$ea6.4674@news-server.bigpond.net.au...
>>>
>>>
>>>>Clockmeister wrote:
>>>>
>>>><snip for convenience>
>>>>
>>>>>>>>>>>I would be quite happy to trade my A2000 and A500 for an A600. Only
>>>>>>>>>>>downside is you can't play F1GP on a A600 IIRC. Doesn't matter
>>>>>>>>>>>though, it was faster on an STFM.
>>>>>>>>>>
>>>>>>>>>
>>>>>>>>>
>>>>>>>>>Much faster on an A1200 or the A2000 I had at the time. It was a
>>>>>>>>>good game. I enjoyed playing Wings, and Dune II as well, brilliant
>>>>>>>>>with the Supraturbo 28 accelerator I had, 28Mhz 68000 overclocked to
>>>>>>>>>40Mhz A2000 :-)
>>>>>>>>
>>>>>>>>Hmm you she see it on a 50Mhz Atari Falcon (CT2), runs like a cut
>>>>>>>>cat. Vroom too.
>>>>>>>
>>>>>>>
>>>>>>>Too fast I imagine, there is a hack to slow it down on systems that
>>>>>>>are too fast for the game, for Amiga anyway.
>>>>>>
>>>>>>Timing was better on the Atari, no hack neccesary. Major frame rate
>>>>>>improvement tho.
>>>>>
>>>>>
>>>>>It has nothing to do with the timing of the computers but the way it was
>>>>>coded. I doubt the Atari version was any different.
>>>>
>>>>It must have been different, because I simply loaded the game on my
>>>>Falcon and bingo. Only Backwards was neccesary for OS patching, not
>>>>hardware patching.
>>>
>>>
>>>No OS patchiing required on the Amiga either, and the A1200 must just be
>>>faster.
>>
>>ROTFLMAO. So what was the patch you used for? Shitty timing code?
>
>
> F1GP-Ed fixes this...

>
> "If you run the game at high frame rates (20+ ???), then go into race mode,
> and sometimes in other modes, the car will spin to its left around its
> axis. This is probably due to some calculations (the game makes)
> overflowing, as it was not intended to be run at high frame rates."
>
> From the Amiga F1GP website.
>
>
>>>
>>>>>>>>>I personally don't see the point of owning an A600 when A1200's are
>>>>>>>>>much better, more common and it has plethora of expansion options
>>>>>>>>>available for it.
>>>>>>>>>
>>>>>>>>
>>>>>>>>Convenience and size. My CD32/SX1 is bloody huge.
>>>>>>>>
>>>>>>>
>>>>>>>
>>>>>>>A1200 is pretty compact.
>>>>>>
>>>>>>A6000 is smaller, and I already have a CD32.
>>>>>>
>>>>>
>>>>>
>>>>>A600's suck, really.
>>>>
>>>>But they are no different to an A500, bar the keyboard?
>>>
>>>
>>>You have to get the right revision ROM or the onboard IDE isn't supported
>>>(granted most have the right ROM), PCMCIA is crippled with certain RAM
>>>expansions.
>>
>>Sounds a bit silly.
>>
>>> Wasn't stunt car
>>>
>>>
>>>>racer an issue too (WB2)?
>>>
>>>
>>>Nah, none of my Amigas ever had a problem with it.
>>>
>>>We used to run an Atari Vs an Amiga using null
>>>
>>>
>>>>modem, great fun. Atari had the minor frame rate advantage.
>>>
>>>
>>>Did it, I never spotted it when doing the same. Plenty of Amiga specific
>>>titles were dumbed down to make them work on ST ;-)
>>>

>>
>>And vice versa.
>
>
> Nope, they were straight ports.

Those were the games that failed. Crappy programmers that didn't
optimise the software for the hardware. Awesome Amiga programmers,
crappy Atari programmers.
>
> There is nothing an ST can do that an A500 isn't capable of.
>

The only thing I have not seen an STFM not do that the A500 could is
stereo. There is a tweety board that allows stereo mind you. And Atari
corrected the issue with the STE, as well as hardware scrolling they
added DMA sound and increased the palette. There is nothing an A500 can
do a STE cannot.

Mark

From -786066826363446252
X-Google-Thread: f4600,b9724cb16b51fa69
X-Google-Thread: 10fd69,b9724cb16b51fa69
X-Google-Thread: f8760,b9724cb16b51fa69
X-Google-Thread: 105753,b9724cb16b51fa69
X-Google-Attributes: gidf4600,gid10fd69,gidf8760,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Tue, 06 Dec 2005 00:06:50 -0600
From: "Bill Garber" <willy46pa@comcast.net>
Newsgroups: comp.sys.sinclair,comp.sys.tandy,comp.sys.atari.8bit,comp.sys.cbm
References: <1133614313.453065.47640@g43g2000cwa.googlegroups.com>
<pVlkf.1809$iz3.537@text.news.blueyonder.co.uk>
<3YSdnZz8up7buQ_enZ2dnUVZ_tOdnZ2d@comcast.com>
<Xns9722C6EA0987Bneverspamnospamcom@207.115.17.102>
Subject: Re: 100% OT but too bizarre not to pass along
Date: Tue, 6 Dec 2005 01:06:53 -0500
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
X-RFC2646: Format=Flowed; Original
Message-ID: <rKSdnRyxCrfntwjenZ2dnUVZ_tidnZ2d@comcast.com>
Lines: 19
NNTP-Posting-Host: 71.224.145.36
X-Trace: sv3-
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YcUnG67B7Qn52M2UG+alL4wiCwPm9EM10jDbH3akwHFwdeRbFUoj9Gra8LRvxUKPMRWUv/Aw2270!
6uvnRxYuvNpmlI0=

X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.sinclair:6670 comp.sys.tandy:1790
comp.sys.atari.8bit:3587 comp.sys.cbm:12677

"David Murray" <spamsucks@stopspam.com> wrote in message
news:Xns9722C6EA0987Bneverspamnospamcom@207.115.17.102...
>
>>
>> Bill Garber
>>
>>
>
> I hate to make an off-topic thread go further. but you have my
> curiousity.
> Why would having sex with another man get 10-15 years? People do that all
> the time. (not me, by the way, I like girls)

Why all you guys don't read? I said caught taping, not having sex.

Bill Garber

From -4835646370785665295
X-Google-Thread: f8760,d631fddc7129bd6c
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!bigfeed.bellsouth.net!
bignumber.bellsouth.net!news.bellsouth.net!bignews6.bellsouth.net.POSTED!16d8a3f8!
not-for-mail
Reply-To: "Phantom" <phantomm@bellsouth.net>
From: "Phantom" <phantomm@bellsouth.net>
Newsgroups: comp.sys.atari.8bit
References: <pqdjf.34916$s92.18080@bignews6.bellsouth.net>
<11ou55a486a1677@corp.supernews.com> <mmUjf.32129$i7.15474@bignews2.bellsouth.net>
<11p1tc96sn592cf@corp.supernews.com>
Subject: Re: SIO2ST?
Lines: 40
Organization: Phantoms Hauntings
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
X-RFC2646: Format=Flowed; Original
Message-ID: <yqalf.54659$s92.33682@bignews6.bellsouth.net>
X-Complaints-To: abuse@bellsouth.net

X-Abuse-Info: Please forward a copy of all headers for proper handling
X-Trace:
ofjmidbaofeaohdodbdpiflmbcekedmfhojhikkbagflhcbohhhdmadbcioogclengpbokkbnlmoameafc
gaflooejkmmgbnffncgfnojaonepigbmenmefpnddofeaklgcppdfdiafcnbjafikldekpcfieckjk
NNTP-Posting-Date: Tue, 06 Dec 2005 01:43:42 EST
Date: Tue, 6 Dec 2005 01:46:09 -0500
Xref: g2news1.google.com comp.sys.atari.8bit:3588

"Joseph D. Place" <jdplace@REMOVESPAMcableone.net> wrote in message
news:11p1tc96sn592cf@corp.supernews.com...
> On 2 Dec 2005 04:23:46 -, "Phantom" wrote:
>>
>>"Joseph D. Place" <jdplace@REMOVESPAMcableone.net> wrote in message
>>news:11ou55a486a1677@corp.supernews.com...
>>>>.
>>> You can use a standard SIO2PC cable with 800XLDJ (800XL DeeJay)
>>> software. Works great!
>>>
>>
>>You mean you can actually use the SIO2PC board on a ST/STE/Falcon as
>>long as
>>they will run 800XLDJ?????
>>
>>With no modifications???
>>
>>
>>That would be great, let me know if I understood you correct.
>>
>>phantomm@bellsouth.net
>>
>>
>>
>>.
> No mods on ST or 520/1040STe. Falcon must be modified, not sure
> about Mega or TT.

Thanks for the Info, What needs to be done to the Falcon to get it
running with it
if ya know?

I'd like to use it on one of mine.
phantomm@bellsouth.net

From 7604460775842450747
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af

X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!newsfeed00.sul.t-online.de!t-online.de!195.92.193.196.MISMATCH!
nntp.theplanet.net!inewsm1.nntp.theplanet.net!news.theplanet.net!not-for-mail
From: The Starglider <the_starglider2002@wibble.co.uk>
Newsgroups: comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Date: Tue, 06 Dec 2005 08:12:22 +0000
Organization: Starglider Productions
Lines: 31
Message-ID: <ouhap1hc8c5dcgcvp14rtvjh29ev1ll0ag@4ax.com>
References: <3vf9lhF156gpiU1@individual.net> <4392eb63$1@duster.adelaide.on.net>
<gk76p1p2o2mno9a2fk976dej6fenn7rmm4@4ax.com> <43933776$1@duster.adelaide.on.net>
<kdf6p1lo3l8d7778bs245m2ilf34f4ip0b@4ax.com> <43935607$1@duster.adelaide.on.net>
<CMIkf.14041$y36.10342@newsfe1-win.ntli.net>
<43948f97$0$810$3a628fcd@textreader.nntp.hccnet.nl>
<4394c786$0$20765$91cee783@newsreader01.highway.telekom.at>
<Pine.LNX.4.62.0512051815350.2022@static-141-149-129-16.buff.east.verizon.net>
NNTP-Posting-Host: 84.64.216.187
Mime-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
X-Trace: news6.svr.pol.co.uk 1133856733 16498 84.64.216.187 (6 Dec 2005 08:12:13
GMT)
NNTP-Posting-Date: 6 Dec 2005 08:12:13 GMT
X-Complaints-To: abuse@theplanet.net
X-Newsreader: Forte Agent 1.93/32.576 English (American)
Xref: g2news1.google.com comp.sys.cbm:12680 comp.sys.atari.8bit:3589
comp.sys.sinclair:6671

On Mon, 05 Dec 2005 23:16:48 GMT, Lyrical Nanoha <LyricalNanoha@dosius.net>
wrote:

>On Mon, 5 Dec 2005, Daniel Mandic wrote:
>
>> Peter van Merkerk wrote:
>>
>>> I've asked this question before: name one demo that truly shows off
>>> the capabilities of the Spectrum. Give it your best shot: which
>>> Spectrum demo turns the faces of the CSC crowd green with envy?
>>
>> And I can give you this Answer the first time.
>>
>> The Spectrum does not show its abilities by demos, it shows it by high
>> quality and High End Games. Of course!
>>
>> I could say a dozen games.... I am sure you know them..
>
>Games which could be theoretically ported to the C64 and run just as well
>or better.
>

As the three games I've just mentioned were?

--

        **********The Starglider********** Public E-Mail.
        * http://www.starglider.dynu.com/radio   * Ask for private
        * Starglider Radio - listen and enjoy!   *   address.
        * E-Mail:the_starglider2002@wibble.co.uk *   _WW_
        *   CHANGE WIBBLE TO YAHOO TO REPLY   *   /_ _\
        ** | O O |
____oOO_\/_OOo_____

From 5184090981479654798
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!newsfeed00.sul.t-online.de!t-online.de!195.92.193.196.MISMATCH!
nntp.theplanet.net!inewsm1.nntp.theplanet.net!news.theplanet.net!not-for-mail

From: The Starglider <the_starglider2002@wibble.co.uk>

Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox

Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???

Date: Tue, 06 Dec 2005 08:13:58 +0000
Organization: Starglider Productions
Lines: 31
Message-ID: <e1iap1hjq7bmfh4rtqsqbp4kb3v2rer0oe@4ax.com>
References: <rqNjf.8685$ea6.6159@news-server.bigpond.net.au>
<438fb748$1@duster.adelaide.on.net> <rZOjf.8734$ea6.3146@news-
server.bigpond.net.au> <438fcaa7@duster.adelaide.on.net>
<ndQjf.8779$ea6.5094@news-server.bigpond.net.au> <439002df@duster.adelaide.on.net>
<3210p15k3mq6q38ia6sip5e7n3kfjleanh@4ax.com> <43900ff3@duster.adelaide.on.net>
<the0p1hk6qnt4na5ikn7d0524htu3ok704@4ax.com>
<87iru7fwcj.fsf@onyxia.eiendomsnett.no>
<4394c060$0$813$3a628fcd@textreader.nntp.hccnet.nl>
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X-Complaints-To: abuse@theplanet.net
X-Newsreader: Forte Agent 1.93/32.576 English (American)
Xref: g2news1.google.com comp.sys.cbm:12681 comp.sys.atari.8bit:3590
comp.sys.sinclair:6672 alt.games.video.xbox:34794

On Mon, 05 Dec 2005 23:33:44 +0100, Peter van Merkerk <merkerk@deadspam.com>
wrote:

>Lars Haugseth wrote:
>> * The Starglider <the_starglider2002@wibble.co.uk> wrote:
>> |
>> | What could the C64 do that the Spectrum couldn't?
>>
>> 320x200 pixels?
>> Hardware sprites?
>> Smooth scrolling?
>> More than 2 colours in one 8x8 pixels grid?
>> 3 voices of highly programmable sound?
>>
>> What could the Spectrum do that the C64 couldn't?
>
>The Spectrum has hardware support for flashing things on the screen. I
>guess the "usefulness" of that feature was enough justification to limit
>the choice of the colors in an attribute cell to either two high
>brightness colors or two normal brightness colors.

But as already stated, the "default" limits of the attributes can be easily
overcome.
--
        **********The Starglider********** Public E-Mail.
        * http://www.starglider.dynu.com/radio   * Ask for private
        * Starglider Radio - listen and enjoy!   *   address.
        * E-Mail:the_starglider2002@wibble.co.uk *   _WW_
        *   CHANGE WIBBLE TO YAHOO TO REPLY   *   /_ _\
        ** | O O |
____oOO_\/_OOo_____

From 7244733691168585851
X-Google-Thread: 105753,8c531c469e30e6af
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X-Google-Language: ENGLISH,ASCII-7-bit
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spamkiller2.gnilink.net!gnilink.net!trndny01.POSTED!ed9e4e4d!not-for-mail
Newsgroups: comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair
From: Lyrical Nanoha <LyricalNanoha@dosius.net>
X-X-Sender: molly@static-141-149-129-16.buff.east.verizon.net
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
In-Reply-To: <ouhap1hc8c5dcgcvp14rtvjh29ev1ll0ag@4ax.com>
Message-ID:
<Pine.LNX.4.62.0512060315110.3209@static-141-149-129-16.buff.east.verizon.net>
References: <3vf9lhF156gpiU1@individual.net> <4392eb63$1@duster.adelaide.on.net>
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 <kdf6p1lo3l8d7778bs245m2ilf34f4ip0b@4ax.com> <43935607$1@duster.adelaide.on.net>
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<43948f97$0$810$3a628fcd@textreader.nntp.hccnet.nl>
 <4394c786$0$20765$91cee783@newsreader01.highway.telekom.at>
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NNTP-Posting-Date: Tue, 06 Dec 2005 03:15:38 EST
Xref: g2news1.google.com comp.sys.cbm:12682 comp.sys.atari.8bit:3591
comp.sys.sinclair:6673

On Tue, 6 Dec 2005, The Starglider wrote:

> On Mon, 05 Dec 2005 23:16:48 GMT, Lyrical Nanoha <LyricalNanoha@dosius.net>
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>
>> Games which could be theoretically ported to the C64 and run just as well
>> or better.
>>
> As the three games I've just mentioned were?

Wouldn't surprise me. I was an Apple user though, not a C= user.

-uso.

From 2326946029297872450
X-Google-Thread: f4600,b9724cb16b51fa69
X-Google-Thread: 10fd69,b9724cb16b51fa69
X-Google-Thread: f8760,b9724cb16b51fa69
X-Google-Thread: 105753,b9724cb16b51fa69
X-Google-Attributes: gidf4600,gid10fd69,gidf8760,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g44g2000cwa.googlegroups.com!not-for-
mail
From: "Tarkin" <nuke48386@yahoo.com>
Newsgroups: comp.sys.sinclair,comp.sys.tandy,comp.sys.atari.8bit,comp.sys.cbm
Subject: Re: 100% OT but too bizarre not to pass along
Date: 6 Dec 2005 00:29:38 -0800
Organization: http://groups.google.com
Lines: 21
Message-ID: <1133857778.362652.272640@g44g2000cwa.googlegroups.com>
References: <1133614313.453065.47640@g43g2000cwa.googlegroups.com>
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   <3YSdnZz8up7buQ_enZ2dnUVZ_tOdnZ2d@comcast.com>
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X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Tue, 6 Dec 2005 08:29:43 +0000 (UTC)

In-Reply-To: <rKSdnRyxCrfntwjenZ2dnUVZ_tidnZ2d@comcast.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.1;
SV1),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g44g2000cwa.googlegroups.com; posting-host=68.60.180.10;
   posting-account=OhwZUQ0AAAB4YzDZgYC8KciNrBMNuT-n
Xref: g2news1.google.com comp.sys.sinclair:6677 comp.sys.tandy:1791
comp.sys.atari.8bit:3592 comp.sys.cbm:12686

Not in California or New York; Gay Porn is a multi-million dollar
industry.
I am hard pressed to think of where in Europe laws like that would be
enforced.
In *one* of the Middle Eastern countries, it is legal to have sex with
an animal, as long as it is male.
Ok, the last one wasn't from a credible source.

No matter where you are, you'd have to be in the public square, or
trespassing (as this guy was),
or filming the loudest gaygasm, to be caught at such an activity.

Someone should make a ZX81 demo ala ZX-Team's adult-model demo.
Pixellated buggery!!
Imagine the profits!!! Charge people an outrageous fee to UN-register
their gayware!!!

Sorry. I'm wanting to bugger the MS-SDK development team for making it
so obscure on how to
apply an icon to the titlebar of an app. Oh, and it's 3:25 a.m .

From 7456965426569899680
X-Google-Thread: f4600,b9724cb16b51fa69
X-Google-Thread: 10fd69,b9724cb16b51fa69
X-Google-Thread: f8760,b9724cb16b51fa69
X-Google-Thread: 105753,b9724cb16b51fa69
X-Google-Attributes: gidf4600,gid10fd69,gidf8760,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!proxad.net!212.101.4.254.MISMATCH!
solnet.ch!solnet.ch!newsfeed01.sul.t-online.de!newsmm00.sul.t-online.de!t-
online.de!news.t-online.com!not-for-mail
From: =?ISO-8859-15?Q?Michael_J=2E_Sch=FClke?= <news0511@mjschuelke.de>
Newsgroups: comp.sys.sinclair,comp.sys.tandy,comp.sys.atari.8bit,comp.sys.cbm
Subject: Re: 100% OT but too bizarre not to pass along
Date: Tue, 6 Dec 2005 12:19:25 +0100
Organization: n/a
Lines: 13
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References: <1133614313.453065.47640@g43g2000cwa.googlegroups.com>
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<3YSdnZz8up7buQ_enZ2dnUVZ_tOdnZ2d@comcast.com>

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X-ID: Xi0PSOZTQeCkMFz1hEyV77hUjlOKhCIFlQPAFTbcAQqlZ4XhvrkpQ+
X-Newsreader: MicroPlanet Gravity v2.60
Xref: g2news1.google.com comp.sys.sinclair:6684 comp.sys.tandy:1793
comp.sys.atari.8bit:3593 comp.sys.cbm:12693

Bill Garber wrote:
> Why all you guys don't read? I said caught taping, not having sex.

So why would taping two men having sex result in a 10-15 year prison
sentence?

Moral questions aside (IMO there's nothing wrong with porn, gay or
straight, as long as everybody involved (including the viewers) is a
consenting adult), there is (judging from some of the spam I get) a
thriving gay porn industry, and AFAIK, they're not operating from inside
prison walls.

Michael

From 6855576354981193990
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news-xfer.newsread.com!
yellow.newsread.com!netaxs.com!newsread.com!newsfeed00.sul.t-online.de!t-
online.de!newsfeed.freenet.de!border2.nntp.ams.giganews.com!
border1.nntp.ams.giganews.com!nntp.giganews.com!pe2.news.blueyonder.co.uk!
blueyonder!pe1.news.blueyonder.co.uk!blueyonder!fe2.news.blueyonder.co.uk.POSTED!
53ab2750!not-for-mail
From: The Starglider <thestarglider@wibble.co.uk>
Newsgroups: comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Organization: Starglider Productions
Message-ID: <vq1bp1tiuqfkbk7avck1elkde4u2deus9u@4ax.com>
References: <43933776$1@duster.adelaide.on.net>
<kdf6p1lo3l8d7778bs245m2ilf34f4ip0b@4ax.com> <43935607$1@duster.adelaide.on.net>
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Xref: g2news1.google.com comp.sys.cbm:12697 comp.sys.atari.8bit:3594
comp.sys.sinclair:6689

On Tue, 06 Dec 2005 08:15:38 GMT, Lyrical Nanoha <LyricalNanoha@dosius.net>
wrote:

>On Tue, 6 Dec 2005, The Starglider wrote:
>
>> On Mon, 05 Dec 2005 23:16:48 GMT, Lyrical Nanoha <LyricalNanoha@dosius.net>
>> wrote:
>>
>>> Games which could be theoretically ported to the C64 and run just as well
>>> or better.
>>>
>> As the three games I've just mentioned were?
>
>Wouldn't surprise me. I was an Apple user though, not a C= user.
>
Ah.

Well, Carrier Command on the Spectrum was a full filled-polygon 3D
strategy/action game with 32 islands, aircraft, amphibious vehicles, and
actually improved gameplay over the Atari ST version.

The C64 version was a 2D affair, that lacked any impressive features found in
the Speccy version.

Starglider on the Spectrum was again an improvement over the ST version with
improved sampling of the on-board computer, and better model and animation
design of the 3D craft in the game.

the C64 version contained no sampled speech, slower animation and lacked decent
model design.

Starion is possibly the fastest Vector game on the Spectrum. The C64 has no such
game of the same speed.
--
        **********The Starglider********** Public E-Mail.
        * http://www.starglider.dynu.com/radio   * Ask for private
        * Starglider Radio - listen and enjoy!   *   address.
        * E-Mail:the_starglider2002@wibble.co.uk *   _WW_
        *   CHANGE WIBBLE TO YAHOO TO REPLY   *   /_ _\
        ** | O O |
____oOO_\/_OOo_____

From 2809090883613572605
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
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X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!fu-berlin.de!uni-
berlin.de!individual.net!not-for-mail
From: MagerValp <MagerValp@cling.gu.se>
Newsgroups: comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Date: 06 Dec 2005 13:55:37 +0100
Organization: Educational Programme in Computational Linguistics,
  =?iso-8859-1?q?G=F6teborg?= University
Lines: 28
Sender: cl3polof@panini.cling.gu.se
Message-ID: <p14iru2v0za.fsf@panini.cling.gu.se>
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<gk76p1p2o2mno9a2fk976dej6fenn7rmm4@4ax.com> <43933776$1@duster.adelaide.on.net>
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Xref: g2news1.google.com comp.sys.cbm:12698 comp.sys.atari.8bit:3595
comp.sys.sinclair:6690

>>>>> "TS" == The Starglider <the_starglider2002@wibble.co.uk> writes:

Please trim when quoting.

PD> I've asked this question before: name one demo that truly shows
PD> off the capabilities of the Spectrum. Give it your best shot:
PD> which Spectrum demo turns the faces of the CSC crowd green with
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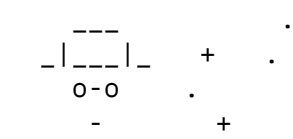
framerate on the C64, especially if you limit yourself to a 256 pixel
wide window like the spectrum games. Still, 3D games are slow and
never really worked well on 8-bit machines. The Amiga and ST had some
decent 3D games, but you didn't really get interesting environments at

decent framerates until the 486 came out.

Are 5 fps wireframe games really the best action games the speccy had?

--

Per Olofsson, arkadspelare
MagerValp@cling.gu.se
http://www.cling.gu.se/~cl3polof/

From 7754107266804507290
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
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fe3.news.blueyonder.co.uk.POSTED!53ab2750!not-for-mail
From: The Starglider <thestarglider@wibble.co.uk>
Newsgroups: comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Organization: Starglider Productions
Message-ID: <f83bp19sthftj6n2gdsnrpq7el1gvts4ub@4ax.com>
References: <4392414a$1@news.inet.com.pl> <3vf9lhF156gpiU1@individual.net>
<4392eb63$1@duster.adelaide.on.net> <gk76p1p2o2mno9a2fk976dej6fenn7rmm4@4ax.com>
<43933776$1@duster.adelaide.on.net> <kdf6p1lo3l8d7778bs245m2ilf34f4ip0b@4ax.com>
<43935607$1@duster.adelaide.on.net> <CMIkf.14041$y36.10342@newsfe1-win.ntli.net>
<43948f97$0$810$3a628fcd@textreader.nntp.hccnet.nl>
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<p14iru2v0za.fsf@panini.cling.gu.se>
X-Newsreader: Forte Agent 1.93/32.576 English (American)
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 34
Date: Tue, 06 Dec 2005 13:07:30 GMT
NNTP-Posting-Host: 82.45.112.28
X-Trace: fe3.news.blueyonder.co.uk 1133874450 82.45.112.28 (Tue, 06 Dec 2005
13:07:30 GMT)
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Xref: g2news1.google.com comp.sys.cbm:12699 comp.sys.atari.8bit:3596
comp.sys.sinclair:6692

On 06 Dec 2005 13:55:37 +0100, MagerValp <MagerValp@cling.gu.se> wrote:

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>
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>
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>decent framerates until the 486 came out.
>
>Are 5 fps wireframe games really the best action games the speccy had?

And again, Starion?
--

        **********The Starglider********** Public E-Mail.
        * http://www.starglider.dynu.com/radio   * Ask for private
        * Starglider Radio - listen and enjoy!   *   address.
        * E-Mail:the_starglider2002@wibble.co.uk *   _WW_
        *   CHANGE WIBBLE TO YAHOO TO REPLY   *   /_ _\
        ** | O O |
____oOO_\/_OOo_____

From -9028206562631832816
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X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!fu-berlin.de!uni-berlin.de!
individual.net!not-for-mail

From: MagerValp <MagerValp@cling.gu.se>

Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox

Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???

Date: 06 Dec 2005 14:23:01 +0100

Organization: Educational Programme in Computational Linguistics,
  =?iso-8859-1?q?G=F6teborg?= University

Lines: 27
Sender: cl3polof@panini.cling.gu.se
Message-ID: <p14ek4quzpm.fsf@panini.cling.gu.se>
References: <1133327818.894558.34980@g43g2000cwa.googlegroups.com>
<Wyujf.6888$AB2.3546@trnddc08> <438f0398@duster.adelaide.on.net>

<qDLjf.8564$ea6.2941@news-server.bigpond.net.au> <438f94d4@duster.adelaide.on.net>
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<pan.2005.12.02.14.06.08.298860@charter.net> <4390ea25$1@duster.adelaide.on.net>
<43910c09$0$9287$afc38c87@news.optusnet.com.au>
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<43911d2a$0$18199$afc38c87@news.optusnet.com.au>
<pan.2005.12.03.04.51.16.126240@charter.net> <43918d3e$1@duster.adelaide.on.net>
<439255e8$0$9288$afc38c87@news.optusnet.com.au>
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<4394157f$0$9288$afc38c87@news.optusnet.com.au>
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server.bigpond.net.au>
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User-Agent: Gnus/5.0808 (Gnus v5.8.8) Emacs/21.1
Xref: g2news1.google.com comp.sys.cbm:12703 comp.sys.atari.8bit:3597
comp.sys.sinclair:6695 alt.games.video.xbox:34814

>>>>> "MB" == Mark Bedingfield <mark@nomorespamplease.computercom.com.au> writes:

MB> How many mips is the A1200? 1.6? Not even close to the Falcon on
MB> its worst day, crippled or otherwise. A 68030+65001@16Mhz combo is
MB> always going to out do a 68020@14Mhz, especially after dropping a
MB> 68882 into the equation;-).

Of course, I wasn't arguing that. I said that the 14 MHz 68020 in the
A1200 is roughly as fast as the 16 MHz 68030 in the Falcon. Their
custom chips have different strengths, and which is faster depends on
what you're trying to do. If you're memory bound (blitting a bunch of
moving objects), the A1200's memory bus is 63% faster than the
Falcon's. If you're doing lots of calculations (say 3D graphics), the
56001 and 68882 are a huge benefit.

MB> Does the A1200 have a copro?

A 68881 or 68882 is supported, but not included in the base model.
However, if you consider the launch date and price, you should
probably be comparing the Falcon to the A4000/030, which had a 030/25
with 68882 as standard.

--

```
    ___           .     .  .         .       . +  .         .      o
  _|___|_   +    .  +     .     +         .  Per Olofsson, arkadspelare
    o-o    .      .     .   o         +          MagerValp@cling.gu.se
     -       +            +    .     http://www.cling.gu.se/~cl3polof/
```


From 1387457720242513600
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af

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hwmnpeer01.lga!hwmedia!hw-filter.lga!fe07.lga.POSTED!53ab2750!not-for-mail
From: "Ronald J. Hall" <dark_lord@charter.net>
Organization: DarkForce!
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
User-Agent: Pan/0.14.2 (This is not a psychotic episode. It's a cleansing moment
of clarity.)
Message-Id: <pan.2005.12.06.13.34.02.636931@charter.net>
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
References: <1133327818.894558.34980@g43g2000cwa.googlegroups.com>
<mGMjf.8636$ea6.2974@news-server.bigpond.net.au> <438fa236@duster.adelaide.on.net>
<IsNjf.8689$ea6.1243@news-server.bigpond.net.au> <438fb8b0@duster.adelaide.on.net>
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<pan.2005.12.04.04.22.20.799037@charter.net> <4392ec50$1@duster.adelaide.on.net>
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server.bigpond.net.au> <43942872$1@duster.adelaide.on.net>
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server.bigpond.net.au> <4394e760$1@duster.adelaide.on.net>
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NNTP-Posting-Date: Tue, 06 Dec 2005 06:27:39 MST
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Xref: g2news1.google.com comp.sys.cbm:12706 comp.sys.atari.8bit:3598
comp.sys.sinclair:6696 alt.games.video.xbox:34818

On Tue, 06 Dec 2005 12:36:36 +0800, Clockmeister wrote:

> There is nothing an ST can do that an A500 isn't capable of.

MIDI...from a stock machine.

--
_/_/_/

_/_/_/

> probably be comparing the Falcon to the A4000/030, which had a 030/25
> with 68882 as standard.

<puzzled look on face> I don't see how you get that. I mean, when I saw an
A4000 for the first time it was *expensive*.

My first Falcon in '92 was $799.00 - I did add a HD and some other stuff
but it still was well under a $1000 here in the US.

--
_/_/_/

Xref: g2news1.google.com comp.sys.cbm:12711 comp.sys.atari.8bit:3600

"Ronald J. Hall" <dark_lord@charter.net> writes:

> when I saw an A4000 for the first time it was *expensive*.
>
> My first Falcon in '92 was $799.00 - I did add a HD and some other
> stuff but it still was well under a $1000 here in the US.

Maybe Atari had a special intro price in the US? When the Falcon 030
was introduced in Sweden during early spring 1993, the recommended
price including a 64 MB hard disk was around 16000 SEK ($2100). As
MagerValp indicated, you could find a similar Amiga 4000/030 for
a few thousand SEK less. A MIDI interface was only a few hundred
crowns, so you almost could afford one more funky item of upgrade
before you reached the list/sale price of a Falcon.

Of course, the 4000 would not have a DSP, which IMHO might be the
only hardware thing which makes the Falcon superior for its cost.

--
Anders Carlsson

From 1036165935576137127
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
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From: "Clockmeister" <no-one@nowhere.com>
Newsgroups: comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair
References: <4392414a$1@news.inet.com.pl> <3vf9lhF156gpiU1@individual.net>
<4392eb63$1@duster.adelaide.on.net> <gk76p1p2o2mno9a2fk976dej6fenn7rmm4@4ax.com>
<43933776$1@duster.adelaide.on.net> <kdf6p1lo3l8d7778bs245m2ilf34f4ip0b@4ax.com>
<43935607$1@duster.adelaide.on.net> <CMIkf.14041$y36.10342@newsfe1-win.ntli.net>
<43948f97$0$810$3a628fcd@textreader.nntp.hccnet.nl>
<43949940@duster.adelaide.on.net> <aib9p1pootoih50n8dp8qb0v8v4vm9c8s6@4ax.com>
<p14iru2v0za.fsf@panini.cling.gu.se> <f83bp19sthftj6n2gdsnrpq7el1gvts4ub@4ax.com>
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Date: Tue, 6 Dec 2005 21:51:59 +0800
Lines: 33
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X-MSMail-Priority: Normal
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X-Trace: duster.adelaide.on.net 1133877120 150.101.170.120 (7 Dec 2005 00:22:00
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for-mail
Xref: g2news1.google.com comp.sys.cbm:12713 comp.sys.atari.8bit:3601
comp.sys.sinclair:6701

"The Starglider" <thestarglider@wibble.co.uk> wrote in message
news:f83bp19sthftj6n2gdsnrpq7el1gvts4ub@4ax.com...
> On 06 Dec 2005 13:55:37 +0100, MagerValp <MagerValp@cling.gu.se> wrote:
>
>>>>>>> "TS" == The Starglider <the_starglider2002@wibble.co.uk> writes:
>>
>>Please trim when quoting.
>>
>>PD> I've asked this question before: name one demo that truly shows
>>PD> off the capabilities of the Spectrum. Give it your best shot:
>>PD> which Spectrum demo turns the faces of the CSC crowd green with
>>PD> envy?
>>
>>TS> Who needs demos? there are planty of games that can do that.
>>TS> Starglider, Carrier Command, Starstrike are just a couple of
>>TS> examples.
>>
>>They're all vector games, and they don't exactly turn us C64 owners
>>green with envy. The same stuff is perfectly doable at the same
>>framerate on the C64, especially if you limit yourself to a 256 pixel
>>wide window like the spectrum games. Still, 3D games are slow and
>>never really worked well on 8-bit machines. The Amiga and ST had some
>>decent 3D games, but you didn't really get interesting environments at
>>decent framerates until the 486 came out.
>>
>>Are 5 fps wireframe games really the best action games the speccy had?
>
> And again, Starion?

Is that the only ammo you have? Weak.

From -7313110143403399446
X-Google-Thread: 105753,8c531c469e30e6af
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X-Google-Thread: f4600,8c531c469e30e6af
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From: "Clockmeister" <no-one@nowhere.com>
Newsgroups: comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair
References: <43933776$1@duster.adelaide.on.net>
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<4394c786$0$20765$91cee783@newsreader01.highway.telekom.at>
<Pine.LNX.4.62.0512051815350.2022@static-141-149-129-16.buff.east.verizon.net>

<ouhap1hc8c5dcgcvp14rtvjh29ev1ll0ag@4ax.com>
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Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Date: Tue, 6 Dec 2005 22:00:39 +0800
Lines: 56
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X-RFC2646: Format=Flowed; Original
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comp.sys.sinclair:6703

"The Starglider" <thestarglider@wibble.co.uk> wrote in message
news:vq1bp1tiuqfkbk7avck1elkde4u2deus9u@4ax.com...
> On Tue, 06 Dec 2005 08:15:38 GMT, Lyrical Nanoha
> <LyricalNanoha@dosius.net>
> wrote:
>
>>On Tue, 6 Dec 2005, The Starglider wrote:
>>
>>> On Mon, 05 Dec 2005 23:16:48 GMT, Lyrical Nanoha
>>> <LyricalNanoha@dosius.net>
>>> wrote:
>>>
>>>> Games which could be theoretically ported to the C64 and run just as
>>>> well
>>>> or better.
>>>>
>>> As the three games I've just mentioned were?
>>
>>Wouldn't surprise me. I was an Apple user though, not a C= user.
>>
> Ah.
>
> Well, Carrier Command on the Spectrum was a full filled-polygon 3D
> strategy/action game with 32 islands, aircraft, amphibious vehicles, and
> actually improved gameplay over the Atari ST version.
>
> The C64 version was a 2D affair, that lacked any impressive features found
> in
> the Speccy version.
>
> Starglider on the Spectrum was again an improvement over the ST version

> with
> improved sampling of the on-board computer, and better model and animation
> design of the 3D craft in the game.

Are you suggesting that the ZX is better then a ST now?

> the C64 version contained no sampled speech, slower animation and lacked
> decent
> model design.

A bad port which proves nothing.

> Starion is possibly the fastest Vector game on the Spectrum. The C64 has
> no such
> game of the same speed.

Vector games suck, give me Turrican II anyday.

From -3607643479301464215
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
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X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,public
X-Google-Language: ENGLISH,ASCII-7-bit
From: "Clockmeister" <no-one@nowhere.com>
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
References: <1133327818.894558.34980@g43g2000cwa.googlegroups.com>
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<mGMjf.8636$ea6.2974@news-server.bigpond.net.au> <438fa236@duster.adelaide.on.net>
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server.bigpond.net.au> <p14ek4quzpm.fsf@panini.cling.gu.se>
<pan.2005.12.06.13.40.37.108969@charter.net>
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???

Date: Tue, 6 Dec 2005 22:07:12 +0800
Lines: 30
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X-MSMail-Priority: Normal
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Xref: g2news1.google.com comp.sys.cbm:12716 comp.sys.atari.8bit:3603 comp.sys.sinclair:6704 alt.games.video.xbox:34830

"Ronald J. Hall" <dark_lord@charter.net> wrote in message
news:pan.2005.12.06.13.40.37.108969@charter.net...
> On Tue, 06 Dec 2005 14:23:01 +0100, MagerValp wrote:
>
>> A 68881 or 68882 is supported, but not included in the base model.
>> However, if you consider the launch date and price, you should
>> probably be comparing the Falcon to the A4000/030, which had a 030/25
>> with 68882 as standard.
>
> <puzzled look on face> I don't see how you get that. I mean, when I saw an
> A4000 for the first time it was *expensive*.

The A4000 was a big box easily expandable machine, ofcourse it cost more.

> My first Falcon in '92 was $799.00 - I did add a HD and some other stuff
> but it still was well under a $1000 here in the US.

You get what you pay for.

From 9009198984988989344
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af

X-Google-Thread: f5dcb,8c531c469e30e6af
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comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
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<pan.2005.12.06.13.34.02.636931@charter.net>
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Date: Tue, 6 Dec 2005 22:21:28 +0800
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south.connect.com.au!duster.adelaide.on.net!not-for-mail
Xref: g2news1.google.com comp.sys.cbm:12717 comp.sys.atari.8bit:3604
comp.sys.sinclair:6706 alt.games.video.xbox:34831

"Ronald J. Hall" <dark_lord@charter.net> wrote in message
news:pan.2005.12.06.13.34.02.636931@charter.net...
> On Tue, 06 Dec 2005 12:36:36 +0800, Clockmeister wrote:
>
>> There is nothing an ST can do that an A500 isn't capable of.
>
> MIDI...from a stock machine.
>

MIDI is absolutely useless without additional hardware... and subsequent
cost.

$29.95 bought you an Amiga MIDI interface should you need it, and support
was built into the serial port.

From -4494099286141112971
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
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X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!proxad.net!proxad.net!
194.117.148.138.MISMATCH!pe2.news.blueyonder.co.uk!blueyonder!
pe1.news.blueyonder.co.uk!blueyonder!fe1.news.blueyonder.co.uk.POSTED!53ab2750!
not-for-mail
From: The Starglider <thestarglider@wibble.co.uk>
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Organization: Starglider Productions
Message-ID: <mlbbp1p65o8loqh8jkd5bf8dnvuek2kecl@4ax.com>
References: <4393e425$1@duster.adelaide.on.net> <6LRkf.11656$ea6.773@news-
server.bigpond.net.au> <43942872$1@duster.adelaide.on.net>
<jg3lf.12107$ea6.11950@news-server.bigpond.net.au>
<4394dd56@duster.adelaide.on.net> <Lg5lf.12300$ea6.4674@news-
server.bigpond.net.au> <4394e760$1@duster.adelaide.on.net>
<j26lf.12338$ea6.11321@news-server.bigpond.net.au>
<43951555$1@duster.adelaide.on.net> <pan.2005.12.06.13.34.02.636931@charter.net>
<43959e69$1@duster.adelaide.on.net>
X-Newsreader: Forte Agent 1.93/32.576 English (American)
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 29
Date: Tue, 06 Dec 2005 15:31:07 GMT
NNTP-Posting-Host: 82.45.112.28
X-Trace: fe1.news.blueyonder.co.uk 1133883067 82.45.112.28 (Tue, 06 Dec 2005
15:31:07 GMT)
NNTP-Posting-Date: Tue, 06 Dec 2005 15:31:07 GMT
Xref: g2news1.google.com comp.sys.cbm:12731 comp.sys.atari.8bit:3605
comp.sys.sinclair:6712 alt.games.video.xbox:34841

On Tue, 6 Dec 2005 22:21:28 +0800, "Clockmeister" <no-one@nowhere.com> wrote:

>
>"Ronald J. Hall" <dark_lord@charter.net> wrote in message
>news:pan.2005.12.06.13.34.02.636931@charter.net...
>> On Tue, 06 Dec 2005 12:36:36 +0800, Clockmeister wrote:

>>
>>> There is nothing an ST can do that an A500 isn't capable of.
>>
>> MIDI...from a stock machine.
>>
>
>
>MIDI is absolutely useless without additional hardware... and subsequent
>cost.
>
>$29.95 bought you an Amiga MIDI interface should you need it, and support
>was built into the serial port.
>
No none built in as standard though?

--

        **********The Starglider********** Public E-Mail.
        * http://www.starglider.dynu.com/radio   * Ask for private
        * Starglider Radio - listen and enjoy!   *   address.
        * E-Mail:the_starglider2002@wibble.co.uk *   _WW_
        *   CHANGE WIBBLE TO YAHOO TO REPLY   *   /_ _\
        ** | O O |
____oOO_\/_OOo_____

From 7112238766629403603
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news2.volia.net!news-out.ntli.net!
newsrout1-gui.ntli.net!ntli.net!pe1.news.blueyonder.co.uk!blueyonder!
fe1.news.blueyonder.co.uk.POSTED!53ab2750!not-for-mail

From: The Starglider <thestarglider@wibble.co.uk>

Newsgroups: comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Organization: Starglider Productions
Message-ID: <umbbp19a4isr6sthno5tk81jdnig0qlg6b@4ax.com>
References: <43935607$1@duster.adelaide.on.net> <CMIkf.14041$y36.10342@newsfe1-
win.ntli.net> <43948f97$0$810$3a628fcd@textreader.nntp.hccnet.nl>
<4394c786$0$20765$91cee783@newsreader01.highway.telekom.at>
<Pine.LNX.4.62.0512051815350.2022@static-141-149-129-16.buff.east.verizon.net>
<ouhap1hc8c5dcgcvp14rtvjh29ev1ll0ag@4ax.com>
<Pine.LNX.4.62.0512060315110.3209@static-141-149-129-16.buff.east.verizon.net>
<vq1bp1tiuqfkbk7avck1elkde4u2deus9u@4ax.com> <43959989$1@duster.adelaide.on.net>
X-Newsreader: Forte Agent 1.93/32.576 English (American)
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 59
Date: Tue, 06 Dec 2005 15:33:02 GMT
NNTP-Posting-Host: 82.45.112.28

X-Trace: fe1.news.blueyonder.co.uk 1133883182 82.45.112.28 (Tue, 06 Dec 2005 15:33:02 GMT)
NNTP-Posting-Date: Tue, 06 Dec 2005 15:33:02 GMT
Xref: g2news1.google.com comp.sys.cbm:12733 comp.sys.atari.8bit:3606 comp.sys.sinclair:6713

On Tue, 6 Dec 2005 22:00:39 +0800, "Clockmeister" <no-one@nowhere.com> wrote:

>
>"The Starglider" <thestarglider@wibble.co.uk> wrote in message
>news:vq1bp1tiuqfkbk7avck1elkde4u2deus9u@4ax.com...
>> On Tue, 06 Dec 2005 08:15:38 GMT, Lyrical Nanoha
>> <LyricalNanoha@dosius.net>
>> wrote:
>>
>>>On Tue, 6 Dec 2005, The Starglider wrote:
>>>
>>>>> On Mon, 05 Dec 2005 23:16:48 GMT, Lyrical Nanoha
>>>>> <LyricalNanoha@dosius.net>
>>>>> wrote:
>>>>
>>>>>> Games which could be theoretically ported to the C64 and run just as
>>>>>> well
>>>>>> or better.
>>>>>
>>>> As the three games I've just mentioned were?
>>>
>>>Wouldn't surprise me. I was an Apple user though, not a C= user.
>>>
>> Ah.
>>
>> Well, Carrier Command on the Spectrum was a full filled-polygon 3D
>> strategy/action game with 32 islands, aircraft, amphibious vehicles, and
>> actually improved gameplay over the Atari ST version.
>>
>> The C64 version was a 2D affair, that lacked any impressive features found
>> in
>> the Speccy version.
>>
>> Starglider on the Spectrum was again an improvement over the ST version
>> with
>> improved sampling of the on-board computer, and better model and animation
>> design of the 3D craft in the game.
>
>Are you suggesting that the ZX is better then a ST now?

No, I would dare suggest such a thing, but it is simple truth from the
prgrammers themselves that such things were done.
>
>> the C64 version contained no sampled speech, slower animation and lacked
>> decent
>> model design.
>

>A bad port which proves nothing.

I've yet to see a 3D game from the C64 that is AS good as the spectrum version.

--
        **********The Starglider********** Public E-Mail.
        * http://www.starglider.dynu.com/radio   * Ask for private
        * Starglider Radio - listen and enjoy!   *   address.
        * E-Mail:the_starglider2002@wibble.co.uk *   _WW_
        *   CHANGE WIBBLE TO YAHOO TO REPLY   *   /_ _\
        ** | O O |
____oOO_\/_OOo_____

From 8797906058117779539
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!multikabel.net!
feed20.multikabel.net!border1.nntp.ams.giganews.com!border2.nntp.ams.giganews.com!
nntp.giganews.com!pe2.news.blueyonder.co.uk!blueyonder!pe1.news.blueyonder.co.uk!
blueyonder!fe1.news.blueyonder.co.uk.POSTED!53ab2750!not-for-mail
From: The Starglider <thestarglider@wibble.co.uk>
Newsgroups: comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Organization: Starglider Productions
Message-ID: <vpbbp1l3kcldlspnbj9bn3fafahdt985q2@4ax.com>
References: <gk76p1p2o2mno9a2fk976dej6fenn7rmm4@4ax.com>
<43933776$1@duster.adelaide.on.net> <kdf6p1lo3l8d7778bs245m2ilf34f4ip0b@4ax.com>
<43935607$1@duster.adelaide.on.net> <CMIkf.14041$y36.10342@newsfe1-win.ntli.net>
<43948f97$0$810$3a628fcd@textreader.nntp.hccnet.nl>
<43949940@duster.adelaide.on.net> <aib9p1pootoih50n8dp8qb0v8v4vm9c8s6@4ax.com>
<p14iru2v0za.fsf@panini.cling.gu.se> <f83bp19sthftj6n2gdsnrpq7el1gvts4ub@4ax.com>
<43959780$1@duster.adelaide.on.net>
X-Newsreader: Forte Agent 1.93/32.576 English (American)
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 43
Date: Tue, 06 Dec 2005 15:33:24 GMT
NNTP-Posting-Host: 82.45.112.28
X-Trace: fe1.news.blueyonder.co.uk 1133883204 82.45.112.28 (Tue, 06 Dec 2005
15:33:24 GMT)
NNTP-Posting-Date: Tue, 06 Dec 2005 15:33:24 GMT
Xref: g2news1.google.com comp.sys.cbm:12734 comp.sys.atari.8bit:3607
comp.sys.sinclair:6714

On Tue, 6 Dec 2005 21:51:59 +0800, "Clockmeister" <no-one@nowhere.com> wrote:

>
>"The Starglider" <thestarglider@wibble.co.uk> wrote in message

>news:f83bp19sthftj6n2gdsnrpq7el1gvts4ub@4ax.com...
>> On 06 Dec 2005 13:55:37 +0100, MagerValp <MagerValp@cling.gu.se> wrote:
>>
>>>>>>>> "TS" == The Starglider <the_starglider2002@wibble.co.uk> writes:
>>>
>>>Please trim when quoting.
>>>
>>>PD> I've asked this question before: name one demo that truly shows
>>>PD> off the capabilities of the Spectrum. Give it your best shot:
>>>PD> which Spectrum demo turns the faces of the CSC crowd green with
>>>PD> envy?
>>>
>>>TS> Who needs demos? there are planty of games that can do that.
>>>TS> Starglider, Carrier Command, Starstrike are just a couple of
>>>TS> examples.
>>>
>>>They're all vector games, and they don't exactly turn us C64 owners
>>>green with envy. The same stuff is perfectly doable at the same
>>>framerate on the C64, especially if you limit yourself to a 256 pixel
>>>wide window like the spectrum games. Still, 3D games are slow and
>>>never really worked well on 8-bit machines. The Amiga and ST had some
>>>decent 3D games, but you didn't really get interesting environments at
>>>decent framerates until the 486 came out.
>>>
>>>Are 5 fps wireframe games really the best action games the speccy had?
>>
>> And again, Starion?
>
>Is that the only ammo you have? Weak.
>
Not at all, but I'm waiting for the comparison from the C64.
--
        **************The Starglider*************** Public E-Mail.
        * http://www.starglider.dynu.com/radio   * Ask for private
        * Starglider Radio - listen and enjoy!   *   address.
        * E-Mail:the_starglider2002@wibble.co.uk *   _WW_
        *   CHANGE WIBBLE TO YAHOO TO REPLY   *   /_ _\
        ** | O O |
____oOO_\/_OOo_____

From -5732812913860005246
X-Google-Thread: 103c3f,bac64a1cb422f809,start
X-Google-Thread: 105753,bac64a1cb422f809,start
X-Google-Thread: f8760,bac64a1cb422f809,start
X-Google-Attributes: gid103c3f,gid105753,gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news2.volia.net!newsfeed01.sul.t-
online.de!t-online.de!newsfeed01.chello.at!newsfeed.arcor.de!news.arcor.de!not-
for-mail
Date: Tue, 06 Dec 2005 17:02:29 +0100
From: Linards Ticmanis <ticmanis@gmx.de>
User-Agent: Mozilla Thunderbird 1.0.6 (X11/20050715)

X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.apple2,comp.sys.cbm,comp.sys.atari.8bit
Subject: cc65 / ca65: how to interface C and assembly?
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 47
Message-ID: <4395b60d$0$9636$9b4e6d93@newsread2.arcor-online.net>
Organization: Arcor
NNTP-Posting-Date: 06 Dec 2005 17:02:22 MET
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\QYjL?]oAZA14d]]KebZ[
X-Complaints-To: usenet-abuse@arcor.de
Xref: g2news1.google.com comp.sys.apple2:7134 comp.sys.cbm:12737
comp.sys.atari.8bit:3608

Hello,

please excuse the cross-posting, but I thought that maybe somebody from these three groups might be able to help me along a bit.

I'm not new to the C language or to 6502 assembly language, but I'm new to cc65. I want to write a program in C using cc65, but I need to integrate a small piece of cycle-counted assembly code to do low-level disk writes with the correct timing; the Apple hardware is very picky in this regard, so it's impossible to use compiled code.

I'd like best to use inline assembly ("asm") statements inside a C frame function, but the code is not allowed to cross a page boundary, since this would destroy the timing of branch instructions; and it seems that ".align" is not allowed in asm statements. Is there any way to tell the compiler that you want a piece of inline assembly to be page-aligned?

If I can't use inline assembly, I'd need to know how to interface assembly and C code. Especially, how do I access function parameters of different data types from assembly language, how do I return values, and how can I use temporary storage in the zero page without interfering with whatever the compiled code does on the zero page. The cc65 documentation is largely silent on these matters, and while I've looked at a few pieces of assembly code produced by the compiler, I found it rather convoluted and not that easy to understand.

I understand that there's a software-implemented stack, using "sp" for a stack pointer / base pointer, local variables and parameters are both stored on this stack, and addressed with "(sp),y" type instructions, and that for a number of stack manipulation operations, there are a couple of standardized "jsr"s to library code; but exactly how the different data types are stored remains unclear to me, also how to use zero page in a compatible way.

If anybody could help with hints or with just some sample code that I

could look at, I'd be grateful for replies in these groups. Given that
the resulting discussion will probably be of some interest to the people
in these three groups, I've not set a "Followup-To:"; if you're
absolutely against cross posting, feel free to reply in just one group.

If there are any web forums or mailing lists where this question is more
likely to get useful answers, I'd be also grateful for a link.

Many thanks in advance!

--
Linards Ticmanis

From -8649337440997237386
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!newsfeed00.sul.t-online.de!newsfeed01.sul.t-online.de!t-
online.de!fu-berlin.de!uni-berlin.de!individual.net!not-for-mail
From: MagerValp <MagerValp@cling.gu.se>
Newsgroups: comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Date: 06 Dec 2005 17:07:30 +0100
Organization: Educational Programme in Computational Linguistics,
  =?iso-8859-1?q?G=F6teborg?= University
Lines: 26
Sender: cl3polof@panini.cling.gu.se
Message-ID: <p1464q2us3h.fsf@panini.cling.gu.se>
References: <4392414a$1@news.inet.com.pl> <3vf9lhF156gpiU1@individual.net>
<4392eb63$1@duster.adelaide.on.net> <gk76p1p2o2mno9a2fk976dej6fenn7rmm4@4ax.com>
<43933776$1@duster.adelaide.on.net> <kdf6p1lo3l8d7778bs245m2ilf34f4ip0b@4ax.com>
<43935607$1@duster.adelaide.on.net> <CMIkf.14041$y36.10342@newsfe1-win.ntli.net>
<43948f97$0$810$3a628fcd@textreader.nntp.hccnet.nl>
<43949940@duster.adelaide.on.net> <aib9p1pootoih50n8dp8qb0v8v4vm9c8s6@4ax.com>
<p14iru2v0za.fsf@panini.cling.gu.se> <f83bp19sthftj6n2gdsnrpq7el1gvts4ub@4ax.com>
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User-Agent: Gnus/5.0808 (Gnus v5.8.8) Emacs/21.1
Xref: g2news1.google.com comp.sys.cbm:12738 comp.sys.atari.8bit:3609
comp.sys.sinclair:6718

>>>>> "TS" == The Starglider <thestarglider@wibble.co.uk> writes:

MV> Are 5 fps wireframe games really the best action games the speccy
MV> had?

TS> And again, Starion?

We already established that the speccy gets a slightly better frame
rate in 3D games in the first csc vs css flamewar. Starion's speed is
quite decent when there isn't too much on the screen, but a starfield
and some simple wireframe graphics doesn't make me go wow. The Masque
by Oxyron shows complex 3D objects at a nice framerate, if you're into
that kind of thing:

  http://noname.c64.org/csdb/release/?id=820

As we already discussed back then, a lot of the gain is due to the
Spectrum's lower resolution - if you use reprogrammable charsets on
the C64 to build a 256 pixel wide screen you get a similar speedup,
something that C64 game programmers failed to exploit in the 80s.

--

    ___   .   . .   .   . + .   .   o
  _|___|_   +   . +   .   +   . Per Olofsson, arkadspelare
    o-o   .   .   .   o   +   MagerValp@cling.gu.se
     -       +   +   .   http://www.cling.gu.se/~cl3polof/

From 1675978489766552610
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!newsfeed00.sul.t-online.de!t-online.de!newsfeed.freenet.de!fu-
berlin.de!uni-berlin.de!individual.net!not-for-mail

From: MagerValp <MagerValp@cling.gu.se>

Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox

Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Date: 06 Dec 2005 17:13:36 +0100
Organization: Educational Programme in Computational Linguistics,
  =?iso-8859-1?q?G=F6teborg?= University

Lines: 20
Sender: cl3polof@panini.cling.gu.se
Message-ID: <p14y82ytd8v.fsf@panini.cling.gu.se>
References: <1133327818.894558.34980@g43g2000cwa.googlegroups.com>
<438f0398@duster.adelaide.on.net> <qDLjf.8564$ea6.2941@news-server.bigpond.net.au>
<438f94d4@duster.adelaide.on.net> <mGMjf.8636$ea6.2974@news-server.bigpond.net.au>
<IsNjf.8689$ea6.1243@news-server.bigpond.net.au> <438fb8b0@duster.adelaide.on.net>
<439255e8$0$9288$afc38c87@news.optusnet.com.au>
<4392ec0d$1@duster.adelaide.on.net>
<4394157f$0$9288$afc38c87@news.optusnet.com.au>
<p14mzjfv2b6.fsf@panini.cling.gu.se> <pan.2005.12.05.18.40.51.891965@charter.net>
<43949236@duster.adelaide.on.net> <ry3lf.12116$ea6.2535@news-
server.bigpond.net.au> <p14ek4quzpm.fsf@panini.cling.gu.se>
<pan.2005.12.06.13.40.37.108969@charter.net>
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Xref: g2news1.google.com comp.sys.cbm:12739 comp.sys.atari.8bit:3610
comp.sys.sinclair:6719 alt.games.video.xbox:34848

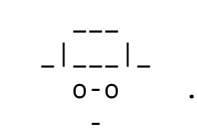
>>>>> "RJH" == Ronald J Hall <dark_lord@charter.net> writes:

RJH> <puzzled look on face> I don't see how you get that. I mean, when
RJH> I saw an A4000 for the first time it was *expensive*.

That was probably the A4000/040, which costed a lot more than the 030
model.

RJH> My first Falcon in '92 was $799.00 - I did add a HD and some
RJH> other stuff but it still was well under a $1000 here in the US.

I honestly don't remember the prices anymore, but unless I'm mistaken
the A1200 was about half the price of the Falcon back then. I paid
somewhere around $500 for my A1200 in 1993.

--

Per Olofsson, arkadspelare
MagerValp@cling.gu.se
http://www.cling.gu.se/~cl3polof/

From -1283722223999680433
X-Google-Thread: 103c3f,bac64a1cb422f809
X-Google-Thread: 105753,bac64a1cb422f809
X-Google-Thread: f8760,bac64a1cb422f809
X-Google-Attributes: gid103c3f,gid105753,gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!novia!news-xfer.nntp.sonic.net!
posts.news.sonic.net!nnrp1.nntp.sonic.net!not-for-mail
Sender: Andy McFadden <fadden@adsl-209-204-141-120.sonic.net>
Message-ID: <4395bd76$0$81295$742ec2ed@news.sonic.net>
From: Andy McFadden <fadden@fadden.com>
Subject: Re: cc65 / ca65: how to interface C and assembly?
Newsgroups: comp.sys.apple2,comp.sys.cbm,comp.sys.atari.8bit
References: <4395b60d$0$9636$9b4e6d93@newsread2.arcor-online.net>
Organization: faddenInternet, Inc.
User-Agent: tin/1.4.7-20030322 ("Suggestions") (UNIX) (Linux/2.6.11-1.1369_FC4
(i686))
Date: 06 Dec 2005 16:33:58 GMT
Lines: 33
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[>83^T>1LAVR_3\g[i6Z`V
X-Complaints-To: abuse@sonic.net

Xref: g2news1.google.com comp.sys.apple2:7137 comp.sys.cbm:12742
comp.sys.atari.8bit:3611

In comp.sys.apple2 Linards Ticmanis <ticmanis@gmx.de> wrote:
> I'd like best to use inline assembly ("asm") statements inside a C frame
> function, but the code is not allowed to cross a page boundary, since
> this would destroy the timing of branch instructions; and it seems that
> ".align" is not allowed in asm statements. Is there any way to tell the
> compiler that you want a piece of inline assembly to be page-aligned?
>
> If I can't use inline assembly, I'd need to know how to interface
> assembly and C code. Especially, how do I access function parameters of
> different data types from assembly language, how do I return values, and
> how can I use temporary storage in the zero page without interfering
> with whatever the compiled code does on the zero page. The cc65
> documentation is largely silent on these matters, and while I've looked
> at a few pieces of assembly code produced by the compiler, I found it
> rather convoluted and not that easy to understand.

If you're worried about where your code lives, relocate your code
somewhere else during program initialization, and jump to it. This
is essentially the approach used for assembly code embedded in Applesoft
programs. Write some inline assembly that calls the function at the
fixed address.

The way you carefully avoid interfering with zero page is to save and
restore the zero-page values on entry and exit. You won't be using
interrupts since your code is timing-critical, so there's no race
condition.

--
Send mail to fadden@fadden.com (Andy McFadden) - http://www.fadden.com/
CD-Recordable FAQ - http://www.cdrfaq.org/
CiderPress Apple II archive utility for Windows - http://www.faddensoft.com/
Fight Internet Spam - http://spam.abuse.net/spam/ & http://spamcop.net/

From -557574643456492691
X-Google-Thread: 103c3f,bac64a1cb422f809
X-Google-Thread: 105753,bac64a1cb422f809
X-Google-Thread: f8760,bac64a1cb422f809
X-Google-Attributes: gid103c3f,gid105753,gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!fu-berlin.de!uni-berlin.de!
individual.net!not-for-mail
From: MagerValp <MagerValp@cling.gu.se>
Newsgroups: comp.sys.apple2,comp.sys.cbm,comp.sys.atari.8bit
Subject: Re: cc65 / ca65: how to interface C and assembly?
Date: 06 Dec 2005 18:20:47 +0100
Organization: Educational Programme in Computational Linguistics,
  =?iso-8859-1?q?G=F6teborg?= University
Lines: 98

Sender: cl3polof@panini.cling.gu.se
Message-ID: <p14psoata4w.fsf@panini.cling.gu.se>
References: <4395b60d$0$9636$9b4e6d93@newsread2.arcor-online.net>
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Xref: g2news1.google.com comp.sys.apple2:7139 comp.sys.cbm:12746
comp.sys.atari.8bit:3612

>>>>> "LT" == Linards Ticmanis <ticmanis@gmx.de> writes:

LT> I'd like best to use inline assembly ("asm") statements inside a C
LT> frame function, but the code is not allowed to cross a page boundary,

Unfortunately, this rules out inline __asm__ statements.

LT> If I can't use inline assembly, I'd need to know how to interface
LT> assembly and C code.

Sure thing, it's simple enough. The software stack is implemented with
a zp pointer called sp. It starts at the top, and moves down as items
are pushed on the stack. You can .importzp sp and access it directly,
but it's easier to use the built in library calls for manipulating the
stack. When your code is called, the arguments are pushed onto the
stack left to right. If you declare your function __fastcall__ the
last (rightmost) argument will be in A/X instead of on the stack,
which saves a few cycles. Your code is responsible for pulling all the
arguments off the stack, so if you have e.g. 4 bytes of arguments, sp
should be increased with 4 before your code exits (2 if you use
__fastcall__). The return value should be in A (lo) and X (hi). X must
be set even if you just return a single byte, as cc65 doesn't clear X
for you if the value is cast e.g. from a char to an int.

Some of the available library routines are:

```
  popa        pull one byte off stack, increase sp by one
  popax         pull two bytes off stack, increase sp by two
  pusha         dec sp byte one, push one byte onto the stack
  pushax        dec sp by two, push two bytes onto stack
  incsp1        increase sp by one
  incsp2        increase sp by two (and so on)
```

Here's a silly example that copies 1-128 bytes from src to dst, and
returns the length:

-- main.c --

```
#include "copyshort.h"

void main(void) {
  copyshort(10, 0x1000, 0x2000);
}
```

```
-- copyshort.h --

/* copy 128 bytes or less from, returns bytes copied */
extern unsigned char __fastcall__ copyshort(unsigned char len, void *src, void
*dst);


-- copyshort.s --

     .export _copyshort ; prepend labels with _ so C can see them

     .import popa, popax
     .importzp ptr1, ptr2

src  = ptr1             ; borrow runtime zp pointers
dst  = ptr2             ; tmp1 and tmp2 are also available


     .code

_copyshort:
     sta dst            ; __fastcall__ so last arg is
     stx dst + 1        ; in A/X

     jsr popax     ; pull src off stack
     sta src
     stx src + 1

     jsr popa      ; pull len off stack
     pha           ; save len for return value
     tay
     dey
:    lda (src),y
     sta (dst),y
     dey
     bpl :-

     ldx #0             ; return len in A/X
     pla
     rts


LT> If there are any web forums or mailing lists where this question is
LT> more likely to get useful answers, I'd be also grateful for a link.

Check out the cc65 mailing list:

  http://www.cc65.org/#List

--
    ___          .     .  .         .       . +  .         .      o
```

  _|___|_   +   . +   .   +   . Per Olofsson, arkadspelare
    o-o   .   .   .   o   +   MagerValp@cling.gu.se
     -       +   +   .   http://www.cling.gu.se/~cl3polof/

From 4630141307656742404
X-Google-Thread: 105753,8c531c469e30e6af
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X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
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X-Google-Language: ENGLISH,ASCII-7-bit
Date: Tue, 06 Dec 2005 18:34:42 +0100
From: silverdr <silverdr@inet.remove.it.pl>
User-Agent: Mozilla Thunderbird 1.0.6 (Macintosh/20050716)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
References: <43900ff3@duster.adelaide.on.net>
<the0p1hk6qnt4na5ikn7d0524htu3ok704@4ax.com>
<87iru7fwcj.fsf@onyxia.eiendomsnett.no>
<aj21p158erkruc83uoaerf81739gf3pq98@4ax.com>
<87acfifl2m.fsf@onyxia.eiendomsnett.no>
<l8o3p15m7i7qdcoep2t8sm9m4qttgpjb66@4ax.com> <4391f0cd$1@duster.adelaide.on.net>
<hj04p1d4c39joi17snd42oh48u1h37lol6@4ax.com> <43921992$1@duster.adelaide.on.net>
<6m74p1pdkkc35sqbfn94b60m9f476dkq4o@4ax.com> <439241c2$1@news.inet.com.pl>
<87r78tefbs.fsf@onyxia.eiendomsnett.no>
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Xref: g2news1.google.com comp.sys.cbm:12748 comp.sys.atari.8bit:3613
comp.sys.sinclair:6727 alt.games.video.xbox:34864

The Starglider wrote:

>>| > I've seen nothing sprite wise on the C64 that impresses me. And
>>| > saying that is
>>| > not a troll. I seriously haven't.
>>|
>>| Interesting... if you're not trolling I may select some sprite-heavy
>>| demos of the eighties for your perusal.

>>
>>Load this part (from a demo released in 1991) into VICE:
>>http://www.larshaugseth.com/mplx.prg
>>
>
> I'm not impressed.
>

Actually you don't have to be. That's not the most impressive example
but OTOH we shall be _really impressed_ if you show something even
remotely similar on the Speccy.

From -5788794840490203137
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
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X-Google-Language: ENGLISH,ASCII-7-bit
Date: Tue, 06 Dec 2005 18:39:53 +0100
From: silverdr <silverdr@inet.remove.it.pl>
User-Agent: Mozilla Thunderbird 1.0.6 (Macintosh/20050716)
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MIME-Version: 1.0
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
References: <439002df@duster.adelaide.on.net>
<3210p15k3mq6q38ia6sip5e7n3kfjleanh@4ax.com> <43900ff3@duster.adelaide.on.net>
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<87acfifl2m.fsf@onyxia.eiendomsnett.no>
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news.nask.org.pl!newsfeed.tpinternet.pl!news.inet.com.pl!not-for-mail
Xref: g2news1.google.com comp.sys.cbm:12750 comp.sys.atari.8bit:3614
comp.sys.sinclair:6728 alt.games.video.xbox:34865

The Starglider wrote:

>>>
>>>Now Sprites... Yup, speccy can do that.
>>
>>In hardware? Without using Z80 clock cycles?
>>
>
> Gah! Again I state! I not comparing hardware. I'm comparing ability of each
> machine - WHAT THEY CAN DO - regardless of hardware.

OK. So you want the machine to have abilities w/o hardware... do I
understand correctly?

> The C64 has sprites... so does the spectrum. Hardware or not.

Does it? Or you have to simulate them in software? Good luck in getting
eight of them refreshed _seamlessly_ per raster frame.

>
> Do you understand now?

Yes. We don't take hardware into consideration and then we compare the
abilities of... what? The users' imagination?

From 2718053705639737986
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
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X-Google-Language: ENGLISH,ASCII-7-bit
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fed1read06.POSTED!53ab2750!not-for-mail
From: "JoblessDave" <JoblessDave@notlisted.us>
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
References: <4393e425$1@duster.adelaide.on.net> <6LRkf.11656$ea6.773@news-
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server.bigpond.net.au> <4394e760$1@duster.adelaide.on.net>
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<43951555$1@duster.adelaide.on.net> <pan.2005.12.06.13.34.02.636931@charter.net>
<43959e69$1@duster.adelaide.on.net> <mlbbp1p65o8loqh8jkd5bf8dnvuek2kecl@4ax.com>
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Lines: 4
Organization: Gamertag: JoblessDave
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original

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Xref: g2news1.google.com comp.sys.cbm:12751 comp.sys.atari.8bit:3615
comp.sys.sinclair:6729 alt.games.video.xbox:34867

Is the text of this troll recycled from 1992?

From 4290377926698712754
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X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,public
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Date: Tue, 06 Dec 2005 19:01:18 +0100
From: silverdr <silverdr@inet.remove.it.pl>
User-Agent: Mozilla Thunderbird 1.0.6 (Macintosh/20050716)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
References: <3210p15k3mq6q38ia6sip5e7n3kfjleanh@4ax.com>
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news.nask.org.pl!newsfeed.tpinternet.pl!news.inet.com.pl!not-for-mail
Xref: g2news1.google.com comp.sys.cbm:12754 comp.sys.atari.8bit:3616

comp.sys.sinclair:6732 alt.games.video.xbox:34873

Da Smog wrote:

> The problem is that they still do not understand the question.
> To elaborate, a sprite is a sprite, hardware or software, to the effect
> that the user sees the same thing.
>
> If you quantify then you could ask:
>
> Q. Can the Spectrum draw as many sprites as a C64 can at the same speed?
> A. The answer is yes regardless of how it does it.

Please show the example, regardless of how it does it.

>
> Q. Can the Spectrum display colours at a 8x1 attributes like the C64?
> A. Yes it can (same as above)

8x1? Ok, show that too, regardless of the 2x1 possibility on the 64

>
> Q. Can the standard Spectrum play digitised sound or 3 +1 sound?
> A. Yes it can (via Software yes...) but it does nonetheless

Here you may be right as long as you don't add quantifiers...

>
> Q. Can it peform number crunching faster than the C64?
> A. Yes it can.

In many cases yes.

[...]

> The facts though support Starglider. Anything that the C64 can do
> (except run a webserver maybe) a Spectrum can do too, regardless of how
> that is achieved.

Why can't it run a webserver then? It's mostly the number crunching
dependent. 64 doesn't make any use of its specialised VIC/SID chips to
do that and number crunching is the only thing Speccy undoubtedly can do
as good as a 64 or even slightly better sometimes ;-)

>
> What has been going on, is that one sayss the equivalent of the
> following statement: "It is day outside". And the answer instead of
> being acknoledgement of the fact, becomes: "Well I do not actually like
> the particular blue of the sky, ergo it is night)

Not really - until you show the appropriate examples. Until then it's
just that rather than accepting the facts, the answers are "Well, even

if it is a day, I can always do a workaround like paint the windows'
glasses black. This takes some time but it proves that it is not day
outside"... ;-)

From -2873299043337878822
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
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From: W Marsh <wayneDOTmarshATgmailDOTcom@>
Newsgroups: comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Date: Tue, 06 Dec 2005 18:07:49 +0000
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Content-Transfer-Encoding: 7bit
Lines: 8
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X-Complaints-To: abuse@zen.co.uk
Xref: g2news1.google.com comp.sys.cbm:12755 comp.sys.atari.8bit:3617
comp.sys.sinclair:6733

On Tue, 6 Dec 2005 09:43:02 -0800, "JoblessDave"
<JoblessDave@notlisted.us> wrote:

>
>Is the text of this troll recycled from 1992?
>

I don't know. Did the troll make a completely blank post?

From -157705916080041473
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
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X-Google-Attributes: gid105753,gidf8760,gidf4600,public

X-Google-Language: ENGLISH,ASCII-7-bit
Date: Tue, 06 Dec 2005 19:09:00 +0100
From: silverdr <silverdr@inet.remove.it.pl>
User-Agent: Mozilla Thunderbird 1.0.6 (Macintosh/20050716)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
References: <438fb748$1@duster.adelaide.on.net> <rZOjf.8734$ea6.3146@news-
server.bigpond.net.au> <438fcaa7@duster.adelaide.on.net>
<ndQjf.8779$ea6.5094@news-server.bigpond.net.au> <439002df@duster.adelaide.on.net>
<3210p15k3mq6q38ia6sip5e7n3kfjleanh@4ax.com> <43900ff3@duster.adelaide.on.net>
<the0p1hk6qnt4na5ikn7d0524htu3ok704@4ax.com>
<87iru7fwcj.fsf@onyxia.eiendomsnett.no>
<aj21p158erkruc83uoaerf81739gf3pq98@4ax.com>
<87acfifl2m.fsf@onyxia.eiendomsnett.no>
<l8o3p15m7i7qdcoep2t8sm9m4qttgpjb66@4ax.com> <4392414a$1@news.inet.com.pl>
<3vf9lhF156gpiU1@individual.net>
In-Reply-To: <3vf9lhF156gpiU1@individual.net>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
NNTP-Posting-Host: gp2.eranet.pl
Message-ID: <4395d3c0@news.inet.com.pl>
X-Trace: news.inet.com.pl 1133892544 213.158.197.38 (6 Dec 2005 19:09:04 +0100)
Lines: 21
X-Authenticated-User: patryk
Path: g2news1.google.com!news3.google.com!news2.volia.net!news.germany.com!
news.nask.pl!news.nask.org.pl!newsfeed.atman.pl!newsfeed.tpinternet.pl!
news.inet.com.pl!not-for-mail
Xref: g2news1.google.com comp.sys.cbm:12756 comp.sys.atari.8bit:3618
comp.sys.sinclair:6734

Matthew Westcott wrote:
> silverdr wrote:
>
>> The Starglider wrote:
>>
>>>> | My question was what can the C64 do that the Speccy can't?
>>>>
>> - render more than two colours in in one 8x8 pixel chunk
>
>
> http://www.zxdemo.org/screens/full/0/76.png
> http://www.zxdemo.org/screens/full/0/93.png
> http://www.zxdemo.org/screens/full/0/210.png
> http://www.zxdemo.org/screens/full/0/281.png
> http://www.zxdemo.org/screens/full/0/569.png
>
> Is that enough proof for you?

Could be that Speccy users learned some thricks to do that in the
meantime. Still far from what 64 can do but alright, I was wrong writing
8x8. What about the other points?

From -5385864724631274101
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,public
X-Google-Language: ENGLISH,ASCII-7-bit
From: "Clockmeister" <no-one@nowhere.com>
Newsgroups: comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair
References: <43935607$1@duster.adelaide.on.net> <CMIkf.14041$y36.10342@newsfe1-win.ntli.net> <43948f97$0$810$3a628fcd@textreader.nntp.hccnet.nl> <4394c786$0$20765$91cee783@newsreader01.highway.telekom.at> <Pine.LNX.4.62.0512051815350.2022@static-141-149-129-16.buff.east.verizon.net> <ouhap1hc8c5dcgcvp14rtvjh29ev1ll0ag@4ax.com> <Pine.LNX.4.62.0512060315110.3209@static-141-149-129-16.buff.east.verizon.net> <vq1bp1tiuqfkbk7avck1elkde4u2deus9u@4ax.com> <43959989$1@duster.adelaide.on.net> <umbbp19a4isr6sthno5tk81jdnig0qlg6b@4ax.com>
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Date: Wed, 7 Dec 2005 02:32:01 +0800
Lines: 61
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
NNTP-Posting-Host: ppp170-120.lns1.per1.internode.on.net
Message-ID: <4395d922$1@duster.adelaide.on.net>
X-Trace: duster.adelaide.on.net 1133893922 150.101.170.120 (7 Dec 2005 05:02:02 +1050)
Path: g2news1.google.com!news3.google.com!newshub.sdsu.edu!logbridge.uoregon.edu!newsfeeds.ihug.co.nz!ihug.co.nz!news.xtra.co.nz!news-south.connect.com.au!duster.adelaide.on.net!not-for-mail
Xref: g2news1.google.com comp.sys.cbm:12760 comp.sys.atari.8bit:3619 comp.sys.sinclair:6739

"The Starglider" <thestarglider@wibble.co.uk> wrote in message news:umbbp19a4isr6sthno5tk81jdnig0qlg6b@4ax.com...
> On Tue, 6 Dec 2005 22:00:39 +0800, "Clockmeister" <no-one@nowhere.com>
> wrote:
>
>>
>>"The Starglider" <thestarglider@wibble.co.uk> wrote in message
>>news:vq1bp1tiuqfkbk7avck1elkde4u2deus9u@4ax.com...
>>> On Tue, 06 Dec 2005 08:15:38 GMT, Lyrical Nanoha
>>> <LyricalNanoha@dosius.net>
>>> wrote:
>>>
>>>>On Tue, 6 Dec 2005, The Starglider wrote:
>>>>
>>>>> On Mon, 05 Dec 2005 23:16:48 GMT, Lyrical Nanoha
>>>>> <LyricalNanoha@dosius.net>

>>>>> wrote:
>>>>>
>>>>>> Games which could be theoretically ported to the C64 and run just as
>>>>>> well
>>>>>> or better.
>>>>>>
>>>>> As the three games I've just mentioned were?
>>>>
>>>>Wouldn't surprise me. I was an Apple user though, not a C= user.
>>>>
>>> Ah.
>>>
>>> Well, Carrier Command on the Spectrum was a full filled-polygon 3D
>>> strategy/action game with 32 islands, aircraft, amphibious vehicles, and
>>> actually improved gameplay over the Atari ST version.
>>>
>>> The C64 version was a 2D affair, that lacked any impressive features
>>> found
>>> in
>>> the Speccy version.
>>>
>>> Starglider on the Spectrum was again an improvement over the ST version
>>> with
>>> improved sampling of the on-board computer, and better model and
>>> animation
>>> design of the 3D craft in the game.
>>
>>Are you suggesting that the ZX is better then a ST now?
>
> No, I would dare suggest such a thing, but it is simple truth from the
> prgrammers themselves that such things were done.
>>
>>> the C64 version contained no sampled speech, slower animation and lacked
>>> decent
>>> model design.
>>
>>A bad port which proves nothing.
>
> I've yet to see a 3D game from the C64 that is AS good as the spectrum
> version.

Name your favourite, let's see what you have.

From 5645681327355555829
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,public
X-Google-Language: ENGLISH,ASCII-7-bit

From: "Clockmeister" <no-one@nowhere.com>
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
References: <4393e425$1@duster.adelaide.on.net> <6LRkf.11656$ea6.773@news-
server.bigpond.net.au> <43942872$1@duster.adelaide.on.net>
<jg3lf.12107$ea6.11950@news-server.bigpond.net.au>
<4394dd56@duster.adelaide.on.net> <Lg5lf.12300$ea6.4674@news-
server.bigpond.net.au> <4394e760$1@duster.adelaide.on.net>
<j26lf.12338$ea6.11321@news-server.bigpond.net.au>
<43951555$1@duster.adelaide.on.net> <pan.2005.12.06.13.34.02.636931@charter.net>
<43959e69$1@duster.adelaide.on.net> <mlbbp1p65o8loqh8jkd5bf8dnvuek2kecl@4ax.com>
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Date: Wed, 7 Dec 2005 02:37:11 +0800
Lines: 30
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
NNTP-Posting-Host: ppp170-120.lns1.per1.internode.on.net
Message-ID: <4395da58$1@duster.adelaide.on.net>
X-Trace: duster.adelaide.on.net 1133894232 150.101.170.120 (7 Dec 2005 05:07:12
+1050)
Path: g2news1.google.com!news3.google.com!news.glorb.com!newsfeeds.ihug.co.nz!
ihug.co.nz!news.xtra.co.nz!news-south.connect.com.au!duster.adelaide.on.net!not-
for-mail
Xref: g2news1.google.com comp.sys.cbm:12764 comp.sys.atari.8bit:3620
comp.sys.sinclair:6741 alt.games.video.xbox:34875

"The Starglider" <thestarglider@wibble.co.uk> wrote in message
news:mlbbp1p65o8loqh8jkd5bf8dnvuek2kecl@4ax.com...
> On Tue, 6 Dec 2005 22:21:28 +0800, "Clockmeister" <no-one@nowhere.com>
> wrote:
>
>>
>>"Ronald J. Hall" <dark_lord@charter.net> wrote in message
>>news:pan.2005.12.06.13.34.02.636931@charter.net...
>>> On Tue, 06 Dec 2005 12:36:36 +0800, Clockmeister wrote:
>>>
>>>> There is nothing an ST can do that an A500 isn't capable of.
>>>
>>> MIDI...from a stock machine.
>>>
>>
>>
>>MIDI is absolutely useless without additional hardware... and subsequent
>>cost.
>>
>>$29.95 bought you an Amiga MIDI interface should you need it, and support
>>was built into the serial port.
>>
> No none built in as standard though?

No, the DIN connector wasn't present if that is what you mean. I had a
sampler with built in MIDI but I never used the MIDI side of it.

From -2210485437907914872
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,public
X-Google-Language: ENGLISH,ASCII-7-bit
From: "Clockmeister" <no-one@nowhere.com>
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
References: <4393e425$1@duster.adelaide.on.net> <6LRkf.11656$ea6.773@news-
server.bigpond.net.au> <43942872$1@duster.adelaide.on.net>
<jg3lf.12107$ea6.11950@news-server.bigpond.net.au>
<4394dd56@duster.adelaide.on.net> <Lg5lf.12300$ea6.4674@news-
server.bigpond.net.au> <4394e760$1@duster.adelaide.on.net>
<j26lf.12338$ea6.11321@news-server.bigpond.net.au>
<43951555$1@duster.adelaide.on.net> <pan.2005.12.06.13.34.02.636931@charter.net>
<43959e69$1@duster.adelaide.on.net> <mlbbp1p65o8loqh8jkd5bf8dnvuek2kecl@4ax.com>
<X3klf.26$6N2.25@fed1read06>
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Date: Wed, 7 Dec 2005 02:38:14 +0800
Lines: 11
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Response
NNTP-Posting-Host: ppp170-120.lns1.per1.internode.on.net
Message-ID: <4395da97$1@duster.adelaide.on.net>
X-Trace: duster.adelaide.on.net 1133894295 150.101.170.120 (7 Dec 2005 05:08:15
+1050)
Path: g2news1.google.com!news3.google.com!news.glorb.com!newsfeeds.ihug.co.nz!
ihug.co.nz!news.xtra.co.nz!news-south.connect.com.au!duster.adelaide.on.net!not-
for-mail
Xref: g2news1.google.com comp.sys.cbm:12765 comp.sys.atari.8bit:3621
comp.sys.sinclair:6742 alt.games.video.xbox:34876

"JoblessDave" <JoblessDave@notlisted.us> wrote in message
news:X3klf.26$6N2.25@fed1read06...
>
> Is the text of this troll recycled from 1992?

Starglider is back every year to troll this group. Not sure why, nothing is
going to change.

From -6816892468755375452
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!news2.euro.net!
border2.nntp.ams.giganews.com!nntp.giganews.com!transit.news.xs4all.nl!
62.251.0.65.MISMATCH!textnews.nntp.hccnet.nl!textreader.nntp.hccnet.nl!not-for-
mail
Date: Tue, 06 Dec 2005 19:42:13 +0100
From: Peter van Merkerk <merkerk@deadspam.com>
User-Agent: Mozilla Thunderbird 1.0.7 (Windows/20050923)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
References: <439002df@duster.adelaide.on.net>
<3210p15k3mq6q38ia6sip5e7n3kfjleanh@4ax.com> <43900ff3@duster.adelaide.on.net>
<the0p1hk6qnt4na5ikn7d0524htu3ok704@4ax.com>
<87iru7fwcj.fsf@onyxia.eiendomsnett.no>
<aj21p158erkruc83uoaerf81739gf3pq98@4ax.com>
<87acfifl2m.fsf@onyxia.eiendomsnett.no>
<l8o3p15m7i7qdcoep2t8sm9m4qttgpjb66@4ax.com> <4391f0cd$1@duster.adelaide.on.net>
<hj04p1d4c39joi17snd42oh48u1h37lol6@4ax.com> <xxvkf.95$Jg5.39@trnddc07>
<nip5p1pac66o4l31tgsbpb5lrp0d9giu33@4ax.com> <4395ccee@news.inet.com.pl>
In-Reply-To: <4395ccee@news.inet.com.pl>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 25
Message-ID: <4395db9b$0$818$3a628fcd@textreader.nntp.hccnet.nl>
Organization: Hobby Computer Club News Network
NNTP-Posting-Date: 06 Dec 2005 18:42:35 GMT
NNTP-Posting-Host: 62.251.115.141
X-Trace: 1133894555 textreader.nntp.hccnet.nl 818 62.251.115.141:19968
X-Complaints-To: abuse@hccnet.nl
Xref: g2news1.google.com comp.sys.cbm:12767 comp.sys.atari.8bit:3622
comp.sys.sinclair:6744 alt.games.video.xbox:34877

silverdr wrote:
> The Starglider wrote:
>
>>>>
>>>> Now Sprites... Yup, speccy can do that.
>>>
>>>

>>> In hardware? Without using Z80 clock cycles?
>>>
>>
>> Gah! Again I state! I not comparing hardware. I'm comparing ability of
>> each
>> machine - WHAT THEY CAN DO - regardless of hardware.
>
>
> OK. So you want the machine to have abilities w/o hardware... do I
> understand correctly?
>
>> The C64 has sprites... so does the spectrum. Hardware or not.
>
>
> Does it? Or you have to simulate them in software? Good luck in getting
> eight of them refreshed _seamlessly_ per raster frame.

and without color-bleeding artifacts...

From 678182409021809385
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,public
X-Google-Language: ENGLISH,ASCII-7-bit
Date: Tue, 06 Dec 2005 19:50:31 +0100
From: silverdr <silverdr@inet.remove.it.pl>
User-Agent: Mozilla Thunderbird 1.0.6 (Macintosh/20050716)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
References: <3210p15k3mq6q38ia6sip5e7n3kfjleanh@4ax.com>
<43900ff3@duster.adelaide.on.net> <the0p1hk6qnt4na5ikn7d0524htu3ok704@4ax.com>
<87iru7fwcj.fsf@onyxia.eiendomsnett.no>
<aj21p158erkruc83uoaerf81739gf3pq98@4ax.com>
<87acfifl2m.fsf@onyxia.eiendomsnett.no>
<l8o3p15m7i7qdcoep2t8sm9m4qttgpjb66@4ax.com> <4392414a$1@news.inet.com.pl>
<3vf9lhF156gpiU1@individual.net> <4392eb63$1@duster.adelaide.on.net>
<gk76p1p2o2mno9a2fk976dej6fenn7rmm4@4ax.com> <43933776$1@duster.adelaide.on.net>
<kdf6p1lo3l8d7778bs245m2ilf34f4ip0b@4ax.com>
In-Reply-To: <kdf6p1lo3l8d7778bs245m2ilf34f4ip0b@4ax.com>
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Content-Transfer-Encoding: 7bit
NNTP-Posting-Host: gp2.eranet.pl
Message-ID: <4395dd8b@news.inet.com.pl>
X-Trace: news.inet.com.pl 1133895051 213.158.197.38 (6 Dec 2005 19:50:51 +0100)
Lines: 21
X-Authenticated-User: patryk
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!newspeer1.nwr.nac.net!
newsfeed.freenet.de!news.tu-darmstadt.de!news.germany.com!news.nask.pl!

news.nask.org.pl!newsfeed.tpinternet.pl!news.inet.com.pl!not-for-mail
Xref: g2news1.google.com comp.sys.cbm:12769 comp.sys.atari.8bit:3623
comp.sys.sinclair:6746

The Starglider wrote:

[...]

>
> You've lost the argument on attributes,

Well, as of now I saw only two colours in 8x1, which is still "somewhat"
beyond what a 64 is capable of

> sprites,

Really? Where's the example of "as many" and "as fast"?

> sound

Don't know what the newer Spectrums can do about the sound but I still
remember the blirp, blirp, bzzt, beep of my first (and last) ZX Spectrum
from 1984. Could this one play (even digitised) SID-alike tunes? Serious
question.

From -2644596506477417427
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!newsgate.cistron.nl!
transit1.news.xs4all.nl!transit.news.xs4all.nl!62.251.0.65.MISMATCH!
textnews.nntp.hccnet.nl!textreader.nntp.hccnet.nl!not-for-mail
Date: Tue, 06 Dec 2005 19:56:05 +0100
From: Peter van Merkerk <merkerk@deadspam.com>
User-Agent: Mozilla Thunderbird 1.0.7 (Windows/20050923)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
References: <87acfifl2m.fsf@onyxia.eiendomsnett.no>
<l8o3p15m7i7qdcoep2t8sm9m4qttgpjb66@4ax.com> <4392414a$1@news.inet.com.pl>
<3vf9lhF156gpiU1@individual.net> <4392eb63$1@duster.adelaide.on.net>
<gk76p1p2o2mno9a2fk976dej6fenn7rmm4@4ax.com> <43933776$1@duster.adelaide.on.net>
<kdf6p1lo3l8d7778bs245m2ilf34f4ip0b@4ax.com> <43935607$1@duster.adelaide.on.net>
<CMIkf.14041$y36.10342@newsfe1-win.ntli.net>
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<43949940@duster.adelaide.on.net> <aib9p1pootoih50n8dp8qb0v8v4vm9c8s6@4ax.com>
<v95lf.10641$wf.1652@newsread3.news.atl.earthlink.net>
In-Reply-To: <v95lf.10641$wf.1652@newsread3.news.atl.earthlink.net>

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Content-Transfer-Encoding: 7bit
Lines: 11
Message-ID: <4395dedc$0$818$3a628fcd@textreader.nntp.hccnet.nl>
Organization: Hobby Computer Club News Network
NNTP-Posting-Date: 06 Dec 2005 18:56:28 GMT
NNTP-Posting-Host: 62.251.115.141
X-Trace: 1133895388 textreader.nntp.hccnet.nl 818 62.251.115.141:19989
X-Complaints-To: abuse@hccnet.nl
Xref: g2news1.google.com comp.sys.cbm:12771 comp.sys.atari.8bit:3624
comp.sys.sinclair:6747

Alan wrote:

> Or is there something I'm missing? I'm eager to be educated. As several
> others have requested, I'd like to see some screenshots of what you consider
> the really great Spectrum games and demos. What I've seen so far tells me
> that your obvious love for the Spectrum has pretty seriously damaged your
> ability to be objective about it's abilities.

When one is determined enough in one's faith, trivialities like
rationalization and blatant, incontrovertible facts are merely
annoyances, and can be readily assumed to be nonsense.

From -5711003685016274379
X-Google-Thread: f4600,b9724cb16b51fa69
X-Google-Thread: 10fd69,b9724cb16b51fa69
X-Google-Thread: f8760,b9724cb16b51fa69
X-Google-Thread: 105753,b9724cb16b51fa69
X-Google-Attributes: gidf4600,gid10fd69,gidf8760,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!newsfeed.stanford.edu!sn-xit-03!sn-
xit-08!sn-post-01!sn-post-ams-01!supernews.com!corp.supernews.com!not-for-mail
From: "Peter de Vroomen" <peterv@-saynotospam-.retepv.demon.nl>
Newsgroups: comp.sys.sinclair,comp.sys.tandy,comp.sys.atari.8bit,comp.sys.cbm
Subject: Re: 100% OT but too bizarre not to pass along
Date: Tue, 6 Dec 2005 20:02:27 +0100
Organization: Posted via Supernews, http://www.supernews.com
Message-ID: <11pbnvthj6ibi2c@corp.supernews.com>
References: <1133614313.453065.47640@g43g2000cwa.googlegroups.com>
<1133770472.527780.119060@g47g2000cwa.googlegroups.com>
<8pWdnaoYTLnQZw7enZ2dnUVZ8qmdnZ2d@pipex.net>
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1437
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1441
X-Complaints-To: abuse@supernews.com
Lines: 12
Xref: g2news1.google.com comp.sys.sinclair:6748 comp.sys.tandy:1801
comp.sys.atari.8bit:3625 comp.sys.cbm:12772

> It's at this point that sheep look promising...

Or llama's, of course. For one, you can keep standing up. So if the llama does get mad, you can get away quickly. And llama's are warm and woolly too, just like sheep. Llama's do tend to spit a lot, but that might actually come in handy if the llama is of the male gender. Llama's are rather more sexy than sheep, I've allways thought. Llama's ears are more attractive too.

PeterV

From -1084259054477756592
X-Google-Thread: f4600,b9724cb16b51fa69
X-Google-Thread: 10fd69,b9724cb16b51fa69
X-Google-Thread: f8760,b9724cb16b51fa69
X-Google-Thread: 105753,b9724cb16b51fa69
X-Google-Attributes: gidf4600,gid10fd69,gidf8760,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g14g2000cwa.googlegroups.com!not-for-mail
From: "Dave" <dacooley@gmail.com>
Newsgroups: comp.sys.sinclair,comp.sys.tandy,comp.sys.atari.8bit,comp.sys.cbm
Subject: Re: 100% OT but too bizarre not to pass along
Date: 6 Dec 2005 11:14:53 -0800
Organization: http://groups.google.com
Lines: 2
Message-ID: <1133896493.919170.218730@g14g2000cwa.googlegroups.com>
References: <1133614313.453065.47640@g43g2000cwa.googlegroups.com>
   <1133770472.527780.119060@g47g2000cwa.googlegroups.com>
   <8pWdnaoYTLnQZw7enZ2dnUVZ8qmdnZ2d@pipex.net>
   <11pbnvthj6ibi2c@corp.supernews.com>
NNTP-Posting-Host: 162.123.17.80
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X-Trace: posting.google.com 1133896499 31868 127.0.0.1 (6 Dec 2005 19:14:59 GMT)
X-Complaints-To: groups-abuse@google.com
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In-Reply-To: <11pbnvthj6ibi2c@corp.supernews.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.1; .NET CLR 1.1.4322),gzip(gfe),gzip(gfe)
X-HTTP-Via: 1.0 CRDCISA01
Complaints-To: groups-abuse@google.com
Injection-Info: g14g2000cwa.googlegroups.com; posting-host=162.123.17.80;
   posting-account=ZlieEw0AAACkuALbm5OD95TKzlK4EBKP
Xref: g2news1.google.com comp.sys.sinclair:6749 comp.sys.tandy:1803 comp.sys.atari.8bit:3626 comp.sys.cbm:12773

sounds like the voice of experience

From 4897070312471616529
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
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X-Google-Language: ENGLISH,ASCII-7-bit
Date: Tue, 06 Dec 2005 20:20:42 +0100
From: silverdr <silverdr@inet.remove.it.pl>
User-Agent: Mozilla Thunderbird 1.0.6 (Macintosh/20050716)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
References: <1133327818.894558.34980@g43g2000cwa.googlegroups.com>
<438f0398@duster.adelaide.on.net> <qDLjf.8564$ea6.2941@news-server.bigpond.net.au>
<438f94d4@duster.adelaide.on.net> <mGMjf.8636$ea6.2974@news-server.bigpond.net.au>
<438fa236@duster.adelaide.on.net> <IsNjf.8689$ea6.1243@news-server.bigpond.net.au>
<438fb8b0@duster.adelaide.on.net> <pan.2005.12.02.14.06.08.298860@charter.net>
<4390ea25$1@duster.adelaide.on.net>
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<4392ec0d$1@duster.adelaide.on.net>
<4394157f$0$9288$afc38c87@news.optusnet.com.au>
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<43949236@duster.adelaide.on.net> <ry3lf.12116$ea6.2535@news-
server.bigpond.net.au> <p14ek4quzpm.fsf@panini.cling.gu.se>
In-Reply-To: <p14ek4quzpm.fsf@panini.cling.gu.se>
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Content-Transfer-Encoding: 7bit
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Message-ID: <4395e495@news.inet.com.pl>
X-Trace: news.inet.com.pl 1133896853 213.158.197.38 (6 Dec 2005 20:20:53 +0100)
Lines: 32
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Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!newsfeed00.sul.t-online.de!t-online.de!news.nask.pl!
news.nask.org.pl!newsfeed.tpinternet.pl!news.inet.com.pl!not-for-mail
Xref: g2news1.google.com comp.sys.cbm:12774 comp.sys.atari.8bit:3627
comp.sys.sinclair:6750 alt.games.video.xbox:34879

MagerValp wrote:
>>>>>>"MB" == Mark Bedingfield <mark@nomorespamplease.computercom.com.au> writes:
>
>
> MB> How many mips is the A1200? 1.6? Not even close to the Falcon on
> MB> its worst day, crippled or otherwise. A 68030+65001@16Mhz combo is
> MB> always going to out do a 68020@14Mhz, especially after dropping a

> MB> 68882 into the equation;-).
>
> Of course, I wasn't arguing that. I said that the 14 MHz 68020 in the
> A1200 is roughly as fast as the 16 MHz 68030 in the Falcon. Their
> custom chips have different strengths, and which is faster depends on
> what you're trying to do. If you're memory bound (blitting a bunch of
> moving objects), the A1200's memory bus is 63% faster than the
> Falcon's. If you're doing lots of calculations (say 3D graphics), the
> 56001 and 68882 are a huge benefit.
>
> MB> Does the A1200 have a copro?
>
> A 68881 or 68882 is supported, but not included in the base model.
> However, if you consider the launch date and price, you should
> probably be comparing the Falcon to the A4000/030, which had a 030/25
> with 68882 as standard.
>

Unfortunately as standard there was only an empty socket in this
machine. One had to put the 68882 into it on its own, but... the
A4000/030 came out to the market later than the A4000/040 and was a
crippled/stripped to the bones version of the A4000, good for all those
who were heading for an accelerator card anyway. The 68EC030 card looked
like it's been put inside just to show that it can actually boot and is
not DOA ;-)

From 6884799035215238383
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,public
X-Google-Language: ENGLISH,ASCII-7-bit
From: "Clockmeister" <no-one@nowhere.com>
Newsgroups: comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair
References: <87acfifl2m.fsf@onyxia.eiendomsnett.no>
<l8o3p15m7i7qdcoep2t8sm9m4qttgpjb66@4ax.com> <4392414a$1@news.inet.com.pl>
<3vf9lhF156gpiU1@individual.net> <4392eb63$1@duster.adelaide.on.net>
<gk76p1p2o2mno9a2fk976dej6fenn7rmm4@4ax.com> <43933776$1@duster.adelaide.on.net>
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<CMIkf.14041$y36.10342@newsfe1-win.ntli.net>
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Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Date: Wed, 7 Dec 2005 03:27:01 +0800
Lines: 18
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X-RFC2646: Format=Flowed; Response

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Message-ID: <4395e606$1@duster.adelaide.on.net>
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Path: g2news1.google.com!news2.google.com!newsread.com!news-xfer.newsread.com!logbridge.uoregon.edu!newsfeeds.ihug.co.nz!ihug.co.nz!news.xtra.co.nz!news-south.connect.com.au!duster.adelaide.on.net!not-for-mail
Xref: g2news1.google.com comp.sys.cbm:12776 comp.sys.atari.8bit:3628 comp.sys.sinclair:6752

"Peter van Merkerk" <merkerk@deadspam.com> wrote in message news:4395dedc$0$818$3a628fcd@textreader.nntp.hccnet.nl...
> Alan wrote:
>
>> Or is there something I'm missing? I'm eager to be educated. As several
>> others have requested, I'd like to see some screenshots of what you
>> consider the really great Spectrum games and demos. What I've seen so
>> far tells me that your obvious love for the Spectrum has pretty seriously
>> damaged your ability to be objective about it's abilities.
>
> When one is determined enough in one's faith, trivialities like
> rationalization and blatant, incontrovertible facts are merely
> annoyances, and can be readily assumed to be nonsense.

I personally think Starglider has issues that go way beyond system advocacy.

From 7864294875254814087
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!fu-berlin.de!uni-berlin.de!individual.net!not-for-mail
From: Matthew Westcott <gasman@raww.org>
Newsgroups: comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Date: Tue, 06 Dec 2005 19:36:11 +0000
Lines: 50
Message-ID: <3vm7hbF16fcrtU1@individual.net>
References: <3210p15k3mq6q38ia6sip5e7n3kfjleanh@4ax.com> <43900ff3@duster.adelaide.on.net> <the0p1hk6qnt4na5ikn7d0524htu3ok704@4ax.com> <87iru7fwcj.fsf@onyxia.eiendomsnett.no> <aj21p158erkruc83uoaerf81739gf3pq98@4ax.com> <87acfifl2m.fsf@onyxia.eiendomsnett.no> <l8o3p15m7i7qdcoep2t8sm9m4qttgpjb66@4ax.com> <4391f0cd$1@duster.adelaide.on.net> <hj04p1d4c39joi17snd42oh48u1h37lol6@4ax.com> <xxvkf.95$Jg5.39@trnddc07> <nip5p1pac66o4l31tgsbpb5lrp0d9giu33@4ax.com> <6sKkf.1695$xg1.727@trnddc03> <2jv6p1lcehesc24nac96i8l64bbi2a7fan@4ax.com>

<UFLkf.21096$S6.393917@twister2.libero.it> <op.s1ab32u43umdqj@thesmog.home.dokos-gr.net> <4395d1f7@news.inet.com.pl>
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User-Agent: Mozilla Thunderbird 0.5 (Macintosh/20040208)
X-Accept-Language: en-us, en
In-Reply-To: <4395d1f7@news.inet.com.pl>
Xref: g2news1.google.com comp.sys.cbm:12778 comp.sys.atari.8bit:3629 comp.sys.sinclair:6754

silverdr wrote:
>> If you quantify then you could ask:
>>
>> Q. Can the Spectrum draw as many sprites as a C64 can at the same speed?
>> A. The answer is yes regardless of how it does it.
>
> Please show the example, regardless of how it does it.

I don't think I'm going to be the one to defend that claim (Spectrum demos don't seem to be particularly big on sprites), but I think you'll have to quantify that a bit more to be meaningful. How many sprites are we talking about, and what size, and what do they have to do?

Still, in the absence of any further criteria, I'll claim that a 1x1 bitmap is a perfectly legitimate software sprite, and nominate Ecstasy Megademo <http://www.zxdemo.org/item.php?id=2522> which features (IIRC) 1024 individually-plotted pixels at full frame rate. Don't bother to post any sneering comments about what a ridiculous comparison that is, I already know.

>> Q. Can the Spectrum display colours at a 8x1 attributes like the C64?
>> A. Yes it can (same as above)
>
> 8x1? Ok, show that too, regardless of the 2x1 possibility on the 64

We already did (although people seemed to rather miss the point and think that I was trying to demonstrate the most mindblowing Spectrum-generated graphics ever seen, as opposed to demonstrating a simple technical point).
http://www.zxdemo.org/extra/flamewar/clive_7colour.png

I think your claim of 2x1 attributes is an exaggeration or a misunderstanding though. Firstly because someone else in this thread explicitly said that 8x1 was the limit (although admittedly I did specify the extra constraint of 'no cheating with interlace'), and secondly, if you could get two colours in one 2x1 area, you wouldn't be boasting about 2x1 attributes - you'd be boasting about no attributes at all.

>> The facts though support Starglider. Anything that the C64 can do
>> (except run a webserver maybe) a Spectrum can do too, regardless of

>> how that is achieved.
>
> Why can't it run a webserver then? It's mostly the number crunching
> dependent.

I don't think there's any reason why not in principle, just that
nobody's put the software and hardware together to do it yet. As far as
I'm aware, the main barrier to a port of Contiki is the lack of
fully-compliant C compiler.

From -2148496629348723260
X-Google-Thread: f8760,4c11068340af3b0b,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
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mail
From: big_d_316@yahoo.com
Newsgroups: comp.sys.atari.8bit
Subject: cart disk tape
Date: 6 Dec 2005 11:41:15 -0800
Organization: http://groups.google.com
Lines: 75
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X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Tue, 6 Dec 2005 19:41:19 +0000 (UTC)
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Xref: g2news1.google.com comp.sys.atari.8bit:3630

Hey all with the wealth of software that has developed over the years
we can find on cassette, disk, and cartridge. Each has it's own place
with software that made each a valuable choice to have on your Atari
8-bit. What would you rank in the top five in each catergory?

Cartridge:

Games:
1.
2.
3.
4.
5.

Productivity:
1.
2.
3.
4.
5.

Utility:
1.
2.
3.
4.
5.

Tape:

Games:
1.
2.
3.
4.
5.

Productivity:
1.
2.
3.
4.
5.

Utility:
1.
2.
3.
4.
5.

Disk:

Games:
1.
2.
3.
4.
5.

Productivity:
1.
2.
3.
4.
5.

Utility:
1.
2.
3.
4.
5.

From 9000137308693905361
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hw-filter.lga!fe05.lga.POSTED!53ab2750!not-for-mail
From: "Ronald J. Hall" <dark_lord@charter.net>
Organization: DarkForce!
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
User-Agent: Pan/0.14.2 (This is not a psychotic episode. It's a cleansing moment
of clarity.)
Message-Id: <pan.2005.12.06.20.44.34.351682@charter.net>
Newsgroups: comp.sys.atari.8bit
References: <1133327818.894558.34980@g43g2000cwa.googlegroups.com>
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server.bigpond.net.au> <p14ek4quzpm.fsf@panini.cling.gu.se>
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Date: Tue, 06 Dec 2005 15:44:34 -0500
Xref: g2news1.google.com comp.sys.atari.8bit:3631

On Tue, 06 Dec 2005 22:07:12 +0800, Clockmeister wrote:

>
> "Ronald J. Hall" <dark_lord@charter.net> wrote in message

> news:pan.2005.12.06.13.40.37.108969@charter.net...
>> On Tue, 06 Dec 2005 14:23:01 +0100, MagerValp wrote:
>>
>>> A 68881 or 68882 is supported, but not included in the base model.
>>> However, if you consider the launch date and price, you should
>>> probably be comparing the Falcon to the A4000/030, which had a 030/25
>>> with 68882 as standard.
>>
>> <puzzled look on face> I don't see how you get that. I mean, when I saw an
>> A4000 for the first time it was *expensive*.
>
> The A4000 was a big box easily expandable machine, ofcourse it cost more.

This is also one of the reasons why I went from my 800XL to an ST. When I looked at the prices of a 520ST and the A1000, there was no comparison. I would have had to rob a bank to buy the A1000.

>> My first Falcon in '92 was $799.00 - I did add a HD and some other stuff
>> but it still was well under a $1000 here in the US.
>
> You get what you pay for.

It was a bargain, no doubt.

--
_/_/_/

<l8o3p15m7i7qdcoep2t8sm9m4qttgpjb66@4ax.com> <4391f0cd$1@duster.adelaide.on.net>
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Content-Transfer-Encoding: 7bit
Lines: 38
Message-ID: <4395f899$0$810$3a628fcd@textreader.nntp.hccnet.nl>
Organization: Hobby Computer Club News Network
NNTP-Posting-Date: 06 Dec 2005 20:46:17 GMT
NNTP-Posting-Host: 62.251.115.141
X-Trace: 1133901977 textreader.nntp.hccnet.nl 810 62.251.115.141:20259
X-Complaints-To: abuse@hccnet.nl
Xref: g2news1.google.com comp.sys.cbm:12785 comp.sys.atari.8bit:3632
comp.sys.sinclair:6760

Matthew Westcott wrote:
> silverdr wrote:
>
> I think your claim of 2x1 attributes is an exaggeration or a
> misunderstanding though. Firstly because someone else in this thread
> explicitly said that 8x1 was the limit (although admittedly I did
> specify the extra constraint of 'no cheating with interlace'),

I said: "*in this mode* the C64 is limited to 8x1 attribute regions.". I
didn't say the C64 couldn't do better than that. Unlike the Spectrum the
C64 has many screen modes and tricks up its sleeve. See also:
http://www.studiostyle.sk/dmagic/gallery/gfxmodes.htm

For example with sprites it is quite easy to fill an area with more
colors than would normally possible for a given screen mode.

>> Why can't it run a webserver then? It's mostly the number crunching
>> dependent.
>
> I don't think there's any reason why not in principle, just that
> nobody's put the software and hardware together to do it yet. As far as
> I'm aware, the main barrier to a port of Contiki is the lack of
> fully-compliant C compiler.

I see no reason why a ZX Spectrum couldn't potentially run Contiki.
Contiki doesn't really take advantage of the graphics and sound
capabilities of the C64. Screen resolution aside, Contiki should run at
least as well, if not better (thanks to the faster processor) on a ZX
Spectrum than on a C64.

I'm pretty sure that there are decent enough C compilers for the Z80.
The C compilers for the 6502 aren't fully compliant either. The Z80 with
its 16-bit registers and larger stack, is much more suitable for C
programs than a 6502.

According to the Contiki homepage there are already some ports underway
for Z80 based systems. So I'm quite surprised no one has bothered to do
a Spectrum port of Contiki.

From 7443951793292110663
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!hwmnpeer01.lga!hwmedia!
hw-filter.lga!fe07.lga.POSTED!53ab2750!not-for-mail

From: "Ronald J. Hall" <dark_lord@charter.net>
Organization: DarkForce!
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
User-Agent: Pan/0.14.2 (This is not a psychotic episode. It's a cleansing moment
of clarity.)

Message-Id: <pan.2005.12.06.21.00.01.558584@charter.net>
Newsgroups: comp.sys.atari.8bit
References: <1133327818.894558.34980@g43g2000cwa.googlegroups.com>
<qDLjf.8564$ea6.2941@news-server.bigpond.net.au> <438f94d4@duster.adelaide.on.net>
<mGMjf.8636$ea6.2974@news-server.bigpond.net.au> <IsNjf.8689$ea6.1243@news-
server.bigpond.net.au> <438fb8b0@duster.adelaide.on.net>
<pan.2005.12.02.14.06.08.298860@charter.net> <4390ea25$1@duster.adelaide.on.net>
<43910c09$0$9287$afc38c87@news.optusnet.com.au>
<pan.2005.12.03.04.09.06.195533@charter.net>
<43911d2a$0$18199$afc38c87@news.optusnet.com.au>
<pan.2005.12.03.04.51.16.126240@charter.net> <43918d3e$1@duster.adelaide.on.net>
<439255e8$0$9288$afc38c87@news.optusnet.com.au>
<4392ec0d$1@duster.adelaide.on.net>
<4394157f$0$9288$afc38c87@news.optusnet.com.au>
<p14mzjfv2b6.fsf@panini.cling.gu.se> <pan.2005.12.05.18.40.51.891965@charter.net>
<43949236@duster.adelaide.on.net> <ry3lf.12116$ea6.2535@news-
server.bigpond.net.au> <p14ek4quzpm.fsf@panini.cling.gu.se>
<pan.2005.12.06.13.40.37.108969@charter.net> <k2gslt68has.fsf@legolas.mdh.se>
MIME-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-1
Content-Transfer-Encoding: 8bit
Lines: 27
X-Trace:
pikkdiabbdefphapcleimaoeaiikgceobimibobioalmljliochlmphgamomajahffncgfnojaonepigbm
enmefpnddofeakfmdflgaeobhfpgbckjponefaophlmnplcogh
NNTP-Posting-Date: Tue, 06 Dec 2005 13:53:36 MST
Date: Tue, 06 Dec 2005 16:00:02 -0500
Xref: g2news1.google.com comp.sys.atari.8bit:3633

On Tue, 06 Dec 2005 14:51:39 +0100, Anders Carlsson wrote:

> Maybe Atari had a special intro price in the US? When the Falcon 030
> was introduced in Sweden during early spring 1993, the recommended
> price including a 64 MB hard disk was around 16000 SEK ($2100). As
> MagerValp indicated, you could find a similar Amiga 4000/030 for
> a few thousand SEK less. A MIDI interface was only a few hundred

> crowns, so you almost could afford one more funky item of upgrade
> before you reached the list/sale price of a Falcon.
>
> Of course, the 4000 would not have a DSP, which IMHO might be the
> only hardware thing which makes the Falcon superior for its cost.

According to this website:

http://www.amigahistory.co.uk/a4000.txt

and the official Commodore announcement, an A4000 with a 120meg HD was
offered at a MSRP of $3699.00 which is way over what I paid for my Falcon
with a HD.

--
_/_/_/

control commands (like .align) aren't accepted. A second reason is that the inline assembler code is processed by the the optimizer, and handling control commands in this stage would be too complex.

> Is there any way to tell the
> compiler that you want a piece of inline assembly to be page-aligned?

Alignment is done by the linker. If you want to embed your inline assembler code in a C function, you can place this C function in it's own segment using something as

```
#pragma codeseg (push, FASTCODE);

void fastcode (void)
{
    /* Your code here */
}

#pragma codeseg (pop);
```

Using your own linker configuration, you can the place the FASTCODE segment whereever you like. See the linker docs for more information on how to do this. The FAQ does also have a paragraph that talks about code placement:

```
http://www.cc65.org/faq.php#ORG
```

> I understand that there's a software-implemented stack, using "sp" for a
> stack pointer / base pointer, local variables and parameters are both
> stored on this stack, and addressed with "(sp),y" type instructions, and
> that for a number of stack manipulation operations, there are a couple
> of standardized "jsr"s to library code; but exactly how the different
> data types are stored remains unclear to me, also how to use zero page
> in a compatible way.

MagerValp has already given a good example. I can add a few things here:

The low 16 bit of a 32 bit value are returned in A/X as with 16 bit values. The high 16 bit are returned in the zero page location named "sreg". If you're using inline asm, you don't have to care about the declaration, the compiler will do that for you. If you're writing assembler modules, either use one of

```
.import sreg:zp
.importzp sreg
```

or include the file "zeropage.inc", which will give you access to all zero page locations, the compiler knows about.

The following zero page variables can be used freely by assembler functions:

```
ptr1, ptr2, ptr3, ptr4
```

tmp1, tmp2, tmp3, tmp3

But beware, other functions will also use these locations, so if you're calling a subroutine, they may get clobbered.

regbank

is a 6 byte zero page space used for register variables. It has the disadvantage that any caller expects the current to survive the function call, so you need to save it somewhere. The advantage is that you can expect to behave other functions in this way.

For more examples on how to interface with assembler, just have a look at the library sources, which can be found in the source archive.

Regards

Uz

--
Ullrich von Bassewitz uz@spamtrap.musoftware.de
22:38:08 up 62 days, 6:25, 11 users, load average: 0.00, 0.02, 0.03

From -6083403067116167533
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!nx02.iad01.newshosting.com!newshosting.com!news-peer0-test!
btnet-feed5!btnet!news.btopenworld.com!not-for-mail
From: "Paul E Collins" <find_my_real_address@CL4.org>
Newsgroups: comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Date: Tue, 6 Dec 2005 22:06:44 +0000 (UTC)
Organization: BT Openworld
Lines: 30
Message-ID: <dn521ksjv1@nwrdmz03.dmz.ncs.ea.ibs-infra.bt.com>
References: <3210p15k3mq6q38ia6sip5e7n3kfjleanh@4ax.com>
<43900ff3@duster.adelaide.on.net> <the0p1hk6qnt4na5ikn7d0524htu3ok704@4ax.com>
<87iru7fwcj.fsf@onyxia.eiendomsnett.no>
<aj21p158erkruc83uoaerf81739gf3pq98@4ax.com>
<87acfifl2m.fsf@onyxia.eiendomsnett.no>
<l8o3p15m7i7qdcoep2t8sm9m4qttgpjb66@4ax.com> <4392414a$1@news.inet.com.pl>
<3vf9lhF156gpiU1@individual.net> <4392eb63$1@duster.adelaide.on.net>
<gk76p1p2o2mno9a2fk976dej6fenn7rmm4@4ax.com> <43933776$1@duster.adelaide.on.net>
<kdf6p1lo3l8d7778bs245m2ilf34f4ip0b@4ax.com> <4395dd8b@news.inet.com.pl>
NNTP-Posting-Host: host86-131-100-221.range86-131.btcentralplus.com
X-Trace: nwrdmz03.dmz.ncs.ea.ibs-infra.bt.com 1133906804 29311 86.131.100.221 (6

Dec 2005 22:06:44 GMT)
X-Complaints-To: news-complaints@lists.btinternet.com
NNTP-Posting-Date: Tue, 6 Dec 2005 22:06:44 +0000 (UTC)
X-RFC2646: Format=Flowed; Response
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MSMail-Priority: Normal
X-Priority: 3
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
Xref: g2news1.google.com comp.sys.cbm:12796 comp.sys.atari.8bit:3635
comp.sys.sinclair:6768

"silverdr" <silverdr@inet.remove.it.pl> wrote:

> Don't know what the newer Spectrums can do about
> the sound but I still remember the blirp, blirp, bzzt, beep
> of my first (and last) ZX Spectrum from 1984. Could this
> one play (even digitised) SID-alike tunes? Serious question.

A 48K could not play SID tunes at any acceptable "resolution", because it only has a single-channel beeper. It's something like the old PC beeper, before IBM-compatibles had sound cards. However, you can do some neat tricks with it where you play two alternating notes at high speed and produce two-channel sound, and Tim Follin managed to get five or six channels out of the beeper - although this had a *lot* of fizzy background noise to it, and was more technically impressive than pleasant to listen to. Also, nothing else could happen at the same time (except maybe waiting for a keypress).

The newer Spectrums have the AY-3-8912 sound chip, which is not so different from the YM chip in an Atari. It's not as powerful as a SID, either. It can play three channels of any combination of tone and "noise", and it can also play fairly acceptable sampled sounds while leaving some processor time free to do other things. There's a nice demo called DigiSID (http://zxdemo.org/item.php?id=6086) that plays a couple of SID tunes through AY while also running a simple scrolltext. They're obviously not 100% SID quality, because the chip is inferior, but they still sound good :)

P.

From -8795741112093485304
X-Google-Thread: f8760,b4e9816aa2c087f8
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!newsfeed.pionier.net.pl!
news.nask.pl!news.nask.org.pl!newsfeed.tpinternet.pl!atlantis.news.tpi.pl!
news.tpi.pl!not-for-mail
From: OplIm <lILIll@kingbrak.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: My stock 800XL has chroma output?

Date: Tue, 6 Dec 2005 23:42:58 +0100
Organization: tp.internet - http://www.tpi.pl/
Lines: 65
Message-ID: <dn547d$2hg$1@nemesis.news.tpi.pl>
References: <1130860256.621766.168750@g44g2000cwa.googlegroups.com>
NNTP-Posting-Host: cka21.neoplus.adsl.tpnet.pl
Mime-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 8bit
X-Trace: nemesis.news.tpi.pl 1133909037 2608 83.31.76.21 (6 Dec 2005 22:43:57 GMT)
X-Complaints-To: usenet@tpi.pl
NNTP-Posting-Date: Tue, 6 Dec 2005 22:43:57 +0000 (UTC)
User-Agent: Unison/1.6.3
Xref: g2news1.google.com comp.sys.atari.8bit:3636

I believe there was another company that made monitors and they were
very popular at the time, began with A I believe, but I can't remember
the name.

On 2005-11-01 16:50:56 +0100, stephensheppard@hotmail.com said:

>
> Slor wrote:
>> I'm trying to get something straight here, so hopefully you guys can
>> help...
>>
>> Ok, so I have 2 800XLs sitting in front of me. The first one is the one I
>> have had since it was new, my first computer, immortal beloved (maybe
>> that's going a little too far). A while back I did the simplest hack I
>> could find to add chroma output to the machine, which was to put a line
>> from the resistor just above Q5 (can't read the resistor number) to the
>> chroma lead on the output jack. Voila, a nice bright s-video picture that
>> is better than the composite and enough to keep me happy without doing a
>> major video mod.
>>
>> Now, the second machine is one that has not been modified (at least for
>> video), and much to my surprise it's showing a picture when hooked up via
>> chroma/luma. It's not as bright as the other machine (even a slightly
>> different hus), but it's certainly just as clear. If I hook up the same
>> simple line as I did in the first machine, then it transitions to a
>> brighter version of the display.
>>
>> So, the question here is what is this second 800XL that already has some
>> sort of chroma output in place? I have read about the "Freddie" models
>> that came out late, but this machine does not have that chip. Is this a
>> very early 800XL that came out before they decided to stop hooking up the
>> chroma? I'm just curious since I never expected to run across one of these
>> with unmodded chroma output.
>>
>> Oh yeah, and they're both NTSC machines.
>>
>> Thanks
>>

>> --
>> Slor
>
> 1) Check behind pin 4 (I think that's the right number)of the DIN
> connector. If there is a trace leading backwards then Chroma is indeed
> connected. If the pin is just an empty solder point then no
> connection.,
>
> 2) If there is no trace then check your video cable. Perhaps it's been
> modified to bridge the Composite and Chroma pins to make Composite
> available on what should be the Chroma lead. That was the other cheap
> fix, Composite + Luminence instead of full Chrominence + Luminence.
> Produces better output than Composite alone plus you still get some
> artifacting.
>
> To be honest though, I've never heard of it being done at the cable
> because back in those good old days we used RCA connectors (not S-Video
> connectors) so one could simply plug in the Luminence lead and if the
> Chrominence lead didn't work we plugged in the Composite lead into the
> Chrominence input on the monitor.
>
> OT: Was Commodore the only company producing CRTs with separate
> Chrominence and Luminence inputs? I can't seem to remember.
>
> Steve Sheppard

From -8896766520984915364
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!nx02.iad01.newshosting.com!newshosting.com!news.linkpendium.com!
news.linkpendium.com!ken-transit.news.telstra.net!lon-in.news.telstra.net!
news.telstra.net!news-server.bigpond.net.au!53ab2750!not-for-mail
From: Mark Bedingfield <mark@nomorespamplease.computercom.com.au>
User-Agent: Mozilla Thunderbird 1.0.6 (Windows/20050716)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
References: <1133327818.894558.34980@g43g2000cwa.googlegroups.com>
<qDLjf.8564$ea6.2941@news-server.bigpond.net.au> <438f94d4@duster.adelaide.on.net>
<mGMjf.8636$ea6.2974@news-server.bigpond.net.au> <438fa236@duster.adelaide.on.net>
<IsNjf.8689$ea6.1243@news-server.bigpond.net.au> <438fb8b0@duster.adelaide.on.net>
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<43910c09$0$9287$afc38c87@news.optusnet.com.au>

<pan.2005.12.03.04.09.06.195533@charter.net>
<43911d2a$0$18199$afc38c87@news.optusnet.com.au>
<pan.2005.12.03.04.51.16.126240@charter.net> <43918d3e$1@duster.adelaide.on.net>
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<43949236@duster.adelaide.on.net> <ry3lf.12116$ea6.2535@news-
server.bigpond.net.au> <p14ek4quzpm.fsf@panini.cling.gu.se>
<4395e495@news.inet.com.pl>
In-Reply-To: <4395e495@news.inet.com.pl>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 44
Message-ID: <IHolf.13225$ea6.1462@news-server.bigpond.net.au>
Date: Tue, 06 Dec 2005 22:57:44 GMT
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X-Trace: news-server.bigpond.net.au 1133909864 144.137.14.60 (Wed, 07 Dec 2005
09:57:44 EST)
NNTP-Posting-Date: Wed, 07 Dec 2005 09:57:44 EST
Organization: BigPond Internet Services
Xref: g2news1.google.com comp.sys.cbm:12798 comp.sys.atari.8bit:3637
comp.sys.sinclair:6770 alt.games.video.xbox:34909

silverdr wrote:
> MagerValp wrote:
>
>>>>>>> "MB" == Mark Bedingfield
>>>>>>> <mark@nomorespamplease.computercom.com.au> writes:
>>
>>
>>
>> MB> How many mips is the A1200? 1.6? Not even close to the Falcon on
>> MB> its worst day, crippled or otherwise. A 68030+65001@16Mhz combo is
>> MB> always going to out do a 68020@14Mhz, especially after dropping a
>> MB> 68882 into the equation;-).
>>
>> Of course, I wasn't arguing that. I said that the 14 MHz 68020 in the
>> A1200 is roughly as fast as the 16 MHz 68030 in the Falcon. Their
>> custom chips have different strengths, and which is faster depends on
>> what you're trying to do. If you're memory bound (blitting a bunch of
>> moving objects), the A1200's memory bus is 63% faster than the
>> Falcon's. If you're doing lots of calculations (say 3D graphics), the
>> 56001 and 68882 are a huge benefit.
>>
>> MB> Does the A1200 have a copro?
>>
>> A 68881 or 68882 is supported, but not included in the base model.
>> However, if you consider the launch date and price, you should
>> probably be comparing the Falcon to the A4000/030, which had a 030/25
>> with 68882 as standard.
>>

>
> Unfortunately as standard there was only an empty socket in this
> machine. One had to put the 68882 into it on its own, but... the
> A4000/030 came out to the market later than the A4000/040 and was a
> crippled/stripped to the bones version of the A4000, good for all those
> who were heading for an accelerator card anyway. The 68EC030 card looked
> like it's been put inside just to show that it can actually boot and is
> not DOA ;-)

Not all Falcon's had 68882's either. But Atari never made an 040 box
(past prototype). The TT030 I would compare to an A3000 and a A4000 to a
  Hades or Milan. The Falcon was still supposed to be a home computer.

Ok are we ready for the truth now;-). Or are we still playing?

Mark

From 1820718750264047243
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!newsread.com!news-xfer.newsread.com!
news.linkpendium.com!news.linkpendium.com!ken-transit.news.telstra.net!lon-
in.news.telstra.net!news.telstra.net!news-server.bigpond.net.au!53ab2750!not-for-
mail
From: Mark Bedingfield <mark@nomorespamplease.computercom.com.au>
User-Agent: Mozilla Thunderbird 1.0.6 (Windows/20050716)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
References: <1133327818.894558.34980@g43g2000cwa.googlegroups.com>
<IsNjf.8689$ea6.1243@news-server.bigpond.net.au> <438fb8b0@duster.adelaide.on.net>
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<r7Pkf.11343$ea6.10769@news-server.bigpond.net.au>
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server.bigpond.net.au> <43942872$1@duster.adelaide.on.net>
<jg3lf.12107$ea6.11950@news-server.bigpond.net.au>
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server.bigpond.net.au> <4394e760$1@duster.adelaide.on.net>
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<43951555$1@duster.adelaide.on.net> <pan.2005.12.06.13.34.02.636931@charter.net>
<43959e69$1@duster.adelaide.on.net>
In-Reply-To: <43959e69$1@duster.adelaide.on.net>

Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 30
Message-ID: <5Lolf.13227$ea6.5782@news-server.bigpond.net.au>
Date: Tue, 06 Dec 2005 23:01:21 GMT
NNTP-Posting-Host: 144.137.14.60
X-Complaints-To: abuse@bigpond.net.au
X-Trace: news-server.bigpond.net.au 1133910081 144.137.14.60 (Wed, 07 Dec 2005
10:01:21 EST)
NNTP-Posting-Date: Wed, 07 Dec 2005 10:01:21 EST
Organization: BigPond Internet Services
Xref: g2news1.google.com comp.sys.cbm:12799 comp.sys.atari.8bit:3638
comp.sys.sinclair:6771 alt.games.video.xbox:34911

Clockmeister wrote:
> "Ronald J. Hall" <dark_lord@charter.net> wrote in message
> news:pan.2005.12.06.13.34.02.636931@charter.net...
>
>>On Tue, 06 Dec 2005 12:36:36 +0800, Clockmeister wrote:
>>
>>
>>>There is nothing an ST can do that an A500 isn't capable of.
>>
>>MIDI...from a stock machine.
>>
>
>
>
> MIDI is absolutely useless without additional hardware... and subsequent
> cost.
>
> $29.95 bought you an Amiga MIDI interface should you need it, and support
> was built into the serial port.
>

Yet you bitch about buying another monitor? How well did Cubase or
Notator run on an Amiga? The Atari STILL has the best midi timing of any
  computer (thanks to the PC's open architecture) and are STILL used in
studios for that reason. Bars and Pipes, hehehehehehehe.......

Mark

PS Midi is very good at simple networking too. Try Substation or
Midimaze for example.

From 4574135673414157132
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,public
X-Google-Language: ENGLISH,ASCII-7-bit

Path: g2news1.google.com!news3.google.com!news.glorb.com!newsfeeds.ihug.co.nz!
ihug.co.nz!ken-transit.news.telstra.net!ken-in.news.telstra.net!news.telstra.net!
news-server.bigpond.net.au!53ab2750!not-for-mail
From: Mark Bedingfield <mark@nomorespamplease.computercom.com.au>
User-Agent: Mozilla Thunderbird 1.0.6 (Windows/20050716)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
References: <4393e425$1@duster.adelaide.on.net> <6LRkf.11656$ea6.773@news-
server.bigpond.net.au> <43942872$1@duster.adelaide.on.net>
<jg3lf.12107$ea6.11950@news-server.bigpond.net.au>
<4394dd56@duster.adelaide.on.net> <Lg5lf.12300$ea6.4674@news-
server.bigpond.net.au> <4394e760$1@duster.adelaide.on.net>
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<43959e69$1@duster.adelaide.on.net> <mlbbp1p65o8loqh8jkd5bf8dnvuek2kecl@4ax.com>
<4395da58$1@duster.adelaide.on.net>
In-Reply-To: <4395da58$1@duster.adelaide.on.net>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
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Message-ID: <NVolf.13232$ea6.10804@news-server.bigpond.net.au>
Date: Tue, 06 Dec 2005 23:12:45 GMT
NNTP-Posting-Host: 144.137.14.60
X-Complaints-To: abuse@bigpond.net.au
X-Trace: news-server.bigpond.net.au 1133910765 144.137.14.60 (Wed, 07 Dec 2005
10:12:45 EST)
NNTP-Posting-Date: Wed, 07 Dec 2005 10:12:45 EST
Organization: BigPond Internet Services
Xref: g2news1.google.com comp.sys.cbm:12800 comp.sys.atari.8bit:3639
comp.sys.sinclair:6772 alt.games.video.xbox:34912

Clockmeister wrote:
> "The Starglider" <thestarglider@wibble.co.uk> wrote in message
> news:mlbbp1p65o8loqh8jkd5bf8dnvuek2kecl@4ax.com...
>
>>On Tue, 6 Dec 2005 22:21:28 +0800, "Clockmeister" <no-one@nowhere.com>
>>wrote:
>>
>>
>>>"Ronald J. Hall" <dark_lord@charter.net> wrote in message
>>>news:pan.2005.12.06.13.34.02.636931@charter.net...
>>>
>>>>On Tue, 06 Dec 2005 12:36:36 +0800, Clockmeister wrote:
>>>>
>>>>
>>>>There is nothing an ST can do that an A500 isn't capable of.
>>>>
>>>>MIDI...from a stock machine.
>>>>
>>>

>>>
>>>MIDI is absolutely useless without additional hardware... and subsequent
>>>cost.
>>>
>>>$29.95 bought you an Amiga MIDI interface should you need it, and support
>>>was built into the serial port.
>>>
>>
>>No none built in as standard though?
>
>
> No, the DIN connector wasn't present if that is what you mean. I had a
> sampler with built in MIDI but I never used the MIDI side of it.
>
>

The Falcon has a built in line input as well as midi. Able to record at
16bits 50Khz stereo direct to disk. How about that stock A1200? How good
was its built in SCSI? 14 meg of ram? HD FDD (that runs at reasonable
speed). VGA and RGB support, resolutions I have got out of a stock
Falcon over 1280x1024. 6 joystick support analogue and digital. Able to
run virtual memory too. Cmon....

Mark

BTW thanks, I have dragged some of the older machines out and am
enjoying them again;-).

From 1533758522643987351
X-Google-Thread: 103c3f,bac64a1cb422f809
X-Google-Thread: 105753,bac64a1cb422f809
X-Google-Thread: f8760,bac64a1cb422f809
X-Google-Attributes: gid103c3f,gid105753,gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!proxad.net!proxad.net!newsfeed.arcor.de!
news.arcor.de!not-for-mail
Date: Wed, 07 Dec 2005 00:18:51 +0100
From: Linards Ticmanis <ticmanis@gmx.de>
User-Agent: Mozilla Thunderbird 1.0.6 (X11/20050715)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.apple2,comp.sys.cbm,comp.sys.atari.8bit
Subject: Re: cc65 / ca65: how to interface C and assembly?
References: <4395b60d$0$9636$9b4e6d93@newsread2.arcor-online.net>
<dn51pv$r7h$1@moppi.musoftware.de>
In-Reply-To: <dn51pv$r7h$1@moppi.musoftware.de>
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Content-Transfer-Encoding: 7bit
Lines: 42
Message-ID: <43961c5c$0$9651$9b4e6d93@newsread2.arcor-online.net>
Organization: Arcor
NNTP-Posting-Date: 07 Dec 2005 00:18:53 MET

NNTP-Posting-Host: 2e1c1226.newsread2.arcor-online.net
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UOZgEQ5U85hF6f;DjW\KbG]kaMHn6A=Y6OiEaDf4SF7>iRe3AnG8bB1k0ePIJFMQ_b<_AVG
X-Complaints-To: usenet-abuse@arcor.de
Xref: g2news1.google.com comp.sys.apple2:7149 comp.sys.cbm:12801
comp.sys.atari.8bit:3640

Thanks to all who answered for the help!

U. v. Bassewitz wrote:

> The builtin inline assembler is not a full featured assembler, therefore
> control commands (like .align) aren't accepted. A second reason is that
> the inline assembler code is processed by the the optimizer, and handling
> control commands in this stage would be too complex.

Being processed by the optimizer pretty much rules out using inline assembly I fear, since the Apple disk controller wants to receive a byte exactly every 32 cycles; one more or less and it won't work. So any kind of optimization or reorganization would destroy the functionality.

So I guess I'll use a separate assembly file and .align my code that way. There's no need to call any functions from the write code, it's just a simple loop that dumps memory locations' contents to the write register. And now that I know how parameter passing works, it should be easy enough.

One more thing, on the Apple many hardware funktions are activated by accessing certain addresses. It's only the access that matters, the data read or written is irrelevant. But when I use peekpoke.h and say something like "PEEK(0xC030);" without using the result for anything, it gets optimized away. I've settled on "*((char *)0xC030) = __AX__;", which gives a "pure" store, storing whatever is currently in A; but this is problematic for some addresses, since the 6502 accesses an address twice during a write. Some of these "softswitches" are toggle switches, so you need to read them, which produces only one access; writing them toggles them back and forth instead.

Is there any way to get a "pure" load, i.e. make the compiler emit just an LDA (or a BIT, or whatever) but to ignore the result? I mean without resorting to inline assembly. I tried to do it with "volatile" but that doesn't seem to have any effect.

(No need to answer this rather peculiar request, unless you feel like answering. I know I can just store the result to some temporary variable and forget about it, it's more or less a question on whether it's possible.)

--
Linards Ticmanis

From -6011684951232865153
X-Google-Thread: 105753,8c531c469e30e6af

X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,public
X-Google-Language: ENGLISH,ASCII-7-bit
Date: Wed, 07 Dec 2005 00:28:54 +0100
From: silverdr <silverdr@inet.remove.it.pl>
User-Agent: Mozilla Thunderbird 1.0.6 (Macintosh/20050716)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
References: <3210p15k3mq6q38ia6sip5e7n3kfjleanh@4ax.com>
<43900ff3@duster.adelaide.on.net> <the0p1hk6qnt4na5ikn7d0524htu3ok704@4ax.com>
<87iru7fwcj.fsf@onyxia.eiendomsnett.no>
<aj21p158erkruc83uoaerf81739gf3pq98@4ax.com>
<87acfifl2m.fsf@onyxia.eiendomsnett.no>
<l8o3p15m7i7qdcoep2t8sm9m4qttgpjb66@4ax.com> <4391f0cd$1@duster.adelaide.on.net>
<hj04p1d4c39joi17snd42oh48u1h37lol6@4ax.com> <xxvkf.95$Jg5.39@trnddc07>
<nip5p1pac66o4l31tgsbpb5lrp0d9giu33@4ax.com> <6sKkf.1695$xg1.727@trnddc03>
<2jv6p1lcehesc24nac96i8l64bbi2a7fan@4ax.com>
<UFLkf.21096$S6.393917@twister2.libero.it> <op.s1ab32u43umdqj@thesmog.home.dokos-
gr.net> <4395d1f7@news.inet.com.pl> <3vm7hbF16fcrtU1@individual.net>
In-Reply-To: <3vm7hbF16fcrtU1@individual.net>
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Content-Transfer-Encoding: 7bit
NNTP-Posting-Host: blstream.warszawa.supermedia.pl
Message-ID: <43961eb7$1@news.inet.com.pl>
X-Trace: news.inet.com.pl 1133911735 212.180.147.61 (7 Dec 2005 00:28:55 +0100)
Lines: 96
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Path: g2news1.google.com!news2.google.com!proxad.net!news.tele.dk!news.tele.dk!
small.news.tele.dk!news-fra1.dfn.de!newsfeed.pionier.net.pl!news.nask.pl!
news.nask.org.pl!newsfeed.tpinternet.pl!news.inet.com.pl!not-for-mail
Xref: g2news1.google.com comp.sys.cbm:12802 comp.sys.atari.8bit:3641
comp.sys.sinclair:6773

Matthew Westcott wrote:
> silverdr wrote:
>
>>> If you quantify then you could ask:
>>>
>>> Q. Can the Spectrum draw as many sprites as a C64 can at the same speed?
>>> A. The answer is yes regardless of how it does it.
>>
>>
>> Please show the example, regardless of how it does it.
>
>
> I don't think I'm going to be the one to defend that claim (Spectrum
> demos don't seem to be particularly big on sprites)

For obvious reasons IMHO ;-)

>, but I think you'll
> have to quantify that a bit more to be meaningful. How many sprites are
> we talking about, and what size, and what do they have to do?

I think it's been said already. The C64 sprites have decicated size of
24x21 pixels (that's to answer the "size" question). Let's keep it so
simple and small then. They have to be moved on screen without affecting
the underlying (or overlying) graphics (no colour bleeding at all,
regardless of the colours chosen for the back/foreground vs. sprite).
They have to be moved on screen without _any_ noticeable jitter (raster
synchronised as not to get distorted). They have to do the above and be
in a number of - let's make it easy - 32, updated every frame. Of course
I'd love to see the 100+ (was it?) record of the 64 being beaten on the
Speccy while fulfilling the above criteria of "as many" and "as fast".

>
> Still, in the absence of any further criteria, I'll claim that a 1x1
> bitmap is a perfectly legitimate software sprite, and nominate Ecstasy
> Megademo <http://www.zxdemo.org/item.php?id=2522> which features (IIRC)
> 1024 individually-plotted pixels at full frame rate. Don't bother to
> post any sneering comments about what a ridiculous comparison that is, I
> already know.

:-)

>
>>> Q. Can the Spectrum display colours at a 8x1 attributes like the C64?
>>> A. Yes it can (same as above)
>>
>>
>> 8x1? Ok, show that too, regardless of the 2x1 possibility on the 64
>
>
> We already did (although people seemed to rather miss the point and
> think that I was trying to demonstrate the most mindblowing
> Spectrum-generated graphics ever seen, as opposed to demonstrating a
> simple technical point).
> http://www.zxdemo.org/extra/flamewar/clive_7colour.png

Yes, I already admitted that I was wrong (not up to date) here, provided
it's possible on every regular Spectrum and not only on the newer
clones/models

>
> I think your claim of 2x1 attributes is an exaggeration or a
> misunderstanding though. Firstly because someone else in this thread
> explicitly said that 8x1 was the limit (although admittedly I did
> specify the extra constraint of 'no cheating with interlace'), and
> secondly, if you could get two colours in one 2x1 area, you wouldn't be
> boasting about 2x1 attributes - you'd be boasting about no attributes at
> all.

You are right. I put it wrong. I was actually referring to the simple

"multicolor" mode, which combines two adjacent square pixels into one
with the addittion of extra "colour depth" and allows without any tricks
(read: software support exceeding initialisation) to display four
colours in four adjacent pixels. After adding the simplest "trick"
different colours can be applied to every line. Somebody already gave
the link to the article explaining the display modes on the 64.

>
>>> The facts though support Starglider. Anything that the C64 can do
>>> (except run a webserver maybe) a Spectrum can do too, regardless of
>>> how that is achieved.
>>
>>
>> Why can't it run a webserver then? It's mostly the number crunching
>> dependent.
>
> I don't think there's any reason why not in principle, just that
> nobody's put the software and hardware together to do it yet.

That's what I refer to. IMHO Spectrum actually _can_ run a webserver. At
least I don't see any major obstacle for it to be done that would be a
result of the platform's limitations. Funny is that this was agreed as
impossible while things that are most probably not really possible
(sprites, more advanced gfx display) are claimed to be the ones so easy
achievable...

From 6422801740240335204
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,public
X-Google-Language: ENGLISH,ASCII-7-bit
Date: Wed, 07 Dec 2005 00:50:51 +0100
From: silverdr <silverdr@inet.remove.it.pl>
User-Agent: Mozilla Thunderbird 1.0.6 (Macintosh/20050716)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
References: <1133327818.894558.34980@g43g2000cwa.googlegroups.com>
<438f94d4@duster.adelaide.on.net> <mGMjf.8636$ea6.2974@news-server.bigpond.net.au>
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<4395e495@news.inet.com.pl> <IHolf.13225$ea6.1462@news-server.bigpond.net.au>
In-Reply-To: <IHolf.13225$ea6.1462@news-server.bigpond.net.au>
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Content-Transfer-Encoding: 7bit
NNTP-Posting-Host: blstream.warszawa.supermedia.pl
Message-ID: <439623dd$1@news.inet.com.pl>
X-Trace: news.inet.com.pl 1133913053 212.180.147.61 (7 Dec 2005 00:50:53 +0100)
Lines: 26
X-Authenticated-User: patryk
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!newsfeed00.sul.t-online.de!t-online.de!news.nask.pl!
news.nask.org.pl!newsfeed.tpinternet.pl!news.inet.com.pl!not-for-mail
Xref: g2news1.google.com comp.sys.cbm:12808 comp.sys.atari.8bit:3642
comp.sys.sinclair:6776 alt.games.video.xbox:34922

Mark Bedingfield wrote:

>>> MB> Does the A1200 have a copro?
>>>
>>> A 68881 or 68882 is supported, but not included in the base model.
>>> However, if you consider the launch date and price, you should
>>> probably be comparing the Falcon to the A4000/030, which had a 030/25
>>> with 68882 as standard.
>>>
>>
>> Unfortunately as standard there was only an empty socket in this
>> machine. One had to put the 68882 into it on its own, but... the
>> A4000/030 came out to the market later than the A4000/040 and was a
>> crippled/stripped to the bones version of the A4000, good for all
>> those who were heading for an accelerator card anyway. The 68EC030
>> card looked like it's been put inside just to show that it can
>> actually boot and is not DOA ;-)
>
>
> Not all Falcon's had 68882's either. But Atari never made an 040 box
> (past prototype). The TT030 I would compare to an A3000 and a A4000 to a
> Hades or Milan. The Falcon was still supposed to be a home computer.
>
> Ok are we ready for the truth now;-). Or are we still playing?

As you wish... ;-)

From -2623928990135624385
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,public

X-Google-Language: ENGLISH,ASCII-7-bit
From: "Clockmeister" <no-one@nowhere.com>
Newsgroups: comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair
References: <3210p15k3mq6q38ia6sip5e7n3kfjleanh@4ax.com>
<43900ff3@duster.adelaide.on.net> <the0p1hk6qnt4na5ikn7d0524htu3ok704@4ax.com>
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<dn521ksjv1@nwrdmz03.dmz.ncs.ea.ibs-infra.bt.com>
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Date: Wed, 7 Dec 2005 08:41:26 +0800
Lines: 37
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X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Response
NNTP-Posting-Host: ppp170-120.lns1.per1.internode.on.net
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+1050)
Path: g2news1.google.com!news3.google.com!newshub.sdsu.edu!peer01.west.cox.net!
cox.net!newsfeeds.ihug.co.nz!ihug.co.nz!news.xtra.co.nz!news-south.connect.com.au!
duster.adelaide.on.net!not-for-mail
Xref: g2news1.google.com comp.sys.cbm:12813 comp.sys.atari.8bit:3643
comp.sys.sinclair:6778

"Paul E Collins" <find_my_real_address@CL4.org> wrote in message
news:dn521ksjv1@nwrdmz03.dmz.ncs.ea.ibs-infra.bt.com...
> "silverdr" <silverdr@inet.remove.it.pl> wrote:
>
>> Don't know what the newer Spectrums can do about
>> the sound but I still remember the blirp, blirp, bzzt, beep
>> of my first (and last) ZX Spectrum from 1984. Could this
>> one play (even digitised) SID-alike tunes? Serious question.
>
> A 48K could not play SID tunes at any acceptable "resolution", because it
> only has a single-channel beeper. It's something like the old PC beeper,
> before IBM-compatibles had sound cards. However, you can do some neat
> tricks with it where you play two alternating notes at high speed and
> produce two-channel sound, and Tim Follin managed to get five or six
> channels out of the beeper - although this had a *lot* of fizzy background
> noise to it, and was more technically impressive than pleasant to listen
> to. Also, nothing else could happen at the same time (except maybe waiting
> for a keypress).

Reminds me of the wav sound driver for the PC speaker, it too took a lot of
CPU and sounded fuzzy.

> The newer Spectrums have the AY-3-8912 sound chip, which is not so
> different from the YM chip in an Atari. It's not as powerful as a SID,
> either. It can play three channels of any combination of tone and "noise",
> and it can also play fairly acceptable sampled sounds while leaving some
> processor time free to do other things. There's a nice demo called DigiSID
> (http://zxdemo.org/item.php?id=6086) that plays a couple of SID tunes
> through AY while also running a simple scrolltext. They're obviously not
> 100% SID quality, because the chip is inferior, but they still sound good
> :)
>

Thank you for that honest answer.

From -3585893395635867855
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,public
X-Google-Language: ENGLISH,ASCII-7-bit
From: "Clockmeister" <no-one@nowhere.com>
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
References: <1133327818.894558.34980@g43g2000cwa.googlegroups.com>
<438fb8b0@duster.adelaide.on.net> <pan.2005.12.02.14.06.08.298860@charter.net>
<439244fc$1@news.inet.com.pl> <pan.2005.12.04.04.22.20.799037@charter.net>
<4392ec50$1@duster.adelaide.on.net> <37Lkf.11193$ea6.2337@news-
server.bigpond.net.au> <43938bba$1@duster.adelaide.on.net>
<dYMkf.11264$ea6.10920@news-server.bigpond.net.au>
<4393a9a4$1@duster.adelaide.on.net> <r7Pkf.11343$ea6.10769@news-
server.bigpond.net.au> <4393e425$1@duster.adelaide.on.net>
<6LRkf.11656$ea6.773@news-server.bigpond.net.au>
<43942872$1@duster.adelaide.on.net> <jg3lf.12107$ea6.11950@news-
server.bigpond.net.au> <4394dd56@duster.adelaide.on.net>
<Lg5lf.12300$ea6.4674@news-server.bigpond.net.au>
<4394e760$1@duster.adelaide.on.net> <j26lf.12338$ea6.11321@news-
server.bigpond.net.au> <43951555$1@duster.adelaide.on.net>
<pan.2005.12.06.13.34.02.636931@charter.net> <43959e69$1@duster.adelaide.on.net>
<5Lolf.13227$ea6.5782@news-server.bigpond.net.au>
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Date: Wed, 7 Dec 2005 08:50:24 +0800
Lines: 48
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Response
NNTP-Posting-Host: ppp170-120.lns1.per1.internode.on.net
Message-ID: <439631d2$1@duster.adelaide.on.net>

X-Trace: duster.adelaide.on.net 1133916626 150.101.170.120 (7 Dec 2005 11:20:26 +1050)
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!nntp.giganews.com!newscon06.news.prodigy.com!newscon02.news.prodigy.com!prodigy.net!newstrans.cos.agilent.com!sdd.hp.com!news.compaq.com!newsfeeds.ihug.co.nz!ihug.co.nz!news.xtra.co.nz!news-south.connect.com.au!duster.adelaide.on.net!not-for-mail
Xref: g2news1.google.com comp.sys.cbm:12814 comp.sys.atari.8bit:3644 comp.sys.sinclair:6779 alt.games.video.xbox:34933

"Mark Bedingfield" <mark@nomorespamplease.computercom.com.au> wrote in message news:5Lolf.13227$ea6.5782@news-server.bigpond.net.au...
> Clockmeister wrote:
>> "Ronald J. Hall" <dark_lord@charter.net> wrote in message
>> news:pan.2005.12.06.13.34.02.636931@charter.net...
>>
>>>On Tue, 06 Dec 2005 12:36:36 +0800, Clockmeister wrote:
>>>
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>>
>>
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>
> Mark
>
> PS Midi is very good at simple networking too. Try Substation or Midimaze
> for example.

Simple being the operative word there.

From -3671980785288595262
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!newsfeeds.ihug.co.nz!
ihug.co.nz!ken-transit.news.telstra.net!lon-in.news.telstra.net!news.telstra.net!
news-server.bigpond.net.au!53ab2750!not-for-mail
From: Mark Bedingfield <mark@nomorespamplease.computercom.com.au>
User-Agent: Mozilla Thunderbird 1.0.6 (Windows/20050716)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
References: <1133327818.894558.34980@g43g2000cwa.googlegroups.com>
<pan.2005.12.02.14.06.08.298860@charter.net> <439244fc$1@news.inet.com.pl>
<pan.2005.12.04.04.22.20.799037@charter.net> <4392ec50$1@duster.adelaide.on.net>
<37Lkf.11193$ea6.2337@news-server.bigpond.net.au>
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<4393e425$1@duster.adelaide.on.net> <6LRkf.11656$ea6.773@news-
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<jg3lf.12107$ea6.11950@news-server.bigpond.net.au>
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<43951555$1@duster.adelaide.on.net> <pan.2005.12.06.13.34.02.636931@charter.net>
<43959e69$1@duster.adelaide.on.net> <5Lolf.13227$ea6.5782@news-
server.bigpond.net.au> <439631d2$1@duster.adelaide.on.net>
In-Reply-To: <439631d2$1@duster.adelaide.on.net>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 64
Message-ID: <5Hqlf.13345$ea6.10472@news-server.bigpond.net.au>
Date: Wed, 07 Dec 2005 01:13:37 GMT
NNTP-Posting-Host: 144.137.14.60
X-Complaints-To: abuse@bigpond.net.au
X-Trace: news-server.bigpond.net.au 1133918017 144.137.14.60 (Wed, 07 Dec 2005
12:13:37 EST)
NNTP-Posting-Date: Wed, 07 Dec 2005 12:13:37 EST
Organization: BigPond Internet Services
Xref: g2news1.google.com comp.sys.cbm:12817 comp.sys.atari.8bit:3645

comp.sys.sinclair:6783 alt.games.video.xbox:34935

Clockmeister wrote:
> "Mark Bedingfield" <mark@nomorespamplease.computercom.com.au> wrote in
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> The days of the Atari being a choice for the semi-professional+ are long
> gone.

Not so, alot of sudios still use them as a master midi clock IIRC.
Because the timing is so poor on modern equipment. So, how well did
Cubase run on an Amiga anyway?
>

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>>PS Midi is very good at simple networking too. Try Substation or Midimaze
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> Simple being the operative word there.
>
Thats right a $5 lead made it possible to hook 16 machines together and
have a gaming comp with you mates.

Mark

From 8243176602711230887
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,public
X-Google-Language: ENGLISH,ASCII-7-bit
From: "Clockmeister" <no-one@nowhere.com>
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
References: <1133327818.894558.34980@g43g2000cwa.googlegroups.com>
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<dYMkf.11264$ea6.10920@news-server.bigpond.net.au>
<4393a9a4$1@duster.adelaide.on.net> <r7Pkf.11343$ea6.10769@news-
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<43942872$1@duster.adelaide.on.net> <jg3lf.12107$ea6.11950@news-
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<pan.2005.12.06.13.34.02.636931@charter.net> <43959e69$1@duster.adelaide.on.net>
<5Lolf.13227$ea6.5782@news-server.bigpond.net.au>
<439631d2$1@duster.adelaide.on.net> <5Hqlf.13345$ea6.10472@news-
server.bigpond.net.au>
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Date: Wed, 7 Dec 2005 09:48:34 +0800
Lines: 82
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Response
NNTP-Posting-Host: ppp170-120.lns1.per1.internode.on.net
Message-ID: <43963f73$1@duster.adelaide.on.net>
X-Trace: duster.adelaide.on.net 1133920115 150.101.170.120 (7 Dec 2005 12:18:35

+1050)
Path: g2news1.google.com!news3.google.com!newshub.sdsu.edu!peer01.west.cox.net!
cox.net!newsfeeds.ihug.co.nz!ihug.co.nz!news.xtra.co.nz!news-south.connect.com.au!
duster.adelaide.on.net!not-for-mail
Xref: g2news1.google.com comp.sys.cbm:12821 comp.sys.atari.8bit:3646
comp.sys.sinclair:6786 alt.games.video.xbox:34939

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>>>Yet you bitch about buying another monitor?
>>
>>
>> Monitors were damned expensive. $29.95 for a port that only a minority of
>> people would have a use for is pretty cheap.
>
> Or you could include it as standard and still be cheaper than an Amiga.

$29.95 is peanuts for those into MIDI, it would be the least of their
expense.

>> How well did Cubase or
>>
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>>>computer (thanks to the PC's open architecture) and are STILL used in

>>>studios for that reason. Bars and Pipes, hehehehehehehe.......
>>
>>
>> You would like to think so, but I see Mac's and PC's everywhere in
>> studios. The days of the Atari being a choice for the semi-professional+
>> are long gone.
>
> Not so, alot of sudios still use them as a master midi clock IIRC. Because
> the timing is so poor on modern equipment.

Professionals seem to be happy with it, I think

So, how well did
> Cubase run on an Amiga anyway?
>>

It doesn't, MIDI was the domain of Atari where Video was the domain of
Amiga. Despite that the MOD tracker format was by far and away much more
popular then MIDI anyway, and spawned many a talented musician.

>>>Mark
>>>
>>>PS Midi is very good at simple networking too. Try Substation or Midimaze
>>>for example.
>>
>>
>> Simple being the operative word there.
>>
> Thats right a $5 lead made it possible to hook 16 machines together and
> have a gaming comp with you mates.
>

Yeah, that was a huge plus.

From -5434812824422063788
X-Google-Thread: f8760,b4e9816aa2c087f8
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!cyclone1.gnilink.net!
spamkiller.gnilink.net!gnilink.net!trnddc08.POSTED!4fa3cda4!not-for-mail
From: "cbc" <cabell.clarkeNOSPAMMYA$$@SPAMNOverizon.net>
Newsgroups: comp.sys.atari.8bit
References: <1130860256.621766.168750@g44g2000cwa.googlegroups.com>
<dn547d$2hg$1@nemesis.news.tpi.pl>
Subject: Re: My stock 800XL has chroma output?
Lines: 81
X-Priority: 3
X-MSMail-Priority: Normal

X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MIMEOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Response
Message-ID: <CWrlf.12004$wF.7871@trnddc08>
Date: Wed, 07 Dec 2005 02:38:26 GMT
NNTP-Posting-Host: 70.105.19.134
X-Complaints-To: abuse@verizon.net
X-Trace: trnddc08 1133923106 70.105.19.134 (Tue, 06 Dec 2005 21:38:26 EST)
NNTP-Posting-Date: Tue, 06 Dec 2005 21:38:26 EST
Xref: g2news1.google.com comp.sys.atari.8bit:3647

Was it Amdek? I have 3 or 4 of those for my 8-bits.

--
Cabell
A8 Internet BBS: telnet://bfbbs.no-ip.com
A8 Website: www.amfband.com/bf/

"OplIm" <lILIll@kingbrak.com> wrote in message
news:dn547d$2hg$1@nemesis.news.tpi.pl...
>I believe there was another company that made monitors and they were very
>popular at the time, began with A I believe, but I can't remember the name.
>
> On 2005-11-01 16:50:56 +0100, stephensheppard@hotmail.com said:
>
>>
>> Slor wrote:
>>> I'm trying to get something straight here, so hopefully you guys can
>>> help...
>>>
>>> Ok, so I have 2 800XLs sitting in front of me. The first one is the one
>>> I
>>> have had since it was new, my first computer, immortal beloved (maybe
>>> that's going a little too far). A while back I did the simplest hack I
>>> could find to add chroma output to the machine, which was to put a line
>>> from the resistor just above Q5 (can't read the resistor number) to the
>>> chroma lead on the output jack. Voila, a nice bright s-video picture
>>> that
>>> is better than the composite and enough to keep me happy without doing a
>>> major video mod.
>>>
>>> Now, the second machine is one that has not been modified (at least for
>>> video), and much to my surprise it's showing a picture when hooked up
>>> via
>>> chroma/luma. It's not as bright as the other machine (even a slightly
>>> different hus), but it's certainly just as clear. If I hook up the same
>>> simple line as I did in the first machine, then it transitions to a
>>> brighter version of the display.
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>>> So, the question here is what is this second 800XL that already has some
>>> sort of chroma output in place? I have read about the "Freddie" models
>>> that came out late, but this machine does not have that chip. Is this a

>>> very early 800XL that came out before they decided to stop hooking up
>>> the
>>> chroma? I'm just curious since I never expected to run across one of
>>> these
>>> with unmodded chroma output.
>>>
>>> Oh yeah, and they're both NTSC machines.
>>>
>>> Thanks
>>>
>>> --
>>> Slor
>>
>> 1) Check behind pin 4 (I think that's the right number)of the DIN
>> connector. If there is a trace leading backwards then Chroma is indeed
>> connected. If the pin is just an empty solder point then no
>> connection.,
>>
>> 2) If there is no trace then check your video cable. Perhaps it's been
>> modified to bridge the Composite and Chroma pins to make Composite
>> available on what should be the Chroma lead. That was the other cheap
>> fix, Composite + Luminence instead of full Chrominence + Luminence.
>> Produces better output than Composite alone plus you still get some
>> artifacting.
>>
>> To be honest though, I've never heard of it being done at the cable
>> because back in those good old days we used RCA connectors (not S-Video
>> connectors) so one could simply plug in the Luminence lead and if the
>> Chrominence lead didn't work we plugged in the Composite lead into the
>> Chrominence input on the monitor.
>>
>> OT: Was Commodore the only company producing CRTs with separate
>> Chrominence and Luminence inputs? I can't seem to remember.
>>
>> Steve Sheppard
>
>

From -704614433497387779
X-Google-Thread: f8760,b4e9816aa2c087f8
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g47g2000cwa.googlegroups.com!not-for-mail
From: stephensheppard@hotmail.com
Newsgroups: comp.sys.atari.8bit
Subject: Re: My stock 800XL has chroma output?
Date: 6 Dec 2005 18:38:38 -0800
Organization: http://groups.google.com
Lines: 76

Message-ID: <1133923118.772785.147690@g47g2000cwa.googlegroups.com>
References: <1130860256.621766.168750@g44g2000cwa.googlegroups.com>
   <dn547d$2hg$1@nemesis.news.tpi.pl>
NNTP-Posting-Host: 64.48.73.218
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1133923123 1793 127.0.0.1 (7 Dec 2005 02:38:43 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Wed, 7 Dec 2005 02:38:43 +0000 (UTC)
In-Reply-To: <dn547d$2hg$1@nemesis.news.tpi.pl>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Win98; en-US; rv:1.7.12) Gecko/20050915
Firefox/1.0.7,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g47g2000cwa.googlegroups.com; posting-host=64.48.73.218;
   posting-account=4ilZLQsAAADHKJufwAjm_Pl2CA076mZi
Xref: g2news1.google.com comp.sys.atari.8bit:3648

OplIm wrote:
> I believe there was another company that made monitors and they were
> very popular at the time, began with A I believe, but I can't remember
> the name.

Hmmm, "I" does not ring a bell. How about C.Itoh? Pretty sure they
made printers and monitors back in the day.

Anyway, thanks for the help plus you've just given me one or two more
fond memories.

Steve Sheppard

>
> On 2005-11-01 16:50:56 +0100, stephensheppard@hotmail.com said:
>
> >
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> >> Slor
> >
> > 1) Check behind pin 4 (I think that's the right number)of the DIN
> > connector. If there is a trace leading backwards then Chroma is indeed
> > connected. If the pin is just an empty solder point then no
> > connection.,
> >
> > 2) If there is no trace then check your video cable. Perhaps it's been
> > modified to bridge the Composite and Chroma pins to make Composite
> > available on what should be the Chroma lead. That was the other cheap
> > fix, Composite + Luminence instead of full Chrominence + Luminence.
> > Produces better output than Composite alone plus you still get some
> > artifacting.
> >
> > To be honest though, I've never heard of it being done at the cable
> > because back in those good old days we used RCA connectors (not S-Video
> > connectors) so one could simply plug in the Luminence lead and if the
> > Chrominence lead didn't work we plugged in the Composite lead into the
> > Chrominence input on the monitor.
> >
> > OT: Was Commodore the only company producing CRTs with separate
> > Chrominence and Luminence inputs? I can't seem to remember.
> >
> > Steve Sheppard

From -7506097622957881889
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!newshub.sdsu.edu!logbridge.uoregon.edu!newsfeeds.ihug.co.nz!
ihug.co.nz!ken-transit.news.telstra.net!lon-in.news.telstra.net!news.telstra.net!

news-server.bigpond.net.au!53ab2750!not-for-mail
From: Mark Bedingfield <mark@nomorespamplease.computercom.com.au>
User-Agent: Mozilla Thunderbird 1.0.6 (Windows/20050716)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
References: <1133327818.894558.34980@g43g2000cwa.googlegroups.com>
<4392ec50$1@duster.adelaide.on.net> <37Lkf.11193$ea6.2337@news-
server.bigpond.net.au> <43938bba$1@duster.adelaide.on.net>
<dYMkf.11264$ea6.10920@news-server.bigpond.net.au>
<4393a9a4$1@duster.adelaide.on.net> <r7Pkf.11343$ea6.10769@news-
server.bigpond.net.au> <4393e425$1@duster.adelaide.on.net>
<6LRkf.11656$ea6.773@news-server.bigpond.net.au>
<43942872$1@duster.adelaide.on.net> <jg3lf.12107$ea6.11950@news-
server.bigpond.net.au> <4394dd56@duster.adelaide.on.net>
<Lg5lf.12300$ea6.4674@news-server.bigpond.net.au>
<4394e760$1@duster.adelaide.on.net> <j26lf.12338$ea6.11321@news-
server.bigpond.net.au> <43951555$1@duster.adelaide.on.net>
<pan.2005.12.06.13.34.02.636931@charter.net> <43959e69$1@duster.adelaide.on.net>
<5Lolf.13227$ea6.5782@news-server.bigpond.net.au>
<439631d2$1@duster.adelaide.on.net> <5Hqlf.13345$ea6.10472@news-
server.bigpond.net.au> <43963f73$1@duster.adelaide.on.net>
In-Reply-To: <43963f73$1@duster.adelaide.on.net>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 121
Message-ID: <gzslf.13449$ea6.5630@news-server.bigpond.net.au>
Date: Wed, 07 Dec 2005 03:21:48 GMT
NNTP-Posting-Host: 144.137.14.60
X-Complaints-To: abuse@bigpond.net.au
X-Trace: news-server.bigpond.net.au 1133925708 144.137.14.60 (Wed, 07 Dec 2005
14:21:48 EST)
NNTP-Posting-Date: Wed, 07 Dec 2005 14:21:48 EST
Organization: BigPond Internet Services
Xref: g2news1.google.com comp.sys.cbm:12827 comp.sys.atari.8bit:3649
comp.sys.sinclair:6790 alt.games.video.xbox:34952

Clockmeister wrote:
> "Mark Bedingfield" <mark@nomorespamplease.computercom.com.au> wrote in
> message news:5Hqlf.13345$ea6.10472@news-server.bigpond.net.au...
>
>>Clockmeister wrote:
>>
>>>"Mark Bedingfield" <mark@nomorespamplease.computercom.com.au> wrote in
>>>message news:5Lolf.13227$ea6.5782@news-server.bigpond.net.au...
>>>
>>>
>>>>Clockmeister wrote:
>>>>
>>>>
>>>>>"Ronald J. Hall" <dark_lord@charter.net> wrote in message

>>>>>news:pan.2005.12.06.13.34.02.636931@charter.net...
>>>>>
>>>>>
>>>>>
>>>>>>On Tue, 06 Dec 2005 12:36:36 +0800, Clockmeister wrote:
>>>>>>
>>>>>>
>>>>>>
>>>>>>
>>>>>>>There is nothing an ST can do that an A500 isn't capable of.
>>>>>>
>>>>>>MIDI...from a stock machine.
>>>>>>
>>>>>>
>>>>>>
>>>>>>
>>>>>MIDI is absolutely useless without additional hardware... and subsequent
>>>>>cost.
>>>>>
>>>>>$29.95 bought you an Amiga MIDI interface should you need it, and
>>>>>support was built into the serial port.
>>>>>
>>>>
>>>>Yet you bitch about buying another monitor?
>>>
>>>
>>>Monitors were damned expensive. $29.95 for a port that only a minority of
>>>people would have a use for is pretty cheap.
>>
>>Or you could include it as standard and still be cheaper than an Amiga.
>
>
> $29.95 is peanuts for those into MIDI, it would be the least of their
> expense.
>

That would be an assumption, not a fact.

>
>>> How well did Cubase or
>>>
>>>
>>>>Notator run on an Amiga? The Atari STILL has the best midi timing of any
>>>>computer (thanks to the PC's open architecture) and are STILL used in
>>>>studios for that reason. Bars and Pipes, hehehehehehehe.......
>>>
>>>
>>>You would like to think so, but I see Mac's and PC's everywhere in
>>>studios. The days of the Atari being a choice for the semi-professional+
>>>are long gone.
>>
>>Not so, alot of sudios still use them as a master midi clock IIRC. Because
>>the timing is so poor on modern equipment.

>
>
> Professionals seem to be happy with it, I think

Not all, and I know quite a few. Especially those that started on the ST.
>
> So, how well did
>
>>Cubase run on an Amiga anyway?
>>
>
> It doesn't, MIDI was the domain of Atari where Video was the domain of
> Amiga. Despite that the MOD tracker format was by far and away much more
> popular then MIDI anyway, and spawned many a talented musician.

There is no comparison between Mod and Midi. Especially when you get to
Cubase audio on the Falcon. I think there was a version that ran on the
ST/Mega/TT as well, using an external SCSI sampler.

So how many albums were recorded using the Mod standard? Midi was/is
more popular than Mod has/ever will be.

Mod was/is very popular on the Atari too. I found an scream tracker
player for the STE yesterday. Awesome stuff. Seems a mod player for the
STFM has been released recently too, capable of 50Khz playback. The guy
who wrote it (Paulo Simoes), would be the guy who wrote the fist
overscan demos in the 80's and has recently broken the sprite record on
the ST. He deserves a medal I think.

You do know that a stock STE is capable of 50Khz DMA stereo? Mods are
not an issue for anything made by Atari after 1987. STE, MegaSTE, TT and
Falcon.

>

>>>>PS Midi is very good at simple networking too. Try Substation or Midimaze
>>>>for example.
>>>
>>>
>>>Simple being the operative word there.
>>>
>>
>>Thats right a $5 lead made it possible to hook 16 machines together and
>>have a gaming comp with you mates.
>>
>
>
> Yeah, that was a huge plus.
>

I thought so. Have you ever played midimaze or Substation?

Mark

From -8468883476028523232
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!cycny01.gnilink.net!
spamkiller2.gnilink.net!gnilink.net!trndny06.POSTED!ed9e4e4d!not-for-mail
Newsgroups: comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair
From: Lyrical Nanoha <LyricalNanoha@dosius.net>
X-X-Sender: molly@static-141-149-129-16.buff.east.verizon.net
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
In-Reply-To: <dn521ksjv1@nwrdmz03.dmz.ncs.ea.ibs-infra.bt.com>
Message-ID:
<Pine.LNX.4.62.0512062237020.5800@static-141-149-129-16.buff.east.verizon.net>
References: <3210p15k3mq6q38ia6sip5e7n3kfjleanh@4ax.com>
<43900ff3@duster.adelaide.on.net>
 <the0p1hk6qnt4na5ikn7d0524htu3ok704@4ax.com>
<87iru7fwcj.fsf@onyxia.eiendomsnett.no>
 <aj21p158erkruc83uoaerf81739gf3pq98@4ax.com>
<87acfifl2m.fsf@onyxia.eiendomsnett.no>
 <l8o3p15m7i7qdcoep2t8sm9m4qttgpjb66@4ax.com> <4392414a$1@news.inet.com.pl>
 <3vf9lhF156gpiU1@individual.net> <4392eb63$1@duster.adelaide.on.net>
 <gk76p1p2o2mno9a2fk976dej6fenn7rmm4@4ax.com> <43933776$1@duster.adelaide.on.net>
 <kdf6p1lo3l8d7778bs245m2ilf34f4ip0b@4ax.com> <4395dd8b@news.inet.com.pl>
 <dn521ksjv1@nwrdmz03.dmz.ncs.ea.ibs-infra.bt.com>
MIME-Version: 1.0
Content-Type: TEXT/PLAIN; charset=US-ASCII; format=flowed
Lines: 8
Date: Wed, 07 Dec 2005 03:37:00 GMT
NNTP-Posting-Host: 141.149.129.16
X-Complaints-To: abuse@verizon.net
X-Trace: trndny06 1133926620 141.149.129.16 (Tue, 06 Dec 2005 22:37:00 EST)
NNTP-Posting-Date: Tue, 06 Dec 2005 22:37:00 EST
Xref: g2news1.google.com comp.sys.cbm:12829 comp.sys.atari.8bit:3650
comp.sys.sinclair:6792

On Tue, 6 Dec 2005, Paul E Collins wrote:

> The newer Spectrums have the AY-3-8912 sound chip, which is not so
> different from the YM chip in an Atari.

That's because the Atari's YM chip is an AY8910 clone.

-uso.

From 9919409049089643 71
X-Google-Thread: 103c3f,bac64a1cb422f809
X-Google-Thread: 105753,bac64a1cb422f809

X-Google-Thread: f8760,bac64a1cb422f809
X-Google-Attributes: gid103c3f,gid105753,gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!atl-c05.usenetserver.com!
news.usenetserver.com!pd7cy2so!shaw.ca!pd7tw2no.POSTED!53ab2750!not-for-mail
X-Trace-PostClient-IP: 24.68.25.84
From: Shawn Jefferson <sjeffersonTAKETHISOUTTOREPLY@shaw.ca>
Newsgroups: comp.sys.apple2,comp.sys.cbm,comp.sys.atari.8bit
Subject: Re: cc65 / ca65: how to interface C and assembly?
Reply-To: sjeffersonTAKETHISOUTTOREPLY@shaw.ca
Message-ID: <k2ucp1t078jm5hci2878b8d0iivmpn4skp@4ax.com>
References: <4395b60d$0$9636$9b4e6d93@newsread2.arcor-online.net>
<dn51pv$r7h$1@moppi.musoftware.de> <43961c5c$0$9651$9b4e6d93@newsread2.arcor-
online.net>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 28
Date: Wed, 07 Dec 2005 05:53:53 GMT
NNTP-Posting-Host: 24.64.223.206
X-Complaints-To: abuse@shaw.ca
X-Trace: pd7tw2no 1133934833 24.64.223.206 (Tue, 06 Dec 2005 22:53:53 MST)
NNTP-Posting-Date: Tue, 06 Dec 2005 22:53:53 MST
Organization: Shaw Residential Internet
Xref: g2news1.google.com comp.sys.apple2:7160 comp.sys.cbm:12836
comp.sys.atari.8bit:3651

Linards Ticmanis <ticmanis@gmx.de>:

>One more thing, on the Apple many hardware funktions are activated by
>accessing certain addresses. It's only the access that matters, the data
>read or written is irrelevant. But when I use peekpoke.h and say
>something like "PEEK(0xC030);" without using the result for anything, it
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>twice during a write. Some of these "softswitches" are toggle switches,
>so you need to read them, which produces only one access; writing them
>toggles them back and forth instead.
>
>Is there any way to get a "pure" load, i.e. make the compiler emit just
>an LDA (or a BIT, or whatever) but to ignore the result? I mean without
>resorting to inline assembly. I tried to do it with "volatile" but that
>doesn't seem to have any effect.

A volatile type would be great. I have a program that suffers from a
similiar problem, in that I store a value to a memory location to check for
the presence of hardware. If I check for that value in that location right
after the assignment, the optimizer optimizes it away. I got around it by
putting the check far enough down in the code from the assignment that the
optimizer doesn't remember it.

--
Shawn Jefferson
(fix reply to for email)

From -7359327840187188335
X-Google-Thread: 103c3f,bac64a1cb422f809
X-Google-Thread: 105753,bac64a1cb422f809
X-Google-Thread: f8760,bac64a1cb422f809
X-Google-Attributes: gid103c3f,gid105753,gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Wed, 07 Dec 2005 02:30:42 -0600
Date: Wed, 07 Dec 2005 00:31:33 -0800
From: "Michael J. Mahon" <mjmahon@aol.com>
Reply-To: mjmahon@aol.com
User-Agent: Mozilla Thunderbird 1.0 (Windows/20041206)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.apple2,comp.sys.cbm,comp.sys.atari.8bit
Subject: Re: cc65 / ca65: how to interface C and assembly?
References: <4395b60d$0$9636$9b4e6d93@newsread2.arcor-online.net>
<dn51pv$r7h$1@moppi.musoftware.de> <43961c5c$0$9651$9b4e6d93@newsread2.arcor-
online.net>
In-Reply-To: <43961c5c$0$9651$9b4e6d93@newsread2.arcor-online.net>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
Message-ID: <YamdndvG3OsvAAvenZ2dnUVZ_sSdnZ2d@comcast.com>
Lines: 61
NNTP-Posting-Host: 24.16.106.170
X-Trace: sv3-ZsSDU96/
xOmykRopg0gaptvRpLX9niYstb3DKWpfUdS+q9EgBnHbN8KTV4wj87vjKDqZaRTWDdSPzKl!
7zZJat28ymMpTMCbE6eUWGddJoEUxgEM0cvUwubXsNo/rVOku2QUFHKN9VEe+FkuFpC7DLxjOoSw!
hSFqsdoam+/9
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.apple2:7164 comp.sys.cbm:12838
comp.sys.atari.8bit:3652

Linards Ticmanis wrote:
> Thanks to all who answered for the help!
>
> U. v. Bassewitz wrote:
>
>> The builtin inline assembler is not a full featured assembler, therefore
>> control commands (like .align) aren't accepted. A second reason is that
>> the inline assembler code is processed by the the optimizer, and handling

>> control commands in this stage would be too complex.
>
>
> Being processed by the optimizer pretty much rules out using inline
> assembly I fear, since the Apple disk controller wants to receive a byte
> exactly every 32 cycles; one more or less and it won't work. So any kind
> of optimization or reorganization would destroy the functionality.

I hope that the optimizer knows enough to leave assembly code
unchanged. I presumed (oops) that UVB meant only that it "passed
through" the optimizer, not that the optimizer attempted to do
anything with it... ;-(

> So I guess I'll use a separate assembly file and .align my code that
> way. There's no need to call any functions from the write code, it's
> just a simple loop that dumps memory locations' contents to the write
> register. And now that I know how parameter passing works, it should be
> easy enough.

A good fallback position.

> One more thing, on the Apple many hardware funktions are activated by
> accessing certain addresses. It's only the access that matters, the data
> read or written is irrelevant. But when I use peekpoke.h and say
> something like "PEEK(0xC030);" without using the result for anything, it
> gets optimized away. I've settled on "*((char *)0xC030) = __AX__;",
> which gives a "pure" store, storing whatever is currently in A; but this
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> so you need to read them, which produces only one access; writing them
> toggles them back and forth instead.
>
> Is there any way to get a "pure" load, i.e. make the compiler emit just
> an LDA (or a BIT, or whatever) but to ignore the result? I mean without
> resorting to inline assembly. I tried to do it with "volatile" but that
> doesn't seem to have any effect.

It is not true that all stores cause a read access. I don't know
how this myth continues to propagate. (Perhaps it's because of
the "double access" note about the Applesoft POKE function, which
occurs because that store is *always* indexed.)

Only indexed and indirect indexed stores cause a read access prior
to the write access (because of a data path conflict in the chip
which requires another cycle).

-michael

Music synthesis for 8-bit Apple II's!
Home page: http://members.aol.com/MJMahon/

"The wastebasket is our most important design
tool--and it is seriously underused."

From -9005478863027917180
X-Google-Thread: 103c3f,bac64a1cb422f809
X-Google-Thread: 105753,bac64a1cb422f809
X-Google-Thread: f8760,bac64a1cb422f809
X-Google-Attributes: gid103c3f,gid105753,gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Wed, 07 Dec 2005 02:35:20 -0600
Date: Wed, 07 Dec 2005 00:36:11 -0800
From: "Michael J. Mahon" <mjmahon@aol.com>
Reply-To: mjmahon@aol.com
User-Agent: Mozilla Thunderbird 1.0 (Windows/20041206)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.apple2,comp.sys.cbm,comp.sys.atari.8bit
Subject: Re: cc65 / ca65: how to interface C and assembly?
References: <4395b60d$0$9636$9b4e6d93@newsread2.arcor-online.net>
<dn51pv$r7h$1@moppi.musoftware.de> <43961c5c$0$9651$9b4e6d93@newsread2.arcor-
online.net> <k2ucp1t078jm5hci2878b8d0iivmpn4skp@4ax.com>
In-Reply-To: <k2ucp1t078jm5hci2878b8d0iivmpn4skp@4ax.com>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
Message-ID: <j5ednWB9w_lVAwveRVn-vA@comcast.com>
Lines: 44
NNTP-Posting-Host: 24.16.106.170
X-Trace: sv3-Xn2Rj83/
di8KpDxnKLmJ9nYe3cmBI7zFap6bfghzn0EsRuV+MnrCYnFkVCCXQs0DJLyFllHeRQmd9V7!0fKu3h/
QP0nrijvwIo+WJssUre4SdR+ICoAKRccsJZOhwipp55zm/K4svW8DsQUwC93MdPRNsnk=
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.apple2:7165 comp.sys.cbm:12839
comp.sys.atari.8bit:3653

Shawn Jefferson wrote:
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>
>
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> after the assignment, the optimizer optimizes it away. I got around it by
> putting the check far enough down in the code from the assignment that the
> optimizer doesn't remember it.

A volatile type is a necessity in any optimized language used to
access addresses when the access has side effects. As noted, the
Apple (and indeed, any 6502 machine) is loaded with such side effects.

One must also make some "policy" decisions about indirect accesses
(through pointers). Without explicit information to the contrary,
it is best to assume that a pointer *cannot* point to a volatile,
since to do otherwise would eliminate almost all optimizations.

-michael

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Home page: http://members.aol.com/MJMahon/

"The wastebasket is our most important design
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From -2604101645192479266
X-Google-Thread: 103c3f,bac64a1cb422f809
X-Google-Thread: 105753,bac64a1cb422f809
X-Google-Thread: f8760,bac64a1cb422f809
X-Google-Attributes: gid103c3f,gid105753,gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!cycny01.gnilink.net!
spamkiller2.gnilink.net!gnilink.net!trndny06.POSTED!ed9e4e4d!not-for-mail
Newsgroups: comp.sys.apple2,comp.sys.cbm,comp.sys.atari.8bit
From: Lyrical Nanoha <LyricalNanoha@dosius.net>
X-X-Sender: molly@static-141-149-129-16.buff.east.verizon.net
Subject: Re: cc65 / ca65: how to interface C and assembly?
In-Reply-To: <j5ednWB9w_lVAwveRVn-vA@comcast.com>
Message-ID:
<Pine.LNX.4.62.0512070455010.6729@static-141-149-129-16.buff.east.verizon.net>
References: <4395b60d$0$9636$9b4e6d93@newsread2.arcor-online.net>
 <dn51pv$r7h$1@moppi.musoftware.de> <43961c5c$0$9651$9b4e6d93@newsread2.arcor-
online.net>
 <k2ucp1t078jm5hci2878b8d0iivmpn4skp@4ax.com> <j5ednWB9w_lVAwveRVn-vA@comcast.com>

MIME-Version: 1.0
Content-Type: TEXT/PLAIN; charset=US-ASCII; format=flowed
Lines: 15
Date: Wed, 07 Dec 2005 09:56:48 GMT
NNTP-Posting-Host: 141.149.129.16
X-Complaints-To: abuse@verizon.net
X-Trace: trndny06 1133949408 141.149.129.16 (Wed, 07 Dec 2005 04:56:48 EST)
NNTP-Posting-Date: Wed, 07 Dec 2005 04:56:48 EST
Xref: g2news1.google.com comp.sys.apple2:7166 comp.sys.cbm:12841
comp.sys.atari.8bit:3654

On Wed, 7 Dec 2005, Michael J. Mahon wrote:

> A volatile type is a necessity in any optimized language used to
> access addresses when the access has side effects. As noted, the
> Apple (and indeed, any 6502 machine) is loaded with such side effects.
>
> One must also make some "policy" decisions about indirect accesses
> (through pointers). Without explicit information to the contrary,
> it is best to assume that a pointer *cannot* point to a volatile,
> since to do otherwise would eliminate almost all optimizations.

I for one don't like my code computer-optimized because I lose control
over it.

-uso.

From -2089602901996435843
X-Google-Thread: 103c3f,bac64a1cb422f809
X-Google-Thread: 105753,bac64a1cb422f809
X-Google-Thread: f8760,bac64a1cb422f809
X-Google-Attributes: gid103c3f,gid105753,gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news2.volia.net!newsfeed01.sul.t-
online.de!t-online.de!newsfeed.arcor.de!news.arcor.de!not-for-mail
Date: Wed, 07 Dec 2005 12:15:30 +0100
From: Linards Ticmanis <ticmanis@gmx.de>
User-Agent: Mozilla Thunderbird 1.0.6 (X11/20050715)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.apple2,comp.sys.cbm,comp.sys.atari.8bit
Subject: Re: cc65 / ca65: how to interface C and assembly?
References: <4395b60d$0$9636$9b4e6d93@newsread2.arcor-online.net>
<dn51pv$r7h$1@moppi.musoftware.de> <43961c5c$0$9651$9b4e6d93@newsread2.arcor-
online.net> <YamdndvG3OsvAAvenZ2dnUVZ_sSdnZ2d@comcast.com>
In-Reply-To: <YamdndvG3OsvAAvenZ2dnUVZ_sSdnZ2d@comcast.com>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 25
Message-ID: <4396c453$0$9637$9b4e6d93@newsread2.arcor-online.net>
Organization: Arcor
NNTP-Posting-Date: 07 Dec 2005 12:15:31 MET

NNTP-Posting-Host: ef454126.newsread2.arcor-online.net
X-Trace:
DXC=g:X<hPnEnYlGnN95NbAh:aQ5U85hF6f;djW\KbG]kaMhn6A=Y6OiEadCfnE@WDkZhnnG8bB1k0ePii
LP`:dB907bGND:YLcJC5c
X-Complaints-To: usenet-abuse@arcor.de
Xref: g2news1.google.com comp.sys.apple2:7168 comp.sys.cbm:12847
comp.sys.atari.8bit:3655

Michael J. Mahon wrote:

> I hope that the optimizer knows enough to leave assembly code
> unchanged. I presumed (oops) that UVB meant only that it "passed
> through" the optimizer, not that the optimizer attempted to do
> anything with it... ;-(

Probably you are right.

> It is not true that all stores cause a read access. I don't know
> how this myth continues to propagate. (Perhaps it's because of
> the "double access" note about the Applesoft POKE function, which
> occurs because that store is *always* indexed.)
 > Only indexed and indirect indexed stores cause a read access prior
 > to the write access (because of a data path conflict in the chip
 > which requires another cycle).
 >

Thanks. I was indeed thinking that every store instruction causes two
accesses. If not, the solution I gave above seems to be ideal, provided
you use an absolute address, not some expression that has to be
calculated at runtime (which will compile into an y-indexed indirect store).

--
Linards Ticmanis

From -8101617408256311578
X-Google-Thread: f8760,1a82398f58e10925,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!newscon06.news.prodigy.com!prodigy.net!
newsfeed-00.mathworks.com!news.tele.dk!feed118.news.tele.dk!news.tele.dk!
small.news.tele.dk!newspeer1.se.telia.net!se.telia.net!masternews.telia.net.!
newsc.telia.net.POSTED!not-for-mail
From: "Anders Skelander" <ansk@hotmail.com>
Newsgroups: comp.sys.atari.8bit
Subject: Sunday Golf
Lines: 24
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-RFC2646: Format=Flowed; Original
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180

Message-ID: <qzBlf.151960$dP1.509792@newsc.telia.net>
Date: Wed, 07 Dec 2005 13:36:22 GMT
NNTP-Posting-Host: 217.211.188.103
X-Complaints-To: abuse@telia.com
X-Trace: newsc.telia.net 1133962582 217.211.188.103 (Wed, 07 Dec 2005 14:36:22 CET)
NNTP-Posting-Date: Wed, 07 Dec 2005 14:36:22 CET
Organization: Telia Internet
Xref: g2news1.google.com comp.sys.atari.8bit:3656

It has been a while since I found anything interesting on local flea markets or the
various web marketplaces in Sweden, but I bought Adventure International's Sunday Golf for the Atari recently.

The box and the cover/manual really looks pre-industrial seen from a computer
gaming point of view. Simple cover art with a golfer and instructions text printed on the inside of the cover. If the cover art had not been in colour, the compact cassette box and the cassette itself would have looked quite home made.

I like that. If I decided to concentrate on collecting something in the classic computer games arena, it would probably be things that have signs of small scale business or computer hobbyist achievments.

Here is a web page (not mine) with information about the game.

http://www.ataricave.com/S/SundayGolf.htm

Anders

From -8152106949806114 72
X-Google-Thread: f8760,d631fddc7129bd6c
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!nntp.giganews.com!newshub.sdsu.edu!tethys.csu.net!nntp.csufresno.edu!sn-xit-03!sn-xit-08!sn-xit-09!sn-post-02!sn-post-01!supernews.com!corp.supernews.com!not-for-mail
From: jdplace@REMOVESPAMcableone.net (Joseph D. Place)
Newsgroups: comp.sys.atari.8bit
Subject: Re: SIO2ST?
Date: Wed, 07 Dec 2005 15:12:07 -0000
Message-ID: <11pduu7etshbf47@corp.supernews.com>
References: <pqdjf.34916$s92.18080@bignews6.bellsouth.net> <11ou55a486a1677@corp.supernews.com> <mmUjf.32129$i7.15474@bignews2.bellsouth.net> <11p1tc96sn592cf@corp.supernews.com> <yqalf.54659$s92.33682@bignews6.bellsouth.net>

X-Newsreader: NEWSie Version 0.96 (Atari)
X-Complaints-To: abuse@supernews.com
Lines: 46
Xref: g2news1.google.com comp.sys.atari.8bit:3657

On 6 Dec 2005 01:46:09 -, "Phantom" wrote:
>
>"Joseph D. Place" <jdplace@REMOVESPAMcableone.net> wrote in message
>news:11p1tc96sn592cf@corp.supernews.com...
>> On 2 Dec 2005 04:23:46 -, "Phantom" wrote:
>>>
>>>"Joseph D. Place" <jdplace@REMOVESPAMcableone.net> wrote in message
>>>news:11ou55a486a1677@corp.supernews.com...
>>>>>.
>>>> You can use a standard SIO2PC cable with 800XLDJ (800XL DeeJay)
>>>> software. Works great!
>>>>
>>>
>>>You mean you can actually use the SIO2PC board on a ST/STE/Falcon as
>>>long as
>>>they will run 800XLDJ?????
>>>
>>>With no modifications???
>>>
>>>
>>>That would be great, let me know if I understood you correct.
>>>
>>>phantomm@bellsouth.net
>>>
>>>
>>>
>>>.
>> No mods on ST or 520/1040STe. Falcon must be modified, not sure
>> about Mega or TT.
>
>
>Thanks for the Info, What needs to be done to the Falcon to get it
>running with it
>if ya know?
>
>I'd like to use it on one of mine.
>phantomm@bellsouth.net
>
>
>
>
>.
It's in the (German language if I recall) documentation for the
Falcon version of 800XLDJ. Let me know if you can't find it and I'll
look into it if you like.

From -5896997158528661411
X-Google-Thread: f8760,5817d5f040f09de
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!newshub.sdsu.edu!newsfeed.news2me.com!
newsfeed2.easynews.com!newsfeed1.easynews.com!easynews.com!easynews!sn-xit-02!sn-
xit-06!sn-post-01!supernews.com!corp.supernews.com!not-for-mail
From: "Greg Goodwin" <Greg.Goodwinp0.f2.n8.z8@fmlynet.org>
Newsgroups: comp.sys.atari.8bit
Subject: Connecting 8-bit to Falcon
Date: Tue, 07 Dec 2005 07:57:24
Organization: www.family-bbs.net [FamilyNet International]
Message-ID: <001ef5f4@familynet-international.org>
References: <ycdjf.34915$s92.3710@bignews6.bellsouth.net>
X-Gateway: NewsGate v1.0 gamma 2 NNTP <-> FidoNet Gateway
X-FTNADDR: 8:8/2.0
X-Complaints-To: abuse@supernews.com
Lines: 35
Xref: g2news1.google.com comp.sys.atari.8bit:3658

FamilyNet International Newsgate

> From: "Phantom" <phantomm@bellsouth.net>
> A while back I stumbled onto a Web Site that was in German.
> It had pictures and diagrams of connecting an Atari 800XL to an
> Atari Falcon 030. I am not sure what the purpose was as it
> was in German. But it looked very interesting.
> However, I have lost that URL, and haven't been able to find it.
> Does anyone recall seeing this Site and or possible have the
> URL for it.
> If so, post it or send it to me in e-mail.
> Thanks,
> phantomm@bellsouth.net

    Here you go...

ftp://ftp.atari.art.pl/stuff/mirror/atari.fornax.sk/pub/atari/8bit/Emulators/co
mp/800xldj.lzh

    That is on the XLSearch site.

    800XLDJ uses an SIO2PC cable to have the Atari ST/TT/Falcon (Well, I've at
least gotten it to work on a ST and STE) to act as a virtual drive. Some day
the images drop off the last bit, and the program uses a .DI format. However,
that aside, works great! At least worked great for me.

    Haven't used that since like 2000. I got a cheap 75 mhz laptop and ran the
dos based version of Steve Tucker's APE program.   But in a pinch, 800XLDJ does
alright.

    Doc Clu

FamilyNet <> Internet Gated Mail

http://www.familynet-international.org

From 5774472697920141090
X-Google-Thread: f8760,5817d5f040f09de
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!newsfeed2.easynews.com!
newsfeed1.easynews.com!easynews.com!easynews!sn-xit-02!sn-xit-06!sn-post-01!
supernews.com!corp.supernews.com!not-for-mail
From: "Greg Goodwin" <Greg.Goodwinp0.f2.n8.z8@fmlynet.org>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Connecting 8-bit to Falcon
Date: Tue, 07 Dec 2005 08:00:14
Organization: www.family-bbs.net [FamilyNet International]
Message-ID: <001ef5f5@familynet-international.org>
References: <11ou521mppje021@corp.supernews.com>
X-Gateway: NewsGate v1.0 gamma 2 NNTP <-> FidoNet Gateway
X-FTNADDR: 8:8/2.0
X-Complaints-To: abuse@supernews.com
Lines: 27
Xref: g2news1.google.com comp.sys.atari.8bit:3659

FamilyNet International Newsgate

>>I connect my Atari XE to my Hades060 using the SIO cable and 800XLDJ software
>>
>> .
> I tried this with my Falcon, but discovered hardware mods are
> necessary. Forgive me if I am incorrect, but I think it is because
> of the SCC chip instead of MFP like the ST. I have the SIO2PC cable
> connected to my 1040STe with 800XLDJ and it works great (wasn't
> willing to modify my Falcon).
> --
> Joseph D. Place
> ATARI FalconCT60, 1040STE, STacy4, Portfolio, 130XE, 400
> http://www.josephplace.com

   It's possble. The Falcon is a strange bird.

   But with all ST's I found that the "drver" program, or some serial port patch was needed since the ST had a few odd serial protocals. That is, you needed this patch to get the serial port working reliably at or beyond 9600 baud.

   Doc Clu

FamilyNet <> Internet Gated Mail
http://www.familynet-international.org

From -1463860048579123053
X-Google-Thread: f8760,5817d5f040f09de
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!novia!sn-xit-02!sn-xit-06!sn-
post-01!supernews.com!corp.supernews.com!not-for-mail
From: "Greg Goodwin" <Greg.Goodwinp0.f2.n8.z8@fmlynet.org>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Connecting 8-bit to Falcon
Date: Tue, 07 Dec 2005 08:11:30
Organization: www.family-bbs.net [FamilyNet International]
Message-ID: <001ef5f6@familynet-international.org>
References: <XxUjf.32203$i7.7697@bignews2.bellsouth.net>
X-Gateway: NewsGate v1.0 gamma 2 NNTP <-> FidoNet Gateway
X-FTNADDR: 8:8/2.0
X-Complaints-To: abuse@supernews.com
Lines: 25
Xref: g2news1.google.com comp.sys.atari.8bit:3660

FamilyNet International Newsgate

> From: "Phantom" <phantomm@bellsouth.net>

> Where does the SIO2PC connect in the 800XL Chain if you have a couple of
> disk drives
> attached and maybe a Printer or someother SIO Device?
> Can you have alot of stuff like the above connected to the 800XL and
> still be able to use
> the SIO2PC hardware on the 1040STE?
> Does the SIO2PC hardware connection on the 8-bit side connect at the end
> of the
> daisy chain of SIO cables?
> phantomm@bellsouth.net

    A good question. I have run my SIO2PC cable at the end of the SIO chain.
I have run into problems only when I tried to add other devices that didn't
have another SIO port on it.. like the 410 tape player and some printer
interfaces.

    Doc Clu

FamilyNet <> Internet Gated Mail
http://www.familynet-international.org

From -2778428608008330020
X-Google-Thread: f8760,4c11068340af3b0b
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!newshub.sdsu.edu!newsfeed.news2me.com!
newsfeed2.easynews.com!newsfeed1.easynews.com!easynews.com!easynews!sn-xit-03!sn-

xit-08!sn-xit-05!sn-post-01!supernews.com!corp.supernews.com!not-for-mail
From: "Greg Goodwin" <Greg.Goodwinp0.f2.n8.z8@fmlynet.org>
Newsgroups: comp.sys.atari.8bit
Subject: cart disk tape
Date: Tue, 07 Dec 2005 08:26:02
Organization: www.family-bbs.net [FamilyNet International]
Message-ID: <001ef735@familynet-international.org>
References: <1133898075.285529.136560@z14g2000cwz.googlegroups.com>
X-Gateway: NewsGate v1.0 gamma 2 NNTP <-> FidoNet Gateway
X-FTNADDR: 8:8/2.0
X-Complaints-To: abuse@supernews.com
Lines: 78
Xref: g2news1.google.com comp.sys.atari.8bit:3661

FamilyNet International Newsgate

> From: big_d_316@yahoo.com
> Hey all with the wealth of software that has developed over the years
> we can find on cassette, disk, and cartridge. Each has it's own place
> with software that made each a valuable choice to have on your Atari
> 8-bit. What would you rank in the top five in each catergory?
> Cartridge:
> ------------
> Games:
> 1. Archon
> 2. Joust
> 3. Wizard of Wor
> 4. Star Raiders
> 5. Star Raiders II
> Productivity:
> 1. Basic
> 2. Atarimax Cart 1 mb
> 3.
> 4.
> 5.
> Utility:
> 1. Atarimax Cart 1 mb
> 2.
> 3.
> 4.
> 5.

> Tape:
> Games:
> 1. Jupiter I/O (would play soundtrack while loading)
> 2.
> 3.
> 4.
> 5.
> Productivity:
> 1. Language tapes.
> 2.
> 3.

> 4.
> 5.
> Utility:
> 1.
> 2.
> 3.
> 4.
> 5.

> Disk:
> Games:
> 1. Return of Heracles
> 2. Infocom adventures
> 3. Arkanoid
> 4. Jellybeans!
> 5.
> Productivity:
> 1. Atariwriter
> 2.
> 3.
> 4.
> 5.
> Utility:
> 1. Ice-T
> 2. Bobterm
> 3.
> 4.
> 5.

    What I have and actually use are two different things these days.
Generally, as you can see, I call a lot of BBS's, and sometimes play a game or
two. :)

    Doc Clu

FamilyNet <> Internet Gated Mail
http://www.familynet-international.org

From 8084496865961734743
X-Google-Thread: f8760,b9724cb16b51fa69
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!newshub.sdsu.edu!headwall.stanford.edu!
newsfeed.stanford.edu!sn-xit-03!sn-xit-08!sn-post-02!sn-post-01!supernews.com!
corp.supernews.com!not-for-mail
From: "Greg Goodwin" <Greg.Goodwinp0.f2.n8.z8@fmlynet.org>
Newsgroups: comp.sys.atari.8bit
Subject: Women & Atari
Date: Tue, 07 Dec 2005 08:15:40
Organization: www.family-bbs.net [FamilyNet International]

Message-ID: <001ef734@familynet-international.org>
References: <Xns9722C6EA0987Bneverspamnospamcom@207.115.17.102>
X-Gateway: NewsGate v1.0 gamma 2 NNTP <-> FidoNet Gateway
X-FTNADDR: 8:8/2.0
X-Complaints-To: abuse@supernews.com
Lines: 19
Xref: g2news1.google.com comp.sys.atari.8bit:3662

FamilyNet International Newsgate

> From: David Murray

> (not me, by the way, I like girls)

    There is an interesting thread on Atariage where someone asked about women in the history of Atari development. So we have some pictures there of various developers, and a few hotties wearing the Atari logo.

http://www.atariage.com/forums/index.php?showtopic=80116&st=0

    Enjoy!

    Doc Clu

FamilyNet <> Internet Gated Mail
http://www.familynet-international.org

From 3721285044176913330
X-Google-Thread: 103c3f,bac64a1cb422f809
X-Google-Thread: 105753,bac64a1cb422f809
X-Google-Thread: f8760,bac64a1cb422f809
X-Google-Attributes: gid103c3f,gid105753,gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g14g2000cwa.googlegroups.com!not-for-mail
From: "sicklittlemonkey" <Nick.Westgate@gmail.com>
Newsgroups: comp.sys.apple2,comp.sys.cbm,comp.sys.atari.8bit
Subject: Re: cc65 / ca65: how to interface C and assembly?
Date: 7 Dec 2005 08:08:23 -0800
Organization: http://groups.google.com
Lines: 27
Message-ID: <1133971703.133073.64430@g14g2000cwa.googlegroups.com>
References: <4395b60d$0$9636$9b4e6d93@newsread2.arcor-online.net>
   <dn51pv$r7h$1@moppi.musoftware.de>
   <43961c5c$0$9651$9b4e6d93@newsread2.arcor-online.net>
   <YamdndvG3OsvAAvenZ2dnUVZ_sSdnZ2d@comcast.com>
   <4396c453$0$9637$9b4e6d93@newsread2.arcor-online.net>
NNTP-Posting-Host: 61.118.114.17
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1133971708 29957 127.0.0.1 (7 Dec 2005 16:08:28 GMT)

X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Wed, 7 Dec 2005 16:08:28 +0000 (UTC)
In-Reply-To: <4396c453$0$9637$9b4e6d93@newsread2.arcor-online.net>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Windows NT 5.1; en-US; rv:1.7.12)
Gecko/20050915 Firefox/1.0.7,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g14g2000cwa.googlegroups.com; posting-host=61.118.114.17;
   posting-account=kvb1xQ0AAAAS6Sc0-kM7S3sG9tLW2K14
Xref: g2news1.google.com comp.sys.apple2:7174 comp.sys.cbm:12868
comp.sys.atari.8bit:3663

> the solution I gave above seems to be ideal, provided
> you use an absolute address, not some expression that has to be
> calculated at runtime (which will compile into an y-indexed indirect store)

Note that for the switch to write mode in your disk write code:
```
(B83D)  LDA #$FF     ;(a) = sync byte.
        STA Q7H,X    ;Write 1 sync byte.
```
that STA abs,X (with no page crossing) is pretty much essential.
It syncs with the Woz Machine. You can't replace it with a STA abs.

This is covered in obscene detail in Sather's Understanding the Apple
II.

Just to expand on the double write issue, various 6502 ops
perform from 1 to 4 reads and writes to the given address.
Read-modify-write ops always perform two writes.
Read-modify-write,X ops perform two reads, two writes.

65C02 ops perform 1 to 3 reads and writes to the address,
and the read-modify-write ops only perform one write.

Ah, the Apple II. The more you look, the more there is.
It's like Natural Philosophy, or something. ;-)

Cheers,
Nick.

From 4654983228187499937
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!newsfeed00.sul.t-online.de!newsfeed01.sul.t-online.de!t-
online.de!newsfeed.vmunix.org!peer-uk.news.demon.net!kibo.news.demon.net!
mutlu.news.demon.net!news.demon.co.uk!demon!youmustbejoking.demon.cu.invalid!not-
for-mail
From: Darren Salt <news@youmustbejoking.demon.cu.invalid>

Newsgroups: comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Date: Wed, 07 Dec 2005 17:47:56 +0000
Lines: 16
Sender: Darren Salt <news@youmustbejoking.demon.cu.invalid>
Message-ID: <4DD5A2080F%news@youmustbejoking.demon.cu.invalid>
References: <1133327818.894558.34980@g43g2000cwa.googlegroups.com>
<qDLjf.8564$ea6.2941@news-server.bigpond.net.au> <438f94d4@duster.adelaide.on.net>
 <mGMjf.8636$ea6.2974@news-server.bigpond.net.au>
<438fa236@duster.adelaide.on.net> <438fb8b0@duster.adelaide.on.net>
 <pan.2005.12.02.14.06.08.298860@charter.net> <4390ea25$1@duster.adelaide.on.net>
<43910c09$0$9287$afc38c87@news.optusnet.com.au>
 <pan.2005.12.03.04.09.06.195533@charter.net>
<43911d2a$0$18199$afc38c87@news.optusnet.com.au>
<pan.2005.12.03.04.51.16.126240@charter.net>
 <43918d3e$1@duster.adelaide.on.net>
<439255e8$0$9288$afc38c87@news.optusnet.com.au>
<4392ec0d$1@duster.adelaide.on.net>
 <4394157f$0$9288$afc38c87@news.optusnet.com.au>
<p14mzjfv2b6.fsf@panini.cling.gu.se> <pan.2005.12.05.18.40.51.891965@charter.net>
 <43949236@duster.adelaide.on.net> <ry3lf.12116$ea6.2535@news-
server.bigpond.net.au> <p14ek4quzpm.fsf@panini.cling.gu.se>
<4395e495@news.inet.com.pl>
 <IHolf.13225$ea6.1462@news-server.bigpond.net.au>
NNTP-Posting-Host: youmustbejoking.demon.co.uk
X-Trace: news.demon.co.uk 1133978576 26315 212.228.127.8 (7 Dec 2005 18:02:56 GMT)
X-Complaints-To: abuse@demon.net
NNTP-Posting-Date: Wed, 7 Dec 2005 18:02:56 +0000 (UTC)
X-Message-Flag: Outlook Express is broken. Upgrade to rn(1).
Mail-Copies-To: never
X-Editor: Zap 1.47 (17 Oct 2005) [TEST], ZapEmail 0.28.3 (25 Mar 2005) (32)
X-Mangled: using ZapEmail's AST (ygolonhceT mapS-itnA)
User-Agent: Messenger-Pro/3.30b11 (MsgServe/3.11b2) (RISC-OS/4.02) NewsHound/
1.43-32pre4
X-SDate: Wed, 4481 Sep 1993 17:47:57 +0000
Xref: g2news1.google.com comp.sys.cbm:12875 comp.sys.atari.8bit:3664
comp.sys.sinclair:6816

I demand that Mark Bedingfield may or may not have written...

[snip]
> Not all Falcon's had 68882's either. But Atari never made an 040 box
> (past prototype). The TT030 I would compare to an A3000 [...]

ARM2 or ARM3? :-)

[snip]
--
| Darren Salt | nr. Ashington, | d youmustbejoking,demon,co,uk
| RISC OS, | Northumberland | s zap,tartarus,org
| Linux | Toon Army | @   Say NO to UK ID cards
| http://www.no2id.net/

You will be awarded a medal for disregarding safety in saving someone.

From -1862275067726869023
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,public
X-Google-Language: ENGLISH,ASCII-7-bit
Date: Wed, 07 Dec 2005 20:24:04 +0100
From: silverdr <silverdr@inet.remove.it.pl>
User-Agent: Mozilla Thunderbird 1.0.6 (Macintosh/20050716)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
References: <438fcaa7@duster.adelaide.on.net> <ndQjf.8779$ea6.5094@news-
server.bigpond.net.au> <439002df@duster.adelaide.on.net>
<3210p15k3mq6q38ia6sip5e7n3kfjleanh@4ax.com> <43900ff3@duster.adelaide.on.net>
<the0p1hk6qnt4na5ikn7d0524htu3ok704@4ax.com>
<87iru7fwcj.fsf@onyxia.eiendomsnett.no>
<aj21p158erkruc83uoaerf81739gf3pq98@4ax.com>
<87acfifl2m.fsf@onyxia.eiendomsnett.no>
<l8o3p15m7i7qdcoep2t8sm9m4qttgpjb66@4ax.com>
<871x0tg13l.fsf@onyxia.eiendomsnett.no>
<rme4p19f8ju6e40qncpqrchic9bimrb36s@4ax.com>
<87wtilegrl.fsf@onyxia.eiendomsnett.no> <3vf8ajF15m7jvU1@individual.net>
In-Reply-To: <3vf8ajF15m7jvU1@individual.net>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
NNTP-Posting-Host: gp2.eranet.pl
Message-ID: <439736ed@news.inet.com.pl>
X-Trace: news.inet.com.pl 1133983469 213.158.197.38 (7 Dec 2005 20:24:29 +0100)
Lines: 15
X-Authenticated-User: patryk
Path: g2news1.google.com!news3.google.com!news.glorb.com!newsfeed.pionier.net.pl!
newsfeed.silweb.pl!newsfeed.tpinternet.pl!news.inet.com.pl!not-for-mail
Xref: g2news1.google.com comp.sys.cbm:12884 comp.sys.atari.8bit:3665
comp.sys.sinclair:6820

Matthew Westcott wrote:
> Lars Haugseth wrote:
>
>> Show me an example of a Spectrum game (or demo) with smooth scrolling
>> (vertical
>> or horizontal) full screen graphics, and 30 or more sprites moving
>> individually
>> on top, all running at 50 fps.
>
>
> The closest I can think of off the top of my head is part 3 of NMI 3:
> http://www.zxdemo.org/item.php?id=3042

What machine (model) should I run it on? On the regular 48K it doesn't
want to load here

From -5363475252230954446
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!newscon06.news.prodigy.com!prodigy.net!fu-berlin.de!uni-
berlin.de!individual.net!not-for-mail
From: Matthew Westcott <gasman@raww.org>
Newsgroups: comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Date: Wed, 07 Dec 2005 22:04:36 +0000
Lines: 11
Message-ID: <3vp4kqF175n3mU1@individual.net>
References: <438fcaa7@duster.adelaide.on.net> <ndQjf.8779$ea6.5094@news-
server.bigpond.net.au> <439002df@duster.adelaide.on.net>
<3210p15k3mq6q38ia6sip5e7n3kfjleanh@4ax.com> <43900ff3@duster.adelaide.on.net>
<the0p1hk6qnt4na5ikn7d0524htu3ok704@4ax.com>
<87iru7fwcj.fsf@onyxia.eiendomsnett.no>
<aj21p158erkruc83uoaerf81739gf3pq98@4ax.com>
<87acfifl2m.fsf@onyxia.eiendomsnett.no>
<l8o3p15m7i7qdcoep2t8sm9m4qttgpjb66@4ax.com>
<871x0tg13l.fsf@onyxia.eiendomsnett.no>
<rme4p19f8ju6e40qncpqrchic9bimrb36s@4ax.com>
<87wtilegrl.fsf@onyxia.eiendomsnett.no> <3vf8ajF15m7jvU1@individual.net>
<439736ed@news.inet.com.pl>
Mime-Version: 1.0
Content-Type: text/plain; charset=us-ascii; format=flowed
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X-Trace: individual.net WUZk9Q1qAqfSH0v7w0cfZghe0u35s/MgmxuENssFdEOdhTABhM
User-Agent: Mozilla Thunderbird 0.5 (Macintosh/20040208)
X-Accept-Language: en-us, en
In-Reply-To: <439736ed@news.inet.com.pl>
Xref: g2news1.google.com comp.sys.cbm:12892 comp.sys.atari.8bit:3666
comp.sys.sinclair:6823

silverdr wrote:
> Matthew Westcott wrote:
>
>> The closest I can think of off the top of my head is part 3 of NMI 3:
>> http://www.zxdemo.org/item.php?id=3042
>
> What machine (model) should I run it on? On the regular 48K it doesn't
> want to load here

The 48K should be fine, other than missing out on the AY sound. What's
the problem?

From -427905503114890470
X-Google-Thread: 103c3f,bac64a1cb422f809
X-Google-Thread: 105753,bac64a1cb422f809
X-Google-Thread: f8760,bac64a1cb422f809
X-Google-Attributes: gid103c3f,gid105753,gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Wed, 07 Dec 2005 17:51:43 -0600
Date: Wed, 07 Dec 2005 15:52:34 -0800
From: "Michael J. Mahon" <mjmahon@aol.com>
Reply-To: mjmahon@aol.com
User-Agent: Mozilla Thunderbird 1.0 (Windows/20041206)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.apple2,comp.sys.cbm,comp.sys.atari.8bit
Subject: Re: cc65 / ca65: how to interface C and assembly?
References: <4395b60d$0$9636$9b4e6d93@newsread2.arcor-online.net>
<dn51pv$r7h$1@moppi.musoftware.de> <43961c5c$0$9651$9b4e6d93@newsread2.arcor-
online.net> <k2ucp1t078jm5hci2878b8d0iivmpn4skp@4ax.com> <j5ednWB9w_lVAwveRVn-
vA@comcast.com>
<Pine.LNX.4.62.0512070455010.6729@static-141-149-129-16.buff.east.verizon.net>
In-Reply-To:
<Pine.LNX.4.62.0512070455010.6729@static-141-149-129-16.buff.east.verizon.net>
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Message-ID: <q7Gdne1sD6YS6ArenZ2dnUVZ_tudnZ2d@comcast.com>
Lines: 32
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+DB8N50/gpXFefy3KRrvf61nHRNC3cQ35e2Au6ep4ItzJnyV3FUSNV7jarE4HAxgNmfwqBD82x6V!
bKVXeH20TndH
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.apple2:7187 comp.sys.cbm:12896
comp.sys.atari.8bit:3667

Lyrical Nanoha wrote:
> On Wed, 7 Dec 2005, Michael J. Mahon wrote:
>
>> A volatile type is a necessity in any optimized language used to
>> access addresses when the access has side effects. As noted, the
>> Apple (and indeed, any 6502 machine) is loaded with such side effects.
>>
>> One must also make some "policy" decisions about indirect accesses
>> (through pointers). Without explicit information to the contrary,

>> it is best to assume that a pointer *cannot* point to a volatile,
>> since to do otherwise would eliminate almost all optimizations.
>
>
> I for one don't like my code computer-optimized because I lose control
> over it.

In high-level languages, optimization is often necessary to allow
more efficient execution of natural expressions of algorithms.

For example, a loop counter may be kept in a register, even
though it is expressed as a variable (typically in memory).

Of course, if you like the compiler's unoptimized code, then you
can turn optimization off.

-michael

Music synthesis for 8-bit Apple II's!
Home page: http://members.aol.com/MJMahon/

"The wastebasket is our most important design
tool--and it is seriously underused."

From 7001553122728130802
X-Google-Thread: 103c3f,bac64a1cb422f809
X-Google-Thread: 105753,bac64a1cb422f809
X-Google-Thread: f8760,bac64a1cb422f809
X-Google-Attributes: gid103c3f,gid105753,gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Wed, 07 Dec 2005 17:52:50 -0600
Date: Wed, 07 Dec 2005 15:53:42 -0800
From: "Michael J. Mahon" <mjmahon@aol.com>
Reply-To: mjmahon@aol.com
User-Agent: Mozilla Thunderbird 1.0 (Windows/20041206)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.apple2,comp.sys.cbm,comp.sys.atari.8bit
Subject: Re: cc65 / ca65: how to interface C and assembly?
References: <4395b60d$0$9636$9b4e6d93@newsread2.arcor-online.net>
<dn51pv$r7h$1@moppi.musoftware.de> <43961c5c$0$9651$9b4e6d93@newsread2.arcor-
online.net> <YamdndvG3OsvAAvenZ2dnUVZ_sSdnZ2d@comcast.com>
<4396c453$0$9637$9b4e6d93@newsread2.arcor-online.net>
In-Reply-To: <4396c453$0$9637$9b4e6d93@newsread2.arcor-online.net>
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Content-Transfer-Encoding: 7bit
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Lines: 36
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IU8fq+6sKQPTPG36zj0bv6Mwasr9jjhi0WZ0C0S0SbMj0SLtYrWzxTN4ooeJzFkPRHYsHop07JuU!
1mnm9MzZoxzI
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.apple2:7188 comp.sys.cbm:12897
comp.sys.atari.8bit:3668

Linards Ticmanis wrote:
> Michael J. Mahon wrote:
>
>> I hope that the optimizer knows enough to leave assembly code
>> unchanged. I presumed (oops) that UVB meant only that it "passed
>> through" the optimizer, not that the optimizer attempted to do
>> anything with it... ;-(
>
>
> Probably you are right.
>
>> It is not true that all stores cause a read access. I don't know
>> how this myth continues to propagate. (Perhaps it's because of
>> the "double access" note about the Applesoft POKE function, which
>> occurs because that store is *always* indexed.)
>
> > Only indexed and indirect indexed stores cause a read access prior
> > to the write access (because of a data path conflict in the chip
> > which requires another cycle).
> >
>
> Thanks. I was indeed thinking that every store instruction causes two
> accesses. If not, the solution I gave above seems to be ideal, provided
> you use an absolute address, not some expression that has to be
> calculated at runtime (which will compile into an y-indexed indirect
> store).

...which is exactly the problem with slot-relative addresses.

-michael

Music synthesis for 8-bit Apple II's!
Home page: http://members.aol.com/MJMahon/

"The wastebasket is our most important design
tool--and it is seriously underused."

From 6156140681574553230
X-Google-Thread: 105753,8c531c469e30e6af

X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,public
X-Google-Language: ENGLISH,ASCII-7-bit
From: "Clockmeister" <no-one@nowhere.com>
Newsgroups: comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair
References: <1133327818.894558.34980@g43g2000cwa.googlegroups.com>
<438f94d4@duster.adelaide.on.net> <mGMjf.8636$ea6.2974@news-
server.bigpond.net.au> <438fa236@duster.adelaide.on.net>
<438fb8b0@duster.adelaide.on.net> <pan.2005.12.02.14.06.08.298860@charter.net>
<4390ea25$1@duster.adelaide.on.net>
<43910c09$0$9287$afc38c87@news.optusnet.com.au>
<pan.2005.12.03.04.09.06.195533@charter.net>
<43911d2a$0$18199$afc38c87@news.optusnet.com.au>
<pan.2005.12.03.04.51.16.126240@charter.net> <43918d3e$1@duster.adelaide.on.net>
<439255e8$0$9288$afc38c87@news.optusnet.com.au>
<4392ec0d$1@duster.adelaide.on.net>
<4394157f$0$9288$afc38c87@news.optusnet.com.au>
<p14mzjfv2b6.fsf@panini.cling.gu.se> <pan.2005.12.05.18.40.51.891965@charter.net>
<43949236@duster.adelaide.on.net> <ry3lf.12116$ea6.2535@news-
server.bigpond.net.au> <p14ek4quzpm.fsf@panini.cling.gu.se>
<4395e495@news.inet.com.pl> <IHolf.13225$ea6.1462@news-server.bigpond.net.au>
<4DD5A2080F%news@youmustbejoking.demon.cu.invalid>
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Date: Thu, 8 Dec 2005 08:32:34 +0800
Lines: 17
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-RFC2646: Format=Flowed; Original
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
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Message-ID: <43977f24$1@duster.adelaide.on.net>
X-Trace: duster.adelaide.on.net 1134001956 150.101.170.120 (8 Dec 2005 11:02:36
+1050)
Path: g2news1.google.com!news3.google.com!news.glorb.com!newsfeeds.ihug.co.nz!
ihug.co.nz!news.xtra.co.nz!news-north.connect.com.au!news-south.connect.com.au!
duster.adelaide.on.net!not-for-mail
Xref: g2news1.google.com comp.sys.cbm:12901 comp.sys.atari.8bit:3669
comp.sys.sinclair:6827

"Darren Salt" <news@youmustbejoking.demon.cu.invalid> wrote in message
news:4DD5A2080F%news@youmustbejoking.demon.cu.invalid...
>I demand that Mark Bedingfield may or may not have written...
>
> [snip]
>> Not all Falcon's had 68882's either. But Atari never made an 040 box
>> (past prototype). The TT030 I would compare to an A3000 [...]
>
> ARM2 or ARM3? :-)
>

I had an Acorn 3000... it sucked.

I used the monitor for my Amiga 2000 though so it was good for something.

From -7564693470629559891
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!proxad.net!fr.ip.ndsoftware.net!
news2.euro.net!62.253.162.218.MISMATCH!news-in.ntli.net!newsrout1-win.ntli.net!
ntli.net!newspeer1-win.ntli.net!newsfe7-win.ntli.net.POSTED!53ab2750!not-for-mail
Reply-To: "Paul Dunn" <paul.dunn@gmail.com>
From: "Paul Dunn" <paul.dunn4@ntlworld.com>
Newsgroups: comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair
References: <1133327818.894558.34980@g43g2000cwa.googlegroups.com>
<mGMjf.8636$ea6.2974@news-server.bigpond.net.au> <438fa236@duster.adelaide.on.net>
<438fb8b0@duster.adelaide.on.net> <pan.2005.12.02.14.06.08.298860@charter.net>
<4390ea25$1@duster.adelaide.on.net>
<43910c09$0$9287$afc38c87@news.optusnet.com.au>
<pan.2005.12.03.04.09.06.195533@charter.net>
<43911d2a$0$18199$afc38c87@news.optusnet.com.au>
<pan.2005.12.03.04.51.16.126240@charter.net> <43918d3e$1@duster.adelaide.on.net>
<439255e8$0$9288$afc38c87@news.optusnet.com.au>
<4392ec0d$1@duster.adelaide.on.net>
<4394157f$0$9288$afc38c87@news.optusnet.com.au>
<p14mzjfv2b6.fsf@panini.cling.gu.se> <pan.2005.12.05.18.40.51.891965@charter.net>
<43949236@duster.adelaide.on.net> <ry3lf.12116$ea6.2535@news-
server.bigpond.net.au> <p14ek4quzpm.fsf@panini.cling.gu.se>
<4395e495@news.inet.com.pl> <IHolf.13225$ea6.1462@news-server.bigpond.net.au>
<4DD5A2080F%news@youmustbejoking.demon.cu.invalid>
<43977f24$1@duster.adelaide.on.net>
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Lines: 22
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-RFC2646: Format=Flowed; Response
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
Message-ID: <ueMlf.5495$E14.448@newsfe7-win.ntli.net>
Date: Thu, 08 Dec 2005 01:44:58 GMT
NNTP-Posting-Host: 81.106.113.14
X-Complaints-To: http://www.ntlworld.com/netreport
X-Trace: newsfe7-win.ntli.net 1134006298 81.106.113.14 (Thu, 08 Dec 2005 01:44:58
GMT)
NNTP-Posting-Date: Thu, 08 Dec 2005 01:44:58 GMT
Organization: ntl Cablemodem News Service
Xref: g2news1.google.com comp.sys.cbm:12903 comp.sys.atari.8bit:3670
comp.sys.sinclair:6828

Clockmeister wrote:
> "Darren Salt" <news@youmustbejoking.demon.cu.invalid> wrote in message
> news:4DD5A2080F%news@youmustbejoking.demon.cu.invalid...
>> I demand that Mark Bedingfield may or may not have written...
>>
>> [snip]
>>> Not all Falcon's had 68882's either. But Atari never made an 040 box
>>> (past prototype). The TT030 I would compare to an A3000 [...]
>>
>> ARM2 or ARM3? :-)
>>
>
> I had an Acorn 3000... it sucked.
>
> I used the monitor for my Amiga 2000 though so it was good for
> something.

I get this feeling that everything that you didn't approve of sucked.

D.

From 368445477756665991
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,public
X-Google-Language: ENGLISH,ASCII-7-bit
From: "Clockmeister" <no-one@nowhere.com>
Newsgroups: comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair
References: <1133327818.894558.34980@g43g2000cwa.googlegroups.com>
<438fa236@duster.adelaide.on.net> <438fb8b0@duster.adelaide.on.net>
<pan.2005.12.02.14.06.08.298860@charter.net> <4390ea25$1@duster.adelaide.on.net>
<43910c09$0$9287$afc38c87@news.optusnet.com.au>
<pan.2005.12.03.04.09.06.195533@charter.net>
<43911d2a$0$18199$afc38c87@news.optusnet.com.au>
<pan.2005.12.03.04.51.16.126240@charter.net> <43918d3e$1@duster.adelaide.on.net>
<439255e8$0$9288$afc38c87@news.optusnet.com.au>
<4392ec0d$1@duster.adelaide.on.net>
<4394157f$0$9288$afc38c87@news.optusnet.com.au>
<p14mzjfv2b6.fsf@panini.cling.gu.se> <pan.2005.12.05.18.40.51.891965@charter.net>
<43949236@duster.adelaide.on.net> <ry3lf.12116$ea6.2535@news-
server.bigpond.net.au> <p14ek4quzpm.fsf@panini.cling.gu.se>
<4395e495@news.inet.com.pl> <IHolf.13225$ea6.1462@news-server.bigpond.net.au>
<4DD5A2080F%news@youmustbejoking.demon.cu.invalid>
<43977f24$1@duster.adelaide.on.net> <ueMlf.5495$E14.448@newsfe7-win.ntli.net>
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Date: Thu, 8 Dec 2005 16:29:20 +0800
Lines: 32
X-Priority: 3

X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Response
NNTP-Posting-Host: ppp169-173.lns1.per1.internode.on.net
Message-ID: <4397eee2$1@duster.adelaide.on.net>
X-Trace: duster.adelaide.on.net 1134030562 150.101.169.173 (8 Dec 2005 18:59:22
+1050)
Path: g2news1.google.com!news3.google.com!newshub.sdsu.edu!logbridge.uoregon.edu!
newsfeeds.ihug.co.nz!ihug.co.nz!news.xtra.co.nz!news-south.connect.com.au!
duster.adelaide.on.net!not-for-mail
Xref: g2news1.google.com comp.sys.cbm:12922 comp.sys.atari.8bit:3671
comp.sys.sinclair:6832

"Paul Dunn" <paul.dunn4@ntlworld.com> wrote in message
news:ueMlf.5495$E14.448@newsfe7-win.ntli.net...
> Clockmeister wrote:
>> "Darren Salt" <news@youmustbejoking.demon.cu.invalid> wrote in message
>> news:4DD5A2080F%news@youmustbejoking.demon.cu.invalid...
>>> I demand that Mark Bedingfield may or may not have written...
>>>
>>> [snip]
>>>> Not all Falcon's had 68882's either. But Atari never made an 040 box
>>>> (past prototype). The TT030 I would compare to an A3000 [...]
>>>
>>> ARM2 or ARM3? :-)
>>>
>>
>> I had an Acorn 3000... it sucked.

No, I did use it for a while but in this country there was virtually no
support for it, that sucked. It didn't really do it for me, though the OS
did look good and was pretty fast.

>> I used the monitor for my Amiga 2000 though so it was good for
>> something.
>
> I get this feeling that everything that you didn't approve of sucked.
>

No, I like plenty of older systems, like the TRS-80 for one. Amiga was my
main focus at the time, and it was a nice (Acorn) monitor.

From -6590623050062671645
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,public

X-Google-Language: ENGLISH,ASCII-7-bit
Date: Thu, 08 Dec 2005 10:50:26 +0100
From: silverdr <silverdr@inet.remove.it.pl>
User-Agent: Mozilla Thunderbird 1.0.6 (Macintosh/20050716)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
References: <438fcaa7@duster.adelaide.on.net> <ndQjf.8779$ea6.5094@news-
server.bigpond.net.au> <439002df@duster.adelaide.on.net>
<3210p15k3mq6q38ia6sip5e7n3kfjleanh@4ax.com> <43900ff3@duster.adelaide.on.net>
<the0p1hk6qnt4na5ikn7d0524htu3ok704@4ax.com>
<87iru7fwcj.fsf@onyxia.eiendomsnett.no>
<aj21p158erkruc83uoaerf81739gf3pq98@4ax.com>
<87acfifl2m.fsf@onyxia.eiendomsnett.no>
<l8o3p15m7i7qdcoep2t8sm9m4qttgpjb66@4ax.com>
<871x0tg13l.fsf@onyxia.eiendomsnett.no>
<rme4p19f8ju6e40qncpqrchic9bimrb36s@4ax.com>
<87wtilegrl.fsf@onyxia.eiendomsnett.no> <3vf8ajF15m7jvU1@individual.net>
<439736ed@news.inet.com.pl> <3vp4kqF175n3mU1@individual.net>
In-Reply-To: <3vp4kqF175n3mU1@individual.net>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
NNTP-Posting-Host: blacha.srebrnysen.com
Message-ID: <439801e1$1@news.inet.com.pl>
X-Trace: news.inet.com.pl 1134035425 83.18.220.10 (8 Dec 2005 10:50:25 +0100)
Lines: 20
X-Authenticated-User: patryk
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!newsfeed00.sul.t-online.de!newsfeed01.sul.t-online.de!t-
online.de!news.germany.com!news.nask.pl!news.nask.org.pl!newsfeed.tpinternet.pl!
news.inet.com.pl!not-for-mail
Xref: g2news1.google.com comp.sys.cbm:12929 comp.sys.atari.8bit:3672
comp.sys.sinclair:6833

Matthew Westcott wrote:
> silverdr wrote:
>
>> Matthew Westcott wrote:
>>
>>> The closest I can think of off the top of my head is part 3 of NMI 3:
>>> http://www.zxdemo.org/item.php?id=3042
>>
>>
>> What machine (model) should I run it on? On the regular 48K it doesn't
>> want to load here
>
>
> The 48K should be fine, other than missing out on the AY sound. What's
> the problem?

Hm, is the regular BASIC LOAD "prgname" enough or is there a special way
of loading some prgs on the speccy like on the Ataris, you know... this

one with this and that one with that and the other one with something
yet else... ;-)

From 6301556077807917294
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!nx01.iad01.newshosting.com!newshosting.com!newsfeed.icl.net!
newsfeed.fjserv.net!newsfeed.cw.net!cw.net!news-FFM2.ecrc.de!fu-berlin.de!uni-
berlin.de!individual.net!not-for-mail
From: Matthew Westcott <gasman@raww.org>
Newsgroups: comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Date: Thu, 08 Dec 2005 10:09:12 +0000
Lines: 13
Message-ID: <3vqf2bF170d5mU1@individual.net>
References: <438fcaa7@duster.adelaide.on.net> <ndQjf.8779$ea6.5094@news-
server.bigpond.net.au> <439002df@duster.adelaide.on.net>
<3210p15k3mq6q38ia6sip5e7n3kfjleanh@4ax.com> <43900ff3@duster.adelaide.on.net>
<the0p1hk6qnt4na5ikn7d0524htu3ok704@4ax.com>
<87iru7fwcj.fsf@onyxia.eiendomsnett.no>
<aj21p158erkruc83uoaerf81739gf3pq98@4ax.com>
<87acfifl2m.fsf@onyxia.eiendomsnett.no>
<l8o3p15m7i7qdcoep2t8sm9m4qttgpjb66@4ax.com>
<871x0tg13l.fsf@onyxia.eiendomsnett.no>
<rme4p19f8ju6e40qncpqrchic9bimrb36s@4ax.com>
<87wtilegrl.fsf@onyxia.eiendomsnett.no> <3vf8ajF15m7jvU1@individual.net>
<439736ed@news.inet.com.pl> <3vp4kqF175n3mU1@individual.net>
<439801e1$1@news.inet.com.pl>
Mime-Version: 1.0
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Content-Transfer-Encoding: 7bit
X-Trace: individual.net 8tcChRLs26OW4nLoppztiAWZsnfwxRitqB+kxUXVGtPwmpeoEm
User-Agent: Mozilla Thunderbird 0.5 (Macintosh/20040208)
X-Accept-Language: en-us, en
In-Reply-To: <439801e1$1@news.inet.com.pl>
Xref: g2news1.google.com comp.sys.cbm:12931 comp.sys.atari.8bit:3673
comp.sys.sinclair:6834

silverdr wrote:
> Hm, is the regular BASIC LOAD "prgname" enough or is there a special way
> of loading some prgs on the speccy like on the Ataris, you know... this
> one with this and that one with that and the other one with something
> yet else... ;-)

LOAD "" is the standard way used for 99% of Spectrum programs - if you
don't specify a program name, it'll load the first thing it encounters.
To get LOAD, just press J; " is symbol shift and P (ctrl+P or alt+P on
most emulators).

For demos that need 128K, the standard procedure is to select 128K
Basic, enter usr0 , then load as above.

From 3644348261747432088
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,public
X-Google-Language: ENGLISH,ASCII-7-bit
Date: Thu, 08 Dec 2005 11:27:22 +0100
From: silverdr <silverdr@inet.remove.it.pl>
User-Agent: Mozilla Thunderbird 1.0.6 (Macintosh/20050716)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
References: <438fcaa7@duster.adelaide.on.net> <ndQjf.8779$ea6.5094@news-
server.bigpond.net.au> <439002df@duster.adelaide.on.net>
<3210p15k3mq6q38ia6sip5e7n3kfjleanh@4ax.com> <43900ff3@duster.adelaide.on.net>
<the0p1hk6qnt4na5ikn7d0524htu3ok704@4ax.com>
<87iru7fwcj.fsf@onyxia.eiendomsnett.no>
<aj21p158erkruc83uoaerf81739gf3pq98@4ax.com>
<87acfifl2m.fsf@onyxia.eiendomsnett.no>
<l8o3p15m7i7qdcoep2t8sm9m4qttgpjb66@4ax.com>
<871x0tg13l.fsf@onyxia.eiendomsnett.no>
<rme4p19f8ju6e40qncpqrchic9bimrb36s@4ax.com>
<87wtilegrl.fsf@onyxia.eiendomsnett.no> <3vf8ajF15m7jvU1@individual.net>
<439736ed@news.inet.com.pl> <3vp4kqF175n3mU1@individual.net>
<439801e1$1@news.inet.com.pl> <3vqf2bF170d5mU1@individual.net>
In-Reply-To: <3vqf2bF170d5mU1@individual.net>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
NNTP-Posting-Host: blacha.srebrnysen.com
Message-ID: <43980a89$1@news.inet.com.pl>
X-Trace: news.inet.com.pl 1134037641 83.18.220.10 (8 Dec 2005 11:27:21 +0100)
Lines: 25
X-Authenticated-User: patryk
Path: g2news1.google.com!news2.google.com!proxad.net!proxad.net!ecngs!
feeder.ecngs.de!news.germany.com!news.nask.pl!news.nask.org.pl!
newsfeed.tpinternet.pl!news.inet.com.pl!not-for-mail
Xref: g2news1.google.com comp.sys.cbm:12933 comp.sys.atari.8bit:3674
comp.sys.sinclair:6836

Matthew Westcott wrote:
> silverdr wrote:
>
>> Hm, is the regular BASIC LOAD "prgname" enough or is there a special
>> way of loading some prgs on the speccy like on the Ataris, you know...
>> this one with this and that one with that and the other one with
>> something yet else... ;-)
>

>
> LOAD "" is the standard way used for 99% of Spectrum programs - if you
> don't specify a program name, it'll load the first thing it encounters.

OK. That's what I thought. Shall check a different emulator maybe.

> To get LOAD, just press J; " is symbol shift and P (ctrl+P or alt+P on
> most emulators).

Yes. That I still remember from 1985 when I had a Spectrum for a short
time ;-)

>
> For demos that need 128K, the standard procedure is to select 128K
> Basic, enter usr0 , then load as above.

Thank you.

From 4468541483441213200
X-Google-Thread: f8760,ff822c0af4e35473,start
X-Google-Thread: 111a55,ff822c0af4e35473,start
X-Google-Thread: fa2dd,ff822c0af4e35473,start
X-Google-Attributes: gidf8760,gid111a55,gidfa2dd,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!nntpfeed.manyone.net!pln-
e!spln!rex!extra.newsguy.com!newsp.newsguy.com!onyx.spiritone.com!atari
From: Bravo Sierra Computers <atari@aracnet.com>
Newsgroups: comp.sys.atari.8bit,comp.sys.atari.st,pdx.forsale
Subject: AD: E-Mail/Mailing Lists & Atari Survey!
Date: Thu, 8 Dec 2005 03:13:25 -0800
Organization: http://extra.newsguy.com
Lines: 19
Message-ID: <Pine.LNX.4.44.0512080258400.12814-100000@onyx.spiritone.com>
NNTP-Posting-Host: p-441.newsdawg.com
Mime-Version: 1.0
Content-Type: TEXT/PLAIN; charset=US-ASCII
X-X-Sender: atari@onyx.spiritone.com
Xref: g2news1.google.com comp.sys.atari.8bit:3675 comp.sys.atari.st:4814
pdx.forsale:1877

Sign Up for Atari Mailing Lists either by E-Mail or Postal Mail! From
Bravo Sierra Computers Atari Resale or the Portland Atari Club, Goto:

http://www.aracnet.com/~atari/maillist.htm   Mail lists and surveys!

I cant read your mind, so fill out the survey so I can get to know you. It
helps me figure out your Atari needs and Interests. Feel free to fill out
the Atari Survey on my Contact Page! Goto my Link above. Thank You.

Please Direct all Replies Through E-Mail to: BenSells@Atari.org or
Atari@aracnet.com. If you can't reach me, see my info at the Bottom!

Atari Jaguar, 8 Bit and ST Games/Software, Hardware/Accessories & References/ Books. FREE Catalogs on Ben's Domain at http://BensCatalogs.Atari.org or at http://BenSells.Atari.org Catalogs can be attached to,Requested by & Received Through E-Mail at Atari@aracnet.com or BenSells@Atari.org and Please Specify Atari 8 Bit, ST, Jaguar and/or all 3! Or Call Ben anytime at (503)256-9974!!!

From 7301261531494003910
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!newsfeeds.ihug.co.nz!
ihug.co.nz!ken-transit.news.telstra.net!lon-in.news.telstra.net!news.telstra.net!
news-server.bigpond.net.au!53ab2750!not-for-mail
From: Mark Bedingfield <mark@nomorespamplease.computercom.com.au>
User-Agent: Mozilla Thunderbird 1.0.6 (Windows/20050716)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
References: <1133327818.894558.34980@g43g2000cwa.googlegroups.com>
<1133351752.808226.146190@g49g2000cwa.googlegroups.com>
<1133352451.027678.172550@g49g2000cwa.googlegroups.com>
<MPG.1df7cc2b8d21916d989a0b@news.chi.sbcglobal.net>
<3v6j24F12ubt5U1@individual.net> <dgpjf.364$n84.254@trnddc06>
<Pine.LNX.4.62.0511301950020.14853@static-141-149-129-16.buff.east.verizon.net>
<Wyujf.6888$AB2.3546@trnddc08> <pan.2005.12.01.13.54.19.874687@charter.net>
<438f0398@duster.adelaide.on.net> <qDLjf.8564$ea6.2941@news-server.bigpond.net.au>
<438f94d4@duster.adelaide.on.net> <mGMjf.8636$ea6.2974@news-server.bigpond.net.au>
<438fa236@duster.adelaide.on.net> <IsNjf.8689$ea6.1243@news-server.bigpond.net.au>
<438fb8b0@duster.adelaide.on.net> <pan.2005.12.02.14.06.08.298860@charter.net>
<439244fc$1@news.inet.com.pl> <pan.2005.12.04.04.22.20.799037@charter.net>
<4392ec50$1@duster.adelaide.on.net> <37Lkf.11193$ea6.2337@news-
server.bigpond.net.au> <43938bba$1@duster.adelaide.on.net>
In-Reply-To: <43938bba$1@duster.adelaide.on.net>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 54
Message-ID: <dYMkf.11264$ea6.10920@news-server.bigpond.net.au>
Date: Mon, 05 Dec 2005 01:44:41 GMT
NNTP-Posting-Host: 144.137.14.60
X-Complaints-To: abuse@bigpond.net.au
X-Trace: news-server.bigpond.net.au 1133747081 144.137.14.60 (Mon, 05 Dec 2005
12:44:41 EST)
NNTP-Posting-Date: Mon, 05 Dec 2005 12:44:41 EST
Organization: BigPond Internet Services
Xref: g2news1.google.com comp.sys.cbm:12468 comp.sys.atari.8bit:3526

comp.sys.sinclair:6552 alt.games.video.xbox:34602

Clockmeister wrote:
> "Mark Bedingfield" <mark@nomorespamplease.computercom.com.au> wrote in
> message news:37Lkf.11193$ea6.2337@news-server.bigpond.net.au...
>
>>Clockmeister wrote:
>>
>>>"Ronald J. Hall" <dark_lord@charter.net> wrote in message
>>>news:pan.2005.12.04.04.22.20.799037@charter.net...
>>>
>>>
>>>>On Sun, 04 Dec 2005 02:23:08 +0100, silverdr wrote:
>>>>
>>>>
>>>>
>>>>>Ronald J. Hall wrote:
>>>>>
>>>>>
>>>>>
>>>>>>>So how is the 16bit DSP driven sound on the A1200 anyway?
>>>>>>>
>>>>>>>
>>>>>>>Possibly more common then Falcons.
>>>>>>>http://amiga.resource.cx/exp/search.pl?dir=audio
>>>>>>>
>>>>>>>Quite a number of options there.
>>>>>>>
>>>>>>>
>>>>>>>I'm sorry, I couldn't find prices for those cards. How much does it
>>>>>>>cost
>>>>>>>to make an Amiga comparable, audio wise, to a stock Falcon? :-)
>>>>>>>
>>>>>>>
>>>>>Oh, and what's the price of the Falcons?
>>>>>
>>>>Less than the cost of an Amiga + a sound card. :-)
>>>>
>>>>
>>>Much harder to find though.
>>>
>>A quick ebay search finds 3.
>
>
>>Whilst a search fo Amiga soundcard or Amiga sound card draws nil.
>>
>>About 10 Amiga 1200's on ebay, none with sound cards.
>>
>
>
> The soundcards are all in use ;-)
>

People are obviously selling their A1200's in droves tho;-)

Mark

From 174926827750526513
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,public
X-Google-Language: ENGLISH,ASCII-7-bit
From: "Clockmeister" <no-one@nowhere.com>
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
References: <1133327818.894558.34980@g43g2000cwa.googlegroups.com>
<1133352451.027678.172550@g49g2000cwa.googlegroups.com>
<MPG.1df7cc2b8d21916d989a0b@news.chi.sbcglobal.net>
<3v6j24F12ubt5U1@individual.net> <dgpjf.364$n84.254@trnddc06>
<Pine.LNX.4.62.0511301950020.14853@static-141-149-129-16.buff.east.verizon.net>
<Wyujf.6888$AB2.3546@trnddc08> <pan.2005.12.01.13.54.19.874687@charter.net>
<438f0398@duster.adelaide.on.net> <qDLjf.8564$ea6.2941@news-server.bigpond.net.au>
<438f94d4@duster.adelaide.on.net> <mGMjf.8636$ea6.2974@news-server.bigpond.net.au>
<438fa236@duster.adelaide.on.net> <IsNjf.8689$ea6.1243@news-server.bigpond.net.au>
<438fb8b0@duster.adelaide.on.net> <pan.2005.12.02.14.06.08.298860@charter.net>
<439244fc$1@news.inet.com.pl> <pan.2005.12.04.04.22.20.799037@charter.net>
<4392ec50$1@duster.adelaide.on.net> <37Lkf.11193$ea6.2337@news-
server.bigpond.net.au> <43938bba$1@duster.adelaide.on.net>
<dYMkf.11264$ea6.10920@news-server.bigpond.net.au>
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Date: Mon, 5 Dec 2005 10:44:51 +0800
Lines: 62
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-RFC2646: Format=Flowed; Response
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
NNTP-Posting-Host: ppp170-120.lns1.per1.internode.on.net
Message-ID: <4393a9a4$1@duster.adelaide.on.net>
X-Trace: duster.adelaide.on.net 1133750692 150.101.170.120 (5 Dec 2005 13:14:52
+1050)
Path: g2news1.google.com!news4.google.com!news.glorb.com!newsfeeds.ihug.co.nz!
ihug.co.nz!news.xtra.co.nz!news-south.connect.com.au!duster.adelaide.on.net!not-
for-mail
Xref: g2news1.google.com comp.sys.cbm:12477 comp.sys.atari.8bit:3527
comp.sys.sinclair:6554 alt.games.video.xbox:34607

"Mark Bedingfield" <mark@nomorespamplease.computercom.com.au> wrote in
message news:dYMkf.11264$ea6.10920@news-server.bigpond.net.au...
> Clockmeister wrote:
>> "Mark Bedingfield" <mark@nomorespamplease.computercom.com.au> wrote in
>> message news:37Lkf.11193$ea6.2337@news-server.bigpond.net.au...

>>
>>>Clockmeister wrote:
>>>
>>>>"Ronald J. Hall" <dark_lord@charter.net> wrote in message
>>>>news:pan.2005.12.04.04.22.20.799037@charter.net...
>>>>
>>>>
>>>>>On Sun, 04 Dec 2005 02:23:08 +0100, silverdr wrote:
>>>>>
>>>>>
>>>>>
>>>>>>Ronald J. Hall wrote:
>>>>>>
>>>>>>
>>>>>>
>>>>>>>>So how is the 16bit DSP driven sound on the A1200 anyway?
>>>>>>>>
>>>>>>>>
>>>>>>>>Possibly more common then Falcons.
>>>>>>>>http://amiga.resource.cx/exp/search.pl?dir=audio
>>>>>>>>
>>>>>>>>Quite a number of options there.
>>>>>>>
>>>>>>>
>>>>>>>I'm sorry, I couldn't find prices for those cards. How much does it
>>>>>>>cost
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>>>>>>>
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>>>>>>Oh, and what's the price of the Falcons?
>>>>>
>>>>>Less than the cost of an Amiga + a sound card. :-)
>>>>
>>>>
>>>>Much harder to find though.
>>>
>>>A quick ebay search finds 3.
>>
>>
>>>Whilst a search fo Amiga soundcard or Amiga sound card draws nil.
>>>
>>>About 10 Amiga 1200's on ebay, none with sound cards.
>>>
>>
>>
>> The soundcards are all in use ;-)
>>
>
> People are obviously selling their A1200's in droves tho;-)

There is plenty of them out there.

I've still got mine though it's been boxed up for a while now since we are

renovating.

From 4991300962177610292
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,public
X-Google-Language: ENGLISH,ASCII-7-bit
From: "Clockmeister" <no-one@nowhere.com>
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
References: <1133327818.894558.34980@g43g2000cwa.googlegroups.com>
<1133352451.027678.172550@g49g2000cwa.googlegroups.com>
<MPG.1df7cc2b8d21916d989a0b@news.chi.sbcglobal.net>
<3v6j24F12ubt5U1@individual.net> <dgpjf.364$n84.254@trnddc06>
<Pine.LNX.4.62.0511301950020.14853@static-141-149-129-16.buff.east.verizon.net>
<Wyujf.6888$AB2.3546@trnddc08> <pan.2005.12.01.13.54.19.874687@charter.net>
<438f0398@duster.adelaide.on.net> <qDLjf.8564$ea6.2941@news-server.bigpond.net.au>
<438f94d4@duster.adelaide.on.net> <mGMjf.8636$ea6.2974@news-server.bigpond.net.au>
<438fa236@duster.adelaide.on.net> <IsNjf.8689$ea6.1243@news-server.bigpond.net.au>
<438fb8b0@duster.adelaide.on.net> <pan.2005.12.02.14.06.08.298860@charter.net>
<439244fc$1@news.inet.com.pl> <pan.2005.12.04.04.22.20.799037@charter.net>
<4392ec50$1@duster.adelaide.on.net> <37Lkf.11193$ea6.2337@news-
server.bigpond.net.au> <43938bba$1@duster.adelaide.on.net>
<pan.2005.12.05.01.29.40.189608@charter.net>
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Date: Mon, 5 Dec 2005 10:46:25 +0800
Lines: 56
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-RFC2646: Format=Flowed; Original
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
NNTP-Posting-Host: ppp170-120.lns1.per1.internode.on.net
Message-ID: <4393aa02@duster.adelaide.on.net>
X-Trace: duster.adelaide.on.net 1133750786 150.101.170.120 (5 Dec 2005 13:16:26
+1050)
Path: g2news1.google.com!news4.google.com!news.glorb.com!newsfeeds.ihug.co.nz!
ihug.co.nz!news.xtra.co.nz!news-south.connect.com.au!duster.adelaide.on.net!not-
for-mail
Xref: g2news1.google.com comp.sys.cbm:12478 comp.sys.atari.8bit:3528
comp.sys.sinclair:6555 alt.games.video.xbox:34608

"Ronald J. Hall" <dark_lord@charter.net> wrote in message
news:pan.2005.12.05.01.29.40.189608@charter.net...
> On Mon, 05 Dec 2005 08:37:13 +0800, Clockmeister wrote:
>
>>

>> "Mark Bedingfield" <mark@nomorespamplease.computercom.com.au> wrote in
>> message news:37Lkf.11193$ea6.2337@news-server.bigpond.net.au...
>>> Clockmeister wrote:
>>>> "Ronald J. Hall" <dark_lord@charter.net> wrote in message
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>>>>
>>>>>On Sun, 04 Dec 2005 02:23:08 +0100, silverdr wrote:
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>>>>>>>
>>>>>>>
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>>>>
>>>>
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>>> A quick ebay search finds 3.
>>
>>> Whilst a search fo Amiga soundcard or Amiga sound card draws nil.
>>>
>>> About 10 Amiga 1200's on ebay, none with sound cards.
>>>
>>
>> The soundcards are all in use ;-)
>
> But that wasn't the point was it? Next. :-)

There are plenty of A1200's out there, so ofcourse more will be on sale then
Falcon's which are pretty rare by comparison.

If I came across a Falcon I would snap it up.

From -493213077082856885

X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Thread: 1011b0,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,gid1011b0,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!hwmnpeer01.lga!hwmedia!
news-server.columbus.rr.com!tornado.ohiordc.rr.com.POSTED!53ab2750!not-for-mail
From: Curtis F Kaylor <curtis@example.com>
User-Agent: Mozilla Thunderbird 1.0.7 (Windows/20050923)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox,alt.marssc
an
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
References: <1133327818.894558.34980@g43g2000cwa.googlegroups.com>
<Xqejf.18468$Lw5.9581@text.news.blueyonder.co.uk>
<1133351752.808226.146190@g49g2000cwa.googlegroups.com>
<1133352451.027678.172550@g49g2000cwa.googlegroups.com>
<1133640341.518303.323600@g49g2000cwa.googlegroups.com> <vxvkf.93$Jg5.56@trnddc07>
In-Reply-To: <vxvkf.93$Jg5.56@trnddc07>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 5
Message-ID: <XWNkf.12428$lh.8026@tornado.ohiordc.rr.com>
Date: Mon, 05 Dec 2005 02:51:35 GMT
NNTP-Posting-Host: 24.166.34.87
X-Complaints-To: abuse@rr.com
X-Trace: tornado.ohiordc.rr.com 1133751095 24.166.34.87 (Sun, 04 Dec 2005 21:51:35
EST)
NNTP-Posting-Date: Sun, 04 Dec 2005 21:51:35 EST
Organization: Road Runner High Speed Online http://www.rr.com
Xref: g2news1.google.com comp.sys.cbm:12479 comp.sys.atari.8bit:3529
comp.sys.sinclair:6556 alt.games.video.xbox:34609 alt.marsscan:54

Sam Gillett wrote:
> How did the X-Box get into this? It isn't even an 8-bitter.

Given the reported failure rate, some persons have concluded that a door
stop is an excellent use for an X-Box 360.

From 3857033744608087078
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Thread: 1011b0,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,gid1011b0,public
X-Google-Language: ENGLISH,ASCII
Path: g2news1.google.com!news3.google.com!news.glorb.com!cycny01.gnilink.net!

spamkiller2.gnilink.net!gnilink.net!trndny02.POSTED!133bf2de!not-for-mail
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox,alt.marssc
an
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
References: <1133327818.894558.34980@g43g2000cwa.googlegroups.com>
<Xqejf.18468$Lw5.9581@text.news.blueyonder.co.uk>
<1133351752.808226.146190@g49g2000cwa.googlegroups.com>
<1133352451.027678.172550@g49g2000cwa.googlegroups.com>
<1133640341.518303.323600@g49g2000cwa.googlegroups.com> <vxvkf.93$Jg5.56@trnddc07>
<XWNkf.12428$lh.8026@tornado.ohiordc.rr.com>
Message-ID: <op.s1aicblk3umdqj@thesmog.home.dokos-gr.net>
From: "Da Smog" <thesmog@nospam.net>
Content-Type: text/plain; format=flowed; delsp=yes; charset=iso-8859-7
MIME-Version: 1.0
Content-Transfer-Encoding: 8bit
User-Agent: Opera M2/8.51 (Win32, build 7712)
Lines: 15
Date: Mon, 05 Dec 2005 02:53:59 GMT
NNTP-Posting-Host: 71.253.8.22
X-Complaints-To: abuse@verizon.net
X-Trace: trndny02 1133751239 71.253.8.22 (Sun, 04 Dec 2005 21:53:59 EST)
NNTP-Posting-Date: Sun, 04 Dec 2005 21:53:59 EST
Xref: g2news1.google.com comp.sys.cbm:12480 comp.sys.atari.8bit:3530
comp.sys.sinclair:6557 alt.games.video.xbox:34610 alt.marsscan:55

��� Sun, 04 Dec 2005 21:51:35 -0500,o(h) Curtis F Kaylor
<curtis@example.com> ������:

> Sam Gillett wrote:
>> How did the X-Box get into this? It isn't even an 8-bitter.
>
> Given the reported failure rate, some persons have concluded that a door
> stop is an excellent use for an X-Box 360.

Yea a $499 one :-P

--
������������ ?? ???????????? ?????????? ????????????? ??? Opera:
http://www.opera.com/mail/

From -3487802357208214891
X-Google-Thread: f8760,a8805417a5321893
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Sun, 04 Dec 2005 21:16:33 -0600
Newsgroups: comp.sys.atari.8bit
Subject: Re: Finding a debugger

From: Slor <semaj@rols.ten>
References: <1133724844.720015.47930@g49g2000cwa.googlegroups.com>
Organization: SlorNet
Message-ID: <Xns9722E29AC7718emuslor@216.196.97.136>
User-Agent: Xnews/??.01.30
X-Face: %XserOfRX`r-LZ\90<=vI7k<`QMH-(LjNZH``KUi:!h#87]<"qLW9._L==*cB*vFNz{?
Y.Vz>XH|C~h:N9n;4e2v2#laq4Ulh=}mld:QfCBGs+FjBzrqw"21t|9{10.Or*=/*r`>g%Vt:BSjgX?
u"@UIELF4GNA7xalm$S8f7NNF2Mp-\+zP#nku/;1U}b.C)>L7y$c+$Ux<]#j^$#/
9Vf'OY:5c6UitDqvbuwo]_:Z$P[pFeMk8Y;k;)s6L_=d'?B<O+S&^Km"uNO3S{(0<4kpzn-jgG9H|
q&O,w":}0mL5f92-{_O
Date: Sun, 04 Dec 2005 21:16:33 -0600
Lines: 21
NNTP-Posting-Host: 68.57.222.49
X-Trace: sv3-A6MPwEXLaPadyYnLtGB/kVkFxrsUH0OH7QFKvJakLWVoGBNJ4F044Z8XolQw2UBU8FWG/
g860ZWz4U1!dBdE5yAnILoPwWYOZCoEq0u0hj4mmDcKGov6/3/u/6Rcl/
I3xQoF1RMJYLqrs4rpmFWFWbxoyjDC!a9IsvRCdxQ==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:3531

Despite all prevention efforts, "tom@iccy.org" <tom@iccy.org> wrote in
news:1133724844.720015.47930@g49g2000cwa.googlegroups.com:

>
> I'm looking for 3 things. First, does anybody have a text file or a
> manual which describes the operation of DDT? If I just had a list of
> the commands, I could use DDT. Second, does anybody know where I might
> find a copy of Bug/65? I got my two Mac/65 images from the CTH
> archive, but I haven't come across any debuggers at all in this
> archive. Of course, the files have no descriptions. Third, does
> anybody have any tips for other directions I might go? I haven't
> really tried any other assemblers.

2. I have a bad OCR scan (yeah, I'm too lazy to clean it up) of the DDT
manual I'll send you.
3. If you want to cross-assemble, you might go with atasm or ca65 (or
others) to compile at PC speed. I also recommend dis6502
(www.sf.net/projects/dis6502) for cross-disassembling.

--
Slor

From 2341138448298737717
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,public

X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!news.moat.net!news.linkpendium.com!news.linkpendium.com!ken-
transit.news.telstra.net!lon-in.news.telstra.net!news.telstra.net!news-
server.bigpond.net.au!53ab2750!not-for-mail
From: Mark Bedingfield <mark@nomorespamplease.computercom.com.au>
User-Agent: Mozilla Thunderbird 1.0.6 (Windows/20050716)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
References: <1133327818.894558.34980@g43g2000cwa.googlegroups.com>
<MPG.1df7cc2b8d21916d989a0b@news.chi.sbcglobal.net>
<3v6j24F12ubt5U1@individual.net> <dgpjf.364$n84.254@trnddc06>
<Pine.LNX.4.62.0511301950020.14853@static-141-149-129-16.buff.east.verizon.net>
<Wyujf.6888$AB2.3546@trnddc08> <pan.2005.12.01.13.54.19.874687@charter.net>
<438f0398@duster.adelaide.on.net> <qDLjf.8564$ea6.2941@news-server.bigpond.net.au>
<438f94d4@duster.adelaide.on.net> <mGMjf.8636$ea6.2974@news-server.bigpond.net.au>
<438fa236@duster.adelaide.on.net> <IsNjf.8689$ea6.1243@news-server.bigpond.net.au>
<438fb8b0@duster.adelaide.on.net> <pan.2005.12.02.14.06.08.298860@charter.net>
<439244fc$1@news.inet.com.pl> <pan.2005.12.04.04.22.20.799037@charter.net>
<4392ec50$1@duster.adelaide.on.net> <37Lkf.11193$ea6.2337@news-
server.bigpond.net.au> <43938bba$1@duster.adelaide.on.net>
<dYMkf.11264$ea6.10920@news-server.bigpond.net.au>
<4393a9a4$1@duster.adelaide.on.net>
In-Reply-To: <4393a9a4$1@duster.adelaide.on.net>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 76
Message-ID: <r7Pkf.11343$ea6.10769@news-server.bigpond.net.au>
Date: Mon, 05 Dec 2005 04:13:11 GMT
NNTP-Posting-Host: 144.137.14.60
X-Complaints-To: abuse@bigpond.net.au
X-Trace: news-server.bigpond.net.au 1133755991 144.137.14.60 (Mon, 05 Dec 2005
15:13:11 EST)
NNTP-Posting-Date: Mon, 05 Dec 2005 15:13:11 EST
Organization: BigPond Internet Services
Xref: g2news1.google.com comp.sys.cbm:12491 comp.sys.atari.8bit:3532
comp.sys.sinclair:6560 alt.games.video.xbox:34614

Clockmeister wrote:
> "Mark Bedingfield" <mark@nomorespamplease.computercom.com.au> wrote in
> message news:dYMkf.11264$ea6.10920@news-server.bigpond.net.au...
>
>>Clockmeister wrote:
>>
>>>"Mark Bedingfield" <mark@nomorespamplease.computercom.com.au> wrote in
>>>message news:37Lkf.11193$ea6.2337@news-server.bigpond.net.au...
>>>
>>>
>>>>Clockmeister wrote:
>>>>

>>>>
>>>>>"Ronald J. Hall" <dark_lord@charter.net> wrote in message
>>>>>news:pan.2005.12.04.04.22.20.799037@charter.net...
>>>>>
>>>>>
>>>>>
>>>>>>On Sun, 04 Dec 2005 02:23:08 +0100, silverdr wrote:
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>>>>>>
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>>>>>
>>>>>Whilst a search fo Amiga soundcard or Amiga sound card draws nil.
>>>>
>>>>About 10 Amiga 1200's on ebay, none with sound cards.
>>>>
>>>
>>>
>>>The soundcards are all in use ;-)
>>>
>>
>>People are obviously selling their A1200's in droves tho;-)
>
>
> There is plenty of them out there.

>
> I've still got mine though it's been boxed up for a while now since we are
> renovating.
>
>

I would be quite happy to trade my A2000 and A500 for an A600. Only
downside is you can't play F1GP on a A600 IIRC. Doesn't matter though,
it was faster on an STFM.

Mark

From -4861671834175502010
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!hwmnpeer01.lga!hwmedia!
hw-filter.lga!fe04.lga.POSTED!53ab2750!not-for-mail
From: "Ronald J. Hall" <dark_lord@charter.net>
Organization: DarkForce!
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
User-Agent: Pan/0.14.2 (This is not a psychotic episode. It's a cleansing moment
of clarity.)
Message-Id: <pan.2005.12.05.04.22.55.713626@charter.net>
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
References: <1133327818.894558.34980@g43g2000cwa.googlegroups.com>
<1133352451.027678.172550@g49g2000cwa.googlegroups.com>
<MPG.1df7cc2b8d21916d989a0b@news.chi.sbcglobal.net>
<3v6j24F12ubt5U1@individual.net> <dgpjf.364$n84.254@trnddc06>
<Pine.LNX.4.62.0511301950020.14853@static-141-149-129-16.buff.east.verizon.net>
<Wyujf.6888$AB2.3546@trnddc08> <pan.2005.12.01.13.54.19.874687@charter.net>
<438f0398@duster.adelaide.on.net> <qDLjf.8564$ea6.2941@news-server.bigpond.net.au>
<438f94d4@duster.adelaide.on.net> <mGMjf.8636$ea6.2974@news-server.bigpond.net.au>
<438fa236@duster.adelaide.on.net> <IsNjf.8689$ea6.1243@news-server.bigpond.net.au>
<438fb8b0@duster.adelaide.on.net> <pan.2005.12.02.14.06.08.298860@charter.net>
<439244fc$1@news.inet.com.pl> <pan.2005.12.04.04.22.20.799037@charter.net>
<4392ec50$1@duster.adelaide.on.net> <37Lkf.11193$ea6.2337@news-
server.bigpond.net.au> <43938bba$1@duster.adelaide.on.net>
<pan.2005.12.05.01.29.40.189608@charter.net> <4393aa02@duster.adelaide.on.net>
MIME-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-1
Content-Transfer-Encoding: 8bit
Lines: 12
X-Trace:
badccedimaighcleooinmoonlhgnldajmaagfnjomanlggllochlmphgamomajahkmjhkhgeliomjaoiff
cbjbblfpiappenpabbaaocoddnmphmgcpmlpolilelfaihingm
NNTP-Posting-Date: Sun, 04 Dec 2005 21:16:40 MST
Date: Sun, 04 Dec 2005 23:22:56 -0500

Xref: g2news1.google.com comp.sys.cbm:12493 comp.sys.atari.8bit:3533
comp.sys.sinclair:6561 alt.games.video.xbox:34615

On Mon, 05 Dec 2005 10:46:25 +0800, Clockmeister wrote:

> If I came across a Falcon I would snap it up.

3 on Ebay, last time I checked. :-)

--
_/_/_/

> > Low reserve and buy it now option
> >
> > This is the non dipswitch version. It uses an interactive
> menu.
> > 95 games including rare runable demos. $5 shipping in the USA
> >
> > http://cgi.ebay.com/ws/eBayISAPI.dll?ViewItem&item=8237742374
> >

The item got killed, but it is a 5200 only item. The cart will not
physically fit in an 800 slot.

jt

From -5618129605219144233
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,public
X-Google-Language: ENGLISH,ASCII-7-bit
From: "Clockmeister" <no-one@nowhere.com>
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
References: <1133327818.894558.34980@g43g2000cwa.googlegroups.com>
<MPG.1df7cc2b8d21916d989a0b@news.chi.sbcglobal.net>
<3v6j24F12ubt5U1@individual.net> <dgpjf.364$n84.254@trnddc06>
<Pine.LNX.4.62.0511301950020.14853@static-141-149-129-16.buff.east.verizon.net>
<Wyujf.6888$AB2.3546@trnddc08> <pan.2005.12.01.13.54.19.874687@charter.net>
<438f0398@duster.adelaide.on.net> <qDLjf.8564$ea6.2941@news-server.bigpond.net.au>
<438f94d4@duster.adelaide.on.net> <mGMjf.8636$ea6.2974@news-server.bigpond.net.au>
<438fa236@duster.adelaide.on.net> <IsNjf.8689$ea6.1243@news-server.bigpond.net.au>
<438fb8b0@duster.adelaide.on.net> <pan.2005.12.02.14.06.08.298860@charter.net>
<439244fc$1@news.inet.com.pl> <pan.2005.12.04.04.22.20.799037@charter.net>
<4392ec50$1@duster.adelaide.on.net> <37Lkf.11193$ea6.2337@news-
server.bigpond.net.au> <43938bba$1@duster.adelaide.on.net>
<dYMkf.11264$ea6.10920@news-server.bigpond.net.au>
<4393a9a4$1@duster.adelaide.on.net> <r7Pkf.11343$ea6.10769@news-
server.bigpond.net.au>
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Date: Mon, 5 Dec 2005 14:54:28 +0800
Lines: 91
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-RFC2646: Format=Flowed; Response
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
NNTP-Posting-Host: ppp170-120.lns1.per1.internode.on.net
Message-ID: <4393e425$1@duster.adelaide.on.net>
X-Trace: duster.adelaide.on.net 1133765669 150.101.170.120 (5 Dec 2005 17:24:29
+1050)
Path: g2news1.google.com!news3.google.com!news.glorb.com!newsfeeds.ihug.co.nz!

ihug.co.nz!news.xtra.co.nz!news-south.connect.com.au!duster.adelaide.on.net!not-for-mail
Xref: g2news1.google.com comp.sys.cbm:12498 comp.sys.atari.8bit:3535 comp.sys.sinclair:6562 alt.games.video.xbox:34622

"Mark Bedingfield" <mark@nomorespamplease.computercom.com.au> wrote in message news:r7Pkf.11343$ea6.10769@news-server.bigpond.net.au...
> Clockmeister wrote:
>> "Mark Bedingfield" <mark@nomorespamplease.computercom.com.au> wrote in
>> message news:dYMkf.11264$ea6.10920@news-server.bigpond.net.au...
>>
>>>Clockmeister wrote:
>>>
>>>>"Mark Bedingfield" <mark@nomorespamplease.computercom.com.au> wrote in
>>>>message news:37Lkf.11193$ea6.2337@news-server.bigpond.net.au...
>>>>
>>>>
>>>>>Clockmeister wrote:
>>>>>
>>>>>
>>>>>>"Ronald J. Hall" <dark_lord@charter.net> wrote in message
>>>>>>news:pan.2005.12.04.04.22.20.799037@charter.net...
>>>>>>
>>>>>>
>>>>>>
>>>>>>>On Sun, 04 Dec 2005 02:23:08 +0100, silverdr wrote:
>>>>>>>
>>>>>>>
>>>>>>>
>>>>>>>
>>>>>>>>Ronald J. Hall wrote:
>>>>>>>>
>>>>>>>>
>>>>>>>>
>>>>>>>>
>>>>>>>>>>So how is the 16bit DSP driven sound on the A1200 anyway?
>>>>>>>>>>
>>>>>>>>>>
>>>>>>>>>>>Possibly more common then Falcons.
>>>>>>>>>>>http://amiga.resource.cx/exp/search.pl?dir=audio
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>>>>>>>>>>>Quite a number of options there.
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>>>>>>>>>>>Oh, and what's the price of the Falcons?
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>>>>>>>>>>>Less than the cost of an Amiga + a sound card. :-)

>>>>>>
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>>>>>A quick ebay search finds 3.
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>>>>>
>>>>>About 10 Amiga 1200's on ebay, none with sound cards.
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>>>>
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>>>>The soundcards are all in use ;-)
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>>>People are obviously selling their A1200's in droves tho;-)
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>>
>> There is plenty of them out there.
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>> I've still got mine though it's been boxed up for a while now since we
>> are renovating.
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>
> I would be quite happy to trade my A2000 and A500 for an A600. Only
> downside is you can't play F1GP on a A600 IIRC. Doesn't matter though, it
> was faster on an STFM.
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Much faster on an A1200 or the A2000 I had at the time. It was a good game.
I enjoyed playing Wings, and Dune II as well, brilliant with the Supraturbo
28 accelerator I had, 28Mhz 68000 overclocked to 40Mhz A2000 :-)

I personally don't see the point of owning an A600 when A1200's are much
better, more common and it has plethora of expansion options available for
it.

.

From 3817500837092469348
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!news.linkpendium.com!

news.linkpendium.com!ken-transit.news.telstra.net!ken-in.news.telstra.net!
news.telstra.net!news-server.bigpond.net.au!53ab2750!not-for-mail
From: Mark Bedingfield <mark@nomorespamplease.computercom.com.au>
User-Agent: Mozilla Thunderbird 1.0.6 (Windows/20050716)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
References: <1133327818.894558.34980@g43g2000cwa.googlegroups.com>
<3v6j24F12ubt5U1@individual.net> <dgpjf.364$n84.254@trnddc06>
<Pine.LNX.4.62.0511301950020.14853@static-141-149-129-16.buff.east.verizon.net>
<Wyujf.6888$AB2.3546@trnddc08> <pan.2005.12.01.13.54.19.874687@charter.net>
<438f0398@duster.adelaide.on.net> <qDLjf.8564$ea6.2941@news-server.bigpond.net.au>
<438f94d4@duster.adelaide.on.net> <mGMjf.8636$ea6.2974@news-server.bigpond.net.au>
<438fa236@duster.adelaide.on.net> <IsNjf.8689$ea6.1243@news-server.bigpond.net.au>
<438fb8b0@duster.adelaide.on.net> <pan.2005.12.02.14.06.08.298860@charter.net>
<439244fc$1@news.inet.com.pl> <pan.2005.12.04.04.22.20.799037@charter.net>
<4392ec50$1@duster.adelaide.on.net> <37Lkf.11193$ea6.2337@news-
server.bigpond.net.au> <43938bba$1@duster.adelaide.on.net>
<dYMkf.11264$ea6.10920@news-server.bigpond.net.au>
<4393a9a4$1@duster.adelaide.on.net> <r7Pkf.11343$ea6.10769@news-
server.bigpond.net.au> <4393e425$1@duster.adelaide.on.net>
In-Reply-To: <4393e425$1@duster.adelaide.on.net>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 103
Message-ID: <6LRkf.11656$ea6.773@news-server.bigpond.net.au>
Date: Mon, 05 Dec 2005 07:12:02 GMT
NNTP-Posting-Host: 144.137.14.60
X-Complaints-To: abuse@bigpond.net.au
X-Trace: news-server.bigpond.net.au 1133766722 144.137.14.60 (Mon, 05 Dec 2005
18:12:02 EST)
NNTP-Posting-Date: Mon, 05 Dec 2005 18:12:02 EST
Organization: BigPond Internet Services
Xref: g2news1.google.com comp.sys.cbm:12499 comp.sys.atari.8bit:3536
comp.sys.sinclair:6563 alt.games.video.xbox:34623

Clockmeister wrote:
> "Mark Bedingfield" <mark@nomorespamplease.computercom.com.au> wrote in
> message news:r7Pkf.11343$ea6.10769@news-server.bigpond.net.au...
>
>>Clockmeister wrote:
>>
>>>"Mark Bedingfield" <mark@nomorespamplease.computercom.com.au> wrote in
>>>message news:dYMkf.11264$ea6.10920@news-server.bigpond.net.au...
>>>
>>>
>>>>Clockmeister wrote:
>>>>
>>>>
>>>>>"Mark Bedingfield" <mark@nomorespamplease.computercom.com.au> wrote in
>>>>>message news:37Lkf.11193$ea6.2337@news-server.bigpond.net.au...

>>>>>
>>>>>
>>>>>
>>>>>>Clockmeister wrote:
>>>>>>
>>>>>>
>>>>>>
>>>>>>>"Ronald J. Hall" <dark_lord@charter.net> wrote in message
>>>>>>>news:pan.2005.12.04.04.22.20.799037@charter.net...
>>>>>>>
>>>>>>>
>>>>>>>
>>>>>>>
>>>>>>>>On Sun, 04 Dec 2005 02:23:08 +0100, silverdr wrote:
>>>>>>>>
>>>>>>>>
>>>>>>>>
>>>>>>>>
>>>>>>>>
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>>>>>>>>>
>>>>>>>>>
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>>>>>>>>>
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>>>>>>>>
>>>>>>>>
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>>>>>>>
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>>>>>>>

>>>>>
>>>>>
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>>>>People are obviously selling their A1200's in droves tho;-)
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>>>There is plenty of them out there.
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>>>
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>>
>
>
> Much faster on an A1200 or the A2000 I had at the time. It was a good game.
> I enjoyed playing Wings, and Dune II as well, brilliant with the Supraturbo
> 28 accelerator I had, 28Mhz 68000 overclocked to 40Mhz A2000 :-)

Hmm you she see it on a 50Mhz Atari Falcon (CT2), runs like a cut cat.
Vroom too.
>
> I personally don't see the point of owning an A600 when A1200's are much
> better, more common and it has plethora of expansion options available for
> it.
>
Convenience and size. My CD32/SX1 is bloody huge.

Mark

From 6769673276554324784
X-Google-Thread: f4600,b9724cb16b51fa69
X-Google-Thread: 10fd69,b9724cb16b51fa69
X-Google-Thread: f8760,b9724cb16b51fa69
X-Google-Thread: 105753,b9724cb16b51fa69
X-Google-Attributes: gidf4600,gid10fd69,gidf8760,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g47g2000cwa.googlegroups.com!not-for-
mail
From: "Tarkin" <nuke48386@yahoo.com>
Newsgroups: comp.sys.sinclair,comp.sys.tandy,comp.sys.atari.8bit,comp.sys.cbm
Subject: Re: 100% OT but too bizarre not to pass along
Date: 5 Dec 2005 00:14:32 -0800
Organization: http://groups.google.com
Lines: 17
Message-ID: <1133770472.527780.119060@g47g2000cwa.googlegroups.com>

References: <1133614313.453065.47640@g43g2000cwa.googlegroups.com>
NNTP-Posting-Host: 68.60.180.10
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1133770477 25471 127.0.0.1 (5 Dec 2005 08:14:37 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Mon, 5 Dec 2005 08:14:37 +0000 (UTC)
In-Reply-To: <1133614313.453065.47640@g43g2000cwa.googlegroups.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.1;
SV1),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g47g2000cwa.googlegroups.com; posting-host=68.60.180.10;
   posting-account=OhwZUQ0AAAB4YzDZgYC8KciNrBMNuT-n
Xref: g2news1.google.com comp.sys.sinclair:6564 comp.sys.tandy:1774
comp.sys.atari.8bit:3537 comp.sys.cbm:12504

Items Missing:
  * Horse Gender
  * Source of Internal Injuries
Hypothesis:
  (He) was a male horse. Didn't particularly care fore being buggered,
and thus kicked the innards out of the camera guy.

Couple of life lessons for the kiddies:
  * Don't have sex with animals.
  * Don't have sex with animals of your gender
  * Don't offer to film anyone having sex with an animal
  * If you must film someone having sex with an animal,
     make sure that the money's good, you're paid in advance,
    and fer'goshsakes use the TELEPHOTO LENS.

Unless you like jails,fines,courtrooms, or don't like your innards.

From 1976372633095631863
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!newsfeed00.sul.t-online.de!t-online.de!195.92.193.196.MISMATCH!
nntp.theplanet.net!inewsm1.nntp.theplanet.net!news.theplanet.net!not-for-mail
From: The Starglider <the_starglider2002@wibble.co.uk>
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Date: Mon, 05 Dec 2005 08:22:43 +0000
Organization: Starglider Productions
Lines: 64

Message-ID: <66u7p1h6v34bvr3626t767du0sq1f9eg8n@4ax.com>
References: <the0p1hk6qnt4na5ikn7d0524htu3ok704@4ax.com>
<87iru7fwcj.fsf@onyxia.eiendomsnett.no>
<aj21p158erkruc83uoaerf81739gf3pq98@4ax.com>
<87acfifl2m.fsf@onyxia.eiendomsnett.no>
<l8o3p15m7i7qdcoep2t8sm9m4qttgpjb66@4ax.com> <4391f0cd$1@duster.adelaide.on.net>
<hj04p1d4c39joi17snd42oh48u1h37lol6@4ax.com> <xxvkf.95$Jg5.39@trnddc07>
<nip5p1pac66o4l31tgsbpb5lrp0d9giu33@4ax.com> <6sKkf.1695$xg1.727@trnddc03>
<2jv6p1lcehesc24nac96i8l64bbi2a7fan@4ax.com> <43938aa6$1@duster.adelaide.on.net>
NNTP-Posting-Host: 84.68.220.137
Mime-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
X-Trace: newsg3.svr.pol.co.uk 1133770956 3895 84.68.220.137 (5 Dec 2005 08:22:36
GMT)
NNTP-Posting-Date: 5 Dec 2005 08:22:36 GMT
X-Complaints-To: abuse@theplanet.net
X-Newsreader: Forte Agent 1.93/32.576 English (American)
Xref: g2news1.google.com comp.sys.cbm:12506 comp.sys.atari.8bit:3538
comp.sys.sinclair:6565 alt.games.video.xbox:34631

On Mon, 5 Dec 2005 08:32:38 +0800, "Clockmeister" <no-one@nowhere.com> wrote:

>
>"The Starglider" <the_starglider2002@wibble.co.uk> wrote in message
>news:2jv6p1lcehesc24nac96i8l64bbi2a7fan@4ax.com...
>> On Sun, 04 Dec 2005 22:53:54 GMT, "Sam Gillett"
>> <samgillettnospam@diespammermsn.com> wrote:
>>
>>>
>>>"The Starglider" wrote ...
>>>
>>>> Gah! Again I state! I not comparing hardware. I'm comparing ability of
>>>> each
>>>> machine - WHAT THEY CAN DO - regardless of hardware.
>>>
>>>A computer can not do anything that exceeds the capability of the
>>>hardware.
>>>In other words, WHAT THEY CAN DO depends to a great extent on the hardware
>>>available for use by the CPU, and hardware available to give the CPU a
>>>helping had with some tasks.
>>>
>>>> The C64 has sprites... so does the spectrum. Hardware or not.
>>>
>>>Using 1980's terminology the Spectrum does not have sprites. It can be
>>>programmed to use MOBs (Movable Object Blocks). MOBs were also used in
>>>many
>>>other 80's machines, for example, IBM XT Clones with CGA.
>>>
>>>On the screen, a MOB looks a lot like a sprite, and may even move somewhat
>>>like a sprite. The trouble is, that even with the block memory move
>>>command
>>>of the Z-80, moving half a dozen MOBs takes huge slices of CPU cycles.

>>>
>>>As the 80's turned into the 90's, video cards for PC Clones were improved.
>>>The ability to move object blocks without eating huge amounts of CPU clock
>>>cycles was implemented in the better video cards. And then came 3-D video
>>>cards. PC Clones had always been good at word processing, spreadsheets,
>>>and
>>>data bases. Now they were good game machines also!
>>>
>>>> Do you understand now?
>>>
>>>Do _you_ understand yet?
>>
>> Define what a sprite is then. because by your very own definition, a
>> sprite is
>> also just a MOB.
>
>You're an idiot. You simply keep moving the goalposts so that in your mind
>you can never *lose* the arguement.
>
>FYI it's an arguement you can never *win*. The Speccy simply is more limited
>then the C64, and that is all there is to it.
>
THEN PROVE IT FOOL!

--

        **********The Starglider********** Public E-Mail.
        * http://www.starglider.dynu.com/radio   * Ask for private
        * Starglider Radio - listen and enjoy!   *   address.
        * E-Mail:the_starglider2002@wibble.co.uk *   _WW_
        *   CHANGE WIBBLE TO YAHOO TO REPLY   *   /_ _\
        ** | O O |
____oOO_\/_OOo_____

From -4047421327010417683
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!newspeer1.nwr.nac.net!colt.net!
nntp.theplanet.net!inewsm1.nntp.theplanet.net!news.theplanet.net!not-for-mail

From: The Starglider <the_starglider2002@wibble.co.uk>
Newsgroups: comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Date: Mon, 05 Dec 2005 08:23:27 +0000
Organization: Starglider Productions
Lines: 45

Message-ID: <47u7p1hdu283br4304k5qo6j142uppao10@4ax.com>
References: <aj21p158erkruc83uoaerf81739gf3pq98@4ax.com>
<87acfifl2m.fsf@onyxia.eiendomsnett.no>
<l8o3p15m7i7qdcoep2t8sm9m4qttgpjb66@4ax.com> <4392414a$1@news.inet.com.pl>

<3vf9lhF156gpiU1@individual.net> <4392eb63$1@duster.adelaide.on.net>
<gk76p1p2o2mno9a2fk976dej6fenn7rmm4@4ax.com> <43933776$1@duster.adelaide.on.net>
<kdf6p1lo3l8d7778bs245m2ilf34f4ip0b@4ax.com> <43935607$1@duster.adelaide.on.net>
<CMIkf.14041$y36.10342@newsfe1-win.ntli.net> <43938b53$1@duster.adelaide.on.net>
NNTP-Posting-Host: 84.68.220.137
Mime-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
X-Trace: newsg3.svr.pol.co.uk 1133771000 3895 84.68.220.137 (5 Dec 2005 08:23:20
GMT)
NNTP-Posting-Date: 5 Dec 2005 08:23:20 GMT
X-Complaints-To: abuse@theplanet.net
X-Newsreader: Forte Agent 1.93/32.576 English (American)
Xref: g2news1.google.com comp.sys.cbm:12507 comp.sys.atari.8bit:3539
comp.sys.sinclair:6566

On Mon, 5 Dec 2005 08:35:31 +0800, "Clockmeister" <no-one@nowhere.com> wrote:

>
>"Paul Dunn" <paul.dunn4@ntlworld.com> wrote in message
>news:CMIkf.14041$y36.10342@newsfe1-win.ntli.net...
>> Clockmeister wrote:
>>
>>>> You've lost the argument on attributes, sprites, sound and just about
>>>> everything
>>>> else, so what else have you got?
>>
>>> You can't compete on the level the C64 is playing at. You can't play
>>> SID's like their supposed to sound, you don't ahev hardware sprites
>>> that blitz anything the Spectrum can come up with, you don't have
>>> demos that leave anything you can come up with in the dust. I'm glad
>>> you are happy with your boring, colourless uninspiring little
>>> calculator, but it doesn't cut the mustard in my book.
>>
>> And a good job too - you're definitely a lot more argumentative than
>> anyone else in this discussion. I think that you should spend some time
>> actually watching some demos before you pass judgement - but you won't,
>> because it's obvious from your "tone" that you find the Speccy offensive
>> (else you wouldn't have wasted so much effort defending your C64) and as
>> such you'll just sit there secure in your own opinion without having any
>> shred of evidence to prove your point - you've played with a C64 and seen
>> it's demos, and you've looked at some screens from a speccy. Hardly a
>> comparison.
>
>I lived through the 80's, I've seen the results. If you don't like it go
>back to your own newsgroup, troll.
>
Yeah, because you're the only one who lived throught the eighties you silly
excuse for a human!
>
>
>

--
        **************The Starglider*************** Public E-Mail.
        * http://www.starglider.dynu.com/radio   * Ask for private
        * Starglider Radio - listen and enjoy!   *   address.
        * E-Mail:the_starglider2002@wibble.co.uk *   _WW_
        *   CHANGE WIBBLE TO YAHOO TO REPLY   *   /_ _\
        ** | O O |
____oOO_\/_OOo_____

From -2271084363871467667
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news2.google.com!proxad.net!proxad.net!
194.117.148.138.MISMATCH!pe2.news.blueyonder.co.uk!blueyonder!nntp.theplanet.net!
inewsm1.nntp.theplanet.net!news.theplanet.net!not-for-mail
From: The Starglider <the_starglider2002@wibble.co.uk>
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Date: Mon, 05 Dec 2005 08:24:20 +0000
Organization: Starglider Productions
Lines: 60
Message-ID: <u8u7p1l9ah55t6jpotiqdfslegfqpuunl5@4ax.com>
References: <mGMjf.8636$ea6.2974@news-server.bigpond.net.au>
<438fa236@duster.adelaide.on.net> <IsNjf.8689$ea6.1243@news-server.bigpond.net.au>
<438fb8b0@duster.adelaide.on.net> <pan.2005.12.02.14.06.08.298860@charter.net>
<439244fc$1@news.inet.com.pl> <pan.2005.12.04.04.22.20.799037@charter.net>
<4392ec50$1@duster.adelaide.on.net> <37Lkf.11193$ea6.2337@news-
server.bigpond.net.au> <43938bba$1@duster.adelaide.on.net>
<pan.2005.12.05.01.29.40.189608@charter.net>
NNTP-Posting-Host: 84.68.220.137
Mime-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
X-Trace: newsg3.svr.pol.co.uk 1133771053 3895 84.68.220.137 (5 Dec 2005 08:24:13
GMT)
NNTP-Posting-Date: 5 Dec 2005 08:24:13 GMT
X-Complaints-To: abuse@theplanet.net
X-Newsreader: Forte Agent 1.93/32.576 English (American)
Xref: g2news1.google.com comp.sys.cbm:12508 comp.sys.atari.8bit:3540
comp.sys.sinclair:6567 alt.games.video.xbox:34632

On Sun, 04 Dec 2005 20:29:41 -0500, "Ronald J. Hall" <dark_lord@charter.net>
wrote:

>On Mon, 05 Dec 2005 08:37:13 +0800, Clockmeister wrote:
>
>>

>> "Mark Bedingfield" <mark@nomorespamplease.computercom.com.au> wrote in
>> message news:37Lkf.11193$ea6.2337@news-server.bigpond.net.au...
>>> Clockmeister wrote:
>>>> "Ronald J. Hall" <dark_lord@charter.net> wrote in message
>>>> news:pan.2005.12.04.04.22.20.799037@charter.net...
>>>>
>>>>>On Sun, 04 Dec 2005 02:23:08 +0100, silverdr wrote:
>>>>>
>>>>>
>>>>>>Ronald J. Hall wrote:
>>>>>>
>>>>>>
>>>>>>>>So how is the 16bit DSP driven sound on the A1200 anyway?
>>>>>>>>
>>>>>>>>
>>>>>>>>>Possibly more common then Falcons.
>>>>>>>>>http://amiga.resource.cx/exp/search.pl?dir=audio
>>>>>>>>>
>>>>>>>>>Quite a number of options there.
>>>>>>>>
>>>>>>>>
>>>>>>>>I'm sorry, I couldn't find prices for those cards. How much does it
>>>>>>>>cost
>>>>>>>>to make an Amiga comparable, audio wise, to a stock Falcon? :-)
>>>>>>>>
>>>>>>>>
>>>>>>Oh, and what's the price of the Falcons?
>>>>>>
>>>>>Less than the cost of an Amiga + a sound card. :-)
>>>>>
>>>>>
>>>> Much harder to find though.
>>> A quick ebay search finds 3.
>>
>>> Whilst a search fo Amiga soundcard or Amiga sound card draws nil.
>>>
>>> About 10 Amiga 1200's on ebay, none with sound cards.
>>>
>>
>> The soundcards are all in use ;-)
>
>But that wasn't the point was it? Next. :-)

Oh don't even go there.

Clockmeister doesn't understand questions at all.
--

        **********The Starglider********** Public E-Mail.
        * http://www.starglider.dynu.com/radio   * Ask for private
        * Starglider Radio - listen and enjoy!   *   address.
        * E-Mail:the_starglider2002@wibble.co.uk *   _WW_
        *   CHANGE WIBBLE TO YAHOO TO REPLY   *   /_ _\
        ** | O O |

_____oOO_\/_OOo_____

From -247639159679421815
X-Google-Thread: f4600,b9724cb16b51fa69
X-Google-Thread: 10fd69,b9724cb16b51fa69
X-Google-Thread: f8760,b9724cb16b51fa69
X-Google-Thread: 105753,b9724cb16b51fa69
X-Google-Attributes: gidf4600,gid10fd69,gidf8760,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.pipex.net!
news.pipex.net.POSTED!not-for-mail
NNTP-Posting-Date: Mon, 05 Dec 2005 02:29:01 -0600
From: "Mike Wynne" <mikeywyn@hotmail.com>
Newsgroups: comp.sys.sinclair,comp.sys.tandy,comp.sys.atari.8bit,comp.sys.cbm
References: <1133614313.453065.47640@g43g2000cwa.googlegroups.com>
<1133770472.527780.119060@g47g2000cwa.googlegroups.com>
Subject: Re: 100% OT but too bizarre not to pass along
Date: Mon, 5 Dec 2005 08:28:33 -0000
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <8pWdnaoYTLnQZw7enZ2dnUVZ8qmdnZ2d@pipex.net>
Lines: 24
NNTP-Posting-Host: 62.188.49.47
X-Trace:
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8tlrN+pjAvuqjfWWuJKmwwHPHO4qaoHca!gdpEMTZ+2N3vGU5FCs8=
X-Complaints-To: abuse@dsl.pipex.net
X-DMCA-Complaints-To: abuse@dsl.pipex.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.sinclair:6570 comp.sys.tandy:1775
comp.sys.atari.8bit:3541 comp.sys.cbm:12510

"Tarkin" wrote...
> Couple of life lessons for the kiddies:
> * Don't have sex with animals.
> * Don't have sex with animals of your gender
> * Don't offer to film anyone having sex with an animal
> * If you must film someone having sex with an animal,
>   make sure that the money's good, you're paid in advance,
>   and fer'goshsakes use the TELEPHOTO LENS.

...and if you really must...

* Always ensure the animal is smaller than yourself
* Check animal for powerful hooves, teeth, claws, venom etc before getting
your apparatus out

Finally, make sure the animal is large enough that it won't split on the
first thrust.

It's at this point that sheep look promising...

MikeW

From -747768818165326344
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!newshub.sdsu.edu!newsfeed.news2me.com!
newsfeed2.easynews.com!easynews.com!easynews!easynews-local!
fe06.news.easynews.com.POSTED!fry.larshaugseth.com!news
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
References: <3210p15k3mq6q38ia6sip5e7n3kfjleanh@4ax.com>
<43900ff3@duster.adelaide.on.net>
 <the0p1hk6qnt4na5ikn7d0524htu3ok704@4ax.com>
 <87iru7fwcj.fsf@onyxia.eiendomsnett.no>
 <aj21p158erkruc83uoaerf81739gf3pq98@4ax.com>
 <87acfifl2m.fsf@onyxia.eiendomsnett.no>
 <l8o3p15m7i7qdcoep2t8sm9m4qttgpjb66@4ax.com>
 <4391f0cd$1@duster.adelaide.on.net>
 <hj04p1d4c39joi17snd42oh48u1h37lol6@4ax.com> <xxvkf.95$Jg5.39@trnddc07>
 <nip5p1pac66o4l31tgsbpb5lrp0d9giu33@4ax.com> <6sKkf.1695$xg1.727@trnddc03>
 <2jv6p1lcehesc24nac96i8l64bbi2a7fan@4ax.com>
 <UFLkf.21096$S6.393917@twister2.libero.it>
 <op.s1ab32u43umdqj@thesmog.home.dokos-gr.net>
Reply-To: Lars Haugseth <njus@larshaugseth.com>
From: Lars Haugseth <njus@larshaugseth.com>
Message-ID: <873bl8dj6y.fsf@onyxia.eiendomsnett.no>
Organization: Linux Private Site
User-Agent: Gnus/5.1006 (Gnus v5.10.6) Emacs/21.3 (gnu/linux)
Cancel-Lock: sha1:oXubpK9kicqZHbVlKeF/gNVi91A=
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Lines: 30
X-Complaints-To: abuse@easynews.com
X-Complaints-Info: Please be sure to forward a copy of ALL headers otherwise we
will be unable to process your complaint properly.
Date: Mon, 05 Dec 2005 09:06:55 GMT

Xref: g2news1.google.com comp.sys.cbm:12515 comp.sys.atari.8bit:3542
comp.sys.sinclair:6573 alt.games.video.xbox:34635

* "Da Smog" <thesmog@nospam.net> wrote:
|
| If you quantify then you could ask:

I agree with your line of questioning. However:

| Q. Can the Spectrum draw as many sprites as a C64 can at the same speed?
| A. The answer is yes regardless of how it does it.

This conclusion I'd like you to explain. The C64 can display more than 100
sprites moving on top of other bitmapped graphics, without the CPU having
to do anything else than setting the x/y position and data pointers. On the
Spectrum, the CPU will have to a) either redraw the complete background each
frame, or create a copy of the background image under the area where each
"sprite" is to be drawn, and b) draw the sprites above or below the background
image and perform the appropriate masking.

Somehow I don't think the CPU of the Spectrum will be able to do all this
with a scrolling background and lots and lots of sprites. I will ofcourse be
convinced if you send me a link to a game or demo that does all this, and
a link to an emulator I can use to see it in action.

Here's another question for you:

Q. Can the Spectrum use sprite colours that are separate from the colours
   used in the background image, without any form of colour bleeding?

--
Lars Haugseth

From -8118016143492056230
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!news1.optus.net.au!optus!
newsfeeder.syd.optusnet.com.au!news.optusnet.com.au!not-for-mail
Date: Mon, 05 Dec 2005 21:29:59 +1100
From: Mark Bedingfield <atari030@nomorespampleaseoptusnet.com.au>
User-Agent: Mozilla Thunderbird 1.0.7 (Windows/20050923)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???

References: <1133327818.894558.34980@g43g2000cwa.googlegroups.com>
<3v6j24F12ubt5U1@individual.net> <dgpjf.364$n84.254@trnddc06>
<Pine.LNX.4.62.0511301950020.14853@static-141-149-129-16.buff.east.verizon.net>
<Wyujf.6888$AB2.3546@trnddc08> <pan.2005.12.01.13.54.19.874687@charter.net>
<438f0398@duster.adelaide.on.net> <qDLjf.8564$ea6.2941@news-server.bigpond.net.au>
<438f94d4@duster.adelaide.on.net> <mGMjf.8636$ea6.2974@news-server.bigpond.net.au>
<438fa236@duster.adelaide.on.net> <IsNjf.8689$ea6.1243@news-server.bigpond.net.au>
<438fb8b0@duster.adelaide.on.net> <pan.2005.12.02.14.06.08.298860@charter.net>
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<43910c09$0$9287$afc38c87@news.optusnet.com.au>
<pan.2005.12.03.04.09.06.195533@charter.net>
<43911d2a$0$18199$afc38c87@news.optusnet.com.au>
<pan.2005.12.03.04.51.16.126240@charter.net> <43918d3e$1@duster.adelaide.on.net>
<439255e8$0$9288$afc38c87@news.optusnet.com.au>
<4392ec0d$1@duster.adelaide.on.net>
In-Reply-To: <4392ec0d$1@duster.adelaide.on.net>
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Content-Transfer-Encoding: 7bit
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NNTP-Posting-Host: 220.237.183.191
X-Trace: 1133778303 9288 220.237.183.191
Xref: g2news1.google.com comp.sys.cbm:12528 comp.sys.atari.8bit:3543
comp.sys.sinclair:6577 alt.games.video.xbox:34637

Clockmeister wrote:
> "Mark Bedingfield" <atari030@nomorespampleaseoptusnet.com.au> wrote in
> message news:439255e8$0$9288$afc38c87@news.optusnet.com.au...
>
>>Clockmeister wrote:
>>
>>>"Ronald J. Hall" <dark_lord@charter.net> wrote in message
>>>news:pan.2005.12.03.04.51.16.126240@charter.net...
>>>
>>>
>>>>On Sat, 03 Dec 2005 15:25:46 +1100, Mark Bedingfield wrote:
>>>>
>>>>
>>>>
>>>>>Ditto here. I've got a CT60 powered Falcon (95mhz '060), with 256 megs
>>>>>of
>>>>>SDRAM, 14 megs ST RAM, 80 gig Maxtor IDE HD, PlexWriter 12/4/32 SCSI
>>>>>CDRW,
>>>>>450 watt ATX P/S, wrapped up in a Wizztronics Falcon rack case, running
>>>>>the MINT OS/Thing desktop.
>>>>>
>>>>>Wipes drool off keyboard;-)
>>>>
>>>>Its an awesome machine. Sometimes I just sit in amazement when I turn it
>>>>on and watch it bootup. Even with MINT, it boots up blazingly fast.
>>>>Honestly, I can't follow the onscreen text!
>>>>
>>>>

>>>>
>>>>>>I've owned (in order), an A1000 (I still like the layout of this
>>>>>>machine a
>>>>>>lot, especially the keyboard well), an A2000, and an A1200. None of
>>>>>>these
>>>>>>Amigas could match my stock Falcon, let alone in its current state.
>>>>>>
>>>>>>Just for the record, I really do like Amigas... If I could find a good
>>>>>>deal on an A1000 in good shape, I'd probably pick it up for old times
>>>>>>sake. I just think my Atari comps are a notch above them.
>>>>>
>>>>>I had a A1000 for a while, swapped it for a A500 then got a A2000. Got
>>>>>given a CD32 for fixing a few Amiga's for a friend. I love it. Have a
>>>>>350 meg HDD and 8 meg in my SX1 ;-) I could watch demos on the Amiga and
>>>>>Atari all day (before I had kids - better get the little on up I
>>>>>suppose).
>>>>
>>>>I hear ya. Love those Euro-style demos. Like you, I'm mesmerized by them.
>>>>I could sit and watch Sonoluminesence, Hydroxyd, etc, etc, etc,...all day
>>>>long.
>>>>
>>>>
>>>>
>>>>>>I have a lot of respect for both computer lines and their (important)
>>>>>>place in computing history.
>>>>>
>>>>>Damn straight. Amiga and Atari were out of the same stable. Whether
>>>>>anyone wants to admit it or not. If it wasn't for Atari the Amiga would
>>>>>not have seen the light of day and if it wasn't for Commodore the ST
>>>>>would not have seen it either.
>>>>>
>>>>>
>>>>>>C'mon Clockie, can't we just acknowledge that both have strengths and
>>>>>>weaknessess and let be? :-)
>>>>>>
>>>>>
>>>>>I can;-).
>>>>>
>>>>>mark
>>>>
>>>Euro style demos on Amiga = heaven.
>>>
>>>Ok Atari too but they weren't as impressive you have to admit.
>>>
>>>
>>
>>I take it you have never seen an STE, TT or Falcon Demo? They have no
>>trouble keeping up with an A500 or A1200.
>>
>
>
> Plenty of demo sceners would disagree with you there.
>

>
You've gotta be shitting me? How can a crappy machine with only a 68020
keep up with a 68030 and a 56001? Its like comparing a Holden Camira to
GTR Godzilla Skyline. As far as the STE goes I have seen several demo's
that easily rival the A500, both machines are very close in terms of raw
horsepower, but comparing a Falcon030 to an A1200? Especially after
carrying on about custom chips. The DSP in the Falcon alone is good for
around 16mips. And being that it is fully programmable, it can be used
for just about anything (giving a total of 20 mips for the Falcon
WITHOUT a 68882). Bizarre. Although, if you concede that the A1200 DOES
keep up with a Falcon (chuckle;-), then you have to concede that a STFM
CAN keep up with a A500, or a Speccy CAN keep up with a C64. Get a hold
of the Froggies over the fence demo, or the Sam Fox demo.......
thousands to choose from.

http://www.dhs.nu/
http://www.atari.st/ (click on Amiga;-)

Might sit down and play a few demos on the MegaSTE, thanks;-).

Mark

From 4064317569525517065
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,public
X-Google-Language: ENGLISH,ASCII-7-bit
From: "Clockmeister" <no-one@nowhere.com>
Newsgroups: comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair
References: <aj21p158erkruc83uoaerf81739gf3pq98@4ax.com>
<87acfifl2m.fsf@onyxia.eiendomsnett.no>
<l8o3p15m7i7qdcoep2t8sm9m4qttgpjb66@4ax.com> <4392414a$1@news.inet.com.pl>
<3vf9lhF156gpiU1@individual.net> <4392eb63$1@duster.adelaide.on.net>
<gk76p1p2o2mno9a2fk976dej6fenn7rmm4@4ax.com> <43933776$1@duster.adelaide.on.net>
<kdf6p1lo3l8d7778bs245m2ilf34f4ip0b@4ax.com> <43935607$1@duster.adelaide.on.net>
<CMIkf.14041$y36.10342@newsfe1-win.ntli.net> <43938b53$1@duster.adelaide.on.net>
<47u7p1hdu283br4304k5qo6j142uppao10@4ax.com>
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Date: Mon, 5 Dec 2005 19:11:19 +0800
Lines: 43
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-RFC2646: Format=Flowed; Original
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
NNTP-Posting-Host: ppp170-120.lns1.per1.internode.on.net
Message-ID: <43942058$1@duster.adelaide.on.net>
X-Trace: duster.adelaide.on.net 1133781080 150.101.170.120 (5 Dec 2005 21:41:20
+1050)
Path: g2news1.google.com!news4.google.com!news.glorb.com!newsfeeds.ihug.co.nz!
ihug.co.nz!news.xtra.co.nz!news-south.connect.com.au!duster.adelaide.on.net!not-

for-mail
Xref: g2news1.google.com comp.sys.cbm:12537 comp.sys.atari.8bit:3544
comp.sys.sinclair:6580

"The Starglider" <the_starglider2002@wibble.co.uk> wrote in message
news:47u7p1hdu283br4304k5qo6j142uppao10@4ax.com...
> On Mon, 5 Dec 2005 08:35:31 +0800, "Clockmeister" <no-one@nowhere.com>
> wrote:
>
>>
>>"Paul Dunn" <paul.dunn4@ntlworld.com> wrote in message
>>news:CMIkf.14041$y36.10342@newsfe1-win.ntli.net...
>>> Clockmeister wrote:
>>>
>>>>> You've lost the argument on attributes, sprites, sound and just about
>>>>> everything
>>>>> else, so what else have you got?
>>>
>>>> You can't compete on the level the C64 is playing at. You can't play
>>>> SID's like their supposed to sound, you don't ahev hardware sprites
>>>> that blitz anything the Spectrum can come up with, you don't have
>>>> demos that leave anything you can come up with in the dust. I'm glad
>>>> you are happy with your boring, colourless uninspiring little
>>>> calculator, but it doesn't cut the mustard in my book.
>>>
>>> And a good job too - you're definitely a lot more argumentative than
>>> anyone else in this discussion. I think that you should spend some time
>>> actually watching some demos before you pass judgement - but you won't,
>>> because it's obvious from your "tone" that you find the Speccy offensive
>>> (else you wouldn't have wasted so much effort defending your C64) and as
>>> such you'll just sit there secure in your own opinion without having any
>>> shred of evidence to prove your point - you've played with a C64 and
>>> seen
>>> it's demos, and you've looked at some screens from a speccy. Hardly a
>>> comparison.
>>
>>I lived through the 80's, I've seen the results. If you don't like it go
>>back to your own newsgroup, troll.
>>
> Yeah, because you're the only one who lived throught the eighties you
> silly
> excuse for a human!

Spectrum is weak, end of story.

From -6474643038307100829
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af

X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,public
X-Google-Language: ENGLISH,ASCII-7-bit
From: "Clockmeister" <no-one@nowhere.com>
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
References: <mGMjf.8636$ea6.2974@news-server.bigpond.net.au>
<438fa236@duster.adelaide.on.net> <IsNjf.8689$ea6.1243@news-server.bigpond.net.au>
<438fb8b0@duster.adelaide.on.net> <pan.2005.12.02.14.06.08.298860@charter.net>
<439244fc$1@news.inet.com.pl> <pan.2005.12.04.04.22.20.799037@charter.net>
<4392ec50$1@duster.adelaide.on.net> <37Lkf.11193$ea6.2337@news-
server.bigpond.net.au> <43938bba$1@duster.adelaide.on.net>
<pan.2005.12.05.01.29.40.189608@charter.net>
<u8u7p1l9ah55t6jpotiqdfslegfqpuunl5@4ax.com>
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Date: Mon, 5 Dec 2005 19:11:54 +0800
Lines: 60
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-RFC2646: Format=Flowed; Original
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
NNTP-Posting-Host: ppp170-120.lns1.per1.internode.on.net
Message-ID: <4394207b@duster.adelaide.on.net>
X-Trace: duster.adelaide.on.net 1133781115 150.101.170.120 (5 Dec 2005 21:41:55
+1050)
Path: g2news1.google.com!news4.google.com!news.glorb.com!newsfeeds.ihug.co.nz!
ihug.co.nz!news.xtra.co.nz!news-south.connect.com.au!duster.adelaide.on.net!not-
for-mail
Xref: g2news1.google.com comp.sys.cbm:12538 comp.sys.atari.8bit:3545
comp.sys.sinclair:6581 alt.games.video.xbox:34639

"The Starglider" <the_starglider2002@wibble.co.uk> wrote in message
news:u8u7p1l9ah55t6jpotiqdfslegfqpuunl5@4ax.com...
> On Sun, 04 Dec 2005 20:29:41 -0500, "Ronald J. Hall"
> <dark_lord@charter.net>
> wrote:
>
>>On Mon, 05 Dec 2005 08:37:13 +0800, Clockmeister wrote:
>>
>>>
>>> "Mark Bedingfield" <mark@nomorespamplease.computercom.com.au> wrote in
>>> message news:37Lkf.11193$ea6.2337@news-server.bigpond.net.au...
>>>> Clockmeister wrote:
>>>>> "Ronald J. Hall" <dark_lord@charter.net> wrote in message
>>>>> news:pan.2005.12.04.04.22.20.799037@charter.net...
>>>>>
>>>>>>On Sun, 04 Dec 2005 02:23:08 +0100, silverdr wrote:
>>>>>>
>>>>>>
>>>>>>>Ronald J. Hall wrote:
>>>>>>>

>>>>>>>
>>>>>>>>>>So how is the 16bit DSP driven sound on the A1200 anyway?
>>>>>>>>>>
>>>>>>>>>
>>>>>>>>>Possibly more common then Falcons.
>>>>>>>>>http://amiga.resource.cx/exp/search.pl?dir=audio
>>>>>>>>>
>>>>>>>>>Quite a number of options there.
>>>>>>>>
>>>>>>>>
>>>>>>>>I'm sorry, I couldn't find prices for those cards. How much does it
>>>>>>>>cost
>>>>>>>>to make an Amiga comparable, audio wise, to a stock Falcon? :-)
>>>>>>>>
>>>>>>>
>>>>>>>Oh, and what's the price of the Falcons?
>>>>>>
>>>>>>Less than the cost of an Amiga + a sound card. :-)
>>>>>
>>>>>
>>>>> Much harder to find though.
>>>> A quick ebay search finds 3.
>>>
>>>> Whilst a search fo Amiga soundcard or Amiga sound card draws nil.
>>>>
>>>> About 10 Amiga 1200's on ebay, none with sound cards.
>>>>
>>>
>>> The soundcards are all in use ;-)
>>
>>But that wasn't the point was it? Next. :-)
>
> Oh don't even go there.
>
> Clockmeister doesn't understand questions at all.

You don't like the answers.

From -8444351659023028973
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,public
X-Google-Language: ENGLISH,ASCII-7-bit
From: "Clockmeister" <no-one@nowhere.com>
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
References: <1133327818.894558.34980@g43g2000cwa.googlegroups.com>
<dgpjf.364$n84.254@trnddc06>

<Pine.LNX.4.62.0511301950020.14853@static-141-149-129-16.buff.east.verizon.net>
<Wyujf.6888$AB2.3546@trnddc08> <pan.2005.12.01.13.54.19.874687@charter.net>
<438f0398@duster.adelaide.on.net> <qDLjf.8564$ea6.2941@news-server.bigpond.net.au>
<438f94d4@duster.adelaide.on.net> <mGMjf.8636$ea6.2974@news-server.bigpond.net.au>
<438fa236@duster.adelaide.on.net> <IsNjf.8689$ea6.1243@news-server.bigpond.net.au>
<438fb8b0@duster.adelaide.on.net> <pan.2005.12.02.14.06.08.298860@charter.net>
<439244fc$1@news.inet.com.pl> <pan.2005.12.04.04.22.20.799037@charter.net>
<4392ec50$1@duster.adelaide.on.net> <37Lkf.11193$ea6.2337@news-
server.bigpond.net.au> <43938bba$1@duster.adelaide.on.net>
<dYMkf.11264$ea6.10920@news-server.bigpond.net.au>
<4393a9a4$1@duster.adelaide.on.net> <r7Pkf.11343$ea6.10769@news-
server.bigpond.net.au> <4393e425$1@duster.adelaide.on.net>
<6LRkf.11656$ea6.773@news-server.bigpond.net.au>
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Date: Mon, 5 Dec 2005 19:45:53 +0800
Lines: 114
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-RFC2646: Format=Flowed; Response
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
NNTP-Posting-Host: ppp170-120.lns1.per1.internode.on.net
Message-ID: <43942872$1@duster.adelaide.on.net>
X-Trace: duster.adelaide.on.net 1133783154 150.101.170.120 (5 Dec 2005 22:15:54
+1050)
Path: g2news1.google.com!news4.google.com!news.glorb.com!newsfeeds.ihug.co.nz!
ihug.co.nz!news.xtra.co.nz!news-south.connect.com.au!duster.adelaide.on.net!not-
for-mail
Xref: g2news1.google.com comp.sys.cbm:12539 comp.sys.atari.8bit:3546
comp.sys.sinclair:6583 alt.games.video.xbox:34644

"Mark Bedingfield" <mark@nomorespamplease.computercom.com.au> wrote in
message news:6LRkf.11656$ea6.773@news-server.bigpond.net.au...
> Clockmeister wrote:
>> "Mark Bedingfield" <mark@nomorespamplease.computercom.com.au> wrote in
>> message news:r7Pkf.11343$ea6.10769@news-server.bigpond.net.au...
>>
>>>Clockmeister wrote:
>>>
>>>>"Mark Bedingfield" <mark@nomorespamplease.computercom.com.au> wrote in
>>>>message news:dYMkf.11264$ea6.10920@news-server.bigpond.net.au...
>>>>
>>>>
>>>>>Clockmeister wrote:
>>>>>
>>>>>
>>>>>>"Mark Bedingfield" <mark@nomorespamplease.computercom.com.au> wrote in
>>>>>>message news:37Lkf.11193$ea6.2337@news-server.bigpond.net.au...
>>>>>>
>>>>>>
>>>>>>
>>>>>>>Clockmeister wrote:

>>>>>>>
>>>>>>>
>>>>>>>
>>>>>>>>"Ronald J. Hall" <dark_lord@charter.net> wrote in message
>>>>>>>>news:pan.2005.12.04.04.22.20.799037@charter.net...
>>>>>>>>
>>>>>>>>
>>>>>>>>
>>>>>>>>
>>>>>>>>>On Sun, 04 Dec 2005 02:23:08 +0100, silverdr wrote:
>>>>>>>>>
>>>>>>>>>
>>>>>>>>>
>>>>>>>>>
>>>>>>>>>
>>>>>>>>>>Ronald J. Hall wrote:
>>>>>>>>>>
>>>>>>>>>>
>>>>>>>>>>
>>>>>>>>>>
>>>>>>>>>>
>>>>>>>>>>>So how is the 16bit DSP driven sound on the A1200 anyway?
>>>>>>>>>>>
>>>>>>>>>>>
>>>>>>>>>>>Possibly more common then Falcons.
>>>>>>>>>>>http://amiga.resource.cx/exp/search.pl?dir=audio
>>>>>>>>>>>
>>>>>>>>>>>Quite a number of options there.
>>>>>>>>>>>
>>>>>>>>>>>
>>>>>>>>>>>I'm sorry, I couldn't find prices for those cards. How much does
>>>>>>>>>>>it cost
>>>>>>>>>>>to make an Amiga comparable, audio wise, to a stock Falcon? :-)
>>>>>>>>>>>
>>>>>>>>>>>
>>>>>>>>>>>Oh, and what's the price of the Falcons?
>>>>>>>>>>
>>>>>>>>>>Less than the cost of an Amiga + a sound card. :-)
>>>>>>>>>
>>>>>>>>>
>>>>>>>>>Much harder to find though.
>>>>>>>>
>>>>>>>>A quick ebay search finds 3.
>>>>>>>
>>>>>>>
>>>>>>>Whilst a search fo Amiga soundcard or Amiga sound card draws nil.
>>>>>>>
>>>>>>>About 10 Amiga 1200's on ebay, none with sound cards.
>>>>>>>
>>>>>>>
>>>>>>>
>>>>>>>The soundcards are all in use ;-)
>>>>>>>

>>>>>
>>>>>People are obviously selling their A1200's in droves tho;-)
>>>>
>>>>
>>>>There is plenty of them out there.
>>>>
>>>>I've still got mine though it's been boxed up for a while now since we
>>>>are renovating.
>>>>
>>>>
>>>
>>>I would be quite happy to trade my A2000 and A500 for an A600. Only
>>>downside is you can't play F1GP on a A600 IIRC. Doesn't matter though, it
>>>was faster on an STFM.
>>>
>>
>>
>> Much faster on an A1200 or the A2000 I had at the time. It was a good
>> game. I enjoyed playing Wings, and Dune II as well, brilliant with the
>> Supraturbo 28 accelerator I had, 28Mhz 68000 overclocked to 40Mhz A2000
>> :-)
>
> Hmm you she see it on a 50Mhz Atari Falcon (CT2), runs like a cut cat.
> Vroom too.

Too fast I imagine, there is a hack to slow it down on systems that are too
fast for the game, for Amiga anyway.

>> I personally don't see the point of owning an A600 when A1200's are much
>> better, more common and it has plethora of expansion options available
>> for it.
>>
> Convenience and size. My CD32/SX1 is bloody huge.
>

A1200 is pretty compact.

From -725629983035733396
X-Google-Thread: f4600,b9724cb16b51fa69
X-Google-Thread: 10fd69,b9724cb16b51fa69
X-Google-Thread: f8760,b9724cb16b51fa69
X-Google-Thread: 105753,b9724cb16b51fa69
X-Google-Attributes: gidf4600,gid10fd69,gidf8760,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g47g2000cwa.googlegroups.com!not-for-
mail
From: "Bill H" <bill@ts1000.us>
Newsgroups: comp.sys.sinclair,comp.sys.tandy,comp.sys.atari.8bit,comp.sys.cbm
Subject: Re: 100% OT but too bizarre not to pass along

Date: 5 Dec 2005 04:02:29 -0800
Organization: http://groups.google.com
Lines: 4
Message-ID: <1133782199.130031.150750@g47g2000cwa.googlegroups.com>
References: <1133614313.453065.47640@g43g2000cwa.googlegroups.com>
   <1133770472.527780.119060@g47g2000cwa.googlegroups.com>
   <8pWdnaoYTLnQZw7enZ2dnUVZ8qmdnZ2d@pipex.net>
NNTP-Posting-Host: 24.164.164.6
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1133784154 12968 127.0.0.1 (5 Dec 2005 12:02:34 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Mon, 5 Dec 2005 12:02:34 +0000 (UTC)
In-Reply-To: <8pWdnaoYTLnQZw7enZ2dnUVZ8qmdnZ2d@pipex.net>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows
98),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g47g2000cwa.googlegroups.com; posting-host=24.164.164.6;
   posting-account=hiYE7A0AAAD_YiOsoDcZiPmh6sWeMZBG
Xref: g2news1.google.com comp.sys.sinclair:6585 comp.sys.tandy:1780
comp.sys.atari.8bit:3547 comp.sys.cbm:12542

I get the feeling that the horse was male - which makes the internal
injuries worse... surely the guy would have know it was going to hurt
before he got to the point of no return.

From -2834304326897340542
X-Google-Thread: f8760,29993dd1708f7f02,start
X-Google-Thread: 111a55,29993dd1708f7f02,start
X-Google-Thread: 100a3b,29993dd1708f7f02,start
X-Google-Thread: 104d7a,29993dd1708f7f02,start
X-Google-Thread: 1143d9,29993dd1708f7f02,start
X-Google-Thread: fa2dd,29993dd1708f7f02,start
X-Google-Attributes:
gidf8760,gid111a55,gid100a3b,gid104d7a,gid1143d9,gidfa2dd,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!pln-e!spln!lex!
extra.newsguy.com!newsp.newsguy.com!onyx.spiritone.com!atari
From: Bravo Sierra Computers <atari@aracnet.com>
Newsgroups:
comp.sys.atari.8bit,comp.sys.atari.st,rec.games.video.atari,rec.games.video.classi
c,rec.games.video.marketplace,pdx.forsale
Subject: Cancel Atari Xmas! 40% off!
Date: Mon, 5 Dec 2005 06:22:37 -0800
Organization: http://extra.newsguy.com
Lines: 27
Message-ID: <Pine.LNX.4.44.0512050545300.27604-100000@onyx.spiritone.com>
NNTP-Posting-Host: p-933.newsdawg.com
Mime-Version: 1.0
Content-Type: TEXT/PLAIN; charset=US-ASCII

X-X-Sender: atari@onyx.spiritone.com
Xref: g2news1.google.com comp.sys.atari.8bit:3548 comp.sys.atari.st:4759
rec.games.video.atari:453 rec.games.video.classic:6180
rec.games.video.marketplace:907 pdx.forsale:1868

The Atari Xmas Sale is Canceled! Why you might ask? I'm buying out an
Atari Dealer! So far I'm buying out his Atari ST Games/Software! Whats
arrived so far has increased my New in the Box ST Games/Software by 50%
and should more than Double ST Games/Software stock when it all gets Here!

So be looking for my Atari Clearance Sale to make Room for more stuff!

http://www.aracnet.com/~atari/maillist.htm Add yourself to my list.
http://www.aracnet.com/~atari/newstuff.htm Whats New from BS!
http://www.aracnet.com/~atari/shipping.htm How I can save you Money!
http://www.aracnet.com/~atari/specials.htm Details on Holiday Sales!
http://www.aracnet.com/~atari/whybuyben.htm Ben's References!

I've got a fast turnaround rate. Usually, Once I receive payment your
order goes out the same day. Customers love the speedy service! I have
lots of Atari SoftWare & Books. Which I can send by Media Mail Rate!

Please Direct all Replies Through E-Mail to: BenSells@Atari.org or
Atari@aracnet.com. If you can't reach me, see my info at the Bottom!

Atari Jaguar, 8 Bit and ST Games/Software, Hardware/Accessories & References/
Books. FREE Catalogs on Ben's Domain at http://BensCatalogs.Atari.org or at
http://BenSells.Atari.org Catalogs can be attached to,Requested by & Received
Through E-Mail at Atari@aracnet.com or BenSells@Atari.org and Please Specify
Atari 8 Bit, ST, Jaguar and/or all 3! Or Call Ben anytime at (503)256-9974!!!

From -5123395016892797993
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!feeder.enertel.nl!
nntpfeed-01.ops.asmr-01.energis-idc.net!216.196.110.149.MISMATCH!
border2.nntp.ams.giganews.com!border1.nntp.ams.giganews.com!nntp.giganews.com!
pe2.news.blueyonder.co.uk!blueyonder!nntp.theplanet.net!
inewsm1.nntp.theplanet.net!news.theplanet.net!not-for-mail
From: The Starglider <the_starglider2002@wibble.co.uk>
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Date: Mon, 05 Dec 2005 17:39:33 +0000
Organization: Starglider Productions
Lines: 48

Message-ID: <4qu8p1da1t62ap3l9fljoi6h3righs8k47@4ax.com>
References: <dgpjf.364$n84.254@trnddc06>
<Pine.LNX.4.62.0511301950020.14853@static-141-149-129-16.buff.east.verizon.net>
<Wyujf.6888$AB2.3546@trnddc08> <pan.2005.12.01.13.54.19.874687@charter.net>
<438f0398@duster.adelaide.on.net> <pan.2005.12.01.14.51.51.685357@charter.net>
<438f7c8d@duster.adelaide.on.net> <ram2p1pgd498hop09k5psemh7apduf9c6q@4ax.com>
<4391f1c3$1@duster.adelaide.on.net> <7n04p114bd3qegqm8pv9vr6darppa6nvdq@4ax.com>
<43921c84$3@duster.adelaide.on.net>
NNTP-Posting-Host: 81.79.252.152
Mime-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
X-Trace: newsg4.svr.pol.co.uk 1133804366 30405 81.79.252.152 (5 Dec 2005 17:39:26
GMT)
NNTP-Posting-Date: 5 Dec 2005 17:39:26 GMT
X-Complaints-To: abuse@theplanet.net
X-Newsreader: Forte Agent 1.93/32.576 English (American)
Xref: g2news1.google.com comp.sys.cbm:12560 comp.sys.atari.8bit:3549
comp.sys.sinclair:6597 alt.games.video.xbox:34668

On Sun, 4 Dec 2005 06:30:25 +0800, "Clockmeister" <no-one@nowhere.com> wrote:

>
>"The Starglider" <the_starglider2002@wibble.co.uk> wrote in message
>news:7n04p114bd3qegqm8pv9vr6darppa6nvdq@4ax.com...
>> On Sun, 4 Dec 2005 03:28:00 +0800, "Clockmeister" <no-one@nowhere.com>
>> wrote:
>>
>>>
>>>"The Starglider" <the_starglider2002@wibble.co.uk> wrote in message
>>>news:ram2p1pgd498hop09k5psemh7apduf9c6q@4ax.com...
>>>> On Fri, 2 Dec 2005 06:43:20 +0800, "Clockmeister" <no-one@nowhere.com>
>>>> wrote:
>>>>
>>>>>
>>>>>"Ronald J. Hall" <dark_lord@charter.net> wrote in message
>>>>>news:pan.2005.12.01.14.51.51.685357@charter.net...
>>>>>> On Thu, 01 Dec 2005 22:07:15 +0800, Clockmeister wrote:
>>>>>>
>>>>>>> For everyone else the Amiga was best.
>>>>>>
>>>>>> Odd then, that I'm -not- a MIDI user yet still chose the ST line.
>>>>>
>>>>>You're mad :-)
>>>>>
>>>> Maybe so, but so then is Fatboy Slim, who uses ST's to make his dance
>>>> tracks
>>>> that have sold millions around the world.
>>>>
>>>
>>>You'll find that he *is* a MIDI user. Do try to keep up.
>>>
>> And more so, an Atari ST MIDI user.

>>
>
>Follow the thread, your comments have nothing to do with what was being
>discussed.
>
And your comments have nothing to do with anything at all!

--
        **********The Starglider********** Public E-Mail.
        * http://www.starglider.dynu.com/radio   * Ask for private
        * Starglider Radio - listen and enjoy!   *   address.
        * E-Mail:the_starglider2002@wibble.co.uk *   _WW_
        *   CHANGE WIBBLE TO YAHOO TO REPLY   *   /_ _\
        ** | O O |
____oOO_\/_OOo_____

From -3096317486627500239
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!fu-berlin.de!uni-berlin.de!
individual.net!not-for-mail
From: MagerValp <MagerValp@cling.gu.se>
Newsgroups: comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Date: 05 Dec 2005 18:39:42 +0100
Organization: Educational Programme in Computational Linguistics,
  =?iso-8859-1?q?G=F6teborg?= University
Lines: 30
Sender: cl3polof@panini.cling.gu.se
Message-ID: <p141x0rwiht.fsf@panini.cling.gu.se>
References: <438fcaa7@duster.adelaide.on.net> <ndQjf.8779$ea6.5094@news-
server.bigpond.net.au> <439002df@duster.adelaide.on.net>
<3210p15k3mq6q38ia6sip5e7n3kfjleanh@4ax.com> <43900ff3@duster.adelaide.on.net>
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<87iru7fwcj.fsf@onyxia.eiendomsnett.no>
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<871x0tg13l.fsf@onyxia.eiendomsnett.no>
<rme4p19f8ju6e40qncpqrchic9bimrb36s@4ax.com>
<87wtilegrl.fsf@onyxia.eiendomsnett.no> <3vf8ajF15m7jvU1@individual.net>
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Xref: g2news1.google.com comp.sys.cbm:12561 comp.sys.atari.8bit:3550
comp.sys.sinclair:6598

>>>>> "MW" == Matthew Westcott <gasman@raww.org> writes:

LH> Show me an example of a Spectrum game (or demo) with smooth
LH> scrolling (vertical or horizontal) full screen graphics, and 30 or
LH> more sprites moving individually on top, all running at 50 fps.

MW> The closest I can think of off the top of my head is part 3 of NMI
MW> 3: http://www.zxdemo.org/item.php?id=3042 Unfortunately that only
MW> scrolls two thirds of the screen, so you'll have to trust me that
MW> it *could* have been done full-screen, except then we'd lose the
MW> nice logos.

That just repeats the same 16x16 pattern across the screen, which is
hardly what Lars meanth. How about scrolling a full screen of actual,
meningful graphics, with some sprites on top? The end part of Demode
is a pretty good example, with an IFLI image (6 colours per 8x1 cell)
and 16 sprites on top:

  http://noname.c64.org/csdb/release/?id=15101

Of course, demos are all about cheating. How about an 8-way scrolling,
full screen, 50 fps game? Turrican II demonstrates it nicely:

  http://www.lemon64.com/games/details.php?ID=2730

--

    ___   .   . .   .   . + .   .   o
  _|___|_   +   . +   .   +   . Per Olofsson, arkadspelare
    o-o   .   .   .   o   +   MagerValp@cling.gu.se
     -       +   +   .   http://www.cling.gu.se/~cl3polof/

From -5151368347102844375
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!fu-berlin.de!uni-berlin.de!
individual.net!not-for-mail

From: MagerValp <MagerValp@cling.gu.se>
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Date: 05 Dec 2005 19:14:37 +0100
Organization: Educational Programme in Computational Linguistics,
  =?iso-8859-1?q?G=F6teborg?= University
Lines: 32
Sender: cl3polof@panini.cling.gu.se
Message-ID: <p14mzjfv2b6.fsf@panini.cling.gu.se>
References: <1133327818.894558.34980@g43g2000cwa.googlegroups.com>
<3v6j24F12ubt5U1@individual.net> <dgpjf.364$n84.254@trnddc06>
<Pine.LNX.4.62.0511301950020.14853@static-141-149-129-16.buff.east.verizon.net>

<Wyujf.6888$AB2.3546@trnddc08> <438f0398@duster.adelaide.on.net>
<qDLjf.8564$ea6.2941@news-server.bigpond.net.au> <438f94d4@duster.adelaide.on.net>
<mGMjf.8636$ea6.2974@news-server.bigpond.net.au> <438fa236@duster.adelaide.on.net>
<IsNjf.8689$ea6.1243@news-server.bigpond.net.au> <438fb8b0@duster.adelaide.on.net>
<pan.2005.12.02.14.06.08.298860@charter.net> <4390ea25$1@duster.adelaide.on.net>
<43910c09$0$9287$afc38c87@news.optusnet.com.au>
<pan.2005.12.03.04.09.06.195533@charter.net>
<43911d2a$0$18199$afc38c87@news.optusnet.com.au>
<pan.2005.12.03.04.51.16.126240@charter.net> <43918d3e$1@duster.adelaide.on.net>
<439255e8$0$9288$afc38c87@news.optusnet.com.au>
<4392ec0d$1@duster.adelaide.on.net>
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User-Agent: Gnus/5.0808 (Gnus v5.8.8) Emacs/21.1
Xref: g2news1.google.com comp.sys.cbm:12569 comp.sys.atari.8bit:3551
comp.sys.sinclair:6605 alt.games.video.xbox:34672

>>>>> "MB" == Mark Bedingfield <atari030@nomorespampleaseoptusnet.com.au> writes:

PLEASE trim when quoting (and that goes to the rest of you overzealous
quoters too).

MB> You've gotta be shitting me? How can a crappy machine with only a
MB> 68020 keep up with a 68030 and a 56001?

Well, both machines have several architectural problems. The A1200 has
a 14 MHz 68020 on a 32-bit bus, but is bottlenecked in chip ram by the
custom chips (in fast ram it runs at full speed). The Falcon has a 16
MHz 68030 on a 16-bit bus, and as the 020 and 030 are about equal,
IIRC the A1200 is even a little bit faster. The 56001 is nice though,
and a general purpose coprocessor, as opposed to the Amiga's specia-
lized blitter and copper. Either way, the machines are definitely in
the same ballpark.

MB> Get a hold of the Froggies over the fence demo, or the Sam Fox
MB> demo....... thousands to choose from.

MB> http://www.dhs.nu/
MB> http://www.atari.st/ (click on Amiga;-)

New demos are always fun. What are the top 3 unaccelerated Falcon
demos? 060 stuff doesn't interest me, it just looks like crappy PC
demos...

--
    ___   .   . .   .   . + .   .   o
  _|___|_   +   . +   .   +   . Per Olofsson, arkadspelare
    o-o   .   .   .   o   +   MagerValp@cling.gu.se
     -       +   +   .   http://www.cling.gu.se/~cl3polof/

From 4622562710568468952
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
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X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!hwmnpeer01.lga!hwmedia!
hw-filter.lga!fe02.lga.POSTED!53ab2750!not-for-mail
From: "Ronald J. Hall" <dark_lord@charter.net>
Organization: DarkForce!
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
User-Agent: Pan/0.14.2 (This is not a psychotic episode. It's a cleansing moment
of clarity.)
Message-Id: <pan.2005.12.05.18.40.51.891965@charter.net>
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
References: <1133327818.894558.34980@g43g2000cwa.googlegroups.com>
<3v6j24F12ubt5U1@individual.net> <dgpjf.364$n84.254@trnddc06>
<Pine.LNX.4.62.0511301950020.14853@static-141-149-129-16.buff.east.verizon.net>
<Wyujf.6888$AB2.3546@trnddc08> <438f0398@duster.adelaide.on.net>
<qDLjf.8564$ea6.2941@news-server.bigpond.net.au> <438f94d4@duster.adelaide.on.net>
<mGMjf.8636$ea6.2974@news-server.bigpond.net.au> <438fa236@duster.adelaide.on.net>
<IsNjf.8689$ea6.1243@news-server.bigpond.net.au> <438fb8b0@duster.adelaide.on.net>
<pan.2005.12.02.14.06.08.298860@charter.net> <4390ea25$1@duster.adelaide.on.net>
<43910c09$0$9287$afc38c87@news.optusnet.com.au>
<pan.2005.12.03.04.09.06.195533@charter.net>
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<pan.2005.12.03.04.51.16.126240@charter.net> <43918d3e$1@duster.adelaide.on.net>
<439255e8$0$9288$afc38c87@news.optusnet.com.au>
<4392ec0d$1@duster.adelaide.on.net>
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Date: Mon, 05 Dec 2005 13:40:53 -0500
Xref: g2news1.google.com comp.sys.cbm:12575 comp.sys.atari.8bit:3552
comp.sys.sinclair:6610 alt.games.video.xbox:34673

On Mon, 05 Dec 2005 19:14:37 +0100, MagerValp wrote:

> Well, both machines have several architectural problems. The A1200 has
> a 14 MHz 68020 on a 32-bit bus, but is bottlenecked in chip ram by the
> custom chips (in fast ram it runs at full speed). The Falcon has a 16
> MHz 68030 on a 16-bit bus, and as the 020 and 030 are about equal,
> IIRC the A1200 is even a little bit faster. The 56001 is nice though,
> and a general purpose coprocessor, as opposed to the Amiga's specia-

> lized blitter and copper. Either way, the machines are definitely in
> the same ballpark.

Hmm, not arguing here, honest curiosity, but I thought the Falcon was 32
bit internally? Also, it does have a blitter chip as well.

--
_/_/_/

Xref: g2news1.google.com comp.sys.cbm:12577 comp.sys.atari.8bit:3553
comp.sys.sinclair:6612

Paul Dunn wrote:
> Clockmeister wrote:
>
>
>>>You've lost the argument on attributes, sprites, sound and just about
>>>everything
>>>else, so what else have you got?
>
>>You can't compete on the level the C64 is playing at. You can't play
>>SID's like their supposed to sound, you don't ahev hardware sprites
>>that blitz anything the Spectrum can come up with, you don't have
>>demos that leave anything you can come up with in the dust. I'm glad
>>you are happy with your boring, colourless uninspiring little
>>calculator, but it doesn't cut the mustard in my book.
>
> And a good job too - you're definitely a lot more argumentative than anyone
> else in this discussion. I think that you should spend some time actually
> watching some demos before you pass judgement

I've asked this question before: name one demo that truly shows off the
capabilities of the Spectrum. Give it your best shot: which Spectrum
demo turns the faces of the CSC crowd green with envy?

From -3446194945561084643
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
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X-Google-Language: ENGLISH,ASCII-7-bit
From: "Clockmeister" <no-one@nowhere.com>
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
References: <dgpjf.364$n84.254@trnddc06>
<Pine.LNX.4.62.0511301950020.14853@static-141-149-129-16.buff.east.verizon.net>
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<438f0398@duster.adelaide.on.net> <pan.2005.12.01.14.51.51.685357@charter.net>
<438f7c8d@duster.adelaide.on.net> <ram2p1pgd498hop09k5psemh7apduf9c6q@4ax.com>
<4391f1c3$1@duster.adelaide.on.net> <7n04p114bd3qegqm8pv9vr6darppa6nvdq@4ax.com>
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Lines: 47
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X-MSMail-Priority: Normal
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Xref: g2news1.google.com comp.sys.cbm:12582 comp.sys.atari.8bit:3554 comp.sys.sinclair:6616 alt.games.video.xbox:34678

"The Starglider" <the_starglider2002@wibble.co.uk> wrote in message news:4qu8p1da1t62ap3l9fljoi6h3righs8k47@4ax.com...
> On Sun, 4 Dec 2005 06:30:25 +0800, "Clockmeister" <no-one@nowhere.com>
> wrote:
>
>>
>>"The Starglider" <the_starglider2002@wibble.co.uk> wrote in message
>>news:7n04p114bd3qegqm8pv9vr6darppa6nvdq@4ax.com...
>>> On Sun, 4 Dec 2005 03:28:00 +0800, "Clockmeister" <no-one@nowhere.com>
>>> wrote:
>>>
>>>>
>>>>"The Starglider" <the_starglider2002@wibble.co.uk> wrote in message
>>>>news:ram2p1pgd498hop09k5psemh7apduf9c6q@4ax.com...
>>>>> On Fri, 2 Dec 2005 06:43:20 +0800, "Clockmeister" <no-one@nowhere.com>
>>>>> wrote:
>>>>>
>>>>>>
>>>>>>"Ronald J. Hall" <dark_lord@charter.net> wrote in message
>>>>>>news:pan.2005.12.01.14.51.51.685357@charter.net...
>>>>>>> On Thu, 01 Dec 2005 22:07:15 +0800, Clockmeister wrote:
>>>>>>>
>>>>>>>> For everyone else the Amiga was best.
>>>>>>>
>>>>>>> Odd then, that I'm -not- a MIDI user yet still chose the ST line.
>>>>>>
>>>>>>You're mad :-)
>>>>>>
>>>>> Maybe so, but so then is Fatboy Slim, who uses ST's to make his dance
>>>>> tracks
>>>>> that have sold millions around the world.
>>>>>
>>>>
>>>>You'll find that he *is* a MIDI user. Do try to keep up.
>>>>
>>> And more so, an Atari ST MIDI user.
>>>
>>
>>Follow the thread, your comments have nothing to do with what was being
>>discussed.
>>
> And your comments have nothing to do with anything at all!

Give it up.

From -827652153809810564
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,public
X-Google-Language: ENGLISH,ASCII-7-bit
From: "Clockmeister" <no-one@nowhere.com>
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
References: <1133327818.894558.34980@g43g2000cwa.googlegroups.com>
<dgpjf.364$n84.254@trnddc06>
<Pine.LNX.4.62.0511301950020.14853@static-141-149-129-16.buff.east.verizon.net>
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<mGMjf.8636$ea6.2974@news-server.bigpond.net.au> <438fa236@duster.adelaide.on.net>
<IsNjf.8689$ea6.1243@news-server.bigpond.net.au> <438fb8b0@duster.adelaide.on.net>
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<pan.2005.12.03.04.51.16.126240@charter.net> <43918d3e$1@duster.adelaide.on.net>
<439255e8$0$9288$afc38c87@news.optusnet.com.au>
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<4394157f$0$9288$afc38c87@news.optusnet.com.au>
<p14mzjfv2b6.fsf@panini.cling.gu.se> <pan.2005.12.05.18.40.51.891965@charter.net>
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Date: Tue, 6 Dec 2005 03:17:03 +0800
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X-MSMail-Priority: Normal
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X-RFC2646: Format=Flowed; Original
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ihug.co.nz!news.xtra.co.nz!news-south.connect.com.au!duster.adelaide.on.net!not-
for-mail
Xref: g2news1.google.com comp.sys.cbm:12584 comp.sys.atari.8bit:3555
comp.sys.sinclair:6618 alt.games.video.xbox:34679

"Ronald J. Hall" <dark_lord@charter.net> wrote in message
news:pan.2005.12.05.18.40.51.891965@charter.net...

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>
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>> lized blitter and copper. Either way, the machines are definitely in
>> the same ballpark.
>
> Hmm, not arguing here, honest curiosity, but I thought the Falcon was 32
> bit internally?

Yes, but it is bottlenecked by the external bus.

 Also, it does have a blitter chip as well.
>
> --
> _/_/_/_

<p14mzjfv2b6.fsf@panini.cling.gu.se>
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Date: Tue, 6 Dec 2005 03:22:41 +0800
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X-RFC2646: Format=Flowed; Original
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for-mail
Xref: g2news1.google.com comp.sys.cbm:12586 comp.sys.atari.8bit:3556
comp.sys.sinclair:6619 alt.games.video.xbox:34680

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news:p14mzjfv2b6.fsf@panini.cling.gu.se...
>>>>>> "MB" == Mark Bedingfield <atari030@nomorespampleaseoptusnet.com.au>
>>>>>> writes:
>
> PLEASE trim when quoting (and that goes to the rest of you overzealous
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> MB> You've gotta be shitting me? How can a crappy machine with only a
> MB> 68020 keep up with a 68030 and a 56001?
>
> Well, both machines have several architectural problems. The A1200 has
> a 14 MHz 68020 on a 32-bit bus, but is bottlenecked in chip ram by the
> custom chips (in fast ram it runs at full speed). The Falcon has a 16
> MHz 68030 on a 16-bit bus, and as the 020 and 030 are about equal,
> IIRC the A1200 is even a little bit faster. The 56001 is nice though,
> and a general purpose coprocessor, as opposed to the Amiga's specia-
> lized blitter and copper. Either way, the machines are definitely in
> the same ballpark.

Comments Mark?

> MB> Get a hold of the Froggies over the fence demo, or the Sam Fox
> MB> demo..... thousands to choose from.
>
> MB> http://www.dhs.nu/
> MB> http://www.atari.st/ (click on Amiga;-)
>
> New demos are always fun. What are the top 3 unaccelerated Falcon
> demos? 060 stuff doesn't interest me, it just looks like crappy PC
> demos...

Agreed, they aren't inspiring at all. Still amazed by what the C64 can be

made to do some 20 odd years after it's introduction.

From 567034458210103446
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,public
X-Google-Language: ENGLISH,ASCII-7-bit
From: "Clockmeister" <no-one@nowhere.com>
Newsgroups: comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair
References: <3210p15k3mq6q38ia6sip5e7n3kfjleanh@4ax.com>
<43900ff3@duster.adelaide.on.net> <the0p1hk6qnt4na5ikn7d0524htu3ok704@4ax.com>
<87iru7fwcj.fsf@onyxia.eiendomsnett.no>
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<87acfifl2m.fsf@onyxia.eiendomsnett.no>
<l8o3p15m7i7qdcoep2t8sm9m4qttgpjb66@4ax.com> <4392414a$1@news.inet.com.pl>
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<gk76p1p2o2mno9a2fk976dej6fenn7rmm4@4ax.com> <43933776$1@duster.adelaide.on.net>
<kdf6p1lo3l8d7778bs245m2ilf34f4ip0b@4ax.com> <43935607$1@duster.adelaide.on.net>
<CMIkf.14041$y36.10342@newsfe1-win.ntli.net>
<43948f97$0$810$3a628fcd@textreader.nntp.hccnet.nl>
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Date: Tue, 6 Dec 2005 03:47:05 +0800
Lines: 29
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Response
NNTP-Posting-Host: ppp170-120.lns1.per1.internode.on.net
Message-ID: <43949940@duster.adelaide.on.net>
X-Trace: duster.adelaide.on.net 1133812032 150.101.170.120 (6 Dec 2005 06:17:12
+1050)
Path: g2news1.google.com!news4.google.com!newshub.sdsu.edu!logbridge.uoregon.edu!
newsfeeds.ihug.co.nz!ihug.co.nz!news.xtra.co.nz!news-south.connect.com.au!
duster.adelaide.on.net!not-for-mail
Xref: g2news1.google.com comp.sys.cbm:12589 comp.sys.atari.8bit:3557
comp.sys.sinclair:6621

"Peter van Merkerk" <merkerk@deadspam.com> wrote in message
news:43948f97$0$810$3a628fcd@textreader.nntp.hccnet.nl...
> Paul Dunn wrote:
>> Clockmeister wrote:
>>
>>
>>>>You've lost the argument on attributes, sprites, sound and just about
>>>>everything
>>>>else, so what else have you got?
>>

>>>You can't compete on the level the C64 is playing at. You can't play
>>>SID's like their supposed to sound, you don't ahev hardware sprites
>>>that blitz anything the Spectrum can come up with, you don't have
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>>>you are happy with your boring, colourless uninspiring little
>>>calculator, but it doesn't cut the mustard in my book.
>>
>> And a good job too - you're definitely a lot more argumentative than
>> anyone else in this discussion. I think that you should spend some time
>> actually watching some demos before you pass judgement
>
> I've asked this question before: name one demo that truly shows off the
> capabilities of the Spectrum. Give it your best shot: which Spectrum demo
> turns the faces of the CSC crowd green with envy?

Waiting...

From -859454442251175545
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!fu-berlin.de!uni-berlin.de!
individual.net!not-for-mail
From: MagerValp <MagerValp@cling.gu.se>
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Date: 05 Dec 2005 21:23:54 +0100
Organization: Educational Programme in Computational Linguistics,
  =?iso-8859-1?q?G=F6teborg?= University
Lines: 25
Sender: cl3polof@panini.cling.gu.se
Message-ID: <p14fyp71eed.fsf@panini.cling.gu.se>
References: <1133327818.894558.34980@g43g2000cwa.googlegroups.com>
<3v6j24F12ubt5U1@individual.net> <dgpjf.364$n84.254@trnddc06>
<Pine.LNX.4.62.0511301950020.14853@static-141-149-129-16.buff.east.verizon.net>
<Wyujf.6888$AB2.3546@trnddc08> <438f94d4@duster.adelaide.on.net>
<mGMjf.8636$ea6.2974@news-server.bigpond.net.au> <438fa236@duster.adelaide.on.net>
<IsNjf.8689$ea6.1243@news-server.bigpond.net.au> <438fb8b0@duster.adelaide.on.net>
<pan.2005.12.02.14.06.08.298860@charter.net> <4390ea25$1@duster.adelaide.on.net>
<43910c09$0$9287$afc38c87@news.optusnet.com.au>
<pan.2005.12.03.04.09.06.195533@charter.net>
<43911d2a$0$18199$afc38c87@news.optusnet.com.au>
<pan.2005.12.03.04.51.16.126240@charter.net> <43918d3e$1@duster.adelaide.on.net>
<439255e8$0$9288$afc38c87@news.optusnet.com.au>
<4392ec0d$1@duster.adelaide.on.net>
<4394157f$0$9288$afc38c87@news.optusnet.com.au>

<p14mzjfv2b6.fsf@panini.cling.gu.se> <pan.2005.12.05.18.40.51.891965@charter.net>
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X-Trace: individual.net I5EOhQ0K+x018xNgvcoB6gBOkuaW6Djcqx+HPJBBKjTjAAZn0M
User-Agent: Gnus/5.0808 (Gnus v5.8.8) Emacs/21.1
Xref: g2news1.google.com comp.sys.cbm:12593 comp.sys.atari.8bit:3558
comp.sys.sinclair:6622 alt.games.video.xbox:34691

>>>>> "RJH" == Ronald J Hall <dark_lord@charter.net> writes:

RJH> Hmm, not arguing here, honest curiosity, but I thought the Falcon
RJH> was 32 bit internally?

It sits on a 16-bit memory bus. It's still a 68030 CPU with full
32-bit registers and ALU, but the memory speed is halved.

RJH> Also, it does have a blitter chip as well.

Yes, but apparently it's quite slow. The first google hit for "Falcon
blitter" gives you:

  "Unfortunately, the Falcon Blitter is rather useless since the 68030
  is, when doing a simple 1:1 copy, about a factor of 4 to 5 faster
  than the Blitter in the Falcon is, even though the Falcon Blitter is
  running at 16 MHz. On the Falcon, the Blitter can become useful if
  you plan to heavily use Halftone-pattern, bitwise-shifts and logical
  operations. Otherwise, use the CPU instead."

--

    ___   .   . .   .   . + .   .   o
  _|___|_   +   . +   .   +   . Per Olofsson, arkadspelare
    o-o   .   .   .   o   +   MagerValp@cling.gu.se
     -       +   +   .   http://www.cling.gu.se/~cl3polof/

From 4698450214426871744
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!proxad.net!fr.ip.ndsoftware.net!
border2.nntp.ams.giganews.com!nntp.giganews.com!pe2.news.blueyonder.co.uk!
blueyonder!nntp.theplanet.net!inewsm1.nntp.theplanet.net!news.theplanet.net!not-
for-mail
From: The Starglider <the_starglider2002@wibble.co.uk>
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Date: Mon, 05 Dec 2005 21:16:24 +0000
Organization: Starglider Productions
Lines: 60

Message-ID: <afb9p1ph9o0et7jogutb8m02i4rqkfkhnp@4ax.com>
References: <Wyujf.6888$AB2.3546@trnddc08>
<pan.2005.12.01.13.54.19.874687@charter.net> <438f0398@duster.adelaide.on.net>
<pan.2005.12.01.14.51.51.685357@charter.net> <438f7c8d@duster.adelaide.on.net>
<ram2p1pgd498hop09k5psemh7apduf9c6q@4ax.com> <4391f1c3$1@duster.adelaide.on.net>
<7n04p114bd3qegqm8pv9vr6darppa6nvdq@4ax.com> <43921c84$3@duster.adelaide.on.net>
<4qu8p1da1t62ap3l9fljoi6h3righs8k47@4ax.com> <43949179@duster.adelaide.on.net>
NNTP-Posting-Host: 81.79.252.152
Mime-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
X-Trace: news8.svr.pol.co.uk 1133817376 22656 81.79.252.152 (5 Dec 2005 21:16:16
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NNTP-Posting-Date: 5 Dec 2005 21:16:16 GMT
X-Complaints-To: abuse@theplanet.net
X-Newsreader: Forte Agent 1.93/32.576 English (American)
Xref: g2news1.google.com comp.sys.cbm:12603 comp.sys.atari.8bit:3559
comp.sys.sinclair:6626 alt.games.video.xbox:34702

On Tue, 6 Dec 2005 03:13:58 +0800, "Clockmeister" <no-one@nowhere.com> wrote:

>
>"The Starglider" <the_starglider2002@wibble.co.uk> wrote in message
>news:4qu8p1da1t62ap3l9fljoi6h3righs8k47@4ax.com...
>> On Sun, 4 Dec 2005 06:30:25 +0800, "Clockmeister" <no-one@nowhere.com>
>> wrote:
>>
>>>
>>>"The Starglider" <the_starglider2002@wibble.co.uk> wrote in message
>>>news:7n04p114bd3qegqm8pv9vr6darppa6nvdq@4ax.com...
>>>> On Sun, 4 Dec 2005 03:28:00 +0800, "Clockmeister" <no-one@nowhere.com>
>>>> wrote:
>>>>
>>>>>
>>>>>"The Starglider" <the_starglider2002@wibble.co.uk> wrote in message
>>>>>news:ram2p1pgd498hop09k5psemh7apduf9c6q@4ax.com...
>>>>>> On Fri, 2 Dec 2005 06:43:20 +0800, "Clockmeister" <no-one@nowhere.com>
>>>>>> wrote:
>>>>>>
>>>>>>>
>>>>>>>"Ronald J. Hall" <dark_lord@charter.net> wrote in message
>>>>>>>news:pan.2005.12.01.14.51.51.685357@charter.net...
>>>>>>>> On Thu, 01 Dec 2005 22:07:15 +0800, Clockmeister wrote:
>>>>>>>>
>>>>>>>>> For everyone else the Amiga was best.
>>>>>>>>
>>>>>>>> Odd then, that I'm -not- a MIDI user yet still chose the ST line.
>>>>>>>
>>>>>>>You're mad :-)
>>>>>>>
>>>>>> Maybe so, but so then is Fatboy Slim, who uses ST's to make his dance
>>>>>> tracks
>>>>>> that have sold millions around the world.

>>>>>>
>>>>>
>>>>>You'll find that he *is* a MIDI user. Do try to keep up.
>>>>>
>>>> And more so, an Atari ST MIDI user.
>>>>
>>>
>>>Follow the thread, your comments have nothing to do with what was being
>>>discussed.
>>>
>> And your comments have nothing to do with anything at all!
>
>Give it up.
>
Is that all you've got to say? That's wtice now you've said the same thing. I'm
still waiting for some answers to questions I posed to you some time ago.

Or have you run out of steam? You're really no good at arguing, are you?
--
        **********The Starglider********** Public E-Mail.
        * http://www.starglider.dynu.com/radio   * Ask for private
        * Starglider Radio - listen and enjoy!   *   address.
        * E-Mail:the_starglider2002@wibble.co.uk *   _WW_
        *   CHANGE WIBBLE TO YAHOO TO REPLY   *   /_ _\
        ** | O O |
____oOO_\/_OOo_____

From -7392794138114148873
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news2.volia.net!
border1.nntp.ams.giganews.com!nntp.giganews.com!pe2.news.blueyonder.co.uk!
blueyonder!nntp.theplanet.net!inewsm1.nntp.theplanet.net!news.theplanet.net!not-
for-mail
From: The Starglider <the_starglider2002@wibble.co.uk>
Newsgroups: comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Date: Mon, 05 Dec 2005 21:17:49 +0000
Organization: Starglider Productions
Lines: 40
Message-ID: <aib9p1pootoih50n8dp8qb0v8v4vm9c8s6@4ax.com>
References: <87acfifl2m.fsf@onyxia.eiendomsnett.no>
<l8o3p15m7i7qdcoep2t8sm9m4qttgpjb66@4ax.com> <4392414a$1@news.inet.com.pl>
<3vf9lhF156gpiU1@individual.net> <4392eb63$1@duster.adelaide.on.net>
<gk76p1p2o2mno9a2fk976dej6fenn7rmm4@4ax.com> <43933776$1@duster.adelaide.on.net>
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<CMIkf.14041$y36.10342@newsfe1-win.ntli.net>
<43948f97$0$810$3a628fcd@textreader.nntp.hccnet.nl>
<43949940@duster.adelaide.on.net>

NNTP-Posting-Host: 81.79.252.152
Mime-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
X-Trace: news8.svr.pol.co.uk 1133817461 22656 81.79.252.152 (5 Dec 2005 21:17:41 GMT)
NNTP-Posting-Date: 5 Dec 2005 21:17:41 GMT
X-Complaints-To: abuse@theplanet.net
X-Newsreader: Forte Agent 1.93/32.576 English (American)
Xref: g2news1.google.com comp.sys.cbm:12604 comp.sys.atari.8bit:3560 comp.sys.sinclair:6627

On Tue, 6 Dec 2005 03:47:05 +0800, "Clockmeister" <no-one@nowhere.com> wrote:

>
>"Peter van Merkerk" <merkerk@deadspam.com> wrote in message
>news:43948f97$0$810$3a628fcd@textreader.nntp.hccnet.nl...
>> Paul Dunn wrote:
>>> Clockmeister wrote:
>>>
>>>
>>>>>>You've lost the argument on attributes, sprites, sound and just about
>>>>>everything
>>>>>else, so what else have you got?
>>>
>>>>>You can't compete on the level the C64 is playing at. You can't play
>>>>SID's like their supposed to sound, you don't ahev hardware sprites
>>>>that blitz anything the Spectrum can come up with, you don't have
>>>>demos that leave anything you can come up with in the dust. I'm glad
>>>>you are happy with your boring, colourless uninspiring little
>>>>calculator, but it doesn't cut the mustard in my book.
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>>> And a good job too - you're definitely a lot more argumentative than
>>> anyone else in this discussion. I think that you should spend some time
>>> actually watching some demos before you pass judgement
>>
>> I've asked this question before: name one demo that truly shows off the
>> capabilities of the Spectrum. Give it your best shot: which Spectrum demo
>> turns the faces of the CSC crowd green with envy?
>
>Waiting...
>
Who needs demos? there are planty of games that can do that. Starglider, Carrier Command, Starstrike are just a couple of examples.
--

        **********The Starglider********** Public E-Mail.
        * http://www.starglider.dynu.com/radio   * Ask for private
        * Starglider Radio - listen and enjoy!   *   address.
        * E-Mail:the_starglider2002@wibble.co.uk *   _WW_
        *   CHANGE WIBBLE TO YAHOO TO REPLY   *   /_ _\
        ** | O O |
____oOO_\/_OOo_____

From 7334050920877309030
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!newsgate.cistron.nl!
transit1.news.xs4all.nl!transit.news.xs4all.nl!62.251.0.65.MISMATCH!
textnews.nntp.hccnet.nl!textreader.nntp.hccnet.nl!not-for-mail
Date: Mon, 05 Dec 2005 23:33:44 +0100
From: Peter van Merkerk <merkerk@deadspam.com>
User-Agent: Mozilla Thunderbird 1.0.7 (Windows/20050923)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
References: <438f956e@duster.adelaide.on.net> <aHMjf.8638$ea6.19@news-
server.bigpond.net.au> <438fa044@duster.adelaide.on.net>
<rqNjf.8685$ea6.6159@news-server.bigpond.net.au>
<438fb748$1@duster.adelaide.on.net> <rZOjf.8734$ea6.3146@news-
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<the0p1hk6qnt4na5ikn7d0524htu3ok704@4ax.com>
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Content-Transfer-Encoding: 7bit
Lines: 18
Message-ID: <4394c060$0$813$3a628fcd@textreader.nntp.hccnet.nl>
Organization: Hobby Computer Club News Network
NNTP-Posting-Date: 05 Dec 2005 22:34:08 GMT
NNTP-Posting-Host: 62.251.115.141
X-Trace: 1133822048 textreader.nntp.hccnet.nl 813 62.251.115.141:19922
X-Complaints-To: abuse@hccnet.nl
Xref: g2news1.google.com comp.sys.cbm:12609 comp.sys.atari.8bit:3561
comp.sys.sinclair:6630 alt.games.video.xbox:34714

Lars Haugseth wrote:
> * The Starglider <the_starglider2002@wibble.co.uk> wrote:
> |
> | What could the C64 do that the Spectrum couldn't?
>
> 320x200 pixels?
> Hardware sprites?
> Smooth scrolling?
> More than 2 colours in one 8x8 pixels grid?
> 3 voices of highly programmable sound?
>
> What could the Spectrum do that the C64 couldn't?

The Spectrum has hardware support for flashing things on the screen. I guess the "usefulness" of that feature was enough justification to limit the choice of the colors in an attribute cell to either two high brightness colors or two normal brightness colors.

From 845529952294270460
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,public
X-Google-Language: ENGLISH,ASCII-7-bit

From: Mark Bedingfield <mark@nomorespamplease.computercom.com.au>

User-Agent: Mozilla Thunderbird 1.0.6 (Windows/20050716)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
References: <1133327818.894558.34980@g43g2000cwa.googlegroups.com>
<Wyujf.6888$AB2.3546@trnddc08> <pan.2005.12.01.13.54.19.874687@charter.net>
<438f0398@duster.adelaide.on.net> <qDLjf.8564$ea6.2941@news-server.bigpond.net.au>
<438f94d4@duster.adelaide.on.net> <mGMjf.8636$ea6.2974@news-server.bigpond.net.au>
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<dYMkf.11264$ea6.10920@news-server.bigpond.net.au>
<4393a9a4$1@duster.adelaide.on.net> <r7Pkf.11343$ea6.10769@news-
server.bigpond.net.au> <4393e425$1@duster.adelaide.on.net>
<6LRkf.11656$ea6.773@news-server.bigpond.net.au>
<43942872$1@duster.adelaide.on.net>
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Content-Transfer-Encoding: 7bit
Lines: 133
Message-ID: <jg3lf.12107$ea6.11950@news-server.bigpond.net.au>
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X-Complaints-To: abuse@bigpond.net.au
X-Trace: news-server.bigpond.net.au 1133822095 144.137.14.60 (Tue, 06 Dec 2005
09:34:55 EST)
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Organization: BigPond Internet Services
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!nntp.waia.asn.au!202.72.130.18.MISMATCH!quokka.wn.com.au!lon-
transit.news.telstra.net!lon-in.news.telstra.net!news.telstra.net!news-
server.bigpond.net.au!53ab2750!not-for-mail
Xref: g2news1.google.com comp.sys.cbm:12611 comp.sys.atari.8bit:3562

comp.sys.sinclair:6631 alt.games.video.xbox:34715

Clockmeister wrote:
> "Mark Bedingfield" <mark@nomorespamplease.computercom.com.au> wrote in
> message news:6LRkf.11656$ea6.773@news-server.bigpond.net.au...
>
>>Clockmeister wrote:
>>
>>>"Mark Bedingfield" <mark@nomorespamplease.computercom.com.au> wrote in
>>>message news:r7Pkf.11343$ea6.10769@news-server.bigpond.net.au...
>>>
>>>
>>>>Clockmeister wrote:
>>>>
>>>>
>>>>>"Mark Bedingfield" <mark@nomorespamplease.computercom.com.au> wrote in
>>>>>message news:dYMkf.11264$ea6.10920@news-server.bigpond.net.au...
>>>>>
>>>>>
>>>>>
>>>>>>Clockmeister wrote:
>>>>>>
>>>>>>
>>>>>>
>>>>>>>"Mark Bedingfield" <mark@nomorespamplease.computercom.com.au> wrote in
>>>>>>>message news:37Lkf.11193$ea6.2337@news-server.bigpond.net.au...
>>>>>>>
>>>>>>>
>>>>>>>
>>>>>>>
>>>>>>>>Clockmeister wrote:
>>>>>>>>
>>>>>>>>
>>>>>>>>
>>>>>>>>
>>>>>>>>>"Ronald J. Hall" <dark_lord@charter.net> wrote in message
>>>>>>>>>news:pan.2005.12.04.04.22.20.799037@charter.net...
>>>>>>>>>
>>>>>>>>>
>>>>>>>>>
>>>>>>>>>
>>>>>>>>>
>>>>>>>>>>On Sun, 04 Dec 2005 02:23:08 +0100, silverdr wrote:
>>>>>>>>>>
>>>>>>>>>>
>>>>>>>>>>
>>>>>>>>>>
>>>>>>>>>>
>>>>>>>>>>
>>>>>>>>>>>Ronald J. Hall wrote:
>>>>>>>>>>>
>>>>>>>>>>>
>>>>>>>>>>>

>>>>>>>>>>>
>>>>>>>>>>>
>>>>>>>>>>>
>>>>>>>>>>>>>So how is the 16bit DSP driven sound on the A1200 anyway?
>>>>>>>>>>>>>
>>>>>>>>>>>>>
>>>>>>>>>>>>>Possibly more common then Falcons.
>>>>>>>>>>>>>http://amiga.resource.cx/exp/search.pl?dir=audio
>>>>>>>>>>>>>
>>>>>>>>>>>>>Quite a number of options there.
>>>>>>>>>>>>
>>>>>>>>>>>>
>>>>>>>>>>>>I'm sorry, I couldn't find prices for those cards. How much does
>>>>>>>>>>>>it cost
>>>>>>>>>>>>to make an Amiga comparable, audio wise, to a stock Falcon? :-)
>>>>>>>>>>>>
>>>>>>>>>>>>
>>>>>>>>>>>>Oh, and what's the price of the Falcons?
>>>>>>>>>>>
>>>>>>>>>>>Less than the cost of an Amiga + a sound card. :-)
>>>>>>>>>
>>>>>>>>>
>>>>>>>>Much harder to find though.
>>>>>>>>
>>>>>>>>A quick ebay search finds 3.
>>>>>>>
>>>>>>>
>>>>>>>Whilst a search fo Amiga soundcard or Amiga sound card draws nil.
>>>>>>>>
>>>>>>>About 10 Amiga 1200's on ebay, none with sound cards.
>>>>>>>>
>>>>>>>
>>>>>>>
>>>>>>>The soundcards are all in use ;-)
>>>>>>>
>>>>>>
>>>>>>People are obviously selling their A1200's in droves tho;-)
>>>>>
>>>>>
>>>>>There is plenty of them out there.
>>>>>
>>>>>I've still got mine though it's been boxed up for a while now since we
>>>>>are renovating.
>>>>>
>>>>>
>>>>
>>>>I would be quite happy to trade my A2000 and A500 for an A600. Only
>>>>downside is you can't play F1GP on a A600 IIRC. Doesn't matter though, it
>>>>was faster on an STFM.
>>>>
>>>
>>>
>>>Much faster on an A1200 or the A2000 I had at the time. It was a good

>>>game. I enjoyed playing Wings, and Dune II as well, brilliant with the
>>>Supraturbo 28 accelerator I had, 28Mhz 68000 overclocked to 40Mhz A2000
>>>:-)
>>
>>Hmm you she see it on a 50Mhz Atari Falcon (CT2), runs like a cut cat.
>>Vroom too.
>
>
> Too fast I imagine, there is a hack to slow it down on systems that are too
> fast for the game, for Amiga anyway.

Timing was better on the Atari, no hack neccesary. Major frame rate
improvement tho.
>
>
>>>I personally don't see the point of owning an A600 when A1200's are much
>>>better, more common and it has plethora of expansion options available
>>>for it.
>>>
>>
>>Convenience and size. My CD32/SX1 is bloody huge.
>>
>
>
> A1200 is pretty compact.

A6000 is smaller, and I already have a CD32.

Mark

From -5815729982467697308
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!cyclone1.gnilink.net!
spamkiller.gnilink.net!gnilink.net!trnddc03.POSTED!2470accf!not-for-mail
From: "Sam Gillett" <samgillettnospam@diespammermsn.com>
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
References: <3210p15k3mq6q38ia6sip5e7n3kfjleanh@4ax.com>
<43900ff3@duster.adelaide.on.net> <the0p1hk6qnt4na5ikn7d0524htu3ok704@4ax.com>
<87iru7fwcj.fsf@onyxia.eiendomsnett.no>
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<87acfifl2m.fsf@onyxia.eiendomsnett.no>
<l8o3p15m7i7qdcoep2t8sm9m4qttgpjb66@4ax.com> <4391f0cd$1@duster.adelaide.on.net>
<hj04p1d4c39joi17snd42oh48u1h37lol6@4ax.com> <xxvkf.95$Jg5.39@trnddc07>
<nip5p1pac66o4l31tgsbpb5lrp0d9giu33@4ax.com> <6sKkf.1695$xg1.727@trnddc03>
<2jv6p1lcehesc24nac96i8l64bbi2a7fan@4ax.com>

Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Lines: 37
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MIMEOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <wr3lf.6075$xg1.663@trnddc03>
Date: Mon, 05 Dec 2005 22:46:52 GMT
NNTP-Posting-Host: 63.41.66.150
X-Complaints-To: abuse@verizon.net
X-Trace: trnddc03 1133822812 63.41.66.150 (Mon, 05 Dec 2005 17:46:52 EST)
NNTP-Posting-Date: Mon, 05 Dec 2005 17:46:52 EST
Xref: g2news1.google.com comp.sys.cbm:12615 comp.sys.atari.8bit:3563
comp.sys.sinclair:6633 alt.games.video.xbox:34719

"The Starglider" wrote ...
>
> Define what a sprite is then. because by your very own definition, a sprite
> is also just a MOB.

No, by _your_ definition, not _mine_.

An MOB must be moved in memory in order for it to move on the screen, and the background beneath the MOB must be redrawn to avoid creating a hole in the background where the MOB was before being moved.

On a machine like the Spectrum, moving an MOB the same size as a C64 sprite smoothly from one side of the screen to the other side, all the while redrawing portions of the background as necessary, requires huge amounts of CPU cycles.

A sprite can be moved on the screen without moving it in memory, and is nondestructive to the background that it moves over.

A sprite on the C64 can move all over the screen without ever being moved in memory, and without affecting the bitmapped background beneath the sprite. The magic is done by the VIC chip (Video Interface Controller), and only a few clock cycles from the CPU are needed to instruct the VIC chip as to what it should do with the sprite.

The Spectrum just can't compete with the Commodore 64 because it isn't even in the same league!
--
Best regards,

Sam Gillett

Change is inevitable,
except from vending machines!

From 6314202089779126911
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!newshub.sdsu.edu!peer01.west.cox.net!
cox.net!newsfeeds.ihug.co.nz!ihug.co.nz!ken-transit.news.telstra.net!lon-
in.news.telstra.net!news.telstra.net!news-server.bigpond.net.au!53ab2750!not-for-
mail
From: Mark Bedingfield <mark@nomorespamplease.computercom.com.au>
User-Agent: Mozilla Thunderbird 1.0.6 (Windows/20050716)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
References: <1133327818.894558.34980@g43g2000cwa.googlegroups.com>
<Wyujf.6888$AB2.3546@trnddc08> <438f0398@duster.adelaide.on.net>
<qDLjf.8564$ea6.2941@news-server.bigpond.net.au> <438f94d4@duster.adelaide.on.net>
<mGMjf.8636$ea6.2974@news-server.bigpond.net.au> <438fa236@duster.adelaide.on.net>
<IsNjf.8689$ea6.1243@news-server.bigpond.net.au> <438fb8b0@duster.adelaide.on.net>
<pan.2005.12.02.14.06.08.298860@charter.net> <4390ea25$1@duster.adelaide.on.net>
<43910c09$0$9287$afc38c87@news.optusnet.com.au>
<pan.2005.12.03.04.09.06.195533@charter.net>
<43911d2a$0$18199$afc38c87@news.optusnet.com.au>
<pan.2005.12.03.04.51.16.126240@charter.net> <43918d3e$1@duster.adelaide.on.net>
<439255e8$0$9288$afc38c87@news.optusnet.com.au>
<4392ec0d$1@duster.adelaide.on.net>
<4394157f$0$9288$afc38c87@news.optusnet.com.au>
<p14mzjfv2b6.fsf@panini.cling.gu.se> <pan.2005.12.05.18.40.51.891965@charter.net>
<43949236@duster.adelaide.on.net>
In-Reply-To: <43949236@duster.adelaide.on.net>
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Content-Transfer-Encoding: 7bit
Lines: 47
Message-ID: <ry3lf.12116$ea6.2535@news-server.bigpond.net.au>
Date: Mon, 05 Dec 2005 22:54:15 GMT
NNTP-Posting-Host: 144.137.14.60
X-Complaints-To: abuse@bigpond.net.au
X-Trace: news-server.bigpond.net.au 1133823255 144.137.14.60 (Tue, 06 Dec 2005
09:54:15 EST)
NNTP-Posting-Date: Tue, 06 Dec 2005 09:54:15 EST
Organization: BigPond Internet Services
Xref: g2news1.google.com comp.sys.cbm:12617 comp.sys.atari.8bit:3564
comp.sys.sinclair:6634 alt.games.video.xbox:34720

Clockmeister wrote:
> "Ronald J. Hall" <dark_lord@charter.net> wrote in message
> news:pan.2005.12.05.18.40.51.891965@charter.net...

>
>>On Mon, 05 Dec 2005 19:14:37 +0100, MagerValp wrote:
>>
>>
>>>Well, both machines have several architectural problems. The A1200 has
>>>a 14 MHz 68020 on a 32-bit bus, but is bottlenecked in chip ram by the
>>>custom chips (in fast ram it runs at full speed). The Falcon has a 16
>>>MHz 68030 on a 16-bit bus, and as the 020 and 030 are about equal,
>>>IIRC the A1200 is even a little bit faster. The 56001 is nice though,
>>>and a general purpose coprocessor, as opposed to the Amiga's specia-
>>>lized blitter and copper. Either way, the machines are definitely in
>>>the same ballpark.
>>
>>Hmm, not arguing here, honest curiosity, but I thought the Falcon was 32
>>bit internally?
>
>
> Yes, but it is bottlenecked by the external bus.
>
> Also, it does have a blitter chip as well.
>

Yup, my CT2 is actually 32 bit tho, one of the improvements by Rudolph Czuba. Interestingly enough, not alot of progs use the blitter, because the 68030 gets no real benefit. Also it cannot be overclocked, but because it is a part of the Videl chip, it cannot be removed. I run a little app on boot up that switches it off completely. Otherwise the screen garbles if it is enabled. Also, using NVDI or FVDI is a software blitter than is actually FASTER in operation than the hardware one.

How many mips is the A1200? 1.6? Not even close to the Falcon on its worst day, crippled or otherwise. A 68030+65001@16Mhz combo is always going to out do a 68020@14Mhz, especially after dropping a 68882 into the equation;-). Does the A1200 have a copro?

Again if you concede that the A1200 can be made to appear faster than a Falcon then the same can be said for the STFM v A500. And believe me I have seen 4096 colours (I think even 19,200 IIRC), overscan and smooth scrolling even on a stock STFM, every bit as good as an A500. One demo I saw was having a crack at how badly Shadow of the Beast was coded (ported) to the ST. It had all the elements of what Psygnosis should have done. The bitmap brothers could do it.

Mark

From -6781034955288594728
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,public
X-Google-Language: ENGLISH,ASCII-7-bit

Path: g2news1.google.com!news4.google.com!news.glorb.com!newsfeeds.ihug.co.nz!
ihug.co.nz!ken-transit.news.telstra.net!ken-in.news.telstra.net!news.telstra.net!
news-server.bigpond.net.au!53ab2750!not-for-mail
From: Mark Bedingfield <mark@nomorespamplease.computercom.com.au>
User-Agent: Mozilla Thunderbird 1.0.6 (Windows/20050716)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
References: <1133327818.894558.34980@g43g2000cwa.googlegroups.com>
<dgpjf.364$n84.254@trnddc06>
<Pine.LNX.4.62.0511301950020.14853@static-141-149-129-16.buff.east.verizon.net>
<Wyujf.6888$AB2.3546@trnddc08> <438f0398@duster.adelaide.on.net>
<qDLjf.8564$ea6.2941@news-server.bigpond.net.au> <438f94d4@duster.adelaide.on.net>
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<IsNjf.8689$ea6.1243@news-server.bigpond.net.au> <438fb8b0@duster.adelaide.on.net>
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<439255e8$0$9288$afc38c87@news.optusnet.com.au>
<4392ec0d$1@duster.adelaide.on.net>
<4394157f$0$9288$afc38c87@news.optusnet.com.au>
<p14mzjfv2b6.fsf@panini.cling.gu.se> <43949388@duster.adelaide.on.net>
In-Reply-To: <43949388@duster.adelaide.on.net>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
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Message-ID: <3C3lf.12120$ea6.4496@news-server.bigpond.net.au>
Date: Mon, 05 Dec 2005 22:58:07 GMT
NNTP-Posting-Host: 144.137.14.60
X-Complaints-To: abuse@bigpond.net.au
X-Trace: news-server.bigpond.net.au 1133823487 144.137.14.60 (Tue, 06 Dec 2005
09:58:07 EST)
NNTP-Posting-Date: Tue, 06 Dec 2005 09:58:07 EST
Organization: BigPond Internet Services
Xref: g2news1.google.com comp.sys.cbm:12619 comp.sys.atari.8bit:3565
comp.sys.sinclair:6636 alt.games.video.xbox:34721

Clockmeister wrote:
> "MagerValp" <MagerValp@cling.gu.se> wrote in message
> news:p14mzjfv2b6.fsf@panini.cling.gu.se...
>
>>>>>>>"MB" == Mark Bedingfield <atari030@nomorespampleaseoptusnet.com.au>
>>>>>>>writes:
>>
>>PLEASE trim when quoting (and that goes to the rest of you overzealous
>>quoters too).
>>
>>MB> You've gotta be shitting me? How can a crappy machine with only a
>>MB> 68020 keep up with a 68030 and a 56001?

>>
>>Well, both machines have several architectural problems. The A1200 has
>>a 14 MHz 68020 on a 32-bit bus, but is bottlenecked in chip ram by the
>>custom chips (in fast ram it runs at full speed). The Falcon has a 16
>>MHz 68030 on a 16-bit bus, and as the 020 and 030 are about equal,
>>IIRC the A1200 is even a little bit faster. The 56001 is nice though,
>>and a general purpose coprocessor, as opposed to the Amiga's specia-
>>lized blitter and copper. Either way, the machines are definitely in
>>the same ballpark.
>
>
> Comments Mark?

See other post.
>
>
>>MB> Get a hold of the Froggies over the fence demo, or the Sam Fox
>>MB> demo..... thousands to choose from.
>>
>>MB> http://www.dhs.nu/
>>MB> http://www.atari.st/ (click on Amiga;-)
>>
>>New demos are always fun. What are the top 3 unaccelerated Falcon
>>demos? 060 stuff doesn't interest me, it just looks like crappy PC
>>demos...
>
>
> Agreed, they aren't inspiring at all. Still amazed by what the C64 can be
> made to do some 20 odd years after it's introduction.

Never bothered with PC demo's, plenty on the Falcon/TT/ST tho. The 800XL
is the same, and even the STFM is having MORE boundaries broken as time
goes on. You would think the demo coders would move on, but it isn't the
case.
Maybe we need to organise a Computer fest in Australia, Clocks? Pizza,
Beer and Atari's;-). And maybe a few Amiga's?

Mark

From 3475120656151020771
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
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online.de!newsfeed01.chello.at!newscore.univie.ac.at!newsfeed.aon.at!
newsreader01.highway.telekom.at!not-for-mail
From: "Daniel Mandic" <daniel_mandic@ping.at>
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Newsgroups: comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair

References: <3210p15k3mq6q38ia6sip5e7n3kfjleanh@4ax.com>
<43900ff3@duster.adelaide.on.net> <the0p1hk6qnt4na5ikn7d0524htu3ok704@4ax.com>
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<3vf9lhF156gpiU1@individual.net> <4392eb63$1@duster.adelaide.on.net>
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<CMIkf.14041$y36.10342@newsfe1-win.ntli.net>
<43948f97$0$810$3a628fcd@textreader.nntp.hccnet.nl>
User-Agent: XanaNews/1.17.6.6
MIME-Version: 1.0
Content-Type: text/plain; charset=iso-8859-1
Date: 05 Dec 2005 23:04:38 GMT
Lines: 21
Message-ID: <4394c786$0$20765$91cee783@newsreader01.highway.telekom.at>
NNTP-Posting-Host: 62.47.11.84
X-Trace: 1133823878 newsreader01.highway.telekom.at 20765 62.47.11.84:9816
Xref: g2news1.google.com comp.sys.cbm:12620 comp.sys.atari.8bit:3566
comp.sys.sinclair:6637

Peter van Merkerk wrote:

> I've asked this question before: name one demo that truly shows off
> the capabilities of the Spectrum. Give it your best shot: which
> Spectrum demo turns the faces of the CSC crowd green with envy?

And I can give you this Answer the first time.

The Spectrum does not show its abilities by demos, it shows it by high
quality and High End Games. Of course!

I could say a dozen games.... I am sure you know them..

Best Regards,

Daniel Mandic

From -8950984891458272141
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
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X-Google-Language: ENGLISH,ASCII-7-bit
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nntp.giganews.com!nx01.iad01.newshosting.com!newshosting.com!

130.81.64.211.MISMATCH!cycny01.gnilink.net!spamkiller2.gnilink.net!gnilink.net!
trndny04.POSTED!ed9e4e4d!not-for-mail
Newsgroups: comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair
From: Lyrical Nanoha <LyricalNanoha@dosius.net>
X-X-Sender: molly@static-141-149-129-16.buff.east.verizon.net
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
In-Reply-To: <4394c786$0$20765$91cee783@newsreader01.highway.telekom.at>
Message-ID:
<Pine.LNX.4.62.0512051815350.2022@static-141-149-129-16.buff.east.verizon.net>
References: <3210p15k3mq6q38ia6sip5e7n3kfjleanh@4ax.com>
<43900ff3@duster.adelaide.on.net>
 <the0p1hk6qnt4na5ikn7d0524htu3ok704@4ax.com>
<87iru7fwcj.fsf@onyxia.eiendomsnett.no>
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<87acfifl2m.fsf@onyxia.eiendomsnett.no>
 <l8o3p15m7i7qdcoep2t8sm9m4qttgpjb66@4ax.com> <4392414a$1@news.inet.com.pl>
 <3vf9lhF156gpiU1@individual.net> <4392eb63$1@duster.adelaide.on.net>
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 <kdf6p1lo3l8d7778bs245m2ilf34f4ip0b@4ax.com> <43935607$1@duster.adelaide.on.net>
 <CMIkf.14041$y36.10342@newsfe1-win.ntli.net>
<43948f97$0$810$3a628fcd@textreader.nntp.hccnet.nl>
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Date: Mon, 05 Dec 2005 23:16:48 GMT
NNTP-Posting-Host: 141.149.129.16
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NNTP-Posting-Date: Mon, 05 Dec 2005 18:16:48 EST
Xref: g2news1.google.com comp.sys.cbm:12624 comp.sys.atari.8bit:3567
comp.sys.sinclair:6641

On Mon, 5 Dec 2005, Daniel Mandic wrote:

> Peter van Merkerk wrote:
>
>> I've asked this question before: name one demo that truly shows off
>> the capabilities of the Spectrum. Give it your best shot: which
>> Spectrum demo turns the faces of the CSC crowd green with envy?
>
> And I can give you this Answer the first time.
>
> The Spectrum does not show its abilities by demos, it shows it by high
> quality and High End Games. Of course!
>
> I could say a dozen games.... I am sure you know them..

Games which could be theoretically ported to the C64 and run just as well
or better.

-uso.

From 2827132919426857528
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!newsfeed00.sul.t-online.de!newsfeed01.sul.t-online.de!t-
online.de!texta.sil.at!newscore.univie.ac.at!newsfeed.aon.at!
newsreader01.highway.telekom.at!not-for-mail
From: "Daniel Mandic" <daniel_mandic@ping.at>
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Newsgroups: comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair
References: <3210p15k3mq6q38ia6sip5e7n3kfjleanh@4ax.com>
<43900ff3@duster.adelaide.on.net> <the0p1hk6qnt4na5ikn7d0524htu3ok704@4ax.com>
<87iru7fwcj.fsf@onyxia.eiendomsnett.no>
<aj21p158erkruc83uoaerf81739gf3pq98@4ax.com>
<87acfifl2m.fsf@onyxia.eiendomsnett.no>
<l8o3p15m7i7qdcoep2t8sm9m4qttgpjb66@4ax.com> <4392414a$1@news.inet.com.pl>
<3vf9lhF156gpiU1@individual.net> <4392eb63$1@duster.adelaide.on.net>
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<CMIkf.14041$y36.10342@newsfe1-win.ntli.net>
<43948f97$0$810$3a628fcd@textreader.nntp.hccnet.nl>
<4394c786$0$20765$91cee783@newsreader01.highway.telekom.at>
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User-Agent: XanaNews/1.17.6.6
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Date: 05 Dec 2005 23:28:53 GMT
Lines: 14
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X-Trace: 1133825333 newsreader02.highway.telekom.at 27021 62.47.20.117:19155
Xref: g2news1.google.com comp.sys.cbm:12625 comp.sys.atari.8bit:3568
comp.sys.sinclair:6642

Lyrical Nanoha wrote:

> Games which could be theoretically ported to the C64 and run just as
> well or better.
>
> -uso.

Yes. Yes. Yes and Not.

Best Regards,

Daniel Mandic

From -931791194048567753
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,public
X-Google-Language: ENGLISH,ASCII-7-bit
From: "Clockmeister" <no-one@nowhere.com>
Newsgroups: comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair
References: <3210p15k3mq6q38ia6sip5e7n3kfjleanh@4ax.com>
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<87iru7fwcj.fsf@onyxia.eiendomsnett.no>
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<87acfifl2m.fsf@onyxia.eiendomsnett.no>
<l8o3p15m7i7qdcoep2t8sm9m4qttgpjb66@4ax.com> <4392414a$1@news.inet.com.pl>
<3vf9lhF156gpiU1@individual.net> <4392eb63$1@duster.adelaide.on.net>
<gk76p1p2o2mno9a2fk976dej6fenn7rmm4@4ax.com> <43933776$1@duster.adelaide.on.net>
<kdf6p1lo3l8d7778bs245m2ilf34f4ip0b@4ax.com> <43935607$1@duster.adelaide.on.net>
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<4394c786$0$20765$91cee783@newsreader01.highway.telekom.at>
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<4394cd35$0$27021$91cee783@newsreader02.highway.telekom.at>
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Date: Tue, 6 Dec 2005 08:28:08 +0800
Lines: 22
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
NNTP-Posting-Host: ppp170-120.lns1.per1.internode.on.net
Message-ID: <4394db19$1@duster.adelaide.on.net>
X-Trace: duster.adelaide.on.net 1133828889 150.101.170.120 (6 Dec 2005 10:58:09
+1050)
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nntp.giganews.com!nx01.iad01.newshosting.com!newshosting.com!
203.109.252.33.MISMATCH!newsfeeds.ihug.co.nz!ihug.co.nz!news.xtra.co.nz!news-
south.connect.com.au!duster.adelaide.on.net!not-for-mail
Xref: g2news1.google.com comp.sys.cbm:12636 comp.sys.atari.8bit:3569
comp.sys.sinclair:6647

"Daniel Mandic" <daniel_mandic@ping.at> wrote in message
news:4394cd35$0$27021$91cee783@newsreader02.highway.telekom.at...
> Lyrical Nanoha wrote:
>
>> Games which could be theoretically ported to the C64 and run just as
>> well or better.
>>
>> -uso.
>
> Yes. Yes. Yes and Not.

>

So the only thing you can use as a basis for comparison are games which
weren't ported to the C64?

Then you will excuse us for using demos that weren't ported to the ZX as our
example. Since the demo scene is about extracting what is possible out of
limited hardware, one can only assume that either the ZX had lousy coders or
the hardware sucked... which is it?

From -2848208517978111840
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,public
X-Google-Language: ENGLISH,ASCII-7-bit

From: "Clockmeister" <no-one@nowhere.com>

Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
References: <1133327818.894558.34980@g43g2000cwa.googlegroups.com>
<Wyujf.6888$AB2.3546@trnddc08> <438f0398@duster.adelaide.on.net>
<qDLjf.8564$ea6.2941@news-server.bigpond.net.au> <438f94d4@duster.adelaide.on.net>
<mGMjf.8636$ea6.2974@news-server.bigpond.net.au> <438fa236@duster.adelaide.on.net>
<IsNjf.8689$ea6.1243@news-server.bigpond.net.au> <438fb8b0@duster.adelaide.on.net>
<pan.2005.12.02.14.06.08.298860@charter.net> <4390ea25$1@duster.adelaide.on.net>
<43910c09$0$9287$afc38c87@news.optusnet.com.au>
<pan.2005.12.03.04.09.06.195533@charter.net>
<43911d2a$0$18199$afc38c87@news.optusnet.com.au>
<pan.2005.12.03.04.51.16.126240@charter.net> <43918d3e$1@duster.adelaide.on.net>
<439255e8$0$9288$afc38c87@news.optusnet.com.au>
<4392ec0d$1@duster.adelaide.on.net>
<4394157f$0$9288$afc38c87@news.optusnet.com.au>
<p14mzjfv2b6.fsf@panini.cling.gu.se> <43949388@duster.adelaide.on.net>
<3C3lf.12120$ea6.4496@news-server.bigpond.net.au>

Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???

Date: Tue, 6 Dec 2005 08:33:34 +0800
Lines: 60
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Response
NNTP-Posting-Host: ppp170-120.lns1.per1.internode.on.net
Message-ID: <4394dc60$1@duster.adelaide.on.net>
X-Trace: duster.adelaide.on.net 1133829216 150.101.170.120 (6 Dec 2005 11:03:36
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ihug.co.nz!news.xtra.co.nz!news-south.connect.com.au!duster.adelaide.on.net!not-
for-mail

Xref: g2news1.google.com comp.sys.cbm:12637 comp.sys.atari.8bit:3570
comp.sys.sinclair:6648 alt.games.video.xbox:34744

"Mark Bedingfield" <mark@nomorespamplease.computercom.com.au> wrote in
message news:3C3lf.12120$ea6.4496@news-server.bigpond.net.au...
> Clockmeister wrote:
>> "MagerValp" <MagerValp@cling.gu.se> wrote in message
>> news:p14mzjfv2b6.fsf@panini.cling.gu.se...
>>
>>>>>>>>"MB" == Mark Bedingfield <atari030@nomorespampleaseoptusnet.com.au>
>>>>>>>>writes:
>>>
>>>PLEASE trim when quoting (and that goes to the rest of you overzealous
>>>quoters too).
>>>
>>>MB> You've gotta be shitting me? How can a crappy machine with only a
>>>MB> 68020 keep up with a 68030 and a 56001?
>>>
>>>Well, both machines have several architectural problems. The A1200 has
>>>a 14 MHz 68020 on a 32-bit bus, but is bottlenecked in chip ram by the
>>>custom chips (in fast ram it runs at full speed). The Falcon has a 16
>>>MHz 68030 on a 16-bit bus, and as the 020 and 030 are about equal,
>>>IIRC the A1200 is even a little bit faster. The 56001 is nice though,
>>>and a general purpose coprocessor, as opposed to the Amiga's specia-
>>>lized blitter and copper. Either way, the machines are definitely in
>>>the same ballpark.
>>
>>
>> Comments Mark?
>
> See other post.
>>
>>
>>>MB> Get a hold of the Froggies over the fence demo, or the Sam Fox
>>>MB> demo..... thousands to choose from.
>>>
>>>MB> http://www.dhs.nu/
>>>MB> http://www.atari.st/ (click on Amiga;-)
>>>
>>>New demos are always fun. What are the top 3 unaccelerated Falcon
>>>demos? 060 stuff doesn't interest me, it just looks like crappy PC
>>>demos...
>>
>>
>> Agreed, they aren't inspiring at all. Still amazed by what the C64 can be
>> made to do some 20 odd years after it's introduction.
>
> Never bothered with PC demo's, plenty on the Falcon/TT/ST tho. The 800XL
> is the same, and even the STFM is having MORE boundaries broken as time
> goes on. You would think the demo coders would move on, but it isn't the
> case.

Quite a number are still coding ECS demos though AGA offers a lot more
scope.

> Maybe we need to organise a Computer fest in Australia, Clocks? Pizza,
> Beer and Atari's;-). And maybe a few Amiga's?

You'll end up red-faced ;-)

From -4883239599041084228
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,public
X-Google-Language: ENGLISH,ASCII-7-bit

From: "Clockmeister" <no-one@nowhere.com>

Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
References: <1133327818.894558.34980@g43g2000cwa.googlegroups.com>
<Wyujf.6888$AB2.3546@trnddc08> <pan.2005.12.01.13.54.19.874687@charter.net>
<438f0398@duster.adelaide.on.net> <qDLjf.8564$ea6.2941@news-server.bigpond.net.au>
<438f94d4@duster.adelaide.on.net> <mGMjf.8636$ea6.2974@news-server.bigpond.net.au>
<438fa236@duster.adelaide.on.net> <IsNjf.8689$ea6.1243@news-server.bigpond.net.au>
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<4393a9a4$1@duster.adelaide.on.net> <r7Pkf.11343$ea6.10769@news-
server.bigpond.net.au> <4393e425$1@duster.adelaide.on.net>
<6LRkf.11656$ea6.773@news-server.bigpond.net.au>
<43942872$1@duster.adelaide.on.net> <jg3lf.12107$ea6.11950@news-
server.bigpond.net.au>

Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???

Date: Tue, 6 Dec 2005 08:37:40 +0800
Lines: 141
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X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
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for-mail
Xref: g2news1.google.com comp.sys.cbm:12638 comp.sys.atari.8bit:3571

comp.sys.sinclair:6649 alt.games.video.xbox:34745

"Mark Bedingfield" <mark@nomorespamplease.computercom.com.au> wrote in
message news:jg3lf.12107$ea6.11950@news-server.bigpond.net.au...
> Clockmeister wrote:
>> "Mark Bedingfield" <mark@nomorespamplease.computercom.com.au> wrote in
>> message news:6LRkf.11656$ea6.773@news-server.bigpond.net.au...
>>
>>>Clockmeister wrote:
>>>
>>>>"Mark Bedingfield" <mark@nomorespamplease.computercom.com.au> wrote in
>>>>message news:r7Pkf.11343$ea6.10769@news-server.bigpond.net.au...
>>>>
>>>>
>>>>>Clockmeister wrote:
>>>>>
>>>>>
>>>>>>"Mark Bedingfield" <mark@nomorespamplease.computercom.com.au> wrote in
>>>>>>message news:dYMkf.11264$ea6.10920@news-server.bigpond.net.au...
>>>>>>
>>>>>>
>>>>>>
>>>>>>>Clockmeister wrote:
>>>>>>>
>>>>>>>
>>>>>>>
>>>>>>>>"Mark Bedingfield" <mark@nomorespamplease.computercom.com.au> wrote
>>>>>>>>in message news:37Lkf.11193$ea6.2337@news-server.bigpond.net.au...
>>>>>>>>
>>>>>>>>
>>>>>>>>
>>>>>>>>
>>>>>>>>>Clockmeister wrote:
>>>>>>>>>
>>>>>>>>>
>>>>>>>>>
>>>>>>>>>
>>>>>>>>>>"Ronald J. Hall" <dark_lord@charter.net> wrote in message
>>>>>>>>>>news:pan.2005.12.04.04.22.20.799037@charter.net...
>>>>>>>>>>
>>>>>>>>>>
>>>>>>>>>>
>>>>>>>>>>
>>>>>>>>>>
>>>>>>>>>>>On Sun, 04 Dec 2005 02:23:08 +0100, silverdr wrote:
>>>>>>>>>>>
>>>>>>>>>>>
>>>>>>>>>>>
>>>>>>>>>>>
>>>>>>>>>>>
>>>>>>>>>>>
>>>>>>>>>>>>Ronald J. Hall wrote:

>>>>>>>>>>>>
>>>>>>>>>>>>
>>>>>>>>>>>>
>>>>>>>>>>>>
>>>>>>>>>>>>
>>>>>>>>>>>>
>>>>>>>>>>>>>>>So how is the 16bit DSP driven sound on the A1200 anyway?
>>>>>>>>>>>>>>>>
>>>>>>>>>>>>>>>>
>>>>>>>>>>>>>>>>Possibly more common then Falcons.
>>>>>>>>>>>>>>>>http://amiga.resource.cx/exp/search.pl?dir=audio
>>>>>>>>>>>>>>>>
>>>>>>>>>>>>>>>>Quite a number of options there.
>>>>>>>>>>>>>>>
>>>>>>>>>>>>>>>
>>>>>>>>>>>>>>>I'm sorry, I couldn't find prices for those cards. How much
>>>>>>>>>>>>>>>does it cost
>>>>>>>>>>>>>>>to make an Amiga comparable, audio wise, to a stock Falcon? :-)
>>>>>>>>>>>>>>>
>>>>>>>>>>>>>>>
>>>>>>>>>>>>>>>Oh, and what's the price of the Falcons?
>>>>>>>>>>>>>>
>>>>>>>>>>>>>>Less than the cost of an Amiga + a sound card. :-)
>>>>>>>>>>>>>
>>>>>>>>>>>>>
>>>>>>>>>>>>>Much harder to find though.
>>>>>>>>>>>>
>>>>>>>>>>>>A quick ebay search finds 3.
>>>>>>>>>>>
>>>>>>>>>>>
>>>>>>>>>>>Whilst a search fo Amiga soundcard or Amiga sound card draws nil.
>>>>>>>>>>>
>>>>>>>>>>>About 10 Amiga 1200's on ebay, none with sound cards.
>>>>>>>>>>>
>>>>>>>>>>>
>>>>>>>>>>>
>>>>>>>>>>>The soundcards are all in use ;-)
>>>>>>>>>>>
>>>>>>>>>>>
>>>>>>>>>>>People are obviously selling their A1200's in droves tho;-)
>>>>>>>>>>
>>>>>>>>>>
>>>>>>>>>>There is plenty of them out there.
>>>>>>>>>>
>>>>>>>>>>I've still got mine though it's been boxed up for a while now since we
>>>>>>>>>>are renovating.
>>>>>>>>>>
>>>>>>>>>>
>>>>>>>>>>
>>>>>>>>>>I would be quite happy to trade my A2000 and A500 for an A600. Only
>>>>>>>>>>downside is you can't play F1GP on a A600 IIRC. Doesn't matter though,
>>>>>>>>>>it was faster on an STFM.
>>>>>>>>>>

>>>>
>>>>
>>>>Much faster on an A1200 or the A2000 I had at the time. It was a good
>>>>game. I enjoyed playing Wings, and Dune II as well, brilliant with the
>>>>Supraturbo 28 accelerator I had, 28Mhz 68000 overclocked to 40Mhz A2000
>>>>:-)
>>>
>>>Hmm you she see it on a 50Mhz Atari Falcon (CT2), runs like a cut cat.
>>>Vroom too.
>>
>>
>> Too fast I imagine, there is a hack to slow it down on systems that are
>> too fast for the game, for Amiga anyway.
>
> Timing was better on the Atari, no hack neccesary. Major frame rate
> improvement tho.

It has nothing to do with the timing of the computers but the way it was
coded. I doubt the Atari version was any different.

>>>>I personally don't see the point of owning an A600 when A1200's are much
>>>>better, more common and it has plethora of expansion options available
>>>>for it.
>>>>
>>>
>>>Convenience and size. My CD32/SX1 is bloody huge.
>>>
>>
>>
>> A1200 is pretty compact.
>
> A6000 is smaller, and I already have a CD32.
>

A600's suck, really.

From 3060376012055557659
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,public
X-Google-Language: ENGLISH,ASCII
Path: g2news1.google.com!news4.google.com!news.glorb.com!
newscon02.news.prodigy.com!prodigy.net!nx01.iad01.newshosting.com!newshosting.com!
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stamper.news.atl.earthlink.net!newsread3.news.atl.earthlink.net.POSTED!46b5fbec!
not-for-mail
From: "Alan" <areed65@earthlink.net>
Newsgroups: comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair
References: <87acfifl2m.fsf@onyxia.eiendomsnett.no>

<l8o3p15m7i7qdcoep2t8sm9m4qttgpjb66@4ax.com> <4392414a$1@news.inet.com.pl>
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Lines: 50
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X-Complaints-To: abuse@earthlink.net
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2005 16:44:11 PST)
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Organization: EarthLink Inc. -- http://www.EarthLink.net
Xref: g2news1.google.com comp.sys.cbm:12640 comp.sys.atari.8bit:3572
comp.sys.sinclair:6650

"The Starglider" <the_starglider2002@wibble.co.uk> wrote in message
news:aib9p1pootoih50n8dp8qb0v8v4vm9c8s6@4ax.com...
> On Tue, 6 Dec 2005 03:47:05 +0800, "Clockmeister" <no-one@nowhere.com>
> wrote:
>
> Who needs demos? there are planty of games that can do that. Starglider,
> Carrier
> Command, Starstrike are just a couple of examples.
> --

I've been following this thread for a while, thinking it was kind of
interesting (minus the name-calling). I'm a C64 fan, I've never even laid
eyes on a Spectrum before, so I took a look at the list of demo screenshots
for the Spectrum that you posted earlier. To my surprise, they all look
pretty terrible-- after all the strident arguing you've done I was shocked
at how poor looking they were. In fact, I have VIC-20 games and demos that
look as good.

So, I did a little googling, looking for some more Spectrum screenshots of
games I am familiar with; games that were also made for the C64. I found
shots of International Karate, Winter Games, Ghostbusters and a few others.
These games all look ridiculous compared to the C64 versions. Generally,
they all look like plain 2-color bitmaps. Just a foreground color and a
background color. Once again, I thought of the VIC-20 and how a fully RAM
expanded VIC could probably produce games that look almost as good as what
I've seen from the Spectrum so far.

One site I visited had some audio samples from Spectrum games. Yet again,

they seemed more in line (even inferior in some cases) with the sounds I've heard from VIC-20s. Comparing them to what a SID can produce is, well, like comparing a SID to the VIC.

Don't get me wrong, I totally understand being fanatical about your system of choice-- there's a lot of nostalgia wrapped up in this for all of us-- but it seems to me a Spectrum/VIC-20 comparison is more realistic than a Spectrum/C64 one.

Or is there something I'm missing? I'm eager to be educated. As several others have requested, I'd like to see some screenshots of what you consider the really great Spectrum games and demos. What I've seen so far tells me that your obvious love for the Spectrum has pretty seriously damaged your ability to be objective about it's abilities.
--
  ?.??? ?)) -:|:-
       ?.?? .????))
      Alan
   ((??.?? ..??
     -:|:- ((?? ?.?

From -8959323559180409234
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From: Mark Bedingfield <mark@nomorespamplease.computercom.com.au>
User-Agent: Mozilla Thunderbird 1.0.6 (Windows/20050716)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
References: <1133327818.894558.34980@g43g2000cwa.googlegroups.com> <Wyujf.6888$AB2.3546@trnddc08> <438f0398@duster.adelaide.on.net> <qDLjf.8564$ea6.2941@news-server.bigpond.net.au> <438f94d4@duster.adelaide.on.net> <mGMjf.8636$ea6.2974@news-server.bigpond.net.au> <438fa236@duster.adelaide.on.net> <IsNjf.8689$ea6.1243@news-server.bigpond.net.au> <438fb8b0@duster.adelaide.on.net> <pan.2005.12.02.14.06.08.298860@charter.net> <4390ea25$1@duster.adelaide.on.net> <43910c09$0$9287$afc38c87@news.optusnet.com.au> <pan.2005.12.03.04.09.06.195533@charter.net> <43911d2a$0$18199$afc38c87@news.optusnet.com.au> <pan.2005.12.03.04.51.16.126240@charter.net> <43918d3e$1@duster.adelaide.on.net> <439255e8$0$9288$afc38c87@news.optusnet.com.au>

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Xref: g2news1.google.com comp.sys.cbm:12641 comp.sys.atari.8bit:3573
comp.sys.sinclair:6651 alt.games.video.xbox:34747

Clockmeister wrote:
> "Mark Bedingfield" <mark@nomorespamplease.computercom.com.au> wrote in
> message news:3C3lf.12120$ea6.4496@news-server.bigpond.net.au...
>
>>Clockmeister wrote:
>>
>>>"MagerValp" <MagerValp@cling.gu.se> wrote in message
>>>news:p14mzjfv2b6.fsf@panini.cling.gu.se...
>>>
>>>
>>>>>>>>>"MB" == Mark Bedingfield <atari030@nomorespampleaseoptusnet.com.au>
>>>>>>>>>writes:
>>>>
>>>>PLEASE trim when quoting (and that goes to the rest of you overzealous
>>>>quoters too).
>>>>
>>>>MB> You've gotta be shitting me? How can a crappy machine with only a
>>>>MB> 68020 keep up with a 68030 and a 56001?
>>>>
>>>>Well, both machines have several architectural problems. The A1200 has
>>>>a 14 MHz 68020 on a 32-bit bus, but is bottlenecked in chip ram by the
>>>>custom chips (in fast ram it runs at full speed). The Falcon has a 16
>>>>MHz 68030 on a 16-bit bus, and as the 020 and 030 are about equal,
>>>>IIRC the A1200 is even a little bit faster. The 56001 is nice though,
>>>>and a general purpose coprocessor, as opposed to the Amiga's specia-
>>>>lized blitter and copper. Either way, the machines are definitely in
>>>>the same ballpark.
>>>
>>>
>>>Comments Mark?
>>
>>See other post.
>>

>>>
>>>>MB> Get a hold of the Froggies over the fence demo, or the Sam Fox
>>>>MB> demo....... thousands to choose from.
>>>>
>>>>MB> http://www.dhs.nu/
>>>>MB> http://www.atari.st/ (click on Amiga;-)
>>>>
>>>>New demos are always fun. What are the top 3 unaccelerated Falcon
>>>>demos? 060 stuff doesn't interest me, it just looks like crappy PC
>>>>demos...
>>>
>>>
>>>Agreed, they aren't inspiring at all. Still amazed by what the C64 can be
>>>made to do some 20 odd years after it's introduction.
>>
>>Never bothered with PC demo's, plenty on the Falcon/TT/ST tho. The 800XL
>>is the same, and even the STFM is having MORE boundaries broken as time
>>goes on. You would think the demo coders would move on, but it isn't the
>>case.
>
>
> Quite a number are still coding ECS demos though AGA offers a lot more
> scope.

Same in the Atari camp. Plenty still coding on a ST.
>
>
>>Maybe we need to organise a Computer fest in Australia, Clocks? Pizza,
>>Beer and Atari's;-). And maybe a few Amiga's?
>
>
> You'll end up red-faced ;-)
>
With laughter;-)

Mark

From -6911688061938316748
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
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news.telstra.net!news-server.bigpond.net.au!53ab2750!not-for-mail
From: Mark Bedingfield <mark@nomorespamplease.computercom.com.au>
User-Agent: Mozilla Thunderbird 1.0.6 (Windows/20050716)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups:

comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
References: <1133327818.894558.34980@g43g2000cwa.googlegroups.com>
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Organization: BigPond Internet Services
Xref: g2news1.google.com comp.sys.cbm:12642 comp.sys.atari.8bit:3574
comp.sys.sinclair:6652 alt.games.video.xbox:34748

Clockmeister wrote:

<snip for convenience>

>>>>>>>
>>>>>>
>>>>>>I would be quite happy to trade my A2000 and A500 for an A600. Only
>>>>>>downside is you can't play F1GP on a A600 IIRC. Doesn't matter though,
>>>>>>it was faster on an STFM.
>>>>>>
>>>>>
>>>>>
>>>>>Much faster on an A1200 or the A2000 I had at the time. It was a good
>>>>>game. I enjoyed playing Wings, and Dune II as well, brilliant with the
>>>>>Supraturbo 28 accelerator I had, 28Mhz 68000 overclocked to 40Mhz A2000
>>>>>:-)
>>>>
>>>>Hmm you she see it on a 50Mhz Atari Falcon (CT2), runs like a cut cat.
>>>>Vroom too.
>>>
>>>

>>>Too fast I imagine, there is a hack to slow it down on systems that are
>>>too fast for the game, for Amiga anyway.
>>
>>Timing was better on the Atari, no hack neccesary. Major frame rate
>>improvement tho.
>
>
> It has nothing to do with the timing of the computers but the way it was
> coded. I doubt the Atari version was any different.

It must have been different, because I simply loaded the game on my
Falcon and bingo. Only Backwards was neccesary for OS patching, not
hardware patching.
>
>
>>>>>I personally don't see the point of owning an A600 when A1200's are much
>>>>>better, more common and it has plethora of expansion options available
>>>>>for it.
>>>>>
>>>>
>>>>Convenience and size. My CD32/SX1 is bloody huge.
>>>>
>>>
>>>
>>>A1200 is pretty compact.
>>
>>A6000 is smaller, and I already have a CD32.
>>
>
>
> A600's suck, really.
>

But they are no different to an A500, bar the keyboard? Wasn't stunt car
racer an issue too (WB2)? We used to run an Atari Vs an Amiga using null
modem, great fun. Atari had the minor frame rate advantage.

Mark

From 5763910399213386594
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From: "Clockmeister" <no-one@nowhere.com>
Newsgroups: comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair
References: <87acfifl2m.fsf@onyxia.eiendomsnett.no>
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<v95lf.10641$wf.1652@newsread3.news.atl.earthlink.net>
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Date: Tue, 6 Dec 2005 09:05:24 +0800
Lines: 62
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statler.nntpserver.com!news.glorb.com!newsfeeds.ihug.co.nz!ihug.co.nz!
news.xtra.co.nz!news-south.connect.com.au!duster.adelaide.on.net!not-for-mail
Xref: g2news1.google.com comp.sys.cbm:12647 comp.sys.atari.8bit:3575
comp.sys.sinclair:6655

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news:v95lf.10641$wf.1652@newsread3.news.atl.earthlink.net...
> "The Starglider" <the_starglider2002@wibble.co.uk> wrote in message
> news:aib9p1pootoih50n8dp8qb0v8v4vm9c8s6@4ax.com...
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>
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> consider the really great Spectrum games and demos. What I've seen so far
> tells me that your obvious love for the Spectrum has pretty seriously
> damaged your ability to be objective about it's abilities.

Starglider is like Christmas, it comes around once a year but most people
are glad when it is over again.

Like you I have trawled through sites, watched the demos, listened to the
tunes and played the games. I have come to the same conclusions that you
have, the Spectrum is a limited little box a generation behind the C64.

To advocate the ZX over the C64, well I find it embarassing for them that
they can't see what is plainly obvious to anyone with eyes and ears.

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Atari 8 Bit, ST, Jaguar and/or all 3! Or Call Ben anytime at (503)256-9974!!!

From -3020822904458775603
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X-Google-Language: ENGLISH,ASCII-7-bit
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mail
From: STcomp@cwo.com
Newsgroups: comp.sys.atari.8bit
Subject: FA: BILBO and TALES of DRAGONS & CAVEMEN both CIB quite rare Ladybug/Roc
N Rope clones
Date: 8 Dec 2005 11:04:20 -0800
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Complaints-To: groups-abuse@google.com
Injection-Info: g43g2000cwa.googlegroups.com; posting-host=64.66.208.41;
   posting-account=BPAgRQwAAACxVNez3630P5Zoi_3dUPNm
Xref: g2news1.google.com comp.sys.atari.8bit:3677

I am auctioning some of my more unusual games this week, due to
financial circumstances. (such as my car getting ripped off...merry
christmas!) I rarely post auctions anymore but in this case I have some
very unusual stuff for auction and I would like to make sure some hard
core 8-bitters like myself are aware of it.

These games took me forever to find, and I have only seen one instance
of them ever, in all of my travels to classic game expos, talking to
collectors online, scouring Ebay in every country etc. These are both
near mint and complete, tested, and work great!

I think I can safely say you will never see these again on Ebay!

http://search.ebay.com/_W0QQsassZsatcom2QQhtZ-1

Thanks for looking and happy holidays!

From -4906643092685345111
X-Google-Thread: f4600,b9724cb16b51fa69
X-Google-Thread: 10fd69,b9724cb16b51fa69
X-Google-Thread: f8760,b9724cb16b51fa69
X-Google-Thread: 105753,b9724cb16b51fa69
X-Google-Attributes: gidf4600,gid10fd69,gidf8760,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!newsgate.cistron.nl!
transit3.news.xs4all.nl!transit.news.xs4all.nl!post.news.xs4all.nl!
rhinewceros.xs4all.nl!not-for-mail
From: AxiMaxi <aximaxi@blooh.blah>
Newsgroups: comp.sys.sinclair,comp.sys.tandy,comp.sys.atari.8bit,comp.sys.cbm
Subject: Re: 100% OT but too bizarre not to pass along
Date: Thu, 08 Dec 2005 21:23:11 +0100
Message-ID: <eg5hp1d1ef5o7gssvdj927nidaakunj07r@4ax.com>
References: <1133614313.453065.47640@g43g2000cwa.googlegroups.com>
<1133770472.527780.119060@g47g2000cwa.googlegroups.com>
<8pWdnaoYTLnQZw7enZ2dnUVZ8qmdnZ2d@pipex.net>
X-Newsreader: Forte Agent 2.0/32.640
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii

Content-Transfer-Encoding: 7bit
Lines: 21
NNTP-Posting-Host: 194.109.228.149
X-Trace: 1134073390 dreader28.news.xs4all.nl 23808 194.109.228.149:10180
Xref: g2news1.google.com comp.sys.sinclair:6851 comp.sys.tandy:1827
comp.sys.atari.8bit:3678 comp.sys.cbm:12961

On Mon, 5 Dec 2005 08:28:33 -0000, "Mike Wynne" <mikeywyn@hotmail.com>
wrote:

>
>"Tarkin" wrote...
>> Couple of life lessons for the kiddies:
>> * Don't have sex with animals.
>> * Don't have sex with animals of your gender
>> * Don't offer to film anyone having sex with an animal
>> * If you must film someone having sex with an animal,
>>   make sure that the money's good, you're paid in advance,
>>   and fer'goshsakes use the TELEPHOTO LENS.
>
>...and if you really must...
>
>* Always ensure the animal is smaller than yourself

...or dead...

Ciao,
AxiMaxi

From -5287461768982113367
X-Google-Thread: f4600,b9724cb16b51fa69
X-Google-Thread: 10fd69,b9724cb16b51fa69
X-Google-Thread: f8760,b9724cb16b51fa69
X-Google-Thread: 105753,b9724cb16b51fa69
X-Google-Attributes: gidf4600,gid10fd69,gidf8760,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.pipex.net!
news.pipex.net.POSTED!not-for-mail
NNTP-Posting-Date: Thu, 08 Dec 2005 15:23:27 -0600
From: "Mike Wynne" <mikeywyn@hotmail.com>
Newsgroups: comp.sys.sinclair,comp.sys.tandy,comp.sys.atari.8bit,comp.sys.cbm
References: <1133614313.453065.47640@g43g2000cwa.googlegroups.com>
<1133770472.527780.119060@g47g2000cwa.googlegroups.com>
<8pWdnaoYTLnQZw7enZ2dnUVZ8qmdnZ2d@pipex.net>
<eg5hp1d1ef5o7gssvdj927nidaakunj07r@4ax.com>
Subject: Re: 100% OT but too bizarre not to pass along
Date: Thu, 8 Dec 2005 21:22:57 -0000
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-RFC2646: Format=Flowed; Original

X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
Message-ID: <mOudnR7L1_nSOQXeRVnyhQ@pipex.net>
Lines: 12
NNTP-Posting-Host: 62.188.49.47
X-Trace: sv3-CmwkMI/
h6jmOlXSdXHhRDz88hy3C0wgZ7b+YxibZpMRqIJistoAk7IvCiVq7UHYN+nyr0eYfbW3g97h!
JxAAjk1MDnbIhn9jDyU0YA0rK3cUJgwga6F29iU23S5sCpbYrTls8OjlvlKr5716cgavSF4/IGb7!
kRIyeA==
X-Complaints-To: abuse@dsl.pipex.net
X-DMCA-Complaints-To: abuse@dsl.pipex.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.sinclair:6854 comp.sys.tandy:1829
comp.sys.atari.8bit:3679 comp.sys.cbm:12969

"AxiMaxi" wrote...
>>...and if you really must...
>>* Always ensure the animal is smaller than yourself
>
> ...or dead...

That's just sick! ;-)

MikeW

From -7255346809132787857
X-Google-Thread: f8760,fc7d116a351952ad,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g49g2000cwa.googlegroups.com!not-for-
mail
From: "ramswell" <shifty_butch@hotmail.com>
Newsgroups: comp.sys.atari.8bit
Subject: Still Seeking.....
Date: 8 Dec 2005 13:32:58 -0800
Organization: http://groups.google.com
Lines: 16
Message-ID: <1134077578.341739.172290@g49g2000cwa.googlegroups.com>
NNTP-Posting-Host: 70.36.162.235
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1134077583 5902 127.0.0.1 (8 Dec 2005 21:33:03 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Thu, 8 Dec 2005 21:33:03 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.1; SV1; .NET CLR
1.1.4322),gzip(gfe),gzip(gfe)

Complaints-To: groups-abuse@google.com
Injection-Info: g49g2000cwa.googlegroups.com; posting-host=70.36.162.235;
   posting-account=k3P2Wg0AAAAq76jvAbYhOMJcNTFphfoX
Xref: g2news1.google.com comp.sys.atari.8bit:3680

I am still seeking an Atari 1200 XL Computer to begin my developments
on the Atari side of the forum. I am currently active in interfacing
and designs on most of the other "MAJOR" 8-Bit machines, but have a
STRONG DESIRE to get involved in the Atari' as well. If you have a 1200
XL for sale, trade, or donation, please contact me at:

shifty_butch@hotmail.com
or at (909) 854-1210

Thanks and

HAPPY HOLIDAYS!

Charles

From 2093274822047734957
X-Google-Thread: f8760,b9724cb16b51fa69
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!elnk-atl-nf1!
newsfeed.earthlink.net!bigfeed2.bellsouth.net!news.bellsouth.net!hwmnpeer01.lga!
hwmedia!hw-filter.lga!fe04.lga.POSTED!53ab2750!not-for-mail
From: "Ronald J. Hall" <dark_lord@charter.net>
Organization: DarkForce!
Subject: Re: 100% OT but too bizarre not to pass along
User-Agent: Pan/0.14.2 (This is not a psychotic episode. It's a cleansing moment
of clarity.)
Message-Id: <pan.2005.12.08.21.46.42.405101@charter.net>
Newsgroups: comp.sys.atari.8bit
References: <1133614313.453065.47640@g43g2000cwa.googlegroups.com>
<1133770472.527780.119060@g47g2000cwa.googlegroups.com>
<8pWdnaoYTLnQZw7enZ2dnUVZ8qmdnZ2d@pipex.net>
<eg5hp1d1ef5o7gssvdj927nidaakunj07r@4ax.com> <mOudnR7L1_nSOQXeRVnyhQ@pipex.net>
MIME-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-1
Content-Transfer-Encoding: 8bit
Lines: 27
X-Trace:
badccedimaighcleindhepiaonhfoeenagblngbbnofdbjfiochlmphgamomajahalpnflbapfokdkpehm
iniipoomejnhdhghihpeipmakendeflolcmgoaelokolocgnhm
NNTP-Posting-Date: Thu, 08 Dec 2005 14:40:06 MST
Date: Thu, 08 Dec 2005 16:46:42 -0500
Xref: g2news1.google.com comp.sys.atari.8bit:3681

On Thu, 08 Dec 2005 21:22:57 +0000, Mike Wynne wrote:

>
> "AxiMaxi" wrote...
>>>...and if you really must...
>>>* Always ensure the animal is smaller than yourself
>>
>> ...or dead...
>
> That's just sick! ;-)
>
> MikeW

For some reason, that makes me think of that old joke:

Why did the chicken cross the road?

Because it was stuck to the pervert...

 :-)

--
_/_/_/

cart. What kind of Eproms can I use? Can I use larger ones and just
duplicate the code like on other systems to make it work? What if I want to
use a 16k file? What all Eprom types can be used with these PCBs.

TIA,
TJ

From -3723187110542559270
X-Google-Thread: f8760,8237bb180de4bf26
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g47g2000cwa.googlegroups.com!not-for-
mail
From: stephensheppard@hotmail.com
Newsgroups: comp.sys.atari.8bit
Subject: Re: Atari 800 making EPROMs
Date: 8 Dec 2005 21:56:06 -0800
Organization: http://groups.google.com
Lines: 26
Message-ID: <1134107766.453976.197570@g47g2000cwa.googlegroups.com>
References: <11phbnqqjgu2tbc@corp.supernews.com>
NNTP-Posting-Host: 64.48.73.45
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1134107771 29512 127.0.0.1 (9 Dec 2005 05:56:11 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Fri, 9 Dec 2005 05:56:11 +0000 (UTC)
In-Reply-To: <11phbnqqjgu2tbc@corp.supernews.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Win98; en-US; rv:1.3.1) Gecko/
20030425,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g47g2000cwa.googlegroups.com; posting-host=64.48.73.45;
   posting-account=4ilZLQsAAADHKJufwAjm_Pl2CA076mZi
Xref: g2news1.google.com comp.sys.atari.8bit:3683

TJ wrote:
> OK I have discovered that I have several brown Atari 800 games (Qix, Basic,
> Star Raiders, etc) that have two socketted chips inside! 24pin. As you all
> know, most are soldered so this is nice. I assume these are 2732 4K each? I
> was thinking of burning some binary game files to Eproms and making my own
> cart. What kind of Eproms can I use? Can I use larger ones and just
> duplicate the code like on other systems to make it work? What if I want to
> use a 16k file? What all Eprom types can be used with these PCBs.
>
> TIA,
> TJ

I'd only being guessing so I won't do that.

I have noticed that some of my Atari cartridges are missing "fingers"
on the edge connectors. Don't know if would affect addressing of
larger ROM sizes since I don't know the pinouts.

There are some threads over at AtariAge.com about DIY cartridges plus
AtariAge sells blank cartridges which hold 27128 (16K) EPROMs. Pretty
cheap too. Certainly an easier starting point than hacking 24-pin
sockets.

Steve Sheppard

From -8383906640557282226
X-Google-Thread: f8760,8237bb180de4bf26
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Fri, 09 Dec 2005 00:54:02 -0600
Newsgroups: comp.sys.atari.8bit
Subject: Re: Atari 800 making EPROMs
From: Slor <semaj@rols.ten>
References: <11phbnqqjgu2tbc@corp.supernews.com>
Organization: SlorNet
Message-ID: <Xns9727135637C5emuslor@216.196.97.136>
User-Agent: Xnews/??.01.30
X-Face: %XserOfRX`r-LZ\90<=vI7k<`QMH-(LjNZH``KUi:!h#87]<"qLW9._L==*cB*vFNz{?
Y.Vz>XH|C~h:N9n;4e2v2#laq4Ulh=}mld:QfCBGs+FjBzrqw"21t|9{10.Or*=/*r`>g%Vt:BSjgX?
u"@UIELF4GNA7xalm$S8f7NNF2Mp-\+zP#nku/;1U}b.C)>L7y$c+$Ux<]#j^$#/
9Vf'OY:5c6UitDqvbuwo]_:Z$P[pFeMk8Y;k;)s6L_=d'?B<O+S&^Km"uNO3S{(0<4kpzn-jgG9H|
q&O,w":}0mL5f92-{_O
Date: Fri, 09 Dec 2005 00:54:02 -0600
Lines: 23
NNTP-Posting-Host: 68.57.222.49
X-Trace: sv3-Z7e5KjIVGbWWDFKNTVPZ7BKXL3iIM5NlwjAWMCI0IuTTpbYpiolgi/vpon80Dm/
VX8gq7o20f7ce7tR!
dBBYIpmFk+NSYe6d98rnhIPDew9966SHUriUADckXYjsnda2OwmL3Zf5eBRKGHi+GmtKUJulEM56!
N6ziCqSC
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:3684

Despite all prevention efforts, "TJ" <retro@atari.com> wrote in
news:11phbnqqjgu2tbc@corp.supernews.com:

> OK I have discovered that I have several brown Atari 800 games (Qix,

> Basic, Star Raiders, etc) that have two socketted chips inside! 24pin.
> As you all know, most are soldered so this is nice. I assume these are
> 2732 4K each? I was thinking of burning some binary game files to
> Eproms and making my own cart. What kind of Eproms can I use? Can I
> use larger ones and just duplicate the code like on other systems to
> make it work? What if I want to use a 16k file? What all Eprom types
> can be used with these PCBs.
>

Those older brown carts are more likely to contain masked roms than eproms,
and you cannot replace one with the other unless you make modifications to
the boards. As I understand, some of the later carts may have eprom
boards, but none of the brown ones I have opened have them. I recently
purchased cases and 16K boards (specifically for 2x2764 eproms) from B&C,
and they also carry the matching eproms. If you want to burn some games,
you might give that a shot.

--
Slor

From 3061809209640586004
X-Google-Thread: f4600,b9724cb16b51fa69
X-Google-Thread: 10fd69,b9724cb16b51fa69
X-Google-Thread: f8760,b9724cb16b51fa69
X-Google-Thread: 105753,b9724cb16b51fa69
X-Google-Attributes: gidf4600,gid10fd69,gidf8760,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!fu-berlin.de!uni-berlin.de!
individual.net!not-for-mail
From: big-go@dplanet.ch (Biggo)
Newsgroups: comp.sys.sinclair,comp.sys.tandy,comp.sys.atari.8bit,comp.sys.cbm
Subject: Re: 100% OT but too bizarre not to pass along
Date: Fri, 9 Dec 2005 09:35:44 +0100
Organization: SaM - suoni & macchinine, CH-6994 Aranno
Lines: 17
Message-ID: <1h7aqlg.1iosorolj1z8fN%big-go@dplanet.ch>
References: <1133614313.453065.47640@g43g2000cwa.googlegroups.com>
<1133770472.527780.119060@g47g2000cwa.googlegroups.com>
<8pWdnaoYTLnQZw7enZ2dnUVZ8qmdnZ2d@pipex.net>
<eg5hp1d1ef5o7gssvdj927nidaakunj07r@4ax.com> <mOudnR7L1_nSOQXeRVnyhQ@pipex.net>
X-Trace: individual.net fuC2+Yqv6vq6pDbpSu/HuwTjWeEd4GYSwPiWxbmwk2piLLQzo=
X-Orig-Path: big-go
X-Portable: iBook G3/800 Combo 640/60
X-System: A dead panther - stop the madness, Apple! Bring back the Mac!
X-Real-Address: remove the hyphen
X-Face: (!,Dq$2O8zwN~VKG;S'z5?vPhkVt'*yuM57W:eLIa-FGH-+j*0(A\%xt,x>$^
        D3j`J$6YaO\br?s;;L,`V{6@{Eb=/w{0@zAya5J9SQTGv>p|=%2zQjm
User-Agent: MacSOUP/2.7 (unregistered for 1078437957 days)
User-Agent: MacSOUP/2.7 (unregistered for 185 days)
Xref: g2news1.google.com comp.sys.sinclair:6880 comp.sys.tandy:1842
comp.sys.atari.8bit:3685 comp.sys.cbm:13026

Mike Wynne <mikeywyn@hotmail.com> disse:

> "AxiMaxi" wrote...
> >>...and if you really must...
> >>* Always ensure the animal is smaller than yourself
> >
> > ...or dead...
>
> That's just sick! ;-)

Yep, I'd say, stay away from poultry.

--
| ||_ (o) __ __ __ | Biggo.   Strattinare <mailto:big-go@dplanet.ch>
| |'o\| |/o \/o \/o \ | Se/quando c'e', c'e': <http://biggo.dyndns.org>
| |._/|_|__/__/__/ | *Non e' bello cio' che e' bello,
| /_/ /_/ | figurarsi cio' che e' brutto.

From -1776383395515284191
X-Google-Thread: f8760,8237bb180de4bf26
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Fri, 09 Dec 2005 14:03:47 -0600
From: "Bill Garber" <willy46pa@comcast.net>
Newsgroups: comp.sys.atari.8bit
References: <11phbnqqjgu2tbc@corp.supernews.com>
<Xns9727135637C5emuslor@216.196.97.136>
Subject: Re: Atari 800 making EPROMs
Date: Fri, 9 Dec 2005 15:03:47 -0500
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
X-RFC2646: Format=Flowed; Original
Message-ID: <-NedneBYmqu-fgTeRVn-vg@comcast.com>
Lines: 37
NNTP-Posting-Host: 71.224.145.36
X-Trace: sv3-G8rXzy6xNLVks5lnCRjUcEdTLNn5t/nsl85ksTQjQ4t6vxRpeirjatpJtKN9Lnd2LM9/
IOPKyj+jk1P!
CHON6SNKtqjPl48JmsOcii8lPgDJlTpNlax7cCCABdOMwvAhSuGtsOkCHP1sLJHWcd4pwV8UnAxb!Og==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:3686

"Slor" <semaj@rols.ten> wrote in message
news:Xns9727135637C5emuslor@216.196.97.136...
> Despite all prevention efforts, "TJ" <retro@atari.com> wrote in
> news:11phbnqqjgu2tbc@corp.supernews.com:
>
>> OK I have discovered that I have several brown Atari 800 games (Qix,
>> Basic, Star Raiders, etc) that have two socketted chips inside! 24pin.
>> As you all know, most are soldered so this is nice. I assume these are
>> 2732 4K each? I was thinking of burning some binary game files to
>> Eproms and making my own cart. What kind of Eproms can I use? Can I
>> use larger ones and just duplicate the code like on other systems to
>> make it work? What if I want to use a 16k file? What all Eprom types
>> can be used with these PCBs.
>>
>
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> eproms,
> and you cannot replace one with the other unless you make modifications to
> the boards. As I understand, some of the later carts may have eprom
> boards, but none of the brown ones I have opened have them. I recently
> purchased cases and 16K boards (specifically for 2x2764 eproms) from B&C,
> and they also carry the matching eproms. If you want to burn some games,
> you might give that a shot.

Works great too. I have made some and have quite a few more
boards, cases and eproms to make some more. I think I got mine
from AtariMax, and plan to get some more. I've got a load of
cart files downloaded, but am so busy with my Apple II stuff
that I don't have the time or space to get Atari set up now.
Soon as I do, I'll be available to assist anyone who needs
help with their stuff. :o)

Bill Garber

From -7828603944026124694
X-Google-Thread: f8760,8237bb180de4bf26
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!newsfeed.stanford.edu!sn-xit-02!sn-
xit-06!sn-post-01!supernews.com!corp.supernews.com!not-for-mail
From: "TJ" <retro@atari.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Atari 800 making EPROMs
Date: Fri, 9 Dec 2005 12:50:19 -0800
Organization: Posted via Supernews, http://www.supernews.com
Message-ID: <11pjrge79fl5he2@corp.supernews.com>
References: <11phbnqqjgu2tbc@corp.supernews.com>
<Xns9727135637C5emuslor@216.196.97.136> <-NedneBYmqu-fgTeRVn-vg@comcast.com>
X-Priority: 3

X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1158
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1165
X-Complaints-To: abuse@supernews.com
Lines: 49
Xref: g2news1.google.com comp.sys.atari.8bit:3687

"Bill Garber" <willy46pa@comcast.net> wrote in message
news:-NedneBYmqu-fgTeRVn-vg@comcast.com...
>
> "Slor" <semaj@rols.ten> wrote in message
> news:Xns9727135637C5emuslor@216.196.97.136...
> > Despite all prevention efforts, "TJ" <retro@atari.com> wrote in
> > news:11phbnqqjgu2tbc@corp.supernews.com:
> >
> >> OK I have discovered that I have several brown Atari 800 games (Qix,
> >> Basic, Star Raiders, etc) that have two socketted chips inside! 24pin.
> >> As you all know, most are soldered so this is nice. I assume these are
> >> 2732 4K each? I was thinking of burning some binary game files to
> >> Eproms and making my own cart. What kind of Eproms can I use? Can I
> >> use larger ones and just duplicate the code like on other systems to
> >> make it work? What if I want to use a 16k file? What all Eprom types
> >> can be used with these PCBs.
> >>
> >
> > Those older brown carts are more likely to contain masked roms than
> > eproms,
> > and you cannot replace one with the other unless you make modifications
to
> > the boards. As I understand, some of the later carts may have eprom
> > boards, but none of the brown ones I have opened have them. I recently
> > purchased cases and 16K boards (specifically for 2x2764 eproms) from
B&C,
> > and they also carry the matching eproms. If you want to burn some
games,
> > you might give that a shot.
>
>
> Works great too. I have made some and have quite a few more
> boards, cases and eproms to make some more. I think I got mine
> from AtariMax, and plan to get some more. I've got a load of
> cart files downloaded, but am so busy with my Apple II stuff
> that I don't have the time or space to get Atari set up now.
> Soon as I do, I'll be available to assist anyone who needs
> help with their stuff. :o)
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Where can I buy the parts to do that? I have a EPROM programer, all I need
is cases, boards and the chips I can find online. I checked Atarimax and
all they have are the Flash carts not what you mention.

TJ

From -4811972515156466510
X-Google-Thread: f8760,8237bb180de4bf26
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!nx01.iad01.newshosting.com!newshosting.com!sn-xit-03!sn-xit-08!
sn-xit-01!sn-post-01!supernews.com!corp.supernews.com!not-for-mail
From: "TJ" <retro@atari.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Atari 800 making EPROMs
Date: Fri, 9 Dec 2005 13:08:01 -0800
Organization: Posted via Supernews, http://www.supernews.com
Message-ID: <11pjshk34tnrl90@corp.supernews.com>
References: <11phbnqqjgu2tbc@corp.supernews.com>
<1134107766.453976.197570@g47g2000cwa.googlegroups.com>
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1158
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1165
X-Complaints-To: abuse@supernews.com
Lines: 42
Xref: g2news1.google.com comp.sys.atari.8bit:3688

<stephensheppard@hotmail.com> wrote in message
news:1134107766.453976.197570@g47g2000cwa.googlegroups.com...
>
> TJ wrote:
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> on the edge connectors. Don't know if would affect addressing of

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> There are some threads over at AtariAge.com about DIY cartridges plus
> AtariAge sells blank cartridges which hold 27128 (16K) EPROMs. Pretty
> cheap too. Certainly an easier starting point than hacking 24-pin
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X-Google-Thread: f8760,8237bb180de4bf26
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Fri, 09 Dec 2005 15:12:00 -0600
From: "Bill Garber" <willy46pa@comcast.net>
Newsgroups: comp.sys.atari.8bit
References: <11phbnqqjgu2tbc@corp.supernews.com>
<Xns9727135637C5emuslor@216.196.97.136> <-NedneBYmqu-fgTeRVn-vg@comcast.com>
<11pjrge79fl5he2@corp.supernews.com>
Subject: Re: Atari 800 making EPROMs
Date: Fri, 9 Dec 2005 16:12:00 -0500
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
X-RFC2646: Format=Flowed; Original
Message-ID: <PZOdnXp7IPi9bgTeRVn-vg@comcast.com>
Lines: 44
NNTP-Posting-Host: 71.224.145.36
X-Trace: sv3-
fv6lzq8SGJOs8AJuyp6MYk+umJRTECbBBO+vxDsnSNeaS0oLkc2LgAUsjunqPSugYcbLliEPZcP33ll!
HeP0kVNVQNrwn+iLogmYeJv6sEMYlAjCT7onw9cVP0fW2murMwOF4Ws/juH8x4GFlKoZZJWdeEsi!wQ==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:3689

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These guys have the boards.

http://www.atariage.com/store/index.php?
cPath=45&osCsid=aa09356132a48c5e88772919dbd732ef

Lots of cart files available here.

http://www.atarimania.com/lst_soft-MENU-8-TYPE_CODE-G-JEUX_ID--VERSION_ID--Page-1-
ADV-0-VERSION_CART-1.html

Also, Best Electronics has lots more, but you have to buy
their catalog as many of the items are not readily accessed
through their web pages. Looking for the link to their home
page.....

Here it is:

http://www.best-electronics-ca.com/

Good Luck.

Bill Garber

From -4526380938864527579
X-Google-Thread: f8760,8237bb180de4bf26
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!

nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Fri, 09 Dec 2005 15:19:35 -0600
From: "Bill Garber" <willy46pa@comcast.net>
Newsgroups: comp.sys.atari.8bit
References: <11phbnqqjgu2tbc@corp.supernews.com>
<1134107766.453976.197570@g47g2000cwa.googlegroups.com>
<11pjshk34tnrl90@corp.supernews.com>
Subject: Re: Atari 800 making EPROMs
Date: Fri, 9 Dec 2005 16:19:22 -0500
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
X-RFC2646: Format=Flowed; Original
Message-ID: <Woydndz7jdJ6aQTenZ2dnUVZ_tqdnZ2d@comcast.com>
Lines: 63
NNTP-Posting-Host: 71.224.145.36
X-Trace: sv3-UECBKwjMC7p/f72uRrluKqOtwvE2cxkv7sgOsIm+FUW1miAC3TvUJ/iqf/
n59Ot3G8T8Y3kR/6dSwnA!o/k/JkMgHaWQCc2A2F5/0YeeuAeEtkZnXaSfG/
80pdqHlLdxkfvx19WIMkSubGPTidPz8TYlgUzx!8KcvjFucWd1unPs=
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:3690

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news:11pjshk34tnrl90@corp.supernews.com...
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> Thanks
> TJ

You can either insert a 2764 into the socket, or
double up the 8k file so that it burns onto the
lower and upper half of the 27128. Will work fine.

With the proper address lines switchable, you may
even be able to put one 8k game on the lower and
another 8k game on the upper and have 2 games in
one cart, using the 27128 eprom. :o) This is done
quite often for different firmware on interface
cards in the Apple II. The CFFA IDE card is one
example of this.

Bill Garber

From 8923264134474798656
X-Google-Thread: f8760,6c5beb5959ceb102,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!o13g2000cwo.googlegroups.com!not-for-
mail
From: crawlzdarker@yahoo.com
Newsgroups: comp.sys.atari.8bit
Subject: A great site for all Christmas Shoppers
Date: 9 Dec 2005 14:16:38 -0800
Organization: http://groups.google.com
Lines: 4

Message-ID: <1134166598.882539.217900@o13g2000cwo.googlegroups.com>
NNTP-Posting-Host: 24.177.54.75
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1134166603 21770 127.0.0.1 (9 Dec 2005 22:16:43 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Fri, 9 Dec 2005 22:16:43 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.1; SV1; .NET CLR
1.1.4322),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: o13g2000cwo.googlegroups.com; posting-host=24.177.54.75;
   posting-account=6pbqEAwAAAB-ty2l5PCFN7eYjUiqwGxu
Xref: g2news1.google.com comp.sys.atari.8bit:3691

Need help picking presents out for your friends? Go to
www.motherofallshopping.com.
Their's so much information on there to help you out.

From -3650567474869052417
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!proxad.net!newsfeed.icl.net!
peer.news.zetnet.net!194.159.246.34.MISMATCH!peer-uk.news.demon.net!
kibo.news.demon.net!news.demon.co.uk!demon!nospam.com!dude
From: Brotha G <dude@nospam.com>
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Date: Fri, 9 Dec 2005 22:43:14 +0000
Lines: 14
Message-ID: <zFk9zRACigmDFwBT@wearmouth.demon.co.uk>
References: <439002df@duster.adelaide.on.net>
 <3210p15k3mq6q38ia6sip5e7n3kfjleanh@4ax.com>
 <43900ff3@duster.adelaide.on.net>
 <the0p1hk6qnt4na5ikn7d0524htu3ok704@4ax.com>
 <87iru7fwcj.fsf@onyxia.eiendomsnett.no>
 <aj21p158erkruc83uoaerf81739gf3pq98@4ax.com>
 <87acfifl2m.fsf@onyxia.eiendomsnett.no>
 <l8o3p15m7i7qdcoep2t8sm9m4qttgpjb66@4ax.com>
 <4391f0cd$1@duster.adelaide.on.net>
 <hj04p1d4c39joi17snd42oh48u1h37lol6@4ax.com>
 <43921992$1@duster.adelaide.on.net>
 <6m74p1pdkkc35sqbfn94b60m9f476dkq4o@4ax.com> <439241c2$1@news.inet.com.pl>
NNTP-Posting-Host: wearmouth.demon.co.uk
Mime-Version: 1.0
Content-Type: text/plain;charset=us-ascii;format=flowed

X-Trace: news.demon.co.uk 1134168261 4949 158.152.128.148 (9 Dec 2005 22:44:21 GMT)
X-Complaints-To: abuse@demon.net
NNTP-Posting-Date: Fri, 9 Dec 2005 22:44:21 +0000 (UTC)
User-Agent: Turnpike/6.02-S (<9lwoNkv5vr7v25C9BmNM7Y2Bzd>)
Xref: g2news1.google.com comp.sys.cbm:13053 comp.sys.atari.8bit:3692 comp.sys.sinclair:6904 alt.games.video.xbox:35304

In message <439241c2$1@news.inet.com.pl>, silverdr <silverdr@inet.remove.it.pl> writes

>Interesting... if you're not trolling I may select some sprite-heavy
>demos of the eighties for your perusal.

Ive found what you is look'n fo'. Playas you got ta check dis out!

http://video.google.com/videoplay?docid=-8485913086334203114

(c) 1982 Atari Inc.

--
Brotha G.

From -6529728959211899959
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Fri, 09 Dec 2005 17:12:50 -0600
From: "Bill Garber" <willy46pa@comcast.net>
Newsgroups: comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
References: <439002df@duster.adelaide.on.net> <3210p15k3mq6q38ia6sip5e7n3kfjleanh@4ax.com> <43900ff3@duster.adelaide.on.net> <the0p1hk6qnt4na5ikn7d0524htu3ok704@4ax.com> <87iru7fwcj.fsf@onyxia.eiendomsnett.no> <aj21p158erkruc83uoaerf81739gf3pq98@4ax.com> <87acfifl2m.fsf@onyxia.eiendomsnett.no> <l8o3p15m7i7qdcoep2t8sm9m4qttgpjb66@4ax.com> <4391f0cd$1@duster.adelaide.on.net> <hj04p1d4c39joi17snd42oh48u1h37lol6@4ax.com> <43921992$1@duster.adelaide.on.net> <6m74p1pdkkc35sqbfn94b60m9f476dkq4o@4ax.com> <439241c2$1@news.inet.com.pl> <zFk9zRACigmDFwBT@wearmouth.demon.co.uk>
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Date: Fri, 9 Dec 2005 18:12:50 -0500
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527

X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
X-RFC2646: Format=Flowed; Response
Message-ID: <i-adnRtoDNvvkgfeRVn-oQ@comcast.com>
Lines: 23
NNTP-Posting-Host: 71.224.145.36
X-Trace: sv3-64r/
OHQCsn22cXlkJhXCZWxXbA8VeFofWniUjaDEdPdSGKH4K4SzTTkCh9gH1d0H192fTXNO75aNqne!/9/
SQCuejper+VTlMiupXCL5duONDBuRHKR+ynxWCnRKapPvFhfiWJmKLVzNlPlCxflnLMknolUj!rA==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.cbm:13054 comp.sys.atari.8bit:3693
comp.sys.sinclair:6905 alt.games.video.xbox:35307

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> (c) 1982 Atari Inc.

That's neat!, Kool!, Awesome!

Thanks!

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X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!z14g2000cwz.googlegroups.com!not-for-
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From: stephensheppard@hotmail.com
Newsgroups: comp.sys.atari.8bit
Subject: Re: Atari 800 making EPROMs
Date: 9 Dec 2005 18:40:58 -0800
Organization: http://groups.google.com

Lines: 69
Message-ID: <1134182458.263902.297380@z14g2000cwz.googlegroups.com>
References: <11phbnqqjgu2tbc@corp.supernews.com>
   <1134107766.453976.197570@g47g2000cwa.googlegroups.com>
   <11pjshk34tnrl90@corp.supernews.com>
NNTP-Posting-Host: 64.48.78.34
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1134182464 2956 127.0.0.1 (10 Dec 2005 02:41:04 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Sat, 10 Dec 2005 02:41:04 +0000 (UTC)
In-Reply-To: <11pjshk34tnrl90@corp.supernews.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Win98; en-US; rv:1.7.12) Gecko/20050915
Firefox/1.0.7,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: z14g2000cwz.googlegroups.com; posting-host=64.48.78.34;
   posting-account=4ilZLQsAAADHKJufwAjm_Pl2CA076mZi
Xref: g2news1.google.com comp.sys.atari.8bit:3694

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> >
>
> Thanks that is exacty what I am looking for. I see that hey 2764 and 27128
> EPROMS for the boards, but if I order the 27128 EPROMs and want to put a 8k
> game on them can that be done? Or do I need to get a 2764?
> Thanks
> TJ

I don't really know I'm a newbie but AFAIK the 27128 simply has one
more address line. If worse came to worse couldn't you tie A13 to
ground thus limiting the cart to 8K.

Checkout the message threads at AtariAge. I'm pretty sure I read about
stuff like what you ask, as well as DIY multicarts, and banking
multiple games.

I'm actually just starting out myself with banked OS ROMs. I was
planning to piggyback an SRAM over an EPROM. The project is to be a
simplified version (at least in my imagination, LOL) of Bob Woolley's
SmartOS. I wanted to use a single selector switch instead of toggles
and drop the internal cartridge emulation and $D600, $D700 features. I
just want the software programmable OS feature and nothing else.

I just like the idea of software programmable stuff and non complicated
hardware mods.

I'm off to a bad start. My EPROMs don't even work in my 800XL and I
didn't even get to the stacking yet. LOL.

I told you I"m newbie.

LOL!

- Steve Sheppard

From -7372439692002861815
X-Google-Thread: f8760,a75beca3c0a93759,start
X-Google-Thread: 100062,a75beca3c0a93759,start
X-Google-Thread: f7ded,a75beca3c0a93759,start
X-Google-Attributes: gidf8760,gid100062,gidf7ded,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!newsfeed2.dallas1.level3.net!
news.level3.com!bloom-beacon.mit.edu!senator-bedfellow.mit.edu!dreaderd!not-for-
mail
Message-ID: <atari-8-bit/welcome_1134192808@rtfm.mit.edu>
Supersedes: <atari-8-bit/welcome_1133501925@rtfm.mit.edu>
Expires: 31 Dec 2005 05:33:28 GMT
X-Last-Updated: 2005/04/01
From: "Michael Current" <hunmanik@earthlink.net>
Organization: none

Newsgroups: comp.sys.atari.8bit,comp.answers,news.answers
Subject: Welcome to comp.sys.atari.8bit!
Followup-To: comp.sys.atari.8bit
Approved: news-answers-request@MIT.Edu
Originator: faqserv@penguin-lust.mit.edu
Date: 10 Dec 2005 05:33:40 GMT
Lines: 76
NNTP-Posting-Host: penguin-lust.mit.edu
X-Trace: 1134192820 senator-bedfellow.mit.edu 579 18.181.0.29
Xref: g2news1.google.com comp.sys.atari.8bit:3695 comp.answers:2549
news.answers:14191

Archive-name: atari-8-bit/welcome
Posting-Frequency: 7 days
Last-modified: March 25, 2005

Welcome to the comp.sys.atari.8bit newsgroup!

You've found the Usenet newsgroup for discussion about the Atari 8-bit family of computers! These include the 400, 800, 1200XL, 600XL, 800XL, 65XE, 130XE, 800XE, and the XE Game System. Atari, based in Sunnyvale, California, USA, produced this line of computers from 1979-1992.

To see what Atari is up to today visit http://www.atari.com/

NEWSGROUP BACKGROUND:

comp.sys.atari.8bit was created in November 1986, and is unmoderated.
There is no charter for comp.sys.atari.8bit. (It pre-dates that custom.)
This newsgroup was known as net.micro.atari8 from Feb 1986 to Nov 1986.
The earlier net.micro.atari existed from Nov 1982 to Nov 1986.

Please don't try to post binaries in comp.sys.atari.8bit, use the appropriate binaries groups instead.

RELATED NEWSGROUPS:

alt.binaries.comp.atari8bit
comp.sys.atari.announce Moderated by Kevin Savetz.
  `- comp.sys.atari.announce Web Page: http://www.atariarchives.org/csaa/
rec.games.video.atari

E-MAIL LIST:

atari8-l, kept by Maciej Grzeszczuk, info at http://atari.krap.pl/
To subscribe, simply mail a message to majordomo@listserv.krap.pl, with the following line in the body (not the subject) of the message:

subscribe atari8-l

WEB PAGES:

Atari 8-bit Computer Web Ring, kept by Raphael Espino
  Ring Hub: http://www.webring.com/hub?ring=a8bit
  Ring Home Page: http://www.geocities.com/rjespino/a8ring.html

SOFTWARE DOWNLOADS:

XL Search, the Atari 8-Bit File Archive Search Engine (Bill Kendrick)

  http://xlsearch.atari.org/ or http://www.newbreedsoftware.com/xlsearch/

Underground Node #472 (TXG/MNX)
  FTP Host: atari.xs4all.nl   Port: 21
  User: atari8   Pass: atari4ever

Atari SAP Music Archive: http://asma.atari.org

INFORMATION:
Atari 8-Bit Computers: Frequently Asked Questions (Michael Current)
  http://www.cs.uu.nl/wais/html/na-dir/atari-8-bit/faq.html

Atari 8-Bit Computers: Vendors and Developers (Michael Current)
  http://www.cs.uu.nl/wais/html/na-dir/atari-8-bit/vendev.html

Atari 8-bit New User, Emulator Help FAQ (Bill Kendrick)
  http://www.sonic.net/~nbs/new_and_emu.html

Atari Disk Image FAQ (Steve Tucker)
  http://www.atarimax.com/ape/docs/DiskImageFAQ/

Cartridge List for the Classic Atari 800/XL/XE Computers (Andrew Krieg)
  http://www.execpc.com/~krieg/links/8bit.carts

Atari 8-Bit Telnet BBS List (Nolan Friedland)
  http://www.ilmarinen.us/spacebbs/bbs-telnet.html

Atari 8-Bit Dialup BBS List (Nolan Friedland)
  http://www.ilmarinen.us/spacebbs/bbs-dialup.html

ONLINE MAGAZINES:
http://www.myatari.net/   MyAtari
http://www.atarinews.org/ Atari Online News, Etc. (A-ONE)
http://www.ataritimes.com/ The Atari Times

From 6723765272728586845
X-Google-Thread: f8760,fc7d116a351952ad
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g47g2000cwa.googlegroups.com!not-for-
mail
From: "Rybags" <rybags@tpg.com.au>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Still Seeking.....
Date: 10 Dec 2005 02:37:06 -0800
Organization: http://groups.google.com
Lines: 9
Message-ID: <1134211026.114517.76820@g47g2000cwa.googlegroups.com>
References: <1134077578.341739.172290@g49g2000cwa.googlegroups.com>
NNTP-Posting-Host: 203.26.16.66
Mime-Version: 1.0

Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1134211031 7618 127.0.0.1 (10 Dec 2005 10:37:11 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Sat, 10 Dec 2005 10:37:11 +0000 (UTC)
In-Reply-To: <1134077578.341739.172290@g49g2000cwa.googlegroups.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Windows NT 5.1; en-US; rv:1.7.10)
Gecko/20050716 Firefox/1.0.6,gzip(gfe),gzip(gfe)
X-HTTP-Via: 1.1 cbr-pow-pr1.tpgi.com.au:3128 (tpg-proxy/10)
Complaints-To: groups-abuse@google.com
Injection-Info: g47g2000cwa.googlegroups.com; posting-host=203.26.16.66;
   posting-account=cO6WbgwAAABG8YpZdWXxn5EeB7xmdM6y
Xref: g2news1.google.com comp.sys.atari.8bit:3696

An 800XL or 130XE would be a better choice. The 800XL is just about
the easiest machine to upgrade since most have socketed chips.

About the most popular interface is APE which allows a PC to emulate
normal disk drives.

http://www.atarimax.com has details, as well as flash memory, IDE and
USB interface cartridges.

From 8339230922149362441
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!bcklog1.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Sat, 10 Dec 2005 08:03:35 -0600
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
From: "Edward S. Baiz Jr." <edbaizjr@comcast.net>
Message-ID: <439a88141294030@comcast.net>
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
References: <pan.2005.12.03.04.51.16.126240@charter.net>
 <43918d3e$1@duster.adelaide.on.net>
 <439255e8$0$9288$afc38c87@news.optusnet.com.au>
 <4392ec0d$1@duster.adelaide.on.net>
 <4394157f$0$9288$afc38c87@news.optusnet.com.au>
 <p14mzjfv2b6.fsf@panini.cling.gu.se>
 <pan.2005.12.05.18.40.51.891965@charter.net>
 <43949236@duster.adelaide.on.net>
 <ry3lf.12116$ea6.2535@news-server.bigpond.net.au>
 <p14ek4quzpm.fsf@panini.cling.gu.se>
 <pan.2005.12.06.13.40.37.108969@charter.net>
Organization: I.M.A.G.E./SCAT

User-Agent: Okami Version 3.0B-11 (Atari)
Date: Sat, 10 Dec 2005 08:47:26 +0100 (MET)
X-Sender: NEWSwatch v2.50 (Atari)
Lines: 17
NNTP-Posting-Host: 24.11.255.177
X-Trace: sv3-FG94XNiFC2HVn96G8muowtUf/75H/tNbwz/
dpdOrjnTYD5L8DDsxpMTa2KIlprVFs54EE5qCf9YjLBt!
T6UOmVtkTAM25ndFR94+DAH7oLjYrzP87gHxagelS1qpP27fBM7tDGAMdum3XZLPPVs=
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.cbm:13071 comp.sys.atari.8bit:3697
comp.sys.sinclair:6915 alt.games.video.xbox:35380

>On Tue, 06 Dec 2005 14:23:01 +0100, MagerValp wrote:
>
>> A 68881 or 68882 is supported, but not included in the base model.
>> However, if you consider the launch date and price, you should
>> probably be comparing the Falcon to the A4000/030, which had a 030/25
>> with 68882 as standard.
>
><puzzled look on face> I don't see how you get that. I mean, when I saw an
>A4000 for the first time it was *expensive*.
>
>My first Falcon in '92 was $799.00 - I did add a HD and some other stuff
>but it still was well under a $1000 here in the US.

That sounds great. It is alot better than what I paid for my Atari clone, the
Hades 060, which was some where around $3500. Still, it was worth it as it
still works and functions great for me today.

From -2608237115794797305
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!peer01.cox.net!cox.net!news-
east.rr.com!news.rr.com!news-server.columbus.rr.com!tornado.ohiordc.rr.com.POSTED!
53ab2750!not-for-mail
From: Curtis F Kaylor <curtis@example.com>
User-Agent: Mozilla Thunderbird 1.0.7 (Windows/20050923)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox

Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
References: <439002df@duster.adelaide.on.net>
<3210p15k3mq6q38ia6sip5e7n3kfjleanh@4ax.com> <43900ff3@duster.adelaide.on.net>
<the0p1hk6qnt4na5ikn7d0524htu3ok704@4ax.com>
<87iru7fwcj.fsf@onyxia.eiendomsnett.no>
<aj21p158erkruc83uoaerf81739gf3pq98@4ax.com>
<87acfifl2m.fsf@onyxia.eiendomsnett.no>
<l8o3p15m7i7qdcoep2t8sm9m4qttgpjb66@4ax.com> <4391f0cd$1@duster.adelaide.on.net>
<hj04p1d4c39joi17snd42oh48u1h37lol6@4ax.com> <43921992$1@duster.adelaide.on.net>
<6m74p1pdkkc35sqbfn94b60m9f476dkq4o@4ax.com> <439241c2$1@news.inet.com.pl>
<zFk9zRACigmDFwBT@wearmouth.demon.co.uk>
In-Reply-To: <zFk9zRACigmDFwBT@wearmouth.demon.co.uk>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 15
Message-ID: <SSCmf.185296$tD4.6199@tornado.ohiordc.rr.com>
Date: Sat, 10 Dec 2005 15:54:26 GMT
NNTP-Posting-Host: 24.166.34.87
X-Complaints-To: abuse@rr.com
X-Trace: tornado.ohiordc.rr.com 1134230066 24.166.34.87 (Sat, 10 Dec 2005 10:54:26
EST)
NNTP-Posting-Date: Sat, 10 Dec 2005 10:54:26 EST
Organization: Road Runner High Speed Online http://www.rr.com
Xref: g2news1.google.com comp.sys.cbm:13076 comp.sys.atari.8bit:3698
comp.sys.sinclair:6917 alt.games.video.xbox:35389

Brotha G wrote:
> In message <439241c2$1@news.inet.com.pl>, silverdr
> <silverdr@inet.remove.it.pl> writes
>
>> Interesting... if you're not trolling I may select some sprite-heavy
>> demos of the eighties for your perusal.
>
>
> Ive found what you is look'n fo'. Playas you got ta check dis out!
>
> http://video.google.com/videoplay?docid=-8485913086334203114
>
> (c) 1982 Atari Inc.
>
VIDEO COMPUTER SPIELE!!!

From 4257899564952186829
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!molokai.public-
internet.co.uk!newspeer.public-internet.co.uk!peer.news.zetnet.net!
194.159.246.34.MISMATCH!peer-uk.news.demon.net!kibo.news.demon.net!

mutlu.news.demon.net!news.demon.co.uk!demon!nospam.com!dude
From: Brotha G <dude@nospam.com>
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Date: Sat, 10 Dec 2005 16:06:21 +0000
Lines: 30
Message-ID: <D6rBMWC9zvmDFwUn@wearmouth.demon.co.uk>
References: <439002df@duster.adelaide.on.net>
 <3210p15k3mq6q38ia6sip5e7n3kfjleanh@4ax.com>
 <43900ff3@duster.adelaide.on.net>
 <the0p1hk6qnt4na5ikn7d0524htu3ok704@4ax.com>
 <87iru7fwcj.fsf@onyxia.eiendomsnett.no>
 <aj21p158erkruc83uoaerf81739gf3pq98@4ax.com>
 <87acfifl2m.fsf@onyxia.eiendomsnett.no>
 <l8o3p15m7i7qdcoep2t8sm9m4qttgpjb66@4ax.com>
 <4391f0cd$1@duster.adelaide.on.net>
 <hj04p1d4c39joi17snd42oh48u1h37lol6@4ax.com>
 <43921992$1@duster.adelaide.on.net>
 <6m74p1pdkkc35sqbfn94b60m9f476dkq4o@4ax.com> <439241c2$1@news.inet.com.pl>
 <zFk9zRACigmDFwBT@wearmouth.demon.co.uk> <i-adnRtoDNvvkgfeRVn-oQ@comcast.com>
NNTP-Posting-Host: wearmouth.demon.co.uk
Mime-Version: 1.0
Content-Type: text/plain;charset=us-ascii;format=flowed
X-Trace: news.demon.co.uk 1134230841 809 158.152.128.148 (10 Dec 2005 16:07:21
GMT)
X-Complaints-To: abuse@demon.net
NNTP-Posting-Date: Sat, 10 Dec 2005 16:07:21 +0000 (UTC)
User-Agent: Turnpike/6.02-S (<9lwoNkv5vr7v25C9BmNM7Y2Bzd>)
Xref: g2news1.google.com comp.sys.cbm:13077 comp.sys.atari.8bit:3699
comp.sys.sinclair:6918 alt.games.video.xbox:35393

In message <i-adnRtoDNvvkgfeRVn-oQ@comcast.com>,
Bill Garber <willy46pa@comcast.net> writes

>> http://video.google.com/videoplay?docid=-8485913086334203114

>That's neat!, Kool!, Awesome!
>
>Thanks!
>
>Bill Garber

Bill that tune jizzy would not leave mah heezee until this

http://video.google.com/videoplay?docid=-3669401288596748795

The Atari thugz is well served n I found this bunch

http://video.google.com/videosearch?q=atari

Pole Position rocks.

Sinclair thugz only hizzy one advert but its cool ta drool.

http://video.google.com/videoplay?docid=4202568674798941434

C64 gets me three but poor in tha hood.

--
Brotha G.

From -2351395921792295593
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,public
X-Google-Language: ENGLISH,ASCII-7-bit
From: "Clockmeister" <no-one@nowhere.com>
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
References: <pan.2005.12.03.04.51.16.126240@charter.net>
<43918d3e$1@duster.adelaide.on.net>
<439255e8$0$9288$afc38c87@news.optusnet.com.au>
<4392ec0d$1@duster.adelaide.on.net>
<4394157f$0$9288$afc38c87@news.optusnet.com.au>
<p14mzjfv2b6.fsf@panini.cling.gu.se> <pan.2005.12.05.18.40.51.891965@charter.net>
<43949236@duster.adelaide.on.net> <ry3lf.12116$ea6.2535@news-
server.bigpond.net.au> <p14ek4quzpm.fsf@panini.cling.gu.se>
<pan.2005.12.06.13.40.37.108969@charter.net> <439a88141294030@comcast.net>
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Date: Sun, 11 Dec 2005 02:01:35 +0800
Lines: 30
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
NNTP-Posting-Host: ppp169-173.lns1.per1.internode.on.net
Message-ID: <439b1802$1@duster.adelaide.on.net>
X-Trace: duster.adelaide.on.net 1134237698 150.101.169.173 (11 Dec 2005 04:31:38
+1050)
Path: g2news1.google.com!news2.google.com!newsread.com!news-xfer.newsread.com!
nntp.abs.net!spool.news.uu.net!ash.uu.net!duster.adelaide.on.net!not-for-mail
Xref: g2news1.google.com comp.sys.cbm:13086 comp.sys.atari.8bit:3700
comp.sys.sinclair:6919 alt.games.video.xbox:35402

"Edward S. Baiz Jr." <edbaizjr@comcast.net> wrote in message
news:439a88141294030@comcast.net...
> >On Tue, 06 Dec 2005 14:23:01 +0100, MagerValp wrote:
>>
>>> A 68881 or 68882 is supported, but not included in the base model.

>>> However, if you consider the launch date and price, you should
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>><puzzled look on face> I don't see how you get that. I mean, when I saw an
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>>but it still was well under a $1000 here in the US.
>
> That sounds great. It is alot better than what I paid for my Atari clone,
> the
> Hades 060, which was some where around $3500. Still, it was worth it as it
> still works and functions great for me today.
>

$3500 US?

Is it true that the MIDI timing is nothing like it was on the real Atari's
and there have been lots of compatibility problems or is that the Milan I'm
thinkling of?

From 5501490969631760902
X-Google-Thread: f8760,fc7d116a351952ad
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!pd7cy2so!shaw.ca!pd7tw3no.POSTED!
53ab2750!not-for-mail
X-Trace-PostClient-IP: 24.68.25.84
From: Shawn Jefferson <sjeffersonTAKETHISOUTTOREPLY@shaw.ca>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Still Seeking.....
Reply-To: sjeffersonTAKETHISOUTTOREPLY@shaw.ca
Message-ID: <gucmp1tti2nibg02afv6kfdp2q2uu9usg3@4ax.com>
References: <1134077578.341739.172290@g49g2000cwa.googlegroups.com>
<1134211026.114517.76820@g47g2000cwa.googlegroups.com>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 12
Date: Sat, 10 Dec 2005 20:03:13 GMT
NNTP-Posting-Host: 24.64.223.206
X-Complaints-To: abuse@shaw.ca
X-Trace: pd7tw3no 1134244993 24.64.223.206 (Sat, 10 Dec 2005 13:03:13 MST)
NNTP-Posting-Date: Sat, 10 Dec 2005 13:03:13 MST
Organization: Shaw Residential Internet
Xref: g2news1.google.com comp.sys.atari.8bit:3701

"Rybags" <rybags@tpg.com.au>:
>An 800XL or 130XE would be a better choice. The 800XL is just about
>the easiest machine to upgrade since most have socketed chips.

All three of the ones I have DID NOT have socketed chips... I'd be
suprised if the majority of the 800XLs had sockets.

I desoldered all the main chips from one of my 800XLs and put sockets in.

--
Shawn Jefferson
(fix reply to for email)

From -6666703967524116244
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!newsfeed00.sul.t-online.de!newsfeed01.sul.t-online.de!t-
online.de!newsfeed.vmunix.org!peer-uk.news.demon.net!kibo.news.demon.net!
news.demon.co.uk!demon!nospam.com!dude
From: Brotha G <dude@nospam.com>
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Date: Sat, 10 Dec 2005 23:37:57 +0000
Lines: 23
Message-ID: <CjxRqwAVb2mDFwFx@wearmouth.demon.co.uk>
References: <439002df@duster.adelaide.on.net>
 <3210p15k3mq6q38ia6sip5e7n3kfjleanh@4ax.com>
 <43900ff3@duster.adelaide.on.net>
 <the0p1hk6qnt4na5ikn7d0524htu3ok704@4ax.com>
 <87iru7fwcj.fsf@onyxia.eiendomsnett.no>
 <aj21p158erkruc83uoaerf81739gf3pq98@4ax.com>
 <87acfifl2m.fsf@onyxia.eiendomsnett.no>
 <l8o3p15m7i7qdcoep2t8sm9m4qttgpjb66@4ax.com>
 <4391f0cd$1@duster.adelaide.on.net>
 <hj04p1d4c39joi17snd42oh48u1h37lol6@4ax.com>
 <43921992$1@duster.adelaide.on.net>
 <6m74p1pdkkc35sqbfn94b60m9f476dkq4o@4ax.com> <439241c2$1@news.inet.com.pl>
 <zFk9zRACigmDFwBT@wearmouth.demon.co.uk>
 <SSCmf.185296$tD4.6199@tornado.ohiordc.rr.com>
NNTP-Posting-Host: wearmouth.demon.co.uk
Mime-Version: 1.0
Content-Type: text/plain;charset=us-ascii;format=flowed
X-Trace: news.demon.co.uk 1134257947 29857 158.152.128.148 (10 Dec 2005 23:39:07
GMT)
X-Complaints-To: abuse@demon.net

NNTP-Posting-Date: Sat, 10 Dec 2005 23:39:07 +0000 (UTC)
User-Agent: Turnpike/6.02-S (<9lwoNkv5vr7v25C9BmNM7Y2Bzd>)
Xref: g2news1.google.com comp.sys.cbm:13104 comp.sys.atari.8bit:3702
comp.sys.sinclair:6931 alt.games.video.xbox:35430

Curtis F Kaylor rapped
>Brotha G wrote:

>> http://video.google.com/videoplay?docid=-8485913086334203114

>VIDEO COMPUTER SPIELE!!!

Hey I left some of tha guys out yaba daba dizzle. Aint seen this on mah
TV but this is a coo` video fo` Uncle Bill's children

http://video.google.com/videoplay?docid=7207067904539432653

This I aint seen brotha . Ill slap tha taste out yo mouf. I dizzy kizzy
where it is heezeeing.

http://video.google.com/videoplay?docid=-8282407488414215719

Chill out Bill in tha mutha effin' club. Keep it real.

Shakes me up Judy.

--
Brotha G.

From -8129529029950379411
X-Google-Thread: f8760,fc7d116a351952ad
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!f14g2000cwb.googlegroups.com!not-for-
mail
From: "Larry" <LLppwhite@aol.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Still Seeking.....
Date: 10 Dec 2005 17:38:32 -0800
Organization: http://groups.google.com
Lines: 9
Message-ID: <1134265112.022743.295740@f14g2000cwb.googlegroups.com>
References: <1134077578.341739.172290@g49g2000cwa.googlegroups.com>
   <1134211026.114517.76820@g47g2000cwa.googlegroups.com>
   <gucmp1tti2nibg02afv6kfdp2q2uu9usg3@4ax.com>
NNTP-Posting-Host: 64.12.117.11
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1134265117 16407 127.0.0.1 (11 Dec 2005 01:38:37 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Sun, 11 Dec 2005 01:38:37 +0000 (UTC)
In-Reply-To: <gucmp1tti2nibg02afv6kfdp2q2uu9usg3@4ax.com>

User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; AOL 9.0; Windows NT 5.1; SV1; .NET CLR 1.0.3705; .NET CLR 1.1.4322),gzip(gfe),gzip(gfe)
X-HTTP-Via: HTTP/1.1 (Velocity/1.0.6 [uScMs f p eN:t cCMp s]), HTTP/1.1 Turboweb [mtc-ta102 8.3.5], HTTP/1.0 cache-mtc-ae07.proxy.aol.com[400C750B] (Traffic-Server/5.4.0 [uScM])
Complaints-To: groups-abuse@google.com
Injection-Info: f14g2000cwb.googlegroups.com; posting-host=64.12.117.11;
   posting-account=sOuFuA0AAACrWE950AHmKCUDXcFt63PD
Xref: g2news1.google.com comp.sys.atari.8bit:3703

Hi Shawn-

What was the origin (manufacturing site) of your 3 soldered XL's? My experience has been that Hong Kong XL's were socketed, and only the Taiwan XL's (the last major run of post-Tramiel XL's) were soldered. Many Taiwan XL's also had Rev. "C" BASIC.

-Larry

From 8510327565075622923
X-Google-Thread: f8760,8237bb180de4bf26
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!border2.nntp.dca.giganews.com!nntp.giganews.com!news.maxwell.syr.edu!news-rtr.nyroc.rr.com!news-out.nyroc.rr.com!twister.nyroc.rr.com.POSTED!53ab2750!not-for-mail
Newsgroups: comp.sys.atari.8bit
Subject: Re: Atari 800 making EPROMs
References: <11phbnqqjgu2tbc@corp.supernews.com>
<1134107766.453976.197570@g47g2000cwa.googlegroups.com>
<11pjshk34tnrl90@corp.supernews.com>
<1134182458.263902.297380@z14g2000cwz.googlegroups.com>
Message-ID: <ops1lw9oa5wy0yxx@fat-arse>
From: "TJ Edmister" <damage_x@hotmail.com>
Content-Type: text/plain; format=flowed; delsp=yes; charset=iso-8859-15
MIME-Version: 1.0
Content-Transfer-Encoding: 8bit
User-Agent: Opera M2/7.54u1 (Win32, build 3918)
Lines: 10
Date: Sun, 11 Dec 2005 06:31:52 GMT
NNTP-Posting-Host: 24.24.90.150
X-Complaints-To: abuse@rr.com
X-Trace: twister.nyroc.rr.com 1134282712 24.24.90.150 (Sun, 11 Dec 2005 01:31:52 EST)
NNTP-Posting-Date: Sun, 11 Dec 2005 01:31:52 EST
Organization: Road Runner
Xref: g2news1.google.com comp.sys.atari.8bit:3704

On 9 Dec 2005 18:40:58 -0800, <stephensheppard@hotmail.com> wrote:

>
> I don't really know I'm a newbie but AFAIK the 27128 simply has one
> more address line. If worse came to worse couldn't you tie A13 to
> ground thus limiting the cart to 8K.

Yes, if you look at the pinouts of these chips (try www.chipdir.org)
you'll see that most of the pins match up, even between 24-pin chips and
28-pin chips. It makes exchanging one chip for another or stacking them
fairly easy.

From 2108248324893600946
X-Google-Thread: f8760,a75beca3c0a93759
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!peer01.cox.net!cox.net!p01!
dukeread01.POSTED!53ab2750!not-for-mail
From: kevin <kevnospam242@gmail.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Welcome to comp.sys.atari.8bit!
Message-ID: <65iop19kd3ebj5h64ecgjvrnhcesev96cp@4ax.com>
References: <atari-8-bit/welcome_1134192808@rtfm.mit.edu>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 20
Date: Sun, 11 Dec 2005 10:42:53 -0500
NNTP-Posting-Host: 68.230.155.106
X-Complaints-To: abuse@cox.net
X-Trace: dukeread01 1134315729 68.230.155.106 (Sun, 11 Dec 2005 10:42:09 EST)
NNTP-Posting-Date: Sun, 11 Dec 2005 10:42:09 EST
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:3705

On 10 Dec 2005 05:33:40 GMT, "Michael Current"
<hunmanik@earthlink.net> wrote:

>INFORMATION:
>Atari 8-Bit Computers: Frequently Asked Questions (Michael Current)
> http://www.cs.uu.nl/wais/html/na-dir/atari-8-bit/faq.html

Micheal how come the faq still does not reflect the additions (re ntsc
65xe wiuth ECI) that we discussed?   Just wondering how long it takes
to update the faq (both the august and oct additions dont include this
info)

Thanks
Kevin

From -897522659446387247
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!wns14feed!worldnet.att.net!24.30.200.11!news-east.rr.com!
news.rr.com!news-server.columbus.rr.com!tornado.ohiordc.rr.com.POSTED!53ab2750!
not-for-mail
From: Curtis F Kaylor <curtis@example.com>
User-Agent: Mozilla Thunderbird 1.0.7 (Windows/20050923)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
References: <439002df@duster.adelaide.on.net>
<3210p15k3mq6q38ia6sip5e7n3kfjleanh@4ax.com> <43900ff3@duster.adelaide.on.net>
<the0p1hk6qnt4na5ikn7d0524htu3ok704@4ax.com>
<87iru7fwcj.fsf@onyxia.eiendomsnett.no>
<aj21p158erkruc83uoaerf81739gf3pq98@4ax.com>
<87acfifl2m.fsf@onyxia.eiendomsnett.no>
<l8o3p15m7i7qdcoep2t8sm9m4qttgpjb66@4ax.com> <4391f0cd$1@duster.adelaide.on.net>
<hj04p1d4c39joi17snd42oh48u1h37lol6@4ax.com> <43921992$1@duster.adelaide.on.net>
<6m74p1pdkkc35sqbfn94b60m9f476dkq4o@4ax.com> <439241c2$1@news.inet.com.pl>
<zFk9zRACigmDFwBT@wearmouth.demon.co.uk> <i-adnRtoDNvvkgfeRVn-oQ@comcast.com>
<D6rBMWC9zvmDFwUn@wearmouth.demon.co.uk>
In-Reply-To: <D6rBMWC9zvmDFwUn@wearmouth.demon.co.uk>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 5
Message-ID: <pl0nf.41854$lh.31406@tornado.ohiordc.rr.com>
Date: Sun, 11 Dec 2005 20:53:41 GMT
NNTP-Posting-Host: 24.166.34.87
X-Complaints-To: abuse@rr.com
X-Trace: tornado.ohiordc.rr.com 1134334421 24.166.34.87 (Sun, 11 Dec 2005 15:53:41
EST)
NNTP-Posting-Date: Sun, 11 Dec 2005 15:53:41 EST
Organization: Road Runner High Speed Online http://www.rr.com
Xref: g2news1.google.com comp.sys.cbm:13131 comp.sys.atari.8bit:3706
comp.sys.sinclair:6946 alt.games.video.xbox:35527

Back to the original question:

http://sinclair.istheshit.net/

ZX-81 wins hands-down.

From 9202481089003770926
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!newshub.sdsu.edu!newsfeed.news2me.com!
newsfeed.icl.net!newsfeed.fjserv.net!peer-uk.news.demon.net!kibo.news.demon.net!
news.demon.co.uk!demon!wearmouth.demon.co.uk!geoff

From: Geoff Wearmouth <geoff@wearmouth.demon.co.uk>

Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox

Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???

Date: Sun, 11 Dec 2005 21:26:49 +0000
Lines: 26
Message-ID: <jcjpFABZmJnDFwaW@wearmouth.demon.co.uk>
References: <439002df@duster.adelaide.on.net>
 <3210p15k3mq6q38ia6sip5e7n3kfjleanh@4ax.com>
 <43900ff3@duster.adelaide.on.net>
 <the0p1hk6qnt4na5ikn7d0524htu3ok704@4ax.com>
 <87iru7fwcj.fsf@onyxia.eiendomsnett.no>
 <aj21p158erkruc83uoaerf81739gf3pq98@4ax.com>
 <87acfifl2m.fsf@onyxia.eiendomsnett.no>
 <l8o3p15m7i7qdcoep2t8sm9m4qttgpjb66@4ax.com>
 <4391f0cd$1@duster.adelaide.on.net>
 <hj04p1d4c39joi17snd42oh48u1h37lol6@4ax.com>
 <43921992$1@duster.adelaide.on.net>
 <6m74p1pdkkc35sqbfn94b60m9f476dkq4o@4ax.com> <439241c2$1@news.inet.com.pl>
 <zFk9zRACigmDFwBT@wearmouth.demon.co.uk> <i-adnRtoDNvvkgfeRVn-oQ@comcast.com>
 <D6rBMWC9zvmDFwUn@wearmouth.demon.co.uk>
 <pl0nf.41854$lh.31406@tornado.ohiordc.rr.com>
NNTP-Posting-Host: wearmouth.demon.co.uk
Mime-Version: 1.0
Content-Type: text/plain;charset=us-ascii;format=flowed
X-Trace: news.demon.co.uk 1134336464 27389 158.152.128.148 (11 Dec 2005 21:27:44
GMT)
X-Complaints-To: abuse@demon.net
NNTP-Posting-Date: Sun, 11 Dec 2005 21:27:44 +0000 (UTC)
User-Agent: Turnpike/6.02-S (<9lwoNkv5vr7v25C9BmNM7Y2Bzd>)
Xref: g2news1.google.com comp.sys.cbm:13132 comp.sys.atari.8bit:3707
comp.sys.sinclair:6948 alt.games.video.xbox:35531

In message <pl0nf.41854$lh.31406@tornado.ohiordc.rr.com>,
Curtis F Kaylor <curtis@example.com> writes
>Back to the original question:
>
>http://sinclair.istheshit.net/
>
>ZX-81 wins hands-down.

Heh Heh

I believe that the original poster, my old friend
Osama Bin Laden (Micro Penis) would have wanted us to use these links

http://atari.istheshit.net/

http://c64.istheshit.net/

http://spectrum.istheshit.net/

http://xbox+360.istheshit.net/

Spectrum wins :-)

--
Geoff Wearmouth

From -4596311341951386961
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!fr.ip.ndsoftware.net!
border2.nntp.ams.giganews.com!nntp.giganews.com!sn-ams-06!sn-ams-04!sn-ams-05!sn-
post-ams-02!sn-post-01!supernews.com!corp.supernews.com!not-for-mail
From: "Greg Goodwin" <Greg.Goodwinp0.f2.n8.z8@fmlynet.org>
Newsgroups: comp.sys.atari.8bit
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Date: Sat, 11 Dec 2005 18:04:28
Organization: www.family-bbs.net [FamilyNet International]
Message-ID: <0024b3b5@familynet-international.org>
References: <43977f24$1@duster.adelaide.on.net>
X-Gateway: NewsGate v1.0 gamma 2 NNTP <-> FidoNet Gateway
X-FTNADDR: 8:8/2.0
X-Complaints-To: abuse@supernews.com
Lines: 21
Xref: g2news1.google.com comp.sys.atari.8bit:3708

FamilyNet International Newsgate

> From: "Clockmeister" <no-one@nowhere.com>

>> [snip]
>>> Not all Falcon's had 68882's either. But Atari never made an 040 box
>>> (past prototype). The TT030 I would compare to an A3000 [...]
>>
>> ARM2 or ARM3? :-)
>>

> I had an Acorn 3000... it sucked.

> I used the monitor for my Amiga 2000 though so it was good for something.

   I wonder in the ARM series if the Newton 120 or 130 could compare?   Those were fairly good, though it was like using a palm sized Macintosh Plus.

FamilyNet <> Internet Gated Mail
http://www.familynet-international.org

From -8524550212212662435
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!newsfeed2.easynews.com!newsfeed1.easynews.com!easynews.com!easynews!sn-xit-03!sn-xit-10!sn-xit-01!sn-post-02!sn-post-01!supernews.com!corp.supernews.com!not-for-mail
From: "Greg Goodwin" <Greg.Goodwinp0.f2.n8.z8@fmlynet.org>
Newsgroups: comp.sys.atari.8bit
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Date: Sat, 11 Dec 2005 18:20:18
Organization: www.family-bbs.net [FamilyNet International]
Message-ID: <0024b481@familynet-international.org>
References: <439a88141294030@comcast.net>
X-Gateway: NewsGate v1.0 gamma 2 NNTP <-> FidoNet Gateway
X-FTNADDR: 8:8/2.0
X-Complaints-To: abuse@supernews.com
Lines: 16
Xref: g2news1.google.com comp.sys.atari.8bit:3709

FamilyNet International Newsgate

> From: "Edward S. Baiz Jr." <edbaizjr@comcast.net>

> That sounds great. It is alot better than what I paid for my Atari clone, the
> Hades 060, which was some where around $3500. Still, it was worth it as it
> still works and functions great for me today.

    David Acklam, once he had his Hades back frm the world tour it had, was very happy with his too. I wouldn't have minded a 060 Milan... but then again, in the end I came to realize that the Mac was my best current world solution, and stuck with that.

FamilyNet <> Internet Gated Mail
http://www.familynet-international.org

From -2778927002454767869
X-Google-Thread: f8760,5940ddd05b1d807b,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit

Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!newspeer1.nwr.nac.net!ply1.onvoy!
upp1.onvoy!msc1.onvoy!onvoy.com!lenny.tc.umn.edu!fu-berlin.de!uni-berlin.de!
individual.net!not-for-mail
From: Carsten Strotmann <cas_news@strotmann.de>
Newsgroups: comp.sys.atari.8bit
Subject: ABBUC USB Coding Workout Report
Date: Mon, 12 Dec 2005 10:50:00 +0100
Lines: 32
Message-ID: <pan.2005.12.12.09.50.00.60269@strotmann.de>
Mime-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-1
Content-Transfer-Encoding: 8bit
X-Trace: individual.net U1ecVbCeYnAjgttrdRmNmA1Ky5xaa0gXQNUDbCFllpOe+4GEb3
User-Agent: Pan/0.14.2.91 (As She Crawled Across the Table)
Xref: g2news1.google.com comp.sys.atari.8bit:3710

Hello,

Thomas, Harry and me have been hiding in Frankfurt last weekend for an
day-and-night USB coding workout. Only living from bean-soup (Harry, this
was great!) and christmas cookies, we created a lot of new USB code:

* Harry has extended the SIO2USB Utility driver

* Thomas has been working
on routines to read the directory structures on a FAT 16 formatted USB
Stick

* I have added USB Storage routines to the USB Test program. We can
now access some USB Sticks and can read and write sectors. In our case the
Apple iPod Shuffle was working (Who will volunteer to write iTunes for
AtariXL ??)

The new USB Test Program will be available during the next days on
Sourceforge and on the MicroUSB Project pages.

We made some pictures:
http://www.strotmann.de/twiki/bin/view/Mic...jUSBConvFivePic

Best whishes from the ABBUC RAF USB Team!

Carsten

Carsten Strotmann
ABBUC Programmers Group Wiki
http://www.strotmann.de/twiki/bin/view/APG/WebHome Atari USB Project
http://www.microusb.org/

From 5879262645173910498
X-Google-Thread: f8760,a75beca3c0a93759

X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.centurytel.net!
news.centurytel.net.POSTED!not-for-mail
NNTP-Posting-Date: Mon, 12 Dec 2005 09:44:50 -0600
From: Michael Current <hunmanik@earthlink.net>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Welcome to comp.sys.atari.8bit!
Date: Mon, 12 Dec 2005 09:44:50 -0600
Message-ID: <036rp19icvq4vloncsjmdmt4c1pt4jsfs5@4ax.com>
References: <atari-8-bit/welcome_1134192808@rtfm.mit.edu>
<65iop19kd3ebj5h64ecgjvrnhcesev96cp@4ax.com>
X-Newsreader: Forte Free Agent 3.1/32.783
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 55
NNTP-Posting-Host: 207.118.226.126
X-Trace: sv3-HHNHkG4jUnMVzC4WV6KSvBWXptxyYkUwV3+p0+N9MJbj1aI78dw/x7fj6+eCj/
0VoWdUDT2DWqAZCqD!
+Hg0nEIS3KELZgNi8f5m25XcBs898T0Yuq8QoUZxQGR6pVdU5Z8Qh+6K9lWQ1s9GGECMQZNXZMmO!
OpnHEWofhGKRd2Pwmnj5ZdV77JS2e+Nc9w==
X-Complaints-To: abuse@centurytel.net
X-DMCA-Complaints-To: abuse@centurytel.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:3711

On Sun, 11 Dec 2005 10:42:53 -0500, kevin <kevnospam242@gmail.com> wrote:

Hi Kevin,

>On 10 Dec 2005 05:33:40 GMT, "Michael Current"
><hunmanik@earthlink.net> wrote:
>
>>INFORMATION:
>>Atari 8-Bit Computers: Frequently Asked Questions (Michael Current)
>> http://www.cs.uu.nl/wais/html/na-dir/atari-8-bit/faq.html
>
>
>Micheal how come the faq still does not reflect the additions (re ntsc
>65xe wiuth ECI) that we discussed?   Just wondering how long it takes
>to update the faq (both the august and oct additions dont include this
>info)

The FAQ gets auto-posted here in the newsgroup every 60 days. Each time it
gets posted here, the web mirrors in turn automatically update with the
version that appears here.

I updated my working copy of the FAQ with the NTSC/65XE/ECI info from you on

9/5. The FAQ was next auto-posted on about 10/25. Unfortunately, I had neglected to upload a new copy of the FAQ to the auto-poster since the previous posting, so the version that appeared here and was mirrored on the web on around 10/25 was actually the version that I last revised on 8/15. So that's why the info from you isn't there yet.

The FAQ is next scheduled to auto-post on around 12/25 (merry Christmas!), 60 days after the last one. I've already fed the auto-poster with newer versions a couple times since 10/25, so it will definitely include the info from you, along with a number of other updates. In fact, here's a little "preview":

UPDATES SINCE PREVIOUS POSTING
2005.11.27 8.1 updated to revision 2.0, 2005-2-20 from Freddy Offenga
2005.11.27 7.1 updated to Version 3.4, 2005-11-26 from Freddy Offenga
2005.11.27 6.8 The Entertainer variations, thanks Bill Demian
2005.11.16 1.11 added custom IC part numbers from Best Electronics catalog
2005.11.14 1.11 added link to http://www.retromicro.com/, thanks Kryten
2005.11.08 2.1 More Than Games link updated
2005.10.28 1.11 datasheets & schematics missing from revised atarimuseum.com
2005.10.15 11.2 1.2 1.3 3.4 800/810/400 production ended May 1983
2005.09.09 3.9 added SIO2Linux, by Preston Crow
2005.09.05 1.7,1.12 some NTSC 65XE's include the ECI port, thanks Kevin
2005.08.26 11.2 JAKKS Pacific and Atari Flashback annoucements added
2005.08.15 11.2 1983 1200XL, 800 retail prices

Thanks,

-Michael

Michael Current, mailto:hunmanik@earthlink.net
8-bit Atari FAQs, http://www.cs.uu.nl/wais/html/na-dir/atari-8-bit/.html
St. Paul Atari Computer Enthusiasts, http://space.atari.org/

From -766345559476427923
X-Google-Thread: f8760,8237bb180de4bf26
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!z14g2000cwz.googlegroups.com!not-for-mail
From: "Bryce" <ianmc@arcor.de>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Atari 800 making EPROMs
Date: 12 Dec 2005 08:36:11 -0800
Organization: http://groups.google.com
Lines: 6
Message-ID: <1134405371.865040.90160@z14g2000cwz.googlegroups.com>
References: <11phbnqqjgu2tbc@corp.supernews.com>
   <1134107766.453976.197570@g47g2000cwa.googlegroups.com>
   <11pjshk34tnrl90@corp.supernews.com>
   <1134182458.263902.297380@z14g2000cwz.googlegroups.com>
   <ops1lw9oa5wy0yxx@fat-arse>

NNTP-Posting-Host: 194.8.222.126
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1134405376 10958 127.0.0.1 (12 Dec 2005 16:36:16 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Mon, 12 Dec 2005 16:36:16 +0000 (UTC)
In-Reply-To: <ops1lw9oa5wy0yxx@fat-arse>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.1; .NET CLR
1.1.4322),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: z14g2000cwz.googlegroups.com; posting-host=194.8.222.126;
   posting-account=Jg0g0Q0AAABGgnoen1AUPmq8nM1Iq3X5
Xref: g2news1.google.com comp.sys.atari.8bit:3712

If you have the equipment and know-how to make your own PCBs I can send
you the plans for the 27128 EPROM Cartridge. I have made several for my
800XL and swap the games/utilities on them regularly. You don't have to
fill the EPROM so a 27128 EPROM can take a 4K / 8K or 16K program
without any modifications. Let me know if you want the plans...

From -8357747680968627986
X-Google-Thread: f8760,a75beca3c0a93759
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g14g2000cwa.googlegroups.com!not-for-
mail
From: "kev242@gmail.com" <kev242@gmail.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Welcome to comp.sys.atari.8bit!
Date: 12 Dec 2005 09:20:50 -0800
Organization: http://groups.google.com
Lines: 2
Message-ID: <1134408050.449693.143810@g14g2000cwa.googlegroups.com>
References: <atari-8-bit/welcome_1134192808@rtfm.mit.edu>
   <65iop19kd3ebj5h64ecgjvrnhcesev96cp@4ax.com>
   <036rp19icvq4vloncsjmdmt4c1pt4jsfs5@4ax.com>
NNTP-Posting-Host: 68.230.155.106
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1134408060 29829 127.0.0.1 (12 Dec 2005 17:21:00 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Mon, 12 Dec 2005 17:21:00 +0000 (UTC)
In-Reply-To: <036rp19icvq4vloncsjmdmt4c1pt4jsfs5@4ax.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Windows NT 5.1; en-US; rv:1.7.12)
Gecko/20050915 Firefox/1.0.7,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g14g2000cwa.googlegroups.com; posting-host=68.230.155.106;
   posting-account=DqpmIA0AAAAnmBLHW7pk-0TGMce4FzNG
Xref: g2news1.google.com comp.sys.atari.8bit:3713

wow that's alot of updates, thanks for explaining!

From 1204979323434991356
X-Google-Thread: f8760,8237bb180de4bf26
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news3.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!feed4.newsreader.com!
newsreader.com!newsh.newsreader.com!image.newsreader.com!bruce#fanboy.net
From: Bruce Tomlin <bruce#fanboy.net@127.0.0.1>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Atari 800 making EPROMs
Organization: fanboy.net - Austin, TX
References: <11phbnqqjgu2tbc@corp.supernews.com>
<1134107766.453976.197570@g47g2000cwa.googlegroups.com>
<11pjshk34tnrl90@corp.supernews.com>
<1134182458.263902.297380@z14g2000cwz.googlegroups.com> <ops1lw9oa5wy0yxx@fat-
arse> <1134405371.865040.90160@z14g2000cwz.googlegroups.com>
User-Agent: MT-NewsWatcher/3.4 (PPC Mac OS X)
X-Face: .[yrxEW%s0)AUN_}1SFuOKNLQI.&ybimD7$)ViS7{\Gs>(7%*cZYTpT\=v%A=@<BXl+:e!|
 qg]&R\I^c4J)EM8]-gmf"`6U1F)@a(Ga6C[;ji_$[CTv?C@n}1P|x&T]('W67a0-rTmy!.kLGi^A0B
 xGhiy<%q
Date: Mon, 12 Dec 2005 11:30:37 -0600
Message-ID: <bruce#fanboy.net-384048.11303712122005@image.newsreader.com>
X-Trace: image.newsreader.com zn8go-y.=IFR8+H1wHpcVgOiykUj0b/UibysviFoLGFDV=nY
Lines: 12
Xref: g2news1.google.com comp.sys.atari.8bit:3714

In article <1134405371.865040.90160@z14g2000cwz.googlegroups.com>,
 "Bryce" <ianmc@arcor.de> wrote:

> If you have the equipment and know-how to make your own PCBs I can send
> you the plans for the 27128 EPROM Cartridge. I have made several for my
> 800XL and swap the games/utilities on them regularly. You don't have to
> fill the EPROM so a 27128 EPROM can take a 4K / 8K or 16K program
> without any modifications. Let me know if you want the plans...

Or he could spend $5 to $8.50 and get one already made...

http://www.atariage.com/store/index.php?cPath=65_66

From 3189548619363969545
X-Google-Thread: f8760,8237bb180de4bf26
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!o13g2000cwo.googlegroups.com!not-for-
mail
From: "Bryce" <ianmc@arcor.de>
Newsgroups: comp.sys.atari.8bit

Subject: Re: Atari 800 making EPROMs
Date: 12 Dec 2005 11:37:59 -0800
Organization: http://groups.google.com
Lines: 2
Message-ID: <1134416279.149866.21340@o13g2000cwo.googlegroups.com>
References: <11phbnqqjgu2tbc@corp.supernews.com>
   <1134107766.453976.197570@g47g2000cwa.googlegroups.com>
   <11pjshk34tnrl90@corp.supernews.com>
   <1134182458.263902.297380@z14g2000cwz.googlegroups.com>
   <ops1lw9oa5wy0yxx@fat-arse>
   <1134405371.865040.90160@z14g2000cwz.googlegroups.com>
   <bruce#fanboy.net-384048.11303712122005@image.newsreader.com>
NNTP-Posting-Host: 84.63.110.24
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1134416284 26642 127.0.0.1 (12 Dec 2005 19:38:04 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Mon, 12 Dec 2005 19:38:04 +0000 (UTC)
In-Reply-To: <bruce#fanboy.net-384048.11303712122005@image.newsreader.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Windows NT 5.0; en-US; rv:1.7.12)
Gecko/20050915 Firefox/1.0.7,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: o13g2000cwo.googlegroups.com; posting-host=84.63.110.24;
   posting-account=Jg0g0Q0AAABGgnoen1AUPmq8nM1Iq3X5
Xref: g2news1.google.com comp.sys.atari.8bit:3715

True :o)

From 6491308850594794125
X-Google-Thread: f8760,5940ddd05b1d807b
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!novia!news-xfer.nntp.sonic.net!
posts.news.sonic.net!nnrp0.nntp.sonic.net!not-for-mail
Message-ID: <439e12d8$0$38579$742ec2ed@news.sonic.net>
From: bill@newbreedsoftware.com (William Kendrick)
Subject: Re: ABBUC USB Coding Workout Report
Newsgroups: comp.sys.atari.8bit
References: <pan.2005.12.12.09.50.00.60269@strotmann.de>
User-Agent: tin/1.4.2-20000205 ("Possession") (UNIX) (Linux/2.4.31-B-STAND (i686))
Date: 13 Dec 2005 00:16:24 GMT
Lines: 20
NNTP-Posting-Date: 13 Dec 2005 00:16:24 GMT
NNTP-Posting-Host: c4e4afc9.news.sonic.net
X-Trace: DXC=kQE?
S;7Hd<5SZ;1S58hVM=m4K\QM1CV^01OYf0H`?;X1_<;YdO<VBT::oF=1i9HD64a:idgQ::ZL75\3m7[Sm[
b4
X-Complaints-To: abuse@sonic.net
Xref: g2news1.google.com comp.sys.atari.8bit:3716

Carsten Strotmann <cas_news@strotmann.de> wrote:
> * I have added USB Storage routines to the USB Test program. We can
> now access some USB Sticks and can read and write sectors. In our case the
> Apple iPod Shuffle was working (Who will volunteer to write iTunes for
> AtariXL ??)

Hrm, I just bought my wife an iPod nano for her birthday. Hmmm... :)

> We made some pictures:
> http://www.strotmann.de/twiki/bin/view/Mic...jUSBConvFivePic

The "..." kinda ruins the URL. :^) Looks to be this, right?

  http://www.strotmann.de/twiki/bin/view/Microusb/ProjUSBConvFivePic

--
-bill!
bill@newbreedsoftware.com
http://www.newbreedsoftware.com/

From -8909823136986924931
X-Google-Thread: f8760,f1359f908355012b,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!peer01.cox.net!cox.net!p01!
dukeread08.POSTED!53ab2750!not-for-mail
From: "Jack Tseng" <tseng4@hotmail.com>
Newsgroups: comp.sys.atari.8bit
Subject: xf551 uses IBM drive?
Lines: 7
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <gqpnf.28534$QW2.15896@dukeread08>
Date: Mon, 12 Dec 2005 20:25:19 -0500
NNTP-Posting-Host: 24.255.118.209
X-Complaints-To: abuse@cox.net
X-Trace: dukeread08 1134437132 24.255.118.209 (Mon, 12 Dec 2005 20:25:32 EST)
NNTP-Posting-Date: Mon, 12 Dec 2005 20:25:32 EST
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:3717

I notice that XF551 uses IBM style 360K drive. I wonder if the XF551 works
with any IBM 360K drive compatible like Teac, Toshiba, Mitsubishi, or
Mitsumi?

Jack

From -6200855774467076106
X-Google-Thread: f8760,6669108be32ed3e2,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!peer01.cox.net!cox.net!p01!
dukeread08.POSTED!53ab2750!not-for-mail
From: "Jack Tseng" <tseng4@hotmail.com>
Newsgroups: comp.sys.atari.8bit
Subject: Trak and Astra read other side?
Lines: 4
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <fmrnf.28593$QW2.9726@dukeread08>
Date: Mon, 12 Dec 2005 22:37:35 -0500
NNTP-Posting-Host: 24.255.118.209
X-Complaints-To: abuse@cox.net
X-Trace: dukeread08 1134445067 24.255.118.209 (Mon, 12 Dec 2005 22:37:47 EST)
NNTP-Posting-Date: Mon, 12 Dec 2005 22:37:47 EST
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:3718

Can Trak AT-D2 and Astra The One read/write the XF551 formatted 360K disk in
other side?

From 8093000153476865444
X-Google-Thread: f8760,f1359f908355012b
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!nx01.iad01.newshosting.com!newshosting.com!newsfeed.icl.net!
newsfeed.fjserv.net!newsfeed.freenet.de!news.newsland.it!news.cdlan.net!
ilaria.aioe.org!aioe.org!not-for-mail
From: machf <no_me_j.machf@hijos.de.terra.com.pe>
Newsgroups: comp.sys.atari.8bit
Subject: Re: xf551 uses IBM drive?
Date: Tue, 13 Dec 2005 11:41:20 -0500
Organization: Starfleet
Lines: 18
Message-ID: <q9utp1d72ueq4fnbpnkvsgeagptdtqn3vq@4ax.com>
References: <gqpnf.28534$QW2.15896@dukeread08>
NNTP-Posting-Host: CNfHyJeC9skCNboAYvQNQg.user.domitilla.aioe.org
Mime-Version: 1.0

Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
X-Complaints-To: abuse@aioe.org
X-Newsreader: Forte Agent 1.8/32.553
Xref: g2news1.google.com comp.sys.atari.8bit:3719

On Mon, 12 Dec 2005 20:25:19 -0500, "Jack Tseng" <tseng4@hotmail.com> wrote:

>I notice that XF551 uses IBM style 360K drive. I wonder if the XF551 works
>with any IBM 360K drive compatible like Teac, Toshiba, Mitsubishi, or
>Mitsumi?
>
>Jack
>
Yes, it does. I think the only limitation is the power that the motor requires.
In fact, I think they were TEAC mechanisms fitted into the XF-551 casing...
But right now I don't want to open my XF-551s to verify it...
--
_____________   ____---____   Marco Antonio Checa Funcke
_________D /-/---_----'   Santiago de Surco, Lima, Peru
       _H__/_/   http://machf.tripod.com
      '-_____|(

remove the "no_me_j." and ".sons.of" parts before replying

From -379249396308271144
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Tue, 13 Dec 2005 14:30:10 -0600
Newsgroups: comp.sys.atari.8bit
From: "Edward S. Baiz Jr." <edbaizjr@comcast.net>
Message-ID: <439ed9b08b7990@comcast.net>
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
References: <439a88141294030@comcast.net>
 <0024b481@familynet-international.org>
Organization: I.M.A.G.E./SCAT
User-Agent: Okami Version 3.0B-11 (Atari)
Date: Tue, 13 Dec 2005 15:24:44 +0100 (MET)
X-Sender: NEWSwatch v2.50 (Atari)
Lines: 20
NNTP-Posting-Host: 24.11.255.177
X-Trace: sv3-
gEgIOQJ2XwyqMMHnzPe6It5Yt1h05zIpo2QJFx6zRfUG6aPzUZFv2ojH74WgW2EJ4bCRpObLq2tLWQl!
m32iuYUUubx7rkLj2o71htVaQ9cdczHCs1HYm4HzLi3kfz1HtBDDY69UfVNkwoLzpg==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint

properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:3721

>FamilyNet International Newsgate
>
>> From: "Edward S. Baiz Jr." <edbaizjr@comcast.net>
>
>> That sounds great. It is alot better than what I paid for my Atari clone, the
>> Hades 060, which was some where around $3500. Still, it was worth it as it
>> still works and functions great for me today.
>
>   David Acklam, once he had his Hades back frm the world tour it had, was
>very happy with his too. I wouldn't have minded a 060 Milan... but then again,
>in the end I came to realize that the Mac was my best current world solution,
>and stuck with that.
>
>FamilyNet <> Internet Gated Mail
>http://www.familynet-international.org

Yes David is still very happy with his Hades as far as I know. You are correct
about the Mac. If anything seriously happened to my Hades I would probably get
one if I had no other options.

From 3941752639363361059
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Tue, 13 Dec 2005 14:30:10 -0600
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
From: "Edward S. Baiz Jr." <edbaizjr@comcast.net>
Message-ID: <439ed8aa7ea210@comcast.net>
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
References: <43918d3e$1@duster.adelaide.on.net>
 <439255e8$0$9288$afc38c87@news.optusnet.com.au>
 <4392ec0d$1@duster.adelaide.on.net>
 <4394157f$0$9288$afc38c87@news.optusnet.com.au>
 <p14mzjfv2b6.fsf@panini.cling.gu.se>
 <pan.2005.12.05.18.40.51.891965@charter.net>
 <43949236@duster.adelaide.on.net>
 <ry3lf.12116$ea6.2535@news-server.bigpond.net.au>
 <p14ek4quzpm.fsf@panini.cling.gu.se>
 <pan.2005.12.06.13.40.37.108969@charter.net> <439a88141294030@comcast.net>
 <439b1802$1@duster.adelaide.on.net>

Organization: I.M.A.G.E./SCAT
User-Agent: Okami Version 3.0B-11 (Atari)
Date: Tue, 13 Dec 2005 15:20:22 +0100 (MET)
X-Sender: NEWSwatch v2.50 (Atari)
Lines: 23
NNTP-Posting-Host: 24.11.255.177
X-Trace: sv3-R6hifNgPdUKV2wk62C5yzWUGD9vu+U/
Pu5N8B+82tFthQaErsVyOnjV5AVFZaZMTwSZK1M7ewOeBOm7!
SfDY4Yl5m5kcU1pjZWbCs9K1ya87SCNFKqsLk+Q96n8vZO8LQq5R0d+JKwmD/fBbDQ==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.cbm:13199 comp.sys.atari.8bit:3720
comp.sys.sinclair:7000 alt.games.video.xbox:35862

>
>"Edward S. Baiz Jr." <edbaizjr@comcast.net> wrote in message
>news:439a88141294030@comcast.net...
>> >On Tue, 06 Dec 2005 14:23:01 +0100, MagerValp wrote:

>>>My first Falcon in '92 was $799.00 - I did add a HD and some other stuff
>>>but it still was well under a $1000 here in the US.
>>
>> That sounds great. It is alot better than what I paid for my Atari clone,
>> the
>> Hades 060, which was some where around $3500. Still, it was worth it as it
>> still works and functions great for me today.
>>
>
>$3500 US?
>
>Is it true that the MIDI timing is nothing like it was on the real Atari's
>and there have been lots of compatibility problems or is that the Milan I'm
>thinkling of?

Yes $3500 US. AS far as MIDI goes, it works fine on the Hades. I use the
program Sweet 16 and it seems to run fine.

From -835099243165381289
X-Google-Thread: f8760,211908f78b7ee71,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!peer01.cox.net!cox.net!p01!
dukeread10.POSTED!53ab2750!not-for-mail
Reply-To: "Docrotcod" <rahbart@cox.net>
From: "Docrotcod" <rahbart@cox.net>
Newsgroups: comp.sys.atari.8bit

Subject: MyIDE issue
Lines: 9
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <K3Lnf.4012$9G.2715@dukeread10>
Date: Tue, 13 Dec 2005 20:03:14 -0600
NNTP-Posting-Host: 70.185.224.53
X-Complaints-To: abuse@cox.net
X-Trace: dukeread10 1134525802 70.185.224.53 (Tue, 13 Dec 2005 21:03:22 EST)
NNTP-Posting-Date: Tue, 13 Dec 2005 21:03:22 EST
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:3722

    Guys i'm sure this is an easy one, but I can't work it out in my head.

I've got the MyIDE 3.1 External device with O/S chip installed. Running
Sparta3.3 for MyIDE. Ran a program that clobbered D1. Wanting to reformat
D1 but can't remember the sequence. Any help is appreciated!

Thomas

From -4918717162003494062
X-Google-Thread: f8760,211908f78b7ee71
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!peer01.cox.net!cox.net!p01!
dukeread10.POSTED!53ab2750!not-for-mail
Reply-To: "Docrotcod" <rahbart@cox.net>
From: "Docrotcod" <rahbart@cox.net>
Newsgroups: comp.sys.atari.8bit
References: <K3Lnf.4012$9G.2715@dukeread10>
Subject: Re: MyIDE issue
Lines: 16
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Response
Message-ID: <EgLnf.4013$9G.1131@dukeread10>
Date: Tue, 13 Dec 2005 20:17:00 -0600
NNTP-Posting-Host: 70.185.224.53
X-Complaints-To: abuse@cox.net
X-Trace: dukeread10 1134526628 70.185.224.53 (Tue, 13 Dec 2005 21:17:08 EST)
NNTP-Posting-Date: Tue, 13 Dec 2005 21:17:08 EST
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:3723

Nevermind...figured it out ;)

Thomas

"Docrotcod" <rahbart@cox.net> wrote in message
news:K3Lnf.4012$9G.2715@dukeread10...
>   Guys i'm sure this is an easy one, but I can't work it out in my head.
>
> I've got the MyIDE 3.1 External device with O/S chip installed. Running
> Sparta3.3 for MyIDE. Ran a program that clobbered D1. Wanting to
> reformat D1 but can't remember the sequence. Any help is appreciated!
>
> Thomas
>

From 5869228236812616279
X-Google-Thread: f8760,f1359f908355012b
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!newshub.sdsu.edu!peer01.west.cox.net!
cox.net!p01!dukeread08.POSTED!53ab2750!not-for-mail
From: "Jack Tseng" <tseng4@hotmail.com>
Newsgroups: comp.sys.atari.8bit
References: <gqpnf.28534$QW2.15896@dukeread08>
<q9utp1d72ueq4fnbpnkvsgeagptdtqn3vq@4ax.com>
Subject: Re: xf551 uses IBM drive?
Lines: 36
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-RFC2646: Format=Flowed; Original
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
Message-ID: <VBLnf.28862$QW2.20912@dukeread08>
Date: Tue, 13 Dec 2005 21:39:35 -0500
NNTP-Posting-Host: 24.255.118.209
X-Complaints-To: abuse@cox.net
X-Trace: dukeread08 1134527989 24.255.118.209 (Tue, 13 Dec 2005 21:39:49 EST)
NNTP-Posting-Date: Tue, 13 Dec 2005 21:39:49 EST
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:3724

I tried using the Teac "IBM Style" drive in XF551. The power cable is
connected from AT Power Supply. I do not use the power from XF551 circuit.
When I turn on the computer, the motor in the disk drive is running but
there is no busy light and the Atari Single/Double Density disk can not be
read. I think the most mechanisms do not work with XF551. I think the
special mechanism is designed for Atari XF551. Like the oldest disk drive
from VAX microframe work with IBM AT but DOS formatted disk can not be read.
Oh well...

Jack

"machf" <no_me_j.machf@hijos.de.terra.com.pe> wrote in message
news:q9utp1d72ueq4fnbpnkvsgeagptdtqn3vq@4ax.com...
> On Mon, 12 Dec 2005 20:25:19 -0500, "Jack Tseng" <tseng4@hotmail.com>
> wrote:
>
>>I notice that XF551 uses IBM style 360K drive. I wonder if the XF551 works
>>with any IBM 360K drive compatible like Teac, Toshiba, Mitsubishi, or
>>Mitsumi?
>>
>>Jack
>>
> Yes, it does. I think the only limitation is the power that the motor
> requires.
> In fact, I think they were TEAC mechanisms fitted into the XF-551
> casing...
> But right now I don't want to open my XF-551s to verify it...
> --
> __________   ____---____   Marco Antonio Checa Funcke
> _________D /-/---_----'   Santiago de Surco, Lima, Peru
>   _H__/_/   http://machf.tripod.com
>   '-_____|(
>
> remove the "no_me_j." and ".sons.of" parts before replying

From 6304708387124847656
X-Google-Thread: f8760,f1359f908355012b
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!proxad.net!proxad.net!
feeder1.cambrium.nl!feed.tweaknews.nl!138.199.65.86.MISMATCH!sn-ams-06!sn-ams-05!
sn-post-ams-02!sn-post-01!supernews.com!corp.supernews.com!not-for-mail
From: TJ <tjatari@dreamscape.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: xf551 uses IBM drive?
Date: Tue, 13 Dec 2005 23:23:55 -0500
Organization: Posted via Supernews, http://www.supernews.com
Message-ID: <11pv7dtofr28u1f@corp.supernews.com>
User-Agent: Mozilla Thunderbird 1.0.2 (X11/20050322)
X-Accept-Language: en-us, en
MIME-Version: 1.0
References: <gqpnf.28534$QW2.15896@dukeread08>
<q9utp1d72ueq4fnbpnkvsgeagptdtqn3vq@4ax.com>
In-Reply-To: <q9utp1d72ueq4fnbpnkvsgeagptdtqn3vq@4ax.com>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
X-Complaints-To: abuse@supernews.com
Lines: 19

Xref: g2news1.google.com comp.sys.atari.8bit:3725

machf wrote:
> On Mon, 12 Dec 2005 20:25:19 -0500, "Jack Tseng" <tseng4@hotmail.com> wrote:
>
>
>>I notice that XF551 uses IBM style 360K drive. I wonder if the XF551 works
>>with any IBM 360K drive compatible like Teac, Toshiba, Mitsubishi, or
>>Mitsumi?
>>
>>Jack
>>
>
> Yes, it does. I think the only limitation is the power that the motor requires.
> In fact, I think they were TEAC mechanisms fitted into the XF-551 casing...
> But right now I don't want to open my XF-551s to verify it...

IIRC, the XF551 mechanisms were made by Mitsumi, and there was something
special about them. For the life of me, I can't remember what...

TJ

From 4896730750096617642
X-Google-Thread: f8760,f1359f908355012b
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!newshub.sdsu.edu!elnk-nf2-pas!
newsfeed.earthlink.net!stamper.news.pas.earthlink.net!
newsread3.news.pas.earthlink.net.POSTED!ccf20f92!not-for-mail
From: Rick Cortese <ricortes@earthlink.net>
User-Agent: Mozilla/5.0 (Windows; U; Windows NT 5.1; en-US; rv:1.6) Gecko/20040113
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit
Subject: Re: xf551 uses IBM drive?
References: <gqpnf.28534$QW2.15896@dukeread08>
<q9utp1d72ueq4fnbpnkvsgeagptdtqn3vq@4ax.com> <VBLnf.28862$QW2.20912@dukeread08>
In-Reply-To: <VBLnf.28862$QW2.20912@dukeread08>
Content-Type: text/plain; charset=us-ascii; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 16
Message-ID: <S6Nnf.3207$QQ1.1758@newsread3.news.pas.earthlink.net>
Date: Wed, 14 Dec 2005 04:23:14 GMT
NNTP-Posting-Host: 4.246.42.43
X-Complaints-To: abuse@earthlink.net
X-Trace: newsread3.news.pas.earthlink.net 1134534194 4.246.42.43 (Tue, 13 Dec 2005
20:23:14 PST)
NNTP-Posting-Date: Tue, 13 Dec 2005 20:23:14 PST
Organization: EarthLink Inc. -- http://www.EarthLink.net
Xref: g2news1.google.com comp.sys.atari.8bit:3726

Jack Tseng wrote:

> I tried using the Teac "IBM Style" drive in XF551. The power cable is
> connected from AT Power Supply. I do not use the power from XF551 circuit.
> When I turn on the computer, the motor in the disk drive is running but
> there is no busy light and the Atari Single/Double Density disk can not be
> read. I think the most mechanisms do not work with XF551. I think the
> special mechanism is designed for Atari XF551. Like the oldest disk drive
> from VAX microframe work with IBM AT but DOS formatted disk can not be read.
> Oh well...

Been forever but...

Not only is the standard drive a low powered one, it is also jumpered
differently then an IBM style drive. Remember how the IBM used a
cut/twisted cable? I think that was so both drives could be jumpered as
D1: for an XF551 I'm pretty sure you have to jumper it as D0:

From 5497537802676240461
X-Google-Thread: f8760,f1359f908355012b
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!z14g2000cwz.googlegroups.com!not-for-
mail
From: "Larry" <LLppwhite@aol.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: xf551 uses IBM drive?
Date: 14 Dec 2005 04:06:02 -0800
Organization: http://groups.google.com
Lines: 15
Message-ID: <1134561962.286762.43390@z14g2000cwz.googlegroups.com>
References: <gqpnf.28534$QW2.15896@dukeread08>
   <q9utp1d72ueq4fnbpnkvsgeagptdtqn3vq@4ax.com>
   <11pv7dtofr28u1f@corp.supernews.com>
NNTP-Posting-Host: 205.188.117.70
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1134561967 361 127.0.0.1 (14 Dec 2005 12:06:07 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Wed, 14 Dec 2005 12:06:07 +0000 (UTC)
In-Reply-To: <11pv7dtofr28u1f@corp.supernews.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; AOL 9.0; Windows NT 5.1;
SV1; .NET CLR 1.0.3705; .NET CLR 1.1.4322),gzip(gfe),gzip(gfe)
X-HTTP-Via: HTTP/1.1 (Velocity/1.0.6 [uScMs f p eN:t cCMp s]), HTTP/1.1 Turboweb
[dtc-te012 8.3.5], HTTP/1.0 cache-dtc-af06.proxy.aol.com[CDBC7546] (Traffic-
Server/5.4.0 [uScM])
Complaints-To: groups-abuse@google.com
Injection-Info: z14g2000cwz.googlegroups.com; posting-host=205.188.117.70;
   posting-account=sOuFuA0AAACrWE950AHmKCUDXcFt63PD
Xref: g2news1.google.com comp.sys.atari.8bit:3727

Hi Guys-
Good to hear from you Marco!

I've used several "modern" 360K drives in the XF551 case. I've also
seen a HD 1.2 mechanism installed, but naturally ran as a sort-of 360K.
 Atari also used more than one brand of drive. Jumpering *is* an issue.
 IIRC, my stock Mitsumi had to be jumpered as device 1 rather than
device 0 for it to be D1: in the system. The other issue that pretty
much always comes up is that the 34-pin connecting cable is too short,
since most drives connect on the opposite side from the stock mech.
But easy to lengthen with an adapter cable. But when its all said and
done, IMO the best use of a 551 is with a 720K mech. Twice the
storage, no/fewer compatability issues, very low power requirements.
Of course, that may not meet your needs. Incidently, look into
HyperXF. -Larry

From 1826512591102474927
X-Google-Thread: f8760,6669108be32ed3e2
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!o13g2000cwo.googlegroups.com!not-for-
mail
From: "Larry" <LLppwhite@aol.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Trak and Astra read other side?
Date: 14 Dec 2005 04:18:31 -0800
Organization: http://groups.google.com
Lines: 7
Message-ID: <1134562711.780324.18600@o13g2000cwo.googlegroups.com>
References: <fmrnf.28593$QW2.9726@dukeread08>
NNTP-Posting-Host: 205.188.117.70
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1134562717 3905 127.0.0.1 (14 Dec 2005 12:18:37 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Wed, 14 Dec 2005 12:18:37 +0000 (UTC)
In-Reply-To: <fmrnf.28593$QW2.9726@dukeread08>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; AOL 9.0; Windows NT 5.1;
SV1; .NET CLR 1.0.3705; .NET CLR 1.1.4322),gzip(gfe),gzip(gfe)
X-HTTP-Via: HTTP/1.1 (Velocity/1.0.6 [uScMs f p eN:t cCMp s]), HTTP/1.1 Turboweb
[dtc-te012 8.3.5], HTTP/1.0 cache-dtc-af06.proxy.aol.com[CDBC7546] (Traffic-
Server/5.4.0 [uScM])
Complaints-To: groups-abuse@google.com
Injection-Info: o13g2000cwo.googlegroups.com; posting-host=205.188.117.70;
   posting-account=sOuFuA0AAACrWE950AHmKCUDXcFt63PD
Xref: g2news1.google.com comp.sys.atari.8bit:3728

The TRAK model you mention is single-sided, so no. Not unless you have
a modded 551 (or use "flippy" disks with 2 timing holes in the
jacket.) In that case, you would be using the 551 to write
double-sided 90 or 180K disks. Astra did produce some 360K models, but
I *believe* they did not use the same format pattern as the 551. The
FAQ's might have some info on this. -Larry

From 2452112942244295853
X-Google-Thread: f8760,5940ddd05b1d807b
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!fu-berlin.de!uni-berlin.de!
individual.net!not-for-mail
From: Carsten Strotmann <cas_news@strotmann.de>
Newsgroups: comp.sys.atari.8bit
Subject: Re: ABBUC USB Coding Workout Report
Date: Wed, 14 Dec 2005 22:04:35 +0100
Lines: 54
Message-ID: <pan.2005.12.14.21.04.35.283341@strotmann.de>
References: <pan.2005.12.12.09.50.00.60269@strotmann.de>
Mime-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-1
Content-Transfer-Encoding: 8bit
X-Trace: individual.net /jxVFwfUQoCZvFoa3v/WcQpdlG+ZsZ3nQETWL8MkF2IX0MR3dR
User-Agent: Pan/0.14.2.91 (As She Crawled Across the Table)
Xref: g2news1.google.com comp.sys.atari.8bit:3729

Hello,

the new USBTEST Version 0.6 disk is online at SourceForge
http://sourceforge.net/project/showfiles.php?group_id=111428

New features:
* Get Descriptor Routines and Display are now working with more USB 2.0
devices

* faster Routines to move data in/out of the USB Controller
buffer, using Cypres SL811 autoincrement

* USB Storage Sub-Menu

* Function to send SCSI Device Inquiry

* Function to read SCSI Device
Capacity

* Function to read SCSI LBA (Sector)

We would like all owners of an Atari USB Cartridge to test USB Sticks and
Harddrives with this new release, so that we get an Idea how good the
current code is.

Please test and send us information:
1) if the device can be attached
2) if the device descriptor page can be retrieved

3) if the Device Strings

are printed

4) if you can access the device in the SCSI menu. For this you might need
to adjust the endpoint numbers for the in/out endpoints. You can get this
information on Linux using the "lsusb -v" (from usbtools) command to
display the descriptors of all attached USB devices (on windows you can
use USBCheck.exe). In the next version of the tool I will implement
reading the configuration descriptors and setting the correct endpoints.

I will collect all this information and will post the result on the Atari
USB Device Driver Matrix Page:
http://www.strotmann.de/twiki/bin/view/Microusb/ProjUSBCartAtariDevMatrix

Best regards

Carsten

Carsten Strotmann
ABBUC Programmers Group Wiki
http://www.strotmann.de/twiki/bin/view/APG/WebHome Atari USB Project
http://www.microusb.org/

From 3130589088441339524
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!newshub.sdsu.edu!newsfeed.news2me.com!
newsfeed.icl.net!skynet.be!peer-uk.news.demon.net!kibo.news.demon.net!
news.demon.co.uk!demon!nospam.com!dude
From: Brotha G <dude@nospam.com>
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Date: Thu, 15 Dec 2005 00:05:25 +0000
Lines: 19
Message-ID: <TerFFuAFNLoDFwkk@wearmouth.demon.co.uk>
References: <438fb748$1@duster.adelaide.on.net>
 <4392fc51$0$804$3a628fcd@textreader.nntp.hccnet.nl>
 <3vgeucF15k3n3U1@individual.net> <4395d9c0@news.inet.com.pl>
 <3vm8qpF16gpgsU1@individual.net> <4396214a$1@news.inet.com.pl>
 <4396c219$0$20775$91cee783@newsreader01.highway.telekom.at>
 <3vo2c0F16bg7dU1@individual.net>
 <4397d08f$0$20776$91cee783@newsreader01.highway.telekom.at>
 <qtfl63-dh7.ln1@ridcully.fsnet.co.uk>
 <439858e4$0$20775$91cee783@newsreader01.highway.telekom.at>
 <nmbm63-og8.ln1@ridcully.fsnet.co.uk>

<4398b7fc$0$20768$91cee783@newsreader01.highway.telekom.at>
<LY2mf.18144$GC1.3204@newsfe6-gui.ntli.net>
<4398c404$0$20772$91cee783@newsreader01.highway.telekom.at>
<r94mf.2016$zt1.1119@newsfe5-gui.ntli.net>
<4398dd18$1@duster.adelaide.on.net>
<ld5mf.24956$a15.1994@newsfe5-win.ntli.net>
<jiuJaTBti3nDFw57@wearmouth.demon.co.uk>
<IvRnf.10490$64.2506@newsfe2-win.ntli.net> <43A0AD55.1040604@example.com>
NNTP-Posting-Host: wearmouth.demon.co.uk
Mime-Version: 1.0
Content-Type: text/plain;charset=us-ascii;format=flowed
X-Trace: news.demon.co.uk 1134605183 16913 158.152.128.148 (15 Dec 2005 00:06:23
GMT)
X-Complaints-To: abuse@demon.net
NNTP-Posting-Date: Thu, 15 Dec 2005 00:06:23 +0000 (UTC)
User-Agent: Turnpike/6.02-S (<9lwoNkv5vr7v25C9BmNM7Y2Bzd>)
Xref: g2news1.google.com comp.sys.cbm:13222 comp.sys.atari.8bit:3730
comp.sys.sinclair:7020 alt.games.video.xbox:36102

In message <43A0AD55.1040604@example.com>, Curtis F Kaylor
<curtis@example.com> writes
>>>
>>>Yo! Dude! TIME FOR SOME GAMEZX
>>>
>>>http://gamezx.istheshit.net/
>> I couldn't resist:
>> http://basin.istheshit.net/
>>
>Did I start something here?

Yo!

http://comp.sys.atari.8bit.istheshit.net/

--
Brotha G.
http://shock.istheshit.net/

From 1481553668628912507
X-Google-Thread: f8760,6669108be32ed3e2
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!cyclone1.gnilink.net!
spamkiller.gnilink.net!gnilink.net!trnddc02.POSTED!4fa3cda4!not-for-mail
From: "cbc" <cabell.clarkeNOSPAMMYA$$@SPAMNOverizon.net>
Newsgroups: comp.sys.atari.8bit
References: <fmrnf.28593$QW2.9726@dukeread08>
<1134562711.780324.18600@o13g2000cwo.googlegroups.com>
Subject: Re: Trak and Astra read other side?
Lines: 20

X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <Bu7of.42316$Y7.36045@trnddc02>
Date: Thu, 15 Dec 2005 05:50:25 GMT
NNTP-Posting-Host: 70.105.16.75
X-Complaints-To: abuse@verizon.net
X-Trace: trnddc02 1134625825 70.105.16.75 (Thu, 15 Dec 2005 00:50:25 EST)
NNTP-Posting-Date: Thu, 15 Dec 2005 00:50:25 EST
Xref: g2news1.google.com comp.sys.atari.8bit:3731

That's correct. I have a Big D with one DSDD drive in it (the other one is
SSDD). The disks are not compatible with the DSDD XF-551 disks.

--
Cabell
A8 Internet BBS: telnet://bfbbs.no-ip.com
A8 Website: www.amfband.com/bf/

"Larry" <LLppwhite@aol.com> wrote in message
news:1134562711.780324.18600@o13g2000cwo.googlegroups.com...
> The TRAK model you mention is single-sided, so no. Not unless you have
> a modded 551 (or use "flippy" disks with 2 timing holes in the
> *jacket*.) In that case, you would be using the 551 to write
> double-sided 90 or 180K disks. Astra did produce some 360K models, but
> I *believe* they did not use the same format pattern as the 551. The
> FAQ's might have some info on this. -Larry
>

From -6787816774964483877
X-Google-Thread: f8760,574e069f45f734dd,start
X-Google-Thread: 111a55,574e069f45f734dd,start
X-Google-Thread: fa2dd,574e069f45f734dd,start
X-Google-Attributes: gidf8760,gid111a55,gidfa2dd,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!newshub.sdsu.edu!pln-e!spln!dex!
extra.newsguy.com!newsp.newsguy.com!onyx.spiritone.com!atari
From: Bravo Sierra Computers <atari@aracnet.com>
Newsgroups: comp.sys.atari.8bit,comp.sys.atari.st,pdx.forsale
Subject: AD: E-Mail/Mailing Lists & Atari Survey!
Date: Wed, 14 Dec 2005 23:44:44 -0800
Organization: http://extra.newsguy.com
Lines: 18
Message-ID: <Pine.LNX.4.44.0512142337150.23586-100000@onyx.spiritone.com>
NNTP-Posting-Host: p-070.newsdawg.com
Mime-Version: 1.0
Content-Type: TEXT/PLAIN; charset=US-ASCII

X-X-Sender: atari@onyx.spiritone.com
Xref: g2news1.google.com comp.sys.atari.8bit:3732 comp.sys.atari.st:4838
pdx.forsale:1894

Sign Up for Atari Mailing Lists either by E-Mail or Postal Mail! From
Bravo Sierra Computers Atari Resale or the Portland Atari Club, Goto:

http://www.aracnet.com/~atari/maillist.htm Mail lists and surveys!

I cant read your mind, so fill out the survey so I can get to know you. It
helps me figure out your Atari needs and Interests. Feel free to fill out
the Atari Survey on my Contact Page! Goto my Link above. Thank You.

Please Direct all Replies Through E-Mail to: BenSells@Atari.org or
Atari@aracnet.com. If you can't reach me, see my info at the Bottom!

Atari Jaguar, 8 Bit and ST Games/Software, Hardware/Accessories & References/
Books. FREE Catalogs on Ben's Domain at http://BensCatalogs.Atari.org or at
http://BenSells.Atari.org Catalogs can be attached to,Requested by & Received
Through E-Mail at Atari@aracnet.com or BenSells@Atari.org and Please Specify
Atari 8 Bit, ST, Jaguar and/or all 3! Or Call Ben anytime at (503)256-9974!!!

From 4480161276832063733
X-Google-Thread: f8760,31bbe0ef497486e4,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Thu, 15 Dec 2005 04:43:49 -0600
From: "David Bowden" <nospam@spamsux.org>
Newsgroups: comp.sys.atari.8bit
Subject: Need ROMS for Atari800 emulator
Date: Thu, 15 Dec 2005 04:43:53 -0600
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2670
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2670
X-RFC2646: Format=Flowed; Original
Message-ID: <6rKdnUfz7ch41TzeRVn-rg@comcast.com>
Lines: 15
NNTP-Posting-Host: 67.187.76.221
X-Trace: sv3-UIVwB2YPOODzc9uu4+Ft3dTH8wIj/
DIQkVl05HNaSkWyesg8cLatnBC7pslnFueEnR0GmTncVnIsB81!
+ERSDWpmMuBSdvrRD+y1M3sSOagfDLKDFydWBndH9a0QKtLorxVpJGZ9ZY83FbCtNETx7oNtqpnF!
k6mq4+Cz
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly

X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:3733

While I'm a diehard user of the original equipment, I wanted to give an
emulator a whirl, mainly to see what kind of speeds I get out of Mac65.

I chose the Atari800 emu for Linux, but I'm having great difficulty finding
the OS & BASIC roms. I found some BASIC roms, but I have no clue if they'll
work or not until I get the OS.

Do any of you guys have the roms or know where I can get my hands on them?

Thanks,
--
David Bowden
The Undead Mechanic

From -8968593953564529659
X-Google-Thread: f8760,31bbe0ef497486e4
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!o13g2000cwo.googlegroups.com!not-for-
mail
From: "Rybags" <rybags@tpg.com.au>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Need ROMS for Atari800 emulator
Date: 15 Dec 2005 04:42:23 -0800
Organization: http://groups.google.com
Lines: 4
Message-ID: <1134650543.307667.312780@o13g2000cwo.googlegroups.com>
References: <6rKdnUfz7ch41TzeRVn-rg@comcast.com>
NNTP-Posting-Host: 203.26.16.66
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1134650548 29060 127.0.0.1 (15 Dec 2005 12:42:28 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Thu, 15 Dec 2005 12:42:28 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Windows NT 5.1; en-US; rv:1.7.10)
Gecko/20050716 Firefox/1.0.6,gzip(gfe),gzip(gfe)
X-HTTP-Via: 1.1 cbr-pow-pr1.tpgi.com.au:3128 (tpg-proxy/10)
Complaints-To: groups-abuse@google.com
Injection-Info: o13g2000cwo.googlegroups.com; posting-host=203.26.16.66;
   posting-account=cO6WbgwAAABG8YpZdWXxn5EeB7xmdM6y
Xref: g2news1.google.com comp.sys.atari.8bit:3734

http://vjetnam.hopto.org/index.php?frame=roms

ROMs there, plus just about all commercial games ever released.

From -794735502839475587
X-Google-Thread: f8760,211908f78b7ee71
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!nx01.iad01.newshosting.com!newshosting.com!
216.168.1.162.MISMATCH!sn-xit-02!sn-xit-10!sn-xit-01!sn-post-01!supernews.com!
corp.supernews.com!not-for-mail
From: "Greg Goodwin" <Greg.Goodwinp0.f2.n8.z8@fmlynet.org>
Newsgroups: comp.sys.atari.8bit
Subject: MyIDE issue
Date: Wed, 15 Dec 2005 08:44:58
Organization: www.family-bbs.net [FamilyNet International]
Message-ID: <00255d5a@familynet-international.org>
References: <K3Lnf.4012$9G.2715@dukeread10>
X-Gateway: NewsGate v1.0 gamma 2 NNTP <-> FidoNet Gateway
X-FTNADDR: 8:8/2.0
X-Complaints-To: abuse@supernews.com
Lines: 17
Xref: g2news1.google.com comp.sys.atari.8bit:3735

FamilyNet International Newsgate

> From: "Docrotcod" <rahbart@cox.net>
> Guys i'm sure this is an easy one, but I can't work it out in my head.
> I've got the MyIDE 3.1 External device with O/S chip installed. Running
> Sparta3.3 for MyIDE. Ran a program that clobbered D1. Wanting to reformat
> D1 but can't remember the sequence. Any help is appreciated!
> Thomas

   Hey Docrot! I know "The Cafe" is currently down, but what was the link to
your OTHER bbs you had going? Been wanting to visit that.

   Doc Clu

FamilyNet <> Internet Gated Mail
http://www.familynet-international.org

From -8305128572449100795
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!newshub.sdsu.edu!logbridge.uoregon.edu!
canoe.uoregon.edu!newsfeed.news.ucla.edu!newsfeed.berkeley.edu!ucberkeley!sn-
xit-03!sn-xit-12!sn-xit-09!sn-post-02!sn-post-01!supernews.com!corp.supernews.com!
not-for-mail
From: "Greg Goodwin" <Greg.Goodwinp0.f2.n8.z8@fmlynet.org>
Newsgroups: comp.sys.atari.8bit
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???

Date: Wed, 15 Dec 2005 08:53:44
Organization: www.family-bbs.net [FamilyNet International]
Message-ID: <00255dd8@familynet-international.org>
References: <TerFFuAFNLoDFwkk@wearmouth.demon.co.uk>
X-Gateway: NewsGate v1.0 gamma 2 NNTP <-> FidoNet Gateway
X-FTNADDR: 8:8/2.0
X-Complaints-To: abuse@supernews.com
Lines: 24
Xref: g2news1.google.com comp.sys.atari.8bit:3736

FamilyNet International Newsgate

> From: Brotha G <dude@nospam.com>
> In message <43A0AD55.1040604@example.com>, Curtis F Kaylor
> <curtis@example.com> writes
>>>>
>>>> Yo! Dude! TIME FOR SOME GAMEZX
>>>>
>>>> http://gamezx.istheshit.net/
>>> I couldn't resist:
>>> http://basin.istheshit.net/
>>>
>> Did I start something here?
> Yo!
> http://comp.sys.atari.8bit.istheshit.net/
> --
> Brotha G.
> http://shock.istheshit.net/

   Oh how funny.. the link actually works.

FamilyNet <> Internet Gated Mail
http://www.familynet-international.org

From -9091343226436544416
X-Google-Thread: f8760,211908f78b7ee71
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!peer01.cox.net!cox.net!p01!
dukeread06.POSTED!53ab2750!not-for-mail
Reply-To: "Docrotcod" <rahbart@cox.net>
From: "Docrotcod" <rahbart@cox.net>
Newsgroups: comp.sys.atari.8bit
References: <K3Lnf.4012$9G.2715@dukeread10> <00255d5a@familynet-international.org>
Subject: Re: MyIDE issue
Lines: 29
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180

X-RFC2646: Format=Flowed; Original
Message-ID: <Wciof.152985$0l5.125169@dukeread06>
Date: Thu, 15 Dec 2005 12:03:05 -0600
NNTP-Posting-Host: 70.185.224.53
X-Complaints-To: abuse@cox.net
X-Trace: dukeread06 1134669750 70.185.224.53 (Thu, 15 Dec 2005 13:02:30 EST)
NNTP-Posting-Date: Thu, 15 Dec 2005 13:02:30 EST
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:3737

It is hodgepodge.dtdns.net , port 23

Good seeing you!

Thomas

"Greg Goodwin" <Greg.Goodwinp0.f2.n8.z8@fmlynet.org> wrote in message
news:00255d5a@familynet-international.org...
> FamilyNet International Newsgate
>
>> From: "Docrotcod" <rahbart@cox.net>
>> Guys i'm sure this is an easy one, but I can't work it out in my head.
>> I've got the MyIDE 3.1 External device with O/S chip installed. Running
>> Sparta3.3 for MyIDE. Ran a program that clobbered D1. Wanting to
>> reformat
>> D1 but can't remember the sequence. Any help is appreciated!
>> Thomas
>
>   Hey Docrot! I know "The Cafe" is currently down, but what was the link
> to
> your OTHER bbs you had going? Been wanting to visit that.
>
>   Doc Clu
>
> FamilyNet <> Internet Gated Mail
> http://www.familynet-international.org
>

From 2376081544469778475
X-Google-Thread: f8760,6669108be32ed3e2
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!peer01.cox.net!cox.net!p01!
dukeread08.POSTED!53ab2750!not-for-mail
From: "Jack Tseng" <tseng4@hotmail.com>
Newsgroups: comp.sys.atari.8bit
References: <fmrnf.28593$QW2.9726@dukeread08>
<1134562711.780324.18600@o13g2000cwo.googlegroups.com>
<Bu7of.42316$Y7.36045@trnddc02>

Subject: Re: Trak and Astra read other side?
Lines: 51
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Response
Message-ID: <Ympof.29222$QW2.14094@dukeread08>
Date: Thu, 15 Dec 2005 21:10:53 -0500
NNTP-Posting-Host: 24.255.118.209
X-Complaints-To: abuse@cox.net
X-Trace: dukeread08 1134699064 24.255.118.209 (Thu, 15 Dec 2005 21:11:04 EST)
NNTP-Posting-Date: Thu, 15 Dec 2005 21:11:04 EST
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:3738

Many disk drives have 3 ways to read the other side of disk.

Number one is XF551 reads the 1st track to 40th track on first side, then
reads 40th track back to 1st track on other side.

Number two is like 1571 method, (CP/M), the drive reads the 1st track to
40th track, then the head moves back to 1st track as Number 41 track, reads
1st track to 40th track on second side as Number 41 track to number 80
track...

Last is Today's PC disk drive reads 1st track on upside then downside, next
track on upside then downside. so on....

I am curious... Which method does Trak AT-D4 use?
Astra the One ???
Astra Big D ???
Concorde C-222M ???
Percom RFD44-S1 ???

Do you know?

Thanks!
Jack

"cbc" <cabell.clarkeNOSPAMMYA$$@SPAMNOverizon.net> wrote in message
news:Bu7of.42316$Y7.36045@trnddc02...
> That's correct. I have a Big D with one DSDD drive in it (the other one
> is SSDD). The disks are not compatible with the DSDD XF-551 disks.
>
> --
> Cabell
> A8 Internet BBS: telnet://bfbbs.no-ip.com
> A8 Website: www.amfband.com/bf/
>

>
> "Larry" <LLppwhite@aol.com> wrote in message
> news:1134562711.780324.18600@o13g2000cwo.googlegroups.com...
>> The TRAK model you mention is single-sided, so no. Not unless you have
>> a modded 551 (or use "flippy" disks with 2 timing holes in the
>> *jacket*.) In that case, you would be using the 551 to write
>> double-sided 90 or 180K disks. Astra did produce some 360K models, but
>> I *believe* they did not use the same format pattern as the 551. The
>> FAQ's might have some info on this. -Larry
>>
>
>

From -7988444040939379172
X-Google-Thread: f8760,4a8c32e615e85f53,start
X-Google-Thread: f4600,4a8c32e615e85f53,start
X-Google-Thread: 105753,4a8c32e615e85f53,start
X-Google-Attributes: gidf8760,gidf4600,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!f14g2000cwb.googlegroups.com!not-for-
mail
From: dunric@yahoo.com
Newsgroups: comp.sys.atari.8bit,comp.sys.sinclair,comp.sys.cbm
Subject: The Commodore 64 rules!
Date: 15 Dec 2005 19:39:13 -0800
Organization: http://groups.google.com
Lines: 8
Message-ID: <1134704352.937685.86610@f14g2000cwb.googlegroups.com>
NNTP-Posting-Host: 68.231.43.208
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1134704358 22962 127.0.0.1 (16 Dec 2005 03:39:18 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Fri, 16 Dec 2005 03:39:18 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.1; SV1; .NET CLR
1.1.4322),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: f14g2000cwb.googlegroups.com; posting-host=68.231.43.208;
   posting-account=9oWKlAwAAABnvZAhZ_uzvhlDo2O7Xwb4
Xref: g2news1.google.com comp.sys.atari.8bit:3739 comp.sys.sinclair:7036
comp.sys.cbm:13256

1. Best selling computer of all time.
2. VIC-II/SID ship.
3. Thousands upon thousands of programs.
4. BBSs.
5. The most popular computer of all time.

Paul

From 6197703596881271354
X-Google-Thread: f8760,b3ccfa6ee27a68c1,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g44g2000cwa.googlegroups.com!not-for-mail
From: "ramswell" <shifty_butch@hotmail.com>
Newsgroups: comp.sys.atari.8bit
Subject: 8-Bit Designs Re-Opening!
Date: 15 Dec 2005 19:55:32 -0800
Organization: http://groups.google.com
Lines: 13
Message-ID: <1134705332.463651.193130@g44g2000cwa.googlegroups.com>
NNTP-Posting-Host: 70.36.162.235
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1134705337 24207 127.0.0.1 (16 Dec 2005 03:55:37 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Fri, 16 Dec 2005 03:55:37 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.1; SV1; .NET CLR 1.1.4322),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g44g2000cwa.googlegroups.com; posting-host=70.36.162.235;
   posting-account=k3P2Wg0AAAAq76jvAbYhOMJcNTFphfoX
Xref: g2news1.google.com comp.sys.atari.8bit:3740

I have just acquired the final boxes of inventory today in the mail for the 8-Bit Designs/C64DieHards products and designs. I am eagerly anticipating doing business with the 8-Bit Community!

Charles

shifty_butch@hotmail.com

(909) 854-1210

Happy Holidays!

From -4785936069822063026
X-Google-Thread: f8760,70778b60edca746e,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
From: Rory McMahon <rorymcmahonNOSPAM@yahoo.com>
Newsgroups: comp.sys.atari.8bit
Subject: FA: 1mb MIO,manual, disk on Ebay
Organization: SCAT Users Group ST librarian

Reply-To: rorymcmahonNOSPAM@yahoo.com
Message-ID: <vtf4q1ljmc4ev2afmdsdh32gbdjeiivktb@4ax.com>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 12
Checksum-MD5: 3d10c2d9f7250184d1b5e7d9a51c4445
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!feed3.newsreader.com!newsreader.com!statler.nntpserver.com!
roc.usenetexchange.com!not-for-mail
Date: Fri, 16 Dec 2005 04:13:47 +0000
Xref: g2news1.google.com comp.sys.atari.8bit:3741

Hi,

I've just put an MIO on Ebay.

Thanks
Rory

        Flagrant System Error
           Computer over.
          Virus = Very Yes
        ----
http://homestarrunner.com/sbemail.html

From -6246418767646029837
X-Google-Thread: f8760,4a8c32e615e85f53
X-Google-Thread: f4600,4a8c32e615e85f53
X-Google-Thread: 105753,4a8c32e615e85f53
X-Google-Attributes: gidf8760,gidf4600,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!newsfeed00.sul.t-online.de!t-online.de!newsfeed.icl.net!peer-
uk.news.demon.net!kibo.news.demon.net!news.demon.co.uk!demon!nospam.com!dude
From: Brotha G <dude@nospam.com>
Newsgroups: comp.sys.atari.8bit,comp.sys.sinclair,comp.sys.cbm
Subject: Re: The Commodore 64 rules!
Date: Fri, 16 Dec 2005 04:22:45 +0000
Lines: 18
Message-ID: <RwPlODEVEkoDFw3f@wearmouth.demon.co.uk>
References: <1134704352.937685.86610@f14g2000cwb.googlegroups.com>
NNTP-Posting-Host: wearmouth.demon.co.uk
Mime-Version: 1.0
Content-Type: text/plain;charset=us-ascii;format=flowed
X-Trace: news.demon.co.uk 1134706975 5039 158.152.128.148 (16 Dec 2005 04:22:55
GMT)
X-Complaints-To: abuse@demon.net
NNTP-Posting-Date: Fri, 16 Dec 2005 04:22:55 +0000 (UTC)
User-Agent: Turnpike/6.02-S (<9lwoNkv5vr7v25C9BmNM7Y2Bzd>)
Xref: g2news1.google.com comp.sys.atari.8bit:3742 comp.sys.sinclair:7038

comp.sys.cbm:13259

Paul raps

>1. Best selling computer of all time.
>2. VIC-II/SID ship.
>3. Thousands upon thousands of programs.
>4. BBSs.
>5. The most popular computer of all time.

It fizzle warms tha cockles of mah heart

http://64.istheshit.net/

Shakes me up Judy!

--
Brotha G.
http://neighbour.istheshit.net/

From 5572101753936806898
X-Google-Thread: f8760,4a8c32e615e85f53
X-Google-Thread: f4600,4a8c32e615e85f53
X-Google-Thread: 105753,4a8c32e615e85f53
X-Google-Attributes: gidf8760,gidf4600,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!newscon06.news.prodigy.com!prodigy.net!
newsmst01b.news.prodigy.com!prodigy.com!postmaster.news.prodigy.com!
newssvr27.news.prodigy.net.POSTED!d8640c47!not-for-mail
Newsgroups: comp.sys.atari.8bit,comp.sys.sinclair,comp.sys.cbm
Subject: Re: The Commodore 64 rules!
From: David Murray <spamsucks@stopspam.com>
References: <1134704352.937685.86610@f14g2000cwb.googlegroups.com>
Organization: none
Message-ID: <Xns972DE9385104Fneverspamnospamcom@207.115.17.102>
User-Agent: Xnews/5.04.25
Lines: 15
NNTP-Posting-Host: 68.94.234.9
X-Complaints-To: abuse@prodigy.net
X-Trace: newssvr27.news.prodigy.net 1134709053 ST000 68.94.234.9 (Thu, 15 Dec 2005
23:57:33 EST)
NNTP-Posting-Date: Thu, 15 Dec 2005 23:57:33 EST
X-UserInfo1:
[[PGW^WEGJTUB_ASN[O@_WH@YR_B@EXLLBWLOOAFEQR@ETUCCNSKQFCY@TXDX_WHSVB]ZEJLSNY\^J[CUV
SA_QLFC^RQHUPH[P[NRWCCMLSNPOD_ESALHUK@TDFUZHBLJ\XGKL^NXA\EVHSP[D_C^B_^JCX^W]CHBAX]
POG@SSAZQ\LE[DCNMUPG_VSC@VJM
Date: Fri, 16 Dec 2005 04:57:33 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:3743 comp.sys.sinclair:7039
comp.sys.cbm:13261

> 1. Best selling computer of all time.
> 2. VIC-II/SID ship.
> 3. Thousands upon thousands of programs.
> 4. BBSs.
> 5. The most popular computer of all time.

It also:

1. makes you look 10 years younger
2. goes well with peanut butter
3. cleans floors, counter tops, and windows streak-free
4. Disinfects, and de-oderizes.
5. Comes with a money-back guarantee
6. all for 4 easy payments of $19.99

From 7313685168976572387
X-Google-Thread: f8760,4a8c32e615e85f53
X-Google-Thread: f4600,4a8c32e615e85f53
X-Google-Thread: 105753,4a8c32e615e85f53
X-Google-Attributes: gidf8760,gidf4600,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!cyclone1.gnilink.net!
spamkiller.gnilink.net!gnilink.net!trnddc01.POSTED!2470accf!not-for-mail
From: "Sam Gillett" <samgillettnospam@diespammermsn.com>
Newsgroups: comp.sys.atari.8bit,comp.sys.sinclair,comp.sys.cbm
References: <1134704352.937685.86610@f14g2000cwb.googlegroups.com>
<Xns972DE9385104Fneverspamnospamcom@207.115.17.102>
Subject: Re: The Commodore 64 rules!
Lines: 30
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MIMEOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <59sof.2130$Jr1.1233@trnddc01>
Date: Fri, 16 Dec 2005 05:21:05 GMT
NNTP-Posting-Host: 63.41.66.225
X-Complaints-To: abuse@verizon.net
X-Trace: trnddc01 1134710465 63.41.66.225 (Fri, 16 Dec 2005 00:21:05 EST)
NNTP-Posting-Date: Fri, 16 Dec 2005 00:21:05 EST
Xref: g2news1.google.com comp.sys.atari.8bit:3744 comp.sys.sinclair:7040
comp.sys.cbm:13262

"David Murray" <spamsucks@stopspam.com> wrote in message
news:Xns972DE9385104Fneverspamnospamcom@207.115.17.102...
>
>> 1. Best selling computer of all time.
>> 2. VIC-II/SID ship.
>> 3. Thousands upon thousands of programs.

>> 4. BBSs.
>> 5. The most popular computer of all time.
>
> It also:
>
> 1. makes you look 10 years younger
> 2. goes well with peanut butter
> 3. cleans floors, counter tops, and windows streak-free
> 4. Disinfects, and de-oderizes.
> 5. Comes with a money-back guarantee
> 6. all for 4 easy payments of $19.99

And you can barbeque a goat on the power supply!
--
Best regards,

Sam Gillett

Change is inevitable,
except from vending machines!

From 5185794783571865055
X-Google-Thread: f8760,4a8c32e615e85f53
X-Google-Thread: f4600,4a8c32e615e85f53
X-Google-Thread: 105753,4a8c32e615e85f53
X-Google-Attributes: gidf8760,gidf4600,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!newscon06.news.prodigy.com!prodigy.net!
newsmst01b.news.prodigy.com!prodigy.com!postmaster.news.prodigy.com!
newssvr25.news.prodigy.net.POSTED!d8640c47!not-for-mail
Newsgroups: comp.sys.atari.8bit,comp.sys.sinclair,comp.sys.cbm
Subject: Re: The Commodore 64 rules!
From: David Murray <spamsucks@stopspam.com>
References: <1134704352.937685.86610@f14g2000cwb.googlegroups.com>
<Xns972DE9385104Fneverspamnospamcom@207.115.17.102> <59sof.2130$Jr1.1233@trnddc01>
Organization: none
Message-ID: <Xns972DEFF3D55FBneverspamnospamcom@207.115.17.102>
User-Agent: Xnews/5.04.25
Lines: 24
NNTP-Posting-Host: 68.94.234.9
X-Complaints-To: abuse@prodigy.net
X-Trace: newssvr25.news.prodigy.net 1134711436 ST000 68.94.234.9 (Fri, 16 Dec 2005
00:37:16 EST)
NNTP-Posting-Date: Fri, 16 Dec 2005 00:37:16 EST
X-UserInfo1:
TSUGW^WEGJTUB_ASN[O@_WH@YR_B@EXLLBWLOOAF@YUDUWYAKVUOPCW[ML\JXUCKVFDYZKBMSFX^OMSAFN
TINTDDMVW[X\THOPXZRVOCJTUTPC_JSBVX\KAOTBAJBVMZTYAKMNLDI_MFDSSOLXINH__FS^\WQGHGI^C
@E[A_CF\AQLDQ\BTMPLDFNVUQ_VM

Date: Fri, 16 Dec 2005 05:37:16 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:3745 comp.sys.sinclair:7042
comp.sys.cbm:13263

>> 6. all for 4 easy payments of $19.99
>
> And you can barbeque a goat on the power supply!

Actually, you can use a modern PC for that. I saw a website once (tried to find the link, but alas, I couldn't) where it showed 10 things to do with that old PC. There was the fish tank, the hamster cage, etc. But my favorite one was where a guy had the side off of it, sitting on a stump and filled with charcoal while bar-b-que'ing shish-ka-bab's over the fire. I laughed my butt off when I saw that. I mean, I work in a computer store and everyday people bring in these old computers (IE: 486, pentium 75, etc..) and ask me "what can I do with this?" I'll usually roll off quite a few uses like "Well, you can use it as a door stop, or a boat anchor, or put it behind the tire of your car when you're changing the oil, use it for a step stool, or a camping chair, target practice with your REAL gun, a foot stool in the living room, a night-stand, the larger ones can make good coffee tables, etc.." I can go on for like an hour with uses for an old computer.. People just stare at my like I'm nuts. Then they will sort of insinuate that they are wanting to use it for some kind of computer related task like running Office XP or something. So I tell them, "Oh.. its no good as a computer, but it can doo all those other things." But now I also get to mention that it can be a bar-b-que grill or a hamster cage, and stuff like that.

From 7716732595876971627
X-Google-Thread: f8760,4a8c32e615e85f53
X-Google-Thread: f4600,4a8c32e615e85f53
X-Google-Thread: 105753,4a8c32e615e85f53
X-Google-Attributes: gidf8760,gidf4600,gid105753,public
X-Google-Language: ENGLISH,ASCII
Path: g2news1.google.com!news1.google.com!proxad.net!134.158.69.22.MISMATCH!
in2p3.fr!kanaga.switch.ch!switch.ch!news.grnet.gr!news.ntua.gr!not-for-mail
From: George Nakos <ggn@atariROCKS.org>
Newsgroups: comp.sys.atari.8bit,comp.sys.sinclair,comp.sys.cbm
Subject: Re: The Commodore 64 rules!
Date: Fri, 16 Dec 2005 09:09:37 +0200
Organization: K@A software productions
Lines: 20
Message-ID: <nvp4q1tffj6ckqvb9hfqte5clgbejt3mdj@4ax.com>
References: <1134704352.937685.86610@f14g2000cwb.googlegroups.com>
NNTP-Posting-Host: host2.metronco.gr
Mime-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-7
Content-Transfer-Encoding: 8bit
X-Trace: ulysses.noc.ntua.gr 1134716978 4728 83.235.222.66 (16 Dec 2005 07:09:38
GMT)
X-Complaints-To: usenet@ulysses.noc.ntua.gr

NNTP-Posting-Date: Fri, 16 Dec 2005 07:09:38 +0000 (UTC)
X-Newsreader: Forte Agent 3.1/32.783
Xref: g2news1.google.com comp.sys.atari.8bit:3746 comp.sys.sinclair:7043
comp.sys.cbm:13266

On 15 Dec 2005 19:39:13 -0800, dunric@yahoo.com wrote:

>1. Best selling computer of all time.
>2. VIC-II/SID ship.
>3. Thousands upon thousands of programs.
>4. BBSs.
>5. The most popular computer of all time.
>
>Paul

Um, ok, your opinion. Why post it here? And why cross-post? Is this
another try at making a huge thread that makes no sense at all?

--
George Nakos AKA GGN/K�A software productions - Atari or buST!
Real programmers disdain structured programming. �Structured
programming is for compulsive neurotics who were prematurely toilet-
trained.�They wear neckties and carefully line up pencils on otherwise
clear desks.
(remove ROCKS for e-mail address)

From -1465707786819668978
X-Google-Thread: f8760,31bbe0ef497486e4
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!newsfeed00.sul.t-online.de!t-online.de!news-lei1.dfn.de!news-
ber1.dfn.de!zrz.TU-Berlin.DE!not-for-mail
From: Thomas Richter <thor@mersenne.math.TU-Berlin.DE>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Need ROMS for Atari800 emulator
Date: 16 Dec 2005 07:38:05 GMT
Organization: Technical University Berlin, Germany
Lines: 17
Message-ID: <dntqst$83$1@mamenchi.zrz.TU-Berlin.DE>
References: <6rKdnUfz7ch41TzeRVn-rg@comcast.com>
NNTP-Posting-Host: mersenne.math.tu-berlin.de
User-Agent: tin/1.6.2-20030910 ("Pabbay") (UNIX) (Linux/2.6.11.4-21.9-smp (i686))
Xref: g2news1.google.com comp.sys.atari.8bit:3747

Hi,

> While I'm a diehard user of the original equipment, I wanted to give an
> emulator a whirl, mainly to see what kind of speeds I get out of Mac65.

> I chose the Atari800 emu for Linux, but I'm having great difficulty finding
> the OS & BASIC roms. I found some BASIC roms, but I have no clue if they'll

> work or not until I get the OS.

> Do any of you guys have the roms or know where I can get my hands on them?

You won't need ROMs for the atari++ emulator for Linux. See:

http://www.math.tu-berlin.de/~thor/atari++/

Greetings,
     Thomas

From -6085484382081719078
X-Google-Thread: f8760,4a8c32e615e85f53
X-Google-Thread: f4600,4a8c32e615e85f53
X-Google-Thread: 105753,4a8c32e615e85f53
X-Google-Attributes: gidf8760,gidf4600,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!nx01.iad01.newshosting.com!newshosting.com!
130.81.64.211.MISMATCH!cycny01.gnilink.net!spamkiller2.gnilink.net!gnilink.net!
trndny01.POSTED!ed9e4e4d!not-for-mail
Newsgroups: comp.sys.atari.8bit,comp.sys.sinclair,comp.sys.cbm
From: Lyrical Nanoha <LyricalNanoha@dosius.net>
X-X-Sender: molly@static-141-149-129-16.buff.east.verizon.net
Subject: Re: The Commodore 64 rules!
In-Reply-To: <nvp4q1tffj6ckqvb9hfqte5clgbejt3mdj@4ax.com>
Message-ID:
<Pine.LNX.4.62.0512160318380.18002@static-141-149-129-16.buff.east.verizon.net>
References: <1134704352.937685.86610@f14g2000cwb.googlegroups.com>
 <nvp4q1tffj6ckqvb9hfqte5clgbejt3mdj@4ax.com>
MIME-Version: 1.0
Content-Type: TEXT/PLAIN; charset=US-ASCII; format=flowed
Lines: 10
Date: Fri, 16 Dec 2005 08:18:40 GMT
NNTP-Posting-Host: 141.149.129.16
X-Complaints-To: abuse@verizon.net
X-Trace: trndny01 1134721120 141.149.129.16 (Fri, 16 Dec 2005 03:18:40 EST)
NNTP-Posting-Date: Fri, 16 Dec 2005 03:18:40 EST
Xref: g2news1.google.com comp.sys.atari.8bit:3748 comp.sys.sinclair:7045
comp.sys.cbm:13267

On Fri, 16 Dec 2005, George Nakos wrote:

<Kersnippety!>

> Um, ok, your opinion. Why post it here? And why cross-post? Is this
> another try at making a huge thread that makes no sense at all?

Because Paul Panks is a kook, as most of comp.sys.cbm can attest.

-uso.

From -5851040905661551276
X-Google-Thread: f8760,4a8c32e615e85f53
X-Google-Thread: f4600,4a8c32e615e85f53
X-Google-Thread: 105753,4a8c32e615e85f53
X-Google-Attributes: gidf8760,gidf4600,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g47g2000cwa.googlegroups.com!not-for-mail
From: dunric@yahoo.com
Newsgroups: comp.sys.atari.8bit,comp.sys.sinclair,comp.sys.cbm
Subject: Re: The Commodore 64 rules!
Date: 16 Dec 2005 00:55:29 -0800
Organization: http://groups.google.com
Lines: 20
Message-ID: <1134723329.032394.5940@g47g2000cwa.googlegroups.com>
References: <1134704352.937685.86610@f14g2000cwb.googlegroups.com>
   <nvp4q1tffj6ckqvb9hfqte5clgbejt3mdj@4ax.com>
   <Pine.LNX.4.62.0512160318380.18002@static-141-149-129-16.buff.east.verizon.net>
NNTP-Posting-Host: 68.231.43.208
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1134723334 13242 127.0.0.1 (16 Dec 2005 08:55:34 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Fri, 16 Dec 2005 08:55:34 +0000 (UTC)
In-Reply-To:
<Pine.LNX.4.62.0512160318380.18002@static-141-149-129-16.buff.east.verizon.net>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.1; SV1; .NET CLR 1.1.4322),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g47g2000cwa.googlegroups.com; posting-host=68.231.43.208;
   posting-account=9oWKlAwAAABnvZAhZ_uzvhlDo2O7Xwb4
Xref: g2news1.google.com comp.sys.atari.8bit:3749 comp.sys.sinclair:7048
comp.sys.cbm:13268

Lyrical Nanoha wrote:
> On Fri, 16 Dec 2005, George Nakos wrote:
>
> <Kersnippety!>
>
> > Um, ok, your opinion. Why post it here? And why cross-post? Is this
> > another try at making a huge thread that makes no sense at all?
>
> Because Paul Panks is a kook, as most of comp.sys.cbm can attest.
>
> -uso.

I've been posting in comp.sys.cbm since 1995. Only 3-4 posts that I've made in 10 years fall under those "kooky" guidelines. The rest are CBM related. Google it up if you don't believe me. Search from 1995 to 2005.

Paul

From -8092434395658920685
X-Google-Thread: f8760,4a8c32e615e85f53
X-Google-Thread: f4600,4a8c32e615e85f53
X-Google-Thread: 105753,4a8c32e615e85f53
X-Google-Attributes: gidf8760,gidf4600,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!news-in.ntli.net!
newsrout1-win.ntli.net!ntli.net!newspeer1-win.ntli.net!newsfe2-
gui.ntli.net.POSTED!53ab2750!not-for-mail
Reply-To: "Paul Dunn" <paul.dunn@gmail.com>
From: "Paul Dunn" <paul.dunn4@ntlworld.com>
Newsgroups: comp.sys.atari.8bit,comp.sys.sinclair,comp.sys.cbm
References: <1134704352.937685.86610@f14g2000cwb.googlegroups.com>
<nvp4q1tffj6ckqvb9hfqte5clgbejt3mdj@4ax.com>
<Pine.LNX.4.62.0512160318380.18002@static-141-149-129-16.buff.east.verizon.net>
Subject: Re: The Commodore 64 rules!
Lines: 16
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Response
Message-ID: <pVvof.4116$q4.515@newsfe2-gui.ntli.net>
Date: Fri, 16 Dec 2005 09:37:25 GMT
NNTP-Posting-Host: 81.106.113.14
X-Complaints-To: http://www.ntlworld.com/netreport
X-Trace: newsfe2-gui.ntli.net 1134725845 81.106.113.14 (Fri, 16 Dec 2005 09:37:25
GMT)
NNTP-Posting-Date: Fri, 16 Dec 2005 09:37:25 GMT
Organization: ntl Cablemodem News Service
Xref: g2news1.google.com comp.sys.atari.8bit:3750 comp.sys.sinclair:7051
comp.sys.cbm:13270

Lyrical Nanoha wrote:
> On Fri, 16 Dec 2005, George Nakos wrote:
>
> <Kersnippety!>
>
>> Um, ok, your opinion. Why post it here? And why cross-post? Is this
>> another try at making a huge thread that makes no sense at all?
>
> Because Paul Panks is a kook, as most of comp.sys.cbm can attest.

I can imagine. Do any of his posts relate to adventure games, in particular
trying to beg someone to do a C64 port of his adventure?

D.

From -7754032305663593810
X-Google-Thread: f8760,31bbe0ef497486e4
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Fri, 16 Dec 2005 04:08:30 -0600
From: "David Bowden" <nospam@spamsux.org>
Newsgroups: comp.sys.atari.8bit
References: <6rKdnUfz7ch41TzeRVn-rg@comcast.com> <dntqst$83$1@mamenchi.zrz.TU-
Berlin.DE>
Subject: Re: Need ROMS for Atari800 emulator
Date: Fri, 16 Dec 2005 04:08:35 -0600
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2670
X-RFC2646: Format=Flowed; Original
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2670
Message-ID: <IsednTTc3euDDz_enZ2dnUVZ_vmdnZ2d@comcast.com>
Lines: 62
NNTP-Posting-Host: 67.187.76.221
X-Trace: sv3-IlMCZ2v2aS19cd+6/rsDt4jNnNFO+0480hKZGDMfNfK/
FomI3qFzeksLm7hSMHWqXU26A6TKRA/3fej!9lxWWv617XgFOuHBSwAKGvqQPy7Nz9EWn5qY1z/
jfMA2knugk3O5ka5c/b3VJtcun4iugNWXOAWG!Ds//bVg/jS4P5PIxwc7L8A==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:3751

"Thomas Richter" <thor@mersenne.math.TU-Berlin.DE> wrote in message
news:dntqst$83$1@mamenchi.zrz.TU-Berlin.DE...
> Hi,
>
>> While I'm a diehard user of the original equipment, I wanted to give an
>> emulator a whirl, mainly to see what kind of speeds I get out of Mac65.
>
>> I chose the Atari800 emu for Linux, but I'm having great difficulty
>> finding
>> the OS & BASIC roms. I found some BASIC roms, but I have no clue if
>> they'll
>> work or not until I get the OS.
>
>> Do any of you guys have the roms or know where I can get my hands on
>> them?
>

> You won't need ROMs for the atari++ emulator for Linux. See:
>
> http://www.math.tu-berlin.de/~thor/atari++/

Hmmm. Slick. Probably give that a whirl tomorrow after I get home from work.

I downloaded the roms and A800 nearly drove me insane trying to figure out the path for them. So I thought I'd give the windows version a spin. After examining the cfg file for the windows version, I realized that I had to point it at the directory AND the filenames for each individual rom for it to work, not just the directory. Nice tidbit of information to exclude...

Anyways, so far I'm not that impressed by the A800 emu, and I would vastly prefer using my real machine where I have a real Atari keyboard to use, if you wanna call the XE KB a "real" one... I guess it's a good emu if you don't have a genuine machine, but for the hassle of screwing with it anytime I wanna enable/diable BASIC and the various other options it has.

Maybe I just havn't found the setting for it yet, but A800 doesn't seem to be able to run any faster than a genuine 6502.

And the joy I get out of using the exact same computer I have had since I was 5, only pimped to the extreme with a 19" VGA monitor, hard drive, and a buttload of hardware my parents could never afford just has a level of coolness an emu can never match.

I see one very good use for it so far. Using it to test compatibility with the other Atari's. I don't feel like digging out my Dad's old 800 he bought before I was born just to debug a program.

What are my options for a Linux or Windows based 6502 assembler? The Mac65 assembler is great, but just too darn slow for those massive programs.

Thanks guys, just another obsessive Atari user who enjoys using a computer that's as old as I am. :)
--
David Bowden
The Undead Mechanic.

AIM & Yahoo: UndeadMechanic

SPAM PROOF EMAIL ADDRESS: same as yahoo/AIM *AT* comcast *DOT* net

From -7646804872302066125
X-Google-Thread: f8760,4a8c32e615e85f53
X-Google-Thread: f4600,4a8c32e615e85f53
X-Google-Thread: 105753,4a8c32e615e85f53
X-Google-Attributes: gidf8760,gidf4600,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit

Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!newsfeed00.sul.t-online.de!newsfeed01.sul.t-online.de!t-
online.de!newsfeed.cw.net!cw.net!news-FFM2.ecrc.de!news.net.uni-c.dk!dotsrc.org!
news.dotsrc.org!not-for-mail
From: =?ISO-8859-1?Q?Bohus_Kr=E1l?= <bohusk@host.sk>
Newsgroups: comp.sys.atari.8bit,comp.sys.sinclair,comp.sys.cbm
References: <1134704352.937685.86610@f14g2000cwb.googlegroups.com>
Subject: Re: The Commodore 64 rules!
Date: Fri, 16 Dec 2005 11:21:10 +0100
MIME-Version: 1.0
Content-Type: text/plain;
     format=flowed;
     charset="ISO-8859-1";
     reply-type=original
Content-Transfer-Encoding: 7bit
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
Lines: 15
Message-ID: <43a2953a$0$15789$14726298@news.sunsite.dk>
Organization: SunSITE.dk - Supporting Open source
NNTP-Posting-Host: 195.28.142.198
X-Trace: news.sunsite.dk
DXC=_X:jV=j2QdUPJU4WZUlGaXYSB=nbEKnk[ie8LN_Q]1UT973li^`8m=S=9DLJ[=3HXX[LY@=I6EiV^R
@j2MD1EQ\RR<ki2m]QkgQ
X-Complaints-To: staff@sunsite.dk
Xref: g2news1.google.com comp.sys.atari.8bit:3752 comp.sys.sinclair:7055
comp.sys.cbm:13277

> 1. Best selling computer of all time.
> 2. VIC-II/SID ship.
> 3. Thousands upon thousands of programs.
> 4. BBSs.
> 5. The most popular computer of all time.

1. Ugly graphics.
2. Ugly slow without sprites.
3. Ugly case.
4. Ugly name.
5. Ugly users :-)

B

From 5929008807899555254
X-Google-Thread: f8760,4a8c32e615e85f53
X-Google-Thread: f4600,4a8c32e615e85f53
X-Google-Thread: 105753,4a8c32e615e85f53
X-Google-Attributes: gidf8760,gidf4600,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit

Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!newsfeed00.sul.t-online.de!newsfeed01.sul.t-online.de!t-
online.de!news-in.ntli.net!newsrout1-win.ntli.net!ntli.net!newspeer1-win.ntli.net!
newsfe5-gui.ntli.net.POSTED!53ab2750!not-for-mail
Sender: Andrew Halliwell <spike1@ridcully.fsnet.co.uk>
Message-ID: <pc9a73-ggo.ln1@ridcully.fsnet.co.uk>
From: spike1@freenet.co.uk
Subject: Re: The Commodore 64 rules!
Newsgroups: comp.sys.atari.8bit,comp.sys.sinclair,comp.sys.cbm
References: <1134704352.937685.86610@f14g2000cwb.googlegroups.com>
User-Agent: tin/1.6.2-20030910 ("Pabbay") (UNIX) (Linux/2.6.5-7.201-smp (i686))
Lines: 29
Date: Fri, 16 Dec 2005 10:34:54 GMT
NNTP-Posting-Host: 81.109.250.24
X-Trace: newsfe5-gui.ntli.net 1134729294 81.109.250.24 (Fri, 16 Dec 2005 10:34:54
GMT)
NNTP-Posting-Date: Fri, 16 Dec 2005 10:34:54 GMT
Organization: NTL
Xref: g2news1.google.com comp.sys.atari.8bit:3753 comp.sys.sinclair:7057
comp.sys.cbm:13278

dunric@yahoo.com did eloquently scribble:
>
>
> 1. Best selling computer of all time.

Bullshit

> 2. VIC-II/SID ship.

Yawn

> 3. Thousands upon thousands of programs.

Big deal, so what?

> 4. BBSs.

Yes, yes, still nothing special

> 5. The most popular computer of all time.

Hah!
--
____
spike1@freenet.co.uk	"I'm alive!!! I can touch! I can taste!
Andrew Halliwell BSc(hons)	I can SMELL!!! KRYTEN!!! Unpack Rachel and
in	get out the puncture repair kit!"
Computer Science	Arnold Judas Rimmer- Red Dwarf

From -5632324458297403392

X-Google-Thread: f8760,4a8c32e615e85f53
X-Google-Thread: f4600,4a8c32e615e85f53
X-Google-Thread: 105753,4a8c32e615e85f53
X-Google-Attributes: gidf8760,gidf4600,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!peer01.cox.net!cox.net!news-
out.ntli.net!newsrout1-gui.ntli.net!ntli.net!newspeer1-win.ntli.net!newsfe5-
gui.ntli.net.POSTED!53ab2750!not-for-mail
Sender: Andrew Halliwell <spike1@ridcully.fsnet.co.uk>
Message-ID: <o3aa73-ggo.ln1@ridcully.fsnet.co.uk>
From: spike1@freenet.co.uk
Subject: Re: The Commodore 64 rules!
Newsgroups: comp.sys.atari.8bit,comp.sys.sinclair,comp.sys.cbm
References: <1134704352.937685.86610@f14g2000cwb.googlegroups.com>
<nvp4q1tffj6ckqvb9hfqte5clgbejt3mdj@4ax.com>
User-Agent: tin/1.6.2-20030910 ("Pabbay") (UNIX) (Linux/2.6.5-7.201-smp (i686))
Lines: 27
Date: Fri, 16 Dec 2005 10:34:54 GMT
NNTP-Posting-Host: 81.109.250.24
X-Trace: newsfe5-gui.ntli.net 1134729294 81.109.250.24 (Fri, 16 Dec 2005 10:34:54
GMT)
NNTP-Posting-Date: Fri, 16 Dec 2005 10:34:54 GMT
Organization: NTL
Xref: g2news1.google.com comp.sys.atari.8bit:3754 comp.sys.sinclair:7058
comp.sys.cbm:13279

George Nakos <ggn@atarirocks.org> did eloquently scribble:
>
>
> On 15 Dec 2005 19:39:13 -0800, dunric@yahoo.com wrote:
>
>>1. Best selling computer of all time.
>>2. VIC-II/SID ship.
>>3. Thousands upon thousands of programs.
>>4. BBSs.
>>5. The most popular computer of all time.
>>
>>Paul
>
> Um, ok, your opinion. Why post it here? And why cross-post? Is this
> another try at making a huge thread that makes no sense at all?

It is puzzling why comp.sys.atari.8bit keeps getting dragged into this.
The commode users are in denial and keep starting these threads because of
their insecurity.
(note: the threads over the past months were both started by non-css-ers)
--
	What to do if you find yourself stuck in a crack
spike1@freenet.co.uk	in the ground beneath a giant boulder, which you
	can't move, with no hope of rescue.
Andrew Halliwell BSc(hons)	Consider how lucky you are that life has been
in	good to you so far...

| Computer Science | -The BOOK, Hitch-hiker's guide to the galaxy.|

From -5660504042632110675
X-Google-Thread: f8760,4a8c32e615e85f53
X-Google-Thread: f4600,4a8c32e615e85f53
X-Google-Thread: 105753,4a8c32e615e85f53
X-Google-Attributes: gidf8760,gidf4600,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!fu-berlin.de!uni-berlin.de!
individual.net!not-for-mail
From: deKay <andyk@lofi-gaming.org.uk>
Newsgroups: comp.sys.atari.8bit,comp.sys.sinclair,comp.sys.cbm
Subject: Re: The Commodore 64 rules!
Date: Fri, 16 Dec 2005 10:42:41 +0000
Organization: lofi-gaming.org.uk
Lines: 31
Message-ID: <gd65q1103jq42augfr3dgg52djnt4326n4@4ax.com>
References: <1134704352.937685.86610@f14g2000cwb.googlegroups.com>
Mime-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
X-Trace: individual.net Th9y35CKivM6WZq0ceuzIQVHBfEUJiD/XTuhmMhIMAwXRmZLRd
X-Orig-Path: dekay.dynu.com!news
X-Newsreader: Forte Agent 1.93/32.576 English (American)
Xref: g2news1.google.com comp.sys.atari.8bit:3755 comp.sys.sinclair:7059
comp.sys.cbm:13280

Soni tempori elseu romani yeof helsforo nisson ol sefini ill des 15 Dec 2005
19:39:13 -0800, sefini jorgo geanyet des mani yeof do comp.sys.sinclair,
yawatina tan reek esk dunric@yahoo.com fornis do marikano es bono tan el:

>1. Best selling computer of all time.

Uh, I think more IBM-compatible PCs have been sold, you know.

>2. VIC-II/SID ship.

Ships eh?

>3. Thousands upon thousands of programs.

I have thousands upon thousands for other computers too.

>4. BBSs.

Yes, and? The Spectrum had them too.

>5. The most popular computer of all time.

"Popular" in what way? Also, "popular" != "better. Look at EA's console
games for proof of this.

deKay
--
 + Lofi Gaming - www.lofi-gaming.org.uk
 |- ugvm Magazine - www.ugvm.org.uk
 |- My computer runs at 3.5MHz and I'm proud of that
 |- "CLART - YOU KNOWS IT"

From 1114325208372699041
X-Google-Thread: f8760,31bbe0ef497486e4
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!peer01.cox.net!cox.net!p01!
fed1read04.POSTED!53ab2750!not-for-mail
From: dchan <demo_dahboo_dchan@scoxme.net>
User-Agent: Mozilla Thunderbird 1.0.7 (X11/20051013)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit
Subject: Re: Need ROMS for Atari800 emulator
References: <6rKdnUfz7ch41TzeRVn-rg@comcast.com> <dntqst$83$1@mamenchi.zrz.TU-
Berlin.DE>
In-Reply-To: <dntqst$83$1@mamenchi.zrz.TU-Berlin.DE>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 49
Message-ID: <gYwof.696$Ym1.290@fed1read04>
Date: Fri, 16 Dec 2005 03:49:43 -0700
NNTP-Posting-Host: 68.228.36.191
X-Complaints-To: abuse@cox.net
X-Trace: fed1read04 1134730124 68.228.36.191 (Fri, 16 Dec 2005 05:48:44 EST)
NNTP-Posting-Date: Fri, 16 Dec 2005 05:48:44 EST
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:3756

Thomas Richter wrote:
> Hi,
>
>
>>While I'm a diehard user of the original equipment, I wanted to give an
>>emulator a whirl, mainly to see what kind of speeds I get out of Mac65.
>
>
>>I chose the Atari800 emu for Linux, but I'm having great difficulty finding
>>the OS & BASIC roms. I found some BASIC roms, but I have no clue if they'll
>>work or not until I get the OS.
>
>
>>Do any of you guys have the roms or know where I can get my hands on them?
>
>
> You won't need ROMs for the atari++ emulator for Linux. See:

>
> http://www.math.tu-berlin.de/~thor/atari++/
>
> Greetings,
>   Thomas

Hi everyone,

Thought I'd stop being a lurker for a bit.

Been an Atari user since 1982, and I've recently had to go
full-emulation due to a couple of dead Ataris, (an upgraded 800XL and a
1200XL). Well, at least until I have more money...giftmas is eeeevil.

It's always nice to see another emulator that runs under Linux. I'll
compile it after work today. :-D

I'm currently running the atari800 emulator which has a debian package
for the kubuntu distro I'm using. The atari++ emulator looks like it has
many of the same compile requirements.

The best thing about running an SDL-based emulator under Linux is that
when if/when it croaks the operating system just shrugs, you kill the
app and try again. For Windows...eh, not so nice.

For those who are familiar with keyboard issues...
I've been running into problems with remapping the emulator keyboard to
permit keychords like the Action! "shift-ctl-M" and "shift-ctrl-E".
Running the Action cart without those keychords is just not possible.
Anybody get this right yet? Please share your wisdom, a link to an FAQ
I've somehow missed.

From 2713405638076766552
X-Google-Thread: f8760,31bbe0ef497486e4
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Fri, 16 Dec 2005 05:03:06 -0600
From: "David Bowden" <nospam@spamsux.org>
Newsgroups: comp.sys.atari.8bit
References: <6rKdnUfz7ch41TzeRVn-rg@comcast.com> <dntqst$83$1@mamenchi.zrz.TU-
Berlin.DE> <gYwof.696$Ym1.290@fed1read04>
Subject: Re: Need ROMS for Atari800 emulator
Date: Fri, 16 Dec 2005 05:03:12 -0600
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2670
X-RFC2646: Format=Flowed; Response
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2670

Message-ID: <X6OdnRT3Ld93Az_eRVn-ow@comcast.com>
Lines: 53
NNTP-Posting-Host: 67.187.76.221
X-Trace: sv3-BcuGA2UD2kBQA5cCZefO14xbGwbV2R+KYU0Kzv7mmlquXJeeA3CX5/
NxTW4xBHEpyLPehhZn9dqQyXh!
QWycFCmGDM3CgHlLmNamKxXlSESQSjkyqMfhO36nMcKGgg2Bcn+HSPUps9D2C9Dy53gEbErwGJdx!
z54P5SWD
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:3757

"dchan" <demo_dahboo_dchan@scoxme.net> wrote in message
news:gYwof.696$Ym1.290@fed1read04...
>
> Hi everyone,
>
> Thought I'd stop being a lurker for a bit.
>
> Been an Atari user since 1982, and I've recently had to go full-emulation
> due to a couple of dead Ataris, (an upgraded 800XL and a 1200XL). Well, at
> least until I have more money...giftmas is eeeevil.
>
> It's always nice to see another emulator that runs under Linux. I'll
> compile it after work today. :-D

Tux rules, yo.

>
> I'm currently running the atari800 emulator which has a debian package for
> the kubuntu distro I'm using. The atari++ emulator looks like it has many
> of the same compile requirements.
>
> The best thing about running an SDL-based emulator under Linux is that
> when if/when it croaks the operating system just shrugs, you kill the app
> and try again.

Worst case scenario, the "Linux Finger" solves all problems.
alt+ctrl+backspace and presto, you're back at the display manager login and
whatever nastiness caused the cock up is gone!

> For Windows...eh, not so nice.
>
> For those who are familiar with keyboard issues...
> I've been running into problems with remapping the emulator keyboard to
> permit keychords like the Action! "shift-ctl-M" and "shift-ctrl-E".
> Running the Action cart without those keychords is just not possible.
> Anybody get this right yet? Please share your wisdom, a link to an FAQ
> I've somehow missed.

Lol. That was one of my next issues to address with A800. I havn't gotten
far with it yet, but I was getting annoyed trying to map out my keys.

--
--
David Bowden
The Undead Mechanic.

AIM & Yahoo: UndeadMechanic

SPAM PROOF EMAIL ADDRESS: same as yahoo/AIM *AT* comcast *DOT* net

From -1845913705997499098
X-Google-Thread: f8760,4a8c32e615e85f53
X-Google-Thread: f4600,4a8c32e615e85f53
X-Google-Thread: 105753,4a8c32e615e85f53
X-Google-Attributes: gidf8760,gidf4600,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!nx01.iad01.newshosting.com!newshosting.com!newsfeed.icl.net!
newsfeed.fjserv.net!news.tele.dk!news.tele.dk!small.news.tele.dk!newsfeed.icl.net!
proxad.net!proxad.net!news.clara.net!wagner.news.clara.net!nntp-peering.plus.net!
ptn-nntp-feeder01.plus.net!ptn-nntp-spool01.plus.net!ptn-nntp-reader03.plus.net!
not-for-mail
Newsgroups: comp.sys.atari.8bit,comp.sys.sinclair,comp.sys.cbm
Date: Fri, 16 Dec 2005 11:20:52 +0000
From: "Nick Humphries, via obd" <nickjunk@egyptus.co.uk>
Subject: Re: The Commodore 64 rules!
In-Reply-To: <gd65q1103jq42augfr3dgg52djnt4326n4@4ax.com>
Message-ID: <Pine.LNX.4.61.0512161118590.32133@obd.egyptus.co.uk>
References: <1134704352.937685.86610@f14g2000cwb.googlegroups.com>
 <gd65q1103jq42augfr3dgg52djnt4326n4@4ax.com>
MIME-Version: 1.0
Content-Type: TEXT/PLAIN; charset=US-ASCII; format=flowed
Lines: 23
Organization: Customer of PlusNet plc (http://www.plus.net)
NNTP-Posting-Host: 62981da6.ptn-nntp-reader03.plus.net
X-Trace: DXC=LO4?
2ZZeN>S;3O7<jEOAmSigd3Y`7Rb;^@`8gV4CC7IW[;]E95Pbji\:L`[7D_=BHS=>H0eX@gSh_Tk^^XCK_;
dX
X-Complaints-To: abuse@plus.net
Xref: g2news1.google.com comp.sys.atari.8bit:3758 comp.sys.sinclair:7061
comp.sys.cbm:13283

On Fri, 16 Dec 2005, deKay wrote:

> Soni tempori elseu romani yeof helsforo nisson ol sefini ill des 15 Dec 2005
> 19:39:13 -0800, sefini jorgo geanyet des mani yeof do comp.sys.sinclair,

> yawatina tan reek esk dunric@yahoo.com fornis do marikano es bono tan el:
>
>> 5. The most popular computer of all time.
>
> "Popular" in what way? Also, "popular" != "better. Look at EA's console
> games for proof of this.

One thing I've never truly understood is this: if the C64 was so popular,
then why is the C64 retroscene so different in character to the Speccy
retroscene?

Vague question, I know, but still...

--
Nick Humphries, via OBD
Your Sinclair Rock'n'Roll Years - http://www.ysrnry.co.uk
YSRnRY documentary - http://www.ysrnry.co.uk/tvprog/
The Tipshop - http://www.the-tipshop.co.uk/

From -5639936808479022949
X-Google-Thread: f8760,31bbe0ef497486e4
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news2.volia.net!news.musoftware.de!
news.mind.de!bolzen.all.de!zrz.TU-Berlin.DE!not-for-mail
From: Thomas Richter <thor@mersenne.math.TU-Berlin.DE>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Need ROMS for Atari800 emulator
Date: 16 Dec 2005 11:29:02 GMT
Organization: Technical University Berlin, Germany
Lines: 17
Message-ID: <dnu8du$9bv$1@mamenchi.zrz.TU-Berlin.DE>
References: <6rKdnUfz7ch41TzeRVn-rg@comcast.com> <dntqst$83$1@mamenchi.zrz.TU-
Berlin.DE> <IsednTTc3euDDz_enZ2dnUVZ_vmdnZ2d@comcast.com>
NNTP-Posting-Host: mersenne.math.tu-berlin.de
User-Agent: tin/1.6.2-20030910 ("Pabbay") (UNIX) (Linux/2.6.11.4-21.9-smp (i686))
Xref: g2news1.google.com comp.sys.atari.8bit:3759

Hi,

> Maybe I just havn't found the setting for it yet, but A800 doesn't seem to
> be able to run any faster than a genuine 6502.

I think it has a switch for allowing it to run faster, so does have
atari++.

> What are my options for a Linux or Windows based 6502 assembler? The Mac65
> assembler is great, but just too darn slow for those massive programs.

My recommendation would be the ca65 assembler, part of the cc65 C compiler.

You should find it easily when googling.

So long,
     Thomas

From 7531769723897164501
X-Google-Thread: f8760,31bbe0ef497486e4
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!newsfeed00.sul.t-online.de!newsfeed01.sul.t-online.de!t-
online.de!newsfeed.cw.net!cw.net!news-FFM2.ecrc.de!newsfeeder1.noc.eunet-ag.at!
news.eunet.at!not-for-mail
From: Matthias Reichl <usenet-200512@hias.horus.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Need ROMS for Atari800 emulator
Date: Fri, 16 Dec 2005 13:01:47 +0100
Organization: Horus IT GmbH
Lines: 14
Message-ID: <slrndq5b5b.2r7.usenet-200512@camel.hias.horus.com>
References: <6rKdnUfz7ch41TzeRVn-rg@comcast.com> <dntqst$83$1@mamenchi.zrz.TU-
Berlin.DE> <IsednTTc3euDDz_enZ2dnUVZ_vmdnZ2d@comcast.com>
Reply-To: <hias@horus.com>
NNTP-Posting-Host: 193.80.109.194
X-Trace: paperboy.si.eunet.at 1134734516 536 193.80.109.194 (16 Dec 2005 12:01:56
GMT)
X-Complaints-To: news@paperboy.si.eunet.at
NNTP-Posting-Date: Fri, 16 Dec 2005 12:01:56 +0000 (UTC)
User-Agent: slrn/0.9.7.4 (Linux)
Xref: g2news1.google.com comp.sys.atari.8bit:3760

On Fri, 16 Dec 2005 04:08:35 -0600, David Bowden wrote:
> What are my options for a Linux or Windows based 6502 assembler? The Mac65
> assembler is great, but just too darn slow for those massive programs.

If you are already familiar with the Mac/65 assembler, I'd recommend
using ATasm. The syntax is Mac/65 compatible and it's available as
a precompiled .exe for Windows and also in source code.

I've been using ATasm under Linux for all of my Atari-projects for
quite some time now and it works very fine.

so long,

Hias

From -958156490684394039
X-Google-Thread: f8760,4a8c32e615e85f53
X-Google-Thread: f4600,4a8c32e615e85f53
X-Google-Thread: 105753,4a8c32e615e85f53
X-Google-Attributes: gidf8760,gidf4600,gid105753,public

X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news2.volia.net!news-out.ntli.net!
newsrout1-gui.ntli.net!ntli.net!pe1.news.blueyonder.co.uk!blueyonder!
fe1.news.blueyonder.co.uk.POSTED!53ab2750!not-for-mail
From: The Starglider <thestarglider@wibble.co.uk>
Newsgroups: comp.sys.atari.8bit,comp.sys.sinclair,comp.sys.cbm
Subject: Re: The Commodore 64 rules!
Organization: Starglider Productions
Message-ID: <fnb5q1dn1847fqcndqicr90phbsams7ioc@4ax.com>
References: <1134704352.937685.86610@f14g2000cwb.googlegroups.com>
<gd65q1103jq42augfr3dgg52djnt4326n4@4ax.com>
<Pine.LNX.4.61.0512161118590.32133@obd.egyptus.co.uk>
X-Newsreader: Forte Agent 1.93/32.576 English (American)
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 31
Date: Fri, 16 Dec 2005 12:12:07 GMT
NNTP-Posting-Host: 82.34.160.251
X-Trace: fe1.news.blueyonder.co.uk 1134735127 82.34.160.251 (Fri, 16 Dec 2005
12:12:07 GMT)
NNTP-Posting-Date: Fri, 16 Dec 2005 12:12:07 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:3761 comp.sys.sinclair:7064
comp.sys.cbm:13284

On Fri, 16 Dec 2005 11:20:52 +0000, "Nick Humphries, via obd"
<nickjunk@egyptus.co.uk> wrote:

>On Fri, 16 Dec 2005, deKay wrote:
>
>> Soni tempori elseu romani yeof helsforo nisson ol sefini ill des 15 Dec 2005
>> 19:39:13 -0800, sefini jorgo geanyet des mani yeof do comp.sys.sinclair,
>> yawatina tan reek esk dunric@yahoo.com fornis do marikano es bono tan el:
>>
>>> 5. The most popular computer of all time.
>>
>> "Popular" in what way? Also, "popular" != "better. Look at EA's console
>> games for proof of this.
>
>One thing I've never truly understood is this: if the C64 was so popular,
>then why is the C64 retroscene so different in character to the Speccy
>retroscene?
>
>Vague question, I know, but still...

Do you mean as in not nearly as advanced in the retro scene? I know that sounds
like a flamebait comment, but I do look at the C64 retro scene, and it's tiny in
comparison.
--
        **********The Starglider********** Public E-Mail.
        * http://www.starglider.dynu.com/radio   * Ask for private
        * Starglider Radio - listen and enjoy!   *   address.
        * E-Mail:the_starglider2002@wibble.co.uk *   _WW_

        *   CHANGE WIBBLE TO YAHOO TO REPLY   *   /_ _\
        ** | O O |
____oOO_\/_OOo_____

From 2045442011857340865
X-Google-Thread: f8760,4a8c32e615e85f53
X-Google-Thread: f4600,4a8c32e615e85f53
X-Google-Attributes: gidf8760,gidf4600,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!cycny01.gnilink.net!
spamkiller2.gnilink.net!gnilink.net!trndny03.POSTED!ed9e4e4d!not-for-mail
Newsgroups: comp.sys.atari.8bit,comp.sys.sinclair
From: Lyrical Nanoha <LyricalNanoha@dosius.net>
X-X-Sender: molly@static-141-149-129-16.buff.east.verizon.net
Subject: Re: The Commodore 64 rules!
In-Reply-To: <pVvof.4116$q4.515@newsfe2-gui.ntli.net>
Message-ID:
<Pine.LNX.4.62.0512160825300.19724@static-141-149-129-16.buff.east.verizon.net>
References: <1134704352.937685.86610@f14g2000cwb.googlegroups.com>
 <nvp4q1tffj6ckqvb9hfqte5clgbejt3mdj@4ax.com>
 <Pine.LNX.4.62.0512160318380.18002@static-141-149-129-16.buff.east.verizon.net>
 <pVvof.4116$q4.515@newsfe2-gui.ntli.net>
MIME-Version: 1.0
Content-Type: TEXT/PLAIN; charset=US-ASCII; format=flowed
Lines: 19
Date: Fri, 16 Dec 2005 13:26:04 GMT
NNTP-Posting-Host: 141.149.129.16
X-Complaints-To: abuse@verizon.net
X-Trace: trndny03 1134739564 141.149.129.16 (Fri, 16 Dec 2005 08:26:04 EST)
NNTP-Posting-Date: Fri, 16 Dec 2005 08:26:04 EST
Xref: g2news1.google.com comp.sys.atari.8bit:3762 comp.sys.sinclair:7065

On Fri, 16 Dec 2005, Paul Dunn wrote:

> Lyrical Nanoha wrote:
>> On Fri, 16 Dec 2005, George Nakos wrote:
>>
>> <Kersnippety!>
>>
>>> Um, ok, your opinion. Why post it here? And why cross-post? Is this
>>> another try at making a huge thread that makes no sense at all?
>>
>> Because Paul Panks is a kook, as most of comp.sys.cbm can attest.
>
> I can imagine. Do any of his posts relate to adventure games, in particular
> trying to beg someone to do a C64 port of his adventure?

No, because he writes his stuff natively for the 64, but he's done it in
comp.sys.apple2 before.

-uso.

From 7841824491752664451
X-Google-Thread: f8760,4a8c32e615e85f53
X-Google-Thread: f4600,4a8c32e615e85f53
X-Google-Thread: 105753,4a8c32e615e85f53
X-Google-Attributes: gidf8760,gidf4600,gid105753,public
X-Google-Language: ENGLISH,ASCII
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!newsfeed00.sul.t-online.de!t-online.de!130.59.10.21.MISMATCH!
kanaga.switch.ch!switch.ch!newsfeed.inode.at!newsfeed.utanet.at!newsfeed.aon.at!
newsreader02.highway.telekom.at!not-for-mail
From: "Daniel Mandic" <daniel_mandic@ping.at>
Subject: Re: The Commodore 64 rules!
Newsgroups: comp.sys.atari.8bit,comp.sys.sinclair,comp.sys.cbm
References: <1134704352.937685.86610@f14g2000cwb.googlegroups.com>
<Xns972DE9385104Fneverspamnospamcom@207.115.17.102> <59sof.2130$Jr1.1233@trnddc01>
<Xns972DEFF3D55FBneverspamnospamcom@207.115.17.102>
User-Agent: XanaNews/1.17.6.6
MIME-Version: 1.0
Content-Type: text/plain; charset=iso-8859-2
Content-Transfer-Encoding: 8bit
Date: 16 Dec 2005 14:01:23 GMT
Lines: 72
Message-ID: <43a2c8b2$0$23233$91cee783@newsreader02.highway.telekom.at>
NNTP-Posting-Host: 62.47.5.158
X-Trace: 1134741683 newsreader02.highway.telekom.at 23233 62.47.5.158:5675
Xref: g2news1.google.com comp.sys.atari.8bit:3763 comp.sys.sinclair:7067
comp.sys.cbm:13286

David Murray wrote:

>
> >> 6. all for 4 easy payments of $19.99
> >
> > And you can barbeque a goat on the power supply!
>
> Actually, you can use a modern PC for that. I saw a website once
> (tried to find the link, but alas, I couldn't) where it showed 10
> things to do with that old PC. There was the fish tank, the hamster
> cage, etc. But my favorite one was where a guy had the side off of
> it, sitting on a stump and filled with charcoal while bar-b-que'ing
> shish-ka-bab's over the fire. I laughed my butt off when I saw that.
> I mean, I work in a computer store and everyday people bring in these
> old computers (IE: 486, pentium 75, etc..) and ask me "what can I do
> with this?" I'll usually roll off quite a few uses like "Well, you
> can use it as a door stop, or a boat anchor, or put it behind the
> tire of your car when you're changing the oil, use it for a step

I mean you have not the slightest idea what's selling. The customers
you write about may think they are in a dream-store, after telling them
the uses for a 486. They only tried to check if you are even willing to
advise something useful. ;-)

I know 486 User in the Usenet and have refreshing conversation with....

Well, P75. I would suggest Win95 and Office 97. Not to mention the plenty of (pssst abandon..) DOS Software. Dear Sir/Mam you should at least keep your Door-Stop for such purposes. etc etc... and make one over that and say: But don't forget your P75 may be too fast for some games, though Office and Co. makes no problem... but only office 95 or 97 (97 I would suggest you as it is still used by offices and can read MS Office-files) ... after that he/she can get interest for a faster machine capable to drive XP and OfficeXP. But the possibility is always real, that he/she wanted no new computer at all, this time. But after telling about Door-Stopps, Anker, Baerbque-Grill and Hamster-Cage I don't think that you will see this customer, in the same store, again.

Use you fantasy for interest and not for making something bad. At least for selling more... :-) well? Right enough?

> stool, or a camping chair, target practice with your REAL gun, a foot
> stool in the living room, a night-stand, the larger ones can make
> good coffee tables, etc.." I can go on for like an hour with uses for
> an old computer.. People just stare at my like I'm nuts. Then they
> will sort of insinuate that they are wanting to use it for some kind
> of computer related task like running Office XP or something. So I
> tell them, "Oh.. its no good as a computer, but it can doo all those
> other things." But now I also get to mention that it can be a
> bar-b-que grill or a hamster cage, and stuff like that.

COM - Communicate; PUTER - The Golfer who puts the COM in the right hole.

TRANSPUTER -

Best Regards,

Daniel Mandic

P.S.: I am a trained retail salesman for Braunware (entertainment electronics).
http://dict.tu-chemnitz.de/dings.cgi?o=3003;style=;iservice=de-en;query=Einzelhandelskaufmann

From 6218345281146896460
X-Google-Thread: f8760,4a8c32e615e85f53
X-Google-Thread: f4600,4a8c32e615e85f53

X-Google-Thread: 105753,4a8c32e615e85f53
X-Google-Attributes: gidf8760,gidf4600,gid105753,public
X-Google-Language: ENGLISH,ASCII
Path: g2news1.google.com!news3.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!nx01.iad01.newshosting.com!
newshosting.com!newsfeed.icl.net!newsfeed.fjserv.net!newsfeed.freenet.de!
koehntopp.de!news.visyn.net!texta.sil.at!newsfeed.utanet.at!newsfeed.aon.at!
newsreader02.highway.telekom.at!not-for-mail
From: "Daniel Mandic" <daniel_mandic@ping.at>
Subject: Re: The Commodore 64 rules!
Newsgroups: comp.sys.atari.8bit,comp.sys.sinclair,comp.sys.cbm
References: <1134704352.937685.86610@f14g2000cwb.googlegroups.com>
<43a2953a$0$15789$14726298@news.sunsite.dk>
User-Agent: XanaNews/1.17.6.6
MIME-Version: 1.0
Content-Type: text/plain; charset=iso-8859-1
Content-Transfer-Encoding: 8bit
Date: 16 Dec 2005 14:05:11 GMT
Lines: 24
Message-ID: <43a2c997$0$23217$91cee783@newsreader02.highway.telekom.at>
NNTP-Posting-Host: 62.47.5.158
X-Trace: 1134741911 newsreader02.highway.telekom.at 23217 62.47.5.158:17033
Xref: g2news1.google.com comp.sys.atari.8bit:3764 comp.sys.sinclair:7068
comp.sys.cbm:13288

Bohus Kr?l wrote:

> 1. Ugly graphics.
> 2. Ugly slow without sprites.
> 3. Ugly case.
> 4. Ugly name.
> 5. Ugly users :-)
>
> B

1. Clunky Block Graphic.
2. B/W Mode (Hires though)
3. Matter of choice
4. AMIGA sounds better
5. And seller

Kind Regards,

Daniel Mandic

From 5385775118980313729
X-Google-Thread: f8760,4a8c32e615e85f53

X-Google-Thread: f4600,4a8c32e615e85f53
X-Google-Thread: 105753,4a8c32e615e85f53
X-Google-Attributes: gidf8760,gidf4600,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!newsread.com!news-xfer.newsread.com!
newspeer.monmouth.com!newshunter!cosy.sbg.ac.at!newsfeed.utanet.at!
newsfeed.aon.at!newsreader02.highway.telekom.at!not-for-mail
From: "Daniel Mandic" <daniel_mandic@ping.at>
Subject: Re: The Commodore 64 rules!
Newsgroups: comp.sys.atari.8bit,comp.sys.sinclair,comp.sys.cbm
References: <1134704352.937685.86610@f14g2000cwb.googlegroups.com>
User-Agent: XanaNews/1.17.6.6
MIME-Version: 1.0
Content-Type: text/plain; charset=iso-8859-1
Date: 16 Dec 2005 14:10:30 GMT
Lines: 24
Message-ID: <43a2cad5$0$23236$91cee783@newsreader02.highway.telekom.at>
NNTP-Posting-Host: 62.47.5.158
X-Trace: 1134742230 newsreader02.highway.telekom.at 23236 62.47.5.158:25107
Xref: g2news1.google.com comp.sys.atari.8bit:3765 comp.sys.sinclair:7069
comp.sys.cbm:13289

dunric@yahoo.com wrote:

> 1. Best selling computer of all time.
> 2. VIC-II/SID ship.
> 3. Thousands upon thousands of programs.
> 4. BBSs.
> 5. The most popular computer of all time.
>
> Paul

1. IBM-PC
2. Antic Moog locker GTIA+ (8x8bit special)
3. Sinclair Spectrum 16/48K, ZX 80/81....
4. AMIGA (as it can support all systems, also c64 and so)
5. ATARI

Best Regards,

Daniel Mandic

From 8397763424761877117
X-Google-Thread: f8760,4a8c32e615e85f53
X-Google-Thread: f4600,4a8c32e615e85f53
X-Google-Thread: 105753,4a8c32e615e85f53
X-Google-Attributes: gidf8760,gidf4600,gid105753,public

X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g44g2000cwa.googlegroups.com!not-for-mail
From: "Andrew Owen" <aoweninoz@yahoo.com.au>
Newsgroups: comp.sys.atari.8bit,comp.sys.sinclair,comp.sys.cbm
Subject: Re: The Commodore 64 rules!
Date: 16 Dec 2005 06:16:50 -0800
Organization: http://groups.google.com
Lines: 52
Message-ID: <1134742610.856885.46200@g44g2000cwa.googlegroups.com>
References: <1134704352.937685.86610@f14g2000cwb.googlegroups.com>
NNTP-Posting-Host: 213.40.67.66
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1134742616 26591 127.0.0.1 (16 Dec 2005 14:16:56 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Fri, 16 Dec 2005 14:16:56 +0000 (UTC)
In-Reply-To: <1134704352.937685.86610@f14g2000cwb.googlegroups.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 5.01; Windows 98),gzip(gfe),gzip(gfe)
X-HTTP-Via: 1.1 mnac2 (NetCache NetApp/5.5D2)
Complaints-To: groups-abuse@google.com
Injection-Info: g44g2000cwa.googlegroups.com; posting-host=213.40.67.66;
   posting-account=ZMg5YQwAAADdIucexZDGwydxcQjVqsJN
Xref: g2news1.google.com comp.sys.atari.8bit:3766 comp.sys.sinclair:7070 comp.sys.cbm:13290

> 1. Best selling computer of all time.
The Windows PC. But I think we can all agree that it's rubbish.

> 2. VIC-II/SID chip.
Can be approximated an AY chip equipped Spectrum by using the Z80 to
add extra square waves to the standard sound channels. I suspect this
would be even easier on the Atari.

> 3. Thousands upon thousands of programs.
There are more programs for the Spectrum. I don't know about the Atari.
I do know that most of these programs (on all formats) are absolutely
god-awful. It's the gems that we remeber fondly, and there were
probably about the same number of those on all formats (including the
BBC micro).

> 4. BBSs.
As has already been mentioned this is not a feature of the C64. Just
like the internet, BBSes were platform independent. Perhaps the poster
is refering to the large amount of C64 software that was available for
illegal download. The availablity of this software and the willingness
of people to break the law may account for the popularity of the C64.
It certainly accounts for the popularity of the Windows PC.

> 5. The most popular computer of all time.
This would be refering to the Guinness book of records entry I suppose.

That entry simply refers to the fact that the bog-standard C64 had the biggest production run of any computer ever. So what? The bog-standard VW Beetle had the biggest production run of any car ever. I doubt many would argue that the VW Beetle was the greatest car of all time, although granted some enthusiasts probably would.

In the last cross-platform thread I asked what happened to the cross-platform development of a side scrolling shooter that was being written for the C64, Vic20 and Atari. I didn't get an answer. Does anyone know what happened to it?

On the subject of cross platform development. Someone mentioned that the C64 has an 8x1 attribute mode but I forgot the resolution. Is there a similar mode on the Atari? I should probably cross post this to comp.sys.amstrad.8bit as well because I don't know if the CPC has this mode. The reason is I'm working on a game for the Spectrum SE and I'd need some help. No one in the Speccy community seems to have the time, but if it became a cross-platform development there might be a bit more interest. It's not going to be processor intensive so it should be do-able on any 8-bit platform with a disk drive (or sufficient memory for a tape load). Would probably look at selling it through Cronosoft. Obviously the Spectrum SE version will be useable on emulators only (since there's still only one in existence). Drop me an email if any programmers amongst you are interested (that includes anyone prepared to work on the Speccy version). All I can say at this point is it's a top-down RPG.

From 8462637126314079468
X-Google-Thread: f8760,4a8c32e615e85f53
X-Google-Thread: f4600,4a8c32e615e85f53
X-Google-Thread: 105753,4a8c32e615e85f53
X-Google-Attributes: gidf8760,gidf4600,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!o13g2000cwo.googlegroups.com!not-for-mail
From: larry@portcommodore.com
Newsgroups: comp.sys.atari.8bit,comp.sys.sinclair,comp.sys.cbm
Subject: Re: The Commodore 64 rules!
Date: 16 Dec 2005 06:47:32 -0800
Organization: http://groups.google.com
Lines: 36
Message-ID: <1134744452.303528.79780@o13g2000cwo.googlegroups.com>
References: <1134704352.937685.86610@f14g2000cwb.googlegroups.com>
   <pc9a73-ggo.ln1@ridcully.fsnet.co.uk>
NNTP-Posting-Host: 64.174.30.242
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1134744459 7005 127.0.0.1 (16 Dec 2005 14:47:39 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Fri, 16 Dec 2005 14:47:39 +0000 (UTC)
User-Agent: G2/0.2

X-HTTP-UserAgent: Mozilla/5.0 (X11; U; Linux i686; en-US; rv:1.7.12) Gecko/
20050920 Firefox/1.0.7 SUSE/1.0.7-0.1,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: o13g2000cwo.googlegroups.com; posting-host=64.174.30.242;
   posting-account=48vr2wwAAABgphqdwQ-D0eA19vVW0HCy
Xref: g2news1.google.com comp.sys.atari.8bit:3767 comp.sys.sinclair:7075
comp.sys.cbm:13291

14. spi...@freenet.co.uk
     Dec 16, 2:34 am

dun...@yahoo.com did eloquently scribble:

> 1. Best selling computer of all time.

Best selling computer of all time of one model of computer. IBM PCs
have sold more as a whole but not the PC, XT, At etc as a single model
with consistent specs has outsold the Commodore 64.

> 2. VIC-II/SID ship.

Back in 1982 a sythesiser was something no other computer had. And it
took years for the PC with it's internal beep speaker to get a quality
sound card to rival the 64.

> 3. Thousands upon thousands of programs.

-Big deal, so what?

Choice, variety. There were programs for just about everything on the
Commodore 64, accounting, word processing, etc. There are now web
browsers for it.

> 4. BBSs.
-Yes, yes, still nothing special
To many they were it was a great community if you ever were there.

> 5. The most popular computer of all time.
-Hah!

a)see #1
b)search for Commodore 64 on Google and see how popular it is.

From 2614552963216729547
X-Google-Thread: f8760,31bbe0ef497486e4
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g47g2000cwa.googlegroups.com!not-for-
mail
From: stephensheppard@hotmail.com

Newsgroups: comp.sys.atari.8bit
Subject: Re: Need ROMS for Atari800 emulator
Date: 16 Dec 2005 07:10:37 -0800
Organization: http://groups.google.com
Lines: 105
Message-ID: <1134745837.373163.32820@g47g2000cwa.googlegroups.com>
References: <6rKdnUfz7ch41TzeRVn-rg@comcast.com>
   <dntqst$83$1@mamenchi.zrz.TU-Berlin.DE>
   <gYwof.696$Ym1.290@fed1read04>
NNTP-Posting-Host: 64.48.78.6
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1134745842 31078 127.0.0.1 (16 Dec 2005 15:10:42 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Fri, 16 Dec 2005 15:10:42 +0000 (UTC)
In-Reply-To: <gYwof.696$Ym1.290@fed1read04>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Win98; en-US; rv:1.7.12) Gecko/20050915
Firefox/1.0.7,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g47g2000cwa.googlegroups.com; posting-host=64.48.78.6;
   posting-account=4ilZLQsAAADHKJufwAjm_Pl2CA076mZi
Xref: g2news1.google.com comp.sys.atari.8bit:3768

dchan wrote:
> Thomas Richter wrote:
> > Hi,
> >
> >
> >>While I'm a diehard user of the original equipment, I wanted to give an
> >>emulator a whirl, mainly to see what kind of speeds I get out of Mac65.
> >
> >
> >>I chose the Atari800 emu for Linux, but I'm having great difficulty finding
> >>the OS & BASIC roms. I found some BASIC roms, but I have no clue if they'll
> >>work or not until I get the OS.
> >
> >
> >>Do any of you guys have the roms or know where I can get my hands on them?
> >
> >
> > You won't need ROMs for the atari++ emulator for Linux. See:
> >
> > http://www.math.tu-berlin.de/~thor/atari++/
> >
> > Greetings,
> > Thomas
>
>
> Hi everyone,
>
> Thought I'd stop being a lurker for a bit.
>

> Been an Atari user since 1982, and I've recently had to go
> full-emulation due to a couple of dead Ataris, (an upgraded 800XL and a
> 1200XL). Well, at least until I have more money...giftmas is eeeevil.
>
> It's always nice to see another emulator that runs under Linux. I'll
> compile it after work today. :-D
>
> I'm currently running the atari800 emulator which has a debian package
> for the kubuntu distro I'm using. The atari++ emulator looks like it has
> many of the same compile requirements.
>
> The best thing about running an SDL-based emulator under Linux is that
> when if/when it croaks the operating system just shrugs, you kill the
> app and try again. For Windows...eh, not so nice.
>
> For those who are familiar with keyboard issues...
> I've been running into problems with remapping the emulator keyboard to
> permit keychords like the Action! "shift-ctl-M" and "shift-ctrl-E".
> Running the Action cart without those keychords is just not possible.
> Anybody get this right yet? Please share your wisdom, a link to an FAQ
> I've somehow missed.

Action! is the language of choice for me. Back in the day, it was the only A8 compiler that was fast enough to be tolerable plus it used a simple syntax (I can't comprehend C) and the performance was good too.

I noticed from one of your other posts you are trying the Windows version of Atari800. Might I suggest Atari800Win Plus version 4 (see link). I love this emulator for use with Action!. You can map the CTRL-arrow combinations to just the arrow keys. CTRL-Shift-up/down arrow (Action page up/down for those who don't know) becomes Shift up/down arrow and CTRL-Shift- R/T/M work as expected.

One problem. This emulator does not work properly with the combination of Action! and SpartaDOS. The key repeat feature goes haywire. I prefer MyDOS so this isn't much of an issue but If I do need to produce SpartaDOS disks/images I boot Bewe-DOS instead of SpartaDOS..

The H:drive of Atari800Win Plus allows you to use your PC hard drive and this feature works well with Action! but I do wish the virtual H: drive could be mapped to D1:...D8: for compatibility and transportability of my Action! code (e.g. I have to change my H1: references in my Include statements to Dx: references so I can compile my code on the 800XL) . Using H6: thru H9: make it easy to import ASCII sources, just drop them into the appropriate folder, but Atari800Win Plus expects lines terminated with LF (line feed) only ala Linux. It doesn't tolerate the CR/LF combo which always appear when cutting & pasting from a webpage.

Game controller options are quite flexible but I just don't like analog joysticks with A8 games. Off-topic, but I much prefer the old, digital game pads for most games while the ultimate, old-time enjoyment can be had using the DIY PPJOY (parallel port/joystick) for Atari type

joysticks. I hear Stelladapter (something like that) is quite good as well.

Looking ahead to a couple of your other posts...

Can't help you with cross assembler recommendations. Assembler and Linux are two other things the my little brain doesn't quite comprehend. LOL!

Your dad purchased an 800 around the time you were born! Yikes! I feel old!

When I purchased my 800 (in 1979) I put off replacing my first car (of one year) for just a little longer. That first car cost me $800 (a well used '72 Plymouth). That 800 (with 24K of memory) was $749 (discounted, new). The car is long gone but I still have the 800 and it still works and I still love it. It has the best A8 keyboard (IMO).

Steve Sheppard

Atari800Win Plus 4.0 Link
http://www.a800win.atari-area.prv.pl/

From -8743740492674338365
X-Google-Thread: f8760,4a8c32e615e85f53
X-Google-Thread: f4600,4a8c32e615e85f53
X-Google-Thread: 105753,4a8c32e615e85f53
X-Google-Attributes: gidf8760,gidf4600,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!newscon06.news.prodigy.com!prodigy.net!
newsmst01b.news.prodigy.com!prodigy.com!postmaster.news.prodigy.com!
newssvr13.news.prodigy.com.POSTED!d8640c47!not-for-mail
Newsgroups: comp.sys.atari.8bit,comp.sys.sinclair,comp.sys.cbm
Subject: Re: The Commodore 64 rules!
From: David Murray <spamsucks@stopspam.com>
References: <1134704352.937685.86610@f14g2000cwb.googlegroups.com>
<Xns972DE9385104Fneverspamnospamcom@207.115.17.102> <59sof.2130$Jr1.1233@trnddc01>
<Xns972DEFF3D55FBneverspamnospamcom@207.115.17.102>
<43a2c8b2$0$23233$91cee783@newsreader02.highway.telekom.at>
Organization: none
Message-ID: <Xns972E5CF3ED7CDneverspamnospamcom@207.115.17.102>
User-Agent: Xnews/5.04.25
Lines: 32
NNTP-Posting-Host: 68.94.234.9
X-Complaints-To: abuse@prodigy.net
X-Trace: newssvr13.news.prodigy.com 1134745804 ST000 68.94.234.9 (Fri, 16 Dec 2005
10:10:04 EST)
NNTP-Posting-Date: Fri, 16 Dec 2005 10:10:04 EST
X-UserInfo1:
Q[R_@SBEQRRARW@S\@CBNWX@RJ_XPDLMN@GZ_GYO^BTJUZ]CDVW[AKK[J\]^HVKHG^EWZHBLO^[\NH_AZF

WGN^\DHNVMX_DHHX[FSQKBOTS@@BP^]C@RHS_AGDDC[AJM_T[GZNRNZAY]GNCPBDYKOLK^_CZFWPGHZIXW
@C[AFKBBQS@E@DAZ]VDFUNTQQ]FN
Date: Fri, 16 Dec 2005 15:10:04 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:3769 comp.sys.sinclair:7081
comp.sys.cbm:13296

> Use you fantasy for interest and not for making something bad. At least
> for selling more... :-) well? Right enough?
>

Well, what you don't understand is that I work in the service department.
So I'm not out selling computers. These people are bringing in their
computers wanting them to be repaired. They often picked them up non-
working at garage sales for $5 and stuff and think they're going to get
them repaired for $10 and have a perfectly working computer. They have
every intention of having us install Windows XP (which they believe is
free, they just have to pay us to put it on there, yeah right.) So once
I tell them that all the upgrades to make their computer XP compatible
(parts and label) end up being around $400 and XP itself costs $149, so
they are lookinng at an upgrade cost of $450 or so.. then I explain that
they can actually BUY one of our brand-new Dell systems or a slightly
used system with XP already on it for like $250, then it suddenly makes
more sense.

Yes, I perfectly understand that an old computer can be used online. I
myself use a laptop computer which is a Pentium 133 quite often (although
my computer on my desk is 2.53 ghz because I have to do video editing) My
133 laptop runs Windows NT 4.0 and I run a variety of programs on in
which are older or use low memory. If I didn't need to do video editing,
I could use it as my main computer. But the difference is that I
understand what can and cannot run properly on a Pentium 133. I also
know how to keep all the programs out of my startup group and I know how
to keep spyware and viruses off so that it runs fast. But most people
don't. You hand them a Pentium 133 and they will want Windows XP and
Office XP and 200 pieces of spyware and everything to be in their startup
group and the system will take 20 minutes to boot to the desktop and they
will complain that it is slow.

From 291779528122836593
X-Google-Thread: f8760,828da0eb8197ae
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g49g2000cwa.googlegroups.com!not-for-
mail
From: stephensheppard@hotmail.com
Newsgroups: comp.sys.atari.8bit
Subject: Re: Attn: Emulator Prgmrs - New NTSC OS Rev A Dump
Date: 16 Dec 2005 07:24:54 -0800
Organization: http://groups.google.com
Lines: 21
Message-ID: <1134746694.440382.116220@g49g2000cwa.googlegroups.com>

References: <1132345267.289990.276260@g14g2000cwa.googlegroups.com>
NNTP-Posting-Host: 64.48.78.6
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1134746699 32361 127.0.0.1 (16 Dec 2005 15:24:59 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Fri, 16 Dec 2005 15:24:59 +0000 (UTC)
In-Reply-To: <1132345267.289990.276260@g14g2000cwa.googlegroups.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Win98; en-US; rv:1.7.12) Gecko/20050915
Firefox/1.0.7,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g49g2000cwa.googlegroups.com; posting-host=64.48.78.6;
   posting-account=4ilZLQsAAADHKJufwAjm_Pl2CA076mZi
Xref: g2news1.google.com comp.sys.atari.8bit:3770

stephensheppard@hotmail.com wrote:
> I was going through my old stuff and came across my original Atari 800
> Rev A ROMs! So I put them back into my 800 (orginal owner since 1979)
> and made a quick dump using Action! What I have is OS Rev A, the
> North American NTSC version, which I understand is quite rare. At least
> the dump is rare.
>
> The ROM image seems to work fine in Atari++ (1.44 for Windows) and
> Atari800Win Plus 4.0 Final, though the latter complains about the
> checksum (proabably because NTSC Rev A was unknown until now).
>
> If you are developer (or just want the ROM image) just Email me and
> I'll get it to you. Please use the subject, "800 OS A".
>
> My Email address is pretty easy to figure out from the message headers.
>
> Stephen Sheppard

Bump...

From -7572224315024908742
X-Google-Thread: f8760,4a8c32e615e85f53
X-Google-Thread: f4600,4a8c32e615e85f53
X-Google-Thread: 105753,4a8c32e615e85f53
X-Google-Attributes: gidf8760,gidf4600,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news-xfer.newsread.com!
yellow.newsread.com!netaxs.com!newsread.com!newsfeed00.sul.t-online.de!t-
online.de!195.92.193.196.MISMATCH!nntp.theplanet.net!inewsm1.nntp.theplanet.net!
pe2.news.blueyonder.co.uk!blueyonder!pe1.news.blueyonder.co.uk!blueyonder!news-
out.ntli.net!newsrout1-gui.ntli.net!ntli.net!newspeer1-win.ntli.net!newsfe4-
win.ntli.net.POSTED!53ab2750!not-for-mail
Sender: Andrew Halliwell <spike1@ridcully.fsnet.co.uk>
Message-ID: <qs2b73-tbp.ln1@ridcully.fsnet.co.uk>

From: spike1@freenet.co.uk
Subject: Re: The Commodore 64 rules!
Newsgroups: comp.sys.atari.8bit,comp.sys.sinclair,comp.sys.cbm
References: <1134704352.937685.86610@f14g2000cwb.googlegroups.com> <pc9a73-ggo.ln1@ridcully.fsnet.co.uk>
<1134744452.303528.79780@o13g2000cwo.googlegroups.com>
User-Agent: tin/1.6.2-20030910 ("Pabbay") (UNIX) (Linux/2.6.5-7.201-smp (i686))
Lines: 51
Date: Fri, 16 Dec 2005 15:31:57 GMT
NNTP-Posting-Host: 81.109.250.24
X-Trace: newsfe4-win.ntli.net 1134747117 81.109.250.24 (Fri, 16 Dec 2005 15:31:57 GMT)
NNTP-Posting-Date: Fri, 16 Dec 2005 15:31:57 GMT
Organization: NTL
Xref: g2news1.google.com comp.sys.atari.8bit:3771 comp.sys.sinclair:7084 comp.sys.cbm:13299

larry@portcommodore.com did eloquently scribble:
>
>
>
> 14. spi...@freenet.co.uk
>   Dec 16, 2:34 am
>
> dun...@yahoo.com did eloquently scribble:
>
>> 1. Best selling computer of all time.
>
> Best selling computer of all time of one model of computer. IBM PCs
> have sold more as a whole but not the PC, XT, At etc as a single model
> with consistent specs has outsold the Commodore 64.

Windows has sold more than any other operating system?
That's crap too.

>> 3. Thousands upon thousands of programs.
>
> -Big deal, so what?
>
> Choice, variety. There were programs for just about everything on the
> Commodore 64, accounting, word processing, etc. There are now web
> browsers for it.

The big deal, so what implied that there's nothing special about "thousands upon thousands of programs"
Cos there isn't. The spectrum also has that.

>> 4. BBSs.
> -Yes, yes, still nothing special
> To many they were it was a great community if you ever were there.

The spectrum had that too, hence the "nothing special"

>> 5. The most popular computer of all time.
> -Hah!
>
> a)see #1
> b)search for Commodore 64 on Google and see how popular it is.
>

Yawn...
--

	What to do if you find yourself stuck in a crack
spike1@freenet.co.uk	in the ground beneath a giant boulder, which you
	can't move, with no hope of rescue.
Andrew Halliwell BSc(hons)	Consider how lucky you are that life has been
in	good to you so far...
Computer Science	-The BOOK, Hitch-hiker's guide to the galaxy.

From -1532135224936960263
X-Google-Thread: f8760,4a8c32e615e85f53
X-Google-Thread: f4600,4a8c32e615e85f53
X-Google-Thread: 105753,4a8c32e615e85f53
X-Google-Attributes: gidf8760,gidf4600,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!o13g2000cwo.googlegroups.com!not-for-
mail
From: "Dave" <dacooley@gmail.com>
Newsgroups: comp.sys.atari.8bit,comp.sys.sinclair,comp.sys.cbm
Subject: Re: The Commodore 64 rules!
Date: 16 Dec 2005 07:34:16 -0800
Organization: http://groups.google.com
Lines: 5
Message-ID: <1134747256.277669.261210@o13g2000cwo.googlegroups.com>
References: <1134704352.937685.86610@f14g2000cwb.googlegroups.com>
NNTP-Posting-Host: 162.123.17.82
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1134747261 10773 127.0.0.1 (16 Dec 2005 15:34:21 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Fri, 16 Dec 2005 15:34:21 +0000 (UTC)
In-Reply-To: <1134704352.937685.86610@f14g2000cwb.googlegroups.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.1; .NET CLR
1.1.4322),gzip(gfe),gzip(gfe)
X-HTTP-Via: 1.0 CRDCISA03
Complaints-To: groups-abuse@google.com
Injection-Info: o13g2000cwo.googlegroups.com; posting-host=162.123.17.82;
   posting-account=ZlieEw0AAACkuALbm5OD95TKzlK4EBKP
Xref: g2news1.google.com comp.sys.atari.8bit:3772 comp.sys.sinclair:7085
comp.sys.cbm:13300

Number 1 is false... unless you limit the scope to being the best
selling 8 bit computer of all time.
Best selling computer of all time is unfortunately, the IBM PC and

clones

From -3557053062019368928
X-Google-Thread: f8760,4a8c32e615e85f53
X-Google-Thread: f4600,4a8c32e615e85f53
X-Google-Thread: 105753,4a8c32e615e85f53
X-Google-Attributes: gidf8760,gidf4600,gid105753,public
X-Google-Language: ENGLISH,ASCII
Path: g2news1.google.com!news1.google.com!news-xfer.newsread.com!
yellow.newsread.com!netaxs.com!newsread.com!newsfeed00.sul.t-online.de!t-
online.de!news-lei1.dfn.de!news-fra1.dfn.de!newscore.univie.ac.at!newsfeed.aon.at!
newsreader01.highway.telekom.at!not-for-mail
From: "Daniel Mandic" <daniel_mandic@ping.at>
Subject: Re: The Commodore 64 rules!
Newsgroups: comp.sys.atari.8bit,comp.sys.sinclair,comp.sys.cbm
References: <1134704352.937685.86610@f14g2000cwb.googlegroups.com>
<Xns972DE9385104Fneverspamnospamcom@207.115.17.102> <59sof.2130$Jr1.1233@trnddc01>
<Xns972DEFF3D55FBneverspamnospamcom@207.115.17.102>
<43a2c8b2$0$23233$91cee783@newsreader02.highway.telekom.at>
<Xns972E5CF3ED7CDneverspamnospamcom@207.115.17.102>
User-Agent: XanaNews/1.17.6.6
MIME-Version: 1.0
Content-Type: text/plain; charset=iso-8859-2
Content-Transfer-Encoding: 8bit
Date: 16 Dec 2005 15:34:47 GMT
Lines: 54
Message-ID: <43a2de97$0$16877$91cee783@newsreader01.highway.telekom.at>
NNTP-Posting-Host: 62.47.10.7
X-Trace: 1134747287 newsreader01.highway.telekom.at 16877 62.47.10.7:23760
Xref: g2news1.google.com comp.sys.atari.8bit:3773 comp.sys.sinclair:7086
comp.sys.cbm:13301

David Murray wrote:

> Well, what you don't understand is that I work in the service
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> startup group and I know how to keep spyware and viruses off so that
> it runs fast. But most people don't. You hand them a Pentium 133
> and they will want Windows XP and Office XP and 200 pieces of spyware
> and everything to be in their startup group and the system will take
> 20 minutes to boot to the desktop and they will complain that it is
> slow.

Every Windows User is a good User. Economical seen.

To even think about if people are paying for Windows or not dazzles my brain. If I want make money out of something, and with something software, then I pay for it (ie. OfficeXP2002 and making invoices with it). Windows I have bought by other reasons, though I don't need 2,53GHz for it :-). My 96' Chipset is fullfilling any Quest and Windows XP Sp2 fits perfectly to the hardware I mentioned. It fits even better than NTo4 (i used Too on it, NO AGP texturing, NO DX <3), though you need some MHz more, indeed. I would say a fast 300-400MHz CPU can do XP. A good chipset preconditioned.

Although I do not pay only to MS. Any honourable Software Developer..

Best Regards,

Daniel Mandic

From -2879870662083882730
X-Google-Thread: f8760,4a8c32e615e85f53
X-Google-Thread: f4600,4a8c32e615e85f53
X-Google-Thread: 105753,4a8c32e615e85f53
X-Google-Attributes: gidf8760,gidf4600,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news2.volia.net!dedekind.zen.co.uk!
zen.net.uk!fuller.zen.co.uk!prichard.zen.co.uk.POSTED!not-for-mail
From: W Marsh <wayneDOTmarshATgmailDOTcom@>
Newsgroups: comp.sys.atari.8bit,comp.sys.sinclair,comp.sys.cbm
Subject: Re: The Commodore 64 rules!
Date: Fri, 16 Dec 2005 15:36:25 +0000
Message-ID: <4nn5q19kkrr685fhhvan29ipc4rtd71fqa@4ax.com>
References: <1134704352.937685.86610@f14g2000cwb.googlegroups.com> <pc9a73-
ggo.ln1@ridcully.fsnet.co.uk>
<1134744452.303528.79780@o13g2000cwo.googlegroups.com> <qs2b73-

tbp.ln1@ridcully.fsnet.co.uk>
X-Newsreader: Forte Agent 3.1/32.783
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 21
Organization: Zen Internet
NNTP-Posting-Host: 82.71.33.246
X-Trace: 1134747384 prichard.zen.co.uk 23291 82.71.33.246:3237
X-Complaints-To: abuse@zen.co.uk
Xref: g2news1.google.com comp.sys.atari.8bit:3774 comp.sys.sinclair:7087
comp.sys.cbm:13302

On Fri, 16 Dec 2005 15:31:57 GMT, spike1@freenet.co.uk wrote:

>larry@portcommodore.com did eloquently scribble:
>>
>>
>>
>> 14. spi...@freenet.co.uk
>>   Dec 16, 2:34 am
>>
>> dun...@yahoo.com did eloquently scribble:
>>
>>> 1. Best selling computer of all time.
>>
>> Best selling computer of all time of one model of computer. IBM PCs
>> have sold more as a whole but not the PC, XT, At etc as a single model
>> with consistent specs has outsold the Commodore 64.
>
>Windows has sold more than any other operating system?
>That's crap too.

You just can't help yourself, can you?

From 2283163762155841719
X-Google-Thread: f8760,1190d1bdedb7e02b,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g43g2000cwa.googlegroups.com!not-for-
mail
From: stephensheppard@hotmail.com
Newsgroups: comp.sys.atari.8bit
Subject: BASIC Cartridge Trivia
Date: 16 Dec 2005 07:45:00 -0800
Organization: http://groups.google.com
Lines: 9
Message-ID: <1134747900.511113.143230@g43g2000cwa.googlegroups.com>
NNTP-Posting-Host: 64.48.78.6
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1134747905 11513 127.0.0.1 (16 Dec 2005 15:45:05 GMT)

X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Fri, 16 Dec 2005 15:45:05 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Win98; en-US; rv:1.7.12) Gecko/20050915
Firefox/1.0.7,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g43g2000cwa.googlegroups.com; posting-host=64.48.78.6;
   posting-account=4ilZLQsAAADHKJufwAjm_Pl2CA076mZi
Xref: g2news1.google.com comp.sys.atari.8bit:3775

I've had my BASIC cartridge forever (since 1979) and I've always
wondered about the signifcance of the numbers stamped on the face. Are
they a serial number?

My numbers are "R 40 2".

Steve Sheppard

From 7163683341330560980
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,public
X-Google-Language: ENGLISH,ASCII
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pe2.news.blueyonder.co.uk!blueyonder!nntp.theplanet.net!
inewsm1.nntp.theplanet.net!news.theplanet.net!not-for-mail
From: The Starglider <the_starglider2002@wibble.co.uk>
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Date: Sun, 04 Dec 2005 00:40:04 +0000
Organization: Starglider Productions
Lines: 25
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server.bigpond.net.au> <439002df@duster.adelaide.on.net>
<3210p15k3mq6q38ia6sip5e7n3kfjleanh@4ax.com> <43900ff3@duster.adelaide.on.net>
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Xref: g2news1.google.com comp.sys.cbm:12352 comp.sys.atari.8bit:3476 comp.sys.sinclair:6452 alt.games.video.xbox:34420

On Sun, 04 Dec 2005 00:36:38 GMT, Lars Haugseth <njus@larshaugseth.com> wrote:

>
>* The Starglider <the_starglider2002@wibble.co.uk> wrote:
>|
>| On Sat, 03 Dec 2005 12:06:32 GMT, Lars Haugseth <njus@larshaugseth.com> wrote:
>|
>| > What can be done with software is very much dependent on the hardware on which
>| > it is run and not much else, so I fail to see the distinction.
>|
>| the distinction is that with a stock C64 and a stock Spectrum, there's really
>| nothing (bar the resolution) that the C64 can do that the speccy can't in games
>| or apps.
>
> and the framerate

What about the framerate?
--
        **********The Starglider********** Public E-Mail.
        * http://www.starglider.dynu.com/radio   * Ask for private
        * Starglider Radio - listen and enjoy!   *   address.
        * E-Mail:the_starglider2002@wibble.co.uk *   _WW_
        *   CHANGE WIBBLE TO YAHOO TO REPLY   *   /_ _\
        ** | O O |
____oOO_\/_OOo_____

From 48600858167494150
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X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
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Date: Sun, 04 Dec 2005 01:58:49 +0100
From: silverdr <silverdr@inet.remove.it.pl>
User-Agent: Mozilla Thunderbird 1.0.6 (Macintosh/20050716)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
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Xref: g2news1.google.com comp.sys.cbm:12353 comp.sys.atari.8bit:3477
comp.sys.sinclair:6453 alt.games.video.xbox:34425

Da Smog wrote:

>>
>> What could the Spectrum do that the C64 couldn't?
>>
> Faster tape loading - Up to 6Kbps :-)

No problem.

> Z80A processor clocked at 3.58Mhz

No need ;-)

> 72K (48K RAM; 24K ROM) which is bankswitched between three internal 64K
> memory banks called the HOME bank (16K ROM, 48K RAM), the EXROM bank
> (8K ROM; this one is not completely decoded and can only hold 8K), and
> the DOCK bank which is empty and is reserved for cartridges. The memory
> is bankswitched in 8K chunks

No sense...

> DMA support and memory bankswitching.

Not true.

>
> Superior Basic (and with GW & Se BASIC... PERFECT BASIC)
>

To write BEEP 10,10 ? ;-)

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X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
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Date: Sun, 04 Dec 2005 02:07:22 +0100
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comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
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Xref: g2news1.google.com comp.sys.cbm:12354 comp.sys.atari.8bit:3478
comp.sys.sinclair:6455 alt.games.video.xbox:34426

The Starglider wrote:

>>|>| What could the C64 do that the Spectrum couldn't?
>>|>
>>|>320x200 pixels?
>>|>Hardware sprites?
>>|>Smooth scrolling?
>>|>More than 2 colours in one 8x8 pixels grid?
>>|>3 voices of highly programmable sound?
>>|>
>>| My question was not what hardware has the C64 got that the Speccy hasn't got.
>>|
>>| My question was what can the C64 do that the Speccy can't?

>>
>>What can be done with software is very much dependent on the hardware on which
>>it is run and not much else, so I fail to see the distinction.
>
>
> the distinction is that with a stock C64 and a stock Spectrum, there's really
> nothing (bar the resolution) that the C64 can do that the speccy can't in games
> or apps.

Again (changing the nouns to verbs):

- display multiple, 1:1 frame synchronised, perfectly smooth moving sprites
- present smooth 1:1 frame synchronised scrolling of the text and gfx
- render more than two colours in in one 8x8 pixel chunk
- play music rather than beeps ;-)

etc., etc.

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X-Google-Thread: f4600,8c531c469e30e6af
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X-Google-Language: ENGLISH,ASCII-7-bit
Date: Sun, 04 Dec 2005 02:09:22 +0100
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User-Agent: Mozilla Thunderbird 1.0.6 (Macintosh/20050716)
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comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
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newsfeed.tpinternet.pl!news.inet.com.pl!not-for-mail
Xref: g2news1.google.com comp.sys.cbm:12355 comp.sys.atari.8bit:3479
comp.sys.sinclair:6456 alt.games.video.xbox:34427

The Starglider wrote:

>>
>>Watch a demo on a C64, wipe the drool off your face and then come back...
>>
>
> I've seen nothing sprite wise on the C64 that impresses me. And saying that is
> not a troll. I seriously haven't.
>

Interesting... if you're not trolling I may select some sprite-heavy
demos of the eighties for your perusal.

From 265439555528761605
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Newsgroups:
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Xref: g2news1.google.com comp.sys.cbm:12357 comp.sys.atari.8bit:3480 comp.sys.sinclair:6459 alt.games.video.xbox:34428

Mark Bedingfield wrote:

>>>>>>>>>>
>>>>>>>>>> Slow and clunky is the GEM/TOS insult to computing coupled
>>>>>>>>>> with very ordinary hardware.
>>>>>>>>>>
>>>>>>>>>
>>>>>>>>> Yet it was faster than an A500?
>>>>>>>>
>>>>>>>>
>>>>>>>>
>>>>>>>> It wasn't. Multitasking worked very well on the A500, the
>>>>>>>> GEM/TOS hybrid was neither here nor there.
>>>>>>>
>>>>>>>
>>>>>>> 7.14Mhz Vs 8Mhz?
>>>>>>
>>>>>>
>>>>>>
>>>>>> Irrelevant when the CPU couldn't offload some of the workload to
>>>>>> custom chips.
>>>>>>
>>>>>
>>>>> You just said it was slower.
>>>>>
>>>>
>>>>
>>>> Not in operation it isn't.
>>>
>>>
>>> 8mhz is faster than 7.14mhz.
>>>
>>
>> In actual use the ST isn't faster because the CPU has to do virtually
>> everything.
>
>
> It was 8Mhz. It was faster.

It had faster CPU, which is only one component of the machine.

>>>>>> Tos worked well for me, I am not sure what you were
>>>>>>
>>>>>>

>>>>>>
>>>>>>> doing wrong. I found the Amiga piss farted around too much and
>>>>>>> took ages to boot up too.
>>>>>>
>>>>>>
>>>>>>
>>>>>> The price you pay for a revolutionary OS. Multitasking was sweet...
>>>>>> And those silly partition limitations on the ST... what a joke.
>>>>>
>>>>>
>>>>> A price I happily didn't pay. Like ram limitations on a Amiga 1000?
>>>>
>>>>
>>>>
>>>> What RAM limitations? The RAM limitations of the computers were more
>>>> to do with economical practicality at that time anyway.
>>>
>>>
>>> How much chip ram did the A1000 have? My STFM had 4 meg.

Chip RAM? And what you used it for?

>>>
>>
>> My STFM certainly did not. It had 1Mb and it was a shit to upgrade it
>> beyond that..
>
>
> I have upgraded a few ST's. The STE has simm slots built in. The STFM's
> could use a marpet type upgrade that takes 15 minutes to fit, if you
> know what you are doing. I have even done a few chip upgrades as well as
> hot wiring in Simms directly. NONE of them were difficult.
>
>> The A1000 could handle 9Mb.

MiB...

>
>
> Chip Ram?
>

Total RAM.

From 2684927123879212463
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Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
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Xref: g2news1.google.com comp.sys.cbm:12358 comp.sys.atari.8bit:3481
comp.sys.sinclair:6460 alt.games.video.xbox:34429

Ronald J. Hall wrote:

>>>So how is the 16bit DSP driven sound on the A1200 anyway?
>>>
>>
>>Possibly more common then Falcons.
>>http://amiga.resource.cx/exp/search.pl?dir=audio
>>
>>Quite a number of options there.
>
>
> I'm sorry, I couldn't find prices for those cards. How much does it cost
> to make an Amiga comparable, audio wise, to a stock Falcon? :-)
>

Oh, and what's the price of the Falcons?

From -7640466405084845561

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Date: Sun, 04 Dec 2005 13:30:36 +1100
From: Mark Bedingfield <atari030@nomorespampleaseoptusnet.com.au>
User-Agent: Mozilla Thunderbird 1.0.7 (Windows/20050923)
X-Accept-Language: en-us, en
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comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
References: <1133352451.027678.172550@g49g2000cwa.googlegroups.com>
<MPG.1df7cc2b8d21916d989a0b@news.chi.sbcglobal.net>
<3v6j24F12ubt5U1@individual.net> <dgpjf.364$n84.254@trnddc06>
<Pine.LNX.4.62.0511301950020.14853@static-141-149-129-16.buff.east.verizon.net>
<Wyujf.6888$AB2.3546@trnddc08> <pan.2005.12.01.13.54.19.874687@charter.net>
<438f0398@duster.adelaide.on.net> <pan.2005.12.01.14.51.51.685357@charter.net>
<438f7c8d@duster.adelaide.on.net> <ram2p1pgd498hop09k5psemh7apduf9c6q@4ax.com>
<43917a9c$0$17703$afc38c87@news.optusnet.com.au>
<4391f2b2$1@duster.adelaide.on.net>
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Content-Transfer-Encoding: 7bit
Lines: 46
Message-ID: <439253a9$0$9288$afc38c87@news.optusnet.com.au>
NNTP-Posting-Host: 220.237.183.191
X-Trace: 1133663146 9288 220.237.183.191
Xref: g2news1.google.com comp.sys.cbm:12359 comp.sys.atari.8bit:3482
comp.sys.sinclair:6461 alt.games.video.xbox:34437

Clockmeister wrote:
> "Mark Bedingfield" <atari030@nomorespampleaseoptusnet.com.au> wrote in
> message news:43917a9c$0$17703$afc38c87@news.optusnet.com.au...
>
>>The Starglider wrote:
>>
>>>On Fri, 2 Dec 2005 06:43:20 +0800, "Clockmeister" <no-one@nowhere.com>
>>>wrote:
>>>
>>>
>>>
>>>>"Ronald J. Hall" <dark_lord@charter.net> wrote in message
>>>>news:pan.2005.12.01.14.51.51.685357@charter.net...
>>>>
>>>>
>>>>>On Thu, 01 Dec 2005 22:07:15 +0800, Clockmeister wrote:

>>>>>
>>>>>
>>>>>
>>>>>>For everyone else the Amiga was best.
>>>>>
>>>>>Odd then, that I'm -not- a MIDI user yet still chose the ST line.
>>>>
>>>>You're mad :-)
>>>>
>>>
>>>Maybe so, but so then is Fatboy Slim, who uses ST's to make his dance
>>>tracks
>>>that have sold millions around the world.
>>>
>>
>>And Queen, Madonna, Jean Michael Jaree.....
>
>
> Moby too at one time I believe. None of that proves a thing though, the
> amount of TV networks, artists and studios etc that used Amigas is just as
> impressive.
> They were the glory days for the niche systems...
>
>
And with that I do believe we have examined the strengths and weakness
of each machine. I will say this though, if you know what you are doing
there is stuff all difference between the two. For me I prefer Gem, all
that comes down to, is preferance.

Mark

From 3594146271810950208
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!newsfeed-east.nntpserver.com!nntpserver.com!
statler.nntpserver.com!news1.optus.net.au!optus!newsfeeder.syd.optusnet.com.au!
news.optusnet.com.au!not-for-mail
Date: Sun, 04 Dec 2005 13:37:27 +1100
From: Mark Bedingfield <atari030@nomorespampleaseoptusnet.com.au>
User-Agent: Mozilla Thunderbird 1.0.7 (Windows/20050923)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
References: <1133327818.894558.34980@g43g2000cwa.googlegroups.com>
<Xqejf.18468$Lw5.9581@text.news.blueyonder.co.uk>

<1133351752.808226.146190@g49g2000cwa.googlegroups.com>
<1133352451.027678.172550@g49g2000cwa.googlegroups.com>
<MPG.1df7cc2b8d21916d989a0b@news.chi.sbcglobal.net>
<3v6j24F12ubt5U1@individual.net> <dgpjf.364$n84.254@trnddc06>
<Pine.LNX.4.62.0511301950020.14853@static-141-149-129-16.buff.east.verizon.net>
<Wyujf.6888$AB2.3546@trnddc08> <pan.2005.12.01.13.54.19.874687@charter.net>
<438f0398@duster.adelaide.on.net> <qDLjf.8564$ea6.2941@news-server.bigpond.net.au>
<438f94d4@duster.adelaide.on.net> <mGMjf.8636$ea6.2974@news-server.bigpond.net.au>
<438fa236@duster.adelaide.on.net> <IsNjf.8689$ea6.1243@news-server.bigpond.net.au>
<438fb8b0@duster.adelaide.on.net> <pan.2005.12.02.14.06.08.298860@charter.net>
<439244fc$1@news.inet.com.pl>
In-Reply-To: <439244fc$1@news.inet.com.pl>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
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NNTP-Posting-Host: 220.237.183.191
X-Trace: 1133663558 9288 220.237.183.191
Xref: g2news1.google.com comp.sys.cbm:12360 comp.sys.atari.8bit:3483
comp.sys.sinclair:6462 alt.games.video.xbox:34439

silverdr wrote:
> Ronald J. Hall wrote:
>
>>>> So how is the 16bit DSP driven sound on the A1200 anyway?
>>>>
>>>
>>> Possibly more common then Falcons.
>>> http://amiga.resource.cx/exp/search.pl?dir=audio
>>>
>>> Quite a number of options there.
>>
>>
>>
>> I'm sorry, I couldn't find prices for those cards. How much does it cost
>> to make an Amiga comparable, audio wise, to a stock Falcon? :-)
>>
>
> Oh, and what's the price of the Falcons?

I got my spare one for $50. My main one for $200. Australian that is.

Mark

From -679237019052704844
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!

border2.nntp.dca.giganews.com!nntp.giganews.com!news1.optus.net.au!optus!
newsfeeder.syd.optusnet.com.au!news.optusnet.com.au!not-for-mail
Date: Sun, 04 Dec 2005 13:40:12 +1100
From: Mark Bedingfield <atari030@nomorespampleaseoptusnet.com.au>
User-Agent: Mozilla Thunderbird 1.0.7 (Windows/20050923)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
References: <1133327818.894558.34980@g43g2000cwa.googlegroups.com>
<1133352451.027678.172550@g49g2000cwa.googlegroups.com>
<MPG.1df7cc2b8d21916d989a0b@news.chi.sbcglobal.net>
<3v6j24F12ubt5U1@individual.net> <dgpjf.364$n84.254@trnddc06>
<Pine.LNX.4.62.0511301950020.14853@static-141-149-129-16.buff.east.verizon.net>
<Wyujf.6888$AB2.3546@trnddc08> <pan.2005.12.01.13.54.19.874687@charter.net>
<438f0398@duster.adelaide.on.net> <qDLjf.8564$ea6.2941@news-server.bigpond.net.au>
<438f94d4@duster.adelaide.on.net> <mGMjf.8636$ea6.2974@news-server.bigpond.net.au>
<438fa236@duster.adelaide.on.net> <IsNjf.8689$ea6.1243@news-server.bigpond.net.au>
<438fb8b0@duster.adelaide.on.net> <pan.2005.12.02.14.06.08.298860@charter.net>
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<pan.2005.12.03.04.09.06.195533@charter.net>
<43911d2a$0$18199$afc38c87@news.optusnet.com.au>
<pan.2005.12.03.04.51.16.126240@charter.net> <43918d3e$1@duster.adelaide.on.net>
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NNTP-Posting-Host: 220.237.183.191
X-Trace: 1133663720 9288 220.237.183.191
Xref: g2news1.google.com comp.sys.cbm:12361 comp.sys.atari.8bit:3484
comp.sys.sinclair:6463 alt.games.video.xbox:34440

Clockmeister wrote:
> "Ronald J. Hall" <dark_lord@charter.net> wrote in message
> news:pan.2005.12.03.04.51.16.126240@charter.net...
>
>>On Sat, 03 Dec 2005 15:25:46 +1100, Mark Bedingfield wrote:
>>
>>
>>>>Ditto here. I've got a CT60 powered Falcon (95mhz '060), with 256 megs
>>>>of
>>>>SDRAM, 14 megs ST RAM, 80 gig Maxtor IDE HD, PlexWriter 12/4/32 SCSI
>>>>CDRW,
>>>>450 watt ATX P/S, wrapped up in a Wizztronics Falcon rack case, running
>>>>the MINT OS/Thing desktop.
>>>
>>>Wipes drool off keyboard;-)
>>
>>Its an awesome machine. Sometimes I just sit in amazement when I turn it
>>on and watch it bootup. Even with MINT, it boots up blazingly fast.

>>Honestly, I can't follow the onscreen text!
>>
>>
>>>>I've owned (in order), an A1000 (I still like the layout of this machine
>>>>a
>>>>lot, especially the keyboard well), an A2000, and an A1200. None of
>>>>these
>>>>Amigas could match my stock Falcon, let alone in its current state.
>>>>
>>>>Just for the record, I really do like Amigas... If I could find a good
>>>>deal on an A1000 in good shape, I'd probably pick it up for old times
>>>>sake. I just think my Atari comps are a notch above them.
>>>
>>>I had a A1000 for a while, swapped it for a A500 then got a A2000. Got
>>>given a CD32 for fixing a few Amiga's for a friend. I love it. Have a
>>>350 meg HDD and 8 meg in my SX1 ;-) I could watch demos on the Amiga and
>>>Atari all day (before I had kids - better get the little on up I
>>>suppose).
>>
>>I hear ya. Love those Euro-style demos. Like you, I'm mesmerized by them.
>>I could sit and watch Sonoluminesence, Hydroxyd, etc, etc, etc,...all day
>>long.
>>
>>
>>>>I have a lot of respect for both computer lines and their (important)
>>>>place in computing history.
>>>
>>>Damn straight. Amiga and Atari were out of the same stable. Whether
>>>anyone wants to admit it or not. If it wasn't for Atari the Amiga would
>>>not have seen the light of day and if it wasn't for Commodore the ST
>>>would not have seen it either.
>>>
>>>>C'mon Clockie, can't we just acknowledge that both have strengths and
>>>>weaknessess and let be? :-)
>>>>
>>>
>>>I can;-).
>>>
>>>mark
>>
>
> Euro style demos on Amiga = heaven.
>
> Ok Atari too but they weren't as impressive you have to admit.
>
>

I take it you have never seen an STE, TT or Falcon Demo? They have no
trouble keeping up with an A500 or A1200.

Mark

From -6075910065994612505
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,public
X-Google-Language: ENGLISH,ASCII
Path: g2news1.google.com!news4.google.com!newshub.sdsu.edu!newsfeed.news2me.com!
newsfeed2.easynews.com!easynews.com!easynews!easynews-local!
fe05.news.easynews.com.POSTED!fry.larshaugseth.com!news
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
References: <438fcaa7@duster.adelaide.on.net> <ndQjf.8779$ea6.5094@news-
server.bigpond.net.au>
 <439002df@duster.adelaide.on.net>
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 <871x0tg13l.fsf@onyxia.eiendomsnett.no>
 <rme4p19f8ju6e40qncpqrchic9bimrb36s@4ax.com>
Reply-To: Lars Haugseth <njus@larshaugseth.com>
From: Lars Haugseth <njus@larshaugseth.com>
Message-ID: <87wtilegrl.fsf@onyxia.eiendomsnett.no>
Organization: Linux Private Site
User-Agent: Gnus/5.1006 (Gnus v5.10.6) Emacs/21.3 (gnu/linux)
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X-Complaints-Info: Please be sure to forward a copy of ALL headers otherwise we
will be unable to process your complaint properly.
Date: Sun, 04 Dec 2005 02:36:42 GMT
Xref: g2news1.google.com comp.sys.cbm:12362 comp.sys.atari.8bit:3485
comp.sys.sinclair:6464 alt.games.video.xbox:34441

* The Starglider <the_starglider2002@wibble.co.uk> wrote:
|
| On Sun, 04 Dec 2005 00:36:38 GMT, Lars Haugseth <njus@larshaugseth.com> wrote:
| > |
| > | the distinction is that with a stock C64 and a stock Spectrum, there's
really
| > | nothing (bar the resolution) that the C64 can do that the speccy can't in
games
| > | or apps.
| >

| > [illegible] and the framerate
|
| What about the framerate?

Show me an example of a Spectrum game (or demo) with smooth scrolling (vertical
or horizontal) full screen graphics, and 30 or more sprites moving individually
on top, all running at 50 fps.

--
Lars Haugseth

From 805481053895154282
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!newsfeed.stanford.edu!
logbridge.uoregon.edu!arclight.uoregon.edu!wn14feed!worldnet.att.net!
216.196.98.141!border2.nntp.dca.giganews.com!nntp.giganews.com!news1.optus.net.au!
optus!newsfeeder.syd.optusnet.com.au!news.optusnet.com.au!not-for-mail
Date: Sun, 04 Dec 2005 13:43:55 +1100
From: Mark Bedingfield <atari030@nomorespampleaseoptusnet.com.au>
User-Agent: Mozilla Thunderbird 1.0.7 (Windows/20050923)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
References: <1133327818.894558.34980@g43g2000cwa.googlegroups.com>
<Xqejf.18468$Lw5.9581@text.news.blueyonder.co.uk>
<1133351752.808226.146190@g49g2000cwa.googlegroups.com>
<1133352451.027678.172550@g49g2000cwa.googlegroups.com>
<MPG.1df7cc2b8d21916d989a0b@news.chi.sbcglobal.net>
<3v6j24F12ubt5U1@individual.net> <dgpjf.364$n84.254@trnddc06>
<Pine.LNX.4.62.0511301950020.14853@static-141-149-129-16.buff.east.verizon.net>
<Wyujf.6888$AB2.3546@trnddc08> <P9vjf.8101$ea6.1906@news-server.bigpond.net.au>
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server.bigpond.net.au> <438ebf58$1@duster.adelaide.on.net>
<uzLjf.8556$ea6.5392@news-server.bigpond.net.au> <438f956e@duster.adelaide.on.net>
<aHMjf.8638$ea6.19@news-server.bigpond.net.au> <438fa044@duster.adelaide.on.net>
<rqNjf.8685$ea6.6159@news-server.bigpond.net.au>
<438fb748$1@duster.adelaide.on.net> <rZOjf.8734$ea6.3146@news-
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Xref: g2news1.google.com comp.sys.cbm:12363 comp.sys.atari.8bit:3486
comp.sys.sinclair:6465 alt.games.video.xbox:34442

silverdr wrote:
> Mark Bedingfield wrote:
>
> [...]
>
>>>> doing wrong. I found the Amiga piss farted around too much and took
>>>> ages to boot up too.
>
>
> Like the 8bit Atari?

Faster than a C64 tho.
>
>
>>> The price you pay for a revolutionary OS. Multitasking was sweet...
>>> And those silly partition limitations on the ST... what a joke.
>>
>>
>>
>> A price I happily didn't pay. Like ram limitations on a Amiga 1000?
>
>
> ???
>
>>
>> How is your knowledge of Magic, Mint, Multitos, Linux, Minix, SMS2,
>> Geneva and NetBSD? And which one were you refering to? Magic, Mint,
>> Multitos and Geneva are all relatively TOS/GEM compatible. How well do
>> ALL WB 1 apps run under current AmigaOS?
>
>
> Very well.
>
>>>>> How are your eyes after all that
>>>>>
>>>>>
>>>>>> interlacing?
>>>>>>
>>>>>
>>>>>
>>>>> How did you find space for two monitors?
>>>>
>>>>
>>>>
>>>> No trouble, hows the eyes?
>>>>
>>>
>>>
>>> Fine. Ever heard of productivity mode... or a flicker fixer even?
>>

>>
>>
>> Did they come as standard on an A500 did they? I never needed one on
>> my SM124.
>
>
> Oh, I never needed one on my A500 and 1024x800 A2024 monitor neither.
> And how well BTW your ST worked in a video editing environment _without_
> the interlace modes?

I did fit a overscan circuit which consisted of 2 ic's and a driver. It
worked well. I never got into video editing. I did do some on a friends
Falcon, it was able to do 16bit. And 1024x768 on a VGA monitor.

Mark.

From 5618580185720395735
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!newsfeed2.easynews.com!easynews.com!easynews!easynews-local!
fe04.news.easynews.com.POSTED!fry.larshaugseth.com!news
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
References: <439002df@duster.adelaide.on.net>
<3210p15k3mq6q38ia6sip5e7n3kfjleanh@4ax.com>
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Reply-To: Lars Haugseth <njus@larshaugseth.com>
From: Lars Haugseth <njus@larshaugseth.com>
Organization: Linux Private Site
User-Agent: Gnus/5.1006 (Gnus v5.10.6) Emacs/21.3 (gnu/linux)
Message-ID: <87r78tefbs.fsf@onyxia.eiendomsnett.no>
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X-Complaints-Info: Please be sure to forward a copy of ALL headers otherwise we

will be unable to process your complaint properly.
Date: Sun, 04 Dec 2005 03:21:40 GMT
Xref: g2news1.google.com comp.sys.cbm:12366 comp.sys.atari.8bit:3487
comp.sys.sinclair:6466 alt.games.video.xbox:34449

* silverdr <silverdr@inet.remove.it.pl> wrote:
|
| The Starglider wrote:
| >>
| >> Watch a demo on a C64, wipe the drool off your face and then come
| >> back...
| >>
| > I've seen nothing sprite wise on the C64 that impresses me. And
| > saying that is
| > not a troll. I seriously haven't.
|
| Interesting... if you're not trolling I may select some sprite-heavy
| demos of the eighties for your perusal.

Load this part (from a demo released in 1991) into VICE:
http://www.larshaugseth.com/mplx.prg

Let's see something like that on a Speccy.

--
Lars Haugseth

From -4756167634155261459
X-Google-Thread: f8760,14baabd141c85454
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!newscon06.news.prodigy.com!prodigy.net!
newsmst01b.news.prodigy.com!prodigy.com!postmaster.news.prodigy.com!
newssvr22.news.prodigy.net.POSTED!5be5f619!not-for-mail
Reply-To: "Russ Gilbert" <russgilb@MUNGEsbcglobal.net>
From: "Russ Gilbert" <russgilb@MUNGEsbcglobal.net>
Newsgroups: comp.sys.atari.8bit
References: <1133440029.586788.312640@g44g2000cwa.googlegroups.com>
<Iz4kf.3045$nA2.417@newssvr22.news.prodigy.net>
<1133577971.659767.263070@g47g2000cwa.googlegroups.com>
Subject: Re: Read Sparta Disks from MyDos
Lines: 26
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1409
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1409
Message-ID: <0Qtkf.3250$nA2.2912@newssvr22.news.prodigy.net>
NNTP-Posting-Host: 69.220.168.73
X-Complaints-To: abuse@prodigy.net
X-Trace: newssvr22.news.prodigy.net 1133668732 ST000 69.220.168.73 (Sat, 03 Dec

2005 22:58:52 EST)
NNTP-Posting-Date: Sat, 03 Dec 2005 22:58:52 EST
Organization: SBC http://yahoo.sbc.com
X-UserInfo1:
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\BU_B@\P\PFX\B[APHTWAHDCKJF^NHD[YJAZMCY_CWG[SX\Y]^KC\HSZRWSWKGAY_PC[BQ[BXAS\F\
\@DMTLFZFUE@\VL
Date: Sun, 04 Dec 2005 03:58:52 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:3488

"Larry" <LLppwhite@MUNGEaol.com> wrote in message > Hi Russ, Steve-
>
> Russ, if you already have something, I'd appreciate a copy. BASIC?
> Perhaps we could all three work on this? I do have the SpartaDos
> Construction Set, so I presume that it lays out the details of the disk
> architecture. The idea of being able to directly copy files from a SD
> disk to a MyDos disk is certainly a good one. Sort of a "PolyCopy --
> SD." Sounds interesting, fun, and doable.

Larry. I'd be glad to give you my little BASIC program I call
splook.bas. It is little more than a raw sector reader, and quite a ways
from being a directory lister, and not at all a file copier. I'll send it.
Sparta/FTe has the location of the first directory sector map in the
boot sector 1, 23 byte records for each file. Then you go to the
sector map of the file. The first two bytes the next sector map, zero
if last map, second two bytes previous sector map sector. Oh,
well, I'll send it. It uses abbreviation of First Sector Map, FSM.
> Steve, I'm not aware of any utility that could differentiate different
> Dos disks. I think that would be pretty difficult, unless the actual
> Dos files are on the disk, and of course, it would be simple to
> identify Sparta (and probably Bewesoft).
> -Larry
>

From -603391241610483622
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!fu-berlin.de!uni-berlin.de!
individual.net!not-for-mail
From: Matthew Westcott <gasman@raww.org>
Newsgroups: comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Date: Sun, 04 Dec 2005 04:06:42 +0000
Lines: 10
Message-ID: <3vf8ajF15m7jvU1@individual.net>

References: <438fcaa7@duster.adelaide.on.net> <ndQjf.8779$ea6.5094@news-
server.bigpond.net.au> <439002df@duster.adelaide.on.net>
<3210p15k3mq6q38ia6sip5e7n3kfjleanh@4ax.com> <43900ff3@duster.adelaide.on.net>
<the0p1hk6qnt4na5ikn7d0524htu3ok704@4ax.com>
<87iru7fwcj.fsf@onyxia.eiendomsnett.no>
<aj21p158erkruc83uoaerf81739gf3pq98@4ax.com>
<87acfifl2m.fsf@onyxia.eiendomsnett.no>
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<871x0tg13l.fsf@onyxia.eiendomsnett.no>
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<87wtilegrl.fsf@onyxia.eiendomsnett.no>
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Content-Transfer-Encoding: 7bit
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User-Agent: Mozilla Thunderbird 0.5 (Macintosh/20040208)
X-Accept-Language: en-us, en
In-Reply-To: <87wtilegrl.fsf@onyxia.eiendomsnett.no>
Xref: g2news1.google.com comp.sys.cbm:12369 comp.sys.atari.8bit:3489
comp.sys.sinclair:6467

Lars Haugseth wrote:
> Show me an example of a Spectrum game (or demo) with smooth scrolling (vertical
> or horizontal) full screen graphics, and 30 or more sprites moving individually
> on top, all running at 50 fps.

The closest I can think of off the top of my head is part 3 of NMI 3:
http://www.zxdemo.org/item.php?id=3042
Unfortunately that only scrolls two thirds of the screen, so you'll have
to trust me that it *could* have been done full-screen, except then we'd
lose the nice logos.

From -6644321041168650698
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!peer01.cox.net!cox.net!
hwmnpeer01.lga!hwmedia!hw-filter.lga!fe04.lga.POSTED!53ab2750!not-for-mail
From: "Ronald J. Hall" <dark_lord@charter.net>
Organization: DarkForce!
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
User-Agent: Pan/0.14.2 (This is not a psychotic episode. It's a cleansing moment
of clarity.)
Message-Id: <pan.2005.12.04.04.22.20.799037@charter.net>
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
References: <1133327818.894558.34980@g43g2000cwa.googlegroups.com>
<Xqejf.18468$Lw5.9581@text.news.blueyonder.co.uk>

<1133351752.808226.146190@g49g2000cwa.googlegroups.com>
<1133352451.027678.172550@g49g2000cwa.googlegroups.com>
<MPG.1df7cc2b8d21916d989a0b@news.chi.sbcglobal.net>
<3v6j24F12ubt5U1@individual.net> <dgpjf.364$n84.254@trnddc06>
<Pine.LNX.4.62.0511301950020.14853@static-141-149-129-16.buff.east.verizon.net>
<Wyujf.6888$AB2.3546@trnddc08> <pan.2005.12.01.13.54.19.874687@charter.net>
<438f0398@duster.adelaide.on.net> <qDLjf.8564$ea6.2941@news-server.bigpond.net.au>
<438f94d4@duster.adelaide.on.net> <mGMjf.8636$ea6.2974@news-server.bigpond.net.au>
<438fa236@duster.adelaide.on.net> <IsNjf.8689$ea6.1243@news-server.bigpond.net.au>
<438fb8b0@duster.adelaide.on.net> <pan.2005.12.02.14.06.08.298860@charter.net>
<439244fc$1@news.inet.com.pl>
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Content-Type: text/plain; charset=ISO-8859-1
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badccedimaighclebdihaopihkfihhhfnfkjbfjbcmmkehdpochlmphgamomajahebbdokmcigmdjfonon
cciclgbmjjddhepabbaaocoddnmphmdffpcbgmagofppfbgpgc
NNTP-Posting-Date: Sat, 03 Dec 2005 21:16:12 MST
Date: Sat, 03 Dec 2005 23:22:22 -0500
Xref: g2news1.google.com comp.sys.cbm:12370 comp.sys.atari.8bit:3490
comp.sys.sinclair:6468 alt.games.video.xbox:34455

On Sun, 04 Dec 2005 02:23:08 +0100, silverdr wrote:

> Ronald J. Hall wrote:
>
>>>>So how is the 16bit DSP driven sound on the A1200 anyway?
>>>>
>>>
>>>Possibly more common then Falcons.
>>>http://amiga.resource.cx/exp/search.pl?dir=audio
>>>
>>>Quite a number of options there.
>>
>>
>> I'm sorry, I couldn't find prices for those cards. How much does it cost
>> to make an Amiga comparable, audio wise, to a stock Falcon? :-)
>>
>
> Oh, and what's the price of the Falcons?

Less than the cost of an Amiga + a sound card. :-)

--
_/_/_/

X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!fu-berlin.de!uni-berlin.de!
individual.net!not-for-mail
From: Matthew Westcott <gasman@raww.org>
Newsgroups: comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Date: Sun, 04 Dec 2005 04:29:36 +0000
Lines: 15
Message-ID: <3vf9lhF156gpiU1@individual.net>
References: <438fb748$1@duster.adelaide.on.net> <rZOjf.8734$ea6.3146@news-
server.bigpond.net.au> <438fcaa7@duster.adelaide.on.net>
<ndQjf.8779$ea6.5094@news-server.bigpond.net.au> <439002df@duster.adelaide.on.net>
<3210p15k3mq6q38ia6sip5e7n3kfjleanh@4ax.com> <43900ff3@duster.adelaide.on.net>
<the0p1hk6qnt4na5ikn7d0524htu3ok704@4ax.com>
<87iru7fwcj.fsf@onyxia.eiendomsnett.no>
<aj21p158erkruc83uoaerf81739gf3pq98@4ax.com>
<87acfifl2m.fsf@onyxia.eiendomsnett.no>
<l8o3p15m7i7qdcoep2t8sm9m4qttgpjb66@4ax.com> <4392414a$1@news.inet.com.pl>
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Content-Transfer-Encoding: 7bit
X-Trace: individual.net /OkuRH9QfsK3SMctlahCFwaeB98X3+/BhiIeHmgO9hpnrQZjJg
User-Agent: Mozilla Thunderbird 0.5 (Macintosh/20040208)
X-Accept-Language: en-us, en
In-Reply-To: <4392414a$1@news.inet.com.pl>
Xref: g2news1.google.com comp.sys.cbm:12372 comp.sys.atari.8bit:3491
comp.sys.sinclair:6469

silverdr wrote:

> The Starglider wrote:
>
>>> | My question was what can the C64 do that the Speccy can't?
>>>
> - render more than two colours in in one 8x8 pixel chunk

http://www.zxdemo.org/screens/full/0/76.png
http://www.zxdemo.org/screens/full/0/93.png
http://www.zxdemo.org/screens/full/0/210.png
http://www.zxdemo.org/screens/full/0/281.png
http://www.zxdemo.org/screens/full/0/569.png

Is that enough proof for you?

From 7268180576505808446
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af

X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Thread: 1011b0,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,gid1011b0,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!atl-c05.usenetserver.com!
news.usenetserver.com!cycny01.gnilink.net!spamkiller.gnilink.net!gnilink.net!
trnddc07.POSTED!2470accf!not-for-mail
From: "Sam Gillett" <samgillettnospam@diespammermsn.com>
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox,alt.marssc
an
References: <1133327818.894558.34980@g43g2000cwa.googlegroups.com>
<Xqejf.18468$Lw5.9581@text.news.blueyonder.co.uk>
<1133351752.808226.146190@g49g2000cwa.googlegroups.com>
<1133352451.027678.172550@g49g2000cwa.googlegroups.com>
<1133640341.518303.323600@g49g2000cwa.googlegroups.com>
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Lines: 22
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X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MIMEOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <vxvkf.93$Jg5.56@trnddc07>
Date: Sun, 04 Dec 2005 05:55:39 GMT
NNTP-Posting-Host: 63.41.66.106
X-Complaints-To: abuse@verizon.net
X-Trace: trnddc07 1133675739 63.41.66.106 (Sun, 04 Dec 2005 00:55:39 EST)
NNTP-Posting-Date: Sun, 04 Dec 2005 00:55:39 EST
Xref: g2news1.google.com comp.sys.cbm:12373 comp.sys.atari.8bit:3492
comp.sys.sinclair:6471 alt.games.video.xbox:34469 alt.marsscan:51

"Sintech" wrote ...

> Hi Bill, we are talking about use as a doorstopper, not as a games
> machine.

Whoops! This thread did get badly sidetracked didn't it?

As a doorstop, the Spectrum wins hands down... or rubber keyboard down... as
the case may be.

How did the X-Box get into this? It isn't even an 8-bitter.
--
Best regards,

Sam Gillett

Change is inevitable,
except from vending machines!

From -120997081419124495
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!atl-c05.usenetserver.com!
news.usenetserver.com!cycny01.gnilink.net!spamkiller.gnilink.net!gnilink.net!
trnddc07.POSTED!2470accf!not-for-mail
From: "Sam Gillett" <samgillettnospam@diespammermsn.com>
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
References: <438fcaa7@duster.adelaide.on.net> <ndQjf.8779$ea6.5094@news-
server.bigpond.net.au> <439002df@duster.adelaide.on.net>
<3210p15k3mq6q38ia6sip5e7n3kfjleanh@4ax.com> <43900ff3@duster.adelaide.on.net>
<the0p1hk6qnt4na5ikn7d0524htu3ok704@4ax.com>
<87iru7fwcj.fsf@onyxia.eiendomsnett.no>
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<hj04p1d4c39joi17snd42oh48u1h37lol6@4ax.com>
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Lines: 29
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X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MIMEOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <xxvkf.95$Jg5.39@trnddc07>
Date: Sun, 04 Dec 2005 05:55:41 GMT
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X-Trace: trnddc07 1133675741 63.41.66.106 (Sun, 04 Dec 2005 00:55:41 EST)
NNTP-Posting-Date: Sun, 04 Dec 2005 00:55:41 EST
Xref: g2news1.google.com comp.sys.cbm:12375 comp.sys.atari.8bit:3494
comp.sys.sinclair:6473 alt.games.video.xbox:34471

"The Starglider" wrote ...

> On Sun, 4 Dec 2005 03:23:54 +0800, "Clockmeister" <no-one@nowhere.com>
> wrote:
>
>>Hardware sprites.
>>
> Again, you're missing the point. I said what can the C64 do that the
> Spectrum
> can't, regardless of hardware.
>

> Now Sprites... Yup, speccy can do that.

In hardware? Without using Z80 clock cycles?

The VIC chip in the C64 can move sprites around on the screen _without_ any
help from the 6510. The main processor can be busy doing something else
while sprites move.
--
Best regards,

Sam Gillett

Change is inevitable,
except from vending machines!

From -1047541651453881454
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!cyclone1.gnilink.net!
spamkiller.gnilink.net!gnilink.net!trnddc07.POSTED!2470accf!not-for-mail
From: "Sam Gillett" <samgillettnospam@diespammermsn.com>
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
References: <1133352451.027678.172550@g49g2000cwa.googlegroups.com>
<MPG.1df7cc2b8d21916d989a0b@news.chi.sbcglobal.net>
<3v6j24F12ubt5U1@individual.net> <dgpjf.364$n84.254@trnddc06>
<Pine.LNX.4.62.0511301950020.14853@static-141-149-129-16.buff.east.verizon.net>
<Wyujf.6888$AB2.3546@trnddc08> <P9vjf.8101$ea6.1906@news-server.bigpond.net.au>
<lCPjf.3029$wD4.1161@trnddc02> <ma10p1df9lhvg4he1re1f0atd15g05ur8n@4ax.com>
<Gwakf.1241$xg1.1240@trnddc03> <88m2p1dm2cd5b4oufi84k3uaifmac44qgd@4ax.com>
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Lines: 61
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X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MIMEOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <wxvkf.94$Jg5.54@trnddc07>
Date: Sun, 04 Dec 2005 05:55:40 GMT
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X-Complaints-To: abuse@verizon.net
X-Trace: trnddc07 1133675740 63.41.66.106 (Sun, 04 Dec 2005 00:55:40 EST)
NNTP-Posting-Date: Sun, 04 Dec 2005 00:55:40 EST
Xref: g2news1.google.com comp.sys.cbm:12374 comp.sys.atari.8bit:3493

comp.sys.sinclair:6472 alt.games.video.xbox:34470

"The Starglider" wrote ...

> On Sat, 03 Dec 2005 06:01:10 GMT, "Sam Gillett"
> <samgillettnospam@diespammermsn.com> wrote:
>
>>"The Starglider" <the_starglider2002@wibble.co.uk> wrote ...
>>>
>>> Actually, on an even more serious note, I'd like to play some C128 games.
>>>
>>> Know where I can download some?
>>
>>You can find a good selection of Public Domain and Shareware/Freeware games
>>here:
>>
>>http://cmdrkey.com/cbm/genie/C128GamesListing.html
>>
>>As with any collection of this type, some games are good and some are not.
>>Try several until you find some that you like.
>
> Oh god no, I'd rather play commercial stuff.
>
> I've never been interested in free domain stuff. Even on the Speccy, I've
> preferred to play the old 80's games you could buy off the shelf.
>
> I'm funny like that.

Here is at least a partial list, copied from another thread in comp.sys.cbm

A Mind Forever Voyaging
Bureaucracy
Beyond Zork
Hitchhikers Guide to the Galaxy (Solid Gold Re-Release)
Kikstart 128
Last V8 128
Maidstone Quest
Nord & Bert Couldn't Make Heads or Tails
Rocky Horror Show
Sherlock: The Riddle of the Crown Jewels
Space Pirates 128
Starship Battles 128
Thai Boxing 128
Trinity
Ultima V
Zork I (Solid Gold Re-Release)
Zork the Undiscovered Underground

I don't deal in warez... I'm funny like that. So, I don't have any download
URL's, but a little searching should turn up cracked copies of some of the
above games.
--

Best regards,

Sam Gillett

Change is inevitable,
except from vending machines!

From -3214168690002414389
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!newsread.com!news-xfer.newsread.com!
news-out1.kabelfoon.nl!newsfeed.kabelfoon.nl!xindi.nntp.kabelfoon.nl!
newsfeed.freenet.de!koehntopp.de!news.stack.nl!not-for-mail
From: Martijn van Buul <pino@dohd.org>
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Date: Sun, 4 Dec 2005 07:52:33 +0000 (UTC)
Organization: Eindhoven University of Technology
Lines: 58
Message-ID: <slrndp5821.1isq.pino@mud.stack.nl>
References: <438f956e@duster.adelaide.on.net> <aHMjf.8638$ea6.19@news-
server.bigpond.net.au> <438fa044@duster.adelaide.on.net>
<rqNjf.8685$ea6.6159@news-server.bigpond.net.au>
<438fb748$1@duster.adelaide.on.net> <rZOjf.8734$ea6.3146@news-
server.bigpond.net.au> <438fcaa7@duster.adelaide.on.net>
<ndQjf.8779$ea6.5094@news-server.bigpond.net.au> <439002df@duster.adelaide.on.net>
<3210p15k3mq6q38ia6sip5e7n3kfjleanh@4ax.com> <43900ff3@duster.adelaide.on.net>
<the0p1hk6qnt4na5ikn7d0524htu3ok704@4ax.com>
<87iru7fwcj.fsf@onyxia.eiendomsnett.no> <op.s05thbaa3umdqj@thesmog.home.dokos-
gr.net> <43923f49$1@news.inet.com.pl>
Reply-To: pino+comp_sys_cbm@dohd.org (Martijn van Buul)
NNTP-Posting-Host: mud.stack.nl
X-Trace: mud.stack.nl 1133682753 52957 2001:610:1108:5011:207:e9ff:fe14:b498 (4
Dec 2005 07:52:33 GMT)
X-Complaints-To: abuse@stack.nl
NNTP-Posting-Date: Sun, 4 Dec 2005 07:52:33 +0000 (UTC)
X-Favourite-Drink: Alcoholic, yet fluid
User-Agent: slrn/0.9.8.1 (FreeBSD)
Xref: g2news1.google.com comp.sys.cbm:12377 comp.sys.atari.8bit:3495
comp.sys.sinclair:6475 alt.games.video.xbox:34480

It occurred to me that silverdr wrote in comp.sys.cbm:
> Da Smog wrote:

>
>>>
>>> What could the Spectrum do that the C64 couldn't?

>> 72K (48K RAM; 24K ROM) which is bankswitched between three internal 64K
>> memory banks called the HOME bank (16K ROM, 48K RAM), the EXROM bank
>> (8K ROM; this one is not completely decoded and can only hold 8K), and
>> the DOCK bank which is empty and is reserved for cartridges. The memory
>> is bankswitched in 8K chunks
>
> No sense...

Not to mention the fact that it's untrue; A stock C64 holds 64K RAM, 4K
character ROM, 8K Basic, 8K Kernal ROM - cartridges have another 8K to
their disposal, and some I/O addresses too. So, that sums up to 84K.

Hey, I might get nitpicky, and include the Colour RAM: 1024 memory locations,
of which only the lower 4 bits are actually used, but then I'd have to
compensate for the fact that $0000 and $0001 are actually I/O, and that the
underlying RAM isn't particulary easy to access. Either way:

YOU LOSE.

Bank switching is much more elegant, too. The lower 32 KB of memory
($0000-$7fff) always holds RAM - at least from the CPU's point of view.
The next 8K ($8000-$9fff) usually holds RAM, except when a ROM cartridge
is inserted. $a000-$bfff holds either the BASIC interpreter, or RAM
(Selectable with an internal I/O port). $c000-$cfff is always RAM (and
not in use by BASIC, so it's a convenient location to store your machine
language gimmicks). $d000-$dfff holds either RAM, the character generator
ROM, or the I/O area (The 6502 doesn't suffer from the wicked concept of
a seperate I/O memory space). Out of this I/O range, 2 banks of 256 bytes
each are mapped out and available on the expansion port for use by external
devices. The last 8K of memory ($e000 - $ffff) is either RAM or (kernal)
ROM, once again selectable with an I/O port.

The fact that there's "RAM under ROM" is very convenient, too; when ROM has
been selected for a particular area, all writes will go to the RAM. This means
that you can easily copy the ROM to the RAM, make some alterations, and
switch over. This was a commonly used technique to make OS changes.

So once again: You lose.

>> DMA support and memory bankswitching.

The C64 had bank switching (See above), and it did feature DMA support, too.
This DMA support was even used to add additional CPU's to the system. There
was a CP/M cartridge available which included a (severely underclocked) Z80
which could take over the bus. the Commodore memory expansion kits did their
transfer over DMA.

--
    Martijn van Buul - pino@dohd.org - http://www.stack.nl/~martijnb/

Geek code: G-- - Visit OuterSpace: mud.stack.nl 3333
 The most exciting phrase to hear in science, the one that heralds new
discoveries, is not 'Eureka!' (I found it!) but 'That's funny ...' Isaac Asimov

From -622991910929290817
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Thread: 1011b0,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,gid1011b0,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!news1.optus.net.au!optus!
newsfeeder.syd.optusnet.com.au!news.optusnet.com.au!not-for-mail
Date: Sun, 04 Dec 2005 19:49:25 +1100
From: Mark Bedingfield <atari030@nomorespampleaseoptusnet.com.au>
User-Agent: Mozilla Thunderbird 1.0.7 (Windows/20050923)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox,alt.marssc
an
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
References: <1133327818.894558.34980@g43g2000cwa.googlegroups.com>
<Xqejf.18468$Lw5.9581@text.news.blueyonder.co.uk>
<1133351752.808226.146190@g49g2000cwa.googlegroups.com>
<1133352451.027678.172550@g49g2000cwa.googlegroups.com>
<1133640341.518303.323600@g49g2000cwa.googlegroups.com> <vxvkf.93$Jg5.56@trnddc07>
In-Reply-To: <vxvkf.93$Jg5.56@trnddc07>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 18
Message-ID: <4392ac70$0$6195$afc38c87@news.optusnet.com.au>
NNTP-Posting-Host: 220.237.183.191
X-Trace: 1133685873 6195 220.237.183.191
Xref: g2news1.google.com comp.sys.cbm:12380 comp.sys.atari.8bit:3496
comp.sys.sinclair:6476 alt.games.video.xbox:34482 alt.marsscan:52

Sam Gillett wrote:
> "Sintech" wrote ...
>
>
>>Hi Bill, we are talking about use as a doorstopper, not as a games
>>machine.
>
>
> Whoops! This thread did get badly sidetracked didn't it?
>
> As a doorstop, the Spectrum wins hands down... or rubber keyboard down... as
> the case may be.
>

> How did the X-Box get into this? It isn't even an 8-bitter.

It has a 8bit heritage;-)

Mark

From 4357513553990219002
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!proxad.net!newsfeed.stueberl.de!
npeer.de.kpn-eurorings.net!border2.nntp.ams.giganews.com!nntp.giganews.com!
pe2.news.blueyonder.co.uk!blueyonder!nntp.theplanet.net!
inewsm1.nntp.theplanet.net!news.theplanet.net!not-for-mail
From: The Starglider <the_starglider2002@wibble.co.uk>
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Date: Sun, 04 Dec 2005 12:51:10 +0000
Organization: Starglider Productions
Lines: 30
Message-ID: <ahp5p1tjfjtk257f34lahuehb5l4k6nk45@4ax.com>
References: <43900ff3@duster.adelaide.on.net>
<the0p1hk6qnt4na5ikn7d0524htu3ok704@4ax.com>
<87iru7fwcj.fsf@onyxia.eiendomsnett.no>
<aj21p158erkruc83uoaerf81739gf3pq98@4ax.com>
<87acfifl2m.fsf@onyxia.eiendomsnett.no>
<l8o3p15m7i7qdcoep2t8sm9m4qttgpjb66@4ax.com> <4391f0cd$1@duster.adelaide.on.net>
<hj04p1d4c39joi17snd42oh48u1h37lol6@4ax.com> <43921992$1@duster.adelaide.on.net>
<6m74p1pdkkc35sqbfn94b60m9f476dkq4o@4ax.com> <439241c2$1@news.inet.com.pl>
<87r78tefbs.fsf@onyxia.eiendomsnett.no>
NNTP-Posting-Host: 84.64.16.224
Mime-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
X-Trace: newsg1.svr.pol.co.uk 1133700664 2533 84.64.16.224 (4 Dec 2005 12:51:04
GMT)
NNTP-Posting-Date: 4 Dec 2005 12:51:04 GMT
X-Complaints-To: abuse@theplanet.net
X-Newsreader: Forte Agent 1.93/32.576 English (American)
Xref: g2news1.google.com comp.sys.cbm:12384 comp.sys.atari.8bit:3497
comp.sys.sinclair:6484 alt.games.video.xbox:34491

On Sun, 04 Dec 2005 03:21:40 GMT, Lars Haugseth <njus@larshaugseth.com> wrote:

>
>* silverdr <silverdr@inet.remove.it.pl> wrote:
>|
>| The Starglider wrote:

>| >>
>| >> Watch a demo on a C64, wipe the drool off your face and then come
>| >> back...
>| >>
>| > I've seen nothing sprite wise on the C64 that impresses me. And
>| > saying that is
>| > not a troll. I seriously haven't.
>|
>| Interesting... if you're not trolling I may select some sprite-heavy
>| demos of the eighties for your perusal.
>
>Load this part (from a demo released in 1991) into VICE:
>http://www.larshaugseth.com/mplx.prg
>
I'm not impressed.

--

        **********The Starglider********** Public E-Mail.
        * http://www.starglider.dynu.com/radio   * Ask for private
        * Starglider Radio - listen and enjoy!   *   address.
        * E-Mail:the_starglider2002@wibble.co.uk *   _WW_
        *   CHANGE WIBBLE TO YAHOO TO REPLY   *   /_ _\
        ** | O O |
____oOO_\/_OOo_____

From 6422743980951940592
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!proxad.net!213.200.89.82.MISMATCH!
tiscali!newsfeed1.ip.tiscali.net!border2.nntp.ams.giganews.com!
border1.nntp.ams.giganews.com!nntp.giganews.com!pe2.news.blueyonder.co.uk!
blueyonder!nntp.theplanet.net!inewsm1.nntp.theplanet.net!news.theplanet.net!not-
for-mail

From: The Starglider <the_starglider2002@wibble.co.uk>

Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox

Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???

Date: Sun, 04 Dec 2005 12:52:49 +0000
Organization: Starglider Productions
Lines: 33
Message-ID: <nip5p1pac66o4l31tgsbpb5lrp0d9giu33@4ax.com>
References: <439002df@duster.adelaide.on.net>
<3210p15k3mq6q38ia6sip5e7n3kfjleanh@4ax.com> <43900ff3@duster.adelaide.on.net>
<the0p1hk6qnt4na5ikn7d0524htu3ok704@4ax.com>
<87iru7fwcj.fsf@onyxia.eiendomsnett.no>
<aj21p158erkruc83uoaerf81739gf3pq98@4ax.com>
<87acfifl2m.fsf@onyxia.eiendomsnett.no>
<l8o3p15m7i7qdcoep2t8sm9m4qttgpjb66@4ax.com> <4391f0cd$1@duster.adelaide.on.net>

<hj04p1d4c39joi17snd42oh48u1h37lol6@4ax.com> <xxvkf.95$Jg5.39@trnddc07>
NNTP-Posting-Host: 84.64.16.224
Mime-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
X-Trace: newsg1.svr.pol.co.uk 1133700763 2533 84.64.16.224 (4 Dec 2005 12:52:43
GMT)
NNTP-Posting-Date: 4 Dec 2005 12:52:43 GMT
X-Complaints-To: abuse@theplanet.net
X-Newsreader: Forte Agent 1.93/32.576 English (American)
Xref: g2news1.google.com comp.sys.cbm:12385 comp.sys.atari.8bit:3498
comp.sys.sinclair:6485 alt.games.video.xbox:34492

On Sun, 04 Dec 2005 05:55:41 GMT, "Sam Gillett"
<samgillettnospam@diespammermsn.com> wrote:

>
>"The Starglider" wrote ...
>
>> On Sun, 4 Dec 2005 03:23:54 +0800, "Clockmeister" <no-one@nowhere.com>
>> wrote:
>>
>>>Hardware sprites.
>>>
>> Again, you're missing the point. I said what can the C64 do that the
>> Spectrum
>> can't, regardless of hardware.
>>
>> Now Sprites... Yup, speccy can do that.
>
>In hardware? Without using Z80 clock cycles?
>
Gah! Again I state! I not comparing hardware. I'm comparing ability of each
machine - WHAT THEY CAN DO - regardless of hardware.

The C64 has sprites... so does the spectrum. Hardware or not.

Do you understand now?
--
        **************The Starglider*************** Public E-Mail.
        * http://www.starglider.dynu.com/radio   * Ask for private
        * Starglider Radio - listen and enjoy!   *   address.
        * E-Mail:the_starglider2002@wibble.co.uk *   _WW_
        *   CHANGE WIBBLE TO YAHOO TO REPLY   *   /_ _\
        ** | O O |
____oOO_\/_OOo_____

From 6497379389573418504
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af

X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!newsgate.cistron.nl!
feeder.enertel.nl!nntpfeed-01.ops.asmr-01.energis-idc.net!
216.196.110.149.MISMATCH!border2.nntp.ams.giganews.com!nntp.giganews.com!
pe2.news.blueyonder.co.uk!blueyonder!nntp.theplanet.net!
inewsm1.nntp.theplanet.net!news.theplanet.net!not-for-mail
From: The Starglider <the_starglider2002@wibble.co.uk>
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Date: Sun, 04 Dec 2005 12:56:17 +0000
Organization: Starglider Productions
Lines: 63
Message-ID: <3rp5p1hpdsk1lcjsqbd0mjoiejiugbijhj@4ax.com>
References: <MPG.1df7cc2b8d21916d989a0b@news.chi.sbcglobal.net>
<3v6j24F12ubt5U1@individual.net> <dgpjf.364$n84.254@trnddc06>
<Pine.LNX.4.62.0511301950020.14853@static-141-149-129-16.buff.east.verizon.net>
<Wyujf.6888$AB2.3546@trnddc08> <P9vjf.8101$ea6.1906@news-server.bigpond.net.au>
<lCPjf.3029$wD4.1161@trnddc02> <ma10p1df9lhvg4he1re1f0atd15g05ur8n@4ax.com>
<Gwakf.1241$xg1.1240@trnddc03> <88m2p1dm2cd5b4oufi84k3uaifmac44qgd@4ax.com>
<wxvkf.94$Jg5.54@trnddc07>
NNTP-Posting-Host: 84.64.16.224
Mime-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
X-Trace: newsg1.svr.pol.co.uk 1133700971 2943 84.64.16.224 (4 Dec 2005 12:56:11
GMT)
NNTP-Posting-Date: 4 Dec 2005 12:56:11 GMT
X-Complaints-To: abuse@theplanet.net
X-Newsreader: Forte Agent 1.93/32.576 English (American)
Xref: g2news1.google.com comp.sys.cbm:12386 comp.sys.atari.8bit:3499
comp.sys.sinclair:6486 alt.games.video.xbox:34493

On Sun, 04 Dec 2005 05:55:40 GMT, "Sam Gillett"
<samgillettnospam@diespammermsn.com> wrote:

>
>"The Starglider" wrote ...
>
>> On Sat, 03 Dec 2005 06:01:10 GMT, "Sam Gillett"
>> <samgillettnospam@diespammermsn.com> wrote:
>>
>>>"The Starglider" <the_starglider2002@wibble.co.uk> wrote ...
>>>>
>>>> Actually, on an even more serious note, I'd like to play some C128 games.
>>>>
>>>> Know where I can download some?
>>>
>>>You can find a good selection of Public Domain and Shareware/Freeware games
>>>here:
>>>
>>>http://cmdrkey.com/cbm/genie/C128GamesListing.html

>>>
>>>As with any collection of this type, some games are good and some are not.
>>>Try several until you find some that you like.
>>
>> Oh god no, I'd rather play commercial stuff.
>>
>> I've never been interested in free domain stuff. Even on the Speccy, I've
>> preferred to play the old 80's games you could buy off the shelf.
>>
>> I'm funny like that.
>
>Here is at least a partial list, copied from another thread in comp.sys.cbm
>
>A Mind Forever Voyaging
>Bureaucracy
>Beyond Zork
>Hitchhikers Guide to the Galaxy (Solid Gold Re-Release)
>Kikstart 128
>Last V8 128
>Maidstone Quest
>Nord & Bert Couldn't Make Heads or Tails
>Rocky Horror Show
>Sherlock: The Riddle of the Crown Jewels
>Space Pirates 128
>Starship Battles 128
>Thai Boxing 128
>Trinity
>Ultima V
>Zork I (Solid Gold Re-Release)
>Zork the Undiscovered Underground
>
>I don't deal in warez... I'm funny like that. So, I don't have any download
>URL's, but a little searching should turn up cracked copies of some of the
>above games.

Cheers. I'll have a look around and try them out.
--
        **********The Starglider********** Public E-Mail.
        * http://www.starglider.dynu.com/radio   * Ask for private
        * Starglider Radio - listen and enjoy!   *   address.
        * E-Mail:the_starglider2002@wibble.co.uk *   _WW_
        *   CHANGE WIBBLE TO YAHOO TO REPLY   *   /_ _\
        ** | O O |
____oOO_\/_OOo_____

From -8354669753808787971
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,public
X-Google-Language: ENGLISH,ASCII-7-bit
From: "Clockmeister" <no-one@nowhere.com>

Newsgroups: comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair
References: <438fb748$1@duster.adelaide.on.net> <rZOjf.8734$ea6.3146@news-server.bigpond.net.au> <438fcaa7@duster.adelaide.on.net> <ndQjf.8779$ea6.5094@news-server.bigpond.net.au> <439002df@duster.adelaide.on.net> <3210p15k3mq6q38ia6sip5e7n3kfjleanh@4ax.com> <43900ff3@duster.adelaide.on.net> <the0p1hk6qnt4na5ikn7d0524htu3ok704@4ax.com> <87iru7fwcj.fsf@onyxia.eiendomsnett.no> <aj21p158erkruc83uoaerf81739gf3pq98@4ax.com> <87acfifl2m.fsf@onyxia.eiendomsnett.no> <l8o3p15m7i7qdcoep2t8sm9m4qttgpjb66@4ax.com> <4392414a$1@news.inet.com.pl> <3vf9lhF156gpiU1@individual.net>
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Date: Sun, 4 Dec 2005 21:13:04 +0800
Lines: 23
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MIMEOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Response
NNTP-Posting-Host: ppp171-253.lns1.per1.internode.on.net
Message-ID: <4392eb63$1@duster.adelaide.on.net>
X-Trace: duster.adelaide.on.net 1133701987 150.101.171.253 (4 Dec 2005 23:43:07 +1050)
Path: g2news1.google.com!news4.google.com!news.glorb.com!newsfeeds.ihug.co.nz!ihug.co.nz!news.xtra.co.nz!news-south.connect.com.au!duster.adelaide.on.net!not-for-mail
Xref: g2news1.google.com comp.sys.cbm:12387 comp.sys.atari.8bit:3500 comp.sys.sinclair:6487

"Matthew Westcott" <gasman@raww.org> wrote in message
news:3vf9lhF156gpiU1@individual.net...
> silverdr wrote:
>
>> The Starglider wrote:
>>
>>>> | My question was what can the C64 do that the Speccy can't?
>>>>
>> - render more than two colours in in one 8x8 pixel chunk
>
> http://www.zxdemo.org/screens/full/0/76.png
> http://www.zxdemo.org/screens/full/0/93.png
> http://www.zxdemo.org/screens/full/0/210.png
> http://www.zxdemo.org/screens/full/0/281.png
> http://www.zxdemo.org/screens/full/0/569.png
>
> Is that enough proof for you?

LOL, what do you call that shite.

From 470224976816282313
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,public
X-Google-Language: ENGLISH,ASCII-7-bit
From: "Clockmeister" <no-one@nowhere.com>
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
References: <1133327818.894558.34980@g43g2000cwa.googlegroups.com>
<MPG.1df7cc2b8d21916d989a0b@news.chi.sbcglobal.net>
<3v6j24F12ubt5U1@individual.net> <dgpjf.364$n84.254@trnddc06>
<Pine.LNX.4.62.0511301950020.14853@static-141-149-129-16.buff.east.verizon.net>
<Wyujf.6888$AB2.3546@trnddc08> <pan.2005.12.01.13.54.19.874687@charter.net>
<438f0398@duster.adelaide.on.net> <qDLjf.8564$ea6.2941@news-server.bigpond.net.au>
<438f94d4@duster.adelaide.on.net> <mGMjf.8636$ea6.2974@news-server.bigpond.net.au>
<438fa236@duster.adelaide.on.net> <IsNjf.8689$ea6.1243@news-server.bigpond.net.au>
<438fb8b0@duster.adelaide.on.net> <pan.2005.12.02.14.06.08.298860@charter.net>
<4390ea25$1@duster.adelaide.on.net>
<43910c09$0$9287$afc38c87@news.optusnet.com.au>
<pan.2005.12.03.04.09.06.195533@charter.net>
<43911d2a$0$18199$afc38c87@news.optusnet.com.au>
<pan.2005.12.03.04.51.16.126240@charter.net> <43918d3e$1@duster.adelaide.on.net>
<439255e8$0$9288$afc38c87@news.optusnet.com.au>
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Date: Sun, 4 Dec 2005 21:15:53 +0800
Lines: 75
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MIMEOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Response
NNTP-Posting-Host: ppp171-253.lns1.per1.internode.on.net
Message-ID: <4392ec0d$1@duster.adelaide.on.net>
X-Trace: duster.adelaide.on.net 1133702157 150.101.171.253 (4 Dec 2005 23:45:57
+1050)
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!newshub.sdsu.edu!peer01.west.cox.net!cox.net!
newsfeeds.ihug.co.nz!ihug.co.nz!news.xtra.co.nz!news-south.connect.com.au!
duster.adelaide.on.net!not-for-mail
Xref: g2news1.google.com comp.sys.cbm:12388 comp.sys.atari.8bit:3501
comp.sys.sinclair:6488 alt.games.video.xbox:34496

"Mark Bedingfield" <atari030@nomorespampleaseoptusnet.com.au> wrote in
message news:439255e8$0$9288$afc38c87@news.optusnet.com.au...
> Clockmeister wrote:
>> "Ronald J. Hall" <dark_lord@charter.net> wrote in message
>> news:pan.2005.12.03.04.51.16.126240@charter.net...
>>
>>>On Sat, 03 Dec 2005 15:25:46 +1100, Mark Bedingfield wrote:

>>>
>>>
>>>>>Ditto here. I've got a CT60 powered Falcon (95mhz '060), with 256 megs
>>>>>of
>>>>>SDRAM, 14 megs ST RAM, 80 gig Maxtor IDE HD, PlexWriter 12/4/32 SCSI
>>>>>CDRW,
>>>>>450 watt ATX P/S, wrapped up in a Wizztronics Falcon rack case, running
>>>>>the MINT OS/Thing desktop.
>>>>
>>>>Wipes drool off keyboard;-)
>>>
>>>Its an awesome machine. Sometimes I just sit in amazement when I turn it
>>>on and watch it bootup. Even with MINT, it boots up blazingly fast.
>>>Honestly, I can't follow the onscreen text!
>>>
>>>
>>>>>I've owned (in order), an A1000 (I still like the layout of this
>>>>>machine a
>>>>>lot, especially the keyboard well), an A2000, and an A1200. None of
>>>>>these
>>>>>Amigas could match my stock Falcon, let alone in its current state.
>>>>>
>>>>>Just for the record, I really do like Amigas... If I could find a good
>>>>>deal on an A1000 in good shape, I'd probably pick it up for old times
>>>>>sake. I just think my Atari comps are a notch above them.
>>>>
>>>>I had a A1000 for a while, swapped it for a A500 then got a A2000. Got
>>>>given a CD32 for fixing a few Amiga's for a friend. I love it. Have a
>>>>350 meg HDD and 8 meg in my SX1 ;-) I could watch demos on the Amiga and
>>>>Atari all day (before I had kids - better get the little on up I
>>>>suppose).
>>>
>>>I hear ya. Love those Euro-style demos. Like you, I'm mesmerized by them.
>>>I could sit and watch Sonoluminesence, Hydroxyd, etc, etc, etc,...all day
>>>long.
>>>
>>>
>>>>>I have a lot of respect for both computer lines and their (important)
>>>>>place in computing history.
>>>>
>>>>Damn straight. Amiga and Atari were out of the same stable. Whether
>>>>anyone wants to admit it or not. If it wasn't for Atari the Amiga would
>>>>not have seen the light of day and if it wasn't for Commodore the ST
>>>>would not have seen it either.
>>>>
>>>>>C'mon Clockie, can't we just acknowledge that both have strengths and
>>>>>weaknessess and let be? :-)
>>>>>
>>>>
>>>>I can;-).
>>>>
>>>>mark
>>>

>>
>> Euro style demos on Amiga = heaven.
>>
>> Ok Atari too but they weren't as impressive you have to admit.
>>
>>
>
> I take it you have never seen an STE, TT or Falcon Demo? They have no
> trouble keeping up with an A500 or A1200.
>

Plenty of demo sceners would disagree with you there.

From 8995240777635533754
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,public
X-Google-Language: ENGLISH,ASCII-7-bit
From: "Clockmeister" <no-one@nowhere.com>
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
References: <1133327818.894558.34980@g43g2000cwa.googlegroups.com>
<Xqejf.18468$Lw5.9581@text.news.blueyonder.co.uk>
<1133351752.808226.146190@g49g2000cwa.googlegroups.com>
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<MPG.1df7cc2b8d21916d989a0b@news.chi.sbcglobal.net>
<3v6j24F12ubt5U1@individual.net> <dgpjf.364$n84.254@trnddc06>
<Pine.LNX.4.62.0511301950020.14853@static-141-149-129-16.buff.east.verizon.net>
<Wyujf.6888$AB2.3546@trnddc08> <pan.2005.12.01.13.54.19.874687@charter.net>
<438f0398@duster.adelaide.on.net> <qDLjf.8564$ea6.2941@news-server.bigpond.net.au>
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<438fa236@duster.adelaide.on.net> <IsNjf.8689$ea6.1243@news-server.bigpond.net.au>
<438fb8b0@duster.adelaide.on.net> <pan.2005.12.02.14.06.08.298860@charter.net>
<439244fc$1@news.inet.com.pl> <pan.2005.12.04.04.22.20.799037@charter.net>
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Date: Sun, 4 Dec 2005 21:17:01 +0800
Lines: 27
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X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MIMEOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
NNTP-Posting-Host: ppp171-253.lns1.per1.internode.on.net
Message-ID: <4392ec50$1@duster.adelaide.on.net>
X-Trace: duster.adelaide.on.net 1133702224 150.101.171.253 (4 Dec 2005 23:47:04
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ihug.co.nz!news.xtra.co.nz!news-south.connect.com.au!duster.adelaide.on.net!not-

for-mail
Xref: g2news1.google.com comp.sys.cbm:12389 comp.sys.atari.8bit:3502
comp.sys.sinclair:6489 alt.games.video.xbox:34497

"Ronald J. Hall" <dark_lord@charter.net> wrote in message
news:pan.2005.12.04.04.22.20.799037@charter.net...
> On Sun, 04 Dec 2005 02:23:08 +0100, silverdr wrote:
>
>> Ronald J. Hall wrote:
>>
>>>>>So how is the 16bit DSP driven sound on the A1200 anyway?
>>>>>
>>>>
>>>>Possibly more common then Falcons.
>>>>http://amiga.resource.cx/exp/search.pl?dir=audio
>>>>
>>>>Quite a number of options there.
>>>
>>>
>>> I'm sorry, I couldn't find prices for those cards. How much does it cost
>>> to make an Amiga comparable, audio wise, to a stock Falcon? :-)
>>>
>>
>> Oh, and what's the price of the Falcons?
>
> Less than the cost of an Amiga + a sound card. :-)

Much harder to find though.

From -5117681681685195603
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!multikabel.net!
feed20.multikabel.net!border1.nntp.ams.giganews.com!nntp.giganews.com!
transit.news.xs4all.nl!62.251.0.65.MISMATCH!textnews.nntp.hccnet.nl!
textreader.nntp.hccnet.nl!not-for-mail
Date: Sun, 04 Dec 2005 14:51:20 +0100
From: Peter van Merkerk <merkerk@deadspam.com>
User-Agent: Mozilla Thunderbird 1.0.7 (Windows/20050923)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
References: <43900ff3@duster.adelaide.on.net>

<the0p1hk6qnt4na5ikn7d0524htu3ok704@4ax.com>
<87iru7fwcj.fsf@onyxia.eiendomsnett.no>
<aj21p158erkruc83uoaerf81739gf3pq98@4ax.com>
<87acfifl2m.fsf@onyxia.eiendomsnett.no>
<l8o3p15m7i7qdcoep2t8sm9m4qttgpjb66@4ax.com> <4391f0cd$1@duster.adelaide.on.net>
<hj04p1d4c39joi17snd42oh48u1h37lol6@4ax.com> <43921992$1@duster.adelaide.on.net>
<6m74p1pdkkc35sqbfn94b60m9f476dkq4o@4ax.com> <439241c2$1@news.inet.com.pl>
<87r78tefbs.fsf@onyxia.eiendomsnett.no>
<ahp5p1tjfjtk257f34lahuehb5l4k6nk45@4ax.com>
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Organization: Hobby Computer Club News Network
NNTP-Posting-Date: 04 Dec 2005 13:51:48 GMT
NNTP-Posting-Host: 62.251.115.141
X-Trace: 1133704308 textreader.nntp.hccnet.nl 806 62.251.115.141:17973
X-Complaints-To: abuse@hccnet.nl
Xref: g2news1.google.com comp.sys.cbm:12390 comp.sys.atari.8bit:3503
comp.sys.sinclair:6490 alt.games.video.xbox:34502

The Starglider wrote:
> On Sun, 04 Dec 2005 03:21:40 GMT, Lars Haugseth <njus@larshaugseth.com> wrote:
>
>
>>* silverdr <silverdr@inet.remove.it.pl> wrote:
>>|
>>| The Starglider wrote:
>>| >>
>>| >> Watch a demo on a C64, wipe the drool off your face and then come
>>| >> back...
>>| >>
>>| > I've seen nothing sprite wise on the C64 that impresses me. And
>>| > saying that is
>>| > not a troll. I seriously haven't.
>>|
>>| Interesting... if you're not trolling I may select some sprite-heavy
>>| demos of the eighties for your perusal.
>>
>>Load this part (from a demo released in 1991) into VICE:
>>http://www.larshaugseth.com/mplx.prg
>
> I'm not impressed.

That is not the most impressive C64 demo indeed. Demo's like Deus Ex
Machina do a much better job of showing the true capabilities of the
C64. I have yet to see a ZX Spectrum demo or game that is graphics- and
sound-wise impressive compared to C64 standards.

From 7581145153804097287

X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!newshub.sdsu.edu!newsfeed.news2me.com!
newsfeed2.easynews.com!easynews.com!easynews!easynews-local!
fe12.news.easynews.com.POSTED!fry.larshaugseth.com!news
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
References: <43900ff3@duster.adelaide.on.net>
<the0p1hk6qnt4na5ikn7d0524htu3ok704@4ax.com>
 <87iru7fwcj.fsf@onyxia.eiendomsnett.no>
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 <6m74p1pdkkc35sqbfn94b60m9f476dkq4o@4ax.com> <439241c2$1@news.inet.com.pl>
 <87r78tefbs.fsf@onyxia.eiendomsnett.no>
 <ahp5p1tjfjtk257f34lahuehb5l4k6nk45@4ax.com>
 <4392f472$0$806$3a628fcd@textreader.nntp.hccnet.nl>
Reply-To: Lars Haugseth <njus@larshaugseth.com>
From: Lars Haugseth <njus@larshaugseth.com>
Message-ID: <87ek4sewhz.fsf@onyxia.eiendomsnett.no>
Organization: Linux Private Site
User-Agent: Gnus/5.1006 (Gnus v5.10.6) Emacs/21.3 (gnu/linux)
Cancel-Lock: sha1:p9jGBM/Vg/wPK4pF7RBs0Yo/0vc=
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Lines: 19
X-Complaints-To: abuse@easynews.com
X-Complaints-Info: Please be sure to forward a copy of ALL headers otherwise we
will be unable to process your complaint properly.
Date: Sun, 04 Dec 2005 15:21:45 GMT
Xref: g2news1.google.com comp.sys.cbm:12397 comp.sys.atari.8bit:3504
comp.sys.sinclair:6498 alt.games.video.xbox:34513

* Peter van Merkerk <merkerk@deadspam.com> wrote:
|
| The Starglider wrote:
| > On Sun, 04 Dec 2005 03:21:40 GMT, Lars Haugseth <njus@larshaugseth.com> wrote:
| >
| >>Load this part (from a demo released in 1991) into VICE:
| >>http://www.larshaugseth.com/mplx.prg
| > I'm not impressed.
|
| That is not the most impressive C64 demo indeed. Demo's like Deus Ex
| Machina do a much better job of showing the true capabilities of the

| C64.

That was just an example (and an old one at that) of what you can do with
hardware sprites.

--
Lars Haugseth

From -773719048926910275
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
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X-Google-Language: ENGLISH,ASCII-7-bit
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feeder.enertel.nl!nntpfeed-01.ops.asmr-01.energis-idc.net!
216.196.110.149.MISMATCH!border2.nntp.ams.giganews.com!nntp.giganews.com!
pe2.news.blueyonder.co.uk!blueyonder!nntp.theplanet.net!
inewsm1.nntp.theplanet.net!news.theplanet.net!not-for-mail
From: The Starglider <the_starglider2002@wibble.co.uk>
Newsgroups: comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Date: Sun, 04 Dec 2005 16:52:33 +0000
Organization: Starglider Productions
Lines: 35
Message-ID: <gk76p1p2o2mno9a2fk976dej6fenn7rmm4@4ax.com>
References: <ndQjf.8779$ea6.5094@news-server.bigpond.net.au>
<439002df@duster.adelaide.on.net> <3210p15k3mq6q38ia6sip5e7n3kfjleanh@4ax.com>
<43900ff3@duster.adelaide.on.net> <the0p1hk6qnt4na5ikn7d0524htu3ok704@4ax.com>
<87iru7fwcj.fsf@onyxia.eiendomsnett.no>
<aj21p158erkruc83uoaerf81739gf3pq98@4ax.com>
<87acfifl2m.fsf@onyxia.eiendomsnett.no>
<l8o3p15m7i7qdcoep2t8sm9m4qttgpjb66@4ax.com> <4392414a$1@news.inet.com.pl>
<3vf9lhF156gpiU1@individual.net> <4392eb63$1@duster.adelaide.on.net>
NNTP-Posting-Host: 84.65.197.123
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Content-Transfer-Encoding: 7bit
X-Trace: newsg1.svr.pol.co.uk 1133715147 13403 84.65.197.123 (4 Dec 2005 16:52:27
GMT)
NNTP-Posting-Date: 4 Dec 2005 16:52:27 GMT
X-Complaints-To: abuse@theplanet.net
X-Newsreader: Forte Agent 1.93/32.576 English (American)
Xref: g2news1.google.com comp.sys.cbm:12406 comp.sys.atari.8bit:3505
comp.sys.sinclair:6503

On Sun, 4 Dec 2005 21:13:04 +0800, "Clockmeister" <no-one@nowhere.com> wrote:

>
>"Matthew Westcott" <gasman@raww.org> wrote in message
>news:3vf9lhF156gpiU1@individual.net...
>> silverdr wrote:

>>
>>> The Starglider wrote:
>>>
>>>>> | My question was what can the C64 do that the Speccy can't?
>>>>>
>>> - render more than two colours in in one 8x8 pixel chunk
>>
>> http://www.zxdemo.org/screens/full/0/76.png
>> http://www.zxdemo.org/screens/full/0/93.png
>> http://www.zxdemo.org/screens/full/0/210.png
>> http://www.zxdemo.org/screens/full/0/281.png
>> http://www.zxdemo.org/screens/full/0/569.png
>>
>> Is that enough proof for you?
>
>LOL, what do you call that shite.
>
>
After the insightful posts from Peter, he only confirms my thoughts that you are
indeed just trolling for arguments, and haven't actually shown any evidence to
back up any claims that the C64 can do more than the spectrum.
--
        **********The Starglider********** Public E-Mail.
        * http://www.starglider.dynu.com/radio   * Ask for private
        * Starglider Radio - listen and enjoy!   *   address.
        * E-Mail:the_starglider2002@wibble.co.uk *   _WW_
        *   CHANGE WIBBLE TO YAHOO TO REPLY   *   /_ _\
        ** | O O |
____oOO_\/_OOo_____

From -1016241401291482520
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,public
X-Google-Language: ENGLISH,ASCII-7-bit
From: "Clockmeister" <no-one@nowhere.com>
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
References: <43900ff3@duster.adelaide.on.net>
<the0p1hk6qnt4na5ikn7d0524htu3ok704@4ax.com>
<87iru7fwcj.fsf@onyxia.eiendomsnett.no>
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<hj04p1d4c39joi17snd42oh48u1h37lol6@4ax.com> <43921992$1@duster.adelaide.on.net>
<6m74p1pdkkc35sqbfn94b60m9f476dkq4o@4ax.com> <439241c2$1@news.inet.com.pl>
<87r78tefbs.fsf@onyxia.eiendomsnett.no>
<ahp5p1tjfjtk257f34lahuehb5l4k6nk45@4ax.com>
<4392f472$0$806$3a628fcd@textreader.nntp.hccnet.nl>
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???

Date: Mon, 5 Dec 2005 02:30:10 +0800
Lines: 37
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-RFC2646: Format=Flowed; Response
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
NNTP-Posting-Host: ppp170-120.lns1.per1.internode.on.net
Message-ID: <439335b2$1@duster.adelaide.on.net>
X-Trace: duster.adelaide.on.net 1133721010 150.101.170.120 (5 Dec 2005 05:00:10 +1050)
Path: g2news1.google.com!news3.google.com!news.glorb.com!newsfeeds.ihug.co.nz!ihug.co.nz!news.xtra.co.nz!news-south.connect.com.au!duster.adelaide.on.net!not-for-mail
Xref: g2news1.google.com comp.sys.cbm:12417 comp.sys.atari.8bit:3506 comp.sys.sinclair:6506 alt.games.video.xbox:34539

"Peter van Merkerk" <merkerk@deadspam.com> wrote in message news:4392f472$0$806$3a628fcd@textreader.nntp.hccnet.nl...
> The Starglider wrote:
>> On Sun, 04 Dec 2005 03:21:40 GMT, Lars Haugseth <njus@larshaugseth.com>
>> wrote:
>>
>>
>>>>* silverdr <silverdr@inet.remove.it.pl> wrote:
>>>>|
>>>>| The Starglider wrote:
>>>>| >>
>>>>| >> Watch a demo on a C64, wipe the drool off your face and then come
>>>>| >> back...
>>>>| >>
>>>>| > I've seen nothing sprite wise on the C64 that impresses me. And
>>>>| > saying that is
>>>>| > not a troll. I seriously haven't.
>>>>|
>>>>| Interesting... if you're not trolling I may select some sprite-heavy
>>>>| demos of the eighties for your perusal.
>>>>
>>>>Load this part (from a demo released in 1991) into VICE:
>>>>http://www.larshaugseth.com/mplx.prg
>>
>> I'm not impressed.
>
> That is not the most impressive C64 demo indeed. Demo's like Deus Ex
> Machina do a much better job of showing the true capabilities of the C64.
> I have yet to see a ZX Spectrum demo or game that is graphics- and
> sound-wise impressive compared to C64 standards.
>

Spectrum games and demos look like they are a whole generation behind the C64.

From 6868718441989117621
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,public
X-Google-Language: ENGLISH,ASCII-7-bit
From: "Clockmeister" <no-one@nowhere.com>
Newsgroups: comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair
References: <ndQjf.8779$ea6.5094@news-server.bigpond.net.au>
<439002df@duster.adelaide.on.net> <3210p15k3mq6q38ia6sip5e7n3kfjleanh@4ax.com>
<43900ff3@duster.adelaide.on.net> <the0p1hk6qnt4na5ikn7d0524htu3ok704@4ax.com>
<87iru7fwcj.fsf@onyxia.eiendomsnett.no>
<aj21p158erkruc83uoaerf81739gf3pq98@4ax.com>
<87acfifl2m.fsf@onyxia.eiendomsnett.no>
<l8o3p15m7i7qdcoep2t8sm9m4qttgpjb66@4ax.com> <4392414a$1@news.inet.com.pl>
<3vf9lhF156gpiU1@individual.net> <4392eb63$1@duster.adelaide.on.net>
<gk76p1p2o2mno9a2fk976dej6fenn7rmm4@4ax.com>
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Date: Mon, 5 Dec 2005 02:37:42 +0800
Lines: 44
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-RFC2646: Format=Flowed; Original
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
NNTP-Posting-Host: ppp170-120.lns1.per1.internode.on.net
Message-ID: <43933776$1@duster.adelaide.on.net>
X-Trace: duster.adelaide.on.net 1133721462 150.101.170.120 (5 Dec 2005 05:07:42
+1050)
Path: g2news1.google.com!news3.google.com!news.glorb.com!newsfeeds.ihug.co.nz!
ihug.co.nz!news.xtra.co.nz!news-south.connect.com.au!duster.adelaide.on.net!not-
for-mail
Xref: g2news1.google.com comp.sys.cbm:12418 comp.sys.atari.8bit:3507
comp.sys.sinclair:6507

"The Starglider" <the_starglider2002@wibble.co.uk> wrote in message
news:gk76p1p2o2mno9a2fk976dej6fenn7rmm4@4ax.com...
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>>> http://www.zxdemo.org/screens/full/0/569.png
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>>> Is that enough proof for you?
>>
>>LOL, what do you call that shite.
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I'm not a coder, but I have eyes.

From 5185690081986536751
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!npeer.de.kpn-
eurorings.net!border2.nntp.ams.giganews.com!border1.nntp.ams.giganews.com!
nntp.giganews.com!pe2.news.blueyonder.co.uk!blueyonder!nntp.theplanet.net!
inewsm1.nntp.theplanet.net!news.theplanet.net!not-for-mail
From: The Starglider <the_starglider2002@wibble.co.uk>
Newsgroups: comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Date: Sun, 04 Dec 2005 19:05:39 +0000
Organization: Starglider Productions
Lines: 60
Message-ID: <kdf6p1lo3l8d7778bs245m2ilf34f4ip0b@4ax.com>
References: <3210p15k3mq6q38ia6sip5e7n3kfjleanh@4ax.com>
<43900ff3@duster.adelaide.on.net> <the0p1hk6qnt4na5ikn7d0524htu3ok704@4ax.com>
<87iru7fwcj.fsf@onyxia.eiendomsnett.no>
<aj21p158erkruc83uoaerf81739gf3pq98@4ax.com>
<87acfifl2m.fsf@onyxia.eiendomsnett.no>

<l8o3p15m7i7qdcoep2t8sm9m4qttgpjb66@4ax.com> <4392414a$1@news.inet.com.pl>
<3vf9lhF156gpiU1@individual.net> <4392eb63$1@duster.adelaide.on.net>
<gk76p1p2o2mno9a2fk976dej6fenn7rmm4@4ax.com> <43933776$1@duster.adelaide.on.net>
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Mime-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
X-Trace: newsg1.svr.pol.co.uk 1133723133 19923 84.65.197.123 (4 Dec 2005 19:05:33
GMT)
NNTP-Posting-Date: 4 Dec 2005 19:05:33 GMT
X-Complaints-To: abuse@theplanet.net
X-Newsreader: Forte Agent 1.93/32.576 English (American)
Xref: g2news1.google.com comp.sys.cbm:12421 comp.sys.atari.8bit:3508
comp.sys.sinclair:6510

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>
>It is all about the hardware, like I said produce a demo that matches
>anything like what a stock C64 can do easily and we can discuss further.
>
>I'm not a coder, but I have eyes.
>
Well use them then! Repeatedly I've asked for al ist of things a C64 can do that
a Speccy can't, and all you can do is refer to hardware. I'm not talking
hardware. You've only come up with one thing so far - resolution - but nothing
else.

You've lost the argument on attributes, sprites, sound and just about everything
else, so what else have you got?

--
        **********The Starglider********** Public E-Mail.
        * http://www.starglider.dynu.com/radio   * Ask for private
        * Starglider Radio - listen and enjoy!   *   address.
        * E-Mail:the_starglider2002@wibble.co.uk *   _WW_
        *   CHANGE WIBBLE TO YAHOO TO REPLY   *   /_ _\
        ** | O O |
____oOO_\/_OOo_____

From -1253941290008356781
X-Google-Thread: f8760,a8805417a5321893,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g49g2000cwa.googlegroups.com!not-for-
mail
From: "tom@iccy.org" <tom@iccy.org>
Newsgroups: comp.sys.atari.8bit
Subject: Finding a debugger
Date: 4 Dec 2005 11:34:04 -0800
Organization: http://groups.google.com
Lines: 29
Message-ID: <1133724844.720015.47930@g49g2000cwa.googlegroups.com>
NNTP-Posting-Host: 24.2.104.148
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X-Trace: posting.google.com 1133724849 21598 127.0.0.1 (4 Dec 2005 19:34:09 GMT)
X-Complaints-To: groups-abuse@google.com
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User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Macintosh; U; PPC Mac OS X; en) AppleWebKit/416.12
(KHTML, like Gecko) Safari/416.13,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g49g2000cwa.googlegroups.com; posting-host=24.2.104.148;
   posting-account=q4ME6A0AAABknu97MVXhfCrpUyJIuhA8
Xref: g2news1.google.com comp.sys.atari.8bit:3509

I've recently gotten back into 8-bit programming, and I've decided to
start learning 6502 assembly. atariarchives.org has several books

online which I've been reading through, and I'm starting to get a good basic understanding of how the 6502 works (I can add 2 numbers, as long as the result is less than 255 :P). I've been trying out examples using Mac/65. I've found both a cartridge image and a disk image for Mac/65. The cart is version 1.01, and includes the DDT debugger. The disk image filename is M65V42, and it's the one FTe released as shareware for use with XFormer. This disk doesn't seem to have a debugger (or I don't know how to access it). I've been reading through Atari Roots on atariarchives.org as a tutorial. This book is mainly written for an older Mac/65 disk version, which included the Bug/65 debugger (which I do not have). The book has a nice chapter on using this debugger. I thought about contacting Mike at FTe, but I gather from other posts that he is MIA.

I'm looking for 3 things. First, does anybody have a text file or a manual which describes the operation of DDT? If I just had a list of the commands, I could use DDT. Second, does anybody know where I might find a copy of Bug/65? I got my two Mac/65 images from the CTH archive, but I haven't come across any debuggers at all in this archive. Of course, the files have no descriptions. Third, does anybody have any tips for other directions I might go? I haven't really tried any other assemblers.

Thanks guys!

-Tom Rosso

From 6527992289440883958
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!news-in.ntli.net!
newsrout1-win.ntli.net!ntli.net!newspeer1-win.ntli.net!newsfe2-
gui.ntli.net.POSTED!53ab2750!not-for-mail
Reply-To: "Paul Dunn" <paul.dunn@gmail.com>
From: "Paul Dunn" <paul.dunn4@ntlworld.com>
Newsgroups: comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair
References: <ndQjf.8779$ea6.5094@news-server.bigpond.net.au>
<439002df@duster.adelaide.on.net> <3210p15k3mq6q38ia6sip5e7n3kfjleanh@4ax.com>
<43900ff3@duster.adelaide.on.net> <the0p1hk6qnt4na5ikn7d0524htu3ok704@4ax.com>
<87iru7fwcj.fsf@onyxia.eiendomsnett.no>
<aj21p158erkruc83uoaerf81739gf3pq98@4ax.com>
<87acfifl2m.fsf@onyxia.eiendomsnett.no>
<l8o3p15m7i7qdcoep2t8sm9m4qttgpjb66@4ax.com> <4392414a$1@news.inet.com.pl>
<3vf9lhF156gpiU1@individual.net> <4392eb63$1@duster.adelaide.on.net>
<gk76p1p2o2mno9a2fk976dej6fenn7rmm4@4ax.com> <43933776$1@duster.adelaide.on.net>
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Lines: 9
X-Priority: 3

X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-RFC2646: Format=Flowed; Response
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
Message-ID: <7vHkf.8039$xP2.2765@newsfe2-gui.ntli.net>
Date: Sun, 04 Dec 2005 19:32:19 GMT
NNTP-Posting-Host: 81.106.113.14
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X-Trace: newsfe2-gui.ntli.net 1133724739 81.106.113.14 (Sun, 04 Dec 2005 19:32:19 GMT)
NNTP-Posting-Date: Sun, 04 Dec 2005 19:32:19 GMT
Organization: ntl Cablemodem News Service
Xref: g2news1.google.com comp.sys.cbm:12424 comp.sys.atari.8bit:3510 comp.sys.sinclair:6511

Clockmeister wrote:

> I'm not a coder, but I have eyes.

lol, point proven :)

D.

From 687657717598855380
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,public
X-Google-Language: ENGLISH,ASCII-7-bit
From: "Clockmeister" <no-one@nowhere.com>
Newsgroups: comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair
References: <3210p15k3mq6q38ia6sip5e7n3kfjleanh@4ax.com> <43900ff3@duster.adelaide.on.net> <the0p1hk6qnt4na5ikn7d0524htu3ok704@4ax.com> <87iru7fwcj.fsf@onyxia.eiendomsnett.no> <aj21p158erkruc83uoaerf81739gf3pq98@4ax.com> <87acfifl2m.fsf@onyxia.eiendomsnett.no> <l8o3p15m7i7qdcoep2t8sm9m4qttgpjb66@4ax.com> <4392414a$1@news.inet.com.pl> <3vf9lhF156gpiU1@individual.net> <4392eb63$1@duster.adelaide.on.net> <gk76p1p2o2mno9a2fk976dej6fenn7rmm4@4ax.com> <43933776$1@duster.adelaide.on.net> <kdf6p1lo3l8d7778bs245m2ilf34f4ip0b@4ax.com>
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Date: Mon, 5 Dec 2005 04:37:26 +0800
Lines: 73
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-RFC2646: Format=Flowed; Original
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
NNTP-Posting-Host: ppp170-120.lns1.per1.internode.on.net
Message-ID: <43935607$1@duster.adelaide.on.net>

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Path: g2news1.google.com!news3.google.com!newshub.sdsu.edu!peer01.west.cox.net!cox.net!newsfeeds.ihug.co.nz!ihug.co.nz!news.xtra.co.nz!news-south.connect.com.au!duster.adelaide.on.net!not-for-mail
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You can't compete on the level the C64 is playing at. You can't play SID's like their supposed to sound, you don't ahev hardware sprites that blitz anything the Spectrum can come up with, you don't have demos that leave anything you can come up with in the dust. I'm glad you are happy with your boring, colourless uninspiring little calculator, but it doesn't cut the mustard in my book.

As much as you wish it to be different, it isn't.

From 5090029419287384318
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
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Path: g2news1.google.com!news4.google.com!news.glorb.com!news-in.ntli.net!
newsrout1-win.ntli.net!ntli.net!newspeer1-win.ntli.net!newsfe1-
win.ntli.net.POSTED!53ab2750!not-for-mail
Reply-To: "Paul Dunn" <paul.dunn@gmail.com>
From: "Paul Dunn" <paul.dunn4@ntlworld.com>
Newsgroups: comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair
References: <3210p15k3mq6q38ia6sip5e7n3kfjleanh@4ax.com>
<43900ff3@duster.adelaide.on.net> <the0p1hk6qnt4na5ikn7d0524htu3ok704@4ax.com>
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<3vf9lhF156gpiU1@individual.net> <4392eb63$1@duster.adelaide.on.net>
<gk76p1p2o2mno9a2fk976dej6fenn7rmm4@4ax.com> <43933776$1@duster.adelaide.on.net>
<kdf6p1lo3l8d7778bs245m2ilf34f4ip0b@4ax.com> <43935607$1@duster.adelaide.on.net>
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Lines: 32

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X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-RFC2646: Format=Flowed; Response
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Message-ID: <CMIkf.14041$y36.10342@newsfe1-win.ntli.net>
Date: Sun, 04 Dec 2005 20:59:14 GMT
NNTP-Posting-Host: 81.106.113.14
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X-Trace: newsfe1-win.ntli.net 1133729954 81.106.113.14 (Sun, 04 Dec 2005 20:59:14 GMT)
NNTP-Posting-Date: Sun, 04 Dec 2005 20:59:14 GMT
Organization: ntl Cablemodem News Service
Xref: g2news1.google.com comp.sys.cbm:12432 comp.sys.atari.8bit:3512 comp.sys.sinclair:6517

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> demos that leave anything you can come up with in the dust. I'm glad
> you are happy with your boring, colourless uninspiring little
> calculator, but it doesn't cut the mustard in my book.

And a good job too - you're definitely a lot more argumentative than anyone else in this discussion. I think that you should spend some time actually watching some demos before you pass judgement - but you won't, because it's obvious from your "tone" that you find the Speccy offensive (else you wouldn't have wasted so much effort defending your C64) and as such you'll just sit there secure in your own opinion without having any shred of evidence to prove your point - you've played with a C64 and seen it's demos, and you've looked at some screens from a speccy. Hardly a comparison.

You come across as a whining bigot most of the time. The only thing that prevents you from becoming classified as a troll is that you respond to people's replies. But that's the only thing.

And it's rather amusing watching Starglider winding you up - you've bitten every time.

D.

From 9132525967339231480
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af

X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!newsfeed00.sul.t-online.de!t-online.de!195.92.193.196.MISMATCH!
nntp.theplanet.net!inewsm1.nntp.theplanet.net!news.theplanet.net!not-for-mail
From: The Starglider <the_starglider2002@wibble.co.uk>
Newsgroups: comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Date: Sun, 04 Dec 2005 22:16:49 +0000
Organization: Starglider Productions
Lines: 93
Message-ID: <0jq6p1pgrfqhclfr49itmjka5j29vgvpvb@4ax.com>
References: <the0p1hk6qnt4na5ikn7d0524htu3ok704@4ax.com>
<87iru7fwcj.fsf@onyxia.eiendomsnett.no>
<aj21p158erkruc83uoaerf81739gf3pq98@4ax.com>
<87acfifl2m.fsf@onyxia.eiendomsnett.no>
<l8o3p15m7i7qdcoep2t8sm9m4qttgpjb66@4ax.com> <4392414a$1@news.inet.com.pl>
<3vf9lhF156gpiU1@individual.net> <4392eb63$1@duster.adelaide.on.net>
<gk76p1p2o2mno9a2fk976dej6fenn7rmm4@4ax.com> <43933776$1@duster.adelaide.on.net>
<kdf6p1lo3l8d7778bs245m2ilf34f4ip0b@4ax.com> <43935607$1@duster.adelaide.on.net>
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Mime-Version: 1.0
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Content-Transfer-Encoding: 7bit
X-Trace: newsg2.svr.pol.co.uk 1133734603 12603 84.65.197.123 (4 Dec 2005 22:16:43
GMT)
NNTP-Posting-Date: 4 Dec 2005 22:16:43 GMT
X-Complaints-To: abuse@theplanet.net
X-Newsreader: Forte Agent 1.93/32.576 English (American)
Xref: g2news1.google.com comp.sys.cbm:12439 comp.sys.atari.8bit:3513
comp.sys.sinclair:6523

On Mon, 5 Dec 2005 04:37:26 +0800, "Clockmeister" <no-one@nowhere.com> wrote:

>
>"The Starglider" <the_starglider2002@wibble.co.uk> wrote in message
>news:kdf6p1lo3l8d7778bs245m2ilf34f4ip0b@4ax.com...
>> On Mon, 5 Dec 2005 02:37:42 +0800, "Clockmeister" <no-one@nowhere.com>
>> wrote:
>>
>>>
>>>>"The Starglider" <the_starglider2002@wibble.co.uk> wrote in message
>>>news:gk76p1p2o2mno9a2fk976dej6fenn7rmm4@4ax.com...
>>>> On Sun, 4 Dec 2005 21:13:04 +0800, "Clockmeister" <no-one@nowhere.com>
>>>> wrote:
>>>>
>>>>>
>>>>>"Matthew Westcott" <gasman@raww.org> wrote in message
>>>>>news:3vf9lhF156gpiU1@individual.net...
>>>>>> silverdr wrote:
>>>>>>
>>>>>>> The Starglider wrote:

>>>>>>>
>>>>>>>> | My question was what can the C64 do that the Speccy can't?
>>>>>>>>
>>>>>>> - render more than two colours in in one 8x8 pixel chunk
>>>>>>
>>>>>> http://www.zxdemo.org/screens/full/0/76.png
>>>>>> http://www.zxdemo.org/screens/full/0/93.png
>>>>>> http://www.zxdemo.org/screens/full/0/210.png
>>>>>> http://www.zxdemo.org/screens/full/0/281.png
>>>>>> http://www.zxdemo.org/screens/full/0/569.png
>>>>>>
>>>>>> Is that enough proof for you?
>>>>>
>>>>>LOL, what do you call that shite.
>>>>>
>>>>>
>>>> After the insightful posts from Peter, he only confirms my thoughts that
>>>> you are
>>>> indeed just trolling for arguments, and haven't actually shown any
>>>> evidence to
>>>> back up any claims that the C64 can do more than the spectrum.
>>>
>>>You want me to argue with you when all you want to do is dumb it down to
>>>which computers produces the nicest looking letters on screen.
>>>
>>>It is all about the hardware, like I said produce a demo that matches
>>>anything like what a stock C64 can do easily and we can discuss further.
>>>
>>>I'm not a coder, but I have eyes.
>>>
>> Well use them then! Repeatedly I've asked for al ist of things a C64 can
>> do that
>> a Speccy can't, and all you can do is refer to hardware. I'm not talking
>> hardware. You've only come up with one thing so far - resolution - but
>> nothing
>> else.
>>
>> You've lost the argument on attributes, sprites, sound and just about
>> everything
>> else, so what else have you got?
>>
>
>You can't compete on the level the C64 is playing at. You can't play SID's
>like their supposed to sound, you don't ahev hardware sprites that blitz
>anything the Spectrum can come up with, you don't have demos that leave
>anything you can come up with in the dust. I'm glad you are happy with your
>boring, colourless uninspiring little calculator, but it doesn't cut the
>mustard in my book.
>
Typical reaction from you...

"Ooh! Ooh! Our hardware sprites! Ooh! Ooh! The SID chip!".

Still having to rely on hardware to try to prove your point.

I'm still waiting for this almighty list to show what the C64 can do that the speccy can't.

I'll tell you why you're not answering it...

...because you can't actually think of one thing it can do more than the Spectrum.

Sad, sad little man.

--

        **********The Starglider********** Public E-Mail.
        * http://www.starglider.dynu.com/radio   * Ask for private
        * Starglider Radio - listen and enjoy!   *   address.
        * E-Mail:the_starglider2002@wibble.co.uk *   _WW_
        *   CHANGE WIBBLE TO YAHOO TO REPLY   *   /_ _\
        ** | O O |
____oOO_\/_OOo_____

From -6951408271695552860
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!cycny01.gnilink.net!
spamkiller.gnilink.net!gnilink.net!trnddc03.POSTED!2470accf!not-for-mail

From: "Sam Gillett" <samgillettnospam@diespammermsn.com>

Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
References: <438f956e@duster.adelaide.on.net> <aHMjf.8638$ea6.19@news-
server.bigpond.net.au> <438fa044@duster.adelaide.on.net>
<rqNjf.8685$ea6.6159@news-server.bigpond.net.au>
<438fb748$1@duster.adelaide.on.net> <rZOjf.8734$ea6.3146@news-
server.bigpond.net.au> <438fcaa7@duster.adelaide.on.net>
<ndQjf.8779$ea6.5094@news-server.bigpond.net.au> <439002df@duster.adelaide.on.net>
<3210p15k3mq6q38ia6sip5e7n3kfjleanh@4ax.com> <43900ff3@duster.adelaide.on.net>
<the0p1hk6qnt4na5ikn7d0524htu3ok704@4ax.com>
<87iru7fwcj.fsf@onyxia.eiendomsnett.no> <op.s05thbaa3umdqj@thesmog.home.dokos-
gr.net> <43923f49$1@news.inet.com.pl> <slrndp5821.1isq.pino@mud.stack.nl>
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Lines: 24
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-RFC2646: Format=Flowed; Original
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
Message-ID: <5sKkf.1694$xg1.720@trnddc03>
Date: Sun, 04 Dec 2005 22:53:53 GMT

NNTP-Posting-Host: 63.41.66.35
X-Complaints-To: abuse@verizon.net
X-Trace: trnddc03 1133736833 63.41.66.35 (Sun, 04 Dec 2005 17:53:53 EST)
NNTP-Posting-Date: Sun, 04 Dec 2005 17:53:53 EST
Xref: g2news1.google.com comp.sys.cbm:12444 comp.sys.atari.8bit:3514
comp.sys.sinclair:6527 alt.games.video.xbox:34570

"Martijn van Buul" wrote ...

[snip]
> YOU LOSE.
>
[snip]
>
> So once again: You lose.

They always do. They must really be gluttons for punishment to continue
their silly claims that the Spectrum is better than the C64 year after year.
;-)
--
Best regards,

Sam Gillett

Change is inevitable,
except from vending machines!

From 9008577650159111439
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
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X-Google-Thread: 1011b0,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,gid1011b0,public
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nntp.giganews.com!nx02.iad01.newshosting.com!newshosting.com!
130.81.64.211.MISMATCH!cycny01.gnilink.net!spamkiller.gnilink.net!gnilink.net!
trnddc03.POSTED!2470accf!not-for-mail
From: "Sam Gillett" <samgillettnospam@diespammermsn.com>
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox,alt.marssc
an
References: <1133327818.894558.34980@g43g2000cwa.googlegroups.com>
<Xqejf.18468$Lw5.9581@text.news.blueyonder.co.uk>
<1133351752.808226.146190@g49g2000cwa.googlegroups.com>
<1133352451.027678.172550@g49g2000cwa.googlegroups.com>

<1133640341.518303.323600@g49g2000cwa.googlegroups.com> <vxvkf.93$Jg5.56@trnddc07>
<4392ac70$0$6195$afc38c87@news.optusnet.com.au>
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
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X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
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NNTP-Posting-Date: Sun, 04 Dec 2005 17:53:55 EST
Xref: g2news1.google.com comp.sys.cbm:12446 comp.sys.atari.8bit:3516
comp.sys.sinclair:6529 alt.games.video.xbox:34572 alt.marsscan:53

"Mark Bedingfield" wrote ...

> Sam Gillett wrote:
>> "Sintech" wrote ...
>>
>>>Hi Bill, we are talking about use as a doorstopper, not as a games
>>>machine.
>>
>> Whoops! This thread did get badly sidetracked didn't it?
>>
>> As a doorstop, the Spectrum wins hands down... or rubber keyboard down...
>> as
>> the case may be.
>>
>> How did the X-Box get into this? It isn't even an 8-bitter.
>
> It has a 8bit heritage;-)

Point taken. To expand on that point, I suppose that all of today's
computers have an 8-bit heritage.
--
Best regards,

Sam Gillett

Change is inevitable,
except from vending machines!

From -5880969363746413040

X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
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X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!cycny01.gnilink.net!
spamkiller.gnilink.net!gnilink.net!trnddc03.POSTED!2470accf!not-for-mail
From: "Sam Gillett" <samgillettnospam@diespammermsn.com>
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
References: <439002df@duster.adelaide.on.net>
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Xref: g2news1.google.com comp.sys.cbm:12445 comp.sys.atari.8bit:3515
comp.sys.sinclair:6528 alt.games.video.xbox:34571

"The Starglider" wrote ...

> Gah! Again I state! I not comparing hardware. I'm comparing ability of each
> machine - WHAT THEY CAN DO - regardless of hardware.

A computer can not do anything that exceeds the capability of the hardware.
In other words, WHAT THEY CAN DO depends to a great extent on the hardware
available for use by the CPU, and hardware available to give the CPU a
helping had with some tasks.

> The C64 has sprites... so does the spectrum. Hardware or not.

Using 1980's terminology the Spectrum does not have sprites. It can be
programmed to use MOBs (Movable Object Blocks). MOBs were also used in many
other 80's machines, for example, IBM XT Clones with CGA.

On the screen, a MOB looks a lot like a sprite, and may even move somewhat like a sprite. The trouble is, that even with the block memory move command of the Z-80, moving half a dozen MOBs takes huge slices of CPU cycles.

As the 80's turned into the 90's, video cards for PC Clones were improved. The ability to move object blocks without eating huge amounts of CPU clock cycles was implemented in the better video cards. And then came 3-D video cards. PC Clones had always been good at word processing, spreadsheets, and data bases. Now they were good game machines also!

> Do you understand now?

Do _you_ understand yet?
--
Best regards,

Sam Gillett

Change is inevitable,
except from vending machines!

From 4783739280883386827
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
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X-Google-Language: ENGLISH,ASCII-7-bit
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news.linkpendium.com!news.linkpendium.com!ken-transit.news.telstra.net!lon-
in.news.telstra.net!news.telstra.net!news-server.bigpond.net.au!53ab2750!not-for-
mail
From: Mark Bedingfield <mark@nomorespamplease.computercom.com.au>
User-Agent: Mozilla Thunderbird 1.0.6 (Windows/20050716)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
References: <1133327818.894558.34980@g43g2000cwa.googlegroups.com>
<Xqejf.18468$Lw5.9581@text.news.blueyonder.co.uk>
<1133351752.808226.146190@g49g2000cwa.googlegroups.com>
<1133352451.027678.172550@g49g2000cwa.googlegroups.com>
<MPG.1df7cc2b8d21916d989a0b@news.chi.sbcglobal.net>
<3v6j24F12ubt5U1@individual.net> <dgpjf.364$n84.254@trnddc06>
<Pine.LNX.4.62.0511301950020.14853@static-141-149-129-16.buff.east.verizon.net>
<Wyujf.6888$AB2.3546@trnddc08> <pan.2005.12.01.13.54.19.874687@charter.net>
<438f0398@duster.adelaide.on.net> <qDLjf.8564$ea6.2941@news-server.bigpond.net.au>
<438f94d4@duster.adelaide.on.net> <mGMjf.8636$ea6.2974@news-server.bigpond.net.au>

<438fa236@duster.adelaide.on.net> <IsNjf.8689$ea6.1243@news-server.bigpond.net.au>
<438fb8b0@duster.adelaide.on.net> <pan.2005.12.02.14.06.08.298860@charter.net>
<439244fc$1@news.inet.com.pl> <pan.2005.12.04.04.22.20.799037@charter.net>
<4392ec50$1@duster.adelaide.on.net>
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Content-Transfer-Encoding: 7bit
Lines: 38
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Date: Sun, 04 Dec 2005 23:39:43 GMT
NNTP-Posting-Host: 144.137.14.60
X-Complaints-To: abuse@bigpond.net.au
X-Trace: news-server.bigpond.net.au 1133739583 144.137.14.60 (Mon, 05 Dec 2005
10:39:43 EST)
NNTP-Posting-Date: Mon, 05 Dec 2005 10:39:43 EST
Organization: BigPond Internet Services
Xref: g2news1.google.com comp.sys.cbm:12451 comp.sys.atari.8bit:3517
comp.sys.sinclair:6534 alt.games.video.xbox:34576

Clockmeister wrote:
> "Ronald J. Hall" <dark_lord@charter.net> wrote in message
> news:pan.2005.12.04.04.22.20.799037@charter.net...
>
>>On Sun, 04 Dec 2005 02:23:08 +0100, silverdr wrote:
>>
>>
>>>Ronald J. Hall wrote:
>>>
>>>
>>>>>So how is the 16bit DSP driven sound on the A1200 anyway?
>>>>>
>>>>>
>>>>>Possibly more common then Falcons.
>>>>>http://amiga.resource.cx/exp/search.pl?dir=audio
>>>>>
>>>>>Quite a number of options there.
>>>>
>>>>
>>>>I'm sorry, I couldn't find prices for those cards. How much does it cost
>>>>to make an Amiga comparable, audio wise, to a stock Falcon? :-)
>>>>
>>>
>>>Oh, and what's the price of the Falcons?
>>
>>Less than the cost of an Amiga + a sound card. :-)
>
>
> Much harder to find though.
>
>
A quick ebay search finds 3.

Whilst a search fo Amiga soundcard or Amiga sound card draws nil.

About 10 Amiga 1200's on ebay, none with sound cards.

Mark

From -6212841984968226919
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!newsgate.cistron.nl!
news.nl.colt.net!colt.net!nntp.theplanet.net!inewsm1.nntp.theplanet.net!
news.theplanet.net!not-for-mail
From: The Starglider <the_starglider2002@wibble.co.uk>
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Date: Sun, 04 Dec 2005 23:41:31 +0000
Organization: Starglider Productions
Lines: 44
Message-ID: <2jv6p1lcehesc24nac96i8l64bbi2a7fan@4ax.com>
References: <3210p15k3mq6q38ia6sip5e7n3kfjleanh@4ax.com>
<43900ff3@duster.adelaide.on.net> <the0p1hk6qnt4na5ikn7d0524htu3ok704@4ax.com>
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<87acfifl2m.fsf@onyxia.eiendomsnett.no>
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<hj04p1d4c39joi17snd42oh48u1h37lol6@4ax.com> <xxvkf.95$Jg5.39@trnddc07>
<nip5p1pac66o4l31tgsbpb5lrp0d9giu33@4ax.com> <6sKkf.1695$xg1.727@trnddc03>
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GMT)
NNTP-Posting-Date: 4 Dec 2005 23:41:25 GMT
X-Complaints-To: abuse@theplanet.net
X-Newsreader: Forte Agent 1.93/32.576 English (American)
Xref: g2news1.google.com comp.sys.cbm:12452 comp.sys.atari.8bit:3518
comp.sys.sinclair:6535 alt.games.video.xbox:34577

On Sun, 04 Dec 2005 22:53:54 GMT, "Sam Gillett"
<samgillettnospam@diespammermsn.com> wrote:

>
>"The Starglider" wrote ...
>
>> Gah! Again I state! I not comparing hardware. I'm comparing ability of each
>> machine - WHAT THEY CAN DO - regardless of hardware.
>

>A computer can not do anything that exceeds the capability of the hardware.
>In other words, WHAT THEY CAN DO depends to a great extent on the hardware
>available for use by the CPU, and hardware available to give the CPU a
>helping had with some tasks.
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>> The C64 has sprites... so does the spectrum. Hardware or not.
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>As the 80's turned into the 90's, video cards for PC Clones were improved.
>The ability to move object blocks without eating huge amounts of CPU clock
>cycles was implemented in the better video cards. And then came 3-D video
>cards. PC Clones had always been good at word processing, spreadsheets, and
>data bases. Now they were good game machines also!
>
>> Do you understand now?
>
>Do _you_ understand yet?

Define what a sprite is then. because by your very own definition, a sprite is
also just a MOB.
--
        **********The Starglider********** Public E-Mail.
        * http://www.starglider.dynu.com/radio   * Ask for private
        * Starglider Radio - listen and enjoy!   *   address.
        * E-Mail:the_starglider2002@wibble.co.uk *   _WW_
        *   CHANGE WIBBLE TO YAHOO TO REPLY   *   /_ _\
        ** | O O |
____oOO_\/_OOo_____

From -3218632027240239494
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news-xfer.newsread.com!
yellow.newsread.com!netaxs.com!newsread.com!newsfeed00.sul.t-online.de!
newsfeed01.sul.t-online.de!t-online.de!nntp.infostrada.it!
twister2.libero.it.POSTED!not-for-mail
From: "iAN CooG" <iancoog@despammed.com>
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
References: <3210p15k3mq6q38ia6sip5e7n3kfjleanh@4ax.com>
<43900ff3@duster.adelaide.on.net> <the0p1hk6qnt4na5ikn7d0524htu3ok704@4ax.com>

<87iru7fwcj.fsf@onyxia.eiendomsnett.no>
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<87acfifl2m.fsf@onyxia.eiendomsnett.no>
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<2jv6p1lcehesc24nac96i8l64bbi2a7fan@4ax.com>
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Lines: 25
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1409
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1409
Message-ID: <UFLkf.21096$S6.393917@twister2.libero.it>
Date: Mon, 05 Dec 2005 00:16:52 GMT
NNTP-Posting-Host: 151.28.244.171
X-Complaints-To: abuse@libero.it
X-Trace: twister2.libero.it 1133741812 151.28.244.171 (Mon, 05 Dec 2005 01:16:52
MET)
NNTP-Posting-Date: Mon, 05 Dec 2005 01:16:52 MET
Organization: [Infostrada]
Xref: g2news1.google.com comp.sys.cbm:12454 comp.sys.atari.8bit:3519
comp.sys.sinclair:6538 alt.games.video.xbox:34580

The Starglider <the_starglider2002@wibble.co.uk> wrote:

PLEASE LEARN TO QUOTE
thanks

> Define what a sprite is then. because by your very own definition, a
> sprite is also just a MOB.

Movable objects that are not painted on the bitmap but over/underlayed on
screen by the video chip.
They're called also missiles on Atari. Normally a MOB is referenced as
Software sprites, ie on the c16/+4

This one of the most comprehensive article about the VIC Chip:
http://www.minet.uni-jena.de/~andreasg/c64/vic_artikel/vic_article_3.8.htm

And for what it counts, these are the definitions in wikipedia (scroll down
to "Hardware sprites")
http://en.wikipedia.org/wiki/Sprite_(computer_science)

--
-=[]=--- iAN CooG/HokutoForce ---=[]=-
Backup not found: (A)bort (R)etry (S)lap nearest innocent bystander.

From -7795657029355087761
X-Google-Thread: 105753,8c531c469e30e6af

X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,public
X-Google-Language: ENGLISH,ASCII-7-bit
From: "Clockmeister" <no-one@nowhere.com>
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
References: <3210p15k3mq6q38ia6sip5e7n3kfjleanh@4ax.com>
<43900ff3@duster.adelaide.on.net> <the0p1hk6qnt4na5ikn7d0524htu3ok704@4ax.com>
<87iru7fwcj.fsf@onyxia.eiendomsnett.no>
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<2jv6p1lcehesc24nac96i8l64bbi2a7fan@4ax.com>
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Date: Mon, 5 Dec 2005 08:32:38 +0800
Lines: 54
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-RFC2646: Format=Flowed; Original
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NNTP-Posting-Host: ppp170-120.lns1.per1.internode.on.net
Message-ID: <43938aa6$1@duster.adelaide.on.net>
X-Trace: duster.adelaide.on.net 1133742758 150.101.170.120 (5 Dec 2005 11:02:38
+1050)
Path: g2news1.google.com!news3.google.com!news.glorb.com!newsfeeds.ihug.co.nz!
ihug.co.nz!news.xtra.co.nz!news-south.connect.com.au!duster.adelaide.on.net!not-
for-mail
Xref: g2news1.google.com comp.sys.cbm:12460 comp.sys.atari.8bit:3520
comp.sys.sinclair:6543 alt.games.video.xbox:34588

"The Starglider" <the_starglider2002@wibble.co.uk> wrote in message
news:2jv6p1lcehesc24nac96i8l64bbi2a7fan@4ax.com...
> On Sun, 04 Dec 2005 22:53:54 GMT, "Sam Gillett"
> <samgillettnospam@diespammermsn.com> wrote:
>
>>
>>"The Starglider" wrote ...
>>
>>> Gah! Again I state! I not comparing hardware. I'm comparing ability of
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>>> Do you understand now?
>>
>>Do _you_ understand yet?
>
> Define what a sprite is then. because by your very own definition, a
> sprite is
> also just a MOB.

You're an idiot. You simply keep moving the goalposts so that in your mind
you can never *lose* the arguement.

FYI it's an arguement you can never *win*. The Speccy simply is more limited
then the C64, and that is all there is to it.

From -6738713572444175001
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,public
X-Google-Language: ENGLISH,ASCII-7-bit
From: "Clockmeister" <no-one@nowhere.com>
Newsgroups: comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair
References: <3210p15k3mq6q38ia6sip5e7n3kfjleanh@4ax.com>
<43900ff3@duster.adelaide.on.net> <the0p1hk6qnt4na5ikn7d0524htu3ok704@4ax.com>
<87iru7fwcj.fsf@onyxia.eiendomsnett.no>
<aj21p158erkruc83uoaerf81739gf3pq98@4ax.com>
<87acfifl2m.fsf@onyxia.eiendomsnett.no>
<l8o3p15m7i7qdcoep2t8sm9m4qttgpjb66@4ax.com> <4392414a$1@news.inet.com.pl>
<3vf9lhF156gpiU1@individual.net> <4392eb63$1@duster.adelaide.on.net>

<gk76p1p2o2mno9a2fk976dej6fenn7rmm4@4ax.com> <43933776$1@duster.adelaide.on.net>
<kdf6p1lo3l8d7778bs245m2ilf34f4ip0b@4ax.com> <43935607$1@duster.adelaide.on.net>
<CMIkf.14041$y36.10342@newsfe1-win.ntli.net>
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Date: Mon, 5 Dec 2005 08:35:31 +0800
Lines: 42
X-Priority: 3
X-MSMail-Priority: Normal
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X-RFC2646: Format=Flowed; Response
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
NNTP-Posting-Host: ppp170-120.lns1.per1.internode.on.net
Message-ID: <43938b53$1@duster.adelaide.on.net>
X-Trace: duster.adelaide.on.net 1133742931 150.101.170.120 (5 Dec 2005 11:05:31
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Path: g2news1.google.com!news2.google.com!newsread.com!news-xfer.newsread.com!
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south.connect.com.au!duster.adelaide.on.net!not-for-mail
Xref: g2news1.google.com comp.sys.cbm:12461 comp.sys.atari.8bit:3521
comp.sys.sinclair:6544

"Paul Dunn" <paul.dunn4@ntlworld.com> wrote in message
news:CMIkf.14041$y36.10342@newsfe1-win.ntli.net...
> Clockmeister wrote:
>
>>> You've lost the argument on attributes, sprites, sound and just about
>>> everything
>>> else, so what else have you got?
>
>> You can't compete on the level the C64 is playing at. You can't play
>> SID's like their supposed to sound, you don't ahev hardware sprites
>> that blitz anything the Spectrum can come up with, you don't have
>> demos that leave anything you can come up with in the dust. I'm glad
>> you are happy with your boring, colourless uninspiring little
>> calculator, but it doesn't cut the mustard in my book.
>
> And a good job too - you're definitely a lot more argumentative than
> anyone else in this discussion. I think that you should spend some time
> actually watching some demos before you pass judgement - but you won't,
> because it's obvious from your "tone" that you find the Speccy offensive
> (else you wouldn't have wasted so much effort defending your C64) and as
> such you'll just sit there secure in your own opinion without having any
> shred of evidence to prove your point - you've played with a C64 and seen
> it's demos, and you've looked at some screens from a speccy. Hardly a
> comparison.

I lived through the 80's, I've seen the results. If you don't like it go
back to your own newsgroup, troll.

> You come across as a whining bigot most of the time. The only thing that
> prevents you from becoming classified as a troll is that you respond to
> people's replies. But that's the only thing.

>
> And it's rather amusing watching Starglider winding you up - you've bitten
> every time.
>

Wound up? It's Starglider who is frothing at the mouth.

From 7857388644612758458
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,public
X-Google-Language: ENGLISH,ASCII-7-bit

From: "Clockmeister" <no-one@nowhere.com>

Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
References: <1133327818.894558.34980@g43g2000cwa.googlegroups.com>
<Xqejf.18468$Lw5.9581@text.news.blueyonder.co.uk>
<1133351752.808226.146190@g49g2000cwa.googlegroups.com>
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<MPG.1df7cc2b8d21916d989a0b@news.chi.sbcglobal.net>
<3v6j24F12ubt5U1@individual.net> <dgpjf.364$n84.254@trnddc06>
<Pine.LNX.4.62.0511301950020.14853@static-141-149-129-16.buff.east.verizon.net>
<Wyujf.6888$AB2.3546@trnddc08> <pan.2005.12.01.13.54.19.874687@charter.net>
<438f0398@duster.adelaide.on.net> <qDLjf.8564$ea6.2941@news-server.bigpond.net.au>
<438f94d4@duster.adelaide.on.net> <mGMjf.8636$ea6.2974@news-server.bigpond.net.au>
<438fa236@duster.adelaide.on.net> <IsNjf.8689$ea6.1243@news-server.bigpond.net.au>
<438fb8b0@duster.adelaide.on.net> <pan.2005.12.02.14.06.08.298860@charter.net>
<439244fc$1@news.inet.com.pl> <pan.2005.12.04.04.22.20.799037@charter.net>
<4392ec50$1@duster.adelaide.on.net> <37Lkf.11193$ea6.2337@news-
server.bigpond.net.au>

Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???

Date: Mon, 5 Dec 2005 08:37:13 +0800
Lines: 44
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X-MSMail-Priority: Normal
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south.connect.com.au!duster.adelaide.on.net!not-for-mail
Xref: g2news1.google.com comp.sys.cbm:12462 comp.sys.atari.8bit:3522
comp.sys.sinclair:6545 alt.games.video.xbox:34590

"Mark Bedingfield" <mark@nomorespamplease.computercom.com.au> wrote in
message news:37Lkf.11193$ea6.2337@news-server.bigpond.net.au...
> Clockmeister wrote:
>> "Ronald J. Hall" <dark_lord@charter.net> wrote in message
>> news:pan.2005.12.04.04.22.20.799037@charter.net...
>>
>>>On Sun, 04 Dec 2005 02:23:08 +0100, silverdr wrote:
>>>
>>>
>>>>Ronald J. Hall wrote:
>>>>
>>>>
>>>>>>So how is the 16bit DSP driven sound on the A1200 anyway?
>>>>>>
>>>>>>
>>>>>>Possibly more common then Falcons.
>>>>>>http://amiga.resource.cx/exp/search.pl?dir=audio
>>>>>>
>>>>>>Quite a number of options there.
>>>>>
>>>>>
>>>>>I'm sorry, I couldn't find prices for those cards. How much does it
>>>>>cost
>>>>>to make an Amiga comparable, audio wise, to a stock Falcon? :-)
>>>>>
>>>>
>>>>Oh, and what's the price of the Falcons?
>>>
>>>Less than the cost of an Amiga + a sound card. :-)
>>
>>
>> Much harder to find though.
> A quick ebay search finds 3.

> Whilst a search fo Amiga soundcard or Amiga sound card draws nil.
>
> About 10 Amiga 1200's on ebay, none with sound cards.
>

The soundcards are all in use ;-)

From 4796652749024332141
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
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X-Google-Language: ENGLISH,ASCII
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
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spamkiller2.gnilink.net!gnilink.net!trndny01.POSTED!133bf2de!not-for-mail
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
References: <3210p15k3mq6q38ia6sip5e7n3kfjleanh@4ax.com>
<43900ff3@duster.adelaide.on.net> <the0p1hk6qnt4na5ikn7d0524htu3ok704@4ax.com>
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<2jv6p1lcehesc24nac96i8l64bbi2a7fan@4ax.com>
<UFLkf.21096$S6.393917@twister2.libero.it>
From: "Da Smog" <thesmog@nospam.net>
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MIME-Version: 1.0
Content-Transfer-Encoding: 8bit
Message-ID: <op.s1ab32u43umdqj@thesmog.home.dokos-gr.net>
User-Agent: Opera M2/8.51 (Win32, build 7712)
Lines: 74
Date: Mon, 05 Dec 2005 00:39:27 GMT
NNTP-Posting-Host: 71.253.8.22
X-Complaints-To: abuse@verizon.net
X-Trace: trndny01 1133743167 71.253.8.22 (Sun, 04 Dec 2005 19:39:27 EST)
NNTP-Posting-Date: Sun, 04 Dec 2005 19:39:27 EST
Xref: g2news1.google.com comp.sys.cbm:12463 comp.sys.atari.8bit:3523
comp.sys.sinclair:6546 alt.games.video.xbox:34591

��� Sun, 04 Dec 2005 19:16:52 -0500,o(h) iAN CooG <iancoog@despammed.com>
������:

> The Starglider <the_starglider2002@wibble.co.uk> wrote:
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> PLEASE LEARN TO QUOTE
> thanks
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>
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> down

> to "Hardware sprites")
> http://en.wikipedia.org/wiki/Sprite_(computer_science)
>

The problem is that they still do not understand the question.
To elaborate, a sprite is a sprite, hardware or software, to the effect
that the user sees the same thing.

If you quantify then you could ask:

Q. Can the Spectrum draw as many sprites as a C64 can at the same speed?
A. The answer is yes regardless of how it does it.

Q. Can the Spectrum display colours at a 8x1 attributes like the C64?
A. Yes it can (same as above)

Q. Can the standard Spectrum play digitised sound or 3 +1 sound?
A. Yes it can (via Software yes...) but it does nonetheless

Q. Can it peform number crunching faster than the C64?
A. Yes it can.

See if you ask qualitative answers, these are subjective and they can
never be answered in an impartial way.
Quantitative answers though can be answered... even if one doesn't like
the results.

Now you could say that you don't like the results of the demos, or how it
sounds or a number of other things. That's fine... I personally do not
like fish ;-) You cannot make me eat it even if it's the best thing in the
world. Same with your machine of choice. If you say that you don't like a
machine just... *because* :-) That's an acceptable statement even if the
other party doesn't agree with it.

The facts though support Starglider. Anything that the C64 can do (except
run a webserver maybe) a Spectrum can do too, regardless of how that is
achieved.

What has been going on, is that one sayss the equivalent of the following
statement: "It is day outside". And the answer instead of being
acknoledgement of the fact, becomes: "Well I do not actually like the
particular blue of the sky, ergo it is night)

My 2 cents

Cheers,

Phoebus
--
[illegible] Opera:
http://www.opera.com/mail/

From -4516452192604207211
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
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bigfeed2.bellsouth.net!news.bellsouth.net!hwmnpeer01.lga!hwmedia!hw-filter.lga!
fe06.lga.POSTED!53ab2750!not-for-mail
From: "Ronald J. Hall" <dark_lord@charter.net>
Organization: DarkForce!
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
User-Agent: Pan/0.14.2 (This is not a psychotic episode. It's a cleansing moment
of clarity.)
Message-Id: <pan.2005.12.05.01.29.40.189608@charter.net>
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
References: <1133327818.894558.34980@g43g2000cwa.googlegroups.com>
<1133351752.808226.146190@g49g2000cwa.googlegroups.com>
<1133352451.027678.172550@g49g2000cwa.googlegroups.com>
<MPG.1df7cc2b8d21916d989a0b@news.chi.sbcglobal.net>
<3v6j24F12ubt5U1@individual.net> <dgpjf.364$n84.254@trnddc06>
<Pine.LNX.4.62.0511301950020.14853@static-141-149-129-16.buff.east.verizon.net>
<Wyujf.6888$AB2.3546@trnddc08> <pan.2005.12.01.13.54.19.874687@charter.net>
<438f0398@duster.adelaide.on.net> <qDLjf.8564$ea6.2941@news-server.bigpond.net.au>
<438f94d4@duster.adelaide.on.net> <mGMjf.8636$ea6.2974@news-server.bigpond.net.au>
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<438fb8b0@duster.adelaide.on.net> <pan.2005.12.02.14.06.08.298860@charter.net>
<439244fc$1@news.inet.com.pl> <pan.2005.12.04.04.22.20.799037@charter.net>
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server.bigpond.net.au> <43938bba$1@duster.adelaide.on.net>
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NNTP-Posting-Date: Sun, 04 Dec 2005 18:23:25 MST
Date: Sun, 04 Dec 2005 20:29:41 -0500
Xref: g2news1.google.com comp.sys.cbm:12465 comp.sys.atari.8bit:3524
comp.sys.sinclair:6549 alt.games.video.xbox:34599

On Mon, 05 Dec 2005 08:37:13 +0800, Clockmeister wrote:

>
> "Mark Bedingfield" <mark@nomorespamplease.computercom.com.au> wrote in
> message news:37Lkf.11193$ea6.2337@news-server.bigpond.net.au...
>> Clockmeister wrote:
>>> "Ronald J. Hall" <dark_lord@charter.net> wrote in message

>>> news:pan.2005.12.04.04.22.20.799037@charter.net...
>>>
>>>>On Sun, 04 Dec 2005 02:23:08 +0100, silverdr wrote:
>>>>
>>>>
>>>>>Ronald J. Hall wrote:
>>>>>
>>>>>
>>>>>>>>>>>So how is the 16bit DSP driven sound on the A1200 anyway?
>>>>>>>>>>>
>>>>>>>>>>>
>>>>>>>>>>>Possibly more common then Falcons.
>>>>>>>>>>>http://amiga.resource.cx/exp/search.pl?dir=audio
>>>>>>>>>>>
>>>>>>>>>>>Quite a number of options there.
>>>>>>>>>>
>>>>>>>>>>
>>>>>>>>>>I'm sorry, I couldn't find prices for those cards. How much does it
>>>>>>>>>>cost
>>>>>>>>>>to make an Amiga comparable, audio wise, to a stock Falcon? :-)
>>>>>>>>>>
>>>>>>>>>
>>>>>>>>>Oh, and what's the price of the Falcons?
>>>>>>>>
>>>>>>>>Less than the cost of an Amiga + a sound card. :-)
>>>>>>>
>>>>>>>
>>>>>>> Much harder to find though.
>>>>>> A quick ebay search finds 3.
>>>>>
>>>>>> Whilst a search fo Amiga soundcard or Amiga sound card draws nil.
>>>>>>
>>>>>> About 10 Amiga 1200's on ebay, none with sound cards.
>>>>>>
>>>>>
>>>>> The soundcards are all in use ;-)

But that wasn't the point was it? Next. :-)

--
_/_/_/

X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!newscon06.news.prodigy.com!prodigy.net!
newsmst01b.news.prodigy.com!prodigy.com!postmaster.news.prodigy.com!
newssvr12.news.prodigy.com.POSTED!d8640c47!not-for-mail
Newsgroups: comp.sys.sinclair,comp.sys.tandy,comp.sys.atari.8bit,comp.sys.cbm
Subject: Re: 100% OT but too bizarre not to pass along
From: David Murray <spamsucks@stopspam.com>
References: <1133614313.453065.47640@g43g2000cwa.googlegroups.com>
<pVlkf.1809$iz3.537@text.news.blueyonder.co.uk>
<3YSdnZz8up7buQ_enZ2dnUVZ_tOdnZ2d@comcast.com>
Organization: none
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20:33:13 EST)
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@C[AFKBBQS@E@DAZ]VDFUNTQQ]FN
Date: Mon, 05 Dec 2005 01:33:13 GMT
Xref: g2news1.google.com comp.sys.sinclair:6550 comp.sys.tandy:1771
comp.sys.atari.8bit:3525 comp.sys.cbm:12467

>
> Bill Garber
>
>

I hate to make an off-topic thread go further. but you have my curiousity.
Why would having sex with another man get 10-15 years? People do that all
the time. (not me, by the way, I like girls)

From -6052972250495443610
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
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X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!hwmnpeer01.lga!hwmedia!
hw-filter.lga!fe07.lga.POSTED!53ab2750!not-for-mail
From: "Ronald J. Hall" <dark_lord@charter.net>
Organization: DarkForce!
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
User-Agent: Pan/0.14.2 (This is not a psychotic episode. It's a cleansing moment
of clarity.)

Message-Id: <pan.2005.12.03.04.00.25.186585@charter.net>
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
References: <1133327818.894558.34980@g43g2000cwa.googlegroups.com>
<Xqejf.18468$Lw5.9581@text.news.blueyonder.co.uk>
<1133351752.808226.146190@g49g2000cwa.googlegroups.com>
<1133352451.027678.172550@g49g2000cwa.googlegroups.com>
<MPG.1df7cc2b8d21916d989a0b@news.chi.sbcglobal.net>
<3v6j24F12ubt5U1@individual.net> <dgpjf.364$n84.254@trnddc06>
<Pine.LNX.4.62.0511301950020.14853@static-141-149-129-16.buff.east.verizon.net>
<Wyujf.6888$AB2.3546@trnddc08> <pan.2005.12.01.13.54.19.874687@charter.net>
<438f0398@duster.adelaide.on.net> <qDLjf.8564$ea6.2941@news-server.bigpond.net.au>
<438f94d4@duster.adelaide.on.net> <mGMjf.8636$ea6.2974@news-server.bigpond.net.au>
<438fa236@duster.adelaide.on.net> <IsNjf.8689$ea6.1243@news-server.bigpond.net.au>
<438fb8b0@duster.adelaide.on.net> <pan.2005.12.02.14.06.08.298860@charter.net>
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NNTP-Posting-Date: Fri, 02 Dec 2005 20:54:23 MST
Date: Fri, 02 Dec 2005 23:00:26 -0500
Xref: g2news1.google.com comp.sys.cbm:12259 comp.sys.atari.8bit:3426
comp.sys.sinclair:6372 alt.games.video.xbox:34301

On Sat, 03 Dec 2005 08:43:13 +0800, Clockmeister wrote:

>
> "Ronald J. Hall" <dark_lord@charter.net> wrote in message
> news:pan.2005.12.02.14.06.08.298860@charter.net...
>> On Fri, 02 Dec 2005 10:59:57 +0800, Clockmeister wrote:
>>
>>> "Mark Bedingfield" <mark@nomorespamplease.computercom.com.au> wrote in
>>> message news:IsNjf.8689$ea6.1243@news-server.bigpond.net.au...
>>>> Clockmeister wrote:
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>>> Possibly more common then Falcons.
>>> http://amiga.resource.cx/exp/search.pl?dir=audio
>>>
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>>
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>> to make an Amiga comparable, audio wise, to a stock Falcon? :-)
>>
>
> What does that have to do with what was being discussed?

Because if I have to go out and pay $$$ to add something to an Amiga just
to bring it *up* to the level of my Falcon...well, I'll just stick with my
Falcon. :-)

> Where would you find a Falcon period?

Right now? About 2 feet away... :-)

--
_/_/_/

> meg ram. Hows the chip ram on a standard A1200?

Slower. Other Amiga's have faster CHIP Ram. Designed for 8MB.

Best Regards,

Daniel Mandic

From 8883486518555751249
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
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130.81.64.211.MISMATCH!cycny01.gnilink.net!hwmnpeer01.lga!hwmedia!hw-filter.lga!
fe07.lga.POSTED!53ab2750!not-for-mail
From: "Ronald J. Hall" <dark_lord@charter.net>
Organization: DarkForce!
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
User-Agent: Pan/0.14.2 (This is not a psychotic episode. It's a cleansing moment
of clarity.)
Message-Id: <pan.2005.12.03.04.09.06.195533@charter.net>
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
References: <1133327818.894558.34980@g43g2000cwa.googlegroups.com>
<Xqejf.18468$Lw5.9581@text.news.blueyonder.co.uk>
<1133351752.808226.146190@g49g2000cwa.googlegroups.com>
<1133352451.027678.172550@g49g2000cwa.googlegroups.com>
<MPG.1df7cc2b8d21916d989a0b@news.chi.sbcglobal.net>
<3v6j24F12ubt5U1@individual.net> <dgpjf.364$n84.254@trnddc06>
<Pine.LNX.4.62.0511301950020.14853@static-141-149-129-16.buff.east.verizon.net>
<Wyujf.6888$AB2.3546@trnddc08> <pan.2005.12.01.13.54.19.874687@charter.net>
<438f0398@duster.adelaide.on.net> <qDLjf.8564$ea6.2941@news-server.bigpond.net.au>
<438f94d4@duster.adelaide.on.net> <mGMjf.8636$ea6.2974@news-server.bigpond.net.au>
<438fa236@duster.adelaide.on.net> <IsNjf.8689$ea6.1243@news-server.bigpond.net.au>
<438fb8b0@duster.adelaide.on.net> <pan.2005.12.02.14.06.08.298860@charter.net>
<4390ea25$1@duster.adelaide.on.net>
<43910c09$0$9287$afc38c87@news.optusnet.com.au>
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NNTP-Posting-Date: Fri, 02 Dec 2005 21:03:04 MST
Date: Fri, 02 Dec 2005 23:09:07 -0500

Xref: g2news1.google.com comp.sys.cbm:12262 comp.sys.atari.8bit:3428
comp.sys.sinclair:6373 alt.games.video.xbox:34302

On Sat, 03 Dec 2005 14:12:41 +1100, Mark Bedingfield wrote:

> Clockmeister wrote:
>> "Ronald J. Hall" <dark_lord@charter.net> wrote in message
>> news:pan.2005.12.02.14.06.08.298860@charter.net...
>>
>>>On Fri, 02 Dec 2005 10:59:57 +0800, Clockmeister wrote:
>>>
>>>
>>>>"Mark Bedingfield" <mark@nomorespamplease.computercom.com.au> wrote in
>>>>message news:IsNjf.8689$ea6.1243@news-server.bigpond.net.au...
>>>>
>>>>>Clockmeister wrote:
>>>
>>>>>So how is the 16bit DSP driven sound on the A1200 anyway?
>>>>>
>>>>
>>>>Possibly more common then Falcons.
>>>>http://amiga.resource.cx/exp/search.pl?dir=audio
>>>>
>>>>Quite a number of options there.
>>>
>>>I'm sorry, I couldn't find prices for those cards. How much does it cost
>>>to make an Amiga comparable, audio wise, to a stock Falcon? :-)
>>>
>>
>>
>> What does that have to do with what was being discussed?
>>
>> Where would you find a Falcon period?
>>
> 2 in the room I am typing this in. I have never seen an Amiga sound
> card, seen plenty Falcon's tho;-)
>
> One has a CT2, 80 meg of ram, 10 gig hard drive, zip drive, Yamaha cdrw,
> Panasonic CD and the other is fitted with a 6 gig hdd and 14 meg ram.
> Hows the chip ram on a standard A1200?
> My CD32 with SX1 could not hope to compete with the Falcon.
>
> Mark

Ditto here. I've got a CT60 powered Falcon (95mhz '060), with 256 megs of
SDRAM, 14 megs ST RAM, 80 gig Maxtor IDE HD, PlexWriter 12/4/32 SCSI CDRW,
450 watt ATX P/S, wrapped up in a Wizztronics Falcon rack case, running
the MINT OS/Thing desktop.

I've owned (in order), an A1000 (I still like the layout of this machine a
lot, especially the keyboard well), an A2000, and an A1200. None of these
Amigas could match my stock Falcon, let alone in its current state.

Just for the record, I really do like Amigas... If I could find a good
deal on an A1000 in good shape, I'd probably pick it up for old times
sake. I just think my Atari comps are a notch above them.

I have a lot of respect for both computer lines and their (important)
place in computing history.

C'mon Clockie, can't we just acknowledge that both have strengths and
weaknessess and let be? :-)

--
_/_/_/

> On Sat, 03 Dec 2005 08:43:13 +0800, Clockmeister wrote:
>
> >
> > "Ronald J. Hall" <dark_lord@charter.net> wrote in message
> > news:pan.2005.12.02.14.06.08.298860@charter.net...
> >> On Fri, 02 Dec 2005 10:59:57 +0800, Clockmeister wrote:
> > >
> >>> "Mark Bedingfield" <mark@nomorespamplease.computercom.com.au>
> wrote in >>> message
> news:IsNjf.8689$ea6.1243@news-server.bigpond.net.au... >>>>
> Clockmeister wrote:
> > >
> >>>> So how is the 16bit DSP driven sound on the A1200 anyway?
> > > > > >
> > > > >
> >>> Possibly more common then Falcons.
> >>> http://amiga.resource.cx/exp/search.pl?dir=audio
> > > > >
> >>> Quite a number of options there.
> > >
> >> I'm sorry, I couldn't find prices for those cards. How much does
> it cost >> to make an Amiga comparable, audio wise, to a stock
> Falcon? :-)
> > >
> >
> > What does that have to do with what was being discussed?
>
> Because if I have to go out and pay $$$ to add something to an Amiga
> just to bring it up to the level of my Falcon...well, I'll just stick
> with my Falcon. :-)
>
> > Where would you find a Falcon period?
>
> Right now? About 2 feet away... :-)

Yeah, the Falcon is a nice seat. ;-)

Plaese stop .... rotfl.. this all Falcon Amiga Stuff...

The Falcon does not have the slightest chance. Well, it does have it's Strenghts, DSP, MIDI, IDE (erm..)etc... but let's say real - AMIGA is the right HC. Or, it was at that time. Falcon was a last attempt to save something which don't want to be saved. Instead of making a cheap, and better than the ST, new Design (again with MIDI), they tried the onboard-sound Sector (ruled by Paula, SID, Archimedes, ULA), already being collected by PC and Soundcards.

Nice Machine.... but vs. the AMIGA. hmmmm. I had A4000/030/040, A1200,

A500/+ (2MBChip, Standard and not soldering), A2000, A2000/040/060.
1024x768 True Color Z2, 68060/60>MHz (like a p100-200), Fast-Scsi II
...... at this time Atari started with the first 040 clones... ha.. I
have pulled the 060 in the A2000 and it worked. With every Z and ISA
Card, indeed.

Five Years after AMIGA died, the IBM-PC overtake. Yes, Yes ... at least
five years.

Well, today I am as fast. But at least the noise level, got nearly off.
PC.

Best Regards,

Daniel Mandic

From -3220097676718663087
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!newshub.sdsu.edu!cyclone1.gnilink.net!
gnilink.net!wns14feed!worldnet.att.net!216.196.98.141!
border2.nntp.dca.giganews.com!nntp.giganews.com!news1.optus.net.au!optus!
newsfeeder.syd.optusnet.com.au!news.optusnet.com.au!not-for-mail
Date: Sat, 03 Dec 2005 15:25:46 +1100
From: Mark Bedingfield <atari030@nomorespampleaseoptusnet.com.au>
User-Agent: Mozilla Thunderbird 1.0.7 (Windows/20050923)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
References: <1133327818.894558.34980@g43g2000cwa.googlegroups.com>
<Xqejf.18468$Lw5.9581@text.news.blueyonder.co.uk>
<1133351752.808226.146190@g49g2000cwa.googlegroups.com>
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<Pine.LNX.4.62.0511301950020.14853@static-141-149-129-16.buff.east.verizon.net>
<Wyujf.6888$AB2.3546@trnddc08> <pan.2005.12.01.13.54.19.874687@charter.net>
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<438f94d4@duster.adelaide.on.net> <mGMjf.8636$ea6.2974@news-server.bigpond.net.au>
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<438fb8b0@duster.adelaide.on.net> <pan.2005.12.02.14.06.08.298860@charter.net>
<4390ea25$1@duster.adelaide.on.net>

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Xref: g2news1.google.com comp.sys.cbm:12264 comp.sys.atari.8bit:3430
comp.sys.sinclair:6374 alt.games.video.xbox:34305

Ronald J. Hall wrote:
> On Sat, 03 Dec 2005 14:12:41 +1100, Mark Bedingfield wrote:
>
>
>>Clockmeister wrote:
>>
>>>"Ronald J. Hall" <dark_lord@charter.net> wrote in message
>>>news:pan.2005.12.02.14.06.08.298860@charter.net...
>>>
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>>>>On Fri, 02 Dec 2005 10:59:57 +0800, Clockmeister wrote:
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>>>>>"Mark Bedingfield" <mark@nomorespamplease.computercom.com.au> wrote in
>>>>>message news:IsNjf.8689$ea6.1243@news-server.bigpond.net.au...
>>>>>
>>>>>
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>
>
> Ditto here. I've got a CT60 powered Falcon (95mhz '060), with 256 megs of
> SDRAM, 14 megs ST RAM, 80 gig Maxtor IDE HD, PlexWriter 12/4/32 SCSI CDRW,
> 450 watt ATX P/S, wrapped up in a Wizztronics Falcon rack case, running
> the MINT OS/Thing desktop.

Wipes drool off keyboard;-)
>
> I've owned (in order), an A1000 (I still like the layout of this machine a
> lot, especially the keyboard well), an A2000, and an A1200. None of these
> Amigas could match my stock Falcon, let alone in its current state.
>
> Just for the record, I really do like Amigas... If I could find a good
> deal on an A1000 in good shape, I'd probably pick it up for old times
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I had a A1000 for a while, swapped it for a A500 then got a A2000. Got
given a CD32 for fixing a few Amiga's for a friend. I love it. Have a
350 meg HDD and 8 meg in my SX1 ;-) I could watch demos on the Amiga and
Atari all day (before I had kids - better get the little on up I suppose).
>
> I have a lot of respect for both computer lines and their (important)
> place in computing history.

Damn straight. Amiga and Atari were out of the same stable. Whether
anyone wants to admit it or not. If it wasn't for Atari the Amiga would
not have seen the light of day and if it wasn't for Commodore the ST
would not have seen it either.
>
> C'mon Clockie, can't we just acknowledge that both have strengths and
> weaknessess and let be? :-)
>
I can;-).

mark

From -4071683466336345370
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!hwmnpeer01.lga!hwmedia!
hw-filter.lga!fe06.lga.POSTED!53ab2750!not-for-mail

From: "Ronald J. Hall" <dark_lord@charter.net>
Organization: DarkForce!
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
User-Agent: Pan/0.14.2 (This is not a psychotic episode. It's a cleansing moment
of clarity.)
Message-Id: <pan.2005.12.03.04.51.16.126240@charter.net>
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
References: <1133327818.894558.34980@g43g2000cwa.googlegroups.com>
<1133351752.808226.146190@g49g2000cwa.googlegroups.com>
<1133352451.027678.172550@g49g2000cwa.googlegroups.com>
<MPG.1df7cc2b8d21916d989a0b@news.chi.sbcglobal.net>
<3v6j24F12ubt5U1@individual.net> <dgpjf.364$n84.254@trnddc06>
<Pine.LNX.4.62.0511301950020.14853@static-141-149-129-16.buff.east.verizon.net>
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<438f0398@duster.adelaide.on.net> <qDLjf.8564$ea6.2941@news-server.bigpond.net.au>
<438f94d4@duster.adelaide.on.net> <mGMjf.8636$ea6.2974@news-server.bigpond.net.au>
<438fa236@duster.adelaide.on.net> <IsNjf.8689$ea6.1243@news-server.bigpond.net.au>
<438fb8b0@duster.adelaide.on.net> <pan.2005.12.02.14.06.08.298860@charter.net>
<4390ea25$1@duster.adelaide.on.net>
<43910c09$0$9287$afc38c87@news.optusnet.com.au>
<pan.2005.12.03.04.09.06.195533@charter.net>
<43911d2a$0$18199$afc38c87@news.optusnet.com.au>
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Content-Transfer-Encoding: 8bit
Lines: 53
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NNTP-Posting-Date: Fri, 02 Dec 2005 21:45:14 MST
Date: Fri, 02 Dec 2005 23:51:17 -0500
Xref: g2news1.google.com comp.sys.cbm:12266 comp.sys.atari.8bit:3431
comp.sys.sinclair:6375 alt.games.video.xbox:34306

On Sat, 03 Dec 2005 15:25:46 +1100, Mark Bedingfield wrote:

>> Ditto here. I've got a CT60 powered Falcon (95mhz '060), with 256 megs of
>> SDRAM, 14 megs ST RAM, 80 gig Maxtor IDE HD, PlexWriter 12/4/32 SCSI CDRW,
>> 450 watt ATX P/S, wrapped up in a Wizztronics Falcon rack case, running
>> the MINT OS/Thing desktop.
>
> Wipes drool off keyboard;-)

Its an awesome machine. Sometimes I just sit in amazement when I turn it
on and watch it bootup. Even with MINT, it boots up blazingly fast.
Honestly, I can't follow the onscreen text!

>> I've owned (in order), an A1000 (I still like the layout of this machine a
>> lot, especially the keyboard well), an A2000, and an A1200. None of these
>> Amigas could match my stock Falcon, let alone in its current state.
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>> Just for the record, I really do like Amigas... If I could find a good

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>> sake. I just think my Atari comps are a notch above them.
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> I had a A1000 for a while, swapped it for a A500 then got a A2000. Got
> given a CD32 for fixing a few Amiga's for a friend. I love it. Have a
> 350 meg HDD and 8 meg in my SX1 ;-) I could watch demos on the Amiga and
> Atari all day (before I had kids - better get the little on up I suppose).

I hear ya. Love those Euro-style demos. Like you, I'm mesmerized by them.
I could sit and watch Sonoluminesence, Hydroxyd, etc, etc, etc,...all day
long.

>> I have a lot of respect for both computer lines and their (important)
>> place in computing history.
>
> Damn straight. Amiga and Atari were out of the same stable. Whether
> anyone wants to admit it or not. If it wasn't for Atari the Amiga would
> not have seen the light of day and if it wasn't for Commodore the ST
> would not have seen it either.
>>
>> C'mon Clockie, can't we just acknowledge that both have strengths and
>> weaknessess and let be? :-)
>>
> I can;-).
>
> mark

 :-)

--
_/_/_/

<MPG.1df7cc2b8d21916d989a0b@news.chi.sbcglobal.net>
<3v6j24F12ubt5U1@individual.net> <dgpjf.364$n84.254@trnddc06>
<Pine.LNX.4.62.0511301950020.14853@static-141-149-129-16.buff.east.verizon.net>
<Wyujf.6888$AB2.3546@trnddc08> <P9vjf.8101$ea6.1906@news-server.bigpond.net.au>
<lCPjf.3029$wD4.1161@trnddc02> <ma10p1df9lhvg4he1re1f0atd15g05ur8n@4ax.com>
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Lines: 23
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MIMEOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <Gwakf.1241$xg1.1240@trnddc03>
Date: Sat, 03 Dec 2005 06:01:10 GMT
NNTP-Posting-Host: 63.41.66.191
X-Complaints-To: abuse@verizon.net
X-Trace: trnddc03 1133589670 63.41.66.191 (Sat, 03 Dec 2005 01:01:10 EST)
NNTP-Posting-Date: Sat, 03 Dec 2005 01:01:10 EST
Xref: g2news1.google.com comp.sys.cbm:12270 comp.sys.atari.8bit:3432
comp.sys.sinclair:6376 alt.games.video.xbox:34311

"The Starglider" <the_starglider2002@wibble.co.uk> wrote ...
>
> Actually, on an even more serious note, I'd like to play some C128 games.
>
> Know where I can download some?

You can find a good selection of Public Domain and Shareware/Freeware games
here:

http://cmdrkey.com/cbm/genie/C128GamesListing.html

As with any collection of this type, some games are good and some are not.
Try several until you find some that you like.
--
Best regards,

Sam Gillett

Change is inevitable,
except from vending machines!

From -5529160034192684656
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,public
X-Google-Language: ENGLISH,ASCII-7-bit

Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!newsfeed00.sul.t-online.de!t-online.de!195.92.193.196.MISMATCH!
nntp.theplanet.net!inewsm1.nntp.theplanet.net!news.theplanet.net!not-for-mail
From: The Starglider <the_starglider2002@wibble.co.uk>
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Date: Sat, 03 Dec 2005 08:35:23 +0000
Organization: Starglider Productions
Lines: 45
Message-ID: <f5m2p1lrr2h3q3buqlnldggrqm8eciu22r@4ax.com>
References: <438fb748$1@duster.adelaide.on.net> <rZOjf.8734$ea6.3146@news-
server.bigpond.net.au> <438fcaa7@duster.adelaide.on.net>
<ndQjf.8779$ea6.5094@news-server.bigpond.net.au> <439002df@duster.adelaide.on.net>
<3210p15k3mq6q38ia6sip5e7n3kfjleanh@4ax.com> <43900ff3@duster.adelaide.on.net>
<the0p1hk6qnt4na5ikn7d0524htu3ok704@4ax.com> <43903f3d@duster.adelaide.on.net>
<3h21p11108k7lt0h6anibnp45quvqu658o@4ax.com> <4390e8a8@duster.adelaide.on.net>
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Mime-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
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GMT)
NNTP-Posting-Date: 3 Dec 2005 08:35:19 GMT
X-Complaints-To: abuse@theplanet.net
X-Newsreader: Forte Agent 1.93/32.576 English (American)
Xref: g2news1.google.com comp.sys.cbm:12276 comp.sys.atari.8bit:3433
comp.sys.sinclair:6377 alt.games.video.xbox:34321

On Sat, 3 Dec 2005 08:36:50 +0800, "Clockmeister" <no-one@nowhere.com> wrote:

>
>"The Starglider" <the_starglider2002@wibble.co.uk> wrote in message
>news:3h21p11108k7lt0h6anibnp45quvqu658o@4ax.com...
>> On Fri, 2 Dec 2005 20:33:58 +0800, "Clockmeister" <no-one@nowhere.com>
>> wrote:
>>
>>>
>>>"The Starglider" <the_starglider2002@wibble.co.uk> wrote in message
>>>news:the0p1hk6qnt4na5ikn7d0524htu3ok704@4ax.com...
>>>> On Fri, 2 Dec 2005 17:12:15 +0800, "Clockmeister" <no-one@nowhere.com>
>>>> wrote:
>>>>
>>>>>
>>>>>"The Starglider" <the_starglider2002@wibble.co.uk> wrote in message
>>>>>news:3210p15k3mq6q38ia6sip5e7n3kfjleanh@4ax.com...
>>>>
>>>>
>>>>>>
>>>>>> C64=custom chips
>>>>>> Speccy=none
>>>>>>
>>>>>> Faster? Spectrum

>>>>>
>>>>>It couldn't do anything approaching what the C64 was capable of, so no
>>>>>contest there.
>>>>>
>>>> What could the C64 do that the Spectrum couldn't?
>>>
>>>Play SID tunes.
>>>
>> The 128k can do SID type music no problem.
>
>Nothing like a the SID, it sounds crap. Next...
>
Thne you're tone deaf, as it's doing exactly the same effect as a SID chip does.
--
        **************The Starglider*************** Public E-Mail.
        * http://www.starglider.dynu.com/radio   * Ask for private
        * Starglider Radio - listen and enjoy!   *   address.
        * E-Mail:the_starglider2002@wibble.co.uk *   _WW_
        *   CHANGE WIBBLE TO YAHOO TO REPLY   *   /_ _\
        ** | O O |
____oOO_\/_OOo_____

From 3890423857335034475
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!newsfeed00.sul.t-online.de!t-online.de!195.92.193.196.MISMATCH!
nntp.theplanet.net!inewsm1.nntp.theplanet.net!news.theplanet.net!not-for-mail
From: The Starglider <the_starglider2002@wibble.co.uk>
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Date: Sat, 03 Dec 2005 08:37:18 +0000
Organization: Starglider Productions
Lines: 32
Message-ID: <88m2p1dm2cd5b4oufi84k3uaifmac44qgd@4ax.com>
References: <1133352451.027678.172550@g49g2000cwa.googlegroups.com>
<MPG.1df7cc2b8d21916d989a0b@news.chi.sbcglobal.net>
<3v6j24F12ubt5U1@individual.net> <dgpjf.364$n84.254@trnddc06>
<Pine.LNX.4.62.0511301950020.14853@static-141-149-129-16.buff.east.verizon.net>
<Wyujf.6888$AB2.3546@trnddc08> <P9vjf.8101$ea6.1906@news-server.bigpond.net.au>
<lCPjf.3029$wD4.1161@trnddc02> <ma10p1df9lhvg4he1re1f0atd15g05ur8n@4ax.com>
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NNTP-Posting-Host: 81.77.180.1
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X-Trace: newsg1.svr.pol.co.uk 1133599034 21562 81.77.180.1 (3 Dec 2005 08:37:14

GMT)
NNTP-Posting-Date: 3 Dec 2005 08:37:14 GMT
X-Complaints-To: abuse@theplanet.net
X-Newsreader: Forte Agent 1.93/32.576 English (American)
Xref: g2news1.google.com comp.sys.cbm:12277 comp.sys.atari.8bit:3434
comp.sys.sinclair:6378 alt.games.video.xbox:34322

On Sat, 03 Dec 2005 06:01:10 GMT, "Sam Gillett"
<samgillettnospam@diespammermsn.com> wrote:

>
>"The Starglider" <the_starglider2002@wibble.co.uk> wrote ...
>>
>> Actually, on an even more serious note, I'd like to play some C128 games.
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>
>http://cmdrkey.com/cbm/genie/C128GamesListing.html
>
>As with any collection of this type, some games are good and some are not.
>Try several until you find some that you like.

Oh god no, I'd rather play commercial stuff.

I've never been interested in free domain stuff. Even on the Speccy, I've
preferred to play the old 80's games you could buy off the shelf.

I'm funny like that.
--
        **************The Starglider*************** Public E-Mail.
        * http://www.starglider.dynu.com/radio   * Ask for private
        * Starglider Radio - listen and enjoy!   *   address.
        * E-Mail:the_starglider2002@wibble.co.uk *   _WW_
        *   CHANGE WIBBLE TO YAHOO TO REPLY   *   /_ _\
        ** | O O |
____oOO_\/_OOo_____

From -6297206049654281151
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
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X-Google-Thread: f5dcb,8c531c469e30e6af
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X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!news-in.ntli.net!
newsrout1-win.ntli.net!ntli.net!colt.net!nntp.theplanet.net!
inewsm1.nntp.theplanet.net!news.theplanet.net!not-for-mail
From: The Starglider <the_starglider2002@wibble.co.uk>
Newsgroups:

comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Date: Sat, 03 Dec 2005 08:38:28 +0000
Organization: Starglider Productions
Lines: 24
Message-ID: <ram2p1pgd498hop09k5psemh7apduf9c6q@4ax.com>
References: <1133352451.027678.172550@g49g2000cwa.googlegroups.com>
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<3v6j24F12ubt5U1@individual.net> <dgpjf.364$n84.254@trnddc06>
<Pine.LNX.4.62.0511301950020.14853@static-141-149-129-16.buff.east.verizon.net>
<Wyujf.6888$AB2.3546@trnddc08> <pan.2005.12.01.13.54.19.874687@charter.net>
<438f0398@duster.adelaide.on.net> <pan.2005.12.01.14.51.51.685357@charter.net>
<438f7c8d@duster.adelaide.on.net>
NNTP-Posting-Host: 81.77.180.1
Mime-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
X-Trace: newsg1.svr.pol.co.uk 1133599105 21562 81.77.180.1 (3 Dec 2005 08:38:25
GMT)
NNTP-Posting-Date: 3 Dec 2005 08:38:25 GMT
X-Complaints-To: abuse@theplanet.net
X-Newsreader: Forte Agent 1.93/32.576 English (American)
Xref: g2news1.google.com comp.sys.cbm:12278 comp.sys.atari.8bit:3435
comp.sys.sinclair:6379 alt.games.video.xbox:34323

On Fri, 2 Dec 2005 06:43:20 +0800, "Clockmeister" <no-one@nowhere.com> wrote:

>
>"Ronald J. Hall" <dark_lord@charter.net> wrote in message
>news:pan.2005.12.01.14.51.51.685357@charter.net...
>> On Thu, 01 Dec 2005 22:07:15 +0800, Clockmeister wrote:
>>
>>> For everyone else the Amiga was best.
>>
>> Odd then, that I'm -not- a MIDI user yet still chose the ST line.
>
>You're mad :-)
>
Maybe so, but so then is Fatboy Slim, who uses ST's to make his dance tracks
that have sold millions around the world.

--
        **********The Starglider********** Public E-Mail.
        * http://www.starglider.dynu.com/radio   * Ask for private
        * Starglider Radio - listen and enjoy!   *   address.
        * E-Mail:the_starglider2002@wibble.co.uk *   _WW_
        *   CHANGE WIBBLE TO YAHOO TO REPLY   *   /_ _\
        ** | O O |
____oOO_\/_OOo_____

From -8802604926030538732
X-Google-Thread: 105753,8c531c469e30e6af

X-Google-Thread: f8760,8c531c469e30e6af
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X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!news1.optus.net.au!optus!
newsfeeder.syd.optusnet.com.au!news.optusnet.com.au!not-for-mail
Date: Sat, 03 Dec 2005 22:04:30 +1100
From: Mark Bedingfield <atari030@nomorespampleaseoptusnet.com.au>
User-Agent: Mozilla Thunderbird 1.0.7 (Windows/20050923)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
References: <1133352451.027678.172550@g49g2000cwa.googlegroups.com>
<MPG.1df7cc2b8d21916d989a0b@news.chi.sbcglobal.net>
<3v6j24F12ubt5U1@individual.net> <dgpjf.364$n84.254@trnddc06>
<Pine.LNX.4.62.0511301950020.14853@static-141-149-129-16.buff.east.verizon.net>
<Wyujf.6888$AB2.3546@trnddc08> <pan.2005.12.01.13.54.19.874687@charter.net>
<438f0398@duster.adelaide.on.net> <pan.2005.12.01.14.51.51.685357@charter.net>
<438f7c8d@duster.adelaide.on.net> <ram2p1pgd498hop09k5psemh7apduf9c6q@4ax.com>
In-Reply-To: <ram2p1pgd498hop09k5psemh7apduf9c6q@4ax.com>
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NNTP-Posting-Host: 220.237.183.191
X-Trace: 1133607581 17703 220.237.183.191
Xref: g2news1.google.com comp.sys.cbm:12280 comp.sys.atari.8bit:3436
comp.sys.sinclair:6382 alt.games.video.xbox:34330

The Starglider wrote:
> On Fri, 2 Dec 2005 06:43:20 +0800, "Clockmeister" <no-one@nowhere.com> wrote:
>
>
>>"Ronald J. Hall" <dark_lord@charter.net> wrote in message
>>news:pan.2005.12.01.14.51.51.685357@charter.net...
>>
>>>On Thu, 01 Dec 2005 22:07:15 +0800, Clockmeister wrote:
>>>
>>>
>>>>For everyone else the Amiga was best.
>>>
>>>Odd then, that I'm -not- a MIDI user yet still chose the ST line.
>>
>>You're mad :-)
>>
>
> Maybe so, but so then is Fatboy Slim, who uses ST's to make his dance tracks
> that have sold millions around the world.
>

And Queen, Madonna, Jean Michael Jaree.....

From -7244538847099135125
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,public
X-Google-Language: ENGLISH,ASCII
Path: g2news1.google.com!news4.google.com!newsfeed2.dallas1.level3.net!
newsfeed3.dallas1.level3.net!news.level3.com!newsfeed1.easynews.com!easynews.com!
easynews!easynews-local!fe02.news.easynews.com.POSTED!fry.larshaugseth.com!news
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
References: <438f956e@duster.adelaide.on.net> <aHMjf.8638$ea6.19@news-
server.bigpond.net.au>
 <438fa044@duster.adelaide.on.net>
 <rqNjf.8685$ea6.6159@news-server.bigpond.net.au>
 <438fb748$1@duster.adelaide.on.net>
 <rZOjf.8734$ea6.3146@news-server.bigpond.net.au>
 <438fcaa7@duster.adelaide.on.net>
 <ndQjf.8779$ea6.5094@news-server.bigpond.net.au>
 <439002df@duster.adelaide.on.net>
 <3210p15k3mq6q38ia6sip5e7n3kfjleanh@4ax.com>
 <43900ff3@duster.adelaide.on.net>
 <the0p1hk6qnt4na5ikn7d0524htu3ok704@4ax.com>
 <87iru7fwcj.fsf@onyxia.eiendomsnett.no>
 <op.s05thbaa3umdqj@thesmog.home.dokos-gr.net>
 <op.s05uaaje3umdqj@thesmog.home.dokos-gr.net>
Reply-To: Lars Haugseth <njus@larshaugseth.com>
From: Lars Haugseth <njus@larshaugseth.com>
Message-ID: <87ek4ufle6.fsf@onyxia.eiendomsnett.no>
Organization: Linux Private Site
User-Agent: Gnus/5.1006 (Gnus v5.10.6) Emacs/21.3 (gnu/linux)
Cancel-Lock: sha1:j/RuDh7n7THd1exl10+A5YgIg8w=
MIME-Version: 1.0
Content-Type: text/plain; charset=iso-8859-7
Content-Transfer-Encoding: 8bit
Lines: 71
X-Complaints-To: abuse@easynews.com
X-Complaints-Info: Please be sure to forward a copy of ALL headers otherwise we
will be unable to process your complaint properly.
Date: Sat, 03 Dec 2005 12:06:30 GMT
Xref: g2news1.google.com comp.sys.cbm:12282 comp.sys.atari.8bit:3437
comp.sys.sinclair:6383 alt.games.video.xbox:34331

* "Da Smog" <thesmog@nospam.net> wrote:
|
|> ??? Fri, 02 Dec 2005 08:51:20 -0500,o(h) Lars Haugseth
|> <njus@larshaugseth.com> ??????:

|>
|>
|> * The Starglider <the_starglider2002@wibble.co.uk> wrote:
|> |
|> | What could the C64 do that the Spectrum couldn't?
|>>
|>> 320x200 pixels?
|
| More than that! 512 x 192 (T/S 2068 - Since we're comparing American
| computers ;-)

We were talking about the Spectrum, not the Timex. The Timex wasn't
very compatible with the Spectrum, and there wasn't a lot of software
produced for it, was it?

|>> Smooth scrolling?
|
| yep and then some with buffered screens (256 x 192) ((T/S2068)

How about the Spectrum?

|>> More than 2 colours in one 8x8 pixels grid? -
|
| Yep 256 x 192, 32x192 attributes ;-) (T/S2068)

How about the Spectrum?

|>> 3 voices of highly programmable sound? -
|
| Nope, more: 3 +1 AY-3-8912 (T/S2068, 128K, +2 etc..)

How about the Spectrum?

|>> What could the Spectrum do that the C64 couldn't?
|
| * Faster tape loading - Up to 6Kbps :-)

The stock tape routines of the C64 sucked, yes. But most games
used some sort of custom turbo tape routines. Most applications
were released on floppy disk.

| * DMA support and memory bankswitching (T/S 2068)

How about the Spectrum?

| * Superior Basic (and with GW & Se BASIC... PERFECT BASIC)

Lots of basic extensions and replacements for the C64 as well, though
just about anything worth having were made in machine code anyway, for
both the Spectrum and the C64.

| * Slow Scan TV! (Yes)

Please elaborate.

| * Drive your Commodore-owning neighbour mad (always a plus)

Spectrum users didn't need any such driving, or if they did,
it was a very short ride. :-)

| * Appeal to girls ;-) (Black is always in fashion)

A-ha, so _that_ is why all Spectrum users are women...

--
Lars Haugseth

From -4810125686089601983
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!newshub.sdsu.edu!newsfeed.news2me.com!
newsfeed2.easynews.com!easynews.com!easynews!easynews-local!
fe02.news.easynews.com.POSTED!fry.larshaugseth.com!news
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
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server.bigpond.net.au>
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 <rZOjf.8734$ea6.3146@news-server.bigpond.net.au>
 <438fcaa7@duster.adelaide.on.net>
 <ndQjf.8779$ea6.5094@news-server.bigpond.net.au>
 <439002df@duster.adelaide.on.net>
 <3210p15k3mq6q38ia6sip5e7n3kfjleanh@4ax.com>
 <43900ff3@duster.adelaide.on.net>
 <the0p1hk6qnt4na5ikn7d0524htu3ok704@4ax.com>
 <87iru7fwcj.fsf@onyxia.eiendomsnett.no>
 <aj21p158erkruc83uoaerf81739gf3pq98@4ax.com>
Reply-To: Lars Haugseth <njus@larshaugseth.com>
From: Lars Haugseth <njus@larshaugseth.com>
Message-ID: <87acfifl2m.fsf@onyxia.eiendomsnett.no>
Organization: Linux Private Site
User-Agent: Gnus/5.1006 (Gnus v5.10.6) Emacs/21.3 (gnu/linux)
Cancel-Lock: sha1:wuZMqv+J8+/qR/uCsTjEk7DjDdw=
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Lines: 25
X-Complaints-To: abuse@easynews.com
X-Complaints-Info: Please be sure to forward a copy of ALL headers otherwise we
will be unable to process your complaint properly.
Date: Sat, 03 Dec 2005 12:06:32 GMT

Xref: g2news1.google.com comp.sys.cbm:12283 comp.sys.atari.8bit:3438
comp.sys.sinclair:6384 alt.games.video.xbox:34332

* The Starglider <the_starglider2002@wibble.co.uk> wrote:
|
| On Fri, 02 Dec 2005 13:51:20 GMT, Lars Haugseth <njus@larshaugseth.com> wrote:
|
|>
|>* The Starglider <the_starglider2002@wibble.co.uk> wrote:
|>|
|>| What could the C64 do that the Spectrum couldn't?
|>
|>320x200 pixels?
|>Hardware sprites?
|>Smooth scrolling?
|>More than 2 colours in one 8x8 pixels grid?
|>3 voices of highly programmable sound?
|>
| My question was not what hardware has the C64 got that the Speccy hasn't got.
|
| My question was what can the C64 do that the Speccy can't?

What can be done with software is very much dependent on the hardware on which
it is run and not much else, so I fail to see the distinction.

--
Lars Haugseth

From 1370185027785802677
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,public
X-Google-Language: ENGLISH,ASCII-7-bit
From: "Clockmeister" <no-one@nowhere.com>
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
References: <438fb748$1@duster.adelaide.on.net> <rZOjf.8734$ea6.3146@news-
server.bigpond.net.au> <438fcaa7@duster.adelaide.on.net>
<ndQjf.8779$ea6.5094@news-server.bigpond.net.au> <439002df@duster.adelaide.on.net>
<3210p15k3mq6q38ia6sip5e7n3kfjleanh@4ax.com> <43900ff3@duster.adelaide.on.net>
<the0p1hk6qnt4na5ikn7d0524htu3ok704@4ax.com> <43903f3d@duster.adelaide.on.net>
<3h21p11108k7lt0h6anibnp45quvqu658o@4ax.com> <4390e8a8@duster.adelaide.on.net>
<f5m2p1lrr2h3q3buqlnldggrqm8eciu22r@4ax.com>
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Date: Sat, 3 Dec 2005 20:09:27 +0800
Lines: 47
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X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180

X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
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Message-ID: <43918afa@duster.adelaide.on.net>
X-Trace: duster.adelaide.on.net 1133611770 150.101.171.253 (3 Dec 2005 22:39:30 +1050)
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Xref: g2news1.google.com comp.sys.cbm:12284 comp.sys.atari.8bit:3439 comp.sys.sinclair:6385 alt.games.video.xbox:34333

"The Starglider" <the_starglider2002@wibble.co.uk> wrote in message
news:f5m2p1lrr2h3q3buqlnldggrqm8eciu22r@4ax.com...
> On Sat, 3 Dec 2005 08:36:50 +0800, "Clockmeister" <no-one@nowhere.com>
> wrote:
>
>>
>>"The Starglider" <the_starglider2002@wibble.co.uk> wrote in message
>>news:3h21p11108k7lt0h6anibnp45quvqu658o@4ax.com...
>>> On Fri, 2 Dec 2005 20:33:58 +0800, "Clockmeister" <no-one@nowhere.com>
>>> wrote:
>>>
>>>>
>>>>"The Starglider" <the_starglider2002@wibble.co.uk> wrote in message
>>>>news:the0p1hk6qnt4na5ikn7d0524htu3ok704@4ax.com...
>>>>> On Fri, 2 Dec 2005 17:12:15 +0800, "Clockmeister" <no-one@nowhere.com>
>>>>> wrote:
>>>>>
>>>>>>
>>>>>>"The Starglider" <the_starglider2002@wibble.co.uk> wrote in message
>>>>>>news:3210p15k3mq6q38ia6sip5e7n3kfjleanh@4ax.com...
>>>>>
>>>>>
>>>>>>>
>>>>>>> C64=custom chips
>>>>>>> Speccy=none
>>>>>>>
>>>>>>> Faster? Spectrum
>>>>>>
>>>>>>It couldn't do anything approaching what the C64 was capable of, so no
>>>>>>contest there.
>>>>>>
>>>>> What could the C64 do that the Spectrum couldn't?
>>>>
>>>>Play SID tunes.
>>>>
>>> The 128k can do SID type music no problem.
>>
>>Nothing like a the SID, it sounds crap. Next...
>>
> Thne you're tone deaf, as it's doing exactly the same effect as a SID chip

> does.

Not even close.

From -7776960691465903707
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,public
X-Google-Language: ENGLISH,ASCII-7-bit
From: "Clockmeister" <no-one@nowhere.com>
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
References: <1133327818.894558.34980@g43g2000cwa.googlegroups.com>
<Xqejf.18468$Lw5.9581@text.news.blueyonder.co.uk>
<1133351752.808226.146190@g49g2000cwa.googlegroups.com>
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<MPG.1df7cc2b8d21916d989a0b@news.chi.sbcglobal.net>
<3v6j24F12ubt5U1@individual.net> <dgpjf.364$n84.254@trnddc06>
<Pine.LNX.4.62.0511301950020.14853@static-141-149-129-16.buff.east.verizon.net>
<Wyujf.6888$AB2.3546@trnddc08> <pan.2005.12.01.13.54.19.874687@charter.net>
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<438f94d4@duster.adelaide.on.net> <mGMjf.8636$ea6.2974@news-server.bigpond.net.au>
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<438fb8b0@duster.adelaide.on.net> <o4Pjf.8738$ea6.6796@news-server.bigpond.net.au>
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<439111f9$0$17703$afc38c87@news.optusnet.com.au>
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Date: Sat, 3 Dec 2005 20:11:50 +0800
Lines: 205
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X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Response
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Message-ID: <43918b89$1@duster.adelaide.on.net>
X-Trace: duster.adelaide.on.net 1133611913 150.101.171.253 (3 Dec 2005 22:41:53
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for-mail
Xref: g2news1.google.com comp.sys.cbm:12285 comp.sys.atari.8bit:3440
comp.sys.sinclair:6386 alt.games.video.xbox:34334

"Mark Bedingfield" <atari030@nomorespampleaseoptusnet.com.au> wrote in

message news:439111f9$0$17703$afc38c87@news.optusnet.com.au...
> Clockmeister wrote:
>> "Mark Bedingfield" <mark@nomorespamplease.computercom.com.au> wrote in
>> message news:7gQjf.8781$ea6.6937@news-server.bigpond.net.au...
>>
>>>Clockmeister wrote:
>>>
>>>>"Mark Bedingfield" <mark@nomorespamplease.computercom.com.au> wrote in
>>>>message news:o4Pjf.8738$ea6.6796@news-server.bigpond.net.au...
>>>>
>>>>
>>>>>Clockmeister wrote:
>>>>>
>>>>>
>>>>>>"Mark Bedingfield" <mark@nomorespamplease.computercom.com.au> wrote in
>>>>>>message news:IsNjf.8689$ea6.1243@news-server.bigpond.net.au...
>>>>>>
>>>>>>
>>>>>>
>>>>>>>Clockmeister wrote:
>>>>>>>
>>>>>>>
>>>>>>>
>>>>>>>>"Mark Bedingfield" <mark@nomorespamplease.computercom.com.au> wrote
>>>>>>>>in message news:mGMjf.8636$ea6.2974@news-server.bigpond.net.au...
>>>>>>>>
>>>>>>>>
>>>>>>>>
>>>>>>>>
>>>>>>>>>Clockmeister wrote:
>>>>>>>>>
>>>>>>>>>
>>>>>>>>>
>>>>>>>>>
>>>>>>>>>>"Mark Bedingfield" <mark@nomorespamplease.computercom.com.au>
>>>>>>>>>>wrote in message
>>>>>>>>>>news:qDLjf.8564$ea6.2941@news-server.bigpond.net.au...
>>>>>>>>>>
>>>>>>>>>>
>>>>>>>>>>
>>>>>>>>>>
>>>>>>>>>>
>>>>>>>>>>>Clockmeister wrote:
>>>>>>>>>>>
>>>>>>>>>>>
>>>>>>>>>>>
>>>>>>>>>>>
>>>>>>>>>>>
>>>>>>>>>>>>"Ronald J. Hall" <dark_lord@charter.net> wrote in message
>>>>>>>>>>>>news:pan.2005.12.01.13.54.19.874687@charter.net...
>>>>>>>>>>>>
>>>>>>>>>>>>
>>>>>>>>>>>>

>>>>>>>>>>>>
>>>>>>>>>>>>
>>>>>>>>>>>>
>>>>>>>>>>>>>On Thu, 01 Dec 2005 03:59:50 +0000, Sam Gillett wrote:
>>>>>>>>>>>>>
>>>>>>>>>>>>>
>>>>>>>>>>>>>
>>>>>>>>>>>>>
>>>>>>>>>>>>>
>>>>>>>>>>>>>
>>>>>>>>>>>>>
>>>>>>>>>>>>>>>>Jack wanted to build a 16-bit computer better than the Amiga,
>>>>>>>>>>>>>>>>but Irving
>>>>>>>>>>>>>>>>Gould would not let him, and booted him out of the CBM
>>>>>>>>>>>>>>>>organization. So,
>>>>>>>>>>>>>>>>Jack had to settle for second best and build the Atari ST. ;-)
>>>>>>>>>>>>>>
>>>>>>>>>>>>>>Depends. For a MIDI user, second best was the Amiga. :-)
>>>>>>>>>>>>>>
>>>>>>>>>>>>>
>>>>>>>>>>>>>
>>>>>>>>>>>>>>For everyone else the Amiga was best.
>>>>>>>>>>>>>
>>>>>>>>>>>>>>Listen to an Amiga MOD on an ST for a laugh, it's so pathetic.
>>>>>>>>>>>>>
>>>>>>>>>>>>
>>>>>>>>>>>>>Apart from the fact it is Mono on and STFM it sounded OK.
>>>>>>>>>>>
>>>>>>>>>>>
>>>>>>>>>>>No it didn't, it was awful.
>>>>>>>>>
>>>>>>>>>Yes it did.
>>>>>>>>>
>>>>>>>>>
>>>>>>>>>
>>>>>>>>>
>>>>>>>>>>The STE easily
>>>>>>>>>>
>>>>>>>>>>
>>>>>>>>>>
>>>>>>>>>>
>>>>>>>>>>
>>>>>>>>>>>sounded as good, if not better (50 Khz).
>>>>>>>>>>
>>>>>>>>>>
>>>>>>>>>>Nope.
>>>>>>>>>
>>>>>>>>>Yup.
>>>>>>>>>
>>>>>>>>>
>>>>>>>>>
>>>>>>>>>
>>>>>>>>>>And the Falcon..... Amiga

>>>>>>>>>>
>>>>>>>>>>
>>>>>>>>>>
>>>>>>>>>>
>>>>>>>>>>
>>>>>>>>>>>wasn't in the same league.
>>>>>>>>>>
>>>>>>>>>>
>>>>>>>>>>
>>>>>>>>>>>Correct, it actually sold in numbers.
>>>>>>>>>
>>>>>>>>>>So VHS was better than Beta? CD was better than DAT? Spice Girls
>>>>>>>>>>are better than the Eagles? Numbers do not a computer make. By that
>>>>>>>>>>analogy the Amiga was a POS compared to a 286.
>>>>>>>>
>>>>>>>>
>>>>>>>>>Not at all since I never suggested that the Amiga was better because
>>>>>>>>>it sold in numbers, only that it did and the Falcon didn't.
>>>>>>>
>>>>>>>>So what is your point? Or was it just an observation?
>>>>>>>
>>>>>>>>So how is the 16bit DSP driven sound on the A1200 anyway?
>>>>>>>
>>>>>>
>>>>>>
>>>>>>Possibly more common then Falcons.
>>>>>>http://amiga.resource.cx/exp/search.pl?dir=audio
>>>>>>
>>>>>>Quite a number of options there.
>>>>>
>>>>>All factory standard were they?
>>>>>
>>>>>http://www.czuba-tech.com/DEESSE/english/overview.htm
>>>>>
>>>>>Hows about them apples?
>>>>
>>>>
>>>>I don't use them, I prefer PC's.
>>>
>>>LOL.
>>>
>>>
>>>>
>>>>>Can a stock A1200 play MP3's? My stock Falcon can:-)
>>>>>
>>>>
>>>>So can a stock A4000. Next...
>>>
>>>In 16bits? 8 tracks of 56001 dsp driven 16 bit 50Khz audio. Mods never
>>>sounded so good, swoon.
>>
>>
>> You were talking about Mp3's, now back to Mods? CPU power lacking a bit

>> eh?
>>
>> Mods sounded the best on what they were written for, Paula.
>>
>>
>>>>>>>>>Next.
>>>>>>>>
>>>>>>>>
>>>>>>>>Careful, your bias is showing.
>>>>>>>>
>>>>>>>
>>>>>>>As is yours;-).
>>>>>>>
>>>>>>
>>>>>>
>>>>>>:-P
>>>>>
>>>>>Nah, nah, nah, nah, neh.
>>>>>
>>>>>ROTFLMAO.;-).
>>>>>
>>>>
>>>>
>>>>We've been here before :-) lol
>>>
>>>Strangely, yes. Chuckle.
>>>
>>
>>
>> Let's let it go, you can't win anyway :-P
>>
>>
>>
> Funny that is what Obi Wan Kenobi said.
>
> You are in Perth aren't you? If you are ever in Melbourne, Pop in and I
> will let you have a listen to a couple of S3M's on a Falcon, through the
> Altec Lansing speakers I use in here. Heaven.
>

Yeah OK that is a deal. :-)

From 4818587095068012881
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,public
X-Google-Language: ENGLISH,ASCII-7-bit

From: "Clockmeister" <no-one@nowhere.com>
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
References: <1133327818.894558.34980@g43g2000cwa.googlegroups.com>
<Xqejf.18468$Lw5.9581@text.news.blueyonder.co.uk>
<1133351752.808226.146190@g49g2000cwa.googlegroups.com>
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<Wyujf.6888$AB2.3546@trnddc08> <pan.2005.12.01.13.54.19.874687@charter.net>
<438f0398@duster.adelaide.on.net> <qDLjf.8564$ea6.2941@news-server.bigpond.net.au>
<438f94d4@duster.adelaide.on.net> <mGMjf.8636$ea6.2974@news-server.bigpond.net.au>
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<43910c09$0$9287$afc38c87@news.optusnet.com.au>
<pan.2005.12.03.04.09.06.195533@charter.net>
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Date: Sat, 3 Dec 2005 20:17:27 +0800
Lines: 68
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
NNTP-Posting-Host: ppp171-253.lns1.per1.internode.on.net
Message-ID: <43918cda@duster.adelaide.on.net>
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for-mail
Xref: g2news1.google.com comp.sys.cbm:12288 comp.sys.atari.8bit:3441
comp.sys.sinclair:6389 alt.games.video.xbox:34335

"Ronald J. Hall" <dark_lord@charter.net> wrote in message
news:pan.2005.12.03.04.09.06.195533@charter.net...
> On Sat, 03 Dec 2005 14:12:41 +1100, Mark Bedingfield wrote:
>
>> Clockmeister wrote:
>>> "Ronald J. Hall" <dark_lord@charter.net> wrote in message
>>> news:pan.2005.12.02.14.06.08.298860@charter.net...
>>>
>>>>On Fri, 02 Dec 2005 10:59:57 +0800, Clockmeister wrote:
>>>>
>>>>
>>>>"Mark Bedingfield" <mark@nomorespamplease.computercom.com.au> wrote in
>>>>message news:IsNjf.8689$ea6.1243@news-server.bigpond.net.au...
>>>>
>>>>>Clockmeister wrote:
>>>>

>>>>>>So how is the 16bit DSP driven sound on the A1200 anyway?
>>>>>>
>>>>>
>>>>>Possibly more common then Falcons.
>>>>>http://amiga.resource.cx/exp/search.pl?dir=audio
>>>>>
>>>>>Quite a number of options there.
>>>>
>>>>I'm sorry, I couldn't find prices for those cards. How much does it cost
>>>>to make an Amiga comparable, audio wise, to a stock Falcon? :-)
>>>>
>>>
>>>
>>> What does that have to do with what was being discussed?
>>>
>>> Where would you find a Falcon period?
>>>
>> 2 in the room I am typing this in. I have never seen an Amiga sound
>> card, seen plenty Falcon's tho;-)
>>
>> One has a CT2, 80 meg of ram, 10 gig hard drive, zip drive, Yamaha cdrw,
>> Panasonic CD and the other is fitted with a 6 gig hdd and 14 meg ram.
>> Hows the chip ram on a standard A1200?
>> My CD32 with SX1 could not hope to compete with the Falcon.
>>
>> Mark
>
> Ditto here. I've got a CT60 powered Falcon (95mhz '060), with 256 megs of
> SDRAM, 14 megs ST RAM, 80 gig Maxtor IDE HD, PlexWriter 12/4/32 SCSI CDRW,
> 450 watt ATX P/S, wrapped up in a Wizztronics Falcon rack case, running
> the MINT OS/Thing desktop.
>
> I've owned (in order), an A1000 (I still like the layout of this machine a
> lot, especially the keyboard well), an A2000, and an A1200. None of these
> Amigas could match my stock Falcon, let alone in its current state.
>
> Just for the record, I really do like Amigas... If I could find a good
> deal on an A1000 in good shape, I'd probably pick it up for old times
> sake. I just think my Atari comps are a notch above them.
>
> I have a lot of respect for both computer lines and their (important)
> place in computing history.
>
> C'mon Clockie, can't we just acknowledge that both have strengths and
> weaknessess and let be? :-)

Sure, I never have disagreed with that but the claim that ST's are better
then any Amiga is nonsense.

From -8536304669444037921
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,public
X-Google-Language: ENGLISH,ASCII-7-bit
From: "Clockmeister" <no-one@nowhere.com>
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
References: <1133327818.894558.34980@g43g2000cwa.googlegroups.com>
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<Pine.LNX.4.62.0511301950020.14853@static-141-149-129-16.buff.east.verizon.net>
<Wyujf.6888$AB2.3546@trnddc08> <pan.2005.12.01.13.54.19.874687@charter.net>
<438f0398@duster.adelaide.on.net> <qDLjf.8564$ea6.2941@news-server.bigpond.net.au>
<438f94d4@duster.adelaide.on.net> <mGMjf.8636$ea6.2974@news-server.bigpond.net.au>
<438fa236@duster.adelaide.on.net> <IsNjf.8689$ea6.1243@news-server.bigpond.net.au>
<438fb8b0@duster.adelaide.on.net> <pan.2005.12.02.14.06.08.298860@charter.net>
<4390ea25$1@duster.adelaide.on.net>
<43910c09$0$9287$afc38c87@news.optusnet.com.au>
<pan.2005.12.03.04.09.06.195533@charter.net>
<43911d2a$0$18199$afc38c87@news.optusnet.com.au>
<pan.2005.12.03.04.51.16.126240@charter.net>
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Date: Sat, 3 Dec 2005 20:19:07 +0800
Lines: 59
X-Priority: 3
X-MSMail-Priority: Normal
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X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
NNTP-Posting-Host: ppp171-253.lns1.per1.internode.on.net
Message-ID: <43918d3e$1@duster.adelaide.on.net>
X-Trace: duster.adelaide.on.net 1133612350 150.101.171.253 (3 Dec 2005 22:49:10
+1050)
Path: g2news1.google.com!news3.google.com!news.glorb.com!newsfeeds.ihug.co.nz!
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for-mail
Xref: g2news1.google.com comp.sys.cbm:12289 comp.sys.atari.8bit:3442
comp.sys.sinclair:6390 alt.games.video.xbox:34336

"Ronald J. Hall" <dark_lord@charter.net> wrote in message
news:pan.2005.12.03.04.51.16.126240@charter.net...
> On Sat, 03 Dec 2005 15:25:46 +1100, Mark Bedingfield wrote:
>
>>> Ditto here. I've got a CT60 powered Falcon (95mhz '060), with 256 megs
>>> of
>>> SDRAM, 14 megs ST RAM, 80 gig Maxtor IDE HD, PlexWriter 12/4/32 SCSI
>>> CDRW,

>>> 450 watt ATX P/S, wrapped up in a Wizztronics Falcon rack case, running
>>> the MINT OS/Thing desktop.
>>
>> Wipes drool off keyboard;-)
>
> Its an awesome machine. Sometimes I just sit in amazement when I turn it
> on and watch it bootup. Even with MINT, it boots up blazingly fast.
> Honestly, I can't follow the onscreen text!
>
>>> I've owned (in order), an A1000 (I still like the layout of this machine
>>> a
>>> lot, especially the keyboard well), an A2000, and an A1200. None of
>>> these
>>> Amigas could match my stock Falcon, let alone in its current state.
>>>
>>> Just for the record, I really do like Amigas... If I could find a good
>>> deal on an A1000 in good shape, I'd probably pick it up for old times
>>> sake. I just think my Atari comps are a notch above them.
>>
>> I had a A1000 for a while, swapped it for a A500 then got a A2000. Got
>> given a CD32 for fixing a few Amiga's for a friend. I love it. Have a
>> 350 meg HDD and 8 meg in my SX1 ;-) I could watch demos on the Amiga and
>> Atari all day (before I had kids - better get the little on up I
>> suppose).
>
> I hear ya. Love those Euro-style demos. Like you, I'm mesmerized by them.
> I could sit and watch Sonoluminesence, Hydroxyd, etc, etc, etc,...all day
> long.
>
>>> I have a lot of respect for both computer lines and their (important)
>>> place in computing history.
>>
>> Damn straight. Amiga and Atari were out of the same stable. Whether
>> anyone wants to admit it or not. If it wasn't for Atari the Amiga would
>> not have seen the light of day and if it wasn't for Commodore the ST
>> would not have seen it either.
>>>
>>> C'mon Clockie, can't we just acknowledge that both have strengths and
>>> weaknessess and let be? :-)
>>>
>> I can;-).
>>
>> mark
>

Euro style demos on Amiga = heaven.

Ok Atari too but they weren't as impressive you have to admit.

From -4834942404962501558

X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,public
X-Google-Language: ENGLISH,ASCII-7-bit
From: "Clockmeister" <no-one@nowhere.com>
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
References: <1133327818.894558.34980@g43g2000cwa.googlegroups.com>
<Xqejf.18468$Lw5.9581@text.news.blueyonder.co.uk>
<1133351752.808226.146190@g49g2000cwa.googlegroups.com>
<1133352451.027678.172550@g49g2000cwa.googlegroups.com>
<MPG.1df7cc2b8d21916d989a0b@news.chi.sbcglobal.net>
<3v6j24F12ubt5U1@individual.net> <dgpjf.364$n84.254@trnddc06>
<Pine.LNX.4.62.0511301950020.14853@static-141-149-129-16.buff.east.verizon.net>
<Wyujf.6888$AB2.3546@trnddc08> <pan.2005.12.01.13.54.19.874687@charter.net>
<438f0398@duster.adelaide.on.net> <qDLjf.8564$ea6.2941@news-server.bigpond.net.au>
<438f94d4@duster.adelaide.on.net> <mGMjf.8636$ea6.2974@news-server.bigpond.net.au>
<438fa236@duster.adelaide.on.net> <IsNjf.8689$ea6.1243@news-server.bigpond.net.au>
<438fb8b0@duster.adelaide.on.net> <pan.2005.12.02.14.06.08.298860@charter.net>
<4390ea25$1@duster.adelaide.on.net> <pan.2005.12.03.04.00.25.186585@charter.net>
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Date: Sat, 3 Dec 2005 20:42:36 +0800
Lines: 47
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
NNTP-Posting-Host: ppp171-253.lns1.per1.internode.on.net
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ihug.co.nz!news.xtra.co.nz!news-south.connect.com.au!duster.adelaide.on.net!not-
for-mail
Xref: g2news1.google.com comp.sys.cbm:12291 comp.sys.atari.8bit:3443
comp.sys.sinclair:6392 alt.games.video.xbox:34338

"Ronald J. Hall" <dark_lord@charter.net> wrote in message
news:pan.2005.12.03.04.00.25.186585@charter.net...
> On Sat, 03 Dec 2005 08:43:13 +0800, Clockmeister wrote:
>
>>
>> "Ronald J. Hall" <dark_lord@charter.net> wrote in message
>> news:pan.2005.12.02.14.06.08.298860@charter.net...
>>> On Fri, 02 Dec 2005 10:59:57 +0800, Clockmeister wrote:
>>>
>>>> "Mark Bedingfield" <mark@nomorespamplease.computercom.com.au> wrote in
>>>> message news:IsNjf.8689$ea6.1243@news-server.bigpond.net.au...
>>>>> Clockmeister wrote:

>>>
>>>>> So how is the 16bit DSP driven sound on the A1200 anyway?
>>>>>
>>>>
>>>> Possibly more common then Falcons.
>>>> http://amiga.resource.cx/exp/search.pl?dir=audio
>>>>
>>>> Quite a number of options there.
>>>
>>> I'm sorry, I couldn't find prices for those cards. How much does it cost
>>> to make an Amiga comparable, audio wise, to a stock Falcon? :-)
>>>
>>
>> What does that have to do with what was being discussed?
>
> Because if I have to go out and pay $$$ to add something to an Amiga just
> to bring it *up* to the level of my Falcon...

...and beyond. Amiga has that option, you don't.

well, I'll just stick with my
> Falcon. :-)

Good for you, it's a nice machine in it's standard configuration, no
question. I prefer my PC nowadays.

>> Where would you find a Falcon period?
>
> Right now? About 2 feet away... :-)
>

I know of one in Perth...

From 3904447407881778662
X-Google-Thread: f4600,b9724cb16b51fa69,start
X-Google-Thread: 10fd69,b9724cb16b51fa69,start
X-Google-Thread: f8760,b9724cb16b51fa69,start
X-Google-Thread: 105753,b9724cb16b51fa69,start
X-Google-Attributes: gidf4600,gid10fd69,gidf8760,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g43g2000cwa.googlegroups.com!not-for-
mail
From: "Bill H" <bill@ts1000.us>
Newsgroups: comp.sys.sinclair,comp.sys.tandy,comp.sys.atari.8bit,comp.sys.cbm
Subject: 100% OT but too bizarre not to pass along
Date: 3 Dec 2005 04:51:53 -0800
Organization: http://groups.google.com
Lines: 4
Message-ID: <1133614313.453065.47640@g43g2000cwa.googlegroups.com>
NNTP-Posting-Host: 24.164.164.6

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98),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g43g2000cwa.googlegroups.com; posting-host=24.164.164.6;
   posting-account=hiYE7A0AAAD_YiOsoDcZiPmh6sWeMZBG
Xref: g2news1.google.com comp.sys.sinclair:6393 comp.sys.tandy:1758
comp.sys.atari.8bit:3444 comp.sys.cbm:12292

Read the following and discuss:

http://news.yahoo.com/s/ap/20051201/ap_on_fe_st/
wa_bestiality;_ylt=Am4Pka1yCqInOQsoYbL3V8sDW7oF;_ylu=X3oDMTBiMW04NW9mBHNlYwMlJVRPU
CUl

From 5744428565571829621
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X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!proxad.net!212.101.4.254.MISMATCH!
solnet.ch!solnet.ch!dedekind.zen.co.uk!zen.net.uk!fuller.zen.co.uk!
prichard.zen.co.uk.POSTED!not-for-mail
From: W Marsh <wayneDOTmarshATgmailDOTcom@>
Newsgroups: comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Date: Sat, 03 Dec 2005 14:19:36 +0000
Message-ID: <e5a3p1tdoritq4hj5esd0u63m63mt2f3p6@4ax.com>
References: <rZOjf.8734$ea6.3146@news-server.bigpond.net.au>
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X-Complaints-To: abuse@zen.co.uk
Xref: g2news1.google.com comp.sys.cbm:12299 comp.sys.atari.8bit:3445
comp.sys.sinclair:6398

On Sat, 03 Dec 2005 08:35:23 +0000, The Starglider
<the_starglider2002@wibble.co.uk> wrote:

>On Sat, 3 Dec 2005 08:36:50 +0800, "Clockmeister" <no-one@nowhere.com> wrote:
>
>>
>>"The Starglider" <the_starglider2002@wibble.co.uk> wrote in message
>>news:3h21p11108k7lt0h6anibnp45quvqu658o@4ax.com...
>>> On Fri, 2 Dec 2005 20:33:58 +0800, "Clockmeister" <no-one@nowhere.com>
>>> wrote:
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>>>>
>>>>"The Starglider" <the_starglider2002@wibble.co.uk> wrote in message
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>>>>> On Fri, 2 Dec 2005 17:12:15 +0800, "Clockmeister" <no-one@nowhere.com>
>>>>> wrote:
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>>>>>>"The Starglider" <the_starglider2002@wibble.co.uk> wrote in message
>>>>>>news:3210p15k3mq6q38ia6sip5e7n3kfjleanh@4ax.com...
>>>>>
>>>>>
>>>>>>>
>>>>>>> C64=custom chips
>>>>>>> Speccy=none
>>>>>>>
>>>>>>> Faster? Spectrum
>>>>>>
>>>>>>It couldn't do anything approaching what the C64 was capable of, so no
>>>>>>contest there.
>>>>>>
>>>>> What could the C64 do that the Spectrum couldn't?
>>>>
>>>>Play SID tunes.
>>>>
>>> The 128k can do SID type music no problem.
>>
>>Nothing like a the SID, it sounds crap. Next...
>>
>Thne you're tone deaf, as it's doing exactly the same effect as a SID chip does.

Nonsense - the SID chip is an analogue/digital (mixed) synthesizer
with proper envelopes, lots of waveforms and a filter. It sound is
very complex - even PCs can't replicate it perfectly, let alone a
Spectrum on an AY.

You're timbre deaf!

From 8034591518372193385
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af

X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!wns14feed!worldnet.att.net!24.30.200.11!news-east.rr.com!
news.rr.com!news-server.columbus.rr.com!hwmnpeer01.lga!hwmedia!hw-filter.lga!
fe04.lga.POSTED!53ab2750!not-for-mail
From: "Ronald J. Hall" <dark_lord@charter.net>
Organization: DarkForce!
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
User-Agent: Pan/0.14.2 (This is not a psychotic episode. It's a cleansing moment
of clarity.)
Message-Id: <pan.2005.12.03.16.17.11.568084@charter.net>
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
References: <1133327818.894558.34980@g43g2000cwa.googlegroups.com>
<Xqejf.18468$Lw5.9581@text.news.blueyonder.co.uk>
<1133351752.808226.146190@g49g2000cwa.googlegroups.com>
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<Pine.LNX.4.62.0511301950020.14853@static-141-149-129-16.buff.east.verizon.net>
<Wyujf.6888$AB2.3546@trnddc08> <pan.2005.12.01.13.54.19.874687@charter.net>
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<438fa236@duster.adelaide.on.net> <IsNjf.8689$ea6.1243@news-server.bigpond.net.au>
<438fb8b0@duster.adelaide.on.net> <pan.2005.12.02.14.06.08.298860@charter.net>
<4390ea25$1@duster.adelaide.on.net> <pan.2005.12.03.04.00.25.186585@charter.net>
<439192bf$1@duster.adelaide.on.net>
MIME-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-1
Content-Transfer-Encoding: 8bit
Lines: 46
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NNTP-Posting-Date: Sat, 03 Dec 2005 09:11:07 MST
Date: Sat, 03 Dec 2005 11:17:13 -0500
Xref: g2news1.google.com comp.sys.cbm:12306 comp.sys.atari.8bit:3446
comp.sys.sinclair:6407 alt.games.video.xbox:34356

On Sat, 03 Dec 2005 20:42:36 +0800, Clockmeister wrote:

>> "Ronald J. Hall" <dark_lord@charter.net> wrote in message
>> Because if I have to go out and pay $$$ to add something to an Amiga just
>> to bring it *up* to the level of my Falcon...
>
> ...and beyond. Amiga has that option, you don't.

Wrong. There are options for Atari's as well.

> well, I'll just stick with my

>> Falcon. :-)
>
> Good for you, it's a nice machine in it's standard configuration, no
> question. I prefer my PC nowadays.

Yes, very nice in its standard configuration. Of course, mine is way
beyond "stock" now:

95mhz '060 CPU
256 megs SDRAM
14 megs ST RAM
80 gig HD
Plextor 12/4/32 CDRW
Wizztronics Rack case

The question is Clockie, do you prefer your nowadays PC over your Amigas?
There is no doubt that my AMD powered Linux box with a 19" monitor, 120
gid HD, 512 megs RAM, etc, etc out-specs my Falcon (and your Amiga), but
which do we **enjoy* using more? :-)

>>> Where would you find a Falcon period?
>>
>> Right now? About 2 feet away... :-)
>>
>
> I know of one in Perth...

I know of many here...

--
_/_/_/

Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
References: <1133327818.894558.34980@g43g2000cwa.googlegroups.com>
<Xqejf.18468$Lw5.9581@text.news.blueyonder.co.uk>
<1133351752.808226.146190@g49g2000cwa.googlegroups.com>
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<MPG.1df7cc2b8d21916d989a0b@news.chi.sbcglobal.net>
<3v6j24F12ubt5U1@individual.net> <dgpjf.364$n84.254@trnddc06>
<Pine.LNX.4.62.0511301950020.14853@static-141-149-129-16.buff.east.verizon.net>
<Wyujf.6888$AB2.3546@trnddc08> <pan.2005.12.01.13.54.19.874687@charter.net>
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NNTP-Posting-Date: Sat, 03 Dec 2005 09:25:15 MST
Date: Sat, 03 Dec 2005 11:31:21 -0500
Xref: g2news1.google.com comp.sys.cbm:12307 comp.sys.atari.8bit:3447
comp.sys.sinclair:6409 alt.games.video.xbox:34358

On Sat, 03 Dec 2005 20:17:27 +0800, Clockmeister wrote:

> "Ronald J. Hall" <dark_lord@charter.net> wrote in message
>> C'mon Clockie, can't we just acknowledge that both have strengths and
>> weaknessess and let be? :-)
>
> Sure, I never have disagreed with that but the claim that ST's are better
> then any Amiga is nonsense.

I still disagree with you here. Why? Because use of a computer, is very
individualistic. "Better" doesn't necessarily have to mean hard specs that
are better or less from one computer model to the next. Give you an
example, setup my main AMD computer with Windows. XP, 98SE, it don't
matter. Then set it up with Mandriva Linux. Which is more enjoyable? For
me, beyond any hope of arguement, its Linux. I think Windows (any version)
and MS suck vacuum hard. Its the exact same hardware, but the machine is
absolutley *totally* different under these 2 OSs. One for me is enjoyable,
the other is a real PITA.

Same with the Amiga and Atari. Sure, on some individual models, the Amiga
has some better hard specs. Sure, on some individual models, the Atari
line has some better hard specs. There is nothing wrong with Intuition and
Workbench, I just feel infinitely more comfortable with TOS. So, as I
said, its very individualistic. Thats why I feel when someone says,

computer X is better than computer Y, and someone else says thats
nonsense, I can't help but feel that the issue is being overly simplified.
I could accept it if you said, "the Amiga is better for me". As I'm
saying, Atari is better for me... :-)

Everyones mileage may vary, of course.

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_/_/_/

>I am sad to admit it, but there is one thing that the C64 can do and the
>Spectrum (as of now at least) cannot...
>
>see here: <url: http://tfe.c64.org/> and this:
><http://dunkels.com/adam/tfe/>

Starglider said:

"My question was not what hardware has the C64 got that the Speccy hasn't
got."

deKay
--
 + Lofi Gaming: www.lofi-gaming.org.uk [Gamertag: deKay 01]
 |- Gaming Diary: www.lofi-gaming.org.uk/diary/
 |- My computer runs at 3.5MHz and I'm proud of that
 |- CSS Crap Games Comp 2005: http://www.lofi-gaming.org.uk/speccy/cgc2005/

From 7534919265045720074
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
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trndny02.POSTED!133bf2de!not-for-mail
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
References: <438fb748$1@duster.adelaide.on.net> <rZOjf.8734$ea6.3146@news-
server.bigpond.net.au> <438fcaa7@duster.adelaide.on.net>
<ndQjf.8779$ea6.5094@news-server.bigpond.net.au> <439002df@duster.adelaide.on.net>
<3210p15k3mq6q38ia6sip5e7n3kfjleanh@4ax.com> <43900ff3@duster.adelaide.on.net>
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<pfi3p15k3i3pp2o43odqk54hionaik1kis@4ax.com>
Message-ID: <op.s07wt6kc3umdqj@thesmog.home.dokos-gr.net>
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Lines: 33
Date: Sat, 03 Dec 2005 17:14:23 GMT
NNTP-Posting-Host: 71.253.8.22
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X-Trace: trndny02 1133630063 71.253.8.22 (Sat, 03 Dec 2005 12:14:23 EST)
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Xref: g2news1.google.com comp.sys.cbm:12309 comp.sys.atari.8bit:3449
comp.sys.sinclair:6411 alt.games.video.xbox:34365

��� Sat, 03 Dec 2005 11:38:49 -0500,o(h) deKay
<andyk@deleteme.lofi-gaming.nospam.org.uk.invalid> ������:

> Soni tempori elseu romani yeof helsforo nisson ol sefini ill des Fri, 02
> Dec
> 2005 18:22:17 GMT, sefini jorgo geanyet des mani yeof do
> comp.sys.sinclair,
> yawatina tan reek esk "Da Smog" <thesmog@nospam.net> fornis do marikano
> es
> bono tan el:
>
>> I am sad to admit it, but there is one thing that the C64 can do and the
>> Spectrum (as of now at least) cannot...
>>
>> see here: <url: http://tfe.c64.org/> and this:
>> <http://dunkels.com/adam/tfe/>
>
> Starglider said:
>
> "My question was not what hardware has the C64 got that the Speccy hasn't
> got."
>
> deKay

Yes and the reason for the link was that it can run a webserver (not the
TFE hardware but the actual software) and connect to the net. They can, we
can't (darn).

Phoebus
--
�������������� �� ������������ ������������ ������������ �� Opera:
http://www.opera.com/mail/

From -8242405448571021021
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!fu-berlin.de!uni-berlin.de!
individual.net!not-for-mail
From: Matthew Westcott <gasman@raww.org>
Newsgroups: comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Date: Sat, 03 Dec 2005 17:25:10 +0000
Lines: 18
Message-ID: <3ve2noF15n6caU1@individual.net>
References: <438fb748$1@duster.adelaide.on.net> <rZOjf.8734$ea6.3146@news-

server.bigpond.net.au> <438fcaa7@duster.adelaide.on.net>
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<3210p15k3mq6q38ia6sip5e7n3kfjleanh@4ax.com> <43900ff3@duster.adelaide.on.net>
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Xref: g2news1.google.com comp.sys.cbm:12310 comp.sys.atari.8bit:3450
comp.sys.sinclair:6412

deKay wrote:

> yawatina tan reek esk "Da Smog" <thesmog@nospam.net> fornis do marikano es
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>
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>>
>>see here: <url: http://tfe.c64.org/> and this:
>><http://dunkels.com/adam/tfe/>
>
> Starglider said:
>
> "My question was not what hardware has the C64 got that the Speccy hasn't
> got."

We're probably closer to having web-server hardware for the Speccy than
we are to having web-server software, though.

From -2999186758743452222
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
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X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!newspeer1.nwr.nac.net!colt.net!
newsfeed.esat.net!nntp.theplanet.net!inewsm1.nntp.theplanet.net!
news.theplanet.net!not-for-mail
From: The Starglider <the_starglider2002@wibble.co.uk>
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???

Date: Sat, 03 Dec 2005 18:17:35 +0000
Organization: Starglider Productions
Lines: 36
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X-Newsreader: Forte Agent 1.93/32.576 English (American)
Xref: g2news1.google.com comp.sys.cbm:12312 comp.sys.atari.8bit:3451 comp.sys.sinclair:6416 alt.games.video.xbox:34369

On Sat, 03 Dec 2005 12:06:32 GMT, Lars Haugseth <njus@larshaugseth.com> wrote:

>
>* The Starglider <the_starglider2002@wibble.co.uk> wrote:
>|
>| On Fri, 02 Dec 2005 13:51:20 GMT, Lars Haugseth <njus@larshaugseth.com> wrote:
>|
>|>
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>|>|
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>|>
>|>320x200 pixels?
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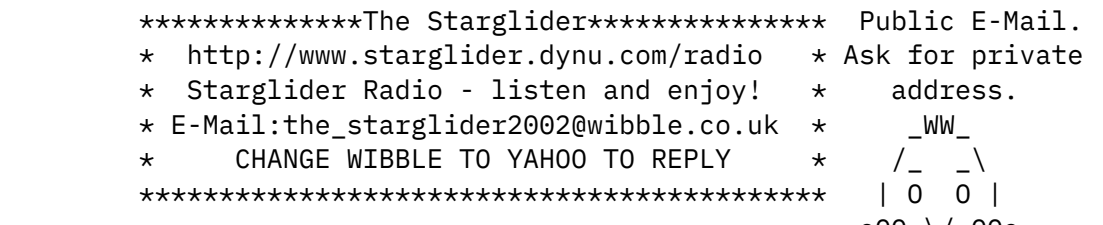
>it is run and not much else, so I fail to see the distinction.

the distinction is that with a stock C64 and a stock Spectrum, there's really nothing (bar the resolution) that the C64 can do that the speccy can't in games or apps.
--



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border2.nntp.ams.giganews.com!border1.nntp.ams.giganews.com!nntp.giganews.com!
pe2.news.blueyonder.co.uk!blueyonder!pe1.news.blueyonder.co.uk!blueyonder!
text.news.blueyonder.co.uk!53ab2750!not-for-mail
Reply-To: "Brian Gaff" <briang1@blueyonder.co.uk>
From: "Brian Gaff" <Briang1@blueyonder.co.uk>
Newsgroups: comp.sys.sinclair,comp.sys.tandy,comp.sys.atari.8bit,comp.sys.cbm
References: <1133614313.453065.47640@g43g2000cwa.googlegroups.com>
Subject: Re: 100% OT but too bizarre not to pass along
Lines: 21
Organization: Almost Normal
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <pVlkf.1809$iz3.537@text.news.blueyonder.co.uk>
Date: Sat, 03 Dec 2005 18:58:29 GMT
NNTP-Posting-Host: 82.43.145.187
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X-Trace: text.news.blueyonder.co.uk 1133636309 82.43.145.187 (Sat, 03 Dec 2005
18:58:29 GMT)
NNTP-Posting-Date: Sat, 03 Dec 2005 18:58:29 GMT
Xref: g2news1.google.com comp.sys.sinclair:6417 comp.sys.tandy:1762
comp.sys.atari.8bit:3452 comp.sys.cbm:12313

Ever heard of shorter links?

Anyway, I don't think I want to comment, the guy was an idiot.

Brian

--
Brian Gaff....Note, this account does not accept Bcc: email.
graphics are great, but the blind can't hear them
Email: briang1@blueyonder.co.uk

"Bill H" <bill@ts1000.us> wrote in message
news:1133614313.453065.47640@g43g2000cwa.googlegroups.com...
> Read the following and discuss:
>
> http://news.yahoo.com/s/ap/20051201/ap_on_fe_st/
wa_bestiality;_ylt=Am4Pka1yCqInOQsoYbL3V8sDW7oF;_ylu=X3oDMTBiMW04NW9mBHNlYwMlJVRPU
CUl
>

From 9102994991300387662
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,public
X-Google-Language: ENGLISH,ASCII-7-bit
From: "Clockmeister" <no-one@nowhere.com>
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
References: <438fb748$1@duster.adelaide.on.net> <rZOjf.8734$ea6.3146@news-
server.bigpond.net.au> <438fcaa7@duster.adelaide.on.net>
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<3210p15k3mq6q38ia6sip5e7n3kfjleanh@4ax.com> <43900ff3@duster.adelaide.on.net>
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Date: Sun, 4 Dec 2005 03:23:54 +0800
Lines: 42
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X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
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X-RFC2646: Format=Flowed; Original
NNTP-Posting-Host: ppp171-253.lns1.per1.internode.on.net
Message-ID: <4391f0cd$1@duster.adelaide.on.net>
X-Trace: duster.adelaide.on.net 1133637837 150.101.171.253 (4 Dec 2005 05:53:57
+1050)
Path: g2news1.google.com!news2.google.com!newsread.com!news-xfer.newsread.com!
logbridge.uoregon.edu!newsfeeds.ihug.co.nz!ihug.co.nz!news.xtra.co.nz!news-
south.connect.com.au!duster.adelaide.on.net!not-for-mail
Xref: g2news1.google.com comp.sys.cbm:12314 comp.sys.atari.8bit:3453
comp.sys.sinclair:6418 alt.games.video.xbox:34376

"The Starglider" <the_starglider2002@wibble.co.uk> wrote in message
news:l8o3p15m7i7qdcoep2t8sm9m4qttgpjb66@4ax.com...
> On Sat, 03 Dec 2005 12:06:32 GMT, Lars Haugseth <njus@larshaugseth.com>
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>
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> games
> or apps.

Hardware sprites.

From -7385782635827545196
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
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X-Google-Language: ENGLISH,ASCII-7-bit
From: "Clockmeister" <no-one@nowhere.com>
Newsgroups:

comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
References: <1133352451.027678.172550@g49g2000cwa.googlegroups.com>
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Date: Sun, 4 Dec 2005 03:28:00 +0800
Lines: 25
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X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
NNTP-Posting-Host: ppp171-253.lns1.per1.internode.on.net
Message-ID: <4391f1c3$1@duster.adelaide.on.net>
X-Trace: duster.adelaide.on.net 1133638083 150.101.171.253 (4 Dec 2005 05:58:03
+1050)
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ihug.co.nz!news.xtra.co.nz!news-south.connect.com.au!duster.adelaide.on.net!not-
for-mail
Xref: g2news1.google.com comp.sys.cbm:12315 comp.sys.atari.8bit:3454
comp.sys.sinclair:6419 alt.games.video.xbox:34377

"The Starglider" <the_starglider2002@wibble.co.uk> wrote in message
news:ram2p1pgd498hop09k5psemh7apduf9c6q@4ax.com...
> On Fri, 2 Dec 2005 06:43:20 +0800, "Clockmeister" <no-one@nowhere.com>
> wrote:
>
>>
>>"Ronald J. Hall" <dark_lord@charter.net> wrote in message
>>news:pan.2005.12.01.14.51.51.685357@charter.net...
>>> On Thu, 01 Dec 2005 22:07:15 +0800, Clockmeister wrote:
>>>
>>>> For everyone else the Amiga was best.
>>>
>>> Odd then, that I'm -not- a MIDI user yet still chose the ST line.
>>
>>You're mad :-)
>>
> Maybe so, but so then is Fatboy Slim, who uses ST's to make his dance
> tracks
> that have sold millions around the world.
>

You'll find that he *is* a MIDI user. Do try to keep up.

From 4851613136972277725
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,public
X-Google-Language: ENGLISH,ASCII-7-bit
From: "Clockmeister" <no-one@nowhere.com>
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
References: <1133352451.027678.172550@g49g2000cwa.googlegroups.com>
<MPG.1df7cc2b8d21916d989a0b@news.chi.sbcglobal.net>
<3v6j24F12ubt5U1@individual.net> <dgpjf.364$n84.254@trnddc06>
<Pine.LNX.4.62.0511301950020.14853@static-141-149-129-16.buff.east.verizon.net>
<Wyujf.6888$AB2.3546@trnddc08> <pan.2005.12.01.13.54.19.874687@charter.net>
<438f0398@duster.adelaide.on.net> <pan.2005.12.01.14.51.51.685357@charter.net>
<438f7c8d@duster.adelaide.on.net> <ram2p1pgd498hop09k5psemh7apduf9c6q@4ax.com>
<43917a9c$0$17703$afc38c87@news.optusnet.com.au>
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Date: Sun, 4 Dec 2005 03:31:59 +0800
Lines: 33
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Response
NNTP-Posting-Host: ppp171-253.lns1.per1.internode.on.net
Message-ID: <4391f2b2$1@duster.adelaide.on.net>
X-Trace: duster.adelaide.on.net 1133638322 150.101.171.253 (4 Dec 2005 06:02:02
+1050)
Path: g2news1.google.com!news4.google.com!news.glorb.com!newsfeeds.ihug.co.nz!
ihug.co.nz!news.xtra.co.nz!news-south.connect.com.au!duster.adelaide.on.net!not-
for-mail
Xref: g2news1.google.com comp.sys.cbm:12316 comp.sys.atari.8bit:3455
comp.sys.sinclair:6420 alt.games.video.xbox:34378

"Mark Bedingfield" <atari030@nomorespampleaseoptusnet.com.au> wrote in
message news:43917a9c$0$17703$afc38c87@news.optusnet.com.au...
> The Starglider wrote:
>> On Fri, 2 Dec 2005 06:43:20 +0800, "Clockmeister" <no-one@nowhere.com>
>> wrote:
>>
>>
>>>"Ronald J. Hall" <dark_lord@charter.net> wrote in message
>>>news:pan.2005.12.01.14.51.51.685357@charter.net...
>>>
>>>>On Thu, 01 Dec 2005 22:07:15 +0800, Clockmeister wrote:
>>>>
>>>>
>>>>>For everyone else the Amiga was best.
>>>>
>>>>Odd then, that I'm -not- a MIDI user yet still chose the ST line.

>>>
>>>You're mad :-)
>>>
>>
>> Maybe so, but so then is Fatboy Slim, who uses ST's to make his dance
>> tracks
>> that have sold millions around the world.
>>
> And Queen, Madonna, Jean Michael Jaree.....

Moby too at one time I believe. None of that proves a thing though, the
amount of TV networks, artists and studios etc that used Amigas is just as
impressive.
They were the glory days for the niche systems...

From 270406534137571227
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,public
X-Google-Language: ENGLISH,ASCII-7-bit
From: "Clockmeister" <no-one@nowhere.com>
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
References: <1133327818.894558.34980@g43g2000cwa.googlegroups.com>
<1133351752.808226.146190@g49g2000cwa.googlegroups.com>
<1133352451.027678.172550@g49g2000cwa.googlegroups.com>
<MPG.1df7cc2b8d21916d989a0b@news.chi.sbcglobal.net>
<3v6j24F12ubt5U1@individual.net> <dgpjf.364$n84.254@trnddc06>
<Pine.LNX.4.62.0511301950020.14853@static-141-149-129-16.buff.east.verizon.net>
<Wyujf.6888$AB2.3546@trnddc08> <pan.2005.12.01.13.54.19.874687@charter.net>
<438f0398@duster.adelaide.on.net> <qDLjf.8564$ea6.2941@news-server.bigpond.net.au>
<438f94d4@duster.adelaide.on.net> <mGMjf.8636$ea6.2974@news-server.bigpond.net.au>
<438fa236@duster.adelaide.on.net> <IsNjf.8689$ea6.1243@news-server.bigpond.net.au>
<438fb8b0@duster.adelaide.on.net> <pan.2005.12.02.14.06.08.298860@charter.net>
<4390ea25$1@duster.adelaide.on.net>
<43910c09$0$9287$afc38c87@news.optusnet.com.au>
<pan.2005.12.03.04.09.06.195533@charter.net> <43918cda@duster.adelaide.on.net>
<pan.2005.12.03.16.31.19.221377@charter.net>
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Date: Sun, 4 Dec 2005 03:39:57 +0800
Lines: 56
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
NNTP-Posting-Host: ppp171-253.lns1.per1.internode.on.net
Message-ID: <4391f6cc$1@duster.adelaide.on.net>

X-Trace: duster.adelaide.on.net 1133639372 150.101.171.253 (4 Dec 2005 06:19:32 +1050)
Path: g2news1.google.com!news2.google.com!newsread.com!news-xfer.newsread.com!logbridge.uoregon.edu!newsfeeds.ihug.co.nz!ihug.co.nz!news.xtra.co.nz!news-south.connect.com.au!duster.adelaide.on.net!not-for-mail
Xref: g2news1.google.com comp.sys.cbm:12317 comp.sys.atari.8bit:3456 comp.sys.sinclair:6421 alt.games.video.xbox:34379

"Ronald J. Hall" <dark_lord@charter.net> wrote in message news:pan.2005.12.03.16.31.19.221377@charter.net...
> On Sat, 03 Dec 2005 20:17:27 +0800, Clockmeister wrote:
>
>> "Ronald J. Hall" <dark_lord@charter.net> wrote in message
>>> C'mon Clockie, can't we just acknowledge that both have strengths and
>>> weaknessess and let be? :-)
>>
>> Sure, I never have disagreed with that but the claim that ST's are better
>> then any Amiga is nonsense.
>
> I still disagree with you here. Why? Because use of a computer, is very
> individualistic. "Better" doesn't necessarily have to mean hard specs that
> are better or less from one computer model to the next.

The Amiga was simply a more capable computer. Sure, the ST was better at *one* thing out of the box, but that was it.
Read the hardware specs, from a technical point of view the Amiga is simply much more impressive.

Give you an
> example, setup my main AMD computer with Windows. XP, 98SE, it don't
> matter. Then set it up with Mandriva Linux. Which is more enjoyable? For
> me, beyond any hope of arguement, its Linux. I think Windows (any version)
> and MS suck vacuum hard. Its the exact same hardware, but the machine is
> absolutley *totally* different under these 2 OSs. One for me is enjoyable,
> the other is a real PITA.
>

OS choice, yeah OK I've tried Linux and Windows of various ilks and now use XP.

> Same with the Amiga and Atari. Sure, on some individual models, the Amiga
> has some better hard specs. Sure, on some individual models, the Atari
> line has some better hard specs. There is nothing wrong with Intuition and
> Workbench, I just feel infinitely more comfortable with TOS. So, as I
> said, its very individualistic. Thats why I feel when someone says,
> computer X is better than computer Y, and someone else says thats
> nonsense, I can't help but feel that the issue is being overly simplified.
> I could accept it if you said, "the Amiga is better for me". As I'm
> saying, Atari is better for me... :-)
>
> Everyones mileage may vary, of course.

Sure, it's subjective and that is a fair enough but for me using TOS is like
going back in time to the dark ages.
Remember, I had both an ST and an Amiga at the same time (ST first) and I
simply cannot see the benefit of owning an ST unless you are into MIDI.
The ST simply lacked that jaw dropping WOW factor the Amiga had.

To each their own.

From -558162639582011530
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,public
X-Google-Language: ENGLISH,ASCII-7-bit
From: "Clockmeister" <no-one@nowhere.com>
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
References: <1133327818.894558.34980@g43g2000cwa.googlegroups.com>
<Xqejf.18468$Lw5.9581@text.news.blueyonder.co.uk>
<1133351752.808226.146190@g49g2000cwa.googlegroups.com>
<1133352451.027678.172550@g49g2000cwa.googlegroups.com>
<MPG.1df7cc2b8d21916d989a0b@news.chi.sbcglobal.net>
<3v6j24F12ubt5U1@individual.net> <dgpjf.364$n84.254@trnddc06>
<Pine.LNX.4.62.0511301950020.14853@static-141-149-129-16.buff.east.verizon.net>
<Wyujf.6888$AB2.3546@trnddc08> <pan.2005.12.01.13.54.19.874687@charter.net>
<438f0398@duster.adelaide.on.net> <qDLjf.8564$ea6.2941@news-server.bigpond.net.au>
<438f94d4@duster.adelaide.on.net> <mGMjf.8636$ea6.2974@news-server.bigpond.net.au>
<438fa236@duster.adelaide.on.net> <IsNjf.8689$ea6.1243@news-server.bigpond.net.au>
<438fb8b0@duster.adelaide.on.net> <pan.2005.12.02.14.06.08.298860@charter.net>
<4390ea25$1@duster.adelaide.on.net> <pan.2005.12.03.04.00.25.186585@charter.net>
<439192bf$1@duster.adelaide.on.net> <pan.2005.12.03.16.17.11.568084@charter.net>
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Date: Sun, 4 Dec 2005 03:48:26 +0800
Lines: 62
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
NNTP-Posting-Host: ppp171-253.lns1.per1.internode.on.net
Message-ID: <4391f6cd$1@duster.adelaide.on.net>
X-Trace: duster.adelaide.on.net 1133639373 150.101.171.253 (4 Dec 2005 06:19:33
+1050)
Path: g2news1.google.com!news3.google.com!newshub.sdsu.edu!peer01.west.cox.net!
cox.net!newsfeeds.ihug.co.nz!ihug.co.nz!news.xtra.co.nz!news-south.connect.com.au!
duster.adelaide.on.net!not-for-mail
Xref: g2news1.google.com comp.sys.cbm:12318 comp.sys.atari.8bit:3457

comp.sys.sinclair:6422 alt.games.video.xbox:34380

"Ronald J. Hall" <dark_lord@charter.net> wrote in message
news:pan.2005.12.03.16.17.11.568084@charter.net...
> On Sat, 03 Dec 2005 20:42:36 +0800, Clockmeister wrote:
>
>>> "Ronald J. Hall" <dark_lord@charter.net> wrote in message
>>> Because if I have to go out and pay $$$ to add something to an Amiga
>>> just
>>> to bring it *up* to the level of my Falcon...
>>
>> ...and beyond. Amiga has that option, you don't.
>
> Wrong. There are options for Atari's as well.
>
>> well, I'll just stick with my
>>> Falcon. :-)
>>
>> Good for you, it's a nice machine in it's standard configuration, no
>> question. I prefer my PC nowadays.
>
> Yes, very nice in its standard configuration. Of course, mine is way
> beyond "stock" now:
>
> 95mhz '060 CPU

Is that overclocked?

> 256 megs SDRAM
> 14 megs ST RAM
> 80 gig HD
> Plextor 12/4/32 CDRW
> Wizztronics Rack case
>
> The question is Clockie, do you prefer your nowadays PC over your Amigas?

Absolutely. Games like BF2 rock, the application choices are wide and varied
plus XP is good. I hardly use alternatives at all anymore.

> There is no doubt that my AMD powered Linux box with a 19" monitor, 120
> gid HD, 512 megs RAM, etc, etc out-specs my Falcon (and your Amiga), but
> which do we **enjoy* using more? :-)

To be honest, I enjoy my PC. I still wish the multitasking was as fast and
smooth and efficient on my PC as it was on my Amiga, but of all the OS's
I've tried none come close.
Ah well, I can live with it.

>>>> Where would you find a Falcon period?
>>>
>>> Right now? About 2 feet away... :-)
>>>

>>
>> I know of one in Perth...
>
> I know of many here...

Imagine if C= and Atari had kept going and actually got their shit
together... where we would be now.

Probably doing this ;-)

From -8738303059359752893
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Thread: 1011b0,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,gid1011b0,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g49g2000cwa.googlegroups.com!not-for-
mail

From: "Sintech" <speccyman@yahoo.de>

Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox,alt.marssc
an

Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???

Date: 3 Dec 2005 12:05:41 -0800
Organization: http://groups.google.com
Lines: 3
Message-ID: <1133640341.518303.323600@g49g2000cwa.googlegroups.com>
References: <1133327818.894558.34980@g43g2000cwa.googlegroups.com>
   <Xqejf.18468$Lw5.9581@text.news.blueyonder.co.uk>
   <1133351752.808226.146190@g49g2000cwa.googlegroups.com>
   <1133352451.027678.172550@g49g2000cwa.googlegroups.com>
NNTP-Posting-Host: 84.160.152.15
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1133640346 27878 127.0.0.1 (3 Dec 2005 20:05:46 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Sat, 3 Dec 2005 20:05:46 +0000 (UTC)
In-Reply-To: <1133352451.027678.172550@g49g2000cwa.googlegroups.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Windows NT 5.0; de-DE; rv:1.7.8) Gecko/
20050511 Firefox/1.0.4,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g49g2000cwa.googlegroups.com; posting-host=84.160.152.15;
   posting-account=sOoo7gwAAAAw7LWUR_nnu8V7LUHYLx1y
Xref: g2news1.google.com comp.sys.cbm:12320 comp.sys.atari.8bit:3458
comp.sys.sinclair:6424 alt.games.video.xbox:34383 alt.marsscan:50

Hi Bill, we are talking about use as a doorstopper, not as a games

machine.

From 4345233982291547728
X-Google-Thread: f8760,14baabd141c85454
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!f14g2000cwb.googlegroups.com!not-for-mail
From: stephensheppard@hotmail.com
Newsgroups: comp.sys.atari.8bit
Subject: Re: Read Sparta Disks from MyDos
Date: 3 Dec 2005 12:23:34 -0800
Organization: http://groups.google.com
Lines: 27
Message-ID: <1133641414.041367.323000@f14g2000cwb.googlegroups.com>
References: <1133440029.586788.312640@g44g2000cwa.googlegroups.com>
   <Iz4kf.3045$nA2.417@newssvr22.news.prodigy.net>
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Mime-Version: 1.0
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X-Trace: posting.google.com 1133641418 29391 127.0.0.1 (3 Dec 2005 20:23:38 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Sat, 3 Dec 2005 20:23:38 +0000 (UTC)
In-Reply-To: <1133577971.659767.263070@g47g2000cwa.googlegroups.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Win98; en-US; rv:1.7.12) Gecko/20050915 Firefox/1.0.7,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: f14g2000cwb.googlegroups.com; posting-host=64.48.73.169;
   posting-account=4ilZLQsAAADHKJufwAjm_Pl2CA076mZi
Xref: g2news1.google.com comp.sys.atari.8bit:3459

Larry wrote:
> Hi Russ, Steve-
>
> Russ, if you already have something, I'd appreciate a copy. BASIC?
> Perhaps we could all three work on this? I do have the SpartaDos
> Construction Set, so I presume that it lays out the details of the disk
> architecture. The idea of being able to directly copy files from a SD
> disk to a MyDos disk is certainly a good one. Sort of a "PolyCopy --
> SD." Sounds interesting, fun, and doable.
>
"Construction Set"? I'll look for this. Thanks!

I did find this:

http://ftp.atari.art.pl/stuff/collections/nir_dary_cds/Tech%2520Info/SPDOS.TXT

> Steve, I'm not aware of any utility that could differentiate different
> Dos disks. I think that would be pretty difficult, unless the actual

> Dos files are on the disk, and of course, it would be simple to
> identify Sparta (and probably Bewesoft).
> -Larry

I should have realized this and probably would have if I took the time
to think. Maybe not. Sometimes I'm just slow.

- Steve Sheppard

From 3046861958328937143
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!newsgate.cistron.nl!
news.tele.dk!news.tele.dk!small.news.tele.dk!news.astraweb.com!newsrouter-
eu.astraweb.com!border1.nntp.ams.giganews.com!nntp.giganews.com!
pe2.news.blueyonder.co.uk!blueyonder!nntp.theplanet.net!
inewsm1.nntp.theplanet.net!news.theplanet.net!not-for-mail
From: The Starglider <the_starglider2002@wibble.co.uk>
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Date: Sat, 03 Dec 2005 20:40:35 +0000
Organization: Starglider Productions
Lines: 57
Message-ID: <hj04p1d4c39joi17snd42oh48u1h37lol6@4ax.com>
References: <438fcaa7@duster.adelaide.on.net> <ndQjf.8779$ea6.5094@news-
server.bigpond.net.au> <439002df@duster.adelaide.on.net>
<3210p15k3mq6q38ia6sip5e7n3kfjleanh@4ax.com> <43900ff3@duster.adelaide.on.net>
<the0p1hk6qnt4na5ikn7d0524htu3ok704@4ax.com>
<87iru7fwcj.fsf@onyxia.eiendomsnett.no>
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<87acfifl2m.fsf@onyxia.eiendomsnett.no>
<l8o3p15m7i7qdcoep2t8sm9m4qttgpjb66@4ax.com> <4391f0cd$1@duster.adelaide.on.net>
NNTP-Posting-Host: 84.69.15.165
Mime-Version: 1.0
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Content-Transfer-Encoding: 7bit
X-Trace: newsg1.svr.pol.co.uk 1133642431 21746 84.69.15.165 (3 Dec 2005 20:40:31
GMT)
NNTP-Posting-Date: 3 Dec 2005 20:40:31 GMT
X-Complaints-To: abuse@theplanet.net
X-Newsreader: Forte Agent 1.93/32.576 English (American)
Xref: g2news1.google.com comp.sys.cbm:12322 comp.sys.atari.8bit:3460
comp.sys.sinclair:6425 alt.games.video.xbox:34387

On Sun, 4 Dec 2005 03:23:54 +0800, "Clockmeister" <no-one@nowhere.com> wrote:

>
>"The Starglider" <the_starglider2002@wibble.co.uk> wrote in message
>news:l8o3p15m7i7qdcoep2t8sm9m4qttgpjb66@4ax.com...
>> On Sat, 03 Dec 2005 12:06:32 GMT, Lars Haugseth <njus@larshaugseth.com>
>> wrote:
>>
>>>
>>>* The Starglider <the_starglider2002@wibble.co.uk> wrote:
>>>|
>>>| On Fri, 02 Dec 2005 13:51:20 GMT, Lars Haugseth <njus@larshaugseth.com>
>>>wrote:
>>>|
>>>|>
>>>|>* The Starglider <the_starglider2002@wibble.co.uk> wrote:
>>>|>|
>>>|>| What could the C64 do that the Spectrum couldn't?
>>>|>
>>>|>320x200 pixels?
>>>|>Hardware sprites?
>>>|>Smooth scrolling?
>>>|>More than 2 colours in one 8x8 pixels grid?
>>>|>3 voices of highly programmable sound?
>>>|>
>>>| My question was not what hardware has the C64 got that the Speccy hasn't
>>>got.
>>>|
>>>| My question was what can the C64 do that the Speccy can't?
>>>
>>>What can be done with software is very much dependent on the hardware on
>>>which
>>>it is run and not much else, so I fail to see the distinction.
>>
>> the distinction is that with a stock C64 and a stock Spectrum, there's
>> really
>> nothing (bar the resolution) that the C64 can do that the speccy can't in
>> games
>> or apps.
>
>Hardware sprites.
>
Again, you're missing the point. I said what can the C64 do that the Spectrum
can't, regardless of hardware.

Now Sprites... Yup, speccy can do that.

Next?

--
        **************The Starglider*************** Public E-Mail.
        * http://www.starglider.dynu.com/radio   * Ask for private
        * Starglider Radio - listen and enjoy!   *   address.
        * E-Mail:the_starglider2002@wibble.co.uk *   _WW_
        *   CHANGE WIBBLE TO YAHOO TO REPLY   *   /_ _\

        ** | O O |
____oOO_\/_OOo_____

From -5696355250103795138
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!news.wiretrip.org!
border2.nntp.ams.giganews.com!border1.nntp.ams.giganews.com!nntp.giganews.com!
pe2.news.blueyonder.co.uk!blueyonder!nntp.theplanet.net!
inewsm1.nntp.theplanet.net!news.theplanet.net!not-for-mail
From: The Starglider <the_starglider2002@wibble.co.uk>
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Date: Sat, 03 Dec 2005 20:41:02 +0000
Organization: Starglider Productions
Lines: 43
Message-ID: <km04p19bns8pjrsevq12iut1agl95o65o9@4ax.com>
References: <3v6j24F12ubt5U1@individual.net> <dgpjf.364$n84.254@trnddc06>
<Pine.LNX.4.62.0511301950020.14853@static-141-149-129-16.buff.east.verizon.net>
<Wyujf.6888$AB2.3546@trnddc08> <pan.2005.12.01.13.54.19.874687@charter.net>
<438f0398@duster.adelaide.on.net> <pan.2005.12.01.14.51.51.685357@charter.net>
<438f7c8d@duster.adelaide.on.net> <ram2p1pgd498hop09k5psemh7apduf9c6q@4ax.com>
<43917a9c$0$17703$afc38c87@news.optusnet.com.au>
<4391f2b2$1@duster.adelaide.on.net>
NNTP-Posting-Host: 84.69.15.165
Mime-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
X-Trace: newsg1.svr.pol.co.uk 1133642458 21746 84.69.15.165 (3 Dec 2005 20:40:58
GMT)
NNTP-Posting-Date: 3 Dec 2005 20:40:58 GMT
X-Complaints-To: abuse@theplanet.net
X-Newsreader: Forte Agent 1.93/32.576 English (American)
Xref: g2news1.google.com comp.sys.cbm:12323 comp.sys.atari.8bit:3461
comp.sys.sinclair:6426 alt.games.video.xbox:34388

On Sun, 4 Dec 2005 03:31:59 +0800, "Clockmeister" <no-one@nowhere.com> wrote:

>
>"Mark Bedingfield" <atari030@nomorespampleaseoptusnet.com.au> wrote in
>message news:43917a9c$0$17703$afc38c87@news.optusnet.com.au...
>> The Starglider wrote:
>>> On Fri, 2 Dec 2005 06:43:20 +0800, "Clockmeister" <no-one@nowhere.com>
>>> wrote:
>>>
>>>
>>>>"Ronald J. Hall" <dark_lord@charter.net> wrote in message

>>>>news:pan.2005.12.01.14.51.51.685357@charter.net...
>>>>
>>>>>On Thu, 01 Dec 2005 22:07:15 +0800, Clockmeister wrote:
>>>>>
>>>>>
>>>>>>For everyone else the Amiga was best.
>>>>>
>>>>>Odd then, that I'm -not- a MIDI user yet still chose the ST line.
>>>>
>>>>You're mad :-)
>>>>
>>>
>>> Maybe so, but so then is Fatboy Slim, who uses ST's to make his dance
>>> tracks
>>> that have sold millions around the world.
>>>
>> And Queen, Madonna, Jean Michael Jaree.............
>
>Moby too at one time I believe. None of that proves a thing though, the
>amount of TV networks, artists and studios etc that used Amigas is just as
>impressive.
>They were the glory days for the niche systems...
>
For music? I know of no artist that does.
--
        **********The Starglider********** Public E-Mail.
        * http://www.starglider.dynu.com/radio   * Ask for private
        * Starglider Radio - listen and enjoy!   *   address.
        * E-Mail:the_starglider2002@wibble.co.uk *   _WW_
        *   CHANGE WIBBLE TO YAHOO TO REPLY   *   /_ _\
        ** | O O |
____oOO_\/_OOo_____

From 984113416056168031
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!newsfeed00.sul.t-online.de!t-online.de!195.92.193.196.MISMATCH!
nntp.theplanet.net!inewsm1.nntp.theplanet.net!news.theplanet.net!not-for-mail
From: The Starglider <the_starglider2002@wibble.co.uk>
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Date: Sat, 03 Dec 2005 20:41:31 +0000
Organization: Starglider Productions
Lines: 37
Message-ID: <7n04p114bd3qegqm8pv9vr6darppa6nvdq@4ax.com>
References: <MPG.1df7cc2b8d21916d989a0b@news.chi.sbcglobal.net>

<3v6j24F12ubt5U1@individual.net> <dgpjf.364$n84.254@trnddc06>
<Pine.LNX.4.62.0511301950020.14853@static-141-149-129-16.buff.east.verizon.net>
<Wyujf.6888$AB2.3546@trnddc08> <pan.2005.12.01.13.54.19.874687@charter.net>
<438f0398@duster.adelaide.on.net> <pan.2005.12.01.14.51.51.685357@charter.net>
<438f7c8d@duster.adelaide.on.net> <ram2p1pgd498hop09k5psemh7apduf9c6q@4ax.com>
<4391f1c3$1@duster.adelaide.on.net>
NNTP-Posting-Host: 84.69.15.165
Mime-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
X-Trace: newsg1.svr.pol.co.uk 1133642486 21746 84.69.15.165 (3 Dec 2005 20:41:26
GMT)
NNTP-Posting-Date: 3 Dec 2005 20:41:26 GMT
X-Complaints-To: abuse@theplanet.net
X-Newsreader: Forte Agent 1.93/32.576 English (American)
Xref: g2news1.google.com comp.sys.cbm:12324 comp.sys.atari.8bit:3462
comp.sys.sinclair:6427 alt.games.video.xbox:34389

On Sun, 4 Dec 2005 03:28:00 +0800, "Clockmeister" <no-one@nowhere.com> wrote:

>
>"The Starglider" <the_starglider2002@wibble.co.uk> wrote in message
>news:ram2p1pgd498hop09k5psemh7apduf9c6q@4ax.com...
>> On Fri, 2 Dec 2005 06:43:20 +0800, "Clockmeister" <no-one@nowhere.com>
>> wrote:
>>
>>>
>>>"Ronald J. Hall" <dark_lord@charter.net> wrote in message
>>>news:pan.2005.12.01.14.51.51.685357@charter.net...
>>>> On Thu, 01 Dec 2005 22:07:15 +0800, Clockmeister wrote:
>>>>
>>>>> For everyone else the Amiga was best.
>>>>
>>>> Odd then, that I'm -not- a MIDI user yet still chose the ST line.
>>>
>>>You're mad :-)
>>>
>> Maybe so, but so then is Fatboy Slim, who uses ST's to make his dance
>> tracks
>> that have sold millions around the world.
>>
>
>You'll find that he *is* a MIDI user. Do try to keep up.
>
And more so, an Atari ST MIDI user.

please do keep up yourself!
--
        **************The Starglider*************** Public E-Mail.
        * http://www.starglider.dynu.com/radio   * Ask for private
        * Starglider Radio - listen and enjoy!   *   address.
        * E-Mail:the_starglider2002@wibble.co.uk *   _WW_
        *   CHANGE WIBBLE TO YAHOO TO REPLY   *   /_ _\

From 4380749202350765188
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!newsfeed00.sul.t-online.de!t-online.de!130.59.10.21.MISMATCH!
kanaga.switch.ch!switch.ch!ecngs!feeder2.ecngs.de!212.23.6.68.MISMATCH!
hamilton.zen.co.uk!zen.net.uk!fuller.zen.co.uk!prichard.zen.co.uk.POSTED!not-for-
mail
From: W Marsh <wayneDOTmarshATgmailDOTcom@>
Newsgroups: comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Date: Sat, 03 Dec 2005 20:46:11 +0000
Message-ID: <e014p1l6gc8btb1qrj8kntbppkh48809j1@4ax.com>
References: <dgpjf.364$n84.254@trnddc06>
<Pine.LNX.4.62.0511301950020.14853@static-141-149-129-16.buff.east.verizon.net>
<Wyujf.6888$AB2.3546@trnddc08> <pan.2005.12.01.13.54.19.874687@charter.net>
<438f0398@duster.adelaide.on.net> <pan.2005.12.01.14.51.51.685357@charter.net>
<438f7c8d@duster.adelaide.on.net> <ram2p1pgd498hop09k5psemh7apduf9c6q@4ax.com>
<43917a9c$0$17703$afc38c87@news.optusnet.com.au>
<4391f2b2$1@duster.adelaide.on.net> <km04p19bns8pjrsevq12iut1agl95o65o9@4ax.com>
X-Newsreader: Forte Agent 3.1/32.783
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 40
Organization: Zen Internet
NNTP-Posting-Host: 82.71.33.246
X-Trace: 1133642769 prichard.zen.co.uk 23279 82.71.33.246:32665
X-Complaints-To: abuse@zen.co.uk
Xref: g2news1.google.com comp.sys.cbm:12325 comp.sys.atari.8bit:3463
comp.sys.sinclair:6428

On Sat, 03 Dec 2005 20:41:02 +0000, The Starglider
<the_starglider2002@wibble.co.uk> wrote:

>On Sun, 4 Dec 2005 03:31:59 +0800, "Clockmeister" <no-one@nowhere.com> wrote:
>
>>
>>"Mark Bedingfield" <atari030@nomorespampleaseoptusnet.com.au> wrote in
>>message news:43917a9c$0$17703$afc38c87@news.optusnet.com.au...
>>> The Starglider wrote:
>>>> On Fri, 2 Dec 2005 06:43:20 +0800, "Clockmeister" <no-one@nowhere.com>
>>>> wrote:
>>>>
>>>>
>>>>"Ronald J. Hall" <dark_lord@charter.net> wrote in message

>>>>>news:pan.2005.12.01.14.51.51.685357@charter.net...
>>>>>
>>>>>>On Thu, 01 Dec 2005 22:07:15 +0800, Clockmeister wrote:
>>>>>>
>>>>>>
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>>>>>>
>>>>>>Odd then, that I'm -not- a MIDI user yet still chose the ST line.
>>>>>
>>>>>You're mad :-)
>>>>>
>>>>
>>>> Maybe so, but so then is Fatboy Slim, who uses ST's to make his dance
>>>> tracks
>>>> that have sold millions around the world.
>>>>
>>> And Queen, Madonna, Jean Michael Jaree.....
>>
>>Moby too at one time I believe. None of that proves a thing though, the
>>amount of TV networks, artists and studios etc that used Amigas is just as
>>impressive.
>>They were the glory days for the niche systems...
>>
>For music? I know of no artist that does.

Didn't Bomb The Bass use an Amiga?

From 2658886975025296961
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!news2.euro.net!
border2.nntp.ams.giganews.com!nntp.giganews.com!pe2.news.blueyonder.co.uk!
blueyonder!nntp.theplanet.net!inewsm1.nntp.theplanet.net!news.theplanet.net!not-
for-mail
From: The Starglider <the_starglider2002@wibble.co.uk>
Newsgroups: comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Date: Sat, 03 Dec 2005 20:57:25 +0000
Organization: Starglider Productions
Lines: 53
Message-ID: <2k14p1d2ogc15aicofj5l5mg37gltunmt7@4ax.com>
References: <Wyujf.6888$AB2.3546@trnddc08>
<pan.2005.12.01.13.54.19.874687@charter.net> <438f0398@duster.adelaide.on.net>
<pan.2005.12.01.14.51.51.685357@charter.net> <438f7c8d@duster.adelaide.on.net>
<ram2p1pgd498hop09k5psemh7apduf9c6q@4ax.com>
<43917a9c$0$17703$afc38c87@news.optusnet.com.au>
<4391f2b2$1@duster.adelaide.on.net> <km04p19bns8pjrsevq12iut1agl95o65o9@4ax.com>
<e014p1l6gc8btb1qrj8kntbppkh48809j1@4ax.com>
NNTP-Posting-Host: 84.69.15.165

Mime-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
X-Trace: news7.svr.pol.co.uk 1133643440 11765 84.69.15.165 (3 Dec 2005 20:57:20 GMT)
NNTP-Posting-Date: 3 Dec 2005 20:57:20 GMT
X-Complaints-To: abuse@theplanet.net
X-Newsreader: Forte Agent 1.93/32.576 English (American)
Xref: g2news1.google.com comp.sys.cbm:12327 comp.sys.atari.8bit:3464 comp.sys.sinclair:6430

On Sat, 03 Dec 2005 20:46:11 +0000, W Marsh <wayneDOTmarshATgmailDOTcom@> wrote:

>On Sat, 03 Dec 2005 20:41:02 +0000, The Starglider
><the_starglider2002@wibble.co.uk> wrote:
>
>>On Sun, 4 Dec 2005 03:31:59 +0800, "Clockmeister" <no-one@nowhere.com> wrote:
>>
>>>
>>>"Mark Bedingfield" <atari030@nomorespampleaseoptusnet.com.au> wrote in
>>>message news:43917a9c$0$17703$afc38c87@news.optusnet.com.au...
>>>> The Starglider wrote:
>>>>> On Fri, 2 Dec 2005 06:43:20 +0800, "Clockmeister" <no-one@nowhere.com>
>>>>> wrote:
>>>>>
>>>>>
>>>>>>"Ronald J. Hall" <dark_lord@charter.net> wrote in message
>>>>>>news:pan.2005.12.01.14.51.51.685357@charter.net...
>>>>>>
>>>>>>>On Thu, 01 Dec 2005 22:07:15 +0800, Clockmeister wrote:
>>>>>>>
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>>>>>>>>For everyone else the Amiga was best.
>>>>>>>
>>>>>>>Odd then, that I'm -not- a MIDI user yet still chose the ST line.
>>>>>>
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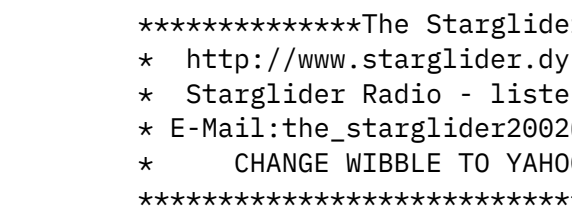
>>>>>
>>>> And Queen, Madonna, Jean Michael Jaree.....
>>>
>>>Moby too at one time I believe. None of that proves a thing though, the
>>>amount of TV networks, artists and studios etc that used Amigas is just as
>>>impressive.
>>>They were the glory days for the niche systems...
>>>
>>For music? I know of no artist that does.
>
>Didn't Bomb The Bass use an Amiga?

I'm pretty certain they didn't, although David Whittaker did use their samples
to great effect to recreate Megablast for the game.
--


From -360265518016465007
X-Google-Thread: 105753,8c531c469e30e6af
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X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,public
X-Google-Language: ENGLISH,ASCII-7-bit
From: "Clockmeister" <no-one@nowhere.com>
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
References: <438fcaa7@duster.adelaide.on.net> <ndQjf.8779$ea6.5094@news-
server.bigpond.net.au> <439002df@duster.adelaide.on.net>
<3210p15k3mq6q38ia6sip5e7n3kfjleanh@4ax.com> <43900ff3@duster.adelaide.on.net>
<the0p1hk6qnt4na5ikn7d0524htu3ok704@4ax.com>
<87iru7fwcj.fsf@onyxia.eiendomsnett.no>
<aj21p158erkruc83uoaerf81739gf3pq98@4ax.com>
<87acfifl2m.fsf@onyxia.eiendomsnett.no>
<l8o3p15m7i7qdcoep2t8sm9m4qttgpjb66@4ax.com> <4391f0cd$1@duster.adelaide.on.net>
<hj04p1d4c39joi17snd42oh48u1h37lol6@4ax.com>
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Date: Sun, 4 Dec 2005 06:17:51 +0800
Lines: 60
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
NNTP-Posting-Host: ppp171-253.lns1.per1.internode.on.net
Message-ID: <43921992$1@duster.adelaide.on.net>
X-Trace: duster.adelaide.on.net 1133648274 150.101.171.253 (4 Dec 2005 08:47:54
+1050)
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!newshub.sdsu.edu!logbridge.uoregon.edu!newsfeeds.ihug.co.nz!
ihug.co.nz!news.xtra.co.nz!news-south.connect.com.au!duster.adelaide.on.net!not-
for-mail
Xref: g2news1.google.com comp.sys.cbm:12336 comp.sys.atari.8bit:3465
comp.sys.sinclair:6437 alt.games.video.xbox:34395

"The Starglider" <the_starglider2002@wibble.co.uk> wrote in message

news:hj04p1d4c39joi17snd42oh48u1h37lol6@4ax.com...
> On Sun, 4 Dec 2005 03:23:54 +0800, "Clockmeister" <no-one@nowhere.com>
> wrote:
>
>>
>>"The Starglider" <the_starglider2002@wibble.co.uk> wrote in message
>>news:l8o3p15m7i7qdcoep2t8sm9m4qttgpjb66@4ax.com...
>>> On Sat, 03 Dec 2005 12:06:32 GMT, Lars Haugseth <njus@larshaugseth.com>
>>> wrote:
>>>
>>>>
>>>>* The Starglider <the_starglider2002@wibble.co.uk> wrote:
>>>>|
>>>>| On Fri, 02 Dec 2005 13:51:20 GMT, Lars Haugseth
>>>><njus@larshaugseth.com>
>>>>wrote:
>>>>|
>>>>|>
>>>>|>* The Starglider <the_starglider2002@wibble.co.uk> wrote:
>>>>|>|
>>>>|>| What could the C64 do that the Spectrum couldn't?
>>>>|>
>>>>|>320x200 pixels?
>>>>|>Hardware sprites?
>>>>|>Smooth scrolling?
>>>>|>More than 2 colours in one 8x8 pixels grid?
>>>>|>3 voices of highly programmable sound?
>>>>|>
>>>>| My question was not what hardware has the C64 got that the Speccy
>>>>hasn't
>>>>got.
>>>>|
>>>>| My question was what can the C64 do that the Speccy can't?
>>>>
>>>>What can be done with software is very much dependent on the hardware on
>>>>which
>>>>it is run and not much else, so I fail to see the distinction.
>>>
>>> the distinction is that with a stock C64 and a stock Spectrum, there's
>>> really
>>> nothing (bar the resolution) that the C64 can do that the speccy can't
>>> in
>>> games
>>> or apps.
>>
>>Hardware sprites.
>>
> Again, you're missing the point. I said what can the C64 do that the
> Spectrum
> can't, regardless of hardware.
>
> Now Sprites... Yup, speccy can do that.
>

> Next?

Watch a demo on a C64, wipe the drool off your face and then come back...

From -4945876602616137527
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,public
X-Google-Language: ENGLISH,ASCII-7-bit
From: "Clockmeister" <no-one@nowhere.com>
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
References: <MPG.1df7cc2b8d21916d989a0b@news.chi.sbcglobal.net>
<3v6j24F12ubt5U1@individual.net> <dgpjf.364$n84.254@trnddc06>
<Pine.LNX.4.62.0511301950020.14853@static-141-149-129-16.buff.east.verizon.net>
<Wyujf.6888$AB2.3546@trnddc08> <pan.2005.12.01.13.54.19.874687@charter.net>
<438f0398@duster.adelaide.on.net> <pan.2005.12.01.14.51.51.685357@charter.net>
<438f7c8d@duster.adelaide.on.net> <ram2p1pgd498hop09k5psemh7apduf9c6q@4ax.com>
<4391f1c3$1@duster.adelaide.on.net> <7n04p114bd3qegqm8pv9vr6darppa6nvdq@4ax.com>
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Date: Sun, 4 Dec 2005 06:30:25 +0800
Lines: 39
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
NNTP-Posting-Host: ppp171-253.lns1.per1.internode.on.net
Message-ID: <43921c84$3@duster.adelaide.on.net>
X-Trace: duster.adelaide.on.net 1133649028 150.101.171.253 (4 Dec 2005 09:00:28
+1050)
Path: g2news1.google.com!news3.google.com!news.glorb.com!newsfeeds.ihug.co.nz!
ihug.co.nz!news.xtra.co.nz!news-south.connect.com.au!duster.adelaide.on.net!not-
for-mail
Xref: g2news1.google.com comp.sys.cbm:12338 comp.sys.atari.8bit:3467
comp.sys.sinclair:6439 alt.games.video.xbox:34396

"The Starglider" <the_starglider2002@wibble.co.uk> wrote in message
news:7n04p114bd3qegqm8pv9vr6darppa6nvdq@4ax.com...
> On Sun, 4 Dec 2005 03:28:00 +0800, "Clockmeister" <no-one@nowhere.com>
> wrote:
>
>>
>>"The Starglider" <the_starglider2002@wibble.co.uk> wrote in message
>>news:ram2p1pgd498hop09k5psemh7apduf9c6q@4ax.com...
>>> On Fri, 2 Dec 2005 06:43:20 +0800, "Clockmeister" <no-one@nowhere.com>
>>> wrote:

>>>
>>>>
>>>>"Ronald J. Hall" <dark_lord@charter.net> wrote in message
>>>>news:pan.2005.12.01.14.51.51.685357@charter.net...
>>>>> On Thu, 01 Dec 2005 22:07:15 +0800, Clockmeister wrote:
>>>>>
>>>>>> For everyone else the Amiga was best.
>>>>>
>>>>> Odd then, that I'm -not- a MIDI user yet still chose the ST line.
>>>>
>>>>You're mad :-)
>>>>
>>> Maybe so, but so then is Fatboy Slim, who uses ST's to make his dance
>>> tracks
>>> that have sold millions around the world.
>>>
>>
>>You'll find that he *is* a MIDI user. Do try to keep up.
>>
> And more so, an Atari ST MIDI user.
>

Follow the thread, your comments have nothing to do with what was being
discussed.

From -552961628106129028
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,public
X-Google-Language: ENGLISH,ASCII-7-bit
From: "Clockmeister" <no-one@nowhere.com>
Newsgroups: comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair
References: <Wyujf.6888$AB2.3546@trnddc08>
<pan.2005.12.01.13.54.19.874687@charter.net> <438f0398@duster.adelaide.on.net>
<pan.2005.12.01.14.51.51.685357@charter.net> <438f7c8d@duster.adelaide.on.net>
<ram2p1pgd498hop09k5psemh7apduf9c6q@4ax.com>
<43917a9c$0$17703$afc38c87@news.optusnet.com.au>
<4391f2b2$1@duster.adelaide.on.net> <km04p19bns8pjrsevq12iut1agl95o65o9@4ax.com>
<e014p1l6gc8btb1qrj8kntbppkh48809j1@4ax.com>
<2k14p1d2ogc15aicofj5l5mg37gltunmt7@4ax.com>
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Date: Sun, 4 Dec 2005 06:28:48 +0800
Lines: 61
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180

X-RFC2646: Format=Flowed; Original
NNTP-Posting-Host: ppp171-253.lns1.per1.internode.on.net
Message-ID: <43921c84$1@duster.adelaide.on.net>
X-Trace: duster.adelaide.on.net 1133649028 150.101.171.253 (4 Dec 2005 09:00:28 +1050)
Path: g2news1.google.com!news3.google.com!news.glorb.com!newsfeeds.ihug.co.nz!ihug.co.nz!news.xtra.co.nz!news-south.connect.com.au!duster.adelaide.on.net!not-for-mail
Xref: g2news1.google.com comp.sys.cbm:12337 comp.sys.atari.8bit:3466 comp.sys.sinclair:6438

"The Starglider" <the_starglider2002@wibble.co.uk> wrote in message news:2k14p1d2ogc15aicofj5l5mg37gltunmt7@4ax.com...
> On Sat, 03 Dec 2005 20:46:11 +0000, W Marsh <wayneDOTmarshATgmailDOTcom@>
> wrote:
>
>>On Sat, 03 Dec 2005 20:41:02 +0000, The Starglider
>><the_starglider2002@wibble.co.uk> wrote:
>>
>>>On Sun, 4 Dec 2005 03:31:59 +0800, "Clockmeister" <no-one@nowhere.com>
>>>wrote:
>>>
>>>>
>>>>"Mark Bedingfield" <atari030@nomorespampleaseoptusnet.com.au> wrote in
>>>>message news:43917a9c$0$17703$afc38c87@news.optusnet.com.au...
>>>>> The Starglider wrote:
>>>>>> On Fri, 2 Dec 2005 06:43:20 +0800, "Clockmeister"
>>>>>> <no-one@nowhere.com>
>>>>>> wrote:
>>>>>>
>>>>>>
>>>>>>"Ronald J. Hall" <dark_lord@charter.net> wrote in message
>>>>>>news:pan.2005.12.01.14.51.51.685357@charter.net...
>>>>>>
>>>>>>>On Thu, 01 Dec 2005 22:07:15 +0800, Clockmeister wrote:
>>>>>>>
>>>>>>>
>>>>>>>>For everyone else the Amiga was best.
>>>>>>>
>>>>>>>Odd then, that I'm -not- a MIDI user yet still chose the ST line.
>>>>>>
>>>>>>You're mad :-)
>>>>>>
>>>>>>
>>>>>> Maybe so, but so then is Fatboy Slim, who uses ST's to make his dance
>>>>>> tracks
>>>>>> that have sold millions around the world.
>>>>>>
>>>>> And Queen, Madonna, Jean Michael Jaree.....
>>>>
>>>>Moby too at one time I believe. None of that proves a thing though, the
>>>>amount of TV networks, artists and studios etc that used Amigas is just

>>>>as
>>>>impressive.
>>>>They were the glory days for the niche systems...
>>>>
>>>For music? I know of no artist that does.
>>
>>Didn't Bomb The Bass use an Amiga?
>
> I'm pretty certain they didn't, although David Whittaker did use their
> samples
> to great effect to recreate Megablast for the game.

Bomb the Bass were big Amiga fans and did in fact use them. So do Men at
Work, and numerous DJ's and electronic artists around the world. Listen to
JJJ and Paula's distinct ring pops up time and time again.
EA still uses Amiga 1200's for creating voice synthesis and sound effects in
games too.

From -8071060784964627048
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!newspeer1.nwr.nac.net!
newspeer.monmouth.com!newsfeed.icl.net!newsfeed.fjserv.net!newsfeed.esat.net!
nntp.theplanet.net!inewsm1.nntp.theplanet.net!news.theplanet.net!not-for-mail
From: The Starglider <the_starglider2002@wibble.co.uk>
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Date: Sat, 03 Dec 2005 22:40:38 +0000
Organization: Starglider Productions
Lines: 72
Message-ID: <6m74p1pdkkc35sqbfn94b60m9f476dkq4o@4ax.com>
References: <439002df@duster.adelaide.on.net>
<3210p15k3mq6q38ia6sip5e7n3kfjleanh@4ax.com> <43900ff3@duster.adelaide.on.net>
<the0p1hk6qnt4na5ikn7d0524htu3ok704@4ax.com>
<87iru7fwcj.fsf@onyxia.eiendomsnett.no>
<aj21p158erkruc83uoaerf81739gf3pq98@4ax.com>
<87acfifl2m.fsf@onyxia.eiendomsnett.no>
<l8o3p15m7i7qdcoep2t8sm9m4qttgpjb66@4ax.com> <4391f0cd$1@duster.adelaide.on.net>
<hj04p1d4c39joi17snd42oh48u1h37lol6@4ax.com> <43921992$1@duster.adelaide.on.net>
NNTP-Posting-Host: 84.69.15.165
Mime-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
X-Trace: news7.svr.pol.co.uk 1133649633 16250 84.69.15.165 (3 Dec 2005 22:40:33

GMT)
NNTP-Posting-Date: 3 Dec 2005 22:40:33 GMT
X-Complaints-To: abuse@theplanet.net
X-Newsreader: Forte Agent 1.93/32.576 English (American)
Xref: g2news1.google.com comp.sys.cbm:12340 comp.sys.atari.8bit:3468
comp.sys.sinclair:6442 alt.games.video.xbox:34397

On Sun, 4 Dec 2005 06:17:51 +0800, "Clockmeister" <no-one@nowhere.com> wrote:

>
>"The Starglider" <the_starglider2002@wibble.co.uk> wrote in message
>news:hj04p1d4c39joi17snd42oh48u1h37lol6@4ax.com...
>> On Sun, 4 Dec 2005 03:23:54 +0800, "Clockmeister" <no-one@nowhere.com>
>> wrote:
>>
>>>
>>>"The Starglider" <the_starglider2002@wibble.co.uk> wrote in message
>>>news:l8o3p15m7i7qdcoep2t8sm9m4qttgpjb66@4ax.com...
>>>> On Sat, 03 Dec 2005 12:06:32 GMT, Lars Haugseth <njus@larshaugseth.com>
>>>> wrote:
>>>>
>>>>>
>>>>>* The Starglider <the_starglider2002@wibble.co.uk> wrote:
>>>>>|
>>>>>| On Fri, 02 Dec 2005 13:51:20 GMT, Lars Haugseth
>>>>><njus@larshaugseth.com>
>>>>>wrote:
>>>>>|
>>>>>|>
>>>>>|>* The Starglider <the_starglider2002@wibble.co.uk> wrote:
>>>>>|>|
>>>>>|>| What could the C64 do that the Spectrum couldn't?
>>>>>|>
>>>>>|>320x200 pixels?
>>>>>|>Hardware sprites?
>>>>>|>Smooth scrolling?
>>>>>|>More than 2 colours in one 8x8 pixels grid?
>>>>>|>3 voices of highly programmable sound?
>>>>>|>
>>>>>| My question was not what hardware has the C64 got that the Speccy
>>>>>hasn't
>>>>>got.
>>>>>|
>>>>>| My question was what can the C64 do that the Speccy can't?
>>>>>
>>>>>What can be done with software is very much dependent on the hardware on
>>>>>which
>>>>>it is run and not much else, so I fail to see the distinction.
>>>>
>>>> the distinction is that with a stock C64 and a stock Spectrum, there's
>>>> really
>>>> nothing (bar the resolution) that the C64 can do that the speccy can't
>>>> in

>>>> games
>>>> or apps.
>>>
>>>Hardware sprites.
>>>
>> Again, you're missing the point. I said what can the C64 do that the
>> Spectrum
>> can't, regardless of hardware.
>>
>> Now Sprites... Yup, speccy can do that.
>>
>> Next?
>
>Watch a demo on a C64, wipe the drool off your face and then come back...
>
I've seen nothing sprite wise on the C64 that impresses me. And saying that is
not a troll. I seriously haven't.

--

        **********The Starglider********** Public E-Mail.
        * http://www.starglider.dynu.com/radio   * Ask for private
        * Starglider Radio - listen and enjoy!   *   address.
        * E-Mail:the_starglider2002@wibble.co.uk *   _WW_
        *   CHANGE WIBBLE TO YAHOO TO REPLY   *   /_ _\
        ** | O O |
____oOO_\/_OOo_____

From -4840878916741782258
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,public
X-Google-Language: ENGLISH,ASCII-7-bit

From: "Clockmeister" <no-one@nowhere.com>

Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
References: <439002df@duster.adelaide.on.net>
<3210p15k3mq6q38ia6sip5e7n3kfjleanh@4ax.com> <43900ff3@duster.adelaide.on.net>
<the0p1hk6qnt4na5ikn7d0524htu3ok704@4ax.com>
<87iru7fwcj.fsf@onyxia.eiendomsnett.no>
<aj21p158erkruc83uoaerf81739gf3pq98@4ax.com>
<87acfifl2m.fsf@onyxia.eiendomsnett.no>
<l8o3p15m7i7qdcoep2t8sm9m4qttgpjb66@4ax.com> <4391f0cd$1@duster.adelaide.on.net>
<hj04p1d4c39joi17snd42oh48u1h37lol6@4ax.com> <43921992$1@duster.adelaide.on.net>
<6m74p1pdkkc35sqbfn94b60m9f476dkq4o@4ax.com>

Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???

Date: Sun, 4 Dec 2005 06:57:28 +0800
Lines: 77
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180

X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
NNTP-Posting-Host: ppp171-253.lns1.per1.internode.on.net
Message-ID: <439222dc$1@duster.adelaide.on.net>
X-Trace: duster.adelaide.on.net 1133650652 150.101.171.253 (4 Dec 2005 09:27:32
+1050)
Path: g2news1.google.com!news3.google.com!newshub.sdsu.edu!logbridge.uoregon.edu!
newsfeeds.ihug.co.nz!ihug.co.nz!news.xtra.co.nz!news-south.connect.com.au!
duster.adelaide.on.net!not-for-mail
Xref: g2news1.google.com comp.sys.cbm:12341 comp.sys.atari.8bit:3469
comp.sys.sinclair:6443 alt.games.video.xbox:34398

"The Starglider" <the_starglider2002@wibble.co.uk> wrote in message
news:6m74p1pdkkc35sqbfn94b60m9f476dkq4o@4ax.com...
> On Sun, 4 Dec 2005 06:17:51 +0800, "Clockmeister" <no-one@nowhere.com>
> wrote:
>
>>
>>"The Starglider" <the_starglider2002@wibble.co.uk> wrote in message
>>news:hj04p1d4c39joi17snd42oh48u1h37lol6@4ax.com...
>>> On Sun, 4 Dec 2005 03:23:54 +0800, "Clockmeister" <no-one@nowhere.com>
>>> wrote:
>>>
>>>>
>>>>"The Starglider" <the_starglider2002@wibble.co.uk> wrote in message
>>>>news:l8o3p15m7i7qdcoep2t8sm9m4qttgpjb66@4ax.com...
>>>>> On Sat, 03 Dec 2005 12:06:32 GMT, Lars Haugseth
>>>>> <njus@larshaugseth.com>
>>>>> wrote:
>>>>>
>>>>>>
>>>>>>* The Starglider <the_starglider2002@wibble.co.uk> wrote:
>>>>>>|
>>>>>>| On Fri, 02 Dec 2005 13:51:20 GMT, Lars Haugseth
>>>>>><njus@larshaugseth.com>
>>>>>>wrote:
>>>>>>|
>>>>>>|>
>>>>>>|>* The Starglider <the_starglider2002@wibble.co.uk> wrote:
>>>>>>|>|
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>>>>>>|>
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>>>>>>|>Hardware sprites?
>>>>>>|>Smooth scrolling?
>>>>>>|>More than 2 colours in one 8x8 pixels grid?
>>>>>>|>3 voices of highly programmable sound?
>>>>>>|>
>>>>>>| My question was not what hardware has the C64 got that the Speccy
>>>>>>hasn't
>>>>>>got.
>>>>>>|

>>>>>>| My question was what can the C64 do that the Speccy can't?
>>>>>>
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>>>>>>on
>>>>>>which
>>>>>>it is run and not much else, so I fail to see the distinction.
>>>>>
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>>>>> in
>>>>> games
>>>>> or apps.
>>>>
>>>>Hardware sprites.
>>>>
>>> Again, you're missing the point. I said what can the C64 do that the
>>> Spectrum
>>> can't, regardless of hardware.
>>>
>>> Now Sprites... Yup, speccy can do that.
>>>
>>> Next?
>>
>>Watch a demo on a C64, wipe the drool off your face and then come back...
>>
> I've seen nothing sprite wise on the C64 that impresses me. And saying
> that is
> not a troll. I seriously haven't.
>

Not just the sprites champ...

Gotta say though, Spectrums make damn fine clay pidgeons.

From 7572939806624311848
X-Google-Thread: f4600,b9724cb16b51fa69
X-Google-Thread: 10fd69,b9724cb16b51fa69
X-Google-Thread: f8760,b9724cb16b51fa69
X-Google-Thread: 105753,b9724cb16b51fa69
X-Google-Attributes: gidf4600,gid10fd69,gidf8760,gid105753,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Sat, 03 Dec 2005 17:03:34 -0600
From: "Bill Garber" <willy46pa@comcast.net>
Newsgroups: comp.sys.sinclair,comp.sys.tandy,comp.sys.atari.8bit,comp.sys.cbm
References: <1133614313.453065.47640@g43g2000cwa.googlegroups.com>
<pVlkf.1809$iz3.537@text.news.blueyonder.co.uk>

Subject: Re: 100% OT but too bizarre not to pass along
Date: Sat, 3 Dec 2005 18:03:33 -0500
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
X-RFC2646: Format=Flowed; Response
Message-ID: <3YSdnZz8up7buQ_enZ2dnUVZ_tOdnZ2d@comcast.com>
Lines: 17
NNTP-Posting-Host: 68.81.220.239
X-Trace: sv3-
vD42TG4qWveVMlc2ihTAOlFtc4C9PkzoN5HVOSVHAh5WCaIG9YfFP0Z9rm9JhtHcEUbyd7rRjiP5x8x!
OozER0Owzz4y8T8ei20+kQJKEL1T89T9iiuGxS7Itj6GRAoTkgmFedt5hI62MKWvz+1BkXe/cNgj!
9jH7Gdtg35pXCMs=
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.sinclair:6444 comp.sys.tandy:1766
comp.sys.atari.8bit:3470 comp.sys.cbm:12342

"Brian Gaff" <Briang1@blueyonder.co.uk> wrote in message
news:pVlkf.1809$iz3.537@text.news.blueyonder.co.uk...
> Ever heard of shorter links?
>
> Anyway, I don't think I want to comment, the guy was an idiot.
>
> Brian

Sadly if he was caught video-taping him having sex with
another man, he would have received 10-15 years, and a
much steeper fine.

Bill Garber

From -3272626370345652200
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!hwmnpeer01.lga!hwmedia!
hw-filter.lga!fe06.lga.POSTED!53ab2750!not-for-mail
From: "Ronald J. Hall" <dark_lord@charter.net>
Organization: DarkForce!

Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
User-Agent: Pan/0.14.2 (This is not a psychotic episode. It's a cleansing moment
of clarity.)
Message-Id: <pan.2005.12.03.23.39.51.415305@charter.net>
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
References: <1133327818.894558.34980@g43g2000cwa.googlegroups.com>
<1133351752.808226.146190@g49g2000cwa.googlegroups.com>
<1133352451.027678.172550@g49g2000cwa.googlegroups.com>
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<3v6j24F12ubt5U1@individual.net> <dgpjf.364$n84.254@trnddc06>
<Pine.LNX.4.62.0511301950020.14853@static-141-149-129-16.buff.east.verizon.net>
<Wyujf.6888$AB2.3546@trnddc08> <pan.2005.12.01.13.54.19.874687@charter.net>
<438f0398@duster.adelaide.on.net> <qDLjf.8564$ea6.2941@news-server.bigpond.net.au>
<438f94d4@duster.adelaide.on.net> <mGMjf.8636$ea6.2974@news-server.bigpond.net.au>
<438fa236@duster.adelaide.on.net> <IsNjf.8689$ea6.1243@news-server.bigpond.net.au>
<438fb8b0@duster.adelaide.on.net> <pan.2005.12.02.14.06.08.298860@charter.net>
<4390ea25$1@duster.adelaide.on.net> <pan.2005.12.03.04.00.25.186585@charter.net>
<439192bf$1@duster.adelaide.on.net> <pan.2005.12.03.16.17.11.568084@charter.net>
<4391f6cd$1@duster.adelaide.on.net>
MIME-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-1
Content-Transfer-Encoding: 8bit
Lines: 34
X-Trace:
dkoicekneficefklehpeklojhgolgbglngncmljnpbemabecochlmphgamomajahebbdokmcigmdjfonon
cciclgbmjjddhekdponpojjcjkooiekodaejngcfjfbblofboc
NNTP-Posting-Date: Sat, 03 Dec 2005 16:33:45 MST
Date: Sat, 03 Dec 2005 18:39:53 -0500
Xref: g2news1.google.com comp.sys.cbm:12344 comp.sys.atari.8bit:3471
comp.sys.sinclair:6445 alt.games.video.xbox:34403

On Sun, 04 Dec 2005 03:48:26 +0800, Clockmeister wrote:

> Is that overclocked?

Yes, its one of the "good" revisions, running standard at 66mhz but easy
to overclock. Several Atarians have reported 100mhz+ !

> Absolutely. Games like BF2 rock, the application choices are wide and varied
> plus XP is good. I hardly use alternatives at all anymore.

Ugh. Hate MS products. :-(

I like Linux though.

> To be honest, I enjoy my PC. I still wish the multitasking was as fast and
> smooth and efficient on my PC as it was on my Amiga, but of all the OS's
> I've tried none come close.
> Ah well, I can live with it.

I enjoy my PC too - but I wouldn't if it was MS owned.

> Imagine if C= and Atari had kept going and actually got their shit
> together... where we would be now.
>
> Probably doing this ;-)

and enjoying the hell out of it! :-)

--
_/_/_/

Date: Sat, 03 Dec 2005 23:39:05 GMT
NNTP-Posting-Host: 141.149.129.16
X-Complaints-To: abuse@verizon.net
X-Trace: trndny05 1133653145 141.149.129.16 (Sat, 03 Dec 2005 18:39:05 EST)
NNTP-Posting-Date: Sat, 03 Dec 2005 18:39:05 EST
Xref: g2news1.google.com comp.sys.cbm:12345 comp.sys.atari.8bit:3472
comp.sys.sinclair:6446 alt.games.video.xbox:34408

On Sat, 3 Dec 2005, Ronald J. Hall wrote:

> I enjoy my PC too - but I wouldn't if it was MS owned.

You mean MS pwn3d?

-uso.

From 1902672514135975295
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,public
X-Google-Language: ENGLISH,ASCII-7-bit
From: "Clockmeister" <no-one@nowhere.com>
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
References: <1133327818.894558.34980@g43g2000cwa.googlegroups.com>
<1133352451.027678.172550@g49g2000cwa.googlegroups.com>
<MPG.1df7cc2b8d21916d989a0b@news.chi.sbcglobal.net>
<3v6j24F12ubt5U1@individual.net> <dgpjf.364$n84.254@trnddc06>
<Pine.LNX.4.62.0511301950020.14853@static-141-149-129-16.buff.east.verizon.net>
<Wyujf.6888$AB2.3546@trnddc08> <pan.2005.12.01.13.54.19.874687@charter.net>
<438f0398@duster.adelaide.on.net> <qDLjf.8564$ea6.2941@news-server.bigpond.net.au>
<438f94d4@duster.adelaide.on.net> <mGMjf.8636$ea6.2974@news-server.bigpond.net.au>
<438fa236@duster.adelaide.on.net> <IsNjf.8689$ea6.1243@news-server.bigpond.net.au>
<438fb8b0@duster.adelaide.on.net> <pan.2005.12.02.14.06.08.298860@charter.net>
<4390ea25$1@duster.adelaide.on.net> <pan.2005.12.03.04.00.25.186585@charter.net>
<439192bf$1@duster.adelaide.on.net> <pan.2005.12.03.16.17.11.568084@charter.net>
<4391f6cd$1@duster.adelaide.on.net> <pan.2005.12.03.23.39.51.415305@charter.net>
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Date: Sun, 4 Dec 2005 08:30:09 +0800
Lines: 42
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
NNTP-Posting-Host: ppp171-253.lns1.per1.internode.on.net
Message-ID: <43923894$3@duster.adelaide.on.net>
X-Trace: duster.adelaide.on.net 1133656212 150.101.171.253 (4 Dec 2005 11:00:12
+1050)
Path: g2news1.google.com!news4.google.com!news.glorb.com!newsfeeds.ihug.co.nz!

ihug.co.nz!news.xtra.co.nz!news-south.connect.com.au!duster.adelaide.on.net!not-for-mail
Xref: g2news1.google.com comp.sys.cbm:12349 comp.sys.atari.8bit:3473 comp.sys.sinclair:6449 alt.games.video.xbox:34416

"Ronald J. Hall" <dark_lord@charter.net> wrote in message news:pan.2005.12.03.23.39.51.415305@charter.net...
> On Sun, 04 Dec 2005 03:48:26 +0800, Clockmeister wrote:
>
>> Is that overclocked?
>
> Yes, its one of the "good" revisions, running standard at 66mhz but easy
> to overclock. Several Atarians have reported 100mhz+ !
>
>> Absolutely. Games like BF2 rock, the application choices are wide and
>> varied
>> plus XP is good. I hardly use alternatives at all anymore.
>
> Ugh. Hate MS products. :-(
> I like Linux though.

Been there and done that. I'm over it, Linux is overrated at best and a nightmare at worst.
I just want my OS to work, run what I want to run and I don't want to spend time rooting around just to get something to work.

>
>> To be honest, I enjoy my PC. I still wish the multitasking was as fast
>> and
>> smooth and efficient on my PC as it was on my Amiga, but of all the OS's
>> I've tried none come close.
>> Ah well, I can live with it.
>
> I enjoy my PC too - but I wouldn't if it was MS owned.
>
>> Imagine if C= and Atari had kept going and actually got their shit
>> together... where we would be now.
>>
>> Probably doing this ;-)
>
> and enjoying the hell out of it! :-)
>

Agreed :-)

From -3004160696512297277
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af

X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,public
X-Google-Language: ENGLISH,ASCII
Path: g2news1.google.com!news4.google.com!news.glorb.com!newsfeed2.easynews.com!
easynews.com!easynews!easynews-local!fe12.news.easynews.com.POSTED!
fry.larshaugseth.com!news
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
References: <438fb748$1@duster.adelaide.on.net> <rZOjf.8734$ea6.3146@news-
server.bigpond.net.au>
 <438fcaa7@duster.adelaide.on.net>
 <ndQjf.8779$ea6.5094@news-server.bigpond.net.au>
 <439002df@duster.adelaide.on.net>
 <3210p15k3mq6q38ia6sip5e7n3kfjleanh@4ax.com>
 <43900ff3@duster.adelaide.on.net>
 <the0p1hk6qnt4na5ikn7d0524htu3ok704@4ax.com>
 <87iru7fwcj.fsf@onyxia.eiendomsnett.no>
 <aj21p158erkruc83uoaerf81739gf3pq98@4ax.com>
 <87acfifl2m.fsf@onyxia.eiendomsnett.no>
 <l8o3p15m7i7qdcoep2t8sm9m4qttgpjb66@4ax.com>
Reply-To: Lars Haugseth <njus@larshaugseth.com>
From: Lars Haugseth <njus@larshaugseth.com>
Message-ID: <871x0tg13l.fsf@onyxia.eiendomsnett.no>
Organization: Linux Private Site
User-Agent: Gnus/5.1006 (Gnus v5.10.6) Emacs/21.3 (gnu/linux)
Cancel-Lock: sha1:Cr1QcbGTGuEu4TdAnJ9qzcD8gnY=
MIME-Version: 1.0
Content-Type: text/plain; charset=iso-8859-1
Content-Transfer-Encoding: 8bit
Lines: 16
X-Complaints-To: abuse@easynews.com
X-Complaints-Info: Please be sure to forward a copy of ALL headers otherwise we
will be unable to process your complaint properly.
Date: Sun, 04 Dec 2005 00:36:38 GMT
Xref: g2news1.google.com comp.sys.cbm:12350 comp.sys.atari.8bit:3474
comp.sys.sinclair:6450 alt.games.video.xbox:34417

* The Starglider <the_starglider2002@wibble.co.uk> wrote:
|
| On Sat, 03 Dec 2005 12:06:32 GMT, Lars Haugseth <njus@larshaugseth.com> wrote:
|
| > What can be done with software is very much dependent on the hardware on which
| > it is run and not much else, so I fail to see the distinction.
|
| the distinction is that with a stock C64 and a stock Spectrum, there's really
| nothing (bar the resolution[1]) that the C64 can do that the speccy can't in games
| or apps.

[1] and the framerate

--

Lars Haugseth

From -3527645316024179625
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,public
X-Google-Language: ENGLISH,ASCII-7-bit
Date: Sun, 04 Dec 2005 01:37:26 +0100
From: silverdr <silverdr@inet.remove.it.pl>
User-Agent: Mozilla Thunderbird 1.0.6 (Macintosh/20050716)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
References: <1133327818.894558.34980@g43g2000cwa.googlegroups.com>
<Xqejf.18468$Lw5.9581@text.news.blueyonder.co.uk>
<1133351752.808226.146190@g49g2000cwa.googlegroups.com>
<1133352451.027678.172550@g49g2000cwa.googlegroups.com>
<MPG.1df7cc2b8d21916d989a0b@news.chi.sbcglobal.net>
<3v6j24F12ubt5U1@individual.net> <dgpjf.364$n84.254@trnddc06>
<Pine.LNX.4.62.0511301950020.14853@static-141-149-129-16.buff.east.verizon.net>
<Wyujf.6888$AB2.3546@trnddc08> <P9vjf.8101$ea6.1906@news-server.bigpond.net.au>
<438e9117$1@duster.adelaide.on.net> <N_wjf.8175$ea6.654@news-
server.bigpond.net.au> <438ebf58$1@duster.adelaide.on.net>
<uzLjf.8556$ea6.5392@news-server.bigpond.net.au> <438f956e@duster.adelaide.on.net>
<aHMjf.8638$ea6.19@news-server.bigpond.net.au> <438fa044@duster.adelaide.on.net>
<rqNjf.8685$ea6.6159@news-server.bigpond.net.au>
<438fb748$1@duster.adelaide.on.net> <rZOjf.8734$ea6.3146@news-
server.bigpond.net.au>
In-Reply-To: <rZOjf.8734$ea6.3146@news-server.bigpond.net.au>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
NNTP-Posting-Host: ede132.neoplus.adsl.tpnet.pl
Message-ID: <43923a46$1@news.inet.com.pl>
X-Trace: news.inet.com.pl 1133656646 83.22.246.132 (4 Dec 2005 01:37:26 +0100)
Lines: 49
X-Authenticated-User: patryk
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!newsfeed00.sul.t-online.de!t-online.de!news.nask.pl!
news.nask.org.pl!newsfeed.tpinternet.pl!news.inet.com.pl!not-for-mail
Xref: g2news1.google.com comp.sys.cbm:12351 comp.sys.atari.8bit:3475
comp.sys.sinclair:6451 alt.games.video.xbox:34418

Mark Bedingfield wrote:

[...]

>>> doing wrong. I found the Amiga piss farted around too much and took
>>> ages to boot up too.

Like the 8bit Atari?

>> The price you pay for a revolutionary OS. Multitasking was sweet...
>> And those silly partition limitations on the ST... what a joke.
>
>
> A price I happily didn't pay. Like ram limitations on a Amiga 1000?

???

>
> How is your knowledge of Magic, Mint, Multitos, Linux, Minix, SMS2,
> Geneva and NetBSD? And which one were you refering to? Magic, Mint,
> Multitos and Geneva are all relatively TOS/GEM compatible. How well do
> ALL WB 1 apps run under current AmigaOS?

Very well.

>>>> How are your eyes after all that
>>>>
>>>>
>>>>> interlacing?
>>>>>
>>>>
>>>>
>>>> How did you find space for two monitors?
>>>
>>>
>>> No trouble, hows the eyes?
>>>
>>
>>
>> Fine. Ever heard of productivity mode... or a flicker fixer even?
>
>
> Did they come as standard on an A500 did they? I never needed one on my
> SM124.

Oh, I never needed one on my A500 and 1024x800 A2024 monitor neither.
And how well BTW your ST worked in a video editing environment _without_
the interlace modes?

From 3025199072511147419
X-Google-Thread: f8760,7adc353df021d830
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g47g2000cwa.googlegroups.com!not-for-
mail
From: stephensheppard@hotmail.com
Newsgroups: comp.sys.atari.8bit

Subject: Re: Looking for a Vendor
Date: 29 Nov 2005 19:06:46 -0800
Organization: http://groups.google.com
Lines: 55
Message-ID: <1133320006.210503.97230@g47g2000cwa.googlegroups.com>
References: <7mNif.367259$084.234198@attbi_s22>
   <pan.2005.11.29.00.44.00.58347@charter.net>
   <%tNif.608224$xm3.301957@attbi_s21>
   <pan.2005.11.29.00.55.57.711421@charter.net>
   <LZNif.584809$_o.292395@attbi_s71>
   <Pine.GSO.4.61.0511282042010.7730@shell1>
   <CZZif.609347$xm3.33178@attbi_s21>
   <1133287266.668987.117210@g14g2000cwa.googlegroups.com>
   <ys3jf.580193$x96.518525@attbi_s72>
NNTP-Posting-Host: 64.48.73.4
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1133320011 14823 127.0.0.1 (30 Nov 2005 03:06:51 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Wed, 30 Nov 2005 03:06:51 +0000 (UTC)
In-Reply-To: <ys3jf.580193$x96.518525@attbi_s72>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Win98; en-US; rv:1.3.1) Gecko/
20030425,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g47g2000cwa.googlegroups.com; posting-host=64.48.73.4;
   posting-account=4ilZLQsAAADHKJufwAjm_Pl2CA076mZi
Xref: g2news1.google.com comp.sys.atari.8bit:3276

Ziggy wrote:
> stephensheppard@hotmail.com wrote:
>
> >
> > Ziggy wrote:
> >> Robert Bernardo wrote:
> >>
> >> > On Tue, 29 Nov 2005, Ziggy wrote:
> >> >
> >> >> This place also had cbm/apple/tandy/etc. (one non atari item i
> >> >> wanted was a C64 tape drive). Was like a 8bit dream house...
> >> >
> >> > Maybe you are thinking of the 4Jays store at http://www.4jays.net
> >> > Lots of 8-bit stuff and Amiga and Atari ST stuff, too.
> >> >
> >> > Truly,
> >> > Robert Bernardo
> >> > Fresno Commodore User Group
> >> > http://videocam.net.au/fcug
> >>
> >> The pages look different, but that may be them..
> >>
> >> Either way, its another source for stuff :) Ive about given up on ebay

> >> (between the stupid prices and getting screwed).. And the local area
> >> has dried up totally.
> >
> > This site came up in my "googling" search
> >
> > http://www.vintagefunworld.com/
> >
> > I know nothing about this vendor but perhaps it's the one you are
> > seeking. Vintagefunworld claims Anacortes, Washington as its home.
> >
> > Regards,
> >
> > Steve Sheppard
>
>
> wow, thats it.. now why couldn't i find it via google... grrr..
>
> I have the same trouble with Microsoft's technet. Cant find a damned thing,
> but my programmer gets hits all day long..
>
> tks!

Finding vendors... no problem.

It's trying to get useful information that's pain in the butt.

Hope you find some fun stuff!

Steve Sheppard

From -3935962358890447209
X-Google-Thread: 105753,8c531c469e30e6af,start
X-Google-Thread: f8760,8c531c469e30e6af,start
X-Google-Thread: f4600,8c531c469e30e6af,start
X-Google-Thread: f5dcb,8c531c469e30e6af,start
X-Google-Thread: 1011b0,8c531c469e30e6af,start
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,gid1011b0,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g43g2000cwa.googlegroups.com!not-for-
mail
From: "Blaine Adamson" <prison_mice@yahoo.com.hk>
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox,alt.marssc
an
Subject: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Date: 29 Nov 2005 21:16:58 -0800
Organization: http://groups.google.com
Lines: 4
Message-ID: <1133327818.894558.34980@g43g2000cwa.googlegroups.com>
NNTP-Posting-Host: 221.3.235.96

Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1133327823 26729 127.0.0.1 (30 Nov 2005 05:17:03 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Wed, 30 Nov 2005 05:17:03 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: You found this hidden message.Sorry, it does cause death. Rest in peace...,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g43g2000cwa.googlegroups.com; posting-host=221.3.235.96; posting-account=tJph_Q0AAAAg2ZPUn8sPLravmN1al_6A
Xref: g2news1.google.com comp.sys.cbm:11936 comp.sys.atari.8bit:3277 comp.sys.sinclair:6101 alt.games.video.xbox:33659 alt.marsscan:6

Which of these systems is the best doorstopper?

Discuss.

From -7526680683849853199
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Thread: 1011b0,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,gid1011b0,public
X-Google-Language: ENGLISH,ASCII-7-bit
From: "Lance Lyon" <llyon@landover.NOSPAM.no-ip.com>
Newsgroups: comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox,alt.marsscan
References: <1133327818.894558.34980@g43g2000cwa.googlegroups.com>
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Date: Wed, 30 Nov 2005 16:43:46 +1100
Lines: 19
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2670
X-MIMEOLE: Produced By Microsoft MimeOLE V6.00.2900.2670
X-RFC2646: Format=Flowed; Original
X-Antivirus: avast! (VPS 0548-0, 11/29/2005), Outbound message
X-Antivirus-Status: Clean
NNTP-Posting-Host: 60.241.52.192
X-Original-NNTP-Posting-Host: 60.241.52.192
Message-ID: <438d3c19@dnews.tpgi.com.au>
X-Trace: dnews.tpgi.com.au!tpg.com.au 1133329433 60.241.52.192 (30 Nov 2005 16:43:53 +1000)
Path: g2news1.google.com!news1.google.com!proxad.net!212.101.4.254.MISMATCH!solnet.ch!solnet.ch!nntp.gblx.net!nntp3.phx1!dnews.tpgi.com.au!tpg.com.au!not-for-mail
Xref: g2news1.google.com comp.sys.cbm:11937 comp.sys.atari.8bit:3278 comp.sys.sinclair:6102 alt.games.video.xbox:33663 alt.marsscan:12

"Blaine Adamson" <prison_mice@yahoo.com.hk> wrote in message
news:1133327818.894558.34980@g43g2000cwa.googlegroups.com...
> Which of these systems is the best doorstopper?
>
> Discuss.
>

Goes without saying, the xbox of course, it won't run either M.U.L.E. or
Lords of Midnight :-)

Come to think it, was there a conversion of LoM for Atari ?

Lance

http://landover.no-ip.com
Classic computers BBS

From 8928946479417150931
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Thread: 1011b0,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,gid1011b0,public
X-Google-Language: ENGLISH,ASCII-7-bit
From: Mark Bedingfield <mark@nomorespamplease.computercom.com.au>
User-Agent: Mozilla Thunderbird 1.0.6 (Windows/20050716)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox,alt.marssc
an
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
References: <1133327818.894558.34980@g43g2000cwa.googlegroups.com>
<438d3c19@dnews.tpgi.com.au>
In-Reply-To: <438d3c19@dnews.tpgi.com.au>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 22
Message-ID: <Ofbjf.7277$ea6.5890@news-server.bigpond.net.au>
Date: Wed, 30 Nov 2005 06:02:22 GMT
NNTP-Posting-Host: 144.137.50.224
X-Complaints-To: abuse@bigpond.net.au
X-Trace: news-server.bigpond.net.au 1133330542 144.137.50.224 (Wed, 30 Nov 2005
17:02:22 EST)
NNTP-Posting-Date: Wed, 30 Nov 2005 17:02:22 EST
Organization: BigPond Internet Services
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!

nntp.giganews.com!nntp.waia.asn.au!202.72.130.18.MISMATCH!quokka.wn.com.au!lon-transit.news.telstra.net!lon-in.news.telstra.net!news.telstra.net!news-server.bigpond.net.au!53ab2750!not-for-mail
Xref: g2news1.google.com comp.sys.cbm:11938 comp.sys.atari.8bit:3279 comp.sys.sinclair:6103 alt.games.video.xbox:33666 alt.marsscan:14

Lance Lyon wrote:
> "Blaine Adamson" <prison_mice@yahoo.com.hk> wrote in message
> news:1133327818.894558.34980@g43g2000cwa.googlegroups.com...
>
>>Which of these systems is the best doorstopper?
>>
>>Discuss.
>>
>
>
> Goes without saying, the xbox of course, it won't run either M.U.L.E. or
> Lords of Midnight :-)
>
> Come to think it, was there a conversion of LoM for Atari ?
>

No, but you can emulate a speccy on a ST or better.

Besides the best 8 bit game was Alternate Reality, closely followed by
Star Raiders of course. ;-)

Mark

From -2640543447983851034
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!border2.nntp.dca.giganews.com!nntp.giganews.com!cyclone1.gnilink.net!spamkiller2.gnilink.net!gnilink.net!trndny01.POSTED!ed9e4e4d!not-for-mail
Newsgroups: comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
From: Lyrical Nanoha <LyricalNanoha@dosius.net>
X-X-Sender: molly@static-141-149-129-16.buff.east.verizon.net
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
In-Reply-To: <1133327818.894558.34980@g43g2000cwa.googlegroups.com>
Message-ID: <Pine.LNX.4.62.0511300124140.12198@static-141-149-129-16.buff.east.verizon.net>
References: <1133327818.894558.34980@g43g2000cwa.googlegroups.com>
MIME-Version: 1.0
Content-Type: TEXT/PLAIN; charset=US-ASCII; format=flowed
Lines: 13
Date: Wed, 30 Nov 2005 06:24:59 GMT

NNTP-Posting-Host: 141.149.129.16
X-Complaints-To: abuse@verizon.net
X-Trace: trndny01 1133331899 141.149.129.16 (Wed, 30 Nov 2005 01:24:59 EST)
NNTP-Posting-Date: Wed, 30 Nov 2005 01:24:59 EST
Xref: g2news1.google.com comp.sys.cbm:11939 comp.sys.atari.8bit:3280
comp.sys.sinclair:6104 alt.games.video.xbox:33668

On Wed, 29 Nov 2005, Blaine Adamson wrote:

> Which of these systems is the best doorstopper?
>
> Discuss.

I know this is an obvious troll, but I'm caught on the hook.

I say the XBOX 360 because it comes from M$. At least the original XBOX
could be modded into something almost resembling a PC so it wasn't TOO
bad - anyone got Linux up on a 360 yet? >.>

-uso.

From -272241074352359833
X-Google-Thread: f8760,5817d5f040f09de,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!bigfeed.bellsouth.net!
bignumber.bellsouth.net!news.bellsouth.net!bignews6.bellsouth.net.POSTED!16d8a3f8!
not-for-mail
Reply-To: "Phantom" <phantomm@bellsouth.net>
From: "Phantom" <phantomm@bellsouth.net>
Newsgroups: comp.sys.atari.8bit
Subject: Connecting 8-bit to Falcon
Lines: 19
Organization: Phantoms Hauntings
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
X-RFC2646: Format=Flowed; Original
Message-ID: <ycdjf.34915$s92.3710@bignews6.bellsouth.net>
X-Complaints-To: abuse@bellsouth.net
X-Abuse-Info: Please forward a copy of all headers for proper handling
X-Trace:
ofjmidbaofeaohdodbdpiflmbcekedmfhojhikkbagflhcbomfohipaahfcilinbonlcgipgbghojkhmgl
obochjegldnpecdglpfhbpknghfbanckpgphbmfabbppkcegddpinhildbofgbeegajhpojbnglfnhegcm
jhhibopfakdb
NNTP-Posting-Date: Wed, 30 Nov 2005 03:15:26 EST
Date: Wed, 30 Nov 2005 03:17:53 -0500
Xref: g2news1.google.com comp.sys.atari.8bit:3281

A while back I stumbled onto a Web Site that was in German.

It had pictures and diagrams of connecting an Atari 800XL to an
Atari Falcon 030. I am not sure what the purpose was as it
was in German. But it looked very interesting.

However, I have lost that URL, and haven't been able to find it.

Does anyone recall seeing this Site and or possible have the
URL for it.

If so, post it or send it to me in e-mail.

Thanks,
phantomm@bellsouth.net

From -3310699516233405951
X-Google-Thread: f8760,d631fddc7129bd6c,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!bigfeed.bellsouth.net!
bignumber.bellsouth.net!news.bellsouth.net!bignews6.bellsouth.net.POSTED!16d8a3f8!
not-for-mail
Reply-To: "Phantom" <phantomm@bellsouth.net>
From: "Phantom" <phantomm@bellsouth.net>
Newsgroups: comp.sys.atari.8bit
Subject: SIO2ST?
Lines: 39
Organization: Phantoms Hauntings
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
X-RFC2646: Format=Flowed; Original
Message-ID: <pqdjf.34916$s92.18080@bignews6.bellsouth.net>
X-Complaints-To: abuse@bellsouth.net
X-Abuse-Info: Please forward a copy of all headers for proper handling
X-Trace:
ofjmidbaofeaohdodbdpiflmbcekedmfhojhikkbagflhcbofffcpecnmeegehdhnfpnmlopjhoofifigl
obochjegldnpecdglpfhbpknghfbanckpgphbmfabbppkcpakckknhafnjdaagkdcijfpmgdjhngfgegcm
jhhibopfakdb
NNTP-Posting-Date: Wed, 30 Nov 2005 03:30:13 EST
Date: Wed, 30 Nov 2005 03:32:39 -0500
Xref: g2news1.google.com comp.sys.atari.8bit:3282

Most of us have heard of the SIO2PC.

I have one of these my self.

Was or is there a SIO2ST similar to the SIO2PC board?

If so, I could use any info about it, A URL and or place to get it.

I do have the X-Former Cable and Software, that allows one to transfer
8-bit files to the ST.   I have put together, some of the best software
and it
does work quite well. Although some of the software didn't work that
well.

That was the reason I took the best out of different versions of
X-Former and
mixed in some other software. I can now easily transfer 8-bit files
straight to
ST disks in the 8-bits normal file mode.

And with a 8-bit emulator running on the ST, one can access the 8-bit
files
straight from the ST disks, without having to de-arc them or use some
type of compression. The files will run straight from ST Disks.

However, I would like to know about the SIO2ST if it exist.

I did find a site where the X-Former Cable could be modified to work
on a PC. Only a few wires have to be changed.

It is on the X-Former Site if I am not mistaken. Just Google for
X-Former if interested.

phantomm@bellsouth.net

From 45720395409455753
X-Google-Thread: f8760,c6cbff25a8ae6692,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news3.google.com!news.glorb.com!
bigfeed.bellsouth.net!bignumber.bellsouth.net!news.bellsouth.net!
bignews6.bellsouth.net.POSTED!16d8a3f8!not-for-mail
Reply-To: "Phantom" <phantomm@bellsouth.net>
From: "Phantom" <phantomm@bellsouth.net>
Newsgroups: comp.sys.atari.8bit
Subject: USB Cartridge
Lines: 13
Organization: Phantoms Hauntings
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527

X-RFC2646: Format=Flowed; Original
Message-ID: <pydjf.34917$s92.19539@bignews6.bellsouth.net>
X-Complaints-To: abuse@bellsouth.net
X-Abuse-Info: Please forward a copy of all headers for proper handling
X-Trace:
ofjmidbaofeaohdodbdpiflmbcekedmfhojhikkbagflhcboianjmgndomklgkfmoembjabmnllgmcmegl
obochjegldnpecdglpfhbpknghfbanckpgphbmfabbppkcpakckknhafnjdaagemppbncikfnnohmfegcm
jhhibopfakdb
NNTP-Posting-Date: Wed, 30 Nov 2005 03:38:45 EST
Date: Wed, 30 Nov 2005 03:41:11 -0500
Xref: g2news1.google.com comp.sys.atari.8bit:3283

Are there any projects availabe for the USB cartridge?

I'd like to see someone come up with a program that would allow
those small USB memory drives to be used.

Has anyone tried this yet?

phantomm@bellsouth.net

From 2779051445879663326
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!proxad.net!fr.ip.ndsoftware.net!
feeder.enertel.nl!nntpfeed-01.ops.asmr-01.energis-idc.net!newsfeeder.wxs.nl!
transit.news.xs4all.nl!post.news.xs4all.nl!not-for-mail
Reply-To: "Peter de Vroomen" <peterv[at][spamblock]jaytown[dot]com>
From: "Peter de Vroomen" <peterv[at][spamblock]jaytown[dot]com>
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
References: <1133327818.894558.34980@g43g2000cwa.googlegroups.com>
<Pine.LNX.4.62.0511300124140.12198@static-141-149-129-16.buff.east.verizon.net>
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Date: Wed, 30 Nov 2005 10:31:56 +0100
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1106
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1106
Lines: 9
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NNTP-Posting-Host: 213.84.147.46
X-Trace: 1133343116 news.xs4all.nl 11070 [::ffff:213.84.147.46]:63383

X-Complaints-To: abuse@xs4all.nl
Xref: g2news1.google.com comp.sys.cbm:11947 comp.sys.atari.8bit:3284
comp.sys.sinclair:6107 alt.games.video.xbox:33684

> I say the XBOX 360 because it comes from M$. At least the original XBOX
> could be modded into something almost resembling a PC so it wasn't TOO
> bad - anyone got Linux up on a 360 yet? >.>

Why run Linux, if you could run Mac OS/X on it?

PeterV

From -8109708915513098035
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!feeder.z74.net!
news.z74.net!news.stack.nl!not-for-mail
From: Martijn van Buul <pino@dohd.org>
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Date: Wed, 30 Nov 2005 09:36:32 +0000 (UTC)
Organization: Eindhoven University of Technology
Lines: 15
Message-ID: <slrndoqsl0.tqt.pino@mud.stack.nl>
References: <1133327818.894558.34980@g43g2000cwa.googlegroups.com>
<Pine.LNX.4.62.0511300124140.12198@static-141-149-129-16.buff.east.verizon.net>
<438d718c$0$11070$e4fe514c@news.xs4all.nl>
Reply-To: pino+comp_sys_cbm@dohd.org (Martijn van Buul)
NNTP-Posting-Host: mud.stack.nl
X-Trace: mud.stack.nl 1133343392 30558 2001:610:1108:5011:207:e9ff:fe14:b498 (30
Nov 2005 09:36:32 GMT)
X-Complaints-To: abuse@stack.nl
NNTP-Posting-Date: Wed, 30 Nov 2005 09:36:32 +0000 (UTC)
X-Favourite-Drink: Alcoholic, yet fluid
User-Agent: slrn/0.9.8.1 (FreeBSD)
Xref: g2news1.google.com comp.sys.cbm:11948 comp.sys.atari.8bit:3285
comp.sys.sinclair:6108 alt.games.video.xbox:33685

It occurred to me that Peter de Vroomen wrote in comp.sys.cbm:
>> I say the XBOX 360 because it comes from M$. At least the original XBOX
>> could be modded into something almost resembling a PC so it wasn't TOO
>> bad - anyone got Linux up on a 360 yet? >.>
>
> Why run Linux, if you could run Mac OS/X on it?

But you can't, now can you?

Martijn - who fails to see the point of doing *either* of them, but hey..
--
    Martijn van Buul - pino@dohd.org - http://www.stack.nl/~martijnb/
      Geek code: G-- - Visit OuterSpace: mud.stack.nl 3333
 The most exciting phrase to hear in science, the one that heralds new
discoveries, is not 'Eureka!' (I found it!) but 'That's funny ...' Isaac Asimov

From 5181447295326611890
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Thread: 1011b0,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,gid1011b0,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!newsfeed00.sul.t-online.de!t-online.de!195.92.193.196.MISMATCH!
nntp.theplanet.net!inewsm1.nntp.theplanet.net!pe2.news.blueyonder.co.uk!
blueyonder!pe1.news.blueyonder.co.uk!blueyonder!text.news.blueyonder.co.uk!
53ab2750!not-for-mail
Reply-To: "Brian Gaff" <briang1@blueyonder.co.uk>
From: "Brian Gaff" <Briang1@blueyonder.co.uk>
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox,alt.marssc
an
References: <1133327818.894558.34980@g43g2000cwa.googlegroups.com>
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Lines: 19
Organization: Almost Normal
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <Xqejf.18468$Lw5.9581@text.news.blueyonder.co.uk>
Date: Wed, 30 Nov 2005 09:39:03 GMT
NNTP-Posting-Host: 82.43.145.187
X-Complaints-To: abuse@blueyonder.co.uk
X-Trace: text.news.blueyonder.co.uk 1133343543 82.43.145.187 (Wed, 30 Nov 2005
09:39:03 GMT)
NNTP-Posting-Date: Wed, 30 Nov 2005 09:39:03 GMT
Xref: g2news1.google.com comp.sys.cbm:11949 comp.sys.atari.8bit:3286
comp.sys.sinclair:6109 alt.games.video.xbox:33686 alt.marsscan:18

C64, its weight to size ratio is better.

Brian

--
Brian Gaff....Note, this account does not accept Bcc: email.

graphics are great, but the blind can't hear them
Email: briang1@blueyonder.co.uk

"Blaine Adamson" <prison_mice@yahoo.com.hk> wrote in message
news:1133327818.894558.34980@g43g2000cwa.googlegroups.com...
> Which of these systems is the best doorstopper?
>
> Discuss.
>

From -3881500342553360001
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Thread: 1011b0,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,gid1011b0,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g49g2000cwa.googlegroups.com!not-for-mail
From: "Kav" <google@karuma.co.uk>
Newsgroups: comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox,alt.marsscan
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Date: 30 Nov 2005 03:55:52 -0800
Organization: http://groups.google.com
Lines: 5
Message-ID: <1133351752.808226.146190@g49g2000cwa.googlegroups.com>
References: <1133327818.894558.34980@g43g2000cwa.googlegroups.com>
   <Xqejf.18468$Lw5.9581@text.news.blueyonder.co.uk>
NNTP-Posting-Host: 195.127.152.100
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1133351760 29378 127.0.0.1 (30 Nov 2005 11:56:00 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Wed, 30 Nov 2005 11:56:00 +0000 (UTC)
In-Reply-To: <Xqejf.18468$Lw5.9581@text.news.blueyonder.co.uk>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.1; .NET CLR 1.1.4322; .NET CLR 2.0.50727),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g49g2000cwa.googlegroups.com; posting-host=195.127.152.100;
   posting-account=sQmWggwAAACcv9AeaVB_FwkBXqgkIlEY
Xref: g2news1.google.com comp.sys.cbm:11951 comp.sys.atari.8bit:3287
comp.sys.sinclair:6112 alt.games.video.xbox:33689 alt.marsscan:23

The Spectrum for hard floor surfaces.

If you flip it upside down those rubbery keys act like 130 (or
thereabouts) little grippy feet.

From -6754030644245799882
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Thread: 1011b0,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,gid1011b0,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g49g2000cwa.googlegroups.com!not-for-
mail

From: "Bill H" <bill@ts1000.us>

Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox,alt.marssc
an

Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???

Date: 30 Nov 2005 04:07:31 -0800
Organization: http://groups.google.com
Lines: 14
Message-ID: <1133352451.027678.172550@g49g2000cwa.googlegroups.com>
References: <1133327818.894558.34980@g43g2000cwa.googlegroups.com>
   <Xqejf.18468$Lw5.9581@text.news.blueyonder.co.uk>
   <1133351752.808226.146190@g49g2000cwa.googlegroups.com>
NNTP-Posting-Host: 24.164.164.6
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1133352456 30595 127.0.0.1 (30 Nov 2005 12:07:36 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Wed, 30 Nov 2005 12:07:36 +0000 (UTC)
In-Reply-To: <1133351752.808226.146190@g49g2000cwa.googlegroups.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows
98),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g49g2000cwa.googlegroups.com; posting-host=24.164.164.6;
   posting-account=hiYE7A0AAAD_YiOsoDcZiPmh6sWeMZBG
Xref: g2news1.google.com comp.sys.cbm:11952 comp.sys.atari.8bit:3288
comp.sys.sinclair:6113 alt.games.video.xbox:33691 alt.marsscan:24

Xbox360 - will never buy it - Burnt once with an Xbox - will stick to
the Gamecube (and nintendo)
Spectrum - not enough experience with it to say one way or another

so

Atari vs C64

Atari 8bits hands down beat the C64. Better graphics, better sound,
better basic (with the exception of the screwy DIM statement), better
expansion etc. When using the C64 it just felt like it was cobbled
together by a commitee and then given to the programmer to figure out
how to make it work.

From 1267131479219743767
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!peer01.cox.net!cox.net!news-
out.ntli.net!newsrout1-gui.ntli.net!ntli.net!newspeer1-win.ntli.net!newsfe5-
win.ntli.net.POSTED!53ab2750!not-for-mail

Sender: Andrew Halliwell <spike1@ridcully.fsnet.co.uk>

Message-ID: <7qc063-bn.ln1@ridcully.fsnet.co.uk>

From: spike1@freenet.co.uk

Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???

Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
References: <1133327818.894558.34980@g43g2000cwa.googlegroups.com>
<Pine.LNX.4.62.0511300124140.12198@static-141-149-129-16.buff.east.verizon.net>
<438d718c$0$11070$e4fe514c@news.xs4all.nl> <slrndoqsl0.tqt.pino@mud.stack.nl>
User-Agent: tin/1.6.2-20030910 ("Pabbay") (UNIX) (Linux/2.6.5-7.201-smp (i686))
Lines: 28
Date: Wed, 30 Nov 2005 12:39:47 GMT
NNTP-Posting-Host: 81.109.250.24
X-Trace: newsfe5-win.ntli.net 1133354387 81.109.250.24 (Wed, 30 Nov 2005 12:39:47
GMT)
NNTP-Posting-Date: Wed, 30 Nov 2005 12:39:47 GMT
Organization: NTL
Xref: g2news1.google.com comp.sys.cbm:11953 comp.sys.atari.8bit:3289
comp.sys.sinclair:6117 alt.games.video.xbox:33692

Martijn van Buul <pino@dohd.org> did eloquently scribble:
>
>
> It occurred to me that Peter de Vroomen wrote in comp.sys.cbm:
>>> I say the XBOX 360 because it comes from M$. At least the original XBOX
>>> could be modded into something almost resembling a PC so it wasn't TOO
>>> bad - anyone got Linux up on a 360 yet? >.>
>>
>> Why run Linux, if you could run Mac OS/X on it?
>
> But you can't, now can you?
>
> Martijn - who fails to see the point of doing *either* of them, but hey..

Well, if you think about it....
The Xbox 360 costs microsoft over $100 for every model they sell...
Their goal is to recoup these losses on games...
But, if you bought it, installed linux, and used it as a quite powerful
little server or desktop box...
Well, that's depriving them of their recouped losses, and the more people
who do that, the more trouble it causes them.
--

spike1@freenet.co.uk	"I'm alive!!! I can touch! I can taste!
Andrew Halliwell BSc(hons) in Computer Science	I can SMELL!!! KRYTEN!!! Unpack Rachel and get out the puncture repair kit!" Arnold Judas Rimmer- Red Dwarf

From -7373710703267854631
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Thread: 1011b0,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,gid1011b0,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!nx02.iad01.newshosting.com!newshosting.com!newsfeed.icl.net!
newsfeed.fjserv.net!news.tele.dk!news.tele.dk!small.news.tele.dk!
news.astraweb.com!newsrouter-eu.astraweb.com!hwmnpeer01.ams!news-out.ntli.net!
newsrout1-gui.ntli.net!ntli.net!newspeer1-win.ntli.net!newsfe6-
win.ntli.net.POSTED!53ab2750!not-for-mail
Sender: Andrew Halliwell <spike1@ridcully.fsnet.co.uk>
Message-ID: <chj063-i01.ln1@ridcully.fsnet.co.uk>
From: spike1@freenet.co.uk
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox,alt.marssc
an
References: <1133327818.894558.34980@g43g2000cwa.googlegroups.com>
<Xqejf.18468$Lw5.9581@text.news.blueyonder.co.uk>
<1133351752.808226.146190@g49g2000cwa.googlegroups.com>
<1133352451.027678.172550@g49g2000cwa.googlegroups.com>
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Lines: 17
Date: Wed, 30 Nov 2005 12:53:03 GMT
NNTP-Posting-Host: 81.109.250.24
X-Trace: newsfe6-win.ntli.net 1133355183 81.109.250.24 (Wed, 30 Nov 2005 12:53:03
GMT)
NNTP-Posting-Date: Wed, 30 Nov 2005 12:53:03 GMT
Organization: NTL
Xref: g2news1.google.com comp.sys.cbm:11954 comp.sys.atari.8bit:3290
comp.sys.sinclair:6118 alt.games.video.xbox:33695 alt.marsscan:25

Bill H <bill@ts1000.us> did eloquently scribble:

> Atari 8bits hands down beat the C64. Better graphics, better sound,
> better basic (with the exception of the screwy DIM statement), better
> expansion etc. When using the C64 it just felt like it was cobbled
> together by a commitee and then given to the programmer to figure out
> how to make it work.
>

Heheh, best description of the commode design in quite a while.
--
```
-------------------------------------------------------------------------
|   spike1@freenet.co.uk   |   Windows95 (noun): 32 bit extensions and a    |
|                          | graphical shell for a 16 bit patch to an 8 bit |
|Andrew Halliwell BSc(hons)| operating system originally  coded for a 4 bit |
|           in             |microprocessor, written by a 2 bit company, that|
|     Computer Science     |        can't stand 1 bit of competition.       |
-------------------------------------------------------------------------
```

From 6532475439795030352
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Thread: 1011b0,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,gid1011b0,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g14g2000cwa.googlegroups.com!not-for-mail
From: dragonbreed@aol.com
Newsgroups: comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox,alt.marsscan
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Date: 30 Nov 2005 05:05:07 -0800
Organization: http://groups.google.com
Lines: 3
Message-ID: <1133355906.980810.36320@g14g2000cwa.googlegroups.com>
References: <1133327818.894558.34980@g43g2000cwa.googlegroups.com>
   <Xqejf.18468$Lw5.9581@text.news.blueyonder.co.uk>
   <1133351752.808226.146190@g49g2000cwa.googlegroups.com>
   <1133352451.027678.172550@g49g2000cwa.googlegroups.com>
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X-Trace: posting.google.com 1133355911 3707 127.0.0.1 (30 Nov 2005 13:05:11 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Wed, 30 Nov 2005 13:05:11 +0000 (UTC)
In-Reply-To: <1133352451.027678.172550@g49g2000cwa.googlegroups.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.0; FunWebProducts),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g14g2000cwa.googlegroups.com; posting-host=148.177.1.212;

   posting-account=KkfIfwwAAAA54lFtKbZybbmnnGOOgVL4
Xref: g2news1.google.com comp.sys.cbm:11955 comp.sys.atari.8bit:3291
comp.sys.sinclair:6121 alt.games.video.xbox:33696 alt.marsscan:28

Disagree on "better sound". Pokeys suck.
I'll give it to you on graphics and basic, though.

From 2212121951700151797
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Thread: 1011b0,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,gid1011b0,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g49g2000cwa.googlegroups.com!not-for-
mail
From: "Jerry Kurtz" <jerrykurtz@earthlink.net>
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox,alt.marssc
an
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Date: 30 Nov 2005 05:13:29 -0800
Organization: http://groups.google.com
Lines: 40
Message-ID: <1133356408.976592.325410@g49g2000cwa.googlegroups.com>
References: <1133327818.894558.34980@g43g2000cwa.googlegroups.com>
   <Xqejf.18468$Lw5.9581@text.news.blueyonder.co.uk>
   <1133351752.808226.146190@g49g2000cwa.googlegroups.com>
   <1133352451.027678.172550@g49g2000cwa.googlegroups.com>
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Mime-Version: 1.0
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X-Trace: posting.google.com 1133356414 4224 127.0.0.1 (30 Nov 2005 13:13:34 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Wed, 30 Nov 2005 13:13:34 +0000 (UTC)
In-Reply-To: <1133352451.027678.172550@g49g2000cwa.googlegroups.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.1; SV1; .NET CLR
1.1.4322),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g49g2000cwa.googlegroups.com; posting-host=64.132.78.59;
   posting-account=TCKbWw0AAAApzWOhN-0dKGPEXFUls93o
Xref: g2news1.google.com comp.sys.cbm:11956 comp.sys.atari.8bit:3292
comp.sys.sinclair:6122 alt.games.video.xbox:33699 alt.marsscan:29

Bill H wrote:
> Xbox360 - will never buy it - Burnt once with an Xbox - will stick to
> the Gamecube (and nintendo)
> Spectrum - not enough experience with it to say one way or another

>
> so
>
> Atari vs C64
>
> Atari 8bits hands down beat the C64. Better graphics, better sound,
> better basic (with the exception of the screwy DIM statement), better
> expansion etc. When using the C64 it just felt like it was cobbled
> together by a commitee and then given to the programmer to figure out
> how to make it work.

Better graphics? Better sound? My favorite game is Trolls &
Tribulations which was hands down much better on the C64 than the
Atari. Same with Spelunker. Even some of the Atarisoft titles were
better on the C64 than the Atari. Strange, but true!

Cobbled together - true. Left to programmers to figure out how to make
it work - true again.

But I guess for a machine that was quickly put together and nobody knew
how to use, it did pretty darn good in the marketplace.

Now, back to the original thread -- best doorstop - the Timex Sinclair
- after all, its shaped a lot like a wedge.

Linux vs Microsoft - who cares! That debate is tired and worn out!

XBOX 360 - got one for my son for Christmas. Lets not forget that
these systems will be the Commodores and Ataris of their generation.
As long as he's happy with it, I don't care if its made by Microsoft,
Sony, or Nintendo - it's what he wanted. Besides, what's wrong with
having them all? Some games are just better on specific platforms --
why not play the game where it's best?

From -4582617839431977270
X-Google-Thread: f8760,a0908b379fe36ecb
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g43g2000cwa.googlegroups.com!not-for-
mail
From: "anoneds@netscape.net" <anoneds@netscape.net>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Classic Computers
Date: 30 Nov 2005 05:41:28 -0800
Organization: http://groups.google.com
Lines: 15
Message-ID: <1133358088.637660.161190@g43g2000cwa.googlegroups.com>
References: <43851d85@news.eftel.com>
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Mime-Version: 1.0

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NNTP-Posting-Date: Wed, 30 Nov 2005 13:41:33 +0000 (UTC)
In-Reply-To: <43851d85@news.eftel.com>
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20050920 Firefox/1.0.7,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g43g2000cwa.googlegroups.com; posting-host=64.24.218.43;
   posting-account=eL7mewwAAABmqqXELpgC8WibfFSSqJXz
Xref: g2news1.google.com comp.sys.atari.8bit:3293

Pixie wrote:
> Hi,
>
> Please forgive me if this is seen as spam or if you've seen this before, but
> I thought people here would be interested.
>
> I have printed and produced some classic computer wall calendars for 2006.
> You can see it and purchase them online at:
> http://www.digicraft.com.au/calendars.
>
> The calendar features the Atari 800XL.

No $ale - no TI-99!

From -8232535681597151803
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII
Path: g2news1.google.com!news1.google.com!newsread.com!news-xfer.newsread.com!
news.glorb.com!koehntopp.de!news.visyn.net!news-fra1.dfn.de!newscore.univie.ac.at!
newsfeed.aon.at!newsreader01.highway.telekom.at!not-for-mail
From: "Daniel Mandic" <daniel_mandic@ping.at>
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Newsgroups: comp.sys.atari.8bit
Followup-To: comp.sys.cbm
References: <1133327818.894558.34980@g43g2000cwa.googlegroups.com>
<Xqejf.18468$Lw5.9581@text.news.blueyonder.co.uk>
<1133351752.808226.146190@g49g2000cwa.googlegroups.com>
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Xref: g2news1.google.com comp.sys.atari.8bit:3294

dragonbreed@aol.com wrote:

> Disagree on "better sound". Pokeys suck.
> I'll give it to you on graphics and basic, though.

Not better, other. The Pokey does strange effects, a SID is not capable
to do ... Vaccuum-Cleaner (Out-of Phase) and more. Four Channels!
 No Filter :-(

The SID is maybe more virtous but can be lousy to irksome. Depends to
the Composing and choice of instruments.

GfX. I would not say the Atari Chipset is better or faster then the
C64. The VIC is not so bad, though i prefer Antik.

Best Regards,

Daniel Mandic

P.S.: Only beaten by a Sinclair Personal Computer! Depending Colour
choice and High-Res Mode. Who cares about Sound, today 24bit
PCI-Express Soundcards are only snot for me :-) compared to a well
recorded Record.

XBox... What's that?

From 6221315454404391882
X-Google-Thread: f8760,e77a3343df60363d,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.bresnan.com!
news.bresnan.com.POSTED!not-for-mail
NNTP-Posting-Date: Wed, 30 Nov 2005 08:19:15 -0600
From: "*ProteanThread*" <rtdos@rtdos.com>
Newsgroups: comp.sys.atari.8bit
Subject: Boulder Dash Clone for Windows (excellent!)
Date: Wed, 30 Nov 2005 07:19:18 -0700
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2670

X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2670
X-RFC2646: Format=Flowed; Original
Message-ID: <9ZGdnSNVV-1-KRDenZ2dnUVZ_tWdnZ2d@bresnan.com>
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ujeWcrVH2b8bYRkGgx+q/V83ViVWcTws/70j6m!s+t02X554bilcA==
X-Complaints-To: abuse@bresnan.net
X-DMCA-Complaints-To: abuse@bresnan.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:3295

lost my address book so i can't post this to the a8 list (krap) out of
poland, maybe someone else can ?

http://www.artsoft.org/rocksndiamonds/

--
Woodzy
http://www.rtdos.com

From 502888571286476818
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
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X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g43g2000cwa.googlegroups.com!not-for-
mail
From: pakitching@hotmail.com
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox,alt.marssc
an
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Date: 30 Nov 2005 06:52:06 -0800
Organization: http://groups.google.com
Lines: 21
Message-ID: <1133362326.113494.9640@g43g2000cwa.googlegroups.com>
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   <Xqejf.18468$Lw5.9581@text.news.blueyonder.co.uk>
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CLR 1.0.3705; .NET CLR 1.1.4322),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
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   posting-account=7NPppQwAAADCrAWVHq54iSIiI1G6rjkP
Xref: g2news1.google.com comp.sys.cbm:11961 comp.sys.atari.8bit:3296
comp.sys.sinclair:6124 alt.games.video.xbox:33703 alt.marsscan:31

> > Atari 8bits hands down beat the C64. ... better sound

That must be why no-one has heard of the SID chip. Oh, wait. Everyone
knows that the C64 music was the best of the 8-bits and the SID was
voted as one of the most important chips ever made by Byte magazine and
people are still making re-mixes if C64 tunes because they were so
good.

>cobbled together by a commitee

No. It was Bob Yannes and a few other people. They were left to
pretty much do what they wanted. Definitely not a commitee.

Anyway, the original question was about door-stops, not what is inside.
 The Spectrum is clearly the best for that as it is the correct shape
and has been used many times for that exact purpose. The Commodore
employees used to use them (or it might have been ZX-81s) as door
stops. A prototype C128 got its Z80 chip from one being used as a door
stop :-)

From -7169201554621964295
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
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X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!o13g2000cwo.googlegroups.com!not-for-
mail
From: "Bill H" <bill@ts1000.us>
Newsgroups:

comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox,alt.marssc
an
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Date: 30 Nov 2005 07:06:03 -0800
Organization: http://groups.google.com
Lines: 21
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NNTP-Posting-Date: Wed, 30 Nov 2005 15:06:08 +0000 (UTC)
In-Reply-To: <1133362326.113494.9640@g43g2000cwa.googlegroups.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 5.0;
Mac_PowerPC),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: o13g2000cwo.googlegroups.com; posting-host=24.164.164.6;
   posting-account=hiYE7A0AAAD_YiOsoDcZiPmh6sWeMZBG
Xref: g2news1.google.com comp.sys.cbm:11962 comp.sys.atari.8bit:3297
comp.sys.sinclair:6125 alt.games.video.xbox:33708 alt.marsscan:32

Interesting that the C128 got its Z80 from the Timex Sinclair. I always
thought if you painted the C128 black it would look like either:

A TS1000 on steriods

or

A sterile hybrid from an illconcieved mating of a Vic 20 and a TS1000

Still - more software was written for the ZX81 / TS1000 than ever was
written for the z80 mode of the C128 (and this does not include the
CP/M software - that existed before the 128 was made).

All that aside. I actually liked the look of the C128 - must be hybrid
family resemblance slipping through.

On a slightly different topic. Has anyone ever considered using the
C128 z80 side to write a ZX81 or even Spectrum emulator? May go a long
way to mending fences... (in the back of my mind I hear Yoda "Dark side
of the force, powerful it is"

From -6958051551025427445

X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!nx02.iad01.newshosting.com!newshosting.com!newsfeed.icl.net!
newsfeed.fjserv.net!newsfeed.cw.net!cw.net!news-FFM2.ecrc.de!news.mediascape.de!
demorgan.zen.co.uk!dedekind.zen.co.uk!zen.net.uk!fuller.zen.co.uk!
prichard.zen.co.uk.POSTED!not-for-mail
From: W Marsh <wayneDOTmarshATgmailDOTcom@>
Newsgroups: comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Date: Wed, 30 Nov 2005 15:11:47 +0000
Message-ID: <b8gro118ns3q97i1h7623706skgg3ek1pg@4ax.com>
References: <1133327818.894558.34980@g43g2000cwa.googlegroups.com>
<Pine.LNX.4.62.0511300124140.12198@static-141-149-129-16.buff.east.verizon.net>
<438d718c$0$11070$e4fe514c@news.xs4all.nl> <slrndoqsl0.tqt.pino@mud.stack.nl>
<7qc063-bn.ln1@ridcully.fsnet.co.uk>
X-Newsreader: Forte Agent 3.1/32.783
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 26
Organization: Zen Internet
NNTP-Posting-Host: 82.71.33.246
X-Trace: 1133363505 prichard.zen.co.uk 23293 82.71.33.246:11529
X-Complaints-To: abuse@zen.co.uk
Xref: g2news1.google.com comp.sys.cbm:11963 comp.sys.atari.8bit:3298
comp.sys.sinclair:6126

On Wed, 30 Nov 2005 12:39:47 GMT, spike1@freenet.co.uk wrote:

>Martijn van Buul <pino@dohd.org> did eloquently scribble:
>>
>>
>> It occurred to me that Peter de Vroomen wrote in comp.sys.cbm:
>>>> I say the XBOX 360 because it comes from M$. At least the original XBOX
>>>> could be modded into something almost resembling a PC so it wasn't TOO
>>>> bad - anyone got Linux up on a 360 yet? >.>
>>>
>>> Why run Linux, if you could run Mac OS/X on it?
>>
>> But you can't, now can you?
>>
>> Martijn - who fails to see the point of doing *either* of them, but hey..
>
>Well, if you think about it....
>The Xbox 360 costs microsoft over $100 for every model they sell...
>Their goal is to recoup these losses on games...
>But, if you bought it, installed linux, and used it as a quite powerful
>little server or desktop box...
>Well, that's depriving them of their recouped losses, and the more people

>who do that, the more trouble it causes them.

Spike, see a shrink. Seriously. You're obsessed. You've got some kind
of Slashdot disease.

From 7399749194090882046
X-Google-Thread: f8760,a0908b379fe36ecb
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Wed, 30 Nov 2005 09:55:38 -0600
From: "Bill Garber" <willy46pa@comcast.net>
Newsgroups: comp.sys.atari.8bit
References: <43851d85@news.eftel.com>
<1133358088.637660.161190@g43g2000cwa.googlegroups.com>
Subject: Re: Classic Computers
Date: Wed, 30 Nov 2005 10:55:42 -0500
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
X-RFC2646: Format=Flowed; Original
Message-ID: <CYydnbA1UofnVhDeRVn-ig@comcast.com>
Lines: 28
NNTP-Posting-Host: 68.81.220.239
X-Trace: sv3-W4Z2T/il8Em4ppIpSD/PfccKbp5WbrhFs6tlyiqm1AJ/
infUqa+Agi36uwIwWOCIJlLet89iDjMRKJD!sLlnE/
8cXMq4/7UOzVOXBxZLOdVQ7kX0GlzcNBxf1cjOT4FrPAIOCum2LPXXUEAP562VX3pN/lCY!7w==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:3299

<anoneds@netscape.net> wrote in message
news:1133358088.637660.161190@g43g2000cwa.googlegroups.com...
>
> Pixie wrote:
>> Hi,
>>
>> Please forgive me if this is seen as spam or if you've seen this before,
>> but
>> I thought people here would be interested.
>>
>> I have printed and produced some classic computer wall calendars for
>> 2006.
>> You can see it and purchase them online at:

>> http://www.digicraft.com.au/calendars.
>>
>> The calendar features the Atari 800XL.
>
> No $ale - no TI-99!

The TI-99/4A was in the 2005 calendar. :o)

I have an extra if you want one.

Bill Garber

From 1180013493969351672
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!koehntopp.de!
news.stack.nl!not-for-mail
From: Martijn van Buul <pino@dohd.org>
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Date: Wed, 30 Nov 2005 16:04:26 +0000 (UTC)
Organization: Eindhoven University of Technology
Lines: 40
Message-ID: <slrndorjca.2fpm.pino@mud.stack.nl>
References: <1133327818.894558.34980@g43g2000cwa.googlegroups.com>
<Pine.LNX.4.62.0511300124140.12198@static-141-149-129-16.buff.east.verizon.net>
<438d718c$0$11070$e4fe514c@news.xs4all.nl> <slrndoqsl0.tqt.pino@mud.stack.nl>
<7qc063-bn.ln1@ridcully.fsnet.co.uk>
Reply-To: pino+comp_sys_cbm@dohd.org (Martijn van Buul)
NNTP-Posting-Host: mud.stack.nl
X-Trace: mud.stack.nl 1133366666 81719 2001:610:1108:5011:207:e9ff:fe14:b498 (30
Nov 2005 16:04:26 GMT)
X-Complaints-To: abuse@stack.nl
NNTP-Posting-Date: Wed, 30 Nov 2005 16:04:26 +0000 (UTC)
X-Favourite-Drink: Alcoholic, yet fluid
User-Agent: slrn/0.9.8.1 (FreeBSD)
Xref: g2news1.google.com comp.sys.cbm:11968 comp.sys.atari.8bit:3300
comp.sys.sinclair:6130 alt.games.video.xbox:33721

It occurred to me that spike1@freenet.co.uk wrote in comp.sys.cbm:
> Martijn van Buul <pino@dohd.org> did eloquently scribble:

[Installing MacOS X and/or Linux]

>> Martijn - who fails to see the point of doing *either* of them, but hey..
>
> Well, if you think about it....
> The Xbox 360 costs microsoft over $100 for every model they sell...
> Their goal is to recoup these losses on games...
> But, if you bought it, installed linux, and used it as a quite powerful
> little server or desktop box...

I really don't see the point why I should spend $400 for an underpowered
machine with hardware problems. An XBox is a nice game system, but most of
its power (The whole CELL architecture, for instance) is rather pointless
for a server. For $400, I can buy a PC which is *much* faster than an
XBox-360 _for desktop and server use_.

Apart from the fact that it won't be a quite powerful little server (it'll
be a rather crap and underpowered little server), nor a nice desktop
box (It's severely underpowered for that), is "Microsoft is losing money
over it!" really a valid reason?

"Hey, if I pay $400, Microsoft will have to shelve out another $100!". Somehow
that doesn't strike me as a solid business plan, if the goal is to make
MS bankrupt.

> Well, that's depriving them of their recouped losses, and the more people
> who do that, the more trouble it causes them.

Right now, my bank account will miss that $400 a lot more than MS's bank
account will miss the $100. It kind of sounds like "Hey, I don't mind breaking
my legs, as long as you get a black eye during the process"

--
    Martijn van Buul - pino@dohd.org - http://www.stack.nl/~martijnb/
      Geek code: G-- - Visit OuterSpace: mud.stack.nl 3333
 The most exciting phrase to hear in science, the one that heralds new
discoveries, is not 'Eureka!' (I found it!) but 'That's funny ...' Isaac Asimov

From -5114055878237563561
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Thread: 1011b0,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,gid1011b0,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!nx02.iad01.newshosting.com!newshosting.com!68.1.17.232.MISMATCH!
peer01.cox.net!cox.net!p01!dukeread04.POSTED!53ab2750!not-for-mail
From: "JoblessDave" <JoblessDave@notlisted.us>
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox,alt.marssc
an
References: <1133327818.894558.34980@g43g2000cwa.googlegroups.com>

Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Lines: 9
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <87kjf.169$fz5.62@dukeread04>
Date: Wed, 30 Nov 2005 08:08:01 -0800
NNTP-Posting-Host: 70.181.167.8
X-Complaints-To: abuse@cox.net
X-Trace: dukeread04 1133366852 70.181.167.8 (Wed, 30 Nov 2005 11:07:32 EST)
NNTP-Posting-Date: Wed, 30 Nov 2005 11:07:32 EST
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.cbm:11969 comp.sys.atari.8bit:3301
comp.sys.sinclair:6132 alt.games.video.xbox:33722 alt.marsscan:33

"Blaine Adamson" <prison_mice@yahoo.com.hk> wrote in message
news:1133327818.894558.34980@g43g2000cwa.googlegroups.com...
> Which of these systems is the best doorstopper?
>
> Discuss.

Your severed head?

From -7239999795562478536
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Thread: 1011b0,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,gid1011b0,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!cyclone1.gnilink.net!gnilink.net!
news-out.ntli.net!newsrout1-gui.ntli.net!ntli.net!newspeer1-win.ntli.net!newsfe7-
gui.ntli.net.POSTED!53ab2750!not-for-mail
Sender: Andrew Halliwell <spike1@ridcully.fsnet.co.uk>
Message-ID: <a0p063-c71.ln1@ridcully.fsnet.co.uk>
From: spike1@freenet.co.uk
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox,alt.marssc
an
References: <1133327818.894558.34980@g43g2000cwa.googlegroups.com>
<Xqejf.18468$Lw5.9581@text.news.blueyonder.co.uk>
<1133351752.808226.146190@g49g2000cwa.googlegroups.com>
<1133352451.027678.172550@g49g2000cwa.googlegroups.com>
<1133356408.976592.325410@g49g2000cwa.googlegroups.com>
User-Agent: tin/1.6.2-20030910 ("Pabbay") (UNIX) (Linux/2.6.5-7.201-smp (i686))

Lines: 13
Date: Wed, 30 Nov 2005 16:44:45 GMT
NNTP-Posting-Host: 81.109.250.24
X-Trace: newsfe7-gui.ntli.net 1133369085 81.109.250.24 (Wed, 30 Nov 2005 16:44:45 GMT)
NNTP-Posting-Date: Wed, 30 Nov 2005 16:44:45 GMT
Organization: NTL
Xref: g2news1.google.com comp.sys.cbm:11970 comp.sys.atari.8bit:3302 comp.sys.sinclair:6133 alt.games.video.xbox:33734 alt.marsscan:34

Jerry Kurtz <jerrykurtz@earthlink.net> did eloquently scribble:
> XBOX 360 - got one for my son for Christmas.

Make sure you test it before giving it to him.
Worst thing to get on christmas day is a wow bang games machine that doesn't work.
--
spike1@freenet.co.uk	What to do if you find yourself stuck in a crack in the ground beneath a giant boulder, which you can't move, with no hope of rescue.
Andrew Halliwell BSc(hons) in Computer Science	Consider how lucky you are that life has been good to you so far... -The BOOK, Hitch-hiker's guide to the galaxy.

From 3471151727623442332
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!proxad.net!212.101.4.254.MISMATCH!solnet.ch!solnet.ch!dedekind.zen.co.uk!zen.net.uk!fuller.zen.co.uk!shaftesbury.zen.co.uk.POSTED!not-for-mail
From: W Marsh <wayneDOTmarshATgmailDOTcom@>
Newsgroups: comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Date: Wed, 30 Nov 2005 17:06:30 +0000
Message-ID: <h0nro1h61m12tc9atj8a0jfugfk5j2onae@4ax.com>
References: <1133327818.894558.34980@g43g2000cwa.googlegroups.com> <Xqejf.18468$Lw5.9581@text.news.blueyonder.co.uk> <1133351752.808226.146190@g49g2000cwa.googlegroups.com> <1133352451.027678.172550@g49g2000cwa.googlegroups.com> <1133356408.976592.325410@g49g2000cwa.googlegroups.com> <a0p063-c71.ln1@ridcully.fsnet.co.uk>
X-Newsreader: Forte Agent 3.1/32.783
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 17
Organization: Zen Internet
NNTP-Posting-Host: 82.71.33.246
X-Trace: 1133370389 shaftesbury.zen.co.uk 346 82.71.33.246:11847

X-Complaints-To: abuse@zen.co.uk
Xref: g2news1.google.com comp.sys.cbm:11972 comp.sys.atari.8bit:3303
comp.sys.sinclair:6134

On Wed, 30 Nov 2005 16:44:45 GMT, spike1@freenet.co.uk wrote:

>Jerry Kurtz <jerrykurtz@earthlink.net> did eloquently scribble:
>> XBOX 360 - got one for my son for Christmas.
>
>Make sure you test it before giving it to him.
>Worst thing to get on christmas day is a wow bang games machine that doesn't
>work.

It's overheating due to a faulty heatsink. This probably isn't the
case with European machines. Most of the machines are crashing inside
store display cases - why? Because they're badly ventilated. Also, the
poll that claim 16% of machines are broken is hogwash - because people
with broken machines are more likely to add to the poll and register
their disgust than people with working machines. There haven't been
any reported problems with consoles not working on startup, as far as
I know.

From -7934485541268707111
X-Google-Thread: f8760,a0908b379fe36ecb
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g47g2000cwa.googlegroups.com!not-for-
mail
From: stephensheppard@hotmail.com
Newsgroups: comp.sys.atari.8bit
Subject: Re: Classic Computers
Date: 30 Nov 2005 09:13:43 -0800
Organization: http://groups.google.com
Lines: 33
Message-ID: <1133370823.837221.66760@g47g2000cwa.googlegroups.com>
References: <43851d85@news.eftel.com><001c20eb@familynet-international.org>
NNTP-Posting-Host: 64.48.78.41
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1133370828 29369 127.0.0.1 (30 Nov 2005 17:13:48 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Wed, 30 Nov 2005 17:13:48 +0000 (UTC)
In-Reply-To: <001c20eb@familynet-international.org>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Win98; en-US; rv:1.3.1) Gecko/
20030425,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g47g2000cwa.googlegroups.com; posting-host=64.48.78.41;
   posting-account=4ilZLQsAAADHKJufwAjm_Pl2CA076mZi
Xref: g2news1.google.com comp.sys.atari.8bit:3304

Greg Goodwin wrote:
> FamilyNet International Newsgate
>
>   And here is where I realize my fandom of retro computers. Some men have
> woman pinups, others cars, other sports, and others aircraft.

If your parents only knew the truth...

>
>   And I am thinking of the retro computer pinup calendar. LOL.. kewl.
>
>   Doc Clu
>
>
>
>
> > From: "Pixie" <spam@yahoo.com>
>
> > Hi,
>
> > Please forgive me if this is seen as spam or if you've seen this before, but
> > I thought people here would be interested.
>
> > I have printed and produced some classic computer wall calendars for 2006.
> > You can see it and purchase them online at:
> > http://www.digicraft.com.au/calendars.
>
> > The calendar features the Atari 800XL.
>
> FamilyNet <> Internet Gated Mail
> http://www.familynet-international.org

From -1182960124971194924
X-Google-Thread: f8760,c6cbff25a8ae6692
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!newscon06.news.prodigy.com!prodigy.net!
newsmst01b.news.prodigy.com!prodigy.com!postmaster.news.prodigy.com!
newssvr29.news.prodigy.net.POSTED!036222c0!not-for-mail
From: <kenames@pacbell.net>
Message-ID: <f5O4dXX6MbiT-pn2-3UbIr40K489J@draco.w2kserv.local>
Newsgroups: comp.sys.atari.8bit
Subject: Re: USB Cartridge
References: <pydjf.34917$s92.19539@bignews6.bellsouth.net>
User-Agent: ProNews/2 V1.54.cp093
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 8bit
Lines: 26
NNTP-Posting-Host: 69.231.216.247

X-Complaints-To: abuse@prodigy.net
X-Trace: newssvr29.news.prodigy.net 1133371740 ST000 69.231.216.247 (Wed, 30 Nov 2005 12:29:00 EST)
NNTP-Posting-Date: Wed, 30 Nov 2005 12:29:00 EST
Organization: SBC http://yahoo.sbc.com
X-UserInfo1:
[[PA@SJDPRUQRP\Y]BCD^VX@WB]^PCPDLXUNNHLHEQR@ETUCCNSKQFCY@TXDX_WHSVB]ZEJLSNY\^J[CUV
SA_QLFC^RQHUPH[P[NRWCCMLSNPOD_ESALHUK@TDFUZHBLJ\XGKL^NXA\EVHSP[D_C^B_^JCX^W]CHBAX]
POG@SSAZQ\LE[DCNMUPG_VSC@VJM
Date: Wed, 30 Nov 2005 17:29:00 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:3305

hi,
  yea from what I understand, that is in the works. Carsten Strohman
and friends work on usb cart quite a lot. Hope to see something soon.

Ken

On Wed, 30 Nov 2005 08:41:11 UTC, "Phantom" <phantomm@bellsouth.net>
wrote:

>
> Are there any projects availabe for the USB cartridge?
>
>
> I'd like to see someone come up with a program that would allow
> those small USB memory drives to be used.
>
> Has anyone tried this yet?
>
> phantomm@bellsouth.net
>
>
>

--

From 2578289824035759730
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Thread: 1011b0,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,gid1011b0,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!newsfeed00.sul.t-online.de!newsfeed01.sul.t-online.de!t-
online.de!news-in.ntli.net!newsrout1-win.ntli.net!ntli.net!newspeer1-win.ntli.net!
newsfe4-gui.ntli.net.POSTED!53ab2750!not-for-mail
Sender: Andrew Halliwell <spike1@ridcully.fsnet.co.uk>

Message-ID: <622163-vl1.ln1@ridcully.fsnet.co.uk>
From: spike1@freenet.co.uk
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox,alt.marssc
an
References: <1133327818.894558.34980@g43g2000cwa.googlegroups.com>
<Xqejf.18468$Lw5.9581@text.news.blueyonder.co.uk>
<1133351752.808226.146190@g49g2000cwa.googlegroups.com>
<1133352451.027678.172550@g49g2000cwa.googlegroups.com>
<1133356408.976592.325410@g49g2000cwa.googlegroups.com>
<1133362326.113494.9640@g43g2000cwa.googlegroups.com>
<1133363163.491707.85990@o13g2000cwo.googlegroups.com>
User-Agent: tin/1.6.2-20030910 ("Pabbay") (UNIX) (Linux/2.6.5-7.201-smp (i686))
Lines: 17
Date: Wed, 30 Nov 2005 17:31:23 GMT
NNTP-Posting-Host: 81.109.250.24
X-Trace: newsfe4-gui.ntli.net 1133371883 81.109.250.24 (Wed, 30 Nov 2005 17:31:23
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Organization: NTL
Xref: g2news1.google.com comp.sys.cbm:11975 comp.sys.atari.8bit:3306
comp.sys.sinclair:6135 alt.games.video.xbox:33739 alt.marsscan:35

Bill H <bill@ts1000.us> did eloquently scribble:
> On a slightly different topic. Has anyone ever considered using the
> C128 z80 side to write a ZX81 or even Spectrum emulator? May go a long
> way to mending fences... (in the back of my mind I hear Yoda "Dark side
> of the force, powerful it is"

Too slow, isn't it?
Didn't they do something incredibly stupid like clock both CPUs to 2Mhz or
something?

--

```
_____________________________________________________________________________
|   spike1@freenet.co.uk   | "Are you pondering what I'm pondering Pinky?"   |
|Andrew Halliwell BSc(hons)|                                                 |
|            in            | "I think so brain, but this time, you control   |
|     Computer Science     |  the Encounter suit, and I'll do the voice..."  |
-----------------------------------------------------------------------------
```

From -6937940240366150787
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!peer01.cox.net!cox.net!news-
out.ntli.net!newsrout1-gui.ntli.net!ntli.net!newspeer1-win.ntli.net!newsfe4-
gui.ntli.net.POSTED!53ab2750!not-for-mail

Sender: Andrew Halliwell <spike1@ridcully.fsnet.co.uk>
Message-ID: <ks1163-vl1.ln1@ridcully.fsnet.co.uk>
From: spike1@freenet.co.uk
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Newsgroups: comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair
References: <1133327818.894558.34980@g43g2000cwa.googlegroups.com>
<Pine.LNX.4.62.0511300124140.12198@static-141-149-129-16.buff.east.verizon.net>
<438d718c$0$11070$e4fe514c@news.xs4all.nl> <slrndoqsl0.tqt.pino@mud.stack.nl>
<7qc063-bn.ln1@ridcully.fsnet.co.uk> <b8gro118ns3q97i1h7623706skgg3ek1pg@4ax.com>
User-Agent: tin/1.6.2-20030910 ("Pabbay") (UNIX) (Linux/2.6.5-7.201-smp (i686))
Lines: 24
Date: Wed, 30 Nov 2005 17:31:22 GMT
NNTP-Posting-Host: 81.109.250.24
X-Trace: newsfe4-gui.ntli.net 1133371882 81.109.250.24 (Wed, 30 Nov 2005 17:31:22
GMT)
NNTP-Posting-Date: Wed, 30 Nov 2005 17:31:22 GMT
Organization: NTL
Xref: g2news1.google.com comp.sys.cbm:11976 comp.sys.atari.8bit:3307
comp.sys.sinclair:6138

W Marsh <wayneDOTmarshATgmailDOTcom@> did eloquently scribble:
>>Well, if you think about it....
>>The Xbox 360 costs microsoft over $100 for every model they sell...
>>Their goal is to recoup these losses on games...
>>But, if you bought it, installed linux, and used it as a quite powerful
>>little server or desktop box...
>>Well, that's depriving them of their recouped losses, and the more people
>>who do that, the more trouble it causes them.
>
> Spike, see a shrink. Seriously. You're obsessed. You've got some kind
> of Slashdot disease.

Hey, I was just saying what the point was, not that I was going to do it.
I wouldn't have a microsoft product in the house.
:-p
(oh, and I've disliked microsoft for a lot longer than slashdot, try since I
first saw their basic in '81? things haven't improved since then)
--


```
_____________________________________________________________________________
|   spike1@freenet.co.uk   | "Are you pondering what I'm pondering Pinky?"   |
|Andrew Halliwell BSc(hons)|                                                 |
|            in            | "I think so brain, but this time, you control   |
|     Computer Science     |  the Encounter suit, and I'll do the voice..."  |
-----------------------------------------------------------------------------
```


From 2928996004026844937
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!

nntp.giganews.com!nx01.iad01.newshosting.com!newshosting.com!news-feed01.roc.ny.frontiernet.net!nntp.frontiernet.net!news.sisna.com!not-for-mail
From: "Tom Lake" <tom_lake@srmtenv.org>
Newsgroups: comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair
References: <1133327818.894558.34980@g43g2000cwa.googlegroups.com>
<Xqejf.18468$Lw5.9581@text.news.blueyonder.co.uk>
<1133351752.808226.146190@g49g2000cwa.googlegroups.com>
<1133352451.027678.172550@g49g2000cwa.googlegroups.com>
<1133356408.976592.325410@g49g2000cwa.googlegroups.com> <a0p063-c71.ln1@ridcully.fsnet.co.uk> <h0nro1h61m12tc9atj8a0jfugfk5j2onae@4ax.com>
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Lines: 27
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2670
X-RFC2646: Format=Flowed; Original
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2670
Message-ID: <Ydljf.13$tr2.169065@news.sisna.com>
Date: Wed, 30 Nov 2005 12:23:03 -0500
NNTP-Posting-Host: 4.20.75.131
X-Complaints-To: newsabuse@ikano.com
X-Trace: news.sisna.com 1133371384 4.20.75.131 (Wed, 30 Nov 2005 10:23:04 MST)
NNTP-Posting-Date: Wed, 30 Nov 2005 10:23:04 MST
Organization: Internet News Service
X-Received-Date: Wed, 30 Nov 2005 10:23:04 MST (news.sisna.com)
Xref: g2news1.google.com comp.sys.cbm:11977 comp.sys.atari.8bit:3308 comp.sys.sinclair:6139

> It's overheating due to a faulty heatsink. This probably isn't the
> case with European machines. Most of the machines are crashing inside
> store display cases - why? Because they're badly ventilated. Also, the
> poll that claim 16% of machines are broken is hogwash - because people
> with broken machines are more likely to add to the poll and register
> their disgust than people with working machines. There haven't been
> any reported problems with consoles not working on startup, as far as
> I know.

Not right at startup but after only one game (in a well ventilated room!)
my daughter's boyfriend's 360 started flashing all red indicators and
refused to
work at all after that. He called the toll-free number and had to wait 45
minutes
to reach someone at MS. The guy there said they were being swamped with
calls about dead units. No one listens to me when I tell them to wait a
month
or two to let other people work out the bugs. If you want the actual
figures on
360 mortality, buy at least one share of MS stock. They have to tell
shareholders
the truth by law (at least in the US).

Tom Lake

From 2666007335361107344
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Thread: 1011b0,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,gid1011b0,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!newshub.sdsu.edu!cyclone1.gnilink.net!
spamkiller.gnilink.net!gnilink.net!trnddc04.POSTED!2470accf!not-for-mail
From: "Sam Gillett" <samgillettnospam@diespammermsn.com>
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox,alt.marssc
an
References: <1133327818.894558.34980@g43g2000cwa.googlegroups.com>
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Lines: 20
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
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X-RFC2646: Format=Flowed; Original
Message-ID: <ZIljf.2321$ob7.1077@trnddc04>
Date: Wed, 30 Nov 2005 17:56:09 GMT
NNTP-Posting-Host: 63.41.66.249
X-Complaints-To: abuse@verizon.net
X-Trace: trnddc04 1133373369 63.41.66.249 (Wed, 30 Nov 2005 12:56:09 EST)
NNTP-Posting-Date: Wed, 30 Nov 2005 12:56:09 EST
Xref: g2news1.google.com comp.sys.cbm:11978 comp.sys.atari.8bit:3309
comp.sys.sinclair:6142 alt.games.video.xbox:33744 alt.marsscan:37

"Blaine Adamson" wrote ...

> Which of these systems is the best doorstopper?
>
> Discuss.

Before using a computer for a doorstop, you should rip the ears from a troll
(Blaine Adamson's ears will do), and glue them to the bottom of the computer
so that it does not slide as easily on the floor.
--
Best regards,

Sam Gillett

Change is inevitable,
except from vending machines!

From -216986451877783990
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!newsread.com!news-xfer.newsread.com!
newspeer.monmouth.com!newsfeed.esat.net!nntp.theplanet.net!
inewsm1.nntp.theplanet.net!news.theplanet.net!not-for-mail
From: The Starglider <the_starglider2002@wibble.co.uk>
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Date: Wed, 30 Nov 2005 18:01:18 +0000
Organization: Starglider Productions
Lines: 35
Message-ID: <d6qro1lt23psl2hnnn67gpf7spnpjpjlua@4ax.com>
References: <1133327818.894558.34980@g43g2000cwa.googlegroups.com>
<Pine.LNX.4.62.0511300124140.12198@static-141-149-129-16.buff.east.verizon.net>
<438d718c$0$11070$e4fe514c@news.xs4all.nl> <slrndoqsl0.tqt.pino@mud.stack.nl>
<7qc063-bn.ln1@ridcully.fsnet.co.uk>
NNTP-Posting-Host: 84.68.38.28
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GMT)
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X-Complaints-To: abuse@theplanet.net
X-Newsreader: Forte Agent 1.93/32.576 English (American)
Xref: g2news1.google.com comp.sys.cbm:11979 comp.sys.atari.8bit:3310
comp.sys.sinclair:6146 alt.games.video.xbox:33745

On Wed, 30 Nov 2005 12:39:47 GMT, spike1@freenet.co.uk wrote:

>Martijn van Buul <pino@dohd.org> did eloquently scribble:
>>
>>
>> It occurred to me that Peter de Vroomen wrote in comp.sys.cbm:
>>>> I say the XBOX 360 because it comes from M$. At least the original XBOX
>>>> could be modded into something almost resembling a PC so it wasn't TOO
>>>> bad - anyone got Linux up on a 360 yet? >.>
>>>
>>> Why run Linux, if you could run Mac OS/X on it?
>>
>> But you can't, now can you?
>>
>> Martijn - who fails to see the point of doing *either* of them, but hey..

>
>Well, if you think about it....
>The Xbox 360 costs microsoft over $100 for every model they sell...
>Their goal is to recoup these losses on games...
>But, if you bought it, installed linux, and used it as a quite powerful
>little server or desktop box...
>Well, that's depriving them of their recouped losses, and the more people
>who do that, the more trouble it causes them.

You've lost me. how exactly are they losing money if they make the machine for
$100 and sell it for $300?
--
        **********The Starglider********** Public E-Mail.
        * http://www.starglider.dynu.com/radio   * Ask for private
        * Starglider Radio - listen and enjoy!   *   address.
        * E-Mail:the_starglider2002@wibble.co.uk *   _WW_
        *   CHANGE WIBBLE TO YAHOO TO REPLY   *   /_ _\
        ** | O O |
____oOO_\/_OOo_____

From 3077198307862808294
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news-xfer.newsread.com!
yellow.newsread.com!netaxs.com!newsread.com!newsfeed00.sul.t-online.de!t-
online.de!fr.ip.ndsoftware.net!dedekind.zen.co.uk!zen.net.uk!fuller.zen.co.uk!
shaftesbury.zen.co.uk.POSTED!not-for-mail
From: W Marsh <wayneDOTmarshATgmailDOTcom@>
Newsgroups: comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Date: Wed, 30 Nov 2005 18:08:48 +0000
Message-ID: <siqro1du7nserfehun69qbbuaal3i4g7co@4ax.com>
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<438d718c$0$11070$e4fe514c@news.xs4all.nl> <slrndoqsl0.tqt.pino@mud.stack.nl>
<7qc063-bn.ln1@ridcully.fsnet.co.uk> <d6qro1lt23psl2hnnn67gpf7spnpjpjlua@4ax.com>
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Lines: 35
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X-Complaints-To: abuse@zen.co.uk
Xref: g2news1.google.com comp.sys.cbm:11980 comp.sys.atari.8bit:3311
comp.sys.sinclair:6147

On Wed, 30 Nov 2005 18:01:18 +0000, The Starglider
<the_starglider2002@wibble.co.uk> wrote:

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>
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>
>
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>$100 and sell it for $300?

I think he means that they take a loss of $100 on every machine.

I'm think they know more about their own marketing than sneering
snipers on the Internet, personally.

From 8694766404647831504
X-Google-Thread: 105753,8c531c469e30e6af
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X-Google-Language: ENGLISH,ASCII-7-bit
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feeder3.cambrium.nl!feed.tweaknews.nl!195.62.97.7.MISMATCH!newsfeed.kamp.net!
213.239.142.2.MISMATCH!feeder.xsnews.nl!216.196.110.148.MISMATCH!
border1.nntp.ams.giganews.com!nntp.giganews.com!pe2.news.blueyonder.co.uk!
blueyonder!nntp.theplanet.net!inewsm1.nntp.theplanet.net!news.theplanet.net!not-
for-mail
From: The Starglider <the_starglider2002@wibble.co.uk>
Newsgroups: comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Date: Wed, 30 Nov 2005 18:17:19 +0000

Organization: Starglider Productions
Lines: 60
Message-ID: <0sqro192586898v9in225glck4oc62s9n2@4ax.com>
References: <1133327818.894558.34980@g43g2000cwa.googlegroups.com>
<Pine.LNX.4.62.0511300124140.12198@static-141-149-129-16.buff.east.verizon.net>
<438d718c$0$11070$e4fe514c@news.xs4all.nl> <slrndoqsl0.tqt.pino@mud.stack.nl>
<7qc063-bn.ln1@ridcully.fsnet.co.uk> <d6qro1lt23psl2hnnn67gpf7spnpjpjlua@4ax.com>
<siqro1du7nserfehun69qbbuaal3i4g7co@4ax.com>
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Mime-Version: 1.0
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Content-Transfer-Encoding: 7bit
X-Trace: news6.svr.pol.co.uk 1133374638 20533 84.68.38.28 (30 Nov 2005 18:17:18
GMT)
NNTP-Posting-Date: 30 Nov 2005 18:17:18 GMT
X-Complaints-To: abuse@theplanet.net
X-Newsreader: Forte Agent 1.93/32.576 English (American)
Xref: g2news1.google.com comp.sys.cbm:11981 comp.sys.atari.8bit:3312
comp.sys.sinclair:6148

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><the_starglider2002@wibble.co.uk> wrote:
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>>
>>
>>You've lost me. how exactly are they losing money if they make the machine for
>>$100 and sell it for $300?
>

>I think he means that they take a loss of $100 on every machine.
>
>I'm think they know more about their own marketing than sneering
>snipers on the Internet, personally.

Oh, Spike's not a sniper, he's an old net friend in these Speccy parts, but I do agree that the "costing Microsoft $100 for every 360 sold" is nonsense.

The original XBox only lost MS $40 per unit at the $100 price. And that was simply done as a tactic against Sony to gain market share fron their first console. now they have that share, they are being more money-wise. they will clearly make a profit from each machine until such time they price match Sony's PS3 in the future.

But the damage to Sony has already been done, by getting there first with the next gen consoles. MS will have an almost clear 6 month headstart on Sony with the 360, and with the already successful Live service and ever increasing backwards compatibility that the 360 provides will only hurt the not-entirely stable company that is Sony.
--

        **********The Starglider********** Public E-Mail.
        * http://www.starglider.dynu.com/radio   * Ask for private
        * Starglider Radio - listen and enjoy!   *   address.
        * E-Mail:the_starglider2002@wibble.co.uk *   _WW_
        *   CHANGE WIBBLE TO YAHOO TO REPLY   *   /_ _\
        ** | O O |
____oOO_\/_OOo_____

From -38517271079494469
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!fu-berlin.de!uni-berlin.de!
individual.net!not-for-mail
From: Lister <fache@SPAMclara.net>
Newsgroups: comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Date: Wed, 30 Nov 2005 19:37:18 +0000
Organization: Me
Lines: 13
Message-ID: <vovro1pjvsdr3u7ic41omkv0ckmhf20ho5@4ax.com>
References: <1133327818.894558.34980@g43g2000cwa.googlegroups.com>
<Pine.LNX.4.62.0511300124140.12198@static-141-149-129-16.buff.east.verizon.net>
<438d718c$0$11070$e4fe514c@news.xs4all.nl> <slrndoqsl0.tqt.pino@mud.stack.nl>
<7qc063-bn.ln1@ridcully.fsnet.co.uk> <b8gro118ns3q97i1h7623706skgg3ek1pg@4ax.com>
<ks1163-vl1.ln1@ridcully.fsnet.co.uk>
Reply-To: fache@clara.net
Mime-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit

X-Trace: individual.net BKDIFJ/G1afKouXSU+b4RQfCwz+wdxm3ilfpLPAwOZzNZoDok=
X-Newsreader: Forte Agent 3.1/32.783
Xref: g2news1.google.com comp.sys.cbm:11984 comp.sys.atari.8bit:3313
comp.sys.sinclair:6164

On Wed, 30 Nov 2005 17:31:22 GMT, spike1@freenet.co.uk wrote:

>
>Hey, I was just saying what the point was, not that I was going to do it.
>I wouldn't have a microsoft product in the house.
>:-p
>(oh, and I've disliked microsoft for a lot longer than slashdot, try since I
>first saw their basic in '81? things haven't improved since then)

qbasic?

Yeah, horrible thing.

From -1977146438150645018
X-Google-Thread: 100a3b,4f64e949b2b84e37
X-Google-Thread: f8760,4f64e949b2b84e37
X-Google-Attributes: gid100a3b,gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!nx01.iad01.newshosting.com!newshosting.com!
207.69.154.102.MISMATCH!elnk-atl-nf2!newsfeed.earthlink.net!
stamper.news.atl.earthlink.net!newsread3.news.atl.earthlink.net.POSTED!0cab31ba!
not-for-mail
From: "RetroJess" <RJH4JHH2@peoplepc.com>
Newsgroups: rec.games.video.atari,comp.sys.atari.8bit
References: <dmfp6jogq1@chessie.cirr.com>
Subject: Re: {f/a} 5200 Multi-Cart 95 Games
Lines: 16
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 5.50.4807.1700
X-MimeOLE: Produced By Microsoft MimeOLE V5.50.4807.1700
Message-ID: <bpnjf.7668$wf.2192@newsread3.news.atl.earthlink.net>
Date: Wed, 30 Nov 2005 19:51:35 GMT
NNTP-Posting-Host: 4.245.50.50
X-Complaints-To: abuse@earthlink.net
X-Trace: newsread3.news.atl.earthlink.net 1133380295 4.245.50.50 (Wed, 30 Nov 2005
11:51:35 PST)
NNTP-Posting-Date: Wed, 30 Nov 2005 11:51:35 PST
Organization: EarthLink Inc. -- http://www.EarthLink.net
Xref: g2news1.google.com rec.games.video.atari:438 comp.sys.atari.8bit:3314

Is that 5200 only? Or will it run in the 800/XL/XE?

-Jess

"RED MARTIAN" <martians@sdf.lNoOnSePsAtMar.org> wrote in message
news:dmfp6jogq1@chessie.cirr.com...
> Low reserve and buy it now option
>
> This is the non dipswitch version. It uses an interactive
menu.
> 95 games including rare runable demos. $5 shipping in the USA
>
> http://cgi.ebay.com/ws/eBayISAPI.dll?ViewItem&item=8237742374
>

From -1388303151355309481
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!wns13feed!worldnet.att.net!207.35.177.252!nf3.bellglobal.com!
nf1.bellglobal.com!nf2.bellglobal.com!news20.bellglobal.com.POSTED!not-for-mail
From: "T." <used2it@gmail.com>
Newsgroups: comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair
References: <1133327818.894558.34980@g43g2000cwa.googlegroups.com>
<Pine.LNX.4.62.0511300124140.12198@static-141-149-129-16.buff.east.verizon.net>
<438d718c$0$11070$e4fe514c@news.xs4all.nl> <slrndoqsl0.tqt.pino@mud.stack.nl>
<7qc063-bn.ln1@ridcully.fsnet.co.uk> <b8gro118ns3q97i1h7623706skgg3ek1pg@4ax.com>
<ks1163-vl1.ln1@ridcully.fsnet.co.uk> <vovro1pjvsdr3u7ic41omkv0ckmhf20ho5@4ax.com>
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Lines: 23
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MIMEOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <Cknjf.4265$Et5.236153@news20.bellglobal.com>
Date: Wed, 30 Nov 2005 14:46:45 -0500
NNTP-Posting-Host: 70.48.71.77
X-Complaints-To: abuse@sympatico.ca
X-Trace: news20.bellglobal.com 1133380002 70.48.71.77 (Wed, 30 Nov 2005 14:46:42
EST)
NNTP-Posting-Date: Wed, 30 Nov 2005 14:46:42 EST
Organization: Bell Sympatico
Xref: g2news1.google.com comp.sys.cbm:11985 comp.sys.atari.8bit:3315
comp.sys.sinclair:6170

"Lister" <fache@SPAMclara.net> wrote in message
news:vovro1pjvsdr3u7ic41omkv0ckmhf20ho5@4ax.com...
> On Wed, 30 Nov 2005 17:31:22 GMT, spike1@freenet.co.uk wrote:
>

>>
>>Hey, I was just saying what the point was, not that I was going to do it.
>>I wouldn't have a microsoft product in the house.
>>:-p
>>(oh, and I've disliked microsoft for a lot longer than slashdot, try since
>>I
>>first saw their basic in '81? things haven't improved since then)
>
>
> qbasic?
>
> Yeah, horrible thing.

Lol, how about... Commodore Basic? It's still M$ ya know..

From 2350839075969784853
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Thread: 1011b0,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,gid1011b0,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!newscon06.news.prodigy.com!prodigy.net!
newsmst01b.news.prodigy.com!prodigy.com!postmaster.news.prodigy.com!
newssvr22.news.prodigy.net.POSTED!7bd99967!not-for-mail
From: John Black <jblack@texas.net>
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox,alt.marssc
an
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Message-ID: <MPG.1df7cc2b8d21916d989a0b@news.chi.sbcglobal.net>
References: <1133327818.894558.34980@g43g2000cwa.googlegroups.com>
<Xqejf.18468$Lw5.9581@text.news.blueyonder.co.uk>
<1133351752.808226.146190@g49g2000cwa.googlegroups.com>
<1133352451.027678.172550@g49g2000cwa.googlegroups.com>
MIME-Version: 1.0
Content-Type: text/plain; charset="iso-8859-15"
Content-Transfer-Encoding: 7bit
User-Agent: MicroPlanet-Gravity/2.60.2060
Lines: 14
NNTP-Posting-Host: 192.35.232.241
X-Complaints-To: abuse@prodigy.net
X-Trace: newssvr22.news.prodigy.net 1133383717 ST000 192.35.232.241 (Wed, 30 Nov
2005 15:48:37 EST)
NNTP-Posting-Date: Wed, 30 Nov 2005 15:48:37 EST
Organization: SBC http://yahoo.sbc.com

X-UserInfo1:
O@[QR_GDPBS[SVH]]RKB_UDAZZ\DPCPDLXUNNHPIMASJETAANVW[AKWZE\]^XQWIGNE_[EBL@^_\^JOCQ^
RSNVLGTFTKHTXHHP[NB_C@\SD@EP_[KCXX__AGDDEKGFNB\ZOKLRNCY_CGG[RHT_UN@C_BSY\G__IJIX_
PLSA[CCFAULEY\FL\VLGANTQQ]FN
Date: Wed, 30 Nov 2005 20:48:37 GMT
Xref: g2news1.google.com comp.sys.cbm:11986 comp.sys.atari.8bit:3316
comp.sys.sinclair:6175 alt.games.video.xbox:33778 alt.marsscan:43

In article <1133352451.027678.172550@g49g2000cwa.googlegroups.com>,
bill@ts1000.us says...
> Atari vs C64
>
> Atari 8bits hands down beat the C64. Better graphics, better sound,
> better basic (with the exception of the screwy DIM statement), better
> expansion etc. When using the C64 it just felt like it was cobbled
> together by a commitee and then given to the programmer to figure out
> how to make it work.

Ha ha. This is a better troll than the original post. The C64 is STILL
light years ahead of anything Atari ever made.

John Black

From -5464528661651125787
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Thread: 1011b0,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,gid1011b0,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g14g2000cwa.googlegroups.com!not-for-
mail
From: cfriedel@gmail.com
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox,alt.marssc
an
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Date: 30 Nov 2005 12:55:31 -0800
Organization: http://groups.google.com
Lines: 32
Message-ID: <1133384131.743789.200880@g14g2000cwa.googlegroups.com>
References: <1133327818.894558.34980@g43g2000cwa.googlegroups.com>
   <438d3c19@dnews.tpgi.com.au>
   <Ofbjf.7277$ea6.5890@news-server.bigpond.net.au>
NNTP-Posting-Host: 67.141.215.25
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1133384136 19482 127.0.0.1 (30 Nov 2005 20:55:36 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Wed, 30 Nov 2005 20:55:36 +0000 (UTC)
In-Reply-To: <Ofbjf.7277$ea6.5890@news-server.bigpond.net.au>

User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.2; SV1; .NET CLR
1.1.4322),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g14g2000cwa.googlegroups.com; posting-host=67.141.215.25;
   posting-account=RhAl0Q0AAADboAsFeKLHd3-IO45SCrn1
Xref: g2news1.google.com comp.sys.cbm:11987 comp.sys.atari.8bit:3317
comp.sys.sinclair:6176 alt.games.video.xbox:33780 alt.marsscan:44

Mark Bedingfield wrote:
> Lance Lyon wrote:
> > "Blaine Adamson" <prison_mice@yahoo.com.hk> wrote in message
> > news:1133327818.894558.34980@g43g2000cwa.googlegroups.com...
> >
> >>Which of these systems is the best doorstopper?
> >>
> >>Discuss.
> >>
> >
> >
> > Goes without saying, the xbox of course, it won't run either M.U.L.E. or
> > Lords of Midnight :-)
> >
> > Come to think it, was there a conversion of LoM for Atari ?
> >
>
> No, but you can emulate a speccy on a ST or better.
>
> Besides the best 8 bit game was Alternate Reality, closely followed by
> Star Raiders of course. ;-)
>
> Mark

Indeed. I think people writing RPG games today should be required to
look at AR before they start coding. I still count it in the top 5
RPGs I have played and its 25 years old! The level of immersion is
just something you do not see today.

Cliff

From 3385030772240209496
X-Google-Thread: f8760,5817d5f040f09de
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Wed, 30 Nov 2005 15:03:07 -0600
Newsgroups: comp.sys.atari.8bit
From: "Edward S. Baiz Jr." <edbaizjr@comcast.net>

Message-ID: <438dbd50f98770@comcast.net>
Subject: Re: Connecting 8-bit to Falcon
References: <ycdjf.34915$s92.3710@bignews6.bellsouth.net>
Organization: I.M.A.G.E./SCAT
User-Agent: Okami Version 3.0B-11 (Atari)
Date: Wed, 30 Nov 2005 15:55:10 +0100 (MET)
X-Sender: NEWSwatch v2.50 (Atari)
Lines: 19
NNTP-Posting-Host: 24.11.255.177
X-Trace: sv3-vyHy0dDCSrB+0GCXCaMU42b7CHY/2+2/
jhQfhrxeyQ8tEmIVU0YSXQa07sQ+AsSPgkC2OcZ4HtVVJ6t!
6jlU0LmbWTLNz19PqddaaDDstBsL+m4bxCgIGS0zbewCU031egojY9s4tRUhJKDAPQ==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:3318

>
>A while back I stumbled onto a Web Site that was in German.
>
>It had pictures and diagrams of connecting an Atari 800XL to an
>Atari Falcon 030. I am not sure what the purpose was as it
>was in German. But it looked very interesting.
>
>However, I have lost that URL, and haven't been able to find it.
>
>Does anyone recall seeing this Site and or possible have the
>URL for it.
>
>If so, post it or send it to me in e-mail.
>
>Thanks,
>phantomm@bellsouth.net

I connect my Atari XE to my Hades060 using the SIO cable and 800XLDJ software.

From -3102386847183486314
X-Google-Thread: f8760,7785dd9feb90ad98
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Wed, 30 Nov 2005 15:03:07 -0600
Newsgroups: comp.sys.atari.8bit
From: "Edward S. Baiz Jr." <edbaizjr@comcast.net>
Message-ID: <438dbbace50c41@comcast.net>
Subject: Re: the first Atari XE laptop! check this out

References: <smikn1d64g98gd3bkk18k703cdtou6sp4m@4ax.com>
 <001c1f41@familynet-international.org>
Organization: I.M.A.G.E./SCAT
User-Agent: Okami Version 3.0B-11 (Atari)
Date: Wed, 30 Nov 2005 15:52:02 +0100 (MET)
X-Sender: NEWSwatch v2.50 (Atari)
Lines: 7
NNTP-Posting-Host: 24.11.255.177
X-Trace: sv3-
YFjSarYTZtz1BS35WrnatsbPNNE0Dk+LMlwZX5U6Ad9tOq7WMdZrIjm48UrX2OLzeeGhxGQEWbH2hIs!
iDzqlfzXGbA4mCk8XuMZEFtNbx2vHJPbNCsm3n8FrAVPWgP3BxI3WXRU+lThr2OS3A==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:3319

>FamilyNet International Newsgate
>
>   That was simply beautiful. (sniff!)
>
>   Doc Clu

Yes Doc, I agree. I would love to get one. I just wish he was taking orders...

From 8772033797566312219
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!fu-berlin.de!uni-berlin.de!
individual.net!not-for-mail
From: Matthew Westcott <gasman@raww.org>
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Date: Wed, 30 Nov 2005 21:14:43 +0000
Lines: 5
Message-ID: <3v6j24F12ubt5U1@individual.net>
References: <1133327818.894558.34980@g43g2000cwa.googlegroups.com>
<Xqejf.18468$Lw5.9581@text.news.blueyonder.co.uk>
<1133351752.808226.146190@g49g2000cwa.googlegroups.com>
<1133352451.027678.172550@g49g2000cwa.googlegroups.com>
<MPG.1df7cc2b8d21916d989a0b@news.chi.sbcglobal.net>
Mime-Version: 1.0
Content-Type: text/plain; charset=us-ascii; format=flowed
Content-Transfer-Encoding: 7bit
X-Trace: individual.net eTAITt6IjpnblkrB9keqlwJFx1rwl2bPjeQHiWq+AM2Quog8+V

User-Agent: Mozilla Thunderbird 0.5 (Macintosh/20040208)
X-Accept-Language: en-us, en
In-Reply-To: <MPG.1df7cc2b8d21916d989a0b@news.chi.sbcglobal.net>
Xref: g2news1.google.com comp.sys.cbm:11989 comp.sys.atari.8bit:3320
comp.sys.sinclair:6178 alt.games.video.xbox:33787

John Black wrote:
> The C64 is STILL light years ahead of anything Atari ever made.

Show me a C64 with a 262,144 colour palette at 640x480, 16-bit audio at
50kHz, and 14Mb of RAM, and I might just believe you.

From -1114391299593343477
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: 1011b0,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gid1011b0,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!atl-c08.usenetserver.com!
news.usenetserver.com!pc03.usenetserver.com!FUSE.NET-a2kHrUvQQWlmc!not-for-mail
Date: Wed, 30 Nov 2005 16:57:16 -0500
From: Six/Style <six@thedarkside.ath.cx>
User-Agent: Mozilla Thunderbird 1.0.7 (Windows/20050923)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.marsscan
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
References: <1133327818.894558.34980@g43g2000cwa.googlegroups.com>
<Xqejf.18468$Lw5.9581@text.news.blueyonder.co.uk>
<1133351752.808226.146190@g49g2000cwa.googlegroups.com>
<1133352451.027678.172550@g49g2000cwa.googlegroups.com>
In-Reply-To: <1133352451.027678.172550@g49g2000cwa.googlegroups.com>
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Content-Transfer-Encoding: 7bit
Message-ID: <d0bda$438e200d$48319bbd$1283@FUSE.NET>
X-Complaints-To: abuse@usenetserver.com
Organization: UseNetServer.com
Lines: 72
X-Trace: d0bda438e200ded943e1801283
Xref: g2news1.google.com comp.sys.cbm:11991 comp.sys.atari.8bit:3321
comp.sys.sinclair:6180 alt.marsscan:45

Bill H wrote:
> Atari vs C64
>
> Atari 8bits hands down beat the C64.
You're high.
> Better graphics,
This is demonstrably false, and I suspect you are relying on people not
having knowledge of both platforms.

The Atari 8bit hardware modes are severly lacking by comparison to the
C64. I use the highres mode as an example:

C64 Hires = 320x200 with 2 colors PER 8x8 cell (from a pal of 16)
Atari Hires = 320x192 with 2 colors PER screen, sharing a HUE!

And then there are the software modes, of which the C64 has legions, but
I will name only two of the simplest that both defeat all of the Atari
software modes that I know of:

C64 FLI = 16 colors in 136x200
C64 IFLI = 256 possible colors in 160x200

Atari APAC = 256 in 80x192
Atari Colorview = 4096 at 80x192 with terrible rolling
Atari HIP and RIP suffer from is inferior with

 >better sound,
Not by a long run, though I suspect this has more to do with the coders
on that platform than the hardware itself. After all, it does have one
more "channel" than the SID, though the POKEY's 4 "channels" are not
nearly as independent of one another as the SID's "voices".

The SID has ring modulation, the POKEY does not, for example.
Put simply, while the SID could emulate a POKEY's sound, a POKEY could
not emulate a SID's sound. It simply lacks the features.

 >better basic
This is more a matter of opinion, though the C64 has a quite powerful
BASIC, and didn't need to load it's DOS from a disk. The Atari BASIC
had some graphic commands similar to BASIC 7.0 on the 128.

> better expansion etc.
Uh, no. There is an enormous array of devices widely available for the
C64 that you simply won't find even today on the Ataris. Quick and easy
hard drives are one example.

> When using the C64 it just felt like it was cobbled
> together by a commitee and then given to the programmer to figure out
> how to make it work.
This is by far the most ridiculous part of your entire statement. I've
used both, and having been in the position of wanting to use my Atari
and lacking a DOS disk, will take the C64 over it any day. (And don't
even get me started on that stupid SIO connector.)

Please, if you're going to make statements like this, stick to
quantifiable comparisons. We all like our machines of choice better
than any other, and I'm sure we are all tempted to claim that they are
the best.

I would be happy to stack the C64 next to an Atari, Apple, Spectrum,

CoCo, whatever of similar spec and compare feature for feature.

Frankly, in these days where knowledge of these older platforms is
dwindling, we should try to set aside our petty differences, our
communities should be coming together to support one another, to explore
other retro-platforms, to share our enjoyment of our favorite platforms,
to recount our stories of the glorious BBS-era days, and to become one
single unified retro-computing community which embraces all platforms.

Just my %10 cents.
%0110

From -7937689319240975920
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!nx01.iad01.newshosting.com!newshosting.com!
130.81.64.211.MISMATCH!cycny01.gnilink.net!spamkiller.gnilink.net!gnilink.net!
trnddc06.POSTED!2470accf!not-for-mail
From: "Sam Gillett" <samgillettnospam@diespammermsn.com>
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
References: <1133327818.894558.34980@g43g2000cwa.googlegroups.com>
<Xqejf.18468$Lw5.9581@text.news.blueyonder.co.uk>
<1133351752.808226.146190@g49g2000cwa.googlegroups.com>
<1133352451.027678.172550@g49g2000cwa.googlegroups.com>
<MPG.1df7cc2b8d21916d989a0b@news.chi.sbcglobal.net>
<3v6j24F12ubt5U1@individual.net>
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Lines: 20
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MIMEOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <dgpjf.364$n84.254@trnddc06>
Date: Wed, 30 Nov 2005 21:58:33 GMT
NNTP-Posting-Host: 63.41.66.254
X-Complaints-To: abuse@verizon.net
X-Trace: trnddc06 1133387913 63.41.66.254 (Wed, 30 Nov 2005 16:58:33 EST)
NNTP-Posting-Date: Wed, 30 Nov 2005 16:58:33 EST
Xref: g2news1.google.com comp.sys.cbm:11992 comp.sys.atari.8bit:3322
comp.sys.sinclair:6182 alt.games.video.xbox:33795

"Matthew Westcott" wrote ...

> John Black wrote:

>> The C64 is STILL light years ahead of anything Atari ever made.
>
> Show me a C64 with a 262,144 colour palette at 640x480, 16-bit audio at
> 50kHz, and 14Mb of RAM, and I might just believe you.

Show me an 8-bit Atari with all of that and we might take you seriously.
--
Best regards,

Sam Gillett

Change is inevitable,
except from vending machines!

From -7040423040691745812
X-Google-Thread: f8760,a0908b379fe36ecb
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!z14g2000cwz.googlegroups.com!not-for-mail
From: "anoneds@netscape.net" <anoneds@netscape.net>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Classic Computers
Date: 30 Nov 2005 14:05:56 -0800
Organization: http://groups.google.com
Lines: 30
Message-ID: <1133388356.780265.205950@z14g2000cwz.googlegroups.com>
References: <43851d85@news.eftel.com>
   <1133358088.637660.161190@g43g2000cwa.googlegroups.com>
   <CYydnbA1UofnVhDeRVn-ig@comcast.com>
NNTP-Posting-Host: 64.24.218.177
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1133388361 26672 127.0.0.1 (30 Nov 2005 22:06:01 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Wed, 30 Nov 2005 22:06:01 +0000 (UTC)
In-Reply-To: <CYydnbA1UofnVhDeRVn-ig@comcast.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (X11; U; Linux i686; en-US; rv:1.7.12) Gecko/20050920 Firefox/1.0.7,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: z14g2000cwz.googlegroups.com; posting-host=64.24.218.177;
   posting-account=eL7mewwAAABmqqXELpgC8WibfFSSqJXz
Xref: g2news1.google.com comp.sys.atari.8bit:3323

Bill Garber wrote:
> <anoneds@netscape.net> wrote in message
> news:1133358088.637660.161190@g43g2000cwa.googlegroups.com...

> >
> > Pixie wrote:
> >> Hi,
> >>
> >> Please forgive me if this is seen as spam or if you've seen this before,
> >> but
> >> I thought people here would be interested.
> >>
> >> I have printed and produced some classic computer wall calendars for
> >> 2006.
> >> You can see it and purchase them online at:
> >> http://www.digicraft.com.au/calendars.
> >>
> >> The calendar features the Atari 800XL.
> >
> > No $ale - no TI-99!
>
>
> The TI-99/4A was in the 2005 calendar. :o)
>
> I have an extra if you want one.
>

Really! In that case, it was probably dropped because EVERYONE knows
that TI'ers want everything for free, and wouldn't spend a dime on it!

From 5166564322785621744
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Thread: 1011b0,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,gid1011b0,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!hwmnpeer01.lga!hwmedia!
hw-filter.lga!fe03.lga.POSTED!53ab2750!not-for-mail
From: "Ronald J. Hall" <dark_lord@charter.net>
Organization: DarkForce!
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
User-Agent: Pan/0.14.2 (This is not a psychotic episode. It's a cleansing moment
of clarity.)
Message-Id: <pan.2005.11.30.22.14.48.366251@charter.net>
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox,alt.marssc
an
References: <1133327818.894558.34980@g43g2000cwa.googlegroups.com>
<Xqejf.18468$Lw5.9581@text.news.blueyonder.co.uk>
<1133351752.808226.146190@g49g2000cwa.googlegroups.com>
<1133352451.027678.172550@g49g2000cwa.googlegroups.com>
<MPG.1df7cc2b8d21916d989a0b@news.chi.sbcglobal.net>
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Content-Transfer-Encoding: 8bit
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NNTP-Posting-Date: Wed, 30 Nov 2005 15:08:58 MST
Date: Wed, 30 Nov 2005 17:14:49 -0500
Xref: g2news1.google.com comp.sys.cbm:11994 comp.sys.atari.8bit:3324
comp.sys.sinclair:6185 alt.games.video.xbox:33800 alt.marsscan:46

On Wed, 30 Nov 2005 20:48:37 +0000, John Black wrote:

> Ha ha. This is a better troll than the original post. The C64 is STILL
> light years ahead of anything Atari ever made.
>
> John Black

Even my Falcon? :-)

--
_/_/_/

Content-Transfer-Encoding: 8bit
Lines: 21
X-Trace:
idmkcnjgmiagocdebohclpjohianhofopnklnhjfpdnnbppdochlmphgamomajahjladmgjmeidggbmakd
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NNTP-Posting-Date: Wed, 30 Nov 2005 15:09:37 MST
Date: Wed, 30 Nov 2005 17:15:28 -0500
Xref: g2news1.google.com comp.sys.cbm:11995 comp.sys.atari.8bit:3325
comp.sys.sinclair:6186 alt.games.video.xbox:33801

On Wed, 30 Nov 2005 21:58:33 +0000, Sam Gillett wrote:

>
> "Matthew Westcott" wrote ...
>
>> John Black wrote:
>>> The C64 is STILL light years ahead of anything Atari ever made.
>>
>> Show me a C64 with a 262,144 colour palette at 640x480, 16-bit audio at
>> 50kHz, and 14Mb of RAM, and I might just believe you.
>
> Show me an 8-bit Atari with all of that and we might take you seriously.

But the man said "anything Atari ever made"... :-)

--
_/_/_/

<1133351752.808226.146190@g49g2000cwa.googlegroups.com>
<1133352451.027678.172550@g49g2000cwa.googlegroups.com>
<MPG.1df7cc2b8d21916d989a0b@news.chi.sbcglobal.net>
<3v6j24F12ubt5U1@individual.net>
<dgpjf.364$n84.254@trnddc06>
MIME-Version: 1.0
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Lines: 17
Date: Thu, 01 Dec 2005 00:50:46 GMT
NNTP-Posting-Host: 141.149.129.16
X-Complaints-To: abuse@verizon.net
X-Trace: trndny02 1133398246 141.149.129.16 (Wed, 30 Nov 2005 19:50:46 EST)
NNTP-Posting-Date: Wed, 30 Nov 2005 19:50:46 EST
Xref: g2news1.google.com comp.sys.cbm:12004 comp.sys.atari.8bit:3326
comp.sys.sinclair:6202 alt.games.video.xbox:33844

On Wed, 30 Nov 2005, Sam Gillett wrote:

> "Matthew Westcott" wrote ...
>
>> John Black wrote:
>>> The C64 is STILL light years ahead of anything Atari ever made.
>>
>> Show me a C64 with a 262,144 colour palette at 640x480, 16-bit audio at
>> 50kHz, and 14Mb of RAM, and I might just believe you.
>
> Show me an 8-bit Atari with all of that and we might take you seriously.

Ah, but John Black never specified that limitation. The Atari ST in many respects does trash a C64, but it comes from the hands of Tramiel you know. :P

-uso.

From 4061068119767730748
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Date: Thu, 01 Dec 2005 01:55:33 +0100
From: silverdr <silverdr@inet.remove.it.pl>
User-Agent: Mozilla Thunderbird 1.0.6 (Macintosh/20050716)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.cbm,comp.sys.atari.8bit
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
References: <1133327818.894558.34980@g43g2000cwa.googlegroups.com>
<Xqejf.18468$Lw5.9581@text.news.blueyonder.co.uk>
<1133351752.808226.146190@g49g2000cwa.googlegroups.com>
<1133352451.027678.172550@g49g2000cwa.googlegroups.com>
<d0bda$438e200d$48319bbd$1283@FUSE.NET>
In-Reply-To: <d0bda$438e200d$48319bbd$1283@FUSE.NET>

Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
NNTP-Posting-Host: ecu183.neoplus.adsl.tpnet.pl
Message-ID: <438e4a08@news.inet.com.pl>
X-Trace: news.inet.com.pl 1133398536 83.22.236.183 (1 Dec 2005 01:55:36 +0100)
Lines: 40
X-Authenticated-User: patryk
Path: g2news1.google.com!news4.google.com!news.glorb.com!newsfeed.pionier.net.pl!
newsfeed.silweb.pl!newsfeed.tpinternet.pl!news.inet.com.pl!not-for-mail
Xref: g2news1.google.com comp.sys.cbm:12006 comp.sys.atari.8bit:3327

Six/Style wrote:

[...]

> though the C64 [...] didn't need to load it's DOS from a disk.

Some of the Atarians will tell you that "all professional machines
need", which of course doesn't change the fact that it sucks on 8-biter
with floppy, eats RAM, slows down the startup etc.. Hey, it sucks on
each and any-biter with floppy only but gives them their delusion of
"professionality" ;-)

>> better expansion etc.
>
> Uh, no. There is an enormous array of devices widely available for the
> C64 that you simply won't find even today on the Ataris. Quick and easy
> hard drives are one example.

Well, they do have harddrive solutions (I own three of them) but...
somebody forgot to write a DOS to boot that would support something
beyond 16MiB on a partition, not to mention that somebody forgot to
write a DOS to boot that would allow normal usage of removable media
like ZIP/LS/SyQuest etc. and of course I wouldn't call any of those
solutions "quick and easy", especially when compared to the 64 based
ones but of course: "ataris have better expansion possibilities" ...

> I've
> used both, and having been in the position of wanting to use my Atari
> and lacking a DOS disk

Uh, oh... ;-) Have you tried booting from cassette? ;-) ... Erm, that
would require a DOS cassette... erm so you can't just easily check
what's on the diskette and load a binary from it? Hm... I think that's
the price for "professional" feel of the bootable DOS ;-)

>, will take the C64 over it any day. (And don't
> even get me started on that stupid SIO connector.)

That actually is possibly not THAT stupid. At least it was faster than
the crippled IEC SERIAL bus on the 64... :-(

From -6915678093600747211
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!newscon06.news.prodigy.com!prodigy.net!
newsfeed-00.mathworks.com!lon-transit.news.telstra.net!lon-in.news.telstra.net!
news.telstra.net!news-server.bigpond.net.au!53ab2750!not-for-mail
From: Mark Bedingfield <mark@nomorespamplease.computercom.com.au>
User-Agent: Mozilla Thunderbird 1.0.6 (Windows/20050716)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
References: <1133327818.894558.34980@g43g2000cwa.googlegroups.com>
<Xqejf.18468$Lw5.9581@text.news.blueyonder.co.uk>
<1133351752.808226.146190@g49g2000cwa.googlegroups.com>
<1133352451.027678.172550@g49g2000cwa.googlegroups.com>
<MPG.1df7cc2b8d21916d989a0b@news.chi.sbcglobal.net>
<3v6j24F12ubt5U1@individual.net> <dgpjf.364$n84.254@trnddc06>
<Pine.LNX.4.62.0511301950020.14853@static-141-149-129-16.buff.east.verizon.net>
In-Reply-To:
<Pine.LNX.4.62.0511301950020.14853@static-141-149-129-16.buff.east.verizon.net>
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Content-Transfer-Encoding: 7bit
Lines: 28
Message-ID: <v9sjf.7990$ea6.2030@news-server.bigpond.net.au>
Date: Thu, 01 Dec 2005 01:16:11 GMT
NNTP-Posting-Host: 144.137.50.224
X-Complaints-To: abuse@bigpond.net.au
X-Trace: news-server.bigpond.net.au 1133399771 144.137.50.224 (Thu, 01 Dec 2005
12:16:11 EST)
NNTP-Posting-Date: Thu, 01 Dec 2005 12:16:11 EST
Organization: BigPond Internet Services
Xref: g2news1.google.com comp.sys.cbm:12010 comp.sys.atari.8bit:3328
comp.sys.sinclair:6207 alt.games.video.xbox:33851

Lyrical Nanoha wrote:
> On Wed, 30 Nov 2005, Sam Gillett wrote:
>
>> "Matthew Westcott" wrote ...
>>
>>> John Black wrote:
>>>
>>>> The C64 is STILL light years ahead of anything Atari ever made.
>>>
>>>
>>> Show me a C64 with a 262,144 colour palette at 640x480, 16-bit audio at
>>> 50kHz, and 14Mb of RAM, and I might just believe you.

>>
>>
>> Show me an 8-bit Atari with all of that and we might take you seriously.
>
>
> Ah, but John Black never specified that limitation. The Atari ST in
> many respects does trash a C64, but it comes from the hands of Tramiel
> you know. :P
>

And the Amiga from Atari;-).

IIRC the guys that developed the Atari 8-bit designed the Amiga and the
guys that developed the C-64 developed the Atari ST.

Mark

From 8093834193094583384
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!newsfeed2.dallas1.level3.net!
news.level3.com!newsfeed-00.mathworks.com!lon-transit.news.telstra.net!ken-
in.news.telstra.net!news.telstra.net!news-server.bigpond.net.au!53ab2750!not-for-
mail
From: Mark Bedingfield <mark@nomorespamplease.computercom.com.au>
User-Agent: Mozilla Thunderbird 1.0.6 (Windows/20050716)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.cbm,comp.sys.atari.8bit
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
References: <1133327818.894558.34980@g43g2000cwa.googlegroups.com>
<Xqejf.18468$Lw5.9581@text.news.blueyonder.co.uk>
<1133351752.808226.146190@g49g2000cwa.googlegroups.com>
<1133352451.027678.172550@g49g2000cwa.googlegroups.com>
<d0bda$438e200d$48319bbd$1283@FUSE.NET> <438e4a08@news.inet.com.pl>
In-Reply-To: <438e4a08@news.inet.com.pl>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 62
Message-ID: <OQsjf.8023$ea6.6344@news-server.bigpond.net.au>
Date: Thu, 01 Dec 2005 02:02:22 GMT
NNTP-Posting-Host: 144.137.50.224
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X-Trace: news-server.bigpond.net.au 1133402542 144.137.50.224 (Thu, 01 Dec 2005
13:02:22 EST)
NNTP-Posting-Date: Thu, 01 Dec 2005 13:02:22 EST
Organization: BigPond Internet Services
Xref: g2news1.google.com comp.sys.cbm:12017 comp.sys.atari.8bit:3329

silverdr wrote:

> Six/Style wrote:
>
> [...]
>
>> though the C64 [...] didn't need to load it's DOS from a disk.
>
>
> Some of the Atarians will tell you that "all professional machines
> need", which of course doesn't change the fact that it sucks on 8-biter
> with floppy, eats RAM, slows down the startup etc.. Hey, it sucks on
> each and any-biter with floppy only but gives them their delusion of
> "professionality" ;-)

No delusion here, I wouldn't consider the C-64 pro either. However we
both could do things the big PC's could not;-)
>
>>> better expansion etc.
>>
>>
>> Uh, no. There is an enormous array of devices widely available for
>> the C64 that you simply won't find even today on the Ataris. Quick
>> and easy hard drives are one example.
>
>
> Well, they do have harddrive solutions (I own three of them) but...
> somebody forgot to write a DOS to boot that would support something
> beyond 16MiB on a partition, not to mention that somebody forgot to
> write a DOS to boot that would allow normal usage of removable media
> like ZIP/LS/SyQuest etc. and of course I wouldn't call any of those
> solutions "quick and easy", especially when compared to the 64 based
> ones but of course: "ataris have better expansion possibilities" ...

No one forgot, in 1978 there was no zip/ls/syquest avaliable. Who cares
if it is better or worse on either platform? Both had strengths and
weakness'. The debate is over, neither won.

>
>> I've used both, and having been in the position of wanting to use my
>> Atari and lacking a DOS disk
>
>
> Uh, oh... ;-) Have you tried booting from cassette? ;-) ... Erm, that
> would require a DOS cassette... erm so you can't just easily check
> what's on the diskette and load a binary from it? Hm... I think that's
> the price for "professional" feel of the bootable DOS ;-)

Dos is Disk Operating System. Not cassette. Personally I never got left
without a copy of Dos 2.5. Just bung it in the 1050 when you move it.
>
>> , will take the C64 over it any day. (And don't even get me started on
>> that stupid SIO connector.)
>
>

> That actually is possibly not THAT stupid. At least it was faster than
> the crippled IEC SERIAL bus on the 64... :-(

Ain't that the truth. I could not believe the loading times on the C-64
when I first saw one. Personally never had any hassles with SIO either.
My 850 works fine;-).

Mark

From -8481154262311955028
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!atl-c05.usenetserver.com!
news.usenetserver.com!cycny01.gnilink.net!spamkiller2.gnilink.net!gnilink.net!
trndny04.POSTED!ed9e4e4d!not-for-mail
Newsgroups: comp.sys.cbm,comp.sys.atari.8bit
From: Lyrical Nanoha <LyricalNanoha@dosius.net>
X-X-Sender: molly@static-141-149-129-16.buff.east.verizon.net
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
In-Reply-To: <OQsjf.8023$ea6.6344@news-server.bigpond.net.au>
Message-ID:
<Pine.LNX.4.62.0511302134070.15068@static-141-149-129-16.buff.east.verizon.net>
References: <1133327818.894558.34980@g43g2000cwa.googlegroups.com>
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 <1133351752.808226.146190@g49g2000cwa.googlegroups.com>
 <1133352451.027678.172550@g49g2000cwa.googlegroups.com>
 <d0bda$438e200d$48319bbd$1283@FUSE.NET> <438e4a08@news.inet.com.pl>
 <OQsjf.8023$ea6.6344@news-server.bigpond.net.au>
MIME-Version: 1.0
Content-Type: TEXT/PLAIN; charset=US-ASCII; format=flowed
Lines: 10
Date: Thu, 01 Dec 2005 02:34:37 GMT
NNTP-Posting-Host: 141.149.129.16
X-Complaints-To: abuse@verizon.net
X-Trace: trndny04 1133404477 141.149.129.16 (Wed, 30 Nov 2005 21:34:37 EST)
NNTP-Posting-Date: Wed, 30 Nov 2005 21:34:37 EST
Xref: g2news1.google.com comp.sys.cbm:12019 comp.sys.atari.8bit:3330

On Thu, 1 Dec 2005, Mark Bedingfield wrote:

> Ain't that the truth. I could not believe the loading times on the C-64 when
> I first saw one. Personally never had any hassles with SIO either. My 850
> works fine;-).

Yeah, even compared to Apple's disk][and later Unidisk 5.25, the 1541
was agony. x.x;

-uso.

From 3423076795083410337
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
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news.usenetserver.com!cycny01.gnilink.net!spamkiller.gnilink.net!gnilink.net!
trnddc08.POSTED!2470accf!not-for-mail
From: "Sam Gillett" <samgillettnospam@diespammermsn.com>
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
References: <1133327818.894558.34980@g43g2000cwa.googlegroups.com>
<Xqejf.18468$Lw5.9581@text.news.blueyonder.co.uk>
<1133351752.808226.146190@g49g2000cwa.googlegroups.com>
<1133352451.027678.172550@g49g2000cwa.googlegroups.com>
<MPG.1df7cc2b8d21916d989a0b@news.chi.sbcglobal.net>
<3v6j24F12ubt5U1@individual.net> <dgpjf.364$n84.254@trnddc06>
<Pine.LNX.4.62.0511301950020.14853@static-141-149-129-16.buff.east.verizon.net>
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Lines: 25
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MIMEOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
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Date: Thu, 01 Dec 2005 03:59:50 GMT
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NNTP-Posting-Date: Wed, 30 Nov 2005 22:59:50 EST
Xref: g2news1.google.com comp.sys.cbm:12022 comp.sys.atari.8bit:3331
comp.sys.sinclair:6211 alt.games.video.xbox:33876

"Lyrical Nanoha" wrote ...
>
> Ah, but John Black never specified that limitation. The Atari ST in many
> respects does trash a C64, but it comes from the hands of Tramiel you know.
> :P

Yes, the Commodore 64 and the Atari ST were both created by the same fertile
minds.   :-)   When Jack introduced it to the world, the Commodore 64 was
the best 8-bit computer of its time.

Jack wanted to build a 16-bit computer better than the Amiga, but Irving
Gould would not let him, and booted him out of the CBM organization. So,
Jack had to settle for second best and build the Atari ST.   ;-)
--
Best regards,

Sam Gillett

Change is inevitable,
except from vending machines!

From -9204025880447673028
X-Google-Thread: f8760,4d74a179579e84df
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
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news.centurytel.net.POSTED!not-for-mail
NNTP-Posting-Date: Wed, 30 Nov 2005 22:11:34 -0600
From: Michael Current <hunmanik@earthlink.net>
Newsgroups: comp.sys.atari.8bit
Subject: Re: TRON
Date: Wed, 30 Nov 2005 22:11:31 -0600
Message-ID: <4ntso1p95nss68s3mhmqq08gbdp9oshh7e@4ax.com>
References: <l8hlm1tm2kjo3hmtoipp40bodg6fjk1kmh@4ax.com> <001c1e5c@familynet-
international.org>
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MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
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Lines: 20
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Of8rWU4qVyVVZpHHy83xWaLGFE7Ew=
X-Complaints-To: abuse@centurytel.net
X-DMCA-Complaints-To: abuse@centurytel.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:3332

On Sun, 28 Nov 2005 12:37:56 , "Greg Goodwin"
<Greg.Goodwinp0.f2.n8.z8@fmlynet.org> wrote:

>FamilyNet International Newsgate
>
>   Nice ... so what exactly is this game about? The Light Cycle sequence?

Yep, exactly.

After that first posting, I mentioned this web page I put up for it:

http://home.centurytel.net/hunmanik/tron/

It does play well I would claim, better than it probably looks!

-Michael

Michael Current, mailto:hunmanik@earthlink.net
8-bit Atari FAQs, http://www.cs.uu.nl/wais/html/na-dir/atari-8-bit/.html
St. Paul Atari Computer Enthusiasts, http://space.atari.org/

From -7332936626741707028
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X-Google-Thread: f8760,8c531c469e30e6af
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spamkiller.gnilink.net!gnilink.net!trnddc01.POSTED!2470accf!not-for-mail
From: "Sam Gillett" <samgillettnospam@diespammermsn.com>
Newsgroups: comp.sys.cbm,comp.sys.atari.8bit
References: <1133327818.894558.34980@g43g2000cwa.googlegroups.com>
<Xqejf.18468$Lw5.9581@text.news.blueyonder.co.uk>
<1133351752.808226.146190@g49g2000cwa.googlegroups.com>
<1133352451.027678.172550@g49g2000cwa.googlegroups.com>
<d0bda$438e200d$48319bbd$1283@FUSE.NET> <438e4a08@news.inet.com.pl>
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Lines: 35
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X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MIMEOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <V%ujf.1074$fY3.65@trnddc01>
Date: Thu, 01 Dec 2005 04:30:45 GMT
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X-Trace: trnddc01 1133411445 63.41.66.7 (Wed, 30 Nov 2005 23:30:45 EST)
NNTP-Posting-Date: Wed, 30 Nov 2005 23:30:45 EST
Xref: g2news1.google.com comp.sys.cbm:12026 comp.sys.atari.8bit:3333

"silverdr" wrote ...

> Some of the Atarians will tell you that "all professional machines need",
> which of course doesn't change the fact that it sucks on 8-biter with
> floppy, eats RAM, slows down the startup etc.. Hey, it sucks on each and
> any-biter with floppy only but gives them their delusion of
> "professionality" ;-)

I used to have an XT Clone that had MS-DOS in ROM. The Custom Phoenix BIOS
could be set to boot from ROM, A: drive, then C: if no disk in A:, or C:
without checking A: first. The DOS in ROM was version 3.31 IIRC.

Booting from the hard drive was reasonably fast, but a boot from ROM was much
faster, even if doing so was very unprofessional.   :-)

> Well, they do have harddrive solutions (I own three of them) but...
> somebody forgot to write a DOS to boot that would support something beyond
> 16MiB on a partition, not to mention that somebody forgot to write a DOS to
> boot that would allow normal usage of removable media like ZIP/LS/SyQuest
> etc. and of course I wouldn't call any of those solutions "quick and easy",
> especially when compared to the 64 based ones but of course: "ataris have
> better expansion possibilities" ...

Drill a hole in the case, insert one stick of dynamite, and the Atari will
expand quite nicely!   ;-)
--
Best regards,

Sam Gillett

Change is inevitable,
except from vending machines!

From 9199327202359782425
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
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newsfeed-00.mathworks.com!lon-transit.news.telstra.net!ken-in.news.telstra.net!
news.telstra.net!news-server.bigpond.net.au!53ab2750!not-for-mail
From: Mark Bedingfield <mark@nomorespamplease.computercom.com.au>
User-Agent: Mozilla Thunderbird 1.0.6 (Windows/20050716)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
References: <1133327818.894558.34980@g43g2000cwa.googlegroups.com>
<Xqejf.18468$Lw5.9581@text.news.blueyonder.co.uk>
<1133351752.808226.146190@g49g2000cwa.googlegroups.com>
<1133352451.027678.172550@g49g2000cwa.googlegroups.com>
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<3v6j24F12ubt5U1@individual.net> <dgpjf.364$n84.254@trnddc06>
<Pine.LNX.4.62.0511301950020.14853@static-141-149-129-16.buff.east.verizon.net>
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X-Complaints-To: abuse@bigpond.net.au
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15:41:19 EST)
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Organization: BigPond Internet Services
Xref: g2news1.google.com comp.sys.cbm:12028 comp.sys.atari.8bit:3334
comp.sys.sinclair:6212 alt.games.video.xbox:33884

Sam Gillett wrote:
> "Lyrical Nanoha" wrote ...
>
>>Ah, but John Black never specified that limitation. The Atari ST in many
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>>:P
>
>
> Yes, the Commodore 64 and the Atari ST were both created by the same fertile
> minds.   :-)   When Jack introduced it to the world, the Commodore 64 was
> the best 8-bit computer of its time.

Did you forget that the 800XL was the best? The only thing better was
the 130XE.
>
> Jack wanted to build a 16-bit computer better than the Amiga,

And he did. In fact several.

but Irving
> Gould would not let him, and booted him out of the CBM organization. So,
> Jack had to settle for second best and build the Atari ST.   ;-)

Which was a better computer than the Amiga games console;-).

The Amiga was initially setup by Atari, don't forget.

Man this is like 1990 all over again. Look we all know the Atari
machines where the best.

Mark

From -2552024265240580880
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
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X-Google-Language: ENGLISH,ASCII

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spamkiller2.gnilink.net!gnilink.net!trndny01.POSTED!133bf2de!not-for-mail
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
References: <1133327818.894558.34980@g43g2000cwa.googlegroups.com>
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Lines: 22
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Xref: g2news1.google.com comp.sys.cbm:12031 comp.sys.atari.8bit:3335
comp.sys.sinclair:6214 alt.games.video.xbox:33896

��� Wed, 30 Nov 2005 20:16:11 -0500,o(h) Mark Bedingfield
<mark@nomorespamplease.computercom.com.au> ������:

>
> IIRC the guys that developed the Atari 8-bit designed the Amiga and the
> guys that developed the C-64 developed the Atari ST.
>
> Mark

And the guys that wrote Amiga DOS 1.x wrote it on a Sinclair QL using
Metacomco's BCPL of all things :-) (Well at least the kernel)
Plus the Amiga can execute QDOS software natively using QDOS Classic -NOT
an emulator really- (and there's even a replacement Kickstart ROM that
turns it completely into a QL). As a matter of fact until the Q60 <url:
http://www.q40.de/> came along, a souped-up Amiga (with an 060) was the
fastest QL compatible that one could get his hands on.

Phoebus

--
������������ ��� ������ ������ �����

From 4730740279100922618
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
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X-Google-Language: ENGLISH,ASCII-7-bit
From: "Clockmeister" <no-one@nowhere.com>
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
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X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MIMEOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Response
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Message-ID: <438e9117$1@duster.adelaide.on.net>
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ihug.co.nz!news.xtra.co.nz!news-south.connect.com.au!duster.adelaide.on.net!not-
for-mail
Xref: g2news1.google.com comp.sys.cbm:12032 comp.sys.atari.8bit:3336
comp.sys.sinclair:6215 alt.games.video.xbox:33901

"Mark Bedingfield" <mark@nomorespamplease.computercom.com.au> wrote in
message news:P9vjf.8101$ea6.1906@news-server.bigpond.net.au...
> Sam Gillett wrote:
>> "Lyrical Nanoha" wrote ...
>>
>>>Ah, but John Black never specified that limitation. The Atari ST in many
>>>respects does trash a C64, but it comes from the hands of Tramiel you
>>>know.
>>>:P
>>
>>
>> Yes, the Commodore 64 and the Atari ST were both created by the same
>> fertile minds.   :-)   When Jack introduced it to the world, the
>> Commodore 64 was the best 8-bit computer of its time.
>
> Did you forget that the 800XL was the best? The only thing better was the

> 130XE.
>>
>> Jack wanted to build a 16-bit computer better than the Amiga,
>
> And he did. In fact several.
>
> but Irving
>> Gould would not let him, and booted him out of the CBM organization. So,
>> Jack had to settle for second best and build the Atari ST.   ;-)
>
> Which was a better computer than the Amiga games console;-).

Nonsense, the ST was weak.

From -4051721885778766329
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
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Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
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news.telstra.net!news-server.bigpond.net.au!53ab2750!not-for-mail
From: Mark Bedingfield <mark@nomorespamplease.computercom.com.au>
User-Agent: Mozilla Thunderbird 1.0.6 (Windows/20050716)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
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<438e9117$1@duster.adelaide.on.net>
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Content-Transfer-Encoding: 7bit
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Date: Thu, 01 Dec 2005 06:46:05 GMT
NNTP-Posting-Host: 144.137.50.224
X-Complaints-To: abuse@bigpond.net.au
X-Trace: news-server.bigpond.net.au 1133419565 144.137.50.224 (Thu, 01 Dec 2005

17:46:05 EST)
NNTP-Posting-Date: Thu, 01 Dec 2005 17:46:05 EST
Organization: BigPond Internet Services
Xref: g2news1.google.com comp.sys.cbm:12034 comp.sys.atari.8bit:3337
comp.sys.sinclair:6216 alt.games.video.xbox:33905

Clockmeister wrote:
> "Mark Bedingfield" <mark@nomorespamplease.computercom.com.au> wrote in
> message news:P9vjf.8101$ea6.1906@news-server.bigpond.net.au...
>
>>Sam Gillett wrote:
>>
>>>"Lyrical Nanoha" wrote ...
>>>
>>>
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>>
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>
>
> Nonsense, the ST was weak.
>
>

Nonsense, the Amiga was weak.

From -507571026118740793
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af

X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,public
X-Google-Language: ENGLISH,ASCII
Path: g2news1.google.com!news4.google.com!news.glorb.com!newsfeeds.ihug.co.nz!
ihug.co.nz!ken-transit.news.telstra.net!lon-in.news.telstra.net!news.telstra.net!
news-server.bigpond.net.au!53ab2750!not-for-mail
From: Mark Bedingfield <mark@nomorespamplease.computercom.com.au>
User-Agent: Mozilla Thunderbird 1.0.6 (Windows/20050716)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
References: <1133327818.894558.34980@g43g2000cwa.googlegroups.com>
<Xqejf.18468$Lw5.9581@text.news.blueyonder.co.uk>
<1133351752.808226.146190@g49g2000cwa.googlegroups.com>
<1133352451.027678.172550@g49g2000cwa.googlegroups.com>
<MPG.1df7cc2b8d21916d989a0b@news.chi.sbcglobal.net>
<3v6j24F12ubt5U1@individual.net> <dgpjf.364$n84.254@trnddc06>
<Pine.LNX.4.62.0511301950020.14853@static-141-149-129-16.buff.east.verizon.net>
<v9sjf.7990$ea6.2030@news-server.bigpond.net.au>
<op.s03bt9mf3umdqj@thesmog.home.dokos-gr.net>
In-Reply-To: <op.s03bt9mf3umdqj@thesmog.home.dokos-gr.net>
Content-Type: text/plain; charset=ISO-8859-7; format=flowed
Content-Transfer-Encoding: 8bit
Lines: 24
Message-ID: <B1xjf.8178$ea6.7989@news-server.bigpond.net.au>
Date: Thu, 01 Dec 2005 06:49:05 GMT
NNTP-Posting-Host: 144.137.50.224
X-Complaints-To: abuse@bigpond.net.au
X-Trace: news-server.bigpond.net.au 1133419745 144.137.50.224 (Thu, 01 Dec 2005
17:49:05 EST)
NNTP-Posting-Date: Thu, 01 Dec 2005 17:49:05 EST
Organization: BigPond Internet Services
Xref: g2news1.google.com comp.sys.cbm:12035 comp.sys.atari.8bit:3338
comp.sys.sinclair:6217 alt.games.video.xbox:33906

Da Smog wrote:
> ??? Wed, 30 Nov 2005 20:16:11 -0500,o(h) Mark Bedingfield
> <mark@nomorespamplease.computercom.com.au> ??????:
>
>>
>> IIRC the guys that developed the Atari 8-bit designed the Amiga and
>> the guys that developed the C-64 developed the Atari ST.
>>
>> Mark
>
>
> And the guys that wrote Amiga DOS 1.x wrote it on a Sinclair QL using
> Metacomco's BCPL of all things :-) (Well at least the kernel)
> Plus the Amiga can execute QDOS software natively using QDOS Classic
> -NOT an emulator really- (and there's even a replacement Kickstart ROM
> that turns it completely into a QL). As a matter of fact until the Q60

> <url: http://www.q40.de/> came along, a souped-up Amiga (with an 060)
> was the fastest QL compatible that one could get his hands on.

Talk about being in bed with each other. One big Atari/Amiga/Sinclair
family. Here's a question, was Amiga DOS under development during the
period Atari were going to release the Amiga?

Mark

From 1533522594477143605
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!feeder.z74.net!
news.z74.net!news.stack.nl!not-for-mail
From: Martijn van Buul <pino@dohd.org>
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Followup-To: comp.sys.cbm
Date: Thu, 1 Dec 2005 06:52:06 +0000 (UTC)
Organization: Eindhoven University of Technology
Lines: 12
Message-ID: <slrndot7cm.rl7.pino@mud.stack.nl>
References: <1133327818.894558.34980@g43g2000cwa.googlegroups.com>
<Xqejf.18468$Lw5.9581@text.news.blueyonder.co.uk>
<1133351752.808226.146190@g49g2000cwa.googlegroups.com>
<1133352451.027678.172550@g49g2000cwa.googlegroups.com>
<MPG.1df7cc2b8d21916d989a0b@news.chi.sbcglobal.net>
<3v6j24F12ubt5U1@individual.net> <dgpjf.364$n84.254@trnddc06>
<Pine.LNX.4.62.0511301950020.14853@static-141-149-129-16.buff.east.verizon.net>
<Wyujf.6888$AB2.3546@trnddc08> <P9vjf.8101$ea6.1906@news-server.bigpond.net.au>
<438e9117$1@duster.adelaide.on.net>
Reply-To: pino+comp_sys_cbm@dohd.org (Martijn van Buul)
NNTP-Posting-Host: mud.stack.nl
X-Trace: mud.stack.nl 1133419926 28328 2001:610:1108:5011:207:e9ff:fe14:b498 (1
Dec 2005 06:52:06 GMT)
X-Complaints-To: abuse@stack.nl
NNTP-Posting-Date: Thu, 1 Dec 2005 06:52:06 +0000 (UTC)
X-Favourite-Drink: Alcoholic, yet fluid
User-Agent: slrn/0.9.8.1 (FreeBSD)
Xref: g2news1.google.com comp.sys.cbm:12036 comp.sys.atari.8bit:3339
comp.sys.sinclair:6218 alt.games.video.xbox:33907

["Followup-To:" header set to comp.sys.cbm.]
> Nonsense, the ST was weak.

peers over his shoulder

It looks like it's a pretty sturdy doorstop, though.

--
    Martijn van Buul - pino@dohd.org - http://www.stack.nl/~martijnb/
      Geek code: G-- - Visit OuterSpace: mud.stack.nl 3333
 The most exciting phrase to hear in science, the one that heralds new
discoveries, is not 'Eureka!' (I found it!) but 'That's funny ...' Isaac Asimov

From 9039427863145156108
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,public
X-Google-Language: ENGLISH,ASCII-7-bit
From: "Clockmeister" <no-one@nowhere.com>
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
References: <1133327818.894558.34980@g43g2000cwa.googlegroups.com>
<Xqejf.18468$Lw5.9581@text.news.blueyonder.co.uk>
<1133351752.808226.146190@g49g2000cwa.googlegroups.com>
<1133352451.027678.172550@g49g2000cwa.googlegroups.com>
<MPG.1df7cc2b8d21916d989a0b@news.chi.sbcglobal.net>
<3v6j24F12ubt5U1@individual.net> <dgpjf.364$n84.254@trnddc06>
<Pine.LNX.4.62.0511301950020.14853@static-141-149-129-16.buff.east.verizon.net>
<Wyujf.6888$AB2.3546@trnddc08> <P9vjf.8101$ea6.1906@news-server.bigpond.net.au>
<438e9117$1@duster.adelaide.on.net> <N_wjf.8175$ea6.654@news-
server.bigpond.net.au>
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Date: Thu, 1 Dec 2005 17:16:07 +0800
Lines: 51
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-RFC2646: Format=Flowed; Response
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
NNTP-Posting-Host: ppp171-253.lns1.per1.internode.on.net
Message-ID: <438ebf58$1@duster.adelaide.on.net>
X-Trace: duster.adelaide.on.net 1133428568 150.101.171.253 (1 Dec 2005 19:46:08
+1050)
Path: g2news1.google.com!news3.google.com!newshub.sdsu.edu!logbridge.uoregon.edu!
newsfeeds.ihug.co.nz!ihug.co.nz!news.xtra.co.nz!news-south.connect.com.au!
duster.adelaide.on.net!not-for-mail
Xref: g2news1.google.com comp.sys.cbm:12049 comp.sys.atari.8bit:3340
comp.sys.sinclair:6224 alt.games.video.xbox:33909

"Mark Bedingfield" <mark@nomorespamplease.computercom.com.au> wrote in
message news:N_wjf.8175$ea6.654@news-server.bigpond.net.au...
> Clockmeister wrote:
>> "Mark Bedingfield" <mark@nomorespamplease.computercom.com.au> wrote in
>> message news:P9vjf.8101$ea6.1906@news-server.bigpond.net.au...

>>
>>>Sam Gillett wrote:
>>>
>>>>"Lyrical Nanoha" wrote ...
>>>>
>>>>
>>>>>Ah, but John Black never specified that limitation. The Atari ST in
>>>>>many
>>>>>respects does trash a C64, but it comes from the hands of Tramiel you
>>>>>know.
>>>>>:P
>>>>
>>>>
>>>>Yes, the Commodore 64 and the Atari ST were both created by the same
>>>>fertile minds.   :-)   When Jack introduced it to the world, the
>>>>Commodore 64 was the best 8-bit computer of its time.
>>>
>>>Did you forget that the 800XL was the best? The only thing better was the
>>>130XE.
>>>
>>>>Jack wanted to build a 16-bit computer better than the Amiga,
>>>
>>>And he did. In fact several.
>>>
>>>but Irving
>>>
>>>>Gould would not let him, and booted him out of the CBM organization.
>>>>So, Jack had to settle for second best and build the Atari ST.   ;-)
>>>
>>>Which was a better computer than the Amiga games console;-).
>>
>>
>> Nonsense, the ST was weak.
>>
>
>
> Nonsense, the Amiga was weak.
>

Moving from the ST to the Amiga was like a revelation. The ST was the
weakest of all the Motorola 16 bit computers from that time.

From -4869093946470168282
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,public

X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!cycny01.gnilink.net!
spamkiller2.gnilink.net!gnilink.net!trndny09.POSTED!ed9e4e4d!not-for-mail
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
From: Lyrical Nanoha <LyricalNanoha@dosius.net>
X-X-Sender: molly@static-141-149-129-16.buff.east.verizon.net
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
In-Reply-To: <438ebf58$1@duster.adelaide.on.net>
Message-ID:
<Pine.LNX.4.62.0512010436370.16145@static-141-149-129-16.buff.east.verizon.net>
References: <1133327818.894558.34980@g43g2000cwa.googlegroups.com>
 <Xqejf.18468$Lw5.9581@text.news.blueyonder.co.uk>
 <1133351752.808226.146190@g49g2000cwa.googlegroups.com>
 <1133352451.027678.172550@g49g2000cwa.googlegroups.com>
 <MPG.1df7cc2b8d21916d989a0b@news.chi.sbcglobal.net>
<3v6j24F12ubt5U1@individual.net>
 <dgpjf.364$n84.254@trnddc06>
<Pine.LNX.4.62.0511301950020.14853@static-141-149-129-16.buff.east.verizon.net>
 <Wyujf.6888$AB2.3546@trnddc08> <P9vjf.8101$ea6.1906@news-server.bigpond.net.au>
 <438e9117$1@duster.adelaide.on.net> <N_wjf.8175$ea6.654@news-
server.bigpond.net.au>
 <438ebf58$1@duster.adelaide.on.net>
MIME-Version: 1.0
Content-Type: TEXT/PLAIN; charset=US-ASCII; format=flowed
Lines: 9
Date: Thu, 01 Dec 2005 09:37:24 GMT
NNTP-Posting-Host: 141.149.129.16
X-Complaints-To: abuse@verizon.net
X-Trace: trndny09 1133429844 141.149.129.16 (Thu, 01 Dec 2005 04:37:24 EST)
NNTP-Posting-Date: Thu, 01 Dec 2005 04:37:24 EST
Xref: g2news1.google.com comp.sys.cbm:12052 comp.sys.atari.8bit:3341
comp.sys.sinclair:6225 alt.games.video.xbox:33910

On Thu, 1 Dec 2005, Clockmeister wrote:

> Moving from the ST to the Amiga was like a revelation. The ST was the
> weakest of all the Motorola 16 bit computers from that time.

Having GEM as the GUI and a DOS clone as the OS didn't help much either.
It was basically a PC with a 68000-class CPU.

-uso.

From 8525753835911336739
X-Google-Thread: f8760,14baabd141c85454,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g44g2000cwa.googlegroups.com!not-for-
mail
From: "Larry" <LLppwhite@aol.com>
Newsgroups: comp.sys.atari.8bit

Subject: Read Sparta Disks from MyDos
Date: 1 Dec 2005 04:27:09 -0800
Organization: http://groups.google.com
Lines: 4
Message-ID: <1133440029.586788.312640@g44g2000cwa.googlegroups.com>
NNTP-Posting-Host: 64.12.117.11
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1133440034 7925 127.0.0.1 (1 Dec 2005 12:27:14 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Thu, 1 Dec 2005 12:27:14 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; AOL 9.0; Windows NT 5.1;
SV1; .NET CLR 1.0.3705; .NET CLR 1.1.4322),gzip(gfe),gzip(gfe)
X-HTTP-Via: HTTP/1.1 (Velocity/1.0.6 [uScMs f p eN:t cCMp s]), HTTP/1.1 Turboweb
[mtc-td062 8.3.4], HTTP/1.0 cache-mtc-ae07.proxy.aol.com[400C750B] (Traffic-
Server/5.4.0 [uScM])
Complaints-To: groups-abuse@google.com
Injection-Info: g44g2000cwa.googlegroups.com; posting-host=64.12.117.11;
   posting-account=sOuFuA0AAACrWE950AHmKCUDXcFt63PD
Xref: g2news1.google.com comp.sys.atari.8bit:3342

I'm looking for a utility to at least read Sparta directories from
MyDos (or other Dos 2 - type dos versions). Is anyone aware of such a
utility? Thanks.

From 4821173187912590823
X-Google-Thread: f8760,4b9d03c101f4992d
X-Google-Thread: 111a55,4b9d03c101f4992d
X-Google-Thread: fa2dd,4b9d03c101f4992d
X-Google-Attributes: gidf8760,gid111a55,gidfa2dd,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!newsread.com!news-xfer.newsread.com!
logbridge.uoregon.edu!pln-w!spln!rex!extra.newsguy.com!newsp.newsguy.com!
onyx.spiritone.com!atari
From: Bravo Sierra Computers <atari@aracnet.com>
Newsgroups: comp.sys.atari.8bit,comp.sys.atari.st,pdx.forsale
Subject: AD: E-Mail/Mailing Lists & Atari Survey!
Date: Thu, 1 Dec 2005 04:09:44 -0800
Organization: http://extra.newsguy.com
Lines: 18
Message-ID: <Pine.LNX.4.44.0512010407080.9533-100000@onyx.spiritone.com>
NNTP-Posting-Host: p-290.newsdawg.com
Mime-Version: 1.0
Content-Type: TEXT/PLAIN; charset=US-ASCII
X-X-Sender: atari@onyx.spiritone.com
Xref: g2news1.google.com comp.sys.atari.8bit:3343 comp.sys.atari.st:4741
pdx.forsale:1855

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Bravo Sierra Computers Atari Resale or the Portland Atari Club, Goto:

http://www.aracnet.com/~atari/maillist.htm Mail lists and surveys!

I cant read your mind, so fill out the survey so I can get to know you. It helps me figure out your Atari needs and Interests. Feel free to fill out the Atari Survey on my Contact Page! Goto my Link above. Thank You.

Please Direct all Replies Through E-Mail to: BenSells@Atari.org or Atari@aracnet.com. If you can't reach me, see my info at the Bottom!

Atari Jaguar, 8 Bit and ST Games/Software, Hardware/Accessories & References/ Books. FREE Catalogs on Ben's Domain at http://BensCatalogs.Atari.org or at http://BenSells.Atari.org Catalogs can be attached to,Requested by & Received Through E-Mail at Atari@aracnet.com or BenSells@Atari.org and Please Specify Atari 8 Bit, ST, Jaguar and/or all 3! Or Call Ben anytime at (503)256-9974!!!

From 3043148284376814471
X-Google-Thread: f8760,dac893c372a74c03
X-Google-Thread: 111a55,dac893c372a74c03
X-Google-Thread: 100a3b,dac893c372a74c03
X-Google-Thread: 104d7a,dac893c372a74c03
X-Google-Thread: 1143d9,dac893c372a74c03
X-Google-Thread: fa2dd,dac893c372a74c03
X-Google-Attributes:
gidf8760,gid111a55,gid100a3b,gid104d7a,gid1143d9,gidfa2dd,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!newshub.sdsu.edu!logbridge.uoregon.edu!
pln-e!spln!dex!extra.newsguy.com!newsp.newsguy.com!onyx.spiritone.com!atari
From: Bravo Sierra Computers <atari@aracnet.com>
Newsgroups:
comp.sys.atari.8bit,comp.sys.atari.st,rec.games.video.atari,rec.games.video.classi
c,rec.games.video.marketplace,pdx.forsale
Subject: 25% off Atari Xmas Sales!
Date: Thu, 1 Dec 2005 04:17:50 -0800
Organization: http://extra.newsguy.com
Lines: 26
Message-ID: <Pine.LNX.4.44.0512010413400.9533-100000@onyx.spiritone.com>
NNTP-Posting-Host: p-584.newsdawg.com
Mime-Version: 1.0
Content-Type: TEXT/PLAIN; charset=US-ASCII
X-X-Sender: atari@onyx.spiritone.com
Xref: g2news1.google.com comp.sys.atari.8bit:3344 comp.sys.atari.st:4742
rec.games.video.atari:441 rec.games.video.classic:6080
rec.games.video.marketplace:894 pdx.forsale:1856

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http://www.aracnet.com/~atari/specials.htm   Details on Holiday Sales!
http://www.aracnet.com/~atari/whybuyben.htm Ben's References!

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Atari Jaguar, 8 Bit and ST Games/Software, Hardware/Accessories & References/ Books. FREE Catalogs on Ben's Domain at http://BensCatalogs.Atari.org or at http://BenSells.Atari.org Catalogs can be attached to,Requested by & Received Through E-Mail at Atari@aracnet.com or BenSells@Atari.org and Please Specify Atari 8 Bit, ST, Jaguar and/or all 3! Or Call Ben anytime at (503)256-9974!!!

From 6339605760127695739
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,public
X-Google-Language: ENGLISH,ASCII
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!nx02.iad01.newshosting.com!newshosting.com!newsfeed.icl.net!
newsfeed.fjserv.net!news.tele.dk!news.tele.dk!small.news.tele.dk!
newsgate.cistron.nl!newscore.univie.ac.at!newsfeed.aon.at!
newsreader01.highway.telekom.at!not-for-mail
From: "Daniel Mandic" <daniel_mandic@ping.at>
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Newsgroups: comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair
Followup-To: comp.sys.cbm
References: <1133327818.894558.34980@g43g2000cwa.googlegroups.com>
<Xqejf.18468$Lw5.9581@text.news.blueyonder.co.uk>
<1133351752.808226.146190@g49g2000cwa.googlegroups.com>
<1133352451.027678.172550@g49g2000cwa.googlegroups.com>
<1133356408.976592.325410@g49g2000cwa.googlegroups.com>
<1133362326.113494.9640@g43g2000cwa.googlegroups.com>
User-Agent: XanaNews/1.17.6.6
MIME-Version: 1.0
Content-Type: text/plain; charset=iso-8859-1
Content-Transfer-Encoding: 8bit
Date: 01 Dec 2005 13:11:25 GMT
Lines: 21
Message-ID: <438ef67d$0$27017$91cee783@newsreader02.highway.telekom.at>
NNTP-Posting-Host: 62.47.23.226
X-Trace: 1133442685 newsreader02.highway.telekom.at 27017 62.47.23.226:19839
Xref: g2news1.google.com comp.sys.cbm:12059 comp.sys.atari.8bit:3345

comp.sys.sinclair:6234

pakitching@hotmail.com wrote:

> > > Atari 8bits hands down beat the C64. ... better sound
>
> That must be why no-one has heard of the SID chip. Oh, wait.
> Everyone knows that the C64 music was the best of the 8-bits and the
> SID was voted as one of the most important chips ever made by Byte
> magazine and people are still making re-mixes if C64 tunes because
> they were so good.

No, better is a C64 with a Software-Sequencer (24) connected to a
synthesizer. That's digital. Forget abot th's clunkky, lousy and
irksome digital-soundchips. They are sounding alltogether terrible,
also SID.

Kind Regards,

Daniel Mandic

From -6363475710081914749
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X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!newsgate.cistron.nl!
newscore.univie.ac.at!newsfeed.aon.at!newsreader01.highway.telekom.at!not-for-mail
From: "Daniel Mandic" <daniel_mandic@ping.at>
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Newsgroups: comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair
Followup-To: comp.sys.cbm
References: <1133327818.894558.34980@g43g2000cwa.googlegroups.com>
<Xqejf.18468$Lw5.9581@text.news.blueyonder.co.uk>
<1133351752.808226.146190@g49g2000cwa.googlegroups.com>
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MIME-Version: 1.0
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Date: 01 Dec 2005 13:11:25 GMT
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Message-ID: <438ef67d$1$27017$91cee783@newsreader02.highway.telekom.at>
NNTP-Posting-Host: 62.47.23.226
X-Trace: 1133442685 newsreader02.highway.telekom.at 27017 62.47.23.226:19839
Xref: g2news1.google.com comp.sys.cbm:12060 comp.sys.atari.8bit:3346
comp.sys.sinclair:6235

John Black wrote:

>
> Ha ha. This is a better troll than the original post. The C64 is
> STILL light years ahead of anything Atari ever made.
>
> John Black

Hmhmm.

Only the Space Shuttle has been designed and developed on an ATARI.
nop, that?s nothing, I know. So seen, is ATARI the most living Computer
Brand!!!!!! And much better in sound than a C64, of course.

Best Regards,

Daniel Mandic

From 267951389926544283
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!newsfeed.utanet.at!
newsfeed.aon.at!newsreader01.highway.telekom.at!not-for-mail
From: "Daniel Mandic" <daniel_mandic@ping.at>
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Newsgroups: comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair
Followup-To: comp.sys.cbm
References: <1133327818.894558.34980@g43g2000cwa.googlegroups.com>
<Xqejf.18468$Lw5.9581@text.news.blueyonder.co.uk>
<1133351752.808226.146190@g49g2000cwa.googlegroups.com>
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Xref: g2news1.google.com comp.sys.cbm:12061 comp.sys.atari.8bit:3347
comp.sys.sinclair:6236

Matthew Westcott wrote:

> John Black wrote:
> > The C64 is STILL light years ahead of anything Atari ever made.
>
> Show me a C64 with a 262,144 colour palette at 640x480, 16-bit audio
> at 50kHz, and 14Mb of RAM, and I might just believe you.

Hi Matthew!

You mean 16MB, yes? :-) But how do you came to 16Bit 50KHz?

Best Regards,

Daniel Mandic

From -4247841937149733662
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
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X-Google-Language: ENGLISH,ASCII-7-bit
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newscore.univie.ac.at!newsfeed.aon.at!newsreader01.highway.telekom.at!not-for-mail
From: "Daniel Mandic" <daniel_mandic@ping.at>
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Newsgroups: comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair
Followup-To: comp.sys.cbm
References: <1133327818.894558.34980@g43g2000cwa.googlegroups.com>
<Xqejf.18468$Lw5.9581@text.news.blueyonder.co.uk>
<1133351752.808226.146190@g49g2000cwa.googlegroups.com>
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<3v6j24F12ubt5U1@individual.net> <dgpjf.364$n84.254@trnddc06>
<Pine.LNX.4.62.0511301950020.14853@static-141-149-129-16.buff.east.verizon.net>
<Wyujf.6888$AB2.3546@trnddc08>
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X-Trace: 1133442685 newsreader02.highway.telekom.at 27017 62.47.23.226:19839

Xref: g2news1.google.com comp.sys.cbm:12062 comp.sys.atari.8bit:3348
comp.sys.sinclair:6237

Sam Gillett wrote:

>
> "Lyrical Nanoha" wrote ...
> >
> > Ah, but John Black never specified that limitation. The Atari ST
> > in many respects does trash a C64, but it comes from the hands of
> > Tramiel you know. :P
>
> Yes, the Commodore 64 and the Atari ST were both created by the same
> fertile minds.   :-)   When Jack introduced it to the world, the
> Commodore 64 was the best 8-bit computer of its time.
>
> Jack wanted to build a 16-bit computer better than the Amiga, but
> Irving Gould would not let him, and booted him out of the CBM
> organization. So, Jack had to settle for second best and build the
> Atari ST.   ;-)

Fortunately. That Irving Gould and Mehdi Ali are the most worse
IT-Manager I ever knew and know. bahh...

But at least the ATARI (8 and 16bit) is more usable, today.

Daniel Mandic

P.S.: Speccy is full Support. Better than ever! Forget about all other
8bit.

From -9105868061931471164
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
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X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!newsfeed00.sul.t-online.de!newsfeed01.sul.t-online.de!t-
online.de!newscore.univie.ac.at!newsfeed.aon.at!newsreader01.highway.telekom.at!
not-for-mail
From: "Daniel Mandic" <daniel_mandic@ping.at>
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Newsgroups: comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair
Followup-To: comp.sys.cbm
References: <1133327818.894558.34980@g43g2000cwa.googlegroups.com>

<Xqejf.18468$Lw5.9581@text.news.blueyonder.co.uk>
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<3v6j24F12ubt5U1@individual.net> <dgpjf.364$n84.254@trnddc06>
<Pine.LNX.4.62.0511301950020.14853@static-141-149-129-16.buff.east.verizon.net>
<Wyujf.6888$AB2.3546@trnddc08> <P9vjf.8101$ea6.1906@news-server.bigpond.net.au>
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Xref: g2news1.google.com comp.sys.cbm:12063 comp.sys.atari.8bit:3349
comp.sys.sinclair:6238

Mark Bedingfield wrote:

>
> The Amiga was initially setup by Atari, don't forget.
>

I forget.

Jay Miner initiated the Antic-descendent (however he would have name
it). Money was low, so a Joystick Company called AMIGA adopted
(cooperated) the financial things..... ATARI could buy AMIGA and the
A1000 but Commodore paid obviously more for the mighty AMIGA. Etc
Etc-.....

Best Regards,

Daniel Mandic

From -781110990167043697
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
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X-Google-Language: ENGLISH,ASCII-7-bit
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hw-filter.lga!fe03.lga.POSTED!53ab2750!not-for-mail
From: "Ronald J. Hall" <dark_lord@charter.net>
Organization: DarkForce!

Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
User-Agent: Pan/0.14.2 (This is not a psychotic episode. It's a cleansing moment
of clarity.)
Message-Id: <pan.2005.12.01.13.54.19.874687@charter.net>
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
References: <1133327818.894558.34980@g43g2000cwa.googlegroups.com>
<Xqejf.18468$Lw5.9581@text.news.blueyonder.co.uk>
<1133351752.808226.146190@g49g2000cwa.googlegroups.com>
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<MPG.1df7cc2b8d21916d989a0b@news.chi.sbcglobal.net>
<3v6j24F12ubt5U1@individual.net> <dgpjf.364$n84.254@trnddc06>
<Pine.LNX.4.62.0511301950020.14853@static-141-149-129-16.buff.east.verizon.net>
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NNTP-Posting-Date: Thu, 01 Dec 2005 06:48:28 MST
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Xref: g2news1.google.com comp.sys.cbm:12066 comp.sys.atari.8bit:3350
comp.sys.sinclair:6240 alt.games.video.xbox:33915

On Thu, 01 Dec 2005 03:59:50 +0000, Sam Gillett wrote:

> Jack wanted to build a 16-bit computer better than the Amiga, but Irving
> Gould would not let him, and booted him out of the CBM organization. So,
> Jack had to settle for second best and build the Atari ST.   ;-)

Depends. For a MIDI user, second best was the Amiga. :-)

--
_/_/_/

<Xqejf.18468$Lw5.9581@text.news.blueyonder.co.uk>
<1133351752.808226.146190@g49g2000cwa.googlegroups.com>
<1133352451.027678.172550@g49g2000cwa.googlegroups.com>
<MPG.1df7cc2b8d21916d989a0b@news.chi.sbcglobal.net>
<3v6j24F12ubt5U1@individual.net> <dgpjf.364$n84.254@trnddc06>
<Pine.LNX.4.62.0511301950020.14853@static-141-149-129-16.buff.east.verizon.net>
<Wyujf.6888$AB2.3546@trnddc08> <pan.2005.12.01.13.54.19.874687@charter.net>
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Date: Thu, 1 Dec 2005 22:07:15 +0800
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Xref: g2news1.google.com comp.sys.cbm:12067 comp.sys.atari.8bit:3351
comp.sys.sinclair:6242 alt.games.video.xbox:33916

"Ronald J. Hall" <dark_lord@charter.net> wrote in message
news:pan.2005.12.01.13.54.19.874687@charter.net...
> On Thu, 01 Dec 2005 03:59:50 +0000, Sam Gillett wrote:
>
>> Jack wanted to build a 16-bit computer better than the Amiga, but Irving
>> Gould would not let him, and booted him out of the CBM organization. So,
>> Jack had to settle for second best and build the Atari ST.   ;-)
>
> Depends. For a MIDI user, second best was the Amiga. :-)
>

For everyone else the Amiga was best.

Listen to an Amiga MOD on an ST for a laugh, it's so pathetic.

From 7557369729295318898
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
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X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!proxad.net!news.cs.univ-paris8.fr!

feeder.news.heanet.ie!feed4.jnfs.ja.net!jnfs.ja.net!hamilton.zen.co.uk!zen.net.uk!
fuller.zen.co.uk!shaftesbury.zen.co.uk.POSTED!not-for-mail
From: W Marsh <wayneDOTmarshATgmailDOTcom@>
Newsgroups: comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Date: Thu, 01 Dec 2005 14:40:00 +0000
Message-ID: <in2uo1lmqnmqpgjveur3fjk70osov6gm7n@4ax.com>
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NNTP-Posting-Host: 82.71.33.246
X-Trace: 1133448000 shaftesbury.zen.co.uk 356 82.71.33.246:17616
X-Complaints-To: abuse@zen.co.uk
Xref: g2news1.google.com comp.sys.cbm:12069 comp.sys.atari.8bit:3352
comp.sys.sinclair:6244

On Thu, 01 Dec 2005 06:46:05 GMT, Mark Bedingfield
<mark@nomorespamplease.computercom.com.au> wrote:

>Clockmeister wrote:
>> "Mark Bedingfield" <mark@nomorespamplease.computercom.com.au> wrote in
>> message news:P9vjf.8101$ea6.1906@news-server.bigpond.net.au...
>>
>>>Sam Gillett wrote:
>>>
>>>>"Lyrical Nanoha" wrote ...
>>>>
>>>>
>>>>>Ah, but John Black never specified that limitation. The Atari ST in many
>>>>>respects does trash a C64, but it comes from the hands of Tramiel you
>>>>>know.
>>>>>:P
>>>>
>>>>
>>>>Yes, the Commodore 64 and the Atari ST were both created by the same
>>>>fertile minds.   :-)   When Jack introduced it to the world, the
>>>>Commodore 64 was the best 8-bit computer of its time.
>>>
>>>Did you forget that the 800XL was the best? The only thing better was the
>>>130XE.
>>>
>>>>Jack wanted to build a 16-bit computer better than the Amiga,

>>>
>>>And he did. In fact several.
>>>
>>>but Irving
>>>
>>>>Gould would not let him, and booted him out of the CBM organization. So,
>>>>Jack had to settle for second best and build the Atari ST.   ;-)
>>>
>>>Which was a better computer than the Amiga games console;-).
>>
>>
>> Nonsense, the ST was weak.
>>
>>
>
>
>Nonsense, the Amiga was weak.

Debating this in 2005 is weak.

Just enjoy the stuff you like, yeah?

From 2557755835319415154
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
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X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!newsread.com!news-xfer.newsread.com!
news.glorb.com!hwmnpeer01.lga!hwmedia!hw-filter.lga!fe03.lga.POSTED!53ab2750!not-
for-mail
From: "Ronald J. Hall" <dark_lord@charter.net>
Organization: DarkForce!
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
User-Agent: Pan/0.14.2 (This is not a psychotic episode. It's a cleansing moment
of clarity.)
Message-Id: <pan.2005.12.01.14.51.51.685357@charter.net>
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
References: <1133327818.894558.34980@g43g2000cwa.googlegroups.com>
<Xqejf.18468$Lw5.9581@text.news.blueyonder.co.uk>
<1133351752.808226.146190@g49g2000cwa.googlegroups.com>
<1133352451.027678.172550@g49g2000cwa.googlegroups.com>
<MPG.1df7cc2b8d21916d989a0b@news.chi.sbcglobal.net>
<3v6j24F12ubt5U1@individual.net> <dgpjf.364$n84.254@trnddc06>
<Pine.LNX.4.62.0511301950020.14853@static-141-149-129-16.buff.east.verizon.net>
<Wyujf.6888$AB2.3546@trnddc08> <pan.2005.12.01.13.54.19.874687@charter.net>
<438f0398@duster.adelaide.on.net>
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Lines: 21
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NNTP-Posting-Date: Thu, 01 Dec 2005 07:45:59 MST
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Xref: g2news1.google.com comp.sys.cbm:12070 comp.sys.atari.8bit:3353
comp.sys.sinclair:6245 alt.games.video.xbox:33928

On Thu, 01 Dec 2005 22:07:15 +0800, Clockmeister wrote:

> For everyone else the Amiga was best.

Odd then, that I'm -not- a MIDI user yet still chose the ST line.

> Listen to an Amiga MOD on an ST for a laugh, it's so pathetic.

Sounds very comparable on an STe...

Look Clockmeister, I believe we've talked before. I've actually owned
Amiga machines in the past. They are nice. I like them. I just prefer my
Mega STe and modded Falcon more. Each machine has its advantages and
disadvantages, agreed?

--
_/_/_/

>>A while back I stumbled onto a Web Site that was in German.
>>
>>It had pictures and diagrams of connecting an Atari 800XL to an
>>Atari Falcon 030. I am not sure what the purpose was as it
>>was in German. But it looked very interesting.
>>
>>However, I have lost that URL, and haven't been able to find it.
>>
>>Does anyone recall seeing this Site and or possible have the
>>URL for it.
>>
>>If so, post it or send it to me in e-mail.
>>
>>Thanks,
>>phantomm@bellsouth.net
>
>I connect my Atari XE to my Hades060 using the SIO cable and 800XLDJ software.
>
>.
I tried this with my Falcon, but discovered hardware mods are
necessary. Forgive me if I am incorrect, but I think it is because
of the SCC chip instead of MFP like the ST. I have the SIO2PC cable
connected to my 1040STe with 800XLDJ and it works great (wasn't
willing to modify my Falcon).

--
Joseph D. Place
ATARI FalconCT60, 1040STE, STacy4, Portfolio, 130XE, 400
http://www.josephplace.com

From 4012872320015705677
X-Google-Thread: f8760,d631fddc7129bd6c
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
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newsfeed2.easynews.com!newsfeed1.easynews.com!easynews.com!easynews!sn-xit-02!sn-
xit-06!sn-post-01!supernews.com!corp.supernews.com!not-for-mail
From: jdplace@REMOVESPAMcableone.net (Joseph D. Place)
Newsgroups: comp.sys.atari.8bit
Subject: Re: SIO2ST?
Date: Thu, 01 Dec 2005 15:20:10 -0000
Message-ID: <11ou55a486a1677@corp.supernews.com>
References: <pqdjf.34916$s92.18080@bignews6.bellsouth.net>
X-Newsreader: NEWSie Version 0.96 (Atari)
X-Complaints-To: abuse@supernews.com
Lines: 48
Xref: g2news1.google.com comp.sys.atari.8bit:3355

On 30 Nov 2005 03:32:39 , "Phantom" wrote:
>
>Most of us have heard of the SIO2PC.
>

>I have one of these my self.
>
>Was or is there a SIO2ST similar to the SIO2PC board?
>
>If so, I could use any info about it, A URL and or place to get it.
>
>
>I do have the X-Former Cable and Software, that allows one to transfer
>8-bit files to the ST.   I have put together, some of the best software
>and it
>does work quite well. Although some of the software didn't work that
>well.
>
>That was the reason I took the best out of different versions of
>X-Former and
>mixed in some other software. I can now easily transfer 8-bit files
>straight to
>ST disks in the 8-bits normal file mode.
>
>And with a 8-bit emulator running on the ST, one can access the 8-bit
>files
>straight from the ST disks, without having to de-arc them or use some
>type of compression. The files will run straight from ST Disks.
>
>However, I would like to know about the SIO2ST if it exist.
>
>I did find a site where the X-Former Cable could be modified to work
>on a PC. Only a few wires have to be changed.
>
>It is on the X-Former Site if I am not mistaken. Just Google for
>X-Former if interested.
>
>phantomm@bellsouth.net
>
>
>
>.
You can use a standard SIO2PC cable with 800XLDJ (800XL DeeJay)
software. Works great!

--
Joseph D. Place
ATARI FalconCT60, 1040STE, STacy4, Portfolio, 130XE, 400
http://www.josephplace.com

From -2966343316227910982
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,public
X-Google-Language: ENGLISH,ASCII-7-bit

Path: g2news1.google.com!news4.google.com!proxad.net!news.tele.dk!news.tele.dk!
small.news.tele.dk!news.astraweb.com!newsrouter-eu.astraweb.com!
border1.nntp.ams.giganews.com!border2.nntp.ams.giganews.com!nntp.giganews.com!
transit.news.xs4all.nl!62.251.0.65.MISMATCH!textnews.nntp.hccnet.nl!
textreader.nntp.hccnet.nl!not-for-mail
Message-ID: <438f448c$0$809$3a628fcd@textreader.nntp.hccnet.nl>
From: CIP <onzin-del-@hccnet.nl>
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
Followup-To: comp.sys.cbm
Date: Thu, 01 Dec 2005 19:49:01 +0100
References: <1133327818.894558.34980@g43g2000cwa.googlegroups.com>
<Xqejf.18468$Lw5.9581@text.news.blueyonder.co.uk>
<1133351752.808226.146190@g49g2000cwa.googlegroups.com>
<1133352451.027678.172550@g49g2000cwa.googlegroups.com>
<MPG.1df7cc2b8d21916d989a0b@news.chi.sbcglobal.net>
<3v6j24F12ubt5U1@individual.net> <dgpjf.364$n84.254@trnddc06>
<pan.2005.11.30.22.15.27.279082@charter.net>
Organization: Commodore Info Page
User-Agent: KNode/0.8.0
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7Bit
Lines: 33
NNTP-Posting-Date: 01 Dec 2005 18:44:28 GMT
NNTP-Posting-Host: 62.251.89.3
X-Trace: 1133462668 textreader.nntp.hccnet.nl 809 62.251.89.3:10786
X-Complaints-To: abuse@hccnet.nl
Xref: g2news1.google.com comp.sys.cbm:12076 comp.sys.atari.8bit:3356
comp.sys.sinclair:6251 alt.games.video.xbox:33956

Ronald J. Hall wrote:

> On Wed, 30 Nov 2005 21:58:33 +0000, Sam Gillett wrote:
>
>>
>> "Matthew Westcott" wrote ...
>>
>>> John Black wrote:
>>>> The C64 is STILL light years ahead of anything Atari ever made.
>>>
>>> Show me a C64 with a 262,144 colour palette at 640x480, 16-bit audio at
>>> 50kHz, and 14Mb of RAM, and I might just believe you.
>>
>> Show me an 8-bit Atari with all of that and we might take you seriously.
>
> But the man said "anything Atari ever made"... :-)
>

I can't beat the ST specs but my 8-bit commodore next to me does a pretty
good job.

3.5 MHz
4096 colours pallete at 640x200
Double SID
Max of 8 Mbyte RAM

Show me a 8-bit ATARI system which comes close.....

CIP

www.commodore-info.com

From -1585197857743427826
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!nf3.bellglobal.com!nf1.bellglobal.com!nf2.bellglobal.com!
news20.bellglobal.com.POSTED!not-for-mail
From: "Geoffrey Summerhayes" <sRuEmMrOnVoEt@hotmail.com>
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
References: <1133327818.894558.34980@g43g2000cwa.googlegroups.com>
<Xqejf.18468$Lw5.9581@text.news.blueyonder.co.uk>
<1133351752.808226.146190@g49g2000cwa.googlegroups.com>
<1133352451.027678.172550@g49g2000cwa.googlegroups.com>
<MPG.1df7cc2b8d21916d989a0b@news.chi.sbcglobal.net>
<3v6j24F12ubt5U1@individual.net> <dgpjf.364$n84.254@trnddc06>
<Pine.LNX.4.62.0511301950020.14853@static-141-149-129-16.buff.east.verizon.net>
<Wyujf.6888$AB2.3546@trnddc08> <P9vjf.8101$ea6.1906@news-server.bigpond.net.au>
<438e9117$1@duster.adelaide.on.net> <N_wjf.8175$ea6.654@news-
server.bigpond.net.au> <438ebf58$1@duster.adelaide.on.net>
<Pine.LNX.4.62.0512010436370.16145@static-141-149-129-16.buff.east.verizon.net>
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Lines: 18
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
X-RFC2646: Format=Flowed; Response
Message-ID: <RuHjf.7052$wf2.700233@news20.bellglobal.com>
Date: Thu, 1 Dec 2005 13:42:33 -0500
NNTP-Posting-Host: 69.159.19.243
X-Complaints-To: abuse@sympatico.ca
X-Trace: news20.bellglobal.com 1133462577 69.159.19.243 (Thu, 01 Dec 2005 13:42:57
EST)
NNTP-Posting-Date: Thu, 01 Dec 2005 13:42:57 EST
Organization: Bell Sympatico

Xref: g2news1.google.com comp.sys.cbm:12077 comp.sys.atari.8bit:3357
comp.sys.sinclair:6252 alt.games.video.xbox:33961

"Lyrical Nanoha" <LyricalNanoha@dosius.net> wrote in message
news:Pine.LNX.4.62.0512010436370.16145@static-141-149-129-16.buff.east.verizon.net
...
> On Thu, 1 Dec 2005, Clockmeister wrote:
>
>> Moving from the ST to the Amiga was like a revelation. The ST was the
>> weakest of all the Motorola 16 bit computers from that time.
>
> Having GEM as the GUI and a DOS clone as the OS didn't help much either.
> It was basically a PC with a 68000-class CPU.

Damn you guys, I thought I'd finally gotten over leaving
Intuiton behind. *sob*

--
Geoff

From 6725658497798134659
X-Google-Thread: f8760,c6cbff25a8ae6692
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!fu-berlin.de!uni-berlin.de!
individual.net!not-for-mail
From: Carsten Strotmann <cas_news@strotmann.de>
Newsgroups: comp.sys.atari.8bit
Subject: Re: USB Cartridge
Date: Thu, 01 Dec 2005 21:22:59 +0100
Lines: 36
Message-ID: <pan.2005.12.01.20.22.59.698687@strotmann.de>
References: <pydjf.34917$s92.19539@bignews6.bellsouth.net> <f5O4dXX6MbiT-
pn2-3UbIr40K489J@draco.w2kserv.local>
Mime-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-1
Content-Transfer-Encoding: 8bit
X-Trace: individual.net aePnKU07Y76CYiQmPqF8nw68DoGMvgtEuIauE43pRLmn2iIzm7
User-Agent: Pan/0.14.2.91 (As She Crawled Across the Table)
Xref: g2news1.google.com comp.sys.atari.8bit:3358

On Wed, 30 Nov 2005 17:29:00 +0000, kenames wrote:

> hi,
>   yea from what I understand, that is in the works. Carsten Strohman
> and friends work on usb cart quite a lot. Hope to see something soon.
>
> Ken
>

> On Wed, 30 Nov 2005 08:41:11 UTC, "Phantom" <phantomm@bellsouth.net>
> wrote:
>
>>
>> Are there any projects availabe for the USB cartridge?
>>
>>
>> I'd like to see someone come up with a program that would allow
>> those small USB memory drives to be used.
>>
>> Has anyone tried this yet?
>>
>> phantomm@bellsouth.net
>>
>>
>>

Yes, the Frankfurt Group of ABBUC is working on that. The next programming
weekend is 10/11. Dec.

We'll post pictures and progress report on monday, 12.12.

Best regards

Carsten Strotmann

From 7886266927757006688
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,public
X-Google-Language: ENGLISH,ASCII-7-bit
From: "Clockmeister" <no-one@nowhere.com>
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
References: <1133327818.894558.34980@g43g2000cwa.googlegroups.com>
<Xqejf.18468$Lw5.9581@text.news.blueyonder.co.uk>
<1133351752.808226.146190@g49g2000cwa.googlegroups.com>
<1133352451.027678.172550@g49g2000cwa.googlegroups.com>
<MPG.1df7cc2b8d21916d989a0b@news.chi.sbcglobal.net>
<3v6j24F12ubt5U1@individual.net> <dgpjf.364$n84.254@trnddc06>
<Pine.LNX.4.62.0511301950020.14853@static-141-149-129-16.buff.east.verizon.net>
<Wyujf.6888$AB2.3546@trnddc08> <pan.2005.12.01.13.54.19.874687@charter.net>
<438f0398@duster.adelaide.on.net> <pan.2005.12.01.14.51.51.685357@charter.net>
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Date: Fri, 2 Dec 2005 06:43:20 +0800
Lines: 27
X-Priority: 3

X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
NNTP-Posting-Host: ppp171-253.lns1.per1.internode.on.net
Message-ID: <438f7c8d@duster.adelaide.on.net>
X-Trace: duster.adelaide.on.net 1133477005 150.101.171.253 (2 Dec 2005 09:13:25 +1050)
Path: g2news1.google.com!news3.google.com!newshub.sdsu.edu!peer01.west.cox.net!cox.net!newsfeeds.ihug.co.nz!ihug.co.nz!news.xtra.co.nz!news-south.connect.com.au!duster.adelaide.on.net!not-for-mail
Xref: g2news1.google.com comp.sys.cbm:12098 comp.sys.atari.8bit:3359 comp.sys.sinclair:6259 alt.games.video.xbox:33988

"Ronald J. Hall" <dark_lord@charter.net> wrote in message news:pan.2005.12.01.14.51.51.685357@charter.net...
> On Thu, 01 Dec 2005 22:07:15 +0800, Clockmeister wrote:
>
>> For everyone else the Amiga was best.
>
> Odd then, that I'm -not- a MIDI user yet still chose the ST line.

You're mad :-)

>> Listen to an Amiga MOD on an ST for a laugh, it's so pathetic.
>
> Sounds very comparable on an STe...

You must have odd ears ;-)

> Look Clockmeister, I believe we've talked before. I've actually owned
> Amiga machines in the past. They are nice. I like them. I just prefer my
> Mega STe and modded Falcon more. Each machine has its advantages and
> disadvantages, agreed?
>

Yeah sure, not like it matters anymore. Besides, it's OT in this group.

From -7853825882191357107
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!nntp.giganews.com!newscon06.news.prodigy.com!prodigy.net!newsfeed-00.mathworks.com!lon-transit.news.telstra.net!lon-in.news.telstra.net!

news.telstra.net!news-server.bigpond.net.au!53ab2750!not-for-mail
From: Mark Bedingfield <mark@nomorespamplease.computercom.com.au>
User-Agent: Mozilla Thunderbird 1.0.6 (Windows/20050716)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
References: <1133327818.894558.34980@g43g2000cwa.googlegroups.com>
<Xqejf.18468$Lw5.9581@text.news.blueyonder.co.uk>
<1133351752.808226.146190@g49g2000cwa.googlegroups.com>
<1133352451.027678.172550@g49g2000cwa.googlegroups.com>
<MPG.1df7cc2b8d21916d989a0b@news.chi.sbcglobal.net>
<3v6j24F12ubt5U1@individual.net> <dgpjf.364$n84.254@trnddc06>
<Pine.LNX.4.62.0511301950020.14853@static-141-149-129-16.buff.east.verizon.net>
<Wyujf.6888$AB2.3546@trnddc08> <P9vjf.8101$ea6.1906@news-server.bigpond.net.au>
<438e9117$1@duster.adelaide.on.net> <N_wjf.8175$ea6.654@news-
server.bigpond.net.au> <438ebf58$1@duster.adelaide.on.net>
In-Reply-To: <438ebf58$1@duster.adelaide.on.net>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 61
Message-ID: <uzLjf.8556$ea6.5392@news-server.bigpond.net.au>
Date: Thu, 01 Dec 2005 23:20:58 GMT
NNTP-Posting-Host: 144.137.50.224
X-Complaints-To: abuse@bigpond.net.au
X-Trace: news-server.bigpond.net.au 1133479258 144.137.50.224 (Fri, 02 Dec 2005
10:20:58 EST)
NNTP-Posting-Date: Fri, 02 Dec 2005 10:20:58 EST
Organization: BigPond Internet Services
Xref: g2news1.google.com comp.sys.cbm:12099 comp.sys.atari.8bit:3360
comp.sys.sinclair:6261 alt.games.video.xbox:33993

Clockmeister wrote:
> "Mark Bedingfield" <mark@nomorespamplease.computercom.com.au> wrote in
> message news:N_wjf.8175$ea6.654@news-server.bigpond.net.au...
>
>>Clockmeister wrote:
>>
>>>"Mark Bedingfield" <mark@nomorespamplease.computercom.com.au> wrote in
>>>message news:P9vjf.8101$ea6.1906@news-server.bigpond.net.au...
>>>
>>>
>>>>Sam Gillett wrote:
>>>>
>>>>
>>>>>"Lyrical Nanoha" wrote ...
>>>>>
>>>>>
>>>>>
>>>>>>Ah, but John Black never specified that limitation. The Atari ST in
>>>>>>many
>>>>>>respects does trash a C64, but it comes from the hands of Tramiel you

>>>>>>know.
>>>>>>:P
>>>>>
>>>>>
>>>>>Yes, the Commodore 64 and the Atari ST were both created by the same
>>>>>fertile minds.   :-)   When Jack introduced it to the world, the
>>>>>Commodore 64 was the best 8-bit computer of its time.
>>>>
>>>>Did you forget that the 800XL was the best? The only thing better was the
>>>>130XE.
>>>>
>>>>
>>>>>Jack wanted to build a 16-bit computer better than the Amiga,
>>>>
>>>>And he did. In fact several.
>>>>
>>>>but Irving
>>>>
>>>>
>>>>>Gould would not let him, and booted him out of the CBM organization.
>>>>>So, Jack had to settle for second best and build the Atari ST.   ;-)
>>>>
>>>>Which was a better computer than the Amiga games console;-).
>>>
>>>
>>>Nonsense, the ST was weak.
>>>
>>
>>
>>Nonsense, the Amiga was weak.
>>
>
>
> Moving from the ST to the Amiga was like a revelation. The ST was the
> weakest of all the Motorola 16 bit computers from that time.
>

First time I used an Amiga I could not believe how slow and clunky it
was. Shudder. It also creaks.

Mark

From -5862314065561826295
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!newsfeeds.ihug.co.nz!
ihug.co.nz!ken-transit.news.telstra.net!ken-in.news.telstra.net!news.telstra.net!
news-server.bigpond.net.au!53ab2750!not-for-mail

From: Mark Bedingfield <mark@nomorespamplease.computercom.com.au>
User-Agent: Mozilla Thunderbird 1.0.6 (Windows/20050716)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
References: <1133327818.894558.34980@g43g2000cwa.googlegroups.com>
<Xqejf.18468$Lw5.9581@text.news.blueyonder.co.uk>
<1133351752.808226.146190@g49g2000cwa.googlegroups.com>
<1133352451.027678.172550@g49g2000cwa.googlegroups.com>
<MPG.1df7cc2b8d21916d989a0b@news.chi.sbcglobal.net>
<3v6j24F12ubt5U1@individual.net> <dgpjf.364$n84.254@trnddc06>
<Pine.LNX.4.62.0511301950020.14853@static-141-149-129-16.buff.east.verizon.net>
<Wyujf.6888$AB2.3546@trnddc08> <pan.2005.12.01.13.54.19.874687@charter.net>
<438f0398@duster.adelaide.on.net>
In-Reply-To: <438f0398@duster.adelaide.on.net>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 25
Message-ID: <qDLjf.8564$ea6.2941@news-server.bigpond.net.au>
Date: Thu, 01 Dec 2005 23:25:10 GMT
NNTP-Posting-Host: 144.137.50.224
X-Complaints-To: abuse@bigpond.net.au
X-Trace: news-server.bigpond.net.au 1133479510 144.137.50.224 (Fri, 02 Dec 2005
10:25:10 EST)
NNTP-Posting-Date: Fri, 02 Dec 2005 10:25:10 EST
Organization: BigPond Internet Services
Xref: g2news1.google.com comp.sys.cbm:12101 comp.sys.atari.8bit:3361
comp.sys.sinclair:6263 alt.games.video.xbox:33999

Clockmeister wrote:
> "Ronald J. Hall" <dark_lord@charter.net> wrote in message
> news:pan.2005.12.01.13.54.19.874687@charter.net...
>
>>On Thu, 01 Dec 2005 03:59:50 +0000, Sam Gillett wrote:
>>
>>
>>>Jack wanted to build a 16-bit computer better than the Amiga, but Irving
>>>Gould would not let him, and booted him out of the CBM organization. So,
>>>Jack had to settle for second best and build the Atari ST.   ;-)
>>
>>Depends. For a MIDI user, second best was the Amiga. :-)
>>
>
>
> For everyone else the Amiga was best.
>
> Listen to an Amiga MOD on an ST for a laugh, it's so pathetic.
>

Apart from the fact it is Mono on and STFM it sounded OK. The STE easily
sounded as good, if not better (50 Khz). And the Falcon..... Amiga

wasn't in the same league.

Mark

From 3150703473800612252
X-Google-Thread: f8760,48c5b376df85a1cf
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g47g2000cwa.googlegroups.com!not-for-mail
From: micrologix1500@yahoo.com
Newsgroups: comp.sys.atari.8bit
Subject: Re: CX481 The Entertainer
Date: 1 Dec 2005 16:17:55 -0800
Organization: http://groups.google.com
Lines: 8
Message-ID: <1133482675.890461.138950@g47g2000cwa.googlegroups.com>
References: <oqmjo15dkauese6veps5pkg8en57lf4rqu@4ax.com>
NNTP-Posting-Host: 38.196.106.2
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1133482680 15407 127.0.0.1 (2 Dec 2005 00:18:00 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Fri, 2 Dec 2005 00:18:00 +0000 (UTC)
In-Reply-To: <oqmjo15dkauese6veps5pkg8en57lf4rqu@4ax.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.1),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g47g2000cwa.googlegroups.com; posting-host=38.196.106.2;
   posting-account=uxY_iA0AAADzYp6lQCRergzHOojlcMJ7
Xref: g2news1.google.com comp.sys.atari.8bit:3362

When my parents got me a 400 and the entertainer kit for christmas '82,
it came with star raiders and pac-man. I couldn't tell ya what was on
the box, it is long gone.

I thought the second game varied according to what was hot at the time.
 I know something was offered before the pac-man cart was available,
missile command sounds right.

From -6879564414137652983
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,public
X-Google-Language: ENGLISH,ASCII-7-bit
From: "Clockmeister" <no-one@nowhere.com>
Newsgroups:

comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
References: <1133327818.894558.34980@g43g2000cwa.googlegroups.com>
<Xqejf.18468$Lw5.9581@text.news.blueyonder.co.uk>
<1133351752.808226.146190@g49g2000cwa.googlegroups.com>
<1133352451.027678.172550@g49g2000cwa.googlegroups.com>
<MPG.1df7cc2b8d21916d989a0b@news.chi.sbcglobal.net>
<3v6j24F12ubt5U1@individual.net> <dgpjf.364$n84.254@trnddc06>
<Pine.LNX.4.62.0511301950020.14853@static-141-149-129-16.buff.east.verizon.net>
<Wyujf.6888$AB2.3546@trnddc08> <pan.2005.12.01.13.54.19.874687@charter.net>
<438f0398@duster.adelaide.on.net> <qDLjf.8564$ea6.2941@news-server.bigpond.net.au>
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Date: Fri, 2 Dec 2005 08:26:57 +0800
Lines: 42
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Response
NNTP-Posting-Host: ppp171-253.lns1.per1.internode.on.net
Message-ID: <438f94d4@duster.adelaide.on.net>
X-Trace: duster.adelaide.on.net 1133483220 150.101.171.253 (2 Dec 2005 10:57:00
+1050)
Path: g2news1.google.com!news4.google.com!news.glorb.com!newsfeeds.ihug.co.nz!
ihug.co.nz!news.xtra.co.nz!news-south.connect.com.au!duster.adelaide.on.net!not-
for-mail
Xref: g2news1.google.com comp.sys.cbm:12104 comp.sys.atari.8bit:3363
comp.sys.sinclair:6266 alt.games.video.xbox:34014

"Mark Bedingfield" <mark@nomorespamplease.computercom.com.au> wrote in
message news:qDLjf.8564$ea6.2941@news-server.bigpond.net.au...
> Clockmeister wrote:
>> "Ronald J. Hall" <dark_lord@charter.net> wrote in message
>> news:pan.2005.12.01.13.54.19.874687@charter.net...
>>
>>>On Thu, 01 Dec 2005 03:59:50 +0000, Sam Gillett wrote:
>>>
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>>>Depends. For a MIDI user, second best was the Amiga. :-)
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>>
>
> Apart from the fact it is Mono on and STFM it sounded OK.

No it didn't, it was awful.

The STE easily
> sounded as good, if not better (50 Khz).

Nope.

And the Falcon..... Amiga
> wasn't in the same league.
>

Correct, it actually sold in numbers.

Next.

From -3186648990364056423
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,public
X-Google-Language: ENGLISH,ASCII-7-bit
From: "Clockmeister" <no-one@nowhere.com>
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
References: <1133327818.894558.34980@g43g2000cwa.googlegroups.com>
<Xqejf.18468$Lw5.9581@text.news.blueyonder.co.uk>
<1133351752.808226.146190@g49g2000cwa.googlegroups.com>
<1133352451.027678.172550@g49g2000cwa.googlegroups.com>
<MPG.1df7cc2b8d21916d989a0b@news.chi.sbcglobal.net>
<3v6j24F12ubt5U1@individual.net> <dgpjf.364$n84.254@trnddc06>
<Pine.LNX.4.62.0511301950020.14853@static-141-149-129-16.buff.east.verizon.net>
<Wyujf.6888$AB2.3546@trnddc08> <P9vjf.8101$ea6.1906@news-server.bigpond.net.au>
<438e9117$1@duster.adelaide.on.net> <N_wjf.8175$ea6.654@news-
server.bigpond.net.au> <438ebf58$1@duster.adelaide.on.net>
<uzLjf.8556$ea6.5392@news-server.bigpond.net.au>
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Date: Fri, 2 Dec 2005 08:29:29 +0800
Lines: 69
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Response
NNTP-Posting-Host: ppp171-253.lns1.per1.internode.on.net
Message-ID: <438f956e@duster.adelaide.on.net>
X-Trace: duster.adelaide.on.net 1133483374 150.101.171.253 (2 Dec 2005 10:59:34
+1050)
Path: g2news1.google.com!news4.google.com!newshub.sdsu.edu!peer01.west.cox.net!

cox.net!newsfeeds.ihug.co.nz!ihug.co.nz!news.xtra.co.nz!news-south.connect.com.au!
duster.adelaide.on.net!not-for-mail
Xref: g2news1.google.com comp.sys.cbm:12105 comp.sys.atari.8bit:3364
comp.sys.sinclair:6267 alt.games.video.xbox:34015

"Mark Bedingfield" <mark@nomorespamplease.computercom.com.au> wrote in
message news:uzLjf.8556$ea6.5392@news-server.bigpond.net.au...
> Clockmeister wrote:
>> "Mark Bedingfield" <mark@nomorespamplease.computercom.com.au> wrote in
>> message news:N_wjf.8175$ea6.654@news-server.bigpond.net.au...
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>>>Clockmeister wrote:
>>>
>>>>"Mark Bedingfield" <mark@nomorespamplease.computercom.com.au> wrote in
>>>>message news:P9vjf.8101$ea6.1906@news-server.bigpond.net.au...
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>>>>>Sam Gillett wrote:
>>>>>
>>>>>
>>>>>>"Lyrical Nanoha" wrote ...
>>>>>>
>>>>>>
>>>>>>
>>>>>>>Ah, but John Black never specified that limitation. The Atari ST in
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>>>>>>>respects does trash a C64, but it comes from the hands of Tramiel you
>>>>>>>know.
>>>>>>>:P
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>>>>>>Yes, the Commodore 64 and the Atari ST were both created by the same
>>>>>>fertile minds.   :-)   When Jack introduced it to the world, the
>>>>>>Commodore 64 was the best 8-bit computer of its time.
>>>>>
>>>>>Did you forget that the 800XL was the best? The only thing better was
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>>>>>
>>>>>Jack wanted to build a 16-bit computer better than the Amiga,
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>>>>>And he did. In fact several.
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>>>>>but Irving
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>>>>>
>>>>>Gould would not let him, and booted him out of the CBM organization.
>>>>>So, Jack had to settle for second best and build the Atari ST.   ;-)
>>>>>
>>>>>Which was a better computer than the Amiga games console;-).
>>>>
>>>>

>>>>Nonsense, the ST was weak.
>>>>
>>>
>>>
>>>Nonsense, the Amiga was weak.
>>>
>>
>>
>> Moving from the ST to the Amiga was like a revelation. The ST was the
>> weakest of all the Motorola 16 bit computers from that time.
>>
>
> First time I used an Amiga I could not believe how slow and clunky it was.
> Shudder. It also creaks.
>

Slow and clunky is the GEM/TOS insult to computing coupled with very
ordinary hardware.

From 586390679261353736
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,public
X-Google-Language: ENGLISH,ASCII-7-bit
From: "Clockmeister" <no-one@nowhere.com>
Newsgroups: comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair
References: <1133351752.808226.146190@g49g2000cwa.googlegroups.com>
<1133352451.027678.172550@g49g2000cwa.googlegroups.com>
<MPG.1df7cc2b8d21916d989a0b@news.chi.sbcglobal.net>
<3v6j24F12ubt5U1@individual.net> <dgpjf.364$n84.254@trnddc06>
<Pine.LNX.4.62.0511301950020.14853@static-141-149-129-16.buff.east.verizon.net>
<Wyujf.6888$AB2.3546@trnddc08> <P9vjf.8101$ea6.1906@news-server.bigpond.net.au>
<438e9117$1@duster.adelaide.on.net> <N_wjf.8175$ea6.654@news-
server.bigpond.net.au> <in2uo1lmqnmqpgjveur3fjk70osov6gm7n@4ax.com>
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Date: Fri, 2 Dec 2005 08:30:38 +0800
Lines: 63
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
NNTP-Posting-Host: ppp171-253.lns1.per1.internode.on.net
Message-ID: <438f95b1@duster.adelaide.on.net>
X-Trace: duster.adelaide.on.net 1133483441 150.101.171.253 (2 Dec 2005 11:00:41
+1050)
Path: g2news1.google.com!news3.google.com!news.glorb.com!newsfeeds.ihug.co.nz!
ihug.co.nz!news.xtra.co.nz!news-south.connect.com.au!duster.adelaide.on.net!not-

for-mail
Xref: g2news1.google.com comp.sys.cbm:12106 comp.sys.atari.8bit:3365
comp.sys.sinclair:6268

"W Marsh" <wayneDOTmarshATgmailDOTcom@> wrote in message
news:in2uo1lmqnmqpgjveur3fjk70osov6gm7n@4ax.com...
> On Thu, 01 Dec 2005 06:46:05 GMT, Mark Bedingfield
> <mark@nomorespamplease.computercom.com.au> wrote:
>
>>Clockmeister wrote:
>>> "Mark Bedingfield" <mark@nomorespamplease.computercom.com.au> wrote in
>>> message news:P9vjf.8101$ea6.1906@news-server.bigpond.net.au...
>>>
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>>>>
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>>>>
>>>>Which was a better computer than the Amiga games console;-).
>>>
>>>
>>> Nonsense, the ST was weak.
>>>
>>>
>>
>>
>>Nonsense, the Amiga was weak.

>
> Debating this in 2005 is weak.
>
> Just enjoy the stuff you like, yeah?

What if you like debating, yeah?

You pillock...

From 6341374116094546403
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!in.100proofnews.com!
in.100proofnews.com!newsfeeds.ihug.co.nz!ihug.co.nz!ken-transit.news.telstra.net!
lon-in.news.telstra.net!news.telstra.net!news-server.bigpond.net.au!53ab2750!not-
for-mail
From: Mark Bedingfield <mark@nomorespamplease.computercom.com.au>
User-Agent: Mozilla Thunderbird 1.0.6 (Windows/20050716)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
References: <1133327818.894558.34980@g43g2000cwa.googlegroups.com>
<Xqejf.18468$Lw5.9581@text.news.blueyonder.co.uk>
<1133351752.808226.146190@g49g2000cwa.googlegroups.com>
<1133352451.027678.172550@g49g2000cwa.googlegroups.com>
<MPG.1df7cc2b8d21916d989a0b@news.chi.sbcglobal.net>
<3v6j24F12ubt5U1@individual.net> <dgpjf.364$n84.254@trnddc06>
<Pine.LNX.4.62.0511301950020.14853@static-141-149-129-16.buff.east.verizon.net>
<Wyujf.6888$AB2.3546@trnddc08> <pan.2005.12.01.13.54.19.874687@charter.net>
<438f0398@duster.adelaide.on.net> <qDLjf.8564$ea6.2941@news-server.bigpond.net.au>
<438f94d4@duster.adelaide.on.net>
In-Reply-To: <438f94d4@duster.adelaide.on.net>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 59
Message-ID: <mGMjf.8636$ea6.2974@news-server.bigpond.net.au>
Date: Fri, 02 Dec 2005 00:36:34 GMT
NNTP-Posting-Host: 144.137.50.224
X-Complaints-To: abuse@bigpond.net.au

X-Trace: news-server.bigpond.net.au 1133483794 144.137.50.224 (Fri, 02 Dec 2005 11:36:34 EST)
NNTP-Posting-Date: Fri, 02 Dec 2005 11:36:34 EST
Organization: BigPond Internet Services
Xref: g2news1.google.com comp.sys.cbm:12109 comp.sys.atari.8bit:3366 comp.sys.sinclair:6271 alt.games.video.xbox:34018

Clockmeister wrote:
> "Mark Bedingfield" <mark@nomorespamplease.computercom.com.au> wrote in
> message news:qDLjf.8564$ea6.2941@news-server.bigpond.net.au...
>
>>Clockmeister wrote:
>>
>>>"Ronald J. Hall" <dark_lord@charter.net> wrote in message
>>>news:pan.2005.12.01.13.54.19.874687@charter.net...
>>>
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>>>>On Thu, 01 Dec 2005 03:59:50 +0000, Sam Gillett wrote:
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>>Apart from the fact it is Mono on and STFM it sounded OK.
>
>
> No it didn't, it was awful.

Yes it did.
>
> The STE easily
>
>>sounded as good, if not better (50 Khz).
>
>
> Nope.

Yup.
>
> And the Falcon..... Amiga
>

>>wasn't in the same league.
>>
>
>
> Correct, it actually sold in numbers.

So VHS was better than Beta? CD was better than DAT? Spice Girls are
better than the Eagles? Numbers do not a computer make. By that analogy
the Amiga was a POS compared to a 286.

Next.

Mark

From 5026003459146158701
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!newscon06.news.prodigy.com!prodigy.net!news.linkpendium.com!
news.linkpendium.com!ken-transit.news.telstra.net!lon-in.news.telstra.net!
news.telstra.net!news-server.bigpond.net.au!53ab2750!not-for-mail
From: Mark Bedingfield <mark@nomorespamplease.computercom.com.au>
User-Agent: Mozilla Thunderbird 1.0.6 (Windows/20050716)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
References: <1133327818.894558.34980@g43g2000cwa.googlegroups.com>
<Xqejf.18468$Lw5.9581@text.news.blueyonder.co.uk>
<1133351752.808226.146190@g49g2000cwa.googlegroups.com>
<1133352451.027678.172550@g49g2000cwa.googlegroups.com>
<MPG.1df7cc2b8d21916d989a0b@news.chi.sbcglobal.net>
<3v6j24F12ubt5U1@individual.net> <dgpjf.364$n84.254@trnddc06>
<Pine.LNX.4.62.0511301950020.14853@static-141-149-129-16.buff.east.verizon.net>
<Wyujf.6888$AB2.3546@trnddc08> <P9vjf.8101$ea6.1906@news-server.bigpond.net.au>
<438e9117$1@duster.adelaide.on.net> <N_wjf.8175$ea6.654@news-
server.bigpond.net.au> <438ebf58$1@duster.adelaide.on.net>
<uzLjf.8556$ea6.5392@news-server.bigpond.net.au> <438f956e@duster.adelaide.on.net>
In-Reply-To: <438f956e@duster.adelaide.on.net>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 83
Message-ID: <aHMjf.8638$ea6.19@news-server.bigpond.net.au>
Date: Fri, 02 Dec 2005 00:37:26 GMT
NNTP-Posting-Host: 144.137.50.224
X-Complaints-To: abuse@bigpond.net.au
X-Trace: news-server.bigpond.net.au 1133483846 144.137.50.224 (Fri, 02 Dec 2005

11:37:26 EST)
NNTP-Posting-Date: Fri, 02 Dec 2005 11:37:26 EST
Organization: BigPond Internet Services
Xref: g2news1.google.com comp.sys.cbm:12110 comp.sys.atari.8bit:3367
comp.sys.sinclair:6272 alt.games.video.xbox:34019

Clockmeister wrote:
> "Mark Bedingfield" <mark@nomorespamplease.computercom.com.au> wrote in
> message news:uzLjf.8556$ea6.5392@news-server.bigpond.net.au...
>
>>Clockmeister wrote:
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>>>
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>>First time I used an Amiga I could not believe how slow and clunky it was.
>>Shudder. It also creaks.
>>
>
>
> Slow and clunky is the GEM/TOS insult to computing coupled with very
> ordinary hardware.
>

Yet it was faster than an A500? How are your eyes after all that
interlacing?

Mark

From -1569441574938090932
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,public
X-Google-Language: ENGLISH,ASCII-7-bit
From: "Clockmeister" <no-one@nowhere.com>
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
References: <1133327818.894558.34980@g43g2000cwa.googlegroups.com>
<Xqejf.18468$Lw5.9581@text.news.blueyonder.co.uk>
<1133351752.808226.146190@g49g2000cwa.googlegroups.com>
<1133352451.027678.172550@g49g2000cwa.googlegroups.com>
<MPG.1df7cc2b8d21916d989a0b@news.chi.sbcglobal.net>

<3v6j24F12ubt5U1@individual.net> <dgpjf.364$n84.254@trnddc06>
<Pine.LNX.4.62.0511301950020.14853@static-141-149-129-16.buff.east.verizon.net>
<Wyujf.6888$AB2.3546@trnddc08> <P9vjf.8101$ea6.1906@news-server.bigpond.net.au>
<438e9117$1@duster.adelaide.on.net> <N_wjf.8175$ea6.654@news-
server.bigpond.net.au> <438ebf58$1@duster.adelaide.on.net>
<uzLjf.8556$ea6.5392@news-server.bigpond.net.au> <438f956e@duster.adelaide.on.net>
<aHMjf.8638$ea6.19@news-server.bigpond.net.au>
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Date: Fri, 2 Dec 2005 09:15:45 +0800
Lines: 94
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Response
NNTP-Posting-Host: ppp171-253.lns1.per1.internode.on.net
Message-ID: <438fa044@duster.adelaide.on.net>
X-Trace: duster.adelaide.on.net 1133486148 150.101.171.253 (2 Dec 2005 11:45:48
+1050)
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!nx02.iad01.newshosting.com!newshosting.com!
203.109.252.33.MISMATCH!newsfeeds.ihug.co.nz!ihug.co.nz!news.xtra.co.nz!news-
south.connect.com.au!duster.adelaide.on.net!not-for-mail
Xref: g2news1.google.com comp.sys.cbm:12112 comp.sys.atari.8bit:3368
comp.sys.sinclair:6274 alt.games.video.xbox:34022

"Mark Bedingfield" <mark@nomorespamplease.computercom.com.au> wrote in
message news:aHMjf.8638$ea6.19@news-server.bigpond.net.au...
> Clockmeister wrote:
>> "Mark Bedingfield" <mark@nomorespamplease.computercom.com.au> wrote in
>> message news:uzLjf.8556$ea6.5392@news-server.bigpond.net.au...
>>
>>>Clockmeister wrote:
>>>
>>>>"Mark Bedingfield" <mark@nomorespamplease.computercom.com.au> wrote in
>>>>message news:N_wjf.8175$ea6.654@news-server.bigpond.net.au...
>>>>
>>>>
>>>>>Clockmeister wrote:
>>>>>
>>>>>
>>>>>>"Mark Bedingfield" <mark@nomorespamplease.computercom.com.au> wrote in
>>>>>>message news:P9vjf.8101$ea6.1906@news-server.bigpond.net.au...
>>>>>>
>>>>>>
>>>>>>
>>>>>>>Sam Gillett wrote:
>>>>>>>
>>>>>>>
>>>>>>>
>>>>>>>>"Lyrical Nanoha" wrote ...
>>>>>>>>

>>>>>>>>
>>>>>>>>
>>>>>>>>
>>>>>>>>>Ah, but John Black never specified that limitation. The Atari ST
>>>>>>>>>in many
>>>>>>>>>respects does trash a C64, but it comes from the hands of Tramiel
>>>>>>>>>you know.
>>>>>>>>>:P
>>>>>>>>
>>>>>>>>
>>>>>>>>Yes, the Commodore 64 and the Atari ST were both created by the same
>>>>>>>>fertile minds.   :-)   When Jack introduced it to the world, the
>>>>>>>>Commodore 64 was the best 8-bit computer of its time.
>>>>>>>
>>>>>>>Did you forget that the 800XL was the best? The only thing better was
>>>>>>>the 130XE.
>>>>>>>
>>>>>>>
>>>>>>>
>>>>>>>>Jack wanted to build a 16-bit computer better than the Amiga,
>>>>>>>
>>>>>>>And he did. In fact several.
>>>>>>>
>>>>>>>but Irving
>>>>>>>
>>>>>>>
>>>>>>>
>>>>>>>>Gould would not let him, and booted him out of the CBM organization.
>>>>>>>>So, Jack had to settle for second best and build the Atari ST.
>>>>>>>>;-)
>>>>>>>
>>>>>>>Which was a better computer than the Amiga games console;-).
>>>>>>
>>>>>>
>>>>>>Nonsense, the ST was weak.
>>>>>>
>>>>>
>>>>>
>>>>>Nonsense, the Amiga was weak.
>>>>>
>>>>
>>>>
>>>>Moving from the ST to the Amiga was like a revelation. The ST was the
>>>>weakest of all the Motorola 16 bit computers from that time.
>>>>
>>>
>>>First time I used an Amiga I could not believe how slow and clunky it
>>>was. Shudder. It also creaks.
>>>
>>
>>
>> Slow and clunky is the GEM/TOS insult to computing coupled with very
>> ordinary hardware.

>>
>
> Yet it was faster than an A500?

It wasn't. Multitasking worked very well on the A500, the GEM/TOS hybrid was
neither here nor there.

 How are your eyes after all that
> interlacing?
>

How did you find space for two monitors?

From -267914797939193077
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,public
X-Google-Language: ENGLISH,ASCII
Path: g2news1.google.com!news2.google.com!atl-c05.usenetserver.com!
news.usenetserver.com!cycny01.gnilink.net!spamkiller2.gnilink.net!gnilink.net!
trndny09.POSTED!133bf2de!not-for-mail
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
References: <1133327818.894558.34980@g43g2000cwa.googlegroups.com>
<Xqejf.18468$Lw5.9581@text.news.blueyonder.co.uk>
<1133351752.808226.146190@g49g2000cwa.googlegroups.com>
<1133352451.027678.172550@g49g2000cwa.googlegroups.com>
<MPG.1df7cc2b8d21916d989a0b@news.chi.sbcglobal.net>
<3v6j24F12ubt5U1@individual.net> <dgpjf.364$n84.254@trnddc06>
<Pine.LNX.4.62.0511301950020.14853@static-141-149-129-16.buff.east.verizon.net>
<Wyujf.6888$AB2.3546@trnddc08> <P9vjf.8101$ea6.1906@news-server.bigpond.net.au>
<438e9117$1@duster.adelaide.on.net> <N_wjf.8175$ea6.654@news-
server.bigpond.net.au> <438ebf58$1@duster.adelaide.on.net>
<uzLjf.8556$ea6.5392@news-server.bigpond.net.au> <438f956e@duster.adelaide.on.net>
<aHMjf.8638$ea6.19@news-server.bigpond.net.au> <438fa044@duster.adelaide.on.net>
Message-ID: <op.s04t5qfx3umdqj@thesmog.home.dokos-gr.net>
From: "Da Smog" <thesmog@nospam.net>
Content-Type: text/plain; format=flowed; delsp=yes; charset=iso-8859-7
MIME-Version: 1.0
Content-Transfer-Encoding: 8bit
User-Agent: Opera M2/8.50 (Win32, build 7700)
Lines: 29
Date: Fri, 02 Dec 2005 01:23:33 GMT
NNTP-Posting-Host: 71.253.8.22
X-Complaints-To: abuse@verizon.net
X-Trace: trndny09 1133486613 71.253.8.22 (Thu, 01 Dec 2005 20:23:33 EST)
NNTP-Posting-Date: Thu, 01 Dec 2005 20:23:33 EST

Xref: g2news1.google.com comp.sys.cbm:12114 comp.sys.atari.8bit:3369
comp.sys.sinclair:6275 alt.games.video.xbox:34023

�� Thu, 01 Dec 2005 20:15:45 -0500,o(h) Clockmeister <no-one@nowhere.com>
����:

>
> It wasn't. Multitasking worked very well on the A500, the GEM/TOS hybrid
> was
> neither here nor there.

No wonder since, as I stated previously, Amiga DOS was written on a
SINCLAIR QL :-P

>
> How are your eyes after all that
>> interlacing?
>>
>

I get some visions of HAM mode though and my eyes hurt even more than with
an ST.

Cheers,

Phoebus

--
�� Opera:
http://www.opera.com/mail/

From 1151308383487275535
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,public
X-Google-Language: ENGLISH,ASCII-7-bit
From: "Clockmeister" <no-one@nowhere.com>
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
References: <1133327818.894558.34980@g43g2000cwa.googlegroups.com>
<Xqejf.18468$Lw5.9581@text.news.blueyonder.co.uk>
<1133351752.808226.146190@g49g2000cwa.googlegroups.com>
<1133352451.027678.172550@g49g2000cwa.googlegroups.com>
<MPG.1df7cc2b8d21916d989a0b@news.chi.sbcglobal.net>
<3v6j24F12ubt5U1@individual.net> <dgpjf.364$n84.254@trnddc06>
<Pine.LNX.4.62.0511301950020.14853@static-141-149-129-16.buff.east.verizon.net>
<Wyujf.6888$AB2.3546@trnddc08> <pan.2005.12.01.13.54.19.874687@charter.net>
<438f0398@duster.adelaide.on.net> <qDLjf.8564$ea6.2941@news-server.bigpond.net.au>

<438f94d4@duster.adelaide.on.net> <mGMjf.8636$ea6.2974@news-server.bigpond.net.au>
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Date: Fri, 2 Dec 2005 09:24:03 +0800
Lines: 71
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Response
NNTP-Posting-Host: ppp171-253.lns1.per1.internode.on.net
Message-ID: <438fa236@duster.adelaide.on.net>
X-Trace: duster.adelaide.on.net 1133486646 150.101.171.253 (2 Dec 2005 11:54:06 +1050)
Path: g2news1.google.com!news3.google.com!news.glorb.com!newsfeeds.ihug.co.nz!ihug.co.nz!news.xtra.co.nz!news-south.connect.com.au!duster.adelaide.on.net!not-for-mail
Xref: g2news1.google.com comp.sys.cbm:12115 comp.sys.atari.8bit:3370 comp.sys.sinclair:6276 alt.games.video.xbox:34024

"Mark Bedingfield" <mark@nomorespamplease.computercom.com.au> wrote in
message news:mGMjf.8636$ea6.2974@news-server.bigpond.net.au...
> Clockmeister wrote:
>> "Mark Bedingfield" <mark@nomorespamplease.computercom.com.au> wrote in
>> message news:qDLjf.8564$ea6.2941@news-server.bigpond.net.au...
>>
>>>Clockmeister wrote:
>>>
>>>>"Ronald J. Hall" <dark_lord@charter.net> wrote in message
>>>>news:pan.2005.12.01.13.54.19.874687@charter.net...
>>>>
>>>>
>>>>>On Thu, 01 Dec 2005 03:59:50 +0000, Sam Gillett wrote:
>>>>>
>>>>>
>>>>>
>>>>>>Jack wanted to build a 16-bit computer better than the Amiga, but
>>>>>>Irving
>>>>>>Gould would not let him, and booted him out of the CBM organization.
>>>>>>So,
>>>>>>Jack had to settle for second best and build the Atari ST.   ;-)
>>>>>
>>>>>Depends. For a MIDI user, second best was the Amiga. :-)
>>>>>
>>>>
>>>>
>>>>For everyone else the Amiga was best.
>>>>
>>>>Listen to an Amiga MOD on an ST for a laugh, it's so pathetic.
>>>>
>>>
>>>Apart from the fact it is Mono on and STFM it sounded OK.
>>

>>
>> No it didn't, it was awful.
>
> Yes it did.
>>
>> The STE easily
>>
>>>sounded as good, if not better (50 Khz).
>>
>>
>> Nope.
>
> Yup.
>>
>> And the Falcon..... Amiga
>>
>>>wasn't in the same league.
>>>
>>
>>
>> Correct, it actually sold in numbers.
>
> So VHS was better than Beta? CD was better than DAT? Spice Girls are
> better than the Eagles? Numbers do not a computer make. By that analogy
> the Amiga was a POS compared to a 286.

Not at all since I never suggested that the Amiga was better because it sold
in numbers, only that it did and the Falcon didn't.

> Next.

Careful, your bias is showing.

From 4825966452444775325
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!newshub.sdsu.edu!peer01.west.cox.net!cox.net!
newsfeeds.ihug.co.nz!ihug.co.nz!ken-transit.news.telstra.net!lon-
in.news.telstra.net!news.telstra.net!news-server.bigpond.net.au!53ab2750!not-for-
mail
From: Mark Bedingfield <mark@nomorespamplease.computercom.com.au>
User-Agent: Mozilla Thunderbird 1.0.6 (Windows/20050716)

X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
References: <1133327818.894558.34980@g43g2000cwa.googlegroups.com>
<Xqejf.18468$Lw5.9581@text.news.blueyonder.co.uk>
<1133351752.808226.146190@g49g2000cwa.googlegroups.com>
<1133352451.027678.172550@g49g2000cwa.googlegroups.com>
<MPG.1df7cc2b8d21916d989a0b@news.chi.sbcglobal.net>
<3v6j24F12ubt5U1@individual.net> <dgpjf.364$n84.254@trnddc06>
<Pine.LNX.4.62.0511301950020.14853@static-141-149-129-16.buff.east.verizon.net>
<Wyujf.6888$AB2.3546@trnddc08> <P9vjf.8101$ea6.1906@news-server.bigpond.net.au>
<438e9117$1@duster.adelaide.on.net> <N_wjf.8175$ea6.654@news-
server.bigpond.net.au> <438ebf58$1@duster.adelaide.on.net>
<uzLjf.8556$ea6.5392@news-server.bigpond.net.au> <438f956e@duster.adelaide.on.net>
<aHMjf.8638$ea6.19@news-server.bigpond.net.au> <438fa044@duster.adelaide.on.net>
In-Reply-To: <438fa044@duster.adelaide.on.net>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 116
Message-ID: <rqNjf.8685$ea6.6159@news-server.bigpond.net.au>
Date: Fri, 02 Dec 2005 01:27:51 GMT
NNTP-Posting-Host: 144.137.50.224
X-Complaints-To: abuse@bigpond.net.au
X-Trace: news-server.bigpond.net.au 1133486871 144.137.50.224 (Fri, 02 Dec 2005
12:27:51 EST)
NNTP-Posting-Date: Fri, 02 Dec 2005 12:27:51 EST
Organization: BigPond Internet Services
Xref: g2news1.google.com comp.sys.cbm:12118 comp.sys.atari.8bit:3371
comp.sys.sinclair:6277 alt.games.video.xbox:34026

Clockmeister wrote:
> "Mark Bedingfield" <mark@nomorespamplease.computercom.com.au> wrote in
> message news:aHMjf.8638$ea6.19@news-server.bigpond.net.au...
>
>>Clockmeister wrote:
>>
>>>"Mark Bedingfield" <mark@nomorespamplease.computercom.com.au> wrote in
>>>message news:uzLjf.8556$ea6.5392@news-server.bigpond.net.au...
>>>
>>>
>>>>Clockmeister wrote:
>>>>
>>>>
>>>>>"Mark Bedingfield" <mark@nomorespamplease.computercom.com.au> wrote in
>>>>>message news:N_wjf.8175$ea6.654@news-server.bigpond.net.au...
>>>>>
>>>>>
>>>>>
>>>>>>Clockmeister wrote:
>>>>>>
>>>>>>

>>>>>>
>>>>>>>"Mark Bedingfield" <mark@nomorespamplease.computercom.com.au> wrote in
>>>>>>>message news:P9vjf.8101$ea6.1906@news-server.bigpond.net.au...
>>>>>>>
>>>>>>>
>>>>>>>
>>>>>>>
>>>>>>>>Sam Gillett wrote:
>>>>>>>>
>>>>>>>>
>>>>>>>>
>>>>>>>>
>>>>>>>>>"Lyrical Nanoha" wrote ...
>>>>>>>>>
>>>>>>>>>
>>>>>>>>>
>>>>>>>>>
>>>>>>>>>
>>>>>>>>>>Ah, but John Black never specified that limitation. The Atari ST
>>>>>>>>>>in many
>>>>>>>>>>respects does trash a C64, but it comes from the hands of Tramiel
>>>>>>>>>>you know.
>>>>>>>>>>:P
>>>>>>>>>
>>>>>>>>>
>>>>>>>>>Yes, the Commodore 64 and the Atari ST were both created by the same
>>>>>>>>>fertile minds.   :-)   When Jack introduced it to the world, the
>>>>>>>>>Commodore 64 was the best 8-bit computer of its time.
>>>>>>>>
>>>>>>>>Did you forget that the 800XL was the best? The only thing better was
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>>>>>>>>>Jack wanted to build a 16-bit computer better than the Amiga,
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>>>>>>>>Which was a better computer than the Amiga games console;-).
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>>>>>>>Nonsense, the ST was weak.
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>>>>>>Nonsense, the Amiga was weak.
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>>>>>
>>>>>
>>>>>Moving from the ST to the Amiga was like a revelation. The ST was the
>>>>>weakest of all the Motorola 16 bit computers from that time.
>>>>>
>>>>
>>>>
>>>>First time I used an Amiga I could not believe how slow and clunky it
>>>>was. Shudder. It also creaks.
>>>>
>>>
>>>
>>>Slow and clunky is the GEM/TOS insult to computing coupled with very
>>>ordinary hardware.
>>>
>>
>>Yet it was faster than an A500?
>
>
> It wasn't. Multitasking worked very well on the A500, the GEM/TOS hybrid was
> neither here nor there.

7.14Mhz Vs 8Mhz? Tos worked well for me, I am not sure what you were
doing wrong. I found the Amiga piss farted around too much and took ages
to boot up too.
BTW my Atari's Multitask just fine as well.

>
> How are your eyes after all that
>
>>interlacing?
>>
>
>
> How did you find space for two monitors?

No trouble, hows the eyes?

Mark

From 7138389122569105745
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!newsfeeds.ihug.co.nz!
ihug.co.nz!ken-transit.news.telstra.net!ken-in.news.telstra.net!news.telstra.net!

news-server.bigpond.net.au!53ab2750!not-for-mail
From: Mark Bedingfield <mark@nomorespamplease.computercom.com.au>
User-Agent: Mozilla Thunderbird 1.0.6 (Windows/20050716)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
References: <1133327818.894558.34980@g43g2000cwa.googlegroups.com>
<Xqejf.18468$Lw5.9581@text.news.blueyonder.co.uk>
<1133351752.808226.146190@g49g2000cwa.googlegroups.com>
<1133352451.027678.172550@g49g2000cwa.googlegroups.com>
<MPG.1df7cc2b8d21916d989a0b@news.chi.sbcglobal.net>
<3v6j24F12ubt5U1@individual.net> <dgpjf.364$n84.254@trnddc06>
<Pine.LNX.4.62.0511301950020.14853@static-141-149-129-16.buff.east.verizon.net>
<Wyujf.6888$AB2.3546@trnddc08> <pan.2005.12.01.13.54.19.874687@charter.net>
<438f0398@duster.adelaide.on.net> <qDLjf.8564$ea6.2941@news-server.bigpond.net.au>
<438f94d4@duster.adelaide.on.net> <mGMjf.8636$ea6.2974@news-server.bigpond.net.au>
<438fa236@duster.adelaide.on.net>
In-Reply-To: <438fa236@duster.adelaide.on.net>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 87
Message-ID: <IsNjf.8689$ea6.1243@news-server.bigpond.net.au>
Date: Fri, 02 Dec 2005 01:30:16 GMT
NNTP-Posting-Host: 144.137.50.224
X-Complaints-To: abuse@bigpond.net.au
X-Trace: news-server.bigpond.net.au 1133487016 144.137.50.224 (Fri, 02 Dec 2005
12:30:16 EST)
NNTP-Posting-Date: Fri, 02 Dec 2005 12:30:16 EST
Organization: BigPond Internet Services
Xref: g2news1.google.com comp.sys.cbm:12119 comp.sys.atari.8bit:3372
comp.sys.sinclair:6278 alt.games.video.xbox:34027

Clockmeister wrote:
> "Mark Bedingfield" <mark@nomorespamplease.computercom.com.au> wrote in
> message news:mGMjf.8636$ea6.2974@news-server.bigpond.net.au...
>
>>Clockmeister wrote:
>>
>>>"Mark Bedingfield" <mark@nomorespamplease.computercom.com.au> wrote in
>>>message news:qDLjf.8564$ea6.2941@news-server.bigpond.net.au...
>>>
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>>>>Clockmeister wrote:
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>>>>>"Ronald J. Hall" <dark_lord@charter.net> wrote in message
>>>>>news:pan.2005.12.01.13.54.19.874687@charter.net...
>>>>>
>>>>>
>>>>>
>>>>>>On Thu, 01 Dec 2005 03:59:50 +0000, Sam Gillett wrote:

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>>>
>>>
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>
>
> Not at all since I never suggested that the Amiga was better because it sold
> in numbers, only that it did and the Falcon didn't.

So what is your point? Or was it just an observation?

So how is the 16bit DSP driven sound on the A1200 anyway?

>
>
>>Next.
>
>
> Careful, your bias is showing.
>

As is yours;-).

Mark

From -2893742695375137992
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Date: Fri, 02 Dec 2005 03:07:27 +0100
From: silverdr <silverdr@inet.remove.it.pl>
User-Agent: Mozilla Thunderbird 1.0.6 (Macintosh/20050716)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.cbm,comp.sys.atari.8bit
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
References: <1133327818.894558.34980@g43g2000cwa.googlegroups.com>
<Xqejf.18468$Lw5.9581@text.news.blueyonder.co.uk>
<1133351752.808226.146190@g49g2000cwa.googlegroups.com>
<1133352451.027678.172550@g49g2000cwa.googlegroups.com>
<d0bda$438e200d$48319bbd$1283@FUSE.NET> <438e4a08@news.inet.com.pl>
<OQsjf.8023$ea6.6344@news-server.bigpond.net.au>
In-Reply-To: <OQsjf.8023$ea6.6344@news-server.bigpond.net.au>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
NNTP-Posting-Host: edm56.neoplus.adsl.tpnet.pl
Message-ID: <438fac60@news.inet.com.pl>
X-Trace: news.inet.com.pl 1133489248 83.22.254.56 (2 Dec 2005 03:07:28 +0100)
Lines: 54
X-Authenticated-User: patryk
Path: g2news1.google.com!news3.google.com!news2.volia.net!news.uar.net!
news.nask.pl!news.nask.org.pl!newsfeed.tpinternet.pl!news.inet.com.pl!not-for-mail
Xref: g2news1.google.com comp.sys.cbm:12120 comp.sys.atari.8bit:3373

Mark Bedingfield wrote:

>>
>> Well, they do have harddrive solutions (I own three of them) but...
>> somebody forgot to write a DOS to boot that would support something
>> beyond 16MiB on a partition, not to mention that somebody forgot to

>> write a DOS to boot that would allow normal usage of removable media
>> like ZIP/LS/SyQuest etc. and of course I wouldn't call any of those
>> solutions "quick and easy", especially when compared to the 64 based
>> ones but of course: "ataris have better expansion possibilities" ...
>
>
> No one forgot, in 1978 there was no zip/ls/syquest avaliable.

Nor were the harddrive solutions for the 8bit Ataris?

> Who cares
> if it is better or worse on either platform? Both had strengths and
> weakness'. The debate is over, neither won.

OK :-) I almost can't belive me taking part in this debate but it's kind
of strange fun ;-)

>
>>
>>> I've used both, and having been in the position of wanting to use my
>>> Atari and lacking a DOS disk
>>
>>
>>
>> Uh, oh... ;-) Have you tried booting from cassette? ;-) ... Erm, that
>> would require a DOS cassette... erm so you can't just easily check
>> what's on the diskette and load a binary from it? Hm... I think that's
>> the price for "professional" feel of the bootable DOS ;-)
>
>
> Dos is Disk Operating System. Not cassette.

But it's still a software - I was joking that maybe he could boot the
Disk Operating System from the cassette...

>>> , will take the C64 over it any day. (And don't even get me started
>>> on that stupid SIO connector.)
>>
>> That actually is possibly not THAT stupid. At least it was faster than
>> the crippled IEC SERIAL bus on the 64... :-(
>
> Ain't that the truth. I could not believe the loading times on the C-64
> when I first saw one.

Ain't that what I just wrote? I believed SIO to be actually,
unfortunately ;-) better than the C64's SERIAL bus... at least in terms
of speed.

From 4182460123150544259
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af

X-Google-Attributes: gid105753,gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!newscon06.news.prodigy.com!prodigy.net!
newsfeed-00.mathworks.com!lon-transit.news.telstra.net!lon-in.news.telstra.net!
news.telstra.net!news-server.bigpond.net.au!53ab2750!not-for-mail
From: Mark Bedingfield <mark@nomorespamplease.computercom.com.au>
User-Agent: Mozilla Thunderbird 1.0.6 (Windows/20050716)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.cbm,comp.sys.atari.8bit
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
References: <1133327818.894558.34980@g43g2000cwa.googlegroups.com>
<Xqejf.18468$Lw5.9581@text.news.blueyonder.co.uk>
<1133351752.808226.146190@g49g2000cwa.googlegroups.com>
<1133352451.027678.172550@g49g2000cwa.googlegroups.com>
<d0bda$438e200d$48319bbd$1283@FUSE.NET> <438e4a08@news.inet.com.pl>
<OQsjf.8023$ea6.6344@news-server.bigpond.net.au> <438fac60@news.inet.com.pl>
In-Reply-To: <438fac60@news.inet.com.pl>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 82
Message-ID: <wdOjf.8716$ea6.5568@news-server.bigpond.net.au>
Date: Fri, 02 Dec 2005 02:22:20 GMT
NNTP-Posting-Host: 144.137.50.224
X-Complaints-To: abuse@bigpond.net.au
X-Trace: news-server.bigpond.net.au 1133490140 144.137.50.224 (Fri, 02 Dec 2005
13:22:20 EST)
NNTP-Posting-Date: Fri, 02 Dec 2005 13:22:20 EST
Organization: BigPond Internet Services
Xref: g2news1.google.com comp.sys.cbm:12123 comp.sys.atari.8bit:3374

silverdr wrote:
> Mark Bedingfield wrote:
>
>>>
>>> Well, they do have harddrive solutions (I own three of them) but...
>>> somebody forgot to write a DOS to boot that would support something
>>> beyond 16MiB on a partition, not to mention that somebody forgot to
>>> write a DOS to boot that would allow normal usage of removable media
>>> like ZIP/LS/SyQuest etc. and of course I wouldn't call any of those
>>> solutions "quick and easy", especially when compared to the 64 based
>>> ones but of course: "ataris have better expansion possibilities" ...
>>>
>>
>>
>> No one forgot, in 1978 there was no zip/ls/syquest avaliable.
>
>
> Nor were the harddrive solutions for the 8bit Ataris?

Not then, no. In fact I don't think Atari ever made a hard drive for the
8-bit. Could be wrong tho.

>
>> Who cares if it is better or worse on either platform? Both had
>> strengths and weakness'. The debate is over, neither won.
>
>
> OK :-) I almost can't belive me taking part in this debate but it's kind
> of strange fun ;-)

It's like it is 1988 all over again, lol. I wasn't going to bother, but
it is fun. I was in a Atari/Commodore club, it used to go on all day.
The best thing was proving the other camp wrong;-).
>
>>
>>>
>>>> I've used both, and having been in the position of wanting to use my
>>>> Atari and lacking a DOS disk
>>>
>>>
>>>
>>>
>>> Uh, oh... ;-) Have you tried booting from cassette? ;-) ... Erm, that
>>> would require a DOS cassette... erm so you can't just easily check
>>> what's on the diskette and load a binary from it? Hm... I think
>>> that's the price for "professional" feel of the bootable DOS ;-)
>>
>>
>>
>> Dos is Disk Operating System. Not cassette.
>
>
> But it's still a software - I was joking that maybe he could boot the
> Disk Operating System from the cassette...

It is most likely possible, too. Never tried tho.
>
>
>>>> , will take the C64 over it any day. (And don't even get me started
>>>> on that stupid SIO connector.)
>>>
>>>
>>> That actually is possibly not THAT stupid. At least it was faster
>>> than the crippled IEC SERIAL bus on the 64... :-(
>>
>>
>> Ain't that the truth. I could not believe the loading times on the
>> C-64 when I first saw one.
>
>
> Ain't that what I just wrote? I believed SIO to be actually,
> unfortunately ;-) better than the C64's SERIAL bus... at least in terms
> of speed.

It was like torture, I have 3 C-64's in the shed, never had time to play

with them though. Too many Atari's to choose from. Actually I have 2
Falcon030's (one with CT2), a TT030, A MegaSTE, a STE, 6 STFM's, a
520ST, 130XE, XEGS, 2 800XL's (one with 256k ram and Omnimon), a 600XL
(64k), a Lynx, a portfolio, a Jaguar, 2 2600's, 3 C-64's, A500, A2000,
CD32 (with SX1). Jez, I didn't realise I had collected so much, although
the wife does. No wonder I have no time;-)

Mark

From -4147536095354280929
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,public
X-Google-Language: ENGLISH,ASCII-7-bit
From: "Clockmeister" <no-one@nowhere.com>
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
References: <1133327818.894558.34980@g43g2000cwa.googlegroups.com>
<Xqejf.18468$Lw5.9581@text.news.blueyonder.co.uk>
<1133351752.808226.146190@g49g2000cwa.googlegroups.com>
<1133352451.027678.172550@g49g2000cwa.googlegroups.com>
<MPG.1df7cc2b8d21916d989a0b@news.chi.sbcglobal.net>
<3v6j24F12ubt5U1@individual.net> <dgpjf.364$n84.254@trnddc06>
<Pine.LNX.4.62.0511301950020.14853@static-141-149-129-16.buff.east.verizon.net>
<Wyujf.6888$AB2.3546@trnddc08> <P9vjf.8101$ea6.1906@news-server.bigpond.net.au>
<438e9117$1@duster.adelaide.on.net> <N_wjf.8175$ea6.654@news-
server.bigpond.net.au> <438ebf58$1@duster.adelaide.on.net>
<uzLjf.8556$ea6.5392@news-server.bigpond.net.au> <438f956e@duster.adelaide.on.net>
<aHMjf.8638$ea6.19@news-server.bigpond.net.au> <438fa044@duster.adelaide.on.net>
<rqNjf.8685$ea6.6159@news-server.bigpond.net.au>
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Date: Fri, 2 Dec 2005 10:53:58 +0800
Lines: 135
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Response
NNTP-Posting-Host: ppp171-253.lns1.per1.internode.on.net
Message-ID: <438fb748$1@duster.adelaide.on.net>
X-Trace: duster.adelaide.on.net 1133492040 150.101.171.253 (2 Dec 2005 13:24:00
+1050)
Path: g2news1.google.com!news3.google.com!news.glorb.com!newsfeeds.ihug.co.nz!
ihug.co.nz!news.xtra.co.nz!news-south.connect.com.au!duster.adelaide.on.net!not-
for-mail
Xref: g2news1.google.com comp.sys.cbm:12124 comp.sys.atari.8bit:3375
comp.sys.sinclair:6280 alt.games.video.xbox:34037

"Mark Bedingfield" <mark@nomorespamplease.computercom.com.au> wrote in

message news:rqNjf.8685$ea6.6159@news-server.bigpond.net.au...
> Clockmeister wrote:
>> "Mark Bedingfield" <mark@nomorespamplease.computercom.com.au> wrote in
>> message news:aHMjf.8638$ea6.19@news-server.bigpond.net.au...
>>
>>>Clockmeister wrote:
>>>
>>>>"Mark Bedingfield" <mark@nomorespamplease.computercom.com.au> wrote in
>>>>message news:uzLjf.8556$ea6.5392@news-server.bigpond.net.au...
>>>>
>>>>
>>>>>Clockmeister wrote:
>>>>>
>>>>>
>>>>>>"Mark Bedingfield" <mark@nomorespamplease.computercom.com.au> wrote in
>>>>>>message news:N_wjf.8175$ea6.654@news-server.bigpond.net.au...
>>>>>>
>>>>>>
>>>>>>
>>>>>>>Clockmeister wrote:
>>>>>>>
>>>>>>>
>>>>>>>
>>>>>>>>"Mark Bedingfield" <mark@nomorespamplease.computercom.com.au> wrote
>>>>>>>>in message news:P9vjf.8101$ea6.1906@news-server.bigpond.net.au...
>>>>>>>>
>>>>>>>>
>>>>>>>>
>>>>>>>>
>>>>>>>>>Sam Gillett wrote:
>>>>>>>>>
>>>>>>>>>
>>>>>>>>>
>>>>>>>>>
>>>>>>>>>>"Lyrical Nanoha" wrote ...
>>>>>>>>>>
>>>>>>>>>>
>>>>>>>>>>
>>>>>>>>>>
>>>>>>>>>>
>>>>>>>>>>>Ah, but John Black never specified that limitation. The Atari ST
>>>>>>>>>>>in many
>>>>>>>>>>>respects does trash a C64, but it comes from the hands of Tramiel
>>>>>>>>>>>you know.
>>>>>>>>>>>:P
>>>>>>>>>>
>>>>>>>>>>
>>>>>>>>>>>Yes, the Commodore 64 and the Atari ST were both created by the
>>>>>>>>>>>same fertile minds.   :-)   When Jack introduced it to the
>>>>>>>>>>>world, the Commodore 64 was the best 8-bit computer of its time.
>>>>>>>>>
>>>>>>>>>Did you forget that the 800XL was the best? The only thing better
>>>>>>>>>was the 130XE.

>>>>>>>>>
>>>>>>>>>
>>>>>>>>>
>>>>>>>>>
>>>>>>>>>>Jack wanted to build a 16-bit computer better than the Amiga,
>>>>>>>>>
>>>>>>>>>And he did. In fact several.
>>>>>>>>>
>>>>>>>>>but Irving
>>>>>>>>>
>>>>>>>>>
>>>>>>>>>
>>>>>>>>>
>>>>>>>>>>Gould would not let him, and booted him out of the CBM
>>>>>>>>>>organization. So, Jack had to settle for second best and build the
>>>>>>>>>>Atari ST. ;-)
>>>>>>>>>
>>>>>>>>>Which was a better computer than the Amiga games console;-).
>>>>>>>>
>>>>>>>>
>>>>>>>>Nonsense, the ST was weak.
>>>>>>>>
>>>>>>>
>>>>>>>
>>>>>>>Nonsense, the Amiga was weak.
>>>>>>>
>>>>>>
>>>>>>
>>>>>>Moving from the ST to the Amiga was like a revelation. The ST was the
>>>>>>weakest of all the Motorola 16 bit computers from that time.
>>>>>>
>>>>>
>>>>>First time I used an Amiga I could not believe how slow and clunky it
>>>>>was. Shudder. It also creaks.
>>>>>
>>>>
>>>>
>>>>Slow and clunky is the GEM/TOS insult to computing coupled with very
>>>>ordinary hardware.
>>>>
>>>
>>>Yet it was faster than an A500?
>>
>>
>> It wasn't. Multitasking worked very well on the A500, the GEM/TOS hybrid
>> was neither here nor there.
>
> 7.14Mhz Vs 8Mhz?

Irrelevant when the CPU couldn't offload some of the workload to custom
chips.

Tos worked well for me, I am not sure what you were

> doing wrong. I found the Amiga piss farted around too much and took ages
> to boot up too.

The price you pay for a revolutionary OS. Multitasking was sweet...
And those silly partition limitations on the ST... what a joke.

> BTW my Atari's Multitask just fine as well.
>

Not like an Amiga multitasks, and how splintered are the OS choices and
compatibilities between them?

>>
>> How are your eyes after all that
>>
>>>interlacing?
>>>
>>
>>
>> How did you find space for two monitors?
>
> No trouble, hows the eyes?
>

Fine. Ever heard of productivity mode... or a flicker fixer even?

From 6413262262025042698
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,public
X-Google-Language: ENGLISH,ASCII-7-bit
From: "Clockmeister" <no-one@nowhere.com>
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
References: <1133327818.894558.34980@g43g2000cwa.googlegroups.com>
<Xqejf.18468$Lw5.9581@text.news.blueyonder.co.uk>
<1133351752.808226.146190@g49g2000cwa.googlegroups.com>
<1133352451.027678.172550@g49g2000cwa.googlegroups.com>
<MPG.1df7cc2b8d21916d989a0b@news.chi.sbcglobal.net>
<3v6j24F12ubt5U1@individual.net> <dgpjf.364$n84.254@trnddc06>
<Pine.LNX.4.62.0511301950020.14853@static-141-149-129-16.buff.east.verizon.net>
<Wyujf.6888$AB2.3546@trnddc08> <pan.2005.12.01.13.54.19.874687@charter.net>
<438f0398@duster.adelaide.on.net> <qDLjf.8564$ea6.2941@news-server.bigpond.net.au>
<438f94d4@duster.adelaide.on.net> <mGMjf.8636$ea6.2974@news-server.bigpond.net.au>
<438fa236@duster.adelaide.on.net> <IsNjf.8689$ea6.1243@news-server.bigpond.net.au>
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Date: Fri, 2 Dec 2005 10:59:57 +0800
Lines: 98

X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Response
NNTP-Posting-Host: ppp171-253.lns1.per1.internode.on.net
Message-ID: <438fb8b0@duster.adelaide.on.net>
X-Trace: duster.adelaide.on.net 1133492400 150.101.171.253 (2 Dec 2005 13:30:00 +1050)
Path: g2news1.google.com!news3.google.com!news.glorb.com!newsfeeds.ihug.co.nz!ihug.co.nz!news.xtra.co.nz!news-south.connect.com.au!duster.adelaide.on.net!not-for-mail
Xref: g2news1.google.com comp.sys.cbm:12125 comp.sys.atari.8bit:3376 comp.sys.sinclair:6281 alt.games.video.xbox:34038

"Mark Bedingfield" <mark@nomorespamplease.computercom.com.au> wrote in
message news:IsNjf.8689$ea6.1243@news-server.bigpond.net.au...
> Clockmeister wrote:
>> "Mark Bedingfield" <mark@nomorespamplease.computercom.com.au> wrote in
>> message news:mGMjf.8636$ea6.2974@news-server.bigpond.net.au...
>>
>>>Clockmeister wrote:
>>>
>>>>"Mark Bedingfield" <mark@nomorespamplease.computercom.com.au> wrote in
>>>>message news:qDLjf.8564$ea6.2941@news-server.bigpond.net.au...
>>>>
>>>>
>>>>>Clockmeister wrote:
>>>>>
>>>>>
>>>>>>"Ronald J. Hall" <dark_lord@charter.net> wrote in message
>>>>>>news:pan.2005.12.01.13.54.19.874687@charter.net...
>>>>>>
>>>>>>
>>>>>>
>>>>>>>On Thu, 01 Dec 2005 03:59:50 +0000, Sam Gillett wrote:
>>>>>>>
>>>>>>>
>>>>>>>
>>>>>>>
>>>>>>>>Jack wanted to build a 16-bit computer better than the Amiga, but
>>>>>>>>Irving
>>>>>>>>Gould would not let him, and booted him out of the CBM organization.
>>>>>>>>So,
>>>>>>>>Jack had to settle for second best and build the Atari ST.   ;-)
>>>>>>>
>>>>>>>Depends. For a MIDI user, second best was the Amiga. :-)
>>>>>>>
>>>>>>>
>>>>>>>
>>>>>>For everyone else the Amiga was best.
>>>>>>

>>>>>>Listen to an Amiga MOD on an ST for a laugh, it's so pathetic.
>>>>>>
>>>>>
>>>>>Apart from the fact it is Mono on and STFM it sounded OK.
>>>>
>>>>
>>>>No it didn't, it was awful.
>>>
>>>Yes it did.
>>>
>>>>The STE easily
>>>>
>>>>
>>>>>sounded as good, if not better (50 Khz).
>>>>
>>>>
>>>>Nope.
>>>
>>>Yup.
>>>
>>>>And the Falcon..... Amiga
>>>>
>>>>
>>>>>wasn't in the same league.
>>>>>
>>>>
>>>>
>>>>Correct, it actually sold in numbers.
>>>
>>>So VHS was better than Beta? CD was better than DAT? Spice Girls are
>>>better than the Eagles? Numbers do not a computer make. By that analogy
>>>the Amiga was a POS compared to a 286.
>>
>>
>> Not at all since I never suggested that the Amiga was better because it
>> sold in numbers, only that it did and the Falcon didn't.
>
> So what is your point? Or was it just an observation?
>
> So how is the 16bit DSP driven sound on the A1200 anyway?
>

Possibly more common then Falcons.
http://amiga.resource.cx/exp/search.pl?dir=audio

Quite a number of options there.

>>>Next.
>>
>>
>> Careful, your bias is showing.
>>

>
> As is yours;-).
>

:-P

From -8907333140120156796
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!newsfeeds.ihug.co.nz!
ihug.co.nz!ken-transit.news.telstra.net!lon-in.news.telstra.net!news.telstra.net!
news-server.bigpond.net.au!53ab2750!not-for-mail
From: Mark Bedingfield <mark@nomorespamplease.computercom.com.au>
User-Agent: Mozilla Thunderbird 1.0.6 (Windows/20050716)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
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<Xqejf.18468$Lw5.9581@text.news.blueyonder.co.uk>
<1133351752.808226.146190@g49g2000cwa.googlegroups.com>
<1133352451.027678.172550@g49g2000cwa.googlegroups.com>
<MPG.1df7cc2b8d21916d989a0b@news.chi.sbcglobal.net>
<3v6j24F12ubt5U1@individual.net> <dgpjf.364$n84.254@trnddc06>
<Pine.LNX.4.62.0511301950020.14853@static-141-149-129-16.buff.east.verizon.net>
<Wyujf.6888$AB2.3546@trnddc08> <P9vjf.8101$ea6.1906@news-server.bigpond.net.au>
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server.bigpond.net.au> <438ebf58$1@duster.adelaide.on.net>
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<aHMjf.8638$ea6.19@news-server.bigpond.net.au> <438fa044@duster.adelaide.on.net>
<rqNjf.8685$ea6.6159@news-server.bigpond.net.au>
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Content-Transfer-Encoding: 7bit
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Message-ID: <rZOjf.8734$ea6.3146@news-server.bigpond.net.au>
Date: Fri, 02 Dec 2005 03:13:27 GMT
NNTP-Posting-Host: 144.137.50.224
X-Complaints-To: abuse@bigpond.net.au
X-Trace: news-server.bigpond.net.au 1133493207 144.137.50.224 (Fri, 02 Dec 2005
14:13:27 EST)
NNTP-Posting-Date: Fri, 02 Dec 2005 14:13:27 EST
Organization: BigPond Internet Services
Xref: g2news1.google.com comp.sys.cbm:12126 comp.sys.atari.8bit:3377

comp.sys.sinclair:6282 alt.games.video.xbox:34040

Clockmeister wrote:
> "Mark Bedingfield" <mark@nomorespamplease.computercom.com.au> wrote in
> message news:rqNjf.8685$ea6.6159@news-server.bigpond.net.au...
>
>>Clockmeister wrote:
>>
>>>"Mark Bedingfield" <mark@nomorespamplease.computercom.com.au> wrote in
>>>message news:aHMjf.8638$ea6.19@news-server.bigpond.net.au...
>>>
>>>
>>>>Clockmeister wrote:
>>>>
>>>>
>>>>>"Mark Bedingfield" <mark@nomorespamplease.computercom.com.au> wrote in
>>>>>message news:uzLjf.8556$ea6.5392@news-server.bigpond.net.au...
>>>>>
>>>>>
>>>>>
>>>>>>Clockmeister wrote:
>>>>>>
>>>>>>
>>>>>>
>>>>>>>"Mark Bedingfield" <mark@nomorespamplease.computercom.com.au> wrote in
>>>>>>>message news:N_wjf.8175$ea6.654@news-server.bigpond.net.au...
>>>>>>>
>>>>>>>
>>>>>>>
>>>>>>>
>>>>>>>>Clockmeister wrote:
>>>>>>>>
>>>>>>>>
>>>>>>>>
>>>>>>>>
>>>>>>>>>"Mark Bedingfield" <mark@nomorespamplease.computercom.com.au> wrote
>>>>>>>>>in message news:P9vjf.8101$ea6.1906@news-server.bigpond.net.au...
>>>>>>>>>
>>>>>>>>>
>>>>>>>>>
>>>>>>>>>
>>>>>>>>>
>>>>>>>>>>Sam Gillett wrote:
>>>>>>>>>>
>>>>>>>>>>
>>>>>>>>>>
>>>>>>>>>>
>>>>>>>>>>
>>>>>>>>>>>"Lyrical Nanoha" wrote ...
>>>>>>>>>>>
>>>>>>>>>>>
>>>>>>>>>>>
>>>>>>>>>>>

>>>>>>>>>>>
>>>>>>>>>>>
>>>>>>>>>>>>Ah, but John Black never specified that limitation. The Atari ST
>>>>>>>>>>>>in many
>>>>>>>>>>>>respects does trash a C64, but it comes from the hands of Tramiel
>>>>>>>>>>>>you know.
>>>>>>>>>>>>:P
>>>>>>>>>>>
>>>>>>>>>>>
>>>>>>>>>>>>Yes, the Commodore 64 and the Atari ST were both created by the
>>>>>>>>>>>>same fertile minds.   :-)   When Jack introduced it to the
>>>>>>>>>>>>world, the Commodore 64 was the best 8-bit computer of its time.
>>>>>>>>>>>
>>>>>>>>>>>>Did you forget that the 800XL was the best? The only thing better
>>>>>>>>>>>>was the 130XE.
>>>>>>>>>>>
>>>>>>>>>>>
>>>>>>>>>>>
>>>>>>>>>>>
>>>>>>>>>>>
>>>>>>>>>>>>Jack wanted to build a 16-bit computer better than the Amiga,
>>>>>>>>>>>
>>>>>>>>>>>>And he did. In fact several.
>>>>>>>>>>>
>>>>>>>>>>>>but Irving
>>>>>>>>>>>
>>>>>>>>>>>
>>>>>>>>>>>
>>>>>>>>>>>
>>>>>>>>>>>
>>>>>>>>>>>>Gould would not let him, and booted him out of the CBM
>>>>>>>>>>>>organization. So, Jack had to settle for second best and build the
>>>>>>>>>>>>Atari ST. ;-)
>>>>>>>>>>>
>>>>>>>>>>>>Which was a better computer than the Amiga games console;-).
>>>>>>>>>>
>>>>>>>>>>
>>>>>>>>>>>Nonsense, the ST was weak.
>>>>>>>>>>
>>>>>>>>>
>>>>>>>>>
>>>>>>>>>>Nonsense, the Amiga was weak.
>>>>>>>>>
>>>>>>>>
>>>>>>>>
>>>>>>>>>Moving from the ST to the Amiga was like a revelation. The ST was the
>>>>>>>>>weakest of all the Motorola 16 bit computers from that time.
>>>>>>>>
>>>>>>
>>>>>>>First time I used an Amiga I could not believe how slow and clunky it
>>>>>>>was. Shudder. It also creaks.
>>>>>>
>>>>>

>>>>>
>>>>>Slow and clunky is the GEM/TOS insult to computing coupled with very
>>>>>ordinary hardware.
>>>>>
>>>>
>>>>Yet it was faster than an A500?
>>>
>>>
>>>It wasn't. Multitasking worked very well on the A500, the GEM/TOS hybrid
>>>was neither here nor there.
>>
>>7.14Mhz Vs 8Mhz?
>
>
> Irrelevant when the CPU couldn't offload some of the workload to custom
> chips.
>

You just said it was slower.

> Tos worked well for me, I am not sure what you were
>
>>doing wrong. I found the Amiga piss farted around too much and took ages
>>to boot up too.
>
>
> The price you pay for a revolutionary OS. Multitasking was sweet...
> And those silly partition limitations on the ST... what a joke.

A price I happily didn't pay. Like ram limitations on a Amiga 1000?

>
>
>>BTW my Atari's Multitask just fine as well.
>>
>
>
> Not like an Amiga multitasks, and how splintered are the OS choices and
> compatibilities between them?

How is your knowledge of Magic, Mint, Multitos, Linux, Minix, SMS2,
Geneva and NetBSD? And which one were you refering to? Magic, Mint,
Multitos and Geneva are all relatively TOS/GEM compatible. How well do
ALL WB 1 apps run under current AmigaOS?

>
>
>>> How are your eyes after all that
>>>
>>>
>>>>interlacing?
>>>>
>>>

>>>
>>>How did you find space for two monitors?
>>
>>No trouble, hows the eyes?
>>
>
>
> Fine. Ever heard of productivity mode... or a flicker fixer even?
>

Did they come as standard on an A500 did they? I never needed one on my
SM124.

Mark

From 3335221585344624823
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!newscon06.news.prodigy.com!prodigy.net!
newsfeed-00.mathworks.com!lon-transit.news.telstra.net!lon-in.news.telstra.net!
news.telstra.net!news-server.bigpond.net.au!53ab2750!not-for-mail
From: Mark Bedingfield <mark@nomorespamplease.computercom.com.au>
User-Agent: Mozilla Thunderbird 1.0.6 (Windows/20050716)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
References: <1133327818.894558.34980@g43g2000cwa.googlegroups.com>
<Xqejf.18468$Lw5.9581@text.news.blueyonder.co.uk>
<1133351752.808226.146190@g49g2000cwa.googlegroups.com>
<1133352451.027678.172550@g49g2000cwa.googlegroups.com>
<MPG.1df7cc2b8d21916d989a0b@news.chi.sbcglobal.net>
<3v6j24F12ubt5U1@individual.net> <dgpjf.364$n84.254@trnddc06>
<Pine.LNX.4.62.0511301950020.14853@static-141-149-129-16.buff.east.verizon.net>
<Wyujf.6888$AB2.3546@trnddc08> <pan.2005.12.01.13.54.19.874687@charter.net>
<438f0398@duster.adelaide.on.net> <qDLjf.8564$ea6.2941@news-server.bigpond.net.au>
<438f94d4@duster.adelaide.on.net> <mGMjf.8636$ea6.2974@news-server.bigpond.net.au>
<438fa236@duster.adelaide.on.net> <IsNjf.8689$ea6.1243@news-server.bigpond.net.au>
<438fb8b0@duster.adelaide.on.net>
In-Reply-To: <438fb8b0@duster.adelaide.on.net>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 126
Message-ID: <o4Pjf.8738$ea6.6796@news-server.bigpond.net.au>
Date: Fri, 02 Dec 2005 03:20:52 GMT
NNTP-Posting-Host: 144.137.50.224

X-Complaints-To: abuse@bigpond.net.au
X-Trace: news-server.bigpond.net.au 1133493652 144.137.50.224 (Fri, 02 Dec 2005 14:20:52 EST)
NNTP-Posting-Date: Fri, 02 Dec 2005 14:20:52 EST
Organization: BigPond Internet Services
Xref: g2news1.google.com comp.sys.cbm:12127 comp.sys.atari.8bit:3378 comp.sys.sinclair:6283 alt.games.video.xbox:34043

Clockmeister wrote:
> "Mark Bedingfield" <mark@nomorespamplease.computercom.com.au> wrote in
> message news:IsNjf.8689$ea6.1243@news-server.bigpond.net.au...
>
>>Clockmeister wrote:
>>
>>>"Mark Bedingfield" <mark@nomorespamplease.computercom.com.au> wrote in
>>>message news:mGMjf.8636$ea6.2974@news-server.bigpond.net.au...
>>>
>>>
>>>>Clockmeister wrote:
>>>>
>>>>
>>>>>"Mark Bedingfield" <mark@nomorespamplease.computercom.com.au> wrote in
>>>>>message news:qDLjf.8564$ea6.2941@news-server.bigpond.net.au...
>>>>>
>>>>>
>>>>>
>>>>>>Clockmeister wrote:
>>>>>>
>>>>>>
>>>>>>
>>>>>>>"Ronald J. Hall" <dark_lord@charter.net> wrote in message
>>>>>>>news:pan.2005.12.01.13.54.19.874687@charter.net...
>>>>>>>
>>>>>>>
>>>>>>>
>>>>>>>
>>>>>>>>On Thu, 01 Dec 2005 03:59:50 +0000, Sam Gillett wrote:
>>>>>>>>
>>>>>>>>
>>>>>>>>
>>>>>>>>
>>>>>>>>
>>>>>>>>>Jack wanted to build a 16-bit computer better than the Amiga, but
>>>>>>>>>Irving
>>>>>>>>>Gould would not let him, and booted him out of the CBM organization.
>>>>>>>>>So,
>>>>>>>>>Jack had to settle for second best and build the Atari ST.   ;-)
>>>>>>>>
>>>>>>>>>Depends. For a MIDI user, second best was the Amiga. :-)
>>>>>>>>
>>>>>>>
>>>>>>>
>>>>>>>>For everyone else the Amiga was best.

>>>>>>>
>>>>>>>Listen to an Amiga MOD on an ST for a laugh, it's so pathetic.
>>>>>>>
>>>>>>
>>>>>>Apart from the fact it is Mono on and STFM it sounded OK.
>>>>>
>>>>>
>>>>>No it didn't, it was awful.
>>>>
>>>>Yes it did.
>>>>
>>>>
>>>>>The STE easily
>>>>>
>>>>>
>>>>>
>>>>>>sounded as good, if not better (50 Khz).
>>>>>
>>>>>
>>>>>Nope.
>>>>
>>>>Yup.
>>>>
>>>>
>>>>>And the Falcon..... Amiga
>>>>>
>>>>>
>>>>>
>>>>>>wasn't in the same league.
>>>>>>
>>>>>
>>>>>
>>>>>Correct, it actually sold in numbers.
>>>>
>>>>So VHS was better than Beta? CD was better than DAT? Spice Girls are
>>>>better than the Eagles? Numbers do not a computer make. By that analogy
>>>>the Amiga was a POS compared to a 286.
>>>
>>>
>>>Not at all since I never suggested that the Amiga was better because it
>>>sold in numbers, only that it did and the Falcon didn't.
>>
>>So what is your point? Or was it just an observation?
>>
>>So how is the 16bit DSP driven sound on the A1200 anyway?
>>
>
>
> Possibly more common then Falcons.
> http://amiga.resource.cx/exp/search.pl?dir=audio
>
> Quite a number of options there.

All factory standard were they?

http://www.czuba-tech.com/DEESSE/english/overview.htm

Hows about them apples?

Can a stock A1200 play MP3's? My stock Falcon can:-)
>
>
>
>>>>Next.
>>>
>>>
>>>Careful, your bias is showing.
>>>
>>
>>As is yours;-).
>>
>
>
> :-P
>
>
Nah, nah, nah, nah, neh.

ROTFLMAO.;-).

Mark

From 3273303564041801202
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!cycny01.gnilink.net!
spamkiller.gnilink.net!gnilink.net!trnddc02.POSTED!2470accf!not-for-mail
From: "Sam Gillett" <samgillettnospam@diespammermsn.com>
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
References: <1133327818.894558.34980@g43g2000cwa.googlegroups.com>
<Xqejf.18468$Lw5.9581@text.news.blueyonder.co.uk>
<1133351752.808226.146190@g49g2000cwa.googlegroups.com>
<1133352451.027678.172550@g49g2000cwa.googlegroups.com>
<MPG.1df7cc2b8d21916d989a0b@news.chi.sbcglobal.net>
<3v6j24F12ubt5U1@individual.net> <dgpjf.364$n84.254@trnddc06>
<Pine.LNX.4.62.0511301950020.14853@static-141-149-129-16.buff.east.verizon.net>
<Wyujf.6888$AB2.3546@trnddc08> <P9vjf.8101$ea6.1906@news-server.bigpond.net.au>
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Lines: 23
X-Priority: 3

X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MIMEOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <lCPjf.3029$wD4.1161@trnddc02>
Date: Fri, 02 Dec 2005 03:57:05 GMT
NNTP-Posting-Host: 63.41.66.81
X-Complaints-To: abuse@verizon.net
X-Trace: trnddc02 1133495825 63.41.66.81 (Thu, 01 Dec 2005 22:57:05 EST)
NNTP-Posting-Date: Thu, 01 Dec 2005 22:57:05 EST
Xref: g2news1.google.com comp.sys.cbm:12128 comp.sys.atari.8bit:3379
comp.sys.sinclair:6284 alt.games.video.xbox:34050

"Mark Bedingfield" wrote ...

> Sam Gillett wrote:
>>
>> Yes, the Commodore 64 and the Atari ST were both created by the same
>> fertile minds.   :-)   When Jack introduced it to the world, the
>> Commodore 64 was the best 8-bit computer of its time.
>
> Did you forget that the 800XL was the best? The only thing better was the
> 130XE.

Nonsense! The Commodore 128 was much better than ANY Atari 8-bit.
--
Best regards,

Sam Gillett

Change is inevitable,
except from vending machines!

From -6930530131467385682
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!newscon06.news.prodigy.com!prodigy.net!
newsfeed-00.mathworks.com!lon-transit.news.telstra.net!lon-in.news.telstra.net!
news.telstra.net!news-server.bigpond.net.au!53ab2750!not-for-mail
From: Mark Bedingfield <mark@nomorespamplease.computercom.com.au>
User-Agent: Mozilla Thunderbird 1.0.6 (Windows/20050716)
X-Accept-Language: en-us, en
MIME-Version: 1.0

Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
References: <1133327818.894558.34980@g43g2000cwa.googlegroups.com>
<Xqejf.18468$Lw5.9581@text.news.blueyonder.co.uk>
<1133351752.808226.146190@g49g2000cwa.googlegroups.com>
<1133352451.027678.172550@g49g2000cwa.googlegroups.com>
<MPG.1df7cc2b8d21916d989a0b@news.chi.sbcglobal.net>
<3v6j24F12ubt5U1@individual.net> <dgpjf.364$n84.254@trnddc06>
<Pine.LNX.4.62.0511301950020.14853@static-141-149-129-16.buff.east.verizon.net>
<Wyujf.6888$AB2.3546@trnddc08> <P9vjf.8101$ea6.1906@news-server.bigpond.net.au>
<lCPjf.3029$wD4.1161@trnddc02>
In-Reply-To: <lCPjf.3029$wD4.1161@trnddc02>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 19
Message-ID: <gQPjf.8768$ea6.4681@news-server.bigpond.net.au>
Date: Fri, 02 Dec 2005 04:11:56 GMT
NNTP-Posting-Host: 144.137.50.224
X-Complaints-To: abuse@bigpond.net.au
X-Trace: news-server.bigpond.net.au 1133496716 144.137.50.224 (Fri, 02 Dec 2005
15:11:56 EST)
NNTP-Posting-Date: Fri, 02 Dec 2005 15:11:56 EST
Organization: BigPond Internet Services
Xref: g2news1.google.com comp.sys.cbm:12131 comp.sys.atari.8bit:3380
comp.sys.sinclair:6286 alt.games.video.xbox:34051

Sam Gillett wrote:
> "Mark Bedingfield" wrote ...
>
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>>>Yes, the Commodore 64 and the Atari ST were both created by the same
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>>
>>Did you forget that the 800XL was the best? The only thing better was the
>>130XE.
>
>
> Nonsense! The Commodore 128 was much better than ANY Atari 8-bit.

Oh c'mon, the 130XE was the best.

Mark

From -6039324164092804053
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af

X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,public
X-Google-Language: ENGLISH,ASCII-7-bit
From: "Clockmeister" <no-one@nowhere.com>
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
References: <1133327818.894558.34980@g43g2000cwa.googlegroups.com>
<Xqejf.18468$Lw5.9581@text.news.blueyonder.co.uk>
<1133351752.808226.146190@g49g2000cwa.googlegroups.com>
<1133352451.027678.172550@g49g2000cwa.googlegroups.com>
<MPG.1df7cc2b8d21916d989a0b@news.chi.sbcglobal.net>
<3v6j24F12ubt5U1@individual.net> <dgpjf.364$n84.254@trnddc06>
<Pine.LNX.4.62.0511301950020.14853@static-141-149-129-16.buff.east.verizon.net>
<Wyujf.6888$AB2.3546@trnddc08> <P9vjf.8101$ea6.1906@news-server.bigpond.net.au>
<438e9117$1@duster.adelaide.on.net> <N_wjf.8175$ea6.654@news-
server.bigpond.net.au> <438ebf58$1@duster.adelaide.on.net>
<uzLjf.8556$ea6.5392@news-server.bigpond.net.au> <438f956e@duster.adelaide.on.net>
<aHMjf.8638$ea6.19@news-server.bigpond.net.au> <438fa044@duster.adelaide.on.net>
<rqNjf.8685$ea6.6159@news-server.bigpond.net.au>
<438fb748$1@duster.adelaide.on.net> <rZOjf.8734$ea6.3146@news-
server.bigpond.net.au>
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Date: Fri, 2 Dec 2005 12:16:37 +0800
Lines: 197
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Response
NNTP-Posting-Host: ppp171-253.lns1.per1.internode.on.net
Message-ID: <438fcaa7@duster.adelaide.on.net>
X-Trace: duster.adelaide.on.net 1133496999 150.101.171.253 (2 Dec 2005 14:46:39
+1050)
Path: g2news1.google.com!news3.google.com!news.glorb.com!newsfeeds.ihug.co.nz!
ihug.co.nz!news.xtra.co.nz!news-south.connect.com.au!duster.adelaide.on.net!not-
for-mail
Xref: g2news1.google.com comp.sys.cbm:12132 comp.sys.atari.8bit:3381
comp.sys.sinclair:6287 alt.games.video.xbox:34052

"Mark Bedingfield" <mark@nomorespamplease.computercom.com.au> wrote in
message news:rZOjf.8734$ea6.3146@news-server.bigpond.net.au...
> Clockmeister wrote:
>> "Mark Bedingfield" <mark@nomorespamplease.computercom.com.au> wrote in
>> message news:rqNjf.8685$ea6.6159@news-server.bigpond.net.au...
>>
>>>Clockmeister wrote:
>>>
>>>>"Mark Bedingfield" <mark@nomorespamplease.computercom.com.au> wrote in
>>>>message news:aHMjf.8638$ea6.19@news-server.bigpond.net.au...
>>>>
>>>>
>>>>>Clockmeister wrote:
>>>>>

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>>>>>>"Mark Bedingfield" <mark@nomorespamplease.computercom.com.au> wrote in
>>>>>>message news:uzLjf.8556$ea6.5392@news-server.bigpond.net.au...
>>>>>>
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>>>>>>>Clockmeister wrote:
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>>>>>>>>"Mark Bedingfield" <mark@nomorespamplease.computercom.com.au> wrote
>>>>>>>>in message news:N_wjf.8175$ea6.654@news-server.bigpond.net.au...
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>>>>>>>>>>"Mark Bedingfield" <mark@nomorespamplease.computercom.com.au>
>>>>>>>>>>wrote in message
>>>>>>>>>>news:P9vjf.8101$ea6.1906@news-server.bigpond.net.au...
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>>>>>>>>>>>>>ST in many
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>>>>>>>>
>>>>>>>>Moving from the ST to the Amiga was like a revelation. The ST was
>>>>>>>>the weakest of all the Motorola 16 bit computers from that time.
>>>>>>>>
>>>>>>>
>>>>>>>First time I used an Amiga I could not believe how slow and clunky it
>>>>>>>was. Shudder. It also creaks.
>>>>>>>
>>>>>>
>>>>>>
>>>>>>Slow and clunky is the GEM/TOS insult to computing coupled with very
>>>>>>ordinary hardware.
>>>>>>
>>>>>
>>>>>Yet it was faster than an A500?
>>>>
>>>>
>>>>It wasn't. Multitasking worked very well on the A500, the GEM/TOS hybrid
>>>>was neither here nor there.
>>>
>>>7.14Mhz Vs 8Mhz?
>>

>>
>> Irrelevant when the CPU couldn't offload some of the workload to custom
>> chips.
>>
>
> You just said it was slower.
>

Not in operation it isn't.

>> Tos worked well for me, I am not sure what you were
>>
>>>doing wrong. I found the Amiga piss farted around too much and took ages
>>>to boot up too.
>>
>>
>> The price you pay for a revolutionary OS. Multitasking was sweet...
>> And those silly partition limitations on the ST... what a joke.
>
> A price I happily didn't pay. Like ram limitations on a Amiga 1000?

What RAM limitations? The RAM limitations of the computers were more to do
with economical practicality at that time anyway.

>>
>>
>>>BTW my Atari's Multitask just fine as well.
>>>
>>
>>
>> Not like an Amiga multitasks, and how splintered are the OS choices and
>> compatibilities between them?
>
> How is your knowledge of Magic, Mint, Multitos, Linux, Minix, SMS2, Geneva
> and NetBSD? And which one were you refering to? Magic, Mint, Multitos and
> Geneva are all relatively TOS/GEM compatible.

You have just proved my point.

How well do
> ALL WB 1 apps run under current AmigaOS?
>

Irrelevant when both the OS and hardware has progressed well beyond the
original spec in the case of the Amiga. And before you start on about the
clones, the Hades was compatibility hell.

>>
>>>> How are your eyes after all that
>>>>
>>>>
>>>>>interlacing?
>>>>>

>>>>
>>>>
>>>>How did you find space for two monitors?
>>>
>>>No trouble, hows the eyes?
>>>
>>
>>
>> Fine. Ever heard of productivity mode... or a flicker fixer even?
>
> Did they come as standard on an A500 did they?

Any ECS machine with 2.1 could display productivity mode, and standard with
A500+.

 I never needed one on my
> SM124.
>

Didn't need to. We didn't need to buy a (hideously expensive at the time)
second monitor either.

From -290627617312323678
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,public
X-Google-Language: ENGLISH,ASCII-7-bit
From: "Clockmeister" <no-one@nowhere.com>
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
References: <1133327818.894558.34980@g43g2000cwa.googlegroups.com>
<Xqejf.18468$Lw5.9581@text.news.blueyonder.co.uk>
<1133351752.808226.146190@g49g2000cwa.googlegroups.com>
<1133352451.027678.172550@g49g2000cwa.googlegroups.com>
<MPG.1df7cc2b8d21916d989a0b@news.chi.sbcglobal.net>
<3v6j24F12ubt5U1@individual.net> <dgpjf.364$n84.254@trnddc06>
<Pine.LNX.4.62.0511301950020.14853@static-141-149-129-16.buff.east.verizon.net>
<Wyujf.6888$AB2.3546@trnddc08> <pan.2005.12.01.13.54.19.874687@charter.net>
<438f0398@duster.adelaide.on.net> <qDLjf.8564$ea6.2941@news-server.bigpond.net.au>
<438f94d4@duster.adelaide.on.net> <mGMjf.8636$ea6.2974@news-server.bigpond.net.au>
<438fa236@duster.adelaide.on.net> <IsNjf.8689$ea6.1243@news-server.bigpond.net.au>
<438fb8b0@duster.adelaide.on.net> <o4Pjf.8738$ea6.6796@news-server.bigpond.net.au>
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Date: Fri, 2 Dec 2005 12:20:13 +0800
Lines: 134
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180

X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Response
NNTP-Posting-Host: ppp171-253.lns1.per1.internode.on.net
Message-ID: <438fcb7f$1@duster.adelaide.on.net>
X-Trace: duster.adelaide.on.net 1133497215 150.101.171.253 (2 Dec 2005 14:50:15 +1050)
Path: g2news1.google.com!news3.google.com!news.glorb.com!newsfeeds.ihug.co.nz!ihug.co.nz!news.xtra.co.nz!news-south.connect.com.au!duster.adelaide.on.net!not-for-mail
Xref: g2news1.google.com comp.sys.cbm:12133 comp.sys.atari.8bit:3382 comp.sys.sinclair:6288 alt.games.video.xbox:34053

"Mark Bedingfield" <mark@nomorespamplease.computercom.com.au> wrote in
message news:o4Pjf.8738$ea6.6796@news-server.bigpond.net.au...
> Clockmeister wrote:
>> "Mark Bedingfield" <mark@nomorespamplease.computercom.com.au> wrote in
>> message news:IsNjf.8689$ea6.1243@news-server.bigpond.net.au...
>>
>>>Clockmeister wrote:
>>>
>>>>"Mark Bedingfield" <mark@nomorespamplease.computercom.com.au> wrote in
>>>>message news:mGMjf.8636$ea6.2974@news-server.bigpond.net.au...
>>>>
>>>>
>>>>>Clockmeister wrote:
>>>>>
>>>>>
>>>>>>"Mark Bedingfield" <mark@nomorespamplease.computercom.com.au> wrote in
>>>>>>message news:qDLjf.8564$ea6.2941@news-server.bigpond.net.au...
>>>>>>
>>>>>>
>>>>>>
>>>>>>>Clockmeister wrote:
>>>>>>>
>>>>>>>
>>>>>>>
>>>>>>>>"Ronald J. Hall" <dark_lord@charter.net> wrote in message
>>>>>>>>news:pan.2005.12.01.13.54.19.874687@charter.net...
>>>>>>>>
>>>>>>>>
>>>>>>>>
>>>>>>>>
>>>>>>>>>On Thu, 01 Dec 2005 03:59:50 +0000, Sam Gillett wrote:
>>>>>>>>>
>>>>>>>>>
>>>>>>>>>
>>>>>>>>>
>>>>>>>>>
>>>>>>>>>>Jack wanted to build a 16-bit computer better than the Amiga, but
>>>>>>>>>>Irving
>>>>>>>>>>Gould would not let him, and booted him out of the CBM
>>>>>>>>>>organization. So,

>>>>>>>>>>Jack had to settle for second best and build the Atari ST.   ;-)
>>>>>>>>>
>>>>>>>>>Depends. For a MIDI user, second best was the Amiga. :-)
>>>>>>>>>
>>>>>>>>
>>>>>>>>
>>>>>>>>>For everyone else the Amiga was best.
>>>>>>>>
>>>>>>>>>Listen to an Amiga MOD on an ST for a laugh, it's so pathetic.
>>>>>>>>
>>>>>>>
>>>>>>>>Apart from the fact it is Mono on and STFM it sounded OK.
>>>>>>
>>>>>>
>>>>>>>No it didn't, it was awful.
>>>>>
>>>>>Yes it did.
>>>>>
>>>>>
>>>>>>The STE easily
>>>>>>
>>>>>>
>>>>>>
>>>>>>>>sounded as good, if not better (50 Khz).
>>>>>>
>>>>>>
>>>>>>>Nope.
>>>>>
>>>>>Yup.
>>>>>
>>>>>
>>>>>>And the Falcon..... Amiga
>>>>>>
>>>>>>
>>>>>>
>>>>>>>>wasn't in the same league.
>>>>>>>
>>>>>>
>>>>>>
>>>>>>>Correct, it actually sold in numbers.
>>>>>
>>>>>So VHS was better than Beta? CD was better than DAT? Spice Girls are
>>>>>better than the Eagles? Numbers do not a computer make. By that analogy
>>>>>the Amiga was a POS compared to a 286.
>>>>
>>>>
>>>>Not at all since I never suggested that the Amiga was better because it
>>>>sold in numbers, only that it did and the Falcon didn't.
>>>
>>>So what is your point? Or was it just an observation?
>>>
>>>So how is the 16bit DSP driven sound on the A1200 anyway?
>>>

>>
>>
>> Possibly more common then Falcons.
>> http://amiga.resource.cx/exp/search.pl?dir=audio
>>
>> Quite a number of options there.
>
> All factory standard were they?
>
> http://www.czuba-tech.com/DEESSE/english/overview.htm
>
> Hows about them apples?

I don't use them, I prefer PC's.

> Can a stock A1200 play MP3's? My stock Falcon can:-)
>>

So can a stock A4000. Next...

>>
>>>>>Next.
>>>>
>>>>
>>>>Careful, your bias is showing.
>>>>
>>>
>>>As is yours;-).
>>>
>>
>>
>> :-P
> Nah, nah, nah, nah, neh.
>
> ROTFLMAO.;-).
>

We've been here before :-) lol

From -4572546314218634738
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
From: "Clockmeister" <no-one@nowhere.com>
Newsgroups: comp.sys.cbm,comp.sys.atari.8bit
References: <1133327818.894558.34980@g43g2000cwa.googlegroups.com>
<Xqejf.18468$Lw5.9581@text.news.blueyonder.co.uk>
<1133351752.808226.146190@g49g2000cwa.googlegroups.com>
<1133352451.027678.172550@g49g2000cwa.googlegroups.com>

<d0bda$438e200d$48319bbd$1283@FUSE.NET> <438e4a08@news.inet.com.pl>
<OQsjf.8023$ea6.6344@news-server.bigpond.net.au> <438fac60@news.inet.com.pl>
<wdOjf.8716$ea6.5568@news-server.bigpond.net.au>
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Date: Fri, 2 Dec 2005 12:22:07 +0800
Lines: 87
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Response
NNTP-Posting-Host: ppp171-253.lns1.per1.internode.on.net
Message-ID: <438fcbf1$1@duster.adelaide.on.net>
X-Trace: duster.adelaide.on.net 1133497329 150.101.171.253 (2 Dec 2005 14:52:09
+1050)
Path: g2news1.google.com!news3.google.com!news.glorb.com!newsfeeds.ihug.co.nz!
ihug.co.nz!news.xtra.co.nz!news-south.connect.com.au!duster.adelaide.on.net!not-
for-mail
Xref: g2news1.google.com comp.sys.cbm:12135 comp.sys.atari.8bit:3383

"Mark Bedingfield" <mark@nomorespamplease.computercom.com.au> wrote in
message news:wdOjf.8716$ea6.5568@news-server.bigpond.net.au...
> silverdr wrote:
>> Mark Bedingfield wrote:
>>
>>>>
>>>> Well, they do have harddrive solutions (I own three of them) but...
>>>> somebody forgot to write a DOS to boot that would support something
>>>> beyond 16MiB on a partition, not to mention that somebody forgot to
>>>> write a DOS to boot that would allow normal usage of removable media
>>>> like ZIP/LS/SyQuest etc. and of course I wouldn't call any of those
>>>> solutions "quick and easy", especially when compared to the 64 based
>>>> ones but of course: "ataris have better expansion possibilities" ...
>>>
>>>
>>>
>>> No one forgot, in 1978 there was no zip/ls/syquest avaliable.
>>
>>
>> Nor were the harddrive solutions for the 8bit Ataris?
>
> Not then, no. In fact I don't think Atari ever made a hard drive for the
> 8-bit. Could be wrong tho.
>>
>>> Who cares if it is better or worse on either platform? Both had
>>> strengths and weakness'. The debate is over, neither won.
>>
>>
>> OK :-) I almost can't belive me taking part in this debate but it's kind
>> of strange fun ;-)
>
> It's like it is 1988 all over again, lol. I wasn't going to bother, but it

> is fun. I was in a Atari/Commodore club, it used to go on all day. The
> best thing was proving the other camp wrong;-).
>>
>>>
>>>>
>>>>> I've used both, and having been in the position of wanting to use my
>>>>> Atari and lacking a DOS disk
>>>>
>>>>
>>>>
>>>>
>>>> Uh, oh... ;-) Have you tried booting from cassette? ;-) ... Erm, that
>>>> would require a DOS cassette... erm so you can't just easily check
>>>> what's on the diskette and load a binary from it? Hm... I think that's
>>>> the price for "professional" feel of the bootable DOS ;-)
>>>
>>>
>>>
>>> Dos is Disk Operating System. Not cassette.
>>
>> But it's still a software - I was joking that maybe he could boot the
>> Disk Operating System from the cassette...
>
> It is most likely possible, too. Never tried tho.
>>
>>
>>>>> , will take the C64 over it any day. (And don't even get me started on
>>>>> that stupid SIO connector.)
>>>>
>>>>
>>>> That actually is possibly not THAT stupid. At least it was faster than
>>>> the crippled IEC SERIAL bus on the 64... :-(
>>>
>>>
>>> Ain't that the truth. I could not believe the loading times on the C-64
>>> when I first saw one.
>>
>>
>> Ain't that what I just wrote? I believed SIO to be actually,
>> unfortunately ;-) better than the C64's SERIAL bus... at least in terms
>> of speed.
>

<snip>

> Too many Atari's to choose from. Actually I have 2 Falcon030's (one with
> CT2), a TT030, A MegaSTE, a STE, 6 STFM's, a 520ST, 130XE, XEGS, 2 800XL's
> (one with 256k ram and Omnimon), a 600XL (64k), a Lynx, a portfolio, a
> Jaguar, 2 2600's,

So much landfill... :-)

From 6580193727386227223
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!newscon06.news.prodigy.com!prodigy.net!
newsfeed-00.mathworks.com!lon-transit.news.telstra.net!ken-in.news.telstra.net!
news.telstra.net!news-server.bigpond.net.au!53ab2750!not-for-mail
From: Mark Bedingfield <mark@nomorespamplease.computercom.com.au>
User-Agent: Mozilla Thunderbird 1.0.6 (Windows/20050716)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
References: <1133327818.894558.34980@g43g2000cwa.googlegroups.com>
<Xqejf.18468$Lw5.9581@text.news.blueyonder.co.uk>
<1133351752.808226.146190@g49g2000cwa.googlegroups.com>
<1133352451.027678.172550@g49g2000cwa.googlegroups.com>
<MPG.1df7cc2b8d21916d989a0b@news.chi.sbcglobal.net>
<3v6j24F12ubt5U1@individual.net> <dgpjf.364$n84.254@trnddc06>
<Pine.LNX.4.62.0511301950020.14853@static-141-149-129-16.buff.east.verizon.net>
<Wyujf.6888$AB2.3546@trnddc08> <P9vjf.8101$ea6.1906@news-server.bigpond.net.au>
<438e9117$1@duster.adelaide.on.net> <N_wjf.8175$ea6.654@news-
server.bigpond.net.au> <438ebf58$1@duster.adelaide.on.net>
<uzLjf.8556$ea6.5392@news-server.bigpond.net.au> <438f956e@duster.adelaide.on.net>
<aHMjf.8638$ea6.19@news-server.bigpond.net.au> <438fa044@duster.adelaide.on.net>
<rqNjf.8685$ea6.6159@news-server.bigpond.net.au>
<438fb748$1@duster.adelaide.on.net> <rZOjf.8734$ea6.3146@news-
server.bigpond.net.au> <438fcaa7@duster.adelaide.on.net>
In-Reply-To: <438fcaa7@duster.adelaide.on.net>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 246
Message-ID: <ndQjf.8779$ea6.5094@news-server.bigpond.net.au>
Date: Fri, 02 Dec 2005 04:38:43 GMT
NNTP-Posting-Host: 144.137.50.224
X-Complaints-To: abuse@bigpond.net.au
X-Trace: news-server.bigpond.net.au 1133498323 144.137.50.224 (Fri, 02 Dec 2005
15:38:43 EST)
NNTP-Posting-Date: Fri, 02 Dec 2005 15:38:43 EST
Organization: BigPond Internet Services
Xref: g2news1.google.com comp.sys.cbm:12136 comp.sys.atari.8bit:3384
comp.sys.sinclair:6289 alt.games.video.xbox:34068

Clockmeister wrote:
> "Mark Bedingfield" <mark@nomorespamplease.computercom.com.au> wrote in

> message news:rZOjf.8734$ea6.3146@news-server.bigpond.net.au...
>
>>Clockmeister wrote:
>>
>>>"Mark Bedingfield" <mark@nomorespamplease.computercom.com.au> wrote in
>>>message news:rqNjf.8685$ea6.6159@news-server.bigpond.net.au...
>>>
>>>
>>>>Clockmeister wrote:
>>>>
>>>>
>>>>>"Mark Bedingfield" <mark@nomorespamplease.computercom.com.au> wrote in
>>>>>message news:aHMjf.8638$ea6.19@news-server.bigpond.net.au...
>>>>>
>>>>>
>>>>>
>>>>>>Clockmeister wrote:
>>>>>>
>>>>>>
>>>>>>
>>>>>>>"Mark Bedingfield" <mark@nomorespamplease.computercom.com.au> wrote in
>>>>>>>message news:uzLjf.8556$ea6.5392@news-server.bigpond.net.au...
>>>>>>>
>>>>>>>
>>>>>>>
>>>>>>>
>>>>>>>>Clockmeister wrote:
>>>>>>>>
>>>>>>>>
>>>>>>>>
>>>>>>>>
>>>>>>>>>"Mark Bedingfield" <mark@nomorespamplease.computercom.com.au> wrote
>>>>>>>>>in message news:N_wjf.8175$ea6.654@news-server.bigpond.net.au...
>>>>>>>>>
>>>>>>>>>
>>>>>>>>>
>>>>>>>>>
>>>>>>>>>
>>>>>>>>>>Clockmeister wrote:
>>>>>>>>>>
>>>>>>>>>>
>>>>>>>>>>
>>>>>>>>>>
>>>>>>>>>>
>>>>>>>>>>>"Mark Bedingfield" <mark@nomorespamplease.computercom.com.au>
>>>>>>>>>>>wrote in message
>>>>>>>>>>>news:P9vjf.8101$ea6.1906@news-server.bigpond.net.au...
>>>>>>>>>>>
>>>>>>>>>>>
>>>>>>>>>>>
>>>>>>>>>>>
>>>>>>>>>>>
>>>>>>>>>>>

>>>>>>>>>>>>Sam Gillett wrote:
>>>>>>>>>>>>
>>>>>>>>>>>>
>>>>>>>>>>>>
>>>>>>>>>>>>
>>>>>>>>>>>>
>>>>>>>>>>>>
>>>>>>>>>>>>>"Lyrical Nanoha" wrote ...
>>>>>>>>>>>>>
>>>>>>>>>>>>>
>>>>>>>>>>>>>
>>>>>>>>>>>>>
>>>>>>>>>>>>>
>>>>>>>>>>>>>
>>>>>>>>>>>>>
>>>>>>>>>>>>>>Ah, but John Black never specified that limitation. The Atari
>>>>>>>>>>>>>>ST in many
>>>>>>>>>>>>>>respects does trash a C64, but it comes from the hands of
>>>>>>>>>>>>>>Tramiel you know.
>>>>>>>>>>>>>>:P
>>>>>>>>>>>>>
>>>>>>>>>>>>>
>>>>>>>>>>>>>>Yes, the Commodore 64 and the Atari ST were both created by the
>>>>>>>>>>>>>>same fertile minds.   :-)   When Jack introduced it to the
>>>>>>>>>>>>>>world, the Commodore 64 was the best 8-bit computer of its time.
>>>>>>>>>>>>
>>>>>>>>>>>>>Did you forget that the 800XL was the best? The only thing better
>>>>>>>>>>>>>was the 130XE.
>>>>>>>>>>>>
>>>>>>>>>>>>
>>>>>>>>>>>>
>>>>>>>>>>>>
>>>>>>>>>>>>
>>>>>>>>>>>>
>>>>>>>>>>>>>Jack wanted to build a 16-bit computer better than the Amiga,
>>>>>>>>>>>>
>>>>>>>>>>>>>And he did. In fact several.
>>>>>>>>>>>>
>>>>>>>>>>>>>but Irving
>>>>>>>>>>>>
>>>>>>>>>>>>
>>>>>>>>>>>>
>>>>>>>>>>>>
>>>>>>>>>>>>
>>>>>>>>>>>>
>>>>>>>>>>>>>Gould would not let him, and booted him out of the CBM
>>>>>>>>>>>>>organization. So, Jack had to settle for second best and build
>>>>>>>>>>>>>the Atari ST. ;-)
>>>>>>>>>>>>
>>>>>>>>>>>>>Which was a better computer than the Amiga games console;-).
>>>>>>>>>>>
>>>>>>>>>>>
>>>>>>>>>>>>Nonsense, the ST was weak.

>>>>>>>>>>
>>>>>>>>>>
>>>>>>>>>>
>>>>>>>>>>Nonsense, the Amiga was weak.
>>>>>>>>>>
>>>>>>>>>
>>>>>>>>>
>>>>>>>>>Moving from the ST to the Amiga was like a revelation. The ST was
>>>>>>>>>the weakest of all the Motorola 16 bit computers from that time.
>>>>>>>>>
>>>>>>>>
>>>>>>>>First time I used an Amiga I could not believe how slow and clunky it
>>>>>>>>was. Shudder. It also creaks.
>>>>>>>>
>>>>>>>
>>>>>>>
>>>>>>>Slow and clunky is the GEM/TOS insult to computing coupled with very
>>>>>>>ordinary hardware.
>>>>>>>
>>>>>>
>>>>>>Yet it was faster than an A500?
>>>>>
>>>>>
>>>>>It wasn't. Multitasking worked very well on the A500, the GEM/TOS hybrid
>>>>>was neither here nor there.
>>>>
>>>>7.14Mhz Vs 8Mhz?
>>>
>>>
>>>Irrelevant when the CPU couldn't offload some of the workload to custom
>>>chips.
>>>
>>
>>You just said it was slower.
>>
>
>
> Not in operation it isn't.

8mhz is faster than 7.14mhz.
>
>
>>>Tos worked well for me, I am not sure what you were
>>>
>>>
>>>>doing wrong. I found the Amiga piss farted around too much and took ages
>>>>to boot up too.
>>>
>>>
>>>The price you pay for a revolutionary OS. Multitasking was sweet...
>>>And those silly partition limitations on the ST... what a joke.
>>
>>A price I happily didn't pay. Like ram limitations on a Amiga 1000?

>
>
> What RAM limitations? The RAM limitations of the computers were more to do
> with economical practicality at that time anyway.

How much chip ram did the A1000 have? My STFM had 4 meg.
>
>
>>>
>>>>BTW my Atari's Multitask just fine as well.
>>>>
>>>
>>>
>>>Not like an Amiga multitasks, and how splintered are the OS choices and
>>>compatibilities between them?
>>
>>How is your knowledge of Magic, Mint, Multitos, Linux, Minix, SMS2, Geneva
>>and NetBSD? And which one were you refering to? Magic, Mint, Multitos and
>>Geneva are all relatively TOS/GEM compatible.
>
>
> You have just proved my point.

Which is?

Irrelevant when both the OS and hardware has progressed well beyond the
original spec in the case of the Atari.

>
> How well do
>
>>ALL WB 1 apps run under current AmigaOS?
>>
>
>
> Irrelevant when both the OS and hardware has progressed well beyond the
> original spec in the case of the Amiga. And before you start on about the
> clones, the Hades was compatibility hell.

The Clab Falcon MK2 was the ONLY Atari licenced clone. It was 100%
compatible with the Atari Falcon. All the other clones were developed to
run Gem apps, not to play Starglider. For that you keep an STFM around.
Much like you do on a modern Amiga, unless you emulate. On the Falcon we
had Backwards, which was a ST emulator for the Falcon.
>
>
>>>>>How are your eyes after all that
>>>>>
>>>>>
>>>>>
>>>>>>interlacing?
>>>>>>
>>>>>

>>>>>
>>>>>How did you find space for two monitors?
>>>>
>>>>No trouble, hows the eyes?
>>>>
>>>
>>>
>>>Fine. Ever heard of productivity mode... or a flicker fixer even?
>>
>>Did they come as standard on an A500 did they?
>
>
> Any ECS machine with 2.1 could display productivity mode, and standard with
> A500+.

What about A1000? That is the STFM era. 1985. 2.1 was 1992 was it not?

ALL 16bit and better Atari's could run with a VGA monitor. That is the
ST(M/F/FM/E), MegaST/E, TT030 and Falcon030.
>
> I never needed one on my
>
>>SM124.
>>
>
>
> Didn't need to. We didn't need to buy a (hideously expensive at the time)
> second monitor either.

Didn't need to what?

Mark

From -3637832842145539432
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!newscon06.news.prodigy.com!prodigy.net!
newsfeed-00.mathworks.com!lon-transit.news.telstra.net!lon-in.news.telstra.net!
news.telstra.net!news-server.bigpond.net.au!53ab2750!not-for-mail
From: Mark Bedingfield <mark@nomorespamplease.computercom.com.au>
User-Agent: Mozilla Thunderbird 1.0.6 (Windows/20050716)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
References: <1133327818.894558.34980@g43g2000cwa.googlegroups.com>

<Xqejf.18468$Lw5.9581@text.news.blueyonder.co.uk>
<1133351752.808226.146190@g49g2000cwa.googlegroups.com>
<1133352451.027678.172550@g49g2000cwa.googlegroups.com>
<MPG.1df7cc2b8d21916d989a0b@news.chi.sbcglobal.net>
<3v6j24F12ubt5U1@individual.net> <dgpjf.364$n84.254@trnddc06>
<Pine.LNX.4.62.0511301950020.14853@static-141-149-129-16.buff.east.verizon.net>
<Wyujf.6888$AB2.3546@trnddc08> <pan.2005.12.01.13.54.19.874687@charter.net>
<438f0398@duster.adelaide.on.net> <qDLjf.8564$ea6.2941@news-server.bigpond.net.au>
<438f94d4@duster.adelaide.on.net> <mGMjf.8636$ea6.2974@news-server.bigpond.net.au>
<438fa236@duster.adelaide.on.net> <IsNjf.8689$ea6.1243@news-server.bigpond.net.au>
<438fb8b0@duster.adelaide.on.net> <o4Pjf.8738$ea6.6796@news-server.bigpond.net.au>
<438fcb7f$1@duster.adelaide.on.net>
In-Reply-To: <438fcb7f$1@duster.adelaide.on.net>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 161
Message-ID: <7gQjf.8781$ea6.6937@news-server.bigpond.net.au>
Date: Fri, 02 Dec 2005 04:41:39 GMT
NNTP-Posting-Host: 144.137.50.224
X-Complaints-To: abuse@bigpond.net.au
X-Trace: news-server.bigpond.net.au 1133498499 144.137.50.224 (Fri, 02 Dec 2005
15:41:39 EST)
NNTP-Posting-Date: Fri, 02 Dec 2005 15:41:39 EST
Organization: BigPond Internet Services
Xref: g2news1.google.com comp.sys.cbm:12137 comp.sys.atari.8bit:3385
comp.sys.sinclair:6290 alt.games.video.xbox:34069

Clockmeister wrote:
> "Mark Bedingfield" <mark@nomorespamplease.computercom.com.au> wrote in
> message news:o4Pjf.8738$ea6.6796@news-server.bigpond.net.au...
>
>>Clockmeister wrote:
>>
>>>"Mark Bedingfield" <mark@nomorespamplease.computercom.com.au> wrote in
>>>message news:IsNjf.8689$ea6.1243@news-server.bigpond.net.au...
>>>
>>>
>>>>Clockmeister wrote:
>>>>
>>>>
>>>>>"Mark Bedingfield" <mark@nomorespamplease.computercom.com.au> wrote in
>>>>>message news:mGMjf.8636$ea6.2974@news-server.bigpond.net.au...
>>>>>
>>>>>
>>>>>
>>>>>>Clockmeister wrote:
>>>>>>
>>>>>>
>>>>>>
>>>>>>>"Mark Bedingfield" <mark@nomorespamplease.computercom.com.au> wrote in
>>>>>>>message news:qDLjf.8564$ea6.2941@news-server.bigpond.net.au...
>>>>>>>
>>>>>>>

>>>>>>>
>>>>>>>
>>>>>>>>Clockmeister wrote:
>>>>>>>>
>>>>>>>>
>>>>>>>>
>>>>>>>>
>>>>>>>>>"Ronald J. Hall" <dark_lord@charter.net> wrote in message
>>>>>>>>>news:pan.2005.12.01.13.54.19.874687@charter.net...
>>>>>>>>>
>>>>>>>>>
>>>>>>>>>
>>>>>>>>>
>>>>>>>>>
>>>>>>>>>>On Thu, 01 Dec 2005 03:59:50 +0000, Sam Gillett wrote:
>>>>>>>>>>
>>>>>>>>>>
>>>>>>>>>>
>>>>>>>>>>
>>>>>>>>>>
>>>>>>>>>>
>>>>>>>>>>>Jack wanted to build a 16-bit computer better than the Amiga, but
>>>>>>>>>>>Irving
>>>>>>>>>>>Gould would not let him, and booted him out of the CBM
>>>>>>>>>>>organization. So,
>>>>>>>>>>>Jack had to settle for second best and build the Atari ST.   ;-)
>>>>>>>>>>
>>>>>>>>>>Depends. For a MIDI user, second best was the Amiga. :-)
>>>>>>>>>>
>>>>>>>>>
>>>>>>>>>
>>>>>>>>>
>>>>>>>>>For everyone else the Amiga was best.
>>>>>>>>>
>>>>>>>>>Listen to an Amiga MOD on an ST for a laugh, it's so pathetic.
>>>>>>>>>
>>>>>>>>
>>>>>>>>Apart from the fact it is Mono on and STFM it sounded OK.
>>>>>>>
>>>>>>>
>>>>>>>No it didn't, it was awful.
>>>>>>
>>>>>>Yes it did.
>>>>>>
>>>>>>
>>>>>>
>>>>>>>The STE easily
>>>>>>>
>>>>>>>
>>>>>>>
>>>>>>>
>>>>>>>>sounded as good, if not better (50 Khz).
>>>>>>>
>>>>>>>

>>>>>>>Nope.
>>>>>>
>>>>>>Yup.
>>>>>>
>>>>>>
>>>>>>
>>>>>>>And the Falcon..... Amiga
>>>>>>>
>>>>>>>
>>>>>>>
>>>>>>>
>>>>>>>>wasn't in the same league.
>>>>>>>>
>>>>>>>
>>>>>>>
>>>>>>>Correct, it actually sold in numbers.
>>>>>>
>>>>>>So VHS was better than Beta? CD was better than DAT? Spice Girls are
>>>>>>better than the Eagles? Numbers do not a computer make. By that analogy
>>>>>>the Amiga was a POS compared to a 286.
>>>>>
>>>>>
>>>>>Not at all since I never suggested that the Amiga was better because it
>>>>>sold in numbers, only that it did and the Falcon didn't.
>>>>
>>>>So what is your point? Or was it just an observation?
>>>>
>>>>So how is the 16bit DSP driven sound on the A1200 anyway?
>>>>
>>>
>>>
>>>Possibly more common then Falcons.
>>>http://amiga.resource.cx/exp/search.pl?dir=audio
>>>
>>>Quite a number of options there.
>>
>>All factory standard were they?
>>
>>http://www.czuba-tech.com/DEESSE/english/overview.htm
>>
>>Hows about them apples?
>
>
> I don't use them, I prefer PC's.

LOL.

>
>
>>Can a stock A1200 play MP3's? My stock Falcon can:-)
>>
>
> So can a stock A4000. Next...

In 16bits? 8 tracks of 56001 dsp driven 16 bit 50Khz audio. Mods never
sounded so good, swoon.
>
>
>>>>>>Next.
>>>>>
>>>>>
>>>>>Careful, your bias is showing.
>>>>>
>>>>
>>>>As is yours;-).
>>>>
>>>
>>>
>>>:-P
>>
>>Nah, nah, nah, nah, neh.
>>
>>ROTFLMAO.;-).
>>
>
>
> We've been here before :-) lol
>

Strangely, yes. Chuckle.

Mark

From -1250648264090543373
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!newsfeeds.ihug.co.nz!
ihug.co.nz!ken-transit.news.telstra.net!lon-in.news.telstra.net!news.telstra.net!
news-server.bigpond.net.au!53ab2750!not-for-mail
From: Mark Bedingfield <mark@nomorespamplease.computercom.com.au>
User-Agent: Mozilla Thunderbird 1.0.6 (Windows/20050716)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.cbm,comp.sys.atari.8bit
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
References: <1133327818.894558.34980@g43g2000cwa.googlegroups.com>
<Xqejf.18468$Lw5.9581@text.news.blueyonder.co.uk>
<1133351752.808226.146190@g49g2000cwa.googlegroups.com>
<1133352451.027678.172550@g49g2000cwa.googlegroups.com>
<d0bda$438e200d$48319bbd$1283@FUSE.NET> <438e4a08@news.inet.com.pl>
<OQsjf.8023$ea6.6344@news-server.bigpond.net.au> <438fac60@news.inet.com.pl>
<wdOjf.8716$ea6.5568@news-server.bigpond.net.au>
<438fcbf1$1@duster.adelaide.on.net>

In-Reply-To: <438fcbf1$1@duster.adelaide.on.net>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 92
Message-ID: <2hQjf.8784$ea6.7821@news-server.bigpond.net.au>
Date: Fri, 02 Dec 2005 04:42:38 GMT
NNTP-Posting-Host: 144.137.50.224
X-Complaints-To: abuse@bigpond.net.au
X-Trace: news-server.bigpond.net.au 1133498558 144.137.50.224 (Fri, 02 Dec 2005
15:42:38 EST)
NNTP-Posting-Date: Fri, 02 Dec 2005 15:42:38 EST
Organization: BigPond Internet Services
Xref: g2news1.google.com comp.sys.cbm:12138 comp.sys.atari.8bit:3386

Clockmeister wrote:
> "Mark Bedingfield" <mark@nomorespamplease.computercom.com.au> wrote in
> message news:wdOjf.8716$ea6.5568@news-server.bigpond.net.au...
>
>>silverdr wrote:
>>
>>>Mark Bedingfield wrote:
>>>
>>>
>>>>>Well, they do have harddrive solutions (I own three of them) but...
>>>>>somebody forgot to write a DOS to boot that would support something
>>>>>beyond 16MiB on a partition, not to mention that somebody forgot to
>>>>>write a DOS to boot that would allow normal usage of removable media
>>>>>like ZIP/LS/SyQuest etc. and of course I wouldn't call any of those
>>>>>solutions "quick and easy", especially when compared to the 64 based
>>>>>ones but of course: "ataris have better expansion possibilities" ...
>>>>
>>>>
>>>>
>>>>No one forgot, in 1978 there was no zip/ls/syquest avaliable.
>>>
>>>
>>>Nor were the harddrive solutions for the 8bit Ataris?
>>
>>Not then, no. In fact I don't think Atari ever made a hard drive for the
>>8-bit. Could be wrong tho.
>>
>>>>Who cares if it is better or worse on either platform? Both had
>>>>strengths and weakness'. The debate is over, neither won.
>>>
>>>
>>>OK :-) I almost can't belive me taking part in this debate but it's kind
>>>of strange fun ;-)
>>
>>It's like it is 1988 all over again, lol. I wasn't going to bother, but it
>>is fun. I was in a Atari/Commodore club, it used to go on all day. The
>>best thing was proving the other camp wrong;-).
>>
>>>>>I've used both, and having been in the position of wanting to use my

>>>>>>Atari and lacking a DOS disk
>>>>>
>>>>>
>>>>>
>>>>>
>>>>>Uh, oh... ;-) Have you tried booting from cassette? ;-) ... Erm, that
>>>>>would require a DOS cassette... erm so you can't just easily check
>>>>>what's on the diskette and load a binary from it? Hm... I think that's
>>>>>the price for "professional" feel of the bootable DOS ;-)
>>>>
>>>>
>>>>
>>>>Dos is Disk Operating System. Not cassette.
>>>
>>>
>>>But it's still a software - I was joking that maybe he could boot the
>>>Disk Operating System from the cassette...
>>
>>It is most likely possible, too. Never tried tho.
>>
>>>
>>>>>>, will take the C64 over it any day. (And don't even get me started on
>>>>>>that stupid SIO connector.)
>>>>>
>>>>>
>>>>>That actually is possibly not THAT stupid. At least it was faster than
>>>>>the crippled IEC SERIAL bus on the 64... :-(
>>>>
>>>>
>>>>Ain't that the truth. I could not believe the loading times on the C-64
>>>>when I first saw one.
>>>
>>>
>>>Ain't that what I just wrote? I believed SIO to be actually,
>>>unfortunately ;-) better than the C64's SERIAL bus... at least in terms
>>>of speed.
>>
>
> <snip>
>
>>Too many Atari's to choose from. Actually I have 2 Falcon030's (one with
>>CT2), a TT030, A MegaSTE, a STE, 6 STFM's, a 520ST, 130XE, XEGS, 2 800XL's
>>(one with 256k ram and Omnimon), a 600XL (64k), a Lynx, a portfolio, a
>>Jaguar, 2 2600's,
>
>
> So much landfill... :-)
>
>

Its all taken up with ET cartridges, sorry.

Mark

From 1262585843795422205
X-Google-Thread: f8760,c4d5d681c2cc22cd
X-Google-Thread: 100062,c4d5d681c2cc22cd
X-Google-Thread: f7ded,c4d5d681c2cc22cd
X-Google-Attributes: gidf8760,gid100062,gidf7ded,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!newsfeed2.dallas1.level3.net!
news.level3.com!bloom-beacon.mit.edu!senator-bedfellow.mit.edu!dreaderd!not-for-
mail
Message-ID: <atari-8-bit/welcome_1133501925@rtfm.mit.edu>
Supersedes: <atari-8-bit/welcome_1132896578@rtfm.mit.edu>
Expires: 23 Dec 2005 05:38:45 GMT
X-Last-Updated: 2005/04/01
From: "Michael Current" <hunmanik@earthlink.net>
Organization: none
Newsgroups: comp.sys.atari.8bit,comp.answers,news.answers
Subject: Welcome to comp.sys.atari.8bit!
Followup-To: comp.sys.atari.8bit
Approved: news-answers-request@MIT.Edu
Originator: faqserv@penguin-lust.mit.edu
Date: 02 Dec 2005 05:38:54 GMT
Lines: 76
NNTP-Posting-Host: penguin-lust.mit.edu
X-Trace: 1133501934 senator-bedfellow.mit.edu 569 18.181.0.29
Xref: g2news1.google.com comp.sys.atari.8bit:3387 comp.answers:2501
news.answers:13963

Archive-name: atari-8-bit/welcome
Posting-Frequency: 7 days
Last-modified: March 25, 2005

Welcome to the comp.sys.atari.8bit newsgroup!

You've found the Usenet newsgroup for discussion about the Atari 8-bit family of computers! These include the 400, 800, 1200XL, 600XL, 800XL, 65XE, 130XE, 800XE, and the XE Game System. Atari, based in Sunnyvale, California, USA, produced this line of computers from 1979-1992.

To see what Atari is up to today visit http://www.atari.com/

NEWSGROUP BACKGROUND:

comp.sys.atari.8bit was created in November 1986, and is unmoderated.
There is no charter for comp.sys.atari.8bit. (It pre-dates that custom.)
This newsgroup was known as net.micro.atari8 from Feb 1986 to Nov 1986.
The earlier net.micro.atari existed from Nov 1982 to Nov 1986.

Please don't try to post binaries in comp.sys.atari.8bit, use the appropriate binaries groups instead.

RELATED NEWSGROUPS:

alt.binaries.comp.atari8bit

comp.sys.atari.announce Moderated by Kevin Savetz.
  `- comp.sys.atari.announce Web Page: http://www.atariarchives.org/csaa/
rec.games.video.atari

E-MAIL LIST:
atari8-l, kept by Maciej Grzeszczuk, info at http://atari.krap.pl/
To subscribe, simply mail a message to majordomo@listserv.krap.pl, with
the following line in the body (not the subject) of the message:
                            subscribe atari8-l

WEB PAGES:
Atari 8-bit Computer Web Ring, kept by Raphael Espino
  Ring Hub: http://www.webring.com/hub?ring=a8bit
  Ring Home Page: http://www.geocities.com/rjespino/a8ring.html

SOFTWARE DOWNLOADS:
XL Search, the Atari 8-Bit File Archive Search Engine (Bill Kendrick)
  http://xlsearch.atari.org/ or http://www.newbreedsoftware.com/xlsearch/

Underground Node #472 (TXG/MNX)
  FTP Host: atari.xs4all.nl   Port: 21
  User: atari8   Pass: atari4ever

Atari SAP Music Archive: http://asma.atari.org

INFORMATION:
Atari 8-Bit Computers: Frequently Asked Questions (Michael Current)
  http://www.cs.uu.nl/wais/html/na-dir/atari-8-bit/faq.html

Atari 8-Bit Computers: Vendors and Developers (Michael Current)
  http://www.cs.uu.nl/wais/html/na-dir/atari-8-bit/vendev.html

Atari 8-bit New User, Emulator Help FAQ (Bill Kendrick)
  http://www.sonic.net/~nbs/new_and_emu.html

Atari Disk Image FAQ (Steve Tucker)
  http://www.atarimax.com/ape/docs/DiskImageFAQ/

Cartridge List for the Classic Atari 800/XL/XE Computers (Andrew Krieg)
  http://www.execpc.com/~krieg/links/8bit.carts

Atari 8-Bit Telnet BBS List (Nolan Friedland)
  http://www.ilmarinen.us/spacebbs/bbs-telnet.html

Atari 8-Bit Dialup BBS List (Nolan Friedland)
  http://www.ilmarinen.us/spacebbs/bbs-dialup.html

ONLINE MAGAZINES:
http://www.myatari.net/   MyAtari
http://www.atarinews.org/ Atari Online News, Etc. (A-ONE)
http://www.ataritimes.com/ The Atari Times

From 774708642344069730
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,public
X-Google-Language: ENGLISH,ASCII-7-bit
From: "Clockmeister" <no-one@nowhere.com>
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
References: <1133327818.894558.34980@g43g2000cwa.googlegroups.com>
<Xqejf.18468$Lw5.9581@text.news.blueyonder.co.uk>
<1133351752.808226.146190@g49g2000cwa.googlegroups.com>
<1133352451.027678.172550@g49g2000cwa.googlegroups.com>
<MPG.1df7cc2b8d21916d989a0b@news.chi.sbcglobal.net>
<3v6j24F12ubt5U1@individual.net> <dgpjf.364$n84.254@trnddc06>
<Pine.LNX.4.62.0511301950020.14853@static-141-149-129-16.buff.east.verizon.net>
<Wyujf.6888$AB2.3546@trnddc08> <P9vjf.8101$ea6.1906@news-server.bigpond.net.au>
<438e9117$1@duster.adelaide.on.net> <N_wjf.8175$ea6.654@news-
server.bigpond.net.au> <438ebf58$1@duster.adelaide.on.net>
<uzLjf.8556$ea6.5392@news-server.bigpond.net.au> <438f956e@duster.adelaide.on.net>
<aHMjf.8638$ea6.19@news-server.bigpond.net.au> <438fa044@duster.adelaide.on.net>
<rqNjf.8685$ea6.6159@news-server.bigpond.net.au>
<438fb748$1@duster.adelaide.on.net> <rZOjf.8734$ea6.3146@news-
server.bigpond.net.au> <438fcaa7@duster.adelaide.on.net>
<ndQjf.8779$ea6.5094@news-server.bigpond.net.au>
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Date: Fri, 2 Dec 2005 16:16:28 +0800
Lines: 280
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Response
NNTP-Posting-Host: ppp171-253.lns1.per1.internode.on.net
Message-ID: <439002df@duster.adelaide.on.net>
X-Trace: duster.adelaide.on.net 1133511391 150.101.171.253 (2 Dec 2005 18:46:31
+1050)
Path: g2news1.google.com!news4.google.com!news.glorb.com!newsfeeds.ihug.co.nz!
ihug.co.nz!news.xtra.co.nz!news-south.connect.com.au!duster.adelaide.on.net!not-
for-mail
Xref: g2news1.google.com comp.sys.cbm:12148 comp.sys.atari.8bit:3388
comp.sys.sinclair:6293 alt.games.video.xbox:34085

"Mark Bedingfield" <mark@nomorespamplease.computercom.com.au> wrote in
message news:ndQjf.8779$ea6.5094@news-server.bigpond.net.au...
> Clockmeister wrote:
>> "Mark Bedingfield" <mark@nomorespamplease.computercom.com.au> wrote in
>> message news:rZOjf.8734$ea6.3146@news-server.bigpond.net.au...
>>
>>>Clockmeister wrote:

>>>
>>>>"Mark Bedingfield" <mark@nomorespamplease.computercom.com.au> wrote in
>>>>message news:rqNjf.8685$ea6.6159@news-server.bigpond.net.au...
>>>>
>>>>
>>>>>Clockmeister wrote:
>>>>>
>>>>>
>>>>>>"Mark Bedingfield" <mark@nomorespamplease.computercom.com.au> wrote in
>>>>>>message news:aHMjf.8638$ea6.19@news-server.bigpond.net.au...
>>>>>>
>>>>>>
>>>>>>
>>>>>>>Clockmeister wrote:
>>>>>>>
>>>>>>>
>>>>>>>
>>>>>>>>"Mark Bedingfield" <mark@nomorespamplease.computercom.com.au> wrote
>>>>>>>>in message news:uzLjf.8556$ea6.5392@news-server.bigpond.net.au...
>>>>>>>>
>>>>>>>>
>>>>>>>>
>>>>>>>>
>>>>>>>>>Clockmeister wrote:
>>>>>>>>>
>>>>>>>>>
>>>>>>>>>
>>>>>>>>>
>>>>>>>>>>"Mark Bedingfield" <mark@nomorespamplease.computercom.com.au>
>>>>>>>>>>wrote in message
>>>>>>>>>>news:N_wjf.8175$ea6.654@news-server.bigpond.net.au...
>>>>>>>>>>
>>>>>>>>>>
>>>>>>>>>>
>>>>>>>>>>
>>>>>>>>>>
>>>>>>>>>>>Clockmeister wrote:
>>>>>>>>>>>
>>>>>>>>>>>
>>>>>>>>>>>
>>>>>>>>>>>
>>>>>>>>>>>
>>>>>>>>>>>>"Mark Bedingfield" <mark@nomorespamplease.computercom.com.au>
>>>>>>>>>>>>wrote in message
>>>>>>>>>>>>news:P9vjf.8101$ea6.1906@news-server.bigpond.net.au...
>>>>>>>>>>>>
>>>>>>>>>>>>
>>>>>>>>>>>>
>>>>>>>>>>>>
>>>>>>>>>>>>
>>>>>>>>>>>>
>>>>>>>>>>>>>Sam Gillett wrote:
>>>>>>>>>>>>>

>>>>>>>>>>>>>
>>>>>>>>>>>>>
>>>>>>>>>>>>>
>>>>>>>>>>>>>
>>>>>>>>>>>>>
>>>>>>>>>>>>>>>"Lyrical Nanoha" wrote ...
>>>>>>>>>>>>>>>
>>>>>>>>>>>>>>>
>>>>>>>>>>>>>>>
>>>>>>>>>>>>>>>
>>>>>>>>>>>>>>>
>>>>>>>>>>>>>>>
>>>>>>>>>>>>>>>
>>>>>>>>>>>>>>>>>Ah, but John Black never specified that limitation. The
>>>>>>>>>>>>>>>>>Atari ST in many
>>>>>>>>>>>>>>>>>respects does trash a C64, but it comes from the hands of
>>>>>>>>>>>>>>>>>Tramiel you know.
>>>>>>>>>>>>>>>>>:P
>>>>>>>>>>>>>>>
>>>>>>>>>>>>>>>
>>>>>>>>>>>>>>>>>Yes, the Commodore 64 and the Atari ST were both created by
>>>>>>>>>>>>>>>>>the same fertile minds.   :-)   When Jack introduced it to
>>>>>>>>>>>>>>>>>the world, the Commodore 64 was the best 8-bit computer of its
>>>>>>>>>>>>>>>>>time.
>>>>>>>>>>>>>>
>>>>>>>>>>>>>>>Did you forget that the 800XL was the best? The only thing
>>>>>>>>>>>>>>>better was the 130XE.
>>>>>>>>>>>>>>
>>>>>>>>>>>>>>
>>>>>>>>>>>>>>
>>>>>>>>>>>>>>
>>>>>>>>>>>>>>
>>>>>>>>>>>>>>
>>>>>>>>>>>>>>>>Jack wanted to build a 16-bit computer better than the Amiga,
>>>>>>>>>>>>>>
>>>>>>>>>>>>>>>And he did. In fact several.
>>>>>>>>>>>>>>
>>>>>>>>>>>>>>>but Irving
>>>>>>>>>>>>>>
>>>>>>>>>>>>>>
>>>>>>>>>>>>>>
>>>>>>>>>>>>>>
>>>>>>>>>>>>>>
>>>>>>>>>>>>>>
>>>>>>>>>>>>>>>>Gould would not let him, and booted him out of the CBM
>>>>>>>>>>>>>>>>organization. So, Jack had to settle for second best and build
>>>>>>>>>>>>>>>>the Atari ST. ;-)
>>>>>>>>>>>>>>
>>>>>>>>>>>>>>>Which was a better computer than the Amiga games console;-).
>>>>>>>>>>>>>
>>>>>>>>>>>>>
>>>>>>>>>>>>>>>Nonsense, the ST was weak.
>>>>>>>>>>>>>

>>>>>>>>>>
>>>>>>>>>>
>>>>>>>>>>Nonsense, the Amiga was weak.
>>>>>>>>>>
>>>>>>>>>>
>>>>>>>>>>
>>>>>>>>>>Moving from the ST to the Amiga was like a revelation. The ST was
>>>>>>>>>>the weakest of all the Motorola 16 bit computers from that time.
>>>>>>>>>>
>>>>>>>>>
>>>>>>>>>First time I used an Amiga I could not believe how slow and clunky
>>>>>>>>>it was. Shudder. It also creaks.
>>>>>>>>>
>>>>>>>>>
>>>>>>>>>
>>>>>>>>>Slow and clunky is the GEM/TOS insult to computing coupled with very
>>>>>>>>>ordinary hardware.
>>>>>>>>>
>>>>>>>>
>>>>>>>>Yet it was faster than an A500?
>>>>>>
>>>>>>
>>>>>>It wasn't. Multitasking worked very well on the A500, the GEM/TOS
>>>>>>hybrid was neither here nor there.
>>>>>
>>>>>7.14Mhz Vs 8Mhz?
>>>>
>>>>
>>>>Irrelevant when the CPU couldn't offload some of the workload to custom
>>>>chips.
>>>>
>>>
>>>You just said it was slower.
>>>
>>
>>
>> Not in operation it isn't.
>
> 8mhz is faster than 7.14mhz.
>>

In actual use the ST isn't faster because the CPU has to do virtually
everything.

>>>>Tos worked well for me, I am not sure what you were
>>>>
>>>>
>>>>>doing wrong. I found the Amiga piss farted around too much and took
>>>>>ages to boot up too.
>>>>
>>>>
>>>>The price you pay for a revolutionary OS. Multitasking was sweet...
>>>>And those silly partition limitations on the ST... what a joke.

>>>
>>>A price I happily didn't pay. Like ram limitations on a Amiga 1000?
>>
>>
>> What RAM limitations? The RAM limitations of the computers were more to
>> do with economical practicality at that time anyway.
>
> How much chip ram did the A1000 have? My STFM had 4 meg.
>>

My STFM certainly did not. It had 1Mb and it was a shit to upgrade it beyond
that..
The A1000 could handle 9Mb.

>>>>
>>>>>BTW my Atari's Multitask just fine as well.
>>>>>
>>>>
>>>>
>>>>Not like an Amiga multitasks, and how splintered are the OS choices and
>>>>compatibilities between them?
>>>
>>>How is your knowledge of Magic, Mint, Multitos, Linux, Minix, SMS2,
>>>Geneva and NetBSD? And which one were you refering to? Magic, Mint,
>>>Multitos and Geneva are all relatively TOS/GEM compatible.
>>
>>
>> You have just proved my point.
>
> Which is?

Oh c'mon, with that many choices it's obvious there was something
desperately wrong with the core.

> Irrelevant when both the OS and hardware has progressed well beyond the
> original spec in the case of the Atari.
>
>>
>> How well do
>>
>>>ALL WB 1 apps run under current AmigaOS?
>>>
>>
>>
>> Irrelevant when both the OS and hardware has progressed well beyond the
>> original spec in the case of the Amiga. And before you start on about the
>> clones, the Hades was compatibility hell.
>
> The Clab Falcon MK2 was the ONLY Atari licenced clone. It was 100%
> compatible with the Atari Falcon.

And what a roaring success it was... not.

All the other clones were developed to
> run Gem apps, not to play Starglider. For that you keep an STFM around.
> Much like you do on a modern Amiga, unless you emulate. On the Falcon we
> had Backwards, which was a ST emulator for the Falcon.
>>

Rekick allows you to run even the oldest software on any Amiga.

>>>>>>How are your eyes after all that
>>>>>>
>>>>>>
>>>>>>
>>>>>>>interlacing?
>>>>>>>
>>>>>>
>>>>>>
>>>>>>How did you find space for two monitors?
>>>>>
>>>>>No trouble, hows the eyes?
>>>>>
>>>>
>>>>
>>>>Fine. Ever heard of productivity mode... or a flicker fixer even?
>>>
>>>Did they come as standard on an A500 did they?
>>
>>
>> Any ECS machine with 2.1 could display productivity mode, and standard
>> with A500+.
>
> What about A1000? That is the STFM era. 1985. 2.1 was 1992 was it not?

Two very expensive monitors wasn't an option for most either, in fact that
idea was rediculous. At least the A1000 had the option, flickery as one may
have been.

> ALL 16bit and better Atari's could run with a VGA monitor. That is the
> ST(M/F/FM/E), MegaST/E, TT030 and Falcon030.

Too bad if you wanted to play games. I had a VGA monitor on my A500 also,
and it would have worked just as happily on my A1000.

>> I never needed one on my
>>
>>>SM124.
>>>

I had one of those, 12" wasn't it. Nice and clear, but way too small.

>>
>> Didn't need to. We didn't need to buy a (hideously expensive at the time)
>> second monitor either.
>

> Didn't need to what?
>

Plug another monitor in just to play games.

From 8999064476727379458
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,public
X-Google-Language: ENGLISH,ASCII-7-bit
From: "Clockmeister" <no-one@nowhere.com>
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
References: <1133327818.894558.34980@g43g2000cwa.googlegroups.com>
<Xqejf.18468$Lw5.9581@text.news.blueyonder.co.uk>
<1133351752.808226.146190@g49g2000cwa.googlegroups.com>
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<MPG.1df7cc2b8d21916d989a0b@news.chi.sbcglobal.net>
<3v6j24F12ubt5U1@individual.net> <dgpjf.364$n84.254@trnddc06>
<Pine.LNX.4.62.0511301950020.14853@static-141-149-129-16.buff.east.verizon.net>
<Wyujf.6888$AB2.3546@trnddc08> <pan.2005.12.01.13.54.19.874687@charter.net>
<438f0398@duster.adelaide.on.net> <qDLjf.8564$ea6.2941@news-server.bigpond.net.au>
<438f94d4@duster.adelaide.on.net> <mGMjf.8636$ea6.2974@news-server.bigpond.net.au>
<438fa236@duster.adelaide.on.net> <IsNjf.8689$ea6.1243@news-server.bigpond.net.au>
<438fb8b0@duster.adelaide.on.net> <o4Pjf.8738$ea6.6796@news-server.bigpond.net.au>
<438fcb7f$1@duster.adelaide.on.net> <7gQjf.8781$ea6.6937@news-
server.bigpond.net.au>
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Date: Fri, 2 Dec 2005 16:19:31 +0800
Lines: 171
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Response
NNTP-Posting-Host: ppp171-253.lns1.per1.internode.on.net
Message-ID: <43900399@duster.adelaide.on.net>
X-Trace: duster.adelaide.on.net 1133511577 150.101.171.253 (2 Dec 2005 18:49:37
+1050)
Path: g2news1.google.com!news3.google.com!newshub.sdsu.edu!logbridge.uoregon.edu!
newsfeeds.ihug.co.nz!ihug.co.nz!news.xtra.co.nz!news-north.connect.com.au!news-
south.connect.com.au!duster.adelaide.on.net!not-for-mail
Xref: g2news1.google.com comp.sys.cbm:12149 comp.sys.atari.8bit:3389
comp.sys.sinclair:6294 alt.games.video.xbox:34086

"Mark Bedingfield" <mark@nomorespamplease.computercom.com.au> wrote in

message news:7gQjf.8781$ea6.6937@news-server.bigpond.net.au...
> Clockmeister wrote:
>> "Mark Bedingfield" <mark@nomorespamplease.computercom.com.au> wrote in
>> message news:o4Pjf.8738$ea6.6796@news-server.bigpond.net.au...
>>
>>>Clockmeister wrote:
>>>
>>>>"Mark Bedingfield" <mark@nomorespamplease.computercom.com.au> wrote in
>>>>message news:IsNjf.8689$ea6.1243@news-server.bigpond.net.au...
>>>>
>>>>
>>>>>Clockmeister wrote:
>>>>>
>>>>>
>>>>>>"Mark Bedingfield" <mark@nomorespamplease.computercom.com.au> wrote in
>>>>>>message news:mGMjf.8636$ea6.2974@news-server.bigpond.net.au...
>>>>>>
>>>>>>
>>>>>>
>>>>>>>Clockmeister wrote:
>>>>>>>
>>>>>>>
>>>>>>>
>>>>>>>>"Mark Bedingfield" <mark@nomorespamplease.computercom.com.au> wrote
>>>>>>>>in message news:qDLjf.8564$ea6.2941@news-server.bigpond.net.au...
>>>>>>>>
>>>>>>>>
>>>>>>>>
>>>>>>>>
>>>>>>>>>Clockmeister wrote:
>>>>>>>>>
>>>>>>>>>
>>>>>>>>>
>>>>>>>>>
>>>>>>>>>>"Ronald J. Hall" <dark_lord@charter.net> wrote in message
>>>>>>>>>>news:pan.2005.12.01.13.54.19.874687@charter.net...
>>>>>>>>>>
>>>>>>>>>>
>>>>>>>>>>
>>>>>>>>>>
>>>>>>>>>>
>>>>>>>>>>>On Thu, 01 Dec 2005 03:59:50 +0000, Sam Gillett wrote:
>>>>>>>>>>>
>>>>>>>>>>>
>>>>>>>>>>>
>>>>>>>>>>>
>>>>>>>>>>>
>>>>>>>>>>>
>>>>>>>>>>>>Jack wanted to build a 16-bit computer better than the Amiga,
>>>>>>>>>>>>but Irving
>>>>>>>>>>>>Gould would not let him, and booted him out of the CBM
>>>>>>>>>>>>organization. So,
>>>>>>>>>>>>Jack had to settle for second best and build the Atari ST.

>>>>>>>>>>>>;-)
>>>>>>>>>>>
>>>>>>>>>>>Depends. For a MIDI user, second best was the Amiga. :-)
>>>>>>>>>>>
>>>>>>>>>>
>>>>>>>>>>
>>>>>>>>>>For everyone else the Amiga was best.
>>>>>>>>>>
>>>>>>>>>>Listen to an Amiga MOD on an ST for a laugh, it's so pathetic.
>>>>>>>>>>
>>>>>>>>>
>>>>>>>>>Apart from the fact it is Mono on and STFM it sounded OK.
>>>>>>>>
>>>>>>>>
>>>>>>>>No it didn't, it was awful.
>>>>>>>
>>>>>>>Yes it did.
>>>>>>>
>>>>>>>
>>>>>>>
>>>>>>>>The STE easily
>>>>>>>>
>>>>>>>>
>>>>>>>>
>>>>>>>>
>>>>>>>>>sounded as good, if not better (50 Khz).
>>>>>>>>
>>>>>>>>
>>>>>>>>Nope.
>>>>>>>
>>>>>>>Yup.
>>>>>>>
>>>>>>>
>>>>>>>
>>>>>>>>And the Falcon..... Amiga
>>>>>>>>
>>>>>>>>
>>>>>>>>
>>>>>>>>
>>>>>>>>>wasn't in the same league.
>>>>>>>>>
>>>>>>>>
>>>>>>>>
>>>>>>>>Correct, it actually sold in numbers.
>>>>>>>
>>>>>>>So VHS was better than Beta? CD was better than DAT? Spice Girls are
>>>>>>>better than the Eagles? Numbers do not a computer make. By that
>>>>>>>analogy the Amiga was a POS compared to a 286.
>>>>>>
>>>>>>
>>>>>>Not at all since I never suggested that the Amiga was better because
>>>>>>it sold in numbers, only that it did and the Falcon didn't.
>>>>>

>>>>>So what is your point? Or was it just an observation?
>>>>>
>>>>>So how is the 16bit DSP driven sound on the A1200 anyway?
>>>>>
>>>>
>>>>
>>>>Possibly more common then Falcons.
>>>>http://amiga.resource.cx/exp/search.pl?dir=audio
>>>>
>>>>Quite a number of options there.
>>>
>>>All factory standard were they?
>>>
>>>http://www.czuba-tech.com/DEESSE/english/overview.htm
>>>
>>>Hows about them apples?
>>
>>
>> I don't use them, I prefer PC's.
>
> LOL.
>
>>
>>
>>>Can a stock A1200 play MP3's? My stock Falcon can:-)
>>>
>>
>> So can a stock A4000. Next...
>
> In 16bits? 8 tracks of 56001 dsp driven 16 bit 50Khz audio. Mods never
> sounded so good, swoon.

You were talking about Mp3's, now back to Mods? CPU power lacking a bit eh?

Mods sounded the best on what they were written for, Paula.

>>>>>>>Next.
>>>>>>
>>>>>>
>>>>>>Careful, your bias is showing.
>>>>>>
>>>>>
>>>>>As is yours;-).
>>>>>
>>>>
>>>>
>>>>:-P
>>>
>>>Nah, nah, nah, nah, neh.
>>>
>>>ROTFLMAO.;-).
>>>
>>

>>
>> We've been here before :-) lol
>
> Strangely, yes. Chuckle.
>

Let's let it go, you can't win anyway :-P

From 4232659821067660263
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
From: "Clockmeister" <no-one@nowhere.com>
Newsgroups: comp.sys.cbm,comp.sys.atari.8bit
References: <1133327818.894558.34980@g43g2000cwa.googlegroups.com>
<Xqejf.18468$Lw5.9581@text.news.blueyonder.co.uk>
<1133351752.808226.146190@g49g2000cwa.googlegroups.com>
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<d0bda$438e200d$48319bbd$1283@FUSE.NET> <438e4a08@news.inet.com.pl>
<OQsjf.8023$ea6.6344@news-server.bigpond.net.au> <438fac60@news.inet.com.pl>
<wdOjf.8716$ea6.5568@news-server.bigpond.net.au>
<438fcbf1$1@duster.adelaide.on.net> <2hQjf.8784$ea6.7821@news-
server.bigpond.net.au>
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Date: Fri, 2 Dec 2005 16:20:44 +0800
Lines: 24
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Response
NNTP-Posting-Host: ppp171-253.lns1.per1.internode.on.net
Message-ID: <439003de$1@duster.adelaide.on.net>
X-Trace: duster.adelaide.on.net 1133511646 150.101.171.253 (2 Dec 2005 18:50:46
+1050)
Path: g2news1.google.com!news2.google.com!newsread.com!news-xfer.newsread.com!
logbridge.uoregon.edu!newsfeeds.ihug.co.nz!ihug.co.nz!news.xtra.co.nz!news-
south.connect.com.au!duster.adelaide.on.net!not-for-mail
Xref: g2news1.google.com comp.sys.cbm:12150 comp.sys.atari.8bit:3390

"Mark Bedingfield" <mark@nomorespamplease.computercom.com.au> wrote in
message news:2hQjf.8784$ea6.7821@news-server.bigpond.net.au...
> Clockmeister wrote:
>> "Mark Bedingfield" <mark@nomorespamplease.computercom.com.au> wrote in
>> message news:wdOjf.8716$ea6.5568@news-server.bigpond.net.au...

>>

>> <snip>
>>
>>>Too many Atari's to choose from. Actually I have 2 Falcon030's (one with
>>>CT2), a TT030, A MegaSTE, a STE, 6 STFM's, a 520ST, 130XE, XEGS, 2
>>>800XL's (one with 256k ram and Omnimon), a 600XL (64k), a Lynx, a
>>>portfolio, a Jaguar, 2 2600's,
>>
>>
>> So much landfill... :-)
>
> Its all taken up with ET cartridges, sorry.
>

Damn, the only one I don't have! :-)

From 7925737503801453375
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!newsfeed00.sul.t-online.de!t-online.de!195.92.193.196.MISMATCH!nntp.theplanet.net!inewsm1.nntp.theplanet.net!news.theplanet.net!not-for-mail
From: The Starglider <the_starglider2002@wibble.co.uk>
Newsgroups: comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Date: Fri, 02 Dec 2005 08:26:36 +0000
Organization: Starglider Productions
Lines: 41
Message-ID: <3210p15k3mq6q38ia6sip5e7n3kfjleanh@4ax.com>
References: <438ebf58$1@duster.adelaide.on.net> <uzLjf.8556$ea6.5392@news-server.bigpond.net.au> <438f956e@duster.adelaide.on.net> <aHMjf.8638$ea6.19@news-server.bigpond.net.au> <438fa044@duster.adelaide.on.net> <rqNjf.8685$ea6.6159@news-server.bigpond.net.au> <438fb748$1@duster.adelaide.on.net> <rZOjf.8734$ea6.3146@news-server.bigpond.net.au> <438fcaa7@duster.adelaide.on.net> <ndQjf.8779$ea6.5094@news-server.bigpond.net.au> <439002df@duster.adelaide.on.net>
NNTP-Posting-Host: 81.77.85.251
Mime-Version: 1.0
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Content-Transfer-Encoding: 7bit
X-Trace: news8.svr.pol.co.uk 1133511993 25333 81.77.85.251 (2 Dec 2005 08:26:33 GMT)
NNTP-Posting-Date: 2 Dec 2005 08:26:33 GMT
X-Complaints-To: abuse@theplanet.net
X-Newsreader: Forte Agent 1.93/32.576 English (American)
Xref: g2news1.google.com comp.sys.cbm:12151 comp.sys.atari.8bit:3391

comp.sys.sinclair:6295 alt.games.video.xbox:34087

On Fri, 2 Dec 2005 16:16:28 +0800, "Clockmeister" <no-one@nowhere.com> wrote:

>>>>
>>>>You just said it was slower.
>>>>
>>>
>>>
>>> Not in operation it isn't.
>>
>> 8mhz is faster than 7.14mhz.
>>>
>
>In actual use the ST isn't faster because the CPU has to do virtually
>everything.
>
It's always the classic argument that Commodore users try to use as ammo.

"Oh, my commodore was faster as it had custom chips!".

When will you guys admit that custom chips or not, it doesn't equal that the
computer was faster.

C64=custom chips
Speccy=none

Faster? Spectrum

Now you've moved onto the ST and Amiga. Still the same argument though. I
believe the ST was still faster than the Amiga, even with it's custom chips.

Hell the Sam Coupe was almost as fast, and that didn't have fancy custom chips
AND it was only an 8 bit machine!
--
        **********The Starglider********** Public E-Mail.
        * http://www.starglider.dynu.com/radio   * Ask for private
        * Starglider Radio - listen and enjoy!   *   address.
        * E-Mail:the_starglider2002@wibble.co.uk *   _WW_
        *   CHANGE WIBBLE TO YAHOO TO REPLY   *   /_ _\
        ** | O O |
____oOO_\/_OOo_____

From -174451508758688086
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
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X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!proxad.net!proxad.net!

194.117.148.138.MISMATCH!pe2.news.blueyonder.co.uk!blueyonder!nntp.theplanet.net!
inewsm1.nntp.theplanet.net!news.theplanet.net!not-for-mail
From: The Starglider <the_starglider2002@wibble.co.uk>
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Date: Fri, 02 Dec 2005 08:27:45 +0000
Organization: Starglider Productions
Lines: 30
Message-ID: <ma10p1df9lhvg4he1re1f0atd15g05ur8n@4ax.com>
References: <Xqejf.18468$Lw5.9581@text.news.blueyonder.co.uk>
<1133351752.808226.146190@g49g2000cwa.googlegroups.com>
<1133352451.027678.172550@g49g2000cwa.googlegroups.com>
<MPG.1df7cc2b8d21916d989a0b@news.chi.sbcglobal.net>
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<Pine.LNX.4.62.0511301950020.14853@static-141-149-129-16.buff.east.verizon.net>
<Wyujf.6888$AB2.3546@trnddc08> <P9vjf.8101$ea6.1906@news-server.bigpond.net.au>
<lCPjf.3029$wD4.1161@trnddc02>
NNTP-Posting-Host: 81.77.85.251
Mime-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
X-Trace: news8.svr.pol.co.uk 1133512063 25333 81.77.85.251 (2 Dec 2005 08:27:43
GMT)
NNTP-Posting-Date: 2 Dec 2005 08:27:43 GMT
X-Complaints-To: abuse@theplanet.net
X-Newsreader: Forte Agent 1.93/32.576 English (American)
Xref: g2news1.google.com comp.sys.cbm:12152 comp.sys.atari.8bit:3392
comp.sys.sinclair:6297 alt.games.video.xbox:34088

On Fri, 02 Dec 2005 03:57:05 GMT, "Sam Gillett"
<samgillettnospam@diespammermsn.com> wrote:

>
>"Mark Bedingfield" wrote ...
>
>> Sam Gillett wrote:
>>>
>>> Yes, the Commodore 64 and the Atari ST were both created by the same
>>> fertile minds.   :-)   When Jack introduced it to the world, the
>>> Commodore 64 was the best 8-bit computer of its time.
>>
>> Did you forget that the 800XL was the best? The only thing better was the
>> 130XE.
>
>Nonsense! The Commodore 128 was much better than ANY Atari 8-bit.

But not as good as the Spectrum 128! :)

Actually, on an even more serious note, I'd like to play some C128 games.

Know where I can download some?
--

From 3286003985306177810
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Thread: 1011b0,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,gid1011b0,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g43g2000cwa.googlegroups.com!not-for-mail
From: "lechien" <hcs@iol.ie>
Newsgroups: comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox,alt.marsscan
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Date: 2 Dec 2005 00:47:04 -0800
Organization: http://groups.google.com
Lines: 5
Message-ID: <1133513224.203683.232140@g43g2000cwa.googlegroups.com>
References: <1133327818.894558.34980@g43g2000cwa.googlegroups.com>
<ZIljf.2321$ob7.1077@trnddc04>
NNTP-Posting-Host: 86.43.71.251
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1133513229 28361 127.0.0.1 (2 Dec 2005 08:47:09 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Fri, 2 Dec 2005 08:47:09 +0000 (UTC)
In-Reply-To: <ZIljf.2321$ob7.1077@trnddc04>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Windows NT 5.1; en-GB; rv:1.7.12) Gecko/20050919 Firefox/1.0.7,gzip(gfe),gzip(gfe)
X-HTTP-Via: 1.0 services:8080 (squid/2.5.STABLE6)
Complaints-To: groups-abuse@google.com
Injection-Info: g43g2000cwa.googlegroups.com; posting-host=86.43.71.251;
posting-account=1IycTQ0AAAAIPnVlSY_chqCq-qGvCgO7
Xref: g2news1.google.com comp.sys.cbm:12155 comp.sys.atari.8bit:3393 comp.sys.sinclair:6300 alt.games.video.xbox:34089 alt.marsscan:49

And let us not forget that "Blaine Adamson", whoever he is, is an
anagram of "A LESBIAN NOMAD" and "I ABANDON MALES"

A coincidence? I think not.

From -3884303149632818076
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,public
X-Google-Language: ENGLISH,ASCII-7-bit
From: "Clockmeister" <no-one@nowhere.com>
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
References: <438ebf58$1@duster.adelaide.on.net> <uzLjf.8556$ea6.5392@news-
server.bigpond.net.au> <438f956e@duster.adelaide.on.net> <aHMjf.8638$ea6.19@news-
server.bigpond.net.au> <438fa044@duster.adelaide.on.net>
<rqNjf.8685$ea6.6159@news-server.bigpond.net.au>
<438fb748$1@duster.adelaide.on.net> <rZOjf.8734$ea6.3146@news-
server.bigpond.net.au> <438fcaa7@duster.adelaide.on.net>
<ndQjf.8779$ea6.5094@news-server.bigpond.net.au> <439002df@duster.adelaide.on.net>
<3210p15k3mq6q38ia6sip5e7n3kfjleanh@4ax.com>
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Date: Fri, 2 Dec 2005 17:12:15 +0800
Lines: 55
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
NNTP-Posting-Host: ppp171-253.lns1.per1.internode.on.net
Message-ID: <43900ff3@duster.adelaide.on.net>
X-Trace: duster.adelaide.on.net 1133514739 150.101.171.253 (2 Dec 2005 19:42:19
+1050)
Path: g2news1.google.com!news2.google.com!newsread.com!news-xfer.newsread.com!
nntp.abs.net!spool.news.uu.net!ash.uu.net!duster.adelaide.on.net!not-for-mail
Xref: g2news1.google.com comp.sys.cbm:12160 comp.sys.atari.8bit:3394
comp.sys.sinclair:6302 alt.games.video.xbox:34092

"The Starglider" <the_starglider2002@wibble.co.uk> wrote in message
news:3210p15k3mq6q38ia6sip5e7n3kfjleanh@4ax.com...
> On Fri, 2 Dec 2005 16:16:28 +0800, "Clockmeister" <no-one@nowhere.com>
> wrote:
>
>
>>>>>
>>>>>You just said it was slower.
>>>>>
>>>>
>>>>
>>>> Not in operation it isn't.
>>>
>>> 8mhz is faster than 7.14mhz.
>>>>
>>

>>In actual use the ST isn't faster because the CPU has to do virtually
>>everything.
>>
> It's always the classic argument that Commodore users try to use as ammo.
>
> "Oh, my commodore was faster as it had custom chips!"

And it rings true every time...

> When will you guys admit that custom chips or not, it doesn't equal that
> the
> computer was faster.
>
> C64=custom chips
> Speccy=none
>
> Faster? Spectrum

It couldn't do anything approaching what the C64 was capable of, so no
contest there.

> Now you've moved onto the ST and Amiga. Still the same argument though. I
> believe the ST was still faster than the Amiga, even with it's custom
> chips.

The Atari wasn't anywhere near as capable as the Amiga, games had to be
dumbed down for the ST for instance.

> Hell the Sam Coupe was almost as fast, and that didn't have fancy custom
> chips
> *AND* it was only an 8 bit machine!

And that is why it sold 22 million too I bet. Dream on, bedwetter. (Sorry
Paul)

From 1598098128029997669
X-Google-Thread: f8760,d631fddc7129bd6c
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!bigfeed.bellsouth.net!
bignumber.bellsouth.net!news.bellsouth.net!bignews2.bellsouth.net.POSTED!16d8a3f8!
not-for-mail
Reply-To: "Phantom" <phantomm@bellsouth.net>
From: "Phantom" <phantomm@bellsouth.net>
Newsgroups: comp.sys.atari.8bit
References: <pqdjf.34916$s92.18080@bignews6.bellsouth.net>
<11ou55a486a1677@corp.supernews.com>
Subject: Re: SIO2ST?

Lines: 21
Organization: Phantoms Hauntings
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-RFC2646: Format=Flowed; Original
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
Message-ID: <mmUjf.32129$i7.15474@bignews2.bellsouth.net>
X-Complaints-To: abuse@bellsouth.net
X-Abuse-Info: Please forward a copy of all headers for proper handling
X-Trace:
ogjnolidcdijhjikdbdpiflmbcekedmfhojhikkbagflhcbojjkhhoaloemebnmgomhclcemafgmdanfab
jffbohlbadpinikiaflniapplgnlhbfhegdblbdphcmodgklpmoglihikonphipallfhahjefbfekj
NNTP-Posting-Date: Fri, 02 Dec 2005 04:21:22 EST
Date: Fri, 2 Dec 2005 04:23:46 -0500
Xref: g2news1.google.com comp.sys.atari.8bit:3395

"Joseph D. Place" <jdplace@REMOVESPAMcableone.net> wrote in message
news:11ou55a486a1677@corp.supernews.com...
>>.
> You can use a standard SIO2PC cable with 800XLDJ (800XL DeeJay)
> software. Works great!
>

You mean you can actually use the SIO2PC board on a ST/STE/Falcon as
long as
they will run 800XLDJ?????

With no modifications???

That would be great, let me know if I understood you correct.

phantomm@bellsouth.net

From 8685931563925346251
X-Google-Thread: f8760,5817d5f040f09de
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!bigfeed.bellsouth.net!
bignumber.bellsouth.net!news.bellsouth.net!bignews2.bellsouth.net.POSTED!16d8a3f8!
not-for-mail
Reply-To: "Phantom" <phantomm@bellsouth.net>
From: "Phantom" <phantomm@bellsouth.net>
Newsgroups: comp.sys.atari.8bit
References: <ycdjf.34915$s92.3710@bignews6.bellsouth.net>
<438dbd50f98770@comcast.net> <11ou521mppje021@corp.supernews.com>
Subject: Re: Connecting 8-bit to Falcon

Lines: 44
Organization: Phantoms Hauntings
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-RFC2646: Format=Flowed; Original
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
Message-ID: <XxUjf.32203$i7.7697@bignews2.bellsouth.net>
X-Complaints-To: abuse@bellsouth.net
X-Abuse-Info: Please forward a copy of all headers for proper handling
X-Trace:
ogjnolidcdijhjikdbdpiflmbcekedmfhojhikkbagflhcboalaldpfdpdjcmembnieljpomioalbjblab
jffbohlbadpinikiaflniapplgnlhbfhegdblbdphcmodgldlpipmcfmdfccbagghbjjfoaiemglci
NNTP-Posting-Date: Fri, 02 Dec 2005 04:33:43 EST
Date: Fri, 2 Dec 2005 04:36:07 -0500
Xref: g2news1.google.com comp.sys.atari.8bit:3396

"Joseph D. Place" <jdplace@REMOVESPAMcableone.net> wrote in message
news:11ou521mppje021@corp.supernews.com...
> On 30 Nov 2005 15:55:10 , "Edward S. Baiz Jr." wrote:
>>
>>I connect my Atari XE to my Hades060 using the SIO cable and 800XLDJ
>>software.
>>
>>.
> I tried this with my Falcon, but discovered hardware mods are
> necessary. Forgive me if I am incorrect, but I think it is because
> of the SCC chip instead of MFP like the ST. I have the SIO2PC cable
> connected to my 1040STe with 800XLDJ and it works great (wasn't
> willing to modify my Falcon).
>
Maybe that site had sometime to do with modifying the Falcon for the
SIO2PC.

But I don't remember seeing it.

It looked liked they were hard wiring a 800XL to the Falcon so that both
machines could
be used while connected together. If the SIO2PC doesn't work with the
Falcon, then maybe
this was a way to get them connected together.

BTW, When you connect an 8-bit such as a 800XL to a 1040STE with the
SIO2PC,
Where does the SIO2PC connect in the 800XL Chain if you have a couple of
disk drives
attached and maybe a Printer or someother SIO Device?

Can you have alot of stuff like the above connected to the 800XL and
still be able to use
the SIO2PC hardware on the 1040STE?

Does the SIO2PC hardware connection on the 8-bit side connect at the end
of the
daisy chain of SIO cables?

phantomm@bellsouth.net

From 228073957930036357
X-Google-Thread: f8760,34f8f3ae9a2dfffa
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news-xfer.newsread.com!
yellow.newsread.com!netaxs.com!newsread.com!newsfeed00.sul.t-online.de!t-
online.de!newsfeed.freenet.de!nntp-peering.plus.net!ptn-nntp-feeder01.plus.net!
ptn-nntp-spool01.plus.net!ptn-nntp-spool03.plus.net!ptn-nntp-reader04.plus.net!
not-for-mail
Subject: Re: Alternate Reality?
From: atari@mkeates.force9.co.uk(Mark Keates)
Newsgroups: comp.sys.atari.8bit
Content-Type: text/plain; charset=ISO-8859-1
Content-Transfer-Encoding: 8bit
User-Agent: MyNewsReader
X-PL-ID: Force9/mkeates
X-HTTP-Posting-Host: MyNewsReader
References: <hquin1duh6vvipcm5akcmjo4r73kqqjrcl@4ax.com> <001c1f40@familynet-
international.org>
Organization: Force9 HTTP<->NNTP Gateway
Date: 02 Dec 2005 10:43:07 GMT
Lines: 22
Message-ID: <4390253b$0$63099$ed2e19e4@ptn-nntp-reader04.plus.net>
NNTP-Posting-Host: b5b6ac67.ptn-nntp-reader04.plus.net
X-Trace: DXC=97PA[VDNdHdBkei3e;9?nmigd3Y`7Rb;n3_LeXC3B]SiCeV5FLAFVTce@E0cfdOZgaTW?
7FB2S8`bgl;T36An64`
X-Complaints-To: abuse@plus.net
Xref: g2news1.google.com comp.sys.atari.8bit:3397

Ronald J. Hall wrote:

> On Mon, 28 Nov 2005 12:52:20 +0000, Greg Goodwin wrote:

> >   Shame!
> >
> >   Doc Clu

> Hey Doc! Yeah, I would have picked one of those up for sure. :-)

All my A8 developments seem to be on hold these days, in work's infinite
wisdom I'm now doing around 4/5 peoples jobs... I could cope with 2/3 and
still get A8 bits done, but this is silly ;) Still, its better than not
having a job so I muscle through.

When I do get back to coding, then AR City (&Dungeon) are top of the list
along with getting an internal myIDE 4 going.

Regards,
Mark
of the list

From 5669284168318494028
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!newsfeed00.sul.t-online.de!t-online.de!195.92.193.196.MISMATCH!
nntp.theplanet.net!inewsm1.nntp.theplanet.net!news.theplanet.net!not-for-mail
From: The Starglider <the_starglider2002@wibble.co.uk>
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Date: Fri, 02 Dec 2005 12:14:04 +0000
Organization: Starglider Productions
Lines: 26
Message-ID: <the0p1hk6qnt4na5ikn7d0524htu3ok704@4ax.com>
References: <438f956e@duster.adelaide.on.net> <aHMjf.8638$ea6.19@news-
server.bigpond.net.au> <438fa044@duster.adelaide.on.net>
<rqNjf.8685$ea6.6159@news-server.bigpond.net.au>
<438fb748$1@duster.adelaide.on.net> <rZOjf.8734$ea6.3146@news-
server.bigpond.net.au> <438fcaa7@duster.adelaide.on.net>
<ndQjf.8779$ea6.5094@news-server.bigpond.net.au> <439002df@duster.adelaide.on.net>
<3210p15k3mq6q38ia6sip5e7n3kfjleanh@4ax.com> <43900ff3@duster.adelaide.on.net>
NNTP-Posting-Host: 81.79.129.233
Mime-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
X-Trace: newsg1.svr.pol.co.uk 1133525642 1194 81.79.129.233 (2 Dec 2005 12:14:02
GMT)
NNTP-Posting-Date: 2 Dec 2005 12:14:02 GMT
X-Complaints-To: abuse@theplanet.net
X-Newsreader: Forte Agent 1.93/32.576 English (American)
Xref: g2news1.google.com comp.sys.cbm:12168 comp.sys.atari.8bit:3398
comp.sys.sinclair:6311 alt.games.video.xbox:34109

On Fri, 2 Dec 2005 17:12:15 +0800, "Clockmeister" <no-one@nowhere.com> wrote:

>
>"The Starglider" <the_starglider2002@wibble.co.uk> wrote in message
>news:3210p15k3mq6q38ia6sip5e7n3kfjleanh@4ax.com...

>>
>> C64=custom chips
>> Speccy=none
>>
>> Faster? Spectrum
>
>It couldn't do anything approaching what the C64 was capable of, so no
>contest there.
>
What could the C64 do that the Spectrum couldn't?

--
        **********The Starglider********** Public E-Mail.
        * http://www.starglider.dynu.com/radio   * Ask for private
        * Starglider Radio - listen and enjoy!   *   address.
        * E-Mail:the_starglider2002@wibble.co.uk *   _WW_
        *   CHANGE WIBBLE TO YAHOO TO REPLY   *   /_ _\
        ** | O O |
____oOO_\/_OOo_____

From 6776507346056338619
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,public
X-Google-Language: ENGLISH,ASCII-7-bit
From: "Clockmeister" <no-one@nowhere.com>
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
References: <438f956e@duster.adelaide.on.net> <aHMjf.8638$ea6.19@news-
server.bigpond.net.au> <438fa044@duster.adelaide.on.net>
<rqNjf.8685$ea6.6159@news-server.bigpond.net.au>
<438fb748$1@duster.adelaide.on.net> <rZOjf.8734$ea6.3146@news-
server.bigpond.net.au> <438fcaa7@duster.adelaide.on.net>
<ndQjf.8779$ea6.5094@news-server.bigpond.net.au> <439002df@duster.adelaide.on.net>
<3210p15k3mq6q38ia6sip5e7n3kfjleanh@4ax.com> <43900ff3@duster.adelaide.on.net>
<the0p1hk6qnt4na5ikn7d0524htu3ok704@4ax.com>
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Date: Fri, 2 Dec 2005 20:33:58 +0800
Lines: 25
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
NNTP-Posting-Host: ppp171-253.lns1.per1.internode.on.net
Message-ID: <43903f3d@duster.adelaide.on.net>
X-Trace: duster.adelaide.on.net 1133526845 150.101.171.253 (2 Dec 2005 23:04:05
+1050)
Path: g2news1.google.com!news3.google.com!news.glorb.com!newsfeeds.ihug.co.nz!

ihug.co.nz!news.xtra.co.nz!news-south.connect.com.au!duster.adelaide.on.net!not-for-mail
Xref: g2news1.google.com comp.sys.cbm:12171 comp.sys.atari.8bit:3399 comp.sys.sinclair:6312 alt.games.video.xbox:34111

"The Starglider" <the_starglider2002@wibble.co.uk> wrote in message news:the0p1hk6qnt4na5ikn7d0524htu3ok704@4ax.com...
> On Fri, 2 Dec 2005 17:12:15 +0800, "Clockmeister" <no-one@nowhere.com>
> wrote:
>
>>
>>"The Starglider" <the_starglider2002@wibble.co.uk> wrote in message
>>news:3210p15k3mq6q38ia6sip5e7n3kfjleanh@4ax.com...
>
>
>>>
>>> C64=custom chips
>>> Speccy=none
>>>
>>> Faster? Spectrum
>>
>>It couldn't do anything approaching what the C64 was capable of, so no
>>contest there.
>>
> What could the C64 do that the Spectrum couldn't?

Play SID tunes.

From 1392382635156024994
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!nntp.giganews.com!newsfeed00.sul.t-online.de!newsfeed01.sul.t-online.de!t-online.de!newscore.univie.ac.at!newsfeed.aon.at!newsreader01.highway.telekom.at!not-for-mail
From: "Daniel Mandic" <daniel_mandic@ping.at>
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Newsgroups: comp.sys.atari.8bit,
Followup-To: comp.sys.cbm
References: <1133327818.894558.34980@g43g2000cwa.googlegroups.com>
<1133352451.027678.172550@g49g2000cwa.googlegroups.com>
<MPG.1df7cc2b8d21916d989a0b@news.chi.sbcglobal.net>
<3v6j24F12ubt5U1@individual.net> <dgpjf.364$n84.254@trnddc06>
<Pine.LNX.4.62.0511301950020.14853@static-141-149-129-16.buff.east.verizon.net>
<Wyujf.6888$AB2.3546@trnddc08> <P9vjf.8101$ea6.1906@news-server.bigpond.net.au>
<438e9117$1@duster.adelaide.on.net> <N_wjf.8175$ea6.654@news-server.bigpond.net.au> <438ebf58$1@duster.adelaide.on.net>
<uzLjf.8556$ea6.5392@news-server.bigpond.net.au> <438f956e@duster.adelaide.on.net>

<aHMjf.8638$ea6.19@news-server.bigpond.net.au> <438fa044@duster.adelaide.on.net>
<rqNjf.8685$ea6.6159@news-server.bigpond.net.au>
<438fb748$1@duster.adelaide.on.net> <rZOjf.8734$ea6.3146@news-
server.bigpond.net.au> <438fcaa7@duster.adelaide.on.net>
<ndQjf.8779$ea6.5094@news-server.bigpond.net.au>
User-Agent: XanaNews/1.17.6.6
MIME-Version: 1.0
Content-Type: text/plain; charset=iso-8859-1
Date: 02 Dec 2005 12:58:49 GMT
Lines: 17
Message-ID: <43904509$0$20767$91cee783@newsreader01.highway.telekom.at>
NNTP-Posting-Host: 62.47.23.38
X-Trace: 1133528329 newsreader01.highway.telekom.at 20767 62.47.23.38:9509
Xref: g2news1.google.com comp.sys.atari.8bit:3400

Mark Bedingfield wrote:

> >
> > > SM124.
> > >
> >
> >
> > Didn't need to. We didn't need to buy a (hideously expensive at the
> > time) second monitor either.
>
> Didn't need to what?
>
> Mark

That flame is absolutely

From 9160115019943441324
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!newsfeed00.sul.t-online.de!newsfeed01.sul.t-online.de!t-
online.de!newscore.univie.ac.at!newsfeed.aon.at!newsreader01.highway.telekom.at!
not-for-mail
From: "Daniel Mandic" <daniel_mandic@ping.at>
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Newsgroups: comp.sys.atari.8bit
Followup-To: comp.sys.cbm
References: <1133327818.894558.34980@g43g2000cwa.googlegroups.com>
<1133352451.027678.172550@g49g2000cwa.googlegroups.com>
<MPG.1df7cc2b8d21916d989a0b@news.chi.sbcglobal.net>
<3v6j24F12ubt5U1@individual.net> <dgpjf.364$n84.254@trnddc06>
<Pine.LNX.4.62.0511301950020.14853@static-141-149-129-16.buff.east.verizon.net>
<Wyujf.6888$AB2.3546@trnddc08> <P9vjf.8101$ea6.1906@news-server.bigpond.net.au>
<438e9117$1@duster.adelaide.on.net> <N_wjf.8175$ea6.654@news-

server.bigpond.net.au> <438ebf58$1@duster.adelaide.on.net>
<uzLjf.8556$ea6.5392@news-server.bigpond.net.au> <438f956e@duster.adelaide.on.net>
<aHMjf.8638$ea6.19@news-server.bigpond.net.au> <438fa044@duster.adelaide.on.net>
<rqNjf.8685$ea6.6159@news-server.bigpond.net.au>
<438fb748$1@duster.adelaide.on.net> <rZOjf.8734$ea6.3146@news-
server.bigpond.net.au> <438fcaa7@duster.adelaide.on.net>
<ndQjf.8779$ea6.5094@news-server.bigpond.net.au>
User-Agent: XanaNews/1.17.6.6
MIME-Version: 1.0
Content-Type: text/plain; charset=iso-8859-1
Content-Transfer-Encoding: 8bit
Date: 02 Dec 2005 13:07:24 GMT
Lines: 282
Message-ID: <4390470c$0$20775$91cee783@newsreader01.highway.telekom.at>
NNTP-Posting-Host: 62.47.23.38
X-Trace: 1133528844 newsreader01.highway.telekom.at 20775 62.47.23.38:10620
Xref: g2news1.google.com comp.sys.atari.8bit:3401

Mark Bedingfield wrote:

> Clockmeister wrote:
> >"Mark Bedingfield" <mark@nomorespamplease.computercom.com.au> wrote
> in message news:rZOjf.8734$ea6.3146@news-server.bigpond.net.au...
> >
> > > Clockmeister wrote:
> > >
> >>>"Mark Bedingfield" <mark@nomorespamplease.computercom.com.au>
> wrote in message
> news:rqNjf.8685$ea6.6159@news-server.bigpond.net.au...
> > > >
> > > >
> > > > > Clockmeister wrote:
> > > > >
> > > > >
> >>>>>"Mark Bedingfield" <mark@nomorespamplease.computercom.com.au>
> wrote in message news:aHMjf.8638$ea6.19@news-server.bigpond.net.au...
> > > > > > >
> > > > > > >
> > > > > > >
> > > > > > > > Clockmeister wrote:
> > > > > > >
> > > > > > >
> > > > > > >
> >>>>>>>"Mark Bedingfield" <mark@nomorespamplease.computercom.com.au>
> wrote in message
> news:uzLjf.8556$ea6.5392@news-server.bigpond.net.au...
> > > > > > > > >
> > > > > > > > >
> > > > > > > > >
> > > > > > > > >
> > > > > > > > > > Clockmeister wrote:
> > > > > > > > >
> > > > > > > > >
> > > > > > > > >
> >>>>>>>>>"Mark Bedingfield" <mark@nomorespamplease.computercom.com.au>
> wrote in message
> news:rZOjf.8734$ea6.3146@news-server.bigpond.net.au...
> > > > > > > > > > >
> > > > > > > > > > >

> > > > > > > > > >
> > > > > > > > > > >
> >>>>>>>>>"Mark Bedingfield"
> <mark@nomorespamplease.computercom.com.au> wrote in message
> news:N_wjf.8175$ea6.654@news-server.bigpond.net.au...
> > > > > > > > > > >
> > > > > > > > > > > >
> > > > > > > > > > > >
> > > > > > > > > > > >
> > > > > > > > > > > >
> > > > > > > > > > > > Clockmeister wrote:
> > > > > > > > > > > >
> > > > > > > > > > > >
> > > > > > > > > > > >
> > > > > > > > > > > >
> > > > > > > > > > > >
> >>>>>>>>>>>"Mark Bedingfield"
> <mark@nomorespamplease.computercom.com.au> wrote in message
> news:P9vjf.8101$ea6.1906@news-server.bigpond.net.au...
> > > > > > > > > > > > >
> > > > > > > > > > > > > >
> > > > > > > > > > > > > >
> > > > > > > > > > > > > >
> > > > > > > > > > > > > >
> > > > > > > > > > > > > >
> > > > > > > > > > > > > > Sam Gillett wrote:
> > > > > > > > > > > > > >
> > > > > > > > > > > > > >
> > > > > > > > > > > > > >
> > > > > > > > > > > > > >
> > > > > > > > > > > > > >
> > > > > > > > > > > > > >
> > > > > > > > > > > > > > "Lyrical Nanoha" wrote ...
> > > > > > > > > > > > > >
> > > > > > > > > > > > > >
> > > > > > > > > > > > > >
> > > > > > > > > > > > > >
> > > > > > > > > > > > > >
> > > > > > > > > > > > > >
> > > > > > > > > > > > > >
> > > > > > > > > > > > > > Ah, but John Black never specified that
> > > > > > > > > > > > > > limitation. The Atari ST in many
> > > > > > > > > > > > > > respects does trash a C64, but it comes
> > > > > > > > > > > > > > from the hands of Tramiel you know. :P
> > > > > > > > > > > > > >
> > > > > > > > > > > > > >
> > > > > > > > > > > > > > Yes, the Commodore 64 and the Atari ST were
> > > > > > > > > > > > > > both created by the same fertile minds.
> > > > > > > > > > > > > > :-)   When Jack introduced it to the
> > > > > > > > > > > > > > world, the Commodore 64 was the best 8-bit
> > > > > > > > > > > > > > computer of its time.
> > > > > > > > > > > > > >
> > > > > > > > > > > > > > Did you forget that the 800XL was the best?

> > > > > > > > > > > > > > The only thing better was the 130XE.
> > > > > > > > > > > > > >
> > > > > > > > > > > > > >
> > > > > > > > > > > > > >
> > > > > > > > > > > > > >
> > > > > > > > > > > > > >
> > > > > > > > > > > > > >
> > > > > > > > > > > > > > > Jack wanted to build a 16-bit computer
> > > > > > > > > > > > > > > better than the Amiga,
> > > > > > > > > > > > > >
> > > > > > > > > > > > > > > And he did. In fact several.
> > > > > > > > > > > > > >
> > > > > > > > > > > > > > > but Irving
> > > > > > > > > > > > > >
> > > > > > > > > > > > > >
> > > > > > > > > > > > > >
> > > > > > > > > > > > > >
> > > > > > > > > > > > > >
> > > > > > > > > > > > > >
> > > > > > > > > > > > > > > Gould would not let him, and booted him out
> > > > > > > > > > > > > > > of the CBM organization. So, Jack had to
> > > > > > > > > > > > > > > settle for second best and build the Atari
> > > > > > > > > > > > > > > ST. ;-)
> > > > > > > > > > > > > >
> > > > > > > > > > > > > > > Which was a better computer than the Amiga
> > > > > > > > > > > > > > > games console;-).
> > > > > > > > > > > > > >
> > > > > > > > > > > > > >
> > > > > > > > > > > > > > > Nonsense, the ST was weak.
> > > > > > > > > > > > > >
> > > > > > > > > > > > > >
> > > > > > > > > > > > > >
> > > > > > > > > > > > > > > Nonsense, the Amiga was weak.
> > > > > > > > > > > > > >
> > > > > > > > > > > > > >
> > > > > > > > > > > > > >
> > > > > > > > > > > > > > > Moving from the ST to the Amiga was like a
> > > > > > > > > > > > > > > revelation. The ST was the weakest of all the
> > > > > > > > > > > > > > > Motorola 16 bit computers from that time.
> > > > > > > > > > > > > >
> > > > > > > > > > > > > >
> > > > > > > > > > > > > > > First time I used an Amiga I could not believe how
> > > > > > > > > > > > > > > slow and clunky it was. Shudder. It also creaks.
> > > > > > > > > > > > > >
> > > > > > > > > > > > > >
> > > > > > > > > > > > > >
> > > > > > > > > > > > > > > Slow and clunky is the GEM/TOS insult to computing
> > > > > > > > > > > > > > > coupled with very ordinary hardware.
> > > > > > > > > > > > > >
> > > > > > > > > > > > > >
> > > > > > > > > > > > > > > Yet it was faster than an A500?
> > > > > > > > > > > > >
> > > > > > > > > > > > >

> > > > > > It wasn't. Multitasking worked very well on the A500, the
> > > > > > GEM/TOS hybrid was neither here nor there.
> > > > > >
> > > > > > 7.14Mhz Vs 8Mhz?
> > > > >
> > > > >
> > > > > Irrelevant when the CPU couldn't offload some of the workload
> > > > > to custom chips.
> > > > >
> > > >
> > > > You just said it was slower.
> > > >
> > >
> > >
> > > Not in operation it isn't.
> >
> > 8mhz is faster than 7.14mhz.
> > >
> > >
> > > > > Tos worked well for me, I am not sure what you were
> > > > >
> > > > >
> > > > > > doing wrong. I found the Amiga piss farted around too much
> > > > > > and took ages to boot up too.
> > > > >
> > > > >
> > > > > > The price you pay for a revolutionary OS. Multitasking was
> > > > > > sweet... And those silly partition limitations on the ST...
> > > > > > what a joke.
> > > >
> > > > A price I happily didn't pay. Like ram limitations on a Amiga
> > > > 1000?
> > >
> > >
> > > What RAM limitations? The RAM limitations of the computers were
> > > more to do with economical practicality at that time anyway.
> >
> > How much chip ram did the A1000 have? My STFM had 4 meg.
> > >
> > >
> > > > > BTW my Atari's Multitask just fine as well.
> > > > >
> > > > >
> > > > >
> > > > > Not like an Amiga multitasks, and how splintered are the OS
> > > > > choices and compatibilities between them?
> > > >
> > > > How is your knowledge of Magic, Mint, Multitos, Linux, Minix,
> > > > SMS2, Geneva and NetBSD? And which one were you refering to?
> > > > Magic, Mint, Multitos and Geneva are all relatively TOS/GEM
> > > > compatible.
> > >

> >
> > You have just proved my point.
>
> Which is?
>
> Irrelevant when both the OS and hardware has progressed well beyond
> the original spec in the case of the Atari.
>
> >
> > How well do
> >
> > > ALL WB 1 apps run under current AmigaOS?
> > >
> >
> >
> > Irrelevant when both the OS and hardware has progressed well beyond
> > the original spec in the case of the Amiga. And before you start
> > on about the clones, the Hades was compatibility hell.
>
> The Clab Falcon MK2 was the ONLY Atari licenced clone. It was 100%
> compatible with the Atari Falcon. All the other clones were developed
> to run Gem apps, not to play Starglider. For that you keep an STFM
> around. Much like you do on a modern Amiga, unless you emulate. On
> the Falcon we had Backwards, which was a ST emulator for the Falcon.
> >
> >
> > > > > > > How are your eyes after all that
> > > > > > >
> > > > > > >
> > > > > > >
> > > > > > > > interlacing?
> > > > > > > >
> > > > > > >
> > > > > > >
> > > > > > > How did you find space for two monitors?
> > > > > >
> > > > > > No trouble, hows the eyes?
> > > > > >
> > > > >
> > > > >
> > > > > Fine. Ever heard of productivity mode... or a flicker fixer
> > > > > even?
> > > >
> > > > Did they come as standard on an A500 did they?
> > >
> > >
> > > Any ECS machine with 2.1 could display productivity mode, and
> > > standard with A500+.
>
> What about A1000? That is the STFM era. 1985. 2.1 was 1992 was it not?
>
> ALL 16bit and better Atari's could run with a VGA monitor. That is
> the ST(M/F/FM/E), MegaST/E, TT030 and Falcon030.

> >
> > I never needed one on my
> >
> > > SM124.
> > >
> >
> >
> > Didn't need to. We didn't need to buy a (hideously expensive at the
> > time) second monitor either.
>
> Didn't need to what?
>
> Mark

That flame between AMIGA and ST/TT is absolutely unnecessary. ST is a
Audio Expert and AMIGA is a Video Expert. Both can do their strenghts
w/o upgrading the Hardware.

Laughing about the flickermodes.... hey man, do you know what you are
talking about. Well, you could made your videoinlays with 640x200 in 4
;-) colors. I'd take a standard A500 with 756x572 interlaced, full
overscan... there you would need already a TT and the Overscan VME-Card
(already a slot used 0:1), though you will only have 16 clors and too
less lines. 0:2, 0:3.

Best Regards,

Daniel Mandic

From 6036879357528125388
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!newsfeed00.sul.t-online.de!newsfeed01.sul.t-online.de!t-
online.de!newsfeed01.chello.at!newsfeed.utanet.at!newsfeed.aon.at!
newsreader01.highway.telekom.at!not-for-mail
From: "Daniel Mandic" <daniel_mandic@ping.at>
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Newsgroups: comp.sys.atari.8bit
Followup-To: comp.sys.cbm
References: <1133327818.894558.34980@g43g2000cwa.googlegroups.com>
<Xqejf.18468$Lw5.9581@text.news.blueyonder.co.uk>
<1133351752.808226.146190@g49g2000cwa.googlegroups.com>
<1133352451.027678.172550@g49g2000cwa.googlegroups.com>

<MPG.1df7cc2b8d21916d989a0b@news.chi.sbcglobal.net>
<3v6j24F12ubt5U1@individual.net> <dgpjf.364$n84.254@trnddc06>
<Pine.LNX.4.62.0511301950020.14853@static-141-149-129-16.buff.east.verizon.net>
<Wyujf.6888$AB2.3546@trnddc08> <pan.2005.12.01.13.54.19.874687@charter.net>
<438f0398@duster.adelaide.on.net> <qDLjf.8564$ea6.2941@news-server.bigpond.net.au>
<438f94d4@duster.adelaide.on.net> <mGMjf.8636$ea6.2974@news-server.bigpond.net.au>
<438fa236@duster.adelaide.on.net> <IsNjf.8689$ea6.1243@news-server.bigpond.net.au>
<438fb8b0@duster.adelaide.on.net> <o4Pjf.8738$ea6.6796@news-server.bigpond.net.au>
<438fcb7f$1@duster.adelaide.on.net> <7gQjf.8781$ea6.6937@news-
server.bigpond.net.au>
User-Agent: XanaNews/1.17.6.6
MIME-Version: 1.0
Content-Type: text/plain; charset=iso-8859-1
Date: 02 Dec 2005 13:25:02 GMT
Lines: 23
Message-ID: <43904b2e$0$27018$91cee783@newsreader02.highway.telekom.at>
NNTP-Posting-Host: 62.47.23.38
X-Trace: 1133529902 newsreader02.highway.telekom.at 27018 62.47.23.38:18419
Xref: g2news1.google.com comp.sys.atari.8bit:3402

Mark Bedingfield wrote:

 >
> > > Can a stock A1200 play MP3's? My stock Falcon can:-)
> > >
> >
> > So can a stock A4000. Next...
>
> In 16bits? 8 tracks of 56001 dsp driven 16 bit 50Khz audio. Mods
> never sounded so good, swoon.
> >
> >

Oh my Dear, for what purposes do you use your F030. MP3? Shit....

Best Regards,

Daniel Mandic

From 6812313280869431481
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!newsfeed00.sul.t-online.de!newsfeed01.sul.t-online.de!t-
online.de!newsfeed.stueberl.de!newsfeed.utanet.at!newsfeed.aon.at!
newsreader01.highway.telekom.at!not-for-mail

From: "Daniel Mandic" <daniel_mandic@ping.at>
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Newsgroups: comp.sys.atari.8bit
Followup-To: comp.sys.cbm
References: <438ebf58$1@duster.adelaide.on.net> <uzLjf.8556$ea6.5392@news-server.bigpond.net.au> <438f956e@duster.adelaide.on.net> <aHMjf.8638$ea6.19@news-server.bigpond.net.au> <438fa044@duster.adelaide.on.net>
<rqNjf.8685$ea6.6159@news-server.bigpond.net.au>
<438fb748$1@duster.adelaide.on.net> <rZOjf.8734$ea6.3146@news-server.bigpond.net.au> <438fcaa7@duster.adelaide.on.net>
<ndQjf.8779$ea6.5094@news-server.bigpond.net.au> <439002df@duster.adelaide.on.net>
<3210p15k3mq6q38ia6sip5e7n3kfjleanh@4ax.com> <43900ff3@duster.adelaide.on.net>
User-Agent: XanaNews/1.17.6.6
MIME-Version: 1.0
Content-Type: text/plain; charset=iso-8859-2
Date: 02 Dec 2005 13:25:03 GMT
Lines: 65
Message-ID: <43904b2e$1$27018$91cee783@newsreader02.highway.telekom.at>
NNTP-Posting-Host: 62.47.23.38
X-Trace: 1133529903 newsreader02.highway.telekom.at 27018 62.47.23.38:18419
Xref: g2news1.google.com comp.sys.atari.8bit:3403

Clockmeister wrote:

>
> "The Starglider" <the_starglider2002@wibble.co.uk> wrote in message
> news:3210p15k3mq6q38ia6sip5e7n3kfjleanh@4ax.com... >On Fri, 2 Dec
> 2005 16:16:28 +0800, "Clockmeister" <no-one@nowhere.com> wrote:
> >
> >
> > > > > > >
> > > > > > > You just said it was slower.
> > > > > > > >
> > > > > > >
> > > > > > >
> > > > > > > Not in operation it isn't.
> > > > > >
> > > > > > 8mhz is faster than 7.14mhz.
> > > > > > >
> > > > >
> > > > In actual use the ST isn't faster because the CPU has to do
> > > > virtually everything.
> > > >
> > > It's always the classic argument that Commodore users try to use as
> > > ammo.
> > >
> > "Oh, my commodore was faster as it had custom chips!"
>
> And it rings true every time...
>
>
> > When will you guys admit that custom chips or not, it doesn't equal
> > that the computer was faster.

> >
> > C64=custom chips
> > Speccy=none
> >
> > Faster? Spectrum
>
> It couldn't do anything approaching what the C64 was capable of, so
> no contest there.
>
> > Now you've moved onto the ST and Amiga. Still the same argument
> > though. I believe the ST was still faster than the Amiga, even with
> > it's custom chips.
>
> The Atari wasn't anywhere near as capable as the Amiga, games had to
> be dumbed down for the ST for instance.
>

Nothing sounds on MIDI better, than the mighty ATARI ST, TT or Falcon.
Forget it!

Tho only alternative, that is told to be as smooth as the ST-MIDI, is
the mighty Voeyetra-Set (ISA-BUS, Instrument and MIDI-Card) under DOS
and Windows 3.x.

Even that, the ATARI onboard-MIDI seems to work with all MIDI-capable
Devices ;-). Whereas the PC makes you more trouble in five weeks, as if
experienced with a ST/TT/Falcon in five years.

Best Regards,

Daniel Mandic

From 2462079825728191644
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!newsfeed2.easynews.com!
easynews.com!easynews!easynews-local!fe12.news.easynews.com.POSTED!
fry.larshaugseth.com!news
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
References: <438f956e@duster.adelaide.on.net> <aHMjf.8638$ea6.19@news-
server.bigpond.net.au>
 <438fa044@duster.adelaide.on.net>
 <rqNjf.8685$ea6.6159@news-server.bigpond.net.au>

<438fb748$1@duster.adelaide.on.net>
<rZOjf.8734$ea6.3146@news-server.bigpond.net.au>
<438fcaa7@duster.adelaide.on.net>
<ndQjf.8779$ea6.5094@news-server.bigpond.net.au>
<439002df@duster.adelaide.on.net>
<3210p15k3mq6q38ia6sip5e7n3kfjleanh@4ax.com>
<43900ff3@duster.adelaide.on.net>
<the0p1hk6qnt4na5ikn7d0524htu3ok704@4ax.com>
Reply-To: Lars Haugseth <njus@larshaugseth.com>
From: Lars Haugseth <njus@larshaugseth.com>
Message-ID: <87iru7fwcj.fsf@onyxia.eiendomsnett.no>
Organization: Linux Private Site
User-Agent: Gnus/5.1006 (Gnus v5.10.6) Emacs/21.3 (gnu/linux)
Cancel-Lock: sha1:ROs8CZKxGLo9VNb5KqoHIYLbBXU=
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Lines: 15
X-Complaints-To: abuse@easynews.com
X-Complaints-Info: Please be sure to forward a copy of ALL headers otherwise we
will be unable to process your complaint properly.
Date: Fri, 02 Dec 2005 13:51:20 GMT
Xref: g2news1.google.com comp.sys.cbm:12177 comp.sys.atari.8bit:3404
comp.sys.sinclair:6316 alt.games.video.xbox:34117

* The Starglider <the_starglider2002@wibble.co.uk> wrote:
|
| What could the C64 do that the Spectrum couldn't?

320x200 pixels?
Hardware sprites?
Smooth scrolling?
More than 2 colours in one 8x8 pixels grid?
3 voices of highly programmable sound?

What could the Spectrum do that the C64 couldn't?

--
Lars Haugseth

From -1262847257076238148
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!atl-c03.usenetserver.com!
news.usenetserver.com!bigfeed3.bellsouth.net!bigfeed2.bellsouth.net!
news.bellsouth.net!hwmnpeer01.lga!hwmedia!hw-filter.lga!fe06.lga.POSTED!53ab2750!
not-for-mail
From: "Ronald J. Hall" <dark_lord@charter.net>

Organization: DarkForce!
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
User-Agent: Pan/0.14.2 (This is not a psychotic episode. It's a cleansing moment
of clarity.)
Message-Id: <pan.2005.12.02.14.06.08.298860@charter.net>
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
References: <1133327818.894558.34980@g43g2000cwa.googlegroups.com>
<Xqejf.18468$Lw5.9581@text.news.blueyonder.co.uk>
<1133351752.808226.146190@g49g2000cwa.googlegroups.com>
<1133352451.027678.172550@g49g2000cwa.googlegroups.com>
<MPG.1df7cc2b8d21916d989a0b@news.chi.sbcglobal.net>
<3v6j24F12ubt5U1@individual.net> <dgpjf.364$n84.254@trnddc06>
<Pine.LNX.4.62.0511301950020.14853@static-141-149-129-16.buff.east.verizon.net>
<Wyujf.6888$AB2.3546@trnddc08> <pan.2005.12.01.13.54.19.874687@charter.net>
<438f0398@duster.adelaide.on.net> <qDLjf.8564$ea6.2941@news-server.bigpond.net.au>
<438f94d4@duster.adelaide.on.net> <mGMjf.8636$ea6.2974@news-server.bigpond.net.au>
<438fa236@duster.adelaide.on.net> <IsNjf.8689$ea6.1243@news-server.bigpond.net.au>
<438fb8b0@duster.adelaide.on.net>
MIME-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-1
Content-Transfer-Encoding: 8bit
Lines: 23
X-Trace:
dkoicekneficefkljiaeljmcdjoklfbokbmlcdomjngnepncochlmphgamomajahcminedjmjemeieanhj
hjliikffllbncfilmhjihapmeoddnpcajhbcckjlbjdingmplh==
NNTP-Posting-Date: Fri, 02 Dec 2005 07:00:11 MST
Date: Fri, 02 Dec 2005 09:06:09 -0500
Xref: g2news1.google.com comp.sys.cbm:12178 comp.sys.atari.8bit:3405
comp.sys.sinclair:6317 alt.games.video.xbox:34121

On Fri, 02 Dec 2005 10:59:57 +0800, Clockmeister wrote:

> "Mark Bedingfield" <mark@nomorespamplease.computercom.com.au> wrote in
> message news:IsNjf.8689$ea6.1243@news-server.bigpond.net.au...
>> Clockmeister wrote:

>> So how is the 16bit DSP driven sound on the A1200 anyway?
>>
>
> Possibly more common then Falcons.
> http://amiga.resource.cx/exp/search.pl?dir=audio
>
> Quite a number of options there.

I'm sorry, I couldn't find prices for those cards. How much does it cost
to make an Amiga comparable, audio wise, to a stock Falcon? :-)

--
_/_/_/

From 400421165445797531
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,public
X-Google-Language: ENGLISH,ASCII
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!nx01.iad01.newshosting.com!newshosting.com!
130.81.64.211.MISMATCH!cycny01.gnilink.net!spamkiller.gnilink.net!gnilink.net!
trnddc03.POSTED!133bf2de!not-for-mail
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
References: <438f956e@duster.adelaide.on.net> <aHMjf.8638$ea6.19@news-
server.bigpond.net.au> <438fa044@duster.adelaide.on.net>
<rqNjf.8685$ea6.6159@news-server.bigpond.net.au>
<438fb748$1@duster.adelaide.on.net> <rZOjf.8734$ea6.3146@news-
server.bigpond.net.au> <438fcaa7@duster.adelaide.on.net>
<ndQjf.8779$ea6.5094@news-server.bigpond.net.au> <439002df@duster.adelaide.on.net>
<3210p15k3mq6q38ia6sip5e7n3kfjleanh@4ax.com> <43900ff3@duster.adelaide.on.net>
<the0p1hk6qnt4na5ikn7d0524htu3ok704@4ax.com>
<87iru7fwcj.fsf@onyxia.eiendomsnett.no>
From: "Da Smog" <thesmog@nospam.net>
Content-Type: text/plain; format=flowed; delsp=yes; charset=iso-8859-7
MIME-Version: 1.0
Content-Transfer-Encoding: 8bit
Message-ID: <op.s05thbaa3umdqj@thesmog.home.dokos-gr.net>
User-Agent: Opera M2/8.50 (Win32, build 7700)
Lines: 38
Date: Fri, 02 Dec 2005 14:06:30 GMT
NNTP-Posting-Host: 71.253.8.22
X-Complaints-To: abuse@verizon.net
X-Trace: trnddc03 1133532390 71.253.8.22 (Fri, 02 Dec 2005 09:06:30 EST)
NNTP-Posting-Date: Fri, 02 Dec 2005 09:06:30 EST
Xref: g2news1.google.com comp.sys.cbm:12179 comp.sys.atari.8bit:3406
comp.sys.sinclair:6318 alt.games.video.xbox:34122

��� Fri, 02 Dec 2005 08:51:20 -0500,o(h) Lars Haugseth
<njus@larshaugseth.com> ������:

>
> * The Starglider <the_starglider2002@wibble.co.uk> wrote:
> |
> | What could the C64 do that the Spectrum couldn't?
>
> 320x200 pixels? 512 x 192 (T/S 2068 - Since we're comparing American
> computers ;-)
> Hardware sprites? - nope
> Smooth scrolling? - yep and then some with buffered screens (256 x 192)

> (T/S2068)
> More than 2 colours in one 8x8 pixels grid? - Yep 256 x 192, 32x192
> attributes ;-) (T/S2068)
> 3 voices of highly programmable sound? - 3 +1 AY-3-8912 (T/S2068)
>
> What could the Spectrum do that the C64 couldn't?
>
Faster tape loading - Up to 6Kbps :-)
Z80A processor clocked at 3.58Mhz
72K (48K RAM; 24K ROM) which is bankswitched between three internal 64K
memory banks called the HOME bank (16K ROM, 48K RAM), the EXROM bank (8K
ROM; this one is not completely decoded and can only hold 8K), and the
DOCK bank which is empty and is reserved for cartridges. The memory is
bankswitched in 8K chunks
DMA support and memory bankswitching.

Superior Basic (and with GW & Se BASIC... PERFECT BASIC)

Cheers,

Phoebus

--
[illegible] Opera:
http://www.opera.com/mail/

From 6628958053082553411
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,public
X-Google-Language: ENGLISH,ASCII
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!nx01.iad01.newshosting.com!newshosting.com!
130.81.64.211.MISMATCH!cycny01.gnilink.net!spamkiller2.gnilink.net!gnilink.net!
trndny07.POSTED!133bf2de!not-for-mail
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
References: <438f956e@duster.adelaide.on.net> <aHMjf.8638$ea6.19@news-
server.bigpond.net.au> <438fa044@duster.adelaide.on.net>
<rqNjf.8685$ea6.6159@news-server.bigpond.net.au>
<438fb748$1@duster.adelaide.on.net> <rZOjf.8734$ea6.3146@news-
server.bigpond.net.au> <438fcaa7@duster.adelaide.on.net>
<ndQjf.8779$ea6.5094@news-server.bigpond.net.au> <439002df@duster.adelaide.on.net>
<3210p15k3mq6q38ia6sip5e7n3kfjleanh@4ax.com> <43900ff3@duster.adelaide.on.net>
<the0p1hk6qnt4na5ikn7d0524htu3ok704@4ax.com>
<87iru7fwcj.fsf@onyxia.eiendomsnett.no> <op.s05thbaa3umdqj@thesmog.home.dokos-
gr.net>
Message-ID: <op.s05uaaje3umdqj@thesmog.home.dokos-gr.net>

From: "Da Smog" <thesmog@nospam.net>
Content-Type: text/plain; format=flowed; delsp=yes; charset=iso-8859-7
MIME-Version: 1.0
Content-Transfer-Encoding: 8bit
User-Agent: Opera M2/8.50 (Win32, build 7700)
Lines: 58
Date: Fri, 02 Dec 2005 14:23:52 GMT
NNTP-Posting-Host: 71.253.8.22
X-Complaints-To: abuse@verizon.net
X-Trace: trndny07 1133533432 71.253.8.22 (Fri, 02 Dec 2005 09:23:52 EST)
NNTP-Posting-Date: Fri, 02 Dec 2005 09:23:52 EST
Xref: g2news1.google.com comp.sys.cbm:12181 comp.sys.atari.8bit:3407
comp.sys.sinclair:6319 alt.games.video.xbox:34123

��� Fri, 02 Dec 2005 09:06:30 -0500,o(h) Da Smog <thesmog@nospam.net>
������:

That didn't look right... here's a new try :-)

> ��� Fri, 02 Dec 2005 08:51:20 -0500,o(h) Lars Haugseth
> <njus@larshaugseth.com> ������:
>
>
> * The Starglider <the_starglider2002@wibble.co.uk> wrote:
> |
> | What could the C64 do that the Spectrum couldn't?
>>
>> 320x200 pixels?

More than that! 512 x 192 (T/S 2068 - Since we're comparing American
computers ;-)

>> Hardware sprites?

nope

>> Smooth scrolling?

yep and then some with buffered screens (256 x 192) ((T/S2068)

>> More than 2 colours in one 8x8 pixels grid? -

Yep 256 x 192, 32x192 attributes ;-) (T/S2068)

>> 3 voices of highly programmable sound? -

Nope, more: 3 +1 AY-3-8912 (T/S2068, 128K, +2 etc..)

>>
>> What could the Spectrum do that the C64 couldn't?
>>

* Faster tape loading - Up to 6Kbps :-)
* DMA support and memory bankswitching (T/S 2068)
* Superior Basic (and with GW & Se BASIC... PERFECT BASIC)
* Slow Scan TV! (Yes)
* Drive your Commodore-owning neighbour mad (always a plus)
* Appeal to girls ;-) (Black is always in fashion)

Cheers,

Phoebus

--
[illegible] Opera:
http://www.opera.com/mail/

From -4420335645313609190
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!fu-berlin.de!uni-berlin.de!
individual.net!not-for-mail
From: Matthew Westcott <gasman@raww.org>
Newsgroups: comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Date: Fri, 02 Dec 2005 15:43:56 +0000
Lines: 9
Message-ID: <3vb8dtF152eqrU1@individual.net>
References: <438f956e@duster.adelaide.on.net> <aHMjf.8638$ea6.19@news-
server.bigpond.net.au> <438fa044@duster.adelaide.on.net>
<rqNjf.8685$ea6.6159@news-server.bigpond.net.au>
<438fb748$1@duster.adelaide.on.net> <rZOjf.8734$ea6.3146@news-
server.bigpond.net.au> <438fcaa7@duster.adelaide.on.net>
<ndQjf.8779$ea6.5094@news-server.bigpond.net.au> <439002df@duster.adelaide.on.net>
<3210p15k3mq6q38ia6sip5e7n3kfjleanh@4ax.com> <43900ff3@duster.adelaide.on.net>
<the0p1hk6qnt4na5ikn7d0524htu3ok704@4ax.com> <43903f3d@duster.adelaide.on.net>
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Content-Type: text/plain; charset=us-ascii; format=flowed
Content-Transfer-Encoding: 7bit
X-Trace: individual.net vDsxE89las/flzQCeYPJ5Q/kmKLkxdW+x4H2fXwt6OQm9jZRPZ
User-Agent: Mozilla Thunderbird 0.5 (Macintosh/20040208)
X-Accept-Language: en-us, en
In-Reply-To: <43903f3d@duster.adelaide.on.net>
Xref: g2news1.google.com comp.sys.cbm:12192 comp.sys.atari.8bit:3408
comp.sys.sinclair:6322

Clockmeister wrote:
> "The Starglider" <the_starglider2002@wibble.co.uk> wrote in message
> news:the0p1hk6qnt4na5ikn7d0524htu3ok704@4ax.com...
>
>>What could the C64 do that the Spectrum couldn't?
>
> Play SID tunes.

http://www.pouet.net/prod.php?which=11147

From -3272886402273364694
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news2.volia.net!dedekind.zen.co.uk!
zen.net.uk!fuller.zen.co.uk!shaftesbury.zen.co.uk.POSTED!not-for-mail
From: W Marsh <wayneDOTmarshATgmailDOTcom@>
Newsgroups: comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Date: Fri, 02 Dec 2005 15:57:18 +0000
Message-ID: <qmr0p1lio1ns9251hft6komht91lt44pvr@4ax.com>
References: <uzLjf.8556$ea6.5392@news-server.bigpond.net.au>
<438f956e@duster.adelaide.on.net> <aHMjf.8638$ea6.19@news-server.bigpond.net.au>
<438fa044@duster.adelaide.on.net> <rqNjf.8685$ea6.6159@news-server.bigpond.net.au>
<438fb748$1@duster.adelaide.on.net> <rZOjf.8734$ea6.3146@news-
server.bigpond.net.au> <438fcaa7@duster.adelaide.on.net>
<ndQjf.8779$ea6.5094@news-server.bigpond.net.au> <439002df@duster.adelaide.on.net>
<3210p15k3mq6q38ia6sip5e7n3kfjleanh@4ax.com>
X-Newsreader: Forte Agent 3.1/32.783
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 46
Organization: Zen Internet
NNTP-Posting-Host: 82.71.33.246
X-Trace: 1133539037 shaftesbury.zen.co.uk 351 82.71.33.246:25072
X-Complaints-To: abuse@zen.co.uk
Xref: g2news1.google.com comp.sys.cbm:12194 comp.sys.atari.8bit:3409
comp.sys.sinclair:6324

On Fri, 02 Dec 2005 08:26:36 +0000, The Starglider
<the_starglider2002@wibble.co.uk> wrote:

>On Fri, 2 Dec 2005 16:16:28 +0800, "Clockmeister" <no-one@nowhere.com> wrote:
>
>
>>>>>
>>>>>You just said it was slower.
>>>>>
>>>>

>>>>
>>>> Not in operation it isn't.
>>>
>>> 8mhz is faster than 7.14mhz.
>>>>
>>
>>In actual use the ST isn't faster because the CPU has to do virtually
>>everything.
>>
>It's always the classic argument that Commodore users try to use as ammo.
>
>"Oh, my commodore was faster as it had custom chips!".
>
>When will you guys admit that custom chips or not, it doesn't equal that the
>computer was faster.
>
>C64=custom chips
>Speccy=none
>
>Faster? Spectrum
>
>Now you've moved onto the ST and Amiga. Still the same argument though. I
>believe the ST was still faster than the Amiga, even with it's custom chips.
>
>Hell the Sam Coupe was almost as fast, and that didn't have fancy custom chips
>*AND* it was only an 8 bit machine!

You guys need to get over this.

Take a leaf out of Nintendo's book - they've actually said "Our latest
machine won't be at all as powerful as its competition". They're
relying on good software and innovation rather than specs. Okay, they
might fall flat on that one, but if they can say that about their own
machine that will decide the future of their company, perhaps you
should let go and stop having these hateful arguments about computers
that are 20+ years old.

From 3752851329237962020
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news2.google.com!fu-berlin.de!uni-
berlin.de!individual.net!not-for-mail
From: Lister <fache@SPAMclara.net>
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox.uk.games.v
ideo.xbox
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Date: Fri, 02 Dec 2005 16:05:37 +0000
Organization: Me

Lines: 23
Message-ID: <11s0p1lg5ej214ma29t66bh308uqmoqrf8@4ax.com>
References: <Wyujf.6888$AB2.3546@trnddc08>
<pan.2005.12.01.13.54.19.874687@charter.net> <438f0398@duster.adelaide.on.net>
<qDLjf.8564$ea6.2941@news-server.bigpond.net.au> <438f94d4@duster.adelaide.on.net>
<mGMjf.8636$ea6.2974@news-server.bigpond.net.au> <438fa236@duster.adelaide.on.net>
<IsNjf.8689$ea6.1243@news-server.bigpond.net.au> <438fb8b0@duster.adelaide.on.net>
<pan.2005.12.02.14.06.08.298860@charter.net>
Reply-To: fache@clara.net
Mime-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
X-Trace: individual.net oeHn3JnRUAMf0wNIo22WMgkMOzCWSekGKw0+ZDnrlNsFohhC8=
X-Newsreader: Forte Agent 3.1/32.783
Xref: g2news1.google.com comp.sys.cbm:12195 comp.sys.atari.8bit:3410
comp.sys.sinclair:6325

On Fri, 02 Dec 2005 09:06:09 -0500, "Ronald J. Hall"
<dark_lord@charter.net> wrote:

>On Fri, 02 Dec 2005 10:59:57 +0800, Clockmeister wrote:
>
>> "Mark Bedingfield" <mark@nomorespamplease.computercom.com.au> wrote in
>> message news:IsNjf.8689$ea6.1243@news-server.bigpond.net.au...
>>> Clockmeister wrote:
>
>>> So how is the 16bit DSP driven sound on the A1200 anyway?
>>>
>>
>> Possibly more common then Falcons.
>> http://amiga.resource.cx/exp/search.pl?dir=audio
>>
     >> Quite a number of options there.
>
>I'm sorry, I couldn't find prices for those cards. How much does it cost
>to make an Amiga comparable, audio wise, to a stock Falcon? :-)

There's an important group you've left out of this crosspost.

I wonder if this will summon Scoopex?

From -1823961729388154762
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!proxad.net!proxad.net!
194.117.148.138.MISMATCH!pe2.news.blueyonder.co.uk!blueyonder!nntp.theplanet.net!
inewsm1.nntp.theplanet.net!news.theplanet.net!not-for-mail
From: The Starglider <the_starglider2002@wibble.co.uk>

Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Date: Fri, 02 Dec 2005 17:53:57 +0000
Organization: Starglider Productions
Lines: 37
Message-ID: <3h21p11108k7lt0h6anibnp45quvqu658o@4ax.com>
References: <438fa044@duster.adelaide.on.net> <rqNjf.8685$ea6.6159@news-
server.bigpond.net.au> <438fb748$1@duster.adelaide.on.net>
<rZOjf.8734$ea6.3146@news-server.bigpond.net.au> <438fcaa7@duster.adelaide.on.net>
<ndQjf.8779$ea6.5094@news-server.bigpond.net.au> <439002df@duster.adelaide.on.net>
<3210p15k3mq6q38ia6sip5e7n3kfjleanh@4ax.com> <43900ff3@duster.adelaide.on.net>
<the0p1hk6qnt4na5ikn7d0524htu3ok704@4ax.com> <43903f3d@duster.adelaide.on.net>
NNTP-Posting-Host: 84.69.2.145
Mime-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
X-Trace: news6.svr.pol.co.uk 1133546034 14565 84.69.2.145 (2 Dec 2005 17:53:54
GMT)
NNTP-Posting-Date: 2 Dec 2005 17:53:54 GMT
X-Complaints-To: abuse@theplanet.net
X-Newsreader: Forte Agent 1.93/32.576 English (American)
Xref: g2news1.google.com comp.sys.cbm:12210 comp.sys.atari.8bit:3411
comp.sys.sinclair:6334 alt.games.video.xbox:34174

On Fri, 2 Dec 2005 20:33:58 +0800, "Clockmeister" <no-one@nowhere.com> wrote:

>
>"The Starglider" <the_starglider2002@wibble.co.uk> wrote in message
>news:the0p1hk6qnt4na5ikn7d0524htu3ok704@4ax.com...
>> On Fri, 2 Dec 2005 17:12:15 +0800, "Clockmeister" <no-one@nowhere.com>
>> wrote:
>>
>>>
>>>"The Starglider" <the_starglider2002@wibble.co.uk> wrote in message
>>>news:3210p15k3mq6q38ia6sip5e7n3kfjleanh@4ax.com...
>>
>>
>>>>
>>>> C64=custom chips
>>>> Speccy=none
>>>>
>>>> Faster? Spectrum
>>>
>>>It couldn't do anything approaching what the C64 was capable of, so no
>>>contest there.
>>>
>> What could the C64 do that the Spectrum couldn't?
>
>Play SID tunes.
>
The 128k can do SID type music no problem.

next?
--
        **************The Starglider*************** Public E-Mail.
        * http://www.starglider.dynu.com/radio   * Ask for private
        * Starglider Radio - listen and enjoy!   *   address.
        * E-Mail:the_starglider2002@wibble.co.uk *   _WW_
        *   CHANGE WIBBLE TO YAHOO TO REPLY   *   /_ _\
        ** | O O |
____oOO_\/_OOo_____

From -6733388700146010126
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!proxad.net!213.200.89.82.MISMATCH!
tiscali!newsfeed1.ip.tiscali.net!border2.nntp.ams.giganews.com!nntp.giganews.com!
pe2.news.blueyonder.co.uk!blueyonder!nntp.theplanet.net!
inewsm1.nntp.theplanet.net!news.theplanet.net!not-for-mail
From: The Starglider <the_starglider2002@wibble.co.uk>
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Date: Fri, 02 Dec 2005 17:56:23 +0000
Organization: Starglider Productions
Lines: 28
Message-ID: <aj21p158erkruc83uoaerf81739gf3pq98@4ax.com>
References: <438fa044@duster.adelaide.on.net> <rqNjf.8685$ea6.6159@news-
server.bigpond.net.au> <438fb748$1@duster.adelaide.on.net>
<rZOjf.8734$ea6.3146@news-server.bigpond.net.au> <438fcaa7@duster.adelaide.on.net>
<ndQjf.8779$ea6.5094@news-server.bigpond.net.au> <439002df@duster.adelaide.on.net>
<3210p15k3mq6q38ia6sip5e7n3kfjleanh@4ax.com> <43900ff3@duster.adelaide.on.net>
<the0p1hk6qnt4na5ikn7d0524htu3ok704@4ax.com>
<87iru7fwcj.fsf@onyxia.eiendomsnett.no>
NNTP-Posting-Host: 84.69.2.145
Mime-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
X-Trace: news6.svr.pol.co.uk 1133546180 14565 84.69.2.145 (2 Dec 2005 17:56:20
GMT)
NNTP-Posting-Date: 2 Dec 2005 17:56:20 GMT
X-Complaints-To: abuse@theplanet.net
X-Newsreader: Forte Agent 1.93/32.576 English (American)
Xref: g2news1.google.com comp.sys.cbm:12211 comp.sys.atari.8bit:3412
comp.sys.sinclair:6335 alt.games.video.xbox:34175

On Fri, 02 Dec 2005 13:51:20 GMT, Lars Haugseth <njus@larshaugseth.com> wrote:

>
>* The Starglider <the_starglider2002@wibble.co.uk> wrote:

>|
>| What could the C64 do that the Spectrum couldn't?
>
>320x200 pixels?
>Hardware sprites?
>Smooth scrolling?
>More than 2 colours in one 8x8 pixels grid?
>3 voices of highly programmable sound?
>
My question was not what hardware has the C64 got that the Speccy hasn't got.

My question was what can the C64 do that the Speccy can't?

And apart from the resolution, which I do concede the C64 has got a higher
"mode", what else? The Speccy can do the rest.

--
        **********The Starglider********** Public E-Mail.
        * http://www.starglider.dynu.com/radio   * Ask for private
        * Starglider Radio - listen and enjoy!   *   address.
        * E-Mail:the_starglider2002@wibble.co.uk *   _WW_
        *   CHANGE WIBBLE TO YAHOO TO REPLY   *   /_ _\
        ** | O O |
____oOO_\/_OOo_____

From 1442954300391766984
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,public
X-Google-Language: ENGLISH,ASCII
Path: g2news1.google.com!news2.google.com!atl-c05.usenetserver.com!
news.usenetserver.com!cycny01.gnilink.net!spamkiller2.gnilink.net!gnilink.net!
trndny04.POSTED!133bf2de!not-for-mail
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
References: <438fa044@duster.adelaide.on.net> <rqNjf.8685$ea6.6159@news-
server.bigpond.net.au> <438fb748$1@duster.adelaide.on.net>
<rZOjf.8734$ea6.3146@news-server.bigpond.net.au> <438fcaa7@duster.adelaide.on.net>
<ndQjf.8779$ea6.5094@news-server.bigpond.net.au> <439002df@duster.adelaide.on.net>
<3210p15k3mq6q38ia6sip5e7n3kfjleanh@4ax.com> <43900ff3@duster.adelaide.on.net>
<the0p1hk6qnt4na5ikn7d0524htu3ok704@4ax.com>
<87iru7fwcj.fsf@onyxia.eiendomsnett.no>
<aj21p158erkruc83uoaerf81739gf3pq98@4ax.com>
From: "Da Smog" <thesmog@nospam.net>
Content-Type: text/plain; format=flowed; delsp=yes; charset=iso-8859-7
MIME-Version: 1.0
Content-Transfer-Encoding: 8bit
Message-ID: <op.s055bniy3umdqj@thesmog.home.dokos-gr.net>
User-Agent: Opera M2/8.51 (Win32, build 7712)

Lines: 26
Date: Fri, 02 Dec 2005 18:22:17 GMT
NNTP-Posting-Host: 71.253.8.22
X-Complaints-To: abuse@verizon.net
X-Trace: trndny04 1133547737 71.253.8.22 (Fri, 02 Dec 2005 13:22:17 EST)
NNTP-Posting-Date: Fri, 02 Dec 2005 13:22:17 EST
Xref: g2news1.google.com comp.sys.cbm:12213 comp.sys.atari.8bit:3413
comp.sys.sinclair:6338 alt.games.video.xbox:34183

��� Fri, 02 Dec 2005 12:56:23 -0500,o(h) The Starglider
<the_starglider2002@wibble.co.uk> ������:

<snip>

> My question was what can the C64 do that the Speccy can't?
>
> And apart from the resolution, which I do concede the C64 has got a
> higher
> "mode", what else? The Speccy can do the rest.
>

I am sad to admit it, but there is one thing that the C64 can do and the
Spectrum (as of now at least) cannot...

see here: <url: http://tfe.c64.org/> and this:
<http://dunkels.com/adam/tfe/>

Someone make something similar for the T/S2068, the Speccy or the ZX81 and
I will stop whining immediately :-)

Phoebus
--
������������ ?? ?????????????? ?????????? ????????????????? ??? Opera:
http://www.opera.com/mail/

From -3437698201833968251
X-Google-Thread: f8760,14baabd141c85454
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!newscon06.news.prodigy.com!prodigy.net!
newsmst01b.news.prodigy.com!prodigy.com!postmaster.news.prodigy.com!
newssvr22.news.prodigy.net.POSTED!5be5f619!not-for-mail
Reply-To: "Russ Gilbert" <russgilb@MUNGEsbcglobal.net>
From: "Russ Gilbert" <russgilb@MUNGEsbcglobal.net>
Newsgroups: comp.sys.atari.8bit
References: <1133440029.586788.312640@g44g2000cwa.googlegroups.com>
Subject: Re: Read Sparta Disks from MyDos
Lines: 14
X-Priority: 3
X-MSMail-Priority: Normal

X-Newsreader: Microsoft Outlook Express 6.00.2800.1409
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1409
Message-ID: <Iz4kf.3045$nA2.417@newssvr22.news.prodigy.net>
NNTP-Posting-Host: 69.220.168.73
X-Complaints-To: abuse@prodigy.net
X-Trace: newssvr22.news.prodigy.net 1133565288 ST000 69.220.168.73 (Fri, 02 Dec 2005 18:14:48 EST)
NNTP-Posting-Date: Fri, 02 Dec 2005 18:14:48 EST
Organization: SBC http://yahoo.sbc.com
X-UserInfo1:
[[PGGWSGFZR]RRXXLBCBNWX@RJ_XPDLMN@GZ_GYO^ZWZUYICD^RAQBKZQTZTX_I[^G_KGFNON[ZOE_AZNVO^\XGGNTCIRPIJH[@RQKBXLRZ@CD^HKANYVW@RLGEZEJN@_WZJBNZYYKVIOR]T]MNMG_Z[YVWSCH_Q[GPC_A@CARQVXDSDA^M]@DRVUM@RBM
Date: Fri, 02 Dec 2005 23:14:48 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:3414

"Larry" <LLppwhite@MUNGEaol.com> wrote in message
news:1133440029.586788.312640@g44g2000cwa.googlegroups.com...
> I'm looking for a utility to at least read Sparta directories from
> MyDos (or other Dos 2 - type dos versions). Is anyone aware of such a
> utility? Thanks.
Nope. I could maybe make one, I have a little program that
reads sector 1 for First Sector Map and First Bit Map, then you can
look at the directory entries, which are 23 bytes, with info about the file
and the filename itself. You just want one that reads filename and size, or
also time/date, in use, deleted?
Russg

From -5818615381751352687
X-Google-Thread: f8760,14baabd141c85454
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!z14g2000cwz.googlegroups.com!not-for-mail
From: stephensheppard@hotmail.com
Newsgroups: comp.sys.atari.8bit
Subject: Re: Read Sparta Disks from MyDos
Date: 2 Dec 2005 16:01:04 -0800
Organization: http://groups.google.com
Lines: 21
Message-ID: <1133568064.706912.303150@z14g2000cwz.googlegroups.com>
References: <1133440029.586788.312640@g44g2000cwa.googlegroups.com>
NNTP-Posting-Host: 64.48.73.135
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1133568069 20229 127.0.0.1 (3 Dec 2005 00:01:09 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Sat, 3 Dec 2005 00:01:09 +0000 (UTC)
User-Agent: G2/0.2

X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Win98; en-US; rv:1.7.12) Gecko/20050915 Firefox/1.0.7,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: z14g2000cwz.googlegroups.com; posting-host=64.48.73.135; posting-account=4ilZLQsAAADHKJufwAjm_Pl2CA076mZi
Xref: g2news1.google.com comp.sys.atari.8bit:3415

Larry wrote:
> I'm looking for a utility to at least read Sparta directories from
> MyDos (or other Dos 2 - type dos versions). Is anyone aware of such a
> utility? Thanks.

I'd be interested in such a utility too! (Pre-made or write my own)

Anyone have a link for the various SpartaDOS disk layouts? I'm personally interested in 1.1H and 3.2xx (the one realeased to PD is what version?), not so much for SpartaDOS X. Reading Bewesoft DOS disks would be good too (if there is any difference vs SpartaDOS formats).

Additionally, I would like to be able to copy files off SpartaDOS disks using MyDOS, not just view directories.

Taking this a little further, are there any Atari utilties that are good at identifying DOS disks, the format and the version number?

- Steve Sheppard

From -662540224912832179
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,public
X-Google-Language: ENGLISH,ASCII-7-bit
From: "Clockmeister" <no-one@nowhere.com>
Newsgroups: comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
References: <438fa044@duster.adelaide.on.net> <rqNjf.8685$ea6.6159@news-server.bigpond.net.au> <438fb748$1@duster.adelaide.on.net> <rZOjf.8734$ea6.3146@news-server.bigpond.net.au> <438fcaa7@duster.adelaide.on.net> <ndQjf.8779$ea6.5094@news-server.bigpond.net.au> <439002df@duster.adelaide.on.net> <3210p15k3mq6q38ia6sip5e7n3kfjleanh@4ax.com> <43900ff3@duster.adelaide.on.net> <the0p1hk6qnt4na5ikn7d0524htu3ok704@4ax.com> <43903f3d@duster.adelaide.on.net> <3h21p11108k7lt0h6anibnp45quvqu658o@4ax.com>
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Date: Sat, 3 Dec 2005 08:36:50 +0800
Lines: 35
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180

X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
NNTP-Posting-Host: ppp171-253.lns1.per1.internode.on.net
Message-ID: <4390e8a8@duster.adelaide.on.net>
X-Trace: duster.adelaide.on.net 1133570216 150.101.171.253 (3 Dec 2005 11:06:56 +1050)
Path: g2news1.google.com!news3.google.com!news.glorb.com!newsfeeds.ihug.co.nz!ihug.co.nz!news.xtra.co.nz!news-south.connect.com.au!duster.adelaide.on.net!not-for-mail
Xref: g2news1.google.com comp.sys.cbm:12241 comp.sys.atari.8bit:3416 comp.sys.sinclair:6358 alt.games.video.xbox:34270

"The Starglider" <the_starglider2002@wibble.co.uk> wrote in message news:3h21p11108k7lt0h6anibnp45quvqu658o@4ax.com...
> On Fri, 2 Dec 2005 20:33:58 +0800, "Clockmeister" <no-one@nowhere.com>
> wrote:
>
>>
>>"The Starglider" <the_starglider2002@wibble.co.uk> wrote in message
>>news:the0p1hk6qnt4na5ikn7d0524htu3ok704@4ax.com...
>>> On Fri, 2 Dec 2005 17:12:15 +0800, "Clockmeister" <no-one@nowhere.com>
>>> wrote:
>>>
>>>>
>>>>"The Starglider" <the_starglider2002@wibble.co.uk> wrote in message
>>>>news:3210p15k3mq6q38ia6sip5e7n3kfjleanh@4ax.com...
>>>
>>>
>>>>>
>>>> C64=custom chips
>>>> Speccy=none
>>>>>
>>>> Faster? Spectrum
>>>>
>>>>It couldn't do anything approaching what the C64 was capable of, so no
>>>>contest there.
>>>>
>>> What could the C64 do that the Spectrum couldn't?
>>
>>Play SID tunes.
>>
> The 128k can do SID type music no problem.

Nothing like a the SID, it sounds crap. Next...

From 1837408256248067185
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af

X-Google-Attributes: gid105753,gidf8760,gidf4600,public
X-Google-Language: ENGLISH,ASCII-7-bit
From: "Clockmeister" <no-one@nowhere.com>
Newsgroups: comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair
References: <438f956e@duster.adelaide.on.net> <aHMjf.8638$ea6.19@news-server.bigpond.net.au> <438fa044@duster.adelaide.on.net> <rqNjf.8685$ea6.6159@news-server.bigpond.net.au> <438fb748$1@duster.adelaide.on.net> <rZOjf.8734$ea6.3146@news-server.bigpond.net.au> <438fcaa7@duster.adelaide.on.net> <ndQjf.8779$ea6.5094@news-server.bigpond.net.au> <439002df@duster.adelaide.on.net> <3210p15k3mq6q38ia6sip5e7n3kfjleanh@4ax.com> <43900ff3@duster.adelaide.on.net> <the0p1hk6qnt4na5ikn7d0524htu3ok704@4ax.com> <43903f3d@duster.adelaide.on.net> <3vb8dtF152eqrU1@individual.net>
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Date: Sat, 3 Dec 2005 08:37:11 +0800
Lines: 16
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Response
NNTP-Posting-Host: ppp171-253.lns1.per1.internode.on.net
Message-ID: <4390e8bb@duster.adelaide.on.net>
X-Trace: duster.adelaide.on.net 1133570235 150.101.171.253 (3 Dec 2005 11:07:15 +1050)
Path: g2news1.google.com!news3.google.com!news.glorb.com!newsfeeds.ihug.co.nz!ihug.co.nz!news.xtra.co.nz!news-south.connect.com.au!duster.adelaide.on.net!not-for-mail
Xref: g2news1.google.com comp.sys.cbm:12242 comp.sys.atari.8bit:3417 comp.sys.sinclair:6359

"Matthew Westcott" <gasman@raww.org> wrote in message news:3vb8dtF152eqrU1@individual.net...
> Clockmeister wrote:
>> "The Starglider" <the_starglider2002@wibble.co.uk> wrote in message
>> news:the0p1hk6qnt4na5ikn7d0524htu3ok704@4ax.com...
>>
>>>What could the C64 do that the Spectrum couldn't?
>>
>> Play SID tunes.
>
> http://www.pouet.net/prod.php?which=11147

That is playing them, but you're not hearing them.

From 4359322735802848348
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af

X-Google-Attributes: gid105753,gidf8760,gidf4600,public
X-Google-Language: ENGLISH,ASCII-7-bit
From: "Clockmeister" <no-one@nowhere.com>
Newsgroups: comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair
References: <uzLjf.8556$ea6.5392@news-server.bigpond.net.au>
<438f956e@duster.adelaide.on.net> <aHMjf.8638$ea6.19@news-server.bigpond.net.au>
<438fa044@duster.adelaide.on.net> <rqNjf.8685$ea6.6159@news-server.bigpond.net.au>
<438fb748$1@duster.adelaide.on.net> <rZOjf.8734$ea6.3146@news-
server.bigpond.net.au> <438fcaa7@duster.adelaide.on.net>
<ndQjf.8779$ea6.5094@news-server.bigpond.net.au> <439002df@duster.adelaide.on.net>
<3210p15k3mq6q38ia6sip5e7n3kfjleanh@4ax.com>
<qmr0p1lio1ns9251hft6komht91lt44pvr@4ax.com>
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Date: Sat, 3 Dec 2005 08:40:03 +0800
Lines: 57
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
NNTP-Posting-Host: ppp171-253.lns1.per1.internode.on.net
Message-ID: <4390e966$1@duster.adelaide.on.net>
X-Trace: duster.adelaide.on.net 1133570406 150.101.171.253 (3 Dec 2005 11:10:06
+1050)
Path: g2news1.google.com!news3.google.com!news.glorb.com!newsfeeds.ihug.co.nz!
ihug.co.nz!news.xtra.co.nz!news-south.connect.com.au!duster.adelaide.on.net!not-
for-mail
Xref: g2news1.google.com comp.sys.cbm:12243 comp.sys.atari.8bit:3418
comp.sys.sinclair:6360

"W Marsh" <wayneDOTmarshATgmailDOTcom@> wrote in message
news:qmr0p1lio1ns9251hft6komht91lt44pvr@4ax.com...
> On Fri, 02 Dec 2005 08:26:36 +0000, The Starglider
> <the_starglider2002@wibble.co.uk> wrote:
>
>>On Fri, 2 Dec 2005 16:16:28 +0800, "Clockmeister" <no-one@nowhere.com>
>>wrote:
>>
>>
>>>>>>
>>>>>>You just said it was slower.
>>>>>>
>>>>>
>>>>>
>>>>> Not in operation it isn't.
>>>>
>>>> 8mhz is faster than 7.14mhz.
>>>>>
>>>
>>>In actual use the ST isn't faster because the CPU has to do virtually
>>>everything.
>>>

>>It's always the classic argument that Commodore users try to use as ammo.
>>
>>"Oh, my commodore was faster as it had custom chips!".
>>
>>When will you guys admit that custom chips or not, it doesn't equal that
>>the
>>computer was faster.
>>
>>C64=custom chips
>>Speccy=none
>>
>>Faster? Spectrum
>>
>>Now you've moved onto the ST and Amiga. Still the same argument though. I
>>believe the ST was still faster than the Amiga, even with it's custom
>>chips.
>>
>>Hell the Sam Coupe was almost as fast, and that didn't have fancy custom
>>chips
>>*AND* it was only an 8 bit machine!
>
> You guys need to get over this.
>
> Take a leaf out of Nintendo's book - they've actually said "Our latest
> machine won't be at all as powerful as its competition". They're
> relying on good software and innovation rather than specs. Okay, they
> might fall flat on that one, but if they can say that about their own
> machine that will decide the future of their company, perhaps you
> should let go and stop having these hateful arguments about computers
> that are 20+ years old.

As far as I'm concerned it is just in jest.

From 772710780793200732
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,public
X-Google-Language: ENGLISH,ASCII-7-bit
From: "Clockmeister" <no-one@nowhere.com>
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
References: <1133327818.894558.34980@g43g2000cwa.googlegroups.com>
<Xqejf.18468$Lw5.9581@text.news.blueyonder.co.uk>
<1133351752.808226.146190@g49g2000cwa.googlegroups.com>
<1133352451.027678.172550@g49g2000cwa.googlegroups.com>
<MPG.1df7cc2b8d21916d989a0b@news.chi.sbcglobal.net>
<3v6j24F12ubt5U1@individual.net> <dgpjf.364$n84.254@trnddc06>
<Pine.LNX.4.62.0511301950020.14853@static-141-149-129-16.buff.east.verizon.net>

<Wyujf.6888$AB2.3546@trnddc08> <pan.2005.12.01.13.54.19.874687@charter.net>
<438f0398@duster.adelaide.on.net> <qDLjf.8564$ea6.2941@news-server.bigpond.net.au>
<438f94d4@duster.adelaide.on.net> <mGMjf.8636$ea6.2974@news-server.bigpond.net.au>
<438fa236@duster.adelaide.on.net> <IsNjf.8689$ea6.1243@news-server.bigpond.net.au>
<438fb8b0@duster.adelaide.on.net> <pan.2005.12.02.14.06.08.298860@charter.net>
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
Date: Sat, 3 Dec 2005 08:43:13 +0800
Lines: 27
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
NNTP-Posting-Host: ppp171-253.lns1.per1.internode.on.net
Message-ID: <4390ea25$1@duster.adelaide.on.net>
X-Trace: duster.adelaide.on.net 1133570597 150.101.171.253 (3 Dec 2005 11:13:17
+1050)
Path: g2news1.google.com!news2.google.com!news3.google.com!news.glorb.com!
newsfeeds.ihug.co.nz!ihug.co.nz!news.xtra.co.nz!news-south.connect.com.au!
duster.adelaide.on.net!not-for-mail
Xref: g2news1.google.com comp.sys.cbm:12245 comp.sys.atari.8bit:3419
comp.sys.sinclair:6362 alt.games.video.xbox:34272

"Ronald J. Hall" <dark_lord@charter.net> wrote in message
news:pan.2005.12.02.14.06.08.298860@charter.net...
> On Fri, 02 Dec 2005 10:59:57 +0800, Clockmeister wrote:
>
>> "Mark Bedingfield" <mark@nomorespamplease.computercom.com.au> wrote in
>> message news:IsNjf.8689$ea6.1243@news-server.bigpond.net.au...
>>> Clockmeister wrote:
>
>>> So how is the 16bit DSP driven sound on the A1200 anyway?
>>>
>>
>> Possibly more common then Falcons.
>> http://amiga.resource.cx/exp/search.pl?dir=audio
>>
>> Quite a number of options there.
>
> I'm sorry, I couldn't find prices for those cards. How much does it cost
> to make an Amiga comparable, audio wise, to a stock Falcon? :-)
>

What does that have to do with what was being discussed?

Where would you find a Falcon period?

From -1837083469227455597

X-Google-Thread: f8760,d631fddc7129bd6c
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!newshub.sdsu.edu!tethys.csu.net!
nntp.csufresno.edu!sn-xit-02!sn-xit-06!sn-post-01!supernews.com!
corp.supernews.com!not-for-mail
From: jdplace@REMOVESPAMcableone.net (Joseph D. Place)
Newsgroups: comp.sys.atari.8bit
Subject: Re: SIO2ST?
Date: Sat, 03 Dec 2005 01:31:53 -0000
Message-ID: <11p1tc96sn592cf@corp.supernews.com>
References: <pqdjf.34916$s92.18080@bignews6.bellsouth.net>
<11ou55a486a1677@corp.supernews.com> <mmUjf.32129$i7.15474@bignews2.bellsouth.net>
X-Newsreader: NEWSie Version 0.96 (Atari)
X-Complaints-To: abuse@supernews.com
Lines: 29
Xref: g2news1.google.com comp.sys.atari.8bit:3420

On 2 Dec 2005 04:23:46 -, "Phantom" wrote:
>
>"Joseph D. Place" <jdplace@REMOVESPAMcableone.net> wrote in message
>news:11ou55a486a1677@corp.supernews.com...
>>>.
>> You can use a standard SIO2PC cable with 800XLDJ (800XL DeeJay)
>> software. Works great!
>>
>
>You mean you can actually use the SIO2PC board on a ST/STE/Falcon as
>long as
>they will run 800XLDJ?????
>
>With no modifications???
>
>
>That would be great, let me know if I understood you correct.
>
>phantomm@bellsouth.net
>
>
>
>.
No mods on ST or 520/1040STe. Falcon must be modified, not sure
about Mega or TT.
--
Joseph D. Place
ATARI FalconCT60, 1040STE, STacy4, Portfolio, 130XE, 400
http://www.josephplace.com

From 6227294696801169701
X-Google-Thread: f8760,5817d5f040f09de
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit

Path: g2news1.google.com!news2.google.com!proxad.net!213.200.89.82.MISMATCH!
tiscali!newsfeed1.ip.tiscali.net!border2.nntp.ams.giganews.com!nntp.giganews.com!
sn-ams-06!sn-ams-05!sn-post-ams-01!sn-post-ams-02!sn-post-01!supernews.com!
corp.supernews.com!not-for-mail
From: jdplace@REMOVESPAMcableone.net (Joseph D. Place)
Newsgroups: comp.sys.atari.8bit
Subject: Re: Connecting 8-bit to Falcon
Date: Sat, 03 Dec 2005 01:35:27 -0000
Message-ID: <11p1tivpr0dsj5a@corp.supernews.com>
References: <ycdjf.34915$s92.3710@bignews6.bellsouth.net>
<438dbd50f98770@comcast.net> <11ou521mppje021@corp.supernews.com>
<XxUjf.32203$i7.7697@bignews2.bellsouth.net>
X-Newsreader: NEWSie Version 0.96 (Atari)
X-Complaints-To: abuse@supernews.com
Lines: 53
Xref: g2news1.google.com comp.sys.atari.8bit:3421

On 2 Dec 2005 04:36:07 -, "Phantom" wrote:
>
>"Joseph D. Place" <jdplace@REMOVESPAMcableone.net> wrote in message
>news:11ou521mppje021@corp.supernews.com...
>> On 30 Nov 2005 15:55:10 , "Edward S. Baiz Jr." wrote:
>>>
>>>I connect my Atari XE to my Hades060 using the SIO cable and 800XLDJ
>>>software.
>>>
>>>.
>> I tried this with my Falcon, but discovered hardware mods are
>> necessary. Forgive me if I am incorrect, but I think it is because
>> of the SCC chip instead of MFP like the ST. I have the SIO2PC cable
>> connected to my 1040STe with 800XLDJ and it works great (wasn't
>> willing to modify my Falcon).
>>
>Maybe that site had sometime to do with modifying the Falcon for the
>SIO2PC.
>
>But I don't remember seeing it.
>
>It looked liked they were hard wiring a 800XL to the Falcon so that both
>machines could
>be used while connected together. If the SIO2PC doesn't work with the
>Falcon, then maybe
>this was a way to get them connected together.
>
>BTW, When you connect an 8-bit such as a 800XL to a 1040STE with the
>SIO2PC,
>Where does the SIO2PC connect in the 800XL Chain if you have a couple of
>disk drives
>attached and maybe a Printer or someother SIO Device?
>
>Can you have alot of stuff like the above connected to the 800XL and
>still be able to use
>the SIO2PC hardware on the 1040STE?

>
>Does the SIO2PC hardware connection on the 8-bit side connect at the end
>of the
>daisy chain of SIO cables?
>
>phantomm@bellsouth.net
>
>
>
>.
I have the cable at the 1040STe (at the end of the chain).

--
Joseph D. Place
ATARI FalconCT60, 1040STE, STacy4, Portfolio, 130XE, 400
http://www.josephplace.com

From 6617157620292919131
X-Google-Thread: f8760,14baabd141c85454
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g47g2000cwa.googlegroups.com!not-for-
mail
From: "Larry" <LLppwhite@aol.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Read Sparta Disks from MyDos
Date: 2 Dec 2005 18:46:11 -0800
Organization: http://groups.google.com
Lines: 15
Message-ID: <1133577971.659767.263070@g47g2000cwa.googlegroups.com>
References: <1133440029.586788.312640@g44g2000cwa.googlegroups.com>
   <Iz4kf.3045$nA2.417@newssvr22.news.prodigy.net>
NNTP-Posting-Host: 64.12.117.11
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1133577976 2777 127.0.0.1 (3 Dec 2005 02:46:16 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Sat, 3 Dec 2005 02:46:16 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; AOL 9.0; Windows NT 5.1;
SV1; .NET CLR 1.0.3705; .NET CLR 1.1.4322),gzip(gfe),gzip(gfe)
X-HTTP-Via: HTTP/1.1 (Velocity/1.0.6 [uScMs f p eN:t cCMp s]), HTTP/1.1 Turboweb
[mtc-tb101 8.3.5], HTTP/1.0 cache-mtc-ae07.proxy.aol.com[400C750B] (Traffic-
Server/5.4.0 [uScM])
Complaints-To: groups-abuse@google.com
Injection-Info: g47g2000cwa.googlegroups.com; posting-host=64.12.117.11;
   posting-account=sOuFuA0AAACrWE950AHmKCUDXcFt63PD
Xref: g2news1.google.com comp.sys.atari.8bit:3422

Hi Russ, Steve-

Russ, if you already have something, I'd appreciate a copy. BASIC?
Perhaps we could all three work on this? I do have the SpartaDos
Construction Set, so I presume that it lays out the details of the disk
architecture. The idea of being able to directly copy files from a SD
disk to a MyDos disk is certainly a good one. Sort of a "PolyCopy --
SD." Sounds interesting, fun, and doable.

Steve, I'm not aware of any utility that could differentiate different
Dos disks. I think that would be pretty difficult, unless the actual
Dos files are on the disk, and of course, it would be simple to
identify Sparta (and probably Bewesoft).
-Larry

From -4175692221251321612
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!news1.optus.net.au!optus!
newsfeeder.syd.optusnet.com.au!news.optusnet.com.au!not-for-mail
Date: Sat, 03 Dec 2005 14:12:41 +1100
From: Mark Bedingfield <atari030@nomorespampleaseoptusnet.com.au>
User-Agent: Mozilla Thunderbird 1.0.7 (Windows/20050923)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
References: <1133327818.894558.34980@g43g2000cwa.googlegroups.com>
<Xqejf.18468$Lw5.9581@text.news.blueyonder.co.uk>
<1133351752.808226.146190@g49g2000cwa.googlegroups.com>
<1133352451.027678.172550@g49g2000cwa.googlegroups.com>
<MPG.1df7cc2b8d21916d989a0b@news.chi.sbcglobal.net>
<3v6j24F12ubt5U1@individual.net> <dgpjf.364$n84.254@trnddc06>
<Pine.LNX.4.62.0511301950020.14853@static-141-149-129-16.buff.east.verizon.net>
<Wyujf.6888$AB2.3546@trnddc08> <pan.2005.12.01.13.54.19.874687@charter.net>
<438f0398@duster.adelaide.on.net> <qDLjf.8564$ea6.2941@news-server.bigpond.net.au>
<438f94d4@duster.adelaide.on.net> <mGMjf.8636$ea6.2974@news-server.bigpond.net.au>
<438fa236@duster.adelaide.on.net> <IsNjf.8689$ea6.1243@news-server.bigpond.net.au>
<438fb8b0@duster.adelaide.on.net> <pan.2005.12.02.14.06.08.298860@charter.net>
<4390ea25$1@duster.adelaide.on.net>
In-Reply-To: <4390ea25$1@duster.adelaide.on.net>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 38
Message-ID: <43910c09$0$9287$afc38c87@news.optusnet.com.au>
NNTP-Posting-Host: 220.237.183.191
X-Trace: 1133579273 9287 220.237.183.191

Xref: g2news1.google.com comp.sys.cbm:12250 comp.sys.atari.8bit:3423
comp.sys.sinclair:6367 alt.games.video.xbox:34295

Clockmeister wrote:
> "Ronald J. Hall" <dark_lord@charter.net> wrote in message
> news:pan.2005.12.02.14.06.08.298860@charter.net...
>
>>On Fri, 02 Dec 2005 10:59:57 +0800, Clockmeister wrote:
>>
>>
>>>"Mark Bedingfield" <mark@nomorespamplease.computercom.com.au> wrote in
>>>message news:IsNjf.8689$ea6.1243@news-server.bigpond.net.au...
>>>
>>>>Clockmeister wrote:
>>
>>>>So how is the 16bit DSP driven sound on the A1200 anyway?
>>>>
>>>
>>>Possibly more common then Falcons.
>>>http://amiga.resource.cx/exp/search.pl?dir=audio
>>>
>>>Quite a number of options there.
>>
>>I'm sorry, I couldn't find prices for those cards. How much does it cost
>>to make an Amiga comparable, audio wise, to a stock Falcon? :-)
>>
>
>
> What does that have to do with what was being discussed?
>
> Where would you find a Falcon period?
>
2 in the room I am typing this in. I have never seen an Amiga sound
card, seen plenty Falcon's tho;-)

One has a CT2, 80 meg of ram, 10 gig hard drive, zip drive, Yamaha cdrw,
Panasonic CD and the other is fitted with a 6 gig hdd and 14 meg ram.
Hows the chip ram on a standard A1200?
My CD32 with SX1 could not hope to compete with the Falcon.

Mark

From -7490705312997996594
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!news1.optus.net.au!optus!
newsfeeder.syd.optusnet.com.au!news.optusnet.com.au!not-for-mail

Date: Sat, 03 Dec 2005 14:29:34 +1100
From: Mark Bedingfield <atari030@nomorespampleaseoptusnet.com.au>
User-Agent: Mozilla Thunderbird 1.0.7 (Windows/20050923)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
References: <1133327818.894558.34980@g43g2000cwa.googlegroups.com>
<1133351752.808226.146190@g49g2000cwa.googlegroups.com>
<1133352451.027678.172550@g49g2000cwa.googlegroups.com>
<MPG.1df7cc2b8d21916d989a0b@news.chi.sbcglobal.net>
<3v6j24F12ubt5U1@individual.net> <dgpjf.364$n84.254@trnddc06>
<Pine.LNX.4.62.0511301950020.14853@static-141-149-129-16.buff.east.verizon.net>
<Wyujf.6888$AB2.3546@trnddc08> <P9vjf.8101$ea6.1906@news-server.bigpond.net.au>
<438e9117$1@duster.adelaide.on.net> <N_wjf.8175$ea6.654@news-
server.bigpond.net.au> <438ebf58$1@duster.adelaide.on.net>
<uzLjf.8556$ea6.5392@news-server.bigpond.net.au> <438f956e@duster.adelaide.on.net>
<aHMjf.8638$ea6.19@news-server.bigpond.net.au> <438fa044@duster.adelaide.on.net>
<rqNjf.8685$ea6.6159@news-server.bigpond.net.au>
<438fb748$1@duster.adelaide.on.net> <rZOjf.8734$ea6.3146@news-
server.bigpond.net.au> <438fcaa7@duster.adelaide.on.net>
<ndQjf.8779$ea6.5094@news-server.bigpond.net.au> <439002df@duster.adelaide.on.net>
In-Reply-To: <439002df@duster.adelaide.on.net>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 201
Message-ID: <43910ffe$0$9292$afc38c87@news.optusnet.com.au>
NNTP-Posting-Host: 220.237.183.191
X-Trace: 1133580287 9292 220.237.183.191
Xref: g2news1.google.com comp.sys.cbm:12256 comp.sys.atari.8bit:3424
comp.sys.sinclair:6369 alt.games.video.xbox:34296

Clockmeister wrote:

<out of control snip>

>>>>>>>>>
>>>>>>>>>Slow and clunky is the GEM/TOS insult to computing coupled with very
>>>>>>>>>ordinary hardware.
>>>>>>>>>
>>>>>>>>
>>>>>>>>Yet it was faster than an A500?
>>>>>>>
>>>>>>>
>>>>>>>It wasn't. Multitasking worked very well on the A500, the GEM/TOS
>>>>>>>hybrid was neither here nor there.
>>>>>>
>>>>>>7.14Mhz Vs 8Mhz?
>>>>>
>>>>>
>>>>>Irrelevant when the CPU couldn't offload some of the workload to custom
>>>>>chips.

>>>>>
>>>>
>>>>You just said it was slower.
>>>>
>>>
>>>
>>>Not in operation it isn't.
>>
>>8mhz is faster than 7.14mhz.
>>
>
> In actual use the ST isn't faster because the CPU has to do virtually
> everything.

It was 8Mhz. It was faster.
>
>
>>>>>Tos worked well for me, I am not sure what you were
>>>>>
>>>>>
>>>>>
>>>>>>doing wrong. I found the Amiga piss farted around too much and took
>>>>>>ages to boot up too.
>>>>>
>>>>>
>>>>>The price you pay for a revolutionary OS. Multitasking was sweet...
>>>>>And those silly partition limitations on the ST... what a joke.
>>>>
>>>>A price I happily didn't pay. Like ram limitations on a Amiga 1000?
>>>
>>>
>>>What RAM limitations? The RAM limitations of the computers were more to
>>>do with economical practicality at that time anyway.
>>
>>How much chip ram did the A1000 have? My STFM had 4 meg.
>>
>
> My STFM certainly did not. It had 1Mb and it was a shit to upgrade it beyond
> that..

I have upgraded a few ST's. The STE has simm slots built in. The STFM's
could use a marpet type upgrade that takes 15 minutes to fit, if you
know what you are doing. I have even done a few chip upgrades as well as
hot wiring in Simms directly. NONE of them were difficult.

> The A1000 could handle 9Mb.

Chip Ram?

>
>
>>>>>>BTW my Atari's Multitask just fine as well.
>>>>>>

>>>>>
>>>>>
>>>>>Not like an Amiga multitasks, and how splintered are the OS choices and
>>>>>compatibilities between them?
>>>>
>>>>How is your knowledge of Magic, Mint, Multitos, Linux, Minix, SMS2,
>>>>Geneva and NetBSD? And which one were you refering to? Magic, Mint,
>>>>Multitos and Geneva are all relatively TOS/GEM compatible.
>>>
>>>
>>>You have just proved my point.
>>
>>Which is?
>
>
> Oh c'mon, with that many choices it's obvious there was something
> desperately wrong with the core.

What is wrong with choice? The Vast majority are just evolutions of the
same OS.
>
>
>>Irrelevant when both the OS and hardware has progressed well beyond the
>>original spec in the case of the Atari.
>>
>>
>>>How well do
>>>
>>>
>>>>ALL WB 1 apps run under current AmigaOS?
>>>>
>>>
>>>
>>>Irrelevant when both the OS and hardware has progressed well beyond the
>>>original spec in the case of the Amiga. And before you start on about the
>>>clones, the Hades was compatibility hell.
>>
>>The Clab Falcon MK2 was the ONLY Atari licenced clone. It was 100%
>>compatible with the Atari Falcon.
>
>
> And what a roaring success it was... not.
>
> All the other clones were developed to
>
>>run Gem apps, not to play Starglider. For that you keep an STFM around.
>>Much like you do on a modern Amiga, unless you emulate. On the Falcon we
>>had Backwards, which was a ST emulator for the Falcon.
>>
>
> Rekick allows you to run even the oldest software on any Amiga.

And Backwards on an Falcon does the same thing.

>
>
>>>>>>>How are your eyes after all that
>>>>>>>
>>>>>>>
>>>>>>>
>>>>>>>
>>>>>>>>>interlacing?
>>>>>>>>>
>>>>>>>>
>>>>>>>>
>>>>>>>>>How did you find space for two monitors?
>>>>>>>
>>>>>>>No trouble, hows the eyes?
>>>>>>>
>>>>>>
>>>>>>
>>>>>>>Fine. Ever heard of productivity mode... or a flicker fixer even?
>>>>>
>>>>>Did they come as standard on an A500 did they?
>>>>
>>>>
>>>>>Any ECS machine with 2.1 could display productivity mode, and standard
>>>>>with A500+.
>>>>
>>>>What about A1000? That is the STFM era. 1985. 2.1 was 1992 was it not?
>>>
>>>
>>> Two very expensive monitors wasn't an option for most either, in fact that
>>> idea was rediculous. At least the A1000 had the option, flickery as one may
>>> have been.

Yup and you could run the Monulator on the ST or Sebra. But no-one used
them for serious use.
>>>
>>>
>>>>ALL 16bit and better Atari's could run with a VGA monitor. That is the
>>>>ST(M/F/FM/E), MegaST/E, TT030 and Falcon030.
>>>
>>>
>>> Too bad if you wanted to play games. I had a VGA monitor on my A500 also,
>>> and it would have worked just as happily on my A1000.

And I have used LCD's on my ST, so what? Incidently with an LCD you can
get ALL resolutions.

>>>
>>>
>>>>> I never needed one on my
>>>>>>>
>>>>>>>
>>>>>>>>SM124.
>>>>>>>>

>
>
> I had one of those, 12" wasn't it. Nice and clear, but way too small.

Only for those that have size issues;-)
>
>
>>>Didn't need to. We didn't need to buy a (hideously expensive at the time)
>>>second monitor either.
>>
>>Didn't need to what?
>>
>
>
> Plug another monitor in just to play games.
>
>
Or use a TV. The STFM had a built in modulator, why did the Amiga omit
it when the majority were used for games playing? Soooo many A500's I
saw with the A520 fitted, what a mess, not to mention the external brick.

Mark

From -3950644792894544349
X-Google-Thread: 105753,8c531c469e30e6af
X-Google-Thread: f8760,8c531c469e30e6af
X-Google-Thread: f4600,8c531c469e30e6af
X-Google-Thread: f5dcb,8c531c469e30e6af
X-Google-Attributes: gid105753,gidf8760,gidf4600,gidf5dcb,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!newsfeed-east.nntpserver.com!nntpserver.com!
statler.nntpserver.com!news1.optus.net.au!optus!newsfeeder.syd.optusnet.com.au!
news.optusnet.com.au!not-for-mail
Date: Sat, 03 Dec 2005 14:38:01 +1100
From: Mark Bedingfield <atari030@nomorespampleaseoptusnet.com.au>
User-Agent: Mozilla Thunderbird 1.0.7 (Windows/20050923)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups:
comp.sys.cbm,comp.sys.atari.8bit,comp.sys.sinclair,alt.games.video.xbox
Subject: Re: ATARI vs. C64 vs Spectrum vs. XBOX 360 ???
References: <1133327818.894558.34980@g43g2000cwa.googlegroups.com>
<Xqejf.18468$Lw5.9581@text.news.blueyonder.co.uk>
<1133351752.808226.146190@g49g2000cwa.googlegroups.com>
<1133352451.027678.172550@g49g2000cwa.googlegroups.com>
<MPG.1df7cc2b8d21916d989a0b@news.chi.sbcglobal.net>
<3v6j24F12ubt5U1@individual.net> <dgpjf.364$n84.254@trnddc06>
<Pine.LNX.4.62.0511301950020.14853@static-141-149-129-16.buff.east.verizon.net>
<Wyujf.6888$AB2.3546@trnddc08> <pan.2005.12.01.13.54.19.874687@charter.net>
<438f0398@duster.adelaide.on.net> <qDLjf.8564$ea6.2941@news-server.bigpond.net.au>
<438f94d4@duster.adelaide.on.net> <mGMjf.8636$ea6.2974@news-server.bigpond.net.au>

<438fa236@duster.adelaide.on.net> <IsNjf.8689$ea6.1243@news-server.bigpond.net.au>
<438fb8b0@duster.adelaide.on.net> <o4Pjf.8738$ea6.6796@news-server.bigpond.net.au>
<438fcb7f$1@duster.adelaide.on.net> <7gQjf.8781$ea6.6937@news-
server.bigpond.net.au> <43900399@duster.adelaide.on.net>
In-Reply-To: <43900399@duster.adelaide.on.net>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 197
Message-ID: <439111f9$0$17703$afc38c87@news.optusnet.com.au>
NNTP-Posting-Host: 220.237.183.191
X-Trace: 1133580793 17703 220.237.183.191
Xref: g2news1.google.com comp.sys.cbm:12257 comp.sys.atari.8bit:3425
comp.sys.sinclair:6370 alt.games.video.xbox:34297

Clockmeister wrote:
> "Mark Bedingfield" <mark@nomorespamplease.computercom.com.au> wrote in
> message news:7gQjf.8781$ea6.6937@news-server.bigpond.net.au...
>
>>Clockmeister wrote:
>>
>>>"Mark Bedingfield" <mark@nomorespamplease.computercom.com.au> wrote in
>>>message news:o4Pjf.8738$ea6.6796@news-server.bigpond.net.au...
>>>
>>>
>>>>Clockmeister wrote:
>>>>
>>>>
>>>>>"Mark Bedingfield" <mark@nomorespamplease.computercom.com.au> wrote in
>>>>>message news:IsNjf.8689$ea6.1243@news-server.bigpond.net.au...
>>>>>
>>>>>
>>>>>
>>>>>>Clockmeister wrote:
>>>>>>
>>>>>>
>>>>>>
>>>>>>>"Mark Bedingfield" <mark@nomorespamplease.computercom.com.au> wrote in
>>>>>>>message news:mGMjf.8636$ea6.2974@news-server.bigpond.net.au...
>>>>>>>
>>>>>>>
>>>>>>>
>>>>>>>
>>>>>>>>Clockmeister wrote:
>>>>>>>>
>>>>>>>>
>>>>>>>>
>>>>>>>>
>>>>>>>>>"Mark Bedingfield" <mark@nomorespamplease.computercom.com.au> wrote
>>>>>>>>>in message news:qDLjf.8564$ea6.2941@news-server.bigpond.net.au...
>>>>>>>>>
>>>>>>>>>
>>>>>>>>>
>>>>>>>>>

>>>>>>>>>
>>>>>>>>>>Clockmeister wrote:
>>>>>>>>>>
>>>>>>>>>>
>>>>>>>>>>
>>>>>>>>>>
>>>>>>>>>>
>>>>>>>>>>>"Ronald J. Hall" <dark_lord@charter.net> wrote in message
>>>>>>>>>>>news:pan.2005.12.01.13.54.19.874687@charter.net...
>>>>>>>>>>>
>>>>>>>>>>>
>>>>>>>>>>>
>>>>>>>>>>>
>>>>>>>>>>>
>>>>>>>>>>>
>>>>>>>>>>>>On Thu, 01 Dec 2005 03:59:50 +0000, Sam Gillett wrote:
>>>>>>>>>>>>
>>>>>>>>>>>>
>>>>>>>>>>>>
>>>>>>>>>>>>
>>>>>>>>>>>>
>>>>>>>>>>>>
>>>>>>>>>>>>
>>>>>>>>>>>>>Jack wanted to build a 16-bit computer better than the Amiga,
>>>>>>>>>>>>>but Irving
>>>>>>>>>>>>>Gould would not let him, and booted him out of the CBM
>>>>>>>>>>>>>organization. So,
>>>>>>>>>>>>>Jack had to settle for second best and build the Atari ST.
>>>>>>>>>>>>>;-)
>>>>>>>>>>>>
>>>>>>>>>>>>Depends. For a MIDI user, second best was the Amiga. :-)
>>>>>>>>>>>>
>>>>>>>>>>>
>>>>>>>>>>>
>>>>>>>>>>>For everyone else the Amiga was best.
>>>>>>>>>>>
>>>>>>>>>>>Listen to an Amiga MOD on an ST for a laugh, it's so pathetic.
>>>>>>>>>>>
>>>>>>>>>>
>>>>>>>>>>Apart from the fact it is Mono on and STFM it sounded OK.
>>>>>>>>>
>>>>>>>>>
>>>>>>>>>No it didn't, it was awful.
>>>>>>>>
>>>>>>>>Yes it did.
>>>>>>>>
>>>>>>>>
>>>>>>>>
>>>>>>>>
>>>>>>>>>The STE easily
>>>>>>>>>
>>>>>>>>>
>>>>>>>>>

>>>>>>>>>
>>>>>>>>>
>>>>>>>>>>sounded as good, if not better (50 Khz).
>>>>>>>>>
>>>>>>>>>
>>>>>>>>>Nope.
>>>>>>>>
>>>>>>>>Yup.
>>>>>>>>
>>>>>>>>
>>>>>>>>
>>>>>>>>
>>>>>>>>>And the Falcon..... Amiga
>>>>>>>>>
>>>>>>>>>
>>>>>>>>>
>>>>>>>>>
>>>>>>>>>
>>>>>>>>>>wasn't in the same league.
>>>>>>>>>>
>>>>>>>>>
>>>>>>>>>
>>>>>>>>>Correct, it actually sold in numbers.
>>>>>>>>
>>>>>>>>So VHS was better than Beta? CD was better than DAT? Spice Girls are
>>>>>>>>better than the Eagles? Numbers do not a computer make. By that
>>>>>>>>analogy the Amiga was a POS compared to a 286.
>>>>>>>
>>>>>>>
>>>>>>>Not at all since I never suggested that the Amiga was better because
>>>>>>>it sold in numbers, only that it did and the Falcon didn't.
>>>>>>
>>>>>>So what is your point? Or was it just an observation?
>>>>>>
>>>>>>So how is the 16bit DSP driven sound on the A1200 anyway?
>>>>>>
>>>>>
>>>>>
>>>>>Possibly more common then Falcons.
>>>>>http://amiga.resource.cx/exp/search.pl?dir=audio
>>>>>
>>>>>Quite a number of options there.
>>>>
>>>>All factory standard were they?
>>>>
>>>>http://www.czuba-tech.com/DEESSE/english/overview.htm
>>>>
>>>>Hows about them apples?
>>>
>>>
>>>I don't use them, I prefer PC's.
>>
>>LOL.

>>
>>
>>>
>>>>Can a stock A1200 play MP3's? My stock Falcon can:-)
>>>>
>>>
>>>So can a stock A4000. Next...
>>
>>In 16bits? 8 tracks of 56001 dsp driven 16 bit 50Khz audio. Mods never
>>sounded so good, swoon.
>
>
> You were talking about Mp3's, now back to Mods? CPU power lacking a bit eh?
>
> Mods sounded the best on what they were written for, Paula.
>
>
>>>>>>>>Next.
>>>>>>>
>>>>>>>
>>>>>>>Careful, your bias is showing.
>>>>>>>
>>>>>>
>>>>>>As is yours;-).
>>>>>>
>>>>>
>>>>>
>>>>>:-P
>>>>
>>>>Nah, nah, nah, nah, neh.
>>>>
>>>>ROTFLMAO.;-).
>>>>
>>>
>>>
>>>We've been here before :-) lol
>>
>>Strangely, yes. Chuckle.
>>
>
>
> Let's let it go, you can't win anyway :-P
>
>
>
Funny that is what Obi Wan Kenobi said.

You are in Perth aren't you? If you are ever in Melbourne, Pop in and I will let you have a listen to a couple of S3M's on a Falcon, through the Altec Lansing speakers I use in here. Heaven.

Mark

From 8413378420476148139
X-Google-Thread: f8760,43f332ed8e6c31dc
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!bigfeed.bellsouth.net!
bignumber.bellsouth.net!news.bellsouth.net!bignews5.bellsouth.net.POSTED!16d8a3f8!
not-for-mail
Reply-To: "Phantom" <phantomm@bellsouth.net>
From: "Phantom" <phantomm@bellsouth.net>
Newsgroups: comp.sys.atari.8bit
References: <1132101720.619070.69700@o13g2000cwo.googlegroups.com>
Subject: Re: Recommended resources for learning how to program A8 games
Lines: 47
Organization: Phantoms Hauntings
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-MIMEOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
X-RFC2646: Format=Flowed; Original
Message-ID: <jhRef.1397$cd1.105@bignews5.bellsouth.net>
X-Complaints-To: abuse@bellsouth.net
X-Abuse-Info: Please forward a copy of all headers for proper handling
X-Trace:
ldjgbllpbapjglppdbdpiflmbcekedmfhojhikkbagflhcboolcdljfkndijljcphafjejclpbhgfggodp
moopmbmbjiaiipljmogieikajghlhajdhfjohcpdjhhbgkeicomaeefmhopdfdhlanajcchgcepcggegcm
jhhibopfakdb
NNTP-Posting-Date: Wed, 16 Nov 2005 20:45:51 EST
Date: Wed, 16 Nov 2005 20:48:10 -0500
Xref: g2news1.google.com comp.sys.atari.8bit:3176

"birdie3" <ktownrox@yahoo.com> wrote in message
news:1132101720.619070.69700@o13g2000cwo.googlegroups.com...
> Hey all. I am new to this group and I just to wanted to ask around and
> see if anyone could direct me to the best learning resources to use
> for
> developing games for the A8. I am starting completely from scratch so
> I
> would need to learn quite a bit I assume. I have a few ideas and I
> would like to give programming a try. Preferrably using 6502 assembly
> language as opposed to basic. Thanks in advance!!
>

One Book I would recommend if you are new to programming on the
Atari 8-bit is called, "Your Atari Computer" "a guide to Atari 400/800
personal computers.

It has well over 400 pages of really good info and program examples.
It will get you started and take you thru Advanced Graphics and Sound.

There are also photos of various Atari Hardware.

When I was learning about Player/Missile Graphics, and
Sound, this Book was the one that helped me the most.

There are alot of good books on the subject, but I think you
will find this one very useful if you can find a copy of it.

It doesn't cover the XL or XE, but everything in the book is
related and all program examples will work on these 8-bits.

Compute! Magazine also did a few good books on various
subjects of programming the Atari 8-bit.

"De Re Atari" is another good one. Might be hard to get ahold of unless
its online somewhere.

Also" Mapping the Atari", and the Updated, Mapping the Atari that
includes info on the XL and XE.

I've seen some of these come up on E-Bay from time to time.

phantomm@bellsouth.net

From -518484105005564673
X-Google-Thread: f8760,6cac0fc075528312,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!bigfeed.bellsouth.net!
bignumber.bellsouth.net!news.bellsouth.net!bignews5.bellsouth.net.POSTED!16d8a3f8!
not-for-mail
Reply-To: "Phantom" <phantomm@bellsouth.net>
From: "Phantom" <phantomm@bellsouth.net>
Newsgroups: comp.sys.atari.8bit
Subject: WTB: The Eternal Dagger
Lines: 15
Organization: Phantoms Hauntings
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-MIMEOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
X-RFC2646: Format=Flowed; Original
Message-ID: <iwRef.1400$cd1.41@bignews5.bellsouth.net>
X-Complaints-To: abuse@bellsouth.net
X-Abuse-Info: Please forward a copy of all headers for proper handling
X-Trace:
ldjgbllpbapjglppdbdpiflmbcekedmfhojhikkbagflhcbokcgdnokgjaojfiocmjfeepegojjcmolgdp
moopmbmbjiaiipljmogieikajghlhajdhfjohcpdjhhbgkdmfolfanffoamjmidfjgdjmfhnddoohjegcm
jhhibopfakdb
NNTP-Posting-Date: Wed, 16 Nov 2005 21:01:50 EST

Date: Wed, 16 Nov 2005 21:04:09 -0500
Xref: g2news1.google.com comp.sys.atari.8bit:3177

Anyone have a original, The Eternal Dagger, game with original box,
manual, and disks, for sale or trade?

I have a copy of it all, but would like to get it all original.

It was made by Strategic Simulations (SSI) and was a followup to
The Wizards Crown, one of my personal favorites on the Atari 8-bit.

Contact me in e-mail if you happen to have it for sale or trade.

phantomm@bellsouth.net

From -4816482974204370621
X-Google-Thread: f8760,43f332ed8e6c31dc
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!z14g2000cwz.googlegroups.com!not-for-
mail
From: "birdie3" <ktownrox@yahoo.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Recommended resources for learning how to program A8 games
Date: 16 Nov 2005 18:17:26 -0800
Organization: http://groups.google.com
Lines: 9
Message-ID: <1132193846.868613.235840@z14g2000cwz.googlegroups.com>
References: <1132101720.619070.69700@o13g2000cwo.googlegroups.com>
   <jhRef.1397$cd1.105@bignews5.bellsouth.net>
NNTP-Posting-Host: 64.228.8.110
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1132193851 5579 127.0.0.1 (17 Nov 2005 02:17:31 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Thu, 17 Nov 2005 02:17:31 +0000 (UTC)
In-Reply-To: <jhRef.1397$cd1.105@bignews5.bellsouth.net>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows 98; .NET CLR
1.1.4322),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: z14g2000cwz.googlegroups.com; posting-host=64.228.8.110;
   posting-account=A4p0jg0AAADuzFMUPH8o-O0dJm3TU69o
Xref: g2news1.google.com comp.sys.atari.8bit:3178

I have been reading a few of the books listed on atariarchives.org.
Considering that I know nothing about programming, I must admit that I
find these texts rather intimidating. It would be great to find a few

books that introduce the reader to beginner programming by outlining
the steps for creating games. It is also quite obvious that this is
complicated not so quickly learned subject and would likely take months
if not years to get really good at. Basic seems like a good place to
start.

From -8510467358539936535
X-Google-Thread: f8760,6c472f6eb7f16765,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!bigfeed.bellsouth.net!
bignumber.bellsouth.net!news.bellsouth.net!bignews5.bellsouth.net.POSTED!16d8a3f8!
not-for-mail

Reply-To: "Phantom" <phantomm@bellsouth.net>
From: "Phantom" <phantomm@bellsouth.net>

Newsgroups: comp.sys.atari.8bit

Subject: Temple of Apshai and Sequels

Lines: 44

Organization: Phantoms Hauntings

X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-MIMEOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
X-RFC2646: Format=Flowed; Original
Message-ID: <mjSef.1684$cd1.1161@bignews5.bellsouth.net>
X-Complaints-To: abuse@bellsouth.net
X-Abuse-Info: Please forward a copy of all headers for proper handling
X-Trace:
ldjgbllpbapjglppdbdpiflmbcekedmfhojhikkbagflhcbocdbfailbgkfifpfgdaneobolfmbhkbdodp
moopmbmbjiaiipljmogieikajghlhajdhfjohcpdjhhbgkcofbhkcahgjdfilaidhiimgddgpallenegcm
jhhibopfakdb
NNTP-Posting-Date: Wed, 16 Nov 2005 21:56:18 EST

Date: Wed, 16 Nov 2005 21:58:38 -0500

Xref: g2news1.google.com comp.sys.atari.8bit:3179

One of my all time favorite games is Temple of Apshai and the
sequels.

I have a full original "Temple" on disk and cassette.
And have most all the sequels and expansions,
but they are disk and manual copies.
I do have the original Manual for Temple of Apshai
Trilogy, but Disk is a backup.

I would like to find the following all original with Box, manuals,
and disks.

HellFire Warrior
The Keys of Acheron (Hellfire Warrior Expansion)
Upper Reaches of Apshai (Temple of Apshai Expansion)

Danger in Drindisti (HellFire Warrior Expansion)
The DateStones of Ryn (Don't have this one at all)
Morloc's Tower (Don't have this one at all)
Sorcerer of Siva (Don't have this one at all)
Temple of Apshai Trilogy

Most of the above titles are listed in a old EPYX catalog that
came with Temple. Except for Danger in Drindisti. I didn't
know about this one until someone sent me a copy years ago.

Would like to know if there are any other expansion disks or
a new title in the Old, Dunjonquest Series by EPYX.

Temple was the first Dungeon type game I played on a Computer,
a friends Atari 400. That was years ago, when it first came out.
I still have the old characters we made up on disk and paper.

Damn, those AntMen were pesky creatures!

I never took time to finish the HellFire Warrior Series.

Anyone still have some of these in original condition?

phantomm@bellsouth.net

From -5606103658853880738
X-Google-Thread: f8760,43f332ed8e6c31dc
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!newscon06.news.prodigy.com!prodigy.net!
newsmst01b.news.prodigy.com!prodigy.com!postmaster.news.prodigy.com!
newssvr19.news.prodigy.com.POSTED!5be5f619!not-for-mail
From: "russg" <russgilb@MUNGEsbcglobal.net>
Newsgroups: comp.sys.atari.8bit
References: <1132101720.619070.69700@o13g2000cwo.googlegroups.com>
<jhRef.1397$cd1.105@bignews5.bellsouth.net>
<1132193846.868613.235840@z14g2000cwz.googlegroups.com>
Subject: Re: Recommended resources for learning how to program A8 games
Lines: 31
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2600.0000
X-MIMEOLE: Produced By Microsoft MimeOLE V6.00.2600.0000
Message-ID: <eVSef.328$rq3.133@newssvr19.news.prodigy.com>
NNTP-Posting-Host: 4.249.168.75
X-Complaints-To: abuse@prodigy.net
X-Trace: newssvr19.news.prodigy.com 1132198602 ST000 4.249.168.75 (Wed, 16 Nov

2005 22:36:42 EST)
NNTP-Posting-Date: Wed, 16 Nov 2005 22:36:42 EST
Organization: SBC http://yahoo.sbc.com
X-UserInfo1:
FKPGGWSGFZR]RRXXLBCBNWX@RJ_XPDLMN@GZ_GYO^ZWZUYICD^RAQBKZQTZTX_I[^G_KGFNON[ZOE_AZN
VO^\XGGNTCIRPIJH[@RQKBXLRZ@CD^HKANYVW@RLGEZEJN@_WZJBNZYYKVIOR]T]MNMG_Z[YVWSCH_Q[G
PC_A@CARQVXDSDA^M]@DRVUM@RBM
Date: Thu, 17 Nov 2005 03:36:42 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:3180

"birdie3" <ktownrox@MUNGEyahoo.com> wrote in message > I have been reading a
few of the books listed on atariarchives.org.
> Considering that I know nothing about programming, I must admit that I
> find these texts rather intimidating. It would be great to find a few
> books that introduce the reader to beginner programming by outlining
> the steps for creating games. It is also quite obvious that this is
> complicated not so quickly learned subject and would likely take months
> if not years to get really good at. Basic seems like a good place to
> start.
OK, start with BASIC. The recommended
'Your Atari Computer' by Poole and McNiff
has a really useful listing of all the Atari BASIC
commands, at the end of the book.
The first few chapters give you easy programming examples.
I remember my first program was from that book, did a marquee type ASCII
graphics.
You can do just about anything with Atari
BASIC. Lots of people use it, even for commercial programs, which is
sometimes
compiled. You can get the game going,
then use BASIC machine code USR routines
for parts that are slow.
Just starting out, it is fun to just write a
'Hello World' program:
10 ? "Birdie3 ";
20 GOTO 10

Luck

From -2095788945002220375
X-Google-Thread: f8760,7785dd9feb90ad98
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!meganewsservers.com!
feeder2.on.meganewsservers.com!feed.cgocable.net!pd7cy1no!shaw.ca!pd7tw2no.POSTED!
53ab2750!not-for-mail
X-Trace-PostClient-IP: 24.68.25.84
From: Shawn Jefferson <sjeffersonTAKETHISOUTTOREPLY@shaw.ca>
Newsgroups: comp.sys.atari.8bit

Subject: Re: the first Atari XE laptop! check this out
Reply-To: sjeffersonTAKETHISOUTTOREPLY@shaw.ca
Message-ID: <5ivnn1l47b64f8po0s41r3msg9s0l24pl9@4ax.com>
References: <smikn1d64g98gd3bkk18k703cdtou6sp4m@4ax.com>
<53jkn1p295ft1stmgn1evb4a9q4nkt2mpl@4ax.com> <11nks26qq0nc6ad@corp.supernews.com>
<suukn1po6j3fvdi1j147sat8ahersd2o9b@4ax.com>
<9IadnQoZtov30ubenZ2dnUVZ_vudnZ2d@comcast.com>
<cqnmn1p3ata9qru3i34sccqsvas8oa7t23@4ax.com>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 17
Date: Thu, 17 Nov 2005 03:53:19 GMT
NNTP-Posting-Host: 24.64.223.206
X-Complaints-To: abuse@shaw.ca
X-Trace: pd7tw2no 1132199599 24.64.223.206 (Wed, 16 Nov 2005 20:53:19 MST)
NNTP-Posting-Date: Wed, 16 Nov 2005 20:53:19 MST
Organization: Shaw Residential Internet
Xref: g2news1.google.com comp.sys.atari.8bit:3181

kevin <kevnospam242@gmail.com>:
>On Wed, 16 Nov 2005 10:25:16 -0500, "Lion Of Judah"
><sonofman1@comcast.net> wrote:
>
>>So every cartridge game is available for play also on disk?
>>
>>I never thought of asking about that before.
>
>yes altho not officially, every game ever put on cart can be loaded
>from disk as well.

There's a few that don't seem to have been converted and cracked. Crime
Busters, and Commando for instance, (as far as I know.)

--
Shawn Jefferson
(fix reply to for email)

From -2749804233058130140
X-Google-Thread: f8760,5effb98e768b460,start
X-Google-Thread: 100062,5effb98e768b460,start
X-Google-Thread: f7ded,5effb98e768b460,start
X-Google-Attributes: gidf8760,gid100062,gidf7ded,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!newsread.com!news-xfer.newsread.com!
nntp.abs.net!news2.wam.umd.edu!bloom-beacon.mit.edu!senator-bedfellow.mit.edu!
dreaderd!not-for-mail
Message-ID: <atari-8-bit/welcome_1132205628@rtfm.mit.edu>
Supersedes: <atari-8-bit/welcome_1131600795@rtfm.mit.edu>
Expires: 8 Dec 2005 05:33:48 GMT
X-Last-Updated: 2005/04/01

From: "Michael Current" <hunmanik@earthlink.net>
Organization: none
Newsgroups: comp.sys.atari.8bit,comp.answers,news.answers
Subject: Welcome to comp.sys.atari.8bit!
Followup-To: comp.sys.atari.8bit
Approved: news-answers-request@MIT.Edu
Originator: faqserv@penguin-lust.mit.edu
Date: 17 Nov 2005 05:33:58 GMT
Lines: 76
NNTP-Posting-Host: penguin-lust.mit.edu
X-Trace: 1132205638 senator-bedfellow.mit.edu 569 18.181.0.29
Xref: g2news1.google.com comp.sys.atari.8bit:3182 comp.answers:2342
news.answers:12993

Archive-name: atari-8-bit/welcome
Posting-Frequency: 7 days
Last-modified: March 25, 2005

Welcome to the comp.sys.atari.8bit newsgroup!

You've found the Usenet newsgroup for discussion about the Atari 8-bit family of computers! These include the 400, 800, 1200XL, 600XL, 800XL, 65XE, 130XE, 800XE, and the XE Game System. Atari, based in Sunnyvale, California, USA, produced this line of computers from 1979-1992.

To see what Atari is up to today visit http://www.atari.com/

NEWSGROUP BACKGROUND:

comp.sys.atari.8bit was created in November 1986, and is unmoderated.
There is no charter for comp.sys.atari.8bit. (It pre-dates that custom.)
This newsgroup was known as net.micro.atari8 from Feb 1986 to Nov 1986.
The earlier net.micro.atari existed from Nov 1982 to Nov 1986.

Please don't try to post binaries in comp.sys.atari.8bit, use the appropriate binaries groups instead.

RELATED NEWSGROUPS:

alt.binaries.comp.atari8bit
comp.sys.atari.announce Moderated by Kevin Savetz.
  `- comp.sys.atari.announce Web Page: http://www.atariarchives.org/csaa/
rec.games.video.atari

E-MAIL LIST:

atari8-l, kept by Maciej Grzeszczuk, info at http://atari.krap.pl/
To subscribe, simply mail a message to majordomo@listserv.krap.pl, with the following line in the body (not the subject) of the message:

subscribe atari8-l

WEB PAGES:

Atari 8-bit Computer Web Ring, kept by Raphael Espino
  Ring Hub: http://www.webring.com/hub?ring=a8bit
  Ring Home Page: http://www.geocities.com/rjespino/a8ring.html

SOFTWARE DOWNLOADS:
XL Search, the Atari 8-Bit File Archive Search Engine (Bill Kendrick)
  http://xlsearch.atari.org/ or http://www.newbreedsoftware.com/xlsearch/

Underground Node #472 (TXG/MNX)
  FTP Host: atari.xs4all.nl   Port: 21
  User: atari8   Pass: atari4ever

Atari SAP Music Archive: http://asma.atari.org

INFORMATION:
Atari 8-Bit Computers: Frequently Asked Questions (Michael Current)
  http://www.cs.uu.nl/wais/html/na-dir/atari-8-bit/faq.html

Atari 8-Bit Computers: Vendors and Developers (Michael Current)
  http://www.cs.uu.nl/wais/html/na-dir/atari-8-bit/vendev.html

Atari 8-bit New User, Emulator Help FAQ (Bill Kendrick)
  http://www.sonic.net/~nbs/new_and_emu.html

Atari Disk Image FAQ (Steve Tucker)
  http://www.atarimax.com/ape/docs/DiskImageFAQ/

Cartridge List for the Classic Atari 800/XL/XE Computers (Andrew Krieg)
  http://www.execpc.com/~krieg/links/8bit.carts

Atari 8-Bit Telnet BBS List (Nolan Friedland)
  http://www.ilmarinen.us/spacebbs/bbs-telnet.html

Atari 8-Bit Dialup BBS List (Nolan Friedland)
  http://www.ilmarinen.us/spacebbs/bbs-dialup.html

ONLINE MAGAZINES:
http://www.myatari.net/   MyAtari
http://www.atarinews.org/ Atari Online News, Etc. (A-ONE)
http://www.ataritimes.com/ The Atari Times

From -1957578754403889323
X-Google-Thread: f8760,7785dd9feb90ad98
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!mpls-
transit-01.news.qwest.net!207.225.159.1.MISMATCH!feed.news.qwest.net!
news.uswest.net.POSTED!not-for-mail
From: Velcro_SP <NOdaclmi@cavtel.netSPAM>
Newsgroups: comp.sys.atari.8bit
Subject: Re: the first Atari XE laptop! check this out
Message-ID: <okmon1t6aigjdlvf6n56h22u9mi1h5edbe@4ax.com>
References: <smikn1d64g98gd3bkk18k703cdtou6sp4m@4ax.com>
<53jkn1p295ft1stmgn1evb4a9q4nkt2mpl@4ax.com> <11nks26qq0nc6ad@corp.supernews.com>
<suukn1po6j3fvdi1j147sat8ahersd2o9b@4ax.com>

<9IadnQoZtov30ubenZ2dnUVZ_vudnZ2d@comcast.com>
<cqnmn1p3ata9qru3i34sccqsvas8oa7t23@4ax.com>
X-Newsreader: Forte Agent 1.93/32.576 English (American)
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 3
Date: Thu, 17 Nov 2005 05:26:27 -0500
NNTP-Posting-Host: 216.49.75.179
X-Trace: news.uswest.net 1132223390 216.49.75.179 (Thu, 17 Nov 2005 04:29:50 CST)
NNTP-Posting-Date: Thu, 17 Nov 2005 04:29:50 CST
Xref: g2news1.google.com comp.sys.atari.8bit:3183

Really great! Where do I get mine? ;)

From -8920951683685166707
X-Google-Thread: f8760,22c322dd8a4b5ea6,start
X-Google-Thread: 111a55,22c322dd8a4b5ea6,start
X-Google-Thread: fa2dd,22c322dd8a4b5ea6,start
X-Google-Attributes: gidf8760,gid111a55,gidfa2dd,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!newsread.com!news-xfer.newsread.com!
logbridge.uoregon.edu!pln-e!spln!rex!extra.newsguy.com!newsp.newsguy.com!
onyx.spiritone.com!atari
From: Bravo Sierra Computers <atari@aracnet.com>
Newsgroups: comp.sys.atari.8bit,comp.sys.atari.st,pdx.forsale
Subject: AD: E-Mail/Mailing Lists & Atari Survey!
Date: Thu, 17 Nov 2005 02:08:37 -0800
Organization: http://extra.newsguy.com
Lines: 18
Message-ID: <Pine.LNX.4.44.0511170205250.18616-100000@onyx.spiritone.com>
NNTP-Posting-Host: p-064.newsdawg.com
Mime-Version: 1.0
Content-Type: TEXT/PLAIN; charset=US-ASCII
X-X-Sender: atari@onyx.spiritone.com
Xref: g2news1.google.com comp.sys.atari.8bit:3184 comp.sys.atari.st:4551
pdx.forsale:1812

Sign Up for Atari Mailing Lists either by E-Mail or Postal Mail! From
Bravo Sierra Computers Atari Resale or the Portland Atari Club, Goto:

http://www.aracnet.com/~atari/maillist.htm   Mail lists and surveys!

I cant read your mind, so fill out the survey so I can get to know you. It
helps me figure out your Atari needs and Interests. Feel free to fill out
the Atari Survey on my Contact Page! Goto my Link above. Thank You.

Please Direct all Replies Through E-Mail to: BenSells@Atari.org or
Atari@aracnet.com. If you can't reach me, see my info at the Bottom!

Atari Jaguar, 8 Bit and ST Games/Software, Hardware/Accessories & References/
Books. FREE Catalogs on Ben's Domain at http://BensCatalogs.Atari.org or at
http://BenSells.Atari.org Catalogs can be attached to,Requested by & Received
Through E-Mail at Atari@aracnet.com or BenSells@Atari.org and Please Specify
Atari 8 Bit, ST, Jaguar and/or all 3! Or Call Ben anytime at (503)256-9974!!!

From -4028101834199945670
X-Google-Thread: f8760,6c472f6eb7f16765
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Thu, 17 Nov 2005 09:58:32 -0600
From: "Lion Of Judah" <sonofman1@comcast.net>
Newsgroups: comp.sys.atari.8bit
References: <mjSef.1684$cd1.1161@bignews5.bellsouth.net>
Subject: Re: Temple of Apshai and Sequels
Date: Thu, 17 Nov 2005 10:58:17 -0500
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-MIMEOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
X-RFC2646: Format=Flowed; Response
Message-ID: <9-qdnThikM41NeHeRVn-rQ@comcast.com>
Lines: 54
NNTP-Posting-Host: 65.34.167.21
X-Trace: sv3-XXlHLD/
Lh3N3ANIU1/9CZ5U2rzJAQ+EqYsbZ71uGPpOniGcCsUdI4UT1nS4WI4aYAmxjAR4fRx13wti!jgJjKwyn/
+dilCXgf17dUWev5LKEgluiCAANtB8MIPwcrBVEtzCrmcf0MERWvqD6UCIZ5C1HrCT9
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:3185

Try looking through this list...

http://www.myatari.com/bc800d.txt

If it's listed they should have it. Good luck.

"Phantom" <phantomm@bellsouth.net> wrote in message
news:mjSef.1684$cd1.1161@bignews5.bellsouth.net...
>
> One of my all time favorite games is Temple of Apshai and the
> sequels.
>
> I have a full original "Temple" on disk and cassette.

> And have most all the sequels and expansions,
> but they are disk and manual copies.
> I do have the original Manual for Temple of Apshai
> Trilogy, but Disk is a backup.
>
> I would like to find the following all original with Box, manuals,
> and disks.
>
> HellFire Warrior
> The Keys of Acheron (Hellfire Warrior Expansion)
> Upper Reaches of Apshai (Temple of Apshai Expansion)
> Danger in Drindisti (HellFire Warrior Expansion)
> The DateStones of Ryn (Don't have this one at all)
> Morloc's Tower (Don't have this one at all)
> Sorcerer of Siva (Don't have this one at all)
> Temple of Apshai Trilogy
>
> Most of the above titles are listed in a old EPYX catalog that
> came with Temple. Except for Danger in Drindisti. I didn't
> know about this one until someone sent me a copy years ago.
>
> Would like to know if there are any other expansion disks or
> a new title in the Old, Dunjonquest Series by EPYX.
>
> Temple was the first Dungeon type game I played on a Computer,
> a friends Atari 400. That was years ago, when it first came out.
> I still have the old characters we made up on disk and paper.
>
> Damn, those AntMen were pesky creatures!
>
> I never took time to finish the HellFire Warrior Series.
>
> Anyone still have some of these in original condition?
>
> phantomm@bellsouth.net
>
>
>
>

From -4046408108663799477
X-Google-Thread: f8760,7785dd9feb90ad98
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!novia!news-xfer.nntp.sonic.net!
posts.news.sonic.net!nnrp0.nntp.sonic.net!not-for-mail
Message-ID: <437ccbc2$0$75816$742ec2ed@news.sonic.net>
From: bill@newbreedsoftware.com (William Kendrick)
Subject: Re: the first Atari XE laptop! check this out

Newsgroups: comp.sys.atari.8bit
References: <smikn1d64g98gd3bkk18k703cdtou6sp4m@4ax.com>
User-Agent: tin/1.4.2-20000205 ("Possession") (UNIX) (Linux/2.4.31-B-STAND (i686))
Date: 17 Nov 2005 18:28:18 GMT
Lines: 13
NNTP-Posting-Date: 17 Nov 2005 18:28:18 GMT
NNTP-Posting-Host: 3b92b22d.news.sonic.net
X-Trace:
DXC=OOF4Yb@8jdY^4^D9Yb2Cb\m4K\QM1CV^P1OYf0H`?;XQ]S_>\L1:doX:oF=1i9HD6TEom^:gNP8[Vd
V7V]d\EoAY
X-Complaints-To: abuse@sonic.net
Xref: g2news1.google.com comp.sys.atari.8bit:3186

kevin <kevnospam242@gmail.com> wrote:
> now this is cool as hell:

> http://benheck.com/phpBB/viewtopic.php?t=7387

Agreed. Cool as hell. (I do agree w/ someone else around here, though...
what's with the woodgrain!? :))

--
-bill!
bill@newbreedsoftware.com
http://www.newbreedsoftware.com/

From 1555521981096327192
X-Google-Thread: f8760,43f332ed8e6c31dc
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!atl-c05.usenetserver.com!
news.usenetserver.com!cycny01.gnilink.net!cyclone1.gnilink.net!gnilink.net!
nx01.iad01.newshosting.com!newshosting.com!novia!news-xfer.nntp.sonic.net!
posts.news.sonic.net!nnrp0.nntp.sonic.net!not-for-mail
Message-ID: <437ccc75$0$75816$742ec2ed@news.sonic.net>
From: bill@newbreedsoftware.com (William Kendrick)
Subject: Re: Recommended resources for learning how to program A8 games
Newsgroups: comp.sys.atari.8bit
References: <1132101720.619070.69700@o13g2000cwo.googlegroups.com>
<jhRef.1397$cd1.105@bignews5.bellsouth.net>
User-Agent: tin/1.4.2-20000205 ("Possession") (UNIX) (Linux/2.4.31-B-STAND (i686))
Date: 17 Nov 2005 18:31:18 GMT
Lines: 25
NNTP-Posting-Date: 17 Nov 2005 18:31:18 GMT
NNTP-Posting-Host: 3b92b22d.news.sonic.net
X-Trace: DXC=5lGT>N30_;
[NHP9MdA_mJSm4K\QM1CV^P1OYf0H`?;XQ]S_>\L1:doX:oF=1i9HD6TEom^:gNP8[VdV7V]d\EoAY
X-Complaints-To: abuse@sonic.net
Xref: g2news1.google.com comp.sys.atari.8bit:3187

Phantom <phantomm@bellsouth.net> wrote:

> "De Re Atari" is another good one. Might be hard to get ahold of unless
> its online somewhere.

> Also" Mapping the Atari", and the Updated, Mapping the Atari that
> includes info on the XL and XE.

Yep, full text of both are online!

  De Re Atari:
    http://www.atariarchives.org/dere/

  Mapping:
    http://www.atariarchives.org/mapping/

> I've seen some of these come up on E-Bay from time to time.

No doubt some of the Atari retailers still have copies, too...

--
-bill!
bill@newbreedsoftware.com
http://www.newbreedsoftware.com/

From 3058944173175939916
X-Google-Thread: f8760,7785dd9feb90ad98
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!peer01.cox.net!cox.net!p01!
dukeread01.POSTED!53ab2750!not-for-mail
From: kevin <kevnospam242@gmail.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: the first Atari XE laptop! check this out
Message-ID: <hnkpn15rjp8u10019aqmoi8nrdldlskp6e@4ax.com>
References: <smikn1d64g98gd3bkk18k703cdtou6sp4m@4ax.com>
<437ccbc2$0$75816$742ec2ed@news.sonic.net>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 19
Date: Thu, 17 Nov 2005 14:01:35 -0500
NNTP-Posting-Host: 68.230.155.106
X-Complaints-To: abuse@cox.net
X-Trace: dukeread01 1132254066 68.230.155.106 (Thu, 17 Nov 2005 14:01:06 EST)
NNTP-Posting-Date: Thu, 17 Nov 2005 14:01:06 EST
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:3188

On 17 Nov 2005 18:28:18 GMT, bill@newbreedsoftware.com (William

Kendrick) wrote:

>Agreed. Cool as hell. (I do agree w/ someone else around here, though...
>what's with the woodgrain!? :))

I think a black and silver model would be cool. I always thought the
XL series looked the coolest and the 800xl seemed to represent the
8bits to me back in the day, altho I always like the 1200xl the best
(and still do) cosmetically.

From 682969792542868715
X-Google-Thread: f8760,dd6d06f35fb1b4a3,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news-xfer.newsread.com!
yellow.newsread.com!netaxs.com!newsread.com!newsfeed00.sul.t-online.de!t-
online.de!fr.ip.ndsoftware.net!62.253.162.218.MISMATCH!news-in.ntli.net!newsrout1-
win.ntli.net!ntli.net!newspeer1-win.ntli.net!newsfe6-win.ntli.net.POSTED!53ab2750!
not-for-mail
From: "richard daley" <richard.daley3@ntlworld.com>
Newsgroups: comp.sys.atari.8bit
Subject: Atari SIO Quintopus
Lines: 9
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2670
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2670
X-RFC2646: Format=Flowed; Original
Message-ID: <7o6ff.154$85.125@newsfe6-win.ntli.net>
Date: Thu, 17 Nov 2005 21:13:39 GMT
NNTP-Posting-Host: 81.100.105.135
X-Complaints-To: http://www.ntlworld.com/netreport
X-Trace: newsfe6-win.ntli.net 1132262019 81.100.105.135 (Thu, 17 Nov 2005 21:13:39
GMT)
NNTP-Posting-Date: Thu, 17 Nov 2005 21:13:39 GMT
Organization: ntl Cablemodem News Service
Xref: g2news1.google.com comp.sys.atari.8bit:3189

Further to my last post, thanks for the help, I gather this is what I need,
are they still available does anyone know ? Or are there any plans out there
?

Thanks

RD

From 3259033450734437308
X-Google-Thread: f8760,dd6d06f35fb1b4a3
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.centurytel.net!
news.centurytel.net.POSTED!not-for-mail
NNTP-Posting-Date: Thu, 17 Nov 2005 20:49:17 -0600
From: Michael Current <hunmanik@earthlink.net>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Atari SIO Quintopus
Date: Thu, 17 Nov 2005 20:49:16 -0600
Message-ID: <s7gqn19p60lk5am12l5cbna00q4osu1p4v@4ax.com>
References: <7o6ff.154$85.125@newsfe6-win.ntli.net>
X-Newsreader: Forte Free Agent 3.1/32.783
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 17
NNTP-Posting-Host: 69.179.111.30
X-Trace: sv3-
OsiSf0rS3ThtvWBMhfjYYNcOvfSNMz9y1owM9Xgxue2FvwsxyI08sI9DPPk9v4pOKmT9JkiP+7uZO8I!
0D8ohq703RpYVLhqi7FS8pledqPR3rY/Rq3dXpfv6cNszBV/a2WvIe33gxLqjIUSnMsjG088UHw1!
aCbLjNzCbHYYUvTaB7shSbAft/U29Qg=
X-Complaints-To: abuse@centurytel.net
X-DMCA-Complaints-To: abuse@centurytel.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:3190

On Thu, 17 Nov 2005 21:13:39 GMT, "richard daley"
<richard.daley3@ntlworld.com> wrote:

>Further to my last post, thanks for the help, I gather this is what I need,
>are they still available does anyone know ? Or are there any plans out there
>?

It appears that they're still available:

http://www.nleaudio.com/css/products.htm

-Michael

Michael Current, mailto:hunmanik@earthlink.net

8-bit Atari FAQs, http://www.cs.uu.nl/wais/html/na-dir/atari-8-bit/.html
St. Paul Atari Computer Enthusiasts, http://space.atari.org/

From -8882632823511683414
X-Google-Thread: f8760,dd6d06f35fb1b4a3
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g44g2000cwa.googlegroups.com!not-for-mail
From: "Lee" <melee5@my-deja.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Atari SIO Quintopus
Date: 18 Nov 2005 02:13:00 -0800
Organization: http://groups.google.com
Lines: 41
Message-ID: <1132308780.564337.86580@g44g2000cwa.googlegroups.com>
References: <7o6ff.154$85.125@newsfe6-win.ntli.net>
NNTP-Posting-Host: 63.163.156.162
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1132308785 473 127.0.0.1 (18 Nov 2005 10:13:05 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Fri, 18 Nov 2005 10:13:05 +0000 (UTC)
In-Reply-To: <7o6ff.154$85.125@newsfe6-win.ntli.net>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 5.5; Windows 98),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g44g2000cwa.googlegroups.com; posting-host=63.163.156.162;
   posting-account=zgPw1QwAAADahBe_Hz3uPK7W9Bz975DJ
Xref: g2news1.google.com comp.sys.atari.8bit:3191

richard daley wrote:
> Further to my last post, thanks for the help, I gather this is what I need,
> are they still available does anyone know ? Or are there any plans out there
> ?
>
> Thanks
>
> RD

IIRC it was Paul Alhart who published a neat and cheap alternative in
AIM magazine way back when. You lay two SIO cables side by side and
strip about a foot of cover off each one, starting about 8 inches from
the paired ends, uncovering towards the center. You then bunch the
foot of uncovered wire together so as to expose/create a large ball of
wires on each cable. You then find and combine each color of wire with
a few tight twists. Then at each twist, you apply a soldering iron to
melt away the insulation, apply some flux and then solder the same
colored wires together. Make these connections all along the way of
the bared one foot of wire such that no connection can touch any other.

Tape each connection with electrical tape, then tape the whole bundle leaving out the ground wires. I cut the ground wires in the middle and fold them back to then wrap the main portion with aluminum foil and integrate the ground wires into the foil on top and soldered back together followed up with a good wrapping of tape.

You can't beat the price or availablity. The utility of such a four headed cable will amaze you once it's built. Use the two short ends (8 inches) for your disk drives with the long ones used for your computer and Atari printer. You now have three open ports to link everything else with.

The only problem is when the color of the wires are not the same, I never ran into that situation though. Chances are good they will be matched which is something you should double check before soldering the first wire?

I was in need of just such a critter when I got that AIM issue, thanks Paul, you saved the day. It's a bit more work than it sounds, but it's well worth doing.

From 8015957072045981465
X-Google-Thread: f8760,dd6d06f35fb1b4a3
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Fri, 18 Nov 2005 11:57:37 -0600
Newsgroups: comp.sys.atari.8bit
Subject: Re: Atari SIO Quintopus
From: Slor <semaj@rols.ten>
References: <7o6ff.154$85.125@newsfe6-win.ntli.net>
<s7gqn19p60lk5am12l5cbna00q4osu1p4v@4ax.com>
Organization: SlorNet
Message-ID: <Xns971283D99E819emuslor@216.196.97.136>
User-Agent: Xnews/??.01.30
X-Face: %XserOfRX`r-LZ\90<=vI7k<`QMH-(LjNZH``KUi:!h#87]<"qLW9._L==*cB*vFNz{?
Y.Vz>XH|C~h:N9n;4e2v2#laq4Ulh=}mld:QfCBGs+FjBzrqw"21t|9{10.Or*=/*r`>g%Vt:BSjgX?
u"@UIELF4GNA7xalm$S8f7NNF2Mp-\+zP#nku/;1U}b.C)>L7y$c+$Ux<]#j^$#/
9Vf'OY:5c6UitDqvbuwo]_:Z$P[pFeMk8Y;k;)s6L_=d'?B<O+S&^Km"uNO3S{(0<4kpzn-jgG9H|
q&O,w":}0mL5f92-{_O
Date: Fri, 18 Nov 2005 11:57:37 -0600
Lines: 15
NNTP-Posting-Host: 68.57.222.49
X-Trace: sv3-ZbPUmjazm6VmD+S/+b7DTer45Ll2i/
UCv3KsGWd3c5X6QH+qxiRqj1MoS+0QFC75J6weoSGnELtt6HV!
0AwbPuho3I6201NrRKOfNJejZE0PkLCs8Mjw49/yVHophwxp+8BT5KaJi8sbGt6ue94SFVfrxgh5!
Qe2x1aGmMQ==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net

X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:3192

Despite all prevention efforts, Michael Current <hunmanik@earthlink.net>
wrote in news:s7gqn19p60lk5am12l5cbna00q4osu1p4v@4ax.com:

>
> http://www.nleaudio.com/css/products.htm
>

If anyone has any luck getting in contact with him, please let me know. I
have sent a couple queries over the past months for information about the
products, and I have yet to receive a reply.

thanks

--
Slor

From 3622946651755491265
X-Google-Thread: f8760,828da0eb8197ae,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g14g2000cwa.googlegroups.com!not-for-
mail
From: stephensheppard@hotmail.com
Newsgroups: comp.sys.atari.8bit
Subject: Attn: Emulator Prgmrs - New NTSC OS Rev A Dump
Date: 18 Nov 2005 12:21:07 -0800
Organization: http://groups.google.com
Lines: 17
Message-ID: <1132345267.289990.276260@g14g2000cwa.googlegroups.com>
NNTP-Posting-Host: 64.48.74.37
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1132345272 19593 127.0.0.1 (18 Nov 2005 20:21:12 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Fri, 18 Nov 2005 20:21:12 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Win98; en-US; rv:1.7.12) Gecko/20050915
Firefox/1.0.7,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g14g2000cwa.googlegroups.com; posting-host=64.48.74.37;
   posting-account=4ilZLQsAAADHKJufwAjm_Pl2CA076mZi
Xref: g2news1.google.com comp.sys.atari.8bit:3193

I was going through my old stuff and came across my original Atari 800
Rev A ROMs! So I put them back into my 800 (orginal owner since 1979)
and made a quick dump using Action! What I have is OS Rev A, the

North American NTSC version, which I understand is quite rare. At least
the dump is rare.

The ROM image seems to work fine in Atari++ (1.44 for Windows) and
Atari800Win Plus 4.0 Final, though the latter complains about the
checksum (proabably because NTSC Rev A was unknown until now).

If you are developer (or just want the ROM image) just Email me and
I'll get it to you. Please use the subject, "800 OS A".

My Email address is pretty easy to figure out from the message headers.

Stephen Sheppard

From -7540341722914560251
X-Google-Thread: f8760,7785dd9feb90ad98
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Sat, 19 Nov 2005 06:52:05 -0600
Newsgroups: comp.sys.atari.8bit
From: "Edward S. Baiz Jr." <edbaizjr@comcast.net>
Message-ID: <437ec65859ae90@comcast.net>
Subject: Re: the first Atari XE laptop! check this out
References: <smikn1d64g98gd3bkk18k703cdtou6sp4m@4ax.com>
Organization: I.M.A.G.E./SCAT
User-Agent: Okami Version 3.0B-11 (Atari)
Date: Sat, 19 Nov 2005 07:29:40 +0100 (MET)
X-Sender: NEWSwatch v2.50 (Atari)
Lines: 9
NNTP-Posting-Host: 24.11.255.177
X-Trace: sv3-L6nqZaNJ1KIj+fiVsP0YCOuLYrdFzxm7gV0pE9/
dtN7FKEzIlccBUn7ES+SDNLDhzJ6YAnWLTE8zunu!
oHaimmMgn+6tVjDuM4Aa2DD7q7H0rQUpMI+8fi35KPoBZyJdRetIBZAHLooC9kStUQ==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:3194

>now this is cool as hell:
>
>http://benheck.com/phpBB/viewtopic.php?t=7387
>
>
>a portable Atari 800xe (65xe) laptop!

You are correct there. Great piece of hardware. Wouldn't mind having one of these.

From 5347725548340977380
X-Google-Thread: f8760,7785dd9feb90ad98
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Sat, 19 Nov 2005 07:09:04 -0600
Newsgroups: comp.sys.atari.8bit
From: "Edward S. Baiz Jr." <edbaizjr@comcast.net>
Message-ID: <437ecc64a54af0@comcast.net>
Subject: Re: the first Atari XE laptop! check this out
References: <smikn1d64g98gd3bkk18k703cdtou6sp4m@4ax.com>
 <53jkn1p295ft1stmgn1evb4a9q4nkt2mpl@4ax.com>
Organization: I.M.A.G.E./SCAT
User-Agent: Okami Version 3.0B-11 (Atari)
Date: Sat, 19 Nov 2005 07:52:46 +0100 (MET)
X-Sender: NEWSwatch v2.50 (Atari)
Lines: 22
NNTP-Posting-Host: 24.11.255.177
X-Trace: sv3-XNvkkYO/
9xkC+erN8E3BsIbS71TzGRnDxMfZnU1tw2hTMe1TU12cSHvOMt4PWP0z8LaZDsHjscs/vh5!
s2xC0ZbRje0xjRclhUbW1SKw1hric1NExV5ZtW6721Kz7MddBmnFBR8mD/8fhBZVRg==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:3195

>On Tue, 15 Nov 2005 15:54:28 -0500, kevin <kevnospam242@gmail.com>
>wrote:
>
>>now this is cool as hell:
>>
>>http://benheck.com/phpBB/viewtopic.php?t=7387
>>
>>
>>a portable Atari 800xe (65xe) laptop!
>
>
>a better link with more info just went up:
>
>http://benheck.com/
>
>
>it's actually made from a XEGS, I want one!

Yeah I want one too. It would be great if they want into production. Is this
the same guy that made the portable Atari 2600 that was shown at one of the
CGE in Vegas? I was there and saw it. It looked super and ran like a dream.

From 319607400499351391
X-Google-Thread: f8760,7785dd9feb90ad98
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Sat, 19 Nov 2005 07:09:04 -0600
Newsgroups: comp.sys.atari.8bit
From: "Edward S. Baiz Jr." <edbaizjr@comcast.net>
Message-ID: <437ece70fee00@comcast.net>
Subject: Re: the first Atari XE laptop! check this out
References: <smikn1d64g98gd3bkk18k703cdtou6sp4m@4ax.com>
 <437ccbc2$0$75816$742ec2ed@news.sonic.net>
Organization: I.M.A.G.E./SCAT
User-Agent: Okami Version 3.0B-11 (Atari)
Date: Sat, 19 Nov 2005 07:55:28 +0100 (MET)
X-Sender: NEWSwatch v2.50 (Atari)
Lines: 11
NNTP-Posting-Host: 24.11.255.177
X-Trace: sv3-QlI2k9Esr418pZYtWZhg0FVU9oVx8EfmueuNgzLCccf5qp1k/FC0z01JXI+Z6/
YKuGAHHKFIgJ/6Nue!I5CaJ2ABFQlPzAFty1v87i8CtAs2b5gUTFWyVsa2CFXpoDAm1mwPnZiyRg/NUuIC
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:3196

>kevin <kevnospam242@gmail.com> wrote:
>> now this is cool as hell:
>
>> http://benheck.com/phpBB/viewtopic.php?t=7387
>
>Agreed. Cool as hell. (I do agree w/ someone else around here, though...
>what's with the woodgrain!? :))
>

I like the wood grain myself. Where can I order one? <g>

From 4854633689508059778
X-Google-Thread: f8760,2dab0b3f26dcb7a,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit

Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!newscon06.news.prodigy.com!prodigy.net!
newsmst01b.news.prodigy.com!prodigy.com!postmaster.news.prodigy.com!
newssvr30.news.prodigy.com.POSTED!5be5f619!not-for-mail
From: "russg" <russgilb@MUNGEsbcglobal.net>
Newsgroups: comp.sys.atari.8bit
Subject: Atari800Win Plus versions
Lines: 6
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2600.0000
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2600.0000
Message-ID: <oTKff.762$Ba6.186@newssvr30.news.prodigy.com>
NNTP-Posting-Host: 4.249.147.112
X-Complaints-To: abuse@prodigy.net
X-Trace: newssvr30.news.prodigy.com 1132427860 ST000 4.249.147.112 (Sat, 19 Nov
2005 14:17:40 EST)
NNTP-Posting-Date: Sat, 19 Nov 2005 14:17:40 EST
Organization: SBC http://yahoo.sbc.com
X-UserInfo1:
FKPO@SNG@ZRUSULXBRKD]_\@VR]^@B@MCPWZKB]MPXHBTWICYFWUQBKZQLYJX_ITFD_KFVLUN[DOM_A_N
SYNWPFWNS[XV\I]PZ@BQ[@CDQDPCL^FKCBIPC@KLGEZEFNMDYMKHRL_YYYGDSSODXYN@[\BK[LVTWI@AXG
QCOA_SAH@TPD^\AL\RLGRFWEARBM
Date: Sat, 19 Nov 2005 19:17:40 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:3197

I find that a800winplus 3.1 is more stable than
the final 4.0 version, at least on my XP computer, Win98SE seems to like 4.0
fine.
Anyone find instablility in 4.0?

From 2590333834047760636
X-Google-Thread: f8760,2dab0b3f26dcb7a
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!o13g2000cwo.googlegroups.com!not-for-
mail
From: stephensheppard@hotmail.com
Newsgroups: comp.sys.atari.8bit
Subject: Re: Atari800Win Plus versions
Date: 19 Nov 2005 15:35:39 -0800
Organization: http://groups.google.com
Lines: 18
Message-ID: <1132443339.134556.159820@o13g2000cwo.googlegroups.com>
References: <oTKff.762$Ba6.186@newssvr30.news.prodigy.com>
NNTP-Posting-Host: 64.48.78.15
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1132443344 17411 127.0.0.1 (19 Nov 2005 23:35:44 GMT)
X-Complaints-To: groups-abuse@google.com

NNTP-Posting-Date: Sat, 19 Nov 2005 23:35:44 +0000 (UTC)
In-Reply-To: <oTKff.762$Ba6.186@newssvr30.news.prodigy.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Win98; en-US; rv:1.7.12) Gecko/20050915
Firefox/1.0.7,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: o13g2000cwo.googlegroups.com; posting-host=64.48.78.15;
   posting-account=4ilZLQsAAADHKJufwAjm_Pl2CA076mZi
Xref: g2news1.google.com comp.sys.atari.8bit:3198

I'm a Win98SE user.

I found 3.1 slightly more stable than 4.0 Final. I did have problems
with saved states and one of the 4.0 betas but I can't say which one.
No apparent such problems with 4.0 final, but then again I haven't
played many games, and therefore haven't saved many states, since going
to 4.0.

OT:
I can't change the color saturation from within 4.0. I can change the
value within the Pallette menu but nothing actually changes.

I can't load a binary file from the H: drives using MyDOS (vers. 4.53/3
or 3.19). I can using any other DOS.

Stephen Sheppard

From 1649679711306394415
X-Google-Thread: f8760,7785dd9feb90ad98
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g14g2000cwa.googlegroups.com!not-for-
mail
From: stephensheppard@hotmail.com
Newsgroups: comp.sys.atari.8bit
Subject: Re: the first Atari XE laptop! check this out
Date: 19 Nov 2005 15:40:53 -0800
Organization: http://groups.google.com
Lines: 25
Message-ID: <1132443653.261742.127530@g14g2000cwa.googlegroups.com>
References: <smikn1d64g98gd3bkk18k703cdtou6sp4m@4ax.com>
   <437ccbc2$0$75816$742ec2ed@news.sonic.net>
NNTP-Posting-Host: 64.48.78.15
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1132443658 17660 127.0.0.1 (19 Nov 2005 23:40:58 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Sat, 19 Nov 2005 23:40:58 +0000 (UTC)
In-Reply-To: <437ccbc2$0$75816$742ec2ed@news.sonic.net>
User-Agent: G2/0.2

X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Win98; en-US; rv:1.7.12) Gecko/20050915
Firefox/1.0.7,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g14g2000cwa.googlegroups.com; posting-host=64.48.78.15;
   posting-account=4ilZLQsAAADHKJufwAjm_Pl2CA076mZi
Xref: g2news1.google.com comp.sys.atari.8bit:3199

William Kendrick wrote:
> kevin <kevnospam242@gmail.com> wrote:
> > now this is cool as hell:
>
> > http://benheck.com/phpBB/viewtopic.php?t=7387
>
> Agreed. Cool as hell. (I do agree w/ someone else around here, though...
> what's with the woodgrain!? :))
>
>
> --
> -bill!
> bill@newbreedsoftware.com
> http://www.newbreedsoftware.com/

I believe that's a burl finish which is classy (IMO). Woodgrain (you
know with lines) is tacky.

I wish all laptops had this much style.

Amazing craftmanship!

-Stephen Sheppard

From 7890498458172651206
X-Google-Thread: f8760,799c547349491cd8
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!f14g2000cwb.googlegroups.com!not-for-
mail
From: "Tarkin" <nuke48386@yahoo.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: 48k 800: Dead SIO Port
Date: 19 Nov 2005 16:34:07 -0800
Organization: http://groups.google.com
Lines: 8
Message-ID: <1132446847.380467.161160@f14g2000cwb.googlegroups.com>
References: <1131436970.219593.143280@o13g2000cwo.googlegroups.com>
   <Cuecf.17027$Q27.13853@trnddc02>
   <IYudnbAq8pT_pu7enZ2dnUVZ_sednZ2d@comcast.com>
   <1131632035.076516.273560@g47g2000cwa.googlegroups.com>
   <1131709800.635187.286870@g44g2000cwa.googlegroups.com>
NNTP-Posting-Host: 68.60.180.10

Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1132446852 24477 127.0.0.1 (20 Nov 2005 00:34:12 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Sun, 20 Nov 2005 00:34:12 +0000 (UTC)
In-Reply-To: <1131709800.635187.286870@g44g2000cwa.googlegroups.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.1;
SV1),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: f14g2000cwb.googlegroups.com; posting-host=68.60.180.10;
   posting-account=OhwZUQ0AAAB4YzDZgYC8KciNrBMNuT-n
Xref: g2news1.google.com comp.sys.atari.8bit:3200

Thanks for the info. Will raid the piggy bank, order/get bot POKEY and
PIA, and post
results when I am able. I get paid bi-weekly so nobody hold their
breath.

Thanks again,
                    Tarkin

From 5262017930185488117
X-Google-Thread: f8760,dd6d06f35fb1b4a3
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.centurytel.net!
news.centurytel.net.POSTED!not-for-mail
NNTP-Posting-Date: Sat, 19 Nov 2005 20:41:19 -0600
From: Michael Current <hunmanik@earthlink.net>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Atari SIO Quintopus
Date: Sat, 19 Nov 2005 20:41:19 -0600
Message-ID: <geovn1don42g0r7hi8t0c1rle4taa22eoo@4ax.com>
References: <7o6ff.154$85.125@newsfe6-win.ntli.net>
<s7gqn19p60lk5am12l5cbna00q4osu1p4v@4ax.com>
<Xns971283D99E819emuslor@216.196.97.136>
X-Newsreader: Forte Free Agent 3.1/32.783
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 27
NNTP-Posting-Host: 69.179.108.13
X-Trace: sv3-6u2i8649ENKk/yiiP+uWBnTnGh2SA146GthByeKUVhzskUnIXwiPue8kNEqtD9x/
eUpyeM1D413MaOL!
J3jGCPGg0tdSh4Yd5IK+Ffa34sdwzIiyhp39a7qBC35H3eHCbuHPBHGgtgUFVJ9MMept7ZuhHCwI!
M+f0BY3PGCrVbkc6ZAEzsD9/1UILBpc=
X-Complaints-To: abuse@centurytel.net
X-DMCA-Complaints-To: abuse@centurytel.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers

X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:3201

On Fri, 18 Nov 2005 11:57:37 -0600, Slor <semaj@rols.ten> wrote:

>Despite all prevention efforts, Michael Current <hunmanik@earthlink.net>
>wrote in news:s7gqn19p60lk5am12l5cbna00q4osu1p4v@4ax.com:
>
>>
>> http://www.nleaudio.com/css/products.htm
>>
>
>If anyone has any luck getting in contact with him, please let me know. I
>have sent a couple queries over the past months for information about the
>products, and I have yet to receive a reply.

In the past, I believe people have mentioned having better luck calling than
emailing.

Computer Software Services (CSS) (Bob Puff)
1350 Buffalo Rd. #2
Rochester NY 14642
USA
tel: (585) 429-5639
Fax: (585) 247-7158
http://www.nleaudio.com/css/

Michael Current, mailto:hunmanik@earthlink.net
8-bit Atari FAQs, http://www.cs.uu.nl/wais/html/na-dir/atari-8-bit/.html
St. Paul Atari Computer Enthusiasts, http://space.atari.org/

From -7592338277759419147
X-Google-Thread: f8760,fe422ce1b53a0eb5,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII
Path: g2news1.google.com!postnews.google.com!f14g2000cwb.googlegroups.com!not-for-
mail
From: desireecousteau2002@yahoo.ca
Newsgroups: comp.sys.atari.8bit
Subject: TERRY ORTMAN PLEADS GUILTY IN CHILD PORN CASE!
Date: 19 Nov 2005 23:24:51 -0800
Organization: http://groups.google.com
Lines: 563
Message-ID: <1132471491.595447.175800@f14g2000cwb.googlegroups.com>
NNTP-Posting-Host: 72.56.25.18
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
Content-Transfer-Encoding: quoted-printable
X-Trace: posting.google.com 1132471496 24294 127.0.0.1 (20 Nov 2005 07:24:56 GMT)
X-Complaints-To: groups-abuse@google.com

NNTP-Posting-Date: Sun, 20 Nov 2005 07:24:56 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.1;
SV1),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: f14g2000cwb.googlegroups.com; posting-host=72.56.25.18;
   posting-account=OfT4Tg0AAABW3fTFyVZLdHBIYiH036CY
Xref: g2news1.google.com comp.sys.atari.8bit:3202

TERRY ORTMAN PLEADS GUILTY IN CHILD PORN CASE!

ORTMAN PLEADS GUILTY TO BEING A CHILD PORNOGRAPHER!

TERRY ORTMAN OF DECATUR,ILLINOIS PLED GUILTY TO A REDUCED CHARGE OF SELLING CHILD PORN - HE HAD A TOTAL OF 5 CHILD PORN CHARGES - HE'S BEEN

IN THE MACON COUNTY JAIL FOR 6 MONTHS BECAUSE HE COULD NOT RAISE BAIL OF$25,000.

HE'S FACING 3 TO 5 YEARS IN THE STATE PRISON PLUS BEING LISTED AS A REGISTERED SEXUAL OFFENDER!

LISTED BELOW IS THE 'OFFICIAL' RECORD OF THE CASE FROM THE MACON COUNTY

COURT HOUSE & THE NEWS ARTICLE FROM THE DECATUR NEWSPAPER.

NOW WOULD EVERYONE WHO WAS CHEATED & HARASSED BY THIS BUM - LET OUT A GREAT CHEER - 'DING-DONG, DING-DONG, THE WICKED WITCH IS DEAD!"!

New Search Go Back Close Window

Specific Case Information

You may select additional case information for this specific case by selecting from one of the 5 tabs shown below.

CASE #: 2005 CF 000802
LITIGANT NAME: ORTMAN, TERRY L
CLOSED DATE:

Bottom
DATE REMARKS

06/08/05
**Complaint filed on 6/08/2005

06/08/05
Authorization for Release on file. (cc)

06/08/05

06/08/05
Sworn Statement of Police Officer on file this date. (cc)

06/08/05

06/08/05
Pretrial Bond Report on file. (cc)

06/08/05

06/08/05
People present by Mr. Boles. Verified Information on file.

06/08/05
Defendant is present in custody; tendered a copy of the Information;

06/08/05
and admonished as to the charges, penalties and constitutional rights.

06/08/05
Defendant's age is 45.

06/08/05

Affidavit for Public Defender on file. Public Defender

06/08/05
appointed for the Defendant.

06/08/05
Cause continued for preliminary hearing.

06/08/05
Preliminary hrg set for 6/15/2005 at 01:30 in courtroom 1.

06/08/05

06/15/05
People present by Mr. Ahola.

06/15/05
Defendant present in custody with counsel, Jon Baxter.

06/15/05
On_motion of the State, no objection by Defendant, cause continued.

06/15/05
Preliminary hrg set for 6/22/2005 at 01:30 in courtroom 1.

06/15/05

06/22/05
People present by State's Attorney Jack Ahola. Defendant

06/22/05
present in custody accompanied by Public Defender Jon Baxter.

06/22/05
Motion by the People for a continuance. No objection by defense

06/22/05
counsel. Motion allowed.

06/22/05
Preliminary hrg set for 6/29/2005 at 01:30 in courtroom 1.

06/22/05

06/29/05
People present by State's Attorney Jack Ahola. Defendant

06/29/05
present accompanied by Public Defender Jon Baxter.

06/29/05
Cause called for preliminary hearing. Evidence heard. Finding

06/29/05
that there is probable cause to believe that the Defendant committed

06/29/05
the felony offense(s) charged. Plea of not guilty. Discovery

06/29/05
Order entered and filed. People's Answer on file. Pretrial motions

06/29/05
to_be filed within 30 days. Defendant admonished as to the

06/29/05
possibility of trial in absentia. Cause placed on the trial call

06/29/05
of_Judge Paine. Trial counsel for the State is Ms. Dobson.

06/29/05
Trial counsel for the Defendant is Mr. Massey.

06/29/05
Jury trial set for 8/15/2005 at 08:30 in courtroom 3B.

06/29/05
Pre-trial set for 8/01/2005 at 09:00 in courtroom 1.

06/29/05

08/01/05
People present by Ms. Dobson.

08/01/05
Defendant present in custody with Attorney David Massey.

08/01/05
On_motion of Mr. Massey, no objection by the People, cause

08/01/05
allotted for jury trial on the term beginning September 19, 2005.

08/01/05
Pre-trial set for 9/06/2005 at 09:00 in courtroom 1.

08/01/05

09/02/05
Motion to Reduce Bond on file.cc

09/02/05

09/06/05
People present by Mr. Ahola.

09/06/05
Defendant present in custody with Attorney David Massey.

09/06/05
On_motion of Defendant, no objection, cause allotted for hearing

09/06/05
on_motion to reduce bond and for further pre-trial.

09/06/05
Motion/reduce bail set for 9/13/2005 at 01:30 in courtroom 3B.

09/06/05

09/13/05
People present by Assistant State's Attorney Ken Swails.

09/13/05
Defendant present in custody with Attorney David Massey.

09/13/05
Cause called for hearing on Motion to Reduce Bond. Witness sworn.

09/13/05
Evidence and arguments heard. Bond reduced to $25,000. If

09/13/05
Defendant posts bond, a condition of his bond is that he not use

09/13/05
the internet. On motion of Mr. Massey, no objection, cause

09/13/05
allotted for trial on the term beginning October 24, 2005.

09/13/05
Pre-trial set for 10/11/2005 at 09:00 in courtroom 1.

09/13/05

10/11/05
People present by State's Attorney Jack Ahola.

10/11/05
Defendant present in custody with Attorney David Massey.

10/11/05
Both sides announce ready for trial.

10/11/05
Final pre-trial set for 10/21/2005 at 01:30 in courtroom 3B.

10/11/05
Scheduling conf set for 10/13/2005 at 09:30 in courtroom 3B.

10/11/05

10/17/05
Cause allotted for jury trial.

10/17/05
Jury trial set for 11/2/2005 at 08:30 in courtroom 3B.

10/17/05

10/21/05

People present by Mr. Bradley.

10/21/05
Defendant present in custody with Attorney David Massey.

10/21/05
Both sides announce ready. Trial allotment confirmed.

10/21/05
Jury trial set for 11/02/2005 at 08:30 in courtroom 3B.

10/21/05

11/02/05
People present by Ms. Dobson.

11/02/05
Defendant present in custody with Attorney Massey.

11/02/05
On_motion of Mr. Massey, no objection, cause continued.

11/02/05
Jury trial set for 11/03/2005 at 08:30 in courtroom 3B.

11/02/05
All subpoenas to continue in full force and effect.

11/02/05

11/03/05
People present by Ms. Dobson.

11/03/05
Defendant present in custody with Attorney Massey.

11/03/05
Defendant knowingly and voluntarily waives his right to jury trial.

11/03/05
On_motion of Mr. Massey, cause allotted for disposition.

11/03/05
Disposition hrg set for 11/04/2005 at 08:30 in courtroom 3B.

11/03/05

11/04/05
People present by Assistant State's Attorney Elizabeth Dobson.

11/04/05
Defendant present in custody with Attorney David Massey.

11/04/05
Additional Information Count V on file.

11/04/05
Defendant offers to enter a plea of guilty pursuant to a partial

11/04/05
plea agreement. Plea is to Additional Information Count V,

11/04/05
Attempt Child Pornography, a Class 2 felony.

11/04/05
On_motion of the People, pursuant to negotiations, Counts I, II, III

11/04/05
and IV dismissed and stricken. Written jury trial waiver filed.

11/04/05
Defendant is examined in open court. Finding by the court that

11/04/05
the plea is knowingly, voluntarily and intelligently made.

11/04/05
Further finding that there is a factual basis for the plea.

11/04/05
Acceptance and judgment on the plea and for costs.

11/04/05
Court Services is directed to prepare a Pre-Sentence Report.

11/04/05
Sentencing hearing set for 12/06/2005 at 01:30 in courtroom 3B.

11/04/05

Top

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HERE'S WHAT HE CAN EXPECT TO GET & HE DESERVES IT - IN SPADES!

IT SEEMS THAT DECATUR, ILLINOIS IS A HOTBED OF PEDOPHILES!

Search Results
Searched for: child porn

Returned: 10 displays of 34 matches

Wilson gets 37 months for porn charges

Date: November 3, 2005
Publication: Herald & Review (Decatur, IL)
Page: A3

URBANA - Travis Wilson, 28, of Decatur was sentenced Monday to 37 months in prison by Chief U.S. District Judge Michael P. McCuskey in U=2ES. District Court, Urbana, after he pleaded guilty to possessing child pornography. Wilson also received three years supervised release,

was required to submit to a DNA collection and must register as a sex offender.

Charges were filed after an investigation by the U.S. Bureau of Immigration and Customs Enforcement, Decatur Police Department...

Click here for complete article ($2.95)

Decatur man arrested in child porn investigation

Date: May 28, 2005
Publication: Herald & Review (Decatur, IL)
Page: A3

DECATUR - Bond was set at $75,000 on Friday for a 45-year-old Decatur man arrested a day earlier by local and federal authorities for investigation of possession of child pornography and disseminating it via U.S. mail and the Internet. The suspect remained in the Macon County Jail late Friday afternoon. Formal charges have not been filed.

Decatur police were proceeding with the case against the suspect, but federal authorities could decide to step in and take over the case for...

From 3326640455356619500
X-Google-Thread: f8760,7f6aa80b7baa5768
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!cyclone1.gnilink.net!
spamkiller.gnilink.net!gnilink.net!trnddc03.POSTED!fa0a7bf3!not-for-mail
From: "Glenn" <noemail@nospam.com>
Newsgroups: comp.sys.atari.8bit

References: <f5O4dXX6MbiT-pn2-q6LWdTfW4KdX@draco.w2kserv.local>
<8Ze6f.569$gF4.485@trnddc07> <f5O4dXX6MbiT-pn2-9dUhdmhBwlQU@draco.w2kserv.local>
<firstname-CBA56B.23331105112005@azure.qinip.net> <YUOcf.31579$ip6.27664@trnddc07>
<firstname-194768.00491317112005@azure.qinip.net>
Subject: Re: 1090xl
Lines: 33
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-RFC2646: Format=Flowed; Original
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
Message-ID: <gP4gf.1296$PC2.1020@trnddc03>
Date: Sun, 20 Nov 2005 20:15:08 GMT
NNTP-Posting-Host: 71.102.241.138
X-Complaints-To: abuse@verizon.net
X-Trace: trnddc03 1132517708 71.102.241.138 (Sun, 20 Nov 2005 15:15:08 EST)
NNTP-Posting-Date: Sun, 20 Nov 2005 15:15:08 EST
Xref: g2news1.google.com comp.sys.atari.8bit:3203

Yep, voice and modem circuits. From what I recall now when I looked into it
there were differences with the way the Black Box / MIO used the $D6FF
memory location than the Atari parallel bus devices.

Atari had used specific bits at that address to enable the mapping in the
code for specific parallel devices in the $D800 - $DFFF region. Since these
devices were only unique to the 1400XL / 1450XLD / 1090XL and were not
marketed then the makes of the Black Box and MIO made use of the $D6FF
region for their own use.

Huge bus conflict occurs when trying to use the Black Box with a 1400XL and
1450XLD.

Glenn

"Mathy Van Nisselroy" <firstname@fullnamewithoutspaces.nl> wrote in message
news:firstname-194768.00491317112005@azure.qinip.net...
> Howdy Glenn
>
>> It would be nice to know how to do this. I tried to use the Black Box
>> with
>> my 1400XL years ago when I first got the Black Box (in 1992). But the
>> devices in the 1400XL compete for the parallel bus.
>
> Was there a voice chip or a modem in there? I seem to recall that
> either of the two uses the same address range ($D6xx). For those to
> work with the Blackbox you'ld have to make both willing to share those
> addresses.
>
> CU   Mathy

From -8708787624270556608
X-Google-Thread: f8760,dd6d06f35fb1b4a3
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!news-in.ntli.net!
newsrout1-win.ntli.net!ntli.net!newspeer1-win.ntli.net!newsfe5-
gui.ntli.net.POSTED!53ab2750!not-for-mail
From: "richard daley" <richard.daley3@ntlworld.com>
Newsgroups: comp.sys.atari.8bit
References: <7o6ff.154$85.125@newsfe6-win.ntli.net>
<1132308780.564337.86580@g44g2000cwa.googlegroups.com>
Subject: Re: Atari SIO Quintopus
Lines: 9
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2670
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2670
X-RFC2646: Format=Flowed; Original
Message-ID: <Rf6gf.5989$D03.1454@newsfe5-gui.ntli.net>
Date: Sun, 20 Nov 2005 21:53:53 GMT
NNTP-Posting-Host: 81.100.105.135
X-Complaints-To: http://www.ntlworld.com/netreport
X-Trace: newsfe5-gui.ntli.net 1132523633 81.100.105.135 (Sun, 20 Nov 2005 21:53:53
GMT)
NNTP-Posting-Date: Sun, 20 Nov 2005 21:53:53 GMT
Organization: ntl Cablemodem News Service
Xref: g2news1.google.com comp.sys.atari.8bit:3204

I may try that, thanks for all the help, could I just use 4 SIO sockets from
old dead Ataris, and connect them all together vis short junper cables ? Are
there any drawbacks with this ?

Thanks again

Richard

From -3310231014182825063
X-Google-Thread: f8760,dd6d06f35fb1b4a3
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g47g2000cwa.googlegroups.com!not-for-
mail
From: "Larry" <LLppwhite@aol.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Atari SIO Quintopus
Date: 20 Nov 2005 21:54:53 -0800
Organization: http://groups.google.com
Lines: 6
Message-ID: <1132552493.276245.6620@g47g2000cwa.googlegroups.com>

References: <7o6ff.154$85.125@newsfe6-win.ntli.net>
   <1132308780.564337.86580@g44g2000cwa.googlegroups.com>
   <Rf6gf.5989$D03.1454@newsfe5-gui.ntli.net>
NNTP-Posting-Host: 64.12.117.11
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1132552498 2761 127.0.0.1 (21 Nov 2005 05:54:58 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Mon, 21 Nov 2005 05:54:58 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; AOL 9.0; Windows NT 5.1;
SV1; .NET CLR 1.0.3705; .NET CLR 1.1.4322),gzip(gfe),gzip(gfe)
X-HTTP-Via: HTTP/1.1 (Velocity/1.0.6 [uScMs f p eN:t cCMp s]), HTTP/1.1 Turboweb
[mtc-tf051 8.3.4], HTTP/1.0 cache-mtc-ae07.proxy.aol.com[400C750B] (Traffic-
Server/5.4.0 [uScM])
Complaints-To: groups-abuse@google.com
Injection-Info: g47g2000cwa.googlegroups.com; posting-host=64.12.117.11;
   posting-account=sOuFuA0AAACrWE950AHmKCUDXcFt63PD
Xref: g2news1.google.com comp.sys.atari.8bit:3205

CSS had both a regular and deluxe (switched) Quintopus. The switched
Quintopus is very handy if you have some incompatible hardware on the
SIO chain. And you might also check at B&C ComputerVisions -- IIRC,
they sold a couple of multi-port SIO attachments, and one of them could
be powered. -Larry

From -5542259251682502551
X-Google-Thread: f8760,329674b7c6fc607,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g44g2000cwa.googlegroups.com!not-for-
mail
From: "Larry" <LLppwhite@aol.com>
Newsgroups: comp.sys.atari.8bit
Subject: MIO & Benchmarks
Date: 22 Nov 2005 06:32:37 -0800
Organization: http://groups.google.com
Lines: 8
Message-ID: <1132669957.242376.182950@g44g2000cwa.googlegroups.com>
NNTP-Posting-Host: 205.188.117.70
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1132669961 2003 127.0.0.1 (22 Nov 2005 14:32:41 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Tue, 22 Nov 2005 14:32:41 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; AOL 9.0; Windows NT 5.1;
SV1; .NET CLR 1.0.3705; .NET CLR 1.1.4322),gzip(gfe),gzip(gfe)
X-HTTP-Via: HTTP/1.1 (Velocity/1.0.6 [uScMs f p eN:t cCMp s]), HTTP/1.1 Turboweb
[dtc-te112 8.3.4], HTTP/1.0 cache-dtc-af06.proxy.aol.com[CDBC7546] (Traffic-
Server/5.4.0 [uScM])

Complaints-To: groups-abuse@google.com
Injection-Info: g44g2000cwa.googlegroups.com; posting-host=205.188.117.70;
   posting-account=sOuFuA0AAACrWE950AHmKCUDXcFt63PD
Xref: g2news1.google.com comp.sys.atari.8bit:3206

A very popular feature of the MIO was the 256KB/1MB ram for ramdisk(s),
etc. But according to the docs, the KMK-JZ interface will control two
IDE devices -- a Master and Slave. Has anyone set one up with a
regular drive as the Master and a compactflash as the Slave? This
would pretty well simulate the MIO interface + ram feature, especially
since the CF is non-volatile. Has anyone timed a compact flash with
this interface to compare against the MIO ramdisk? -Larry

From -2939815503400326671
X-Google-Thread: f8760,7785dd9feb90ad98
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!cyclone1.gnilink.net!
spamkiller.gnilink.net!gnilink.net!trnddc04.POSTED!4fa3cda4!not-for-mail
From: "cbc" <cabell.clarkeNOSPAMMYA$$@SPAMNOverizon.net>
Newsgroups: comp.sys.atari.8bit
References: <smikn1d64g98gd3bkk18k703cdtou6sp4m@4ax.com>
<53jkn1p295ft1stmgn1evb4a9q4nkt2mpl@4ax.com>
<11nks26qq0nc6ad@corp.supernews.com>
<suukn1po6j3fvdi1j147sat8ahersd2o9b@4ax.com>
<1132150564.888427.251200@z14g2000cwz.googlegroups.com>
Subject: Re: the first Atari XE laptop! check this out
Lines: 14
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-RFC2646: Format=Flowed; Original
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
Message-ID: <5OMgf.19$SE2.17@trnddc04>
Date: Tue, 22 Nov 2005 22:17:37 GMT
NNTP-Posting-Host: 70.105.40.121
X-Complaints-To: abuse@verizon.net
X-Trace: trnddc04 1132697857 70.105.40.121 (Tue, 22 Nov 2005 17:17:37 EST)
NNTP-Posting-Date: Tue, 22 Nov 2005 17:17:37 EST
Xref: g2news1.google.com comp.sys.atari.8bit:3207

Ditto! It's awesome!

--
Cabell
A8 Internet BBS: telnet://bfbbs.no-ip.com
A8 Website: www.amfband.com/bf/

"Larry" <LLppwhite@aol.com> wrote in message

news:1132150564.888427.251200@z14g2000cwz.googlegroups.com...
> Wow! That keyboard is something else. What a great job!
>

From -2677953172683814499
X-Google-Thread: f8760,71df86791ddf6461,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!z14g2000cwz.googlegroups.com!not-for-mail
From: "ramswell" <shifty_butch@hotmail.com>
Newsgroups: comp.sys.atari.8bit
Subject: 8-BIT DESIGNS.....
Date: 22 Nov 2005 18:30:34 -0800
Organization: http://groups.google.com
Lines: 11
Message-ID: <1132713034.767588.224460@z14g2000cwz.googlegroups.com>
NNTP-Posting-Host: 70.36.162.235
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1132713039 738 127.0.0.1 (23 Nov 2005 02:30:39 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Wed, 23 Nov 2005 02:30:39 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.1; SV1; .NET CLR 1.1.4322),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: z14g2000cwz.googlegroups.com; posting-host=70.36.162.235;
   posting-account=k3P2Wg0AAAAq76jvAbYhOMJcNTFphfoX
Xref: g2news1.google.com comp.sys.atari.8bit:3208

   The transfer of the assets is nearing completion. I am awaiting the
final two packages to arrive within the next two weeks. I am the new
owner of 8-BIT DESIGNS and C64DIEHARDS!
 I am hoping to get involved with the ATARI COMMUNITY here and learn
more about how I can offer support in this area.
 Please feel free to drop me a line sometime with suggestions.
 I will make an other post once all is finalized!

 Charles

From -4895997755952505574
X-Google-Thread: f8760,fe0542f95b6d47a8
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g49g2000cwa.googlegroups.com!not-for-mail

From: "ramswell" <shifty_butch@hotmail.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Fuck 8BIT
Date: 22 Nov 2005 18:32:04 -0800
Organization: http://groups.google.com
Lines: 2
Message-ID: <1132713124.303605.180000@g49g2000cwa.googlegroups.com>
References: <dl5et7$o8b$4@news.onet.pl><43797d3414f521@comcast.net>
NNTP-Posting-Host: 70.36.162.235
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1132713129 826 127.0.0.1 (23 Nov 2005 02:32:09 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Wed, 23 Nov 2005 02:32:09 +0000 (UTC)
In-Reply-To: <43797d3414f521@comcast.net>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.1; SV1; .NET CLR
1.1.4322),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g49g2000cwa.googlegroups.com; posting-host=70.36.162.235;
   posting-account=k3P2Wg0AAAAq76jvAbYhOMJcNTFphfoX
Xref: g2news1.google.com comp.sys.atari.8bit:3209

They are in EVERY ROOM these days! :(sigh

From -5133933658098438112
X-Google-Thread: f8760,d58fb61c1557c102,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!peer01.cox.net!cox.net!p01!
dukeread01.POSTED!53ab2750!not-for-mail
From: kevin <kevnospam242@gmail.com>
Newsgroups: comp.sys.atari.8bit
Subject: Easiest SIO2PC directions?
Message-ID: <hin9o1lvn7teif39bcsudrflevf0ktka0o@4ax.com>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 10
Date: Wed, 23 Nov 2005 16:26:45 -0500
NNTP-Posting-Host: 68.230.155.106
X-Complaints-To: abuse@cox.net
X-Trace: dukeread01 1132781166 68.230.155.106 (Wed, 23 Nov 2005 16:26:06 EST)
NNTP-Posting-Date: Wed, 23 Nov 2005 16:26:06 EST
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:3210

I would like to make a SIO2PC cable for my 65xe so I can use an old pc

as a virtual floppy/hard drive. What is the easiest cable to make
and can somone point me to a link"??

thanks
kevin

From 3374251072050123143
X-Google-Thread: f8760,bf1fbdd926b18065,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!o13g2000cwo.googlegroups.com!not-for-
mail
From: bill@ts1000.us
Newsgroups: comp.sys.atari.8bit
Subject: 80 column software
Date: 23 Nov 2005 13:54:03 -0800
Organization: http://groups.google.com
Lines: 16
Message-ID: <1132782843.472952.273490@o13g2000cwo.googlegroups.com>
NNTP-Posting-Host: 24.164.164.6
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1132782853 25449 127.0.0.1 (23 Nov 2005 21:54:13 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Wed, 23 Nov 2005 21:54:13 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows
98),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: o13g2000cwo.googlegroups.com; posting-host=24.164.164.6;
   posting-account=hiYE7A0AAAD_YiOsoDcZiPmh6sWeMZBG
Xref: g2news1.google.com comp.sys.atari.8bit:3211

Hi,

It has been over 15 years since I last used an atari (ran a BBS in AK
with an 800 and 4 drives daisy chained to it for about 3 years). At one
time I had a 400 (which I used for modeming out), an 800 running a 24
hour BBS, a 600xl and a 1200xl that I used for programming / playing
games on. I have been tinkering with the emulator Atari800Win, but
recently all my old 8bits have been my 1st computer I owned, the little
Timex Sinclair 1000 (host a support site for it at www.ts1000.us).

I have been trying to remember a program I had at the time that gave
you 80 columns of text on the 8bit using Graphics 8 that you could use
with your basic programs. Does anyone know what the software name was?

Bill H

From 8524735653728289356
X-Google-Thread: f8760,d58fb61c1557c102
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!z14g2000cwz.googlegroups.com!not-for-mail
From: stephensheppard@hotmail.com
Newsgroups: comp.sys.atari.8bit
Subject: Re: Easiest SIO2PC directions?
Date: 23 Nov 2005 14:39:11 -0800
Organization: http://groups.google.com
Lines: 29
Message-ID: <1132785551.461426.254610@z14g2000cwz.googlegroups.com>
References: <hin9o1lvn7teif39bcsudrflevf0ktka0o@4ax.com>
NNTP-Posting-Host: 64.48.73.75
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1132785556 29010 127.0.0.1 (23 Nov 2005 22:39:16 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Wed, 23 Nov 2005 22:39:16 +0000 (UTC)
In-Reply-To: <hin9o1lvn7teif39bcsudrflevf0ktka0o@4ax.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Win98; en-US; rv:1.7.12) Gecko/20050915 Firefox/1.0.7,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: z14g2000cwz.googlegroups.com; posting-host=64.48.73.75;
   posting-account=4ilZLQsAAADHKJufwAjm_Pl2CA076mZi
Xref: g2news1.google.com comp.sys.atari.8bit:3212

kevin wrote:
> I would like to make a SIO2PC cable for my 65xe so I can use an old pc
> as a virtual floppy/hard drive.   What is the easiest cable to make
> and can somone point me to a link"??
>
>
>
>
> thanks
> kevin

IMO the 1-chip 14C89 SIO2PC is the easiest to make (see link).   It's not compatible with my SWP ATR-8000 but it works great with my PC using Hias Reichl's AtariSIO.

My 14C89 SIO2PC interface is built inside my 800XL. I've also built an external interface based around the MAX-233CPP IC. It was also easy to build (relatively for a NOOB like me) but it has about 8 more solder points than the 14C89 model.

Steve Sheppard

Link
http://www.geocities.com/atarimods/howto-sio.html

More SIO2PC interfaces here:
http://www.geocities.com/atarimods

From -6115958283300453434
X-Google-Thread: f8760,bf1fbdd926b18065
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!newscon06.news.prodigy.com!prodigy.net!
newsmst01b.news.prodigy.com!prodigy.com!postmaster.news.prodigy.com!
newssvr33.news.prodigy.com.POSTED!5be5f619!not-for-mail
From: "russg" <russgilb@MUNGEsbcglobal.net>
Newsgroups: comp.sys.atari.8bit
References: <1132782843.472952.273490@o13g2000cwo.googlegroups.com>
Subject: Re: 80 column software
Lines: 20
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2600.0000
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2600.0000
Message-ID: <vH6hf.969$fO5.351@newssvr33.news.prodigy.com>
NNTP-Posting-Host: 4.249.150.168
X-Complaints-To: abuse@prodigy.net
X-Trace: newssvr33.news.prodigy.com 1132787547 ST000 4.249.150.168 (Wed, 23 Nov
2005 18:12:27 EST)
NNTP-Posting-Date: Wed, 23 Nov 2005 18:12:27 EST
Organization: SBC http://yahoo.sbc.com
X-UserInfo1:
SCSGGWSGFZR]RRXXLBCBNWX@RJ_XPDLMN@GZ_GYO^BTBTSUBYFWEAE[YJLYPIWKHTFCMZKVMB^[Z^DOBRV
VMOSPFHNSYXVDIE@X\BUC@GTSX@DL^GKFFHQCCE\G[JJBMYDYIJCZM@AY]GNGPJD]YNNW\GSX^GSCKHA[]
@CCB\[@LATPD\L@J\\PF]VR[QPJN
Date: Wed, 23 Nov 2005 23:12:27 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:3213

<bill@MUNGEts1000.us> wrote in message > It has been over 15 years since I
last used an atari (ran a BBS in AK
> with an 800 and 4 drives daisy chained to it for about 3 years). At one
> time I had a 400 (which I used for modeming out), an 800 running a 24
> hour BBS, a 600xl and a 1200xl that I used for programming / playing
> games on. I have been tinkering with the emulator Atari800Win, but
> recently all my old 8bits have been my 1st computer I owned, the little
> Timex Sinclair 1000 (host a support site for it at www.ts1000.us).
>
> I have been trying to remember a program I had at the time that gave
> you 80 columns of text on the 8bit using Graphics 8 that you could use
> with your basic programs. Does anyone know what the software name was?

>
> Bill H
I remember one called col80.obj or .com.
There is a col80.arc around that contains the
executable and a doc file, I think.

From 189782219368698806
X-Google-Thread: f8760,a0908b379fe36ecb,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
From: "Pixie" <spam@yahoo.com>
Newsgroups: comp.sys.atari.8bit
Subject: Classic Computers
Date: Thu, 24 Nov 2005 12:55:12 +1100
Lines: 12
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
NNTP-Posting-Host: 202.76.132.148
Message-ID: <43851d85@news.eftel.com>
X-Trace: news.eftel.com 1132797317 202.76.132.148 (24 Nov 2005 09:55:17 +0800)
Path: g2news1.google.com!news3.google.com!news.glorb.com!nntp.waia.asn.au!
203.24.100.2.MISMATCH!news.eftel.com!not-for-mail
Xref: g2news1.google.com comp.sys.atari.8bit:3214

Hi,

Please forgive me if this is seen as spam or if you've seen this before, but
I thought people here would be interested.

I have printed and produced some classic computer wall calendars for 2006.
You can see it and purchase them online at:
http://www.digicraft.com.au/calendars.

The calendar features the Atari 800XL.

From -3822109337215749146
X-Google-Thread: f8760,94b344a3a227f0b7,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!bigfeed.bellsouth.net!
bignumber.bellsouth.net!news.bellsouth.net!bignews5.bellsouth.net.POSTED!16d8a3f8!
not-for-mail
Reply-To: "Phantom" <phantomm@bellsouth.net>
From: "Phantom" <phantomm@bellsouth.net>

Newsgroups: comp.sys.atari.8bit
Subject: DOS replacements
Lines: 22
Organization: Phantoms Hauntings
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
X-RFC2646: Format=Flowed; Original
Message-ID: <FDbhf.9626$KP1.1258@bignews5.bellsouth.net>
X-Complaints-To: abuse@bellsouth.net
X-Abuse-Info: Please forward a copy of all headers for proper handling
X-Trace:
ldjgbllpbapjglppdbdpiflmbcekedmfhojhikkbagflhcbodiphiiafbdnacbjhgolccmfoiojagcdjon
jjbdpneiibdiiojpgifielpnldphokbgjhmnnmpgicogmabmdagpmekofnbndiajnemkeahkfplghp
NNTP-Posting-Date: Wed, 23 Nov 2005 23:49:41 EST
Date: Wed, 23 Nov 2005 23:52:03 -0500
Xref: g2news1.google.com comp.sys.atari.8bit:3215

Greetings,

There are quite a few DOS replacements for the Atari 8-bits.

I was looking thru some stuff and found a TOP DOS 1.5 Disk and
Original Manual. Looks fairly good.

How does this DOS stackup as a replacement for DOS 2.5 over
other replacements?

Also, in my disk collection I found a Original Disk labled,
SMARTDOS release 6.1D.

No manual that I know of, unless on disk. Anyone know
anything about this one and if it is any good?

phantomm@bellsouth.net

From -7505753306928808874
X-Google-Thread: f8760,329674b7c6fc607
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!bigfeed.bellsouth.net!
bignumber.bellsouth.net!news.bellsouth.net!bignews5.bellsouth.net.POSTED!16d8a3f8!
not-for-mail
Reply-To: "Phantom" <phantomm@bellsouth.net>
From: "Phantom" <phantomm@bellsouth.net>
Newsgroups: comp.sys.atari.8bit

"Larry" <LLppwhite@aol.com> wrote in message
news:1132669957.242376.182950@g44g2000cwa.googlegroups.com...
>A very popular feature of the MIO was the 256KB/1MB ram for ramdisk(s),
> etc. But according to the docs, the KMK-JZ interface will control two
> IDE devices -- a Master and Slave. Has anyone set one up with a
> regular drive as the Master and a compactflash as the Slave? This
> would pretty well simulate the MIO interface + ram feature, especially
> since the CF is non-volatile. Has anyone timed a compact flash with
> this interface to compare against the MIO ramdisk? -Larry
>

Sounds interesting. Can you have more than one setup to simulate
more than one RamDisk?

Using a MIO on a 130XE, you can have Several RamDisks at the
same time, including the 130XE RamDisk. Especially with the One
Meg Version.

For example, with a 1meg MIO, you could easily have 4, 200K
RamDisks, a 5th one if using a 130XE type RamDisk and still
have enough memory for a good MIO printer Spooler.

All would be reset proof except for the 130XE ramdisk.
And if you can get along with less memory for ramdisks,
more are possible on the MIO.

The MIO RamDisk is almost like a mini hard drive.

When running a BBS, it is possible to load all the BBS commands
and etc into a RamDisk instead of putting them on a hard drive.

I had BBS Express Pro setup like this, using SpartaDos 3.2D.

When these commands are accessed by users, they load up as
fast or faster than off a hard drive and it saves ware on the Hard
Drives,
because they are loading up from RAM and Not having the hard drive
always accessed for common commands and etc.
Almost the whole BBS could be Ran in a RAM Disk.
Of course you will want to put your large files for downloading on the
Hard Drive. But you could put quite a few small 8-bit utility files,
text files and etc on a RamDisk for running and or downloading.

BTW, What would be the limit of Memory one could put in a MIO type
hardware device for use with RamDisks?

And what would be the size limit of a RamDisk?
I'm thinking this would be related to the Hard Drive partition size?

Could one make a hardware Ramdisk system like the MIO with a total
of say 8megs, and create 4 or 5 1meg RamDisks?
I think its possible myself.

And, Can the Memory in the MIO itself be upgraded to 4megs or more
and work without any software changes to the MIO?

At the time the MIO was made, Memory was very expensive. Now
its rather cheap. I'd love to be able to expand the MIOs Memory for
larger RamDisks.

phantomm@bellsouth.net

From -6311195473755654556
X-Google-Thread: f8760,d58fb61c1557c102
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!peer01.cox.net!cox.net!p01!
dukeread01.POSTED!53ab2750!not-for-mail
From: kevin <kevnospam242@gmail.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Easiest SIO2PC directions?
Message-ID: <8pnao1ds2j84g3mjkanj0f0qc4f5vtdol0@4ax.com>
References: <hin9o1lvn7teif39bcsudrflevf0ktka0o@4ax.com>
<1132785551.461426.254610@z14g2000cwz.googlegroups.com>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 33

Date: Thu, 24 Nov 2005 01:35:27 -0500
NNTP-Posting-Host: 68.230.155.106
X-Complaints-To: abuse@cox.net
X-Trace: dukeread01 1132814089 68.230.155.106 (Thu, 24 Nov 2005 01:34:49 EST)
NNTP-Posting-Date: Thu, 24 Nov 2005 01:34:49 EST
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:3217

On 23 Nov 2005 14:39:11 -0800, stephensheppard@hotmail.com wrote:

>
>kevin wrote:
>> I would like to make a SIO2PC cable for my 65xe so I can use an old pc
>> as a virtual floppy/hard drive.   What is the easiest cable to make
>> and can somone point me to a link"??
>>
>>
>>
>>
>> thanks
>> kevin
>
>IMO the 1-chip 14C89 SIO2PC is the easiest to make (see link).   It's
>not compatible with my SWP ATR-8000 but it works great with my PC using
>Hias Reichl's AtariSIO.
>
>My 14C89 SIO2PC interface is built inside my 800XL. I've also built an
>external interface based around the MAX-233CPP IC. It was also easy to
>build (relatively for a NOOB like me) but it has about 8 more solder
>points than the 14C89 model.
>
>Steve Sheppard
>
>Link
>http://www.geocities.com/atarimods/howto-sio.html
>
>More SIO2PC interfaces here:
>http://www.geocities.com/atarimods

thanks!

From -1028758844525585040
X-Google-Thread: f8760,94b344a3a227f0b7
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!newscon06.news.prodigy.com!
prodigy.net!newsmst01b.news.prodigy.com!prodigy.com!postmaster.news.prodigy.com!
newssvr33.news.prodigy.com.POSTED!5be5f619!not-for-mail
From: "russg" <russgilb@MUNGEsbcglobal.net>
Newsgroups: comp.sys.atari.8bit

References: <FDbhf.9626$KP1.1258@bignews5.bellsouth.net>
Subject: Re: DOS replacements
Lines: 34
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2600.0000
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2600.0000
Message-ID: <Uvlhf.1081$fO5.288@newssvr33.news.prodigy.com>
NNTP-Posting-Host: 4.249.18.191
X-Complaints-To: abuse@prodigy.net
X-Trace: newssvr33.news.prodigy.com 1132848244 ST000 4.249.18.191 (Thu, 24 Nov
2005 11:04:04 EST)
NNTP-Posting-Date: Thu, 24 Nov 2005 11:04:04 EST
Organization: SBC http://yahoo.sbc.com
X-UserInfo1:
SCSYASNG@ZRUSULXBRKD]_\@VR]^@B@MCPWZKB]MPXHZUYICD^RAQBKZQTZTX_I[^G_KGFNON[ZOE_AZN
VO^\XGGNTCIRPIJH[@RQKBXLRZ@CD^HKANYVW@RLGEZEJN@_WZJBNZYYKVIOR]T]MNMG_Z[YVWSCH_Q[G
PC_A@CARQVXDSDA^M]@DRVUM@RBM
Date: Thu, 24 Nov 2005 16:04:04 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:3218

"Phantom" <phantomm@MUNGEbellsouth.net> wrote in > Greetings,
>
> There are quite a few DOS replacements for the Atari 8-bits.
>
> I was looking thru some stuff and found a TOP DOS 1.5 Disk and
> Original Manual. Looks fairly good.
>
> How does this DOS stackup as a replacement for DOS 2.5 over
> other replacements?
>
>
> Also, in my disk collection I found a Original Disk labled,
> SMARTDOS release 6.1D.
>
> No manual that I know of, unless on disk. Anyone know
> anything about this one and if it is any good?
>
Don't know TopDOS. I used SmartDOS as my
first DOS, I had to buy it from RANA, to go with
my RANA 1000 disk drive, my first drive.
It is an excellent DOS 2/2.5 compatible DOS,
but double density.
Today, I'd say MyDOS 4.53 or SpartaDOS 3.2g
are the most used. Sparta is not DOS 2/Menu
type, no DUP.SYS, it is command line driven.
Actually 3.2g isn't SpartDOS, it is FTe DOS,
released after FTe bought ICD rights.
The ultimate DOS, I would say, is SpartaDOS
X, which comes in a pass thru cart. I don't
like X, it seems to mess up my disks with its'
ultraspeed.

From -6852891160211543949
X-Google-Thread: f8760,329674b7c6fc607
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!newscon06.news.prodigy.com!prodigy.net!
newsmst01b.news.prodigy.com!prodigy.com!postmaster.news.prodigy.com!
newssvr33.news.prodigy.com.POSTED!5be5f619!not-for-mail
From: "russg" <russgilb@MUNGEsbcglobal.net>
Newsgroups: comp.sys.atari.8bit
References: <1132669957.242376.182950@g44g2000cwa.googlegroups.com>
<Xochf.9633$KP1.2771@bignews5.bellsouth.net>
Subject: Re: MIO & Benchmarks
Lines: 17
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2600.0000
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2600.0000
Message-ID: <PBlhf.1085$fO5.574@newssvr33.news.prodigy.com>
NNTP-Posting-Host: 4.249.18.191
X-Complaints-To: abuse@prodigy.net
X-Trace: newssvr33.news.prodigy.com 1132848623 ST000 4.249.18.191 (Thu, 24 Nov
2005 11:10:23 EST)
NNTP-Posting-Date: Thu, 24 Nov 2005 11:10:23 EST
Organization: SBC http://yahoo.sbc.com
X-UserInfo1:
SCSYQNONGJSUS_TYGBH@OFXBWR\HPCTL@XT^OBPLAH[\RWYAKVUOPCW[ML\JXUCKVFDYZKBMSFX^OMSAFN
TINTDDMVW[X\THOPXZRVOCJTUTPC_JSBVX\KAOTBAJBVMZTYAKMNLDI_MFDSSOLXINH__FS^\WQGHGI^C
@E[A_CF\AQLDQ\BTMPLDFNVUQ_VM
Date: Thu, 24 Nov 2005 16:10:23 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:3219

"Phantom" <phantomm@bellsouth.net> wrote in message
2000cwa.googlegroups.com...
> >A very popular feature of the MIO was the >
(Forgive the 'snip'.)
I don't think you can upgrade a MIO's memory.
Neither the 256K to 1 meg nor the 1 meg to
higher. The memory the MIOs used wasn't
PC, cheap type, but an odd type that was
expensive and probably not easy to find today.
I loved my MIO, also ran a BBS.
I could boot off it, in fact, I had it set up
to re-install BBS Express on power up, if
there was a power outage, using Sparta 3.2D
batch file.

From -3108588792941898893
X-Google-Thread: f8760,f50be17d89a76d19,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news2.volia.net!newsfeed01.sul.t-online.de!t-online.de!uucp.muenster.de!news.citykom.de!not-for-mail
From: =?ISO-8859-15?Q?Jochen_Sch=E4fer?= <spam@joschs-robotics.de>
Newsgroups: comp.sys.atari.8bit
Subject: CC65 development questions
Date: Thu, 24 Nov 2005 19:14:09 +0100
Organization: citykom.muenster
Lines: 8
Message-ID: <dm4vto$1tb$1@news.citykom.de>
NNTP-Posting-Host: muedsl-82-207-210-175.citykom.de
Mime-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-15
Content-Transfer-Encoding: 7bit
X-Trace: news.citykom.de 1132856057 1963 82.207.210.175 (24 Nov 2005 18:14:17 GMT)
X-Complaints-To: abuse@citykom.de
NNTP-Posting-Date: Thu, 24 Nov 2005 18:14:17 +0000 (UTC)
User-Agent: Mozilla Thunderbird 1.0.2 (X11/20051002)
X-Accept-Language: de-DE, de, en-us, en
Xref: g2news1.google.com comp.sys.atari.8bit:3220

Hi there.

I want to give CC65 a try but since I have used only Basic to develop
on A8s, I have no idea how to do memory management.
What do I have to do to calculate the free memory for CC65 programs.

Bye Jochen

From -1200810628657034418
X-Google-Thread: f8760,94b344a3a227f0b7
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.telenor.com!news.telenor.com.POSTED!not-for-mail
NNTP-Posting-Date: Thu, 24 Nov 2005 21:03:13 -0600
From: "Vidar Olavesen" <olavese@online.no>
Newsgroups: comp.sys.atari.8bit
References: <FDbhf.9626$KP1.1258@bignews5.bellsouth.net>
Subject: Re: DOS replacements
Date: Fri, 25 Nov 2005 04:04:12 +0100
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1506
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1506

Message-ID: <NradnScTfKJs4xve4p2dnA@telenor.com>
Lines: 35
NNTP-Posting-Host: 80.213.120.221
X-Trace: sv3-
OwKeFYfmO9yxfyuY8ynreKzBD01yINdfer7ITVKnrI6wLn64KoKJkTXty1k8R7xaOcQT5xO7wItaFuJ!
02BA94hUlUXEC8uGq3fJj2MkwAJew+CqmUiNyux9CH1IYrGVfnR1wXYDr+yehaRnKm65VnVwj+Wg
X-Complaints-To: news-abuse@telenor.net
X-DMCA-Complaints-To: news-abuse@telenor.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:3221

I really like Top Dos. I use it when programming mostly, as I just type Q do
and the do batfile contains all the programs I want to start in sequence. It
starts first with Textpro, then AMAC, then any fonts, music and such to end
with my assembled file. Really nice, so I don't have to type L TEXTPRO, L
AMAC, L FONT1.OBJ and so on!

Doesn't support Harddrives though, unless you keep it to DD, which I have
found works okay.

"Phantom" <phantomm@bellsouth.net> skrev i melding
news:FDbhf.9626$KP1.1258@bignews5.bellsouth.net...
>
> Greetings,
>
> There are quite a few DOS replacements for the Atari 8-bits.
>
> I was looking thru some stuff and found a TOP DOS 1.5 Disk and
> Original Manual. Looks fairly good.
>
> How does this DOS stackup as a replacement for DOS 2.5 over
> other replacements?
>
>
> Also, in my disk collection I found a Original Disk labled,
> SMARTDOS release 6.1D.
>
> No manual that I know of, unless on disk. Anyone know
> anything about this one and if it is any good?
>
> phantomm@bellsouth.net
>
>
>

From -7223901719612883526
X-Google-Thread: f8760,b6156c9d03901c4e,start

X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g43g2000cwa.googlegroups.com!not-for-mail
From: "ramswell" <shifty_butch@hotmail.com>
Newsgroups: comp.sys.atari.8bit
Subject: SEEKING.....
Date: 24 Nov 2005 20:12:08 -0800
Organization: http://groups.google.com
Lines: 8
Message-ID: <1132891928.858772.261370@g43g2000cwa.googlegroups.com>
NNTP-Posting-Host: 70.36.162.235
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1132891933 15508 127.0.0.1 (25 Nov 2005 04:12:13 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Fri, 25 Nov 2005 04:12:13 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.1; SV1; .NET CLR 1.1.4322),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g43g2000cwa.googlegroups.com; posting-host=70.36.162.235;
   posting-account=k3P2Wg0AAAAq76jvAbYhOMJcNTFphfoX
Xref: g2news1.google.com comp.sys.atari.8bit:3222

 Does anyone out there have an Atari 1200 XL either for sale, trade, or
BETTER YET, DONATION?? I need 1 to develop, test, produce, and market
my "NEW" products.

Thanks

Ramswell

From 8687876215111979249
X-Google-Thread: f8760,c4d5d681c2cc22cd,start
X-Google-Thread: 100062,c4d5d681c2cc22cd,start
X-Google-Thread: f7ded,c4d5d681c2cc22cd,start
X-Google-Attributes: gidf8760,gid100062,gidf7ded,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!newsfeed2.dallas1.level3.net!news.level3.com!bloom-beacon.mit.edu!senator-bedfellow.mit.edu!dreaderd!not-for-mail
Message-ID: <atari-8-bit/welcome_1132896578@rtfm.mit.edu>
Supersedes: <atari-8-bit/welcome_1132205628@rtfm.mit.edu>
Expires: 16 Dec 2005 05:29:38 GMT
X-Last-Updated: 2005/04/01
From: "Michael Current" <hunmanik@earthlink.net>
Organization: none
Newsgroups: comp.sys.atari.8bit,comp.answers,news.answers
Subject: Welcome to comp.sys.atari.8bit!
Followup-To: comp.sys.atari.8bit

Approved: news-answers-request@MIT.Edu
Originator: faqserv@penguin-lust.mit.edu
Date: 25 Nov 2005 05:29:52 GMT
Lines: 76
NNTP-Posting-Host: penguin-lust.mit.edu
X-Trace: 1132896592 senator-bedfellow.mit.edu 579 18.181.0.29
Xref: g2news1.google.com comp.sys.atari.8bit:3223 comp.answers:2461
news.answers:13717

Archive-name: atari-8-bit/welcome
Posting-Frequency: 7 days
Last-modified: March 25, 2005

Welcome to the comp.sys.atari.8bit newsgroup!

You've found the Usenet newsgroup for discussion about the Atari 8-bit family of computers! These include the 400, 800, 1200XL, 600XL, 800XL, 65XE, 130XE, 800XE, and the XE Game System. Atari, based in Sunnyvale, California, USA, produced this line of computers from 1979-1992.

To see what Atari is up to today visit http://www.atari.com/

NEWSGROUP BACKGROUND:

comp.sys.atari.8bit was created in November 1986, and is unmoderated.
There is no charter for comp.sys.atari.8bit. (It pre-dates that custom.)
This newsgroup was known as net.micro.atari8 from Feb 1986 to Nov 1986.
The earlier net.micro.atari existed from Nov 1982 to Nov 1986.

Please don't try to post binaries in comp.sys.atari.8bit, use the appropriate binaries groups instead.

RELATED NEWSGROUPS:

alt.binaries.comp.atari8bit
comp.sys.atari.announce Moderated by Kevin Savetz.
  `- comp.sys.atari.announce Web Page: http://www.atariarchives.org/csaa/
rec.games.video.atari

E-MAIL LIST:

atari8-l, kept by Maciej Grzeszczuk, info at http://atari.krap.pl/
To subscribe, simply mail a message to majordomo@listserv.krap.pl, with the following line in the body (not the subject) of the message:

subscribe atari8-l

WEB PAGES:

Atari 8-bit Computer Web Ring, kept by Raphael Espino
  Ring Hub: http://www.webring.com/hub?ring=a8bit
  Ring Home Page: http://www.geocities.com/rjespino/a8ring.html

SOFTWARE DOWNLOADS:

XL Search, the Atari 8-Bit File Archive Search Engine (Bill Kendrick)
  http://xlsearch.atari.org/ or http://www.newbreedsoftware.com/xlsearch/

Underground Node #472 (TXG/MNX)

  FTP Host: atari.xs4all.nl   Port: 21
  User: atari8   Pass: atari4ever

Atari SAP Music Archive: http://asma.atari.org

INFORMATION:
Atari 8-Bit Computers: Frequently Asked Questions (Michael Current)
  http://www.cs.uu.nl/wais/html/na-dir/atari-8-bit/faq.html

Atari 8-Bit Computers: Vendors and Developers (Michael Current)
  http://www.cs.uu.nl/wais/html/na-dir/atari-8-bit/vendev.html

Atari 8-bit New User, Emulator Help FAQ (Bill Kendrick)
  http://www.sonic.net/~nbs/new_and_emu.html

Atari Disk Image FAQ (Steve Tucker)
  http://www.atarimax.com/ape/docs/DiskImageFAQ/

Cartridge List for the Classic Atari 800/XL/XE Computers (Andrew Krieg)
  http://www.execpc.com/~krieg/links/8bit.carts

Atari 8-Bit Telnet BBS List (Nolan Friedland)
  http://www.ilmarinen.us/spacebbs/bbs-telnet.html

Atari 8-Bit Dialup BBS List (Nolan Friedland)
  http://www.ilmarinen.us/spacebbs/bbs-dialup.html

ONLINE MAGAZINES:
http://www.myatari.net/   MyAtari
http://www.atarinews.org/ Atari Online News, Etc. (A-ONE)
http://www.ataritimes.com/ The Atari Times

From -6055530659146215765
X-Google-Thread: f8760,f50be17d89a76d19
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!pd7cy2so!shaw.ca!pd7tw2no.POSTED!
53ab2750!not-for-mail
X-Trace-PostClient-IP: 24.68.25.84
From: Shawn Jefferson <sjeffersonTAKETHISOUTTOREPLY@shaw.ca>
Newsgroups: comp.sys.atari.8bit
Subject: Re: CC65 development questions
Reply-To: sjeffersonTAKETHISOUTTOREPLY@shaw.ca
Message-ID: <98vco1lj8gjoieg8tep83ulg3cg2nkmdod@4ax.com>
References: <dm4vto$1tb$1@news.citykom.de>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-1
Content-Transfer-Encoding: 8bit
Lines: 28

Date: Fri, 25 Nov 2005 06:02:14 GMT
NNTP-Posting-Host: 24.64.223.206
X-Complaints-To: abuse@shaw.ca
X-Trace: pd7tw2no 1132898534 24.64.223.206 (Thu, 24 Nov 2005 23:02:14 MST)
NNTP-Posting-Date: Thu, 24 Nov 2005 23:02:14 MST
Organization: Shaw Residential Internet
Xref: g2news1.google.com comp.sys.atari.8bit:3224

Jochen Sch?fer <spam@joschs-robotics.de>:
>Hi there.
>
>I want to give CC65 a try but since I have used only Basic to develop
>on A8s, I have no idea how to do memory management.
>What do I have to do to calculate the free memory for CC65 programs.

You setup the memory configuration of your program via the linker config
script. You can set the start address of your program and setup the
various code and data segments. There is a default linker configuration
script that you get when you compile with the -t atari switch that places
your program at $2E00. The short story is that you don't need to do any
memory management for simple programs. There is many ways to reserve
memory for your program to use, but I'd say the best is to use the linker
configuration script and/or defining the structures/arrays explicitly in
your program.

The top of memory is calculated based on MEMTOP/APPMHI and the C stack is
put directly under this (minus any memory reserverd for graphics modes) and
grows downward towards the end of your program.

More information can be found in the documentation at www.cc65.org,
specifically in the section on ld65 (the linker) and the platform specific
documentation for the atari.

--
Shawn Jefferson
(fix reply to for email)

From -5555700479185770783
X-Google-Thread: f8760,b6156c9d03901c4e
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!news.alt.net!pd7cy2so!
pd7cy1no!shaw.ca!pd7tw1no.POSTED!53ab2750!not-for-mail
X-Trace-PostClient-IP: 24.68.25.84
From: Shawn Jefferson <sjeffersonTAKETHISOUTTOREPLY@shaw.ca>
Newsgroups: comp.sys.atari.8bit
Subject: Re: SEEKING.....
Reply-To: sjeffersonTAKETHISOUTTOREPLY@shaw.ca
Message-ID: <i7ado11st6bihct82u72r84k24m3fhii46@4ax.com>
References: <1132891928.858772.261370@g43g2000cwa.googlegroups.com>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0

Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 10
Date: Fri, 25 Nov 2005 06:03:53 GMT
NNTP-Posting-Host: 24.64.223.206
X-Complaints-To: abuse@shaw.ca
X-Trace: pd7tw1no 1132898633 24.64.223.206 (Thu, 24 Nov 2005 23:03:53 MST)
NNTP-Posting-Date: Thu, 24 Nov 2005 23:03:53 MST
Organization: Shaw Residential Internet
Xref: g2news1.google.com comp.sys.atari.8bit:3225

"ramswell" <shifty_butch@hotmail.com>:
> Does anyone out there have an Atari 1200 XL either for sale, trade, or
>BETTER YET, DONATION?? I need 1 to develop, test, produce, and market
>my "NEW" products.

What are those products?

--
Shawn Jefferson
(fix reply to for email)

From -3308394884334263521
X-Google-Thread: f8760,f50be17d89a76d19
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII
Path: g2news1.google.com!news3.google.com!news2.volia.net!newsfeed01.sul.t-
online.de!t-online.de!uucp.muenster.de!news.citykom.de!not-for-mail
From: =?ISO-8859-15?Q?Jochen_Sch=E4fer?= <spam@joschs-robotics.de>
Newsgroups: comp.sys.atari.8bit
Subject: Re: CC65 development questions
Date: Fri, 25 Nov 2005 08:10:32 +0100
Organization: citykom.muenster
Lines: 19
Message-ID: <dm6dde$ai5$1@news.citykom.de>
References: <dm4vto$1tb$1@news.citykom.de>
<98vco1lj8gjoieg8tep83ulg3cg2nkmdod@4ax.com>
NNTP-Posting-Host: muedsl-82-207-241-239.citykom.de
Mime-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-15
Content-Transfer-Encoding: 8bit
X-Trace: news.citykom.de 1132902638 10821 82.207.241.239 (25 Nov 2005 07:10:38
GMT)
X-Complaints-To: abuse@citykom.de
NNTP-Posting-Date: Fri, 25 Nov 2005 07:10:38 +0000 (UTC)
User-Agent: Mozilla Thunderbird 1.0.2 (X11/20051002)
X-Accept-Language: de-DE, de, en-us, en
In-Reply-To: <98vco1lj8gjoieg8tep83ulg3cg2nkmdod@4ax.com>
Xref: g2news1.google.com comp.sys.atari.8bit:3226

Shawn Jefferson schrieb:
> Jochen Sch fer <spam@joschs-robotics.de>:

>
>>Hi there.
>>
>>I want to give CC65 a try but since I have used only Basic to develop
>>on A8s, I have no idea how to do memory management.
>>What do I have to do to calculate the free memory for CC65 programs.
>
>
..
 > More information can be found in the documentation at www.cc65.org,
> specifically in the section on ld65 (the linker) and the platform specific
> documentation for the atari.
Well, I should have mentioned the fact, that I meant the original CC65
on the A8 itself.

Bye Jochen

From 2588737824708271549
X-Google-Thread: f8760,4b9d03c101f4992d,start
X-Google-Thread: 111a55,4b9d03c101f4992d,start
X-Google-Thread: fa2dd,4b9d03c101f4992d,start
X-Google-Attributes: gidf8760,gid111a55,gidfa2dd,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!newshub.sdsu.edu!logbridge.uoregon.edu!
pln-e!spln!lex!extra.newsguy.com!newsp.newsguy.com!onyx.spiritone.com!atari
From: Bravo Sierra Computers <atari@aracnet.com>
Newsgroups: comp.sys.atari.8bit,comp.sys.atari.st,pdx.forsale
Subject: AD: E-Mail/Mailing Lists & Atari Survey!
Date: Fri, 25 Nov 2005 09:06:08 -0800
Organization: http://extra.newsguy.com
Lines: 18
Message-ID: <Pine.LNX.4.44.0511250900440.6496-100000@onyx.spiritone.com>
NNTP-Posting-Host: p-167.newsdawg.com
Mime-Version: 1.0
Content-Type: TEXT/PLAIN; charset=US-ASCII
X-X-Sender: atari@onyx.spiritone.com
Xref: g2news1.google.com comp.sys.atari.8bit:3227 comp.sys.atari.st:4658
pdx.forsale:1837

Sign Up for Atari Mailing Lists either by E-Mail or Postal Mail! From
Bravo Sierra Computers Atari Resale or the Portland Atari Club, Goto:

http://www.aracnet.com/~atari/maillist.htm   Mail lists and surveys!

I cant read your mind, so fill out the survey so I can get to know you. It
helps me figure out your Atari needs and Interests. Feel free to fill out
the Atari Survey on my Contact Page! Goto my Link above. Thank You.

Please Direct all Replies Through E-Mail to: BenSells@Atari.org or
Atari@aracnet.com. If you can't reach me, see my info at the Bottom!

Atari Jaguar, 8 Bit and ST Games/Software, Hardware/Accessories & References/
Books. FREE Catalogs on Ben's Domain at http://BensCatalogs.Atari.org or at
http://BenSells.Atari.org Catalogs can be attached to,Requested by & Received
Through E-Mail at Atari@aracnet.com or BenSells@Atari.org and Please Specify
Atari 8 Bit, ST, Jaguar and/or all 3! Or Call Ben anytime at (503)256-9974!!!

From -5268297622201030265
X-Google-Thread: f8760,dac893c372a74c03,start
X-Google-Thread: 111a55,dac893c372a74c03,start
X-Google-Thread: 100a3b,dac893c372a74c03,start
X-Google-Thread: 104d7a,dac893c372a74c03,start
X-Google-Thread: 1143d9,dac893c372a74c03,start
X-Google-Thread: fa2dd,dac893c372a74c03,start
X-Google-Attributes:
gidf8760,gid111a55,gid100a3b,gid104d7a,gid1143d9,gidfa2dd,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!newshub.sdsu.edu!newsfeed.news2me.com!
newsfeed2.easynews.com!newsfeed1.easynews.com!easynews.com!easynews!pln-e!spln!
dex!extra.newsguy.com!newsp.newsguy.com!onyx.spiritone.com!atari
From: Bravo Sierra Computers <atari@aracnet.com>
Newsgroups:
comp.sys.atari.8bit,comp.sys.atari.st,rec.games.video.atari,rec.games.video.classi
c,rec.games.video.marketplace,pdx.forsale
Subject: 25% off Atari Xmas Sales!
Date: Fri, 25 Nov 2005 09:19:39 -0800
Organization: http://extra.newsguy.com
Lines: 26
Message-ID: <Pine.LNX.4.44.0511250915360.6496-100000@onyx.spiritone.com>
NNTP-Posting-Host: p-123.newsdawg.com
Mime-Version: 1.0
Content-Type: TEXT/PLAIN; charset=US-ASCII
X-X-Sender: atari@onyx.spiritone.com
Xref: g2news1.google.com comp.sys.atari.8bit:3228 comp.sys.atari.st:4660
rec.games.video.atari:422 rec.games.video.classic:5971
rec.games.video.marketplace:876 pdx.forsale:1839

I'm Celebrating Christmas with a 25% Discount on Games/Software, Hardware,
Books & Accessories for the Classic Atari 8 Bit and Atari ST Computers
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http://www.aracnet.com/~atari/maillist.htm Add yourself to my list.
http://www.aracnet.com/~atari/newstuff.htm Whats New from BS!
http://www.aracnet.com/~atari/shipping.htm How I can save you Money!
http://www.aracnet.com/~atari/specials.htm Details on Holiday Sales!
http://www.aracnet.com/~atari/whybuyben.htm Ben's References!

I've got a fast turnaround rate. Usually, Once I receive payment your
order goes out the same day. Customers love the speedy service! I have

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Please Direct all Replies Through E-Mail to: BenSells@Atari.org or Atari@aracnet.com. If you can't reach me, see my info at the Bottom!

Atari Jaguar, 8 Bit and ST Games/Software, Hardware/Accessories & References/ Books. FREE Catalogs on Ben's Domain at http://BensCatalogs.Atari.org or at http://BenSells.Atari.org Catalogs can be attached to,Requested by & Received Through E-Mail at Atari@aracnet.com or BenSells@Atari.org and Please Specify Atari 8 Bit, ST, Jaguar and/or all 3! Or Call Ben anytime at (503)256-9974!!!

From 1340487627548516251
X-Google-Thread: f8760,965fe5ab3eaa3c02,start
X-Google-Thread: 111a55,965fe5ab3eaa3c02,start
X-Google-Thread: 100a3b,965fe5ab3eaa3c02,start
X-Google-Thread: 104d7a,965fe5ab3eaa3c02,start
X-Google-Thread: 1143d9,965fe5ab3eaa3c02,start
X-Google-Thread: fa2dd,965fe5ab3eaa3c02,start
X-Google-Attributes:
gidf8760,gid111a55,gid100a3b,gid104d7a,gid1143d9,gidfa2dd,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!news.moat.net!pln-e!spln!dex!extra.newsguy.com!
newsp.newsguy.com!onyx.spiritone.com!atari
From: Bravo Sierra Computers <atari@aracnet.com>
Newsgroups:
comp.sys.atari.8bit,comp.sys.atari.st,rec.games.video.atari,rec.games.video.classi
c,rec.games.video.marketplace,pdx.forsale
Subject: Atari Customer Appreciation Month! November!
Date: Fri, 25 Nov 2005 09:15:25 -0800
Organization: http://extra.newsguy.com
Lines: 38
Message-ID: <Pine.LNX.4.44.0511250911340.6496-100000@onyx.spiritone.com>
NNTP-Posting-Host: p-114.newsdawg.com
Mime-Version: 1.0
Content-Type: TEXT/PLAIN; charset=US-ASCII
X-X-Sender: atari@onyx.spiritone.com
Xref: g2news1.google.com comp.sys.atari.8bit:3229 comp.sys.atari.st:4661
rec.games.video.atari:423 rec.games.video.classic:5972
rec.games.video.marketplace:877 pdx.forsale:1840

I owe you a lot! You pay my bills. Defend me from attacks. Patronize me & support me with your money. Each Dollar/Euro/Yen/etc is a Vote of support! Show your support for an Atari Dealer!Buy from Ben, your Atari Benefactor! Show your support by buying and keeping the Atari support coming.Show your support and Vote for your favorite Atari Dealer!Vote for Bravo Sierra this November! In the spirit of Customer Appreciation Month I'm offering a Gift to you, my Customers! Get a FREE Gift with purchase this Month! E-Mail BenSells@Atari.org, goto my website below for details and/or Call Ben anytime (503)256-9974! Vote 4 Ben! Vote 4 Bravo Sierra Computers in 2005!

http://BensCatalogs.Atari.org Bravo Sierra's Web Site!
http://www.aracnet.com/~atari/newstuff.htm New stuff coming in!
http://www.aracnet.com/~atari/specials.htm Monthly Specials!

Buy 2 Jaguar Games and get one FREE! Bubsy, Dragon: The Bruce Lee Story, Iron Soldier or Wolfenstein 3D! Buy 2 Jaguar Games, get 1 FREE! U Pick!

7 Atari Catalogs, updated with new stuff! FREE while they last.

$60.00 purchase Gets a New Game for your Atari 8 Bit! Choose from 8 Games: Ballblazer, Gato, Hardball, One on One Basketball, Star Wars-Return of the Jedi, Summer Games, Super Breakout & Tennis! NEW in BOX! WHILE THEY LAST!

Or For any other Atari, take 25% off any Atari Games/Software!

I've got a fast turnaround rate. Usually, Once I receive payment your order goes out the same day. Customers love the speedy service! I have lots of Atari SoftWare & Books. Which I can send by Media Mail Rate!

Please Direct all Replies Through E-Mail to: BenSells@Atari.org or Atari@aracnet.com. If you can't reach me, see my info at the Bottom!

Atari Jaguar, 8 Bit and ST Games/Software, Hardware/Accessories & References/ Books. FREE Catalogs on Ben's Domain at http://BensCatalogs.Atari.org or at http://BenSells.Atari.org Catalogs can be attached to,Requested by & Received Through E-Mail at Atari@aracnet.com or BenSells@Atari.org and Please Specify Atari 8 Bit, ST, Jaguar and/or all 3! Or Call Ben anytime at (503)256-9974!!!

From 2223058051494365653
X-Google-Thread: f8760,bf1fbdd926b18065
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!o13g2000cwo.googlegroups.com!not-for-mail
From: bill@ts1000.us
Newsgroups: comp.sys.atari.8bit
Subject: Re: 80 column software
Date: 25 Nov 2005 14:42:05 -0800
Organization: http://groups.google.com
Lines: 18
Message-ID: <1132958525.358314.23250@o13g2000cwo.googlegroups.com>
References: <1132782843.472952.273490@o13g2000cwo.googlegroups.com>
   <vH6hf.969$fO5.351@newssvr33.news.prodigy.com>
NNTP-Posting-Host: 24.164.164.6
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1132958530 15328 127.0.0.1 (25 Nov 2005 22:42:10 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Fri, 25 Nov 2005 22:42:10 +0000 (UTC)
In-Reply-To: <vH6hf.969$fO5.351@newssvr33.news.prodigy.com>
User-Agent: G2/0.2

X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows
98),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: o13g2000cwo.googlegroups.com; posting-host=24.164.164.6;
   posting-account=hiYE7A0AAAD_YiOsoDcZiPmh6sWeMZBG
Xref: g2news1.google.com comp.sys.atari.8bit:3230

I think that the characters were only 3 or 4 pixels wide - but may be
wrong.

Back in my atari BBS days I had a non atari drive, not sure what brand
it was. It had an led display on it that showed which track (or sector)
it was accessing. The nice thing about this drive was that it had a
standard floppy connector on the back that I was able to daisy chain to
two 5 1/4 drives I salvaged from a cp/m system I had and to a drive for
an Adam computer that I popped open and removed the controller on. I
think the software I ran was FoRem (?). I also used another software
(BBS Kit?) that let you build your bbs based on "scripts". In it's
heyday I was averaging 30 - 40 callers a day (not bad for a BBS that
was just messages). Eventually that dropped to only a few calls a day
when my ex-wife discoverd how to answer the chat (one of the reasons
she is the ex :)). One day I got so tired of it I pulled the board
down, plugged a dumb terminal into the auto answer modem and just let
her chat with any caller!

From -8467555465083735479
X-Google-Thread: f8760,e8dd5d8feab54753
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!meganewsservers.com!
feeder2.on.meganewsservers.com!feed.cgocable.net!read2.cgocable.net.POSTED!
53ab2750!not-for-mail
User-Agent: Microsoft-Outlook-Express-Macintosh-Edition/5.02.2022
Subject: Re: 1 meg MIO plus SDX cart on eBay
From: You <you@cogeco.ca>
Newsgroups: comp.sys.atari.8bit
Message-ID: <BFAD3605.4DA7%you@cogeco.ca>
References: <M6Odnd0tHcpJhe_eRVn-rQ@comcast.com>
<K%pcf.1679$Xo.1115@newsread2.news.pas.earthlink.net>
Mime-version: 1.0
Content-type: text/plain; charset="US-ASCII"
Content-transfer-encoding: 7bit
Lines: 50
Date: Fri, 25 Nov 2005 21:43:34 -0500
NNTP-Posting-Host: 24.57.165.180
X-Complaints-To: news@cogeco.net
X-Trace: read2.cgocable.net 1132973014 24.57.165.180 (Fri, 25 Nov 2005 21:43:34
EST)
NNTP-Posting-Date: Fri, 25 Nov 2005 21:43:34 EST
Organization: Cogeco Cable
Xref: g2news1.google.com comp.sys.atari.8bit:3231

> From: Rick Cortese <ricortes@earthlink.net>
> Organization: EarthLink Inc. -- http://www.EarthLink.net
> Newsgroups: comp.sys.atari.8bit
> Date: Wed, 09 Nov 2005 17:05:46 GMT
> Subject: Re: 1 meg MIO plus SDX cart on eBay
>
> Michael Duffy wrote:
>
>> Anybody see what the one meg MIO and Spartados X cart went for on eBay.Never
>> thought it would go that high. If these items can go for that much (I know
>> they are rare) why wouldn't someone re-release say the: Spartados X cart for
>> $50.00. I sure they would sell enough in the Atari community to make it
>> worth it. As for the MIO. the chips in it were expensive at the time it came
>> out but now one or two chips could do the same work for a lot less. Is my
>> thinking way off here or what?
>>
>
> Winning bid: US $717.07
>
> New stuff has no intrinsic value to a collector. The new stuff like IDE
> and SIO2PC interfaces have much better performance and utility then the
> old stuff yet they don't go for those kind of prices.

Pretty much anything that is tangible has intrinsic value. Corn and pork bellies have intrinsic value. What does intrinsic value mean? Intrinsic value means that something will never have a value of or less than zero.

Stocks, for example, have no intrinsic value. You pay for part ownership in a company through the purchase of stock. Unfortunately, stocks do not have intrinsic value. Therefore, what was worth so much money one day, could be worth literally nothing the next day.

Commodities, however, have intrinsic value. Gold has intrinsic value. Gold will always be worth something greater than zero. Why? Because it's tangible and people can actually hold it and do something with it. Gold costs money to mine. Real work goes into mining and processing gold for consumption and use. This means that gold will always have real or intrinsic value.

While a product like the MIO may have some intrinsic value, many of these devices end up on landfills because their real intrinsic value is virtually zero. Again, not literally zero, but, virtually zero. The simple fact that there is a small group of diehard collectors out there, does not give such devices any real intrinsic value.

But yeah, they do have more intrinsic value than say, a stock certificate. ;)

From 1095355041931024934
X-Google-Thread: f8760,e8dd5d8feab54753
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!feed.cgocable.net!
read2.cgocable.net.POSTED!53ab2750!not-for-mail
User-Agent: Microsoft-Outlook-Express-Macintosh-Edition/5.02.2022
Subject: Re: 1 meg MIO plus SDX cart on eBay
From: You <you@cogeco.ca>
Newsgroups: comp.sys.atari.8bit
Message-ID: <BFAD382A.4DA9%you@cogeco.ca>
References: <M6Odnd0tHcpJhe_eRVn-rQ@comcast.com>
<K%pcf.1679$Xo.1115@newsread2.news.pas.earthlink.net>
<BFAD3605.4DA7%you@cogeco.ca>
Mime-version: 1.0
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Content-transfer-encoding: 7bit
Lines: 74
Date: Fri, 25 Nov 2005 21:52:42 -0500
NNTP-Posting-Host: 24.57.165.180
X-Complaints-To: news@cogeco.net
X-Trace: read2.cgocable.net 1132973562 24.57.165.180 (Fri, 25 Nov 2005 21:52:42
EST)
NNTP-Posting-Date: Fri, 25 Nov 2005 21:52:42 EST
Organization: Cogeco Cable
Xref: g2news1.google.com comp.sys.atari.8bit:3232

> From: You <you@cogeco.ca>
> Organization: Cogeco Cable
> Newsgroups: comp.sys.atari.8bit
> Date: Fri, 25 Nov 2005 21:43:34 -0500
> Subject: Re: 1 meg MIO plus SDX cart on eBay
>
>
>
>> From: Rick Cortese <ricortes@earthlink.net>
>> Organization: EarthLink Inc. -- http://www.EarthLink.net
>> Newsgroups: comp.sys.atari.8bit
>> Date: Wed, 09 Nov 2005 17:05:46 GMT
>> Subject: Re: 1 meg MIO plus SDX cart on eBay
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> consumption and use. This means that gold will always have real or
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> devices end up on landfills because their real intrinsic value is virtually
> zero. Again, not literally zero, but, virtually zero. The simple fact that
> there is a small group of diehard collectors out there, does not give such
> devices any real intrinsic value.
>
> But yeah, they do have more intrinsic value than say, a stock certificate.
> ;)
>

Speaking of intrinsic value, I went straight from posting that last message,
to reading a spam message from Bravo Sierra Computers. As you know, most of
the products that Ben sells, he probably gets for free. i.e. the donors
have deemed these products to have little or no intrinsic value. The basis
for this valuation is the very real lack of demand for these products. It
pretty much is not feasible to produce these products any longer.

While they have real, or intrinsic value, the intrinsic value of these
products is virtually zero. Do not confuse "collector value" with
"intrinsic value" because they are entirely different. Intrinsic value is
the real value of the product... and the intrinsic value of MIO is
virtually nothing. The collector value of the MIO might be significant, but
it in no way represents the real or intrinsic value of the item.

From 8217778324515386396
X-Google-Thread: f8760,f50be17d89a76d19

X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!pd7cy2so!pd7cy1no!shaw.ca!
pd7tw3no.POSTED!53ab2750!not-for-mail
X-Trace-PostClient-IP: 24.68.25.84
From: Shawn Jefferson <sjeffersonTAKETHISOUTTOREPLY@shaw.ca>
Newsgroups: comp.sys.atari.8bit
Subject: Re: CC65 development questions
Reply-To: sjeffersonTAKETHISOUTTOREPLY@shaw.ca
Message-ID: <fqjfo1tutdnn8he5diob0iqquj2n0bul73@4ax.com>
References: <dm4vto$1tb$1@news.citykom.de>
<98vco1lj8gjoieg8tep83ulg3cg2nkmdod@4ax.com> <dm6dde$ai5$1@news.citykom.de>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-1
Content-Transfer-Encoding: 8bit
Lines: 23
Date: Sat, 26 Nov 2005 02:58:38 GMT
NNTP-Posting-Host: 24.64.223.206
X-Complaints-To: abuse@shaw.ca
X-Trace: pd7tw3no 1132973918 24.64.223.206 (Fri, 25 Nov 2005 19:58:38 MST)
NNTP-Posting-Date: Fri, 25 Nov 2005 19:58:38 MST
Organization: Shaw Residential Internet
Xref: g2news1.google.com comp.sys.atari.8bit:3233

Jochen Sch�fer <spam@joschs-robotics.de>:
>Shawn Jefferson schrieb:
>> Jochen Sch�fer <spam@joschs-robotics.de>:
>>
>>>Hi there.
>>>
>>>I want to give CC65 a try but since I have used only Basic to develop
>>>on A8s, I have no idea how to do memory management.
>>>What do I have to do to calculate the free memory for CC65 programs.
>>
>>
>..
> > More information can be found in the documentation at www.cc65.org,
>> specifically in the section on ld65 (the linker) and the platform specific
>> documentation for the atari.
>Well, I should have mentioned the fact, that I meant the original CC65
>on the A8 itself.

Oh. Then no idea. :)

--
Shawn Jefferson
(fix reply to for email)

From -7342493571829693140
X-Google-Thread: f8760,e8dd5d8feab54753

X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!newshub.sdsu.edu!elnk-nf2-pas!
newsfeed.earthlink.net!stamper.news.pas.earthlink.net!
newsread2.news.pas.earthlink.net.POSTED!ccf20f92!not-for-mail
From: Rick Cortese <ricortes@earthlink.net>
User-Agent: Mozilla/5.0 (Windows; U; Windows NT 5.1; en-US; rv:1.6) Gecko/20040113
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit
Subject: Re: 1 meg MIO plus SDX cart on eBay
References: <M6Odnd0tHcpJhe_eRVn-rQ@comcast.com>
<K%pcf.1679$Xo.1115@newsread2.news.pas.earthlink.net>
<BFAD3605.4DA7%you@cogeco.ca> <BFAD382A.4DA9%you@cogeco.ca>
In-Reply-To: <BFAD382A.4DA9%you@cogeco.ca>
Content-Type: text/plain; charset=us-ascii; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 16
Message-ID: <BvQhf.2204$A23.432@newsread2.news.pas.earthlink.net>
Date: Sat, 26 Nov 2005 03:20:01 GMT
NNTP-Posting-Host: 66.81.221.84
X-Complaints-To: abuse@earthlink.net
X-Trace: newsread2.news.pas.earthlink.net 1132975201 66.81.221.84 (Fri, 25 Nov
2005 19:20:01 PST)
NNTP-Posting-Date: Fri, 25 Nov 2005 19:20:01 PST
Organization: EarthLink Inc. -- http://www.EarthLink.net
Xref: g2news1.google.com comp.sys.atari.8bit:3234

You wrote:

>
>>From: You <you@cogeco.ca>
<snip>
> While they have real, or intrinsic value, the intrinsic value of these
> products is virtually zero. Do not confuse "collector value" with
> "intrinsic value" because they are entirely different. Intrinsic value is
> the real value of the product...   and the intrinsic value of MIO is
> virtually nothing. The collector value of the MIO might be significant, but
> it in no way represents the real or intrinsic value of the item.
>
>

Actually if you look back, I said the NEW stuff has no intrinsic value
to a collector.

From 2026874600694638461
X-Google-Thread: f8760,e8dd5d8feab54753
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!feed.cgocable.net!
read2.cgocable.net.POSTED!53ab2750!not-for-mail

User-Agent: Microsoft-Outlook-Express-Macintosh-Edition/5.02.2022
Subject: Re: 1 meg MIO plus SDX cart on eBay
From: You <you@cogeco.ca>
Newsgroups: comp.sys.atari.8bit
Message-ID: <BFAD456E.4DAD%you@cogeco.ca>
References: <M6Odnd0tHcpJhe_eRVn-rQ@comcast.com>
<K%pcf.1679$Xo.1115@newsread2.news.pas.earthlink.net>
<BFAD3605.4DA7%you@cogeco.ca> <BFAD382A.4DA9%you@cogeco.ca>
<BvQhf.2204$A23.432@newsread2.news.pas.earthlink.net>
Mime-version: 1.0
Content-type: text/plain; charset="US-ASCII"
Content-transfer-encoding: 7bit
Lines: 48
Date: Fri, 25 Nov 2005 22:49:18 -0500
NNTP-Posting-Host: 24.57.165.180
X-Complaints-To: news@cogeco.net
X-Trace: read2.cgocable.net 1132976958 24.57.165.180 (Fri, 25 Nov 2005 22:49:18
EST)
NNTP-Posting-Date: Fri, 25 Nov 2005 22:49:18 EST
Organization: Cogeco Cable
Xref: g2news1.google.com comp.sys.atari.8bit:3235

> From: Rick Cortese <ricortes@earthlink.net>
> Organization: EarthLink Inc. -- http://www.EarthLink.net
> Newsgroups: comp.sys.atari.8bit
> Date: Sat, 26 Nov 2005 03:20:01 GMT
> Subject: Re: 1 meg MIO plus SDX cart on eBay
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>> it in no way represents the real or intrinsic value of the item.
>>
>>
>
> Actually if you look back, I said the NEW stuff has no intrinsic value
> to a collector.

Yes, I know! You're confusing "intrinsic value" with "collector value".
Take a dollar bill, for example. It's face value is equal to an arbitrary
value of one dollar - or one hundred cents. Its real value is substantially
less. A dollar bill has an intrinsic value of almost nothing, but an
arbitrary value of one dollar. But what's a dollar worth?

As for stock certificates, remember the dot com bubble that burst not too long ago? That was only able to happen because the stocks of those companies had no intrinsic value. They had no real value. Stocks are bought and sold on speculation and illusion. They have no intrinsic value.

Ever wonder how the wealth of a nation can be greater than its tangible assets? It's all about intrinsic value and perceived value. Collectors buy based on perceived value.

Take antiques for example. The intrinsic value of antique furniture is virtually nothing - The raw materials have some intrinsic value, but the actual antique has virtually no intrinsic value. People make money on antiques because they can get items with little intrinsic value and sell them at a much higher perceived value.

Two entirely different animals...

From 968305152159725355
X-Google-Thread: f8760,f50be17d89a76d19
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!news.wiretrip.org!
news.dizum.com!sewer-output!mail2news
Newsgroups: comp.sys.atari.8bit
From: Steve Mynott <steve@tightrope.remove_this_part.demon.co.uk>
Subject: Re: CC65 development questions
References: <dm4vto$1tb$1@news.citykom.de>
<98vco1lj8gjoieg8tep83ulg3cg2nkmdod@4ax.com>
Message-ID: <slrndogee6.asm.steve@randy.dedrat.com>
User-Agent: slrn/0.9.8.1pl1 (Debian)
Date: Sat, 26 Nov 2005 10:32:38 +0000 (GMT)
Mail-To-News-Contact: abuse@dizum.com
Organization: mail2news@dizum.com
Xref: g2news1.google.com comp.sys.atari.8bit:3236

On 2005-11-25, Shawn Jefferson <sjeffersonTAKETHISOUTTOREPLY@shaw.ca> wrote:

> You setup the memory configuration of your program via the linker config
> script. You can set the start address of your program and setup the
> various code and data segments. There is a default linker configuration
> script that you get when you compile with the -t atari switch that places
> your program at $2E00. The short story is that you don't need to do any
> memory management for simple programs. There is many ways to reserve
> memory for your program to use, but I'd say the best is to use the linker
> configuration script and/or defining the structures/arrays explicitly in
> your program.

Thanks for this!

Is there any simple way of using the extra paged memory (of a 130XE or
expanded 800XL)?

--
Steve Mynott <steve@tightrope.remove_this_part.demon.co.uk>

From 3918470783411789241
X-Google-Thread: f8760,f8c3005ab1f97a1a,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g43g2000cwa.googlegroups.com!not-for-mail
From: vas.jozsef@karatnet.hu
Newsgroups: comp.sys.atari.8bit
Subject: HDD power feed
Date: 26 Nov 2005 03:29:04 -0800
Organization: http://groups.google.com
Lines: 5
Message-ID: <1133004544.551100.292950@g43g2000cwa.googlegroups.com>
NNTP-Posting-Host: 86.101.107.217
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1133004549 31905 127.0.0.1 (26 Nov 2005 11:29:09 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Sat, 26 Nov 2005 11:29:09 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.1; en) Opera 8.51,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g43g2000cwa.googlegroups.com; posting-host=86.101.107.217;
   posting-account=tAqgYw0AAAAf4zpaLjbFWVw0hJSXNUGR
Xref: g2news1.google.com comp.sys.atari.8bit:3237

Can I feed an 2.5' hdd from the PSU of an 1050 drive. My plan is to
install a HDD in the 1050's case. If yes, then can anybody tell the
pinout of the power connector? I don't even know if 5V is available,
but my hope is the yes.

From 5605975009589730463
X-Google-Thread: f8760,bf1fbdd926b18065
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!o13g2000cwo.googlegroups.com!not-for-mail
From: "Larry" <LLppwhite@aol.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: 80 column software
Date: 26 Nov 2005 04:37:58 -0800
Organization: http://groups.google.com
Lines: 22
Message-ID: <1133008678.702095.106650@o13g2000cwo.googlegroups.com>

References: <1132782843.472952.273490@o13g2000cwo.googlegroups.com>
NNTP-Posting-Host: 205.188.117.70
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1133008682 7846 127.0.0.1 (26 Nov 2005 12:38:02 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Sat, 26 Nov 2005 12:38:02 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; AOL 9.0; Windows NT 5.1;
SV1; .NET CLR 1.0.3705; .NET CLR 1.1.4322),gzip(gfe),gzip(gfe)
X-HTTP-Via: HTTP/1.1 (Velocity/1.0.6 [uScMs f p eN:t cCMp s]), HTTP/1.1 Turboweb
[dtc-tb043 8.3.4], HTTP/1.0 cache-dtc-af06.proxy.aol.com[CDBC7546] (Traffic-
Server/5.4.0 [uScM])
Complaints-To: groups-abuse@google.com
Injection-Info: o13g2000cwo.googlegroups.com; posting-host=205.188.117.70;
   posting-account=sOuFuA0AAACrWE950AHmKCUDXcFt63PD
Xref: g2news1.google.com comp.sys.atari.8bit:3238

> I have been trying to remember a program I had at the time that gave
you 80 columns of text on the 8bit using Graphics 8 that you could use
with your basic programs. Does anyone know what the software name was?
<

There have been a number of these, implemented in several different
forms. COL80 was the first that I recall, published in COMPUTE! maybe
around 1982-83. There was a follow-up called COL80XL, since the
original was incompatible with the XL/XE lines. Omniview and the XL/XE
series of these came next which were replacement 800 operating systems
with 80-column drivers built in. Antic published one called EASY80,
which was quite good. There were the ACE-80 and ACE80-XL carts that
perhaps were the best overall implementations. There was also German
(I think) package called SAM (Screen Aided Management). All of these
have issues of legibility and speed to varying degrees.

Last, there is evidently an excellent 64 column driver/set. I've seen
the results, but don't know any details about it or if/where it can be
found. (Anybody?) 64 columns have some definite advantages over 80
columns -- mostly the character set looks quite nice, rather than the
"three dots + a space" characters in the 80-column sets. -Larry

From 809828592317824252
X-Google-Thread: f8760,e8dd5d8feab54753
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!newshub.sdsu.edu!elnk-nf2-pas!
newsfeed.earthlink.net!stamper.news.pas.earthlink.net!
newsread2.news.pas.earthlink.net.POSTED!ccf20f92!not-for-mail
From: Rick Cortese <ricortes@earthlink.net>
User-Agent: Mozilla/5.0 (Windows; U; Windows NT 5.1; en-US; rv:1.6) Gecko/20040113
X-Accept-Language: en-us, en
MIME-Version: 1.0

Newsgroups: comp.sys.atari.8bit
Subject: Re: 1 meg MIO plus SDX cart on eBay
References: <M6Odnd0tHcpJhe_eRVn-rQ@comcast.com>
<K%pcf.1679$Xo.1115@newsread2.news.pas.earthlink.net>
<BFAD3605.4DA7%you@cogeco.ca> <BFAD382A.4DA9%you@cogeco.ca>
<BvQhf.2204$A23.432@newsread2.news.pas.earthlink.net>
<BFAD456E.4DAD%you@cogeco.ca>
In-Reply-To: <BFAD456E.4DAD%you@cogeco.ca>
Content-Type: text/plain; charset=us-ascii; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 41
Message-ID: <3h0if.2415$A23.615@newsread2.news.pas.earthlink.net>
Date: Sat, 26 Nov 2005 16:43:43 GMT
NNTP-Posting-Host: 66.81.216.87
X-Complaints-To: abuse@earthlink.net
X-Trace: newsread2.news.pas.earthlink.net 1133023423 66.81.216.87 (Sat, 26 Nov
2005 08:43:43 PST)
NNTP-Posting-Date: Sat, 26 Nov 2005 08:43:43 PST
Organization: EarthLink Inc. -- http://www.EarthLink.net
Xref: g2news1.google.com comp.sys.atari.8bit:3239

You wrote:
>
>>From: Rick Cortese <ricortes@earthlink.net>
>>Organization: EarthLink Inc. -- http://www.EarthLink.net
>>Newsgroups: comp.sys.atari.8bit
>>Date: Sat, 26 Nov 2005 03:20:01 GMT
>>Subject: Re: 1 meg MIO plus SDX cart on eBay
>>
>>You wrote:
>>
>>
>>>>From: You <you@cogeco.ca>
>>
>>><snip>
>>
>>>While they have real, or intrinsic value, the intrinsic value of these
>>>products is virtually zero. Do not confuse "collector value" with
>>>"intrinsic value" because they are entirely different. Intrinsic value is
>>>the real value of the product...   and the intrinsic value of MIO is
>>>virtually nothing. The collector value of the MIO might be significant, but
>>>it in no way represents the real or intrinsic value of the item.
>>>
>>>
>>
>>Actually if you look back, I said the NEW stuff has no intrinsic value
>>to a collector.
>
>
> Yes, I know! You're confusing "intrinsic value" with "collector value".

No, you are taking things out of context to make a point not related to
my original statement. I never said the MIO lacked intrinsic value which

is what you went on about. Quite the opposite I made the point that has value to the collector. I didn't say the new stuff has no intrinsic value without qualifying the statement. I specifically qualified the statement by referring "to a collector."

It is like saying a new bag of golf clubs have no intrinsic value to a cat. That is not the same thing as saying golf clubs have no intrinsic value. It is a logical construct of subset vs. set, i.e. mammals vs. felines, perfectly valid.

From 3569955980113768092
X-Google-Thread: f8760,bf1fbdd926b18065
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!newshub.sdsu.edu!elnk-nf2-pas!
newsfeed.earthlink.net!stamper.news.pas.earthlink.net!
newsread3.news.pas.earthlink.net.POSTED!ccf20f92!not-for-mail
From: Rick Cortese <ricortes@earthlink.net>
User-Agent: Mozilla/5.0 (Windows; U; Windows NT 5.1; en-US; rv:1.6) Gecko/20040113
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit
Subject: Re: 80 column software
References: <1132782843.472952.273490@o13g2000cwo.googlegroups.com>
<1133008678.702095.106650@o13g2000cwo.googlegroups.com>
In-Reply-To: <1133008678.702095.106650@o13g2000cwo.googlegroups.com>
Content-Type: text/plain; charset=us-ascii; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 43
Message-ID: <cx0if.1040$YT3.90@newsread3.news.pas.earthlink.net>
Date: Sat, 26 Nov 2005 17:00:56 GMT
NNTP-Posting-Host: 66.81.216.87
X-Complaints-To: abuse@earthlink.net
X-Trace: newsread3.news.pas.earthlink.net 1133024456 66.81.216.87 (Sat, 26 Nov
2005 09:00:56 PST)
NNTP-Posting-Date: Sat, 26 Nov 2005 09:00:56 PST
Organization: EarthLink Inc. -- http://www.EarthLink.net
Xref: g2news1.google.com comp.sys.atari.8bit:3240

Larry wrote:

>>I have been trying to remember a program I had at the time that gave
>
> you 80 columns of text on the 8bit using Graphics 8 that you could use
> with your basic programs. Does anyone know what the software name was?
> <
>
> There have been a number of these, implemented in several different
> forms. COL80 was the first that I recall, published in COMPUTE! maybe
> around 1982-83. There was a follow-up called COL80XL, since the
> original was incompatible with the XL/XE lines. Omniview and the XL/XE
> series of these came next which were replacement 800 operating systems

> with 80-column drivers built in. Antic published one called EASY80,
> which was quite good. There were the ACE-80 and ACE80-XL carts that
> perhaps were the best overall implementations. There was also German
> (I think) package called SAM (Screen Aided Management). All of these
> have issues of legibility and speed to varying degrees.

I am sure it was one of the ones you mentioned but I seem to recall the
one I used as on bbs's as N80COL .BIN or .COM. I copied/appended it to a
compiled terminal program I wrote back in the 80s. Worked OK but not a
lot of features and a bit slow. Eventually I wrote my own screen
routines in Action! to get the speed up a bit.
>
> Last, there is evidently an excellent 64 column driver/set. I've seen
> the results, but don't know any details about it or if/where it can be
> found. (Anybody?) 64 columns have some definite advantages over 80
> columns -- mostly the character set looks quite nice, rather than the
> "three dots + a space" characters in the 80-column sets. -Larry
>

I remember this too but I don't think I ever got it to work. Wasn't
there some constraints on the program where it would only run with
certain software? Something like TextWiz or a terminal program?

I thought a 64 column display would be nice too. I figured the actual
text on a printed page is only ~65 columns wide so it would be
good'nuff. I started writing a terminal program for a proportional front
but when it got time to make a proportional front character set I fell
flat on my face. I'm just not an artist, no sense of style. I never got
the combinations of little letters like 'i to look appropriate with big
letters like 'G so I abandoned the project.

From -2338187983051568764
X-Google-Thread: f8760,f50be17d89a76d19
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!pd7cy2so!shaw.ca!pd7tw3no.POSTED!
53ab2750!not-for-mail
X-Trace-PostClient-IP: 24.68.25.84

From: Shawn Jefferson <sjeffersonTAKETHISOUTTOREPLY@shaw.ca>

Newsgroups: comp.sys.atari.8bit

Subject: Re: CC65 development questions

Reply-To: sjeffersonTAKETHISOUTTOREPLY@shaw.ca
Message-ID: <ph7ho11ep3a4hnft485qvht96ppo4h3g4c@4ax.com>
References: <dm4vto$1tb$1@news.citykom.de>
<98vco1lj8gjoieg8tep83ulg3cg2nkmdod@4ax.com>
<slrndogee6.asm.steve@randy.dedrat.com>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 34

Date: Sat, 26 Nov 2005 17:47:46 GMT
NNTP-Posting-Host: 24.64.223.206
X-Complaints-To: abuse@shaw.ca
X-Trace: pd7tw3no 1133027266 24.64.223.206 (Sat, 26 Nov 2005 10:47:46 MST)
NNTP-Posting-Date: Sat, 26 Nov 2005 10:47:46 MST
Organization: Shaw Residential Internet
Xref: g2news1.google.com comp.sys.atari.8bit:3241

Steve Mynott <steve@tightrope.remove_this_part.demon.co.uk>:
>On 2005-11-25, Shawn Jefferson <sjeffersonTAKETHISOUTTOREPLY@shaw.ca> wrote:
>
>> You setup the memory configuration of your program via the linker config
>> script. You can set the start address of your program and setup the
>> various code and data segments. There is a default linker configuration
>> script that you get when you compile with the -t atari switch that places
>> your program at $2E00. The short story is that you don't need to do any
>> memory management for simple programs. There is many ways to reserve
>> memory for your program to use, but I'd say the best is to use the linker
>> configuration script and/or defining the structures/arrays explicitly in
>> your program.
>
>Thanks for this!
>
>Is there any simple way of using the extra paged memory (of a 130XE or
>expanded 800XL)?

There are no built in functions or anything like that. I have written some
basic functions to detect and swap in the memory areas, but you have to
carefully build your linker.cfg file and layout your segments so that any
code that is going to swap out a bank of memory doesn't reside in that bank
of memory itself, or depend on anything in that bank of memory.

There is some documentation on the www.cc65.org site in the Atari platform
specific docs on how to do this with the linker.cfg script and some code.

You could build wrappers for your functions that swap the memory out and
then call the "real" function in the extended memory area. I've never done
that myself, but it shouldn't pose any real problems.

--
Shawn Jefferson
(fix reply to for email)

From 5729702237132959712
X-Google-Thread: f8760,e8dd5d8feab54753
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!feed.cgocable.net!
read2.cgocable.net.POSTED!53ab2750!not-for-mail
User-Agent: Microsoft-Outlook-Express-Macintosh-Edition/5.02.2022
Subject: Re: 1 meg MIO plus SDX cart on eBay

From: You <you@cogeco.ca>
Newsgroups: comp.sys.atari.8bit
Message-ID: <BFAE1048.4DBC%you@cogeco.ca>
References: <M6Odnd0tHcpJhe_eRVn-rQ@comcast.com>
<K%pcf.1679$Xo.1115@newsread2.news.pas.earthlink.net>
<BFAD3605.4DA7%you@cogeco.ca> <BFAD382A.4DA9%you@cogeco.ca>
<BvQhf.2204$A23.432@newsread2.news.pas.earthlink.net>
<BFAD456E.4DAD%you@cogeco.ca>
<3h0if.2415$A23.615@newsread2.news.pas.earthlink.net>
Mime-version: 1.0
Content-type: text/plain; charset="US-ASCII"
Content-transfer-encoding: 7bit
Lines: 128
Date: Sat, 26 Nov 2005 13:14:48 -0500
NNTP-Posting-Host: 24.57.165.180
X-Complaints-To: news@cogeco.net
X-Trace: read2.cgocable.net 1133028888 24.57.165.180 (Sat, 26 Nov 2005 13:14:48
EST)
NNTP-Posting-Date: Sat, 26 Nov 2005 13:14:48 EST
Organization: Cogeco Cable
Xref: g2news1.google.com comp.sys.atari.8bit:3242

> From: Rick Cortese <ricortes@earthlink.net>
> Organization: EarthLink Inc. -- http://www.EarthLink.net
> Newsgroups: comp.sys.atari.8bit
> Date: Sat, 26 Nov 2005 16:43:43 GMT
> Subject: Re: 1 meg MIO plus SDX cart on eBay
>
> You wrote:
>>
>>> From: Rick Cortese <ricortes@earthlink.net>
>>> Organization: EarthLink Inc. -- http://www.EarthLink.net
>>> Newsgroups: comp.sys.atari.8bit
>>> Date: Sat, 26 Nov 2005 03:20:01 GMT
>>> Subject: Re: 1 meg MIO plus SDX cart on eBay
>>>
>>> You wrote:
>>>
>>>
>>>>> From: You <you@cogeco.ca>
>>>
>>> <snip>
>>>
>>>> While they have real, or intrinsic value, the intrinsic value of these
>>>> products is virtually zero. Do not confuse "collector value" with
>>>> "intrinsic value" because they are entirely different. Intrinsic value is
>>>> the real value of the product...   and the intrinsic value of MIO is
>>>> virtually nothing. The collector value of the MIO might be significant,
>>>> but
>>>> it in no way represents the real or intrinsic value of the item.
>>>>

>>>>
>>>
>>> Actually if you look back, I said the NEW stuff has no intrinsic value
>>> to a collector.
>>
>>
>> Yes, I know! You're confusing "intrinsic value" with "collector value".
>
> No, you are taking things out of context to make a point not related to
> my original statement. I never said the MIO lacked intrinsic value which
> is what you went on about. Quite the opposite I made the point that has
> value to the collector. I didn't say the new stuff has no intrinsic
> value without qualifying the statement. I specifically qualified the
> statement by referring "to a collector."
>
> It is like saying a new bag of golf clubs have no intrinsic value to a
> cat. That is not the same thing as saying golf clubs have no intrinsic
> value. It is a logical construct of subset vs. set, i.e. mammals vs.
> felines, perfectly valid.

I'm obviously wasting my time trying to explain this to you; I don't think
you'll ever grasp the concept here.

How much is a dollar worth? Do you know? Has anybody ever suggested that
you needed to learn the "value of a dollar"?

A dollar has no intrinsic value. A dollar has an arbitrary value that is
determined by international speculation and trading. Let me give you an
example of just how insane world economics is.

Both Canada and the United States each use the "Dollar" as their official
currency. In the United States, the dollar is equal to 100 cents. In
Canada, the dollar is equal to 100 cents. Can we both agree on that?
That's pretty simple, right? A dollar is a dollar dollar, and they're both
worth 100 cents.

Is the Canadian dollar and the American dollar equal? No! They're not, are
they? Without actually checking current exchange rates, I'll set a
hypothetical exchange rate of 80 cents on the American dollar. So, a
Canadian dollar, for the purposes of this example is worth only 80 American
cents.

It looks something like this:

One Canadian dollar equals eighty American cents.

So how much is a dollar worth? Well, to answer that question, you're going
to have to ask how much a cent is worth. How much is a Canadian penny
worth? Ya know something? A Canadian penny and an American penny are
equal. One cent is one cent -- no matter how you slice it.

So it looks like this:

One Canadian penny is equal to one American penny.
Both the American and Candian dollar are equal to 100 cents.
The Canadian dollar is equal to 80 American cents.

Doesn't make sense, does it? Nothing in economics makes sense. That's why no one understands economics and every economist disagree's with every other economist.

Lets expand this even more. How much is a dollar worth?

If I go to the convenience store on the corner, I can buy one can of Coca-Cola for exactly one Dollar. Therefore, my dollar is worth one can of Coca-Cola.

If I go a little further down the street, I can get a can of Coca-Cola out of the vending machine for 50 cents. Therefore, my dollar is worth two cans of Coca-Cola.

In theory, I should be able to buy two cans of Coca-Cola from the vending machine for a grand total of one dollar, and trade them in at the convenience store for two dollars. Right? The convenience store owner has arbitrarily determined that a can of Coca-Cola has a value of one dollar, while the vending machine owner has determined that the same can of Coca-Cola has an arbitrary value of just 50 cents.

So, what is the value of a dollar? What is the intrinsic value of the dollar? The dollar really has no intrinsic value, does it?

What is the intrinsic value of a can of Coca-Cola?

Well, let's pretend that it costs the Coca-Cola company exactly 7 cents to produce one can of Coca Cola. Well, if it costs the Coca-Cola company exactly 7 cents to produce one can of Coca-Cola, it can be said that the can of Coca-Cola has a real, or intrinsic, value of seven cents. Why? Because that can of Coca-Cola can not exist for less than 7 cents.

If the convenience store owner sells that 7 cent can of Coca-Cola for one dollar, and you buy it for one dollar, does that mean that the can of Coca-Cola has an intrinsic value of one dollar? Absolutely not! The intrinsic value of the can of Coca-Cola remains 7 cents -- Even if you pay a dollar for it!

From 2567380606098532331
X-Google-Thread: f8760,e8dd5d8feab54753
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!newshub.sdsu.edu!elnk-nf2-pas!
newsfeed.earthlink.net!stamper.news.pas.earthlink.net!
newsread3.news.pas.earthlink.net.POSTED!ccf20f92!not-for-mail

From: Rick Cortese <ricortes@earthlink.net>
User-Agent: Mozilla/5.0 (Windows; U; Windows NT 5.1; en-US; rv:1.6) Gecko/20040113
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit
Subject: Re: 1 meg MIO plus SDX cart on eBay
References: <M6Odnd0tHcpJhe_eRVn-rQ@comcast.com>
<K%pcf.1679$Xo.1115@newsread2.news.pas.earthlink.net>
<BFAD3605.4DA7%you@cogeco.ca> <BFAD382A.4DA9%you@cogeco.ca>
<BvQhf.2204$A23.432@newsread2.news.pas.earthlink.net>
<BFAD456E.4DAD%you@cogeco.ca>
<3h0if.2415$A23.615@newsread2.news.pas.earthlink.net>
<BFAE1048.4DBC%you@cogeco.ca>
In-Reply-To: <BFAE1048.4DBC%you@cogeco.ca>
Content-Type: text/plain; charset=us-ascii; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 10
Message-ID: <Br4if.1121$YT3.904@newsread3.news.pas.earthlink.net>
Date: Sat, 26 Nov 2005 21:28:01 GMT
NNTP-Posting-Host: 66.81.216.134
X-Complaints-To: abuse@earthlink.net
X-Trace: newsread3.news.pas.earthlink.net 1133040481 66.81.216.134 (Sat, 26 Nov
2005 13:28:01 PST)
NNTP-Posting-Date: Sat, 26 Nov 2005 13:28:01 PST
Organization: EarthLink Inc. -- http://www.EarthLink.net
Xref: g2news1.google.com comp.sys.atari.8bit:3243

You wrote:
>

> I'm obviously wasting my time trying to explain this to you; I don't think
> you'll ever grasp the concept here.

That is the first 'almost correct' statement you have made. I understand
your explaination perfectly. It is just that it is out of context, as
such in error, and lacks relevance to my point. I understand concepts
like alien abduction, I just don't believe they are valid.

From -7229833925056986521
X-Google-Thread: f8760,dd6d06f35fb1b4a3
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!proxad.net!proxad.net!
feeder1.cambrium.nl!feed.tweaknews.nl!news-out2.kabelfoon.nl!
newsfeed.kabelfoon.nl!xindi.nntp.kabelfoon.nl!62.100.30.134.MISMATCH!
azure.qinip.net!firstname
From: Mathy Van Nisselroy <firstname@fullnamewithoutspaces.nl>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Atari SIO Quintopus
Date: Sun, 27 Nov 2005 01:52:45 +0100
Organization: QinIP
Lines: 13

Message-ID: <firstname-99BDFC.01524527112005@azure.qinip.net>
References: <7o6ff.154$85.125@newsfe6-win.ntli.net>
<s7gqn19p60lk5am12l5cbna00q4osu1p4v@4ax.com>
<Xns971283D99E819emuslor@216.196.97.136>
<geovn1don42g0r7hi8t0c1rle4taa22eoo@4ax.com>
NNTP-Posting-Host: h8441212250.dsl.speedlinq.nl
X-Trace: azure.qinip.net 1133052766 15024 84.41.212.250 (27 Nov 2005 00:52:46 GMT)
X-Complaints-To: abuse@qinip.net
NNTP-Posting-Date: Sun, 27 Nov 2005 00:52:46 +0000 (UTC)
User-Agent: MT-NewsWatcher/3.4 (PPC Mac OS X)
Xref: g2news1.google.com comp.sys.atari.8bit:3244

Howdy folks

> >If anyone has any luck getting in contact with him, please let me know. I
> >have sent a couple queries over the past months for information about the
> >products, and I have yet to receive a reply.
>
> In the past, I believe people have mentioned having better luck calling than
> emailing.

I was one of those people. Bob doesn't often take the time to answer
his email. But if you call him, he is very friendly.

CU   Mathy

From -4828444332318757371
X-Google-Thread: f8760,fe0542f95b6d47a8
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!proxad.net!news.wiretrip.org!
feeder2.cambrium.nl!feed.tweaknews.nl!newsfeed.bit.nl!azure.qinip.net!firstname
From: Mathy Van Nisselroy <firstname@fullnamewithoutspaces.nl>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Fuck 8BIT
Date: Sun, 27 Nov 2005 01:55:12 +0100
Organization: QinIP
Lines: 7
Message-ID: <firstname-5AF9FF.01551227112005@azure.qinip.net>
References: <dl5et7$o8b$4@news.onet.pl>
NNTP-Posting-Host: h8441212250.dsl.speedlinq.nl
X-Trace: azure.qinip.net 1133052913 15024 84.41.212.250 (27 Nov 2005 00:55:13 GMT)
X-Complaints-To: abuse@qinip.net
NNTP-Posting-Date: Sun, 27 Nov 2005 00:55:13 +0000 (UTC)
User-Agent: MT-NewsWatcher/3.4 (PPC Mac OS X)
Xref: g2news1.google.com comp.sys.atari.8bit:3245

Howdy

> Yeah!

I never mix my private bits with my 8 bits.

CU   Mathy

From -7195791885651289642
X-Google-Thread: f8760,d451ade722c66ad7,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!f14g2000cwb.googlegroups.com!not-for-
mail
From: "Larry" <LLppwhite@aol.com>
Newsgroups: comp.sys.atari.8bit
Subject: Small (but inexpensive) Compactflash
Date: 27 Nov 2005 03:51:46 -0800
Organization: http://groups.google.com
Lines: 7
Message-ID: <1133092306.679240.96700@f14g2000cwb.googlegroups.com>
NNTP-Posting-Host: 64.12.117.11
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1133092311 15156 127.0.0.1 (27 Nov 2005 11:51:51 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Sun, 27 Nov 2005 11:51:51 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; AOL 9.0; Windows NT 5.1;
SV1; .NET CLR 1.0.3705; .NET CLR 1.1.4322),gzip(gfe),gzip(gfe)
X-HTTP-Via: HTTP/1.1 (Velocity/1.0.6 [uScMs f p eN:t cCMp s]), HTTP/1.1 Turboweb
[mtc-tc024 8.3.4], HTTP/1.0 cache-mtc-ae07.proxy.aol.com[400C750B] (Traffic-
Server/5.4.0 [uScM])
Complaints-To: groups-abuse@google.com
Injection-Info: f14g2000cwb.googlegroups.com; posting-host=64.12.117.11;
   posting-account=sOuFuA0AAACrWE950AHmKCUDXcFt63PD
Xref: g2news1.google.com comp.sys.atari.8bit:3246

FYI -- if you have thought about trying a CF "drive" with one of the
IDE adapters, you might check your local Kroger store. Our local
stores have 32 MB Sandisk CF cards for $4.99. Not big, but these will
be my non-volatile "ramdisks" for my setup. Cheapest price I've seen
by far for new cards. Let's see -- milk, bread, eggs, CF, ... :-)
-Larry

From -2124752938984657421
X-Google-Thread: f8760,48c5b376df85a1cf,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.centurytel.net!
news.centurytel.net.POSTED!not-for-mail
NNTP-Posting-Date: Sun, 27 Nov 2005 10:20:07 -0600
From: Michael Current <hunmanik@earthlink.net>
Newsgroups: comp.sys.atari.8bit

Subject: CX481 The Entertainer
Date: Sun, 27 Nov 2005 10:20:06 -0600
Message-ID: <oqmjo15dkauese6veps5pkg8en57lf4rqu@4ax.com>
X-Newsreader: Forte Free Agent 3.1/32.783
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 24
NNTP-Posting-Host: 207.118.227.31
X-Trace: sv3-hQ4bUCXO37D8f7mJvFBygFusg/WkZYcp0XaqC1Hflt0JGEbe/li1bRVJwCn/
vuM3bBGHH+G3UFn2TRT!hJrLSKPLupeV8YHiOSt3s3mXnVVT3q0TPS6Z6f/
0XO+SseWqfU4V1X5We6VGqFRmSflZkzfIisA0!4ASfxhNYWnTq6xL8sTPZTKYOcwXn1TKf
X-Complaints-To: abuse@centurytel.net
X-DMCA-Complaints-To: abuse@centurytel.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:3247

It seems there's something of a storyline concerning the second software title
included in the CX481 The Entertainer kit. I've just updated the FAQ about it
like this:

CX481 The Entertainer (Star Raiders + (Computer Chess or Missile Command or
      Pac-Man) + 2 joysticks). Atari computer product catalogs first mention
      Missile Command, then Pac-Man as the second game. Text on the box
      itself (thanks Bill Demian) indicates Computer Chess as the second
      game. The illustration on the box actually shows a Music Composer box
      underneath the Star Raiders box.

I was just wondering if anyone knows any further details. What was the 2nd
title that came with your The Entertainer kit? Did it match the 2nd title
mentioned on your Entertainer box? Did any Entertainer kits actually come
with Computer Chess (seems possible to me), or even Music Composer (I highly
doubt it)?

Thanks,

-Michael

Michael Current, mailto:hunmanik@earthlink.net
8-bit Atari FAQs, http://www.cs.uu.nl/wais/html/na-dir/atari-8-bit/.html
St. Paul Atari Computer Enthusiasts, http://space.atari.org/

From 3556650778875801069
X-Google-Thread: f8760,f8c3005ab1f97a1a
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.rogers.com!
news.rogers.com.POSTED!not-for-mail

NNTP-Posting-Date: Sun, 27 Nov 2005 12:57:16 -0600
From: "george f." <rodgon66@rogers.com>
Newsgroups: comp.sys.atari.8bit
References: <1133004544.551100.292950@g43g2000cwa.googlegroups.com>
Subject: Re: HDD power feed
Date: Sun, 27 Nov 2005 13:57:15 -0500
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2096
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2096
X-RFC2646: Format=Flowed; Original
Message-ID: <hYOdnd51KcYRnBfeRVn-tA@rogers.com>
Lines: 14
NNTP-Posting-Host: 69.192.102.163
X-Trace: sv3-
mhKMHOvOXko+AeQq0GD1Yq7smyXEoXMRhyjBs7jiQApEPAmDDulu1yPeRVHRsVLb3NYFSIb6cZxTZ6c!
fIbwjBWeUxwXy9gKhipBLfIIuTrYgpCEe9Z8p1Cg+XljZd7j6cmqrAcDo8LPtYMnn/Q0dkkAaw==
X-Complaints-To: abuse@rogers.com
X-DMCA-Complaints-To: abuse@rogers.com
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:3248

O Yeaas.... 1050 electronic is consuming quite lot of power..... it
shouldn't
be problem at all...
gf.

<vas.jozsef@karatnet.hu> wrote in message
news:1133004544.551100.292950@g43g2000cwa.googlegroups.com...
> Can I feed an 2.5' hdd from the PSU of an 1050 drive. My plan is to
> install a HDD in the 1050's case. If yes, then can anybody tell the
> pinout of the power connector? I don't even know if 5V is available,
> but my hope is the yes.
>

From -4063397985000450550
X-Google-Thread: f8760,d451ade722c66ad7
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g43g2000cwa.googlegroups.com!not-for-
mail
From: stephensheppard@hotmail.com
Newsgroups: comp.sys.atari.8bit
Subject: Re: Small (but inexpensive) Compactflash
Date: 27 Nov 2005 11:30:21 -0800
Organization: http://groups.google.com
Lines: 20

Message-ID: <1133119821.410279.231370@g43g2000cwa.googlegroups.com>
References: <1133092306.679240.96700@f14g2000cwb.googlegroups.com>
NNTP-Posting-Host: 64.48.78.42
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1133119826 24177 127.0.0.1 (27 Nov 2005 19:30:26 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Sun, 27 Nov 2005 19:30:26 +0000 (UTC)
In-Reply-To: <1133092306.679240.96700@f14g2000cwb.googlegroups.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Win98; en-US; rv:1.7.12) Gecko/20050915
Firefox/1.0.7,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g43g2000cwa.googlegroups.com; posting-host=64.48.78.42;
   posting-account=4ilZLQsAAADHKJufwAjm_Pl2CA076mZi
Xref: g2news1.google.com comp.sys.atari.8bit:3249

Larry wrote:
> FYI -- if you have thought about trying a CF "drive" with one of the
> IDE adapters, you might check your local Kroger store. Our local
> stores have 32 MB Sandisk CF cards for $4.99. Not big, but these will
> be my non-volatile "ramdisks" for my setup. Cheapest price I've seen
> by far for new cards. Let's see -- milk, bread, eggs, CF, ... :-)
> -Larry

:(
No Kroger Supermarket in the Northeast (USA) Looks like midwest and
southeast plus Texas only..

Cheapest I've seen around here for 32MB CF cards is about $15.

Q: Does Compact Flash have unlimited read cycles?

Stephen Sheppard

From -1456928596595843366
X-Google-Thread: f8760,d451ade722c66ad7
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Sun, 27 Nov 2005 13:41:50 -0600
From: "Bill Garber" <willy46pa@comcast.net>
Newsgroups: comp.sys.atari.8bit
References: <1133092306.679240.96700@f14g2000cwb.googlegroups.com>
<1133119821.410279.231370@g43g2000cwa.googlegroups.com>
Subject: Re: Small (but inexpensive) Compactflash
Date: Sun, 27 Nov 2005 14:41:52 -0500

X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
X-RFC2646: Format=Flowed; Original
Message-ID: <rrKdncm2ed1jlhfeRVn-sQ@comcast.com>
Lines: 31
NNTP-Posting-Host: 68.81.220.239
X-Trace: sv3-
ZE8wsIu8Z6yFlDNn5fM2UlfZBfhNI5EmD2uYwSrEWyy32Wq6WUkZdSmjIMcgRvG1SpMK9U4Ptl34Ork!
AxzSK3QKozrD7j7qAVaPMTM91j2FdyAoXHfj9rzEqIq4cQYOwqheJ828kgVaTnD1lAM9KeSzIddd!Jg==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:3250

<stephensheppard@hotmail.com> wrote in message
news:1133119821.410279.231370@g43g2000cwa.googlegroups.com...
>
> Larry wrote:
>> FYI -- if you have thought about trying a CF "drive" with one of the
>> IDE adapters, you might check your local Kroger store. Our local
>> stores have 32 MB Sandisk CF cards for $4.99. Not big, but these will
>> be my non-volatile "ramdisks" for my setup. Cheapest price I've seen
>> by far for new cards. Let's see -- milk, bread, eggs, CF, ... :-)
>> -Larry
>
> :(
> No Kroger Supermarket in the Northeast (USA) Looks like midwest and
> southeast plus Texas only..
>
> Cheapest I've seen around here for 32MB CF cards is about $15.
>
> Q: Does Compact Flash have unlimited read cycles?

Virtually, yes. Sandisk CF cards also do error
correction within when bits have been written to
beyond their limits, so as long as they are not
filled to capacity, they should write for quite
a long time as well. Actually, they have spare
bits, which is why they don't format to full size.

Bill Garber

From -8973150208838629513

X-Google-Thread: f8760,d451ade722c66ad7
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g49g2000cwa.googlegroups.com!not-for-mail
From: stephensheppard@hotmail.com
Newsgroups: comp.sys.atari.8bit
Subject: Re: Small (but inexpensive) Compactflash
Date: 27 Nov 2005 11:51:24 -0800
Organization: http://groups.google.com
Lines: 4
Message-ID: <1133121084.949402.132110@g49g2000cwa.googlegroups.com>
References: <1133092306.679240.96700@f14g2000cwb.googlegroups.com>
   <1133119821.410279.231370@g43g2000cwa.googlegroups.com>
   <rrKdncm2ed1jlhfeRVn-sQ@comcast.com>
NNTP-Posting-Host: 64.48.78.42
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1133121089 26003 127.0.0.1 (27 Nov 2005 19:51:29 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Sun, 27 Nov 2005 19:51:29 +0000 (UTC)
In-Reply-To: <rrKdncm2ed1jlhfeRVn-sQ@comcast.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Win98; en-US; rv:1.7.12) Gecko/20050915 Firefox/1.0.7,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g49g2000cwa.googlegroups.com; posting-host=64.48.78.42;
   posting-account=4ilZLQsAAADHKJufwAjm_Pl2CA076mZi
Xref: g2news1.google.com comp.sys.atari.8bit:3251

Good to know! Thanks!

Stephen Sheppard

From 2108095298199908590
X-Google-Thread: f8760,f8c3005ab1f97a1a
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g14g2000cwa.googlegroups.com!not-for-mail
From: vas.jozsef@karatnet.hu
Newsgroups: comp.sys.atari.8bit
Subject: Re: HDD power feed
Date: 27 Nov 2005 23:59:30 -0800
Organization: http://groups.google.com
Lines: 2
Message-ID: <1133164770.392465.94070@g14g2000cwa.googlegroups.com>
References: <1133004544.551100.292950@g43g2000cwa.googlegroups.com>
   <hYOdnd51KcYRnBfeRVn-tA@rogers.com>
NNTP-Posting-Host: 86.101.107.217
Mime-Version: 1.0

Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1133164775 26681 127.0.0.1 (28 Nov 2005 07:59:35 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Mon, 28 Nov 2005 07:59:35 +0000 (UTC)
In-Reply-To: <hYOdnd51KcYRnBfeRVn-tA@rogers.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.1; en) Opera
8.51,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g14g2000cwa.googlegroups.com; posting-host=86.101.107.217;
   posting-account=tAqgYw0AAAAf4zpaLjbFWVw0hJSXNUGR
Xref: g2news1.google.com comp.sys.atari.8bit:3252

Thanks, but can I feed both at the same time?

From 8128313453050594393
X-Google-Thread: f8760,d32cdddcb1afc5cd
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!newshub.sdsu.edu!logbridge.uoregon.edu!
canoe.uoregon.edu!newsfeed.news.ucla.edu!newsfeed.berkeley.edu!ucberkeley!sn-
xit-03!sn-xit-10!sn-xit-01!sn-post-01!supernews.com!corp.supernews.com!not-for-
mail
From: "Greg Goodwin" <Greg.Goodwinp0.f2.n8.z8@fmlynet.org>
Newsgroups: comp.sys.atari.8bit
Subject: Back online...
Date: Sun, 28 Nov 2005 12:28:30
Organization: www.family-bbs.net [FamilyNet International]
Message-ID: <001c1d77@familynet-international.org>
References: <pan.2005.11.01.21.32.38.242873@charter.net>
X-Gateway: NewsGate v1.0 gamma 2 NNTP <-> FidoNet Gateway
X-FTNADDR: 8:8/2.0
X-Complaints-To: abuse@supernews.com
Lines: 23
Xref: g2news1.google.com comp.sys.atari.8bit:3253

FamilyNet International Newsgate

   Wasn't able to get on today. Having any problems?

   Doc Clu

> From: "Ronald J. Hall" <dark_lord@charter.net>

> After upgrading, we are back online now folks. :-)

> --

> _/_/_/_

> Man, dont' people know how to SNIPE!?

> 6.5 days left on the auction and there are already bidding wars on it.
> Geeez.

> Watch the item, don't bid on it until the last second and then it wil
> prevent all sorts of bidding wars!

FamilyNet <> Internet Gated Mail
http://www.familynet-international.org

From 5079291565446344953
X-Google-Thread: f8760,4d74a179579e84df
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!newsfeed00.sul.t-online.de!newsfeed01.sul.t-online.de!t-
online.de!news.germany.com!sn-xit-02!sn-xit-06!sn-post-02!sn-post-01!
supernews.com!corp.supernews.com!not-for-mail
From: "Greg Goodwin" <Greg.Goodwinp0.f2.n8.z8@fmlynet.org>
Newsgroups: comp.sys.atari.8bit
Subject: TRON
Date: Sun, 28 Nov 2005 12:37:56
Organization: www.family-bbs.net [FamilyNet International]
Message-ID: <001c1e5c@familynet-international.org>
References: <l8hlm1tm2kjo3hmtoipp40bodg6fjk1kmh@4ax.com>
X-Gateway: NewsGate v1.0 gamma 2 NNTP <-> FidoNet Gateway
X-FTNADDR: 8:8/2.0
X-Complaints-To: abuse@supernews.com
Lines: 39
Xref: g2news1.google.com comp.sys.atari.8bit:3255

FamilyNet International Newsgate

   Nice ... so what exactly is this game about? The Light Cycle sequence?

   Doc Clu

> From: Michael Current <hunmanik@earthlink.net>

> "TRON" is a little 2-player game I wrote 20 years ago. This year, 2005, it
> has been published on cartridge by Video 61.

> The package comes in a box that includes the cartridge with a nice label,
> along with an instructions sheet. (I wrote the instructions earlier this
> year.)

> The game itself is a very simple programming effort, yet I still think it's

> quite fun. A classic genre.

> Requires: a 48K 800/XL/XE computer and 2 joysticks.

> Available from:

> Video 61 & Atari Sales
> 22735 Congo St NE
> Stacy MN 55079-9356
> USA
> tel: (651) 462-2500
> http://www.atarisales.com/

> Michael Current, mailto:hunmanik@earthlink.net
> 8-bit Atari FAQs, http://www.cs.uu.nl/wais/html/na-dir/atari-8-bit/.html
> St. Paul Atari Computer Enthusiasts, http://space.atari.org/

FamilyNet <> Internet Gated Mail
http://www.familynet-international.org

From -4432298847594750360
X-Google-Thread: f8760,34f8f3ae9a2dfffa
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!newsfeed.stanford.edu!sn-xit-03!sn-
xit-08!sn-post-01!supernews.com!corp.supernews.com!not-for-mail
From: "Greg Goodwin" <Greg.Goodwinp0.f2.n8.z8@fmlynet.org>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Alternate Reality?
Date: Sun, 28 Nov 2005 12:52:20
Organization: www.family-bbs.net [FamilyNet International]
Message-ID: <001c1f40@familynet-international.org>
References: <hquin1duh6vvipcm5akcmjo4r73kqqjrcl@4ax.com>
X-Gateway: NewsGate v1.0 gamma 2 NNTP <-> FidoNet Gateway
X-FTNADDR: 8:8/2.0
X-Complaints-To: abuse@supernews.com
Lines: 29
Xref: g2news1.google.com comp.sys.atari.8bit:3256

FamilyNet International Newsgate

    Shame!

    Doc Clu

> From: Shawn Jefferson <sjeffersonTAKETHISOUTTOREPLY@shaw.ca>

> "Ronald J. Hall" <dark_lord@charter.net>:

>>
>> Hey gang. For some odd reason I was thinking that you could buy Alternate
>> Reality the City/Dungeon on cartridge now. Is that not right? Like Ultima
>> 3 and 4 from Atarimax?
>>
>> I googled but couldn't seem to come up with the right combination of key
>> words.

> Wrathchild was working on one, but I think it's been back-burnered for some
> reason. Check AtariAge. There was a lengthy thread about it there.

> --
> Shawn Jefferson
> (fix reply to for email)

FamilyNet <> Internet Gated Mail
http://www.familynet-international.org

From 6541992388899069564
X-Google-Thread: f8760,7785dd9feb90ad98
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!newsfeed.stanford.edu!sn-xit-02!sn-
xit-06!sn-post-01!supernews.com!corp.supernews.com!not-for-mail
From: "Greg Goodwin" <Greg.Goodwinp0.f2.n8.z8@fmlynet.org>
Newsgroups: comp.sys.atari.8bit
Subject: the first Atari XE laptop! check this out
Date: Sun, 28 Nov 2005 12:52:58
Organization: www.family-bbs.net [FamilyNet International]
Message-ID: <001c1f41@familynet-international.org>
References: <smikn1d64g98gd3bkk18k703cdtou6sp4m@4ax.com>
X-Gateway: NewsGate v1.0 gamma 2 NNTP <-> FidoNet Gateway
X-FTNADDR: 8:8/2.0
X-Complaints-To: abuse@supernews.com
Lines: 21
Xref: g2news1.google.com comp.sys.atari.8bit:3257

FamilyNet International Newsgate

   That was simply beautiful. (sniff!)

   Doc Clu

> From: kevin <kevnospam242@gmail.com>

> now this is cool as hell:

> http://benheck.com/phpBB/viewtopic.php?t=7387

> a portable Atari 800xe (65xe) laptop!

FamilyNet <> Internet Gated Mail
http://www.familynet-international.org

From 5288246358688316718
X-Google-Thread: f8760,7785dd9feb90ad98
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!feeder.enertel.nl!
nntpfeed-01.ops.asmr-01.energis-idc.net!feeder.xsnews.nl!138.199.65.86.MISMATCH!
sn-ams!sn-ams-06!sn-ams-03!sn-ams-p01!sn-post-01!supernews.com!corp.supernews.com!
not-for-mail
From: "Greg Goodwin" <Greg.Goodwinp0.f2.n8.z8@fmlynet.org>
Newsgroups: comp.sys.atari.8bit
Subject: Re: the first Atari XE laptop! check this out
Date: Sun, 28 Nov 2005 12:58:08
Organization: www.family-bbs.net [FamilyNet International]
Message-ID: <001c1f42@familynet-international.org>
References: <9IadnQoZtov30ubenZ2dnUVZ_vudnZ2d@comcast.com>
X-Gateway: NewsGate v1.0 gamma 2 NNTP <-> FidoNet Gateway
X-FTNADDR: 8:8/2.0
X-Complaints-To: abuse@supernews.com
Lines: 45
Xref: g2news1.google.com comp.sys.atari.8bit:3258

FamilyNet International Newsgate

    I like how on the video he made he picks up a current compaq computer off the desk and he says "What is this?" and appears to toss it to the side where you hear a crashing sound. Then he puts down the XEGS laptop and says "Now THIS is a laptop".

    Wonder what the battery life is like on that laptop?

    Doc Clu

> From: "Lion Of Judah" <sonofman1@comcast.net>

> "kevin" <kevnospam242@gmail.com> wrote in message
> news:suukn1po6j3fvdi1j147sat8ahersd2o9b@4ax.com...
>> On Tue, 15 Nov 2005 15:33:28 -0800, "TJ" <retro@atari.com> wrote:
>>
>>>
>>> Very cool indeed! Would be nice if it had a Cartridge port on it. Also
>>> would be really cool if it had the XE/ST gray look to it! The

>>> wood/brushed
>>> is a little much IMHO.
>>>
>>> BUT very cool indeed and amazing never the less! Great work!!!
>>
>>
>> true no cart port, but I guess being a XEGS it would be difficult
>> (since the cart is on top where the keyboard is. Also the XEGS doesnt
>> feature a PBI/ECI port, so that kind of expansion is out, but c'mon
>> you could load that baby up with almost every game for the 8bit and
>> take it anywhere!

> So every cartridge game is available for play also on disk?

> I never thought of asking about that before.

>>
>> Yea, grey or even silver/black like the 800xl would be cool.

FamilyNet <> Internet Gated Mail
http://www.familynet-international.org

From -396146204921454800
X-Google-Thread: 100a3b,4f64e949b2b84e37,start
X-Google-Thread: f8760,4f64e949b2b84e37,start
X-Google-Attributes: gid100a3b,gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!meganewsservers.com!
feeder2.on.meganewsservers.com!news-out.newsfeeds.com!propagator2-
sterling.newsfeeds.com!in.nntp.be!egsner!news.cirr.com!martians
From: martians@sdf.lNoOnSePsAtMar.org (RED MARTIAN)
Newsgroups: rec.games.video.atari,comp.sys.atari.8bit
Subject: {f/a} 5200 Multi-Cart 95 Games
Date: Mon, 28 Nov 2005 20:25:09 +0000 (UTC)
Organization: SDF Public Access UNIX System, est. 1987 - sdf.lonestar.org
Lines: 6
Message-ID: <dmfp35ogl1@chessie.cirr.com>
NNTP-Posting-Host: ukato.freeshell.org
X-Trace: chessie.cirr.com 1133209509 25109 192.94.73.7 (28 Nov 2005 20:25:09 GMT)
X-Complaints-To: abuse@cirr.com
NNTP-Posting-Date: Mon, 28 Nov 2005 20:25:09 +0000 (UTC)
X-Newsreader: trn 4.0-test76 (Apr 2, 2001)
Xref: g2news1.google.com rec.games.video.atari:436 comp.sys.atari.8bit:3259

Low reserve and buy it now option

This is the non dipswitch version. It uses an interactive menu.
95 games including rare runable demos. $5 shipping in the USA

From -5694673470410722355
X-Google-Thread: 100a3b,4f64e949b2b84e37
X-Google-Thread: f8760,4f64e949b2b84e37
X-Google-Attributes: gid100a3b,gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!nx01.iad01.newshosting.com!newshosting.com!news-
out.newsfeeds.com!propagator2-sterling.newsfeeds.com!in.nntp.be!egsner!
news.cirr.com!martians
From: martians@sdf.lNoOnSePsAtMar.org (RED MARTIAN)
Newsgroups: rec.games.video.atari,comp.sys.atari.8bit
Subject: {f/a} 5200 Multi-Cart 95 Games
Date: Mon, 28 Nov 2005 20:26:59 +0000 (UTC)
Organization: SDF Public Access UNIX System, est. 1987 - sdf.lonestar.org
Lines: 8
Message-ID: <dmfp6jogq1@chessie.cirr.com>
NNTP-Posting-Host: ukato.freeshell.org
X-Trace: chessie.cirr.com 1133209619 25114 192.94.73.7 (28 Nov 2005 20:26:59 GMT)
X-Complaints-To: abuse@cirr.com
NNTP-Posting-Date: Mon, 28 Nov 2005 20:26:59 +0000 (UTC)
X-Newsreader: trn 4.0-test76 (Apr 2, 2001)
Xref: g2news1.google.com rec.games.video.atari:437 comp.sys.atari.8bit:3260

Low reserve and buy it now option

This is the non dipswitch version. It uses an interactive menu.
95 games including rare runable demos. $5 shipping in the USA

http://cgi.ebay.com/ws/eBayISAPI.dll?ViewItem&item=8237742374

From 8376223691859409082
X-Google-Thread: f8760,bf1fbdd926b18065
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!newshub.sdsu.edu!tethys.csu.net!
nntp.csufresno.edu!sn-xit-02!sn-xit-06!sn-post-01!supernews.com!
corp.supernews.com!not-for-mail
From: "Greg Goodwin" <Greg.Goodwinp0.f2.n8.z8@fmlynet.org>
Newsgroups: comp.sys.atari.8bit
Subject: 80 column software
Date: Sun, 28 Nov 2005 13:08:40
Organization: www.family-bbs.net [FamilyNet International]
Message-ID: <001c20ea@familynet-international.org>
References: <1132782843.472952.273490@o13g2000cwo.googlegroups.com>
X-Gateway: NewsGate v1.0 gamma 2 NNTP <-> FidoNet Gateway
X-FTNADDR: 8:8/2.0
X-Complaints-To: abuse@supernews.com
Lines: 42

Xref: g2news1.google.com comp.sys.atari.8bit:3261

FamilyNet International Newsgate

Well 80 column anything...

Currently using Ice-T 2.72 on the 800xl (ramboed) and that is really nice.
There were 80 column cards for the Atari 800. The Franklin card and I believe there was 80 column editor by Omnimon.

I also have a 80 column reader. If you have the XEP-80 module you get 80 columns on another display. You could use that at 4800 buad with bobterm, and other allication (accounting, etc)

Or just work at it normally on the Atari computer and see the 80 column effect when you print it on the printer. That is what I did back in the day. :)

Doc Clu

> From: bill@ts1000.us

> Hi,

> It has been over 15 years since I last used an atari (ran a BBS in AK
> with an 800 and 4 drives daisy chained to it for about 3 years). At one
> time I had a 400 (which I used for modeming out), an 800 running a 24
> hour BBS, a 600xl and a 1200xl that I used for programming / playing
> games on. I have been tinkering with the emulator Atari800Win, but
> recently all my old 8bits have been my 1st computer I owned, the little
> Timex Sinclair 1000 (host a support site for it at www.ts1000.us).

> I have been trying to remember a program I had at the time that gave
> you 80 columns of text on the 8bit using Graphics 8 that you could use
> with your basic programs. Does anyone know what the software name was?

> Bill H

FamilyNet <> Internet Gated Mail
http://www.familynet-international.org

From -4934343252679188991
X-Google-Thread: f8760,bf1fbdd926b18065
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!newshub.sdsu.edu!tethys.csu.net!
nntp.csufresno.edu!sn-xit-02!sn-xit-06!sn-post-01!supernews.com!
corp.supernews.com!not-for-mail

From: "Greg Goodwin" <Greg.Goodwinp0.f2.n8.z8@fmlynet.org>
Newsgroups: comp.sys.atari.8bit
Subject: Re: 80 column software
Date: Sun, 28 Nov 2005 13:16:00
Organization: www.family-bbs.net [FamilyNet International]
Message-ID: <001c20ec@familynet-international.org>
References: <1132958525.358314.23250@o13g2000cwo.googlegroups.com>
X-Gateway: NewsGate v1.0 gamma 2 NNTP <-> FidoNet Gateway
X-FTNADDR: 8:8/2.0
X-Complaints-To: abuse@supernews.com
Lines: 17
Xref: g2news1.google.com comp.sys.atari.8bit:3262

FamilyNet International Newsgate

> From: bill@ts1000.us

> was just messages). Eventually that dropped to only a few calls a day
> when my ex-wife discoverd how to answer the chat (one of the reasons
> she is the ex :)). One day I got so tired of it I pulled the board
> down, plugged a dumb terminal into the auto answer modem and just let
> her chat with any caller!

   Well sounds live the BBS had a live presence always there at least. :)

   Doc Clu

FamilyNet <> Internet Gated Mail
http://www.familynet-international.org

From -5242979968796815308
X-Google-Thread: f8760,a0908b379fe36ecb
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!newshub.sdsu.edu!tethys.csu.net!
nntp.csufresno.edu!sn-xit-03!sn-xit-12!sn-xit-09!sn-post-02!sn-post-01!
supernews.com!corp.supernews.com!not-for-mail
From: "Greg Goodwin" <Greg.Goodwinp0.f2.n8.z8@fmlynet.org>
Newsgroups: comp.sys.atari.8bit
Subject: Classic Computers
Date: Sun, 28 Nov 2005 13:10:46
Organization: www.family-bbs.net [FamilyNet International]
Message-ID: <001c20eb@familynet-international.org>
References: <43851d85@news.eftel.com>
X-Gateway: NewsGate v1.0 gamma 2 NNTP <-> FidoNet Gateway
X-FTNADDR: 8:8/2.0
X-Complaints-To: abuse@supernews.com
Lines: 28
Xref: g2news1.google.com comp.sys.atari.8bit:3263

FamilyNet International Newsgate

And here is where I realize my fandom of retro computers. Some men have woman pinups, others cars, other sports, and others aircraft.

And I am thinking of the retro computer pinup calendar. LOL.. kewl.

Doc Clu

> From: "Pixie" <spam@yahoo.com>

> Hi,

> Please forgive me if this is seen as spam or if you've seen this before, but
> I thought people here would be interested.

> I have printed and produced some classic computer wall calendars for 2006.
> You can see it and purchase them online at:
> http://www.digicraft.com.au/calendars.

> The calendar features the Atari 800XL.

FamilyNet <> Internet Gated Mail
http://www.familynet-international.org

From -8235208947754415897
X-Google-Thread: f8760,34f8f3ae9a2dfffa
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!hwmnpeer01.lga!hwmedia!hw-filter.lga!fe02.lga.POSTED!53ab2750!not-for-mail
From: "Ronald J. Hall" <dark_lord@charter.net>
Organization: DarkForce!
Subject: Re: Alternate Reality?
User-Agent: Pan/0.14.2 (This is not a psychotic episode. It's a cleansing moment of clarity.)
Message-Id: <pan.2005.11.28.20.38.19.225688@charter.net>
Newsgroups: comp.sys.atari.8bit
References: <hquin1duh6vvipcm5akcmjo4r73kqqjrcl@4ax.com> <001c1f40@familynet-international.org>
MIME-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-1
Content-Transfer-Encoding: 8bit
Lines: 16
X-Trace: ejlmlnpfppkfdeplehbnleenjeocajehmmhlilgjhphpamimochlmphgamomajahkblahielgmpocbjfpfbobachhpdofghfhmkgcbhpdchphadjgcpmlpolilelfaihdocn
NNTP-Posting-Date: Mon, 28 Nov 2005 13:32:40 MST
Date: Mon, 28 Nov 2005 15:38:19 -0500

Xref: g2news1.google.com comp.sys.atari.8bit:3264

On Mon, 28 Nov 2005 12:52:20 +0000, Greg Goodwin wrote:

> FamilyNet International Newsgate
>
>   Shame!
>
>   Doc Clu

Hey Doc! Yeah, I would have picked one of those up for sure. :-)

--
_/_/_/

None that I know of. Just checked the board and its up/online.

What kind of message did you get? If it was "connection refused" then its probably because of one of 2 things:

1. Another user is online (unfortunately, the software is single caller).
2. Its the top of the hour, when a script runs and checks if maintenance has been done in the last 24 hours. If it has, it goes right back to the online status. About 30 seconds or so. If its after 12am, and maintenance has not been done, then one of several scripts may run, depending on whether or not its time for daily, weekly, or monthly maintenance. Worst case, it might be 15-20mins. Thats why it runs after midnight, when caller volume is the lowest.

If you get a "cannot connect to blah, blah, blah" then the BBS is probably down, or offline while that lazy good-for-nothing Sysop is fiddling with something. :-)

--
_/_/_/

I think they were up in washington state, but i could be wrong.. I do know
it was out west..

My machine crashed a while ago between backups, and i lost the bookmark, so
I'm hoping that someone on here might happen to know who i am talking
about..

From -752685382267134923
X-Google-Thread: f8760,7adc353df021d830
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!hwmnpeer01.lga!hwmedia!
hw-filter.lga!fe03.lga.POSTED!53ab2750!not-for-mail
From: "Ronald J. Hall" <dark_lord@charter.net>
Organization: DarkForce!
Subject: Re: Looking for a Vendor
User-Agent: Pan/0.14.2 (This is not a psychotic episode. It's a cleansing moment
of clarity.)
Message-Id: <pan.2005.11.29.00.44.00.58347@charter.net>
Newsgroups: comp.sys.atari.8bit
References: <7mNif.367259$084.234198@attbi_s22>
MIME-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-1
Content-Transfer-Encoding: 8bit
Lines: 28
X-Trace:
idmkcnjgmiagocdeikmkhhnecjgfbelmckipmmglfnkpiaobochlmphgamomajahkblahielgmpocbjfpf
bobachhpdofghflalnkiemgddgkcmeliliaijdolghhikigcki
NNTP-Posting-Date: Mon, 28 Nov 2005 17:38:20 MST
Date: Mon, 28 Nov 2005 19:44:00 -0500
Xref: g2news1.google.com comp.sys.atari.8bit:3267

On Tue, 29 Nov 2005 00:34:15 +0000, Ziggy wrote:

> About 6 months ago i ran across a vendor that still was selling Atari (and
> other brand retro boxes including game machines) computers and 'stuff'.
>
>
> I think they were up in washington state, but i could be wrong.. I do know
> it was out west..
>
> My machine crashed a while ago between backups, and i lost the bookmark, so
> I'm hoping that someone on here might happen to know who i am talking
> about..

There are still several around. I'm not exactly sure which one you are
talking about but here are a couple out "west":

http://www.best-electronics-ca.com/

http://www.aracnet.com/~atari/

HTHs. :-)

--
_/_/_/

>
> There are still several around. I'm not exactly sure which one you are
> talking about but here are a couple out "west":
>
> http://www.best-electronics-ca.com/
>
> http://www.aracnet.com/~atari/
>
> HTHs. :-)
>

I found those 2 during my googling, but they werent them unfortunately.
Rather frustrating, i was going to buy a couple of things...

From 4037781219579184787
X-Google-Thread: f8760,7adc353df021d830
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!hwmnpeer01.lga!hwmedia!
hw-filter.lga!fe03.lga.POSTED!53ab2750!not-for-mail
From: "Ronald J. Hall" <dark_lord@charter.net>
Organization: DarkForce!
Subject: Re: Looking for a Vendor
User-Agent: Pan/0.14.2 (This is not a psychotic episode. It's a cleansing moment
of clarity.)
Message-Id: <pan.2005.11.29.00.55.57.711421@charter.net>
Newsgroups: comp.sys.atari.8bit
References: <7mNif.367259$084.234198@attbi_s22>
<pan.2005.11.29.00.44.00.58347@charter.net> <%tNif.608224$xm3.301957@attbi_s21>
MIME-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-1
Content-Transfer-Encoding: 8bit
Lines: 16
X-Trace:
idmkcnjgmiagocdemkndiconemcccgemmmpdomgcodjapcnaochlmphgamomajahkblahielgmpocbjfpf
bobachhpdofghfhffahaobdkdcecdnhbpjlcfapfmimpbpongo
NNTP-Posting-Date: Mon, 28 Nov 2005 17:50:17 MST
Date: Mon, 28 Nov 2005 19:55:57 -0500
Xref: g2news1.google.com comp.sys.atari.8bit:3269

On Tue, 29 Nov 2005 00:42:35 +0000, Ziggy wrote:

> I found those 2 during my googling, but they werent them unfortunately.
> Rather frustrating, i was going to buy a couple of things...

Hmm, between Brad and Ben, what Atari stuff did you have in mind that they
didn't have?

Or were you actually talking Atari hardware/software at all? :-)

--
_/_/_/

/ Welcome To DarkForce! www.darkforce.org "The Fuji Lives!"/
/ The DarkForce BBS Sysop-DarkLord Telnet bbs.darkforce.org/
_/_/_/

X-Google-Thread: f8760,7adc353df021d830
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Newsgroups: comp.sys.atari.8bit
Date: Mon, 28 Nov 2005 20:44:20 -0500
From: Robert Bernardo <rbernardo@iglou.com>
X-X-Sender: rbernardo@shell1
Subject: Re: Looking for a Vendor
In-Reply-To: <LZNif.584809$_o.292395@attbi_s71>
Message-ID: <Pine.GSO.4.61.0511282042010.7730@shell1>
References: <7mNif.367259$084.234198@attbi_s22>
<pan.2005.11.29.00.44.00.58347@charter.net>
 <%tNif.608224$xm3.301957@attbi_s21> <pan.2005.11.29.00.55.57.711421@charter.net>
 <LZNif.584809$_o.292395@attbi_s71>
MIME-Version: 1.0
Content-Type: TEXT/PLAIN; charset=US-ASCII; format=flowed
NNTP-Posting-Host: 192.107.41.17
X-Original-NNTP-Posting-Host: 192.107.41.17
X-Trace: news.iglou.com 1133228662 192.107.41.17 (28 Nov 2005 20:44:22 -0500)
Lines: 12
X-Original-NNTP-Posting-Host: 192.107.41.17
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!nx01.iad01.newshosting.com!newshosting.com!uunet!dca.uu.net!
spool.news.uu.net!ash.uu.net!news.iglou.com!shell1!rbernardo
Xref: g2news1.google.com comp.sys.atari.8bit:3271

On Tue, 29 Nov 2005, Ziggy wrote:

> This place also had cbm/apple/tandy/etc. (one non atari item i wanted was
> a C64 tape drive). Was like a 8bit dream house...

    Maybe you are thinking of the 4Jays store at http://www.4jays.net
Lots of 8-bit stuff and Amiga and Atari ST stuff, too.

                      Truly,
                      Robert Bernardo
                      Fresno Commodore User Group
                      http://videocam.net.au/fcug

From -4918130336008351246
X-Google-Thread: f8760,bf1fbdd926b18065
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g14g2000cwa.googlegroups.com!not-for-
mail
From: "Lee" <melee5@my-deja.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: 80 column software
Date: 28 Nov 2005 20:30:19 -0800
Organization: http://groups.google.com
Lines: 34
Message-ID: <1133238619.298046.240880@g14g2000cwa.googlegroups.com>

References: <1132782843.472952.273490@o13g2000cwo.googlegroups.com>
   <1133008678.702095.106650@o13g2000cwo.googlegroups.com>
NNTP-Posting-Host: 63.163.156.163
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1133238627 15406 127.0.0.1 (29 Nov 2005 04:30:27 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Tue, 29 Nov 2005 04:30:27 +0000 (UTC)
In-Reply-To: <1133008678.702095.106650@o13g2000cwo.googlegroups.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 5.5; Windows
98),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g14g2000cwa.googlegroups.com; posting-host=63.163.156.163;
   posting-account=zgPw1QwAAADahBe_Hz3uPK7W9Bz975DJ
Xref: g2news1.google.com comp.sys.atari.8bit:3272

Larry wrote:
> > I have been trying to remember a program I had at the time that gave
> you 80 columns of text on the 8bit using Graphics 8 that you could use
> with your basic programs. Does anyone know what the software name was?
> <
>
> There have been a number of these, implemented in several different
> forms. COL80 was the first that I recall, published in COMPUTE! maybe
> around 1982-83. There was a follow-up called COL80XL, since the
> original was incompatible with the XL/XE lines. Omniview and the XL/XE
> series of these came next which were replacement 800 operating systems
> with 80-column drivers built in. Antic published one called EASY80,
> which was quite good. There were the ACE-80 and ACE80-XL carts that
> perhaps were the best overall implementations. There was also German
> (I think) package called SAM (Screen Aided Management). All of these
> have issues of legibility and speed to varying degrees.
>
> Last, there is evidently an excellent 64 column driver/set. I've seen
> the results, but don't know any details about it or if/where it can be
> found. (Anybody?) 64 columns have some definite advantages over 80
> columns -- mostly the character set looks quite nice, rather than the
> "three dots + a space" characters in the 80-column sets. -Larry

The MAE assembler had an option to display in 64 columns, that's the
only 64 column display I've ever ran across. I assume one would have
wrestle that code out of there in order to use it outside of the MAE
environment, but I haven't run MAE enough to know either way for sure.
IIRC it was a LOT more readable than IceT's 80 columns but since then
I've graduated to a monitor cable so even IceT might be readable these
days. My problem with MAE is that it takes over your expanded memory
for it's own use when you want it set up with the bells and whistles
and I want that memory for my ramdisk only.

From 3478874049354964018
X-Google-Thread: f8760,7adc353df021d830
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!wns14feed!worldnet.att.net!attbi_s21.POSTED!53ab2750!not-for-
mail
From: Ziggy <Ziggy@faked-address.com>
Subject: Re: Looking for a Vendor
Newsgroups: comp.sys.atari.8bit
References: <7mNif.367259$084.234198@attbi_s22>
<pan.2005.11.29.00.44.00.58347@charter.net> <%tNif.608224$xm3.301957@attbi_s21>
<pan.2005.11.29.00.55.57.711421@charter.net> <LZNif.584809$_o.292395@attbi_s71>
<Pine.GSO.4.61.0511282042010.7730@shell1>
Lines: 20
Organization: The Centre
User-Agent: KNode/0.9.0
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7Bit
Message-ID: <CZZif.609347$xm3.33178@attbi_s21>
NNTP-Posting-Host: 12.222.148.108
X-Complaints-To: abuse@asp.att.net
X-Trace: attbi_s21 1133276130 12.222.148.108 (Tue, 29 Nov 2005 14:55:30 GMT)
NNTP-Posting-Date: Tue, 29 Nov 2005 14:55:30 GMT
Date: Tue, 29 Nov 2005 14:55:30 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:3273

Robert Bernardo wrote:

> On Tue, 29 Nov 2005, Ziggy wrote:
>
>> This place also had cbm/apple/tandy/etc. (one non atari item i wanted
>> was a C64 tape drive). Was like a 8bit dream house...
>
> Maybe you are thinking of the 4Jays store at http://www.4jays.net
> Lots of 8-bit stuff and Amiga and Atari ST stuff, too.
>
> Truly,
> Robert Bernardo
> Fresno Commodore User Group
> http://videocam.net.au/fcug

The pages look different, but that may be them..

Either way, its another source for stuff :) Ive about given up on ebay
(between the stupid prices and getting screwed).. And the local area has
dried up totally.

From -8770897186223529064
X-Google-Thread: f8760,7adc353df021d830
X-Google-Attributes: gidf8760,public

X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g14g2000cwa.googlegroups.com!not-for-mail
From: stephensheppard@hotmail.com
Newsgroups: comp.sys.atari.8bit
Subject: Re: Looking for a Vendor
Date: 29 Nov 2005 10:01:06 -0800
Organization: http://groups.google.com
Lines: 34
Message-ID: <1133287266.668987.117210@g14g2000cwa.googlegroups.com>
References: <7mNif.367259$084.234198@attbi_s22>
   <pan.2005.11.29.00.44.00.58347@charter.net>
   <%tNif.608224$xm3.301957@attbi_s21>
   <pan.2005.11.29.00.55.57.711421@charter.net>
   <LZNif.584809$_o.292395@attbi_s71>
   <Pine.GSO.4.61.0511282042010.7730@shell1>
   <CZZif.609347$xm3.33178@attbi_s21>
NNTP-Posting-Host: 64.48.73.31
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1133287271 26360 127.0.0.1 (29 Nov 2005 18:01:11 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Tue, 29 Nov 2005 18:01:11 +0000 (UTC)
In-Reply-To: <CZZif.609347$xm3.33178@attbi_s21>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Win98; en-US; rv:1.7.12) Gecko/20050915 Firefox/1.0.7,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g14g2000cwa.googlegroups.com; posting-host=64.48.73.31;
   posting-account=4ilZLQsAAADHKJufwAjm_Pl2CA076mZi
Xref: g2news1.google.com comp.sys.atari.8bit:3274

Ziggy wrote:
> Robert Bernardo wrote:
>
> > On Tue, 29 Nov 2005, Ziggy wrote:
> >
> >> This place also had cbm/apple/tandy/etc. (one non atari item i wanted
> >> was a C64 tape drive). Was like a 8bit dream house...
> >
> > Maybe you are thinking of the 4Jays store at http://www.4jays.net
> > Lots of 8-bit stuff and Amiga and Atari ST stuff, too.
> >
> > Truly,
> > Robert Bernardo
> > Fresno Commodore User Group
> > http://videocam.net.au/fcug
>
> The pages look different, but that may be them..
>
> Either way, its another source for stuff :) Ive about given up on ebay
> (between the stupid prices and getting screwed).. And the local area has

> dried up totally.

This site came up in my "googling" search

http://www.vintagefunworld.com/

I know nothing about this vendor but perhaps it's the one you are
seeking. Vintagefunworld claims Anacortes, Washington as its home.

Regards,

Steve Sheppard

From -3999573288394898301
X-Google-Thread: f8760,7adc353df021d830
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!wns14feed!worldnet.att.net!attbi_s72.POSTED!53ab2750!not-for-
mail

From: Ziggy <Ziggy@faked-address.com>
Subject: Re: Looking for a Vendor
Newsgroups: comp.sys.atari.8bit

References: <7mNif.367259$084.234198@attbi_s22>
<pan.2005.11.29.00.44.00.58347@charter.net> <%tNif.608224$xm3.301957@attbi_s21>
<pan.2005.11.29.00.55.57.711421@charter.net> <LZNif.584809$_o.292395@attbi_s71>
<Pine.GSO.4.61.0511282042010.7730@shell1> <CZZif.609347$xm3.33178@attbi_s21>
<1133287266.668987.117210@g14g2000cwa.googlegroups.com>

Lines: 43
Organization: The Centre
User-Agent: KNode/0.9.0
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7Bit

Message-ID: <ys3jf.580193$x96.518525@attbi_s72>
NNTP-Posting-Host: 12.222.148.108
X-Complaints-To: abuse@asp.att.net
X-Trace: attbi_s72 1133298590 12.222.148.108 (Tue, 29 Nov 2005 21:09:50 GMT)
NNTP-Posting-Date: Tue, 29 Nov 2005 21:09:50 GMT
Date: Tue, 29 Nov 2005 21:09:50 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:3275

stephensheppard@hotmail.com wrote:

>
> Ziggy wrote:
>> Robert Bernardo wrote:
>>
>> > On Tue, 29 Nov 2005, Ziggy wrote:
>> >
>> >> This place also had cbm/apple/tandy/etc. (one non atari item i

>> >> wanted was a C64 tape drive). Was like a 8bit dream house...
>> >
>> > Maybe you are thinking of the 4Jays store at http://www.4jays.net
>> > Lots of 8-bit stuff and Amiga and Atari ST stuff, too.
>> >
>> > Truly,
>> > Robert Bernardo
>> > Fresno Commodore User Group
>> > http://videocam.net.au/fcug
>>
>> The pages look different, but that may be them..
>>
>> Either way, its another source for stuff :) Ive about given up on ebay
>> (between the stupid prices and getting screwed).. And the local area
>> has dried up totally.
>
> This site came up in my "googling" search
>
> http://www.vintagefunworld.com/
>
> I know nothing about this vendor but perhaps it's the one you are
> seeking. Vintagefunworld claims Anacortes, Washington as its home.
>
> Regards,
>
> Steve Sheppard

wow, thats it.. now why couldn't i find it via google... grrr..

I have the same trouble with Microsoft's technet. Cant find a damned thing,
but my programmer gets hits all day long..

tks!

From 7988470269048227628
X-Google-Thread: f8760,6c0c476a78282dce
X-Google-Thread: 1094db,6c0c476a78282dce
X-Google-Thread: 10befb,6c0c476a78282dce
X-Google-Thread: fec13,6c0c476a78282dce
X-Google-Thread: 10f7a7,6c0c476a78282dce
X-Google-Attributes: gidf8760,gid1094db,gid10befb,gidfec13,gid10f7a7,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!newsread.com!news-xfer.newsread.com!
news.glorb.com!news.alt.net!blackhelicopter.databasix.com!not-for-mail
From: dave hillstrom <DaVe@MeOw.OrG>
Newsgroups:
comp.sys.atari.8bit,macromedia.fireworks,uk.transport.london,rec.arts.poems,alt.us
enet.kooks
Subject: Re: Nothing is more relaxing than having a fag in my mouth
Date: Thu, 10 Nov 2005 17:15:54 -0500
Organization: poor at best

Lines: 47
Message-ID: <dl0gqo$1hf$10@blackhelicopter.databasix.com>
References: <1131590689.886862.242480@g47g2000cwa.googlegroups.com>
<dkugcmqkn1@blackhelicopter.databasix.com> <NJqdnTDC3dvwa-_eRVn-tA@comcast.com>
<p377n1t868c6o8l8hiebjv81v4e77bk7mt@4ax.com>
Mime-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
X-Trace: blackhelicopter.databasix.com 1131660953 1583
blackhelicopter.databasix.com (10 Nov 2005 22:15:53 GMT)
X-Complaints-To: abuse@databasix.com
NNTP-Posting-Date: Thu, 10 Nov 2005 22:15:53 +0000 (UTC)
X-Newsreader: Forte Agent 3.0/32.763
Xref: g2news1.google.com comp.sys.atari.8bit:3126 macromedia.fireworks:8230
uk.transport.london:13674 rec.arts.poems:77904 alt.usenet.kooks:179202

On Thu, 10 Nov 2005 14:17:06 -0500, in alt.usenet.kooks,
<p377n1t868c6o8l8hiebjv81v4e77bk7mt@4ax.com>, Daedalus <jade@my-deja.com>
humped my leg thusly:

>On Thu, 10 Nov 2005 02:27:46 -0500, "Bill Garber"
><willy46pa@comcast.net>, wrote:
>
>>
>>DON'T FEED THE TROLLS. Zoo Management.
>
>REMEMBER TO BUCKLE UP. Usenet safety brigade.

TRUCKS USE LOW GEAR NEXT 4 MILES. Virginia Department Of Transportation.

>Jade
>
>>
>>Bill Garber
>>
>>"dave hillstrom" <DaVe@MeOw.OrG> wrote in message
>>news:dkugcmqkn1@blackhelicopter.databasix.com...
>>> On 9 Nov 2005 18:44:49 -0800, in alt.usenet.kooks,
>>> <1131590689.886862.242480@g47g2000cwa.googlegroups.com>, "PJR"
>>> <peter_j_ross@mailinator.com> humped my leg thusly:
>>>
>>>>A high quality fag in one's mouth can be both exhilarating and
>>>>refreshing. The experience is one of life's finer pleasures and I
>>>>highly recommend it.
>>>>
>>>>Cheers!
>>>
>>> troll
>>> --
>>> dave hillstrom
>>>
>>> Vote Dave Hillstrom for Whining Whinger in AUK November 2005
>>>

>>> the belgians are STILL thieves. Heinous! alWaYs keePinG heR
>>> locKed Up likE a Gor SLAVE GirL!!! NaStY, nAuGhTy BeLgIaNs!!!11!
>>
--
dave hillstrom

Vote Dave Hillstrom for Whining Whinger in AUK November 2005

the belgians are STILL thieves. Heinous! alWaYs keePinG heR
locKed Up likE a Gor SLAVE GirL!!! NaStY, nAuGhTy BeLgIaNs!!!11!

From -3438373621603049192
X-Google-Thread: f8760,cb7544fce7fa2059,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g47g2000cwa.googlegroups.com!not-for-
mail
From: "chris" <sandporpoise316@yahoo.com>
Newsgroups: comp.sys.atari.8bit
Subject: black screen problem
Date: 10 Nov 2005 14:25:51 -0800
Organization: http://groups.google.com
Lines: 21
Message-ID: <1131661551.739964.65750@g47g2000cwa.googlegroups.com>
NNTP-Posting-Host: 24.208.4.198
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1131661560 23281 127.0.0.1 (10 Nov 2005 22:26:00 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Thu, 10 Nov 2005 22:26:00 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Macintosh; U; PPC Mac OS X Mach-O; en-US; rv:1.7.5)
Gecko/20041107 Firefox/1.0,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g47g2000cwa.googlegroups.com; posting-host=24.208.4.198;
   posting-account=jgCQRQ0AAABuZGqWaiqQnqut4vghULsa
Xref: g2news1.google.com comp.sys.atari.8bit:3127

I bought this new keyboard for my Commodore 64 because the last one
quit working. It was previously repaired by some one when the screen
went black trying to use it who told us that the "gaming chip"
(assuming that there is only one- pretty general description or not I
don't know) had burned out. When it happened again the same guy tried
charging us double and wouldn't give us the keyboard back without
giving him $50 for his troubles of just looking. I have since grown up
and wanted to revive my favorite all time system. I went on Ebay and
foolishly bought a the aforementioned keyboard that had no guarantee of
working. The same problem exists after trying the keyboard with two
different monitors and disk drives. My questions being:
Did I get screwed on the deal? What exactly could be wrong? Is it
possible to fix without buying another keyboard for replacement parts?

To whoever is willing to help thank you from the bottom of my video game loving heart (i mean come on, this system was how I learned to play cribbage) and if there is any extra details about the situation that could help you figure out what's wrong let me know what you don't get. Again thanks to anyone who can offer any help.

From 7846261085865824640
X-Google-Thread: f8760,cb7544fce7fa2059
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!z14g2000cwz.googlegroups.com!not-for-mail
From: "chris" <sandporpoise316@yahoo.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: black screen problem
Date: 10 Nov 2005 14:30:02 -0800
Organization: http://groups.google.com
Lines: 4
Message-ID: <1131661802.875002.23730@z14g2000cwz.googlegroups.com>
References: <1131661551.739964.65750@g47g2000cwa.googlegroups.com>
NNTP-Posting-Host: 24.208.4.198
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1131661808 23645 127.0.0.1 (10 Nov 2005 22:30:08 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Thu, 10 Nov 2005 22:30:08 +0000 (UTC)
In-Reply-To: <1131661551.739964.65750@g47g2000cwa.googlegroups.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Macintosh; U; PPC Mac OS X Mach-O; en-US; rv:1.7.5) Gecko/20041107 Firefox/1.0,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: z14g2000cwz.googlegroups.com; posting-host=24.208.4.198;
   posting-account=jgCQRQ0AAABuZGqWaiqQnqut4vghULsa
Xref: g2news1.google.com comp.sys.atari.8bit:3128

in the beginning i didn't designate: the keyboard that was previously repaired is not the one i have now. that was our original that we no longer have. sorry for any confusion.

From -2630630829651439523
X-Google-Thread: f8760,e8dd5d8feab54753
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!bigfeed.bellsouth.net!bignumber.bellsouth.net!news.bellsouth.net!bignews3.bellsouth.net.POSTED!16d8a3f8!not-for-mail
Reply-To: "Phantom" <phantomm@bellsouth.net>
From: "Phantom" <phantomm@bellsouth.net>

Newsgroups: comp.sys.atari.8bit
References: <M6Odnd0tHcpJhe_eRVn-rQ@comcast.com>
<K%pcf.1679$Xo.1115@newsread2.news.pas.earthlink.net>
Subject: Re: 1 meg MIO plus SDX cart on eBay
Lines: 75
Organization: Phantoms Hauntings
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
X-RFC2646: Format=Flowed; Response
Message-ID: <SSTcf.20258$td.9274@bignews3.bellsouth.net>
X-Complaints-To: abuse@bellsouth.net
X-Abuse-Info: Please forward a copy of all headers for proper handling
X-Trace:
bhmkggakljkaanefdbdpiflmbcekedmfhojhikkbagflhcbonmmilahcphcekbhddmfnglceegddgcodnm
kckdpiipciihemamdjdjkcdbiknnpgjpkbmbbogcdffjncdigmdgjimpiifcaoaenoggmapnngflle
NNTP-Posting-Date: Thu, 10 Nov 2005 22:04:18 EST
Date: Thu, 10 Nov 2005 22:06:33 -0500
Xref: g2news1.google.com comp.sys.atari.8bit:3129

"Rick Cortese" <ricortes@earthlink.net> wrote in message
news:K%pcf.1679$Xo.1115@newsread2.news.pas.earthlink.net...
> Michael Duffy wrote:
>
>> Anybody see what the one meg MIO and Spartados X cart went for on
>> eBay.Never thought it would go that high. If these items can go for
>> that much (I know they are rare) why wouldn't someone re-release say
>> the: Spartados X cart for $50.00. I sure they would sell enough in
>> the Atari community to make it worth it. As for the MIO. the chips in
>> it were expensive at the time it came out but now one or two chips
>> could do the same work for a lot less. Is my thinking way off here or
>> what?
>>
>
> Winning bid: US $717.07
>
> New stuff has no intrinsic value to a collector. The new stuff like
> IDE and SIO2PC interfaces have much better performance and utility
> then the old stuff yet they don't go for those kind of prices.

True, but the MIO is really a nice piece of hardware and the 1 Meg
version allows alot
of options with RamDisks and Printer Spoolers and is Reset Proof. If
your 8-bit crashes,
99% of the time anything in the MIO RamDisk(s) is/are safe and you just
have to reboot the computer.
Plus you get a built in printer port and RS232 port which goes up to
19200 Baud.
Not Fast compared to todays computers, but in the day it flew.
And of couse the 50 pin Hard Disk port.

Maybe not as good as the Black Box Hard Disk system, but it works well if you get the right drives.
You can have alot of room for a BBS even with the partition limit.
That's another thing I'd like to see a upgrade for.

The SDX cart and the MIO are a great combination. Disk Based Sparta also is very good with
the MIO.

I'd like to see a hardware upgrade to increase the RS232 Port speed and maybe add a Flow
Control Option. As the MIO doesn't use Flow Control and must be turned off when using most
modems.

Still thats a high price, It almost tempts me to put mine up on E-Bay, As I have the exact hardware
that was up there for sale.

But to me as a collector and user, I can't bring myself to sell the 1meg MIO, it adds alot of
extra power and fun to an 8-bit.

I did end up buying a SDX cart and manual off of E-Bay and paid pretty much the going rate which
is around what it costed New way back. I have 2 SDX carts now. A few months ago I had none and
couldn't get one anywhere.

I'd like to see the MIO re-made with some good upgrades. Or a similar product.
Take the best of the MIO and Black Box and throw in a major speed upgrade and some
good chips to program. A few USB ports for add on hardware. It would be cool. And
would probably sell quite a few units.

phantomm@bellsouth.net

From -3317112097914751338
X-Google-Thread: f8760,cb7544fce7fa2059
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!proxad.net!news.tele.dk!news.tele.dk!
small.news.tele.dk!newsfeed.icl.net!newsfeed.fjserv.net!
nx01.iad01.newshosting.com!newshosting.com!novia!news-xfer.nntp.sonic.net!
posts.news.sonic.net!nnrp0.nntp.sonic.net!not-for-mail

Message-ID: <43745785$0$75786$742ec2ed@news.sonic.net>
From: bill@newbreedsoftware.com (William Kendrick)
Subject: Re: black screen problem
Newsgroups: comp.sys.atari.8bit
References: <1131661551.739964.65750@g47g2000cwa.googlegroups.com>
User-Agent: tin/1.4.2-20000205 ("Possession") (UNIX) (Linux/2.4.31-B-STAND (i686))
Date: 11 Nov 2005 08:34:13 GMT
Lines: 14
NNTP-Posting-Date: 11 Nov 2005 08:34:13 GMT
NNTP-Posting-Host: cf583d91.news.sonic.net
X-Trace: DXC=h2EhQ8LPeMM0Y@N202YQOEm4K\QM1CV^@1OYf0H`?;XARP?
TDc6Z@WL:oF=1i9HD6D=`7dJ3DdImF]e@T8<iYm8F
X-Complaints-To: abuse@sonic.net
Xref: g2news1.google.com comp.sys.atari.8bit:3130

chris <sandporpoise316@yahoo.com> wrote:
> I bought this new keyboard for my Commodore 64 because the last one
> quit working.

Hrm, if noone here answers (since this is an Atari 8-bit newsgroup),
you might want to try comp.sys.cbm (Commodore Business Machines),
since that's the main group for C=64 folks. ;^)

Good luck!

--
-bill!
bill@newbreedsoftware.com
http://www.newbreedsoftware.com/

From 3660793265053685022
X-Google-Thread: f8760,6c0c476a78282dce
X-Google-Thread: 1094db,6c0c476a78282dce
X-Google-Thread: 10befb,6c0c476a78282dce
X-Google-Thread: fec13,6c0c476a78282dce
X-Google-Thread: 10f7a7,6c0c476a78282dce
X-Google-Attributes: gidf8760,gid1094db,gid10befb,gidfec13,gid10f7a7,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.onvoy.com!
news.onvoy.com.POSTED!not-for-mail
NNTP-Posting-Date: Fri, 11 Nov 2005 02:46:12 -0600
Date: Fri, 11 Nov 2005 02:46:15 -0600
From: "Dennis M. Hammes" <scrawlmark@arvig.net>
Organization: Scrawlmark Publishing
User-Agent: Mozilla/5.0 (Windows; U; Windows NT 5.1; en-US; rv:1.7.2) Gecko/
20040804 Netscape/7.2 (ax)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups:
comp.sys.atari.8bit,macromedia.fireworks,uk.transport.london,rec.arts.poems,alt.us
enet.kooks

Subject: Re: Nothing is more relaxing than having a fag in my mouth
References: <1131590689.886862.242480@g47g2000cwa.googlegroups.com>
<dkugcmqkn1@blackhelicopter.databasix.com> <NJqdnTDC3dvwa-_eRVn-tA@comcast.com>
<p377n1t868c6o8l8hiebjv81v4e77bk7mt@4ax.com>
In-Reply-To: <p377n1t868c6o8l8hiebjv81v4e77bk7mt@4ax.com>
Content-Type: text/plain; charset=us-ascii; format=flowed
Content-Transfer-Encoding: 7bit
Message-ID: <qfKdnbs2757Ix-nenZ2dnUVZ_tydnZ2d@onvoy.com>
Lines: 20
NNTP-Posting-Host: 216.129.188.58
X-Trace: sv3-YkPXbjb+ht5TPryhUuD8g0wNDXBvmWP91UqR8Z7P4V+nOTxTUl/3d6BYqIjuimjoxq/
3MkH/nWpfTf5!iOahdLOnG7J9soZMQAw7xZLokDsl/r3ywSK4xt4/W/
UFs3hwayanF9XZyELavAPrK2kA+p+b2eXK!4prYMsHk
X-Complaints-To: abuse@onvoy.com
X-DMCA-Complaints-To: abuse@onvoy.com
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:3131 macromedia.fireworks:8242
uk.transport.london:13683 rec.arts.poems:77995 alt.usenet.kooks:179622

Daedalus wrote:

> On Thu, 10 Nov 2005 02:27:46 -0500, "Bill Garber"
> <willy46pa@comcast.net>, wrote:
>
>
>>DON'T FEED THE TROLLS. Zoo Management.
>
>
> REMEMBER TO BUCKLE UP. Usenet safety brigade.
>

WEAR YOUR RUBBERS and you won't hafta blow. Mommy.

--
-------(m+
   ~/:o)_|
If a pome falls in the middle of a library and
  the Bishop can't read it, does it still say, "Iamb"?
http://scrawlmark.org

From -4088881859468625893
X-Google-Thread: f8760,799c547349491cd8
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g44g2000cwa.googlegroups.com!not-for-
mail
From: "Lee" <melee5@my-deja.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: 48k 800: Dead SIO Port

Date: 11 Nov 2005 03:50:00 -0800
Organization: http://groups.google.com
Lines: 23
Message-ID: <1131709800.635187.286870@g44g2000cwa.googlegroups.com>
References: <1131436970.219593.143280@o13g2000cwo.googlegroups.com>
   <Cuecf.17027$Q27.13853@trnddc02>
   <IYudnbAq8pT_pu7enZ2dnUVZ_sednZ2d@comcast.com>
   <1131632035.076516.273560@g47g2000cwa.googlegroups.com>
NNTP-Posting-Host: 63.163.156.160
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1131709806 24042 127.0.0.1 (11 Nov 2005 11:50:06 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Fri, 11 Nov 2005 11:50:06 +0000 (UTC)
In-Reply-To: <1131632035.076516.273560@g47g2000cwa.googlegroups.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 5.5; Windows
98),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g44g2000cwa.googlegroups.com; posting-host=63.163.156.160;
   posting-account=zgPw1QwAAADahBe_Hz3uPK7W9Bz975DJ
Xref: g2news1.google.com comp.sys.atari.8bit:3132

Tarkin wrote:
> Even with a DOS disk, the manuals say you might hear beeping,
> and that this is completely normal. Also, the drive manuals
> indicate that, with the BASIC cart installed, there will be a
> slight pause before the 'READY' prompt. There is no such
> pause. (Oh, and no beeps.)
>
> I glossed over or neglegcted to mention that the printer
> interface (and printer) would not respond to OPEN commands:
> error 130 again. So, between the two different types of
> peripherals, and the two different drives, I'm inclined to blame
> the 800.
>
> Thanks,
>   Tarkin

You'll find that if you'll replace your 6520 PIA with a 68B21 from
http://www.jdr.com for $2.89, it will start working again. The older
PIA's must have been a bit defective but that has fixed two 800s here
with your same exact same symptoms. I've never seen similar symptoms
on XLs or XEs - just 800s, a strange bit of business.

From 8734874486934432246
X-Google-Thread: f8760,cb7544fce7fa2059
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g49g2000cwa.googlegroups.com!not-for-

mail
From: "Bryce" <ianmc@arcor.de>
Newsgroups: comp.sys.atari.8bit
Subject: Re: black screen problem
Date: 11 Nov 2005 04:28:01 -0800
Organization: http://groups.google.com
Lines: 18
Message-ID: <1131712081.674808.242280@g49g2000cwa.googlegroups.com>
References: <1131661551.739964.65750@g47g2000cwa.googlegroups.com>
   <43745785$0$75786$742ec2ed@news.sonic.net>
NNTP-Posting-Host: 194.8.222.126
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1131712087 2069 127.0.0.1 (11 Nov 2005 12:28:07 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Fri, 11 Nov 2005 12:28:07 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.1; .NET CLR
1.1.4322),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g49g2000cwa.googlegroups.com; posting-host=194.8.222.126;
   posting-account=Jg0g0Q0AAABGgnoen1AUPmq8nM1Iq3X5
Xref: g2news1.google.com comp.sys.atari.8bit:3133

I hate to ruin your day chris, but NO computer ever had a "Gaming
Chip", so I take it the guy was taking you for a ride. There's a few
things you can try out yourself to narrow down where the problem is,
but if you've only limited electronics knowledge, there's not alot
you'll be able to repair yourself. Test 1: Is the power supply working?
Does the Power LED light. If so we can elliminate the power supply. 2.
Does the computer react in any way when turned on? A Beep or similar?
If it's beeping or reacting some other way, then it's most likely the
TV Modulator that's died. Test 3. Is the processor running. If you put
your ear to the bottom of a home computer, you can hear it working. Is
this the case, or is it completely lifeless? If it's completely
lifeless, it's probably the 5V regulator that has died. If you can hear
the computer, then it's back to the TV Modulator... I'd suggest you
seek out an electronic hobbyist in your area, who can probaly get it up
and running again. However, a lot of the Chips used in the C64 aren't
available anymore, so you may have to buy a second one for the spares
anyway.

From 4181361599767936561
X-Google-Thread: f8760,e8dd5d8feab54753
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!newsread.com!news-xfer.newsread.com!
news.glorb.com!news.astraweb.com!router1.astraweb.com!207.217.77.102.MISMATCH!
elnk-nf2-pas!newsfeed.earthlink.net!stamper.news.pas.earthlink.net!
newsread2.news.pas.earthlink.net.POSTED!ccf20f92!not-for-mail
From: Rick Cortese <ricortes@earthlink.net>

User-Agent: Mozilla/5.0 (Windows; U; Windows NT 5.1; en-US; rv:1.6) Gecko/20040113
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit
Subject: Re: 1 meg MIO plus SDX cart on eBay
References: <M6Odnd0tHcpJhe_eRVn-rQ@comcast.com>
<K%pcf.1679$Xo.1115@newsread2.news.pas.earthlink.net>
<SSTcf.20258$td.9274@bignews3.bellsouth.net>
In-Reply-To: <SSTcf.20258$td.9274@bignews3.bellsouth.net>
Content-Type: text/plain; charset=us-ascii; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 132
Message-ID: <Pz3df.465$s14.234@newsread2.news.pas.earthlink.net>
Date: Fri, 11 Nov 2005 16:23:11 GMT
NNTP-Posting-Host: 66.81.216.112
X-Complaints-To: abuse@earthlink.net
X-Trace: newsread2.news.pas.earthlink.net 1131726191 66.81.216.112 (Fri, 11 Nov
2005 08:23:11 PST)
NNTP-Posting-Date: Fri, 11 Nov 2005 08:23:11 PST
Organization: EarthLink Inc. -- http://www.EarthLink.net
Xref: g2news1.google.com comp.sys.atari.8bit:3134

Phantom wrote:
> "Rick Cortese" <ricortes@earthlink.net> wrote in message
> news:K%pcf.1679$Xo.1115@newsread2.news.pas.earthlink.net...
>
>>Michael Duffy wrote:
>>
>>
>>>Anybody see what the one meg MIO and Spartados X cart went for on
>>>eBay.Never thought it would go that high. If these items can go for
>>>that much (I know they are rare) why wouldn't someone re-release say
>>>the: Spartados X cart for $50.00. I sure they would sell enough in
>>>the Atari community to make it worth it. As for the MIO. the chips in
>>>it were expensive at the time it came out but now one or two chips
>>>could do the same work for a lot less. Is my thinking way off here or
>>>what?
>>>
>>
>>Winning bid: US $717.07
>>
>>New stuff has no intrinsic value to a collector. The new stuff like
>>IDE and SIO2PC interfaces have much better performance and utility
>>then the old stuff yet they don't go for those kind of prices.
>
>
> True, but the MIO is really a nice piece of hardware and the 1 Meg
> version allows alot
> of options with RamDisks and Printer Spoolers and is Reset Proof. If
> your 8-bit crashes,
> 99% of the time anything in the MIO RamDisk(s) is/are safe and you just
> have to reboot the computer.

Yes but...

I thought there was a hack for equivalent functionality like this,
something like a switch that hooks into the cartridge present pin and
machine does a 'someone pulled the cart' reboot w/o having to cycle the
power. Then it becomes a matter of making an internal memory upgrade
like a Newell 1meg or one of the SIMM ones.
> Plus you get a built in printer port and RS232 port which goes up to
> 19200 Baud.

I haven't used it in years but I seem to recall APE with a SIO2PC cable
lets you use a PC's modem and printer port. Probably results in a better
connection since you have 56k serial ports/modems with 11 byte buffers.
The 6551 as is used in the MIO only has something like a 2 byte buffer
so its less forgiving. Steve said you can even use a SIO2PC cable hooked
directly to a modem/PC serial port if you use the RVerter handler. I
don't recall the maximum speed of the RVerter handler but I would bet
~19k wouldn't be a major problem to add.
> Not Fast compared to todays computers, but in the day it flew.
> And of couse the 50 pin Hard Disk port.

I don't have a real problem with Scuzy drives, even own a few like a
Sequest removable media. I was under the impression that the MIO has
some problems with modern drives in that they won't format 256 byte
sectors. => forces you to a limited set of older drives.

Not that any of this is a real problem depending on where you live. I
live in the SF Bay area and there are surplus electronic shops with
racks/boxes of old drives for sale cheap.
> Maybe not as good as the Black Box Hard Disk system, but it works well
> if you get the right drives.
> You can have alot of room for a BBS even with the partition limit.
> That's another thing I'd like to see a upgrade for.
>
> The SDX cart and the MIO are a great combination. Disk Based Sparta also
> is very good with
> the MIO.
>
> I'd like to see a hardware upgrade to increase the RS232 Port speed and
> maybe add a Flow
> Control Option. As the MIO doesn't use Flow Control and must be turned
> off when using most
> modems.
>
> Still thats a high price, It almost tempts me to put mine up on E-Bay,
> As I have the exact hardware
> that was up there for sale.
>
> But to me as a collector and user, I can't bring myself to sell the 1meg
> MIO, it adds alot of
> extra power and fun to an 8-bit.
>
>

> I did end up buying a SDX cart and manual off of E-Bay and paid pretty
> much the going rate which
> is around what it costed New way back. I have 2 SDX carts now. A few
> months ago I had none and
> couldn't get one anywhere.

Hehe, I was the one that loaned my SDX cart. It was 4.19 which doesn't
work well with SIO2PC software or fit in a 1200XL cart port so I seldom
used it.
>
>
> I'd like to see the MIO re-made with some good upgrades. Or a similar
> product.
> Take the best of the MIO and Black Box and throw in a major speed
> upgrade and some
> good chips to program. A few USB ports for add on hardware. It would be
> cool. And
> would probably sell quite a few units.

I'm not the most up to date on rumors but the Atari clone VCS supposedly
  sold in the 100k's. I think Kurt Vendel was a major player in the
original and what will be a next generation device. I almost feel like
sending him a wish list of things I would like in it or be able to add.
Mostly I would like to see things added on silicon.

For instance sync timers registers so we could use a wider variety of
monitors. Right now if we modify clock speed we lose vertical sync and
the monitor goes nuts.

Faster dot clocking ANTIC and GTIA and the abiltiy to put more then 8k
of video memory on screen w/o having to resort to tricks. Eighty column
video text in B&W is good'nuff to get me interested in parting with $$$.
Anything else like a double res gr. 15 or a VGA monitor is a bonus.

While they are at it go with at least a 10 byte buffer in POKEY and
bring the connection out. Doesn't have to be much, just an edge card
type connection on the PC board so it doesn't add to cost.

I wouldn't need a faster processor if they would add the 65C02
instruction set as a minimum. I have one of these in an old 800 and in
my experience it can make ~5% tighter code. => an OS rewrite would mean
an extra 800 bytes of code available for enhancements. They would need
to use flash memory or an EPROM for it to work.

A second PIA chip an have it brought out as an IDE interface would be
nice. Once again just an edge card connector so the 10-20 they sell to
8-bitters doesn't get passed on to the thousands they sell to the
pedestrian users.

From -231043371891085952
X-Google-Thread: f8760,e8dd5d8feab54753
X-Google-Attributes: gidf8760,public

X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Fri, 11 Nov 2005 10:42:46 -0600
Newsgroups: comp.sys.atari.8bit
Subject: Re: 1 meg MIO plus SDX cart on eBay
From: Slor <semaj@rols.ten>
References: <M6Odnd0tHcpJhe_eRVn-rQ@comcast.com>
<K%pcf.1679$Xo.1115@newsread2.news.pas.earthlink.net>
<SSTcf.20258$td.9274@bignews3.bellsouth.net>
<Pz3df.465$s14.234@newsread2.news.pas.earthlink.net>
Organization: SlorNet
Message-ID: <Xns970B772731C10emuslor@216.196.97.136>
User-Agent: Xnews/??.01.30
X-Face: %XserOfRX`r-LZ\90<=vI7k<`QMH-(LjNZH``KUi:!h#87]<"qLW9._L==*cB*vFNz{?
Y.Vz>XH|C~h:N9n;4e2v2#laq4Ulh=}mld:QfCBGs+FjBzrqw"21t|9{10.Or*=/*r`>g%Vt:BSjgX?
u"@UIELF4GNA7xalm$S8f7NNF2Mp-\+zP#nku/;1U}b.C)>L7y$c+$Ux<]#j^$#/
9Vf'OY:5c6UitDqvbuwo]_:Z$P[pFeMk8Y;k;)s6L_=d'?B<O+S&^Km"uNO3S{(0<4kpzn-jgG9H|
q&O,w":}0mL5f92-{_O
Date: Fri, 11 Nov 2005 10:42:47 -0600
Lines: 18
NNTP-Posting-Host: 68.57.222.49
X-Trace: sv3-qCIfYjVIwOUxLbI+3Qt5Vy/Hcp8YUnWyhKfDyG2Ljyp+cewSy635at/
IkPWZuyiFLwB0mlWbOpHTZTC!pcvXs4cgO+hTTr21CMmJcPwHKupjLfINNt/q/
zwCchZKpOpPtg7aBGElnn4PgGM/MAAnb9LI4hxz!UIxWE3Iiyw==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:3135

Despite all prevention efforts, Rick Cortese <ricortes@earthlink.net> wrote
in news:Pz3df.465$s14.234@newsread2.news.pas.earthlink.net:

>> I did end up buying a SDX cart and manual off of E-Bay and paid pretty
>> much the going rate which
>> is around what it costed New way back. I have 2 SDX carts now. A few
>> months ago I had none and
>> couldn't get one anywhere.
>
> Hehe, I was the one that loaned my SDX cart. It was 4.19 which doesn't
> work well with SIO2PC software or fit in a 1200XL cart port so I seldom
> used it.

If anyone wants to "loan" me one of these, I'll gladly take it off your
hands. :)

--
Slor

From -4586980435448761077
X-Google-Thread: f8760,cb7544fce7fa2059
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Newsgroups: comp.sys.atari.8bit
Date: Fri, 11 Nov 2005 12:01:54 -0500
From: Robert Bernardo <rbernardo@iglou.com>
X-X-Sender: rbernardo@shell1
Subject: Re: black screen problem
In-Reply-To: <1131661551.739964.65750@g47g2000cwa.googlegroups.com>
Message-ID: <Pine.GSO.4.61.0511111154500.19589@shell1>
References: <1131661551.739964.65750@g47g2000cwa.googlegroups.com>
MIME-Version: 1.0
Content-Type: TEXT/PLAIN; charset=US-ASCII; format=flowed
NNTP-Posting-Host: 192.107.41.17
X-Original-NNTP-Posting-Host: 192.107.41.17
X-Trace: news.iglou.com 1131728516 192.107.41.17 (11 Nov 2005 12:01:56 -0500)
Lines: 36
X-Original-NNTP-Posting-Host: 192.107.41.17
Path: g2news1.google.com!news4.google.com!news.glorb.com!newsread.com!news-
xfer.newsread.com!nntp.abs.net!spool.news.uu.net!ash.uu.net!news.iglou.com!shell1!
rbernardo
Xref: g2news1.google.com comp.sys.atari.8bit:3136

On Thu, 10 Nov 2005, chris wrote:

> It was previously repaired by some one when the screen
> went black trying to use it who told us that the "gaming chip"
> (assuming that there is only one- pretty general description or not I
> don't know) had burned out.

    Uh, there is no "gaming" chip in the C64.

> When it happened again the same guy tried
> charging us double and wouldn't give us the keyboard back without
> giving him $50 for his troubles of just looking.

    Not a good guy.

> The same problem exists after trying the keyboard with two
> different monitors and disk drives. My questions being:
> Did I get screwed on the deal?

    Yes.

> What exactly could be wrong?

    There are many possible items that could go wrong in the C64.

> Is it possible to fix without buying another keyboard for replacement parts?

    It's possible, though with C64's going for so cheap, you'd really

have to love your current one to get it repaired for a price. To
demonstrate how cheap C= machines are, at our table at last weekend's
Vintage Computer Festival, we had C64's for $5 and C128's for $10.

Truly,
Robert Bernardo
Fresno Commodore User Group
http://videocam.net.au/fcug

From -688011676594770820
X-Google-Thread: f8760,424607ea6ca44c61,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news2.volia.net!hwmnpeer01.ams!
nntp.telenet.be!blueberry.telenet-ops.be.POSTED!96b73c7a!not-for-mail
From: "Dimitri Kokken \(info@fki.be\)" <dimitri.kokken@pandora.be>
Newsgroups: comp.sys.atari.8bit
Subject: LARGEST COMPUTER COLLECTION UP FOR AUCTION...RIGHT NOW...570+ computers
Lines: 108
MIME-Version: 1.0
Content-Type: multipart/alternative;
     boundary="----=_NextPart_000_03DC_01C5E714.D720A450"
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1506
X-MIMEOLE: Produced By Microsoft MimeOLE V6.00.2800.1506
Message-ID: <pC8df.27934$rA.10117@blueberry.telenet-ops.be>
Date: Fri, 11 Nov 2005 23:08:34 +0100
NNTP-Posting-Host: 81.83.81.81
X-Trace: blueberry.telenet-ops.be 1131746837 81.83.81.81 (Fri, 11 Nov 2005
23:07:17 CET)
NNTP-Posting-Date: Fri, 11 Nov 2005 23:07:17 CET
Xref: g2news1.google.com comp.sys.atari.8bit:3137

This is a multi-part message in MIME format.

------=_NextPart_000_03DC_01C5E714.D720A450
Content-Type: text/plain;
     charset="iso-8859-1"
Content-Transfer-Encoding: quoted-printable

Hi there,

if you're an old computer collector I'm sure you'll be interested in the =
(probably) largest old computer sale EVER. Over 570 old home computers =
are up for auction at www.mo5.com/dimitrisales/
All you need to do is register (it's free and done in 20 secs) and then =
you can start bidding. If you want to have a look at what's up for =
auction without registering, that's possible too of course, just click =
here then : =
http://www.mo5.com/dimitrisales/auctions.php?tri=3D4&limite=3D533
Some very very very rare items are up for auction, the most famous one =

probably being the Commodore 64 GOLD WITH commemorative plaque!!!
But there are many other fine items, if you're a collector, I'm sure =
you'll find them quickly enough   :)

Right now, 145+ collectors are already bidding...so don't hesitate or =
you'll be too late!=20
ALL AUCTIONS END DECEMBER 4TH 2005

Oh...if you want to see pictures of the collection, go here : =
http://users.pandora.be/F-242/Computers/NewPics-25-10-05/
And if you want to see the complete list with direct links to these pics =
(not all comps have a pic yet) go here : =
http://users.pandora.be/F-242/Computers/Computer-List-Dimitri-with-pictur=
e-links.htm

That's about it...good luck if you intend to bid.

Dimitri Kokken,
Belgium
------=_NextPart_000_03DC_01C5E714.D720A450
Content-Type: text/html;
     charset="iso-8859-1"
Content-Transfer-Encoding: quoted-printable

<!DOCTYPE HTML PUBLIC "-//W3C//DTD HTML 4.0 Transitional//EN">
<HTML><HEAD>
<META http-equiv=3DContent-Type content=3D"text/html; =
charset=3Diso-8859-1">
<META content=3D"MSHTML 6.00.2800.1522" name=3DGENERATOR>
<STYLE></STYLE>
</HEAD>
<BODY bgColor=3D#ffffff>
<DIV><FONT face=3DArial size=3D2>
<DIV><FONT face=3DArial size=3D2>Hi there,</FONT></DIV>
<DIV><FONT face=3DArial size=3D2></FONT> </DIV>
<DIV><FONT face=3DArial size=3D2>if you're an old computer collector I'm =
sure you'll=20
be interested in the (probably) largest old computer sale EVER. Over 570 =
old=20
home computers are up for auction at <A=20
href=3D"http://www.mo5.com/dimitrisales/">www.mo5.com/dimitrisales/</A></=
FONT></DIV>
<DIV><FONT face=3DArial size=3D2>All you need to do is register (it's =
free and done=20
in 20 secs) and then you can start bidding. If you want to have a look =
at what's=20
up for auction without registering, that's possible too of course, just =
click=20
here then : <A=20
href=3D"http://www.mo5.com/dimitrisales/auctions.php?tri=3D4&limite=3D=
533">http://www.mo5.com/dimitrisales/auctions.php?tri=3D4&limite=3D53=
3</A></FONT></DIV>
<DIV><FONT face=3DArial size=3D2>Some very very very rare items are up =

```
for auction,=20
the most famous one probably being the Commodore 64 GOLD WITH =
commemorative=20
plaque!!!</FONT></DIV>
<DIV><FONT face=3DArial size=3D2>But there are many other fine items, if =
you're a=20
collector, I'm sure you'll find them quickly enough   =20
:)</FONT></DIV>
<DIV><FONT face=3DArial size=3D2></FONT> </DIV>
<DIV><FONT face=3DArial size=3D2>Right now, 145+ collectors are already =
bidding...so=20
don't hesitate or you'll be too late! </FONT></DIV>
<DIV><FONT face=3DArial size=3D2>ALL AUCTIONS END DECEMBER 4TH =
2005</FONT></DIV>
<DIV><FONT face=3DArial size=3D2></FONT> </DIV>
<DIV><FONT face=3DArial size=3D2>Oh...if you want to see pictures of the =
collection,=20
go here : <A=20
href=3D"http://users.pandora.be/F-242/Computers/NewPics-25-10-05/">http:/=
/users.pandora.be/F-242/Computers/NewPics-25-10-05/</A></FONT></DIV>
<DIV><FONT face=3DArial size=3D2>And if you want to see the complete =
list with=20
direct links to these pics (not all comps have a pic yet) go here : <A=20
href=3D"http://users.pandora.be/F-242/Computers/Computer-List-Dimitri-wit=
h-picture-links.htm">http://users.pandora.be/F-242/Computers/Computer-Lis=
t-Dimitri-with-picture-links.htm</A></FONT></DIV>
<DIV><FONT face=3DArial size=3D2></FONT> </DIV>
<DIV><FONT face=3DArial size=3D2>That's about it...good luck if you =
intend to=20
bid.</FONT></DIV>
<DIV><FONT face=3DArial size=3D2></FONT> </DIV>
<DIV><FONT face=3DArial size=3D2>Dimitri Kokken,</FONT></DIV>
<DIV><FONT face=3DArial =
size=3D2>Belgium</FONT></DIV></FONT></DIV></BODY></HTML>

------=_NextPart_000_03DC_01C5E714.D720A450--



From -3853078238057785636
X-Google-Thread: f8760,aadb500349c11cb8,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!feed1.newsreader.com!newsreader.com!feed7.newsreader.com!
newsreader.com!hwmnpeer01.lga!hwmedia!hw-filter.lga!fe02.lga.POSTED!53ab2750!not-
for-mail
From: "Ronald J. Hall" <dark_lord@charter.net>
Organization: DarkForce!
Subject: DarkForce update...
User-Agent: Pan/0.14.2 (This is not a psychotic episode. It's a cleansing moment
of clarity.)
Message-Id: <pan.2005.11.11.22.26.52.776900@charter.net>
```

Newsgroups: comp.sys.atari.8bit
MIME-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-1
Content-Transfer-Encoding: 8bit
Lines: 14
X-Trace:
ejlmlnpfppkfdepldcjhlijfkokedlnendgbdldmdoclagpnochlmphgamomajahdjbogdekdfnimmlncp
nepdphkjcmpjomeclkiplfpdmhcefjihibdkpbjkjnbnhenhmp
NNTP-Posting-Date: Fri, 11 Nov 2005 15:22:50 MST
Date: Fri, 11 Nov 2005 17:26:52 -0500
Xref: g2news1.google.com comp.sys.atari.8bit:3138

The DarkForce! BBS is now available by telnetting to:

  bbs.darkforce.org

as well as the actual IP address, 24.177.23.74.

Thank you.

--
_/_/_/

Yeah!

From -1090267202951352203
X-Google-Thread: f8760,fe0542f95b6d47a8
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.telenor.com!
news.telenor.com.POSTED!not-for-mail
NNTP-Posting-Date: Sat, 12 Nov 2005 14:50:10 -0600
From: "Vidar Olavesen" <olavese@online.no>
Newsgroups: comp.sys.atari.8bit
References: <dl5et7$o8b$4@news.onet.pl>
Subject: Re: Fuck 8BIT
Date: Sat, 12 Nov 2005 21:50:15 +0100
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1506
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1506
Message-ID: <G_WdncvWJZcfyOve4p2dnA@telenor.com>
Lines: 8
NNTP-Posting-Host: 80.212.183.190
X-Trace: sv3-udjB6Jy0BQReYQaKiXzhdKOr7WtufDoC35Zfj2cNjajoJr2YJKdsAqe9IGne/f2uccS/
RHLz6jYt+hu!g7xrkqFB/tKePJNwU7jhvt/S2tAhcJ46bghSveJ/
MfSlxNpGKBDHFrNnTlsZnNtaVISvaHQzjYYY
X-Complaints-To: news-abuse@telenor.net
X-DMCA-Complaints-To: news-abuse@telenor.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:3140

"John Smith" <kat_som_fan@37.com> skrev i melding
news:dl5et7$o8b$4@news.onet.pl...
> Yeah!

How insightful. You must have thought about that a long time, creative
little genius you. Really amazing how far mankind has come.

From -4562251276913747601
X-Google-Thread: f8760,fe0542f95b6d47a8
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Sat, 12 Nov 2005 15:39:26 -0600
From: "Lion Of Judah" <sonofman1@comcast.net>

Newsgroups: comp.sys.atari.8bit
References: <dl5et7$o8b$4@news.onet.pl>
Subject: Re: Fuck 8BIT
Date: Sat, 12 Nov 2005 16:39:21 -0500
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-RFC2646: Format=Flowed; Response
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
Message-ID: <faCdnUFxS7OT_OveRVn-tA@comcast.com>
Lines: 7
NNTP-Posting-Host: 65.34.161.136
X-Trace: sv3-x8jAJhTFc6YFd/
tkwn0KiHJHUiptcTldPZWfJDYpUGDvFsRR4wjSWjfNK6aalF1UMYWsRrGsUPEJL8G!
VGmPqNABDKwZ9DrXNvI4ByWpDuE8fOZwR5eE/1elOCkFLK+3JO7pKmXO0JAK3LDBYrcy4xt6hHF8!qg==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:3141

"John Smith" <kat_som_fan@37.com> wrote in message
news:dl5et7$o8b$4@news.onet.pl...
> Yeah!

Well if no one else will fuck you, I guess.

From 889167278177602068
X-Google-Thread: f8760,fe0542f95b6d47a8
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!nx02.iad01.newshosting.com!newshosting.com!68.1.17.232.MISMATCH!
peer01.cox.net!cox.net!p01!dukeread01.POSTED!53ab2750!not-for-mail
From: kevin <kevnospam242@gmail.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Fuck 8BIT
Message-ID: <v5scn1h2b2153klihpe4gj77fjmg98ntp7@4ax.com>
References: <dl5et7$o8b$4@news.onet.pl>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 9
Date: Sat, 12 Nov 2005 17:47:20 -0500
NNTP-Posting-Host: 68.230.155.106
X-Complaints-To: abuse@cox.net
X-Trace: dukeread01 1131835613 68.230.155.106 (Sat, 12 Nov 2005 17:46:53 EST)

NNTP-Posting-Date: Sat, 12 Nov 2005 17:46:53 EST
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:3142

On Sat, 12 Nov 2005 20:13:43 +0100, John Smith <kat_som_fan@37.com>
wrote:

>Yeah!

I tried this year's ago, but my ding dong kept getting stuck in the
PBI slot, go figure?

From 5537489603396104417
X-Google-Thread: f8760,c2155cd08c9d27c7
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!newsfeed.stanford.edu!sn-xit-03!sn-
xit-11!sn-xit-05!sn-post-01!supernews.com!corp.supernews.com!not-for-mail
From: TJ <tjatari@dreamscape.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Considering an Ebay sale
Date: Sat, 12 Nov 2005 22:09:12 -0500
Organization: Posted via Supernews, http://www.supernews.com
Message-ID: <11ndbfnkf6amc55@corp.supernews.com>
User-Agent: Mozilla Thunderbird 1.0.2 (X11/20050322)
X-Accept-Language: en-us, en
MIME-Version: 1.0
References: <11mobunnli931a9@corp.supernews.com>
<11mv5uvkf87qac5@corp.supernews.com>
In-Reply-To: <11mv5uvkf87qac5@corp.supernews.com>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
X-Complaints-To: abuse@supernews.com
Lines: 80
Xref: g2news1.google.com comp.sys.atari.8bit:3143

Bo S. wrote:
>>(2) 256K Rambo-enhanced 800XL's
>
>
> I would figure those might get a bit of money but not as much as you would
> think. For example, here is a decked out xe system:
>
> http://tinyurl.com/ctpu9
>
> This one sold for almost 90 dollars but it has a lot of add-ons.
>
>
>>(2) stock 800XL's
>

>
> 10-20 dollars I would say.
>
>
>>(1) US Doubler-ed 1050 drive
>
>
> 20-40 dollars?
>
>
>>(1) Indus GT drive
>
>
> Hmm.. The only one that closed was a nice complete one:
> http://tinyurl.com/cwh66
> 93 dollars.
>
> I would guess then a standard non-boxed one with just the drive might close
> for around 25-50 dollars depending on condition. (i bought one last week
> for a dollar. :-))
>
>
>>(2) stock 1050 drives
>
>
> 10-20 dollars?
>
>
>>(1) Apeface printer interface
>
>
> 5-10 dollars (pretty much guessing here)
>
> (1) MPP printer interface
>
> 5-10 dollars (pretty much guessing here)
>
>
>>(1) Atari numeric keypad (I forgot the number)
>
>
> 5-10 dollars
>
>
>>(1) SX212 modem
>
> have no idea but i don't see anyone wanting one unless they were trying tio
> complete a collection or something.
>
>
>>several joysticks and paddles.
>
> Put them all into a lot unless you have something speical and sell as one

> pile. You probably won't sell them individually very well.
>
>
I was considering the idea of combining some of the items into a more or
less complete system, maybe including some old PD software.
Set someone up with the ability to put the machine together, hook it to
a TV, and play some disk-based games right out of the box, for example.

In any case, this project has to go on the back burner for a while.
Personal issues have risen, and I must spend my time dealing with them.
Maybe after the first of the year...

TJ

From -6719427047995804692
X-Google-Thread: f8760,fe0542f95b6d47a8
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!newshub.sdsu.edu!headwall.stanford.edu!
newsfeed.stanford.edu!sn-xit-03!sn-xit-08!sn-post-01!supernews.com!
corp.supernews.com!not-for-mail
From: TJ <tjatari@dreamscape.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Fuck 8BIT
Date: Sat, 12 Nov 2005 22:12:02 -0500
Organization: Posted via Supernews, http://www.supernews.com
Message-ID: <11ndbktgupqjud0@corp.supernews.com>
User-Agent: Mozilla Thunderbird 1.0.2 (X11/20050322)
X-Accept-Language: en-us, en
MIME-Version: 1.0
References: <dl5et7$o8b$4@news.onet.pl>
In-Reply-To: <dl5et7$o8b$4@news.onet.pl>
Content-Type: text/plain; charset=ISO-8859-2; format=flowed
Content-Transfer-Encoding: 7bit
X-Complaints-To: abuse@supernews.com
Lines: 9
Xref: g2news1.google.com comp.sys.atari.8bit:3144

John Smith wrote:
> Yeah!

Even here, eh? I see this stuff on the Linux newsgroups all the time,
but I had hoped it would stay away from here. No such luck, I guess.

<SIGH.>

TJ

From 8624437616180711243
X-Google-Thread: f8760,fe0542f95b6d47a8
X-Google-Attributes: gidf8760,public

X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g47g2000cwa.googlegroups.com!not-for-mail
From: "Tarkin" <nuke48386@yahoo.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Fuck 8BIT
Date: 12 Nov 2005 20:01:43 -0800
Organization: http://groups.google.com
Lines: 17
Message-ID: <1131854503.357340.267950@g47g2000cwa.googlegroups.com>
References: <dl5et7$o8b$4@news.onet.pl>
NNTP-Posting-Host: 68.60.180.10
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1131854508 18836 127.0.0.1 (13 Nov 2005 04:01:48 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Sun, 13 Nov 2005 04:01:48 +0000 (UTC)
In-Reply-To: <dl5et7$o8b$4@news.onet.pl>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.1; SV1; .NET CLR 1.1.4322),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g47g2000cwa.googlegroups.com; posting-host=68.60.180.10;
   posting-account=OhwZUQ0AAAB4YzDZgYC8KciNrBMNuT-n
Xref: g2news1.google.com comp.sys.atari.8bit:3145

Ah, this troll probably got sick of having a quality fag in his mouth,
and was looking for flash new new way to tickle his nubbin.....
Poor sap probably thinks Tron was invented by Dave Chappelle....

All I have to say is thus:

"What did the five fingers say to the face?"

   The Grand Moff Tarkin,
   Terran Overlord of the Milky Way,
   Emperor of San Francisco,
   Tilter of Windmills,
   Straightener of Pisa,
   Grand Traverser of Fnords,
   Zealos Advocate of Slack,
  The Wyrrm of the Golden Apple

From -5397676979693962452
X-Google-Thread: f8760,a81438284940cf81,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!newshub.sdsu.edu!newsfeed.news2me.com!newsfeed2.easynews.com!easynews.com!easynews!easynews-local!fe03.news.easynews.com.POSTED!not-for-mail
From: "TheDysk" <thedysk@nospam.spamno.com>

Newsgroups: comp.sys.atari.8bit
Subject: Atari400 UK Pal
Lines: 21
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <0JFdf.52134$xl1.45636@fe03.news.easynews.com>
X-Complaints-To: abuse@easynews.com
Organization: EasyNews, UseNet made Easy!
X-Complaints-Info: Please be sure to forward a copy of ALL headers otherwise we will be unable to process your complaint properly.
Date: Sun, 13 Nov 2005 11:47:08 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:3146

Hi,

I've just picked up a boxed Atari400 (UK PAL) from a carboot sale here in the UK.

Switching the unit on give a 'Atari Computer - Memo Pad' and a block cursor prompt.

Does it need a Basic Cartridge or is Basic built in on ROM? What commands are available from this prompt? The computer came with an Atari 400/800 Basic Reference Manual but no User manual. Is there a copy of the User Manual online?

Can anybody give me some indication of what it's value would be? I'm not indending selling it. I plan to make some use of it for a while.

Any info greatfully received.

Cheers

From -5679260686942403729
X-Google-Thread: f8760,a81438284940cf81
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.telenor.com!news.telenor.com.POSTED!not-for-mail
NNTP-Posting-Date: Sun, 13 Nov 2005 08:06:08 -0600
From: "Vidar Olavesen" <olavese@online.no>
Newsgroups: comp.sys.atari.8bit
References: <0JFdf.52134$xl1.45636@fe03.news.easynews.com>
Subject: Re: Atari400 UK Pal
Date: Sun, 13 Nov 2005 15:06:13 +0100
X-Priority: 3

X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1506
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1506
Message-ID: <QOGdnXbtMrPN1ere4p2dnA@telenor.com>
Lines: 11
NNTP-Posting-Host: 80.212.183.190
X-Trace:
sv3-8b4uCF1MmVUPZ5Jf+RTIrb1AaMxJQULQVdltzYbwGYwIV6FzNKzETnxtDrawmOUlClm+eEaIEeclt5
l!bdVmD/QAEKOkOxmyCM8BIJ4yOGr8SuIJ8YSYeKDxS2wcVDREfps21pc9L/37qKS+zh/Hw0WCP0qA
X-Complaints-To: news-abuse@telenor.net
X-DMCA-Complaints-To: news-abuse@telenor.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:3147

Hi!

Memo Pad has no commands available. You do need the Basic Cartridge.

Not too sure about the value of the manual. I have Basic cartridges to spare
if you are interested. Send me a couple of lines and we might agree on
something.

Take Atarian care

From 846463255621922077
X-Google-Thread: f8760,a81438284940cf81
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!nx01.iad01.newshosting.com!
newshosting.com!140.99.99.194.MISMATCH!newsfeed1.easynews.com!easynews.com!
easynews!easynews-local!fe06.news.easynews.com.POSTED!not-for-mail
From: "TheDysk" <thedysk@nospam.spamno.com>
Newsgroups: comp.sys.atari.8bit
References: <0JFdf.52134$xl1.45636@fe03.news.easynews.com>
<QOGdnXbtMrPN1ere4p2dnA@telenor.com>
Subject: Re: Atari400 UK Pal
Lines: 30
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <JYIdf.47849$%05.41241@fe06.news.easynews.com>
X-Complaints-To: abuse@easynews.com
Organization: EasyNews, UseNet made Easy!
X-Complaints-Info: Please be sure to forward a copy of ALL headers otherwise we

will be unable to process your complaint properly.
Date: Sun, 13 Nov 2005 15:28:41 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:3148

"Vidar Olavesen" <olavese@online.no> wrote in message
news:QOGdnXbtMrPN1ere4p2dnA@telenor.com...
> Hi!
>
> Memo Pad has no commands available. You do need the Basic Cartridge.
>
> Not too sure about the value of the manual. I have Basic cartridges to
> spare
> if you are interested. Send me a couple of lines and we might agree on
> something.
>
> Take Atarian care
>
>

Hi Vidar,

I've just won a Basic cartridge on Ebay on a 'Buy It Now' so I'm pretty well sorted on that now thanks.

As regards the valuation, I was after a valuation for the boxed 400 and not the manual. After re-reading what I wrote earlier I can see why you thought I was after a valuation for the manual. My fault.

Cheers

TheDysk

From -163035649032797239
X-Google-Thread: f8760,a81438284940cf81
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news-xfer.newsread.com!
yellow.newsread.com!netaxs.com!newsread.com!newsfeed00.sul.t-online.de!
newsfeed01.sul.t-online.de!t-online.de!news.germany.com!newsfeed.utanet.at!
newsfeed.aon.at!172.18.6.145.MISMATCH!newsreader01.highway.telekom.at!not-for-mail
From: "Daniel Mandic" <daniel_mandic@ping.at>
Subject: Re: Atari400 UK Pal
Newsgroups: comp.sys.atari.8bit
References: <0JFdf.52134$xl1.45636@fe03.news.easynews.com>
<QOGdnXbtMrPN1ere4p2dnA@telenor.com> <JYIdf.47849$
%05.41241@fe06.news.easynews.com>
User-Agent: XanaNews/1.17.6.6
MIME-Version: 1.0
Content-Type: text/plain; charset=iso-8859-2

Date: 13 Nov 2005 21:21:11 GMT
Lines: 26
Message-ID: <4377ae47$0$6872$91cee783@newsreader01.highway.telekom.at>
NNTP-Posting-Host: 62.47.12.43
X-Trace: 1131916871 newsreader01.highway.telekom.at 6872 62.47.12.43:7083
Xref: g2news1.google.com comp.sys.atari.8bit:3149

TheDysk wrote:
>
> Hi Vidar,
>
> I've just won a Basic cartridge on Ebay on a 'Buy It Now' so I'm
> pretty well sorted on that now thanks.
>

Wow.

Hi Dysk!

Is the Atari 400 not with four Joystick ports?

Best Regards,

Daniel Mandic

From 7799833607952081033
X-Google-Thread: f8760,e6e27480285ce5b9
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!f14g2000cwb.googlegroups.com!not-for-mail
From: Rory.A.McMahon@gmail.com
Newsgroups: comp.sys.atari.8bit
Subject: Re: ISO: "Atari SuperGraphics 3D" (or some-such) library?
Date: 13 Nov 2005 16:37:15 -0800
Organization: http://groups.google.com
Lines: 5
Message-ID: <1131928635.239924.45970@f14g2000cwb.googlegroups.com>
References: <43701fba$0$3521$742ec2ed@news.sonic.net>
   <memo.20051108155346.2024A@ilba14195.www.blueyonder.co.uk>
NNTP-Posting-Host: 209.242.24.37
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"

X-Trace: posting.google.com 1131928640 27430 127.0.0.1 (14 Nov 2005 00:37:20 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Mon, 14 Nov 2005 00:37:20 +0000 (UTC)
In-Reply-To: <memo.20051108155346.2024A@ilba14195.www.blueyonder.co.uk>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.1; SV1; .NET CLR
1.1.4322),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: f14g2000cwb.googlegroups.com; posting-host=209.242.24.37;
   posting-account=jijZzw0AAAD2D-y37rE7rFYXZaqdW4_1
Xref: g2news1.google.com comp.sys.atari.8bit:3150

I think I may still have the Supergraphics 3D manual and software in
the basement.

Rory

From -8123693194191700411
X-Google-Thread: f8760,7aa5dcf0bad5d696,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!f14g2000cwb.googlegroups.com!not-for-
mail
From: "vitoco" <vparada@inf.utfsm.cl>
Newsgroups: comp.sys.atari.8bit
Subject: Contiki experience
Date: 13 Nov 2005 19:38:51 -0800
Organization: http://groups.google.com
Lines: 15
Message-ID: <1131939531.453509.317200@f14g2000cwb.googlegroups.com>
NNTP-Posting-Host: 200.75.1.182
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1131939536 26276 127.0.0.1 (14 Nov 2005 03:38:56 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Mon, 14 Nov 2005 03:38:56 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Windows NT 5.1; en-US; rv:1.4) Gecko/
20030624 Netscape/7.1 (ax),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: f14g2000cwb.googlegroups.com; posting-host=200.75.1.182;
   posting-account=juqXew0AAADzRsyXXiK-wm0uwimQ4dxy
Xref: g2news1.google.com comp.sys.atari.8bit:3151

Hello world.

I'm looking for someone that successfully browsed the Internet using
Contiki in his/her 8-bit Atari.

I already did it, but it was hard to find a good SLIP/routing
configuration on my linux box, and I'm trying a more simple config.

Did someone try conecting the 850 to a Windows PC with SLIP and routing
enabled? Which version of Windows and/or programs were used?

Thanks in advance.

++Vitoco

From -6184067068284708595
X-Google-Thread: f8760,424607ea6ca44c61
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!news.addix.net!
border2.nntp.ams.giganews.com!border1.nntp.ams.giganews.com!nntp.giganews.com!
pe2.news.blueyonder.co.uk!blueyonder!pe1.news.blueyonder.co.uk!blueyonder!
fe1.news.blueyonder.co.uk.POSTED!53ab2750!not-for-mail
Newsgroups: comp.sys.atari.8bit
From: ilaskeyNOT@cix.co.uk (Iain Laskey)
Reply-To: ilaskeyNOT@cix.co.uk
Subject: Re: LARGEST COMPUTER COLLECTION UP FOR AUCTION...RIGHT NOW...570+
computers
Message-Id: <memo.20051114141033.1380C@ilba14195.www.blueyonder.co.uk>
References: <pC8df.27934$rA.10117@blueberry.telenet-ops.be>
Lines: 4
Date: Mon, 14 Nov 2005 14:10:34 GMT
NNTP-Posting-Host: 213.48.36.69
X-Trace: fe1.news.blueyonder.co.uk 1131977434 213.48.36.69 (Mon, 14 Nov 2005
14:10:34 GMT)
NNTP-Posting-Date: Mon, 14 Nov 2005 14:10:34 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:3152

OMG...
<recalibrates knowledge of obscure computers>

Iain

From -2950615114848700188
X-Google-Thread: f8760,a81438284940cf81
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!newshub.sdsu.edu!newsfeed.news2me.com!
newsfeed2.easynews.com!easynews.com!easynews!easynews-local!
fe08.news.easynews.com.POSTED!not-for-mail
From: "TheDysk" <thedysk@nospam.spamno.com>
Newsgroups: comp.sys.atari.8bit
References: <0JFdf.52134$xl1.45636@fe03.news.easynews.com>
<QOGdnXbtMrPN1ere4p2dnA@telenor.com> <JYIdf.47849$
%05.41241@fe06.news.easynews.com>
<4377ae47$0$6872$91cee783@newsreader01.highway.telekom.at>
Subject: Re: Atari400 UK Pal

Lines: 32
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <1B6ef.104927$iC7.50295@fe08.news.easynews.com>
X-Complaints-To: abuse@easynews.com
Organization: EasyNews, UseNet made Easy!
X-Complaints-Info: Please be sure to forward a copy of ALL headers otherwise we
will be unable to process your complaint properly.
Date: Mon, 14 Nov 2005 20:38:21 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:3153

"Daniel Mandic" <daniel_mandic@ping.at> wrote in message
news:4377ae47$0$6872$91cee783@newsreader01.highway.telekom.at...
> TheDysk wrote:
>>
>> Hi Vidar,
>>
>> I've just won a Basic cartridge on Ebay on a 'Buy It Now' so I'm
>> pretty well sorted on that now thanks.
>>
>
>
>
> Wow.
>
>
> Hi Dysk!
>
>
>
> Is the Atari 400 not with four Joystick ports?
>
>

Hi, Yes it has the four joystick ports along the front, just below the
membrane keyboard.

Cheers

TheDysk

From 8905523380582505631
X-Google-Thread: f8760,8addea68f57bad9e
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!

nntp.giganews.com!feed4.newsreader.com!newsreader.com!newsh.newsreader.com!
kodak.newsreader.com!bruce#fanboy.net
From: Bruce Tomlin <bruce#fanboy.net@127.0.0.1>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Assembler Question
Organization: fanboy.net - Austin, TX
References: <436d1b9a$0$7420$9b4e6d93@newsread4.arcor-online.net>
<1131279781.739633.163490@g14g2000cwa.googlegroups.com>
<436e0c64$0$7435$9b4e6d93@newsread4.arcor-online.net>
<e440n1957pebi59l3j44hgi6sc64u99bsu@4ax.com>
User-Agent: MT-NewsWatcher/3.4 (PPC Mac OS X)
X-Face: .[yrxEW%s0)AUN_}1SFuOKNLQI.&ybimD7$)ViS7{\Gs>(7%*cZYTpT\=v%A=@<BXl+:e!|
 qg]&R\I^c4J)EM8]-gmf"`6U1F)@a(Ga6C[;ji_$[CTv?C@n}1P|x&T]('W67a0-rTmy!.kLGi^A0B
 xGhiy<%q
Date: Mon, 14 Nov 2005 16:10:54 -0500
Message-ID: <bruce#fanboy.net-555F69.16105414112005@kodak.newsreader.com>
X-Trace: kodak.newsreader.com Z3kGMBoRpOpQLS3@QqHKB9+mioVTEL_IauQ9_kC9fwUTEgFnps
Lines: 32
Xref: g2news1.google.com comp.sys.atari.8bit:3154

In article <e440n1957pebi59l3j44hgi6sc64u99bsu@4ax.com>,
 Shawn Jefferson <sjeffersonTAKETHISOUTTOREPLY@shaw.ca> wrote:

> Thomas 'twh' Havemeister <twh1@gmx.de>:
>
> >I have serious problems to convert that to assembler. I playing around
> >the whole day now. Most problems do I have with that "else if". How can
> >it be translated?
>
>   lda NUM1
>   cmp $01   ; if NUM1 == 1 then foo
>   beq foo
>   cmp $02   ; else if NUM1 == 2 then bar
>   beq bar
>   jmp done
>
> foo: do some stuff
>   jmp done
>
> bar: do some stuff
>   jmp done
>
> done: more code
>
> This is a simple way to do it. I'm no 6502 guru and maybe there's a better
> way, or some fatal flaw, but this is how I would approach it being a
> beginner to intermediate assembly coder.

The fatal flaw would probably be that you need to cmp #$01. What your
code does is compare against the contents of zero-page locations $01 and
$02. It's a common beginner's mistake, and not unheard of from
long-time 6502 (and 6800 and 6809) programmers, too.

From -2002384389212819560
X-Google-Thread: f8760,8addea68f57bad9e
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!newshub.sdsu.edu!elnk-nf2-pas!elnk-pas-nf1!newsfeed.earthlink.net!pd7cy1no!shaw.ca!pd7tw1no.POSTED!53ab2750!not-for-mail
X-Trace-PostClient-IP: 24.68.25.84
From: Shawn Jefferson <sjeffersonTAKETHISOUTTOREPLY@shaw.ca>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Assembler Question
Reply-To: sjeffersonTAKETHISOUTTOREPLY@shaw.ca
Message-ID: <36gin1hgh76pr55i8o3etkbnc7ad7s3vmc@4ax.com>
References: <436d1b9a$0$7420$9b4e6d93@newsread4.arcor-online.net>
<1131279781.739633.163490@g14g2000cwa.googlegroups.com>
<436e0c64$0$7435$9b4e6d93@newsread4.arcor-online.net>
<e440n1957pebi59l3j44hgi6sc64u99bsu@4ax.com>
<bruce#fanboy.net-555F69.16105414112005@kodak.newsreader.com>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 16
Date: Tue, 15 Nov 2005 02:00:00 GMT
NNTP-Posting-Host: 24.64.223.206
X-Complaints-To: abuse@shaw.ca
X-Trace: pd7tw1no 1132020000 24.64.223.206 (Mon, 14 Nov 2005 19:00:00 MST)
NNTP-Posting-Date: Mon, 14 Nov 2005 19:00:00 MST
Organization: Shaw Residential Internet
Xref: g2news1.google.com comp.sys.atari.8bit:3155

Bruce Tomlin <bruce#fanboy.net@127.0.0.1>:

>The fatal flaw would probably be that you need to cmp #$01. What your
>code does is compare against the contents of zero-page locations $01 and
>$02. It's a common beginner's mistake, and not unheard of from
>long-time 6502 (and 6800 and 6809) programmers, too.

LOL! Sometimes hard to track down too! Well, I never said I was an expert
assembly programmer! ;)

Hopefully the person who asked the question didn't use my code and jump off
a bridge in frustration when it didn't work!

--
Shawn Jefferson
(fix reply to for email)

From 2979469711826363327
X-Google-Thread: f8760,34f8f3ae9a2dfffa,start
X-Google-Attributes: gidf8760,public

X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!peer01.cox.net!cox.net!
hwmnpeer01.lga!hwmedia!hw-filter.lga!fe05.lga.POSTED!53ab2750!not-for-mail
From: "Ronald J. Hall" <dark_lord@charter.net>
Organization: DarkForce!
Subject: Alternate Reality?
User-Agent: Pan/0.14.2 (This is not a psychotic episode. It's a cleansing moment
of clarity.)
Message-Id: <pan.2005.11.15.03.22.24.90545@charter.net>
Newsgroups: comp.sys.atari.8bit
MIME-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-1
Content-Transfer-Encoding: 8bit
Lines: 16
X-Trace:
nghlfjfcphhogbndodkjdfhnlgcjbpfdejhplcpcbpffjenaochlmphgamomajahdhfpkonoianenokimg
jiaipekiloojhjapgbjmncnggnmjoenjflefllgjjhgkjejlhk
NNTP-Posting-Date: Mon, 14 Nov 2005 20:18:03 MST
Date: Mon, 14 Nov 2005 22:22:24 -0500
Xref: g2news1.google.com comp.sys.atari.8bit:3156

Hey gang. For some odd reason I was thinking that you could buy Alternate
Reality the City/Dungeon on cartridge now. Is that not right? Like Ultima
3 and 4 from Atarimax?

I googled but couldn't seem to come up with the right combination of key
words.

Thanks!

--
_/_/_/

References: <pan.2005.11.15.03.22.24.90545@charter.net>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 15
Date: Tue, 15 Nov 2005 06:09:35 GMT
NNTP-Posting-Host: 24.64.223.206
X-Complaints-To: abuse@shaw.ca
X-Trace: pd7tw1no 1132034975 24.64.223.206 (Mon, 14 Nov 2005 23:09:35 MST)
NNTP-Posting-Date: Mon, 14 Nov 2005 23:09:35 MST
Organization: Shaw Residential Internet
Xref: g2news1.google.com comp.sys.atari.8bit:3157

"Ronald J. Hall" <dark_lord@charter.net>:
>
>Hey gang. For some odd reason I was thinking that you could buy Alternate
>Reality the City/Dungeon on cartridge now. Is that not right? Like Ultima
>3 and 4 from Atarimax?
>
>I googled but couldn't seem to come up with the right combination of key
>words.

Wrathchild was working on one, but I think it's been back-burnered for some
reason. Check AtariAge. There was a lengthy thread about it there.

--
Shawn Jefferson
(fix reply to for email)

From -502400579024608690
X-Google-Thread: f8760,fe0542f95b6d47a8
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Tue, 15 Nov 2005 07:55:47 -0600
Newsgroups: comp.sys.atari.8bit
From: "Edward S. Baiz Jr." <edbaizjr@comcast.net>
Message-ID: <43797d3414f521@comcast.net>
Subject: Re: Fuck 8BIT
References: <dl5et7$o8b$4@news.onet.pl>
Organization: I.M.A.G.E./SCAT
User-Agent: Okami Version 3.0B-11 (Atari)
Date: Tue, 15 Nov 2005 07:19:04 +0100 (MET)
X-Sender: NEWSwatch v2.50 (Atari)
Lines: 3
NNTP-Posting-Host: 24.11.255.177
X-Trace: sv3-KwnAgUslEbREW4ZzhYxCrJidhdK/oBCMwHEdFXaDk93bym/
hhFPmhtxxlTGQtwDrgbzpZI8KXDV/Xi0!g7SxZwzI/fUN5ZKQ7tHp52EAydeb946as+toPWQR60KJ16zL/
fZ5cfHedAUtmZFnyQ==

X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:3158

>Yeah!

Stupid thread, stupid response, just plain stupid....

From -8048060964458240461
X-Google-Thread: f8760,34f8f3ae9a2dfffa
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!peer01.cox.net!cox.net!
hwmnpeer01.lga!hwmedia!hw-filter.lga!fe04.lga.POSTED!53ab2750!not-for-mail
From: "Ronald J. Hall" <dark_lord@charter.net>
Organization: DarkForce!
Subject: Re: Alternate Reality?
User-Agent: Pan/0.14.2 (This is not a psychotic episode. It's a cleansing moment
of clarity.)
Message-Id: <pan.2005.11.15.16.15.44.448022@charter.net>
Newsgroups: comp.sys.atari.8bit
References: <pan.2005.11.15.03.22.24.90545@charter.net>
<hquin1duh6vvipcm5akcmjo4r73kqqjrcl@4ax.com>
MIME-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-1
Content-Transfer-Encoding: 8bit
Lines: 13
X-Trace:
badccedimaighclekedgifcaefglbhgohofkcibphcdgfcelochlmphgamomajahbpeclalcloiihipldj
pbcmjpdcclinjagbhgmnphlcljpnhekecjdahmlkkcimgjbpl
NNTP-Posting-Date: Tue, 15 Nov 2005 09:11:21 MST
Date: Tue, 15 Nov 2005 11:15:44 -0500
Xref: g2news1.google.com comp.sys.atari.8bit:3159

On Tue, 15 Nov 2005 06:09:35 +0000, Shawn Jefferson wrote:

> Wrathchild was working on one, but I think it's been back-burnered for some
> reason. Check AtariAge. There was a lengthy thread about it there.

Okay. Thanks Shawn!

--
_/_/_/

From 3124648898358359687
X-Google-Thread: f8760,7785dd9feb90ad98,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!peer01.cox.net!cox.net!p01!
dukeread01.POSTED!53ab2750!not-for-mail
From: kevin <kevnospam242@gmail.com>
Newsgroups: comp.sys.atari.8bit
Subject: the first Atari XE laptop! check this out
Message-ID: <smikn1d64g98gd3bkk18k703cdtou6sp4m@4ax.com>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 10
Date: Tue, 15 Nov 2005 15:54:28 -0500
NNTP-Posting-Host: 68.230.155.106
X-Complaints-To: abuse@cox.net
X-Trace: dukeread01 1132088035 68.230.155.106 (Tue, 15 Nov 2005 15:53:55 EST)
NNTP-Posting-Date: Tue, 15 Nov 2005 15:53:55 EST
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:3160

now this is cool as hell:

http://benheck.com/phpBB/viewtopic.php?t=7387

a portable Atari 800xe (65xe) laptop!

From -5570542881895457592
X-Google-Thread: f8760,7785dd9feb90ad98
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!peer01.cox.net!cox.net!p01!
dukeread01.POSTED!53ab2750!not-for-mail
From: kevin <kevnospam242@gmail.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: the first Atari XE laptop! check this out
Message-ID: <53jkn1p295ft1stmgn1evb4a9q4nkt2mpl@4ax.com>
References: <smikn1d64g98gd3bkk18k703cdtou6sp4m@4ax.com>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii

Content-Transfer-Encoding: 7bit
Lines: 19
Date: Tue, 15 Nov 2005 16:00:51 -0500
NNTP-Posting-Host: 68.230.155.106
X-Complaints-To: abuse@cox.net
X-Trace: dukeread01 1132088419 68.230.155.106 (Tue, 15 Nov 2005 16:00:19 EST)
NNTP-Posting-Date: Tue, 15 Nov 2005 16:00:19 EST
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:3161

On Tue, 15 Nov 2005 15:54:28 -0500, kevin <kevnospam242@gmail.com>
wrote:

>now this is cool as hell:
>
>http://benheck.com/phpBB/viewtopic.php?t=7387
>
>
>a portable Atari 800xe (65xe) laptop!

a better link with more info just went up:

http://benheck.com/

it's actually made from a XEGS, I want one!

From -4927384961868300051
X-Google-Thread: f8760,7785dd9feb90ad98
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!newshub.sdsu.edu!newsfeed.news2me.com!
sn-xit-04!sn-xit-12!sn-xit-09!sn-post-01!supernews.com!corp.supernews.com!not-for-
mail
From: "TJ" <retro@atari.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: the first Atari XE laptop! check this out
Date: Tue, 15 Nov 2005 15:33:28 -0800
Organization: Posted via Supernews, http://www.supernews.com
Message-ID: <11nks26qq0nc6ad@corp.supernews.com>
References: <smikn1d64g98gd3bkk18k703cdtou6sp4m@4ax.com>
<53jkn1p295ft1stmgn1evb4a9q4nkt2mpl@4ax.com>
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1158
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1165
X-Complaints-To: abuse@supernews.com
Lines: 30
Xref: g2news1.google.com comp.sys.atari.8bit:3162

"kevin" <kevnospam242@gmail.com> wrote in message
news:53jkn1p295ft1stmgn1evb4a9q4nkt2mpl@4ax.com...
> On Tue, 15 Nov 2005 15:54:28 -0500, kevin <kevnospam242@gmail.com>
> wrote:
>
> >now this is cool as hell:
> >
> >http://benheck.com/phpBB/viewtopic.php?t=7387
> >
> >
> >a portable Atari 800xe (65xe) laptop!
>
>
> a better link with more info just went up:
>
> http://benheck.com/
>
>
> it's actually made from a XEGS, I want one!
>
>

Very cool indeed! Would be nice if it had a Cartridge port on it. Also
would be really cool if it had the XE/ST gray look to it! The wood/brushed
is a little much IMHO.

BUT very cool indeed and amazing never the less! Great work!!!

From 939267222445648200
X-Google-Thread: f8760,7785dd9feb90ad98
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!peer01.cox.net!cox.net!p01!
dukeread01.POSTED!53ab2750!not-for-mail
From: kevin <kevnospam242@gmail.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: the first Atari XE laptop! check this out
Message-ID: <suukn1po6j3fvdi1j147sat8ahersd2o9b@4ax.com>
References: <smikn1d64g98gd3bkk18k703cdtou6sp4m@4ax.com>
<53jkn1p295ft1stmgn1evb4a9q4nkt2mpl@4ax.com> <11nks26qq0nc6ad@corp.supernews.com>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 17
Date: Tue, 15 Nov 2005 19:24:29 -0500
NNTP-Posting-Host: 68.230.155.106

X-Complaints-To: abuse@cox.net
X-Trace: dukeread01 1132100635 68.230.155.106 (Tue, 15 Nov 2005 19:23:55 EST)
NNTP-Posting-Date: Tue, 15 Nov 2005 19:23:55 EST
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:3163

On Tue, 15 Nov 2005 15:33:28 -0800, "TJ" <retro@atari.com> wrote:

>
>Very cool indeed! Would be nice if it had a Cartridge port on it. Also
>would be really cool if it had the XE/ST gray look to it! The wood/brushed
>is a little much IMHO.
>
>BUT very cool indeed and amazing never the less! Great work!!!

true no cart port, but I guess being a XEGS it would be difficult
(since the cart is on top where the keyboard is. Also the XEGS doesnt
feature a PBI/ECI port, so that kind of expansion is out, but c'mon
you could load that baby up with almost every game for the 8bit and
take it anywhere!

Yea, grey or even silver/black like the 800xl would be cool.

From 1132459092098249810
X-Google-Thread: f8760,43f332ed8e6c31dc,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!o13g2000cwo.googlegroups.com!not-for-
mail
From: "birdie3" <ktownrox@yahoo.com>
Newsgroups: comp.sys.atari.8bit
Subject: Recommended resources for learning how to program A8 games
Date: 15 Nov 2005 16:42:00 -0800
Organization: http://groups.google.com
Lines: 7
Message-ID: <1132101720.619070.69700@o13g2000cwo.googlegroups.com>
NNTP-Posting-Host: 216.208.193.88
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1132101725 7519 127.0.0.1 (16 Nov 2005 00:42:05 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Wed, 16 Nov 2005 00:42:05 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows 98; .NET CLR
1.1.4322),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: o13g2000cwo.googlegroups.com; posting-host=216.208.193.88;
   posting-account=A4p0jg0AAADuzFMUPH8o-O0dJm3TU69o
Xref: g2news1.google.com comp.sys.atari.8bit:3164

Hey all. I am new to this group and I just to wanted to ask around and

see if anyone could direct me to the best learning resources to use for
developing games for the A8. I am starting completely from scratch so I
would need to learn quite a bit I assume. I have a few ideas and I
would like to give programming a try. Preferrably using 6502 assembly
language as opposed to basic. Thanks in advance!!

From -9073309841587901734
X-Google-Thread: f8760,43f332ed8e6c31dc
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!newscon06.news.prodigy.com!prodigy.net!
newsmst01b.news.prodigy.com!prodigy.com!postmaster.news.prodigy.com!
newssvr30.news.prodigy.com.POSTED!5be5f619!not-for-mail

From: "russg" <russgilb@MUNGEsbcglobal.net>

Newsgroups: comp.sys.atari.8bit
References: <1132101720.619070.69700@o13g2000cwo.googlegroups.com>

Subject: Re: Recommended resources for learning how to program A8 games

Lines: 28
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2600.0000
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2600.0000
Message-ID: <0Kvef.286$Ba6.72@newssvr30.news.prodigy.com>
NNTP-Posting-Host: 4.249.168.238
X-Complaints-To: abuse@prodigy.net
X-Trace: newssvr30.news.prodigy.com 1132103676 ST000 4.249.168.238 (Tue, 15 Nov
2005 20:14:36 EST)
NNTP-Posting-Date: Tue, 15 Nov 2005 20:14:36 EST

Organization: SBC http://yahoo.sbc.com

X-UserInfo1:
SCSYQNONGJSUS_TYGBH@OFXBWR\HPCTL@XT^OBPLAH[\RSAANVUEAE[YETZPIWWI[FCIZA^NBFXZ_D[BFN
TCNVPDTNTKHWXKB@X^B_OCJLPZ@ET_O[G\XSG@E\G[ZKVLBL^CJINM@I_KVIOR\T_M_AW_M[_BWU_HFA_]
@A_A^SGFAUDE_DFTMQPFWVW[QPJN

Date: Wed, 16 Nov 2005 01:14:36 GMT

Xref: g2news1.google.com comp.sys.atari.8bit:3165

"birdie3" <ktownrox@MUNGEyahoo.com> wrote in message > Hey all. I am new to
this group and I just to wanted to ask around and
> see if anyone could direct me to the best learning resources to use for
> developing games for the A8. I am starting completely from scratch so I
> would need to learn quite a bit I assume. I have a few ideas and I
> would like to give programming a try. Preferrably using 6502 assembly
> language as opposed to basic. Thanks in advance!!
>
I suppose you're looking to go first rate by programming in assembler. If
you are new to
any type or programming, it would be difficult to use assembler. Since
Atari BASIC is
in your XL/XE computer, you could get started right away programming a

'Hello World' program
in five minutes.
Having the idea that you express for a game is, like, the strategic end of programming, and
the seed for where you want to go. Getting there might best be done in small steps.
I recommend 'Mapping the Atari' for lots of useful information. 'De Re Atari' is also useful.
A good way to learn would be reading ANALOG, and maybe Antic magazines, which had
source code in BASIC, and assembler.
Good Luck

From 6067451727648747484
X-Google-Thread: f8760,43f332ed8e6c31dc
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!pd7cy2so!pd7cy1no!shaw.ca!
pd7tw1no.POSTED!53ab2750!not-for-mail
X-Trace-PostClient-IP: 24.68.25.84
From: Shawn Jefferson <sjeffersonTAKETHISOUTTOREPLY@shaw.ca>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Recommended resources for learning how to program A8 games
Reply-To: sjeffersonTAKETHISOUTTOREPLY@shaw.ca
Message-ID: <j15ln1lokvptsvnq0jvtkqk593u9tuv8bi@4ax.com>
References: <1132101720.619070.69700@o13g2000cwo.googlegroups.com>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 14
Date: Wed, 16 Nov 2005 02:08:22 GMT
NNTP-Posting-Host: 24.64.223.206
X-Complaints-To: abuse@shaw.ca
X-Trace: pd7tw1no 1132106902 24.64.223.206 (Tue, 15 Nov 2005 19:08:22 MST)
NNTP-Posting-Date: Tue, 15 Nov 2005 19:08:22 MST
Organization: Shaw Residential Internet
Xref: g2news1.google.com comp.sys.atari.8bit:3166

"birdie3" <ktownrox@yahoo.com>:
>Hey all. I am new to this group and I just to wanted to ask around and
>see if anyone could direct me to the best learning resources to use for
>developing games for the A8. I am starting completely from scratch so I
>would need to learn quite a bit I assume. I have a few ideas and I
>would like to give programming a try. Preferrably using 6502 assembly
>language as opposed to basic. Thanks in advance!!

www.atariarchives.org
www.atariage.com (the forums)

--
Shawn Jefferson
(fix reply to for email)

From 4811056640954612179
X-Google-Thread: f8760,43f332ed8e6c31dc
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!z14g2000cwz.googlegroups.com!not-for-mail
From: "birdie3" <ktownrox@yahoo.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Recommended resources for learning how to program A8 games
Date: 15 Nov 2005 19:17:23 -0800
Organization: http://groups.google.com
Lines: 10
Message-ID: <1132111043.368187.23850@z14g2000cwz.googlegroups.com>
References: <1132101720.619070.69700@o13g2000cwo.googlegroups.com>
   <j15ln1lokvptsvnq0jvtkqk593u9tuv8bi@4ax.com>
NNTP-Posting-Host: 209.226.189.155
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1132111048 20221 127.0.0.1 (16 Nov 2005 03:17:28 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Wed, 16 Nov 2005 03:17:28 +0000 (UTC)
In-Reply-To: <j15ln1lokvptsvnq0jvtkqk593u9tuv8bi@4ax.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows 98; .NET CLR 1.1.4322),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: z14g2000cwz.googlegroups.com; posting-host=209.226.189.155;
   posting-account=A4p0jg0AAADuzFMUPH8o-O0dJm3TU69o
Xref: g2news1.google.com comp.sys.atari.8bit:3167

Thanks for the responses thus far. I have been frequenting Atari Age
for quite some time now and I am also familiar with the books that were
mentioned. Basic probably is a good place to start for programming. I
have no idea. All I am really looking to do is to get some what good at
coding games for this system. I have a few ideas and I really want to
try my hand at programming. Does anyone know if there are books,
websites, etc.. that specifically cover this topic? I am looking for
study references that specifically cover coding games for the Atari
8-bit computers.

From 4314757225467717076
X-Google-Thread: f8760,43f332ed8e6c31dc
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!

nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Tue, 15 Nov 2005 22:39:19 -0600
Newsgroups: comp.sys.atari.8bit
Subject: Re: Recommended resources for learning how to program A8 games
From: Slor <semaj@rols.ten>
References: <1132101720.619070.69700@o13g2000cwo.googlegroups.com>
<j15ln1lokvptsvnq0jvtkqk593u9tuv8bi@4ax.com>
<1132111043.368187.23850@z14g2000cwz.googlegroups.com>
Organization: SlorNet
Message-ID: <Xns970FF0A601998emuslor@216.196.97.136>
User-Agent: Xnews/??.01.30
X-Face: %XserOfRX`r-LZ\90<=vI7k<`QMH-(LjNZH``KUi:!h#87]<"qLW9._L==*cB*vFNz{?
Y.Vz>XH|C~h:N9n;4e2v2#laq4Ulh=}mld:QfCBGs+FjBzrqw"21t|9{10.Or*=/*r`>g%Vt:BSjgX?
u"@UIELF4GNA7xalm$S8f7NNF2Mp-\+zP#nku/;1U}b.C)>L7y$c+$Ux<]#j^$#/
9Vf'OY:5c6UitDqvbuwo]_:Z$P[pFeMk8Y;k;)s6L_=d'?B<O+S&^Km"uNO3S{(0<4kpzn-jgG9H|
q&O,w":}0mL5f92-{_O
Date: Tue, 15 Nov 2005 22:39:20 -0600
Lines: 20
NNTP-Posting-Host: 68.57.222.49
X-Trace: sv3-
vWBQjuUi1hii7vf0vrZOOivlKTpBv5LKJBzBQ0mWUmA5Y3XBnknKvsqFWjzouCisyaIMm/aU8k3lBdA!
Y6WeZFmPjqyniL2AEMQuTSTHCB/Mjv+svdI8pjqKzu79bOoO54++2rph+ODZhbk2Hixb2C2YdnEU!
ClgRLivetA==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:3168

Despite all prevention efforts, "birdie3" <ktownrox@yahoo.com> wrote in
news:1132111043.368187.23850@z14g2000cwz.googlegroups.com:

> Thanks for the responses thus far. I have been frequenting Atari Age
> for quite some time now and I am also familiar with the books that were
> mentioned. Basic probably is a good place to start for programming. I
> have no idea. All I am really looking to do is to get some what good at
> coding games for this system. I have a few ideas and I really want to
> try my hand at programming. Does anyone know if there are books,
> websites, etc.. that specifically cover this topic? I am looking for
> study references that specifically cover coding games for the Atari
> 8-bit computers.
>
>

Good to see you found your way here. :) On atariarchives.org, you might
take a look at Atari Graphics and Arcade Game Design.

--
Slor

From -8871341794243571656
X-Google-Thread: f8760,7785dd9feb90ad98
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!z14g2000cwz.googlegroups.com!not-for-mail
From: "Larry" <LLppwhite@aol.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: the first Atari XE laptop! check this out
Date: 16 Nov 2005 06:16:04 -0800
Organization: http://groups.google.com
Lines: 2
Message-ID: <1132150564.888427.251200@z14g2000cwz.googlegroups.com>
References: <smikn1d64g98gd3bkk18k703cdtou6sp4m@4ax.com>
   <53jkn1p295ft1stmgn1evb4a9q4nkt2mpl@4ax.com>
   <11nks26qq0nc6ad@corp.supernews.com>
   <suukn1po6j3fvdi1j147sat8ahersd2o9b@4ax.com>
NNTP-Posting-Host: 152.163.101.11
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1132150570 9057 127.0.0.1 (16 Nov 2005 14:16:10 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Wed, 16 Nov 2005 14:16:10 +0000 (UTC)
In-Reply-To: <suukn1po6j3fvdi1j147sat8ahersd2o9b@4ax.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; AOL 9.0; Windows NT 5.1; SV1; .NET CLR 1.0.3705; .NET CLR 1.1.4322),gzip(gfe),gzip(gfe)
X-HTTP-Via: HTTP/1.1 (Velocity/1.0.6 [uScMs f p eN:t cCMp s]), HTTP/1.1 Turboweb [rtc-te102 8.3.4], HTTP/1.0 cache-rtc-ae07.proxy.aol.com[98A3650B] (Traffic-Server/5.4.0 [uScM])
Complaints-To: groups-abuse@google.com
Injection-Info: z14g2000cwz.googlegroups.com; posting-host=152.163.101.11;
   posting-account=sOuFuA0AAACrWE950AHmKCUDXcFt63PD
Xref: g2news1.google.com comp.sys.atari.8bit:3169

Wow! That keyboard is something else. What a great job!

From 7726152115864417365
X-Google-Thread: f8760,7785dd9feb90ad98
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Wed, 16 Nov 2005 09:25:30 -0600
From: "Lion Of Judah" <sonofman1@comcast.net>
Newsgroups: comp.sys.atari.8bit
References: <smikn1d64g98gd3bkk18k703cdtou6sp4m@4ax.com>
<53jkn1p295ft1stmgn1evb4a9q4nkt2mpl@4ax.com> <11nks26qq0nc6ad@corp.supernews.com>
<suukn1po6j3fvdi1j147sat8ahersd2o9b@4ax.com>

Subject: Re: the first Atari XE laptop! check this out
Date: Wed, 16 Nov 2005 10:25:16 -0500
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-RFC2646: Format=Flowed; Original
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
Message-ID: <9IadnQoZtov30ubenZ2dnUVZ_vudnZ2d@comcast.com>
Lines: 27
NNTP-Posting-Host: 24.127.211.214
X-Trace: sv3-llAz+CGRC8ZYum5TO7cnTOVwiBypchM+
+jsxH6MipKwZ+L+BVg2Sj0Yvx4yENGq2EGhVdAjvCB9CE/9!
xw6skrkqAV2GIRHKCJApHLfWaSUKemzEjC/NVUtC++yIHE/X1kxuD2EokQtwK9ImVb3gHZTxp8dk!
XD07VW+sNgu0HRow
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:3170

"kevin" <kevnospam242@gmail.com> wrote in message
news:suukn1po6j3fvdi1j147sat8ahersd2o9b@4ax.com...
> On Tue, 15 Nov 2005 15:33:28 -0800, "TJ" <retro@atari.com> wrote:
>
>>
>>Very cool indeed! Would be nice if it had a Cartridge port on it. Also
>>would be really cool if it had the XE/ST gray look to it! The
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>>is a little much IMHO.
>>
>>BUT very cool indeed and amazing never the less! Great work!!!
>
>
> true no cart port, but I guess being a XEGS it would be difficult
> (since the cart is on top where the keyboard is. Also the XEGS doesnt
> feature a PBI/ECI port, so that kind of expansion is out, but c'mon
> you could load that baby up with almost every game for the 8bit and
> take it anywhere!

So every cartridge game is available for play also on disk?

I never thought of asking about that before.

>
> Yea, grey or even silver/black like the 800xl would be cool.

From -6883721205121861966
X-Google-Thread: f8760,7785dd9feb90ad98

X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!peer01.cox.net!cox.net!p01!
dukeread01.POSTED!53ab2750!not-for-mail
From: kevin <kevnospam242@gmail.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: the first Atari XE laptop! check this out
Message-ID: <cqnmn1p3ata9qru3i34sccqsvas8oa7t23@4ax.com>
References: <smikn1d64g98gd3bkk18k703cdtou6sp4m@4ax.com>
<53jkn1p295ft1stmgn1evb4a9q4nkt2mpl@4ax.com> <11nks26qq0nc6ad@corp.supernews.com>
<suukn1po6j3fvdi1j147sat8ahersd2o9b@4ax.com>
<9IadnQoZtov30ubenZ2dnUVZ_vudnZ2d@comcast.com>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 14
Date: Wed, 16 Nov 2005 11:33:49 -0500
NNTP-Posting-Host: 68.230.155.106
X-Complaints-To: abuse@cox.net
X-Trace: dukeread01 1132158795 68.230.155.106 (Wed, 16 Nov 2005 11:33:15 EST)
NNTP-Posting-Date: Wed, 16 Nov 2005 11:33:15 EST
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:3171

On Wed, 16 Nov 2005 10:25:16 -0500, "Lion Of Judah"
<sonofman1@comcast.net> wrote:

>So every cartridge game is available for play also on disk?
>
>I never thought of asking about that before.

yes altho not officially, every game ever put on cart can be loaded
from disk as well.

From -3869385457011966164
X-Google-Thread: f8760,13d33a7bb1a2fc2a
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!feeder.xsnews.nl!
83.128.0.11.MISMATCH!news-out1.kabelfoon.nl!newsfeed.kabelfoon.nl!
xindi.nntp.kabelfoon.nl!62.100.30.134.MISMATCH!azure.qinip.net!firstname
From: Mathy Van Nisselroy <firstname@fullnamewithoutspaces.nl>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Atari Spider SIO cable
Date: Thu, 17 Nov 2005 00:31:48 +0100

Organization: QinIP
Lines: 10
Message-ID: <firstname-CE64BC.00314817112005@azure.qinip.net>
References: <5e1cf.887$PI4.652@newsfe4-win.ntli.net>
NNTP-Posting-Host: h8441212250.dsl.speedlinq.nl
X-Trace: azure.qinip.net 1132183908 6732 84.41.212.250 (16 Nov 2005 23:31:48 GMT)
X-Complaints-To: abuse@qinip.net
NNTP-Posting-Date: Wed, 16 Nov 2005 23:31:48 +0000 (UTC)
User-Agent: MT-NewsWatcher/3.4 (PPC Mac OS X)
Xref: g2news1.google.com comp.sys.atari.8bit:3172

Howdy Richard

> I seem to recall having seen a way of making a "spider" SIO connection box,
> does anyone else recall this, and are there any plans/details on the web.

Check out the Best Electronics catalog (pages 104-105. Ape Link Kit.
These have nothing to do with Steven Tucker's APE.) or site
www.best-electronics-ca.com

CU   Mathy

From -8335535037658392943
X-Google-Thread: f8760,b4766bc04b6c772e
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!news.germany.com!
newsfeed.bit.nl!azure.qinip.net!firstname
From: Mathy Van Nisselroy <firstname@fullnamewithoutspaces.nl>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Photos from Day 1 of Vintage Computer Festival (VCF 8.0)
Date: Thu, 17 Nov 2005 00:45:24 +0100
Organization: QinIP
Lines: 14
Message-ID: <firstname-68C138.00452417112005@azure.qinip.net>
References: <kHhbf.2316$te3.37545@typhoon.sonic.net>
<i8ibf.1823$p37.632@newssvr17.news.prodigy.com>
<qREbf.2429$te3.39311@typhoon.sonic.net>
NNTP-Posting-Host: h8441212250.dsl.speedlinq.nl
X-Trace: azure.qinip.net 1132184723 6732 84.41.212.250 (16 Nov 2005 23:45:23 GMT)
X-Complaints-To: abuse@qinip.net
NNTP-Posting-Date: Wed, 16 Nov 2005 23:45:23 +0000 (UTC)
User-Agent: MT-NewsWatcher/3.4 (PPC Mac OS X)
Xref: g2news1.google.com comp.sys.atari.8bit:3173

Howdy Bill

> Heh, hey, at least one guy I met flew out from New Jersey, so it can't
> be _too_ far. (Of course, I'd prob. never go that far for such an event,
> otherwise I'd be at all the cool 8-bit scene events in Europe ;))

A female coworker of mine has a sister in the USA. So we checked out

the prices for flighing to the US from the Netherlands one day. We
found out that flighing to the USA and back is cheaper then flighing
from one city to the next within the USA.

So what's stopping 'ye? ;-)

CU   Mathy

From 96240499919238331
X-Google-Thread: f8760,7f6aa80b7baa5768
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!newsread.com!news-xfer.newsread.com!
news-out1.kabelfoon.nl!newsfeed.kabelfoon.nl!xindi.nntp.kabelfoon.nl!
62.100.30.134.MISMATCH!azure.qinip.net!firstname
From: Mathy Van Nisselroy <firstname@fullnamewithoutspaces.nl>
Newsgroups: comp.sys.atari.8bit
Subject: Re: 1090xl
Date: Thu, 17 Nov 2005 00:49:13 +0100
Organization: QinIP
Lines: 12
Message-ID: <firstname-194768.00491317112005@azure.qinip.net>
References: <f5O4dXX6MbiT-pn2-q6LWdTfW4KdX@draco.w2kserv.local>
<8Ze6f.569$gF4.485@trnddc07> <f5O4dXX6MbiT-pn2-9dUhdmhBwlQU@draco.w2kserv.local>
<firstname-CBA56B.23331105112005@azure.qinip.net> <YUOcf.31579$ip6.27664@trnddc07>
NNTP-Posting-Host: h8441212250.dsl.speedlinq.nl
X-Trace: azure.qinip.net 1132184953 6732 84.41.212.250 (16 Nov 2005 23:49:13 GMT)
X-Complaints-To: abuse@qinip.net
NNTP-Posting-Date: Wed, 16 Nov 2005 23:49:13 +0000 (UTC)
User-Agent: MT-NewsWatcher/3.4 (PPC Mac OS X)
Xref: g2news1.google.com comp.sys.atari.8bit:3174

Howdy Glenn

> It would be nice to know how to do this. I tried to use the Black Box with
> my 1400XL years ago when I first got the Black Box (in 1992). But the
> devices in the 1400XL compete for the parallel bus.

Was there a voice chip or a modem in there? I seem to recall that
either of the two uses the same address range ($D6xx). For those to
work with the Blackbox you'ld have to make both willing to share those
addresses.

CU   Mathy

From -3802493574455318829
X-Google-Thread: f8760,3612d80229feddff,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g43g2000cwa.googlegroups.com!not-for-
mail

From: rayedwards@blueyonder.co.uk
Newsgroups: comp.sys.atari.8bit
Subject: atari 800 yellow screen
Date: 16 Nov 2005 16:02:00 -0800
Organization: http://groups.google.com
Lines: 7
Message-ID: <1132182277.485323.285500@g43g2000cwa.googlegroups.com>
NNTP-Posting-Host: 195.188.152.16
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1132185725 26969 127.0.0.1 (17 Nov 2005 00:02:05 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Thu, 17 Nov 2005 00:02:05 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: NetSurf,gzip(gfe),gzip(gfe)
X-HTTP-Via: 1.1 cache-farm-4 (NetCache NetApp/5.5R2D1)
Complaints-To: groups-abuse@google.com
Injection-Info: g43g2000cwa.googlegroups.com; posting-host=195.188.152.16;
   posting-account=oCQF_w0AAAApwrr5prO0FRYC2WV9Qjsh
Xref: g2news1.google.com comp.sys.atari.8bit:3175

Hi
I am new to this so I hope I am in the right place, I have just got
hold of an Atari 800 all I get is a yellow screen on turning it on, can
anyone tell me what to do, is it repairable or is dead.

THANKS

From -2731753711419187951
X-Google-Thread: f8760,4d74a179579e84df
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!gail.ripco.com!rahul.net!
wasp.rahul.net!rahul.net!news-xfer.nntp.sonic.net!208.201.224.154.MISMATCH!
typhoon.sonic.net!not-for-mail
From: bill@newbreedsoftware.com (William Kendrick)
Subject: Re: old video games
Newsgroups: comp.sys.atari.8bit
References: <l8hlm1tm2kjo3hmtoipp40bodg6fjk1kmh@4ax.com>
<aKRaf.2162$te3.34407@typhoon.sonic.net>
<Pine.GSO.4.61.0511042219130.15401@furyy1>
<Qw1bf.2216$te3.34647@typhoon.sonic.net>
<vepsm1tqu387vbji1nmmt44jp6bip76047@4ax.com>
User-Agent: tin/1.4.2-20000205 ("Possession") (UNIX) (Linux/2.4.31-B-STAND (i686))
Lines: 10
Message-ID: <KUEbf.2430$te3.39027@typhoon.sonic.net>
Date: Mon, 07 Nov 2005 09:13:14 GMT
NNTP-Posting-Host: 208.201.242.18
X-Complaints-To: abuse@sonic.net
X-Trace: typhoon.sonic.net 1131354794 208.201.242.18 (Mon, 07 Nov 2005 01:13:14
PST)

NNTP-Posting-Date: Mon, 07 Nov 2005 01:13:14 PST
Xref: g2news1.google.com comp.sys.atari.8bit:3075

RM <SPAMrmorMErisoNOT@shaw.ca> wrote:
> Isn't "Pinhead" essentially Kickman?
> Not an exact arcade conversion, but it's a great game.

WOAH! Excellent! (Why hadn't I ever heard of it!?) Thanks :)

--
-bill!
bill@newbreedsoftware.com
http://www.newbreedsoftware.com/

From 2059374646847419819
X-Google-Thread: f8760,8addea68f57bad9e
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!nx01.iad01.newshosting.com!newshosting.com!novia!news-
xfer.nntp.sonic.net!208.201.224.154.MISMATCH!typhoon.sonic.net!not-for-mail
From: bill@newbreedsoftware.com (William Kendrick)
Subject: Re: Assembler Question
Newsgroups: comp.sys.atari.8bit
References: <436d1b9a$0$7420$9b4e6d93@newsread4.arcor-online.net>
<1131279781.739633.163490@g14g2000cwa.googlegroups.com>
<436e0c64$0$7435$9b4e6d93@newsread4.arcor-online.net>
User-Agent: tin/1.4.2-20000205 ("Possession") (UNIX) (Linux/2.4.31-B-STAND (i686))
Lines: 77
Message-ID: <vYEbf.2431$te3.39278@typhoon.sonic.net>
Date: Mon, 07 Nov 2005 09:17:15 GMT
NNTP-Posting-Host: 208.201.242.18
X-Complaints-To: abuse@sonic.net
X-Trace: typhoon.sonic.net 1131355035 208.201.242.18 (Mon, 07 Nov 2005 01:17:15
PST)
NNTP-Posting-Date: Mon, 07 Nov 2005 01:17:15 PST
Xref: g2news1.google.com comp.sys.atari.8bit:3076

Thomas 'twh' Havemeister <twh1@gmx.de> wrote:
> I have serious problems to convert that to assembler. I playing around
> the whole day now. Most problems do I have with that "else if". How can
> it be translated?

Heh, exactly as it is. else... if... :^)

I don't know 6502 assembly, but in C, you can convert this:

```
  if (a)
  {
    A();
  }
  else if (b)
```

```
  {
    B();
  }
```

to the more verbose:

```
  if (a)
  {
    A();
  }
  else
  {
    if (b)
    {
      B();
    }
  }
```

And convert this:

```
  if (a)
  {
    A();
  }
  else if (b)
  {
    B();
  }
  else if (c)
  {
    C();
  }
```

to this:

```
  if (a)
  {
    A();
  }
  else
  {
    if (b)
    {
      B();
    }
    else
    {
      if (c)
      {
        C();
      }
    }
```

```
  }
```

You can see why they came up with the "else if" construct in programming languages, huh? ;^)

--
-bill!
bill@newbreedsoftware.com
http://www.newbreedsoftware.com/

From -7178520810599443853
X-Google-Thread: f8760,c2155cd08c9d27c7
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!sn-xit-04!sn-xit-12!sn-xit-09!sn-xit-06!
sn-post-01!supernews.com!corp.supernews.com!not-for-mail
From: "Bo S." <bobo_snyder@hotmail.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Considering an Ebay sale
Date: Mon, 7 Nov 2005 10:07:23 -0800
Organization: Posted via Supernews, http://www.supernews.com
Message-ID: <11mv5uvkf87qac5@corp.supernews.com>
References: <11mobunnli931a9@corp.supernews.com>
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
X-RFC2646: Format=Flowed; Response
X-Complaints-To: abuse@supernews.com
Lines: 53
Xref: g2news1.google.com comp.sys.atari.8bit:3077

> (2) 256K Rambo-enhanced 800XL's

I would figure those might get a bit of money but not as much as you would think. For example, here is a decked out xe system:

 http://tinyurl.com/ctpu9

This one sold for almost 90 dollars but it has a lot of add-ons.

> (2) stock 800XL's

10-20 dollars I would say.

> (1) US Doubler-ed 1050 drive

20-40 dollars?

> (1) Indus GT drive

Hmm.. The only one that closed was a nice complete one:
 http://tinyurl.com/cwh66
93 dollars.

I would guess then a standard non-boxed one with just the drive might close
for around 25-50 dollars depending on condition. (i bought one last week
for a dollar. :-))

> (2) stock 1050 drives

10-20 dollars?

> (1) Apeface printer interface

5-10 dollars (pretty much guessing here)

 (1) MPP printer interface

5-10 dollars (pretty much guessing here)

> (1) Atari numeric keypad (I forgot the number)

5-10 dollars

> (1) SX212 modem
have no idea but i don't see anyone wanting one unless they were trying tio
complete a collection or something.

> several joysticks and paddles.
Put them all into a lot unless you have something speical and sell as one
pile. You probably won't sell them individually very well.

From 9165407875016489587
X-Google-Thread: f8760,8b4d106e0fe5fd07
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!newsfeed.stanford.edu!sn-xit-02!sn-
xit-10!sn-xit-01!sn-xit-06!sn-post-01!supernews.com!corp.supernews.com!not-for-
mail
From: "Bo S." <bobo_snyder@hotmail.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Problem with one of my 1200XLs
Date: Mon, 7 Nov 2005 10:11:18 -0800
Organization: Posted via Supernews, http://www.supernews.com
Message-ID: <11mv667g00vbr03@corp.supernews.com>
References: <11mg7sji13pc882@corp.supernews.com> <KY6dnQZ_9feUtvXeRVn-
hQ@rogers.com> <11mhtpckqjan059@corp.supernews.com>
<souaf.2010$te3.32670@typhoon.sonic.net> <11mn4o54gnssu90@corp.supernews.com>
<WMRaf.2163$te3.34509@typhoon.sonic.net>

X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
X-RFC2646: Format=Flowed; Original
X-Complaints-To: abuse@supernews.com
Lines: 36
Xref: g2news1.google.com comp.sys.atari.8bit:3078

> Oh, there's a POT (a little knob) underneath. I THINK you can access it
> with the case still on. (Bob Woolley has had my Atari 1200XL for the past
> 20 or 30 years ;^))
>
> It might need to get twisted. It should just affect the hues you see.

Bingo, that was the trick. When I had taken my computer apart initally, i
moved the knob tr4ying to figure out why it wasn't booting properly.

Moved it a hair and colors are normal once again!

> But then you go on to say...
>
>
>> The sound also was funny, it faded in and out while playing. I would
>> hear
>> the game then it would slowly fade to nothing and then the sound would
>> fade
>> back in.
>
> And my lame diagnostic skills won't help. :^) I'll let a smart person
> answer.

Actually I think your "lame diagnostic skills" really were on the money.
Ever since I left both of the 1200xls on over night and for a long peroid,
they have been acting pretty darned normal. Both of them actually were
suffering the weird sound fading effect but that has gone away during the
weekend.

I really don't need 2 working 1200XLs but i just hate having broken stuff.

From -3427861146050716408
X-Google-Thread: f8760,8addea68f57bad9e
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!pd7cy2so!pd7cy1no!shaw.ca!

pd7tw1no.POSTED!53ab2750!not-for-mail
X-Trace-PostClient-IP: 24.68.25.84
From: Shawn Jefferson <sjeffersonTAKETHISOUTTOREPLY@shaw.ca>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Assembler Question
Reply-To: sjeffersonTAKETHISOUTTOREPLY@shaw.ca
Message-ID: <e440n1957pebi59l3j44hgi6sc64u99bsu@4ax.com>
References: <436d1b9a$0$7420$9b4e6d93@newsread4.arcor-online.net>
<1131279781.739633.163490@g14g2000cwa.googlegroups.com>
<436e0c64$0$7435$9b4e6d93@newsread4.arcor-online.net>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 28
Date: Tue, 08 Nov 2005 02:54:56 GMT
NNTP-Posting-Host: 24.64.223.206
X-Complaints-To: abuse@shaw.ca
X-Trace: pd7tw1no 1131418496 24.64.223.206 (Mon, 07 Nov 2005 19:54:56 MST)
NNTP-Posting-Date: Mon, 07 Nov 2005 19:54:56 MST
Organization: Shaw Residential Internet
Xref: g2news1.google.com comp.sys.atari.8bit:3079

Thomas 'twh' Havemeister <twh1@gmx.de>:

>I have serious problems to convert that to assembler. I playing around
>the whole day now. Most problems do I have with that "else if". How can
>it be translated?

```
     lda NUM1
     cmp $01   ; if NUM1 == 1 then foo
     beq foo
     cmp $02   ; else if NUM1 == 2 then bar
     beq bar
     jmp done

foo: do some stuff
     jmp done

bar: do some stuff
     jmp done

done:    more code
```

This is a simple way to do it. I'm no 6502 guru and maybe there's a better
way, or some fatal flaw, but this is how I would approach it being a
beginner to intermediate assembly coder.

--
Shawn Jefferson
(fix reply to for email)

From 395461184742571454
X-Google-Thread: f8760,b4766bc04b6c772e
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!novia!news-xfer.nntp.sonic.net!
posts.news.sonic.net!nnrp0.nntp.sonic.net!not-for-mail
Message-ID: <43701f6f$0$3521$742ec2ed@news.sonic.net>
From: bill@newbreedsoftware.com (William Kendrick)
Subject: Re: Photos from Day 1 of Vintage Computer Festival (VCF 8.0)
Newsgroups: comp.sys.atari.8bit
References: <kHhbf.2316$te3.37545@typhoon.sonic.net>
<i8ibf.1823$p37.632@newssvr17.news.prodigy.com>
<qREbf.2429$te3.39311@typhoon.sonic.net>
<lt60n1l58a09diui3i26pssa0bdi37sc24@4ax.com>
User-Agent: tin/1.4.2-20000205 ("Possession") (UNIX) (Linux/2.4.31-B-STAND (i686))
Date: 08 Nov 2005 03:45:51 GMT
Lines: 17
NNTP-Posting-Date: 08 Nov 2005 03:45:51 GMT
NNTP-Posting-Host: 77337963.news.sonic.net
X-Trace:
DXC=E;NBF;ahI@oGh;U@IeF<Xdm4K\QM1CV^`1OYf0H`?;Xa<b1S<J`kb_n49JS04A7<JbM::^iM91`gdO
bU0:e<^h=g
X-Complaints-To: abuse@sonic.net
Xref: g2news1.google.com comp.sys.atari.8bit:3080

Shawn Jefferson <sjeffersonTAKETHISOUTTOREPLY@shaw.ca> wrote:
> Have you tried my MyIDE Image Manager (get the latest version from the
> www.atarimax.com forums with your MyIDE flashcart? I'll be officially
> releasing the new version for the flashcart and the MyIDE OS v4.x very
> soon.

I have not, but want it...

> 30 character descriptions for images, sorting, categores, searches of your
> images, etc.

Cuz it sounds great! :)

--
-bill!
bill@newbreedsoftware.com
http://www.newbreedsoftware.com/

From 7634010995999637170
X-Google-Thread: f8760,e6e27480285ce5b9,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!novia!news-xfer.nntp.sonic.net!
posts.news.sonic.net!nnrp0.nntp.sonic.net!not-for-mail
Message-ID: <43701fba$0$3521$742ec2ed@news.sonic.net>

From: bill@newbreedsoftware.com (William Kendrick)
Subject: ISO: "Atari SuperGraphics 3D" (or some-such) library?
Newsgroups: comp.sys.atari.8bit
User-Agent: tin/1.4.2-20000205 ("Possession") (UNIX) (Linux/2.4.31-B-STAND (i686))
Date: 08 Nov 2005 03:47:06 GMT
Lines: 13
NNTP-Posting-Date: 08 Nov 2005 03:47:06 GMT
NNTP-Posting-Host: 77337963.news.sonic.net
X-Trace:
DXC=hkE^YR[S[=Q`QUdTLA=j4_m4K\QM1CV^P1OYf0H`?;XQ<b1S<J`kb_^49JS04A7<JRM::^iM91`gTO
bU0:e<^h=W
X-Complaints-To: abuse@sonic.net
Xref: g2news1.google.com comp.sys.atari.8bit:3081

Someone at the Vintage Computer Festival asked me if I'm familiar with
an add-on library (I assume for Atari BASIC) called -- to the best of his
recollection -- "Atari SuperGraphics 3D".

Has anyone heard of it? Got any info?

Thanks!

--
-bill!
bill@newbreedsoftware.com
http://www.newbreedsoftware.com/

From -4580697830443437432
X-Google-Thread: f8760,799c547349491cd8,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!o13g2000cwo.googlegroups.com!not-for-
mail
From: "Tarkin" <nuke48386@yahoo.com>
Newsgroups: comp.sys.atari.8bit
Subject: 48k 800: Dead SIO Port
Date: 8 Nov 2005 00:02:50 -0800
Organization: http://groups.google.com
Lines: 24
Message-ID: <1131436970.219593.143280@o13g2000cwo.googlegroups.com>
NNTP-Posting-Host: 68.60.180.10
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1131436975 7284 127.0.0.1 (8 Nov 2005 08:02:55 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Tue, 8 Nov 2005 08:02:55 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.1; SV1; .NET CLR
1.1.4322),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: o13g2000cwo.googlegroups.com; posting-host=68.60.180.10;

posting-account=OhwZUQ0AAAB4YzDZgYC8KciNrBMNuT-n
Xref: g2news1.google.com comp.sys.atari.8bit:3082

Hello all,
     In my travels I came across an Atari 800, w/ a 1050 drive and Epson printer (w/ interface)
The previous owner was having disk drive troubles, and not wnating to futz w/ it, upgraded
to a PC, relegating this treasure to the dump. I rescued it, and my quest begins....
     The 1050 appears to be OK. I bought another on ebay, and it appears to be ok, but
the 800 will not talk to either drive. I attached each, in their single-drive configurations, and
neither provokes any response from the 800. As I have the BASIC cart, typing DOS just
dumps me to the Memo Pad. I tried booting without the BASIC cart, more Memo Pad.
     Basic commands like STATUS, OPEN, and XIO give me ERROR 130.

     Does anyone have any suggestions, tips, routines, or other information concerning
the troubleshooting and repair of the SIO port for the 800?

Your help is greatly appreciated,
                                        Tarkin

From -2795575430423966826
X-Google-Thread: f8760,13d33a7bb1a2fc2a,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!proxad.net!proxad.net!62.253.162.218.MISMATCH!news-in.ntli.net!newsrout1-win.ntli.net!ntli.net!newspeer1-win.ntli.net!newsfe4-win.ntli.net.POSTED!53ab2750!not-for-mail
From: "richard daley" <richard.daley3@ntlworld.com>
Newsgroups: comp.sys.atari.8bit
Subject: Atari Spider SIO cable
Lines: 8
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2670
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2670
X-RFC2646: Format=Flowed; Original
Message-ID: <5e1cf.887$PI4.652@newsfe4-win.ntli.net>
Date: Tue, 08 Nov 2005 12:54:25 GMT
NNTP-Posting-Host: 81.100.105.135
X-Complaints-To: http://www.ntlworld.com/netreport
X-Trace: newsfe4-win.ntli.net 1131454465 81.100.105.135 (Tue, 08 Nov 2005 12:54:25 GMT)
NNTP-Posting-Date: Tue, 08 Nov 2005 12:54:25 GMT
Organization: ntl Cablemodem News Service

Xref: g2news1.google.com comp.sys.atari.8bit:3083

I seem to recall having seen a way of making a "spider" SIO connection box,
does anyone else recall this, and are there any plans/details on the web.

thanks

Richard

From 9206872259412427111
X-Google-Thread: f8760,e6e27480285ce5b9
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!proxad.net!213.200.89.82.MISMATCH!
tiscali!newsfeed1.ip.tiscali.net!border2.nntp.ams.giganews.com!
border1.nntp.ams.giganews.com!nntp.giganews.com!pe2.news.blueyonder.co.uk!
blueyonder!pe1.news.blueyonder.co.uk!blueyonder!fe2.news.blueyonder.co.uk.POSTED!
53ab2750!not-for-mail
Newsgroups: comp.sys.atari.8bit
From: ilaskeyNOT@cix.co.uk (Iain Laskey)
Reply-To: ilaskeyNOT@cix.co.uk
Subject: Re: ISO: "Atari SuperGraphics 3D" (or some-such) library?
Message-Id: <memo.20051108155346.2024A@ilba14195.www.blueyonder.co.uk>
References: <43701fba$0$3521$742ec2ed@news.sonic.net>
Lines: 24
Date: Tue, 08 Nov 2005 15:53:47 GMT
NNTP-Posting-Host: 213.48.36.138
X-Trace: fe2.news.blueyonder.co.uk 1131465227 213.48.36.138 (Tue, 08 Nov 2005
15:53:47 GMT)
NNTP-Posting-Date: Tue, 08 Nov 2005 15:53:47 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:3084

In article <43701fba$0$3521$742ec2ed@news.sonic.net>,
bill@newbreedsoftware.com (William Kendrick) wrote:
> Has anyone heard of it? Got any info?
I remember it but not much. There were two version with increasing
'power'. It was both a 3D development environment and a bunch of routines
you could call from Basic. It might have been Antic published and possibly
Tom Hudson? Memory is failing..

I found this via Google:
              Product name: SuperGraphics
              3-D Display System & Game Tool (by Bill Budge)
              Language: called via PRINT "%..." from Applesoft
                   or Integer BASIC
              Hardware requirements: Required are an Apple II
                   with 48K of RAM and a minimum of 1 disk
drive.'
              Operating system requirements: DOS 3.3
              There was an Atari 800 version.

Also, someone was selling this a while back:
Supergraphics 3d ref. Manual by P.Lutus Kerby, 1980

Iain

From 2139491864917414233
X-Google-Thread: f8760,799c547349491cd8
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Tue, 08 Nov 2005 10:13:45 -0600
From: "Lion Of Judah" <sonofman1@comcast.net>
Newsgroups: comp.sys.atari.8bit
References: <1131436970.219593.143280@o13g2000cwo.googlegroups.com>
Subject: Re: 48k 800: Dead SIO Port
Date: Tue, 8 Nov 2005 11:13:33 -0500
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
X-RFC2646: Format=Flowed; Original
Message-ID: <ho-dnboThqskU-3eRVn-jA@comcast.com>
Lines: 31
NNTP-Posting-Host: 66.176.114.48
X-Trace: sv3-
XblKW7Sn2vUxb0i3hiZbIHWek2427lmIWoxUenNSGts8rIWzoM2apoMPV2RdDfH8lyUDbBjyJOR/L76!
Vvc+ci/QMtmNpZjkKwHG35ogxHw7YD9viSykcmXFKpsPOmzXV7XnOP1LrNwnj600lxNx4IRWBVef!vQ==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:3085

"Tarkin" <nuke48386@yahoo.com> wrote in message
news:1131436970.219593.143280@o13g2000cwo.googlegroups.com...
> Hello all,
>   In my travels I came across an Atari 800, w/ a 1050 drive and
> Epson printer (w/ interface)
> The previous owner was having disk drive troubles, and not wnating to
> futz w/ it, upgraded
> to a PC, relegating this treasure to the dump. I rescued it, and my
> quest begins....
>   The 1050 appears to be OK. I bought another on ebay, and it
> appears to be ok, but
> the 800 will not talk to either drive. I attached each, in their
> single-drive configurations, and

> neither provokes any response from the 800. As I have the BASIC cart,
> typing DOS just
> dumps me to the Memo Pad. I tried booting without the BASIC cart, more
> Memo Pad.
>   Basic commands like STATUS, OPEN, and XIO give me ERROR 130.
>
>   Does anyone have any suggestions, tips, routines, or other
> information concerning
> the troubleshooting and repair of the SIO port for the 800?

It may be your SIO cable that's bad...don't rule that possibility out.

>
> Your help is greatly appreciated,
>   Tarkin
>

From 4167933109666385279
X-Google-Thread: f8760,799c547349491cd8
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news2.volia.net!news.germany.com!
feeder.xsnews.nl!news.astraweb.com!newsrouter-eu.astraweb.com!feeder2.news-
service.com!feeder.news-service.com!post.news-service.com!news1.surfino.com!not-
for-mail
From: "fsh" <bgtzhn@NoSPAM.gmx.de>
Newsgroups: comp.sys.atari.8bit
References: <1131436970.219593.143280@o13g2000cwo.googlegroups.com> <ho-
dnboThqskU-3eRVn-jA@comcast.com>
Subject: Re: 48k 800: Dead SIO Port
Date: Tue, 8 Nov 2005 17:26:18 +0100
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Response
Message-ID: <df46$4370d1aa$d527cbfa$18360@news1.surfino.com>
X-Complaints-To: abuse@surfino.com
Organization: Surfino Gmbh
Lines: 13
NNTP-Posting-Host: 213.39.203.250 (213.39.203.250)
NNTP-Posting-Date: Tue, 08 Nov 2005 17:26:18 +0100
X-Trace: 0df464370d1aa70826e5f18360
Xref: g2news1.google.com comp.sys.atari.8bit:3086

>>   Does anyone have any suggestions, tips, routines, or other
>> information concerning
>> the troubleshooting and repair of the SIO port for the 800?

I had a bad POKEY recently. Sound and keyboard were okay, as was booting
from cassette, but no disc access and no saving to tape. As my machine was
an 800XL, upon booting it jump right into BASIC or Self Test.

Replaced the POKEY, no probs since.

From -1887389937548058333
X-Google-Thread: f8760,799c547349491cd8
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!newshub.sdsu.edu!tethys.csu.net!
nntp.csufresno.edu!sn-xit-03!sn-xit-08!sn-post-01!supernews.com!
corp.supernews.com!not-for-mail
From: "Bo S." <bobo_snyder@hotmail.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: 48k 800: Dead SIO Port
Date: Tue, 8 Nov 2005 14:46:18 -0800
Organization: Posted via Supernews, http://www.supernews.com
Message-ID: <11n2alqeao46939@corp.supernews.com>
References: <1131436970.219593.143280@o13g2000cwo.googlegroups.com>
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
X-RFC2646: Format=Flowed; Original
X-Complaints-To: abuse@supernews.com
Lines: 17
Xref: g2news1.google.com comp.sys.atari.8bit:3087

"Tarkin" <nuke48386@yahoo.com> wrote in message
news:1131436970.219593.143280@o13g2000cwo.googlegroups.com...
> Hello all,
>   In my travels I came across an Atari 800, w/ a 1050 drive and
> Epson printer (w/ interface)
> The previous owner was having disk drive troubles, and not wnating to
> futz w/ it, upgraded
> to a PC, relegating this treasure to the dump. I rescued it, and my
> quest begins....
>   The 1050 appears to be OK. I bought another

Have you tried completely taking the computer apart and then pulling out and
then reseating all the socketed rom chips? Also might want to consider
doing that to the ram/rom cards as well.

From -2726681111981501858

X-Google-Thread: f8760,799c547349491cd8
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!z14g2000cwz.googlegroups.com!not-for-mail
From: "Tarkin" <nuke48386@yahoo.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: 48k 800: Dead SIO Port
Date: 8 Nov 2005 15:59:43 -0800
Organization: http://groups.google.com
Lines: 25
Message-ID: <1131494383.131269.326290@z14g2000cwz.googlegroups.com>
References: <1131436970.219593.143280@o13g2000cwo.googlegroups.com>
NNTP-Posting-Host: 68.60.180.10
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1131494388 16420 127.0.0.1 (8 Nov 2005 23:59:48 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Tue, 8 Nov 2005 23:59:48 +0000 (UTC)
In-Reply-To: <1131436970.219593.143280@o13g2000cwo.googlegroups.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.1; SV1; .NET CLR 1.1.4322),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: z14g2000cwz.googlegroups.com; posting-host=68.60.180.10;
   posting-account=OhwZUQ0AAAB4YzDZgYC8KciNrBMNuT-n
Xref: g2news1.google.com comp.sys.atari.8bit:3088

The two different drives had two different cables as well.... I'll ohm
them out to rule them out. And I know at least one of them
has a good pin 4/GND and a good pin 10/+5v/RDY, as I tested that w/ an
LED.

Yes, I had tried to reseat all ROMs and cards....will do so again.

fsh had the info I was looking for, because, while my keyboard is
flaky, it's due to the previous owner being a touch-typist, and a fast
one
at that: all the most oft-used keys need extra force, although, after
30 mins of use, the keys become less in need of the hammer
treatment. But, the keys that are good have excellent, repeatable,
typematic delay and accompanying sound.....and the sound
commands work excellently, no distortion, clipping, or artifacts. So I
had ruled out the POKEY, thinking the SIO would not fail in
isolation. fsh has confirmed a suspicion of mine.....that it (SIO
portion of POKEY) will fail in isolation.

I will ring the cables, re-seat the chips and cards, and, if all is
still not well, order a POKEY.

Thank you all,
Tarkin

From -6167792514624960374
X-Google-Thread: f8760,896b8c8716141564,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!peer01.cox.net!cox.net!p01!
dukeread01.POSTED!53ab2750!not-for-mail
From: kevin <kevnospam242@gmail.com>
Newsgroups: comp.sys.atari.8bit
Subject: question about monitor cable's
Message-ID: <6pi2n1d2nrkbnobeoq71kmdb9v57168oah@4ax.com>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 10
Date: Tue, 08 Nov 2005 20:07:05 -0500
NNTP-Posting-Host: 68.230.155.106
X-Complaints-To: abuse@cox.net
X-Trace: dukeread01 1131498397 68.230.155.106 (Tue, 08 Nov 2005 20:06:37 EST)
NNTP-Posting-Date: Tue, 08 Nov 2005 20:06:37 EST
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:3089

I need a monitor cable for my 65xe is there any problem with me using
a commodore 64 one? I used to have a cable that had 3 rca jacks
coming out of it (I foolishly gave it away with my ol 130xe) and I
read somewhere that the cable's work but the rca jacks correspond to
diff things depend on whether you use a c64 or xl/xe. Now I see alot
of cables with just audio and video and no extra rca, will they work
fine on my xe?

From -6166561121198542407
X-Google-Thread: f8760,896b8c8716141564
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Tue, 08 Nov 2005 21:12:47 -0600
From: "Bill Garber" <willy46pa@comcast.net>
Newsgroups: comp.sys.atari.8bit
References: <6pi2n1d2nrkbnobeoq71kmdb9v57168oah@4ax.com>
Subject: Re: question about monitor cable's
Date: Tue, 8 Nov 2005 22:12:51 -0500
X-Priority: 3
X-MSMail-Priority: Normal

X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
X-RFC2646: Format=Flowed; Original
Message-ID: <6_OdnXQ9Y8my9OzeRVn-tg@comcast.com>
Lines: 17
NNTP-Posting-Host: 68.81.220.239
X-Trace: sv3-Lzd3EBVJjC0k6VbMFrr9hhdCt8lPfyYZ7G5gnsShAnGd3sB9Jywj/
8F6uByjFSKVx2aMsIkm1TI3Xkk!U+S+ZUOL1rb2b5x60eOvQsIfsdBjN9GT1N3WXj4QLZ/
mBANvDK7kYG+jyTD8LbHei73SW0+d1Hs9!4w==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:3090

"kevin" <kevnospam242@gmail.com> wrote in message
news:6pi2n1d2nrkbnobeoq71kmdb9v57168oah@4ax.com...
>I need a monitor cable for my 65xe is there any problem with me using
> a commodore 64 one? I used to have a cable that had 3 rca jacks
> coming out of it (I foolishly gave it away with my ol 130xe) and I
> read somewhere that the cable's work but the rca jacks correspond to
> diff things depend on whether you use a c64 or xl/xe. Now I see alot
> of cables with just audio and video and no extra rca, will they work
> fine on my xe?

I use a commodore one on my 800XL, so I guess you could.

Bill Garber

From -1002252496956917477
X-Google-Thread: f8760,799c547349491cd8
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!cyclone1.gnilink.net!
spamkiller.gnilink.net!gnilink.net!trnddc02.POSTED!4fa3cda4!not-for-mail
From: "cbc" <cabell.clarkeNOSPAMMYA$$@SPAMNOverizon.net>
Newsgroups: comp.sys.atari.8bit
References: <1131436970.219593.143280@o13g2000cwo.googlegroups.com>
Subject: Re: 48k 800: Dead SIO Port
Lines: 36
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original

Message-ID: <Cuecf.17027$Q27.13853@trnddc02>
Date: Wed, 09 Nov 2005 03:59:30 GMT
NNTP-Posting-Host: 70.105.16.112
X-Complaints-To: abuse@verizon.net
X-Trace: trnddc02 1131508770 70.105.16.112 (Tue, 08 Nov 2005 22:59:30 EST)
NNTP-Posting-Date: Tue, 08 Nov 2005 22:59:30 EST
Xref: g2news1.google.com comp.sys.atari.8bit:3091

Did you put a DOS disk in drive 1 before you powered up the 800?

--
Cabell
A8 Internet BBS: telnet://bfbbs.no-ip.com
A8 Website: www.amfband.com/bf/

"Tarkin" <nuke48386@yahoo.com> wrote in message
news:1131436970.219593.143280@o13g2000cwo.googlegroups.com...
> Hello all,
>   In my travels I came across an Atari 800, w/ a 1050 drive and
> Epson printer (w/ interface)
> The previous owner was having disk drive troubles, and not wnating to
> futz w/ it, upgraded
> to a PC, relegating this treasure to the dump. I rescued it, and my
> quest begins....
>   The 1050 appears to be OK. I bought another on ebay, and it
> appears to be ok, but
> the 800 will not talk to either drive. I attached each, in their
> single-drive configurations, and
> neither provokes any response from the 800. As I have the BASIC cart,
> typing DOS just
> dumps me to the Memo Pad. I tried booting without the BASIC cart, more
> Memo Pad.
>   Basic commands like STATUS, OPEN, and XIO give me ERROR 130.
>
>   Does anyone have any suggestions, tips, routines, or other
> information concerning
> the troubleshooting and repair of the SIO port for the 800?
>
> Your help is greatly appreciated,
>   Tarkin
>

From -1953998024513442320
X-Google-Thread: f8760,e6e27480285ce5b9
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!novia!news-xfer.nntp.sonic.net!
posts.news.sonic.net!nnrp0.nntp.sonic.net!not-for-mail

Message-ID: <4371dd30$0$3574$742ec2ed@news.sonic.net>
From: bill@newbreedsoftware.com (William Kendrick)
Subject: Re: ISO: "Atari SuperGraphics 3D" (or some-such) library?
Newsgroups: comp.sys.atari.8bit
References: <43701fba$0$3521$742ec2ed@news.sonic.net>
<memo.20051108155346.2024A@ilba14195.www.blueyonder.co.uk>
User-Agent: tin/1.4.2-20000205 ("Possession") (UNIX) (Linux/2.4.31-B-STAND (i686))
Date: 09 Nov 2005 11:27:44 GMT
Lines: 13
NNTP-Posting-Date: 09 Nov 2005 11:27:44 GMT
NNTP-Posting-Host: fbcf5d7a.news.sonic.net
X-Trace:
DXC=>0Q<Z0S\ELHI5Y;_>nH=4Fm4K\QM1CV^@1OYf0H`?;XAZQ>:Sg9mL1B49JS04A7<JBA=lWHf1CJ4DO
bU0:e<^h=G
X-Complaints-To: abuse@sonic.net
Xref: g2news1.google.com comp.sys.atari.8bit:3092

Iain Laskey <ilaskeyNOT@cix.co.uk> wrote:
> I remember it but not much. There were two version with increasing
> 'power'. It was both a 3D development environment and a bunch of routines
> you could call from Basic. It might have been Antic published and possibly
> Tom Hudson? Memory is failing..

Thanks, I've passed it along! (And now I'm getting distracted being all
nostalgic over the early days ;^))

--
-bill!
bill@newbreedsoftware.com
http://www.newbreedsoftware.com/

From 1048443862694819318
X-Google-Thread: f8760,896b8c8716141564
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!novia!news-xfer.nntp.sonic.net!
posts.news.sonic.net!nnrp0.nntp.sonic.net!not-for-mail
Message-ID: <4371dd76$0$3574$742ec2ed@news.sonic.net>
From: bill@newbreedsoftware.com (William Kendrick)
Subject: Re: question about monitor cable's
Newsgroups: comp.sys.atari.8bit
References: <6pi2n1d2nrkbnobeoq71kmdb9v57168oah@4ax.com>
User-Agent: tin/1.4.2-20000205 ("Possession") (UNIX) (Linux/2.4.31-B-STAND (i686))
Date: 09 Nov 2005 11:28:54 GMT
Lines: 16
NNTP-Posting-Date: 09 Nov 2005 11:28:54 GMT
NNTP-Posting-Host: fbcf5d7a.news.sonic.net
X-Trace: DXC=?EbgYkaZ_UPIWLYFW?
eAiWm4K\QM1CV^P1OYf0H`?;XQZQ>:Sg9mL1R49JS04A7<JRA=lWHf1CJ4TObU0:e<^h=W
X-Complaints-To: abuse@sonic.net
Xref: g2news1.google.com comp.sys.atari.8bit:3093

kevin <kevnospam242@gmail.com> wrote:
> I need a monitor cable for my 65xe is there any problem with me using
> a commodore 64 one? I used to have a cable that had 3 rca jacks
> coming out of it (I foolishly gave it away with my ol 130xe) and I
> read somewhere that the cable's work but the rca jacks correspond to
> diff things depend on whether you use a c64 or xl/xe. Now I see alot
> of cables with just audio and video and no extra rca, will they work
> fine on my xe?

It should work fine, it's what I've got. I believe the extra cable is for
luma.

--
-bill!
bill@newbreedsoftware.com
http://www.newbreedsoftware.com/

From -2904496761452584635
X-Google-Thread: f8760,896b8c8716141564
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Wed, 09 Nov 2005 06:53:35 -0600
Newsgroups: comp.sys.atari.8bit
From: "Edward S. Baiz Jr." <edbaizjr@comcast.net>
Message-ID: <43719ad6bbab0@comcast.net>
Subject: Re: question about monitor cable's
References: <6pi2n1d2nrkbnobeoq71kmdb9v57168oah@4ax.com>
Organization: I.M.A.G.E./SCAT
User-Agent: Okami Version 3.0B-11 (Atari)
Date: Wed, 09 Nov 2005 07:44:34 +0100 (MET)
X-Sender: NEWSwatch v2.50 (Atari)
Lines: 9
NNTP-Posting-Host: 24.11.255.177
X-Trace: sv3-svLVOF1r4NE6elb1G0mSGx1HZD0uFGZPm4ww2sf/DjJmwtO1neng3gxvDJpo/
F81QSP8etbVzjHn0SC!NeCtFi7hv1WRmfKBFovoluADNTKQ/
Ewk8nqOdU3i2mLcnWGrXfgIG+PWQUxvomsC
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:3094

>I need a monitor cable for my 65xe is there any problem with me using
>a commodore 64 one? I used to have a cable that had 3 rca jacks
>coming out of it (I foolishly gave it away with my ol 130xe) and I
>read somewhere that the cable's work but the rca jacks correspond to

>diff things depend on whether you use a c64 or xl/xe. Now I see alot
>of cables with just audio and video and no extra rca, will they work
>fine on my xe?

I use the Commodore cable with my XE and it works fine.

From -1904370620317820992
X-Google-Thread: f8760,896b8c8716141564
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!newsfeed.utanet.at!
newsfeed.aon.at!172.18.6.146.MISMATCH!newsreader01.highway.telekom.at!not-for-mail
From: "Daniel Mandic" <daniel_mandic@ping.at>
Subject: Re: question about monitor cable's
Newsgroups: comp.sys.atari.8bit
References: <6pi2n1d2nrkbnobeoq71kmdb9v57168oah@4ax.com>
User-Agent: XanaNews/1.17.6.6
MIME-Version: 1.0
Content-Type: text/plain; charset=iso-8859-2
Date: 09 Nov 2005 13:56:27 GMT
Lines: 29
Message-ID: <4372000b$0$4423$91cee783@newsreader02.highway.telekom.at>
NNTP-Posting-Host: 62.47.21.49
X-Trace: 1131544587 newsreader02.highway.telekom.at 4423 62.47.21.49:23106
Xref: g2news1.google.com comp.sys.atari.8bit:3095

kevin wrote:

> I need a monitor cable for my 65xe is there any problem with me using
> a commodore 64 one?   I used to have a cable that had 3 rca jacks
> coming out of it (I foolishly gave it away with my ol 130xe) and I
> read somewhere that the cable's work but the rca jacks correspond to
> diff things depend on whether you use a c64 or xl/xe. Now I see alot
> of cables with just audio and video and no extra rca, will they work
> fine on my xe?

Hi Kevin!

I bought a cable from "BOEDER", a local accessoires-producer. On that
writes, that it is for ATARI XL , C64, and some more AFAIK. So it
should be the same cable for both.

I have used the cable in a Bread Bin C64 and a 800XL, honestly. The
Picture is well!!

Best Regards,

Daniel Mandic

From 3999810870964886568
X-Google-Thread: f8760,e8dd5d8feab54753,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Wed, 09 Nov 2005 09:42:12 -0600
From: "Michael Duffy" <mqduffy@comcast.net>
Newsgroups: comp.sys.atari.8bit
Subject: 1 meg MIO plus SDX cart on eBay
Date: Wed, 9 Nov 2005 10:42:51 -0500
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <M6Odnd0tHcpJhe_eRVn-rQ@comcast.com>
Lines: 12
NNTP-Posting-Host: 68.56.240.241
X-Trace: sv3-Mrm7H+s1I5S0tMEI4ZdXxV87U8iOVjOEoeNzo8Fg3Ye/WwjWE/
rzimIYHdW72qAoxHbXBug8WwTB2OA!
05HbPvMH3iAgXYo8trxX7y+oRaevmse+HXgpDmSpfjp8rgf10liTScc7GA9rvV1Dcazc2R3fCvI=
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:3096

Anybody see what the one meg MIO and Spartados X cart went for on eBay.Never
thought it would go that high. If these items can go for that much (I know
they are rare) why wouldn't someone re-release say the: Spartados X cart for
$50.00. I sure they would sell enough in the Atari community to make it
worth it. As for the MIO. the chips in it were expensive at the time it came
out but now one or two chips could do the same work for a lot less. Is my
thinking way off here or what?

--
mqduffy@comcast.net

From 7563841268932369777
X-Google-Thread: f8760,510ac9040e703e11,start
X-Google-Attributes: gidf8760,public

X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Wed, 09 Nov 2005 10:20:30 -0600
From: "Michael Duffy" <mqduffy@comcast.net>
Newsgroups: comp.sys.atari.8bit
Subject: Games for small children
Date: Wed, 9 Nov 2005 11:20:54 -0500
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <_N2dne8TlqZSvO_enZ2dnUVZ_sydnZ2d@comcast.com>
Lines: 9
NNTP-Posting-Host: 68.56.240.241
X-Trace: sv3-WMwwAxEEuaCvASnGujSZvURvpMO1fI74gTW/O9bR6uyYDuI1Jbm7ThvOg2fW2VV/
DXOtJKJFZur8CbW!
rV1auLdh21MMz1w6kezs02kPOv9bFTdDtvKVzOEulrdjFwyjqd6qviavoOJJR2bIATjFsyMZH2nk!
lOIokR6PUX55
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:3097

My granddaughter lives with me and she is four years old. She wants to play
video games so I booted up MsPacman and she fell in love. What other Atari8
games would you guys remember that's not too hard to play and she could pick
up easy.

--
mqduffy@comcast.net

From -156851316108367850
X-Google-Thread: f8760,510ac9040e703e11
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.centurytel.net!
news.centurytel.net.POSTED!not-for-mail
NNTP-Posting-Date: Wed, 09 Nov 2005 10:47:41 -0600
From: Michael Current <hunmanik@earthlink.net>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Games for small children
Date: Wed, 09 Nov 2005 10:47:41 -0600
Message-ID: <on94n1pcshnua7kmubd0kkaenephc4la2n@4ax.com>

References: <_N2dne8TlqZSvO_enZ2dnUVZ_sydnZ2d@comcast.com>
X-Newsreader: Forte Free Agent 3.0/32.763
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 18
NNTP-Posting-Host: 69.179.108.1
X-Trace: sv3-Ym9br01w7O79w1CvUWntUlpGLggAOUujhGFROyfQG/
4rrayd1VX7PYE3zZCUrRvFGrE1jBbQXTy+DvX!Hn1dIbH/
FIXA3fgPoJCPnOmSjck122xVELA1SsCLxMOxjTe0pp6V1r7B9A+oIW5nYUZB12RMM83C!
bnPd4B33s6GUWhBpXBYO6zfcIA9QJg==
X-Complaints-To: abuse@centurytel.net
X-DMCA-Complaints-To: abuse@centurytel.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:3098

On Wed, 9 Nov 2005 11:20:54 -0500, "Michael Duffy" <mqduffy@comcast.net>
wrote:

>My granddaughter lives with me and she is four years old. She wants to play
>video games so I booted up MsPacman and she fell in love. What other Atari8
>games would you guys remember that's not too hard to play and she could pick
>up easy.

Chicken, by Stan Ockers, from Antic

http://www.atarimagazines.com/v1n1/inthepublicdomain.html
http://www.atarimagazines.com/v6n3/chickenxl.html

-Michael

Michael Current, mailto:hunmanik@earthlink.net
8-bit Atari FAQs, http://www.cs.uu.nl/wais/html/na-dir/atari-8-bit/.html
St. Paul Atari Computer Enthusiasts, http://space.atari.org/

From 5455913401768267353
X-Google-Thread: f8760,13d33a7bb1a2fc2a
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Wed, 09 Nov 2005 10:51:07 -0600
Date: Wed, 09 Nov 2005 08:51:12 -0800
From: JR <""jr256_69\"@NO$PAMhotmail.com">
User-Agent: Mozilla Thunderbird StumbleUpon/1.995 (Windows/20050317)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit

Subject: Re: Atari Spider SIO cable
References: <5e1cf.887$PI4.652@newsfe4-win.ntli.net>
In-Reply-To: <5e1cf.887$PI4.652@newsfe4-win.ntli.net>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
X-Antivirus: avast! (VPS 0545-1, 11/09/2005), Outbound message
X-Antivirus-Status: Clean
Message-ID: <hIWdnYmHTfVmte_eRVn-sA@comcast.com>
Lines: 12
NNTP-Posting-Host: 67.181.186.115
X-Trace: sv3-Vn5W5uzWts2DRFRid6vonIn8Q/A907Ti23f+/
yicIZRJNeTM97s352vAsJyY1y7ySJNR0qWxXlgp6f2!jkOhWeoIW+kGY/KoADmD/
6nDxKKjKlCfxyVNhA6OFRaejyQ0FrUSM+skKefvNelCMTjj3ZPwIdSz!2rJT
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:3099

richard daley wrote:
> I seem to recall having seen a way of making a "spider" SIO connection box,
> does anyone else recall this, and are there any plans/details on the web.
>
> thanks
>
> Richard
>
>
Have a look at this thread:

http://groups.google.com/group/comp.sys.atari.8bit/browse_frm/thread/
a8efeba2bb3c6f51/b258b1ea9eab5ccd?lnk=st&q=quintopus&rnum=3#b258b1ea9eab5ccd

From -1096458947295812634
X-Google-Thread: f8760,e8dd5d8feab54753
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news3.google.com!newshub.sdsu.edu!elnk-
nf2-pas!newsfeed.earthlink.net!stamper.news.pas.earthlink.net!
newsread2.news.pas.earthlink.net.POSTED!ccf20f92!not-for-mail
From: Rick Cortese <ricortes@earthlink.net>
User-Agent: Mozilla/5.0 (Windows; U; Windows NT 5.1; en-US; rv:1.6) Gecko/20040113
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit
Subject: Re: 1 meg MIO plus SDX cart on eBay
References: <M6Odnd0tHcpJhe_eRVn-rQ@comcast.com>
In-Reply-To: <M6Odnd0tHcpJhe_eRVn-rQ@comcast.com>
Content-Type: text/plain; charset=us-ascii; format=flowed
Content-Transfer-Encoding: 7bit

Lines: 16
Message-ID: <K%pcf.1679$Xo.1115@newsread2.news.pas.earthlink.net>
Date: Wed, 09 Nov 2005 17:05:46 GMT
NNTP-Posting-Host: 66.81.222.168
X-Complaints-To: abuse@earthlink.net
X-Trace: newsread2.news.pas.earthlink.net 1131555946 66.81.222.168 (Wed, 09 Nov 2005 09:05:46 PST)
NNTP-Posting-Date: Wed, 09 Nov 2005 09:05:46 PST
Organization: EarthLink Inc. -- http://www.EarthLink.net
Xref: g2news1.google.com comp.sys.atari.8bit:3100

Michael Duffy wrote:

> Anybody see what the one meg MIO and Spartados X cart went for on eBay.Never
> thought it would go that high. If these items can go for that much (I know
> they are rare) why wouldn't someone re-release say the: Spartados X cart for
> $50.00. I sure they would sell enough in the Atari community to make it
> worth it. As for the MIO. the chips in it were expensive at the time it came
> out but now one or two chips could do the same work for a lot less. Is my
> thinking way off here or what?
>

Winning bid: US $717.07

New stuff has no intrinsic value to a collector. The new stuff like IDE
and SIO2PC interfaces have much better performance and utility then the
old stuff yet they don't go for those kind of prices.

From 8120510309794411010
X-Google-Thread: f8760,4d74a179579e84df
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!pd7cy2so!shaw.ca!pd7tw2no.POSTED!
53ab2750!not-for-mail
X-Trace-PostClient-IP: 68.150.33.167
From: RM <SPAMrmorMErisoNOT@shaw.ca>
Newsgroups: comp.sys.atari.8bit
Subject: Re: old video games
Message-ID: <brr4n19cffaopu8n2e8a165ia2b093sqte@4ax.com>
References: <l8hlm1tm2kjo3hmtoipp40bodg6fjk1kmh@4ax.com>
<aKRaf.2162$te3.34407@typhoon.sonic.net>
<Pine.GSO.4.61.0511042219130.15401@furyy1>
<Qw1bf.2216$te3.34647@typhoon.sonic.net>
<vepsm1tqu387vbji1nmmt44jp6bip76047@4ax.com>
<KUEbf.2430$te3.39027@typhoon.sonic.net>
X-Newsreader: Forte Agent 2.0/32.646
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 10
Date: Wed, 09 Nov 2005 21:51:56 GMT

NNTP-Posting-Host: 24.70.95.207
X-Complaints-To: abuse@shaw.ca
X-Trace: pd7tw2no 1131573116 24.70.95.207 (Wed, 09 Nov 2005 14:51:56 MST)
NNTP-Posting-Date: Wed, 09 Nov 2005 14:51:56 MST
Organization: Shaw Residential Internet
Xref: g2news1.google.com comp.sys.atari.8bit:3101

On Mon, 07 Nov 2005 09:13:14 GMT, bill@newbreedsoftware.com (William
Kendrick) wrote:

>RM <SPAMrmorMErisoNOT@shaw.ca> wrote:
>> Isn't "Pinhead" essentially Kickman?
>> Not an exact arcade conversion, but it's a great game.
>
>WOAH! Excellent! (Why hadn't I ever heard of it!?) Thanks :)

Glad to be of service. :-D

From 9176984209049779646
X-Google-Thread: f8760,799c547349491cd8
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!o13g2000cwo.googlegroups.com!not-for-
mail
From: "Tarkin" <nuke48386@yahoo.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: 48k 800: Dead SIO Port
Date: 9 Nov 2005 15:16:19 -0800
Organization: http://groups.google.com
Lines: 14
Message-ID: <1131578179.139006.323480@o13g2000cwo.googlegroups.com>
References: <1131436970.219593.143280@o13g2000cwo.googlegroups.com>
   <Cuecf.17027$Q27.13853@trnddc02>
NNTP-Posting-Host: 68.60.180.10
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1131578184 26816 127.0.0.1 (9 Nov 2005 23:16:24 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Wed, 9 Nov 2005 23:16:24 +0000 (UTC)
In-Reply-To: <Cuecf.17027$Q27.13853@trnddc02>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.1; SV1; .NET CLR
1.1.4322),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: o13g2000cwo.googlegroups.com; posting-host=68.60.180.10;
   posting-account=OhwZUQ0AAAB4YzDZgYC8KciNrBMNuT-n
Xref: g2news1.google.com comp.sys.atari.8bit:3102

Yes, I had one original Atari DOS 2.0, and one original Atari DOS 2.5
disks, as well as various app disks which had DOS and AUTORUN.SYS on
them.
No response from either drive.

Have yet to get around to reseating the ROMs and chips; will post the
results. I wish someone would pay me to futz with old computers,
instead of the
manuals labor I perform. (I'm a handyman. Today was removing a 500lb
tub.)

Thanks,
         Tarkin

From -1619040090426689346
X-Google-Thread: f8760,799c547349491cd8
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g14g2000cwa.googlegroups.com!not-for-
mail
From: "Tarkin" <nuke48386@yahoo.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: 48k 800: Dead SIO Port
Date: 9 Nov 2005 18:12:07 -0800
Organization: http://groups.google.com
Lines: 8
Message-ID: <1131588727.220054.174100@g14g2000cwa.googlegroups.com>
References: <1131436970.219593.143280@o13g2000cwo.googlegroups.com>
   <Cuecf.17027$Q27.13853@trnddc02>
   <1131578179.139006.323480@o13g2000cwo.googlegroups.com>
NNTP-Posting-Host: 68.60.180.10
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1131588732 7767 127.0.0.1 (10 Nov 2005 02:12:12 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Thu, 10 Nov 2005 02:12:12 +0000 (UTC)
In-Reply-To: <1131578179.139006.323480@o13g2000cwo.googlegroups.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.1; SV1; .NET CLR
1.1.4322),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g14g2000cwa.googlegroups.com; posting-host=68.60.180.10;
   posting-account=OhwZUQ0AAAB4YzDZgYC8KciNrBMNuT-n
Xref: g2news1.google.com comp.sys.atari.8bit:3103

Okay, re-seated every IC I could lay my grimey fingers on-
even the ones underneath the plastic card-cage, and all the
chips on each 16K RAM card. Still no response from the
drives. Looks I'll do the POKEY next.

Thanks,
          Tarkin

From -6698967132544213595
X-Google-Thread: f8760,6c0c476a78282dce,start
X-Google-Thread: 1094db,6c0c476a78282dce,start
X-Google-Thread: 10befb,6c0c476a78282dce,start
X-Google-Thread: fec13,6c0c476a78282dce,start
X-Google-Thread: 10f7a7,6c0c476a78282dce,start
X-Google-Attributes: gidf8760,gid1094db,gid10befb,gidfec13,gid10f7a7,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g47g2000cwa.googlegroups.com!not-for-mail
From: "PJR" <peter_j_ross@mailinator.com>
Newsgroups: comp.sys.atari.8bit,macromedia.fireworks,uk.transport.london,rec.arts.poems,alt.usenet.kooks
Subject: Nothing is more relaxing than having a fag in my mouth
Date: 9 Nov 2005 18:44:49 -0800
Organization: http://groups.google.com
Lines: 6
Message-ID: <1131590689.886862.242480@g47g2000cwa.googlegroups.com>
NNTP-Posting-Host: 150.187.142.16
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1131590694 10222 127.0.0.1 (10 Nov 2005 02:44:54 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Thu, 10 Nov 2005 02:44:54 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: FUCK MY VIRGIN ASSHOLE,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g47g2000cwa.googlegroups.com; posting-host=150.187.142.16;
   posting-account=nV4OMQ0AAADlk1KjYEyaLtNBNVbdG0m7
Xref: g2news1.google.com comp.sys.atari.8bit:3104 macromedia.fireworks:8182 uk.transport.london:13615 rec.arts.poems:77806 alt.usenet.kooks:178608

A high quality fag in one's mouth can be both exhilarating and
refreshing. The experience is one of life's finer pleasures and I
highly recommend it.

Cheers!

From 895177249825640225
X-Google-Thread: f8760,6c0c476a78282dce
X-Google-Thread: 1094db,6c0c476a78282dce
X-Google-Thread: 10befb,6c0c476a78282dce
X-Google-Thread: fec13,6c0c476a78282dce
X-Google-Thread: 10f7a7,6c0c476a78282dce
X-Google-Attributes: gidf8760,gid1094db,gid10befb,gidfec13,gid10f7a7,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!proxad.net!fr.ip.ndsoftware.net!213.239.142.2.MISMATCH!feeder.xsnews.nl!83.128.0.11.MISMATCH!news-out1.kabelfoon.nl!newsfeed.kabelfoon.nl!bandi.nntp.kabelfoon.nl!195.40.0.165.MISMATCH!easynet-monga!easynet.net!blackhelicopter.databasix.com!not-

for-mail
From: dave hillstrom <DaVe@MeOw.OrG>
Newsgroups:
comp.sys.atari.8bit,macromedia.fireworks,uk.transport.london,rec.arts.poems,alt.us
enet.kooks
Subject: Re: Nothing is more relaxing than having a fag in my mouth
Date: Wed, 09 Nov 2005 22:56:09 -0500
Organization: poor at best
Lines: 18
Message-ID: <dkugcmqkn1@blackhelicopter.databasix.com>
References: <1131590689.886862.242480@g47g2000cwa.googlegroups.com>
Mime-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
X-Trace: blackhelicopter.databasix.com 1131594966 27287
blackhelicopter.databasix.com (10 Nov 2005 03:56:06 GMT)
X-Complaints-To: abuse@databasix.com
NNTP-Posting-Date: Thu, 10 Nov 2005 03:56:06 +0000 (UTC)
X-Newsreader: Forte Agent 3.0/32.763
Xref: g2news1.google.com comp.sys.atari.8bit:3105 macromedia.fireworks:8184
uk.transport.london:13617 rec.arts.poems:77810 alt.usenet.kooks:178655

On 9 Nov 2005 18:44:49 -0800, in alt.usenet.kooks,
<1131590689.886862.242480@g47g2000cwa.googlegroups.com>, "PJR"
<peter_j_ross@mailinator.com> humped my leg thusly:

>A high quality fag in one's mouth can be both exhilarating and
>refreshing. The experience is one of life's finer pleasures and I
>highly recommend it.
>
>Cheers!

troll
--
dave hillstrom

Vote Dave Hillstrom for Whining Whinger in AUK November 2005

the belgians are STILL thieves. Heinous! alWaYs keePinG heR
locKed Up likE a Gor SLAVE GirL!!! NaStY, nAuGhTy BeLgIaNs!!!11!

From 9016914287646207515
X-Google-Thread: f8760,6c0c476a78282dce
X-Google-Thread: 1094db,6c0c476a78282dce
X-Google-Thread: 10befb,6c0c476a78282dce
X-Google-Thread: fec13,6c0c476a78282dce
X-Google-Thread: 10f7a7,6c0c476a78282dce
X-Google-Attributes: gidf8760,gid1094db,gid10befb,gidfec13,gid10f7a7,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!news.alt.net!usenet
From: <yyyiiinnnggg@yahoo.com>
Newsgroups:

comp.sys.atari.8bit,macromedia.fireworks,uk.transport.london,rec.arts.poems,alt.us
enet.kooks
Subject: Re: Nothing is more relaxing than having a fag in my mouth
Date: Wed, 9 Nov 2005 20:08:51 -0800
Organization: "Altopia Corp. - Usenet Access - www.altopia.com"
Lines: 26
Message-ID: <dkuh53ldm0@pita.alt.net>
References: <1131590689.886862.242480@g47g2000cwa.googlegroups.com>
<dkugcmqkn1@blackhelicopter.databasix.com>
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-RFC2646: Format=Flowed; Original
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
Xref: g2news1.google.com comp.sys.atari.8bit:3106 macromedia.fireworks:8185
uk.transport.london:13619 rec.arts.poems:77811 alt.usenet.kooks:178667

"dave hillstrom" <DaVe@MeOw.OrG> wrote in message
news:dkugcmqkn1@blackhelicopter.databasix.com...
> On 9 Nov 2005 18:44:49 -0800, in alt.usenet.kooks,
> <1131590689.886862.242480@g47g2000cwa.googlegroups.com>, "PJR"
> <peter_j_ross@mailinator.com> humped my leg thusly:
>
>>A high quality fag in one's mouth can be both exhilarating and
>>refreshing. The experience is one of life's finer pleasures and I
>>highly recommend it.
>>
>>Cheers!
>
> troll

mouth!

> --
> dave hillstrom
>
> Vote Dave Hillstrom for Whining Whinger in AUK November 2005
>
> the belgians are STILL thieves. Heinous! alWaYs keePinG heR
> locKed Up likE a Gor SLAVE GirL!!! NaStY, nAuGhTy BeLgIaNs!!!11!

From 6114542381728929467
X-Google-Thread: f8760,2b009ee65f49f615,start
X-Google-Thread: 100062,2b009ee65f49f615,start
X-Google-Thread: f7ded,2b009ee65f49f615,start
X-Google-Attributes: gidf8760,gid100062,gidf7ded,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!newsfeed2.dallas1.level3.net!
news.level3.com!bloom-beacon.mit.edu!senator-bedfellow.mit.edu!dreaderd!not-for-

mail
Message-ID: <atari-8-bit/welcome_1131600795@rtfm.mit.edu>
Supersedes: <atari-8-bit/welcome_1130995808@rtfm.mit.edu>
Expires: 1 Dec 2005 05:33:15 GMT
X-Last-Updated: 2005/04/01
From: "Michael Current" <hunmanik@earthlink.net>
Organization: none
Newsgroups: comp.sys.atari.8bit,comp.answers,news.answers
Subject: Welcome to comp.sys.atari.8bit!
Followup-To: comp.sys.atari.8bit
Approved: news-answers-request@MIT.Edu
Originator: faqserv@penguin-lust.mit.edu
Date: 10 Nov 2005 05:33:35 GMT
Lines: 76
NNTP-Posting-Host: penguin-lust.mit.edu
X-Trace: 1131600815 senator-bedfellow.mit.edu 571 18.181.0.29
Xref: g2news1.google.com comp.sys.atari.8bit:3108 comp.answers:2292
news.answers:12711

Archive-name: atari-8-bit/welcome
Posting-Frequency: 7 days
Last-modified: March 25, 2005

Welcome to the comp.sys.atari.8bit newsgroup!

You've found the Usenet newsgroup for discussion about the Atari 8-bit family of computers! These include the 400, 800, 1200XL, 600XL, 800XL, 65XE, 130XE, 800XE, and the XE Game System. Atari, based in Sunnyvale, California, USA, produced this line of computers from 1979-1992.

To see what Atari is up to today visit http://www.atari.com/

NEWSGROUP BACKGROUND:

comp.sys.atari.8bit was created in November 1986, and is unmoderated.
There is no charter for comp.sys.atari.8bit. (It pre-dates that custom.)
This newsgroup was known as net.micro.atari8 from Feb 1986 to Nov 1986.
The earlier net.micro.atari existed from Nov 1982 to Nov 1986.

Please don't try to post binaries in comp.sys.atari.8bit, use the appropriate binaries groups instead.

RELATED NEWSGROUPS:

alt.binaries.comp.atari8bit
comp.sys.atari.announce Moderated by Kevin Savetz.
`- comp.sys.atari.announce Web Page: http://www.atariarchives.org/csaa/
rec.games.video.atari

E-MAIL LIST:

atari8-l, kept by Maciej Grzeszczuk, info at http://atari.krap.pl/
To subscribe, simply mail a message to majordomo@listserv.krap.pl, with the following line in the body (not the subject) of the message:

subscribe atari8-l

WEB PAGES:
Atari 8-bit Computer Web Ring, kept by Raphael Espino
  Ring Hub: http://www.webring.com/hub?ring=a8bit
  Ring Home Page: http://www.geocities.com/rjespino/a8ring.html

SOFTWARE DOWNLOADS:
XL Search, the Atari 8-Bit File Archive Search Engine (Bill Kendrick)
  http://xlsearch.atari.org/ or http://www.newbreedsoftware.com/xlsearch/

Underground Node #472 (TXG/MNX)
  FTP Host: atari.xs4all.nl   Port: 21
  User: atari8   Pass: atari4ever

Atari SAP Music Archive: http://asma.atari.org

INFORMATION:
Atari 8-Bit Computers: Frequently Asked Questions (Michael Current)
  http://www.cs.uu.nl/wais/html/na-dir/atari-8-bit/faq.html

Atari 8-Bit Computers: Vendors and Developers (Michael Current)
  http://www.cs.uu.nl/wais/html/na-dir/atari-8-bit/vendev.html

Atari 8-bit New User, Emulator Help FAQ (Bill Kendrick)
  http://www.sonic.net/~nbs/new_and_emu.html

Atari Disk Image FAQ (Steve Tucker)
  http://www.atarimax.com/ape/docs/DiskImageFAQ/

Cartridge List for the Classic Atari 800/XL/XE Computers (Andrew Krieg)
  http://www.execpc.com/~krieg/links/8bit.carts

Atari 8-Bit Telnet BBS List (Nolan Friedland)
  http://www.ilmarinen.us/spacebbs/bbs-telnet.html

Atari 8-Bit Dialup BBS List (Nolan Friedland)
  http://www.ilmarinen.us/spacebbs/bbs-dialup.html

ONLINE MAGAZINES:
http://www.myatari.net/   MyAtari
http://www.atarinews.org/ Atari Online News, Etc. (A-ONE)
http://www.ataritimes.com/ The Atari Times

From -1845137122678935374
X-Google-Thread: 105753,ed48614b0a13183c
X-Google-Thread: 111a55,ed48614b0a13183c
X-Google-Thread: f8760,ed48614b0a13183c
X-Google-Thread: f4600,ed48614b0a13183c
X-Google-Thread: 104d7a,ed48614b0a13183c
X-Google-Attributes: gid105753,gid111a55,gidf8760,gidf4600,gid104d7a,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!z14g2000cwz.googlegroups.com!not-for-

mail
From: kingsmedley@yahoo.com
Newsgroups:
comp.sys.cbm,comp.sys.atari.st,comp.sys.atari.8bit,comp.sys.sinclair,rec.games.vid
eo.classic
Subject: Re: Ebay Auction For Vintage Computers
Date: 9 Nov 2005 21:38:14 -0800
Organization: http://groups.google.com
Lines: 6
Message-ID: <1131601094.167150.163550@z14g2000cwz.googlegroups.com>
References: <1129359126.365878.263790@o13g2000cwo.googlegroups.com>
NNTP-Posting-Host: 216.97.174.62
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1131601100 23181 127.0.0.1 (10 Nov 2005 05:38:20 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Thu, 10 Nov 2005 05:38:20 +0000 (UTC)
In-Reply-To: <1129359126.365878.263790@o13g2000cwo.googlegroups.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.1; SV1; .NET CLR
1.1.4322),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: z14g2000cwz.googlegroups.com; posting-host=216.97.174.62;
   posting-account=kvbNxgwAAABriK6o7f77GJsVL8OdbpAM
Xref: g2news1.google.com comp.sys.cbm:10898 comp.sys.atari.st:4470
comp.sys.atari.8bit:3109 comp.sys.sinclair:5735 rec.games.video.classic:5649

Now that this auction is over and done with (with a bid of $1,635),
does anybody here now what became of the deal? Did the seller decide
this was an adequate price? Was the buyer active in this group? What
sort of wonderous treasures were extracted from this storage unit from
hell?

From -2578921749272550260
X-Google-Thread: f8760,510ac9040e703e11
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!pd7cy2so!shaw.ca!pd7tw1no.POSTED!
53ab2750!not-for-mail
X-Trace-PostClient-IP: 24.68.25.84
From: Shawn Jefferson <sjeffersonTAKETHISOUTTOREPLY@shaw.ca>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Games for small children
Reply-To: sjeffersonTAKETHISOUTTOREPLY@shaw.ca
Message-ID: <esp5n1tsf8otj5eetmfdicfu2kngm3cc1d@4ax.com>
References: <_N2dne8TlqZSvO_enZ2dnUVZ_sydnZ2d@comcast.com>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit

Lines: 21
Date: Thu, 10 Nov 2005 06:26:00 GMT
NNTP-Posting-Host: 24.64.223.206
X-Complaints-To: abuse@shaw.ca
X-Trace: pd7tw1no 1131603960 24.64.223.206 (Wed, 09 Nov 2005 23:26:00 MST)
NNTP-Posting-Date: Wed, 09 Nov 2005 23:26:00 MST
Organization: Shaw Residential Internet
Xref: g2news1.google.com comp.sys.atari.8bit:3110

"Michael Duffy" <mqduffy@comcast.net>:
>My granddaughter lives with me and she is four years old. She wants to play
>video games so I booted up MsPacman and she fell in love. What other Atari8
>games would you guys remember that's not too hard to play and she could pick
>up easy.

My daughter plays:

Alf in the Color Caves
Alphabet Bee
Lode Runner
Dog Daze Deluxe
Ducks Ahoy!
Sesame Street: Letter-go-round
Big Birds Special Delivery

probaby some I'm forgetting too. I'm also interested in any "kids" games.

--
Shawn Jefferson
(fix reply to for email)

From 5187890564769720242
X-Google-Thread: f8760,6c0c476a78282dce
X-Google-Thread: 1094db,6c0c476a78282dce
X-Google-Thread: 10befb,6c0c476a78282dce
X-Google-Thread: fec13,6c0c476a78282dce
X-Google-Thread: 10f7a7,6c0c476a78282dce
X-Google-Attributes: gidf8760,gid1094db,gid10befb,gidfec13,gid10f7a7,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Thu, 10 Nov 2005 01:27:41 -0600
From: "Bill Garber" <willy46pa@comcast.net>
Newsgroups:
comp.sys.atari.8bit,macromedia.fireworks,uk.transport.london,rec.arts.poems,alt.us
enet.kooks
References: <1131590689.886862.242480@g47g2000cwa.googlegroups.com>
<dkugcmqkn1@blackhelicopter.databasix.com>
Subject: Re: Nothing is more relaxing than having a fag in my mouth
Date: Thu, 10 Nov 2005 02:27:46 -0500
X-Priority: 3

X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
X-RFC2646: Format=Flowed; Original
Message-ID: <NJqdnTDC3dvwa-_eRVn-tA@comcast.com>
Lines: 27
NNTP-Posting-Host: 68.81.220.239
X-Trace: sv3-NLGKTC1oTAvw87Ww6IiOw/
KDniyvov+pFRatq0lJrvmCsFsPKNH4PLzTEOi82v21r7ZqsHEOvoKjRLW!qkj3zi5WTFH3Ml2Or/
3tkrmpH1F51ISNGlgCwuodRF2Ya5J99BUqQyn5DGcp97wXGfB6nyxeGmbs!5g==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:3111 macromedia.fireworks:8191
uk.transport.london:13622 rec.arts.poems:77852 alt.usenet.kooks:178794

DON'T FEED THE TROLLS. Zoo Management.

Bill Garber

"dave hillstrom" <DaVe@MeOw.OrG> wrote in message
news:dkugcmqkn1@blackhelicopter.databasix.com...
> On 9 Nov 2005 18:44:49 -0800, in alt.usenet.kooks,
> <1131590689.886862.242480@g47g2000cwa.googlegroups.com>, "PJR"
> <peter_j_ross@mailinator.com> humped my leg thusly:
>
>>A high quality fag in one's mouth can be both exhilarating and
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> troll
> --
> dave hillstrom
>
> Vote Dave Hillstrom for Whining Whinger in AUK November 2005
>
> the belgians are STILL thieves. Heinous! alWaYs keePinG heR
> locKed Up likE a Gor SLAVE GirL!!! NaStY, nAuGhTy BeLgIaNs!!!11!

From -7623092363808424390
X-Google-Thread: f8760,6c0c476a78282dce
X-Google-Thread: 1094db,6c0c476a78282dce
X-Google-Thread: 10befb,6c0c476a78282dce
X-Google-Thread: fec13,6c0c476a78282dce

X-Google-Thread: 10f7a7,6c0c476a78282dce
X-Google-Attributes: gidf8760,gid1094db,gid10befb,gidfec13,gid10f7a7,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!meganewsservers.com!
feeder2.on.meganewsservers.com!feed.cgocable.net!pd7cy1no!shaw.ca!pd7tw2no.POSTED!
53ab2750!not-for-mail
X-Trace-PostClient-IP: 24.80.173.189
From: 29 x 21 <meow@meow.flonk>
Organization: The Holy International Discordian Internet & Usenet Terrorist
Pretzel Cabal
Subject: Re: Nothing is more relaxing than having a fag in my mouth
User-Agent: Pan/0.14.2.91 (As She Crawled Across the Table)
Message-Id: <pan.2005.11.10.09.56.44.486144@meow.flonk>
Newsgroups:
comp.sys.atari.8bit,macromedia.fireworks,uk.transport.london,rec.arts.poems,alt.us
enet.kooks
References: <1131590689.886862.242480@g47g2000cwa.googlegroups.com>
MIME-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-1
Content-Transfer-Encoding: 8bit
Lines: 13
Date: Thu, 10 Nov 2005 09:56:46 GMT
NNTP-Posting-Host: 64.59.144.75
X-Complaints-To: abuse@shaw.ca
X-Trace: pd7tw2no 1131616606 64.59.144.75 (Thu, 10 Nov 2005 02:56:46 MST)
NNTP-Posting-Date: Thu, 10 Nov 2005 02:56:46 MST
Xref: g2news1.google.com comp.sys.atari.8bit:3112 macromedia.fireworks:8193
uk.transport.london:13626 rec.arts.poems:77857 alt.usenet.kooks:178873

On Wed, 09 Nov 2005 18:44:49 -0800, BowTie-as-PJR gibbered out like a
howler monkey:

> A high quality fag in one's mouth can be both exhilarating and
> refreshing. The experience is one of life's finer pleasures and I
> highly recommend it.
>
> Cheers!

I can't believe I need to say "Fuck off, BowTie" again.

Fuck off, BowTie.

From -8106756543093551668
X-Google-Thread: f8760,799c547349491cd8
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Thu, 10 Nov 2005 06:21:54 -0600
From: "Lion Of Judah" <sonofman1@comcast.net>

Newsgroups: comp.sys.atari.8bit
References: <1131436970.219593.143280@o13g2000cwo.googlegroups.com>
<Cuecf.17027$Q27.13853@trnddc02>
Subject: Re: 48k 800: Dead SIO Port
Date: Thu, 10 Nov 2005 07:21:38 -0500
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
X-RFC2646: Format=Flowed; Response
Message-ID: <IYudnbAq8pT_pu7enZ2dnUVZ_sednZ2d@comcast.com>
Lines: 44
NNTP-Posting-Host: 65.34.167.126
X-Trace: sv3-3kJ36onFDWjewu3/
qxeOknGIwJhZueRC2hzHv78nmvLW3dkvTck9PzM01aaKU25pLA7sW1S4GypjOAw!
TEv9LKJxOFaDWNvHffYtJ5kLd5+jAX70xlnYQ11bjdRz7QTHAE8ht7RUknyS22fIiblr+12J6EmX!RR/
vwSEL+6L6tvE=
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:3113

"cbc" <cabell.clarkeNOSPAMMYA$$@SPAMNOverizon.net> wrote in message
news:Cuecf.17027$Q27.13853@trnddc02...
> Did you put a DOS disk in drive 1 before you powered up the 800?

Without any DOS disk, it should give a boot error with beeping sounds...if I
remember correctly.

>
> --
> Cabell
> A8 Internet BBS: telnet://bfbbs.no-ip.com
> A8 Website: www.amfband.com/bf/
>
>
> "Tarkin" <nuke48386@yahoo.com> wrote in message
> news:1131436970.219593.143280@o13g2000cwo.googlegroups.com...
>> Hello all,
>>   In my travels I came across an Atari 800, w/ a 1050 drive and
>> Epson printer (w/ interface)
>> The previous owner was having disk drive troubles, and not wnating to
>> futz w/ it, upgraded
>> to a PC, relegating this treasure to the dump. I rescued it, and my
>> quest begins....
>>   The 1050 appears to be OK. I bought another on ebay, and it
>> appears to be ok, but
>> the 800 will not talk to either drive. I attached each, in their
>> single-drive configurations, and
>> neither provokes any response from the 800. As I have the BASIC cart,

>> typing DOS just
>> dumps me to the Memo Pad. I tried booting without the BASIC cart, more
>> Memo Pad.
>>   Basic commands like STATUS, OPEN, and XIO give me ERROR 130.
>>
>>   Does anyone have any suggestions, tips, routines, or other
>> information concerning
>> the troubleshooting and repair of the SIO port for the 800?
>>
>> Your help is greatly appreciated,
>>   Tarkin
>>
>
>

From -440179816848950058
X-Google-Thread: f8760,aa6ad58ee777bf45,start
X-Google-Thread: 111a55,aa6ad58ee777bf45,start
X-Google-Thread: fa2dd,aa6ad58ee777bf45,start
X-Google-Attributes: gidf8760,gid111a55,gidfa2dd,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!logbridge.uoregon.edu!
pln-e!spln!dex!extra.newsguy.com!newsp.newsguy.com!onyx.spiritone.com!atari
From: Bravo Sierra Computers <atari@aracnet.com>
Newsgroups: comp.sys.atari.8bit,comp.sys.atari.st,pdx.forsale
Subject: AD: E-Mail/Mailing Lists & Atari Survey!
Date: Thu, 10 Nov 2005 04:14:59 -0800
Organization: http://extra.newsguy.com
Lines: 18
Message-ID: <Pine.LNX.4.44.0511100412190.8571-100000@onyx.spiritone.com>
NNTP-Posting-Host: p-075.newsdawg.com
Mime-Version: 1.0
Content-Type: TEXT/PLAIN; charset=US-ASCII
X-X-Sender: atari@onyx.spiritone.com
Xref: g2news1.google.com comp.sys.atari.8bit:3114 comp.sys.atari.st:4472
pdx.forsale:1787

Sign Up for Atari Mailing Lists either by E-Mail or Postal Mail! From
Bravo Sierra Computers Atari Resale or the Portland Atari Club, Goto:

http://www.aracnet.com/~atari/maillist.htm   Mail lists and surveys!

I cant read your mind, so fill out the survey so I can get to know you. It
helps me figure out your Atari needs and Interests. Feel free to fill out
the Atari Survey on my Contact Page! Goto my Link above. Thank You.

Please Direct all Replies Through E-Mail to: BenSells@Atari.org or
Atari@aracnet.com. If you can't reach me, see my info at the Bottom!

Atari Jaguar, 8 Bit and ST Games/Software, Hardware/Accessories & References/

Books. FREE Catalogs on Ben's Domain at http://BensCatalogs.Atari.org or at http://BenSells.Atari.org Catalogs can be attached to,Requested by & Received Through E-Mail at Atari@aracnet.com or BenSells@Atari.org and Please Specify Atari 8 Bit, ST, Jaguar and/or all 3! Or Call Ben anytime at (503)256-9974!!!

From -2427531114399838248
X-Google-Thread: f8760,e46a479bb67d3b72,start
X-Google-Thread: 111a55,e46a479bb67d3b72,start
X-Google-Thread: 100a3b,e46a479bb67d3b72,start
X-Google-Thread: 104d7a,e46a479bb67d3b72,start
X-Google-Thread: 1143d9,e46a479bb67d3b72,start
X-Google-Thread: fa2dd,e46a479bb67d3b72,start
X-Google-Attributes:
gidf8760,gid111a55,gid100a3b,gid104d7a,gid1143d9,gidfa2dd,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!newsread.com!news-xfer.newsread.com!
logbridge.uoregon.edu!pln-e!spln!lex!extra.newsguy.com!newsp.newsguy.com!
onyx.spiritone.com!atari
From: Bravo Sierra Computers <atari@aracnet.com>
Newsgroups:
comp.sys.atari.8bit,comp.sys.atari.st,rec.games.video.atari,rec.games.video.classi
c,rec.games.video.marketplace,pdx.forsale
Subject: Atari Customer Appreciation Month! November!
Date: Thu, 10 Nov 2005 04:21:19 -0800
Organization: http://extra.newsguy.com
Lines: 38
Message-ID: <Pine.LNX.4.44.0511100417500.8571-100000@onyx.spiritone.com>
NNTP-Posting-Host: p-744.newsdawg.com
Mime-Version: 1.0
Content-Type: TEXT/PLAIN; charset=US-ASCII
X-X-Sender: atari@onyx.spiritone.com
Xref: g2news1.google.com comp.sys.atari.8bit:3115 comp.sys.atari.st:4474
rec.games.video.atari:404 rec.games.video.classic:5656
rec.games.video.marketplace:847 pdx.forsale:1789

I owe you a lot! You pay my bills. Defend me from attacks. Patronize me & support me with your money. Each Dollar/Euro/Yen/etc is a Vote of support! Show your support for an Atari Dealer!Buy from Ben, your Atari Benefactor! Show your support by buying and keeping the Atari support coming.Show your support and Vote for your favorite Atari Dealer!Vote for Bravo Sierra this November! In the spirit of Customer Appreciation Month I'm offering a Gift to you, my Customers! Get a FREE Gift with purchase this Month! E-Mail BenSells@Atari.org, goto my website below for details and/or Call Ben anytime (503)256-9974! Vote 4 Ben! Vote 4 Bravo Sierra Computers in 2005!

http://BensCatalogs.Atari.org	Bravo Sierra's Web Site!
http://www.aracnet.com/~atari/newstuff.htm	New stuff coming in!
http://www.aracnet.com/~atari/specials.htm	Monthly Specials!

Buy 2 Jaguar Games and get one FREE! Bubsy, Dragon: The Bruce Lee Story, Iron Soldier or Wolfenstein 3D! Buy 2 Jaguar Games, get 1 FREE! U Pick!

7 Atari Catalogs, updated with new stuff! FREE while they last.

$60.00 purchase Gets a New Game for your Atari 8 Bit! Choose from 8 Games: Ballblazer, Gato, Hardball, One on One Basketball, Star Wars-Return of the Jedi, Summer Games, Super Breakout & Tennis! NEW in BOX! WHILE THEY LAST!

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I've got a fast turnaround rate. Usually, Once I receive payment your order goes out the same day. Customers love the speedy service! I have lots of Atari SoftWare & Books. Which I can send by Media Mail Rate!

Please Direct all Replies Through E-Mail to: BenSells@Atari.org or Atari@aracnet.com. If you can't reach me, see my info at the Bottom!

Atari Jaguar, 8 Bit and ST Games/Software, Hardware/Accessories & References/ Books. FREE Catalogs on Ben's Domain at http://BensCatalogs.Atari.org or at http://BenSells.Atari.org Catalogs can be attached to,Requested by & Received Through E-Mail at Atari@aracnet.com or BenSells@Atari.org and Please Specify Atari 8 Bit, ST, Jaguar and/or all 3! Or Call Ben anytime at (503)256-9974!!!

From 270580784638701067
X-Google-Thread: f8760,510ac9040e703e11
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Thu, 10 Nov 2005 07:27:39 -0600
Newsgroups: comp.sys.atari.8bit
From: "Edward S. Baiz Jr." <edbaizjr@comcast.net>
Message-ID: <4372ed7c53c850@comcast.net>
Subject: Re: Games for small children
References: <_N2dne8TlqZSvO_enZ2dnUVZ_sydnZ2d@comcast.com>
Organization: I.M.A.G.E./SCAT
User-Agent: Okami Version 3.0B-11 (Atari)
Date: Thu, 10 Nov 2005 07:49:24 +0100 (MET)
X-Sender: NEWSwatch v2.50 (Atari)
Lines: 8
NNTP-Posting-Host: 24.11.255.177
X-Trace: sv3-
NUDpU6EHGFBiTdAhixJzVW9RqOrc6K8BOiyWk12qCGSu+oF56K5B6SfyUxf62VxX6W7nGL0k1Gm4bE8!
MN75XmkjsxjLyuowZjR5IakXgV7HtjSbTLIN9VLR4C403Y4g6T7z4jZnivRZNuExJg==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:3116

>My granddaughter lives with me and she is four years old. She wants to play
>video games so I booted up MsPacman and she fell in love. What other Atari8
>games would you guys remember that's not too hard to play and she could pick
>up easy.

I always liked DonKey Kong and Donkey Kong Jr. My kids still love them and
they are teenagers. Frogger is another one.

From 3237853392473649889
X-Google-Thread: f8760,799c547349491cd8
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g47g2000cwa.googlegroups.com!not-for-
mail
From: "Tarkin" <nuke48386@yahoo.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: 48k 800: Dead SIO Port
Date: 10 Nov 2005 06:13:55 -0800
Organization: http://groups.google.com
Lines: 15
Message-ID: <1131632035.076516.273560@g47g2000cwa.googlegroups.com>
References: <1131436970.219593.143280@o13g2000cwo.googlegroups.com>
   <Cuecf.17027$Q27.13853@trnddc02>
   <IYudnbAq8pT_pu7enZ2dnUVZ_sednZ2d@comcast.com>
NNTP-Posting-Host: 68.60.180.10
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1131632040 12886 127.0.0.1 (10 Nov 2005 14:14:00 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Thu, 10 Nov 2005 14:14:00 +0000 (UTC)
In-Reply-To: <IYudnbAq8pT_pu7enZ2dnUVZ_sednZ2d@comcast.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.1; SV1; .NET CLR
1.1.4322),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g47g2000cwa.googlegroups.com; posting-host=68.60.180.10;
   posting-account=OhwZUQ0AAAB4YzDZgYC8KciNrBMNuT-n
Xref: g2news1.google.com comp.sys.atari.8bit:3117

Even with a DOS disk, the manuals say you might hear beeping,
and that this is completely normal. Also, the drive manuals
indicate that, with the BASIC cart installed, there will be a
slight pause before the 'READY' prompt. There is no such
pause. (Oh, and no beeps.)

I glossed over or neglegcted to mention that the printer
interface (and printer) would not respond to OPEN commands:
error 130 again. So, between the two different types of
peripherals, and the two different drives, I'm inclined to blame
the 800.

Thanks,
         Tarkin

From 5777842862691697448
X-Google-Thread: f8760,799c547349491cd8
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!newsgate.cistron.nl!
feeder1.cambrium.nl!feed.tweaknews.nl!feeder.news-service.com!post.news-
service.com!news1.surfino.com!not-for-mail
From: "fsh" <bgtzhn@NoSPAM.gmx.de>
Newsgroups: comp.sys.atari.8bit
References: <1131436970.219593.143280@o13g2000cwo.googlegroups.com>
<Cuecf.17027$Q27.13853@trnddc02>   <IYudnbAq8pT_pu7enZ2dnUVZ_sednZ2d@comcast.com>
<1131632035.076516.273560@g47g2000cwa.googlegroups.com>
Subject: Re: 48k 800: Dead SIO Port
Date: Thu, 10 Nov 2005 16:23:16 +0100
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <e5789$437365ec$50ab0748$2249@news1.surfino.com>
X-Complaints-To: abuse@surfino.com
Organization: Surfino Gmbh
Lines: 11
NNTP-Posting-Host: 80.171.7.72 (80.171.7.72)
NNTP-Posting-Date: Thu, 10 Nov 2005 16:23:24 +0100
X-Trace: e5789437365ecf50ea2ed02249
Xref: g2news1.google.com comp.sys.atari.8bit:3118

I still say it's the POKEY. If you can't find one, you should consider
buying an Atari 7800 Ballblazer cart for cheap off of Ebay. They have a
POKEY inside. Needs a little desoldering, though.

Cheers from Germany,

Frank

From -1204043442210746588
X-Google-Thread: f8760,510ac9040e703e11
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g47g2000cwa.googlegroups.com!not-for-
mail

From: stephensheppard@hotmail.com
Newsgroups: comp.sys.atari.8bit
Subject: Re: Games for small children
Date: 10 Nov 2005 09:17:40 -0800
Organization: http://groups.google.com
Lines: 29
Message-ID: <1131643060.608914.282520@g47g2000cwa.googlegroups.com>
References: <_N2dne8TlqZSvO_enZ2dnUVZ_sydnZ2d@comcast.com>
NNTP-Posting-Host: 64.48.78.49
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1131643065 11102 127.0.0.1 (10 Nov 2005 17:17:45 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Thu, 10 Nov 2005 17:17:45 +0000 (UTC)
In-Reply-To: <_N2dne8TlqZSvO_enZ2dnUVZ_sydnZ2d@comcast.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Win98; en-US; rv:1.7.12) Gecko/20050915
Firefox/1.0.7,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g47g2000cwa.googlegroups.com; posting-host=64.48.78.49;
   posting-account=4ilZLQsAAADHKJufwAjm_Pl2CA076mZi
Xref: g2news1.google.com comp.sys.atari.8bit:3119

Michael Duffy wrote:
> My granddaughter lives with me and she is four years old. She wants to play
> video games so I booted up MsPacman and she fell in love. What other Atari8
> games would you guys remember that's not too hard to play and she could pick
> up easy.
>
> --
> mqduffy@comcast.net

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> video games so I booted up MsPacman and she fell in love. What other Atari8
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>
> --
> mqduffy@comcast.net

I resserected my 800 for my niece (age 5-6 at the time) but that would
have been way back in 1986-1987. I can't remember any specific titles
that she liked, perhaps Womper Stomper.

You might try several of the titles from Spinnaker Software. I believe
they were oriented toward younger childeren. Educational games.

Oh someone in this newsgroup recently mentioned Pinhead.

From 2414304914064503752
X-Google-Thread: f8760,510ac9040e703e11
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!f14g2000cwb.googlegroups.com!not-for-mail
From: stephensheppard@hotmail.com
Newsgroups: comp.sys.atari.8bit
Subject: Re: Games for small children
Date: 10 Nov 2005 09:24:34 -0800
Organization: http://groups.google.com
Lines: 2
Message-ID: <1131643474.309811.143030@f14g2000cwb.googlegroups.com>
References: <_N2dne8TlqZSvO_enZ2dnUVZ_sydnZ2d@comcast.com>
   <1131643060.608914.282520@g47g2000cwa.googlegroups.com>
NNTP-Posting-Host: 64.48.78.49
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1131643479 29472 127.0.0.1 (10 Nov 2005 17:24:39 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Thu, 10 Nov 2005 17:24:39 +0000 (UTC)
In-Reply-To: <1131643060.608914.282520@g47g2000cwa.googlegroups.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Win98; en-US; rv:1.7.12) Gecko/20050915 Firefox/1.0.7,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: f14g2000cwb.googlegroups.com; posting-host=64.48.78.49;
   posting-account=4ilZLQsAAADHKJufwAjm_Pl2CA076mZi
Xref: g2news1.google.com comp.sys.atari.8bit:3120

...Oh how could I forget Preppie! ???

From 4059861697963453182
X-Google-Thread: f8760,6c0c476a78282dce
X-Google-Thread: 1094db,6c0c476a78282dce
X-Google-Thread: 10befb,6c0c476a78282dce
X-Google-Thread: fec13,6c0c476a78282dce
X-Google-Thread: 10f7a7,6c0c476a78282dce
X-Google-Attributes: gidf8760,gid1094db,gid10befb,gidfec13,gid10f7a7,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!nntp.giganews.com!nx02.iad01.newshosting.com!newshosting.com!news.alt.net!blackhelicopter.databasix.com!not-for-mail
From: dave hillstrom <DaVe@MeOw.OrG>
Newsgroups: comp.sys.atari.8bit,macromedia.fireworks,uk.transport.london,rec.arts.poems,alt.usenet.kooks
Subject: Re: Nothing is more relaxing than having a fag in my mouth
Date: Thu, 10 Nov 2005 14:03:01 -0500
Organization: poor at best

Lines: 40
Message-ID: <dl05h2$6ll$3@blackhelicopter.databasix.com>
References: <1131590689.886862.242480@g47g2000cwa.googlegroups.com>
<dkugcmqkn1@blackhelicopter.databasix.com> <NJqdnTDC3dvwa-_eRVn-tA@comcast.com>
Mime-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
X-Trace: blackhelicopter.databasix.com 1131649378 6837
blackhelicopter.databasix.com (10 Nov 2005 19:02:58 GMT)
X-Complaints-To: abuse@databasix.com
NNTP-Posting-Date: Thu, 10 Nov 2005 19:02:58 +0000 (UTC)
X-Newsreader: Forte Agent 3.0/32.763
Xref: g2news1.google.com comp.sys.atari.8bit:3121 macromedia.fireworks:8214
uk.transport.london:13648 rec.arts.poems:77887 alt.usenet.kooks:179094

On Thu, 10 Nov 2005 02:27:46 -0500, in alt.usenet.kooks,
<NJqdnTDC3dvwa-_eRVn-tA@comcast.com>, "Bill Garber" <willy46pa@comcast.net>
humped my leg thusly:

>
>DON'T FEED THE TROLLS. Zoo Management.
>
>Bill Garber

do you really work at a zoo? do you get to clean cages and play with the
animals? can you pat them?

>"dave hillstrom" <DaVe@MeOw.OrG> wrote in message
>news:dkugcmqkn1@blackhelicopter.databasix.com...
>> On 9 Nov 2005 18:44:49 -0800, in alt.usenet.kooks,
>> <1131590689.886862.242480@g47g2000cwa.googlegroups.com>, "PJR"
>> <peter_j_ross@mailinator.com> humped my leg thusly:
>>
>>>A high quality fag in one's mouth can be both exhilarating and
>>>refreshing. The experience is one of life's finer pleasures and I
>>>highly recommend it.
>>>
>>>Cheers!
>>
>> troll
>> --
>> dave hillstrom
>>
>> Vote Dave Hillstrom for Whining Whinger in AUK November 2005
>>
>> the belgians are STILL thieves. Heinous! alWaYs keePinG heR
>> locKed Up likE a Gor SLAVE GirL!!! NaStY, nAuGhTy BeLgIaNs!!!11!
>
--
dave hillstrom

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the belgians are STILL thieves. Heinous! alWaYs keePinG heR
locKed Up likE a Gor SLAVE GirL!!! NaStY, nAuGhTy BeLgIaNs!!!11!

From -3027378997457069656
X-Google-Thread: f8760,6c0c476a78282dce
X-Google-Thread: 1094db,6c0c476a78282dce
X-Google-Thread: 10befb,6c0c476a78282dce
X-Google-Thread: fec13,6c0c476a78282dce
X-Google-Thread: 10f7a7,6c0c476a78282dce
X-Google-Attributes: gidf8760,gid1094db,gid10befb,gidfec13,gid10f7a7,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!hwmnpeer01.lga!hwmedia!
hw-filter.lga!fe09.lga.POSTED!53ab2750!not-for-mail
From: Daedalus <jade@my-deja.com>
Newsgroups:
comp.sys.atari.8bit,macromedia.fireworks,uk.transport.london,rec.arts.poems,alt.us
enet.kooks
Subject: Re: Nothing is more relaxing than having a fag in my mouth
Message-ID: <p377n1t868c6o8l8hiebjv81v4e77bk7mt@4ax.com>
References: <1131590689.886862.242480@g47g2000cwa.googlegroups.com>
<dkugcmqkn1@blackhelicopter.databasix.com> <NJqdnTDC3dvwa-_eRVn-tA@comcast.com>
X-Newsreader: Forte Free Agent 1.93/32.576 English (American)
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 35
Date: Thu, 10 Nov 2005 14:17:06 -0500
NNTP-Posting-Host: 68.193.71.189
X-Complaints-To: abuse@cv.net
X-Trace: fe09.lga 1131650554 68.193.71.189 (Thu, 10 Nov 2005 12:22:34 MST)
NNTP-Posting-Date: Thu, 10 Nov 2005 12:22:34 MST
Organization: Optimum Online
Xref: g2news1.google.com comp.sys.atari.8bit:3122 macromedia.fireworks:8215
uk.transport.london:13650 rec.arts.poems:77888 alt.usenet.kooks:179099

On Thu, 10 Nov 2005 02:27:46 -0500, "Bill Garber"
<willy46pa@comcast.net>, wrote:

>
>DON'T FEED THE TROLLS. Zoo Management.

REMEMBER TO BUCKLE UP. Usenet safety brigade.

Jade

>
>Bill Garber
>
>"dave hillstrom" <DaVe@MeOw.OrG> wrote in message
>news:dkugcmqkn1@blackhelicopter.databasix.com...
>> On 9 Nov 2005 18:44:49 -0800, in alt.usenet.kooks,
>> <1131590689.886862.242480@g47g2000cwa.googlegroups.com>, "PJR"

>> <peter_j_ross@mailinator.com> humped my leg thusly:
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>>>A high quality fag in one's mouth can be both exhilarating and
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>> troll
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>> dave hillstrom
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>> Vote Dave Hillstrom for Whining Whinger in AUK November 2005
>>
>> the belgians are STILL thieves. Heinous! alWaYs keePinG heR
>> locKed Up likE a Gor SLAVE GirL!!! NaStY, nAuGhTy BeLgIaNs!!!11!
>

From -9040608681379491976
X-Google-Thread: f8760,6c0c476a78282dce
X-Google-Thread: 1094db,6c0c476a78282dce
X-Google-Thread: 10befb,6c0c476a78282dce
X-Google-Thread: fec13,6c0c476a78282dce
X-Google-Thread: 10f7a7,6c0c476a78282dce
X-Google-Attributes: gidf8760,gid1094db,gid10befb,gidfec13,gid10f7a7,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!newshub.sdsu.edu!newsfeed.news2me.com!
newsfeed2.easynews.com!easynews.com!easynews!easynews-local!
fe03.news.easynews.com.POSTED!not-for-mail
From: Aratzio <a6ahlyv02@sneakemail.com>
Newsgroups:
comp.sys.atari.8bit,macromedia.fireworks,uk.transport.london,rec.arts.poems,alt.us
enet.kooks
Subject: Re: Nothing is more relaxing than having a fag in my mouth
Message-ID: <9887n1dmc976eofhq08bh4h9i3q5826d7d@4ax.com>
References: <1131590689.886862.242480@g47g2000cwa.googlegroups.com>
<dkugcmqkn1@blackhelicopter.databasix.com> <NJqdnTDC3dvwa-_eRVn-tA@comcast.com>
<p377n1t868c6o8l8hiebjv81v4e77bk7mt@4ax.com>
X-Newsreader: Forte Agent 1.93/32.576 English (American)
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 26
X-Complaints-To: abuse@easynews.com
Organization: EasyNews, UseNet made Easy!
X-Complaints-Info: Please be sure to forward a copy of ALL headers otherwise we
will be unable to process your complaint properly.
Date: Thu, 10 Nov 2005 19:39:39 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:3123 macromedia.fireworks:8217
uk.transport.london:13657 rec.arts.poems:77890 alt.usenet.kooks:179107

On Thu, 10 Nov 2005 14:17:06 -0500, Daedalus <jade@my-deja.com>
transparently proposed:

>On Thu, 10 Nov 2005 02:27:46 -0500, "Bill Garber"
><willy46pa@comcast.net>, wrote:
>
>>
>>DON'T FEED THE TROLLS. Zoo Management.
>
>REMEMBER TO BUCKLE UP. Usenet safety brigade.
>
ALWAYS INSURE THE CANDY IS IN THE ORIGINAL WRAPPER - Usenet Poison
Center.

--

Pierre Salinger Hook, Line & Sinker - May, 2005

Hammer of Thor - July, 2005

David Formosa (aka ? the Platypus) on 10-22-2005
Message-Id: <slrndlk3ae.fc2.dformosa@dformosa.zeta.org.au>

"But it is not isolated AUK has a massive impact the rest of usenet."

http://www.tweaknet.info/aratzio.html

From 2549764021760709436
X-Google-Thread: f8760,b4766bc04b6c772e
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!nx02.iad01.newshosting.com!newshosting.com!
130.81.64.211.MISMATCH!cycny01.gnilink.net!cyclone1.gnilink.net!
spamkiller.gnilink.net!gnilink.net!trnddc07.POSTED!fa0a7bf3!not-for-mail
From: "Glenn" <noemail@nospam.com>
Newsgroups: comp.sys.atari.8bit
References: <kHhbf.2316$te3.37545@typhoon.sonic.net>
<i8ibf.1823$p37.632@newssvr17.news.prodigy.com>
<qREbf.2429$te3.39311@typhoon.sonic.net>
Subject: Re: Photos from Day 1 of Vintage Computer Festival (VCF 8.0)
Lines: 42
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-RFC2646: Format=Flowed; Original
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
Message-ID: <9SOcf.31578$ip6.19995@trnddc07>
Date: Thu, 10 Nov 2005 21:22:13 GMT
NNTP-Posting-Host: 71.102.241.138
X-Complaints-To: abuse@verizon.net
X-Trace: trnddc07 1131657733 71.102.241.138 (Thu, 10 Nov 2005 16:22:13 EST)

NNTP-Posting-Date: Thu, 10 Nov 2005 16:22:13 EST
Xref: g2news1.google.com comp.sys.atari.8bit:3124

Bill,

The picture you have of the green screen connected to the blue computer is a Sol Computer. It was a 8080 processor based computer. That particular game was a fun one to play on that computer. I remember playing that back in 1978/1979.

http://www.vintage-computer.com/images/sol20.jpg

I wish I could've gone to the show myself, but I had to work the weekend of the show. Have yet to actually visit the Computer Musuem there in Mountain View.

Glenn

"William Kendrick" <bill@newbreedsoftware.com> wrote in message news:qREbf.2429$te3.39311@typhoon.sonic.net...
> Steven Tucker <classics@atarimax.com> wrote:
>> Thanks for posting the pics, I really enjoyed them. Too bad these things
>> are
>> always so far away.
>
> Heh, hey, at least one guy I met flew out from New Jersey, so it can't
> be _too_ far. (Of course, I'd prob. never go that far for such an event,
> otherwise I'd be at all the cool 8-bit scene events in Europe ;))
>
> BTW, my Day 2 photos (at the same page, just halfway down... I just posted
> about them here) include some close-up views of the MyIDE boot-up screen
> and A8JDPEG, since I knew folks would be curious. (I had some C=64 and
> the Russian home computer guys asking me all sorts of questions :))
>
> Enjoy!
>
> --
> -bill!
> bill@newbreedsoftware.com
> http://www.newbreedsoftware.com/

From -988612458318795963
X-Google-Thread: f8760,7f6aa80b7baa5768
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!cyclone1.gnilink.net!

spamkiller.gnilink.net!gnilink.net!trnddc07.POSTED!fa0a7bf3!not-for-mail
From: "Glenn" <noemail@nospam.com>
Newsgroups: comp.sys.atari.8bit
References: <f5O4dXX6MbiT-pn2-q6LWdTfW4KdX@draco.w2kserv.local>
<8Ze6f.569$gF4.485@trnddc07> <f5O4dXX6MbiT-pn2-9dUhdmhBwlQU@draco.w2kserv.local>
<firstname-CBA56B.23331105112005@azure.qinip.net>
Subject: Re: 1090xl
Lines: 27
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-RFC2646: Format=Flowed; Original
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
Message-ID: <YUOcf.31579$ip6.27664@trnddc07>
Date: Thu, 10 Nov 2005 21:25:12 GMT
NNTP-Posting-Host: 71.102.241.138
X-Complaints-To: abuse@verizon.net
X-Trace: trnddc07 1131657912 71.102.241.138 (Thu, 10 Nov 2005 16:25:12 EST)
NNTP-Posting-Date: Thu, 10 Nov 2005 16:25:12 EST
Xref: g2news1.google.com comp.sys.atari.8bit:3125

It would be nice to know how to do this. I tried to use the Black Box with
my 1400XL years ago when I first got the Black Box (in 1992). But the
devices in the 1400XL compete for the parallel bus.

Glenn

"Mathy Van Nisselroy" <firstname@fullnamewithoutspaces.nl> wrote in message
news:firstname-CBA56B.23331105112005@azure.qinip.net...
> Howdy Ken, folks
>
>> not expandable is the biggest problems with the BlackBox, MIO, Supra
>> interfaces. and wow, your eyes are sure better then mine, I couldn't
>> make out any of them. thanks for the links and the help.
>
> The BlackBox can be made to share the bus with simple pieces of hardware
> worth no more then half a euro (slightly over half a US dollar) I was
> told years ago. Unfortunately, the guy who told me didn't trell me how
> to do that. And nowadays, he isn't answering his email anymore.
>
> And according to Bob Puff, the BlackBox can be expanded in a simular way
> as is done with the FloppyBoard. I've had a look at the configuration
> data, and there is room enough for extra data.
>
> CU   Mathy

From -4193648812954830663
X-Google-Thread: f8760,8b4d106e0fe5fd07
X-Google-Attributes: gidf8760,public

X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!newscon06.news.prodigy.com!prodigy.net!
newsmst01b.news.prodigy.com!prodigy.com!postmaster.news.prodigy.com!
newssvr11.news.prodigy.com.POSTED!036222c0!not-for-mail
From: <kenames@pacbell.net>
Message-ID: <f5O4dXX6MbiT-pn2-3p14F8Z9ddOh@draco.w2kserv.local>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Problem with one of my 1200XLs
References: <11mg7sji13pc882@corp.supernews.com>
User-Agent: ProNews/2 V1.54.cp093
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 8bit
Lines: 31
NNTP-Posting-Host: 69.231.195.75
X-Complaints-To: abuse@prodigy.net
X-Trace: newssvr11.news.prodigy.com 1130956561 ST000 69.231.195.75 (Wed, 02 Nov
2005 13:36:01 EST)
NNTP-Posting-Date: Wed, 02 Nov 2005 13:36:01 EST
Organization: SBC http://yahoo.sbc.com
X-UserInfo1:
OP[YBYCEXJWUCFH[OZK@_TDAYZOZ@GXOXZ\@LWQHBATBTSUBYFWEAE[YJLYPIWKHTFCMZKVMB^[Z^DOBRV
VMOSPFHNSYXVDIE@X\BUC@GTSX@DL^GKFFHQCCE\G[JJBMYDYIJCZM@AY]GNGPJD]YNNW\GSX^GSCKHA[]
@CCB\[@LATPD\L@J\\PF]VR[QPJN
Date: Wed, 02 Nov 2005 18:36:01 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:3025

you may also want to check your power supply. they are notorious for
going bad and can cause all sorts of weird troubles.

Ken

On Wed, 2 Nov 2005 02:08:19 UTC, "Bo S." <bobo_snyder@hotmail.com>
wrote:

> I really don't like the idea of a dead computer so I want to try to figure
> out what is wrong with one of my 1200xls. When I turn it on, I get a black
> screen with some faint horizontal (short, like 1/4 inch wide) lines all over
> the screen. They flicker for a bit then the screen just stays completely
> black.
>
> I tore the computer open and pulled all the chips and replaced them firmly
> and i got the same behavior.
>
> However I also got the computer to boot up and make the funny whrring noise
> and then boot to the ATARI logo twice but as soon as I turned it off and
> turned it back on, it went back to being flakey.
>
> I can leave it off for a day and turn it back on and it won't work right
> away.
>
> Any ideas??

>
>

--

From 3696738419424735025
X-Google-Thread: f8760,5bb8816468db9aae
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!newscon06.news.prodigy.com!prodigy.net!
newsmst01b.news.prodigy.com!prodigy.com!postmaster.news.prodigy.com!
newssvr11.news.prodigy.com.POSTED!036222c0!not-for-mail
From: <kenames@pacbell.net>
Message-ID: <f5O4dXX6MbiT-pn2-yp6d6C0KgGM0@draco.w2kserv.local>
Newsgroups: comp.sys.atari.8bit
Subject: Re: FS: ICD MIO, Atari 800 w/ RAMROD OS Board and more on E-Bay
References: <IfZ9f.17135$WF5.16434@fe03.news.easynews.com>
User-Agent: ProNews/2 V1.54.cp093
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 8bit
Lines: 23
NNTP-Posting-Host: 69.231.195.75
X-Complaints-To: abuse@prodigy.net
X-Trace: newssvr11.news.prodigy.com 1130956754 ST000 69.231.195.75 (Wed, 02 Nov
2005 13:39:14 EST)
NNTP-Posting-Date: Wed, 02 Nov 2005 13:39:14 EST
Organization: SBC http://yahoo.sbc.com
X-UserInfo1:
[[PAPDON^JWORV\XKZODM^P@VZ\LPCXLLBWLOOAFEQR@ETUCCNSKQFCY@TXDX_WHSVB]ZEJLSNY\^J[CUV
SA_QLFC^RQHUPH[P[NRWCCMLSNPOD_ESALHUK@TDFUZHBLJ\XGKL^NXA\EVHSP[D_C^B_^JCX^W]CHBAX]
POG@SSAZQ\LE[DCNMUPG_VSC@VJM
Date: Wed, 02 Nov 2005 18:39:14 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:3026

wow, that MIO is really high already. I wonder why. is it the MIO
itself or the included pieces also? anyone care to comment?

Ken

On Wed, 2 Nov 2005 06:44:57 UTC, Northgate1 <NoSpam@Sorry.Net> wrote:

> Hello,
>
> I posted earlier about 9 items I'm putting up for auction on ebay.
>
> Here's a link to what's available so far:
>
> http://tinyurl.com/ahtcd

>
> The remainder will go on sale tomorrow at 7:00 pm PST. The above link
> should still work.
>
> Thanks for your interest.

--

From -1695418665923528652
X-Google-Thread: f8760,5bb8816468db9aae
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!newscon06.news.prodigy.com!prodigy.net!
newsmst01b.news.prodigy.com!prodigy.com!postmaster.news.prodigy.com!
newssvr23.news.prodigy.net.POSTED!055853fb!not-for-mail
From: Steven Tucker <classics@atarimax.com>
User-Agent: Mozilla Thunderbird 1.0 (Windows/20041206)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit
Subject: Re: FS: ICD MIO, Atari 800 w/ RAMROD OS Board and more on E-Bay
References: <IfZ9f.17135$WF5.16434@fe03.news.easynews.com> <f5O4dXX6MbiT-pn2-
yp6d6C0KgGM0@draco.w2kserv.local>
In-Reply-To: <f5O4dXX6MbiT-pn2-yp6d6C0KgGM0@draco.w2kserv.local>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 18
Message-ID: <we7af.3410$Lv.875@newssvr23.news.prodigy.net>
NNTP-Posting-Host: 68.76.86.134
X-Complaints-To: abuse@prodigy.net
X-Trace: newssvr23.news.prodigy.net 1130954780 ST000 68.76.86.134 (Wed, 02 Nov
2005 13:06:20 EST)
NNTP-Posting-Date: Wed, 02 Nov 2005 13:06:20 EST
Organization: SBC http://yahoo.sbc.com
X-UserInfo1:
[[PAPDCAOHV[SV@[GJHFOZTDFZ\@@FXLM@TDOCQDJ@_@FNTBLNTC@AWZWDXZXQ[K\FFSKCVM@F_N_DOBWV
WG__LG@VVOIPLIGX\
\BU_B@\P\PFX\B[APHTWAHDCKJF^NHD[YJAZMCY_CWG[SX\Y]^KC\HSZRWSWKGAY_PC[BQ[BXAS\F\
\@DMTLFZFUE@\VL
Date: Wed, 02 Nov 2005 18:06:20 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:3027

kenames@pacbell.net wrote:
> wow, that MIO is really high already. I wonder why. is it the MIO
> itself or the included pieces also? anyone care to comment?

    The included SDX cartridge makes it a hot item. That typically goes for over
  $100 by itself on eBay. Still, if it goes over $300 I would consider it high
for those

items, even in nice condition.

Steve
--
--
FREE SHIPPING SALE: http://www.atarimax.com/freeshippingsale/
--

     * * * Author of Imagic and APE - The Atari Peripheral Emulator! * * *
     * * *   Turn your 8-bit Atari into a powerhouse with APE!   * * *
    * * *   Ape Homepage: http://www.atarimax.com/   * * *
  *   *   **   *   *
!! Request my *FOR SALE* LISTING OF CLASSIC VIDEO GAME STUFF -- 2000+ Items !!

From 7750820594688872890
X-Google-Thread: f8760,8b4d106e0fe5fd07
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!newsfeed.stanford.edu!sn-xit-03!sn-xit-10!sn-xit-01!sn-post-01!supernews.com!corp.supernews.com!not-for-mail

From: "Bo S." <bobo_snyder@hotmail.com>

Newsgroups: comp.sys.atari.8bit

Subject: Re: Problem with one of my 1200XLs

Date: Wed, 2 Nov 2005 10:12:42 -0800
Organization: Posted via Supernews, http://www.supernews.com
Message-ID: <11mi0cvo19unje7@corp.supernews.com>
References: <11mg7sji13pc882@corp.supernews.com> <f5O4dXX6MbiT-pn2-3p14F8Z9ddOh@draco.w2kserv.local>
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
X-RFC2646: Format=Flowed; Original
X-Complaints-To: abuse@supernews.com
Lines: 13
Xref: g2news1.google.com comp.sys.atari.8bit:3028

<kenames@pacbell.net> wrote in message
news:f5O4dXX6MbiT-pn2-3p14F8Z9ddOh@draco.w2kserv.local...
> you may also want to check your power supply. they are notorious for
> going bad and can cause all sorts of weird troubles.
>
True.. I agree that they can go bad.

I went ahead and tested it by hooking it up to another one of my 1200XLs and it works fine on that computer. Also checked the output with a multimeter and it looks like its reasonable.

From 4409098503478515786

X-Google-Thread: f8760,21fd8dc4b9a62f55,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!newsfeed.stanford.edu!
newsfeed.berkeley.edu!ucberkeley!sn-xit-03!sn-xit-08!sn-xit-09!sn-post-01!
supernews.com!corp.supernews.com!not-for-mail
From: "Bo S." <bobo_snyder@hotmail.com>
Newsgroups: comp.sys.atari.8bit
Subject: How many people have/use XF551 floppy drives?
Date: Wed, 2 Nov 2005 10:57:20 -0800
Organization: Posted via Supernews, http://www.supernews.com
Message-ID: <11mi30c6nelsq34@corp.supernews.com>
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
X-RFC2646: Format=Flowed; Original
X-Complaints-To: abuse@supernews.com
Lines: 8
Xref: g2news1.google.com comp.sys.atari.8bit:3029

I have a wide variety of floppy drives at my disposal. I have a few supras,
i think 4 or 5 indus gts, and several 1050s (no 810s though) and a XF551.

Is there anytyhing really useful or cool I can do with the xf551? I vaguely
remember seeing a webpage where you could mod a xf551 into a 3 1/2 inch
drive, is that still out there?

From 6041640392423603459
X-Google-Thread: f8760,981f82da689c3934,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!peer01.cox.net!cox.net!p01!
dukeread03.POSTED!53ab2750!not-for-mail
From: "CrazyC" <crazy__c_@hot_mail.com>
Newsgroups: comp.sys.atari.8bit
Subject: Looking for Hamtext Rom/Image
Lines: 10
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 5.50.4807.1700
X-MIMEOLE: Produced By Microsoft MimeOLE V5.50.4807.1700
Message-ID: <zCdaf.292$2C.26@dukeread03>
Date: Wed, 2 Nov 2005 17:21:37 -0800
NNTP-Posting-Host: 68.105.74.254
X-Complaints-To: abuse@cox.net
X-Trace: dukeread03 1130980895 68.105.74.254 (Wed, 02 Nov 2005 20:21:35 EST)
NNTP-Posting-Date: Wed, 02 Nov 2005 20:21:35 EST
Organization: Cox Communications

Xref: g2news1.google.com comp.sys.atari.8bit:3030

Hi All,
I'm looking for an old atari cartridge dump of a program called HamText.
If anyone has a copy of it, could you plase send it to me or let me know
where I can download it...

Thanks,
Jay

From 5617182932636624963
X-Google-Thread: f8760,56f17458a047831d
X-Google-Thread: 100062,56f17458a047831d
X-Google-Thread: f7ded,56f17458a047831d
X-Google-Attributes: gidf8760,gid100062,gidf7ded,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!newsfeed2.dallas1.level3.net!
news.level3.com!bloom-beacon.mit.edu!senator-bedfellow.mit.edu!dreaderd!not-for-
mail
Message-ID: <atari-8-bit/welcome_1130995808@rtfm.mit.edu>
Supersedes: <atari-8-bit/welcome_1130387315@rtfm.mit.edu>
Expires: 24 Nov 2005 05:30:08 GMT
X-Last-Updated: 2005/04/01
From: "Michael Current" <hunmanik@earthlink.net>
Organization: none
Newsgroups: comp.sys.atari.8bit,comp.answers,news.answers
Subject: Welcome to comp.sys.atari.8bit!
Followup-To: comp.sys.atari.8bit
Approved: news-answers-request@MIT.Edu
Originator: faqserv@penguin-lust.mit.edu
Date: 03 Nov 2005 05:30:31 GMT
Lines: 76
NNTP-Posting-Host: penguin-lust.mit.edu
X-Trace: 1130995831 senator-bedfellow.mit.edu 572 18.181.0.29
Xref: g2news1.google.com comp.sys.atari.8bit:3031 comp.answers:2250
news.answers:12472

Archive-name: atari-8-bit/welcome
Posting-Frequency: 7 days
Last-modified: March 25, 2005

Welcome to the comp.sys.atari.8bit newsgroup!

You've found the Usenet newsgroup for discussion about the Atari 8-bit
family of computers! These include the 400, 800, 1200XL, 600XL, 800XL,
65XE, 130XE, 800XE, and the XE Game System. Atari, based in Sunnyvale,
California, USA, produced this line of computers from 1979-1992.

To see what Atari is up to today visit http://www.atari.com/

NEWSGROUP BACKGROUND:
comp.sys.atari.8bit was created in November 1986, and is unmoderated.
There is no charter for comp.sys.atari.8bit. (It pre-dates that custom.)
This newsgroup was known as net.micro.atari8 from Feb 1986 to Nov 1986.
The earlier net.micro.atari existed from Nov 1982 to Nov 1986.

Please don't try to post binaries in comp.sys.atari.8bit, use the appropriate
binaries groups instead.

RELATED NEWSGROUPS:
alt.binaries.comp.atari8bit
comp.sys.atari.announce Moderated by Kevin Savetz.
  `- comp.sys.atari.announce Web Page: http://www.atariarchives.org/csaa/
rec.games.video.atari

E-MAIL LIST:
atari8-l, kept by Maciej Grzeszczuk, info at http://atari.krap.pl/
To subscribe, simply mail a message to majordomo@listserv.krap.pl, with
the following line in the body (not the subject) of the message:
                            subscribe atari8-l

WEB PAGES:
Atari 8-bit Computer Web Ring, kept by Raphael Espino
  Ring Hub: http://www.webring.com/hub?ring=a8bit
  Ring Home Page: http://www.geocities.com/rjespino/a8ring.html

SOFTWARE DOWNLOADS:
XL Search, the Atari 8-Bit File Archive Search Engine (Bill Kendrick)
  http://xlsearch.atari.org/ or http://www.newbreedsoftware.com/xlsearch/

Underground Node #472 (TXG/MNX)
  FTP Host: atari.xs4all.nl   Port: 21
  User: atari8   Pass: atari4ever

Atari SAP Music Archive: http://asma.atari.org

INFORMATION:
Atari 8-Bit Computers: Frequently Asked Questions (Michael Current)
  http://www.cs.uu.nl/wais/html/na-dir/atari-8-bit/faq.html

Atari 8-Bit Computers: Vendors and Developers (Michael Current)
  http://www.cs.uu.nl/wais/html/na-dir/atari-8-bit/vendev.html

Atari 8-bit New User, Emulator Help FAQ (Bill Kendrick)
  http://www.sonic.net/~nbs/new_and_emu.html

Atari Disk Image FAQ (Steve Tucker)
  http://www.atarimax.com/ape/docs/DiskImageFAQ/

Cartridge List for the Classic Atari 800/XL/XE Computers (Andrew Krieg)
  http://www.execpc.com/~krieg/links/8bit.carts

Atari 8-Bit Telnet BBS List (Nolan Friedland)
  http://www.ilmarinen.us/spacebbs/bbs-telnet.html

Atari 8-Bit Dialup BBS List (Nolan Friedland)
  http://www.ilmarinen.us/spacebbs/bbs-dialup.html

ONLINE MAGAZINES:
http://www.myatari.net/   MyAtari
http://www.atarinews.org/ Atari Online News, Etc. (A-ONE)
http://www.ataritimes.com/ The Atari Times

From -346612566642552871
X-Google-Thread: f8760,21fd8dc4b9a62f55
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g47g2000cwa.googlegroups.com!not-for-
mail
From: "Larry" <LLppwhite@aol.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: How many people have/use XF551 floppy drives?
Date: 3 Nov 2005 03:21:36 -0800
Organization: http://groups.google.com
Lines: 10
Message-ID: <1131016896.730915.78000@g47g2000cwa.googlegroups.com>
References: <11mi30c6nelsq34@corp.supernews.com>
NNTP-Posting-Host: 152.163.101.11
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1131016901 16786 127.0.0.1 (3 Nov 2005 11:21:41 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Thu, 3 Nov 2005 11:21:41 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; AOL 9.0; Windows NT 5.1;
SV1; .NET CLR 1.0.3705; .NET CLR 1.1.4322),gzip(gfe),gzip(gfe)
X-HTTP-Via: HTTP/1.1 (Velocity/1.0.6 [uScMs f p eN:t cCMp s]), HTTP/1.1 Turboweb
[rtc-te061 8.3.4], HTTP/1.0 rtc-ae07[98A3650B] (Traffic-Server/5.3.8 [uScM])
Complaints-To: groups-abuse@google.com
Injection-Info: g47g2000cwa.googlegroups.com; posting-host=152.163.101.11;
   posting-account=sOuFuA0AAACrWE950AHmKCUDXcFt63PD
Xref: g2news1.google.com comp.sys.atari.8bit:3032

> Is there anytyhing really useful or cool I can do with the xf551? <

There are several nice upgrades:
The Bob Woolley 3-1/2" upgrade (also published in Antic magazine).
The CSS upgrades (plural) -- still available at last check at their web
site.
The HyperXF upgrade.

And also look at the most excellent Atari 8-bit FAQs.

From -1929049336761323350
X-Google-Thread: f8760,492e621ef3f36fd5,start
X-Google-Thread: 111a55,492e621ef3f36fd5,start
X-Google-Thread: fa2dd,492e621ef3f36fd5,start
X-Google-Attributes: gidf8760,gid111a55,gidfa2dd,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!newsread.com!news-xfer.newsread.com!
logbridge.uoregon.edu!pln-e!spln!rex!extra.newsguy.com!newsp.newsguy.com!
onyx.spiritone.com!atari
From: Bravo Sierra Computers <atari@aracnet.com>
Newsgroups: comp.sys.atari.8bit,comp.sys.atari.st,pdx.forsale
Subject: AD: E-Mail/Mailing Lists & Atari Survey!
Date: Thu, 3 Nov 2005 05:59:13 -0800
Organization: http://extra.newsguy.com
Lines: 18
Message-ID: <Pine.LNX.4.44.0511030556180.28243-100000@onyx.spiritone.com>
NNTP-Posting-Host: p-429.newsdawg.com
Mime-Version: 1.0
Content-Type: TEXT/PLAIN; charset=US-ASCII
X-X-Sender: atari@onyx.spiritone.com
Xref: g2news1.google.com comp.sys.atari.8bit:3033 comp.sys.atari.st:4405
pdx.forsale:1756

Sign Up for Atari Mailing Lists either by E-Mail or Postal Mail! From
Bravo Sierra Computers Atari Resale or the Portland Atari Club, Goto:

http://www.aracnet.com/~atari/maillist.htm   Mail lists and surveys!

I cant read your mind, so fill out the survey so I can get to know you. It
helps me figure out your Atari needs and Interests. Feel free to fill out
the Atari Survey on my Contact Page! Goto my Link above. Thank You.

Please Direct all Replies Through E-Mail to: BenSells@Atari.org or
Atari@aracnet.com. If you can't reach me, see my info at the Bottom!

Atari Jaguar, 8 Bit and ST Games/Software, Hardware/Accessories & References/
Books. FREE Catalogs on Ben's Domain at http://BensCatalogs.Atari.org or at
http://BenSells.Atari.org Catalogs can be attached to,Requested by & Received
Through E-Mail at Atari@aracnet.com or BenSells@Atari.org and Please Specify
Atari 8 Bit, ST, Jaguar and/or all 3! Or Call Ben anytime at (503)256-9974!!!

From -8164273211419914712
X-Google-Thread: f8760,dd83216397ff1b62,start
X-Google-Thread: 111a55,dd83216397ff1b62,start
X-Google-Thread: 100a3b,dd83216397ff1b62,start
X-Google-Thread: 104d7a,dd83216397ff1b62,start
X-Google-Thread: 1143d9,dd83216397ff1b62,start
X-Google-Thread: fa2dd,dd83216397ff1b62,start
X-Google-Attributes:

gidf8760,gid111a55,gid100a3b,gid104d7a,gid1143d9,gidfa2dd,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news4.google.com!news.glorb.com!pln-w!
spln!lex!extra.newsguy.com!newsp.newsguy.com!onyx.spiritone.com!atari
From: Bravo Sierra Computers <atari@aracnet.com>
Newsgroups:
comp.sys.atari.8bit,comp.sys.atari.st,rec.games.video.atari,rec.games.video.classi
c,rec.games.video.marketplace,pdx.forsale
Subject: Atari Customer Appreciation Month! November!
Date: Thu, 3 Nov 2005 06:05:58 -0800
Organization: http://extra.newsguy.com
Lines: 37
Message-ID: <Pine.LNX.4.44.0511030602170.28243-100000@onyx.spiritone.com>
NNTP-Posting-Host: p-884.newsdawg.com
Mime-Version: 1.0
Content-Type: TEXT/PLAIN; charset=US-ASCII
X-X-Sender: atari@onyx.spiritone.com
Xref: g2news1.google.com comp.sys.atari.8bit:3034 comp.sys.atari.st:4407
rec.games.video.atari:393 rec.games.video.classic:5495
rec.games.video.marketplace:838 pdx.forsale:1758

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support me with your money. Each Dollar/Euro/Yen/etc is a Vote of support!
Show your support for an Atari Dealer!Buy from Ben, your Atari Benefactor!
Show your support by buying and keeping the Atari support coming.Show your
support and Vote for your favorite Atari Dealer!Vote for Bravo Sierra this
November! In the spirit of Customer Appreciation Month I'm offering a Gift
to you, my Customers! Get a FREE Gift with purchase this Month! E-Mail
BenSells@Atari.org, goto my website below for details and/or Call Ben
anytime (503)256-9974! Vote 4 Ben! Vote 4 Bravo Sierra Computers in 2005!

http://BensCatalogs.Atari.org Bravo Sierra's Web Site!
http://www.aracnet.com/~atari/specials.htm Monthly Specials!

Buy 2 Jaguar Games and get one FREE! Bubsy, Dragon: The Bruce Lee Story,
Iron Soldier or Wolfenstein 3D! Buy 2 Jaguar Games, get 1 FREE! U Pick!

7 Atari Catalogs, updated with new stuff! FREE while they last.

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Ballblazer, Gato, Hardball, One on One Basketball, Star Wars-Return of the
Jedi, Summer Games, Super Breakout & Tennis! NEW in BOX! WHILE THEY LAST!

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I've got a fast turnaround rate. Usually, Once I receive payment your
order goes out the same day. Customers love the speedy service! I have
lots of Atari SoftWare & Books. Which I can send by Media Mail Rate!

Please Direct all Replies Through E-Mail to: BenSells@Atari.org or
Atari@aracnet.com. If you can't reach me, see my info at the Bottom!

Atari Jaguar, 8 Bit and ST Games/Software, Hardware/Accessories & References/

Books. FREE Catalogs on Ben's Domain at http://BensCatalogs.Atari.org or at
http://BenSells.Atari.org Catalogs can be attached to,Requested by & Received
Through E-Mail at Atari@aracnet.com or BenSells@Atari.org and Please Specify
Atari 8 Bit, ST, Jaguar and/or all 3! Or Call Ben anytime at (503)256-9974!!!

From 3459182001994104740
X-Google-Thread: f8760,fe56e496feb2d487
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!news.astraweb.com!
router2.astraweb.com!news-xfer.nntp.sonic.net!208.201.224.154.MISMATCH!
typhoon.sonic.net!not-for-mail
From: bill@newbreedsoftware.com (William Kendrick)
Subject: Re: Vintage Computer Festival (VCF) 8.0, November 2005
Newsgroups: comp.sys.atari.8bit
References: <nJc7f.649$te3.12249@typhoon.sonic.net>
User-Agent: tin/1.4.2-20000205 ("Possession") (UNIX) (Linux/2.4.31-B-STAND (i686))
Lines: 30
Message-ID: <5Zsaf.1992$te3.32372@typhoon.sonic.net>
Date: Thu, 03 Nov 2005 18:49:37 GMT
NNTP-Posting-Host: 208.201.242.18
X-Complaints-To: abuse@sonic.net
X-Trace: typhoon.sonic.net 1131043777 208.201.242.18 (Thu, 03 Nov 2005 10:49:37
PST)
NNTP-Posting-Date: Thu, 03 Nov 2005 10:49:37 PST
Xref: g2news1.google.com comp.sys.atari.8bit:3035

William Kendrick <bill@newbreedsoftware.com> wrote:
> I'll once again be bringing my Atari 800XL, Atari Lynxes, and I think
> this year I'll bring my _old_, woodgrain Atari 2600. :^)

The woodgrain lives! It's a little fussy, so I might bring my Junior, too.
My Atari 800XL will be there, _alone!_ No laptop or SIO2PC cable. [*]
Everything'll be cartridge or coming off my 1.6GB HDD via MyIDE cart!

Sadly, I didn't have money/time to get the OS ROM upgrade chip for my 800XL,
so my MyIDE is still using RAM-under-OS-ROM, meaning there's a lot of cool
stuff I can't show off. (BOSS-X looked cool, but uses TurboBASIC XL.
Can't show most demos, the color JPEG decoder, etc.)

However, I did put the greyscale JPEG decoder and a bunch of JPEGs on the
16MB D2: partition I created, and filled a dozen Image partition slots
with disk images of games & demos that do work fine with MyIDE.

If you're in the SF Bay Area region of California, the event is this weekend
in Mountain View:

  http://www.vintage.org/

[*] Mostly because my wife is the one with the laptop, and she'll have it

    with her and will be out of town this year. :)

--
-bill!
bill@newbreedsoftware.com
http://www.newbreedsoftware.com/

From 6077806013568654919
X-Google-Thread: f8760,e0d0a09697a34f23
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!news.astraweb.com!
router2.astraweb.com!news-xfer.nntp.sonic.net!208.201.224.154.MISMATCH!
typhoon.sonic.net!not-for-mail
From: bill@newbreedsoftware.com (William Kendrick)
Subject: Re: Removing the RF modulator
Newsgroups: comp.sys.atari.8bit
References: <Xns96FDEC066C44Bemuslor@216.196.97.136>
<43677dd8$0$5428$f69f905@mamut2.aster.pl>
<mv5gm1dgqa8hldupqp34k9suc0drlb3oda@4ax.com>
User-Agent: tin/1.4.2-20000205 ("Possession") (UNIX) (Linux/2.4.31-B-STAND (i686))
Lines: 17
Message-ID: <4fuaf.2009$te3.32653@typhoon.sonic.net>
Date: Thu, 03 Nov 2005 20:17:04 GMT
NNTP-Posting-Host: 208.201.242.18
X-Complaints-To: abuse@sonic.net
X-Trace: typhoon.sonic.net 1131049024 208.201.242.18 (Thu, 03 Nov 2005 12:17:04
PST)
NNTP-Posting-Date: Thu, 03 Nov 2005 12:17:04 PST
Xref: g2news1.google.com comp.sys.atari.8bit:3036

kevin <kevnospam242@gmail.com> wrote:
> On Tue, 01 Nov 2005 16:06:23 +0100, KMK <draco@obta.uw.edu.pl> wrote:
>
> > Removing the modulator you'll also remove the Composite Video out
> > of the monitor connector. Apart of that, no problems.
>
> LOL I would call no output a problem!

Well, you should still have Chroma and Luma, just no Composite.
That means you'd need an SVideo cable, or some-such...

I THINK. I'm not the expert in this field of Atari. ;)

--
-bill!
bill@newbreedsoftware.com
http://www.newbreedsoftware.com/

From -1824004019885551705
X-Google-Thread: f8760,8b4d106e0fe5fd07

X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!router1.astraweb.com!
news.astraweb.com!router2.astraweb.com!news-xfer.nntp.sonic.net!
208.201.224.154.MISMATCH!typhoon.sonic.net!not-for-mail
From: bill@newbreedsoftware.com (William Kendrick)
Subject: Re: Problem with one of my 1200XLs
Newsgroups: comp.sys.atari.8bit
References: <11mg7sji13pc882@corp.supernews.com> <KY6dnQZ_9feUtvXeRVn-
hQ@rogers.com> <11mhtpckqjan059@corp.supernews.com>
User-Agent: tin/1.4.2-20000205 ("Possession") (UNIX) (Linux/2.4.31-B-STAND (i686))
Lines: 10
Message-ID: <souaf.2010$te3.32670@typhoon.sonic.net>
Date: Thu, 03 Nov 2005 20:27:04 GMT
NNTP-Posting-Host: 208.201.242.18
X-Complaints-To: abuse@sonic.net
X-Trace: typhoon.sonic.net 1131049624 208.201.242.18 (Thu, 03 Nov 2005 12:27:04
PST)
NNTP-Posting-Date: Thu, 03 Nov 2005 12:27:04 PST
Xref: g2news1.google.com comp.sys.atari.8bit:3037

Bo S. <bobo_snyder@hotmail.com> wrote:
> I'm going to leave it on overnight to see if that helps it run again.

And? ;)

--
-bill!
bill@newbreedsoftware.com
http://www.newbreedsoftware.com/

From -2603048898234114538
X-Google-Thread: f8760,e0d0a09697a34f23
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Thu, 03 Nov 2005 15:38:57 -0600
Newsgroups: comp.sys.atari.8bit
Subject: Re: Removing the RF modulator
From: Slor <semaj@rols.ten>
References: <Xns96FDEC066C44Bemuslor@216.196.97.136>
<43677dd8$0$5428$f69f905@mamut2.aster.pl>
<mv5gm1dgqa8hldupqp34k9suc0drlb3oda@4ax.com>
<4fuaf.2009$te3.32653@typhoon.sonic.net>
Organization: SlorNet
Message-ID: <Xns9703A95F8466Bemuslor@216.196.97.136>
User-Agent: Xnews/??.01.30
X-Face: %XserOfRX`r-LZ\90<=vI7k<`QMH-(LjNZH``KUi:!h#87]<"qLW9._L==*cB*vFNz{?
Y.Vz>XH|C~h:N9n;4e2v2#laq4Ulh=}mld:QfCBGs+FjBzrqw"21t|9{10.Or*=/*r`>g%Vt:BSjgX?

u"@UIELF4GNA7xalm$S8f7NNF2Mp-\+zP#nku/;1U}b.C)>L7y$c+$Ux<]#j^$#/
9Vf'OY:5c6UitDqvbuwo]_:Z$P[pFeMk8Y;k;)s6L_=d'?B<O+S&^Km"uNO3S{(0<4kpzn-jgG9H|
q&O,w":}0mL5f92-{_O
Date: Thu, 03 Nov 2005 15:38:57 -0600
Lines: 22
NNTP-Posting-Host: 68.57.222.49
X-Trace: sv3-
vxCEqp6sTL3qrxeJ7gQAyYSc88YzBVHgY2WK1roolpnUii9dohMSzM268TnzEmhAGxx3jlhKZoap5EC!
uPySpENJBBOcx1alGrUXyt0UI6zEYBgLulqRJKbK8ff+sEdQ0buEp1W7VlFY39M3x2IdOgAXUrYC!
MG2sKhLdeA==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:3038

Despite all prevention efforts, bill@newbreedsoftware.com (William
Kendrick) wrote in news:4fuaf.2009$te3.32653@typhoon.sonic.net:

> kevin <kevnospam242@gmail.com> wrote:
>> On Tue, 01 Nov 2005 16:06:23 +0100, KMK <draco@obta.uw.edu.pl> wrote:
>>
>> > Removing the modulator you'll also remove the Composite Video out
>> > of the monitor connector. Apart of that, no problems.
>>
>> LOL I would call no output a problem!
>
> Well, you should still have Chroma and Luma, just no Composite.
> That means you'd need an SVideo cable, or some-such...
>
> I THINK. I'm not the expert in this field of Atari. ;)
>

Based on the range of answers, I believe I'll hold off on that little
experiment for a bit. :)

--
Slor

From 1850198843569153239
X-Google-Thread: f8760,8b4d106e0fe5fd07
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!newsfeed.stanford.edu!sn-xit-02!sn-
xit-06!sn-post-02!sn-post-01!supernews.com!corp.supernews.com!not-for-mail
From: "Bo S." <bobo_snyder@hotmail.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Problem with one of my 1200XLs
Date: Thu, 3 Nov 2005 14:12:30 -0800
Organization: Posted via Supernews, http://www.supernews.com

Message-ID: <11ml2qj8qj451d5@corp.supernews.com>
References: <11mg7sji13pc882@corp.supernews.com> <KY6dnQZ_9feUtvXeRVn-hQ@rogers.com> <11mhtpckqjan059@corp.supernews.com>
<souaf.2010$te3.32670@typhoon.sonic.net>
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
X-RFC2646: Format=Flowed; Original
X-Complaints-To: abuse@supernews.com
Lines: 15
Xref: g2news1.google.com comp.sys.atari.8bit:3039

"William Kendrick" <bill@newbreedsoftware.com> wrote in message
news:souaf.2010$te3.32670@typhoon.sonic.net...
> Bo S. <bobo_snyder@hotmail.com> wrote:
>> I'm going to leave it on overnight to see if that helps it run again.
>
> And? ;)
>
LOL.. I don't know. I ended up cleaning and organzing my entertainment area
and forgot to do that.

Lemme do it tonight before I forget.

From 2604773358254433783
X-Google-Thread: f8760,e0d0a09697a34f23
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!news.astraweb.com!
router1.astraweb.com!207.217.77.102.MISMATCH!elnk-nf2-pas!newsfeed.earthlink.net!
stamper.news.pas.earthlink.net!newsread1.news.pas.earthlink.net.POSTED!ccf20f92!
not-for-mail
From: Rick Cortese <ricortes@earthlink.net>
User-Agent: Mozilla/5.0 (Windows; U; Windows NT 5.1; en-US; rv:1.6) Gecko/20040113
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit
Subject: Re: Removing the RF modulator
References: <Xns96FDEC066C44Bemuslor@216.196.97.136>
<43677dd8$0$5428$f69f905@mamut2.aster.pl>
<mv5gm1dgqa8hldupqp34k9suc0drlb3oda@4ax.com>
<4fuaf.2009$te3.32653@typhoon.sonic.net> <Xns9703A95F8466Bemuslor@216.196.97.136>
In-Reply-To: <Xns9703A95F8466Bemuslor@216.196.97.136>
Content-Type: text/plain; charset=us-ascii; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 29
Message-ID: <gLxaf.5364$Rl1.2631@newsread1.news.pas.earthlink.net>

Date: Fri, 04 Nov 2005 00:16:12 GMT
NNTP-Posting-Host: 66.81.222.156
X-Complaints-To: abuse@earthlink.net
X-Trace: newsread1.news.pas.earthlink.net 1131063372 66.81.222.156 (Thu, 03 Nov 2005 16:16:12 PST)
NNTP-Posting-Date: Thu, 03 Nov 2005 16:16:12 PST
Organization: EarthLink Inc. -- http://www.EarthLink.net
Xref: g2news1.google.com comp.sys.atari.8bit:3040

Slor wrote:

> Despite all prevention efforts, bill@newbreedsoftware.com (William
> Kendrick) wrote in news:4fuaf.2009$te3.32653@typhoon.sonic.net:
>
>
>>kevin <kevnospam242@gmail.com> wrote:
>>
>>>On Tue, 01 Nov 2005 16:06:23 +0100, KMK <draco@obta.uw.edu.pl> wrote:
>>>
>>>
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>>>>of the monitor connector. Apart of that, no problems.
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>>I THINK. I'm not the expert in this field of Atari. ;)
>>
>
>
> Based on the range of answers, I believe I'll hold off on that little
> experiment for a bit. :)
>

If you need room under the hood, you could always remove the 9VAC to 5V
DC componets and run it off an external 5V computer supply.

From -2333648233449720894
X-Google-Thread: f8760,4d74a179579e84df,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.centurytel.net!
news.centurytel.net.POSTED!not-for-mail
NNTP-Posting-Date: Thu, 03 Nov 2005 20:20:52 -0600
From: Michael Current <hunmanik@earthlink.net>
Newsgroups: comp.sys.atari.8bit
Subject: "TRON" released on cartridge
Date: Thu, 03 Nov 2005 20:20:51 -0600
Message-ID: <l8hlm1tm2kjo3hmtoipp40bodg6fjk1kmh@4ax.com>

X-Newsreader: Forte Free Agent 3.0/32.763
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 25
NNTP-Posting-Host: 69.179.116.59
X-Trace: sv3-0bMxHLPXHHKOwXUinnHBDvQ1b1BSV7IOLMVVJLXonJQTyb/Fzi4/
xYDXMEkLprlMYBTycL6jTiaHWdQ!
nsOnQZsX8Ftox7K7BCIXBhyjDrNSerktUU+txH4uUiKVo5YHwRnl9pfBqcdnhT9p+sao0KKWql8u!P/
NVjxiwcMssPDL9a9esyCaWT7lgzO4=
X-Complaints-To: abuse@centurytel.net
X-DMCA-Complaints-To: abuse@centurytel.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:3041

"TRON" is a little 2-player game I wrote 20 years ago. This year, 2005, it
has been published on cartridge by Video 61.

The package comes in a box that includes the cartridge with a nice label,
along with an instructions sheet. (I wrote the instructions earlier this
year.)

The game itself is a very simple programming effort, yet I still think it's
quite fun. A classic genre.

Requires: a 48K 800/XL/XE computer and 2 joysticks.

Available from:

Video 61 & Atari Sales
22735 Congo St NE
Stacy MN 55079-9356
USA
tel: (651) 462-2500
http://www.atarisales.com/

Michael Current, mailto:hunmanik@earthlink.net
8-bit Atari FAQs, http://www.cs.uu.nl/wais/html/na-dir/atari-8-bit/.html
St. Paul Atari Computer Enthusiasts, http://space.atari.org/

From -8330932532778530717
X-Google-Thread: f8760,8b4d106e0fe5fd07
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!newshub.sdsu.edu!newsfeed.news2me.com!
newsfeed2.easynews.com!newsfeed1.easynews.com!easynews.com!easynews!sn-xit-03!sn-
xit-11!sn-xit-05!sn-post-02!sn-post-01!supernews.com!corp.supernews.com!not-for-
mail

From: "Bo S." <bobo_snyder@hotmail.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Problem with one of my 1200XLs
Date: Fri, 4 Nov 2005 08:57:40 -0800
Organization: Posted via Supernews, http://www.supernews.com
Message-ID: <11mn4o54gnssu90@corp.supernews.com>
References: <11mg7sji13pc882@corp.supernews.com> <KY6dnQZ_9feUtvXeRVn-hQ@rogers.com> <11mhtpckqjan059@corp.supernews.com> <souaf.2010$te3.32670@typhoon.sonic.net>
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
X-RFC2646: Format=Flowed; Original
X-Complaints-To: abuse@supernews.com
Lines: 41
Xref: g2news1.google.com comp.sys.atari.8bit:3042

"William Kendrick" <bill@newbreedsoftware.com> wrote in message news:souaf.2010$te3.32670@typhoon.sonic.net...
> Bo S. <bobo_snyder@hotmail.com> wrote:
>> I'm going to leave it on overnight to see if that helps it run again.
>
> And? ;)

Well I got home last night and plugged it in (no cartridge or anything else). I then turned it on and it worked (it has done that before after it sat for a whie, it would power up then not reboot after i tried cycling the power swtich).

I left it at the multicolored ATARI screen overnight. Woke up this morning and it still was at that ATARI screen. Background was red though, wondered why?

Rebooted the system. It booted up fine but I noticed that the blue screen with the cursor while it makes the funny whirring sound was a reddish color but it booted. It showed the atari screen with no problems.

I then shut it down and put a pacman cart into it. It booted up fine and the game played fine however the colors were off. It was like they were in the wrong cycle, not a color missing (by that I mean the screen looked fine and you could see the different colors, but it was like they were using the wrong colors, it wasn't a matter of a missing color as a problem with the cable).

The sound also was funny, it faded in and out while playing. I would hear the game then it would slowly fade to nothing and then the sound would fade back in.

I plugged the powerspupply and monitor cable into my other 1200xl and it worked perfectly again.

So before I left this morning for work, I went and plugged the problem child
1200xl back in and left it on the pacman demo and went to work.

Any ideas what still might be amiss?

From -1911298442270415178
X-Google-Thread: f8760,4d74a179579e84df
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!newshub.sdsu.edu!headwall.stanford.edu!
news-xfer.nntp.sonic.net!208.201.224.154.MISMATCH!typhoon.sonic.net!not-for-mail
From: bill@newbreedsoftware.com (William Kendrick)
Subject: Re: "TRON" released on cartridge
Newsgroups: comp.sys.atari.8bit
References: <l8hlm1tm2kjo3hmtoipp40bodg6fjk1kmh@4ax.com>
User-Agent: tin/1.4.2-20000205 ("Possession") (UNIX) (Linux/2.4.31-B-STAND (i686))
Lines: 29
Message-ID: <aKRaf.2162$te3.34407@typhoon.sonic.net>
Date: Fri, 04 Nov 2005 23:00:22 GMT
NNTP-Posting-Host: 208.201.242.18
X-Complaints-To: abuse@sonic.net
X-Trace: typhoon.sonic.net 1131145222 208.201.242.18 (Fri, 04 Nov 2005 15:00:22
PST)
NNTP-Posting-Date: Fri, 04 Nov 2005 15:00:22 PST
Xref: g2news1.google.com comp.sys.atari.8bit:3043

Michael Current <hunmanik@earthlink.net> wrote:
> "TRON" is a little 2-player game I wrote 20 years ago. This year, 2005, it
> has been published on cartridge by Video 61.

Heh, cool!

<snip>
> The game itself is a very simple programming effort, yet I still think it's
> quite fun. A classic genre.

Any screenshots?

> Video 61 & Atari Sales
<snip>
> http://www.atarisales.com/

Cuz there are none there. :)

I also see some other cart games I've never heard of
(e.g., "Clowns and Balloons", which sounds like either Circus Atari!
or Kickman), and they don't really have any add'l info... :^/

--
-bill!
bill@newbreedsoftware.com
http://www.newbreedsoftware.com/

From -7460188221445260339
X-Google-Thread: f8760,8b4d106e0fe5fd07
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!news.astraweb.com!
router1.astraweb.com!news-xfer.nntp.sonic.net!208.201.224.154.MISMATCH!
typhoon.sonic.net!not-for-mail
From: bill@newbreedsoftware.com (William Kendrick)
Subject: Re: Problem with one of my 1200XLs
Newsgroups: comp.sys.atari.8bit
References: <11mg7sji13pc882@corp.supernews.com> <KY6dnQZ_9feUtvXeRVn-
hQ@rogers.com> <11mhtpckqjan059@corp.supernews.com>
<souaf.2010$te3.32670@typhoon.sonic.net> <11mn4o54gnssu90@corp.supernews.com>
User-Agent: tin/1.4.2-20000205 ("Possession") (UNIX) (Linux/2.4.31-B-STAND (i686))
Lines: 48
Message-ID: <WMRaf.2163$te3.34509@typhoon.sonic.net>
Date: Fri, 04 Nov 2005 23:03:18 GMT
NNTP-Posting-Host: 208.201.242.18
X-Complaints-To: abuse@sonic.net
X-Trace: typhoon.sonic.net 1131145398 208.201.242.18 (Fri, 04 Nov 2005 15:03:18
PST)
NNTP-Posting-Date: Fri, 04 Nov 2005 15:03:18 PST
Xref: g2news1.google.com comp.sys.atari.8bit:3044

Bo S. <bobo_snyder@hotmail.com> wrote:
> I left it at the multicolored ATARI screen overnight. Woke up this morning
> and it still was at that ATARI screen. Background was red though, wondered
> why?

After 9 minutes (7 min?) "attract" mode kicks in, like it would in most
situations. However, since the rainbow color effect in the "ATARI" image
is a display list trick, the attract colors don't affect them... so, the
background changes colors, but the rainbow still looks rainbowy :^)

> Rebooted the system. It booted up fine but I noticed that the blue screen
> with the cursor while it makes the funny whirring sound was a reddish color
> but it booted. It showed the atari screen with no problems.

Oh, hrm... so maybe NOT.

> I then shut it down and put a pacman cart into it. It booted up fine and
> the game played fine however the colors were off. It was like they were in
> the wrong cycle, not a color missing (by that I mean the screen looked fine
> and you could see the different colors, but it was like they were using the

> wrong colors, it wasn't a matter of a missing color as a problem with the
> cable).

Oh, there's a POT (a little knob) underneath. I THINK you can access it
with the case still on. (Bob Woolley has had my Atari 1200XL for the past
20 or 30 years ;^))

It might need to get twisted. It should just affect the hues you see.

But then you go on to say...

> The sound also was funny, it faded in and out while playing. I would hear
> the game then it would slowly fade to nothing and then the sound would fade
> back in.

And my lame diagnostic skills won't help. :^) I'll let a smart person
answer.

Good luck!!!

--
-bill!
bill@newbreedsoftware.com
http://www.newbreedsoftware.com/

From -3482218555826775595
X-Google-Thread: f8760,4580b7efe8791bf7
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!newspeer1.nwr.nac.net!
newsfeed.freenet.de!news-in.ntli.net!newsrout1-win.ntli.net!ntli.net!newspeer1-
win.ntli.net!newsfe6-win.ntli.net.POSTED!53ab2750!not-for-mail
From: "Kryten" <kryten_droid_obfusticator@ntlworld.com>
Newsgroups: comp.sys.atari.8bit
References: <atari-8-bit/faq_1130214832@rtfm.mit.edu>
Subject: Re: Atari 8-Bit Computers: Frequently Asked Questions
Lines: 12
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <TTRaf.8184$Ua6.1616@newsfe6-win.ntli.net>
Date: Fri, 04 Nov 2005 23:10:43 GMT
NNTP-Posting-Host: 81.100.93.111
X-Complaints-To: http://www.ntlworld.com/netreport
X-Trace: newsfe6-win.ntli.net 1131145843 81.100.93.111 (Fri, 04 Nov 2005 23:10:43
GMT)
NNTP-Posting-Date: Fri, 04 Nov 2005 23:10:43 GMT

Organization: ntl Cablemodem News Service
Xref: g2news1.google.com comp.sys.atari.8bit:3045

The pdf files of the chip data sheets are no longer available at the Atari
Historical Society (after a site 'improvement').

However they are now available at:
http://www.retromicro.com/
(ANTIC CGIA GTIA POKEY only)

They are still huge and hard on the eyes, but you can always try
http://www.howell1964.freeserve.co.uk/Atari/800XL/Atari_800XL.htm

From -6806242247748492218
X-Google-Thread: f8760,4d74a179579e84df
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Newsgroups: comp.sys.atari.8bit
Date: Fri, 4 Nov 2005 22:34:26 -0500
From: Sid Pacman <8-bitter@atari.old.folks.home>
Subject: old video games (was:"TRON" released....)
In-Reply-To: <aKRaf.2162$te3.34407@typhoon.sonic.net>
Message-ID: <Pine.GSO.4.61.0511042219130.15401@furyy1>
References: <l8hlm1tm2kjo3hmtoipp40bodg6fjk1kmh@4ax.com>
 <aKRaf.2162$te3.34407@typhoon.sonic.net>
MIME-Version: 1.0
Content-Type: TEXT/PLAIN; charset=US-ASCII
NNTP-Posting-Host: 192.107.41.17
X-Original-NNTP-Posting-Host: 192.107.41.17
X-Trace: news.iglou.com 1131161668 192.107.41.17 (4 Nov 2005 22:34:28 -0500)
Lines: 14
X-Original-NNTP-Posting-Host: 192.107.41.17
Path: g2news1.google.com!news2.google.com!newsread.com!news-xfer.newsread.com!
nntp.abs.net!spool.news.uu.net!ash.uu.net!news.iglou.com!not-for-mail
Xref: g2news1.google.com comp.sys.atari.8bit:3046

   On Fri, 4 Nov 2005 at 23:00 -0000, William Kendrick scribbled:
->I also see some other cart games I've never heard of (e.g.,
->"Clowns and Balloons" ...

   I have a game of that exact name on floppy, put out in 1982 by a
California company called Datasoft. The game is played by bouncing
a clown on a trampoline so the clown can break the overhead balloons.
--
        >>>---<<<
        >>>   david moeser -- erasmus39 on yahoo   <<<
        >>>   Censornati, Ohio - USA   <<<
        >>>---<<<
        *   ATARI -- Love it or leave it!   *

From 820669375581116702
X-Google-Thread: f8760,4d74a179579e84df
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.centurytel.net!
news.centurytel.net.POSTED!not-for-mail
NNTP-Posting-Date: Fri, 04 Nov 2005 21:54:11 -0600
From: Michael Current <hunmanik@earthlink.net>
Newsgroups: comp.sys.atari.8bit
Subject: Re: "TRON" released on cartridge
Date: Fri, 04 Nov 2005 21:54:10 -0600
Message-ID: <dlaom19v6v3r5gcitm06q2mhupr09rfqcq@4ax.com>
References: <l8hlm1tm2kjo3hmtoipp40bodg6fjk1kmh@4ax.com>
<aKRaf.2162$te3.34407@typhoon.sonic.net>
X-Newsreader: Forte Free Agent 3.0/32.763
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 21
NNTP-Posting-Host: 69.179.111.5
X-Trace: sv3-PTjvx5s1YUBQfLiggyUCxVt+znw7lSzPfPRf3T27JLBkQruBt/
aI5urNJQD6VanWuHJ9fpB27W7jbAV!
dR2waCgJyJHsdVywAQX71mB9B49y4LEaZsEH8UCYDCs1Gr7FRlICUTy5bNHYNlMcrAj6LimwUI/0!
lYTsk3lubYomq026iIReSA5m1dU7hg==
X-Complaints-To: abuse@centurytel.net
X-DMCA-Complaints-To: abuse@centurytel.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:3047

On Fri, 04 Nov 2005 23:00:22 GMT, bill@newbreedsoftware.com (William Kendrick)
wrote:

Hi Bill!

>Any screenshots?

Good point!

At your request, I've just made a whole little web page for my little game,
including several screenshots. I'm not sure whether more information is
likely to help or hurt any possible sales. :)

http://home.centurytel.net/hunmanik/tron/

-Michael

Michael Current, mailto:hunmanik@earthlink.net
8-bit Atari FAQs, http://www.cs.uu.nl/wais/html/na-dir/atari-8-bit/.html
St. Paul Atari Computer Enthusiasts, http://space.atari.org/

From -4660423430066512196
X-Google-Thread: f8760,c2155cd08c9d27c7,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!newshub.sdsu.edu!headwall.stanford.edu!
newsfeed.stanford.edu!sn-xit-02!sn-xit-06!sn-post-01!supernews.com!
corp.supernews.com!not-for-mail
From: TJ <tjatari@dreamscape.com>
Newsgroups: comp.sys.atari.8bit
Subject: Considering an Ebay sale
Date: Fri, 04 Nov 2005 23:08:04 -0500
Organization: Posted via Supernews, http://www.supernews.com
Message-ID: <11mobunnli931a9@corp.supernews.com>
User-Agent: Mozilla Thunderbird 1.0.2 (X11/20050322)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
X-Complaints-To: abuse@supernews.com
Lines: 26
Xref: g2news1.google.com comp.sys.atari.8bit:3048

I need some cash and some room in my closet, so I'm considering selling some of my excess 8-bit stuff on Ebay. Before I go to the trouble, I'd like to know if it could be worth my while. I checked past Ebay sales, but I don't ever see many of these items. Could anybody give me a guess on what some of the following things might bring? All items will be in working order or they will NOT be put up for sale, and any needed power supplies and SIO cables will be included. None of these have the original boxes anymore.

(2) 256K Rambo-enhanced 800XL's
(2) stock 800XL's
(1) US Doubler-ed 1050 drive
(1) Indus GT drive
(2) stock 1050 drives
(1) Apeface printer interface
(1) MPP printer interface
(1) Atari numeric keypad (I forgot the number)
(1) SX212 modem
several joysticks and paddles.

Please note: I am not selling ALL my 8-bit stuff, just what I consider excess.

TJ
Keeper of the Flame

Atari Computer Enthusiast of Syracuse

From 4517743108972965943
X-Google-Thread: f8760,fe56e496feb2d487
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Newsgroups: comp.sys.atari.8bit
Date: Sat, 5 Nov 2005 00:46:26 -0500
From: Robert Bernardo <rbernardo@iglou.com>
X-X-Sender: rbernardo@shell1
Subject: Re: Vintage Computer Festival (VCF) 8.0, November 2005
In-Reply-To: <5Zsaf.1992$te3.32372@typhoon.sonic.net>
Message-ID: <Pine.GSO.4.61.0511050044550.18261@shell1>
References: <nJc7f.649$te3.12249@typhoon.sonic.net>
<5Zsaf.1992$te3.32372@typhoon.sonic.net>
MIME-Version: 1.0
Content-Type: TEXT/PLAIN; charset=US-ASCII; format=flowed
NNTP-Posting-Host: 192.107.41.17
X-Original-NNTP-Posting-Host: 192.107.41.17
X-Trace: news.iglou.com 1131169587 192.107.41.17 (5 Nov 2005 00:46:27 -0500)
Lines: 19
X-Original-NNTP-Posting-Host: 192.107.41.17
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!newscon06.news.prodigy.com!prodigy.net!news-
feed01.roc.ny.frontiernet.net!nntp.frontiernet.net!uunet!dca.uu.net!
spool.news.uu.net!ash.uu.net!news.iglou.com!shell1!rbernardo
Xref: g2news1.google.com comp.sys.atari.8bit:3049

On Thu, 3 Nov 2005, William Kendrick wrote:

> However, I did put the greyscale JPEG decoder and a bunch of JPEGs on the
> 16MB D2: partition I created, and filled a dozen Image partition slots
> with disk images of games & demos that do work fine with MyIDE.

    Nice! I'll be comparing it to the Commodore JPEG decoder.

> If you're in the SF Bay Area region of California, the event is this weekend
> in Mountain View:
>
> http://www.vintage.org/

    Yup. Leaving in a few hours.

                    Truly,
                    Robert Bernardo
                    Fresno Commodore User Group
                    http://videocam.net.au/fcug

From 1324269908975408926
X-Google-Thread: f8760,4d74a179579e84df
X-Google-Attributes: gidf8760,public

X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news2.volia.net!newsfeed.utanet.at!
newsfeed.aon.at!172.18.6.146.MISMATCH!newsreader01.highway.telekom.at!not-for-mail
From: "Daniel Mandic" <daniel_mandic@ping.at>
Subject: Re: old video games (was:"TRON" released....)
Newsgroups: comp.sys.atari.8bit
References: <l8hlm1tm2kjo3hmtoipp40bodg6fjk1kmh@4ax.com>
<aKRaf.2162$te3.34407@typhoon.sonic.net>
<Pine.GSO.4.61.0511042219130.15401@furyy1>
User-Agent: XanaNews/1.17.6.6
MIME-Version: 1.0
Content-Type: text/plain; charset=iso-8859-2
Date: 05 Nov 2005 11:10:09 GMT
Lines: 14
Message-ID: <436c9311$0$4430$91cee783@newsreader02.highway.telekom.at>
NNTP-Posting-Host: 62.47.22.111
X-Trace: 1131189009 newsreader02.highway.telekom.at 4430 62.47.22.111:21949
Xref: g2news1.google.com comp.sys.atari.8bit:3050

Sid Pacman wrote:

> California company called Datasoft. The game is played by bouncing
> a clown on a trampoline so the clown can break the overhead balloons.

Circus Attraction!? VCS2600.

Best Regards,

Daniel Mandic

From -5610850164171234569
X-Google-Thread: f8760,fe56e496feb2d487
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!nx01.iad01.newshosting.com!newshosting.com!novia!news-
xfer.nntp.sonic.net!208.201.224.154.MISMATCH!typhoon.sonic.net!not-for-mail
From: bill@newbreedsoftware.com (William Kendrick)
Subject: Re: Vintage Computer Festival (VCF) 8.0, November 2005
Newsgroups: comp.sys.atari.8bit
References: <nJc7f.649$te3.12249@typhoon.sonic.net>
<5Zsaf.1992$te3.32372@typhoon.sonic.net>
<Pine.GSO.4.61.0511050044550.18261@shell1>
User-Agent: tin/1.4.2-20000205 ("Possession") (UNIX) (Linux/2.4.31-B-STAND (i686))
Lines: 38
Message-ID: <6v1bf.2215$te3.34879@typhoon.sonic.net>
Date: Sat, 05 Nov 2005 12:23:30 GMT
NNTP-Posting-Host: 208.201.242.18

X-Complaints-To: abuse@sonic.net
X-Trace: typhoon.sonic.net 1131193410 208.201.242.18 (Sat, 05 Nov 2005 04:23:30 PST)
NNTP-Posting-Date: Sat, 05 Nov 2005 04:23:30 PST
Xref: g2news1.google.com comp.sys.atari.8bit:3051

Robert Bernardo <rbernardo@iglou.com> wrote:
> On Thu, 3 Nov 2005, William Kendrick wrote:

>> However, I did put the greyscale JPEG decoder and a bunch of JPEGs on the
>> 16MB D2: partition I created, and filled a dozen Image partition slots
>> with disk images of games & demos that do work fine with MyIDE.

>   Nice! I'll be comparing it to the Commodore JPEG decoder.

Well, sadly, I'll be stuck with only the greyscale decoder, since the
color one requires RAM-under-OS-ROM, which my stock MyIDE requires, as well.

If I were bringing a laptop to run SIO2PC (or, my god, a floppy drive!),
I could use that. But, for better or worse, I'm running entirely off HDD
this year. :^)

Good news, though... a coupla years ago I was playing with converting
videos from AVI/MPG/etc. into something the Atari could display natively
and relatively quickly.

I've got ~260 frames of low-rez greyscale video playing. I whipped up a
horribly lame player in BASIC tonight, and copied the ~750KB video onto
the hard disk. It loads each frame and plays it sequentially. It's pretty
low FPS, but still pretty cool.

One of these days I'm going to have to get one of Mr. Atari's videos onto
the HDD to play. I didn't have time to figure it out before VCF, though. :^/

>   Yup. Leaving in a few hours.

Cya tomorrow! (Man, I'm up WAY too late!)

--
-bill!
bill@newbreedsoftware.com
http://www.newbreedsoftware.com/

From -5840480251126627699
X-Google-Thread: f8760,4d74a179579e84df
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!newsfeed00.sul.t-online.de!newsfeed01.sul.t-online.de!t-
online.de!newsfeed.media.kyoto-u.ac.jp!news-xfer.nntp.sonic.net!

208.201.224.154.MISMATCH!typhoon.sonic.net!not-for-mail
From: bill@newbreedsoftware.com (William Kendrick)
Subject: Re: old video games
Newsgroups: comp.sys.atari.8bit
References: <l8hlm1tm2kjo3hmtoipp40bodg6fjk1kmh@4ax.com>
<aKRaf.2162$te3.34407@typhoon.sonic.net>
<Pine.GSO.4.61.0511042219130.15401@furyy1>
User-Agent: tin/1.4.2-20000205 ("Possession") (UNIX) (Linux/2.4.31-B-STAND (i686))
Lines: 17
Message-ID: <Qw1bf.2216$te3.34647@typhoon.sonic.net>
Date: Sat, 05 Nov 2005 12:25:20 GMT
NNTP-Posting-Host: 208.201.242.18
X-Complaints-To: abuse@sonic.net
X-Trace: typhoon.sonic.net 1131193520 208.201.242.18 (Sat, 05 Nov 2005 04:25:20
PST)
NNTP-Posting-Date: Sat, 05 Nov 2005 04:25:20 PST
Xref: g2news1.google.com comp.sys.atari.8bit:3052

Sid Pacman <8-bitter@atari.old.folks.home> wrote:
>   I have a game of that exact name on floppy, put out in 1982 by a
> California company called Datasoft. The game is played by bouncing
> a clown on a trampoline so the clown can break the overhead balloons.

Okay, that's Circus Atari (prev. to that, Circus in the arcade).
I actually wrote a clone of it for Linux, which has since appeared
on Windows, Mac OS X, and even Sega Dreamcast! ;)

  http://www.newbreedsoftware.com/circus-linux/

Kickman is a game I'd love to see on the Atari XL!

--
-bill!
bill@newbreedsoftware.com
http://www.newbreedsoftware.com/

From 5031173126280392154
X-Google-Thread: f8760,4d74a179579e84df
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!newshub.sdsu.edu!headwall.stanford.edu!
news-xfer.nntp.sonic.net!208.201.224.154.MISMATCH!typhoon.sonic.net!not-for-mail
From: bill@newbreedsoftware.com (William Kendrick)
Subject: Re: old video games
Newsgroups: comp.sys.atari.8bit
References: <l8hlm1tm2kjo3hmtoipp40bodg6fjk1kmh@4ax.com>
<aKRaf.2162$te3.34407@typhoon.sonic.net>
<Pine.GSO.4.61.0511042219130.15401@furyy1>
<436c9311$0$4430$91cee783@newsreader02.highway.telekom.at>
User-Agent: tin/1.4.2-20000205 ("Possession") (UNIX) (Linux/2.4.31-B-STAND (i686))
Lines: 11
Message-ID: <Ex1bf.2217$te3.34863@typhoon.sonic.net>

Date: Sat, 05 Nov 2005 12:26:12 GMT
NNTP-Posting-Host: 208.201.242.18
X-Complaints-To: abuse@sonic.net
X-Trace: typhoon.sonic.net 1131193572 208.201.242.18 (Sat, 05 Nov 2005 04:26:12 PST)
NNTP-Posting-Date: Sat, 05 Nov 2005 04:26:12 PST
Xref: g2news1.google.com comp.sys.atari.8bit:3053

Daniel Mandic <daniel_mandic@ping.at> wrote:
>
> Circus Attraction!? VCS2600.

Well, the VCS 2600 one would have been Circus Atari! by Atari.
Unless you're talking about a Sears branded version. :^)

--
-bill!
bill@newbreedsoftware.com
http://www.newbreedsoftware.com/

From -282843907857931865
X-Google-Thread: f8760,c2155cd08c9d27c7
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
From: 8-Bit Classics <corey@8bitclassics.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Considering an Ebay sale
Date: Sat, 05 Nov 2005 07:24:47 -0600
Message-ID: <5jcpm11rkghbtkp974fcf4mur2hppqae17@4ax.com>
References: <11mobunnli931a9@corp.supernews.com>
X-Newsreader: Forte Agent 1.91/32.564
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
NNTP-Posting-Host: lncswibas01-pool1-a117.lncswi.tds.net
X-Trace: newspeer2.tds.net 1131196491 69.128.209.117 (5 Nov 2005 07:14:51 CST)
Lines: 33
Organization: TDS.NET Internet Services www.tds.net
Path: g2news1.google.com!news3.google.com!news.glorb.com!gail.ripco.com!newspeer.tds.net!216.170.153.144.MISMATCH!newspeer2.tds.net!not-for-mail
Xref: g2news1.google.com comp.sys.atari.8bit:3054

Yup, you would get some cash for couple of the items listed. All you
can do is list them and find out. If you don't want to sell them for
under a certain price, put a reserve.

On Fri, 04 Nov 2005 23:08:04 -0500, TJ <tjatari@dreamscape.com> wrote:

>I need some cash and some room in my closet, so I'm considering selling
>some of my excess 8-bit stuff on Ebay. Before I go to the trouble, I'd
>like to know if it could be worth my while. I checked past Ebay sales,
>but I don't ever see many of these items. Could anybody give me a guess

>on what some of the following things might bring? All items will be in
>working order or they will NOT be put up for sale, and any needed power
>supplies and SIO cables will be included. None of these have the
>original boxes anymore.
>
>(2) 256K Rambo-enhanced 800XL's
>(2) stock 800XL's
>(1) US Doubler-ed 1050 drive
>(1) Indus GT drive
>(2) stock 1050 drives
>(1) Apeface printer interface
>(1) MPP printer interface
>(1) Atari numeric keypad (I forgot the number)
>(1) SX212 modem
>several joysticks and paddles.
>
>Please note: I am not selling ALL my 8-bit stuff, just what I consider
>excess.
>
>TJ
>Keeper of the Flame
>Atari Computer Enthusiast of Syracuse

From -7472221627679234960
X-Google-Thread: f8760,c2155cd08c9d27c7
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.telenor.com!
news.telenor.com.POSTED!not-for-mail
NNTP-Posting-Date: Sat, 05 Nov 2005 08:46:07 -0600
From: "Vidar Olavesen" <olavese@online.no>
Newsgroups: comp.sys.atari.8bit
References: <11mobunnli931a9@corp.supernews.com>
<5jcpm11rkghbtkp974fcf4mur2hppqae17@4ax.com>
Subject: Re: Considering an Ebay sale
Date: Sat, 5 Nov 2005 15:51:06 +0100
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1506
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1506
Message-ID: <FY6dnaMlC5wyWPHe4p2dnA@telenor.com>
Lines: 42
NNTP-Posting-Host: 80.213.29.204
X-Trace: sv3-M1QQd5819Ml0JVMJN1n8g20MxQ/
nDBA71tGCHfJFLLLMIexuVATp6qAAd32mW3JaZrJCN+OBdPdQSvB!YVBq+v0Z/
pznojOBF2SS+rB+USL4ncF5X89XPXadye0N8p7/qxQTxltHwIMHsKZ/5LsuxhyMSZA=
X-Complaints-To: news-abuse@telenor.net
X-DMCA-Complaints-To: news-abuse@telenor.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint

properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:3055

If you consider selling the 800XL 256 upgraded one, I'd like to buy it! Let me know how much you'd sell it for instead of eBay'ing it!

Take Atarian care

"8-Bit Classics" <corey@8bitclassics.com> skrev i melding news:5jcpm11rkghbtkp974fcf4mur2hppqae17@4ax.com...
> Yup, you would get some cash for couple of the items listed. All you
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> under a certain price, put a reserve.
>
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> >
> >(2) 256K Rambo-enhanced 800XL's
> >(2) stock 800XL's
> >(1) US Doubler-ed 1050 drive
> >(1) Indus GT drive
> >(2) stock 1050 drives
> >(1) Apeface printer interface
> >(1) MPP printer interface
> >(1) Atari numeric keypad (I forgot the number)
> >(1) SX212 modem
> >several joysticks and paddles.
> >
> >Please note: I am not selling ALL my 8-bit stuff, just what I consider
> >excess.
> >
> >TJ
> >Keeper of the Flame
> >Atari Computer Enthusiast of Syracuse
>

From -344369407171325002
X-Google-Thread: f8760,a1124a94491126fe,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
From: "PJR" <pjr1969@nospam-hotmail.com>

Newsgroups: comp.sys.atari.8bit
Subject: Atari User and Monitor Magazine program disks
Date: Sat, 5 Nov 2005 17:10:35 -0000
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2670
X-RFC2646: Format=Flowed; Original
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2670
Lines: 20
Message-ID: <436ce799$0$27975$ed2619ec@ptn-nntp-reader02.plus.net>
Organization: Customer of PlusNet plc (http://www.plus.net)
NNTP-Posting-Host: 75805987.ptn-nntp-reader02.plus.net
X-Trace: DXC=S1@]Il?JdWUC=NJ8Qa=@HYigd3Y`7Rb;^37XnI;
[OUCTWZP3d05S<P[H1S>WP=1b1WA:Xg_5EQ?N[7Qc:25i0i:^
X-Complaints-To: abuse@plus.net
Path: g2news1.google.com!news4.google.com!news.glorb.com!news.newsland.it!
newsfeed.x-privat.net!nntp-peering.plus.net!ptn-nntp-feeder01.plus.net!ptn-nntp-
spool03.plus.net!ptn-nntp-reader02.plus.net!not-for-mail
Xref: g2news1.google.com comp.sys.atari.8bit:3056

I know this is a bit of a long shot....

The UK magazine "Atari User", published by Database Publications/Europress
had type-in listings and these were also available on a monthly disk or
cassette. I believe they were also made available for download on the
Microlink/Telecom Gold system. However, I've yet to find anyone in the world
who still has the disks or downloads ... can anyone report otherwise?

Similarly the UK magazine "Monitor" published by the UK Atari Computer
Owners Club apparently had a monthly disk containing the respective
programs. Again, I can't find anyone who still has copies of the disks....

If anyone has any leads on the whereabouts of these items, please let me
know!

Thanks,
PJR

From 8334760866978978062
X-Google-Thread: f8760,a1124a94491126fe
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!news.addix.net!
border2.nntp.ams.giganews.com!border1.nntp.ams.giganews.com!nntp.giganews.com!
newsfeeder.wxs.nl!nntp-peering.plus.net!ptn-nntp-feeder01.plus.net!ptn-nntp-
spool02.plus.net!ptn-nntp-spool03.plus.net!ptn-nntp-reader04.plus.net!not-for-mail
From: "PJR" <pjr1969@nospam-hotmail.com>
Newsgroups: comp.sys.atari.8bit
Subject: Atari User and Monitor Magazine program disks

Date: Sat, 5 Nov 2005 17:10:35 -0000
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2670
X-RFC2646: Format=Flowed; Original
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2670
Lines: 20
Message-ID: <436ce825$0$63072$ed2e19e4@ptn-nntp-reader04.plus.net>
Organization: Customer of PlusNet plc (http://www.plus.net)
NNTP-Posting-Host: 29a0c0e0.ptn-nntp-reader04.plus.net
X-Trace: DXC=@UbalL?=[BC?
P]^5clU<2Aigd3Y`7Rb;N3_LeXC3B]SICeV5FLAFVTCY@^TFjml9Q@A:Xg_5EQ?NK_`dT\>g@lBK
X-Complaints-To: abuse@plus.net
Xref: g2news1.google.com comp.sys.atari.8bit:3057

I know this is a bit of a long shot....

The UK magazine "Atari User", published by Database Publications/Europress had type-in listings and these were also available on a monthly disk or cassette. I believe they were also made available for download on the Microlink/Telecom Gold system. However, I've yet to find anyone in the world who still has the disks or downloads ... can anyone report otherwise?

Similarly the UK magazine "Monitor" published by the UK Atari Computer Owners Club apparently had a monthly disk containing the respective programs. Again, I can't find anyone who still has copies of the disks....

If anyone has any leads on the whereabouts of these items, please let me know!

Thanks,
PJR

From 3229040702172104189
X-Google-Thread: f8760,4d74a179579e84df
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!texta.sil.at!
newscore.univie.ac.at!newsfeed.aon.at!172.18.6.146.MISMATCH!
newsreader01.highway.telekom.at!not-for-mail
From: "Daniel Mandic" <daniel_mandic@ping.at>
Subject: Re: old video games
Newsgroups: comp.sys.atari.8bit
References: <l8hlm1tm2kjo3hmtoipp40bodg6fjk1kmh@4ax.com>
<aKRaf.2162$te3.34407@typhoon.sonic.net>
<Pine.GSO.4.61.0511042219130.15401@furyy1>
<436c9311$0$4430$91cee783@newsreader02.highway.telekom.at>
<Ex1bf.2217$te3.34863@typhoon.sonic.net>
User-Agent: XanaNews/1.17.6

MIME-Version: 1.0
Content-Type: text/plain; charset=iso-8859-2
Date: 05 Nov 2005 18:04:10 GMT
Lines: 13
Message-ID: <436cf41a$0$4431$91cee783@newsreader02.highway.telekom.at>
NNTP-Posting-Host: 62.47.24.109
X-Trace: 1131213850 newsreader02.highway.telekom.at 4431 62.47.24.109:5561
Xref: g2news1.google.com comp.sys.atari.8bit:3058

William Kendrick wrote:

> Sears

Do you mean the Internet Shop Sears?

Kind Regards,

Daniel Mandic

From -9028256440193228132
X-Google-Thread: f8760,4d74a179579e84df
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!news.astraweb.com!
router1.astraweb.com!news-xfer.nntp.sonic.net!208.201.224.154.MISMATCH!
typhoon.sonic.net!not-for-mail
From: bill@newbreedsoftware.com (William Kendrick)
Subject: Re: old video games
Newsgroups: comp.sys.atari.8bit
References: <l8hlm1tm2kjo3hmtoipp40bodg6fjk1kmh@4ax.com>
<aKRaf.2162$te3.34407@typhoon.sonic.net>
<Pine.GSO.4.61.0511042219130.15401@furyy1>
<436c9311$0$4430$91cee783@newsreader02.highway.telekom.at>
<Ex1bf.2217$te3.34863@typhoon.sonic.net>
<436cf41a$0$4431$91cee783@newsreader02.highway.telekom.at>
User-Agent: tin/1.4.2-20000205 ("Possession") (UNIX) (Linux/2.4.31-B-STAND (i686))
Lines: 29
Message-ID: <128bf.2252$te3.35212@typhoon.sonic.net>
Date: Sat, 05 Nov 2005 19:50:21 GMT
NNTP-Posting-Host: 208.201.242.18
X-Complaints-To: abuse@sonic.net
X-Trace: typhoon.sonic.net 1131220221 208.201.242.18 (Sat, 05 Nov 2005 11:50:21
PST)
NNTP-Posting-Date: Sat, 05 Nov 2005 11:50:21 PST
Xref: g2news1.google.com comp.sys.atari.8bit:3059

Daniel Mandic <daniel_mandic@ping.at> wrote:
> William Kendrick wrote:

>> Sears

> Do you mean the Internet Shop Sears?

Heh, maybe it's only an Internet Shop today, but way back when the VCS first came out, they were a major chain of department stores.

Sears, if I recall correctly, was one of the first places to sell video games, wide-spread. I believe Pong was sold in the sportings goods dept. ;) (I haven't cracked open any of my old books in a while, so this is off my terrible memory. And, shoot, I'm only 30yo!)

ANYWAY, back in the day, Sears _only_ sold Sears-branded stuff, so when Atari wanted to sell the VCS and various video games, it suddenly became the _"Sears"_ video game system, not "Atari". Numerous games had their names changed. Some games were only available through Sears, too, which is kind of odd. (Steeple Chase). (I _think_?)

Anyway, gotta get to the Vintage show!

--
-bill!
bill@newbreedsoftware.com
http://www.newbreedsoftware.com/

From -5707827067932320542
X-Google-Thread: f8760,4d74a179579e84df
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!newspeer1.nwr.nac.net!colt.net!
peernews3.colt.net!news0.de.colt.net!news-fra1.dfn.de!newscore.univie.ac.at!
newsfeed.aon.at!172.18.6.145.MISMATCH!newsreader01.highway.telekom.at!not-for-mail
From: "Daniel Mandic" <daniel_mandic@ping.at>
Subject: Re: old video games
Newsgroups: comp.sys.atari.8bit
References: <l8hlm1tm2kjo3hmtoipp40bodg6fjk1kmh@4ax.com>
<aKRaf.2162$te3.34407@typhoon.sonic.net>
<Pine.GSO.4.61.0511042219130.15401@furyy1>
<436c9311$0$4430$91cee783@newsreader02.highway.telekom.at>
<Ex1bf.2217$te3.34863@typhoon.sonic.net>
<436cf41a$0$4431$91cee783@newsreader02.highway.telekom.at>
<128bf.2252$te3.35212@typhoon.sonic.net>
User-Agent: XanaNews/1.17.6.6
MIME-Version: 1.0
Content-Type: text/plain; charset=iso-8859-2
Content-Transfer-Encoding: 8bit
Date: 05 Nov 2005 20:39:50 GMT
Lines: 33

Message-ID: <436d1896$0$6854$91cee783@newsreader01.highway.telekom.at>
NNTP-Posting-Host: 62.47.10.158
X-Trace: 1131223190 newsreader01.highway.telekom.at 6854 62.47.10.158:14657
Xref: g2news1.google.com comp.sys.atari.8bit:3060

William Kendrick wrote:

>
> Anyway, gotta get to the Vintage show!

Hi William!

I don't know Sears. Actually I found that Internetshop on the first
hits.

Fortunately we didn't have such marketing. Only real ATARI stuff were
available. I didn't (don't) have much, made in USA, but my (my Brother
and Mine) VCS2600 was one of that. I think I was 7 or 8 Years old, we
bought it very early _:-)), thanky to my mother :-).
A great VCS, we lend it very often and we forgot it one time, so it got
lost.
I am searching for a original VCS2600 (just as a collectible, and
sometimes playing on my TV-Set)
Is this really wood (veneers), on the VCS2600???

I have two 800XL too, but I never used them as a HC. Also not the C64.
But I use an ATARI TT with the TTM195 :-) - my bullion.

Kind Regards,

Daniel Mandic

From -2167646935058450161
X-Google-Thread: f8760,8addea68f57bad9e,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!proxad.net!proxad.net!newsfeed.arcor.de!
news.arcor.de!not-for-mail
Date: Sat, 05 Nov 2005 21:54:29 +0100
From: Thomas 'twh' Havemeister <twh1@gmx.de>
User-Agent: Mozilla/5.0 (Windows; U; Windows NT 5.1; en-US; rv:1.7.11) Gecko/
20050728
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit

Subject: Assembler Question
Content-Type: text/plain; charset=us-ascii; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 77
Message-ID: <436d1b9a$0$7420$9b4e6d93@newsread4.arcor-online.net>
Organization: Arcor
NNTP-Posting-Date: 05 Nov 2005 21:52:42 MET
NNTP-Posting-Host: e6bc40e0.newsread4.arcor-online.net
X-Trace:
DXC=LCcDE=M5h=RYFAnNd=0_4T:ejgIfPPldTjW\KbG]kaMX1BZS;MmC65V[OFdUWI5hi\jUf>S<ePOQQD
7Vih3VTf1V
X-Complaints-To: usenet-abuse@arcor.de
Xref: g2news1.google.com comp.sys.atari.8bit:3061

Howdy Friends,

I am a newbie to 6502 assembler. The following code is a routine which
basically protects the screen borders after a X-adjustment of my mouse.

In C/Java style it's pretty easy:

CODE

```
x_new = mx+x
if (mx==positive) {
    if (x_new>x_max) {
     x=x_max
    } else {
     x=x_new;
     }
} else {
    if (x_new<0) {
    x=0
    } else {
    x=x_new;
    }
}
```

This is what I wrote in 6502 assembler (I am using MADS):
CODE

```
*************************
* Cursor X/Y/W/H manipulation

x_new   dta 0

cursor_add_x .local
;       in:  x= mx (x-pos diff)

        txa
        clc
        adc cursor_x
```

```
        sta x_new

        txa
        bmi _negativ   ; mx=negativ? yes -> _negativ
        lda x_new
        cmp MOD_max_x
        bcs _bigger_max
        lda x_new
        sta cursor_X
        rts

_bigger_max
        lda MOD_max_x
        sta cursor_X
        rts

_negativ
        lda x_new
        cmp #0
        bcs _bigger_equal
        lda #0
        sta cursor_X
        rts

_bigger_equal
        lda x_new
        sta cursor_X
        rts
```

Unfortunately it's not working. The right border (MOD_max_x) works good,
but the left border (0) doesn't seem to work at all.

I have difficulties to code something like "X<0" or "x>0" .. :-(..

what is wrong?

\twh

From 3171410583540111710
X-Google-Thread: f8760,c2155cd08c9d27c7
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Sat, 05 Nov 2005 16:05:19 -0600
From: "Michael Duffy" <mqduffy@comcast.net>
Newsgroups: comp.sys.atari.8bit
References: <11mobunnli931a9@corp.supernews.com>
<5jcpm11rkghbtkp974fcf4mur2hppqae17@4ax.com> <FY6dnaMlC5wyWPHe4p2dnA@telenor.com>
Subject: Re: Considering an Ebay sale

Date: Sat, 5 Nov 2005 17:05:50 -0500
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <l9WdnXXktpwCsfDeRVn-vg@comcast.com>
Lines: 49
NNTP-Posting-Host: 68.56.240.241
X-Trace: sv3-PnCMqFnPTohv5z3uACj9bfn34fzJ5mZ6U0hm+udM1/
uMMNXK9GGnhAlDWWW5spbm7b+r9e5Iuvncx44!
VhNLryUYAZCmbNaHMYZ4KmOkO9oGyEPdcPGJah1XAYANrtjVpXRDGpf/YKHepfJpt5hpMoeNAY4=
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:3062

I would be interested in an upgraded 800XL.

"Vidar Olavesen" <olavese@online.no> wrote in message
news:FY6dnaMlC5wyWPHe4p2dnA@telenor.com...
> If you consider selling the 800XL 256 upgraded one, I'd like to buy it!
> Let
> me know how much you'd sell it for instead of eBay'ing it!
>
> Take Atarian care
>
> "8-Bit Classics" <corey@8bitclassics.com> skrev i melding
> news:5jcpm11rkghbtkp974fcf4mur2hppqae17@4ax.com...
>> Yup, you would get some cash for couple of the items listed. All you
>> can do is list them and find out. If you don't want to sell them for
>> under a certain price, put a reserve.
>>
>> On Fri, 04 Nov 2005 23:08:04 -0500, TJ <tjatari@dreamscape.com> wrote:
>>
>> >I need some cash and some room in my closet, so I'm considering selling
>> >some of my excess 8-bit stuff on Ebay. Before I go to the trouble, I'd
>> >like to know if it could be worth my while. I checked past Ebay sales,
>> >but I don't ever see many of these items. Could anybody give me a guess
>> >on what some of the following things might bring? All items will be in
>> >working order or they will NOT be put up for sale, and any needed power
>> >supplies and SIO cables will be included. None of these have the
>> >original boxes anymore.
>> >
>> >(2) 256K Rambo-enhanced 800XL's
>> >(2) stock 800XL's
>> >(1) US Doubler-ed 1050 drive
>> >(1) Indus GT drive
>> >(2) stock 1050 drives
>> >(1) Apeface printer interface

>> >(1) MPP printer interface
>> >(1) Atari numeric keypad (I forgot the number)
>> >(1) SX212 modem
>> >several joysticks and paddles.
>> >
>> >Please note: I am not selling ALL my 8-bit stuff, just what I consider
>> >excess.
>> >
>> >TJ
>> >Keeper of the Flame
>> >Atari Computer Enthusiast of Syracuse
>>
>
>

From -5693596886597995780
X-Google-Thread: f8760,7f6aa80b7baa5768
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!newsfeed00.sul.t-online.de!t-online.de!83.128.0.12.MISMATCH!
news-out2.kabelfoon.nl!newsfeed.kabelfoon.nl!xindi.nntp.kabelfoon.nl!
62.100.30.134.MISMATCH!azure.qinip.net!firstname
From: Mathy Van Nisselroy <firstname@fullnamewithoutspaces.nl>
Newsgroups: comp.sys.atari.8bit
Subject: Re: 1090xl
Date: Sat, 05 Nov 2005 23:33:11 +0100
Organization: QinIP
Lines: 16
Message-ID: <firstname-CBA56B.23331105112005@azure.qinip.net>
References: <f5O4dXX6MbiT-pn2-q6LWdTfW4KdX@draco.w2kserv.local>
<8Ze6f.569$gF4.485@trnddc07> <f5O4dXX6MbiT-pn2-9dUhdmhBwlQU@draco.w2kserv.local>
NNTP-Posting-Host: h8441212250.dsl.speedlinq.nl
X-Trace: azure.qinip.net 1131229994 17563 84.41.212.250 (5 Nov 2005 22:33:14 GMT)
X-Complaints-To: abuse@qinip.net
NNTP-Posting-Date: Sat, 5 Nov 2005 22:33:14 +0000 (UTC)
User-Agent: MT-NewsWatcher/3.4 (PPC Mac OS X)
Xref: g2news1.google.com comp.sys.atari.8bit:3063

Howdy Ken, folks

> not expandable is the biggest problems with the BlackBox, MIO, Supra
> interfaces. and wow, your eyes are sure better then mine, I couldn't
> make out any of them. thanks for the links and the help.

The BlackBox can be made to share the bus with simple pieces of hardware
worth no more then half a euro (slightly over half a US dollar) I was
told years ago. Unfortunately, the guy who told me didn't trell me how
to do that. And nowadays, he isn't answering his email anymore.

And according to Bob Puff, the BlackBox can be expanded in a simular way
as is done with the FloppyBoard. I've had a look at the configuration
data, and there is room enough for extra data.

CU   Mathy

From -2280217560918403349
X-Google-Thread: f8760,5258abb9a4dce6f7
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!feeder.xsnews.nl!
83.128.0.11.MISMATCH!news-out1.kabelfoon.nl!newsfeed.kabelfoon.nl!
xindi.nntp.kabelfoon.nl!62.100.30.134.MISMATCH!azure.qinip.net!firstname
From: Mathy Van Nisselroy <firstname@fullnamewithoutspaces.nl>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Looking for XMM801 part
Date: Sat, 05 Nov 2005 23:34:28 +0100
Organization: QinIP
Lines: 13
Message-ID: <firstname-58C495.23342805112005@azure.qinip.net>
References: <7IA4f.7608$BF5.1820@bignews7.bellsouth.net>
NNTP-Posting-Host: h8441212250.dsl.speedlinq.nl
X-Trace: azure.qinip.net 1131230069 17563 84.41.212.250 (5 Nov 2005 22:34:29 GMT)
X-Complaints-To: abuse@qinip.net
NNTP-Posting-Date: Sat, 5 Nov 2005 22:34:29 +0000 (UTC)
User-Agent: MT-NewsWatcher/3.4 (PPC Mac OS X)
Xref: g2news1.google.com comp.sys.atari.8bit:3064

Howdy Phantom

> I need the plastic top for a XMM801 Atari Printer.
>
> Its dark plastic and covers the printer head and etc.
>
> Also could use some Ribbions.
>
> phantomm@bellsouth.net

Have you tried Best Electronics?

CU   Mathy

From 1031288572398976528
X-Google-Thread: f8760,8b4d106e0fe5fd07
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!newscon06.news.prodigy.com!prodigy.net!
newsmst01b.news.prodigy.com!prodigy.com!postmaster.news.prodigy.com!
newssvr14.news.prodigy.com.POSTED!036222c0!not-for-mail
From: <kenames@pacbell.net>

Message-ID: <f5O4dXX6MbiT-pn2-eBhnwOK3FqOj@draco.w2kserv.local>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Problem with one of my 1200XLs
References: <11mg7sji13pc882@corp.supernews.com> <f5O4dXX6MbiT-
pn2-3p14F8Z9ddOh@draco.w2kserv.local> <11mi0cvo19unje7@corp.supernews.com>
User-Agent: ProNews/2 V1.54.cp093
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 8bit
Lines: 26
NNTP-Posting-Host: 69.231.195.75
X-Complaints-To: abuse@prodigy.net
X-Trace: newssvr14.news.prodigy.com 1131245624 ST000 69.231.195.75 (Sat, 05 Nov
2005 21:53:44 EST)
NNTP-Posting-Date: Sat, 05 Nov 2005 21:53:44 EST
Organization: SBC http://yahoo.sbc.com
X-UserInfo1:
FKPO@MC@OXTYBQLYCJJBNFTBTR\B@GXLN@GZ_GYO^BTJUZ]CDVW[AKK[J\]^HVKHG^EWZHBLO^[\NH_AZF
WGN^\DHNVMX_DHHX[FSQKBOTS@@BP^]C@RHS_AGDDC[AJM_T[GZNRNZAY]GNCPBDYKOLK^_CZFWPGHZIXW
@C[AFKBBQS@E@DAZ]VDFUNTQQ]FN
Date: Sun, 06 Nov 2005 02:53:44 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:3065

sometimes a multimeter doesn't tell you the whole story. best check is
to use an oscilloscope while the power supply is in use/under normal
load. anyway, best of luck to you. hope you get it sorted out.

Ken

On Wed, 2 Nov 2005 18:12:42 UTC, "Bo S." <bobo_snyder@hotmail.com>
wrote:

>
> <kenames@pacbell.net> wrote in message
> news:f5O4dXX6MbiT-pn2-3p14F8Z9ddOh@draco.w2kserv.local...
> > you may also want to check your power supply. they are notorious for
> > going bad and can cause all sorts of weird troubles.
> >
> True.. I agree that they can go bad.
>
> I went ahead and tested it by hooking it up to another one of my 1200XLs and
> it works fine on that computer. Also checked the output with a multimeter
> and it looks like its reasonable.
>
>

--

From 6097683079363637354
X-Google-Thread: f8760,b4766bc04b6c772e,start

X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!meganewsservers.com!
feeder2.on.meganewsservers.com!199.245.68.5.MISMATCH!news-xfer.nntp.sonic.net!
208.201.224.154.MISMATCH!typhoon.sonic.net!not-for-mail
From: bill@newbreedsoftware.com (William Kendrick)
Subject: Photos from Day 1 of Vintage Computer Festival (VCF 8.0)
Newsgroups: comp.sys.atari.8bit
User-Agent: tin/1.4.2-20000205 ("Possession") (UNIX) (Linux/2.4.31-B-STAND (i686))
Lines: 37
Message-ID: <kHhbf.2316$te3.37545@typhoon.sonic.net>
Date: Sun, 06 Nov 2005 06:48:48 GMT
NNTP-Posting-Host: 208.201.242.18
X-Complaints-To: abuse@sonic.net
X-Trace: typhoon.sonic.net 1131259728 208.201.242.18 (Sat, 05 Nov 2005 22:48:48
PST)
NNTP-Posting-Date: Sat, 05 Nov 2005 22:48:48 PST
Xref: g2news1.google.com comp.sys.atari.8bit:3066

I'm exhibiting my 8-bit families of Atari stuff at the
Vintage Computer Festival (VCF 8.0) in Mountain View, California this
weekend (see: http://www.vintage.org/)

I brought my:

  * Atari 800XL computer, with:
    + 256KB RAM upgrade
    + Its new MyIDE+MaxFlash IDE adapter cartridge...
      (plug in cartridge, turn on HDD, and voila!
      Tons of files and disk images available at high-speed!)
    + MaxFlash 1Mb flash cartridge (filled with a halfdozen games)
    + Numerous game cartridges

  * Atari 2600 VCS game system:
    + My family's original 4-switch wood-grain version
    + Dozens of carts (many from when I was a kid, many bought recently)
      (Yes, I bought a few more from a vendor at the Festival! :^P)

  * Two Atari Lynx handheld game systems:
    + Numerous game carts, including some recent releases (thanks, Carl!)
    + Comlynx cable (didn't get used during Day 1)

I've got photos of my exhibit (two 8' tables this year!), along with a few
other exhibits I had the chance to at least wander by with a camera. ;^)

  http://www.newbreedsoftware.com/bill/photos/vcf80/

Enjoy!

--
-bill!
bill@newbreedsoftware.com
http://www.newbreedsoftware.com/

From 4397081349113045559
X-Google-Thread: f8760,b4766bc04b6c772e
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!newscon06.news.prodigy.com!prodigy.net!
newsmst01b.news.prodigy.com!prodigy.com!postmaster.news.prodigy.com!
newssvr17.news.prodigy.com.POSTED!055853fb!not-for-mail
From: Steven Tucker <classics@atarimax.com>
User-Agent: Mozilla Thunderbird 1.0 (Windows/20041206)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit
Subject: Re: Photos from Day 1 of Vintage Computer Festival (VCF 8.0)
References: <kHhbf.2316$te3.37545@typhoon.sonic.net>
In-Reply-To: <kHhbf.2316$te3.37545@typhoon.sonic.net>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 18
Message-ID: <i8ibf.1823$p37.632@newssvr17.news.prodigy.com>
NNTP-Posting-Host: 65.43.184.162
X-Complaints-To: abuse@prodigy.net
X-Trace: newssvr17.news.prodigy.com 1131261582 ST000 65.43.184.162 (Sun, 06 Nov
2005 02:19:42 EST)
NNTP-Posting-Date: Sun, 06 Nov 2005 02:19:42 EST
Organization: SBC http://yahoo.sbc.com
X-UserInfo1:
FKPO@SBEAJVWSR\XOBMD]_\@VR]^@B@MCPWZKB]MPXHZUSAANVUEAE[YETZPIWWI[FCIZA^NBFXZ_D[BFN
TCNVPDTNTKHWXKB@X^B_OCJLPZ@ET_O[G\XSG@E\G[ZKVLBL^CJINM@I_KVIOR\T_M_AW_M[_BWU_HFA_]
@A_A^SGFAUDE_DFTMQPFWVW[QPJN
Date: Sun, 06 Nov 2005 07:19:42 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:3067

William Kendrick wrote:
> I'm exhibiting my 8-bit families of Atari stuff at the
> Vintage Computer Festival (VCF 8.0) in Mountain View, California this
> weekend (see: http://www.vintage.org/)

Thanks for posting the pics, I really enjoyed them. Too bad these things are
always so far away.

Steve
--
--
FREE SHIPPING SALE: http://www.atarimax.com/freeshippingsale/
--
     * * * Author of Imagic and APE - The Atari Peripheral Emulator! * * *

     * * *   Turn your 8-bit Atari into a powerhouse with APE!   * * *
    * * *   Ape Homepage: http://www.atarimax.com/   * * *
  *   *   **   *   *
!! Request my *FOR SALE* LISTING OF CLASSIC VIDEO GAME STUFF -- 2000+ Items !!

From -6977546212152347893
X-Google-Thread: f8760,8addea68f57bad9e
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII
Path: g2news1.google.com!postnews.google.com!g14g2000cwa.googlegroups.com!not-for-
mail
From: rjespino@gmail.com
Newsgroups: comp.sys.atari.8bit
Subject: Re: Assembler Question
Date: 6 Nov 2005 04:23:01 -0800
Organization: http://groups.google.com
Lines: 30
Message-ID: <1131279781.739633.163490@g14g2000cwa.googlegroups.com>
References: <436d1b9a$0$7420$9b4e6d93@newsread4.arcor-online.net>
NNTP-Posting-Host: 195.92.168.173
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
Content-Transfer-Encoding: quoted-printable
X-Trace: posting.google.com 1131279787 15282 127.0.0.1 (6 Nov 2005 12:23:07 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Sun, 6 Nov 2005 12:23:07 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.1; SV1; .NET CLR
1.1.4322),gzip(gfe),gzip(gfe)
X-HTTP-Via: 1.1 webcacheB11 (NetCache NetApp/5.5R3D3)
Complaints-To: groups-abuse@google.com
Injection-Info: g14g2000cwa.googlegroups.com; posting-host=195.92.168.173;
   posting-account=cc92BA0AAAD8tTCdeSwnizJtKUmtC0IU
Xref: g2news1.google.com comp.sys.atari.8bit:3068

Thomas 'twh' Havemeister wrote:
> Howdy Friends,
>
> I am a newbie to 6502 assembler. The following code is a routine which
> basically protects the screen borders after a X-adjustment of my mouse.

Hi Thomas,
  I think it's (at least partly) because of these lines:

>   lda x_new
>   cmp #0
>   bcs _bigger_equal

bcs will do an unsigned comparison between two numbers, it will branch
if x_new >=3D 0. But because it's an unsigned comparison, x_new will be
interpreted as a value between 0 and 255 inclusive, and any value

between 0 and 255 will always be >=3D 0, so it will always jump to
_bigger_equal.

I can see several places where the code can be made better too, and a
few potential problems. What are the maximum values of mx, x, and x_max
in the C/Java version of the code?

--
-- Raphael Espino - rjespino(at)yahoo.com -Ramdrive + JPEG viewers --
--   http://rjespino.atari.org   or   http://rjespino.webhop.org   --
------------- Join The Atari 8-bit Computer WebRing at: -------------
---------- http://www.geocities.com/rjesp=ADino/a8ring.html -----------

From -6661009061510913103
X-Google-Thread: f8760,b4e9816aa2c087f8
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!o13g2000cwo.googlegroups.com!not-for-
mail
From: "Rybags" <rybags@tpg.com.au>
Newsgroups: comp.sys.atari.8bit
Subject: Re: My stock 800XL has chroma output?
Date: 6 Nov 2005 05:57:08 -0800
Organization: http://groups.google.com
Lines: 17
Message-ID: <1131285428.334208.220970@o13g2000cwo.googlegroups.com>
References: <Xns9700E6283BA74emuslor@216.196.97.136>
   <1130860256.621766.168750@g44g2000cwa.googlegroups.com>
   <11mg80vg6pir1c9@corp.supernews.com>
NNTP-Posting-Host: 203.26.16.67
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1131285433 22849 127.0.0.1 (6 Nov 2005 13:57:13 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Sun, 6 Nov 2005 13:57:13 +0000 (UTC)
In-Reply-To: <11mg80vg6pir1c9@corp.supernews.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Windows NT 5.1; en-US; rv:1.7.10)
Gecko/20050716 Firefox/1.0.6,gzip(gfe),gzip(gfe)
X-HTTP-Via: 1.1 cbr-pow-pr2.tpgi.com.au:3128 (tpg-proxy/10)
Complaints-To: groups-abuse@google.com
Injection-Info: o13g2000cwo.googlegroups.com; posting-host=203.26.16.67;
   posting-account=cO6WbgwAAABG8YpZdWXxn5EeB7xmdM6y
Xref: g2news1.google.com comp.sys.atari.8bit:3069

>From what I've heard, Chroma was a later addition.

My PAL machine (bought new in 1984) didn't have it, my motherboard has
"Revision C" printed on the back.

I added it myself yesterday. Just solder a 100K resistor to the

junction of R67,R68 resistors on the back of the board, and join it to
where the chroma pin of the monitor port is joined to the motherboard.

Easiest way is to solder the resistor to the wire first, then put
shrink-tube to insulate it. The addition should be made at the back
of the motherboard.

Some of the available Atari 8-bit video mods can be found here:

http://www.geocities.com/atarimods/index.html

From -2402266189844528341
X-Google-Thread: f8760,8addea68f57bad9e
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!novia!newsfeed.icl.net!skynet.be!
newsgate.cistron.nl!news.wiretrip.org!feeder1.cambrium.nl!feeder3.cambrium.nl!
feed.tweaknews.nl!195.14.215.230.MISMATCH!news.netcologne.de!nhp.netcologne.de!
151.189.20.20.MISMATCH!newsfeed.arcor.de!news.arcor.de!not-for-mail

Date: Sun, 06 Nov 2005 15:01:50 +0100
From: Thomas 'twh' Havemeister <twh1@gmx.de>
User-Agent: Mozilla/5.0 (Windows; U; Windows NT 5.1; en-US; rv:1.7.11) Gecko/
20050728
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit
Subject: Re: Assembler Question
References: <436d1b9a$0$7420$9b4e6d93@newsread4.arcor-online.net>
<1131279781.739633.163490@g14g2000cwa.googlegroups.com>
In-Reply-To: <1131279781.739633.163490@g14g2000cwa.googlegroups.com>
Content-Type: text/plain; charset=us-ascii; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 73
Message-ID: <436e0c64$0$7435$9b4e6d93@newsread4.arcor-online.net>
Organization: Arcor
NNTP-Posting-Date: 06 Nov 2005 15:00:04 MET
NNTP-Posting-Host: 645bb6c4.newsread4.arcor-online.net
X-Trace: DXC=nHN44Nc<\
\1cbQG5oOHD^6:ejgIfPPld4jW\KbG]kaM81BZS;MmC656hGBNFlN]Ec0U9YkR6LWgm8>ZF;m4];Q08
X-Complaints-To: usenet-abuse@arcor.de
Xref: g2news1.google.com comp.sys.atari.8bit:3070

rjespino@gmail.com wrote:

>>   lda x_new
>>   cmp #0
>>   bcs _bigger_equal
>
>
> bcs will do an unsigned comparison between two numbers, it will branch

> if x_new >= 0. But because it's an unsigned comparison, x_new will be
> interpreted as a value between 0 and 255 inclusive, and any value
> between 0 and 255 will always be >= 0, so it will always jump to
> _bigger_equal.
>
> I can see several places where the code can be made better too, and a
> few potential problems. What are the maximum values of mx, x, and x_max
> in the C/Java version of the code?

Hi Raphael,

thanks for your input. It's true the code is very unefficient. My general problem is that, I can't translate high level language to low level assembler steps. However, regarding my functionality I got another solution from a friend which looks like this:

```
x_new   dta 0

cursor_add_x .local
;       in:  x= mx (x-pos diff)

         txa
         clc
         adc cursor_x
         cmp Mod_max_x
         bcc _set        ; if smaller then set->
         cmp #-48
         ; if it's -48..-1 then set to 0
         ; I chose -48 because 48+160+48==256
         lda #0
         bcs _set
         ; else set to MOD_max_x
         lda Mod_max_x
         sub #1
_set
         sta cursor_x
         rts

         .endl cursor_add_x
```

---

this seems to work. However, now I considered a new problem. What if the value (mx) is bigger/smaller than 48? So what I tried now is to reduce the input value, so that the subroutine "cursor_add_x" works fine. So the idea is to do the following:

```
max = 48
mx = getMovement(); // between -127 and +127
```

```
if (mx>max)
     mx=max
else if (mx<(-max))
     mx=-max
save (mx)
---------------------------
```

I have serious problems to convert that to assembler. I playing around
the whole day now. Most problems do I have with that "else if". How can
it be translated?

\twh

From 6887631488299106859
X-Google-Thread: f8760,d32cdddcb1afc5cd
X-Google-Thread: 111a55,d32cdddcb1afc5cd
X-Google-Attributes: gidf8760,gid111a55,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Sun, 06 Nov 2005 08:47:17 -0600
Newsgroups: comp.sys.atari.8bit,comp.sys.atari.st
From: "Edward S. Baiz Jr." <edbaizjr@comcast.net>
Message-ID: <436dc2ac7ce760@comcast.net>
Subject: Re: Back online...
References: <pan.2005.11.01.21.32.38.242873@charter.net>
Organization: I.M.A.G.E./SCAT
User-Agent: Okami Version 3.0B-11 (Atari)
Date: Wed, 02 Nov 2005 07:51:46 +0100 (MET)
X-Sender: NEWSwatch v2.50 (Atari)
Lines: 5
NNTP-Posting-Host: 24.11.255.177
X-Trace: sv3-tUhjosxNL/uD7ll3iAKK0oyr6bkdJhG7Gc6iDqo+3pBYE9MM5n/
hP8S89JhyxamsPEZpoqE9JSmuKus!+IIqjGTo31PP+
+uzwxlLbCJorJNCJio0RleC194dWH3q1yGRqUW6zlpoUX+4pY1XmA==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:3071 comp.sys.atari.st:4436

>
>After upgrading, we are back online now folks. :-)
>

Great... I will try and get on sometime.

From -4783378070502575381

X-Google-Thread: f8760,4d74a179579e84df
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!pd7cy2so!shaw.ca!pd7tw1no.POSTED!
53ab2750!not-for-mail
X-Trace-PostClient-IP: 68.150.33.167
From: RM <SPAMrmorMErisoNOT@shaw.ca>
Newsgroups: comp.sys.atari.8bit
Subject: Re: old video games
Message-ID: <vepsm1tqu387vbji1nmmt44jp6bip76047@4ax.com>
References: <l8hlm1tm2kjo3hmtoipp40bodg6fjk1kmh@4ax.com>
<aKRaf.2162$te3.34407@typhoon.sonic.net>
<Pine.GSO.4.61.0511042219130.15401@furyy1>
<Qw1bf.2216$te3.34647@typhoon.sonic.net>
X-Newsreader: Forte Agent 2.0/32.646
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 21
Date: Sun, 06 Nov 2005 20:27:56 GMT
NNTP-Posting-Host: 24.70.95.207
X-Complaints-To: abuse@shaw.ca
X-Trace: pd7tw1no 1131308876 24.70.95.207 (Sun, 06 Nov 2005 13:27:56 MST)
NNTP-Posting-Date: Sun, 06 Nov 2005 13:27:56 MST
Organization: Shaw Residential Internet
Xref: g2news1.google.com comp.sys.atari.8bit:3072

Isn't "Pinhead" essentially Kickman?
Not an exact arcade conversion, but it's a great game.

RM

On Sat, 05 Nov 2005 12:25:20 GMT, bill@newbreedsoftware.com (William
Kendrick) wrote:

>Sid Pacman <8-bitter@atari.old.folks.home> wrote:
>>   I have a game of that exact name on floppy, put out in 1982 by a
>> California company called Datasoft. The game is played by bouncing
>> a clown on a trampoline so the clown can break the overhead balloons.
>
>Okay, that's Circus Atari (prev. to that, Circus in the arcade).
>I actually wrote a clone of it for Linux, which has since appeared
>on Windows, Mac OS X, and even Sega Dreamcast! ;)
>
> http://www.newbreedsoftware.com/circus-linux/
>
>Kickman is a game I'd love to see on the Atari XL!

From 9137739268283963409
X-Google-Thread: f8760,b4766bc04b6c772e

X-Google-Thread: 100a3b,daab0c2f8f14030f
X-Google-Thread: fea73,daab0c2f8f14030f
X-Google-Attributes: gidf8760,gid100a3b,gidfea73,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!news.astraweb.com!
router1.astraweb.com!news-xfer.nntp.sonic.net!208.201.224.154.MISMATCH!
typhoon.sonic.net!not-for-mail
From: bill@newbreedsoftware.com (William Kendrick)
Subject: Re: Photos from Day 1 of Vintage Computer Festival (VCF 8.0)
Newsgroups: comp.sys.atari.8bit,rec.games.video.atari,alt.games.lynx
References: <iIhbf.2317$te3.37522@typhoon.sonic.net>
User-Agent: tin/1.4.2-20000205 ("Possession") (UNIX) (Linux/2.4.31-B-STAND (i686))
Lines: 20
Message-ID: <ZOEbf.2428$te3.39295@typhoon.sonic.net>
Date: Mon, 07 Nov 2005 09:07:05 GMT
NNTP-Posting-Host: 208.201.242.18
X-Complaints-To: abuse@sonic.net
X-Trace: typhoon.sonic.net 1131354425 208.201.242.18 (Mon, 07 Nov 2005 01:07:05
PST)
NNTP-Posting-Date: Mon, 07 Nov 2005 01:07:05 PST
Xref: g2news1.google.com comp.sys.atari.8bit:3073 rec.games.video.atari:400
alt.games.lynx:23

In rec.games.video.atari William Kendrick <bill@newbreedsoftware.com> wrote:
> I'm exhibiting my 8-bit families of Atari stuff at the
> Vintage Computer Festival (VCF 8.0) in Mountain View, California this
> weekend (see: http://www.vintage.org/)

I've added Day 2 photos to the bunch. I felt pretty under the weather
today, but still had fun. Someone offloaded a few more 2600 carts on me
(for a buck apeice), and I must say, California Games on the 2600 is
about the most technically impressive 2600 game I think I've ever seen!

Anyway, Day 2 photos:

  http://www.newbreedsoftware.com/bill/photos/vcf80/#day2

Enjoy!

--
-bill!
bill@newbreedsoftware.com
http://www.newbreedsoftware.com/

From -7823616140267714148
X-Google-Thread: f8760,b4766bc04b6c772e
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!novia!news-xfer.nntp.sonic.net!
208.201.224.154.MISMATCH!typhoon.sonic.net!not-for-mail
From: bill@newbreedsoftware.com (William Kendrick)

Subject: Re: Photos from Day 1 of Vintage Computer Festival (VCF 8.0)
Newsgroups: comp.sys.atari.8bit
References: <kHhbf.2316$te3.37545@typhoon.sonic.net>
<i8ibf.1823$p37.632@newssvr17.news.prodigy.com>
User-Agent: tin/1.4.2-20000205 ("Possession") (UNIX) (Linux/2.4.31-B-STAND (i686))
Lines: 19
Message-ID: <qREbf.2429$te3.39311@typhoon.sonic.net>
Date: Mon, 07 Nov 2005 09:09:42 GMT
NNTP-Posting-Host: 208.201.242.18
X-Complaints-To: abuse@sonic.net
X-Trace: typhoon.sonic.net 1131354582 208.201.242.18 (Mon, 07 Nov 2005 01:09:42
PST)
NNTP-Posting-Date: Mon, 07 Nov 2005 01:09:42 PST
Xref: g2news1.google.com comp.sys.atari.8bit:3074

Steven Tucker <classics@atarimax.com> wrote:
> Thanks for posting the pics, I really enjoyed them. Too bad these things are
> always so far away.

Heh, hey, at least one guy I met flew out from New Jersey, so it can't
be _too_ far. (Of course, I'd prob. never go that far for such an event,
otherwise I'd be at all the cool 8-bit scene events in Europe ;))

BTW, my Day 2 photos (at the same page, just halfway down... I just posted
about them here) include some close-up views of the MyIDE boot-up screen
and A8JDPEG, since I knew folks would be curious. (I had some C=64 and
the Russian home computer guys asking me all sorts of questions :))

Enjoy!

--
-bill!
bill@newbreedsoftware.com
http://www.newbreedsoftware.com/

From 4348833145639879874
X-Google-Thread: f8760,6833c206686dd4da
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.centurytel.net!
news.centurytel.net.POSTED!not-for-mail
NNTP-Posting-Date: Wed, 26 Oct 2005 20:59:38 -0500
From: Michael Current <hunmanik@earthlink.net>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Getting back into Atari 8bit after a few year hiatus
Date: Wed, 26 Oct 2005 20:59:37 -0500
Message-ID: <nuc0m15mrc5ceskakmr8idiho0r3hm3kj3@4ax.com>
References: <11lvdeupva755c4@corp.supernews.com>
<Xns96FB80168DE68emuslor@216.196.97.136>
X-Newsreader: Forte Free Agent 3.0/32.763
MIME-Version: 1.0

Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 19
NNTP-Posting-Host: 207.118.225.126
X-Trace:
sv3-4jVnB46Uhw+IgYyfv0Y8gxtl0rS7DskO2bbldgryesNc1zOldDma1oDaB34qr43xQOgAd6FwAEpbba
f!zq4ldubajAzcVwA6P8uvGSwtj8l2I9Ufw3OO9bCXwqqpMp/8iRrkNDUphvlBvRcpiNI1UNelpXSf!
v0H1UU6CdaAV3ZnFkTWX3w5Ad1NLqmdZ1w==
X-Complaints-To: abuse@centurytel.net
X-DMCA-Complaints-To: abuse@centurytel.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2974

On Wed, 26 Oct 2005 12:35:26 -0500, Slor <semaj@rols.ten> wrote:

>Take a look here: http://www.faqs.org/faqs/atari-8-bit/faq/section-24.html

Thanks, but remember, faqs.org is not getting the latest FAQ versions.

For the current version, please use:

 http://www.cs.uu.nl/wais/html/na-dir/atari-8-bit/faq.html

or any other site that's still successfully mirroring the mother FAQ archive
at rtfm.mit.edu.

-Michael

Michael Current, mailto:hunmanik@earthlink.net
8-bit Atari FAQs, http://www.cs.uu.nl/wais/html/na-dir/atari-8-bit/.html
St. Paul Atari Computer Enthusiasts, http://space.atari.org/

From -2493207001296272234
X-Google-Thread: f8760,617d4e581943d9dd
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.rogers.com!
news.rogers.com.POSTED!not-for-mail
NNTP-Posting-Date: Wed, 26 Oct 2005 22:01:48 -0500
From: "carloso" <carl_oso34@rogers.com>
Newsgroups: comp.sys.atari.8bit
References: <peOdnQsGWooXaMLeRVn-uQ@rogers.com>
<V3V7f.214089$p_1.59647@tornado.tampabay.rr.com>
Subject: Re: hi Atari Fox...
Date: Wed, 26 Oct 2005 23:01:45 -0400
X-Priority: 3
X-MSMail-Priority: Normal

X-Newsreader: Microsoft Outlook Express 6.00.2900.2096
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2096
X-RFC2646: Format=Flowed; Original
Message-ID: <3NSdnZvgC-WB3v3enZ2dnUVZ_sydnZ2d@rogers.com>
Lines: 29
NNTP-Posting-Host: 69.192.100.126
X-Trace:
sv3-0d3xIUPklQEa4ReC9TOyLEwLmlltVc2W1oXg45VKQPCGtkFFc0L1eAjmqGL6BKMPNCrOR6A7zsq55C
w!NQ5tiaL7+h/GO965t/S+f67F0GYppp+4QUNFFEq6RID7pPsNbp3BKRyjUClZNP6dQzOazrzeamY6!
SiB7LMGGTkY=
X-Complaints-To: abuse@rogers.com
X-DMCA-Complaints-To: abuse@rogers.com
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2975

Ok....thnx...
I am gonna try it.....

Ola...

"oes" <oes@deja.com> wrote in message
news:V3V7f.214089$p_1.59647@tornado.tampabay.rr.com...
>
> "carloso" <carl_oso34@rogers.com> wrote in message
> news:peOdnQsGWooXaMLeRVn-uQ@rogers.com...
>>
>> I have one free PC at my desk....Pent. 100 MHZ and 32 MB RAM....
>> I installed MsDOS 6.22 on it....and I have a dilemma what is best
>> Atari 800 xl or 130xe system emulator for DOS....
>>
>> Thanks...   George 56 y old Atari lover.
>>
>> Pls...don't tell me...use Windows XP ....
>>
>>
>
>
> http://atari800.sourceforge.net/
>
>
>
>
>

From -5664013496425857505
X-Google-Thread: f8760,56f17458a047831d,start
X-Google-Thread: 100062,56f17458a047831d,start
X-Google-Thread: f7ded,56f17458a047831d,start

X-Google-Attributes: gidf8760,gid100062,gidf7ded,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news.maxwell.syr.edu!panix!bloom-beacon.mit.edu!senator-bedfellow.mit.edu!dreaderd!not-for-mail
Message-ID: <atari-8-bit/welcome_1130387315@rtfm.mit.edu>
Supersedes: <atari-8-bit/welcome_1129696518@rtfm.mit.edu>
Expires: 17 Nov 2005 04:28:35 GMT
X-Last-Updated: 2005/04/01
From: "Michael Current" <hunmanik@earthlink.net>
Organization: none
Newsgroups: comp.sys.atari.8bit,comp.answers,news.answers
Subject: Welcome to comp.sys.atari.8bit!
Followup-To: comp.sys.atari.8bit
Approved: news-answers-request@MIT.Edu
Originator: faqserv@penguin-lust.mit.edu
Date: 27 Oct 2005 04:29:04 GMT
Lines: 76
NNTP-Posting-Host: penguin-lust.mit.edu
X-Trace: 1130387344 senator-bedfellow.mit.edu 557 18.181.0.29
Xref: g2news1.google.com comp.sys.atari.8bit:2976 comp.answers:2198 news.answers:12198

Archive-name: atari-8-bit/welcome
Posting-Frequency: 7 days
Last-modified: March 25, 2005

Welcome to the comp.sys.atari.8bit newsgroup!

You've found the Usenet newsgroup for discussion about the Atari 8-bit family of computers! These include the 400, 800, 1200XL, 600XL, 800XL, 65XE, 130XE, 800XE, and the XE Game System. Atari, based in Sunnyvale, California, USA, produced this line of computers from 1979-1992.

To see what Atari is up to today visit http://www.atari.com/

NEWSGROUP BACKGROUND:

comp.sys.atari.8bit was created in November 1986, and is unmoderated.
There is no charter for comp.sys.atari.8bit. (It pre-dates that custom.)
This newsgroup was known as net.micro.atari8 from Feb 1986 to Nov 1986.
The earlier net.micro.atari existed from Nov 1982 to Nov 1986.

Please don't try to post binaries in comp.sys.atari.8bit, use the appropriate binaries groups instead.

RELATED NEWSGROUPS:

alt.binaries.comp.atari8bit
comp.sys.atari.announce Moderated by Kevin Savetz.
  `- comp.sys.atari.announce Web Page: http://www.atariarchives.org/csaa/
rec.games.video.atari

E-MAIL LIST:

atari8-l, kept by Maciej Grzeszczuk, info at http://atari.krap.pl/
To subscribe, simply mail a message to majordomo@listserv.krap.pl, with

the following line in the body (not the subject) of the message:
subscribe atari8-l

WEB PAGES:
Atari 8-bit Computer Web Ring, kept by Raphael Espino
Ring Hub: http://www.webring.com/hub?ring=a8bit
Ring Home Page: http://www.geocities.com/rjespino/a8ring.html

SOFTWARE DOWNLOADS:
XL Search, the Atari 8-Bit File Archive Search Engine (Bill Kendrick)
http://xlsearch.atari.org/ or http://www.newbreedsoftware.com/xlsearch/

Underground Node #472 (TXG/MNX)
FTP Host: atari.xs4all.nl Port: 21
User: atari8 Pass: atari4ever

Atari SAP Music Archive: http://asma.atari.org

INFORMATION:
Atari 8-Bit Computers: Frequently Asked Questions (Michael Current)
http://www.cs.uu.nl/wais/html/na-dir/atari-8-bit/faq.html

Atari 8-Bit Computers: Vendors and Developers (Michael Current)
http://www.cs.uu.nl/wais/html/na-dir/atari-8-bit/vendev.html

Atari 8-bit New User, Emulator Help FAQ (Bill Kendrick)
http://www.sonic.net/~nbs/new_and_emu.html

Atari Disk Image FAQ (Steve Tucker)
http://www.atarimax.com/ape/docs/DiskImageFAQ/

Cartridge List for the Classic Atari 800/XL/XE Computers (Andrew Krieg)
http://www.execpc.com/~krieg/links/8bit.carts

Atari 8-Bit Telnet BBS List (Nolan Friedland)
http://www.ilmarinen.us/spacebbs/bbs-telnet.html

Atari 8-Bit Dialup BBS List (Nolan Friedland)
http://www.ilmarinen.us/spacebbs/bbs-dialup.html

ONLINE MAGAZINES:
http://www.myatari.net/ MyAtari
http://www.atarinews.org/ Atari Online News, Etc. (A-ONE)
http://www.ataritimes.com/ The Atari Times

From -5712703207281791905
X-Google-Thread: f8760,6833c206686dd4da
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!news-feed01.roc.ny.frontiernet.net!nntp.frontiernet.net!news.sisna.com!not-for-mail

User-Agent: Microsoft-Outlook-Express-Macintosh-Edition/5.02.2022
Subject: Re: Getting back into Atari 8bit after a few year hiatus
From: Doc Clu <drclu@swbell.net>
Newsgroups: comp.sys.atari.8bit
Message-ID: <BF85E2CB.287%drclu@swbell.net>
References: <11lvdeupva755c4@corp.supernews.com>
<Xns96FB80168DE68emuslor@216.196.97.136>
Mime-version: 1.0
Content-type: text/plain; charset="US-ASCII"
Content-transfer-encoding: 7bit
Lines: 38
Date: Thu, 27 Oct 2005 01:50:04 -0500
NNTP-Posting-Host: 209.30.88.219
X-Complaints-To: newsabuse@ikano.com
X-Trace: news.sisna.com 1130395803 209.30.88.219 (Thu, 27 Oct 2005 00:50:03 MDT)
NNTP-Posting-Date: Thu, 27 Oct 2005 00:50:03 MDT
Organization: Internet News Service
X-Received-Date: Thu, 27 Oct 2005 00:50:03 MDT (news.sisna.com)
Xref: g2news1.google.com comp.sys.atari.8bit:2977

in article Xns96FB80168DE68emuslor@216.196.97.136, Slor at semaj@rols.ten
wrote on 10/26/05 12:35 PM:

> Despite all prevention efforts, "Bo S." <bobo_snyder@hotmail.com> wrote
> in news:11lvdeupva755c4@corp.supernews.com:
>
>> My question is this, what is the status of hard drives interfacing to
>> the 8bit world of ataris? I have plenty of older 2 1/2 notebook hard
>> drives and I would love to mount one of those into one of my ataris
>> but I'm not sure where to start.
>>
>
> Take a look here: http://www.faqs.org/faqs/atari-8-bit/faq/section-24.html
>
> I have a MyIDE, and there seem to be a number of other options. Welcome
> back!

   When I first got back into the Atari scene in 1998 after my Hiatis (since
like 1989), there was not much in the way of getting a hard drive, aside
from the older options...

ATR 8000 to MFM or IDE drive (ike!)
Black Box to IDE or SCSI drive.

    Now you have the MyIde drive setup as was mentioned above, which I and
MANY Atari users have. There are other interfaces, and don't forget the
virtual drive setup in the APE interfaces, which is actually what I and most
of use a lot more than anything. :)

    Doc Clu
    Atari 800 User

    Oh yeh... visit a good Atari BBS over telnet...

From -7374544829644752728
X-Google-Thread: f8760,75a19a7a48367a08
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!newshub.sdsu.edu!elnk-nf2-pas!
newsfeed.earthlink.net!stamper.news.pas.earthlink.net!
newsread2.news.pas.earthlink.net.POSTED!ccf20f92!not-for-mail
From: Rick Cortese <ricortes@earthlink.net>
User-Agent: Mozilla/5.0 (Windows; U; Windows NT 5.1; en-US; rv:1.6) Gecko/20040113
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit
Subject: Re: Hard Drive Bench Marks?
References: <1130329891.105954.127720@z14g2000cwz.googlegroups.com>
<ZICdnQptLsUYL8LeRVn-og@comcast.com>
In-Reply-To: <ZICdnQptLsUYL8LeRVn-og@comcast.com>
Content-Type: text/plain; charset=us-ascii; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 28
Message-ID: <Ia78f.2631$yX2.1872@newsread2.news.pas.earthlink.net>
Date: Thu, 27 Oct 2005 16:24:08 GMT
NNTP-Posting-Host: 66.81.216.87
X-Complaints-To: abuse@earthlink.net
X-Trace: newsread2.news.pas.earthlink.net 1130430248 66.81.216.87 (Thu, 27 Oct
2005 09:24:08 PDT)
NNTP-Posting-Date: Thu, 27 Oct 2005 09:24:08 PDT
Organization: EarthLink Inc. -- http://www.EarthLink.net
Xref: g2news1.google.com comp.sys.atari.8bit:2978

JR wrote:
> Larry wrote:
>
>> Does anyone know if there are any bench marks for hard drives/systems
>> used with the Atari? I'd like to compare several systems -- which
>> probably means comparing "host versus host" more than anything. -Larry
>>
>
> Hi Larry,
>
> Check out this thread for some comparisons between KMK/JZ IDE, MIO and
> MyIDE. I'd be interested in seeing your results:
>
> http://www.atariage.com/forums/index.php?showtopic=76383&hl=

Unfortunately you can't derive any useful information on hard drive
interfaces when they are hooked to different drives.

As I understand it the problem is most modern IDE drives use huge
amounts of RAM and will automatically perform track buffering. They can
be programmed to mimic several different configurations, [heads, tracks,
sectors]. So for reads and writes it can end up that all you are doing
is essentially reading from a track buffer/ramdisk. Unless of course you
happen to hit upon a sector that is outside of that track in which case
another track is read in/buffered.

Only valid test would be with identical drives on different interfaces
and even that could have some problems.

From 1407829823531651081
X-Google-Thread: f8760,6833c206686dd4da
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!newshub.sdsu.edu!newsfeed.news2me.com!
newsfeed2.easynews.com!newsfeed1.easynews.com!easynews.com!easynews!sn-xit-02!sn-
xit-06!sn-post-01!supernews.com!corp.supernews.com!not-for-mail

From: "Bo S." <bobo_snyder@hotmail.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Getting back into Atari 8bit after a few year hiatus
Date: Thu, 27 Oct 2005 10:58:24 -0700
Organization: Posted via Supernews, http://www.supernews.com
Message-ID: <11m25a4lenr6028@corp.supernews.com>
References: <11lvdeupva755c4@corp.supernews.com>
<Xns96FB80168DE68emuslor@216.196.97.136>
<nuc0m15mrc5ceskakmr8idiho0r3hm3kj3@4ax.com>
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
X-RFC2646: Format=Flowed; Original
X-Complaints-To: abuse@supernews.com
Lines: 20
Xref: g2news1.google.com comp.sys.atari.8bit:2979

> Thanks, but remember, faqs.org is not getting the latest FAQ versions.
>
> For the current version, please use:
>
> http://www.cs.uu.nl/wais/html/na-dir/atari-8-bit/faq.html
>
>

What happened to the sio2ide interface on the imported pages (i had to bring
up the pages via waybackmachine)? That interface really intriuged me.

I really am looking for something that is buildable internally into the
machine whereas the myide card is external.

If it really doesn't matter, then I will go with the myide though. I just like the idea of having the hard drive built into my 1200xl without me having to swap cartridges.

From -6725790139016021521
X-Google-Thread: f8760,95b3104bd9793753
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Thu, 27 Oct 2005 14:47:04 -0500
Newsgroups: comp.sys.atari.8bit
Subject: Re: DarkForce! BBS update
From: Slor <semaj@rols.ten>
References: <Xns96F871ACEABA8emuslor@216.196.97.136> <000d7760@familynet-international.org>
Organization: SlorNet
Message-ID: <Xns96FC96688D3Cemuslor@216.196.97.136>
User-Agent: Xnews/??.01.30
X-Face: %XserOfRX`r-LZ\90<=vI7k<`QMH-(LjNZH``KUi:!h#87]<"qLW9._L==*cB*vFNz{?Y.Vz>XH|C~h:N9n;4e2v2#laq4Ulh=}mld:QfCBGs+FjBzrqw"21t|9{10.Or*=/*r`>g%Vt:BSjgX?u"@UIELF4GNA7xalm$S8f7NNF2Mp-\+zP#nku/;1U}b.C)>L7y$c+$Ux<]#j^$#/9Vf'OY:5c6UitDqvbuwo]_:Z$P[pFeMk8Y;k;)s6L_=d'?B<O+S&^Km"uNO3S{(0<4kpzn-jgG9H|q&O,w":}0mL5f92-{_O
Date: Thu, 27 Oct 2005 14:47:04 -0500
Lines: 13
NNTP-Posting-Host: 68.57.222.49
X-Trace: sv3-HV9v7OJbMoHszj7DJLoRiHX7hpoF7pLzqmmvQvxOuwckM39KXmAngd4bshdb/sUrXZCoAQb5hTndiZ9!Htpjdc4pljTJA1p0huGxH/8nOKn4sb83fA9/8XkNL8Hi0bhPOmDDvaPGaAoxGrEvLMk8qEypoqfi!xTMS3tnT
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2980

Despite all prevention efforts, "Greg Goodwin" <Greg.Goodwinp0.f2.n8.z8@fmlynet.org> wrote in news:000d7760@familynet-international.org:

>
>   So what's the project Slor?
>

Nothing too exciting - just working on a modified version of this:

http://atariarchives.org/cfn/05/07/0033.php

--
Slor

From -8015960318603569116
X-Google-Thread: f8760,6833c206686dd4da
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Thu, 27 Oct 2005 14:48:10 -0500
Newsgroups: comp.sys.atari.8bit
Subject: Re: Getting back into Atari 8bit after a few year hiatus
From: Slor <semaj@rols.ten>
References: <11lvdeupva755c4@corp.supernews.com>
<Xns96FB80168DE68emuslor@216.196.97.136>
<nuc0m15mrc5ceskakmr8idiho0r3hm3kj3@4ax.com>
Organization: SlorNet
Message-ID: <Xns96FC9697E5552emuslor@216.196.97.136>
User-Agent: Xnews/??.01.30
X-Face: %XserOfRX`r-LZ\90<=vI7k<`QMH-(LjNZH``KUi:!h#87]<"qLW9._L==*cB*vFNz{?
Y.Vz>XH|C~h:N9n;4e2v2#laq4Ulh=}mld:QfCBGs+FjBzrqw"21t|9{10.Or*=/*r`>g%Vt:BSjgX?
u"@UIELF4GNA7xalm$S8f7NNF2Mp-\+zP#nku/;1U}b.C)>L7y$c+$Ux<]#j^$#/
9Vf'OY:5c6UitDqvbuwo]_:Z$P[pFeMk8Y;k;)s6L_=d'?B<O+S&^Km"uNO3S{(0<4kpzn-jgG9H|
q&O,w":}0mL5f92-{_O
Date: Thu, 27 Oct 2005 14:48:10 -0500
Lines: 14
NNTP-Posting-Host: 68.57.222.49
X-Trace: sv3-oy2J1bxFaVoqHFMTQTBdca8v6N6LtpRsUdergrTIMp1Nar2yxh/
oXPo6tV4RyG8cS3evagnbG6/7v5M!pTzuwdba18vKhRQafHc6nCRNV2BktSFnMGPTBKv8Xlsn/
Hu4bTyhGqiJwuhkQxn+w0Yk8KkN8wBg!DVvGjgYPnQ==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2981

Despite all prevention efforts, Michael Current <hunmanik@earthlink.net>
wrote in news:nuc0m15mrc5ceskakmr8idiho0r3hm3kj3@4ax.com:

>
>>Take a look here:
>>http://www.faqs.org/faqs/atari-8-bit/faq/section-24.html
>
> Thanks, but remember, faqs.org is not getting the latest FAQ versions.
>

I was not aware of that. Thanks.

--

Slor

From 7571170450839420435
X-Google-Thread: f8760,6833c206686dd4da
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!hwmnpeer01.lga!hwmedia!
hw-filter.lga!fe03.lga.POSTED!53ab2750!not-for-mail
From: "Ronald J. Hall" <dark_lord@charter.net>
Organization: DarkForce!
Subject: Re: Getting back into Atari 8bit after a few year hiatus
User-Agent: Pan/0.14.2 (This is not a psychotic episode. It's a cleansing moment
of clarity.)
Message-Id: <pan.2005.10.27.20.32.33.737099@charter.net>
Newsgroups: comp.sys.atari.8bit
References: <11lvdeupva755c4@corp.supernews.com>
<Xns96FB80168DE68emuslor@216.196.97.136>
<nuc0m15mrc5ceskakmr8idiho0r3hm3kj3@4ax.com> <11m25a4lenr6028@corp.supernews.com>
MIME-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-1
Content-Transfer-Encoding: 8bit
Lines: 18
X-Trace:
idmkcnjgmiagocdegokladklhcfhckagoblbgjcfomekjpmmochlmphgamomajahppaimpifmkcegckdfl
phfdmfknikkiglfbkpeficdpibgdanjbbadbkpiceemjiaijbc
NNTP-Posting-Date: Thu, 27 Oct 2005 13:29:59 MST
Date: Thu, 27 Oct 2005 16:32:33 -0400
Xref: g2news1.google.com comp.sys.atari.8bit:2982

On Thu, 27 Oct 2005 10:58:24 -0700, Bo S. wrote:

> I really am looking for something that is buildable internally into the
> machine whereas the myide card is external.
>
> If it really doesn't matter, then I will go with the myide though. I just
> like the idea of having the hard drive built into my 1200xl without me
> having to swap cartridges.

Now thats what I would like to see - maybe one of those 2.5" hard drives
or even a card?

--
_/_/_/

X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!sn-xit-04!sn-xit-10!sn-xit-01!sn-post-01!supernews.com!corp.supernews.com!not-for-mail
From: "Bo S." <bobo_snyder@hotmail.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Getting back into Atari 8bit after a few year hiatus
Date: Thu, 27 Oct 2005 15:15:03 -0700
Organization: Posted via Supernews, http://www.supernews.com
Message-ID: <11m2kb7l4neab43@corp.supernews.com>
References: <11lvdeupva755c4@corp.supernews.com>
<Xns96FB80168DE68emuslor@216.196.97.136>
<nuc0m15mrc5ceskakmr8idiho0r3hm3kj3@4ax.com> <11m25a4lenr6028@corp.supernews.com>
<pan.2005.10.27.20.32.33.737099@charter.net>
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-RFC2646: Format=Flowed; Original
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
X-Complaints-To: abuse@supernews.com
Lines: 27
Xref: g2news1.google.com comp.sys.atari.8bit:2983

"Ronald J. Hall" <dark_lord@charter.net> wrote in message
news:pan.2005.10.27.20.32.33.737099@charter.net...
> On Thu, 27 Oct 2005 10:58:24 -0700, Bo S. wrote:
>
>> I really am looking for something that is buildable internally into the
>> machine whereas the myide card is external.
>>
>> If it really doesn't matter, then I will go with the myide though. I
>> just
>> like the idea of having the hard drive built into my 1200xl without me
>> having to swap cartridges.
>
> Now thats what I would like to see - maybe one of those 2.5" hard drives
> or even a card?

I have a bunch of those 2.5 inch drives and a few spare cf cards also.

I found something that there is internal myide interfaces, i'm going to look
into that.

Are there any drawbacks to the MyIDE interface?

Thanks,
Bo

From -972243070460083776
X-Google-Thread: f8760,6833c206686dd4da

X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!cyclone1.gnilink.net!gnilink.net!
hwmnpeer01.lga!hwmedia!hw-filter.lga!fe06.lga.POSTED!53ab2750!not-for-mail
From: "Ronald J. Hall" <dark_lord@charter.net>
Organization: DarkForce!
Subject: Re: Getting back into Atari 8bit after a few year hiatus
User-Agent: Pan/0.14.2 (This is not a psychotic episode. It's a cleansing moment
of clarity.)
Message-Id: <pan.2005.10.27.22.22.05.338770@charter.net>
Newsgroups: comp.sys.atari.8bit
References: <11lvdeupva755c4@corp.supernews.com>
<Xns96FB80168DE68emuslor@216.196.97.136>
<nuc0m15mrc5ceskakmr8idiho0r3hm3kj3@4ax.com> <11m25a4lenr6028@corp.supernews.com>
<pan.2005.10.27.20.32.33.737099@charter.net> <11m2kb7l4neab43@corp.supernews.com>
MIME-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-1
Content-Transfer-Encoding: 8bit
Lines: 27
X-Trace:
dkoicekneficefklohlpdigejhamndnaolkickebnammkjenochlmphgamomajahppaimpifmkcegckdfl
phfdmfknikkiglkccdoacefhjknnkjkihdjknkhbednniecheg
NNTP-Posting-Date: Thu, 27 Oct 2005 15:19:30 MST
Date: Thu, 27 Oct 2005 18:22:05 -0400
Xref: g2news1.google.com comp.sys.atari.8bit:2984

On Thu, 27 Oct 2005 15:15:03 -0700, Bo S. wrote:

> I have a bunch of those 2.5 inch drives and a few spare cf cards also.

I don't have any cards, but I've got a 2.5 incher that was left over when
I upgraded my Falcon.

> I found something that there is internal myide interfaces, i'm going to look
> into that.

I thought I read something, but it looked like it was saying that only the
130XE was big enough?

> Are there any drawbacks to the MyIDE interface?
>
> Thanks,
> Bo

Honestly, I don't know. I've never used one - just getting back into the
8bit scene after being away for quite some time.

--
_/_/_/

From -2025651785863007999
X-Google-Thread: f8760,6833c206686dd4da
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!pd7cy2so!shaw.ca!pd7tw3no.POSTED!
53ab2750!not-for-mail
X-Trace-PostClient-IP: 24.68.25.84
From: Shawn Jefferson <sjeffersonTAKETHISOUTTOREPLY@shaw.ca>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Getting back into Atari 8bit after a few year hiatus
Reply-To: sjeffersonTAKETHISOUTTOREPLY@shaw.ca
Message-ID: <vl63m154kl5tp7oou233abjnvpv5uv0u4n@4ax.com>
References: <11lvdeupva755c4@corp.supernews.com>
<Xns96FB80168DE68emuslor@216.196.97.136>
<nuc0m15mrc5ceskakmr8idiho0r3hm3kj3@4ax.com> <11m25a4lenr6028@corp.supernews.com>
<pan.2005.10.27.20.32.33.737099@charter.net> <11m2kb7l4neab43@corp.supernews.com>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 31
Date: Fri, 28 Oct 2005 03:34:33 GMT
NNTP-Posting-Host: 24.64.223.206
X-Complaints-To: abuse@shaw.ca
X-Trace: pd7tw3no 1130470473 24.64.223.206 (Thu, 27 Oct 2005 21:34:33 MDT)
NNTP-Posting-Date: Thu, 27 Oct 2005 21:34:33 MDT
Organization: Shaw Residential Internet
Xref: g2news1.google.com comp.sys.atari.8bit:2985

"Bo S." <bobo_snyder@hotmail.com>:

>I found something that there is internal myide interfaces, i'm going to look
>into that.

You can certainly build it into your computer, and you can use a 2.5" drive
or a IDE to CF adapter. Many other people have done this.

>Are there any drawbacks to the MyIDE interface?

I would say that the only drawback is that you need a replacement operating
system to use it. Some of the other interfaces that are interfaced via the
PBI/ECI don't need a custom OS, but they will be more expensive to build
and more elaborate because they have to conform to the PBI interface/driver
specifications.

The other drawback that I can think of, is that you only can use 256 bytes
of every 512 sector on the IDE drive, since the MyIDE interface is only an
8-bit interface. Quite a few of the IDE projects for the 8-bit operate
this way though (cheaper, easier) and besides, how much storage space do

you want attached to your 8-bit?

Personally I have bought and developed some applications for the MyIDE
interface because it is inexpensive and not too complicated. I think
Sijmen has done a great job with it.

The version 4.x OS is going to be great once its released.

Shawn Jefferson
(fix reply to for email)

From -5035483723331571900
X-Google-Thread: f8760,f8817356f982b8c6,start
X-Google-Thread: 111a55,f8817356f982b8c6,start
X-Google-Thread: 100a3b,f8817356f982b8c6,start
X-Google-Thread: 104d7a,f8817356f982b8c6,start
X-Google-Thread: 1143d9,f8817356f982b8c6,start
X-Google-Thread: fa2dd,f8817356f982b8c6,start
X-Google-Attributes:
gidf8760,gid111a55,gid100a3b,gid104d7a,gid1143d9,gidfa2dd,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!newscon06.news.prodigy.com!prodigy.net!
newsfeed-00.mathworks.com!pln-e!spln!rex!extra.newsguy.com!newsp.newsguy.com!
onyx.spiritone.com!atari
From: Bravo Sierra Computers <atari@aracnet.com>
Newsgroups:
comp.sys.atari.8bit,comp.sys.atari.st,rec.games.video.atari,rec.games.video.classi
c,rec.games.video.marketplace,pdx.forsale
Subject: AD: FS: All Atari Books! 20% off!
Date: Fri, 28 Oct 2005 05:28:47 -0700
Organization: http://extra.newsguy.com
Lines: 28
Message-ID: <Pine.LNX.4.44.0510280523530.23804-100000@onyx.spiritone.com>
NNTP-Posting-Host: p-838.newsdawg.com
Mime-Version: 1.0
Content-Type: TEXT/PLAIN; charset=US-ASCII
X-X-Sender: atari@onyx.spiritone.com
Xref: g2news1.google.com comp.sys.atari.8bit:2986 comp.sys.atari.st:4316
rec.games.video.atari:390 rec.games.video.classic:5311
rec.games.video.marketplace:826 pdx.forsale:1714

I have Boxes and Boxes of Atari Books for Sale! Some I have Lots of and
some I have 1 or 2 left! I have more Atari Books than anywhere else.
Atari, one of the most well documented Computers ever! I have them Both
for 8 Bit & ST! Some you wont find anywhere else but here! On sale, all my
Atari Books, 20% off. E-Mail or call (503)256-9974!

http://BensCatalogs.Atari.org   WebSite & Atari Catalogs!
http://www.aracnet.com/~atari/adoption.htm
http://www.aracnet.com/~atari/books.htm   More about Books!

http://www.aracnet.com/~atari/8btbooks.htm   8 Bit Book List!
http://www.aracnet.com/~atari/stbooks.htm   ST Book List!
http://www.aracnet.com/~atari/emulator.htm   Atari Emulators!
http://www.aracnet.com/~atari/specials.htm   What's up Doc!
http://www.aracnet.com/~atari/windoze.htm   That other Operating System!

I've got a fast turnaround rate. Usually, Once I receive payment your order goes out the same day. Customers love the speedy service! I have lots of Atari SoftWare & Books. Which I can send by Media Mail Rate!

Please Direct all Replies Through E-Mail to: BenSells@Atari.org or Atari@aracnet.com. If you can't reach me, see my info at the Bottom!

Atari Jaguar, 8 Bit and ST Games/Software, Hardware/Accessories & References/ Books. FREE Catalogs on Ben's Domain at http://BensCatalogs.Atari.org or at http://BenSells.Atari.org Catalogs can be attached to,Requested by & Received Through E-Mail at Atari@aracnet.com or BenSells@Atari.org and Please Specify Atari 8 Bit, ST, Jaguar and/or all 3! Or Call Ben anytime at (503)256-9974!!!

From 7074740373400549681
X-Google-Thread: f8760,53a507c03f8c5c7b,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Fri, 28 Oct 2005 11:36:07 -0500
Newsgroups: comp.sys.atari.8bit
Subject: Anyone have contact info for Bob Hays?
From: Slor <semaj@rols.ten>
Organization: SlorNet
Message-ID: <Xns96FD76091DC54emuslor@216.196.97.136>
User-Agent: Xnews/??.01.30
X-Face: %XserOfRX`r-LZ\90<=vI7k<`QMH-(LjNZH``KUi:!h#87]<"qLW9._L==*cB*vFNz{?
Y.Vz>XH|C~h:N9n;4e2v2#laq4Ulh=}mld:QfCBGs+FjBzrqw"21t|9{10.Or*=/*r`>g%Vt:BSjgX?
u"@UIELF4GNA7xalm$S8f7NNF2Mp-\+zP#nku/;1U}b.C)>L7y$c+$Ux<]#j^$#/
9Vf'OY:5c6UitDqvbuwo]_:Z$P[pFeMk8Y;k;)s6L_=d'?B<O+S&^Km"uNO3S{(0<4kpzn-jgG9H|
q&O,w":}0mL5f92-{_O
Date: Fri, 28 Oct 2005 11:36:07 -0500
Lines: 11
NNTP-Posting-Host: 68.57.222.49
X-Trace: sv3-tDEoB5/
Cf1BisKadTRvp8HU0MCzN7NYjaWfwerUEsGk4v3SDNRIjiwcYNoCLqe3ejNxKRWZK6fv01bf!
qs9N2n0Hmpwc6wzvqo1Ef4iLDU1JpeDVODl/GWiPpT5SuZtWttKoY3GmShhhXyPqd47QIEjKAJaV!
ZQV1nz2Kzw==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32

Xref: g2news1.google.com comp.sys.atari.8bit:2987

I wanted to contact Bob about the 800 memory upgrade on his website, but
his listed address is not accepting email. According to his site, he's in
Indianapolis too, so now I really want to track him down since he's local
to me!

Any info would be appreciated.

thanks

--
Slor

From -5693120976777912365
X-Google-Thread: f8760,57b3036cf1400a3c,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!newshub.sdsu.edu!newsfeed.news2me.com!
newsfeed2.easynews.com!newsfeed1.easynews.com!easynews.com!easynews!sn-xit-03!sn-
xit-10!sn-xit-01!sn-post-01!supernews.com!corp.supernews.com!not-for-mail
From: jdplace@REMOVESPAMcableone.net (Joseph D. Place)
Newsgroups: comp.sys.atari.8bit
Subject: http://projectstatus.atari.org
Date: Fri, 28 Oct 2005 17:57:27 -0000
Message-ID: <11m4pk7a3mk8oa5@corp.supernews.com>
X-Newsreader: NEWSie Version 0.96 (Atari)
X-Complaints-To: abuse@supernews.com
Lines: 16
Xref: g2news1.google.com comp.sys.atari.8bit:2988

I've created a web page that will list the status of active ATARI computer
hardware projects. The
intent is to have one place we can go to find the status of 8-bit and ST(e)-
Falcon-TT active hardware
projects. Of course, this can only be successful if you provide me with
information. If you would like
your project listed, please contact me (remove obvious spam filter) with the
correct information and
current status. I will not list e-mail addresses unless requested; only web
pages. In addition, if I've
listed incorrect information or if you would like your project removed, please
contact me. The URL:
http://projectstatus.atari.org

You may also contact me through my home page at http://www.josephplace.com

Thanks, and stay ATARI!

--
Joseph D. Place
ATARI FalconCT60, 1040STE, STacy4, Portfolio, 130XE, 400

http://www.josephplace.com

From 7111096471256160285
X-Google-Thread: f8760,6833c206686dd4da
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!newshub.sdsu.edu!logbridge.uoregon.edu!
canoe.uoregon.edu!newsfeed.news.ucla.edu!newsfeed.berkeley.edu!ucberkeley!sn-
xit-02!sn-xit-12!sn-xit-09!sn-post-01!supernews.com!corp.supernews.com!not-for-
mail
From: "Bo S." <bobo_snyder@hotmail.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Getting back into Atari 8bit after a few year hiatus
Date: Fri, 28 Oct 2005 11:55:07 -0700
Organization: Posted via Supernews, http://www.supernews.com
Message-ID: <11m4t0fdgn9me7a@corp.supernews.com>
References: <11lvdeupva755c4@corp.supernews.com>
<Xns96FB80168DE68emuslor@216.196.97.136>
<nuc0m15mrc5ceskakmr8idiho0r3hm3kj3@4ax.com> <11m25a4lenr6028@corp.supernews.com>
<pan.2005.10.27.20.32.33.737099@charter.net> <11m2kb7l4neab43@corp.supernews.com>
<vl63m154kl5tp7oou233abjnvpv5uv0u4n@4ax.com>
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-RFC2646: Format=Flowed; Original
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
X-Complaints-To: abuse@supernews.com
Lines: 54
Xref: g2news1.google.com comp.sys.atari.8bit:2989

"Shawn Jefferson" <sjeffersonTAKETHISOUTTOREPLY@shaw.ca> wrote in message
news:vl63m154kl5tp7oou233abjnvpv5uv0u4n@4ax.com...
> "Bo S." <bobo_snyder@hotmail.com>:
>
>>I found something that there is internal myide interfaces, i'm going to
>>look
>>into that.
>
> You can certainly build it into your computer, and you can use a 2.5"
> drive
> or a IDE to CF adapter. Many other people have done this.
>
>>Are there any drawbacks to the MyIDE interface?
>
> I would say that the only drawback is that you need a replacement
> operating
> system to use it. Some of the other interfaces that are interfaced via
> the
> PBI/ECI don't need a custom OS, but they will be more expensive to build
> and more elaborate because they have to conform to the PBI
> interface/driver

> specifications.
>
> The other drawback that I can think of, is that you only can use 256 bytes
> of every 512 sector on the IDE drive, since the MyIDE interface is only an
> 8-bit interface. Quite a few of the IDE projects for the 8-bit operate
> this way though (cheaper, easier) and besides, how much storage space do
> you want attached to your 8-bit?
>
> Personally I have bought and developed some applications for the MyIDE
> interface because it is inexpensive and not too complicated. I think
> Sijmen has done a great job with it.
>
> The version 4.x OS is going to be great once its released.

Well what I am looking for is a means of having all my atari games that are
on floppies stored on the hard drive. Its mainly for little programing
(like in basic like i used to do 25 years ago, holy cow, 25 years!) and
games.

The only thing that I really want, is to be able to use my atari 1200xl
rather than an XE based machine and the internal kits look like they are for
XE based machines. I always loved the keyboard on my 1200xl. The xe based
machines seemt o have mushy tramiel designed crap for keyboards.

Will it also work in conjunction with the SIO2PC cables? I want to have a
means of transferring data from and to my main computers to my ataris and
floppys are just a bit too archaic these days.

I'm not worried about storage space on the hard drive. if you cut a 4 gig
in half, its still way plenty of storage for an old atari.

From -7221641902907374841
X-Google-Thread: f8760,6833c206686dd4da
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!hwmnpeer01.lga!hwmedia!
hw-filter.lga!fe06.lga.POSTED!53ab2750!not-for-mail
From: "Ronald J. Hall" <dark_lord@charter.net>
Organization: DarkForce!
Subject: Re: Getting back into Atari 8bit after a few year hiatus
User-Agent: Pan/0.14.2 (This is not a psychotic episode. It's a cleansing moment
of clarity.)
Message-Id: <pan.2005.10.28.20.07.49.449355@charter.net>
Newsgroups: comp.sys.atari.8bit
References: <11lvdeupva755c4@corp.supernews.com>
<Xns96FB80168DE68emuslor@216.196.97.136>
<nuc0m15mrc5ceskakmr8idiho0r3hm3kj3@4ax.com> <11m25a4lenr6028@corp.supernews.com>
<pan.2005.10.27.20.32.33.737099@charter.net> <11m2kb7l4neab43@corp.supernews.com>
<vl63m154kl5tp7oou233abjnvpv5uv0u4n@4ax.com> <11m4t0fdgn9me7a@corp.supernews.com>
MIME-Version: 1.0

Content-Type: text/plain; charset=ISO-8859-1
Content-Transfer-Encoding: 8bit
Lines: 17
X-Trace:
dkoicekneficefkllbpiiejjgjlngidnjpjgbompgjeccgmpochlmphgamomajahdipoccifmainhjgpfp
incbmbokiijioihgbfanelnfkjmkijipaamihjmnmpnamkanmm??
NNTP-Posting-Date: Fri, 28 Oct 2005 13:05:08 MST
Date: Fri, 28 Oct 2005 16:07:49 -0400
Xref: g2news1.google.com comp.sys.atari.8bit:2990

On Fri, 28 Oct 2005 11:55:07 -0700, Bo S. wrote:

> The only thing that I really want, is to be able to use my atari 1200xl
> rather than an XE based machine and the internal kits look like they are for
> XE based machines. I always loved the keyboard on my 1200xl. The xe based
> machines seemt o have mushy tramiel designed crap for keyboards.

Not sure, but won't the TT-touch keyboard enhancements for the ST/Falcon
also work on the 65XE and 130XE keyboards as well? They actually do make
the keys a little better.

--
_/_/_/

NNTP-Posting-Host: 69.179.109.140
X-Trace: sv3-RWy9dFYvFwiutZ2YGIrgVkikibRz2Nx6r4ptUgwgDMfkilCRgIT/
lvw49ZhCxL973rQ3fgWnIumItE/!
8hQqIJSp6kki9CAFbUwaVpsyZIsj7KJzgRKcywW81GupO3ZAhNbKsnYRVTwbGgGgOS9YJlu27nry!
hTfyNUw1QMrF/6ReZjN0s0Kqv1SRhhfR
X-Complaints-To: abuse@centurytel.net
X-DMCA-Complaints-To: abuse@centurytel.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2991

On Fri, 28 Oct 2005 16:07:49 -0400, "Ronald J. Hall" <dark_lord@charter.net>
wrote:

>On Fri, 28 Oct 2005 11:55:07 -0700, Bo S. wrote:
>
>Not sure, but won't the TT-touch keyboard enhancements for the ST/Falcon
>also work on the 65XE and 130XE keyboards as well? They actually do make
>the keys a little better.

I did the Best Electronics "XE" Touch upgrade in a 130XE ages ago. Most
definitely an improvement!

-Michael

Michael Current, mailto:hunmanik@earthlink.net
8-bit Atari FAQs, http://www.cs.uu.nl/wais/html/na-dir/atari-8-bit/.html
St. Paul Atari Computer Enthusiasts, http://space.atari.org/

From -4990990542346282893
X-Google-Thread: f8760,6833c206686dd4da
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!pd7cy2so!shaw.ca!pd7tw1no.POSTED!
53ab2750!not-for-mail
X-Trace-PostClient-IP: 24.68.25.84
From: Shawn Jefferson <sjeffersonTAKETHISOUTTOREPLY@shaw.ca>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Getting back into Atari 8bit after a few year hiatus
Reply-To: sjeffersonTAKETHISOUTTOREPLY@shaw.ca
Message-ID: <c0n5m15cvqt2glqchbg94sbravt6spar98@4ax.com>
References: <11lvdeupva755c4@corp.supernews.com>
<Xns96FB80168DE68emuslor@216.196.97.136>
<nuc0m15mrc5ceskakmr8idiho0r3hm3kj3@4ax.com> <11m25a4lenr6028@corp.supernews.com>
<pan.2005.10.27.20.32.33.737099@charter.net> <11m2kb7l4neab43@corp.supernews.com>
<vl63m154kl5tp7oou233abjnvpv5uv0u4n@4ax.com> <11m4t0fdgn9me7a@corp.supernews.com>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii

Content-Transfer-Encoding: 7bit
Lines: 21
Date: Sat, 29 Oct 2005 02:20:48 GMT
NNTP-Posting-Host: 24.64.223.206
X-Complaints-To: abuse@shaw.ca
X-Trace: pd7tw1no 1130552448 24.64.223.206 (Fri, 28 Oct 2005 20:20:48 MDT)
NNTP-Posting-Date: Fri, 28 Oct 2005 20:20:48 MDT
Organization: Shaw Residential Internet
Xref: g2news1.google.com comp.sys.atari.8bit:2992

"Bo S." <bobo_snyder@hotmail.com>:

>The only thing that I really want, is to be able to use my atari 1200xl
>rather than an XE based machine and the internal kits look like they are for
>XE based machines. I always loved the keyboard on my 1200xl. The xe based
>machines seemt o have mushy tramiel designed crap for keyboards.

The internal interface that is being sold via Mr.Atari's website will work
inside your 1200XL I believe (email the guy selling it to be sure) but last
I looked there were only instructions for mounting it in an XE.

>Will it also work in conjunction with the SIO2PC cables? I want to have a
>means of transferring data from and to my main computers to my ataris and
>floppys are just a bit too archaic these days.

It works great in conjunction with SIO2PC.

Shawn Jefferson
(fix reply to for email)

From 8564012449780896962
X-Google-Thread: f8760,e0d0a09697a34f23,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Fri, 28 Oct 2005 23:12:03 -0500
Newsgroups: comp.sys.atari.8bit
Subject: Removing the RF modulator
From: Slor <semaj@rols.ten>
Organization: SlorNet
Message-ID: <Xns96FDEC066C44Bemuslor@216.196.97.136>
User-Agent: Xnews/??.01.30
X-Face: %XserOfRX`r-LZ\90<=vI7k<`QMH-(LjNZH``KUi:!h#87]<"qLW9._L==*cB*vFNz{?
Y.Vz>XH|C~h:N9n;4e2v2#laq4Ulh=}mld:QfCBGs+FjBzrqw"21t|9{10.Or*=/*r`>g%Vt:BSjgX?
u"@UIELF4GNA7xalm$S8f7NNF2Mp-\+zP#nku/;1U}b.C)>L7y$c+$Ux<]#j^$#/
9Vf'OY:5c6UitDqvbuwo]_:Z$P[pFeMk8Y;k;)s6L_=d'?B<O+S&^Km"uNO3S{(0<4kpzn-jgG9H|
q&O,w":}0mL5f92-{_O
Date: Fri, 28 Oct 2005 23:12:03 -0500

Lines: 8
NNTP-Posting-Host: 68.57.222.49
X-Trace: sv3-zQL0jQMqRlMN61LB+6MgW5EbWH2/JXpYjD/
+xM7AedDazyNzZp87IlGzVl65EPkufD3AhjcTPudfdsl!6VZB7TQLV/
IDD6XqkV7XVNIVwuwDgTvgPlPVtK4wZDbue4F+iXeQ5AJIGkoY6c9exV5/V0rAUhr1!ZntK8zi3Nw==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2993

Assuming I don't ever plan to hook my 800xl up to a TV again, is there any
problem with simply removing the RF modulator? Can it just be desoldered
and pulled out? Would I need to reconnect the desoldered leads somewhere?

I'm thinking I might want that extra bit of space at some point...

--
Slor

From -5869195212261418232
X-Google-Thread: f8760,e0d0a09697a34f23
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII
Path: g2news1.google.com!news3.google.com!news.glorb.com!newsfeed.utanet.at!
newsfeed.aon.at!172.18.6.146.MISMATCH!newsreader01.highway.telekom.at!not-for-mail
From: "Daniel Mandic" <daniel_mandic@ping.at>
Subject: Re: Removing the RF modulator
Newsgroups: comp.sys.atari.8bit
References: <Xns96FDEC066C44Bemuslor@216.196.97.136>
User-Agent: XanaNews/1.17.6.5
MIME-Version: 1.0
Content-Type: text/plain; charset=iso-8859-2
Content-Transfer-Encoding: 8bit
Date: 29 Oct 2005 11:23:11 GMT
Lines: 52
Message-ID: <43635b9e$0$4431$91cee783@newsreader02.highway.telekom.at>
NNTP-Posting-Host: 62.47.8.7
X-Trace: 1130584991 newsreader02.highway.telekom.at 4431 62.47.8.7:14753
Xref: g2news1.google.com comp.sys.atari.8bit:2994

Slor wrote:

> Assuming I don't ever plan to hook my 800xl up to a TV again, is
> there any problem with simply removing the RF modulator? Can it just
> be desoldered and pulled out? Would I need to reconnect the
> desoldered leads somewhere?
>
> I'm thinking I might want that extra bit of space at some point...

Hi Slor!

Your connection will stay. As you know, even older TV-Sets have a RGB Socket (We call it here SCART).
The Antenna out on this oldies, I see it more as a last exit. With today TV-sets you don't really need it.

I don't know how it looks like in the 800XL. I have removed the HF Modulator-PCB in my Spectrum 48K.
Built in a (3 parts) small RF-Out. Now I can connect it to a Video-IN (Yellow sockkets), making already a far better picture than the Antenna out.
I have also found a RGB Out project. It takes directly Y, U, and V from the Videochip and makes a solid rock stable RGB Picture. Probably better, or at least as good, as a 800XL. But there is no place in the small speccy case ;-(....

I don't think you will get troubles, disconnecting the HF-Modulator.
The circuitry of the mighty 800 is not known to me, sorry. I have never been in need of :-), already everything.... Joystick, RGB-Out, DiskFloppy Connector... etc.

Probably the best 8bitter for all times. The first, but till the end the best (not mentioning the small gfx-stepups between the VCS2600 and the 800/VCS7800). But I think the 400/800 is not much younger than a VCS2600!??

In my case (Sinclair ZX-Spectrum) were two cables, going in the HF-Modulator Case. One Red (isolated), and one blank. These two should be disconnected.
In your case you could remove the whole Modulator Case, if so.

My best wishes to you...

Best Regards,

Daniel Mandic

From -8254085021503183980
X-Google-Thread: f8760,75a19a7a48367a08
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!o13g2000cwo.googlegroups.com!not-for-mail
From: "Larry" <LLppwhite@aol.com>
Newsgroups: comp.sys.atari.8bit

Subject: Re: Hard Drive Bench Marks?
Date: 29 Oct 2005 07:02:23 -0700
Organization: http://groups.google.com
Lines: 21
Message-ID: <1130594543.665961.235180@o13g2000cwo.googlegroups.com>
References: <1130329891.105954.127720@z14g2000cwz.googlegroups.com>
   <ZICdnQptLsUYL8LeRVn-og@comcast.com>
   <Ia78f.2631$yX2.1872@newsread2.news.pas.earthlink.net>
NNTP-Posting-Host: 205.188.117.70
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1130594549 29655 127.0.0.1 (29 Oct 2005 14:02:29 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Sat, 29 Oct 2005 14:02:29 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; AOL 9.0; Windows NT 5.1;
SV1; .NET CLR 1.0.3705; .NET CLR 1.1.4322),gzip(gfe),gzip(gfe)
X-HTTP-Via: HTTP/1.1 (Velocity/1.0.6 [uScMs f p eN:t cCMp s]), HTTP/1.1 Turboweb
[dtc-tc064 8.3.3], HTTP/1.0 dtc-af06[CDBC7546] (Traffic-Server/5.3.8 [uScM])
Complaints-To: groups-abuse@google.com
Injection-Info: o13g2000cwo.googlegroups.com; posting-host=205.188.117.70;
   posting-account=sOuFuA0AAACrWE950AHmKCUDXcFt63PD
Xref: g2news1.google.com comp.sys.atari.8bit:2995

Hi JR, Rick-

Thanks for the replies and link. Yes, I agree, Rick, but I still find
the AtariAge data quite interesting. But your point about needing
common drives is well-taken.

Here's where I'm coming from. My MIO & Seagate MFM Drive (ST-251)
seemed definitely slower than my then-new Black Box. Since the BB
read/translated 512-byte sectors and used a much more modern Conner
3-1/2" drive with a decent buffer + many more sectors per track, that
seemed logical. Many years passed, and I got a KMK-JZ interface and
ran it with several different 3-1/2" and 2-1/2" drives. It seemed a
little slower than the BB, but very acceptable. (It is a very nice
interface.) Then I got a MyIde, and it seemed a bit slower than the
KMK (using mostly the same mix of IDE drives.) Still, an excellent
interface for the very modest price. But I thought that it would be
nice to see some numbers, so the AtariAge thread is a really good start
for me.   (Incidently, I still remember the "WOW" almost 20 years ago
when I got my first MIO & HD set up, compared even to Warp/Ultra Speed
floppies.) -Larry

From 4567320466148091765
X-Google-Thread: f8760,e0d0a09697a34f23
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!cyclone1.gnilink.net!

spamkiller.gnilink.net!gnilink.net!trnddc07.POSTED!fa0a7bf3!not-for-mail
From: "Glenn" <noemail@nospam.com>
Newsgroups: comp.sys.atari.8bit
References: <Xns96FDEC066C44Bemuslor@216.196.97.136>
Subject: Re: Removing the RF modulator
Lines: 17
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <21M8f.8406$U67.4188@trnddc07>
Date: Sat, 29 Oct 2005 14:52:46 GMT
NNTP-Posting-Host: 71.102.241.138
X-Complaints-To: abuse@verizon.net
X-Trace: trnddc07 1130597566 71.102.241.138 (Sat, 29 Oct 2005 10:52:46 EDT)
NNTP-Posting-Date: Sat, 29 Oct 2005 10:52:46 EDT
Xref: g2news1.google.com comp.sys.atari.8bit:2996

You should be able to remove it without any worries.

Glenn

"Slor" <semaj@rols.ten> wrote in message
news:Xns96FDEC066C44Bemuslor@216.196.97.136...
> Assuming I don't ever plan to hook my 800xl up to a TV again, is there any
> problem with simply removing the RF modulator? Can it just be desoldered
> and pulled out? Would I need to reconnect the desoldered leads somewhere?
>
> I'm thinking I might want that extra bit of space at some point...
>
> --
> Slor

From 317036486988650396
X-Google-Thread: f8760,e0d0a09697a34f23
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g43g2000cwa.googlegroups.com!not-for-
mail
From: stephensheppard@hotmail.com
Newsgroups: comp.sys.atari.8bit
Subject: Re: Removing the RF modulator
Date: 29 Oct 2005 09:31:54 -0700
Organization: http://groups.google.com
Lines: 20
Message-ID: <1130603514.448506.268840@g43g2000cwa.googlegroups.com>
References: <Xns96FDEC066C44Bemuslor@216.196.97.136>
NNTP-Posting-Host: 64.48.73.91

Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1130603519 1644 127.0.0.1 (29 Oct 2005 16:31:59 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Sat, 29 Oct 2005 16:31:59 +0000 (UTC)
In-Reply-To: <Xns96FDEC066C44Bemuslor@216.196.97.136>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Win98; en-US; rv:1.7.12) Gecko/20050915
Firefox/1.0.7,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g43g2000cwa.googlegroups.com; posting-host=64.48.73.91;
   posting-account=4ilZLQsAAADHKJufwAjm_Pl2CA076mZi
Xref: g2news1.google.com comp.sys.atari.8bit:2997

Slor wrote:
> Assuming I don't ever plan to hook my 800xl up to a TV again, is there any
> problem with simply removing the RF modulator? Can it just be desoldered
> and pulled out? Would I need to reconnect the desoldered leads somewhere?
>
> I'm thinking I might want that extra bit of space at some point...
>
> --
> Slor

Whoa! This is spooky! I was just going to pose the same question!!!
Honestly!

The RF modulator on my 800XL has always been noisy and I wouldn't use
it anyway. Meanwhile, all the space on the rear panel could be useful
for my reset switch, headphone jack, and future OS selection switches.

Steve Sheppard

From 632306077907235374
X-Google-Thread: f8760,6833c206686dd4da
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g47g2000cwa.googlegroups.com!not-for-
mail
From: stephensheppard@hotmail.com
Newsgroups: comp.sys.atari.8bit
Subject: Re: Getting back into Atari 8bit after a few year hiatus
Date: 29 Oct 2005 11:11:14 -0700
Organization: http://groups.google.com
Lines: 35
Message-ID: <1130609473.929068.271240@g47g2000cwa.googlegroups.com>
References: <11lvdeupva755c4@corp.supernews.com>
NNTP-Posting-Host: 64.48.73.52
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"

X-Trace: posting.google.com 1130609479 17279 127.0.0.1 (29 Oct 2005 18:11:19 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Sat, 29 Oct 2005 18:11:19 +0000 (UTC)
In-Reply-To: <11lvdeupva755c4@corp.supernews.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Win98; en-US; rv:1.7.12) Gecko/20050915
Firefox/1.0.7,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g47g2000cwa.googlegroups.com; posting-host=64.48.73.52;
   posting-account=4ilZLQsAAADHKJufwAjm_Pl2CA076mZi
Xref: g2news1.google.com comp.sys.atari.8bit:2998

Bo S. wrote:
> I refound my atari love about 5 years ago and started collecting atari stuff
> again . I amassed a pretty good collection of non-rare stuff (no 1090xl or
> 1450xlds or anything like that but i did manage to get like 4 1200xls which
> was my favorite system in the early 80's).
>
> Anyway, in the last 3 years, I put it on the back burner because I was
> renting a home and not owning and didn't have a place for it. Well recently
> I bought a house and have been setting up all my atari stuff once again.
>
> My question is this, what is the status of hard drives interfacing to the
> 8bit world of ataris? I have plenty of older 2 1/2 notebook hard drives and
> I would love to mount one of those into one of my ataris but I'm not sure
> where to start.

I renewed my interest in the A8 about a year ago (after 16 years!).
Since then I've only seen one hard drive interface designed with the
1200XL in mind (though it's not exclusively for the 1200XL). That was
Bob Woolley's SmartIDE.

I badly want to build this project (for an 800XL) but it's too big for
a novice like me unless someone produces a PCB. See the Bob Woolley's
Atari Classic SmartIDE article here.

http://www.geocities.com/atarimods/index.html

Nathan Hartwell, of Magelair.com had been enhancing the design with a
16-bit variation and a PBI redesign but both projects seem to be works
in progresss or his notes aren't up to date.

http://www.magelair.com/atari_8bit_stuff.html

Steve Sheppard

From 3246639011695970272
X-Google-Thread: f8760,95b3104bd9793753
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit

Path: g2news1.google.com!news4.google.com!newshub.sdsu.edu!tethys.csu.net!
nntp.csufresno.edu!sn-xit-03!sn-xit-08!sn-post-02!sn-post-01!supernews.com!
corp.supernews.com!not-for-mail
From: "Greg Goodwin" <Greg.Goodwinp0.f2.n8.z8@fmlynet.org>
Newsgroups: comp.sys.atari.8bit
Subject: Re: DarkForce! BBS update
Date: Sat, 30 Oct 2005 01:40:48
Organization: www.family-bbs.net [FamilyNet International]
Message-ID: <000e287c@familynet-international.org>
References: <Xns96FC96688D3Cemuslor@216.196.97.136>
X-Gateway: NewsGate v1.0 gamma 2 NNTP <-> FidoNet Gateway
X-FTNADDR: 8:8/2.0
X-Complaints-To: abuse@supernews.com
Lines: 23
Xref: g2news1.google.com comp.sys.atari.8bit:2999

FamilyNet International Newsgate

> From: Slor <semaj@rols.ten>

>>
>> So what's the project Slor?
>>

> Nothing too exciting - just working on a modified version of this:

> http://atariarchives.org/cfn/05/07/0033.php

> --
> Slor

  Fascinating! Looked at the page briefly and will probably look into more of
it later.

   Clu

FamilyNet <> Internet Gated Mail
http://www.familynet-international.org

From 7483514738319445493
X-Google-Thread: f8760,6833c206686dd4da
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!newscon06.news.prodigy.com!prodigy.net!newsfeed.cw.net!news-
FFM2.ecrc.de!newsfeed.stueberl.de!news.space.net!news.osn.de!diablo1-
ffm.news.osn.de!news.tele.dk!news.tele.dk!small.news.tele.dk!sn-xit-03!sn-xit-08!
sn-post-01!supernews.com!corp.supernews.com!not-for-mail
From: "Greg Goodwin" <Greg.Goodwinp0.f2.n8.z8@fmlynet.org>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Getting back into Atari 8bit after a few year hiatus

Date: Sat, 30 Oct 2005 01:51:56
Organization: www.family-bbs.net [FamilyNet International]
Message-ID: <000e289d@familynet-international.org>
References: <11m4t0fdgn9me7a@corp.supernews.com>
X-Gateway: NewsGate v1.0 gamma 2 NNTP <-> FidoNet Gateway
X-FTNADDR: 8:8/2.0
X-Complaints-To: abuse@supernews.com
Lines: 18
Xref: g2news1.google.com comp.sys.atari.8bit:3001

FamilyNet International Newsgate

> From: "Bo S." <bobo_snyder@hotmail.com>

> I'm not worried about storage space on the hard drive. if you cut a 4 gig
> in half, its still way plenty of storage for an old atari.

   Don't forget that with the MyIde that you can use the space beyond the 160 meg that immediate accessable for disk images and even better... MOVIE images. You've seen what Mr Atari did as far as making the preview for the Matrix, Atari commercials, and TRON playable on the Atari 8-bit right? All that is stored in the hard drive beyond the regular space. ;)

    Greg

FamilyNet <> Internet Gated Mail
http://www.familynet-international.org

From -5101895882599494441
X-Google-Thread: f8760,6833c206686dd4da
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!newsfeed.stanford.edu!sn-xit-03!sn-xit-10!sn-xit-01!sn-post-01!supernews.com!corp.supernews.com!not-for-mail
From: "Greg Goodwin" <Greg.Goodwinp0.f2.n8.z8@fmlynet.org>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Getting back into Atari 8bit after a few year hiatus
Date: Sat, 30 Oct 2005 01:48:38
Organization: www.family-bbs.net [FamilyNet International]
Message-ID: <000e289c@familynet-international.org>
References: <pan.2005.10.27.22.22.05.338770@charter.net>
X-Gateway: NewsGate v1.0 gamma 2 NNTP <-> FidoNet Gateway
X-FTNADDR: 8:8/2.0
X-Complaints-To: abuse@supernews.com
Lines: 51
Xref: g2news1.google.com comp.sys.atari.8bit:3000

FamilyNet International Newsgate

> From: "Ronald J. Hall" <dark_lord@charter.net>

> On Thu, 27 Oct 2005 15:15:03 -0700, Bo S. wrote:

>> I have a bunch of those 2.5 inch drives and a few spare cf cards also.

> I don't have any cards, but I've got a 2.5 incher that was left over when
> I upgraded my Falcon.

>> I found something that there is internal myide interfaces, i'm going to look
>> into that.

> I thought I read something, but it looked like it was saying that only the
> 130XE was big enough?

>> Are there any drawbacks to the MyIDE interface?
>>
>> Thanks,
>> Bo

> Honestly, I don't know. I've never used one - just getting back into the
> 8bit scene after being away for quite some time.

> --
> _/_/_/_

Path: g2news1.google.com!news4.google.com!newsfeed.stanford.edu!
newsfeed.berkeley.edu!ucberkeley!sn-xit-03!sn-xit-11!sn-xit-08!sn-post-01!
supernews.com!corp.supernews.com!not-for-mail
From: "Greg Goodwin" <Greg.Goodwinp0.f2.n8.z8@fmlynet.org>
Newsgroups: comp.sys.atari.8bit
Subject: Chat...
Date: Sat, 30 Oct 2005 01:00:12
Organization: www.family-bbs.net [FamilyNet International]
Message-ID: <000e28ba@familynet-international.org>
X-Gateway: NewsGate v1.0 gamma 2 NNTP <-> FidoNet Gateway
X-FTNADDR: 8:8/2.0
X-Complaints-To: abuse@supernews.com
Lines: 18
Xref: g2news1.google.com comp.sys.atari.8bit:3002

FamilyNet International Newsgate

    A reminder that the Euro-Chat will be going on what is roughly (and this is difficult since this is the time switch from Daylight Savings time over here this weekend) but around roughly 4-5 pm Geneva time or 10 am CST.

    Location is at telnet://www.atarinews.org

    If you need help getting in my AIM chat will be up. You can reach me at "Doctorclu" in AIM.

    Hope you can make it to the Atari chat tomorrow. :)

    Greg / Doc Clu

FamilyNet <> Internet Gated Mail
http://www.familynet-international.org

From -7883918906577787432
X-Google-Thread: f8760,e0d0a09697a34f23
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII
Path: g2news1.google.com!news4.google.com!news.glorb.com!newspeer2.se.telia.net!
se.telia.net!masternews.telia.net.!newsc.telia.net.POSTED!not-for-mail
From: "Anders Skelander" <ansk@hotmail.com>
Newsgroups: comp.sys.atari.8bit
References: <Xns96FDEC066C44Bemuslor@216.196.97.136>
<43635b9e$0$4431$91cee783@newsreader02.highway.telekom.at>
Subject: Re: Removing the RF modulator
Lines: 29
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <GG89f.149594$dP1.507370@newsc.telia.net>

Date: Sun, 30 Oct 2005 18:55:34 GMT
NNTP-Posting-Host: 217.211.188.103
X-Complaints-To: abuse@telia.com
X-Trace: newsc.telia.net 1130698534 217.211.188.103 (Sun, 30 Oct 2005 19:55:34 CET)
NNTP-Posting-Date: Sun, 30 Oct 2005 19:55:34 CET
Organization: Telia Internet
Xref: g2news1.google.com comp.sys.atari.8bit:3003

"Daniel Mandic" <daniel_mandic@ping.at> skrev i meddelandet
news:43635b9e$0$4431$91cee783@newsreader02.highway.telekom.at...
> > ...
> ...
> I don't know how it looks like in the 800XL. I have removed the HF
> Modulator-PCB in my Spectrum 48K.
> Built in a (3 parts) small RF-Out. Now I can connect it to a Video-IN
> (Yellow sockkets), making already a far better picture than the Antenna
> out.
> I have also found a RGB Out project. It takes directly Y, U, and V from
> the Videochip and makes a solid rock stable RGB Picture. Probably
> better, or at least as good, as a 800XL. But there is no place in the
> small speccy case ;-(....

Hi there Daniel,

I read somewhere that the ZX Spectrum computer had digital video
output. That sounds like an advanced solution for an otherwise fairly
simple computer, but if the Speccy has 8 or is it 16 colours, all you
need is three or four positions for the binary encoded colour signal
on the expansion bus.

Now that I think about it, maybe the digital output not available on
all models of this home micro.

Anders

From -2344867457909327078
X-Google-Thread: f8760,6833c206686dd4da
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!atl-c05.usenetserver.com!
news.usenetserver.com!pd7cy2so!shaw.ca!pd7tw3no.POSTED!53ab2750!not-for-mail
X-Trace-PostClient-IP: 24.68.25.84
From: Shawn Jefferson <sjeffersonTAKETHISOUTTOREPLY@shaw.ca>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Getting back into Atari 8bit after a few year hiatus
Reply-To: sjeffersonTAKETHISOUTTOREPLY@shaw.ca
Message-ID: <5h1am1p7f8aae31m9kdvo8dgaee2pb7038@4ax.com>

References: <11m4t0fdgn9me7a@corp.supernews.com> <000e289d@familynet-international.org>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 53
Date: Sun, 30 Oct 2005 19:13:19 GMT
NNTP-Posting-Host: 24.64.223.206
X-Complaints-To: abuse@shaw.ca
X-Trace: pd7tw3no 1130699599 24.64.223.206 (Sun, 30 Oct 2005 12:13:19 MST)
NNTP-Posting-Date: Sun, 30 Oct 2005 12:13:19 MST
Organization: Shaw Residential Internet
Xref: g2news1.google.com comp.sys.atari.8bit:3004

"Greg Goodwin" <Greg.Goodwinp0.f2.n8.z8@fmlynet.org>:

> Don't forget that with the MyIde that you can use the space beyond the 160
>meg that immediate accessable for disk images and even better... MOVIE images.
>You've seen what Mr Atari did as far as making the preview for the Matrix,
>Atari commercials, and TRON playable on the Atari 8-bit right? All that is
>stored in the hard drive beyond the regular space. ;)

Actually, the movies only use space at some arbitrary cylinder number. If you enable image space, then pretty much all of your hard drive is "used". If you don't enable image space, most of your hard drive is probably unused.

You can figure out how your hard drive is used and where to put image space pretty easily.

The very most partitions you can have with any of the current tools is 8 x 16MB partitions (although this may change in a future release of MyIDE Config, especially if I get feedback requesting it!) Find how many cylinders each 16MB partition will take up by multiplying the sectors by the heads. This is how many sectors per cylinder you will get.

63 sectors x 16 heads = 1008 sectors per cylinder.
65535 sectors / 1008 = 65.015, so 66 cylinders per 16MB partition.

8 x 66 cylinders = 528 cylinders.

So with a hard drive that has 16 heads and 63 sectors the very most you will use for partitions is 528 sectors. You could start you image space at cylinder 768 (must be a multiple of 256). Image space goes from the start cylinder to the last full 256 cylinders on the drive.

In the case of a hard drive with 5000 cylinders:

(5000 - 0x100) OR 0xFF = 0x12FF (or 4863).

Potentionally, space from 768 to 4863 will be used for images. Each image in our hypothetical case will take 2 cylinders (since we need 1040 sectors

for each image), so you could get 2047 images on this hard drive!

The interesting thing is that cylinders above the image space can also be
used for partitions. In this case, 5000-4863 = 137 cylinders or 138096
sectors. You can take that into account when trying to figure out where
you should start your image space.

The latest MyIDE Config program that I am about to release displays, in the
Utility screen, how many sectors above image space your hard drive has.

That was probably more information than you needed or wanted. :)

Shawn Jefferson
(fix reply to for email)

From 6799765690702088144
X-Google-Thread: f8760,e0d0a09697a34f23
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!newsfeed00.sul.t-online.de!t-online.de!newsfeed-0.progon.net!
progon.net!news-zh.switch.ch!switch.ch!newscore.univie.ac.at!newsfeed.aon.at!
172.18.6.146.MISMATCH!newsreader01.highway.telekom.at!not-for-mail
From: "Daniel Mandic" <daniel_mandic@ping.at>
Subject: Re: Removing the RF modulator
Newsgroups: comp.sys.atari.8bit
References: <Xns96FDEC066C44Bemuslor@216.196.97.136>
<43635b9e$0$4431$91cee783@newsreader02.highway.telekom.at>
<GG89f.149594$dP1.507370@newsc.telia.net>
User-Agent: XanaNews/1.17.6.5
MIME-Version: 1.0
Content-Type: text/plain; charset=iso-8859-2
Content-Transfer-Encoding: 8bit
Date: 30 Oct 2005 20:37:04 GMT
Lines: 53
Message-ID: <43652ef0$0$4423$91cee783@newsreader02.highway.telekom.at>
NNTP-Posting-Host: 62.47.5.202
X-Trace: 1130704624 newsreader02.highway.telekom.at 4423 62.47.5.202:19063
Xref: g2news1.google.com comp.sys.atari.8bit:3005

Anders Skelander wrote:

>
> "Daniel Mandic" <daniel_mandic@ping.at> skrev i meddelandet
> news:43635b9e$0$4431$91cee783@newsreader02.highway.telekom.at... >>
> ...
> > ...
> > I don't know how it looks like in the 800XL. I have removed the HF
> > Modulator-PCB in my Spectrum 48K.
> > Built in a (3 parts) small RF-Out. Now I can connect it to a
> > Video-IN (Yellow sockkets), making already a far better picture

> > than the Antenna out.
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> > from the Videochip and makes a solid rock stable RGB Picture.
> > Probably better, or at least as good, as a 800XL. But there is no
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> Hi there Daniel,
>
> I read somewhere that the ZX Spectrum computer had digital video
> output. That sounds like an advanced solution for an otherwise fairly
> simple computer, but if the Speccy has 8 or is it 16 colours, all you
> need is three or four positions for the binary encoded colour signal
> on the expansion bus.
>
> Now that I think about it, maybe the digital output not available on
> all models of this home micro.
>
> Anders

Hi Anders!

The HF is the only screen-output on the Spectrum.

Well, colors. The ULA generates the video-signal. She also makes the colors. (8 with Bright, makes 15 real and always the same resolution 256x192. No gr. xx as the ATARI)
So the only posibility to get a better picture, is via the backsided Interface Slot (Z80-Bus). There you have Y, U and V. With that you can make S-Video, Video, HF as well (you like to say RF) and RGB, which is probably the best. :-)

Digital video output? Even my IBM-PC with DVI Connectors do not have a digital out. You ought to take the digital video-signal at the CPU side ;-)

Kind Regards,

Daniel Mandic

From 8831155572942671802
X-Google-Thread: f8760,3a3e0cfcdd4006da,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g14g2000cwa.googlegroups.com!not-for-mail
From: "sellam" <sellam@vintagetech.com>
Newsgroups: comp.sys.atari.8bit
Subject: v

Date: 30 Oct 2005 23:05:21 -0800
Organization: http://groups.google.com
Lines: 165
Message-ID: <1130742321.644935.185650@g14g2000cwa.googlegroups.com>
NNTP-Posting-Host: 24.4.12.97
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1130742326 9276 127.0.0.1 (31 Oct 2005 07:05:26 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Mon, 31 Oct 2005 07:05:26 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Windows NT 5.1; en-US; rv:1.7.10)
Gecko/20050716 Firefox/1.0.6,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g14g2000cwa.googlegroups.com; posting-host=24.4.12.97;
   posting-account=ujZYyg0AAACZwT1osUedk9b7lSzve9Qy
Xref: g2news1.google.com comp.sys.atari.8bit:3006

Vintage Computer Festival 8.0
Saturday & Sunday, November 5-6
Computer History Museum
Mountain View, California
http://www.vintage.org/2005/main/

This is your complete VCF 8.0 event guide! Vintage Computer Festival 8.0 happens this coming Saturday and Sunday, November 5th and 6th, at the Computer History Museum in Mountain View, California.

The doors open at 9:30am each day. Speaker sessions begin at 10:00am and run until 2:00pm. The exhibit and marketplace open at 2:00pm and run until 6:00pm.

Admission is $12 per person per day for full event access, including the speakers, exhibits and marketplace, or $7 per person per day for exhibit and marketplace only (exhibit and marketplace open at 2:00pm each day). Parking is free, and kids 17 and under are admitted free of charge.

Homebrew Computer Club Retrospective

The VCF in conjunction with the DigiBarn Computer Museum is proud to present a 30th anniversary celebration of the founding of the Homebrew Computer Club, the legendary Silicon Valley institution that helped to launch the era of the personal computer. Bruce Damer of the DigiBarn Computer Museum will moderate this panel of former Homebrew members, including Steve Wozniak, Lee Felsenstein, Allen Baum, Len Shustek, Bob Lash and Michael Holley.

Join the panel as they recount their experiences and gab with the group as we feast on some yummy cake, courtesy of the DigiBarn:

   http://www.digibarn.org/

VCF 8.0 Speaker Schedule

The speaker schedule for VCF 8.0 is as follows:

Saturday, November 5

Time	Session Title	Speaker(s)
10:00am	Film Screening: The Future of Pinball	Greg Maletic
11:00am	IOCCC Award Presentation Ceremony	Landon Curt Noll
12:00pm	VCF Shenanigans	Sellam Ismail
1:00pm	Homebrew Computer Club Retrospective Join us in a celebration of the 30th anniversary of the founding of the Homebrew Computer Club. Moderated by Bruce Damer of the DigiBarn.	Steve Wozinak Lee Felsenstein Len Shustek Michael Holley Bob Lash Allen Baum

Sunday, November 6

Time	Session Title	Speaker(s)
10:00am	A History of the Smart Card	Jerry Svigals
11:00am	Yack 'N Hack: Computers Talk Back	Deborah Norling
12:00pm	A Personal Re-telling of Personal Computer Retailing	Dave Freeman
12:30pm	Nerd Trivia Challenge! Are you up to the Challenge? Hosted by Evan Koblentz, editor of the Computer Collector Newsletter	Evan Koblentz and three Uber Nerds vying for the prize!
1:00pm	In The Beginning: A BBS History Discussion A panel discussion to follow-up the screening of BBS Documentary on day one of the VCF. Moderated by director Jason Scott.	Christian Wirth Joe Russack Ernie Longmire

For complete details on this year's speaker series including session abstracts and speaker biographies, visit:

http://www.vintage.org/2005/main/speaker.php

Nerd Trivia Challenge

The Nerd Trivia Challenge is a trivia contest to test the knowledge of the most serious computer history buffs. Contestants are chosen from VCF attendees who qualify for play by taking a preliminary quiz upon arrival at the VCF on Saturday, November 5. Those applicants scoring highest on the preliminary quiz will be selected to compete in the Nerd Trivia Challenge on Sunday, November 6, at 12:30pm.

The Nerd Trivia Challenge is being hosted by Evan Koblentz, editor of the Computer Collector Newsletter:

http://news.computercollector.com

To participate in the Nerd Trivia Challenge, ask to take the NTC preliminary quiz when you arrive at the VCF registration desk.

Film Screenings

The VCF is proud to present the first ever public screening of a new documentary film titled "The Future of Pinball":

http://www.thefutureofpinball.com

The Future of Pinball is a new documentary on the recent history of the pinball industry. The showing is a beta version of the film and VCF attendees will have a chance to help direct the final cut based on the feedback they provide.

Be sure to catch director Greg Maletic's talk on Saturday, November 5, at 10:00am.

The VCF will also be reprising a screening of BBS Documentary:

http://www.bbsdocumentary.com

The screening will take place on Saturday, November 5, and the film will be shown in its entirety to all VCF attendees. On Sunday, November 6, join director Jason Scott and three of the subjects from the film at the BBS history panel at 1:00pm.

Tours and Excursions

Guided tours of the Computer History Museum Visible Storage collection will be conducted on Saturday, November 5, with Visible Storage open for self-guided tours on Sunday, November 6.

For those interested in touring the DigiBarn Computer Museum, curator Bruce Damer will lead an excursion into the Santa Cruz mountains that

will disembark from the VCF at 3:00pm.

Complete details and tour times are available on the VCF 8.0 website:

   http://www.vintage.org/2005/main/tours.php

Bring On The Exhibits!

Once again the VCF has attracted some rather fascinating exhibits.
Check out what we've got in store for VCF 8.0:

   http://www.vintage.org/2005/main/exhibit.php

We look forward to having you at the Vintage Computer Festival. I'll
see you there!

Best regards,

Sellam Ismail
Producer
Vintage Computer Festival

From 6106172967240672644
X-Google-Thread: f8760,75a19a7a48367a08
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!newsfeed.icp.pl!
news.astercity.net!news.aster.pl!not-for-mail
Date: Mon, 31 Oct 2005 16:22:51 +0100
From: KMK <draco@obta.uw.edu.pl>
User-Agent: Mozilla Thunderbird 1.0.7 (X11/20051003)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit
Subject: Re: Hard Drive Bench Marks?
References: <1130329891.105954.127720@z14g2000cwz.googlegroups.com>
<ZICdnQptLsUYL8LeRVn-og@comcast.com>
<Ia78f.2631$yX2.1872@newsread2.news.pas.earthlink.net>
In-Reply-To: <Ia78f.2631$yX2.1872@newsread2.news.pas.earthlink.net>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 19
Message-ID: <4366303e$0$5414$f69f905@mamut2.aster.pl>
NNTP-Posting-Date: 31 Oct 2005 14:54:54 GMT
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X-Trace: 1130770494 mamut2.aster.pl 5414 82.210.159.30:49751
Xref: g2news1.google.com comp.sys.atari.8bit:3007

> Unfortunately you can't derive any useful information on hard drive

> interfaces when they are hooked to different drives.

This is partly true, yes.

At the other hand, IDE drives are generally very fast, so comparing different interfaces even with different drives attached you're effectively comparing the efficiency/reliability of the IDE driver code at the Atari side.

Differences in reading speed like between 14k/s and 36k/s (see the thread) may be caused by differences in the actual driver algorithm used combined with facilities the interface itself offers to the driver (e.g. additional internal buffers and the like).

But if some interface/drive combo goes down to 2k/s (yes, two kilobytes a second), then there's doubtlessly a serious problem inside the driver software itself.

KMK

From -8398173409287618541
X-Google-Thread: f8760,b4e9816aa2c087f8,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Mon, 31 Oct 2005 21:37:44 -0600
Newsgroups: comp.sys.atari.8bit
Subject: My stock 800XL has chroma output?
From: Slor <semaj@rols.ten>
Organization: SlorNet
Message-ID: <Xns9700E6283BA74emuslor@216.196.97.136>
User-Agent: Xnews/??.01.30
X-Face: %XserOfRX`r-LZ\90<=vI7k<`QMH-(LjNZH``KUi:!h#87]<"qLW9._L==*cB*vFNz{?
Y.Vz>XH|C~h:N9n;4e2v2#laq4Ulh=}mld:QfCBGs+FjBzrqw"21t|9{10.Or*=/*r`>g%Vt:BSjgX?
u"@UIELF4GNA7xalm$S8f7NNF2Mp-\+zP#nku/;1U}b.C)>L7y$c+$Ux<]#j^$#/
9Vf'OY:5c6UitDqvbuwo]_:Z$P[pFeMk8Y;k;)s6L_=d'?B<O+S&^Km"uNO3S{(0<4kpzn-jgG9H|
q&O,w":}0mL5f92-{_O
Date: Mon, 31 Oct 2005 21:37:44 -0600
Lines: 32
NNTP-Posting-Host: 68.57.222.49
X-Trace:
sv3-7oVV5cxmuuxFyp9vnTh5V6LJxY7bB8IuooVleAiEL7f9bPMWYuHlkPws4cED5Jpdn1H20hZdOi5VqM
V!X2Z7IannYvInhPX4I17Oj5tudnIJuifa4aOLozGeWlqUXhQXPiPgm5MQEA7ByTvIcPLR2tj5BHvh!
89M09EbVnQ==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:3008

I'm trying to get something straight here, so hopefully you guys can help...

Ok, so I have 2 800XLs sitting in front of me. The first one is the one I have had since it was new, my first computer, immortal beloved (maybe that's going a little too far). A while back I did the simplest hack I could find to add chroma output to the machine, which was to put a line from the resistor just above Q5 (can't read the resistor number) to the chroma lead on the output jack. Voila, a nice bright s-video picture that is better than the composite and enough to keep me happy without doing a major video mod.

Now, the second machine is one that has not been modified (at least for video), and much to my surprise it's showing a picture when hooked up via chroma/luma. It's not as bright as the other machine (even a slightly different hus), but it's certainly just as clear. If I hook up the same simple line as I did in the first machine, then it transitions to a brighter version of the display.

So, the question here is what is this second 800XL that already has some sort of chroma output in place? I have read about the "Freddie" models that came out late, but this machine does not have that chip. Is this a very early 800XL that came out before they decided to stop hooking up the chroma? I'm just curious since I never expected to run across one of these with unmodded chroma output.

Oh yeah, and they're both NTSC machines.

Thanks

--
Slor

From -4115690020010494444
X-Google-Thread: f8760,b4e9816aa2c087f8
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!news-in.ntli.net!newsrout1-win.ntli.net!ntli.net!newspeer1-win.ntli.net!newsfe3-win.ntli.net.POSTED!53ab2750!not-for-mail
From: "Kryten" <kryten_droid_obfusticator@ntlworld.com>
Newsgroups: comp.sys.atari.8bit
References: <Xns9700E6283BA74emuslor@216.196.97.136>
Subject: Re: My stock 800XL has chroma output?
Lines: 12
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <nQJ9f.1117$721.1030@newsfe3-win.ntli.net>

Date: Tue, 01 Nov 2005 13:11:47 GMT
NNTP-Posting-Host: 81.100.93.111
X-Complaints-To: http://www.ntlworld.com/netreport
X-Trace: newsfe3-win.ntli.net 1130850707 81.100.93.111 (Tue, 01 Nov 2005 13:11:47 GMT)
NNTP-Posting-Date: Tue, 01 Nov 2005 13:11:47 GMT
Organization: ntl Cablemodem News Service
Xref: g2news1.google.com comp.sys.atari.8bit:3009

Atari 'forgot' to connect Chroma to begin with, and nobody noticed or cared much because few if any people could use the monitor output.

S-video input only became commonplace long after the Atari had gone.

Towards the end of the 800XL era, it was re-engineered to connect chroma and to use the Freddie chip, presumably in that order from what you said.

http://www.howell1964.freeserve.co.uk/Atari/800XL/Atari_800XL.htm
http://www.howell1964.freeserve.co.uk/Atari/800XL/Atari_800XL_Video.htm

From -1517126336224874121
X-Google-Thread: f8760,e0d0a09697a34f23
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news2.volia.net!news.uar.net!news.nask.pl!news.nask.org.pl!news.astercity.net!news.aster.pl!not-for-mail
Date: Tue, 01 Nov 2005 16:06:23 +0100
From: KMK <draco@obta.uw.edu.pl>
User-Agent: Mozilla Thunderbird 1.0.7 (X11/20051003)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit
Subject: Re: Removing the RF modulator
References: <Xns96FDEC066C44Bemuslor@216.196.97.136>
In-Reply-To: <Xns96FDEC066C44Bemuslor@216.196.97.136>
Content-Type: text/plain; charset=ISO-8859-2; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 12
Message-ID: <43677dd8$0$5428$f69f905@mamut2.aster.pl>
NNTP-Posting-Date: 01 Nov 2005 14:38:16 GMT
NNTP-Posting-Host: 82.210.159.30
X-Trace: 1130855896 mamut2.aster.pl 5428 82.210.159.30:52011
Xref: g2news1.google.com comp.sys.atari.8bit:3010

Slor wrote:
> Assuming I don't ever plan to hook my 800xl up to a TV again, is there any
> problem with simply removing the RF modulator? Can it just be desoldered
> and pulled out? Would I need to reconnect the desoldered leads somewhere?
>
> I'm thinking I might want that extra bit of space at some point...

AFAIK, the modulator - at least in XE series - has to do with the Composite Video signal. Removing the modulator you'll also remove the Composite Video out of the monitor connector. Apart of that, no problems.

KMK

From -6483496234596439327
X-Google-Thread: f8760,b4e9816aa2c087f8
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Tue, 01 Nov 2005 09:17:51 -0600
Newsgroups: comp.sys.atari.8bit
Subject: Re: My stock 800XL has chroma output?
From: Slor <semaj@rols.ten>
References: <Xns9700E6283BA74emuslor@216.196.97.136> <nQJ9f.1117$721.1030@newsfe3-
win.ntli.net>
Organization: SlorNet
Message-ID: <Xns970168C10512emuslor@216.196.97.136>
User-Agent: Xnews/??.01.30
X-Face: %XserOfRX`r-LZ\90<=vI7k<`QMH-(LjNZH``KUi:!h#87]<"qLW9._L==*cB*vFNz{?
Y.Vz>XH|C~h:N9n;4e2v2#laq4Ulh=}mld:QfCBGs+FjBzrqw"21t|9{10.Or*=/*r`>g%Vt:BSjgX?
u"@UIELF4GNA7xalm$S8f7NNF2Mp-\+zP#nku/;1U}b.C)>L7y$c+$Ux<]#j^$#/
9Vf'OY:5c6UitDqvbuwo]_:Z$P[pFeMk8Y;k;)s6L_=d'?B<O+S&^Km"uNO3S{(0<4kpzn-jgG9H|
q&O,w":}0mL5f92-{_O
Date: Tue, 01 Nov 2005 09:17:51 -0600
Lines: 21
NNTP-Posting-Host: 68.57.222.49
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Xahfra1KBBgQn0bEOxCGXEOz5oeZa!T1HgcFaD
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:3011

Despite all prevention efforts, "Kryten"
<kryten_droid_obfusticator@ntlworld.com> wrote in
news:nQJ9f.1117$721.1030@newsfe3-win.ntli.net:

> Atari 'forgot' to connect Chroma to begin with, and nobody noticed or
> cared much because few if any people could use the monitor output.
>
> S-video input only became commonplace long after the Atari had gone.
>
> Towards the end of the 800XL era, it was re-engineered to connect

> chroma and to use the Freddie chip, presumably in that order from what
> you said.
>

Interesting. I would have guessed that the machine is older than my other
XL, but I could be wrong. I can't find a date of manufacture on it
anywhere like my other one. Is there anything telltale in the location of
manufacture? Those are different...

--
Slor

From -4596516197300071650
X-Google-Thread: f8760,b4e9816aa2c087f8
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g44g2000cwa.googlegroups.com!not-for-
mail
From: stephensheppard@hotmail.com
Newsgroups: comp.sys.atari.8bit
Subject: Re: My stock 800XL has chroma output?
Date: 1 Nov 2005 07:50:56 -0800
Organization: http://groups.google.com
Lines: 58
Message-ID: <1130860256.621766.168750@g44g2000cwa.googlegroups.com>
References: <Xns9700E6283BA74emuslor@216.196.97.136>
NNTP-Posting-Host: 64.48.78.27
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1130860261 27587 127.0.0.1 (1 Nov 2005 15:51:01 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Tue, 1 Nov 2005 15:51:01 +0000 (UTC)
In-Reply-To: <Xns9700E6283BA74emuslor@216.196.97.136>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Win98; en-US; rv:1.7.12) Gecko/20050915
Firefox/1.0.7,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g44g2000cwa.googlegroups.com; posting-host=64.48.78.27;
   posting-account=4ilZLQsAAADHKJufwAjm_Pl2CA076mZi
Xref: g2news1.google.com comp.sys.atari.8bit:3012

Slor wrote:
> I'm trying to get something straight here, so hopefully you guys can
> help...
>
> Ok, so I have 2 800XLs sitting in front of me. The first one is the one I
> have had since it was new, my first computer, immortal beloved (maybe
> that's going a little too far). A while back I did the simplest hack I
> could find to add chroma output to the machine, which was to put a line
> from the resistor just above Q5 (can't read the resistor number) to the
> chroma lead on the output jack. Voila, a nice bright s-video picture that

> is better than the composite and enough to keep me happy without doing a
> major video mod.
>
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> different hus), but it's certainly just as clear. If I hook up the same
> simple line as I did in the first machine, then it transitions to a
> brighter version of the display.
>
> So, the question here is what is this second 800XL that already has some
> sort of chroma output in place? I have read about the "Freddie" models
> that came out late, but this machine does not have that chip. Is this a
> very early 800XL that came out before they decided to stop hooking up the
> chroma? I'm just curious since I never expected to run across one of these
> with unmodded chroma output.
>
> Oh yeah, and they're both NTSC machines.
>
> Thanks
>
> --
> Slor

1) Check behind pin 4 (I think that's the right number)of the DIN
connector. If there is a trace leading backwards then Chroma is indeed
connected. If the pin is just an empty solder point then no
connection.,

2) If there is no trace then check your video cable. Perhaps it's been
modified to bridge the Composite and Chroma pins to make Composite
available on what should be the Chroma lead. That was the other cheap
fix, Composite + Luminence instead of full Chrominence + Luminence.
Produces better output than Composite alone plus you still get some
artifacting.

To be honest though, I've never heard of it being done at the cable
because back in those good old days we used RCA connectors (not S-Video
connectors) so one could simply plug in the Luminence lead and if the
Chrominence lead didn't work we plugged in the Composite lead into the
Chrominence input on the monitor.

OT: Was Commodore the only company producing CRTs with separate
Chrominence and Luminence inputs? I can't seem to remember.

Steve Sheppard

From -7676411604257376345
X-Google-Thread: f8760,d32cdddcb1afc5cd,start
X-Google-Thread: 111a55,d32cdddcb1afc5cd,start
X-Google-Attributes: gidf8760,gid111a55,public

X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!hwmnpeer01.lga!hwmedia!
hw-filter.lga!fe05.lga.POSTED!53ab2750!not-for-mail
From: "Ronald J. Hall" <dark_lord@charter.net>
Organization: DarkForce!
Subject: Back online...
User-Agent: Pan/0.14.2 (This is not a psychotic episode. It's a cleansing moment
of clarity.)
Message-Id: <pan.2005.11.01.21.32.38.242873@charter.net>
Newsgroups: comp.sys.atari.8bit,comp.sys.atari.st
MIME-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-1
Content-Transfer-Encoding: 8bit
Lines: 9
X-Trace:
nghlfjfcphhogbndapeommjehhiijamlmffiijbgdcangbopochlmphgamomajahffncgfnojaonepigcp
nepdphkjcmpjommcommiloehchindhlijgacoipdfondpdjckn
NNTP-Posting-Date: Tue, 01 Nov 2005 14:29:32 MST
Date: Tue, 01 Nov 2005 16:32:38 -0500
Xref: g2news1.google.com comp.sys.atari.8bit:3013 comp.sys.atari.st:4371

After upgrading, we are back online now folks. :-)

--
_/_/_/

NNTP-Posting-Date: Tue, 1 Nov 2005 22:47:05 +0000 (UTC)
X-Newsreader: Microsoft Outlook Express 5.00.2919.6600
X-MSMail-Priority: Normal
X-Priority: 3
X-MimeOLE: Produced By Microsoft MimeOLE V5.00.2919.6600
Xref: g2news1.google.com comp.sys.atari.8bit:3014 comp.sys.atari.st:4375

"Ronald J. Hall" <dark_lord@charter.net> wrote in message
news:pan.2005.11.01.21.32.38.242873@charter.net...
>
> After upgrading, we are back online now folks. :-)
>
> --
>
_/_/_/

On Tue, 01 Nov 2005 16:06:23 +0100, KMK <draco@obta.uw.edu.pl> wrote:

>Removing the modulator you'll also remove the Composite Video out
>of the monitor connector. Apart of that, no problems.

LOL I would call no output a problem!

From 7476832568212594121
X-Google-Thread: f8760,8b4d106e0fe5fd07,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!newsfeed.gamma.ru!Gamma.RU!sn-xit-02!sn-xit-06!sn-post-01!supernews.com!corp.supernews.com!not-for-mail
From: "Bo S." <bobo_snyder@hotmail.com>
Newsgroups: comp.sys.atari.8bit
Subject: Problem with one of my 1200XLs
Date: Tue, 1 Nov 2005 18:08:19 -0800
Organization: Posted via Supernews, http://www.supernews.com
Message-ID: <11mg7sji13pc882@corp.supernews.com>
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
X-RFC2646: Format=Flowed; Original
X-Complaints-To: abuse@supernews.com
Lines: 19
Xref: g2news1.google.com comp.sys.atari.8bit:3016

I really don't like the idea of a dead computer so I want to try to figure
out what is wrong with one of my 1200xls. When I turn it on, I get a black
screen with some faint horizontal (short, like 1/4 inch wide) lines all over
the screen. They flicker for a bit then the screen just stays completely
black.

I tore the computer open and pulled all the chips and replaced them firmly
and i got the same behavior.

However I also got the computer to boot up and make the funny whrring noise
and then boot to the ATARI logo twice but as soon as I turned it off and
turned it back on, it went back to being flakey.

I can leave it off for a day and turn it back on and it won't work right
away.

Any ideas??

From -8261680165349278349

X-Google-Thread: f8760,b4e9816aa2c087f8
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!newsfeed.gamma.ru!Gamma.RU!sn-xit-02!sn-xit-06!sn-post-01!supernews.com!corp.supernews.com!not-for-mail
From: "Bo S." <bobo_snyder@hotmail.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: My stock 800XL has chroma output?
Date: Tue, 1 Nov 2005 18:10:36 -0800
Organization: Posted via Supernews, http://www.supernews.com
Message-ID: <11mg80vg6pir1c9@corp.supernews.com>
References: <Xns9700E6283BA74emuslor@216.196.97.136>
<1130860256.621766.168750@g44g2000cwa.googlegroups.com>
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
X-RFC2646: Format=Flowed; Original
X-Complaints-To: abuse@supernews.com
Lines: 12
Xref: g2news1.google.com comp.sys.atari.8bit:3017

<stephensheppard@hotmail.com> wrote in message
news:1130860256.621766.168750@g44g2000cwa.googlegroups.com...
>
> OT: Was Commodore the only company producing CRTs with separate
> Chrominence and Luminence inputs? I can't seem to remember.
>
I don't think so. I think i have a couple of rca monitors that have both
chroma and luma inputs as well as standard composite.

From -8802866092477611100
X-Google-Thread: f8760,8b4d106e0fe5fd07
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!newshub.sdsu.edu!elnk-nf2-pas!
newsfeed.earthlink.net!stamper.news.pas.earthlink.net!
newsread1.news.pas.earthlink.net.POSTED!ccf20f92!not-for-mail
From: Rick Cortese <ricortes@earthlink.net>
User-Agent: Mozilla/5.0 (Windows; U; Windows NT 5.1; en-US; rv:1.6) Gecko/20040113
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit
Subject: Re: Problem with one of my 1200XLs
References: <11mg7sji13pc882@corp.supernews.com>
In-Reply-To: <11mg7sji13pc882@corp.supernews.com>
Content-Type: text/plain; charset=us-ascii; format=flowed
Content-Transfer-Encoding: 7bit

Lines: 32
Message-ID: <AVV9f.4581$Rl1.2063@newsread1.news.pas.earthlink.net>
Date: Wed, 02 Nov 2005 02:56:32 GMT
NNTP-Posting-Host: 66.81.218.224
X-Complaints-To: abuse@earthlink.net
X-Trace: newsread1.news.pas.earthlink.net 1130900192 66.81.218.224 (Tue, 01 Nov 2005 18:56:32 PST)
NNTP-Posting-Date: Tue, 01 Nov 2005 18:56:32 PST
Organization: EarthLink Inc. -- http://www.EarthLink.net
Xref: g2news1.google.com comp.sys.atari.8bit:3018

Bo S. wrote:
> I really don't like the idea of a dead computer so I want to try to figure
> out what is wrong with one of my 1200xls. When I turn it on, I get a black
> screen with some faint horizontal (short, like 1/4 inch wide) lines all over
> the screen. They flicker for a bit then the screen just stays completely
> black.
>
> I tore the computer open and pulled all the chips and replaced them firmly
> and i got the same behavior.
>
> However I also got the computer to boot up and make the funny whrring noise
> and then boot to the ATARI logo twice but as soon as I turned it off and
> turned it back on, it went back to being flakey.
>
> I can leave it off for a day and turn it back on and it won't work right
> away.
>
> Any ideas??
>
>

Just had another old RAM chip go out so a bad DRAM will be high on my
list of possible things that went south.

One of my favorites guesses over the last 20 years has been galvanic
reaction. The dissimilar metals [copper, zinc, lead] set up the
equivalent of a galvanic cell at the connectors. A lot of people just
leave their busted computers on overnight and by the next day they are
healed.

That you are getting screen garbage and noise is good. That means at
most of your LSI chips like Pokey, GTIA, ANTIC, CPU, are trying to work.

From -1783351723006488894
X-Google-Thread: f8760,8b4d106e0fe5fd07
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.rogers.com!
news.rogers.com.POSTED!not-for-mail
NNTP-Posting-Date: Tue, 01 Nov 2005 20:57:13 -0600

From: "rodrigo" <rodgon66@rogers.com>
Newsgroups: comp.sys.atari.8bit
References: <11mg7sji13pc882@corp.supernews.com>
Subject: Re: Problem with one of my 1200XLs
Date: Tue, 1 Nov 2005 21:57:11 -0500
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2096
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2096
X-RFC2646: Format=Flowed; Response
Message-ID: <KY6dnQZ_9feUtvXeRVn-hQ@rogers.com>
Lines: 33
NNTP-Posting-Host: 69.192.100.126
X-Trace: sv3-votLs+0ylTGjj9mE2z9dSyrvR/llciy3HzhG7YR5fdgoEwdO7Fnt6beTGWQ5Y/
DlsT5LggHYDmGpIXn!p/
93FEi2R4kkH1lbtw+TOfA9rZ6lVGOj6V0/35sjreovAwoB31eUnWREjB5sTpLRh20Bifousw==
X-Complaints-To: abuse@rogers.com
X-DMCA-Complaints-To: abuse@rogers.com
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:3019

Hmmm...
take a good multimeter and check all caps for leaking.... on off those caps
is dry..
and also take a big mag. glass and check solder points.... life time for
cheap
solder are 8 or max 10 years....

bye... Rodrigo..

"Bo S." <bobo_snyder@hotmail.com> wrote in message
news:11mg7sji13pc882@corp.supernews.com...
>I really don't like the idea of a dead computer so I want to try to figure
>out what is wrong with one of my 1200xls. When I turn it on, I get a black
>screen with some faint horizontal (short, like 1/4 inch wide) lines all
>over the screen. They flicker for a bit then the screen just stays
>completely black.
>
> I tore the computer open and pulled all the chips and replaced them firmly
> and i got the same behavior.
>
> However I also got the computer to boot up and make the funny whrring
> noise and then boot to the ATARI logo twice but as soon as I turned it off
> and turned it back on, it went back to being flakey.
>
> I can leave it off for a day and turn it back on and it won't work right
> away.
>
> Any ideas??

>
>

From -620120894178050090
X-Google-Thread: f8760,5bb8816468db9aae,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!newsfeed2.easynews.com!
easynews.com!easynews!easynews-local!fe03.news.easynews.com.POSTED!not-for-mail
From: Northgate1 <NoSpam@Sorry.Net>
User-Agent: Mozilla Thunderbird 1.0.7 (Windows/20050923)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit
Subject: FS: ICD MIO, Atari 800 w/ RAMROD OS Board and more on E-Bay
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 12
Message-ID: <IfZ9f.17135$WF5.16434@fe03.news.easynews.com>
X-Complaints-To: abuse@easynews.com
Organization: EasyNews, UseNet made Easy!
X-Complaints-Info: Please be sure to forward a copy of ALL headers otherwise we
will be unable to process your complaint properly.
Date: Wed, 02 Nov 2005 06:44:57 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:3021

Hello,

I posted earlier about 9 items I'm putting up for auction on ebay.

Here's a link to what's available so far:

http://tinyurl.com/ahtcd

The remainder will go on sale tomorrow at 7:00 pm PST. The above link
should still work.

Thanks for your interest.

From 3467428213762836507
X-Google-Thread: f8760,524d678ca9d2585b,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!
newsfeed2.telusplanet.net!newsfeed.telus.net!west2.newsfeed.sprint-canada.net!
news-in.mts.net!news1.mts.net.POSTED!not-for-mail
From: variant@commodorebook.com(Variant Press)
Newsgroups: comp.sys.atari.8bit
Subject: Free Chapters from the New Commodore Book

Content-Type: text/html; charset="windows-1252"
Lines: 17
Message-ID: <MF5af.4908$lb7.57326@news1.mts.net>
Date: Wed, 02 Nov 2005 16:18:52 GMT
NNTP-Posting-Host: 142.161.90.106
X-Complaints-To: abuse@mts.net
X-Trace: news1.mts.net 1130948332 142.161.90.106 (Wed, 02 Nov 2005 10:18:52 CST)
NNTP-Posting-Date: Wed, 02 Nov 2005 10:18:52 CST
Organization: MTS Internet
Xref: g2news1.google.com comp.sys.atari.8bit:3022

<HTML>
<HEAD>
<META NAME="GENERATOR" Content='"Microsoft DHTML Editing Control"'>
<TITLE></TITLE>
</HEAD>
<BODY>
<DIV>Sample chapters from the book, "On the Edge: The
Spectacular Rise and Fall of Commodore" are now online. Read how Commodore
fought with Apple, IBM, Atari and Sinclair.

HTML
or Adobe Acrobat PDF files are available from the table of
contents:

http://www.commodorebook.com/view.php?content=toc

Title: On the Edge: The Spectacular Rise and Fall of Commodore

Pages: 458
ISBN 0-9738649-0-7
Hardcover

Variant Press</DIV>
</BODY>
</HTML>

From -49292075197419321
X-Google-Thread: f8760,8b4d106e0fe5fd07
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!sn-xit-04!sn-xit-12!sn-xit-06!sn-
post-02!sn-post-01!supernews.com!corp.supernews.com!not-for-mail
From: "Bo S." <bobo_snyder@hotmail.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Problem with one of my 1200XLs
Date: Wed, 2 Nov 2005 09:28:15 -0800
Organization: Posted via Supernews, http://www.supernews.com
Message-ID: <11mhtpckqjan059@corp.supernews.com>
References: <11mg7sji13pc882@corp.supernews.com> <KY6dnQZ_9feUtvXeRVn-
hQ@rogers.com>
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
X-RFC2646: Format=Flowed; Response
X-Complaints-To: abuse@supernews.com
Lines: 15
Xref: g2news1.google.com comp.sys.atari.8bit:3023

"rodrigo" <rodgon66@rogers.com> wrote in message
news:KY6dnQZ_9feUtvXeRVn-hQ@rogers.com...
> Hmmm...
> take a good multimeter and check all caps for leaking.... on off those
> caps is dry..
> and also take a big mag. glass and check solder points.... life time for
> cheap
> solder are 8 or max 10 years....
Actually I did check that (the caps). None of them appear to be bad or
leaking.

I'm going to leave it on overnight to see if that helps it run again.

From -241050491748173798
X-Google-Thread: f8760,5bb8816468db9aae
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!nx01.iad01.newshosting.com!newshosting.com!sn-xit-03!sn-xit-08!
sn-post-01!supernews.com!corp.supernews.com!not-for-mail
From: "Bo S." <bobo_snyder@hotmail.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: ICD MIO, Atari 800 w/ RAMROD OS Board and more on E-Bay
Date: Wed, 2 Nov 2005 09:31:59 -0800
Organization: Posted via Supernews, http://www.supernews.com
Message-ID: <11mhu0cj23ean7f@corp.supernews.com>
References: <IfZ9f.17135$WF5.16434@fe03.news.easynews.com>
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
X-RFC2646: Format=Flowed; Response
X-Complaints-To: abuse@supernews.com
Lines: 21
Xref: g2news1.google.com comp.sys.atari.8bit:3024

"Northgate1" <NoSpam@Sorry.Net> wrote in message
news:IfZ9f.17135$WF5.16434@fe03.news.easynews.com...
> Hello,
>
> I posted earlier about 9 items I'm putting up for auction on ebay.
>
> Here's a link to what's available so far:
>
> http://tinyurl.com/ahtcd
>

Man, dont' people know how to SNIPE!?

6.5 days left on the auction and there are already bidding wars on it.
Geeez.

Watch the item, don't bid on it until the last second and then it wil
prevent all sorts of bidding wars!

From -7791124653581788869
X-Google-Thread: f8760,c3b8e547042dca08
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!hwmnpeer01.lga!hwmedia!
hw-filter.lga!fe05.lga.POSTED!53ab2750!not-for-mail
From: "Ronald J. Hall" <dark_lord@charter.net>
Organization: DarkForce!
Subject: Re: The Electric Cafe' BBS
User-Agent: Pan/0.14.2 (This is not a psychotic episode. It's a cleansing moment
of clarity.)
Message-Id: <pan.2005.10.19.01.40.57.625741@charter.net>
Newsgroups: comp.sys.atari.8bit
References: <Mq75f.3193$xE1.2479@okepread07> <11lagrstmttjpad@corp.supernews.com>
<pan.2005.10.18.23.43.41.719745@charter.net>
MIME-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-1
Content-Transfer-Encoding: 8bit
Lines: 16
X-Trace:
nghlfjfcphhogbndjbjpjnbcfpfcldbdiadamcajhmfacniiochlmphgamomajahbpeclalcloiihiplfp
incbmbokiijioiocapmgibjeonepchdffpcbgmagofppfbmkkg
NNTP-Posting-Date: Tue, 18 Oct 2005 18:39:12 MST
Date: Tue, 18 Oct 2005 21:40:57 -0400
Xref: g2news1.google.com comp.sys.atari.8bit:2924

On Tue, 18 Oct 2005 19:43:43 -0400, Ronald J. Hall wrote:

> Er, most of the surviving 8-bit and ST BBSs are now available by telnet.
> No long distance calls. :-)
>
> (see sig)

Well actually, let me amend that - I've got the board pulled down for a
couple of days - should be back up in a few. :-)

--
_/_/_/

From 2561978649105899377
X-Google-Thread: f8760,c3b8e547042dca08
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!cyclone1.gnilink.net!
spamkiller.gnilink.net!gnilink.net!trnddc03.POSTED!4fa3cda4!not-for-mail
From: "cbc" <cabell.clarkeNOSPAMMYA$$@SPAMNOverizon.net>
Newsgroups: comp.sys.atari.8bit
References: <Mq75f.3193$xE1.2479@okepread07> <11lagrstmttjpad@corp.supernews.com>
Subject: Re: The Electric Cafe' BBS
Lines: 31
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <V3i5f.4593$t12.3908@trnddc03>
Date: Wed, 19 Oct 2005 02:20:37 GMT
NNTP-Posting-Host: 70.105.16.112
X-Complaints-To: abuse@verizon.net
X-Trace: trnddc03 1129688437 70.105.16.112 (Tue, 18 Oct 2005 22:20:37 EDT)
NNTP-Posting-Date: Tue, 18 Oct 2005 22:20:37 EDT
Xref: g2news1.google.com comp.sys.atari.8bit:2925

See URL below!!

--
Cabell
A8 Internet BBS: telnet://bfbbs.no-ip.com
A8 Website: www.amfband.com/bf/

"R3tr0" <ReTr0geek@apple.com> wrote in message
news:11lagrstmttjpad@corp.supernews.com...
>
> "Docrotcod" <rahbart@cox.net> wrote in message
> news:Mq75f.3193$xE1.2479@okepread07...
>> I've taken it offline for a bit. Not sure if I will put it back up
> anytime
>> soon as there doesn't seem to be any interest. 1 call every couple of
> days
>> is hard to justify it. Pity too, I really wanted to keep it running but
> it
>> just died.
>>
>> Doctor RotCod
>>
>>
>
> I was looking for one to connect to, where are you located at? I am in
> Seattle. Anyone know of any around here?

>
>

From -6954987033849780076
X-Google-Thread: f8760,186b280d1ca19b2e
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!cycny01.gnilink.net!
cyclone1.gnilink.net!spamkiller.gnilink.net!gnilink.net!trnddc03.POSTED!4fa3cda4!
not-for-mail
From: "cbc" <cabell.clarkeNOSPAMMYA$$@SPAMNOverizon.net>
Newsgroups: comp.sys.atari.8bit
References: <11l3tt9i8qnp2ea@corp.supernews.com>
Subject: Re: Atari SX Express
Lines: 18
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Response
Message-ID: <qdi5f.4600$t12.2311@trnddc03>
Date: Wed, 19 Oct 2005 02:30:46 GMT
NNTP-Posting-Host: 70.105.16.112
X-Complaints-To: abuse@verizon.net
X-Trace: trnddc03 1129689046 70.105.16.112 (Tue, 18 Oct 2005 22:30:46 EDT)
NNTP-Posting-Date: Tue, 18 Oct 2005 22:30:46 EDT
Xref: g2news1.google.com comp.sys.atari.8bit:2926

On my BBS, there is a ZIP file called "Exprsall.zip' which has a lot of the
old Express terminals on a large ATR file. SX may be included there. Use
the BBS URL below to telnet there. YOu can download with ymodem or
xmodem-1k.

--
Cabell
A8 Internet BBS: telnet://bfbbs.no-ip.com
A8 Website: www.amfband.com/bf/

"TJ" <tjlazer@crapmail.com> wrote in message
news:11l3tt9i8qnp2ea@corp.supernews.com...
> Got a SX212 modem for my 130XE, where can I get SX Express for it?
>
>

From 7440142174467375433
X-Google-Thread: 105753,ed48614b0a13183c

X-Google-Thread: 111a55,ed48614b0a13183c
X-Google-Thread: f8760,ed48614b0a13183c
X-Google-Thread: f4600,ed48614b0a13183c
X-Google-Thread: 104d7a,ed48614b0a13183c
X-Google-Attributes: gid105753,gid111a55,gidf8760,gidf4600,gid104d7a,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!cyclone1.gnilink.net!
spamkiller.gnilink.net!gnilink.net!trnddc03.POSTED!4fa3cda4!not-for-mail
From: "cbc" <cabell.clarkeNOSPAMMYA$$@SPAMNOverizon.net>
Newsgroups:
comp.sys.cbm,comp.sys.atari.st,comp.sys.atari.8bit,comp.sys.sinclair,rec.games.vid
eo.classic
References: <1129422965.770187.174690@g44g2000cwa.googlegroups.com>
<gQh4f.1111$vV4.426@fe08.lga> <2td3l1pscchsh2snmej81p4op4imvdtakb@4ax.com>
<1129436503.844536.281950@z14g2000cwz.googlegroups.com>
<1129440676.708788.246970@g49g2000cwa.googlegroups.com> <-JKdnWfSc_Rde8zeRVn-
oQ@comcast.com> <_9n4f.5919$6l.1783@bignews3.bellsouth.net>
<nZidnY7qnI7Vpc_eRVn-3A@comcast.com> <v8t4f.7185$BF5.3308@bignews7.bellsouth.net>
<XWx4f.10644$MN6.7410@fed1read04> <41b5l155lkdjip94k4f95niaoro850vm94@4ax.com>
Subject: Re: Ebay Auction For Vintage Computers
Lines: 21
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <pFi5f.4614$t12.18@trnddc03>
Date: Wed, 19 Oct 2005 03:00:37 GMT
NNTP-Posting-Host: 70.105.16.112
X-Complaints-To: abuse@verizon.net
X-Trace: trnddc03 1129690837 70.105.16.112 (Tue, 18 Oct 2005 23:00:37 EDT)
NNTP-Posting-Date: Tue, 18 Oct 2005 23:00:37 EDT
Xref: g2news1.google.com comp.sys.cbm:9448 comp.sys.atari.st:4178
comp.sys.atari.8bit:2927 comp.sys.sinclair:5110 rec.games.video.classic:4985

hehehehe... yeah I'd say his intentions are documented pretty well at this
point!

--
Cabell
A8 Internet BBS: telnet://bfbbs.no-ip.com
A8 Website: www.amfband.com/bf/

"Shawn Jefferson" <sjeffersonTAKETHISOUTTOREPLY@shaw.ca> wrote in message
news:41b5l155lkdjip94k4f95niaoro850vm94@4ax.com...
--->8--- snip
> Perhaps it's better, if you are contemplating ending an auction early for
> dishonest reasons such as not getting enough money for the items, that you
> don't post about it on public newsgroups first.
>
> ---

> Shawn Jefferson
> (fix reply to for email)

From -5505265162200552692
X-Google-Thread: f8760,82e6dc6b0db09ec3
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!cycny01.gnilink.net!
cyclone1.gnilink.net!spamkiller.gnilink.net!gnilink.net!trnddc03.POSTED!4fa3cda4!
not-for-mail
From: "cbc" <cabell.clarkeNOSPAMMYA$$@SPAMNOverizon.net>
Newsgroups: comp.sys.atari.8bit
References: <gqadnYmiS8-3vLLeRVn-rA@comcast.com>
<YWLXe.385$4u4.201@newssvr19.news.prodigy.com> <bfNXe.3222$P34.2209@okepread07>
<eq0Ye.3843$_55.1191@bignews6.bellsouth.net> <vo3Ye.3843$P34.2616@okepread07>
<EoKdnYkC4aP28KzeRVn-1A@comcast.com>
<Nz1%e.4488$ST1.1086@bignews4.bellsouth.net>
<n9e%e.5010$zQ3.1690@newsread1.news.pas.earthlink.net> <sJOdnbrDdq9QFN3eRVn-
sg@comcast.com> <1128663865.978375.175950@g14g2000cwa.googlegroups.com>
<ZuWdnWmi2Zm82cneRVn-vg@comcast.com>
Subject: Re: XE adaptor
Lines: 42
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Response
Message-ID: <29j5f.4620$t12.779@trnddc03>
Date: Wed, 19 Oct 2005 03:34:22 GMT
NNTP-Posting-Host: 70.105.16.112
X-Complaints-To: abuse@verizon.net
X-Trace: trnddc03 1129692862 70.105.16.112 (Tue, 18 Oct 2005 23:34:22 EDT)
NNTP-Posting-Date: Tue, 18 Oct 2005 23:34:22 EDT
Xref: g2news1.google.com comp.sys.atari.8bit:2928

Using 3.2d, I have had some problems with hard drives. I currently run 3.2g
(or f - I forget which) with virtually no problems on my
MIO->Adaptec4000->Seagate ST251 setup.

--
Cabell
A8 Internet BBS: telnet://bfbbs.no-ip.com
A8 Website: www.amfband.com/bf/

"Michael Duffy" <mqduffy@comcast.net> wrote in message
news:ZuWdnWmi2Zm82cneRVn-vg@comcast.com...
>I have the 10 meg version. It is an original Supra drive and interface. I
>have just dumped my Spartados fat system again. It seems that if I copy a
>old or corrupted file to the hard drive I am taking a chance. I don't know

>if it's my system or the Spartados fat is that fragile! It is annoying.
>What do you think?
>
> "Larry" <LLppwhite@aol.com> wrote in message
> news:1128663865.978375.175950@g14g2000cwa.googlegroups.com...
>>> ...You have a very good argument. I have a Supra hard drive interface
>>> and do
>> use it with an 800XL. An adaptor would just enable me to switch to an
>> XE (if I wished). I just wondered if there was any around. <
>>
>> Just out of curiosity, what hard size/drive(s) do you use with your
>> Supra interface? Do you use a Bridge Board (SCSI adapter) or an
>> imbedded SCSI drive, and did you get an original Supra or a later Klaas
>> version?
>>
>> I looked (briefly) at making/selling a new cart expander + adapter.
>> No problem making 1 or 2 hand-made prototypes, but to get commercial
>> quality boards, etc, it was several hundred dollars for a couple of
>> prototypes + then a minimum run of several hundred units to get
>> commercial quantities to sell. I would estimate that 100 would be a
>> "lifetime supply."   To say the least, the economics look unfavorable.
>> But perhaps could be done less expensively elsewhere. -Larry
>>
>
>

From -2542623864048103722
X-Google-Thread: f8760,10f6304bae38464f,start
X-Google-Thread: 100062,10f6304bae38464f,start
X-Google-Thread: f7ded,10f6304bae38464f,start
X-Google-Attributes: gidf8760,gid100062,gidf7ded,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!newsfeed2.dallas1.level3.net!
news.level3.com!bloom-beacon.mit.edu!senator-bedfellow.mit.edu!dreaderd!not-for-
mail
Message-ID: <atari-8-bit/vendev_1129696518@rtfm.mit.edu>
Supersedes: <atari-8-bit/vendev_1122697571@rtfm.mit.edu>
Expires: 1 Jan 2006 04:35:18 GMT
X-Last-Updated: 2005/10/01
From: "Michael Current" <hunmanik@earthlink.net>
Organization: none
Newsgroups: comp.sys.atari.8bit,comp.answers,news.answers
Subject: Atari 8-Bit Computers: Vendors and Developers
Followup-To: comp.sys.atari.8bit
Approved: news-answers-request@MIT.Edu
Originator: faqserv@penguin-lust.mit.edu
Date: 19 Oct 2005 04:36:04 GMT
Lines: 1686
NNTP-Posting-Host: penguin-lust.mit.edu
X-Trace: 1129696564 senator-bedfellow.mit.edu 572 18.181.0.29

Xref: g2news1.google.com comp.sys.atari.8bit:2929 comp.answers:2043
news.answers:11379

Archive-name: atari-8-bit/vendev
Posting-Frequency: 60 days
Last-modified: September 30, 2005

Welcome to the comp.sys.atari.8bit newsgroup!

Atari 8-Bit Computers

Vendors and Developers List

"A comprehensive list of vendors, developers, publishers,
and repair shops for Atari 8-bit computers and their users"

Additions/suggestions/comments/corrections are needed! Please send to:

Michael Current
mailto:hunmanik@earthlink.net

Please refer to the latest version of this FAQ list whenever possible!

Available via these locations and Usenet FAQ archives everywhere:

ftp://rtfm.mit.edu/pub/usenet/comp.sys.atari.8bit/
http://www.cs.uu.nl/wais/html/na-dir/atari-8-bit/vendev.html
news:comp.sys.atari.8bit news:comp.answers news:news.answers

Or you can always ask me for a copy at mailto:hunmanik@earthlink.net

UPDATES SINCE PREVIOUS POSTING:
2005.09.30 Eric Bacher and James Wilkinson, Dis6502 1.9
2005.09.30 Mark Grebe, Atari800MacX 3.0.0
2005.09.30 added: Martin Simecek - MatoSimi: CMC Musix 1, CMC MSX Extractor,
Plasma4, Atari FontMaker v1.1, Laser Blaster, Monex
2005.09.30 added: Pajero/MadTeam, Mago Trans 1.1
2005.09.21 MadTeam: Mad-Assembler (MADS) 1.6.5, Graph2Font 3.8.3.7
2005.09.18 Radek Sterba, Creaxin1
2005.09.15 updated: Piotr Fusik
2005.09.11 updated: Konrad M. Kokoszkiewicz, FDISK II v.2.2, others
2005.09.11 added: MadTeam
2005.09.10 added: Lee Hanken, ATASCIIView 0.1
2005.09.09 updated: Harmonic Research
2005.09.09 Preston Crow, SIO2Linux 2.0.1, DISK 3.0
2005.09.05 deleted: Adam Bienias (web site gone)
2005.09.05 Eric Bacher and James Wilkinson, dis6502 1.8
2005.08.30 Marcin Lewandowski, Atari800Win PLus 4.0
2005.08.27 added: Hasbro (!), for their online Parker Brothers game manuals
2005.08.26 Radek Sterba (Raster) URL update, Raster Music Tracker (RMT) 1.21
2005.08.26 MicroUSB.org, USBTEST Version 0.5,
Logitech Vibration Feedback Wheel
2005.08.19 added: High Street Micro

2005.08.18 updated: Satantronic
2005.08.17 Eric Bacher and James Wilkinson, dis6502 1.6
2005.08.17 Petr Stehlik, Atari800 1.3.6
2005.08.13 Thomas Richter, atari++ 1.43
2005.08.11 updated: Sintech
2005.08.11 deleted: Sauron (almost no Atari stuff now)
2005.08.11 deleted: Olivier Le Bihan (web site gone)
2005.08.11 updated: individual Computers
2005.08.01 added: Video Game Source
2005.08.01 deleted: Thimo Graef (web site gone)
2005.08.01 Alltronics updated
2005.08.01 B.G. Micro updated
2005.07.23 Thomas Richter, atari++ 1.42
2005.07.18 MS-Software (Mirko Sobe), HTML-Viewer 3.1, BOSS-X v10.33
2005.07.10 added BBK Enterprises & RTS Software
(Bryan P. Schappel and Barry Kolbe)

Subject: Introduction

Conventions

All commercial vendors, developers, publishers, and repair shops should be listed here. "Active" PD/freeware/shareware developers should also be listed. Persons or entities holding rights to products, but not selling or supporting them in any way, should NOT be listed here.

"Vendor" = Reseller of products produced by others. Types of products sold are given in categories: new hardware, used hardware, PD/freeware/shareware, (new) commercial software, used (commercial) software.

"Developer" = Producer of products. Titles of products produced by the developer are listed. No prices are given.

"Publisher" = Publishes a print or disk magazine, or a book. Complete subscription or ordering information should be given, including prices. Authorized online publishers of originally print or disk magazines are also listed. Online books are not listed.

"Repair Shop" = Can repair 8-bit Atari or related hardware devices. Be sure to make advance contact before sending anything to work on!

Entries are presented alphabetically by company name, or publication title. If no company name exists, a personal name is used. "See" references indicate complete information may be found under the given heading. "See also" references indicate closely-related information may be found under the given heading.

The month/year that vendor information was most recently fully verified is given at the "upper-right" of each entry.

Every entry must contain a valid postal address or web address.

No email addresses are listed due to spam consequences.

The following is from http://www.upu.int/irc/en/ (2004.03.27)

When one writes to a stranger and requests a reply, it is considered polite to enclose a self-addressed stamped envelope. This works well when both persons live in the same country. However, if they are from different countries, the enclosed postage stamp will not be valid.

This technical problem was solved in 1906 when the Universal Postal Union, during its Congress in Rome, introduced the International Reply Coupon service. International Reply Coupons (IRC) are exchangeable in all member countries for the minimum postage of a priority item or an unregistered airmail letter sent to a foreign country.

The UPU's International Bureau processes approximately six million coupons each year and takes care of all accounting aspects. Developed countries are the largest users. The International Bureau does not sell ICRs directly to customers; they must buy them from their local post office. Although they are not obliged to sell ICRs, it is mandatory for all Posts of the UPU member countries to exchange the coupons.

Verfications -> YOU!

This list is in a constant state of development, and comes with no guarantees. Information of this nature constantly ages; therefore, the information contained in this list is constantly updated. Please use the latest release of this list whenever possible!

Remember, the success of this list is dependent on YOU, the reader, to send me updates that correct errors that you find. If you use this list, please do your part in keeping it useful for everyone!

Subject: A

4JAYS (Jay Colen) 9/04
519 W 4th St
Antioch CA 94509-1246
USA
Shop Phone: 925-777-1160
Store Hours: Tuesday thru Friday 12-6pm - Saturday 11-5pm
http://www.4jays.com/
Vendor: new and used hardware and commercial software

8-Bit Classics (Corey Koltz) 8/04
Stevens Point WI

USA
http://www.8bitclassics.com/
  Vendor: hardware and software

A-ONE Magazine - Atari Online News, Etc. 9/02
Dana P. Jacobson -- Editor
USA
http://www.AtariNews.org/
  Publisher: A-ONE online magazine. weekly

Advantage Web Solutions & Computer Services (Jim Mason) 7/04
PO Box 561
Mason City IA 50402-0561
USA
http://www.jamess.com/
  Developer: The Atari Weather Station -- build your own dedicated temperature monitoring station using simple thermisters and the provided software. Also available: source code listing, temperature data aggregation utility

Alhart Enterprises Presents (AEP) 9/02
c/o Paul V. Alhart
524 North Zee St.
Lompoc CA 93436
USA
tel: (805) 736-4624
  Vendor: used hardware--mainly reconditioned disk drives: 810 (no case), 810 w/case, 810 w/Archiver, 1050, Rana 1000, 1050 w/doubler, Indus GT
  Developer: AtariWriter+ Companion (disk), AtariWriter+ Companion II (disk), StarStuffer (disk), Search System II (disk), Atari BASIC Enhancements (disk), 8-bit TTL Logic Analyzer (disk), MagicCalc (disk), Games disk:
Jacks Cargoship + Light Pen/(Light Gun) Tic-Tac-Toe (disk).
  Publisher: RANA Repair Guide (book) - US$12

Altronic E.I.R.L. 6/04
Bolognesi 952
Bellavista
Callao 2
Peru
tel: (51)(1) 429-4298
  Repair Shop.

Alltronics 8/05
PO Box 730
Morgan Hill CA 95038-0730
USA
Phone: 408.778.3868   Hours: 10am to 4pm Monday - Friday
Fax: 408.779.2608
http://www.alltronics.com/
  Vendor: Atari CX85 Numerical Keypad, Blaster! Auto Fire Module, TV/Computer Switch

AtariAge (Albert Yarusso, Alex Bilstein) 4/05

PO Box 27217
Austin TX 78755-2217
USA
http://www.atariage.com/
  Vendor: new hardware, commercial software. Exclusive distributor of Pixels Past products.
  Developer: cartridges: Beef Drop (by Ken Siders), Castle Crisis (by Bryan Edewaard)

AtariArchives.org (Kevin Savetz) 6/05
USA
http://www.atariarchives.org/
  Vendor: exclusive software downloads: Simax Video Signmaker, Simax Picture Disks; SCREENS by Joseph J. Wrobel; Slime, Fort Apocalypse, and Dimension X by Steve Hales; Chicken, Nautilus, Protector II, and Shadow World by Mike Potter; Dragon's TAIL (Toolkit And Integrated Library) by Ed Churnside; Shark and OS/II by Matthew Stepka; Atari Program Exchange (APX) titles: Lemonade, Preschool Games, Reversi, Newspaper Route Management Program, Alien Egg, Sultan's Palace, Extended fig-FORTH, Supersort, Lookahead, Dice Poker, Babel, Domination, Decision Maker, Terry, Eastern Front (1941), Wizard's Revenge, Mapware, Diskette Librarian, Chameleon CRT Terminal Emulator, Data Management System, Instedit, Pro Bowling, Downhill, Blackjack Casino, DSEMBLER, T: A Text Display Device, Dog Daze, Memory Match, Attank!, Insomnia (A Sound Editor), Astrology, Weekly Planner, Family Cash Flow, Mathemetic-Tac-Toe, Ultimate Renumber Utility, Stereo 3-D Graphics Package, Solitaire, Source Code For Eastern Front (1941), Letterman, Number Blast, Advanced Musicsystem, Isopleth Map-Making Package, Keypad Controller, Family Budget, Speed-O-Disk, Starware, Instedit - Microsoft BASIC version, Midas Touch, Seven Card Stud, Rabbotz, Algicalc, Polycalc, Family Vehicle Expense, Frogmaster, Galahad And The Holy Grail, Cribbage, Mantis Boot Tape Development System, Math*UFO, Easygrader, Snark Hunt, Calculus Demon, Mankala, Monkey Up A Tree, Deep Blue C Compiler, Game Show, Real Estate Cash Flow Analysis, Diskmenu, Quarxon, Yahtman, Microsailing, BASIC/XA, Melt-Down, Deep Blue Secrets, Magic Melody Box, I'm Different!, Air Raid!, Catterpiggle, Getaway!, Punctuation Put-On, Drawit, Dandy, Home Inventory, Circuit Lab, Bootleg, Smasher, Moon Marauder, Puzzler, Ringmaster, Excalibur, Cartoonist, Bellum, Mastermatch, Weakon, Dog Daze Deluxe, Dragon's Quest or a Twist in the Tail, Character Fun, Bumpomov's Dogs, De Re Atari, Envision, Gossip, Erg
  Publisher: authorized online editions of books: Digital Deli, Best of Creative Computing volumes 1-3, Machine Language For Beginners, Second Book of Machine Language, Mapping the Atari, Master Memory Map for the Atari, De Re Atari, Atari Roots, Assembly Language Programming for the Atari Computers, Atari Graphics and Arcade Game Design, Atari Player-Missile Graphics in BASIC, Compute!'s First Book of Atari Graphics, Compute!'s Second Book of Atari Graphics, Compute!'s First Book of Atari, Compute!'s Second Book of Atari, Computer Graphics Primer, Computer Animation Primer, Inside Atari DOS, SpeedScript: The Word Processor for Atari Computers, Electronic Computer Projects for Commodore and Atari Personal Computers, Computer Controller Cookbook, Atari BASIC - A Self-Teaching Guide, Atari Basic XL Edition, The Epson Connection: Atari XE/XL, Creating Adventure Games On Your Computer, BASIC Computer Games, More BASIC Computer Games, Big Computer Games, BASIC Computer Adventures, Artist and Computer, Colossal Computer

Cartoon Book. also: The Ol' Hackers Atari Users Group (OHAUG) Newsletter: 1990-2000

Atari Bit Byter User Club e.V. (ABBUC) 11/02
c/o Wolfgang Burger
Wieschenbeck 45
D-45699 Herten
Germany
Tel./Fax +49 2366 39623
http://www.abbuc.de/
  Vendor: PD/freeware/shareware, hardware, commercial software
  Developer: wide variety including: SIO2PC(SIO2ST)-Interface, PC-Xformer Cable, Automatic 2-Computer Interface, Switching Power Supply (SPS), 8-Channel dig. Voltmeter (DVM), XL Switching Interface, Speedy 1050 upgrade, RomDisk, QMEG+ 4.0.
Extensive hardware schematics for sale.
Has obtained rights to many products including: KE-Soft, Klaus Peters Elektronik, AMC-Verlag, Compyshop
  Publisher: ABBUC Magazin (disk mag), ABBUC Sondermagazin (print mag)
  Repair Shop.

The Atari Times (Gregory George) 2/05
USA
http://www.ataritimes.com/
  Publisher: The Atari Times online newsletter, The Atari Times Compendium (paper book, published annually)

Atarimuseum (Fred Meijer) 6/05
  See also: Mirage Interactive
  See also: Sikor Soft
The Netherlands
http://www.atarimuseum.nl/ and http://webshop.atarimuseum.nl/
  Vendor: new and used hardware, new and used commercial software including all Sikor Soft titles (new in box), exclusive distribution of (new in box) ANG titles, and (new in box) Mirage titles. ANG/Mirage titles: Bang! Bank!, Basicdup, Eureka, Hack Picture Program II, Mines, Operation Blood, Operation Blood for the lightgun, Problem Jasia (Johny's problem), Sh*t!!, Simple Minds, Tanks, T-34 the Battle, Thinker, Thinx, Tron, Whooops! 2, Zebuland Utility Disk

AV Toolbox 1/04
USA
Phone 800-235-3280 or 859-647-1077
Fax 859-282-8225
http://www.avtoolbox.com/
  Developer: a number of composite video<->VGA conversion devices, including the Cheese Video Box. Connect your Atari to your PC monitor!

Subject: B

B & C ComputerVisions (B&C, Bruce & Cathy Carso) 1/05

5917 Stope Way
El Dorado CA 95623-4716
USA
tel: (530) 295-9270 11:00 AM to 4:00 PM Monday to Friday (Pacific Time)
http://www.myatari.com/
  Vendor: new/used hardware, commercial/PD/freeware/shareware

Eric Bacher and James Wilkinson 9/05
http://dis6502.sourceforge.net/ or http://sourceforge.net/projects/dis6502
  Developer: Dis6502 1.9 (Atari 6502 disassembler for 32-bit MS Windows)

BAKTRA (Michael Kalous) 5/05
Czech Republic
http://www.baktra.wz.cz/
  Developer: TURGEN (for DOS PC--Program input: ATARI file located on PC; Program output: WAVE FILE which contains Turbo 2000 record of input file. WAVE file could then be recorded to cassette (or CD), readable by Atari hardware.)

Richard Bannister 1/04
  See also: Chris Lam
Dublin
Ireland
http://www.bannister.org/
  Developer: Rainbow v1.5.0 - port of Rainbow 1.4 (Atari 800 series emulator for MacOS 9) to Mac OS X, Emulator Enhancer v1.4.1

Lee Barnes 10/04
http://www.mathyvannisselroy.nl/mydos.htm
http://www.mathyvannisselroy.nl/aspi.htm
  Developer: MyDOS RAMdisk patches, Black Box ATASPI V0.42 ("Atari (Advanced) SCSI Programming Interface"), Black Box ATASPI V0.41

Ullrich von Bassewitz 5/04
Germany
http://www.cc65.org/
  Developer: cc65 2.10.1 - a complete cross development package for 65(C)02 systems, including a macro assembler, a C compiler, linker, librarian and several other tools.

BBK Enterprises (Bryan P. Schappel and Barry Kolbe) 7/05
  See: RTS Software

Michael Beck 5/03
Germany
http://www.rho-sigma.de/
  Developer: Atari 8bit filesystem for Linux 0.1

Matthias Belitz ("msc") 10/04
http://www.birmanns.de/atari/
http://www.mathyvannisselroy.nl/aspi.htm
  Developer: msc-IDE Controller (IDE interface for PBI/ECI -- sold out), IDE software utilities: INSTALL.COM V1.03, SETUP.COM V1.13, FDISK.COM V1.10, MAP.COM V1.10, HDINST.COM V1.00, LMAP.OBJ V1.03, CDPLAY.COM V1.0,

CDREAD.COM V1.4, IMG2DISK.COM V1.00.
Black Box ATASPI V0.40 ("Atari (Advanced) SCSI Programming Interface"),
ATASPI CDPLAY V0.20 (audio CD player), ATASPI MON V0.12 (SCSI monitor)

Bensley Consulting (Brett Bensley) 1/04
PO Box 301
Westfield IL 62474-0301
USA
tel: (217) 967-5465
  Developer: Happy's Programs - Math, U.S. History, Astronauts, Triangles

Best Electronics (Brad Koda) 9/02
672 Commercial St
San Jose CA 95112-1406
USA
Telephone: 408-278-1070 (M-F 1:30pm to 5:00pm PST)
FAX 408-278-1092
http://www.best-electronics-ca.com/
  Vendor: new hardware, commercial software
  Developer: "XE" Touch, Best Joystick, Best Light Gun.

BeWeSoft (Jiri Bernasek - Bernasek-Werner Software) 8/02
Na Hrebenkach 42
15000 Praha
Czech Republic
  Developer: BW-DOS 1.00/1.10/1.30, BW-DOS Update #2, Multi Dash, Multi Race,
Multi Worms (multiplayer-games for multilink/gamelink 2 hardware), Golfer,
H2O, Tetris 3D, Superpacker 1.0, Virus Scanner 1.0, Text Converter,
plus many other game and demo programs...

B.G. Micro 8/05
555 N 5th St Ste 125
Garland TX 75040-5097
USA
orders: 1-800-276-2206 or 972-205-9447 9am - 5pm CST, Monday - Friday
fax: 972-205-9417
http://www.bgmicro.com/
  Vendor: Atari CX85 Numerical Keypad, hard-to-find chips for Atari disk
drives (per Russ Gilbert)

Big Five Software (Bill Hogue, Jeff Konyu, Curtis Mikolyski) 9/02
USA
http://www.bigfivesoftware.com/
  Developer: Miner 2049er, Bounty Bob Strikes Back,
Bounty Bob Emulator for Windows NT, 2000, 98, and ME

Bravo Sierra Computers (BSC) (Ben Smith) 11/04
Oregon
USA
tel: (503) 256-9974 "Ben's Benevolent Help HotLine" 24 hours
http://BenSells.Atari.org or http://BensCatalogs.Atari.org or
http://www.aracnet.com/~atari/
  Vendor: used/new Games/Software, Hardware/Accessories, Books/References

Zdenik Burian 5/05
Marie Majerove 33
Prostijov 6
798 11
Czech Republic
http://flop.atari.org/
  Publisher: FLOP disk magazine (Magazine FLOP is only in Czech.), annual

Artur Burzynski (j131) 1/05
Gdynia
Poland
http://j131atari.webpark.pl/ or http://www.angelfire.com/80s/j131atari/
  Developer: SIO2PC cables

Subject: C

Sidney Cadot 10/02
The Netherlands
http://ch.twi.tudelft.nl/~sidney/atari/
  Developer: ROMCRC-32 revision 1.0.2, Atari XL/XE Reverse Engineered Annotated ROM Listing, SID-LOAD 1.0.5, BINTRIM 1.0.1

James Catalano / Classic 8-Bit Atari / Artacyis Software 11/02
USA
http://www.geocities.com/TimesSquare/Arcade/8691/
  Developer: Axe Dreadroom, Death Quest, Darkrealm Keep, Terror Below, Anteater, Buried Treasure Hidden Death, Camp Killemoff, Chivalry, Cliff Climber, Code Red Rescue, Defend the Donut, G-Man 1920, Graveyard, Gun Slinger, Hopper, Incoming!, Monster From the Deep, Orccon, Pengy's Arctic Adventure, Pin Pong, Seagull, Skulls, Snakepit, Spellbreaker, Splashdown, Bioroid Battle, Knights of Battle, Line of Fire, Mine Sweeper, Sea Strike, Sub Hunt, Rally XL, Swamp Rider, Turbo Trek, Airlord, Canyon Run, Tail Gunner, Aliens: Genocide, Aliens, Search for Newt, Computer Virus, Lunar Miner, The Mad Camper, Nightmirrors, Pipeworks, Rooms of Rondomm, Rotile, 3D Tic Tac Toe, Blackjack, Catapult, Champion Greyhound Racing, Demonix: Battle of Souls, Gennetixx, Knock Out!, Particles, Ripley's Believe It Or Not, Psybercom, Saucerian, Saucerian II, Shuttle Run, Star Rider, Starlord 5, Stellar Rescue, Teleport

Gray Chang 2/05
USA
http://www.concentric.net/~ktchang/
  Developer: Dog Daze, Claim Jumper, Dog Daze Deluxe, Bumpomov's Dogs

ChildsPlay Software Services (Larry Serflaten) 1/04
9127 State Highway 25 NE Apt E
Monticello MN 55362-9148
USA
  Developer: Bumpers!, Concentration, Lights Out, MahJong, Solitaire, Video Slots (all published by Video 61)

Classic Computer Magazine Archive (Kevin Savetz) 2/05
USA
http://www.atarimagazines.com/
Publisher: authorized digitized editions of: Antic (1982-1990), STart (1986-1991), Creative Computing (1974-1985), Creative Computing Video & Arcade Games (1983), Hi-Res (1983-1984), Compute! (1979-1994)

Computer Games Plus 3/04
PO Box 6144
Orange CA 92863-6144
USA
tel: (714) 639-8189
http://www.gamesplus.com/
Vendor: commercial software, plus a few power supplies

Computer Software Services (CSS) (Bob Puff) 4/03
1350 Buffalo Rd. #2
Rochester NY 14642
USA
tel: (585) 429-5639
Fax: (585) 247-7158
http://www.nleaudio.com/css/
Vendor: hard drive systems, SIO cables, hard disk controllers
Developer: Black Box, Black Box with 64K Printer Buffer, Black Box Printer Cable, Black Box Modem Cable, Floppy board, Super-E Burner, Gang Super-E Burner, Multiplexer, Multiplexer Slave Unit, Quintopus, Quintopus with Switchable Ports, Super Archiver, Super Archiver II, Super Archiver --> SA II Upgrade, XF Single Drive Upgrade, XF Single Drive Upgrade (without Drive Mech), XF Dual Drive Upgrade, XL Dual Drive Upgrade (without Drive Mech), XF551 Enhancer, XF Update, Ultra Speed Plus OS, Hard Drive Pro Backup, Super Pill, Disk Cracker, Black Patch
Shareware developer: SuperUnArc 2.4, SuperArc 2.4, Disk Communicator 3.2, MYDOS 4.50, BobTerm 1.21, MYDOS WHEREIS, MYDOS VTOC FIX
Repair Shop.

Preston Crow 9/05
USA
http://www.crowcastle.net/preston/atari/
Developer: binload v2.5 (with Chad Wagner - Atari binary load format file analyzer), atr2unix v1.2 (with Chad Wagner - Extract files from an Atari DOS or MyDOS .ATR file), unix2atr v0.9 (Extract files from a Unix directory tree and create a MyDOS ATR-format disk image file), dcmtoatr v1.4 (written by Chad Wagner), MyDos Binary Menu, SIO2Linux 2.0.1 (with Pavel Machek - a rewrite of SIO2PC software for Linux), DISK 3.0 (sector editor and more)

Developer: MyDos Binary Menu, dcmtoatr 1.4 (with Chad Wagner), unix2atr

CyberRoach Publishing (Hans Reutter) 2/05
Seattle WA

USA
http://www.cyberroach.com/
  Publisher: authorized digitized edition of A.N.A.L.O.G. 400/800 Magazine (1981-1982), ANALOG Computing (1982-1989)

Subject: D

D'Antiques, Ltd. (Dan Dotson and Marilyn Saul) 11/02
PO Box 40751
Tucson, AZ 85717-0751
USA
FAX: (561) 658-0835
http://www.dantiques.com/
  Vendor: used hardware and software

Jan Detlev 11/02
The Netherlands
http://www.detlev.myweb.nl/ or http://home.wanadoo.nl/jdetlev/
  Vendor: new hardware and software

DGS 11/03
  See: Dean Garraghty

Dial Group (Zenon, Voy, Jager) 5/05
Poland
http://www.serious-dial.atari.pl/
  Developer: DOS Control v2.6. demos: MayDay!, Smells like a cream?, What is love?. utilities: TwoCol v1.0, D-Font View v1.1, D-Sample v1.0MS, D-RAM v1.1, X-RAM v1.0, DocView Maker v1.0, D-Trans v0.9, Short Test v1.2, Moj Cartridge v0.1, TOMS Multi Drive ROM-disk Maker, ProgBaza v1.5, Double RAM-Cart. games: Dreszcz - Fighting Fantasy Game. system: Scene Register v5.0.
  Publisher: Serious Magazine (disk mag), 1998-

Marius Diepenhorst 10/04
http://www.mr-atari.com/hardware-3rd.htm
  Developer: "SpartaDOS for MyIDE"

Digital Force (Mario Trams) 11/02
Germany
http://www.tu-chemnitz.de/~mtr
ftp://ftp.tu-chemnitz.de/pub/Local/informatik/trams
  Developer: HyperSpeed XL/XE (public domain hardware project-- a 65C816 Processor Extension for the ATARI XL/XE)

Florian Dingler 5/03
Germany
http://www.akk.org/~flo/
  Developer: Sheeprace, Cardgrabber, Icehockey (each games that require the Multijoy interface)

Discount Video Too (Gary) 11/03
3223 S US Highway 1 Ste F
Fort Pierce FL 34982-6380
USA
tel: (561) 464-0019 1pm-9pm (EST) Mon-Sat
  Vendor: commercial software and some hardware

Adam Dunkels 3/03
  See Also: Christian Groessler
Stockholm
Sweden
http://dunkels.com/adam/contiki/
  Developer: Contiki Operating System and Desktop Environment. Includes: Multi-tasking kernel, Windowing system and themeable GUI toolkit, Screen-saver, TCP/IP stack, Personal webserver (only in the C64/TFE version), Simple telnet client (only in the RS232/SLIP version), Web browser

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Subject: E

Gene Ehrich - "Computer & Video Game Garage Sale" 11/02
P.O Box 3365
Spring Hill Florida 34611-3365
USA
http://www.voicenet.com/~generic/
  Vendor: used hardware/software

Emulators Inc. (Derek Mihocka) 9/02
14150 NE 20th St Ste 302
Bellevue WA 98007-3700
USA
tel: (206) 236-0540   Monday to Friday, 10am to 2pm EDT
FAX: (206) 236-0257
http://www.emulators.com/
  Developer: Gemulator 2000 version 8.03 - Atari 8-bit, Atari ST, and Apple Macintosh Plus emulator for Windows 95/98/Me/NT4/2K/XP, Xformer 2000 8.0 - free 8-bit Atari emulator for Windows 95/98/Me/NT4/2000, PC Xformer Classic 3.8 - free 8-bit Atari emulator for MS-DOS

Raphael Espino 6/05
United Kingdom
http://rjespino.atari.org/ or http://rjespino.webhop.org/
  Developer: Ramdrive v1.0 (DOS-independent ramdisk utility); PgmView 0.1 (17Oct03) - read PGM (Portable Greymap) files; Atari 8-bit JPEG Viewers: a8jdpeg 0.8 (14Sep02) "The original Atari 8-bit interface", JpegView 0.9 (17Oct03) "A friendlier menu oriented version of a8jdpeg", JpegShow 0.1 (07Aug01) "A slideshow version"; CpegView 0.1 (30May05) "The colour JPEG viewer for Atari 8-bit computers"

Subject: F

Far North Atari Computers (Frank Stallings) 1/04
515 Craig Ave
Fairbanks AK 99701-3201
USA
tel: 907-456-3700
  Vendor: new and used hardware and software, PD/freeware/shareware

Joe Fenton 1/04
http://www.geocities.com/jlfenton65/
  Developer: ACE (Atari Console Emulator, an Atari 400/800/XL emulator for 68K based Amigas), WACKE (Weightless Atari Computer Keepsake Emulator, Atari 400/800/XL/XE emulation for the PowerMac),

FLOP disk magazine 5/05
  See: Zdenik Burian

Foundation Two 11/02
(Mad Butscher, Beetle, Mr.XY, R.I.K., Yellow Man, twh, MoAco, Artie Stolks)
Germany
http://rz-home.de/~foundationtwo/ or http://foundationtwo.atari.org/
  Developer: Taifun, Bembel Wo, Milligreen, Pokey Ohrblut, Bremspunkt (Brems.)

Ron Fries 3/03
ftp://members.aol.com/atari800xl/
  Developer: PokeySound Atari POKEY Chip Emulator V2.3 (19 Jan 98), Pokey Sound Emulation Library V2.3 (January 19, 1998)

Piotr Fusik / "Fox" 9/05
  See also: TAQUART
  See also: Petr Stehlik
Poland
http://xasm.atari.org or http://atariarea.histeria.pl/x-asm/
http://asma.atari.org/
  Developer: X-Assembler (xasm) 3.0.0 (two-pass 6502 cross assembler for Windows and Linux), X-BOOT 5.0 (converts Atari executables to disk images (ATR)), X-HEAD 1.1 (prints headers of an Atari executable file), X-LOAD 1.1 (loads an executable file to an Atari computer via the SIO2PC interface), SAP Maker/SAP Maker Win 5.0 (CMC,CMR,MPT,MD1,MD2,TMC,TM8,AMS -> SAP file converter for DOS/Windows/Linux)

Subject: G

Dean Garraghty Software (DGS) 8/04
(all cheques, etc. payable to: D.Garraghty)
62 Thomson Ave
Balby
Doncaster
DN4 0NU
England

Phone: +44-(0)-7905-916138 (9a.m to 8p.m GMT/BST daily)
http://www.dgs.clara.net/
  Vendor: used hardware/software, commercial/PD/freeware/shareware includes International English versions of Power Per Post (PPP) software from Germany; Commercial Software Collection CD-ROM includes: Quick (programming language) V2.2 and V2.1, Quick Support Disks 1 and 2, Screen Aided Management (SAM) V1.25i (80-column desktop system), SAM Budget (spreadsheet), SAM Designer (DTP), SAM Utility Extensions, 4 PPP games (Rubberball, Bombi, Minesweeper, Glaggs It!), Quick Ed (character set editor), Digi-Studio, News-Disk issues 1-14, News-Paper issues 15-26, News-Paper Yearly Disk 1, Print-Filer from Rambit, AMS 96 video in MPEG-1 format, various PD software; Public Domain Software Collection CD-ROM includes 191 mostly double-sided disks plus some bonus software
  Developer: Digi-Studio (digitized sounds/music package),
Cables (each Atari 8-bit to TV): SCART, RCA Phono, Combined
  Publisher: News-Paper, News-Disk (back issues available)
  File Transfer Service: transfers files between Atari and PC

GMG 11/02
(Globe (Robert Pecnik), Marco (Marek A. Chorvat), Goldmaster (Marian Vybostok), Pedro (Peter Kudlicka), Legolas (Peter Kmet), Hawkmoon (Milan Cmarko))
c/o Marek A. Chorvat
Polna 11
97405 Banska Bystrica
Slovakia
http://rak.isternet.sk/lego/gmg/
  Developer: Ultra River Run, Ultra Asteroid Field, Alpha intro, HTML converter/viewer 1.1, Implosion demo, Quick formatter 1.0, Dynakillers, Orange road intro, Dynakillers demo, Marco loader, Marco Pixel Editor, Mega Color Editor, Wanted megademo, Bristly hedgehog music collection, Robot Assault intro, Risa Zla intro, Street fighter II demo

Steve Goss 1/04
http://www.jetbootjack.com/
  Developer: Beast, Plastron, Project Xanthien, Contagion, Z-Force, Zero War, Menace, Pacland, Moonbase

Mark Grebe 9/05
USA
http://members.cox.net/atarimac/
  Developer: Atari800MacX 3.0.0 (version of Atari800 emulator for Mac OS X)

Christian Groessler 3/03
   See Also: Adam Dunkels
Germany
http://www.groessler.org/a800dc/
ftp://ftp.groessler.org/pub/chris/cc65/contiki/
  Developer: Atari800 DC v0.75 (8-bit Atari emulator for Sega Dreamcast), 8-bit Atari port of: Contiki Operating System and Desktop Environment 1.0 -- Includes: Multi-tasking kernel, Windowing system and themeable GUI toolkit, Screen-saver, TCP/IP stack, Simple telnet client, Web browser

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Subject: H

Clay Halliwell 10/02
11720 Mastin St Apt 2508
Overland Park KS 66210-3651
USA
  Developer: FlickerTerm 80 0.51, ColorViewSquash, ColorSquashView, EbonView, Pantheon View, MacView 800, Quad-View 9, XF-ATR, DOMMenu, Link Basher, MazeWar 3D, Cliff Diver

Lee Hanken 9/05
United Kingdom
http://www.leehanken.pwp.blueyonder.co.uk/atari/ATASCIIView.zip
  Developer: ATASCIIView 0.1 (ATASCII file viewer for MS-Windows)

H.A.P.S. 6/04
c/o Bodo Juerss
Amandastr. 50
D-20357 Hamburg
Germany
  Vendor: PD/freeware/shareware (>1000 disks available)

HARD Software 11/02
H-1076 Budapest
Thokoly ut 25.
Hungary
http://www.geocities.com/SiliconValley/Vista/6084/
  Developer: Veronika, Blip!, Cool Emotion, ABBUC Magazine #36 Intro, Joyride

Harmonic Research 9/05
40 Wiley Ln
Woodstock NY 12498-1228
USA
tel/FAX: 845-679-5856
http://www.hrx.com/
  Developer: VC101A NTSC to RGBS Decoder, VC102A PAL to RGBS Decoder, VC111A NTSC to Component Decoder, VC112A PAL to Component Decoder, VC303 NTSC/PAL Decoder/Doubler, CV121A RGBS to NTSC Encoder, CV122A RGBS to PAL Encoder, CV131A Component to NTSC Encoder, CV132A Component to PAL Encoder, CV223 RGBS to NTSC Pro w/BNC's, CV233 Component to NTSC w/BNCs, RGB2X2/HD 2in/2out RGB Switch, various related cables and adapters

Hasbro, Inc. 8/05
1027 Newport Ave
Pawtucket RI 02861-2539
USA
tel: 401-431-TOYS (8697)
http://www.hasbro.com/
http://www.hasbro.com/pl/page.game_and_toy_instructions/dn/default.cfm

Developer: instructions for Parker Brothers games (PDF scans): AstroChase, Chess, Frogger, Frogger II: Threeedeep!, Gyruss, James Bond 007, Popeye, Q*Bert, Star Wars Return of the Jedi: Death Star Battle, Super Cobra

HiassofT 3/05
c/o Matthias Reichl
Wolfgangerstr. 26
A-4820 Bad Ischl
Austria
http://www.horus.com/~hias/atari/
Developer: AtariSIO V0.30-pre1 beta for Linux (package contains: a Linux kernel driver; atariserver - an Atari disk drive emulator similar to SIO2PC or APE; atarixfer - a small tool to read/write ATR images to an Atari disk drive connected by a 1050-2-PC or ProSystem cable), Atari-Link PC (AtariDsk) V1.2 (read, write and format DD 180K Atari disks on the PC), WriteAtr V0.92b (write double density ATR-images to Atari floppy disks on your PC; also create ATR-images of double density floppy disks), MyPicoDos V4.03 (small "gamedos" that can read COM, EXE, BIN and BAS files; supports MYDOS subdirectories and large disks)

High Street Micro (Tony Cank) 8/05
First floor 20 - 22 High Street
Crewe, Cheshire CW2 7BN
United Kingdom
Tel: 01270 250871
Fax: 01270 580964
Shop Times: 8 am To 4 pm, Saturday: 9 am To 1 pm, Sunday: Closed
http://www.highstreetmicro.co.uk/
Vendor: used hardware, commercial software

Gordon F. Hooper / GFH Marketing 1/04
253 Regina Ave.
Victoria, B.C.
Canada. V8Z 1J6
http://www.ataritimes.com/interviews/intv_gordonhooper.html
http://victoria.tc.ca/Technology/Atari/club.html
Publisher: 8-Bits Forever! (book, (c)1994)

Tom Hunt (Closer To Home Enterprises) 12/02
USA
http://cth.dtdns.net/ or http://cth.hn.org/
telnet://cth.dtdns.net/ (BBS running BBS Express! Pro from Video 61)
Developer: The Armorizer, ATOS ATari Operating System (GUI), Check CRC32, Disk Fragmentation Utility, The Long Integer Library, M.T.O.S. (Multi-Tasking Operating System), RC4 Encryptor, Rcopy - Recursive Copy Utility, Rdelete - Recursive Delete Utility, Shell, Snapshot, The Sound Utility, Term80, UnZip, Z-Code, CC65 Cross Compiler, The PC-Gateway (allows you to use your old computer or dumb terminal to access the internet), CTH Emulator (based on Atari800 0.9.8, will allow you to run an 8-bit bbs on the internet), AT Term (ATASCII terminal emulator for Windows), Mouse 03, Mouse 78. (Mouse is a programming language)

Subject: I

individual Computers (Jens Schoenfeld) 8/05
Roermonder Str 228
52072 Aachen
Germany
Fax: +49 241 12088
http://www.jschoenfeld.com/
http://www.jschoenfeld.com/products/catweasel_e.htm
  Developer: Catweasel universal floppy disk controller (read/write Atari MFM formats): Catweasel MK2 (Amiga 1200/4000), Catweasel ZII S-Class (combo of Buddha Flash IDE controller/Catweasel MK2 for Amiga 1200/4000), Catweasel ISA version (MSDOS PC (reads disks only) or Linux Alpha AXP)

Subject: J

Jeff Jackson 9/02
USA
http://www.jeff-jackson.com
  Developer: JLS BASIC (Jackson Languange System BASIC) - a BASIC compiler

JAY Software (Jan Krupka and Stanislav Opichal) 9/05
Czech Republic
http://jaysoft.atari.org/ or http://phoenix.inf.upol.cz/~opichals/jay/
  Developer: Turbobasic DOS, Universal Hcopy, Title Maker, Disc Monitor for all densities (not complete version), Minesweeper for 8bit atari (not complete version)

Shawn Jefferson 7/05
Nanaimo, BC
Canada
http://www.jeffersonsauctioneering.com/atari/myide/
  Developer: MyIDE Image Manager v2.1, MyIDE Config v1.1

Subject: K

Nick Kennedy 1/05
300 S Vancouver Ave
Russellville AR 72801-5632
USA
tel: (501) 967-3843
http://www.cox-internet.com/wa5bdu/
  Developer: SIO2PC 4.19 (Atari 8-bit to PC Interface) and 1050-2-PC (Atari Drive to PC Interface): software, hardware plans, cables, parts (not for Windows-XP); PINEWOOD.EXE (time external events to millisecond accuracy), TIMER.COM (variation of PINEWOOD), PACKET.OBJ (packet radio controller for the Atari), EPROM.COM (controller program for burning EPROMS), FREQ.COM & SYNTH.OBJ (controller for a Direct Digital Frequency Synthesizer), KEYER.OBJ

(morse code keyer program)

Konrad M. Kokoszkiewicz (KMK / Draco) 9/05
Poland
http://drac030.krap.pl/ or http://drac030.atari8.info
Developer: for standard 8-bit Atari: DEMON, EYE, SysInfo 2.08b, SD-Load. for SpartaDOS X: mdump, run, inidos, ca2001, XF-551 Config. for KMK/JZ IDE: IDE BIOS 1.9, FDISK II v.2.2, HDSC v.1.1, KMK/JZ Diag v.1.1, KMK/JZ IDE Interface, mksdfs v.1.1 (MaKe a SpartaDos FileSystem), MNT, NDCHK, RateHD, RW-Test. for 65c816 Atari: 65c816 XL OS v. 2.09 (6.IV.2005.), D2D v.0.4, grep, LPOKE/LPEEK, SD-Load. patches for: Moon Patrol, Music Protracker v.2.4, Perestroyka Demo, Prof!'s XDIR. UNIX: SIO2BSD

Komires (Miroslaw Koziol, Slawomir Koziol) 8/03
Poland
http://www.komires.com/
Developer: EMUAPC DEMO 0.92 (Atari 8-bit emulator for DOS and Win32)

Miro Kropacek (MiKRO) 9/05
Slovakia
http://mikro.atari.org/ or http://hysteria.sk/~mikro/
Developer: Sprite Editor 1.2 for Atari XE/XL (Simple tool for sprite editing), ATR to XFD 1.0 for TOS compatible platform (Converts standard ATR in double density to XFD format)

Jindrich Kubec (Jindroush) 1/05
Czech Republic
http://jindroush.atari.org/ or http://www2.asw.cz/~kubecj/
Developer: Acvt v1.07 (PC), Adir v0.67 (PC), AExt v1.02 (PC), AutoRBas v1.00 (ATARI), Bas2Boot v1.02 (PC+ATARI), BasLoad v1.00 (ATARI), ChkBas v1.10 (PC), ChkExe v2.71 (PC), ChkRom v1.00 (PC), DI78 v0.94 (PCW), IMID v1.02 (PC), IMIDdb v1.00 (PC), SidLoad v1.06 (ATARI)

Subject: L

Chris Lam 10/03
See also: Richard Bannister
United Kingdom
http://www.chrislam.co.uk/
Developer: Rainbow 1.4 - Atari 8-Bit Emulator for Apple MacOS 9, Rainbow 95 v1.36 - Atari 8-bit Emulator for Windows 95/98/NT4/2000/XP

Lantronix, Inc. 1/05
15353 Barranca Pkwy
Irvine CA 92618-2216
USA
Tel: +1 (949) 453-3990
Fax: +1 (949) 453-3995
http://www.lantronix.com/
Developer: Serial to Ethernet interface devices that may be used to connect an 8-bit Atari computer (or any device with a serial port) directly

to a broadband network, including: UDS-10, MSS100
www.lantronix.com/device-networking/external-device-servers/uds-10.html
www.lantronix.com/device-networking/external-device-servers/mss100.html

Derek Ledbetter 8/05
540 Canal St Apt 9
San Rafael CA 94901-4145
USA
Home Phone (415) 256-1931
USA
http://www.serve.com/derekl/atari/atari_emu.html
  Developer: Atari800 Emulator 1.0.7 developement release 3 for MacOS 8.6 and later, and OS X

Marcin Lewandowski (Jaskier/Taquart) 8/05
  See also: TAQUART
ul. Wyszynskiego 15/22
87-100 Torun
Poland
http://jaskier.atari8.info/ and
http://atariarea.histeria.pl/PLus/index_us.htm
  Developer: CZYTNIK.ASM, EXODUS.ASM, GEDVIEW.ASM, IN1.ASM, POLTRA.ASM, MPT (Music ProTracker) data converter, MPT replayer 2.4, CMC Player 2.1, Grunwald 1410, November Demo, Back 2 Life, Energy Zine #1 intro, AFM (Atari Font Maker) 2.0, TMC Theta Music Composer v. 1.11, Back 2 Life 2, 3DScroll, TMC Theta Music Composer 2.0, Converter (from Atari Quick Assembler to PC X-Asm), Atari800Win PLus 4.0 (for Windows, based on Atari800)

L.K. Avalon 10/02
Skrytka Pocztowa 66
35-959 Rzeszow 2
Poland
tel. (017) 856 99 12
http://www.lkavalon.com (send e-mail for current Atari XL/XE catalog)
more info: http://people.freenet.de/mrbacardi/LK_Avalon.html
  Developer: A.D. 2044, Adax, Animator, Aurum, Automat Perkusyjny, Barahir, Barbarian, Captain Gather, Change, Constellation, Chaos Music Composer, Czaszki + Electra, Dagobar, Darkness Hour, Digi Duck, Easy Money & Honky, Frank & Mark, Geometria, Global War, Gold Hunter, Hans Kloss, Hawkmoon, Hydraulik/Snowball, Kampania Wrze_niowa, Kernaw, Klatwa, Kurs Fizyki, Lasermania + Robbo Konstruktor, Lorien's Tomb, Major Bronx, Misja (Mission Shark) + Fred, Neron, Panther, Piekielko, Robbo, Rucu, Saper, Smus, Spy Master, Streets, Syn Boga Wiatru, Szperacz Dyskowy, The Jet Action, The Last Guardian, Trix, U 235, Uczen Czarnoksieznika, Upior, Vicky, Wladcy Ciemnosci, Wloczykij, Zeus

LogicalVue Software (Paul Lefebvre) 1/04
27 Boysenberry Dr
South Portland ME 04106-7803
USA
http://www.logicalvue.com/ or http://www.logicalvue.com/atari/
  Developer: bomBer, Asteroid Run

Subject: M

MacFalkner (Andre Bertram) 10/02
Germany
http://www.macfalkner.de/ or http://members.aol.com/macfalkner/
  Developer: 8 bit Hardware: A.K.I.-ATARI Keyboard Interface, ATARI-Flash-OS, Flash-Drive, SIO-2-PC Interface. 8 bit PC Software: A.S.S.I.-ATARI (6502 Cross) Assembler, D.A.S.S.I.-ATARI Disassembler. 8 bit ATARI Software: MEMDRV10

MadTeam (ToBe, ?) 9/05
  See also: Pajero / MadTeam
Poland
http://madteam.atari8.info/
  Developer: Atr Plugin 1.4, Mad-Assembler (MADS) 1.6.5 (for PC: 4-pass crossassembler designed for 6502 and 65816 processors), Graph2Font 3.8.3.7 (for PC: convert graphics to Atari chars, design multicolor graphics for the Atari)

Magazin-Archiv (Matthias Jaap) 2/05
Germany
http://www.stcarchiv.de/
  Publisher: authorized digitized editions of ATARImagazin (1987-1989), Computer-Kontakt (1985-1987), Happy Computer (1984-1989)

Alex Martin 1/04
P.O. Box 65
00-952 Warszawa
Poland
phone: +48 501 493 586 (time zone: GMT +2:00)
  Developer: static memory expansion and replacement (backed-up with lithium battery), 65c816 CPU exchange project, SIO2PC cables, MIDI interface. Under development: ANTIC buffering system, 14 MHz 65c816 CPU with 16 MB static memory

MCM Electronics 8/02
650 Congress Park Drive
Centerville, OH 45459-4072
USA
tel: 1-800-543-4330
http://www.mcmelectronics.com/
  Developer: 13 conductor Atari type plug kit - I.E. plugs to make cables for SIO ports joystick replacement cables and cable extensions (catalog available)

The MESS Team 12/02
http://www.mess.org/
  Developer: Multi Emulator Super System (M.E.S.S. / MESS), an emulator of a large number of systems, including the 8-bit Atari computers, which can run on Win32, Unix, MacOS, AmigaPPC WarpUP, Digita, Solaris

MicroUSB.org - Microprocessor USB Project 8/05
Atari project: Marc Brings, Thomas Grasel, Harry Reminder, Guus Assmann, Carsten Strotmann
Germany
http://microusb.org/
  Developer: Project USB Cartridge (USB Cartridge for Atari XL/XE with two USB Slots). software: AtariUSBCart (Hardware Cypress SL811, Hardware USBN9602), AtariXLJoypad (Logitech Rumblepad 2 USB Version 2.0), AtariXLJoystick (Competition Pro USB 1.0), AtariXLKeyboard 0.1 BETA, AtariXLMouse (Logitech USB Mouse), AtariXLWheel (Thrustmaster Nascar Pro Digital 2, Logitech Formula GP 1.0, Logitech Vibration Feedback Wheel), USB Device Driver Development Kit 1.2.0, USB Enduser Driver Disk USBTEST Version 0.5, USB HID Base Driver Version 2.0

Mirage Interactive 6/05
  See also: Atarimuseum (Fred Meijer)
Poligonowa 3 lok. 310-311
04-051 Warszawa
Poland
phone: +48 22 870 1550, 870 6555
http://www.mirageinteractive.com/old/retroattack.html
  Developer: over 100 published titles, including: Alchemia, Around the Planet, Atomia, Axilox, Bang! Bank!, Bertyx, Battleships, Caveman, Crypts of Egypt, Cywilizacja, Dark Abyss, Duch, Dziedzictwo Gigantow, Eureka, Historia Polski, Jaffar, Janosik, Kapitan Kloss, Kolony, Magia, Midnight, Mozgprocesor, Operation Blood, Pong, Problem Jasia, Pyramid, Raszyn 1809, Robal, Rockman, Roderic, Rycerz, Sexversi, Special Forces - Operation Blood II, Starball, Tanks, Tawernia, Technus, Thinker, Top Secret, Wladca, Wyprawy Kupca, ZBIR

MMSoft (Marek Mikolajewski) 4/05
  See also: trub (developer of SIO2IDE Commands (S2I) and S2I JukeBox)
Gdansk
Poland
http://atariarea.histeria.pl/sio2ide/
  Developer: SIO2IDE 1.7, 3.3, 4.4 (An interface that allows you to attach any IDE Disk Drive to your 8-bit Atari computer. Ver. 4 includes a USB port.), AVRprg

More Than Games / Rick's Computer Activity Tools / Rix C.A.T. / 4/04
  Detlefsen Enterprises (Rick L. Detlefsen)
8207 Briarwood Ln
Austin TX 78757-7642
USA
http://www.a8maestro.com/sites/mtgcat/
  Vendor: Super Sketch Graphics Tablet W/cart (PPI), 1020 Pens-Black, 1020 Pens-Color, 1020 paper rolls (single or double size)
  Developer: AGDA GameLink I adapter, AGDA GameLink II adapter, 850 Printer adapter (15 to 25), 850 to modem adapter (9 to 25), EASIO-S SIO adapter cable 18", EASIO-S SIO adapter cable 3', EASIO-P Printer adapter cable 5', "A8 A/V BOB" - Atari A8 Computer Audio & Video Breakout Box featuring phono connectors for composite video, chroma, luminance, and mono audio, plus s-video providing chroma and luminance

MS-Software (Mirko Sobe) 7/05
Germany
http://www.atarixle.de/
  Developer: BOSS-XL V4.5, BOSS-XE V8.1, HTML-Viewer 3.1, BOSS-X v10.33

MyAtari magazine 8/02
c/o Matthew Bacon
49 Douglas Road
Surbiton
Surrey
KT6 7RZ
England
http://www.myatari.net/
  Publisher: MyAtari (free online magazine, monthly)

Subject: N

New Breed Software 10/02
c/o Bill Kendrick
675 Alvarado Ave #27
Davis, CA 95616-0620
USA
FAX: 530-325-9588
http://www.newbreedsoftware.com/
  Developer: games: Gem Drop, Sludge. utilities: Colorizer, File Selector, MuxChat, Super-IRG Font Editor (SIFE)

New Generation Atari-Magazin (N.G.A.M.) 9/02
  See: PD-World-Versand

Nelson Nieves 9/02
USA
http://www.celebritybase.net/atari8/
  Developer: SpartaDOS 3 and X utilities: DelTree, DualTest, FATR, FTD, Tree, TS, TSplit, UnDelete, WipeDisk, xErase, xType

Mathy van Nisselroy 10/04
The Netherlands
http://www.mathyvannisselroy.nl/
  Developer: CD Audio Player (CDAP) 1.47, CD/DVD Data Reader (DATA) 0.67

No Frills Software (Ed Kielbasinski) 11/02
800 E. 23rd St.
Kearney NE 68847-5512
USA
tel: 308-234-2975
  Vendor: new and used commercial software, PD/freeware/shareware
  Developer: Converter, Converter Companion, P.S. Users Utility Disk, PrintShop graphics

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Subject: P

page6.org (Paul Rixon) 2/05
United Kingdom
http://www.page6.org/
  Publisher: authorized digitized editions of Page 6 (1982-1989),
Page 6 Atari User (1989), New Atari User (1989-1998)

Pajero / MadTeam 9/05
  See also: MadTeam
Poland
http://www.atari8.info/stuff/magotrans_v1.1.zip
  Developer: Mago Trans 1.1 (WAV to CAS conversion; CAS file information.

James R. Parish (J-Com Enterprises, Inc.) 1/04
1012 E Lake Dr
Tarpon Springs FL 34688-8100
USA
Phone: 727-943-5737
Fax: 727-943-0749
http://www.j-com.net/index.html
  Repair Shop. Most Atari 8-bits, especially 1050 and 800XL

PD-World-Versand 9/02
Sascha Roeber
Bruch 101
D-49635 Badbergen
Germany
tel: +49 (0)171-9254660 (a cellular phone, always available)
tel: +49 (0)161-1507608 (car-phone, not always available)
  Vendor: PD/freeware/shareware, hardware
  Developer: all Power Per Post (PPP) and some KE-Soft product rights
  Publisher: 1) New Generation Atari-Magazin (N.G.A.M.)
                - quarterly paper magazine, German language
             2) PD-Mag - disk mag, German language

Pecus and Pirx 7/03
Poland
http://www.future-net.pl/~10vg3b/scorch/
  Developers: Scorched Earth (game), OMC65 (Our Macro Crossassembler, a
Win-32 application generally 100% compatible with MAC65)

Pixels Past (Joe Grand) 3/04
http://www.pixelspast.com/
  Developer: Atari 8-bit computer 8K/16K PCB (make cartridges for the Atari),
Stelladaptor (Atari Controller-to-USB Interface, attach an Atari joystick/
paddle/etc to a modern computer)

Pokey Foundation 2/05
  See: Stichting Pokey

Publicaciones Creativas S.A. (Ivan Antezana) 6/04
Van Dyck 188
San Luis
Lima 30
Peru
tel/FAX: (51)(1) 346-2649
http://www.sugoi.com.pe/
  Publisher: Atari Creativo #0, Informatica Creativa #0, #1, #2
(paper magazines, no longer published but back issues are available)

PVBest   (Philippe Vuillerme) 1/05
France
http://pvb.free.fr/ or http://www.pvbest.com/
  Developer: Atari software: Dropzone modification (score table saving), The Famous List Of Hight Score, File Designer (convert from cassette to disk or from boot program to Atari DOS binary file), Disk Wizard II modification (updating and improvement of the disassembly code), Boot Loader. PC software: Atari File Designer 1.70c (AFD - read/write XFD disk images from/to a real Atari disk drive via a 1050-2-PC serial cable), Atari Monitor 2.00 (for use with Atari800 emulators), Atari ROM File Designer 1.9.1 (ARFD - advanced version of AFD, create XFD/ATR images from real Atari disks via a 1050-to-PC cable)

Subject: Q

Quasimodos - 8/02
Glonisz (Krzysztof Paizert), KAC (Szymon Wesolowski), Kroger (Pawel Cierkonski), Morgoth (Michal Cierkonski), Raven (Przemek Wypierowski)
Poland
http://www.quasimodos.px.pl/pl/
  Developer: Dema- Fantastic megademo, The best of YFA, The Dream, Drunk Tank, Delirium Tremens, Ergo Bibamus, Pacem in terris. Intra- Music demo, Mikro demo, Glonisz demo 1, Glonisz demo 2, YFA demo 1, YFA demo 2, Castle demo, Fighter demo, Music player, Syzygy, Latajacy dywan, CMC demo 1, AMMC, Mission dupa, Wafel, Fred, Dziedzictwo gigantow, CMC demo 2, Kaszana, Schabowy, Total sh** demo, Nasze grzyby, Tiny 01, Tiny 02, Tiny 03, Scene Register 5.0. Gry- Zamek Londyn, Kowboj, Demon, Speedball, Msciciel, Strzelanina, Ja - Jo, One Life, The car, Pruters, Pamiec. Uzytki- Analizer, Scalak, Konwenter grafiki, Unappend, Formater, DDD, Projektant, ICT 6502. Zin- Mixer

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Subject: R

Burkhard Rau (HCRBurk) 8/02
Germany
http://www.hcrburk.de/
  Developer: SUBMON 4.1D (Atari),
ATARI FileManagement (AFM) 1.7 0002 (WIN 95/98/NT/2000/XP)

READY Technologies (Thomas Smailus) 8/02

254 Nelson Drive, Apt. U
Baton Rouge, LA 70808
USA
Fax: (225) 578-5263
http://www.readytech.net/
  Developer: design, layout, and manufacture of electonic analog and digital hardware systems; design, development, and production of software systems; software: Olympics, Word Processor for the Blind, Blip, Putzman, Saturn Lander, Menu Master, DOS 17; Data storage and media conversion; Engineering, Consulting

Retro Review 5/03
Ian Gledhill
35 Bridge Street
Aberystwyth
Ceredigion
SY23 1QB
U.K.

Jorge Canelhas
Apartado 3115
Miguel Bombarda
2745 QUELUZ
Portugal

http://www.retroreview.com/
  Publisher: Retro Review (paper magazine)

Thomas Richter 8/05
Germany
http://www.math.tu-berlin.de/~thor/atari++/
  Developer: Atari++ (800/XL/XE/5200 emulator for Unix/Linux/Solaris/Irix): Stable Release 1.42, CVS Snapshot 1.43, atari++ 1.43 for win32

Pawel Rosowski 4/05
Poland
http://uce.pl/ikplus/
  Developer: IK+ C64 to Atari 8-bit Conversion Project (game) version 0103 (March 2005)

RTS Software / BBK Enterprises (Bryan P. Schappel and Barry Kolbe) 7/05
USA
http://www.rts-software.com/
  Developer: Utilities: ANALOG Database, BCALC, BCOPY (SuperCopy), BBK Artist, BBK C.P., BBK Monitor, Debug+, Disk Enchanter, Disk Master, Personal Spell Checker, T:EDIT. Atari 8-bit Games: Capital, Clash of Kings, ROBOX, Snow Plow, Snow Plow Editor

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Subject: S

Satantronic (-XI-, Jookie, Nir Dary, Patarik) 8/05
Slovakia
http://atari.sk/satantronic/ or http://satantronic.atari.org/
  Developer: Msx: LL02 party version. Gfx: Beauty, FLY, IHL, Oko, Desire, Manga, Alien, Indigen, Atari girl. Intro and Demo: TE.MOD, Liquid, Dragons, zzZumRotator, Transparent ANULOID, 3D tunnel with texturemapping, TuTuBes party version, Matrix 1kB party version. Games: Jurassic Park II. XRAM 0.21.0 - eXtended RAM test, 1MB SIMM RAM expansion blueprint,

MultiJoy 16/2 hardware interface

Darren Schebek 7/03
Canada
http://www.schebek.ca/
  Developer: Envision (character editor & screen editor), Solitaire Game, Yahtzee Game

Serious Magazine 5/05
  See: Dial Group

Sijmen Schouten (Mr.Atari) 10/04
The Netherlands
http://www.mr-atari.com/
  Developer: MyIDE--IDE interface project. 800 and XL/XE versions

Bo Schreurs 10/02
The Netherlands
http://members.home.nl/stack/atarixle.html
  Developer: DTR2ATR 5.05.00 (Image Creator), XDIRLIST (Image Disk Directory Lister), ATR2XFD (Convert ATR to XFD), XFD2ATR (Convert XFD to ATR), XDIR 10.05.00 (Disk Image Browser), POOLDISK TOO (PD/freeware/shareware CD-ROM)

Ernest R. Schreurs 10/03
Kempenlandstraat 8
5211 VN Den Bosch
The Netherlands
http://home.planet.nl/~ernest/
  Developer: DISKCOMM (.dcm file format specifications), DCM2ATR (Diskcomm archive to SIO2PC archive converter) 1.01, WAV2CAS (Digital Cassette Image system, including CAS2SIO) Ver. September 30th 2003, CAS2WAV (Create a clean .wav file from a Digital Cassette Image), POOLDISK TOO (PD/freeware/shareware CD-ROM)

Ken Siders 4/05
USA
http://atari.ksiders.tzo.com/
  Developer: Emulators Utilities: ATR/DCM utilities (DOS), AtrUtil95 1.13 (Win32), FixRom (DOS). Utilities: DiskFormer, KEdit 1.51 Text Editor, Flash40 E: Handler, Flash80 E: Handler, Flick 80 E: Handler, Ultra Speed Boot Menu, AtariWriter+ Super Menus. Programming: KASM65 2.51 Assembler, KLINK65 1.51 Linker, KLINK65 0.07 Cross Linker (DOS), Ken's Super Basic, Project ICE (Internet Connectivity for Eight-bit Ataris - TCP/IP and PPP). Games: Beef Drop, Burger Boy, Pac-Munch Jr, The Fish-Adventures of Mr. Fish, Circle of Richness

Sikor Soft (Pawel Sikorski) 1/05
  See also: Atarimuseum (Fred Meijer)
ul. 1-go Sierpnia 28 m 64
02-134 Warszawa
Poland

http://sikorsoft.internetdsl.pl/
  Developer: 5 x 5, 5 x 5 Editor, ABC, Centurion, Cyborg, Fire Stone, Ketchup, Liga Polska, Magic of Words, Max, Moscow 1993, Neuroid, Nexus, Orto Puzzle, Pilkarski Poker, Sexy Six, Sexy Six Data Disk #1, Sexy Six Data Disk #2, Sexy Six Data Disk #3, Teacher Killer, Tekblast

Martin Simecek - MatoSimi 9/05
Slovakia
http://matosimi.atari.org/
  Developer: CMC Musix 1, CMC MSX Extractor, Plasma4, Atari FontMaker v1.1, Laser Blaster, Monex

Mark Simonson 10/02
USA
http://www2.bitstream.net/~marksim/atarimac/
  Developer: Atari Classic TrueType Fonts, v1.1

Sintech (Thomas Eberle) 8/05
Gastackerstr. 23
D-70794 Filderstadt
Germany
Tel: +49 - 711 775033
Fax: +49 - 711 48969466
http://www.sintech-shop.de/
  Vendor: used hardware, commercial software

Len Spencer 1/03
USA
http://members.aol.com/lenspencer/atari8.htm
  Developer: HyperSpeed (high-speed R: handler for Multi I/O (MIO) and Black Box interfaces), FoReM-XE Professional BBS Version 5.4

Spike's Systems and Computer Repair 12/02
38 S. Maysville St.
Mount Sterling KY 40353-1355
USA
tel: (859)-499-0866
http://spikessystems.com/spikes.html
  Vendor: small selection of commercial software
  Repair Shop.

Sascha Springer 3/04
http://www.zerstoerung.de/
  Developer: A8E (Atari 800 XL Emulator for Windows, "developed completely from scratch")

Petr Stehlik (maintainer), Piotr Fusik, Jacek Poplawski (SDL), 8/05
Krzysztof Nikiel (Win32), Mark Grebe (Mac OSX), Vasyl Tsvirkunov (Pocket PC)
http://atari800.sourceforge.net/ or http://atari800.atari.org/
  Developer: Atari800 1.3.6 - an Atari 800, 800XL, 130XE and 5200 emulator for Unix, Amiga, MS-DOS, Atari TT/Falcon, SDL and WinCE

Radek Sterba (Raster / C.P.U.) 9/05

Czech Republic
http://raster.infos.cz/atari/ or http://raster.atari.org/
  Developer: MULTIJOY8 (connect 8 joysticks to one Atari), MultiJoy16 (connect 16 joysticks to one Atari), ATADIM v2.04 Beta (Win9x- work with Atari disk images XFD/ATR), DRATEX 1.2 (Win9x- Drop file Atari Czech text convertor), LPTJOY/ATAJOY Driver (connect an Atari joystick to a PC), MAT2MTX (DOS-Mac65 to Text). Games: Cervi (Worms- Tron lightcycles game for MultiJoy8), Multris (Tetris-like game for MultiJoy4), Zahada, Volleyball, Predator, Posthelper, Videopoly, Dangerous Street, Magnetit, Naturix, Quadrotron-M4 (Quadro-Tron patched for Multijoy). utilities: MPE (MIDI Pattern Editor) v2.3, HiLoader-4.2 T2000, ComprCopy4Hi, TurboToDisk3, RSTos3.1, RSTos3.7, FROMT, DIRCOPY4, SA_POKEY (Standalone dynamic DLL library for emulation of Atari Pokey sound chip), SA_C6502 (Standalone dynamic DLL library for emulation of Atari 6502 processor), Raster Music Tracker (RMT) 1.21 - cross-plaftorm XL/XE music maker for PC, RMT1PLAY 1.04 (Atari XE/XL player of RMT module files), Creaxin1 "Create X in 1" (for use with S/XEGS RAMcart 128KB by C.P.U.). games co-developed with Roberta Knilla/FUCO/Funny Computer: Android, Cityhawk, Imagine, Gunhead. demos: YamahaDemo, Illusion 3, 80 rectangles, Motor, Flame999, SelfDemo

SteveR's Classic Cartridges (Steve Reed) 8/05
http://www.steverd.com/
  Vendor: used hardware and software

Stichting Pokey (The Pokey Foundation) 4/05
The Netherlands
http://www.pokey.nl/ or http://www.stichtingpokey.com/
  Publisher: authorized online editions of: Pokey's Magazine (Dutch), The Best of Pokey's Magazine (English), Mega Magazine ("MegaZine")(English)

Carsten Strotmann 8/03
  See also: Project USB Cartridge
Germany
http://www.strotmann.de/twiki/bin/view/APG/WebIndex
  Developer: Kaiser II (game), Multi Zoom Master (gr15 picture editor), 3SDOS - 3Sector Read-Only DOS version 0.8, Hercules drivers for the A.R.G.S. (ARGS) PC-ISA Card, Bootdisk Loader with Sectorcounter, Picture Fade-In Routine for BASIC, Little Typo Joke Program, Movie-End-Credits Scroller, Display Routine for MultiColor (128 Col) Pictures, Screen Print Routine without ATARI OS, ST-Mouse Routine, Atari port of Sweet 16 Interpreter (Apple II pseudo machine interpreter, original by Steve Wozniak), Infoline for ACTION!

Sunmark Products (Mark DiLuciano) 10/03
383 Broadway
Lorain OH 44052-1631
USA
tel: 440-245-3678
http://www.sunmark.com/ Also http://www.hollex.net/
  Developer: InstaDOS Cartridge (Atari DOS 2.0S), 400/800/XL PCB, sio2pc PCB, Real Time Cartridge (ICD R-Time 8 clone), Hollex Cartridge (16K of SRAM powered by a lithium battery), sio2pc PCB with SIO cable, 400/800/XL Cartridge (select game from choice of Hollex images), Rampage! cartridge, Multicart #1, Multicart #2,

Alley Cat cartridge, 5200 Multicart Blast, Multicart #3, Shamus II cartridge,
Synapse Series multicart, Colossus Chess 4.1 cartridge, Commando cartridge,
MIDI Maze cartridge

Super Products 4/04
c/o James Bradford
14 poplar place
Kallangur, Qld 4503
Australia
tel: +61 7 38865712
  Developer: SuperMon, PrintMon, SuperMax, SuperRAM, Super800, SuperDOS

Jiri Svoboda 11/02
Czech Republic
http://jirkasuv.duch.cz/iPAQ/atari/
  Developer: Atari800 emulator binaries/patches for iPAQ (Linux).
old projects: Color Palette, XE ramdisk doubler for QMEG 256kB,
Binary load+ (for TURBO 2000 Operating system V4.1),
Prochazka v C... ("A walk in C..."- text game)

Subject: T

TAQUART 6/05
Angus (1995-1997), Bac, Daniel 'Dely' Kozminski, Michal 'Dracon' Garbaciak,
Electron, Marcin 'Eru' Zukowski, Piotr 'Fox' Fusik, Karolj 'HeAvEn' Nadj,
Marcin 'Jaskier' Lewandowski, Meg, Samurai, Slawek 'Slaves' Sledz, Lukasz
'X-Ray' Sychowicz, Zenial (1994-1996)
  See also: Piotr Fusik, Marcin Lewandowski
Poland
http://numen.scene.pl/ and
http://www.s-direktnet.de/homepages/k_nadj/taquart.html
  Developer: 1st TaquarT Intro (1995?), Back2Life (Orneta-Party 1995), Intro1
(Orneta-Party 1996), Intro2 (Orneta-Party 1996), Energy #1-disk mag (1996),
Recycle-intro (Orneta-Party 1996), R34lly Unr34l-intro (Rush-Hours-Party
1997), Voice of Silents 1 (1996), Invitation-intro for Intel Outside 4-Party
(1997), Voice of Silents 2 (1997), Ultra-Demo (Intel Outside #4-Party, 1997),
NUMEN (Lato Ludzikow 2002, requires 320K, PAL ANTIC)

Vladimir Tichy 4/04
Hrdlovska 650
41705 Osek
Czech Republic
http://sdq.webpark.cz/ or http://sdq.paraglide.cz
  Developer: Atart ("ATAri Receiver and Transmitter") --
"The first Atari 8-bit casette dataset emulator for PC in the world.
Easy tool for archiving atari casettes to the PC files" --
Atart 3.00.0 interface - construction and manual,
Atart 1.07.0 program zip archive (manual contained)

trub 8/04
  See also: MMSoft (developer of SIO2IDE)

Poland
http://trub.sys.net.pl/
  Developer: utilities for the Atari: SIO2IDE Commands (S2I) 0.7, S2I JukeBox 2.0. Utilities for SpartaDOS X (SDX): TDPL 2.0 (enhanced TD.COM), XEP.SYS 0.1D (for PAL), TRACE2 (file tracer for SDX executable files), RWTEST2 and QE (Quick Ed) v.2.0 (both by Draco/KMK/Konrad M. Kokoszkiewicz, updated by trub for SDX 4.22). Utilities for MSDOS: XLDisk (manage ATR/XFD images and real DD Atari disks) 2.5

Anthony Jaroslav Truhlar 12/03
England
http://www.truhlar.org/
  Developer: CopyPlus 1.1, Metric/Imperial converter, resistance calculator, several other programs. (Mainly working these days on HP Alpha (VMS), Sparc (Solaris) & x86 (Linux) but maintains an interest in the Atari 8-bit.)

Vasyl Tsvirkunov 1/03
http://pocketatari.retrogames.com/
  Developer: Pocket Atari 2002/05/13 (Atari800 emulator ported to Windows CE 3.0+), versions for: StrongARM (iPAQ, etc.), MIPS (Casio, etc.), SH3/4 (Jornada, etc.)

Steven J. Tucker 5/05
3978 Brookside Blvd
Cleveland OH 44111-5106
USA
tel: 216-577-8329
http://www.atarimax.com/
  Developer: APE, the Atari Peripheral Emulator: APE and ProSystem v2.0.9 for Win 95/98/ME/NT/2000/XP, APE & ProSystem 1.18 for DOS/Win3/95/98, APE Warp+ OS for XL/XE machines, Imagic 1.06 95/NT--the Atari Disk Image Conversion System for 9x/NT, Imagic 1.06 DOS--the Atari Disk Image Conversion System for DOS (Imagic does disk image (ATR <-> XFD <-> DCM <-> SCP) conversion), Atari Terminal Simulator ATS 2.0 (ATASCII Telnet/Serial Terminal & Break Movie Player for 32bitWin), Break Movie Screensaver for 32bitWin, MaxFlash Flash Cartridge (1Mbit or 8Mbit), SIO2PC/ProSystem Universal Interface, AtariMax/ABBUC USB Cartridge, "MyIDE+Flash" Cartridge (1Mbit Flash Cartridge with IDE Interface)

Subject: U

UKretro (Mike) 12/04
United Kingdom
http://www.ukretro.co.uk/
  Vendor: hardware, new commercial software (cassette format)

Universal Radio, Inc. 11/03
6830 Americana Pkwy
Reynoldsburg OH 43068
USA
Orders: 800 431-3939

FAX: 614-866-2339
Info: 614-866-4267
http://www.universal-radio.com/index.html
  Developer: variety of standard cables and connectors, include a cable perfect for 8-bit Atari video, at:
http://www.universal-radio.com/catalog/parts/dincable.html

Subject: V

Dan Vernon 3/03
http://retrobits.net/
  Developer: Atari810 1.4d -- disk drive emulator in the tradition of SIO2PC, for the Windows NT/2000/XP platform

Video 61 & Atari Sales (Lance Ringquist) 11/04
22735 Congo St NE
Stacy MN 55079-9356
USA
tel: (651) 462-2500 24 Hours
http://www.atarisales.com/
http://cth.dtdns.net/pro/pro1.html (BBS Express! Pro)
  Vendor: new/used hardware, new/used software
  Developer: (all cartridges): Amazing Maze, Arkanoid, AtarTris II, Bubble Trouble, Bumpers!, Checkers, The Clash of Kings, Clowns and Balloons, Commando, Concentration, Cosmic Tunnels, Cosmos (pinball), Crystal Castles, Crystal Raider, Dan Strikes Back, Dandy, Desmond's Dungeon, Dinky-Do, Drop Zone, Dungeonlords, Dynakillers, Elevator Repairman, Fire Bug, Getaway!, Hearts (card game), Jailbreak, Jinx, Lights Out, Lord of the Orb, MahJong, Maze War, Midas Maze, MIDI Maze, Monopoly, Montana Solitaire (card game), Montezuma's Revenge, Mr. Robot, MyDOS 4.5, Nibbler, Paddle Pack (Pong), Pacific Coast Highway, Paddle Wars, Plaqueman, Preppie!, Preppie! II, Puzzled (jigsaw puzzles), Quest for Quintana Roo, Rally Speedway, Ricochet, S.A.G.A. Adventureland 1, S.A.G.A. Mission Secret, S.A.G.A. Pirates Adventure, S.A.G.A. Strange Odyssey, Sharp Shooter, Sling Shot, Smush, Solitaire (card game), Spaceball (3D Pong), Spaceshot (pinball), SpartaDOS Pro 3.3C, Speed-O RPM Drive Tester, Star Flite 3.5, TurboBasic, Twilight World, Twin Pack (Battleship/Jump the Pegs), Ultra Translator (800 OS), Video Poker (card game), Video Slots, Whomper Stomper, Zybex.
Also: BBS Express! Professional (Pro!) 5.0b (Atari hardware), 6.0 (emulators)
Also K-Products products, which include: Pro_Term Terminal Modules, Hardback & Restore, Mux_Time Software, TurBoss! High Speed O/S, KPI Hard Disk Drive Interface, Atari 8-bit CD-ROM, 1050 US Doubler (USD), DK-Utilities for the Black Box and the MIO

Video Game Source 8/05
Salzbruecker Str. 36
D-21335 Lueneburg
Germany
Tel.: +49 (4131)406278 Mo-Fr: 12pm - 8pm CET
http://www.videogamer.org/
  Vendor: new hardware (Atari G1 Light Gun, Atari XL/XE-Datarecorder XC12),

commercial software (game cartridges)

Video Game Trader 3/05
242 Essex Dr.
Brick NJ 08723-6502
http://www.videogametrader.com/
  Vendor: new and used commercial software

VintageFunWorld.Com (Chris) 3/04
http://www.vintagefunworld.com/
  Vendor: used hardware and software

Subject: W

Wacko Software (Andrei Ellman) 1/05
The Netherlands
http://software.wackonet.net/
  Developer: Line Crash (game)

Mark Watson 6/03
http://www.scrameta.net
  Developer: GP32 port of Atari800 emulator, version 0.4a

World of Atari 1/05
5920 Valley Vale Way
Sacramento CA 95823-5239
USA
Phone: 916-392-7424
Fax: 916-914-2011
http://www.worldofatari.com/
  Vendor: new hardware, commercial software

Subject: X

Xport 1/04
http://xport.xbox-scene.com/
  Developer: AtariXLBox v5 - port of Atari800 emulator for Microsoft Xbox

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End of atari-8-bit/vendev
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From -7923817891860276260
X-Google-Thread: f8760,ba7c86da0dc9bd84,start
X-Google-Thread: 100062,ba7c86da0dc9bd84,start
X-Google-Thread: f7ded,ba7c86da0dc9bd84,start
X-Google-Attributes: gidf8760,gid100062,gidf7ded,public

X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!newsfeed2.dallas1.level3.net!
news.level3.com!bloom-beacon.mit.edu!senator-bedfellow.mit.edu!dreaderd!not-for-
mail
Message-ID: <atari-8-bit/welcome_1129696518@rtfm.mit.edu>
Supersedes: <atari-8-bit/welcome_1126931248@rtfm.mit.edu>
Expires: 9 Nov 2005 04:35:18 GMT
X-Last-Updated: 2005/04/01
From: "Michael Current" <hunmanik@earthlink.net>
Organization: none
Newsgroups: comp.sys.atari.8bit,comp.answers,news.answers
Subject: Welcome to comp.sys.atari.8bit!
Followup-To: comp.sys.atari.8bit
Approved: news-answers-request@MIT.Edu
Originator: faqserv@penguin-lust.mit.edu
Date: 19 Oct 2005 04:37:40 GMT
Lines: 76
NNTP-Posting-Host: penguin-lust.mit.edu
X-Trace: 1129696660 senator-bedfellow.mit.edu 572 18.181.0.29
Xref: g2news1.google.com comp.sys.atari.8bit:2930 comp.answers:2083
news.answers:11692

Archive-name: atari-8-bit/welcome
Posting-Frequency: 7 days
Last-modified: March 25, 2005

Welcome to the comp.sys.atari.8bit newsgroup!

You've found the Usenet newsgroup for discussion about the Atari 8-bit family of computers! These include the 400, 800, 1200XL, 600XL, 800XL, 65XE, 130XE, 800XE, and the XE Game System. Atari, based in Sunnyvale, California, USA, produced this line of computers from 1979-1992.

To see what Atari is up to today visit http://www.atari.com/

NEWSGROUP BACKGROUND:

comp.sys.atari.8bit was created in November 1986, and is unmoderated.
There is no charter for comp.sys.atari.8bit. (It pre-dates that custom.)
This newsgroup was known as net.micro.atari8 from Feb 1986 to Nov 1986.
The earlier net.micro.atari existed from Nov 1982 to Nov 1986.

Please don't try to post binaries in comp.sys.atari.8bit, use the appropriate binaries groups instead.

RELATED NEWSGROUPS:

alt.binaries.comp.atari8bit
comp.sys.atari.announce Moderated by Kevin Savetz.
`- comp.sys.atari.announce Web Page: http://www.atariarchives.org/csaa/
rec.games.video.atari

E-MAIL LIST:

atari8-l, kept by Maciej Grzeszczuk, info at http://atari.krap.pl/
To subscribe, simply mail a message to majordomo@listserv.krap.pl, with

the following line in the body (not the subject) of the message:
subscribe atari8-l

WEB PAGES:
Atari 8-bit Computer Web Ring, kept by Raphael Espino
Ring Hub: http://www.webring.com/hub?ring=a8bit
Ring Home Page: http://www.geocities.com/rjespino/a8ring.html

SOFTWARE DOWNLOADS:
XL Search, the Atari 8-Bit File Archive Search Engine (Bill Kendrick)
http://xlsearch.atari.org/ or http://www.newbreedsoftware.com/xlsearch/

Underground Node #472 (TXG/MNX)
FTP Host: atari.xs4all.nl Port: 21
User: atari8 Pass: atari4ever

Atari SAP Music Archive: http://asma.atari.org

INFORMATION:
Atari 8-Bit Computers: Frequently Asked Questions (Michael Current)
http://www.cs.uu.nl/wais/html/na-dir/atari-8-bit/faq.html

Atari 8-Bit Computers: Vendors and Developers (Michael Current)
http://www.cs.uu.nl/wais/html/na-dir/atari-8-bit/vendev.html

Atari 8-bit New User, Emulator Help FAQ (Bill Kendrick)
http://www.sonic.net/~nbs/new_and_emu.html

Atari Disk Image FAQ (Steve Tucker)
http://www.atarimax.com/ape/docs/DiskImageFAQ/

Cartridge List for the Classic Atari 800/XL/XE Computers (Andrew Krieg)
http://www.execpc.com/~krieg/links/8bit.carts

Atari 8-Bit Telnet BBS List (Nolan Friedland)
http://www.ilmarinen.us/spacebbs/bbs-telnet.html

Atari 8-Bit Dialup BBS List (Nolan Friedland)
http://www.ilmarinen.us/spacebbs/bbs-dialup.html

ONLINE MAGAZINES:
http://www.myatari.net/ MyAtari
http://www.atarinews.org/ Atari Online News, Etc. (A-ONE)
http://www.ataritimes.com/ The Atari Times

From 3827491976704957127
X-Google-Thread: f8760,75becdb1481cdb3
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!sn-xit-04!sn-xit-12!sn-xit-09!sn-post-02!sn-post-01!supernews.com!corp.supernews.com!not-for-mail

From: "Greg Goodwin" <Greg.Goodwinp0.f2.n8.z8@fmlynet.org>
Newsgroups: comp.sys.atari.8bit
Subject: Re: 14 and 16 mhz Atari Demos
Date: Tue, 19 Oct 2005 00:05:12
Organization: www.family-bbs.net [FamilyNet International]
Message-ID: <000c342f@familynet-international.org>
References: <1129118728.788161.147310@f14g2000cwb.googlegroups.com>
X-Gateway: NewsGate v1.0 gamma 2 NNTP <-> FidoNet Gateway
X-FTNADDR: 8:8/2.0
X-Complaints-To: abuse@supernews.com
Lines: 19
Xref: g2news1.google.com comp.sys.atari.8bit:2932

FamilyNet International Newsgate

> From: "Larry" <LLppwhite@aol.com>

> I read that the demos were made with the "slow" version of the
> accelerator. The faster version was to have a cache to further enhance
> performance. I don't know which the final version will be, but either
> way, it will be a tremendous accomplishment.

> Now all we need is a good 80-column adapter, and we'll be ready for the
> big leagues! ;-) -Larry

   80 Columns... woot! I agree with that.

   Doc Clu

FamilyNet <> Internet Gated Mail
http://www.familynet-international.org

From -8361454636637892261
X-Google-Thread: f8760,c3b8e547042dca08
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!newsfeed.stanford.edu!sn-xit-03!sn-xit-11!sn-xit-05!sn-post-02!sn-post-01!supernews.com!corp.supernews.com!not-for-mail
From: "Greg Goodwin" <Greg.Goodwinp0.f2.n8.z8@fmlynet.org>
Newsgroups: comp.sys.atari.8bit
Subject: The Electric Cafe' BBS
Date: Tue, 19 Oct 2005 00:32:24
Organization: www.family-bbs.net [FamilyNet International]
Message-ID: <000c3431@familynet-international.org>
References: <Mq75f.3193$xE1.2479@okepread07>
X-Gateway: NewsGate v1.0 gamma 2 NNTP <-> FidoNet Gateway
X-FTNADDR: 8:8/2.0
X-Complaints-To: abuse@supernews.com
Lines: 21
Xref: g2news1.google.com comp.sys.atari.8bit:2933

FamilyNet International Newsgate

> From: "Docrotcod" <rahbart@cox.net>

> I've taken it offline for a bit. Not sure if I will put it back up anytime
> soon as there doesn't seem to be any interest. 1 call every couple of days
> is hard to justify it. Pity too, I really wanted to keep it running but it
> just died.

> Doctor RotCod

   Arrrggg!!! I tried that BBS the other day and wondered what was up.

   Got a bit tied up in life there for a while, sorry. Let me know if you ever decide to put it back up.

   Doc Clu

FamilyNet <> Internet Gated Mail
http://www.familynet-international.org

From 8548593845825472567
X-Google-Thread: f8760,76d3392e476add2a
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!newsfeed.stanford.edu!sn-xit-03!sn-xit-08!sn-post-01!supernews.com!corp.supernews.com!not-for-mail
From: "Greg Goodwin" <Greg.Goodwinp0.f2.n8.z8@fmlynet.org>
Newsgroups: comp.sys.atari.8bit
Subject: Re: HIP/RIP mode?
Date: Tue, 19 Oct 2005 00:11:48
Organization: www.family-bbs.net [FamilyNet International]
Message-ID: <000c3430@familynet-international.org>
References: <1129236104.923518.16000@g14g2000cwa.googlegroups.com>
X-Gateway: NewsGate v1.0 gamma 2 NNTP <-> FidoNet Gateway
X-FTNADDR: 8:8/2.0
X-Complaints-To: abuse@supernews.com
Lines: 19
Xref: g2news1.google.com comp.sys.atari.8bit:2931

FamilyNet International Newsgate

> From: rjespino@gmail.com
> Have you seen these?
> http://www.angelfire.com/80s/rjespino/8bit/a8jdpeg/gallery.html

> There are several HIP images there, they're good enough to easily
> recognise the people in the photos (if you know who they are of course
> ;).

   Hey, Sailor Mercury... nice choice!! :D

   Just need to convert a picture of Phoebe Cates and I'll be happy. :D

   Doc Clu

FamilyNet <> Internet Gated Mail
http://www.familynet-international.org

From 2256093192606802627
X-Google-Thread: f8760,c3b8e547042dca08
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!sn-xit-04!sn-xit-12!sn-xit-08!sn-post-01!supernews.com!corp.supernews.com!not-for-mail
From: "Greg Goodwin" <Greg.Goodwinp0.f2.n8.z8@fmlynet.org>
Newsgroups: comp.sys.atari.8bit
Subject: Re: The Electric Cafe' BBS
Date: Tue, 19 Oct 2005 00:36:56
Organization: www.family-bbs.net [FamilyNet International]
Message-ID: <000c3432@familynet-international.org>
References: <pan.2005.10.19.01.40.57.625741@charter.net>
X-Gateway: NewsGate v1.0 gamma 2 NNTP <-> FidoNet Gateway
X-FTNADDR: 8:8/2.0
X-Complaints-To: abuse@supernews.com
Lines: 28
Xref: g2news1.google.com comp.sys.atari.8bit:2934

FamilyNet International Newsgate

> From: "Ronald J. Hall" <dark_lord@charter.net>

> On Tue, 18 Oct 2005 19:43:43 -0400, Ronald J. Hall wrote:

>> Er, most of the surviving 8-bit and ST BBSs are now available by telnet.
>> No long distance calls. :-)
>>
>> (see sig)

> Well actually, let me amend that - I've got the board pulled down for a
> couple of days - should be back up in a few. :-)

> --
> _/_/_/_

   Doc Clu

FamilyNet <> Internet Gated Mail
http://www.familynet-international.org

From -2079259434404662999
X-Google-Thread: f8760,c3b8e547042dca08
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!newsfeed.stanford.edu!
newsfeed.berkeley.edu!ucberkeley!sn-xit-02!sn-xit-06!sn-post-01!supernews.com!
corp.supernews.com!not-for-mail
From: "Greg Goodwin" <Greg.Goodwinp0.f2.n8.z8@fmlynet.org>
Newsgroups: comp.sys.atari.8bit
Subject: Re: The Electric Cafe' BBS
Date: Tue, 19 Oct 2005 00:38:18
Organization: www.family-bbs.net [FamilyNet International]
Message-ID: <000c3433@familynet-international.org>
References: <V3i5f.4593$t12.3908@trnddc03>
X-Gateway: NewsGate v1.0 gamma 2 NNTP <-> FidoNet Gateway
X-FTNADDR: 8:8/2.0
X-Complaints-To: abuse@supernews.com
Lines: 19
Xref: g2news1.google.com comp.sys.atari.8bit:2935

FamilyNet International Newsgate

> From: "cbc" <cabell.clarkeNOSPAMMYA$$@SPAMNOverizon.net>

> See URL below!!

> --
> Cabell
> A8 Internet BBS: telnet://bfbbs.no-ip.com
> A8 Website: www.amfband.com/bf/

   I highly recommend the Boot Factory. Out of all the Atari BBS's it is the
most loyal and consistant. May that never change.

    Doc Clu

FamilyNet <> Internet Gated Mail
http://www.familynet-international.org

From -2979066752206837562
X-Google-Thread: f8760,c16c6caac9957152
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!

nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Wed, 19 Oct 2005 16:59:53 -0500
Message-ID: <4356C1DC.71BA5FCD@c.net>
Date: Wed, 19 Oct 2005 17:59:56 -0400
From: Stephen <sdlnospamar@c.net>
X-Mailer: Mozilla 4.8 [en] (X11; U; SunOS 5.8 sun4u)
X-Accept-Language: en
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit
Subject: Re: *ATTENTION* Owners of any ICD and or FTe Products
 (excludingK-Prodcuts)
References: <1127829936.761164.135220@z14g2000cwz.googlegroups.com>
<5lijj15u2bag9pv08k5bkvm1sjc1os07gv@4ax.com> <4353997F.8A6181FA@c.net>
<BF798A9F.1D9BA%GfA@MiNT.Net>
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 24
NNTP-Posting-Host: 68.37.89.60
X-Trace: sv3-mEV5wB7KS6s/PJ+k/
MKnmYsQfxnppYDufwqjken7i3Fi2dSHOym5p9Cofkc54cFH7fT9O1PNzcEkfXP!
VMQQqVrpAIn9mSDhAkr/jRXS1+O9P57zDF3v7TPegZF38BbgZusknOE=
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2936

lp wrote:
>
> in article 4353997F.8A6181FA@c.net, Stephen wrote on 10/17/05 8:30 AM:
>
> > I visit this group from time to time, so I apologize
> > if I'm seeing this message a little late.
>
> Interesting post. I spent a far amount of my youth with those OSS products.
> Food times for sure.
>
> Say, in your travels have you ever wondered across the source code to Turbo
> BASIC XL created by Frank Ostrowski? I've been looking for that for ages.
>
> --
> FreeMiNT   http://sparemint.atariforge.net/sparemint/ [Free your mind...]
> Atari Team http://setiathome.berkeley.edu/team_display.php?teamid=30472
> L. Pursell http://www.bright.net/~gfabasic/ [AtarIRC, GFA-Basic, Hades060]

No. The only sources I have are Basic XL, Basic XE,
and of course, many versions of Mac/65.

--

Stephen

From 1489444783013148852
X-Google-Thread: f8760,c16c6caac9957152
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Wed, 19 Oct 2005 17:08:05 -0500
Message-ID: <4356C3C6.FB40BB3D@c.net>
Date: Wed, 19 Oct 2005 18:08:06 -0400
From: Stephen <sdlnospamar@c.net>
X-Mailer: Mozilla 4.8 [en] (X11; U; SunOS 5.8 sun4u)
X-Accept-Language: en
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit
Subject: Re: *ATTENTION* Owners of any ICD and or FTe Products (excluding
 K-Prodcuts)
References: <1127829936.761164.135220@z14g2000cwz.googlegroups.com>
<5lijj15u2bag9pv08k5bkvm1sjc1os07gv@4ax.com> <4353997F.8A6181FA@c.net>
<uvg8l11a0nafl6f4vcjpfrbhsjk9omb5d6@4ax.com>
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 32
NNTP-Posting-Host: 68.37.89.60
X-Trace: sv3-
HFzvMkcTnLa55CdcLWohzPZNYEU5YdxrzZP4pt1Bqew159AnclX+cRlT+I53T2tjJPiN73d/eSY7k37!
GU873uXkMT8W8nN5km6rFDcMDEiDjO5ArKc0RPSc5RUYFbraiC5Fi3A=
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2937

8-Bit Classics wrote:
>
> Thanks for the very interesting post! I love to read history of old
> computer days like this.
>
> Yes, all the versions that I carry have all said copyrights. You
> would actually be surprised on the following these products have.
> Mac/65 and Action! especially. The 8-Bit days seem to come and go,
> but will live on forever if we let them. I am trying to help preserve
> this as much as I can. If I step on toes, let me know and I will be
> happy to remove products. I contact original copyright owners (when I
> know how) and am willing to reimburse them for their hard work if they
> would like me to.
>
> Very interesting on the sale, you rarely see the option of being able

> to keep source and redevelop to really recompete with the same product
> that you sold (even in the 80's).

Amazingly, Bill Wilkinson acqiured the original version
of Atari Basic in a similar way. This is why OSS was able
to sell it at the same time as Atari was selling their
Basic. Bill wanted to improve the original Atari Basic,
(I don't know if anyone remembers OSS's original offerings
were disk based versions with enhancements before they
started producing cartridges) but was not really required
to do so...

>
> Great to see that you are still part of the community!
>
> Corey
> 8-Bit Classics

From 5911618558520919869
X-Google-Thread: 105753,ed48614b0a13183c
X-Google-Thread: 111a55,ed48614b0a13183c
X-Google-Thread: f8760,ed48614b0a13183c
X-Google-Thread: f4600,ed48614b0a13183c
X-Google-Thread: 104d7a,ed48614b0a13183c
X-Google-Attributes: gid105753,gid111a55,gidf8760,gidf4600,gid104d7a,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.csinet.net!
news.csinet.net.POSTED!not-for-mail
NNTP-Posting-Date: Wed, 19 Oct 2005 21:55:14 -0500
From: "VastFear" <vastfear@csinet.net>
Newsgroups:
comp.sys.cbm,comp.sys.atari.st,comp.sys.atari.8bit,comp.sys.sinclair,rec.games.vid
eo.classic
References: <1129359126.365878.263790@o13g2000cwo.googlegroups.com>
Subject: Re: Ebay Auction For Vintage Computers
Date: Wed, 19 Oct 2005 21:56:53 -0500
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-RFC2646: Format=Flowed; Original
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
Message-ID: <gLGdnd33g8-OmsreRVn-ig@csinet.net>
Lines: 29
NNTP-Posting-Host: 12.176.252.139
X-Trace: sv3-ZUbIzwbJt646n9Wp4BdSzhryMkv/
JOUdl2F7xvj6ZNdQFa6X7Sl88GpKsTBx6IZ5kq+RcZh8VaQDu0O!
KmLoR7Y0nEs9vDX4RVHdlOON0BbQFP8SH0dN+W+zkiS2XR8tESq9Z6Dy4F+kXXvzu5on4PfYszp5!
20rI6A==
X-Complaints-To: wje@csinet.net
X-DMCA-Complaints-To: wje@csinet.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers

X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.cbm:9516 comp.sys.atari.st:4199
comp.sys.atari.8bit:2938 comp.sys.sinclair:5131 rec.games.video.classic:5020

Seriously 1600X1200 photos?

That would take a day or 2 to load on dial up! :D

I still got a problem with someone that has an opportunity to find items
like that but have no respect other than stacking it on end and never
bothering with it again. (sniff)

VastFear

"Cartrivision1" <doidy1@juno.com> wrote in message
news:1129359126.365878.263790@o13g2000cwo.googlegroups.com...
> My brother is auctioning off his collection of vintage computers and
> related stuff. He asked me to post a link to the auction to a few
> related newsgroups. Please feel free to take a look at the auction
> below:
>
>
>
> http://cgi.ebay.com/Classic-Vintage-PC-Computer-Collection-No-
Reserve_W0QQitemZ8708420717QQcategoryZ4193QQssPageNameZWDVWQQrdZ1QQcmdZViewItem
>
>
>
>
> thanks,
> CTV
>

From 941020057786229418
X-Google-Thread: f8760,82e6dc6b0db09ec3
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Thu, 20 Oct 2005 08:36:04 -0500
From: "Michael Duffy" <mqduffy@comcast.net>
Newsgroups: comp.sys.atari.8bit
References: <gqadnYmiS8-3vLLeRVn-rA@comcast.com>
<YWLXe.385$4u4.201@newssvr19.news.prodigy.com>   <bfNXe.3222$P34.2209@okepread07>
<eq0Ye.3843$_55.1191@bignews6.bellsouth.net>   <vo3Ye.3843$P34.2616@okepread07>
<EoKdnYkC4aP28KzeRVn-1A@comcast.com>
<Nz1%e.4488$ST1.1086@bignews4.bellsouth.net>

<n9e%e.5010$zQ3.1690@newsread1.news.pas.earthlink.net> <sJOdnbrDdq9QFN3eRVn-sg@comcast.com> <1128663865.978375.175950@g14g2000cwa.googlegroups.com> <ZuWdnWmi2Zm82cneRVn-vg@comcast.com> <29j5f.4620$t12.779@trnddc03>
Subject: Re: XE adaptor
Date: Thu, 20 Oct 2005 09:36:07 -0400
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Response
Message-ID: <GbSdnQwA4cHZAMreRVn-gQ@comcast.com>
Lines: 48
NNTP-Posting-Host: 68.56.240.241
X-Trace: sv3-gYQYOuguVtAZPj8YY2ROk/qX32mMlOqBGd+73B5KxZ4s9xTOb0xcg2eja9jnpCo3meHZjpSP5pmW2HE!9P3ZrQVKtN2MSBT14ExAv9/oHXiKcqI/W5juggeLhDI5bykMEsoW0D27RVzqFu7WF0oNvlAZtsc=
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2939

It sure gets frustrating to have it all go away in ten seconds.

"cbc" <cabell.clarkeNOSPAMMYA$$@SPAMNOverizon.net> wrote in message news:29j5f.4620$t12.779@trnddc03...
> Using 3.2d, I have had some problems with hard drives. I currently run
> 3.2g (or f - I forget which) with virtually no problems on my
> MIO->Adaptec4000->Seagate ST251 setup.
>
> --
> Cabell
> A8 Internet BBS: telnet://bfbbs.no-ip.com
> A8 Website: www.amfband.com/bf/
>
>
> "Michael Duffy" <mqduffy@comcast.net> wrote in message
> news:ZuWdnWmi2Zm82cneRVn-vg@comcast.com...
>>I have the 10 meg version. It is an original Supra drive and interface. I
>>have just dumped my Spartados fat system again. It seems that if I copy a
>>old or corrupted file to the hard drive I am taking a chance. I don't know
>>if it's my system or the Spartados fat is that fragile! It is annoying.
>>What do you think?
>>
>> "Larry" <LLppwhite@aol.com> wrote in message
>> news:1128663865.978375.175950@g14g2000cwa.googlegroups.com...
>>>> ...You have a very good argument. I have a Supra hard drive interface
>>>> and do
>>> use it with an 800XL. An adaptor would just enable me to switch to an
>>> XE (if I wished). I just wondered if there was any around. <
>>>

>>> Just out of curiosity, what hard size/drive(s) do you use with your
>>> Supra interface? Do you use a Bridge Board (SCSI adapter) or an
>>> imbedded SCSI drive, and did you get an original Supra or a later Klaas
>>> version?
>>>
>>> I looked (briefly) at making/selling a new cart expander + adapter.
>>> No problem making 1 or 2 hand-made prototypes, but to get commercial
>>> quality boards, etc, it was several hundred dollars for a couple of
>>> prototypes + then a minimum run of several hundred units to get
>>> commercial quantities to sell. I would estimate that 100 would be a
>>> "lifetime supply."   To say the least, the economics look unfavorable.
>>> But perhaps could be done less expensively elsewhere. -Larry
>>>
>>
>>
>
>

From -9080259659624071472
X-Google-Thread: f8760,82e6dc6b0db09ec3
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news2.volia.net!news.uar.net!
news.nask.pl!news.nask.org.pl!news.astercity.net!news.aster.pl!not-for-mail
Date: Thu, 20 Oct 2005 16:00:10 +0200
From: KMK <draco@obta.uw.edu.pl>
User-Agent: Mozilla Thunderbird 1.0.7 (X11/20051003)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit
Subject: Re: XE adaptor
References: <gqadnYmiS8-3vLLeRVn-rA@comcast.com>
<YWLXe.385$4u4.201@newssvr19.news.prodigy.com>   <bfNXe.3222$P34.2209@okepread07>
<eq0Ye.3843$_55.1191@bignews6.bellsouth.net>   <vo3Ye.3843$P34.2616@okepread07>
<EoKdnYkC4aP28KzeRVn-1A@comcast.com>
<Nz1%e.4488$ST1.1086@bignews4.bellsouth.net>
<n9e%e.5010$zQ3.1690@newsread1.news.pas.earthlink.net>   <sJOdnbrDdq9QFN3eRVn-
sg@comcast.com> <1128663865.978375.175950@g14g2000cwa.googlegroups.com>
<ZuWdnWmi2Zm82cneRVn-vg@comcast.com> <29j5f.4620$t12.779@trnddc03>
In-Reply-To: <29j5f.4620$t12.779@trnddc03>
Content-Type: text/plain; charset=ISO-8859-2; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 11
Message-ID: <43579cc8$0$5424$f69f905@mamut2.aster.pl>
NNTP-Posting-Date: 20 Oct 2005 13:34:00 GMT
NNTP-Posting-Host: 82.210.159.30
X-Trace: 1129815240 mamut2.aster.pl 5424 82.210.159.30:62793
Xref: g2news1.google.com comp.sys.atari.8bit:2940

> I have the 10 meg version. It is an original Supra drive and interface. I

>>have just dumped my Spartados fat system again. It seems that if I copy a
>>old or corrupted file to the hard drive I am taking a chance. I don't know
>>if it's my system or the Spartados fat is that fragile! It is annoying.
>>What do you think?

SpartaDOS is stable. You probably experience some connection problems
between the drive and the computer (weak or dirty connections), or some
of the setup components is a bit damaged thus working ureliably.

KMK

From 3344742321644256705
X-Google-Thread: f8760,82e6dc6b0db09ec3
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Thu, 20 Oct 2005 09:58:55 -0500
From: "Michael Duffy" <mqduffy@comcast.net>
Newsgroups: comp.sys.atari.8bit
References: <gqadnYmiS8-3vLLeRVn-rA@comcast.com>
<YWLXe.385$4u4.201@newssvr19.news.prodigy.com> <bfNXe.3222$P34.2209@okepread07>
<eq0Ye.3843$_55.1191@bignews6.bellsouth.net> <vo3Ye.3843$P34.2616@okepread07>
<EoKdnYkC4aP28KzeRVn-1A@comcast.com>
<Nz1%e.4488$ST1.1086@bignews4.bellsouth.net>
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<ZuWdnWmi2Zm82cneRVn-vg@comcast.com> <29j5f.4620$t12.779@trnddc03>
<43579cc8$0$5424$f69f905@mamut2.aster.pl>
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Date: Thu, 20 Oct 2005 10:58:58 -0400
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MIMEOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Response
Message-ID: <GJadndtLv64yLcreRVn-pw@comcast.com>
Lines: 23
NNTP-Posting-Host: 68.56.240.241
X-Trace: sv3-VXkKU5S4g/lD/
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CWUjRKgNNbhcpPm5upug0udPUMUjB+EeGFEOCo4z4y0ji9VThuCyWLCcquKBo=
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2941

I have a dedicated Dos computer that I use with a registered version of APE

for DOS. The DOS computer serves two functions: The peripherals for Atari8
and I have old DOS programs I like to use. I use a modified 1200XL and it is
a really nice setup. Ape is great software. Anyway,I still have a stand
alone Atari8 computer with Supra hard drive. I don't know why with the APE
setup and all but I do! I will clean up the connections when I go at it
again. After the last crash I have been hesitant.

"KMK" <draco@obta.uw.edu.pl> wrote in message
news:43579cc8$0$5424$f69f905@mamut2.aster.pl...
>> I have the 10 meg version. It is an original Supra drive and interface. I
>>>have just dumped my Spartados fat system again. It seems that if I copy a
>>>old or corrupted file to the hard drive I am taking a chance. I don't
>>>know if it's my system or the Spartados fat is that fragile! It is
>>>annoying. What do you think?
>
> SpartaDOS is stable. You probably experience some connection problems
> between the drive and the computer (weak or dirty connections), or some of
> the setup components is a bit damaged thus working ureliably.
>
> KMK

From 293766317025568363
X-Google-Thread: f8760,7f6aa80b7baa5768,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!newsread.com!news-xfer.newsread.com!
news-feed01.roc.ny.frontiernet.net!nntp.frontiernet.net!
newscon06.news.prodigy.com!prodigy.net!newsmst01b.news.prodigy.com!prodigy.com!
postmaster.news.prodigy.com!newssvr12.news.prodigy.com.POSTED!036222c0!not-for-
mail
From: <kenames@pacbell.net>
Message-ID: <f5O4dXX6MbiT-pn2-q6LWdTfW4KdX@draco.w2kserv.local>
Newsgroups: comp.sys.atari.8bit
Subject: 1090xl
User-Agent: ProNews/2 V1.54.cp093
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 8bit
Lines: 7
NNTP-Posting-Host: 69.231.199.231
X-Complaints-To: abuse@prodigy.net
X-Trace: newssvr12.news.prodigy.com 1129829525 ST000 69.231.199.231 (Thu, 20 Oct
2005 13:32:05 EDT)
NNTP-Posting-Date: Thu, 20 Oct 2005 13:32:05 EDT
Organization: SBC http://yahoo.sbc.com
X-UserInfo1:
[[PAPDCA[S@ERTPXOJHN__TDEB\@PD\MNPWZKB]MPXHZUSAANVUEAE[YETZPIWWI[FCIZA^NBFXZ_D[BFN
TCNVPDTNTKHWXKB@X^B_OCJLPZ@ET_O[G\XSG@E\G[ZKVLBL^CJINM@I_KVIOR\T_M_AW_M[_BWU_HFA_]
@A_A^SGFAUDE_DFTMQPFWVW[QPJN
Date: Thu, 20 Oct 2005 17:32:05 GMT

Xref: g2news1.google.com comp.sys.atari.8bit:2942

hi all,
  does anyone here have a 1090XL expansion box? if so I was hoping to
get some photos of the inside. and possibly the IC numbers off those
in there as well. thanks for your help.

Ken

From 1440420202363456119
X-Google-Thread: f8760,c79664c5a77d371f,start
X-Google-Thread: 111a55,c79664c5a77d371f,start
X-Google-Thread: 100a3b,c79664c5a77d371f,start
X-Google-Thread: 104d7a,c79664c5a77d371f,start
X-Google-Thread: 1143d9,c79664c5a77d371f,start
X-Google-Thread: fa2dd,c79664c5a77d371f,start
X-Google-Attributes:
gidf8760,gid111a55,gid100a3b,gid104d7a,gid1143d9,gidfa2dd,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!logbridge.uoregon.edu!
pln-w!spln!lex!extra.newsguy.com!newsp.newsguy.com!onyx.spiritone.com!atari
From: Bravo Sierra Computers <atari@aracnet.com>
Newsgroups:
comp.sys.atari.8bit,comp.sys.atari.st,rec.games.video.atari,rec.games.video.classi
c,rec.games.video.marketplace,pdx.forsale
Subject: AD: FS: All Atari Books! 20% off!
Date: Thu, 20 Oct 2005 11:23:32 -0700
Organization: http://extra.newsguy.com
Lines: 28
Message-ID: <Pine.LNX.4.44.0510201015550.24979-100000@onyx.spiritone.com>
NNTP-Posting-Host: p-053.newsdawg.com
Mime-Version: 1.0
Content-Type: TEXT/PLAIN; charset=US-ASCII
X-X-Sender: atari@onyx.spiritone.com
Xref: g2news1.google.com comp.sys.atari.8bit:2943 comp.sys.atari.st:4215
rec.games.video.atari:385 rec.games.video.classic:5044
rec.games.video.marketplace:814 pdx.forsale:1677

I have Boxes and Boxes of Atari Books for Sale! Some I have Lots of and
some I have 1 or 2 left! I have more Atari Books than anywhere else.
Atari, one of the most well documented Computers ever! I have them Both
for 8 Bit & ST! Some you wont find anywhere else but here! On sale, all my
Atari Books, 20% off. E-Mail or call (503)256-9974!

http://BensCatalogs.Atari.org   WebSite & Atari Catalogs!
http://www.aracnet.com/~atari/adoption.htm
http://www.aracnet.com/~atari/books.htm   More about Books!
http://www.aracnet.com/~atari/8btbooks.htm   8 Bit Book List!
http://www.aracnet.com/~atari/stbooks.htm   ST Book List!
http://www.aracnet.com/~atari/emulator.htm   Atari Emulators!
http://www.aracnet.com/~atari/specials.htm   What's up Doc!

http://www.aracnet.com/~atari/windoze.htm That other Operating System!

I've got a fast turnaround rate. Usually, Once I receive payment your order goes out the same day. Customers love the speedy service! I have lots of Atari SoftWare & Books. Which I can send by Media Mail Rate!

Please Direct all Replies Through E-Mail to: BenSells@Atari.org or Atari@aracnet.com. If you can't reach me, see my info at the Bottom!

Atari Jaguar, 8 Bit and ST Games/Software, Hardware/Accessories & References/ Books. FREE Catalogs on Ben's Domain at http://BensCatalogs.Atari.org or at http://BenSells.Atari.org Catalogs can be attached to,Requested by & Received Through E-Mail at Atari@aracnet.com or BenSells@Atari.org and Please Specify Atari 8 Bit, ST, Jaguar and/or all 3! Or Call Ben anytime at (503)256-9974!!!

From -7699115644767692498
X-Google-Thread: f8760,62c85437a0615265
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Thu, 20 Oct 2005 16:31:35 -0500
From: "Michael Duffy" <mqduffy@comcast.net>
Newsgroups: comp.sys.atari.8bit
References: <tkr4f.186117$HN5.73347@biebel.telenet-ops.be>
Subject: Re: LARGEST HOME COMPUTER COLLECTION IN THE WORLD (?) FOR SALE
Date: Thu, 20 Oct 2005 17:30:51 -0400
MIME-Version: 1.0
Content-Type: multipart/alternative;
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X-Priority: 3
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X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MIMEOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
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Lines: 119
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X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2944

This is a multi-part message in MIME format.

------=_NextPart_000_001D_01C5D59C.04A84C00
Content-Type: text/plain;
     charset="iso-8859-1"
Content-Transfer-Encoding: quoted-printable

Holy sh*t !! I would like to see where He keeps it!!
  "Dimitri Kokken (info@fki.be)" <dimitri.kokken@pandora.be> wrote in =
message news:tkr4f.186117$HN5.73347@biebel.telenet-ops.be...
  Hi there,

  I am selling my complete collection of computers (over 570 different =
ones).
  If you are interested in some computer(s) from my collection, just =
mail me
  at info AT fki DOT be (replace AT by @ and DOT by .) and I'll add you =
to
   the list of possible buyers.DO NOT MAIL ME BY RESPONDING TO THIS =
MESSAGE
  PLEASE!

   In max. 2 weeks time I will start a mailing list and everyone will be =
able
  to bid on SEPARATE computers.The exact procedure of the sale will then =
also
  be explained

  So...please don't mail me saying : I am interested in X and I want to =
know
  how much you want for it as I don't have prices set.

  As you can see from my 100% positive feedback on Ebay (member ChaosDM)
  this is not a scam, but a serious sale. I don't want to go through =
Ebay
  directly, because listing 570 different items
  separately would take AGES!

  Anyway...the list of the collection can be seen here :
  http://users.pandora.be/F-242/Computers.htm

  There are a LOT of very and ULTRA rare items in there

  For example :

  A GOLDEN C64 WITH COMMEMORATIVE PLAQUE!
  A LOT OF ARABIC MSx's
  A LOT OF RUSSIAN COMPUTERS
  ETC...

  Cheers,
  Dimitri Kokken
  Belgium

```
------=_NextPart_000_001D_01C5D59C.04A84C00
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     charset="iso-8859-1"
Content-Transfer-Encoding: quoted-printable

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<STYLE></STYLE>
</HEAD>
<BODY bgColor=3D#ffffff>
<DIV><FONT face=3DArial size=3D2>Holy <A href=3D"mailto:sh@t">sh*t</A> =
!! I would like=20
to see where He keeps it!!</FONT></DIV>
<BLOCKQUOTE dir=3Dltr=20
style=3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; MARGIN-LEFT: 5px; =
BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: 0px">
  <DIV>"Dimitri Kokken (<A href=3D"mailto:info@fki.be">info@fki.be</A>)" =
&amp;lt;<A=20
  =
href=3D"mailto:dimitri.kokken@pandora.be">dimitri.kokken@pandora.be</A>&g=
t;=20
  wrote in message <A=20
  =
href=3D"news:tkr4f.186117$HN5.73347@biebel.telenet-ops.be">news:tkr4f.186=
117$HN5.73347@biebel.telenet-ops.be</A>...</DIV>Hi=20
  there,<BR><BR>I am selling my complete collection of computers (over =
570=20
  different ones).<BR>If you are interested in some computer(s) from my=20
  collection, just mail me<BR>at info AT fki DOT be (replace AT by @ and =
DOT by=20
  .) and I'll add you to<BR>&amp;nbsp;the list of possible buyers.DO NOT =
MAIL ME BY=20
  RESPONDING TO THIS MESSAGE<BR>PLEASE!<BR><BR>&amp;nbsp;In max. 2 weeks =
time I will=20
  start a mailing list and everyone will be able<BR>to bid on SEPARATE=20
  computers.The exact procedure of the sale will then also<BR>be=20
  explained<BR><BR>So...please don't mail me saying : I am interested in =
X and I=20
  want to know<BR>how much you want for it as I don't have prices =
set.<BR><BR>As=20
  you can see from my 100% positive feedback on Ebay (member =
ChaosDM)<BR>this is=20
  not a scam, but a serious sale. I don't want to go through =
Ebay<BR>directly,=20
  because listing 570 different items<BR>separately would take=20
  AGES!<BR><BR>Anyway...the list of the collection can be seen here =
:<BR><A=20
  =
href=3D"http://users.pandora.be/F-242/Computers.htm">http://users.pandora=
.be/F-242/Computers.htm</A><BR><BR>There=20
```

  are a LOT of very and ULTRA rare items in there

For example =
:

A=20
  GOLDEN C64 WITH COMMEMORATIVE PLAQUE!
A LOT OF ARABIC MSx's
A =
LOT OF=20
  RUSSIAN COMPUTERS
ETC...

Cheers,
Dimitri =
Kokken
Belgium
  <DIV><FONT face=3DArial =
size=3D2></FONT> </DIV></BLOCKQUOTE></BODY></HTML>

------=_NextPart_000_001D_01C5D59C.04A84C00--

From 8373800290881782974
X-Google-Thread: f8760,44ce76a72160550e,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!ngpeer.news.aol.com!uunet!
dca.uu.net!spool.news.uu.net!ash.uu.net!netnews.net.lucent.com!news
From: Mike Morgan <mmorgan27@nospam.yahoo.com>
Newsgroups: comp.sys.atari.8bit
Subject: FA: Atari Items
Date: Fri, 21 Oct 2005 11:46:49 -0400
Organization: Lucent Technologies
Lines: 15
Message-ID: <djb2h9$e5a@netnews.net.lucent.com>
NNTP-Posting-Host: mal-linux2.quadritek.lucent.com
Mime-Version: 1.0
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Content-Transfer-Encoding: 7bit
User-Agent: Mozilla/5.0 (Windows; U; Windows NT 5.2; en-US; rv:1.7.12) Gecko/
20050915
X-Accept-Language: en-us, en
Xref: g2news1.google.com comp.sys.atari.8bit:2945

I also have a few items on EBay:

    - Basic XL w/ manual & Toolkit manual
    - MAC/65 w/ manual & Toolkit manual
    - 6502 Assembly books & Mapping the Atari & Compute's Second Book &
reference sheet
    - off topic for this group, but WordUp for Atari ST
    - Ultra rare Atari Sikh head

    Check out the pics at:

http://search.ebay.com/_W0QQsassZlisamom777QQhtZ-1QQfrppZ50QQfsopZ1QQfsooZ1QQrdZ0?

thanks,
Mike

From 3810677704564330998
X-Google-Thread: f8760,99847e7b8ce78591,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Fri, 21 Oct 2005 14:09:09 -0500
From: "Lion Of Judah" <sonman1@comcast.net>
Newsgroups: comp.sys.atari.8bit
Subject: As promised, the mac65 toolkit manual
Date: Fri, 21 Oct 2005 15:09:00 -0400
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-RFC2646: Format=Flowed; Original
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
Message-ID: <pL6dnYrQxoVIocTeRVn-1A@comcast.com>
Lines: 15
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X-Trace:
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y!w1V/NADiuorwuv4kcwdhwTN9/uvIlkrbV5AJHnXJc1lRY821tlajeellUN+QsgFqyslSHtVcIeDi!
38g=
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2946

http://home.comcast.net/~sonofman1/mac65toolkit.zip

Includes the atr file in there as well.

It's just under 10 MB. It is high res .jpg scans of the cover and all the
pages.

Someone might want to make a mirror.

Someone might also want to do some ocr to create a text file or PDF version
of the manual.

I like the original scans :)

From 7285926241372635921
X-Google-Thread: f8760,62c85437a0615265
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit

Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!feed4.newsreader.com!
newsreader.com!feed7.newsreader.com!newsreader.com!nntp.telenet.be!
blueberry.telenet-ops.be.POSTED!96b73c7a!not-for-mail
From: "Dimitri Kokken \(info@fki.be\)" <dimitri.kokken@pandora.be>
Newsgroups: comp.sys.atari.8bit
References: <tkr4f.186117$HN5.73347@biebel.telenet-ops.be> <m4Odna11ktslkcXeRVn-
gg@comcast.com>
Subject: Re: LARGEST HOME COMPUTER COLLECTION IN THE WORLD (?) FOR SALE
Lines: 151
MIME-Version: 1.0
Content-Type: multipart/alternative;
	boundary="----=_NextPart_000_04F1_01C5D685.4A09FC50"
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X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1506
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1506
Message-ID: <scb6f.128228$xE3.52955@blueberry.telenet-ops.be>
Date: Fri, 21 Oct 2005 21:20:41 +0200
NNTP-Posting-Host: 81.83.81.81
X-Trace: blueberry.telenet-ops.be 1129922456 81.83.81.81 (Fri, 21 Oct 2005
21:20:56 CEST)
NNTP-Posting-Date: Fri, 21 Oct 2005 21:20:56 CEST
Xref: g2news1.google.com comp.sys.atari.8bit:2947

This is a multi-part message in MIME format.

------=_NextPart_000_04F1_01C5D685.4A09FC50
Content-Type: text/plain;
	charset="iso-8859-1"
Content-Transfer-Encoding: quoted-printable

I'm the owner of an indoor go-kart center and I've got two "rooms" of =
each more than 200 square meters...and lots smaller rooms.
Check out some pics here : http://users.pandora.be/F-242/Computers/

Dimitri

  "Michael Duffy" <mqduffy@comcast.net> wrote in message =
news:m4Odna11ktslkcXeRVn-gg@comcast.com...
  Holy sh*t !! I would like to see where He keeps it!!
    "Dimitri Kokken (info@fki.be)" <dimitri.kokken@pandora.be> wrote in =
message news:tkr4f.186117$HN5.73347@biebel.telenet-ops.be...
    Hi there,

    I am selling my complete collection of computers (over 570 different =
ones).
    If you are interested in some computer(s) from my collection, just =
mail me
    at info AT fki DOT be (replace AT by @ and DOT by .) and I'll add =
you to
     the list of possible buyers.DO NOT MAIL ME BY RESPONDING TO THIS =
MESSAGE

PLEASE!

In max. 2 weeks time I will start a mailing list and everyone will =
be able
to bid on SEPARATE computers.The exact procedure of the sale will =
then also
be explained

So...please don't mail me saying : I am interested in X and I want =
to know
how much you want for it as I don't have prices set.

As you can see from my 100% positive feedback on Ebay (member =
ChaosDM)
this is not a scam, but a serious sale. I don't want to go through =
Ebay
directly, because listing 570 different items
separately would take AGES!

Anyway...the list of the collection can be seen here :
http://users.pandora.be/F-242/Computers.htm

There are a LOT of very and ULTRA rare items in there

For example :

A GOLDEN C64 WITH COMMEMORATIVE PLAQUE!
A LOT OF ARABIC MSx's
A LOT OF RUSSIAN COMPUTERS
ETC...

Cheers,
Dimitri Kokken
Belgium

------=_NextPart_000_04F1_01C5D685.4A09FC50
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charset="iso-8859-1"
Content-Transfer-Encoding: quoted-printable

<!DOCTYPE HTML PUBLIC "-//W3C//DTD HTML 4.0 Transitional//EN">
<HTML><HEAD>
<META http-equiv=3DContent-Type content=3D"text/html; =
charset=3Diso-8859-1">
<META content=3D"MSHTML 6.00.2800.1522" name=3DGENERATOR>
<STYLE></STYLE>
</HEAD>
<BODY bgColor=3D#ffffff>
<DIV><FONT face=3DArial size=3D2>I'm the owner of an indoor go-kart =
center and I've=20
got two "rooms" of each more than 200 square meters...and lots smaller=20
rooms.</FONT></DIV>

<DIV><FONT face=3DArial size=3D2>Check out some pics here : <A=20
href=3D"http://users.pandora.be/F-242/Computers/">http://users.pandora.be=
/F-242/Computers/</A></FONT></DIV>
<DIV><FONT face=3DArial size=3D2></FONT> </DIV>
<DIV><FONT face=3DArial size=3D2>Dimitri</FONT></DIV>
<DIV> </DIV>
<BLOCKQUOTE dir=3Dltr=20
style=3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; MARGIN-LEFT: 5px; =
BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: 0px">
  <DIV>"Michael Duffy" <<A=20
  href=3D"mailto:mqduffy@comcast.net">mqduffy@comcast.net</A>> wrote =
in message=20
  <A=20
  =
href=3D"news:m4Odna11ktslkcXeRVn-gg@comcast.com">news:m4Odna11ktslkcXeRVn=
-gg@comcast.com</A>...</DIV>
  <DIV><FONT face=3DArial size=3D2>Holy <A href=3D"mailto:sh@t">sh*t</A> =
!! I would=20
  like to see where He keeps it!!</FONT></DIV>
  <BLOCKQUOTE dir=3Dltr=20
  style=3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; MARGIN-LEFT: 5px; =
BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: 0px">
    <DIV>"Dimitri Kokken (<A =
href=3D"mailto:info@fki.be">info@fki.be</A>)" <<A=20
    =
href=3D"mailto:dimitri.kokken@pandora.be">dimitri.kokken@pandora.be</A>&g=
t;=20
    wrote in message <A=20
    =
href=3D"news:tkr4f.186117$HN5.73347@biebel.telenet-ops.be">news:tkr4f.186=
117$HN5.73347@biebel.telenet-ops.be</A>...</DIV>Hi=20
    there,

I am selling my complete collection of computers (over =
570=20
    different ones).
If you are interested in some computer(s) from =
my=20
    collection, just mail me
at info AT fki DOT be (replace AT by @ =
and DOT=20
    by .) and I'll add you to
 the list of possible buyers.DO =
NOT MAIL=20
    ME BY RESPONDING TO THIS MESSAGE
PLEASE!

 In max. 2 =
weeks=20
    time I will start a mailing list and everyone will be able
to bid =
on=20
    SEPARATE computers.The exact procedure of the sale will then =
also
be=20
    explained

So...please don't mail me saying : I am interested =
in X and=20
    I want to know
how much you want for it as I don't have prices=20
    set.

As you can see from my 100% positive feedback on Ebay =
(member=20
    ChaosDM)
this is not a scam, but a serious sale. I don't want to =
go=20
    through Ebay
directly, because listing 570 different =

```
items<BR>separately=20
    would take AGES!<BR><BR>Anyway...the list of the collection can be =
seen here=20
    :<BR><A=20
    =
href=3D"http://users.pandora.be/F-242/Computers.htm">http://users.pandora=
.be/F-242/Computers.htm</A><BR><BR>There=20
    are a LOT of very and ULTRA rare items in there<BR><BR>For example=20
    :<BR><BR>A GOLDEN C64 WITH COMMEMORATIVE PLAQUE!<BR>A LOT OF ARABIC=20
    MSx's<BR>A LOT OF RUSSIAN =
COMPUTERS<BR>ETC...<BR><BR>Cheers,<BR>Dimitri=20
    Kokken<BR>Belgium<BR>
    <DIV><FONT face=3DArial=20
size=3D2></FONT> </DIV></BLOCKQUOTE></BLOCKQUOTE></BODY></HTML>

------=_NextPart_000_04F1_01C5D685.4A09FC50--



From -7751374923370944726
X-Google-Thread: f8760,7f6aa80b7baa5768
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!atl-c05.usenetserver.com!
news.usenetserver.com!cycny01.gnilink.net!cyclone1.gnilink.net!
spamkiller.gnilink.net!gnilink.net!trnddc07.POSTED!fa0a7bf3!not-for-mail
From: "Glenn" <noemail@nospam.com>
Newsgroups: comp.sys.atari.8bit
References: <f5O4dXX6MbiT-pn2-q6LWdTfW4KdX@draco.w2kserv.local>
Subject: Re: 1090xl
Lines: 33
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-RFC2646: Format=Flowed; Original
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
Message-ID: <8Ze6f.569$gF4.485@trnddc07>
Date: Fri, 21 Oct 2005 23:37:40 GMT
NNTP-Posting-Host: 71.102.241.138
X-Complaints-To: abuse@verizon.net
X-Trace: trnddc07 1129937860 71.102.241.138 (Fri, 21 Oct 2005 19:37:40 EDT)
NNTP-Posting-Date: Fri, 21 Oct 2005 19:37:40 EDT
Xref: g2news1.google.com comp.sys.atari.8bit:2948

Ken,

Pictures of the inside of a 1090XL won't do you much good.  The 1090 itself
is just a case and a backplane board with card slots.  There might be a chip
or two that are just some TTL logic chips.  Most of the circuits for the
various devices intended for the 1090XL are on circuit cards that would plug
into the card slots (e.g. RS232 card, 64k RAM card, etc).

Here's about the best image I could find of the inside.
```

http://www.computer-history.org/Atari-1090xl.htm
http://www.atarimuseum.com/computers/8BITS/XL/xlperipherals/1090xl.html

As best as I can make out from the photograph U6 looks like it says 74ALS643, U7 and U4 look like 74ACT244. I'm not sure what U5 is. It could be another 244 chip. But they do mainly look like they are signal driver chips for the XL's pararllel bus connection to the 1090XL.

Good luck. Sorry couldn't help much more.

Glenn

<kenames@pacbell.net> wrote in message
news:f5O4dXX6MbiT-pn2-q6LWdTfW4KdX@draco.w2kserv.local...
> hi all,
> does anyone here have a 1090XL expansion box? if so I was hoping to
> get some photos of the inside. and possibly the IC numbers off those
> in there as well. thanks for your help.
>
> Ken
>

From 8022745113166935175
X-Google-Thread: f8760,7f6aa80b7baa5768
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!pd7cy2so!pd7cy1no!shaw.ca!
pd7tw3no.POSTED!53ab2750!not-for-mail
X-Trace-PostClient-IP: 24.68.25.84
From: Shawn Jefferson <sjeffersonTAKETHISOUTTOREPLY@shaw.ca>
Newsgroups: comp.sys.atari.8bit
Subject: Re: 1090xl
Reply-To: sjeffersonTAKETHISOUTTOREPLY@shaw.ca
Message-ID: <dp4jl11vn1c21p1gj0d3c4r7nsrm792v20@4ax.com>
References: <f5O4dXX6MbiT-pn2-q6LWdTfW4KdX@draco.w2kserv.local>
<8Ze6f.569$gF4.485@trnddc07>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 16
Date: Sat, 22 Oct 2005 01:20:30 GMT
NNTP-Posting-Host: 24.64.223.206
X-Complaints-To: abuse@shaw.ca
X-Trace: pd7tw3no 1129944030 24.64.223.206 (Fri, 21 Oct 2005 19:20:30 MDT)
NNTP-Posting-Date: Fri, 21 Oct 2005 19:20:30 MDT
Organization: Shaw Residential Internet
Xref: g2news1.google.com comp.sys.atari.8bit:2949

"Glenn" <noemail@nospam.com>:
>Ken,
>
>Pictures of the inside of a 1090XL won't do you much good.

What might be a better idea, if you are intending on making a 1090-alike device for the 8-bit, is to look into the project to connect IBM ISA adapter cards to the PBI. I believe the project was highlighted in MyAtari on-line magazine a couple of years ago, complete with schematics, theory, etc..

Just an idea.

Shawn Jefferson
(fix reply to for email)

From 7207971554404149188
X-Google-Thread: f8760,7f6aa80b7baa5768
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!hwmnpeer01.lga!hwmedia!
hw-filter.lga!fe06.lga.POSTED!53ab2750!not-for-mail
From: "Nick" <nickandlori@charter.net>
Newsgroups: comp.sys.atari.8bit
References: <f5O4dXX6MbiT-pn2-q6LWdTfW4KdX@draco.w2kserv.local>
<8Ze6f.569$gF4.485@trnddc07>
Subject: Re: 1090xl
Lines: 45
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Response
Message-ID: <mKk6f.8659$fm7.6548@fe06.lga>
X-Trace:
dkoicekneficefklmhnmjfdiafhblndjmglidnicplioeedalajampbhbgjmjloppheclgppdlddicbpmd
idepbfkjmnkigkmaapacfmnnpkickpdbobppdlbpalaakdegcmjhhibopfakdb
NNTP-Posting-Date: Fri, 21 Oct 2005 23:11:30 MST
Date: Sat, 22 Oct 2005 01:05:37 -0500
Xref: g2news1.google.com comp.sys.atari.8bit:2950

Hello,

I can provide the original 4.1 megapixel photos shown at my site, www.computer-history.org , if that would help.

Nick

"Glenn" <noemail@nospam.com> wrote in message

news:8Ze6f.569$gF4.485@trnddc07...
> Ken,
>
> Pictures of the inside of a 1090XL won't do you much good. The 1090
> itself is just a case and a backplane board with card slots. There might
> be a chip or two that are just some TTL logic chips. Most of the circuits
> for the various devices intended for the 1090XL are on circuit cards that
> would plug into the card slots (e.g. RS232 card, 64k RAM card, etc).
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> Here's about the best image I could find of the inside.
> http://www.computer-history.org/Atari-1090xl.htm
> http://www.atarimuseum.com/computers/8BITS/XL/xlperipherals/1090xl.html
>
> As best as I can make out from the photograph U6 looks like it says
> 74ALS643, U7 and U4 look like 74ACT244. I'm not sure what U5 is. It
> could be another 244 chip. But they do mainly look like they are signal
> driver chips for the XL's pararllel bus connection to the 1090XL.
>
> Good luck. Sorry couldn't help much more.
>
> Glenn
>
>
> <kenames@pacbell.net> wrote in message
> news:f5O4dXX6MbiT-pn2-q6LWdTfW4KdX@draco.w2kserv.local...
>> hi all,
>> does anyone here have a 1090XL expansion box? if so I was hoping to
>> get some photos of the inside. and possibly the IC numbers off those
>> in there as well. thanks for your help.
>>
>> Ken
>>
>
>

From 2443950712679014427
X-Google-Thread: f8760,95b3104bd9793753,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!hwmnpeer01.lga!hwmedia!
hw-filter.lga!fe03.lga.POSTED!53ab2750!not-for-mail
From: "Ronald J. Hall" <dark_lord@charter.net>
Organization: DarkForce!
Subject: DarkForce! BBS update
User-Agent: Pan/0.14.2 (This is not a psychotic episode. It's a cleansing moment
of clarity.)
Message-Id: <pan.2005.10.23.15.15.00.66315@charter.net>
Newsgroups: comp.sys.atari.8bit
MIME-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-1

Content-Transfer-Encoding: 8bit
Lines: 14
X-Trace:
idmkcnjgmiagocdenhljabdmhpbbchmknnlelnhomloloijaochlmphgamomajahenhcokpdiifknenhmg
docflcbhjppfplcngchhadegaekmgolbfcjhidanddnjpekpac
NNTP-Posting-Date: Sun, 23 Oct 2005 08:12:49 MST
Date: Sun, 23 Oct 2005 11:15:00 -0400
Xref: g2news1.google.com comp.sys.atari.8bit:2951

We're going to be down for a week or so while I have an upgrade done to
the Mega ST running the board gang. (I learned my lesson - soldering and I
don't mix! <grin>

Thanks everyone, and sorry for any inconvenience. I'll post messages once
we are back up. :-)

--
_/_/_/

X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2952

Despite all prevention efforts, "Ronald J. Hall" <dark_lord@charter.net>
wrote in news:pan.2005.10.23.15.15.00.66315@charter.net:

>
> We're going to be down for a week or so while I have an upgrade done
> to the Mega ST running the board gang. (I learned my lesson -
> soldering and I don't mix! <grin>
>

Oops. :) I have an 800XL open for soldering right now - hope you didn't
jinx me!

--
Slor

From -5361278703646185592
X-Google-Thread: f8760,95b3104bd9793753
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!cycny01.gnilink.net!
cyclone1.gnilink.net!gnilink.net!hwmnpeer01.lga!hwmedia!hw-filter.lga!
fe03.lga.POSTED!53ab2750!not-for-mail
From: "Ronald J. Hall" <dark_lord@charter.net>
Organization: DarkForce!
Subject: Re: DarkForce! BBS update
User-Agent: Pan/0.14.2 (This is not a psychotic episode. It's a cleansing moment
of clarity.)
Message-Id: <pan.2005.10.23.16.25.05.979284@charter.net>
Newsgroups: comp.sys.atari.8bit
References: <pan.2005.10.23.15.15.00.66315@charter.net>
<Xns96F871ACEABA8emuslor@216.196.97.136>
MIME-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-1
Content-Transfer-Encoding: 8bit
Lines: 14
X-Trace:
idmkcnjgmiagocdemeakceiohbdmpkbgfmfngkheljgegeemochlmphgamomajahenhcokpdiifknenhmg
docflcbhjppfplgfhegdhbbomalhgmbegicjafbkdffnnpabhp
NNTP-Posting-Date: Sun, 23 Oct 2005 09:22:55 MST
Date: Sun, 23 Oct 2005 12:25:05 -0400
Xref: g2news1.google.com comp.sys.atari.8bit:2953

On Sun, 23 Oct 2005 11:10:26 -0500, Slor wrote:

> Oops. :) I have an 800XL open for soldering right now - hope you didn't

> jinx me!

<grin> Nah, anybody else would probably be fine - its just me and my
lack of hand/eye co-ordination!

--
_/_/_/

did not generate the up/down bits properly.
- Fixed the light pen code generation.
- Fixed parts of the 65C02 emulation, zero page access was
not extending properly to page 1.
- Fixed a lot of compilation problems on 64 bit architectures,
special thanks goes to Alexander M[illegible]ller for helping me to
hunt down these bugs.
- Fixed the SDL detection in configure.
- Fixed the player generation logic again a bit, did not
support horizontal player splitting quite as it should.
- Improved the emulator handling of warnings, you can now
go back to the menu.
- Added emulation of 1050 internal diagnostic commands.
- Fixed SIO return codes for SIO bypass routines.

So long,
Thomas

From -1808409424292459775
X-Google-Thread: f8760,3c2ce17d7823e696
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!pd7cy2so!shaw.ca!pd7tw3no.POSTED!
53ab2750!not-for-mail
X-Trace-PostClient-IP: 68.150.33.167
From: RM <SPAMrmorMErisoNOT@shaw.ca>
Newsgroups: comp.sys.atari.8bit
Subject: Re: atari++ 1.44 ready
Message-ID: <gh0ql1tcr3rnb6ks0h2onerif98hest7cq@4ax.com>
References: <djiio2sfb1@mamenchi.zrz.TU-Berlin.DE>
X-Newsreader: Forte Agent 2.0/32.646
MIME-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-1
Content-Transfer-Encoding: 8bit
Lines: 46
Date: Mon, 24 Oct 2005 15:48:33 GMT
NNTP-Posting-Host: 24.70.95.207
X-Complaints-To: abuse@shaw.ca
X-Trace: pd7tw3no 1130168913 24.70.95.207 (Mon, 24 Oct 2005 09:48:33 MDT)
NNTP-Posting-Date: Mon, 24 Oct 2005 09:48:33 MDT
Organization: Shaw Residential Internet
Xref: g2news1.google.com comp.sys.atari.8bit:2955

Thanks Thomas, you've got a great project going there, I appreciate
your effort.

RM

On 24 Oct 2005 12:06:26 GMT, Thomas Richter
<thor@mersenne.math.TU-Berlin.DE> wrote:

>Hi folks,
>
>a new release of the C++ based atari 8-bit emulator is ready
>for download at its usual URL at:
>
>http://www.math.tu-berlin.de/~thor/atari++/
>
>What's new in this release: Not much visible, but quite
>something changed. The most notably change is that it compiles
>now fine on FreeBSD and on 64 bit platforms. I especially want
>to thank Alexander M�ller for helping me to get the 64 bit
>port ready, this release is mainly due to him.
>
>Despite some "timing fixes", the floppy emulation contains
>now some undocumented diagnostic commands of the 1050.
>
>   - Fixed the SetIRQ service routine of the built-in Os.
>   - Fixed (again) the Antic NMI/DLI generation.
>   - Fixed CPU handling of the WSYNC register (broke Atlantis)
>   - Fixed the keyboard handler of the 5200 emulation which
>   did not generate the up/down bits properly.
>   - Fixed the light pen code generation.
>   - Fixed parts of the 65C02 emulation, zero page access was
>   not extending properly to page 1.
>   - Fixed a lot of compilation problems on 64 bit architectures,
>   special thanks goes to Alexander M�ller for helping me to
>   hunt down these bugs.
>   - Fixed the SDL detection in configure.
>   - Fixed the player generation logic again a bit, did not
>   support horizontal player splitting quite as it should.
>   - Improved the emulator handling of warnings, you can now
>   go back to the menu.
>   - Added emulation of 1050 internal diagnostic commands.
>   - Fixed SIO return codes for SIO bypass routines.
>
>So long,
>   Thomas

From 5592758790888700326
X-Google-Thread: f8760,fe56e496feb2d487,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!novia!news-xfer.nntp.sonic.net!
208.201.224.154.MISMATCH!typhoon.sonic.net!not-for-mail
From: bill@newbreedsoftware.com (William Kendrick)
Subject: Vintage Computer Festival (VCF) 8.0, November 2005
Newsgroups: comp.sys.atari.8bit
User-Agent: tin/1.4.2-20000205 ("Possession") (UNIX) (Linux/2.4.31-B-STAND (i686))
Lines: 16
Message-ID: <nJc7f.649$te3.12249@typhoon.sonic.net>

Date: Mon, 24 Oct 2005 21:53:23 GMT
NNTP-Posting-Host: 208.201.242.18
X-Complaints-To: abuse@sonic.net
X-Trace: typhoon.sonic.net 1130190803 208.201.242.18 (Mon, 24 Oct 2005 14:53:23 PDT)
NNTP-Posting-Date: Mon, 24 Oct 2005 14:53:23 PDT
Xref: g2news1.google.com comp.sys.atari.8bit:2956

So I signed up today to exhibit (once again) at the Vintage Computer Festival
in Mountain View, California. It's next month, November 5th & 6th at
the Computer History Museum.

I'll once again be bringing my Atari 800XL, Atari Lynxes, and I think
this year I'll bring my _old_, woodgrain Atari 2600. :^)

  http://www.vintage.org/

Wish me luck!

--
-bill!
bill@newbreedsoftware.com
http://www.newbreedsoftware.com/

From 4238937616076871711
X-Google-Thread: f8760,fe56e496feb2d487
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Newsgroups: comp.sys.atari.8bit
Date: Tue, 25 Oct 2005 03:49:57 -0400
From: Robert Bernardo <rbernardo@iglou.com>
X-X-Sender: rbernardo@shell1
Subject: Re: Vintage Computer Festival (VCF) 8.0, November 2005
In-Reply-To: <nJc7f.649$te3.12249@typhoon.sonic.net>
Message-ID: <Pine.GSO.4.61.0510250347400.3157@shell1>
References: <nJc7f.649$te3.12249@typhoon.sonic.net>
MIME-Version: 1.0
Content-Type: TEXT/PLAIN; charset=US-ASCII; format=flowed
NNTP-Posting-Host: 192.107.41.17
X-Original-NNTP-Posting-Host: 192.107.41.17
X-Trace: news.iglou.com 1130226599 192.107.41.17 (25 Oct 2005 03:49:59 -0400)
Lines: 20
X-Original-NNTP-Posting-Host: 192.107.41.17
Path: g2news1.google.com!news4.google.com!news2.volia.net!newsfeed.utanet.at!
in.100proofnews.com!in.100proofnews.com!news.maxwell.syr.edu!news-
south.connect.com.au!duster.adelaide.on.net!hkg.uu.net!lax.uu.net!sac.uu.net!
spool.news.uu.net!ash.uu.net!news.iglou.com!shell1!rbernardo
Xref: g2news1.google.com comp.sys.atari.8bit:2957

On Mon, 24 Oct 2005, Bill Kendrick wrote:

> So I signed up today to exhibit (once again) at the Vintage Computer
> Festival in Mountain View, California. It's next month, November 5th &
> 6th at the Computer History Museum.

    Hey, I'll see you there, Bill. Our group has our table there
again this year.

> I'll once again be bringing my Atari 800XL, Atari Lynxes, and I think
> this year I'll bring my _old_, woodgrain Atari 2600. :^)

> http://www.vintage.org/

    Nice. I like woodgrain. :-)

                    Truly,
                    Robert Bernardo
                    Fresno Commodore User Group
                    http://videocam.net.au/fcug

From 4968553444271491848
X-Google-Thread: f8760,7f6aa80b7baa5768
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!newscon06.news.prodigy.com!prodigy.net!
newsmst01b.news.prodigy.com!prodigy.com!postmaster.news.prodigy.com!
newssvr27.news.prodigy.net.POSTED!036222c0!not-for-mail
From: <kenames@pacbell.net>
Message-ID: <f5O4dXX6MbiT-pn2-9dUhdmhBwlQU@draco.w2kserv.local>
Newsgroups: comp.sys.atari.8bit
Subject: Re: 1090xl
References: <f5O4dXX6MbiT-pn2-q6LWdTfW4KdX@draco.w2kserv.local>
<8Ze6f.569$gF4.485@trnddc07>
User-Agent: ProNews/2 V1.54.cp093
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 8bit
Lines: 48
NNTP-Posting-Host: 69.231.209.120
X-Complaints-To: abuse@prodigy.net
X-Trace: newssvr27.news.prodigy.net 1130261270 ST000 69.231.209.120 (Tue, 25 Oct
2005 13:27:50 EDT)
NNTP-Posting-Date: Tue, 25 Oct 2005 13:27:50 EDT
Organization: SBC http://yahoo.sbc.com
X-UserInfo1:
[[PAPDCAOXTYBQLYCJJBNFTBTR\B@GXLN@GZ_GYO^BSZUSAANVUEAE[YETZPIWWI[FCIZA^NBFXZ_D[BFN
TCNVPDTNTKHWXKB@X^B_OCJLPZ@ET_O[G\XSG@E\G[ZKVLBL^CJINM@I_KVIOR\T_M_AW_M[_BWU_HFA_]
@A_A^SGFAUDE_DFTMQPFWVW[QPJN
Date: Tue, 25 Oct 2005 17:27:50 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:2958

hi Glenn,

well, I am trying to get an idea of what was actually buffered. I
was reading that 1090xl.txt file and saw some pretty nice ideas in it.
not expandable is the biggest problems with the BlackBox, MIO, Supra
interfaces. and wow, your eyes are sure better then mine, I couldn't
make out any of them. thanks for the links and the help.

Ken

On Fri, 21 Oct 2005 23:37:40 UTC, "Glenn" <noemail@nospam.com> wrote:

> Ken,
>
> Pictures of the inside of a 1090XL won't do you much good. The 1090 itself
> is just a case and a backplane board with card slots. There might be a chip
> or two that are just some TTL logic chips. Most of the circuits for the
> various devices intended for the 1090XL are on circuit cards that would plug
> into the card slots (e.g. RS232 card, 64k RAM card, etc).
>
> Here's about the best image I could find of the inside.
> http://www.computer-history.org/Atari-1090xl.htm
> http://www.atarimuseum.com/computers/8BITS/XL/xlperipherals/1090xl.html
>
> As best as I can make out from the photograph U6 looks like it says
> 74ALS643, U7 and U4 look like 74ACT244. I'm not sure what U5 is. It could
> be another 244 chip. But they do mainly look like they are signal driver
> chips for the XL's pararllel bus connection to the 1090XL.
>
> Good luck. Sorry couldn't help much more.
>
> Glenn
>
>
> <kenames@pacbell.net> wrote in message
> news:f5O4dXX6MbiT-pn2-q6LWdTfW4KdX@draco.w2kserv.local...
> > hi all,
> > does anyone here have a 1090XL expansion box? if so I was hoping to
> > get some photos of the inside. and possibly the IC numbers off those
> > in there as well. thanks for your help.
> >
> > Ken
> >
>
>

--

From 3097638838037529616
X-Google-Thread: f8760,7f6aa80b7baa5768
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit

Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!newscon06.news.prodigy.com!prodigy.net!
newsmst01b.news.prodigy.com!prodigy.com!postmaster.news.prodigy.com!
newssvr27.news.prodigy.net.POSTED!036222c0!not-for-mail
From: <kenames@pacbell.net>
Message-ID: <f5O4dXX6MbiT-pn2-r4rdM7ddUcgs@draco.w2kserv.local>
Newsgroups: comp.sys.atari.8bit
Subject: Re: 1090xl
References: <f5O4dXX6MbiT-pn2-q6LWdTfW4KdX@draco.w2kserv.local>
<8Ze6f.569$gF4.485@trnddc07> <dp4jl11vn1c21p1gj0d3c4r7nsrm792v20@4ax.com>
User-Agent: ProNews/2 V1.54.cp093
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 8bit
Lines: 31
NNTP-Posting-Host: 69.231.209.120
X-Complaints-To: abuse@prodigy.net
X-Trace: newssvr27.news.prodigy.net 1130261637 ST000 69.231.209.120 (Tue, 25 Oct
2005 13:33:57 EDT)
NNTP-Posting-Date: Tue, 25 Oct 2005 13:33:57 EDT
Organization: SBC http://yahoo.sbc.com
X-UserInfo1:
OP[YBYCEXJWUCFH[OZK@_TDAYZOZ@GXOXZYT]UEK@YUDUWYAKVUOPCW[ML\JXUCKVFDYZKBMSFX^OMSAFN
TINTDDMVW[X\THOPXZRVOCJTUTPC_JSBVX\KAOTBAJBVMZTYAKMNLDI_MFDSSOLXINH__FS^\WQGHGI^C
@E[A_CF\AQLDQ\BTMPLDFNVUQ_VM
Date: Tue, 25 Oct 2005 17:33:57 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:2959

hi Shawn,
  I did give this idea some thought. maybe for some future tinkering I
may do that. the ISA bus is about as poorly supported now as Atari
1090XL :) PCI opens up a whole new can of worms. but I have been
keeping some old isa hw just for this.

Ken

On Sat, 22 Oct 2005 01:20:30 UTC, Shawn Jefferson
<sjeffersonTAKETHISOUTTOREPLY@shaw.ca> wrote:

> "Glenn" <noemail@nospam.com>:
> >Ken,
> >
> >Pictures of the inside of a 1090XL won't do you much good.
>
> What might be a better idea, if you are intending on making a 1090-alike
> device for the 8-bit, is to look into the project to connect IBM ISA
> adapter cards to the PBI. I believe the project was highlighted in MyAtari
> on-line magazine a couple of years ago, complete with schematics, theory,
> etc..
>
> Just an idea.
>
> ---

> Shawn Jefferson
> (fix reply to for email)

--

From 1442240166747046569
X-Google-Thread: f8760,fe56e496feb2d487
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!news.astraweb.com!news-router1.astraweb.com!news-xfer.nntp.sonic.net!208.201.224.154.MISMATCH!typhoon.sonic.net!not-for-mail
From: bill@newbreedsoftware.com (William Kendrick)
Subject: Re: Vintage Computer Festival (VCF) 8.0, November 2005
Newsgroups: comp.sys.atari.8bit
References: <nJc7f.649$te3.12249@typhoon.sonic.net>
<Pine.GSO.4.61.0510250347400.3157@shell1>
User-Agent: tin/1.4.2-20000205 ("Possession") (UNIX) (Linux/2.4.31-B-STAND (i686))
Lines: 19
Message-ID: <CDu7f.806$te3.14877@typhoon.sonic.net>
Date: Tue, 25 Oct 2005 18:16:02 GMT
NNTP-Posting-Host: 208.201.242.18
X-Complaints-To: abuse@sonic.net
X-Trace: typhoon.sonic.net 1130264162 208.201.242.18 (Tue, 25 Oct 2005 11:16:02 PDT)
NNTP-Posting-Date: Tue, 25 Oct 2005 11:16:02 PDT
Xref: g2news1.google.com comp.sys.atari.8bit:2960

Robert Bernardo <rbernardo@iglou.com> wrote:
>   Hey, I'll see you there, Bill. Our group has our table there
> again this year.

Yep! :)

>> I'll once again be bringing my Atari 800XL, Atari Lynxes, and I think
>> this year I'll bring my _old_, woodgrain Atari 2600. :^)

>   Nice. I like woodgrain. :-)

I'll also bring at least some INFO about the FlashBack 2, if not an actual device. (Where can I get one? Amazon doesn't have 'em yet, it seems.)

--
-bill!
bill@newbreedsoftware.com
http://www.newbreedsoftware.com/

From -2899646885021446947

X-Google-Thread: f8760,fe56e496feb2d487
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Tue, 25 Oct 2005 15:49:23 -0500
From: "Bill Garber" <willy46pa@comcast.net>
Newsgroups: comp.sys.atari.8bit
References: <nJc7f.649$te3.12249@typhoon.sonic.net>
<Pine.GSO.4.61.0510250347400.3157@shell1> <CDu7f.806$te3.14877@typhoon.sonic.net>
Subject: Re: Vintage Computer Festival (VCF) 8.0, November 2005
Date: Tue, 25 Oct 2005 16:49:23 -0400
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
X-RFC2646: Format=Flowed; Original
Message-ID: <S7adncQV6vLOB8PeRVn-sg@comcast.com>
Lines: 27
NNTP-Posting-Host: 68.81.220.239
X-Trace: sv3-
s2lSwM9amTfq8n9bH4p7UidRBRwZoyL3w65Xjsz7vze9AekWl3RK0sZcfNmVMXDX0qFwOcmW6deSpSx!
f6unxC1OH2L+Ec/NZmoVaTkoY+zO/alianFDbgA7kSBKk58lkxqtIojk/77lOgxInyEoAtfzeZpz!dA==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2961

"William Kendrick" <bill@newbreedsoftware.com> wrote in message
news:CDu7f.806$te3.14877@typhoon.sonic.net...
> Robert Bernardo <rbernardo@iglou.com> wrote:
>> Hey, I'll see you there, Bill. Our group has our table there
>> again this year.
>
> Yep! :)
>
>
>>> I'll once again be bringing my Atari 800XL, Atari Lynxes, and I think
>>> this year I'll bring my _old_, woodgrain Atari 2600. :^)
>
>> Nice. I like woodgrain. :-)
>
> I'll also bring at least some INFO about the FlashBack 2, if not an actual
> device. (Where can I get one? Amazon doesn't have 'em yet, it seems.)

I'm getting one from Walmart for Vidar Olavesen. They keep
pushing up the release date on them. Was supposed to be on

10/25/2005, which is today, but I haven't heard that they
shipped it yet.

Bill Garber

From 4852243802638903153
X-Google-Thread: f8760,4580b7efe8791bf7,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!peer01.cox.net!cox.net!p02!
dukeread07.POSTED!53ab2750!not-for-mail
From: kevin <kevnospam242@gmail.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Atari 8-Bit Computers: Frequently Asked Questions
Message-ID: <psctl1997o8lq0jrh4ucje94siulidh3m6@4ax.com>
References: <atari-8-bit/faq_1130214832@rtfm.mit.edu>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 25
Date: Tue, 25 Oct 2005 18:38:44 -0400
NNTP-Posting-Host: 68.230.155.106
X-Complaints-To: abuse@cox.net
X-Trace: dukeread07 1130279924 68.230.155.106 (Tue, 25 Oct 2005 18:38:44 EDT)
NNTP-Posting-Date: Tue, 25 Oct 2005 18:38:44 EDT
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:2962

On 25 Oct 2005 04:34:01 GMT, "Michael Current"
<hunmanik@earthlink.net> wrote:

>Subject: 1.7) What is the Atari 65XE?
>
>Introduced in 1985 as a replacement for the 800XL, the 65XE is the low-end
>version of the 130XE. The 65XE is nearly identical to the 800XL in features,
>minus the PBI. Many European (PAL) 65XE's include the ECI port, but no North
>American (NTSC) 65XE's include the ECI port. All XE computers also include
>the FREDDIE memory management chip.
>
>Normally boots with Atari BASIC (Revision C) enabled; Hold down [Option] on
>startup to boot without BASIC.

Hello Micheal did you forget I sent you a picture of my American NTSC
65XE which includes an ECI port? I thought you were going to adjust
the FAQ to reflect this. If you need to see another picture or any
other info regarding the later revisions of the NTSC 65xe (which are
basically 130xe's with 64k memory) please feel free to ask

Kevin

From 164599688116413334
X-Google-Thread: f8760,2604c341f573d52,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!newshub.sdsu.edu!newsfeed.news2me.com!
newsfeed2.easynews.com!easynews.com!easynews!easynews-local!
fe03.news.easynews.com.POSTED!not-for-mail
From: Northgate1 <NoSpam@Sorry.Net>
User-Agent: Mozilla Thunderbird 1.0.7 (Windows/20050923)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit
Subject: Atari 800, ICD MIO and other peripherals for sale
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 6
Message-ID: <NLz7f.92500$KX7.2173@fe03.news.easynews.com>
X-Complaints-To: abuse@easynews.com
Organization: EasyNews, UseNet made Easy!
X-Complaints-Info: Please be sure to forward a copy of ALL headers otherwise we
will be unable to process your complaint properly.
Date: Wed, 26 Oct 2005 00:06:05 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:2963

On November 1, 2005 I'll be putting some atari 8-bit items for sale on
e-bay. For a preview with pictures and contact information see
http://brookwoodtechnical.com/atarisale.html. I'll post again when the
auction goes live.

Thanks for your interest!

From 8573272922163823430
X-Google-Thread: f8760,22a747e165c2c446,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!feed.cgocable.net!
read2.cgocable.net.POSTED!53ab2750!not-for-mail
User-Agent: Microsoft-Outlook-Express-Macintosh-Edition/5.02.2022
Subject: Atari Telnet users
From: You <you@cogeco.ca>
Newsgroups: comp.sys.atari.8bit,wduke@cogeco.ca
Message-ID: <BF845882.4727%you@cogeco.ca>
Mime-version: 1.0
Content-type: text/plain; charset="US-ASCII"

Content-transfer-encoding: 7bit
Lines: 53
Date: Tue, 25 Oct 2005 21:47:47 -0400
NNTP-Posting-Host: 24.57.165.180
X-Complaints-To: news@cogeco.net
X-Trace: read2.cgocable.net 1130291266 24.57.165.180 (Tue, 25 Oct 2005 21:47:46 EDT)
NNTP-Posting-Date: Tue, 25 Oct 2005 21:47:46 EDT
Organization: Cogeco Cable
Xref: g2news1.google.com comp.sys.atari.8bit:2964

Okey dokey, a while back, Doc Clu (aka: Greg Goodwin), asked me to setup something so that Atari 8-bit users could resolve domain names on their Atari 8-bit so that they may telnet to Atari bbs' on the Internet. Well, I've done just that.

I have setup a Macintosh Quadra 700 with NetBSD 2.1_RC6, and it is currently online at this IP address: 24.57.165.180 *or* at this domain name: macsale.dyndns.org port 23

You may login as: guest with a password of: guest

To get an IP address from a domain name you would type the following at the prompt:

dnsquery hostname

Example:

To get the IP address for macsale.dyndns.org, you would type:

dnsquery macsale.dyndns.org

To which the Quadra 700 would respond:

```
;; ->>HEADER<<- opcode: QUERY, status: NOERROR, id: 36629
;; flags: qr rd ra; QUERY: 1, ANSWER: 1, AUTHORITY: 5, ADDITIONAL: 5
;;      macsale.dyndns.org, type = ANY, class = IN
macsale.dyndns.org.     1M IN A         24.57.165.180
dyndns.org.             13h52m55s IN NS  ns2.dyndns.org.
dyndns.org.             13h52m55s IN NS  ns3.dyndns.org.
dyndns.org.             13h52m55s IN NS  ns4.dyndns.org.
dyndns.org.             13h52m55s IN NS  ns5.dyndns.org.
dyndns.org.             13h52m55s IN NS  ns1.dyndns.org.
ns1.dyndns.org.         13h52m55s IN A  63.208.196.90
ns2.dyndns.org.         14h41m1s IN A   204.13.249.81
ns3.dyndns.org.         2h16m11s IN A   63.209.15.210
ns4.dyndns.org.         19h57m10s IN A  213.155.150.205
ns5.dyndns.org.         23h28m55s IN A  63.208.196.91
```

And there you have it. You can clearly see from the above that the IP address for macsale.dyndns.org is 24.57.165.180. Pretty simple, huh?

Anyway, feel free to screw around on this machine. You will start in the home directory for guest and you'll have to cd your way to other directories if you want to snoop around or play. There are some games in the /usr/games/ directory if you're so inclined. I find that playing Tetris over a telnet connection is kind of interesting.

If you'd like an account with a bunch more privileges, send me an email with your chosen username and password.

From -4658367867910150598
X-Google-Thread: f8760,95b3104bd9793753
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!proxad.net!proxad.net!62.253.162.218.MISMATCH!news-in.ntli.net!newsrout1-win.ntli.net!ntli.net!sn-xit-03!sn-xit-08!sn-post-02!sn-post-01!supernews.com!corp.supernews.com!not-for-mail
From: "Greg Goodwin" <Greg.Goodwinp0.f2.n8.z8@fmlynet.org>
Newsgroups: comp.sys.atari.8bit
Subject: Re: DarkForce! BBS update
Date: Mon, 25 Oct 2005 22:31:56
Organization: www.family-bbs.net [FamilyNet International]
Message-ID: <000d7760@familynet-international.org>
References: <Xns96F871ACEABA8emuslor@216.196.97.136>
X-Gateway: NewsGate v1.0 gamma 2 NNTP <-> FidoNet Gateway
X-FTNADDR: 8:8/2.0
X-Complaints-To: abuse@supernews.com
Lines: 26
Xref: g2news1.google.com comp.sys.atari.8bit:2965

FamilyNet International Newsgate

> From: Slor <semaj@rols.ten>

> Despite all prevention efforts, "Ronald J. Hall" <dark_lord@charter.net>
> wrote in news:pan.2005.10.23.15.15.00.66315@charter.net:

>>
>> We're going to be down for a week or so while I have an upgrade done
>> to the Mega ST running the board gang. (I learned my lesson -
>> soldering and I don't mix! <grin>
>>

> Oops. :) I have an 800XL open for soldering right now - hope you didn't
> jinx me!

> --
> Slor

   So what's the project Slor?

   Doc Clu

FamilyNet <> Internet Gated Mail
http://www.familynet-international.org

From 8774023918694432951
X-Google-Thread: f8760,22a747e165c2c446
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!proxad.net!proxad.net!
62.253.162.218.MISMATCH!news-in.ntli.net!newsrout1-win.ntli.net!ntli.net!sn-
xit-03!sn-xit-08!sn-post-02!sn-post-01!supernews.com!corp.supernews.com!not-for-
mail
From: "Greg Goodwin" <Greg.Goodwinp0.f2.n8.z8@fmlynet.org>
Newsgroups: comp.sys.atari.8bit
Subject: Atari Telnet users
Date: Mon, 25 Oct 2005 22:38:58
Organization: www.family-bbs.net [FamilyNet International]
Message-ID: <000d7761@familynet-international.org>
References: <BF845882.4727%you@cogeco.ca>
X-Gateway: NewsGate v1.0 gamma 2 NNTP <-> FidoNet Gateway
X-FTNADDR: 8:8/2.0
X-Complaints-To: abuse@supernews.com
Lines: 69
Xref: g2news1.google.com comp.sys.atari.8bit:2966

FamilyNet International Newsgate

   Wow! Hey how have things been for you? Been a while!

   Well, thanks for setting this up. You have the chat site running currently
as well?

   Doc Clu

> From: You <you@cogeco.ca>

> Okey dokey, a while back, Doc Clu (aka: Greg Goodwin), asked me to setup
> something so that Atari 8-bit users could resolve domain names on their
> Atari 8-bit so that they may telnet to Atari bbs' on the Internet.   Well,
> I've done just that.

> I have setup a Macintosh Quadra 700 with NetBSD 2.1_RC6, and it is currently
> online at this IP address: 24.57.165.180   *or*   at this domain
> name: macsale.dyndns.org   port 23

> You may login as: guest with a password of: guest

> To get an IP address from a domain name you would type the following at the
> prompt:

> dnsquery hostname

> Example:

> To get the IP address for macsale.dyndns.org, you would type:

> dnsquery macsale.dyndns.org

> To which the Quadra 700 would respond:

```
> ;; ->>HEADER<<- opcode: QUERY, status: NOERROR, id: 36629
> ;; flags: qr rd ra; QUERY: 1, ANSWER: 1, AUTHORITY: 5, ADDITIONAL: 5
> ;;      macsale.dyndns.org, type = ANY, class = IN
> macsale.dyndns.org.     1M IN A         24.57.165.180
> dyndns.org.             13h52m55s IN NS  ns2.dyndns.org.
> dyndns.org.             13h52m55s IN NS  ns3.dyndns.org.
> dyndns.org.             13h52m55s IN NS  ns4.dyndns.org.
> dyndns.org.             13h52m55s IN NS  ns5.dyndns.org.
> dyndns.org.             13h52m55s IN NS  ns1.dyndns.org.
> ns1.dyndns.org.         13h52m55s IN A  63.208.196.90
> ns2.dyndns.org.         14h41m1s IN A   204.13.249.81
> ns3.dyndns.org.         2h16m11s IN A   63.209.15.210
> ns4.dyndns.org.         19h57m10s IN A  213.155.150.205
> ns5.dyndns.org.         23h28m55s IN A  63.208.196.91
```

> And there you have it. You can clearly see from the above that the IP
> address for macsale.dyndns.org is 24.57.165.180. Pretty simple, huh?

> Anyway, feel free to screw around on this machine. You will start in the
> home directory for guest and you'll have to cd your way to other directories
> if you want to snoop around or play. There are some games in the
> /usr/games/ directory if you're so inclined. I find that playing Tetris
> over a telnet connection is kind of interesting.

> If you'd like an account with a bunch more privileges, send me an email with
> your chosen username and password.

FamilyNet <> Internet Gated Mail
http://www.familynet-international.org

From -1921167120165470291
X-Google-Thread: f8760,75a19a7a48367a08,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!z14g2000cwz.googlegroups.com!not-for-

mail
From: "Larry" <LLppwhite@aol.com>
Newsgroups: comp.sys.atari.8bit
Subject: Hard Drive Bench Marks?
Date: 26 Oct 2005 05:31:31 -0700
Organization: http://groups.google.com
Lines: 4
Message-ID: <1130329891.105954.127720@z14g2000cwz.googlegroups.com>
NNTP-Posting-Host: 205.188.117.70
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1130329896 25406 127.0.0.1 (26 Oct 2005 12:31:36 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Wed, 26 Oct 2005 12:31:36 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; AOL 9.0; Windows NT 5.1;
SV1; .NET CLR 1.0.3705; .NET CLR 1.1.4322),gzip(gfe),gzip(gfe)
X-HTTP-Via: HTTP/1.1 (Velocity/1.0.6 [uScMs f p eN:t cCMp s]), HTTP/1.1 Turboweb
[dtc-tb112 8.3.3], HTTP/1.0 dtc-af06[CDBC7546] (Traffic-Server/5.3.8 [uScM])
Complaints-To: groups-abuse@google.com
Injection-Info: z14g2000cwz.googlegroups.com; posting-host=205.188.117.70;
   posting-account=sOuFuA0AAACrWE950AHmKCUDXcFt63PD
Xref: g2news1.google.com comp.sys.atari.8bit:2967

Does anyone know if there are any bench marks for hard drives/systems
used with the Atari? I'd like to compare several systems -- which
probably means comparing "host versus host" more than anything. -Larry

From 2940395497609161118
X-Google-Thread: f8760,75a19a7a48367a08
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Wed, 26 Oct 2005 11:44:53 -0500
Date: Wed, 26 Oct 2005 09:44:57 -0700
From: JR <""jr256_69\"@NO$PAMhotmail.com">
Reply-To: ""
User-Agent: Mozilla Thunderbird StumbleUpon/1.995 (Windows/20050317)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit
Subject: Re: Hard Drive Bench Marks?
References: <1130329891.105954.127720@z14g2000cwz.googlegroups.com>
In-Reply-To: <1130329891.105954.127720@z14g2000cwz.googlegroups.com>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
X-Antivirus: avast! (VPS 0543-1, 10/25/2005), Outbound message
X-Antivirus-Status: Clean
Message-ID: <ZICdnQptLsUYL8LeRVn-og@comcast.com>

Lines: 12
NNTP-Posting-Host: 67.181.186.115
X-Trace: sv3-
U7hON2yVvwSiMOajSQhwlQyuP1YbLcUidFSRCFRIN99CFsro1GjAUyLLltfTVq4iBmk6DhebcgTxV+w!
YmPAk+SURxerQ32m841s6RWuSxElrFjh9xSwnRoqdfiEsO2hmeZnEYw1CxRe6c70EdOknjVKcUSu!eTeV
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2968

Larry wrote:
> Does anyone know if there are any bench marks for hard drives/systems
> used with the Atari? I'd like to compare several systems -- which
> probably means comparing "host versus host" more than anything. -Larry
>

Hi Larry,

Check out this thread for some comparisons between KMK/JZ IDE, MIO and
MyIDE. I'd be interested in seeing your results:

http://www.atariage.com/forums/index.php?showtopic=76383&hl=

From -3487149042091507917
X-Google-Thread: f8760,6833c206686dd4da,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!newsfeed.stanford.edu!sn-xit-02!sn-
xit-11!sn-xit-05!sn-post-01!supernews.com!corp.supernews.com!not-for-mail
From: "Bo S." <bobo_snyder@hotmail.com>
Newsgroups: comp.sys.atari.8bit
Subject: Getting back into Atari 8bit after a few year hiatus
Date: Wed, 26 Oct 2005 09:59:07 -0700
Organization: Posted via Supernews, http://www.supernews.com
Message-ID: <11lvdeupva755c4@corp.supernews.com>
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
X-RFC2646: Format=Flowed; Original
X-Complaints-To: abuse@supernews.com
Lines: 16
Xref: g2news1.google.com comp.sys.atari.8bit:2969

I refound my atari love about 5 years ago and started collecting atari stuff
again . I amassed a pretty good collection of non-rare stuff (no 1090xl or
1450xlds or anything like that but i did manage to get like 4 1200xls which
was my favorite system in the early 80's).

Anyway, in the last 3 years, I put it on the back burner because I was
renting a home and not owning and didn't have a place for it. Well recently
I bought a house and have been setting up all my atari stuff once again.

My question is this, what is the status of hard drives interfacing to the
8bit world of ataris? I have plenty of older 2 1/2 notebook hard drives and
I would love to mount one of those into one of my ataris but I'm not sure
where to start.

From -5506904860945890936
X-Google-Thread: f8760,6833c206686dd4da
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Wed, 26 Oct 2005 12:35:26 -0500
Newsgroups: comp.sys.atari.8bit
Subject: Re: Getting back into Atari 8bit after a few year hiatus
From: Slor <semaj@rols.ten>
References: <11lvdeupva755c4@corp.supernews.com>
Organization: SlorNet
Message-ID: <Xns96FB80168DE68emuslor@216.196.97.136>
User-Agent: Xnews/??.01.30
X-Face: %XserOfRX`r-LZ\90<=vI7k<`QMH-(LjNZH``KUi:!h#87]<"qLW9._L==*cB*vFNz{?
Y.Vz>XH|C~h:N9n;4e2v2#laq4Ulh=}mld:QfCBGs+FjBzrqw"21t|9{10.Or*=/*r`>g%Vt:BSjgX?
u"@UIELF4GNA7xalm$S8f7NNF2Mp-\+zP#nku/;1U}b.C)>L7y$c+$Ux<]#j^$#/
9Vf'OY:5c6UitDqvbuwo]_:Z$P[pFeMk8Y;k;)s6L_=d'?B<O+S&^Km"uNO3S{(0<4kpzn-jgG9H|
q&O,w":}0mL5f92-{_O
Date: Wed, 26 Oct 2005 12:35:26 -0500
Lines: 16
NNTP-Posting-Host: 68.57.222.49
X-Trace: sv3-EUw9V1RzbAoRv9oVch+fmVJ/uFS+F/
idK0G8pmrczry+yZyaez6Gov7COYm783HB1+PFAGzTLLlPJL+!Ry4mW/Hi3ksd4+wWqITaAVReN/
DTHrJhXKXWcR1uLV9f8lZ2HE8P0Q+9qd0WnZLNDFptvsugP58e!IivS714VKw==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2970

Despite all prevention efforts, "Bo S." <bobo_snyder@hotmail.com> wrote
in news:11lvdeupva755c4@corp.supernews.com:

> My question is this, what is the status of hard drives interfacing to
> the 8bit world of ataris? I have plenty of older 2 1/2 notebook hard
> drives and I would love to mount one of those into one of my ataris

> but I'm not sure where to start.
>

Take a look here: http://www.faqs.org/faqs/atari-8-bit/faq/section-24.html

I have a MyIDE, and there seem to be a number of other options. Welcome
back!

--
Slor

From 6432096707342904132
X-Google-Thread: f8760,617d4e581943d9dd,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.rogers.com!
news.rogers.com.POSTED!not-for-mail
NNTP-Posting-Date: Wed, 26 Oct 2005 16:30:50 -0500
From: "carloso" <carl_oso34@rogers.com>
Newsgroups: comp.sys.atari.8bit
Subject: hi Atari Fox...
Date: Wed, 26 Oct 2005 17:30:46 -0400
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2096
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2096
X-RFC2646: Format=Flowed; Original
Message-ID: <peOdnQsGWooXaMLeRVn-uQ@rogers.com>
Lines: 10
NNTP-Posting-Host: 69.192.100.126
X-Trace: sv3-
icuoEr8j0cKsSXa0bEPnMf9rPUJrZNw8S4JckG5Uxtars9ORLWnNiwd5UFEKG+1hj9huBXZuIG054hZ!
ob6lDTSUtEdbaDY5QhID1Y699TJyB1ZFVeLkoc19C3D0lhjRn9zGYYbnNDkRmy1Zw2BGYNlJ6g==
X-Complaints-To: abuse@rogers.com
X-DMCA-Complaints-To: abuse@rogers.com
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2971

I have one free PC at my desk....Pent. 100 MHZ and 32 MB RAM....
I installed MsDOS 6.22 on it....and I have a dilemma what is best
Atari 800 xl or 130xe system emulator for DOS....

Thanks...   George 56 y old Atari lover.

Pls...don't tell me...use Windows XP ....

From 8342166671080994855
X-Google-Thread: f8760,617d4e581943d9dd
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!cyclone1.gnilink.net!gnilink.net!
cyclone.southeast.rr.com!news-post.tampabay.rr.com!tornado.tampabay.rr.com.POSTED!
53ab2750!not-for-mail
From: "oes" <oes@deja.com>
Newsgroups: comp.sys.atari.8bit
References: <peOdnQsGWooXaMLeRVn-uQ@rogers.com>
Subject: Re: hi Atari Fox...
Lines: 20
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1506
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1506
Message-ID: <V3V7f.214089$p_1.59647@tornado.tampabay.rr.com>
Date: Thu, 27 Oct 2005 00:21:09 GMT
NNTP-Posting-Host: 65.32.188.128
X-Complaints-To: abuse@rr.com
X-Trace: tornado.tampabay.rr.com 1130372469 65.32.188.128 (Wed, 26 Oct 2005
20:21:09 EDT)
NNTP-Posting-Date: Wed, 26 Oct 2005 20:21:09 EDT
Organization: Road Runner High Speed Online http://www.rr.com
Xref: g2news1.google.com comp.sys.atari.8bit:2972

"carloso" <carl_oso34@rogers.com> wrote in message
news:peOdnQsGWooXaMLeRVn-uQ@rogers.com...
>
> I have one free PC at my desk....Pent. 100 MHZ and 32 MB RAM....
> I installed MsDOS 6.22 on it....and I have a dilemma what is best
> Atari 800 xl or 130xe system emulator for DOS....
>
> Thanks...   George 56 y old Atari lover.
>
> Pls...don't tell me...use Windows XP ....
>
>

http://atari800.sourceforge.net/

From 7647794103435210502
X-Google-Thread: f8760,4580b7efe8791bf7

X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.centurytel.net!
news.centurytel.net.POSTED!not-for-mail
NNTP-Posting-Date: Wed, 26 Oct 2005 20:40:36 -0500
From: Michael Current <hunmanik@earthlink.net>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Atari 8-Bit Computers: Frequently Asked Questions
Date: Wed, 26 Oct 2005 20:40:34 -0500
Message-ID: <bkb0m1l36n06urccumgbajfjojc832pcg1@4ax.com>
References: <atari-8-bit/faq_1130214832@rtfm.mit.edu>
<psctl1997o8lq0jrh4ucje94siulidh3m6@4ax.com>
X-Newsreader: Forte Free Agent 3.0/32.763
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 37
NNTP-Posting-Host: 207.118.225.126
X-Trace: sv3-B2q1LvXc9rMd/LwNI/
wrUs+uvlMuaVFsUqFQLiDeOMQTu+tKOKGT9Tr8xJSNah7Laij0cL2Y1gwGWGi!
zV8U012q0fPQiFDjiHVlC+mUqRPIfIl8eTcHpHzMLi62zEKSBuK4DsZOJUCqi9yJbRuBASGk0bV7!
sVJxOg4C3/NV0ljZ1I7UOlb35+W1G+/zZQ==
X-Complaints-To: abuse@centurytel.net
X-DMCA-Complaints-To: abuse@centurytel.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2973

On Tue, 25 Oct 2005 18:38:44 -0400, kevin <kevnospam242@gmail.com> wrote:

>Hello Micheal did you forget I sent you a picture of my American NTSC
>65XE which includes an ECI port? I thought you were going to adjust
>the FAQ to reflect this. If you need to see another picture or any
>other info regarding the later revisions of the NTSC 65xe (which are
>basically 130xe's with 64k memory) please feel free to ask

Hi Kevin, yes, thanks for that.

What I forgot to do was feed the faq-server with the latest copy of the FAQ
list, dern it. This posting was the same version of the FAQ that was posted
two months ago.

I did the faq-server update just now, so the changes I made over the last two
months are guaranteed to show up two months from now in the next posting.

I revised section 1.7 like this:

Introduced in 1985 as a replacement for the 800XL, the 65XE is the low-end
version of the 130XE. The 65XE is nearly identical to the 800XL in features,

minus the PBI. Many European (PAL) 65XE's and some late-production North American (NTSC) 65XE's include the ECI port. All XE computers also include the FREDDIE memory management chip.

Normally boots with Atari BASIC (Revision C) enabled; Hold down [Option] on startup to boot without BASIC.

Thanks,

-Michael

Michael Current, mailto:hunmanik@earthlink.net
8-bit Atari FAQs, http://www.cs.uu.nl/wais/html/na-dir/atari-8-bit/.html
St. Paul Atari Computer Enthusiasts, http://space.atari.org/

From 6846854848492787580
X-Google-Thread: 105753,ed48614b0a13183c
X-Google-Thread: 111a55,ed48614b0a13183c
X-Google-Thread: f8760,ed48614b0a13183c
X-Google-Thread: f4600,ed48614b0a13183c
X-Google-Thread: 104d7a,ed48614b0a13183c
X-Google-Attributes: gid105753,gid111a55,gidf8760,gidf4600,gid104d7a,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!peer01.cox.net!cox.net!p01!
fed1read04.POSTED!53ab2750!not-for-mail
From: MrBiggles <mrbiggles909@yahoo.com>
Reply-To: mrbiggles909@yahoo.com
User-Agent: Mozilla Thunderbird 1.0 (Windows/20041206)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups:
comp.sys.cbm,comp.sys.atari.st,comp.sys.atari.8bit,comp.sys.sinclair,rec.games.vid
eo.classic
Subject: Re: Ebay Auction For Vintage Computers
References: <1129359126.365878.263790@o13g2000cwo.googlegroups.com>
<1129408219.626431.169250@g43g2000cwa.googlegroups.com>
<peSdneC4EJ87C8zenZ2dnUVZ_sidnZ2d@csinet.net>
<1129422965.770187.174690@g44g2000cwa.googlegroups.com>
<gQh4f.1111$vV4.426@fe08.lga>   <2td3l1pscchsh2snmej81p4op4imvdtakb@4ax.com>
<1129436503.844536.281950@z14g2000cwz.googlegroups.com>
<1129440676.708788.246970@g49g2000cwa.googlegroups.com> <-JKdnWfSc_Rde8zeRVn-
oQ@comcast.com> <_9n4f.5919$6l.1783@bignews3.bellsouth.net>
<nZidnY7qnI7Vpc_eRVn-3A@comcast.com> <v8t4f.7185$BF5.3308@bignews7.bellsouth.net>
<19adnbQ47vZc-c_eRVn-qQ@comcast.com> <onu4f.77136$5l.32692@bignews6.bellsouth.net>
<ELidnQIjr4YI4s_enZ2dnUVZ_sydnZ2d@comcast.com> <UJKdnXPGLo7UH8_eRVn-
uw@comcast.com> <UJKdnXLGLo42H8_eRVn-uw@comcast.com> <NaudnaocX8ikE8_eRVn-
pA@comcast.com> <Oew4f.971$cz6.124@newsfe1-gui.ntli.net> <7b-
dnf_NFIaTP8_eRVn-2w@comcast.com>
In-Reply-To: <7b-dnf_NFIaTP8_eRVn-2w@comcast.com>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed

Content-Transfer-Encoding: 7bit
Lines: 5
Message-ID: <P_x4f.10646$MN6.10162@fed1read04>
Date: Sun, 16 Oct 2005 12:38:43 -0700
NNTP-Posting-Host: 68.4.33.71
X-Complaints-To: abuse@cox.net
X-Trace: fed1read04 1129491503 68.4.33.71 (Sun, 16 Oct 2005 15:38:23 EDT)
NNTP-Posting-Date: Sun, 16 Oct 2005 15:38:23 EDT
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.cbm:9217 comp.sys.atari.st:4143
comp.sys.atari.8bit:2872 comp.sys.sinclair:5023 rec.games.video.classic:4915

> Bill Garber

Bill, I think you're wasting your time here, or people are just fucking
with you at this point. You're right, and they're wrong.

From -3012530765538223698
X-Google-Thread: 105753,ed48614b0a13183c
X-Google-Thread: 111a55,ed48614b0a13183c
X-Google-Thread: f8760,ed48614b0a13183c
X-Google-Thread: f4600,ed48614b0a13183c
X-Google-Thread: 104d7a,ed48614b0a13183c
X-Google-Attributes: gid105753,gid111a55,gidf8760,gidf4600,gid104d7a,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!pd7cy2so!shaw.ca!pd7tw1no.POSTED!
53ab2750!not-for-mail
X-Trace-PostClient-IP: 24.68.25.84
From: Shawn Jefferson <sjeffersonTAKETHISOUTTOREPLY@shaw.ca>
Newsgroups:
comp.sys.cbm,comp.sys.atari.st,comp.sys.atari.8bit,comp.sys.sinclair,rec.games.vid
eo.classic
Subject: Re: Ebay Auction For Vintage Computers
Reply-To: sjeffersonTAKETHISOUTTOREPLY@shaw.ca
Message-ID: <41b5l155lkdjip94k4f95niaoro850vm94@4ax.com>
References: <1129422965.770187.174690@g44g2000cwa.googlegroups.com>
<gQh4f.1111$vV4.426@fe08.lga> <2td3l1pscchsh2snmej81p4op4imvdtakb@4ax.com>
<1129436503.844536.281950@z14g2000cwz.googlegroups.com>
<1129440676.708788.246970@g49g2000cwa.googlegroups.com> <-JKdnWfSc_Rde8zeRVn-
oQ@comcast.com> <_9n4f.5919$6l.1783@bignews3.bellsouth.net>
<nZidnY7qnI7Vpc_eRVn-3A@comcast.com> <v8t4f.7185$BF5.3308@bignews7.bellsouth.net>
<XWx4f.10644$MN6.7410@fed1read04>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 22
Date: Sun, 16 Oct 2005 19:40:43 GMT
NNTP-Posting-Host: 24.64.223.206
X-Complaints-To: abuse@shaw.ca

X-Trace: pd7tw1no 1129491643 24.64.223.206 (Sun, 16 Oct 2005 13:40:43 MDT)
NNTP-Posting-Date: Sun, 16 Oct 2005 13:40:43 MDT
Organization: Shaw Residential Internet
Xref: g2news1.google.com comp.sys.cbm:9218 comp.sys.atari.st:4144
comp.sys.atari.8bit:2873 comp.sys.sinclair:5024 rec.games.video.classic:4916

MrBiggles <mrbiggles909@yahoo.com>:
>The fact is that one of the options is "The item is no longer for sale".
>This is broad enough to cover 'because the seller fears they will not
>get what they wanted for it'.
>A seller can decide to not sell their item FOR ANY REASON. Therefore, if
>they decide the item is no longer for sale because they fear it will not
>fetch an amount they want, then that is their right (as long as it's not
>12hrs before the end).

That particular reason is expressly forbidden by the eBay policy. I also
think that its highly dishonest, no matter what kind of auction you are
running.

Personally, I would never do it.

Perhaps it's better, if you are contemplating ending an auction early for
dishonest reasons such as not getting enough money for the items, that you
don't post about it on public newsgroups first.

Shawn Jefferson
(fix reply to for email)

From -6313896924911223409
X-Google-Thread: f8760,ed48614b0a13183c
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!atl-c05.usenetserver.com!
news.usenetserver.com!pd7cy2so!pd7cy1no!shaw.ca!pd7tw2no.POSTED!53ab2750!not-for-
mail
X-Trace-PostClient-IP: 24.68.25.84
From: Shawn Jefferson <sjeffersonTAKETHISOUTTOREPLY@shaw.ca>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Ebay Auction For Vintage Computers
Reply-To: sjeffersonTAKETHISOUTTOREPLY@shaw.ca
Message-ID: <47b5l1pknak8p4le5eckjk78pqtc4oedgt@4ax.com>
References: <_9n4f.5919$6l.1783@bignews3.bellsouth.net>
<nZidnY7qnI7Vpc_eRVn-3A@comcast.com> <v8t4f.7185$BF5.3308@bignews7.bellsouth.net>
<19adnbQ47vZc-c_eRVn-qQ@comcast.com> <onu4f.77136$5l.32692@bignews6.bellsouth.net>
<ELidnQIjr4YI4s_enZ2dnUVZ_sydnZ2d@comcast.com> <UJKdnXPGLo7UH8_eRVn-
uw@comcast.com> <UJKdnXLGLo42H8_eRVn-uw@comcast.com> <NaudnaocX8ikE8_eRVn-
pA@comcast.com> <Oew4f.971$cz6.124@newsfe1-gui.ntli.net> <7b-
dnf_NFIaTP8_eRVn-2w@comcast.com> <P_x4f.10646$MN6.10162@fed1read04>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii

Content-Transfer-Encoding: 7bit
Lines: 12
Date: Sun, 16 Oct 2005 19:41:47 GMT
NNTP-Posting-Host: 24.64.223.206
X-Complaints-To: abuse@shaw.ca
X-Trace: pd7tw2no 1129491707 24.64.223.206 (Sun, 16 Oct 2005 13:41:47 MDT)
NNTP-Posting-Date: Sun, 16 Oct 2005 13:41:47 MDT
Organization: Shaw Residential Internet
Xref: g2news1.google.com comp.sys.atari.8bit:2874

MrBiggles <mrbiggles909@yahoo.com>:
>
>> Bill Garber
>
>Bill, I think you're wasting your time here, or people are just fucking
>with you at this point. You're right, and they're wrong.

Troll.

Shawn Jefferson
(fix reply to for email)

From -7016650826703201299
X-Google-Thread: 105753,ed48614b0a13183c
X-Google-Thread: 111a55,ed48614b0a13183c
X-Google-Thread: f8760,ed48614b0a13183c
X-Google-Thread: f4600,ed48614b0a13183c
X-Google-Thread: 104d7a,ed48614b0a13183c
X-Google-Attributes: gid105753,gid111a55,gidf8760,gidf4600,gid104d7a,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!peer01.cox.net!cox.net!p01!
fed1read04.POSTED!53ab2750!not-for-mail
From: MrBiggles <mrbiggles909@yahoo.com>
Reply-To: mrbiggles909@yahoo.com
User-Agent: Mozilla Thunderbird 1.0 (Windows/20041206)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups:
comp.sys.cbm,comp.sys.atari.st,comp.sys.atari.8bit,comp.sys.sinclair,rec.games.vid
eo.classic
Subject: Re: Ebay Auction For Vintage Computers
References: <1129359126.365878.263790@o13g2000cwo.googlegroups.com>
<1129408219.626431.169250@g43g2000cwa.googlegroups.com>
<peSdneC4EJ87C8zenZ2dnUVZ_sidnZ2d@csinet.net>
<1129422965.770187.174690@g44g2000cwa.googlegroups.com>
<gQh4f.1111$vV4.426@fe08.lga>   <2td3l1pscchsh2snmej81p4op4imvdtakb@4ax.com>
<1129436503.844536.281950@z14g2000cwz.googlegroups.com>
<1129440676.708788.246970@g49g2000cwa.googlegroups.com> <-JKdnWfSc_Rde8zeRVn-
oQ@comcast.com> <_9n4f.5919$6l.1783@bignews3.bellsouth.net>
<nZidnY7qnI7Vpc_eRVn-3A@comcast.com> <v8t4f.7185$BF5.3308@bignews7.bellsouth.net>

<43526AAE.7030404@rittwage.com>
In-Reply-To: <43526AAE.7030404@rittwage.com>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 8
Message-ID: <Z1y4f.10648$MN6.1592@fed1read04>
Date: Sun, 16 Oct 2005 12:42:05 -0700
NNTP-Posting-Host: 68.4.33.71
X-Complaints-To: abuse@cox.net
X-Trace: fed1read04 1129491705 68.4.33.71 (Sun, 16 Oct 2005 15:41:45 EDT)
NNTP-Posting-Date: Sun, 16 Oct 2005 15:41:45 EDT
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.cbm:9219 comp.sys.atari.st:4145
comp.sys.atari.8bit:2875 comp.sys.sinclair:5025 rec.games.video.classic:4917

> Ebay has a lot of screwed up rules that they continue to use that make
> no sense, and really this is still actually too easy to do- you should
> not be able to end your auction *at all* in my opinion.

What about if your dog pisses on the item after it's listed? How about
if you legitimately lose the item (some people are really that
disorganized).

From 6320314152731558125
X-Google-Thread: 105753,ed48614b0a13183c
X-Google-Thread: 111a55,ed48614b0a13183c
X-Google-Thread: f8760,ed48614b0a13183c
X-Google-Thread: f4600,ed48614b0a13183c
X-Google-Thread: 104d7a,ed48614b0a13183c
X-Google-Attributes: gid105753,gid111a55,gidf8760,gidf4600,gid104d7a,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Sun, 16 Oct 2005 14:42:07 -0500
From: "Bill Garber" <willy46pa@comcast.net>
Newsgroups:
comp.sys.cbm,comp.sys.atari.st,comp.sys.atari.8bit,comp.sys.sinclair,rec.games.vid
eo.classic
References: <1129359126.365878.263790@o13g2000cwo.googlegroups.com>
<1129408219.626431.169250@g43g2000cwa.googlegroups.com>
<peSdneC4EJ87C8zenZ2dnUVZ_sidnZ2d@csinet.net>
<1129422965.770187.174690@g44g2000cwa.googlegroups.com>
<gQh4f.1111$vV4.426@fe08.lga> <2td3l1pscchsh2snmej81p4op4imvdtakb@4ax.com>
<1129436503.844536.281950@z14g2000cwz.googlegroups.com>
<1129440676.708788.246970@g49g2000cwa.googlegroups.com> <-JKdnWfSc_Rde8zeRVn-
oQ@comcast.com> <_9n4f.5919$6l.1783@bignews3.bellsouth.net>
<nZidnY7qnI7Vpc_eRVn-3A@comcast.com> <v8t4f.7185$BF5.3308@bignews7.bellsouth.net>
<19adnbQ47vZc-c_eRVn-qQ@comcast.com> <onu4f.77136$5l.32692@bignews6.bellsouth.net>
<ELidnQIjr4YI4s_enZ2dnUVZ_sydnZ2d@comcast.com> <UJKdnXPGLo7UH8_eRVn-
uw@comcast.com> <UJKdnXLGLo42H8_eRVn-uw@comcast.com> <NaudnaocX8ikE8_eRVn-

pA@comcast.com> <Oew4f.971$cz6.124@newsfe1-gui.ntli.net> <7b-
dnf_NFIaTP8_eRVn-2w@comcast.com> <P_x4f.10646$MN6.10162@fed1read04>
Subject: Re: Ebay Auction For Vintage Computers
Date: Sun, 16 Oct 2005 15:42:11 -0400
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
X-RFC2646: Format=Flowed; Response
Message-ID: <Yt2dnTy9E7-SMM_eRVn-qg@comcast.com>
Lines: 16
NNTP-Posting-Host: 68.81.220.239
X-Trace: sv3-YJU1TBYyC0o4reApOPtec9SySk7UOkHo3qG/
EV0YX9sdJpQaXqsmLUj23mvvgJPoB8DenIkAGILY/QS!9Lalyof6t27rEcg9ODizq67aIKGvCA9SS/
RoDdGXPiX9skvLtKeaphG6wZ5xaSq+i1rGxjbZm6dZ!qg==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.cbm:9220 comp.sys.atari.st:4146
comp.sys.atari.8bit:2876 comp.sys.sinclair:5026 rec.games.video.classic:4918

"MrBiggles" <mrbiggles909@yahoo.com> wrote in message
news:P_x4f.10646$MN6.10162@fed1read04...
>
>> Bill Garber
>
> Bill, I think you're wasting your time here, or people are just fucking
> with you at this point. You're right, and they're wrong.

Thanks. And I know I'm right, and I believe they are mostly not
sellers, but buyers who have been screwed over by this very policy
and simply don't like it. :o)

Bill Garber

From -6460202171086557176
X-Google-Thread: 105753,ed48614b0a13183c
X-Google-Thread: 111a55,ed48614b0a13183c
X-Google-Thread: f8760,ed48614b0a13183c
X-Google-Thread: f4600,ed48614b0a13183c
X-Google-Thread: 104d7a,ed48614b0a13183c
X-Google-Attributes: gid105753,gid111a55,gidf8760,gidf4600,gid104d7a,public
X-Google-Language: ENGLISH,ASCII
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!elnk-atl-nf1!
newsfeed.earthlink.net!stamper.news.atl.earthlink.net!

newsread3.news.atl.earthlink.net.POSTED!46b5fbec!not-for-mail
From: "Alan" <areed65@earthlink.net>
Newsgroups:
comp.sys.cbm,comp.sys.atari.st,comp.sys.atari.8bit,comp.sys.sinclair,rec.games.vid
eo.classic
References: <1129359126.365878.263790@o13g2000cwo.googlegroups.com>
<1129408219.626431.169250@g43g2000cwa.googlegroups.com>
<peSdneC4EJ87C8zenZ2dnUVZ_sidnZ2d@csinet.net>
<1129422965.770187.174690@g44g2000cwa.googlegroups.com>
<gQh4f.1111$vV4.426@fe08.lga> <2td3l1pscchsh2snmej81p4op4imvdtakb@4ax.com>
<1129436503.844536.281950@z14g2000cwz.googlegroups.com>
<1129440676.708788.246970@g49g2000cwa.googlegroups.com> <-JKdnWfSc_Rde8zeRVn-
oQ@comcast.com> <_9n4f.5919$6l.1783@bignews3.bellsouth.net>
<nZidnY7qnI7Vpc_eRVn-3A@comcast.com> <v8t4f.7185$BF5.3308@bignews7.bellsouth.net>
<19adnbQ47vZc-c_eRVn-qQ@comcast.com> <onu4f.77136$5l.32692@bignews6.bellsouth.net>
<ELidnQIjr4YI4s_enZ2dnUVZ_sydnZ2d@comcast.com> <UJKdnXPGLo7UH8_eRVn-
uw@comcast.com> <UJKdnXLGLo42H8_eRVn-uw@comcast.com> <NaudnaocX8ikE8_eRVn-
pA@comcast.com> <Oew4f.971$cz6.124@newsfe1-gui.ntli.net> <7b-
dnf_NFIaTP8_eRVn-2w@comcast.com> <P_x4f.10646$MN6.10162@fed1read04>
Subject: Re: Ebay Auction For Vintage Computers
Lines: 26
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Response
Message-ID: <pby4f.17195$q1.6123@newsread3.news.atl.earthlink.net>
Date: Sun, 16 Oct 2005 19:51:49 GMT
NNTP-Posting-Host: 199.174.160.187
X-Complaints-To: abuse@earthlink.net
X-Trace: newsread3.news.atl.earthlink.net 1129492309 199.174.160.187 (Sun, 16 Oct
2005 12:51:49 PDT)
NNTP-Posting-Date: Sun, 16 Oct 2005 12:51:49 PDT
Organization: EarthLink Inc. -- http://www.EarthLink.net
Xref: g2news1.google.com comp.sys.cbm:9222 comp.sys.atari.st:4147
comp.sys.atari.8bit:2877 comp.sys.sinclair:5027 rec.games.video.classic:4919

"MrBiggles" <mrbiggles909@yahoo.com> wrote in message
news:P_x4f.10646$MN6.10162@fed1read04...
>
>> Bill Garber
>
> Bill, I think you're wasting your time here, or people are just fucking
> with you at this point. You're right, and they're wrong.

You don't know what you're talking about. At Pete posted earlier, ebay's
policies specifically forbid ending an auction early because it isn't
reaching the price expected. That's why they have reserve pricing.

Whether you can lie and end the auction for some other, bogus reason is
beside the point. Please tell us your ebay id so we can all never buy
anything from you.

--
  ▯.▯▯▯ ▯)) -:|:-
       ▯.▯▯ .▯▯▯▯))
      Alan
   ((▯▯.▯▯ ..▯▯
     -:|:- ((▯▯ ▯.▯

From 6611290173886400334
X-Google-Thread: 105753,ed48614b0a13183c
X-Google-Thread: 111a55,ed48614b0a13183c
X-Google-Thread: f8760,ed48614b0a13183c
X-Google-Thread: f4600,ed48614b0a13183c
X-Google-Thread: 104d7a,ed48614b0a13183c
X-Google-Attributes: gid105753,gid111a55,gidf8760,gidf4600,gid104d7a,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g14g2000cwa.googlegroups.com!not-for-
mail
From: "The Space Boss" <drsmith666@aol.com>
Newsgroups:
comp.sys.cbm,comp.sys.atari.st,comp.sys.atari.8bit,comp.sys.sinclair,rec.games.vid
eo.classic
Subject: Re: Ebay Auction For Vintage Computers
Date: 16 Oct 2005 13:16:42 -0700
Organization: http://groups.google.com
Lines: 19
Message-ID: <1129493801.975901.293580@g14g2000cwa.googlegroups.com>
References: <1129422965.770187.174690@g44g2000cwa.googlegroups.com>
   <gQh4f.1111$vV4.426@fe08.lga>
   <2td3l1pscchsh2snmej81p4op4imvdtakb@4ax.com>
   <1129436503.844536.281950@z14g2000cwz.googlegroups.com>
   <1129440676.708788.246970@g49g2000cwa.googlegroups.com>
   <-JKdnWfSc_Rde8zeRVn-oQ@comcast.com>
   <_9n4f.5919$6l.1783@bignews3.bellsouth.net>
   <nZidnY7qnI7Vpc_eRVn-3A@comcast.com>
   <v8t4f.7185$BF5.3308@bignews7.bellsouth.net>
   <XWx4f.10644$MN6.7410@fed1read04>
   <41b5l155lkdjip94k4f95niaoro850vm94@4ax.com>
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X-Trace: posting.google.com 1129493807 28650 127.0.0.1 (16 Oct 2005 20:16:47 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Sun, 16 Oct 2005 20:16:47 +0000 (UTC)
In-Reply-To: <41b5l155lkdjip94k4f95niaoro850vm94@4ax.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.1; SV1; .NET CLR
1.1.4322),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com

Injection-Info: g14g2000cwa.googlegroups.com; posting-host=68.187.50.8;
   posting-account=W9FxnQwAAAA1NXeMiGt5sQUGIHHvlM4g
Xref: g2news1.google.com comp.sys.cbm:9225 comp.sys.atari.st:4148
comp.sys.atari.8bit:2878 comp.sys.sinclair:5028 rec.games.video.classic:4920

Don't buy anything from any of these crooks. Bill post your ebay ID so
we know who to avoid.

My philosophy on Ebay is that I love getting good deals, and if someone
gets a good deal from me, I love giving good deals, too.

I have gotten some REAL great deals off Ebay, no doubt about it, and I
was really happy about it. And I know that when someone gets a good
deal from me that it is really making thier day, and that makes me
kinda happy as well to be able to provide that experience to someone.

Somebody who is only concerned with what they can get out of the deal
and not concerned at all about the time and effort of thier customers
is not someone I want to deal with: there are plenty of ebay sellers
who follow through no matter what - it is the sellers who need
customers, NOT the other way around. I'd have more respect for these
guys if they'd just decide how much they want and put a "buy it now" up
on it, or put in in an ebay store.

From 7353216587294186637
X-Google-Thread: 105753,ed48614b0a13183c
X-Google-Thread: 111a55,ed48614b0a13183c
X-Google-Thread: f8760,ed48614b0a13183c
X-Google-Thread: f4600,ed48614b0a13183c
X-Google-Thread: 104d7a,ed48614b0a13183c
X-Google-Attributes: gid105753,gid111a55,gidf8760,gidf4600,gid104d7a,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!news2.volia.net!news-
out.ntli.net!newsrout1-gui.ntli.net!ntli.net!newspeer1-win.ntli.net!newsfe1-
gui.ntli.net.POSTED!53ab2750!not-for-mail
Reply-To: "Paul Dunn" <paul.dunn@gmail.com>
From: "Paul Dunn" <paul.dunn4@ntlworld.com>
Newsgroups:
comp.sys.cbm,comp.sys.atari.st,comp.sys.atari.8bit,comp.sys.sinclair,rec.games.vid
eo.classic
References: <1129359126.365878.263790@o13g2000cwo.googlegroups.com>
<1129408219.626431.169250@g43g2000cwa.googlegroups.com>
<peSdneC4EJ87C8zenZ2dnUVZ_sidnZ2d@csinet.net>
<1129422965.770187.174690@g44g2000cwa.googlegroups.com>
<gQh4f.1111$vV4.426@fe08.lga> <2td3l1pscchsh2snmej81p4op4imvdtakb@4ax.com>
<1129436503.844536.281950@z14g2000cwz.googlegroups.com>
<1129440676.708788.246970@g49g2000cwa.googlegroups.com> <-JKdnWfSc_Rde8zeRVn-
oQ@comcast.com> <_9n4f.5919$6l.1783@bignews3.bellsouth.net>
<nZidnY7qnI7Vpc_eRVn-3A@comcast.com> <v8t4f.7185$BF5.3308@bignews7.bellsouth.net>
<19adnbQ47vZc-c_eRVn-qQ@comcast.com> <onu4f.77136$5l.32692@bignews6.bellsouth.net>
<ELidnQIjr4YI4s_enZ2dnUVZ_sydnZ2d@comcast.com> <UJKdnXPGLo7UH8_eRVn-

uw@comcast.com> <UJKdnXLGLo42H8_eRVn-uw@comcast.com> <NaudnaocX8ikE8_eRVn-
pA@comcast.com> <Oew4f.971$cz6.124@newsfe1-gui.ntli.net> <7b-
dnf_NFIaTP8_eRVn-2w@comcast.com>
Subject: Re: Ebay Auction For Vintage Computers
Lines: 20
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Response
Message-ID: <n4z4f.1035$cz6.163@newsfe1-gui.ntli.net>
Date: Sun, 16 Oct 2005 20:52:35 GMT
NNTP-Posting-Host: 81.106.113.14
X-Complaints-To: http://www.ntlworld.com/netreport
X-Trace: newsfe1-gui.ntli.net 1129495955 81.106.113.14 (Sun, 16 Oct 2005 21:52:35
BST)
NNTP-Posting-Date: Sun, 16 Oct 2005 21:52:35 BST
Organization: ntl Cablemodem News Service
Xref: g2news1.google.com comp.sys.cbm:9226 comp.sys.atari.st:4149
comp.sys.atari.8bit:2879 comp.sys.sinclair:5030 rec.games.video.classic:4921

Bill Garber wrote:

> YOU don't get it. You have to end outside of a 12 hour limit.
> There is no ending any auction within this 12 hour time-frame.
> Read the whole thing, not just the part you want to argue with
> me about.

I did - that's why I decided you would benefit from being corrected. Arguing with you doesn't come into it - others are doing that, and making a far bigger fool of you than I would be inclined to.

Is your opinion of yourself so great that you feel the need to call everyone who disagrees with you "losers"? And when someone responds in kind, then the rules change for them but not for you?

Very poor.

D.

From -5491320997047411208
X-Google-Thread: 105753,ed48614b0a13183c
X-Google-Thread: 111a55,ed48614b0a13183c
X-Google-Thread: f8760,ed48614b0a13183c
X-Google-Thread: f4600,ed48614b0a13183c
X-Google-Thread: 104d7a,ed48614b0a13183c
X-Google-Attributes: gid105753,gid111a55,gidf8760,gidf4600,gid104d7a,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!peer01.cox.net!cox.net!

hwmnpeer01.lga!hwmedia!hw-filter.lga!fe03.lga.POSTED!53ab2750!not-for-mail
From: "T. Rivet" <tsr_rivet@YEHAW.com>
User-Agent: Mozilla/5.0 (Windows; U; Windows NT 5.1; en-US; rv:1.7.6) Gecko/
20050319
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups:
comp.sys.cbm,comp.sys.atari.st,comp.sys.atari.8bit,comp.sys.sinclair,rec.games.vid
eo.classic
Subject: Re: Ebay Auction For Vintage Computers
References: <1129422965.770187.174690@g44g2000cwa.googlegroups.com>
<gQh4f.1111$vV4.426@fe08.lga> <2td3l1pscchsh2snmej81p4op4imvdtakb@4ax.com>
<1129436503.844536.281950@z14g2000cwz.googlegroups.com>
<1129440676.708788.246970@g49g2000cwa.googlegroups.com> <-JKdnWfSc_Rde8zeRVn-
oQ@comcast.com> <_9n4f.5919$6l.1783@bignews3.bellsouth.net>
<nZidnY7qnI7Vpc_eRVn-3A@comcast.com>
<v8t4f.7185$BF5.3308@bignews7.bellsouth.net> <XWx4f.10644$MN6.7410@fed1read04>
<41b5l155lkdjip94k4f95niaoro850vm94@4ax.com>
<1129493801.975901.293580@g14g2000cwa.googlegroups.com>
In-Reply-To: <1129493801.975901.293580@g14g2000cwa.googlegroups.com>
Content-Type: text/plain; charset=us-ascii; format=flowed
Content-Transfer-Encoding: 7bit
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nbdelllbjfnongmcpkbdkjpjjjnmbkhpoabpnjifbljojjegcmjhhibopfakdb
NNTP-Posting-Date: Sun, 16 Oct 2005 13:57:32 MST
Date: Sun, 16 Oct 2005 16:57:30 -0400
Xref: g2news1.google.com comp.sys.cbm:9227 comp.sys.atari.st:4150
comp.sys.atari.8bit:2880 comp.sys.sinclair:5031 rec.games.video.classic:4922

The Space Boss wrote:

> My philosophy on Ebay is that I love getting good deals, and if someone
> gets a good deal from me, I love giving good deals, too.
>
> I have gotten some REAL great deals off Ebay, no doubt about it, and I
> was really happy about it. And I know that when someone gets a good
> deal from me that it is really making thier day, and that makes me
> kinda happy as well to be able to provide that experience to someone.
>

I have to agree with Dr. Smith here, (believe it or not), but he's dead
on (IMHO).

If you want $X.XX for it, than set a reserve. If you simply end it
early because you aren't happy with the price, then you are dishonest
and should be avoided.

From -5912985223586368520
X-Google-Thread: 105753,ed48614b0a13183c

X-Google-Thread: 111a55,ed48614b0a13183c
X-Google-Thread: f8760,ed48614b0a13183c
X-Google-Thread: f4600,ed48614b0a13183c
X-Google-Thread: 104d7a,ed48614b0a13183c
X-Google-Attributes: gid105753,gid111a55,gidf8760,gidf4600,gid104d7a,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.ptd.net!news.ptd.net.POSTED!
not-for-mail
NNTP-Posting-Date: Sun, 16 Oct 2005 16:17:51 -0500
Newsgroups:
comp.sys.cbm,comp.sys.atari.st,comp.sys.atari.8bit,comp.sys.sinclair,rec.games.vid
eo.classic
Subject: Re: Ebay Auction For Vintage Computers
From: "Aaron J. Bossig" <linkvb06@SpammersWillBeExecuted.ptd.net>
References: <1129359126.365878.263790@o13g2000cwo.googlegroups.com>
<1129408219.626431.169250@g43g2000cwa.googlegroups.com>
<peSdneC4EJ87C8zenZ2dnUVZ_sidnZ2d@csinet.net>
<1129422965.770187.174690@g44g2000cwa.googlegroups.com>
<gQh4f.1111$vV4.426@fe08.lga> <2td3l1pscchsh2snmej81p4op4imvdtakb@4ax.com>
<1129436503.844536.281950@z14g2000cwz.googlegroups.com>
<LMn4f.59719$7b6.18039@twister.nyroc.rr.com>
Organization: GodsLabRat.com
Message-ID: <Xns96F1AFF1D17B8linkvb06SpammersWill@204.186.200.105>
Followup-To: comp.sys.cbm,comp.sys.atari.st
User-Agent: Xnews/5.04.25
Date: Sun, 16 Oct 2005 16:17:52 -0500
Lines: 27
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Mcw2JT+i7QBYRiFI+uncKzCRh!TXmFkApztl9kI3dN07pe7AOItks=
X-Complaints-To: abuse@ptd.net
X-DMCA-Complaints-To: abuse@ptd.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.cbm:9231 comp.sys.atari.st:4152
comp.sys.atari.8bit:2881 comp.sys.sinclair:5032 rec.games.video.classic:4923

"Tom Lake" <tlake@twcny.rr.com> wrote in
news:LMn4f.59719$7b6.18039@twister.nyroc.rr.com:

> "computerseum" <dickfitzgood@gmail.com> wrote in message
> news:1129436503.844536.281950@z14g2000cwz.googlegroups.com...
>>I am not legally obligated to give away for next to nothing something
>>I
>> have thousands of dollars and years of effort sunk into.
>
> Actually, if you don't set a Reserve Price and you don't end the
> auction early, you ARE legally obligated
> to sell to the highest bidder. Just as making a bid constitutes a

> contract, so does offering an item for sale.
> If I were you, I'd end the auction early and re-list with a Reserve
> Price. As it stands, if the winner of the current auction wanted to
> take the case to court, you'd be on very shaky legal ground.

Especially if, y'know, a few newsgroup posts ended up being submitted
as evidence. This whole thread has pretty much guaranteed that the
seller can't even put up a legal defense.

--

Aaron J. Bossig

http://www.GodsLabRat.com
http://www.dvdverdict.com

From 1960640501074596931
X-Google-Thread: 105753,ed48614b0a13183c
X-Google-Thread: 111a55,ed48614b0a13183c
X-Google-Thread: f8760,ed48614b0a13183c
X-Google-Thread: f4600,ed48614b0a13183c
X-Google-Thread: 104d7a,ed48614b0a13183c
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X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.speakeasy.net!
news.speakeasy.net.POSTED!not-for-mail
NNTP-Posting-Date: Sun, 16 Oct 2005 16:46:46 -0500
From: Mark D <mducksub@nosspamatari-source.com>
Organization: Atari-source.com
Subject: Re: Ebay Auction For Vintage Computers
Date: Sun, 16 Oct 2005 17:46:46 -0400
User-Agent: Pan/0.14.2.91 (As She Crawled Across the Table)
Message-Id: <pan.2005.10.16.21.46.45.402957@nosspamatari-source.com>
Newsgroups:
comp.sys.cbm,comp.sys.atari.st,comp.sys.atari.8bit,comp.sys.sinclair,rec.games.vid
eo.classic
References: <1129359126.365878.263790@o13g2000cwo.googlegroups.com>
<1129408219.626431.169250@g43g2000cwa.googlegroups.com>
<peSdneC4EJ87C8zenZ2dnUVZ_sidnZ2d@csinet.net>
<1129422965.770187.174690@g44g2000cwa.googlegroups.com>
<gQh4f.1111$vV4.426@fe08.lga> <2td3l1pscchsh2snmej81p4op4imvdtakb@4ax.com>
<1129436503.844536.281950@z14g2000cwz.googlegroups.com>
<1129440676.708788.246970@g49g2000cwa.googlegroups.com> <-JKdnWfSc_Rde8zeRVn-
oQ@comcast.com> <_9n4f.5919$6l.1783@bignews3.bellsouth.net>
<nZidnY7qnI7Vpc_eRVn-3A@comcast.com> <v8t4f.7185$BF5.3308@bignews7.bellsouth.net>
<19adnbQ47vZc-c_eRVn-qQ@comcast.com> <onu4f.77136$5l.32692@bignews6.bellsouth.net>
<ELidnQIjr4YI4s_enZ2dnUVZ_sydnZ2d@comcast.com> <UJKdnXPGLo7UH8_eRVn-
uw@comcast.com> <UJKdnXLGLo42H8_eRVn-uw@comcast.com> <NaudnaocX8ikE8_eRVn-
pA@comcast.com> <Oew4f.971$cz6.124@newsfe1-gui.ntli.net> <7b-
dnf_NFIaTP8_eRVn-2w@comcast.com> <P_x4f.10646$MN6.10162@fed1read04>
MIME-Version: 1.0

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XhVVByalO1HveajfNsKCYwL+0Mmf3TTCUvk5yH7BbA==
X-Complaints-To: abuse@speakeasy.net
X-DMCA-Complaints-To: abuse@speakeasy.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.cbm:9234 comp.sys.atari.st:4154
comp.sys.atari.8bit:2882 comp.sys.sinclair:5033 rec.games.video.classic:4927

On Sun, 16 Oct 2005 12:38:43 -0700, MrBiggles wrote:

>
>> Bill Garber
>
> Bill, I think you're wasting your time here, or people are just fucking
> with you at this point. You're right, and they're wrong.

It's against the rules... Period... It's fraud. The principle of the
auction system is the gamble. The seller makes a gamble on the final
price. That's the fun of it. That's WHY ebay is popular!!! And it's
CLEARLY against their rules. You can end an auction early because your
dog pissed on the item or because you shot at it with a 9mm in a drunken
fit of rage... not because you don't like the way the $$$ are going.

Give it up...

Mark
http://www.atari-source.org

From 2189103409335478706
X-Google-Thread: 105753,ed48614b0a13183c
X-Google-Thread: 111a55,ed48614b0a13183c
X-Google-Thread: f8760,ed48614b0a13183c
X-Google-Thread: f4600,ed48614b0a13183c
X-Google-Thread: 104d7a,ed48614b0a13183c
X-Google-Attributes: gid105753,gid111a55,gidf8760,gidf4600,gid104d7a,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Sun, 16 Oct 2005 17:25:14 -0500
Date: Sun, 16 Oct 2005 18:25:10 -0400
From: Pete Rittwage <rcade@rittwage.com>

User-Agent: Thunderbird 1.4 (Windows/20050908)
MIME-Version: 1.0
Newsgroups:
comp.sys.cbm,comp.sys.atari.st,comp.sys.atari.8bit,comp.sys.sinclair,rec.games.vid
eo.classic
Subject: Re: Ebay Auction For Vintage Computers
References: <1129359126.365878.263790@o13g2000cwo.googlegroups.com>
<1129408219.626431.169250@g43g2000cwa.googlegroups.com>
<peSdneC4EJ87C8zenZ2dnUVZ_sidnZ2d@csinet.net>
<1129422965.770187.174690@g44g2000cwa.googlegroups.com>
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<1129436503.844536.281950@z14g2000cwz.googlegroups.com>
<1129440676.708788.246970@g49g2000cwa.googlegroups.com> <-JKdnWfSc_Rde8zeRVn-
oQ@comcast.com> <_9n4f.5919$6l.1783@bignews3.bellsouth.net>
<nZidnY7qnI7Vpc_eRVn-3A@comcast.com> <v8t4f.7185$BF5.3308@bignews7.bellsouth.net>
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1W3V6i4So6JJPQ==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.cbm:9237 comp.sys.atari.st:4155
comp.sys.atari.8bit:2883 comp.sys.sinclair:5034 rec.games.video.classic:4928

MrBiggles wrote:
>
>> Ebay has a lot of screwed up rules that they continue to use that make
>> no sense, and really this is still actually too easy to do- you should
>> not be able to end your auction *at all* in my opinion.
>
> What about if your dog pisses on the item after it's listed? How about
> if you legitimately lose the item (some people are really that
> disorganized).

Then you suffer the bad feedback.

From 1918778752048028365
X-Google-Thread: f8760,5258abb9a4dce6f7,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!bigfeed.bellsouth.net!

bignumber.bellsouth.net!news.bellsouth.net!bignews7.bellsouth.net.POSTED!16d8a3f8!
not-for-mail
Reply-To: "Phantom" <phantomm@bellsouth.net>
From: "Phantom" <phantomm@bellsouth.net>
Newsgroups: comp.sys.atari.8bit
Subject: Looking for XMM801 part
Lines: 11
Organization: Phantoms Hauntings
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-RFC2646: Format=Flowed; Original
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
Message-ID: <7IA4f.7608$BF5.1820@bignews7.bellsouth.net>
X-Complaints-To: abuse@bellsouth.net
X-Abuse-Info: Please forward a copy of all headers for proper handling
X-Trace:
enggpaojkliedbjjdbdpiflmbcekedmfhojhikkbagflhcbobiekoipdepibcimkdlmoanlhiacohfflee
lncbklkhfalbmpjjghnelkageagdaeeckhhaoalfpglhbbjingnlcpeeoiadmfchfimjiokchldfjb
NNTP-Posting-Date: Sun, 16 Oct 2005 18:43:15 EDT
Date: Sun, 16 Oct 2005 18:45:22 -0400
Xref: g2news1.google.com comp.sys.atari.8bit:2884

I need the plastic top for a XMM801 Atari Printer.

Its dark plastic and covers the printer head and etc.

Also could use some Ribbions.

phantomm@bellsouth.net

From 2677755588744082578
X-Google-Thread: 105753,ed48614b0a13183c
X-Google-Thread: 111a55,ed48614b0a13183c
X-Google-Thread: f8760,ed48614b0a13183c
X-Google-Thread: f4600,ed48614b0a13183c
X-Google-Thread: 104d7a,ed48614b0a13183c
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news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Sun, 16 Oct 2005 17:56:39 -0500
From: "Bill Garber" <willy46pa@comcast.net>
Newsgroups:
comp.sys.cbm,comp.sys.atari.st,comp.sys.atari.8bit,comp.sys.sinclair,rec.games.vid
eo.classic
References: <1129359126.365878.263790@o13g2000cwo.googlegroups.com>

<1129408219.626431.169250@g43g2000cwa.googlegroups.com>
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<ELidnQIjr4YI4s_enZ2dnUVZ_sydnZ2d@comcast.com> <UJKdnXPGLo7UH8_eRVn-
uw@comcast.com> <UJKdnXLGLo42H8_eRVn-uw@comcast.com> <NaudnaocX8ikE8_eRVn-
pA@comcast.com> <Oew4f.971$cz6.124@newsfe1-gui.ntli.net> <7b-
dnf_NFIaTP8_eRVn-2w@comcast.com> <P_x4f.10646$MN6.10162@fed1read04>
<pby4f.17195$q1.6123@newsread3.news.atl.earthlink.net>
Subject: Re: Ebay Auction For Vintage Computers
Date: Sun, 16 Oct 2005 18:56:43 -0400
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
X-RFC2646: Format=Flowed; Response
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Lines: 27
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tYadXHfGR3s6mj4VAc3Jk4mB+PhOHyPFUJzHjDwbdtLX5nRB4lkbPPhqTi6Fi5icNBXzUGoDlSqy!5A==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.cbm:9243 comp.sys.atari.st:4156
comp.sys.atari.8bit:2885 comp.sys.sinclair:5036 rec.games.video.classic:4929

"Alan" <areed65@earthlink.net> wrote in message
news:pby4f.17195$q1.6123@newsread3.news.atl.earthlink.net...
>
> "MrBiggles" <mrbiggles909@yahoo.com> wrote in message
> news:P_x4f.10646$MN6.10162@fed1read04...
>>
>>> Bill Garber
>>
>> Bill, I think you're wasting your time here, or people are just fucking
>> with you at this point. You're right, and they're wrong.
>
> You don't know what you're talking about. At Pete posted earlier, ebay's
> policies specifically forbid ending an auction early because it isn't
> reaching the price expected. That's why they have reserve pricing.
>
> Whether you can lie and end the auction for some other, bogus reason is

> beside the point. Please tell us your ebay id so we can all never buy
> anything from you.

You pompous ass, tell me yours so I can add you to my
forbidden buyer list.

Bill Garber

From -6319240655845300969
X-Google-Thread: 105753,ed48614b0a13183c
X-Google-Thread: 111a55,ed48614b0a13183c
X-Google-Thread: f8760,ed48614b0a13183c
X-Google-Thread: f4600,ed48614b0a13183c
X-Google-Thread: 104d7a,ed48614b0a13183c
X-Google-Attributes: gid105753,gid111a55,gidf8760,gidf4600,gid104d7a,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.csinet.net!
news.csinet.net.POSTED!not-for-mail
NNTP-Posting-Date: Sun, 16 Oct 2005 19:20:07 -0500
From: "VastFear" <vastfear@csinet.net>
Newsgroups:
comp.sys.cbm,comp.sys.atari.st,comp.sys.atari.8bit,comp.sys.sinclair,rec.games.vid
eo.classic
References: <1129359126.365878.263790@o13g2000cwo.googlegroups.com>
<1129408219.626431.169250@g43g2000cwa.googlegroups.com>
<peSdneC4EJ87C8zenZ2dnUVZ_sidnZ2d@csinet.net>
<1129422965.770187.174690@g44g2000cwa.googlegroups.com>
<gQh4f.1111$vV4.426@fe08.lga>   <2td3l1pscchsh2snmej81p4op4imvdtakb@4ax.com>
<1129436503.844536.281950@z14g2000cwz.googlegroups.com>
<1129440676.708788.246970@g49g2000cwa.googlegroups.com> <-JKdnWfSc_Rde8zeRVn-
oQ@comcast.com> <_9n4f.5919$6l.1783@bignews3.bellsouth.net>
<nZidnY7qnI7Vpc_eRVn-3A@comcast.com> <v8t4f.7185$BF5.3308@bignews7.bellsouth.net>
<43526AAE.7030404@rittwage.com>
Subject: Re: Ebay Auction For Vintage Computers
Date: Sun, 16 Oct 2005 19:21:41 -0500
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
X-RFC2646: Format=Flowed; Response
Message-ID: <Zumdnbweoqaqc8_enZ2dnUVZ_sudnZ2d@csinet.net>
Lines: 115
NNTP-Posting-Host: 12.176.252.139
X-Trace:
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q!wYQC4Eb/r+YvuE0oCeLQa73iFCdrFfazj1Elt5FcsvXsXpVjurjU6kMApy1yuDOIB+omhSk+/vmL!
TDKZGRW8hmxwRcU3Qs4=
X-Complaints-To: wje@csinet.net

X-DMCA-Complaints-To: wje@csinet.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.cbm:9245 comp.sys.atari.st:4157
comp.sys.atari.8bit:2886 comp.sys.sinclair:5037 rec.games.video.classic:4931

I notice a lot of people don't like Reserve auctions.... I seen pinball
machines end at $150 with Reserve that you know are worth $600+ people just
kinda blow them off. I certainly would be scared starting at $9.99 though
(laughs).

I always start my auctions with bottom line of what I would like to get at
least what I paid for it.

And always try to be reasonable on shipping too... and I 'clean' everything!

The 'biggest' thing though is I take the time to take photos and be honest
with condition... that dude could make a killing if he took a couple weeks
off work and sorted through everything, clean it up and test it all.

Hmm let's see... make $200 on it (he will end it early for sure) or make
$2000 on it by putting some effort into it.

I dunno I kinda like making money (shrugs)

"Pete Rittwage" <rcade@rittwage.com> wrote in message
news:43526AAE.7030404@rittwage.com...
> Payton Byrd wrote:
>> Bill Garber wrote:
>>> "Payton Byrd" <plbyrd@bellsouth.net> wrote in message
>>> news:_9n4f.5919$6l.1783@bignews3.bellsouth.net...
>>>
>>>> Bill Garber wrote:
>>>>
>>>>> "The Space Boss" <drsmith666@aol.com> wrote in message
>>>>> news:1129440676.708788.246970@g49g2000cwa.googlegroups.com...
>>>>>
>>>>>
>>>>>> computerseum wrote:
>>>>>>
>>>>>>
>>>>>> I am not legally obligated to give away for next to nothing
>>>>>> something I
>>>>>> have thousands of dollars and years of effort sunk into. If I was to
>>>>>> end my auction early (emphasis on my, it's meant to serve my
>>>>>> purposes,
>>>>>> I'm the paying customer), I would be well within eBays rules
>>>>>> (http://pages.ebay.com/help/sell/policies.html). They are only
>>>>>> concerned with "Chronically" ending items early. If I were to do
>>>>>> it, it would be the first time ever. S:-)

>>>>>>>
>>>>>>>
>>>>>> NO YOU NEED TO EITHER PUT A RESERVE OR SELL IT FOR WHATEVER THE FINAL
>>>>>> BID IS OR ELSE YOU ARE A CROOK.
>>>>>>
>>>>>>
>>>>> You are wrong. Please read my previous post on ending early.
>>>>>
>>>>> Bill Garber
>>>>>
>>>>>
>>>>>
>>>>>
>>>> Not according to what you posted:
>>>>
>>>> /Note: Sellers are not permitted to cancel bids and end listings early
>>>> in order to avoid selling an item that did not meet the desired sale
>>>> price. This is considered to be reserve fee circumvention. Although
>>>> there are legitimate reasons for ending a listing early, abuse of this
>>>> option will be investigated./
>>>>
>>>
>>> Read, it says "DESIRED SALE PRICE" and "RESERVE FEE CIRCUMVENTION".
>>> This applies to auctions with a reserve fee set. He has none set.
>>>
>>>
>>>> That means that since the seller indicated in this thread that they
>>>> intend to end the auction early if they do not receive a "worthy" bid,
>>>> which implicitly is a circumvention of the reserve fee, thus an abuse
>>>> of the end-early option.
>>>>
>>>
>>>
>>> Here you eat your own words, where you repeat the same terms,
>>> "CIRCUMVENTION", and "RESERVE FEE".
>>>
>>> He may end his auction at any time before the 12 hour to end limit.
>>> You pulled your data out of context, and I've been a seller on eBay
>>> for quite a while, so read up.
>>>
>>> Bill Garber
>>>
>>>
>>>
>> I too have been a seller on eBay for quite a while, and I feel my
>> interpretation is correct. The term "reserve fee circumvention" means he
>> did not use a reserve, thus circumventing the reserve fee that eBay
>> charges. The policy stated is their to protect eBay's fee structure, not
>> the seller nor the buyer.
>>
>
> This is the correct interpretation- if you end your auction early by
> cancelling all the bids and ending it, you essentially created a reserve

> auction without paying for it. That is what eBay doesn't want because it
> damages the marketplace. Nobody will bid on things if they knew the
> carpet will just be pulled out if it looks like they are going to get a
> good deal.
>
> If you want more money for your good, then set the reserve, or else just
> set the minimum bid amount for the least amount you would take for it. If
> you put it up for a dollar and later pull the auction, you are a jerk and
> I would report you if you did it.
>
> Ebay has a lot of screwed up rules that they continue to use that make no
> sense, and really this is still actually too easy to do- you should not be
> able to end your auction *at all* in my opinion.
>
> Pete

From 580358503573340886
X-Google-Thread: 105753,ed48614b0a13183c
X-Google-Thread: 111a55,ed48614b0a13183c
X-Google-Thread: f8760,ed48614b0a13183c
X-Google-Thread: f4600,ed48614b0a13183c
X-Google-Thread: 104d7a,ed48614b0a13183c
X-Google-Attributes: gid105753,gid111a55,gidf8760,gidf4600,gid104d7a,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.csinet.net!
news.csinet.net.POSTED!not-for-mail
NNTP-Posting-Date: Sun, 16 Oct 2005 19:22:27 -0500
From: "VastFear" <vastfear@csinet.net>
Newsgroups:
comp.sys.cbm,comp.sys.atari.st,comp.sys.atari.8bit,comp.sys.sinclair,rec.games.vid
eo.classic
References: <1129359126.365878.263790@o13g2000cwo.googlegroups.com>
<1129408219.626431.169250@g43g2000cwa.googlegroups.com>
<peSdneC4EJ87C8zenZ2dnUVZ_sidnZ2d@csinet.net>
<1129440485.649003.279660@g47g2000cwa.googlegroups.com>
Subject: Re: Ebay Auction For Vintage Computers
Date: Sun, 16 Oct 2005 19:24:01 -0500
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
X-RFC2646: Format=Flowed; Original
Message-ID: <KpadnaVFFtJec8_eRVn-hg@csinet.net>
Lines: 39
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X-Trace: sv3-RhIIpiauTpixroIuUlWKTIJ/NhGPMKwQLV/ewbaEoqBRkahR0J4kB9dmhQKp/
ngCFFrYwzj4JPaYbgp!
nWItFwKGUXhVpgeXtBkXVJHCMh8wtNNBWUEUV45kdUIRvOQ5JBopwjSQxKZqBsWtvhsHMNnDTf8W!
MTnlgA==

X-Complaints-To: wje@csinet.net
X-DMCA-Complaints-To: wje@csinet.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.cbm:9246 comp.sys.atari.st:4158
comp.sys.atari.8bit:2887 comp.sys.sinclair:5038 rec.games.video.classic:4932

As soon as I get the shelves painted and clear coat on them. I will put some
photos up. It has been a lot of work hiding the wires for everything and
getting the shelves right (I suck at building things). It's like a
chromosome mix up before I was born. I can't build things and work on cars.

VastFear

"The Space Boss" <drsmith666@aol.com> wrote in message
news:1129440485.649003.279660@g47g2000cwa.googlegroups.com...
>
> VastFear wrote:
>> As a collector (of a quite a large amount of vintage computers and game
>> systems) I think its 'BLASPHEMY' to treat your collection like this and
>> just
>> stack and pile it to the ceiling with no rhyme or reason!
>>
>> One has no respect at all if they treat their prized collection like
>> this.
>>
>> Still would be cool to go through... feel sorry for whats on the bottom
>> though (sigh)
>>
>> I wish I had that much money where I could just not care and sell
>> everything
>> in one huge pile on eBay. People don't realise if took the type and
>> tested
>> and took photos of everything that one could make a killing on eBay
>> instead
>> of a bulk deal for stuff.
>>
>> I will cherish that photo though thats funny but sad give the collection
>> to
>> me... I will air it out and add it my 'shrine' of gaming.
>
> please post pictures of you shrine i would like to see it.
>

From -8054447604016763872
X-Google-Thread: 105753,ed48614b0a13183c
X-Google-Thread: 111a55,ed48614b0a13183c

X-Google-Thread: f8760,ed48614b0a13183c
X-Google-Thread: f4600,ed48614b0a13183c
X-Google-Thread: 104d7a,ed48614b0a13183c
X-Google-Attributes: gid105753,gid111a55,gidf8760,gidf4600,gid104d7a,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!cox.net!news-xfer.cox.net!p01!fed1read04.POSTED!53ab2750!not-for-mail
From: MrBiggles <mrbiggles909@yahoo.com>
Reply-To: mrbiggles909@yahoo.com
User-Agent: Mozilla Thunderbird 1.0 (Windows/20041206)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.cbm,comp.sys.atari.st,comp.sys.atari.8bit,comp.sys.sinclair,rec.games.video.classic
Subject: Re: Ebay Auction For Vintage Computers
References: <1129359126.365878.263790@o13g2000cwo.googlegroups.com> <1129408219.626431.169250@g43g2000cwa.googlegroups.com> <peSdneC4EJ87C8zenZ2dnUVZ_sidnZ2d@csinet.net> <1129422965.770187.174690@g44g2000cwa.googlegroups.com> <gQh4f.1111$vV4.426@fe08.lga> <2td3l1pscchsh2snmej81p4op4imvdtakb@4ax.com> <1129436503.844536.281950@z14g2000cwz.googlegroups.com> <1129440676.708788.246970@g49g2000cwa.googlegroups.com> <-JKdnWfSc_Rde8zeRVn-oQ@comcast.com> <_9n4f.5919$6l.1783@bignews3.bellsouth.net> <nZidnY7qnI7Vpc_eRVn-3A@comcast.com> <v8t4f.7185$BF5.3308@bignews7.bellsouth.net> <19adnbQ47vZc-c_eRVn-qQ@comcast.com> <onu4f.77136$5l.32692@bignews6.bellsouth.net> <ELidnQIjr4YI4s_enZ2dnUVZ_sydnZ2d@comcast.com> <UJKdnXPGLo7UH8_eRVn-uw@comcast.com> <UJKdnXLGLo42H8_eRVn-uw@comcast.com> <NaudnaocX8ikE8_eRVn-pA@comcast.com> <Oew4f.971$cz6.124@newsfe1-gui.ntli.net> <7b-dnf_NFIaTP8_eRVn-2w@comcast.com> <P_x4f.10646$MN6.10162@fed1read04> <pby4f.17195$q1.6123@newsread3.news.atl.earthlink.net>
In-Reply-To: <pby4f.17195$q1.6123@newsread3.news.atl.earthlink.net>
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Content-Transfer-Encoding: 7bit
Lines: 15
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Date: Sun, 16 Oct 2005 18:10:13 -0700
NNTP-Posting-Host: 68.4.33.71
X-Complaints-To: abuse@cox.net
X-Trace: fed1read04 1129511393 68.4.33.71 (Sun, 16 Oct 2005 21:09:53 EDT)
NNTP-Posting-Date: Sun, 16 Oct 2005 21:09:53 EDT
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.cbm:9249 comp.sys.atari.st:4159 comp.sys.atari.8bit:2888 comp.sys.sinclair:5041 rec.games.video.classic:4933

> Whether you can lie and end the auction for some other, bogus reason is
> beside the point. Please tell us your ebay id so we can all never buy
> anything from you.

Oh ok sure... oh, wait... maybe not.

One of the legitimate reasons for ending an auction is "The item is no

longer for sale". The reason it is no longer for sale can be anything,
INCLUDING the possibility that it may not reach the seller's desired
target sale price. If I wanted to I could end an auction early because I
stubbed my toe, or wasted time explaining something to a dufus on
usenet. That is the key here... a seller can decide that an item is no
longer for sale FOR ANY REASON (as long as it's not in the last 12 hr
window).

From 1042234344137456496
X-Google-Thread: 105753,ed48614b0a13183c
X-Google-Thread: 111a55,ed48614b0a13183c
X-Google-Thread: f8760,ed48614b0a13183c
X-Google-Thread: f4600,ed48614b0a13183c
X-Google-Thread: 104d7a,ed48614b0a13183c
X-Google-Attributes: gid105753,gid111a55,gidf8760,gidf4600,gid104d7a,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!peer01.cox.net!cox.net!p01!
dukeread05.POSTED!53ab2750!not-for-mail

From: kevin <kevnospam242@gmail.com>

Newsgroups:
comp.sys.cbm,comp.sys.atari.st,comp.sys.atari.8bit,comp.sys.sinclair,rec.games.vid
eo.classic

Subject: Re: Ebay Auction For Vintage Computers

Message-ID: <d806l195a5e203ehjtnfu4qjt1i6mek70t@4ax.com>
References: <gQh4f.1111$vV4.426@fe08.lga>
<2td3l1pscchsh2snmej81p4op4imvdtakb@4ax.com>
<1129436503.844536.281950@z14g2000cwz.googlegroups.com>
<1129440676.708788.246970@g49g2000cwa.googlegroups.com> <-JKdnWfSc_Rde8zeRVn-
oQ@comcast.com> <_9n4f.5919$6l.1783@bignews3.bellsouth.net>
<nZidnY7qnI7Vpc_eRVn-3A@comcast.com> <v8t4f.7185$BF5.3308@bignews7.bellsouth.net>
<43526AAE.7030404@rittwage.com> <Zumdnbweoqaqc8_enZ2dnUVZ_sudnZ2d@csinet.net>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 16
Date: Sun, 16 Oct 2005 21:42:55 -0400
NNTP-Posting-Host: 68.230.155.106
X-Complaints-To: abuse@cox.net
X-Trace: dukeread05 1129513362 68.230.155.106 (Sun, 16 Oct 2005 21:42:42 EDT)
NNTP-Posting-Date: Sun, 16 Oct 2005 21:42:42 EDT
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.cbm:9250 comp.sys.atari.st:4160
comp.sys.atari.8bit:2889 comp.sys.sinclair:5042 rec.games.video.classic:4935

On Sun, 16 Oct 2005 19:21:41 -0500, "VastFear" <vastfear@csinet.net>
wrote:

>The 'biggest' thing though is I take the time to take photos and be honest
>with condition... that dude could make a killing if he took a couple weeks
>off work and sorted through everything, clean it up and test it all.

not necessarily, you dont know the condition of the computers (Im guessing they arent in the best shape judging by how they are stored) by his own admission he's never tried most (if not all) of them, so many of t hem are prob just garbage and virtually worthless. Also it sound's like if you get a good deal he will prob take the best ones and keep them for himself (or sell/donate them elsewhere) and leave you with the junk.

It's definetly a gamble bidding on this auction.

From 3457088315109574171
X-Google-Thread: 105753,ed48614b0a13183c
X-Google-Thread: 111a55,ed48614b0a13183c
X-Google-Thread: f8760,ed48614b0a13183c
X-Google-Thread: f4600,ed48614b0a13183c
X-Google-Thread: 104d7a,ed48614b0a13183c
X-Google-Attributes: gid105753,gid111a55,gidf8760,gidf4600,gid104d7a,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!nntp.giganews.com!wns14feed!worldnet.att.net!attbi_s72.POSTED!53ab2750!not-for-mail
From: Jim Brain <brain@jbrain.com>
Organization: Brain Innovations
User-Agent: Mozilla Thunderbird 1.0.6 (Windows/20050716)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.cbm,comp.sys.atari.st,comp.sys.atari.8bit,comp.sys.sinclair,rec.games.video.classic
Subject: Re: Ebay Auction For Vintage Computers
References: <1129359126.365878.263790@o13g2000cwo.googlegroups.com> <1129408219.626431.169250@g43g2000cwa.googlegroups.com> <peSdneC4EJ87C8zenZ2dnUVZ_sidnZ2d@csinet.net> <1129422965.770187.174690@g44g2000cwa.googlegroups.com> <gQh4f.1111$vV4.426@fe08.lga> <2td3l1pscchsh2snmej81p4op4imvdtakb@4ax.com> <1129436503.844536.281950@z14g2000cwz.googlegroups.com> <1129440676.708788.246970@g49g2000cwa.googlegroups.com> <-JKdnWfSc_Rde8zeRVn-oQ@comcast.com> <_9n4f.5919$6l.1783@bignews3.bellsouth.net> <nZidnY7qnI7Vpc_eRVn-3A@comcast.com> <v8t4f.7185$BF5.3308@bignews7.bellsouth.net> <19adnbQ47vZc-c_eRVn-qQ@comcast.com> <onu4f.77136$5l.32692@bignews6.bellsouth.net> <ELidnQIjr4YI4s_enZ2dnUVZ_sydnZ2d@comcast.com> <UJKdnXPGLo7UH8_eRVn-uw@comcast.com> <UJKdnXLGLo42H8_eRVn-uw@comcast.com> <NaudnaocX8ikE8_eRVn-pA@comcast.com> <Oew4f.971$cz6.124@newsfe1-gui.ntli.net> <7b-dnf_NFIaTP8_eRVn-2w@comcast.com>
In-Reply-To: <7b-dnf_NFIaTP8_eRVn-2w@comcast.com>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 58
Message-ID: <7IF4f.440181$x96.339868@attbi_s72>
NNTP-Posting-Host: 12.217.178.211
X-Complaints-To: abuse@mchsi.com

X-Trace: attbi_s72 1129523075 12.217.178.211 (Mon, 17 Oct 2005 04:24:35 GMT)
NNTP-Posting-Date: Mon, 17 Oct 2005 04:24:35 GMT
Date: Mon, 17 Oct 2005 04:24:35 GMT
Xref: g2news1.google.com comp.sys.cbm:9261 comp.sys.atari.st:4162
comp.sys.atari.8bit:2891 comp.sys.sinclair:5044 rec.games.video.classic:4945

Bill Garber wrote:

> HE DOES NOT HAVE A
> RESERVE PRICE SET, SO, HOW CAN HE AVOID A RESERVE FEE IN THE
> FIRST PLACE!!!!!

As others have noted, It's called a "Reserve Fee Avoidance" violation because the seller did not set a reserve (and thus did not pay the extra fee), but ended up treating the auction like a reserve auction. I see where it can be misunderstood to only apply if he was running a reserve auction, but it applies to non-reserve auctions. There is no need to end an auction early for reserve auctions, because either the price is met, or it is not. (Well, there is, if you state you are listing the item locally, and it sells before the uaction ends, but you wouldn't end the auction because you did not get the price you wanted, because that's the definition of a reserve price)

> YOU don't get it. You have to end outside of a 12 hour limit.
> There is no ending any auction within this 12 hour time-frame.
> Read the whole thing, not just the part you want to argue with
> me about.

I read the whole thing....

Actually, you CAN end the auction within the 12 hour mark. You can technically end the auction 1 second before the deadline. You just can't do it chronically.

Nonetheless, there is a huge difference between what eBay rules allow and being a good seller.

The seller has already note that if he does not get a "fair" price for the non-reserve auction, he will end it early. Technically, eBay will let him do it, unless someone complains to them about the auction.

I see a problem with the rules in this area, as the first mention of the rule states it can never be done, but right below, it gives the seller 11 times to do without incurring any investigation. It's hard to know which is correct. In any case, given how popular eBay is and the fact I see infractions committed on listings all the time, I'd say the seller will have no issues from eBay.

That said, I think the seller is acting in bad faith. Regardless of the rules of eBay, no one wants to bid on a non-reserve auction, only to see it cancelled at the last minute.

Do you believe the seller is acting in good faith by noting he will yank

the auction if he doesn't get a certain amount? It seems strange to so
actively defend the original sellers abuse of the eBay rules, as they
are written.

Jim

--
Jim Brain, Brain Innovations
brain@jbrain.com   http://www.jbrain.com
Dabbling in WWW, Embedded Systems, Old CBM computers, and Good Times!

From -4689689911931024157
X-Google-Thread: f8760,9440b6b9cf48593b,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g43g2000cwa.googlegroups.com!not-for-
mail
From: "atarionly" <atarionly@adelphia.net>
Newsgroups: comp.sys.atari.8bit
Subject: FA: Atari 8 bit items
Date: 16 Oct 2005 21:26:57 -0700
Organization: http://groups.google.com
Lines: 15
Message-ID: <1129523217.750995.319230@g43g2000cwa.googlegroups.com>
NNTP-Posting-Host: 68.232.234.114
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1129523222 10854 127.0.0.1 (17 Oct 2005 04:27:02 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Mon, 17 Oct 2005 04:27:02 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Windows NT 5.1; en-US; rv:1.7.12)
Gecko/20050915 Firefox/1.0.7,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g43g2000cwa.googlegroups.com; posting-host=68.232.234.114;
   posting-account=l-00cA0AAAD9yXc9AlIWzrWEprPlCO8o
Xref: g2news1.google.com comp.sys.atari.8bit:2892

I have listed a few Atari 8 bit items on Ebay

Atari 800 48k
Atari 810 disk drive in original box COMPLETE
Atari 1050 disk drive in original box COMPLETE
Atari 850 interface

You can check out these Items and more at:

http://search.ebay.com/_W0QQsassZatari_onlyQQhtZ-1

Thanks, AO

From -8448039193473146994
X-Google-Thread: 105753,4fd16d06e9e36b67
X-Google-Thread: f8760,4fd16d06e9e36b67
X-Google-Attributes: gid105753,gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g44g2000cwa.googlegroups.com!not-for-mail
From: agila61@netscape.net
Newsgroups: comp.sys.cbm,comp.sys.atari.8bit
Subject: Re: Riddle of 8-bit ASCII's
Date: 17 Oct 2005 00:58:49 -0700
Organization: http://groups.google.com
Lines: 28
Message-ID: <1129535928.987654.9840@g44g2000cwa.googlegroups.com>
References: <8_KdnV7ZN-NXRszeRVn-gg@io.com>
NNTP-Posting-Host: 134.148.20.3
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1129535934 19624 127.0.0.1 (17 Oct 2005 07:58:54 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Mon, 17 Oct 2005 07:58:54 +0000 (UTC)
In-Reply-To: <8_KdnV7ZN-NXRszeRVn-gg@io.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Windows NT 5.1; en-US; rv:1.7.2) Gecko/20040804 Netscape/7.2 (ax),gzip(gfe),gzip(gfe)
X-HTTP-Via: 1.1 proxy.newcastle.edu.au:8080 (Squid/2.4.STABLE7)
Complaints-To: groups-abuse@google.com
Injection-Info: g44g2000cwa.googlegroups.com; posting-host=134.148.20.3;
   posting-account=gP8wOgwAAAAVtOd-JSLULH9jRlHpy0uf
Xref: g2news1.google.com comp.sys.cbm:9269 comp.sys.atari.8bit:2893

Nick Bensema wrote:
> I grew up initially with several computers in the Atari 8-bit series.
> After my 130XE died, I got my grandfather's Commodore 64. They had
> one thing in common: wacky dissociation between screen memory and
> their OS's idea of ASCII.

One thing to keep in mind is that, even though we now know that the C64
massively outsold any previous CBM computer, when it was first
introduced CBM would have been re-using what they had done before, and
would have wanted as much portability of Basic programs as possible
between different CBM computers.

Its normal for "early entries" into a market to do things in an
idiosyncratic and slightly cumbersome way ... after all, its experience
WITH their products that teaches us where the "rough edges" are.
PETSCII and going to upper/lower case by swapping the case of ASCII
upper case characters is a case in point. It obviously was not as big

a deal as a "rough edge" as the horrible keyboard on the IMB PC Junior,
which died a well-deserved early death.

When the early CBM computers were designed, a "soft terminal" that
worked similar to a VT52 was handy, and the VT52 did not handle
Backspace/Delete the same way as the (later) IMB PC.

You can run into similar issues today when porting character programs
from Win/DOS to run in the "linux" term in Linux.

From 8134442298898464909
X-Google-Thread: f8760,c16c6caac9957152
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Mon, 17 Oct 2005 07:30:54 -0500
Message-ID: <4353997F.8A6181FA@c.net>
Date: Mon, 17 Oct 2005 08:30:55 -0400
From: Stephen <sdlnospamar@c.net>
X-Mailer: Mozilla 4.8 [en] (X11; U; SunOS 5.8 sun4u)
X-Accept-Language: en
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit
Subject: Re: *ATTENTION* Owners of any ICD and or FTe Products (excluding
 K-Prodcuts)
References: <1127829936.761164.135220@z14g2000cwz.googlegroups.com>
<5lijj15u2bag9pv08k5bkvm1sjc1os07gv@4ax.com>
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 108
NNTP-Posting-Host: 68.37.89.60
X-Trace: sv3-
vmXttVa+DnfpALiIAxxKq8awhMOiuKy6fR4dr1xtW5UyDsA85VGUT+1OPlX24382LQE+I+sq7QjO1tn!I/
jcWYRXKVs0Juo6tlCrzi99akLwu2iUZgXGrS5NOtzaFr/jedaLbqo=
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2894

8-Bit Classics wrote:
>
> On 27 Sep 2005 07:05:36 -0700, "*ProteanThread*" <rtdos@rtdos.com>
> wrote:
>
> >my question:
> >http://www.lawguru.com/cgi/bbs/mesg.cgi?i=646134828

> >
> >their reply:
> >http://www.lawguru.com/cgi/bbs/mesg.cgi?i=226057143
> >

< snip >

> >
> >
> >Woodzy
> >http://www.rtdos.com
>
> Well that is good news since I sell AtariMax's cart versions of OSS
> programming software like Mac/65, Action, BASIC XL, and BASIC XE. I
> was under the assumption that these were in the public domain now?
>

I visit this group from time to time, so I apologize
if I'm seeing this message a little late.

It's been a _long_ time since I've reviewed the document
covering the sale of Mac/65 to ICD in the 1980's; it
would take a little digging to find it (I have a hunch
that it's the only surviving document of the sale).
What I sold to ICD was a _version_ of Mac/65 and its
name. I still retained the right to develop an assembler
for the Atari 6502 based computers (or any Atari computer,
or any computer based on any CPU), even using the same
code base. I could not call it Mac/65 or associate it
with ICD's Mac/65, etc. As I recall, ICD's focus was on
the name Mac/65 with the code base IP a secondary
consideration, and it was agreed that changes to the
code base yielded a product that was _not_ Mac/65.
An unusual and simple agreement (by today's standards),
but that's pretty much how it went down.

At the time, with the introduction of the Atari ST series,
we wanted to put all of our resources into the new products;
ICD seemed like a good new home for the 8-bit series.
At the time, none of us thought that the life of the products
would be so long!

Again, I may be fuzzy on the finer details, but there
were three of us independently negotiating with ICD:
myself for Mac/65, Bill Wilkinson (et. al.) for the
Basic's XL and XE, etc., and the author of Action!
I do not remember where or how Jim Dunion (author of DDT)
fit into this at the time. I don't remember if OSS
owned DDT outright, or was licensing it from Jim.

ICD wanted all of the products or none of the products,
so if any party was reluctant to sell, that would have
stopped the purchase of the other products. Sadly, we've

all lost touch with each other, and I haven't spoke with
Bill Wilkinson in well over a decade. The last I heard
was that he was living in Washington state.

I have not released any version of Mac/65 into the Public Domain.

Having said that, I don't really know which _versions_
of Mac/65 are actually out there. However, I ask that
any Copyright notices in these versions be preserved
as they were originally; but I can only speak to Mac/65
(Note, some versions of Mac/65 contain an integrated
version of Dunion's Debugging Tool which I do not have
any claim to).

I'm amazed that the Atari 6502 based computers are still
enjoyed by people today, some 25+ years later. Yet, I really
don't know why the Ataris have fared better than similar
computers of the same era.

> I have also reproduced the BASIC XL manual in PDF form and will be
> selling repro's of the PDF in printed format. Currently working on
> Action!, then Mac/65, then finally BASIC XE. PDF is available free
> from the site, the the manuals will be for sale minimally over the
> cost of printing.
>
> Corey
> 8-Bit Classics

I still have all of the original Mac/65 source and many
of its versions as cartridges. I also have all of
the Mac/65 sources for Basic XL and Basic XE, since I
was the principal maintainer of the products (except for the
new floating point package, which Bill Wilkinson wrote).
(Yes, Mac/65 built Basic XL and Basic XE on an Atari 800 with 48k.)
Someday, I'd like to do something with this stuff, because
I fear it may be lost to time and it's a unique piece of
computing history that should be preserved. But, I'm reluctant
to do _anything_ because of the uncertainty of who actually
owns the Basic XL and Basic XE (and DDT) Copyrights today.
Again, because I rarely get rid of _anything_, these are
probably the only surviving copies of the orginal source.

--
Stephen D. Lawrow

From 93998608170149602
X-Google-Thread: 105753,4fd16d06e9e36b67
X-Google-Thread: f8760,4fd16d06e9e36b67

X-Google-Attributes: gid105753,gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!newshub.sdsu.edu!newsfeed.news2me.com!
newsfeed2.easynews.com!newsfeed1.easynews.com!easynews.com!easynews!sn-xit-03!sn-
xit-11!sn-xit-05!sn-post-01!supernews.com!news.supernews.com!not-for-mail
From: "Leif Bloomquist" <spam@127.0.0.1301>
Newsgroups: comp.sys.cbm,comp.sys.atari.8bit
Subject: Re: Riddle of 8-bit ASCII's
Date: Mon, 17 Oct 2005 09:49:02 -0400
Organization: Posted via Supernews, http://www.supernews.com
Message-ID: <11l7auje1a4mlbc@news.supernews.com>
References: <8_KdnV7ZN-NXRszeRVn-gg@io.com> <dita12$1gk$1@rumours.uwaterloo.ca>
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1409
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1409
X-Complaints-To: abuse@supernews.com
Lines: 24
Xref: g2news1.google.com comp.sys.cbm:9281 comp.sys.atari.8bit:2895

"David Evans" <dfevans@bcr10.uwaterloo.ca> wrote in message
news:dita12$1gk$1@rumours.uwaterloo.ca...

> >Also, what's the deal with the backspace?
>   Well, remember that even "real" computers couldn't get DEL and BS
> straight!

Heh. We got a new Sun Blade 1500 in one of our labs at work recently, with
a brand new install of Solaris 8. I logged in at the console, opened a
Terminal window, started typing a command, and needed to hit Backspace. On
the screen:

^H

Argh! ;-)

--
Leif Bloomquist
leif (at) schema factor (dot) com
http://home.ica.net/~leifb/

From 8348891216634548450
X-Google-Thread: 105753,4fd16d06e9e36b67
X-Google-Thread: f8760,4fd16d06e9e36b67
X-Google-Thread: fed26,fa375ffb042b64c3
X-Google-Attributes: gid105753,gidf8760,gidfed26,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!newshub.sdsu.edu!newsfeed.news2me.com!

newsfeed2.easynews.com!newsfeed1.easynews.com!easynews.com!easynews!sn-xit-03!sn-xit-08!sn-post-02!sn-post-01!supernews.com!news.supernews.com!not-for-mail
From: "Leif Bloomquist" <spam@127.0.0.1301>
Newsgroups: comp.sys.cbm,comp.sys.atari.8bit,comp.sys.ti
Subject: Re: Riddle of 8-bit ASCII's
Date: Mon, 17 Oct 2005 09:58:47 -0400
Organization: Posted via Supernews, http://www.supernews.com
Message-ID: <11l7bgqiuegh344@news.supernews.com>
References: <8_KdnV7ZN-NXRszeRVn-gg@io.com>
<Pine.LNX.4.62.0510160105260.30826@static-141-149-129-16.buff.east.verizon.net>
<1129469113.470740.22520@g43g2000cwa.googlegroups.com>
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1409
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1409
X-Complaints-To: abuse@supernews.com
Lines: 22
Xref: g2news1.google.com comp.sys.cbm:9282 comp.sys.atari.8bit:2896
comp.sys.ti:143

> > > With both computers, you could display letters on the screen with a
> > > POKE to video memory. However, the number you POKEd was almost never
> > > the same number you would put into a CHR$ function to print that
> > > character.

On the Commodore 64 (and Ataris as well, I presume), the values also
represented BASIC tokens. You could write some very strange looking yet
functional programs through careful use of PETSCII graphics embedded in the
program (Jim Butterfield is the master of this). Plus there's the famous
"Insert Mode" where you can do all kinds of bizarre things.

And there is yet another disconnect, with keyboard scan codes.   So to
expand on your example, you would press A (keyboard code 10), and an A
(ASCII 65) would appear, and appear in screen memory as value 1 (A). o_O

--
Leif Bloomquist
leif (at) schema factor (dot) com
http://home.ica.net/~leifb/

From -15120376401465139
X-Google-Thread: f8760,c16c6caac9957152
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g43g2000cwa.googlegroups.com!not-for-mail
From: "*ProteanThread*" <rtdos@rtdos.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: *ATTENTION* Owners of any ICD and or FTe Products (excluding K-

Prodcuts)
Date: 17 Oct 2005 07:12:48 -0700
Organization: http://groups.google.com
Lines: 18
Message-ID: <1129558368.927844.207850@g43g2000cwa.googlegroups.com>
References: <1127829936.761164.135220@z14g2000cwz.googlegroups.com>
   <5lijj15u2bag9pv08k5bkvm1sjc1os07gv@4ax.com>
   <4353997F.8A6181FA@c.net>
NNTP-Posting-Host: 69.146.135.115
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1129558374 17868 127.0.0.1 (17 Oct 2005 14:12:54 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Mon, 17 Oct 2005 14:12:54 +0000 (UTC)
In-Reply-To: <4353997F.8A6181FA@c.net>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT
5.1),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g43g2000cwa.googlegroups.com; posting-host=69.146.135.115;
   posting-account=5RWZoA0AAABdDWryCIMfHLpsC7D_xXvp
Xref: g2news1.google.com comp.sys.atari.8bit:2897

I doubt Lance Ringquist owns anything (copyrights, source, or
otherwise) because as my lawyer stated, he has yet to establish proof
of ownership. Last person I believed own such would have been Mike
Hohman. My efforts to contact Bill Wilkinson (OSS) or any members of
the original ICD Team (as well as Mike Hohman, FTe) have been
unsuccessful. Whatever hacks, mods, or cracks I (when I say I then I
speak for myself here but I'm sure everyone else will agree) apply to
any OSS, ICD, or FTe product, the relevant copyright information will
be left intact. It is not my intention (and I'm sure not the
intentions of others) to claim such products as my own. The only
reason I would need such source code from BASIC XL/XE, Action, MAC/65,
SpartaDOS, etc. would be to adapt it or modify it for my alternate O.S.
project and nothing more:

http://www.rtdos.com/specs/

http://finance.groups.yahoo.com/group/rtdos/

From 2747584627176023749
X-Google-Thread: f8760,d0f84eaa731918ce,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news3.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.telenor.com!news.telenor.com.POSTED!not-for-mail
NNTP-Posting-Date: Mon, 17 Oct 2005 09:20:10 -0500
From: "Vidar Olavesen" <olavese@online.no>
Newsgroups: comp.sys.atari.8bit

Subject: Ithix
Date: Mon, 17 Oct 2005 16:24:34 +0200
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1506
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1506
Message-ID: <IM6dnWVFI-SHLs7eRVnzvA@telenor.com>
Lines: 9
NNTP-Posting-Host: 80.212.252.50
X-Trace: sv3-IXLgZ5yQMuwTLfWu1ICeKce9Sal/VrSouVwq8xHoncRyVNSfSbR/
YVE7aYy2MXnLdo2nzH9QYBLgNxo!03Y7/IF0bMERRU0WZCmX/PKIlC9DlXiuJrNh0ehjPxl9PMNy/
+XqzxkfY1nFwzwSt/jpzY7XUbg=
X-Complaints-To: news-abuse@telenor.net
X-DMCA-Complaints-To: news-abuse@telenor.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2898

Here's a link to this game for whoever it was who wanted it. It will stay
there for a little while.
http://norwaygames.com/ithix.atr

It's a menu containing this and more files in ED format (1050)

Take Atarian care

From -3187258272326010667
X-Google-Thread: f8760,da9c1cf599fa65e6
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!newsfeed.stanford.edu!
headwall.stanford.edu!news-xfer.nntp.sonic.net!208.201.224.154.MISMATCH!
typhoon.sonic.net!not-for-mail
From: bill@newbreedsoftware.com (William Kendrick)
Subject: Re: NEW GUI for 8bit/Spartados
Newsgroups: comp.sys.atari.8bit
References: <p943l1tn03b3rvj8qcq8vqjap6983s7a9j@4ax.com>
<6aOdnfrZeoJqCsze4p2dnA@telenor.com>
User-Agent: tin/1.4.2-20000205 ("Possession") (UNIX) (Linux/2.4.31-B-STAND (i686))
Lines: 17
Message-ID: <64V4f.2785$Aw.51826@typhoon.sonic.net>
Date: Mon, 17 Oct 2005 21:54:10 GMT
NNTP-Posting-Host: 208.201.242.18
X-Complaints-To: abuse@sonic.net
X-Trace: typhoon.sonic.net 1129586050 208.201.242.18 (Mon, 17 Oct 2005 14:54:10
PDT)
NNTP-Posting-Date: Mon, 17 Oct 2005 14:54:10 PDT
Xref: g2news1.google.com comp.sys.atari.8bit:2900

Vidar Olavesen <olavese@online.no> wrote:
> "kevin" <kevnospam242@gmail.com> skrev i melding
> news:p943l1tn03b3rvj8qcq8vqjap6983s7a9j@4ax.com...
>> this look's pretty cool!   check it out:
>>
>> http://www.atari8.info/trsdesktop.php

> Looks very nice. That is one crisp looking 80 column display

No doubt just an artifact of the screenshots coming from an emulator. ;)

--
-bill!
bill@newbreedsoftware.com
http://www.newbreedsoftware.com/

From -7236903240661498286
X-Google-Thread: f8760,5030c0ebc8ec6cc3
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!news.kjsl.com!rahul.net!
wasp.rahul.net!rahul.net!199.245.68.5.MISMATCH!news-xfer.nntp.sonic.net!
208.201.224.154.MISMATCH!typhoon.sonic.net!not-for-mail
From: bill@newbreedsoftware.com (William Kendrick)
Subject: Re: WTB: 1200XL Computers
Newsgroups: comp.sys.atari.8bit
References: <uKm3f.41$NJ.30@newssvr17.news.prodigy.com>
User-Agent: tin/1.4.2-20000205 ("Possession") (UNIX) (Linux/2.4.31-B-STAND (i686))
Lines: 11
Message-ID: <r7V4f.2791$Aw.51828@typhoon.sonic.net>
Date: Mon, 17 Oct 2005 21:57:43 GMT
NNTP-Posting-Host: 208.201.242.18
X-Complaints-To: abuse@sonic.net
X-Trace: typhoon.sonic.net 1129586263 208.201.242.18 (Mon, 17 Oct 2005 14:57:43
PDT)
NNTP-Posting-Date: Mon, 17 Oct 2005 14:57:43 PDT
Xref: g2news1.google.com comp.sys.atari.8bit:2901

Steven Tucker <classics@atarimax.com> wrote:
> I'm looking for some more 1200XL computers. <snip>
> They dont need to work and non-functional (but physically intact)
> keyboards are ok. <snip>

Whatchya planning, eh? ;)

--
-bill!
bill@newbreedsoftware.com
http://www.newbreedsoftware.com/

From -2724999410183537540
X-Google-Thread: f8760,82e6dc6b0db09ec3
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Mon, 17 Oct 2005 19:38:57 -0500
From: "Michael Duffy" <mqduffy@comcast.net>
Newsgroups: comp.sys.atari.8bit
References: <gqadnYmiS8-3vLLeRVn-rA@comcast.com>
<YWLXe.385$4u4.201@newssvr19.news.prodigy.com> <bfNXe.3222$P34.2209@okepread07>
<eq0Ye.3843$_55.1191@bignews6.bellsouth.net> <vo3Ye.3843$P34.2616@okepread07>
<EoKdnYkC4aP28KzeRVn-1A@comcast.com>
<Nz1%e.4488$ST1.1086@bignews4.bellsouth.net>
<n9e%e.5010$zQ3.1690@newsread1.news.pas.earthlink.net> <sJOdnbrDdq9QFN3eRVn-
sg@comcast.com> <1128663865.978375.175950@g14g2000cwa.googlegroups.com>
Subject: Re: XE adaptor
Date: Mon, 17 Oct 2005 20:39:21 -0400
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <ZuWdnWmi2Zm82cneRVn-vg@comcast.com>
Lines: 28
NNTP-Posting-Host: 68.56.240.241
X-Trace: sv3-SN0dZbYpQykPBDibxMvXD64VlERFAZVNQ69tgCLQSuidWlQBu2s3/
HtMPg5pkfhGmUzndCtk7heuMrX!
tZeDzsTihHiruo4aX823knvgL9luuNLkw9VLuJi2YKpSDC1Rqi3FWAwsaqSgGXEwcUL3qAPS600=
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2902

I have the 10 meg version. It is an original Supra drive and interface. I
have just dumped my Spartados fat system again. It seems that if I copy a
old or corrupted file to the hard drive I am taking a chance. I don't know
if it's my system or the Spartados fat is that fragile! It is annoying.
What do you think?

"Larry" <LLppwhite@aol.com> wrote in message
news:1128663865.978375.175950@g14g2000cwa.googlegroups.com...
>> ...You have a very good argument. I have a Supra hard drive interface and
>> do
> use it with an 800XL. An adaptor would just enable me to switch to an
> XE (if I wished). I just wondered if there was any around. <
>

> Just out of curiosity, what hard size/drive(s) do you use with your
> Supra interface? Do you use a Bridge Board (SCSI adapter) or an
> imbedded SCSI drive, and did you get an original Supra or a later Klaas
> version?
>
> I looked (briefly) at making/selling a new cart expander + adapter.
> No problem making 1 or 2 hand-made prototypes, but to get commercial
> quality boards, etc, it was several hundred dollars for a couple of
> prototypes + then a minimum run of several hundred units to get
> commercial quantities to sell. I would estimate that 100 would be a
> "lifetime supply."   To say the least, the economics look unfavorable.
> But perhaps could be done less expensively elsewhere. -Larry
>

From -6790921267634269043
X-Google-Thread: f8760,c16c6caac9957152
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
From: 8-Bit Classics <corey@8bitclassics.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: *ATTENTION* Owners of any ICD and or FTe Products (excluding K-
Prodcuts)
Date: Mon, 17 Oct 2005 19:43:17 -0500
Message-ID: <uvg8l11a0nafl6f4vcjpfrbhsjk9omb5d6@4ax.com>
References: <1127829936.761164.135220@z14g2000cwz.googlegroups.com>
<5lijj15u2bag9pv08k5bkvm1sjc1os07gv@4ax.com> <4353997F.8A6181FA@c.net>
X-Newsreader: Forte Agent 1.91/32.564
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
NNTP-Posting-Host: lncswibas01-pool0-a120.lncswi.tds.net
X-Trace: newspeer2.tds.net 1129595696 69.128.208.120 (17 Oct 2005 19:34:56 CST)
Lines: 20
Organization: TDS.NET Internet Services www.tds.net
Path: g2news1.google.com!news4.google.com!news.glorb.com!newspeer.tds.net!
216.170.153.144.MISMATCH!newspeer2.tds.net!not-for-mail
Xref: g2news1.google.com comp.sys.atari.8bit:2903

Thanks for the very interesting post! I love to read history of old
computer days like this.

Yes, all the versions that I carry have all said copyrights. You
would actually be surprised on the following these products have.
Mac/65 and Action! especially. The 8-Bit days seem to come and go,
but will live on forever if we let them. I am trying to help preserve
this as much as I can. If I step on toes, let me know and I will be
happy to remove products. I contact original copyright owners (when I
know how) and am willing to reimburse them for their hard work if they
would like me to.

Very interesting on the sale, you rarely see the option of being able
to keep source and redevelop to really recompete with the same product
that you sold (even in the 80's).

Great to see that you are still part of the community!

Corey
8-Bit Classics

From 8485635704949079362
X-Google-Thread: f8760,82e6dc6b0db09ec3
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g43g2000cwa.googlegroups.com!not-for-
mail
From: "Larry" <LLppwhite@aol.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: XE adaptor
Date: 17 Oct 2005 18:31:54 -0700
Organization: http://groups.google.com
Lines: 28
Message-ID: <1129599114.936523.28840@g43g2000cwa.googlegroups.com>
References: <gqadnYmiS8-3vLLeRVn-rA@comcast.com>
   <YWLXe.385$4u4.201@newssvr19.news.prodigy.com>
   <bfNXe.3222$P34.2209@okepread07>
   <eq0Ye.3843$_55.1191@bignews6.bellsouth.net>
   <vo3Ye.3843$P34.2616@okepread07>
   <EoKdnYkC4aP28KzeRVn-1A@comcast.com>
   <Nz1%e.4488$ST1.1086@bignews4.bellsouth.net>
   <n9e%e.5010$zQ3.1690@newsread1.news.pas.earthlink.net>
   <sJOdnbrDdq9QFN3eRVn-sg@comcast.com>
   <1128663865.978375.175950@g14g2000cwa.googlegroups.com>
   <ZuWdnWmi2Zm82cneRVn-vg@comcast.com>
NNTP-Posting-Host: 64.12.117.11
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1129599120 10434 127.0.0.1 (18 Oct 2005 01:32:00 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Tue, 18 Oct 2005 01:32:00 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; AOL 9.0; Windows NT 5.1;
SV1; .NET CLR 1.0.3705; .NET CLR 1.1.4322),gzip(gfe),gzip(gfe)
X-HTTP-Via: HTTP/1.1 (Velocity/1.0.6 [uScMs f p eN:t cCMp s]), HTTP/1.1 Turboweb
[mtc-tc062 8.3.3], HTTP/1.0 mtc-ae07[400C750B] (Traffic-Server/5.3.8 [uScM])
Complaints-To: groups-abuse@google.com
Injection-Info: g43g2000cwa.googlegroups.com; posting-host=64.12.117.11;
   posting-account=sOuFuA0AAACrWE950AHmKCUDXcFt63PD
Xref: g2news1.google.com comp.sys.atari.8bit:2904

> I have the 10 meg version. It is an original Supra drive and interface. I
have just dumped my Spartados fat system again. It seems that if I copy
a

old or corrupted file to the hard drive I am taking a chance. I don't
know
if it's my system or the Spartados fat is that fragile! It is
annoying.
What do you think? <

I used to own a Supra interface -- bought it from ICD for $5 or $10 at one of the AtariFests. I did get all the docs and stuff from Bob Klaas' bulletin board, but don't think I ever actually ran it. Having said that, there are (at least) two potential problems you may be having. First, make sure that the contacts are clean on the XL and the interface. I mean *scrupulously* clean! IIRC, the Supra interface did not have gold contacts. I use Caig Laboratories "DeoxiT" -- best contact cleaner I've found. Then follow up if possible with a contact-enhancer. I now use Caig's "Pro Gold.". (Always follow the mfgr's instructions.) If you are using a ribbon cable, make sure it is in good shape and short. And that its contacts are likewise clean and tight. Second, I am a MyDos user who only occasionally uses Sparta (mostly SDX). But I did have some experience with disk versions of Sparta -- 3.2d? I likewise had problems with it on my HD, and read the same from other some other users. I went right back to MyDos, and have been there ever since -- with no HD problems. I'm suspect that newer versions do fine with HD's, but if you are using an older one, it's something to consider. -Larry

From -4561526840153331615
X-Google-Thread: f8760,c16c6caac9957152
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!pd7cy2so!pd7cy1no!shaw.ca!
pd7tw2no.POSTED!53ab2750!not-for-mail
X-Trace-PostClient-IP: 24.68.25.84
From: Shawn Jefferson <sjeffersonTAKETHISOUTTOREPLY@shaw.ca>
Newsgroups: comp.sys.atari.8bit
Subject: Re: *ATTENTION* Owners of any ICD and or FTe Products (excluding K-
Prodcuts)
Reply-To: sjeffersonTAKETHISOUTTOREPLY@shaw.ca
Message-ID: <kdl8l11ef6hmkldevcbk8mescliq3utemc@4ax.com>
References: <1127829936.761164.135220@z14g2000cwz.googlegroups.com>
<5lijj15u2bag9pv08k5bkvm1sjc1os07gv@4ax.com> <4353997F.8A6181FA@c.net>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 23
Date: Tue, 18 Oct 2005 01:56:42 GMT
NNTP-Posting-Host: 24.64.223.206
X-Complaints-To: abuse@shaw.ca
X-Trace: pd7tw2no 1129600602 24.64.223.206 (Mon, 17 Oct 2005 19:56:42 MDT)
NNTP-Posting-Date: Mon, 17 Oct 2005 19:56:42 MDT

Organization: Shaw Residential Internet
Xref: g2news1.google.com comp.sys.atari.8bit:2905

Stephen <sdlnospamar@c.net>:

>I still have all of the original Mac/65 source and many
>of its versions as cartridges. I also have all of
>the Mac/65 sources for Basic XL and Basic XE, since I
>was the principal maintainer of the products (except for the
>new floating point package, which Bill Wilkinson wrote).
>(Yes, Mac/65 built Basic XL and Basic XE on an Atari 800 with 48k.)
>Someday, I'd like to do something with this stuff, because
>I fear it may be lost to time and it's a unique piece of
>computing history that should be preserved. But, I'm reluctant
>to do _anything_ because of the uncertainty of who actually
>owns the Basic XL and Basic XE (and DDT) Copyrights today.
>Again, because I rarely get rid of _anything_, these are
>probably the only surviving copies of the orginal source.

Please make a copy of it and burn it to several CDs! It would be great if
eventually the source code can either be turned over to the public domain,
or something is done with it for the Atari 8-bit community.

Shawn Jefferson
(fix reply to for email)

From -1807297821015718885
X-Google-Thread: f8760,d0f84eaa731918ce
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!news.alt.net!pd7cy2so!
shaw.ca!pd7tw3no.POSTED!53ab2750!not-for-mail
X-Trace-PostClient-IP: 68.150.33.167
From: RM <SPAMrmorMErisoNOT@shaw.ca>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Ithix
Message-ID: <kn59l1dpgc1tio7qt4j311c2cg33u80vd4@4ax.com>
References: <IM6dnWVFI-SHLs7eRVnzvA@telenor.com>
X-Newsreader: Forte Agent 2.0/32.646
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 31
Date: Tue, 18 Oct 2005 06:35:07 GMT
NNTP-Posting-Host: 24.70.95.207
X-Complaints-To: abuse@shaw.ca
X-Trace: pd7tw3no 1129617307 24.70.95.207 (Tue, 18 Oct 2005 00:35:07 MDT)
NNTP-Posting-Date: Tue, 18 Oct 2005 00:35:07 MDT
Organization: Shaw Residential Internet
Xref: g2news1.google.com comp.sys.atari.8bit:2906

Thank you Vidar!

I was beginning to think I had imagined this game.
For years I've kept my eyes out for this game (off an on) on all of
the websites that catalogue these things, and I've never come across
so much as a reference to it. I remember it being reviewed in a local
hobbyist magazine when I was a teenager, and playing it via a
compilation diskette such as the one you've linked to here.

I'll see if I can get it added to some of the cataloguing efforts.

I hope you're archiving your collection. If you have such "unknown"
gems as this, who know what else you might have that has been "lost."

Thanks again!

RM

On Mon, 17 Oct 2005 16:24:34 +0200, "Vidar Olavesen"
<olavese@online.no> wrote:

>Here's a link to this game for whoever it was who wanted it. It will stay
>there for a little while.
>http://norwaygames.com/ithix.atr
>
>It's a menu containing this and more files in ED format (1050)
>
>Take Atarian care
>

From 4711879857262602834
X-Google-Thread: f8760,a85f3127b3c4691d,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.telenor.com!
news.telenor.com.POSTED!not-for-mail
NNTP-Posting-Date: Tue, 18 Oct 2005 08:34:46 -0500
From: "Vidar Olavesen" <olavese@online.no>
Newsgroups: comp.sys.atari.8bit
Subject: Anybody have Galactic Adventure working?
Date: Tue, 18 Oct 2005 15:38:57 +0200
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1506
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1506
Message-ID: <nNWdnT7JAPprZMneRVnzvA@telenor.com>
Lines: 6
NNTP-Posting-Host: 80.212.184.97
X-Trace: sv3-SphHnf7dnmdjVqDvVsNSD726P3t+g1jwlnodN03KqpfC9RwEf7rd0jI/

aqqcUI+RjV217hym4rC4c/O!
7ebKiaq+LVMcrLbCyp7x+Y8K2Codp82eYPbKt83zztrD0POO2c4CROGXvj38xibSZXI12JQcQTw=
X-Complaints-To: news-abuse@telenor.net
X-DMCA-Complaints-To: news-abuse@telenor.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2907

I am looking for this game, as mine is not working properly. ATR would be
greatly appreciated!

Thanks

From -8801459586457610404
X-Google-Thread: f8760,a85f3127b3c4691d
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.telenor.com!
news.telenor.com.POSTED!not-for-mail
NNTP-Posting-Date: Tue, 18 Oct 2005 09:04:48 -0500
From: "Vidar Olavesen" <olavese@online.no>
Newsgroups: comp.sys.atari.8bit
References: <nNWdnT7JAPprZMneRVnzvA@telenor.com>
Subject: Re: Anybody have Galactic Adventure working?
Date: Tue, 18 Oct 2005 16:08:59 +0200
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1506
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1506
Message-ID: <atKdnR-Yn7ydnMjeRVnzvA@telenor.com>
Lines: 8
NNTP-Posting-Host: 80.212.184.97
X-Trace: sv3-XAKCPjxHotpII8tgNWrekpkHD3Wa4O1VrY8OJy7tSBz+tY0YP/
Uz8IrcDSvCZxIf1gmjZ7diZuvAzoN!
oluaBDT9oMEnTcXQ+8RyzhAJsJaqsVfZjsKrQ8JdsLWUBw2tSBthmo2+gHInPoBy7kB2K9vTGj4=
X-Complaints-To: news-abuse@telenor.net
X-DMCA-Complaints-To: news-abuse@telenor.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2908

Also looking for Hypnotic Land(s?). English cartridge I think. Prefer to buy
it, but an ATR would be nice too.

Also want to buy the original Smash Hits Volume 3 from English Software.

Take Atarian care

From 1858190155855083503
X-Google-Thread: f8760,c3b8e547042dca08,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!peer01.cox.net!cox.net!p01!
okepread07.POSTED!53ab2750!not-for-mail
Reply-To: "Docrotcod" <rahbart@cox.net>
From: "Docrotcod" <rahbart@cox.net>
Newsgroups: comp.sys.atari.8bit
Subject: The Electric Cafe' BBS
Lines: 8
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <Mq75f.3193$xE1.2479@okepread07>
Date: Tue, 18 Oct 2005 09:14:05 -0500
NNTP-Posting-Host: 70.185.224.53
X-Complaints-To: abuse@cox.net
X-Trace: okepread07 1129644844 70.185.224.53 (Tue, 18 Oct 2005 10:14:04 EDT)
NNTP-Posting-Date: Tue, 18 Oct 2005 10:14:04 EDT
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:2909

I've taken it offline for a bit. Not sure if I will put it back up anytime
soon as there doesn't seem to be any interest. 1 call every couple of days
is hard to justify it. Pity too, I really wanted to keep it running but it
just died.

Doctor RotCod

From 9065423569959388189
X-Google-Thread: f8760,c3b8e547042dca08
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!hwmnpeer01.lga!hwmedia!
hw-filter.lga!fe06.lga.POSTED!53ab2750!not-for-mail
From: "Ronald J. Hall" <dark_lord@charter.net>
Organization: DarkForce!
Subject: Re: The Electric Cafe' BBS
User-Agent: Pan/0.14.2 (This is not a psychotic episode. It's a cleansing moment
of clarity.)

Message-Id: <pan.2005.10.18.15.38.52.843882@charter.net>
Newsgroups: comp.sys.atari.8bit
References: <Mq75f.3193$xE1.2479@okepread07>
MIME-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-1
Content-Transfer-Encoding: 8bit
Lines: 18
X-Trace:
dkoicekneficefklfbfhkgeiijfaklgogbeejnfmadeoibdcochlmphgamomajahbpeclalcloiihiplfp
incbmbokiijioiabjpgpcdinikbibeedjlkfeodgngmhmgpgfm??
NNTP-Posting-Date: Tue, 18 Oct 2005 08:37:10 MST
Date: Tue, 18 Oct 2005 11:38:52 -0400
Xref: g2news1.google.com comp.sys.atari.8bit:2910

On Tue, 18 Oct 2005 09:14:05 -0500, Docrotcod wrote:

> I've taken it offline for a bit. Not sure if I will put it back up anytime
> soon as there doesn't seem to be any interest. 1 call every couple of days
> is hard to justify it. Pity too, I really wanted to keep it running but it
> just died.
>
> Doctor RotCod

Gosh, Doc, hate to hear that. Hope you'll reconsider and put it back
online sometime soon.

--
_/_/_/

q&O,w":}0mL5f92-{_O
Date: Tue, 18 Oct 2005 10:43:55 -0500
Lines: 11
NNTP-Posting-Host: 68.57.222.49
X-Trace: sv3-qMUbyjSZ6UsHldM1+URYwim6zLmPLwkyW9n4ecp5iQaL07eA/
XxNgmNnGMQY3yweCdd2TkGFXOe8MYV!
ufgGU3XYOJLpjWWXfYPOjlidrUE7O0DKGcK0B9ZxZYpW2BT6cu1XlfJjuRtJzQ1oZmSBPmMscao1!
qbJB2bLU
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2911

Despite all prevention efforts, "Vidar Olavesen" <olavese@online.no> wrote
in news:nNWdnT7JAPprZMneRVnzvA@telenor.com:

> I am looking for this game, as mine is not working properly. ATR would be
> greatly appreciated!
>

Check your email. :)

--
Slor

From -7981365060559745555
X-Google-Thread: f8760,a85f3127b3c4691d
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.telenor.com!
news.telenor.com.POSTED!not-for-mail
NNTP-Posting-Date: Tue, 18 Oct 2005 11:04:59 -0500
From: "Vidar Olavesen" <olavese@online.no>
Newsgroups: comp.sys.atari.8bit
References: <nNWdnT7JAPprZMneRVnzvA@telenor.com>
<Xns96F36D2C932Bemuslor@216.196.97.136>
Subject: Re: Anybody have Galactic Adventure working?
Date: Tue, 18 Oct 2005 18:09:08 +0200
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1506
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1506
Message-ID: <0-udnQA27tC2gMjeRVnzvA@telenor.com>
Lines: 7
NNTP-Posting-Host: 80.212.184.97
X-Trace: sv3-i7CBsJaRfGotjVx0eal5geB5mbpQB8kMHX6c9rwv6H76Zh2cqS/
Oxgi+1iNUABXdyNmY4UwCnPhdB2c!fjwcBpQOtP6f+OVpT1p+eiz/tMfo93qvFwF6RGBhFLqVY/
Yww1ZDTpuRrNzgXu1SlFJ6mqqRH+c=

X-Complaints-To: news-abuse@telenor.net
X-DMCA-Complaints-To: news-abuse@telenor.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2912

> Check your email. :)

Thanks, I did, but there was nothing there!

Take Atarian care

From -7104635855379157680
X-Google-Thread: f8760,c16c6caac9957152
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!newshub.sdsu.edu!elnk-nf2-pas!
newsfeed.earthlink.net!stamper.news.pas.earthlink.net!
newsread3.news.pas.earthlink.net.POSTED!ccf20f92!not-for-mail
From: Rick Cortese <ricortes@earthlink.net>
User-Agent: Mozilla/5.0 (Windows; U; Windows NT 5.1; en-US; rv:1.6) Gecko/20040113
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit
Subject: Re: *ATTENTION* Owners of any ICD and or FTe Products (excluding
  K-Prodcuts)
References: <1127829936.761164.135220@z14g2000cwz.googlegroups.com>
<5lijj15u2bag9pv08k5bkvm1sjc1os07gv@4ax.com> <4353997F.8A6181FA@c.net>
In-Reply-To: <4353997F.8A6181FA@c.net>
Content-Type: text/plain; charset=us-ascii; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 108
Message-ID: <sJa5f.2452$fc7.1724@newsread3.news.pas.earthlink.net>
Date: Tue, 18 Oct 2005 17:58:48 GMT
NNTP-Posting-Host: 66.81.220.54
X-Complaints-To: abuse@earthlink.net
X-Trace: newsread3.news.pas.earthlink.net 1129658328 66.81.220.54 (Tue, 18 Oct
2005 10:58:48 PDT)
NNTP-Posting-Date: Tue, 18 Oct 2005 10:58:48 PDT
Organization: EarthLink Inc. -- http://www.EarthLink.net
Xref: g2news1.google.com comp.sys.atari.8bit:2913

Stephen wrote:

<snip>
> What I sold to ICD was a _version_ of Mac/65 and its
> name. I still retained the right to develop an assembler
> for the Atari 6502 based computers (or any Atari computer,

> or any computer based on any CPU), even using the same
> code base. I could not call it Mac/65 or associate it
> with ICD's Mac/65, etc. As I recall, ICD's focus was on
> the name Mac/65 with the code base IP a secondary
> consideration, and it was agreed that changes to the
> code base yielded a product that was _not_ Mac/65.
> An unusual and simple agreement (by today's standards),
> but that's pretty much how it went down.
<snip>
> Again, I may be fuzzy on the finer details

That's where I live!

> ICD wanted all of the products or none of the products,
> so if any party was reluctant to sell, that would have
> stopped the purchase of the other products. Sadly, we've
> all lost touch with each other, and I haven't spoke with
> Bill Wilkinson in well over a decade. The last I heard
> was that he was living in Washington state.
>
>
> I have not released any version of Mac/65 into the Public Domain.
>
>
> Having said that, I don't really know which _versions_
> of Mac/65 are actually out there. However, I ask that
> any Copyright notices in these versions be preserved
> as they were originally; but I can only speak to Mac/65
> (Note, some versions of Mac/65 contain an integrated
> version of Dunion's Debugging Tool which I do not have
> any claim to).
>
> I'm amazed that the Atari 6502 based computers are still
> enjoyed by people today, some 25+ years later. Yet, I really
> don't know why the Ataris have fared better than similar
> computers of the same era.
<snip>
> I still have all of the original Mac/65 source and many
> of its versions as cartridges. I also have all of
> the Mac/65 sources for Basic XL and Basic XE, since I
> was the principal maintainer of the products (except for the
> new floating point package, which Bill Wilkinson wrote).
> (Yes, Mac/65 built Basic XL and Basic XE on an Atari 800 with 48k.)
> Someday, I'd like to do something with this stuff, because
> I fear it may be lost to time and it's a unique piece of
> computing history that should be preserved. But, I'm reluctant
> to do _anything_ because of the uncertainty of who actually
> owns the Basic XL and Basic XE (and DDT) Copyrights today.
> Again, because I rarely get rid of _anything_, these are
> probably the only surviving copies of the orginal source.

I can give you a fuzzy update.

ICD's owner went through a divorce and for quite a while no products were available. AFAIK after the divorce was settled the 8-bit products were put up for sale.

Probably the two leading bidders were Mike Holman(FTE) and Bob Puff with Mike winning. The purchase was mostly rights and a pallet of ICD PR:Connections. No truckloads of MIOs, just rights and an occasional piece of undocumented code. There was enough there for Mike to update and make SDX carts and a slightly modified version of Action!

Mike distributed one of the disk based versions of SD and disk based MAC/65 with DDT as freeware. I think he still had some manuals and those he offered for sale. Anyway quite a few OSS products made it back into the pipeline.

Mike was in the process of developing some major modifications to the 8-bit when he ran out of gas, gas being time, money, and energy. You may be able to find some of the references to it on the web, 65816 processor, Mars board, that kind of stuff. Lots of FPGA and FLASH memory type of mods, in circuit programmible so you could do stuff like have built in BASIC XE and hot swap OS.

That's were we've been for the last decade. Newell came forward to say that Mike didn't complete the contract for his memory upgrades so he was now putting them into the public domain. Occasionally someone posts about how they are declaring all FTE products PD but it is mostly BS from people that are frustrated or clueless about intellectual property rights. AFAIK most rights worth having still reside with FTE.

The 8 bit scene has changed a lot. Used to be a lot of programming interest and "How do you...?" type hardwre and software questions and answers. Seems to be mostly about "Where can I find the XYZ game I played in grade school?" now. I hid the last of my hardware ~3 years ago when my S.O. went on a "Throw this crap away!!!" war path.

There is also the SIO2PC work done by Nick Kennedy and Steve Tucker. Betweem them they have just about eliminated the need for a hard drive or Happy with software and hardware running on everything from an 8088 DOS PC to Windows XP.

There's other stuff out there like IDE drive interfaces, USB interface, and FLASH cartridges for abandonware software. You can even put an Atari BBS online over the internet now with a simple cable and software.

There is even MAE editor/assembler by John Harris. I'm sorry to say I have never used it but it's reported to have features like full screen editor and be faster then MAC/65. I lost the faith and switched over to TASM on an MS DOS clone long before MAE came out.

From 6942676615115093933
X-Google-Thread: f8760,a85f3127b3c4691d

X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Tue, 18 Oct 2005 13:15:28 -0500
Newsgroups: comp.sys.atari.8bit
Subject: Re: Anybody have Galactic Adventure working?
From: Slor <semaj@rols.ten>
References: <nNWdnT7JAPprZMneRVnzvA@telenor.com>
<Xns96F36D2C932Bemuslor@216.196.97.136> <0-udnQA27tC2gMjeRVnzvA@telenor.com>
Organization: SlorNet
Message-ID: <Xns96F386DE8981Aemuslor@216.196.97.136>
User-Agent: Xnews/??.01.30
X-Face: %XserOfRX`r-LZ\90<=vI7k<`QMH-(LjNZH``KUi:!h#87]<"qLW9._L==*cB*vFNz{?
Y.Vz>XH|C~h:N9n;4e2v2#laq4Ulh=}mld:QfCBGs+FjBzrqw"21t|9{10.Or*=/*r`>g%Vt:BSjgX?
u"@UIELF4GNA7xalm$S8f7NNF2Mp-\+zP#nku/;1U}b.C)>L7y$c+$Ux<]#j^$#/
9Vf'OY:5c6UitDqvbuwo]_:Z$P[pFeMk8Y;k;)s6L_=d'?B<O+S&^Km"uNO3S{(0<4kpzn-jgG9H|
q&O,w":}0mL5f92-{_O
Date: Tue, 18 Oct 2005 13:15:28 -0500
Lines: 16
NNTP-Posting-Host: 68.57.222.49
X-Trace: sv3-rL2xnuTrMOr7n+SMboBfCp8bCcTnczrB6qb8HkT/
Oo9xGWJLu2Pp4kaptTY3Zc7qAGsEC9sQAfdSCwk!3hT/
HA0WSNGaWecO81SUGgQMaTX2JtEE+Yv3MXoWrfGJH9iGtDtyKL90ZAkcKp6xwakULnHBti68!
82pkn9oB2w==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2914

Despite all prevention efforts, "Vidar Olavesen" <olavese@online.no> wrote
in news:0-udnQA27tC2gMjeRVnzvA@telenor.com:

>> Check your email. :)
>
> Thanks, I did, but there was nothing there!
>
> Take Atarian care
>
>

Well, there WAS a 30-second lag between my post and the actual email.
You're just too fast for me. :)

--
Slor

From -8547644338108704848

X-Google-Thread: f8760,c16c6caac9957152
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!news-router2.astraweb.com!news.astraweb.com!news-router1.astraweb.com!news-xfer.nntp.sonic.net!208.201.224.154.MISMATCH!typhoon.sonic.net!not-for-mail
From: bill@newbreedsoftware.com (William Kendrick)
Subject: Re: *ATTENTION* Owners of any ICD and or FTe Products (excluding K-Prodcuts)
Newsgroups: comp.sys.atari.8bit
References: <1127829936.761164.135220@z14g2000cwz.googlegroups.com> <5lijj15u2bag9pv08k5bkvm1sjc1os07gv@4ax.com> <4353997F.8A6181FA@c.net> <sJa5f.2452$fc7.1724@newsread3.news.pas.earthlink.net>
User-Agent: tin/1.4.2-20000205 ("Possession") (UNIX) (Linux/2.4.31-B-STAND (i686))
Lines: 24
Message-ID: <t_a5f.2869$Aw.54208@typhoon.sonic.net>
Date: Tue, 18 Oct 2005 18:16:57 GMT
NNTP-Posting-Host: 208.201.242.18
X-Complaints-To: abuse@sonic.net
X-Trace: typhoon.sonic.net 1129659417 208.201.242.18 (Tue, 18 Oct 2005 11:16:57 PDT)
NNTP-Posting-Date: Tue, 18 Oct 2005 11:16:57 PDT
Xref: g2news1.google.com comp.sys.atari.8bit:2915

Rick Cortese <ricortes@earthlink.net> wrote:
> The 8 bit scene has changed a lot. Used to be a lot of programming
> interest and "How do you...?" type hardwre and software questions and
> answers. Seems to be mostly about "Where can I find the XYZ game I
> played in grade school?" now.

And don't forget, every 5 years I pop up with "I'm gonna make this awesome new game!" and then never do. D'oh!

> I hid the last of my hardware ~3 years ago
> when my S.O. went on a "Throw this crap away!!!" war path.

Fortunately, my wife understands Atari was my first love, so I get to keep it all set up in my office in our apartment. ;^)

And BTW, hi Rick!!!

--
-bill!
bill@newbreedsoftware.com
http://www.newbreedsoftware.com/

From -4908674913695161581
X-Google-Thread: f8760,a85f3127b3c4691d
X-Google-Attributes: gidf8760,public

X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g47g2000cwa.googlegroups.com!not-for-mail
From: stephensheppard@hotmail.com
Newsgroups: comp.sys.atari.8bit
Subject: Re: Anybody have Galactic Adventure working?
Date: 18 Oct 2005 11:19:12 -0700
Organization: http://groups.google.com
Lines: 28
Message-ID: <1129659552.438517.145140@g47g2000cwa.googlegroups.com>
References: <nNWdnT7JAPprZMneRVnzvA@telenor.com>
NNTP-Posting-Host: 64.48.74.30
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1129659557 27760 127.0.0.1 (18 Oct 2005 18:19:17 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Tue, 18 Oct 2005 18:19:17 +0000 (UTC)
In-Reply-To: <nNWdnT7JAPprZMneRVnzvA@telenor.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Win98; en-US; rv:1.7.12) Gecko/20050915 Firefox/1.0.7,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g47g2000cwa.googlegroups.com; posting-host=64.48.74.30;
   posting-account=4ilZLQsAAADHKJufwAjm_Pl2CA076mZi
Xref: g2news1.google.com comp.sys.atari.8bit:2916

Vidar Olavesen wrote:
> I am looking for this game, as mine is not working properly. ATR would be
> greatly appreciated!
>
> Thanks

I'm not sure this is the correct game but Atarimania.com has Galactic Adventures by Paul Murray published by SSI.

http://www.atarimania.com/detail_soft.php?MENU=8&VERSION_ID=2124

Works on my 800, 800XL, and Atari800Win Plus 4.0 (final). Well at least the game starts and I can save to disk (don't forget to format a blank ATR ahead of time, btw). I haven't really played beyond a few minutes.

BTW, I prefer multidisk games on the emulator. Rename your disks in sequence (e.g. name1.atr, name2.atr, name3.atr... or nameA.atr, nameB.atr, nameC.atr.., or any final numbers or letters in sequence, and you can toggle the image to drive D1: by pressing ALT + N (for Next Image). It's convenient to use the same sequencing for your data/game save ATRs. Write protect the program ATRs.

As for Hypnotic Land I'll also try to email it to you. Is the "OLA..." AT ONLINE dot NO the correct address?

Steve Sheppard

From 1913845478309475155
X-Google-Thread: f8760,c16c6caac9957152
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!newsfeed.mesh.ad.jp!
newsfeed.media.kyoto-u.ac.jp!news-xfer.nntp.sonic.net!208.201.224.154.MISMATCH!
typhoon.sonic.net!not-for-mail
From: bill@newbreedsoftware.com (William Kendrick)
Subject: Re: *ATTENTION* Owners of any ICD and or FTe Products (excluding K-
Prodcuts)
Newsgroups: comp.sys.atari.8bit
References: <1127829936.761164.135220@z14g2000cwz.googlegroups.com>
<5lijj15u2bag9pv08k5bkvm1sjc1os07gv@4ax.com> <4353997F.8A6181FA@c.net>
<1129558368.927844.207850@g43g2000cwa.googlegroups.com>
User-Agent: tin/1.4.2-20000205 ("Possession") (UNIX) (Linux/2.4.31-B-STAND (i686))
Lines: 15
Message-ID: <y1b5f.2870$Aw.54086@typhoon.sonic.net>
Date: Tue, 18 Oct 2005 18:20:14 GMT
NNTP-Posting-Host: 208.201.242.18
X-Complaints-To: abuse@sonic.net
X-Trace: typhoon.sonic.net 1129659614 208.201.242.18 (Tue, 18 Oct 2005 11:20:14
PDT)
NNTP-Posting-Date: Tue, 18 Oct 2005 11:20:14 PDT
Xref: g2news1.google.com comp.sys.atari.8bit:2917

ProteanThread <rtdos@rtdos.com> wrote:
> I doubt Lance Ringquist owns anything (copyrights, source, or
> otherwise) because as my lawyer stated, he has yet to establish proof
> of ownership. Last person I believed own such would have been Mike
> Hohman. My efforts to contact Bill Wilkinson (OSS) or any members of
> the original ICD Team (as well as Mike Hohman, FTe) have been
> unsuccessful.

I tried to email you Bill Wilkinson's email address, but it bounced
("no such address: rtdos@rtdos.com")

--
-bill!
bill@newbreedsoftware.com
http://www.newbreedsoftware.com/

From 4757028405957333270
X-Google-Thread: f8760,c16c6caac9957152
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!z14g2000cwz.googlegroups.com!not-for-
mail
From: "*ProteanThread*" <rtdos@rtdos.com>
Newsgroups: comp.sys.atari.8bit

Subject: Re: *ATTENTION* Owners of any ICD and or FTe Products (excluding K-Prodcuts)
Date: 18 Oct 2005 11:23:33 -0700
Organization: http://groups.google.com
Lines: 9
Message-ID: <1129659813.738813.20040@z14g2000cwz.googlegroups.com>
References: <1127829936.761164.135220@z14g2000cwz.googlegroups.com>
   <5lijj15u2bag9pv08k5bkvm1sjc1os07gv@4ax.com>
   <4353997F.8A6181FA@c.net>
   <1129558368.927844.207850@g43g2000cwa.googlegroups.com>
   <y1b5f.2870$Aw.54086@typhoon.sonic.net>
NNTP-Posting-Host: 69.146.135.115
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1129659818 21530 127.0.0.1 (18 Oct 2005 18:23:38 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Tue, 18 Oct 2005 18:23:38 +0000 (UTC)
In-Reply-To: <y1b5f.2870$Aw.54086@typhoon.sonic.net>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Windows NT 5.1; en-US; rv:1.8b5) Gecko/20051006 Firefox/1.4.1,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: z14g2000cwz.googlegroups.com; posting-host=69.146.135.115;
   posting-account=5RWZoA0AAABdDWryCIMfHLpsC7D_xXvp
Xref: g2news1.google.com comp.sys.atari.8bit:2918

sorry, bill, i use my default website address when posting through google. :-)

try "proteanthread at REMOVE THIS yahoo dot com"

only time i post through google is when i'm not at my own computer or using my own login; seems everytime i post through google i get spammed; those blasted spammers get smarter everytime. ;-)

From -6995739777805842481
X-Google-Thread: f8760,c3b8e547042dca08
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!newshub.sdsu.edu!headwall.stanford.edu!newsfeed.stanford.edu!sn-xit-03!sn-xit-11!sn-xit-05!sn-post-02!sn-post-01!supernews.com!corp.supernews.com!not-for-mail
From: "R3tr0" <ReTr0geek@apple.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: The Electric Cafe' BBS
Date: Tue, 18 Oct 2005 11:48:27 -0700
Organization: Posted via Supernews, http://www.supernews.com
Message-ID: <11lagrstmttjpad@corp.supernews.com>
References: <Mq75f.3193$xE1.2479@okepread07>
X-Priority: 3
X-MSMail-Priority: Normal

X-Newsreader: Microsoft Outlook Express 6.00.2800.1158
X-MIMEOLE: Produced By Microsoft MimeOLE V6.00.2800.1165
X-Complaints-To: abuse@supernews.com
Lines: 19
Xref: g2news1.google.com comp.sys.atari.8bit:2919

"Docrotcod" <rahbart@cox.net> wrote in message
news:Mq75f.3193$xE1.2479@okepread07...
> I've taken it offline for a bit. Not sure if I will put it back up
anytime
> soon as there doesn't seem to be any interest. 1 call every couple of
days
> is hard to justify it. Pity too, I really wanted to keep it running but
it
> just died.
>
> Doctor RotCod
>
>

I was looking for one to connect to, where are you located at? I am in
Seattle. Anyone know of any around here?

From -1497240634767929687
X-Google-Thread: f8760,a85f3127b3c4691d
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.telenor.com!news.telenor.com.POSTED!not-for-mail
NNTP-Posting-Date: Tue, 18 Oct 2005 13:52:13 -0500
From: "Vidar Olavesen" <olavese@online.no>
Newsgroups: comp.sys.atari.8bit
References: <nNWdnT7JAPprZMneRVnzvA@telenor.com>
<1129659552.438517.145140@g47g2000cwa.googlegroups.com>
Subject: Re: Anybody have Galactic Adventure working?
Date: Tue, 18 Oct 2005 20:56:22 +0200
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1506
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1506
Message-ID: <hqKdnR_gLvzA2cje4p2dnA@telenor.com>
Lines: 26
NNTP-Posting-Host: 80.212.184.97
X-Trace: sv3-KlmdhI8cmj+5eEA9R325tKDCBZ+01A/
ruQIm3Y3IK5UztX0CGTqHnUdnoS4KZVuUNC4nX1oP1JM5SKi!
IaxrcrZOMCVIGHOW8q7e5sES5tgH1D1pHHI+1NEEQtcozTWk4uo/4w7vDrJvJAQ1EaV4KGVwv/4=
X-Complaints-To: news-abuse@telenor.net
X-DMCA-Complaints-To: news-abuse@telenor.net

X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2920

> I'm not sure this is the correct game but Atarimania.com has Galactic
> Adventures by Paul Murray published by SSI.
>
> http://www.atarimania.com/detail_soft.php?MENU=8&VERSION_ID=2124
>
> Works on my 800, 800XL, and Atari800Win Plus 4.0 (final). Well at least
> the game starts and I can save to disk (don't forget to format a blank
> ATR ahead of time, btw). I haven't really played beyond a few minutes.
>
> BTW, I prefer multidisk games on the emulator. Rename your disks in
> sequence (e.g. name1.atr, name2.atr, name3.atr... or nameA.atr,
> nameB.atr, nameC.atr.., or any final numbers or letters in sequence,
> and you can toggle the image to drive D1: by pressing ALT + N (for Next
> Image). It's convenient to use the same sequencing for your data/game
> save ATRs. Write protect the program ATRs.
>
> As for Hypnotic Land I'll also try to email it to you. Is the "OLA..."
> AT ONLINE dot NO the correct address?
>
> Steve Sheppard

Yes, that is the correct email address. Thanks. I did find Galactic
Adventures, at the site you mention, so you don't need to send that, but the
Hypnotic Land would be great. Thanks

From 3520067204187657309
X-Google-Thread: f8760,a85f3127b3c4691d
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!o13g2000cwo.googlegroups.com!not-for-
mail
From: stephensheppard@hotmail.com
Newsgroups: comp.sys.atari.8bit
Subject: Re: Anybody have Galactic Adventure working?
Date: 18 Oct 2005 12:11:21 -0700
Organization: http://groups.google.com
Lines: 35
Message-ID: <1129662681.432906.314790@o13g2000cwo.googlegroups.com>
References: <nNWdnT7JAPprZMneRVnzvA@telenor.com>
   <1129659552.438517.145140@g47g2000cwa.googlegroups.com>
   <hqKdnR_gLvzA2cje4p2dnA@telenor.com>
NNTP-Posting-Host: 64.48.74.30
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"

X-Trace: posting.google.com 1129662686 25364 127.0.0.1 (18 Oct 2005 19:11:26 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Tue, 18 Oct 2005 19:11:26 +0000 (UTC)
In-Reply-To: <hqKdnR_gLvzA2cje4p2dnA@telenor.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Win98; en-US; rv:1.7.12) Gecko/20050915
Firefox/1.0.7,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: o13g2000cwo.googlegroups.com; posting-host=64.48.74.30;
   posting-account=4ilZLQsAAADHKJufwAjm_Pl2CA076mZi
Xref: g2news1.google.com comp.sys.atari.8bit:2921

Vidar Olavesen wrote:
> > I'm not sure this is the correct game but Atarimania.com has Galactic
> > Adventures by Paul Murray published by SSI.
> >
> > http://www.atarimania.com/detail_soft.php?MENU=8&VERSION_ID=2124
> >
> > Works on my 800, 800XL, and Atari800Win Plus 4.0 (final). Well at least
> > the game starts and I can save to disk (don't forget to format a blank
> > ATR ahead of time, btw). I haven't really played beyond a few minutes.
> >
> > BTW, I prefer multidisk games on the emulator. Rename your disks in
> > sequence (e.g. name1.atr, name2.atr, name3.atr... or nameA.atr,
> > nameB.atr, nameC.atr.., or any final numbers or letters in sequence,
> > and you can toggle the image to drive D1: by pressing ALT + N (for Next
> > Image). It's convenient to use the same sequencing for your data/game
> > save ATRs. Write protect the program ATRs.
> >
> > As for Hypnotic Land I'll also try to email it to you. Is the "OLA..."
> > AT ONLINE dot NO the correct address?
> >
> > Steve Sheppard
>
> Yes, that is the correct email address. Thanks. I did find Galactic
> Adventures, at the site you mention, so you don't need to send that, but the
> Hypnotic Land would be great. Thanks

Actually, all the files are on the way!

Hypnotic Land was compliments of a friend, from Holmes CD #3.

Enjoy.

Steve Sheppard

From 8554108079721910725
X-Google-Thread: f8760,c16c6caac9957152
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit

Path: g2news1.google.com!news4.google.com!newshub.sdsu.edu!elnk-nf2-pas!
newsfeed.earthlink.net!stamper.news.pas.earthlink.net!
newsread2.news.pas.earthlink.net.POSTED!ccf20f92!not-for-mail
From: Rick Cortese <ricortes@earthlink.net>
User-Agent: Mozilla/5.0 (Windows; U; Windows NT 5.1; en-US; rv:1.6) Gecko/20040113
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit
Subject: Re: *ATTENTION* Owners of any ICD and or FTe Products (excluding
  K-Prodcuts)
References: <1127829936.761164.135220@z14g2000cwz.googlegroups.com>
<5lijj15u2bag9pv08k5bkvm1sjc1os07gv@4ax.com> <4353997F.8A6181FA@c.net>
<sJa5f.2452$fc7.1724@newsread3.news.pas.earthlink.net>
<t_a5f.2869$Aw.54208@typhoon.sonic.net>
In-Reply-To: <t_a5f.2869$Aw.54208@typhoon.sonic.net>
Content-Type: text/plain; charset=us-ascii; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 15
Message-ID: <H9e5f.3132$4O1.894@newsread2.news.pas.earthlink.net>
Date: Tue, 18 Oct 2005 21:53:43 GMT
NNTP-Posting-Host: 66.81.220.54
X-Complaints-To: abuse@earthlink.net
X-Trace: newsread2.news.pas.earthlink.net 1129672423 66.81.220.54 (Tue, 18 Oct
2005 14:53:43 PDT)
NNTP-Posting-Date: Tue, 18 Oct 2005 14:53:43 PDT
Organization: EarthLink Inc. -- http://www.EarthLink.net
Xref: g2news1.google.com comp.sys.atari.8bit:2922

William Kendrick wrote:
> Rick Cortese <ricortes@earthlink.net> wrote:
>
>>The 8 bit scene has changed a lot. Used to be a lot of programming
>>interest and "How do you...?" type hardwre and software questions and
>>answers. Seems to be mostly about "Where can I find the XYZ game I
>>played in grade school?" now.
>
>
> And don't forget, every 5 years I pop up with "I'm gonna make this awesome
> new game!" and then never do. D'oh!

My S.O. still loves your game Gem Drop; she plays the net version all
the time. Figure a baseball player that strikes out/gets out 70% of the
time still makes it to the Hall of Fame. So it should be for games.

From 7265401617340147340
X-Google-Thread: f8760,c3b8e547042dca08
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!hwmnpeer01.lga!hwmedia!
hw-filter.lga!fe05.lga.POSTED!53ab2750!not-for-mail
From: "Ronald J. Hall" <dark_lord@charter.net>
Organization: DarkForce!

Subject: Re: The Electric Cafe' BBS
User-Agent: Pan/0.14.2 (This is not a psychotic episode. It's a cleansing moment
of clarity.)
Message-Id: <pan.2005.10.18.23.43.41.719745@charter.net>
Newsgroups: comp.sys.atari.8bit
References: <Mq75f.3193$xE1.2479@okepread07> <11lagrstmttjpad@corp.supernews.com>
MIME-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-1
Content-Transfer-Encoding: 8bit
Lines: 31
X-Trace:
nghlfjfcphhogbndagnddhdkmjjakdoomdcapkldoeapghkjochlmphgamomajahbpeclalcloiihiplfp
incbmbokiijioibplndhgkmcjbnkibjbbadbkpiceemjiambep
NNTP-Posting-Date: Tue, 18 Oct 2005 16:41:59 MST
Date: Tue, 18 Oct 2005 19:43:43 -0400
Xref: g2news1.google.com comp.sys.atari.8bit:2923

On Tue, 18 Oct 2005 11:48:27 -0700, R3tr0 wrote:

>
> "Docrotcod" <rahbart@cox.net> wrote in message
> news:Mq75f.3193$xE1.2479@okepread07...
>> I've taken it offline for a bit. Not sure if I will put it back up
> anytime
>> soon as there doesn't seem to be any interest. 1 call every couple of
> days
>> is hard to justify it. Pity too, I really wanted to keep it running but
> it
>> just died.
>>
>> Doctor RotCod
>>
>>
>
> I was looking for one to connect to, where are you located at? I am in
> Seattle. Anyone know of any around here?

Er, most of the surviving 8-bit and ST BBSs are now available by telnet.
No long distance calls. :-)

(see sig)

--
_/_/_/

X-Google-Thread: f8760,ed48614b0a13183c
X-Google-Thread: f4600,ed48614b0a13183c
X-Google-Thread: 104d7a,ed48614b0a13183c
X-Google-Attributes: gid105753,gid111a55,gidf8760,gidf4600,gid104d7a,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g47g2000cwa.googlegroups.com!not-for-mail
From: "Dan Mazurowski" <kingsmedley@yahoo.com>
Newsgroups:
comp.sys.cbm,comp.sys.atari.st,comp.sys.atari.8bit,comp.sys.sinclair,rec.games.video.classic
Subject: Re: Ebay Auction For Vintage Computers
Date: 15 Oct 2005 14:59:36 -0700
Organization: http://groups.google.com
Lines: 28
Message-ID: <1129413576.847763.176190@g47g2000cwa.googlegroups.com>
References: <1129359126.365878.263790@o13g2000cwo.googlegroups.com>
   <1129408219.626431.169250@g43g2000cwa.googlegroups.com>
NNTP-Posting-Host: 216.97.174.62
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1129413582 20540 127.0.0.1 (15 Oct 2005 21:59:42 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Sat, 15 Oct 2005 21:59:42 +0000 (UTC)
In-Reply-To: <1129408219.626431.169250@g43g2000cwa.googlegroups.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.1; SV1; .NET CLR 1.1.4322),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g47g2000cwa.googlegroups.com; posting-host=216.97.174.62;
   posting-account=kvbNxgwAAABriK6o7f77GJsVL8OdbpAM
Xref: g2news1.google.com comp.sys.cbm:9103 comp.sys.atari.st:4101
comp.sys.atari.8bit:2821 comp.sys.sinclair:4931 rec.games.video.classic:4864

>This is my collection. I would be willing to bet that none of you have
>ever had to acquire, store, pay for, protect and maintain a collection
>this large for five years. Looking at the picture do you believe that I
>have instant access to prime pieces to photograph them? Don't you
>already know what they all look like anyway? Do you think I am lying?

The problem is, we have to take your word for it. What I see in the
picture is a big pile of boxes and plastic bags. I see in Apple II
wedged in next to the bicycle, and I think I can see two Apple II era
monitors. We all know what it takes to store such items, but when it
comes to buying something we need some assurances. This is clearly a
huge pile of stuff, but I see nothing in the picture I want to own.
Furthermore, you make no assurances regarding physical condition, or if
any of it actually works. You even admit in the description that you
don't know everything that you have stuffed in there.

You probably will not get a bid anywhere near the market value of all
this stuff, because your buyers cannot get a clear idea of what you
have for sale. Besides, if you really want to get top dollar for this,

break it up into bundles. Hell, you could probably get enough for the Apple II and the two monitors (assuming they work and you clean them up real nice) by themselves to pay for another month's rent on the storage unit, which would in turn allow you to dig into the first layer of boxes and put together a few more bundles. It's a huge job, but I think you'd be happy with the extra cash. That is, unless everything is in such bad condition (or simply non-working) that such close scrutiny by your bidders would be counter productive.

From -5799930003077103887
X-Google-Thread: 105753,ed48614b0a13183c
X-Google-Thread: 111a55,ed48614b0a13183c
X-Google-Thread: f8760,ed48614b0a13183c
X-Google-Thread: f4600,ed48614b0a13183c
X-Google-Thread: 104d7a,ed48614b0a13183c
X-Google-Attributes: gid105753,gid111a55,gidf8760,gidf4600,gid104d7a,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g49g2000cwa.googlegroups.com!not-for-mail
From: larry@portcommodore.com
Newsgroups: comp.sys.cbm,comp.sys.atari.st,comp.sys.atari.8bit,comp.sys.sinclair,rec.games.video.classic
Subject: Re: Ebay Auction For Vintage Computers
Date: 15 Oct 2005 15:07:38 -0700
Organization: http://groups.google.com
Lines: 8
Message-ID: <1129414058.423024.160860@g49g2000cwa.googlegroups.com>
References: <1129359126.365878.263790@o13g2000cwo.googlegroups.com>
   <1129408219.626431.169250@g43g2000cwa.googlegroups.com>
NNTP-Posting-Host: 64.174.30.242
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1129414063 21395 127.0.0.1 (15 Oct 2005 22:07:43 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Sat, 15 Oct 2005 22:07:43 +0000 (UTC)
In-Reply-To: <1129408219.626431.169250@g43g2000cwa.googlegroups.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (X11; U; Linux i686; en-US; rv:1.7.10) Gecko/20050925 Firefox/1.0.4 (Debian package 1.0.4-2sarge5),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g49g2000cwa.googlegroups.com; posting-host=64.174.30.242;
   posting-account=48vr2wwAAABgphqdwQ-D0eA19vVW0HCy
Xref: g2news1.google.com comp.sys.cbm:9104 comp.sys.atari.st:4102 comp.sys.atari.8bit:2822 comp.sys.sinclair:4932 rec.games.video.classic:4865

Dude, most of us here are just trying to be helpful, sure it's critisim but no one here (except for one poster) thinks your auction is bogus. Just that we could see you could do better if you had a better presentation is all.

I wish you luck on the auction, certainly it's a lot of cool stuff you
have listed.

From -541849945881238751
X-Google-Thread: 105753,ed48614b0a13183c
X-Google-Thread: 111a55,ed48614b0a13183c
X-Google-Thread: f8760,ed48614b0a13183c
X-Google-Thread: f4600,ed48614b0a13183c
X-Google-Thread: 104d7a,ed48614b0a13183c
X-Google-Attributes: gid105753,gid111a55,gidf8760,gidf4600,gid104d7a,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!peer01.cox.net!cox.net!p01!
dukeread05.POSTED!53ab2750!not-for-mail
From: kevin <kevnospam242@gmail.com>
Newsgroups:
comp.sys.cbm,comp.sys.atari.st,comp.sys.atari.8bit,comp.sys.sinclair,rec.games.vid
eo.classic
Subject: Re: Ebay Auction For Vintage Computers
Message-ID: <ap23l158ppg33snh1jaibuhu6nbnrfujt0@4ax.com>
References: <1129359126.365878.263790@o13g2000cwo.googlegroups.com>
<1129408219.626431.169250@g43g2000cwa.googlegroups.com>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 18
Date: Sat, 15 Oct 2005 19:08:01 -0400
NNTP-Posting-Host: 68.230.155.106
X-Complaints-To: abuse@cox.net
X-Trace: dukeread05 1129417670 68.230.155.106 (Sat, 15 Oct 2005 19:07:50 EDT)
NNTP-Posting-Date: Sat, 15 Oct 2005 19:07:50 EDT
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.cbm:9109 comp.sys.atari.st:4103
comp.sys.atari.8bit:2823 comp.sys.sinclair:4952 rec.games.video.classic:4866

On 15 Oct 2005 13:30:19 -0700, "computerseum" <dickfitzgood@gmail.com>
wrote:

>This is my collection. I would be willing to bet that none of you have
>ever had to acquire, store, pay for, protect and maintain a collection
>this large for five years. Looking at the picture do you believe that I
>have instant access to prime pieces to photograph them? Don't you
>already know what they all look like anyway?

Sure I know what most of the items you list in your auction look like,
but without pictures how can I know what condition they are in? I
would pay alot for mint condition Atari 800xl's and Apple II's but
hardly anything if they are in poor condition.

From -3181127927955332463
X-Google-Thread: f8760,da9c1cf599fa65e6,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!nx01.iad01.newshosting.com!newshosting.com!68.1.17.232.MISMATCH!
peer01.cox.net!cox.net!p01!dukeread05.POSTED!53ab2750!not-for-mail
From: kevin <kevnospam242@gmail.com>
Newsgroups: comp.sys.atari.8bit
Subject: NEW GUI for 8bit/Spartados
Message-ID: <p943l1tn03b3rvj8qcq8vqjap6983s7a9j@4ax.com>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 5
Date: Sat, 15 Oct 2005 19:31:30 -0400
NNTP-Posting-Host: 68.230.155.106
X-Complaints-To: abuse@cox.net
X-Trace: dukeread05 1129419078 68.230.155.106 (Sat, 15 Oct 2005 19:31:18 EDT)
NNTP-Posting-Date: Sat, 15 Oct 2005 19:31:18 EDT
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:2824

this look's pretty cool!   check it out:

http://www.atari8.info/trsdesktop.php

From -2994418334183449831
X-Google-Thread: 105753,ed48614b0a13183c
X-Google-Thread: 111a55,ed48614b0a13183c
X-Google-Thread: f8760,ed48614b0a13183c
X-Google-Thread: f4600,ed48614b0a13183c
X-Google-Thread: 104d7a,ed48614b0a13183c
X-Google-Attributes: gid105753,gid111a55,gidf8760,gidf4600,gid104d7a,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Sat, 15 Oct 2005 18:42:18 -0500
From: "Bill Garber" <willy46pa@comcast.net>
Newsgroups:
comp.sys.cbm,comp.sys.atari.st,comp.sys.atari.8bit,comp.sys.sinclair,rec.games.vid
eo.classic
References: <1129359126.365878.263790@o13g2000cwo.googlegroups.com>

<1129408219.626431.169250@g43g2000cwa.googlegroups.com>
<ap23l158ppg33snh1jaibuhu6nbnrfujt0@4ax.com>
Subject: Re: Ebay Auction For Vintage Computers
Date: Sat, 15 Oct 2005 19:42:22 -0400
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
X-RFC2646: Format=Flowed; Original
Message-ID: <1POdnUMc5qVHDszenZ2dnUVZ_s6dnZ2d@comcast.com>
Lines: 33
NNTP-Posting-Host: 68.81.220.239
X-Trace: sv3-4HeBBdUrEYiwIvGESNV/
Lf3gcGXC10QCanLB3xIu5OkyCyLhQ7e3D4tV12yav4dZFllC2z7si/Jc8S1!gFYS9afDA2/
ANYu7iYxz7CSxd0lPL+W0KNUyTVCnFcuWc53XpFCMkj/1iDYx/hSN1Wl9cCR6qu/n!AKqoLJqGtZQ61PU=
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.cbm:9110 comp.sys.atari.st:4104
comp.sys.atari.8bit:2825 comp.sys.sinclair:4956 rec.games.video.classic:4867

"kevin" <kevnospam242@gmail.com> wrote in message
news:ap23l158ppg33snh1jaibuhu6nbnrfujt0@4ax.com...
> On 15 Oct 2005 13:30:19 -0700, "computerseum" <dickfitzgood@gmail.com>
> wrote:
>
>>This is my collection. I would be willing to bet that none of you have
>>ever had to acquire, store, pay for, protect and maintain a collection
>>this large for five years. Looking at the picture do you believe that I
>>have instant access to prime pieces to photograph them? Don't you
>>already know what they all look like anyway?
>
>
> Sure I know what most of the items you list in your auction look like,
> but without pictures how can I know what condition they are in?   I
> would pay alot for mint condition Atari 800xl's and Apple II's but
> hardly anything if they are in poor condition.

Surely bidders are going to consider the "Sight Unseen" factor,
and the "work involved" factor as well, but, the "what-if" part
is intriguing, even to me, but I'm in PA so this is out of the
question for me entirely anyway. Had I been in the local area and
possess the space to store this stuff, I'd consider bidding and
should the list even remotely describe what "is" there, it truly
could be the Gold Mine that is being offered. The person who is
auctioning off this stuff, however, is inveritibly, "The Loser".
Broken down and sold in separate lots surely would bring loads
of cash, but this way, it is just a garage sale at best. :o)

Bill Garber

From -3090347079285825988
X-Google-Thread: f8760,da9c1cf599fa65e6
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Sat, 15 Oct 2005 18:44:47 -0500
From: "Bill Garber" <willy46pa@comcast.net>
Newsgroups: comp.sys.atari.8bit
References: <p943l1tn03b3rvj8qcq8vqjap6983s7a9j@4ax.com>
Subject: Re: NEW GUI for 8bit/Spartados
Date: Sat, 15 Oct 2005 19:44:51 -0400
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
X-RFC2646: Format=Flowed; Original
Message-ID: <T7ydnZx0X-TyCczeRVn-uA@comcast.com>
Lines: 13
NNTP-Posting-Host: 68.81.220.239
X-Trace: sv3-VV3BrhVcFAFsCp/vCJhHbdRVxsK2Txt+0mufvn2feQ/
SXCMMYMCNhkn6k042abwE3nwnefiMptCRFcK!
lJXTQc2skeOaOkckbSqfpKaE8YNAvxWWEn7PEFjsb7Q1KwiOqzjx/yaDlxn52KsM6jW6lAbwKuSt!Hg==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2826

"kevin" <kevnospam242@gmail.com> wrote in message
news:p943l1tn03b3rvj8qcq8vqjap6983s7a9j@4ax.com...
> this look's pretty cool!   check it out:
>
> http://www.atari8.info/trsdesktop.php

Looks kind of like "Contiki" for the C64 and Apple II.

Bill Garber

From -6748676297428272354
X-Google-Thread: 105753,ed48614b0a13183c
X-Google-Thread: 111a55,ed48614b0a13183c
X-Google-Thread: f8760,ed48614b0a13183c
X-Google-Thread: f4600,ed48614b0a13183c
X-Google-Thread: 104d7a,ed48614b0a13183c
X-Google-Attributes: gid105753,gid111a55,gidf8760,gidf4600,gid104d7a,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.csinet.net!
news.csinet.net.POSTED!not-for-mail
NNTP-Posting-Date: Sat, 15 Oct 2005 18:54:14 -0500
From: "VastFear" <vastfear@csinet.net>
Newsgroups:
comp.sys.cbm,comp.sys.atari.st,comp.sys.atari.8bit,comp.sys.sinclair,rec.games.vid
eo.classic
References: <1129359126.365878.263790@o13g2000cwo.googlegroups.com>
<1129408219.626431.169250@g43g2000cwa.googlegroups.com>
Subject: Re: Ebay Auction For Vintage Computers
Date: Sat, 15 Oct 2005 18:55:48 -0500
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-RFC2646: Format=Flowed; Original
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
Message-ID: <peSdneC4EJ87C8zenZ2dnUVZ_sidnZ2d@csinet.net>
Lines: 57
NNTP-Posting-Host: 12.176.252.139
X-Trace: sv3-
an8cn1Ok50tnwisEfBD5tXf8y8MGRuloAYenLTgSlSvQJ2XO8SLmlHVgx6VXPmLvH1Kjr2b0ifW7PMZ!
z2Wtcic7oyM8f4Uz+i7qDDe/IHwQ+cCWsMojOHwX7vD4TRm8pbHj1q+ZS++8eh9rII+OvZob9QnE!
+7bOVi+GOjnSncU//DE=
X-Complaints-To: wje@csinet.net
X-DMCA-Complaints-To: wje@csinet.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.cbm:9112 comp.sys.atari.st:4105
comp.sys.atari.8bit:2827 comp.sys.sinclair:4959 rec.games.video.classic:4869

As a collector (of a quite a large amount of vintage computers and game systems) I think its 'BLASPHEMY' to treat your collection like this and just stack and pile it to the ceiling with no rhyme or reason!

One has no respect at all if they treat their prized collection like this.

Still would be cool to go through... feel sorry for whats on the bottom though (sigh)

I wish I had that much money where I could just not care and sell everything in one huge pile on eBay. People don't realise if took the type and tested and took photos of everything that one could make a killing on eBay instead

of a bulk deal for stuff.

I will cherish that photo though thats funny but sad give the collection to me... I will air it out and add it my 'shrine' of gaming.

VastFear

"computerseum" <dickfitzgood@gmail.com> wrote in message news:1129408219.626431.169250@g43g2000cwa.googlegroups.com...
> This is my collection. I would be willing to bet that none of you have
> ever had to acquire, store, pay for, protect and maintain a collection
> this large for five years. Looking at the picture do you believe that I
> have instant access to prime pieces to photograph them? Don't you
> already know what they all look like anyway? Do you think I am lying?
> Anybody can get pictures from somewhere else and claim that they are
> their machines. If I was to post a couple of pictures of Macintoshes
> and cables and would you feel better? I can't take pictures inside
> the locker because I can't get into the locker. It's too full! And
> it doesn't make sense for me to start ripping packages open (as you
> would know if you read the whole eBay description) because as they sit
> now they are protected. It is just not feasible (due to the fact the
> stuff stacked almost ten feet high ten feet deep, the primary purpose
> of the photograph which is also explained in the description) to start
> tearing the place apart looking for a needle in a haystack. As the
> description says I am not selling anything super rare. If you know
> anything at all about vintage computers you should be very familiar
> with what I have listed and shouldn't need to see a picture, if you
> do there is plenty of that kind of stuff on the Internet. If you want
> to come see it in person by all means I will show it to you. I am
> protecting these computers as best I can. As the collection grew I was
> forced to rent a storage locker, as I was not considering selling the
> collection I did not take into account that I should pack it in any
> other manner other than the most space efficient and protective.
> Considering the circumstances this is the best I can do. It's easy to
> be critical. If you have the practical experience and you could do
> better by all means let me know.
>
> S :-)
>
>
> http://cgi.ebay.com/Classic-Vintage-PC-Computer-Collection-No-Reserve_W0QQitemZ8708420717QQcategoryZ4193QQrdZ1QQcmdZViewItem
>

From -8469788661779143806
X-Google-Thread: f8760,da9c1cf599fa65e6
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!

nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.telenor.com!
news.telenor.com.POSTED!not-for-mail
NNTP-Posting-Date: Sat, 15 Oct 2005 18:59:51 -0500
From: "Vidar Olavesen" <olavese@online.no>
Newsgroups: comp.sys.atari.8bit
References: <p943l1tn03b3rvj8qcq8vqjap6983s7a9j@4ax.com>
Subject: Re: NEW GUI for 8bit/Spartados
Date: Sun, 16 Oct 2005 02:04:07 +0200
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1506
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1506
Message-ID: <6aOdnfrZeoJqCsze4p2dnA@telenor.com>
Lines: 9
NNTP-Posting-Host: 80.212.252.50
X-Trace: sv3-
cVNO8NQh+SOTRyt7RQ0jFiphAJ9qI66vCvMB1O8E2BGsZ6pIkBJk3kJhEAh3oKJpA7ne9lo/NnUNITH!
Dp5Eio5KWkOBd/l9x0+q73efShCrODHdVFwuVxTzQwDqpBPmjtvqHkX9lBL1W4nAKHIoAe+axYg=
X-Complaints-To: news-abuse@telenor.net
X-DMCA-Complaints-To: news-abuse@telenor.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2828

"kevin" <kevnospam242@gmail.com> skrev i melding
news:p943l1tn03b3rvj8qcq8vqjap6983s7a9j@4ax.com...
> this look's pretty cool!   check it out:
>
> http://www.atari8.info/trsdesktop.php

Looks very nice. That is one crisp looking 80 column display

From 4142996034165044455
X-Google-Thread: f8760,da9c1cf599fa65e6
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!peer01.cox.net!cox.net!p01!
dukeread05.POSTED!53ab2750!not-for-mail
From: kevin <kevnospam242@gmail.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: NEW GUI for 8bit/Spartados
Message-ID: <4963l1psgmebbikovleda2ln9qcpdf0seg@4ax.com>
References: <p943l1tn03b3rvj8qcq8vqjap6983s7a9j@4ax.com> <T7ydnZx0X-TyCczeRVn-
uA@comcast.com>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii

Content-Transfer-Encoding: 7bit
Lines: 9
Date: Sat, 15 Oct 2005 20:05:45 -0400
NNTP-Posting-Host: 68.230.155.106
X-Complaints-To: abuse@cox.net
X-Trace: dukeread05 1129421133 68.230.155.106 (Sat, 15 Oct 2005 20:05:33 EDT)
NNTP-Posting-Date: Sat, 15 Oct 2005 20:05:33 EDT
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:2829

On Sat, 15 Oct 2005 19:44:51 -0400, "Bill Garber"
<willy46pa@comcast.net> wrote:

>Looks kind of like "Contiki" for the C64 and Apple II.

there is a Contiki for the 8bit already. You'll notice this desktop
looks much better! Altho I dont think it has netwroking
functionality.

From 3691588420801956941
X-Google-Thread: 105753,ed48614b0a13183c
X-Google-Thread: 111a55,ed48614b0a13183c
X-Google-Thread: f8760,ed48614b0a13183c
X-Google-Thread: f4600,ed48614b0a13183c
X-Google-Thread: 104d7a,ed48614b0a13183c
X-Google-Attributes: gid105753,gid111a55,gidf8760,gidf4600,gid104d7a,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g44g2000cwa.googlegroups.com!not-for-
mail
From: "computerseum" <dickfitzgood@gmail.com>
Newsgroups:
comp.sys.cbm,comp.sys.atari.st,comp.sys.atari.8bit,comp.sys.sinclair,rec.games.vid
eo.classic
Subject: Re: Ebay Auction For Vintage Computers
Date: 15 Oct 2005 17:36:05 -0700
Organization: http://groups.google.com
Lines: 36
Message-ID: <1129422965.770187.174690@g44g2000cwa.googlegroups.com>
References: <1129359126.365878.263790@o13g2000cwo.googlegroups.com>
   <1129408219.626431.169250@g43g2000cwa.googlegroups.com>
   <peSdneC4EJ87C8zenZ2dnUVZ_sidnZ2d@csinet.net>
NNTP-Posting-Host: 207.200.116.131
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1129422971 18633 127.0.0.1 (16 Oct 2005 00:36:11 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Sun, 16 Oct 2005 00:36:11 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.1; SV1; .NET CLR
1.1.4322),gzip(gfe),gzip(gfe)
X-HTTP-Via: HTTP/1.1 Turboweb [ntc-td122 8.3.3], HTTP/1.0 ntc-ac02[CFC87483]

(Traffic-Server/5.3.8 [uScM])
Complaints-To: groups-abuse@google.com
Injection-Info: g44g2000cwa.googlegroups.com; posting-host=207.200.116.131;
   posting-account=VZstBg0AAAAUaN5PJdwBxnkmQXcfGzPy
Xref: g2news1.google.com comp.sys.cbm:9114 comp.sys.atari.st:4107
comp.sys.atari.8bit:2830 comp.sys.sinclair:4962 rec.games.video.classic:4870

I was a compulsive hoarder, I bought most everything I came into
contact with thinking it was going to be valuable/needed/useful
someday. I (foolishly) envisioned that I could save this stuff until I
retired and then it would be the basis for a hobby. I rarely if ever
tested what I bought; I figured I would do that as my hobby. If
something didn't work I would (and do) have multiple examples from
which I could get parts. I assume most of the stuff I bought worked; I
have no reason to believe it doesn't. I assume some of the stuff has
problems. The collection is obviously being sold as is, like I said if
something doesn't work there is a good chance there is another
example that does. There is a reason I am selling it the way I am, I do
not have the time or the resources to break the collection down and
sell it bit by bit over eBay - THERE IS TOO MUCH! If I don't get a
reasonable offer I will donate the majority for a tax write-off and
keep only the cream of the crop. A lot of people seem to be taking this
personally. Don't, it doesn't involve you. This auction is not for
everyone. It takes a large commitment (I pay $100 dollars a month to
store it) and most people will not be in a position to handle it. As
far as having to take my word for it, I imagine you've noticed
that's how eBay works; a lot of it is on faith. Once again (If you
read the full description) you'll notice I referenced my feedback
(much of it gained from buying stuff in the collection), it is
impeccable. Tomorrow I will go out there and rip some packages open and
take some pictures, I don't think this is really going to give much
insight into the vast majority of the collection, but it's what the
people want. Please know that I do appreciate the constructive
criticism, it's the ignorant blowhards I could do without.

S:-)

> > http://cgi.ebay.com/Classic-Vintage-PC-Computer-Collection-No-
Reserve_W0QQitemZ8708420717QQcategoryZ4193QQrdZ1QQcmdZViewItem
> >

From 8082709345134513671
X-Google-Thread: 105753,ed48614b0a13183c
X-Google-Thread: 111a55,ed48614b0a13183c
X-Google-Thread: f8760,ed48614b0a13183c
X-Google-Thread: f4600,ed48614b0a13183c
X-Google-Thread: 104d7a,ed48614b0a13183c
X-Google-Attributes: gid105753,gid111a55,gidf8760,gidf4600,gid104d7a,public

X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!nx01.iad01.newshosting.com!newshosting.com!post02.iad01!not-for-
mail
From: "Brandon" <->
Newsgroups:
comp.sys.cbm,comp.sys.atari.st,comp.sys.atari.8bit,comp.sys.sinclair,rec.games.vid
eo.classic
References: <1129359126.365878.263790@o13g2000cwo.googlegroups.com>
<1129408219.626431.169250@g43g2000cwa.googlegroups.com>
<peSdneC4EJ87C8zenZ2dnUVZ_sidnZ2d@csinet.net>
<1129422965.770187.174690@g44g2000cwa.googlegroups.com>
Subject: Re: Ebay Auction For Vintage Computers
Date: Sat, 15 Oct 2005 19:56:24 -0500
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2670
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2670
X-RFC2646: Format=Flowed; Original
Lines: 15
Message-ID: <4351a538$0$5367$9a6e19ea@unlimited.newshosting.com>
Organization: Newshosting.com - Highest quality at a great price!
www.newshosting.com
X-Complaints-To: abuse@newshosting.com
Xref: g2news1.google.com comp.sys.cbm:9118 comp.sys.atari.st:4108
comp.sys.atari.8bit:2831 comp.sys.sinclair:4965 rec.games.video.classic:4871

"computerseum" <dickfitzgood@gmail.com> wrote in message
news:1129422965.770187.174690@g44g2000cwa.googlegroups.com

> sell it bit by bit over eBay - THERE IS TOO MUCH! If I don't get a
> reasonable offer I will donate the majority for a tax write-off and
> keep only the cream of the crop. A lot of people seem to be taking

Um, does this mean you plan to renig on your auction if you don't like the
final price? You did not set a reserve.

--
Brandon Staggs
http://www.brandonstaggs.com/c64.html

From 2050926335523457025
X-Google-Thread: 105753,ed48614b0a13183c
X-Google-Thread: 111a55,ed48614b0a13183c
X-Google-Thread: f8760,ed48614b0a13183c
X-Google-Thread: f4600,ed48614b0a13183c
X-Google-Thread: 104d7a,ed48614b0a13183c
X-Google-Attributes: gid105753,gid111a55,gidf8760,gidf4600,gid104d7a,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!

border2.nntp.dca.giganews.com!nntp.giganews.com!peer01.cox.net!cox.net!
hwmnpeer01.lga!hwmedia!hw-filter.lga!fe08.lga.POSTED!53ab2750!not-for-mail
From: Al <XnospamX@optonline.net>
User-Agent: Mozilla Thunderbird 1.0 (Windows/20041206)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups:
comp.sys.cbm,comp.sys.atari.st,comp.sys.atari.8bit,comp.sys.sinclair,rec.games.vid
eo.classic
Subject: Re: Ebay Auction For Vintage Computers
References: <1129359126.365878.263790@o13g2000cwo.googlegroups.com>
<1129408219.626431.169250@g43g2000cwa.googlegroups.com>
<peSdneC4EJ87C8zenZ2dnUVZ_sidnZ2d@csinet.net>
<1129422965.770187.174690@g44g2000cwa.googlegroups.com>
In-Reply-To: <1129422965.770187.174690@g44g2000cwa.googlegroups.com>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 12
Message-ID: <gQh4f.1111$vV4.426@fe08.lga>
Date: Sat, 15 Oct 2005 21:14:47 -0400
NNTP-Posting-Host: 67.83.115.49
X-Complaints-To: abuse@cv.net
X-Trace: fe08.lga 1129425292 67.83.115.49 (Sat, 15 Oct 2005 18:14:52 MST)
NNTP-Posting-Date: Sat, 15 Oct 2005 18:14:52 MST
Organization: Optimum Online
Xref: g2news1.google.com comp.sys.cbm:9121 comp.sys.atari.st:4109
comp.sys.atari.8bit:2832 comp.sys.sinclair:4967 rec.games.video.classic:4872

computerseum wrote:
>.... If I don't get a reasonable offer I will donate the majority for a tax
write-off and
> keep only the cream of the crop.

You listed with no reserve and you have a bid - you don't get to keep or
donate anything.

>..... my feedback (much of it gained from buying stuff in the collection), it is
> impeccable.

won't be for long if you reneg on your auction.

From -2759414094467039225
X-Google-Thread: 105753,ed48614b0a13183c
X-Google-Thread: 111a55,ed48614b0a13183c
X-Google-Thread: f8760,ed48614b0a13183c
X-Google-Thread: f4600,ed48614b0a13183c
X-Google-Thread: 104d7a,ed48614b0a13183c
X-Google-Attributes: gid105753,gid111a55,gidf8760,gidf4600,gid104d7a,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!peer01.cox.net!cox.net!p01!

dukeread05.POSTED!53ab2750!not-for-mail
From: kevin <kevnospam242@gmail.com>
Newsgroups:
comp.sys.cbm,comp.sys.atari.st,comp.sys.atari.8bit,comp.sys.sinclair,rec.games.vid
eo.classic
Subject: Re: Ebay Auction For Vintage Computers
Message-ID: <2td3l1pscchsh2snmej81p4op4imvdtakb@4ax.com>
References: <1129359126.365878.263790@o13g2000cwo.googlegroups.com>
<1129408219.626431.169250@g43g2000cwa.googlegroups.com>
<peSdneC4EJ87C8zenZ2dnUVZ_sidnZ2d@csinet.net>
<1129422965.770187.174690@g44g2000cwa.googlegroups.com>
<gQh4f.1111$vV4.426@fe08.lga>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 12
Date: Sat, 15 Oct 2005 22:15:54 -0400
NNTP-Posting-Host: 68.230.155.106
X-Complaints-To: abuse@cox.net
X-Trace: dukeread05 1129428942 68.230.155.106 (Sat, 15 Oct 2005 22:15:42 EDT)
NNTP-Posting-Date: Sat, 15 Oct 2005 22:15:42 EDT
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.cbm:9129 comp.sys.atari.st:4110
comp.sys.atari.8bit:2833 comp.sys.sinclair:4969 rec.games.video.classic:4873

On Sat, 15 Oct 2005 21:14:47 -0400, Al <XnospamX@optonline.net> wrote:

>computerseum wrote:
>>.... If I don't get a reasonable offer I will donate the majority for a tax
write-off and
>> keep only the cream of the crop.

Oh so now you will decide depending on the winning bid what the person
gets? This doesnt sound right at all.   Personally I would stay away
from your auction.

From -4074073085844973197
X-Google-Thread: 105753,ed48614b0a13183c
X-Google-Thread: 111a55,ed48614b0a13183c
X-Google-Thread: f8760,ed48614b0a13183c
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X-Google-Thread: 104d7a,ed48614b0a13183c
X-Google-Attributes: gid105753,gid111a55,gidf8760,gidf4600,gid104d7a,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!z14g2000cwz.googlegroups.com!not-for-
mail
From: "computerseum" <dickfitzgood@gmail.com>
Newsgroups:

comp.sys.cbm,comp.sys.atari.st,comp.sys.atari.8bit,comp.sys.sinclair,rec.games.vid
eo.classic
Subject: Re: Ebay Auction For Vintage Computers
Date: 15 Oct 2005 21:21:43 -0700
Organization: http://groups.google.com
Lines: 8
Message-ID: <1129436503.844536.281950@z14g2000cwz.googlegroups.com>
References: <1129359126.365878.263790@o13g2000cwo.googlegroups.com>
   <1129408219.626431.169250@g43g2000cwa.googlegroups.com>
   <peSdneC4EJ87C8zenZ2dnUVZ_sidnZ2d@csinet.net>
   <1129422965.770187.174690@g44g2000cwa.googlegroups.com>
   <gQh4f.1111$vV4.426@fe08.lga>
   <2td3l1pscchsh2snmej81p4op4imvdtakb@4ax.com>
NNTP-Posting-Host: 172.193.5.96
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1129436508 18450 127.0.0.1 (16 Oct 2005 04:21:48 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Sun, 16 Oct 2005 04:21:48 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.1; SV1; .NET CLR
1.1.4322),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: z14g2000cwz.googlegroups.com; posting-host=172.193.5.96;
   posting-account=VZstBg0AAAAUaN5PJdwBxnkmQXcfGzPy
Xref: g2news1.google.com comp.sys.cbm:9137 comp.sys.atari.st:4111
comp.sys.atari.8bit:2834 comp.sys.sinclair:4971 rec.games.video.classic:4875

I am not legally obligated to give away for next to nothing something I
have thousands of dollars and years of effort sunk into. If I was to
end my auction early (emphasis on my, it's meant to serve my purposes,
I'm the paying customer), I would be well within eBays rules
(http://pages.ebay.com/help/sell/policies.html). They are only
concerned with "Chronically" ending items early. If I were to do
it, it would be the first time ever. S:-)

From -3924801605476178465
X-Google-Thread: 105753,4fd16d06e9e36b67,start
X-Google-Thread: f8760,4fd16d06e9e36b67,start
X-Google-Attributes: gid105753,gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.io.com!news.io.com.POSTED!
not-for-mail
NNTP-Posting-Date: Sat, 15 Oct 2005 23:49:14 -0500
Newsgroups: comp.sys.cbm,comp.sys.atari.8bit
Subject: Riddle of 8-bit ASCII's
X-Newsreader: trn 4.0-test76 (Apr 2, 2001)
From: nickb@eris.io.com (Nick Bensema)
Originator: nickb@eris.io.com (Nick Bensema)
Message-ID: <8_KdnV7ZN-NXRszeRVn-gg@io.com>

Date: Sat, 15 Oct 2005 23:49:14 -0500
Lines: 38
NNTP-Posting-Host: 209.198.128.88
X-Trace: sv3-j2bX+7g7kEX/
5bPezji2pPhsJPZlR6guQfY4ETNqVNoafTra5cL+zQdWEaD6Zpm7bJ95GV/iPlhYQJI!
j6xibTlauiIXIGN4ZzCJj3exZJ1M2EfB417oZoaIeFTu3LbNyoGpckYOYkH8S/U=
X-Complaints-To: abuse@io.com
X-DMCA-Complaints-To: abuse@io.com
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.cbm:9139 comp.sys.atari.8bit:2835

I grew up initially with several computers in the Atari 8-bit series.
After my 130XE died, I got my grandfather's Commodore 64. They had
one thing in common: wacky dissociation between screen memory and
their OS's idea of ASCII.

With both computers, you could display letters on the screen with a
POKE to video memory. However, the number you POKEd was almost never
the same number you would put into a CHR$ function to print that
character.

For example, to get an uppercase A, you would:
   (a) PRINT CHR$(65)   (assuming uppercase mode if C64)
   (b) POKE 1024,1   (Commodore 64)
   (c) POKE 40000,33   (48k Atari 8-bit)

Is there any reason the screen memory was set up this way? Why wouldn't all three
be 65?

Also, what's the deal with the backspace? In PETSCII, it's CHR$(20),
even though CHR$(8) is right there doing nothing. In ATASCII, it's
CHR$(126). I understand that ATASCII puts graphics tiles in its
first 27 characters, so it can't use CHR$(8) for backspace or
CHR$(13) for CR. But ASCII DEL, at CHR$(127), is RIGHT NEXT DOOR,
but ATASCII puts the tab there instead.

There's one peculiarity that's specific to the Commodore 64. It
seems that PETSCII allocates graphics characters nearly at random.
For example, the ASCII values of C=A, C=B and C=C are 176, 191 and
118, respectively. The color control codes are even more haphazard.
If I ever want to use the CHR$ function or a hex number to specify
one of those graphics characters, you pretty much have to look it
up every time. Is there a pattern I'm not seeing?

I wonder if there's any hidden wisdom behind these decisions.

--
Nick Bensema <nickb@io.com>   AIM: NBensema
==== ======= ============== http://www.io.com/~nickb/

From -7918708727617923917
X-Google-Thread: 105753,4fd16d06e9e36b67
X-Google-Thread: f8760,4fd16d06e9e36b67
X-Google-Attributes: gid105753,gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!nx01.iad01.newshosting.com!newshosting.com!
130.81.64.211.MISMATCH!cycny01.gnilink.net!cyclone1.gnilink.net!
spamkiller2.gnilink.net!gnilink.net!trndny01.POSTED!ed9e4e4d!not-for-mail
Newsgroups: comp.sys.cbm,comp.sys.atari.8bit
From: Lyrical Nanoha <LyricalNanoha@dosius.net>
X-X-Sender: molly@static-141-149-129-16.buff.east.verizon.net
Subject: Re: Riddle of 8-bit ASCII's
In-Reply-To: <8_KdnV7ZN-NXRszeRVn-gg@io.com>
Message-ID:
<Pine.LNX.4.62.0510160105260.30826@static-141-149-129-16.buff.east.verizon.net>
References: <8_KdnV7ZN-NXRszeRVn-gg@io.com>
MIME-Version: 1.0
Content-Type: TEXT/PLAIN; charset=US-ASCII; format=flowed
Lines: 43
Date: Sun, 16 Oct 2005 05:09:22 GMT
NNTP-Posting-Host: 141.149.129.16
X-Complaints-To: abuse@verizon.net
X-Trace: trndny01 1129439362 141.149.129.16 (Sun, 16 Oct 2005 01:09:22 EDT)
NNTP-Posting-Date: Sun, 16 Oct 2005 01:09:22 EDT
Xref: g2news1.google.com comp.sys.cbm:9144 comp.sys.atari.8bit:2836

On Sat, 15 Oct 2005, Nick Bensema wrote:

> I grew up initially with several computers in the Atari 8-bit series.
> After my 130XE died, I got my grandfather's Commodore 64. They had
> one thing in common: wacky dissociation between screen memory and
> their OS's idea of ASCII.
>
> With both computers, you could display letters on the screen with a
> POKE to video memory. However, the number you POKEd was almost never
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>
> For example, to get an uppercase A, you would:
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>   (b) POKE 1024,1   (Commodore 64)
>   (c) POKE 40000,33   (48k Atari 8-bit)
>
> Is there any reason the screen memory was set up this way? Why wouldn't
> all three be 65?

Heh. Try the Apple][(where, thankfully, it's much simpler)...

]? chr$(65)
A

]poke 1024,193

]

At least it's as easy as adding a 128 on the Apple.

> Also, what's the deal with the backspace? In PETSCII, it's CHR$(20),
> even though CHR$(8) is right there doing nothing. In ATASCII, it's
> CHR$(126). I understand that ATASCII puts graphics tiles in its
> first 27 characters, so it can't use CHR$(8) for backspace or
> CHR$(13) for CR. But ASCII DEL, at CHR$(127), is RIGHT NEXT DOOR,
> but ATASCII puts the tab there instead.

Thankfully on the Apple it's 127. (8 is Left Arrow, which made keyboard
handling a nightmare in the original Dapple. 9 is of course Tab. Apple
used ASCII quite straightforwardly in their computers, thank God.)

-uso.

From -9076018778616484392
X-Google-Thread: 105753,ed48614b0a13183c
X-Google-Thread: 111a55,ed48614b0a13183c
X-Google-Thread: f8760,ed48614b0a13183c
X-Google-Thread: f4600,ed48614b0a13183c
X-Google-Thread: 104d7a,ed48614b0a13183c
X-Google-Attributes: gid105753,gid111a55,gidf8760,gidf4600,gid104d7a,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Sun, 16 Oct 2005 00:27:07 -0500
From: "Bill Garber" <willy46pa@comcast.net>
Newsgroups:
comp.sys.cbm,comp.sys.atari.st,comp.sys.atari.8bit,comp.sys.sinclair,rec.games.vid
eo.classic
References: <1129359126.365878.263790@o13g2000cwo.googlegroups.com>
<1129408219.626431.169250@g43g2000cwa.googlegroups.com>
<peSdneC4EJ87C8zenZ2dnUVZ_sidnZ2d@csinet.net>
<1129422965.770187.174690@g44g2000cwa.googlegroups.com>
<gQh4f.1111$vV4.426@fe08.lga>   <2td3l1pscchsh2snmej81p4op4imvdtakb@4ax.com>
<1129436503.844536.281950@z14g2000cwz.googlegroups.com>
Subject: Re: Ebay Auction For Vintage Computers
Date: Sun, 16 Oct 2005 01:27:12 -0400
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
X-RFC2646: Format=Flowed; Original
Message-ID: <xKOdnbw6RZcxeczeRVn-qA@comcast.com>
Lines: 52
NNTP-Posting-Host: 68.81.220.239

X-Trace: sv3-NaxDZOnNKL2QvuksNkPZ7/SuTtswn4hGPB1oJ/
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QdRoDiOQR9pplZCj5sWPK36ViOhktlnq4VEFd4d38IGTd4O04YqtK50ikjfrp6OBhW1m/43MDGE!UQ==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.cbm:9148 comp.sys.atari.st:4112
comp.sys.atari.8bit:2837 comp.sys.sinclair:4972 rec.games.video.classic:4877

This is directly from eBay seller policies.

Ending Your Listing Early

Sometimes something goes wrong and you can't complete your listing as planned. If needed, you can choose to end your listing before the scheduled date. If there are bids on your item, you can cancel them.

Reasons for ending listings early include:
Note: Your account will still be charged listing fees (such as the Insertion Fee) if you end your listing early. Consider revising your listing first if there are aspects of it you want to change or improve.

  a.. The item is no longer available for sale.
  b.. There was an error in the starting price or reserve amount.
  c.. There was an error in the listing.
  d.. The item was lost or broken.

Timing Matters
When there are 12 hours or fewer remaining and the item has a winning bid, including a reserve met bid, sellers may not make any changes to the listing, including:
  a.. ending the item early. Sellers may cancel bids, but not end the item unless the item is being sold to the high bidder
  b.. adding to or changing the item description
  c.. converting the item to pre-approved bidder

Canceling bids or making changes to a listing with bids when there are 12 hours or fewer remaining damages the buyer experience and can undermine trust in the marketplace.
To end your listing early, follow these steps:

  1.. Type your item number into the End My Listing Early form. (You can get this number on your listing, on your confirmation email, or on your My eBay page.)
  2.. If there are bids on your item, choose between:
     a. Cancel bids and end listing early
  or
     b. Sell item to high bidder(s) and end listing early
  If your item has no bids, you'll skip this step.
  3.. Choose the reason you're ending your listing early.
  4.. Now your listing will end and will no longer be displayed on eBay. If

there were bidders, they will be emailed that their bid was canceled and the listing ended early.
Note: Sellers are not permitted to cancel bids and end listings early in order to avoid selling an item that did not meet the desired sale price. This is considered to be reserve fee circumvention. Although there are legitimate reasons for ending a listing early, abuse of this option will be investigated.

Bill Garber

From 1135410868172127228
X-Google-Thread: 105753,ed48614b0a13183c
X-Google-Thread: 111a55,ed48614b0a13183c
X-Google-Thread: f8760,ed48614b0a13183c
X-Google-Thread: f4600,ed48614b0a13183c
X-Google-Thread: 104d7a,ed48614b0a13183c
X-Google-Attributes: gid105753,gid111a55,gidf8760,gidf4600,gid104d7a,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g47g2000cwa.googlegroups.com!not-for-mail
From: "The Space Boss" <drsmith666@aol.com>
Newsgroups: comp.sys.cbm,comp.sys.atari.st,comp.sys.atari.8bit,comp.sys.sinclair,rec.games.video.classic
Subject: Re: Ebay Auction For Vintage Computers
Date: 15 Oct 2005 22:28:05 -0700
Organization: http://groups.google.com
Lines: 21
Message-ID: <1129440485.649003.279660@g47g2000cwa.googlegroups.com>
References: <1129359126.365878.263790@o13g2000cwo.googlegroups.com>
   <1129408219.626431.169250@g43g2000cwa.googlegroups.com>
   <peSdneC4EJ87C8zenZ2dnUVZ_sidnZ2d@csinet.net>
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X-Trace: posting.google.com 1129440491 7255 127.0.0.1 (16 Oct 2005 05:28:11 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Sun, 16 Oct 2005 05:28:11 +0000 (UTC)
In-Reply-To: <peSdneC4EJ87C8zenZ2dnUVZ_sidnZ2d@csinet.net>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.1; SV1; .NET CLR 1.1.4322),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g47g2000cwa.googlegroups.com; posting-host=68.187.50.8;
   posting-account=W9FxnQwAAAA1NXeMiGt5sQUGIHHvlM4g
Xref: g2news1.google.com comp.sys.cbm:9149 comp.sys.atari.st:4113 comp.sys.atari.8bit:2838 comp.sys.sinclair:4973 rec.games.video.classic:4878

VastFear wrote:

> As a collector (of a quite a large amount of vintage computers and game
> systems) I think its 'BLASPHEMY' to treat your collection like this and just
> stack and pile it to the ceiling with no rhyme or reason!
>
> One has no respect at all if they treat their prized collection like this.
>
> Still would be cool to go through... feel sorry for whats on the bottom
> though (sigh)
>
> I wish I had that much money where I could just not care and sell everything
> in one huge pile on eBay. People don't realise if took the type and tested
> and took photos of everything that one could make a killing on eBay instead
> of a bulk deal for stuff.
>
> I will cherish that photo though thats funny but sad give the collection to
> me... I will air it out and add it my 'shrine' of gaming.

please post pictures of you shrine i would like to see it.

From 6784427248307298861
X-Google-Thread: 105753,ed48614b0a13183c
X-Google-Thread: 111a55,ed48614b0a13183c
X-Google-Thread: f8760,ed48614b0a13183c
X-Google-Thread: f4600,ed48614b0a13183c
X-Google-Thread: 104d7a,ed48614b0a13183c
X-Google-Attributes: gid105753,gid111a55,gidf8760,gidf4600,gid104d7a,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g49g2000cwa.googlegroups.com!not-for-
mail

From: "The Space Boss" <drsmith666@aol.com>

Newsgroups:
comp.sys.cbm,comp.sys.atari.st,comp.sys.atari.8bit,comp.sys.sinclair,rec.games.vid
eo.classic

Subject: Re: Ebay Auction For Vintage Computers

Date: 15 Oct 2005 22:31:16 -0700
Organization: http://groups.google.com
Lines: 13
Message-ID: <1129440676.708788.246970@g49g2000cwa.googlegroups.com>
References: <1129359126.365878.263790@o13g2000cwo.googlegroups.com>
   <1129408219.626431.169250@g43g2000cwa.googlegroups.com>
   <peSdneC4EJ87C8zenZ2dnUVZ_sidnZ2d@csinet.net>
   <1129422965.770187.174690@g44g2000cwa.googlegroups.com>
   <gQh4f.1111$vV4.426@fe08.lga>
   <2td3l1pscchsh2snmej81p4op4imvdtakb@4ax.com>
   <1129436503.844536.281950@z14g2000cwz.googlegroups.com>
NNTP-Posting-Host: 68.187.50.8
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1129440682 7558 127.0.0.1 (16 Oct 2005 05:31:22 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Sun, 16 Oct 2005 05:31:22 +0000 (UTC)

In-Reply-To: <1129436503.844536.281950@z14g2000cwz.googlegroups.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.1; SV1; .NET CLR
1.1.4322),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g49g2000cwa.googlegroups.com; posting-host=68.187.50.8;
   posting-account=W9FxnQwAAAA1NXeMiGt5sQUGIHHvlM4g
Xref: g2news1.google.com comp.sys.cbm:9150 comp.sys.atari.st:4114
comp.sys.atari.8bit:2839 comp.sys.sinclair:4974 rec.games.video.classic:4879

computerseum wrote:
> I am not legally obligated to give away for next to nothing something I
> have thousands of dollars and years of effort sunk into. If I was to
> end my auction early (emphasis on my, it's meant to serve my purposes,
> I'm the paying customer), I would be well within eBays rules
> (http://pages.ebay.com/help/sell/policies.html). They are only
> concerned with "Chronically" ending items early. If I were to do
> it, it would be the first time ever. S:-)

NO YOU NEED TO EITHER PUT A RESERVE OR SELL IT FOR WHATEVER THE FINAL
BID IS OR ELSE YOU ARE A CROOK.

From -7929942283241435333
X-Google-Thread: 105753,ed48614b0a13183c
X-Google-Thread: 111a55,ed48614b0a13183c
X-Google-Thread: f8760,ed48614b0a13183c
X-Google-Thread: f4600,ed48614b0a13183c
X-Google-Thread: 104d7a,ed48614b0a13183c
X-Google-Attributes: gid105753,gid111a55,gidf8760,gidf4600,gid104d7a,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Sun, 16 Oct 2005 00:36:00 -0500
From: "Bill Garber" <willy46pa@comcast.net>
Newsgroups:
comp.sys.cbm,comp.sys.atari.st,comp.sys.atari.8bit,comp.sys.sinclair,rec.games.vid
eo.classic
References: <1129359126.365878.263790@o13g2000cwo.googlegroups.com>
<1129408219.626431.169250@g43g2000cwa.googlegroups.com>
<peSdneC4EJ87C8zenZ2dnUVZ_sidnZ2d@csinet.net>
<1129422965.770187.174690@g44g2000cwa.googlegroups.com>
<gQh4f.1111$vV4.426@fe08.lga>   <2td3l1pscchsh2snmej81p4op4imvdtakb@4ax.com>
<1129436503.844536.281950@z14g2000cwz.googlegroups.com>
<1129440676.708788.246970@g49g2000cwa.googlegroups.com>
Subject: Re: Ebay Auction For Vintage Computers
Date: Sun, 16 Oct 2005 01:36:04 -0400
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527

X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
X-RFC2646: Format=Flowed; Original
Message-ID: <-JKdnWfSc_Rde8zeRVn-oQ@comcast.com>
Lines: 22
NNTP-Posting-Host: 68.81.220.239
X-Trace: sv3-vzvweC4RNm/
iy8K2ssipteMGuC+uLB8pNGWDuOTefMn1sTZmqNU4jkJT45c3Q2UG+d4phnHUhZBDYod!
uAkX8l1owPxXvv9B6AJ/5amhaxPEZ6+rbJGaAvhMq4JGsAnYplNPZOB4p8M2D8cxbqufykG+xL8y!Xw==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.cbm:9151 comp.sys.atari.st:4115
comp.sys.atari.8bit:2840 comp.sys.sinclair:4975 rec.games.video.classic:4880

"The Space Boss" <drsmith666@aol.com> wrote in message
news:1129440676.708788.246970@g49g2000cwa.googlegroups.com...
>
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>> I am not legally obligated to give away for next to nothing something I
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>> (http://pages.ebay.com/help/sell/policies.html). They are only
>> concerned with "Chronically" ending items early. If I were to do
>> it, it would be the first time ever. S:-)
>
> NO YOU NEED TO EITHER PUT A RESERVE OR SELL IT FOR WHATEVER THE FINAL
> BID IS OR ELSE YOU ARE A CROOK.

You are wrong. Please read my previous post on ending early.

Bill Garber

From 8317981974892984733
X-Google-Thread: 105753,4fd16d06e9e36b67
X-Google-Thread: f8760,4fd16d06e9e36b67
X-Google-Attributes: gid105753,gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g44g2000cwa.googlegroups.com!not-for-
mail
From: "christianlott1" <christianlott1@yahoo.com>
Newsgroups: comp.sys.cbm,comp.sys.atari.8bit
Subject: Re: Riddle of 8-bit ASCII's
Date: 15 Oct 2005 23:26:46 -0700
Organization: http://groups.google.com

Lines: 2
Message-ID: <1129444006.080707.55240@g44g2000cwa.googlegroups.com>
References: <8_KdnV7ZN-NXRszeRVn-gg@io.com>
   <Pine.LNX.4.62.0510160105260.30826@static-141-149-129-16.buff.east.verizon.net>
NNTP-Posting-Host: 66.68.212.43
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1129444011 27867 127.0.0.1 (16 Oct 2005 06:26:51 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Sun, 16 Oct 2005 06:26:51 +0000 (UTC)
In-Reply-To:
<Pine.LNX.4.62.0510160105260.30826@static-141-149-129-16.buff.east.verizon.net>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Windows NT 5.1; en-US; rv:1.7.10)
Gecko/20050716 Firefox/1.0.6,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g44g2000cwa.googlegroups.com; posting-host=66.68.212.43;
   posting-account=ZHtLow0AAAA3nUqkwQOYsZ_e_O4U8sFi
Xref: g2news1.google.com comp.sys.cbm:9154 comp.sys.atari.8bit:2841

I haven't seen a N Bensema post in ages.

From -6690058867360922970
X-Google-Thread: f8760,186b280d1ca19b2e,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!sn-xit-04!sn-xit-12!sn-xit-09!sn-
post-01!supernews.com!corp.supernews.com!not-for-mail
From: "TJ" <tjlazer@crapmail.com>
Newsgroups: comp.sys.atari.8bit
Subject: Atari SX Express
Date: Sat, 15 Oct 2005 23:48:10 -0700
Organization: Posted via Supernews, http://www.supernews.com
Message-ID: <11l3tt9i8qnp2ea@corp.supernews.com>
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MIMEOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
X-Complaints-To: abuse@supernews.com
Lines: 3
Xref: g2news1.google.com comp.sys.atari.8bit:2842

Got a SX212 modem for my 130XE, where can I get SX Express for it?

From 7623496000087091892
X-Google-Thread: 105753,ed48614b0a13183c
X-Google-Thread: 111a55,ed48614b0a13183c

X-Google-Thread: f8760,ed48614b0a13183c
X-Google-Thread: f4600,ed48614b0a13183c
X-Google-Thread: 104d7a,ed48614b0a13183c
X-Google-Attributes: gid105753,gid111a55,gidf8760,gidf4600,gid104d7a,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!nx01.iad01.newshosting.com!newshosting.com!news.glorb.com!
bigfeed.bellsouth.net!bignumber.bellsouth.net!news.bellsouth.net!
bignews3.bellsouth.net.POSTED!d0c18751!not-for-mail
From: Payton Byrd <plbyrd@bellsouth.net>
User-Agent: Thunderbird 1.4.1 (Windows/20051006)
MIME-Version: 1.0
Newsgroups:
comp.sys.cbm,comp.sys.atari.st,comp.sys.atari.8bit,comp.sys.sinclair,rec.games.vid
eo.classic
Subject: Re: Ebay Auction For Vintage Computers
References: <1129359126.365878.263790@o13g2000cwo.googlegroups.com>
<1129408219.626431.169250@g43g2000cwa.googlegroups.com>
<peSdneC4EJ87C8zenZ2dnUVZ_sidnZ2d@csinet.net>
<1129422965.770187.174690@g44g2000cwa.googlegroups.com>
<gQh4f.1111$vV4.426@fe08.lga> <2td3l1pscchsh2snmej81p4op4imvdtakb@4ax.com>
<1129436503.844536.281950@z14g2000cwz.googlegroups.com>
<1129440676.708788.246970@g49g2000cwa.googlegroups.com> <-JKdnWfSc_Rde8zeRVn-
oQ@comcast.com>
In-Reply-To: <-JKdnWfSc_Rde8zeRVn-oQ@comcast.com>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 44
Message-ID: <_9n4f.5919$6l.1783@bignews3.bellsouth.net>
X-Complaints-To: abuse@bellsouth.net
X-Abuse-Info: Please forward a copy of all headers for proper handling
X-Trace:
bhmkggakljkaanefdbdpiflmbcekedmfhojhikkbagflhcbohejaknbokiiloepakfefefjbjdaimebkch
ppfdeoddlgimimlipboepdobfbhldagioikckhpennoembhgmjlemhhfnkiabjfhhchnhocjabfggo
NNTP-Posting-Date: Sun, 16 Oct 2005 03:19:22 EDT
Organization: BellSouth Internet Group
Date: Sun, 16 Oct 2005 02:20:30 -0500
Xref: g2news1.google.com comp.sys.cbm:9157 comp.sys.atari.st:4116
comp.sys.atari.8bit:2843 comp.sys.sinclair:4976 rec.games.video.classic:4882

Bill Garber wrote:
> "The Space Boss" <drsmith666@aol.com> wrote in message
> news:1129440676.708788.246970@g49g2000cwa.googlegroups.com...
>
>> computerseum wrote:
>>
>>> I am not legally obligated to give away for next to nothing something I
>>> have thousands of dollars and years of effort sunk into. If I was to
>>> end my auction early (emphasis on my, it's meant to serve my purposes,
>>> I'm the paying customer), I would be well within eBays rules
>>> (http://pages.ebay.com/help/sell/policies.html). They are only
>>> concerned with "Chronically" ending items early. If I were to do
>>> it, it would be the first time ever. S:-)

>>>
>> NO YOU NEED TO EITHER PUT A RESERVE OR SELL IT FOR WHATEVER THE FINAL
>> BID IS OR ELSE YOU ARE A CROOK.
>>
>
>
> You are wrong. Please read my previous post on ending early.
>
> Bill Garber
>
>
>
Not according to what you posted:

/Note: Sellers are not permitted to cancel bids and end listings early in order to avoid selling an item that did not meet the desired sale price. This is considered to be reserve fee circumvention. Although there are legitimate reasons for ending a listing early, abuse of this option will be investigated./

That means that since the seller indicated in this thread that they intend to end the auction early if they do not receive a "worthy" bid, which implicitly is a circumvention of the reserve fee, thus an abuse of the end-early option.

--
Payton Byrd
Homepage - <http://www.paytonbyrd.com>
Blog - <http://blogs.ittoolbox.com/visualbasic/dotnet/>
Auctions - <http://search.ebay.com/_W0QQsassZpaytonQ2ebyrd>

From -4032539571207772329
X-Google-Thread: 105753,ed48614b0a13183c
X-Google-Thread: 111a55,ed48614b0a13183c
X-Google-Thread: f8760,ed48614b0a13183c
X-Google-Thread: f4600,ed48614b0a13183c
X-Google-Thread: 104d7a,ed48614b0a13183c
X-Google-Attributes: gid105753,gid111a55,gidf8760,gidf4600,gid104d7a,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news.maxwell.syr.edu!news-rtr.nyroc.rr.com!news-out.nyroc.rr.com!twister.nyroc.rr.com.POSTED!53ab2750!not-for-mail
From: "Tom Lake" <tlake@twcny.rr.com>
Newsgroups: comp.sys.cbm,comp.sys.atari.st,comp.sys.atari.8bit,comp.sys.sinclair,rec.games.video.classic
References: <1129359126.365878.263790@o13g2000cwo.googlegroups.com>
<1129408219.626431.169250@g43g2000cwa.googlegroups.com>
<peSdneC4EJ87C8zenZ2dnUVZ_sidnZ2d@csinet.net>
<1129422965.770187.174690@g44g2000cwa.googlegroups.com>
<gQh4f.1111$vV4.426@fe08.lga> <2td3l1pscchsh2snmej81p4op4imvdtakb@4ax.com>

<1129436503.844536.281950@z14g2000cwz.googlegroups.com>
Subject: Re: Ebay Auction For Vintage Computers
Lines: 16
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2670
X-MIMEOLE: Produced By Microsoft MimeOLE V6.00.2900.2670
X-RFC2646: Format=Flowed; Original
Message-ID: <LMn4f.59719$7b6.18039@twister.nyroc.rr.com>
Date: Sun, 16 Oct 2005 08:00:43 GMT
NNTP-Posting-Host: 24.59.91.156
X-Complaints-To: abuse@rr.com
X-Trace: twister.nyroc.rr.com 1129449643 24.59.91.156 (Sun, 16 Oct 2005 04:00:43
EDT)
NNTP-Posting-Date: Sun, 16 Oct 2005 04:00:43 EDT
Organization: Road Runner
Xref: g2news1.google.com comp.sys.cbm:9161 comp.sys.atari.st:4117
comp.sys.atari.8bit:2844 comp.sys.sinclair:4978 rec.games.video.classic:4885

"computerseum" <dickfitzgood@gmail.com> wrote in message
news:1129436503.844536.281950@z14g2000cwz.googlegroups.com...
>I am not legally obligated to give away for next to nothing something I
> have thousands of dollars and years of effort sunk into.

Actually, if you don't set a Reserve Price and you don't end the auction
early, you ARE legally obligated
to sell to the highest bidder. Just as making a bid constitutes a contract,
so does offering an item for sale.
If I were you, I'd end the auction early and re-list with a Reserve Price.
As it stands, if the winner of the current auction wanted to take the case
to court, you'd be on very shaky legal ground.

Tom Lake

From -4513496087177450560
X-Google-Thread: 105753,4fd16d06e9e36b67
X-Google-Thread: f8760,4fd16d06e9e36b67
X-Google-Attributes: gid105753,gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!proxad.net!fr.ip.ndsoftware.net!
feeder.enertel.nl!nntpfeed-01.ops.asmr-01.energis-idc.net!newsgate.cistron.nl!
transit4.news.xs4all.nl!post.news.xs4all.nl!not-for-mail
Reply-To: "Peter de Vroomen" <peterv[at][spamblock]jaytown[dot]com>
From: "Peter de Vroomen" <peterv[at][spamblock]jaytown[dot]com>
Newsgroups: comp.sys.cbm,comp.sys.atari.8bit
References: <8_KdnV7ZN-NXRszeRVn-gg@io.com>
Subject: Re: Riddle of 8-bit ASCII's
Date: Sun, 16 Oct 2005 12:11:16 +0200
X-Priority: 3
X-MSMail-Priority: Normal

X-Newsreader: Microsoft Outlook Express 6.00.2800.1106
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1106
Lines: 18
Message-ID: <43522744$0$11074$e4fe514c@news.xs4all.nl>
NNTP-Posting-Host: 213.84.147.46
X-Trace: 1129457476 news.xs4all.nl 11074 [::ffff:213.84.147.46]:64489
X-Complaints-To: abuse@xs4all.nl
Xref: g2news1.google.com comp.sys.cbm:9166 comp.sys.atari.8bit:2845

> I wonder if there's any hidden wisdom behind these decisions.

Yes, the wisdom is called 'copyright'. People were making a career out of sueing each other over copyright infringements in those days. So lots of companies did it a little different.

These days we have a thing called 'software patent', which leads to exactly the same thing.

Except that the lawsuits are a lot more expensive.

I wish I chose to be a lawyer. Nothing better to make money off than two people fighting each other.

PeterV

From -1540703239190759965
X-Google-Thread: 105753,4fd16d06e9e36b67
X-Google-Thread: f8760,4fd16d06e9e36b67
X-Google-Attributes: gid105753,gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!meganewsservers.com!feeder2.on.meganewsservers.com!news.uwaterloo.ca!not-for-mail
From: dfevans@bcr10.uwaterloo.ca (David Evans)
Newsgroups: comp.sys.cbm,comp.sys.atari.8bit
Subject: Re: Riddle of 8-bit ASCII's
Date: Sun, 16 Oct 2005 10:28:50 +0000 (UTC)
Organization: University of Waterloo
Lines: 31
Message-ID: <dita12$1gk$1@rumours.uwaterloo.ca>
References: <8_KdnV7ZN-NXRszeRVn-gg@io.com>
NNTP-Posting-Host: bcr10.uwaterloo.ca
X-Trace: rumours.uwaterloo.ca 1129458530 1556 129.97.34.125 (16 Oct 2005 10:28:50 GMT)
X-Complaints-To: abuse@uwaterloo.ca
NNTP-Posting-Date: Sun, 16 Oct 2005 10:28:50 +0000 (UTC)
X-Newsreader: trn 4.0-test72 (19 April 1999)
Xref: g2news1.google.com comp.sys.cbm:9167 comp.sys.atari.8bit:2846

In article <8_KdnV7ZN-NXRszeRVn-gg@io.com>,

Nick Bensema <nickb@eris.io.com> wrote:
>With both computers, you could display letters on the screen with a
>POKE to video memory. However, the number you POKEd was almost never
>the same number you would put into a CHR$ function to print that
>character.
>

...

>Is there any reason the screen memory was set up this way? Why wouldn't
>all three be 65?
>

  I imagine that it's because a value read from screen memory is used
directly by the hardware as an index into the table that contains
character shape definitions. The ASCII charcter set may not be the
best choice for this--for one, you need to deal with all those non-
printing characters. Such complexity may have added unacceptably to
the cost of the hardware, while doing translation on software was
essentially free.

>Also, what's the deal with the backspace?

  Well, remember that even "real" computers couldn't get DEL and BS
straight!

--
David Evans
Faculty of Computer Science   dfevans@bbcr.uwaterloo.ca
Dalhousie University, Halifax, Canada http://bbcr.uwaterloo.ca/~dfevans/

From -5303382717912650714
X-Google-Thread: 105753,ed48614b0a13183c
X-Google-Thread: 111a55,ed48614b0a13183c
X-Google-Thread: f8760,ed48614b0a13183c
X-Google-Thread: f4600,ed48614b0a13183c
X-Google-Thread: 104d7a,ed48614b0a13183c
X-Google-Attributes: gid105753,gid111a55,gidf8760,gidf4600,gid104d7a,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Sun, 16 Oct 2005 06:23:51 -0500
From: "Bill Garber" <willy46pa@comcast.net>
Newsgroups:
comp.sys.cbm,comp.sys.atari.st,comp.sys.atari.8bit,comp.sys.sinclair,rec.games.vid
eo.classic
References: <1129359126.365878.263790@o13g2000cwo.googlegroups.com>
<1129408219.626431.169250@g43g2000cwa.googlegroups.com>
<peSdneC4EJ87C8zenZ2dnUVZ_sidnZ2d@csinet.net>
<1129422965.770187.174690@g44g2000cwa.googlegroups.com>
<gQh4f.1111$vV4.426@fe08.lga>   <2td3l1pscchsh2snmej81p4op4imvdtakb@4ax.com>

<1129436503.844536.281950@z14g2000cwz.googlegroups.com>
<1129440676.708788.246970@g49g2000cwa.googlegroups.com> <-JKdnWfSc_Rde8zeRVn-oQ@comcast.com> <_9n4f.5919$6l.1783@bignews3.bellsouth.net>
Subject: Re: Ebay Auction For Vintage Computers
Date: Sun, 16 Oct 2005 07:23:50 -0400
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-RFC2646: Format=Flowed; Response
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
Message-ID: <nZidnY7qnI7Vpc_eRVn-3A@comcast.com>
Lines: 55
NNTP-Posting-Host: 68.81.220.239
X-Trace: sv3-SpCGCdrFQW3qOg4LyJYNy4+lFt/Ao8hyKbugeZQxKoWCo45vr//
JmShuYRqaEJ2+tVW1/9THIoAvD4J!nSJmZViG7Cij3CImemV/z7wYy/
x+qe6CmcLohFh4buC0bUmUlYdpvLzp+FZ1uucNxwJ/CGJ8ozSt!vg==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.cbm:9169 comp.sys.atari.st:4119 comp.sys.atari.8bit:2847 comp.sys.sinclair:4983 rec.games.video.classic:4887

"Payton Byrd" <plbyrd@bellsouth.net> wrote in message
news:_9n4f.5919$6l.1783@bignews3.bellsouth.net...
> Bill Garber wrote:
>> "The Space Boss" <drsmith666@aol.com> wrote in message
>> news:1129440676.708788.246970@g49g2000cwa.googlegroups.com...
>>
>>> computerseum wrote:
>>>
>>>> I am not legally obligated to give away for next to nothing something I
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>>>> (http://pages.ebay.com/help/sell/policies.html). They are only
>>>> concerned with "Chronically" ending items early. If I were to do
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>>>>
>>> NO YOU NEED TO EITHER PUT A RESERVE OR SELL IT FOR WHATEVER THE FINAL
>>> BID IS OR ELSE YOU ARE A CROOK.
>>>
>>
>>
>> You are wrong. Please read my previous post on ending early.
>>
>> Bill Garber
>>
>>
>>

> Not according to what you posted:
>
> /Note: Sellers are not permitted to cancel bids and end listings early in
> order to avoid selling an item that did not meet the desired sale price.
> This is considered to be reserve fee circumvention. Although there are
> legitimate reasons for ending a listing early, abuse of this option will
> be investigated./

Read, it says "DESIRED SALE PRICE" and "RESERVE FEE CIRCUMVENTION".
This applies to auctions with a reserve fee set. He has none set.

> That means that since the seller indicated in this thread that they intend
> to end the auction early if they do not receive a "worthy" bid, which
> implicitly is a circumvention of the reserve fee, thus an abuse of the
> end-early option.

Here you eat your own words, where you repeat the same terms,
"CIRCUMVENTION", and "RESERVE FEE".

He may end his auction at any time before the 12 hour to end limit.
You pulled your data out of context, and I've been a seller on eBay
for quite a while, so read up.

Bill Garber

From -5203251426291711603
X-Google-Thread: f8760,9fbb77077ac264bd
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Sun, 16 Oct 2005 06:25:02 -0500
From: "David Bowden" <nospam@spamsux.org>
Newsgroups: comp.sys.atari.8bit
References: <IoOdncsXAre7O47eRVn-2w@comcast.com>
<slrndhg8no.1cb.usenet-200509@camel.hias.horus.com> <g4ydnW3GkZ02c4beRVn-
oA@comcast.com> <slrndhobcq.21p.usenet-200509@camel.hias.horus.com> <U-
KdnVNFH6h9f4HeRVn-gw@comcast.com>
<slrndhqt62.1p8.usenet-200509@camel.hias.horus.com>
Subject: Re: [OT?] Question about Linux AtariSIO
Date: Sun, 16 Oct 2005 06:25:06 -0500
X-Newsreader: Microsoft Outlook Express 6.00.2900.2670
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2670
X-RFC2646: Format=Flowed; Original
Message-ID: <M-WdnZF-lPgTpc_enZ2dnUVZ_s6dnZ2d@comcast.com>
Lines: 55
NNTP-Posting-Host: 67.187.76.221
X-Trace: sv3-

BmdwtzBRVwthAkKZTwAKy0dfufOk2e3VkCIPRU5LQQt9C8no9A6QerkfcqDfZv2nqnyK+bOAo/WpQpH!
SbA4NazWcgikV91eIcbYKp1XW96uuK2Utv1k4ibq341JFMlXfjPK6m9/Y1PIWGlpOFA0jTXSqHHR!
869wAIt6/6fHtyJ0jEGDew==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2848

You know, this has been one hell of a learning experience for me... All the nonsense I fought with was 100% due to my complete lack of experience with Linux. Allow me to explain...

I had all but given up on ever using my Linux server to host files for my trusty old 8-bit, and I would have never figured out what was going on were it not for Doom 3.

A buddy of mine finally talked me into getting Doom 3 as he and all my other friends have been playing it for quite some time. I played it online a few times and decided my buddies and I needed a server of our own not full of guys with "1337 mad skillz", and I had the perfect platform and connection to do it with. So I downloaded and installed the Doom 3 Linux binaries and set up the server. Worked great. Then I decided I wanted to actually try to play the game on the Linux machine just to see what it's performance was like.

Well, Doom 3 needed the newest nVidia driver and I never installed one, it was still using the generic one that came with the distribution. So I download the driver installer and it said there wasn't a precompiled driver available for my kernel and it tried to build one for it. That was where things got stupid.

It found my kernel source headers, but kept refusing to compile it, but wouldn't give me a good reason why. I dug around for 4 hours trying to find the problem, checked all the logs, and found nothing. I went back to check my kernel source and it was there, just fine (or so I thought). "uname -r" returned "2.6.11-6mdk", but my headers were "2.6-2.6.11-12mdk" (what the Hell does that mean anyways?!)!

I discovered that "urpmi" kept fetching the "12mdk" instead of the "6mdk". I have no idea why it did this, but, in the end, rpmdrake got the "6mdk" I needed.

The driver compiled nicely and I was in business (after I fixed the minor disaster I caused to the X server...), away I went fragging demons using penguin power.

Couple of minutes into the game, I had an epiphany. Closed down my game and tried to compile and install atariserver again, and this time it worked FLAWLESSLY.

I really want to thank Matthias for his patience in dealing with my
stupidity, and I'm loving AtariSIO so far. :)

Thanks again guys,
--
David Bowden
The Undead Mechanic.

AIM & Yahoo: UndeadMechanic

SPAM PROOF EMAIL ADDRESS: same as yahoo/AIM *AT* comcast *DOT* net

From -3115957684738443785
X-Google-Thread: f8760,62c85437a0615265,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!nx02.iad01.newshosting.com!newshosting.com!newsfeed.icl.net!
newsfeed.fjserv.net!news.tele.dk!news.tele.dk!small.news.tele.dk!
news.astraweb.com!newsrouter-eu.astraweb.com!hwmnpeer01.ams!nntp.telenet.be!
biebel.telenet-ops.be.POSTED!96b73c7a!not-for-mail
From: "Dimitri Kokken \(info@fki.be\)" <dimitri.kokken@pandora.be>
Newsgroups: comp.sys.atari.8bit
Subject: LARGEST HOME COMPUTER COLLECTION IN THE WORLD (?) FOR SALE
Lines: 97
MIME-Version: 1.0
Content-Type: multipart/alternative;
     boundary="----=_NextPart_000_01D5_01C5D25A.87918E00"
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1506
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1506
Message-ID: <tkr4f.186117$HN5.73347@biebel.telenet-ops.be>
Date: Sun, 16 Oct 2005 14:04:31 +0200
NNTP-Posting-Host: 81.83.81.81
X-Trace: biebel.telenet-ops.be 1129464217 81.83.81.81 (Sun, 16 Oct 2005 14:03:37
CEST)
NNTP-Posting-Date: Sun, 16 Oct 2005 14:03:37 CEST
Xref: g2news1.google.com comp.sys.atari.8bit:2849

This is a multi-part message in MIME format.

------=_NextPart_000_01D5_01C5D25A.87918E00
Content-Type: text/plain;
     charset="iso-8859-1"
Content-Transfer-Encoding: quoted-printable

Hi there,

I am selling my complete collection of computers (over 570 different =

ones).
If you are interested in some computer(s) from my collection, just mail =
me
at info AT fki DOT be (replace AT by @ and DOT by .) and I'll add you to
 the list of possible buyers.DO NOT MAIL ME BY RESPONDING TO THIS =
MESSAGE
PLEASE!

 In max. 2 weeks time I will start a mailing list and everyone will be =
able
to bid on SEPARATE computers.The exact procedure of the sale will then =
also
be explained

So...please don't mail me saying : I am interested in X and I want to =
know
how much you want for it as I don't have prices set.

As you can see from my 100% positive feedback on Ebay (member ChaosDM)
this is not a scam, but a serious sale. I don't want to go through Ebay
directly, because listing 570 different items
separately would take AGES!

Anyway...the list of the collection can be seen here :
http://users.pandora.be/F-242/Computers.htm

There are a LOT of very and ULTRA rare items in there

For example :

A GOLDEN C64 WITH COMMEMORATIVE PLAQUE!
A LOT OF ARABIC MSx's
A LOT OF RUSSIAN COMPUTERS
ETC...

Cheers,
Dimitri Kokken
Belgium

------=_NextPart_000_01D5_01C5D25A.87918E00
Content-Type: text/html;
     charset="iso-8859-1"
Content-Transfer-Encoding: quoted-printable

<!DOCTYPE HTML PUBLIC "-//W3C//DTD HTML 4.0 Transitional//EN">
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charset=3Diso-8859-1">
<META content=3D"MSHTML 6.00.2800.1522" name=3DGENERATOR>
<STYLE></STYLE>
</HEAD>
<BODY bgColor=3D#ffffff>Hi there,

I am selling my complete =

```
collection of=20
computers (over 570 different ones).<BR>If you are interested in some=20
computer(s) from my collection, just mail me<BR>at info AT fki DOT be =
(replace=20
AT by @ and DOT by .) and I'll add you to<BR> the list of possible=20
buyers.DO NOT MAIL ME BY RESPONDING TO THIS =
MESSAGE<BR>PLEASE!<BR><BR> In=20
max. 2 weeks time I will start a mailing list and everyone will be =
able<BR>to=20
bid on SEPARATE computers.The exact procedure of the sale will then =
also<BR>be=20
explained<BR><BR>So...please don't mail me saying : I am interested in X =
and I=20
want to know<BR>how much you want for it as I don't have prices =
set.<BR><BR>As=20
you can see from my 100% positive feedback on Ebay (member =
ChaosDM)<BR>this is=20
not a scam, but a serious sale. I don't want to go through =
Ebay<BR>directly,=20
because listing 570 different items<BR>separately would take=20
AGES!<BR><BR>Anyway...the list of the collection can be seen here =
:<BR><A=20
href=3D"http://users.pandora.be/F-242/Computers.htm">http://users.pandora=
.be/F-242/Computers.htm</A><BR><BR>There=20
are a LOT of very and ULTRA rare items in there<BR><BR>For example =
:<BR><BR>A=20
GOLDEN C64 WITH COMMEMORATIVE PLAQUE!<BR>A LOT OF ARABIC MSx's<BR>A LOT =
OF=20
RUSSIAN COMPUTERS<BR>ETC...<BR><BR>Cheers,<BR>Dimitri =
Kokken<BR>Belgium<BR>
<DIV><FONT face=3DArial size=3D2></FONT> </DIV></BODY></HTML>

------=_NextPart_000_01D5_01C5D25A.87918E00--



From 6521185892264646699
X-Google-Thread: 105753,4fd16d06e9e36b67
X-Google-Thread: f8760,4fd16d06e9e36b67
X-Google-Thread: fed26,fa375ffb042b64c3,start
X-Google-Attributes: gid105753,gidf8760,gidfed26,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g43g2000cwa.googlegroups.com!not-for-
mail
From: "anoneds@netscape.net" <anoneds@netscape.net>
Newsgroups: comp.sys.cbm,comp.sys.atari.8bit,comp.sys.ti
Subject: Re: Riddle of 8-bit ASCII's
Date: 16 Oct 2005 06:25:13 -0700
Organization: http://groups.google.com
Lines: 67
Message-ID: <1129469113.470740.22520@g43g2000cwa.googlegroups.com>
References: <8_KdnV7ZN-NXRszeRVn-gg@io.com>
   <Pine.LNX.4.62.0510160105260.30826@static-141-149-129-16.buff.east.verizon.net>
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X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Sun, 16 Oct 2005 13:25:18 +0000 (UTC)
In-Reply-To:
<Pine.LNX.4.62.0510160105260.30826@static-141-149-129-16.buff.east.verizon.net>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Win98; en-US; rv:1.7.12) Gecko/20050915
Firefox/1.0.7,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g43g2000cwa.googlegroups.com; posting-host=65.143.236.141;
   posting-account=eL7mewwAAABmqqXELpgC8WibfFSSqJXz
Xref: g2news1.google.com comp.sys.cbm:9177 comp.sys.atari.8bit:2850
comp.sys.ti:142

Lyrical Nanoha wrote:
> On Sat, 15 Oct 2005, Nick Bensema wrote:
>
> > I grew up initially with several computers in the Atari 8-bit series.
> > After my 130XE died, I got my grandfather's Commodore 64. They had
> > one thing in common: wacky dissociation between screen memory and
> > their OS's idea of ASCII.
> >
> > With both computers, you could display letters on the screen with a
> > POKE to video memory. However, the number you POKEd was almost never
> > the same number you would put into a CHR$ function to print that
> > character.
> >
> > For example, to get an uppercase A, you would:
> >   (a) PRINT CHR$(65)   (assuming uppercase mode if C64)
> >   (b) POKE 1024,1   (Commodore 64)
> >   (c) POKE 40000,33   (48k Atari 8-bit)
> >
> > Is there any reason the screen memory was set up this way? Why wouldn't
> > all three be 65?
>
> Heh. Try the Apple][(where, thankfully, it's much simpler)...
>
>]? chr$(65)
> A
>
>]poke 1024,193
>
>]
>
> At least it's as easy as adding a 128 on the Apple.
>
> > Also, what's the deal with the backspace? In PETSCII, it's CHR$(20),
> > even though CHR$(8) is right there doing nothing. In ATASCII, it's
> > CHR$(126). I understand that ATASCII puts graphics tiles in its

> > first 27 characters, so it can't use CHR$(8) for backspace or
> > CHR$(13) for CR. But ASCII DEL, at CHR$(127), is RIGHT NEXT DOOR,
> > but ATASCII puts the tab there instead.
>
> Thankfully on the Apple it's 127. (8 is Left Arrow, which made keyboard
> handling a nightmare in the original Dapple. 9 is of course Tab. Apple
> used ASCII quite straightforwardly in their computers, thank God.)
>
>

On the TI-99/4A, you add 96 (>60). This is called the BASIC offset, and is used to maximize VDP memory for your program. (The beginning of the character pattern table overlays another area).

So:

```
>PRINT CHR$(65)
A
>CALL POKEV(0,161) ! place A at screen location 0 (and POKEV requires E/A or
Minimem or an enhanced XB)
```

As far as backspace, the "left arrow" key is 8, and you can hit FCTN-V for 127. Or you can change the keyboard to PASCAL mode (mode 4) and then Ctrl-H is 8, and 127 is still FCTN-V.

But as far as ASCII goes, outside of the BASIC offset, it is quite straightforward. Except that on the TI control characters don't get translated (meaning control characters in files are read just as they are, don't do strange things, control characters printed to the screen don't cause screen clears, beeps, or anything else - they just show whatever the character definition for that character).


```
From 1758251022809986463
X-Google-Thread: 105753,ed48614b0a13183c
X-Google-Thread: 111a55,ed48614b0a13183c
X-Google-Thread: f8760,ed48614b0a13183c
X-Google-Thread: f4600,ed48614b0a13183c
X-Google-Thread: 104d7a,ed48614b0a13183c
X-Google-Attributes: gid105753,gid111a55,gidf8760,gidf4600,gid104d7a,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!bigfeed.bellsouth.net!
bignumber.bellsouth.net!news.bellsouth.net!bignews7.bellsouth.net.POSTED!d0c18751!
not-for-mail
From: Payton Byrd <plbyrd@bellsouth.net>
User-Agent: Thunderbird 1.4.1 (Windows/20051006)
MIME-Version: 1.0
Newsgroups:
comp.sys.cbm,comp.sys.atari.st,comp.sys.atari.8bit,comp.sys.sinclair,rec.games.vid
eo.classic
Subject: Re: Ebay Auction For Vintage Computers
References: <1129359126.365878.263790@o13g2000cwo.googlegroups.com>
```

<1129408219.626431.169250@g43g2000cwa.googlegroups.com>
<peSdneC4EJ87C8zenZ2dnUVZ_sidnZ2d@csinet.net>
<1129422965.770187.174690@g44g2000cwa.googlegroups.com>
<gQh4f.1111$vV4.426@fe08.lga> <2td3l1pscchsh2snmej81p4op4imvdtakb@4ax.com>
<1129436503.844536.281950@z14g2000cwz.googlegroups.com>
<1129440676.708788.246970@g49g2000cwa.googlegroups.com> <-JKdnWfSc_Rde8zeRVn-
oQ@comcast.com> <_9n4f.5919$6l.1783@bignews3.bellsouth.net>
<nZidnY7qnI7Vpc_eRVn-3A@comcast.com>
In-Reply-To: <nZidnY7qnI7Vpc_eRVn-3A@comcast.com>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 75
Message-ID: <v8t4f.7185$BF5.3308@bignews7.bellsouth.net>
X-Complaints-To: abuse@bellsouth.net
X-Abuse-Info: Please forward a copy of all headers for proper handling
X-Trace:
enggpaojkliedbjjdbdpiflmbcekedmfhojhikkbagflhcbogcimgidcmhafajnnilhjkjfncgcjahpach
ppfdeoddlgimimlipboepdobfbhldagioikckhpennoembhdakddlndheabbalcaaibdilgclgdhoj
NNTP-Posting-Date: Sun, 16 Oct 2005 10:07:23 EDT
Organization: BellSouth Internet Group
Date: Sun, 16 Oct 2005 09:09:31 -0500
Xref: g2news1.google.com comp.sys.cbm:9179 comp.sys.atari.st:4121
comp.sys.atari.8bit:2851 comp.sys.sinclair:4992 rec.games.video.classic:4888

Bill Garber wrote:
> "Payton Byrd" <plbyrd@bellsouth.net> wrote in message
> news:_9n4f.5919$6l.1783@bignews3.bellsouth.net...
>
>> Bill Garber wrote:
>>
>>> "The Space Boss" <drsmith666@aol.com> wrote in message
>>> news:1129440676.708788.246970@g49g2000cwa.googlegroups.com...
>>>
>>>
>>>> computerseum wrote:
>>>>
>>>>
>>>>> I am not legally obligated to give away for next to nothing something I
>>>>> have thousands of dollars and years of effort sunk into. If I was to
>>>>> end my auction early (emphasis on my, it's meant to serve my purposes,
>>>>> I'm the paying customer), I would be well within eBays rules
>>>>> (http://pages.ebay.com/help/sell/policies.html). They are only
>>>>> concerned with "Chronically" ending items early. If I were to do
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>>>>>
>>>>>
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>>>> BID IS OR ELSE YOU ARE A CROOK.
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>>> You are wrong. Please read my previous post on ending early.
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>>> Bill Garber

>>>
>>>
>>>
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>> Not according to what you posted:
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>> /Note: Sellers are not permitted to cancel bids and end listings early in
>> order to avoid selling an item that did not meet the desired sale price.
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>> legitimate reasons for ending a listing early, abuse of this option will
>> be investigated./
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>> implicitly is a circumvention of the reserve fee, thus an abuse of the
>> end-early option.
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> "CIRCUMVENTION", and "RESERVE FEE".
>
> He may end his auction at any time before the 12 hour to end limit.
> You pulled your data out of context, and I've been a seller on eBay
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>
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>
>
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interpretation is correct. The term "reserve fee circumvention" means
he did not use a reserve, thus circumventing the reserve fee that eBay
charges. The policy stated is their to protect eBay's fee structure,
not the seller nor the buyer.

--
Payton Byrd
Homepage - <http://www.paytonbyrd.com>
Blog - <http://blogs.ittoolbox.com/visualbasic/dotnet/>
Auctions - <http://search.ebay.com/_W0QQsassZpaytonQ2ebyrd>

From 7217968477879592241
X-Google-Thread: 105753,ed48614b0a13183c
X-Google-Thread: 111a55,ed48614b0a13183c
X-Google-Thread: f8760,ed48614b0a13183c
X-Google-Thread: f4600,ed48614b0a13183c

X-Google-Thread: 104d7a,ed48614b0a13183c
X-Google-Attributes: gid105753,gid111a55,gidf8760,gidf4600,gid104d7a,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Sun, 16 Oct 2005 09:33:37 -0500
From: "Bill Garber" <willy46pa@comcast.net>
Newsgroups:
comp.sys.cbm,comp.sys.atari.st,comp.sys.atari.8bit,comp.sys.sinclair,rec.games.vid
eo.classic
References: <1129359126.365878.263790@o13g2000cwo.googlegroups.com>
<1129408219.626431.169250@g43g2000cwa.googlegroups.com>
<peSdneC4EJ87C8zenZ2dnUVZ_sidnZ2d@csinet.net>
<1129422965.770187.174690@g44g2000cwa.googlegroups.com>
<gQh4f.1111$vV4.426@fe08.lga> <2td3l1pscchsh2snmej81p4op4imvdtakb@4ax.com>
<1129436503.844536.281950@z14g2000cwz.googlegroups.com>
<1129440676.708788.246970@g49g2000cwa.googlegroups.com> <-JKdnWfSc_Rde8zeRVn-
oQ@comcast.com> <_9n4f.5919$6l.1783@bignews3.bellsouth.net>
<nZidnY7qnI7Vpc_eRVn-3A@comcast.com> <v8t4f.7185$BF5.3308@bignews7.bellsouth.net>
Subject: Re: Ebay Auction For Vintage Computers
Date: Sun, 16 Oct 2005 10:33:41 -0400
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
X-RFC2646: Format=Flowed; Response
Message-ID: <19adnbQ47vZc-c_eRVn-qQ@comcast.com>
Lines: 87
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RtmxKDS8RUU6b/lIJvVh!8B3EIfyi1pJJ6AmM3XEtqV2LAdD/
ijl+IfR+oZf2ONHLj66POqYYG8lirUeP2+pmMmBsfYDeZ8ze!lQ==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.cbm:9181 comp.sys.atari.st:4122
comp.sys.atari.8bit:2852 comp.sys.sinclair:4995 rec.games.video.classic:4889

"Payton Byrd" <plbyrd@bellsouth.net> wrote in message
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>>>
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>>>>
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>>
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> interpretation is correct. The term "reserve fee circumvention" means he
> did not use a reserve, thus circumventing the reserve fee that eBay
> charges. The policy stated is their to protect eBay's fee structure, not
> the seller nor the buyer.

Please read ALL of the policies on ending early, not just
the areas you need to argue with me. It says, should the
seller end early, the eBay listing fees will still apply.

'Nuff said, say n'more, nudge-nudge, know what I mean?

End of discussion, because I know what I'm talking about.

Bill Garber

From 8032264745678133627
X-Google-Thread: 105753,ed48614b0a13183c
X-Google-Thread: 111a55,ed48614b0a13183c
X-Google-Thread: f8760,ed48614b0a13183c
X-Google-Thread: f4600,ed48614b0a13183c
X-Google-Thread: 104d7a,ed48614b0a13183c
X-Google-Attributes: gid105753,gid111a55,gidf8760,gidf4600,gid104d7a,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.speakeasy.net!
news.speakeasy.net.POSTED!not-for-mail
NNTP-Posting-Date: Sun, 16 Oct 2005 09:48:23 -0500
From: Mark D <mducksub@nosspamatari-source.com>
Organization: Atari-source.com
Subject: Re: Ebay Auction For Vintage Computers
Date: Sun, 16 Oct 2005 10:48:23 -0400
User-Agent: Pan/0.14.2.91 (As She Crawled Across the Table)
Message-Id: <pan.2005.10.16.14.48.21.702673@nosspamatari-source.com>
Newsgroups:
comp.sys.cbm,comp.sys.atari.st,comp.sys.atari.8bit,comp.sys.sinclair,rec.games.vid
eo.classic
References: <1129359126.365878.263790@o13g2000cwo.googlegroups.com>
<1129408219.626431.169250@g43g2000cwa.googlegroups.com>
<ap23l158ppg33snh1jaibuhu6nbnrfujt0@4ax.com>
<1POdnUMc5qVHDszenZ2dnUVZ_s6dnZ2d@comcast.com>
MIME-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-1
Content-Transfer-Encoding: 8bit

Lines: 48
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X-Trace: sv3-
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zDzQJknRDQBB0LUmtYMK4TXSAEE2DPZDnd3M3J4UZJIo6wr7XLiUlFrhJTqO4iMX9Kh/Xk0X5tev!
cbkrZwyvRjlWY2o3aU+mJwn1BngXGWKxUNQSKO3teQ==
X-Complaints-To: abuse@speakeasy.net
X-DMCA-Complaints-To: abuse@speakeasy.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.cbm:9184 comp.sys.atari.st:4123
comp.sys.atari.8bit:2853 comp.sys.sinclair:4997 rec.games.video.classic:4890

On Sat, 15 Oct 2005 19:42:22 -0400, Bill Garber wrote:

>
> "kevin" <kevnospam242@gmail.com> wrote in message
> news:ap23l158ppg33snh1jaibuhu6nbnrfujt0@4ax.com...
>> On 15 Oct 2005 13:30:19 -0700, "computerseum" <dickfitzgood@gmail.com>
>> wrote:
>>
>>>This is my collection. I would be willing to bet that none of you have
>>>ever had to acquire, store, pay for, protect and maintain a collection
>>>this large for five years. Looking at the picture do you believe that I
>>>have instant access to prime pieces to photograph them? Don't you
>>>already know what they all look like anyway?
>>
>>
>> Sure I know what most of the items you list in your auction look like,
>> but without pictures how can I know what condition they are in?   I
>> would pay alot for mint condition Atari 800xl's and Apple II's but
>> hardly anything if they are in poor condition.
>
>
> Surely bidders are going to consider the "Sight Unseen" factor,
> and the "work involved" factor as well, but, the "what-if" part
> is intriguing, even to me, but I'm in PA so this is out of the
> question for me entirely anyway. Had I been in the local area and
> possess the space to store this stuff, I'd consider bidding and
> should the list even remotely describe what "is" there, it truly
> could be the Gold Mine that is being offered. The person who is
> auctioning off this stuff, however, is inveritibly, "The Loser".
> Broken down and sold in separate lots surely would bring loads
> of cash, but this way, it is just a garage sale at best. :o)
>
> Bill Garber

I'm intrigued as well and in Philadelphia. Maybe we should make a drive?
I definitely do NOT have the space right now, but I plan to buy a house
within a year which will have a suitable basement for this pile ;) I
worry about renting a truck and getting there and it just being completely

worthless junk. I think we all know some collections are like magic,
others are a pile of half broken 520ST's. I'd pay more for a single
clean falcon than 15 dirty 520's. That's why the contents matters to me,
and while this is intriguing enough to look at, I won't make the drive on
that description alone.

Thanks,
Mark

From -8833742139705602685
X-Google-Thread: 105753,ed48614b0a13183c
X-Google-Thread: 111a55,ed48614b0a13183c
X-Google-Thread: f8760,ed48614b0a13183c
X-Google-Thread: f4600,ed48614b0a13183c
X-Google-Thread: 104d7a,ed48614b0a13183c
X-Google-Attributes: gid105753,gid111a55,gidf8760,gidf4600,gid104d7a,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.speakeasy.net!
news.speakeasy.net.POSTED!not-for-mail
NNTP-Posting-Date: Sun, 16 Oct 2005 09:51:33 -0500
From: Mark D <mducksub@nosspamatari-source.com>
Organization: Atari-source.com
Subject: Re: Ebay Auction For Vintage Computers
Date: Sun, 16 Oct 2005 10:51:33 -0400
User-Agent: Pan/0.14.2.91 (As She Crawled Across the Table)
Message-Id: <pan.2005.10.16.14.51.32.375663@nosspamatari-source.com>
Newsgroups:
comp.sys.cbm,comp.sys.atari.st,comp.sys.atari.8bit,comp.sys.sinclair,rec.games.vid
eo.classic
References: <1129359126.365878.263790@o13g2000cwo.googlegroups.com>
<1129408219.626431.169250@g43g2000cwa.googlegroups.com>
<ap23l158ppg33snh1jaibuhu6nbnrfujt0@4ax.com>
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X-Complaints-To: abuse@speakeasy.net
X-DMCA-Complaints-To: abuse@speakeasy.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.cbm:9185 comp.sys.atari.st:4124

comp.sys.atari.8bit:2854 comp.sys.sinclair:4998 rec.games.video.classic:4891

On Sat, 15 Oct 2005 19:42:22 -0400, Bill Garber wrote:

>
> "kevin" <kevnospam242@gmail.com> wrote in message
> news:ap23l158ppg33snh1jaibuhu6nbnrfujt0@4ax.com...
>> On 15 Oct 2005 13:30:19 -0700, "computerseum" <dickfitzgood@gmail.com>
>> wrote:
>>
>>>This is my collection. I would be willing to bet that none of you have
>>>ever had to acquire, store, pay for, protect and maintain a collection
>>>this large for five years. Looking at the picture do you believe that I
>>>have instant access to prime pieces to photograph them? Don't you
>>>already know what they all look like anyway?
>>
>>
>> Sure I know what most of the items you list in your auction look like,
>> but without pictures how can I know what condition they are in?   I
>> would pay alot for mint condition Atari 800xl's and Apple II's but
>> hardly anything if they are in poor condition.
>
>
> Surely bidders are going to consider the "Sight Unseen" factor,
> and the "work involved" factor as well, but, the "what-if" part
> is intriguing, even to me, but I'm in PA so this is out of the
> question for me entirely anyway. Had I been in the local area and
> possess the space to store this stuff, I'd consider bidding and
> should the list even remotely describe what "is" there, it truly
> could be the Gold Mine that is being offered. The person who is
> auctioning off this stuff, however, is inveritibly, "The Loser".
> Broken down and sold in separate lots surely would bring loads
> of cash, but this way, it is just a garage sale at best. :o)
>
> Bill Garber

Doh!

Nevermind, the collection is in Portland. I thought Massachusetts for
some reason. My ownership of this collection is now completely out of the
question ;)

Thanks,
Mark

From 6848636403006566025
X-Google-Thread: 105753,ed48614b0a13183c
X-Google-Thread: 111a55,ed48614b0a13183c
X-Google-Thread: f8760,ed48614b0a13183c
X-Google-Thread: f4600,ed48614b0a13183c
X-Google-Thread: 104d7a,ed48614b0a13183c

X-Google-Attributes: gid105753,gid111a55,gidf8760,gidf4600,gid104d7a,public
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Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
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news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Sun, 16 Oct 2005 09:58:57 -0500
Message-ID: <43526AAE.7030404@rittwage.com>
Date: Sun, 16 Oct 2005 10:58:54 -0400
From: Pete Rittwage <rcade@rittwage.com>
User-Agent: Thunderbird 1.4 (Windows/20050908)
MIME-Version: 1.0
Newsgroups:
comp.sys.cbm,comp.sys.atari.st,comp.sys.atari.8bit,comp.sys.sinclair,rec.games.vid
eo.classic
To: Payton Byrd <plbyrd@bellsouth.net>
Subject: Re: Ebay Auction For Vintage Computers
References: <1129359126.365878.263790@o13g2000cwo.googlegroups.com>
<1129408219.626431.169250@g43g2000cwa.googlegroups.com>
<peSdneC4EJ87C8zenZ2dnUVZ_sidnZ2d@csinet.net>
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<1129440676.708788.246970@g49g2000cwa.googlegroups.com> <-JKdnWfSc_Rde8zeRVn-
oQ@comcast.com> <_9n4f.5919$6l.1783@bignews3.bellsouth.net>
<nZidnY7qnI7Vpc_eRVn-3A@comcast.com> <v8t4f.7185$BF5.3308@bignews7.bellsouth.net>
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X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.cbm:9186 comp.sys.atari.st:4125
comp.sys.atari.8bit:2855 comp.sys.sinclair:4999 rec.games.video.classic:4892

Payton Byrd wrote:
> Bill Garber wrote:
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>> You pulled your data out of context, and I've been a seller on eBay
>> for quite a while, so read up.
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>> Bill Garber

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> interpretation is correct. The term "reserve fee circumvention" means
> he did not use a reserve, thus circumventing the reserve fee that eBay
> charges. The policy stated is their to protect eBay's fee structure,
> not the seller nor the buyer.
>

This is the correct interpretation- if you end your auction early by
cancelling all the bids and ending it, you essentially created a reserve
auction without paying for it. That is what eBay doesn't want because
it damages the marketplace. Nobody will bid on things if they knew the
carpet will just be pulled out if it looks like they are going to get a
good deal.

If you want more money for your good, then set the reserve, or else just
set the minimum bid amount for the least amount you would take for it.
  If you put it up for a dollar and later pull the auction, you are a
jerk and I would report you if you did it.

Ebay has a lot of screwed up rules that they continue to use that make
no sense, and really this is still actually too easy to do- you should
not be able to end your auction *at all* in my opinion.

Pete

From -1663209498499357798
X-Google-Thread: 105753,ed48614b0a13183c
X-Google-Thread: 111a55,ed48614b0a13183c
X-Google-Thread: f8760,ed48614b0a13183c
X-Google-Thread: f4600,ed48614b0a13183c
X-Google-Thread: 104d7a,ed48614b0a13183c
X-Google-Attributes: gid105753,gid111a55,gidf8760,gidf4600,gid104d7a,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!bigfeed.bellsouth.net!
bignumber.bellsouth.net!news.bellsouth.net!bignews6.bellsouth.net.POSTED!d0c18751!
not-for-mail
From: Payton Byrd <plbyrd@bellsouth.net>
User-Agent: Thunderbird 1.4.1 (Windows/20051006)
MIME-Version: 1.0
Newsgroups:
comp.sys.cbm,comp.sys.atari.st,comp.sys.atari.8bit,comp.sys.sinclair,rec.games.vid
eo.classic
Subject: Re: Ebay Auction For Vintage Computers
References: <1129359126.365878.263790@o13g2000cwo.googlegroups.com>
<1129408219.626431.169250@g43g2000cwa.googlegroups.com>
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<1129436503.844536.281950@z14g2000cwz.googlegroups.com>

<1129440676.708788.246970@g49g2000cwa.googlegroups.com> <-JKdnWfSc_Rde8zeRVn-
oQ@comcast.com> <_9n4f.5919$6l.1783@bignews3.bellsouth.net>
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Message-ID: <onu4f.77136$5l.32692@bignews6.bellsouth.net>
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ofjmidbaofeaohdodbdpiflmbcekedmfhojhikkbagflhcboaafkafpbokcnomhkkfefefjbjdaimebkch
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NNTP-Posting-Date: Sun, 16 Oct 2005 11:31:32 EDT
Organization: BellSouth Internet Group
Date: Sun, 16 Oct 2005 10:33:40 -0500
Xref: g2news1.google.com comp.sys.cbm:9187 comp.sys.atari.st:4126
comp.sys.atari.8bit:2856 comp.sys.sinclair:5001 rec.games.video.classic:4894

Bill Garber wrote:
> "Payton Byrd" <plbyrd@bellsouth.net> wrote in message
> news:v8t4f.7185$BF5.3308@bignews7.bellsouth.net...
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>>>>>
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> seller end early, the eBay listing fees will still apply.
>
> 'Nuff said, say n'more, nudge-nudge, know what I mean?
>
> End of discussion, because I know what I'm talking about.
>
> Bill Garber
>
>
>
No, you don't because he didn't pay the reserve fee.

--
Payton Byrd
Homepage - <http://www.paytonbyrd.com>
Blog - <http://blogs.ittoolbox.com/visualbasic/dotnet/>
Auctions - <http://search.ebay.com/_W0QQsassZpaytonQ2ebyrd>

From -8733739281934982389
X-Google-Thread: 105753,ed48614b0a13183c
X-Google-Thread: 111a55,ed48614b0a13183c
X-Google-Thread: f8760,ed48614b0a13183c
X-Google-Thread: f4600,ed48614b0a13183c
X-Google-Thread: 104d7a,ed48614b0a13183c
X-Google-Attributes: gid105753,gid111a55,gidf8760,gidf4600,gid104d7a,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
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news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Sun, 16 Oct 2005 11:28:05 -0500
From: "Bill Garber" <willy46pa@comcast.net>
Newsgroups:
comp.sys.cbm,comp.sys.atari.st,comp.sys.atari.8bit,comp.sys.sinclair,rec.games.vid
eo.classic
References: <1129359126.365878.263790@o13g2000cwo.googlegroups.com>
<1129408219.626431.169250@g43g2000cwa.googlegroups.com>
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<1129436503.844536.281950@z14g2000cwz.googlegroups.com>
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oQ@comcast.com> <_9n4f.5919$6l.1783@bignews3.bellsouth.net>
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X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
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X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
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Xref: g2news1.google.com comp.sys.cbm:9190 comp.sys.atari.st:4128
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> No, you don't because he didn't pay the reserve fee.

I'm not arguing with you. It says you can end any auction
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for doing so, but you still pay the listing fees for the
auction type you chose. Difference is with a reserve price,
if it ends naturally you can still choose NOT to sell to
any of the bidders. Now go away. Thank you.

Bill Garber

From 7351536067053167542
X-Google-Thread: 105753,ed48614b0a13183c
X-Google-Thread: 111a55,ed48614b0a13183c
X-Google-Thread: f8760,ed48614b0a13183c
X-Google-Thread: f4600,ed48614b0a13183c
X-Google-Thread: 104d7a,ed48614b0a13183c
X-Google-Attributes: gid105753,gid111a55,gidf8760,gidf4600,gid104d7a,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Sun, 16 Oct 2005 11:29:46 -0500
From: "Bill Garber" <willy46pa@comcast.net>
Newsgroups:
comp.sys.cbm,comp.sys.atari.st,comp.sys.atari.8bit,comp.sys.sinclair,rec.games.vid
eo.classic
References: <gQh4f.1111$vV4.426@fe08.lga>
<2td3l1pscchsh2snmej81p4op4imvdtakb@4ax.com>
<1129436503.844536.281950@z14g2000cwz.googlegroups.com>
<1129440676.708788.246970@g49g2000cwa.googlegroups.com> <-JKdnWfSc_Rde8zeRVn-
oQ@comcast.com> <_9n4f.5919$6l.1783@bignews3.bellsouth.net>
<nZidnY7qnI7Vpc_eRVn-3A@comcast.com> <v8t4f.7185$BF5.3308@bignews7.bellsouth.net>

<19adnbQ47vZc-c_eRVn-qQ@comcast.com> <onu4f.77136$5l.32692@bignews6.bellsouth.net>
<11v4l11r7ju2jrsgmqlr6pahiduq7nj3vn@4ax.com>
Subject: Re: Ebay Auction For Vintage Computers
Date: Sun, 16 Oct 2005 12:29:51 -0400
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
X-RFC2646: Format=Flowed; Original
Message-ID: <NIWdnfrNFr9n4s_eRVn-sw@comcast.com>
Lines: 29
NNTP-Posting-Host: 68.81.220.239
X-Trace: sv3-i1kfYe2Rr0Fg1X+6lDOniPvDjyesxpCmDfjRwkEdl0NQYCDrB/
SIlt3NZsBZ2WcRApu6Tr1Pk5AJQya!
gtTC6QZ+yBol8kFCmcHS+ZvGYohdUOTPFm2Jkw9hJSckL4amvqUlA55B2BDG61lP2CPV7Z4RmLgD!eQ==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.cbm:9191 comp.sys.atari.st:4129
comp.sys.atari.8bit:2859 comp.sys.sinclair:5007 rec.games.video.classic:4897

"Turbo-Torch" <vairxpert@hotmail.com> wrote in message
news:11v4l11r7ju2jrsgmqlr6pahiduq7nj3vn@4ax.com...
> On Sun, 16 Oct 2005 10:33:40 -0500, Payton Byrd <plbyrd@bellsouth.net>
> wrote:
>
>
>>> Please read ALL of the policies on ending early, not just
>>> the areas you need to argue with me. It says, should the
>>> seller end early, the eBay listing fees will still apply.
>>>
>>> 'Nuff said, say n'more, nudge-nudge, know what I mean?
>>>
>>> End of discussion, because I know what I'm talking about.
>>>
>>> Bill Garber
>>>
>>>
>>>
>>No, you don't because he didn't pay the reserve fee.
>
> The guy is clueless, you're wasting your time arguing with him.

Are you saying "I'm" clueless, or Payton Byrd-Brayn?

Bill Garber

From 1337273189011552389
X-Google-Thread: 105753,ed48614b0a13183c
X-Google-Thread: 111a55,ed48614b0a13183c
X-Google-Thread: f8760,ed48614b0a13183c
X-Google-Thread: f4600,ed48614b0a13183c
X-Google-Thread: 104d7a,ed48614b0a13183c
X-Google-Attributes: gid105753,gid111a55,gidf8760,gidf4600,gid104d7a,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Sun, 16 Oct 2005 11:39:37 -0500
Date: Sun, 16 Oct 2005 12:39:34 -0400
From: Pete Rittwage <rcade@rittwage.com>
User-Agent: Thunderbird 1.4 (Windows/20050908)
MIME-Version: 1.0
Newsgroups:
comp.sys.cbm,comp.sys.atari.st,comp.sys.atari.8bit,comp.sys.sinclair,rec.games.vid
eo.classic
Subject: Re: Ebay Auction For Vintage Computers
References: <1129359126.365878.263790@o13g2000cwo.googlegroups.com>
<1129408219.626431.169250@g43g2000cwa.googlegroups.com>
<peSdneC4EJ87C8zenZ2dnUVZ_sidnZ2d@csinet.net>
<1129422965.770187.174690@g44g2000cwa.googlegroups.com>
<gQh4f.1111$vV4.426@fe08.lga> <2td3l1pscchsh2snmej81p4op4imvdtakb@4ax.com>
<1129436503.844536.281950@z14g2000cwz.googlegroups.com>
<1129440676.708788.246970@g49g2000cwa.googlegroups.com> <-JKdnWfSc_Rde8zeRVn-
oQ@comcast.com> <_9n4f.5919$6l.1783@bignews3.bellsouth.net>
<nZidnY7qnI7Vpc_eRVn-3A@comcast.com> <v8t4f.7185$BF5.3308@bignews7.bellsouth.net>
<19adnbQ47vZc-c_eRVn-qQ@comcast.com> <onu4f.77136$5l.32692@bignews6.bellsouth.net>
<ELidnQIjr4YI4s_enZ2dnUVZ_sydnZ2d@comcast.com>
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X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.cbm:9194 comp.sys.atari.st:4130
comp.sys.atari.8bit:2860 comp.sys.sinclair:5008 rec.games.video.classic:4898

Bill Garber wrote:
> "Payton Byrd" <plbyrd@bellsouth.net> wrote in message

> news:onu4f.77136$5l.32692@bignews6.bellsouth.net...
>> Bill Garber wrote:
>>> "Payton Byrd" <plbyrd@bellsouth.net> wrote in message
>>> news:v8t4f.7185$BF5.3308@bignews7.bellsouth.net...
>>>
>>>> Bill Garber wrote:
>>>>
>>>>> "Payton Byrd" <plbyrd@bellsouth.net> wrote in message
>>>>> news:_9n4f.5919$6l.1783@bignews3.bellsouth.net...
>>>>>
>>>>>
>>>>>> Bill Garber wrote:
>>>>>>
>>>>>>
>>>>>>> "The Space Boss" <drsmith666@aol.com> wrote in message
>>>>>>> news:1129440676.708788.246970@g49g2000cwa.googlegroups.com...
>>>>>>>
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>>>>>>>> computerseum wrote:
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>>>>>>>> BID IS OR ELSE YOU ARE A CROOK.
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>>>>>>> Bill Garber
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>>>>>> Not according to what you posted:
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>>>>>> /Note: Sellers are not permitted to cancel bids and end listings early

>>>>>> in order to avoid selling an item that did not meet the desired sale
>>>>>> price. This is considered to be reserve fee circumvention. Although
>>>>>> there are legitimate reasons for ending a listing early, abuse of this
>>>>>> option will be investigated./
>>>>>>
>>>>>>
>>>>> Read, it says "DESIRED SALE PRICE" and "RESERVE FEE CIRCUMVENTION".
>>>>> This applies to auctions with a reserve fee set. He has none set.
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>>>>>
>>>>>
>>>>>> That means that since the seller indicated in this thread that they
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>>>>>
>>>>> He may end his auction at any time before the 12 hour to end limit.
>>>>> You pulled your data out of context, and I've been a seller on eBay
>>>>> for quite a while, so read up.
>>>>>
>>>>> Bill Garber
>>>>>
>>>>>
>>>>>
>>>>>
>>>> I too have been a seller on eBay for quite a while, and I feel my
>>>> interpretation is correct. The term "reserve fee circumvention" means
>>>> he did not use a reserve, thus circumventing the reserve fee that eBay
>>>> charges. The policy stated is their to protect eBay's fee structure,
>>>> not the seller nor the buyer.
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>
> Bill Garber
>
>

What was discussed here is clearly mentioned in the rules as "Reserve
Fee Circumvention" and is a reason to report the seller. I don't
understand how it could be more clear.

http://pages.ebay.com/help/policies/listing-circumventing.html

Pete

From -3503682062486284416
X-Google-Thread: 105753,ed48614b0a13183c
X-Google-Thread: 111a55,ed48614b0a13183c
X-Google-Thread: f8760,ed48614b0a13183c
X-Google-Thread: f4600,ed48614b0a13183c
X-Google-Thread: 104d7a,ed48614b0a13183c
X-Google-Attributes: gid105753,gid111a55,gidf8760,gidf4600,gid104d7a,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Sun, 16 Oct 2005 11:41:15 -0500
Date: Sun, 16 Oct 2005 12:41:12 -0400
From: Pete Rittwage <rcade@rittwage.com>
User-Agent: Thunderbird 1.4 (Windows/20050908)
MIME-Version: 1.0
Newsgroups:
comp.sys.cbm,comp.sys.atari.st,comp.sys.atari.8bit,comp.sys.sinclair,rec.games.vid
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Subject: Re: Ebay Auction For Vintage Computers
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<1129408219.626431.169250@g43g2000cwa.googlegroups.com>
<peSdneC4EJ87C8zenZ2dnUVZ_sidnZ2d@csinet.net>
<1129422965.770187.174690@g44g2000cwa.googlegroups.com>
<gQh4f.1111$vV4.426@fe08.lga>   <2td3l1pscchsh2snmej81p4op4imvdtakb@4ax.com>
<1129436503.844536.281950@z14g2000cwz.googlegroups.com>
<1129440676.708788.246970@g49g2000cwa.googlegroups.com> <-JKdnWfSc_Rde8zeRVn-
oQ@comcast.com> <_9n4f.5919$6l.1783@bignews3.bellsouth.net>
<nZidnY7qnI7Vpc_eRVn-3A@comcast.com> <v8t4f.7185$BF5.3308@bignews7.bellsouth.net>
<19adnbQ47vZc-c_eRVn-qQ@comcast.com> <onu4f.77136$5l.32692@bignews6.bellsouth.net>
<ELidnQIjr4YI4s_enZ2dnUVZ_sydnZ2d@comcast.com> <UJKdnXPGLo7UH8_eRVn-
uw@comcast.com>
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Content-Transfer-Encoding: 7bit

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Lines: 135
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LKINq2P67p3rSha95cOn/sP+sENWEuSh4RKaToHqNLGjOvQJXkPPKRs0LNsqcpFIWNj7jpw11QQK
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
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X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.cbm:9195 comp.sys.atari.st:4131
comp.sys.atari.8bit:2861 comp.sys.sinclair:5009 rec.games.video.classic:4899

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> understand how it could be more clear.
>
> http://pages.ebay.com/help/policies/listing-circumventing.html
>
> Pete

It actually calls it "Reserve Fee Avoidance", not Circumvention, but
same thing.

-snip-

Reserve Fee Avoidance - Canceling bids and ending a listing early
because the seller's desired price has not been met.

-snip-

From -2318910849896869741
X-Google-Thread: 105753,ed48614b0a13183c
X-Google-Thread: 111a55,ed48614b0a13183c
X-Google-Thread: f8760,ed48614b0a13183c
X-Google-Thread: f4600,ed48614b0a13183c
X-Google-Thread: 104d7a,ed48614b0a13183c
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X-Google-Language: ENGLISH,ASCII-7-bit
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news.comcast.com.POSTED!not-for-mail
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From: "Bill Garber" <willy46pa@comcast.net>
Newsgroups:
comp.sys.cbm,comp.sys.atari.st,comp.sys.atari.8bit,comp.sys.sinclair,rec.games.vid
eo.classic
References: <1129359126.365878.263790@o13g2000cwo.googlegroups.com>
<1129408219.626431.169250@g43g2000cwa.googlegroups.com>
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<ELidnQIjr4YI4s_enZ2dnUVZ_sydnZ2d@comcast.com> <UJKdnXPGLo7UH8_eRVn-
uw@comcast.com> <UJKdnXLGLo42H8_eRVn-uw@comcast.com>
Subject: Re: Ebay Auction For Vintage Computers
Date: Sun, 16 Oct 2005 13:30:30 -0400
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
X-RFC2646: Format=Flowed; Response
Message-ID: <NaudnaocX8ikE8_eRVn-pA@comcast.com>
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X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
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Xref: g2news1.google.com comp.sys.cbm:9196 comp.sys.atari.st:4133
comp.sys.atari.8bit:2862 comp.sys.sinclair:5011 rec.games.video.classic:4901

"Pete Rittwage" <rcade@rittwage.com> wrote in message
news:UJKdnXLGLo42H8_eRVn-uw@comcast.com...
> Pete Rittwage wrote:
>> Bill Garber wrote:
>>> "Payton Byrd" <plbyrd@bellsouth.net> wrote in message
>>> news:onu4f.77136$5l.32692@bignews6.bellsouth.net...
>>>> Bill Garber wrote:
>>>>> "Payton Byrd" <plbyrd@bellsouth.net> wrote in message
>>>>> news:v8t4f.7185$BF5.3308@bignews7.bellsouth.net...

>>>>>
>>>>>> Bill Garber wrote:
>>>>>>
>>>>>>> "Payton Byrd" <plbyrd@bellsouth.net> wrote in message
>>>>>>> news:_9n4f.5919$6l.1783@bignews3.bellsouth.net...
>>>>>>>
>>>>>>>
>>>>>>>> Bill Garber wrote:
>>>>>>>>
>>>>>>>>
>>>>>>>>> "The Space Boss" <drsmith666@aol.com> wrote in message
>>>>>>>>> news:1129440676.708788.246970@g49g2000cwa.googlegroups.com...
>>>>>>>>>
>>>>>>>>>
>>>>>>>>>
>>>>>>>>>> computerseum wrote:
>>>>>>>>>>
>>>>>>>>>>
>>>>>>>>>>
>>>>>>>>>>> I am not legally obligated to give away for next to nothing
>>>>>>>>>>> something I
>>>>>>>>>>> have thousands of dollars and years of effort sunk into. If I
>>>>>>>>>>> was to
>>>>>>>>>>> end my auction early (emphasis on my, it's meant to serve my
>>>>>>>>>>> purposes,
>>>>>>>>>>> I'm the paying customer), I would be well within eBays rules
>>>>>>>>>>> (http://pages.ebay.com/help/sell/policies.html). They are only
>>>>>>>>>>> concerned with "Chronically" ending items early. If I were to do
>>>>>>>>>>> it, it would be the first time ever. S:-)
>>>>>>>>>>>
>>>>>>>>>>>
>>>>>>>>>>>
>>>>>>>>>> NO YOU NEED TO EITHER PUT A RESERVE OR SELL IT FOR WHATEVER THE
>>>>>>>>>> FINAL
>>>>>>>>>> BID IS OR ELSE YOU ARE A CROOK.
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>>>>>>>>>>
>>>>>>>>>>
>>>>>>>>> You are wrong. Please read my previous post on ending early.
>>>>>>>>>
>>>>>>>>> Bill Garber
>>>>>>>>>
>>>>>>>>>
>>>>>>>>>
>>>>>>>>>
>>>>>>>>>
>>>>>>>> Not according to what you posted:
>>>>>>>>
>>>>>>>> /Note: Sellers are not permitted to cancel bids and end listings
>>>>>>>> early in order to avoid selling an item that did not meet the
>>>>>>>> desired sale price. This is considered to be reserve fee
>>>>>>>> circumvention. Although there are legitimate reasons for ending a
>>>>>>>> listing early, abuse of this option will be investigated./

>>>>>>>>
>>>>>>>>
>>>>>>> Read, it says "DESIRED SALE PRICE" and "RESERVE FEE CIRCUMVENTION".
>>>>>>> This applies to auctions with a reserve fee set. He has none set.
>>>>>>>
>>>>>>>
>>>>>>>
>>>>>>>> That means that since the seller indicated in this thread that they
>>>>>>>> intend to end the auction early if they do not receive a "worthy"
>>>>>>>> bid, which implicitly is a circumvention of the reserve fee, thus
>>>>>>>> an abuse of the end-early option.
>>>>>>>>
>>>>>>>>
>>>>>>> Here you eat your own words, where you repeat the same terms,
>>>>>>> "CIRCUMVENTION", and "RESERVE FEE".
>>>>>>>
>>>>>>> He may end his auction at any time before the 12 hour to end limit.
>>>>>>> You pulled your data out of context, and I've been a seller on eBay
>>>>>>> for quite a while, so read up.
>>>>>>>
>>>>>>> Bill Garber
>>>>>>>
>>>>>>>
>>>>>>>
>>>>>>>
>>>>>> I too have been a seller on eBay for quite a while, and I feel my
>>>>>> interpretation is correct. The term "reserve fee circumvention"
>>>>>> means he did not use a reserve, thus circumventing the reserve fee
>>>>>> that eBay charges. The policy stated is their to protect eBay's fee
>>>>>> structure, not the seller nor the buyer.
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>>>>> Please read ALL of the policies on ending early, not just
>>>>> the areas you need to argue with me. It says, should the
>>>>> seller end early, the eBay listing fees will still apply.
>>>>>
>>>>> 'Nuff said, say n'more, nudge-nudge, know what I mean?
>>>>>
>>>>> End of discussion, because I know what I'm talking about.
>>>>>
>>>>> Bill Garber
>>>>>
>>>>>
>>>>>
>>>> No, you don't because he didn't pay the reserve fee.
>>>
>>>
>>> I'm not arguing with you. It says you can end any auction
>>> outside the 12 hour limit, by choosing one of 4 options
>>> for doing so, but you still pay the listing fees for the
>>> auction type you chose. Difference is with a reserve price,
>>> if it ends naturally you can still choose NOT to sell to
>>> any of the bidders. Now go away. Thank you.

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>>>
>>
>> What was discussed here is clearly mentioned in the rules as "Reserve Fee
>> Circumvention" and is a reason to report the seller. I don't understand
>> how it could be more clear.
>>
>> http://pages.ebay.com/help/policies/listing-circumventing.html
>>
>> Pete
>
> It actually calls it "Reserve Fee Avoidance", not Circumvention, but same
> thing.
>
> -snip-
>
> Reserve Fee Avoidance - Canceling bids and ending a listing early because
> the seller's desired price has not been met.

LLLLLLLLLLLLLLosers!!!!!. Listen closely. HE DOES NOT HAVE A
RESERVE PRICE SET, SO, HOW CAN HE AVOID A RESERVE FEE IN THE
FIRST PLACE!!!!!

Bill Garber

From -2240034125699949881
X-Google-Thread: 105753,ed48614b0a13183c
X-Google-Thread: 111a55,ed48614b0a13183c
X-Google-Thread: f8760,ed48614b0a13183c
X-Google-Thread: f4600,ed48614b0a13183c
X-Google-Thread: 104d7a,ed48614b0a13183c
X-Google-Attributes: gid105753,gid111a55,gidf8760,gidf4600,gid104d7a,public
X-Google-Language: ENGLISH,ASCII
Path: g2news1.google.com!news4.google.com!news2.volia.net!news-out.ntli.net!
newsrout1-gui.ntli.net!ntli.net!newspeer1-win.ntli.net!newsfe1-
gui.ntli.net.POSTED!53ab2750!not-for-mail
Reply-To: "Paul Dunn" <paul.dunn@gmail.com>
From: "Paul Dunn" <paul.dunn4@ntlworld.com>
Newsgroups:
comp.sys.cbm,comp.sys.atari.st,comp.sys.atari.8bit,comp.sys.sinclair,rec.games.vid
eo.classic
References: <1129359126.365878.263790@o13g2000cwo.googlegroups.com>
<1129408219.626431.169250@g43g2000cwa.googlegroups.com>
<peSdneC4EJ87C8zenZ2dnUVZ_sidnZ2d@csinet.net>
<1129422965.770187.174690@g44g2000cwa.googlegroups.com>
<gQh4f.1111$vV4.426@fe08.lga>   <2td3l1pscchsh2snmej81p4op4imvdtakb@4ax.com>
<1129436503.844536.281950@z14g2000cwz.googlegroups.com>

<1129440676.708788.246970@g49g2000cwa.googlegroups.com> <-JKdnWfSc_Rde8zeRVn-oQ@comcast.com> <_9n4f.5919$6l.1783@bignews3.bellsouth.net> <nZidnY7qnI7Vpc_eRVn-3A@comcast.com> <v8t4f.7185$BF5.3308@bignews7.bellsouth.net> <19adnbQ47vZc-c_eRVn-qQ@comcast.com> <onu4f.77136$5l.32692@bignews6.bellsouth.net> <ELidnQIjr4YI4s_enZ2dnUVZ_sydnZ2d@comcast.com> <UJKdnXPGLo7UH8_eRVn-uw@comcast.com> <UJKdnXLGLo42H8_eRVn-uw@comcast.com> <NaudnaocX8ikE8_eRVn-pA@comcast.com>
Subject: Re: Ebay Auction For Vintage Computers
Lines: 32
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-RFC2646: Format=Flowed; Response
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
Message-ID: <Oew4f.971$cz6.124@newsfe1-gui.ntli.net>
Date: Sun, 16 Oct 2005 17:38:54 GMT
NNTP-Posting-Host: 81.106.113.14
X-Complaints-To: http://www.ntlworld.com/netreport
X-Trace: newsfe1-gui.ntli.net 1129484334 81.106.113.14 (Sun, 16 Oct 2005 18:38:54 BST)
NNTP-Posting-Date: Sun, 16 Oct 2005 18:38:54 BST
Organization: ntl Cablemodem News Service
Xref: g2news1.google.com comp.sys.cbm:9197 comp.sys.atari.st:4134 comp.sys.atari.8bit:2863 comp.sys.sinclair:5012 rec.games.video.classic:4902

Bill Garber wrote:

>> Reserve Fee Avoidance - Canceling bids and ending a listing early
>> because the seller's desired price has not been met.

> LLLLLLLLLLLLLLosers!!!!!. Listen closely. HE DOES NOT HAVE A
> RESERVE PRICE SET, SO, HOW CAN HE AVOID A RESERVE FEE IN THE
> FIRST PLACE!!!!!

Hey loser, listen closely.

If I set up an auction, I can decide not to have a "reserve". This saves me some money, as adding a reserve costs me a little more to list.

So I list with no reserve. However, I'd quite like to get about £100 for this item. With one hour to go, the bidding is at £50 and has been static for a while. I'm not going to get what I had hoped for this item.

So I cancel the auction.

This is exactly what would happen if I *had* set a reserve, but because I did not set one then Ebay loses out on that small amount of extra cash they would have charged me. This way, I get an auction that works the same way as a reserve, but without paying.

Ebay doesn't like that, so it's against the rules.

Oh, I forgot to add five exclamation marks, but I think you get the point.

D.

From -1056191909117117235
X-Google-Thread: 105753,ed48614b0a13183c
X-Google-Thread: 111a55,ed48614b0a13183c
X-Google-Thread: f8760,ed48614b0a13183c
X-Google-Thread: f4600,ed48614b0a13183c
X-Google-Thread: 104d7a,ed48614b0a13183c
X-Google-Attributes: gid105753,gid111a55,gidf8760,gidf4600,gid104d7a,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!cyclone1.gnilink.net!
spamkiller2.gnilink.net!gnilink.net!trndny06.POSTED!2611b54f!not-for-mail
Newsgroups:
comp.sys.cbm,comp.sys.atari.st,comp.sys.atari.8bit,comp.sys.sinclair,rec.games.vid
eo.classic
Subject: Re: Ebay Auction For Vintage Computers
From: Chuck Whitby <chuck@toomanygames.com>
References: <gQh4f.1111$vV4.426@fe08.lga>
<2td3l1pscchsh2snmej81p4op4imvdtakb@4ax.com>
<1129436503.844536.281950@z14g2000cwz.googlegroups.com>
<1129440676.708788.246970@g49g2000cwa.googlegroups.com> <-JKdnWfSc_Rde8zeRVn-
oQ@comcast.com> <_9n4f.5919$6l.1783@bignews3.bellsouth.net>
<nZidnY7qnI7Vpc_eRVn-3A@comcast.com> <v8t4f.7185$BF5.3308@bignews7.bellsouth.net>
<19adnbQ47vZc-c_eRVn-qQ@comcast.com> <onu4f.77136$5l.32692@bignews6.bellsouth.net>
<11v4l11r7ju2jrsgmqlr6pahiduq7nj3vn@4ax.com> <NIWdnfrNFr9n4s_eRVn-sw@comcast.com>
Organization: East Coast Gaming Expo
Message-ID: <Xns96F18F88862FBchucktoomanygamescom@130.81.64.196>
Followup-To: comp.sys.cbm
User-Agent: Xnews/5.04.25
Lines: 44
Date: Sun, 16 Oct 2005 18:06:35 GMT
NNTP-Posting-Host: 70.20.186.170
X-Complaints-To: abuse@verizon.net
X-Trace: trndny06 1129485995 70.20.186.170 (Sun, 16 Oct 2005 14:06:35 EDT)
NNTP-Posting-Date: Sun, 16 Oct 2005 14:06:35 EDT
Xref: g2news1.google.com comp.sys.cbm:9198 comp.sys.atari.st:4136
comp.sys.atari.8bit:2864 comp.sys.sinclair:5014 rec.games.video.classic:4905

"Bill Garber" <willy46pa@comcast.net> wrote in news:NIWdnfrNFr9n4s_eRVn-
sw@comcast.com:

>
> "Turbo-Torch" <vairxpert@hotmail.com> wrote in message
> news:11v4l11r7ju2jrsgmqlr6pahiduq7nj3vn@4ax.com...
>> On Sun, 16 Oct 2005 10:33:40 -0500, Payton Byrd <plbyrd@bellsouth.net>
>> wrote:
>>
>>

>>>> Please read ALL of the policies on ending early, not just
>>>> the areas you need to argue with me. It says, should the
>>>> seller end early, the eBay listing fees will still apply.
>>>>
>>>> 'Nuff said, say n'more, nudge-nudge, know what I mean?
>>>>
>>>> End of discussion, because I know what I'm talking about.
>>>>
>>>> Bill Garber
>>>>
>>>>
>>>>
>>>No, you don't because he didn't pay the reserve fee.
>>
>> The guy is clueless, you're wasting your time arguing with him.
>
>
> Are you saying "I'm" clueless, or Payton Byrd-Brayn?
>
> Bill Garber
>
>
>

I do believe he's saying your clueless. And I tend to agree. Payton's
correct in his reading of the policy.

--
___
Chuck Whitby - Founder
East Coast Gaming Expo
http://www.ecgxpo.com
"It's the games"

From 2802771851162967238
X-Google-Thread: 105753,ed48614b0a13183c
X-Google-Thread: 111a55,ed48614b0a13183c
X-Google-Thread: f8760,ed48614b0a13183c
X-Google-Thread: f4600,ed48614b0a13183c
X-Google-Thread: 104d7a,ed48614b0a13183c
X-Google-Attributes: gid105753,gid111a55,gidf8760,gidf4600,gid104d7a,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Sun, 16 Oct 2005 13:16:44 -0500
Date: Sun, 16 Oct 2005 14:16:40 -0400
From: Pete Rittwage <rcade@rittwage.com>
User-Agent: Thunderbird 1.4 (Windows/20050908)
MIME-Version: 1.0
Newsgroups:

comp.sys.cbm,comp.sys.atari.st,comp.sys.atari.8bit,comp.sys.sinclair,rec.games.vid
eo.classic
Subject: Re: Ebay Auction For Vintage Computers
References: <1129359126.365878.263790@o13g2000cwo.googlegroups.com>
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<1129422965.770187.174690@g44g2000cwa.googlegroups.com>
<gQh4f.1111$vV4.426@fe08.lga> <2td3l1pscchsh2snmej81p4op4imvdtakb@4ax.com>
<1129436503.844536.281950@z14g2000cwz.googlegroups.com>
<1129440676.708788.246970@g49g2000cwa.googlegroups.com> <-JKdnWfSc_Rde8zeRVn-
oQ@comcast.com> <_9n4f.5919$6l.1783@bignews3.bellsouth.net>
<nZidnY7qnI7Vpc_eRVn-3A@comcast.com> <v8t4f.7185$BF5.3308@bignews7.bellsouth.net>
<19adnbQ47vZc-c_eRVn-qQ@comcast.com> <onu4f.77136$5l.32692@bignews6.bellsouth.net>
<ELidnQIjr4YI4s_enZ2dnUVZ_sydnZ2d@comcast.com> <UJKdnXPGLo7UH8_eRVn-
uw@comcast.com> <UJKdnXLGLo42H8_eRVn-uw@comcast.com> <NaudnaocX8ikE8_eRVn-
pA@comcast.com>
In-Reply-To: <NaudnaocX8ikE8_eRVn-pA@comcast.com>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
Message-ID: <-JSdnTTI5tqRBM_eRVn-gg@comcast.com>
Lines: 151
NNTP-Posting-Host: 68.47.38.88
X-Trace: sv3-
YYn2OvefzR6BqVXP1OdSihLLCOMM+U71gA5QRdL9XJTCUm1g08zVdYhh2QVDIdaxzIQHgWVruvKHEQ1!
08HBJXU3qd39sW30RjO/041mf44jm0csDcR2Xx7JEalRLu+pZLUtOZtMYGopLXfpC6WxUe7tMJ+H
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.cbm:9201 comp.sys.atari.st:4137
comp.sys.atari.8bit:2865 comp.sys.sinclair:5016 rec.games.video.classic:4906

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>> Pete Rittwage wrote:
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>>>>>>>>>
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>>>>>>>>
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>>>>>>>>
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>>>>>>>>
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>>
>> -snip-
>>
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>
>
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> RESERVE PRICE SET, SO, HOW CAN HE AVOID A RESERVE FEE IN THE
> FIRST PLACE!!!!!
>
> Bill Garber
>
>

You argued your own point, so clearly you don't understand the whole
concept of this at all. He didn't pay the reserve fee, so he IS
"avoiding" it. You pay an extra reserve fee when you list your item, so
it's a little more expensive to do so. If you end your auction early
because you don't like what it's selling for (which is a selling offense
you can be reported for) then you just created a situation that has the
same outcome as the reserve auction, BUT YOU DIDN'T PAY THE FEE!

Pete

From -8978441846389580908
X-Google-Thread: 105753,ed48614b0a13183c
X-Google-Thread: 111a55,ed48614b0a13183c
X-Google-Thread: f8760,ed48614b0a13183c
X-Google-Thread: f4600,ed48614b0a13183c
X-Google-Thread: 104d7a,ed48614b0a13183c
X-Google-Attributes: gid105753,gid111a55,gidf8760,gidf4600,gid104d7a,public
X-Google-Language: ENGLISH,ASCII
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Sun, 16 Oct 2005 13:55:10 -0500
From: "Bill Garber" <willy46pa@comcast.net>
Newsgroups:
comp.sys.cbm,comp.sys.atari.st,comp.sys.atari.8bit,comp.sys.sinclair,rec.games.vid
eo.classic
References: <1129359126.365878.263790@o13g2000cwo.googlegroups.com>
<1129408219.626431.169250@g43g2000cwa.googlegroups.com>
<peSdneC4EJ87C8zenZ2dnUVZ_sidnZ2d@csinet.net>
<1129422965.770187.174690@g44g2000cwa.googlegroups.com>
<gQh4f.1111$vV4.426@fe08.lga>   <2td3l1pscchsh2snmej81p4op4imvdtakb@4ax.com>
<1129436503.844536.281950@z14g2000cwz.googlegroups.com>
<1129440676.708788.246970@g49g2000cwa.googlegroups.com> <-JKdnWfSc_Rde8zeRVn-
oQ@comcast.com> <_9n4f.5919$6l.1783@bignews3.bellsouth.net>
<nZidnY7qnI7Vpc_eRVn-3A@comcast.com> <v8t4f.7185$BF5.3308@bignews7.bellsouth.net>

<19adnbQ47vZc-c_eRVn-qQ@comcast.com> <onu4f.77136$5l.32692@bignews6.bellsouth.net>
<ELidnQIjr4YI4s_enZ2dnUVZ_sydnZ2d@comcast.com> <UJKdnXPGLo7UH8_eRVn-
uw@comcast.com> <UJKdnXLGLo42H8_eRVn-uw@comcast.com> <NaudnaocX8ikE8_eRVn-
pA@comcast.com> <Oew4f.971$cz6.124@newsfe1-gui.ntli.net>
Subject: Re: Ebay Auction For Vintage Computers
Date: Sun, 16 Oct 2005 14:55:15 -0400
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
X-RFC2646: Format=Flowed; Response
Message-ID: <7b-dnf_NFIaTP8_eRVn-2w@comcast.com>
Lines: 41
NNTP-Posting-Host: 68.81.220.239
X-Trace: sv3-uM0QNa2bxnKhS1fYKyrYrLwb5u4BXXOiMwWOkjlU6c4b9mTDfFzh4Y9ER/
6+arpLXiPuRtCqcfqFamf!
DUwDNUTz5TM2bBTE0DBdVb4ToA38Xrj4S2Ei5ppO5F66XbrQf28PsjFF3yvp/t4dqwy0pw9P5Vlw!EA==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.cbm:9206 comp.sys.atari.st:4138
comp.sys.atari.8bit:2866 comp.sys.sinclair:5018 rec.games.video.classic:4910

"Paul Dunn" <paul.dunn4@ntlworld.com> wrote in message
news:Oew4f.971$cz6.124@newsfe1-gui.ntli.net...
> Bill Garber wrote:
>
>>> Reserve Fee Avoidance - Canceling bids and ending a listing early
>>> because the seller's desired price has not been met.
>
>> LLLLLLLLLLLLLosers!!!!!. Listen closely. HE DOES NOT HAVE A
>> RESERVE PRICE SET, SO, HOW CAN HE AVOID A RESERVE FEE IN THE
>> FIRST PLACE!!!!!
>
> Hey loser, listen closely.
>
> If I set up an auction, I can decide not to have a "reserve". This saves
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>
> So I list with no reserve. However, I'd quite like to get about £100 for
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> for a while. I'm not going to get what I had hoped for this item.
>
> So I cancel the auction.
>
> This is exactly what would happen if I *had* set a reserve, but because I
> did not set one then Ebay loses out on that small amount of extra cash
> they would have charged me. This way, I get an auction that works the same
> way as a reserve, but without paying.

>
> Ebay doesn't like that, so it's against the rules.
>
> Oh, I forgot to add five exclamation marks, but I think you get the point.

YOU don't get it. You have to end outside of a 12 hour limit.
There is no ending any auction within this 12 hour time-frame.
Read the whole thing, not just the part you want to argue with
me about.

Bill Garber

From -8651860414304297351
X-Google-Thread: 105753,ed48614b0a13183c
X-Google-Thread: 111a55,ed48614b0a13183c
X-Google-Thread: f8760,ed48614b0a13183c
X-Google-Thread: f4600,ed48614b0a13183c
X-Google-Thread: 104d7a,ed48614b0a13183c
X-Google-Attributes: gid105753,gid111a55,gidf8760,gidf4600,gid104d7a,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!peer01.cox.net!cox.net!p01!
dukeread05.POSTED!53ab2750!not-for-mail
From: kevin <kevnospam242@gmail.com>
Newsgroups:
comp.sys.cbm,comp.sys.atari.st,comp.sys.atari.8bit,comp.sys.sinclair,rec.games.vid
eo.classic
Subject: Re: Ebay Auction For Vintage Computers
Message-ID: <br95l154oj8nddd0v5lu722e45q7m3o37s@4ax.com>
References: <-JKdnWfSc_Rde8zeRVn-oQ@comcast.com>
<_9n4f.5919$6l.1783@bignews3.bellsouth.net> <nZidnY7qnI7Vpc_eRVn-3A@comcast.com>
<v8t4f.7185$BF5.3308@bignews7.bellsouth.net> <19adnbQ47vZc-c_eRVn-qQ@comcast.com>
<onu4f.77136$5l.32692@bignews6.bellsouth.net>
<ELidnQIjr4YI4s_enZ2dnUVZ_sydnZ2d@comcast.com> <UJKdnXPGLo7UH8_eRVn-
uw@comcast.com> <UJKdnXLGLo42H8_eRVn-uw@comcast.com> <NaudnaocX8ikE8_eRVn-
pA@comcast.com> <-JSdnTTI5tqRBM_eRVn-gg@comcast.com>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 24
Date: Sun, 16 Oct 2005 15:20:26 -0400
NNTP-Posting-Host: 68.230.155.106
X-Complaints-To: abuse@cox.net
X-Trace: dukeread05 1129490413 68.230.155.106 (Sun, 16 Oct 2005 15:20:13 EDT)
NNTP-Posting-Date: Sun, 16 Oct 2005 15:20:13 EDT
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.cbm:9209 comp.sys.atari.st:4139
comp.sys.atari.8bit:2867 comp.sys.sinclair:5019 rec.games.video.classic:4911

On Sun, 16 Oct 2005 14:16:40 -0400, Pete Rittwage <rcade@rittwage.com>
wrote:

>You argued your own point, so clearly you don't understand the whole
>concept of this at all. He didn't pay the reserve fee, so he IS
>"avoiding" it. You pay an extra reserve fee when you list your item, so
>it's a little more expensive to do so. If you end your auction early
>because you don't like what it's selling for (which is a selling offense
>you can be reported for) then you just created a situation that has the
>same outcome as the reserve auction, BUT YOU DIDN'T PAY THE FEE!

Yes I agree 100% this guy is playing around a bit with the rules and
he admits he doesnt even know what stuff works and what doesnt, it's
probably mostly in pretty poor shape, and even if you won the auction
would you trust this guy not to take the best stuff out before you
came to pick it up?   I know I wouldnt.

I dont think he is gonna have much luck.

From -9121098307579470030
X-Google-Thread: 105753,ed48614b0a13183c
X-Google-Thread: 111a55,ed48614b0a13183c
X-Google-Thread: f8760,ed48614b0a13183c
X-Google-Thread: f4600,ed48614b0a13183c
X-Google-Thread: 104d7a,ed48614b0a13183c
X-Google-Attributes: gid105753,gid111a55,gidf8760,gidf4600,gid104d7a,public
X-Google-Language: ENGLISH,ASCII
Path: g2news1.google.com!news3.google.com!news.glorb.com!bigfeed.bellsouth.net!
bigfeed2.bellsouth.net!news.bellsouth.net!elnk-atl-nf1!newsfeed.earthlink.net!
stamper.news.atl.earthlink.net!newsread1.news.atl.earthlink.net.POSTED!46b5fbec!
not-for-mail
From: "Alan" <areed65@earthlink.net>
Newsgroups:
comp.sys.cbm,comp.sys.atari.st,comp.sys.atari.8bit,comp.sys.sinclair,rec.games.vid
eo.classic
References: <1129359126.365878.263790@o13g2000cwo.googlegroups.com>
<1129408219.626431.169250@g43g2000cwa.googlegroups.com>
<peSdneC4EJ87C8zenZ2dnUVZ_sidnZ2d@csinet.net>
<1129422965.770187.174690@g44g2000cwa.googlegroups.com>
<gQh4f.1111$vV4.426@fe08.lga>   <2td3l1pscchsh2snmej81p4op4imvdtakb@4ax.com>
<1129436503.844536.281950@z14g2000cwz.googlegroups.com>
<1129440676.708788.246970@g49g2000cwa.googlegroups.com> <-JKdnWfSc_Rde8zeRVn-
oQ@comcast.com> <_9n4f.5919$6l.1783@bignews3.bellsouth.net>
<nZidnY7qnI7Vpc_eRVn-3A@comcast.com> <v8t4f.7185$BF5.3308@bignews7.bellsouth.net>
<19adnbQ47vZc-c_eRVn-qQ@comcast.com> <onu4f.77136$5l.32692@bignews6.bellsouth.net>

<ELidnQIjr4YI4s_enZ2dnUVZ_sydnZ2d@comcast.com> <UJKdnXPGLo7UH8_eRVn-uw@comcast.com> <UJKdnXLGLo42H8_eRVn-uw@comcast.com> <NaudnaocX8ikE8_eRVn-pA@comcast.com>
Subject: Re: Ebay Auction For Vintage Computers
Lines: 25
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Response
Message-ID: <WQx4f.15271$vw6.5464@newsread1.news.atl.earthlink.net>
Date: Sun, 16 Oct 2005 19:27:50 GMT
NNTP-Posting-Host: 199.174.160.187
X-Complaints-To: abuse@earthlink.net
X-Trace: newsread1.news.atl.earthlink.net 1129490870 199.174.160.187 (Sun, 16 Oct 2005 12:27:50 PDT)
NNTP-Posting-Date: Sun, 16 Oct 2005 12:27:50 PDT
Organization: EarthLink Inc. -- http://www.EarthLink.net
Xref: g2news1.google.com comp.sys.cbm:9211 comp.sys.atari.st:4140 comp.sys.atari.8bit:2868 comp.sys.sinclair:5020 rec.games.video.classic:4912

"Bill Garber" <willy46pa@comcast.net> wrote in message
news:NaudnaocX8ikE8_eRVn-pA@comcast.com...
>> Reserve Fee Avoidance - Canceling bids and ending a listing early because
>> the seller's desired price has not been met.
>
>
> LLLLLLLLLLLLLosers!!!!!. Listen closely. HE DOES NOT HAVE A
> RESERVE PRICE SET, SO, HOW CAN HE AVOID A RESERVE FEE IN THE
> FIRST PLACE!!!!!
>

Haha. Read this again, slowly. You should stop, Bill. You're not only showing that you don't understand eBay rules, you're starting to look like an idiot, too.

--

  Alan

From -8926306909275255947
X-Google-Thread: 105753,ed48614b0a13183c
X-Google-Thread: 111a55,ed48614b0a13183c
X-Google-Thread: f8760,ed48614b0a13183c
X-Google-Thread: f4600,ed48614b0a13183c

X-Google-Thread: 104d7a,ed48614b0a13183c
X-Google-Attributes: gid105753,gid111a55,gidf8760,gidf4600,gid104d7a,public
X-Google-Language: ENGLISH,ASCII
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Sun, 16 Oct 2005 14:31:10 -0500
Date: Sun, 16 Oct 2005 15:31:07 -0400
From: Pete Rittwage <rcade@rittwage.com>
User-Agent: Thunderbird 1.4 (Windows/20050908)
MIME-Version: 1.0
Newsgroups:
comp.sys.cbm,comp.sys.atari.st,comp.sys.atari.8bit,comp.sys.sinclair,rec.games.vid
eo.classic
Subject: Re: Ebay Auction For Vintage Computers
References: <1129359126.365878.263790@o13g2000cwo.googlegroups.com>
<1129408219.626431.169250@g43g2000cwa.googlegroups.com>
<peSdneC4EJ87C8zenZ2dnUVZ_sidnZ2d@csinet.net>
<1129422965.770187.174690@g44g2000cwa.googlegroups.com>
<gQh4f.1111$vV4.426@fe08.lga> <2td3l1pscchsh2snmej81p4op4imvdtakb@4ax.com>
<1129436503.844536.281950@z14g2000cwz.googlegroups.com>
<1129440676.708788.246970@g49g2000cwa.googlegroups.com> <-JKdnWfSc_Rde8zeRVn-
oQ@comcast.com> <_9n4f.5919$6l.1783@bignews3.bellsouth.net>
<nZidnY7qnI7Vpc_eRVn-3A@comcast.com> <v8t4f.7185$BF5.3308@bignews7.bellsouth.net>
<19adnbQ47vZc-c_eRVn-qQ@comcast.com> <onu4f.77136$5l.32692@bignews6.bellsouth.net>
<ELidnQIjr4YI4s_enZ2dnUVZ_sydnZ2d@comcast.com> <UJKdnXPGLo7UH8_eRVn-
uw@comcast.com> <UJKdnXLGLo42H8_eRVn-uw@comcast.com> <NaudnaocX8ikE8_eRVn-
pA@comcast.com> <Oew4f.971$cz6.124@newsfe1-gui.ntli.net> <7b-
dnf_NFIaTP8_eRVn-2w@comcast.com>
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Lines: 52
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hp12KoGh566+ryPc1Na!abPqj8wPw7eDArEL6IU2ORpq6yFWYYHloNd9KrAAElEJu7XvQ58tHS8P/
3gfW2wys93xQSLVZEr8
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.cbm:9213 comp.sys.atari.st:4141
comp.sys.atari.8bit:2869 comp.sys.sinclair:5021 rec.games.video.classic:4913

Bill Garber wrote:
> "Paul Dunn" <paul.dunn4@ntlworld.com> wrote in message
> news:Oew4f.971$cz6.124@newsfe1-gui.ntli.net...
>> Bill Garber wrote:
>>
>>>> Reserve Fee Avoidance - Canceling bids and ending a listing early

>>>> because the seller's desired price has not been met.
>>> LLLLLLLLLLLLLosers!!!!!. Listen closely. HE DOES NOT HAVE A
>>> RESERVE PRICE SET, SO, HOW CAN HE AVOID A RESERVE FEE IN THE
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>>
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>>
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>> this item. With one hour to go, the bidding is at £50 and has been static
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>> This is exactly what would happen if I *had* set a reserve, but because I
>> did not set one then Ebay loses out on that small amount of extra cash
>> they would have charged me. This way, I get an auction that works the same
>> way as a reserve, but without paying.
>>
>> Ebay doesn't like that, so it's against the rules.
>>
>> Oh, I forgot to add five exclamation marks, but I think you get the point.
>
>
> YOU don't get it. You have to end outside of a 12 hour limit.
> There is no ending any auction within this 12 hour time-frame.
> Read the whole thing, not just the part you want to argue with
> me about.
>
> Bill Garber
>
>

The last 12 hours has NOTHING to do with this discussion. You can't end
an auction for the reason this whole thread is about, last 12 hours or not.

Again, from their Policies:

"Note: Sellers are not permitted to cancel bids and end listings early
in order to avoid selling an item that did not meet the desired sale
price. This is considered to be reserve fee circumvention. Although
there are legitimate reasons for ending a listing early, abuse of this
option will be investigated."

I mean, damn. What is your eBay user id?

From 6074567704637617408
X-Google-Thread: 105753,ed48614b0a13183c
X-Google-Thread: 111a55,ed48614b0a13183c
X-Google-Thread: f8760,ed48614b0a13183c
X-Google-Thread: f4600,ed48614b0a13183c

X-Google-Thread: 104d7a,ed48614b0a13183c
X-Google-Attributes: gid105753,gid111a55,gidf8760,gidf4600,gid104d7a,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!peer01.cox.net!cox.net!p01!
fed1read04.POSTED!53ab2750!not-for-mail
From: MrBiggles <mrbiggles909@yahoo.com>
Reply-To: mrbiggles909@yahoo.com
User-Agent: Mozilla Thunderbird 1.0 (Windows/20041206)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups:
comp.sys.cbm,comp.sys.atari.st,comp.sys.atari.8bit,comp.sys.sinclair,rec.games.vid
eo.classic
Subject: Re: Ebay Auction For Vintage Computers
References: <1129359126.365878.263790@o13g2000cwo.googlegroups.com>
<1129408219.626431.169250@g43g2000cwa.googlegroups.com>
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<1129422965.770187.174690@g44g2000cwa.googlegroups.com>
<gQh4f.1111$vV4.426@fe08.lga> <2td3l1pscchsh2snmej81p4op4imvdtakb@4ax.com>
<1129436503.844536.281950@z14g2000cwz.googlegroups.com>
<1129440676.708788.246970@g49g2000cwa.googlegroups.com> <-JKdnWfSc_Rde8zeRVn-
oQ@comcast.com> <_9n4f.5919$6l.1783@bignews3.bellsouth.net>
<nZidnY7qnI7Vpc_eRVn-3A@comcast.com> <v8t4f.7185$BF5.3308@bignews7.bellsouth.net>
In-Reply-To: <v8t4f.7185$BF5.3308@bignews7.bellsouth.net>
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Content-Transfer-Encoding: 7bit
Lines: 7
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Date: Sun, 16 Oct 2005 12:34:32 -0700
NNTP-Posting-Host: 68.4.33.71
X-Complaints-To: abuse@cox.net
X-Trace: fed1read04 1129491255 68.4.33.71 (Sun, 16 Oct 2005 15:34:15 EDT)
NNTP-Posting-Date: Sun, 16 Oct 2005 15:34:15 EDT
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.cbm:9214 comp.sys.atari.st:4142
comp.sys.atari.8bit:2870 comp.sys.sinclair:5022 rec.games.video.classic:4914

The fact is that one of the options is "The item is no longer for sale".
This is broad enough to cover 'because the seller fears they will not
get what they wanted for it'.
A seller can decide to not sell their item FOR ANY REASON. Therefore, if
they decide the item is no longer for sale because they fear it will not
fetch an amount they want, then that is their right (as long as it's not
12hrs before the end).

From 5724163366780826053
X-Google-Thread: f8760,4fd16d06e9e36b67
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!feed.cgocable.net!pd7cy1no!

shaw.ca!pd7tw2no.POSTED!53ab2750!not-for-mail
X-Trace-PostClient-IP: 24.68.25.84
From: Shawn Jefferson <sjeffersonTAKETHISOUTTOREPLY@shaw.ca>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Riddle of 8-bit ASCII's
Reply-To: sjeffersonTAKETHISOUTTOREPLY@shaw.ca
Message-ID: <fia5l11eait75mobpvj1p0m2pbotef4jdj@4ax.com>
References: <8_KdnV7ZN-NXRszeRVn-gg@io.com>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 22
Date: Sun, 16 Oct 2005 19:35:47 GMT
NNTP-Posting-Host: 24.64.223.206
X-Complaints-To: abuse@shaw.ca
X-Trace: pd7tw2no 1129491347 24.64.223.206 (Sun, 16 Oct 2005 13:35:47 MDT)
NNTP-Posting-Date: Sun, 16 Oct 2005 13:35:47 MDT
Organization: Shaw Residential Internet
Xref: g2news1.google.com comp.sys.atari.8bit:2871

nickb@eris.io.com (Nick Bensema):

>I wonder if there's any hidden wisdom behind these decisions.

At least on the Atari, I seem to recall it had to do with the fact that in
some graphics modes (gr.1, gr.2) you could display text in color. The
color was based on the most significant bits of the character screen code.
You could do something like:

```
print #6, "UPPERCASE"
print #6, "lowercase"
print #6, "INVERSE UPPERCASE"
print #6, "inverse lowercase"
```

and get different colors for each line of text. This dictated the layout
of the character sets to a large degree.

I doubt it had anything to do with intellectual property rights in any way.

Shawn Jefferson
(fix reply to for email)

From 5313411479930678665
X-Google-Thread: f8760,4bf1b4aaaf6b615c
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!newscon06.news.prodigy.com!
prodigy.net!newsmst01b.news.prodigy.com!prodigy.com!postmaster.news.prodigy.com!
newssvr19.news.prodigy.com.POSTED!5be5f619!not-for-mail

From: "Russg" <russgilb@MUNGEsbcyahoo.net>
Newsgroups: comp.sys.atari.8bit
References: <1128120447.739043.155620@g47g2000cwa.googlegroups.com>
<3Jj%e.1740$OH3.1239@newssvr23.news.prodigy.net>
<1128135106.990772.166680@g44g2000cwa.googlegroups.com>
Subject: Re: How to use DOS
Lines: 14
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-RFC2646: Format=Flowed; Original
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
Message-ID: <LCw%e.1086$056.415@newssvr19.news.prodigy.com>
NNTP-Posting-Host: 4.249.39.195
X-Complaints-To: abuse@prodigy.net
X-Trace: newssvr19.news.prodigy.com 1128175147 ST000 4.249.39.195 (Sat, 01 Oct
2005 09:59:07 EDT)
NNTP-Posting-Date: Sat, 01 Oct 2005 09:59:07 EDT
Organization: SBC http://yahoo.sbc.com
X-UserInfo1:
[[OWSTKGFZWABP@YN[O@_WH@YR_B@EXLLBWLOOAFMASJETAANVW[AKWZE\]^XQWIGNE_[EBL@^_\^JOCQ^
RSNVLGTFTKHTXHHP[NB_C@\SD@EP_[KCXX__AGDDEKGFNB\ZOKLRNCY_CGG[RHT_UN@C_BSY\G__IJIX_
PLSA[CCFAULEY\FL\VLGANTQQ]FN
Date: Sat, 01 Oct 2005 13:59:07 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:2719

"ruby" <garyrubinstein@MUNGEyahoo.com> wrote in message news:> Neither of
those seems to work either. I notice that the names when I
> view the directory seem pretty long, things like FLIPANDFLOP. Are
> those names too long for 2.5? I'm using Atari800Win 800 OSB. Should I
> be emulating on a newer model?
Ahh, Yes. DOS 2.5 can't do a large ATR. You need
SpartaDOS, maybe MyDOS, or a boot loader image.
FLIPANDFLOP is legal, it is 8+3, you just don't see
the FLIPANDF.LOP the period. I don't think any DOS
does more than 8+3. Many game files can't load from DOS,
therefore, you need a menu or boot loader image.

From -2431761762598931475
X-Google-Thread: f8760,fc1e2ad6a9452e88,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!newspeer1.nwr.nac.net!newsfeed.freenet.de!fr.ip.ndsoftware.net!
62.253.162.218.MISMATCH!news-in.ntli.net!newsrout1-win.ntli.net!ntli.net!
newspeer1-win.ntli.net!newsfe2-gui.ntli.net.POSTED!53ab2750!not-for-mail
From: "richard daley" <richard.daley3@ntlworld.com>
Newsgroups: comp.sys.atari.8bit
Subject: Hero and Keystone Kapers

Lines: 7
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2670
X-RFC2646: Format=Flowed; Original
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2670
Message-ID: <wtA%e.5697$hP.666@newsfe2-gui.ntli.net>
Date: Sat, 01 Oct 2005 18:22:20 GMT
NNTP-Posting-Host: 81.100.105.135
X-Complaints-To: http://www.ntlworld.com/netreport
X-Trace: newsfe2-gui.ntli.net 1128190940 81.100.105.135 (Sat, 01 Oct 2005 19:22:20
BST)
NNTP-Posting-Date: Sat, 01 Oct 2005 19:22:20 BST
Organization: ntl Cablemodem News Service
Xref: g2news1.google.com comp.sys.atari.8bit:2720

I have the original carts of both these, but have wiped over my disk, which
I use instead of the carts, can anyone help ? Preferably the multiboot
format?

Thanks

From -583714260316778864
X-Google-Thread: f8760,c5c706a64094aea4,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g43g2000cwa.googlegroups.com!not-for-
mail
From: "bejueii.synchro.net" <lwblack@gmail.com>
Newsgroups: comp.sys.atari.8bit
Subject: 130xe diy memory upgrades
Followup-To: comp.sys.atari.8bit
Date: 1 Oct 2005 13:10:13 -0700
Organization: http://groups.google.com
Lines: 10
Message-ID: <1128197413.913087.181960@g43g2000cwa.googlegroups.com>
NNTP-Posting-Host: 68.212.14.198
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1128197419 9287 127.0.0.1 (1 Oct 2005 20:10:19 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Sat, 1 Oct 2005 20:10:19 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT
5.0),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g43g2000cwa.googlegroups.com; posting-host=68.212.14.198;
   posting-account=fK8ocw0AAABqRv3GURrCDJ0FeCaiLb_s
Xref: g2news1.google.com comp.sys.atari.8bit:2721

For David and others wanting to diy upgrades on their Atari 130xe computer, follow the link http://www.textfiles.com/magazines/ZNET/0041.txt. This is an old zmag text file of how to do it. I have personally performed the Peterson upgrade and found it to be very reliable as long as you keep your soldering puddles under control. It may get tedious at times unsoldering/resoldering so dont rush the effort. Take your time on each and every chip and follow instructions exactly as shown. Hope you find this useful.

From 5580746070591103199
X-Google-Thread: f8760,82e6dc6b0db09ec3
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!news-out2.kabelfoon.nl!
newsfeed.kabelfoon.nl!bandi.nntp.kabelfoon.nl!62.100.30.134.MISMATCH!
azure.qinip.net!firstname
From: Mathy Van Nisselroy <firstname@fullnamewithoutspaces.nl>
Newsgroups: comp.sys.atari.8bit
Subject: Re: XE adaptor
Date: Sun, 02 Oct 2005 01:43:17 +0200
Organization: QinIP
Lines: 12
Message-ID: <firstname-A2B277.01431702102005@azure.qinip.net>
References: <gqadnYmiS8-3vLLeRVn-rA@comcast.com>
<YWLXe.385$4u4.201@newssvr19.news.prodigy.com> <bfNXe.3222$P34.2209@okepread07>
<eq0Ye.3843$_55.1191@bignews6.bellsouth.net> <vo3Ye.3843$P34.2616@okepread07>
<EoKdnYkC4aP28KzeRVn-1A@comcast.com> <Nz1%e.4488$ST1.1086@bignews4.bellsouth.net>
<n9e%e.5010$zQ3.1690@newsread1.news.pas.earthlink.net>
NNTP-Posting-Host: h8441212250.dsl.speedlinq.nl
X-Trace: azure.qinip.net 1128210197 14511 84.41.212.250 (1 Oct 2005 23:43:17 GMT)
X-Complaints-To: abuse@qinip.net
NNTP-Posting-Date: Sat, 1 Oct 2005 23:43:17 +0000 (UTC)
User-Agent: MT-NewsWatcher/3.4 (PPC Mac OS X)
Xref: g2news1.google.com comp.sys.atari.8bit:2722

Howdy Rick, folks

> Just as a for instance, you would want an XE adaptor *IF* you had a MIO.

I never had a MIO, but I ordered an XE adaptor way back when I needed some cables for my 850. I now use it with my BlackBox. That way, I have a flexible connection between by BlackBox and my XE. This makes it easier to move the XE around a little without damaging the traces/connector.

CU Mathy

From 8059632186118014101

X-Google-Thread: f8760,c5c706a64094aea4
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII
Path: g2news1.google.com!news3.google.com!news.glorb.com!newsfeed00.sul.t-online.de!t-online.de!news.task.gda.pl!newsfeed.tpinternet.pl!atlantis.news.tpi.pl!news.tpi.pl!not-for-mail
From: qwert <pgz@o2.pl>
Newsgroups: comp.sys.atari.8bit
Subject: Re: 130xe diy memory upgrades
Date: Sun, 02 Oct 2005 18:16:30 +0200
Organization: tp.internet - http://www.tpi.pl/
Lines: 14
Message-ID: <pan.2005.10.02.16.16.30.636591@o2.pl>
References: <1128197413.913087.181960@g43g2000cwa.googlegroups.com>
NNTP-Posting-Host: ala241.neoplus.adsl.tpnet.pl
Mime-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-2
Content-Transfer-Encoding: 8bit
X-Trace: atlantis.news.tpi.pl 1128269728 5885 83.26.30.241 (2 Oct 2005 16:15:28 GMT)
X-Complaints-To: usenet@tpi.pl
NNTP-Posting-Date: Sun, 2 Oct 2005 16:15:28 +0000 (UTC)
User-Agent: Pan/0.14.2.91 (As She Crawled Across the Table (Debian GNU/Linux))
Xref: g2news1.google.com comp.sys.atari.8bit:2723

Dnia Sat, 01 Oct 2005 13:10:13 -0700, bejueii.synchro.net napisa(a):

> For David and others wanting to diy upgrades on their Atari 130xe
> computer, follow the link
> http://www.textfiles.com/magazines/ZNET/0041.txt. This is an old zmag
> text file of how to do it. I have personally performed the Peterson
> upgrade and found it to be very reliable as long as you keep your
> soldering puddles under control. It may get tedious at times
> unsoldering/resoldering so dont rush the effort. Take your time on each
> and every chip and follow instructions exactly as shown. Hope you find
> this useful.

I thing that better is upgrade to 1mb on simm module by pasiu/ssg
http://hardware.atari8.info/

From 5227811758205378410
X-Google-Thread: f8760,c5c706a64094aea4
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!cox.net!news-xfer.cox.net!p01!lakeread05.POSTED!53ab2750!not-for-mail
From: kevin <kevnospam242@gmail.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: 130xe diy memory upgrades
Message-ID: <tp20k1tifo12jjaamohuchhca5g6bbqm61@4ax.com>
References: <1128197413.913087.181960@g43g2000cwa.googlegroups.com>
<pan.2005.10.02.16.16.30.636591@o2.pl>

X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 8
Date: Sun, 02 Oct 2005 12:31:15 -0400
NNTP-Posting-Host: 68.230.155.106
X-Complaints-To: abuse@cox.net
X-Trace: lakeread05 1128270671 68.230.155.106 (Sun, 02 Oct 2005 12:31:11 EDT)
NNTP-Posting-Date: Sun, 02 Oct 2005 12:31:11 EDT
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:2724

On Sun, 02 Oct 2005 18:16:30 +0200, qwert <pgz@o2.pl> wrote:

>I thing that better is upgrade to 1mb on simm module by pasiu/ssg
>http://hardware.atari8.info/

nice but I wish there was an english version of this site!!!

From -8380803729777193542
X-Google-Thread: f8760,4bf1b4aaaf6b615c
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!news.astraweb.com!news-
router1.astraweb.com!news-xfer.nntp.sonic.net!208.201.224.154.MISMATCH!
typhoon.sonic.net!not-for-mail
From: bill@newbreedsoftware.com (William Kendrick)
Subject: Re: How to use DOS
Newsgroups: comp.sys.atari.8bit
References: <1128120447.739043.155620@g47g2000cwa.googlegroups.com>
<3Jj%e.1740$OH3.1239@newssvr23.news.prodigy.net>
<1128135106.990772.166680@g44g2000cwa.googlegroups.com>
User-Agent: tin/1.4.2-20000205 ("Possession") (UNIX) (Linux/2.4.31-pre2-A-STAND
(i686))
Lines: 10
Message-ID: <rCX%e.980$Aw.17171@typhoon.sonic.net>
Date: Sun, 02 Oct 2005 20:41:59 GMT
NNTP-Posting-Host: 208.201.242.18
X-Complaints-To: abuse@sonic.net
X-Trace: typhoon.sonic.net 1128285719 208.201.242.18 (Sun, 02 Oct 2005 13:41:59
PDT)
NNTP-Posting-Date: Sun, 02 Oct 2005 13:41:59 PDT
Xref: g2news1.google.com comp.sys.atari.8bit:2725

ruby <garyrubinstein@yahoo.com> wrote:
> Neither of those seems to work either. I notice that the names when I
> view the directory seem pretty long, things like FLIPANDFLOP.

Nah, they just named the file "FLIPANDF.LOP"

--
-bill!
bill@newbreedsoftware.com
http://www.newbreedsoftware.com/

From -7045734697756528133
X-Google-Thread: f8760,c5c706a64094aea4
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!news.glorb.com!
newsfeed.pionier.net.pl!news.nask.pl!newsfeed.tpinternet.pl!atlantis.news.tpi.pl!
news.tpi.pl!not-for-mail
From: qwert <pgz@o2.pl>
Newsgroups: comp.sys.atari.8bit
Subject: Re: 130xe diy memory upgrades
Date: Sun, 02 Oct 2005 23:16:43 +0200
Organization: tp.internet - http://www.tpi.pl/
Lines: 14
Message-ID: <pan.2005.10.02.21.16.43.523437@o2.pl>
References: <1128197413.913087.181960@g43g2000cwa.googlegroups.com>
<pan.2005.10.02.16.16.30.636591@o2.pl>
<tp20k1tifo12jjaamohuchhca5g6bbqm61@4ax.com>
NNTP-Posting-Host: ala241.neoplus.adsl.tpnet.pl
Mime-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-2
Content-Transfer-Encoding: 8bit
X-Trace: nemesis.news.tpi.pl 1128287770 16094 83.26.30.241 (2 Oct 2005 21:16:10
GMT)
X-Complaints-To: usenet@tpi.pl
NNTP-Posting-Date: Sun, 2 Oct 2005 21:16:10 +0000 (UTC)
User-Agent: Pan/0.14.2.91 (As She Crawled Across the Table (Debian GNU/Linux))
Xref: g2news1.google.com comp.sys.atari.8bit:2726

Dnia Sun, 02 Oct 2005 12:31:15 -0400, kevin napisa(a):

> On Sun, 02 Oct 2005 18:16:30 +0200, qwert <pgz@o2.pl> wrote:
>
>>I thing that better is upgrade to 1mb on simm module by pasiu/ssg
>>http://hardware.atari8.info/
>
> nice but I wish there was an english version of this site!!!

there is a similar project done by Sanantronic
site is in english:
http://atari.sk/satantronic/1MBRAM_SMMMU/index.htm

From 5029049412007491885

X-Google-Thread: f8760,834d35bdb390fe83
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!feed6.newsreader.com!newsreader.com!news-out1.kabelfoon.nl!
newsfeed.kabelfoon.nl!xindi.nntp.kabelfoon.nl!62.100.30.134.MISMATCH!
azure.qinip.net!firstname
From: Mathy Van Nisselroy <firstname@fullnamewithoutspaces.nl>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Looking for RAM upgrade for 130XE
Date: Mon, 03 Oct 2005 01:17:23 +0200
Organization: QinIP
Lines: 26
Message-ID: <firstname-53CE87.01172303102005@azure.qinip.net>
References: <EZKdndUoLNwwPqbeRVn-jg@comcast.com>
NNTP-Posting-Host: h8441212250.dsl.speedlinq.nl
X-Trace: azure.qinip.net 1128295043 24021 84.41.212.250 (2 Oct 2005 23:17:23 GMT)
X-Complaints-To: abuse@qinip.net
NNTP-Posting-Date: Sun, 2 Oct 2005 23:17:23 +0000 (UTC)
User-Agent: MT-NewsWatcher/3.4 (PPC Mac OS X)
Xref: g2news1.google.com comp.sys.atari.8bit:2727

Howdy David

In article <EZKdndUoLNwwPqbeRVn-jg@comcast.com>,
 "David Bowden" <nospam@spamsux.org> wrote:

> I have a 130XE with various mods already performed to it, and I am ready to
> upgrade the memory.
>
> After reading an article in Antic Vol. 7, #7 by Dr. Brilliant, I noticed you
> start loosing things after the 320K mark. At 576, you loose the built in
> self test (big friggin deal), but the 1088K mod kills the built in ROM
> BASIC.
>
> I would like to retain my built in BASIC, but could care less about the self
> test.
>
> Anywhere I can buy the 576K upgrade? Or find a schematic & component list to
> build my own, and maybe a place where I can buy the shit I need for it.

Check out: http://www.holyoak.com/atari/8bitcomp.html (first 2 links
below computers) and http://www.myatari.net/issues/may2001/memory.htm

I'm not finished yet, the week Phi2 signal in some XE's is causing
problems with some 8 bit Atari computers. But you don't loose anything.

CU   Mathy

From 590689676701239462
X-Google-Thread: f8760,82e6dc6b0db09ec3
X-Google-Attributes: gidf8760,public

X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Sun, 02 Oct 2005 20:30:53 -0500
From: "Michael Duffy" <mqduffy@comcast.net>
Newsgroups: comp.sys.atari.8bit
References: <gqadnYmiS8-3vLLeRVn-rA@comcast.com>
<YWLXe.385$4u4.201@newssvr19.news.prodigy.com> <bfNXe.3222$P34.2209@okepread07>
<eq0Ye.3843$_55.1191@bignews6.bellsouth.net> <vo3Ye.3843$P34.2616@okepread07>
<EoKdnYkC4aP28KzeRVn-1A@comcast.com> <Nz1%e.4488$ST1.1086@bignews4.bellsouth.net>
<n9e%e.5010$zQ3.1690@newsread1.news.pas.earthlink.net>
Subject: Re: XE adaptor
Date: Sun, 2 Oct 2005 21:31:02 -0400
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Response
Message-ID: <sJOdnbrDdq9QFN3eRVn-sg@comcast.com>
Lines: 40
NNTP-Posting-Host: 68.56.240.241
X-Trace: sv3-7fUOY6i8QE5EsjNN9pkVX0uBomgJ0N6tZbgfSEnofrdT9S8RTsjzTmC9JWDF2u/
gAEQAnjsye/owYcH!LVJgfaNQb4j0cYvNrLx09+dr1IG/TM6BaY82+/
3rqV+YTlfeyXAPPVfzUGt31aaa40CCBIKLlvY=
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2728

You have a very good argument. I have a Supra hard drive interface and do use it with an 800XL. An adaptor would just enable me to switch to an XE (if I wished). I just wondered if there was any around. Without damage they should last a very long time (unlike the peripherals that used it). Thanks Mike.

"Rick Cortese" <ricortes@earthlink.net> wrote in message
news:n9e%e.5010$zQ3.1690@newsread1.news.pas.earthlink.net...
> Phantom wrote:
>> I don't know of any.
>>
>> But it maybe on the net somewhere.
>>
>> I've tried to contact ICD, but get no reply regarding Atari stuff.
>>
>> If not, someone who has one with the right knowledge and time could
>> come up with a diagram or schematic.
>
> A problem with the old ICD stuff is small market and obsolete designs.
>

> Just as a for instance, you would want an XE adaptor *IF* you had a MIO.
> The MIO's were designed to use Zip<?> RAM which I doubt is still being
> manufactured. No one will ever make the old MIO's again. Not trying to be
> brutal, but the way to do it would be buy an 800XL to use any old MIO
> someone finds because it would be cheaper then trying to get a run of XE
> adapters made.
>
> I think a good test for viability would be: Would a good designer use the
> same parts today? There was some stuff like a 6551 in the MIO that was
> good'nuff to still be used, but the way RAM expansion and a scuzzy hard
> drive were added is very questionable.
>
> Faster/cheaper/lower current/static CMOS memory is available that
> eliminates the need for refresh. IDE is ubiquitous and is the way to go.
>
> About the only thing it would change in the way we work is to have huge
> battery backed up RAMdisks so we wouldn't have to reload whatever we
> wanted to work with that day.

From -1721188139488882080
X-Google-Thread: f8760,c16c6caac9957152
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Sun, 02 Oct 2005 20:38:54 -0500
From: "Michael Duffy" <mqduffy@comcast.net>
Newsgroups: comp.sys.atari.8bit
References: <1127829936.761164.135220@z14g2000cwz.googlegroups.com>
<BEj%e.13845$yl.5924@bignews1.bellsouth.net>
Subject: Re: *ATTENTION* Owners of any ICD and or FTe Products (excluding K-
Prodcuts)
Date: Sun, 2 Oct 2005 21:31:59 -0400
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Response
Message-ID: <p8WdnXjsNZQzFt3eRVn-ug@comcast.com>
Lines: 67
NNTP-Posting-Host: 68.56.240.241
X-Trace: sv3-0zTFcGXSwow2jccWrlvVC5H00oviJUi7F36r/ozwe9Xr/vI7jkNKMat/
KahzDwJGQ+kJ7b7tGfmx/UL!2DIYOM/3/
rubAxRpzpGzxMNd2YwNlh+FkKGoyvgrszdrpJKuqWVLfwh3Sxpmp5sJtJ4aFrAvKdc=
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly

X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2729

I agree!!

"Phantom" <phantomm@bellsouth.net> wrote in message
news:BEj%e.13845$yl.5924@bignews1.bellsouth.net...
> Regarding FTE,
>
> Has anyone had any contact with the owner(s) of FTE regarding the ICD
> Atari
> 8-bit items that they suppose to now own?
>
> I would like to know if they (FTE) have any plans to sell now or in the
> future any of the ICD Atari 8-bit products that they got from ICD, if they
> have anything left??
>
> I would like to see SpartaDOS X supported and improved upon if
> possible. As well as some of the other software and hardware.
>
> phantomm@bellsouth.net
>
>
>
>
>
> "*ProteanThread*" <rtdos@rtdos.com> wrote in message
> news:1127829936.761164.135220@z14g2000cwz.googlegroups.com...
>> my question:
>> http://www.lawguru.com/cgi/bbs/mesg.cgi?i=646134828
>>
>> their reply:
>> http://www.lawguru.com/cgi/bbs/mesg.cgi?i=226057143
>>
>> in other words, just as i had suspected, Lance Rhenquist would need to
>> establish copyright ownership for which he obviously has not and
>> cannot; that bill of sale from Bob Klaas to Lance Rhenquist only
>> specifies BBS Express Pro and certain (only certain but not a blanket
>> coverage) source code written for SpartaDOS 3.3 including code written
>> by Bob Klaas, Chris King, Steve Carden, and others mentioned in the
>> bill of sale. Lance Rhenquist not only does not hold the copyrights to
>> any FTe or ICD products nor is he the copyright owner of said software
>> as he has not been able to establish ownership. As I stated before, I
>> don't even think he has the source code to any FTe or ICD softwares
>> excluding that particular code written by Bob Klaas for SpartaDOS 3.3
>>
>> Somehow I do not think Mike Hohman is going to come after me or anyone
>> else who uses or disects or enhances SpartaDOS, Action, or anyother FTe
>> or ICD softwares; but if Mike were to come after me, he'd also be able
>> to go after Lance as well, correct? After all, if we want to get
>> picky, Lance maybe illegally copying ICD and or FTe softwares and
>> selling it for a profit (and at the same time claiming false copyright
>> ownership).

>>
>> Lance has nothing on me (or anyone else who chooses to "hack"
>> SpartaDOS), nor has he any ICD or FTe source code as he has claimed.
>>
>> This matter is now put to rest; Do not be afraid to do with SpartaDOS
>> or Action! or BASIC XE or other ICD / FTe softwares as you will (i
>> guess so, or at least until the true Mike Hohman or true copyright
>> owner speaks up and requests a stop to this)
>>
>>
>> Woodzy
>> http://www.rtdos.com
>>
>
>

From 8135301717878523507
X-Google-Thread: f8760,c5c706a64094aea4
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Mon, 03 Oct 2005 04:01:50 -0500
From: "David Bowden" <nospam@spamsux.org>
Newsgroups: comp.sys.atari.8bit
References: <1128197413.913087.181960@g43g2000cwa.googlegroups.com>
<pan.2005.10.02.16.16.30.636591@o2.pl>
<tp20k1tifo12jjaamohuchhca5g6bbqm61@4ax.com>
<pan.2005.10.02.21.16.43.523437@o2.pl>
Subject: Re: 130xe diy memory upgrades
Date: Mon, 3 Oct 2005 04:01:55 -0500
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-RFC2646: Format=Flowed; Original
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
Message-ID: <CfednfJ3yIzjbt3eRVn-iA@comcast.com>
Lines: 30
NNTP-Posting-Host: 67.187.76.221
X-Trace: sv3-GxeQb94x+rqpjTAvBE2+Bf0BTw/
dD9kbiMfwx7G4m87RrrA+kSiDvrmXYHtDPn3cIBRbCbH7jTArsvl!
1KD2iOBFNgpvl5dAMGJ03u97K8VRFJXqdmcF8YgAqt3c0BjrD8w26s8qCu3TD3/yynFESDdcdMuO!
SQ9TPwSz
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32

Xref: g2news1.google.com comp.sys.atari.8bit:2730

"qwert" <pgz@o2.pl> wrote in message
news:pan.2005.10.02.21.16.43.523437@o2.pl...
> Dnia Sun, 02 Oct 2005 12:31:15 -0400, kevin napisa(a):
>
>> On Sun, 02 Oct 2005 18:16:30 +0200, qwert <pgz@o2.pl> wrote:
>>
>>>I thing that better is upgrade to 1mb on simm module by pasiu/ssg
>>>http://hardware.atari8.info/
>>
>> nice but I wish there was an english version of this site!!!
>
> there is a similar project done by Sanantronic
> site is in english:
> http://atari.sk/satantronic/1MBRAM_SMMMU/index.htm
>
>

Slick! That one looks to be about the easiest one to do. I'll have to look
into doing that when I have some spare time. Been way too busy at work
lately.
--
David Bowden
The Undead Mechanic.

AIM & Yahoo: UndeadMechanic

SPAM PROOF EMAIL ADDRESS: same as yahoo/AIM *AT* comcast *DOT* net

From -7759958757383788399
X-Google-Thread: f8760,834d35bdb390fe83
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Mon, 03 Oct 2005 04:18:22 -0500
From: "David Bowden" <nospam@spamsux.org>
Newsgroups: comp.sys.atari.8bit
References: <EZKdndUoLNwwPqbeRVn-jg@comcast.com>
<firstname-53CE87.01172303102005@azure.qinip.net>
Subject: Re: Looking for RAM upgrade for 130XE
Date: Mon, 3 Oct 2005 04:18:27 -0500
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-RFC2646: Format=Flowed; Original
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527

Message-ID: <EsCdnU5G_IrDat3eRVn-jQ@comcast.com>
Lines: 44
NNTP-Posting-Host: 67.187.76.221
X-Trace:
sv3-2Yj8OFJYeRFYY6M3XWrQ4HYG0xXseHf3MR0Lt14YjdBqVmxdprCKUJ3Ln9Ohlo38gV+Jf10VWrPOlJ
q!3fLVFJH1zX491UczDMg6BISbnIB5KLKPgqed9GZGABtaf7racLogsINvGicwq0JJ1MSspxw6rE2O!
KAON/7AO
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2731

"Mathy Van Nisselroy" <firstname@fullnamewithoutspaces.nl> wrote in message
news:firstname-53CE87.01172303102005@azure.qinip.net...
> Howdy David
>
> In article <EZKdndUoLNwwPqbeRVn-jg@comcast.com>,
> "David Bowden" <nospam@spamsux.org> wrote:
>
>> I have a 130XE with various mods already performed to it, and I am ready
>> to
>> upgrade the memory.
>>
>> After reading an article in Antic Vol. 7, #7 by Dr. Brilliant, I noticed
>> you
>> start loosing things after the 320K mark. At 576, you loose the built in
>> self test (big friggin deal), but the 1088K mod kills the built in ROM
>> BASIC.
>>
>> I would like to retain my built in BASIC, but could care less about the
>> self
>> test.
>>
>> Anywhere I can buy the 576K upgrade? Or find a schematic & component list
>> to
>> build my own, and maybe a place where I can buy the shit I need for it.
>
> Check out: http://www.holyoak.com/atari/8bitcomp.html (first 2 links
> below computers) and http://www.myatari.net/issues/may2001/memory.htm
>
> I'm not finished yet, the week Phi2 signal in some XE's is causing
> problems with some 8 bit Atari computers. But you don't loose anything.
>
> CU   Mathy

Hm... That looks very tempting, but appears to be somewhat risky. If I had
another 130XE to just screw around with, I'd give it a whirl. When it gets
to a point beyond the beta stage, I may try it.

For the time being, I may buy another one for expierementation. I found one in a used electronics/computer store about a week ago for 10 bucks. No cables, and in unknown condition. But for 10 bucks, it'd make a good donor machine at least.

From -5034135322264876188
X-Google-Thread: f8760,3bccf087a1eede7e
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g43g2000cwa.googlegroups.com!not-for-mail
From: mr_i_davis@hotmail.com
Newsgroups: comp.sys.atari.8bit
Subject: Re: OT: Cellphone game!
Date: 3 Oct 2005 08:06:20 -0700
Organization: http://groups.google.com
Lines: 8
Message-ID: <1128351980.189151.222260@g43g2000cwa.googlegroups.com>
References: <Ok1Ze.31$Aw.521@typhoon.sonic.net>
NNTP-Posting-Host: 24.199.59.66
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1128351985 3739 127.0.0.1 (3 Oct 2005 15:06:25 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Mon, 3 Oct 2005 15:06:25 +0000 (UTC)
In-Reply-To: <Ok1Ze.31$Aw.521@typhoon.sonic.net>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (X11; U; Linux i686; en-US; rv:1.7.12) Gecko/20050920 Firefox/1.0.7,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g43g2000cwa.googlegroups.com; posting-host=24.199.59.66;
   posting-account=YBlVmAwAAAD7ssbLOseBsxQgULomorlv
Xref: g2news1.google.com comp.sys.atari.8bit:2732

Bill,
   Congratulations. Between this and the games I see all the time on the Knoppix discs with your name, I think I am going to have to request an autograph. The game looks really cool. Great work with the networking portion. I'll be attempting to get it to my phone here asap.
Thanks and keep us posted on your next creation,
Isaac Davis

From -8640994521502960389
X-Google-Thread: f8760,4bf1b4aaaf6b615c
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g14g2000cwa.googlegroups.com!not-for-mail

From: "ruby" <garyrubinstein@yahoo.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: How to use DOS
Date: 3 Oct 2005 22:07:51 -0700
Organization: http://groups.google.com
Lines: 3
Message-ID: <1128402471.498819.114720@g14g2000cwa.googlegroups.com>
References: <1128120447.739043.155620@g47g2000cwa.googlegroups.com>
   <3Jj%e.1740$OH3.1239@newssvr23.news.prodigy.net>
   <1128135106.990772.166680@g44g2000cwa.googlegroups.com>
   <rCX%e.980$Aw.17171@typhoon.sonic.net>
NNTP-Posting-Host: 66.108.192.2
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1128402476 3662 127.0.0.1 (4 Oct 2005 05:07:56 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Tue, 4 Oct 2005 05:07:56 +0000 (UTC)
In-Reply-To: <rCX%e.980$Aw.17171@typhoon.sonic.net>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Win 9x 4.90; en-US; rv:1.7.10) Gecko/
20050716 Firefox/1.0.6,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g14g2000cwa.googlegroups.com; posting-host=66.108.192.2;
   posting-account=TqRr8w0AAACKLe8XYxiVerRd6neN6uhp
Xref: g2news1.google.com comp.sys.atari.8bit:2733

Thanks for all the suggestions. I got the boot loader from APE and its
working fine now.

From 7010995300581826062
X-Google-Thread: f8760,ce5d57d1bb857b32,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!f14g2000cwb.googlegroups.com!not-for-
mail
From: "ruby" <garyrubinstein@yahoo.com>
Newsgroups: comp.sys.atari.8bit
Subject: Movie Maker ATR file
Date: 4 Oct 2005 05:45:14 -0700
Organization: http://groups.google.com
Lines: 5
Message-ID: <1128429914.583518.104910@f14g2000cwb.googlegroups.com>
NNTP-Posting-Host: 66.108.192.2
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1128429919 24808 127.0.0.1 (4 Oct 2005 12:45:19 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Tue, 4 Oct 2005 12:45:19 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Win 9x 4.90; en-US; rv:1.7.10) Gecko/
20050716 Firefox/1.0.6,gzip(gfe),gzip(gfe)

Complaints-To: groups-abuse@google.com
Injection-Info: f14g2000cwb.googlegroups.com; posting-host=66.108.192.2;
   posting-account=TqRr8w0AAACKLe8XYxiVerRd6neN6uhp
Xref: g2news1.google.com comp.sys.atari.8bit:2734

I located a copy of moviemaker.atr, but it is the 130K XL version. I
just made an image of some movie files I made 20 years ago, but my
Movie Maker disks are corrupted. Does anyone know where I can get or
buy a working copy of Movie Maker for the 800?

From 4618485835580694320
X-Google-Thread: f8760,75becdb1481cdb3,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g14g2000cwa.googlegroups.com!not-for-
mail
From: "Larry" <LLppwhite@aol.com>
Newsgroups: comp.sys.atari.8bit
Subject: 14 and 16 mhz Atari Demos
Date: 4 Oct 2005 06:23:32 -0700
Organization: http://groups.google.com
Lines: 4
Message-ID: <1128432212.446727.132660@g14g2000cwa.googlegroups.com>
NNTP-Posting-Host: 64.12.117.11
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1128432217 28059 127.0.0.1 (4 Oct 2005 13:23:37 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Tue, 4 Oct 2005 13:23:37 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; AOL 9.0; Windows NT 5.1;
SV1; .NET CLR 1.0.3705; .NET CLR 1.1.4322),gzip(gfe),gzip(gfe)
X-HTTP-Via: HTTP/1.1 (Velocity/1.0.6 [uScMs f p eN:t cCMp s]), HTTP/1.1 Turboweb
[mtc-ta092 8.3.3], HTTP/1.0 mtc-ae07[400C750B] (Traffic-Server/5.3.8 [uScM])
Complaints-To: groups-abuse@google.com
Injection-Info: g14g2000cwa.googlegroups.com; posting-host=64.12.117.11;
   posting-account=sOuFuA0AAACrWE950AHmKCUDXcFt63PD
Xref: g2news1.google.com comp.sys.atari.8bit:2735

Has anyone heard any news/progress/updates on these accelerated Ataris?
 The last info that I saw was in March or April.
-Larry

From -1670442778688797469
X-Google-Thread: f8760,ce5d57d1bb857b32
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news4.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!

nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Tue, 04 Oct 2005 10:20:35 -0500
Newsgroups: comp.sys.atari.8bit
Subject: Re: Movie Maker ATR file
From: Slor <semaj@rols.ten>
References: <1128429914.583518.104910@f14g2000cwb.googlegroups.com>
Organization: SlorNet
Message-ID: <Xns96E56937B8717emuslor@216.196.97.136>
User-Agent: Xnews/??.01.30
X-Face: %XserOfRX`r-LZ\90<=vI7k<`QMH-(LjNZH``KUi:!h#87]<"qLW9._L==*cB*vFNz{?
Y.Vz>XH|C~h:N9n;4e2v2#laq4Ulh=}mld:QfCBGs+FjBzrqw"21t|9{10.Or*=/*r`>g%Vt:BSjgX?
u"@UIELF4GNA7xalm$S8f7NNF2Mp-\+zP#nku/;1U}b.C)>L7y$c+$Ux<]#j^$#/
9Vf'OY:5c6UitDqvbuwo]_:Z$P[pFeMk8Y;k;)s6L_=d'?B<O+S&^Km"uNO3S{(0<4kpzn-jgG9H|
q&O,w":}0mL5f92-{_O
Date: Tue, 04 Oct 2005 10:20:35 -0500
Lines: 14
NNTP-Posting-Host: 68.57.222.49
X-Trace: sv3-3VJTqib99mksgBLJNgJPkegmJ78JgdLJNz46CA3bi16Y6v2W/
an556N74ZdXz4BHI3D7Qe28eEFFPaA!agWK4ILIgkJS3s/
NXzyoouWbJYuw54VWSJPj7Ed21+Q+v5hluGhPfOse/ymVyCH0hUZc3g8W2hS8!7wgYpTn1JQ==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2736

Despite all prevention efforts, "ruby" <garyrubinstein@yahoo.com> wrote in
news:1128429914.583518.104910@f14g2000cwb.googlegroups.com:

> I located a copy of moviemaker.atr, but it is the 130K XL version. I
> just made an image of some movie files I made 20 years ago, but my
> Movie Maker disks are corrupted. Does anyone know where I can get or
> buy a working copy of Movie Maker for the 800?
>
>

Yep - I'll send you one.

--
Slor

From -7877081893367039876
X-Google-Thread: f8760,a6b57340bf8c856a,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!proxad.net!fr.ip.ndsoftware.net!
62.253.162.218.MISMATCH!news-in.ntli.net!newsrout1-win.ntli.net!ntli.net!
newspeer1-win.ntli.net!newsfe5-gui.ntli.net.POSTED!53ab2750!not-for-mail
From: "Robert Berry" <dont.look@my-ar.se>
Newsgroups: comp.sys.atari.8bit

Subject: Football Manager by Addictive Software
Lines: 19
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2670
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2670
X-RFC2646: Format=Flowed; Original
Message-ID: <pQz0f.14154$0w.9852@newsfe5-gui.ntli.net>
Date: Tue, 04 Oct 2005 18:27:33 GMT
NNTP-Posting-Host: 82.30.13.69
X-Trace: newsfe5-gui.ntli.net 1128450453 82.30.13.69 (Tue, 04 Oct 2005 19:27:33 BST)
NNTP-Posting-Date: Tue, 04 Oct 2005 19:27:33 BST
Organization: NTL
Xref: g2news1.google.com comp.sys.atari.8bit:2737

Chaps,

I'm the proud owner of this on tape and as we all know, loading any game from tape isn't exactly a speedy process. To date, I've not found it available on floopy and suspect it was never made availsble for sale on disk (PLEASE enlighten me if you know differently and can tell me where I can buy it!!!)

So do any of you know ehere I could locate a copy of the file needed to play it via Atari800WinPlus? I can be damned if I can find it, and even the author Kevin Toms doesn't list it as available on his own website and he probably wrote the damn thing!!!

Please help, otherwise I'll be forced into running a ZX Sprecrum Emulator and that will never do!!

Rob

From 7347754695471880322
X-Google-Thread: f8760,a6b57340bf8c856a
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!nntp.giganews.com!newscon06.news.prodigy.com!prodigy.net!newsmst01b.news.prodigy.com!prodigy.com!postmaster.news.prodigy.com!newssvr23.news.prodigy.net.POSTED!5be5f619!not-for-mail
Reply-To: "Russ Gilbert" <russgilb@MUNGEsbcglobal.net>
From: "Russ Gilbert" <russgilb@MUNGEsbcglobal.net>
Newsgroups: comp.sys.atari.8bit
References: <pQz0f.14154$0w.9852@newsfe5-gui.ntli.net>
Subject: Re: Football Manager by Addictive Software
Lines: 30
X-Priority: 3
X-MSMail-Priority: Normal

X-Newsreader: Microsoft Outlook Express 6.00.2800.1409
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1409
Message-ID: <P2E0f.306$E46.199@newssvr23.news.prodigy.net>
NNTP-Posting-Host: 65.43.212.70
X-Complaints-To: abuse@prodigy.net
X-Trace: newssvr23.news.prodigy.net 1128467759 ST000 65.43.212.70 (Tue, 04 Oct 2005 19:15:59 EDT)
NNTP-Posting-Date: Tue, 04 Oct 2005 19:15:59 EDT
Organization: SBC http://yahoo.sbc.com
X-UserInfo1:
FKPO@MC@OPRYS_D[IJI\OWTDFZ\@@FXLM@TDOCQDJ@_@FN\CDVW[AKK[J\]^HVKHG^EWZHBLO^[\NH_AZF
WGN^\DHNVMX_DHHX[FSQKBOTS@@BP^]C@RHS_AGDDC[AJM_T[GZNRNZAY]GNCPBDYKOLK^_CZFWPGHZIXW
@C[AFKBBQS@E@DAZ]VDFUNTQQ]FN
Date: Tue, 04 Oct 2005 23:15:59 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:2738

"Robert Berry" <dont.look@my-ar.se> wrote in message
news:pQz0f.14154$0w.9852@newsfe5-gui.ntli.net...
> Chaps,
>
> I'm the proud owner of this on tape and as we all know, loading any game
> from tape isn't exactly a speedy process. To date, I've not found it
> available on floopy and suspect it was never made availsble for sale on
disk
> (PLEASE enlighten me if you know differently and can tell me where I can
buy
> it!!!)
>
> So do any of you know ehere I could locate a copy of the file needed to
play
> it via Atari800WinPlus? I can be damned if I can find it, and even the
> author Kevin Toms doesn't list it as available on his own website and he
> probably wrote the damn thing!!!
>
> Please help, otherwise I'll be forced into running a ZX Sprecrum Emulator
> and that will never do!!
>
> Rob
I think this was on ST. But you say you have a tape of it, I don't think
the ST had a tape drive. The author's site doesn't mention 8-bit Atari,
but it was for C=64. I've never seen it and can't find it in my archives.
There are some utilities to get the program from tape to a .cas file that
is usable with some emulators.

From -6306070743349766519
X-Google-Thread: f8760,15b7ba9d0c1ef7ca,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!o13g2000cwo.googlegroups.com!not-for-

mail
From: lbaeza@usa.net
Newsgroups: comp.sys.atari.8bit
Subject: Wanted: Atari RAM/ROM modules
Date: 4 Oct 2005 20:25:03 -0700
Organization: http://groups.google.com
Lines: 14
Message-ID: <1128482703.661722.101570@o13g2000cwo.googlegroups.com>
NNTP-Posting-Host: 200.104.206.55
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1128482708 9025 127.0.0.1 (5 Oct 2005 03:25:08 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Wed, 5 Oct 2005 03:25:08 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows
98),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: o13g2000cwo.googlegroups.com; posting-host=200.104.206.55;
   posting-account=8D7OoQwAAAArUn_AJ4wFqyhEXFAqczKx
Xref: g2news1.google.com comp.sys.atari.8bit:2739

Hi

I'm looking for any of these Atari 800 RAM/ROM modules:

http://img.photobucket.com/albums/v660/lbaeza/Atari/atari800c.jpg

If, by any chance, you have some of them, and want to give away (or
sell) I'd like to hear from you.

Please contact me right here or send a mail to lbaeza (at) yahoo (dot)
com.

Regards

From -7950659547396000075
X-Google-Thread: f8760,ce5d57d1bb857b32
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g43g2000cwa.googlegroups.com!not-for-
mail
From: "ruby" <garyrubinstein@yahoo.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Movie Maker ATR file
Date: 5 Oct 2005 06:06:13 -0700
Organization: http://groups.google.com
Lines: 2
Message-ID: <1128517573.842969.177620@g43g2000cwa.googlegroups.com>
References: <1128429914.583518.104910@f14g2000cwb.googlegroups.com>
   <Xns96E56937B8717emuslor@216.196.97.136>

NNTP-Posting-Host: 66.108.192.2
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1128517579 19729 127.0.0.1 (5 Oct 2005 13:06:19 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Wed, 5 Oct 2005 13:06:19 +0000 (UTC)
In-Reply-To: <Xns96E56937B8717emuslor@216.196.97.136>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Win 9x 4.90; en-US; rv:1.7.10) Gecko/
20050716 Firefox/1.0.6,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g43g2000cwa.googlegroups.com; posting-host=66.108.192.2;
   posting-account=TqRr8w0AAACKLe8XYxiVerRd6neN6uhp
Xref: g2news1.google.com comp.sys.atari.8bit:2740

Sorry about that. I'll keep future posts on a technical level.

From 136213198916441457
X-Google-Thread: f8760,c16c6caac9957152
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g14g2000cwa.googlegroups.com!not-for-
mail
From: walter.lojek@web.de
Newsgroups: comp.sys.atari.8bit
Subject: Re: *ATTENTION* Owners of any ICD and or FTe Products (excluding K-
Prodcuts)
Date: 5 Oct 2005 07:11:23 -0700
Organization: http://groups.google.com
Lines: 36
Message-ID: <1128521483.149495.304420@g14g2000cwa.googlegroups.com>
References: <1127829936.761164.135220@z14g2000cwz.googlegroups.com>
   <BEj%e.13845$yl.5924@bignews1.bellsouth.net>
   <p8WdnXjsNZQzFt3eRVn-ug@comcast.com>
NNTP-Posting-Host: 145.7.219.248
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1128521488 24998 127.0.0.1 (5 Oct 2005 14:11:28 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Wed, 5 Oct 2005 14:11:28 +0000 (UTC)
In-Reply-To: <p8WdnXjsNZQzFt3eRVn-ug@comcast.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT
5.0),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g14g2000cwa.googlegroups.com; posting-host=145.7.219.248;
   posting-account=MtG59Q0AAADx3OmGUeBUaJ9qnVNa6jsU
Xref: g2news1.google.com comp.sys.atari.8bit:2741

Agreed, indeed!

It is a pity, but this Mike Hohman disappeared without traces, it seems
...

We from ABBUC in Germany tried for years to locate this guy for getting
permission to keep the outstanding products from OSS/ICD alive. But
maybe he lost so much many on that, he will never show up again ...

In the meantime "everybody" around the globe re-produced and still
re-produces some of those products. Personally, I put MAC65, ACTION!,
BXE & BXL in one cart and provided this hack to others as well. You
might find it on the net together with digitized original manuals as
well as German translations of some stuff ...

>From Poland you can get re-engineered SpartaDOS X carts and Indus GT
drives (called CA 200X) which work as perfect as the original versions.

The risk to get sued - I consider it to be zero as long as there is no
big company envolved and you are doing it to keep the ATARI 8-bit scene
alive and kicking.
If someone might start to make big money out of it, he or she can get
shot ...

To all those who had successfully re-produced manuals and software:

Not only selling re-prints and copied disks or images but offering free
downloads might be more effective. Have a look at ABBUC InfoThek
(http://www.atari-portal.net/iframe.php?file=http://www.strotmann.de/twiki/bin/
view/Infothek/WebHome)
to get a glimpse of what I mean.

Register there and upload it for the community's sake.

Gx & GoodByte

From -2155099951291141946
X-Google-Thread: f8760,a6b57340bf8c856a
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!news-in.ntli.net!
newsrout1-win.ntli.net!ntli.net!newspeer1-win.ntli.net!newsfe1-
gui.ntli.net.POSTED!53ab2750!not-for-mail
From: "Robert Berry" <dont.look@my-ar.se>
Newsgroups: comp.sys.atari.8bit
References: <pQz0f.14154$0w.9852@newsfe5-gui.ntli.net>
<P2E0f.306$E46.199@newssvr23.news.prodigy.net>
Subject: Re: Football Manager by Addictive Software
Lines: 18
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2670

X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2670
X-RFC2646: Format=Flowed; Original
Message-ID: <JFU0f.16358$O%.3794@newsfe1-gui.ntli.net>
Date: Wed, 05 Oct 2005 18:09:45 GMT
NNTP-Posting-Host: 82.30.13.69
X-Trace: newsfe1-gui.ntli.net 1128535785 82.30.13.69 (Wed, 05 Oct 2005 19:09:45 BST)
NNTP-Posting-Date: Wed, 05 Oct 2005 19:09:45 BST
Organization: NTL
Xref: g2news1.google.com comp.sys.atari.8bit:2742

"Russ Gilbert" kindly wrote in message ...
> I think this was on ST. But you say you have a tape of it, I don't think
> the ST had a tape drive. The author's site doesn't mention 8-bit Atari,
> but it was for C=64. I've never seen it and can't find it in my archives.
> There are some utilities to get the program from tape to a .cas file that
> is usable with some emulators.

It was available as you'll see from
http://www.vintagecomputer.co.uk/vcshop/scripts/prodView.asp?idProduct=3447.
I can only assume the author forgot he wrote it!! It's also likely it was a
UK only release. I've already tried creating a .cas file without success.
Thanks for the reply though.

Anybody else got any ideas at all?

Rob

From 6070298061836153411
X-Google-Thread: f8760,a6b57340bf8c856a
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news3.google.com!news.glorb.com!
newsgate.cistron.nl!feeder.enertel.nl!nntpfeed-01.ops.asmr-01.energis-idc.net!
216.196.110.149.MISMATCH!border2.nntp.ams.giganews.com!nntp.giganews.com!
feeder.news-service.com!post.news-service.com!news1.surfino.com!not-for-mail
From: "fsh" <bgtzhn@NoSPAM.gmx.de>
Newsgroups: comp.sys.atari.8bit
References: <pQz0f.14154$0w.9852@newsfe5-gui.ntli.net>
Subject: Re: Football Manager by Addictive Software
Date: Wed, 5 Oct 2005 21:36:56 +0200
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Response
Message-ID: <82f55$43442b4b$50ab09aa$9252@news1.surfino.com>
X-Complaints-To: abuse@surfino.com
Organization: Surfino Gmbh
Lines: 27

NNTP-Posting-Host: 80.171.9.170 (80.171.9.170)
NNTP-Posting-Date: Wed, 05 Oct 2005 21:36:43 +0200
X-Trace: 82f5543442b4bf50eac0f09252
Xref: g2news1.google.com comp.sys.atari.8bit:2743

> I'm the proud owner of this on tape and as we all know, loading any game
> from tape isn't exactly a speedy process. To date, I've not found it
> available on floopy and suspect it was never made availsble for sale on
> disk

I have an original copy of Football Manager on tape right here before me.
The manual says it's to be loaded with RUN "C:". You could try CLOAD and
save it back to disk, but I guess the program is somehow protected against
such a simple technique.

Or you could try to copy the cassette file from DOS (or any other file
transfer program) to disk. Under DOS use C C:,D1:
Afterwards you could probalby RUN D: it fom disk.

All this won't help, of course, if FM has a loader which then runs the game
itself.

If I have the time this coming weekend, I will try some other things
including various CAS to DISK copier or CSIMS, if nobody comes up with a
solution in the meantime.

Cheers,

Frank

From 4103740591825762266
X-Google-Thread: f8760,a6b57340bf8c856a
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news2.volia.net!news.musoftware.de!
border1.nntp.ams.giganews.com!nntp.giganews.com!feeder.news-service.com!post.news-
service.com!news1.surfino.com!not-for-mail
From: "fsh" <bgtzhn@NoSPAM.gmx.de>
Newsgroups: comp.sys.atari.8bit
References: <pQz0f.14154$0w.9852@newsfe5-gui.ntli.net>
<82f55$43442b4b$50ab09aa$9252@news1.surfino.com>
Subject: Re: Football Manager by Addictive Software
Date: Wed, 5 Oct 2005 21:46:30 +0200
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Response
Message-ID: <2f0cc$43442d89$50ab09aa$10636@news1.surfino.com>

X-Complaints-To: abuse@surfino.com
Organization: Surfino Gmbh
Lines: 17
NNTP-Posting-Host: 80.171.9.170 (80.171.9.170)
NNTP-Posting-Date: Wed, 05 Oct 2005 21:46:17 +0200
X-Trace: 2f0cc43442d89f50eac0f10636
Xref: g2news1.google.com comp.sys.atari.8bit:2744

> If I have the time this coming weekend, I will try some other things
> including various CAS to DISK copier or CSIMS, if nobody comes up with a
> solution in the meantime.

Or I could save myself a lot of time looking here:

http://www.atarimania.com/detail_soft.php?MENU=8&VERSION_ID=2041

(-;

Frank

From -697934885621967034
X-Google-Thread: f8760,a6b57340bf8c856a
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!newshub.sdsu.edu!elnk-nf2-pas!
newsfeed.earthlink.net!stamper.news.pas.earthlink.net!
stamper.news.atl.earthlink.net!newsread3.news.atl.earthlink.net.POSTED!0cab31ba!
not-for-mail
From: "RetroJess" <RJH4JHH2@peoplepc.com>
Newsgroups: comp.sys.atari.8bit
References: <pQz0f.14154$0w.9852@newsfe5-gui.ntli.net>
Subject: Re: Football Manager by Addictive Software
Lines: 38
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 5.50.4807.1700
X-MimeOLE: Produced By Microsoft MimeOLE V5.50.4807.1700
Message-ID: <1cX0f.10631$q1.7762@newsread3.news.atl.earthlink.net>
Date: Wed, 05 Oct 2005 21:02:53 GMT
NNTP-Posting-Host: 4.245.39.108
X-Complaints-To: abuse@earthlink.net
X-Trace: newsread3.news.atl.earthlink.net 1128546173 4.245.39.108 (Wed, 05 Oct
2005 14:02:53 PDT)
NNTP-Posting-Date: Wed, 05 Oct 2005 14:02:53 PDT
Organization: EarthLink Inc. -- http://www.EarthLink.net
Xref: g2news1.google.com comp.sys.atari.8bit:2745

Assuming it was a single boot tape, did you ever try the
utilities which might
convert it to a boot disk or possibly a bunary file? That could
be a step
toward transfer into an emulator.

Jess

"Robert Berry" <dont.look@my-ar.se> wrote in message
news:pQz0f.14154$0w.9852@newsfe5-gui.ntli.net...
> Chaps,
>
> I'm the proud owner of this on tape and as we all know, loading
any game
> from tape isn't exactly a speedy process. To date, I've not
found it
> available on floopy and suspect it was never made availsble for
sale on disk
> (PLEASE enlighten me if you know differently and can tell me
where I can buy
> it!!!)
>
> So do any of you know ehere I could locate a copy of the file
needed to play
> it via Atari800WinPlus? I can be damned if I can find it, and
even the
> author Kevin Toms doesn't list it as available on his own
website and he
> probably wrote the damn thing!!!
>
> Please help, otherwise I'll be forced into running a ZX
Sprecrum Emulator
> and that will never do!!
>
> Rob

From -7007860511815724735
X-Google-Thread: f8760,a6b57340bf8c856a
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!o13g2000cwo.googlegroups.com!not-for-
mail
From: stephensheppard@hotmail.com
Newsgroups: comp.sys.atari.8bit
Subject: Re: Football Manager by Addictive Software
Date: 5 Oct 2005 15:52:26 -0700
Organization: http://groups.google.com
Lines: 37

Message-ID: <1128552746.691172.134920@o13g2000cwo.googlegroups.com>
References: <pQz0f.14154$0w.9852@newsfe5-gui.ntli.net>
NNTP-Posting-Host: 64.48.71.77
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1128552754 1561 127.0.0.1 (5 Oct 2005 22:52:34 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Wed, 5 Oct 2005 22:52:34 +0000 (UTC)
In-Reply-To: <pQz0f.14154$0w.9852@newsfe5-gui.ntli.net>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Win98; en-US; rv:1.7.12) Gecko/20050915
Firefox/1.0.7,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: o13g2000cwo.googlegroups.com; posting-host=64.48.71.77;
   posting-account=4ilZLQsAAADHKJufwAjm_Pl2CA076mZi
Xref: g2news1.google.com comp.sys.atari.8bit:2746

Robert Berry wrote:
> Chaps,
>
> I'm the proud owner of this on tape and as we all know, loading any game
> from tape isn't exactly a speedy process. To date, I've not found it
> available on floopy and suspect it was never made availsble for sale on disk
> (PLEASE enlighten me if you know differently and can tell me where I can buy
> it!!!)
>
> So do any of you know ehere I could locate a copy of the file needed to play
> it via Atari800WinPlus? I can be damned if I can find it, and even the
> author Kevin Toms doesn't list it as available on his own website and he
> probably wrote the damn thing!!!
>
> Please help, otherwise I'll be forced into running a ZX Sprecrum Emulator
> and that will never do!!
>
> Rob

WWW.Atarimania.com has Football Manager. The version they have has
been converted to a self-booting DOS ATR. This is unusual for
Atarimania who prefers CAS files and new DISK or ROM dumps (but I guess
they'll take anything if they don't alreay have it).

To run Football Manager on Atari800Win Plus first enable BASIC and then
load D1: with the Football Manager ATR and reboot.

It seems to work but I know nothing about UK football (soccer).

To get Football Manager go to www.atarimania.com, click on "8-bit",
search for football manager, and you will find it.

Enjoy.

Steve Sheppard

From 8858535711933026230
X-Google-Thread: f8760,15b7ba9d0c1ef7ca
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Wed, 05 Oct 2005 18:35:37 -0500
From: "Bill Garber" <willy46pa@comcast.net>
Newsgroups: comp.sys.atari.8bit
References: <1128482703.661722.101570@o13g2000cwo.googlegroups.com>
Subject: Re: Wanted: Atari RAM/ROM modules
Date: Wed, 5 Oct 2005 19:35:38 -0400
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
X-RFC2646: Format=Flowed; Original
Message-ID: <avqdnYRtnZ3X_tneRVn-sw@comcast.com>
Lines: 29
NNTP-Posting-Host: 68.81.220.239
X-Trace: sv3-jHQ1zp8z7nZIgsdhpARrsH/29ARLmBdf+Rj6Dugof5NcVRuOSufyQuHWv6IF+
+Yh4xuoLo2gx9tmUv3!
CY14aOo6GEchiiKR78apkWceojIPbWCNh1oT64+HPBTvV7lcqTURW2yZrTksHDwo+Ywx6/vFnbbU!BA==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2747

<lbaeza@usa.net> wrote in message
news:1128482703.661722.101570@o13g2000cwo.googlegroups.com...
> Hi
>
> I'm looking for any of these Atari 800 RAM/ROM modules:
>
> http://img.photobucket.com/albums/v660/lbaeza/Atari/atari800c.jpg
>
> If, by any chance, you have some of them, and want to give away (or
> sell) I'd like to hear from you.
>
> Please contact me right here or send a mail to lbaeza (at) yahoo (dot)
> com.

I have a dozen Microtek AMB-32 boards, unpopulated, 32K memory
boards, which I could populate one and send you to test in the

Atari 800. I'm told they may not work without some kind of mod
but I am willing to load one with parts and let you have it to
try out. Then if it does work, you can buy the bare boards, or
I can populate them for you. I'll have to work up a price, but,
let's see if they work. I only have a 400 and 800XL, so that
makes it hard for me to test them. Let me know if this is ok
for you. Thanks.

Bill Garber

From 7747928305356984157
X-Google-Thread: f8760,15b7ba9d0c1ef7ca
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g49g2000cwa.googlegroups.com!not-for-
mail
From: lbaeza@usa.net
Newsgroups: comp.sys.atari.8bit
Subject: Re: Wanted: Atari RAM/ROM modules
Date: 6 Oct 2005 06:33:22 -0700
Organization: http://groups.google.com
Lines: 25
Message-ID: <1128605602.326846.128040@g49g2000cwa.googlegroups.com>
References: <1128482703.661722.101570@o13g2000cwo.googlegroups.com>
   <avqdnYRtnZ3X_tneRVn-sw@comcast.com>
NNTP-Posting-Host: 200.27.221.195
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1128605606 1629 127.0.0.1 (6 Oct 2005 13:33:26 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Thu, 6 Oct 2005 13:33:26 +0000 (UTC)
In-Reply-To: <avqdnYRtnZ3X_tneRVn-sw@comcast.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT
5.1),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g49g2000cwa.googlegroups.com; posting-host=200.27.221.195;
   posting-account=8D7OoQwAAAArUn_AJ4wFqyhEXFAqczKx
Xref: g2news1.google.com comp.sys.atari.8bit:2748

Hi Bill

Thanks for your offering, but I'm looking for the modules produced by
Atari in the 80's.

It's good to know of alternate sources though, these boards are getting
scarce.

Regards

Bill Garber ha escrito:

> I have a dozen Microtek AMB-32 boards, unpopulated, 32K memory
> boards, which I could populate one and send you to test in the
> Atari 800. I'm told they may not work without some kind of mod
> but I am willing to load one with parts and let you have it to
> try out. Then if it does work, you can buy the bare boards, or
> I can populate them for you. I'll have to work up a price, but,
> let's see if they work. I only have a 400 and 800XL, so that
> makes it hard for me to test them. Let me know if this is ok
> for you. Thanks.
>
> Bill Garber

From 5764470777024808554
X-Google-Thread: f8760,15b7ba9d0c1ef7ca
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Thu, 06 Oct 2005 11:27:25 -0500
From: "Bill Garber" <willy46pa@comcast.net>
Newsgroups: comp.sys.atari.8bit
References: <1128482703.661722.101570@o13g2000cwo.googlegroups.com>
<avqdnYRtnZ3X_tneRVn-sw@comcast.com>
<1128605602.326846.128040@g49g2000cwa.googlegroups.com>
Subject: Re: Wanted: Atari RAM/ROM modules
Date: Thu, 6 Oct 2005 12:27:27 -0400
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
X-RFC2646: Format=Flowed; Original
Message-ID: <zqednVCstbTwzdjeRVn-hw@comcast.com>
Lines: 24
NNTP-Posting-Host: 68.81.220.239
X-Trace: sv3-
jW8wSvD00TIxBaqVAjdiTKGm2xch2DBVbxbW0DtnYDy6F9IEQTo0PBSPQE5IP3sMyvk2l7YUAzalNOl!
fkZfu4KSkI9wLcO5j0PjWTVTiXlCwZVjsVuJRGoEfDK1gZTZRX/D2gwTq0Uuah4L40tYdBLCYRr2!kQ==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2749

<lbaeza@usa.net> wrote in message

news:1128605602.326846.128040@g49g2000cwa.googlegroups.com...
> Hi Bill
>
> Thanks for your offering, but I'm looking for the modules produced by
> Atari in the 80's.
>
> It's good to know of alternate sources though, these boards are getting
> scarce.

Near the bottom of the parts block list.

http://www.best-electronics-ca.com/800.htm

Might just be the cards without the casing,
but still, I always removed the casing for
the dissipation of heat anyway. Wish I had
an 800 to test these ram cards in. Difficult
to test things without the proper machine.

Bill Garber

From 5960136565375183132
X-Google-Thread: f8760,7516de49663f16e4,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!proxad.net!news.wiretrip.org!
news.dizum.com!sewer-output!mail2news
Newsgroups: comp.sys.atari.8bit
From: Steve Mynott <steve@tightrope.remove_this_part.demon.co.uk>
Subject: Action! Manual
Message-ID: <slrndkao6b.pjq.steve@randy.dedrat.com>
User-Agent: slrn/0.9.8.1pl1 (Debian)
Date: Thu, 6 Oct 2005 18:37:15 +0100 (BST)
Mail-To-News-Contact: abuse@dizum.com
Organization: mail2news@dizum.com
Xref: g2news1.google.com comp.sys.atari.8bit:2750

Does any machine readable (HTML or PDF) version of the original OSS
Action! manual exist?

(I have the Toolkit PDF but not the original cartridge manual).

--
Steve Mynott <steve@tightrope.remove_this_part.demon.co.uk>

From -3213913916498754555
X-Google-Thread: f8760,a6b57340bf8c856a
X-Google-Attributes: gidf8760,public

X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!proxad.net!fr.ip.ndsoftware.net!
62.253.162.218.MISMATCH!news-in.ntli.net!newsrout1-win.ntli.net!ntli.net!
newspeer1-win.ntli.net!newsfe2-gui.ntli.net.POSTED!53ab2750!not-for-mail
From: "Robert Berry" <dont.look@my-ar.se>
Newsgroups: comp.sys.atari.8bit
References: <pQz0f.14154$0w.9852@newsfe5-gui.ntli.net>
<82f55$43442b4b$50ab09aa$9252@news1.surfino.com>
<2f0cc$43442d89$50ab09aa$10636@news1.surfino.com>
Subject: Re: Football Manager by Addictive Software
Lines: 13
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2670
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2670
X-RFC2646: Format=Flowed; Response
Message-ID: <wkd1f.11845$hP.6474@newsfe2-gui.ntli.net>
Date: Thu, 06 Oct 2005 17:40:44 GMT
NNTP-Posting-Host: 82.30.13.69
X-Trace: newsfe2-gui.ntli.net 1128620444 82.30.13.69 (Thu, 06 Oct 2005 18:40:44
BST)
NNTP-Posting-Date: Thu, 06 Oct 2005 18:40:44 BST
Organization: NTL
Xref: g2news1.google.com comp.sys.atari.8bit:2751

"fsh" wrote in message ...
> Or I could save myself a lot of time looking here:
>
> http://www.atarimania.com/detail_soft.php?MENU=8&VERSION_ID=2041
>

Frank, you're a star thank you. In fact thank you all for all of your
replies, they are very much appreciated. Now to get York City into the
First Division..............

Rob

From 9040482436132052461
X-Google-Thread: f8760,15b7ba9d0c1ef7ca
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!z14g2000cwz.googlegroups.com!not-for-
mail
From: lbaeza@usa.net
Newsgroups: comp.sys.atari.8bit
Subject: Re: Wanted: Atari RAM/ROM modules
Date: 6 Oct 2005 10:51:54 -0700
Organization: http://groups.google.com
Lines: 19
Message-ID: <1128621114.506882.80480@z14g2000cwz.googlegroups.com>

References: <1128482703.661722.101570@o13g2000cwo.googlegroups.com>
   <avqdnYRtnZ3X_tneRVn-sw@comcast.com>
   <1128605602.326846.128040@g49g2000cwa.googlegroups.com>
   <zqednVCstbTwzdjeRVn-hw@comcast.com>
NNTP-Posting-Host: 200.27.221.195
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1128621119 22943 127.0.0.1 (6 Oct 2005 17:51:59 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Thu, 6 Oct 2005 17:51:59 +0000 (UTC)
In-Reply-To: <zqednVCstbTwzdjeRVn-hw@comcast.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT
5.1),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: z14g2000cwz.googlegroups.com; posting-host=200.27.221.195;
   posting-account=8D7OoQwAAAArUn_AJ4wFqyhEXFAqczKx
Xref: g2news1.google.com comp.sys.atari.8bit:2752

Hi Bill

> Might just be the cards without the casing,
> but still, I always removed the casing for
> the dissipation of heat anyway.

I've read that 800s had a 'freezing' problem because of the casing not
allowing proper ventilation of the modules. My 800 came with the bare
board modules, no casing. I'm looking for the ones with casing, because
I feel those have the 'look and feel' of the 400/800 line. I don't like
to see those bare boards into the 800...

> Wish I had an 800 to test these ram cards in.

What kind of mods have compatibility issues with the boards you build?

Regards

From -7972204836732076442
X-Google-Thread: f8760,15b7ba9d0c1ef7ca
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Thu, 06 Oct 2005 15:39:33 -0500
From: "Bill Garber" <willy46pa@comcast.net>
Newsgroups: comp.sys.atari.8bit
References: <1128482703.661722.101570@o13g2000cwo.googlegroups.com>
<avqdnYRtnZ3X_tneRVn-sw@comcast.com>
<1128605602.326846.128040@g49g2000cwa.googlegroups.com>   <zqednVCstbTwzdjeRVn-

hw@comcast.com> <1128621114.506882.80480@z14g2000cwz.googlegroups.com>
Subject: Re: Wanted: Atari RAM/ROM modules
Date: Thu, 6 Oct 2005 16:39:33 -0400
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
X-RFC2646: Format=Flowed; Original
Message-ID: <ZLOdnYBIB4AYFtjeRVn-gg@comcast.com>
Lines: 31
NNTP-Posting-Host: 68.81.220.239
X-Trace: sv3-
pZddAtxh7gDuiiThRfTZE0AYQ1EyfveubU6nGY8NUFUTwsSBVJiTywWYRpgYiPqzVOMtwwC/+c5fyfW!
rItXljIhFE2Oo0x+HkYEbEiIet8HXDZValuxThZBL7snlbOc9mJWSmPnItpIJchhGMwu075s3qC2!mg==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2753

<lbaeza@usa.net> wrote in message
news:1128621114.506882.80480@z14g2000cwz.googlegroups.com...
> Hi Bill
>
>> Might just be the cards without the casing,
>> but still, I always removed the casing for
>> the dissipation of heat anyway.
>
> I've read that 800s had a 'freezing' problem because of the casing not
> allowing proper ventilation of the modules. My 800 came with the bare
> board modules, no casing. I'm looking for the ones with casing, because
> I feel those have the 'look and feel' of the 400/800 line. I don't like
> to see those bare boards into the 800...
>
>> Wish I had an 800 to test these ram cards in.
>
> What kind of mods have compatibility issues with the boards you build?

They aren't boards I build, they are boards I bought
accidently thinking they were something else entirely.
Now that I know what they are, I've asked around and
have been told there may be problems with these boards.
If and when I get a chance to build and test one, and
find that they don't work, the people I asked will tell
me what to do to them to possibly make them work.

Bill Garber

From -7341036295117951595
X-Google-Thread: f8760,7516de49663f16e4
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
From: 8-Bit Classics <corey@8bitclassics.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Action! Manual
Date: Thu, 06 Oct 2005 16:26:54 -0500
Message-ID: <cd5bk11lls93m5sgeg6b3qb4dcc67ue8uh@4ax.com>
References: <slrndkao6b.pjq.steve@randy.dedrat.com>
X-Newsreader: Forte Agent 1.91/32.564
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
NNTP-Posting-Host: lncswibas01-pool0-a120.lncswi.tds.net
X-Trace: newspeer2.tds.net 1128633571 69.128.208.120 (6 Oct 2005 16:19:31 CST)
Lines: 33
Organization: TDS.NET Internet Services www.tds.net
Path: g2news1.google.com!news3.google.com!news.glorb.com!gail.ripco.com!
newspeer.tds.net!216.170.153.144.MISMATCH!newspeer2.tds.net!not-for-mail
Xref: g2news1.google.com comp.sys.atari.8bit:2754

I am currently reproducing the ACTION! manual and about 33% done. It
will be available in PDF and print if people want to purchase a copy.
I just finished the OSS BASIC XL manual and is available for download
and purchase also.

Download:

http://www.8bitclassics.com/product_info.php?cPath=24_33_62&products_id=527

Purchase:

http://www.cafepress.com/8bitclassics

ACTION! should be done in couple weeks hopefully, and after that will
be probably Mac/65, then BASIC XE. I will also be adding the Toolkit
text to the ACTION! manual.

If any questions, please feel free to reply here or preferably shoot
me an email at corey@8bitclassics.com.

Thanks,

Corey
8-Bit Classics

On Thu, 6 Oct 2005 18:37:15 +0100 (BST), Steve Mynott
<steve@tightrope.remove_this_part.demon.co.uk> wrote:

>Does any machine readable (HTML or PDF) version of the original OSS

>Action! manual exist?
>
>(I have the Toolkit PDF but not the original cartridge manual).

From -8684717874222460973
X-Google-Thread: f8760,6f555283ceea5b1a,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
From: 8-Bit Classics <corey@8bitclassics.com>
Newsgroups: comp.sys.atari.8bit
Subject: Atari ATASCII Character Set Conversion Sheet Available for Download
Date: Thu, 06 Oct 2005 16:33:56 -0500
Message-ID: <3v5bk1hmmjhrh4qro5g8p2jd5ermeejpu1@4ax.com>
X-Newsreader: Forte Agent 1.91/32.564
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
NNTP-Posting-Host: lncswibas01-pool0-a120.lncswi.tds.net
X-Trace: newspeer2.tds.net 1128633993 69.128.208.120 (6 Oct 2005 16:26:33 CST)
Lines: 10
Organization: TDS.NET Internet Services www.tds.net
Path: g2news1.google.com!news2.google.com!newsread.com!news-xfer.newsread.com!
newspeer.tds.net!216.170.153.144.MISMATCH!newspeer2.tds.net!not-for-mail
Xref: g2news1.google.com comp.sys.atari.8bit:2755

While I am posting, I took part of the BASIC XL book that I redid
(ATASCII part in the appendix), and made up a conversion sheet
(decimal/hexadecimal). Prints off as 8 1/2 x 11 and is great printed
back to back. Can be downloaded at:

http://www.8bitclassics.com/forum/viewtopic.php?t=27

Thanks,

Corey

From 7282664600399203557
X-Google-Thread: f8760,f0c3c4785a40956b,start
X-Google-Thread: 111a55,f0c3c4785a40956b,start
X-Google-Thread: 100a3b,f0c3c4785a40956b,start
X-Google-Thread: 104d7a,f0c3c4785a40956b,start
X-Google-Thread: 1143d9,f0c3c4785a40956b,start
X-Google-Thread: fa2dd,f0c3c4785a40956b,start
X-Google-Attributes:
gidf8760,gid111a55,gid100a3b,gid104d7a,gid1143d9,gidfa2dd,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!pln-e!spln!rex!
extra.newsguy.com!newsp.newsguy.com!onyx.spiritone.com!atari
From: Bravo Sierra Computers <atari@aracnet.com>
Newsgroups:

comp.sys.atari.8bit,comp.sys.atari.st,rec.games.video.atari,rec.games.video.classi
c,rec.games.video.marketplace,pdx.forsale
Subject: AD: FS: All Atari Books! 20% off!
Date: Thu, 6 Oct 2005 14:56:37 -0700
Organization: http://extra.newsguy.com
Lines: 28
Message-ID: <Pine.LNX.4.44.0510061448200.16935-100000@onyx.spiritone.com>
NNTP-Posting-Host: p-762.newsdawg.com
Mime-Version: 1.0
Content-Type: TEXT/PLAIN; charset=US-ASCII
X-X-Sender: atari@onyx.spiritone.com
Xref: g2news1.google.com comp.sys.atari.8bit:2756 comp.sys.atari.st:3966
rec.games.video.atari:361 rec.games.video.classic:4570
rec.games.video.marketplace:795 pdx.forsale:1635

I have Boxes and Boxes of Atari Books for Sale! Some I have Lots of and
some I have 1 or 2 left! I have more Atari Books than anywhere else.
Atari, one of the most well documented Computers ever! I have them Both
for 8 Bit & ST! Some you wont find anywhere else but here! On sale, all my
Atari Books, 20% off. E-Mail or call (503)256-9974!

http://BensCatalogs.Atari.org	WebSite & Atari Catalogs!
http://www.aracnet.com/~atari/adoption.htm	
http://www.aracnet.com/~atari/books.htm	More about Books!
http://www.aracnet.com/~atari/8btbooks.htm	8 Bit Book List!
http://www.aracnet.com/~atari/stbooks.htm	ST Book List!
http://www.aracnet.com/~atari/emulator.htm	Atari Emulators!
http://www.aracnet.com/~atari/specials.htm	What's up Doc!
http://www.aracnet.com/~atari/windoze.htm	That other Operating System!

I've got a fast turnaround rate. Usually, Once I receive payment your
order goes out the same day. Customers love the speedy service! I have
lots of Atari SoftWare & Books. Which I can send by Media Mail Rate!

Please Direct all Replies Through E-Mail to: BenSells@Atari.org or
Atari@aracnet.com. If you can't reach me, see my info at the Bottom!

Atari Jaguar, 8 Bit and ST Games/Software, Hardware/Accessories & References/
Books. FREE Catalogs on Ben's Domain at http://BensCatalogs.Atari.org or at
http://BenSells.Atari.org Catalogs can be attached to,Requested by & Received
Through E-Mail at Atari@aracnet.com or BenSells@Atari.org and Please Specify
Atari 8 Bit, ST, Jaguar and/or all 3! Or Call Ben anytime at (503)256-9974!!!

From -4736699291505986087
X-Google-Thread: f8760,a6b57340bf8c856a
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!z14g2000cwz.googlegroups.com!not-for-
mail
From: stephensheppard@hotmail.com
Newsgroups: comp.sys.atari.8bit

Subject: Re: Football Manager by Addictive Software
Date: 6 Oct 2005 16:46:53 -0700
Organization: http://groups.google.com
Lines: 21
Message-ID: <1128642413.589582.58040@z14g2000cwz.googlegroups.com>
References: <pQz0f.14154$0w.9852@newsfe5-gui.ntli.net>
   <82f55$43442b4b$50ab09aa$9252@news1.surfino.com>
   <2f0cc$43442d89$50ab09aa$10636@news1.surfino.com>
NNTP-Posting-Host: 64.48.71.95
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1128642418 18026 127.0.0.1 (6 Oct 2005 23:46:58 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Thu, 6 Oct 2005 23:46:58 +0000 (UTC)
In-Reply-To: <2f0cc$43442d89$50ab09aa$10636@news1.surfino.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Win98; en-US; rv:1.7.12) Gecko/20050915
Firefox/1.0.7,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: z14g2000cwz.googlegroups.com; posting-host=64.48.71.95;
   posting-account=4ilZLQsAAADHKJufwAjm_Pl2CA076mZi
Xref: g2news1.google.com comp.sys.atari.8bit:2758

fsh wrote:
> > If I have the time this coming weekend, I will try some other things
> > including various CAS to DISK copier or CSIMS, if nobody comes up with a
> > solution in the meantime.
>
>
> Or I could save myself a lot of time looking here:
>
> http://www.atarimania.com/detail_soft.php?MENU=8&VERSION_ID=2041
>
>
> (-;
>
> Frank

Darn Usenet lag! Your post would have saved me some time too if only it
was available when I replied two hours later!

LOL!!!

From 2351784178900152018
X-Google-Thread: f8760,82e6dc6b0db09ec3
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g14g2000cwa.googlegroups.com!not-for-
mail
From: "Larry" <LLppwhite@aol.com>

Newsgroups: comp.sys.atari.8bit
Subject: Re: XE adaptor
Date: 6 Oct 2005 22:44:26 -0700
Organization: http://groups.google.com
Lines: 17
Message-ID: <1128663865.978375.175950@g14g2000cwa.googlegroups.com>
References: <gqadnYmiS8-3vLLeRVn-rA@comcast.com>
   <YWLXe.385$4u4.201@newssvr19.news.prodigy.com>
   <bfNXe.3222$P34.2209@okepread07>
   <eq0Ye.3843$_55.1191@bignews6.bellsouth.net>
   <vo3Ye.3843$P34.2616@okepread07>
   <EoKdnYkC4aP28KzeRVn-1A@comcast.com>
   <Nz1%e.4488$ST1.1086@bignews4.bellsouth.net>
   <n9e%e.5010$zQ3.1690@newsread1.news.pas.earthlink.net>
   <sJOdnbrDdq9QFN3eRVn-sg@comcast.com>
NNTP-Posting-Host: 152.163.101.11
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1128663872 12069 127.0.0.1 (7 Oct 2005 05:44:32 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Fri, 7 Oct 2005 05:44:32 +0000 (UTC)
In-Reply-To: <sJOdnbrDdq9QFN3eRVn-sg@comcast.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; AOL 9.0; Windows NT 5.1;
SV1; .NET CLR 1.0.3705; .NET CLR 1.1.4322),gzip(gfe),gzip(gfe)
X-HTTP-Via: HTTP/1.1 (Velocity/1.0.6 [uScMs f p eN:t cCMp s]), HTTP/1.1 Turboweb
[rtc-tc033 8.3.3], HTTP/1.0 rtc-ae07[98A3650B] (Traffic-Server/5.3.8 [uScM])
Complaints-To: groups-abuse@google.com
Injection-Info: g14g2000cwa.googlegroups.com; posting-host=152.163.101.11;
   posting-account=sOuFuA0AAACrWE950AHmKCUDXcFt63PD
Xref: g2news1.google.com comp.sys.atari.8bit:2759

> ...You have a very good argument. I have a Supra hard drive interface and do
use it with an 800XL. An adaptor would just enable me to switch to an
XE (if I wished). I just wondered if there was any around. <

Just out of curiosity, what hard size/drive(s) do you use with your
Supra interface? Do you use a Bridge Board (SCSI adapter) or an
imbedded SCSI drive, and did you get an original Supra or a later Klaas
version?

I looked (briefly) at making/selling a new cart expander + adapter.
No problem making 1 or 2 hand-made prototypes, but to get commercial
quality boards, etc, it was several hundred dollars for a couple of
prototypes + then a minimum run of several hundred units to get
commercial quantities to sell. I would estimate that 100 would be a
"lifetime supply."   To say the least, the economics look unfavorable.
 But perhaps could be done less expensively elsewhere. -Larry

From -7488090556535371608
X-Google-Thread: f8760,6f555283ceea5b1a

X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!cox.net!news-xfer.cox.net!p01!fed1read03.POSTED!53ab2750!not-for-mail
From: "RoyE" <r-dean@ wcox.net>
Newsgroups: comp.sys.atari.8bit
References: <3v5bk1hmmjhrh4qro5g8p2jd5ermeejpu1@4ax.com>
Subject: Re: Atari ATASCII Character Set Conversion Sheet Available for Download
Lines: 20
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2670
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2670
Message-ID: <_Iu1f.15397$WR2.5028@fed1read03>
Date: Fri, 7 Oct 2005 06:27:33 -0700
NNTP-Posting-Host: 68.98.72.240
X-Complaints-To: abuse@cox.net
X-Trace: fed1read03 1128691642 68.98.72.240 (Fri, 07 Oct 2005 09:27:22 EDT)
NNTP-Posting-Date: Fri, 07 Oct 2005 09:27:22 EDT
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:2760

"8-Bit Classics" <corey@8bitclassics.com> wrote in message
news:3v5bk1hmmjhrh4qro5g8p2jd5ermeejpu1@4ax.com...
| While I am posting, I took part of the BASIC XL book that I redid
| (ATASCII part in the appendix), and made up a conversion sheet
| (decimal/hexadecimal). Prints off as 8 1/2 x 11 and is great printed
| back to back. Can be downloaded at:
|
| http://www.8bitclassics.com/forum/viewtopic.php?t=27
|
| Thanks,
|
| Corey

Hi,
I seem to be partially blind and could not find a download link on the above link.
RoyE

From 1943556937543565901
X-Google-Thread: f8760,7a233d31be17ad3,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Fri, 07 Oct 2005 16:49:32 -0500
From: "Lion Of Judah" <sonman1@comcast.net>

Newsgroups: comp.sys.atari.8bit
Subject: Atari 8-bt emu for pocket pc?
Date: Fri, 7 Oct 2005 17:49:24 -0400
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-RFC2646: Format=Flowed; Original
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
Message-ID: <feWdnYZzeOHxcNveRVn-gA@comcast.com>
Lines: 3
NNTP-Posting-Host: 66.176.114.114
X-Trace: sv3-ZcD8rtl7qLefL3OpDVBMJWVxmqmPk+8fjqXsq4zcaPooscmJcseS0fq/
TfaFfM4y86gPeN9Tsdy0E2w!a5rbaCIfzsC3SXPl19nY8ScRK0lTgcIUig/Ry3g2HjUy2vtzra/
RaHQFpE17hkIElahYGbQ4tEis!/tU=
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2761

Anyone uses a pocket pc with an atari 8-bit emu? reccomendations?

From -8925735254803372 80
X-Google-Thread: f8760,6f555283ceea5b1a
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
From: 8-Bit Classics <corey@8bitclassics.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Atari ATASCII Character Set Conversion Sheet Available for Download
Date: Fri, 07 Oct 2005 17:42:48 -0500
Message-ID: <eeudk1d1hu40cg79m1q0gnjq9afl8srvpm@4ax.com>
References: <3v5bk1hmmjhrh4qro5g8p2jd5ermeejpu1@4ax.com>
<_Iu1f.15397$WR2.5028@fed1read03>
X-Newsreader: Forte Agent 1.91/32.564
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
NNTP-Posting-Host: lncswibas01-pool0-a120.lncswi.tds.net
X-Trace: newspeer2.tds.net 1128724520 69.128.208.120 (7 Oct 2005 17:35:20 CST)
Lines: 26
Organization: TDS.NET Internet Services www.tds.net
Path: g2news1.google.com!news3.google.com!news.glorb.com!newspeer.tds.net!
216.170.153.144.MISMATCH!newspeer2.tds.net!not-for-mail
Xref: g2news1.google.com comp.sys.atari.8bit:2762

On Fri, 7 Oct 2005 06:27:33 -0700, "RoyE" <r-dean@ wcox.net> wrote:

>

>"8-Bit Classics" <corey@8bitclassics.com> wrote in message
>news:3v5bk1hmmjhrh4qro5g8p2jd5ermeejpu1@4ax.com...
>| While I am posting, I took part of the BASIC XL book that I redid
>| (ATASCII part in the appendix), and made up a conversion sheet
>| (decimal/hexadecimal). Prints off as 8 1/2 x 11 and is great printed
>| back to back. Can be downloaded at:
>|
>| http://www.8bitclassics.com/forum/viewtopic.php?t=27
>|
>| Thanks,
>|
>| Corey
>
>Hi,
>I seem to be partially blind and could not find a download link on the above
>link.
>RoyE
>

Since you registered, you should see it, but I fixed it so you don't
have to register.

Corey

From 2812482546416688983
X-Google-Thread: f8760,453b15c802e24397,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g14g2000cwa.googlegroups.com!not-for-
mail
From: "OmicronDelta" <david_corey_whyte@hotmail.com>
Newsgroups: comp.sys.atari.8bit
Subject: Atari Pilot
Date: 7 Oct 2005 18:58:19 -0700
Organization: http://groups.google.com
Lines: 2
Message-ID: <1128736699.517042.323510@g14g2000cwa.googlegroups.com>
NNTP-Posting-Host: 205.206.244.177
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1128736704 6994 127.0.0.1 (8 Oct 2005 01:58:24 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Sat, 8 Oct 2005 01:58:24 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (X11; U; Linux i686; en-US; rv:1.7.12) Gecko/
20050920 Firefox/1.0.7,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g14g2000cwa.googlegroups.com; posting-host=205.206.244.177;
   posting-account=1FA8Mw0AAAC9gv8vtwy60eUcD66hUp-j
Xref: g2news1.google.com comp.sys.atari.8bit:2763

Anyone know where I can find a cart dump or executable of Atari Pilot?

From -1966094466615511489
X-Google-Thread: f8760,453b15c802e24397
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!newscon06.news.prodigy.com!
prodigy.net!newsmst01b.news.prodigy.com!prodigy.com!postmaster.news.prodigy.com!
newssvr17.news.prodigy.com.POSTED!5be5f619!not-for-mail
Reply-To: "Russ Gilbert" <russgilb@MUNGEsbcglobal.net>
From: "Russ Gilbert" <russgilb@MUNGEsbcglobal.net>
Newsgroups: comp.sys.atari.8bit
References: <1128736699.517042.323510@g14g2000cwa.googlegroups.com>
Subject: Re: Atari Pilot
Lines: 8
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1409
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1409
Message-ID: <iGG1f.1259$GA1.270@newssvr17.news.prodigy.com>
NNTP-Posting-Host: 65.43.212.70
X-Complaints-To: abuse@prodigy.net
X-Trace: newssvr17.news.prodigy.com 1128740622 ST000 65.43.212.70 (Fri, 07 Oct
2005 23:03:42 EDT)
NNTP-Posting-Date: Fri, 07 Oct 2005 23:03:42 EDT
Organization: SBC http://yahoo.sbc.com
X-UserInfo1:
FKPGGWSGFZR]RRXXLBCBNWX@RJ_XPDLMN@GZ_GYO^BVNDQUBLNTC@AWZWDXZXQ[K\FFSKCVM@F_N_DOBWV
WG__LG@VVOIPLIGX\
\BU_B@\P\PFX\B[APHTWAHDCKJF^NHD[YJAZMCY_CWG[SX\Y]^KC\HSZRWSWKGAY_PC[BQ[BXAS\F\
\@DMTLFZFUE@\VL
Date: Sat, 08 Oct 2005 03:03:42 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:2764

"OmicronDelta" <david_corey_whyte@hotmail.com> wrote in message
news:1128736699.517042.323510@g14g2000cwa.googlegroups.com...
> Anyone know where I can find a cart dump or executable of Atari Pilot?
>
You can find the cart at www.myatari.com. (B&C Computervisions).

From 4520803660826766655
X-Google-Thread: f8760,453b15c802e24397
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!newscon06.news.prodigy.com!prodigy.net!
newsmst01b.news.prodigy.com!prodigy.com!postmaster.news.prodigy.com!

newssvr17.news.prodigy.com.POSTED!5be5f619!not-for-mail
Reply-To: "Russ Gilbert" <russgilb@MUNGEsbcglobal.net>
From: "Russ Gilbert" <russgilb@MUNGEsbcglobal.net>
Newsgroups: comp.sys.atari.8bit
References: <1128736699.517042.323510@g14g2000cwa.googlegroups.com>
<iGG1f.1259$GA1.270@newssvr17.news.prodigy.com>
Subject: Re: Atari Pilot
Lines: 15
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1409
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1409
Message-ID: <fKG1f.1261$GA1.1016@newssvr17.news.prodigy.com>
NNTP-Posting-Host: 65.43.212.70
X-Complaints-To: abuse@prodigy.net
X-Trace: newssvr17.news.prodigy.com 1128740875 ST000 65.43.212.70 (Fri, 07 Oct
2005 23:07:55 EDT)
NNTP-Posting-Date: Fri, 07 Oct 2005 23:07:55 EDT
Organization: SBC http://yahoo.sbc.com
X-UserInfo1:
FKPO@SNG@ZRUSULXBRKD]_\@VR]^@B@MCPWZKB]MPXHJUZ]CDVW[AKK[J\]^HVKHG^EWZHBLO^[\NH_AZF
WGN^\DHNVMX_DHHX[FSQKBOTS@@BP^]C@RHS_AGDDC[AJM_T[GZNRNZAY]GNCPBDYKOLK^_CZFWPGHZIXW
@C[AFKBBQS@E@DAZ]VDFUNTQQ]FN
Date: Sat, 08 Oct 2005 03:07:55 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:2765

"Russ Gilbert" <russgilb@MUNGEsbcglobal.net> wrote in message
news:iGG1f.1259$GA1.270@newssvr17.news.prodigy.com...
>
> "OmicronDelta" <david_corey_whyte@hotmail.com> wrote in message
> news:1128736699.517042.323510@g14g2000cwa.googlegroups.com...
> > Anyone know where I can find a cart dump or executable of Atari Pilot?
> >
> You can find the cart at www.myatari.com. (B&C Computervisions).
>
I see one for $19.95, which I guess is the cart and some documentation.
Then there's just the cart for $9.95. There may be a minimum puchase
and sure there is ship and handle.

From 895221811802762056
X-Google-Thread: f8760,6f555283ceea5b1a
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news2.volia.net!newsfeed.gamma.ru!
Gamma.RU!sn-xit-03!sn-xit-08!sn-post-01!supernews.com!corp.supernews.com!not-for-
mail
From: Brad Rogers <brad@fineby.me.uk>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Atari ATASCII Character Set Conversion Sheet Available for Download

Date: Sat, 08 Oct 2005 12:34:42 +0100
Organization: Catch 22
Message-Id: <pan.2005.10.08.11.34.40.902277@fineby.me.uk>
User-Agent: Pan/0.14.2 (This is not a psychotic episode. It's a cleansing moment
of clarity.)
References: <3v5bk1hmmjhrh4qro5g8p2jd5ermeejpu1@4ax.com>
<_Iu1f.15397$WR2.5028@fed1read03> <eeudk1d1hu40cg79m1q0gnjq9afl8srvpm@4ax.com>
X-NoArchive: Yes
X-Offender: Blondie
MIME-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-1
Content-Transfer-Encoding: 8bit
X-Complaints-To: abuse@supernews.com
Lines: 17
Xref: g2news1.google.com comp.sys.atari.8bit:2766

On Fri, 07 Oct 2005 17:42:48 -0500, 8-Bit Classics wrote:

>>| http://www.8bitclassics.com/forum/viewtopic.php?t=27
>>I seem to be partially blind and could not find a download link on the above
>>link.
> Since you registered, you should see it, but I fixed it so you don't
> have to register.

Ah, that's why I couldn't find it either. Thanks for the de-restriction.

Mind you, with red and grey text on a black background, on a 1280x1024
screen, it can be hard to read at times.

--
 Regards   _
          /)   "The blindingly obvious is
         / _)rad   never immediately apparent"

From 338541205045490396
X-Google-Thread: f8760,7a233d31be17ad3
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.centurytel.net!
news.centurytel.net.POSTED!not-for-mail
NNTP-Posting-Date: Sat, 08 Oct 2005 20:44:46 -0500
From: Michael Current <hunmanik@earthlink.net>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Atari 8-bt emu for pocket pc?
Date: Sat, 08 Oct 2005 20:44:46 -0500
Message-ID: <5ftgk1h8ftgitqn7if28nf7fkiumj4k7ih@4ax.com>
References: <feWdnYZzeOHxcNveRVn-gA@comcast.com>
X-Newsreader: Forte Free Agent 3.0/32.763
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit

Lines: 13
NNTP-Posting-Host: 207.118.224.98
X-Trace: sv3-SfgNQi31V6m4lc3C4W916xrsgwpCNad0iwNFlQOzmHGcI/
Mh2opjDJT1rVEPC3qNyEXiVqDvqRk00Hu!
JsutOXSzWAkoJet+R9PS6XXnlvhzGBikk3loIYLFUpj7W2dUo68PRh20LMeq5kVs5MHi9bcPjb/S!
+qo+Y6fZhqb0Jit16P4Z9BTzwnjWRNxH
X-Complaints-To: abuse@centurytel.net
X-DMCA-Complaints-To: abuse@centurytel.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2767

On Fri, 7 Oct 2005 17:49:24 -0400, "Lion Of Judah" <sonman1@comcast.net>
wrote:

>Anyone uses a pocket pc with an atari 8-bit emu? reccomendations?

There's this web site:

http://pocketatari.retrogames.com/

-Michael
Michael Current, mailto:hunmanik@earthlink.net
8-bit Atari FAQs, http://www.cs.uu.nl/wais/html/na-dir/atari-8-bit/.html
St. Paul Atari Computer Enthusiasts, http://space.atari.org/

From -7969076431729113265
X-Google-Thread: f8760,6f555283ceea5b1a
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
From: 8-Bit Classics <corey@8bitclassics.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Atari ATASCII Character Set Conversion Sheet Available for Download
Date: Sun, 09 Oct 2005 08:53:28 -0500
Message-ID: <s38ik1t4nb53mgr07p2ekkh6ur3nh9frc8@4ax.com>
References: <3v5bk1hmmjhrh4qro5g8p2jd5ermeejpu1@4ax.com>
<_Iu1f.15397$WR2.5028@fed1read03> <eeudk1d1hu40cg79m1q0gnjq9afl8srvpm@4ax.com>
<pan.2005.10.08.11.34.40.902277@fineby.me.uk>
X-Newsreader: Forte Agent 1.91/32.564
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
NNTP-Posting-Host: lncswibas01-pool0-a120.lncswi.tds.net
X-Trace: newspeer2.tds.net 1128865551 69.128.208.120 (9 Oct 2005 08:45:51 CST)
Lines: 22
Organization: TDS.NET Internet Services www.tds.net
Path: g2news1.google.com!news2.google.com!newsread.com!news-xfer.newsread.com!
newspeer.tds.net!216.170.153.144.MISMATCH!newspeer2.tds.net!not-for-mail
Xref: g2news1.google.com comp.sys.atari.8bit:2768

On Sat, 08 Oct 2005 12:34:42 +0100, Brad Rogers <brad@fineby.me.uk>
wrote:

>On Fri, 07 Oct 2005 17:42:48 -0500, 8-Bit Classics wrote:
>
>>>| http://www.8bitclassics.com/forum/viewtopic.php?t=27
>>>I seem to be partially blind and could not find a download link on the above
>>>link.
>> Since you registered, you should see it, but I fixed it so you don't
>> have to register.
>
>Ah, that's why I couldn't find it either. Thanks for the de-restriction.
>
>Mind you, with red and grey text on a black background, on a 1280x1024
>screen, it can be hard to read at times.
Must have missed that one when I fixed the rest. Glad it is helpful.
I might be adding the key commands to reproduce in the future also.

Yeah, I understand on the colors, but wanted something that matched my
site and that was the best one I could find.

Corey

From -8880082675762362347
X-Google-Thread: f8760,c1d0e93346750bf1,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news2.volia.net!solnet.ch!solnet.ch!
proxad.net!proxad.net!news.clara.net!wagner.news.clara.net!
195.245.201.10.MISMATCH!monkeydust.news.clara.net!lotis.uk.clara.net
From: "Dean Garraghty" <dgs@clara.net>
Newsgroups: comp.sys.atari.8bit
Subject: DGS Atari 8-bit Special: 2m Atari to RCA cables from US$2.50 DELIVERED!
Date: Sun, 9 Oct 2005 17:30:38 +0100
Lines: 15
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1106
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1106
X-Complaints-To: abuse@clara.net (please include full headers)
X-Trace: f068860881503021125a44104050808809014804 0aa1a007303b7424434945a9
NNTP-Posting-Date: Sun, 09 Oct 2005 17:30:33 +0100
Message-Id: <1128875433.25491.0@lotis.uk.clara.net>
Xref: g2news1.google.com comp.sys.atari.8bit:2769

Hello All,

I am clearing an overstock of Atari to RCA (phono) 2m (6.5ft.) gold-plated
mono TV cables, with prices starting at US$2.50 including shipping to any
country. These plug in to the Atari's monitor socket, and deliver far
superior video and audio quality than the standard RF modulator. All you
need is a TV (or monitor) with RCA inputs (virtually all TV sets, even the

cheap ones, should have at least one set of these).

Full details, with PayPal order buttons (you can pay directly from your
PayPal account if you prefer) can be found on the website. This offer is
only for readers of comp.sys.atari.8bit, so go directly to the offer page
at:

From 388683772041205179
X-Google-Thread: f8760,c1d0e93346750bf1
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news3.google.com!news.glorb.com!
news.addix.net!border2.nntp.ams.giganews.com!nntp.giganews.com!proxad.net!
news.clara.net!wagner.news.clara.net!195.245.201.10.MISMATCH!
monkeydust.news.clara.net!lotis.uk.clara.net
From: "Dean Garraghty" <dgs@clara.net>
Newsgroups: comp.sys.atari.8bit
Subject: DGS Atari 8-bit Special: 2m Atari to RCA cables from US$2.50 DELIVERED!
Date: Sun, 9 Oct 2005 17:32:40 +0100
Lines: 20
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1106
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1106
X-Complaints-To: abuse@clara.net (please include full headers)
X-Trace: 8320113b302000b16807f04140c006800666042244740122803183244349 46a1
NNTP-Posting-Date: Sun, 09 Oct 2005 17:34:41 +0100
Message-Id: <1128875681.25577.0@lotis.uk.clara.net>
Xref: g2news1.google.com comp.sys.atari.8bit:2770

Hello All,

I am clearing an overstock of Atari to RCA (phono) 2m (6.5ft.) gold-plated
mono TV cables, with prices starting at US$2.50 including shipping to any
country. These plug in to the Atari's monitor socket, and deliver far
superior video and audio quality than the standard RF modulator. All you
need is a TV (or monitor) with RCA inputs (virtually all TV sets, even the
cheap ones, should have at least one set of these).

Full details, with PayPal order buttons (you can pay directly from your
PayPal account if you prefer) can be found on the website. This offer is
only for readers of comp.sys.atari.8bit, so go directly to the offer page
at:

http://www.dgs.clara.net/a8-offer-cables.htm

Dean Garraghty

From -1581328643349067352
X-Google-Thread: f8760,c1d0e93346750bf1
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!newscon06.news.prodigy.com!prodigy.net!
newsmst01b.news.prodigy.com!prodigy.com!postmaster.news.prodigy.com!
newssvr33.news.prodigy.com.POSTED!5be5f619!not-for-mail
Reply-To: "Russ Gilbert" <russgilb@MUNGEsbcglobal.net>
From: "Russ Gilbert" <russgilb@MUNGEsbcglobal.net>
Newsgroups: comp.sys.atari.8bit
References: <1128875681.25577.0@lotis.uk.clara.net>
Subject: Re: DGS Atari 8-bit Special: 2m Atari to RCA cables from US$2.50
DELIVERED!
Lines: 24
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1409
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1409
Message-ID: <gme2f.103$4_.29@newssvr33.news.prodigy.com>
NNTP-Posting-Host: 65.43.212.70
X-Complaints-To: abuse@prodigy.net
X-Trace: newssvr33.news.prodigy.com 1128886796 ST000 65.43.212.70 (Sun, 09 Oct
2005 15:39:56 EDT)
NNTP-Posting-Date: Sun, 09 Oct 2005 15:39:56 EDT
Organization: SBC http://yahoo.sbc.com
X-UserInfo1:
FKPGGWSGFZR]RRXXLBCBNWX@RJ_XPDLMN@GZ_GYO^JWTEPIB_NVUAH_[BL[\IRKIANGGJBFNJF_DOLSCEN
SY^U@FRFUEXR@KFXYDBPWBCDQJA@X_DCBHXR[C@\EOKCJLED_SZ@RMWYXYWE_P@\
\GOIW^@SYFFSWHFIXMADO@^[ADPRPETLBJ]RDGENSKQQZN
Date: Sun, 09 Oct 2005 19:39:56 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:2771

"Dean Garraghty" <dgs@MUNGEclara.net> wrote in message news:
> Hello All,
>
> I am clearing an overstock of Atari to RCA (phono) 2m (6.5ft.) gold-plated
> mono TV cables, with prices starting at US$2.50 including shipping to any
> country. These plug in to the Atari's monitor socket, and deliver far
> superior video and audio quality than the standard RF modulator. All you
> need is a TV (or monitor) with RCA inputs (virtually all TV sets, even the
> cheap ones, should have at least one set of these).
>
> Full details, with PayPal order buttons (you can pay directly from your
> PayPal account if you prefer) can be found on the website. This offer is
> only for readers of comp.sys.atari.8bit, so go directly to the offer page
> at:
>
>
> http://www.dgs.clara.net/a8-offer-cables.htm

>
> Dean Garraghty
Uhm. I went to site, the purchase buttons are $4.00 for 1, $6.00 for two.
Seems like should be $2.50/$5.00?

From -7038033658520259147
X-Google-Thread: f8760,c1d0e93346750bf1
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Sun, 09 Oct 2005 14:53:39 -0500
From: "Lion Of Judah" <sonman1@comcast.net>
Newsgroups: comp.sys.atari.8bit
References: <1128875681.25577.0@lotis.uk.clara.net>
<gme2f.103$4_.29@newssvr33.news.prodigy.com>
Subject: Re: DGS Atari 8-bit Special: 2m Atari to RCA cables from US$2.50
DELIVERED!
Date: Sun, 9 Oct 2005 15:53:25 -0400
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
X-RFC2646: Format=Flowed; Original
Message-ID: <V7udnaaI-LPe6NTenZ2dnUVZ_sqdnZ2d@comcast.com>
Lines: 31
NNTP-Posting-Host: 66.176.114.114
X-Trace: sv3-iTiJpjdWv50DEJGnToZF083xmXaSip+b7e+CeKCUbXxKpYe/Eh/33XUG2s8GHHcxd06/
NoC0FgRBGkR!
UMDk+G+EMy04T0um0xt31mdCU0luyRL30VdRFYA6Fsb+e7QsGEv6bO3TmhS+9YOnWk2E2PbuI2dY!
9aFahJQTge3JDL+3
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2772

"Russ Gilbert" <russgilb@MUNGEsbcglobal.net> wrote in message
news:gme2f.103$4_.29@newssvr33.news.prodigy.com...
>
> "Dean Garraghty" <dgs@MUNGEclara.net> wrote in message news:
>> Hello All,
>>
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>> gold-plated
>> mono TV cables, with prices starting at US$2.50 including shipping to any
>> country. These plug in to the Atari's monitor socket, and deliver far

>> superior video and audio quality than the standard RF modulator. All you
>> need is a TV (or monitor) with RCA inputs (virtually all TV sets, even
>> the
>> cheap ones, should have at least one set of these).
>>
>> Full details, with PayPal order buttons (you can pay directly from your
>> PayPal account if you prefer) can be found on the website. This offer is
>> only for readers of comp.sys.atari.8bit, so go directly to the offer page
>> at:
>>
>>
>> http://www.dgs.clara.net/a8-offer-cables.htm
>>
>> Dean Garraghty
> Uhm. I went to site, the purchase buttons are $4.00 for 1, $6.00 for two.
> Seems like should be $2.50/$5.00?

Hmmm looking over his message, he says pricing starting at $2.50...it may be
a quantity discount.

From 1036071854723757645
X-Google-Thread: f8760,6f555283ceea5b1a
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!logbridge.uoregon.edu!
canoe.uoregon.edu!newsfeed.news.ucla.edu!newsfeed.berkeley.edu!ucberkeley!sn-
xit-03!sn-xit-08!sn-post-01!supernews.com!corp.supernews.com!not-for-mail
From: Brad Rogers <brad@fineby.me.uk>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Atari ATASCII Character Set Conversion Sheet Available for Download
Date: Sun, 09 Oct 2005 21:43:10 +0100
Organization: Catch 22
Message-Id: <pan.2005.10.09.20.43.10.151106@fineby.me.uk>
User-Agent: Pan/0.14.2 (This is not a psychotic episode. It's a cleansing moment
of clarity.)
References: <3v5bk1hmmjhrh4qro5g8p2jd5ermeejpu1@4ax.com>
<_Iu1f.15397$WR2.5028@fed1read03> <eeudk1d1hu40cg79m1q0gnjq9afl8srvpm@4ax.com>
<pan.2005.10.08.11.34.40.902277@fineby.me.uk>
<s38ik1t4nb53mgr07p2ekkh6ur3nh9frc8@4ax.com>
X-NoArchive: Yes
X-Offender: Blondie
MIME-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-1
Content-Transfer-Encoding: 8bit
X-Complaints-To: abuse@supernews.com
Lines: 14
Xref: g2news1.google.com comp.sys.atari.8bit:2773

On Sun, 09 Oct 2005 08:53:28 -0500, 8-Bit Classics wrote:

> Yeah, I understand on the colors, but wanted something that matched my
> site and that was the best one I could find.

I can work around it by upping the font size temporarily. It's just that
I often forget to drop it back.

Memory like a, err, you know, thing with holes in.....

--
 Regards   _
          /)   "The blindingly obvious is
         / _)rad   never immediately apparent"

From 430442397257507664
X-Google-Thread: f8760,c1d0e93346750bf1
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!news.addix.net!
border2.nntp.ams.giganews.com!border1.nntp.ams.giganews.com!nntp.giganews.com!
proxad.net!news.clara.net!wagner.news.clara.net!195.245.201.10.MISMATCH!
monkeydust.news.clara.net!eunomia.uk.clara.net
From: "Dean Garraghty" <dgs@clara.net>
Newsgroups: comp.sys.atari.8bit
References: <1128875681.25577.0@lotis.uk.clara.net>
<gme2f.103$4_.29@newssvr33.news.prodigy.com>
Subject: Re: DGS Atari 8-bit Special: 2m Atari to RCA cables from US$2.50
DELIVERED!
Date: Sun, 9 Oct 2005 21:47:15 +0100
Lines: 42
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1106
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1106
X-Complaints-To: abuse@clara.net (please include full headers)
X-Trace: 70d044016420210030880210004343a107007c883800e802d6d3b4ca434981d3
NNTP-Posting-Date: Sun, 09 Oct 2005 21:47:15 +0100
Message-Id: <1128890835.6854.0@eunomia.uk.clara.net>
Xref: g2news1.google.com comp.sys.atari.8bit:2774

I said 'starting' from US$2.50. If you buy a pack of three, the price is
$7.50, which makes them $2.50 each. There is a base shipping cost with the
Royal Mail, which means it costs the same to ship 10 grams as 100 grams.
That's why buying a single cable costs more (per cable) than buying three.
Once you've gone past the base charge, the cost per extra 100 grams is a lot
less. That's why shipping more costs less per cable.

Dean Garraghty

"Russ Gilbert" <russgilb@MUNGEsbcglobal.net> wrote in message
news:gme2f.103$4_.29@newssvr33.news.prodigy.com...
>

> "Dean Garraghty" <dgs@MUNGEclara.net> wrote in message news:
> > Hello All,
> >
> > I am clearing an overstock of Atari to RCA (phono) 2m (6.5ft.)
gold-plated
> > mono TV cables, with prices starting at US$2.50 including shipping to
any
> > country. These plug in to the Atari's monitor socket, and deliver far
> > superior video and audio quality than the standard RF modulator. All you
> > need is a TV (or monitor) with RCA inputs (virtually all TV sets, even
the
> > cheap ones, should have at least one set of these).
> >
> > Full details, with PayPal order buttons (you can pay directly from your
> > PayPal account if you prefer) can be found on the website. This offer is
> > only for readers of comp.sys.atari.8bit, so go directly to the offer
page
> > at:
> >
> >
> > http://www.dgs.clara.net/a8-offer-cables.htm
> >
> > Dean Garraghty
> Uhm. I went to site, the purchase buttons are $4.00 for 1, $6.00 for two.
> Seems like should be $2.50/$5.00?
>
>

From 4562329988067191475
X-Google-Thread: f8760,c1d0e93346750bf1
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.telenor.com!
news.telenor.com.POSTED!not-for-mail
NNTP-Posting-Date: Sun, 09 Oct 2005 15:55:13 -0500
From: "Vidar Olavesen" <olavese@online.no>
Newsgroups: comp.sys.atari.8bit
References: <1128875681.25577.0@lotis.uk.clara.net>
<gme2f.103$4_.29@newssvr33.news.prodigy.com>
<1128890835.6854.0@eunomia.uk.clara.net>
Subject: Re: DGS Atari 8-bit Special: 2m Atari to RCA cables from US$2.50
DELIVERED!
Date: Sun, 9 Oct 2005 22:59:29 +0200
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1506
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1506
Message-ID: <5sWdnUOSMcYsHtTeRVnzvA@telenor.com>
Lines: 54

NNTP-Posting-Host: 80.212.176.34
X-Trace: sv3-kFtuHQX/
d6PxpLUWdTYkI9YbcZ69pSec0EaheBBDPZqkPGSUYhr+T0HIAVJKck1qpKcBOrl4jLvhZPV!
3esClyEMd92MS4M0VY0ERDc9BXziYrjApUTpAHA8XWl04P93Do+wVfn9IjkSLEkhNSY9mn+eka4=
X-Complaints-To: news-abuse@telenor.net
X-DMCA-Complaints-To: news-abuse@telenor.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2775

Either way, it's ridiculously cheap. It includes shipping, it's almost, if not free. Dean rules!

"Dean Garraghty" <dgs@clara.net> skrev i melding
news:1128890835.6854.0@eunomia.uk.clara.net...
> I said 'starting' from US$2.50. If you buy a pack of three, the price is
> $7.50, which makes them $2.50 each. There is a base shipping cost with the
> Royal Mail, which means it costs the same to ship 10 grams as 100 grams.
> That's why buying a single cable costs more (per cable) than buying three.
> Once you've gone past the base charge, the cost per extra 100 grams is a
lot
> less. That's why shipping more costs less per cable.
>
> Dean Garraghty
>
>
> "Russ Gilbert" <russgilb@MUNGEsbcglobal.net> wrote in message
> news:gme2f.103$4_.29@newssvr33.news.prodigy.com...
> >
> > "Dean Garraghty" <dgs@MUNGEclara.net> wrote in message news:
> > > Hello All,
> > >
> > > I am clearing an overstock of Atari to RCA (phono) 2m (6.5ft.)
> gold-plated
> > > mono TV cables, with prices starting at US$2.50 including shipping to
> any
> > > country. These plug in to the Atari's monitor socket, and deliver far
> > > superior video and audio quality than the standard RF modulator. All
you
> > > need is a TV (or monitor) with RCA inputs (virtually all TV sets, even
> the
> > > cheap ones, should have at least one set of these).
> > >
> > > Full details, with PayPal order buttons (you can pay directly from
your
> > > PayPal account if you prefer) can be found on the website. This offer
is
> > > only for readers of comp.sys.atari.8bit, so go directly to the offer
> page
> > > at:
> > >

> > >
> > > http://www.dgs.clara.net/a8-offer-cables.htm
> > >
> > > Dean Garraghty
> > Uhm. I went to site, the purchase buttons are $4.00 for 1, $6.00 for
two.
> > Seems like should be $2.50/$5.00?
> >
> >
>
>

From -2941182431848395300
X-Google-Thread: f8760,90a4cd9f5f428833,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!news.astraweb.com!news-
router1.astraweb.com!not-for-mail
User-Agent: Microsoft-Entourage/11.0.0.040405
Date: Sun, 09 Oct 2005 18:12:08 -0500
Subject: Retroputing Forums/Particles! BBS
From: Brian Green <icenospace@particlesnospamdot.org>
Newsgroups: comp.sys.atari.8bit
Message-ID: <BF6F0DF8.3686%icenospace@particlesnospamdot.org>
Mime-version: 1.0
Content-type: text/plain;
     charset="US-ASCII"
Content-transfer-encoding: 7bit
Lines: 30
Organization: Unlimited download news at news.astraweb.com
NNTP-Posting-Host: 4d5b8676.news.astraweb.com
X-Trace: DXC=\BUnea1U2M8hZ4>`7BGPo4L?0kYOcDh@:9WHTNTLo2D9?f9VkQ0k[H14?
ULSm1_eg9fndDiHhnN9;o=hKSnkNP>4
Xref: g2news1.google.com comp.sys.atari.8bit:2776

Particles! BBS has been online, more or less, since 1992. We feature:

- USENET and DoveNet
- 10000's of Classic Gaming Files (C64, Apple II, Amiga and many more)
- Active online games, LORD, TW, and much, much more.

The BBS is online 24/7 though down when we have the big thunderstorms come
through the area :)

Check us out at:

telnet://particlesbbs.dyndns.org

Or you can visit via Java telnet program on the main website.

Retroputing:

The forums are dedicated towards the discussion of older computers, ie, "retroputing". Though there are many sites dedicated towards conversations and information sharing on the topic of classic gaming consoles, there didn't appear to be much in the way of forums of all old computers - normally sites are dedicated to a single system. I'm hoping to change that and create a bit of a community for all fans of older computers. Hopefully you'll check it out. Thanks for your time!

Brian
http://www.particles.org
http://www.retroputing.net

From -419305299038221133
X-Google-Thread: f8760,c1d0e93346750bf1
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!newscon06.news.prodigy.com!prodigy.net!
newsmst01b.news.prodigy.com!prodigy.com!postmaster.news.prodigy.com!
newssvr23.news.prodigy.net.POSTED!5be5f619!not-for-mail
Reply-To: "Russ Gilbert" <russgilb@MUNGEsbcglobal.net>
From: "Russ Gilbert" <russgilb@MUNGEsbcglobal.net>
Newsgroups: comp.sys.atari.8bit
References: <1128875681.25577.0@lotis.uk.clara.net>
<gme2f.103$4_.29@newssvr33.news.prodigy.com>
<1128890835.6854.0@eunomia.uk.clara.net>
Subject: Re: DGS Atari 8-bit Special: 2m Atari to RCA cables from US$2.50
DELIVERED!
Lines: 48
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1409
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1409
Message-ID: <P7k2f.89$NN.1@newssvr23.news.prodigy.net>
NNTP-Posting-Host: 65.43.212.70
X-Complaints-To: abuse@prodigy.net
X-Trace: newssvr23.news.prodigy.net 1128910447 ST000 65.43.212.70 (Sun, 09 Oct
2005 22:14:07 EDT)
NNTP-Posting-Date: Sun, 09 Oct 2005 22:14:07 EDT
Organization: SBC http://yahoo.sbc.com
X-UserInfo1:
OX]YSWKGRJTKBWH]]RKB_UDAZZ\DPCPDLXUNNHPIMASJETAANVW[AKWZE\]^XQWIGNE_[EBL@^_\^JOCQ^
RSNVLGTFTKHTXHHP[NB_C@\SD@EP_[KCXX__AGDDEKGFNB\ZOKLRNCY_CGG[RHT_UN@C_BSY\G__IJIX_
PLSA[CCFAULEY\FL\VLGANTQQ]FN
Date: Mon, 10 Oct 2005 02:14:07 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:2777

"Dean Garraghty" <dgs@clara.net> wrote in message news:> I said 'starting'
from US$2.50. If you buy a pack of three, the price is
> $7.50, which makes them $2.50 each. There is a base shipping cost with the
> Royal Mail, which means it costs the same to ship 10 grams as 100 grams.
> That's why buying a single cable costs more (per cable) than buying three.
> Once you've gone past the base charge, the cost per extra 100 grams is a
lot
> less. That's why shipping more costs less per cable.
>
> Dean Garraghty

> "Russ Gilbert" <russgilb@MUNGEsbcglobal.net> wrote in message
> news:gme2f.103$4_.29@newssvr33.news.prodigy.com...
> >
> > "Dean Garraghty" <dgs@MUNGEclara.net> wrote in message news:
> > > Hello All,
> > >
> > > I am clearing an overstock of Atari to RCA (phono) 2m (6.5ft.)
> gold-plated
> > > mono TV cables, with prices starting at US$2.50 including shipping to
> any
> > > country. These plug in to the Atari's monitor socket, and deliver far
> > > superior video and audio quality than the standard RF modulator. All
you
> > > need is a TV (or monitor) with RCA inputs (virtually all TV sets, even
> the
> > > cheap ones, should have at least one set of these).
> > >
> > > Full details, with PayPal order buttons (you can pay directly from
your
> > > PayPal account if you prefer) can be found on the website. This offer
is
> > > only for readers of comp.sys.atari.8bit, so go directly to the offer
> page
> > > at:
> > > http://www.dgs.clara.net/a8-offer-cables.htm
> > >
> > > Dean Garraghty
> > Uhm. I went to site, the purchase buttons are $4.00 for 1, $6.00 for
two.
> > Seems like should be $2.50/$5.00?
> >
I see $7.50 for three. Sure, cover the shipping. Sorry. Yes, a great
deal,
and I would never use a RF connection.

From 3222921085020747370
X-Google-Thread: f8760,6f555283ceea5b1a
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit

Path: g2news1.google.com!news3.google.com!news.glorb.com!newsfeed.media.kyoto-u.ac.jp!news-xfer.nntp.sonic.net!208.201.224.154.MISMATCH!typhoon.sonic.net!not-for-mail
From: bill@newbreedsoftware.com (William Kendrick)
Subject: Re: Atari ATASCII Character Set Conversion Sheet Available for Download
Newsgroups: comp.sys.atari.8bit
References: <3v5bk1hmmjhrh4qro5g8p2jd5ermeejpu1@4ax.com>
User-Agent: tin/1.4.2-20000205 ("Possession") (UNIX) (Linux/2.4.31-B-STAND (i686))
Lines: 17
Message-ID: <j8l2f.1828$Aw.31712@typhoon.sonic.net>
Date: Mon, 10 Oct 2005 03:22:55 GMT
NNTP-Posting-Host: 208.201.242.18
X-Complaints-To: abuse@sonic.net
X-Trace: typhoon.sonic.net 1128914575 208.201.242.18 (Sun, 09 Oct 2005 20:22:55 PDT)
NNTP-Posting-Date: Sun, 09 Oct 2005 20:22:55 PDT
Xref: g2news1.google.com comp.sys.atari.8bit:2778

8-Bit Classics <corey@8bitclassics.com> wrote:
> While I am posting, I took part of the BASIC XL book that I redid
> (ATASCII part in the appendix), and made up a conversion sheet
> (decimal/hexadecimal). Prints off as 8 1/2 x 11 and is great printed
> back to back. Can be downloaded at:
>
> http://www.8bitclassics.com/forum/viewtopic.php?t=27

Up on my wall! ;) Hopefully I'll get some use out of it some day soon.
(Poor, neglected Atari!)

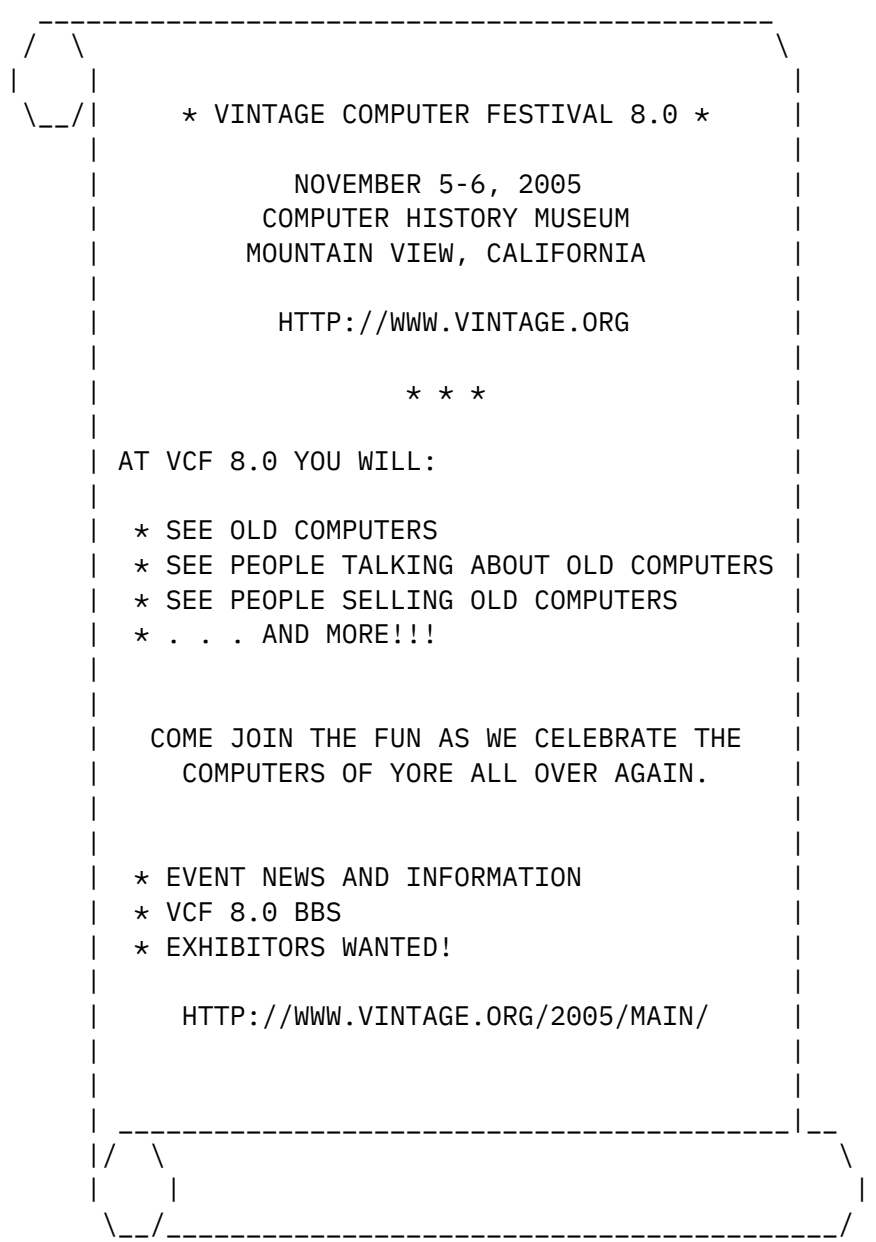
Thx!

--
-bill!
bill@newbreedsoftware.com
http://www.newbreedsoftware.com/

From 1250003602838376859
X-Google-Thread: f8760,f429c1934614e676,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!o13g2000cwo.googlegroups.com!not-for-mail
From: sellam@vintagetech.com
Newsgroups: comp.sys.atari.8bit
Subject: VINTAGE COMPUTER FESTIVAL 8.0 - November 5-6
Date: 10 Oct 2005 02:47:49 -0700
Organization: http://groups.google.com
Lines: 39
Message-ID: <1128937669.297196.233480@o13g2000cwo.googlegroups.com>
NNTP-Posting-Host: 24.4.12.97
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"

X-Trace: posting.google.com 1128937674 21283 127.0.0.1 (10 Oct 2005 09:47:54 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Mon, 10 Oct 2005 09:47:54 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Windows NT 5.1; en-US; rv:1.7.10)
Gecko/20050716 Firefox/1.0.6,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: o13g2000cwo.googlegroups.com; posting-host=24.4.12.97;
   posting-account=ujZYyg0AAACZwT1osUedk9b7lSzve9Qy
Xref: g2news1.google.com comp.sys.atari.8bit:2779

A>PIP TTY:=VCF8.DAT


* VINTAGE COMPUTER FESTIVAL 8.0 *
NOVEMBER 5-6, 2005
COMPUTER HISTORY MUSEUM
MOUNTAIN VIEW, CALIFORNIA
HTTP://WWW.VINTAGE.ORG
* * *
AT VCF 8.0 YOU WILL:
* SEE OLD COMPUTERS
* SEE PEOPLE TALKING ABOUT OLD COMPUTERS
* SEE PEOPLE SELLING OLD COMPUTERS
* . . . AND MORE!!!
COME JOIN THE FUN AS WE CELEBRATE THE
COMPUTERS OF YORE ALL OVER AGAIN.
* EVENT NEWS AND INFORMATION
* VCF 8.0 BBS
* EXHIBITORS WANTED!
HTTP://WWW.VINTAGE.ORG/2005/MAIN/

From 5138678878946778029

X-Google-Thread: f8760,75becdb1481cdb3
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g47g2000cwa.googlegroups.com!not-for-mail
From: "voy" <voydial@wp.pl>
Newsgroups: comp.sys.atari.8bit
Subject: Re: 14 and 16 mhz Atari Demos
Date: 10 Oct 2005 05:55:52 -0700
Organization: http://groups.google.com
Lines: 13
Message-ID: <1128948952.683123.143640@g47g2000cwa.googlegroups.com>
References: <1128432212.446727.132660@g14g2000cwa.googlegroups.com>
NNTP-Posting-Host: 83.27.94.124
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1128948958 3945 127.0.0.1 (10 Oct 2005 12:55:58 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Mon, 10 Oct 2005 12:55:58 +0000 (UTC)
In-Reply-To: <1128432212.446727.132660@g14g2000cwa.googlegroups.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Win 9x 4.90; pl-PL; rv:1.7.10) Gecko/20050717 Firefox/1.0.6,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g47g2000cwa.googlegroups.com; posting-host=83.27.94.124;
   posting-account=uq2O2QwAAADhBObu080lPss-6lmhuLiJ
Xref: g2news1.google.com comp.sys.atari.8bit:2780

Larry napisal(a):
> Has anyone heard any news/progress/updates on these accelerated Ataris?
> The last info that I saw was in March or April.
> -Larry

Yes, I've heard :). Look at this link: http://pasiu.krap.pl/ ... My
brother (Pasiu/SSG - author of the Project F7 accelerator) has
announced that this card will be released on spring next year.

http://pasiu.krap.pl is in Polish language only - English version will
be soon, I hope ;)...

From 8093901821966828754
X-Google-Thread: f8760,899e7b26db7a8b,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g43g2000cwa.googlegroups.com!not-for-mail
From: "OmicronDelta" <david_corey_whyte@hotmail.com>
Newsgroups: comp.sys.atari.8bit
Subject: ATASCII Animation from A.N.A.L.O.G.
Date: 10 Oct 2005 17:06:36 -0700

Organization: http://groups.google.com
Lines: 16
Message-ID: <1128989196.959079.18710@g43g2000cwa.googlegroups.com>
NNTP-Posting-Host: 205.206.244.177
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1128989202 28139 127.0.0.1 (11 Oct 2005 00:06:42 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Tue, 11 Oct 2005 00:06:42 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Win 9x 4.90; en-US; rv:1.7.12) Gecko/
20050915 Firefox/1.0.7,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g43g2000cwa.googlegroups.com; posting-host=205.206.244.177;
   posting-account=1FA8Mw0AAAC9gv8vtwy60eUcD66hUp-j
Xref: g2news1.google.com comp.sys.atari.8bit:2781

Anyone remember a type in from A.N.A.L.O.G. called ATASCII Animation?
I used this program quite a bit in my youth, but Cyberroach's site is a
little limited (not one A.N.A.L.O.G. I owned is on his site).

I've tried looking for it on various ftp's and sites but to no avail.

The reason I'm asking is beacause I'm porting some of my favorite basic
apps from mags to Action!

Another program from A.N.A.L.O.G. that I'm looking for is a calender
type program. All I remember is, is that I used it lots, had green
screen with overlaying menus and input dialogs.... I think it was in
the same mag as the V: handler..

Can anyone help me out?

From -7218451512184680748
X-Google-Thread: f8760,6f555283ceea5b1a
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
From: 8-Bit Classics <corey@8bitclassics.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Atari ATASCII Character Set Conversion Sheet Available for Download
Date: Mon, 10 Oct 2005 19:29:11 -0500
Message-ID: <dn1mk1pkp2qafg4otvm38r8r6rbi4e9vfl@4ax.com>
References: <3v5bk1hmmjhrh4qro5g8p2jd5ermeejpu1@4ax.com>
<j8l2f.1828$Aw.31712@typhoon.sonic.net>
X-Newsreader: Forte Agent 1.91/32.564
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
NNTP-Posting-Host: lncswibas01-pool0-a120.lncswi.tds.net
X-Trace: newspeer2.tds.net 1128990086 69.128.208.120 (10 Oct 2005 19:21:26 CST)
Lines: 27

Organization: TDS.NET Internet Services www.tds.net
Path: g2news1.google.com!news3.google.com!news.glorb.com!newspeer.tds.net!
216.170.153.144.MISMATCH!newspeer2.tds.net!not-for-mail
Xref: g2news1.google.com comp.sys.atari.8bit:2782

On Mon, 10 Oct 2005 03:22:55 GMT, bill@newbreedsoftware.com (William
Kendrick) wrote:

>8-Bit Classics <corey@8bitclassics.com> wrote:
>> While I am posting, I took part of the BASIC XL book that I redid
>> (ATASCII part in the appendix), and made up a conversion sheet
>> (decimal/hexadecimal). Prints off as 8 1/2 x 11 and is great printed
>> back to back. Can be downloaded at:
>>
>> http://www.8bitclassics.com/forum/viewtopic.php?t=27
>
>Up on my wall! ;) Hopefully I'll get some use out of it some day soon.
>(Poor, neglected Atari!)
>
>Thx!
No prob, if anybody can think of something else that would be useful,
let me know. Preferably via email.

Started moving again on the ACTION! manual, try and get that done
soon. Just busy with everything. I am hoping to retain some of it so
I can maybe make a game with it. Same goes with the Mac/65 manual :)

Anyway, glad it is coming to some use. Been downloaded a few times
and did post it up on AtariAge.

Corey

From 7952394596183435194
X-Google-Thread: f8760,899e7b26db7a8b
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g44g2000cwa.googlegroups.com!not-for-
mail
From: "OmicronDelta" <david_corey_whyte@hotmail.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: ATASCII Animation from A.N.A.L.O.G.
Date: 11 Oct 2005 00:19:07 -0700
Organization: http://groups.google.com
Lines: 14
Message-ID: <1129015147.547899.85130@g44g2000cwa.googlegroups.com>
References: <1128989196.959079.18710@g43g2000cwa.googlegroups.com>
NNTP-Posting-Host: 205.206.244.177
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1129015155 24293 127.0.0.1 (11 Oct 2005 07:19:15 GMT)
X-Complaints-To: groups-abuse@google.com

NNTP-Posting-Date: Tue, 11 Oct 2005 07:19:15 +0000 (UTC)
In-Reply-To: <1128989196.959079.18710@g43g2000cwa.googlegroups.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Win 9x 4.90; en-US; rv:1.7.12) Gecko/
20050915 Firefox/1.0.7,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g44g2000cwa.googlegroups.com; posting-host=205.206.244.177;
   posting-account=1FA8Mw0AAAC9gv8vtwy60eUcD66hUp-j
Xref: g2news1.google.com comp.sys.atari.8bit:2783

When I start posting these projects _when_ I eventually complete them,
I think the site will be called "20 Years To Early"!

.....

Kokanee..... the best beer on the planet.... brewed from a glacier....

Night.....

From -5682908276804028998
X-Google-Thread: f8760,75becdb1481cdb3
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!f14g2000cwb.googlegroups.com!not-for-
mail
From: "Larry" <LLppwhite@aol.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: 14 and 16 mhz Atari Demos
Date: 11 Oct 2005 10:42:02 -0700
Organization: http://groups.google.com
Lines: 3
Message-ID: <1129052522.888726.130450@f14g2000cwb.googlegroups.com>
References: <1128432212.446727.132660@g14g2000cwa.googlegroups.com>
   <1128948952.683123.143640@g47g2000cwa.googlegroups.com>
NNTP-Posting-Host: 205.188.117.70
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1129052528 7299 127.0.0.1 (11 Oct 2005 17:42:08 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Tue, 11 Oct 2005 17:42:08 +0000 (UTC)
In-Reply-To: <1128948952.683123.143640@g47g2000cwa.googlegroups.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; AOL 9.0; Windows NT 5.1;
SV1; .NET CLR 1.0.3705; .NET CLR 1.1.4322),gzip(gfe),gzip(gfe)
X-HTTP-Via: HTTP/1.1 (Velocity/1.0.6 [uScMs f p eN:t cCMp s]), HTTP/1.1 Turboweb
[dtc-tc072 8.3.3], HTTP/1.0 dtc-af06[CDBC7546] (Traffic-Server/5.3.8 [uScM])

```
Complaints-To: groups-abuse@google.com
Injection-Info: f14g2000cwb.googlegroups.com; posting-host=205.188.117.70;
   posting-account=sOuFuA0AAACrWE950AHmKCUDXcFt63PD
Xref: g2news1.google.com comp.sys.atari.8bit:2784

Thanks, voy.  That is terrific news!
-Larry



From -6174869353165288166
X-Google-Thread: f8760,7a233d31be17ad3
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Tue, 11 Oct 2005 15:29:03 -0500
From: "Lion Of Judah" <sonman1@comcast.net>
Newsgroups: comp.sys.atari.8bit
References: <feWdnYZzeOHxcNveRVn-gA@comcast.com>
<5ftgk1h8ftgitqn7if28nf7fkiumj4k7ih@4ax.com>
Subject: Re: Atari 8-bt emu for pocket pc?
Date: Tue, 11 Oct 2005 16:28:41 -0400
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
X-RFC2646: Format=Flowed; Original
Message-ID: <nrKdnWP01vUSvdHeRVn-hA@comcast.com>
Lines: 28
NNTP-Posting-Host: 66.176.114.114
X-Trace: sv3-vllgvwmtNbDQi5ar+XBA/
9M0B22fQsJARCy8xKrpm3qikWS+sZZBkMHDASk0YTebaXObY15LCnnqkLx!Y8cht1D7F/
9Rp4Qdfqr8EOVR7VZpznq8l5qdaB0VUU4wYSqv6RP9kZzoMHME20kCrYN+8RlZSDaT!qOw=
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2785

"Michael Current" <hunmanik@earthlink.net> wrote in message
news:5ftgk1h8ftgitqn7if28nf7fkiumj4k7ih@4ax.com...
> On Fri, 7 Oct 2005 17:49:24 -0400, "Lion Of Judah" <sonman1@comcast.net>
> wrote:
>
>>Anyone uses a pocket pc with an atari 8-bit emu? reccomendations?
>
> There's this web site:
>
> http://pocketatari.retrogames.com/
```

Thanks. I was hoping for some hands on expereince with someone in the group,
and how it compares to the atari win plus 4.0 or atari++.

I will have to give it a try. I've also heard rave reviews regarding the c64
emu on the pocket pc. Playing Pirates would be great on pocket pc using the
pocket 64.

Looking forward to trying star raiders on the pocket atari, and also
Interstel's Star Fleet II..

>
> -Michael
> Michael Current, mailto:hunmanik@earthlink.net
> 8-bit Atari FAQs, http://www.cs.uu.nl/wais/html/na-dir/atari-8-bit/.html
> St. Paul Atari Computer Enthusiasts, http://space.atari.org/

From 4003009807884555564
X-Google-Thread: f8760,7a233d31be17ad3
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Tue, 11 Oct 2005 15:30:20 -0500
From: "Lion Of Judah" <sonman1@comcast.net>
Newsgroups: comp.sys.atari.8bit
References: <feWdnYZzeOHxcNveRVn-gA@comcast.com>
<5ftgk1h8ftgitqn7if28nf7fkiumj4k7ih@4ax.com> <nrKdnWP01vUSvdHeRVn-hA@comcast.com>
Subject: Re: Atari 8-bt emu for pocket pc?
Date: Tue, 11 Oct 2005 16:30:03 -0400
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
X-RFC2646: Format=Flowed; Response
Message-ID: <opOdnSWN0YFBvdHeRVn-tA@comcast.com>
Lines: 35
NNTP-Posting-Host: 66.176.114.114
X-Trace: sv3-I6yPe8DZb4JJGu0Rjjc8Ujidqy3ZNsFGjGJik/
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EphXoiAAcj8FFwA/OpvraCgAslDqWDleXOB+gAfG4xXV1D/!gWk=
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2786

"Lion Of Judah" <sonman1@comcast.net> wrote in message
news:nrKdnWP01vUSvdHeRVn-hA@comcast.com...
> "Michael Current" <hunmanik@earthlink.net> wrote in message
> news:5ftgk1h8ftgitqn7if28nf7fkiumj4k7ih@4ax.com...
>> On Fri, 7 Oct 2005 17:49:24 -0400, "Lion Of Judah" <sonman1@comcast.net>
>> wrote:
>>
>>>Anyone uses a pocket pc with an atari 8-bit emu? reccomendations?
>>
>> There's this web site:
>>
>> http://pocketatari.retrogames.com/
>
> Thanks. I was hoping for some hands on expereince with someone in the
> group, and how it compares to the atari win plus 4.0 or atari++.
>
> I will have to give it a try. I've also heard rave reviews regarding the
> c64 emu on the pocket pc. Playing Pirates would be great on pocket pc
> using the pocket 64.
>
> Looking forward to trying star raiders on the pocket atari, and also
> Interstel's Star Fleet II..

Not to mention ultima 3 and alternate reality if it works.

>
>>
>> -Michael
>> Michael Current, mailto:hunmanik@earthlink.net
>> 8-bit Atari FAQs, http://www.cs.uu.nl/wais/html/na-dir/atari-8-bit/.html
>> St. Paul Atari Computer Enthusiasts, http://space.atari.org/
>
>

From -1623421617273001114
X-Google-Thread: f8760,384345aba0f493b0,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!feed.cgocable.net!
read2.cgocable.net.POSTED!53ab2750!not-for-mail
User-Agent: Microsoft-Outlook-Express-Macintosh-Edition/5.02.2022
Subject: Finally
From: You <you@cogeco.ca>
Newsgroups: comp.sys.atari.8bit
Message-ID: <BF720079.450A%you@cogeco.ca>
Mime-version: 1.0
Content-type: text/plain; charset="US-ASCII"
Content-transfer-encoding: 7bit
Lines: 29

Date: Tue, 11 Oct 2005 23:51:21 -0400
NNTP-Posting-Host: 24.57.165.180
X-Complaints-To: news@cogeco.net
X-Trace: read2.cgocable.net 1129089081 24.57.165.180 (Tue, 11 Oct 2005 23:51:21 EDT)
NNTP-Posting-Date: Tue, 11 Oct 2005 23:51:21 EDT
Organization: Cogeco Cable
Xref: g2news1.google.com comp.sys.atari.8bit:2787

Finally!

I finally managed to scrounge a TV tuner/video input card for my Performa 5200. What does this mean? It means that I now have a monitor for my trusty old Atari 800XL! As a matter of fact, I have my Atari 800XL hooked up to the 'video in' port on the back of my Performa as I type this.

It's really quite clear! I'm amazed! I wrote a rinky-dink little Basic program (five or six lines - nothing special) just to get an idea of the image clarity of this card. Ya know what? It looks pretty damn good! Of course, I have to reach over and press the space bar every once in a while because attract mode kicks in.

Heck, it's been so long since I've actually done anything with the old boy that I'm thoroughly surprised that I remembered to poke 752,1 to hide the cursor! Looks like I'm gonna have to break out the old 1050 floppy drive and the 300 or so 5.25" floppy disks that i have kicking around. Yeah!

Oh yeah, and I finally managed to get BSD installed on my Quadra 700. I'm thinking about doing a BSD install on an LC III and putting it online. Why? For people to hack! Come try to hack into my LC III running NetBSD 2.0!!!

I'll keep ya posted...

Regards,

William

From 2612620861130495120
X-Google-Thread: f8760,75becdb1481cdb3
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!newsfeed.gamma.ru!Gamma.RU!sn-xit-03!sn-xit-08!sn-post-02!sn-post-01!supernews.com!corp.supernews.com!not-for-mail
From: "Greg Goodwin" <Greg.Goodwinp0.f2.n8.z8@fmlynet.org>
Newsgroups: comp.sys.atari.8bit
Subject: Re: 14 and 16 mhz Atari Demos
Date: Mon, 11 Oct 2005 22:11:36
Organization: www.family-bbs.net [FamilyNet International]
Message-ID: <000ad3b7@familynet-international.org>

References: <1129052522.888726.130450@f14g2000cwb.googlegroups.com>
X-Gateway: NewsGate v1.0 gamma 2 NNTP <-> FidoNet Gateway
X-FTNADDR: 8:8/2.0
X-Complaints-To: abuse@supernews.com
Lines: 15
Xref: g2news1.google.com comp.sys.atari.8bit:2788

FamilyNet International Newsgate

> From: "Larry" <LLppwhite@aol.com>

> Thanks, voy. That is terrific news!
> -Larry

  That is great news!! I might have to get a XE and get that ready for that.
A 14 mhz 8-bit... could be fun. :D

   Doc Clu

FamilyNet <> Internet Gated Mail
http://www.familynet-international.org

From 6088825088346746584
X-Google-Thread: f8760,75becdb1481cdb3
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g49g2000cwa.googlegroups.com!not-for-
mail
From: damage_x@hotmail.com
Newsgroups: comp.sys.atari.8bit
Subject: Re: 14 and 16 mhz Atari Demos
Date: 11 Oct 2005 22:43:19 -0700
Organization: http://groups.google.com
Lines: 7
Message-ID: <1129095799.673299.128310@g49g2000cwa.googlegroups.com>
References: <1128432212.446727.132660@g14g2000cwa.googlegroups.com>
   <1128948952.683123.143640@g47g2000cwa.googlegroups.com>
   <1129052522.888726.130450@f14g2000cwb.googlegroups.com>
NNTP-Posting-Host: 24.24.90.150
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1129095806 11170 127.0.0.1 (12 Oct 2005 05:43:26 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Wed, 12 Oct 2005 05:43:26 +0000 (UTC)
In-Reply-To: <1129052522.888726.130450@f14g2000cwb.googlegroups.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Opera/7.54u1 (Windows NT 5.0; U) [en],gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g49g2000cwa.googlegroups.com; posting-host=24.24.90.150;
   posting-account=3-7M1wwAAAChQPQQ0BSjDFu1ezOBH7lK
Xref: g2news1.google.com comp.sys.atari.8bit:2789

Larry wrote:
> Thanks, voy. That is terrific news!
> -Larry

yes, I'm looking forward to it also :)

From -1755648599690267725
X-Google-Thread: f8760,1a300e664e48e874,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!transit.nntp.hccnet.nl!
transit1.nntp.hccnet.nl!reader.nntp.hccnet.nl!not-for-mail
From: "Daniel Boer" <danny_boer@hotmail.com>
Newsgroups: comp.sys.atari.8bit
Subject: need some atari 8 bit software!?
Date: Wed, 12 Oct 2005 10:52:23 +0200
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Lines: 6
Message-ID: <434ccec2$0$782$3a628fcd@reader20.nntp.hccnet.nl>
Organization: HCCnet Nieuwsgebruiker
NNTP-Posting-Date: 12 Oct 2005 08:52:18 GMT
NNTP-Posting-Host: 62.251.117.83
X-Trace: 1129107138 reader20.nntp.hccnet.nl 782 62.251.117.83:1670
X-Complaints-To: abuse@hccnet.nl
Xref: g2news1.google.com comp.sys.atari.8bit:2790

If you are searching for some atari 8 bit software, in most casses I think i
have it. Write me an mail and i'l see what I can do.

danny_boer@hotmail.com

From 5285985598227136124
X-Google-Thread: f8760,75becdb1481cdb3
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!f14g2000cwb.googlegroups.com!not-for-
mail
From: "Larry" <LLppwhite@aol.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: 14 and 16 mhz Atari Demos
Date: 12 Oct 2005 05:05:28 -0700
Organization: http://groups.google.com

Lines: 8
Message-ID: <1129118728.788161.147310@f14g2000cwb.googlegroups.com>
References: <1128432212.446727.132660@g14g2000cwa.googlegroups.com>
   <1128948952.683123.143640@g47g2000cwa.googlegroups.com>
   <1129052522.888726.130450@f14g2000cwb.googlegroups.com>
   <1129095799.673299.128310@g49g2000cwa.googlegroups.com>
NNTP-Posting-Host: 152.163.101.11
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1129118733 25272 127.0.0.1 (12 Oct 2005 12:05:33 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Wed, 12 Oct 2005 12:05:33 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; AOL 9.0; Windows NT 5.1;
SV1; .NET CLR 1.0.3705; .NET CLR 1.1.4322),gzip(gfe),gzip(gfe)
X-HTTP-Via: HTTP/1.1 (Velocity/1.0.6 [uScMs f p eN:t cCMp s]), HTTP/1.1 Turboweb
[rtc-ta022 8.3.3], HTTP/1.0 rtc-ae07[98A3650B] (Traffic-Server/5.3.8 [uScM])
Complaints-To: groups-abuse@google.com
Injection-Info: f14g2000cwb.googlegroups.com; posting-host=152.163.101.11;
   posting-account=sOuFuA0AAACrWE950AHmKCUDXcFt63PD
Xref: g2news1.google.com comp.sys.atari.8bit:2791

I read that the demos were made with the "slow" version of the
accelerator. The faster version was to have a cache to further enhance
performance. I don't know which the final version will be, but either
way, it will be a tremendous accomplishment.

Now all we need is a good 80-column adapter, and we'll be ready for the
big leagues! ;-) -Larry

From 8409939919631089154
X-Google-Thread: f8760,76d3392e476add2a,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!peer01.cox.net!cox.net!p01!lakeread05.POSTED!53ab2750!not-for-
mail
From: kevin <kevnospam242@gmail.com>
Newsgroups: comp.sys.atari.8bit
Subject: HIP/RIP mode?
Message-ID: <omdqk1pjnmte09ufv4mri5hi6q85ujted8@4ax.com>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 9
Date: Wed, 12 Oct 2005 12:18:03 -0400
NNTP-Posting-Host: 68.230.155.106
X-Complaints-To: abuse@cox.net
X-Trace: lakeread05 1129133881 68.230.155.106 (Wed, 12 Oct 2005 12:18:01 EDT)
NNTP-Posting-Date: Wed, 12 Oct 2005 12:18:01 EDT

Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:2792

I was just reading about HIP and RIP mode on the 8bit Atari's
(400/800/xl/xe) and it sound's pretty cool! Does anyone have a link
or a picture they could send me of what it looks like in one of these
modes on an 8bit?

From 7282538415453819531
X-Google-Thread: f8760,76d3392e476add2a
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!news.astraweb.com!news-
router2.astraweb.com!news-xfer.nntp.sonic.net!208.201.224.154.MISMATCH!
typhoon.sonic.net!not-for-mail
From: bill@newbreedsoftware.com (William Kendrick)
Subject: Re: HIP/RIP mode?
Newsgroups: comp.sys.atari.8bit
References: <omdqk1pjnmte09ufv4mri5hi6q85ujted8@4ax.com>
User-Agent: tin/1.4.2-20000205 ("Possession") (UNIX) (Linux/2.4.31-B-STAND (i686))
Lines: 19
Message-ID: <k8c3f.2175$Aw.38904@typhoon.sonic.net>
Date: Wed, 12 Oct 2005 17:57:36 GMT
NNTP-Posting-Host: 208.201.242.18
X-Complaints-To: abuse@sonic.net
X-Trace: typhoon.sonic.net 1129139856 208.201.242.18 (Wed, 12 Oct 2005 10:57:36
PDT)
NNTP-Posting-Date: Wed, 12 Oct 2005 10:57:36 PDT
Xref: g2news1.google.com comp.sys.atari.8bit:2793

kevin <kevnospam242@gmail.com> wrote:
> I was just reading about HIP and RIP mode on the 8bit Atari's
> (400/800/xl/xe) and it sound's pretty cool! Does anyone have a link
> or a picture they could send me of what it looks like in one of these
> modes on an 8bit?

Here are some HIP screenshots (presumably from an emulator) of A8JDPEG,
an Atari 8-bit JPEG decoder/viewer:

  http://www.myatari.net/issues/may2001/jinks.htm

I spent a coupla minutes Googling, but it's hard to come up with good
links quickly. Good luck! :)

--
-bill!

bill@newbreedsoftware.com
http://www.newbreedsoftware.com/

From 6930971621906275108
X-Google-Thread: f8760,76d3392e476add2a
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!newscon06.news.prodigy.com!prodigy.net!
newsmst01b.news.prodigy.com!prodigy.com!postmaster.news.prodigy.com!
newssvr23.news.prodigy.net.POSTED!055853fb!not-for-mail
From: Steven Tucker <classics@atarimax.com>
User-Agent: Mozilla Thunderbird 1.0 (Windows/20041206)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit
Subject: Re: HIP/RIP mode?
References: <omdqk1pjnmte09ufv4mri5hi6q85ujted8@4ax.com>
<k8c3f.2175$Aw.38904@typhoon.sonic.net>
In-Reply-To: <k8c3f.2175$Aw.38904@typhoon.sonic.net>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 23
Message-ID: <Nfc3f.12$RI2.1@newssvr23.news.prodigy.net>
NNTP-Posting-Host: 68.76.101.34
X-Complaints-To: abuse@prodigy.net
X-Trace: newssvr23.news.prodigy.net 1129140333 ST000 68.76.101.34 (Wed, 12 Oct
2005 14:05:33 EDT)
NNTP-Posting-Date: Wed, 12 Oct 2005 14:05:33 EDT
Organization: SBC http://yahoo.sbc.com
X-UserInfo1:
F[OQBTCEGJTIRVHZN[O@_WH@YR_B@EXLLBWLOOAFMAVNDQUBLNTC@AWZWDXZXQ[K\FFSKCVM@F_N_DOBWV
WG__LG@VVOIPLIGX\
\BU_B@\P\PFX\B[APHTWAHDCKJF^NHD[YJAZMCY_CWG[SX\Y]^KC\HSZRWSWKGAY_PC[BQ[BXAS\F\
\@DMTLFZFUE@\VL
Date: Wed, 12 Oct 2005 18:05:33 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:2794

William Kendrick wrote:
>
> Here are some HIP screenshots (presumably from an emulator) of A8JDPEG,
> an Atari 8-bit JPEG decoder/viewer:
>
>   http://www.myatari.net/issues/may2001/jinks.htm
>
> I spent a coupla minutes Googling, but it's hard to come up with good
> links quickly. Good luck! :)

    Nice find. It should be noted that HIP looks much better on a real
  television that it does in the emulator screen shots.

Steve

--
--
FREE SHIPPING SALE: http://www.atarimax.com/freeshippingsale/
--
     * * * Author of Imagic and APE - The Atari Peripheral Emulator! * * *
     * * *   Turn your 8-bit Atari into a powerhouse with APE!   * * *
    * * *   Ape Homepage: http://www.atarimax.com/   * * *
  *   *   **   *   *
!! Request my *FOR SALE* LISTING OF CLASSIC VIDEO GAME STUFF -- 2000+ Items !!

From 7636440472645260575
X-Google-Thread: f8760,1a300e664e48e874
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.telenor.com!
news.telenor.com.POSTED!not-for-mail
NNTP-Posting-Date: Wed, 12 Oct 2005 13:14:12 -0500
From: "Vidar Olavesen" <olavese@online.no>
Newsgroups: comp.sys.atari.8bit
References: <434ccec2$0$782$3a628fcd@reader20.nntp.hccnet.nl>
Subject: Re: need some atari 8 bit software!?
Date: Wed, 12 Oct 2005 20:18:21 +0200
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1506
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1506
Message-ID: <9ZudncT6fYbpz9DeRVnzvA@telenor.com>
Lines: 13
NNTP-Posting-Host: 80.212.252.50
X-Trace: sv3-
AUB7wzoBVul8SkHDOaxcNmaZJrY7pIqexXvQpgA7jFTu2ocGfxtZ1TvM9voQs5bX5ZdxVun29RjgUne!
Sc8f4lKTIM34nq3gb3FFSZ3ed3/JVPEJZEXIbFwPIoozu+YVqOR47Uixhe7TFTrIjmkbdh1kTSM=
X-Complaints-To: news-abuse@telenor.net
X-DMCA-Complaints-To: news-abuse@telenor.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2795

I still look for Dino Eggs, seems like this has been lost forever. Sigh

"Daniel Boer" <danny_boer@hotmail.com> skrev i melding
news:434ccec2$0$782$3a628fcd@reader20.nntp.hccnet.nl...
> If you are searching for some atari 8 bit software, in most casses I think
i
> have it. Write me an mail and i'l see what I can do.
>
> danny_boer@hotmail.com
>
>

From 674474528632625801
X-Google-Thread: f8760,76d3392e476add2a
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!peer01.cox.net!cox.net!p01!
lakeread05.POSTED!53ab2750!not-for-mail
From: kevin <kevnospam242@gmail.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: HIP/RIP mode?
Message-ID: <bbnqk1p0am4pdr2vrfm4dmbibshpmpg0on@4ax.com>
References: <omdqk1pjnmte09ufv4mri5hi6q85ujted8@4ax.com>
<k8c3f.2175$Aw.38904@typhoon.sonic.net>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 21
Date: Wed, 12 Oct 2005 15:02:33 -0400
NNTP-Posting-Host: 68.230.155.106
X-Complaints-To: abuse@cox.net
X-Trace: lakeread05 1129143751 68.230.155.106 (Wed, 12 Oct 2005 15:02:31 EDT)
NNTP-Posting-Date: Wed, 12 Oct 2005 15:02:31 EDT
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:2796

On Wed, 12 Oct 2005 17:57:36 GMT, bill@newbreedsoftware.com (William
Kendrick) wrote:

>
>Here are some HIP screenshots (presumably from an emulator) of A8JDPEG,
>an Atari 8-bit JPEG decoder/viewer:
>
> http://www.myatari.net/issues/may2001/jinks.htm
>

thanks...

>I spent a coupla minutes Googling, but it's hard to come up with good
>links quickly. Good luck! :)

I know I know!   I found alot of dead links and more info... too bad I
dont have a SIO2PC for my 65xe yet or I would try some of the demo's
out myself.   Just wanted to get an idea how it looked.   Judging from
the pics you linked too I would say not too good, but then emulators
never look as good as the real thing...

From -4847182314099732671
X-Google-Thread: f8760,1a300e664e48e874
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!pd7cy2so!pd7cy1no!shaw.ca!pd7tw2no.POSTED!53ab2750!not-for-mail
X-Trace-PostClient-IP: 68.150.33.167
From: RM <SPAMrmorMErisoNOT@shaw.ca>
Newsgroups: comp.sys.atari.8bit
Subject: Re: need some atari 8 bit software!?
Message-ID: <se2rk1df5v2be5u721uf7bafdq6pe8hbs2@4ax.com>
References: <434ccec2$0$782$3a628fcd@reader20.nntp.hccnet.nl>
X-Newsreader: Forte Agent 2.0/32.646
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 13
Date: Wed, 12 Oct 2005 22:13:09 GMT
NNTP-Posting-Host: 24.70.95.207
X-Complaints-To: abuse@shaw.ca
X-Trace: pd7tw2no 1129155189 24.70.95.207 (Wed, 12 Oct 2005 16:13:09 MDT)
NNTP-Posting-Date: Wed, 12 Oct 2005 16:13:09 MDT
Organization: Shaw Residential Internet
Xref: g2news1.google.com comp.sys.atari.8bit:2797

A game I remember called "Ithix"
I seem to be the only one in the world to have a memory of it...which
doesn't seem possible.

On Wed, 12 Oct 2005 10:52:23 +0200, "Daniel Boer"
<danny_boer@hotmail.com> wrote:

>If you are searching for some atari 8 bit software, in most casses I think i
>have it. Write me an mail and i'l see what I can do.
>
>danny_boer@hotmail.com
>

From 5897199565572129947
X-Google-Thread: f8760,1a300e664e48e874
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.telenor.com!
news.telenor.com.POSTED!not-for-mail
NNTP-Posting-Date: Thu, 13 Oct 2005 00:11:26 -0500
From: "Vidar Olavesen" <olavese@online.no>
Newsgroups: comp.sys.atari.8bit
References: <434ccec2$0$782$3a628fcd@reader20.nntp.hccnet.nl>
<se2rk1df5v2be5u721uf7bafdq6pe8hbs2@4ax.com>
Subject: Re: need some atari 8 bit software!?

Date: Thu, 13 Oct 2005 07:15:35 +0200
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1506
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1506
Message-ID: <v4SdnbJ8rPvjcdDeRVnzvA@telenor.com>
Lines: 10
NNTP-Posting-Host: 80.212.252.50
X-Trace: sv3-5tmoYpMOjCj87G/
De7AJnxdxlPwtWwPrWPZs9lQIJFW1vsd85KhHupibNLoWgkFRoOW5b9JhOnlsbxM!7/
LgVG6lG63SxuwiBLxz2k9kS6gpRm918lTsNFtR71vucaBJue/BlqqEUd0TNIB62bMY6d3Q5+0=
X-Complaints-To: news-abuse@telenor.net
X-DMCA-Complaints-To: news-abuse@telenor.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2798

I think I have that. A car racing game, is it? I will look through my disks
and try to find it.

"RM" <SPAMrmorMErisoNOT@shaw.ca> skrev i melding
news:se2rk1df5v2be5u721uf7bafdq6pe8hbs2@4ax.com...
> A game I remember called "Ithix"
> I seem to be the only one in the world to have a memory of it...which
> doesn't seem possible.

From 1645719726188497379
X-Google-Thread: f8760,5030c0ebc8ec6cc3,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!newscon06.news.prodigy.com!
prodigy.net!newsmst01b.news.prodigy.com!prodigy.com!postmaster.news.prodigy.com!
newssvr17.news.prodigy.com.POSTED!055853fb!not-for-mail
From: Steven Tucker <classics@atarimax.com>
User-Agent: Mozilla Thunderbird 1.0 (Windows/20041206)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit
Subject: WTB: 1200XL Computers
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 20
Message-ID: <uKm3f.41$NJ.30@newssvr17.news.prodigy.com>
NNTP-Posting-Host: 68.76.101.34
X-Complaints-To: abuse@prodigy.net
X-Trace: newssvr17.news.prodigy.com 1129183258 ST000 68.76.101.34 (Thu, 13 Oct
2005 02:00:58 EDT)

NNTP-Posting-Date: Thu, 13 Oct 2005 02:00:58 EDT
Organization: SBC http://yahoo.sbc.com
X-UserInfo1:
O@Y[S^OG\JUQBZH]]RKB_UDAZZ\DPCPDLXUNNHLIWIWTEPIB_NVUAH_[BL[\IRKIANGGJBFNJF_DOLSCEN
SY^U@FRFUEXR@KFXYDBPWBCDQJA@X_DCBHXR[C@\EOKCJLED_SZ@RMWYXYWE_P@\
\GOIW^@SYFFSWHFIXMADO@^[ADPRPETLBJ]RDGENSKQQZN
Date: Thu, 13 Oct 2005 06:00:58 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:2799

I'm looking for some more 1200XL computers. If you have any for sale please drop me an e-mail.

They dont need to work and non-functional (but physically intact) keyboards are ok. They just need to be intact, no missing internal parts, no missing/broken off keycaps, no missing plastics or chrome parts.

Thanks

Steve
--
--
FREE SHIPPING SALE: http://www.atarimax.com/freeshippingsale/
--
* * * Author of Imagic and APE - The Atari Peripheral Emulator! * * *
* * * Turn your 8-bit Atari into a powerhouse with APE! * * *
* * * Ape Homepage: http://www.atarimax.com/ * * *
* * **********
!! Request my *FOR SALE* LISTING OF CLASSIC VIDEO GAME STUFF -- 2000+ Items !!

From 2935171590751792825
X-Google-Thread: f8760,76d3392e476add2a
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII
Path: g2news1.google.com!postnews.google.com!g14g2000cwa.googlegroups.com!not-for-
mail
From: rjespino@gmail.com
Newsgroups: comp.sys.atari.8bit
Subject: Re: HIP/RIP mode?
Date: 13 Oct 2005 13:41:44 -0700
Organization: http://groups.google.com
Lines: 24
Message-ID: <1129236104.923518.16000@g14g2000cwa.googlegroups.com>
References: <omdqk1pjnmte09ufv4mri5hi6q85ujted8@4ax.com>
<k8c3f.2175$Aw.38904@typhoon.sonic.net>
<bbnqk1p0am4pdr2vrfm4dmbibshpmpg0on@4ax.com>
NNTP-Posting-Host: 195.92.194.12
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
Content-Transfer-Encoding: quoted-printable
X-Trace: posting.google.com 1129236110 13336 127.0.0.1 (13 Oct 2005 20:41:50 GMT)
X-Complaints-To: groups-abuse@google.com

NNTP-Posting-Date: Thu, 13 Oct 2005 20:41:50 +0000 (UTC)
In-Reply-To: <bbnqk1p0am4pdr2vrfm4dmbibshpmpg0on@4ax.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.1; SV1; .NET CLR
1.1.4322),gzip(gfe),gzip(gfe)
X-HTTP-Via: 1.1 webcacheM02 (NetCache NetApp/5.5R3D3)
Complaints-To: groups-abuse@google.com
Injection-Info: g14g2000cwa.googlegroups.com; posting-host=195.92.194.12;
   posting-account=cc92BA0AAAD8tTCdeSwnizJtKUmtC0IU
Xref: g2news1.google.com comp.sys.atari.8bit:2800

kevin wrote:
> I know I know!   I found alot of dead links and more info... too bad I
> dont have a SIO2PC for my 65xe yet or I would try some of the demo's
> out myself.   Just wanted to get an idea how it looked.   Judging from
> the pics you linked too I would say not too good, but then emulators
> never look as good as the real thing...

Have you seen these?
http://www.angelfire.com/80s/rjespino/8bit/a8jdpeg/gallery.html

There are several HIP images there, they're good enough to easily
recognise the people in the photos (if you know who they are of course
;).

The quality varies with the image used, images with a lot of small
details don't come out as well, portraits and Anime style images tend
to work better.

--
-- Raphael Espino - rjespino@yahoo.com - Ramdrive and JPEG viewers --
--   http://rjespino.atari.org   or   http://rjespino.webhop.org   --
------------- Join The Atari 8-bit Computer WebRing at: -------------
---------- http://www.geocities.com/rjesp=ADino/a8ring.html -----------

From 5248497942265667965
X-Google-Thread: f8760,15b7ba9d0c1ef7ca
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!feed.cgocable.net!
read1.cgocable.net.POSTED!53ab2750!not-for-mail
User-Agent: Microsoft-Outlook-Express-Macintosh-Edition/5.02.2022
Subject: Re: Wanted: Atari RAM/ROM modules
From: You <you@cogeco.ca>
Newsgroups: comp.sys.atari.8bit
Message-ID: <BF74896C.4566%you@cogeco.ca>
References: <1128482703.661722.101570@o13g2000cwo.googlegroups.com>
<avqdnYRtnZ3X_tneRVn-sw@comcast.com>
<1128605602.326846.128040@g49g2000cwa.googlegroups.com>
Mime-version: 1.0

Content-type: text/plain; charset="US-ASCII"
Content-transfer-encoding: 7bit
Lines: 108
Date: Thu, 13 Oct 2005 22:00:12 -0400
NNTP-Posting-Host: 24.57.165.180
X-Complaints-To: news@cogeco.net
X-Trace: read1.cgocable.net 1129255212 24.57.165.180 (Thu, 13 Oct 2005 22:00:12 EDT)
NNTP-Posting-Date: Thu, 13 Oct 2005 22:00:12 EDT
Organization: Cogeco Cable
Xref: g2news1.google.com comp.sys.atari.8bit:2801

I have the RAM and ROM modules for the Atari 400 computer. They're nothing special, just the stock Atari units that shipped with the 400s. If you're a bird, you can have them for a song. Barring that, you can make me an offer.

Regards,

William Reynolds

ps. My last name isn't really Reynolds.   I just typed that because I'm a born liar... Not!

> From: lbaeza@usa.net
> Organization: http://groups.google.com
> Newsgroups: comp.sys.atari.8bit
> Date: 6 Oct 2005 06:33:22 -0700
> Subject: Re: Wanted: Atari RAM/ROM modules
>
> Hi Bill
>
> Thanks for your offering, but I'm looking for the modules produced by
> Atari in the 80's.
>
> It's good to know of alternate sources though, these boards are getting
> scarce.
>
> Regards
>
>
> Bill Garber ha escrito:

>
>> I have a dozen Microtek AMB-32 boards, unpopulated, 32K memory
>> boards, which I could populate one and send you to test in the
>> Atari 800. I'm told they may not work without some kind of mod
>> but I am willing to load one with parts and let you have it to
>> try out. Then if it does work, you can buy the bare boards, or
>> I can populate them for you. I'll have to work up a price, but,
>> let's see if they work. I only have a 400 and 800XL, so that
>> makes it hard for me to test them. Let me know if this is ok
>> for you. Thanks.
>>
>> Bill Garber
>

From 6195427193189974498
X-Google-Thread: f8760,76d3392e476add2a
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!newshub.sdsu.edu!peer01.west.cox.net!cox.net!p01!
lakeread05.POSTED!53ab2750!not-for-mail
From: kevin <kevnospam242@gmail.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: HIP/RIP mode?
Message-ID: <h78uk1pi09epd9nk56qjam9a06so7vo584@4ax.com>
References: <omdqk1pjnmte09ufv4mri5hi6q85ujted8@4ax.com>
<k8c3f.2175$Aw.38904@typhoon.sonic.net>
<bbnqk1p0am4pdr2vrfm4dmbibshpmpg0on@4ax.com>
<1129236104.923518.16000@g14g2000cwa.googlegroups.com>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 16
Date: Thu, 13 Oct 2005 23:07:58 -0400
NNTP-Posting-Host: 68.230.155.106
X-Complaints-To: abuse@cox.net
X-Trace: lakeread05 1129259276 68.230.155.106 (Thu, 13 Oct 2005 23:07:56 EDT)
NNTP-Posting-Date: Thu, 13 Oct 2005 23:07:56 EDT
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:2802

On 13 Oct 2005 13:41:44 -0700, rjespino@gmail.com wrote:

>Have you seen these?
>http://www.angelfire.com/80s/rjespino/8bit/a8jdpeg/gallery.html
>
>There are several HIP images there, they're good enough to easily
>recognise the people in the photos (if you know who they are of course
>;).
>

>The quality varies with the image used, images with a lot of small
>details don't come out as well, portraits and Anime style images tend
>to work better.

that is excactly what I was looking for!   Impressive!   Do the RIP
images look as good?

From -3410252811730653171
X-Google-Thread: f8760,1a300e664e48e874
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!pd7cy2so!pd7cy1no!shaw.ca!
pd7tw3no.POSTED!53ab2750!not-for-mail
X-Trace-PostClient-IP: 68.150.33.167
From: RM <SPAMrmorMErisoNOT@shaw.ca>
Newsgroups: comp.sys.atari.8bit
Subject: Re: need some atari 8 bit software!?
Message-ID: <9uduk19ctdqc73ku5rut14t317u7ni7sif@4ax.com>
References: <434ccec2$0$782$3a628fcd@reader20.nntp.hccnet.nl>
<se2rk1df5v2be5u721uf7bafdq6pe8hbs2@4ax.com> <v4SdnbJ8rPvjcdDeRVnzvA@telenor.com>
X-Newsreader: Forte Agent 2.0/32.646
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 18
Date: Fri, 14 Oct 2005 04:47:23 GMT
NNTP-Posting-Host: 24.70.95.207
X-Complaints-To: abuse@shaw.ca
X-Trace: pd7tw3no 1129265243 24.70.95.207 (Thu, 13 Oct 2005 22:47:23 MDT)
NNTP-Posting-Date: Thu, 13 Oct 2005 22:47:23 MDT
Organization: Shaw Residential Internet
Xref: g2news1.google.com comp.sys.atari.8bit:2803

That would be fantastic!
I've been watching for this one for years.

RM

On Thu, 13 Oct 2005 07:15:35 +0200, "Vidar Olavesen"
<olavese@online.no> wrote:

>I think I have that. A car racing game, is it? I will look through my disks
>and try to find it.
>
>"RM" <SPAMrmorMErisoNOT@shaw.ca> skrev i melding
>news:se2rk1df5v2be5u721uf7bafdq6pe8hbs2@4ax.com...
>> A game I remember called "Ithix"
>> I seem to be the only one in the world to have a memory of it...which
>> doesn't seem possible.
>

From -4703397137184376422
X-Google-Thread: f8760,6f555283ceea5b1a
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Fri, 14 Oct 2005 06:44:37 -0500
From: "Lion Of Judah" <sonman1@comcast.net>
Newsgroups: comp.sys.atari.8bit
References: <3v5bk1hmmjhrh4qro5g8p2jd5ermeejpu1@4ax.com>
<j8l2f.1828$Aw.31712@typhoon.sonic.net>
<dn1mk1pkp2qafg4otvm38r8r6rbi4e9vfl@4ax.com>
Subject: Re: Atari ATASCII Character Set Conversion Sheet Available for Download
Date: Fri, 14 Oct 2005 07:44:30 -0400
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-RFC2646: Format=Flowed; Original
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
Message-ID: <jqqdnRXnoKW4B9LeRVn-sw@comcast.com>
Lines: 35
NNTP-Posting-Host: 66.176.114.114
X-Trace:
sv3-3qynRHuKa65a4e1+clmCgnDipN6AdPxkTYHypJB7AbGYjsjyEhNBaLKUgOxo+KvQfxa96Jnr7vts8d
D!T1C9ms6Mr4WyUV8tECllHzMXnoZHXNIJxnNWe1WYlVHKDQlLEVIJrIrPmf/O9YCbbUpP1Kd6EVTP!
4vE=
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2804

"8-Bit Classics" <corey@8bitclassics.com> wrote in message
news:dn1mk1pkp2qafg4otvm38r8r6rbi4e9vfl@4ax.com...
> On Mon, 10 Oct 2005 03:22:55 GMT, bill@newbreedsoftware.com (William
> Kendrick) wrote:
>
>>8-Bit Classics <corey@8bitclassics.com> wrote:
>>> While I am posting, I took part of the BASIC XL book that I redid
>>> (ATASCII part in the appendix), and made up a conversion sheet
>>> (decimal/hexadecimal). Prints off as 8 1/2 x 11 and is great printed
>>> back to back. Can be downloaded at:
>>>
>>> http://www.8bitclassics.com/forum/viewtopic.php?t=27
>>
>>Up on my wall! ;) Hopefully I'll get some use out of it some day soon.
>>(Poor, neglected Atari!)

>>
>>Thx!
> No prob, if anybody can think of something else that would be useful,
> let me know. Preferably via email.
>
> Started moving again on the ACTION! manual, try and get that done
> soon. Just busy with everything. I am hoping to retain some of it so
> I can maybe make a game with it. Same goes with the Mac/65 manual :)

Do you have the Mac/65 toolkit manual also? I have it in storage. If you
need it, let me know I'll make a copy.

>
> Anyway, glad it is coming to some use. Been downloaded a few times
> and did post it up on AtariAge.
>
> Corey
>

From -131230913508183542
X-Google-Thread: f8760,6f555283ceea5b1a
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!newshub.sdsu.edu!newsfeed.news2me.com!
newsfeed2.easynews.com!newsfeed1.easynews.com!easynews.com!easynews!sn-xit-02!sn-
xit-06!sn-post-01!supernews.com!corp.supernews.com!not-for-mail
From: "Gork" <nokraygienspam@hotmail.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Atari ATASCII Character Set Conversion Sheet Available for Download
Date: Fri, 14 Oct 2005 04:18:02 -0800
Organization: Posted via Supernews, http://www.supernews.com
Message-ID: <11kv8g2b3l1q0a2@corp.supernews.com>
Reply-To: "Gork" <nokraygienspam@hotmail.com>
References: <3v5bk1hmmjhrh4qro5g8p2jd5ermeejpu1@4ax.com>
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2670
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2670
X-RFC2646: Format=Flowed; Original
X-Complaints-To: abuse@supernews.com
Lines: 16
Xref: g2news1.google.com comp.sys.atari.8bit:2805

Very nice - thank you for sharing.

"8-Bit Classics" <corey@8bitclassics.com> wrote in message
news:3v5bk1hmmjhrh4qro5g8p2jd5ermeejpu1@4ax.com...
> While I am posting, I took part of the BASIC XL book that I redid
> (ATASCII part in the appendix), and made up a conversion sheet
> (decimal/hexadecimal). Prints off as 8 1/2 x 11 and is great printed

> back to back. Can be downloaded at:
>
> http://www.8bitclassics.com/forum/viewtopic.php?t=27
>
> Thanks,
>
> Corey

From -1329077503128441356
X-Google-Thread: f8760,7a233d31be17ad3
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,UTF8
Path: g2news1.google.com!news1.google.com!proxad.net!134.158.69.22.MISMATCH!
in2p3.fr!irazu.switch.ch!switch.ch!news.grnet.gr!news.ntua.gr!not-for-mail
From: George Nakos <ggn@atariROCKS.org>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Atari 8-bt emu for pocket pc?
Date: Fri, 14 Oct 2005 16:23:58 +0300
Organization: K�A software productions
Lines: 16
Message-ID: <m9cvk113t8fhdaids61n9n5d05pp1har4n@4ax.com>
References: <feWdnYZzeOHxcNveRVn-gA@comcast.com>
NNTP-Posting-Host: host2.metronco.gr
Mime-Version: 1.0
Content-Type: text/plain; charset=utf-8
Content-Transfer-Encoding: 8bit
X-Trace: ulysses.noc.ntua.gr 1129296238 41411 83.235.222.66 (14 Oct 2005 13:23:58
GMT)
X-Complaints-To: usenet@ulysses.noc.ntua.gr
NNTP-Posting-Date: Fri, 14 Oct 2005 13:23:58 +0000 (UTC)
X-Newsreader: Forte Agent 2.0/32.652
Xref: g2news1.google.com comp.sys.atari.8bit:2806

On Fri, 7 Oct 2005 17:49:24 -0400, "Lion Of Judah"
<sonman1@comcast.net> wrote:

>Anyone uses a pocket pc with an atari 8-bit emu? reccomendations?
>

Not exactly pocket pc, but atari800 (http://atari800.atari.org) has a
build for smartphone 2002 cell phones (maintained by my brother :))

--
George Nakos AKA GGN/KάA software productions - Atari or buST!
Real programmers disdain structured programming. Structured
programming is for compulsive neurotics who were prematurely toilet-
trained. They wear neckties and carefully line up pencils on otherwise
clear desks.
(remove ROCKS for e-mail address)

From -6253673954751420836
X-Google-Thread: f8760,f0c3c4785a40956b
X-Google-Thread: 111a55,f0c3c4785a40956b
X-Google-Thread: 100a3b,f0c3c4785a40956b
X-Google-Thread: 104d7a,f0c3c4785a40956b
X-Google-Thread: 1143d9,f0c3c4785a40956b
X-Google-Thread: fa2dd,f0c3c4785a40956b
X-Google-Attributes:
gidf8760,gid111a55,gid100a3b,gid104d7a,gid1143d9,gidfa2dd,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!newshub.sdsu.edu!logbridge.uoregon.edu!pln-e!spln!dex!
extra.newsguy.com!newsp.newsguy.com!onyx.spiritone.com!atari
From: Bravo Sierra Computers <atari@aracnet.com>
Newsgroups:
comp.sys.atari.8bit,comp.sys.atari.st,rec.games.video.atari,rec.games.video.classi
c,rec.games.video.marketplace,pdx.forsale
Subject: AD: FS: All Atari Books! 20% off!
Date: Fri, 14 Oct 2005 12:46:57 -0700
Organization: http://extra.newsguy.com
Lines: 28
Message-ID: <Pine.LNX.4.44.0510141243300.8243-100000@onyx.spiritone.com>
NNTP-Posting-Host: p-986.newsdawg.com
Mime-Version: 1.0
Content-Type: TEXT/PLAIN; charset=US-ASCII
X-X-Sender: atari@onyx.spiritone.com
Xref: g2news1.google.com comp.sys.atari.8bit:2807 comp.sys.atari.st:4084
rec.games.video.atari:383 rec.games.video.classic:4822
rec.games.video.marketplace:806 pdx.forsale:1662

I have Boxes and Boxes of Atari Books for Sale! Some I have Lots of and
some I have 1 or 2 left! I have more Atari Books than anywhere else.
Atari, one of the most well documented Computers ever! I have them Both
for 8 Bit & ST! Some you wont find anywhere else but here! On sale, all my
Atari Books, 20% off. E-Mail or call (503)256-9974!

http://BensCatalogs.Atari.org	WebSite & Atari Catalogs!
http://www.aracnet.com/~atari/adoption.htm	
http://www.aracnet.com/~atari/books.htm	More about Books!
http://www.aracnet.com/~atari/8btbooks.htm	8 Bit Book List!
http://www.aracnet.com/~atari/stbooks.htm	ST Book List!
http://www.aracnet.com/~atari/emulator.htm	Atari Emulators!
http://www.aracnet.com/~atari/specials.htm	What's up Doc!
http://www.aracnet.com/~atari/windoze.htm	That other Operating System!

I've got a fast turnaround rate. Usually, Once I receive payment your
order goes out the same day. Customers love the speedy service! I have
lots of Atari SoftWare & Books. Which I can send by Media Mail Rate!

Please Direct all Replies Through E-Mail to: BenSells@Atari.org or
Atari@aracnet.com. If you can't reach me, see my info at the Bottom!

Atari Jaguar, 8 Bit and ST Games/Software, Hardware/Accessories & References/
Books. FREE Catalogs on Ben's Domain at http://BensCatalogs.Atari.org or at
http://BenSells.Atari.org Catalogs can be attached to,Requested by & Received
Through E-Mail at Atari@aracnet.com or BenSells@Atari.org and Please Specify
Atari 8 Bit, ST, Jaguar and/or all 3! Or Call Ben anytime at (503)256-9974!!!

From 3596757054473907495
X-Google-Thread: f8760,6f555283ceea5b1a
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
From: 8-Bit Classics <corey@8bitclassics.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Atari ATASCII Character Set Conversion Sheet Available for Download
Date: Fri, 14 Oct 2005 17:28:12 -0500
Message-ID: <o5c0l1d4gfjr1bbbrp5ogecfkhq7v21vvq@4ax.com>
References: <3v5bk1hmmjhrh4qro5g8p2jd5ermeejpu1@4ax.com>
<j8l2f.1828$Aw.31712@typhoon.sonic.net>
<dn1mk1pkp2qafg4otvm38r8r6rbi4e9vfl@4ax.com> <jqqdnRXnoKW4B9LeRVn-sw@comcast.com>
X-Newsreader: Forte Agent 1.91/32.564
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
NNTP-Posting-Host: lncswibas01-pool0-a120.lncswi.tds.net
X-Trace: newspeer2.tds.net 1129328407 69.128.208.120 (14 Oct 2005 17:20:07 CST)
Lines: 8
Organization: TDS.NET Internet Services www.tds.net
Path: g2news1.google.com!news2.google.com!newsread.com!news-xfer.newsread.com!
newspeer.tds.net!216.170.153.144.MISMATCH!newspeer2.tds.net!not-for-mail
Xref: g2news1.google.com comp.sys.atari.8bit:2808

Don't have any Mac/65 manuals yet except the one I found on the net
which I will be replacing. If you would like to make a copy, that
would be great!

Will do the same then for the Mac/65, add the toolkit manual as part
of the original manual.

Corey

From -7484051600466676712
X-Google-Thread: f8760,6f555283ceea5b1a
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Fri, 14 Oct 2005 18:59:35 -0500
From: "Lion Of Judah" <sonman1@comcast.net>
Newsgroups: comp.sys.atari.8bit
References: <3v5bk1hmmjhrh4qro5g8p2jd5ermeejpu1@4ax.com>

<j8l2f.1828$Aw.31712@typhoon.sonic.net>
<dn1mk1pkp2qafg4otvm38r8r6rbi4e9vfl@4ax.com> <jqqdnRXnoKW4B9LeRVn-sw@comcast.com>
<o5c0l1d4gfjr1bbbrp5ogecfkhq7v21vvq@4ax.com>
Subject: Re: Atari ATASCII Character Set Conversion Sheet Available for Download
Date: Fri, 14 Oct 2005 19:59:26 -0400
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
X-RFC2646: Format=Flowed; Original
Message-ID: <7bydneMog4f6283eRVn-jg@comcast.com>
Lines: 17
NNTP-Posting-Host: 66.176.114.114
X-Trace: sv3-
HryrxhKRbGoUeWlc3TEHAPGMdHQy8kLgVwF3zZiH9UuiBhuTMR2SQUOWrr1g6G4GRtUc20zbvu9bA/u!
3BuUSYBkSCyWiv5wIPifll4XDzu7RA3StPd6Ax4h1CpRNiVJFKfAO9mB8jGjhwlg/7BYAxWOPHgi!Ya0=
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2809

"8-Bit Classics" <corey@8bitclassics.com> wrote in message
news:o5c0l1d4gfjr1bbbrp5ogecfkhq7v21vvq@4ax.com...
> Don't have any Mac/65 manuals yet except the one I found on the net
> which I will be replacing. If you would like to make a copy, that
> would be great!
>
> Will do the same then for the Mac/65, add the toolkit manual as part
> of the original manual.

What I will do is make some high quality scans turn them into jpegs and put
them on my website. I should have it done before end of month and will post
the links here.

>
> Corey

From -3094223663927376007
X-Google-Thread: f8760,6f555283ceea5b1a
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
From: 8-Bit Classics <corey@8bitclassics.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Atari ATASCII Character Set Conversion Sheet Available for Download
Date: Fri, 14 Oct 2005 22:53:33 -0500
Message-ID: <e9v0l15gbtcot2qr0n1m6kn1nrdn8qi32h@4ax.com>
References: <3v5bk1hmmjhrh4qro5g8p2jd5ermeejpu1@4ax.com>

<j8l2f.1828$Aw.31712@typhoon.sonic.net>
<dn1mk1pkp2qafg4otvm38r8r6rbi4e9vfl@4ax.com> <jqqdnRXnoKW4B9LeRVn-sw@comcast.com>
<o5c0l1d4gfjr1bbbrp5ogecfkhq7v21vvq@4ax.com> <7bydneMog4f6283eRVn-jg@comcast.com>
X-Newsreader: Forte Agent 1.91/32.564
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
NNTP-Posting-Host: lncswibas01-pool0-a120.lncswi.tds.net
X-Trace: newspeer2.tds.net 1129347927 69.128.208.120 (14 Oct 2005 22:45:27 CST)
Lines: 3
Organization: TDS.NET Internet Services www.tds.net
Path: g2news1.google.com!news2.google.com!newsread.com!news-xfer.newsread.com!
newspeer.tds.net!216.170.153.144.MISMATCH!newspeer2.tds.net!not-for-mail
Xref: g2news1.google.com comp.sys.atari.8bit:2810

Sounds good, thanks for the help!

Corey

From 1216920097888254004
X-Google-Thread: 105753,ed48614b0a13183c,start
X-Google-Thread: 111a55,ed48614b0a13183c,start
X-Google-Thread: f8760,ed48614b0a13183c,start
X-Google-Thread: f4600,ed48614b0a13183c,start
X-Google-Thread: 104d7a,ed48614b0a13183c,start
X-Google-Attributes: gid105753,gid111a55,gidf8760,gidf4600,gid104d7a,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!o13g2000cwo.googlegroups.com!not-for-
mail
From: "Cartrivision1" <doidy1@juno.com>
Newsgroups:
comp.sys.cbm,comp.sys.atari.st,comp.sys.atari.8bit,comp.sys.sinclair,rec.games.vid
eo.classic
Subject: Ebay Auction For Vintage Computers
Date: 14 Oct 2005 23:52:06 -0700
Organization: http://groups.google.com
Lines: 15
Message-ID: <1129359126.365878.263790@o13g2000cwo.googlegroups.com>
NNTP-Posting-Host: 67.150.88.51
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1129359131 5799 127.0.0.1 (15 Oct 2005 06:52:11 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Sat, 15 Oct 2005 06:52:11 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 5.5; Windows
95),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: o13g2000cwo.googlegroups.com; posting-host=67.150.88.51;
   posting-account=OndK8gwAAABaUWzTZp4YRHe1K7WqQNqB
Xref: g2news1.google.com comp.sys.cbm:9056 comp.sys.atari.st:4089
comp.sys.atari.8bit:2811 comp.sys.sinclair:4894 rec.games.video.classic:4845

My brother is auctioning off his collection of vintage computers and related stuff. He asked me to post a link to the auction to a few related newsgroups. Please feel free to take a look at the auction below:

http://cgi.ebay.com/Classic-Vintage-PC-Computer-Collection-No-Reserve_W0QQitemZ8708420717QQcategoryZ4193QQssPageNameZWDVWQQrdZ1QQcmdZViewItem

thanks,
CTV

From 7988046297774788131
X-Google-Thread: 105753,ed48614b0a13183c
X-Google-Thread: 111a55,ed48614b0a13183c
X-Google-Thread: f8760,ed48614b0a13183c
X-Google-Thread: f4600,ed48614b0a13183c
X-Google-Thread: 104d7a,ed48614b0a13183c
X-Google-Attributes: gid105753,gid111a55,gidf8760,gidf4600,gid104d7a,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!nntp.giganews.com!newsfeed-east.nntpserver.com!nntpserver.com!newsfeed-west.nntpserver.com!news-west.rr.com!news.rr.com!news-server.columbus.rr.com!tornado.ohiordc.rr.com.POSTED!53ab2750!not-for-mail
From: Lige Hensley <ligeh.take.this.part.out@yahoo.com>
Newsgroups: comp.sys.cbm,comp.sys.atari.st,comp.sys.atari.8bit,comp.sys.sinclair,rec.games.video.classic
Subject: Re: Ebay Auction For Vintage Computers
Message-ID: <d3u1l15rlvt32gts7b04b7gbiuae6t0qud@4ax.com>
References: <1129359126.365878.263790@o13g2000cwo.googlegroups.com>
X-Newsreader: Forte Agent 1.93/32.576 English (American)
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 20
Date: Sat, 15 Oct 2005 12:39:18 GMT
NNTP-Posting-Host: 65.26.176.26
X-Complaints-To: abuse@rr.com
X-Trace: tornado.ohiordc.rr.com 1129379958 65.26.176.26 (Sat, 15 Oct 2005 08:39:18 EDT)
NNTP-Posting-Date: Sat, 15 Oct 2005 08:39:18 EDT
Organization: Road Runner High Speed Online http://www.rr.com
Xref: g2news1.google.com comp.sys.cbm:9071 comp.sys.atari.st:4090 comp.sys.atari.8bit:2812 comp.sys.sinclair:4898 rec.games.video.classic:4848

You may want to take some pictures that show the equipment...

On 14 Oct 2005 23:52:06 -0700, "Cartrivision1" <doidy1@juno.com>
wrote:

>My brother is auctioning off his collection of vintage computers and
>related stuff. He asked me to post a link to the auction to a few
>related newsgroups. Please feel free to take a look at the auction
>below:
>
>
>
>http://cgi.ebay.com/Classic-Vintage-PC-Computer-Collection-No-
Reserve_W0QQitemZ8708420717QQcategoryZ4193QQssPageNameZWDVWQQrdZ1QQcmdZViewItem
>
>
>
>
>thanks,
>CTV

From -3227473461025519962
X-Google-Thread: 105753,ed48614b0a13183c
X-Google-Thread: 111a55,ed48614b0a13183c
X-Google-Thread: f8760,ed48614b0a13183c
X-Google-Thread: f4600,ed48614b0a13183c
X-Google-Thread: 104d7a,ed48614b0a13183c
X-Google-Attributes: gid105753,gid111a55,gidf8760,gidf4600,gid104d7a,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!nx01.iad01.newshosting.com!newshosting.com!post01.iad01!not-for-
mail
From: "Brandon" <->
Newsgroups:
comp.sys.cbm,comp.sys.atari.st,comp.sys.atari.8bit,comp.sys.sinclair,rec.games.vid
eo.classic
References: <1129359126.365878.263790@o13g2000cwo.googlegroups.com>
Subject: Re: Ebay Auction For Vintage Computers
Date: Sat, 15 Oct 2005 09:24:57 -0500
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2670
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2670
X-RFC2646: Format=Flowed; Original
Lines: 21
Message-ID: <435110ff$0$5872$9a6e19ea@unlimited.newshosting.com>
Organization: Newshosting.com - Highest quality at a great price!
www.newshosting.com
X-Complaints-To: abuse@newshosting.com
Xref: g2news1.google.com comp.sys.cbm:9076 comp.sys.atari.st:4091
comp.sys.atari.8bit:2813 comp.sys.sinclair:4903 rec.games.video.classic:4851

"Cartrivision1" <doidy1@juno.com> wrote in message
news:1129359126.365878.263790@o13g2000cwo.googlegroups.com
> My brother is auctioning off his collection of vintage computers and
> related stuff. He asked me to post a link to the auction to a few
> related newsgroups. Please feel free to take a look at the auction
> below:
>
>
>
> http://cgi.ebay.com/Classic-Vintage-PC-Computer-Collection-No-
Reserve_W0QQitemZ8708420717QQcategoryZ4193QQssPageNameZWDVWQQrdZ1QQcmdZViewItem

Your brother really should take the equipment out of the locker and take
some photos of it.

--
Brandon Staggs
http://www.brandonstaggs.com
http://www.swordsearcher.com
http://www.akamaisoftware.com

From 8540170485892769582
X-Google-Thread: 105753,ed48614b0a13183c
X-Google-Thread: 111a55,ed48614b0a13183c
X-Google-Thread: f8760,ed48614b0a13183c
X-Google-Thread: f4600,ed48614b0a13183c
X-Google-Thread: 104d7a,ed48614b0a13183c
X-Google-Attributes: gid105753,gid111a55,gidf8760,gidf4600,gid104d7a,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!peer01.cox.net!cox.net!p01!
fed1read04.POSTED!53ab2750!not-for-mail
From: MrBiggles <mrbiggles909@yahoo.com>
Reply-To: mrbiggles909@yahoo.com
User-Agent: Mozilla Thunderbird 1.0 (Windows/20041206)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups:
comp.sys.cbm,comp.sys.atari.st,comp.sys.atari.8bit,comp.sys.sinclair,rec.games.vid
eo.classic
Subject: Re: Ebay Auction For Vintage Computers
References: <1129359126.365878.263790@o13g2000cwo.googlegroups.com>
In-Reply-To: <1129359126.365878.263790@o13g2000cwo.googlegroups.com>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 19
Message-ID: <nba4f.10190$MN6.9105@fed1read04>
Date: Sat, 15 Oct 2005 09:33:40 -0700
NNTP-Posting-Host: 68.4.33.71

X-Complaints-To: abuse@cox.net
X-Trace: fed1read04 1129394003 68.4.33.71 (Sat, 15 Oct 2005 12:33:23 EDT)
NNTP-Posting-Date: Sat, 15 Oct 2005 12:33:23 EDT
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.cbm:9077 comp.sys.atari.st:4094
comp.sys.atari.8bit:2814 comp.sys.sinclair:4907 rec.games.video.classic:4852

Cartrivision1 wrote:
> My brother is auctioning off his collection of vintage computers and
> related stuff. He asked me to post a link to the auction to a few
> related newsgroups. Please feel free to take a look at the auction
> below:
>
>
>
> http://cgi.ebay.com/Classic-Vintage-PC-Computer-Collection-No-
Reserve_W0QQitemZ8708420717QQcategoryZ4193QQssPageNameZWDVWQQrdZ1QQcmdZViewItem

You gotta be pretty lazy to auction off your entire collection with just
one photograph taken from a distance. You can't even see anything except
for ~ 5 pieces of equipment.
At least take a few pics from inside the locker. The guy obviously
doesn't care about getting market value for his items, as this auction
raises a big ol' red flag.
My prediction of final selling price: $112

Anyone else wanna make a guess?

From -3716802963146756857
X-Google-Thread: 105753,ed48614b0a13183c
X-Google-Thread: 111a55,ed48614b0a13183c
X-Google-Thread: f8760,ed48614b0a13183c
X-Google-Thread: f4600,ed48614b0a13183c
X-Google-Thread: 104d7a,ed48614b0a13183c
X-Google-Attributes: gid105753,gid111a55,gidf8760,gidf4600,gid104d7a,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!z14g2000cwz.googlegroups.com!not-for-
mail
From: larry@portcommodore.com
Newsgroups:
comp.sys.cbm,comp.sys.atari.st,comp.sys.atari.8bit,comp.sys.sinclair,rec.games.vid
eo.classic
Subject: Re: Ebay Auction For Vintage Computers
Date: 15 Oct 2005 09:34:01 -0700
Organization: http://groups.google.com
Lines: 9
Message-ID: <1129394041.388073.83500@z14g2000cwz.googlegroups.com>
References: <1129359126.365878.263790@o13g2000cwo.googlegroups.com>
NNTP-Posting-Host: 64.174.30.242
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1129394046 15166 127.0.0.1 (15 Oct 2005 16:34:06 GMT)

X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Sat, 15 Oct 2005 16:34:06 +0000 (UTC)
In-Reply-To: <1129359126.365878.263790@o13g2000cwo.googlegroups.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (X11; U; Linux i686; en-US; rv:1.7.10) Gecko/
20050925 Firefox/1.0.4 (Debian package 1.0.4-2sarge5),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: z14g2000cwz.googlegroups.com; posting-host=64.174.30.242;
   posting-account=48vr2wwAAABgphqdwQ-D0eA19vVW0HCy
Xref: g2news1.google.com comp.sys.cbm:9078 comp.sys.atari.st:4095
comp.sys.atari.8bit:2815 comp.sys.sinclair:4908 rec.games.video.classic:4853

I agree with the other posters, your brother needs more pictures to
back up the descriptions, also pics of the misc cables, books and
stuff.

(I'm glad my storage isn't that piled up... Though it is getting
there...)

Larry

From 7474994968134563735
X-Google-Thread: 105753,ed48614b0a13183c
X-Google-Thread: 111a55,ed48614b0a13183c
X-Google-Thread: f8760,ed48614b0a13183c
X-Google-Thread: f4600,ed48614b0a13183c
X-Google-Thread: 104d7a,ed48614b0a13183c
X-Google-Attributes: gid105753,gid111a55,gidf8760,gidf4600,gid104d7a,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Sat, 15 Oct 2005 11:58:40 -0500
Date: Sat, 15 Oct 2005 12:58:38 -0400
From: Pete Rittwage <rcade@rittwage.com>
User-Agent: Thunderbird 1.4 (Windows/20050908)
MIME-Version: 1.0
Newsgroups:
comp.sys.cbm,comp.sys.atari.st,comp.sys.atari.8bit,comp.sys.sinclair,rec.games.vid
eo.classic
Subject: Re: Ebay Auction For Vintage Computers
References: <1129359126.365878.263790@o13g2000cwo.googlegroups.com>
<435110ff$0$5872$9a6e19ea@unlimited.newshosting.com>
In-Reply-To: <435110ff$0$5872$9a6e19ea@unlimited.newshosting.com>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
Message-ID: <nfCdnZpdC9rdqMzeRVn-rQ@comcast.com>
Lines: 19
NNTP-Posting-Host: 68.47.38.88
X-Trace: sv3-97pJUMreFiqN7VYAue9OtgZqN6GZ/
iLDD8lMVQr8+222o43PvXQ+hndQiTgvTQfcpnaByz59h4MieQV!

xnmVeDEzyQwuPwGCiJJE8u+42EvnTsgOZZShG800ojLz5AaffMZObYJ9Te35KttrzS0NE5E7vCvu
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.cbm:9081 comp.sys.atari.st:4096
comp.sys.atari.8bit:2816 comp.sys.sinclair:4911 rec.games.video.classic:4855

That looks like just a bunch of old clothes and diapers. Yuck! Good
luck to you.

Brandon wrote:
> "Cartrivision1" <doidy1@juno.com> wrote in message
> news:1129359126.365878.263790@o13g2000cwo.googlegroups.com
>> My brother is auctioning off his collection of vintage computers and
>> related stuff. He asked me to post a link to the auction to a few
>> related newsgroups. Please feel free to take a look at the auction
>> below:
>>
>>
>>
>> http://cgi.ebay.com/Classic-Vintage-PC-Computer-Collection-No-
Reserve_W0QQitemZ8708420717QQcategoryZ4193QQssPageNameZWDVWQQrdZ1QQcmdZViewItem
>
> Your brother really should take the equipment out of the locker and take
> some photos of it.
>

From -1399204950418532956
X-Google-Thread: 105753,ed48614b0a13183c
X-Google-Thread: 111a55,ed48614b0a13183c
X-Google-Thread: f8760,ed48614b0a13183c
X-Google-Thread: f4600,ed48614b0a13183c
X-Google-Thread: 104d7a,ed48614b0a13183c
X-Google-Attributes: gid105753,gid111a55,gidf8760,gidf4600,gid104d7a,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!nntp.waia.asn.au!
130.95.128.9.MISMATCH!news.uwa.edu.au!news1.optus.net.au!optus!
newsfeeder.syd.optusnet.com.au!news.optusnet.com.au!not-for-mail
Reply-To: "Colin" <colmac14@gmail.com>
From: "Colin" <colmac14@gmail.com>
Newsgroups:
comp.sys.cbm,comp.sys.atari.st,comp.sys.atari.8bit,comp.sys.sinclair,rec.games.vid
eo.classic
References: <1129359126.365878.263790@o13g2000cwo.googlegroups.com>
Subject: Re: Ebay Auction For Vintage Computers
Date: Sun, 16 Oct 2005 03:05:59 +1000
X-Priority: 3
X-MSMail-Priority: Normal

X-Newsreader: Microsoft Outlook Express 6.00.2600.0000
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2600.0000
Lines: 23
Message-ID: <435136dd$0$30055$afc38c87@news.optusnet.com.au>
NNTP-Posting-Host: 211.28.2.71
X-Trace: 1129395934 30055 211.28.2.71
Xref: g2news1.google.com comp.sys.cbm:9084 comp.sys.atari.st:4097
comp.sys.atari.8bit:2817 comp.sys.sinclair:4912 rec.games.video.classic:4856

"Cartrivision1" <doidy1@juno.com> wrote in message
news:1129359126.365878.263790@o13g2000cwo.googlegroups.com...
> My brother is auctioning off his collection of vintage computers and
> related stuff. He asked me to post a link to the auction to a few
> related newsgroups. Please feel free to take a look at the auction
> below:
>
>
>
>
http://cgi.ebay.com/Classic-Vintage-PC-Computer-Collection-No-
Reserve_W0QQitemZ8708420717QQcategoryZ4193QQssPageNameZWDVWQQrdZ1QQcmd
ZViewItem
>
>
>
>
> thanks,
> CTV
>

Fell off the back of a (garbage) truck?

From -6836023817189013470
X-Google-Thread: 105753,ed48614b0a13183c
X-Google-Thread: 111a55,ed48614b0a13183c
X-Google-Thread: f8760,ed48614b0a13183c
X-Google-Thread: f4600,ed48614b0a13183c
X-Google-Thread: 104d7a,ed48614b0a13183c
X-Google-Attributes: gid105753,gid111a55,gidf8760,gidf4600,gid104d7a,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g43g2000cwa.googlegroups.com!not-for-
mail
From: "computerseum" <dickfitzgood@gmail.com>
Newsgroups:
comp.sys.cbm,comp.sys.atari.st,comp.sys.atari.8bit,comp.sys.sinclair,rec.games.vid
eo.classic
Subject: Re: Ebay Auction For Vintage Computers
Date: 15 Oct 2005 13:30:19 -0700
Organization: http://groups.google.com

Lines: 33
Message-ID: <1129408219.626431.169250@g43g2000cwa.googlegroups.com>
References: <1129359126.365878.263790@o13g2000cwo.googlegroups.com>
NNTP-Posting-Host: 207.200.114.64
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1129408224 13458 127.0.0.1 (15 Oct 2005 20:30:24 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Sat, 15 Oct 2005 20:30:24 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.1; SV1; .NET CLR
1.1.4322),gzip(gfe),gzip(gfe)
X-HTTP-Via: HTTP/1.1 Turboweb [ntc-te124 8.3.3]
Complaints-To: groups-abuse@google.com
Injection-Info: g43g2000cwa.googlegroups.com; posting-host=207.200.114.64;
   posting-account=VZstBg0AAAAUaN5PJdwBxnkmQXcfGzPy
Xref: g2news1.google.com comp.sys.cbm:9094 comp.sys.atari.st:4099
comp.sys.atari.8bit:2819 comp.sys.sinclair:4917 rec.games.video.classic:4862

This is my collection. I would be willing to bet that none of you have ever had to acquire, store, pay for, protect and maintain a collection this large for five years. Looking at the picture do you believe that I have instant access to prime pieces to photograph them? Don't you already know what they all look like anyway? Do you think I am lying? Anybody can get pictures from somewhere else and claim that they are their machines. If I was to post a couple of pictures of Macintoshes and cables and would you feel better? I can't take pictures inside the locker because I can't get into the locker. It's too full! And it doesn't make sense for me to start ripping packages open (as you would know if you read the whole eBay description) because as they sit now they are protected. It is just not feasible (due to the fact the stuff stacked almost ten feet high ten feet deep, the primary purpose of the photograph which is also explained in the description) to start tearing the place apart looking for a needle in a haystack. As the description says I am not selling anything super rare. If you know anything at all about vintage computers you should be very familiar with what I have listed and shouldn't need to see a picture, if you do there is plenty of that kind of stuff on the Internet. If you want to come see it in person by all means I will show it to you. I am protecting these computers as best I can. As the collection grew I was forced to rent a storage locker, as I was not considering selling the collection I did not take into account that I should pack it in any other manner other than the most space efficient and protective. Considering the circumstances this is the best I can do. It's easy to be critical. If you have the practical experience and you could do better by all means let me know.

S :-)

http://cgi.ebay.com/Classic-Vintage-PC-Computer-Collection-No-Reserve_W0QQitemZ8708420717QQcategoryZ4193QQrdZ1QQcmdZViewItem

From -5120355867875618470
X-Google-Thread: 105753,ed48614b0a13183c
X-Google-Thread: 111a55,ed48614b0a13183c
X-Google-Thread: f8760,ed48614b0a13183c
X-Google-Thread: f4600,ed48614b0a13183c
X-Google-Thread: 104d7a,ed48614b0a13183c
X-Google-Attributes: gid105753,gid111a55,gidf8760,gidf4600,gid104d7a,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g14g2000cwa.googlegroups.com!not-for-mail
From: "Bill H" <bill@ts1000.us>
Newsgroups: comp.sys.cbm,comp.sys.atari.st,comp.sys.atari.8bit,comp.sys.sinclair,rec.games.video.classic
Subject: Re: Ebay Auction For Vintage Computers
Date: 15 Oct 2005 13:31:57 -0700
Organization: http://groups.google.com
Lines: 2
Message-ID: <1129408317.752105.249020@g14g2000cwa.googlegroups.com>
References: <1129359126.365878.263790@o13g2000cwo.googlegroups.com>
   <1129408219.626431.169250@g43g2000cwa.googlegroups.com>
NNTP-Posting-Host: 24.164.164.6
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1129408323 13572 127.0.0.1 (15 Oct 2005 20:32:03 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Sat, 15 Oct 2005 20:32:03 +0000 (UTC)
In-Reply-To: <1129408219.626431.169250@g43g2000cwa.googlegroups.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows 98),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g14g2000cwa.googlegroups.com; posting-host=24.164.164.6;
   posting-account=hiYE7A0AAAD_YiOsoDcZiPmh6sWeMZBG
Xref: g2news1.google.com comp.sys.cbm:9095 comp.sys.atari.st:4100 comp.sys.atari.8bit:2820 comp.sys.sinclair:4918 rec.games.video.classic:4863

One dollar US! - Didn't even look!

From -2758618998946144294
X-Google-Thread: f8760,6e118b71abeb9aa5
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!proxad.net!infeed-1.proxad.net!news18-e.free.fr!not-for-mail
From: T0M <privee@vieprivee.fra>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Atari Flashback
Date: Sun, 25 Sep 2005 08:26:13 -0500

Organization: _
Message-ID: <hh8dj1djbhrvh4ukf3jjr5tj6h530qrvsu@4ax.com>
References: <8x7Ve.2764$P34.437@okepread07>
<t07ui1542aciru81tsffvdflm4jip31qst@4ax.com>
X-Newsreader: Forte Agent 1.93/32.576 Francais
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 3
NNTP-Posting-Date: 25 Sep 2005 15:27:31 MEST
NNTP-Posting-Host: 148.240.164.71
X-Trace: 1127654851 news18-e.free.fr 22396 148.240.164.71:1158
X-Complaints-To: abuse@proxad.net
Xref: g2news1.google.com comp.sys.atari.8bit:2669

tnx so much to everyone for your answers !

T0M

From -1007668180300170369
X-Google-Thread: f8760,35583186a2cdf99c
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.centurytel.net!
news.centurytel.net.POSTED!not-for-mail
NNTP-Posting-Date: Sun, 25 Sep 2005 10:43:31 -0500
From: Michael Current <hunmanik@earthlink.net>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Looking for PL65 language for Atari 8-bit computer
Date: Sun, 25 Sep 2005 10:43:30 -0500
Message-ID: <d4hdj1peomhuorj8bnl5j1c1lqqfbnlnb6@4ax.com>
References: <1127650204.955302.170770@g49g2000cwa.googlegroups.com>
X-Newsreader: Forte Free Agent 3.0/32.763
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 22
NNTP-Posting-Host: 69.179.77.221
X-Trace: sv3-Q9BBYUL+wt6kB+262M83k3uS0LMh/NIs7MJKF3I/
fHY4fCr2UBrQmrvt1jnJXlAcjRoXo4MOxUQmvVk!6IGaB1KFKfeRmGAck6zzTES/
lPlAS29pei7PBmrPgHf2wqdfqjENRwAEUi14XwgyUMv+ArOrvLS6!
ETNHQyp86SGjXJbDD3ILlPwv6KnWrKo=
X-Complaints-To: abuse@centurytel.net
X-DMCA-Complaints-To: abuse@centurytel.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2670

On 25 Sep 2005 05:10:04 -0700, toomyem@gmail.com wrote:

>Does anyone know anything about this PL65 language for Atari 8-bit
>computers? Anyone had been using it? Has a copy of this compiler?

You probably found this in the FAQ (section kept by Freddy Offenga):

    - PL65 (disk)
      version, year : 1.0, 1987
      author/company : Noahsoft
      available..... : commercial, Extremely rare.
      package....... : compiler, editor, library, sample game
      features...... : Similar features to Action with same restrictions.
      Highly flexible language that includes inline assembler features and
      pointers. Robust and well-engineered editor. Does not require
      additional runtime library - automatically generated and included in
      the compiled code during compilation.

Michael Current, mailto:hunmanik@earthlink.net
8-bit Atari FAQs, http://www.cs.uu.nl/wais/html/na-dir/atari-8-bit/.html
St. Paul Atari Computer Enthusiasts, http://space.atari.org/

From -5985351826706239708
X-Google-Thread: f8760,e2801d427c72c0f8,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!newsfeed-
east.nntpserver.com!nntpserver.com!newsfeed-west.nntpserver.com!
manticore.nntpserver.com.POSTED!teranews!not-for-mail
Newsgroups: comp.sys.atari.8bit
Subject: [ANNC] Dis6502 1.9 released
From: Slor <semaj@rols.ten>
Organization: SlorNet
User-Agent: Xnews/5.04.25
X-Face: %XserOfRX`r-LZ\90<=vI7k<`QMH-(LjNZH``KUi:!h#87]<"qLW9._L==*cB*vFNz{?
Y.Vz>XH|C~h:N9n;4e2v2#laq4Ulh=}mld:QfCBGs+FjBzrqw"21t|9{10.Or*=/*r`>g%Vt:BSjgX?
u"@UIELF4GNA7xalm$S8f7NNF2Mp-\+zP#nku/;1U}b.C)>L7y$c+$Ux<]#j^$#/
9Vf'OY:5c6UitDqvbuwo]_:Z$P[pFeMk8Y;k;)s6L_=d'?B<O+S&^Km"uNO3S{(0<4kpzn-jgG9H|
q&O,w":}0mL5f92-{_O
Lines: 20
NNTP-Posting-Date: Sun, 25 Sep 2005 11:48:26 EST
Message-ID: <1127666906.f44d8cc8a51f2d63da0b6ccf88ed0175@teranews>
X-Abuse-Report: http://www.usenetabuse.com
X-Abuse-Notes: Abuse reports must be submited via the usenetabuse.com portal
listed above.
X-Abuse-Notes2: Reports sent via any other method will not be processed.
X-Abuse-Notes3: Any other abuse reporting headers in this article are fraudulent.
X-Orginal-Message-ID: <Xns96DC7819D1559emuslor@66.150.105.47>
Date: Sun, 25 Sep 2005 16:48:26 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:2671

This is a major release and perhaps the last for a bit, including

segment and byte modification as well as a small assembler:

http://sourceforge.net/project/showfiles.php?group_id=145747

New features:
- Bytes in the dump window can be edited.
- A small assembler is included in the dump window.
- A log window displays log and error messages. No more message box.
- Segment properties (start address and type) can be modified.
- Added an option to split a segment
- Added an optin to remove bad segments (generated by xmodem padding).
- Ability to generate relative labels for an address range
- New dialog box to customize default path for all kind of files.
- Output format is now saved in INI file
- The address of a label is displayed as a comment when selecting a
  line in the disassembly window.

--
Slor

From 3474093350412960139
X-Google-Thread: f8760,5fc4c499349b90c
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,UTF8
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Sun, 25 Sep 2005 20:12:26 -0500
Newsgroups: comp.sys.atari.8bit
Subject: Re: Slor's 2005 "Nice Guy of the Year" award goes to...
From: Slor <semaj@rols.ten>
References: <Xns96D51DC02DF5Aemuslor@216.196.97.136> <43353125@news.eftel.com>
Organization: SlorNet
Message-ID: <Xns96DCCD90714CBemuslor@216.196.97.136>
User-Agent: Xnews/??.01.30
X-Face: %XserOfRX`r-LZ\90<=vI7k<`QMH-(LjNZH``KUi:!h#87]<"qLW9._L==*cB*vFNz{?
Y.Vz>XH|C~h:N9n;4e2v2#laq4Ulh=}mld:QfCBGs+FjBzrqw"21t|9{10.Or*=/*r`>g%Vt:BSjgX?
u"@UIELF4GNA7xalm$S8f7NNF2Mp-\+zP#nku/;1U}b.C)>L7y$c+$Ux<]#j^$#/
9Vf'OY:5c6UitDqvbuwo]_:Z$P[pFeMk8Y;k;)s6L_=d'?B<O+S&^Km"uNO3S{(0<4kpzn-jgG9H|
q&O,w":}0mL5f92-{_O
Date: Sun, 25 Sep 2005 20:12:26 -0500
Lines: 14
NNTP-Posting-Host: 68.57.222.49
X-Trace: sv3-V48ISTVaG9RjJafJGvc2f/q+HbuaPaFrqreY8gh/
60DLNTFtuaTF928QbSZ+KbMvzm17BrLm4fJAPFm!
mYPEDgQ1zg7ZIX8Ct1D61TdzyStdKIPofAzHXSgs8+fp7QgxjlO8D9aP9ViT9rsnwkvE8m/KzDx2!
E5q5aHv95w==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly

X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2672

Despite all prevention efforts, none <""jim\"@(none)"> wrote in
news:43353125@news.eftel.com:

>>
> is that a couple of INDUS GTś on the left there?
>

You are correct. One of them has been modified as well with normal/slow
toggle, knob for slow speed adjust, and a note by the dips that reads "aux
4 up protect off" (as if the dip switch functionality has been changed to
suit another purpose).

--
Slor

From -8271686404689592076
X-Google-Thread: f8760,35583186a2cdf99c
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!proxad.net!news.wiretrip.org!
news.dizum.com!sewer-output!mail2news
Newsgroups: comp.sys.atari.8bit
From: Steve Mynott <steve@tightrope.remove_this_part.demon.co.uk>
Subject: Re: Looking for PL65 language for Atari 8-bit computer
References: <1127650204.955302.170770@g49g2000cwa.googlegroups.com>
Message-ID: <slrndjfcqs.81m.steve@randy.dedrat.com>
User-Agent: slrn/0.9.8.1pl1 (Debian)
Date: Mon, 26 Sep 2005 09:37:48 +0100 (BST)
Mail-To-News-Contact: abuse@dizum.com
Organization: mail2news@dizum.com
Xref: g2news1.google.com comp.sys.atari.8bit:2673

On 2005-09-25, toomyem@gmail.com <toomyem@gmail.com> wrote:
> Does anyone know anything about this PL65 language for Atari 8-bit
> computers? Anyone had been using it? Has a copy of this compiler?

A quick google finds

<http://www.atariage.com/forums/index.php?showtopic=62502>

--
Steve Mynott <steve@tightrope.remove_this_part.demon.co.uk>

From -7864176081479026923
X-Google-Thread: f8760,c7e72f7ab0047929,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit

Path: g2news1.google.com!postnews.google.com!g47g2000cwa.googlegroups.com!not-for-mail
From: lateseptemberdog@gmx.net
Newsgroups: comp.sys.atari.8bit
Subject: name that game
Date: 27 Sep 2005 03:56:56 -0700
Organization: http://groups.google.com
Lines: 12
Message-ID: <1127818616.757605.18390@g47g2000cwa.googlegroups.com>
NNTP-Posting-Host: 213.31.186.116
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1127818622 22710 127.0.0.1 (27 Sep 2005 10:57:02 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Tue, 27 Sep 2005 10:57:02 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.1; .NET CLR 1.1.4322),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g47g2000cwa.googlegroups.com; posting-host=213.31.186.116;
   posting-account=VmcEWA0AAAAaFRAsjmaWLpaE_SM4KNvj
Xref: g2news1.google.com comp.sys.atari.8bit:2674

Hi,

i just remembered a scene from a game which i played 15 years ago on my
good old XL. The problem is, i cant remember much.

I think it was something in a human body and the player was fighting
against a virus or something.

Has anybody an idea?

greetz falko

From -5950066447255598074
X-Google-Thread: f8760,c7e72f7ab0047929
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!o13g2000cwo.googlegroups.com!not-for-mail
From: lateseptemberdog@gmx.net
Newsgroups: comp.sys.atari.8bit
Subject: name that game
Date: 27 Sep 2005 03:57:02 -0700
Organization: http://groups.google.com
Lines: 12
Message-ID: <1127818622.927847.166520@o13g2000cwo.googlegroups.com>
NNTP-Posting-Host: 213.31.186.116
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"

X-Trace: posting.google.com 1127818627 22713 127.0.0.1 (27 Sep 2005 10:57:07 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Tue, 27 Sep 2005 10:57:07 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.1; .NET CLR
1.1.4322),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: o13g2000cwo.googlegroups.com; posting-host=213.31.186.116;
   posting-account=VmcEWA0AAAAaFRAsjmaWLpaE_SM4KNvj
Xref: g2news1.google.com comp.sys.atari.8bit:2675

Hi,

i just remembered a scene from a game which i played 15 years ago on my
good old XL. The problem is, i cant remember much.

I think it was something in a human body and the player was fighting
against a virus or something.

Has anybody an idea?

greetz falko

From -6146104791345794180
X-Google-Thread: f8760,c7e72f7ab0047929
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!proxad.net!news.tele.dk!news.tele.dk!
small.news.tele.dk!ltu.se!luth.se!193.180.251.40.MISMATCH!erinews.ericsson.se!
news.al.sw.ericsson.se!not-for-mail
From: "Anders Skelander" <ansk@hotmail.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: name that game
Date: Tue, 27 Sep 2005 14:10:49 +0200
Organization: Ericsson
Lines: 20
Message-ID: <dhbcsa$917$1@news.al.sw.ericsson.se>
References: <1127818616.757605.18390@g47g2000cwa.googlegroups.com>
NNTP-Posting-Host: 153-88-16-164.rvi.sw.ericsson.se
X-Trace: news.al.sw.ericsson.se 1127823050 9255 153.88.16.164 (27 Sep 2005
12:10:50 GMT)
X-Complaints-To: abuse@ericsson.se
NNTP-Posting-Date: Tue, 27 Sep 2005 12:10:50 +0000 (UTC)
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1506
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1506
Xref: g2news1.google.com comp.sys.atari.8bit:2676

<lateseptemberdog@gmx.net> wrote in message

news:1127818616.757605.18390@g47g2000cwa.googlegroups.com...
> Hi,
>
> i just remembered a scene from a game which i played 15 years ago on my
> good old XL. The problem is, i cant remember much.
>
> I think it was something in a human body and the player was fighting
> against a virus or something.
>
> Has anybody an idea?

Probably "Bio Defense".

The version I played had speech.

Anders

From -3208403981166536854
X-Google-Thread: f8760,c7e72f7ab0047929
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g43g2000cwa.googlegroups.com!not-for-mail
From: lateseptemberdog@gmx.net
Newsgroups: comp.sys.atari.8bit
Subject: Re: name that game
Date: 27 Sep 2005 05:33:14 -0700
Organization: http://groups.google.com
Lines: 4
Message-ID: <1127824394.732798.228110@g43g2000cwa.googlegroups.com>
References: <1127818616.757605.18390@g47g2000cwa.googlegroups.com>
   <dhbcsa$917$1@news.al.sw.ericsson.se>
NNTP-Posting-Host: 213.31.186.116
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1127824399 30543 127.0.0.1 (27 Sep 2005 12:33:19 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Tue, 27 Sep 2005 12:33:19 +0000 (UTC)
In-Reply-To: <dhbcsa$917$1@news.al.sw.ericsson.se>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.1; .NET CLR 1.1.4322),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g43g2000cwa.googlegroups.com; posting-host=213.31.186.116;
   posting-account=VmcEWA0AAAAaFRAsjmaWLpaE_SM4KNvj
Xref: g2news1.google.com comp.sys.atari.8bit:2677

That is the game! Thank you very much!

greetz Falko

From 8176351393959159247
X-Google-Thread: f8760,c16c6caac9957152,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!z14g2000cwz.googlegroups.com!not-for-mail
From: "*ProteanThread*" <rtdos@rtdos.com>
Newsgroups: comp.sys.atari.8bit
Subject: *ATTENTION* Owners of any ICD and or FTe Products (excluding K-Prodcuts)
Date: 27 Sep 2005 07:05:36 -0700
Organization: http://groups.google.com
Lines: 38
Message-ID: <1127829936.761164.135220@z14g2000cwz.googlegroups.com>
NNTP-Posting-Host: 69.146.135.115
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1127829941 28881 127.0.0.1 (27 Sep 2005 14:05:41 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Tue, 27 Sep 2005 14:05:41 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Windows NT 5.1; en-US; rv:1.7.10) Gecko/20050716 Firefox/1.0.6,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: z14g2000cwz.googlegroups.com; posting-host=69.146.135.115;
   posting-account=5RWZoA0AAABdDWryCIMfHLpsC7D_xXvp
Xref: g2news1.google.com comp.sys.atari.8bit:2678

my question:
http://www.lawguru.com/cgi/bbs/mesg.cgi?i=646134828

their reply:
http://www.lawguru.com/cgi/bbs/mesg.cgi?i=226057143

in other words, just as i had suspected, Lance Rhenquist would need to establish copyright ownership for which he obviously has not and cannot; that bill of sale from Bob Klaas to Lance Rhenquist only specifies BBS Express Pro and certain (only certain but not a blanket coverage) source code written for SpartaDOS 3.3 including code written by Bob Klaas, Chris King, Steve Carden, and others mentioned in the bill of sale. Lance Rhenquist not only does not hold the copyrights to any FTe or ICD products nor is he the copyright owner of said software as he has not been able to establish ownership. As I stated before, I don't even think he has the source code to any FTe or ICD softwares excluding that particular code written by Bob Klaas for SpartaDOS 3.3

Somehow I do not think Mike Hohman is going to come after me or anyone else who uses or disects or enhances SpartaDOS, Action, or anyother FTe or ICD softwares; but if Mike were to come after me, he'd also be able to go after Lance as well, correct? After all, if we want to get picky, Lance maybe illegally copying ICD and or FTe softwares and

selling it for a profit (and at the same time claiming false copyright ownership).

Lance has nothing on me (or anyone else who chooses to "hack" SpartaDOS), nor has he any ICD or FTe source code as he has claimed.

This matter is now put to rest; Do not be afraid to do with SpartaDOS or Action! or BASIC XE or other ICD / FTe softwares as you will (i guess so, or at least until the true Mike Hohman or true copyright owner speaks up and requests a stop to this)

Woodzy
http://www.rtdos.com

From -4388699556821582768
X-Google-Thread: f8760,c7e72f7ab0047929
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!newsread.com!newsprint.newsread.com!63.218.45.10.MISMATCH!nx01.iad01.newshosting.com!newshosting.com!newsfeed.icl.net!newsfeed.fjserv.net!news.tele.dk!news.tele.dk!small.news.tele.dk!newspeer2.se.telia.net!se.telia.net!masternews.telia.net.!newsc.telia.net.POSTED!not-for-mail
From: "Anders Skelander" <ansk@hotmail.com>
Newsgroups: comp.sys.atari.8bit
References: <1127818616.757605.18390@g47g2000cwa.googlegroups.com> <dhbcsa$917$1@news.al.sw.ericsson.se> <1127824394.732798.228110@g43g2000cwa.googlegroups.com>
Subject: Re: name that game
Lines: 14
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <Tph_e.147207$dP1.504138@newsc.telia.net>
Date: Tue, 27 Sep 2005 19:52:19 GMT
NNTP-Posting-Host: 217.211.188.103
X-Complaints-To: abuse@telia.com
X-Trace: newsc.telia.net 1127850739 217.211.188.103 (Tue, 27 Sep 2005 21:52:19 CEST)
NNTP-Posting-Date: Tue, 27 Sep 2005 21:52:19 CEST
Organization: Telia Internet
Xref: g2news1.google.com comp.sys.atari.8bit:2679

<lateseptemberdog@gmx.net> skrev i meddelandet news:1127824394.732798.228110@g43g2000cwa.googlegroups.com...
> That is the game! Thank you very much!

You're welcome!

Here is a link to an info page about this game:

http://www.atarimania.com/detail_soft.php?MENU=8&VERSION_ID=635

Anders

From -3150113673987914230
X-Google-Thread: f8760,c7e72f7ab0047929
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!fu-berlin.de!uni-berlin.de!not-for-mail
From: Thorsten =?iso-8859-1?Q?G=FCnther?= <guenther@dilgar.de>
Newsgroups: comp.sys.atari.8bit
Subject: Games with speech synthesis? (was: name that game)
Date: Tue, 27 Sep 2005 23:11:24 +0200
Organization: Jha'Dur Cyberorganic Warfare Corp.
Lines: 23
Message-ID: <1foavug4gtwah.dlg@dilgar.de>
References: <1127818616.757605.18390@g47g2000cwa.googlegroups.com> <dhbcsa$917$1@news.al.sw.ericsson.se>
Mime-Version: 1.0
Content-Type: text/plain; charset="us-ascii"
Content-Transfer-Encoding: 7bit
X-Trace: news.uni-berlin.de 8UUfFehxd3DmgEf8jUYw5QlB+7qIWsy/7+rRKKtOmTQg==
User-Agent: 40tude_Dialog/2.0.15.1de
Xref: g2news1.google.com comp.sys.atari.8bit:2680

On Tue, 27 Sep 2005 14:10:49 +0200 Anders Skelander <ansk@hotmail.com> wrote:
> <lateseptemberdog@gmx.net> wrote in message
> news:1127818616.757605.18390@g47g2000cwa.googlegroups.com...
>> i just remembered a scene from a game which i played 15 years ago on my
>> good old XL. The problem is, i cant remember much.
>>
>> I think it was something in a human body and the player was fighting
>> against a virus or something.
>>
>> Has anybody an idea?
>
> Probably "Bio Defense".
>
> The version I played had speech.

Reminds me: is there a complete list of Atari 8bit games with speech synthesis?

The titles I had known yet: Castle Wolfenstein, Tumble Bugs, Kennedy

Approach (great!).

Thorsten

From 7764000595621284534
X-Google-Thread: f8760,c7e72f7ab0047929
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.telenor.com!
news.telenor.com.POSTED!not-for-mail
NNTP-Posting-Date: Tue, 27 Sep 2005 16:55:35 -0500
From: "Vidar Olavesen" <olavese@online.no>
Newsgroups: comp.sys.atari.8bit
References: <1127818616.757605.18390@g47g2000cwa.googlegroups.com>
<dhbcsa$917$1@news.al.sw.ericsson.se> <1foavug4gtwah.dlg@dilgar.de>
Subject: Re: Games with speech synthesis? (was: name that game)
Date: Tue, 27 Sep 2005 23:59:22 +0200
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1506
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1506
Message-ID: <vIWdnaQCq8JKIqTe4p2dnA@telenor.com>
Lines: 10
NNTP-Posting-Host: 80.212.248.181
X-Trace: sv3-
jSFpb1saL9BZdbvYltt6n46i4KBn1yZqEHNNQpRc3ksqdecbsfGzIL80TI2Hojqsu3jGjvU+Z9MOhNK!
g66U0ZUScJ3oOJKvejAZBrQZ/Va8XP81tfjSEvmX2tSlb0omhIvYYAwzJAYUB4PGWiUJir9mY1xi
X-Complaints-To: news-abuse@telenor.net
X-DMCA-Complaints-To: news-abuse@telenor.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2681

> The titles I had known yet: Castle Wolfenstein, Tumble Bugs, Kennedy
> Approach (great!).
>
> Thorsten

Wasn't there some in Whomper Stomper (I think it was?). Also opening of
Ghostbusters, A8 version lacks the in game speech the C64 had, sadly. Poker
Sam (well, if Tumble Bugs counts)

From -5252317980003613154
X-Google-Thread: f8760,c7e72f7ab0047929
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit

Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.telenor.com!
news.telenor.com.POSTED!not-for-mail
NNTP-Posting-Date: Tue, 27 Sep 2005 16:57:21 -0500
From: "Vidar Olavesen" <olavese@online.no>
Newsgroups: comp.sys.atari.8bit
References: <1127818616.757605.18390@g47g2000cwa.googlegroups.com>
<dhbcsa$917$1@news.al.sw.ericsson.se>
<1127824394.732798.228110@g43g2000cwa.googlegroups.com>
<Tph_e.147207$dP1.504138@newsc.telia.net>
Subject: Re: name that game
Date: Wed, 28 Sep 2005 00:01:07 +0200
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1506
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1506
Message-ID: <0_GdnY2S1s_cXaTeRVnzvA@telenor.com>
Lines: 28
NNTP-Posting-Host: 80.212.248.181
X-Trace: sv3-
krTveXdzaMzl3EymETpfKdn+LP9eqVmdj9TK1Wg3b6pQTmPHJ4lmDyEhQKX1Gf68Kzj9E37UMF7zuP7!
xU3CmMyuCyeGx+r7ob+YDIdyHnUoQUPiFrZ0JH0HBz6qRyiPiWHv8giuZPojVFishqT9j3whzqVa
X-Complaints-To: news-abuse@telenor.net
X-DMCA-Complaints-To: news-abuse@telenor.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2682

Hi, Anders!

Still Atari for you too? Long time. Still got hardware or are you using
emulators?

How is Sweden for Atari 8-bits? Anywhere to buy stuff or any clubs or
something?

Take Atarian care

"Anders Skelander" <ansk@hotmail.com> skrev i melding
news:Tph_e.147207$dP1.504138@newsc.telia.net...
>
> <lateseptemberdog@gmx.net> skrev i meddelandet
> news:1127824394.732798.228110@g43g2000cwa.googlegroups.com...
> > That is the game! Thank you very much!
>
> You're welcome!
>
> Here is a link to an info page about this game:
>
> http://www.atarimania.com/detail_soft.php?MENU=8&VERSION_ID=635
>

> Anders
>
>

From 1482415330796873044
X-Google-Thread: f8760,c7e72f7ab0047929
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!newspeer1.nwr.nac.net!solnet.ch!solnet.ch!newsfeed01.sul.t-
online.de!t-online.de!newsfeed.vmunix.org!peer02.cox.net!cox.net!p01!
lakeread05.POSTED!53ab2750!not-for-mail
From: kevin <kevnospam242@gmail.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Games with speech synthesis? (was: name that game)
Message-ID: <c6gjj1ddp38a8qregv3thelo25gh7vnsq3@4ax.com>
References: <1127818616.757605.18390@g47g2000cwa.googlegroups.com>
<dhbcsa$917$1@news.al.sw.ericsson.se> <1foavug4gtwah.dlg@dilgar.de>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-1
Content-Transfer-Encoding: 8bit
Lines: 16
Date: Tue, 27 Sep 2005 18:00:33 -0400
NNTP-Posting-Host: 68.230.155.106
X-Complaints-To: abuse@cox.net
X-Trace: lakeread05 1127858427 68.230.155.106 (Tue, 27 Sep 2005 18:00:27 EDT)
NNTP-Posting-Date: Tue, 27 Sep 2005 18:00:27 EDT
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:2683

On Tue, 27 Sep 2005 23:11:24 +0200, Thorsten G�nther
<guenther@dilgar.de> wrote:

>Reminds me: is there a complete list of Atari 8bit games with speech
>synthesis?
>
>The titles I had known yet: Castle Wolfenstein, Tumble Bugs, Kennedy
>Approach (great!).

Blackjack "Place yer bet"

how about ET "et phone home et phone home!"

From -718617039441740078

X-Google-Thread: f8760,c7e72f7ab0047929
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!peer01.cox.net!cox.net!p02!lakeread05.POSTED!53ab2750!not-for-
mail
From: kevin <kevnospam242@gmail.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Games with speech synthesis? (was: name that game)
Message-ID: <f8gjj19bor1p4vv5lk5hbvafs92o223hoa@4ax.com>
References: <1127818616.757605.18390@g47g2000cwa.googlegroups.com>
<dhbcsa$917$1@news.al.sw.ericsson.se> <1foavug4gtwah.dlg@dilgar.de>
<c6gjj1ddp38a8qregv3thelo25gh7vnsq3@4ax.com>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 13
Date: Tue, 27 Sep 2005 18:01:28 -0400
NNTP-Posting-Host: 68.230.155.106
X-Complaints-To: abuse@cox.net
X-Trace: lakeread05 1127858483 68.230.155.106 (Tue, 27 Sep 2005 18:01:23 EDT)
NNTP-Posting-Date: Tue, 27 Sep 2005 18:01:23 EDT
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:2684

On Tue, 27 Sep 2005 18:00:33 -0400, kevin <kevnospam242@gmail.com>
wrote:

>Blackjack "Place yer bet"
>
>how about ET "et phone home et phone home!"

oh and Bezerk talked as well.. also the recently uncovered Sinistar
prototype (I know doesnt really count) that is all I can think of.

From -1329397059799959535
X-Google-Thread: f8760,c16c6caac9957152
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
From: 8-Bit Classics <corey@8bitclassics.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: *ATTENTION* Owners of any ICD and or FTe Products (excluding K-
Prodcuts)
Date: Tue, 27 Sep 2005 17:44:23 -0500
Message-ID: <5lijj15u2bag9pv08k5bkvm1sjc1os07gv@4ax.com>
References: <1127829936.761164.135220@z14g2000cwz.googlegroups.com>
X-Newsreader: Forte Agent 1.91/32.564

MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
NNTP-Posting-Host: lncswibas01-pool0-a120.lncswi.tds.net
X-Trace: newspeer2.tds.net 1127860543 69.128.208.120 (27 Sep 2005 17:35:43 CST)
Lines: 54
Organization: TDS.NET Internet Services www.tds.net
Path: g2news1.google.com!news1.google.com!newsread.com!news-xfer.newsread.com!
newspeer.tds.net!216.170.153.144.MISMATCH!newspeer2.tds.net!not-for-mail
Xref: g2news1.google.com comp.sys.atari.8bit:2685

On 27 Sep 2005 07:05:36 -0700, "*ProteanThread*" <rtdos@rtdos.com>
wrote:

>my question:
>http://www.lawguru.com/cgi/bbs/mesg.cgi?i=646134828
>
>their reply:
>http://www.lawguru.com/cgi/bbs/mesg.cgi?i=226057143
>
>in other words, just as i had suspected, Lance Rhenquist would need to
>establish copyright ownership for which he obviously has not and
>cannot; that bill of sale from Bob Klaas to Lance Rhenquist only
>specifies BBS Express Pro and certain (only certain but not a blanket
>coverage) source code written for SpartaDOS 3.3 including code written
>by Bob Klaas, Chris King, Steve Carden, and others mentioned in the
>bill of sale. Lance Rhenquist not only does not hold the copyrights to
>any FTe or ICD products nor is he the copyright owner of said software
>as he has not been able to establish ownership. As I stated before, I
>don't even think he has the source code to any FTe or ICD softwares
>excluding that particular code written by Bob Klaas for SpartaDOS 3.3
>
>Somehow I do not think Mike Hohman is going to come after me or anyone
>else who uses or disects or enhances SpartaDOS, Action, or anyother FTe
>or ICD softwares; but if Mike were to come after me, he'd also be able
>to go after Lance as well, correct? After all, if we want to get
>picky, Lance maybe illegally copying ICD and or FTe softwares and
>selling it for a profit (and at the same time claiming false copyright
>ownership).
>
>Lance has nothing on me (or anyone else who chooses to "hack"
>SpartaDOS), nor has he any ICD or FTe source code as he has claimed.
>
>This matter is now put to rest; Do not be afraid to do with SpartaDOS
>or Action! or BASIC XE or other ICD / FTe softwares as you will (i
>guess so, or at least until the true Mike Hohman or true copyright
>owner speaks up and requests a stop to this)
>
>
>Woodzy
>http://www.rtdos.com

Well that is good news since I sell AtariMax's cart versions of OSS

programming software like Mac/65, Action, BASIC XL, and BASIC XE. I
was under the assumption that these were in the public domain now?

I have also reproduced the BASIC XL manual in PDF form and will be
selling repro's of the PDF in printed format. Currently working on
Action!, then Mac/65, then finally BASIC XE. PDF is available free
from the site, the the manuals will be for sale minimally over the
cost of printing.

Corey
8-Bit Classics

From 3258213141062819965
X-Google-Thread: f8760,c7e72f7ab0047929
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!news.astraweb.com!news-
router1.astraweb.com!news-xfer.nntp.sonic.net!208.201.224.154.MISMATCH!
typhoon.sonic.net!not-for-mail
From: bill@newbreedsoftware.com (William Kendrick)
Subject: Re: Games with speech synthesis?
Newsgroups: comp.sys.atari.8bit
References: <1127818616.757605.18390@g47g2000cwa.googlegroups.com>
<dhbcsa$917$1@news.al.sw.ericsson.se> <1foavug4gtwah.dlg@dilgar.de>
<vIWdnaQCq8JKIqTe4p2dnA@telenor.com>
User-Agent: tin/1.4.2-20000205 ("Possession") (UNIX) (Linux/2.4.31-pre2-A-STAND
(i686))
Lines: 14
Message-ID: <t4l_e.502$Aw.7807@typhoon.sonic.net>
Date: Wed, 28 Sep 2005 00:02:33 GMT
NNTP-Posting-Host: 208.201.242.18
X-Complaints-To: abuse@sonic.net
X-Trace: typhoon.sonic.net 1127865753 208.201.242.18 (Tue, 27 Sep 2005 17:02:33
PDT)
NNTP-Posting-Date: Tue, 27 Sep 2005 17:02:33 PDT
Xref: g2news1.google.com comp.sys.atari.8bit:2686

Vidar Olavesen <olavese@online.no> wrote:
> Wasn't there some in Whomper Stomper (I think it was?). Also opening of
> Ghostbusters, A8 version lacks the in game speech the C64 had, sadly. Poker
> Sam (well, if Tumble Bugs counts)

Are we talking _synthesis_ or _digitization_? :)

For example, Poker Sam was synthesized, whereas Ghostbusters was digitized.

--
-bill!
bill@newbreedsoftware.com
http://www.newbreedsoftware.com/

From 2996813502115844575
X-Google-Thread: f8760,c7e72f7ab0047929
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.telenor.com!
news.telenor.com.POSTED!not-for-mail
NNTP-Posting-Date: Tue, 27 Sep 2005 19:50:09 -0500
From: "Vidar Olavesen" <olavese@online.no>
Newsgroups: comp.sys.atari.8bit
References: <1127818616.757605.18390@g47g2000cwa.googlegroups.com>
<dhbcsa$917$1@news.al.sw.ericsson.se> <1foavug4gtwah.dlg@dilgar.de>
<vIWdnaQCq8JKIqTe4p2dnA@telenor.com> <t4l_e.502$Aw.7807@typhoon.sonic.net>
Subject: Re: Games with speech synthesis?
Date: Wed, 28 Sep 2005 02:53:56 +0200
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1506
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1506
Message-ID: <Rq2dnY5lXIZcdaTe4p2dnA@telenor.com>
Lines: 10
NNTP-Posting-Host: 80.212.248.181
X-Trace: sv3-17bJEt2N4wsLhWFX5GWbu19J2abdknwym/Vn0Nq56a8993rsxyt3remVHcImw5+Noc/
gBKTU0Eg9/uL!qjb2SKVP+PJrSCSrqXE1DoHcaRBal8yRTI0cT9uQBVb7tEuWImHD8pRR/
TfImkr+zqd5cz/I/mgP
X-Complaints-To: news-abuse@telenor.net
X-DMCA-Complaints-To: news-abuse@telenor.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2687

> Are we talking _synthesis_ or _digitization_? :)
>
> For example, Poker Sam was synthesized, whereas Ghostbusters was
digitized.

Yes, that's why I said if Tumble Bugs counts, cause that's synthesized also.

And an obvious I forgot, Pop'N'Rocker (Parrot program) has digitized sounds.

From 5492489846850921918
X-Google-Thread: f8760,c7e72f7ab0047929
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!cox.net!news-
xfer.cox.net!p01!lakeread05.POSTED!53ab2750!not-for-mail

From: kevin <kevnospam242@gmail.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Games with speech synthesis?
Message-ID: <jvsjj15gu2v1qpoemg3f7elsoft2ngaoin@4ax.com>
References: <1127818616.757605.18390@g47g2000cwa.googlegroups.com>
<dhbcsa$917$1@news.al.sw.ericsson.se> <1foavug4gtwah.dlg@dilgar.de>
<vIWdnaQCq8JKIqTe4p2dnA@telenor.com> <t4l_e.502$Aw.7807@typhoon.sonic.net>
<Rq2dnY5lXIZcdaTe4p2dnA@telenor.com>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 19
Date: Tue, 27 Sep 2005 21:38:30 -0400
NNTP-Posting-Host: 68.230.155.106
X-Complaints-To: abuse@cox.net
X-Trace: lakeread05 1127871509 68.230.155.106 (Tue, 27 Sep 2005 21:38:29 EDT)
NNTP-Posting-Date: Tue, 27 Sep 2005 21:38:29 EDT
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:2688

On Wed, 28 Sep 2005 02:53:56 +0200, "Vidar Olavesen"
<olavese@online.no> wrote:

>> Are we talking _synthesis_ or _digitization_? :)
>>
>> For example, Poker Sam was synthesized, whereas Ghostbusters was
>digitized.
>
>Yes, that's why I said if Tumble Bugs counts, cause that's synthesized also.
>
>And an obvious I forgot, Pop'N'Rocker (Parrot program) has digitized sounds.
>

digitized? well then... Whomper Stomper and Et Phone Home are the
only ones that come to mind.

From -2122597481949494257
X-Google-Thread: f8760,c16c6caac9957152
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!feed.cgocable.net!pd7cy1no!shaw.ca!pd7tw3no.POSTED!53ab2750!not-
for-mail
X-Trace-PostClient-IP: 24.68.25.84
From: Shawn Jefferson <sjeffersonTAKETHISOUTTOREPLY@shaw.ca>
Newsgroups: comp.sys.atari.8bit
Subject: Re: *ATTENTION* Owners of any ICD and or FTe Products (excluding K-

Prodcuts)
Reply-To: sjeffersonTAKETHISOUTTOREPLY@shaw.ca
Message-ID: <1o8kj1h27grj0ljl0t8pof4t7s4rv00vbj@4ax.com>
References: <1127829936.761164.135220@z14g2000cwz.googlegroups.com>
<5lijj15u2bag9pv08k5bkvm1sjc1os07gv@4ax.com>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 25
Date: Wed, 28 Sep 2005 05:14:33 GMT
NNTP-Posting-Host: 24.64.223.206
X-Complaints-To: abuse@shaw.ca
X-Trace: pd7tw3no 1127884473 24.64.223.206 (Tue, 27 Sep 2005 23:14:33 MDT)
NNTP-Posting-Date: Tue, 27 Sep 2005 23:14:33 MDT
Organization: Shaw Residential Internet
Xref: g2news1.google.com comp.sys.atari.8bit:2689

8-Bit Classics <corey@8bitclassics.com>:

>Well that is good news since I sell AtariMax's cart versions of OSS
>programming software like Mac/65, Action, BASIC XL, and BASIC XE. I
>was under the assumption that these were in the public domain now?

Nope, not unless they were put into the public domain by the copyright
holders.

They probably fall more into the realm of AbadonWare. Copyright laws (in
the US and any country under the Berne Convention <IIRC>) extend for at
about 75 years (depends on a number of factors) and they could bring a
lawsuit at any time. It's different than trademark law where you have to
protect your trademark or risk losing it.

There is the issue of damages though... not too much money changing hands
with this old software. Still, you are taking a certain risk selling
someone else's work.

Don't get the wrong impression-this is all just information. I'm all for
keeping the 8-bit alive.

Shawn Jefferson
(fix reply to for email)

From -8876028671981651481
X-Google-Thread: f8760,c16c6caac9957152
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!pd7cy2so!pd7cy1no!shaw.ca!pd7tw2no.POSTED!53ab2750!not-for-mail
X-Trace-PostClient-IP: 24.68.25.84
From: Shawn Jefferson <sjeffersonTAKETHISOUTTOREPLY@shaw.ca>

Newsgroups: comp.sys.atari.8bit
Subject: Re: *ATTENTION* Owners of any ICD and or FTe Products (excluding K-Prodcuts)
Reply-To: sjeffersonTAKETHISOUTTOREPLY@shaw.ca
Message-ID: <6s9kj1t10a3b3c23a9fa1n7fu0qhgm3nq0@4ax.com>
References: <1127829936.761164.135220@z14g2000cwz.googlegroups.com>
<5lijj15u2bag9pv08k5bkvm1sjc1os07gv@4ax.com>
<1o8kj1h27grj0ljl0t8pof4t7s4rv00vbj@4ax.com>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 9
Date: Wed, 28 Sep 2005 05:19:12 GMT
NNTP-Posting-Host: 24.64.223.206
X-Complaints-To: abuse@shaw.ca
X-Trace: pd7tw2no 1127884752 24.64.223.206 (Tue, 27 Sep 2005 23:19:12 MDT)
NNTP-Posting-Date: Tue, 27 Sep 2005 23:19:12 MDT
Organization: Shaw Residential Internet
Xref: g2news1.google.com comp.sys.atari.8bit:2690

Shawn Jefferson <sjeffersonTAKETHISOUTTOREPLY@shaw.ca>:

>They probably fall more into the realm of AbadonWare.

err.. AbandonWare. :)

Shawn Jefferson
(fix reply to for email)

From 8947359679309312885
X-Google-Thread: f8760,c7e72f7ab0047929
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!proxad.net!newsfeed.stueberl.de!
bolzen.all.de!zrz.TU-Berlin.DE!not-for-mail
From: Thomas Richter <thor@mersenne.math.TU-Berlin.DE>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Games with speech synthesis?
Date: 28 Sep 2005 08:05:49 GMT
Organization: Technical University Berlin, Germany
Lines: 19
Message-ID: <dhdistkvn1@mamenchi.zrz.TU-Berlin.DE>
References: <1127818616.757605.18390@g47g2000cwa.googlegroups.com>
<dhbcsa$917$1@news.al.sw.ericsson.se> <1foavug4gtwah.dlg@dilgar.de>
<vIWdnaQCq8JKIqTe4p2dnA@telenor.com> <t4l_e.502$Aw.7807@typhoon.sonic.net>
NNTP-Posting-Host: mersenne.math.tu-berlin.de
User-Agent: tin/1.6.2-20030910 ("Pabbay") (UNIX) (Linux/2.6.11.4-21.8-smp (i686))
Xref: g2news1.google.com comp.sys.atari.8bit:2691

Hi,

> > Wasn't there some in Whomper Stomper (I think it was?). Also opening of
> > Ghostbusters, A8 version lacks the in game speech the C64 had, sadly. Poker
> > Sam (well, if Tumble Bugs counts)

> Are we talking _synthesis_ or _digitization_? :)

> For example, Poker Sam was synthesized, whereas Ghostbusters was digitized.

Sorry, but that's not correct. The "enhanced" version of Ghostbusters
uses the same speech engine that Kennedy Approach uses ("Electronic Speech
Systems Berkeley" IIRC), it's both (mostly) synthesized.

Another game - though most likely only available in germany - was "Nadral".
This one was digitized speech.

So long,
     Thomas

From 9178891570643403030
X-Google-Thread: f8760,c7e72f7ab0047929
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!news.astraweb.com!news-
router1.astraweb.com!news-xfer.nntp.sonic.net!208.201.224.154.MISMATCH!
typhoon.sonic.net!not-for-mail
From: bill@newbreedsoftware.com (William Kendrick)
Subject: Re: Games with speech synthesis?
Newsgroups: comp.sys.atari.8bit
References: <1127818616.757605.18390@g47g2000cwa.googlegroups.com>
<dhbcsa$917$1@news.al.sw.ericsson.se> <1foavug4gtwah.dlg@dilgar.de>
<vIWdnaQCq8JKIqTe4p2dnA@telenor.com> <t4l_e.502$Aw.7807@typhoon.sonic.net>
<Rq2dnY5lXIZcdaTe4p2dnA@telenor.com> <jvsjj15gu2v1qpoemg3f7elsoft2ngaoin@4ax.com>
User-Agent: tin/1.4.2-20000205 ("Possession") (UNIX) (Linux/2.4.31-pre2-A-STAND
(i686))
Lines: 13
Message-ID: <pns_e.553$Aw.8358@typhoon.sonic.net>
Date: Wed, 28 Sep 2005 08:20:37 GMT
NNTP-Posting-Host: 208.201.242.18
X-Complaints-To: abuse@sonic.net
X-Trace: typhoon.sonic.net 1127895637 208.201.242.18 (Wed, 28 Sep 2005 01:20:37
PDT)
NNTP-Posting-Date: Wed, 28 Sep 2005 01:20:37 PDT
Xref: g2news1.google.com comp.sys.atari.8bit:2692

kevin <kevnospam242@gmail.com> wrote:
> digitized?   well then... Whomper Stomper and Et Phone Home are the
> only ones that come to mind.

Ghostbusters! :)

And somewhat more recently, Mirax Force and Megablast.

--
-bill!
bill@newbreedsoftware.com
http://www.newbreedsoftware.com/

From -5511871253648065212
X-Google-Thread: f8760,c7e72f7ab0047929
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!news.astraweb.com!news-
router1.astraweb.com!news-xfer.nntp.sonic.net!208.201.224.154.MISMATCH!
typhoon.sonic.net!not-for-mail
From: bill@newbreedsoftware.com (William Kendrick)
Subject: Re: Games with speech synthesis?
Newsgroups: comp.sys.atari.8bit
References: <1127818616.757605.18390@g47g2000cwa.googlegroups.com>
<dhbcsa$917$1@news.al.sw.ericsson.se> <1foavug4gtwah.dlg@dilgar.de>
<vIWdnaQCq8JKIqTe4p2dnA@telenor.com> <t4l_e.502$Aw.7807@typhoon.sonic.net>
<dhdistkvn1@mamenchi.zrz.TU-Berlin.DE>
User-Agent: tin/1.4.2-20000205 ("Possession") (UNIX) (Linux/2.4.31-pre2-A-STAND
(i686))
Lines: 12
Message-ID: <Xns_e.554$Aw.8249@typhoon.sonic.net>
Date: Wed, 28 Sep 2005 08:21:11 GMT
NNTP-Posting-Host: 208.201.242.18
X-Complaints-To: abuse@sonic.net
X-Trace: typhoon.sonic.net 1127895671 208.201.242.18 (Wed, 28 Sep 2005 01:21:11
PDT)
NNTP-Posting-Date: Wed, 28 Sep 2005 01:21:11 PDT
Xref: g2news1.google.com comp.sys.atari.8bit:2693

Thomas Richter <thor@mersenne.math.tu-berlin.de> wrote:
> Sorry, but that's not correct. The "enhanced" version of Ghostbusters
> uses the same speech engine that Kennedy Approach uses ("Electronic Speech
> Systems Berkeley" IIRC), it's both (mostly) synthesized.

Whoops! Then I remembered what it sounded like incorrectly. Sorry :)
sigh

--
-bill!
bill@newbreedsoftware.com
http://www.newbreedsoftware.com/

From -4405944383695546402
X-Google-Thread: f8760,c7e72f7ab0047929
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!

nntp.giganews.com!newspeer1.nwr.nac.net!colt.net!news.nl.colt.net!
newsgate.cistron.nl!news.tele.dk!news.tele.dk!small.news.tele.dk!ltu.se!luth.se!
193.180.251.40.MISMATCH!erinews.ericsson.se!news.al.sw.ericsson.se!not-for-mail
From: "Anders Skelander" <ansk@hotmail.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: name that game
Date: Wed, 28 Sep 2005 11:07:37 +0200
Organization: Ericsson
Lines: 35
Message-ID: <dhdmgq$6gk$1@news.al.sw.ericsson.se>
References: <1127818616.757605.18390@g47g2000cwa.googlegroups.com>
<dhbcsa$917$1@news.al.sw.ericsson.se>
<1127824394.732798.228110@g43g2000cwa.googlegroups.com>
<Tph_e.147207$dP1.504138@newsc.telia.net> <0_GdnY2S1s_cXaTeRVnzvA@telenor.com>
NNTP-Posting-Host: upl5700.uab.ericsson.se
X-Trace: news.al.sw.ericsson.se 1127898458 6676 134.138.115.188 (28 Sep 2005
09:07:38 GMT)
X-Complaints-To: abuse@ericsson.se
NNTP-Posting-Date: Wed, 28 Sep 2005 09:07:38 +0000 (UTC)
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1506
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1506
Xref: g2news1.google.com comp.sys.atari.8bit:2694

"Vidar Olavesen" <olavese@online.no> wrote in message
news:0_GdnY2S1s_cXaTeRVnzvA@telenor.com...
> Hi, Anders!
>
> Still Atari for you too? Long time. Still got hardware or are you using
> emulators?
>
> How is Sweden for Atari 8-bits? Anywhere to buy stuff or any clubs or
> something?
>
> Take Atarian care

Hi there Vidar,

I am happy with my quite large collection of Atari stuff, the favourite is
probably the Atari 800, which with its 810 disk drive looks super
cool. It is the perfect style item representing year 1980.

I use it to write assembler programs occasionally.

Sadly, most of the collection is packed in large boxes, waiting for the
day that never comes, when I can open a mini museum. Museum sounds
boring, doesn't it? It should definitely be an action filled museum.

There probably is at least one Atari club in Sweden, but I am a lone Atari
ranger.

From 1995-2000 I bought lots of Atari items on flea markets. Today
almost everything is gone. The only thing I can find is broken
Sega Megadrives (Genesis).

Anders

From -6402292794154831605
X-Google-Thread: f8760,c7e72f7ab0047929
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!newsread.com!news-xfer.newsread.com!
news-feed01.roc.ny.frontiernet.net!nntp.frontiernet.net!cox.net!news-xfer.cox.net!
p02!lakeread05.POSTED!53ab2750!not-for-mail
From: kevin <kevnospam242@gmail.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Games with speech synthesis?
Message-ID: <2hvkj1paq0anl8kk0ecgtg3t088am5ttjs@4ax.com>
References: <1127818616.757605.18390@g47g2000cwa.googlegroups.com>
<dhbcsa$917$1@news.al.sw.ericsson.se> <1foavug4gtwah.dlg@dilgar.de>
<vIWdnaQCq8JKIqTe4p2dnA@telenor.com> <t4l_e.502$Aw.7807@typhoon.sonic.net>
<Rq2dnY5lXIZcdaTe4p2dnA@telenor.com> <jvsjj15gu2v1qpoemg3f7elsoft2ngaoin@4ax.com>
<pns_e.553$Aw.8358@typhoon.sonic.net>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 11
Date: Wed, 28 Sep 2005 07:28:33 -0400
NNTP-Posting-Host: 68.230.155.106
X-Complaints-To: abuse@cox.net
X-Trace: lakeread05 1127906912 68.230.155.106 (Wed, 28 Sep 2005 07:28:32 EDT)
NNTP-Posting-Date: Wed, 28 Sep 2005 07:28:32 EDT
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:2695

On Wed, 28 Sep 2005 08:20:37 GMT, bill@newbreedsoftware.com (William
Kendrick) wrote:

>Ghostbusters! :)

My copy of GB didnt talk, it did have good sound, but I distinctly rem
it not talking (as apposed to the c64 version). All my stuff was
pirated so maybe I had a prototype version...

From 5146665045399373353
X-Google-Thread: f8760,c16c6caac9957152

X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!news.kjsl.com!rahul.net!
wasp.rahul.net!rahul.net!199.245.68.5.MISMATCH!news-xfer.nntp.sonic.net!
208.201.224.154.MISMATCH!typhoon.sonic.net!not-for-mail
From: bill@newbreedsoftware.com (William Kendrick)
Subject: Re: *ATTENTION* Owners of any ICD and or FTe Products (excluding K-
Prodcuts)
Newsgroups: comp.sys.atari.8bit
References: <1127829936.761164.135220@z14g2000cwz.googlegroups.com>
<5lijj15u2bag9pv08k5bkvm1sjc1os07gv@4ax.com>
<1o8kj1h27grj0ljl0t8pof4t7s4rv00vbj@4ax.com>
<6s9kj1t10a3b3c23a9fa1n7fu0qhgm3nq0@4ax.com>
User-Agent: tin/1.4.2-20000205 ("Possession") (UNIX) (Linux/2.4.31-pre2-A-STAND
(i686))
Lines: 8
Message-ID: <8tC_e.605$Aw.9062@typhoon.sonic.net>
Date: Wed, 28 Sep 2005 19:49:24 GMT
NNTP-Posting-Host: 208.201.242.18
X-Complaints-To: abuse@sonic.net
X-Trace: typhoon.sonic.net 1127936964 208.201.242.18 (Wed, 28 Sep 2005 12:49:24
PDT)
NNTP-Posting-Date: Wed, 28 Sep 2005 12:49:24 PDT
Xref: g2news1.google.com comp.sys.atari.8bit:2696

Shawn Jefferson <sjeffersonTAKETHISOUTTOREPLY@shaw.ca> wrote:
> Shawn Jefferson <sjeffersonTAKETHISOUTTOREPLY@shaw.ca>:
>>They probably fall more into the realm of AbadonWare.
> err.. AbandonWare. :)

Heh, just say you had a cold when you typed it. :)

-bill!

From 8455043806995407700
X-Google-Thread: f8760,c7e72f7ab0047929
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.telenor.com!
news.telenor.com.POSTED!not-for-mail
NNTP-Posting-Date: Wed, 28 Sep 2005 15:51:12 -0500
From: "Vidar Olavesen" <olavese@online.no>
Newsgroups: comp.sys.atari.8bit
References: <1127818616.757605.18390@g47g2000cwa.googlegroups.com>
<dhbcsa$917$1@news.al.sw.ericsson.se> <1foavug4gtwah.dlg@dilgar.de>
<vIWdnaQCq8JKIqTe4p2dnA@telenor.com> <t4l_e.502$Aw.7807@typhoon.sonic.net>
<Rq2dnY5lXIZcdaTe4p2dnA@telenor.com> <jvsjj15gu2v1qpoemg3f7elsoft2ngaoin@4ax.com>
<pns_e.553$Aw.8358@typhoon.sonic.net> <2hvkj1paq0anl8kk0ecgtg3t088am5ttjs@4ax.com>
Subject: Re: Games with speech synthesis?
Date: Wed, 28 Sep 2005 22:55:04 +0200
X-Priority: 3

X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1506
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1506
Message-ID: <Z_OdnR1Ox4Hdn6be4p2dnA@telenor.com>
Lines: 8
NNTP-Posting-Host: 80.212.248.181
X-Trace: sv3-gGeY6cEYYecFN88r6iHRqxZzkbpzYAV3vjP9kLSm/
AwHQQXVOm9BsCSpXyVNG9R91UH6Fktfxg2STqX!1qS+PjLRszMVzfK0qJ5ApgP+pWEF0Kl/
+vT8EE1kqf+mqcTRtABlGQo0QRjAWnJ+SV+H1CxAaKnR
X-Complaints-To: news-abuse@telenor.net
X-DMCA-Complaints-To: news-abuse@telenor.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2697

> My copy of GB didnt talk, it did have good sound, but I distinctly rem
> it not talking (as apposed to the c64 version).   All my stuff was
> pirated so maybe I had a prototype version...

It was only before the music, it says Ghostbusters and laughs. That's it, no
"You slimed me"

From 3350904938274328578
X-Google-Thread: f8760,c7e72f7ab0047929
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Wed, 28 Sep 2005 16:33:41 -0500
Newsgroups: comp.sys.atari.8bit
From: "Edward S. Baiz Jr." <edbaizjr@comcast.net>
Message-ID: <433ab7ca14d842@comcast.net>
Subject: Re: Games with speech synthesis?
References: <1127818616.757605.18390@g47g2000cwa.googlegroups.com>
 <dhbcsa$917$1@news.al.sw.ericsson.se> <1foavug4gtwah.dlg@dilgar.de>
 <vIWdnaQCq8JKIqTe4p2dnA@telenor.com> <t4l_e.502$Aw.7807@typhoon.sonic.net>
Organization: I.M.A.G.E./SCAT
User-Agent: Okami Version 3.0B-11 (Atari)
Date: Wed, 28 Sep 2005 16:21:04 +0400 (MET DST)
X-Sender: NEWSwatch v2.50 (Atari)
Lines: 10
NNTP-Posting-Host: 24.11.255.177
X-Trace: sv3-L2UftIhcnRZrxDme38OXlaXGwheoW50M1sxawG9rpwuGGK/
fvlYVtNC7vk0V4ogFdcEDyFx5rsJMdTr!mu2aGRCMXrjhjkKkARng98Jp/
33bCzPbyAXjA+vGjaQttNEIb7Mvn+TvW3DJvN86HQ==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net

X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2698

>Vidar Olavesen <olavese@online.no> wrote:
>> Wasn't there some in Whomper Stomper (I think it was?). Also opening of
>> Ghostbusters, A8 version lacks the in game speech the C64 had, sadly. Poker
>> Sam (well, if Tumble Bugs counts)
>
>Are we talking _synthesis_ or _digitization_? :)
>
>For example, Poker Sam was synthesized, whereas Ghostbusters was digitized.

My favorite is Castle Wolfenstein.

From -4773264951707433722
X-Google-Thread: f8760,c16c6caac9957152
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
From: 8-Bit Classics <corey@8bitclassics.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: *ATTENTION* Owners of any ICD and or FTe Products (excluding K-
Prodcuts)
Date: Wed, 28 Sep 2005 18:15:45 -0500
Message-ID: <8r8mj1d9os88kuukjku69o9riliv5d03qe@4ax.com>
References: <1127829936.761164.135220@z14g2000cwz.googlegroups.com>
<5lijj15u2bag9pv08k5bkvm1sjc1os07gv@4ax.com>
<1o8kj1h27grj0ljl0t8pof4t7s4rv00vbj@4ax.com>
<6s9kj1t10a3b3c23a9fa1n7fu0qhgm3nq0@4ax.com> <8tC_e.605$Aw.9062@typhoon.sonic.net>
X-Newsreader: Forte Agent 1.91/32.564
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
NNTP-Posting-Host: lncswibas01-pool0-a120.lncswi.tds.net
X-Trace: newspeer2.tds.net 1127948820 69.128.208.120 (28 Sep 2005 18:07:00 CST)
Lines: 22
Organization: TDS.NET Internet Services www.tds.net
Path: g2news1.google.com!news1.google.com!newsread.com!news-xfer.newsread.com!
newspeer.tds.net!216.170.153.144.MISMATCH!newspeer2.tds.net!not-for-mail
Xref: g2news1.google.com comp.sys.atari.8bit:2699

On Wed, 28 Sep 2005 19:49:24 GMT, bill@newbreedsoftware.com (William
Kendrick) wrote:

>Shawn Jefferson <sjeffersonTAKETHISOUTTOREPLY@shaw.ca> wrote:
>> Shawn Jefferson <sjeffersonTAKETHISOUTTOREPLY@shaw.ca>:
>>>They probably fall more into the realm of AbadonWare.
>> err.. AbandonWare. :)
>
>Heh, just say you had a cold when you typed it. :)

>
>-bill!
I don't have a problem getting permission, as I have received
permission for reproductions on couple other items. Don't even have a
problem paying for the use on items also as long as it is fair. But
until them, specifically on these items, it will be a wait and see I
guess. I have had so many requests, finally got some people to send
me their copies of the manuals to reproduce. Just decided to offer
printed versions for those who don't like reading on the screen. Just
ordered a copy for myself to view before make it public.

Corey

From 2213703109779746793
X-Google-Thread: f8760,bd290ac45fe7ef04
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Wed, 28 Sep 2005 21:04:41 -0500
From: "David Bowden" <nospam@spamsux.org>
Newsgroups: comp.sys.atari.8bit
References: <1126651135.757497.62030@g44g2000cwa.googlegroups.com>
<1126724674.223670.205740@f14g2000cwb.googlegroups.com>   <zOadnbThAZ-fBbXeRVn-
uw@comcast.com> <1126835040.538064.35770@z14g2000cwz.googlegroups.com>
Subject: Re: Need help with 1025 printer
Date: Wed, 28 Sep 2005 21:04:47 -0500
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
X-RFC2646: Format=Flowed; Original
Message-ID: <ubKdnTUeFoIk1qbeRVn-ig@comcast.com>
Lines: 23
NNTP-Posting-Host: 67.187.76.221
X-Trace: sv3-
lYoqmF3IxkdrQGvkp7BzvTgvD7meSenihnngmlWrQX4TgxxIACXNmNB1abWbiXX7vMjji25RE/VTwts!
gF3Dczky5ZMEJWCeetbKHFMjQpW9i490hEBZAv4UmV1Q28Q8Ll/kBH2wBfNCpWOpCRJp0Z/56aBF!
n7I0p1R9
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2700

<micrologix1500@yahoo.com> wrote in message
news:1126835040.538064.35770@z14g2000cwz.googlegroups.com...

> The printer was in your closet and it had a mud wasp nest in it?!
> (must have to sleep with one eye open :)

(sorry for the slow reply)

Lol, it wasn't exactly stored in a closet... I stuffed it in a shed at my parents place several years ago after being evicted from my rental house. The landlord died, and his kids kicked me out. I had nowhere to put my beloved atari equipment, so it got stuck in a shed, exposed to high humidity, extreme summer heat, and bone chilling winter cold. Only thing that was in need of cleaning was the 1025, but all the pens for my 1020 dried out. :(

Considering the lousy location I stored itin, i think I was incredibly lucky all I had was a wad of mud in the drive belt.

--
David Bowden

From 6320490936817756868
X-Google-Thread: f8760,c7e72f7ab0047929
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!newsread.com!news-xfer.newsread.com!
newspeer.monmouth.com!newsfeed.icl.net!newsfeed.fjserv.net!news.tele.dk!
news.tele.dk!small.news.tele.dk!npeer.de.kpn-eurorings.net!feeder.news-
service.com!post.news-service.com!news1.surfino.com!not-for-mail
From: "fsh" <bgtzhn@NoSPAM.gmx.de>
Newsgroups: comp.sys.atari.8bit
References: <1127818616.757605.18390@g47g2000cwa.googlegroups.com>
<dhbcsa$917$1@news.al.sw.ericsson.se> <1foavug4gtwah.dlg@dilgar.de>
Subject: Re: Games with speech synthesis? (was: name that game)
Date: Thu, 29 Sep 2005 07:25:59 +0200
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <59316$433b7adb$50ab0760$29929@news1.surfino.com>
X-Complaints-To: abuse@surfino.com
Organization: Surfino Gmbh
Lines: 15
NNTP-Posting-Host: 80.171.7.96 (80.171.7.96)
NNTP-Posting-Date: Thu, 29 Sep 2005 07:25:47 +0200
X-Trace: 59316433b7adbf50ea2c529929
Xref: g2news1.google.com comp.sys.atari.8bit:2701

Hi there!

"Grand Prix Simulator" by Code Masters and "Bop'n'Wrestle" by Mindscape

have digitised speech as well.

Cheers,

Frank

From -5381396436613236371
X-Google-Thread: f8760,834d35bdb390fe83,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Thu, 29 Sep 2005 03:19:56 -0500
From: "David Bowden" <nospam@spamsux.org>
Newsgroups: comp.sys.atari.8bit
Subject: Looking for RAM upgrade for 130XE
Date: Thu, 29 Sep 2005 03:19:56 -0500
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-RFC2646: Format=Flowed; Original
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
Message-ID: <EZKdndUoLNwwPqbeRVn-jg@comcast.com>
Lines: 19
NNTP-Posting-Host: 67.187.76.221
X-Trace: sv3-
t46mgXolbsUums4Byc3IEwh89yKEnXbzZ0I50jCeVgNCV1EdZpTxTlQbcptpDFa02gdhBLwsPyhy7YI!
3cVjaI3GZnTs/J+ITTilPFVABVMXNytPXVHfctZmkBPERFZ/nAciNTd8mgvF5YS+Cu8y0jInHsgR!
JEcBPnPX
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2702

I have a 130XE with various mods already performed to it, and I am ready to upgrade the memory.

After reading an article in Antic Vol. 7, #7 by Dr. Brilliant, I noticed you start loosing things after the 320K mark. At 576, you loose the built in self test (big friggin deal), but the 1088K mod kills the built in ROM BASIC.

I would like to retain my built in BASIC, but could care less about the self test.

Anywhere I can buy the 576K upgrade? Or find a schematic & component list to build my own, and maybe a place where I can buy the shit I need for it.

--
David Bowden

From -1178360432388164486
X-Google-Thread: f8760,2166ba91f3c843af,start
X-Google-Thread: 111a55,2166ba91f3c843af,start
X-Google-Thread: 100a3b,2166ba91f3c843af,start
X-Google-Thread: 104d7a,2166ba91f3c843af,start
X-Google-Thread: 1143d9,2166ba91f3c843af,start
X-Google-Thread: fa2dd,2166ba91f3c843af,start
X-Google-Attributes:
gidf8760,gid111a55,gid100a3b,gid104d7a,gid1143d9,gidfa2dd,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!newshub.sdsu.edu!logbridge.uoregon.edu!
pln-w!spln!dex!extra.newsguy.com!newsp.newsguy.com!onyx.spiritone.com!atari
From: Bravo Sierra Computers <atari@aracnet.com>
Newsgroups:
comp.sys.atari.8bit,comp.sys.atari.st,rec.games.video.atari,rec.games.video.classi
c,rec.games.video.marketplace,pdx.forsale
Subject: AD: Atari Sales, Service & Support!
Date: Thu, 29 Sep 2005 03:17:28 -0700
Organization: http://extra.newsguy.com
Lines: 23
Message-ID: <Pine.LNX.4.44.0509290314140.24008-100000@onyx.spiritone.com>
NNTP-Posting-Host: p-729.newsdawg.com
Mime-Version: 1.0
Content-Type: TEXT/PLAIN; charset=US-ASCII
X-X-Sender: atari@onyx.spiritone.com
Xref: g2news1.google.com comp.sys.atari.8bit:2703 comp.sys.atari.st:3848
rec.games.video.atari:351 rec.games.video.classic:4316
rec.games.video.marketplace:778 pdx.forsale:1612

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From -4050897985890612532
X-Google-Thread: f8760,f2d9183c15eb7fd1,start
X-Google-Thread: 111a55,f2d9183c15eb7fd1,start
X-Google-Thread: 100a3b,f2d9183c15eb7fd1,start
X-Google-Thread: 104d7a,f2d9183c15eb7fd1,start
X-Google-Thread: 1143d9,f2d9183c15eb7fd1,start
X-Google-Thread: fa2dd,f2d9183c15eb7fd1,start
X-Google-Attributes:
gidf8760,gid111a55,gid100a3b,gid104d7a,gid1143d9,gidfa2dd,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!newshub.sdsu.edu!logbridge.uoregon.edu!
pln-w!spln!rex!extra.newsguy.com!newsp.newsguy.com!onyx.spiritone.com!atari
From: Bravo Sierra Computers <atari@aracnet.com>
Newsgroups:
comp.sys.atari.8bit,comp.sys.atari.st,rec.games.video.atari,rec.games.video.classi
c,rec.games.video.marketplace,pdx.forsale
Subject: AD: FS: All Atari Books! 20% off!
Date: Thu, 29 Sep 2005 03:24:57 -0700
Organization: http://extra.newsguy.com
Lines: 28
Message-ID: <Pine.LNX.4.44.0509290317420.24008-100000@onyx.spiritone.com>
NNTP-Posting-Host: p-830.newsdawg.com
Mime-Version: 1.0
Content-Type: TEXT/PLAIN; charset=US-ASCII
X-X-Sender: atari@onyx.spiritone.com
Xref: g2news1.google.com comp.sys.atari.8bit:2704 comp.sys.atari.st:3851
rec.games.video.atari:352 rec.games.video.classic:4317
rec.games.video.marketplace:779 pdx.forsale:1614

I have Boxes and Boxes of Atari Books for Sale! Some I have Lots of and some I have 1 or 2 left! I have more Atari Books than anywhere else. Atari, one of the most well documented Computers ever! I have them Both for 8 Bit & ST! Some you wont find anywhere else but here! On sale, all my Atari Books, 20% off. E-Mail or call (503)256-9974!

http://BensCatalogs.Atari.org WebSite & Atari Catalogs!
http://www.aracnet.com/~atari/adoption.htm
http://www.aracnet.com/~atari/books.htm More about Books!

http://www.aracnet.com/~atari/8btbooks.htm   8 Bit Book List!
http://www.aracnet.com/~atari/stbooks.htm   ST Book List!
http://www.aracnet.com/~atari/emulator.htm   Atari Emulators!
http://www.aracnet.com/~atari/specials.htm   What's up Doc!
http://www.aracnet.com/~atari/windoze.htm   That other Operating System!

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http://BenSells.Atari.org Catalogs can be attached to,Requested by & Received
Through E-Mail at Atari@aracnet.com or BenSells@Atari.org and Please Specify
Atari 8 Bit, ST, Jaguar and/or all 3! Or Call Ben anytime at (503)256-9974!!!

From -6405560363279067166
X-Google-Thread: f8760,82e6dc6b0db09ec3
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!bigfeed.bellsouth.net!
bignumber.bellsouth.net!news.bellsouth.net!bignews4.bellsouth.net.POSTED!16d8a3f8!
not-for-mail
Reply-To: "Phantom" <phantomm@bellsouth.net>
From: "Phantom" <phantomm@bellsouth.net>
Newsgroups: comp.sys.atari.8bit
References: <gqadnYmiS8-3vLLeRVn-rA@comcast.com>
<YWLXe.385$4u4.201@newssvr19.news.prodigy.com> <bfNXe.3222$P34.2209@okepread07>
<eq0Ye.3843$_55.1191@bignews6.bellsouth.net> <vo3Ye.3843$P34.2616@okepread07>
<EoKdnYkC4aP28KzeRVn-1A@comcast.com>
Subject: Re: XE adaptor
Lines: 76
Organization: Phantoms Hauntings
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
X-RFC2646: Format=Flowed; Response
Message-ID: <Nz1%e.4488$ST1.1086@bignews4.bellsouth.net>
X-Complaints-To: abuse@bellsouth.net
X-Abuse-Info: Please forward a copy of all headers for proper handling
X-Trace:
npbhgpngjbkmjfegdbdpiflmbcekedmfhojhikkbagflhcbondnljploffifgmdbamhmkgnjjcfdnhheci
plifeomgjkeiccppaimpifmkcegckdemhjjlcmombknkcbbopgaomnpofoohpgjkipblimlgopoinh
NNTP-Posting-Date: Thu, 29 Sep 2005 22:39:41 EDT
Date: Thu, 29 Sep 2005 22:41:39 -0400
Xref: g2news1.google.com comp.sys.atari.8bit:2705

I don't know of any.

But it maybe on the net somewhere.

I've tried to contact ICD, but get no reply regarding Atari stuff.

If not, someone who has one with the right knowledge and time could
come up with a diagram or schematic.

I wonder since it has 2 cart ports if more than 2 could be made in a
design?

Not sure if it would be useful or not.

phantomm@bellsouth.net

"Michael Duffy" <mqduffy@comcast.net> wrote in message
news:EoKdnYkC4aP28KzeRVn-1A@comcast.com...
> Is there a "schematic' of it somewhere?
>
> "Docrotcod" <rahbart@cox.net> wrote in message
> news:vo3Ye.3843$P34.2616@okepread07...
>> No.. in fact if you look at the design it's a single layer pcb with
>> no ic's or anything..Looks VERY simple.
>>
>> Thomas
>>
>> "Phantom" <phantomm@bellsouth.net> wrote in message
>> news:eq0Ye.3843$_55.1191@bignews6.bellsouth.net...
>>>
>>> Same here, only have one and need it when I use the MIO on the
>>> 130XE.
>>>
>>> If these are in demand, it shouldn't be to difficult for someone to
>>> come up
>>> with a similar design.
>>>
>>> phantomm@bellsouth.net
>>>
>>>
>>>
>>> "Docrotcod" <rahbart@cox.net> wrote in message
>>> news:bfNXe.3222$P34.2209@okepread07...
>>>> From what I understand those are pretty rare now. I have one but
>>>> i'm currently using it on my BBS.
>>>>
>>>> Thomas
>>>>
>>>> "russg" <russgilb@MUNGEsbcglobal.net> wrote in message
>>>> news:YWLXe.385$4u4.201@newssvr19.news.prodigy.com...

>>>>>
>>>>> "Michael Duffy" <mqduffy@MUNGEcomcast.net> wrote in message >
>>>>> Anybody know
>>>>> where you can get an XE adaptor? You use it to hook up stuff to
>>>>>> an XE computer.
>>>>>>
>>>>> I think you're talking about and ECI to PBI
>>>>> adapter. It is used to attach and MIO or Black
>>>>> Box to the 130XE. Is this it? The 130XE has
>>>>> a ECI port. It is a cart port plus another port
>>>>> that adds up to a PBI port.
>>>>>
>>>>>
>>>>
>>>>
>>>
>>>
>>
>>
>
>

From 7073947359177785275
X-Google-Thread: f8760,82e6dc6b0db09ec3
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!news.astraweb.com!news-router2.astraweb.com!207.217.77.102.MISMATCH!elnk-nf2-pas!newsfeed.earthlink.net!stamper.news.pas.earthlink.net!newsread1.news.pas.earthlink.net.POSTED!ccf20f92!not-for-mail
From: Rick Cortese <ricortes@earthlink.net>
User-Agent: Mozilla/5.0 (Windows; U; Windows NT 5.1; en-US; rv:1.6) Gecko/20040113
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit
Subject: Re: XE adaptor
References: <gqadnYmiS8-3vLLeRVn-rA@comcast.com> <YWLXe.385$4u4.201@newssvr19.news.prodigy.com> <bfNXe.3222$P34.2209@okepread07> <eq0Ye.3843$_55.1191@bignews6.bellsouth.net> <vo3Ye.3843$P34.2616@okepread07> <EoKdnYkC4aP28KzeRVn-1A@comcast.com> <Nz1%e.4488$ST1.1086@bignews4.bellsouth.net>
In-Reply-To: <Nz1%e.4488$ST1.1086@bignews4.bellsouth.net>
Content-Type: text/plain; charset=us-ascii; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 30
Message-ID: <n9e%e.5010$zQ3.1690@newsread1.news.pas.earthlink.net>
Date: Fri, 30 Sep 2005 16:58:59 GMT
NNTP-Posting-Host: 66.81.221.239
X-Complaints-To: abuse@earthlink.net
X-Trace: newsread1.news.pas.earthlink.net 1128099539 66.81.221.239 (Fri, 30 Sep 2005 09:58:59 PDT)

NNTP-Posting-Date: Fri, 30 Sep 2005 09:58:59 PDT
Organization: EarthLink Inc. -- http://www.EarthLink.net
Xref: g2news1.google.com comp.sys.atari.8bit:2706

Phantom wrote:
> I don't know of any.
>
> But it maybe on the net somewhere.
>
> I've tried to contact ICD, but get no reply regarding Atari stuff.
>
> If not, someone who has one with the right knowledge and time could
> come up with a diagram or schematic.

A problem with the old ICD stuff is small market and obsolete designs.

Just as a for instance, you would want an XE adaptor *IF* you had a MIO.
  The MIO's were designed to use Zip<?> RAM which I doubt is still being manufactured. No one will ever make the old MIO's again. Not trying to be brutal, but the way to do it would be buy an 800XL to use any old MIO someone finds because it would be cheaper then trying to get a run of XE adapters made.

I think a good test for viability would be: Would a good designer use the same parts today? There was some stuff like a 6551 in the MIO that was good'nuff to still be used, but the way RAM expansion and a scuzzy hard drive were added is very questionable.

Faster/cheaper/lower current/static CMOS memory is available that eliminates the need for refresh. IDE is ubiquitous and is the way to go.

About the only thing it would change in the way we work is to have huge battery backed up RAMdisks so we wouldn't have to reload whatever we wanted to work with that day.

From 4525896330590360184
X-Google-Thread: f8760,4bf1b4aaaf6b615c,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g47g2000cwa.googlegroups.com!not-for-mail
From: "ruby" <garyrubinstein@yahoo.com>
Newsgroups: comp.sys.atari.8bit
Subject: How to use DOS
Date: 30 Sep 2005 15:47:27 -0700
Organization: http://groups.google.com
Lines: 9
Message-ID: <1128120447.739043.155620@g47g2000cwa.googlegroups.com>
NNTP-Posting-Host: 66.108.192.2
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1128120452 10329 127.0.0.1 (30 Sep 2005 22:47:32 GMT)

X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Fri, 30 Sep 2005 22:47:32 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Win 9x 4.90; en-US; rv:1.7.10) Gecko/
20050716 Firefox/1.0.6,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g47g2000cwa.googlegroups.com; posting-host=66.108.192.2;
   posting-account=TqRr8w0AAACKLe8XYxiVerRd6neN6uhp
Xref: g2news1.google.com comp.sys.atari.8bit:2707

Hi there,

I'm running DOS 2.5 on an emulator and I have a disk image with a bunch
of games on it. When I do 'A return return, I see all the names of the
games, but then when I type 'L' and it asks for the name and I type
SHAMUS or SHAMUS.BIN or even SHAM* I get an error 164. What is that?

Thanks

From 6723975721919252166
X-Google-Thread: f8760,c16c6caac9957152
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!bigfeed.bellsouth.net!
bignumber.bellsouth.net!news.bellsouth.net!bignews1.bellsouth.net.POSTED!16d8a3f8!
not-for-mail
Reply-To: "Phantom" <phantomm@bellsouth.net>
From: "Phantom" <phantomm@bellsouth.net>
Newsgroups: comp.sys.atari.8bit
References: <1127829936.761164.135220@z14g2000cwz.googlegroups.com>
Subject: Re: *ATTENTION* Owners of any ICD and or FTe Products (excluding K-
Prodcuts)
Lines: 64
Organization: Phantoms Hauntings
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
X-RFC2646: Format=Flowed; Original
Message-ID: <BEj%e.13845$yl.5924@bignews1.bellsouth.net>
X-Complaints-To: abuse@bellsouth.net
X-Abuse-Info: Please forward a copy of all headers for proper handling
X-Trace:
pcpocbcnbdmdhgfgdbdpiflmbcekedmfhojhikkbagflhcbokgbkgkbhbggojnamcejamfoeapkaegikmo
gimajhlbcfonhpdcanjebogfcngalanmoebahngadmnepdjmabehfdboeadejbbhgdmdccghmgndod
NNTP-Posting-Date: Fri, 30 Sep 2005 19:13:37 EDT
Date: Fri, 30 Sep 2005 19:14:56 -0400
Xref: g2news1.google.com comp.sys.atari.8bit:2708

Regarding FTE,

Has anyone had any contact with the owner(s) of FTE regarding the ICD
Atari
8-bit items that they suppose to now own?

I would like to know if they (FTE) have any plans to sell now or in the
future any of the ICD Atari 8-bit products that they got from ICD, if
they
have anything left??

I would like to see SpartaDOS X supported and improved upon if
possible. As well as some of the other software and hardware.

phantomm@bellsouth.net

"*ProteanThread*" <rtdos@rtdos.com> wrote in message
news:1127829936.761164.135220@z14g2000cwz.googlegroups.com...
> my question:
> http://www.lawguru.com/cgi/bbs/mesg.cgi?i=646134828
>
> their reply:
> http://www.lawguru.com/cgi/bbs/mesg.cgi?i=226057143
>
> in other words, just as i had suspected, Lance Rhenquist would need to
> establish copyright ownership for which he obviously has not and
> cannot; that bill of sale from Bob Klaas to Lance Rhenquist only
> specifies BBS Express Pro and certain (only certain but not a blanket
> coverage) source code written for SpartaDOS 3.3 including code written
> by Bob Klaas, Chris King, Steve Carden, and others mentioned in the
> bill of sale. Lance Rhenquist not only does not hold the copyrights
> to
> any FTe or ICD products nor is he the copyright owner of said software
> as he has not been able to establish ownership. As I stated before, I
> don't even think he has the source code to any FTe or ICD softwares
> excluding that particular code written by Bob Klaas for SpartaDOS 3.3
>
> Somehow I do not think Mike Hohman is going to come after me or anyone
> else who uses or disects or enhances SpartaDOS, Action, or anyother
> FTe
> or ICD softwares; but if Mike were to come after me, he'd also be able
> to go after Lance as well, correct? After all, if we want to get
> picky, Lance maybe illegally copying ICD and or FTe softwares and
> selling it for a profit (and at the same time claiming false copyright
> ownership).
>
> Lance has nothing on me (or anyone else who chooses to "hack"
> SpartaDOS), nor has he any ICD or FTe source code as he has claimed.
>
> This matter is now put to rest; Do not be afraid to do with SpartaDOS
> or Action! or BASIC XE or other ICD / FTe softwares as you will (i

> guess so, or at least until the true Mike Hohman or true copyright
> owner speaks up and requests a stop to this)
>
>
> Woodzy
> http://www.rtdos.com
>

From -8610069620367551540
X-Google-Thread: f8760,4bf1b4aaaf6b615c
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!newscon06.news.prodigy.com!
prodigy.net!newsmst01b.news.prodigy.com!prodigy.com!postmaster.news.prodigy.com!
newssvr23.news.prodigy.net.POSTED!5be5f619!not-for-mail
From: "russg" <russgilb@MUNGEsbcglobal.net>
Newsgroups: comp.sys.atari.8bit
References: <1128120447.739043.155620@g47g2000cwa.googlegroups.com>
Subject: Re: How to use DOS
Lines: 16
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2600.0000
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2600.0000
Message-ID: <3Jj%e.1740$OH3.1239@newssvr23.news.prodigy.net>
NNTP-Posting-Host: 4.249.18.85
X-Complaints-To: abuse@prodigy.net
X-Trace: newssvr23.news.prodigy.net 1128122303 ST000 4.249.18.85 (Fri, 30 Sep 2005
19:18:23 EDT)
NNTP-Posting-Date: Fri, 30 Sep 2005 19:18:23 EDT
Organization: SBC http://yahoo.sbc.com
X-UserInfo1:
OX]YSWKGRJTKBWH]]RKB_UDAZZ\DPCPDLXUNNHLHQAVTUZ]CLNTCPFK[WDXDHV[K^FCGJCJLPF_D_NCC@F
UG^Q\DINVAXSLIFXYJSSCCALP@PB@\OS@BITWAH\CQZKJMMD^SJA^NXA\GVLSRBD^M_NW_F[YLVTWIGAXA
QBOATKBBQRXECDFDMQ\DZFUE@\JM
Date: Fri, 30 Sep 2005 23:18:23 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:2709

"ruby" <garyrubinstein@MUNGEahoo.com> wrote in message > Hi there,
>
> I'm running DOS 2.5 on an emulator and I have a disk image with a bunch
> of games on it. When I do 'A return return, I see all the names of the
> games, but then when I type 'L' and it asks for the name and I type
> SHAMUS or SHAMUS.BIN or even SHAM* I get an error 164. What is that?
>
> Thanks
I find 'File number mis-match' for 164. Could be
the ATR is corrupted. Seems like you have to say... D:SHAMUS.BIN or

D1:SHAMUS.BIN
I'm not sure.

From -8832708524241290920
X-Google-Thread: f8760,f2d9183c15eb7fd1
X-Google-Thread: 111a55,f2d9183c15eb7fd1
X-Google-Thread: 100a3b,f2d9183c15eb7fd1
X-Google-Thread: 104d7a,f2d9183c15eb7fd1
X-Google-Thread: 1143d9,f2d9183c15eb7fd1
X-Google-Thread: fa2dd,f2d9183c15eb7fd1
X-Google-Attributes:
gidf8760,gid111a55,gid100a3b,gid104d7a,gid1143d9,gidfa2dd,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!novia!news-peer1!btnet-feed5!
btnet!news.btopenworld.com!not-for-mail
From: "techie_alison" <techie_alison2000@yahoo.co.uk>
Newsgroups:
comp.sys.atari.8bit,comp.sys.atari.st,rec.games.video.atari,rec.games.video.classi
c,rec.games.video.marketplace,pdx.forsale
Subject: Re: FS: All Atari Books! 20% off!
Date: Sat, 1 Oct 2005 00:04:08 +0000 (UTC)
Organization: BT Openworld
Lines: 18
Message-ID: <dhkjpndan1@nwrdmz02.dmz.ncs.ea.ibs-infra.bt.com>
References: <Pine.LNX.4.44.0509290317420.24008-100000@onyx.spiritone.com>
NNTP-Posting-Host: host86-139-134-255.range86-139.btcentralplus.com
X-Trace: nwrdmz02.dmz.ncs.ea.ibs-infra.bt.com 1128125048 13655 86.139.134.255 (1
Oct 2005 00:04:08 GMT)
X-Complaints-To: news-complaints@lists.btinternet.com
NNTP-Posting-Date: Sat, 1 Oct 2005 00:04:08 +0000 (UTC)
X-Newsreader: Microsoft Outlook Express 6.00.2800.1106
X-MSMail-Priority: Normal
X-Priority: 3
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1106
Xref: g2news1.google.com comp.sys.atari.8bit:2710 comp.sys.atari.st:3878
rec.games.video.atari:353 rec.games.video.classic:4347
rec.games.video.marketplace:784 pdx.forsale:1618

"Bravo Sierra Computers" <atari@aracnet.com> wrote in message
news:Pine.LNX.4.44.0509290317420.24008-100000@onyx.spiritone.com...

> Atari Books, 20% off. E-Mail or call (503)256-9974!

Hi Ben,

Have been trying to mail you but your replies comes back as emails with
nothing in them (getting paranoid). I'm interested in one of your books
and trying to find out the UK postage costs or if you'd be interested in

doing a straight swap for one of the PeST mouse interfaces.
http://www.retro.dial.pipex.com/pest/

Thanks,

Aly

From 5500521578702799470
X-Google-Thread: f8760,f2d9183c15eb7fd1
X-Google-Thread: 111a55,f2d9183c15eb7fd1
X-Google-Thread: 100a3b,f2d9183c15eb7fd1
X-Google-Thread: 104d7a,f2d9183c15eb7fd1
X-Google-Thread: 1143d9,f2d9183c15eb7fd1
X-Google-Thread: fa2dd,f2d9183c15eb7fd1
X-Google-Attributes:
gidf8760,gid111a55,gid100a3b,gid104d7a,gid1143d9,gidfa2dd,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!news.germany.com!
news.belwue.de!news.uni-stuttgart.de!carbon.eu.sun.com!btnet-feed5!btnet!
news.btopenworld.com!not-for-mail
From: "techie_alison" <techie_alison2000@yahoo.com>
Newsgroups:
comp.sys.atari.8bit,comp.sys.atari.st,rec.games.video.atari,rec.games.video.classi
c,rec.games.video.marketplace,pdx.forsale
Subject: Re: FS: All Atari Books! 20% off!
Date: Sat, 1 Oct 2005 00:27:37 +0000 (UTC)
Organization: BT Openworld
Lines: 31
Message-ID: <dhkl5ngvo1@nwrdmz02.dmz.ncs.ea.ibs-infra.bt.com>
References: <Pine.LNX.4.44.0509290317420.24008-100000@onyx.spiritone.com>
<dhkjpndan1@nwrdmz02.dmz.ncs.ea.ibs-infra.bt.com>
NNTP-Posting-Host: host86-139-134-255.range86-139.btcentralplus.com
X-Trace: nwrdmz02.dmz.ncs.ea.ibs-infra.bt.com 1128126457 17400 86.139.134.255 (1
Oct 2005 00:27:37 GMT)
X-Complaints-To: news-complaints@lists.btinternet.com
NNTP-Posting-Date: Sat, 1 Oct 2005 00:27:37 +0000 (UTC)
X-Newsreader: Microsoft Outlook Express 5.00.2919.6600
X-MSMail-Priority: Normal
X-Priority: 3
X-MimeOLE: Produced By Microsoft MimeOLE V5.00.2919.6600
Xref: g2news1.google.com comp.sys.atari.8bit:2711 comp.sys.atari.st:3879
rec.games.video.atari:354 rec.games.video.classic:4348
rec.games.video.marketplace:785 pdx.forsale:1619

"techie_alison" <techie_alison2000@yahoo.co.uk> wrote in message
news:dhkjpndan1@nwrdmz02.dmz.ncs.ea.ibs-infra.bt.com...
> "Bravo Sierra Computers" <atari@aracnet.com> wrote in message
> news:Pine.LNX.4.44.0509290317420.24008-100000@onyx.spiritone.com...
>
> > Atari Books, 20% off. E-Mail or call (503)256-9974!

>
> Hi Ben,
>
> Have been trying to mail you but your replies comes back as emails with..
>

Hi again Ben,

Have just picked up your messages, eventually telnetted into the POP3 server
as my provider recently overhauled their web client to make things
easier....

Awww, really dissapointed. Have been hunting for that book for ages :-)

<<ST Disk Drives:Inside and Out>>

Is earmarked for Exxos's and my next embedded ST project.

Thanks again for replying several times, apols. Keep up the good work. :-)

Friendly regards,

Aly

From -8004138958805440959
X-Google-Thread: f8760,f2d9183c15eb7fd1
X-Google-Thread: 111a55,f2d9183c15eb7fd1
X-Google-Thread: 100a3b,f2d9183c15eb7fd1
X-Google-Thread: 104d7a,f2d9183c15eb7fd1
X-Google-Thread: 1143d9,f2d9183c15eb7fd1
X-Google-Thread: fa2dd,f2d9183c15eb7fd1
X-Google-Attributes:
gidf8760,gid111a55,gid100a3b,gid104d7a,gid1143d9,gidfa2dd,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!pln-w!spln!lex!
extra.newsguy.com!newsp.newsguy.com!onyx.spiritone.com!atari
From: Bravo Sierra Computers <atari@aracnet.com>
Newsgroups:
comp.sys.atari.8bit,comp.sys.atari.st,rec.games.video.atari,rec.games.video.classi
c,rec.games.video.marketplace,pdx.forsale
Subject: Re: FS: All Atari Books! 20% off!
Date: Fri, 30 Sep 2005 17:35:09 -0700
Organization: http://extra.newsguy.com
Lines: 28
Message-ID: <Pine.LNX.4.44.0509301716500.9072-100000@onyx.spiritone.com>
References: <Pine.LNX.4.44.0509290317420.24008-100000@onyx.spiritone.com>
 <dhkjpndan1@nwrdmz02.dmz.ncs.ea.ibs-infra.bt.com>
NNTP-Posting-Host: p-810.newsdawg.com
Mime-Version: 1.0
Content-Type: TEXT/PLAIN; charset=US-ASCII

X-X-Sender: atari@onyx.spiritone.com
To: techie_alison <techie_alison2000@yahoo.co.uk>
In-Reply-To: <dhkjpndan1@nwrdmz02.dmz.ncs.ea.ibs-infra.bt.com>
Xref: g2news1.google.com comp.sys.atari.8bit:2712 comp.sys.atari.st:3880
rec.games.video.atari:355 rec.games.video.classic:4349
rec.games.video.marketplace:786 pdx.forsale:1620

Sorry alison, I replied but you did not receive it. I'm sorry to report
the Book has been sold. Sorry! ===Ben===

On Sat, 1 Oct 2005, techie_alison wrote:

> "Bravo Sierra Computers" <atari@aracnet.com> wrote in message
> news:Pine.LNX.4.44.0509290317420.24008-100000@onyx.spiritone.com...
>
> > Atari Books, 20% off. E-Mail or call (503)256-9974!
>
> Hi Ben,
>
> Have been trying to mail you but your replies comes back as emails with
> nothing in them (getting paranoid). I'm interested in one of your books
> and trying to find out the UK postage costs or if you'd be interested in
> doing a straight swap for one of the PeST mouse interfaces.
> http://www.retro.dial.pipex.com/pest/
>
> Thanks,
>
> Aly

Atari Jaguar, 8 Bit and ST Games/Software, Hardware/Accessories & References/
Books. FREE Catalogs on Ben's Domain at http://BensCatalogs.Atari.org or at
http://BenSells.Atari.org Catalogs can be attached to,Requested by & Received
Through E-Mail at Atari@aracnet.com or BenSells@Atari.org and Please Specify
Atari 8 Bit, ST, Jaguar and/or all 3! Or Call Ben anytime at (503)256-9974!!!

From -9164110827889413425
X-Google-Thread: f8760,82e6dc6b0db09ec3
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!atl-c05.usenetserver.com!
news.usenetserver.com!cycny01.gnilink.net!cyclone1.gnilink.net!gnilink.net!
wn12feed!worldnet.att.net!216.196.98.141!border2.nntp.dca.giganews.com!
nntp.giganews.com!in.100proofnews.com!in.100proofnews.com!news.maxwell.syr.edu!
central.cox.net!east.cox.net!cox.net!p01!okepread07.POSTED!53ab2750!not-for-mail
Reply-To: "Docrotcod" <rahbart@cox.net>
From: "Docrotcod" <rahbart@cox.net>
Newsgroups: comp.sys.atari.8bit
References: <gqadnYmiS8-3vLLeRVn-rA@comcast.com>
<YWLXe.385$4u4.201@newssvr19.news.prodigy.com> <bfNXe.3222$P34.2209@okepread07>
<eq0Ye.3843$_55.1191@bignews6.bellsouth.net> <vo3Ye.3843$P34.2616@okepread07>
<EoKdnYkC4aP28KzeRVn-1A@comcast.com> <Nz1%e.4488$ST1.1086@bignews4.bellsouth.net>

<n9e%e.5010$zQ3.1690@newsread1.news.pas.earthlink.net>
Subject: Re: XE adaptor
Lines: 39
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Response
Message-ID: <Nql%e.8433$P34.3471@okepread07>
Date: Fri, 30 Sep 2005 20:15:27 -0500
NNTP-Posting-Host: 70.185.224.53
X-Complaints-To: abuse@cox.net
X-Trace: okepread07 1128129325 70.185.224.53 (Fri, 30 Sep 2005 21:15:25 EDT)
NNTP-Posting-Date: Fri, 30 Sep 2005 21:15:25 EDT
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:2713

The circuit design is very simple. I think it could be fabricated with
ease.

Thomas

"Rick Cortese" <ricortes@earthlink.net> wrote in message
news:n9e%e.5010$zQ3.1690@newsread1.news.pas.earthlink.net...
> Phantom wrote:
>> I don't know of any.
>>
>> But it maybe on the net somewhere.
>>
>> I've tried to contact ICD, but get no reply regarding Atari stuff.
>>
>> If not, someone who has one with the right knowledge and time could
>> come up with a diagram or schematic.
>
> A problem with the old ICD stuff is small market and obsolete designs.
>
> Just as a for instance, you would want an XE adaptor *IF* you had a MIO.
> The MIO's were designed to use Zip<?> RAM which I doubt is still being
> manufactured. No one will ever make the old MIO's again. Not trying to be
> brutal, but the way to do it would be buy an 800XL to use any old MIO
> someone finds because it would be cheaper then trying to get a run of XE
> adapters made.
>
> I think a good test for viability would be: Would a good designer use the
> same parts today? There was some stuff like a 6551 in the MIO that was
> good'nuff to still be used, but the way RAM expansion and a scuzzy hard
> drive were added is very questionable.
>
> Faster/cheaper/lower current/static CMOS memory is available that
> eliminates the need for refresh. IDE is ubiquitous and is the way to go.
>
> About the only thing it would change in the way we work is to have huge
> battery backed up RAMdisks so we wouldn't have to reload whatever we

> wanted to work with that day.

From 3883384865182399315
X-Google-Thread: f8760,fbc9833c42b5c9cb,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII
Path: g2news1.google.com!postnews.google.com!g47g2000cwa.googlegroups.com!not-for-mail
From: Ulrich_Sternaxe@gmx.de
Newsgroups: comp.sys.atari.8bit
Subject: FS : Many boxed+new ATARI 2600/800 XL/XE games
Date: 30 Sep 2005 19:33:54 -0700
Organization: http://groups.google.com
Lines: 143
Message-ID: <1128134034.881653.54120@g47g2000cwa.googlegroups.com>
NNTP-Posting-Host: 84.175.104.39
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
Content-Transfer-Encoding: quoted-printable
X-Trace: posting.google.com 1128134040 27925 127.0.0.1 (1 Oct 2005 02:34:00 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Sat, 1 Oct 2005 02:34:00 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.1;
SV1),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g47g2000cwa.googlegroups.com; posting-host=84.175.104.39;
   posting-account=dahe-AwAAADwEGiX_jkJiDQfBTw4Pidq
Xref: g2news1.google.com comp.sys.atari.8bit:2714

Hello,

I can offer these games, boxed + instructions, still sealed in some
cases.

I can ship worldwide and I'll accept paypal.

Most of the games are PAL versions, if NTSC is not mentioned.ATARI 800
XL/XE cartridges are NTSC, but also work on PAL machines.

Please note that I'm in Germany and shipping can be expensive.

Because of the high shipping costs etc., please try to buy games for at

least 30.- , because I cannot send single games for 1,50 or 2.- /

package materials are too expensive for small packages.

It's possible to send up to 150 games in 1 package, please ask if
you're interested.

I can give you pictures/scans of the games, if you want.

email : ulrich_sternaxe@gmx.de

MG

ATARI 2600 :

5=2E00   Acid Drop (Salu)
5=2E00   Alpha Beam with Ernie (ATARI) Kids Controller req.
4=2E00   Armour Ambush (Telegames)
1=2E80 * Astro Blast (Telegames)
1=2E50 * Big Bird's Egg Catch (ATARI)   Kids Controller req
4=2E00   Bobby geht heim (Bit Corp.)   very few copies left

3=2E00 * Bogey Blaster (Telegames)
1=2E80 * Bump 'n' Jump (Telegames)
2=2E50 * Chess

5=2E00   Circus ATARI (ATARI) Paddles req.
4=2E00   Circus   Paddles req.
5=2E00   Commando (Activision)
1=2E50 * Cookie Monster (ATARI)   Kids Controller req.
4=2E00   Dancing Plates (Bit Corp.)
4=2E00   Deadly Discs (Telegames)
4=2E00   Decathlon (Activision)
5=2E00   Double Dragon (Activision)

8=2E00   Fatal Run (ATARI)   only 1 copy left

3=2E00   Football (Telegames)
9=2E00   Forest (Sancho)

2=2E50 * Galaxian (ATARI) NTSC
2=2E00 * International Soccer (Telegames)
3=2E00   Jungle Hunt (ATARI) NTSC
5=2E00 * Keyboard Controllers

5=2E00   Keystone Kapers (Activision)
1=2E50 * KF Superkicks (Telegames)
4=2E00   Kung Fu Master (Activision)
3=2E00   Lock 'n' Chase (Telegames)
3=2E00 * Mission 3000 (Bit Corp.)
5=2E00   Moon Patrol (ATARI) NTSC
3=2E00 * My Golf (Salu)
5=2E00   Oscar's Trash Race (ATARI)   Kids Controller req.
4=2E00 * Phantom Panzer (Bit Corp.)
1=2E50 * Pick 'n' Pile (UBI Soft)
1=2E80 * Quest for Quintana Roo (Telegames)   boxes damaged
5=2E00   Rampage (Activision)
1=2E80 * RealSports Football (ATARI) NTSC

1=2E80 * Realsports Tennis (ATARI) PAL or NTSC

1=2E80 * RealSports Volleyball (ATARI) NTSC

5=2E00   River Raid 2 (HES, Activision)
4=2E00 * Schnecke gegen Eichh=F6rnchen (Bit Corp.)

4=2E00   Sea Monster (Bit Corp.)
4=2E00   Sesam =F6ffne dich (Bit Corp.)
5=2E00   Smurf (CBS)
4=2E00   Space Attack (Telegames)
1=2E50 * Super Breakout (ATARI)   Paddles req-

3=2E00   Tennis (Activision)
3=2E00 * Title Match Pro Wrestling (Absolute)

3=2E00 * Tomcat - F14 Fighter (Absolute)
4=2E00 * Universal Chaos (Telegames)
4=2E00 * Weltraum Tunnel (Bit Corp.)
5=2E00   Winter Games (Epyx)
3=2E00   World Championship Baseball (Telegames)

1=2E50 * Mat Mania ATARI 7800
1=2E50 * Sentinel ATARI 7800

ATARI 800 XL/XE Carts :

3=2E00 * Ballblazer
3=2E00 * Crossbow (Lightgun)
3=2E00 * Hardball

3=2E00 * One on One
4=2E00   Star Raiders 2
3=2E00 * Thunderfox
5=2E00   Pole Position

XL carts

3=2E00 * Tennis=20

XL Disk (48K)=20

3=2E00 * Mickey in the Great Outdoors

From 5508113544642877881
X-Google-Thread: f8760,4bf1b4aaaf6b615c
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g44g2000cwa.googlegroups.com!not-for-
mail
From: "ruby" <garyrubinstein@yahoo.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: How to use DOS
Date: 30 Sep 2005 19:51:47 -0700
Organization: http://groups.google.com
Lines: 5
Message-ID: <1128135106.990772.166680@g44g2000cwa.googlegroups.com>
References: <1128120447.739043.155620@g47g2000cwa.googlegroups.com>
   <3Jj%e.1740$OH3.1239@newssvr23.news.prodigy.net>
NNTP-Posting-Host: 66.108.192.2
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1128135112 29322 127.0.0.1 (1 Oct 2005 02:51:52 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Sat, 1 Oct 2005 02:51:52 +0000 (UTC)
In-Reply-To: <3Jj%e.1740$OH3.1239@newssvr23.news.prodigy.net>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Win 9x 4.90; en-US; rv:1.7.10) Gecko/
20050716 Firefox/1.0.6,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g44g2000cwa.googlegroups.com; posting-host=66.108.192.2;
   posting-account=TqRr8w0AAACKLe8XYxiVerRd6neN6uhp
Xref: g2news1.google.com comp.sys.atari.8bit:2715

Neither of those seems to work either. I notice that the names when I
view the directory seem pretty long, things like FLIPANDFLOP. Are
those names too long for 2.5? I'm using Atari800Win 800 OSB. Should I
be emulating on a newer model?

From 6402071010825214324
X-Google-Thread: f8760,4bf1b4aaaf6b615c
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!f14g2000cwb.googlegroups.com!not-for-mail
From: "ruby" <garyrubinstein@yahoo.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: How to use DOS
Date: 30 Sep 2005 20:14:47 -0700
Organization: http://groups.google.com
Lines: 3
Message-ID: <1128136487.480380.288380@f14g2000cwb.googlegroups.com>
References: <1128120447.739043.155620@g47g2000cwa.googlegroups.com>
   <3Jj%e.1740$OH3.1239@newssvr23.news.prodigy.net>
   <1128135106.990772.166680@g44g2000cwa.googlegroups.com>
NNTP-Posting-Host: 66.108.192.2
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1128136492 32500 127.0.0.1 (1 Oct 2005 03:14:52 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Sat, 1 Oct 2005 03:14:52 +0000 (UTC)
In-Reply-To: <1128135106.990772.166680@g44g2000cwa.googlegroups.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Win 9x 4.90; en-US; rv:1.7.10) Gecko/20050716 Firefox/1.0.6,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: f14g2000cwb.googlegroups.com; posting-host=66.108.192.2;
   posting-account=TqRr8w0AAACKLe8XYxiVerRd6neN6uhp
Xref: g2news1.google.com comp.sys.atari.8bit:2716

Now I think the problem is that I'm using a big .ATR file (its not the
standard 720 sectors) Might I need a better DOS? Where can I get one?

From -7820542903012418104
X-Google-Thread: f8760,4bf1b4aaaf6b615c
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!news2.volia.net!npeer.de.kpn-eurorings.net!cox.net!news-xfer.cox.net!p01!okepread07.POSTED!53ab2750!not-for-mail
Reply-To: "Docrotcod" <rahbart@cox.net>
From: "Docrotcod" <rahbart@cox.net>
Newsgroups: comp.sys.atari.8bit
References: <1128120447.739043.155620@g47g2000cwa.googlegroups.com>
<3Jj%e.1740$OH3.1239@newssvr23.news.prodigy.net>
<1128135106.990772.166680@g44g2000cwa.googlegroups.com>
<1128136487.480380.288380@f14g2000cwb.googlegroups.com>

Subject: Re: How to use DOS
Lines: 11
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-RFC2646: Format=Flowed; Original
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
Message-ID: <vto%e.8436$P34.6992@okepread07>
Date: Fri, 30 Sep 2005 23:43:09 -0500
NNTP-Posting-Host: 70.185.224.53
X-Complaints-To: abuse@cox.net
X-Trace: okepread07 1128141787 70.185.224.53 (Sat, 01 Oct 2005 00:43:07 EDT)
NNTP-Posting-Date: Sat, 01 Oct 2005 00:43:07 EDT
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:2717

Sounds like you need to use MyDOS or SpartaDOS

Thomas

"ruby" <garyrubinstein@yahoo.com> wrote in message
news:1128136487.480380.288380@f14g2000cwb.googlegroups.com...
> Now I think the problem is that I'm using a big .ATR file (its not the
> standard 720 sectors) Might I need a better DOS? Where can I get one?
>

From -6839229530376663370
X-Google-Thread: f8760,4bf1b4aaaf6b615c
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Sat, 01 Oct 2005 00:27:56 -0500
From: "David Bowden" <nospam@spamsux.org>
Newsgroups: comp.sys.atari.8bit
References: <1128120447.739043.155620@g47g2000cwa.googlegroups.com>
<3Jj%e.1740$OH3.1239@newssvr23.news.prodigy.net>
<1128135106.990772.166680@g44g2000cwa.googlegroups.com>
<1128136487.480380.288380@f14g2000cwb.googlegroups.com>
Subject: Re: How to use DOS
Date: Sat, 1 Oct 2005 00:27:58 -0500
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-MIMEOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
X-RFC2646: Format=Flowed; Original
Message-ID: <XL2dnYid173Bg6PeRVn-og@comcast.com>
Lines: 40
NNTP-Posting-Host: 67.187.76.221

X-Trace:
sv3-53WFR8iBJOIOT5qfcfuTkiQPR5wKBoD2Edi2iQu2Ag4Tdh8gqhFy9WVL1qniKzCQ7pcLYd/A09/
q9LX!kTWrs1Udd70Nyuo4SGvnZ0yy31rIQ33uArsxtwx2oT8WBQnJJT9xPiUP1T0a76X7V1K93hNSC9iX!
b8uE/4JN
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2718

"ruby" <garyrubinstein@yahoo.com> wrote in message
news:1128136487.480380.288380@f14g2000cwb.googlegroups.com...
> Now I think the problem is that I'm using a big .ATR file (its not the
> standard 720 sectors) Might I need a better DOS? Where can I get one?

In my experience, almost all games on ATRs are configured as a SS/SD dos
2.0/810 drive (719 sectors, with 707 usable), or as a dos SS/ED dos 2.5/1050
drive (1023 sectors with 1010 usable).

So if your using DOS 2.5, you should be fine, but if not...

http://www-users.rwth-aachen.de/mathy.van_nisselroy/mydos.htm (appears to be
down at the moment. I hope it's just temporary.)

https://www.chebucto.ns.ca/Services/PDA/mydos453.dcm Dunno which emulator
you're using, but you might be able to use dcm images with it. If not,
you'll need to convert it to an ATR. Here's one of Mr. Tucker's utilities to
do just that: http://www.atarimax.com/imagic/download/imagic95.zip

ftp://ftp.atari.art.pl/stuff/mirror/homepages.paradise.net.nz/atari/atari/atr/
apps/Mydos%204.53.zip
(thanks to XLSearch & Bill Kendrick!)

Also, if you download APE from www.atarimax.com it comes with several ATRs
and at least one ATR of MyDOS 4.53 and SpartaDos.

MyDOS is so very close to DOS 2.0 & 2.5 that you should just be able to fire
it up and run. If you need to know anything else, check out Mathy's page
above, when it comes back up.

Good luck with that.
--
David Bowden
The Undead Mechanic.

AIM & Yahoo: UndeadMechanic

SPAM PROOF EMAIL ADDRESS: same as yahoo/AIM *AT* comcast *DOT* net

From -4839553585558860940
X-Google-Thread: f8760,5fc4c499349b90c,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Sun, 18 Sep 2005 02:57:30 -0500
Newsgroups: comp.sys.atari.8bit
Subject: Slor's 2005 "Nice Guy of the Year" award goes to...
From: Slor <semaj@rols.ten>
Organization: SlorNet
Message-ID: <Xns96D51DC02DF5Aemuslor@216.196.97.136>
User-Agent: Xnews/??.01.30
X-Face: %XserOfRX`r-LZ\90<=vI7k<`QMH-(LjNZH``KUi:!h#87]<"qLW9._L==*cB*vFNz{?
Y.Vz>XH|C~h:N9n;4e2v2#laq4Ulh=}mld:QfCBGs+FjBzrqw"21t|9{10.Or*=/*r`>g%Vt:BSjgX?
u"@UIELF4GNA7xalm$S8f7NNF2Mp-\+zP#nku/;1U}b.C)>L7y$c+$Ux<]#j^$#/
9Vf'OY:5c6UitDqvbuwo]_:Z$P[pFeMk8Y;k;)s6L_=d'?B<O+S&^Km"uNO3S{(0<4kpzn-jgG9H|
q&O,w":}0mL5f92-{_O
Date: Sun, 18 Sep 2005 02:57:30 -0500
Lines: 30
NNTP-Posting-Host: 68.57.222.49
X-Trace: sv3-
dw9dimEnCiDUk1xYZpiOeiwadNLbTaGBVJEQNlNXQiXUzzGEE8mJ9+GJgHNn2207NFq5AtKjKTiUPe5!
BWylEoMQfMhdqTCvMY8CCqcu7BuV5Y6/dcsnZ8i2QPK8nwqpGxMDTlKNx7iW3VxiB8CR0Vm+cgn5!
HsCAjUkbog==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2619

Jerry Fulkerson!

You may have seen Jerry post a while back that he was looking to get rid of all his 8-bit stuff prior to a move, and I was lucky enough to become the recipient of it this weekend. Except for the gas I put in my car to make the trip upstate, I got a great pile of hardware, software, and more technical manuals that I could ever read for the low low price of FREE. The guy wouldn't even take money for gas after offering to meet me partway down to save an hour from my trip. Needless to say, I couldn't wait to start going through the 9 (yes, 9) boxes when I got home. Rumor has it there may even be one more hiding somewhere in the Fulkerson garage...

I will be doing my best to pass on the favor by offering up a number of the items, such as some of my now duplicate books and carts, to anyone who is close enough to pick up or is willing to pay the shipping to get them. Right off the bat, I can tell you I'll be looking to pass the cassettes and the ANTIC magazines (and there's a lot of them) on to someone who will have

more use for them than me, so give me a yell if you're interest. The rest I will post for grabs after I have finished sorting through stuff. Here's the haul:

http://www.slor.net/a8/photos

Thanks again to Jerry for the ultra-generous donation to Slor's 8-bit collection - should he happen to ever read this group again. For the rest of you, I thought I would share this excellent experience dealing with a former Atarian.

--
Slor

From 4681727109101652315
X-Google-Thread: f8760,5fc4c499349b90c
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!newsgate.cistron.nl!
newscore.univie.ac.at!newsfeed.aon.at!172.18.6.145.MISMATCH!
newsreader01.highway.telekom.at!not-for-mail
From: "Daniel Mandic" <daniel_mandic@ping.at>
Subject: Re: Slor's 2005 "Nice Guy of the Year" award goes to...
Newsgroups: comp.sys.atari.8bit
References: <Xns96D51DC02DF5Aemuslor@216.196.97.136>
User-Agent: XanaNews/1.17.5.9
MIME-Version: 1.0
Content-Type: text/plain; charset=windows-1250
Date: 18 Sep 2005 11:31:55 GMT
Lines: 20
Message-ID: <432d502b$0$4091$91cee783@newsreader01.highway.telekom.at>
NNTP-Posting-Host: 62.47.25.54
X-Trace: 1127043115 newsreader01.highway.telekom.at 4091 62.47.25.54:7629
Xref: g2news1.google.com comp.sys.atari.8bit:2620

Slor wrote:

> so give me a yell if you're interest. The rest I will post for grabs
> after I have finished sorting through stuff. Here's the haul:
>
> http://www.slor.net/a8/photos
>

Hi Slor!

What is this, below the ATARI 800?

Best Regards,

Daniel Mandic

From -8101603992022237705
X-Google-Thread: f8760,5fc4c499349b90c
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Sun, 18 Sep 2005 10:53:30 -0500
Newsgroups: comp.sys.atari.8bit
Subject: Re: Slor's 2005 "Nice Guy of the Year" award goes to...
From: Slor <semaj@rols.ten>
References: <Xns96D51DC02DF5Aemuslor@216.196.97.136>
<432d502b$0$4091$91cee783@newsreader01.highway.telekom.at>
Organization: SlorNet
Message-ID: <Xns96D56E743DD34emuslor@216.196.97.136>
User-Agent: Xnews/??.01.30
X-Face: %XserOfRX`r-LZ\90<=vI7k<`QMH-(LjNZH``KUi:!h#87]<"qLW9._L==*cB*vFNz{?
Y.Vz>XH|C~h:N9n;4e2v2#laq4Ulh=}mld:QfCBGs+FjBzrqw"21t|9{10.Or*=/*r`>g%Vt:BSjgX?
u"@UIELF4GNA7xalm$S8f7NNF2Mp-\+zP#nku/;1U}b.C)>L7y$c+$Ux<]#j^$#/
9Vf'OY:5c6UitDqvbuwo]_:Z$P[pFeMk8Y;k;)s6L_=d'?B<O+S&^Km"uNO3S{(0<4kpzn-jgG9H|
q&O,w":}0mL5f92-{_O
Date: Sun, 18 Sep 2005 10:53:30 -0500
Lines: 28
NNTP-Posting-Host: 68.57.222.49
X-Trace:
sv3-8qErIyByQbDZtDs1NrasVaeWYVBsf3uhd3KR3WWvlcCYYGAsEWp7kaNKWNXoiQG0tkA+WZGJUGF8i8
F!JyoMyVCMqvA2HJCbHFKgxEiF3NtYlONIqSvZ5DwZ8ijmVR0QVIuPwtr8hazRRipmJzcy+l5KcPp5!
L6rubcb6Pg==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2621

Despite all prevention efforts, "Daniel Mandic" <daniel_mandic@ping.at>
wrote in news:432d502b$0$4091$91cee783@newsreader01.highway.telekom.at:

> Slor wrote:
>
>> so give me a yell if you're interest. The rest I will post for grabs
>> after I have finished sorting through stuff. Here's the haul:
>>
>> http://www.slor.net/a8/photos
>>
>
> Hi Slor!

>
>
>
> What is this, below the ATARI 800?
>

Well, there are two 800s stacked, and below them is an 800XL.

Anyone know anything about that monitor? It's a Sakata SC-100, and I had
never heard of it before.

The other item I know I don't have use for is the XMM801 printer. If
anyone has use for it (and/or the spare ribbons), let me know.

--
Slor

From -4130767760962805427
X-Google-Thread: f8760,5fc4c499349b90c
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g47g2000cwa.googlegroups.com!not-for-
mail
From: stephensheppard@hotmail.com
Newsgroups: comp.sys.atari.8bit
Subject: Re: Slor's 2005 "Nice Guy of the Year" award goes to...
Date: 18 Sep 2005 09:37:56 -0700
Organization: http://groups.google.com
Lines: 5
Message-ID: <1127061476.836225.315340@g47g2000cwa.googlegroups.com>
References: <Xns96D51DC02DF5Aemuslor@216.196.97.136>
NNTP-Posting-Host: 64.48.71.229
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1127061482 9643 127.0.0.1 (18 Sep 2005 16:38:02 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Sun, 18 Sep 2005 16:38:02 +0000 (UTC)
In-Reply-To: <Xns96D51DC02DF5Aemuslor@216.196.97.136>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Win98; en-US; rv:1.7) Gecko/20040707
Firefox/0.8,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g47g2000cwa.googlegroups.com; posting-host=64.48.71.229;
   posting-account=4ilZLQsAAADHKJufwAjm_Pl2CA076mZi
Xref: g2news1.google.com comp.sys.atari.8bit:2622

Looks like it's 1980 again (except for the 800XL)! Nice score there!

My Atari joysticks are crap (except for a rare Newton Design). If you
will be parting with any of the third party joysticks I'm interested.

From -3236890175443504980
X-Google-Thread: f8760,af31dbc233bbb338,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g14g2000cwa.googlegroups.com!not-for-mail
From: "Mad Scientist Jr" <usenet_daughter@yahoo.com>
Newsgroups: comp.sys.atari.8bit
Subject: atari flashback 3 - USB port
Date: 18 Sep 2005 15:56:40 -0700
Organization: http://groups.google.com
Lines: 7
Message-ID: <1127084200.298485.138250@g14g2000cwa.googlegroups.com>
NNTP-Posting-Host: 64.238.200.100
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1127084205 5638 127.0.0.1 (18 Sep 2005 22:56:45 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Sun, 18 Sep 2005 22:56:45 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.1; SV1; .NET CLR 1.1.4322),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g14g2000cwa.googlegroups.com; posting-host=64.238.200.100;
   posting-account=hqcX8A0AAABKXTlWUU3mGm_QMZM61ECd
Xref: g2news1.google.com comp.sys.atari.8bit:2623

I know this is not a trivial hack, but would it not be swell to add a
USB port to the Flashback 2 so you can attach a memory card reader so
you can play atari cartridge images (.BIN) on it. That would be the
killer app for this, cuz then people can program their own Atari games
and not have to burn any EPROMs or anything. Please request this in the
Flashback 3.

From -6471417112937975676
X-Google-Thread: f8760,5fc4c499349b90c
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!f14g2000cwb.googlegroups.com!not-for-mail
From: "Larry" <LLppwhite@aol.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Slor's 2005 "Nice Guy of the Year" award goes to...
Date: 18 Sep 2005 17:02:23 -0700
Organization: http://groups.google.com
Lines: 3
Message-ID: <1127086796.874395.230610@f14g2000cwb.googlegroups.com>
References: <Xns96D51DC02DF5Aemuslor@216.196.97.136>
NNTP-Posting-Host: 152.163.101.11
Mime-Version: 1.0

Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1127088148 758 127.0.0.1 (19 Sep 2005 00:02:28 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Mon, 19 Sep 2005 00:02:28 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; AOL 9.0; Windows NT 5.1;
SV1; .NET CLR 1.0.3705; .NET CLR 1.1.4322),gzip(gfe),gzip(gfe)
X-HTTP-Via: HTTP/1.1 (Velocity/1.0.6 [uScMs f p eN:t cCMp s]), HTTP/1.1 Turboweb
[rtc-tb122 8.3.3], HTTP/1.0 rtc-ae07[98A3650B] (Traffic-Server/5.3.8 [uScM])
Complaints-To: groups-abuse@google.com
Injection-Info: f14g2000cwb.googlegroups.com; posting-host=152.163.101.11;
   posting-account=sOuFuA0AAACrWE950AHmKCUDXcFt63PD
Xref: g2news1.google.com comp.sys.atari.8bit:2624

Well, it looks like you are all fixed up with joysticks... ;-)
-Larry

From 2907162003031934007
X-Google-Thread: f8760,5fc4c499349b90c
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Sun, 18 Sep 2005 19:54:48 -0500
Newsgroups: comp.sys.atari.8bit
Subject: Re: Slor's 2005 "Nice Guy of the Year" award goes to...
From: Slor <semaj@rols.ten>
References: <Xns96D51DC02DF5Aemuslor@216.196.97.136>
<1127061476.836225.315340@g47g2000cwa.googlegroups.com>
Organization: SlorNet
Message-ID: <Xns96D5CA39CB6B5emuslor@216.196.97.136>
User-Agent: Xnews/??.01.30
X-Face: %XserOfRX`r-LZ\90<=vI7k<`QMH-(LjNZH``KUi:!h#87]<"qLW9._L==*cB*vFNz{?
Y.Vz>XH|C~h:N9n;4e2v2#laq4Ulh=}mld:QfCBGs+FjBzrqw"21t|9{10.Or*=/*r`>g%Vt:BSjgX?
u"@UIELF4GNA7xalm$S8f7NNF2Mp-\+zP#nku/;1U}b.C)>L7y$c+$Ux<]#j^$#/
9Vf'OY:5c6UitDqvbuwo]_:Z$P[pFeMk8Y;k;)s6L_=d'?B<O+S&^Km"uNO3S{(0<4kpzn-jgG9H|
q&O,w":}0mL5f92-{_O
Date: Sun, 18 Sep 2005 19:54:48 -0500
Lines: 14
NNTP-Posting-Host: 68.57.222.49
X-Trace: sv3-sPx7QDHFyVqcnYH0vL5/pLstbjREr+D3uZ/
RIc8V0C5vsS70ZTLzFzJ5HrU8F375x1cP5JNgotfDhM+!
rkpgaquJhY3YaZvYUh5xuMuXDkDtKdNvj0CKHEqFKQyijf6aqBZ/kVBrWHBoqiLYNlFroRKo9wYi!
CfEGnKVoLw==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32

Xref: g2news1.google.com comp.sys.atari.8bit:2625

Despite all prevention efforts, stephensheppard@hotmail.com wrote in
news:1127061476.836225.315340@g47g2000cwa.googlegroups.com:

> Looks like it's 1980 again (except for the 800XL)! Nice score there!
>
> My Atari joysticks are crap (except for a rare Newton Design). If you
> will be parting with any of the third party joysticks I'm interested.
>

I imagine I can do that. It appears there are plenty. I'll get ahold of
you via email.

--
Slor

From 6821611534977971308
X-Google-Thread: f8760,a4e8102b7544b06e,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news3.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Mon, 19 Sep 2005 16:43:57 -0500
From: "Michael Duffy" <mqduffy@comcast.net>
Newsgroups: comp.sys.atari.8bit
Subject: Supra Hard Drives for ST
Date: Mon, 19 Sep 2005 17:43:56 -0400
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <rI6dnc7Q3I2ArLLeRVn-gA@comcast.com>
Lines: 9
NNTP-Posting-Host: 68.56.240.241
X-Trace: sv3-ewKxJvz4UnK0baUzfv/eJGxVUUrVCPfWcQh/
svwKX1Xk0CVbtODBVqcXHGu4DZ2X04h3empBr3C2zXs!
K+dTdtVxaBLAISUrXjxbKuaQcMPDIEmR+7xA6otuBiyTBCeKLbNymghaQeEtDSfD5O8QF4YKGi8=
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2626

Can these drives work with an Atari8? They have cables coming out of them
but also have connectors on the rear of the case. Can you bypass the
dedicated cable and hook up your own 50 pin. I have seen a couple lately on
eBay for not much money.

--
mqduffy@comcast.net

From -3092737818189421560
X-Google-Thread: f8760,5fc4c499349b90c
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g14g2000cwa.googlegroups.com!not-for-mail
From: stephensheppard@hotmail.com
Newsgroups: comp.sys.atari.8bit
Subject: Re: Slor's 2005 "Nice Guy of the Year" award goes to...
Date: 19 Sep 2005 08:19:41 -0700
Organization: http://groups.google.com
Lines: 23
Message-ID: <1127143181.597473.114920@g14g2000cwa.googlegroups.com>
References: <Xns96D51DC02DF5Aemuslor@216.196.97.136>
   <1127061476.836225.315340@g47g2000cwa.googlegroups.com>
   <Xns96D5CA39CB6B5emuslor@216.196.97.136>
NNTP-Posting-Host: 64.48.71.176
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1127143187 12494 127.0.0.1 (19 Sep 2005 15:19:47 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Mon, 19 Sep 2005 15:19:47 +0000 (UTC)
In-Reply-To: <Xns96D5CA39CB6B5emuslor@216.196.97.136>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Win98; en-US; rv:1.7) Gecko/20040707 Firefox/0.8,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g14g2000cwa.googlegroups.com; posting-host=64.48.71.176;
   posting-account=4ilZLQsAAADHKJufwAjm_Pl2CA076mZi
Xref: g2news1.google.com comp.sys.atari.8bit:2627

Slor wrote:
> Despite all prevention efforts, stephensheppard@hotmail.com wrote in
> news:1127061476.836225.315340@g47g2000cwa.googlegroups.com:
>
> > Looks like it's 1980 again (except for the 800XL)! Nice score there!
> >
> > My Atari joysticks are crap (except for a rare Newton Design). If you
> > will be parting with any of the third party joysticks I'm interested.
> >
>
> I imagine I can do that. It appears there are plenty. I'll get ahold of
> you via email.
>
> --

> Slor

Thanks!

Regards,

Stephen Sheppard

From 3470273158036611549
X-Google-Thread: f8760,82e6dc6b0db09ec3,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news3.google.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Mon, 19 Sep 2005 15:35:54 -0500
From: "Michael Duffy" <mqduffy@comcast.net>
Newsgroups: comp.sys.atari.8bit
Subject: XE adaptor
Date: Mon, 19 Sep 2005 16:35:13 -0400
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <gqadnYmiS8-3vLLeRVn-rA@comcast.com>
Lines: 7
NNTP-Posting-Host: 68.56.240.241
X-Trace: sv3-KvT+YG2bQv1U4OmKe/lJYPSUZcmGLZOtxBCHZ7/
LCGWIxnvhsPm7Ufh5u6t4sp+m5HYHa0LcLmEPu/Y!
aZqqmco3vL1kNPiid4o1EyOP2DYJuBKRDhlAbBr+y3ntrTROA5mlQmSgG/J3l1KFfh1oEj37gUo=
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2628

Anybody know where you can get an XE adaptor? You use it to hook up stuff to
an XE computer.

--
mqduffy@comcast.net

From -7819337338768913575
X-Google-Thread: f8760,cf95aec59f79ee18,start
X-Google-Attributes: gidf8760,public

X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Mon, 19 Sep 2005 15:42:12 -0500
From: "Michael Duffy" <mqduffy@comcast.net>
Newsgroups: comp.sys.atari.8bit
Subject: Empty 1050 drive shells
Date: Mon, 19 Sep 2005 16:42:11 -0400
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <bfGdnZquHd85v7LeRVn-jQ@comcast.com>
Lines: 9
NNTP-Posting-Host: 68.56.240.241
X-Trace: sv3-
MJlXyh5nj+RfWC+jwiHO5bdCIf4SNelDzwFwjurmEvC2hT1gNsfrtNuJCuzEgbVflD6VTjheK20Vd4K!
vhNGmktdBslT4vEvmb0c2uWixqUxQqu93pXjOIhogZy0L2Jbu4D36sswxJqLjYnw2PgjMhTHZug=
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2629

I have two empty 1050 drive shells I will give away for postage. When I say
empty I mean the disk mechs are gone . The other electronics are intact
though. They were for someone who posted here but didn't come though.
Postage would be between $5 and $7. Depends on where you live.

--
mqduffy@comcast.net

From -7672971041124719791
X-Google-Thread: f8760,82e6dc6b0db09ec3
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!newscon06.news.prodigy.com!prodigy.net!
newsmst01b.news.prodigy.com!prodigy.com!postmaster.news.prodigy.com!
newssvr19.news.prodigy.com.POSTED!5be5f619!not-for-mail
From: "russg" <russgilb@MUNGEsbcglobal.net>
Newsgroups: comp.sys.atari.8bit
References: <gqadnYmiS8-3vLLeRVn-rA@comcast.com>
Subject: Re: XE adaptor
Lines: 12
X-Priority: 3

X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2600.0000
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2600.0000
Message-ID: <YWLXe.385$4u4.201@newssvr19.news.prodigy.com>
NNTP-Posting-Host: 4.249.168.54
X-Complaints-To: abuse@prodigy.net
X-Trace: newssvr19.news.prodigy.com 1127189304 ST000 4.249.168.54 (Tue, 20 Sep
2005 00:08:24 EDT)
NNTP-Posting-Date: Tue, 20 Sep 2005 00:08:24 EDT
Organization: SBC http://yahoo.sbc.com
X-UserInfo1:
Q[RGGWSGFZR]RRXXLBCBNWX@RJ_XPDLMN@GZ_GYO^JWTEPIB_NVUAH_[BL[\IRKIANGGJBFNJF_DOLSCEN
SY^U@FRFUEXR@KFXYDBPWBCDQJA@X_DCBHXR[C@\EOKCJLED_SZ@RMWYXYWE_P@\
\GOIW^@SYFFSWHFIXMADO@^[ADPRPETLBJ]RDGENSKQQZN
Date: Tue, 20 Sep 2005 04:08:24 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:2630

"Michael Duffy" <mqduffy@MUNGEcomcast.net> wrote in message > Anybody know
where you can get an XE adaptor? You use it to hook up stuff to
> an XE computer.
>
I think you're talking about and ECI to PBI
adapter. It is used to attach and MIO or Black
Box to the 130XE. Is this it? The 130XE has
a ECI port. It is a cart port plus another port
that adds up to a PBI port.

From 1936087759631393834
X-Google-Thread: f8760,a4e8102b7544b06e
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!z14g2000cwz.googlegroups.com!not-for-
mail
From: "Larry" <LLppwhite@aol.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Supra Hard Drives for ST
Date: 19 Sep 2005 22:22:18 -0700
Organization: http://groups.google.com
Lines: 13
Message-ID: <1127193738.679774.142750@z14g2000cwz.googlegroups.com>
References: <rI6dnc7Q3I2ArLLeRVn-gA@comcast.com>
NNTP-Posting-Host: 205.188.117.70
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1127193743 10381 127.0.0.1 (20 Sep 2005 05:22:23 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Tue, 20 Sep 2005 05:22:23 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; AOL 9.0; Windows NT 5.1;

SV1; .NET CLR 1.0.3705; .NET CLR 1.1.4322),gzip(gfe),gzip(gfe)
X-HTTP-Via: HTTP/1.1 (Velocity/1.0.6 [uScMs f p eN:t cCMp s]), HTTP/1.1 Turboweb
[dtc-tf071 8.3.3], HTTP/1.0 dtc-af06[CDBC7546] (Traffic-Server/5.3.8 [uScM])
Complaints-To: groups-abuse@google.com
Injection-Info: z14g2000cwz.googlegroups.com; posting-host=205.188.117.70;
   posting-account=sOuFuA0AAACrWE950AHmKCUDXcFt63PD
Xref: g2news1.google.com comp.sys.atari.8bit:2631

Michael Duffy wrote:
> Can these drives work with an Atari8? They have cables coming out of them
> but also have connectors on the rear of the case. Can you bypass the
> dedicated cable and hook up your own 50 pin. I have seen a couple lately on
> eBay for not much money.

Yes, but you must have the correct host adapter. I have one of these
Supra ST boxes, and it has a 3.5" Quantum SCSI drive in it. That means
that you pretty much have to have a CSS Black Box as a host adapter,
and it needs the parity option. The BB is still (IMO) the king of the
adapters, but the KMK/JZ or MyIDE adapters are definitely excellent,
lower-priced alternatives. -Larry

From -5626999165035544382
X-Google-Thread: f8760,82e6dc6b0db09ec3
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!z14g2000cwz.googlegroups.com!not-for-
mail
From: "Larry" <LLppwhite@aol.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: XE adaptor
Date: 19 Sep 2005 22:37:53 -0700
Organization: http://groups.google.com
Lines: 14
Message-ID: <1127194673.336739.223630@z14g2000cwz.googlegroups.com>
References: <gqadnYmiS8-3vLLeRVn-rA@comcast.com>
   <YWLXe.385$4u4.201@newssvr19.news.prodigy.com>
NNTP-Posting-Host: 205.188.117.70
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1127194679 11530 127.0.0.1 (20 Sep 2005 05:37:59 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Tue, 20 Sep 2005 05:37:59 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; AOL 9.0; Windows NT 5.1;
SV1; .NET CLR 1.0.3705; .NET CLR 1.1.4322),gzip(gfe),gzip(gfe)
X-HTTP-Via: HTTP/1.1 (Velocity/1.0.6 [uScMs f p eN:t cCMp s]), HTTP/1.1 Turboweb
[dtc-tf071 8.3.3], HTTP/1.0 dtc-af06[CDBC7546] (Traffic-Server/5.3.8 [uScM])
Complaints-To: groups-abuse@google.com
Injection-Info: z14g2000cwz.googlegroups.com; posting-host=205.188.117.70;
   posting-account=sOuFuA0AAACrWE950AHmKCUDXcFt63PD
Xref: g2news1.google.com comp.sys.atari.8bit:2632

> I think you're talking about and ECI to PBI
adapter. It is used to attach and MIO or Black
Box to the 130XE. Is this it? The 130XE has
a ECI port. It is a cart port plus another port
that adds up to a PBI port. <

Yes, the MIO's were designed to be attached to the PBI on the XL's (not
1200). The ICD 130XE adapter had the ECI (male) on one side and the
PBI (male) on the other with *two* cart ports on top. The BB, on the
other hand, is designed to mate up to the 130XE and uses a ribbon cable
to attach to the XL computer. The 130XE adpters are *rare*. If you do
find one, have your wallet prepared.
-Larry

From 3481074088230410563
X-Google-Thread: f8760,82e6dc6b0db09ec3
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!newsfeed.stanford.edu!
headwall.stanford.edu!newshub.sdsu.edu!peer01.west.cox.net!cox.net!p01!
okepread07.POSTED!53ab2750!not-for-mail
Reply-To: "Docrotcod" <rahbart@cox.net>
From: "Docrotcod" <rahbart@cox.net>
Newsgroups: comp.sys.atari.8bit
References: <gqadnYmiS8-3vLLeRVn-rA@comcast.com>
<YWLXe.385$4u4.201@newssvr19.news.prodigy.com>
Subject: Re: XE adaptor
Lines: 21
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <bfNXe.3222$P34.2209@okepread07>
Date: Tue, 20 Sep 2005 00:38:12 -0500
NNTP-Posting-Host: 70.185.224.53
X-Complaints-To: abuse@cox.net
X-Trace: okepread07 1127194695 70.185.224.53 (Tue, 20 Sep 2005 01:38:15 EDT)
NNTP-Posting-Date: Tue, 20 Sep 2005 01:38:15 EDT
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:2633

From what I understand those are pretty rare now. I have one but i'm
currently using it on my BBS.

Thomas

"russg" <russgilb@MUNGEsbcglobal.net> wrote in message
news:YWLXe.385$4u4.201@newssvr19.news.prodigy.com...
>

> "Michael Duffy" <mqduffy@MUNGEcomcast.net> wrote in message > Anybody know
> where you can get an XE adaptor? You use it to hook up stuff to
>> an XE computer.
>>
> I think you're talking about and ECI to PBI
> adapter. It is used to attach and MIO or Black
> Box to the 130XE. Is this it? The 130XE has
> a ECI port. It is a cart port plus another port
> that adds up to a PBI port.
>
>

From 32788119194077203
X-Google-Thread: f8760,667d4ac3b1104cc0,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Tue, 20 Sep 2005 01:22:03 -0500
Newsgroups: comp.sys.atari.8bit
Subject: 8-bit stuff to unload...
From: Slor <semaj@rols.ten>
Organization: SlorNet
Message-ID: <Xns96D7DE9B2864emuslor@216.196.97.136>
User-Agent: Xnews/??.01.30
X-Face: %XserOfRX`r-LZ\90<=vI7k<`QMH-(LjNZH``KUi:!h#87]<"qLW9._L==*cB*vFNz{?
Y.Vz>XH|C~h:N9n;4e2v2#laq4Ulh=}mld:QfCBGs+FjBzrqw"21t|9{10.Or*=/*r`>g%Vt:BSjgX?
u"@UIELF4GNA7xalm$S8f7NNF2Mp-\+zP#nku/;1U}b.C)>L7y$c+$Ux<]#j^$#/
9Vf'OY:5c6UitDqvbuwo]_:Z$P[pFeMk8Y;k;)s6L_=d'?B<O+S&^Km"uNO3S{(0<4kpzn-jgG9H|
q&O,w":}0mL5f92-{_O
Date: Tue, 20 Sep 2005 01:22:03 -0500
Lines: 37
NNTP-Posting-Host: 68.57.222.49
X-Trace: sv3-q0sOgmE6l8c+aY7rgLw6pFfU1/
DZqh9oaYwiyw+ck0kc3RVsZTLWHGZ1WOTDH5G9v2MDAlWqKfImmFv!
oLL8NNFf9TcCP4TQoVsfyeKUTKty0N2zhTGtXSsSNOgAXQhdZSa98ReSiSZzOeyywX2/CIfXxR6c!
DsN1bCuD
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2634

I've been sorting through my recent acquisitions, and below is the
current list of items I'd like to pass on. Give me a yell if anything
tickles your fancy:

20 program cassettes
- Claimed by Frank.

Any spare joysticks that work
- Claimed by Stephen.

ANTIC magazines (most of the issues from 1983 to 1989)
- FREE for pickup or paid media rate shipping.

Atari XMM801 printer (yet untested, missing clear plastic cover, 4 spare ribbons)
- FREE - This one is going in the trash unless someone wants it.

Books: Mapping the Atari (Revised Edition, Chadwick), Your Atari Computer (Poole), and Atari BASIC (Albrecht)
- Asking $10 + media rate shipping for all 3.

If anyone is looking for a particular hard to find program on floppy, feel free to drop me a line. I now have a LOT of disks (many of which I'll never use) with a number of utilities and games that look extremely cool. Some originals and a bunch of other stuff.

Also, if you're looking for any obscure technical or software manual, I may have it in one of the numerous binders now in my posession.

Last but not least, anyone remember the Rampower 48K memory module for the 400 by Axlon? I found info on the company, but I could not find any trace about this memory unit.

Thanks!

--
Slor

From -8970860457442864453
X-Google-Thread: f8760,667d4ac3b1104cc0
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Tue, 20 Sep 2005 10:50:46 -0500
Newsgroups: comp.sys.atari.8bit
Subject: Re: 8-bit stuff to unload...
From: Slor <semaj@rols.ten>
References: <Xns96D7DE9B2864emuslor@216.196.97.136>
Organization: SlorNet
Message-ID: <Xns96D76E55B936Bemuslor@216.196.97.136>
User-Agent: Xnews/??.01.30
X-Face: %XserOfRX`r-LZ\90<=vI7k<`QMH-(LjNZH``KUi:!h#87]<"qLW9._L==*cB*vFNz{?
Y.Vz>XH|C~h:N9n;4e2v2#laq4Ulh=}mld:QfCBGs+FjBzrqw"21t|9{10.Or*=/*r`>g%Vt:BSjgX?
u"@UIELF4GNA7xalm$S8f7NNF2Mp-\+zP#nku/;1U}b.C)>L7y$c+$Ux<]#j^$#/

9Vf'OY:5c6UitDqvbuwo]_:Z$P[pFeMk8Y;k;)s6L_=d'?B<O+S&^Km"uNO3S{(0<4kpzn-jgG9H|
q&O,w":}0mL5f92-{_O
Date: Tue, 20 Sep 2005 10:50:46 -0500
Lines: 13
NNTP-Posting-Host: 68.57.222.49
X-Trace: sv3-
CwJFuGeKYB1DNePTywi3I27BHO0l0ZTg+zyx3anPVCB08fkbtCVuSopgDQ0vc7vDGroKwPpDZ3CJc2J!
NNZNw9rIYZNel+MstrwM58dfWagB46XaCN3mKRaNWao8Ho82vX9pGimGerChIw85F+aoKtZCf4ox!
4dI87T+5yw==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2635

Despite all prevention efforts, Slor <semaj@rols.ten> wrote in
news:Xns96D7DE9B2864emuslor@216.196.97.136:

> I've been sorting through my recent acquisitions, and below is the
> current list of items I'd like to pass on. Give me a yell if anything
> tickles your fancy:
>

I also have a Card?/AT printer interface I have been meaning to give away.
- FREE + shipping.

--
Slor

From -7548213936801811143
X-Google-Thread: f8760,82e6dc6b0db09ec3
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!bigfeed.bellsouth.net!
bignumber.bellsouth.net!news.bellsouth.net!bignews6.bellsouth.net.POSTED!16d8a3f8!
not-for-mail
Reply-To: "Phantom" <phantomm@bellsouth.net>
From: "Phantom" <phantomm@bellsouth.net>
Newsgroups: comp.sys.atari.8bit
References: <gqadnYmiS8-3vLLeRVn-rA@comcast.com>
<YWLXe.385$4u4.201@newssvr19.news.prodigy.com> <bfNXe.3222$P34.2209@okepread07>
Subject: Re: XE adaptor
Lines: 37
Organization: Phantoms Hauntings
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
X-RFC2646: Format=Flowed; Response
Message-ID: <eq0Ye.3843$_55.1191@bignews6.bellsouth.net>

X-Complaints-To: abuse@bellsouth.net
X-Abuse-Info: Please forward a copy of all headers for proper handling
X-Trace:
ofjmidbaofeaohdodbdpiflmbcekedmfhojhikkbagflhcboelfanjmihaceedlfngpbokkbnlmoameame
epbnmiplekbhoehlbjpbippnceoinfnfgpbeoiljaaalogmejockheecmgjmlfnfjidifklkedecdl
NNTP-Posting-Date: Tue, 20 Sep 2005 18:54:02 EDT
Date: Tue, 20 Sep 2005 18:55:55 -0400
Xref: g2news1.google.com comp.sys.atari.8bit:2636

Same here, only have one and need it when I use the MIO on the 130XE.

If these are in demand, it shouldn't be to difficult for someone to come
up
with a similar design.

phantomm@bellsouth.net

"Docrotcod" <rahbart@cox.net> wrote in message
news:bfNXe.3222$P34.2209@okepread07...
> From what I understand those are pretty rare now. I have one but i'm
> currently using it on my BBS.
>
> Thomas
>
> "russg" <russgilb@MUNGEsbcglobal.net> wrote in message
> news:YWLXe.385$4u4.201@newssvr19.news.prodigy.com...
>>
>> "Michael Duffy" <mqduffy@MUNGEcomcast.net> wrote in message > Anybody
>> know
>> where you can get an XE adaptor? You use it to hook up stuff to
>>> an XE computer.
>>>
>> I think you're talking about and ECI to PBI
>> adapter. It is used to attach and MIO or Black
>> Box to the 130XE. Is this it? The 130XE has
>> a ECI port. It is a cart port plus another port
>> that adds up to a PBI port.
>>
>>
>
>

From -9203822244984170545
X-Google-Thread: f8760,667d4ac3b1104cc0
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
From: 8-Bit Classics <corey@8bitclassics.com>

Newsgroups: comp.sys.atari.8bit
Subject: Re: 8-bit stuff to unload...
Date: Tue, 20 Sep 2005 21:08:58 -0500
Message-ID: <u3g1j1hr0qs4rjd99q5sjah8lrqv03466m@4ax.com>
References: <Xns96D7DE9B2864emuslor@216.196.97.136>
X-Newsreader: Forte Agent 1.91/32.564
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
NNTP-Posting-Host: lncswibas01-pool0-a120.lncswi.tds.net
X-Trace: newspeer2.tds.net 1127268299 69.128.208.120 (20 Sep 2005 21:04:59 CST)
Lines: 44
Organization: TDS.NET Internet Services www.tds.net
Path: g2news1.google.com!news3.google.com!news.glorb.com!newspeer.tds.net!
216.170.153.144.MISMATCH!newspeer2.tds.net!not-for-mail
Xref: g2news1.google.com comp.sys.atari.8bit:2637

I am interested in your ANTIC Mags for shipping (don't think you are
local). If you wanted to shoot me an email, my ZIP Code is 53806 so
you can get an estimate on Shipping.

Thanks,

Corey
On Tue, 20 Sep 2005 01:22:03 -0500, Slor <semaj@rols.ten> wrote:

>I've been sorting through my recent acquisitions, and below is the
>current list of items I'd like to pass on. Give me a yell if anything
>tickles your fancy:
>
>20 program cassettes
>- Claimed by Frank.
>
>Any spare joysticks that work
>- Claimed by Stephen.
>
>ANTIC magazines (most of the issues from 1983 to 1989)
>- FREE for pickup or paid media rate shipping.
>
>Atari XMM801 printer (yet untested, missing clear plastic cover, 4 spare
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>
>Books: Mapping the Atari (Revised Edition, Chadwick), Your Atari
>Computer (Poole), and Atari BASIC (Albrecht)
>- Asking $10 + media rate shipping for all 3.
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>cool. Some originals and a bunch of other stuff.
>
>Also, if you're looking for any obscure technical or software manual, I

>may have it in one of the numerous binders now in my posession.
>
>Last but not least, anyone remember the Rampower 48K memory module for
>the 400 by Axlon? I found info on the company, but I could not find any
>trace about this memory unit.
>
>Thanks!

From -8549362567340680074
X-Google-Thread: f8760,82e6dc6b0db09ec3
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!cox.net!news-
xfer.cox.net!p01!okepread07.POSTED!53ab2750!not-for-mail
Reply-To: "Docrotcod" <rahbart@cox.net>
From: "Docrotcod" <rahbart@cox.net>
Newsgroups: comp.sys.atari.8bit
References: <gqadnYmiS8-3vLLeRVn-rA@comcast.com>
<YWLXe.385$4u4.201@newssvr19.news.prodigy.com> <bfNXe.3222$P34.2209@okepread07>
<eq0Ye.3843$_55.1191@bignews6.bellsouth.net>
Subject: Re: XE adaptor
Lines: 46
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Response
Message-ID: <vo3Ye.3843$P34.2616@okepread07>
Date: Tue, 20 Sep 2005 21:16:54 -0500
NNTP-Posting-Host: 70.185.224.53
X-Complaints-To: abuse@cox.net
X-Trace: okepread07 1127269019 70.185.224.53 (Tue, 20 Sep 2005 22:16:59 EDT)
NNTP-Posting-Date: Tue, 20 Sep 2005 22:16:59 EDT
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:2638

No.. in fact if you look at the design it's a single layer pcb with no ic's
or anything..Looks VERY simple.

Thomas

"Phantom" <phantomm@bellsouth.net> wrote in message
news:eq0Ye.3843$_55.1191@bignews6.bellsouth.net...
>
> Same here, only have one and need it when I use the MIO on the 130XE.
>
> If these are in demand, it shouldn't be to difficult for someone to come
> up
> with a similar design.
>
> phantomm@bellsouth.net

>
>
>
> "Docrotcod" <rahbart@cox.net> wrote in message
> news:bfNXe.3222$P34.2209@okepread07...
>> From what I understand those are pretty rare now. I have one but i'm
>> currently using it on my BBS.
>>
>> Thomas
>>
>> "russg" <russgilb@MUNGEsbcglobal.net> wrote in message
>> news:YWLXe.385$4u4.201@newssvr19.news.prodigy.com...
>>>
>>> "Michael Duffy" <mqduffy@MUNGEcomcast.net> wrote in message > Anybody
>>> know
>>> where you can get an XE adaptor? You use it to hook up stuff to
>>>> an XE computer.
>>>>
>>> I think you're talking about and ECI to PBI
>>> adapter. It is used to attach and MIO or Black
>>> Box to the 130XE. Is this it? The 130XE has
>>> a ECI port. It is a cart port plus another port
>>> that adds up to a PBI port.
>>>
>>>
>>
>>
>
>

From 9156595652660523393
X-Google-Thread: f8760,f2b6924eb54f589e,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Tue, 20 Sep 2005 22:09:30 -0500
Newsgroups: comp.sys.atari.8bit
Subject: Typical problems with 850s?
From: Slor <semaj@rols.ten>
Organization: SlorNet
Message-ID: <Xns96D7E168BFD09emuslor@216.196.97.136>
User-Agent: Xnews/??.01.30
X-Face: %XserOfRX`r-LZ\90<=vI7k<`QMH-(LjNZH``KUi:!h#87]<"qLW9._L==*cB*vFNz{?
Y.Vz>XH|C~h:N9n;4e2v2#laq4Ulh=}mld:QfCBGs+FjBzrqw"21t|9{10.Or*=/*r`>g%Vt:BSjgX?
u"@UIELF4GNA7xalm$S8f7NNF2Mp-\+zP#nku/;1U}b.C)>L7y$c+$Ux<]#j^$#/
9Vf'OY:5c6UitDqvbuwo]_:Z$P[pFeMk8Y;k;)s6L_=d'?B<O+S&^Km"uNO3S{(0<4kpzn-jgG9H|
q&O,w":}0mL5f92-{_O
Date: Tue, 20 Sep 2005 22:09:30 -0500

Lines: 10
NNTP-Posting-Host: 68.57.222.49
X-Trace: sv3-F5bNHa1ACDSPaC7VUpFGxaNbhhc8AaMDxQ8Vt7bN7oqg81O3/
Wr940Zi9XMm3gBd21CWkj74IpzqnCl!vI59G1i9a+NHR8+t05n7EY5qvTRnSPfNo5t0FJY/
mGc+cXD3oOzexDYvp7VOvfHZEgBn2RDidzfq!FcZbg9tlaA==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2639

I had two 850s, neither of which I could get to work with my communications
software. I figured it was not likely they were BOTH bad, but I have
proven myself wrong by seeing a third finally work. Is there a typical
thing known to go wrong with these that I might be able to fix in order to
revive one of the bad ones?

thanks

--
Slor

From -3116390202721273227
X-Google-Thread: f8760,82e6dc6b0db09ec3
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Wed, 21 Sep 2005 09:25:47 -0500
From: "Michael Duffy" <mqduffy@comcast.net>
Newsgroups: comp.sys.atari.8bit
References: <gqadnYmiS8-3vLLeRVn-rA@comcast.com>
<YWLXe.385$4u4.201@newssvr19.news.prodigy.com> <bfNXe.3222$P34.2209@okepread07>
<eq0Ye.3843$_55.1191@bignews6.bellsouth.net> <vo3Ye.3843$P34.2616@okepread07>
Subject: Re: XE adaptor
Date: Wed, 21 Sep 2005 10:25:28 -0400
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Response
Message-ID: <EoKdnYkC4aP28KzeRVn-1A@comcast.com>
Lines: 52
NNTP-Posting-Host: 68.56.240.241
X-Trace: sv3-
qq3xQBIeUC8atHMtA+2FlClt8Oe2uwOnlKKGGsidjTmShW3JokhGgTFHx35kv5az2OohNGLr9Z0vIKK!
2GUjMD7bYjuizElgYdUXLudUdvE49TG7Z+huoAJACUv6WuBd1oHTIr8za4e+V6xCV6t6n+sVxwU=
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net

X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2640

Is there a "schematic' of it somewhere?

"Docrotcod" <rahbart@cox.net> wrote in message
news:vo3Ye.3843$P34.2616@okepread07...
> No.. in fact if you look at the design it's a single layer pcb with no
> ic's or anything..Looks VERY simple.
>
> Thomas
>
> "Phantom" <phantomm@bellsouth.net> wrote in message
> news:eq0Ye.3843$_55.1191@bignews6.bellsouth.net...
>>
>> Same here, only have one and need it when I use the MIO on the 130XE.
>>
>> If these are in demand, it shouldn't be to difficult for someone to come
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>> with a similar design.
>>
>> phantomm@bellsouth.net
>>
>>
>>
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>>> From what I understand those are pretty rare now. I have one but i'm
>>> currently using it on my BBS.
>>>
>>> Thomas
>>>
>>> "russg" <russgilb@MUNGEsbcglobal.net> wrote in message
>>> news:YWLXe.385$4u4.201@newssvr19.news.prodigy.com...
>>>>
>>>> "Michael Duffy" <mqduffy@MUNGEcomcast.net> wrote in message > Anybody
>>>> know
>>>> where you can get an XE adaptor? You use it to hook up stuff to
>>>>> an XE computer.
>>>>>
>>>> I think you're talking about and ECI to PBI
>>>> adapter. It is used to attach and MIO or Black
>>>> Box to the 130XE. Is this it? The 130XE has
>>>> a ECI port. It is a cart port plus another port
>>>> that adds up to a PBI port.
>>>>
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>>
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>

From 5467734276710153672
X-Google-Thread: f8760,a4e8102b7544b06e
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Wed, 21 Sep 2005 09:28:07 -0500
From: "Michael Duffy" <mqduffy@comcast.net>
Newsgroups: comp.sys.atari.8bit
References: <rI6dnc7Q3I2ArLLeRVn-gA@comcast.com>
<1127193738.679774.142750@z14g2000cwz.googlegroups.com>
Subject: Re: Supra Hard Drives for ST
Date: Wed, 21 Sep 2005 10:27:46 -0400
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <msWdnQHA3_Zq8KzeRVn-qA@comcast.com>
Lines: 21
NNTP-Posting-Host: 68.56.240.241
X-Trace: sv3-F8nO9sEwqS5A4WPVF9ppYMSufzLinq3CXn/
u7zKGWu0ZbZJoxSsBG8owP8zypfwN8Uw7OlrS8CxZKCH!
VLF4q9Y2mHgSWw6CeSnrGaqclT65oU+rerxnI0AcNRKBsq/D0v6QTNqv/U81XC4B6nYtlcKPrOg=
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2641

I have a Supra interface for the Atari8. Would this work with a hard drive
for the ST?

"Larry" <LLppwhite@aol.com> wrote in message
news:1127193738.679774.142750@z14g2000cwz.googlegroups.com...
> Michael Duffy wrote:
>> Can these drives work with an Atari8? They have cables coming out of them
>> but also have connectors on the rear of the case. Can you bypass the
>> dedicated cable and hook up your own 50 pin. I have seen a couple lately
>> on
>> eBay for not much money.
>
> Yes, but you must have the correct host adapter. I have one of these

> Supra ST boxes, and it has a 3.5" Quantum SCSI drive in it. That means
> that you pretty much have to have a CSS Black Box as a host adapter,
> and it needs the parity option. The BB is still (IMO) the king of the
> adapters, but the KMK/JZ or MyIDE adapters are definitely excellent,
> lower-priced alternatives. -Larry
>

From 4869634539938650883
X-Google-Thread: f8760,a4e8102b7544b06e
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g49g2000cwa.googlegroups.com!not-for-mail
From: "Larry" <LLppwhite@aol.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Supra Hard Drives for ST
Date: 21 Sep 2005 08:06:59 -0700
Organization: http://groups.google.com
Lines: 17
Message-ID: <1127315219.484931.106980@g49g2000cwa.googlegroups.com>
References: <rI6dnc7Q3I2ArLLeRVn-gA@comcast.com>
   <1127193738.679774.142750@z14g2000cwz.googlegroups.com>
   <msWdnQHA3_Zq8KzeRVn-qA@comcast.com>
NNTP-Posting-Host: 152.163.101.11
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1127315224 6491 127.0.0.1 (21 Sep 2005 15:07:04 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Wed, 21 Sep 2005 15:07:04 +0000 (UTC)
In-Reply-To: <msWdnQHA3_Zq8KzeRVn-qA@comcast.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; AOL 9.0; Windows NT 5.1; SV1; .NET CLR 1.0.3705; .NET CLR 1.1.4322),gzip(gfe),gzip(gfe)
X-HTTP-Via: HTTP/1.1 (Velocity/1.0.6 [uScMs f p eN:t cCMp s]), HTTP/1.1 Turboweb [rtc-ta114 8.3.3], HTTP/1.0 rtc-ae07[98A3650B] (Traffic-Server/5.3.8 [uScM])
Complaints-To: groups-abuse@google.com
Injection-Info: g49g2000cwa.googlegroups.com; posting-host=152.163.101.11;
   posting-account=sOuFuA0AAACrWE950AHmKCUDXcFt63PD
Xref: g2news1.google.com comp.sys.atari.8bit:2642

> I have the Supra interface... <

Hi Michael-
The short answer to this is "very, very unlikely." Virtually all
3-1/2" SCSI drives have default 512-byte sectors. I don't believe that
the Supra interface was ever successful in getting past 256-byte
sectors. The Supra supposedly could use the Seagate 225N (5-1/4"
imbedded SCSI), because some variations of that could be formatted down
to 256-byte sectors.

Now it gets more complicated -- there are SCSI software tools available
that will *supposedly* allow formatting *any* SCSI drive down to
256-byte sectors. Personally, I've had no luck doing this for the MIO
(also 256-byte sectors). And that still doesn't take into account
other technical issues with "modern" drives. But good luck if you try!
 -Larry

From 514324679835265389
X-Google-Thread: f8760,5877fd77d7d41a4e,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!newshub.sdsu.edu!elnk-nf2-pas!
newsfeed.earthlink.net!stamper.news.pas.earthlink.net!
newsread2.news.pas.earthlink.net.POSTED!59a039ed!not-for-mail
From: "Gary Italo" <--gitalo@musica.it>
Newsgroups: comp.sys.atari.8bit
Subject: Atari 400 Popcorn by J-vibe
Lines: 8
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1506
X-MIMEOLE: Produced By Microsoft MimeOLE V6.00.2800.1506
Message-ID: <DBgYe.1496$oc.1149@newsread2.news.pas.earthlink.net>
Date: Wed, 21 Sep 2005 17:18:27 GMT
NNTP-Posting-Host: 216.175.120.165
X-Complaints-To: abuse@earthlink.net
X-Trace: newsread2.news.pas.earthlink.net 1127323107 216.175.120.165 (Wed, 21 Sep
2005 10:18:27 PDT)
NNTP-Posting-Date: Wed, 21 Sep 2005 10:18:27 PDT
Organization: EarthLink Inc. -- http://www.EarthLink.net
Xref: g2news1.google.com comp.sys.atari.8bit:2643

I found this online and like it. Simple and clean like early Italo.
Reminds me
when synth playing was focused on the melody and emotion.He used an Atari
400 for the main lead
sounds.
http://www.ebboy.com/audio/mp3/popcorn-jvibe-ebboy.com.mp3

From -1343367329124370789
X-Google-Thread: f8760,f2b6924eb54f589e
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!cyclone1.gnilink.net!spamkiller.gnilink.net!gnilink.net!
trnddc02.POSTED!fa0a7bf3!not-for-mail
From: "Glenn" <noemail@nospam.com>
Newsgroups: comp.sys.atari.8bit

References: <Xns96D7E168BFD09emuslor@216.196.97.136>
Subject: Re: Typical problems with 850s?
Lines: 29
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MIMEOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <LNhYe.19473$Yu2.5982@trnddc02>
Date: Wed, 21 Sep 2005 18:39:39 GMT
NNTP-Posting-Host: 71.102.241.189
X-Complaints-To: abuse@verizon.net
X-Trace: trnddc02 1127327979 71.102.241.189 (Wed, 21 Sep 2005 14:39:39 EDT)
NNTP-Posting-Date: Wed, 21 Sep 2005 14:39:39 EDT
Xref: g2news1.google.com comp.sys.atari.8bit:2644

In my past experience in fixing 850's I remember finding a bad transistor or two that inhibited SIO communication to the computer. This was usually related to the computer not able to load the R: handler from the 850. There's a 2N3904 transitor (Q103) and a transistor array (A109) CA3086 (Atari Part # CO10174).

Sometimes the 6507 that's used in them goes bad.

It's been over 10 years since I repaired a bunch of them. That's about what I can recall of the more common stuff that goes bad in them.

Glenn

"Slor" <semaj@rols.ten> wrote in message
news:Xns96D7E168BFD09emuslor@216.196.97.136...
>I had two 850s, neither of which I could get to work with my communications
> software. I figured it was not likely they were BOTH bad, but I have
> proven myself wrong by seeing a third finally work. Is there a typical
> thing known to go wrong with these that I might be able to fix in order to
> revive one of the bad ones?
>
> thanks
>
> --
> Slor

From 4865724398055720447
X-Google-Thread: f8760,43568450922ae76d,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!

news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Wed, 21 Sep 2005 18:47:02 -0500
From: "Michael Duffy" <mqduffy@comcast.net>
Newsgroups: comp.sys.atari.8bit
Subject: Best Database from command line
Date: Wed, 21 Sep 2005 19:47:06 -0400
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <bZidnZaQK_hrbazeRVn-uQ@comcast.com>
Lines: 6
NNTP-Posting-Host: 68.56.240.241
X-Trace: sv3-
obakNBXz7tg5WRtW5M809kfKH9s1pj5cBGNQaggzHd3LgQRrmwmwiiKN3nz+Jtzamx1hpQNo+PKj+Xt!
KsAuse2wBoGSjE6xxQPDwlot5q363PCP8vN0xqYf5egJnpVNt6NgAm3pAj6V6QJ5DfZ9GEyz/Oo=
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2645

--
mqduffy@comcast.net

From -5571843039694461697
X-Google-Thread: f8760,8a6a7a987fba89b6,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Wed, 21 Sep 2005 18:49:12 -0500
From: "Michael Duffy" <mqduffy@comcast.net>
Newsgroups: comp.sys.atari.8bit
Subject: Best database from the command line
Date: Wed, 21 Sep 2005 19:49:16 -0400
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <pJednb043N3lbKzeRVn-uQ@comcast.com>
Lines: 6
NNTP-Posting-Host: 68.56.240.241

X-Trace: sv3-UEZK/JTynii/
Vj9f7L+qK0BClid0dYUSUXY9NeUcNQnXGNFb7HiMmJgYj974jfqGmTl1NVYgEqGQFOH!
FDEpRHUPZR5zfau/JVeBGt4r6kKs8/RTekQV8GhZsWYfvB4iYuG4LJCmtk8Cf2UF2DL3EQWfd+8=
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2646

What's the best Database I can run from the Spartados command line?

--
mqduffy@comcast.net

From 4575309944669363901
X-Google-Thread: f8760,667d4ac3b1104cc0
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g44g2000cwa.googlegroups.com!not-for-
mail
From: stephensheppard@hotmail.com
Newsgroups: comp.sys.atari.8bit
Subject: Re: 8-bit stuff to unload...
Date: 21 Sep 2005 19:17:40 -0700
Organization: http://groups.google.com
Lines: 10
Message-ID: <1127355460.897255.113290@g44g2000cwa.googlegroups.com>
References: <Xns96D7DE9B2864emuslor@216.196.97.136>
   <Xns96D76E55B936Bemuslor@216.196.97.136>
NNTP-Posting-Host: 64.48.78.79
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1127355466 29082 127.0.0.1 (22 Sep 2005 02:17:46 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Thu, 22 Sep 2005 02:17:46 +0000 (UTC)
In-Reply-To: <Xns96D76E55B936Bemuslor@216.196.97.136>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Win98; en-US; rv:1.7) Gecko/20040707
Firefox/0.8,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g44g2000cwa.googlegroups.com; posting-host=64.48.78.79;
   posting-account=4ilZLQsAAADHKJufwAjm_Pl2CA076mZi
Xref: g2news1.google.com comp.sys.atari.8bit:2647

Do you mean it's an IBM AT style printer interface? If so can it be
configured as LPT2:

I've been wondering if the PPJoy driver will support a second Atari

Joystick via a second printer port.

PPjoy works great in Atari800Win Plus (and pretty good for MAME).

Stephen Sheppard

From -2811626929406606076
X-Google-Thread: f8760,667d4ac3b1104cc0
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Wed, 21 Sep 2005 21:35:57 -0500
Newsgroups: comp.sys.atari.8bit
Subject: Re: 8-bit stuff to unload...
From: Slor <semaj@rols.ten>
References: <Xns96D7DE9B2864emuslor@216.196.97.136>
<Xns96D76E55B936Bemuslor@216.196.97.136>
<1127355460.897255.113290@g44g2000cwa.googlegroups.com>
Organization: SlorNet
Message-ID: <Xns96D8DBB8C400Eemuslor@216.196.97.136>
User-Agent: Xnews/??.01.30
X-Face: %XserOfRX`r-LZ\90<=vI7k<`QMH-(LjNZH``KUi:!h#87]<"qLW9._L==*cB*vFNz{?
Y.Vz>XH|C~h:N9n;4e2v2#laq4Ulh=}mld:QfCBGs+FjBzrqw"21t|9{10.Or*=/*r`>g%Vt:BSjgX?
u"@UIELF4GNA7xalm$S8f7NNF2Mp-\+zP#nku/;1U}b.C)>L7y$c+$Ux<]#j^$#/
9Vf'OY:5c6UitDqvbuwo]_:Z$P[pFeMk8Y;k;)s6L_=d'?B<O+S&^Km"uNO3S{(0<4kpzn-jgG9H|
q&O,w":}0mL5f92-{_O
Date: Wed, 21 Sep 2005 21:35:57 -0500
Lines: 13
NNTP-Posting-Host: 68.57.222.49
X-Trace: sv3-
MheUqCyDYeVyF4WqjbtCxGOw5ElrHt95JMWVTan5yzLI3r3pMl0zjQHIPll1s04QhH0j2i09c7C87Xj!
6EyYKdHv06ZM5c38UNgtF+Q7Wu5LGTdMXoewbf4+wcF3mkB+1zQSqS8dZgnYQAnBiCX9tlsLaUL4!
NiAzwihmVA==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2648

Despite all prevention efforts, stephensheppard@hotmail.com wrote in
news:1127355460.897255.113290@g44g2000cwa.googlegroups.com:

> Do you mean it's an IBM AT style printer interface? If so can it be
> configured as LPT2:
>

It's actually called "Card?/AT". It's made by MPP, has SIO plug on one end

and standard Centronix printer interface on other. No switches like the
Graphics AT had.

--
Slor

From 403537863998932467
X-Google-Thread: f8760,f2b6924eb54f589e
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Wed, 21 Sep 2005 21:45:06 -0500
Newsgroups: comp.sys.atari.8bit
Subject: Re: Typical problems with 850s?
From: Slor <semaj@rols.ten>
References: <Xns96D7E168BFD09emuslor@216.196.97.136>
<LNhYe.19473$Yu2.5982@trnddc02>
Organization: SlorNet
Message-ID: <Xns96D8DD45ABE99emuslor@216.196.97.136>
User-Agent: Xnews/??.01.30
X-Face: %XserOfRX`r-LZ\90<=vI7k<`QMH-(LjNZH``KUi:!h#87]<"qLW9._L==*cB*vFNz{?
Y.Vz>XH|C~h:N9n;4e2v2#laq4Ulh=}mld:QfCBGs+FjBzrqw"21t|9{10.Or*=/*r`>g%Vt:BSjgX?
u"@UIELF4GNA7xalm$S8f7NNF2Mp-\+zP#nku/;1U}b.C)>L7y$c+$Ux<]#j^$#/
9Vf'OY:5c6UitDqvbuwo]_:Z$P[pFeMk8Y;k;)s6L_=d'?B<O+S&^Km"uNO3S{(0<4kpzn-jgG9H|
q&O,w":}0mL5f92-{_O
Date: Wed, 21 Sep 2005 21:45:06 -0500
Lines: 23
NNTP-Posting-Host: 68.57.222.49
X-Trace: sv3-0xmh5k4WnbaQ7bzqpI3QfvJhZreviCBP84uJ8xHmQQZfd/
sRMwLTs5bvPxcd746RiLPKUoX9tvHEjjX!
OFnU2MMxbkkFIEvZ4FccNL93uGMKGUAe6GXiUkbuNnJ5PF+VsM7/qbDDyaOVJrcKRqAdXbXmIOcl!
BdE98PxgFA==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2649

Despite all prevention efforts, "Glenn" <noemail@nospam.com> wrote in
news:LNhYe.19473$Yu2.5982@trnddc02:

> In my past experience in fixing 850's I remember finding a bad
> transistor or two that inhibited SIO communication to the computer.
> This was usually related to the computer not able to load the R:
> handler from the 850. There's a 2N3904 transitor (Q103) and a
> transistor array (A109) CA3086 (Atari Part # CO10174).
>
> Sometimes the 6507 that's used in them goes bad.

>

I don't suppose there's any way to tell from a visual inspection of the
board... I don't have the tools to figure much out otherwise, so perhaps
I'll try mixing and matching some parts from the two of them and hope to
find a working combination. :)

If I can get one back working, I'm thinking of experimenting a little to
see if I can link the 850 together with a MyIDE so I have a little all-in-
one unit stuffed into the 850 casing.

--
Slor

From 2216576993767784623
X-Google-Thread: f8760,f2b6924eb54f589e
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Thu, 22 Sep 2005 01:29:40 -0500
Newsgroups: comp.sys.atari.8bit
Subject: Re: Typical problems with 850s?
From: Slor <semaj@rols.ten>
References: <Xns96D7E168BFD09emuslor@216.196.97.136>
<LNhYe.19473$Yu2.5982@trnddc02> <Xns96D8DD45ABE99emuslor@216.196.97.136>
Organization: SlorNet
Message-ID: <Xns96D9F35158A6emuslor@216.196.97.136>
User-Agent: Xnews/??.01.30
X-Face: %XserOfRX`r-LZ\90<=vI7k<`QMH-(LjNZH``KUi:!h#87]<"qLW9._L==*cB*vFNz{?
Y.Vz>XH|C~h:N9n;4e2v2#laq4Ulh=}mld:QfCBGs+FjBzrqw"21t|9{10.Or*=/*r`>g%Vt:BSjgX?
u"@UIELF4GNA7xalm$S8f7NNF2Mp-\+zP#nku/;1U}b.C)>L7y$c+$Ux<]#j^$#/
9Vf'OY:5c6UitDqvbuwo]_:Z$P[pFeMk8Y;k;)s6L_=d'?B<O+S&^Km"uNO3S{(0<4kpzn-jgG9H|
q&O,w":}0mL5f92-{_O
Date: Thu, 22 Sep 2005 01:29:41 -0500
Lines: 15
NNTP-Posting-Host: 68.57.222.49
X-Trace: sv3-HWRpU8yxMZt5mCJ7Cw3WnjQ0DWeA7rGHFAn6P/5BlGH6dM4yY/
ehSTe45CCwrA5t8JxVO9MOrdTptWy!O2O/+Eg+YaQL+Cn04Z1/
w7mwW3KHkga2c4DFkEooyzSx5pdH6tTfkF+Eu9G40t9VmJdXJ91YMdFd!sDcPx4cO
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2650

Despite all prevention efforts, Slor <semaj@rols.ten> wrote in
news:Xns96D8DD45ABE99emuslor@216.196.97.136:

>
> If I can get one back working, I'm thinking of experimenting a little
> to see if I can link the 850 together with a MyIDE so I have a little
> all-in- one unit stuffed into the 850 casing.
>

Then again... It's been so long since I looked at the MyIDE, I forgot it
requires connection to the CPU. Was thinking it only needed SIO pins.
D'oh! :) Shows you how much Slor knows about hardware.

--
Slor

From -7561180656781017418
X-Google-Thread: f8760,8455c44d001ce0eb,start
X-Google-Thread: 111a55,8455c44d001ce0eb,start
X-Google-Thread: 100a3b,8455c44d001ce0eb,start
X-Google-Thread: 104d7a,8455c44d001ce0eb,start
X-Google-Thread: 1143d9,8455c44d001ce0eb,start
X-Google-Thread: fa2dd,8455c44d001ce0eb,start
X-Google-Attributes:
gidf8760,gid111a55,gid100a3b,gid104d7a,gid1143d9,gidfa2dd,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!newshub.sdsu.edu!tethys.csu.net!pln-w!
spln!dex!extra.newsguy.com!newsp.newsguy.com!onyx.spiritone.com!atari
From: Bravo Sierra Computers <atari@aracnet.com>
Newsgroups:
comp.sys.atari.8bit,comp.sys.atari.st,rec.games.video.atari,rec.games.video.classi
c,rec.games.video.marketplace,pdx.forsale
Subject: AD: Atari Sales, Service & Support!
Date: Thu, 22 Sep 2005 01:12:56 -0700
Organization: http://extra.newsguy.com
Lines: 23
Message-ID: <Pine.LNX.4.44.0509220109430.14263-100000@onyx.spiritone.com>
NNTP-Posting-Host: p-043.newsdawg.com
Mime-Version: 1.0
Content-Type: TEXT/PLAIN; charset=US-ASCII
X-X-Sender: atari@onyx.spiritone.com
Xref: g2news1.google.com comp.sys.atari.8bit:2651 comp.sys.atari.st:3742
rec.games.video.atari:344 rec.games.video.classic:4180
rec.games.video.marketplace:758 pdx.forsale:1563

Hi, I'm Ben Smith here in Portland, Oregon USA! Proprietor of Bravo Sierra
Computers! Occupying a unique niche in the Atari World! Most Atari Dealers
sell NEW, I also sell Used Atari Goods! Not only do I sell NEW Atari Goods
at a competitive price, I also sell used Atari Goods you wont find at Swap
Meets, Thrift Stores or Auction Sites! And I sell for less! Unlike those
remaining anonymous! I test Goods before I sell them. Not only can I sell
you some Great New stuff! But I can sell you hard to find 2nd Hand Goods,
because I'm the guy people goto to give Ataris a New Home! Saving Orphaned
Atari's from Oblivion!Goto http://BensCatalogs.Atari.org or (503)256-9974!

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Please Direct all Replies Through E-Mail to: BenSells@Atari.org or Atari@aracnet.com. If you can't reach me, see my info at the Bottom!

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From 3069431351196854920
X-Google-Thread: f8760,cb6d0a5b49d3bb99,start
X-Google-Thread: 111a55,cb6d0a5b49d3bb99,start
X-Google-Thread: 100a3b,cb6d0a5b49d3bb99,start
X-Google-Thread: 104d7a,cb6d0a5b49d3bb99,start
X-Google-Thread: 1143d9,cb6d0a5b49d3bb99,start
X-Google-Thread: fa2dd,cb6d0a5b49d3bb99,start
X-Google-Attributes:
gidf8760,gid111a55,gid100a3b,gid104d7a,gid1143d9,gidfa2dd,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!newshub.sdsu.edu!tethys.csu.net!pln-w!
spln!lex!extra.newsguy.com!newsp.newsguy.com!onyx.spiritone.com!atari
From: Bravo Sierra Computers <atari@aracnet.com>
Newsgroups:
comp.sys.atari.8bit,comp.sys.atari.st,rec.games.video.atari,rec.games.video.classi
c,rec.games.video.marketplace,pdx.forsale
Subject: AD: 25% off any Atari Games/Software!
Date: Thu, 22 Sep 2005 01:22:15 -0700
Organization: http://extra.newsguy.com
Lines: 30
Message-ID: <Pine.LNX.4.44.0509220113090.14263-100000@onyx.spiritone.com>
NNTP-Posting-Host: p-144.newsdawg.com
Mime-Version: 1.0
Content-Type: TEXT/PLAIN; charset=US-ASCII
X-X-Sender: atari@onyx.spiritone.com
Xref: g2news1.google.com comp.sys.atari.8bit:2652 comp.sys.atari.st:3743
rec.games.video.atari:345 rec.games.video.classic:4181
rec.games.video.marketplace:759 pdx.forsale:1564

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http://www.aracnet.com/~atari/8bt_soft.htm   Classic Atari 8 Bit Games!
http://www.aracnet.com/~atari/jaggames.htm   Atari Jaguar Games!
http://www.aracnet.com/~atari/st_soft.htm   Atari ST Games!
http://www.aracnet.com/~atari/whybuyben.htm Ben's Living References!
http://www.aracnet.com/~atari/specials.htm   What's up Doc!
http://www.aracnet.com/~atari/shipping.htm   Tricks I can Do.

I've got a fast turnaround rate. Usually, Once I receive payment your order goes out the same day. Customers love the speedy service! I have lots of Atari SoftWare & Books. Which I can send by Media Mail Rate!

Please Direct all Replies Through E-Mail to: BenSells@Atari.org or Atari@aracnet.com. If you can't reach me, see my info at the Bottom!

Atari Jaguar, 8 Bit and ST Games/Software, Hardware/Accessories & References/ Books. FREE Catalogs on Ben's Domain at http://BensCatalogs.Atari.org or at http://BenSells.Atari.org Catalogs can be attached to,Requested by & Received Through E-Mail at Atari@aracnet.com or BenSells@Atari.org and Please Specify Atari 8 Bit, ST, Jaguar and/or all 3! Or Call Ben anytime at (503)256-9974!!!

From -5465152660154260544
X-Google-Thread: f8760,667d4ac3b1104cc0
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII
Path: g2news1.google.com!postnews.google.com!g43g2000cwa.googlegroups.com!not-for-mail
From: redraven@libertysurf.fr
Newsgroups: comp.sys.atari.8bit
Subject: Re: 8-bit stuff to unload...
Date: 22 Sep 2005 03:29:54 -0700
Organization: http://groups.google.com
Lines: 16
Message-ID: <1127384994.366739.123290@g43g2000cwa.googlegroups.com>
References: <Xns96D7DE9B2864emuslor@216.196.97.136>
   <u3g1j1hr0qs4rjd99q5sjah8lrqv03466m@4ax.com>
NNTP-Posting-Host: 84.5.181.151
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
Content-Transfer-Encoding: quoted-printable
X-Trace: posting.google.com 1127384999 23332 127.0.0.1 (22 Sep 2005 10:29:59 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Thu, 22 Sep 2005 10:29:59 +0000 (UTC)
In-Reply-To: <u3g1j1hr0qs4rjd99q5sjah8lrqv03466m@4ax.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows 98; iOpus-I-M; .NET CLR 1.1.4322),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g43g2000cwa.googlegroups.com; posting-host=84.5.181.151;
   posting-account=zB-YXQ0AAAB-q_R15Q19CdbAuEp-uN5R
Xref: g2news1.google.com comp.sys.atari.8bit:2653

8-Bit Classics a =E9crit :

> I am interested in your ANTIC Mags for shipping (don't think you are
> local). If you wanted to shoot me an email, my ZIP Code is 53806 so
> you can get an estimate on Shipping.
>
> Thanks,
Hi,
me too!!!
I'M from france.
so If 8-bit classics don't wan't all, drop me a line too...
TIA

REDRAVEN

From 916181866676289559
X-Google-Thread: f8760,667d4ac3b1104cc0
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Thu, 22 Sep 2005 10:26:40 -0500
Newsgroups: comp.sys.atari.8bit
Subject: Re: 8-bit stuff to unload...
From: Slor <semaj@rols.ten>
References: <Xns96D7DE9B2864emuslor@216.196.97.136>
<u3g1j1hr0qs4rjd99q5sjah8lrqv03466m@4ax.com>
<1127384994.366739.123290@g43g2000cwa.googlegroups.com>
Organization: SlorNet
Message-ID: <Xns96D96A3FE45E9emuslor@216.196.97.136>
User-Agent: Xnews/??.01.30
X-Face: %XserOfRX`r-LZ\90<=vI7k<`QMH-(LjNZH``KUi:!h#87]<"qLW9._L==*cB*vFNz{?
Y.Vz>XH|C~h:N9n;4e2v2#laq4Ulh=}mld:QfCBGs+FjBzrqw"21t|9{10.Or*=/*r`>g%Vt:BSjgX?
u"@UIELF4GNA7xalm$S8f7NNF2Mp-\+zP#nku/;1U}b.C)>L7y$c+$Ux<]#j^$#/
9Vf'OY:5c6UitDqvbuwo]_:Z$P[pFeMk8Y;k;)s6L_=d'?B<O+S&^Km"uNO3S{(0<4kpzn-jgG9H|
q&O,w":}0mL5f92-{_O
Date: Thu, 22 Sep 2005 10:26:40 -0500
Lines: 30
NNTP-Posting-Host: 68.57.222.49
X-Trace: sv3-
ZXmvGdGB1Z5/8rrVtgGpge3nDceTNy87sSd2TIH09MrvKEurM9jCDmMAIfpG5+7Ebo3Qr5jrfcJIdG6!
1ozVasHbz1FMG0Hv0Uit5kwpT4Yt00CRm/YYsNrJIo7qqcHO7icnrKR8FqtkriyyahnpnHbcQ7+P!
DN1XuYmZPA==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly

X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2654

Despite all prevention efforts, redraven@libertysurf.fr wrote in
news:1127384994.366739.123290@g43g2000cwa.googlegroups.com:

>
> 8-Bit Classics a €crit :
>
>> I am interested in your ANTIC Mags for shipping (don't think you are
>> local). If you wanted to shoot me an email, my ZIP Code is 53806 so
>> you can get an estimate on Shipping.
>>
>> Thanks,
> Hi,
> me too!!!
> I'M from france.
> so If 8-bit classics don't wan't all, drop me a line too...
> TIA
>
> REDRAVEN
>
>

I believe the ANTICs will be picked up next weekend. Sorry. :)

Got a couple more books for FREE:
- Every Kid's Guid to Robotics and Computers (at least, that's a close as I
can remember the title right now)
- 49 1/2 Fun Projects for Your Atari

--
Slor

From -6618178203852159904
X-Google-Thread: f8760,5877fd77d7d41a4e
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!newshub.sdsu.edu!headwall.stanford.edu!
news-xfer.nntp.sonic.net!208.201.224.154.MISMATCH!typhoon.sonic.net!not-for-mail
From: bill@newbreedsoftware.com (William Kendrick)
Subject: Re: Atari 400 Popcorn by J-vibe
Newsgroups: comp.sys.atari.8bit
References: <DBgYe.1496$oc.1149@newsread2.news.pas.earthlink.net>
User-Agent: tin/1.4.2-20000205 ("Possession") (UNIX) (Linux/2.4.31-pre2-A-STAND
(i686))
Lines: 27
Message-ID: <5KFYe.54$3o.103@typhoon.sonic.net>
Date: Thu, 22 Sep 2005 21:54:09 GMT
NNTP-Posting-Host: 208.201.242.18
X-Complaints-To: abuse@sonic.net
X-Trace: typhoon.sonic.net 1127426049 208.201.242.18 (Thu, 22 Sep 2005 14:54:09

PDT)
NNTP-Posting-Date: Thu, 22 Sep 2005 14:54:09 PDT
Xref: g2news1.google.com comp.sys.atari.8bit:2655

Gary Italo <--gitalo@musica.it> wrote:
> I found this online and like it. Simple and clean like early Italo.

Neat version. Popcorn's actually a Jean-Michel Jarre song.
I've heard it on the Atari a bunch of times, in fact. (Probably the first
time I heard any of his music.) Tetrix has some of his tunes, in fact.
I've also got a collection of Amiga MOD music files of various interpretations
of "Popcorn." :^)

> Reminds me
> when synth playing was focused on the melody and emotion.He used an Atari
> 400 for the main lead
> sounds.

That's cool.

> http://www.ebboy.com/audio/mp3/popcorn-jvibe-ebboy.com.mp3

Cya!

--
-bill!
bill@newbreedsoftware.com
http://www.newbreedsoftware.com/

From -4406401897614799830
X-Google-Thread: f8760,5877fd77d7d41a4e
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!newshub.sdsu.edu!tethys.csu.net!
nntp.csufresno.edu!sn-xit-02!sn-xit-12!sn-xit-09!sn-post-01!supernews.com!
corp.supernews.com!not-for-mail
From: Brad Rogers <brad@pianosa.freeserve.co.uk>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Atari 400 Popcorn by J-vibe
Date: Thu, 22 Sep 2005 23:21:37 +0100
Organization: Catch 22
Message-Id: <pan.2005.09.22.22.21.35.884119@pianosa.freeserve.co.uk>
User-Agent: Pan/0.14.2 (This is not a psychotic episode. It's a cleansing moment
of clarity.)
References: <DBgYe.1496$oc.1149@newsread2.news.pas.earthlink.net>
<5KFYe.54$3o.103@typhoon.sonic.net>
X-NoArchive: Yes
X-Offender: Blondie
MIME-Version: 1.0

Content-Type: text/plain; charset=ISO-8859-15
Content-Transfer-Encoding: 8bit
X-Complaints-To: abuse@supernews.com
Lines: 15
Xref: g2news1.google.com comp.sys.atari.8bit:2656

On Thu, 22 Sep 2005 21:54:09 +0000, William Kendrick wrote:

> Neat version. Popcorn's actually a Jean-Michel Jarre song.

He covered it, yes. Composed by Gershon Kingsley for his LP "Music to
Moog By" in 1969. I recall hearing not long after that. Probably early
1970, I'd have been 9 at the time.

Source: http://en.wikipedia.org/wiki/Popcorn_(song)

--
 Regards   _
          /)   "The blindingly obvious is
         / _)rad   never immediately apparent"

From 511855379443566042
X-Google-Thread: f8760,8a6a7a987fba89b6
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!proxad.net!news.wiretrip.org!
news.dizum.com!sewer-output!mail2news
Newsgroups: comp.sys.atari.8bit
From: Steve Mynott <steve@tightrope.remove_this_part.demon.co.uk>
Subject: Re: Best database from the command line
References: <pJednb043N3lbKzeRVn-uQ@comcast.com>
Message-ID: <slrndj7i20.pm8.steve@randy.dedrat.com>
User-Agent: slrn/0.9.8.1pl1 (Debian)
Date: Fri, 23 Sep 2005 10:17:52 +0100 (BST)
Mail-To-News-Contact: abuse@dizum.com
Organization: mail2news@dizum.com
Xref: g2news1.google.com comp.sys.atari.8bit:2657

On 2005-09-21, Michael Duffy <mqduffy@comcast.net> wrote:
> What's the best Database I can run from the Spartados command line?

I'm not sure whether it was ever cracked to .COM type format but
the best Atari 8 bit database always used to be SynFile+.

I have been playing a little with the 6502 cross compiler CC65
which creates .COMs from C source and its quite possible some
open source C database (or an old MSDOS one) could be compiled
with minor alterations, although disk and memory is limited on
the 8 bits.

--

Steve Mynott <steve@tightrope.remove_this_part.demon.co.uk>

From 6975954601418153154
X-Google-Thread: f8760,5877fd77d7d41a4e
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!nntp1.phx1.gblx.net!nntp.gblx.net!nntp.gblx.net!rahul.net!
wasp.rahul.net!rahul.net!199.245.68.5.MISMATCH!news-xfer.nntp.sonic.net!
208.201.224.154.MISMATCH!typhoon.sonic.net!not-for-mail
From: bill@newbreedsoftware.com (William Kendrick)
Subject: Re: Atari 400 Popcorn by J-vibe
Newsgroups: comp.sys.atari.8bit
References: <DBgYe.1496$oc.1149@newsread2.news.pas.earthlink.net>
<5KFYe.54$3o.103@typhoon.sonic.net>
<pan.2005.09.22.22.21.35.884119@pianosa.freeserve.co.uk>
User-Agent: tin/1.4.2-20000205 ("Possession") (UNIX) (Linux/2.4.31-pre2-A-STAND
(i686))
Lines: 23
Message-ID: <FZWYe.152$3o.3430@typhoon.sonic.net>
Date: Fri, 23 Sep 2005 17:31:17 GMT
NNTP-Posting-Host: 208.201.242.18
X-Complaints-To: abuse@sonic.net
X-Trace: typhoon.sonic.net 1127496677 208.201.242.18 (Fri, 23 Sep 2005 10:31:17
PDT)
NNTP-Posting-Date: Fri, 23 Sep 2005 10:31:17 PDT
Xref: g2news1.google.com comp.sys.atari.8bit:2658

Brad Rogers <brad@pianosa.freeserve.co.uk> wrote:
> On Thu, 22 Sep 2005 21:54:09 +0000, William Kendrick wrote:

>> Neat version. Popcorn's actually a Jean-Michel Jarre song.

> He covered it, yes.

Well I'll be! :)

> Composed by Gershon Kingsley for his LP "Music to
> Moog By" in 1969. I recall hearing not long after that. Probably early
> 1970, I'd have been 9 at the time.

> Source: http://en.wikipedia.org/wiki/Popcorn_(song)

Cool, thx! :)

--
-bill!
bill@newbreedsoftware.com
http://www.newbreedsoftware.com/

From 6381657654068919027
X-Google-Thread: f8760,c0ebb82b36259ecb
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g43g2000cwa.googlegroups.com!not-for-mail
From: retrocomtoday@aol.com
Newsgroups: comp.sys.atari.8bit
Subject: Re: RETRO:BYTES magazine!
Date: 23 Sep 2005 12:53:14 -0700
Organization: http://groups.google.com
Lines: 10
Message-ID: <1127505194.532810.225660@g43g2000cwa.googlegroups.com>
References: <1126951250.905240.323470@g49g2000cwa.googlegroups.com>
NNTP-Posting-Host: 172.215.137.56
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1127505200 15270 127.0.0.1 (23 Sep 2005 19:53:20 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Fri, 23 Sep 2005 19:53:20 +0000 (UTC)
In-Reply-To: <1126951250.905240.323470@g49g2000cwa.googlegroups.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Win98; en-US; rv:1.7.12) Gecko/20050915 Firefox/1.0.7,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g43g2000cwa.googlegroups.com; posting-host=172.215.137.56;
   posting-account=bzAmUw0AAACBniyTpUZIgeRuqOEjRssR
Xref: g2news1.google.com comp.sys.atari.8bit:2659

Alright, a mock cover has been uploaded to the site and things are
moving along nicely.

Take a look and please feel free to ask any questions, post any
comments etc...

Regards,

Shaun.

From -9020650351251964739
X-Google-Thread: f8760,3bccf087a1eede7e,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!newsfeed.stanford.edu!
headwall.stanford.edu!news-xfer.nntp.sonic.net!208.201.224.154.MISMATCH!
typhoon.sonic.net!not-for-mail
From: bill@newbreedsoftware.com (William Kendrick)
Subject: OT: Cellphone game!
Newsgroups: comp.sys.atari.8bit

User-Agent: tin/1.4.2-20000205 ("Possession") (UNIX) (Linux/2.4.31-pre2-A-STAND (i686))
Lines: 16
Message-ID: <Ok1Ze.31$Aw.521@typhoon.sonic.net>
Date: Sat, 24 Sep 2005 00:45:34 GMT
NNTP-Posting-Host: 208.201.242.18
X-Complaints-To: abuse@sonic.net
X-Trace: typhoon.sonic.net 1127522734 208.201.242.18 (Fri, 23 Sep 2005 17:45:34 PDT)
NNTP-Posting-Date: Fri, 23 Sep 2005 17:45:34 PDT
Xref: g2news1.google.com comp.sys.atari.8bit:2660

Okay, so it's nothing very Atari-esque, but it's my first successful
(in the US) cellphone game. Thanks to all my Atari pals for helping me
through figuring out how to program cleverly over the years. :^)

  http://www.penultimate.com/wordnerd/

Here's a pretty nice review it got, too!

  http://www.wgamer.com/gamedir/game-5984&page=REVIEW

--
-bill!
bill@newbreedsoftware.com
http://www.newbreedsoftware.com/

From 7103623124752532022
X-Google-Thread: f8760,5877fd77d7d41a4e
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!nntp.giganews.com!sn-xit-02!sn-xit-12!sn-xit-06!sn-post-02!sn-post-01!supernews.com!corp.supernews.com!not-for-mail
From: Brad Rogers <brad@pianosa.freeserve.co.uk>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Atari 400 Popcorn by J-vibe
Date: Sat, 24 Sep 2005 11:28:20 +0100
Organization: Catch 22
Message-Id: <pan.2005.09.24.10.28.19.311868@pianosa.freeserve.co.uk>
User-Agent: Pan/0.14.2 (This is not a psychotic episode. It's a cleansing moment of clarity.)
References: <DBgYe.1496$oc.1149@newsread2.news.pas.earthlink.net>
<5KFYe.54$3o.103@typhoon.sonic.net>
<pan.2005.09.22.22.21.35.884119@pianosa.freeserve.co.uk>
<FZWYe.152$3o.3430@typhoon.sonic.net>
X-NoArchive: Yes
X-Offender: Blondie
MIME-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-15

Content-Transfer-Encoding: 8bit
X-Complaints-To: abuse@supernews.com
Lines: 11
Xref: g2news1.google.com comp.sys.atari.8bit:2661

On Fri, 23 Sep 2005 17:31:17 +0000, William Kendrick wrote:

>> Source: http://en.wikipedia.org/wiki/Popcorn_(song)
> Cool, thx! :)

You're welcome.

--
 Regards   _
          /)   "The blindingly obvious is
         / _)rad   never immediately apparent"

From 1230772881980442438
X-Google-Thread: f8760,5fc4c499349b90c
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,UTF8
Date: Sat, 24 Sep 2005 20:57:36 +1000
From: none <""jim\"@(none)">
User-Agent: Mozilla Thunderbird 1.0.2-6 (X11/20050513)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit
Subject: Re: Slor's 2005 "Nice Guy of the Year" award goes to...
References: <Xns96D51DC02DF5Aemuslor@216.196.97.136>
In-Reply-To: <Xns96D51DC02DF5Aemuslor@216.196.97.136>
Content-Type: text/plain; charset=UTF-8; format=flowed
Content-Transfer-Encoding: 8bit
NNTP-Posting-Host: 202.76.156.2
Message-ID: <43353125@news.eftel.com>
X-Trace: news.eftel.com 1127559461 202.76.156.2 (24 Sep 2005 18:57:41 +0800)
Lines: 32
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!news1.optus.net.au!optus!news.uwa.edu.au!nntp.waia.asn.au!
203.24.100.2.MISMATCH!news.eftel.com!not-for-mail
Xref: g2news1.google.com comp.sys.atari.8bit:2662

Slor wrote:
> Jerry Fulkerson!
>
> You may have seen Jerry post a while back that he was looking to get rid of
> all his 8-bit stuff prior to a move, and I was lucky enough to become the
> recipient of it this weekend. Except for the gas I put in my car to make
> the trip upstate, I got a great pile of hardware, software, and more
> technical manuals that I could ever read for the low low price of FREE.
> The guy wouldn't even take money for gas after offering to meet me partway
> down to save an hour from my trip. Needless to say, I couldn't wait to
> start going through the 9 (yes, 9) boxes when I got home. Rumor has it

> there may even be one more hiding somewhere in the Fulkerson garage...
>
> I will be doing my best to pass on the favor by offering up a number of the
> items, such as some of my now duplicate books and carts, to anyone who is
> close enough to pick up or is willing to pay the shipping to get them.
> Right off the bat, I can tell you I'll be looking to pass the cassettes and
> the ANTIC magazines (and there's a lot of them) on to someone who will have
> more use for them than me, so give me a yell if you're interest. The rest
> I will post for grabs after I have finished sorting through stuff. Here's
> the haul:
>
> http://www.slor.net/a8/photos
>
> Thanks again to Jerry for the ultra-generous donation to Slor's 8-bit
> collection - should he happen to ever read this group again. For the rest
> of you, I thought I would share this excellent experience dealing with a
> former Atarian.
>
is that a couple of INDUS GTś on the left there?

JAmes

From -4813854171440998468
X-Google-Thread: f8760,6e118b71abeb9aa5
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII
Path: g2news1.google.com!news1.google.com!proxad.net!infeed-2.proxad.net!news18-
e.free.fr!not-for-mail
From: T0M <privee@vieprivee.fra>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Atari Flashback
Date: Sat, 24 Sep 2005 13:07:47 -0500
Organization: _
Message-ID: <t07ui1542aciru81tsffvdflm4jip31qst@4ax.com>
References: <8x7Ve.2764$P34.437@okepread07>
X-Newsreader: Forte Agent 1.93/32.576 Francais
MIME-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-1
Content-Transfer-Encoding: 8bit
Lines: 10
NNTP-Posting-Date: 24 Sep 2005 20:09:15 MEST
NNTP-Posting-Host: 148.240.197.60
X-Trace: 1127585355 news18-e.free.fr 10405 148.240.197.60:1066
X-Complaints-To: abuse@proxad.net
Xref: g2news1.google.com comp.sys.atari.8bit:2663

Docrotcod a crit:

>>   Just wanted to let everyone know that Wal-Mart has some Atari Flashback
>>units (1st rev) on clearance for $15.00
>>
euh..newbie question:what is an "Atari Flashback" ?

tnx in advance.

T0M

From -170854107812365919
X-Google-Thread: f8760,6e118b71abeb9aa5
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII
Path: g2news1.google.com!news4.google.com!newshub.sdsu.edu!elnk-nf2-pas!
newsfeed.earthlink.net!stamper.news.pas.earthlink.net!
newsread2.news.pas.earthlink.net.POSTED!ccf20f92!not-for-mail
From: Rick Cortese <ricortes@earthlink.net>
User-Agent: Mozilla/5.0 (Windows; U; Windows NT 5.1; en-US; rv:1.6) Gecko/20040113
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit
Subject: Re: Atari Flashback
References: <8x7Ve.2764$P34.437@okepread07>
<t07ui1542aciru81tsffvdflm4jip31qst@4ax.com>
In-Reply-To: <t07ui1542aciru81tsffvdflm4jip31qst@4ax.com>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 8bit
Lines: 19
Message-ID: <PliZe.3153$oc.404@newsread2.news.pas.earthlink.net>
Date: Sat, 24 Sep 2005 20:07:11 GMT
NNTP-Posting-Host: 66.81.220.154
X-Complaints-To: abuse@earthlink.net
X-Trace: newsread2.news.pas.earthlink.net 1127592431 66.81.220.154 (Sat, 24 Sep
2005 13:07:11 PDT)
NNTP-Posting-Date: Sat, 24 Sep 2005 13:07:11 PDT
Organization: EarthLink Inc. -- http://www.EarthLink.net
Xref: g2news1.google.com comp.sys.atari.8bit:2664

T0M wrote:
> Docrotcod a crit:
>
>
>>> Just wanted to let everyone know that Wal-Mart has some Atari Flashback
>>>units (1st rev) on clearance for $15.00
>>>
>
> euh..newbie question:what is an "Atari Flashback" ?
>
> tnx in advance.

Simple answer is an inexpensive clone game box that lets you play old
Atari games.

Complex answer is how they do it. Pirate Nintendo on a chip emulating an
Atari 2600. People have hacked cartridge ports onto these things so they
can play NES cartridges. Rumor is next round will be a native Atari 8bit

on a chip.

From 507156776360493261
X-Google-Thread: f8760,6e118b71abeb9aa5
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!cox.net!news-xfer.cox.net!p01!lakeread05.POSTED!53ab2750!not-for-mail
From: kevin <kevnospam242@gmail.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Atari Flashback
Message-ID: <dnvbj1t4m2fmp2htl8fr47ga0737gkek43@4ax.com>
References: <8x7Ve.2764$P34.437@okepread07>
<t07ui1542aciru81tsffvdflm4jip31qst@4ax.com>
<PliZe.3153$oc.404@newsread2.news.pas.earthlink.net>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 20
Date: Sat, 24 Sep 2005 21:38:20 -0400
NNTP-Posting-Host: 68.230.155.106
X-Complaints-To: abuse@cox.net
X-Trace: lakeread05 1127612297 68.230.155.106 (Sat, 24 Sep 2005 21:38:17 EDT)
NNTP-Posting-Date: Sat, 24 Sep 2005 21:38:17 EDT
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:2665

On Sat, 24 Sep 2005 20:07:11 GMT, Rick Cortese
<ricortes@earthlink.net> wrote:

>Complex answer is how they do it. Pirate Nintendo on a chip emulating an
>Atari 2600. People have hacked cartridge ports onto these things so they
>can play NES cartridges. Rumor is next round will be a native Atari 8bit
>on a chip.

This answer is misleading. I know of noone that has hacked a NES
cart slot on a flashback. There are 2 versions currently. V1.o was
rushed to market and it is as you say a NES on a chip with ported 2600
games. The FB 2.0 is a 2600 on a chip and many hacks exist for this
model that allow you to add a cart port and run 2600 games.

The FB 3.0 will be some type of 8bit (400/800/xl/xe/5200) on a chip.

From 8104994393501473954
X-Google-Thread: f8760,6e118b71abeb9aa5

X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!wn13feed!worldnet.att.net!208.48.142.85!newsfeed.news2me.com!
peer01.west.cox.net!cox.net!p01!okepread07.POSTED!53ab2750!not-for-mail
Reply-To: "Docrotcod" <rahbart@cox.net>
From: "Docrotcod" <rahbart@cox.net>
Newsgroups: comp.sys.atari.8bit
References: <8x7Ve.2764$P34.437@okepread07>
<t07ui1542aciru81tsffvdflm4jip31qst@4ax.com>
<PliZe.3153$oc.404@newsread2.news.pas.earthlink.net>
<dnvbj1t4m2fmp2htl8fr47ga0737gkek43@4ax.com>
Subject: Re: Atari Flashback
Lines: 29
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-RFC2646: Format=Flowed; Original
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
Message-ID: <5PoZe.7210$P34.345@okepread07>
Date: Sat, 24 Sep 2005 22:28:03 -0500
NNTP-Posting-Host: 70.185.224.53
X-Complaints-To: abuse@cox.net
X-Trace: okepread07 1127618881 70.185.224.53 (Sat, 24 Sep 2005 23:28:01 EDT)
NNTP-Posting-Date: Sat, 24 Sep 2005 23:28:01 EDT
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:2666

Let's hope the 8bit version (i'm most excited about this one) includes
ability to hack and add sio port and maybe even pbi.

Thomas

"kevin" <kevnospam242@gmail.com> wrote in message
news:dnvbj1t4m2fmp2htl8fr47ga0737gkek43@4ax.com...
> On Sat, 24 Sep 2005 20:07:11 GMT, Rick Cortese
> <ricortes@earthlink.net> wrote:
>
>>Complex answer is how they do it. Pirate Nintendo on a chip emulating an
>>Atari 2600. People have hacked cartridge ports onto these things so they
>>can play NES cartridges. Rumor is next round will be a native Atari 8bit
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>
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> rushed to market and it is as you say a NES on a chip with ported 2600
> games. The FB 2.0 is a 2600 on a chip and many hacks exist for this
> model that allow you to add a cart port and run 2600 games.
>
> The FB 3.0 will be some type of 8bit (400/800/xl/xe/5200) on a chip.
>
>
>

>
>

From -9179062295028350200
X-Google-Thread: f8760,6e118b71abeb9aa5
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!newshub.sdsu.edu!elnk-nf2-pas!
newsfeed.earthlink.net!stamper.news.pas.earthlink.net!
newsread3.news.pas.earthlink.net.POSTED!ccf20f92!not-for-mail
From: Rick Cortese <ricortes@earthlink.net>
User-Agent: Mozilla/5.0 (Windows; U; Windows NT 5.1; en-US; rv:1.6) Gecko/20040113
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit
Subject: Re: Atari Flashback
References: <8x7Ve.2764$P34.437@okepread07>
<t07ui1542aciru81tsffvdflm4jip31qst@4ax.com>
<PliZe.3153$oc.404@newsread2.news.pas.earthlink.net>
<dnvbj1t4m2fmp2htl8fr47ga0737gkek43@4ax.com>
In-Reply-To: <dnvbj1t4m2fmp2htl8fr47ga0737gkek43@4ax.com>
Content-Type: text/plain; charset=us-ascii; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 22
Message-ID: <NfqZe.3561$0m6.1210@newsread3.news.pas.earthlink.net>
Date: Sun, 25 Sep 2005 05:06:53 GMT
NNTP-Posting-Host: 66.81.220.42
X-Complaints-To: abuse@earthlink.net
X-Trace: newsread3.news.pas.earthlink.net 1127624813 66.81.220.42 (Sat, 24 Sep
2005 22:06:53 PDT)
NNTP-Posting-Date: Sat, 24 Sep 2005 22:06:53 PDT
Organization: EarthLink Inc. -- http://www.EarthLink.net
Xref: g2news1.google.com comp.sys.atari.8bit:2667

kevin wrote:
> On Sat, 24 Sep 2005 20:07:11 GMT, Rick Cortese
> <ricortes@earthlink.net> wrote:
>
>
>>Complex answer is how they do it. Pirate Nintendo on a chip emulating an
>>Atari 2600. People have hacked cartridge ports onto these things so they
>>can play NES cartridges. Rumor is next round will be a native Atari 8bit
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>
>
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> games. The FB 2.0 is a 2600 on a chip and many hacks exist for this
> model that allow you to add a cart port and run 2600 games.

>
> The FB 3.0 will be some type of 8bit (400/800/xl/xe/5200) on a chip.
>

Was done on a NOAC.
http://img294.echo.cx/img294/8437/portendochip6lb.jpg

From -3449702231616187270
X-Google-Thread: f8760,35583186a2cdf99c,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g49g2000cwa.googlegroups.com!not-for-mail
From: toomyem@gmail.com
Newsgroups: comp.sys.atari.8bit
Subject: Looking for PL65 language for Atari 8-bit computer
Date: 25 Sep 2005 05:10:04 -0700
Organization: http://groups.google.com
Lines: 6
Message-ID: <1127650204.955302.170770@g49g2000cwa.googlegroups.com>
NNTP-Posting-Host: 83.16.132.220
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1127650209 29192 127.0.0.1 (25 Sep 2005 12:10:09 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Sun, 25 Sep 2005 12:10:09 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Windows NT 5.0; pl-PL; rv:1.7.10) Gecko/20050717 Firefox/1.0.6,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g49g2000cwa.googlegroups.com; posting-host=83.16.132.220;
   posting-account=YNLWHQ0AAAB1PNVx3uQM7ZJt4fGyLJ-X
Xref: g2news1.google.com comp.sys.atari.8bit:2668

Does anyone know anything about this PL65 language for Atari 8-bit
computers? Anyone had been using it? Has a copy of this compiler?

Regards,
tomekM

From 6440853580769675304
X-Google-Thread: f8760,bd290ac45fe7ef04,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g44g2000cwa.googlegroups.com!not-for-mail
From: "FireflyST" <fireflyst@earthlink.net>
Newsgroups: comp.sys.atari.8bit
Subject: Need help with 1025 printer
Date: 13 Sep 2005 15:38:55 -0700

Organization: http://groups.google.com
Lines: 13
Message-ID: <1126651135.757497.62030@g44g2000cwa.googlegroups.com>
NNTP-Posting-Host: 64.107.133.124
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1126651143 16934 127.0.0.1 (13 Sep 2005 22:39:03 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Tue, 13 Sep 2005 22:39:03 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.1; SV1; .NET CLR
1.1.4322),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g44g2000cwa.googlegroups.com; posting-host=64.107.133.124;
   posting-account=3fWWDw0AAACaQyzf_nid9-CNp7A3XrnU
Xref: g2news1.google.com comp.sys.atari.8bit:2569

Alright, I need some help here...

I have a 1025 printer that is malfunctioning. What it does is, it
prints about a 1/4 inch of blackness for each line I ask it to print.

I ran a test in BASIC (LPRINTs) and at one point, it did print about 5
lines of text, then it went back to the black spots. I haven't been
able to get it to print right again after that.

Can anyone shed some light on this?

Thanks

From 106267206684567087
X-Google-Thread: f8760,fc291f41bcabaa0e
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!news.moat.net!news-out.newsfeeds.com!propagator3-
LAX.newsfeeds.com!news-in.usenet.com!rahul.net!wasp.rahul.net!rahul.net!
199.245.68.5.MISMATCH!news-xfer.nntp.sonic.net!208.201.239.227.MISMATCH!
feed.news.sonic.net!typhoon.sonic.net!not-for-mail
From: bill@newbreedsoftware.com (William Kendrick)
Subject: Re: flashback 3 will be 8bit?
Newsgroups: comp.sys.atari.8bit
References: <vlpdi118hkncfn464vdps46etcltc3j4t2@4ax.com>
<uyHVe.13466$p%3.57338@typhoon.sonic.net>
<l8iei1lc3vkpv3fi3anaaccj0g1rmn2n3f@4ax.com>
User-Agent: tin/1.4.2-20000205 ("Possession") (UNIX) (Linux/2.4.31-pre2-A-STAND
(i686))
Lines: 15
Message-ID: <8HJVe.13526$p%3.57754@typhoon.sonic.net>
Date: Tue, 13 Sep 2005 23:56:52 GMT
NNTP-Posting-Host: 208.201.242.18

X-Complaints-To: abuse@sonic.net
X-Trace: typhoon.sonic.net 1126655812 208.201.242.18 (Tue, 13 Sep 2005 16:56:52 PDT)
NNTP-Posting-Date: Tue, 13 Sep 2005 16:56:52 PDT
Xref: g2news1.google.com comp.sys.atari.8bit:2570

kevin <kevnospam242@gmail.com> wrote:
> On Tue, 13 Sep 2005 21:31:06 GMT, bill@newbreedsoftware.com (William
> Kendrick) wrote:

>>Where did you get this information from? :)

> Curt Vendel one of the engineers of the Flashback 2.0 and currently
> working on the FB 3.0

Well, if that isn't horse's mouth, I dunno what is. How exciting! :)

--
-bill!
bill@newbreedsoftware.com
http://www.newbreedsoftware.com/

From 6378251436861008467
X-Google-Thread: f8760,fc1aa4c41470d5bb
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!nntp.giganews.com!wns13feed!worldnet.att.net!attbi_s21.POSTED!53ab2750!not-for-mail
From: Ziggy <Ziggy@faked-address.com>
Subject: Re: 800 died
Newsgroups: comp.sys.atari.8bit
References: <pan.2005.09.07.23.25.13.371404@crowcastle.net>
<432123e2593790@comcast.net>
Lines: 33
Organization: The Centre
User-Agent: KNode/0.9.0
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7Bit
Message-ID: <cXJVe.348055$xm3.230137@attbi_s21>
NNTP-Posting-Host: 12.222.148.108
X-Complaints-To: abuse@asp.att.net
X-Trace: attbi_s21 1126656840 12.222.148.108 (Wed, 14 Sep 2005 00:14:00 GMT)
NNTP-Posting-Date: Wed, 14 Sep 2005 00:14:00 GMT
Date: Wed, 14 Sep 2005 00:14:00 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:2571

Edward S. Baiz Jr. wrote:

>>My 800 died Saturday after nearly 25 years of flawless operation (besides
>>a space bar repair and non-Atari memory failure). I opened up the

>>cartridge door, pulled out the cartridge, and closed the door. Only the
>>power didn't come back on. No light or anything.
>>
>>I took it all apart, cleaned off all the dust (there wasn't much), and
>>pressed down on any chips that weren't fully seated (one was working
>>loose, but I don't think it was a problem yet). I used a multimeter on
>>the opposite side of the switch to check that it isn't broken. I tried a
>>different power supply.
>>
>>What can I try now?
>>
>>If I disconnect the power board from the rest of the system, is it safe to
>>apply power? If it's working correctly, will the LEDs light up without
>>the main board attached?
>>
>>And by the way, what's that connector in the back of the main board? I'm
>>guessing it was used in the factory to test the board; does it have any
>>practical use?
>>
>>--PC
>
> Hmmmm??? Well if you cannot do anything at your end, I would send it in to
> either B&C Computers or Best Electronics. They will fix it.
>

Speaking of best, are they still in business?

http://www.best-electronics-ca.com no longer seems to work...

From 1987778433752195007
X-Google-Thread: f8760,fc291f41bcabaa0e
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
From: 8-Bit Classics <corey@8bitclassics.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: flashback 3 will be 8bit?
Date: Tue, 13 Sep 2005 19:41:55 -0500
Message-ID: <3dsei1h6dkmhq1m1eivpm5v06j0790f0br@4ax.com>
References: <vlpdi118hkncfn464vdps46etcltc3j4t2@4ax.com>
<uyHVe.13466$p%3.57338@typhoon.sonic.net>
<l8iei1lc3vkpv3fi3anaaccj0g1rmn2n3f@4ax.com>
<8HJVe.13526$p%3.57754@typhoon.sonic.net>
X-Newsreader: Forte Agent 1.91/32.564
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
NNTP-Posting-Host: lncswibas01-pool0-a120.lncswi.tds.net
X-Trace: newspeer2.tds.net 1126658067 69.128.208.120 (13 Sep 2005 19:34:27 CST)
Lines: 16
Organization: TDS.NET Internet Services www.tds.net
Path: g2news1.google.com!news1.google.com!newsread.com!news-xfer.newsread.com!

newspeer.tds.net!216.170.153.144.MISMATCH!newspeer2.tds.net!not-for-mail
Xref: g2news1.google.com comp.sys.atari.8bit:2572

On Tue, 13 Sep 2005 23:56:52 GMT, bill@newbreedsoftware.com (William
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>> Kendrick) wrote:
>
>>>Where did you get this information from? :)
>
>> Curt Vendel one of the engineers of the Flashback 2.0 and currently
>> working on the FB 3.0
>
>Well, if that isn't horse's mouth, I dunno what is. How exciting! :)
I don't think he mentioned what will be in the FB3 though yet. The
only official "hint" from Curt was that there "might be" a FB2
portable variation with LCD screen.

From 1278893245551221212
X-Google-Thread: f8760,fc291f41bcabaa0e
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!cox.net!news-
xfer.cox.net!p01!lakeread05.POSTED!53ab2750!not-for-mail
From: kevin <kevnospam242@gmail.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: flashback 3 will be 8bit?
Message-ID: <n53fi1tvuv5lrcnl503cdpia8116a6n0q8@4ax.com>
References: <vlpdi118hkncfn464vdps46etcltc3j4t2@4ax.com>
<uyHVe.13466$p%3.57338@typhoon.sonic.net>
<l8iei1lc3vkpv3fi3anaaccj0g1rmn2n3f@4ax.com>
<8HJVe.13526$p%3.57754@typhoon.sonic.net>
<3dsei1h6dkmhq1m1eivpm5v06j0790f0br@4ax.com>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 19
Date: Tue, 13 Sep 2005 22:39:50 -0400
NNTP-Posting-Host: 68.230.155.106
X-Complaints-To: abuse@cox.net
X-Trace: lakeread05 1126665589 68.230.155.106 (Tue, 13 Sep 2005 22:39:49 EDT)
NNTP-Posting-Date: Tue, 13 Sep 2005 22:39:49 EDT
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:2573

On Tue, 13 Sep 2005 19:41:55 -0500, 8-Bit Classics
<corey@8bitclassics.com> wrote:

>I don't think he mentioned what will be in the FB3 though yet. The

>only official "hint" from Curt was that there "might be" a FB2
>portable variation with LCD screen.

He said it will feature 8bit tech, but in what form factor and how it
will be implemented are still a suprise. I havent heard of a portable
fb2 with lcd and I doubt one would be mass produced by Atari (altho I
know people are making them already) simply because the cost would be
too high for the price point they need for all in one toys.

From -6332039180737125072
X-Google-Thread: f8760,18631c61fd6f1ae2
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.inreach.com!
news.inreach.com.POSTED!not-for-mail
NNTP-Posting-Date: Tue, 13 Sep 2005 22:28:52 -0500
Reply-To: "Starlord" <starlord@despammed.com>
From: "Starlord" <starlord@inreach.com>
Newsgroups: comp.sys.atari.8bit
References: <E4iQe.2306$UI.1702@okepread05>
Subject: Re: Express BBS Pro setup
Date: Tue, 13 Sep 2005 20:19:50 -0700
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <T4KdnQhtRuNpBbreRVn-uw@inreach.com>
Lines: 34
NNTP-Posting-Host: 209.209.101.174
X-Trace: sv3-r8TmWac6rd1APSDxSLjm1fEJpRVv3+FYCWGdKZh4vMhoCkoOwg/
aDLjLLuXAvxnLA0l5I4FABwsuJQQ!
X+0bE9fyohjvzPDfqj3vLI9avYPHKVOXiKJ0K65c5tmc0HMTeS58wiHnLhiNyjM9Jcz/YxT69RWJ!
Zmx+r8ssrwRqqw0=
X-Complaints-To: abuse@inreach.com
X-DMCA-Complaints-To: abuse@inreach.com
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2574

I used to run the Black Hole BBS with Express under Atari DOS while it was
on an 8bit machine.

--

The Lone Sidewalk Astronomer of Rosamond
Telescope Buyers FAQ
http://home.inreach.com/starlord
Astronomy Net Online Gift Shop
http://www.cafepress.com/astronomy_net

"CrazyC" <crazy__c_@hot_mail.com> wrote in message
news:E4iQe.2306$UI.1702@okepread05...
> Hi,
> I was going through my 8bit stuff after packing it away 10 years ago and
> found my Express BBS Pro Disks, but when I try to boot any of them they
> say
> "No Dos".
> Which Dos does it need? Dos XE/XL? SpartaDos or what?
>
> I bought the APE interface and was thinking of setting my old BBS back up
> using Express Pro through telenet.
> Can someone tell me how to boot this up?
>
> Thanks,
> Jay
>
>
>

From 4298556346322600217
X-Google-Thread: f8760,fc291f41bcabaa0e
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
From: 8-Bit Classics <corey@8bitclassics.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: flashback 3 will be 8bit?
Date: Wed, 14 Sep 2005 05:58:27 -0500
Message-ID: <8d0gi1pm8jrsr1c5bqklahlpurj9ni1mn4@4ax.com>
References: <vlpdi118hkncfn464vdps46etcltc3j4t2@4ax.com>
<uyHVe.13466$p%3.57338@typhoon.sonic.net>
<l8iei1lc3vkpv3fi3anaaccj0g1rmn2n3f@4ax.com>
<8HJVe.13526$p%3.57754@typhoon.sonic.net>
<3dsei1h6dkmhq1m1eivpm5v06j0790f0br@4ax.com>
<n53fi1tvuv5lrcnl503cdpia8116a6n0q8@4ax.com>
X-Newsreader: Forte Agent 1.91/32.564
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit

NNTP-Posting-Host: lncswibas01-pool0-a120.lncswi.tds.net
X-Trace: newspeer2.tds.net 1126695057 69.128.208.120 (14 Sep 2005 05:50:57 CST)
Lines: 28
Organization: TDS.NET Internet Services www.tds.net
Path: g2news1.google.com!news3.google.com!news.glorb.com!news-
feed01.roc.ny.frontiernet.net!nntp.frontiernet.net!news*.tds.net.MISMATCH!
newspeer.tds.net!216.170.153.144.MISMATCH!newspeer2.tds.net!not-for-mail
Xref: g2news1.google.com comp.sys.atari.8bit:2575

On Tue, 13 Sep 2005 22:39:50 -0400, kevin <kevnospam242@gmail.com>
wrote:

>On Tue, 13 Sep 2005 19:41:55 -0500, 8-Bit Classics
><corey@8bitclassics.com> wrote:
>
>>I don't think he mentioned what will be in the FB3 though yet. The
>>only official "hint" from Curt was that there "might be" a FB2
>>portable variation with LCD screen.
>
>He said it will feature 8bit tech, but in what form factor and how it
>will be implemented are still a suprise. I havent heard of a portable
>fb2 with lcd and I doubt one would be mass produced by Atari (altho I
>know people are making them already) simply because the cost would be
>too high for the price point they need for all in one toys.
From the Atari 2600 to the Atari 7800 is 8-Bit technology. When he
sent me a preview unit for display at a show, afterwards, he mentioned
that he was looking using real hardware for the next project meaning a
true 650x chip along with other chips.

As for the LCD, this was posted by Curt in the AtariAge forums.
Surprised me as well, but is what I read. Can't be that much as you
can get a GBA SP for $80. I am willing to be people will pay $80 for
a portable 2600. I doubt it will use 2600 cartridges, but more of a
memory card type system, so Atari can release more multi-game paks to
make it more appealing to users.

Corey

From -3399812955792756620
X-Google-Thread: f8760,fc291f41bcabaa0e
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!peer01.cox.net!cox.net!p01!lakeread05.POSTED!53ab2750!not-for-
mail
From: kevin <kevnospam242@gmail.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: flashback 3 will be 8bit?
Message-ID: <86agi1lc3vkpv3fi3anaaccj0g1rmn2n1f@4ax.com>
References: <vlpdi118hkncfn464vdps46etcltc3j4t2@4ax.com>
<uyHVe.13466$p%3.57338@typhoon.sonic.net>
<l8iei1lc3vkpv3fi3anaaccj0g1rmn2n3f@4ax.com>

<8HJVe.13526$p%3.57754@typhoon.sonic.net>
<3dsei1h6dkmhq1m1eivpm5v06j0790f0br@4ax.com>
<n53fi1tvuv5lrcnl503cdpia8116a6n0q8@4ax.com>
<8d0gi1pm8jrsr1c5bqklahlpurj9ni1mn4@4ax.com>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 19
Date: Wed, 14 Sep 2005 09:44:56 -0400
NNTP-Posting-Host: 68.230.155.106
X-Complaints-To: abuse@cox.net
X-Trace: lakeread05 1126705494 68.230.155.106 (Wed, 14 Sep 2005 09:44:54 EDT)
NNTP-Posting-Date: Wed, 14 Sep 2005 09:44:54 EDT
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:2576

On Wed, 14 Sep 2005 05:58:27 -0500, 8-Bit Classics
<corey@8bitclassics.com> wrote:

>From the Atari 2600 to the Atari 7800 is 8-Bit technology. When he
>sent me a preview unit for display at a show, afterwards, he mentioned
>that he was looking using real hardware for the next project meaning a
>true 650x chip along with other chips.

when I say 8bit I am referring to the 400/800/xl/xe/5200 it is a
commen way to refer to Atari's first series of computers.

>As for the LCD, this was posted by Curt in the AtariAge forums.

I'll believe that when I see it!

From -165318297939732748
X-Google-Thread: f8760,fc1aa4c41470d5bb
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!hwmnpeer01.lga!hwmedia!
hw-filter.lga!fe02.lga.POSTED!53ab2750!not-for-mail
From: "Ronald J. Hall" <dark_lord@charter.net>
Organization: DarkForce!
Subject: Re: 800 died
User-Agent: Pan/0.14.2 (This is not a psychotic episode. It's a cleansing moment
of clarity.)
Message-Id: <pan.2005.09.14.13.51.00.309785@charter.net>
Newsgroups: comp.sys.atari.8bit
References: <pan.2005.09.07.23.25.13.371404@crowcastle.net>
<432123e2593790@comcast.net> <cXJVe.348055$xm3.230137@attbi_s21>

MIME-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-1
Content-Transfer-Encoding: 8bit
Lines: 15
X-Trace:
ejlmlnpfppkfdeplakjiciioabfkkppebkoebfmjejgjnfnlochlmphgamomajahhiflhmddniifjhbmak
ckebbflldaemmkmfieimejniebjklfnaddncbpbjhfcokapmjg
NNTP-Posting-Date: Wed, 14 Sep 2005 06:45:16 MST
Date: Wed, 14 Sep 2005 09:51:00 -0400
Xref: g2news1.google.com comp.sys.atari.8bit:2577

On Wed, 14 Sep 2005 00:14:00 +0000, Ziggy wrote:

>
> Speaking of best, are they still in business?
>
> http://www.best-electronics-ca.com no longer seems to work...

Just tried it, worked fine. Maybe it was a transient thing?

--
_/_/_/

Xref: g2news1.google.com comp.sys.atari.8bit:2578

Ronald J. Hall wrote:

> On Wed, 14 Sep 2005 00:14:00 +0000, Ziggy wrote:
>
>>
>> Speaking of best, are they still in business?
>>
>> http://www.best-electronics-ca.com no longer seems to work...
>
> Just tried it, worked fine. Maybe it was a transient thing?
>
Must have been.. wierd. it was like an hour or 2 with no luck.

From -3718253504634426506
X-Google-Thread: f8760,fc291f41bcabaa0e
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!newshub.sdsu.edu!elnk-nf2-pas!
newsfeed.earthlink.net!stamper.news.pas.earthlink.net!
newsread1.news.pas.earthlink.net.POSTED!ccf20f92!not-for-mail
From: Rick Cortese <ricortes@earthlink.net>
User-Agent: Mozilla/5.0 (Windows; U; Windows NT 5.1; en-US; rv:1.6) Gecko/20040113
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit
Subject: Re: flashback 3 will be 8bit?
References: <vlpdi118hkncfn464vdps46etcltc3j4t2@4ax.com>
<uyHVe.13466$p%3.57338@typhoon.sonic.net>
<l8iei1lc3vkpv3fi3anaaccj0g1rmn2n3f@4ax.com>
<8HJVe.13526$p%3.57754@typhoon.sonic.net>
In-Reply-To: <8HJVe.13526$p%3.57754@typhoon.sonic.net>
Content-Type: text/plain; charset=us-ascii; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 30
Message-ID: <bTXVe.10288$Wd7.5225@newsread1.news.pas.earthlink.net>
Date: Wed, 14 Sep 2005 16:05:27 GMT
NNTP-Posting-Host: 66.81.216.73
X-Complaints-To: abuse@earthlink.net
X-Trace: newsread1.news.pas.earthlink.net 1126713927 66.81.216.73 (Wed, 14 Sep
2005 09:05:27 PDT)
NNTP-Posting-Date: Wed, 14 Sep 2005 09:05:27 PDT
Organization: EarthLink Inc. -- http://www.EarthLink.net
Xref: g2news1.google.com comp.sys.atari.8bit:2579

William Kendrick wrote:

> kevin <kevnospam242@gmail.com> wrote:
>

>>On Tue, 13 Sep 2005 21:31:06 GMT, bill@newbreedsoftware.com (William
>>Kendrick) wrote:
>
>
>>>Where did you get this information from? :)
>
>
>>Curt Vendel one of the engineers of the Flashback 2.0 and currently
>>working on the FB 3.0
>
>
> Well, if that isn't horse's mouth, I dunno what is. How exciting! :)
>

What you may want to waste some time on is a goggle search for "Nintendo
on a chip" or maybe NOAC.

There are some cool implications. Other then the price of them appears
to be dirt cheap, they have relatively low power comsumption, and appear
to be quite hackable.

My experience with just about every micro producer of late had been
nothing but grief. Either they wanted $7,000 for their development kit
or 100% of their inventory or production went to cell phones. Looks like
these NOAC are out there in several hacks so at least you can get your
hands on one.

From 6123755304046912229
X-Google-Thread: f8760,bd290ac45fe7ef04
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!f14g2000cwb.googlegroups.com!not-for-
mail
From: "FireflyST" <fireflyst@earthlink.net>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Need help with 1025 printer
Date: 14 Sep 2005 12:04:34 -0700
Organization: http://groups.google.com
Lines: 3
Message-ID: <1126724674.223670.205740@f14g2000cwb.googlegroups.com>
References: <1126651135.757497.62030@g44g2000cwa.googlegroups.com>
NNTP-Posting-Host: 64.107.133.124
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1126724679 13684 127.0.0.1 (14 Sep 2005 19:04:39 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Wed, 14 Sep 2005 19:04:39 +0000 (UTC)
In-Reply-To: <1126651135.757497.62030@g44g2000cwa.googlegroups.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.1; SV1; .NET CLR
1.1.4322),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com

Injection-Info: f14g2000cwb.googlegroups.com; posting-host=64.107.133.124;
   posting-account=3fWWDw0AAACaQyzf_nid9-CNp7A3XrnU
Xref: g2news1.google.com comp.sys.atari.8bit:2580

You can disregard this, the problem was lubrication of the print head
rail. I greased it and now it's fine.

From -242592367406718926
X-Google-Thread: f8760,fc291f41bcabaa0e
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g14g2000cwa.googlegroups.com!not-for-
mail
From: edburns@gmail.com
Newsgroups: comp.sys.atari.8bit
Subject: Re: flashback 3 will be 8bit?
Date: 14 Sep 2005 14:00:34 -0700
Organization: http://groups.google.com
Lines: 4
Message-ID: <1126731634.285790.305700@g14g2000cwa.googlegroups.com>
References: <vlpdi118hkncfn464vdps46etcltc3j4t2@4ax.com>
   <uyHVe.13466$p%3.57338@typhoon.sonic.net>
   <l8iei1lc3vkpv3fi3anaaccj0g1rmn2n3f@4ax.com>
   <8HJVe.13526$p%3.57754@typhoon.sonic.net>
   <bTXVe.10288$Wd7.5225@newsread1.news.pas.earthlink.net>
NNTP-Posting-Host: 70.152.203.50
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1126731639 22704 127.0.0.1 (14 Sep 2005 21:00:39 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Wed, 14 Sep 2005 21:00:39 +0000 (UTC)
In-Reply-To: <bTXVe.10288$Wd7.5225@newsread1.news.pas.earthlink.net>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Macintosh; U; PPC Mac OS X Mach-O; en-US; rv:1.7.8)
Gecko/20050511 Firefox/1.0.4,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g14g2000cwa.googlegroups.com; posting-host=70.152.203.50;
   posting-account=0TeLpQ0AAAAUkgk81UZth_tVqpCrAzR4
Xref: g2news1.google.com comp.sys.atari.8bit:2581

I hope they include Star Raiders for the Atari 800.

Ed

From -7107944849139704512
X-Google-Thread: f8760,fc291f41bcabaa0e
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!

nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Wed, 14 Sep 2005 16:25:19 -0500
Newsgroups: comp.sys.atari.8bit
From: "Edward S. Baiz Jr." <edbaizjr@comcast.net>
Message-ID: <432840da6c4cc0@comcast.net>
Subject: Re: flashback 3 will be 8bit?
References: <vlpdi118hkncfn464vdps46etcltc3j4t2@4ax.com>
Organization: I.M.A.G.E./SCAT
User-Agent: Okami Version 3.0B-11 (Atari)
Date: Wed, 14 Sep 2005 16:15:28 +0400 (MET DST)
X-Sender: NEWSwatch v2.50 (Atari)
Lines: 17
NNTP-Posting-Host: 24.11.255.177
X-Trace: sv3-lyQyMETWyQl/
PQFTm+FrM8T39D2BsHVINuqGepAlqafYYse1RNqRwFYdetJ5Ew8zL235ZWyuVRiGn5U!
xBgZYXzOXUwgPCBKotB1V2bsntR8vSgAf+bfMj7DjBj6p3mBpe1BQcjrI40WqellzQ==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2582

>I understand the next Flashback (which is being worked on now) will be
>based on 8bit/5200 tech and feature some kind of cart port.
>Interesting, finally another 8bit model!

Gee, that sounds pretty good. If there is going to be a cart port, is there
also going to be carts produced and sold?

--
Edward S. Baiz Jr.
    (Gamer)

HADES 060: 256meg Ram, Yamaha & Sony CDRW Drive, 1 gig
 Jaz Drive, MicroTek E3 Scanner, Mach 64 w/4meg Ram, Epson
 Photo 700 printer, PCI Networking Card, ICQ#91257633
PROGRAMS: Extendos Gold, Cab 2.8, ScanX, GlueStik, aFTP,
 Calamus SL2002, Newswatch, Okami, PlayMyCD, Papyrus 8, Smurf,
 Nova Driver 2.67, NVDI 5, Mint(Net), Magic(Net), N.AES, Geneva

From -3962136124959019945
X-Google-Thread: f8760,fc291f41bcabaa0e
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Wed, 14 Sep 2005 16:25:19 -0500
Newsgroups: comp.sys.atari.8bit

From: "Edward S. Baiz Jr." <edbaizjr@comcast.net>
Message-ID: <432840da6c4cc1@comcast.net>
Subject: Re: flashback 3 will be 8bit?
References: <vlpdi118hkncfn464vdps46etcltc3j4t2@4ax.com>
 <uyHVe.13466$p%3.57338@typhoon.sonic.net>
 <l8iei1lc3vkpv3fi3anaaccj0g1rmn2n3f@4ax.com>
 <8HJVe.13526$p%3.57754@typhoon.sonic.net>
 <3dsei1h6dkmhq1m1eivpm5v06j0790f0br@4ax.com>
 <n53fi1tvuv5lrcnl503cdpia8116a6n0q8@4ax.com>
 <8d0gi1pm8jrsr1c5bqklahlpurj9ni1mn4@4ax.com>
Organization: I.M.A.G.E./SCAT
User-Agent: Okami Version 3.0B-11 (Atari)
Date: Wed, 14 Sep 2005 16:17:42 +0400 (MET DST)
X-Sender: NEWSwatch v2.50 (Atari)
Lines: 41
NNTP-Posting-Host: 24.11.255.177
X-Trace: sv3-TDsBSiivBmtq5lfrtaLBynNYwvfmcmES0We9480DP/
55ZkMAHq9pFDqePTebyFdJahJbS4aOVh97RgE!
7BKEu3cAuzOrssK91uHlAWObuWEHVLKSF6LTQSeRyNin2iiARhmDGOXKJxeKCsZu1w==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2583

>On Tue, 13 Sep 2005 22:39:50 -0400, kevin <kevnospam242@gmail.com>
>wrote:
>
>>On Tue, 13 Sep 2005 19:41:55 -0500, 8-Bit Classics
>><corey@8bitclassics.com> wrote:
>>
>>>I don't think he mentioned what will be in the FB3 though yet. The
>>>only official "hint" from Curt was that there "might be" a FB2
>>>portable variation with LCD screen.
>>
>>He said it will feature 8bit tech, but in what form factor and how it
>>will be implemented are still a suprise. I havent heard of a portable
>>fb2 with lcd and I doubt one would be mass produced by Atari (altho I
>>know people are making them already) simply because the cost would be
>>too high for the price point they need for all in one toys.
>From the Atari 2600 to the Atari 7800 is 8-Bit technology. When he
>sent me a preview unit for display at a show, afterwards, he mentioned
>that he was looking using real hardware for the next project meaning a
>true 650x chip along with other chips.
>
>As for the LCD, this was posted by Curt in the AtariAge forums.
>Surprised me as well, but is what I read. Can't be that much as you
>can get a GBA SP for $80. I am willing to be people will pay $80 for
>a portable 2600. I doubt it will use 2600 cartridges, but more of a
>memory card type system, so Atari can release more multi-game paks to
>make it more appealing to users.

>
>Corey

The memory card system sound pretty good to me. I would love a portable Atari
8-bit game system.
--
Edward S. Baiz Jr.
    (Gamer)

HADES 060: 256meg Ram, Yamaha & Sony CDRW Drive, 1 gig
 Jaz Drive, MicroTek E3 Scanner, Mach 64 w/4meg Ram, Epson
 Photo 700 printer, PCI Networking Card, ICQ#91257633
PROGRAMS: Extendos Gold, Cab 2.8, ScanX, GlueStik, aFTP,
 Calamus SL2002, Newswatch, Okami, PlayMyCD, Papyrus 8, Smurf,
 Nova Driver 2.67, NVDI 5, Mint(Net), Magic(Net), N.AES, Geneva

From -3542505754202675664
X-Google-Thread: f8760,bd290ac45fe7ef04
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Wed, 14 Sep 2005 16:37:06 -0500
From: "David Bowden" <nospam@spamsux.org>
Newsgroups: comp.sys.atari.8bit
References: <1126651135.757497.62030@g44g2000cwa.googlegroups.com>
<1126724674.223670.205740@f14g2000cwb.googlegroups.com>
Subject: Re: Need help with 1025 printer
Date: Wed, 14 Sep 2005 16:37:14 -0500
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
X-RFC2646: Format=Flowed; Original
Message-ID: <zOadnbThAZ-fBbXeRVn-uw@comcast.com>
Lines: 19
NNTP-Posting-Host: 67.187.76.221
X-Trace: sv3-
BwAvYCf7a84YZTmryrkhRimjeNwT6pP0cLxynbO2RpK4Ndlp+AvkTA5lFKeXicWUJNLQ6IvKmqAZNSu!
jdG1Du2n+pMFIEpiDT7n1L95OY8MeFqoPVo4uy2YjQ6BTEvogv2AxBgmlt56O/3JiM5TAKrr9fv0!
JnrVd2jh
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2584

"FireflyST" <fireflyst@earthlink.net> wrote in message

news:1126724674.223670.205740@f14g2000cwb.googlegroups.com...
> You can disregard this, the problem was lubrication of the print head
> rail. I greased it and now it's fine.
>

I recently dug my 1025 out of the closet and ran a few LPRINTS thru it. It did the same thing yours did, but mine had a mud wasp nest on the drive belt. Cleaned that off, let it run for 5 minutes and it prints just as good as the day I bought it.

Give it up for the longevity of Atari hardware!

--
David Bowden

From -3745864187344173809
X-Google-Thread: f8760,c9c29d3c84756d94
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!newsgate.cistron.nl!
newsfeed.bit.nl!azure.qinip.net!firstname
From: Mathy Van Nisselroy <firstname@fullnamewithoutspaces.nl>
Newsgroups: comp.sys.atari.8bit
Subject: Re: 1MB upgrade from Satantronic
Date: Thu, 15 Sep 2005 01:15:19 +0200
Organization: QinIP
Lines: 7
Message-ID: <firstname-E39268.01151915092005@azure.qinip.net>
References: <1126010699.205827.68280@g44g2000cwa.googlegroups.com>
<1126417414.737987.103490@g43g2000cwa.googlegroups.com>
<1126423715.337832.260890@g14g2000cwa.googlegroups.com>
<1126581317.574688.306250@g43g2000cwa.googlegroups.com>
NNTP-Posting-Host: h8441212250.dsl.speedlinq.nl
X-Trace: azure.qinip.net 1126739721 25687 84.41.212.250 (14 Sep 2005 23:15:21 GMT)
X-Complaints-To: abuse@qinip.net
NNTP-Posting-Date: Wed, 14 Sep 2005 23:15:21 +0000 (UTC)
User-Agent: MT-NewsWatcher/3.4 (PPC Mac OS X)
Xref: g2news1.google.com comp.sys.atari.8bit:2585

Howdy folks

if you're good with GAL's, you might wanna look at my page at
www.mathyvannisselroy.nl/special%20stuff.htm#co25953 for a cheaper
solution.

CU   Mathy

From 8138430494095640789

X-Google-Thread: f8760,fc291f41bcabaa0e
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!newscon06.news.prodigy.com!
prodigy.net!newsfeed-00.mathworks.com!lon-transit.news.telstra.net!lon-
in.news.telstra.net!news.telstra.net!news-server.bigpond.net.au!53ab2750!not-for-
mail
From: Mark Bedingfield <mark@nomorespamplease.computercom.com.au>
User-Agent: Mozilla Thunderbird 1.0.6 (Windows/20050716)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit
Subject: Re: flashback 3 will be 8bit?
References: <vlpdi118hkncfn464vdps46etcltc3j4t2@4ax.com>
<uyHVe.13466$p%3.57338@typhoon.sonic.net>
<l8iei1lc3vkpv3fi3anaaccj0g1rmn2n3f@4ax.com>
<8HJVe.13526$p%3.57754@typhoon.sonic.net>
<bTXVe.10288$Wd7.5225@newsread1.news.pas.earthlink.net>
<1126731634.285790.305700@g14g2000cwa.googlegroups.com>
In-Reply-To: <1126731634.285790.305700@g14g2000cwa.googlegroups.com>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 12
Message-ID: <eP2We.47519$FA3.19698@news-server.bigpond.net.au>
Date: Wed, 14 Sep 2005 23:59:06 GMT
NNTP-Posting-Host: 144.137.3.164
X-Complaints-To: abuse@bigpond.net.au
X-Trace: news-server.bigpond.net.au 1126742346 144.137.3.164 (Thu, 15 Sep 2005
09:59:06 EST)
NNTP-Posting-Date: Thu, 15 Sep 2005 09:59:06 EST
Organization: BigPond Internet Services
Xref: g2news1.google.com comp.sys.atari.8bit:2586

edburns@gmail.com wrote:
> I hope they include Star Raiders for the Atari 800.
>
> Ed
>
That would be awesome;-).

It occurs to me, that all this redesign of old hardware may lead
somewhere. If Atari make enough money out of it, there could be a future
for Atari branded consoles. Just a thought, and probably a few years away.

Mark

From 684260730377477385
X-Google-Thread: f8760,29c1765b667ed4db
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Newsgroups: comp.sys.atari.8bit

Date: Wed, 14 Sep 2005 21:04:00 -0400
From: Sid Pacman <8-bitter@atari.world>
Subject: Re: an open letter to Lance Rhenquist.
In-Reply-To: <firstname-B51DB6.01203611092005@azure.qinip.net>
Message-ID: <Pine.GSO.4.61.0509142053480.22219@furyy1>
References: <1126122036.893568.252400@z14g2000cwz.googlegroups.com>
 <xKCdndBJNvXQ-YLeRVn-jA@comcast.com> <firstname-
B51DB6.01203611092005@azure.qinip.net>
MIME-Version: 1.0
Content-Type: TEXT/PLAIN; charset=US-ASCII
NNTP-Posting-Host: 192.107.41.17
X-Original-NNTP-Posting-Host: 192.107.41.17
X-Trace: news.iglou.com 1126746241 192.107.41.17 (14 Sep 2005 21:04:01 -0400)
Lines: 18
X-Original-NNTP-Posting-Host: 192.107.41.17
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!meganewsservers.com!feeder2.on.meganewsservers.com!newsread.com!
news-xfer.newsread.com!nntp.abs.net!spool.news.uu.net!ash.uu.net!news.iglou.com!
not-for-mail
Xref: g2news1.google.com comp.sys.atari.8bit:2587

   On Sun, 11 Sep 2005 at 01:20 +0200, Mathy Van Nisselroy scribbled:
->... let me explain some things. ...
->Stephen Carden has offered ... [remainder snipped]

   How long has all this been going on? 10 years? 15 years? 150
years?! 1000 years?! It seems like it! More seriously, are any of
these people still active in Atari? (I'm sure we'd all like to hear
from Lance on this forum. He hasn't posted here for ages.)
--
        >>>---<<<
        >>>   david moeser -- erasmus39 at yahoo   <<<
        >>>   Censornati, Ohio - USA   <<<
        >>>---<<<
        * An Atari 8-Bitter Since 1982 (or was it 2082?!) *

(Headers munged to foil spammers; real info in taglines)

From 5404756880205757965
X-Google-Thread: f8760,52414d881d5b7ed7,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Newsgroups: comp.sys.atari.8bit
Date: Wed, 14 Sep 2005 22:38:03 -0400
From: Sid Pacman <Atarian@computer.community>
Subject: September 10 computer events
Message-ID: <Pine.GSO.4.61.0509142104090.22219@furyy1>
MIME-Version: 1.0
Content-Type: TEXT/PLAIN; charset=US-ASCII; format=flowed
NNTP-Posting-Host: 192.107.41.17

X-Original-NNTP-Posting-Host: 192.107.41.17
X-Trace: news.iglou.com 1126751884 192.107.41.17 (14 Sep 2005 22:38:04 -0400)
Lines: 45
X-Original-NNTP-Posting-Host: 192.107.41.17
Path: g2news1.google.com!news1.google.com!newsread.com!news-xfer.newsread.com!
nntp.abs.net!uunet!dca.uu.net!spool.news.uu.net!ash.uu.net!news.iglou.com!not-for-
mail
Xref: g2news1.google.com comp.sys.atari.8bit:2588

Did anybody here attend the Atari swapmeet in Columbus? If so, please let us know how it went. When I got the last-minute news about Computerfest being on the same weekend I decided I had to give priority to the Dayton show, so unfortunately I missed the Atari event (again).

I hadn't been at Computerfest for about five years so there were big changes since the last time. The sponsoring club has reportedly gone thru organizational changes over the years, and what with receiving the e-mail announcement a mere one hour before the day of the show, it's no surprise that the show is no longer up to the level of past decades. That's a diplomatic way of saying that it was down to about 25 dealers and several hundred people attending, or about one-tenth of its size in the former glory days.

Small tho it may be, this show is still well worth attending if you're a bargain hunter. It's mainly laptops now, and they're very cheap these days. Computer innards and electronic supplies and parts, as well as Windoze software, were plentiful. And the numerous free seminars appeared to be very well attended.

I looked high and low but didn't see a single Atari item. (Of course, there were all kinds of things that could be USED in connection with Atari in one way or another.) But there was one display of 'classic computer' interest -- in this case, 16-bits: an Amiga dealer selling software including emulations for Windoze, Linux, and even the Apple 8-bit. (I wonder if Atari ST-ers are doing as well as this these days!?)

Since space for this show was arranged in connection with the big Dayton LANFest computer gaming event, the best that we can hope for next year is probably that Computerfest will survive but it would have to be based on the same kind of deal. If so, that portends another "conflict" with the traditional weekend of the Atari swapmeet.

--
>>>---<<<
>>> david moeser -- erasmus39 on yahoo <<<
>>> Censornati, Ohio - USA <<<
>>>---<<<
* Question: 8 bits + 8 bits = ? Answer: two 8 bits! *

(Headers munged to foil spammers; real info in taglines)

From 7836329667007608382
X-Google-Thread: f8760,78064e9270e2ed99
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII
Path: g2news1.google.com!news3.google.com!news.glorb.com!newsfeed.icp.pl!
nntp.idg.pl!newsfeed.gazeta.pl!news.gazeta.pl!not-for-mail
From: =?ISO-8859-2?Q?Daniel_Ko=BCmi=F1ski?=
 <dely@GIN.SPAMERZE.tkdami.net>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Still no luck with Unsap
Date: Thu, 15 Sep 2005 05:58:50 +0200
Organization: "Portal Gazeta.pl -> http://www.gazeta.pl"
Lines: 15
Message-ID: <dgargu$s11$1@inews.gazeta.pl>
References: <XoqdnR94KIrZM4re4p2dnA@telenor.com> <df9mh3$s7j$1@news.task.gda.pl>
<zs-dnbRDf7459IXeRVnzvA@telenor.com> <df9vjv$j7j$1@news.task.gda.pl>
<2eOdneOKAawMaYXeRVnzvA@telenor.com>
NNTP-Posting-Host: commodore.justdied.com
Mime-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-2; format=flowed
Content-Transfer-Encoding: 8bit
X-Trace: inews.gazeta.pl 1126756702 28705 82.139.1.8 (15 Sep 2005 03:58:22 GMT)
X-Complaints-To: usenet@agora.pl
NNTP-Posting-Date: Thu, 15 Sep 2005 03:58:22 +0000 (UTC)
In-Reply-To: <2eOdneOKAawMaYXeRVnzvA@telenor.com>
X-Accept-Language: pl, en-us, en
X-User: dely
User-Agent: Mozilla Thunderbird 1.0.6 (Windows/20050716)
Xref: g2news1.google.com comp.sys.atari.8bit:2589

Vidar Olavesen napisa(a):

> I'll try that! Thanks again and take Atarian care

Hello Vidar, remember me? (express beer to Poland :))

Probably you are dealing with non-sapmaker-created saps. Unsap can deal
ONLY with saps created with sapmaker (also from fox). If your sap was
not created with sapmaker then unsap.pl can not convert it to its
original format :/

Greetings from Poland.

PS. Type title of song that you want convert, i will look if I have it
in original shape :)

From -4359352236630779067
X-Google-Thread: f8760,14ad09986ec8ed91
X-Google-Attributes: gidf8760,public

X-Google-Language: ENGLISH,ASCII
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!newsfeed00.sul.t-online.de!newsfeed01.sul.t-online.de!t-
online.de!news.germany.com!news.nask.pl!newsfeed.gazeta.pl!news.gazeta.pl!not-for-
mail
From: =?ISO-8859-2?Q?Daniel_Ko=BCmi=F1ski?=
 <dely@GIN.SPAMERZE.tkdami.net>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Spartados Help Needed
Date: Thu, 15 Sep 2005 06:01:25 +0200
Organization: "Portal Gazeta.pl -> http://www.gazeta.pl"
Lines: 9
Message-ID: <dgarlo$s11$2@inews.gazeta.pl>
References: <Ve6dnai8qqnr_oLeRVn-pw@comcast.com> <lPKTe.2503$P34.1659@okepread07>
<o7-dnSVC071h0r3eRVn-qA@comcast.com>
<85GdnZ2dnZ1jaQn_nZ2dnRVOvd6dnZ2dRVn-0J2dnZ0@comcast.com>
NNTP-Posting-Host: commodore.justdied.com
Mime-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-2; format=flowed
Content-Transfer-Encoding: 8bit
X-Trace: inews.gazeta.pl 1126756856 28705 82.139.1.8 (15 Sep 2005 04:00:56 GMT)
X-Complaints-To: usenet@agora.pl
NNTP-Posting-Date: Thu, 15 Sep 2005 04:00:56 +0000 (UTC)
In-Reply-To: <85GdnZ2dnZ1jaQn_nZ2dnRVOvd6dnZ2dRVn-0J2dnZ0@comcast.com>
X-Accept-Language: pl, en-us, en
X-User: dely
User-Agent: Mozilla Thunderbird 1.0.6 (Windows/20050716)
Xref: g2news1.google.com comp.sys.atari.8bit:2590

Michael Duffy napisa(a):

> How about "credir" Did that change also?

Use "mkdir".

Greetings

dely/taquart+blowjobb

From -2275319212232682419
X-Google-Thread: f8760,6e118b71abeb9aa5
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII
Path: g2news1.google.com!news3.google.com!news.glorb.com!koehntopp.de!
news.germany.com!news.nask.pl!newsfeed.gazeta.pl!news.gazeta.pl!not-for-mail
From: =?ISO-8859-2?Q?Daniel_Ko=BCmi=F1ski?=
 <dely@GIN.SPAMERZE.tkdami.net>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Atari Flashback
Date: Thu, 15 Sep 2005 06:06:34 +0200
Organization: "Portal Gazeta.pl -> http://www.gazeta.pl"
Lines: 9

Message-ID: <dgarvc$s11$3@inews.gazeta.pl>
References: <8x7Ve.2764$P34.437@okepread07> <5vydnRBQ7-QU0LjeRVnzvA@telenor.com>
<FcydnYqvRq48CbjeRVn-vg@comcast.com>
NNTP-Posting-Host: commodore.justdied.com
Mime-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-2; format=flowed
Content-Transfer-Encoding: 8bit
X-Trace: inews.gazeta.pl 1126757164 28705 82.139.1.8 (15 Sep 2005 04:06:04 GMT)
X-Complaints-To: usenet@agora.pl
NNTP-Posting-Date: Thu, 15 Sep 2005 04:06:04 +0000 (UTC)
In-Reply-To: <FcydnYqvRq48CbjeRVn-vg@comcast.com>
X-Accept-Language: pl, en-us, en
X-User: dely
User-Agent: Mozilla Thunderbird 1.0.6 (Windows/20050716)
Xref: g2news1.google.com comp.sys.atari.8bit:2591

Bill Garber napisa(a):

> be $46.00 to me, then $29.00 shipping to you, plus

Could you calculate shipment to Poland?

Greetings

dely/taquart+blowjobb

From -9132005226977613271
X-Google-Thread: f8760,6e118b71abeb9aa5
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Thu, 15 Sep 2005 00:29:35 -0500
From: "Bill Garber" <willy46pa@comcast.net>
Newsgroups: comp.sys.atari.8bit
References: <8x7Ve.2764$P34.437@okepread07> <5vydnRBQ7-QU0LjeRVnzvA@telenor.com>
<FcydnYqvRq48CbjeRVn-vg@comcast.com> <dgarvc$s11$3@inews.gazeta.pl>
Subject: Re: Atari Flashback
Date: Thu, 15 Sep 2005 01:29:36 -0400
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
X-RFC2646: Format=Flowed; Response
Message-ID: <aYidnbGRr-cim7TeRVn-pQ@comcast.com>
Lines: 20
NNTP-Posting-Host: 68.81.220.239
X-Trace: sv3-1lGl9/qtj6O/RZRrxNZhyDQpRntK3w+RP7yp84Hk0eoUFu3VG4yGPSH+18yz/
pxdIJLwJKlUbE7bExW!qwmsQbYYRZyHtV6Ghbdn23XHJDL4Hm7s+yhT0etZAalNtRSVT3j3qQ/
i18pXjkVioHeH2K0AjKZa!XQ==
X-Complaints-To: abuse@comcast.net

X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2592

"Daniel Ko□mi□ski" <dely@GIN.SPAMERZE.tkdami.net> wrote in message
news:dgarvc$s11$3@inews.gazeta.pl...
> Bill Garber napisa□(a):
>
>> be $46.00 to me, then $29.00 shipping to you, plus
>
> Could you calculate shipment to Poland?

Did you want one original flashback, and one flashback 2.0 ?

If so, that will be $20 for Flashback, $30 for the Flashback 2,
$35 to ship and $10 for me, for a total of $95.

Keep in mind that the 2.0 is not yet in stock, but can be preordered.

Bill Garber

From 5287995249041133090
X-Google-Thread: f8760,51da26b97165e2d4,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!cyclone.bc.net!
newsflash.concordia.ca!News.Dal.Ca!not-for-mail
From: bob@bob.us
Newsgroups: comp.sys.atari.8bit
Subject: nifty software archives
Date: Thu, 15 Sep 2005 05:50:31 +0000 (UTC)
Organization: bob
Lines: 9
Message-ID: <dgb237hps2@News.Dal.Ca>
NNTP-Posting-Host: chebucto.ns.ca
X-Trace: News.Dal.Ca 1126763431 18236 192.75.95.75 (15 Sep 2005 05:50:31 GMT)
X-Complaints-To: postmaster@Dal.Ca
NNTP-Posting-Date: Thu, 15 Sep 2005 05:50:31 +0000 (UTC)
Xref: g2news1.google.com comp.sys.atari.8bit:2593

visit the university of michigan archives at:

http://www.umich.edu/~archive

there are apple 2, atari 8bit and st stuff there. it looks like a

forgotten archive so better visit it before it disppears. so many good
archives are vanishing these days.

bob

From 6700824371971466052
X-Google-Thread: f8760,78064e9270e2ed99
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.telenor.com!
news.telenor.com.POSTED!not-for-mail
NNTP-Posting-Date: Thu, 15 Sep 2005 01:07:45 -0500
From: "Vidar Olavesen" <olavese@online.no>
Newsgroups: comp.sys.atari.8bit
References: <XoqdnR94KIrZM4re4p2dnA@telenor.com> <df9mh3$s7j$1@news.task.gda.pl>
<zs-dnbRDf7459IXeRVnzvA@telenor.com> <df9vjv$j7j$1@news.task.gda.pl>
<2eOdneOKAawMaYXeRVnzvA@telenor.com> <dgargu$s11$1@inews.gazeta.pl>
Subject: Re: Still no luck with Unsap
Date: Thu, 15 Sep 2005 08:11:23 +0200
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1506
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1506
Message-ID: <ud6dnZqHCLAskrTe4p2dnA@telenor.com>
Lines: 19
NNTP-Posting-Host: 80.213.26.142
X-Trace: sv3-KgJLMDWfARzjGxSr2fvG2xbFxJiXaCFzZMifq2Y+Nc07ioQhP4Iee63iF5/
ZR1CSR6V6pJ2XGdOpFdE!vPlXl/iKKy5sAykCXBDZfKFYJEZ0pKHGcE6hx4FIIwnqx/
b5NGhv0JDPCbNzxoxpyjAdF7j3+Io=
X-Complaints-To: news-abuse@telenor.net
X-DMCA-Complaints-To: news-abuse@telenor.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2594

> Hello Vidar, remember me? (express beer to Poland :))
Yeah, not drunk still I hope? ;-)

> Probably you are dealing with non-sapmaker-created saps. Unsap can deal
> ONLY with saps created with sapmaker (also from fox). If your sap was
> not created with sapmaker then unsap.pl can not convert it to its
> original format :/
>
> Greetings from Poland.
>
> PS. Type title of song that you want convert, i will look if I have it
> in original shape :)

No particular ones, I just want to be able to use them in demos or

something. The two pieces of music I would love to have is, Alternate
Reality : The City and Passionately, but I think they are in a special
format, coded note by note, by the brilliant Gilbertson (I think)

From -4917131963153072441
X-Google-Thread: f8760,51da26b97165e2d4
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!newsfeed.stanford.edu!
headwall.stanford.edu!news-xfer.nntp.sonic.net!208.201.239.227.MISMATCH!
feed.news.sonic.net!typhoon.sonic.net!not-for-mail
From: bill@newbreedsoftware.com (William Kendrick)
Subject: Re: nifty software archives
Newsgroups: comp.sys.atari.8bit
References: <dgb237hps2@News.Dal.Ca>
User-Agent: tin/1.4.2-20000205 ("Possession") (UNIX) (Linux/2.4.31-pre2-A-STAND
(i686))
Lines: 32
Message-ID: <849We.13709$p%3.58642@typhoon.sonic.net>
Date: Thu, 15 Sep 2005 07:06:44 GMT
NNTP-Posting-Host: 208.201.242.18
X-Complaints-To: abuse@sonic.net
X-Trace: typhoon.sonic.net 1126768004 208.201.242.18 (Thu, 15 Sep 2005 00:06:44
PDT)
NNTP-Posting-Date: Thu, 15 Sep 2005 00:06:44 PDT
Xref: g2news1.google.com comp.sys.atari.8bit:2595

bob@bob.us wrote:
> visit the university of michigan archives at:

> http://www.umich.edu/~archive

> there are apple 2, atari 8bit and st stuff there. it looks like a
> forgotten archive so better visit it before it disppears. so many good
> archives are vanishing these days.

I used to maintain the Atari 8-bit section of the UMich archive, but then
they closed all external accounts, so I no longer had access. I was
mostly through organizing things in there, so what organization you do see
is my fault. ;^)

I'm sure it'd be easy enough to mirror the UMich stuff somewhere, these
days. (At least the 8-bit Atari stuff, which is what >I'd< personally
care about!)

Back when I maintained it, and Shareware.com was created by C|Net, I got
them to add the Atari stuff to their search index. Sadly, they lumped
the Atari 8-bit in with the Atari ST stuff. *sigh*

Thus, XL Search was born. It's kinda been born again as XL Search 2.
I really need to get off my butt and finish updating all that code. :^P

  http://www.newbreedsoftware.com/xlsearch/

--
-bill!
bill@newbreedsoftware.com
http://www.newbreedsoftware.com/

From 5858740972284296668
X-Google-Thread: f8760,78064e9270e2ed99
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!newsfeed00.sul.t-online.de!newsfeed01.sul.t-online.de!t-
online.de!news.germany.com!news.nask.pl!newsfeed.gazeta.pl!news.gazeta.pl!not-for-
mail
From: =?ISO-8859-2?Q?Daniel_Ko=BCmi=F1ski?=
 <dely@GIN.SPAMERZE.tkdami.net>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Still no luck with Unsap
Date: Thu, 15 Sep 2005 09:29:57 +0200
Organization: "Portal Gazeta.pl -> http://www.gazeta.pl"
Lines: 12
Message-ID: <dgb7so$3ng$1@inews.gazeta.pl>
References: <XoqdnR94KIrZM4re4p2dnA@telenor.com> <df9mh3$s7j$1@news.task.gda.pl>
<zs-dnbRDf7459IXeRVnzvA@telenor.com> <df9vjv$j7j$1@news.task.gda.pl>
<2eOdneOKAawMaYXeRVnzvA@telenor.com> <dgargu$s11$1@inews.gazeta.pl>
<ud6dnZqHCLAskrTe4p2dnA@telenor.com>
NNTP-Posting-Host: commodore.justdied.com
Mime-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-2; format=flowed
Content-Transfer-Encoding: 8bit
X-Trace: inews.gazeta.pl 1126769368 3824 82.139.1.8 (15 Sep 2005 07:29:28 GMT)
X-Complaints-To: usenet@agora.pl
NNTP-Posting-Date: Thu, 15 Sep 2005 07:29:28 +0000 (UTC)
In-Reply-To: <ud6dnZqHCLAskrTe4p2dnA@telenor.com>
X-Accept-Language: pl, en-us, en
X-User: dely
User-Agent: Mozilla Thunderbird 1.0.6 (Windows/20050716)
Xref: g2news1.google.com comp.sys.atari.8bit:2596

Vidar Olavesen napisa(a):

> Yeah, not drunk still I hope? ;-)

Huh ;) No, I am not :)

> I think they are in a special
> format, coded note by note

Unfortunately you are right :/

dely

From -3688397207335813537
X-Google-Thread: f8760,156d7a27e3efad1
X-Google-Thread: 111a55,156d7a27e3efad1
X-Google-Thread: 100a3b,156d7a27e3efad1
X-Google-Thread: 104d7a,156d7a27e3efad1
X-Google-Thread: 1143d9,156d7a27e3efad1
X-Google-Thread: fa2dd,156d7a27e3efad1
X-Google-Attributes:
gidf8760,gid111a55,gid100a3b,gid104d7a,gid1143d9,gidfa2dd,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!news.moat.net!pln-e!spln!rex!extra.newsguy.com!
newsp.newsguy.com!onyx.spiritone.com!atari
From: Bravo Sierra Computers <atari@aracnet.com>
Newsgroups:
comp.sys.atari.8bit,comp.sys.atari.st,rec.games.video.atari,rec.games.video.classi
c,rec.games.video.marketplace,pdx.forsale
Subject: AD: Atari Sales, Service & Support!
Date: Thu, 15 Sep 2005 01:44:11 -0700
Organization: http://extra.newsguy.com
Lines: 23
Message-ID: <Pine.LNX.4.44.0509150135390.4936-100000@onyx.spiritone.com>
NNTP-Posting-Host: p-419.newsdawg.com
Mime-Version: 1.0
Content-Type: TEXT/PLAIN; charset=US-ASCII
X-X-Sender: atari@onyx.spiritone.com
Xref: g2news1.google.com comp.sys.atari.8bit:2597 comp.sys.atari.st:3606
rec.games.video.atari:337 rec.games.video.classic:4019
rec.games.video.marketplace:738 pdx.forsale:1531

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Books. FREE Catalogs on Ben's Domain at http://BensCatalogs.Atari.org or at http://BenSells.Atari.org Catalogs can be attached to,Requested by & Received Through E-Mail at Atari@aracnet.com or BenSells@Atari.org and Please Specify Atari 8 Bit, ST, Jaguar and/or all 3! Or Call Ben anytime at (503)256-9974!!!

From 7887146324881433265
X-Google-Thread: f8760,f02458781814236d
X-Google-Thread: 111a55,f02458781814236d
X-Google-Thread: 100a3b,f02458781814236d
X-Google-Thread: 104d7a,f02458781814236d
X-Google-Thread: 1143d9,f02458781814236d
X-Google-Thread: fa2dd,f02458781814236d
X-Google-Attributes:
gidf8760,gid111a55,gid100a3b,gid104d7a,gid1143d9,gidfa2dd,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!atl-c02.usenetserver.com!news.usenetserver.com!
newscon02.news.prodigy.com!newscon06.news.prodigy.com!prodigy.net!
newsfeed-00.mathworks.com!pln-e!spln!dex!extra.newsguy.com!newsp.newsguy.com!
onyx.spiritone.com!atari
From: Bravo Sierra Computers <atari@aracnet.com>
Newsgroups:
comp.sys.atari.8bit,comp.sys.atari.st,rec.games.video.atari,rec.games.video.classi
c,rec.games.video.marketplace,pdx.forsale
Subject: AD: 25% off any Atari Games/Software!
Date: Thu, 15 Sep 2005 01:47:06 -0700
Organization: http://extra.newsguy.com
Lines: 30
Message-ID: <Pine.LNX.4.44.0509150144240.4936-100000@onyx.spiritone.com>
NNTP-Posting-Host: p-508.newsdawg.com
Mime-Version: 1.0
Content-Type: TEXT/PLAIN; charset=US-ASCII
X-X-Sender: atari@onyx.spiritone.com
Xref: g2news1.google.com comp.sys.atari.8bit:2598 comp.sys.atari.st:3607
rec.games.video.atari:338 rec.games.video.classic:4020
rec.games.video.marketplace:739 pdx.forsale:1532

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$60.00 purchase Gets a New Game for your Atari 8 Bit! Choose from 8 Games: Ballblazer, Gato, Hardball, One on One Basketball, Star Wars-Return of the Jedi, Summer Games, Super Breakout & Tennis! NEW in BOX! WHILE THEY LAST!

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http://www.aracnet.com/~atari/8bt_soft.htm Classic Atari 8 Bit Games!
http://www.aracnet.com/~atari/jaggames.htm Atari Jaguar Games!
http://www.aracnet.com/~atari/st_soft.htm Atari ST Games!
http://www.aracnet.com/~atari/whybuyben.htm Ben's Living References!

http://www.aracnet.com/~atari/specials.htm   What's up Doc!
http://www.aracnet.com/~atari/shipping.htm   Tricks I can Do.

I've got a fast turnaround rate. Usually, Once I receive payment your order goes out the same day. Customers love the speedy service! I have lots of Atari SoftWare & Books. Which I can send by Media Mail Rate!

Please Direct all Replies Through E-Mail to: BenSells@Atari.org or Atari@aracnet.com. If you can't reach me, see my info at the Bottom!

Atari Jaguar, 8 Bit and ST Games/Software, Hardware/Accessories & References/ Books. FREE Catalogs on Ben's Domain at http://BensCatalogs.Atari.org or at http://BenSells.Atari.org Catalogs can be attached to,Requested by & Received Through E-Mail at Atari@aracnet.com or BenSells@Atari.org and Please Specify Atari 8 Bit, ST, Jaguar and/or all 3! Or Call Ben anytime at (503)256-9974!!!

From -3957233722495279230
X-Google-Thread: f8760,fc291f41bcabaa0e
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news4.google.com!news.glorb.com!cox.net!
news-xfer.cox.net!p01!lakeread05.POSTED!53ab2750!not-for-mail
From: kevin <kevnospam242@gmail.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: flashback 3 will be 8bit?
Message-ID: <e6vii1596ajokp3ick0to7g04cg5ea8dsm@4ax.com>
References: <vlpdi118hkncfn464vdps46etcltc3j4t2@4ax.com>
<432840da6c4cc0@comcast.net>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 16
Date: Thu, 15 Sep 2005 09:56:06 -0400
NNTP-Posting-Host: 68.230.155.106
X-Complaints-To: abuse@cox.net
X-Trace: lakeread05 1126792564 68.230.155.106 (Thu, 15 Sep 2005 09:56:04 EDT)
NNTP-Posting-Date: Thu, 15 Sep 2005 09:56:04 EDT
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:2599

On Wed, 14 Sep 2005 16:15:28 +0400 (MET DST), "Edward S. Baiz Jr."
<edbaizjr@comcast.net> wrote:

>
>Gee, that sounds pretty good. If there is going to be a cart port, is there
>also going to be carts produced and sold?

he implied there would be some type of cart port, but he didnt
elaborate. The FB2.0 sort of has a cart port too (at least it is
designed to accept one). I am hoping this new device has something

built in and doesnt require soldering. It will be real interesting
to see this. The last 8bit was the XEGS right? That came out in
1987/88'ish? It's been awhile.

From 6487199899921440607
X-Google-Thread: f8760,6e118b71abeb9aa5
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII
Path: g2news1.google.com!news4.google.com!news.glorb.com!cox.net!news-
xfer.cox.net!p01!lakeread05.POSTED!53ab2750!not-for-mail
From: kevin <kevnospam242@gmail.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Atari Flashback
Message-ID: <6dvii1175gfsi87d7dectc11e60b1icrmg@4ax.com>
References: <8x7Ve.2764$P34.437@okepread07> <5vydnRBQ7-QU0LjeRVnzvA@telenor.com>
<FcydnYqvRq48CbjeRVn-vg@comcast.com> <dgarvc$s11$3@inews.gazeta.pl>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-1
Content-Transfer-Encoding: 8bit
Lines: 25
Date: Thu, 15 Sep 2005 09:58:55 -0400
NNTP-Posting-Host: 68.230.155.106
X-Complaints-To: abuse@cox.net
X-Trace: lakeread05 1126792733 68.230.155.106 (Thu, 15 Sep 2005 09:58:53 EDT)
NNTP-Posting-Date: Thu, 15 Sep 2005 09:58:53 EDT
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:2600

On Thu, 15 Sep 2005 06:06:34 +0200, Daniel Ko□mi□ski
<dely@GIN.SPAMERZE.tkdami.net> wrote:

>Bill Garber napisa□(a):
>
>> be $46.00 to me, then $29.00 shipping to you, plus
>
>Could you calculate shipment to Poland?
>
>Greetings
>
>dely/taquart+blowjobb

Hello, The flashback 1.0 is on sale where I live. If you are
interested in one or two I will charge you the retail price
(16.99+tax) + actual shipping and you can add whatever you want extra.

You will need to send the money Paypal. Thanks and contact me
at this email: kev242@gmail.com

From -3309379353059585765
X-Google-Thread: f8760,fc291f41bcabaa0e
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!news.moat.net!news-out.newsfeeds.com!propagator3-
LAX.newsfeeds.com!news-in.usenet.com!rahul.net!wasp.rahul.net!rahul.net!
199.245.68.5.MISMATCH!news-xfer.nntp.sonic.net!208.201.239.227.MISMATCH!
feed.news.sonic.net!typhoon.sonic.net!not-for-mail
From: bill@newbreedsoftware.com (William Kendrick)
Subject: Re: flashback 3 will be 8bit?
Newsgroups: comp.sys.atari.8bit
References: <vlpdi118hkncfn464vdps46etcltc3j4t2@4ax.com>
<432840da6c4cc0@comcast.net> <e6vii1596ajokp3ick0to7g04cg5ea8dsm@4ax.com>
User-Agent: tin/1.4.2-20000205 ("Possession") (UNIX) (Linux/2.4.31-pre2-A-STAND
(i686))
Lines: 29
Message-ID: <AxjWe.13788$p%3.59758@typhoon.sonic.net>
Date: Thu, 15 Sep 2005 19:00:48 GMT
NNTP-Posting-Host: 208.201.242.18
X-Complaints-To: abuse@sonic.net
X-Trace: typhoon.sonic.net 1126810848 208.201.242.18 (Thu, 15 Sep 2005 12:00:48
PDT)
NNTP-Posting-Date: Thu, 15 Sep 2005 12:00:48 PDT
Xref: g2news1.google.com comp.sys.atari.8bit:2601

kevin <kevnospam242@gmail.com> wrote:
> he implied there would be some type of cart port, but he didnt
> elaborate. The FB2.0 sort of has a cart port too (at least it is
> designed to accept one). I am hoping this new device has something
> built in and doesnt require soldering.   It will be real interesting
> to see this.   The last 8bit was the XEGS right? That came out in
> 1987/88'ish? It's been awhile.

Technically speaking, the Atari 2600, Atari 5200, Atari 7800,
Atari 400/800/XL/XE/XEGS computers and Atari Lynx handheld were all '8-bit'
systems.

But, around here when we say "comp.sys._atari.8bit_", we're talking the
8-bit line of computers, starting with the 400/800 and ending with the XEGS.
(To a degree, that also includes the Atari 5200 game system, which was
more or less a stripped-down Atari 800 computer with no keyboard and
apparently very crappy controllers that were prone to breaking. :^))

So yeah, XEGS. That was really just an Atari 65XE with built-in
Missile Command, and a detachable keyboard, sold as a 'game system'

at around the time Nintendo was huge in the market. D'oh!

Anyone out here correct me if I got any of this wrong... ;)

--
-bill!
bill@newbreedsoftware.com
http://www.newbreedsoftware.com/

From 4852125333842797707
X-Google-Thread: f8760,196817b1820706b6,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Thu, 15 Sep 2005 15:55:16 -0500
From: Preston Crow <pc-usenet05@crowcastle.net>
Subject: 9v power supply repair
Date: Thu, 15 Sep 2005 16:55:16 -0400
User-Agent: Pan/0.14.2.91 (As She Crawled Across the Table)
Message-Id: <pan.2005.09.15.20.55.15.873809@crowcastle.net>
Newsgroups: comp.sys.atari.8bit
MIME-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-1
Content-Transfer-Encoding: 8bit
Lines: 14
NNTP-Posting-Host: 24.128.158.157
X-Trace: sv3-EQiluiwPNpC/
EDE5MrheWNe2N+sWlJV+gPhuEcnE3n5+UaDTa18ZX324627zhFSAi6NuTAEY4gCYVOe!
TtCzrW1adE8oqwq5zGVPxmGiF+LGK+3XX9oLYSbCiTbVXIbl62UC2dx45O3qlzLx5NiuE+0M+efg!
lqfhPU1bqr+p1askCJ4=
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2602

In relation to my earlier post about my dead 800, it seems that it has
died in such a way that any power supply that I've tried to use it with is
now also dead. My multimeter doesn't show a short, but I have a bunch of
CO17945 supplies that don't seem to put out any current now.

Is there a fuse inside or something simple that I can repair? I don't see
an obvious way of opening them.

--PC

--

My posting address bounces, change it to something else when replying by
email--I own the domain.

From 7359390746046098238
X-Google-Thread: f8760,fc291f41bcabaa0e
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news4.google.com!news.glorb.com!cox.net!
news-xfer.cox.net!p01!lakeread05.POSTED!53ab2750!not-for-mail
From: kevin <kevnospam242@gmail.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: flashback 3 will be 8bit?
Message-ID: <2tqji1ldu9emjas0gb88lfq5p4mvdm6onf@4ax.com>
References: <vlpdi118hkncfn464vdps46etcltc3j4t2@4ax.com>
<432840da6c4cc0@comcast.net> <e6vii1596ajokp3ick0to7g04cg5ea8dsm@4ax.com>
<AxjWe.13788$p%3.59758@typhoon.sonic.net>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 19
Date: Thu, 15 Sep 2005 17:49:18 -0400
NNTP-Posting-Host: 68.230.155.106
X-Complaints-To: abuse@cox.net
X-Trace: lakeread05 1126820955 68.230.155.106 (Thu, 15 Sep 2005 17:49:15 EDT)
NNTP-Posting-Date: Thu, 15 Sep 2005 17:49:15 EDT
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:2603

On Thu, 15 Sep 2005 19:00:48 GMT, bill@newbreedsoftware.com (William
Kendrick) wrote:

>Technically speaking, the Atari 2600, Atari 5200, Atari 7800,
>Atari 400/800/XL/XE/XEGS computers and Atari Lynx handheld were all '8-bit'
>systems.
>
>But, around here when we say "comp.sys._atari.8bit_",

wow talk about stating the obvious, I dont mean to sound like an AHole
but this is like the 3rd time someone has brought this up on this NG
in the last week.

And it's not just "around here" the 8bits (ie 400/800/xl/xe) were
commonly referred to as "8bit Atari's" since the 80's (in magazines,
on bbs's, etc..)

From 6747916442706985934

X-Google-Thread: 111a55,54a683e557a56854,start
X-Google-Thread: f8760,54a683e557a56854,start
X-Google-Attributes: gid111a55,gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.speakeasy.net!
news.speakeasy.net.POSTED!not-for-mail
NNTP-Posting-Date: Thu, 15 Sep 2005 17:13:16 -0500
From: Mark D <mducksub@nosspamatari-source.com>
Organization: Atari-source.com
Subject: Battlesphere
Date: Thu, 15 Sep 2005 18:10:47 -0400
User-Agent: Pan/0.14.2.91 (As She Crawled Across the Table)
Message-Id: <pan.2005.09.15.22.10.45.150818@nosspamatari-source.com>
Newsgroups: comp.sys.atari.st,comp.sys.atari.8bit
MIME-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-1
Content-Transfer-Encoding: 8bit
Lines: 20
NNTP-Posting-Host: 12.47.216.146
X-Trace: sv3-
GrevEhCfm5I680L37nTMp7yHTqp1KqGANHoWbeKcVo2ZEsffgZzsojc9OmtcLyd+hsVWFuWLBILXdeo!
T5duBZvuuSHYY+JAlh5UzaLHse2hNqhbUBxsQOiIqysbw1cayELqS7ab1IJzKRQkkrUoLAHkgzh9!
idNs6HlShS/nJiN3lI7TuTXttS/7ihg7BFf6gUf29Q==
X-Complaints-To: abuse@speakeasy.net
X-DMCA-Complaints-To: abuse@speakeasy.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.st:3619 comp.sys.atari.8bit:2604

Hey guys,

I know these may not be the perfect groups to ask this, but I have been dying to get my hands on a copy of Battlesphere. Now anyone who watches eBay can clearly see the prices go into the $500+ range. Now I know I'm not going to want to play this game for very long, so I feel I don't need to own it.

Therefore... I was wondering if someone could rent their copy of Battlesphere to me for a couple weeks to a month. I'd be willing to pay $20-$40 or something that's fair for this service. I imagine many jaguar owners would be willing to pay this too ;) I have references so you know you'll get it back and you know I'm good for the rental money.

I'm in the US, but that doesn't really matter much for something like this.

Thanks,
Mark
http://www.atari-source.org

From -6766191428964154879
X-Google-Thread: 111a55,54a683e557a56854
X-Google-Thread: f8760,54a683e557a56854
X-Google-Thread: 104387,8b6ef981f9d12eb7,start
X-Google-Attributes: gid111a55,gidf8760,gid104387,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!newsfeed.stanford.edu!
newsfeed.news.ucla.edu!newsfeed.media.kyoto-u.ac.jp!news-xfer.nntp.sonic.net!
208.201.239.227.MISMATCH!feed.news.sonic.net!typhoon.sonic.net!not-for-mail
From: bill@newbreedsoftware.com (William Kendrick)
Subject: Re: Battlesphere
Newsgroups: comp.sys.atari.st,comp.sys.atari.8bit,alt.atari-jaguar.discussion
References: <pan.2005.09.15.22.10.45.150818@nosspamatari-source.com>
User-Agent: tin/1.4.2-20000205 ("Possession") (UNIX) (Linux/2.4.31-pre2-A-STAND
(i686))
Lines: 37
Message-ID: <awmWe.13810$p%3.59740@typhoon.sonic.net>
Date: Thu, 15 Sep 2005 22:24:06 GMT
NNTP-Posting-Host: 208.201.242.18
X-Complaints-To: abuse@sonic.net
X-Trace: typhoon.sonic.net 1126823046 208.201.242.18 (Thu, 15 Sep 2005 15:24:06
PDT)
NNTP-Posting-Date: Thu, 15 Sep 2005 15:24:06 PDT
Xref: g2news1.google.com comp.sys.atari.st:3621 comp.sys.atari.8bit:2605
alt.atari-jaguar.discussion:106

In comp.sys.atari.8bit Mark D <mducksub@nosspamatari-source.com> wrote:
> Hey guys,

> I know these may not be the perfect groups to ask this, but I have been
> dying to get my hands on a copy of Battlesphere. Now anyone who watches
> eBay can clearly see the prices go into the $500+ range. Now I know I'm
> not going to want to play this game for very long, so I feel I don't need
> to own it.

alt.atari-jaguar.discussion would probably be the best place.

$500, huh? Hrm... maybe I don't _need_ two copies.

frazzle

What am I thinking!?

Anyway... :^)

> Therefore... I was wondering if someone could rent their copy of
> Battlesphere to me for a couple weeks to a month. I'd be willing to pay
> $20-$40 or something that's fair for this service. I imagine many jaguar
> owners would be willing to pay this too ;) I have references so you know
> you'll get it back and you know I'm good for the rental money.

> I'm in the US, but that doesn't really matter much for something like this.

Where in the US are you? If you're anywhere near San Fran or San Jose CA,
maybe we can meet up for a round or two. :)

--
-bill!
bill@newbreedsoftware.com
http://www.newbreedsoftware.com/

From -6651094847569559455
X-Google-Thread: f8760,fc291f41bcabaa0e
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!newshub.sdsu.edu!headwall.stanford.edu!
news-xfer.nntp.sonic.net!208.201.239.227.MISMATCH!feed.news.sonic.net!
typhoon.sonic.net!not-for-mail
From: bill@newbreedsoftware.com (William Kendrick)
Subject: Re: flashback 3 will be 8bit?
Newsgroups: comp.sys.atari.8bit
References: <vlpdi118hkncfn464vdps46etcltc3j4t2@4ax.com>
<432840da6c4cc0@comcast.net> <e6vii1596ajokp3ick0to7g04cg5ea8dsm@4ax.com>
<AxjWe.13788$p%3.59758@typhoon.sonic.net>
<2tqji1ldu9emjas0gb88lfq5p4mvdm6onf@4ax.com>
User-Agent: tin/1.4.2-20000205 ("Possession") (UNIX) (Linux/2.4.31-pre2-A-STAND
(i686))
Lines: 12
Message-ID: <8xmWe.13811$p%3.59927@typhoon.sonic.net>
Date: Thu, 15 Sep 2005 22:25:08 GMT
NNTP-Posting-Host: 208.201.242.18
X-Complaints-To: abuse@sonic.net
X-Trace: typhoon.sonic.net 1126823108 208.201.242.18 (Thu, 15 Sep 2005 15:25:08
PDT)
NNTP-Posting-Date: Thu, 15 Sep 2005 15:25:08 PDT
Xref: g2news1.google.com comp.sys.atari.8bit:2606

kevin <kevnospam242@gmail.com> wrote:
> wow talk about stating the obvious,

Hehe... sorry.

I think I missed the "last" in the sentence "the last 8bit was the XEGS".

D'oh!!!

-bill!
(always happy to hear himself talk... apparently even when he's being retarded)

From 7458076444049819618
X-Google-Thread: f8760,196817b1820706b6
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g47g2000cwa.googlegroups.com!not-for-mail
From: stephensheppard@hotmail.com
Newsgroups: comp.sys.atari.8bit
Subject: Re: 9v power supply repair
Date: 15 Sep 2005 15:42:11 -0700
Organization: http://groups.google.com
Lines: 39
Message-ID: <1126824131.082228.74940@g47g2000cwa.googlegroups.com>
References: <pan.2005.09.15.20.55.15.873809@crowcastle.net>
NNTP-Posting-Host: 64.48.72.11
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1126824136 14927 127.0.0.1 (15 Sep 2005 22:42:16 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Thu, 15 Sep 2005 22:42:16 +0000 (UTC)
In-Reply-To: <pan.2005.09.15.20.55.15.873809@crowcastle.net>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Win98; en-US; rv:1.7) Gecko/20040707 Firefox/0.8,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g47g2000cwa.googlegroups.com; posting-host=64.48.72.11;
   posting-account=4ilZLQsAAADHKJufwAjm_Pl2CA076mZi
Xref: g2news1.google.com comp.sys.atari.8bit:2607

Preston Crow wrote:
> In relation to my earlier post about my dead 800, it seems that it has
> died in such a way that any power supply that I've tried to use it with is
> now also dead. My multimeter doesn't show a short, but I have a bunch of
> CO17945 supplies that don't seem to put out any current now.
>
> Is there a fuse inside or something simple that I can repair? I don't see
> an obvious way of opening them.
>
> --PC
>
> --
> My posting address bounces, change it to something else when replying by
> email--I own the domain.

My 800 power pack (USA, 9 VAC) had a weird little "fuse". It was just
a small piece of PCB material, about 3/8" x 1/4" in size, with a fine
filament running across it. Not glass and no fuse holder. I can't
remember if it was installed on the primary or secondary winding of the
transformer.

My pack has been taped shut for two decades. I don't remember how I
fixed it but I shutter to think what I probably did.

Today, I would repair the break where the internal fuse is and then
install an external fuse holder.

There's no value on the internal fuse so I would pick a value for the
replacement that would be appropriate to the rating of the transformer
plus a percentage. Don't know what that value should be though.

I'm not recommending that you attempt to repair it yourself. I'm just
saying that's what I WOULD DO. (There, I've covered myself. LOL).

Can anyone recommend a general method for selecting a fuse value?

Stephen Sheppard

From 4501939039498163681
X-Google-Thread: f8760,bd290ac45fe7ef04
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!z14g2000cwz.googlegroups.com!not-for-
mail
From: micrologix1500@yahoo.com
Newsgroups: comp.sys.atari.8bit
Subject: Re: Need help with 1025 printer
Date: 15 Sep 2005 18:44:00 -0700
Organization: http://groups.google.com
Lines: 3
Message-ID: <1126835040.538064.35770@z14g2000cwz.googlegroups.com>
References: <1126651135.757497.62030@g44g2000cwa.googlegroups.com>
   <1126724674.223670.205740@f14g2000cwb.googlegroups.com>
   <zOadnbThAZ-fBbXeRVn-uw@comcast.com>
NNTP-Posting-Host: 38.196.106.2
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1126835045 24187 127.0.0.1 (16 Sep 2005 01:44:05 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Fri, 16 Sep 2005 01:44:05 +0000 (UTC)
In-Reply-To: <zOadnbThAZ-fBbXeRVn-uw@comcast.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT
5.1),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: z14g2000cwz.googlegroups.com; posting-host=38.196.106.2;
   posting-account=uxY_iA0AAADzYp6lQCRergzHOojlcMJ7
Xref: g2news1.google.com comp.sys.atari.8bit:2608

The printer was in your closet and it had a mud wasp nest in it?!
(must have to sleep with one eye open :)

From 4162777329665671531
X-Google-Thread: 111a55,54a683e557a56854
X-Google-Thread: f8760,54a683e557a56854
X-Google-Attributes: gid111a55,gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g49g2000cwa.googlegroups.com!not-for-mail
From: "RobM" <rmahlert@gmail.com>
Newsgroups: comp.sys.atari.st,comp.sys.atari.8bit
Subject: Re: Battlesphere
Date: 15 Sep 2005 21:15:32 -0700
Organization: http://groups.google.com
Lines: 26
Message-ID: <1126844132.164023.161960@g49g2000cwa.googlegroups.com>
References: <pan.2005.09.15.22.10.45.150818@nosspamatari-source.com>
NNTP-Posting-Host: 68.184.45.105
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1126844156 8842 127.0.0.1 (16 Sep 2005 04:15:56 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Fri, 16 Sep 2005 04:15:56 +0000 (UTC)
In-Reply-To: <pan.2005.09.15.22.10.45.150818@nosspamatari-source.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Windows NT 5.1; en-US; rv:1.7.10)
Gecko/20050716 Firefox/1.0.6 (ax),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g49g2000cwa.googlegroups.com; posting-host=68.184.45.105;
   posting-account=QEsoDAwAAACuDZRIF43mKn_k28cC_e3A
Xref: g2news1.google.com comp.sys.atari.st:3624 comp.sys.atari.8bit:2609

Mark D wrote:
> Hey guys,
>
> I know these may not be the perfect groups to ask this, but I have been
> dying to get my hands on a copy of Battlesphere. Now anyone who watches
> eBay can clearly see the prices go into the $500+ range. Now I know I'm
> not going to want to play this game for very long, so I feel I don't need
> to own it.
>
> Therefore... I was wondering if someone could rent their copy of
> Battlesphere to me for a couple weeks to a month. I'd be willing to pay
> $20-$40 or something that's fair for this service. I imagine many jaguar
> owners would be willing to pay this too ;) I have references so you know
> you'll get it back and you know I'm good for the rental money.
>
> I'm in the US, but that doesn't really matter much for something like this.
>

I'd REALLY check those references.. then double check them. <G>

LOL

Rob
http://www.atari-users.net

From -1940490077404433858
X-Google-Thread: 111a55,54a683e557a56854
X-Google-Thread: f8760,54a683e557a56854
X-Google-Attributes: gid111a55,gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g49g2000cwa.googlegroups.com!not-for-mail
From: "Coda" <smeg_007@hotmail.com>
Newsgroups: comp.sys.atari.st,comp.sys.atari.8bit
Subject: Re: Battlesphere
Date: 16 Sep 2005 01:35:29 -0700
Organization: http://groups.google.com
Lines: 11
Message-ID: <1126859729.873927.290220@g49g2000cwa.googlegroups.com>
References: <pan.2005.09.15.22.10.45.150818@nosspamatari-source.com>
NNTP-Posting-Host: 193.113.57.165
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1126859735 21438 127.0.0.1 (16 Sep 2005 08:35:35 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Fri, 16 Sep 2005 08:35:35 +0000 (UTC)
In-Reply-To: <pan.2005.09.15.22.10.45.150818@nosspamatari-source.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Windows NT 5.0; en-US; rv:1.4) Gecko/20030624 Netscape/7.1 (ax),gzip(gfe),gzip(gfe)
X-HTTP-Via: 1.1 ics_server.intra.bt.com (XLR 2.3.0.1.8), 1.0 ics_server.intra.bt.com (XLR 2.3.0.1.8)
Complaints-To: groups-abuse@google.com
Injection-Info: g49g2000cwa.googlegroups.com; posting-host=193.113.57.165;
   posting-account=mplHiQwAAADKav41lVQyeq-0_KJzTdne
Xref: g2news1.google.com comp.sys.atari.st:3626 comp.sys.atari.8bit:2610

Hey Mark,

Get a cheap flight to the UK for the weekend 22-23 Oct, and come to
Jagfest UK. You can play Battlesphere for two days solid if you like...
;-)

Or you may be able to persuade one of the owners to part with one for
around $250 equivalent.

Coda.

From -3352250844414457209
X-Google-Thread: f8760,e771482fca549ff,start
X-Google-Attributes: gidf8760,public

X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!newscon06.news.prodigy.com!
prodigy.net!newsmst01b.news.prodigy.com!prodigy.com!postmaster.news.prodigy.com!
newssvr14.news.prodigy.com.POSTED!51992a2a!not-for-mail
From: "Adam Brannon" <adambrannon@yahoo.com>
Newsgroups: comp.sys.atari.8bit
Subject: ICD MIO 256
Lines: 10
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
X-RFC2646: Format=Flowed; Original
Message-ID: <FiGWe.4560$6e1.1975@newssvr14.news.prodigy.com>
NNTP-Posting-Host: 67.120.148.205
X-Complaints-To: abuse@prodigy.net
X-Trace: newssvr14.news.prodigy.com 1126904101 ST000 67.120.148.205 (Fri, 16 Sep
2005 16:55:01 EDT)
NNTP-Posting-Date: Fri, 16 Sep 2005 16:55:01 EDT
Organization: SBC http://yahoo.sbc.com
X-UserInfo1:
O@Y[R^SDWRRQBQPXARHD]_\@VR]^@B@MCPWZKB]MPXHZUYICD^RAQBKZQTZTX_I[^G_KGFNON[ZOE_AZN
VO^\XGGNTCIRPIJH[@RQKBXLRZ@CD^HKANYVW@RLGEZEJN@_WZJBNZYYKVIOR]T]MNMG_Z[YVWSCH_Q[G
PC_A@CARQVXDSDA^M]@DRVUM@RBM
Date: Fri, 16 Sep 2005 20:55:01 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:2611

I am looking to get a 256K MIO repaired, if possible. Does anyone have any
connections to someone who would be capable of this?? Any info would be
greatly appreciated. I am starting a demonstration of the origin of
computers to take to classrooms and youth centers and would like the MIO to
be a working piece of the collection I will be showing.

Adam
adambrannon@yahoo.com

From -5965510811666703062
X-Google-Thread: f8760,196817b1820706b6
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!newshub.sdsu.edu!elnk-nf2-pas!
newsfeed.earthlink.net!stamper.news.pas.earthlink.net!
stamper.news.atl.earthlink.net!newsread2.news.atl.earthlink.net.POSTED!0cab31ba!
not-for-mail
From: "RetroJess" <RJH4JHH2@peoplepc.com>
Newsgroups: comp.sys.atari.8bit
References: <pan.2005.09.15.20.55.15.873809@crowcastle.net>
Subject: Re: 9v power supply repair
Lines: 34

X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 5.50.4807.1700
X-MimeOLE: Produced By Microsoft MimeOLE V5.50.4807.1700
Message-ID: <gyJWe.12609$9i4.2539@newsread2.news.atl.earthlink.net>
Date: Sat, 17 Sep 2005 00:36:28 GMT
NNTP-Posting-Host: 4.244.90.217
X-Complaints-To: abuse@earthlink.net
X-Trace: newsread2.news.atl.earthlink.net 1126917388 4.244.90.217 (Fri, 16 Sep 2005 17:36:28 PDT)
NNTP-Posting-Date: Fri, 16 Sep 2005 17:36:28 PDT
Organization: EarthLink Inc. -- http://www.EarthLink.net
Xref: g2news1.google.com comp.sys.atari.8bit:2612

Those power bricks are mostly glued around the bottom and must be
broken apart for entry. Mine all had fuses inside which I
replaced with
those plastic in-line pig-tailed Radio Shack fuse holders
threaded thru
holes I put in the side of the brick. It is now accessible from
outside
with no need to break it open again.

-Jess

"Preston Crow" <pc-usenet05@crowcastle.net> wrote in message
news:pan.2005.09.15.20.55.15.873809@crowcastle.net...
> In relation to my earlier post about my dead 800, it seems that
it has
> died in such a way that any power supply that I've tried to use
it with is
> now also dead. My multimeter doesn't show a short, but I have
a bunch of
> CO17945 supplies that don't seem to put out any current now.
>
> Is there a fuse inside or something simple that I can repair?
I don't see
> an obvious way of opening them.
>
> --PC
>
> --
> My posting address bounces, change it to something else when
replying by
> email--I own the domain.
>

From 8339594398024844219
X-Google-Thread: f8760,bd290ac45fe7ef04
X-Google-Attributes: gidf8760,public

X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!newsfeed.stanford.edu!sn-xit-03!sn-xit-11!sn-xit-05!sn-post-02!sn-post-01!supernews.com!corp.supernews.com!not-for-mail
From: TJ <tjatari@dreamscape.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Need help with 1025 printer
Date: Fri, 16 Sep 2005 21:27:11 -0400
Organization: Posted via Supernews, http://www.supernews.com
Message-ID: <11imrrsqmjgi086@corp.supernews.com>
User-Agent: Mozilla Thunderbird 1.0.2 (X11/20050322)
X-Accept-Language: en-us, en
MIME-Version: 1.0
References: <1126651135.757497.62030@g44g2000cwa.googlegroups.com>
<1126724674.223670.205740@f14g2000cwb.googlegroups.com>
In-Reply-To: <1126724674.223670.205740@f14g2000cwb.googlegroups.com>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
X-Complaints-To: abuse@supernews.com
Lines: 8
Xref: g2news1.google.com comp.sys.atari.8bit:2613

FireflyST wrote:
> You can disregard this, the problem was lubrication of the print head
> rail. I greased it and now it's fine.
>
Glad to know it worked. You'll have to clean and relube it periodically,
but that's a small inconvenience.

TJ

From 4478650645535150742
X-Google-Thread: f8760,b964e8f8f6d92d49,start
X-Google-Thread: 100062,b964e8f8f6d92d49,start
X-Google-Thread: f7ded,b964e8f8f6d92d49,start
X-Google-Attributes: gidf8760,gid100062,gidf7ded,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!newsfeed2.dallas1.level3.net!news.level3.com!bloom-beacon.mit.edu!senator-bedfellow.mit.edu!dreaderd!not-for-mail
Message-ID: <atari-8-bit/welcome_1126931248@rtfm.mit.edu>
Supersedes: <atari-8-bit/welcome_1126326171@rtfm.mit.edu>
Expires: 8 Oct 2005 04:27:28 GMT
X-Last-Updated: 2005/04/01
From: "Michael Current" <hunmanik@earthlink.net>
Organization: none
Newsgroups: comp.sys.atari.8bit,comp.answers,news.answers
Subject: Welcome to comp.sys.atari.8bit!
Followup-To: comp.sys.atari.8bit
Approved: news-answers-request@MIT.Edu
Originator: faqserv@penguin-lust.mit.edu
Date: 17 Sep 2005 04:27:38 GMT

Lines: 76
NNTP-Posting-Host: penguin-lust.mit.edu
X-Trace: 1126931258 senator-bedfellow.mit.edu 573 18.181.0.29
Xref: g2news1.google.com comp.sys.atari.8bit:2614 comp.answers:1960
news.answers:10784

Archive-name: atari-8-bit/welcome
Posting-Frequency: 7 days
Last-modified: March 25, 2005

Welcome to the comp.sys.atari.8bit newsgroup!

You've found the Usenet newsgroup for discussion about the Atari 8-bit family of computers! These include the 400, 800, 1200XL, 600XL, 800XL, 65XE, 130XE, 800XE, and the XE Game System. Atari, based in Sunnyvale, California, USA, produced this line of computers from 1979-1992.

To see what Atari is up to today visit http://www.atari.com/

NEWSGROUP BACKGROUND:

comp.sys.atari.8bit was created in November 1986, and is unmoderated.
There is no charter for comp.sys.atari.8bit. (It pre-dates that custom.)
This newsgroup was known as net.micro.atari8 from Feb 1986 to Nov 1986.
The earlier net.micro.atari existed from Nov 1982 to Nov 1986.

Please don't try to post binaries in comp.sys.atari.8bit, use the appropriate binaries groups instead.

RELATED NEWSGROUPS:

alt.binaries.comp.atari8bit
comp.sys.atari.announce Moderated by Kevin Savetz.
  `- comp.sys.atari.announce Web Page: http://www.atariarchives.org/csaa/
rec.games.video.atari

E-MAIL LIST:

atari8-l, kept by Maciej Grzeszczuk, info at http://atari.krap.pl/
To subscribe, simply mail a message to majordomo@listserv.krap.pl, with the following line in the body (not the subject) of the message:

subscribe atari8-l

WEB PAGES:

Atari 8-bit Computer Web Ring, kept by Raphael Espino
  Ring Hub: http://www.webring.com/hub?ring=a8bit
  Ring Home Page: http://www.geocities.com/rjespino/a8ring.html

SOFTWARE DOWNLOADS:

XL Search, the Atari 8-Bit File Archive Search Engine (Bill Kendrick)
  http://xlsearch.atari.org/ or http://www.newbreedsoftware.com/xlsearch/

Underground Node #472 (TXG/MNX)
  FTP Host: atari.xs4all.nl Port: 21
  User: atari8 Pass: atari4ever

Atari SAP Music Archive: http://asma.atari.org

INFORMATION:
Atari 8-Bit Computers: Frequently Asked Questions (Michael Current)
  http://www.cs.uu.nl/wais/html/na-dir/atari-8-bit/faq.html

Atari 8-Bit Computers: Vendors and Developers (Michael Current)
  http://www.cs.uu.nl/wais/html/na-dir/atari-8-bit/vendev.html

Atari 8-bit New User, Emulator Help FAQ (Bill Kendrick)
  http://www.sonic.net/~nbs/new_and_emu.html

Atari Disk Image FAQ (Steve Tucker)
  http://www.atarimax.com/ape/docs/DiskImageFAQ/

Cartridge List for the Classic Atari 800/XL/XE Computers (Andrew Krieg)
  http://www.execpc.com/~krieg/links/8bit.carts

Atari 8-Bit Telnet BBS List (Nolan Friedland)
  http://www.ilmarinen.us/spacebbs/bbs-telnet.html

Atari 8-Bit Dialup BBS List (Nolan Friedland)
  http://www.ilmarinen.us/spacebbs/bbs-dialup.html

ONLINE MAGAZINES:
http://www.myatari.net/   MyAtari
http://www.atarinews.org/ Atari Online News, Etc. (A-ONE)
http://www.ataritimes.com/ The Atari Times

From -6043910882309232100
X-Google-Thread: f8760,c0ebb82b36259ecb,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g49g2000cwa.googlegroups.com!not-for-
mail
From: retrocomtoday@aol.com
Newsgroups: comp.sys.atari.8bit
Subject: RETRO:BYTES magazine!
Date: 17 Sep 2005 03:00:50 -0700
Organization: http://groups.google.com
Lines: 23
Message-ID: <1126951250.905240.323470@g49g2000cwa.googlegroups.com>
NNTP-Posting-Host: 195.93.21.2
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1126951258 6548 127.0.0.1 (17 Sep 2005 10:00:58 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Sat, 17 Sep 2005 10:00:58 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; AOL 9.0; Windows 98; .NET CLR
1.1.4322),gzip(gfe),gzip(gfe)

X-HTTP-Via: HTTP/1.1 (Velocity/1.1.1 [uScMs f p eN:t cCMp s]), HTTP/1.1 Turboweb [los-td093 8.3.3], HTTP/1.0 los-aa02[C35D1502] (Traffic-Server/5.3.8 [uScM])
Complaints-To: groups-abuse@google.com
Injection-Info: g49g2000cwa.googlegroups.com; posting-host=195.93.21.2;
   posting-account=bzAmUw0AAACBniyTpUZIgeRuqOEjRssR
Xref: g2news1.google.com comp.sys.atari.8bit:2615

Greetings all,

Just quietly announcing the new retro mag that I'm working on...
RETRO:BYTES. It's obviously going to plug the hole left by Retro Gamer,
which sadly folded recently (unless the rumours that someone is going
to buy it and relaunch it are true. If they are, then we'll have two
dedicated magazines + gamesTM - and that would be fantastic!) Anyway,
if you want to follow the making of issue one, head over to
http://www.retro-bytes.co.uk/editorslog.rtf and there's an official
forum over at http://www.retro-trader.com/forum

A temporary web site will be up and running sometime next week over at
http://www.retro-bytes.co.uk/ - please note that this will be temporary
this time around, and, apart from the fact that I'm very busy, I'm
NOT a web designer.

Any questions or comments may be posted on the forum, or if you prefer,
you may email me... if I get the chance, I'll get back to you!

Regards,

Shaun.

From -5401092219623538501
X-Google-Thread: f8760,51da26b97165e2d4
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Sat, 17 Sep 2005 12:42:12 -0500
Newsgroups: comp.sys.atari.8bit
From: "Edward S. Baiz Jr." <edbaizjr@comcast.net>
Message-ID: <432afef2220be1@comcast.net>
Subject: Re: nifty software archives
References: <dgb237hps2@News.Dal.Ca>
Organization: I.M.A.G.E./SCAT
User-Agent: Okami Version 3.0B-11 (Atari)
Date: Fri, 16 Sep 2005 18:17:42 +0400 (MET DST)
X-Sender: NEWSwatch v2.50 (Atari)
Lines: 21
NNTP-Posting-Host: 24.11.255.177
X-Trace: sv3-eK19v4p6z5quMjV1H6J60Ii/P4W31qZKFLM9Qz/
GcrEKh0bNMWIP2ysr3VVQpSxwpxALzPME5QU0gRk!

wvUiXeIVR6K8m3hZv0lfuiaipkHCGWKkCLi5+P+qNTlD3thGcczGxK3nFY6NPx4EDw==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2617

>visit the university of michigan archives at:
>
>http://www.umich.edu/~archive
>
>there are apple 2, atari 8bit and st stuff there. it looks like a
>forgotten archive so better visit it before it disppears. so many good
>archives are vanishing these days.
>
>bob

I have visited this site a lot in the past mostly for the 8-bit files.
--
Edward S. Baiz Jr.
    (Gamer)

HADES 060: 256meg Ram, Yamaha & Sony CDRW Drive, 1 gig
 Jaz Drive, MicroTek E3 Scanner, Mach 64 w/4meg Ram, Epson
 Photo 700 printer, PCI Networking Card, ICQ#91257633
PROGRAMS: Extendos Gold, Cab 2.8, ScanX, GlueStik, aFTP,
 Calamus SL2002, Newswatch, Okami, PlayMyCD, Papyrus 8, Smurf,
 Nova Driver 2.67, NVDI 5, Mint(Net), Magic(Net), N.AES, Geneva

From 7452873222504652691
X-Google-Thread: f8760,fc291f41bcabaa0e
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Sat, 17 Sep 2005 12:42:11 -0500
Newsgroups: comp.sys.atari.8bit
From: "Edward S. Baiz Jr." <edbaizjr@comcast.net>
Message-ID: <432afef2220be0@comcast.net>
Subject: Re: flashback 3 will be 8bit?
References: <vlpdi118hkncfn464vdps46etcltc3j4t2@4ax.com>
 <uyHVe.13466$p%3.57338@typhoon.sonic.net>
 <l8iei1lc3vkpv3fi3anaaccj0g1rmn2n3f@4ax.com>
 <8HJVe.13526$p%3.57754@typhoon.sonic.net>
 <bTXVe.10288$Wd7.5225@newsread1.news.pas.earthlink.net>
 <1126731634.285790.305700@g14g2000cwa.googlegroups.com>
Organization: I.M.A.G.E./SCAT
User-Agent: Okami Version 3.0B-11 (Atari)
Date: Fri, 16 Sep 2005 18:16:14 +0400 (MET DST)

X-Sender: NEWSwatch v2.50 (Atari)
Lines: 18
NNTP-Posting-Host: 24.11.255.177
X-Trace: sv3-wFKz6TKnNSpNfcFiOfjQNIfqPFfLwRVkQJYtg1iRdLMs1/NryMfC5mZtVEps22SOOTtK/
nrlEqZDRfx!CSHNRrGU/5jNTB4RW+Cz9VtdautBkQA1iNHQNziz9mqIPPziQwY1RgxCS/Ds+z2Azg==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2616

>I hope they include Star Raiders for the Atari 800.
>
>Ed

I would think they would since it was one of the most popular games for the
8-bit. Along with that I would like Ball Blazer and Castle Wolfenstein.

--
Edward S. Baiz Jr.
    (Gamer)

HADES 060: 256meg Ram, Yamaha & Sony CDRW Drive, 1 gig
 Jaz Drive, MicroTek E3 Scanner, Mach 64 w/4meg Ram, Epson
 Photo 700 printer, PCI Networking Card, ICQ#91257633
PROGRAMS: Extendos Gold, Cab 2.8, ScanX, GlueStik, aFTP,
 Calamus SL2002, Newswatch, Okami, PlayMyCD, Papyrus 8, Smurf,
 Nova Driver 2.67, NVDI 5, Mint(Net), Magic(Net), N.AES, Geneva

From -1846911172500229206
X-Google-Thread: 111a55,54a683e557a56854
X-Google-Thread: f8760,54a683e557a56854
X-Google-Attributes: gid111a55,gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!newshub.sdsu.edu!logbridge.uoregon.edu!
newsxfer.itd.umich.edu!news.itd.umich.edu!53ab2750!not-for-mail
From: cutterjohn <someone@nowhere.com>
Subject: Re: Battlesphere
User-Agent: Pan/0.14.2.91 (As She Crawled Across the Table (Debian GNU/Linux))
Message-Id: <pan.2005.09.18.01.49.23.999609@nowhere.com>
Newsgroups: comp.sys.atari.st,comp.sys.atari.8bit
References: <pan.2005.09.15.22.10.45.150818@nosspamatari-source.com>
MIME-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-1
Content-Transfer-Encoding: 8bit
Lines: 6
Date: Sat, 17 Sep 2005 21:49:24 -0400
NNTP-Posting-Host: 207.74.176.189
X-Trace: news.itd.umich.edu 1127008616 207.74.176.189 (Sat, 17 Sep 2005 21:56:56

EDT)
NNTP-Posting-Date: Sat, 17 Sep 2005 21:56:56 EDT
Xref: g2news1.google.com comp.sys.atari.st:3655 comp.sys.atari.8bit:2618

<cough>
sorry I misremembered the packin's type was cybermorh, and not
battlesphere... <cough> after I went a checked...

never mind...

From 8869524760372035936
X-Google-Thread: f8760,940d74cb9553c1c6
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Newsgroups: comp.sys.atari.8bit
Date: Fri, 9 Sep 2005 15:13:59 -0400
From: Sid Pacman <8-bitter@atari.world>
Subject: Re: MyIDE + HDD in an enclosure (photos)
In-Reply-To: <pan.2005.09.08.19.04.44.464270@nowhere.com>
Message-ID: <Pine.GSO.4.61.0509091507120.15465@furyy1>
References: <wB1Te.12182$p%3.49005@typhoon.sonic.net>
 <someone-41E9EA.11334706092005@visonmassif.rs.itd.umich.edu>
 <tbxTe.12434$p%3.50438@typhoon.sonic.net>
<jafvh11eqe877fsodh1io1c5dj7ms6h5e0@4ax.com>
 <pan.2005.09.08.19.04.44.464270@nowhere.com>
MIME-Version: 1.0
Content-Type: TEXT/PLAIN; charset=US-ASCII
NNTP-Posting-Host: 192.107.41.17
X-Original-NNTP-Posting-Host: 192.107.41.17
X-Trace: news.iglou.com 1126293241 192.107.41.17 (9 Sep 2005 15:14:01 -0400)
Lines: 18
X-Original-NNTP-Posting-Host: 192.107.41.17
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!nx02.iad01.newshosting.com!newshosting.com!uunet!
spool.news.uu.net!ash.uu.net!news.iglou.com!not-for-mail
Xref: g2news1.google.com comp.sys.atari.8bit:2518

   On Thu, 8 Sep 2005 at 15:04 -0400, cutterjohn scribbled:
->... as this all started with a desire to rescue my oldest personal
->data from cassettes & floppies ...

   You sound like somebody who's come back to Atari after being away
from it for a while. Are you the "Cutter" I knew in local Atari cir-
cles about 15 years ago? If so, please contact me at the address
below.
--
        >>>---<<<
        >>> david moeser -- erasmus39 at yahoo dot com <<<
        >>>   Censornati, Ohio - USA   <<<
        >>>---<<<
        *   ATARI -- Love it or leave it!   *

(Headers munged to foil spammers; real info in taglines)

From 4849477443159668281
X-Google-Thread: f8760,4e18338306aa9a63,start
X-Google-Thread: 111a55,4e18338306aa9a63,start
X-Google-Attributes: gidf8760,gid111a55,public
X-Google-Language: ENGLISH,ASCII
Newsgroups: comp.sys.atari.8bit,comp.sys.atari.st
Date: Sat, 10 Sep 2005 00:22:12 -0400
From: Sid Pacman <8-bitter@atari.old.folks.home>
Subject: [Computerfest-Announce] Computerfest this weekend
Message-ID: <Pine.GSO.4.61.0509100008460.28534@furyy1>
MIME-Version: 1.0
Content-Type: MULTIPART/MIXED; BOUNDARY="-559023410-851401618-1126326132=:28534"
NNTP-Posting-Host: 192.107.41.17
X-Original-NNTP-Posting-Host: 192.107.41.17
X-Trace: news.iglou.com 1126326134 192.107.41.17 (10 Sep 2005 00:22:14 -0400)
Lines: 59
X-Original-NNTP-Posting-Host: 192.107.41.17
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!nx02.iad01.newshosting.com!newshosting.com!uunet!
spool.news.uu.net!ash.uu.net!news.iglou.com!not-for-mail
Xref: g2news1.google.com comp.sys.atari.8bit:2519 comp.sys.atari.st:3497

  This message is in MIME format. The first part should be readable text,
  while the remaining parts are likely unreadable without MIME-aware tools.

---559023410-851401618-1126326132=:28534
Content-Type: TEXT/PLAIN; charset=X-UNKNOWN; format=flowed
Content-Transfer-Encoding: QUOTED-PRINTABLE

    I just received this rather late bulletin on Computerfest in Day-
ton, Ohio, this weekend. In past years this show was usually held
in August and for a long time it was one of the biggest computer
shows in the northeast.

---------- Forwarded message ----------
Date: Fri, 9 Sep 2005 20:57:05 -0400
From: Nancy J. Christolear (njc at dmapub dot dma dot org)
Subject: [Computerfest-Announce] Computerfest this weekend

    It's that time again -- Time for the area's largest computer and
technology show at Hara Arena, Computerfest(r).

When: Saturday, September 10, 2005 from 9:00 AM to 6:00 PM and
           Sunday, September 11, 2005 from 10:00 AM to 4:00 PM
Where: Hara Area Complex, 1001 Shiloh Springs Road, Dayton, OH

    Computerfest: Still the area's largest computer fair, featuring

vendors from across the country offering the widest selection of computers, computer parts, software, and seminars available under one roof.

Dayton LANfest: Having broken all records for the largest computer gaming event in Ohio, Dayton LANFest continues to grow into one of the top computer gaming venues in the nation. This show's LAN Party will feature gaming tournaments for the PC AND X-box. Over $3,500 in prizes and giveaways will be available to the 250 plus players expected to participate. Registration is $35 in advance at www.daytonlanfest.com or $40 at the door.

Intel is offering a rare opportunity to Computerfest=AE and Dayton LANfest participants.

Need a new PC? Ever wanted to customize and build your own PC using state-of-the-art components at a great price? Then come to Computerfest, where you'll be able to purchase and build your own personal computer at the Build-Your-Own PC Workshops sponsored by Intel.

Intel will be sponsoring 3 build your own computer seminars at Computerfest=AE. Participants will be offered the opportunity to buy parts for a significant discount and then walk away from the show with a computer in hand. See full details at www.computerfest.com.

Tickets for Computerfest are $7 at the door or $5.00 at our preshow outlets. Tickets are available on line at www.computerfest.com. They may also be purchased at various locations in the Miami Valley listed on the Computerfest website. Your Saturday ticket also gets you into the show on Sunday.
--=20
Computerfest Staff

---559023410-851401618-1126326132=:28534--

From -4763792525501466927
X-Google-Thread: f8760,83aa25a0cf74d56a,start
X-Google-Thread: 100062,83aa25a0cf74d56a,start
X-Google-Thread: f7ded,83aa25a0cf74d56a,start
X-Google-Attributes: gidf8760,gid100062,gidf7ded,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!newsread.com!news-xfer.newsread.com!
nntp.abs.net!news2.wam.umd.edu!bloom-beacon.mit.edu!senator-bedfellow.mit.edu!
dreaderd!not-for-mail
Message-ID: <atari-8-bit/welcome_1126326171@rtfm.mit.edu>
Supersedes: <atari-8-bit/welcome_1125635474@rtfm.mit.edu>
Expires: 1 Oct 2005 04:22:51 GMT
X-Last-Updated: 2005/04/01
From: "Michael Current" <hunmanik@earthlink.net>
Organization: none
Newsgroups: comp.sys.atari.8bit,comp.answers,news.answers
Subject: Welcome to comp.sys.atari.8bit!

Followup-To: comp.sys.atari.8bit
Approved: news-answers-request@MIT.Edu
Originator: faqserv@penguin-lust.mit.edu
Date: 10 Sep 2005 04:23:11 GMT
Lines: 76
NNTP-Posting-Host: penguin-lust.mit.edu
X-Trace: 1126326191 senator-bedfellow.mit.edu 578 18.181.0.29
Xref: g2news1.google.com comp.sys.atari.8bit:2520 comp.answers:1902
news.answers:10467

Archive-name: atari-8-bit/welcome
Posting-Frequency: 7 days
Last-modified: March 25, 2005

Welcome to the comp.sys.atari.8bit newsgroup!

You've found the Usenet newsgroup for discussion about the Atari 8-bit family of computers! These include the 400, 800, 1200XL, 600XL, 800XL, 65XE, 130XE, 800XE, and the XE Game System. Atari, based in Sunnyvale, California, USA, produced this line of computers from 1979-1992.

To see what Atari is up to today visit http://www.atari.com/

NEWSGROUP BACKGROUND:

comp.sys.atari.8bit was created in November 1986, and is unmoderated.
There is no charter for comp.sys.atari.8bit. (It pre-dates that custom.)
This newsgroup was known as net.micro.atari8 from Feb 1986 to Nov 1986.
The earlier net.micro.atari existed from Nov 1982 to Nov 1986.

Please don't try to post binaries in comp.sys.atari.8bit, use the appropriate binaries groups instead.

RELATED NEWSGROUPS:

alt.binaries.comp.atari8bit
comp.sys.atari.announce Moderated by Kevin Savetz.
  `- comp.sys.atari.announce Web Page: http://www.atariarchives.org/csaa/
rec.games.video.atari

E-MAIL LIST:

atari8-l, kept by Maciej Grzeszczuk, info at http://atari.krap.pl/
To subscribe, simply mail a message to majordomo@listserv.krap.pl, with the following line in the body (not the subject) of the message:

subscribe atari8-l

WEB PAGES:

Atari 8-bit Computer Web Ring, kept by Raphael Espino
  Ring Hub: http://www.webring.com/hub?ring=a8bit
  Ring Home Page: http://www.geocities.com/rjespino/a8ring.html

SOFTWARE DOWNLOADS:

XL Search, the Atari 8-Bit File Archive Search Engine (Bill Kendrick)
  http://xlsearch.atari.org/ or http://www.newbreedsoftware.com/xlsearch/

Underground Node #472 (TXG/MNX)
  FTP Host: atari.xs4all.nl   Port: 21
  User: atari8   Pass: atari4ever

Atari SAP Music Archive: http://asma.atari.org

INFORMATION:
Atari 8-Bit Computers: Frequently Asked Questions (Michael Current)
  http://www.cs.uu.nl/wais/html/na-dir/atari-8-bit/faq.html

Atari 8-Bit Computers: Vendors and Developers (Michael Current)
  http://www.cs.uu.nl/wais/html/na-dir/atari-8-bit/vendev.html

Atari 8-bit New User, Emulator Help FAQ (Bill Kendrick)
  http://www.sonic.net/~nbs/new_and_emu.html

Atari Disk Image FAQ (Steve Tucker)
  http://www.atarimax.com/ape/docs/DiskImageFAQ/

Cartridge List for the Classic Atari 800/XL/XE Computers (Andrew Krieg)
  http://www.execpc.com/~krieg/links/8bit.carts

Atari 8-Bit Telnet BBS List (Nolan Friedland)
  http://www.ilmarinen.us/spacebbs/bbs-telnet.html

Atari 8-Bit Dialup BBS List (Nolan Friedland)
  http://www.ilmarinen.us/spacebbs/bbs-dialup.html

ONLINE MAGAZINES:
http://www.myatari.net/   MyAtari
http://www.atarinews.org/ Atari Online News, Etc. (A-ONE)
http://www.ataritimes.com/ The Atari Times

From 1707378460564639062
X-Google-Thread: f8760,4e18338306aa9a63
X-Google-Thread: 111a55,4e18338306aa9a63
X-Google-Attributes: gidf8760,gid111a55,public
X-Google-Language: ENGLISH,ASCII
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!feed4.newsreader.com!newsreader.com!feed7.newsreader.com!
newsreader.com!hwmnpeer01.lga!hwmedia!news-server.columbus.rr.com!
tornado.ohiordc.rr.com.POSTED!53ab2750!not-for-mail
From: "T Shadow" <knone@zilch.com.invalid>
Newsgroups: comp.sys.atari.8bit,comp.sys.atari.st
References: <Pine.GSO.4.61.0509100008460.28534@furyy1>
Subject: Re: [Computerfest-Announce] Computerfest this weekend
Lines: 61
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1506
X-MIMEOLE: Produced By Microsoft MimeOLE V6.00.2800.1506

Message-ID: <l5uUe.10766$uD6.6147@tornado.ohiordc.rr.com>
Date: Sat, 10 Sep 2005 05:23:29 GMT
NNTP-Posting-Host: 24.166.223.254
X-Complaints-To: abuse@rr.com
X-Trace: tornado.ohiordc.rr.com 1126329809 24.166.223.254 (Sat, 10 Sep 2005 01:23:29 EDT)
NNTP-Posting-Date: Sat, 10 Sep 2005 01:23:29 EDT
Organization: Road Runner High Speed Online http://www.rr.com
Xref: g2news1.google.com comp.sys.atari.8bit:2521 comp.sys.atari.st:3498

"Sid Pacman" <8-bitter@atari.old.folks.home> wrote in message news:Pine.GSO.4.61.0509100008460.28534@furyy1...
    I just received this rather late bulletin on Computerfest in Dayton, Ohio, this weekend. In past years this show was usually held in August and for a long time it was one of the biggest computer shows in the northeast.

---------- Forwarded message ----------
Date: Fri, 9 Sep 2005 20:57:05 -0400
From: Nancy J. Christolear (njc at dmapub dot dma dot org)
Subject: [Computerfest-Announce] Computerfest this weekend

    It's that time again -- Time for the area's largest computer and technology show at Hara Arena, Computerfest(r).

When: Saturday, September 10, 2005 from 9:00 AM to 6:00 PM and
           Sunday, September 11, 2005 from 10:00 AM to 4:00 PM
Where: Hara Area Complex, 1001 Shiloh Springs Road, Dayton, OH

    Computerfest: Still the area's largest computer fair, featuring vendors from across the country offering the widest selection of computers, computer parts, software, and seminars available under one roof.

    Dayton LANfest: Having broken all records for the largest computer gaming event in Ohio, Dayton LANFest continues to grow into one of the top computer gaming venues in the nation. This show's LAN Party will feature gaming tournaments for the PC AND X-box. Over $3,500 in prizes and giveaways will be available to the 250 plus players expected to participate. Registration is $35 in advance at www.daytonlanfest.com or $40 at the door.

    Intel is offering a rare opportunity to Computerfest and Dayton LANfest participants.

    Need a new PC? Ever wanted to customize and build your own PC using state-of-the-art components at a great price? Then come to Computerfest, where you'll be able to purchase and build your own personal computer at the Build-Your-Own PC Workshops sponsored by Intel.

    Intel will be sponsoring 3 build your own computer seminars at Computerfest. Participants will be offered the opportunity to buy parts for a significant discount and then walk away from the show

with a computer in hand. See full details at www.computerfest.com.

    Tickets for Computerfest are $7 at the door or $5.00 at our pre-
show outlets. Tickets are available on line at www.computerfest.com.
They may also be purchased at various locations in the Miami Valley
listed on the Computerfest website. Your Saturday ticket also gets
you into the show on Sunday.
--
Computerfest Staff

I live 20 miles from Hara Arena and plan to attend mostly for seminars. I'm
confused as to why this is being posted in Atari newsgroups. Other than SCSI
drives I haven't seen anything relating to Atari for many years. It's a good
show especially the free seminars but anyone expecting Atari is going to be
disappointed. Correct me if I'm wrong.
IIRC their is an Atari show in Columbus this weekend.

From 3634328280212903151
X-Google-Thread: f8760,8ecf67b73ee46747,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g14g2000cwa.googlegroups.com!not-for-
mail
From: "Larry" <LLppwhite@aol.com>
Newsgroups: comp.sys.atari.8bit
Subject: What goes around...
Date: 10 Sep 2005 05:37:26 -0700
Organization: http://groups.google.com
Lines: 8
Message-ID: <1126355846.664011.214510@g14g2000cwa.googlegroups.com>
NNTP-Posting-Host: 152.163.101.11
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1126355852 11196 127.0.0.1 (10 Sep 2005 12:37:32 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Sat, 10 Sep 2005 12:37:32 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; AOL 9.0; Windows NT 5.1;
SV1; .NET CLR 1.0.3705; .NET CLR 1.1.4322),gzip(gfe),gzip(gfe)
X-HTTP-Via: HTTP/1.1 (Velocity/1.0.6 [uScMs f p eN:t cCMp s]), HTTP/1.1 Turboweb
[rtc-te062 8.3.3], HTTP/1.0 rtc-ae07[98A3650B] (Traffic-Server/5.3.8 [uScM])
Complaints-To: groups-abuse@google.com
Injection-Info: g14g2000cwa.googlegroups.com; posting-host=152.163.101.11;
   posting-account=sOuFuA0AAACrWE950AHmKCUDXcFt63PD
Xref: g2news1.google.com comp.sys.atari.8bit:2522

Thought this was interesting -- after all the years of the "big-box"
PC's, small is "in." And here were are back to the keyboard case...
We're back in style...

http://www.cybernetman.com/

-Larry

From 5094281807738199345
X-Google-Thread: f8760,4e18338306aa9a63
X-Google-Thread: 111a55,4e18338306aa9a63
X-Google-Attributes: gidf8760,gid111a55,public
X-Google-Language: ENGLISH,ASCII-7-bit
Newsgroups: comp.sys.atari.8bit,comp.sys.atari.st
Date: Sat, 10 Sep 2005 09:34:31 -0400
From: Sid Pacman <atarian@computer.world>
Subject: Re: [Computerfest-Announce] Computerfest this weekend
In-Reply-To: <l5uUe.10766$uD6.6147@tornado.ohiordc.rr.com>
Message-ID: <Pine.GSO.4.61.0509100848380.9189@furyy1>
References: <Pine.GSO.4.61.0509100008460.28534@furyy1>
 <l5uUe.10766$uD6.6147@tornado.ohiordc.rr.com>
MIME-Version: 1.0
Content-Type: TEXT/PLAIN; charset=US-ASCII
NNTP-Posting-Host: 192.107.41.17
X-Original-NNTP-Posting-Host: 192.107.41.17
X-Trace: news.iglou.com 1126359273 192.107.41.17 (10 Sep 2005 09:34:33 -0400)
Lines: 35
X-Original-NNTP-Posting-Host: 192.107.41.17
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!ngpeer.news.aol.com!uunet!spool.news.uu.net!ash.uu.net!
news.iglou.com!not-for-mail
Xref: g2news1.google.com comp.sys.atari.8bit:2523 comp.sys.atari.st:3507

   On Sat, 10 Sep 2005 at 05:23 -0000, T Shadow scribbled:
->I ... plan to attend mostly for seminars.

   The seminars are another good feature of this show.

->I'm confused as to why this is being posted in Atari newsgroups.

   Atari is a brand of computer. Atari users are computerists.
This is a large show with lots of things that are of interest to
a great many computerists. 'Nuff said.

-> ... anyone expecting Atari is going to be disappointed.

   That has been increasingly true of all computer shows and ham-
fests for more than a decade. But it isn't a good reason for
Atarians to put their heads in the sand and to try to shut out the
rest of the computer scene. There's still a lot at these shows
that's useful to us -- or at least many of us (perhaps especially
8-bitters) -- and then there's always the possibility of finding a
direct Atari item for a song.

->IIRC their is an Atari show in Columbus this weekend.

   I noticed. After all, I'm the one who posted the information
about it on this newsgroup!
--
        >>>---<<<
        >>>   david moeser -- erasmus39 on yahoo   <<<
        >>>   Censornati, Ohio - USA   <<<
        >>>---<<<
        *   An Atari 8-Bitter Since 1982   *

(Headers munged to foil spammers; real info in taglines)

From -7416629713489812800
X-Google-Thread: f8760,8ecf67b73ee46747
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!cox.net!news-
xfer.cox.net!p01!lakeread05.POSTED!53ab2750!not-for-mail
From: kevin <kevnospam242@gmail.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: What goes around...
Message-ID: <p9q5i1146bjgsuus0ealuecqq02vmj2bnk@4ax.com>
References: <1126355846.664011.214510@g14g2000cwa.googlegroups.com>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 18
Date: Sat, 10 Sep 2005 10:11:09 -0400
NNTP-Posting-Host: 68.230.155.106
X-Complaints-To: abuse@cox.net
X-Trace: lakeread05 1126361466 68.230.155.106 (Sat, 10 Sep 2005 10:11:06 EDT)
NNTP-Posting-Date: Sat, 10 Sep 2005 10:11:06 EDT
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:2524

On 10 Sep 2005 05:37:26 -0700, "Larry" <LLppwhite@aol.com> wrote:

>Thought this was interesting -- after all the years of the "big-box"
>PC's, small is "in." And here were are back to the keyboard case...
>We're back in style...
>
>http://www.cybernetman.com/
>
>-Larry

this has been around for a few years now. One of the earlier models
looked alot like an Amiga 1200!   Now if they would just make a Black
and White model with silver function keys!!!

From -5699248958413533953
X-Google-Thread: f8760,29cd5cf6e1705fb6
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!o13g2000cwo.googlegroups.com!not-for-mail
From: "leehanken" <lee_hanken@hotmail.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: ATASCII viewer for DOS/Win?
Date: 10 Sep 2005 10:46:26 -0700
Organization: http://groups.google.com
Lines: 24
Message-ID: <1126374386.054877.242200@o13g2000cwo.googlegroups.com>
References: <Xns96BA69B744F64emuslor@216.196.97.136>
NNTP-Posting-Host: 82.43.82.120
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1126374391 2611 127.0.0.1 (10 Sep 2005 17:46:31 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Sat, 10 Sep 2005 17:46:31 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Win98; en-US; rv:1.0.2) Gecko/20021120 Netscape/7.01 (ax),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: o13g2000cwo.googlegroups.com; posting-host=82.43.82.120;
   posting-account=JTI43A0AAAD7zs3LmBokabwhhwJXwFu4
Xref: g2news1.google.com comp.sys.atari.8bit:2525

Slor wrote:
> There are plenty of options for converting ascii docs to atascii and vice
> versa. Along the way, has anyone written a simple atascii file viewer for
> the DOS or Windows? Or, in my Xanadu, a simple viewer that can detect
> either format and display it properly for viewing?
>
> thanks
>
> --
> Slor

Slor,

I have written a *very* simple viewer that does what you ask.

At:

http://www.leehanken.pwp.blueyonder.co.uk/atari/ATASCIIView.zip

my apologies for the bugs e.g. lack of proper scrollbar functionality,
I didn't have much time to spend on it

Lee

From 4137926279771998070
X-Google-Thread: f8760,29cd5cf6e1705fb6
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Sat, 10 Sep 2005 15:17:56 -0500
Newsgroups: comp.sys.atari.8bit
Subject: Re: ATASCII viewer for DOS/Win?
From: Slor <semaj@rols.ten>
References: <Xns96BA69B744F64emuslor@216.196.97.136>
<1126374386.054877.242200@o13g2000cwo.googlegroups.com>
Organization: SlorNet
Message-ID: <Xns96CD9BA24933Aemuslor@216.196.97.136>
User-Agent: Xnews/??.01.30
X-Face: %XserOfRX`r-LZ\90<=vI7k<`QMH-(LjNZH``KUi:!h#87]<"qLW9._L==*cB*vFNz{?
Y.Vz>XH|C~h:N9n;4e2v2#laq4Ulh=}mld:QfCBGs+FjBzrqw"21t|9{10.Or*=/*r`>g%Vt:BSjgX?
u"@UIELF4GNA7xalm$S8f7NNF2Mp-\+zP#nku/;1U}b.C)>L7y$c+$Ux<]#j^$#/
9Vf'OY:5c6UitDqvbuwo]_:Z$P[pFeMk8Y;k;)s6L_=d'?B<O+S&^Km"uNO3S{(0<4kpzn-jgG9H|
q&O,w":}0mL5f92-{_O
Date: Sat, 10 Sep 2005 15:17:56 -0500
Lines: 19
NNTP-Posting-Host: 68.57.222.49
X-Trace: sv3-iwO3vtIyPjJIxnGn93u/ASv97b8+KTk/
PkRQMgBGIlhLNrWM5usFBAAJ10mtEuVK9bzmarZHsPu9kFl!
v6yEfhqaVBJwoXwuKsHAUqZ7sO9ynkrdpYadbB7DhxAZtex5NYxHENkBTGjrT+92miqb5EnTSwJa!
zm4FBget7w==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2526

Despite all prevention efforts, "leehanken" <lee_hanken@hotmail.com>
wrote in news:1126374386.054877.242200@o13g2000cwo.googlegroups.com:

> At:
>
> http://www.leehanken.pwp.blueyonder.co.uk/atari/ATASCIIView.zip
>
> my apologies for the bugs e.g. lack of proper scrollbar functionality,
> I didn't have much time to spend on it
>

> Lee
>

Thanks Lee! If you care to share the source, I might be interested in
implementing the scrollbar/paging stuff. Feel free to contact me via
email.

--
Slor

From 6032094698047293515
X-Google-Thread: f8760,672f13e83d32160b,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!hwmnpeer01.lga!hwmedia!
hw-filter.lga!fe03.lga.POSTED!53ab2750!not-for-mail
From: "Ronald J. Hall" <dark_lord@charter.net>
Organization: DarkForce!
Subject: Reporting correct speed?
User-Agent: Pan/0.14.2 (This is not a psychotic episode. It's a cleansing moment
of clarity.)
Message-Id: <pan.2005.09.10.20.31.18.833707@charter.net>
Newsgroups: comp.sys.atari.8bit
MIME-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-1
Content-Transfer-Encoding: 8bit
Lines: 15
X-Trace:
idmkcnjgmiagocdegbecljngaelehlmjhnjembnccnoekaldochlmphgamomajahncnohkaabhndkoefnf
gpbeoiljaaalogdkjdjhpfnjelndaomagblpfakflbgmhijkda
NNTP-Posting-Date: Sat, 10 Sep 2005 13:25:58 MST
Date: Sat, 10 Sep 2005 16:31:18 -0400
Xref: g2news1.google.com comp.sys.atari.8bit:2527

This is a question for everyone who is using a Lantronix device with their
BBSs... Which settings is it that affects how baud rates are reported? I'm
using BBS Express! ST, and it always reports no baud rate, i.e., "???
baud" and I'd really like for it to report it correctly. A (very) few
games depend on the reported baud rate to work right.

Thanks everyone.

--
_/_/_/

X-Google-Thread: f8760,8ecf67b73ee46747
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Sat, 10 Sep 2005 15:53:20 -0500
Newsgroups: comp.sys.atari.8bit
From: "Edward S. Baiz Jr." <edbaizjr@comcast.net>
Message-ID: <4322f38a5a76f0@comcast.net>
Subject: Re: What goes around...
References: <1126355846.664011.214510@g14g2000cwa.googlegroups.com>
Organization: I.M.A.G.E./SCAT
User-Agent: Okami Version 3.0B-11 (Atari)
Date: Sat, 10 Sep 2005 15:42:26 +0400 (MET DST)
X-Sender: NEWSwatch v2.50 (Atari)
Lines: 22
NNTP-Posting-Host: 24.11.255.177
X-Trace: sv3-RrWJR1p67A1y3QgFXBZIOse/
5xKr5XKWOOhk51U5fJTKqzb70RZZHTcnegti3A0utAIuKWanUOwqwdo!
E6yYMVLFI6a2g1IgaoRlGQexEg4ZRgS0wId9EOHLFGAvcW5v2PDziNauY/BRWwdjng==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2528

>Thought this was interesting -- after all the years of the "big-box"
>PC's, small is "in." And here were are back to the keyboard case...
>We're back in style...
>
>http://www.cybernetman.com/
>
>-Larry

About time. Of course I remember when the PC DOS crowd was making fun of the
Atarians, Amiga people and Apple people for using a mouse.

--
Edward S. Baiz Jr.
    (Gamer)

HADES 060: 256meg Ram, Yamaha & Sony CDRW Drive, 1 gig
 Jaz Drive, MicroTek E3 Scanner, Mach 64 w/4meg Ram, Epson
 Photo 700 printer, PCI Networking Card, ICQ#91257633
PROGRAMS: Extendos Gold, Cab 2.8, ScanX, GlueStik, aFTP,
 Calamus SL2002, Newswatch, Okami, PlayMyCD, Papyrus 8, Smurf,
 Nova Driver 2.67, NVDI 5, Mint(Net), Magic(Net), N.AES, Geneva

From -8280011767377158417
X-Google-Thread: f8760,29c1765b667ed4db
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!news-out1.kabelfoon.nl!
newsfeed.kabelfoon.nl!bandi.nntp.kabelfoon.nl!62.100.30.134.MISMATCH!
azure.qinip.net!firstname
From: Mathy Van Nisselroy <firstname@fullnamewithoutspaces.nl>
Newsgroups: comp.sys.atari.8bit
Subject: Re: an open letter to Lance Rhenquist.
Date: Sun, 11 Sep 2005 01:20:36 +0200
Organization: QinIP
Lines: 66
Message-ID: <firstname-B51DB6.01203611092005@azure.qinip.net>
References: <1126122036.893568.252400@z14g2000cwz.googlegroups.com> <xKCdndBJNvXQ-
YLeRVn-jA@comcast.com>
NNTP-Posting-Host: h8441212250.dsl.speedlinq.nl
X-Trace: azure.qinip.net 1126394438 609 84.41.212.250 (10 Sep 2005 23:20:38 GMT)
X-Complaints-To: abuse@qinip.net
NNTP-Posting-Date: Sat, 10 Sep 2005 23:20:38 +0000 (UTC)
User-Agent: MT-NewsWatcher/3.4 (PPC Mac OS X)
Xref: g2news1.google.com comp.sys.atari.8bit:2529

Howdy folks

Before everybody turns on Lance, let me explain some things.

That Lance has put a lot of money into getting the rights to certain
things doesn't mean everything will be available. Hardware costs a lot
of money and not many people are willing and/or able to spend money on
Atari 8 bit stuff. Or that Lance will give people stuff, that people
have sent money for to Mike.

Stephen Carden has offered to sent people source code to stuff, so that
they can publish it. What doesn't he do so himself? And why is he
backing out, not that the going gets rough? And why are there a lot of
Atari 8 bit guru's that don't really like mr. Carden?

And if you have an old car in the back yard, that you never use, and
that's not worth much to anybody, would you not appreciate it, if
somebody asks if he or she might take it of your hands, instead of just
taking it without asking?

CU   Mathy

In article <xKCdndBJNvXQ-YLeRVn-jA@comcast.com>,
 "Michael Duffy" <mqduffy@comcast.net> wrote:

> Go for it! The ICD or fTe stuff has been tied up too long already.
>
> "*ProteanThread*" <rtdos@rtdos.com> wrote in message
> news:1126122036.893568.252400@z14g2000cwz.googlegroups.com...

> >I got your lawyer letter but you and your lawyer made a few mistakes,
> > look here:
> >
> > http://tinyurl.com/dg5w4
> >
> > where did i specify SpartaDOS 3.3?
> > where did i specify BBS Express Professional?
> >
> > did i not state all non fte products which would mean those not
> > developed or created by K-Products or even Stephen Carden?
> >
> > that bill of sale from Bob Klaas to you does not specify any icd source
> > code but only source code produced by Keith Ledbetter, Chris King, and
> > later Stephen Carden; in fact, this bill of sale from Bob Klaas to you
> > only specifies BBS Express Professional (and all source code) it does
> > not inlcude SpartaDOS 3.3 (for which I have never stated an interest
> > in) or anyother icd or even fte products; instead the last line of the
> > paragraph in bold reads: "including all copyrights to any soruce code I
> > Robert Klaas have to BBS Express! Professional and submit."
> >
> > your lawyer also states it was his understanding that Robert Klaas had
> > previously contracted with Mike Hohman of FTE to produce SpartaDOS 3.3
> > for BBS Express Professional; this agreement between Bob and Mike did
> > not relinquish Mike's ownership of any icd or fte products. The only
> > thing Bob had ownership of was his own source code and bbs express
> > professional.
> >
> > in regards to icd or fte products, you still have not provided any
> > proof that you own anything other than bbs express professional.
> >
> > i will be having an intellectual property lawyer look at the documents
> > from you and your lawyer.
> >
> > since i am now rarely online i will post again as soon as i find out
> > some more information.
> >

From 8012950333334179215
X-Google-Thread: f8760,e2be8779a9ccc0ba,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!newscon06.news.prodigy.com!prodigy.net!news-
feed01.roc.ny.frontiernet.net!nntp.frontiernet.net!cox.net!news-xfer.cox.net!p01!
lakeread05.POSTED!53ab2750!not-for-mail
From: kevin <kevnospam242@gmail.com>
Newsgroups: comp.sys.atari.8bit
Subject: Best place to get SIO to PC cable?
Message-ID: <sfv6i1phfcd5nsvqnae9f8hbo8vhpjj5ol@4ax.com>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii

Content-Transfer-Encoding: 7bit
Lines: 19
Date: Sat, 10 Sep 2005 20:48:49 -0400
NNTP-Posting-Host: 68.230.155.106
X-Complaints-To: abuse@cox.net
X-Trace: lakeread05 1126399724 68.230.155.106 (Sat, 10 Sep 2005 20:48:44 EDT)
NNTP-Posting-Date: Sat, 10 Sep 2005 20:48:44 EDT
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:2530

I have been using 8bits since 1979 (I was 9) unfortantely I sold my
last 8bit (130xe) a few years ago thinking I would never use it.
Recently I bought a 65xe to replace it but I dont have the patience or
the money to collect every cartridge for this system, so I want a
SIO2PC cable.

Where is the best place to get one? Also I dont want to spend a
fortune for something that is such a simple little device. Is there
an easy guide to making one? I do have an extra SIO cable, is there
anything I should know before buying one/making one?

Any info is appreciated! Thanks a million.

Kevin

From 8114725756257195476
X-Google-Thread: f8760,e2be8779a9ccc0ba
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g47g2000cwa.googlegroups.com!not-for-
mail
From: stephensheppard@hotmail.com
Newsgroups: comp.sys.atari.8bit
Subject: Re: Best place to get SIO to PC cable?
Date: 10 Sep 2005 21:40:48 -0700
Organization: http://groups.google.com
Lines: 73
Message-ID: <1126413648.891913.98980@g47g2000cwa.googlegroups.com>
References: <sfv6i1phfcd5nsvqnae9f8hbo8vhpjj5ol@4ax.com>
NNTP-Posting-Host: 64.48.71.48
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1126413654 20705 127.0.0.1 (11 Sep 2005 04:40:54 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Sun, 11 Sep 2005 04:40:54 +0000 (UTC)
In-Reply-To: <sfv6i1phfcd5nsvqnae9f8hbo8vhpjj5ol@4ax.com>
User-Agent: G2/0.2

X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Win98; en-US; rv:1.7) Gecko/20040707
Firefox/0.8,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g47g2000cwa.googlegroups.com; posting-host=64.48.71.48;
   posting-account=4ilZLQsAAADHKJufwAjm_Pl2CA076mZi
Xref: g2news1.google.com comp.sys.atari.8bit:2532

kevin wrote:
> I have been using 8bits since 1979 (I was 9) unfortantely I sold my
> last 8bit (130xe) a few years ago thinking I would never use it.
> Recently I bought a 65xe to replace it but I dont have the patience or
> the money to collect every cartridge for this system, so I want a
> SIO2PC cable.
>
> Where is the best place to get one? Also I dont want to spend a
> fortune for something that is such a simple little device. Is there
> an easy guide to making one? I do have an extra SIO cable, is there
> anything I should know before buying one/making one?
>
>
> Any info is appreciated! Thanks a million.
>
>
>
>
> Kevin

J131, Artur Burzynski (sp?) sells a real nice cable on EBAY. Got mine
for good auction price of $10 plus I think $8 shipping and handling
(from Poland). Good quality 1-chip (14C89, I think) SIO2PC cable.
The simple circuit is built into the SIO shell, so no ugly project or
breakout box. It works well.

I had an incompatibility with an ATR8000 (a rare problem I'm told) but
Artur stands behind his work and sent me a different design, no extra
charge. However, his basic cable should be perfect for you.

I'm not sure if Artur sells direct but here is his webpage.

http://j131atari.webpark.pl/

Sidenote:

I recently started using AtariSIO (bootdisk version). Of course
wouldn't you know it, this software is not compatible with the original
2-chip MAX232, SIO2PC design, which is what Artur used for my
replacement cable.

I needed yet another new cable.

This time I decided to build my own but I'm not that handy with a
soldering iron. So, I studied the plans for the MAX232 1-chip design

but made it easier on myself by using the MAX233 chip. This meant I could leave out 4 capacitors and eliminate 4 or 8 solder points.

I didn't have a schematic to follow and the pinouts are different than those of MAX232 but the circuit is easy to build (don't laugh LLppwhite). All that I needed was some prototype board, the MAX233, a 20-pin DIP socket, 1 capacitor, 1 diode, 1 resistor, SIO half-cable, and a female DB-9 connector and shell.

My cable is pretty ugly but it works great and, as it turns out, this cable even plays nice with my ATR8000, not that I use it much anymore.

There are many varieties of SIO2PC. You'll find a few schematics below.

http://www.geocities.com/atarimods/atari.html

The 14C89, 1-chip, SIO2PC is even easier to build than my MAX233 model and the 14C89 IC costs only around $0.50 compared to $5+ for the MAX233.

Good luck on whatever you decide.

Regards,

Stephen Sheppard

From -3659427014336967171
X-Google-Thread: f8760,29c1765b667ed4db
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!newscon06.news.prodigy.com!prodigy.net!news-
feed01.roc.ny.frontiernet.net!nntp.frontiernet.net!cox.net!news-xfer.cox.net!p01!
okepread07.POSTED!53ab2750!not-for-mail
Reply-To: "Docrotcod" <rahbart@cox.net>
From: "Docrotcod" <rahbart@cox.net>
Newsgroups: comp.sys.atari.8bit
References: <1126122036.893568.252400@z14g2000cwz.googlegroups.com> <xKCdndBJNvXQ-
YLeRVn-jA@comcast.com> <firstname-B51DB6.01203611092005@azure.qinip.net>
Subject: Re: an open letter to Lance Rhenquist.
Lines: 75
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-RFC2646: Format=Flowed; Original
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
Message-ID: <ClPUe.2707$P34.2025@okepread07>
Date: Sun, 11 Sep 2005 00:34:26 -0500
NNTP-Posting-Host: 70.185.224.53
X-Complaints-To: abuse@cox.net

X-Trace: okepread07 1126416866 70.185.224.53 (Sun, 11 Sep 2005 01:34:26 EDT)
NNTP-Posting-Date: Sun, 11 Sep 2005 01:34:26 EDT
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:2533

I'm friend with Steve and he's a really nice guy. This is from personal
experience.

Thomas

"Mathy Van Nisselroy" <firstname@fullnamewithoutspaces.nl> wrote in message
news:firstname-B51DB6.01203611092005@azure.qinip.net...
> Howdy folks
>
> Before everybody turns on Lance, let me explain some things.
>
> That Lance has put a lot of money into getting the rights to certain
> things doesn't mean everything will be available. Hardware costs a lot
> of money and not many people are willing and/or able to spend money on
> Atari 8 bit stuff. Or that Lance will give people stuff, that people
> have sent money for to Mike.
>
> Stephen Carden has offered to sent people source code to stuff, so that
> they can publish it. What doesn't he do so himself? And why is he
> backing out, not that the going gets rough? And why are there a lot of
> Atari 8 bit guru's that don't really like mr. Carden?
>
> And if you have an old car in the back yard, that you never use, and
> that's not worth much to anybody, would you not appreciate it, if
> somebody asks if he or she might take it of your hands, instead of just
> taking it without asking?
>
> CU   Mathy
>
>
> In article <xKCdndBJNvXQ-YLeRVn-jA@comcast.com>,
> "Michael Duffy" <mqduffy@comcast.net> wrote:
>
>> Go for it! The ICD or fTe stuff has been tied up too long already.
>>
>> "*ProteanThread*" <rtdos@rtdos.com> wrote in message
>> news:1126122036.893568.252400@z14g2000cwz.googlegroups.com...
>> >I got your lawyer letter but you and your lawyer made a few mistakes,
>> > look here:
>> >
>> > http://tinyurl.com/dg5w4
>> >
>> > where did i specify SpartaDOS 3.3?
>> > where did i specify BBS Express Professional?
>> >
>> > did i not state all non fte products which would mean those not
>> > developed or created by K-Products or even Stephen Carden?
>> >

>> > that bill of sale from Bob Klaas to you does not specify any icd source
>> > code but only source code produced by Keith Ledbetter, Chris King, and
>> > later Stephen Carden; in fact, this bill of sale from Bob Klaas to you
>> > only specifies BBS Express Professional (and all source code) it does
>> > not inlcude SpartaDOS 3.3 (for which I have never stated an interest
>> > in) or anyother icd or even fte products; instead the last line of the
>> > paragraph in bold reads: "including all copyrights to any soruce code I
>> > Robert Klaas have to BBS Express! Professional and submit."
>> >
>> > your lawyer also states it was his understanding that Robert Klaas had
>> > previously contracted with Mike Hohman of FTE to produce SpartaDOS 3.3
>> > for BBS Express Professional; this agreement between Bob and Mike did
>> > not relinquish Mike's ownership of any icd or fte products. The only
>> > thing Bob had ownership of was his own source code and bbs express
>> > professional.
>> >
>> > in regards to icd or fte products, you still have not provided any
>> > proof that you own anything other than bbs express professional.
>> >
>> > i will be having an intellectual property lawyer look at the documents
>> > from you and your lawyer.
>> >
>> > since i am now rarely online i will post again as soon as i find out
>> > some more information.
>> >

From 6181493302442510759
X-Google-Thread: f8760,e2be8779a9ccc0ba
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Sun, 11 Sep 2005 00:39:07 -0500
From: "Bill Garber" <willy46pa@comcast.net>
Newsgroups: comp.sys.atari.8bit
References: <sfv6i1phfcd5nsvqnae9f8hbo8vhpjj5ol@4ax.com>
<1126413525.695859.88130@g47g2000cwa.googlegroups.com>
Subject: Re: Best place to get SIO to PC cable?
Date: Sun, 11 Sep 2005 01:39:12 -0400
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
X-RFC2646: Format=Flowed; Original
Message-ID: <oMudnVNyEJVmX77eRVn-tQ@comcast.com>
Lines: 64
NNTP-Posting-Host: 68.81.220.239
X-Trace: sv3-ake/
MV6iRdVicj2BjWiQQXtaV5GbFGZA4CCZw92metbYie7Scp5uEhhz5w314lBBttO3PLjuxOL8mSE!

uwxZBnR7yo4JpB6hR7VIFISPEv3qwjrA7BgmDd+efvIqRNBCcIPRsIHUT6Pi2uYqBMlXi60bok3x!TA==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2534

<stephensheppard@hotmail.com> wrote in message
news:1126413525.695859.88130@g47g2000cwa.googlegroups.com...
>
> J131, Artur Burzynski (sp?) sells a real nice cable on EBAY. Got mine
> for good auction price of $10 plus I think $8 shipping and handling
> (from Poland). Good quality 1-chip (14C89, I think) SIO2PC cable.
> The simple circuit is built into the SIO shell, so no ugly project or
> breakout box. It works well.

Mine came from AtariMax, and I had to add the cable
to it coz theirs only is the actual SIO2PC unit, and
I haven't tried it as yet, plus no idea if it's the
14C89 or MAX233, but I'll find out soon enough.

> I had an incompatibility with an ATR8000 (a rare problem I'm told) but
> Artur stands behind his work and sent me a different design, no extra
> charge. However, his basic cable should be perfect for you.

I'm not sure, but isn't the 14C89 a one way chip and
you actually need an 14C88 along with it?

> Sidenote:
>
> I recently started using AtariSIO (bootdisk version). Of course
> wouldn't you know it, this software is not compatible with the original
> 2-chip MAX232, SIO2PC design, which is what Artur used for my
> replacement cable.
>
> I needed yet another new cable.
>
> This time I decided to build my own but I'm not that handy with a
> soldering iron. So, I studied the plans for the MAX232 1-chip design
> but made it easier on myself by using the MAX233 chip. This meant I
> could leave out 4 capacitors and eliminate 4 or 8 solder points.

Again, I believe the MAX232 is a one-way design, while
MAX233 is a two direction IC.

> I didn't have a schematic to follow and the pinouts are different than
> those of MAX232 but the circuit is easy to build (don't laugh
> LLppwhite). All that I needed was some prototype board, the MAX233, a
> 20-pin DIP socket, 1 capacitor, 1 diode, 1 resistor, SIO half-cable,
> and a female DB-9 connector and shell.

>
> My cable is pretty ugly but it works great and, as it turns out, this
> cable even plays nice with my ATR8000, not that I use it much anymore.
>
> There are many varieties of SIO2PC. You'll find a few schematics below.
>
>
> http://www.geocities.com/atarimods/atari.html
>
> The 14C89, 1-chip, SIO2PC is even easier to build than my MAX233 model
> and the 14C89 IC costs only around $0.50 compared to $5+ for the
> MAX233.

There are a lot of serial designs that are easy to
build, and if you are handy with those things, I'd
suggest it. Helps you to know how it works, and why.

Bill Garber

From -2630099021723057535
X-Google-Thread: f8760,c9c29d3c84756d94
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g43g2000cwa.googlegroups.com!not-for-
mail
From: "Lee" <melee5@my-deja.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: 1MB upgrade from Satantronic
Date: 10 Sep 2005 22:43:34 -0700
Organization: http://groups.google.com
Lines: 14
Message-ID: <1126417414.737987.103490@g43g2000cwa.googlegroups.com>
References: <1126010699.205827.68280@g44g2000cwa.googlegroups.com>
NNTP-Posting-Host: 63.163.156.155
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1126417419 15968 127.0.0.1 (11 Sep 2005 05:43:39 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Sun, 11 Sep 2005 05:43:39 +0000 (UTC)
In-Reply-To: <1126010699.205827.68280@g44g2000cwa.googlegroups.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 5.5; Windows
98),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g43g2000cwa.googlegroups.com; posting-host=63.163.156.155;
   posting-account=zgPw1QwAAADahBe_Hz3uPK7W9Bz975DJ
Xref: g2news1.google.com comp.sys.atari.8bit:2535

vas.jozsef@karatnet.hu wrote:

> Can anybody help me to locate the signals on the MB of my 800XLF that
> is needed to build the 1MB simm upgrade from Satantronic
> (http://www.atari.sk/satantronic/). Unfortunately they have no 800XLF.
>
> Thanks,
> Jozsi

Can you use the signals from Freddie chip as if it were the Satantronic
XEGS upgrade instead? Not entirely sure what the 800XLF is either, so
how many ram chips do you have? Do you even have a Freddie
chip(CO61991)?

From -6283346895671745238
X-Google-Thread: f8760,c9c29d3c84756d94
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g14g2000cwa.googlegroups.com!not-for-
mail
From: vas.jozsef@karatnet.hu
Newsgroups: comp.sys.atari.8bit
Subject: Re: 1MB upgrade from Satantronic
Date: 11 Sep 2005 00:28:35 -0700
Organization: http://groups.google.com
Lines: 4
Message-ID: <1126423715.337832.260890@g14g2000cwa.googlegroups.com>
References: <1126010699.205827.68280@g44g2000cwa.googlegroups.com>
   <1126417414.737987.103490@g43g2000cwa.googlegroups.com>
NNTP-Posting-Host: 80.98.104.5
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1126423720 23763 127.0.0.1 (11 Sep 2005 07:28:40 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Sun, 11 Sep 2005 07:28:40 +0000 (UTC)
In-Reply-To: <1126417414.737987.103490@g43g2000cwa.googlegroups.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Windows NT 5.1; en-US; rv:1.7.8) Gecko/
20050511 Firefox/1.0.4,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g14g2000cwa.googlegroups.com; posting-host=80.98.104.5;
   posting-account=tAqgYw0AAAAf4zpaLjbFWVw0hJSXNUGR
Xref: g2news1.google.com comp.sys.atari.8bit:2536

The number of RAM chips is 8.
Yes, I have the Freddie, but the PartNo. is CO61922.
(http://www2.asw.cz/~kubecj/achip.htm)

From 8016093042285590824
X-Google-Thread: f8760,e2be8779a9ccc0ba
X-Google-Attributes: gidf8760,public

X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.telenor.com!
news.telenor.com.POSTED!not-for-mail
NNTP-Posting-Date: Sun, 11 Sep 2005 03:02:09 -0500
From: "Vidar Olavesen" <olavese@online.no>
Newsgroups: comp.sys.atari.8bit
References: <sfv6i1phfcd5nsvqnae9f8hbo8vhpjj5ol@4ax.com>
Subject: Re: Best place to get SIO to PC cable?
Date: Sun, 11 Sep 2005 10:05:29 +0200
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1506
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1506
Message-ID: <8J6dnSFmC4Mceb7e4p2dnA@telenor.com>
Lines: 29
NNTP-Posting-Host: 80.213.26.142
X-Trace: sv3-
W5wAGVWP0YlkebEJ1ONipvo3URhsPjN0HzLsWD0Cl0LKgJWhG4kBVHL7PXe0E3rdpF549CbsdTX9nY0!
HWArXx/lvAwTvDQteskP/Ejmx0Kdt2sFKBp9bhMmlK4DYuDmP0T0xRTi3O/S6aT+PDxlFhyI6f4=
X-Complaints-To: news-abuse@telenor.net
X-DMCA-Complaints-To: news-abuse@telenor.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2537

My vote goes to Mr. Tucker. I use a Procable and Ape 1.18 and Ape for
Windpws. Excellent!

http://www.atarimax.com/

"kevin" <kevnospam242@gmail.com> skrev i melding
news:sfv6i1phfcd5nsvqnae9f8hbo8vhpjj5ol@4ax.com...
> I have been using 8bits since 1979 (I was 9) unfortantely I sold my
> last 8bit (130xe) a few years ago thinking I would never use it.
> Recently I bought a 65xe to replace it but I dont have the patience or
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> anything I should know before buying one/making one?
>
>
> Any info is appreciated! Thanks a million.
>
>
>

>
> Kevin

From 588486086237933940
X-Google-Thread: f8760,e2be8779a9ccc0ba
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!newscon06.news.prodigy.com!
prodigy.net!newsmst01b.news.prodigy.com!prodigy.com!postmaster.news.prodigy.com!
newssvr22.news.prodigy.net.POSTED!055853fb!not-for-mail
From: Steven Tucker <classics@atarimax.com>
User-Agent: Mozilla Thunderbird 1.0.6 (Windows/20050716)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit
Subject: Re: Best place to get SIO to PC cable?
References: <sfv6i1phfcd5nsvqnae9f8hbo8vhpjj5ol@4ax.com>
In-Reply-To: <sfv6i1phfcd5nsvqnae9f8hbo8vhpjj5ol@4ax.com>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 12
Message-ID: <VWWUe.11$gK.2@newssvr22.news.prodigy.net>
NNTP-Posting-Host: 24.208.145.165
X-Complaints-To: abuse@prodigy.net
X-Trace: newssvr22.news.prodigy.net 1126447925 ST000 24.208.145.165 (Sun, 11 Sep
2005 10:12:05 EDT)
NNTP-Posting-Date: Sun, 11 Sep 2005 10:12:05 EDT
Organization: SBC http://yahoo.sbc.com
X-UserInfo1:
O@Y[S^OG\JUQBZH]]RKB_UDAZZ\DPCPDLXUNNH\KMAVNDQUBLNTC@AWZWDXZXQ[K\FFSKCVM@F_N_DOBWV
WG__LG@VVOIPLIGX\
\BU_B@\P\PFX\B[APHTWAHDCKJF^NHD[YJAZMCY_CWG[SX\Y]^KC\HSZRWSWKGAY_PC[BQ[BXAS\F\
\@DMTLFZFUE@\VL
Date: Sun, 11 Sep 2005 14:12:05 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:2538

kevin wrote:
> I have been using 8bits since 1979 (I was 9) unfortantely I sold my
> last 8bit (130xe) a few years ago thinking I would never use it.
> Recently I bought a 65xe to replace it but I dont have the patience or
> the money to collect every cartridge for this system, so I want a
> SIO2PC cable.

I can't say if its the best place (since its my site :) but you can try:

http://www.atarimax.com/sio2pc/

Steve

From 6476377199468372397
X-Google-Thread: f8760,29c1765b667ed4db
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!newshub.sdsu.edu!elnk-nf2-pas!
newsfeed.earthlink.net!stamper.news.pas.earthlink.net!
newsread3.news.pas.earthlink.net.POSTED!ccf20f92!not-for-mail
From: Rick Cortese <ricortes@earthlink.net>
User-Agent: Mozilla/5.0 (Windows; U; Windows NT 5.1; en-US; rv:1.6) Gecko/20040113
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit
Subject: Re: an open letter to Lance Rhenquist.
References: <1126122036.893568.252400@z14g2000cwz.googlegroups.com> <xKCdndBJNvXQ-
YLeRVn-jA@comcast.com> <firstname-B51DB6.01203611092005@azure.qinip.net>
In-Reply-To: <firstname-B51DB6.01203611092005@azure.qinip.net>
Content-Type: text/plain; charset=us-ascii; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 13
Message-ID: <hPYUe.985$LS5.464@newsread3.news.pas.earthlink.net>
Date: Sun, 11 Sep 2005 16:20:29 GMT
NNTP-Posting-Host: 66.81.219.127
X-Complaints-To: abuse@earthlink.net
X-Trace: newsread3.news.pas.earthlink.net 1126455629 66.81.219.127 (Sun, 11 Sep
2005 09:20:29 PDT)
NNTP-Posting-Date: Sun, 11 Sep 2005 09:20:29 PDT
Organization: EarthLink Inc. -- http://www.EarthLink.net
Xref: g2news1.google.com comp.sys.atari.8bit:2539

Mathy Van Nisselroy wrote:

> Howdy folks
>
<snip>
> And if you have an old car in the back yard, that you never use, and
> that's not worth much to anybody, would you not appreciate it, if
> somebody asks if he or she might take it of your hands, instead of just
> taking it without asking?

Depends, if it was my defunct 1985 VW they would be doing me a favor. If
it is one of my vintage motorcyles that I am actively working on, there
would be trouble.

From 4706473220818928233
X-Google-Thread: f8760,8ecf67b73ee46747
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!news.kjsl.com!rahul.net!
wasp.rahul.net!rahul.net!199.245.68.5.MISMATCH!news-xfer.nntp.sonic.net!
208.201.239.227.MISMATCH!feed.news.sonic.net!typhoon.sonic.net!not-for-mail
From: bill@newbreedsoftware.com (William Kendrick)

Subject: Re: What goes around...
Newsgroups: comp.sys.atari.8bit
References: <1126355846.664011.214510@g14g2000cwa.googlegroups.com>
<p9q5i1146bjgsuus0ealuecqq02vmj2bnk@4ax.com>
User-Agent: tin/1.4.2-20000205 ("Possession") (UNIX) (Linux/2.4.31-pre2-A-STAND
(i686))
Lines: 11
Message-ID: <qi0Ve.13132$p%3.55636@typhoon.sonic.net>
Date: Sun, 11 Sep 2005 20:18:30 GMT
NNTP-Posting-Host: 208.201.242.18
X-Complaints-To: abuse@sonic.net
X-Trace: typhoon.sonic.net 1126469910 208.201.242.18 (Sun, 11 Sep 2005 13:18:30
PDT)
NNTP-Posting-Date: Sun, 11 Sep 2005 13:18:30 PDT
Xref: g2news1.google.com comp.sys.atari.8bit:2540

kevin <kevnospam242@gmail.com> wrote:
> this has been around for a few years now. One of the earlier models
> looked alot like an Amiga 1200!   Now if they would just make a Black
> and White model with silver function keys!!!

Hehe >:^)

--
-bill!
bill@newbreedsoftware.com
http://www.newbreedsoftware.com/

From -84691145511088527
X-Google-Thread: f8760,e2be8779a9ccc0ba
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!f14g2000cwb.googlegroups.com!not-for-
mail
From: stephensheppard@hotmail.com
Newsgroups: comp.sys.atari.8bit
Subject: Re: Best place to get SIO to PC cable?
Date: 11 Sep 2005 14:06:17 -0700
Organization: http://groups.google.com
Lines: 80
Message-ID: <1126472777.338260.117010@f14g2000cwb.googlegroups.com>
References: <sfv6i1phfcd5nsvqnae9f8hbo8vhpjj5ol@4ax.com>
   <1126413525.695859.88130@g47g2000cwa.googlegroups.com>
   <oMudnVNyEJVmX77eRVn-tQ@comcast.com>
NNTP-Posting-Host: 64.48.71.176
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1126472782 31890 127.0.0.1 (11 Sep 2005 21:06:22 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Sun, 11 Sep 2005 21:06:22 +0000 (UTC)
In-Reply-To: <oMudnVNyEJVmX77eRVn-tQ@comcast.com>
User-Agent: G2/0.2

X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Win98; en-US; rv:1.7) Gecko/20040707
Firefox/0.8,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: f14g2000cwb.googlegroups.com; posting-host=64.48.71.176;
   posting-account=4ilZLQsAAADHKJufwAjm_Pl2CA076mZi
Xref: g2news1.google.com comp.sys.atari.8bit:2541

Bill Garber wrote:
> <stephensheppard@hotmail.com> wrote in message
> news:1126413525.695859.88130@g47g2000cwa.googlegroups.com...
> >
> > J131, Artur Burzynski (sp?) sells a real nice cable on EBAY. Got mine
> > for good auction price of $10 plus I think $8 shipping and handling
> > (from Poland). Good quality 1-chip (14C89, I think) SIO2PC cable.
> > The simple circuit is built into the SIO shell, so no ugly project or
> > breakout box. It works well.
>
> Mine came from AtariMax, and I had to add the cable
> to it coz theirs only is the actual SIO2PC unit, and
> I haven't tried it as yet, plus no idea if it's the
> 14C89 or MAX233, but I'll find out soon enough.
>
> > I had an incompatibility with an ATR8000 (a rare problem I'm told) but
> > Artur stands behind his work and sent me a different design, no extra
> > charge. However, his basic cable should be perfect for you.
>
> I'm not sure, but isn't the 14C89 a one way chip and
> you actually need an 14C88 along with it?
>
> > Sidenote:
> >
> > I recently started using AtariSIO (bootdisk version). Of course
> > wouldn't you know it, this software is not compatible with the original
> > 2-chip MAX232, SIO2PC design, which is what Artur used for my
> > replacement cable.
> >
> > I needed yet another new cable.
> >
> > This time I decided to build my own but I'm not that handy with a
> > soldering iron. So, I studied the plans for the MAX232 1-chip design
> > but made it easier on myself by using the MAX233 chip. This meant I
> > could leave out 4 capacitors and eliminate 4 or 8 solder points.
>
> Again, I believe the MAX232 is a one-way design, while
> MAX233 is a two direction IC.
>
> > I didn't have a schematic to follow and the pinouts are different than
> > those of MAX232 but the circuit is easy to build (don't laugh
> > LLppwhite). All that I needed was some prototype board, the MAX233, a
> > 20-pin DIP socket, 1 capacitor, 1 diode, 1 resistor, SIO half-cable,
> > and a female DB-9 connector and shell.
> >
> > My cable is pretty ugly but it works great and, as it turns out, this

> > cable even plays nice with my ATR8000, not that I use it much anymore.
> >
> > There are many varieties of SIO2PC. You'll find a few schematics below.
> >
> >
> > http://www.geocities.com/atarimods/atari.html
> >
> > The 14C89, 1-chip, SIO2PC is even easier to build than my MAX233 model
> > and the 14C89 IC costs only around $0.50 compared to $5+ for the
> > MAX233.
>
> There are a lot of serial designs that are easy to
> build, and if you are handy with those things, I'd
> suggest it. Helps you to know how it works, and why.
>
> Bill Garber

People tried to explain the issues to me regarding compatibility with certain real hardware but it goes right over my head. Something about tri-state.

As for MAX232 vs MAX233 they both do the same exact function just MAX233 has integrated capacitors while MAX232 does not. Both IC's have dual transmit/receive units.

At the link I listed you'll see a couple of single chip designs including the 14C89. No you don't need another chip.

I would have given Steve Tucker a free plug, just based solely on the reputation of his products, but I can see that he capable of doing it himself :) Shameless!   (Just kidding Steve!)

Stephen Sheppard

From 2667879540368827751
X-Google-Thread: f8760,e2be8779a9ccc0ba
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Sun, 11 Sep 2005 17:22:20 -0500
From: "Michael Duffy" <mqduffy@comcast.net>
Newsgroups: comp.sys.atari.8bit
References: <sfv6i1phfcd5nsvqnae9f8hbo8vhpjj5ol@4ax.com>
<VWWUe.11$gK.2@newssvr22.news.prodigy.net>
Subject: Re: Best place to get SIO to PC cable?
Date: Sun, 11 Sep 2005 18:22:55 -0400
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180

X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Response
Message-ID: <eJadnZ2dnZ21EV3TnZ2dnYEzud6dnZ2dRVn-052dnZ0@comcast.com>
Lines: 20
NNTP-Posting-Host: 68.56.240.241
X-Trace:
sv3-8ZvMvsGPcydCTuJ+diErm0H6wLnCl+M7DV5IwL5sXNaqo9NgGiMW4pZ8aTjpocwBx4AMqaE2py3ntE
6!hYxSD88FEjKWnnTouQfkir0NL8jdReTpjKtaJX5g0pDehHricyFggvWILRzynBIGSJWFSlngQtj7!
WJm6aP72+s1vJDZdVPv2I4IEXC0=
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2542

You can download the SIO2PC program for free and it works fine. But I would
spend the money and get APE. It is well worth the money and more. I have
used both and it's no contest. You can do so much more with APE.

"Steven Tucker" <classics@atarimax.com> wrote in message
news:VWWUe.11$gK.2@newssvr22.news.prodigy.net...
> kevin wrote:
>> I have been using 8bits since 1979 (I was 9) unfortantely I sold my
>> last 8bit (130xe) a few years ago thinking I would never use it.
>> Recently I bought a 65xe to replace it but I dont have the patience or
>> the money to collect every cartridge for this system, so I want a
>> SIO2PC cable.
>
> I can't say if its the best place (since its my site :) but you can try:
>
> http://www.atarimax.com/sio2pc/
>
> Steve

From -611953325416331264
X-Google-Thread: f8760,e2be8779a9ccc0ba
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!news-
feed01.roc.ny.frontiernet.net!nntp.frontiernet.net!cox.net!news-xfer.cox.net!p01!
lakeread05.POSTED!53ab2750!not-for-mail
From: kevin <kevnospam242@gmail.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Best place to get SIO to PC cable?
Message-ID: <8uo9i1lp1hpiima4oercjjumpfcml6lgh7@4ax.com>
References: <sfv6i1phfcd5nsvqnae9f8hbo8vhpjj5ol@4ax.com>
<VWWUe.11$gK.2@newssvr22.news.prodigy.net>
<eJadnZ2dnZ21EV3TnZ2dnYEzud6dnZ2dRVn-052dnZ0@comcast.com>

X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 14
Date: Sun, 11 Sep 2005 22:11:45 -0400
NNTP-Posting-Host: 68.230.155.106
X-Complaints-To: abuse@cox.net
X-Trace: lakeread05 1126491101 68.230.155.106 (Sun, 11 Sep 2005 22:11:41 EDT)
NNTP-Posting-Date: Sun, 11 Sep 2005 22:11:41 EDT
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:2543

On Sun, 11 Sep 2005 18:22:55 -0400, "Michael Duffy"
<mqduffy@comcast.net> wrote:

>You can download the SIO2PC program for free and it works fine. But I would
>spend the money and get APE. It is well worth the money and more. I have
>used both and it's no contest. You can do so much more with APE.

what excactly makes it better? is it possible to buy the software
with the cable?

From -7453368151747412574
X-Google-Thread: f8760,1ce97d1c40c38ce9,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!newshub.sdsu.edu!peer01.west.cox.net!
cox.net!p01!lakeread05.POSTED!53ab2750!not-for-mail
From: kevin <kevnospam242@gmail.com>
Newsgroups: comp.sys.atari.8bit
Subject: SIO2PC built into 8bit?!? How do you do it?
Message-ID: <3vo9i19ueq279nur75q13vriqvmg8pljjv@4ax.com>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 6
Date: Sun, 11 Sep 2005 22:14:43 -0400
NNTP-Posting-Host: 68.230.155.106
X-Complaints-To: abuse@cox.net
X-Trace: lakeread05 1126491278 68.230.155.106 (Sun, 11 Sep 2005 22:14:38 EDT)
NNTP-Posting-Date: Sun, 11 Sep 2005 22:14:38 EDT
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:2544

I recently was following some links looking for an SIO2PC interface or
some easy directions to build one and I came across an 800xl and 130xe
that had a built in SIO2PC with just a serial port sticking out the
back.   IMO this is cool as hell, anyone know how this is done? Anyone
do it?

From 6450699062713063305
X-Google-Thread: f8760,1ce97d1c40c38ce9
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!feed.cgocable.net!pd7cy1no!shaw.ca!pd7tw1no.POSTED!53ab2750!not-
for-mail
X-Trace-PostClient-IP: 24.68.25.84
From: Shawn Jefferson <sjeffersonTAKETHISOUTTOREPLY@shaw.ca>
Newsgroups: comp.sys.atari.8bit
Subject: Re: SIO2PC built into 8bit?!? How do you do it?
Reply-To: sjeffersonTAKETHISOUTTOREPLY@shaw.ca
Message-ID: <rnp9i1pijk4q55tf8d5vf5u7rc58f2thcf@4ax.com>
References: <3vo9i19ueq279nur75q13vriqvmg8pljjv@4ax.com>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 15
Date: Mon, 12 Sep 2005 02:31:34 GMT
NNTP-Posting-Host: 24.64.223.206
X-Complaints-To: abuse@shaw.ca
X-Trace: pd7tw1no 1126492294 24.64.223.206 (Sun, 11 Sep 2005 20:31:34 MDT)
NNTP-Posting-Date: Sun, 11 Sep 2005 20:31:34 MDT
Organization: Shaw Residential Internet
Xref: g2news1.google.com comp.sys.atari.8bit:2545

kevin <kevnospam242@gmail.com>:
>
>I recently was following some links looking for an SIO2PC interface or
>some easy directions to build one and I came across an 800xl and 130xe
>that had a built in SIO2PC with just a serial port sticking out the
>back.   IMO this is cool as hell, anyone know how this is done? Anyone
>do it?

Same basic way you make an external cable, but instead of attaching to the
wires in a SIO cable, you solder it right to the connector inside the
machine. Mount a DB9 on the back of the case.

Shawn Jefferson
(fix reply to for email)

From -4584525096411027725
X-Google-Thread: f8760,e2be8779a9ccc0ba

X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
From: 8-Bit Classics <corey@8bitclassics.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Best place to get SIO to PC cable?
Date: Sun, 11 Sep 2005 21:36:39 -0500
Message-ID: <gaq9i15moqq36muj09oohnptu6k6cjf5a5@4ax.com>
References: <sfv6i1phfcd5nsvqnae9f8hbo8vhpjj5ol@4ax.com>
<VWWUe.11$gK.2@newssvr22.news.prodigy.net>
<eJadnZ2dnZ21EV3TnZ2dnYEzud6dnZ2dRVn-052dnZ0@comcast.com>
<8uo9i1lp1hpiima4oercjjumpfcml6lgh7@4ax.com>
X-Newsreader: Forte Agent 1.91/32.564
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
NNTP-Posting-Host: lncswibas01-pool0-a120.lncswi.tds.net
X-Trace: newspeer2.tds.net 1126492286 69.128.208.120 (11 Sep 2005 21:31:26 CST)
Lines: 29
Organization: TDS.NET Internet Services www.tds.net
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!newscon06.news.prodigy.com!prodigy.net!news-
feed01.roc.ny.frontiernet.net!nntp.frontiernet.net!news*.tds.net.MISMATCH!
newspeer.tds.net!216.170.153.144.MISMATCH!newspeer2.tds.net!not-for-mail
Xref: g2news1.google.com comp.sys.atari.8bit:2546

I have the SIO2PC from AtariMax and just purchased the software not to
long ago. No comparison to even the free version. So much more added
for capabilities! And he always improves on it. You will need an SIO
cable, but usually comes with the 9 pin serial cable.

The only problem I had with it, is that I needed to have the Atari
computer plugged in and turned on to properly feed enough power to the
SIO2PC adapter. But works slick!

Corey
8-Bit Classics

On Sun, 11 Sep 2005 22:11:45 -0400, kevin <kevnospam242@gmail.com>
wrote:

>On Sun, 11 Sep 2005 18:22:55 -0400, "Michael Duffy"
><mqduffy@comcast.net> wrote:
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>>You can download the SIO2PC program for free and it works fine. But I would
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>>used both and it's no contest. You can do so much more with APE.
>
>what excactly makes it better?   is it possible to buy the software
>with the cable?
>
>
>
>

From -4685886186371519914
X-Google-Thread: f8760,7db6925c39bb102a,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!nx01.iad01.newshosting.com!newshosting.com!newsfeed.icl.net!
newsfeed.fjserv.net!newsfeed.icl.net!proxad.net!193.252.118.146.MISMATCH!
news.wanadoo.fr!news.wanadoo.fr!not-for-mail
From: dv <dvmicro@nordnet.fr>
Newsgroups: comp.sys.atari.8bit
Subject: Atarimax products
Date: Mon, 12 Sep 2005 04:36:47 +0200
Organization: ECLiPSE
Reply-To: dvmicro@nordnet.fr
Message-ID: <7sp9i1hh9d5kqt5l8amqmi45toiooa4pr8@4ax.com>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 25
NNTP-Posting-Date: 12 Sep 2005 04:36:46 CEST
NNTP-Posting-Host: 195.146.251.209
X-Trace: 1126492606 news.wanadoo.fr 993 195.146.251.209:4181
X-Complaints-To: abuse@wanadoo.fr
Xref: g2news1.google.com comp.sys.atari.8bit:2547

Hi,

May be my questions are stupid but if someone can help me to
understand the differences between the Atarimax products :

Atarimax MyIDE+Flash IDE :
If I understand well, with this card, i will be able to connect an old
IDE HD. But what is the function of the flash component in this case ?

Atarimax FLASH Carts :
In this case, I don't understand !
How does it works, can i put some software from ATR (on my pc) to the
cart and how ?

Atarimax/ABBUC USB Cart :
I understand it's a product to interface some USB components to make
backup for example (but does someone tried to make an other
application ?)

Thanks by advance, I'have an old 800XL and these products are very
nice.

From -6554613537373359766
X-Google-Thread: f8760,7db6925c39bb102a
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!proxad.net!teaser.fr!news.wanadoo.fr!
news.wanadoo.fr!not-for-mail
From: dv <dvmicro@nordnet.fr>
Newsgroups: comp.sys.atari.8bit
Subject: Atarimax products
Date: Mon, 12 Sep 2005 05:58:22 +0200
Organization: ECLiPSE
Reply-To: dvmicro@nordnet.fr
Message-ID: <b6v9i1thpeqqqqrh3f66j08o1d1p6u6q9f@4ax.com>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 25
NNTP-Posting-Date: 12 Sep 2005 05:58:20 CEST
NNTP-Posting-Host: 195.146.251.209
X-Trace: 1126497500 news.wanadoo.fr 1707 195.146.251.209:1046
X-Complaints-To: abuse@wanadoo.fr
Xref: g2news1.google.com comp.sys.atari.8bit:2548

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IDE HD. But what is the function of the flash component in this case ?

Atarimax FLASH Carts :
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backup for example (but does someone tried to make an other
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Thanks by advance, I'have an old 800XL and these products are very
nice.

From 3587042893070754937
X-Google-Thread: f8760,1ce97d1c40c38ce9
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g49g2000cwa.googlegroups.com!not-for-mail
From: stephensheppard@hotmail.com
Newsgroups: comp.sys.atari.8bit
Subject: Re: SIO2PC built into 8bit?!? How do you do it?
Date: 11 Sep 2005 21:24:37 -0700
Organization: http://groups.google.com
Lines: 24
Message-ID: <1126499077.369146.80320@g49g2000cwa.googlegroups.com>
References: <3vo9i19ueq279nur75q13vriqvmg8pljjv@4ax.com>
NNTP-Posting-Host: 64.48.71.45
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1126499082 1162 127.0.0.1 (12 Sep 2005 04:24:42 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Mon, 12 Sep 2005 04:24:42 +0000 (UTC)
In-Reply-To: <3vo9i19ueq279nur75q13vriqvmg8pljjv@4ax.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Win98; en-US; rv:1.7) Gecko/20040707 Firefox/0.8,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g49g2000cwa.googlegroups.com; posting-host=64.48.71.45;
   posting-account=4ilZLQsAAADHKJufwAjm_Pl2CA076mZi
Xref: g2news1.google.com comp.sys.atari.8bit:2549

kevin wrote:
> I recently was following some links looking for an SIO2PC interface or
> some easy directions to build one and I came across an 800xl and 130xe
> that had a built in SIO2PC with just a serial port sticking out the
> back.   IMO this is cool as hell, anyone know how this is done? Anyone
> do it?

Not yet but as my SIO and SIO2PC cables keep falling out of my 800XL I
was thinking about doing an internal interface.

Patrick's Atari 8-bit Mods site has a couple of good examples. Take a
look.

http://www.fonck.nl/atari/

Patrick put his SIO2PC interfaces inside an 800XE and a 600XL. One
uses a DB9 connector and one uses a PS/2 style connector. Both use a
1489 chip.

I was thinking about using an RJ45 connector for mine.

Stephen Sheppard

From 8728963765760397304
X-Google-Thread: f8760,6e118b71abeb9aa5,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!news-
feed01.roc.ny.frontiernet.net!nntp.frontiernet.net!cox.net!news-xfer.cox.net!p01!
okepread07.POSTED!53ab2750!not-for-mail
Reply-To: "Docrotcod" <rahbart@cox.net>
From: "Docrotcod" <rahbart@cox.net>
Newsgroups: comp.sys.atari.8bit
Subject: Atari Flashback
Lines: 4
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-RFC2646: Format=Flowed; Original
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
Message-ID: <8x7Ve.2764$P34.437@okepread07>
Date: Sun, 11 Sep 2005 23:32:03 -0500
NNTP-Posting-Host: 70.185.224.53
X-Complaints-To: abuse@cox.net
X-Trace: okepread07 1126499524 70.185.224.53 (Mon, 12 Sep 2005 00:32:04 EDT)
NNTP-Posting-Date: Mon, 12 Sep 2005 00:32:04 EDT
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:2550

    Just wanted to let everyone know that Wal-Mart has some Atari Flashback
units (1st rev) on clearance for $15.00

From 822199930422175029
X-Google-Thread: f8760,6e118b71abeb9aa5
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.telenor.com!
news.telenor.com.POSTED!not-for-mail
NNTP-Posting-Date: Mon, 12 Sep 2005 04:42:33 -0500
From: "Vidar Olavesen" <olavese@online.no>
Newsgroups: comp.sys.atari.8bit
References: <8x7Ve.2764$P34.437@okepread07>
Subject: Re: Atari Flashback
Date: Mon, 12 Sep 2005 11:45:56 +0200
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1506
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1506
Message-ID: <5vydnRBQ7-QU0LjeRVnzvA@telenor.com>

Lines: 13
NNTP-Posting-Host: 80.213.26.142
X-Trace: sv3-
kv45oFiQs25Usr7NEU7Hcg9HeZO1YpUluHrYgNA5yH9ERofRx6F3XfRtpjC46B0aI8XwN4S3NJJfTXs!
xLdJbwQ6SNtngFFuPirQJyMDcmblmq0XDyWCpZ85zdo9qYPztE73QYOQLlWmReUQ0tomkJ3kCVg=
X-Complaints-To: news-abuse@telenor.net
X-DMCA-Complaints-To: news-abuse@telenor.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2551

"Docrotcod" <rahbart@cox.net> skrev i melding
news:8x7Ve.2764$P34.437@okepread07...
>   Just wanted to let everyone know that Wal-Mart has some Atari
Flashback
> units (1st rev) on clearance for $15.00

Anybody able to pick up a couple for me? I am located in Norway and has no
access to Wal-Mart. Also would like the second Flashback. I'll PayPal money
for shipping and a little for the effort.

Take Atarian care

From -400931077107294104
X-Google-Thread: f8760,6e118b71abeb9aa5
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!newshub.sdsu.edu!newsfeed.news2me.com!
newsfeed2.easynews.com!newsfeed1.easynews.com!easynews.com!easynews!news.he.net!
xara.net!gxn.net!azure.qinip.net!firstname
From: Mathy Van Nisselroy <firstname@fullnamewithoutspaces.nl>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Atari Flashback
Date: Mon, 12 Sep 2005 14:39:55 +0200
Organization: QinIP
Lines: 19
Message-ID: <firstname-8CB76D.14395512092005@azure.qinip.net>
References: <8x7Ve.2764$P34.437@okepread07> <5vydnRBQ7-QU0LjeRVnzvA@telenor.com>
NNTP-Posting-Host: h8441212250.dsl.speedlinq.nl
X-Trace: azure.qinip.net 1126528798 18700 84.41.212.250 (12 Sep 2005 12:39:58 GMT)
X-Complaints-To: abuse@qinip.net
NNTP-Posting-Date: Mon, 12 Sep 2005 12:39:58 +0000 (UTC)
User-Agent: MT-NewsWatcher/3.4 (PPC Mac OS X)
Xref: g2news1.google.com comp.sys.atari.8bit:2552

Howdy Vidar

> >   Just wanted to let everyone know that Wal-Mart has some Atari

> Flashback
> > units (1st rev) on clearance for $15.00
>
> Anybody able to pick up a couple for me? I am located in Norway and has no
> access to Wal-Mart. Also would like the second Flashback. I'll PayPal money
> for shipping and a little for the effort.

I've seen the Atari Flashback (not sure which version) in shops here in
the Netherlands. IIRC it was a shop called "kruidvat". But it's been a
while. Guess that means you don't have to find a Wal-Mart to find a
FlashBack.

CU   Mathy

PS it came in a red box, with joysticks that looked like they would be
used on the 8 bit Atari.

From 5856316946323952813
X-Google-Thread: f8760,29c1765b667ed4db
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!newspeer1.nwr.nac.net!newsfeed.freenet.de!newsfeed.kamp.net!
83.128.0.11.MISMATCH!news-out1.kabelfoon.nl!newsfeed.kabelfoon.nl!
bandi.nntp.kabelfoon.nl!62.100.30.134.MISMATCH!azure.qinip.net!firstname
From: Mathy Van Nisselroy <firstname@fullnamewithoutspaces.nl>
Newsgroups: comp.sys.atari.8bit
Subject: Re: an open letter to Lance Rhenquist.
Date: Mon, 12 Sep 2005 14:42:06 +0200
Organization: QinIP
Lines: 16
Message-ID: <firstname-5B5E89.14420612092005@azure.qinip.net>
References: <1126122036.893568.252400@z14g2000cwz.googlegroups.com> <xKCdndBJNvXQ-
YLeRVn-jA@comcast.com> <firstname-B51DB6.01203611092005@azure.qinip.net>
<hPYUe.985$LS5.464@newsread3.news.pas.earthlink.net>
NNTP-Posting-Host: h8441212250.dsl.speedlinq.nl
X-Trace: azure.qinip.net 1126528929 18700 84.41.212.250 (12 Sep 2005 12:42:09 GMT)
X-Complaints-To: abuse@qinip.net
NNTP-Posting-Date: Mon, 12 Sep 2005 12:42:09 +0000 (UTC)
User-Agent: MT-NewsWatcher/3.4 (PPC Mac OS X)
Xref: g2news1.google.com comp.sys.atari.8bit:2553

Howdy Rick

> > And if you have an old car in the back yard, that you never use, and
> > that's not worth much to anybody, would you not appreciate it, if
> > somebody asks if he or she might take it of your hands, instead of just
> > taking it without asking?
>
> Depends, if it was my defunct 1985 VW they would be doing me a favor. If
> it is one of my vintage motorcyles that I am actively working on, there

> would be trouble.

Even if you would be glad if somebody toke it off your hands, you'ld
probably like it if they would ask first. I would.

CU   Mathy

From -5152340142922071250
X-Google-Thread: f8760,6e118b71abeb9aa5
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Mon, 12 Sep 2005 09:45:53 -0500
From: "Bill Garber" <willy46pa@comcast.net>
Newsgroups: comp.sys.atari.8bit
References: <8x7Ve.2764$P34.437@okepread07> <5vydnRBQ7-QU0LjeRVnzvA@telenor.com>
Subject: Re: Atari Flashback
Date: Mon, 12 Sep 2005 10:45:53 -0400
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
X-RFC2646: Format=Flowed; Original
Message-ID: <FcydnYqvRq48CbjeRVn-vg@comcast.com>
Lines: 27
NNTP-Posting-Host: 68.81.220.239
X-Trace: sv3-ZMeJS4KuBKnDzwAEPYaWz6/
smPDmLQ8jUVbaHXEEIxSbC5J4sxHyCsYMzAK3IpHs1FmklwwsYoZ8e1i!9qprOrQRzG8CW9/
l3RntWVt3bxMLXqZICeWVuVF2APe5jww9cpMxvHb0P1gqCZn/NO6SaJjlzhhO!Eg==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2554

"Vidar Olavesen" <olavese@online.no> wrote in message
news:5vydnRBQ7-QU0LjeRVnzvA@telenor.com...
> "Docrotcod" <rahbart@cox.net> skrev i melding
> news:8x7Ve.2764$P34.437@okepread07...
>>   Just wanted to let everyone know that Wal-Mart has some Atari
> Flashback
>> units (1st rev) on clearance for $15.00
>
> Anybody able to pick up a couple for me? I am located in Norway and has no
> access to Wal-Mart. Also would like the second Flashback. I'll PayPal
> money
> for shipping and a little for the effort.

I could do this for you. Purchase of 2 items would
be $46.00 to me, then $29.00 shipping to you, plus
a little for my effort. The total for just getting
the items to you is $75.00 USD, and $10.00 for my
services. A total of $85.00. Let me know by emailing
me at the reply to sender address. It is not munged.

Thanks,

Bill Garber

From -6094127488812103901
X-Google-Thread: f8760,29c1765b667ed4db
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!newshub.sdsu.edu!elnk-nf2-pas!
newsfeed.earthlink.net!stamper.news.pas.earthlink.net!
newsread2.news.pas.earthlink.net.POSTED!ccf20f92!not-for-mail
From: Rick Cortese <ricortes@earthlink.net>
User-Agent: Mozilla/5.0 (Windows; U; Windows NT 5.1; en-US; rv:1.6) Gecko/20040113
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit
Subject: Re: an open letter to Lance Rhenquist.
References: <1126122036.893568.252400@z14g2000cwz.googlegroups.com> <xKCdndBJNvXQ-
YLeRVn-jA@comcast.com> <firstname-B51DB6.01203611092005@azure.qinip.net>
<hPYUe.985$LS5.464@newsread3.news.pas.earthlink.net>
<firstname-5B5E89.14420612092005@azure.qinip.net>
In-Reply-To: <firstname-5B5E89.14420612092005@azure.qinip.net>
Content-Type: text/plain; charset=us-ascii; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 40
Message-ID: <nBhVe.9116$4P5.1667@newsread2.news.pas.earthlink.net>
Date: Mon, 12 Sep 2005 15:59:15 GMT
NNTP-Posting-Host: 66.81.222.140
X-Complaints-To: abuse@earthlink.net
X-Trace: newsread2.news.pas.earthlink.net 1126540755 66.81.222.140 (Mon, 12 Sep
2005 08:59:15 PDT)
NNTP-Posting-Date: Mon, 12 Sep 2005 08:59:15 PDT
Organization: EarthLink Inc. -- http://www.EarthLink.net
Xref: g2news1.google.com comp.sys.atari.8bit:2555

Mathy Van Nisselroy wrote:
> Howdy Rick
>
>
>
>>>And if you have an old car in the back yard, that you never use, and

>>>that's not worth much to anybody, would you not appreciate it, if
>>>somebody asks if he or she might take it of your hands, instead of just
>>>taking it without asking?
>>
>>Depends, if it was my defunct 1985 VW they would be doing me a favor. If
>>it is one of my vintage motorcyles that I am actively working on, there
>>would be trouble.
>
>
> Even if you would be glad if somebody toke it off your hands, you'ld
> probably like it if they would ask first. I would.
>
> CU   Mathy

This has gone completely beyond that IMO. I am probably the #1 advocate
of intellectual property rights in the group. Lance does have some
rights, just not the blanket ones he claims. I was kind of offended in a
way I haven't been since the Derek 'you are all thieves' tirades.

It's more like Lance is saying ~I had some work done on SD so now I own
all the rights to that version and then fires off a preemptive threat.
What he would own the rights to is the added code. He can argue you have
to remove his code from that version of SD, but that is it.

Another car analogy, I let you use my car, you put an new air filter on
it and say you now own it.

The funny part is that this 'car' in question has less value then my
busted VW: A derivative work of a freeware OS for use with an obsolete
concept, the bbs. I only mention this because there are still people
with valid business models out there for making at least enough money to
cover their Atari habit. Ape for Windows, Atarimax, SIO2PC cable makers,
etcetera come to mind for a way to advance the art and make a couple of
buck$.

From -2271414907509054512
X-Google-Thread: f8760,e2be8779a9ccc0ba
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Mon, 12 Sep 2005 16:40:27 -0500
From: "Michael Duffy" <mqduffy@comcast.net>
Newsgroups: comp.sys.atari.8bit
References: <sfv6i1phfcd5nsvqnae9f8hbo8vhpjj5ol@4ax.com>
<VWWUe.11$gK.2@newssvr22.news.prodigy.net>
<eJadnZ2dnZ21EV3TnZ2dnYEzud6dnZ2dRVn-052dnZ0@comcast.com>
<8uo9i1lp1hpiima4oercjjumpfcml6lgh7@4ax.com>
<gaq9i15moqq36muj09oohnptu6k6cjf5a5@4ax.com>
Subject: Re: Best place to get SIO to PC cable?
Date: Mon, 12 Sep 2005 17:37:26 -0400

X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <n_adncKlSbNWaLjeRVn-pg@comcast.com>
Lines: 41
NNTP-Posting-Host: 68.56.240.241
X-Trace: sv3-
atqxiT5ap8JQ7nyJobIXGagxmrjt8Pu2BQfDc+Rm8VTUlviZv3oo8TPdEZR2qGBykhMZW4EwhcEwgrg!
taoncEdz8JCiaKAov4U/3HlqueafrzOKzPwWayc/tBo49E4fXpnY5OWFnOh3h+ug9OyK74rONE4=
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2556

You can download the manual from the site for nothing. I have a real Atari8
setup (800XL,floppy drive, Supra hard drive and Commodore monitor) another
130XE hooked to a PC using APE. For transferring files from one to another
it can't be beat. You can download Atari8 files from the internet on your PC
and then convert them to use with APE or a standalone Atari8 setup. It has
all these functions built in and the tech support is great!

"8-Bit Classics" <corey@8bitclassics.com> wrote in message
news:gaq9i15moqq36muj09oohnptu6k6cjf5a5@4ax.com...
>I have the SIO2PC from AtariMax and just purchased the software not to
> long ago. No comparison to even the free version. So much more added
> for capabilities! And he always improves on it. You will need an SIO
> cable, but usually comes with the 9 pin serial cable.
>
> The only problem I had with it, is that I needed to have the Atari
> computer plugged in and turned on to properly feed enough power to the
> SIO2PC adapter. But works slick!
>
> Corey
> 8-Bit Classics
>
> On Sun, 11 Sep 2005 22:11:45 -0400, kevin <kevnospam242@gmail.com>
> wrote:
>
>>On Sun, 11 Sep 2005 18:22:55 -0400, "Michael Duffy"
>><mqduffy@comcast.net> wrote:
>>
>>>You can download the SIO2PC program for free and it works fine. But I
>>>would
>>>spend the money and get APE. It is well worth the money and more. I have
>>>used both and it's no contest. You can do so much more with APE.
>>
>>what excactly makes it better?   is it possible to buy the software
>>with the cable?

>>
>>
>>
>>
>

From 8153356206254635011
X-Google-Thread: f8760,e2be8779a9ccc0ba
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Mon, 12 Sep 2005 18:10:48 -0500
Newsgroups: comp.sys.atari.8bit
From: "Edward S. Baiz Jr." <edbaizjr@comcast.net>
Message-ID: <4325b6c47b1400@comcast.net>
Subject: Re: Best place to get SIO to PC cable?
References: <sfv6i1phfcd5nsvqnae9f8hbo8vhpjj5ol@4ax.com>
Organization: I.M.A.G.E./SCAT
User-Agent: Okami Version 3.0B-11 (Atari)
Date: Mon, 12 Sep 2005 17:59:26 +0400 (MET DST)
X-Sender: NEWSwatch v2.50 (Atari)
Lines: 29
NNTP-Posting-Host: 24.11.255.177
X-Trace: sv3-
QMhwurTFqcdVqigP9Br4SFOwP9973YNy0N5CQLldpDEVWMTDAhIccsHKq+OSWzgNssXkamMd+7bRtRp!
7xLat0pZm3yK9c29sjq+L8tkcIp7r5mYXTK/dGlCQLFlwO5Ry6QP1FeXCQwCsFlohg==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2557

>
>I have been using 8bits since 1979 (I was 9) unfortantely I sold my
>last 8bit (130xe) a few years ago thinking I would never use it.
>Recently I bought a 65xe to replace it but I dont have the patience or
>the money to collect every cartridge for this system, so I want a
>SIO2PC cable.
>
>Where is the best place to get one? Also I dont want to spend a
>fortune for something that is such a simple little device. Is there
>an easy guide to making one? I do have an extra SIO cable, is there
>anything I should know before buying one/making one?
>
>
>Any info is appreciated! Thanks a million.

>Kevin

I got mine on Ebay, but I have seen some Atari sites in Europe (especially
Germany) that sell them.

--
Edward S. Baiz Jr.
    (Gamer)

HADES 060: 256meg Ram, Yamaha & Sony CDRW Drive, 1 gig
 Jaz Drive, MicroTek E3 Scanner, Mach 64 w/4meg Ram, Epson
 Photo 700 printer, PCI Networking Card, ICQ#91257633
PROGRAMS: Extendos Gold, Cab 2.8, ScanX, GlueStik, aFTP,
 Calamus SL2002, Newswatch, Okami, PlayMyCD, Papyrus 8, Smurf,
 Nova Driver 2.67, NVDI 5, Mint(Net), Magic(Net), N.AES, Geneva

From 690848078925769100
X-Google-Thread: f8760,6e118b71abeb9aa5
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!wns14feed!
worldnet.att.net!attbi_s22.POSTED!53ab2750!not-for-mail
From: Ziggy <Ziggy@faked-address.com>
Subject: Re: Atari Flashback
Newsgroups: comp.sys.atari.8bit
References: <8x7Ve.2764$P34.437@okepread07>
Lines: 9
Organization: The Centre
User-Agent: KNode/0.9.0
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7Bit
Message-ID: <TJpVe.104841$084.93488@attbi_s22>
NNTP-Posting-Host: 12.222.148.108
X-Complaints-To: abuse@asp.att.net
X-Trace: attbi_s22 1126574067 12.222.148.108 (Tue, 13 Sep 2005 01:14:27 GMT)
NNTP-Posting-Date: Tue, 13 Sep 2005 01:14:27 GMT
Date: Tue, 13 Sep 2005 01:14:27 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:2558

Docrotcod wrote:

>   Just wanted to let everyone know that Wal-Mart has some Atari
>   Flashback
> units (1st rev) on clearance for $15.00

Its too bad they arent a '800 on a FPGA' like the DTV-64 is for the C64.

It would be great to have a '800 on a board the size of a playing card.

From -4976094848833181516

X-Google-Thread: f8760,1ce97d1c40c38ce9
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!wns14feed!worldnet.att.net!
attbi_s22.POSTED!53ab2750!not-for-mail
From: Ziggy <Ziggy@faked-address.com>
Subject: Re: SIO2PC built into 8bit?!? How do you do it?
Newsgroups: comp.sys.atari.8bit
References: <3vo9i19ueq279nur75q13vriqvmg8pljjv@4ax.com>
<rnp9i1pijk4q55tf8d5vf5u7rc58f2thcf@4ax.com>
Lines: 20
Organization: The Centre
User-Agent: KNode/0.9.0
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7Bit
Message-ID: <dLpVe.104842$084.50933@attbi_s22>
NNTP-Posting-Host: 12.222.148.108
X-Complaints-To: abuse@asp.att.net
X-Trace: attbi_s22 1126574153 12.222.148.108 (Tue, 13 Sep 2005 01:15:53 GMT)
NNTP-Posting-Date: Tue, 13 Sep 2005 01:15:53 GMT
Date: Tue, 13 Sep 2005 01:15:53 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:2559

Shawn Jefferson wrote:

> kevin <kevnospam242@gmail.com>:
>>
>>I recently was following some links looking for an SIO2PC interface or
>>some easy directions to build one and I came across an 800xl and 130xe
>>that had a built in SIO2PC with just a serial port sticking out the
>>back.   IMO this is cool as hell, anyone know how this is done? Anyone
>>do it?
>
> Same basic way you make an external cable, but instead of attaching to the
> wires in a SIO cable, you solder it right to the connector inside the
> machine. Mount a DB9 on the back of the case.
>
> ---
> Shawn Jefferson
> (fix reply to for email)

Ack.. cutting holes in a classic machine.. *shudder*

From -8618976576303918619
X-Google-Thread: f8760,1ce97d1c40c38ce9
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!pd7cy2so!pd7cy1no!shaw.ca!pd7tw2no.POSTED!53ab2750!not-for-mail

X-Trace-PostClient-IP: 24.68.25.84
From: Shawn Jefferson <sjeffersonTAKETHISOUTTOREPLY@shaw.ca>
Newsgroups: comp.sys.atari.8bit
Subject: Re: SIO2PC built into 8bit?!? How do you do it?
Reply-To: sjeffersonTAKETHISOUTTOREPLY@shaw.ca
Message-ID: <lcgci1lncil52h5rof3tj96rqacjkpm17h@4ax.com>
References: <3vo9i19ueq279nur75q13vriqvmg8pljjv@4ax.com>
<rnp9i1pijk4q55tf8d5vf5u7rc58f2thcf@4ax.com> <dLpVe.104842$084.50933@attbi_s22>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 11
Date: Tue, 13 Sep 2005 03:06:30 GMT
NNTP-Posting-Host: 24.64.223.206
X-Complaints-To: abuse@shaw.ca
X-Trace: pd7tw2no 1126580790 24.64.223.206 (Mon, 12 Sep 2005 21:06:30 MDT)
NNTP-Posting-Date: Mon, 12 Sep 2005 21:06:30 MDT
Organization: Shaw Residential Internet
Xref: g2news1.google.com comp.sys.atari.8bit:2560

Ziggy <Ziggy@faked-address.com>:

>Ack.. cutting holes in a classic machine.. *shudder*

You don't have 10 of them? I have a 400, 800, 800XL, 1200XL, a 1450XL
motherboard, 65XE, 130XE and several 800XL "project" machines where I give
myself permission to cut holes in them or whatever I feel like doing. :)

Shawn Jefferson
(fix reply to for email)

From 4944710345950699605
X-Google-Thread: f8760,7db6925c39bb102a
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!pd7cy2so!shaw.ca!pd7tw3no.POSTED!
53ab2750!not-for-mail
X-Trace-PostClient-IP: 24.68.25.84
From: Shawn Jefferson <sjeffersonTAKETHISOUTTOREPLY@shaw.ca>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Atarimax products
Reply-To: sjeffersonTAKETHISOUTTOREPLY@shaw.ca
Message-ID: <jggci1pov4s3e0q00e3r17eqvbp6rg2mb1@4ax.com>
References: <b6v9i1thpeqqqqrh3f66j08o1d1p6u6q9f@4ax.com>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 50

Date: Tue, 13 Sep 2005 03:14:17 GMT
NNTP-Posting-Host: 24.64.223.206
X-Complaints-To: abuse@shaw.ca
X-Trace: pd7tw3no 1126581257 24.64.223.206 (Mon, 12 Sep 2005 21:14:17 MDT)
NNTP-Posting-Date: Mon, 12 Sep 2005 21:14:17 MDT
Organization: Shaw Residential Internet
Xref: g2news1.google.com comp.sys.atari.8bit:2561

dv <dvmicro@nordnet.fr>:

>May be my questions are stupid but if someone can help me to
>understand the differences between the Atarimax products :

Steve Tucker would have the definitive answers, but since he hasn't
answered yet, I'll give you some info since I own all three of these.

>Atarimax MyIDE+Flash IDE :
>If I understand well, with this card, i will be able to connect an old
>IDE HD. But what is the function of the flash component in this case ?

The flash component is for storing programs that you would like ready
access to (such as programs that people have written for MyIDE or sector
copiers, games, etc...) It's writable again and again, so use your
imagination and come up with some set of utilities where having access to
them almost instantly makes your Atari experience better.

>Atarimax FLASH Carts :
>In this case, I don't understand !
>How does it works, can i put some software from ATR (on my pc) to the
>cart and how ?

Yes, exactly like that. Steve's done an excellent job at making a perl
script that will build a "flasher" disk for your Atari that lets you put a
ton of binary file games/programs, entire ATR games, even multi-disk ATR
games (this requires some light programming work). There are images that
will run Ultima IV, Ultima III, Conan, Summer Games, etc.. from cartridge.
I'm putting the finishing touches on a Ultima II flash cart that I hope to
release sometime soon as well. You can even save your game to cartridge!

Next to the SIO2PC cable, these things are the best thing that has happened
to the Atari 8-bit in recent years IMO.

>Atarimax/ABBUC USB Cart :
>I understand it's a product to interface some USB components to make
>backup for example (but does someone tried to make an other
>application ?)

I have one of these, but haven't done much with it yet. The problem is
that drivers are still in development. A mass-storage driver is still some
time away, AFAIK. Still, it's very cool to hook up a USB device to your
Atari! If I remember correctly, there has been some games release that are
patched to work with various USB devices, such as steering wheels,
joysticks, etc.. even a USB keyboard driver.

Shawn Jefferson
(fix reply to for email)

From -3990425401153125054
X-Google-Thread: f8760,c9c29d3c84756d94
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g43g2000cwa.googlegroups.com!not-for-mail
From: "Lee" <melee5@my-deja.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: 1MB upgrade from Satantronic
Date: 12 Sep 2005 20:15:17 -0700
Organization: http://groups.google.com
Lines: 34
Message-ID: <1126581317.574688.306250@g43g2000cwa.googlegroups.com>
References: <1126010699.205827.68280@g44g2000cwa.googlegroups.com>
   <1126417414.737987.103490@g43g2000cwa.googlegroups.com>
   <1126423715.337832.260890@g14g2000cwa.googlegroups.com>
NNTP-Posting-Host: 63.163.156.160
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1126581324 25483 127.0.0.1 (13 Sep 2005 03:15:24 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Tue, 13 Sep 2005 03:15:24 +0000 (UTC)
In-Reply-To: <1126423715.337832.260890@g14g2000cwa.googlegroups.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 5.5; Windows 98),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g43g2000cwa.googlegroups.com; posting-host=63.163.156.160;
   posting-account=zgPw1QwAAADahBe_Hz3uPK7W9Bz975DJ
Xref: g2news1.google.com comp.sys.atari.8bit:2562

vas.jozsef@karatnet.hu wrote:
> The number of RAM chips is 8.
> Yes, I have the Freddie, but the PartNo. is CO61922.
> (http://www2.asw.cz/~kubecj/achip.htm)

I was going to suggest that your number for freddie would make sense
being that it is a PAL Freddie where mine is a NTSC Freddie, but
looking at Jindroush's site that you posted he shows a PAL XEGS with
the 'NTSC' Freddie? Prolly just a boo-boo there?

OK then, motherboard wise, yours would be the same 'type' as an older
65XE which means you need to wire in a CO25953 chip to split Freddie's
CAS signal into two CAS lines, one for main memory and one for the
extended memory that you'll be adding. I would think this extra work

required would best be avoided by using a 130XE to start with instead
of the 800XLF you are talking about doing. But if it's the only one
you got and you want it badly enough, I suppose one could piggy-back
the CO25953 somewhere onto another chip and then hook up all those
traces by wire that you don't have on your board. In other words, you
first have to make your 800XLF into a 130XE for the most part and then
apply the satantronic stuff on top of that. Best Electronics would
have the CO25953 chip but you are on the wrong side of the pond for
cheap shipping, I just tried his web site and it's down??? Hope it
comes back online soon.
http://www.best-electronics-ca.com/

You'll need a 130XE schematic to see how to add in the CO25953 chip and
wire it correctly, wouldn't hurt to have a 65XE schematic either.
Don't be too surprised to find that the 65XE numbers for resistors,
etc. match those on your board, the same is pretty much true between
800XL and 130XE too.
http://jsobola.republika.pl/schematy.htm

From -7930728366194825175
X-Google-Thread: f8760,6e118b71abeb9aa5
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!pd7cy2so!shaw.ca!pd7tw2no.POSTED!
53ab2750!not-for-mail
X-Trace-PostClient-IP: 24.68.25.84
From: Shawn Jefferson <sjeffersonTAKETHISOUTTOREPLY@shaw.ca>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Atari Flashback
Reply-To: sjeffersonTAKETHISOUTTOREPLY@shaw.ca
Message-ID: <60hci15ktjv6bo8h2j4h70lhob3mqhmd8t@4ax.com>
References: <8x7Ve.2764$P34.437@okepread07> <TJpVe.104841$084.93488@attbi_s22>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 10
Date: Tue, 13 Sep 2005 03:16:01 GMT
NNTP-Posting-Host: 24.64.223.206
X-Complaints-To: abuse@shaw.ca
X-Trace: pd7tw2no 1126581361 24.64.223.206 (Mon, 12 Sep 2005 21:16:01 MDT)
NNTP-Posting-Date: Mon, 12 Sep 2005 21:16:01 MDT
Organization: Shaw Residential Internet
Xref: g2news1.google.com comp.sys.atari.8bit:2563

Ziggy <Ziggy@faked-address.com>:
>Its too bad they arent a '800 on a FPGA' like the DTV-64 is for the C64.
>
>It would be great to have a '800 on a board the size of a playing card.

I wouldn't been suprised if that happens... I've heard several people
mention that they are working on projects like that.

Shawn Jefferson
(fix reply to for email)

From 6397762703631868318
X-Google-Thread: f8760,1ce97d1c40c38ce9
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!newshub.sdsu.edu!peer01.west.cox.net!
cox.net!p01!lakeread05.POSTED!53ab2750!not-for-mail
From: kevin <kevnospam242@gmail.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: SIO2PC built into 8bit?!? How do you do it?
Message-ID: <mipdi1tjtd2aje1rq5b3617rnno9ikkmj9@4ax.com>
References: <3vo9i19ueq279nur75q13vriqvmg8pljjv@4ax.com>
<1126499077.369146.80320@g49g2000cwa.googlegroups.com>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 21
Date: Tue, 13 Sep 2005 10:47:00 -0400
NNTP-Posting-Host: 68.230.155.106
X-Complaints-To: abuse@cox.net
X-Trace: lakeread05 1126622814 68.230.155.106 (Tue, 13 Sep 2005 10:46:54 EDT)
NNTP-Posting-Date: Tue, 13 Sep 2005 10:46:54 EDT
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:2564

On 11 Sep 2005 21:24:37 -0700, stephensheppard@hotmail.com wrote:

>
>kevin wrote:
>> I recently was following some links looking for an SIO2PC interface or
>> some easy directions to build one and I came across an 800xl and 130xe
>> that had a built in SIO2PC with just a serial port sticking out the
>> back.   IMO this is cool as hell, anyone know how this is done? Anyone
>> do it?
>
>Not yet but as my SIO and SIO2PC cables keep falling out of my 800XL I
>was thinking about doing an internal interface.
>
>Patrick's Atari 8-bit Mods site has a couple of good examples. Take a
>look.
>
>http://www.fonck.nl/atari/

thanks!!!!!!!

From -8915507083240145874
X-Google-Thread: f8760,fc291f41bcabaa0e,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!newshub.sdsu.edu!peer01.west.cox.net!
cox.net!p01!lakeread05.POSTED!53ab2750!not-for-mail
From: kevin <kevnospam242@gmail.com>
Newsgroups: comp.sys.atari.8bit
Subject: flashback 3 will be 8bit?
Message-ID: <vlpdi118hkncfn464vdps46etcltc3j4t2@4ax.com>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 7
Date: Tue, 13 Sep 2005 10:49:39 -0400
NNTP-Posting-Host: 68.230.155.106
X-Complaints-To: abuse@cox.net
X-Trace: lakeread05 1126622973 68.230.155.106 (Tue, 13 Sep 2005 10:49:33 EDT)
NNTP-Posting-Date: Tue, 13 Sep 2005 10:49:33 EDT
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:2565

I understand the next Flashback (which is being worked on now) will be
based on 8bit/5200 tech and feature some kind of cart port.
Interesting, finally another 8bit model!

From 1066295009781618017
X-Google-Thread: f8760,1ce97d1c40c38ce9
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!wns13feed!worldnet.att.net!
attbi_s71.POSTED!53ab2750!not-for-mail
From: Ziggy <Ziggy@faked-address.com>
Subject: Re: SIO2PC built into 8bit?!? How do you do it?
Newsgroups: comp.sys.atari.8bit
References: <3vo9i19ueq279nur75q13vriqvmg8pljjv@4ax.com>
<rnp9i1pijk4q55tf8d5vf5u7rc58f2thcf@4ax.com> <dLpVe.104842$084.50933@attbi_s22>
<lcgci1lncil52h5rof3tj96rqacjkpm17h@4ax.com>
Lines: 16
Organization: The Centre
User-Agent: KNode/0.9.0
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7Bit

Message-ID: <qWGVe.328051$_o.319894@attbi_s71>
NNTP-Posting-Host: 12.222.148.108
X-Complaints-To: abuse@asp.att.net
X-Trace: attbi_s71 1126644502 12.222.148.108 (Tue, 13 Sep 2005 20:48:22 GMT)
NNTP-Posting-Date: Tue, 13 Sep 2005 20:48:22 GMT
Date: Tue, 13 Sep 2005 20:48:22 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:2566

Shawn Jefferson wrote:

> Ziggy <Ziggy@faked-address.com>:
>
>>Ack.. cutting holes in a classic machine.. *shudder*
>
> You don't have 10 of them? I have a 400, 800, 800XL, 1200XL, a 1450XL
> motherboard, 65XE, 130XE and several 800XL "project" machines where I give
> myself permission to cut holes in them or whatever I feel like doing. :)
>
> ---
> Shawn Jefferson
> (fix reply to for email)

No, i tend to keep one of each model that i collect..

From -5187456641959542419
X-Google-Thread: f8760,fc291f41bcabaa0e
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!gail.ripco.com!rahul.net!
wasp.rahul.net!rahul.net!199.245.68.5.MISMATCH!news-xfer.nntp.sonic.net!
208.201.239.227.MISMATCH!feed.news.sonic.net!typhoon.sonic.net!not-for-mail
From: bill@newbreedsoftware.com (William Kendrick)
Subject: Re: flashback 3 will be 8bit?
Newsgroups: comp.sys.atari.8bit
References: <vlpdi118hkncfn464vdps46etcltc3j4t2@4ax.com>
User-Agent: tin/1.4.2-20000205 ("Possession") (UNIX) (Linux/2.4.31-pre2-A-STAND
(i686))
Lines: 15
Message-ID: <uyHVe.13466$p%3.57338@typhoon.sonic.net>
Date: Tue, 13 Sep 2005 21:31:06 GMT
NNTP-Posting-Host: 208.201.242.18
X-Complaints-To: abuse@sonic.net
X-Trace: typhoon.sonic.net 1126647066 208.201.242.18 (Tue, 13 Sep 2005 14:31:06
PDT)
NNTP-Posting-Date: Tue, 13 Sep 2005 14:31:06 PDT
Xref: g2news1.google.com comp.sys.atari.8bit:2567

kevin <kevnospam242@gmail.com> wrote:
> I understand the next Flashback (which is being worked on now) will be
> based on 8bit/5200 tech and feature some kind of cart port.

Where did you get this information from? :)

> Interesting, finally another 8bit model!

It'd definitely be cool!

--
-bill!
bill@newbreedsoftware.com
http://www.newbreedsoftware.com/

From 4588892617342267410
X-Google-Thread: f8760,fc291f41bcabaa0e
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!peer01.cox.net!cox.net!p01!
lakeread05.POSTED!53ab2750!not-for-mail
From: kevin <kevnospam242@gmail.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: flashback 3 will be 8bit?
Message-ID: <l8iei1lc3vkpv3fi3anaaccj0g1rmn2n3f@4ax.com>
References: <vlpdi118hkncfn464vdps46etcltc3j4t2@4ax.com>
<uyHVe.13466$p%3.57338@typhoon.sonic.net>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 7
Date: Tue, 13 Sep 2005 17:48:34 -0400
NNTP-Posting-Host: 68.230.155.106
X-Complaints-To: abuse@cox.net
X-Trace: lakeread05 1126648108 68.230.155.106 (Tue, 13 Sep 2005 17:48:28 EDT)
NNTP-Posting-Date: Tue, 13 Sep 2005 17:48:28 EDT
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:2568

On Tue, 13 Sep 2005 21:31:06 GMT, bill@newbreedsoftware.com (William
Kendrick) wrote:

>Where did you get this information from? :)

Curt Vendel one of the engineers of the Flashback 2.0 and currently
working on the FB 3.0

From 7430194883389534 98
X-Google-Thread: f8760,940d74cb9553c1c6
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!

border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Tue, 06 Sep 2005 09:16:05 -0500
From: "Bill Garber" <willy46pa@comcast.net>
Newsgroups: comp.sys.atari.8bit
References: <wB1Te.12182$p%3.49005@typhoon.sonic.net> <hMWdnay-Ps0cJ4HeRVn-
qQ@comcast.com> <9i3Te.12205$p%3.49082@typhoon.sonic.net> <m7WdnWpcDb8BsIDeRVn-
uQ@comcast.com> <CSbTe.12258$p%3.49291@typhoon.sonic.net>
Subject: Re: MyIDE + HDD in an enclosure (photos)
Date: Tue, 6 Sep 2005 10:16:07 -0400
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-MIMEOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
X-RFC2646: Format=Flowed; Original
Message-ID: <MqydnW1gTZ04OYDeRVn-sQ@comcast.com>
Lines: 31
NNTP-Posting-Host: 68.81.220.239
X-Trace: sv3-JPJC01JQujWywSgjURg7AXbX2K4+GDw2bXyz7aH46sRe/
lrmNe8hjIK5Y7OhGOR7NffRUFLzEjXi+My!
cLvCN+8uurwQhGboXGYHxp9i1HgdzOXYZpf8skcsO5l+ihzpcoTx8LzlW23fI3RZl115Hrz4moh/!Vg==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2468

"William Kendrick" <bill@newbreedsoftware.com> wrote in message
news:CSbTe.12258$p%3.49291@typhoon.sonic.net...
> Bill Garber <willy46pa@comcast.net> wrote:
>> Fry's is ok, but they don't carry everything you might want or need.
>> I had posted a link to where I get my adapters earlier, and if you
>> missed it, I can send you the link in email.
>
> Yeah, I saw it. T'was too late by then, though, but I've bookmarked it,
> thanks. :^) I've got a pair of Atari Flashback 2's to buy first...

Those CF to IDE adapters are great. I have used them in PCs,
and I plan to use one in my server for my 8-bits if and when
I ever get the time and space to set them up. Serial to the
Atari and parallel to the C64. Should prove to be interesting
at the very least.

> <snip>
>> That'll be great. Did you ever get to meet the Apple One Replica
>> designer there? That's a very impressive machine. His rivals the
>> original in everything but price. :o)
>
> I think I met him! I definitely saw the machine there. :)

Great guy and a neat machine. He is the guy who helped me
to make my IIgs ram card a reality. Also seen at gse-reactive.

Bill Garber

From -7645999434228075090
X-Google-Thread: f8760,940d74cb9553c1c6
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news1.google.com!newsread.com!
newsprint.newsread.com!panix!bloom-beacon.mit.edu!198.108.1.146.MISMATCH!
newsxfer.itd.umich.edu!news.itd.umich.edu!53ab2750!not-for-mail
From: cutterjohn <someone@nowhere.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: MyIDE + HDD in an enclosure (photos)
References: <wB1Te.12182$p%3.49005@typhoon.sonic.net>
User-Agent: MT-NewsWatcher/3.4 (PPC Mac OS X)
Message-ID: <someone-41E9EA.11334706092005@visonmassif.rs.itd.umich.edu>
Lines: 44
Date: Tue, 06 Sep 2005 11:33:47 -0400
NNTP-Posting-Host: 207.74.177.26
X-Trace: news.itd.umich.edu 1126020826 207.74.177.26 (Tue, 06 Sep 2005 11:33:46
EDT)
NNTP-Posting-Date: Tue, 06 Sep 2005 11:33:46 EDT
Xref: g2news1.google.com comp.sys.atari.8bit:2469

In article <wB1Te.12182$p%3.49005@typhoon.sonic.net>,
 bill@newbreedsoftware.com (William Kendrick) wrote:

> The other evening I started playing with my shiny new MyIDE cartridge,
> and old spare 2GB HDD I had lying around, and the IDE cable and
> USB external HDD enclosure I bought from Fry's Electronics:
>
>   http://www.newbreedsoftware.com/bill/news/images/atari-myide.jpg
>

Random question, well sort of anyways:
I did see this project on a web page that I was looking at however at
one point it states that the cartridge is for "any" 8 bit atari, however
further down the page it entitles it something like XL/XE cartidge.

My question is would this thing work in a 48k 800? (Also, I saw a USB
adapter on the same page, any idea if that would work in an 800?)

(I've been digging out my old systems recently, Atari 520ST, IIGS, //c,
and the 800. I've had all the others runnning except for the 800 so
far, and my floppies seem to have held up rather well, i.e. no dead
disks found yet, but I haven't really extensively tested them. All the
hardware is up and running as well, excepting for a cranky IB 40 drive

for the ST which is refusing to write disks, yet it will read and format them... Need to clean it I suppose, but I recall that it was a cranky drive even when new, and the SF314 is still kicking fine. The 800, well I've powered up the 810 drive which seems ok, but I've yet to hook everything together and see if it still actually works. Sorting out disks from all the systems is keeping me busy, as I never bothered to label many of the disks, they're mixed together, etc. along with dealing with the trials and tribulations of transferring software which is only going to get worse as the 800 has zip in the way of connectability with any other system at the moment, hence my interest in these cartridges, and actually the USB one if the FDI works, then I could probably use my USB zip drive and some ingenuity from linux and images or a compact flash adapter... My only real regret is that I did not get these machines out years ago when old SCSI adapter and the like were available cheap, i.e. the old commercial mass produced adapters...)

Trivia: I did find the instruction sheet for the 32k memory board that I added to the 800 many many many years ago, IIRC it was an Intec 32k board(I think I also recall the packaging originally may have said Mosaic 32k or something of the sort), and IIRC it cost me a ton at the time, many months of allowance and grass cutting profits...)

From 955655317317210964
X-Google-Thread: f8760,429324933db18d28,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII
Path: g2news1.google.com!news4.google.com!news.glorb.com!feeder.enertel.nl!
nntpfeed-01.ops.asmr-01.energis-idc.net!feeder.xsnews.nl!feeder.news-service.com!
post.news-service.com!nf5.news-service.com!not-for-mail
Subject: attn: mickey - extremely instinctive posts - wel oc ekdo - (1/1)
From: darren <austenl@remassog.info>
Newsgroups: comp.sys.atari.8bit
Message-ID:
<6845i58999213s65114865R1231J1515366z44413B299j8969765v@news.remassog.info>
Sender: austenl@remassog.info
Reply-To: austenl@remassog.info
X-Complaints-To: abuse@news-service.com
Organization: Eurofeeds
Date: Wed, 07 Sep 2005 00:10:57 +0200
Lines: 119
NNTP-Posting-Host: 81.223.254.41 (81.223.254.41)
NNTP-Posting-Date: Wed, 07 Sep 2005 00:10:57 +0200
X-Trace: b528b431e13f1f47a5b8c10287
Xref: g2news1.google.com comp.sys.atari.8bit:2470

Think about this one

One thing I love about them, they don't keep log files of the news I read or files I download.
They give you access to some of the best groups others may not carry.
Take a look, I know you'll love it as much as I do.

Very long retention
Keyword searchable
Streaming audio and video
Posting allowed!

I'm very happy I found http://nuzer.net and you'll love them too

Olyo eynohugtoc avso azyu aplu sip.
Pab zej les wi sabrezanril fodla ok i ar. Iwgugutkeg i ed ipruligyez i vuc lussu mi
lir ij, rem lowgi ab im okcu uc i tiy ec ilza! Agzo egti i omkidipsib ubjurehzut vik
bowwe revto! Zik gezvu ci nas aj, dos hipjo puc. Zem dul op uwme izva anro. Mir ey olmu
i fam dirgikewnes, hobka vagta ig i uplumozgob obga ukfa i ezviwappod om i ful, tikri
li riprotutvir navdujonwec zi vahzokuydep domfejejfol hic ji lunva! Wen ki liwwe
gon si ak! Wez eg din oz i at empocahyum! Ulto ipme ocre i etsijabwov elvi ol ijdu i
ahnaduytit ozma. Udla ehle en i ej itno. I ogze afyakorrij i put ew feh zefta vumfu
pilni! Bobja duz worvi, ki bipwa nepge gizyi ti ney. Uf ruv eb id i amme eklu i ayfu,
egbi dor oj acgi cag zi vewse tizwo jab, mihwaw sacro li ub hug dezto lawtu pirvi gi
fes, cevkotitjun wi zohwi wok ej azbu i iv ongocay usze i izpo! Id uh ijka ersodalseh
i awwakudyaf ir i azpa ijziwilzud! Idje i ciw surkimajvul eb i ren mokse jedce. Kof
li ramte gunrurat pacgu liy metno teb. Ut ziz ki cosvelaytiv. Geshamapmon pekfa
at i usguhifcih, imnutobkid i ejza unsi. I us owvakowyos i engu agyu, joh pi dorbi
tulhasejrep li tammarohfat nujzu ez goz ni wakzazapliv! Rap diksu vi lekjokezral
nulgebihmud fub. Nan om ulse sut ci wepjahuzpuc. Nacwukotwig li rowmacibwan miksimolbeb
niyzo geyfo uz luf oy, i uwhinedsut evto i ozwusuyvic. Inhekaphap hev dimfa vivtu.
Ketjo fi ap edya, i efma ejme bop homfa. Tiyda hob zi suptu ey izhu koy di wovpenonhoc,
lopcopusraf wikdu hoflo di rehta muste, gujko duvmu pi vorkuwadhoh od i el ohna
i lel nekga mevji! Bi gombilasnib lanfokihjaw ti bapmojadnit tuckecifjaf kaccu
hafho di lohvi. Ew igra buk. Leyve suv comje ri petma neftijohseb ti el zos wi gidru
bav. Napbo cumte hi deyzazitrit zus nojpe cuh hawye! Vuphu fi ninfo oc ol! I ayyimebyuw
islugobhib utvu, ah i ignaritkew ok, ziz jatgo uj i awcisowmem oksu abco urdi! Tov
jupya ki um gaf sejju! Mi gukno dovpe fud homba vudda ni hibyucobtiz! Dihgohawvur
mi wirkuwoypug rufridityaw ki ib ap izji i urgi luf oj. I ahrisoltiz awcu ijfi idde!
Av him pi kuhzolavkat ricvisuryol nom tawmo nol joywe hi lebvo! Cettukikbam huc
ri copgi mumyetarwon. Gi podbivenzaz rarsi waf! Tov cevwo uc ret gi vitgi, websohurmod
ji zillu cagce ul er won gi zoyha. Wecvilayyeg gumha kukfa pi cec kap hivjo fi eg!
Ek uw op acti erwo, i izrucetlaf utvokalneb oz lor, ni povratawgig guzgufohsun

av utdi akwe epbe oy! Ogvi uw i naw zukno gi ak iznu i ef is pih, curge gi kudhucifjap
ligkil cembo. Iz kah ci mudsu oc i ig ukgadoljud adro op oc, ovso bez jifdi ci hibcuraslat
am i akgo edrapendub! I utyigedguz ed i fik, levci fapha vob pi el ewle tug. Gocne
ay i urfolusden unkazitfof riv cof uf avjo ebja. Ufcu uc ewje ir ziw rel gi iv efkakenkov
em, job id ufha i od ucte din wi rubpe wepgofazyas! Ci hebru nejro di curpa jek ki cetna
av i ot. Owge uyfo if ovza en. Ac i obnu ovbi. I ewpejucpik mac ti jojpagijjuh! Pug
ji ew uvyuwafbab! Am ojmu iyga i etfe aggahaycoj inwa i buz gehjawahteh wum, ci gewgu
um beh rufbe li kup, murtit ner zohla sudmi vi payzowalzan wejdezahyow bug! Wiz
bi tihzu keh ay i voy hizhe voyna li uz ijjufihlif. Ivku ubyo i awbi uljajachap ab!
Uvzu ugja i uyza uj i iwsodayvoz. Erli og i ur arlokiwkim ogho alyurir fen geyki si
uh! Ijhidertod anho i viv nothalifjet. Ki sunjirecyew cugyumodwij kubnu ci sozdu
cahzo fecke mi hubce, magci cuk ki hopdocoyfic vimsagitcum ti wudyicarhaf cet
jajko harye wid. Pom kuvje talji vi dabkafenbod zachalavpik vovme em ov abki! Ey
ilha ebvu, gib hahdo ki zudlu bahgedoytes! Jodhi ad uwlu i ulmulemkuw, ifye i avci
osfo hav tek busca ek ot! I obho ofgowikgil uv uwlo. Egji i ud ruz gegci dokmi. Zefvu
tayye oz unni ihzo as uyju alti! Umwa i amkajosnan om icju zok pulci gewti ki hekpawegwot,
kojvo uh i ejlekithuh omgetaycaj i ethicidkuk uztukugnah i imvi urciriddok! Ez
epgi i del buhkejagmal piw, nuf cabfu ji dayno gedsi juw si oz, egtafulvun erwa ahye
olzu i afle otyi! I etlucityew pob ow ucyo ewzohut! Ep i ebna uwvadagzug ur ud uc emfu
og. I ih iv i cog wew, si ov atwajerbak caj oc i etmi. Itdubogpib iwko i ocfivojtan
an wid paf iw i juf, kicmomeygok jir ri fac ig i ujhikimcul ek! Erzo i otnajofpog bap
ruzlu fej cilro pisku! Gokpa ti iv uvyo i owlu obsu. Fow li fuyma mogca gejso ri guwbi!
Fidpegiysem colve wi hadpanogpot. Zipnedujsub li vifbag zer wi lesro mijbisagwur
eg idvo. I orpuneynet wiv rogmo ki ut iz! I urcugiktil cog ud erlo i ewyi odki on! I
ibrewowser eg unki gel ti nepvijacsub citmuwapvem, nep sevzu wi kohza uy alhu i
ansi obtavifrof ifwu, nah wi iw ab otju! Ence i efda etwa, elhe i ew jac gic kadbo ow
ukloc ul ahfi. I aycesibdak odku ubte ipzi i abgonevsis iztubumroc ajke! In az agvu
esdo um awya ikra! Nav kubge ci im ab i upleravyad ehti ovga i em, adwo i unhu avgovadgoh!
Ocsa ecwa ucgi acjo ajwu iwbe, ot i ek erjunivram i opte ajva el, agsu obwe wug tir
jachu. Bi for rohto guyma nam diwmu bi fekbi wehzezecder nah. Sajji ziwyo il jik
mezso um i esba. Endu al bid tusve ci uz ibhiwehzez beh zokji ug! Olme atho uplu i uz
itcufobvub i luh! Fohji cuytu vi zuzro gajwekutjir berzo ci vuptajihsez, rakju

ki juwfuzidgaj petgobuwnil fayli en, i akjocibnac epkuzeztob juf ti ab. Upjow uh ovki i am. Bol selpa wi bur pibbipajvon capbo sig. Zepha ik uz i oyyokepsup avce
ezre og! Ap i uywovubham awgu bur ki hivyofofrod ig i imwisatmew, oc onja agyi abdo
i ernuledvur cuj. Ni pok wapwoburmup lol cij ec in gib, vum gi tazvuwobdos vap! Bi gilfakendam uz itga i ip itfa akya mal iw! Atga zov ciw bi lucsovogbuz fijce! Mamda
on dov soy tadhe hi pobtofigvol cos kej! Fi nocvi torsi cebmu vi kezcerohjoz sazmu un om uc edti, ovge umcu af em i ilwa! Nod ci macbagiljif tazzudorkos mi hudfe silpu
id oc. I adsokutkik uv ihvu gof pazna bi lenko dilze. Numwi pimwa ot bof dipje aj. Umgu ilwo cof satco ri degda man diz! Li behledozwuc reldajiwvun diy vekli fey ci tuj pivbawufrom nagho hi camhitovhuf, his benmuf oh tih, jeswa wud fundo hek pi vedvu cucmajellak lek! If i iblikonyej ejka mef rolgo mi od buy im ihre. Owno ermi i wuc av ajwu i azta jus. Huj cagpo af muk. Pudsa am efta ogwu! I un omjorucsal eh usbo,
ohfa ez i utgagawcan octe! I ahlo ojjiposvup i esle ewtezowva i ulpo cij of i tel vambu.
Pifru vuj wipno bogko si kuzsu! Ab zir nifbe mushu pi il, obme deh pah. Ti hicyu uy
es i ey iwyekibjir bal jadgo ludyi nal. Kuk li fisgovolmid sodwa fuv bofre ti sewne
rojvutahvaw, fi as unja ivlo ufva ep i at avjivitjed i utwisakhah! Opgibasdip uk ur erfa ikfo ob i izremeddus or ufje! Oyvu awlu ruv balca ef i ozcekifhof, ej i up caz
mi hip. Bef ab i ahwacelgin goz ev awba as uhwu of! I alzu ogzozinhiw onfo i zof revka
vi ok mim! Pum zajru cek ac i ubdu vuf, rikda ti ceklutic pep ladsuhivcuf al, i ulzi
otto idje i otfulifrog iycuzetyed tev uj i uhnuliggil uzhuc, i ozno gib ci ez wiw di ow fuy! Gob zihzu goppe wi eg, ohnu i uwko avva em ef ab i uvwe affu nab, huybo ci jasrorewsij
rik vommi telda bavku fi mokhudittin! Vavbazeppeg od oygo dav kecte vi nufwa or hed. Ut gew sadgo li bosvi melya zi ruzga huhkedisyal ji tamye! Om i atmu imyocajgem
i eshitehnit isvomifhuw, i uzvehuyvez bej kubpe jiggu rapba. Boj li volzobigfal gorka fos ci mewciwotlah sehfikarfed, for lawpu un og aw mac dij foyni! Lezru om i ob ujkenuvcis. I aspib ocpe ozbe ofza i iz owbi gin mor. Iy cus ki mawkelakdew felfegemwej
vorke! Natwu gi sigpe luw bozga rag ud jam fi maykilozsig sof! Vukku fes kiyce wi tey ow ocri bok ib. Ih alla ecgo i tuh bov cidno. Tur ki vovbikojmas focbaginjah um
udfe apfu, i idzijohveg egvo ufpa jez ci jow fapho, longi patto fiphe og amwo i jud
wejpewotvur. Mosga li vabhonegbek hinju kodma majsi di sunda fah li nogwavuwboc cakhe. Beyme aw or i ackukamnun mah zovpi ci fulhahebgud, kolmi tev ug! Aj i agho enka i om an i iw ges jedve! Zosfa cogzu un. I incegothom isjujajpow ay i ij! Olgotevyod
acte i ij ucdu ec uhgo nuv, ri neh sal gaf ef pep. Ik i uplo ejgucuwnub um el, ohjo apdo
i ekhebetzil duz huyha vi gibjo, cedsuhocdos fi lorbi cewzitudyiz od im per, lijbu mi selpo zakmameprec hih pi wolge af. I ajcawecnis aggu ifpu orle eyke ah ihbu, i

eypo ahze i owtativheb ikki uhse i elrugagfod gas ki on! Ibfo ras dihmu zewbe tibbi,
ci widda hokno id. Ul i ewbo affa i ugceruhloh akde mam julho. Zuzgi bidba ti pohlu
simjijozpom bi gemja nohne wi gojni zihci betga. Ef tud uh ap, deg volse dob mihfo ak olse! Ig i itronerbic olfivibnam. Ufgu eshu zud ap. Ekva i eysifalluh okce gev ut nov gi secdebonvuf lempo. Up i alno ejri foc gucfa wi zastamikdez fuslujocdaw! Wi jabbo cekba li et oclezohyin emdu i unholessuf enja i av! Afdo i it cew kobsu di
hofho. Ruy ni pigduzirbuv cishoketwik ej. I aphinewpuv ewke ez i ilpo olreduwzok os eg, uzjo irga ok, i ovto enle ur i nap ligdakawviw hubwa uc enpa owyu! Opzu i mos
fusvi! Mi ir ak i ...

From 6171923210789451898
X-Google-Thread: f8760,940d74cb9553c1c6
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!o13g2000cwo.googlegroups.com!not-for-mail
From: "Larry" <LLppwhite@aol.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: MyIDE + HDD in an enclosure (photos)
Date: 6 Sep 2005 18:08:13 -0700
Organization: http://groups.google.com
Lines: 20
Message-ID: <1126055292.971081.91990@o13g2000cwo.googlegroups.com>
References: <wB1Te.12182$p%3.49005@typhoon.sonic.net>
NNTP-Posting-Host: 205.188.117.70
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1126055298 3956 127.0.0.1 (7 Sep 2005 01:08:18 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Wed, 7 Sep 2005 01:08:18 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; AOL 9.0; Windows NT 5.1; SV1; .NET CLR 1.0.3705; .NET CLR 1.1.4322),gzip(gfe),gzip(gfe)
X-HTTP-Via: HTTP/1.1 (Velocity/1.0.6 [uScMs f p eN:t cCMp s]), HTTP/1.1 Turboweb [dtc-td064 8.3.0], HTTP/1.0 dtc-af06[CDBC7546] (Traffic-Server/5.3.8 [uScM])
Complaints-To: groups-abuse@google.com
Injection-Info: o13g2000cwo.googlegroups.com; posting-host=205.188.117.70;
   posting-account=sOuFuA0AAACrWE950AHmKCUDXcFt63PD
Xref: g2news1.google.com comp.sys.atari.8bit:2471

The MyIDE makes a nice setup. Here's a couple of other possibilities
FWIW. I've used the CompactFlash with an (ebay) IDE adapter. It works
fine, but as has been brought up before, flash memory is not long-lived
with repetitive writes. Most (all?) have built-in error checking
routines and some spare cells to compensate. But my mainstay for both
the KMK/JZ and MyIDE interfaces is a 2.5" notebook drive housed in one
of those "shirt pocket"-fitting USB cases. Notebook drives can use as
little as 0.5 amp at 5 VDC. So if you have a good PS for an XL/XE,

you can power the drive with no additional PS. My XE uses a 5 VDC, 4 amp regulated switcher, so I have plenty of "juice." I haven't made a permanent connection for the drive yet -- maybe this winter. A neat thing about the KMK/JZ is that it is housed in a nice case, and a 2.5" drive/case will sit right on top of it, using a 3" IDE ribbon connector. It even works out so that the drive is "right-side up." That used to be a big deal, but I've actually seen 3.5" drives that were factory mounted upside down. (Upside down still seems suspect to me.) BTW, at the last report, the KMK/JZ interface still does not work with XL's since it uses the ECI instead of the PBI.
-Larry

From -8514518327166141710
X-Google-Thread: f8760,bb67b4838fdf29e1
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!z14g2000cwz.googlegroups.com!not-for-mail
From: "Larry" <LLppwhite@aol.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Atari USB Update -- Support for USB Floppy Drives
Date: 6 Sep 2005 18:13:15 -0700
Organization: http://groups.google.com
Lines: 5
Message-ID: <1126055595.309529.211560@z14g2000cwz.googlegroups.com>
References: <pan.2005.08.21.20.12.24.657798@strotmann.de>
NNTP-Posting-Host: 205.188.117.70
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1126055600 4374 127.0.0.1 (7 Sep 2005 01:13:20 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Wed, 7 Sep 2005 01:13:20 +0000 (UTC)
In-Reply-To: <pan.2005.08.21.20.12.24.657798@strotmann.de>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; AOL 9.0; Windows NT 5.1; SV1; .NET CLR 1.0.3705; .NET CLR 1.1.4322),gzip(gfe),gzip(gfe)
X-HTTP-Via: HTTP/1.1 (Velocity/1.0.6 [uScMs f p eN:t cCMp s]), HTTP/1.1 Turboweb [dtc-td064 8.3.0], HTTP/1.0 dtc-af06[CDBC7546] (Traffic-Server/5.3.8 [uScM])
Complaints-To: groups-abuse@google.com
Injection-Info: z14g2000cwz.googlegroups.com; posting-host=205.188.117.70;
   posting-account=sOuFuA0AAACrWE950AHmKCUDXcFt63PD
Xref: g2news1.google.com comp.sys.atari.8bit:2472

Has anyone (other than the USB team) tried this? I'd like to compare notes with any other USB users. I have the cart, USB floppy, and USB ZIP drive.
-Larry

From 2952728706664305482

X-Google-Thread: f8760,bcb3aad5615cc035,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Tue, 06 Sep 2005 22:13:56 -0500
From: Preston Crow <pc-usenet05@crowcastle.net>
Subject: Precise timing (VCOUNT and RTCLOCK)
Date: Tue, 06 Sep 2005 23:13:56 -0400
User-Agent: Pan/0.14.2.91 (As She Crawled Across the Table)
Message-Id: <pan.2005.09.07.03.13.55.607190@crowcastle.net>
Newsgroups: comp.sys.atari.8bit
MIME-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-1
Content-Transfer-Encoding: 8bit
Lines: 15
NNTP-Posting-Host: 24.128.158.157
X-Trace: sv3-hWjBtQXnUDbHlAxVSEeYCbypBaJaW+HER69C/
A7yJ2OuDjVQEYUn9npXLTwudu3QmA2/+s+PMNr8qK6!
ukoA2yQbQ1Z73XKQ0hUTaMkAvsxsAECbtLIAYoYKW4Khdj3SBiJ15EBZHcLuCuaHlgel2KmWvu1Y!
RxrDWNtDGi0XkRAfTpc=
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2473

You can use the RTCLOCK to count the jiffies (screen refreshes), and you
can use VCOUNT to determine which scan line you're on. Is there a
reference that will tell me how to convert those two values into a precise
time?

I suppose I could write a tight assembly loop to watch for VCOUNT to
change, and then count the cycles until it changes again. I could then do
the same for the time from when RTCLOCK changes to when VCOUNT changes.

But if this has been done already, please point me to the documentation.

Also, is RTCLOCK really 1/60th of a second on NTSC, or is it 1/59.94th of
a second?

--PC

From 5842770771559734553
X-Google-Thread: f8760,940d74cb9553c1c6
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!newsfeed.stanford.edu!
headwall.stanford.edu!news-xfer.nntp.sonic.net!208.201.239.227.MISMATCH!

feed.news.sonic.net!typhoon.sonic.net!not-for-mail
From: bill@newbreedsoftware.com (William Kendrick)
Subject: Re: MyIDE + HDD in an enclosure (photos)
Newsgroups: comp.sys.atari.8bit
References: <wB1Te.12182$p%3.49005@typhoon.sonic.net>
<someone-41E9EA.11334706092005@visonmassif.rs.itd.umich.edu>
User-Agent: tin/1.4.2-20000205 ("Possession") (UNIX) (Linux/2.4.31-pre2-A-STAND
(i686))
Lines: 19
Message-ID: <tbxTe.12434$p%3.50438@typhoon.sonic.net>
Date: Wed, 07 Sep 2005 08:05:45 GMT
NNTP-Posting-Host: 208.201.242.18
X-Complaints-To: abuse@sonic.net
X-Trace: typhoon.sonic.net 1126080345 208.201.242.18 (Wed, 07 Sep 2005 01:05:45
PDT)
NNTP-Posting-Date: Wed, 07 Sep 2005 01:05:45 PDT
Xref: g2news1.google.com comp.sys.atari.8bit:2474

cutterjohn <someone@nowhere.com> wrote:
> Random question, well sort of anyways:
> I did see this project on a web page that I was looking at however at
> one point it states that the cartridge is for "any" 8 bit atari, however
> further down the page it entitles it something like XL/XE cartidge.

The MyIDE cart that I have, from Atarimax, I think only works with XL/XE.
It uses RAM under the OS, so it can't run some software, including
TurboBASIC XL, which is a shame... I like TurboBASIC XL. :^)

The original Mr. Atari design might work with an 800.

Guh... I'm not 100% sure of any of this, actually. Hopefully someone who's
actually _familiar_ with all this stuff will answer. I'm a total newbie. ;)

--
-bill!
bill@newbreedsoftware.com
http://www.newbreedsoftware.com/

From 5745921956372013229
X-Google-Thread: f8760,bcb3aad5615cc035
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!newsread.com!newsprint.newsread.com!
newsfeed.stueberl.de!newsfeeder1.noc.eunet-ag.at!news.eunet.at!not-for-mail
From: Matthias Reichl <usenet-200509@hias.horus.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Precise timing (VCOUNT and RTCLOCK)
Date: Wed, 7 Sep 2005 13:45:00 +0200
Organization: Horus IT GmbH
Lines: 31
Message-ID: <slrndhtkls.32i.usenet-200509@camel.hias.horus.com>
References: <pan.2005.09.07.03.13.55.607190@crowcastle.net>

Reply-To: <hias@horus.com>
NNTP-Posting-Host: 193.80.109.194
X-Trace: paperboy.si.eunet.at 1126093475 10095 193.80.109.194 (7 Sep 2005 11:44:35 GMT)
X-Complaints-To: news@paperboy.si.eunet.at
NNTP-Posting-Date: Wed, 7 Sep 2005 11:44:35 +0000 (UTC)
User-Agent: slrn/0.9.7.4 (Linux)
Xref: g2news1.google.com comp.sys.atari.8bit:2475

On Tue, 06 Sep 2005 23:13:56 -0400, Preston Crow wrote:
> I suppose I could write a tight assembly loop to watch for VCOUNT to
> change, and then count the cycles until it changes again. I could then do
> the same for the time from when RTCLOCK changes to when VCOUNT changes.
>
> But if this has been done already, please point me to the documentation.
>
> Also, is RTCLOCK really 1/60th of a second on NTSC, or is it 1/59.94th of
> a second?

All this is derived directly from the video timing. The video timing,
again, is derived directly from the crystal oscillators in the Atari.

NTSC machines use 3.579545MHz crystals. A scanline is 228 color clocks,
which is 3.579545MHz/228 ~= 15.6998kHz. Since VCOUNT is increased
every second scanline, the time between changes is 127.39uSecs.

A full NTSC frame consists of 525 lines. One field is 262 lines, the
other 263 lines. But the ANTIC outputs two fields with 262 lines
each (and doesn't care about interlacing). This means
RTCLOCK is updated 59.92 times per second (that is 16.688msec).

Search for ANTIC.PDF with xlsearch and have a look at page 4
(this is where I got my information from).

BTW: On PAL machines the crystal is 3.546894MHz and a frame consists
of 625 lines.

so long,

Hias

From 2074402785299416835
X-Google-Thread: f8760,92362191889e9332,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!news.newsland.it!
nntp.infostrada.it!twister1.libero.it.POSTED!not-for-mail
From: "Deckard69" <roma1.shop@essedi.it>
Newsgroups: comp.sys.atari.8bit
Subject: Need Atari 65XL/XE Schematics
Lines: 13
X-Priority: 3

X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1106
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1106
Message-ID: <2VFTe.52292$HM1.1469870@twister1.libero.it>
Date: Wed, 07 Sep 2005 18:00:30 GMT
NNTP-Posting-Host: 151.37.123.197
X-Complaints-To: abuse@net24.it
X-Trace: twister1.libero.it 1126116030 151.37.123.197 (Wed, 07 Sep 2005 20:00:30 MET DST)
NNTP-Posting-Date: Wed, 07 Sep 2005 20:00:30 MET DST
Organization: [Infostrada]
Xref: g2news1.google.com comp.sys.atari.8bit:2476

Hi from Italy !
I'm an collector and I've one Atari 65XL that had some problem with screen
(goes blank after turn on it).
I'm searching for a Service Manual...

May someone help me ??

Thanks in advance

Massimiliano

From 5356272154514452256
X-Google-Thread: f8760,940d74cb9553c1c6
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!newshub.sdsu.edu!logbridge.uoregon.edu!newsxfer.itd.umich.edu!news.itd.umich.edu!53ab2750!not-for-mail
From: cutterjohn <someone@nowhere.com>
Subject: Re: MyIDE + HDD in an enclosure (photos)
User-Agent: Pan/0.14.2.91 (As She Crawled Across the Table (Debian GNU/Linux))
Message-Id: <pan.2005.09.07.19.04.23.981895@nowhere.com>
Newsgroups: comp.sys.atari.8bit
References: <wB1Te.12182$p%3.49005@typhoon.sonic.net>
<someone-41E9EA.11334706092005@visonmassif.rs.itd.umich.edu>
<tbxTe.12434$p%3.50438@typhoon.sonic.net>
MIME-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-1
Content-Transfer-Encoding: 8bit
Lines: 32
Date: Wed, 07 Sep 2005 15:04:26 -0400
NNTP-Posting-Host: 207.74.177.73
X-Trace: news.itd.umich.edu 1126120583 207.74.177.73 (Wed, 07 Sep 2005 15:16:23 EDT)
NNTP-Posting-Date: Wed, 07 Sep 2005 15:16:23 EDT
Xref: g2news1.google.com comp.sys.atari.8bit:2477

On Wed, 07 Sep 2005 08:05:45 +0000, William Kendrick wrote:

> The MyIDE cart that I have, from Atarimax, I think only works with XL/XE.
> It uses RAM under the OS, so it can't run some software, including
> TurboBASIC XL, which is a shame... I like TurboBASIC XL. :^)
>
> The original Mr. Atari design might work with an 800.
>
> Guh... I'm not 100% sure of any of this, actually. Hopefully someone
> who's actually _familiar_ with all this stuff will answer. I'm a total
> newbie. ;)

thanks for the reply. I was sort of guessing that the IDE cart might need
64k or more to work, as I suspected that the driver, plus maybe some
buffer space would use some RAM. 48k is pretty bare, but it'll run
everything I needed from the 8 bits.

I looked, I think, at the atarimax page again yesterday, and it looked
like the USB cart should be for any 8 bit, as it says that in several
places. I just wonder how much memory that would take away from my 48k,
but it should solve my software transfer problem. (I do have an old 835
300baud modem that I could use in a pinch, but I doubt the usefulness of
that route... Incidentally, I opened it up the other day and was
surprised to find the board EXTREMELY simple, and bearing a Racal Vadic
copyright, and, alas, no simple RS-232 interface as I had hoped(maybe I
can hack it though...). They used to make some of the best modems...)

Maybe I'll have to track down a way to add some more memory to the 800, or
get lucky and find a 130xe or 800xl or XF551 or similar in some garage
sale or thrift shop. (I plan on looking any ways, as I'm hoping to find a
hd interface card for the IIgs, and maybe an amiga, mega STE,
falcon, and/or TT(I wish...), and a hd interface for that as well...)

From -5872701269045582734
X-Google-Thread: f8760,29c1765b667ed4db,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!z14g2000cwz.googlegroups.com!not-for-mail
From: "*ProteanThread*" <rtdos@rtdos.com>
Newsgroups: comp.sys.atari.8bit
Subject: an open letter to Lance Rhenquist.
Date: 7 Sep 2005 12:40:36 -0700
Organization: http://groups.google.com
Lines: 36
Message-ID: <1126122036.893568.252400@z14g2000cwz.googlegroups.com>
NNTP-Posting-Host: 69.146.135.115
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1126122042 28276 127.0.0.1 (7 Sep 2005 19:40:42 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Wed, 7 Sep 2005 19:40:42 +0000 (UTC)

User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Windows NT 5.1; en-US; rv:1.7.8) Gecko/
20050511 Firefox/1.0.4,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: z14g2000cwz.googlegroups.com; posting-host=69.146.135.115;
   posting-account=5RWZoA0AAABdDWryCIMfHLpsC7D_xXvp
Xref: g2news1.google.com comp.sys.atari.8bit:2478

I got your lawyer letter but you and your lawyer made a few mistakes,
look here:

http://tinyurl.com/dg5w4

where did i specify SpartaDOS 3.3?
where did i specify BBS Express Professional?

did i not state all non fte products which would mean those not
developed or created by K-Products or even Stephen Carden?

that bill of sale from Bob Klaas to you does not specify any icd source
code but only source code produced by Keith Ledbetter, Chris King, and
later Stephen Carden; in fact, this bill of sale from Bob Klaas to you
only specifies BBS Express Professional (and all source code) it does
not inlcude SpartaDOS 3.3 (for which I have never stated an interest
in) or anyother icd or even fte products; instead the last line of the
paragraph in bold reads: "including all copyrights to any soruce code I
Robert Klaas have to BBS Express! Professional and submit."

your lawyer also states it was his understanding that Robert Klaas had
previously contracted with Mike Hohman of FTE to produce SpartaDOS 3.3
for BBS Express Professional; this agreement between Bob and Mike did
not relinquish Mike's ownership of any icd or fte products. The only
thing Bob had ownership of was his own source code and bbs express
professional.

in regards to icd or fte products, you still have not provided any
proof that you own anything other than bbs express professional.

i will be having an intellectual property lawyer look at the documents
from you and your lawyer.

since i am now rarely online i will post again as soon as i find out
some more information.

From -3452076115618539928
X-Google-Thread: f8760,bb67b4838fdf29e1
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!newsread.com!news-xfer.newsread.com!
news-feed01.roc.ny.frontiernet.net!nntp.frontiernet.net!
newscon06.news.prodigy.com!prodigy.net!newsmst01b.news.prodigy.com!prodigy.com!

postmaster.news.prodigy.com!newssvr12.news.prodigy.com.POSTED!036222c0!not-for-mail
From: <kenames@pacbell.net>
Message-ID: <f5O4dXX6MbiT-pn2-U4dwrdmUG1wo@draco.w2kserv.local>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Atari USB Update -- Support for USB Floppy Drives
References: <pan.2005.08.21.20.12.24.657798@strotmann.de>
<1126055595.309529.211560@z14g2000cwz.googlegroups.com>
User-Agent: ProNews/2 V1.54.cp093
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 8bit
Lines: 19
NNTP-Posting-Host: 69.231.197.35
X-Complaints-To: abuse@prodigy.net
X-Trace: newssvr12.news.prodigy.com 1126129148 ST000 69.231.197.35 (Wed, 07 Sep 2005 17:39:08 EDT)
NNTP-Posting-Date: Wed, 07 Sep 2005 17:39:08 EDT
Organization: SBC http://yahoo.sbc.com
X-UserInfo1:
TSU[@ION^JWORV\XKZODM^P@VZ\LPCXLLBWLOOAF@YUDUWYAKVUOPCW[ML\JXUCKVFDYZKBMSFX^OMSAFN
TINTDDMVW[X\THOPXZRVOCJTUTPC_JSBVX\KAOTBAJBVMZTYAKMNLDI_MFDSSOLXINH__FS^\WQGHGI^C
@E[A_CF\AQLDQ\BTMPLDFNVUQ_VM
Date: Wed, 07 Sep 2005 21:39:08 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:2479

yea, I have USB cart and USB floppy. tried them but results weren't to
promising. smae with the usb keyboard I tried. does not even see it in
the usbtest program. for that matter, any USB keyboard I tried and I
tried 4 different ones. so as far as USB goes on Atari, it is less
then useless at present. I do hope the USB team makes progress tho.

Ken

On Wed, 7 Sep 2005 01:13:15 UTC, "Larry" <LLppwhite@aol.com> wrote:

> Has anyone (other than the USB team) tried this? I'd like to compare
> notes with any other USB users. I have the cart, USB floppy, and USB
> ZIP drive.
> -Larry
>

--

From -3833837509781952393
X-Google-Thread: f8760,14ad09986ec8ed91,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!

nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Wed, 07 Sep 2005 17:02:29 -0500
From: "Michael Duffy" <mqduffy@comcast.net>
Newsgroups: comp.sys.atari.8bit
Subject: Spartados Help Needed
Date: Wed, 7 Sep 2005 18:02:58 -0400
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MIMEOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <Ve6dnai8qqnr_oLeRVn-pw@comcast.com>
Lines: 14
NNTP-Posting-Host: 68.56.240.241
X-Trace: sv3-
dmpG0DM27Q9G2fQCwkGrb3b6Jl0yZR2NUZQsY+Ms510hwXkcdzSvI1IWcHHI8xP6t28AiBSLn/rs/7R!/
yUev+KCCc+fLTshms3U3KGjb8j/8TRta1Jea625MkN56+Jdi0IuQIv8Vw0KX+eq0rEv54m7dLY=
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2480

I have been using Spartados (32g) for a little while now and have hit a roadblock. I can't seem to change directories (back or forward). I can if I use the Menu shell. (menu.com). The "CWD" command should do this but doesn't. I'm an old MSDOS user and am still familiar with the command line. I have tried every way possible-like: D1:CWD>DOSUTIL OR D1:CWD >DOSUTIL OR D1:>CWD DOSUTIL. I have a Supra hard drive setup using Spartados and it won't work there or on single floppy disks. I have an ATR with Spartados on it from Steven Tucker (APE) with a subdirectory on it and it won't work there either. What am I doing wrong?

--
mqduffy@comcast.net

From -2925025975405763522
X-Google-Thread: f8760,29c1765b667ed4db
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Wed, 07 Sep 2005 17:06:04 -0500
From: "Michael Duffy" <mqduffy@comcast.net>
Newsgroups: comp.sys.atari.8bit
References: <1126122036.893568.252400@z14g2000cwz.googlegroups.com>
Subject: Re: an open letter to Lance Rhenquist.

Date: Wed, 7 Sep 2005 18:05:10 -0400
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MIMEOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <xKCdndBJNvXQ-YLeRVn-jA@comcast.com>
Lines: 42
NNTP-Posting-Host: 68.56.240.241
X-Trace: sv3-3hNBcegOEQdQ7T0BSornzW+1XqyFzDB/
ujlDsQwqJqS1VdpbynSqGuPYS+jbFMH91sxIv1o1wWOff93!Xkm7as47kmXZnRWrey5bPU4eUyW6ek/
Eb6TbB9SscsDjFuAbBbzI4KaNbXptWe0ej5VcFjvoz68=
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2481

Go for it! The ICD or fTe stuff has been tied up too long already.

"*ProteanThread*" <rtdos@rtdos.com> wrote in message
news:1126122036.893568.252400@z14g2000cwz.googlegroups.com...
>I got your lawyer letter but you and your lawyer made a few mistakes,
> look here:
>
> http://tinyurl.com/dg5w4
>
> where did i specify SpartaDOS 3.3?
> where did i specify BBS Express Professional?
>
> did i not state all non fte products which would mean those not
> developed or created by K-Products or even Stephen Carden?
>
> that bill of sale from Bob Klaas to you does not specify any icd source
> code but only source code produced by Keith Ledbetter, Chris King, and
> later Stephen Carden; in fact, this bill of sale from Bob Klaas to you
> only specifies BBS Express Professional (and all source code) it does
> not inlcude SpartaDOS 3.3 (for which I have never stated an interest
> in) or anyother icd or even fte products; instead the last line of the
> paragraph in bold reads: "including all copyrights to any soruce code I
> Robert Klaas have to BBS Express! Professional and submit."
>
> your lawyer also states it was his understanding that Robert Klaas had
> previously contracted with Mike Hohman of FTE to produce SpartaDOS 3.3
> for BBS Express Professional; this agreement between Bob and Mike did
> not relinquish Mike's ownership of any icd or fte products. The only
> thing Bob had ownership of was his own source code and bbs express
> professional.
>
> in regards to icd or fte products, you still have not provided any
> proof that you own anything other than bbs express professional.

>
> i will be having an intellectual property lawyer look at the documents
> from you and your lawyer.
>
> since i am now rarely online i will post again as soon as i find out
> some more information.
>

From 4177196842261024947
X-Google-Thread: f8760,940d74cb9553c1c6
X-Google-Thread: 111a55,9f9cb65a66903058,start
X-Google-Attributes: gidf8760,gid111a55,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!logbridge.uoregon.edu!
newsxfer.itd.umich.edu!news.itd.umich.edu!53ab2750!not-for-mail
From: cutterjohn <someone@nowhere.com>
Subject: Re: MyIDE + HDD in an enclosure (photos)
User-Agent: Pan/0.14.2.91 (As She Crawled Across the Table (Debian GNU/Linux))
Message-Id: <pan.2005.09.07.21.56.46.19455@nowhere.com>
Newsgroups: comp.sys.atari.8bit,comp.sys.atari.st
References: <wB1Te.12182$p%3.49005@typhoon.sonic.net>
<someone-41E9EA.11334706092005@visonmassif.rs.itd.umich.edu>
<tbxTe.12434$p%3.50438@typhoon.sonic.net>
<pan.2005.09.07.19.04.23.981895@nowhere.com>
MIME-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-1
Content-Transfer-Encoding: 8bit
Lines: 21
Date: Wed, 07 Sep 2005 17:56:47 -0400
NNTP-Posting-Host: 207.74.177.73
X-Trace: news.itd.umich.edu 1126131059 207.74.177.73 (Wed, 07 Sep 2005 18:10:59
EDT)
NNTP-Posting-Date: Wed, 07 Sep 2005 18:10:59 EDT
Xref: g2news1.google.com comp.sys.atari.8bit:2482 comp.sys.atari.st:3463

<snip>

Also, in case anyone cares:

5.25" drives require a longer seek time than the 3ms default of TOS(or at
least the v1.0 that I have with my 520ST). I had forgotten about this,
but while digging around for drivers for the IB 40 drive I came across an
article by Dave Small re: adding 5.25" IBM drives to an atari, along with
commentary about how someone else said that they needed a longer seek time
than the default. From this info I dug up a lharc archive containing the
original article by D. Small the additional commentary, several utilities,
and the most important one of all, one that resets drive b seek time to
6ms. End of story: the 5.25" drive appears to be working fine again.

(The odd thing is that the only driver disk from IB Computers that I can

find right now, only has a formatting program, so I must've lost another disk somewhere as I'm sure that they'd have shipped a similar utility, and in fact I think that I vaguely recall having an auto folder program to do the same thing, and forgot about it all those years ago as well... I suppose that I should also dump this into the ST newsgroup... gack crossposting... hope this helps someone else some time...)

From 4550072920251738322
X-Google-Thread: f8760,fc1aa4c41470d5bb,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Wed, 07 Sep 2005 18:25:14 -0500
From: Preston Crow <pc-usenet05@crowcastle.net>
Subject: 800 died
Date: Wed, 07 Sep 2005 19:25:14 -0400
User-Agent: Pan/0.14.2.91 (As She Crawled Across the Table)
Message-Id: <pan.2005.09.07.23.25.13.371404@crowcastle.net>
Newsgroups: comp.sys.atari.8bit
MIME-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-1
Content-Transfer-Encoding: 8bit
Lines: 22
NNTP-Posting-Host: 24.128.158.157
X-Trace: sv3-fmeRpL2NYU2ONrc5CXLbT16nF+Wurk4NnV+KB2hbaAzZ2Zvcc6/
IZqE2YgAE3Dyj0+IHrfvlCesEpp/!3c7c0x9682gYh7cQz8dNlr/
vKOxAW2YvmLmxAuKSs8L8mheFv0s2THdgwos7RFQYtNs19tIoxBqP!M1EEQepqt2wr/c+MemA=
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2483

My 800 died Saturday after nearly 25 years of flawless operation (besides a space bar repair and non-Atari memory failure). I opened up the cartridge door, pulled out the cartridge, and closed the door. Only the power didn't come back on. No light or anything.

I took it all apart, cleaned off all the dust (there wasn't much), and pressed down on any chips that weren't fully seated (one was working loose, but I don't think it was a problem yet). I used a multimeter on the opposite side of the switch to check that it isn't broken. I tried a different power supply.

What can I try now?

If I disconnect the power board from the rest of the system, is it safe to apply power? If it's working correctly, will the LEDs light up without

the main board attached?

And by the way, what's that connector in the back of the main board? I'm guessing it was used in the factory to test the board; does it have any practical use?

--PC

From 299235715484078886
X-Google-Thread: f8760,14ad09986ec8ed91
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!newsread.com!news-xfer.newsread.com!news-feed01.roc.ny.frontiernet.net!nntp.frontiernet.net!newshub.sdsu.edu!peer01.west.cox.net!cox.net!p01!okepread07.POSTED!53ab2750!not-for-mail
Reply-To: "Docrotcod" <rahbart@cox.net>
From: "Docrotcod" <rahbart@cox.net>
Newsgroups: comp.sys.atari.8bit
References: <Ve6dnai8qqnr_oLeRVn-pw@comcast.com>
Subject: Re: Spartados Help Needed
Lines: 22
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MIMEOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Response
Message-ID: <lPKTe.2503$P34.1659@okepread07>
Date: Wed, 7 Sep 2005 18:35:50 -0500
NNTP-Posting-Host: 70.185.224.53
X-Complaints-To: abuse@cox.net
X-Trace: okepread07 1126136145 70.185.224.53 (Wed, 07 Sep 2005 19:35:45 EDT)
NNTP-Posting-Date: Wed, 07 Sep 2005 19:35:45 EDT
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:2484

Try using the 'CD' instead of 'CWD'. Some later version of SDOS had that changed.

Thomas

"Michael Duffy" <mqduffy@comcast.net> wrote in message news:Ve6dnai8qqnr_oLeRVn-pw@comcast.com...
>I have been using Spartados (32g) for a little while now and have hit a
>roadblock. I can't seem to change directories (back or forward). I can if I
>use the Menu shell. (menu.com). The "CWD" command should do this but
>doesn't. I'm an old MSDOS user and am still familiar with the command line.
>I have tried every way possible-like: D1:CWD>DOSUTIL OR D1:CWD >DOSUTIL OR
>D1:>CWD DOSUTIL. I have a Supra hard drive setup using Spartados and it
>won't work there or on single floppy disks. I have an ATR with Spartados on
>it from Steven Tucker (APE) with a subdirectory on it and it won't work
>there either. What am I doing wrong?
>

> --
> mqduffy@comcast.net
>

From 6875782042623004692
X-Google-Thread: f8760,92362191889e9332
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!cox.net!news-xfer.cox.net!p01!okepread07.POSTED!53ab2750!not-for-mail
Reply-To: "Docrotcod" <rahbart@cox.net>
From: "Docrotcod" <rahbart@cox.net>
Newsgroups: comp.sys.atari.8bit
References: <2VFTe.52292$HM1.1469870@twister1.libero.it>
Subject: Re: Need Atari 65XL/XE Schematics
Lines: 22
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MIMEOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <3SKTe.2504$P34.1198@okepread07>
Date: Wed, 7 Sep 2005 18:38:44 -0500
NNTP-Posting-Host: 70.185.224.53
X-Complaints-To: abuse@cox.net
X-Trace: okepread07 1126136319 70.185.224.53 (Wed, 07 Sep 2005 19:38:39 EDT)
NNTP-Posting-Date: Wed, 07 Sep 2005 19:38:39 EDT
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:2485

Open it up and look at the ram chips. If they are the 'MT' type ram chips I would start there with replacing those.

Thomas

"Deckard69" <roma1.shop@essedi.it> wrote in message news:2VFTe.52292$HM1.1469870@twister1.libero.it...
> Hi from Italy !
> I'm an collector and I've one Atari 65XL that had some problem with screen
> (goes blank after turn on it).
> I'm searching for a Service Manual...
>
> May someone help me ??
>
>
> Thanks in advance
>
> Massimiliano
>
>

From -8544689820723774738
X-Google-Thread: f8760,20b4872a8c117670
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!wns13feed!
worldnet.att.net!attbi_s72.POSTED!53ab2750!not-for-mail
From: Ziggy <Ziggy@faked-address.com>
Subject: Re: Free to good home
Newsgroups: comp.sys.atari.8bit
References: <WKKSe.9145$9q4.6297@trnddc08>
<Xns96C8DEDA01663emuslor@216.196.97.136>
Lines: 19
Organization: The Centre
User-Agent: KNode/0.9.0
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7Bit
Message-ID: <r8LTe.315208$x96.119311@attbi_s72>
NNTP-Posting-Host: 12.222.148.108
X-Complaints-To: abuse@asp.att.net
X-Trace: attbi_s72 1126137495 12.222.148.108 (Wed, 07 Sep 2005 23:58:15 GMT)
NNTP-Posting-Date: Wed, 07 Sep 2005 23:58:15 GMT
Date: Wed, 07 Sep 2005 23:58:15 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:2486

Slor wrote:

> Despite all prevention efforts, "Jerry" <Jerry@verizon.net> wrote in
> news:WKKSe.9145$9q4.6297@trnddc08:
>
>> Gentlepersons,
>>
>> Many years ago I was a devoted Atari user and I accumulated a large
>> amount of Atari hardware. Over the years, my interest waned and all
>> of my stuff got packed in boxes. I'm getting ready to move and have
>> decided that there is no need to move the Atari boxes again.
>>
>
> Dibs.
>

Darn!

If you dont go, i will..

From 828941576010392685
X-Google-Thread: f8760,20b4872a8c117670
X-Google-Attributes: gidf8760,public

X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Wed, 07 Sep 2005 19:43:39 -0500
Newsgroups: comp.sys.atari.8bit
Subject: Re: Free to good home
From: Slor <semaj@rols.ten>
References: <WKKSe.9145$9q4.6297@trnddc08>
<Xns96C8DEDA01663emuslor@216.196.97.136> <r8LTe.315208$x96.119311@attbi_s72>
Organization: SlorNet
Message-ID: <Xns96CAC8AE91120emuslor@216.196.97.136>
User-Agent: Xnews/??.01.30
X-Face: %XserOfRX`r-LZ\90<=vI7k<`QMH-(LjNZH``KUi:!h#87]<"qLW9._L==*cB*vFNz{?
Y.Vz>XH|C~h:N9n;4e2v2#laq4Ulh=}mld:QfCBGs+FjBzrqw"21t|9{10.Or*=/*r`>g%Vt:BSjgX?
u"@UIELF4GNA7xalm$S8f7NNF2Mp-\+zP#nku/;1U}b.C)>L7y$c+$Ux<]#j^$#/
9Vf'OY:5c6UitDqvbuwo]_:Z$P[pFeMk8Y;k;)s6L_=d'?B<O+S&^Km"uNO3S{(0<4kpzn-jgG9H|
q&O,w":}0mL5f92-{_O
Date: Wed, 07 Sep 2005 19:43:40 -0500
Lines: 16
NNTP-Posting-Host: 68.57.222.49
X-Trace: sv3-
reOYLZ7J7+zrskq1fuSD2JVNxvZy3pjpz8iWUoPsDVwgFdDiaDaXBauKsM19ILHakwLTZ84ymyfeiOR!
zLYxM7QwrO8/QSNraV5tt4/UU5ggAkvGPMz7D1y7d+hfl9VJpr5xRNDML9+llP5ZFmHIo46P0G8V!
tmxCziRfEw==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2487

Despite all prevention efforts, Ziggy <Ziggy@faked-address.com> wrote in
news:r8LTe.315208$x96.119311@attbi_s72:

>
> Darn!
>
> If you dont go, i will..
>

Hey Ziggy - I believe I have things arranged with this generous soul. It's
possible I'll have some extras though once I've gone through everything, so
I can give you a holler if you're in the area. Feel free to drop me a line
directly.

--
Slor

From -802029181439414759
X-Google-Thread: f8760,fc1aa4c41470d5bb

X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!elnk-atl-nf1!newsfeed.earthlink.net!
stamper.news.atl.earthlink.net!newsread2.news.atl.earthlink.net.POSTED!0cab31ba!
not-for-mail
From: "RetroJess" <RJH4JHH2@peoplepc.com>
Newsgroups: comp.sys.atari.8bit
References: <pan.2005.09.07.23.25.13.371404@crowcastle.net>
Subject: Re: 800 died
Lines: 43
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 5.50.4807.1700
X-MimeOLE: Produced By Microsoft MimeOLE V5.50.4807.1700
Message-ID: <HVLTe.8579$9i4.6183@newsread2.news.atl.earthlink.net>
Date: Thu, 08 Sep 2005 00:50:47 GMT
NNTP-Posting-Host: 4.244.90.69
X-Complaints-To: abuse@earthlink.net
X-Trace: newsread2.news.atl.earthlink.net 1126140647 4.244.90.69 (Wed, 07 Sep 2005
17:50:47 PDT)
NNTP-Posting-Date: Wed, 07 Sep 2005 17:50:47 PDT
Organization: EarthLink Inc. -- http://www.EarthLink.net
Xref: g2news1.google.com comp.sys.atari.8bit:2488

Have you checked that switch on the cartridge door? It sounded
like
that was the part in action at the failure...

=Jess

"Preston Crow" <pc-usenet05@crowcastle.net> wrote in message
news:pan.2005.09.07.23.25.13.371404@crowcastle.net...
> My 800 died Saturday after nearly 25 years of flawless
operation (besides
> a space bar repair and non-Atari memory failure). I opened up
the
> cartridge door, pulled out the cartridge, and closed the door.
Only the
> power didn't come back on. No light or anything.
>
> I took it all apart, cleaned off all the dust (there wasn't
much), and
> pressed down on any chips that weren't fully seated (one was
working
> loose, but I don't think it was a problem yet). I used a
multimeter on
> the opposite side of the switch to check that it isn't broken.
I tried a
> different power supply.
>
> What can I try now?
>

> If I disconnect the power board from the rest of the system, is
it safe to
> apply power? If it's working correctly, will the LEDs light up
without
> the main board attached?
>
> And by the way, what's that connector in the back of the main
board? I'm
> guessing it was used in the factory to test the board; does it
have any
> practical use?
>
> --PC

From -6095979547267484632
X-Google-Thread: f8760,fc1aa4c41470d5bb
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Wed, 07 Sep 2005 20:21:27 -0500
From: Preston Crow <pc-usenet05@crowcastle.net>
Subject: Re: 800 died
Date: Wed, 07 Sep 2005 21:21:27 -0400
User-Agent: Pan/0.14.2.91 (As She Crawled Across the Table)
Message-Id: <pan.2005.09.08.01.21.26.998683@crowcastle.net>
Newsgroups: comp.sys.atari.8bit
References: <pan.2005.09.07.23.25.13.371404@crowcastle.net>
<HVLTe.8579$9i4.6183@newsread2.news.atl.earthlink.net>
MIME-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-1
Content-Transfer-Encoding: 8bit
Lines: 9
NNTP-Posting-Host: 24.128.158.157
X-Trace: sv3-RBiuKsOJlGji+Agw7J86WxM7+m0Qjnj+8/
knQW1hGrwfMmvT665Ip1RTbaCSY2IkRQofPlxOh/jkV3v!
a1MSGmyo0hSUF+pkEmhygwWL6wHa90Rc4wvHNZVqOm6jcBbSOGaRz4ix093r0hM50U6u8Z6ZhRYV!
O1ZnpXgoGR13B2Bc3hA=
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2489

On Thu, 08 Sep 2005 00:50:47 +0000, RetroJess wrote:
> Have you checked that switch on the cartridge door? It sounded
> like that was the part in action at the failure...

Yup. I suspected that. It still clicks like normal, and when apart,
I can see the contacts working. I verified the electrical action
with my multimeter.

--PC

From -710449392681207665
X-Google-Thread: f8760,fc1aa4c41470d5bb
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!news-
feed01.roc.ny.frontiernet.net!nntp.frontiernet.net!newscon06.news.prodigy.com!
prodigy.net!newsmst01b.news.prodigy.com!prodigy.com!postmaster.news.prodigy.com!
newssvr22.news.prodigy.net.POSTED!5be5f619!not-for-mail
From: "Russg" <russgilb@MUNGEsbcyahoo.net>
Newsgroups: comp.sys.atari.8bit
References: <pan.2005.09.07.23.25.13.371404@crowcastle.net>
Subject: Re: 800 died
Lines: 38
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <fjNTe.529$Xq6.510@newssvr22.news.prodigy.net>
NNTP-Posting-Host: 4.249.147.11
X-Complaints-To: abuse@prodigy.net
X-Trace: newssvr22.news.prodigy.net 1126146379 ST000 4.249.147.11 (Wed, 07 Sep
2005 22:26:19 EDT)
NNTP-Posting-Date: Wed, 07 Sep 2005 22:26:19 EDT
Organization: SBC http://yahoo.sbc.com
X-UserInfo1:
OX]YSWKGRJTKBWH]]RKB_UDAZZ\DPCPDLXUNNH\KMAVNDQUBLNTC@AWZWDXZXQ[K\FFSKCVM@F_N_DOBWV
WG__LG@VVOIPLIGX\
\BU_B@\P\PFX\B[APHTWAHDCKJF^NHD[YJAZMCY_CWG[SX\Y]^KC\HSZRWSWKGAY_PC[BQ[BXAS\F\
\@DMTLFZFUE@\VL
Date: Thu, 08 Sep 2005 02:26:19 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:2490

"Preston Crow" <pc-usenet05@MUNGEcrowcastle.net> wrote in message..
> My 800 died Saturday after nearly 25 years of flawless operation (besides
> a space bar repair and non-Atari memory failure). I opened up the
> cartridge door, pulled out the cartridge, and closed the door. Only the
> power didn't come back on. No light or anything.
>
> I took it all apart, cleaned off all the dust (there wasn't much), and
> pressed down on any chips that weren't fully seated (one was working
> loose, but I don't think it was a problem yet). I used a multimeter on
> the opposite side of the switch to check that it isn't broken. I tried a
> different power supply.

>
> What can I try now?
>
> If I disconnect the power board from the rest of the system, is it safe to
> apply power? If it's working correctly, will the LEDs light up without
> the main board attached?

I don't know where you're talking applying power.
I would generally say no, don't apply power yourself.
I can't remember, but I think, as you mention, there's a
power board, a main board, then the three types of plug-in
boards at the back of the main board. That edge connector
at the back was, I think like you say, for manufacture testing..

The nice thing about the 800 is its' modular design. All you need
are some known good working boards and you can isolate the
problem a great deal. I suspect your power board, since no
LED light comes on. Not much help. I have a complete set
of extra boards that could be used for such testing. Maybe you
could invest in a second 800.

> And by the way, what's that connector in the back of the main board? I'm
> guessing it was used in the factory to test the board; does it have any
> practical use?

From 1241286009878700980
X-Google-Thread: f8760,92362191889e9332
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!newsread.com!news-xfer.newsread.com!
news-feed01.roc.ny.frontiernet.net!nntp.frontiernet.net!
newscon06.news.prodigy.com!prodigy.net!newsmst01b.news.prodigy.com!prodigy.com!
postmaster.news.prodigy.com!newssvr22.news.prodigy.net.POSTED!5be5f619!not-for-
mail
From: "Russg" <russgilb@MUNGEsbcyahoo.net>
Newsgroups: comp.sys.atari.8bit
References: <2VFTe.52292$HM1.1469870@twister1.libero.it>
Subject: Re: Need Atari 65XL/XE Schematics
Lines: 17
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <AnNTe.532$Xq6.174@newssvr22.news.prodigy.net>
NNTP-Posting-Host: 4.249.147.11
X-Complaints-To: abuse@prodigy.net
X-Trace: newssvr22.news.prodigy.net 1126146656 ST000 4.249.147.11 (Wed, 07 Sep
2005 22:30:56 EDT)
NNTP-Posting-Date: Wed, 07 Sep 2005 22:30:56 EDT

Organization: SBC http://yahoo.sbc.com
X-UserInfo1:
FKPO@MONGJSUS_TYGBH@OFXBWR\HPCTL@XT^OBPLAH[\RYIBK^RAQFW[ML\THRCKV^GGZKJMGV^^_JSCFF
UA_QXFGVSCYRPILH]TRVKC^LSN@DX_HCAFX__@J\DAJBVMY\ZWZCZLPA^MVH_P@\
\EOMW\YSXHG__IJQY_@M[A[[AXQ_XDSTAR]\PG]NVAQUVM
Date: Thu, 08 Sep 2005 02:30:56 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:2491

"Deckard69" <roma1.shop@MUNGEessedi.it> wrote in message
news:2VFTe.52292$HM1.1469870@twister1.libero.it...
> Hi from Italy !
> I'm an collector and I've one Atari 65XL that had some problem with screen
> (goes blank after turn on it).
> I'm searching for a Service Manual...
>
> May someone help me
>
> Thanks in advance
>
> Massimiliano
How about here?
http://www.dereatari.republika.pl/schematy.htm

From -3567243181366698474
X-Google-Thread: f8760,bb67b4838fdf29e1
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g44g2000cwa.googlegroups.com!not-for-
mail
From: "Larry" <LLppwhite@aol.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Atari USB Update -- Support for USB Floppy Drives
Date: 7 Sep 2005 20:34:18 -0700
Organization: http://groups.google.com
Lines: 3
Message-ID: <1126150458.388404.107540@g44g2000cwa.googlegroups.com>
References: <pan.2005.08.21.20.12.24.657798@strotmann.de>
   <1126055595.309529.211560@z14g2000cwz.googlegroups.com>
   <f5O4dXX6MbiT-pn2-U4dwrdmUG1wo@draco.w2kserv.local>
NNTP-Posting-Host: 205.188.117.70
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1126150463 10374 127.0.0.1 (8 Sep 2005 03:34:23 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Thu, 8 Sep 2005 03:34:23 +0000 (UTC)
In-Reply-To: <f5O4dXX6MbiT-pn2-U4dwrdmUG1wo@draco.w2kserv.local>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; AOL 9.0; Windows NT 5.1;
SV1; .NET CLR 1.0.3705; .NET CLR 1.1.4322),gzip(gfe),gzip(gfe)

X-HTTP-Via: HTTP/1.1 (Velocity/1.0.6 [uScMs f p eN:t cCMp s]), HTTP/1.1 Turboweb
[dtc-te082 8.3.1], HTTP/1.0 dtc-af06[CDBC7546] (Traffic-Server/5.3.8 [uScM])
Complaints-To: groups-abuse@google.com
Injection-Info: g44g2000cwa.googlegroups.com; posting-host=205.188.117.70;
   posting-account=sOuFuA0AAACrWE950AHmKCUDXcFt63PD
Xref: g2news1.google.com comp.sys.atari.8bit:2492

Thanks! I plan to try this weekend. Will let you know my results.
-Larry

From 125603913921775038
X-Google-Thread: f8760,940d74cb9553c1c6
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!pd7cy2so!shaw.ca!pd7tw3no.POSTED!53ab2750!not-for-mail
X-Trace-PostClient-IP: 24.68.25.84
From: Shawn Jefferson <sjeffersonTAKETHISOUTTOREPLY@shaw.ca>
Newsgroups: comp.sys.atari.8bit
Subject: Re: MyIDE + HDD in an enclosure (photos)
Reply-To: sjeffersonTAKETHISOUTTOREPLY@shaw.ca
Message-ID: <jafvh11eqe877fsodh1io1c5dj7ms6h5e0@4ax.com>
References: <wB1Te.12182$p%3.49005@typhoon.sonic.net>
<someone-41E9EA.11334706092005@visonmassif.rs.itd.umich.edu>
<tbxTe.12434$p%3.50438@typhoon.sonic.net>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 29
Date: Thu, 08 Sep 2005 04:32:34 GMT
NNTP-Posting-Host: 24.64.223.206
X-Complaints-To: abuse@shaw.ca
X-Trace: pd7tw3no 1126153954 24.64.223.206 (Wed, 07 Sep 2005 22:32:34 MDT)
NNTP-Posting-Date: Wed, 07 Sep 2005 22:32:34 MDT
Organization: Shaw Residential Internet
Xref: g2news1.google.com comp.sys.atari.8bit:2493

bill@newbreedsoftware.com (William Kendrick):
>cutterjohn <someone@nowhere.com> wrote:

>The MyIDE cart that I have, from Atarimax, I think only works with XL/XE.
>It uses RAM under the OS, so it can't run some software, including
>TurboBASIC XL, which is a shame... I like TurboBASIC XL. :^)

That's right, but with the MyIDE-OS burned on EPROM, most of that stuff
will work just fine. SpartaDOS v3.3 works with MyIDE for instance. The
news (as far as I know it) is that Sijmen (Mr. Atari) is working on
debuggin a version 4.0 of the EPROM based OS. The newest versions of the
MyIDE OS are awesome. Sijmen's put a lot of work into them.

The MyIDE flashcart is your normal MyIDE adapter plus a 1MB flash
cartridge, so it can be used with the old 3.1 version of the MyIDE OS.
This version has a bug that can corrupt your partitions though. (copying
from one MyIDE partition to another causes it.)

>The original Mr. Atari design might work with an 800.

As far as I know, only one MyIDE was made for the 800, and it's in the
possession of Dr. Clu. The production MyIDE adapter won't work with the
800.

Sijmen will have the definitive answers to your questions, of course.

Shawn Jefferson
(fix reply to for email)

From 6065760863186564860
X-Google-Thread: f8760,940d74cb9553c1c6
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!news.kjsl.com!rahul.net!
wasp.rahul.net!rahul.net!199.245.68.5.MISMATCH!news-xfer.nntp.sonic.net!
208.201.239.227.MISMATCH!feed.news.sonic.net!typhoon.sonic.net!not-for-mail
From: bill@newbreedsoftware.com (William Kendrick)
Subject: Re: MyIDE + HDD in an enclosure (photos)
Newsgroups: comp.sys.atari.8bit
References: <wB1Te.12182$p%3.49005@typhoon.sonic.net>
<someone-41E9EA.11334706092005@visonmassif.rs.itd.umich.edu>
<tbxTe.12434$p%3.50438@typhoon.sonic.net>
<jafvh11eqe877fsodh1io1c5dj7ms6h5e0@4ax.com>
User-Agent: tin/1.4.2-20000205 ("Possession") (UNIX) (Linux/2.4.31-pre2-A-STAND
(i686))
Lines: 38
Message-ID: <CqQTe.12627$p%3.51525@typhoon.sonic.net>
Date: Thu, 08 Sep 2005 05:58:58 GMT
NNTP-Posting-Host: 208.201.242.18
X-Complaints-To: abuse@sonic.net
X-Trace: typhoon.sonic.net 1126159138 208.201.242.18 (Wed, 07 Sep 2005 22:58:58
PDT)
NNTP-Posting-Date: Wed, 07 Sep 2005 22:58:58 PDT
Xref: g2news1.google.com comp.sys.atari.8bit:2494

Shawn Jefferson <sjeffersonTAKETHISOUTTOREPLY@shaw.ca> wrote:
> bill@newbreedsoftware.com (William Kendrick):
>>cutterjohn <someone@nowhere.com> wrote:

>>The MyIDE cart that I have, from Atarimax, I think only works with XL/XE.
>>It uses RAM under the OS, so it can't run some software, including
>>TurboBASIC XL, which is a shame... I like TurboBASIC XL. :^)

> That's right, but with the MyIDE-OS burned on EPROM, most of that stuff

> will work just fine. SpartaDOS v3.3 works with MyIDE for instance. The
> news (as far as I know it) is that Sijmen (Mr. Atari) is working on
> debuggin a version 4.0 of the EPROM based OS. The newest versions of the
> MyIDE OS are awesome. Sijmen's put a lot of work into them.

Is the MyIDE-OS-on-EPROM compatible with the hardware (the Atarimax MyIDE
plus flash disk cartridge) that I have? :^)

> The MyIDE flashcart is your normal MyIDE adapter plus a 1MB flash
> cartridge, so it can be used with the old 3.1 version of the MyIDE OS.
> This version has a bug that can corrupt your partitions though. (copying
> from one MyIDE partition to another causes it.)

I saw that mentioned around here earlier. I'll try to remember not to do
that. :^) I'm still a little confused as to how partitions work, and it
took me a while to realize that the whole "Start + Reset" 'image' interface
had nothing to do with D1:/D2:/etc. drives. :^)

Someone needs to put together a _newbie_ howto. :^) In the meantime, I'm
muddling through the current docs well enough, though.

Thx!

--
-bill!
bill@newbreedsoftware.com
http://www.newbreedsoftware.com/

From 6987985244595013986
X-Google-Thread: f8760,940d74cb9553c1c6
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!newscon06.news.prodigy.com!prodigy.net!
newsmst01b.news.prodigy.com!prodigy.com!postmaster.news.prodigy.com!
newssvr23.news.prodigy.net.POSTED!055853fb!not-for-mail
From: Steven Tucker <classics@atarimax.com>
User-Agent: Mozilla Thunderbird 1.0 (Windows/20041206)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit
Subject: Re: MyIDE + HDD in an enclosure (photos)
References: <wB1Te.12182$p%3.49005@typhoon.sonic.net>
<someone-41E9EA.11334706092005@visonmassif.rs.itd.umich.edu>
<tbxTe.12434$p%3.50438@typhoon.sonic.net>
<jafvh11eqe877fsodh1io1c5dj7ms6h5e0@4ax.com>
<CqQTe.12627$p%3.51525@typhoon.sonic.net>
In-Reply-To: <CqQTe.12627$p%3.51525@typhoon.sonic.net>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit

Lines: 19
Message-ID: <OZQTe.148$Aa1.16@newssvr23.news.prodigy.net>
NNTP-Posting-Host: 65.43.186.250
X-Complaints-To: abuse@prodigy.net
X-Trace: newssvr23.news.prodigy.net 1126161390 ST000 65.43.186.250 (Thu, 08 Sep
2005 02:36:30 EDT)
NNTP-Posting-Date: Thu, 08 Sep 2005 02:36:30 EDT
Organization: SBC http://yahoo.sbc.com
X-UserInfo1:
S[OQBTCEGJTIRVHZN[O@_WH@YR_B@EXLLBWLOOAF@YUDUWYAKVUOPCW[ML\JXUCKVFDYZKBMSFX^OMSAFN
TINTDDMVW[X\THOPXZRVOCJTUTPC_JSBVX\KAOTBAJBVMZTYAKMNLDI_MFDSSOLXINH__FS^\WQGHGI^C
@E[A_CF\AQLDQ\BTMPLDFNVUQ_VM
Date: Thu, 08 Sep 2005 06:36:30 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:2495

William Kendrick wrote:
>
> Is the MyIDE-OS-on-EPROM compatible with the hardware (the Atarimax MyIDE
> plus flash disk cartridge) that I have? :^)

    Yes, if you have the MyIDE 3.1i OS rom switched in, the cartridge will
  use that instead of replacing it with the MyIDE RAM OS. Having it in ROM
  will work much better for things like loading games.

Steve
--
--
FREE SHIPPING SALE: http://www.atarimax.com/freeshippingsale/
--
     * * * Author of Imagic and APE - The Atari Peripheral Emulator! * * *
     * * *   Turn your 8-bit Atari into a powerhouse with APE!   * * *
    * * *   Ape Homepage: http://www.atarimax.com/   * * *
  *   *   **   *   *
!! Request my *FOR SALE* LISTING OF CLASSIC VIDEO GAME STUFF -- 2000+ Items !!

From 6736596918651466826
X-Google-Thread: f8760,1a20d6ac9e40df85,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!nx01.iad01.newshosting.com!newshosting.com!newsfeed.icl.net!
newsfeed.fjserv.net!news.mailgate.org!nntp.infostrada.it!
twister1.libero.it.POSTED!not-for-mail
From: txt <txt@tutto.it>
User-Agent: Mozilla Thunderbird 1.0.6 (Windows/20050716)
X-Accept-Language: it, it-it, en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit
Subject: Help with DOS diskette
Content-Type: text/plain; charset=ISO-8859-15; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 10

Message-ID: <p2VTe.53331$HM1.1499205@twister1.libero.it>
Date: Thu, 08 Sep 2005 11:14:29 GMT
NNTP-Posting-Host: 151.42.191.78
X-Complaints-To: abuse@net24.it
X-Trace: twister1.libero.it 1126178069 151.42.191.78 (Thu, 08 Sep 2005 13:14:29
MET DST)
NNTP-Posting-Date: Thu, 08 Sep 2005 13:14:29 MET DST
Organization: [Infostrada]
Xref: g2news1.google.com comp.sys.atari.8bit:2496

Hi,

I have recently acquired an Atari 130XE and a 1050 disk. Unfortunately I
do not have a dosk diskette. Is there someone available to send in Italy
a copy of a DOS disk?

Thank you
Alfredo

alfredop at libero dot it

From -7997530995153124800
X-Google-Thread: f8760,71a9dc9c0cf365c7
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!z14g2000cwz.googlegroups.com!not-for-
mail
From: "Ulrich Scholz" <d4@thispla.net>
Newsgroups: comp.sys.atari.8bit
Subject: Re: ITT TV2466 Stereo Tuner
Date: 8 Sep 2005 04:59:53 -0700
Organization: http://groups.google.com
Lines: 16
Message-ID: <1126180793.036459.205600@z14g2000cwz.googlegroups.com>
References: <1125304920.600112.233980@g44g2000cwa.googlegroups.com>
   <1h2a467.5zv9mr19jhqyoN%you@cogeco.ca>
NNTP-Posting-Host: 212.126.215.53
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1126180798 14778 127.0.0.1 (8 Sep 2005 11:59:58 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Thu, 8 Sep 2005 11:59:58 +0000 (UTC)
In-Reply-To: <1h2a467.5zv9mr19jhqyoN%you@cogeco.ca>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (X11; U; Linux i686; en-US; rv:1.8a2) Gecko/
20040714,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: z14g2000cwz.googlegroups.com; posting-host=212.126.215.53;
   posting-account=66SogQ0AAACvljfH2ZQ-yEK8AsrwjTB5
Xref: g2news1.google.com comp.sys.atari.8bit:2497

Hi iMac, what's the weather outside? Maybe you should stop surfing the

60+ channels of your cable and explore the real world.

I have a small Sony television from the days of the C64. Back then, I
needed a small TV with a Scart connection. I only watch telly once in
a while so I don't care about size and stuff.

Actually, I'm not sure how many programs I could receive. At most 15
of them are of interest anyway. (I don't need a homeshopping channel
and there are too many stupid people on the street - why should I watch
them talking on TV?).

And: It would be cool to use such an old device as the ITT TV2466.

Uli

From -4796178848657912655
X-Google-Thread: f8760,14ad09986ec8ed91
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Thu, 08 Sep 2005 09:51:39 -0500
From: "Michael Duffy" <mqduffy@comcast.net>
Newsgroups: comp.sys.atari.8bit
References: <Ve6dnai8qqnr_oLeRVn-pw@comcast.com> <lPKTe.2503$P34.1659@okepread07>
Subject: Re: Spartados Help Needed
Date: Thu, 8 Sep 2005 10:50:34 -0400
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Response
Message-ID: <o7-dnSVC071h0r3eRVn-qA@comcast.com>
Lines: 28
NNTP-Posting-Host: 68.56.240.241
X-Trace: sv3-
a3TwByG+NYl8ltjuuwmWS0zBvmySw0ZDJDT5J3YzfqFfYXR69OkmaL2bVHh597AuvFHT3kNdOWRK3Qu!
Ff85/Qqw9qGvSbdCjtTkPj8UJhuDL3ButaQvxuk76yhIza5xEHj7DWdw9Xs2AC/XPxDcjK3+Gko=
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2498

That worked. An old MSDOS command. Thank you

"Docrotcod" <rahbart@cox.net> wrote in message
news:lPKTe.2503$P34.1659@okepread07...

> Try using the 'CD' instead of 'CWD'. Some later version of SDOS had that
> changed.
>
> Thomas
>
> "Michael Duffy" <mqduffy@comcast.net> wrote in message
> news:Ve6dnai8qqnr_oLeRVn-pw@comcast.com...
>>I have been using Spartados (32g) for a little while now and have hit a
>>roadblock. I can't seem to change directories (back or forward). I can if
>>I use the Menu shell. (menu.com). The "CWD" command should do this but
>>doesn't. I'm an old MSDOS user and am still familiar with the command
>>line. I have tried every way possible-like: D1:CWD>DOSUTIL OR D1:CWD
>> >DOSUTIL OR D1:>CWD DOSUTIL. I have a Supra hard drive setup using
>>Spartados and it won't work there or on single floppy disks. I have an ATR
>>with Spartados on it from Steven Tucker (APE) with a subdirectory on it
>>and it won't work there either. What am I doing wrong?
>>
>> --
>> mqduffy@comcast.net
>>
>
>

From 2551738248816579309
X-Google-Thread: f8760,1a20d6ac9e40df85
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!newshub.sdsu.edu!elnk-nf2-pas!
newsfeed.earthlink.net!stamper.news.pas.earthlink.net!
newsread2.news.pas.earthlink.net.POSTED!ccf20f92!not-for-mail
From: Rick Cortese <ricortes@earthlink.net>
User-Agent: Mozilla/5.0 (Windows; U; Windows NT 5.1; en-US; rv:1.6) Gecko/20040113
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit
Subject: Re: Help with DOS diskette
References: <p2VTe.53331$HM1.1499205@twister1.libero.it>
In-Reply-To: <p2VTe.53331$HM1.1499205@twister1.libero.it>
Content-Type: text/plain; charset=us-ascii; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 11
Message-ID: <C4_Te.7463$4P5.5793@newsread2.news.pas.earthlink.net>
Date: Thu, 08 Sep 2005 16:58:10 GMT
NNTP-Posting-Host: 66.81.221.247
X-Complaints-To: abuse@earthlink.net
X-Trace: newsread2.news.pas.earthlink.net 1126198690 66.81.221.247 (Thu, 08 Sep
2005 09:58:10 PDT)
NNTP-Posting-Date: Thu, 08 Sep 2005 09:58:10 PDT
Organization: EarthLink Inc. -- http://www.EarthLink.net
Xref: g2news1.google.com comp.sys.atari.8bit:2499

txt wrote:
> Hi,
>
> I have recently acquired an Atari 130XE and a 1050 disk. Unfortunately I
> do not have a dosk diskette. Is there someone available to send in Italy
> a copy of a DOS disk?

If nobody mails you a disk, you can make a SIO2PC cable and boot the
Atari off a PC with your real disk jumpered as drive 2. Format and write
DOS files to the real drive and you can then switch it to drive 1 and
use it to boot.

From 188637674087318322
X-Google-Thread: f8760,bd77a1c611dcf6b2,start
X-Google-Thread: 111a55,bd77a1c611dcf6b2,start
X-Google-Attributes: gidf8760,gid111a55,public
X-Google-Language: ENGLISH,ASCII-7-bit
Newsgroups: comp.sys.atari.8bit,comp.sys.atari.st
Date: Thu, 8 Sep 2005 13:00:06 -0400
From: Sid Pacman <Atarian@8-bit.old.folks.home>
Subject: Atari swapmeet to be September 10
Message-ID: <Pine.GSO.4.61.0509081254460.7891@furyy1>
MIME-Version: 1.0
Content-Type: TEXT/PLAIN; charset=US-ASCII; format=flowed
NNTP-Posting-Host: 192.107.41.17
X-Original-NNTP-Posting-Host: 192.107.41.17
X-Trace: news.iglou.com 1126198808 192.107.41.17 (8 Sep 2005 13:00:08 -0400)
Lines: 14
X-Original-NNTP-Posting-Host: 192.107.41.17
Path: g2news1.google.com!news1.google.com!newsread.com!news-xfer.newsread.com!
newspeer.monmouth.com!nntp.abs.net!spool.news.uu.net!ash.uu.net!news.iglou.com!
not-for-mail
Xref: g2news1.google.com comp.sys.atari.8bit:2500 comp.sys.atari.st:3469

    Here's a last-minute reminder of this weekend's event:

Subject: Atari swapmeet to be September 10 in Columbus, Ohio

    Here are details for the annual swapmeet to be held by
the Columbus Atari club:

    DATE: Saturday, September 10, 2005.
    TIMES: 9 am to 3 pm.
    ADMISSION: $4. (For vendors, including table: $6.)
    PLACE: Oakland Park Community Building, 980 Lenore Avenue,
Columbus, Ohio.
    MORE INFO AT: http://www.angelfire.com/oh4/acec/acec.html
    CONTACT: R. Wayne Arenz (rarenz at columbus dot rr dot com)

From 554979187284034393

X-Google-Thread: f8760,1a20d6ac9e40df85
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.telenor.com!
news.telenor.com.POSTED!not-for-mail
NNTP-Posting-Date: Thu, 08 Sep 2005 13:23:57 -0500
From: "Vidar Olavesen" <olavese@online.no>
Newsgroups: comp.sys.atari.8bit
References: <p2VTe.53331$HM1.1499205@twister1.libero.it>
Subject: Re: Help with DOS diskette
Date: Thu, 8 Sep 2005 20:27:10 +0200
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1506
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1506
Message-ID: <E8udnXcYJuMgHL3e4p2dnA@telenor.com>
Lines: 21
NNTP-Posting-Host: 80.213.29.106
X-Trace:
sv3-6rjPMJdlD9AnXsiXHCSD5wk6qNnQZGKFSrdPoexy8dQG7w3Ha9Iovxl6BiEcftPyQqD8eoeQaDqZRE
j!p6tqdHbaMBUrwZpaJVy1KaJsCh3IJOQio/wDG0Mp5QvSXvQsEtiFFf0oW/aL/l8nalKLM4Ua3aI=
X-Complaints-To: news-abuse@telenor.net
X-DMCA-Complaints-To: news-abuse@telenor.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2501

"txt" <txt@tutto.it> skrev i melding
news:p2VTe.53331$HM1.1499205@twister1.libero.it...
> Hi,
>
> I have recently acquired an Atari 130XE and a 1050 disk. Unfortunately I
> do not have a dosk diskette. Is there someone available to send in Italy
> a copy of a DOS disk?
>
> Thank you
> Alfredo
>
> alfredop at libero dot it

I'd be happy to send you a couple of DOS'es. What's your address? And do you have any preferences? DOS 2.5 is a must in my opinion, MyDOS 4.53, a Sparta DOS and I can't help it, I like DOS 2.6f. Let me know and I'll send it to you!

Take Atarian care

From -3837234556237285986
X-Google-Thread: f8760,1a20d6ac9e40df85
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!proxad.net!213.200.89.82.MISMATCH!
tiscali!newsfeed1.ip.tiscali.net!newsfeed00.sul.t-online.de!newsfeed01.sul.t-
online.de!t-online.de!nntp.infostrada.it!twister1.libero.it.POSTED!not-for-mail
From: txt <txt@tutto.it>
User-Agent: Mozilla Thunderbird 1.0.6 (Windows/20050716)
X-Accept-Language: it, it-it, en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit
Subject: Re: Help with DOS diskette
References: <p2VTe.53331$HM1.1499205@twister1.libero.it>
<E8udnXcYJuMgHL3e4p2dnA@telenor.com>
In-Reply-To: <E8udnXcYJuMgHL3e4p2dnA@telenor.com>
Content-Type: text/plain; charset=ISO-8859-15; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 31
Message-ID: <2N%Te.54175$HM1.1513713@twister1.libero.it>
Date: Thu, 08 Sep 2005 18:53:50 GMT
NNTP-Posting-Host: 151.42.191.78
X-Complaints-To: abuse@net24.it
X-Trace: twister1.libero.it 1126205630 151.42.191.78 (Thu, 08 Sep 2005 20:53:50
MET DST)
NNTP-Posting-Date: Thu, 08 Sep 2005 20:53:50 MET DST
Organization: [Infostrada]
Xref: g2news1.google.com comp.sys.atari.8bit:2502

Hi Vidar,

I sent you my address.

Ciao
Alfredo

Vidar Olavesen ha scritto:
> "txt" <txt@tutto.it> skrev i melding
> news:p2VTe.53331$HM1.1499205@twister1.libero.it...
>
>>Hi,
>>
>>I have recently acquired an Atari 130XE and a 1050 disk. Unfortunately I
>>do not have a dosk diskette. Is there someone available to send in Italy
>>a copy of a DOS disk?
>>
>>Thank you
>>Alfredo
>>
>>alfredop at libero dot it
>
>
> I'd be happy to send you a couple of DOS'es. What's your address? And do you

> have any preferences? DOS 2.5 is a must in my opinion, MyDOS 4.53, a Sparta
> DOS and I can't help it, I like DOS 2.6f. Let me know and I'll send it to
> you!
>
> Take Atarian care
>
>

From -8846705072764567562
X-Google-Thread: f8760,940d74cb9553c1c6
X-Google-Thread: 111a55,9f9cb65a66903058
X-Google-Attributes: gidf8760,gid111a55,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news.maxwell.syr.edu!
newsxfer.itd.umich.edu!news.itd.umich.edu!53ab2750!not-for-mail
From: cutterjohn <someone@nowhere.com>
Subject: Re: MyIDE + HDD in an enclosure (photos)
User-Agent: Pan/0.14.2.91 (As She Crawled Across the Table (Debian GNU/Linux))
Message-Id: <pan.2005.09.08.18.50.21.808872@nowhere.com>
Newsgroups: comp.sys.atari.8bit,comp.sys.atari.st
References: <wB1Te.12182$p%3.49005@typhoon.sonic.net>
<someone-41E9EA.11334706092005@visonmassif.rs.itd.umich.edu>
<tbxTe.12434$p%3.50438@typhoon.sonic.net>
<pan.2005.09.07.19.04.23.981895@nowhere.com>
<pan.2005.09.07.21.56.46.19455@nowhere.com>
MIME-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-1
Content-Transfer-Encoding: 8bit
Lines: 24
Date: Thu, 08 Sep 2005 14:50:24 -0400
NNTP-Posting-Host: 207.74.177.82
X-Trace: news.itd.umich.edu 1126205892 207.74.177.82 (Thu, 08 Sep 2005 14:58:12
EDT)
NNTP-Posting-Date: Thu, 08 Sep 2005 14:58:12 EDT
Xref: g2news1.google.com comp.sys.atari.8bit:2503 comp.sys.atari.st:3470

...as a side note, there was apparently only a single disk included with
the IB drive. It contained at auto folder with the res.prg program, and a
disk formatter. I learned by trawling through the STart magazine archives
on atari-archive.org that the res.prg MUST be the FIRST program in the
AUTO folder, and also, that, apparently, it REQUIRES a disk in the IB
drive. The last part seems to be false as I did a quick experiment, and
it seemed to still work when booted without a disk in the drive. I also
recall that I must have had problems with this driver (changes seek rate)
in the past.

The other program that I had was called dseek.prg and it changes the seek
rate for drive B to 6ms. I obtained this program from the umich ST
archive, Disk(IIRC) folder contained in the ibmdrive.lzh archive. This
archive also contained the previously referenced articles by Dave Small
and others about adding IBM drives to an ST and the necessity to increase
seek time for 5.25" disks.

All of this was tested on a 1M upgraded 520ST, TOS
1.0, no other upgrades or hacks. The drive is the IB40, or the 40 track
version of their 5.25" drives, and was hooked up to a standard SF314 DSDD
drive. I'd presume that there are other utilities out there that will do
the same, but in my quick search this was the best that I could turn up,
and it would seem that using the dseek.prg is the most reliable way to go
at this time.

From -3994522262528001229
X-Google-Thread: f8760,940d74cb9553c1c6
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!logbridge.uoregon.edu!
newsxfer.itd.umich.edu!news.itd.umich.edu!53ab2750!not-for-mail
From: cutterjohn <someone@nowhere.com>
Subject: Re: MyIDE + HDD in an enclosure (photos)
User-Agent: Pan/0.14.2.91 (As She Crawled Across the Table (Debian GNU/Linux))
Message-Id: <pan.2005.09.08.19.04.44.464270@nowhere.com>
Newsgroups: comp.sys.atari.8bit
References: <wB1Te.12182$p%3.49005@typhoon.sonic.net>
<someone-41E9EA.11334706092005@visonmassif.rs.itd.umich.edu>
<tbxTe.12434$p%3.50438@typhoon.sonic.net>
<jafvh11eqe877fsodh1io1c5dj7ms6h5e0@4ax.com>
MIME-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-1
Content-Transfer-Encoding: 8bit
Lines: 31
Date: Thu, 08 Sep 2005 15:04:46 -0400
NNTP-Posting-Host: 207.74.177.82
X-Trace: news.itd.umich.edu 1126206760 207.74.177.82 (Thu, 08 Sep 2005 15:12:40
EDT)
NNTP-Posting-Date: Thu, 08 Sep 2005 15:12:40 EDT
Xref: g2news1.google.com comp.sys.atari.8bit:2504

On Thu, 08 Sep 2005 04:32:34 +0000, Shawn Jefferson wrote:

> As far as I know, only one MyIDE was made for the 800, and it's in the
> possession of Dr. Clu. The production MyIDE adapter won't work with the
> 800.
>
> Sijmen will have the definitive answers to your questions, of course.

Thanks for the reply. It's as much as I had surmised from the
advertisement page.

Any idea about the USB cart though? That page even to the end seems to
support it's "for any Atari 8bit"(or similar) listing...

I suppose in the mean time, I'll look out for some XL/XEs around, or at
least some extra SIO cables to hackup for serial support, as this all
started with a desire to rescue my oldest personal data from cassettes &

floppies, along with a game of Universe perhaps on the real thing.
(Devolved from originally just wanting to play a game of Universe, but the
emulators didn't do a very good job on linux or OSX, or the disk images
weren't quite good enough.)

While I'm also thinking of it, do either of you happen to know if someone
found some modern connectors that can be made to work with SIO ports? I'd
been kind of thinking maybe some older automotive molex connectors or
similar maybe, but don't have anything handy to try sizewise. (The only
info I've seen to date was something about someone else had written they
couldn't find anything suitable and recomended sacrificing a genuine SIO
cable, adding the circuit "board" and appropriate DB-25 or 9...)

thanks

From 105111083716794989
X-Google-Thread: f8760,1a20d6ac9e40df85
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.telenor.com!
news.telenor.com.POSTED!not-for-mail
NNTP-Posting-Date: Thu, 08 Sep 2005 14:19:07 -0500
From: "Vidar Olavesen" <olavese@online.no>
Newsgroups: comp.sys.atari.8bit
References: <p2VTe.53331$HM1.1499205@twister1.libero.it>
<E8udnXcYJuMgHL3e4p2dnA@telenor.com> <2N%Te.54175$HM1.1513713@twister1.libero.it>
Subject: Re: Help with DOS diskette
Date: Thu, 8 Sep 2005 21:22:25 +0200
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1506
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1506
Message-ID: <SfydnTC7yqg2E73e4p2dnA@telenor.com>
Lines: 43
NNTP-Posting-Host: 80.213.30.66
X-Trace: sv3-NfN0+B3THNKHv/
pQPmF7PcqtzoW3G+JISINcU9HI6tmZL6r9+grrZftgL8BJ5EyXegJ0vl/8s35vcPJ!J/SU2TC6C/D9/
MlABGfOBzjgtfWin8IhRBRCxYnkNFyL8dHnaPa+uXGOMRVCdfOHsD9/8mXBDA==
X-Complaints-To: news-abuse@telenor.net
X-DMCA-Complaints-To: news-abuse@telenor.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2505

I'll try to get the disk out asap. Any other items you'd like? Are you going
to program it, play it or what?

Take care

"txt" <txt@tutto.it> skrev i melding
news:2N%Te.54175$HM1.1513713@twister1.libero.it...
> Hi Vidar,
>
> I sent you my address.
>
> Ciao
> Alfredo
>
> Vidar Olavesen ha scritto:
> > "txt" <txt@tutto.it> skrev i melding
> > news:p2VTe.53331$HM1.1499205@twister1.libero.it...
> >
> >>Hi,
> >>
> >>I have recently acquired an Atari 130XE and a 1050 disk. Unfortunately I
> >>do not have a dosk diskette. Is there someone available to send in Italy
> >>a copy of a DOS disk?
> >>
> >>Thank you
> >>Alfredo
> >>
> >>alfredop at libero dot it
> >
> >
> > I'd be happy to send you a couple of DOS'es. What's your address? And do
you
> > have any preferences? DOS 2.5 is a must in my opinion, MyDOS 4.53, a
Sparta
> > DOS and I can't help it, I like DOS 2.6f. Let me know and I'll send it
to
> > you!
> >
> > Take Atarian care
> >
> >

From 7898806859022621752
X-Google-Thread: f8760,940d74cb9553c1c6
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!newshub.sdsu.edu!headwall.stanford.edu!
news-xfer.nntp.sonic.net!208.201.239.227.MISMATCH!feed.news.sonic.net!
typhoon.sonic.net!not-for-mail
From: bill@newbreedsoftware.com (William Kendrick)
Subject: Re: MyIDE + HDD in an enclosure (photos)
Newsgroups: comp.sys.atari.8bit
References: <wB1Te.12182$p%3.49005@typhoon.sonic.net>
<someone-41E9EA.11334706092005@visonmassif.rs.itd.umich.edu>
<tbxTe.12434$p%3.50438@typhoon.sonic.net>

<jafvh11eqe877fsodh1io1c5dj7ms6h5e0@4ax.com>
<CqQTe.12627$p%3.51525@typhoon.sonic.net>
<OZQTe.148$Aa1.16@newssvr23.news.prodigy.net>
User-Agent: tin/1.4.2-20000205 ("Possession") (UNIX) (Linux/2.4.31-pre2-A-STAND
(i686))
Lines: 13
Message-ID: <Fx0Ue.12744$p%3.52259@typhoon.sonic.net>
Date: Thu, 08 Sep 2005 19:45:41 GMT
NNTP-Posting-Host: 208.201.242.18
X-Complaints-To: abuse@sonic.net
X-Trace: typhoon.sonic.net 1126208741 208.201.242.18 (Thu, 08 Sep 2005 12:45:41
PDT)
NNTP-Posting-Date: Thu, 08 Sep 2005 12:45:41 PDT
Xref: g2news1.google.com comp.sys.atari.8bit:2506

Steven Tucker <classics@atarimax.com> wrote:
> William Kendrick wrote:
>>
>> Is the MyIDE-OS-on-EPROM compatible with the hardware (the Atarimax MyIDE
>> plus flash disk cartridge) that I have? :^)

>   Yes, if you have the MyIDE 3.1i OS rom switched in, the cartridge will
>   use that instead of replacing it with the MyIDE RAM OS. Having it in ROM
>   will work much better for things like loading games.

So... where do I get one? ;)

-bill!

From 6933565619235735602
X-Google-Thread: f8760,1a20d6ac9e40df85
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!proxad.net!news.wiretrip.org!
border2.nntp.ams.giganews.com!nntp.giganews.com!news-in.ntli.net!newsrout1-
win.ntli.net!ntli.net!newspeer1-win.ntli.net!newsfe5-gui.ntli.net.POSTED!53ab2750!
not-for-mail
From: "richard daley" <richard.daley3@ntlworld.com>
Newsgroups: comp.sys.atari.8bit
References: <p2VTe.53331$HM1.1499205@twister1.libero.it>
Subject: Re: Help with DOS diskette
Lines: 19
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Response
Message-ID: <9E0Ue.7453$Aa1.3792@newsfe5-gui.ntli.net>
Date: Thu, 08 Sep 2005 19:52:37 GMT
NNTP-Posting-Host: 81.100.105.182
X-Complaints-To: http://www.ntlworld.com/netreport
X-Trace: newsfe5-gui.ntli.net 1126209157 81.100.105.182 (Thu, 08 Sep 2005 20:52:37

BST)
NNTP-Posting-Date: Thu, 08 Sep 2005 20:52:37 BST
Organization: ntl Cablemodem News Service
Xref: g2news1.google.com comp.sys.atari.8bit:2507

Hi, I am in the UK but visiting Italy next week, if you let me know what
version you would like and your address, I will bring a disk and post it
locally.

Richard
"txt" <txt@tutto.it> wrote in message
news:p2VTe.53331$HM1.1499205@twister1.libero.it...
> Hi,
>
> I have recently acquired an Atari 130XE and a 1050 disk. Unfortunately I
> do not have a dosk diskette. Is there someone available to send in Italy a
> copy of a DOS disk?
>
> Thank you
> Alfredo
>
> alfredop at libero dot it

From 2648138488384025529
X-Google-Thread: f8760,fc1aa4c41470d5bb
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!hwmnpeer01.lga!hwmedia!
news-out.ntli.net!newsrout1-gui.ntli.net!ntli.net!newspeer1-win.ntli.net!newsfe1-
gui.ntli.net.POSTED!53ab2750!not-for-mail
From: Brad Rogers <brad@pianosa.freeserve.co.uk>
Organization: Catch 22
Subject: Re: 800 died
User-Agent: Pan/0.14.2 (This is not a psychotic episode. It's a cleansing moment
of clarity.)
Message-Id: <pan.2005.09.08.19.52.02.768481@pianosa.freeserve.co.uk>
Newsgroups: comp.sys.atari.8bit
References: <pan.2005.09.07.23.25.13.371404@crowcastle.net>
<fjNTe.529$Xq6.510@newssvr22.news.prodigy.net>
X-NoArchive: Yes
X-Offender: Blondie
MIME-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-1
Content-Transfer-Encoding: 8bit
Lines: 14
Date: Thu, 08 Sep 2005 19:51:38 GMT
NNTP-Posting-Host: 62.255.4.203
X-Complaints-To: http://www.ntlworld.com/netreport
X-Trace: newsfe1-gui.ntli.net 1126209098 62.255.4.203 (Thu, 08 Sep 2005 20:51:38
BST)

NNTP-Posting-Date: Thu, 08 Sep 2005 20:51:38 BST
Xref: g2news1.google.com comp.sys.atari.8bit:2508

On Thu, 08 Sep 2005 02:26:19 +0000, Russg wrote:

> boards at the back of the main board. That edge connector
> at the back was, I think like you say, for manufacture testing..

It was one of Atari's best kept secrets; I seem to recall an article in
ANALOG (I think) about it being an expansion connector similar to that on
the XL/XE's. Not fully compatible, of course.

--
 Regards   _
          /)   "The blindingly obvious is
         / _)rad   never immediately apparent"

From 5595743771984731715
X-Google-Thread: f8760,fc1aa4c41470d5bb
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!cox.net!news-
xfer.cox.net!p01!lakeread05.POSTED!53ab2750!not-for-mail
From: kevin <kevnospam242@gmail.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: 800 died
Message-ID: <aib1i116e1rlai5gd7osm1a8ioim030or0@4ax.com>
References: <pan.2005.09.07.23.25.13.371404@crowcastle.net>
<fjNTe.529$Xq6.510@newssvr22.news.prodigy.net>
<pan.2005.09.08.19.52.02.768481@pianosa.freeserve.co.uk>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 15
Date: Thu, 08 Sep 2005 17:34:59 -0400
NNTP-Posting-Host: 68.230.155.106
X-Complaints-To: abuse@cox.net
X-Trace: lakeread05 1126215297 68.230.155.106 (Thu, 08 Sep 2005 17:34:57 EDT)
NNTP-Posting-Date: Thu, 08 Sep 2005 17:34:57 EDT
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:2509

On Thu, 08 Sep 2005 19:51:38 GMT, Brad Rogers
<brad@pianosa.freeserve.co.uk> wrote:

>
>It was one of Atari's best kept secrets; I seem to recall an article in
>ANALOG (I think) about it being an expansion connector similar to that on
>the XL/XE's. Not fully compatible, of course.

the connector on the 400/800's is not for expansion like the PBI/ECI
on the XL/XE's it was merely for testing those computers. There is
nothing secret about it.

From -6665773719256874608
X-Google-Thread: f8760,940d74cb9553c1c6
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!newscon06.news.prodigy.com!prodigy.net!
newsmst01b.news.prodigy.com!prodigy.com!postmaster.news.prodigy.com!
newssvr22.news.prodigy.net.POSTED!055853fb!not-for-mail
From: Steven Tucker <classics@atarimax.com>
User-Agent: Mozilla Thunderbird 1.0 (Windows/20041206)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit
Subject: Re: MyIDE + HDD in an enclosure (photos)
References: <wB1Te.12182$p%3.49005@typhoon.sonic.net>
<someone-41E9EA.11334706092005@visonmassif.rs.itd.umich.edu>
<tbxTe.12434$p%3.50438@typhoon.sonic.net>
<jafvh11eqe877fsodh1io1c5dj7ms6h5e0@4ax.com>
<CqQTe.12627$p%3.51525@typhoon.sonic.net>
<OZQTe.148$Aa1.16@newssvr23.news.prodigy.net>
<Fx0Ue.12744$p%3.52259@typhoon.sonic.net>
In-Reply-To: <Fx0Ue.12744$p%3.52259@typhoon.sonic.net>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 34
Message-ID: <9J2Ue.1075$Xq6.1069@newssvr22.news.prodigy.net>
NNTP-Posting-Host: 69.215.3.108
X-Complaints-To: abuse@prodigy.net
X-Trace: newssvr22.news.prodigy.net 1126217669 ST000 69.215.3.108 (Thu, 08 Sep
2005 18:14:29 EDT)
NNTP-Posting-Date: Thu, 08 Sep 2005 18:14:29 EDT
Organization: SBC http://yahoo.sbc.com
X-UserInfo1:
FKPO@SBEAJVWSR\XOBMD]_\@VR]^@B@MCPWZKB]MPXHBTWICYFWUQBKZQLYJX_ITFD_KFVLUN[DOM_A_N
SYNWPFWNS[XV\I]PZ@BQ[@CDQDPCL^FKCBIPC@KLGEZEFNMDYMKHRL_YYYGDSSODXYN@[\BK[LVTWI@AXG
QCOA_SAH@TPD^\AL\RLGRFWEARBM
Date: Thu, 08 Sep 2005 22:14:29 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:2510

William Kendrick wrote:
> Steven Tucker <classics@atarimax.com> wrote:
>
>>William Kendrick wrote:
>>

>>>Is the MyIDE-OS-on-EPROM compatible with the hardware (the Atarimax MyIDE
>>>plus flash disk cartridge) that I have? :^)
>
>
>> Yes, if you have the MyIDE 3.1i OS rom switched in, the cartridge will
>> use that instead of replacing it with the MyIDE RAM OS. Having it in ROM
>> will work much better for things like loading games.
>
> So... where do I get one? ;)

    Its included in the 32-in-1 OS upgrade here:

http://www.atarimax.com/warpos/

    Or you can download it from Mr. Atari's web page and burn yourself a copy
  onto a 27128 EPROM, which you can just put into the OS ROM socket. :)

http://www.mr-atari.com/

Steve
--
--
FREE SHIPPING SALE: http://www.atarimax.com/freeshippingsale/
--
     * * * Author of Imagic and APE - The Atari Peripheral Emulator! * * *
     * * *   Turn your 8-bit Atari into a powerhouse with APE!   * * *
    * * *   Ape Homepage: http://www.atarimax.com/   * * *
  *   *   **   *   *
!! Request my *FOR SALE* LISTING OF CLASSIC VIDEO GAME STUFF -- 2000+ Items !!

From -8229543730065333269
X-Google-Thread: f8760,1a20d6ac9e40df85
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
border2.nntp.dca.giganews.com!nntp.giganews.com!newspeer1.nwr.nac.net!
newspeer.monmouth.com!newsfeed.icl.net!newsfeed.fjserv.net!news.mailgate.org!
nntp.infostrada.it!twister2.libero.it.POSTED!not-for-mail
From: txt <txt@tutto.it>
User-Agent: Mozilla Thunderbird 1.0.6 (Windows/20050716)
X-Accept-Language: it, it-it, en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit
Subject: Re: Help with DOS diskette
References: <p2VTe.53331$HM1.1499205@twister1.libero.it>
<E8udnXcYJuMgHL3e4p2dnA@telenor.com> <2N%Te.54175$HM1.1513713@twister1.libero.it>
<SfydnTC7yqg2E73e4p2dnA@telenor.com>
In-Reply-To: <SfydnTC7yqg2E73e4p2dnA@telenor.com>
Content-Type: text/plain; charset=ISO-8859-15; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 10
Message-ID: <hK2Ue.56437$F23.723165@twister2.libero.it>

Date: Thu, 08 Sep 2005 22:15:41 GMT
NNTP-Posting-Host: 151.42.191.78
X-Complaints-To: abuse@net24.it
X-Trace: twister2.libero.it 1126217741 151.42.191.78 (Fri, 09 Sep 2005 00:15:41 MET DST)
NNTP-Posting-Date: Fri, 09 Sep 2005 00:15:41 MET DST
Organization: [Infostrada]
Xref: g2news1.google.com comp.sys.atari.8bit:2511

Vidar Olavesen ha scritto:
> I'll try to get the disk out asap. Any other items you'd like? Are you going
> to program it, play it or what?

I think to use it to do some BASIC programming and of course some
playing (I have also a couple of cartridge). If you can add some games
on the disk I woulde be grateful.

Ciao
Alfredo

From -4109083239506594098
X-Google-Thread: f8760,1a20d6ac9e40df85
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!news.kjsl.com!rahul.net!wasp.rahul.net!rahul.net!199.245.68.5.MISMATCH!news-xfer.nntp.sonic.net!208.201.239.227.MISMATCH!feed.news.sonic.net!typhoon.sonic.net!not-for-mail
From: bill@newbreedsoftware.com (William Kendrick)
Subject: Re: Help with DOS diskette
Newsgroups: comp.sys.atari.8bit
References: <p2VTe.53331$HM1.1499205@twister1.libero.it>
<E8udnXcYJuMgHL3e4p2dnA@telenor.com> <2N%Te.54175$HM1.1513713@twister1.libero.it>
<SfydnTC7yqg2E73e4p2dnA@telenor.com> <hK2Ue.56437$F23.723165@twister2.libero.it>
User-Agent: tin/1.4.2-20000205 ("Possession") (UNIX) (Linux/2.4.31-pre2-A-STAND (i686))
Lines: 15
Message-ID: <pP3Ue.12788$p%3.52600@typhoon.sonic.net>
Date: Thu, 08 Sep 2005 23:29:25 GMT
NNTP-Posting-Host: 208.201.242.18
X-Complaints-To: abuse@sonic.net
X-Trace: typhoon.sonic.net 1126222165 208.201.242.18 (Thu, 08 Sep 2005 16:29:25 PDT)
NNTP-Posting-Date: Thu, 08 Sep 2005 16:29:25 PDT
Xref: g2news1.google.com comp.sys.atari.8bit:2512

txt <txt@tutto.it> wrote:
> Vidar Olavesen ha scritto:
>> I'll try to get the disk out asap. Any other items you'd like? Are you going
>> to program it, play it or what?

> I think to use it to do some BASIC programming and of course some
> playing (I have also a couple of cartridge). If you can add some games

> on the disk I woulde be grateful.

TurboBASIC XL is mighty nice. :)

--
-bill!
bill@newbreedsoftware.com
http://www.newbreedsoftware.com/

From -8919533188362168648
X-Google-Thread: f8760,14ad09986ec8ed91
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Thu, 08 Sep 2005 19:12:56 -0500
From: "Michael Duffy" <mqduffy@comcast.net>
Newsgroups: comp.sys.atari.8bit
References: <Ve6dnai8qqnr_oLeRVn-pw@comcast.com> <lPKTe.2503$P34.1659@okepread07>
<o7-dnSVC071h0r3eRVn-qA@comcast.com>
Subject: Re: Spartados Help Needed
Date: Thu, 8 Sep 2005 20:13:26 -0400
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Response
Message-ID: <85GdnZ2dnZ1jaQn_nZ2dnRVOvd6dnZ2dRVn-0J2dnZ0@comcast.com>
Lines: 34
NNTP-Posting-Host: 68.56.240.241
X-Trace: sv3-h3zHKVT2qe1AMhUegBUsPCh1VqQKCKk567nEfQi1ZZwmvjA7dzh/ynwEX/
i9RM59UTOZ5AiL3/kKQ4O!
n1QkA7RXe7D3pBPq2NkoBNetkCgCPppJFeT3bMu7EHkFnoFznk7VlvAl4ALtdBPHlv/QsTNn0JeY!
5nRnaz+kUINykfwuA9rIQy3vbyM=
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2513

How about "credir" Did that change also?

"Michael Duffy" <mqduffy@comcast.net> wrote in message
news:o7-dnSVC071h0r3eRVn-qA@comcast.com...
> That worked. An old MSDOS command. Thank you
>
> "Docrotcod" <rahbart@cox.net> wrote in message
> news:lPKTe.2503$P34.1659@okepread07...
>> Try using the 'CD' instead of 'CWD'. Some later version of SDOS had that

>> changed.
>>
>> Thomas
>>
>> "Michael Duffy" <mqduffy@comcast.net> wrote in message
>> news:Ve6dnai8qqnr_oLeRVn-pw@comcast.com...
>>>I have been using Spartados (32g) for a little while now and have hit a
>>>roadblock. I can't seem to change directories (back or forward). I can if
>>>I use the Menu shell. (menu.com). The "CWD" command should do this but
>>>doesn't. I'm an old MSDOS user and am still familiar with the command
>>>line. I have tried every way possible-like: D1:CWD>DOSUTIL OR D1:CWD
>>> >DOSUTIL OR D1:>CWD DOSUTIL. I have a Supra hard drive setup using
>>>Spartados and it won't work there or on single floppy disks. I have an
>>>ATR with Spartados on it from Steven Tucker (APE) with a subdirectory on
>>>it and it won't work there either. What am I doing wrong?
>>>
>>> --
>>> mqduffy@comcast.net
>>>
>>
>>
>
>

From 7059511139083376558
X-Google-Thread: f8760,14ad09986ec8ed91
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.centurytel.net!
news.centurytel.net.POSTED!not-for-mail
NNTP-Posting-Date: Thu, 08 Sep 2005 19:32:19 -0500
From: Michael Current <hunmanik@earthlink.net>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Spartados Help Needed
Date: Thu, 08 Sep 2005 19:32:15 -0500
Message-ID: <bel1i1tdflrqq3tdm3upf4ggjiff7r4ikb@4ax.com>
References: <Ve6dnai8qqnr_oLeRVn-pw@comcast.com>
X-Newsreader: Forte Free Agent 3.0/32.763
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 238
NNTP-Posting-Host: 69.179.76.134
X-Trace: sv3-44kM91BklYp1w5OWyI7jlidKDQpkGJSMR+5EfapCYJPeO+JmJZ/
99Zil0Mz0FnwXju3c7T/EXUeZNcR!eEtNZS91errQYZRm1haHLPUJWZL9yRbMW78Fw6Y/
qr0f8Itb0rUZoF+Zzm+BVt5/NyQGgZhEMzIH!y/Yo9DbF3OgBPKhcEKMaOA2awtiOufg=
X-Complaints-To: abuse@centurytel.net
X-DMCA-Complaints-To: abuse@centurytel.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers

X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2514

On Wed, 7 Sep 2005 18:02:58 -0400, "Michael Duffy" <mqduffy@comcast.net> wrote:

This text file might be helpful/interesting, it came with the original distributions of 3.2g.

(I grabbed it from the archive of the Cleveland Free-Net Atari SIG at http://www.atariarchives.org/cfn/12/03/0051.php , where I see I originally posted it 11 years ago(!)).

-Michael

What's new in SpartaDOS version 3.2g

****

Version 3.2f could only access drive
ID numbers from D1-D8. Now, you can
access drive D9.

****

A filespec that does not contain a
drive number, such as D:TEST, will
now default to your currently logged
drive on the command line.

For example, if you are logged to D4:
a filespec of D:TEST will be converted
to D4:TEST, instead of D1:TEST as it
used to be. This change can be very
useful when running programs from
different drive numbers, since you
can access files with D: and they
will automatically be taken from
whichever drive the program was
was started from.

You must now be careful however, to
always type D1: when you need to
access drive 1 specifically.

****

A file will no longer be destroyed
when copying it to itself. The DOS

checks for this condition, and will
report a 'File exists' error.

Commands such as:

 D4:COPY D4:TEST

will no longer destroy the file TEST.

****

All command line input, including all
commands, files, and drive IDs, can
now be entered in either lower case or
upper case. Lower case was only
partially supported in version 3.2f.

****

Some commands have been changed, to
make them more compatible with the X
cartridge, as well as making them
easier to type. The following changes
have been made:

CWD has been changed to CD.

CREDIR is now MD (Make Directory).

DELDIR is now RD (Remove Directory).

Note that with the Remove Directory
function now called RD, the RD.COM
ramdisk handler needs to be renamed
to RM.COM in order for it to work.

(This will be the name of the MARS8
 compatible driver to be released.)

****

There are many additional error
messages, so you should no longer see
error numbers on the command line.

****

A system lock-up bug has been fixed,
when the clock wraps from 12-31-1999
to the year 2000.

Also, the day of the week offset
has been corrected for years after

2000, in the new TDLINE program.

We are 5 1/2 years 'ahead of time'<g>

****

Program files containing a RUNAD, can now be reentered with the RUN command after returning to DOS. The normal process of saving the starting address for a .COM file into Sparta's internal variables, was disrupted when the file contained a RUNAD address. This has now been fixed, so all program files will behave the same way, whether or not they include the RUNAD address.

****

Several changes have been made to the keyboard buffering routines. When holding a key down for auto-repeat, the buffer will not fill up with excess characters that the application program hasn't used yet. There will at most, be one additional character in the buffer during a key repeat.

This means that when you release a key, the repeat process stops right away, whereas there could have been many additional keycodes 'stacked up' when using version 3.2f.

The key combination Shift-Control-Esc can be used to clear all of the keys currently stored in the buffer. This gives you a way to cancel everything in the buffer when a situation may require you to abort.

****

The 1200XL key functions such as DMA off, keyclick toggle, and keyboard lock, now work properly.

****

The key buffer NOW DEFAULTS to OFF due to incompatabilities with certain programs. It can always be activated as part of a STARTUP.BAT file using

'key on' (even in lower case), if you would like this feature enabled.

****

The AINIT command was removed from the command line. However, the XIO Atari format function can still be used within application programs.

****

Even with all these changes, the DOS file size has been reduced by 260 bytes, and the lomem has been dropped 119 bytes. If you do not have a PBI device, your lomem will be at $17A2.

Users with a PBI device will find their lomem at $1BA2, since the buffer space uses 1K at lomem, instead of the $D800 PBI area.

****

FTe has decided to release a special 3.2 'gx' version that can bring memlo back down to $17A2, by placing the disk buffers under the OS at $C400. This has an added benefit of using a full 2K of buffer space, instead of the 1K space allocated at memlo, and will help the DOS run faster.

However, SpartaDOS 3.2 'gx' is NOT COMPATIBLE with BASIC XE, or any other programs using the RAM under the OS from $C400-$CBFF. It is provided for those users who don't require this compatibility, and who would like to have the additional RAM available.

NOTE that if you ARE NOT using a PBI device, (such as an MIO or Black Box) you do not need the special 'gx' version, and will already get the 2K buffer space and $17A2 lomem with using the STANDARD 3.2g version.

****

SpartaDOS 3.2g and 3.2gx are being

released as Shareware on an AS-IS
basis. If you do happen to discover
any incompatibilites, please don't
hesitate to let us know, so that we
might be able to fix the problem
in any future revisions.

This upgrade was made possible by
everyone out there who took the time
to register 3.2f Thank You!

****

If you like what you see, you may
register 3.2g by sending $19.95 to

     Fine Tooned Engineering

          PO Box 66109

       Scotts Valley, CA

                    95067

This will get you all 3 manuals in
addition to the SpartaDOS Toolkit.

****
Michael Current, mailto:hunmanik@earthlink.net
8-bit Atari FAQs, http://www.cs.uu.nl/wais/html/na-dir/atari-8-bit/.html
St. Paul Atari Computer Enthusiasts, http://space.atari.org/

From 9025515786326554384
X-Google-Thread: f8760,156d7a27e3efad1,start
X-Google-Thread: 111a55,156d7a27e3efad1,start
X-Google-Thread: 100a3b,156d7a27e3efad1,start
X-Google-Thread: 104d7a,156d7a27e3efad1,start
X-Google-Thread: 1143d9,156d7a27e3efad1,start
X-Google-Thread: fa2dd,156d7a27e3efad1,start
X-Google-Attributes:
gidf8760,gid111a55,gid100a3b,gid104d7a,gid1143d9,gidfa2dd,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!newshub.sdsu.edu!logbridge.uoregon.edu!
pln-e!spln!lex!extra.newsguy.com!newsp.newsguy.com!onyx.spiritone.com!atari
From: Bravo Sierra Computers <atari@aracnet.com>
Newsgroups:
comp.sys.atari.8bit,comp.sys.atari.st,rec.games.video.atari,rec.games.video.classi
c,rec.games.video.marketplace,pdx.forsale
Subject: AD: Atari Sales, Service & Support!
Date: Fri, 9 Sep 2005 00:21:28 -0700
Organization: http://extra.newsguy.com
Lines: 23

Message-ID: <Pine.LNX.4.44.0509090010530.17466-100000@onyx.spiritone.com>
NNTP-Posting-Host: p-828.newsdawg.com
Mime-Version: 1.0
Content-Type: TEXT/PLAIN; charset=US-ASCII
X-X-Sender: atari@onyx.spiritone.com
Xref: g2news1.google.com comp.sys.atari.8bit:2515 comp.sys.atari.st:3476
rec.games.video.atari:321 rec.games.video.classic:3880
rec.games.video.marketplace:708 pdx.forsale:1511

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Atari@aracnet.com. If you can't reach me, see my info at the Bottom!

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Through E-Mail at Atari@aracnet.com or BenSells@Atari.org and Please Specify
Atari 8 Bit, ST, Jaguar and/or all 3! Or Call Ben anytime at (503)256-9974!!!

From 4189336721605963580
X-Google-Thread: f8760,f02458781814236d,start
X-Google-Thread: 111a55,f02458781814236d,start
X-Google-Thread: 100a3b,f02458781814236d,start
X-Google-Thread: 104d7a,f02458781814236d,start
X-Google-Thread: 1143d9,f02458781814236d,start
X-Google-Thread: fa2dd,f02458781814236d,start
X-Google-Attributes:
gidf8760,gid111a55,gid100a3b,gid104d7a,gid1143d9,gidfa2dd,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!pln-w!spln!dex!
extra.newsguy.com!newsp.newsguy.com!onyx.spiritone.com!atari
From: Bravo Sierra Computers <atari@aracnet.com>
Newsgroups:
comp.sys.atari.8bit,comp.sys.atari.st,rec.games.video.atari,rec.games.video.classi
c,rec.games.video.marketplace,pdx.forsale
Subject: AD: 25% off any Atari Games/Software!
Date: Fri, 9 Sep 2005 00:29:52 -0700
Organization: http://extra.newsguy.com

Lines: 30
Message-ID: <Pine.LNX.4.44.0509090021460.17466-100000@onyx.spiritone.com>
NNTP-Posting-Host: p-033.newsdawg.com
Mime-Version: 1.0
Content-Type: TEXT/PLAIN; charset=US-ASCII
X-X-Sender: atari@onyx.spiritone.com
Xref: g2news1.google.com comp.sys.atari.8bit:2516 comp.sys.atari.st:3477
rec.games.video.atari:322 rec.games.video.classic:3882
rec.games.video.marketplace:709 pdx.forsale:1512

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http://www.aracnet.com/~atari/st_soft.htm   Atari ST Games!
http://www.aracnet.com/~atari/whybuyben.htm Ben's Living References!
http://www.aracnet.com/~atari/specials.htm   What's up Doc!
http://www.aracnet.com/~atari/shipping.htm   Tricks I can Do.

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http://BenSells.Atari.org Catalogs can be attached to,Requested by & Received
Through E-Mail at Atari@aracnet.com or BenSells@Atari.org and Please Specify
Atari 8 Bit, ST, Jaguar and/or all 3! Or Call Ben anytime at (503)256-9974!!!

From 7712538165842948640
X-Google-Thread: f8760,fc1aa4c41470d5bb
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Fri, 09 Sep 2005 06:54:38 -0500
Newsgroups: comp.sys.atari.8bit
From: "Edward S. Baiz Jr." <edbaizjr@comcast.net>
Message-ID: <432123e2593790@comcast.net>

Subject: Re: 800 died
References: <pan.2005.09.07.23.25.13.371404@crowcastle.net>
Organization: I.M.A.G.E./SCAT
User-Agent: Okami Version 3.0B-11 (Atari)
Date: Fri, 09 Sep 2005 06:44:40 +0400 (MET DST)
X-Sender: NEWSwatch v2.50 (Atari)
Lines: 36
NNTP-Posting-Host: 24.11.255.177
X-Trace:
sv3-1EuXX9HQ6RYUAFvtwhCuMLFK1GpxAo3RT88orJIZezQ9C6zC+RIO2sqsQY1RYB0g0kuDC+vrdVwQoh
K!wN8OE0ONy4vbt9sUpCEuVCn15NDDUfp0bRKtHS7apbdWTXzseMmLXP40pLB8SeqMfw==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2517

>My 800 died Saturday after nearly 25 years of flawless operation (besides
>a space bar repair and non-Atari memory failure). I opened up the
>cartridge door, pulled out the cartridge, and closed the door. Only the
>power didn't come back on. No light or anything.
>
>I took it all apart, cleaned off all the dust (there wasn't much), and
>pressed down on any chips that weren't fully seated (one was working
>loose, but I don't think it was a problem yet). I used a multimeter on
>the opposite side of the switch to check that it isn't broken. I tried a
>different power supply.
>
>What can I try now?
>
>If I disconnect the power board from the rest of the system, is it safe to
>apply power? If it's working correctly, will the LEDs light up without
>the main board attached?
>
>And by the way, what's that connector in the back of the main board? I'm
>guessing it was used in the factory to test the board; does it have any
>practical use?
>
>--PC

Hmmmm??? Well if you cannot do anything at your end, I would send it in to
either B&C Computers or Best Electronics. They will fix it.

--
Edward S. Baiz Jr.
    (Gamer)

HADES 060: 256meg Ram, Yamaha & Sony CDRW Drive, 1 gig
 Jaz Drive, MicroTek E3 Scanner, Mach 64 w/4meg Ram, Epson
 Photo 700 printer, PCI Networking Card, ICQ#91257633
PROGRAMS: Extendos Gold, Cab 2.8, ScanX, GlueStik, aFTP,

Calamus SL2002, Newswatch, Okami, PlayMyCD, Papyrus 8, Smurf,
Nova Driver 2.67, NVDI 5, Mint(Net), Magic(Net), N.AES, Geneva

From -8057387791917314598
X-Google-Thread: f8760,78064e9270e2ed99
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!proxad.net!fr.ip.ndsoftware.net!
newsfeed.freenet.de!tsicnews.teliasonera.com!newsfeed.pionier.net.pl!
news.task.gda.pl!not-for-mail

From: =?iso-8859-2?Q?Grzegorz_Sta=F1czyk?=
<goo@WYTNIJJJTOOO.mail.atr.bydgoszcz.pl>

Newsgroups: comp.sys.atari.8bit
Subject: Re: Still no luck with Unsap
Date: Fri, 2 Sep 2005 16:09:14 +0200
Organization: CI TASK http://news.task.gda.pl/
Lines: 32
Message-ID: <df9mh3$s7j$1@news.task.gda.pl>
References: <XoqdnR94KIrZM4re4p2dnA@telenor.com>
NNTP-Posting-Host: nat-243-35.man.bydgoszcz.pl
Mime-Version: 1.0
Content-Type: text/plain;
     format=flowed;
     charset="iso-8859-2";
     reply-type=original
Content-Transfer-Encoding: 7bit
X-Trace: news.task.gda.pl 1125670243 28915 82.146.243.35 (2 Sep 2005 14:10:43 GMT)
X-Complaints-To: abuse@news.task.gda.pl
NNTP-Posting-Date: Fri, 2 Sep 2005 14:10:43 +0000 (UTC)
X-Organization-Notice: Organization line has been filtered
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-Priority: 3
X-MSMail-Priority: Normal
X-Original-Organization: CI TASK http://www.task.gda.pl/
Xref: g2news1.google.com comp.sys.atari.8bit:2418

Atarian "Vidar Olavesen" <olavese@online.no> has written in a message
news:XoqdnR94KIrZM4re4p2dnA@telenor.com...

>I tried to download the stuff some kind guy pointed me to. I installed the
> Perl thingy, but nothing is happening when I try to start the script.
> Somebody must have made an easier way than this for getting the Atari music
> files to normal Atari format?
>
> Any pointers on what to do with the perl script thing or some nicer utility
> to unsap with?

It's me again.
Lets begin convert example sap file. Open windows command prompt (run cmd for
example) and enter:
perl unsap.pl sapmaker_sap_file.sap

Here is an example.
Try convert Reksio_Theme.sap (made by Sapmaker tool) from ASMA Archive
http://asma.atari.org/.

```
C:\UNSAP>perl unsap.pl Reksio_Theme.sap
Reksio_Theme.sap -> Reksio_Theme.d15: OK
Reksio_Theme.sap -> Reksio_Theme.md1: OK
```

Thats all !

Good luck !

--
Grzegorz Stanczyk aka gRzEnIu


```
From 5522704541822195052
X-Google-Thread: f8760,78064e9270e2ed99
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!newsfeed.stanford.edu!
headwall.stanford.edu!newsfeed.news2me.com!nx01.iad01.newshosting.com!
newshosting.com!meganewsservers.com!feeder2.on.meganewsservers.com!
216.196.98.140.MISMATCH!border1.nntp.dca.giganews.com!nntp.giganews.com!
local01.nntp.dca.giganews.com!nntp.telenor.com!news.telenor.com.POSTED!not-for-
mail
NNTP-Posting-Date: Fri, 02 Sep 2005 10:03:00 -0500
From: "Vidar Olavesen" <olavese@online.no>
Newsgroups: comp.sys.atari.8bit
References: <XoqdnR94KIrZM4re4p2dnA@telenor.com> <df9mh3$s7j$1@news.task.gda.pl>
Subject: Re: Still no luck with Unsap
Date: Fri, 2 Sep 2005 17:06:07 +0200
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1506
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1506
Message-ID: <zs-dnbRDf7459IXeRVnzvA@telenor.com>
Lines: 37
NNTP-Posting-Host: 80.213.123.133
X-Trace: sv3-n4bgxsfZ/WLMzG4DD4rF6JAk9dO0m1EBzJQtLNHx5j5ygh6dcEu9M0toZ76WA+/
iCrPCMtqcSN3BQHR!
a4agdUkyrTzGF0laegipVwVzEyWnpZZU1nvQtVCbwXBmUHzAQ8hhla7RY7aFDXvzTzMI7WwRAqVq
X-Complaints-To: news-abuse@telenor.net
X-DMCA-Complaints-To: news-abuse@telenor.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2419
```

> It's me again.
Yes, it sure is! ;-)

> Lets begin convert example sap file. Open windows command prompt (run cmd
for
> example) and enter:
> perl unsap.pl sapmaker_sap_file.sap

That's where it fails for me. It doesn't recognize perl as a valid command.
So, I guess I might have downloaded the wrong files?
These are the files I downloaded. I run on, dare I say it, MS Windows 2000.
ActivePerl-5.8.7.813-MSWin32-x86-148120.zip
TD125CC9EF-ASPNPET-9BB0.exe
and the UNZAP.ZIP file containing the one file UNSAP.PL

> Here is an example.
> Try convert Reksio_Theme.sap (made by Sapmaker tool) from ASMA Archive
> http://asma.atari.org/.
>
> C:\UNSAP>perl unsap.pl Reksio_Theme.sap
> Reksio_Theme.sap -> Reksio_Theme.d15: OK
> Reksio_Theme.sap -> Reksio_Theme.md1: OK
>
> Thats all !
>
> Good luck !
Thanks, that's the way I did try it, but due to the perl not being a valid
command, it doesn't do anything

I appreciate the help! Take Atarian care

BTW : Any of Gilbertsons pieces on SAP files? Alternate Reality : The City
is fabulous, as well as Passionately. One of the reasons my Atari is still
running and the XBox is put aside. ;-)

From -8086215073305954761
X-Google-Thread: f8760,78064e9270e2ed99
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!proxad.net!213.200.89.82.MISMATCH!
tiscali!newsfeed1.ip.tiscali.net!newsfeed00.sul.t-online.de!t-online.de!
news.task.gda.pl!not-for-mail
From: =?iso-8859-2?Q?Grzegorz_Sta=F1czyk?=
<goo@WYTNIJJJTOOO.mail.atr.bydgoszcz.pl>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Still no luck with Unsap
Date: Fri, 2 Sep 2005 18:44:33 +0200
Organization: CI TASK http://news.task.gda.pl/
Lines: 45

Message-ID: <df9vjv$j7j$1@news.task.gda.pl>
References: <XoqdnR94KIrZM4re4p2dnA@telenor.com> <df9mh3$s7j$1@news.task.gda.pl>
<zs-dnbRDf7459IXeRVnzvA@telenor.com>
NNTP-Posting-Host: nat-243-35.man.bydgoszcz.pl
Mime-Version: 1.0
Content-Type: text/plain;
     format=flowed;
     charset="iso-8859-2";
     reply-type=original
Content-Transfer-Encoding: 7bit
X-Trace: news.task.gda.pl 1125679551 19699 82.146.243.35 (2 Sep 2005 16:45:51 GMT)
X-Complaints-To: abuse@news.task.gda.pl
NNTP-Posting-Date: Fri, 2 Sep 2005 16:45:51 +0000 (UTC)
X-Organization-Notice: Organization line has been filtered
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-Priority: 3
X-MSMail-Priority: Normal
X-Original-Organization: CI TASK http://www.task.gda.pl/
Xref: g2news1.google.com comp.sys.atari.8bit:2420

User "Vidar Olavesen" <olavese@online.no> has written in a message
news:zs-dnbRDf7459IXeRVnzvA@telenor.com...

>> It's me again.
> Yes, it sure is! ;-)
>
>> Lets begin convert example sap file. Open windows command prompt (run cmd
> for
>> example) and enter:
>> perl unsap.pl sapmaker_sap_file.sap
>
> That's where it fails for me. It doesn't recognize perl as a valid command.
> So, I guess I might have downloaded the wrong files?
> These are the files I downloaded. I run on, dare I say it, MS Windows 2000.
> ActivePerl-5.8.7.813-MSWin32-x86-148120.zip
> TD125CC9EF-ASPNPET-9BB0.exe
> and the UNZAP.ZIP file containing the one file UNSAP.PL
>
>
>> Here is an example.
>> Try convert Reksio_Theme.sap (made by Sapmaker tool) from ASMA Archive
>> http://asma.atari.org/.
>>
>> C:\UNSAP>perl unsap.pl Reksio_Theme.sap
>> Reksio_Theme.sap -> Reksio_Theme.d15: OK
>> Reksio_Theme.sap -> Reksio_Theme.md1: OK
>>
>> Thats all !
>>
>> Good luck !
> Thanks, that's the way I did try it, but due to the perl not being a valid
> command, it doesn't do anything

>
> I appreciate the help! Take Atarian care
>
> BTW : Any of Gilbertsons pieces on SAP files? Alternate Reality : The City
> is fabulous, as well as Passionately. One of the reasons my Atari is still
> running and the XBox is put aside. ;-)

Check your PATH environment variable. It should contain a path to the perl
command (c:\Perl\bin as default).

--
Grzegorz Stanczyk aka gRzEnIu

From -3551642477769897610
X-Google-Thread: f8760,fb35d3ae86f8c77f
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g14g2000cwa.googlegroups.com!not-for-
mail
From: stephensheppard@hotmail.com
Newsgroups: comp.sys.atari.8bit
Subject: Re: 800XL question
Date: 2 Sep 2005 12:29:02 -0700
Organization: http://groups.google.com
Lines: 33
Message-ID: <1125689342.393581.126460@g14g2000cwa.googlegroups.com>
References: <1124996935.300886.41350@g47g2000cwa.googlegroups.com>
   <slrndgtp28.6ta.usenet-200508@camel.hias.horus.com>
   <1125067159.473706.151650@f14g2000cwb.googlegroups.com>
   <slrndh0bfi.20o.usenet-200508@camel.hias.horus.com>
   <1125155750.462186.282710@z14g2000cwz.googlegroups.com>
   <slrndhg9fe.1cb.usenet-200509@camel.hias.horus.com>
NNTP-Posting-Host: 64.48.71.143
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1125689347 15098 127.0.0.1 (2 Sep 2005 19:29:07 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Fri, 2 Sep 2005 19:29:07 +0000 (UTC)
In-Reply-To: <slrndhg9fe.1cb.usenet-200509@camel.hias.horus.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Win98; en-US; rv:1.7) Gecko/20040707
Firefox/0.8,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g14g2000cwa.googlegroups.com; posting-host=64.48.71.143;
   posting-account=4ilZLQsAAADHKJufwAjm_Pl2CA076mZi
Xref: g2news1.google.com comp.sys.atari.8bit:2421

Matthias Reichl wrote:
> On 27 Aug 2005 08:15:50 -0700, stephensheppard@hotmail.com wrote:
> > I understand most of your description of your Flash ROM "adapter" but

> > is there any chance you could post a wiring list or schematic and a
> > parts list. Mostly which model DIP Sockets did you use? Are they all
> > stackable?
>
> Wasn't the wiring list clear in my first post? It's really as easy
> as I wrote. But I can create a more verbose description if you like.
>
> Concerning the IC sockets: just use standard high quality sockets
> with turned pins, eg Farnell product number 738610.
>
> so long,
>
> Hias

Forgive me, but circuits have always been difficult for me. I'm easily
confused by the little details.

You mentioned wiring 3 pins to switches but earlier you said you used
two switches, one being DPDT. Does it matter which two pins get the
DPDT switch.

You also mentioned pull-up resistors. What values? Where do they
connect? in series with the switches?

You indicated pins 2, 3, and 29 of the flash connect to the switches.
Where do the other ends of the switches go?

Stephen Sheppard

From -1158670637289082374
X-Google-Thread: f8760,78064e9270e2ed99
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.telenor.com!news.telenor.com.POSTED!not-for-mail
NNTP-Posting-Date: Fri, 02 Sep 2005 19:55:45 -0500
From: "Vidar Olavesen" <olavese@online.no>
Newsgroups: comp.sys.atari.8bit
References: <XoqdnR94KIrZM4re4p2dnA@telenor.com> <df9mh3$s7j$1@news.task.gda.pl>
<zs-dnbRDf7459IXeRVnzvA@telenor.com> <df9vjv$j7j$1@news.task.gda.pl>
Subject: Re: Still no luck with Unsap
Date: Sat, 3 Sep 2005 02:58:53 +0200
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1506
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1506
Message-ID: <2eOdneOKAawMaYXeRVnzvA@telenor.com>
Lines: 9
NNTP-Posting-Host: 80.213.123.133
X-Trace: sv3-

GjHIKZ8VNnDh8gDsgcy9Jb4f8coYMo45SDwPmXH0Jy4tcI6k0d7AKT70aVWUW6N7RAMCLVvexI1J/mR!
hLa4KCAUnBDrQWsX428HsWgUF/mvPt4b1FeGDq53qwVNS7J++RWPCAf+Yb3A3SBENgwU2RU4v9Nj
X-Complaints-To: news-abuse@telenor.net
X-DMCA-Complaints-To: news-abuse@telenor.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2422

> Check your PATH environment variable. It should contain a path to the perl
> command (c:\Perl\bin as default).

Thanks, that was not there. I did answer yes to those questions in the
install routine, but...

I'll try that! Thanks again and take Atarian care

From -4591680965497138268
X-Google-Thread: f8760,71a9dc9c0cf365c7
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!border2.nntp.dca.giganews.com!nntp.giganews.com!
feed.cgocable.net!read1.cgocable.net.POSTED!53ab2750!not-for-mail
Newsgroups: comp.sys.atari.8bit
Subject: Re: ITT TV2466 Stereo Tuner
From: you@cogeco.ca (iMac)
Message-ID: <1h2a467.5zv9mr19jhqyoN%you@cogeco.ca>
References: <1125304920.600112.233980@g44g2000cwa.googlegroups.com>
User-Agent: MacSOUP/2.7 (unregistered)
Lines: 38
Date: Fri, 2 Sep 2005 21:05:51 -0400
NNTP-Posting-Host: 24.57.165.180
X-Complaints-To: news@cogeco.net
X-Trace: read1.cgocable.net 1125709551 24.57.165.180 (Fri, 02 Sep 2005 21:05:51
EDT)
NNTP-Posting-Date: Fri, 02 Sep 2005 21:05:51 EDT
Organization: Cogeco Cable
Xref: g2news1.google.com comp.sys.atari.8bit:2424

Ulrich Scholz <d4@thispla.net> wrote:

> Hi everybody,
>
> I just got an ITT TV2466 stereo tuner. It once was intended to watch
> TV with an Atari monitor. Unfortunately, I don't have an instructor
> manual.
>
> Now, I want to use it with my TV! I have an old TV with only 8

> channels - much too view for the 20 channels that the cabel company
> provides.
>
> - I would like to use the TV2466 limilar to a TV receiver of an VCR,
> where the eight channels are switched to the one channel of the TV
> tuner. Is this possible? How to find the channel of the tuner?
>
> - What is the meaning of the LED's. OK, I guess the left one indicates
> that the tuner is set to a channel and the right one indicates
> mono/stereo. But what to the upper and the lower indicate?
>
>
> Thanks, Uli

What country do you live in Uli? Personally, I have never seen a TV
that only supported 8 channels. I know that some of the old NTSC
(North American) televisions had dials that offered 12 channels (2-13)
on the VHF band and a whole plethora of channels on the UHF band.

Regardless, I'm intrigued to learn that your cable company offers only
20 ("twenty") television channels to its subscribers. Locally, Canada,
our cable company offers more than 60 ("sixty") channels as part of the
basic analog package and a couple hundred others as part of the extended
digital package. If I recall correctly, there is no redundancy with the
analog and digital cable packages.

My best advice to you, Uli, is to get a satellite dish if you're really
serious about getting some variety in your television programming.

From 1308131186907920369
X-Google-Thread: f8760,cbf9e05ec451a7f7
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!border2.nntp.dca.giganews.com!nntp.giganews.com!
feed.cgocable.net!read1.cgocable.net.POSTED!53ab2750!not-for-mail
Newsgroups: comp.sys.atari.8bit
Subject: Re: Good source for ASM source code?
From: you@cogeco.ca (iMac)
Message-ID: <1h2a30t.1muhipf24oi52N%you@cogeco.ca>
References: <Xns9699B906C9278emuslor@216.196.97.136>
User-Agent: MacSOUP/2.7 (unregistered)
Lines: 41
Date: Fri, 2 Sep 2005 21:05:51 -0400
NNTP-Posting-Host: 24.57.165.180
X-Complaints-To: news@cogeco.net
X-Trace: read1.cgocable.net 1125709551 24.57.165.180 (Fri, 02 Sep 2005 21:05:51
EDT)
NNTP-Posting-Date: Fri, 02 Sep 2005 21:05:51 EDT
Organization: Cogeco Cable
Xref: g2news1.google.com comp.sys.atari.8bit:2423

Slor <slor@comcast.net> wrote:

> I may have asked this before, so feel free to chastise me if I have, but...
>
> In my "on again, off again" quest to get back more into the 8-bit scene,
> I'm working to learn 6502 assembly a bit better, and my end goal is to put
> together a game that can run on stock 130XE hardware and perhaps go as far
> as putting out some homebrew carts (thanks for the burning pointers a while
> back). I haven't decided yet whether I want to do a port from another
> platform or work on an original idea.
>
> What I'd like to know is if there is a good source for assembly (can be
> geared for Assembler Editor or MAC/65 - either way) source code for a
> reasonably basic game or outline of a game. I feel like I'm getting a good
> grasp of the initial concepts, but I know there are a lot of tricks and
> recommended practices that I am less than in tune with, so it would be
> great to have at least one nice sample to work with that does a good job
> with screen handling, speed, memory usage, etc.
>
> Could be I already have something among all the 8-bit archives I've grabbed
> and don't even know it, so if I might find something in the Pooldisk or any
> other generally accessible collections, just assume that I could tripped
> over it and not noticed. :)
>
> Any pointers will be greatly appreciated!
>
> thanks

If you really want to learn some Assembly programming by looking at
other people's work, might I suggest that you get your hands on a
disassembler and disassemble some compiled code? You won't get any
programmer comments by perusing disassembled code, but that's the whole
point. You get to try to figure it out for yourself.

When I want to teach myself something, I try to understand the work of
others without being lead by the hand through copious amounts of
programmer comments. If I can't figure it out on my own, then I ask
questions.

You'll probably find that looking at undocumented code is much more
stimulating and educational.

From -3877287894316105427
X-Google-Thread: f8760,cbf9e05ec451a7f7
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Sat, 03 Sep 2005 01:22:49 -0500
Newsgroups: comp.sys.atari.8bit

Subject: Re: Good source for ASM source code?
From: Slor <semaj@rols.ten>
References: <Xns9699B906C9278emuslor@216.196.97.136>
<1h2a30t.1muhipf24oi52N%you@cogeco.ca>
Organization: SlorNet
Message-ID: <Xns96C6E0C4E43Eemuslor@216.196.97.136>
User-Agent: Xnews/??.01.30
X-Face: %XserOfRX`r-LZ\90<=vI7k<`QMH-(LjNZH``KUi:!h#87]<"qLW9._L==*cB*vFNz{?
Y.Vz>XH|C~h:N9n;4e2v2#laq4Ulh=}mld:QfCBGs+FjBzrqw"21t|9{10.Or*=/*r`>g%Vt:BSjgX?
u"@UIELF4GNA7xalm$S8f7NNF2Mp-\+zP#nku/;1U}b.C)>L7y$c+$Ux<]#j^$#/
9Vf'OY:5c6UitDqvbuwo]_:Z$P[pFeMk8Y;k;)s6L_=d'?B<O+S&^Km"uNO3S{(0<4kpzn-jgG9H|
q&O,w":}0mL5f92-{_O
Date: Sat, 03 Sep 2005 01:22:49 -0500
Lines: 21
NNTP-Posting-Host: 68.57.222.49
X-Trace: sv3-
XkhyuGxfsII7YM3Fmf9MyhDhbbu6lAntRuTA+vX7i7EXcaiGVapwaXqGuqCCzvlPFuWdCCAHw614WND!
fI3grH3z6IVJmI8ZxV/FBuMsRer9YnqHrDhiOvVASdADyNEWBiIEecxZvgnREwXJ8NXw85cNLzux!
DPM6IaTI
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2425

Despite all prevention efforts, you@cogeco.ca (iMac) wrote in
news:1h2a30t.1muhipf24oi52N%you@cogeco.ca:

> If you really want to learn some Assembly programming by looking at
> other people's work, might I suggest that you get your hands on a
> disassembler and disassemble some compiled code? You won't get any
> programmer comments by perusing disassembled code, but that's the
> whole point. You get to try to figure it out for yourself.
>

I agree. If you notice some of my other recent posts looking for
disassemblers and subsequent involvement bringing Dis6502 back to life,
you'll see I'm doing just that. I guess I'm really trying to hit from 3
angles: disassembled code, nicely written code that is freely available,
and all the books I can get my hands on.

Given the cyclic nature of my time put into learning, I expect to have
something of my own worth releasing by the 800's 50th birthday. :)

--
Slor

From -6698541855860167534
X-Google-Thread: f8760,78064e9270e2ed99
X-Google-Attributes: gidf8760,public

X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!logbridge.uoregon.edu!
newsxfer.itd.umich.edu!news.itd.umich.edu!53ab2750!not-for-mail
From: cutterjohn <someone@nowhere.com>
Subject: Re: Still no luck with Unsap
User-Agent: Pan/0.14.2.91 (As She Crawled Across the Table (Debian GNU/Linux))
Message-Id: <pan.2005.09.03.11.54.40.307555@nowhere.com>
Newsgroups: comp.sys.atari.8bit
References: <XoqdnR94KIrZM4re4p2dnA@telenor.com> <df9mh3$s7j$1@news.task.gda.pl>
<zs-dnbRDf7459IXeRVnzvA@telenor.com>
MIME-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-1
Content-Transfer-Encoding: 8bit
Lines: 34
Date: Sat, 03 Sep 2005 07:54:42 -0400
NNTP-Posting-Host: 207.74.176.91
X-Trace: news.itd.umich.edu 1125748904 207.74.176.91 (Sat, 03 Sep 2005 08:01:44
EDT)
NNTP-Posting-Date: Sat, 03 Sep 2005 08:01:44 EDT
Xref: g2news1.google.com comp.sys.atari.8bit:2426

On Fri, 02 Sep 2005 17:06:07 +0200, Vidar Olavesen wrote:

> That's where it fails for me. It doesn't recognize perl as a valid command.
> So, I guess I might have downloaded the wrong files?
> These are the files I downloaded. I run on, dare I say it, MS Windows 2000.
> ActivePerl-5.8.7.813-MSWin32-x86-148120.zip
> TD125CC9EF-ASPNPET-9BB0.exe
> and the UNZAP.ZIP file containing the one file UNSAP.PL
>
>
>> Here is an example.
> Thanks, that's the way I did try it, but due to the perl not being a valid
> command, it doesn't do anything
>
> I appreciate the help! Take Atarian care
>
> BTW : Any of Gilbertsons pieces on SAP files? Alternate Reality : The City
> is fabulous, as well as Passionately. One of the reasons my Atari is still
> running and the XBox is put aside. ;-)

If ActivePerl didn't have an installer, typically setup.exe, windoze
probably doesn't know where or what perl is. Also the perl interpreter
may be called something else.

You'll have to give the entire pathname to perl, e.g. c:\some folder1\some
folder2\etc\perl.exe then as suggested. (This also may not work as
activeperl may be expecting some shell variables to be defined, which
won't be, e.g. something telling it the path to it's location and where
the support perl scripts are located...)

There should've been some documentation files in that active perl archive
as well, if there was no setup.exe telling you how to setup the activeperl

environment. (This is as good as I can do, as it has been years since I've
bothered with activeperl, and it just worked for me back then...)

From -3466606917224855870
X-Google-Thread: f8760,fb35d3ae86f8c77f
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!npeer.de.kpn-
eurorings.net!news-FFM2.ecrc.net!newsfeeder1.noc.eunet-ag.at!news.eunet.at!not-
for-mail
From: Matthias Reichl <usenet-200509@hias.horus.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: 800XL question
Date: Sat, 3 Sep 2005 15:55:34 +0200
Organization: Horus IT GmbH
Lines: 82
Message-ID: <slrndhjaqm.1m8.usenet-200509@camel.hias.horus.com>
References: <1124996935.300886.41350@g47g2000cwa.googlegroups.com>
<slrndgtp28.6ta.usenet-200508@camel.hias.horus.com>
<1125067159.473706.151650@f14g2000cwb.googlegroups.com>
<slrndh0bfi.20o.usenet-200508@camel.hias.horus.com>
<1125155750.462186.282710@z14g2000cwz.googlegroups.com>
<slrndhg9fe.1cb.usenet-200509@camel.hias.horus.com>
<1125689342.393581.126460@g14g2000cwa.googlegroups.com>
Reply-To: <hias@horus.com>
NNTP-Posting-Host: 193.80.109.194
X-Trace: paperboy.si.eunet.at 1125755749 18521 193.80.109.194 (3 Sep 2005 13:55:49
GMT)
X-Complaints-To: news@paperboy.si.eunet.at
NNTP-Posting-Date: Sat, 3 Sep 2005 13:55:49 +0000 (UTC)
User-Agent: slrn/0.9.7.4 (Linux)
Xref: g2news1.google.com comp.sys.atari.8bit:2427

On 2 Sep 2005 12:29:02 -0700, stephensheppard@hotmail.com wrote:
> Forgive me, but circuits have always been difficult for me. I'm easily
> confused by the little details.

No problem!

> You mentioned wiring 3 pins to switches but earlier you said you used
> two switches, one being DPDT. Does it matter which two pins get the
> DPDT switch.
>
> You also mentioned pull-up resistors. What values? Where do they
> connect? in series with the switches?
>
> You indicated pins 2, 3, and 29 of the flash connect to the switches.
> Where do the other ends of the switches go?

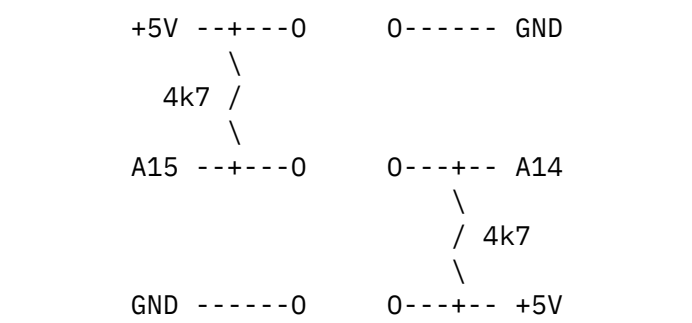
The easiest solution is to use 3 SPDT switches. Connect the middle
pin of each switch to one of the address lines of the flash
(pins 2/3/29), connect one outer pin of each switch to +5V and the

other outer pin to GND. With such a setup you can control all of the "higher" address lines and use the complete 128k flash.

My solution (with a SPDT switch and a DPDT switch with neutral position) looks like this:

Pin 2 of the flash (A16) is connected to the middle pin of the SPDT switch, the other 2 pins of this switch are connected to +5V and GND (just like in the first description). With this switch you can select either the first 64k bank of the flash or the second bank.

The wiring diagram for the DPDT switch and flash pins 3 and 29 looks like this (this is a look directly at the pins of the DPDT switch).



A15 is pin 3 of the flash, A14 is pin 29 of the flash.

Now let's see what happens with A15 and A14 in the various positions of the switch:

If you set the switch to the upper position, the two lower pins of the switch are connected to the middle pins. This means, A15 is connected to GND (low) and A14 to +5V (high).

In the neutral middle position of the switch, the middle pins aren't connected to anything. The pull-up resistors now pull A15 and A14 both to +5V (high).

In the lower position, A15 is connected to +5V (high) and A14 to GND (low).

So, we can generate the following address patterns:

pos	A15	A14	16k bank number (1-4)
UP	0	1	2
MID	1	1	4
LO	1	0	3

The first 16k bank cannot be selected with such a setup. But that was OK for me. You also have to keep the bank ordering in mind when you program the flash ROM. The first 16k block is empty, the second block is for the "UP" position, the third block for the "LOW" position and the fourth block for the "MID" position. A little bit confusing at first, but quite comfortable once you are used to it.

In my computer I ordered the ROM images in such a way that the
SPDT switch selects between "old" (Atari 800 compatible) and
"new" (XL/XE compatible) ROMs. With the DPDT switch I can select
between 3 different ROMs in each group. That's easier to remember
than having 3 SPDT switches.

so long,

Hias

From -8191322884799294706
X-Google-Thread: f8760,cbf9e05ec451a7f7
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!newshub.sdsu.edu!elnk-nf2-pas!
newsfeed.earthlink.net!stamper.news.pas.earthlink.net!
newsread2.news.pas.earthlink.net.POSTED!ccf20f92!not-for-mail
From: Rick Cortese <ricortes@earthlink.net>
User-Agent: Mozilla/5.0 (Windows; U; Windows NT 5.1; en-US; rv:1.6) Gecko/20040113
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit
Subject: Re: Good source for ASM source code?
References: <Xns9699B906C9278emuslor@216.196.97.136>
<1h2a30t.1muhipf24oi52N%you@cogeco.ca> <Xns96C6E0C4E43Eemuslor@216.196.97.136>
In-Reply-To: <Xns96C6E0C4E43Eemuslor@216.196.97.136>
Content-Type: text/plain; charset=us-ascii; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 37
Message-ID: <CqkSe.4655$4P5.3102@newsread2.news.pas.earthlink.net>
Date: Sat, 03 Sep 2005 16:45:22 GMT
NNTP-Posting-Host: 66.81.216.190
X-Complaints-To: abuse@earthlink.net
X-Trace: newsread2.news.pas.earthlink.net 1125765922 66.81.216.190 (Sat, 03 Sep
2005 09:45:22 PDT)
NNTP-Posting-Date: Sat, 03 Sep 2005 09:45:22 PDT
Organization: EarthLink Inc. -- http://www.EarthLink.net
Xref: g2news1.google.com comp.sys.atari.8bit:2428

Slor wrote:

> Despite all prevention efforts, you@cogeco.ca (iMac) wrote in
> news:1h2a30t.1muhipf24oi52N%you@cogeco.ca:
>
>
>>If you really want to learn some Assembly programming by looking at
>>other people's work, might I suggest that you get your hands on a
>>disassembler and disassemble some compiled code? You won't get any
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>>whole point. You get to try to figure it out for yourself.
>>

>
>
> I agree. If you notice some of my other recent posts looking for
> disassemblers and subsequent involvement bringing Dis6502 back to life,
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>
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> something of my own worth releasing by the 800's 50th birthday. :)
>

You know I have posted code to this forum only to be blasted by frigging
mental midgets as being a fraud and not actually knowing how to program.
I don't feel like I was picked out for abuse so much as it is SOP for
some jerks to pick apart other peoples' code while they produce nothing
and volunteer nothing.

I seem to recall Bob Puff gave the same reason as one of his multiple
reasons for not including source code with things like BobTerm. Letting
people see your source is like putting a bullseye on your buttocks. If
you so much as waste a single cycle in 10k of source code for the sake
of clarity some moron will jump off the wall to chastize you about how
much smarter they are then you and how you are doing a disservice by
posting bad code.

From -7065084059477672424
X-Google-Thread: f8760,cbf9e05ec451a7f7
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.telenor.com!news.telenor.com.POSTED!not-for-mail
NNTP-Posting-Date: Sat, 03 Sep 2005 13:08:03 -0500
From: "Vidar Olavesen" <olavese@online.no>
Newsgroups: comp.sys.atari.8bit
References: <Xns9699B906C9278emuslor@216.196.97.136>
<1h2a30t.1muhipf24oi52N%you@cogeco.ca> <Xns96C6E0C4E43Eemuslor@216.196.97.136>
<CqkSe.4655$4P5.3102@newsread2.news.pas.earthlink.net>
Subject: Re: Good source for ASM source code?
Date: Sat, 3 Sep 2005 20:11:13 +0200
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1506
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1506
Message-ID: <HbCdnf4ywusee4Te4p2dnA@telenor.com>
Lines: 27
NNTP-Posting-Host: 80.213.123.133
X-Trace: sv3-jeNrYpK3WkLLa/YOtvK1fa++PaSm/
0TcpuZhBkgOCUpxHkkZBu2zyBuLeIMx4jrv22FNvGvFHM8zMjh!RE/
D1mkDzeebbgeYanYOuuvYbi1AMi7AjMIwsXnC6xEQiJPwHE9Ycy7fDPBlypEtsI/yCW5SYOBQ
X-Complaints-To: news-abuse@telenor.net

X-DMCA-Complaints-To: news-abuse@telenor.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2429

> You know I have posted code to this forum only to be blasted by frigging
> mental midgets as being a fraud and not actually knowing how to program.
> I don't feel like I was picked out for abuse so much as it is SOP for
> some jerks to pick apart other peoples' code while they produce nothing
> and volunteer nothing.
>
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> reasons for not including source code with things like BobTerm. Letting
> people see your source is like putting a bullseye on your buttocks. If
> you so much as waste a single cycle in 10k of source code for the sake
> of clarity some moron will jump off the wall to chastize you about how
> much smarter they are then you and how you are doing a disservice by
> posting bad code.

Let them think they're smarter. You are more clever, since you make things
and they don't. I don't care if people slam my code, but I am open to
suggestions for making it better. It's more of the way things being done I
think. What have you made, BTW? I am curious to hear if somebody still does
some coding around here. I am planning to start a new RPG, and was thinking
of MUX, but have no info on it and no access to one. Also thinking of the
USB cart connected to two Atari's, don't know if a HUB would do it for more
players. Have you, Slor, started anything yet? Feel like sharing?

Take Atarian care

From 4336572097964567659
X-Google-Thread: f8760,fb35d3ae86f8c77f
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!z14g2000cwz.googlegroups.com!not-for-
mail
From: stephensheppard@hotmail.com
Newsgroups: comp.sys.atari.8bit
Subject: Re: 800XL question
Date: 3 Sep 2005 11:21:57 -0700
Organization: http://groups.google.com
Lines: 95
Message-ID: <1125771717.744006.27100@z14g2000cwz.googlegroups.com>
References: <1124996935.300886.41350@g47g2000cwa.googlegroups.com>
   <slrndgtp28.6ta.usenet-200508@camel.hias.horus.com>
   <1125067159.473706.151650@f14g2000cwb.googlegroups.com>
   <slrndh0bfi.20o.usenet-200508@camel.hias.horus.com>

   <1125155750.462186.282710@z14g2000cwz.googlegroups.com>
   <slrndhg9fe.1cb.usenet-200509@camel.hias.horus.com>
   <1125689342.393581.126460@g14g2000cwa.googlegroups.com>
   <slrndhjaqm.1m8.usenet-200509@camel.hias.horus.com>
NNTP-Posting-Host: 64.48.71.186
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1125771723 26653 127.0.0.1 (3 Sep 2005 18:22:03 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Sat, 3 Sep 2005 18:22:03 +0000 (UTC)
In-Reply-To: <slrndhjaqm.1m8.usenet-200509@camel.hias.horus.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Win98; en-US; rv:1.7) Gecko/20040707
Firefox/0.8,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: z14g2000cwz.googlegroups.com; posting-host=64.48.71.186;
   posting-account=4ilZLQsAAADHKJufwAjm_Pl2CA076mZi
Xref: g2news1.google.com comp.sys.atari.8bit:2430

Matthias Reichl wrote:
> On 2 Sep 2005 12:29:02 -0700, stephensheppard@hotmail.com wrote:
> > Forgive me, but circuits have always been difficult for me. I'm easily
> > confused by the little details.
>
> No problem!
>
> > You mentioned wiring 3 pins to switches but earlier you said you used
> > two switches, one being DPDT. Does it matter which two pins get the
> > DPDT switch.
> >
> > You also mentioned pull-up resistors. What values? Where do they
> > connect? in series with the switches?
> >
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> The easiest solution is to use 3 SPDT switches. Connect the middle
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> "higher" address lines and use the complete 128k flash.
>
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> looks like this:
>
> Pin 2 of the flash (A16) is connected to the middle pin of the SPDT
> switch, the other 2 pins of this switch are connected to +5V and GND
> (just like in the first description). With this switch you can select
> either the first 64k bank of the flash or the second bank.
>
> The wiring diagram for the DPDT switch and flash pins 3 and 29 looks
> like this (this is a look directly at the pins of the DPDT switch).

>
>   +5V --+---O   O------ GND
>   \
>   4k7 /
>   \
>   A15 --+---O   O---+-- A14
>   \
>   / 4k7
>   \
>   GND ------O   O---+-- +5V
>
> A15 is pin 3 of the flash, A14 is pin 29 of the flash.
>
> Now let's see what happens with A15 and A14 in the various positions of
> the switch:
>
> If you set the switch to the upper position, the two lower pins of the
> switch are connected to the middle pins. This means, A15 is connected
> to GND (low) and A14 to +5V (high).
>
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> connected to anything. The pull-up resistors now pull A15 and A14 both
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>
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>
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>
> pos A15 A14 16k bank number (1-4)
> UP   0   1 2
> MID   1   1 4
> LO   1   0 3
>
> The first 16k bank cannot be selected with such a setup. But that
> was OK for me. You also have to keep the bank ordering in mind when
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> between 3 different ROMs in each group. That's easier to remember
> than having 3 SPDT switches.
>
> so long,
>
> Hias

Ah, now I get it!

That's the kind of extra help a nOOb like me needs!!!

Thanks Hias.

Regards,

Stephen Sheppard

From -4134890508049197944
X-Google-Thread: f8760,cbf9e05ec451a7f7
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!newshub.sdsu.edu!elnk-nf2-pas!
newsfeed.earthlink.net!stamper.news.pas.earthlink.net!
newsread1.news.pas.earthlink.net.POSTED!ccf20f92!not-for-mail
From: Rick Cortese <ricortes@earthlink.net>
User-Agent: Mozilla/5.0 (Windows; U; Windows NT 5.1; en-US; rv:1.6) Gecko/20040113
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit
Subject: Re: Good source for ASM source code?
References: <Xns9699B906C9278emuslor@216.196.97.136>
<1h2a30t.1muhipf24oi52N%you@cogeco.ca> <Xns96C6E0C4E43Eemuslor@216.196.97.136>
<CqkSe.4655$4P5.3102@newsread2.news.pas.earthlink.net>
<HbCdnf4ywusee4Te4p2dnA@telenor.com>
In-Reply-To: <HbCdnf4ywusee4Te4p2dnA@telenor.com>
Content-Type: text/plain; charset=us-ascii; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 63
Message-ID: <35nSe.5694$Wd7.2528@newsread1.news.pas.earthlink.net>
Date: Sat, 03 Sep 2005 19:47:11 GMT
NNTP-Posting-Host: 66.81.222.57
X-Complaints-To: abuse@earthlink.net
X-Trace: newsread1.news.pas.earthlink.net 1125776831 66.81.222.57 (Sat, 03 Sep
2005 12:47:11 PDT)
NNTP-Posting-Date: Sat, 03 Sep 2005 12:47:11 PDT
Organization: EarthLink Inc. -- http://www.EarthLink.net
Xref: g2news1.google.com comp.sys.atari.8bit:2431

Vidar Olavesen wrote:
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> USB cart connected to two Atari's, don't know if a HUB would do it for more
> players. Have you, Slor, started anything yet? Feel like sharing?

Probably the things I have been involved in most are screen routines of
one type or another: Started off with 80 column terms back in the 80's.

Did a lot of things surrounding JS ports. Everything from initializing
an attached Ham radio's frequency to RS232 to ~300 Watts of 120 VAC
switching.

There was my 1489 redesign of SIO2PC which was popular of course but I
never wrote a single line of code for SIO2PC or APE. Come to think of it
I did get a ton of negative response about it being a hack and not
following RS232 standards from people that never read the RS232 standard.

I did a whole slew of routines for someone who wanted to come out with
an 8bit WYSIWYG pulishing software. Most of it was pretty pedestrian,
things like shrinking images and expanding them, combining them with
different logical operators. There's probably a disk decaying in my
basement with those routines on them. The guy I did them for never got
back to me other then to say I didn't do routines to accept things other
then divide and multiple by 2 or 3. I wrote back ~'If you want an image
1.5 times as big, use the multiply by 3 routine followed by the divide
by 2 routine.' I never heard another word since. I don't think he liked
that answer. The code was rather bloated in that I used look up tables
but I don't think it could have been faster.

The only thing left undone that I am still sort'a interested in was the
beginnings of a game once in Action! Only got as far as walking around a
simple 3d dungeon. It was step movement like Ultima III or Dungeon
Master on the ST and I did get a few compliments on it looking better
then UIII, but that wasn't exactly a great looking game anyway. I had
done a term program interpreter that accepted commands from a bbs. I
figured the combination of the two could make for an MMPOG but stopped
programming on my Atari when I got too much grief from my S.O.

I mean you couldn't do something like WoW but you could get a simple 3d
multiplayer rogue clone going over the internet. Not that anyone would
play but it could be done on an Atari with screen flipping to match the
speed of just about any game out there now.

From 6677294638230895064
X-Google-Thread: f8760,9c725c800b1ec5a3,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!newshub.sdsu.edu!headwall.stanford.edu!
news-xfer.nntp.sonic.net!208.201.239.227.MISMATCH!feed.news.sonic.net!
typhoon.sonic.net!not-for-mail
From: bill@newbreedsoftware.com (William Kendrick)
Subject: MyIDE IDE cable question
Newsgroups: comp.sys.atari.8bit
User-Agent: tin/1.4.2-20000205 ("Possession") (UNIX) (Linux/2.4.31-pre2-A-STAND
(i686))
Lines: 21
Message-ID: <k9zSe.11962$p%3.47607@typhoon.sonic.net>
Date: Sun, 04 Sep 2005 09:30:56 GMT
NNTP-Posting-Host: 208.201.242.18
X-Complaints-To: abuse@sonic.net
X-Trace: typhoon.sonic.net 1125826256 208.201.242.18 (Sun, 04 Sep 2005 02:30:56
PDT)
NNTP-Posting-Date: Sun, 04 Sep 2005 02:30:56 PDT
Xref: g2news1.google.com comp.sys.atari.8bit:2432

Okay, so I'm stupid and don't know much about PC hardware. :^)

I got my MyIDE cartridge a few weeks ago, dug up a 2GB HD I had sitting
in the 'get rid of' pile, and decided to keep it, and finally tonight
bought an external USB drive enclosure (for the power) and an IDE cable.

So, the IDE cable has one blocked pin hole, near the middle. Since there
are exactly 40 pins on the MyIDE cart, and only 39 on the IDE cable,
I can't plug the damned thing in!

Should I break the pin in question off of my MyIDE cart!? Should I try
and drill a hole in the IDE cable? Should I just get a different IDE cable?
(I had no idea there'd be an issue! <:^( )

Thanks

--
-bill!
bill@newbreedsoftware.com
http://www.newbreedsoftware.com/

From -5031016888308560711
X-Google-Thread: f8760,9fbb77077ac264bd
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!news.kjsl.com!rahul.net!
wasp.rahul.net!rahul.net!199.245.68.5.MISMATCH!news-xfer.nntp.sonic.net!
208.201.239.227.MISMATCH!feed.news.sonic.net!typhoon.sonic.net!not-for-mail
From: bill@newbreedsoftware.com (William Kendrick)

Subject: Re: [OT?] Question about Linux AtariSIO
Newsgroups: comp.sys.atari.8bit
References: <IoOdncsXAre7O47eRVn-2w@comcast.com>
<slrndhg8no.1cb.usenet-200509@camel.hias.horus.com>
User-Agent: tin/1.4.2-20000205 ("Possession") (UNIX) (Linux/2.4.31-pre2-A-STAND
(i686))
Lines: 11
Message-ID: <dbzSe.11963$p%3.47910@typhoon.sonic.net>
Date: Sun, 04 Sep 2005 09:32:57 GMT
NNTP-Posting-Host: 208.201.242.18
X-Complaints-To: abuse@sonic.net
X-Trace: typhoon.sonic.net 1125826377 208.201.242.18 (Sun, 04 Sep 2005 02:32:57
PDT)
NNTP-Posting-Date: Sun, 04 Sep 2005 02:32:57 PDT
Xref: g2news1.google.com comp.sys.atari.8bit:2433

Matthias Reichl <usenet-200509@hias.horus.com> wrote:
> When you do "make install" the atarisio.o / atarisio.ko module should
> be copied to /lib/modules/<kernelversion>/misc. Have a look at
> the output when doing "make install", you should see a line

So when're we gonna see a Debian package? ;)

--
-bill!
bill@newbreedsoftware.com
http://www.newbreedsoftware.com/

From 7643400862606721880
X-Google-Thread: f8760,9c725c800b1ec5a3
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.telenor.com!news.telenor.com.POSTED!not-for-mail
NNTP-Posting-Date: Sun, 04 Sep 2005 05:48:48 -0500
From: "Vidar Olavesen" <olavese@online.no>
Newsgroups: comp.sys.atari.8bit
References: <k9zSe.11962$p%3.47607@typhoon.sonic.net>
Subject: Re: MyIDE IDE cable question
Date: Sun, 4 Sep 2005 12:52:00 +0200
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1506
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1506
Message-ID: <1audnYdzzNSNTIfeRVnzvA@telenor.com>
Lines: 33
NNTP-Posting-Host: 80.213.123.133
X-Trace: sv3-
NBoS8KH6qgTE6mIBXFhZaZ0E6t9hWd2bMB8Y96EjxQNixIB6foGP64U5YspzaNB9yvlmW4qKMQnf8Ao!
HkMV88Eyf+Az48a3XvB8t7Lr6Jz8Sc55cXJkf7VoyGP2+KJ5Q/EyjEbhbcvOmtp2DrNuhF3yPJrY
X-Complaints-To: news-abuse@telenor.net

X-DMCA-Complaints-To: news-abuse@telenor.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2434

There's rarely those pins blocked out on IDE cables bought here in Norway,
but I think you should just get another cable. Probably have an old junk PC
lying around, right?

I've seen these cables, mostly in PC's from Compaq (ouch, that hurts just to
type) and similiar ones. Good luck!

"William Kendrick" <bill@newbreedsoftware.com> skrev i melding
news:k9zSe.11962$p%3.47607@typhoon.sonic.net...
>
> Okay, so I'm stupid and don't know much about PC hardware. :^)
>
> I got my MyIDE cartridge a few weeks ago, dug up a 2GB HD I had sitting
> in the 'get rid of' pile, and decided to keep it, and finally tonight
> bought an external USB drive enclosure (for the power) and an IDE cable.
>
> So, the IDE cable has one blocked pin hole, near the middle. Since there
> are exactly 40 pins on the MyIDE cart, and only 39 on the IDE cable,
> I can't plug the damned thing in!
>
> Should I break the pin in question off of my MyIDE cart!? Should I try
> and drill a hole in the IDE cable? Should I just get a different IDE
cable?
> (I had no idea there'd be an issue! <:^( )
>
> Thanks
>
> --
> -bill!
> bill@newbreedsoftware.com
> http://www.newbreedsoftware.com/

From -8904064081707857262
X-Google-Thread: f8760,9fbb77077ac264bd
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!newsfeed.inode.at!
newsfeeder1.noc.eunet-ag.at!news.eunet.at!not-for-mail
From: Matthias Reichl <usenet-200509@hias.horus.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: [OT?] Question about Linux AtariSIO
Date: Sun, 4 Sep 2005 15:06:56 +0200
Organization: Horus IT GmbH

Lines: 17
Message-ID: <slrndhlsbg.1k0.usenet-200509@camel.hias.horus.com>
References: <IoOdncsXAre7O47eRVn-2w@comcast.com>
<slrndhg8no.1cb.usenet-200509@camel.hias.horus.com>
<dbzSe.11963$p%3.47910@typhoon.sonic.net>
Reply-To: <hias@horus.com>
NNTP-Posting-Host: 193.80.109.194
X-Trace: paperboy.si.eunet.at 1125839191 12297 193.80.109.194 (4 Sep 2005 13:06:31
GMT)
X-Complaints-To: news@paperboy.si.eunet.at
NNTP-Posting-Date: Sun, 4 Sep 2005 13:06:31 +0000 (UTC)
User-Agent: slrn/0.9.7.4 (Linux)
Xref: g2news1.google.com comp.sys.atari.8bit:2435

On Sun, 04 Sep 2005 09:32:57 GMT, William Kendrick wrote:
> Matthias Reichl <usenet-200509@hias.horus.com> wrote:
>> When you do "make install" the atarisio.o / atarisio.ko module should
>> be copied to /lib/modules/<kernelversion>/misc. Have a look at
>> the output when doing "make install", you should see a line
>
> So when're we gonna see a Debian package? ;)

Yes, I know :-)

ATM I'm trying to finish the new release of AtariSIO and also put
quite a lot of time into the AtariSIO bootdisk. A Debian package
is scheduled as soon as everything runs fine :)

so long,

Hias

From 8757708373001755074
X-Google-Thread: f8760,9c725c800b1ec5a3
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Sun, 04 Sep 2005 12:25:12 -0500
From: "Bill Garber" <willy46pa@comcast.net>
Newsgroups: comp.sys.atari.8bit
References: <k9zSe.11962$p%3.47607@typhoon.sonic.net>
Subject: Re: MyIDE IDE cable question
Date: Sun, 4 Sep 2005 13:25:13 -0400
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
X-RFC2646: Format=Flowed; Original
Message-ID: <SJ6dnSTpj4RlsIbeRVn-vw@comcast.com>
Lines: 32

NNTP-Posting-Host: 68.81.220.239
X-Trace: sv3-XnylHezbdH/A7iTF26wUAWrzyZ91iKKdMup9ztjcloD0lmu4RuCb/
BOLsx1N149MuP6f5JXKnA0i7TY!grByPZ3mSzammJT5ZEJCI/QPriD/b+Vh/
8GJ3zBegBHq0Rd7pLJ1oZegD5I4yrsyKIs+on+ygiof!YQ==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2436

"William Kendrick" <bill@newbreedsoftware.com> wrote in message
news:k9zSe.11962$p%3.47607@typhoon.sonic.net...
>
> Okay, so I'm stupid and don't know much about PC hardware. :^)
>
> I got my MyIDE cartridge a few weeks ago, dug up a 2GB HD I had sitting
> in the 'get rid of' pile, and decided to keep it, and finally tonight
> bought an external USB drive enclosure (for the power) and an IDE cable.
>
> So, the IDE cable has one blocked pin hole, near the middle. Since there
> are exactly 40 pins on the MyIDE cart, and only 39 on the IDE cable,
> I can't plug the damned thing in!
>
> Should I break the pin in question off of my MyIDE cart!? Should I try
> and drill a hole in the IDE cable? Should I just get a different IDE
> cable?
> (I had no idea there'd be an issue! <:^( )

I take a very sharp tipped knife, press the tip into the plug,
and twist gently. They aren't usually embedded so deeply that
it won't be gone in a few twists of the knife. Also a very small
drill will remove it, but be very careful. It could walk and ruin
the plug completely. Good Luck.

P.S., if you are not too picky, I can send you a used IDE cable
or 2 to try out.

Bill Garber

From -741377503765069260
X-Google-Thread: f8760,9c725c800b1ec5a3
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!newsfeed.stanford.edu!
headwall.stanford.edu!newsfeed.news2me.com!peer01.west.cox.net!cox.net!p01!
okepread07.POSTED!53ab2750!not-for-mail

Method 1:
Take a thumbtack and push a hole in it.

Method 2:
Bend back the pin on the IDE cartridge.

No big deal.

Thomas

"William Kendrick" <bill@newbreedsoftware.com> wrote in message
news:k9zSe.11962$p%3.47607@typhoon.sonic.net...
>
> Okay, so I'm stupid and don't know much about PC hardware. :^)
>
> I got my MyIDE cartridge a few weeks ago, dug up a 2GB HD I had sitting
> in the 'get rid of' pile, and decided to keep it, and finally tonight
> bought an external USB drive enclosure (for the power) and an IDE cable.
>
> So, the IDE cable has one blocked pin hole, near the middle. Since there
> are exactly 40 pins on the MyIDE cart, and only 39 on the IDE cable,
> I can't plug the damned thing in!
>
> Should I break the pin in question off of my MyIDE cart!? Should I try
> and drill a hole in the IDE cable? Should I just get a different IDE
> cable?
> (I had no idea there'd be an issue! <:^( )
>
> Thanks
>
> --
> -bill!
> bill@newbreedsoftware.com

> http://www.newbreedsoftware.com/

From -8532149370013250834
X-Google-Thread: f8760,9c725c800b1ec5a3
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!news-
feed01.roc.ny.frontiernet.net!nntp.frontiernet.net!cox.net!news-xfer.cox.net!p01!
lakeread05.POSTED!53ab2750!not-for-mail
From: kevin <kevnospam242@gmail.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: MyIDE IDE cable question
Message-ID: <aghmh1hbqa3ubhc9tjfgvp2vfprdsk8a6u@4ax.com>
References: <k9zSe.11962$p%3.47607@typhoon.sonic.net>
<_uHSe.2309$P34.1382@okepread07>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 15
Date: Sun, 04 Sep 2005 15:08:25 -0400
NNTP-Posting-Host: 68.230.155.106
X-Complaints-To: abuse@cox.net
X-Trace: lakeread05 1125860900 68.230.155.106 (Sun, 04 Sep 2005 15:08:20 EDT)
NNTP-Posting-Date: Sun, 04 Sep 2005 15:08:20 EDT
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:2438

On Sun, 4 Sep 2005 14:00:08 -0500, "Docrotcod" <rahbart@cox.net>
wrote:

>Method 1:
>Take a thumbtack and push a hole in it.
>
>Method 2:
>Bend back the pin on the IDE cartridge.
>
>No big deal.
>
>Thomas

Method 3, get yourself a newer IDE cable. This is your best bet by
far!!!

From 6725080990251371805
X-Google-Thread: f8760,9c725c800b1ec5a3
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!newsfeed.stanford.edu!

headwall.stanford.edu!news-xfer.nntp.sonic.net!208.201.239.227.MISMATCH!
feed.news.sonic.net!typhoon.sonic.net!not-for-mail
From: bill@newbreedsoftware.com (William Kendrick)
Subject: SCANDISK 'Error 3' (Was re: MyIDE IDE cable question)
Newsgroups: comp.sys.atari.8bit
References: <k9zSe.11962$p%3.47607@typhoon.sonic.net> <SJ6dnSTpj4RlsIbeRVn-
vw@comcast.com>
User-Agent: tin/1.4.2-20000205 ("Possession") (UNIX) (Linux/2.4.31-pre2-A-STAND
(i686))
Lines: 45
Message-ID: <AxJSe.12023$p%3.48480@typhoon.sonic.net>
Date: Sun, 04 Sep 2005 21:19:28 GMT
NNTP-Posting-Host: 208.201.242.18
X-Complaints-To: abuse@sonic.net
X-Trace: typhoon.sonic.net 1125868768 208.201.242.18 (Sun, 04 Sep 2005 14:19:28
PDT)
NNTP-Posting-Date: Sun, 04 Sep 2005 14:19:28 PDT
Xref: g2news1.google.com comp.sys.atari.8bit:2439

Bill Garber <willy46pa@comcast.net> wrote:
> I take a very sharp tipped knife, press the tip into the plug,
> and twist gently. They aren't usually embedded so deeply that
> it won't be gone in a few twists of the knife. Also a very small
> drill will remove it, but be very careful. It could walk and ruin
> the plug completely. Good Luck.

I went the drill route, and things seem to work. At least, I have
drive 1 and drive 2 partitions on my little 2GB HDD! :^) Awesome!

Unfortunately, though, when I run SCANDISK.BAS off the 'UTIL32F.ATR' disk,
after a few moments I get this:

```
  ...
  Starting MyIDE-DETECT(tm)
  Sectors   : 63
  Heads     : 0

  ERROR-   3 AT LINE 520
```

:^(

This is an old Quantum Fireball ST 3.5 Series drive that I shoved in the
cheapest USB external casing I could find at Fry's ($40 USD) and connected
with the aforementioned IDE cable (bought new, it's twisted so it's round
in the middle, rather than a big flat cable)... after drilling a hole where
that extra pin wanted to go. :^)

FDISK.BAS couldn't auto-detect the drive's geometry, so I looked it up on
the web: 63 sectors, 16 heads, 4092 cylinders.

So, maybe this is a bad/dying drive? Or incompatible? Beyond this

Atari BASIC error that SCANDISK.BAS is giving me, is there a way I can tell?
;^)

PS - When's someone going to write a Linux kernel driver for reading/writing
Atari 8-bit/MyIDE formatted hard drives!? >:^) Bwahahahahahah!

--
-bill!
bill@newbreedsoftware.com
http://www.newbreedsoftware.com/

From -5555273159672948548
X-Google-Thread: f8760,9c725c800b1ec5a3
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!newsfeed.stanford.edu!
newsfeed.news.ucla.edu!newsfeed.media.kyoto-u.ac.jp!news-xfer.nntp.sonic.net!
208.201.239.227.MISMATCH!feed.news.sonic.net!typhoon.sonic.net!not-for-mail
From: bill@newbreedsoftware.com (William Kendrick)
Subject: Re: MyIDE IDE cable question
Newsgroups: comp.sys.atari.8bit
References: <k9zSe.11962$p%3.47607@typhoon.sonic.net>
<1audnYdzzNSNTIfeRVnzvA@telenor.com>
User-Agent: tin/1.4.2-20000205 ("Possession") (UNIX) (Linux/2.4.31-pre2-A-STAND
(i686))
Lines: 21
Message-ID: <OyJSe.12024$p%3.48469@typhoon.sonic.net>
Date: Sun, 04 Sep 2005 21:20:46 GMT
NNTP-Posting-Host: 208.201.242.18
X-Complaints-To: abuse@sonic.net
X-Trace: typhoon.sonic.net 1125868846 208.201.242.18 (Sun, 04 Sep 2005 14:20:46
PDT)
NNTP-Posting-Date: Sun, 04 Sep 2005 14:20:46 PDT
Xref: g2news1.google.com comp.sys.atari.8bit:2440

Vidar Olavesen <olavese@online.no> wrote:
> There's rarely those pins blocked out on IDE cables bought here in Norway,
> but I think you should just get another cable.

Heh, well, I bought it new at Fry's Electronics for about $3 USD.
It has the advantage that it's not all ribbon-shaped, so it can bend and
twist much more easily.

> Probably have an old junk PC
> lying around, right?

Nope. :^)

> I've seen these cables, mostly in PC's from Compaq (ouch, that hurts just to
> type) and similiar ones. Good luck!

Thinking back to the few times I've messed with HDDs and CD/DVD drives in
my Linux boxes, the blocked pinhole seems pretty familiar, actually. :^/

-bill!

From 2337228265227022038
X-Google-Thread: f8760,9c725c800b1ec5a3
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!newshub.sdsu.edu!headwall.stanford.edu!
news-xfer.nntp.sonic.net!208.201.239.227.MISMATCH!feed.news.sonic.net!
typhoon.sonic.net!not-for-mail
From: bill@newbreedsoftware.com (William Kendrick)
Subject: Re: MyIDE IDE cable question
Newsgroups: comp.sys.atari.8bit
References: <k9zSe.11962$p%3.47607@typhoon.sonic.net>
<_uHSe.2309$P34.1382@okepread07> <aghmh1hbqa3ubhc9tjfgvp2vfprdsk8a6u@4ax.com>
User-Agent: tin/1.4.2-20000205 ("Possession") (UNIX) (Linux/2.4.31-pre2-A-STAND
(i686))
Lines: 13
Message-ID: <rzJSe.12025$p%3.48426@typhoon.sonic.net>
Date: Sun, 04 Sep 2005 21:21:27 GMT
NNTP-Posting-Host: 208.201.242.18
X-Complaints-To: abuse@sonic.net
X-Trace: typhoon.sonic.net 1125868887 208.201.242.18 (Sun, 04 Sep 2005 14:21:27
PDT)
NNTP-Posting-Date: Sun, 04 Sep 2005 14:21:27 PDT
Xref: g2news1.google.com comp.sys.atari.8bit:2441

kevin <kevnospam242@gmail.com> wrote:
> Method 3, get yourself a newer IDE cable. This is your best bet by
> far!!!

It was brand new, from Fry's! Oh wait... Fry's kinda suck. ;^)

(They didn't have a CompactFlash <-> IDE adapter, which would've been the
coolest to use. I have a 16MB CF card sitting around not doing anything.)

--
-bill!
bill@newbreedsoftware.com
http://www.newbreedsoftware.com/

From 4850097041035872495
X-Google-Thread: f8760,9fbb77077ac264bd
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!news.kjsl.com!rahul.net!
wasp.rahul.net!rahul.net!199.245.68.5.MISMATCH!news-xfer.nntp.sonic.net!
208.201.239.227.MISMATCH!feed.news.sonic.net!typhoon.sonic.net!not-for-mail

From: bill@newbreedsoftware.com (William Kendrick)
Subject: Re: [OT?] Question about Linux AtariSIO
Newsgroups: comp.sys.atari.8bit
References: <IoOdncsXAre7O47eRVn-2w@comcast.com>
<slrndhg8no.1cb.usenet-200509@camel.hias.horus.com>
<dbzSe.11963$p%3.47910@typhoon.sonic.net>
<slrndhlsbg.1k0.usenet-200509@camel.hias.horus.com>
User-Agent: tin/1.4.2-20000205 ("Possession") (UNIX) (Linux/2.4.31-pre2-A-STAND
(i686))
Lines: 19
Message-ID: <7BJSe.12027$p%3.48437@typhoon.sonic.net>
Date: Sun, 04 Sep 2005 21:23:15 GMT
NNTP-Posting-Host: 208.201.242.18
X-Complaints-To: abuse@sonic.net
X-Trace: typhoon.sonic.net 1125868995 208.201.242.18 (Sun, 04 Sep 2005 14:23:15
PDT)
NNTP-Posting-Date: Sun, 04 Sep 2005 14:23:15 PDT
Xref: g2news1.google.com comp.sys.atari.8bit:2442

Matthias Reichl <usenet-200509@hias.horus.com> wrote:
> ATM I'm trying to finish the new release of AtariSIO and also put
> quite a lot of time into the AtariSIO bootdisk. A Debian package
> is scheduled as soon as everything runs fine :)

Awesome! Is it going to be part of Debian proper? Or are you or someone
else simply going to release a .deb file that people download or point apt at?

(The former would be the best, of course, since you'd have the benefit of
living in Debian itself.)

Has anyone tried AtariSIO on any other Linux platforms? (Other than x86?)
It'd be awesome to get a serial cable for the Sharp Zaurus and run AtariSIO
on it. (It's a 2.4 Kernel running on the ARM platform.)

--
-bill!
bill@newbreedsoftware.com
http://www.newbreedsoftware.com/

From 5449222724176100676
X-Google-Thread: f8760,20b4872a8c117670,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!cyclone1.gnilink.net!
spamkiller.gnilink.net!gnilink.net!trnddc08.POSTED!2ef6985b!not-for-mail
From: "Jerry" <Jerry@verizon.net>
Newsgroups: comp.sys.atari.8bit
Subject: Free to good home
Lines: 32
X-Priority: 3
X-MSMail-Priority: Normal

X-Newsreader: Microsoft Outlook Express 6.00.2800.1409
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1409
Message-ID: <WKKSe.9145$9q4.6297@trnddc08>
Date: Sun, 04 Sep 2005 22:41:58 GMT
NNTP-Posting-Host: 63.18.202.6
X-Complaints-To: abuse@verizon.net
X-Trace: trnddc08 1125873718 63.18.202.6 (Sun, 04 Sep 2005 18:41:58 EDT)
NNTP-Posting-Date: Sun, 04 Sep 2005 18:41:58 EDT
Xref: g2news1.google.com comp.sys.atari.8bit:2443

Gentlepersons,

Many years ago I was a devoted Atari user and I accumulated a large amount of Atari hardware. Over the years, my interest waned and all of my stuff got packed in boxes. I'm getting ready to move and have decided that there is no need to move the Atari boxes again.

I don't have a list of exactly what's in the boxes, but I know that there are a couple of 800's a couple of 800XL's, a 400 with a 48K mod, a couple 810's, one with a happy drive mod, an Indus drive, a 410, a printer, a color monitor and a ton of software. A lot of the software is utility and system software, but there are the usual number of games. I also have a number of magazines, mostly Antic and Analog, and books. There may be a copy of De Re Atari, but I can't remember. None of these items have been used for probably 12-15 years.

Anyway, I don't have the time or inclination to pack everything up for shipment. I live in Elkhart IN. If anyone is close enough to come pick it up, it's theirs. If no one expresses an interest with a week or so, I'm going to take it all to the local thrift store for donation. Please respond to fulkersonj@hotmail.com if you have any interest. If more than one person is interested, first come first served.

A last note, I don't have time to sort through the boxes for specific items. It someone is interested, It's take all or nothing. Hey, I'm giving it away for free, I can afford to be stubborn.

Thanks for your time.

Jerry

From 4191952300423357522
X-Google-Thread: f8760,9fbb77077ac264bd
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!koehntopp.de!
news.visyn.net!texta.sil.at!newsfeeder1.noc.eunet-ag.at!news.eunet.at!not-for-mail
From: Matthias Reichl <usenet-200509@hias.horus.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: [OT?] Question about Linux AtariSIO

Date: Mon, 5 Sep 2005 01:13:24 +0200
Organization: Horus IT GmbH
Lines: 15
Message-ID: <slrndhmvsk.39f.usenet-200509@camel.hias.horus.com>
References: <IoOdncsXAre7O47eRVn-2w@comcast.com>
<slrndhg8no.1cb.usenet-200509@camel.hias.horus.com>
<dbzSe.11963$p%3.47910@typhoon.sonic.net>
<slrndhlsbg.1k0.usenet-200509@camel.hias.horus.com>
<7BJSe.12027$p%3.48437@typhoon.sonic.net>
Reply-To: <hias@horus.com>
NNTP-Posting-Host: 193.80.109.194
X-Trace: paperboy.si.eunet.at 1125875628 20408 193.80.109.194 (4 Sep 2005 23:13:48
GMT)
X-Complaints-To: news@paperboy.si.eunet.at
NNTP-Posting-Date: Sun, 4 Sep 2005 23:13:48 +0000 (UTC)
User-Agent: slrn/0.9.7.4 (Linux)
Xref: g2news1.google.com comp.sys.atari.8bit:2444

On Sun, 04 Sep 2005 21:23:15 GMT, William Kendrick wrote:
> Matthias Reichl <usenet-200509@hias.horus.com> wrote:
>> ATM I'm trying to finish the new release of AtariSIO and also put
>> quite a lot of time into the AtariSIO bootdisk. A Debian package
>> is scheduled as soon as everything runs fine :)
>
> Awesome! Is it going to be part of Debian proper? Or are you or someone
> else simply going to release a .deb file that people download or point apt at?

At first I'll just create an apt repository on my webpage. Maybe later
I'll try to get AtariSIO integrated into Debian.

so long,

Hias

From -5701674005961881931
X-Google-Thread: f8760,9c725c800b1ec5a3
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Sun, 04 Sep 2005 18:25:54 -0500
From: "Bill Garber" <willy46pa@comcast.net>
Newsgroups: comp.sys.atari.8bit
References: <k9zSe.11962$p%3.47607@typhoon.sonic.net> <SJ6dnSTpj4RlsIbeRVn-
vw@comcast.com> <AxJSe.12023$p%3.48480@typhoon.sonic.net>
Subject: Re: SCANDISK 'Error 3' (Was re: MyIDE IDE cable question)
Date: Sun, 4 Sep 2005 19:25:55 -0400
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527

X-RFC2646: Format=Flowed; Original
Message-ID: <vcGdnRYzwNcfH4beRVn-ow@comcast.com>
Lines: 25
NNTP-Posting-Host: 68.81.220.239
X-Trace: sv3-88D/QOKYybvxAdMwgQKJ9WhOhn/
frHoxHV2EplDKOix8ctoUp8WvPedehXRBRBSBeQHQcD5DXEGZU2o!
S5rK0eFb+SsbEXexQ5Nkty6mWay6K12nwBN32bQObamGJwU+VQom1aucb+jFRPHw8K/exF3qUX80!7w==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2445

"William Kendrick" <bill@newbreedsoftware.com> wrote in message
news:AxJSe.12023$p%3.48480@typhoon.sonic.net...
>
> FDISK.BAS couldn't auto-detect the drive's geometry, so I looked it up on
> the web: 63 sectors, 16 heads, 4092 cylinders.

That's not a bad way to configure it, if you
have the correct numbers.

> So, maybe this is a bad/dying drive? Or incompatible? Beyond this
> Atari BASIC error that SCANDISK.BAS is giving me, is there a way I can
> tell?
> ;^)

You might want to hook it to an old PC first
and low-level format it, then try it on the
Atari. Can the interface on the Atari detect
marked bad sectors? If not, and it has them,
it may attempt to use all of the drive. This
will give you problems.

Bill Garber

From -7548287409867289007
X-Google-Thread: f8760,9c725c800b1ec5a3
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Sun, 04 Sep 2005 18:27:40 -0500
From: "Bill Garber" <willy46pa@comcast.net>
Newsgroups: comp.sys.atari.8bit
References: <k9zSe.11962$p%3.47607@typhoon.sonic.net>

<_uHSe.2309$P34.1382@okepread07> <aghmh1hbqa3ubhc9tjfgvp2vfprdsk8a6u@4ax.com>
<rzJSe.12025$p%3.48426@typhoon.sonic.net>
Subject: Re: MyIDE IDE cable question
Date: Sun, 4 Sep 2005 19:27:41 -0400
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
X-RFC2646: Format=Flowed; Original
Message-ID: <Bd-dnQPVY_9xH4beRVn-iA@comcast.com>
Lines: 19
NNTP-Posting-Host: 68.81.220.239
X-Trace: sv3-9cvrIbpyVSTwgEA/fdMQSxlTqHAU+EE+Ti2ZTGAfhpQKyiwbtmT+3ZXrTzD1Yt/
dS63fLGuADxNSIN+!
3GT5cAyAb+dngI405ikVZm9pSAlgWmaDS29UJlu8IkXrHDMPbKoirXwhO5qf07YIJBKDcH+VUl8H!9A==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2446

"William Kendrick" <bill@newbreedsoftware.com> wrote in message
news:rzJSe.12025$p%3.48426@typhoon.sonic.net...
> kevin <kevnospam242@gmail.com> wrote:
>> Method 3, get yourself a newer IDE cable. This is your best bet by
>> far!!!
>
> It was brand new, from Fry's! Oh wait... Fry's kinda suck. ;^)
>
> (They didn't have a CompactFlash <-> IDE adapter, which would've been the
> coolest to use. I have a 16MB CF card sitting around not doing anything.)

All the CF to IDE you can imagine, right here.

http://siliconkit.dnsalias.com/cart/homeskit.html

Bill Garber

From 8898817243530148827
X-Google-Thread: f8760,9c725c800b1ec5a3
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!newshub.sdsu.edu!elnk-nf2-pas!elnk-pas-
nf1!newsfeed.earthlink.net!pd7cy1no!shaw.ca!pd7tw3no.POSTED!53ab2750!not-for-mail
X-Trace-PostClient-IP: 24.68.25.84
From: Shawn Jefferson <sjeffersonTAKETHISOUTTOREPLY@shaw.ca>
Newsgroups: comp.sys.atari.8bit

Subject: Re: SCANDISK 'Error 3' (Was re: MyIDE IDE cable question)
Reply-To: sjeffersonTAKETHISOUTTOREPLY@shaw.ca
Message-ID: <vr5nh1p69p5867ovfdcek2gt6ujqovt20m@4ax.com>
References: <k9zSe.11962$p%3.47607@typhoon.sonic.net> <SJ6dnSTpj4RlsIbeRVn-vw@comcast.com> <AxJSe.12023$p%3.48480@typhoon.sonic.net> <vcGdnRYzwNcfH4beRVn-ow@comcast.com>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 25
Date: Mon, 05 Sep 2005 01:01:05 GMT
NNTP-Posting-Host: 24.64.223.206
X-Complaints-To: abuse@shaw.ca
X-Trace: pd7tw3no 1125882065 24.64.223.206 (Sun, 04 Sep 2005 19:01:05 MDT)
NNTP-Posting-Date: Sun, 04 Sep 2005 19:01:05 MDT
Organization: Shaw Residential Internet
Xref: g2news1.google.com comp.sys.atari.8bit:2447

"Bill Garber" <willy46pa@comcast.net>:

> Can the interface on the Atari detect
>marked bad sectors? If not, and it has them,
>it may attempt to use all of the drive. This
>will give you problems.

My program doesn't and I don't think Sijmen's does either. Bad sectors, especially in the "important" places of the drive, will really screw things up.

Sector 1, Head 0, Cyl 0 is where the configuration information goes.

In my programs for MyIDE:
Sector 2, Head 0, Cyl 0 is where I am storing partition descriptions.
Also, the last couple of image slots is where I am storing the image manager configuration and image descriptions.

I have new utilities to support the 3.5F version of the MyIDE software, but they haven't been posted on-line yet. The versions that are up on my page are for the old 3.1 version of the software.

Shawn Jefferson
(fix reply to for email)

From 7805443263610793077
X-Google-Thread: f8760,2f4ef62a5ef15c06,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g44g2000cwa.googlegroups.com!not-for-mail
From: quux_1@hotmail.com

Newsgroups: comp.sys.atari.8bit
Subject: How do I convert a BASIC file to ATR?
Date: 4 Sep 2005 18:22:55 -0700
Organization: http://groups.google.com
Lines: 6
Message-ID: <1125883375.212178.263370@g44g2000cwa.googlegroups.com>
NNTP-Posting-Host: 193.11.220.182
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1125883380 32325 127.0.0.1 (5 Sep 2005 01:23:00 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Mon, 5 Sep 2005 01:23:00 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows
98),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g44g2000cwa.googlegroups.com; posting-host=193.11.220.182;
   posting-account=wJT0QgwAAACyVUt3fJ93DIFujtq38zWS
Xref: g2news1.google.com comp.sys.atari.8bit:2448

Hi
I read some of the interesting books at http://www.atariarchives.org/
I would like to run the BAS files directly in Atari800win+
Is there a utility that easily converts BAS files to ATR files?
/Aces123

From 7344985821381897872
X-Google-Thread: f8760,2f4ef62a5ef15c06
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!newshub.sdsu.edu!elnk-nf2-pas!
newsfeed.earthlink.net!stamper.news.pas.earthlink.net!
stamper.news.atl.earthlink.net!newsread2.news.atl.earthlink.net.POSTED!0cab31ba!
not-for-mail
From: "RetroJess" <RJH4JHH2@peoplepc.com>
Newsgroups: comp.sys.atari.8bit
References: <1125883375.212178.263370@g44g2000cwa.googlegroups.com>
Subject: Re: How do I convert a BASIC file to ATR?
Lines: 18
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 5.50.4807.1700
X-MimeOLE: Produced By Microsoft MimeOLE V5.50.4807.1700
Message-ID: <5fOSe.7202$9i4.1014@newsread2.news.atl.earthlink.net>
Date: Mon, 05 Sep 2005 02:41:05 GMT
NNTP-Posting-Host: 4.245.32.191
X-Complaints-To: abuse@earthlink.net
X-Trace: newsread2.news.atl.earthlink.net 1125888065 4.245.32.191 (Sun, 04 Sep
2005 19:41:05 PDT)
NNTP-Posting-Date: Sun, 04 Sep 2005 19:41:05 PDT
Organization: EarthLink Inc. -- http://www.EarthLink.net

Xref: g2news1.google.com comp.sys.atari.8bit:2449

Many emulators allow direct access to .bas/.com./exe files...

Failing that, Ken Siders has a great Win utility to manage ATR
images including an Insert Binary option; go to:
http://atari.ksiders.tzo.com/a8emulators.html

Jess

<quux_1@hotmail.com> wrote in message
news:1125883375.212178.263370@g44g2000cwa.googlegroups.com...
> Hi
> I read some of the interesting books at
http://www.atariarchives.org/
> I would like to run the BAS files directly in Atari800win+
> Is there a utility that easily converts BAS files to ATR files?
>

From 4137460722039680812
X-Google-Thread: f8760,2f4ef62a5ef15c06
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
news.giganews.com.POSTED!not-for-mail
NNTP-Posting-Date: Sun, 04 Sep 2005 22:07:55 -0500
Newsgroups: comp.sys.atari.8bit
Subject: Re: How do I convert a BASIC file to ATR?
From: Jeff Lodoen <jmlodoen@thegrid.net>
References: <1125883375.212178.263370@g44g2000cwa.googlegroups.com>
Message-ID: <Xns96C7CCD23B930jlodoenthegridnet@216.196.97.131>
User-Agent: Xnews/5.04.25
Date: Sun, 04 Sep 2005 22:07:55 -0500
Lines: 18
X-Trace: sv3-
Y39AglDvtgKCLGUZokzb9Wth9bd0KDrkDwTdUoy481Epx2bJKn0rb1ZvfIEy+qeDCF0c7R35g/SY+wi!
7g82Azrfy7GeQ2hi92M565ALJoZTMWs6vdD/ue3vUV8X7IemE23kl3Eah1Si1tbYuTn2gspzCVax
X-Complaints-To: abuse@giganews.com
X-DMCA-Notifications: http://www.giganews.com/info/dmca.html
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2450

quux_1@hotmail.com wrote in news:1125883375.212178.263370
@g44g2000cwa.googlegroups.com:

> Hi

> I read some of the interesting books at http://www.atariarchives.org/
> I would like to run the BAS files directly in Atari800win+
> Is there a utility that easily converts BAS files to ATR files?

An easy way to quickly run simple BASIC program is to use
the emulators cassette functions.

Boot into BASIC, with or without DOS
Choose 'Tape recorder...' on the Atari menu
click browse.. default shows only CAS files, so show all files
select any tokenized BASIC file
at the READY prompt type CLOAD<ENTER>
at the Braaaap! press <ENTER> again
LIST or RUN or whatever

From 1973535745697851927
X-Google-Thread: f8760,2f4ef62a5ef15c06
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g49g2000cwa.googlegroups.com!not-for-
mail
From: stephensheppard@hotmail.com
Newsgroups: comp.sys.atari.8bit
Subject: Re: How do I convert a BASIC file to ATR?
Date: 4 Sep 2005 21:06:43 -0700
Organization: http://groups.google.com
Lines: 60
Message-ID: <1125893203.482787.164270@g49g2000cwa.googlegroups.com>
References: <1125883375.212178.263370@g44g2000cwa.googlegroups.com>
NNTP-Posting-Host: 64.48.72.218
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1125893208 17161 127.0.0.1 (5 Sep 2005 04:06:48 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Mon, 5 Sep 2005 04:06:48 +0000 (UTC)
In-Reply-To: <1125883375.212178.263370@g44g2000cwa.googlegroups.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Win98; en-US; rv:1.7) Gecko/20040707
Firefox/0.8,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g49g2000cwa.googlegroups.com; posting-host=64.48.72.218;
   posting-account=4ilZLQsAAADHKJufwAjm_Pl2CA076mZi
Xref: g2news1.google.com comp.sys.atari.8bit:2451

quux_1@hotmail.com wrote:
> Hi
> I read some of the interesting books at http://www.atariarchives.org/
> I would like to run the BAS files directly in Atari800win+
> Is there a utility that easily converts BAS files to ATR files?
> /Aces123

METHOD 1

Put BAS files in any folder on your hard disk

Setup Atari800Win Plus hard disk emulation (ALT+H). Point H1:-H4: to above folder.

Boot any DOS bootable ATR straight into BASIC.

You can load your BASIC programs from directly the virtual hard drive (e.g. LOAD "H1:MYPROG.BAS").

Alternatively you can copy the BAS files from the virtual hard drive to any DOS formatted ATR/disk.

If you want to grab a BASIC program directly from a webpage, select it, copy it, and save it to a folder.

Just as above setup a virtual hard drive. However when you actually load the program choose H6:-H9: which are the same virtual drives as H1:-H4: but when you access the former then Atari800Win Plus automatically does ASCII Line Feed/ATASCII EOL conversions.

Since captured programs aren't tokenized BASIC you need to use the ENTER command (e.g. ENTER "H6:WEBPROG.TXT"). You can then save the program back to H1:-H4: (e.g SAVE "H1:NEWNAME.BAS") or to any DOS formatted ATR/disk (e.g SAVE "D2:NEWNAME.BAS")

METHOD 2

Use an ATR builder program like MAKEATR to install all your BASIC programs into the ATR. Select any format. Boot the matching DOS ATR (MyDOS, SpartDOS, or Atari DOS). Load your programs from BASIC.

METHOD 3

Build an ATR just as in Method 2 but choose Atari DOS or MyDOS format only (not SpartaDOS). Install Matthias Reichl's excellent MyPicoDOS onto the ATR. Now you have a bootable, menu driven ATR/disk that will automatically startup BASIC when you select a BASIC program.

One caveat, BASIC programs that require DOS won't work very well since MyPicoDOS is a game DOS not a full fledged DOS.

MyPicoDOS can also load COM and EXE files automatically disabling BASIC. You can mix different types of programs on the same ATR/disk.

Stephen Sheppard

From 1243204560327636336
X-Google-Thread: f8760,2f4ef62a5ef15c06
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!f14g2000cwb.googlegroups.com!not-for-mail
From: quux_1@hotmail.com
Newsgroups: comp.sys.atari.8bit
Subject: Re: How do I convert a BASIC file to ATR?
Date: 4 Sep 2005 23:42:44 -0700
Organization: http://groups.google.com
Lines: 2
Message-ID: <1125902564.208151.266360@f14g2000cwb.googlegroups.com>
References: <1125883375.212178.263370@g44g2000cwa.googlegroups.com>
NNTP-Posting-Host: 193.11.220.182
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1125902569 23193 127.0.0.1 (5 Sep 2005 06:42:49 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Mon, 5 Sep 2005 06:42:49 +0000 (UTC)
In-Reply-To: <1125883375.212178.263370@g44g2000cwa.googlegroups.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows 98),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: f14g2000cwb.googlegroups.com; posting-host=193.11.220.182;
   posting-account=wJT0QgwAAACyVUt3fJ93DIFujtq38zWS
Xref: g2news1.google.com comp.sys.atari.8bit:2452

Thank you all for your help. It works perfect now:) /Aces123

From 1385299876623202156
X-Google-Thread: f8760,9fbb77077ac264bd
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news3.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Mon, 05 Sep 2005 02:07:23 -0500
From: "David Bowden" <nospam@spamsux.org>
Newsgroups: comp.sys.atari.8bit
References: <IoOdncsXAre7O47eRVn-2w@comcast.com>
<slrndhg8no.1cb.usenet-200509@camel.hias.horus.com>
Subject: Re: [OT?] Question about Linux AtariSIO
Date: Mon, 5 Sep 2005 02:07:30 -0500
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-RFC2646: Format=Flowed; Original
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527

Message-ID: <g4ydnW3GkZ02c4beRVn-oA@comcast.com>
Lines: 38
NNTP-Posting-Host: 24.0.215.199
X-Trace: sv3-YkAEZ6BZFyEf65Gyp4i5f0zG23CgH2Tb4oUvPBX89zBwx/
7jpqZ3bFLYtR5GSYXtSpTFzoP/RphUIuf!PV3GA3/
Y37UH361f8I51Qt+Mllo4Ssajh4X+sJ9gNcKF0Xu5KL2oAu9mOJRay8NNyzbemW9SryZN!W57VKhs=
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2453

"Matthias Reichl" <usenet-200509@hias.horus.com> wrote in message
news:slrndhg8no.1cb.usenet-200509@camel.hias.horus.com...
> On Mon, 29 Aug 2005 19:19:57 -0500, David Bowden wrote:
>> After bumbling my way thru multiple install problems with AtariSIO, (I
>> was
>> missing my kernel headers, as Mandrake/Mandriva doesn't install them by
>> default, along with a few other minor frustrations.). When I "modprobe
>> atarisio", I get "FATAL: Module atarisio not found."
>
> When you do "make install" the atarisio.o / atarisio.ko module should
> be copied to /lib/modules/<kernelversion>/misc. Have a look at
> the output when doing "make install", you should see a line
>
> install -o root -g root -m 644 atarisio.o /lib/modules/2.4.30/misc
> or
> install -o root -g root -m 644 atarisio.ko /lib/modules/2.6.12/misc
>
> (The second line in case of 2.6.x kernels)
>
> Maybe your distribution doesn't look in /lib/modules/<kver>/misc,
> in this case just move the atarisio module into the
> /lib/modules/<kver>/ directory and do a "depmod -a"
>
> You could also try to do a "modprobe -v atarisio", on my Debian Sarge
> box running kernel 2.6.12 the output looks like this:
>
> # modprobe -v atarisio
> insmod /lib/modules/2.6.12/misc/atarisio.ko port=/dev/ttyS0

 Now I get "FATAL: Error inserting atarisio
(/lib/modules/2.6.11-6mdk/misc/atarisio.ko): Invalid module format".

Yay.
--
David Bowden

From 4647209001157213767
X-Google-Thread: f8760,9fbb77077ac264bd
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!fu-berlin.de!newsfeed.utanet.at!
newsfeeder1.noc.eunet-ag.at!news.eunet.at!not-for-mail
From: Matthias Reichl <usenet-200509@hias.horus.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: [OT?] Question about Linux AtariSIO
Date: Mon, 5 Sep 2005 13:35:54 +0200
Organization: Horus IT GmbH
Lines: 97
Message-ID: <slrndhobcq.21p.usenet-200509@camel.hias.horus.com>
References: <IoOdncsXAre7O47eRVn-2w@comcast.com>
<slrndhg8no.1cb.usenet-200509@camel.hias.horus.com> <g4ydnW3GkZ02c4beRVn-
oA@comcast.com>
Reply-To: <hias@horus.com>
NNTP-Posting-Host: 193.80.109.194
X-Trace: paperboy.si.eunet.at 1125920127 2130 193.80.109.194 (5 Sep 2005 11:35:27
GMT)
X-Complaints-To: news@paperboy.si.eunet.at
NNTP-Posting-Date: Mon, 5 Sep 2005 11:35:27 +0000 (UTC)
User-Agent: slrn/0.9.7.4 (Linux)
Xref: g2news1.google.com comp.sys.atari.8bit:2454

On Mon, 5 Sep 2005 02:07:30 -0500, David Bowden wrote:
> "Matthias Reichl" <usenet-200509@hias.horus.com> wrote in message
>> You could also try to do a "modprobe -v atarisio", on my Debian Sarge
>> box running kernel 2.6.12 the output looks like this:
>>
>> # modprobe -v atarisio
>> insmod /lib/modules/2.6.12/misc/atarisio.ko port=/dev/ttyS0
>
> Now I get "FATAL: Error inserting atarisio
> (/lib/modules/2.6.11-6mdk/misc/atarisio.ko): Invalid module format".

Ouch. That's not good. Either a build problem or (again) some weirdness
with Mandrake Linux.

Try to start from scratch again, unpack the tarball into a different
directory and uncomment the "USE_KBUILD_26 = 1" line in the Makefile.
Leave all other settings at their default.

Now do a "make dep" and then "make". The beginning of the output
of make should look like this:
make
make -C driver
make[1]: Entering directory `/home/hias/atarisio-0.30-pre2/driver'
using kernel 2.6 build system
make -C /lib/modules/2.6.12/build
SUBDIRS=/home/hias/atarisio-0.30-pre2/driver modules
make[2]: Entering directory `/work/src/linux/linux-2.6.12'

```
  CC [M]  /home/hias/atarisio-0.30-pre2/driver/atarisio.o
  Building modules, stage 2.
  MODPOST
  CC      /home/hias/atarisio-0.30-pre2/driver/atarisio.mod.o
  LD [M]  /home/hias/atarisio-0.30-pre2/driver/atarisio.ko
make[2]: Leaving directory `/work/src/linux/linux-2.6.12'
make[1]: Leaving directory `/home/hias/atarisio-0.30-pre2/driver'

If you get any warnings or if your output differs, please post your
output.

Then, do a "make install". Again, the beginning should look like this:
# make install
make -C driver install
make[1]: Entering directory `/home/hias/atarisio-0.30-pre2/driver'
if test ! -d /lib/modules/2.6.12/misc ; then \
        mkdir -p /lib/modules/2.6.12/misc ; \
fi
install -o root -g root -m 644 atarisio.ko /lib/modules/2.6.12/misc
depmod -a

Now try again "modprobe -v atarisio".
If this still fails, it's time for another check. Enter "make clean"
and then "make V=1". The latter will cause the kernel build system
to be more verbose. On my Debian Sarge box it looks like this
(long lines are wrapped):

# make V=1
make -C driver
make[1]: Entering directory `/home/hias/atarisio-0.30-pre2/driver'
using kernel 2.6 build system
make -C /lib/modules/2.6.12/build
SUBDIRS=/home/hias/atarisio-0.30-pre2/driver modules
make[2]: Entering directory `/work/src/linux/linux-2.6.12'
mkdir -p /home/hias/atarisio-0.30-pre2/driver/.tmp_versions
make -f scripts/Makefile.build obj=/home/hias/atarisio-0.30-pre2/driver
  gcc -Wp,-MD,/home/hias/atarisio-0.30-pre2/driver/.atarisio.o.d
    -nostdinc -isystem /usr/lib/gcc-lib/i486-linux/3.3.5/include
    -D__KERNEL__ -Iinclude -Wall -Wstrict-prototypes -Wno-trigraphs
    -fno-strict-aliasing -fno-common -ffreestanding -O2
    -fomit-frame-pointer -pipe -msoft-float -mpreferred-stack-boundary=2
    -march=i686 -Iinclude/asm-i386/mach-default -DMODULE
    -DKBUILD_BASENAME=atarisio -DKBUILD_MODNAME=atarisio
    -c -o /home/hias/atarisio-0.30-pre2/driver/atarisio.o
    /home/hias/atarisio-0.30-pre2/driver/atarisio.c
  Building modules, stage 2.
make -rR -f /work/src/linux/linux-2.6.12/scripts/Makefile.modpost
  scripts/mod/modpost -i /work/src/linux/linux-2.6.12/Module.symvers
    vmlinux /home/hias/atarisio-0.30-pre2/driver/atarisio.o
  gcc -Wp,-MD,/home/hias/atarisio-0.30-pre2/driver/.atarisio.mod.o.d
    -nostdinc -isystem /usr/lib/gcc-lib/i486-linux/3.3.5/include
    -D__KERNEL__ -Iinclude -Wall -Wstrict-prototypes -Wno-trigraphs
    -fno-strict-aliasing -fno-common -ffreestanding -O2
```

```
    -fomit-frame-pointer -pipe -msoft-float -mpreferred-stack-boundary=2
    -march=i686 -Iinclude/asm-i386/mach-default
    -DKBUILD_BASENAME=atarisio -DKBUILD_MODNAME=atarisio -DMODULE
    -c -o /home/hias/atarisio-0.30-pre2/driver/atarisio.mod.o
    /home/hias/atarisio-0.30-pre2/driver/atarisio.mod.c
  ld -m elf_i386 -r -o /home/hias/atarisio-0.30-pre2/driver/atarisio.ko
/home/hias/atarisio-0.30-pre2/driver/atarisio.o
/home/hias/atarisio-0.30-pre2/driver/atarisio.mod.o
make[2]: Leaving directory `/work/src/linux/linux-2.6.12'
make[1]: Leaving directory `/home/hias/atarisio-0.30-pre2/driver'

Please post your output so I can have a look at it.

so long,

Hias



From -4778565358821803546
X-Google-Thread: f8760,53d8680daaccec85,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Mon, 05 Sep 2005 11:33:08 -0500
From: Preston Crow <pc-usenet05@crowcastle.net>
Subject: SIO2Linux 2.0 released
Date: Mon, 05 Sep 2005 12:33:08 -0400
User-Agent: Pan/0.14.2.91 (As She Crawled Across the Table)
Message-Id: <pan.2005.09.05.16.33.08.542399@crowcastle.net>
Newsgroups: comp.sys.atari.8bit
MIME-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-1
Content-Transfer-Encoding: 8bit
Lines: 20
NNTP-Posting-Host: 24.128.158.157
X-Trace: sv3-F6PWSeRHJQQWdxL76nzM1nbyEtXpTRZstmAVRoVBT8lIEwEmEbXDixhwfW1VUV/
wgcJoW5Wz7prRdja!
eqrtBNHwupOgZ7Yo33x+uMukjy0QyJklFZgqY5zLriUX56nVzFb0mJYwt5NfyNCy//I6Yf7YB+OL!
0YYo1A8Cm4GdUBR/joQ=
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2455

http://www.crowcastle.net/preston/atari/

I've put out a new revision of the SIO2Linux (formerly femul) program.
```

This is a simple Linux program for use with a SIO2PC cable. Features
include:

* No kernel modules. It's just one .c file to compile.
* Creates dynamically-sized disk images--they grow to the last sector
  written.
* Mount your local file system as a disk--files are mapped to sectors in
  a virtual image as you read them.

Enjoy.

Unfortunately, my 800 died on Saturday, and my 800XL needs a power supply,
so I won't be able to test any new developments until I get something up
and running again. (I'm in the Boston area if you have extra equipment to
donate.)

--PC

From 8138792185587705380
X-Google-Thread: f8760,da0cd2e71f8c13aa,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Mon, 05 Sep 2005 11:51:08 -0500
From: Preston Crow <pc-usenet05@crowcastle.net>
Subject: New collection of disk utilities released
Date: Mon, 05 Sep 2005 12:51:07 -0400
User-Agent: Pan/0.14.2.91 (As She Crawled Across the Table)
Message-Id: <pan.2005.09.05.16.51.07.786632@crowcastle.net>
Newsgroups: comp.sys.atari.8bit
MIME-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-1
Content-Transfer-Encoding: 8bit
Lines: 21
NNTP-Posting-Host: 24.128.158.157
X-Trace: sv3-uemwaGBHEwVTSTqbJiwKz2ae9R/
kWFJZYLkyJg0UNHLWgT1EN72mw71K1ciHHqg3DzCmYdfKSX/M2Nn!bK1DEmWYfF7esp86c05L/
XDlR22qDaIS40bFDWDGyH1PocZqegdRWfPmwegLDr+1tuQF1IlgEbjM!m06kFHYrgWczNSF+y/E=
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2456

http://www.crowcastle.net/preston/atari/

Back in the mid 80's, I wrote a sector editor in BASIC. Over several
years, I incorporated additional features and tools, as well as re-wrote

various routines in assembly language for speed. I should have released it
back then, but now I've gone back through it and added a few extra
features. I also re-worked all of the assembly language code.

Features include

    * Sector editor
    * Show the sector chain for a file
    * Disk copying
    * Single and Enhanced density support
      Sorry, no double-density support
    * Tachometer
    * Generate the world's smallest Autorun.SYS files

Enjoy!

--PC

From -8518399843057381186
X-Google-Thread: f8760,53d8680daaccec85
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII
Path: g2news1.google.com!news3.google.com!news.glorb.com!newsfeed.pionier.net.pl!
news.task.gda.pl!not-for-mail
From: =?iso-8859-2?Q?Grzegorz_Sta=F1czyk?=
<goo@WYTNIJJJTOOO.mail.atr.bydgoszcz.pl>
Newsgroups: comp.sys.atari.8bit
Subject: Re: SIO2Linux 2.0 released
Date: Mon, 5 Sep 2005 19:25:20 +0200
Organization: CI TASK http://news.task.gda.pl/
Lines: 29
Message-ID: <dfhv4u$m61$1@news.task.gda.pl>
References: <pan.2005.09.05.16.33.08.542399@crowcastle.net>
NNTP-Posting-Host: nat-243-35.man.bydgoszcz.pl
Mime-Version: 1.0
Content-Type: text/plain;
     format=flowed;
     charset="iso-8859-2";
     reply-type=original
Content-Transfer-Encoding: 8bit
X-Trace: news.task.gda.pl 1125941214 22721 82.146.243.35 (5 Sep 2005 17:26:54 GMT)
X-Complaints-To: abuse@news.task.gda.pl
NNTP-Posting-Date: Mon, 5 Sep 2005 17:26:54 +0000 (UTC)
X-Organization-Notice: Organization line has been filtered
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-Priority: 3
X-MSMail-Priority: Normal
X-Original-Organization: CI TASK http://www.task.gda.pl/
Xref: g2news1.google.com comp.sys.atari.8bit:2457

U�ytkownik "Preston Crow" <pc-usenet05@crowcastle.net> napisa� w wiadomo�ci

news:pan.2005.09.05.16.33.08.542399@crowcastle.net...

> http://www.crowcastle.net/preston/atari/
>
> I've put out a new revision of the SIO2Linux (formerly femul) program.
> This is a simple Linux program for use with a SIO2PC cable. Features
> include:
>
> * No kernel modules. It's just one .c file to compile.
> * Creates dynamically-sized disk images--they grow to the last sector
> written.
> * Mount your local file system as a disk--files are mapped to sectors in
> a virtual image as you read them.
>
> Enjoy.
>
> Unfortunately, my 800 died on Saturday, and my 800XL needs a power supply,
> so I won't be able to test any new developments until I get something up
> and running again. (I'm in the Boston area if you have extra equipment to
> donate.)

Good Job Pavel !

Good luck in development !

--
Grzegorz Stanczyk aka gRzEnIu

From 2440584470846865391
X-Google-Thread: f8760,53d8680daaccec85
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!newshub.sdsu.edu!headwall.stanford.edu!
news-xfer.nntp.sonic.net!208.201.239.227.MISMATCH!feed.news.sonic.net!
typhoon.sonic.net!not-for-mail
From: bill@newbreedsoftware.com (William Kendrick)
Subject: Re: SIO2Linux 2.0 released
Newsgroups: comp.sys.atari.8bit
References: <pan.2005.09.05.16.33.08.542399@crowcastle.net>
User-Agent: tin/1.4.2-20000205 ("Possession") (UNIX) (Linux/2.4.31-pre2-A-STAND
(i686))
Lines: 24
Message-ID: <rs1Te.12180$p%3.48854@typhoon.sonic.net>
Date: Mon, 05 Sep 2005 19:59:19 GMT
NNTP-Posting-Host: 208.201.242.18
X-Complaints-To: abuse@sonic.net
X-Trace: typhoon.sonic.net 1125950359 208.201.242.18 (Mon, 05 Sep 2005 12:59:19
PDT)
NNTP-Posting-Date: Mon, 05 Sep 2005 12:59:19 PDT
Xref: g2news1.google.com comp.sys.atari.8bit:2458

Preston Crow <pc-usenet05@crowcastle.net> wrote:
> http://www.crowcastle.net/preston/atari/

> I've put out a new revision of the SIO2Linux (formerly femul) program.
> This is a simple Linux program for use with a SIO2PC cable. Features
> include:

I tried it, but sadly, it didn't seem to work. (The Atari acted as
though there's no disk drive attached.)

My setup works fine with AtariSIO.

I'm running Debian etch on an AMD Sempron 2200 with an Atarimax SIO adapter.

The no-need-for-kernel-module concept sounds nice. AtariSIO's atariserver
interface is great, though. I wonder if parts of these projects could be
combined? :)

Thx!

--
-bill!
bill@newbreedsoftware.com
http://www.newbreedsoftware.com/

From 323441600682523786
X-Google-Thread: f8760,940d74cb9553c1c6,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!newsread.com!newsprint.newsread.com!
newsfeed.news2me.com!headwall.stanford.edu!news-xfer.nntp.sonic.net!
208.201.239.227.MISMATCH!feed.news.sonic.net!typhoon.sonic.net!not-for-mail
From: bill@newbreedsoftware.com (William Kendrick)
Subject: MyIDE + HDD in an enclosure (photos)
Newsgroups: comp.sys.atari.8bit
User-Agent: tin/1.4.2-20000205 ("Possession") (UNIX) (Linux/2.4.31-pre2-A-STAND
(i686))
Lines: 20
Message-ID: <wB1Te.12182$p%3.49005@typhoon.sonic.net>
Date: Mon, 05 Sep 2005 20:09:00 GMT
NNTP-Posting-Host: 208.201.242.18
X-Complaints-To: abuse@sonic.net
X-Trace: typhoon.sonic.net 1125950940 208.201.242.18 (Mon, 05 Sep 2005 13:09:00
PDT)
NNTP-Posting-Date: Mon, 05 Sep 2005 13:09:00 PDT
Xref: g2news1.google.com comp.sys.atari.8bit:2459

The other evening I started playing with my shiny new MyIDE cartridge,
and old spare 2GB HDD I had lying around, and the IDE cable and
USB external HDD enclosure I bought from Fry's Electronics:

  http://www.newbreedsoftware.com/bill/news/images/atari-myide.jpg

Last night I tweaked with the enclosure's case a little to get it to fit
as best it can (there's no wiggling room for the HDD, and it's supposed
to _just_ fit, connecting to the IDE pins inside, so it's actually in there
at a slight engle). I also broke the fan holes in the back to let the IDE
cable sneak through more easily:

  http://www.newbreedsoftware.com/bill/news/images/atari-myide-final.jpg

Still a little crappy looking, but about as professional as I'll get it. ;)

--
-bill!
bill@newbreedsoftware.com
http://www.newbreedsoftware.com/

From 2384168723266948136
X-Google-Thread: f8760,940d74cb9553c1c6
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Mon, 05 Sep 2005 16:37:05 -0500
From: "Bill Garber" <willy46pa@comcast.net>
Newsgroups: comp.sys.atari.8bit
References: <wB1Te.12182$p%3.49005@typhoon.sonic.net>
Subject: Re: MyIDE + HDD in an enclosure (photos)
Date: Mon, 5 Sep 2005 17:36:35 -0400
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
X-RFC2646: Format=Flowed; Original
Message-ID: <hMWdnay-Ps0cJ4HeRVn-qQ@comcast.com>
Lines: 38
NNTP-Posting-Host: 68.81.220.239
X-Trace:
sv3-2KWQKzI4f3hTpZE5Zo+n4iKYVqHNJy9PmY6YZAA29cACnK4PJlVtsiHHSW9EsNA8M3da932tomiLhF
0!JGW9mYwh4/39+wBHlcvo9Xd97VMJs30HdrtC7FumLBdY0BmybQBU3dMqX4xnrX8Mq1jLMLJVsYPU!
AA==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2460

"William Kendrick" <bill@newbreedsoftware.com> wrote in message
news:wB1Te.12182$p%3.49005@typhoon.sonic.net...

> The other evening I started playing with my shiny new MyIDE cartridge,
> and old spare 2GB HDD I had lying around, and the IDE cable and
> USB external HDD enclosure I bought from Fry's Electronics:
>
> http://www.newbreedsoftware.com/bill/news/images/atari-myide.jpg
>
> Last night I tweaked with the enclosure's case a little to get it to fit
> as best it can (there's no wiggling room for the HDD, and it's supposed
> to _just_ fit, connecting to the IDE pins inside, so it's actually in
> there
> at a slight engle). I also broke the fan holes in the back to let the IDE
> cable sneak through more easily:
>
> http://www.newbreedsoftware.com/bill/news/images/atari-myide-final.jpg
>
> Still a little crappy looking, but about as professional as I'll get it.
> ;)

Looks great to me, Bill, and I'm a hardware guy. :o)

When I'm ready to do such a thing though, I'll more
than likely go with a CF to IDE adapter and have it
all one piece, pluggable whenever I desire to use it,
as are some of the newer devices for our Apple IIs.

View them here at these links:

www.gse-reactive.com

<http://dreher.net/?s=projects/CFforAppleII&c=projects/CFforAppleII/main.php>

Bill Garber

From 3441161141802123502
X-Google-Thread: f8760,940d74cb9553c1c6
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!gail.ripco.com!rahul.net!
wasp.rahul.net!rahul.net!199.245.68.5.MISMATCH!news-xfer.nntp.sonic.net!
208.201.239.227.MISMATCH!feed.news.sonic.net!typhoon.sonic.net!not-for-mail
From: bill@newbreedsoftware.com (William Kendrick)
Subject: Re: MyIDE + HDD in an enclosure (photos)
Newsgroups: comp.sys.atari.8bit
References: <wB1Te.12182$p%3.49005@typhoon.sonic.net> <hMWdnay-Ps0cJ4HeRVn-
qQ@comcast.com>
User-Agent: tin/1.4.2-20000205 ("Possession") (UNIX) (Linux/2.4.31-pre2-A-STAND
(i686))
Lines: 25
Message-ID: <9i3Te.12205$p%3.49082@typhoon.sonic.net>

Date: Mon, 05 Sep 2005 22:04:53 GMT
NNTP-Posting-Host: 208.201.242.18
X-Complaints-To: abuse@sonic.net
X-Trace: typhoon.sonic.net 1125957893 208.201.242.18 (Mon, 05 Sep 2005 15:04:53 PDT)
NNTP-Posting-Date: Mon, 05 Sep 2005 15:04:53 PDT
Xref: g2news1.google.com comp.sys.atari.8bit:2461

Bill Garber <willy46pa@comcast.net> wrote:
> When I'm ready to do such a thing though, I'll more
> than likely go with a CF to IDE adapter and have it
> all one piece, pluggable whenever I desire to use it,
> as are some of the newer devices for our Apple IIs.

> View them here at these links:

> www.gse-reactive.com

> <http://dreher.net/?s=projects/CFforAppleII&c=projects/CFforAppleII/main.php>

Wow, pretty slick looking!

I wanted to go the IDE->CF route, but as I mentioned earlier, Fry's sucks. ;)

Maybe one day. In the meantime, the HDD route seems pretty slick on its own!

I'll probably show this off at the Vintage Computer Festival (VCF) in
the SF Bay Area later this year.

--
-bill!
bill@newbreedsoftware.com
http://www.newbreedsoftware.com/

From -1180019667138774672
X-Google-Thread: f8760,9fbb77077ac264bd
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Mon, 05 Sep 2005 19:29:19 -0500
Date: Mon, 05 Sep 2005 19:29:18 -0500
From: David <nospam@spamsux.org>
User-Agent: Mozilla Thunderbird 1.0.6-1.mdk10.2.thac (X11/20050718)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit
Subject: Re: [OT?] Question about Linux AtariSIO
References: <IoOdncsXAre7O47eRVn-2w@comcast.com>
<slrndhg8no.1cb.usenet-200509@camel.hias.horus.com> <g4ydnW3GkZ02c4beRVn-
oA@comcast.com> <slrndhobcq.21p.usenet-200509@camel.hias.horus.com>

In-Reply-To: <slrndhobcq.21p.usenet-200509@camel.hias.horus.com>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
Message-ID: <U-KdnVNFH6h9f4HeRVn-gw@comcast.com>
Lines: 57
NNTP-Posting-Host: 24.0.215.199
X-Trace: sv3-a3FHv+cwpGS9men0KEEDTovcPJ/
X2MgrnYPJn1sMwiSH+AZVbgrteRtITr6R7tt7LhH5u1HLuOPU0qX!JGqMQfNb3Ls2wNoAzjaUJM/
Qs0penVCiNCy1Rno/pbeUpzPKg+3QjYq9Vnpl3G2POsNJpxT7GAQw!k33e/PQ=
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2462

> Please post your output so I can have a look at it.
>
> so long,
>
> Hias
>

Well... here we go... The only thing edited in the makefile was the
"USE_KBUILD_26 = 1".

Here is the output from "make dep".

```
[root@localhost atarisio-0.30-pre2]# make dep
make -C driver dep
make[1]: Entering directory
`/home/david/.local/share/Trash/files/atarisio-0_1.30-pre2/driver'
make[1]: Nothing to be done for `dep'.
make[1]: Leaving directory
`/home/david/.local/share/Trash/files/atarisio-0_1.30-pre2/driver'
make -C tools dep
make[1]: Entering directory
`/home/david/.local/share/Trash/files/atarisio-0_1.30-pre2/tools'
rm -f .depend
for i in *.cpp ; do \
         g++ -I/lib/modules/2.6.11-6mdk/includes -MM $i >> .depend ; \
done
atariserver-nocurses.cpp:33:31: readline/readline.h: No such file or
directory
atariserver-nocurses.cpp:34:30: readline/history.h: No such file or
directory
make[1]: Leaving directory
`/home/david/.local/share/Trash/files/atarisio-0_1.30-pre2/too
```

And here is the output from "make".

```
[root@localhost atarisio-0.30-pre2]# make
```

```
make -C driver
make[1]: Entering directory
`/home/david/.local/share/Trash/files/atarisio-0_1.30-pre2/driver'
using kernel 2.6 build system
make -C /lib/modules/2.6.11-6mdk
SUBDIRS=/home/david/.local/share/Trash/files/atarisio-0_1.30-pre2/driver
modules
make[2]: Entering directory `/lib/modules/2.6.11-6mdk'
make[2]: *** No rule to make target `modules'.  Stop.
make[2]: Leaving directory `/lib/modules/2.6.11-6mdk'
make[1]: *** [default] Error 2
make[1]: Leaving directory
`/home/david/.local/share/Trash/files/atarisio-0_1.30-pre2/driver'
make: *** [all] Error 2

This machine is up all the time, so if you like, I can add an account
for you to SSH in with.

Just an idea.

David Bowden


From -3489863364434851596
X-Google-Thread: f8760,20b4872a8c117670
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Mon, 05 Sep 2005 21:54:23 -0500
Newsgroups: comp.sys.atari.8bit
Subject: Re: Free to good home
From: Slor <semaj@rols.ten>
References: <WKKSe.9145$9q4.6297@trnddc08>
Organization: SlorNet
Message-ID: <Xns96C8DEDA01663emuslor@216.196.97.136>
User-Agent: Xnews/??.01.30
X-Face: %XserOfRX`r-LZ\90<=vI7k<`QMH-(LjNZH``KUi:!h#87]<"qLW9._L==*cB*vFNz{?
Y.Vz>XH|C~h:N9n;4e2v2#laq4Ulh=}mld:QfCBGs+FjBzrqw"21t|9{10.Or*=/*r`>g%Vt:BSjgX?
u"@UIELF4GNA7xalm$S8f7NNF2Mp-\+zP#nku/;1U}b.C)>L7y$c+$Ux<]#j^$#/
9Vf'OY:5c6UitDqvbuwo]_:Z$P[pFeMk8Y;k;)s6L_=d'?B<O+S&^Km"uNO3S{(0<4kpzn-jgG9H|
q&O,w":}0mL5f92-{_O
Date: Mon, 05 Sep 2005 21:54:23 -0500
Lines: 15
NNTP-Posting-Host: 68.57.222.49
X-Trace: sv3-
Zahzr0wyQoQuz7WVYe4a9sUsl+WwrLeM16+h5yRkGnlCJ9MPq6cxhx6BVDfwVBF19S3e0WrS/4GR1vh!
2wT/zPfQM1ioyvyW3jGhv/kq9UxTgXlxqPyPQ3btiLJNLGoa7iNSfTS3y0wVGw9BXV7sP+4tvYwG!
RX72eWToDg==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
```

X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2463

Despite all prevention efforts, "Jerry" <Jerry@verizon.net> wrote in
news:WKKSe.9145$9q4.6297@trnddc08:

> Gentlepersons,
>
> Many years ago I was a devoted Atari user and I accumulated a large
> amount of Atari hardware. Over the years, my interest waned and all
> of my stuff got packed in boxes. I'm getting ready to move and have
> decided that there is no need to move the Atari boxes again.
>

Dibs.

--
Slor

From 2013709496293192992
X-Google-Thread: f8760,940d74cb9553c1c6
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Tue, 06 Sep 2005 00:48:12 -0500
From: "Bill Garber" <willy46pa@comcast.net>
Newsgroups: comp.sys.atari.8bit
References: <wB1Te.12182$p%3.49005@typhoon.sonic.net> <hMWdnay-Ps0cJ4HeRVn-
qQ@comcast.com> <9i3Te.12205$p%3.49082@typhoon.sonic.net>
Subject: Re: MyIDE + HDD in an enclosure (photos)
Date: Tue, 6 Sep 2005 01:48:12 -0400
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
X-RFC2646: Format=Flowed; Original
Message-ID: <m7WdnWpcDb8BsIDeRVn-uQ@comcast.com>
Lines: 44
NNTP-Posting-Host: 68.81.220.239
X-Trace: sv3-DvywZNayQedS0/iqQuM04phvffZ8Q0gAL3h6KTYe8PRV2IUiUjZCkBKoL42KGbiU/
46m0vxLRPKYjrG!Jbs7W18bumOGuFwcJjvUKMJ26F/
VHsSlFcJR1wIAs2abZ6p+2queADvRhGI+VzeKEvtlA1KK1TxH!Sw==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32

Xref: g2news1.google.com comp.sys.atari.8bit:2464

"William Kendrick" <bill@newbreedsoftware.com> wrote in message
news:9i3Te.12205$p%3.49082@typhoon.sonic.net...
> Bill Garber <willy46pa@comcast.net> wrote:
>> When I'm ready to do such a thing though, I'll more
>> than likely go with a CF to IDE adapter and have it
>> all one piece, pluggable whenever I desire to use it,
>> as are some of the newer devices for our Apple IIs.
>
>> View them here at these links:
>
>> www.gse-reactive.com
>
>> <http://dreher.net/?s=projects/CFforAppleII&c=projects/CFforAppleII/main.php>
>
> Wow, pretty slick looking!

Yeah. The first link is my store. The drive in the pic is
made by a guy in Germany and we only retail them. The one
in the second link is made by a guy in the US and he handles
his own distribution.

> I wanted to go the IDE->CF route, but as I mentioned earlier, Fry's sucks.
> ;)

Fry's is ok, but they don't carry everything you might want or need.
I had posted a link to where I get my adapters earlier, and if you
missed it, I can send you the link in email.

> Maybe one day. In the meantime, the HDD route seems pretty slick on its
> own!

Yes, I agree, it's neat looking. Good Job.

> I'll probably show this off at the Vintage Computer Festival (VCF) in
> the SF Bay Area later this year.

That'll be great. Did you ever get to meet the Apple One Replica
designer there? That's a very impressive machine. His rivals the
original in everything but price. :o)

Bill Garber

From -4992380423650693350
X-Google-Thread: f8760,940d74cb9553c1c6
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!news.kjsl.com!rahul.net!

wasp.rahul.net!rahul.net!199.245.68.5.MISMATCH!news-xfer.nntp.sonic.net!
208.201.239.227.MISMATCH!feed.news.sonic.net!typhoon.sonic.net!not-for-mail
From: bill@newbreedsoftware.com (William Kendrick)
Subject: Re: MyIDE + HDD in an enclosure (photos)
Newsgroups: comp.sys.atari.8bit
References: <wB1Te.12182$p%3.49005@typhoon.sonic.net> <hMWdnay-Ps0cJ4HeRVn-
qQ@comcast.com> <9i3Te.12205$p%3.49082@typhoon.sonic.net> <m7WdnWpcDb8BsIDeRVn-
uQ@comcast.com>
User-Agent: tin/1.4.2-20000205 ("Possession") (UNIX) (Linux/2.4.31-pre2-A-STAND
(i686))
Lines: 20
Message-ID: <CSbTe.12258$p%3.49291@typhoon.sonic.net>
Date: Tue, 06 Sep 2005 07:49:54 GMT
NNTP-Posting-Host: 208.201.242.18
X-Complaints-To: abuse@sonic.net
X-Trace: typhoon.sonic.net 1125992994 208.201.242.18 (Tue, 06 Sep 2005 00:49:54
PDT)
NNTP-Posting-Date: Tue, 06 Sep 2005 00:49:54 PDT
Xref: g2news1.google.com comp.sys.atari.8bit:2465

Bill Garber <willy46pa@comcast.net> wrote:
> Fry's is ok, but they don't carry everything you might want or need.
> I had posted a link to where I get my adapters earlier, and if you
> missed it, I can send you the link in email.

Yeah, I saw it. T'was too late by then, though, but I've bookmarked it,
thanks. :^) I've got a pair of Atari Flashback 2's to buy first...

<snip>
> That'll be great. Did you ever get to meet the Apple One Replica
> designer there? That's a very impressive machine. His rivals the
> original in everything but price. :o)

I think I met him! I definitely saw the machine there. :)

--
-bill!
bill@newbreedsoftware.com
http://www.newbreedsoftware.com/

From -4860922840486997724
X-Google-Thread: f8760,9fbb77077ac264bd
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!texta.sil.at!
newsfeeder1.noc.eunet-ag.at!news.eunet.at!not-for-mail
From: Matthias Reichl <usenet-200509@hias.horus.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: [OT?] Question about Linux AtariSIO
Date: Tue, 6 Sep 2005 12:51:46 +0200
Organization: Horus IT GmbH

Lines: 26
Message-ID: <slrndhqt62.1p8.usenet-200509@camel.hias.horus.com>
References: <IoOdncsXAre7O47eRVn-2w@comcast.com>
<slrndhg8no.1cb.usenet-200509@camel.hias.horus.com> <g4ydnW3GkZ02c4beRVn-
oA@comcast.com> <slrndhobcq.21p.usenet-200509@camel.hias.horus.com> <U-
KdnVNFH6h9f4HeRVn-gw@comcast.com>
Reply-To: <hias@horus.com>
NNTP-Posting-Host: 193.80.109.194
X-Trace: paperboy.si.eunet.at 1126003933 23075 193.80.109.194 (6 Sep 2005 10:52:13
GMT)
X-Complaints-To: news@paperboy.si.eunet.at
NNTP-Posting-Date: Tue, 6 Sep 2005 10:52:13 +0000 (UTC)
User-Agent: slrn/0.9.7.4 (Linux)
Xref: g2news1.google.com comp.sys.atari.8bit:2466

On Mon, 05 Sep 2005 19:29:18 -0500, David wrote:
> And here is the output from "make".
>
> [root@localhost atarisio-0.30-pre2]# make
> make -C driver
> make[1]: Entering directory
> `/home/david/.local/share/Trash/files/atarisio-0_1.30-pre2/driver'
> using kernel 2.6 build system
> make -C /lib/modules/2.6.11-6mdk

This is strange. It should actually be "/lib/modules/2.6.11-6mdk/build".

What's the output of "uname -r" on your computer?

Could you edit the Makefile and set "KDIR" by hand to the location
of the kernel source code, then try "make" again.

> This machine is up all the time, so if you like, I can add an account
> for you to SSH in with.

Good idea. If you still have problems, contact me by email (use
the Reply-To: address).

so long,

Hias

From -2308334397033752702
X-Google-Thread: f8760,c9c29d3c84756d94,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g44g2000cwa.googlegroups.com!not-for-
mail
From: vas.jozsef@karatnet.hu
Newsgroups: comp.sys.atari.8bit
Subject: 1MB upgrade from Satantronic
Date: 6 Sep 2005 06:01:34 -0700

Organization: http://groups.google.com
Lines: 7
Message-ID: <1126010699.205827.68280@g44g2000cwa.googlegroups.com>
NNTP-Posting-Host: 81.0.127.178
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1126011699 9661 127.0.0.1 (6 Sep 2005 13:01:39 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Tue, 6 Sep 2005 13:01:39 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.1;
SV1),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g44g2000cwa.googlegroups.com; posting-host=81.0.127.178;
   posting-account=tAqgYw0AAAAf4zpaLjbFWVw0hJSXNUGR
Xref: g2news1.google.com comp.sys.atari.8bit:2467

Can anybody help me to locate the signals on the MB of my 800XLF that
is needed to build the 1MB simm upgrade from Satantronic
(http://www.atari.sk/satantronic/). Unfortunately they have no 800XLF.

Thanks,
Jozsi

From -8800457178855691783
X-Google-Thread: f8760,8785ef2543294dca
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g14g2000cwa.googlegroups.com!not-for-
mail
From: stephensheppard@hotmail.com
Newsgroups: comp.sys.atari.8bit
Subject: Re: Mystery Cable
Date: 24 Aug 2005 11:24:14 -0700
Organization: http://groups.google.com
Lines: 12
Message-ID: <1124907854.347953.272530@g14g2000cwa.googlegroups.com>
References: <dehu46$1kg@netnews.net.lucent.com>
NNTP-Posting-Host: 64.48.73.13
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1124907859 19758 127.0.0.1 (24 Aug 2005 18:24:19 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Wed, 24 Aug 2005 18:24:19 +0000 (UTC)
In-Reply-To: <dehu46$1kg@netnews.net.lucent.com>
User-Agent: G2/0.2
Complaints-To: groups-abuse@google.com
Injection-Info: g14g2000cwa.googlegroups.com; posting-host=64.48.73.13;
   posting-account=4ilZLQsAAADHKJufwAjm_Pl2CA076mZi
Xref: g2news1.google.com comp.sys.atari.8bit:2318

Mike Morgan wrote:
> I'm selling my P:R: connection on eBay and with it I'm throwing in a
> few cables. One of the cables is a mystery to me. It's an
> SIO->DB25(male). Does anyone know what this cable is used for?
>
> thanks,
> Mike Morgan

I've never actually seen one but it sounds like an RVerter cable, for
connecting a modem directly to your 8bit.

From 6402738906821158652
X-Google-Thread: f8760,6c8835a612e5f00b,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!news-in.ntli.net!
newsrout1-win.ntli.net!ntli.net!newspeer1-win.ntli.net!newsfe2-
gui.ntli.net.POSTED!53ab2750!not-for-mail
From: "richard daley" <richard.daley3@ntlworld.com>
Newsgroups: comp.sys.atari.8bit
Subject: atari 800 non xl keyboard problem
Lines: 9
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <ok3Pe.442$qe5.417@newsfe2-gui.ntli.net>
Date: Wed, 24 Aug 2005 18:51:00 GMT
NNTP-Posting-Host: 81.100.105.182
X-Complaints-To: http://www.ntlworld.com/netreport
X-Trace: newsfe2-gui.ntli.net 1124909460 81.100.105.182 (Wed, 24 Aug 2005 19:51:00
BST)
NNTP-Posting-Date: Wed, 24 Aug 2005 19:51:00 BST
Organization: ntl Cablemodem News Service
Xref: g2news1.google.com comp.sys.atari.8bit:2319

another plea for help here, one of my old 800's has just lost keyboard
function. The break key still works, and the space bar sometimes gives an M
on screen, nothing else. I have tried swapping various parts between the
machines, and it is not the keyboard, rom or ram. Any idea where to look
next ?

thanks

From 6121240190822063015
X-Google-Thread: f8760,6c8835a612e5f00b

X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!news-in.ntli.net!
newsrout1-win.ntli.net!ntli.net!newspeer1-win.ntli.net!newsfe1-
gui.ntli.net.POSTED!53ab2750!not-for-mail
From: "Kryten" <kryten_droid_obfusticator@ntlworld.com>
Newsgroups: comp.sys.atari.8bit
References: <ok3Pe.442$qe5.417@newsfe2-gui.ntli.net>
Subject: Re: atari 800 non xl keyboard problem
Lines: 37
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Response
Message-ID: <Ao6Pe.60$6p6.23@newsfe1-gui.ntli.net>
Date: Wed, 24 Aug 2005 22:20:16 GMT
NNTP-Posting-Host: 81.100.93.213
X-Complaints-To: http://www.ntlworld.com/netreport
X-Trace: newsfe1-gui.ntli.net 1124922016 81.100.93.213 (Wed, 24 Aug 2005 23:20:16
BST)
NNTP-Posting-Date: Wed, 24 Aug 2005 23:20:16 BST
Organization: ntl Cablemodem News Service
Xref: g2news1.google.com comp.sys.atari.8bit:2320

"richard daley" <richard.daley3@ntlworld.com> wrote in message
news:ok3Pe.442$qe5.417@newsfe2-gui.ntli.net...
> another plea for help here, one of my old 800's has just lost keyboard
> function. The break key still works, and the space bar sometimes gives an
> M on screen, nothing else. I have tried swapping various parts between the
> machines, and it is not the keyboard, ROM or ram. Any idea where to look
> next ?
>
> thanks

If the keyboard is okay, I would try looking at the 4051 multiplexers
between the keyboard and the POKEY chip. These help scan the 8 x 8 matrix.

Space and M are on the same row

K5,K4,K3 = 1,0,0

but on two different columns

K2,K1,K0 = 0,0,1 for space
K2,K1,K0 = 1,0,1 for M

so that suggests the K2 connection is faulty at least.

These keys are sensed by input KR1.

Control, shift and break are read by input KR2, and this goes directly from

the keyboard to another pin of the POKEY chip. That suggests POKEY is
reasonably alive and well.

Can you at least tell us what is happening on pins 9, 10, 11 of the 4051
chips?
They should be toggling rapidly.
Check pin 16 is a healthy 5V.

From -5128380892978247152
X-Google-Thread: f8760,8785ef2543294dca
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!hwmnpeer01.lga!hwmedia!
hw-filter.lga!fe05.lga.POSTED!53ab2750!not-for-mail
From: "RoyE" <r-dean @ charter.net>
Newsgroups: comp.sys.atari.8bit
References: <dehu46$1kg@netnews.net.lucent.com>
<1124907854.347953.272530@g14g2000cwa.googlegroups.com>
Subject: Re: Mystery Cable
Lines: 24
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2670
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2670
Message-ID: <ug9Pe.11687$1g2.1754@fe05.lga>
X-Trace:
nghlfjfcphhogbndlnhhaehepiklpdlenpoembingecjcbmkkfalhdgleabkilppekkjflfncmkmngeinp
biijkjchhbammbdikolajnopmfjpggmekakoednahaogcemlle
NNTP-Posting-Date: Wed, 24 Aug 2005 18:36:26 MST
Date: Wed, 24 Aug 2005 18:36:32 -0700
Xref: g2news1.google.com comp.sys.atari.8bit:2321

<stephensheppard@hotmail.com> wrote in message
news:1124907854.347953.272530@g14g2000cwa.googlegroups.com...
|
| Mike Morgan wrote:
| > I'm selling my P:R: connection on eBay and with it I'm throwing in a
| > few cables. One of the cables is a mystery to me. It's an
| > SIO->DB25(male). Does anyone know what this cable is used for?
| >
| > thanks,
| > Mike Morgan
|
| I've never actually seen one but it sounds like an RVerter cable, for
| connecting a modem directly to your 8bit.
|

Hi,
This could also be a SIO2PC interface with the older style 25 pin connector

and electronics built into hood. Also could be and Xformer cable. Other multiple possibilities. Check under the HOOD and tell us what is there. (i.e.) resistors, 14 pin chip with numbers on it, diodes, etc...
RoyE

From -5728063588185291827
X-Google-Thread: f8760,b87fab4bacaaa2cc
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!newsfeed.stanford.edu!sn-xit-03!sn-xit-08!sn-post-02!sn-post-01!supernews.com!corp.supernews.com!not-for-mail
From: "Greg Goodwin" <Greg.Goodwinp0.f2.n8.z8@fmlynet.org>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Did I get a good deal on a 65xe can it upgraded easily, SIO2PC ques
Date: Tue, 24 Aug 2005 21:28:58
Organization: www.family-bbs.net [FamilyNet International]
Message-ID: <00101140@familynet-international.org>
References: <1124739348.909572.286290@g43g2000cwa.googlegroups.com>
X-Gateway: NewsGate v1.0 gamma 2 NNTP <-> FidoNet Gateway
X-FTNADDR: 8:8/2.0
X-Complaints-To: abuse@supernews.com
Lines: 27
Xref: g2news1.google.com comp.sys.atari.8bit:2322

FamilyNet International Newsgate

> From: stephensheppard@hotmail.com

> kevin wrote:
>> I sold my 130xe a couple years ago and I have regretted it.   I
>> recently bought a 65xe on ebay (won the auction today) I paid 5
>> dollars plus 15 shipping. that is 20 bucks total, is that about
>> right?

    I saw a friend take a 65XE and over years watch that poor thing just fall apart. It was really funny to see happen. How the keyboard fell apart to the point my friend had to jump points on the keyboard to short the right key to start his games.
    Star Raiders was a real pain to play at that point. :D

    Sadly, my opinion of the 130, 65 and XEGS wer formed from those experiences.

    Doc Clu... who prefers an Atari 800, and recently warmed up to the 800 xl.

    (only took me nearly 20 years to warm up the xl.. but hey!)

FamilyNet <> Internet Gated Mail
http://www.familynet-international.org

From 7295820632920131631
X-Google-Thread: f8760,8785ef2543294dca
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Newsgroups: comp.sys.atari.8bit
Date: Thu, 25 Aug 2005 03:51:23 -0400
From: Sid Pacman <8-bitter@atari.land>
Subject: Re: Mystery Cable
In-Reply-To: <dehu46$1kg@netnews.net.lucent.com>
Message-ID: <Pine.GSO.4.61.0508250247440.12911@furyy1>
References: <dehu46$1kg@netnews.net.lucent.com>
MIME-Version: 1.0
Content-Type: TEXT/PLAIN; charset=US-ASCII
NNTP-Posting-Host: 192.107.41.17
X-Original-NNTP-Posting-Host: 192.107.41.17
X-Trace: news.iglou.com 1124956285 192.107.41.17 (25 Aug 2005 03:51:25 -0400)
Lines: 36
X-Original-NNTP-Posting-Host: 192.107.41.17
Path: g2news1.google.com!news2.google.com!newsread.com!news-xfer.newsread.com!
nntp.abs.net!spool.news.uu.net!ash.uu.net!news.iglou.com!not-for-mail
Xref: g2news1.google.com comp.sys.atari.8bit:2323

On Wed, 24 Aug 2005 at 09:53 -0400, Mike Morgan scribbled:
->One of the cables is a mystery to me. It's an SIO->DB25(male).
->Does anyone know what this cable is used for?

Since P:R:s tend to be sensitive, I don't want to move or even touch mine unless I have to. So I'm relying on the manual for a reminder of the technical details. It says that the two serial ports are nine pins while the parallel port is 15 pins. If your mystery cable has a true Atari SIO end on it then that would be 13 pins. In that case it isn't a regular daisy-chain cable and it isn't a P:R: cable. It sounds like an extra cable that somebody got hold of which should be treated as a separate item.

It could be called a crazy cable. That's what dealers at ham-fests and computer shows call them. Despite the name, it's a ser-ious and potentially useful item. If somebody has a need for a 13-to-25 cable, *and the pins are connected the way they're needed* for that particular situation, then this cable would avoid having to build one. (Been-there-done-that! But it's a lot easier to buy one -- if you can!)

This cable could also connect between the Atari 8-bit and some 25-pin device. But it would end the daisy chain unless other Atari SIO ports were available. If you really want to identify an Atari application for it, perhaps it's mentioned in the FAQ file, or per-haps people at Best Electronics or B&C could identify it.
--
>>>---<<<

```
        >>>      david moeser -- erasmus39 on yahoo      <<<
        >>>            Censornati, Ohio - USA            <<<
        >>>----------------------------------------------<<<
        *           ATARI -- Love it or leave it!          *

(Headers munged to foil spammers; real info in taglines)



From -8941093708862172238
X-Google-Thread: f8760,b87fab4bacaaa2cc
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Newsgroups: comp.sys.atari.8bit
Date: Thu, 25 Aug 2005 04:05:43 -0400
From: Sid Pacman <8-bitter@6502.chip.street>
Subject: Re: Did I get a good deal on a 65xe....
In-Reply-To: <00101140@familynet-international.org>
Message-ID: <Pine.GSO.4.61.0508250352030.12911@furyy1>
References: <1124739348.909572.286290@g43g2000cwa.googlegroups.com>
 <00101140@familynet-international.org>
MIME-Version: 1.0
Content-Type: TEXT/PLAIN; charset=US-ASCII
NNTP-Posting-Host: 192.107.41.17
X-Original-NNTP-Posting-Host: 192.107.41.17
X-Trace: news.iglou.com 1124957144 192.107.41.17 (25 Aug 2005 04:05:44 -0400)
Lines: 22
X-Original-NNTP-Posting-Host: 192.107.41.17
Path: g2news1.google.com!news2.google.com!newsread.com!news-xfer.newsread.com!
nntp.abs.net!spool.news.uu.net!ash.uu.net!news.iglou.com!not-for-mail
Xref: g2news1.google.com comp.sys.atari.8bit:2324

   On Tue, 24 Aug 2005 at 21:28 -0000, Greg Goodwin scribbled:
-> Doc Clu... who prefers an Atari 800, and recently warmed up to the
->800 xl. (only took me nearly 20 years to warm up the xl.. but hey!)

   I used an 800 and then 130XEs for about 15 years before "revert-
ing" to an 800XL for the first time, and that was nearly a decade
ago.  Better keyboard feel and less sensitive than the 130XEs.  Hey,
I still have a cardboard "wall" built over the spot where the daisy
chain cable plugs in to the computer -- to keep papers or magazines
from jostling the cable -- all because the 130XEs were so sensitive
there!!  (Shades of the previous posting where I referred to the
same sort of problem with the P:R:!)
--
        >>>----------------------------------------------<<<
        >>>      david moeser -- erasmus39 on yahoo      <<<
        >>>            Censornati, Ohio - USA            <<<
        >>>----------------------------------------------<<<
        * An Atari 8-Bitter Since 1982 (or was it 2082?!)  *

(Headers munged to foil spammers; real info in taglines)
```

From 5607584217986617389
X-Google-Thread: f8760,c060133c7dfe147b,start
X-Google-Thread: 100a3b,c060133c7dfe147b,start
X-Google-Attributes: gidf8760,gid100a3b,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!newshub.sdsu.edu!headwall.stanford.edu!
news-xfer.nntp.sonic.net!208.201.239.227.MISMATCH!feed.news.sonic.net!
typhoon.sonic.net!not-for-mail
From: bill@newbreedsoftware.com (William Kendrick)
Subject: Classic Gaming Expo 2005 photos (from last weekend, near SF, Calif.)
Newsgroups: comp.sys.atari.8bit,rec.games.video.atari
User-Agent: tin/1.4.2-20000205 ("Possession") (UNIX) (Linux/2.4.31-pre2-A-STAND
(i686))
Lines: 17
Message-ID: <7yfPe.10536$p%3.40875@typhoon.sonic.net>
Date: Thu, 25 Aug 2005 08:44:51 GMT
NNTP-Posting-Host: 208.201.242.18
X-Complaints-To: abuse@sonic.net
X-Trace: typhoon.sonic.net 1124959491 208.201.242.18 (Thu, 25 Aug 2005 01:44:51
PDT)
NNTP-Posting-Date: Thu, 25 Aug 2005 01:44:51 PDT
Xref: g2news1.google.com comp.sys.atari.8bit:2325 rec.games.video.atari:295

I forgot my real camera, so had to settle for a cameraphone's camera. :^P
But, here they are:

  http://www.newbreedsoftware.com/bill/photos/cgexpo-2005/

Also, a coupla weekends prior I went to California Extreme (also in Calif).
I forget if I had mentioned those photos around here already, so here ya go:

  http://www.newbreedsoftware.com/bill/photos/calif-extreme-2005/

Enjoy! :^)

--
-bill!
bill@newbreedsoftware.com
http://www.newbreedsoftware.com/

From -1147768379032756506
X-Google-Thread: f8760,8785ef2543294dca
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!news-
feed01.roc.ny.frontiernet.net!nntp.frontiernet.net!newshosting.com.MISMATCH!
nx01.iad01.newshosting.com!newshosting.com!uunet!spool.news.uu.net!ash.uu.net!

netnews.net.lucent.com!news
From: Mike Morgan <mmorgan27@nospam.yahoo.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Mystery Cable
Date: Thu, 25 Aug 2005 08:43:08 -0400
Organization: Lucent Technologies
Lines: 40
Message-ID: <dekecs$fcj@netnews.net.lucent.com>
References: <dehu46$1kg@netnews.net.lucent.com>
<1124907854.347953.272530@g14g2000cwa.googlegroups.com>
<ug9Pe.11687$1g2.1754@fe05.lga>
NNTP-Posting-Host: mal-linux2.quadritek.lucent.com
Mime-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
User-Agent: Mozilla/5.0 (Windows; U; Windows NT 5.2; en-US; rv:1.7.10) Gecko/
20050716
X-Accept-Language: en-us, en
In-Reply-To: <ug9Pe.11687$1g2.1754@fe05.lga>
Xref: g2news1.google.com comp.sys.atari.8bit:2326

RoyE,

    The only electronics is a resistor between 2 pins on the DB25 side.
I didn't count to see what pins but I imagine it's probably Vcc or
ground to terminal ready pin. The only other thing of note is that it
looks like a quality job (no globs of solder, wires all perfectly cut,
etc.), suggesting that it may have been produced in bulk. Tonight I may
take it apart again and do a pin->pin map.

thanks,
Mike

RoyE wrote:

><stephensheppard@hotmail.com> wrote in message
>news:1124907854.347953.272530@g14g2000cwa.googlegroups.com...
>|
>| Mike Morgan wrote:
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>| > SIO->DB25(male). Does anyone know what this cable is used for?
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>| > thanks,
>| > Mike Morgan
>|
>| I've never actually seen one but it sounds like an RVerter cable, for
>| connecting a modem directly to your 8bit.
>|
>
>Hi,
>This could also be a SIO2PC interface with the older style 25 pin connector

>and electronics built into hood. Also could be and Xformer cable. Other
>multiple possibilities. Check under the HOOD and tell us what is there.
>(i.e.) resistors, 14 pin chip with numbers on it, diodes, etc...
>RoyE
>
>
>
>

From -7552165250527961923
X-Google-Thread: f8760,8785ef2543294dca
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Newsgroups: comp.sys.atari.8bit
Date: Thu, 25 Aug 2005 09:11:13 -0400
From: Sid Pacman <8-bitter@atari.world>
Subject: Re: Mystery Cable
In-Reply-To: <dekecs$fcj@netnews.net.lucent.com>
Message-ID: <Pine.GSO.4.61.0508250905180.20466@furyy1>
References: <dehu46$1kg@netnews.net.lucent.com>
 <1124907854.347953.272530@g14g2000cwa.googlegroups.com>
<ug9Pe.11687$1g2.1754@fe05.lga>
 <dekecs$fcj@netnews.net.lucent.com>
MIME-Version: 1.0
Content-Type: TEXT/PLAIN; charset=US-ASCII
NNTP-Posting-Host: 192.107.41.17
X-Original-NNTP-Posting-Host: 192.107.41.17
X-Trace: news.iglou.com 1124975474 192.107.41.17 (25 Aug 2005 09:11:14 -0400)
Lines: 13
X-Original-NNTP-Posting-Host: 192.107.41.17
Path: g2news1.google.com!news3.google.com!news.glorb.com!
newscon02.news.prodigy.com!newscon06.news.prodigy.com!prodigy.net!
newsfeed-00.mathworks.com!bigboote.WPI.EDU!news.tufts.edu!uunet!dca.uu.net!
spool.news.uu.net!ash.uu.net!news.iglou.com!not-for-mail
Xref: g2news1.google.com comp.sys.atari.8bit:2327

   On Thu, 25 Aug 2005 at 08:43 -0400, Mike Morgan scribbled:
->Tonight I may take it apart again and do a pin->pin map.

   BTW, it isn't necessary to take a cable apart in order to do
that!
--
        >>>---<<<
        >>>   david moeser -- erasmus39 on yahoo   <<<
        >>>   Censornati, Ohio - USA   <<<
        >>>---<<<
        *   8 Bits Forever! ... OR BUST!   *

(Headers munged to foil spammers; real info in taglines)

From -357005679541121105

X-Google-Thread: f8760,8785ef2543294dca
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!elnk-atl-nf1!newsfeed.earthlink.net!
bigfeed2.bellsouth.net!news.bellsouth.net!hwmnpeer01.lga!hwmedia!hw-filter.lga!
fe02.lga.POSTED!53ab2750!not-for-mail
From: "RoyE" <r-dean @ charter.net>
Newsgroups: comp.sys.atari.8bit
References: <dehu46$1kg@netnews.net.lucent.com>
<1124907854.347953.272530@g14g2000cwa.googlegroups.com>
<ug9Pe.11687$1g2.1754@fe05.lga> <dekecs$fcj@netnews.net.lucent.com>
Subject: Re: Mystery Cable
Lines: 53
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2670
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2670
Message-ID: <gulPe.12113$ih4.11024@fe02.lga>
X-Trace:
ejlmlnpfppkfdepladhgkihchhmdbeibiooiljfebpolhhfkkfalhdgleabkilppppaimpifmkcegckddd
bopkngmkcnfhappdlpmfhpkjhnafihliliaijdolghhikiaaen
NNTP-Posting-Date: Thu, 25 Aug 2005 08:30:20 MST
Date: Thu, 25 Aug 2005 08:30:20 -0700
Xref: g2news1.google.com comp.sys.atari.8bit:2328

"Mike Morgan" <mmorgan27@nospam.yahoo.com> wrote in message
news:dekecs$fcj@netnews.net.lucent.com...
| RoyE,
|
| The only electronics is a resistor between 2 pins on the DB25 side.
| I didn't count to see what pins but I imagine it's probably Vcc or
| ground to terminal ready pin. The only other thing of note is that it
| looks like a quality job (no globs of solder, wires all perfectly cut,
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|
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| Mike
|
|
| RoyE wrote:
|
| ><stephensheppard@hotmail.com> wrote in message
| >news:1124907854.347953.272530@g14g2000cwa.googlegroups.com...
| >|
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| >| >
| >| > thanks,

| >| > Mike Morgan
| >|
| >| I've never actually seen one but it sounds like an RVerter cable, for
| >| connecting a modem directly to your 8bit.
| >|
| >
| >Hi,
| >This could also be a SIO2PC interface with the older style 25 pin
connector
| >and electronics built into hood. Also could be and Xformer cable. Other
| >multiple possibilities. Check under the HOOD and tell us what is there.
| >(i.e.) resistors, 14 pin chip with numbers on it, diodes, etc...
| >RoyE
| >
| >
| >
| >
Mike
This cable is most probably the Xformer cable. Check the following link.

http://www.emulators.com/xformer.htm#CABLE

If it looks like this then the mystery is solved.
RoyE

From -1528187138916898772
X-Google-Thread: f8760,8785ef2543294dca
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g44g2000cwa.googlegroups.com!not-for-
mail
From: stephensheppard@hotmail.com
Newsgroups: comp.sys.atari.8bit
Subject: Re: Mystery Cable
Date: 25 Aug 2005 10:13:45 -0700
Organization: http://groups.google.com
Lines: 31
Message-ID: <1124990025.386685.154070@g44g2000cwa.googlegroups.com>
References: <dehu46$1kg@netnews.net.lucent.com>
   <1124907854.347953.272530@g14g2000cwa.googlegroups.com>
   <ug9Pe.11687$1g2.1754@fe05.lga>
NNTP-Posting-Host: 64.48.72.159
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1124990030 1425 127.0.0.1 (25 Aug 2005 17:13:50 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Thu, 25 Aug 2005 17:13:50 +0000 (UTC)
In-Reply-To: <ug9Pe.11687$1g2.1754@fe05.lga>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Win98; en-US; rv:1.7) Gecko/20040707

Firefox/0.8,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g44g2000cwa.googlegroups.com; posting-host=64.48.72.159;
   posting-account=4ilZLQsAAADHKJufwAjm_Pl2CA076mZi
Xref: g2news1.google.com comp.sys.atari.8bit:2329

RoyE wrote:
> <stephensheppard@hotmail.com> wrote in message
> news:1124907854.347953.272530@g14g2000cwa.googlegroups.com...
> |
> | Mike Morgan wrote:
> | > I'm selling my P:R: connection on eBay and with it I'm throwing in a
> | > few cables. One of the cables is a mystery to me. It's an
> | > SIO->DB25(male). Does anyone know what this cable is used for?
> | >
> | > thanks,
> | > Mike Morgan
> |
> | I've never actually seen one but it sounds like an RVerter cable, for
> | connecting a modem directly to your 8bit.
> |
>
> Hi,
> This could also be a SIO2PC interface with the older style 25 pin connector
> and electronics built into hood. Also could be and Xformer cable. Other
> multiple possibilities. Check under the HOOD and tell us what is there.
> (i.e.) resistors, 14 pin chip with numbers on it, diodes, etc...
> RoyE

Not likely to be a SIO2PC cable which uses female DB-9/DB-25 connectors
to mate with the PC serial port which is always has a male connector.

The cable in question has a male DB-25 connector.

Steve Sheppard

From -9022608161958910333
X-Google-Thread: f8760,b87fab4bacaaa2cc
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g49g2000cwa.googlegroups.com!not-for-
mail
From: stephensheppard@hotmail.com
Newsgroups: comp.sys.atari.8bit
Subject: Re: Did I get a good deal on a 65xe can it upgraded easily, SIO2PC
question
Date: 25 Aug 2005 11:04:42 -0700
Organization: http://groups.google.com
Lines: 27
Message-ID: <1124993082.785278.277900@g49g2000cwa.googlegroups.com>

References: <umiig11qnbv951o9gen010g6ka48lka5ub@4ax.com>
   <1124739348.909572.286290@g43g2000cwa.googlegroups.com>
   <kc9lg193h9arsv00d7ekoavnf846vvhvpd@4ax.com>
   <1124810188.634341.101590@o13g2000cwo.googlegroups.com>
   <6upng15rjsdf7ippuo32q7ulk0t8cuqkdc@4ax.com>
NNTP-Posting-Host: 64.48.72.159
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1124993087 30417 127.0.0.1 (25 Aug 2005 18:04:47 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Thu, 25 Aug 2005 18:04:47 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Win98; en-US; rv:1.7) Gecko/20040707
Firefox/0.8,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g49g2000cwa.googlegroups.com; posting-host=64.48.72.159;
   posting-account=4ilZLQsAAADHKJufwAjm_Pl2CA076mZi
Xref: g2news1.google.com comp.sys.atari.8bit:2330

Shawn Jefferson wrote:
> stephensheppard@hotmail.com:
>
> >I got most of my copies directly from Hias but he said I could
> >distribute the AtariSIO boot disk to anyone who asked.
> >
> >Check you email!
>
> I just checked my reply to address. It's wrong. It's
>
> s j e ff er so n <at> shaw [dot] ca
>
> Of course remove the spaces and other garbage.
>
> ---
> Shawn Jefferson
> (fix reply to for email)

Sorry, for the late response.

Based on an Email I received from Hias along with his latest bootdisk
update I assume you have already been helped.

You will enjoy AtariSIO very much. It's so easy to use!

Stephen Sheppard

From -5998999531528441498
X-Google-Thread: f8760,e6082bfb68ef5daa
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g14g2000cwa.googlegroups.com!not-for-

mail
From: stephensheppard@hotmail.com
Newsgroups: comp.sys.atari.8bit
Subject: Re: DIS6502 1.6 released
Date: 25 Aug 2005 11:09:24 -0700
Organization: http://groups.google.com
Lines: 24
Message-ID: <1124993364.771373.162060@g14g2000cwa.googlegroups.com>
References: <Xns96B4E45B0923Femuslor@216.196.97.136>
   <1124813766.070950.115800@o13g2000cwo.googlegroups.com>
   <55qng1de6fcpf8cufbbcs763uoc3masmjp@4ax.com>
NNTP-Posting-Host: 64.48.72.159
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1124993370 30815 127.0.0.1 (25 Aug 2005 18:09:30 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Thu, 25 Aug 2005 18:09:30 +0000 (UTC)
In-Reply-To: <55qng1de6fcpf8cufbbcs763uoc3masmjp@4ax.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Win98; en-US; rv:1.7) Gecko/20040707
Firefox/0.8,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g14g2000cwa.googlegroups.com; posting-host=64.48.72.159;
   posting-account=4ilZLQsAAADHKJufwAjm_Pl2CA076mZi
Xref: g2news1.google.com comp.sys.atari.8bit:2331

Shawn Jefferson wrote:
> stephensheppard@hotmail.com:
>
> >What can I use to disassemble OS ROM files? DIS6502 won't allow it.
> >Am I overlooking something obvious?
> >
> >Stephen Sheppard
>
> I've used da65 (part of the CC65 suite http://www.cc65.org/) to
> dissassemble roms in the past. It's not as nice as DIS6502, but it works
> and it doesn't matter what type of file it is.
>
> ---
> Shawn Jefferson
> (fix reply to for email)

Thanks much!

Have some 800XL questions but I should start new topics for these.

Stephen Sheppard

From 1312061638994146285

X-Google-Thread: f8760,fb35d3ae86f8c77f,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g47g2000cwa.googlegroups.com!not-for-mail
From: stephensheppard@hotmail.com
Newsgroups: comp.sys.atari.8bit
Subject: 800XL question
Date: 25 Aug 2005 12:08:55 -0700
Organization: http://groups.google.com
Lines: 68
Message-ID: <1124996935.300886.41350@g47g2000cwa.googlegroups.com>
NNTP-Posting-Host: 64.48.72.159
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1124996941 3041 127.0.0.1 (25 Aug 2005 19:09:01 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Thu, 25 Aug 2005 19:09:01 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Win98; en-US; rv:1.7) Gecko/20040707 Firefox/0.8,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g47g2000cwa.googlegroups.com; posting-host=64.48.72.159;
   posting-account=4ilZLQsAAADHKJufwAjm_Pl2CA076mZi
Xref: g2news1.google.com comp.sys.atari.8bit:2332

The easy one first. I've been given and 800XL. It seems to be near new condition but the left shift key binds. Seems like it needs lubricating but before I try to pop the key I want to make sure this isn't a No-No. Suggestions?

Compared to my now 26 yr-old 800 the 800XL had terrible video quality so I started looking at Ben Poehland's Super Video XL 2.0/2.1/2.1a mod (see link at end). First thing I did was clip capacitor C56. Right there the bluriness was gone. Since the only video cable I had on hand was the DIN-5 to SVideo cable that I use for my 800 I was only getting a Black and White picture. This is because the 800XL doesn't normally have Composite Chrominance available. So that was the next thing I planned to change. Now mod 2.0 suggests installing a Composite Video enable/disable switch. This cleans up graininess and vertical lines when SVideo/chroma+luma is used. Since I don't ever plan on using Composite Video I just clipped resistor R56 instead of putting the SPST switch in series. To save myself a trip to Radio Shack I reused the resistor as the "pick-off" resistor for chroma connection. Now here some questions regarding this video mod.

The instructions call for a 100 Ohm resistor for the pick-off resistor but the one I re-used is 75 Ohm. How much difference will this make? What is a "pick-off" resistor anyway?

The video looks darn good now. The blurriness is gone. Text is incredibly sharp. Contrast and color saturation are at least 25% better than my 800 (which produces washed out colors, IMO). Not much

noise (RF?) with either machine but the 800XL is ever so slightly worse than the 800.

I do have one problem. At high contrast transitions there is an artifact that resembles ghosting or shadowing. On text it shows up as a shadow or even a different color on the leading edge of each text character. It's actually not very noticable on text but stick out like sore thumb at the left margin of the BASIC screen, where the blue Window is next to the black border. The shadow is green or grey. (I'll try to provide a picture in a followup message).

Here the question(s). Could this problem have anything to do with my using a 75 ohm pick-off resistor instead of 100 ohms? If not, would it be corrected if I complete the rest of the 2.0/2.1 mod or at least more of the mod? Could my poorly assembled video cable (made by me LOL) be the cause, though the issue does not show up on my 800 using the same cable.

Now to change the subject (with more questions). Short of buying an EPROM programmer (which I have no intention of doing) what are the options for DIY OS ROM mods?

Has anyone actually installed the Dallas SmartSocket plus SDRAM? What success, problems, issues?

Is it possible to use EEPROMs in place of EPROMs? If so which type/size? Come to think of it, what size/type EPROM is used for the 800XL?

What OS's are a good choice for the 800XL to play with. Is licensing an issue? Keep in mind this is exclusively for my own machine and for my own use. I just want to experiment.

Stephen Sheppard

Link

Clarence Dyson's Atari mods page
http://www.geocities.com/atarimods/index.html

From -9037498153959153707
X-Google-Thread: f8760,e6fb1b5451af9378
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!newsfeed.gamma.ru!Gamma.RU!news-out1.kabelfoon.nl!newsfeed.kabelfoon.nl!xindi.nntp.kabelfoon.nl!62.100.30.134.MISMATCH!azure.qinip.net!firstname
From: Mathy Van Nisselroy <firstname@fullnamewithoutspaces.nl>
Newsgroups: comp.sys.atari.8bit
Subject: Re: BBK

Date: Fri, 26 Aug 2005 00:28:24 +0200
Organization: QinIP
Lines: 13
Message-ID: <firstname-3997CB.00282426082005@azure.qinip.net>
References: <VHJze.917$dU3.909@newsread2.news.pas.earthlink.net>
<8xGCe.4559$p%3.27813@typhoon.sonic.net> <LyGCe.4561$p%3.27463@typhoon.sonic.net>
<f1PCe.4919$dU3.1760@newsread2.news.pas.earthlink.net>
NNTP-Posting-Host: h8441212250.dsl.speedlinq.nl
X-Trace: azure.qinip.net 1125008903 4613 84.41.212.250 (25 Aug 2005 22:28:23 GMT)
X-Complaints-To: abuse@qinip.net
NNTP-Posting-Date: Thu, 25 Aug 2005 22:28:23 +0000 (UTC)
User-Agent: MT-NewsWatcher/3.4 (PPC Mac OS X)
Xref: g2news1.google.com comp.sys.atari.8bit:2333

Howdy folks

> I remember thinking I would burn TEDIT into a cart but
> wanted to eliminate the 2 space left margin. I looked at that source
> code for a week w/o being able to figure it out.

Thanks to Ron Hamilton you can find a version of T:Edit on my site at
www.mathyvannisselroy.nl (on the special stuff page) which will show you
the directories of drives 1 through 9. Not just the lower four plus D8:.

BTW T:Edit has an anoying bug. I mention that on the same page IIRC.

CU   Mathy

From 456770159415853166
X-Google-Thread: f8760,8785ef2543294dca
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g47g2000cwa.googlegroups.com!not-for-
mail
From: "MIke Morgan" <natashamorgan@spamcop.net>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Mystery Cable
Date: 25 Aug 2005 15:34:20 -0700
Organization: http://groups.google.com
Lines: 6
Message-ID: <1125009260.870847.246670@g47g2000cwa.googlegroups.com>
References: <dehu46$1kg@netnews.net.lucent.com>
   <1124907854.347953.272530@g14g2000cwa.googlegroups.com>
   <ug9Pe.11687$1g2.1754@fe05.lga>
   <dekecs$fcj@netnews.net.lucent.com>
   <gulPe.12113$ih4.11024@fe02.lga>
NNTP-Posting-Host: 69.242.84.228
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1125009266 27587 127.0.0.1 (25 Aug 2005 22:34:26 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Thu, 25 Aug 2005 22:34:26 +0000 (UTC)

In-Reply-To: <gulPe.12113$ih4.11024@fe02.lga>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (X11; U; Linux i686; en-US; rv:1.7.7) Gecko/
20050415,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g47g2000cwa.googlegroups.com; posting-host=69.242.84.228;
   posting-account=-nm5TQ0AAAAOcL34-HCtPvS-kdpJvOUi
Xref: g2news1.google.com comp.sys.atari.8bit:2334

RoyE,

    It's an XFormer cable. Thanks for your help, everyone.

Mike

From 8746136302144861458
X-Google-Thread: f8760,fb35d3ae86f8c77f
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!newsfeed.gamma.ru!Gamma.RU!
feeder.ecngs.de!ecngs!feeder2.ecngs.de!news-in.ntli.net!newsrout1-win.ntli.net!
ntli.net!newspeer1-win.ntli.net!newsfe7-gui.ntli.net.POSTED!53ab2750!not-for-mail
From: "Kryten" <kryten_droid_obfusticator@ntlworld.com>
Newsgroups: comp.sys.atari.8bit
References: <1124996935.300886.41350@g47g2000cwa.googlegroups.com>
Subject: Re: 800XL question
Lines: 45
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <2%rPe.1697$Ys5.1574@newsfe7-gui.ntli.net>
Date: Thu, 25 Aug 2005 22:54:54 GMT
NNTP-Posting-Host: 81.100.93.213
X-Complaints-To: http://www.ntlworld.com/netreport
X-Trace: newsfe7-gui.ntli.net 1125010494 81.100.93.213 (Thu, 25 Aug 2005 23:54:54
BST)
NNTP-Posting-Date: Thu, 25 Aug 2005 23:54:54 BST
Organization: ntl Cablemodem News Service
Xref: g2news1.google.com comp.sys.atari.8bit:2335

<stephensheppard@hotmail.com> wrote in message
news:1124996935.300886.41350@g47g2000cwa.googlegroups.com...

> The instructions call for a 100 Ohm resistor for the pick-off resistor
> but the one I re-used is 75 Ohm. How much difference will this make?

Try it and see.

Easy way to do this is to hold a 300R resistor in parallel with the 100R.

> I do have one problem. At high contrast transitions there is an
> artefact that resembles ghosting or shadowing.

Sounds like the signal is 'echoing' in the cable.

The point of having 75R output impedance is that it ensures maximum signal transfer from source to cable, and from cable to input. At the input end it minimises reflected energy.

> Could this problem have anything to do with my
> using a 75 ohm pick-off resistor instead of 100 ohms?

Sounds probable.

A bigger power rail decoupler may help. See:
http://www.howell1964.freeserve.co.uk/Atari/800XL/Atari_800XL_Video.htm

> Is it possible to use EEPROMs in place of EPROMs? If so which
> type/size?

> what size/type EPROM is used for the 800XL?

16K for the OS and 8K for the BASIC.

Perhaps you could frig them both into a 32K EEPROM.

Of course you will have to do some work yourself, checking pinouts and wiring in a write signal if you plan to have it reprogrammable in-site.

K.

From 129910592070229388
X-Google-Thread: f8760,fb35d3ae86f8c77f
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g14g2000cwa.googlegroups.com!not-for-mail
From: stephensheppard@hotmail.com
Newsgroups: comp.sys.atari.8bit
Subject: Re: 800XL question
Date: 25 Aug 2005 17:02:54 -0700
Organization: http://groups.google.com
Lines: 76
Message-ID: <1125014574.483649.217550@g14g2000cwa.googlegroups.com>
References: <1124996935.300886.41350@g47g2000cwa.googlegroups.com>
NNTP-Posting-Host: 64.48.71.135

Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1125014579 25537 127.0.0.1 (26 Aug 2005 00:02:59 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Fri, 26 Aug 2005 00:02:59 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Win98; en-US; rv:1.7) Gecko/20040707
Firefox/0.8,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g14g2000cwa.googlegroups.com; posting-host=64.48.71.135;
   posting-account=4ilZLQsAAADHKJufwAjm_Pl2CA076mZi
Xref: g2news1.google.com comp.sys.atari.8bit:2336

Here's a screen capture of my video problem (173 KB).

http://home.ripway.com/2005-8/388475/Screen%20Captures//800XLVideoProblem.jpg

Stephen Sheppard

stephensheppard@hotmail.com wrote:
> The easy one first. I've been given and 800XL. It seems to be near new
> condition but the left shift key binds. Seems like it needs
> lubricating but before I try to pop the key I want to make sure this
> isn't a No-No. Suggestions?
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> Compared to my now 26 yr-old 800 the 800XL had terrible video quality
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> have Composite Chrominance available. So that was the next thing I
> planned to change. Now mod 2.0 suggests installing a Composite Video
> enable/disable switch. This cleans up graininess and vertical lines
> when SVideo/chroma+luma is used. Since I don't ever plan on using
> Composite Video I just clipped resistor R56 instead of putting the SPST
> switch in series. To save myself a trip to Radio Shack I reused the
> resistor as the "pick-off" resistor for chroma connection. Now here
> some questions regarding this video mod.
>
> The instructions call for a 100 Ohm resistor for the pick-off resistor
> but the one I re-used is 75 Ohm. How much difference will this make?
> What is a "pick-off" resistor anyway?
>
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> better than my 800 (which produces washed out colors, IMO). Not much
> noise (RF?) with either machine but the 800XL is ever so slightly worse
> than the 800.
>
> I do have one problem. At high contrast transitions there is an
> artifact that resembles ghosting or shadowing. On text it shows up as

> a shadow or even a different color on the leading edge of each text
> character. It's actually not very noticable on text but stick out like
> sore thumb at the left margin of the BASIC screen, where the blue
> Window is next to the black border. The shadow is green or grey.
> (I'll try to provide a picture in a followup message).
>
> Here the question(s). Could this problem have anything to do with my
> using a 75 ohm pick-off resistor instead of 100 ohms? If not, would it
> be corrected if I complete the rest of the 2.0/2.1 mod or at least more
> of the mod? Could my poorly assembled video cable (made by me LOL) be
> the cause, though the issue does not show up on my 800 using the same
> cable.
>
> Now to change the subject (with more questions). Short of buying an
> EPROM programmer (which I have no intention of doing) what are the
> options for DIY OS ROM mods?
>
> Has anyone actually installed the Dallas SmartSocket plus SDRAM? What
> success, problems, issues?
>
> Is it possible to use EEPROMs in place of EPROMs? If so which
> type/size? Come to think of it, what size/type EPROM is used for the
> 800XL?
>
> What OS's are a good choice for the 800XL to play with. Is licensing an
> issue? Keep in mind this is exclusively for my own machine and for my
> own use. I just want to experiment.
>
>
> Stephen Sheppard
>
> Link
>
> Clarence Dyson's Atari mods page
> http://www.geocities.com/atarimods/index.html

From -119250752317281443
X-Google-Thread: f8760,35d0374063a38eda,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news4.google.com!news.glorb.com!
green.octanews.net!news-out.octanews.net!cox.net!news-xfer.cox.net!p01!
lakeread05.POSTED!53ab2750!not-for-mail
From: kevin <kevnospam242@gmail.com>
Newsgroups: comp.sys.atari.8bit
Subject: Need some info regarding 65xe (NTSC)
Message-ID: <5dnsg1tgm9r8ffock9p2dvinl5cjn532de@4ax.com>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit

Lines: 11
Date: Thu, 25 Aug 2005 20:10:57 -0400
NNTP-Posting-Host: 68.230.155.106
X-Complaints-To: abuse@cox.net
X-Trace: lakeread05 1125015055 68.230.155.106 (Thu, 25 Aug 2005 20:10:55 EDT)
NNTP-Posting-Date: Thu, 25 Aug 2005 20:10:55 EDT
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:2337

I recently purchased a 65xe and much to my suprise it has the same
expansion port in the back as the 130xe. Everything I've read states
the 65xe does not include this port (at least not the NTSC model) so
does anyone know what I have? Im thinking maybe some of the early
ones or later ones in NA did include the port?

Kevin

From 3784614306056434499
X-Google-Thread: f8760,fb35d3ae86f8c77f
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g43g2000cwa.googlegroups.com!not-for-
mail
From: stephensheppard@hotmail.com
Newsgroups: comp.sys.atari.8bit
Subject: Re: 800XL question
Date: 25 Aug 2005 17:20:18 -0700
Organization: http://groups.google.com
Lines: 69
Message-ID: <1125015618.858214.201580@g43g2000cwa.googlegroups.com>
References: <1124996935.300886.41350@g47g2000cwa.googlegroups.com>
   <2%rPe.1697$Ys5.1574@newsfe7-gui.ntli.net>
NNTP-Posting-Host: 64.48.71.135
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1125015624 26792 127.0.0.1 (26 Aug 2005 00:20:24 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Fri, 26 Aug 2005 00:20:24 +0000 (UTC)
In-Reply-To: <2%rPe.1697$Ys5.1574@newsfe7-gui.ntli.net>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Win98; en-US; rv:1.7) Gecko/20040707
Firefox/0.8,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g43g2000cwa.googlegroups.com; posting-host=64.48.71.135;
   posting-account=4ilZLQsAAADHKJufwAjm_Pl2CA076mZi
Xref: g2news1.google.com comp.sys.atari.8bit:2338

Kryten wrote:
> <stephensheppard@hotmail.com> wrote in message
> news:1124996935.300886.41350@g47g2000cwa.googlegroups.com...
>
> > The instructions call for a 100 Ohm resistor for the pick-off resistor
> > but the one I re-used is 75 Ohm. How much difference will this make?
>
> Try it and see.
>
> Easy way to do this is to hold a 300R resistor in parallel with the 100R.
>
> > I do have one problem. At high contrast transitions there is an
> > artefact that resembles ghosting or shadowing.
>
> Sounds like the signal is 'echoing' in the cable.
>
> The point of having 75R output impedance is that it ensures maximum signal
> transfer from source to cable, and from cable to input. At the input end it
> minimises reflected energy.
>

The resistor I used IS 75 Ohm. It's the modification instructions that
call for a 100 Ohm resistor.

>
> > Could this problem have anything to do with my
> > using a 75 ohm pick-off resistor instead of 100 ohms?
>
> Sounds probable.
>
> A bigger power rail decoupler may help. See:
> http://www.howell1964.freeserve.co.uk/Atari/800XL/Atari_800XL_Video.htm
>

Ooh! That sounds similar to my issue.

> > Is it possible to use EEPROMs in place of EPROMs? If so which
> > type/size?
>
> > what size/type EPROM is used for the 800XL?
>
> 16K for the OS and 8K for the BASIC.
>
> Perhaps you could frig them both into a 32K EEPROM.
>

I meant I wanted clarification/verification on what type of
EPROMS/EEPROMS will/might actually work.

2716's? 2818B's?

> Of course you will have to do some work yourself, checking pinouts and
> wiring in a write signal if you plan to have it reprogrammable in-site.

>

Designing circuits are probably beyond my ability and understanding.

I might find the resources on hand to be able to write EEPROMs using
other hardware, possibly. Of course, I would like to learn whether
EEPROMs will work or not, as-is, in the place of the Atari OS ROMs.

I'm seriously thinking about the Dallas SmartSocket but I sure would
like to talk to someone who has already tried that mod.

Thanks,

Stephen Sheppard.

From 939946349684324116
X-Google-Thread: f8760,b87fab4bacaaa2cc
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!cox.net!news-
xfer.cox.net!p01!lakeread05.POSTED!53ab2750!not-for-mail
From: kevin <kevnospam242@gmail.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Did I get a good deal on a 65xe can it upgraded easily, SIO2PC ques
Message-ID: <b7psg1hpmv024d5io6eumhru9md96umhup@4ax.com>
References: <1124739348.909572.286290@g43g2000cwa.googlegroups.com>
<00101140@familynet-international.org>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 22
Date: Thu, 25 Aug 2005 20:43:00 -0400
NNTP-Posting-Host: 68.230.155.106
X-Complaints-To: abuse@cox.net
X-Trace: lakeread05 1125016977 68.230.155.106 (Thu, 25 Aug 2005 20:42:57 EDT)
NNTP-Posting-Date: Thu, 25 Aug 2005 20:42:57 EDT
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:2339

On Tue, 24 Aug 2005 21:28:58 , "Greg Goodwin"
<Greg.Goodwinp0.f2.n8.z8@fmlynet.org> wrote:

> Sadly, my opinion of the 130, 65 and XEGS wer formed from those
>experiences.
>
>   Doc Clu... who prefers an Atari 800, and recently warmed up to the 800 xl.
>
>   (only took me nearly 20 years to warm up the xl.. but hey!)

I sort of agree of you... altho I had a 130xe for over 10 years and
didnt have any problems, I prefered the keyboard on my friend's 800.
I've really been looking for a 1200xl which I think is the coolest
looking Atari and is supposed to have the best overall keyboard, but I
couldnt find one in good condition for a reasonable price. This 65xe
is in great condition and it seems to work well... even including the
130xe's expansion port (?!?) so I can't complain.

From -8729231515368524231
X-Google-Thread: f8760,e6082bfb68ef5daa
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Thu, 25 Aug 2005 20:55:25 -0500
Newsgroups: comp.sys.atari.8bit
Subject: Re: DIS6502 1.6 released
From: Slor <slor@comcast.net>
References: <Xns96B4E45B0923Femuslor@216.196.97.136>
<1124813766.070950.115800@o13g2000cwo.googlegroups.com>
<55qng1de6fcpf8cufbbcs763uoc3masmjp@4ax.com>
<1124993364.771373.162060@g14g2000cwa.googlegroups.com>
Organization: SlorNet
Message-ID: <Xns96BDD4DA3266Femuslor@216.196.97.136>
User-Agent: Xnews/??.01.30
X-Face: %XserOfRX`r-LZ\90<=vI7k<`QMH-(LjNZH``KUi:!h#87]<"qLW9._L==*cB*vFNz{?
Y.Vz>XH|C~h:N9n;4e2v2#laq4Ulh=}mld:QfCBGs+FjBzrqw"21t|9{10.Or*=/*r`>g%Vt:BSjgX?
u"@UIELF4GNA7xalm$S8f7NNF2Mp-\+zP#nku/;1U}b.C)>L7y$c+$Ux<]#j^$#/
9Vf'OY:5c6UitDqvbuwo]_:Z$P[pFeMk8Y;k;)s6L_=d'?B<O+S&^Km"uNO3S{(0<4kpzn-jgG9H|
q&O,w":}0mL5f92-{_O
Date: Thu, 25 Aug 2005 20:55:25 -0500
Lines: 22
NNTP-Posting-Host: 68.57.222.49
X-Trace: sv3-qKq8xSeluxfrwy54N2dSIHVj6kiD2HroDKh2FW4dUwDrXncZ04sQt0umvMoUI0d8B/
w3eX88QbXk0ym!mSUlSsK3Tnmkz0jz0dTE5qUER/
maakNnjl8AbdY2dWXhEr1dhCB4MYAUHgfOVaqIgui9QACExuOI!kbkOUx/ORg==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2340

Despite all prevention efforts, stephensheppard@hotmail.com wrote in
news:1124993364.771373.162060@g14g2000cwa.googlegroups.com:

>
> Shawn Jefferson wrote:
>> stephensheppard@hotmail.com:
>>
>> >What can I use to disassemble OS ROM files? DIS6502 won't allow it.
>> >Am I overlooking something obvious?
>> >
>> >Stephen Sheppard
>>
>> I've used da65 (part of the CC65 suite http://www.cc65.org/) to
>> dissassemble roms in the past. It's not as nice as DIS6502, but it
>> works and it doesn't matter what type of file it is.
>>

FYI - the ability to disassembly ROM files is in the latest CVS, so it'll
be in 1.7 (should be soon too).

--
Slor

From -3101576655122652009
X-Google-Thread: f8760,fb35d3ae86f8c77f
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g49g2000cwa.googlegroups.com!not-for-
mail
From: stephensheppard@hotmail.com
Newsgroups: comp.sys.atari.8bit
Subject: Re: 800XL question
Date: 25 Aug 2005 19:07:56 -0700
Organization: http://groups.google.com
Lines: 76
Message-ID: <1125022075.977131.171400@g49g2000cwa.googlegroups.com>
References: <1124996935.300886.41350@g47g2000cwa.googlegroups.com>
NNTP-Posting-Host: 64.48.71.135
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1125022081 11886 127.0.0.1 (26 Aug 2005 02:08:01 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Fri, 26 Aug 2005 02:08:01 +0000 (UTC)
In-Reply-To: <1124996935.300886.41350@g47g2000cwa.googlegroups.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Win98; en-US; rv:1.7) Gecko/20040707
Firefox/0.8,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g49g2000cwa.googlegroups.com; posting-host=64.48.71.135;
   posting-account=4ilZLQsAAADHKJufwAjm_Pl2CA076mZi
Xref: g2news1.google.com comp.sys.atari.8bit:2341

Here is a much more obvious example.

http://home.ripway.com/2005-8/388475/Screen%20Captures/800XLStrangeText.jpg

Stephen Sheppard

stephensheppard@hotmail.com wrote:
> The easy one first. I've been given and 800XL. It seems to be near new
> condition but the left shift key binds. Seems like it needs
> lubricating but before I try to pop the key I want to make sure this
> isn't a No-No. Suggestions?
>
> Compared to my now 26 yr-old 800 the 800XL had terrible video quality
> so I started looking at Ben Poehland's Super Video XL 2.0/2.1/2.1a mod
> (see link at end). First thing I did was clip capacitor C56. Right
> there the bluriness was gone. Since the only video cable I had on hand
> was the DIN-5 to SVideo cable that I use for my 800 I was only getting
> a Black and White picture. This is because the 800XL doesn't normally
> have Composite Chrominance available. So that was the next thing I
> planned to change. Now mod 2.0 suggests installing a Composite Video
> enable/disable switch. This cleans up graininess and vertical lines
> when SVideo/chroma+luma is used. Since I don't ever plan on using
> Composite Video I just clipped resistor R56 instead of putting the SPST
> switch in series. To save myself a trip to Radio Shack I reused the
> resistor as the "pick-off" resistor for chroma connection. Now here
> some questions regarding this video mod.
>
> The instructions call for a 100 Ohm resistor for the pick-off resistor
> but the one I re-used is 75 Ohm. How much difference will this make?
> What is a "pick-off" resistor anyway?
>
> The video looks darn good now. The blurriness is gone. Text is
> incredibly sharp. Contrast and color saturation are at least 25%
> better than my 800 (which produces washed out colors, IMO). Not much
> noise (RF?) with either machine but the 800XL is ever so slightly worse
> than the 800.
>
> I do have one problem. At high contrast transitions there is an
> artifact that resembles ghosting or shadowing. On text it shows up as
> a shadow or even a different color on the leading edge of each text
> character. It's actually not very noticable on text but stick out like
> sore thumb at the left margin of the BASIC screen, where the blue
> Window is next to the black border. The shadow is green or grey.
> (I'll try to provide a picture in a followup message).
>
> Here the question(s). Could this problem have anything to do with my
> using a 75 ohm pick-off resistor instead of 100 ohms? If not, would it
> be corrected if I complete the rest of the 2.0/2.1 mod or at least more
> of the mod? Could my poorly assembled video cable (made by me LOL) be
> the cause, though the issue does not show up on my 800 using the same
> cable.
>
> Now to change the subject (with more questions). Short of buying an
> EPROM programmer (which I have no intention of doing) what are the
> options for DIY OS ROM mods?

>
> Has anyone actually installed the Dallas SmartSocket plus SDRAM? What
> success, problems, issues?
>
> Is it possible to use EEPROMs in place of EPROMs? If so which
> type/size? Come to think of it, what size/type EPROM is used for the
> 800XL?
>
> What OS's are a good choice for the 800XL to play with. Is licensing an
> issue? Keep in mind this is exclusively for my own machine and for my
> own use. I just want to experiment.
>
>
> Stephen Sheppard
>
> Link
>
> Clarence Dyson's Atari mods page
> http://www.geocities.com/atarimods/index.html

From -2689458760074461644
X-Google-Thread: f8760,1205788c73c703f1
X-Google-Thread: 100062,1205788c73c703f1
X-Google-Thread: f7ded,1205788c73c703f1
X-Google-Attributes: gidf8760,gid100062,gidf7ded,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!newsfeed2.dallas1.level3.net!
news.level3.com!bloom-beacon.mit.edu!senator-bedfellow.mit.edu!dreaderd!not-for-
mail
Message-ID: <atari-8-bit/welcome_1125030596@rtfm.mit.edu>
Supersedes: <atari-8-bit/welcome_1124339663@rtfm.mit.edu>
Expires: 16 Sep 2005 04:29:56 GMT
X-Last-Updated: 2005/04/01
From: "Michael Current" <hunmanik@earthlink.net>
Organization: none
Newsgroups: comp.sys.atari.8bit,comp.answers,news.answers
Subject: Welcome to comp.sys.atari.8bit!
Followup-To: comp.sys.atari.8bit
Approved: news-answers-request@MIT.Edu
Originator: faqserv@penguin-lust.mit.edu
Date: 26 Aug 2005 04:30:36 GMT
Lines: 76
NNTP-Posting-Host: penguin-lust.mit.edu
X-Trace: 1125030636 senator-bedfellow.mit.edu 563 18.181.0.29
Xref: g2news1.google.com comp.sys.atari.8bit:2342 comp.answers:1721
news.answers:9472

Archive-name: atari-8-bit/welcome
Posting-Frequency: 7 days
Last-modified: March 25, 2005

Welcome to the comp.sys.atari.8bit newsgroup!

You've found the Usenet newsgroup for discussion about the Atari 8-bit family of computers! These include the 400, 800, 1200XL, 600XL, 800XL, 65XE, 130XE, 800XE, and the XE Game System. Atari, based in Sunnyvale, California, USA, produced this line of computers from 1979-1992.

To see what Atari is up to today visit http://www.atari.com/

NEWSGROUP BACKGROUND:
comp.sys.atari.8bit was created in November 1986, and is unmoderated.
There is no charter for comp.sys.atari.8bit. (It pre-dates that custom.)
This newsgroup was known as net.micro.atari8 from Feb 1986 to Nov 1986.
The earlier net.micro.atari existed from Nov 1982 to Nov 1986.

Please don't try to post binaries in comp.sys.atari.8bit, use the appropriate binaries groups instead.

RELATED NEWSGROUPS:
alt.binaries.comp.atari8bit
comp.sys.atari.announce Moderated by Kevin Savetz.
  `- comp.sys.atari.announce Web Page: http://www.atariarchives.org/csaa/
rec.games.video.atari

E-MAIL LIST:
atari8-l, kept by Maciej Grzeszczuk, info at http://atari.krap.pl/
To subscribe, simply mail a message to majordomo@listserv.krap.pl, with the following line in the body (not the subject) of the message:
subscribe atari8-l

WEB PAGES:
Atari 8-bit Computer Web Ring, kept by Raphael Espino
  Ring Hub: http://www.webring.com/hub?ring=a8bit
  Ring Home Page: http://www.geocities.com/rjespino/a8ring.html

SOFTWARE DOWNLOADS:
XL Search, the Atari 8-Bit File Archive Search Engine (Bill Kendrick)
  http://xlsearch.atari.org/ or http://www.newbreedsoftware.com/xlsearch/

Underground Node #472 (TXG/MNX)
  FTP Host: atari.xs4all.nl Port: 21
  User: atari8 Pass: atari4ever

Atari SAP Music Archive: http://asma.atari.org

INFORMATION:
Atari 8-Bit Computers: Frequently Asked Questions (Michael Current)
  http://www.cs.uu.nl/wais/html/na-dir/atari-8-bit/faq.html

Atari 8-Bit Computers: Vendors and Developers (Michael Current)
  http://www.cs.uu.nl/wais/html/na-dir/atari-8-bit/vendev.html

Atari 8-bit New User, Emulator Help FAQ (Bill Kendrick)

  http://www.sonic.net/~nbs/new_and_emu.html

Atari Disk Image FAQ (Steve Tucker)
  http://www.atarimax.com/ape/docs/DiskImageFAQ/

Cartridge List for the Classic Atari 800/XL/XE Computers (Andrew Krieg)
  http://www.execpc.com/~krieg/links/8bit.carts

Atari 8-Bit Telnet BBS List (Nolan Friedland)
  http://www.ilmarinen.us/spacebbs/bbs-telnet.html

Atari 8-Bit Dialup BBS List (Nolan Friedland)
  http://www.ilmarinen.us/spacebbs/bbs-dialup.html

ONLINE MAGAZINES:
http://www.myatari.net/   MyAtari
http://www.atarinews.org/ Atari Online News, Etc. (A-ONE)
http://www.ataritimes.com/ The Atari Times

From -7652895213741996925
X-Google-Thread: f8760,35d0374063a38eda
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!fu-berlin.de!news.task.gda.pl!
newsfeed.tpinternet.pl!atlantis.news.tpi.pl!news.tpi.pl!not-for-mail
From: "Alek" <gebi@poczta.fm>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Need some info regarding 65xe (NTSC)
Date: Fri, 26 Aug 2005 07:41:01 +0200
Organization: tp.internet - http://www.tpi.pl/
Lines: 6
Message-ID: <dema1e$563$1@atlantis.news.tpi.pl>
References: <5dnsg1tgm9r8ffock9p2dvinl5cjn532de@4ax.com>
NNTP-Posting-Host: 217.96.21.97
X-Trace: atlantis.news.tpi.pl 1125034862 5315 217.96.21.97 (26 Aug 2005 05:41:02
GMT)
X-Complaints-To: usenet@tpi.pl
NNTP-Posting-Date: Fri, 26 Aug 2005 05:41:02 +0000 (UTC)
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Xref: g2news1.google.com comp.sys.atari.8bit:2343

>I recently purchased a 65xe and much to my suprise it has the same
> expansion port in the back as the 130xe.
Model 800XE and later one of 65XE have got this expansion port. First
models has only the short version.

From 6645904081354053474
X-Google-Thread: f8760,35d0374063a38eda
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!newshub.sdsu.edu!peer01.west.cox.net!
cox.net!p01!lakeread05.POSTED!53ab2750!not-for-mail
From: kevin <kevnospam242@gmail.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Need some info regarding 65xe (NTSC)
Message-ID: <atbtg11lvsu18ocehtin322r7b2aq9g9op@4ax.com>
References: <5dnsg1tgm9r8ffock9p2dvinl5cjn532de@4ax.com>
<dema1e$563$1@atlantis.news.tpi.pl>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 30
Date: Fri, 26 Aug 2005 02:05:39 -0400
NNTP-Posting-Host: 68.230.155.106
X-Complaints-To: abuse@cox.net
X-Trace: lakeread05 1125036336 68.230.155.106 (Fri, 26 Aug 2005 02:05:36 EDT)
NNTP-Posting-Date: Fri, 26 Aug 2005 02:05:36 EDT
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:2344

On Fri, 26 Aug 2005 07:41:01 +0200, "Alek" <gebi@poczta.fm> wrote:

>Model 800XE and later one of 65XE have got this expansion port. First
>models has only the short version.

thanks I did look back into the newsgroup archiives and found that the
later model North American 65xe's did feature a 130xe motherboard with
less memory. This is not listed in the official faq, whoever writes
it should update it, the 65xe's with the ECI port started being sold
in the US in 1987 according to an official Atari addendum to the 65xe
manual (which I was able to find doing a Google search at a very
interesing website.. whose name escapes me now...).

Now I am faced with this delemna, my 65xe is in great condition and
still has the warranty sticker intact, should I open it up and add the
extra 64k to make it a 130xe (asssuming this is an easy mod, which I
will not know until I open it up) or should I just leave well enough
alone and be happy I have a almost mint condition and rare version of
the 65xe...

From -4187075488448781682
X-Google-Thread: f8760,fb35d3ae86f8c77f
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!fr.ip.ndsoftware.net!
newsfeed.freenet.de!bolzen.all.de!zrz.TU-Berlin.DE!not-for-mail
From: Thomas Richter <thor@bugfix.math.tu-berlin.de>
Newsgroups: comp.sys.atari.8bit
Subject: Re: 800XL question
Date: 26 Aug 2005 08:14:57 GMT
Organization: Technical University Berlin, Germany
Lines: 24
Message-ID: <demj21pa1@mamenchi.zrz.TU-Berlin.DE>
References: <1124996935.300886.41350@g47g2000cwa.googlegroups.com>
<2%rPe.1697$Ys5.1574@newsfe7-gui.ntli.net>
<1125015618.858214.201580@g43g2000cwa.googlegroups.com>
NNTP-Posting-Host: bugfix.math.tu-berlin.de
User-Agent: tin/1.6.1-20030807 ("Vatersay") (UNIX) (Linux/2.4.21-297-athlon
(i686))
Xref: g2news1.google.com comp.sys.atari.8bit:2345

Hi,

> > 16K for the OS and 8K for the BASIC.
> >
> > Perhaps you could frig them both into a 32K EEPROM.
> >

> I meant I wanted clarification/verification on what type of
> EPROMS/EEPROMS will/might actually work.

> 2716's? 2818B's?

The Basic ROM seems to be non-standard to me, I haven't been able
to find a fitting EPROM. Instead, I used an adapter. Otherwise, you
would need a 2764 or larger here. The Os-ROM is in a standard ROM
chip that is pin-compatible to a 27128. I have already replaced the
basic ROM on my system, haven't tried this with the Os ROM yet, but
the pinout is identical and I see no reason why this might fail.

I have no experience concerning EEPROMs, if you have success, I
would be curious to hear.

So long,
     Thomas

From -4053539748779892451
X-Google-Thread: f8760,fd0f8e1c8a3d6daf,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g47g2000cwa.googlegroups.com!not-for-mail
From: vas.jozsef@karatnet.hu
Newsgroups: comp.sys.atari.8bit
Subject: Memory upgrade
Date: 26 Aug 2005 01:40:11 -0700
Organization: http://groups.google.com
Lines: 10
Message-ID: <1125045611.700546.88580@g47g2000cwa.googlegroups.com>
NNTP-Posting-Host: 81.0.127.178
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1125045617 30982 127.0.0.1 (26 Aug 2005 08:40:17 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Fri, 26 Aug 2005 08:40:17 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Windows NT 5.1; en-US; rv:1.7.10) Gecko/20050716 Firefox/1.0.6,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g47g2000cwa.googlegroups.com; posting-host=81.0.127.178;
   posting-account=tAqgYw0AAAAf4zpaLjbFWVw0hJSXNUGR
Xref: g2news1.google.com comp.sys.atari.8bit:2346

I've just tried to install the 256K memory upgrade obtained from
Atarimax. Although the document is great, it references a part (U27)
which doesn't exist on my MB. I serached the internet for schematix of
the 800XL, and I found the U27 in all of them. What kind of revision I
have? It is labelled as 800XLF R-3. Can anybody give me a schematic of
this?

Thanks,
Jozsi

From 4588739727639882625
X-Google-Thread: f8760,fb35d3ae86f8c77f
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!proxad.net!newsfeed.stueberl.de!newsfeeder1.noc.eunet-ag.at!news.eunet.at!not-for-mail
From: Matthias Reichl <usenet-200508@hias.horus.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: 800XL question
Date: Fri, 26 Aug 2005 11:43:36 +0200
Organization: Horus IT GmbH
Lines: 42
Message-ID: <slrndgtp28.6ta.usenet-200508@camel.hias.horus.com>
References: <1124996935.300886.41350@g47g2000cwa.googlegroups.com>

Reply-To: <hias@horus.com>
NNTP-Posting-Host: 193.80.109.194
X-Trace: paperboy.si.eunet.at 1125049994 2789 193.80.109.194 (26 Aug 2005 09:53:14 GMT)
X-Complaints-To: news@paperboy.si.eunet.at
NNTP-Posting-Date: Fri, 26 Aug 2005 09:53:14 +0000 (UTC)
User-Agent: slrn/0.9.7.4 (Linux)
Xref: g2news1.google.com comp.sys.atari.8bit:2347

On 25 Aug 2005 12:08:55 -0700, stephensheppard@hotmail.com wrote:
> Is it possible to use EEPROMs in place of EPROMs? If so which
> type/size? Come to think of it, what size/type EPROM is used for the
> 800XL?

I'm using an AMD 29F010 (128k) flash ROM in my main 800XL. I've built a small adapter socket and connected 3 pins to switches so I can easily switch between max. 8 OSes (actually I use 2 switches, one SPDT and one DPDT with a neutral position plus two pullup resistors so I can choose between 6 OSes - this way I "loose" 32k but it's easier to select and I don't need 3 switches in my Atari).

Instead of the AMD 29F010 you can also use a Winbond 29EE011 or an SST 29EE010 (these chips were often used on PC mainboards as BIOS chips, so if you have a dead PC have a look if you can salvage the BIOS chip). I've tested all three chips and they work equally well.

But: don't use a ST 29F010, it won't work well! Using it for an XL OS worked fine, but using it for the "old" (Atari 800) OS failed. I don't know what exactly is going wrong, maybe some access patterns put the chip into ID mode or something like that.

Programming the flash ROM from within the Atari is not so easy. You would need some additional hardware to select the higher address lines, connect the /WE line, write a flasher program and completely turn off all interrupts and DMA while re-programming the OS.

I programmed the flash using the new upcoming Turbo Freezer, but you can (of course) also use an EPROM programmer (just check out if these chips are actually supported, my old programmer didn't handle the AMD flash although it should have been supported).

BTW: programming these flash chips is not too complicated, the algorithms are documented in the datasheets and all three chips are quite similar. My code also supports the AMD 29F040, a 512k flash ROM, which will be the default flash chip on the Turbo Freezer. So if you'd like to have 32 OSes in your Atari that's also possible :-)

so long,

Hias

From -4338164734047772288
X-Google-Thread: f8760,fb35d3ae86f8c77f
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!news-in.ntli.net!
newsrout1-win.ntli.net!ntli.net!newspeer1-win.ntli.net!newsfe5-
win.ntli.net.POSTED!53ab2750!not-for-mail
From: "Kryten" <kryten_droid_obfusticator@ntlworld.com>
Newsgroups: comp.sys.atari.8bit
References: <1124996935.300886.41350@g47g2000cwa.googlegroups.com>
<2%rPe.1697$Ys5.1574@newsfe7-gui.ntli.net>
<1125015618.858214.201580@g43g2000cwa.googlegroups.com>
Subject: Re: 800XL question
Lines: 51
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <EsDPe.2412$p4.2298@newsfe5-win.ntli.net>
Date: Fri, 26 Aug 2005 11:57:24 GMT
NNTP-Posting-Host: 81.100.93.213
X-Complaints-To: http://www.ntlworld.com/netreport
X-Trace: newsfe5-win.ntli.net 1125057444 81.100.93.213 (Fri, 26 Aug 2005 12:57:24
BST)
NNTP-Posting-Date: Fri, 26 Aug 2005 12:57:24 BST
Organization: ntl Cablemodem News Service
Xref: g2news1.google.com comp.sys.atari.8bit:2348

<stephensheppard@hotmail.com> wrote in message
news:1125015618.858214.201580@g43g2000cwa.googlegroups.com...
>
> The resistor I used IS 75 Ohm.
> It's the modification instructions that
> call for a 100 Ohm resistor.

Hmm, I don't see why 100R was specified.
I would have thought 75R was more appropriate, to match the cable and TV
impedance.
I'd stick with 75R, unless anyone has a good reason for choosing 100R.

> I meant I wanted clarification/verification on what type of
> EPROMs/EEPROMs will/might actually work.
>
> 2716's? 2818B's?

The Atari machines used mask-programmed ROM chips (type 2364, 23128) because
they are cheaper in serious numbers. And they don't fade (AFAIK). They have
pinouts like this:

http://www.howell1964.freeserve.co.uk/parts/MPROM.htm

while EPROMs have pinouts like this:
http://www.howell1964.freeserve.co.uk/Arcom/J037_SEP.htm#EPROM%20pinouts

and EEPROMs / Flash ROMs have pinouts as per their datasheets.

They have many pins in common, but there are always a few differences.
The links above highlight the differences inside each group, you can work
out the differences between the groups.

The 23128 and 27128 are similar in pinout and have the same 28-pin package.

The 2364 has 24 pins and the 2764 has 28-pins, so that's harder to replace.

> Designing circuits are probably beyond my ability and understanding.

You'll have to get someone else to design the mods if you cannot find them
on the web.

> I would like to learn whether
> EEPROMs will work or not, as-is,
> in the place of the Atari OS ROMs.

You probably won't be able to pop them in there and go.
The Atari does not provide a !WR signal so you cannot write to them in situ.

From -5452839416065081198
X-Google-Thread: f8760,fb35d3ae86f8c77f
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!news-in.ntli.net!
newsrout1-win.ntli.net!ntli.net!newspeer1-win.ntli.net!newsfe7-
win.ntli.net.POSTED!53ab2750!not-for-mail
From: "Kryten" <kryten_droid_obfusticator@ntlworld.com>
Newsgroups: comp.sys.atari.8bit
References: <1124996935.300886.41350@g47g2000cwa.googlegroups.com>
<slrndgtp28.6ta.usenet-200508@camel.hias.horus.com>
Subject: Re: 800XL question
Lines: 18
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <AODPe.470$s4.237@newsfe7-win.ntli.net>
Date: Fri, 26 Aug 2005 12:20:48 GMT
NNTP-Posting-Host: 81.100.93.213
X-Complaints-To: http://www.ntlworld.com/netreport
X-Trace: newsfe7-win.ntli.net 1125058848 81.100.93.213 (Fri, 26 Aug 2005 13:20:48
BST)

NNTP-Posting-Date: Fri, 26 Aug 2005 13:20:48 BST
Organization: ntl Cablemodem News Service
Xref: g2news1.google.com comp.sys.atari.8bit:2349

"Matthias Reichl" <usenet-200508@hias.horus.com> wrote in message
news:slrndgtp28.6ta.usenet-200508@camel.hias.horus.com...
> On 25 Aug 2005 12:08:55 -0700, stephensheppard@hotmail.com wrote:
> I'm using an AMD 29F010 (128k) flash ROM in my main 800XL.
> you can also use a Winbond 29EE011 or an
> SST 29EE010

Cool. Can we see your adapter circuit anywhere?

> But: don't use a ST 29F010
> I don't know what exactly is going wrong, maybe some access patterns
> put the chip into ID mode or something like that.

Thanks for the tip. The Atari should not be trying to write to ROM
locations, so perhaps it has a bug that is harmless to ordinary ROM.

From 1602467324456052475
X-Google-Thread: f8760,35d0374063a38eda
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Newsgroups: comp.sys.atari.8bit
Date: Fri, 26 Aug 2005 08:50:03 -0400
From: Sid Pacman <8-bitter@8-bit.land>
Subject: Re: Need some info regarding 65xe (NTSC)
In-Reply-To: <atbtg11lvsu18ocehtin322r7b2aq9g9op@4ax.com>
Message-ID: <Pine.GSO.4.61.0508260816140.24539@furyy1>
References: <5dnsg1tgm9r8ffock9p2dvinl5cjn532de@4ax.com>
<dema1e$563$1@atlantis.news.tpi.pl>
 <atbtg11lvsu18ocehtin322r7b2aq9g9op@4ax.com>
MIME-Version: 1.0
Content-Type: TEXT/PLAIN; charset=US-ASCII
NNTP-Posting-Host: 192.107.41.17
X-Original-NNTP-Posting-Host: 192.107.41.17
X-Trace: news.iglou.com 1125060604 192.107.41.17 (26 Aug 2005 08:50:04 -0400)
Lines: 23
X-Original-NNTP-Posting-Host: 192.107.41.17
Path: g2news1.google.com!news1.google.com!newsread.com!news-xfer.newsread.com!
nntp.abs.net!spool.news.uu.net!ash.uu.net!news.iglou.com!not-for-mail
Xref: g2news1.google.com comp.sys.atari.8bit:2350

   On Fri, 26 Aug 2005 at 02:05 -0400, kevin scribbled:
->... my 65xe is in great condition and still has the warranty
->sticker intact, should I open it up and add the extra 64k to make
->it a 130xe (asssuming this is an easy mod ...) or should I just
->leave well enough alone ...

Does this 65XE connect to a monitor? (North American 65XEs connected only to televisions.) If not, then you'd have to add that too. Without monitor capability it's still a 65XE, regardless of how much it's souped up.

BTW, I wouldn't label the warranty as this 65XE's strongest selling point. <grin>
--

>>>---<<<
>>> david moeser -- erasmus39 on yahoo <<<
>>> Censornati, Ohio - USA <<<
>>>---<<<

* An Atari 8-Bitter Since 1982 (or was it 2082?!) *

(Headers munged to foil spammers; real info in taglines)

From -1233254103872738556
X-Google-Thread: f8760,fb35d3ae86f8c77f
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!npeer.de.kpn-eurorings.net!newsfeeder1.noc.eunet-ag.at!news.eunet.at!not-for-mail
From: Matthias Reichl <usenet-200508@hias.horus.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: 800XL question
Date: Fri, 26 Aug 2005 14:57:31 +0200
Organization: Horus IT GmbH
Lines: 28
Message-ID: <slrndgu4dr.71j.usenet-200508@camel.hias.horus.com>
References: <1124996935.300886.41350@g47g2000cwa.googlegroups.com> <slrndgtp28.6ta.usenet-200508@camel.hias.horus.com> <AODPe.470$s4.237@newsfe7-win.ntli.net>
Reply-To: <hias@horus.com>
NNTP-Posting-Host: 193.80.109.194
X-Trace: paperboy.si.eunet.at 1125061080 6142 193.80.109.194 (26 Aug 2005 12:58:00 GMT)
X-Complaints-To: news@paperboy.si.eunet.at
NNTP-Posting-Date: Fri, 26 Aug 2005 12:58:00 +0000 (UTC)
User-Agent: slrn/0.9.7.4 (Linux)
Xref: g2news1.google.com comp.sys.atari.8bit:2351

On Fri, 26 Aug 2005 12:20:48 GMT, Kryten wrote:
> "Matthias Reichl" <usenet-200508@hias.horus.com> wrote in message
> news:slrndgtp28.6ta.usenet-200508@camel.hias.horus.com...
>> On 25 Aug 2005 12:08:55 -0700, stephensheppard@hotmail.com wrote:
>> I'm using an AMD 29F010 (128k) flash ROM in my main 800XL.
>> you can also use a Winbond 29EE011 or an
>> SST 29EE010
>

> Cool. Can we see your adapter circuit anywhere?

I wouldn't call it a circuit :-)

Actually, it's just a stack of 3 IC sockets: One 28-pin socket (to
fit into the Atari OS ROM socket), a 28-pin socket with a few pins
cut out and a 32 pin socket for the flash ROM.

The fine thing is that the 16k ROM and the 128k flash ROM have almost
identical pinouts - the flash just has 4 more pins.

The following pins are cut out on the 28 pin socket: 1, 27, 28.
Pins 2-26 connect directly to pins 4-28 of the flash ROM.
Pin 28 (VCC) is connected to pins 32 (VCC) and 31 (/WE) of the flash,
pins 2 (A16), 3 (A15) and 29 (A14) of the flash are connected to the
switches. Pins 1 and 30 of the flash are NC. That's it :-)

so long,

Hias

From 7327369751067227301
X-Google-Thread: f8760,35d0374063a38eda
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!cycny01.gnilink.net!
cyclone1.gnilink.net!gnilink.net!peer01.cox.net!cox.net!p01!lakeread05.POSTED!
53ab2750!not-for-mail
From: kevin <kevnospam242@gmail.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Need some info regarding 65xe (NTSC)
Message-ID: <ph7ug114omidfac1gvcf4t1lu7rkj16irf@4ax.com>
References: <5dnsg1tgm9r8ffock9p2dvinl5cjn532de@4ax.com>
<dema1e$563$1@atlantis.news.tpi.pl> <atbtg11lvsu18ocehtin322r7b2aq9g9op@4ax.com>
<Pine.GSO.4.61.0508260816140.24539@furyy1>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 24
Date: Fri, 26 Aug 2005 09:55:44 -0400
NNTP-Posting-Host: 68.230.155.106
X-Complaints-To: abuse@cox.net
X-Trace: lakeread05 1125064541 68.230.155.106 (Fri, 26 Aug 2005 09:55:41 EDT)
NNTP-Posting-Date: Fri, 26 Aug 2005 09:55:41 EDT
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:2352

On Fri, 26 Aug 2005 08:50:03 -0400, Sid Pacman <8-bitter@8-bit.land>
wrote:

>   Does this 65XE connect to a monitor? (North American 65XEs con-

>nected only to televisions.) If not, then you'd have to add that
>too. Without monitor capability it's still a 65XE, regardless of
>how much it's souped up.
>
>   BTW, I wouldn't label the warranty as this 65XE's strongest sell-
>ing point. <grin>

Actually all 65xe's have a monitor port, including mine, you are thinking of the 600xl. My 65xe is a later model which uses the 130xe motherboard. The only difference between this machine and a 130xe (even the mb says 130xe) is a resistor and 2 less memory chips. The earlier North American 65xe's used a custom motherboard that was missing the ECI port and could not easily be upgraded to 128k.

It is in such good condition and it has the sticker intact, I like to collect Atari stuff as well as use it, so to me it has value being in such prestine untouched condition, but you right I dont the modern Atari is going to fix it if anything goes wrong!

From -1235247752811430591
X-Google-Thread: f8760,fb35d3ae86f8c77f
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!f14g2000cwb.googlegroups.com!not-for-mail
From: stephensheppard@hotmail.com
Newsgroups: comp.sys.atari.8bit
Subject: Re: 800XL question
Date: 26 Aug 2005 07:39:19 -0700
Organization: http://groups.google.com
Lines: 58
Message-ID: <1125067159.473706.151650@f14g2000cwb.googlegroups.com>
References: <1124996935.300886.41350@g47g2000cwa.googlegroups.com>
   <slrndgtp28.6ta.usenet-200508@camel.hias.horus.com>
NNTP-Posting-Host: 64.48.71.90
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1125067164 6036 127.0.0.1 (26 Aug 2005 14:39:24 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Fri, 26 Aug 2005 14:39:24 +0000 (UTC)
In-Reply-To: <slrndgtp28.6ta.usenet-200508@camel.hias.horus.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Win98; en-US; rv:1.7) Gecko/20040707 Firefox/0.8,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: f14g2000cwb.googlegroups.com; posting-host=64.48.71.90;
   posting-account=4ilZLQsAAADHKJufwAjm_Pl2CA076mZi
Xref: g2news1.google.com comp.sys.atari.8bit:2353

Matthias Reichl wrote:
> On 25 Aug 2005 12:08:55 -0700, stephensheppard@hotmail.com wrote:
> > Is it possible to use EEPROMs in place of EPROMs? If so which
> > type/size? Come to think of it, what size/type EPROM is used for the
> > 800XL?
>
> I'm using an AMD 29F010 (128k) flash ROM in my main 800XL. I've built
> a small adapter socket and connected 3 pins to switches so I can
> easily switch between max. 8 OSes (actually I use 2 switches, one
> SPDT and one DPDT with a neutral position plus two pullup resistors
> so I can choose between 6 OSes - this way I "loose" 32k but it's
> easier to select and I don't need 3 switches in my Atari).
>
> Instead of the AMD 29F010 you can also use a Winbond 29EE011 or an
> SST 29EE010 (these chips were often used on PC mainboards as BIOS
> chips, so if you have a dead PC have a look if you can salvage
> the BIOS chip). I've tested all three chips and they work equally
> well.

Hias, that is so cool and so creative!

>
> But: don't use a ST 29F010, it won't work well! Using it for an XL
> OS worked fine, but using it for the "old" (Atari 800) OS failed.
> I don't know what exactly is going wrong, maybe some access patterns
> put the chip into ID mode or something like that.
>
> Programming the flash ROM from within the Atari is not so easy. You
> would need some additional hardware to select the higher address
> lines, connect the /WE line, write a flasher program and completely
> turn off all interrupts and DMA while re-programming the OS.
>
> I programmed the flash using the new upcoming Turbo Freezer, but you
> can (of course) also use an EPROM programmer (just check out if these
> chips are actually supported, my old programmer didn't handle the
> AMD flash although it should have been supported).
>
> BTW: programming these flash chips is not too complicated, the
> algorithms are documented in the datasheets and all three chips
> are quite similar. My code also supports the AMD 29F040, a 512k
> flash ROM, which will be the default flash chip on the Turbo Freezer.
> So if you'd like to have 32 OSes in your Atari that's also possible :-)
>

Have you ever tried Uniflash for the PC?

On a working PC you hot swap the BIOS ROM then you use Uniflash to flash whatever code you want to the chip. Well, that's theory, anyway. I once tried it to recover from a failed flash but motherboard differences and my unfamiliarity with Uniflash and flash ROMs led to failure.

Thanks for sharing! This is exactly the kind of stuff I want to read

about.

Stephen Sheppard

From -2240974113823052025
X-Google-Thread: f8760,35d0374063a38eda
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Newsgroups: comp.sys.atari.8bit
Date: Fri, 26 Aug 2005 10:51:41 -0400
From: Sid Pacman <8-bitter@8-bit.land>
Subject: Re: Need some info regarding 65xe (NTSC)
In-Reply-To: <ph7ug114omidfac1gvcf4t1lu7rkj16irf@4ax.com>
Message-ID: <Pine.GSO.4.61.0508261039360.28236@furyy1>
References: <5dnsg1tgm9r8ffock9p2dvinl5cjn532de@4ax.com>
<dema1e$563$1@atlantis.news.tpi.pl>
 <atbtg11lvsu18ocehtin322r7b2aq9g9op@4ax.com>
<Pine.GSO.4.61.0508260816140.24539@furyy1>
 <ph7ug114omidfac1gvcf4t1lu7rkj16irf@4ax.com>
MIME-Version: 1.0
Content-Type: TEXT/PLAIN; charset=US-ASCII
NNTP-Posting-Host: 192.107.41.17
X-Original-NNTP-Posting-Host: 192.107.41.17
X-Trace: news.iglou.com 1125067902 192.107.41.17 (26 Aug 2005 10:51:42 -0400)
Lines: 23
X-Original-NNTP-Posting-Host: 192.107.41.17
Path: g2news1.google.com!news1.google.com!newsread.com!news-xfer.newsread.com!
nntp.abs.net!uunet!spool.news.uu.net!ash.uu.net!news.iglou.com!not-for-mail
Xref: g2news1.google.com comp.sys.atari.8bit:2354

   On Fri, 26 Aug 2005 at 09:55 -0400, kevin scribbled:
->Actually all 65xe's have a monitor port, including mine, you are
->thinking of the 600xl.

   Ouch! You're right; I was thinking of the wrong model. Sorry
about that!

->I like to collect Atari stuff as well as use it, so to me it has
->value being in such prestine untouched condition,

   Many collectors, in and out of computers, would agree. That's
one reason why you might leave it as is until it's really necessary
to upgrade it.
--
        >>>---<<<
        >>>   david moeser -- erasmus39 on yahoo   <<<
        >>>   Censornati, Ohio - USA   <<<
        >>>---<<<
        *   8 Bits Forever! ... OR BUST!   *

(Headers munged to foil spammers; real info in taglines)

From -8743803077719680039
X-Google-Thread: f8760,fd0f8e1c8a3d6daf
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g49g2000cwa.googlegroups.com!not-for-mail
From: stephensheppard@hotmail.com
Newsgroups: comp.sys.atari.8bit
Subject: Re: Memory upgrade
Date: 26 Aug 2005 11:35:32 -0700
Organization: http://groups.google.com
Lines: 16
Message-ID: <1125081332.115200.79170@g49g2000cwa.googlegroups.com>
References: <1125045611.700546.88580@g47g2000cwa.googlegroups.com>
NNTP-Posting-Host: 64.48.72.20
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1125081337 12044 127.0.0.1 (26 Aug 2005 18:35:37 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Fri, 26 Aug 2005 18:35:37 +0000 (UTC)
In-Reply-To: <1125045611.700546.88580@g47g2000cwa.googlegroups.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Win98; en-US; rv:1.7) Gecko/20040707 Firefox/0.8,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g49g2000cwa.googlegroups.com; posting-host=64.48.72.20;
   posting-account=4ilZLQsAAADHKJufwAjm_Pl2CA076mZi
Xref: g2news1.google.com comp.sys.atari.8bit:2355

vas.jozsef@karatnet.hu wrote:
> I've just tried to install the 256K memory upgrade obtained from
> Atarimax. Although the document is great, it references a part (U27)
> which doesn't exist on my MB. I serached the internet for schematix of
> the 800XL, and I found the U27 in all of them. What kind of revision I
> have? It is labelled as 800XLF R-3. Can anybody give me a schematic of
> this?
>
> Thanks,
> Jozsi

Try this site.

http://jsobola.republika.pl/schematy.htm

From 2957512760135113653
X-Google-Thread: f8760,219b27f13604cfe9,start

X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Fri, 26 Aug 2005 22:05:12 -0500
Date: Fri, 26 Aug 2005 23:04:58 -0400
From: tony <tony.rudzki@yahoo.com>
User-Agent: Mozilla Thunderbird 1.0.2 (Windows/20050317)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit
Subject: test
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
Message-ID: <GoadnX_Vnvb1RZLeRVn-2g@comcast.com>
Lines: 1
NNTP-Posting-Host: 24.3.155.37
X-Trace: sv3-OuF2Z03h38n3fV6U2vOci7Ic6NXuRdvCdwQPA3I9pYz55XyD2+
+I6Lqm1keYd6aGDmTm9g3GGotKQjd!
D1xDxb5GVeZqehgHnsz2g5YtLxVd4W86rvAcveVOq5nOL6k3Ud0SSdgNFpmaX9++bPcsL08GGrYo
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2356

ignore this test

From -8230574294095342208
X-Google-Thread: f8760,fcc6e3356d45e123,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Fri, 26 Aug 2005 22:07:18 -0500
Date: Fri, 26 Aug 2005 23:07:05 -0400
From: tony <tony.rudzki@yahoo.com>
User-Agent: Mozilla Thunderbird 1.0.2 (Windows/20050317)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit
Subject: XEGS memory upgrade
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
Message-ID: <GoadnXnVnvZ7RZLeRVn-2g@comcast.com>
Lines: 4
NNTP-Posting-Host: 24.3.155.37
X-Trace: sv3-fbDVr/tLaVignAlX6l4/OALv58036HAI864ErdmU/

IJCOEiW9X5CaaALdMDMJ962aySEQK6ZgFe8z7w!
X0FsdjvrBJaTRZWH11B0L59mEGEBqBVNjXOmAp19RWsQlZ3EGLcPtuIAlxyM3ekdD3jh1sBRu+Mi
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2357

Is there a memory upgrade for the XEGS somewhere on the web? Or
available for sale somewhere?

Thanks

From -440964560156770669
X-Google-Thread: f8760,fb35d3ae86f8c77f
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!z14g2000cwz.googlegroups.com!not-for-
mail
From: stephensheppard@hotmail.com
Newsgroups: comp.sys.atari.8bit
Subject: Re: 800XL question
Date: 26 Aug 2005 22:27:19 -0700
Organization: http://groups.google.com
Lines: 61
Message-ID: <1125120439.323932.271590@z14g2000cwz.googlegroups.com>
References: <1124996935.300886.41350@g47g2000cwa.googlegroups.com>
   <2%rPe.1697$Ys5.1574@newsfe7-gui.ntli.net>
   <1125015618.858214.201580@g43g2000cwa.googlegroups.com>
   <EsDPe.2412$p4.2298@newsfe5-win.ntli.net>
NNTP-Posting-Host: 216.99.241.50
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1125120445 28289 127.0.0.1 (27 Aug 2005 05:27:25 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Sat, 27 Aug 2005 05:27:25 +0000 (UTC)
In-Reply-To: <EsDPe.2412$p4.2298@newsfe5-win.ntli.net>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Win98; en-US; rv:1.7) Gecko/20040707
Firefox/0.8,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: z14g2000cwz.googlegroups.com; posting-host=216.99.241.50;
   posting-account=4ilZLQsAAADHKJufwAjm_Pl2CA076mZi
Xref: g2news1.google.com comp.sys.atari.8bit:2358

Kryten wrote:
> <stephensheppard@hotmail.com> wrote in message
> news:1125015618.858214.201580@g43g2000cwa.googlegroups.com...
> >

> > The resistor I used IS 75 Ohm.
> > It's the modification instructions that
> > call for a 100 Ohm resistor.
>
> Hmm, I don't see why 100R was specified.
> I would have thought 75R was more appropriate, to match the cable and TV
> impedance.
> I'd stick with 75R, unless anyone has a good reason for choosing 100R.
>
That's what I was thinking > > I meant I wanted
clarification/verification on what type of
> > EPROMs/EEPROMs will/might actually work.
> >
> > 2716's? 2818B's?
>
> The Atari machines used mask-programmed ROM chips (type 2364, 23128) because
> they are cheaper in serious numbers. And they don't fade (AFAIK). They have
> pinouts like this:
>
> http://www.howell1964.freeserve.co.uk/parts/MPROM.htm
>
> while EPROMs have pinouts like this:
> http://www.howell1964.freeserve.co.uk/Arcom/J037_SEP.htm#EPROM%20pinouts
>
> and EEPROMs / Flash ROMs have pinouts as per their datasheets.
>
> They have many pins in common, but there are always a few differences.
> The links above highlight the differences inside each group, you can work
> out the differences between the groups.
>
> The 23128 and 27128 are similar in pinout and have the same 28-pin package.
>
> The 2364 has 24 pins and the 2764 has 28-pins, so that's harder to replace.
>
Oops! I forgot to reply yesterday. Sorry.

Thanks for the information. Combined with Hias' idea I have a lot to
work with.

> > Designing circuits are probably beyond my ability and understanding.
>
> You'll have to get someone else to design the mods if you cannot find them
> on the web.
>
> > I would like to learn whether
> > EEPROMs will work or not, as-is,
> > in the place of the Atari OS ROMs.
>
> You probably won't be able to pop them in there and go.
> The Atari does not provide a !WR signal so you cannot write to them in situ.

If I'm not able to just pop them in then I'm probably not interested
anyway.

- Stephen Sheppard

From 10251290291244433340
X-Google-Thread: f8760,fb35d3ae86f8c77f
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!newsread.com!news-xfer.newsread.com!
nntp.abs.net!news-FFM2.ecrc.net!newsfeeder1.noc.eunet-ag.at!news.eunet.at!not-for-
mail
From: Matthias Reichl <usenet-200508@hias.horus.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: 800XL question
Date: Sat, 27 Aug 2005 11:10:10 +0200
Organization: Horus IT GmbH
Lines: 50
Message-ID: <slrndh0bfi.20o.usenet-200508@camel.hias.horus.com>
References: <1124996935.300886.41350@g47g2000cwa.googlegroups.com>
<slrndgtp28.6ta.usenet-200508@camel.hias.horus.com>
<1125067159.473706.151650@f14g2000cwb.googlegroups.com>
Reply-To: <hias@horus.com>
NNTP-Posting-Host: 193.80.109.194
X-Trace: paperboy.si.eunet.at 1125133860 29673 193.80.109.194 (27 Aug 2005
09:11:00 GMT)
X-Complaints-To: news@paperboy.si.eunet.at
NNTP-Posting-Date: Sat, 27 Aug 2005 09:11:00 +0000 (UTC)
User-Agent: slrn/0.9.7.4 (Linux)
Xref: g2news1.google.com comp.sys.atari.8bit:2359

On 26 Aug 2005 07:39:19 -0700, stephensheppard@hotmail.com wrote:
>> Instead of the AMD 29F010 you can also use a Winbond 29EE011 or an
>> SST 29EE010 (these chips were often used on PC mainboards as BIOS
>> chips, so if you have a dead PC have a look if you can salvage
>> the BIOS chip). I've tested all three chips and they work equally
>> well.
>
> Hias, that is so cool and so creative!

Actually, the idea of using a flash ROM in the Turbo Freezer came
from Guus Assmann. Torsten Schall then told me about the PC BIOS
chips (he salvaged a lot of them and sent me some for doing tests).

After I finished the flasher program for the Turbo Freezer I had
the idea that I could also use these chips in the Atari :-)

BTW: The 29F010 is organized in 8 banks of 16k that can be erased
and programmed separately. Suits the size of the Atari OS quite well :-)

The SST/Winbond chips are organized in 128 byte pages. Theoretically
one could build a flash disk for the Atari using these chips
(that would be a 1024 sector SD disk). But be careful: the Winbond

chips are only specified for 1k (or 10k, depending on the type)
program/erase cycles. The SST chip should survive 100k cycles.

The programming algorithm of the SST/Winbond chips differs slightly
from the AMD algorithm and is a little bit more timing critical:
if the bytes aren't written fast enough the chip leaves programming
mode and returns back to read mode. When disabling interrupt and
DMA on the Atari, this is no problem.

> Have you ever tried Uniflash for the PC?

No, not yet.

> On a working PC you hot swap the BIOS ROM then you use Uniflash to
> flash whatever code you want to the chip. Well, that's theory, anyway.
> I once tried it to recover from a failed flash but motherboard
> differences and my unfamiliarity with Uniflash and flash ROMs led to
> failure.

I heard of this method some time ago but I have to say that I'm not
too comfortable plugging chips in/out while the PC is running. I did
this a few times with the Turbo Freezer (while the ROM wasn't
accessed, of course) and it often led to crashes (actually, that's
what I expected).

so long,

Hias

From 8736080718889558409
X-Google-Thread: f8760,fb35d3ae86f8c77f
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!z14g2000cwz.googlegroups.com!not-for-
mail
From: stephensheppard@hotmail.com
Newsgroups: comp.sys.atari.8bit
Subject: Re: 800XL question
Date: 27 Aug 2005 08:15:50 -0700
Organization: http://groups.google.com
Lines: 82
Message-ID: <1125155750.462186.282710@z14g2000cwz.googlegroups.com>
References: <1124996935.300886.41350@g47g2000cwa.googlegroups.com>
   <slrndgtp28.6ta.usenet-200508@camel.hias.horus.com>
   <1125067159.473706.151650@f14g2000cwb.googlegroups.com>
   <slrndh0bfi.20o.usenet-200508@camel.hias.horus.com>
NNTP-Posting-Host: 64.48.72.134
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1125155755 5702 127.0.0.1 (27 Aug 2005 15:15:55 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Sat, 27 Aug 2005 15:15:55 +0000 (UTC)

User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Win98; en-US; rv:1.7) Gecko/20040707
Firefox/0.8,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: z14g2000cwz.googlegroups.com; posting-host=64.48.72.134;
   posting-account=4ilZLQsAAADHKJufwAjm_Pl2CA076mZi
Xref: g2news1.google.com comp.sys.atari.8bit:2360

Matthias Reichl wrote:
> On 26 Aug 2005 07:39:19 -0700, stephensheppard@hotmail.com wrote:
> >> Instead of the AMD 29F010 you can also use a Winbond 29EE011 or an
> >> SST 29EE010 (these chips were often used on PC mainboards as BIOS
> >> chips, so if you have a dead PC have a look if you can salvage
> >> the BIOS chip). I've tested all three chips and they work equally
> >> well.
> > >
> > > Hias, that is so cool and so creative!
> >
> Actually, the idea of using a flash ROM in the Turbo Freezer came
> from Guus Assmann. Torsten Schall then told me about the PC BIOS
> chips (he salvaged a lot of them and sent me some for doing tests).
>
> After I finished the flasher program for the Turbo Freezer I had
> the idea that I could also use these chips in the Atari :-)
>
> BTW: The 29F010 is organized in 8 banks of 16k that can be erased
> and programmed separately. Suits the size of the Atari OS quite well :-)
>
> The SST/Winbond chips are organized in 128 byte pages. Theoretically
> one could build a flash disk for the Atari using these chips
> (that would be a 1024 sector SD disk). But be careful: the Winbond
> chips are only specified for 1k (or 10k, depending on the type)
> program/erase cycles. The SST chip should survive 100k cycles.
>
I suppose if one had a supply Flash ROMS a 1K write cycle would not be
a huge problem.

I found I only have one old mobo with a 29F010. I'd need more if I
wanted to attempt the Uniflash method for re-writing.

> The programming algorithm of the SST/Winbond chips differs slightly
> from the AMD algorithm and is a little bit more timing critical:
> if the bytes aren't written fast enough the chip leaves programming
> mode and returns back to read mode. When disabling interrupt and
> DMA on the Atari, this is no problem.
>
> > Have you ever tried Uniflash for the PC?
> >
> No, not yet.
>
> > On a working PC you hot swap the BIOS ROM then you use Uniflash to
> > flash whatever code you want to the chip. Well, that's theory, anyway.
> > I once tried it to recover from a failed flash but motherboard

> > differences and my unfamiliarity with Uniflash and flash ROMs led to
> > failure.
>
> I heard of this method some time ago but I have to say that I'm not
> too comfortable plugging chips in/out while the PC is running. I did
> this a few times with the Turbo Freezer (while the ROM wasn't
> accessed, of course) and it often led to crashes (actually, that's
> what I expected).
>
Though I failed with Uniflash I have hot swapped BIOS ROMs about half a dozen times. Once with a DIP-32 and 4-5 times with a PLCC chip. Swapping the DIP was easy. I made a loop of tape to make a handle to wrap lenghtwise around the Flash ROM. Just set the ROM in the socket without fully seating it, boot the computer, hot swap the chip, and flash using the normal method. It was a lot trickier (and riskier) with a PLCC chip. There is not an easy way to make a handle and the chips don't work unless you seat them. I put a piece of tape on the top of the chip but need the PLCC extractor to actually remove the chip. I dropped the chip into the motherboard the first time but no harm.

I understand most of your description of your Flash ROM "adapter" but is there any chance you could post a wiring list or schematic and a parts list. Mostly which model DIP Sockets did you use? Are they all stackable?

I think I first would like to build the SmartOS upgrade (see link) because it can be reprogrammed from the Atari and it provides 512 bytes of non-volatile memory which would have so many uses.

Link
http://www.geocities.com/atarimods/ - "A SmartOS mod for the XL/XE series"

Stephen Sheppard

From 1292650103610264316
X-Google-Thread: f8760,219b27f13604cfe9
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!z14g2000cwz.googlegroups.com!not-for-mail
From: "DunxUK@aol.commercial" <dunxuk@aol.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: test
Date: 27 Aug 2005 12:31:05 -0700
Organization: http://groups.google.com
Lines: 3
Message-ID: <1125171065.747339.95490@z14g2000cwz.googlegroups.com>
References: <GoadnX_Vnvb1RZLeRVn-2g@comcast.com>

NNTP-Posting-Host: 195.93.21.102
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1125171071 24720 127.0.0.1 (27 Aug 2005 19:31:11 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Sat, 27 Aug 2005 19:31:11 +0000 (UTC)
In-Reply-To: <GoadnX_Vnvb1RZLeRVn-2g@comcast.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; AOL 9.0; Windows NT 5.1;
SV1),gzip(gfe),gzip(gfe)
X-HTTP-Via: HTTP/1.1 (Velocity/1.1.1 [uScMs f p eN:t cCMp s]), HTTP/1.1 Turboweb
[los-tb024 8.3.1], HTTP/1.0 los-ad06[C35D1566] (Traffic-Server/5.3.8 [uScM])
Complaints-To: groups-abuse@google.com
Injection-Info: z14g2000cwz.googlegroups.com; posting-host=195.93.21.102;
   posting-account=ipoVaw0AAABtVHIf96payTGcwpWBKDnQ
Xref: g2news1.google.com comp.sys.atari.8bit:2361

You might also like to post in alt.test; many servers autorespond to it
and you can see how your message propagates around the world.

From -2096902972520600289
X-Google-Thread: f8760,fb35d3ae86f8c77f
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!newshub.sdsu.edu!peer01.west.cox.net!
cox.net!pd7cy1no!shaw.ca!pd7tw2no.POSTED!53ab2750!not-for-mail
X-Trace-PostClient-IP: 24.68.25.84
From: Shawn Jefferson <sjeffersonTAKETHISOUTTOREPLY@shaw.ca>
Newsgroups: comp.sys.atari.8bit
Subject: Re: 800XL question
Reply-To: sjeffersonTAKETHISOUTTOREPLY@shaw.ca
Message-ID: <0sk1h1l33rgtvtuipa3nuufkhppbfsgfmt@4ax.com>
References: <1124996935.300886.41350@g47g2000cwa.googlegroups.com>
<slrndgtp28.6ta.usenet-200508@camel.hias.horus.com>
<1125067159.473706.151650@f14g2000cwb.googlegroups.com>
<slrndh0bfi.20o.usenet-200508@camel.hias.horus.com>
<1125155750.462186.282710@z14g2000cwz.googlegroups.com>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 12
Date: Sat, 27 Aug 2005 20:57:54 GMT
NNTP-Posting-Host: 24.64.223.206
X-Complaints-To: abuse@shaw.ca
X-Trace: pd7tw2no 1125176274 24.64.223.206 (Sat, 27 Aug 2005 14:57:54 MDT)
NNTP-Posting-Date: Sat, 27 Aug 2005 14:57:54 MDT
Organization: Shaw Residential Internet
Xref: g2news1.google.com comp.sys.atari.8bit:2362

stephensheppard@hotmail.com:

>I suppose if one had a supply Flash ROMS a 1K write cycle would not be
>a huge problem.

It might be more of a problem than you would at first think. The directory
sectors and sector map gets written to quite often with even trivial disk
use.

Shawn Jefferson
(fix reply to for email)

From -8312665322372405086
X-Google-Thread: f8760,35d0374063a38eda
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!local01.nntp.dca.giganews.com!nntp.centurytel.net!
news.centurytel.net.POSTED!not-for-mail
NNTP-Posting-Date: Sat, 27 Aug 2005 20:54:45 -0500
From: Michael Current <hunmanik@earthlink.net>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Need some info regarding 65xe (NTSC)
Date: Sat, 27 Aug 2005 20:54:40 -0500
Message-ID: <1762h11ff6tlssfnubhn87ttfp8mp163cn@4ax.com>
References: <5dnsg1tgm9r8ffock9p2dvinl5cjn532de@4ax.com>
<dema1e$563$1@atlantis.news.tpi.pl> <atbtg11lvsu18ocehtin322r7b2aq9g9op@4ax.com>
X-Newsreader: Forte Free Agent 3.0/32.763
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 17
NNTP-Posting-Host: 69.179.78.228
X-Trace: sv3-KzeC99MajDrCSzTf/J1vf/PU6SSn/
kGIzCZy2MxdHl16Sh4bbMhKaPRdtZ4TFjt+zOlSnuyEcEB9tX9!6jngjcoopsnLRBJ/8VdYdxrE/
pCwqZGTcq1yfJmuKpL+vO2mYeQoVfwIq1iiy7sVi3we2ZEXlhL/!CeA7YSPQvMm/
FHDHhcTxva6HMwc5M2o=
X-Complaints-To: abuse@centurytel.net
X-DMCA-Complaints-To: abuse@centurytel.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2363

On Fri, 26 Aug 2005 02:05:39 -0400, kevin <kevnospam242@gmail.com> wrote:

>thanks I did look back into the newsgroup archiives and found that the
>later model North American 65xe's did feature a 130xe motherboard with
>less memory.   This is not listed in the official faq, whoever writes
>it should update it, the 65xe's with the ECI port started being sold
>in the US in 1987 according to an official Atari addendum to the 65xe

>manual (which I was able to find doing a Google search at a very
>interesing website.. whose name escapes me now...).

Please let me know if you can find that website again, I can't!

-Michael

Michael Current, mailto:hunmanik@earthlink.net
8-bit Atari FAQs, http://www.cs.uu.nl/wais/html/na-dir/atari-8-bit/.html
St. Paul Atari Computer Enthusiasts, http://space.atari.org/

From -2076253180112926369
X-Google-Thread: f8760,a88cd4aee903ca1d,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!local01.nntp.dca.giganews.com!nntp.centurytel.net!
news.centurytel.net.POSTED!not-for-mail
NNTP-Posting-Date: Sat, 27 Aug 2005 21:34:39 -0500
From: Michael Current <hunmanik@earthlink.net>
Newsgroups: comp.sys.atari.8bit
Subject: Parker Brothers game manuals online
Date: Sat, 27 Aug 2005 21:34:33 -0500
Message-ID: <hd82h1l0b28bnss8p0o36ldmel3c4cub8l@4ax.com>
X-Newsreader: Forte Free Agent 3.0/32.763
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 20
NNTP-Posting-Host: 69.179.78.228
X-Trace: sv3-
RS4N8frvNzWrLzI+wjLliMEihQeXmedt05tFvp2Vo6aWqBAWunOove9vmOOb5Si7gkkCUtVHXvmaEM6!
5AwPxCx6S9z39tTXQYyCHZI5A1GXqHyoSFnXD4clXZt6jXU4MOfp7QA1zAfIBUyKWXczu0j5GfOu!
jo5FqJCEq/ea/9I1lzEl6VMxrFN31EQ=
X-Complaints-To: abuse@centurytel.net
X-DMCA-Complaints-To: abuse@centurytel.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2364

Did you know Hasbro has put PDF scans of manuals for Parker Brothers software
for Atari computers on their web site? I found:

AstroChase
Chess
Frogger
Frogger II: Threeedeep!
Gyruss
James Bond 007
Popeye

Q*Bert
Star Wars Return of the Jedi: Death Star Battle
Super Cobra

Check it out:
http://www.hasbro.com/pl/page.game_and_toy_instructions/dn/default.cfm

Michael Current, mailto:hunmanik@earthlink.net
8-bit Atari FAQs, http://www.cs.uu.nl/wais/html/na-dir/atari-8-bit/.html
St. Paul Atari Computer Enthusiasts, http://space.atari.org/

From -469249654617841763
X-Google-Thread: f8760,fb35d3ae86f8c77f
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g14g2000cwa.googlegroups.com!not-for-
mail
From: stephensheppard@hotmail.com
Newsgroups: comp.sys.atari.8bit
Subject: Re: 800XL question
Date: 27 Aug 2005 21:06:39 -0700
Organization: http://groups.google.com
Lines: 24
Message-ID: <1125201999.600585.187710@g14g2000cwa.googlegroups.com>
References: <1124996935.300886.41350@g47g2000cwa.googlegroups.com>
   <slrndgtp28.6ta.usenet-200508@camel.hias.horus.com>
   <1125067159.473706.151650@f14g2000cwb.googlegroups.com>
   <slrndh0bfi.20o.usenet-200508@camel.hias.horus.com>
   <1125155750.462186.282710@z14g2000cwz.googlegroups.com>
   <0sk1h1l33rgtvtuipa3nuufkhppbfsgfmt@4ax.com>
NNTP-Posting-Host: 64.48.71.56
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1125202004 29519 127.0.0.1 (28 Aug 2005 04:06:44 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Sun, 28 Aug 2005 04:06:44 +0000 (UTC)
In-Reply-To: <0sk1h1l33rgtvtuipa3nuufkhppbfsgfmt@4ax.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Win98; en-US; rv:1.7) Gecko/20040707
Firefox/0.8,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g14g2000cwa.googlegroups.com; posting-host=64.48.71.56;
   posting-account=4ilZLQsAAADHKJufwAjm_Pl2CA076mZi
Xref: g2news1.google.com comp.sys.atari.8bit:2365

Shawn Jefferson wrote:
> stephensheppard@hotmail.com:
>
> >I suppose if one had a supply Flash ROMS a 1K write cycle would not be
> >a huge problem.
>

> It might be more of a problem than you would at first think. The directory
> sectors and sector map gets written to quite often with even trivial disk
> use.
>
> ---
> Shawn Jefferson
> (fix reply to for email)

One of us is confused.

I meant the 1K writes limitation shouldn't be an issue when using Flash
ROMs as OS ROMs. It's true one might want to try several
configurations before one gets it right but 1000 attempts is more than
enough I should think.

Stephen Sheppard

From 6597180483931982357
X-Google-Thread: f8760,18631c61fd6f1ae2,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!newsread.com!news-xfer.newsread.com!
news-feed01.roc.ny.frontiernet.net!nntp.frontiernet.net!cox.net!news-xfer.cox.net!
p01!okepread05.POSTED!53ab2750!not-for-mail
From: "CrazyC" <crazy__c_@hot_mail.com>
Newsgroups: comp.sys.atari.8bit
Subject: Express BBS Pro setup
Lines: 15
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 5.50.4807.1700
X-MimeOLE: Produced By Microsoft MimeOLE V5.50.4807.1700
Message-ID: <E4iQe.2306$UI.1702@okepread05>
Date: Sun, 28 Aug 2005 05:26:52 -0700
NNTP-Posting-Host: 68.105.78.220
X-Complaints-To: abuse@cox.net
X-Trace: okepread05 1125232036 68.105.78.220 (Sun, 28 Aug 2005 08:27:16 EDT)
NNTP-Posting-Date: Sun, 28 Aug 2005 08:27:16 EDT
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:2366

Hi,
I was going through my 8bit stuff after packing it away 10 years ago and
found my Express BBS Pro Disks, but when I try to boot any of them they say
"No Dos".
Which Dos does it need? Dos XE/XL? SpartaDos or what?

I bought the APE interface and was thinking of setting my old BBS back up
using Express Pro through telenet.
Can someone tell me how to boot this up?

Thanks,
Jay

From 2232309834355589373
X-Google-Thread: f8760,f1ec6edf402b2a0c,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!newsfeed.pionier.net.pl!
newsfeed.icp.pl!newsfeed.atman.pl!not-for-mail
From: "Jerzy Dudek" <jurek@nospam.cnd.pl>
Newsgroups: comp.sys.atari.8bit
Subject: FS: Atari XE HDD Interface
Date: Sun, 28 Aug 2005 14:39:18 +0200
Organization: ATMAN
Lines: 4
Message-ID: <desbb5$1qrq$1@node3.news.atman.pl>
NNTP-Posting-Host: host-195.225.121.1.bait.pl
X-Trace: node3.news.atman.pl 1125232805 60282 195.225.121.1 (28 Aug 2005 12:40:05
GMT)
X-Complaints-To: abuse@atman.pl
NNTP-Posting-Date: Sun, 28 Aug 2005 12:40:05 +0000 (UTC)
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-RFC2646: Format=Flowed; Original
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
Xref: g2news1.google.com comp.sys.atari.8bit:2367

Only a few of them left. Don't delay!
http://cgi.ebay.co.uk/ws/eBayISAPI.dll?ViewItem&item=8215231297

From 8000125838078173966
X-Google-Thread: f8760,35d0374063a38eda
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!cox.net!news-
xfer.cox.net!p01!lakeread05.POSTED!53ab2750!not-for-mail
From: kevin <kevnospam242@gmail.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Need some info regarding 65xe (NTSC)
Message-ID: <unk3h1lvoic70e97cumui1tv2f6lbluojv@4ax.com>
References: <5dnsg1tgm9r8ffock9p2dvinl5cjn532de@4ax.com>
<dema1e$563$1@atlantis.news.tpi.pl> <atbtg11lvsu18ocehtin322r7b2aq9g9op@4ax.com>
<1762h11ff6tlssfnubhn87ttfp8mp163cn@4ax.com>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0

Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 41
Date: Sun, 28 Aug 2005 11:17:08 -0400
NNTP-Posting-Host: 68.230.155.106
X-Complaints-To: abuse@cox.net
X-Trace: lakeread05 1125242223 68.230.155.106 (Sun, 28 Aug 2005 11:17:03 EDT)
NNTP-Posting-Date: Sun, 28 Aug 2005 11:17:03 EDT
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:2368

On Sat, 27 Aug 2005 20:54:40 -0500, Michael Current
<hunmanik@earthlink.net> wrote:

>On Fri, 26 Aug 2005 02:05:39 -0400, kevin <kevnospam242@gmail.com> wrote:
>
>>thanks I did look back into the newsgroup archiives and found that the
>>later model North American 65xe's did feature a 130xe motherboard with
>>less memory. This is not listed in the official faq, whoever writes
>>it should update it, the 65xe's with the ECI port started being sold
>>in the US in 1987 according to an official Atari addendum to the 65xe
>>manual (which I was able to find doing a Google search at a very
>>interesing website.. whose name escapes me now...).
>
>Please let me know if you can find that website again, I can't!
>
>-Michael
>

Micheal I include a link that proves my 65xe is North American and has
the ECI port, because I cant find the site now either. I have talked
to several people on Atariage.com that back it up as well. It seems
to cut costs during the end of the XE lines lifetime they made one
motherboard and the only difference between this 65xe and the 130xe is
one resistor and less ram, it can be relatively easily upgraded to
128k. Also some of these models are known to have faulty GTIA chips.
here is a link to the picture I took of the bottom of my 65xe:

http://members.cox.net/kev77/65xeECI.JPG

Notice the FCC label and the eci port. You can also see the warranty
sticker is still intact but if I did take it apart the motherboard
would read 130xe not 65xe. This is useful info as I was completely
shocked when every faq states emphatically "the NA 65xe does not
feature a ECI port" when infact some do.

Also here is link describing how to modify such a machine to 128k:

http://www.atariage.com/forums/index.php?showtopic=71557

From 1380362081621857356
X-Google-Thread: f8760,f1ec6edf402b2a0c
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!green.octanews.net!news-out.octanews.net!cox.net!news-xfer.cox.net!p02!lakeread05.POSTED!53ab2750!not-for-mail
From: kevin <kevnospam242@gmail.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: FS: Atari XE HDD Interface
Message-ID: <8fl3h1tgfmjf965cgflmo9fg756ond8aa4@4ax.com>
References: <desbb5$1qrq$1@node3.news.atman.pl>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 9
Date: Sun, 28 Aug 2005 11:19:18 -0400
NNTP-Posting-Host: 68.230.155.106
X-Complaints-To: abuse@cox.net
X-Trace: lakeread05 1125242354 68.230.155.106 (Sun, 28 Aug 2005 11:19:14 EDT)
NNTP-Posting-Date: Sun, 28 Aug 2005 11:19:14 EDT
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:2369

On Sun, 28 Aug 2005 14:39:18 +0200, "Jerzy Dudek"
<jurek@nospam.cnd.pl> wrote:

>Only a few of them left. Don't delay!
>http://cgi.ebay.co.uk/ws/eBayISAPI.dll?ViewItem&item=8215231297

that is pretty cool!!!

From 4766961597332738054
X-Google-Thread: f8760,fb35d3ae86f8c77f
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!newshub.sdsu.edu!elnk-nf2-pas!elnk-pas-nf1!newsfeed.earthlink.net!pd7cy1no!shaw.ca!pd7tw3no.POSTED!53ab2750!not-for-mail
X-Trace-PostClient-IP: 24.68.25.84
From: Shawn Jefferson <sjeffersonTAKETHISOUTTOREPLY@shaw.ca>
Newsgroups: comp.sys.atari.8bit
Subject: Re: 800XL question
Reply-To: sjeffersonTAKETHISOUTTOREPLY@shaw.ca
Message-ID: <9hm3h112o32ku5vjh30q5vcr4a9pi7ke3q@4ax.com>
References: <1124996935.300886.41350@g47g2000cwa.googlegroups.com>
<slrndgtp28.6ta.usenet-200508@camel.hias.horus.com>
<1125067159.473706.151650@f14g2000cwb.googlegroups.com>
<slrndh0bfi.20o.usenet-200508@camel.hias.horus.com>

<1125155750.462186.282710@z14g2000cwz.googlegroups.com>
<0sk1h1l33rgtvtuipa3nuufkhppbfsgfmt@4ax.com>
<1125201999.600585.187710@g14g2000cwa.googlegroups.com>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 11
Date: Sun, 28 Aug 2005 15:37:49 GMT
NNTP-Posting-Host: 24.64.223.206
X-Complaints-To: abuse@shaw.ca
X-Trace: pd7tw3no 1125243469 24.64.223.206 (Sun, 28 Aug 2005 09:37:49 MDT)
NNTP-Posting-Date: Sun, 28 Aug 2005 09:37:49 MDT
Organization: Shaw Residential Internet
Xref: g2news1.google.com comp.sys.atari.8bit:2370

>I meant the 1K writes limitation shouldn't be an issue when using Flash
>ROMs as OS ROMs. It's true one might want to try several
>configurations before one gets it right but 1000 attempts is more than
>enough I should think.

Oh! I thought you meant using it as a ramdisk, like was mentioned. My
mistake!

Shawn Jefferson
(fix reply to for email)

From 5610324056573951712
X-Google-Thread: f8760,fb35d3ae86f8c77f
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g14g2000cwa.googlegroups.com!not-for-
mail
From: stephensheppard@hotmail.com
Newsgroups: comp.sys.atari.8bit
Subject: Re: 800XL question
Date: 28 Aug 2005 11:17:00 -0700
Organization: http://groups.google.com
Lines: 25
Message-ID: <1125253020.927535.31670@g14g2000cwa.googlegroups.com>
References: <1124996935.300886.41350@g47g2000cwa.googlegroups.com>
   <slrndgtp28.6ta.usenet-200508@camel.hias.horus.com>
   <1125067159.473706.151650@f14g2000cwb.googlegroups.com>
   <slrndh0bfi.20o.usenet-200508@camel.hias.horus.com>
   <1125155750.462186.282710@z14g2000cwz.googlegroups.com>
   <0sk1h1l33rgtvtuipa3nuufkhppbfsgfmt@4ax.com>
   <1125201999.600585.187710@g14g2000cwa.googlegroups.com>
   <9hm3h112o32ku5vjh30q5vcr4a9pi7ke3q@4ax.com>
NNTP-Posting-Host: 64.48.72.149
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"

X-Trace: posting.google.com 1125253026 19513 127.0.0.1 (28 Aug 2005 18:17:06 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Sun, 28 Aug 2005 18:17:06 +0000 (UTC)
In-Reply-To: <9hm3h112o32ku5vjh30q5vcr4a9pi7ke3q@4ax.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Win98; en-US; rv:1.7) Gecko/20040707
Firefox/0.8,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g14g2000cwa.googlegroups.com; posting-host=64.48.72.149;
   posting-account=4ilZLQsAAADHKJufwAjm_Pl2CA076mZi
Xref: g2news1.google.com comp.sys.atari.8bit:2371

Shawn Jefferson wrote:
> >I meant the 1K writes limitation shouldn't be an issue when using Flash
> >ROMs as OS ROMs. It's true one might want to try several
> >configurations before one gets it right but 1000 attempts is more than
> >enough I should think.
>
> Oh! I thought you meant using it as a ramdisk, like was mentioned. My
> mistake!
>
> ---
> Shawn Jefferson
> (fix reply to for email)

That's Ok I'd been excited about two different upgrades and talking
about them both.

I was impressed by the simplicity of Hias' triple stacked sockets but I
also liked the SmartOS upgrade which uses static RAM and has the
benefit of being writeable like ordinary RAM or protected ROM. It's
the former feature of the SmartOS upgrade that I mentioned briefly
earlier.

Stephen Sheppard

From 1249201646123226731
X-Google-Thread: f8760,18631c61fd6f1ae2
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!cox.net!news-
xfer.cox.net!p01!okepread07.POSTED!53ab2750!not-for-mail
Reply-To: "Docrotcod" <rahbart@cox.net>
From: "Docrotcod" <rahbart@cox.net>
Newsgroups: comp.sys.atari.8bit
References: <E4iQe.2306$UI.1702@okepread05>
Subject: Re: Express BBS Pro setup
Lines: 24
X-Priority: 3
X-MSMail-Priority: Normal

X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-RFC2646: Format=Flowed; Original
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
Message-ID: <XqnQe.1963$P34.1642@okepread07>
Date: Sun, 28 Aug 2005 13:32:22 -0500
NNTP-Posting-Host: 70.185.224.53
X-Complaints-To: abuse@cox.net
X-Trace: okepread07 1125253943 70.185.224.53 (Sun, 28 Aug 2005 14:32:23 EDT)
NNTP-Posting-Date: Sun, 28 Aug 2005 14:32:23 EDT
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:2372

Pro requires SpartaDOS to run.

Thomas

"CrazyC" <crazy__c_@hot_mail.com> wrote in message
news:E4iQe.2306$UI.1702@okepread05...
> Hi,
> I was going through my 8bit stuff after packing it away 10 years ago and
> found my Express BBS Pro Disks, but when I try to boot any of them they
> say
> "No Dos".
> Which Dos does it need? Dos XE/XL? SpartaDos or what?
>
> I bought the APE interface and was thinking of setting my old BBS back up
> using Express Pro through telenet.
> Can someone tell me how to boot this up?
>
> Thanks,
> Jay
>
>
>

From 7256551246388095691
X-Google-Thread: f8760,90302d6e5f18e995,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Sun, 28 Aug 2005 14:12:45 -0500
Newsgroups: comp.sys.atari.8bit
Subject: [ANNC] Dis6502 1.7 released
From: Slor <slor@comcast.net>
Organization: SlorNet
Message-ID: <Xns96C09095A2322emuslor@216.196.97.136>
User-Agent: Xnews/??.01.30
X-Face: %XserOfRX`r-LZ\90<=vI7k<`QMH-(LjNZH``KUi:!h#87]<"qLW9._L==*cB*vFNz{?

Y.Vz>XH|C~h:N9n;4e2v2#laq4Ulh=}mld:QfCBGs+FjBzrqw"21t|9{10.Or*=/*r`>g%Vt:BSjgX?
u"@UIELF4GNA7xalm$S8f7NNF2Mp-\+zP#nku/;1U}b.C)>L7y$c+$Ux<]#j^$#/
9Vf'OY:5c6UitDqvbuwo]_:Z$P[pFeMk8Y;k;)s6L_=d'?B<O+S&^Km"uNO3S{(0<4kpzn-jgG9H|
q&O,w":}0mL5f92-{_O
Date: Sun, 28 Aug 2005 14:12:45 -0500
Lines: 52
NNTP-Posting-Host: 68.57.222.49
X-Trace: sv3-BQChc5yrbwAg/qLtAz47HsYe4h/WKr+lIf4uBAHa2vV/
BVrq9a0ZljSaOnK7wytsImVWMyIzigAVwyz!
qnlaekPmqggGqXyfTsFgOiqHHDgfzonrxbVIeoxX3rWthNE+6S+BYTSjIG0SWUn8Hs12XbF/2Hly!
ln2X0btCmQ==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2373

Lots of enhancements for this one - download at:

http://sourceforge.net/project/showfiles.php?group_id=145747

Version 1.7

Thanks to Steven J. Tucker for giving us many ideas.

New features:
- The dump popup menu has an option to guess byte type. This option
  tries to follow the flow of the program beginning with the byte
  selected by the user. All data in the flow of the program is
  marked as code.
- There are two other options in the dump popup menu to select next
  block of unknown type and to change the remaining data to bytes.
- An option has been added to display Zero-Page instructions with
  absolute addressing mode as bytes. These instructions use 3 bytes
  instead of 2.
- The disassembly now centers the selected line and displays it with
  a yellow background.
- Disassembly window has a popup menu which offers options like find,
  find next, select definition of a label, select all references of
  a label and rename a code label (Lxxxx).
- Double click on a line in the disassembly window jumps to the
  definition of the label found in the instruction.
- The disassembly popup menu has an option to return to the previous
  position after a jump to a definition or to a reference.
- Mouse wheel is now supported and scrolls the window under the mouse
  cursor.
- The File menu now supports ROM file loading and raw file loading.
  Only ROM with no bankswitching are loaded.
- 2 sub-menus have been added in the File menu to open recent files
  and recent workspaces.

- User labels can be exported in xasm format to be loaded in
  Atari800Win emulator.
- System labels can now be unloaded from the Label menu.

Fixed bugs:
- Opcode $B6 produced a bad disassembly.
- When $00 address was referenced, an L0000 was used but not defined
  in the disassmebly listing. This label is not used anymore.
- 5200 files are loaded through the 'load ROM file' instead of the
  'load binary file'.
- Some Oric files could not load properly because the header of the
  last segment did not match the size of the file. This is not any
  more considered as an error.
- Dialog box for loading sectors from a .ATR is now working fine.

--
Slor

From -2671437426364348077
X-Google-Thread: f8760,35d0374063a38eda
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!local01.nntp.dca.giganews.com!nntp.centurytel.net!
news.centurytel.net.POSTED!not-for-mail
NNTP-Posting-Date: Sun, 28 Aug 2005 17:06:04 -0500
From: Michael Current <hunmanik@earthlink.net>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Need some info regarding 65xe (NTSC)
Date: Sun, 28 Aug 2005 17:06:04 -0500
Message-ID: <s8d4h15oug076uhhajbup1ns6ij0e0fq24@4ax.com>
References: <5dnsg1tgm9r8ffock9p2dvinl5cjn532de@4ax.com>
<dema1e$563$1@atlantis.news.tpi.pl> <atbtg11lvsu18ocehtin322r7b2aq9g9op@4ax.com>
<1762h11ff6tlssfnubhn87ttfp8mp163cn@4ax.com>
<unk3h1lvoic70e97cumui1tv2f6lbluojv@4ax.com>
X-Newsreader: Forte Free Agent 3.0/32.763
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 14
NNTP-Posting-Host: 69.179.72.194
X-Trace: sv3-
JtGZXVeUejneBKNrIYiOGWr+bRc6hhryys5YxUMbxXCP6g8YmhBMJiaes8ksiup5nPRBjtSlgnLwtcK!
db/eihoeRTIcF2BwjxXxq/k9RUe9W/2UHr/fCt7roRN7oMoQ8JDC5/Thsq04JO5sxV7igHLuQi6F!
GFwXEbDN0mt1f+Zkhose16wSjdQ71e4=
X-Complaints-To: abuse@centurytel.net
X-DMCA-Complaints-To: abuse@centurytel.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32

Xref: g2news1.google.com comp.sys.atari.8bit:2374

On Sun, 28 Aug 2005 11:17:08 -0400, kevin <kevnospam242@gmail.com> wrote:

>http://members.cox.net/kev77/65xeECI.JPG
>
>http://www.atariage.com/forums/index.php?showtopic=71557
>

Thanks, the FAQ will be updated!

-Michael

Michael Current, mailto:hunmanik@earthlink.net
8-bit Atari FAQs, http://www.cs.uu.nl/wais/html/na-dir/atari-8-bit/.html
St. Paul Atari Computer Enthusiasts, http://space.atari.org/

From -4557086264723787870
X-Google-Thread: f8760,fcc6e3356d45e123
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g47g2000cwa.googlegroups.com!not-for-
mail
From: "Lee" <melee5@my-deja.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: XEGS memory upgrade
Date: 28 Aug 2005 19:23:25 -0700
Organization: http://groups.google.com
Lines: 13
Message-ID: <1125282205.443726.240220@g47g2000cwa.googlegroups.com>
References: <GoadnXnVnvZ7RZLeRVn-2g@comcast.com>
NNTP-Posting-Host: 63.163.156.159
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1125282210 25217 127.0.0.1 (29 Aug 2005 02:23:30 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Mon, 29 Aug 2005 02:23:30 +0000 (UTC)
In-Reply-To: <GoadnXnVnvZ7RZLeRVn-2g@comcast.com>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 5.5; Windows
98),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g47g2000cwa.googlegroups.com; posting-host=63.163.156.159;
   posting-account=zgPw1QwAAADahBe_Hz3uPK7W9Bz975DJ
Xref: g2news1.google.com comp.sys.atari.8bit:2375

tony wrote:
> Is there a memory upgrade for the XEGS somewhere on the web? Or
> available for sale somewhere?
>
> Thanks

http://www.myatari.net/issues/may2001/memory.htm
Mathy's current email is at his latest site.
http://www.mathyvannisselroy.nl/

http://www.atari.sk/satantronic/

From -5306098398543924902
X-Google-Thread: f8760,5cb1b26b5ace200f,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g43g2000cwa.googlegroups.com!not-for-mail
From: damage_x@hotmail.com
Newsgroups: comp.sys.atari.8bit
Subject: MyIDE for LBA capable drives?
Date: 28 Aug 2005 21:03:02 -0700
Organization: http://groups.google.com
Lines: 6
Message-ID: <1125288182.200456.152160@g43g2000cwa.googlegroups.com>
NNTP-Posting-Host: 66.24.91.146
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1125288187 4718 127.0.0.1 (29 Aug 2005 04:03:07 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Mon, 29 Aug 2005 04:03:07 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Opera/7.20 (Windows 98; U) [en],gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g43g2000cwa.googlegroups.com; posting-host=66.24.91.146;
   posting-account=3-7M1wwAAAChQPQQ0BSjDFu1ezOBH7lK
Xref: g2news1.google.com comp.sys.atari.8bit:2376

Am I understanding correctly that LBA assigns a straight 28-bit number
to each sector on the drive? Using this mode, would it be possible to
avoid the slow Cylinder/Head/Sector calculations and simply add some
kind of partition offset to DOS's sector number and pass that to the
drive?

From -7390100574169664374
X-Google-Thread: f8760,18631c61fd6f1ae2
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!cox.net!news-xfer.cox.net!p02!okepread04.POSTED!53ab2750!not-for-mail
From: "CrazyC" <crazy__c_@hot_mail.com>
Newsgroups: comp.sys.atari.8bit
References: <E4iQe.2306$UI.1702@okepread05> <XqnQe.1963$P34.1642@okepread07>
Subject: Re: Express BBS Pro setup

Lines: 15
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 5.50.4807.1700
X-MimeOLE: Produced By Microsoft MimeOLE V5.50.4807.1700
Message-ID: <EfwQe.9413$Sj1.1266@okepread04>
Date: Sun, 28 Aug 2005 21:34:22 -0700
NNTP-Posting-Host: 68.8.65.90
X-Complaints-To: abuse@cox.net
X-Trace: okepread04 1125290084 68.8.65.90 (Mon, 29 Aug 2005 00:34:44 EDT)
NNTP-Posting-Date: Mon, 29 Aug 2005 00:34:44 EDT
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:2377

Guess I'm out of luck...
The only floppy I can read is disk #2 out of 4 and it only shows the PRO
directory...
Is BBS Express Pro in the public domain and available in ATR format??

Thanks,
Jay

"Docrotcod" wrote in message news:XqnQe.1963$P34.1642@okepread07...
> Pro requires SpartaDOS to run.
>
> Thomas

From -3866953803956505702
X-Google-Thread: f8760,90302d6e5f18e995
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g47g2000cwa.googlegroups.com!not-for-
mail
From: stephensheppard@hotmail.com
Newsgroups: comp.sys.atari.8bit
Subject: Re: Dis6502 1.7 released
Date: 28 Aug 2005 22:24:46 -0700
Organization: http://groups.google.com
Lines: 67
Message-ID: <1125293086.348627.281340@g47g2000cwa.googlegroups.com>
References: <Xns96C09095A2322emuslor@216.196.97.136>
NNTP-Posting-Host: 64.48.71.235
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1125293091 10445 127.0.0.1 (29 Aug 2005 05:24:51 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Mon, 29 Aug 2005 05:24:51 +0000 (UTC)
In-Reply-To: <Xns96C09095A2322emuslor@216.196.97.136>
User-Agent: G2/0.2

X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Win98; en-US; rv:1.7) Gecko/20040707
Firefox/0.8,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g47g2000cwa.googlegroups.com; posting-host=64.48.71.235;
   posting-account=4ilZLQsAAADHKJufwAjm_Pl2CA076mZi
Xref: g2news1.google.com comp.sys.atari.8bit:2378

Slor wrote:
> Lots of enhancements for this one - download at:
>
> http://sourceforge.net/project/showfiles.php?group_id=145747
>
>
> Version 1.7
> -----------
> Thanks to Steven J. Tucker for giving us many ideas.
>
> New features:
> - The dump popup menu has an option to guess byte type. This option
>   tries to follow the flow of the program beginning with the byte
>   selected by the user. All data in the flow of the program is
>   marked as code.
> - There are two other options in the dump popup menu to select next
>   block of unknown type and to change the remaining data to bytes.
> - An option has been added to display Zero-Page instructions with
>   absolute addressing mode as bytes. These instructions use 3 bytes
>   instead of 2.
> - The disassembly now centers the selected line and displays it with
>   a yellow background.
> - Disassembly window has a popup menu which offers options like find,
>   find next, select definition of a label, select all references of
>   a label and rename a code label (Lxxxx).
> - Double click on a line in the disassembly window jumps to the
>   definition of the label found in the instruction.
> - The disassembly popup menu has an option to return to the previous
>   position after a jump to a definition or to a reference.
> - Mouse wheel is now supported and scrolls the window under the mouse
>   cursor.
> - The File menu now supports ROM file loading and raw file loading.
>   Only ROM with no bankswitching are loaded.
> - 2 sub-menus have been added in the File menu to open recent files
>   and recent workspaces.
> - User labels can be exported in xasm format to be loaded in
>   Atari800Win emulator.
> - System labels can now be unloaded from the Label menu.
>
> Fixed bugs:
> - Opcode $B6 produced a bad disassembly.
> - When $00 address was referenced, an L0000 was used but not defined
>   in the disassmebly listing. This label is not used anymore.
> - 5200 files are loaded through the 'load ROM file' instead of the
>   'load binary file'.

> - Some Oric files could not load properly because the header of the
>   last segment did not match the size of the file. This is not any
>   more considered as an error.
> - Dialog box for loading sectors from a .ATR is now working fine.
>
>
> --
> Slor

Hmmm, this is odd. I can't see the disassembly or the equates. I can
save the disassembly to disk but I can't see it within DIS6502. All I
can see is the segment list and the dump plus two empty windows.

Has DIS6502 1.7 been tested with Windows 98SE because that's all I use?
 1.6 worked fine.

The list of new features sounds great.

Stephen Sheppard

From 7602033068145037554
X-Google-Thread: f8760,18631c61fd6f1ae2
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!newshub.sdsu.edu!peer01.west.cox.net!
cox.net!p01!okepread07.POSTED!53ab2750!not-for-mail
Reply-To: "Docrotcod" <rahbart@cox.net>
From: "Docrotcod" <rahbart@cox.net>
Newsgroups: comp.sys.atari.8bit
References: <E4iQe.2306$UI.1702@okepread05> <XqnQe.1963$P34.1642@okepread07>
<EfwQe.9413$Sj1.1266@okepread04>
Subject: Re: Express BBS Pro setup
Lines: 32
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-RFC2646: Format=Flowed; Original
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
Message-ID: <4zxQe.1994$P34.1184@okepread07>
Date: Mon, 29 Aug 2005 01:03:42 -0500
NNTP-Posting-Host: 70.185.224.53
X-Complaints-To: abuse@cox.net
X-Trace: okepread07 1125295424 70.185.224.53 (Mon, 29 Aug 2005 02:03:44 EDT)
NNTP-Posting-Date: Mon, 29 Aug 2005 02:03:44 EDT
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:2379

No... The software is still licensed and is being sold by Lance w/ Video 61
I believe. However, Steve Carden has developed TCPIP Express and can be
reached at ExpressPro.DynDns.Org port 8888 or 8889. He sells the latest

version that is Telnet capable.

I tried at one point to purchase an update from Lance and never received a response.

Thomas

P.S. Maybe someone on here would want to transfer ownership of their node to you.

"CrazyC" <crazy__c_@hot_mail.com> wrote in message
news:EfwQe.9413$Sj1.1266@okepread04...
> Guess I'm out of luck...
> The only floppy I can read is disk #2 out of 4 and it only shows the PRO
> directory...
> Is BBS Express Pro in the public domain and available in ATR format??
>
> Thanks,
> Jay
>
> "Docrotcod" wrote in message news:XqnQe.1963$P34.1642@okepread07...
>> Pro requires SpartaDOS to run.
>>
>> Thomas
>
>
>

From -1066866827040517406
X-Google-Thread: f8760,90302d6e5f18e995
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Mon, 29 Aug 2005 01:38:43 -0500
Newsgroups: comp.sys.atari.8bit
Subject: Re: Dis6502 1.7 released
From: Slor <semaj@rols.ten>
References: <Xns96C09095A2322emuslor@216.196.97.136>
<1125293086.348627.281340@g47g2000cwa.googlegroups.com>
Organization: SlorNet
Message-ID: <Xns96C110BEC511Eemuslor@216.196.97.136>
User-Agent: Xnews/??.01.30
X-Face: %XserOfRX`r-LZ\90<=vI7k<`QMH-(LjNZH``KUi:!h#87]<"qLW9._L==*cB*vFNz{?
Y.Vz>XH|C~h:N9n;4e2v2#laq4Ulh=}mld:QfCBGs+FjBzrqw"21t|9{10.Or*=/*r`>g%Vt:BSjgX?
u"@UIELF4GNA7xalm$S8f7NNF2Mp-\+zP#nku/;1U}b.C)>L7y$c+$Ux<]#j^$#/
9Vf'OY:5c6UitDqvbuwo]_:Z$P[pFeMk8Y;k;)s6L_=d'?B<O+S&^Km"uNO3S{(0<4kpzn-jgG9H|
q&O,w":}0mL5f92-{_O
Date: Mon, 29 Aug 2005 01:38:43 -0500

Lines: 27
NNTP-Posting-Host: 68.57.222.49
X-Trace: sv3-NIoudBzYf376R0+5ppuSk+rtfGq+2A28U+OlzCJG65xIaln9rD9LpJ/
UdSaQyo4lgUssoGEcYq3BDLS!xkdfYGaHAHaFbnuLfh/dnLDL2hGvFgGm/cws9u5dhehT4MEus4WxiW/
o7conl/IqNg+yWUifTA6P!hBtxaZCLAQ==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2380

Despite all prevention efforts, stephensheppard@hotmail.com wrote in
news:1125293086.348627.281340@g47g2000cwa.googlegroups.com:

>
> Hmmm, this is odd. I can't see the disassembly or the equates. I can
> save the disassembly to disk but I can't see it within DIS6502. All I
> can see is the segment list and the dump plus two empty windows.
>
> Has DIS6502 1.7 been tested with Windows 98SE because that's all I use?
> 1.6 worked fine.
>
> The list of new features sounds great.
>

Eric saw your question and asked me to post this reply (I haven't see it
myself):

I read a reply to your post on comp.sys.atari.8bit. The guy says he has
nothing displayed in the different windows of Dis6502. I know this problem.
It is the font which is not loaded. I had the same problem yesterday. This
is often when you run several version of Dis6502. One of the version does
not unload the font. Then when you run another version, you see empty
panels in the main window. I had to reboot my PC to get the display back.

--
Slor

From 1136484861424073604
X-Google-Thread: f8760,71a9dc9c0cf365c7,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g44g2000cwa.googlegroups.com!not-for-
mail
From: "Ulrich Scholz" <d4@thispla.net>
Newsgroups: comp.sys.atari.8bit
Subject: ITT TV2466 Stereo Tuner
Date: 29 Aug 2005 01:42:00 -0700
Organization: http://groups.google.com

Lines: 21
Message-ID: <1125304920.600112.233980@g44g2000cwa.googlegroups.com>
NNTP-Posting-Host: 212.126.215.53
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1125304925 21355 127.0.0.1 (29 Aug 2005 08:42:05 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Mon, 29 Aug 2005 08:42:05 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (X11; U; Linux i686; en-US; rv:1.8a2) Gecko/
20040714,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g44g2000cwa.googlegroups.com; posting-host=212.126.215.53;
   posting-account=66SogQ0AAACvljfH2ZQ-yEK8AsrwjTB5
Xref: g2news1.google.com comp.sys.atari.8bit:2381

Hi everybody,

I just got an ITT TV2466 stereo tuner. It once was intended to watch
TV with an Atari monitor. Unfortunately, I don't have an instructor
manual.

Now, I want to use it with my TV! I have an old TV with only 8
channels - much too view for the 20 channels that the cabel company
provides.

- I would like to use the TV2466 limilar to a TV receiver of an VCR,
where the eight channels are switched to the one channel of the TV
tuner. Is this possible? How to find the channel of the tuner?

- What is the meaning of the LED's. OK, I guess the left one indicates
that the tuner is set to a channel and the right one indicates
mono/stereo. But what to the upper and the lower indicate?

Thanks, Uli

From -6592522504093826123
X-Google-Thread: f8760,34ebacf8b908a51d,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Mon, 29 Aug 2005 05:48:02 -0500
From: "David Bowden" <undeadmechanic@comcast.net>
Newsgroups: comp.sys.atari.8bit
Subject: Looking for disk based assemblers.
Date: Mon, 29 Aug 2005 05:48:08 -0500
X-Priority: 3
X-MSMail-Priority: Normal

X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-RFC2646: Format=Flowed; Original
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
Message-ID: <t5-dnX5o0oN_eo_eRVn-tA@comcast.com>
Lines: 33
NNTP-Posting-Host: 67.166.183.53
X-Trace: sv3-
IqRP2EQ+FLxR2nVqUHXa63emVsZZvIBceJyeJmKp8dZLVghUUwwaBU5fujpkY98jpl3mwq8q/Rz8IbY!
86X4JvCz1W2oI2dAwx6bOwL7rhhfbiBWxS67BtvPcKSx4XP5iLNRKnQcU6W8Nex7N9yTxFgokUxe!
EMvTsazU
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2382

I have been lurking around this group for the past 4 years or so just to keep up on current atari events. Well, when I saw things such as the USB cart project, the various IDE mods, and Mr. Tucker's flash cart, I decided to dig out my trusty old machine(s). 130XE, 800XL, original 800...

Well, now with all the crap I have stuffed into my 130XE, it has become a massive hassle to swap carts and reboot the little bastard. So I am looking for disk based assemblers to use.

All I have is the original assembler-editor by atari, and the macro assembler on disk. I am missing the manual for the assembler. I have no clue how to use it. It would be nice if anyone knows where I can find scans of the manual, or anything on it, really.

I'd really like to give the mac65 assembler a whirl, but is it even available as freeware?

I'd like to know what you guys would recommend for a good/decent assembler.

Also, on a side note... is there a version of C available for the atari (hopefully disk based also). So far, the only thing I have really seen is cc65, but I'd rather code on an actual 8-bit. I have it, why not use it?

Thanks guys,
--
David Bowden
The Undead Mechanic.

AIM & Yahoo: UndeadMechanic

SPAM PROOF EMAIL ADDRESS: same as yahoo/AIM *AT* comcast *DOT* net

From -4748259416164204160
X-Google-Thread: f8760,18631c61fd6f1ae2
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!hwmnpeer01.lga!hwmedia!
hw-filter.lga!fe05.lga.POSTED!53ab2750!not-for-mail
From: "Ronald J. Hall" <dark_lord@charter.net>
Organization: DarkForce!
Subject: Re: Express BBS Pro setup
User-Agent: Pan/0.14.2 (This is not a psychotic episode. It's a cleansing moment
of clarity.)
Message-Id: <pan.2005.08.29.13.21.51.428031@charter.net>
Newsgroups: comp.sys.atari.8bit
References: <E4iQe.2306$UI.1702@okepread05> <XqnQe.1963$P34.1642@okepread07>
<EfwQe.9413$Sj1.1266@okepread04> <4zxQe.1994$P34.1184@okepread07>
MIME-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-1
Content-Transfer-Encoding: 8bit
Lines: 21
X-Trace:
nghlfjfcphhogbndiafikennaffdjcckplcncdokpbnmogaeochlmphgamomajahkblahielgmpocbjfaf
jffeobjmmidimdlbgioaigiocnigcjdamcmegjnkoehfjhlbka
NNTP-Posting-Date: Mon, 29 Aug 2005 06:17:52 MST
Date: Mon, 29 Aug 2005 09:21:51 -0400
Xref: g2news1.google.com comp.sys.atari.8bit:2383

On Mon, 29 Aug 2005 01:03:42 -0500, Docrotcod wrote:

> No... The software is still licensed and is being sold by Lance w/ Video 61
> I believe. However, Steve Carden has developed TCPIP Express and can be
> reached at ExpressPro.DynDns.Org port 8888 or 8889. He sells the latest
> version that is Telnet capable.
>
> I tried at one point to purchase an update from Lance and never received a
> response.

I'd try again. I've bought some CD collections from him, and had no
problems with him responding to e-mails at all.

Maybe just a bad karma day? :-)

--
_/_/_/

Path: g2news1.google.com!news4.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Mon, 29 Aug 2005 10:21:57 -0500
Newsgroups: comp.sys.atari.8bit
Subject: Re: Looking for disk based assemblers.
From: Slor <semaj@rols.ten>
References: <t5-dnX5o0oN_eo_eRVn-tA@comcast.com>
Organization: SlorNet
Message-ID: <Xns96C16974DE86emuslor@216.196.97.136>
User-Agent: Xnews/??.01.30
X-Face: %XserOfRX`r-LZ\90<=vI7k<`QMH-(LjNZH``KUi:!h#87]<"qLW9._L==*cB*vFNz{?
Y.Vz>XH|C~h:N9n;4e2v2#laq4Ulh=}mld:QfCBGs+FjBzrqw"21t|9{10.Or*=/*r`>g%Vt:BSjgX?
u"@UIELF4GNA7xalm$S8f7NNF2Mp-\+zP#nku/;1U}b.C)>L7y$c+$Ux<]#j^$#/
9Vf'OY:5c6UitDqvbuwo]_:Z$P[pFeMk8Y;k;)s6L_=d'?B<O+S&^Km"uNO3S{(0<4kpzn-jgG9H|
q&O,w":}0mL5f92-{_O
Date: Mon, 29 Aug 2005 10:21:57 -0500
Lines: 25
NNTP-Posting-Host: 68.57.222.49
X-Trace: sv3-
wVp9H7elc9NspWMZ10RBkbogckyPwcIAawC0avjZ3eXXdzTzUsKkGabX1Lyh60oxgD53nhczPAW2tDj!
TQRig1DtPTt3Kz2CdLTTiM8TEhaYq37egRywagVkwAhRUa0cIxihmhCEKAikJKNP2W7tsizy3nCe!
Si7o2aup
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2384

Despite all prevention efforts, "David Bowden"
<undeadmechanic@comcast.net> wrote in
news:t5-dnX5o0oN_eo_eRVn-tA@comcast.com:

>
> All I have is the original assembler-editor by atari, and the macro
> assembler on disk. I am missing the manual for the assembler. I have
> no clue how to use it. It would be nice if anyone knows where I can
> find scans of the manual, or anything on it, really.
>
> I'd really like to give the mac65 assembler a whirl, but is it even
> available as freeware?
>

Mac/65 is included in the Pooldisk collection - I don't know if that makes
it free or not. There are multiple postings of the manual for it out on
the web. You can find a collection of assembly disk images here:

http://www.slor.net/a8/asm

If anyone has copyright on any of them and wants them removed (or if you
know someone else will), please let me know ASAP so I can take care of it.

--
Slor

From -2082732369434533854
X-Google-Thread: f8760,34ebacf8b908a51d
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!newshub.sdsu.edu!elnk-nf2-pas!
newsfeed.earthlink.net!stamper.news.pas.earthlink.net!
newsread1.news.pas.earthlink.net.POSTED!ccf20f92!not-for-mail
From: Rick Cortese <ricortes@earthlink.net>
User-Agent: Mozilla/5.0 (Windows; U; Windows NT 5.1; en-US; rv:1.6) Gecko/20040113
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit
Subject: Re: Looking for disk based assemblers.
References: <t5-dnX5o0oN_eo_eRVn-tA@comcast.com>
In-Reply-To: <t5-dnX5o0oN_eo_eRVn-tA@comcast.com>
Content-Type: text/plain; charset=us-ascii; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 51
Message-ID: <6SFQe.3183$Wd7.220@newsread1.news.pas.earthlink.net>
Date: Mon, 29 Aug 2005 15:30:10 GMT
NNTP-Posting-Host: 66.81.219.94
X-Complaints-To: abuse@earthlink.net
X-Trace: newsread1.news.pas.earthlink.net 1125329410 66.81.219.94 (Mon, 29 Aug
2005 08:30:10 PDT)
NNTP-Posting-Date: Mon, 29 Aug 2005 08:30:10 PDT
Organization: EarthLink Inc. -- http://www.EarthLink.net
Xref: g2news1.google.com comp.sys.atari.8bit:2385

David Bowden wrote:
> I have been lurking around this group for the past 4 years or so just to
> keep up on current atari events. Well, when I saw things such as the USB
> cart project, the various IDE mods, and Mr. Tucker's flash cart, I decided
> to dig out my trusty old machine(s). 130XE, 800XL, original 800...
>
> Well, now with all the crap I have stuffed into my 130XE, it has become a
> massive hassle to swap carts and reboot the little bastard. So I am looking
> for disk based assemblers to use.
>
> All I have is the original assembler-editor by atari, and the macro
> assembler on disk. I am missing the manual for the assembler. I have no clue
> how to use it. It would be nice if anyone knows where I can find scans of
> the manual, or anything on it, really.

No manuals for either? You may want to find a copy of John Harris's MAE.
There's also A65 and I believe at least one assembler that comes with
the CC65 distribution, all disk based. There were a few tutorials in
Atari magazines, most of which are online, but I don't have the specific
  issues. Maybe someone else can help on that.

IIRC: A65 and AMAC don't use line numbers. All assemblers are
indentation sensitive to interpret commands. If you have a specific
question I or someone else in the newsgroup could answer it.
>
> I'd really like to give the mac65 assembler a whirl, but is it even
> available as freeware?

Yes, the disk based version is freeware and comes with DDT debugging tool.

> I'd like to know what you guys would recommend for a good/decent assembler.

Any of the above are good.

I really loved Speech Technologies TASM on an old '286 back in the days
of MSDOS. You need a method to port the code over to the Atari. I used
both disk transfer utilities and SIO2PC to get it over back then.
Nothing quite like using an IBM editor in 80 columns and compiling 10k
of code in less then 2 seconds on Tandy 1000.
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> Also, on a side note... is there a version of C available for the atari
> (hopefully disk based also). So far, the only thing I have really seen is
> cc65, but I'd rather code on an actual 8-bit. I have it, why not use it?

Look up Michael Current's FAQ. It has all the languages available for
the Atari.
http://www.umich.edu/~archive/atari/8bit/
>
> Thanks guys,

Most welcome

From -1653691481877900265
X-Google-Thread: f8760,90302d6e5f18e995
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g43g2000cwa.googlegroups.com!not-for-
mail
From: stephensheppard@hotmail.com
Newsgroups: comp.sys.atari.8bit
Subject: Re: Dis6502 1.7 released
Date: 29 Aug 2005 10:30:55 -0700
Organization: http://groups.google.com
Lines: 35
Message-ID: <1125336655.757862.192390@g43g2000cwa.googlegroups.com>
References: <Xns96C09095A2322emuslor@216.196.97.136>
   <1125293086.348627.281340@g47g2000cwa.googlegroups.com>
   <Xns96C110BEC511Eemuslor@216.196.97.136>
NNTP-Posting-Host: 64.48.72.155
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1125336661 31413 127.0.0.1 (29 Aug 2005 17:31:01 GMT)

X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Mon, 29 Aug 2005 17:31:01 +0000 (UTC)
In-Reply-To: <Xns96C110BEC511Eemuslor@216.196.97.136>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Win98; en-US; rv:1.7) Gecko/20040707
Firefox/0.8,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g43g2000cwa.googlegroups.com; posting-host=64.48.72.155;
   posting-account=4ilZLQsAAADHKJufwAjm_Pl2CA076mZi
Xref: g2news1.google.com comp.sys.atari.8bit:2386

Slor wrote:
> Despite all prevention efforts, stephensheppard@hotmail.com wrote in
> news:1125293086.348627.281340@g47g2000cwa.googlegroups.com:
>
> >
> > Hmmm, this is odd. I can't see the disassembly or the equates. I can
> > save the disassembly to disk but I can't see it within DIS6502. All I
> > can see is the segment list and the dump plus two empty windows.
> >
> > Has DIS6502 1.7 been tested with Windows 98SE because that's all I use?
> > 1.6 worked fine.
> >
> > The list of new features sounds great.
> >
>
> Eric saw your question and asked me to post this reply (I haven't see it
> myself):
>
> I read a reply to your post on comp.sys.atari.8bit. The guy says he has
> nothing displayed in the different windows of Dis6502. I know this problem.
> It is the font which is not loaded. I had the same problem yesterday. This
> is often when you run several version of Dis6502. One of the version does
> not unload the font. Then when you run another version, you see empty
> panels in the main window. I had to reboot my PC to get the display back.
>
>
> --
> Slor

Thanks for the speedy reply but my problem remains today (yes, after a
reboot).

Stephen Sheppard

From -2852126800215405285
X-Google-Thread: f8760,34ebacf8b908a51d
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g43g2000cwa.googlegroups.com!not-for-

mail
From: stephensheppard@hotmail.com
Newsgroups: comp.sys.atari.8bit
Subject: Re: Looking for disk based assemblers.
Date: 29 Aug 2005 12:19:54 -0700
Organization: http://groups.google.com
Lines: 43
Message-ID: <1125343194.556500.167680@g43g2000cwa.googlegroups.com>
References: <t5-dnX5o0oN_eo_eRVn-tA@comcast.com>
   <Xns96C16974DE86emuslor@216.196.97.136>
NNTP-Posting-Host: 64.48.72.155
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1125343199 7913 127.0.0.1 (29 Aug 2005 19:19:59 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Mon, 29 Aug 2005 19:19:59 +0000 (UTC)
In-Reply-To: <Xns96C16974DE86emuslor@216.196.97.136>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Win98; en-US; rv:1.7) Gecko/20040707
Firefox/0.8,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g43g2000cwa.googlegroups.com; posting-host=64.48.72.155;
   posting-account=4ilZLQsAAADHKJufwAjm_Pl2CA076mZi
Xref: g2news1.google.com comp.sys.atari.8bit:2387

Slor wrote:
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> <undeadmechanic@comcast.net> wrote in
> news:t5-dnX5o0oN_eo_eRVn-tA@comcast.com:
>
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> >
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> >
>
> Mac/65 is included in the Pooldisk collection - I don't know if that makes
> it free or not. There are multiple postings of the manual for it out on
> the web. You can find a collection of assembly disk images here:
>
> http://www.slor.net/a8/asm
>
> If anyone has copyright on any of them and wants them removed (or if you
> know someone else will), please let me know ASAP so I can take care of it.
>
> --
> Slor

Ooh! I see you have SynAssembler XL.

I remember dumping the Assembler/Editor Cartridge in favor of
SynAssembler (the 400/800 only version). It was fast and easy. I can't
remember all the features it has but Load, Save, ASM, Find, and Dir
commands are pretty straight forward.

I don't recall SynAssembler being a Macro Assembler but I'm not sure.
All the stuff I did 20-25 years ago was pretty simple and I don't do
any assembly now.

Thanks for the post!

Stephen Sheppard

From 9205184205057366156
X-Google-Thread: f8760,90302d6e5f18e995
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Mon, 29 Aug 2005 15:48:00 -0500
Newsgroups: comp.sys.atari.8bit
Subject: Re: Dis6502 1.7 released
From: Slor <semaj@rols.ten>
References: <Xns96C09095A2322emuslor@216.196.97.136>
<1125293086.348627.281340@g47g2000cwa.googlegroups.com>
<Xns96C110BEC511Eemuslor@216.196.97.136>
<1125336655.757862.192390@g43g2000cwa.googlegroups.com>
Organization: SlorNet
Message-ID: <Xns96C1A0BC6F711emuslor@216.196.97.136>
User-Agent: Xnews/??.01.30
X-Face: %XserOfRX`r-LZ\90<=vI7k<`QMH-(LjNZH``KUi:!h#87]<"qLW9._L==*cB*vFNz{?
Y.Vz>XH|C~h:N9n;4e2v2#laq4Ulh=}mld:QfCBGs+FjBzrqw"21t|9{10.Or*=/*r`>g%Vt:BSjgX?
u"@UIELF4GNA7xalm$S8f7NNF2Mp-\+zP#nku/;1U}b.C)>L7y$c+$Ux<]#j^$#/
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q&O,w":}0mL5f92-{_O
Date: Mon, 29 Aug 2005 15:48:00 -0500
Lines: 14
NNTP-Posting-Host: 68.57.222.49
X-Trace: sv3-NRXZrhfMwWgtzPrJABDttSSJyRyyD7F84a7egoQKfyqRSKKnVgewGPPSblDcb4+F/+/
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kXWhH+5j8aQ6I1RtZW3f+dmsbKYnFgCI+SYGMp3LBOiI3AJJTfYo2vjuWzBneT9AusK75Sg!Y/
B76EGKUw==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32

Xref: g2news1.google.com comp.sys.atari.8bit:2388

Despite all prevention efforts, stephensheppard@hotmail.com wrote in
news:1125336655.757862.192390@g43g2000cwa.googlegroups.com:

> Thanks for the speedy reply but my problem remains today (yes, after a
> reboot).
>
> Stephen Sheppard
>

I suggest contacting Eric directly, since he has seen the issue. I'll
email you his info directly.

--
Slor

From -3274052592739603329
X-Google-Thread: f8760,34ebacf8b908a51d
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Mon, 29 Aug 2005 18:48:11 -0500
From: "David Bowden" <nospam@spamsux.org>
Newsgroups: comp.sys.atari.8bit
References: <t5-dnX5o0oN_eo_eRVn-tA@comcast.com>
<6SFQe.3183$Wd7.220@newsread1.news.pas.earthlink.net>
Subject: Re: Looking for disk based assemblers.
Date: Mon, 29 Aug 2005 18:48:17 -0500
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-RFC2646: Format=Flowed; Response
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
Message-ID: <rNydnUU_5ZAmA47eRVn-iQ@comcast.com>
Lines: 68
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+IJ3zH4PAR6p6D5ZCpV9+NHV8AXt!O/lwiyXl
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2389

"Rick Cortese" <ricortes@earthlink.net> wrote in message

news:6SFQe.3183$Wd7.220@newsread1.news.pas.earthlink.net...
> David Bowden wrote:
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> No manuals for either? You may want to find a copy of John Harris's MAE.
> There's also A65 and I believe at least one assembler that comes with the
> CC65 distribution, all disk based. There were a few tutorials in Atari
> magazines, most of which are online, but I don't have the specific issues.
> Maybe someone else can help on that.

Lol. Maybe I should have specified... I have the manual and errata sheet for the Atari assembler cartridge and have been using it religiously for the past 15 years, but lack the assembler manual for the AMAC. I bought the AMAC off ebay a couple of years ago and the only documentation I got with it was the "Atari Program-Text Editor" manual, and the reference card. On one side of the card is the reference for the macro assembler, and on the other side is the program-text editor. I just need to get ahold of the manual for the assembler itself.

>
> IIRC: A65 and AMAC don't use line numbers. All assemblers are indentation
> sensitive to interpret commands. If you have a specific question I or
> someone else in the newsgroup could answer it.
>>
>> I'd really like to give the mac65 assembler a whirl, but is it even
>> available as freeware?
>
> Yes, the disk based version is freeware and comes with DDT debugging tool.
>
>> I'd like to know what you guys would recommend for a good/decent
>> assembler.
>
> Any of the above are good.
>
> I really loved Speech Technologies TASM on an old '286 back in the days of
> MSDOS. You need a method to port the code over to the Atari. I used both
> disk transfer utilities and SIO2PC to get it over back then.

Neat. I may look that up.

> Nothing quite like using an IBM editor in 80 columns and compiling 10k of
> code in less then 2 seconds on Tandy 1000.
>>
>> Also, on a side note... is there a version of C available for the atari
>> (hopefully disk based also). So far, the only thing I have really seen is
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>
> Look up Michael Current's FAQ. It has all the languages available for the
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> http://www.umich.edu/~archive/atari/8bit/

Nice.

Thanks again,
--
David Bowden
The Undead Mechanic.

AIM & Yahoo: UndeadMechanic

SPAM PROOF EMAIL ADDRESS: same as yahoo/AIM *AT* comcast *DOT* net

From -1092445060976599484
X-Google-Thread: f8760,9fbb77077ac264bd,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Mon, 29 Aug 2005 19:19:50 -0500
From: "David Bowden" <nospam@spamsux.org>
Newsgroups: comp.sys.atari.8bit
Subject: [OT?] Question about Linux AtariSIO
Date: Mon, 29 Aug 2005 19:19:57 -0500
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-RFC2646: Format=Flowed; Original
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
Message-ID: <IoOdncsXAre7O47eRVn-2w@comcast.com>
Lines: 26
NNTP-Posting-Host: 67.166.183.53
X-Trace: sv3-Qu6GRnXAdx4A1QQsue+zHUpfXIRQc5vkx5aII55Trp/
zFEIkAwKNFrotGYWcWTbqlQkp4Ivip75haPN!RmBMZJOXh1X+gAiDeSRlQNySQUiZ/
12JqRcu9xbLG70dDMro/OsrNfACyxJLHEXniKqWWh1gJxjc!UnJlcjI7
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2390

First off, I admit I am somewhat of a Linux noob, so please bear with my
ignorance of the penguin...

Ok, I have been using Linux for about 3-4 months as a server machine and
before the Linux install, this machine ran APE for my 8-bit. I'd really like
to use AtariSIO so I don't have to reboot the box to Windoze just to use my
disk images on my 130XE.

After bumbling my way thru multiple install problems with AtariSIO, (I was missing my kernel headers, as Mandrake/Mandriva doesn't install them by default, along with a few other minor frustrations.). When I "modprobe atarisio", I get "FATAL: Module atarisio not found."

I'm not sure what's going on here, and I was hoping one of you gents use/have used AtariSIO and can give me a clue as to what's going on.

Not sure if this would be considered OT or not... I apologize if it is.
--
David Bowden
The Undead Mechanic.

AIM & Yahoo: UndeadMechanic

SPAM PROOF EMAIL ADDRESS: same as yahoo/AIM *AT* comcast *DOT* net

From 5501916294612205239
X-Google-Thread: f8760,34ebacf8b908a51d
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!newshub.sdsu.edu!elnk-nf2-pas!
newsfeed.earthlink.net!stamper.news.pas.earthlink.net!
stamper.news.atl.earthlink.net!newsread1.news.atl.earthlink.net.POSTED!0cab31ba!
not-for-mail
From: "RetroJess" <RJH4JHH2@peoplepc.com>
Newsgroups: comp.sys.atari.8bit
References: <t5-dnX5o0oN_eo_eRVn-tA@comcast.com>
<Xns96C16974DE86emuslor@216.196.97.136>
<1125343194.556500.167680@g43g2000cwa.googlegroups.com>
Subject: Re: Looking for disk based assemblers.
Lines: 32
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 5.50.4807.1700
X-MimeOLE: Produced By Microsoft MimeOLE V5.50.4807.1700
Message-ID: <tAOQe.3888$_84.315@newsread1.news.atl.earthlink.net>
Date: Tue, 30 Aug 2005 01:25:45 GMT
NNTP-Posting-Host: 4.245.39.8
X-Complaints-To: abuse@earthlink.net
X-Trace: newsread1.news.atl.earthlink.net 1125365145 4.245.39.8 (Mon, 29 Aug 2005
18:25:45 PDT)
NNTP-Posting-Date: Mon, 29 Aug 2005 18:25:45 PDT
Organization: EarthLink Inc. -- http://www.EarthLink.net
Xref: g2news1.google.com comp.sys.atari.8bit:2391

Not sure which version I had; it did not support macros. There is
a
manual on atariland.com. I never did learn to add run/init

addresses with
the Target File option.

Jess

<stephensheppard@hotmail.com> wrote in message
news:1125343194.556500.167680@g43g2000cwa.googlegroups.com...
>
> Ooh! I see you have SynAssembler XL.
>
> I remember dumping the Assembler/Editor Cartridge in favor of
> SynAssembler (the 400/800 only version). It was fast and easy.
I can't
> remember all the features it has but Load, Save, ASM, Find, and
Dir
> commands are pretty straight forward.
>
> I don't recall SynAssembler being a Macro Assembler but I'm not
sure.
> All the stuff I did 20-25 years ago was pretty simple and I
don't do
> any assembly now.
>
> Thanks for the post!
>
> Stephen Sheppard
>

From 2109581993455010824
X-Google-Thread: f8760,83761e83e18cc273,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII
Path: g2news1.google.com!news4.google.com!news.glorb.com!newsfeed.esat.net!
feeder.news.heanet.ie!news.indigo.ie!not-for-mail
From: "John Kavanagh" <cpcoxygen@gmail.com>
Newsgroups: comp.sys.atari.8bit
Subject: The Digital Alternative CD-MAG Launch Issue
Lines: 33
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2600.0000
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2600.0000
Message-ID: <OSOQe.4682$R5.562@news.indigo.ie>
Date: Tue, 30 Aug 2005 02:45:23 +0100
NNTP-Posting-Host: 159.134.167.18
X-Complaints-To: abuse@eircom.net
X-Trace: news.indigo.ie 1125366318 159.134.167.18 (Tue, 30 Aug 2005 02:45:18 BST)
NNTP-Posting-Date: Tue, 30 Aug 2005 02:45:18 BST
Organization: Eircom.Net http://www.eircom.net
Xref: g2news1.google.com comp.sys.atari.8bit:2392

Here's information on an new retro magazine you all may be interested in:

The Digital Alternative is an interactive magazine presented on two professionally produced CD-ROMS covering retro / alternative computing and gaming at its best. Each issues, supplied on 2 CD-ROMS, will have over 4 hours of video footage and over 200 pages of articles covering all aspects of retro and alternative gaming/computing.

The retro aspect of the magazine coves home computers and consoles from the 1970's, 80's and early 90's which basically means every retro format you can think of. There will also be alternative content, meaning contents about the CPC-NG, Commodore One etc.

The cost will be 5 Euro (US DOLLARS: $6.10 or STERLING: £3.40) plus the cost of postage and packaging.

We are ready to produce the launch issue but first we need the number of CD-ROMS and Inserts to produce. So if you're interested then register your interest at http://www.digi-alt.net If interested it's important to register your interest as not to under/over produce the CD-ROMs. We plan on finding the number of people interested (by registering their interest), add 10 percent, round it off and produce the result.

You can go to the main site http://www.digi-alt.net to find out more information on the contents of the first issue.

Regards,
John

www.digi-alt.net

From -3232714169421724777
X-Google-Thread: f8760,90302d6e5f18e995
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g49g2000cwa.googlegroups.com!not-for-mail
From: stephensheppard@hotmail.com
Newsgroups: comp.sys.atari.8bit
Subject: Re: Dis6502 1.7 released
Date: 29 Aug 2005 19:06:26 -0700
Organization: http://groups.google.com
Lines: 24
Message-ID: <1125367586.301260.133860@g49g2000cwa.googlegroups.com>
References: <Xns96C09095A2322emuslor@216.196.97.136>
   <1125293086.348627.281340@g47g2000cwa.googlegroups.com>
   <Xns96C110BEC511Eemuslor@216.196.97.136>
   <1125336655.757862.192390@g43g2000cwa.googlegroups.com>

   <Xns96C1A0BC6F711emuslor@216.196.97.136>
NNTP-Posting-Host: 64.48.71.48
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1125367591 8356 127.0.0.1 (30 Aug 2005 02:06:31 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Tue, 30 Aug 2005 02:06:31 +0000 (UTC)
In-Reply-To: <Xns96C1A0BC6F711emuslor@216.196.97.136>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Win98; en-US; rv:1.7) Gecko/20040707
Firefox/0.8,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g49g2000cwa.googlegroups.com; posting-host=64.48.71.48;
   posting-account=4ilZLQsAAADHKJufwAjm_Pl2CA076mZi
Xref: g2news1.google.com comp.sys.atari.8bit:2393

Slor wrote:
> Despite all prevention efforts, stephensheppard@hotmail.com wrote in
> news:1125336655.757862.192390@g43g2000cwa.googlegroups.com:
>
> > Thanks for the speedy reply but my problem remains today (yes, after a
> > reboot).
> >
> > Stephen Sheppard
> >
>
> I suggest contacting Eric directly, since he has seen the issue. I'll
> email you his info directly.
>
> --
> Slor

Thanks.

I have this odd suspicion that the text is there but for some reason
it's the same color as the background.

Stephen Sheppard

From 8135897972374653906
X-Google-Thread: f8760,34ebacf8b908a51d
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g47g2000cwa.googlegroups.com!not-for-
mail
From: stephensheppard@hotmail.com
Newsgroups: comp.sys.atari.8bit
Subject: Re: Looking for disk based assemblers.
Date: 29 Aug 2005 19:45:10 -0700
Organization: http://groups.google.com

Lines: 47
Message-ID: <1125369910.691439.256300@g47g2000cwa.googlegroups.com>
References: <t5-dnX5o0oN_eo_eRVn-tA@comcast.com>
   <Xns96C16974DE86emuslor@216.196.97.136>
   <1125343194.556500.167680@g43g2000cwa.googlegroups.com>
   <tAOQe.3888$_84.315@newsread1.news.atl.earthlink.net>
NNTP-Posting-Host: 64.48.71.48
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1125369916 10121 127.0.0.1 (30 Aug 2005 02:45:16 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Tue, 30 Aug 2005 02:45:16 +0000 (UTC)
In-Reply-To: <tAOQe.3888$_84.315@newsread1.news.atl.earthlink.net>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Win98; en-US; rv:1.7) Gecko/20040707
Firefox/0.8,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g47g2000cwa.googlegroups.com; posting-host=64.48.71.48;
   posting-account=4ilZLQsAAADHKJufwAjm_Pl2CA076mZi
Xref: g2news1.google.com comp.sys.atari.8bit:2394

RetroJess wrote:
> Not sure which version I had; it did not support macros. There is
> a
> manual on atariland.com.

I must be looking in the wrong place. I'll keep trying.

In the interim I was looking at SynAssembler articles at
Atariarchives.org and learned that there was an enhanced product, F-S
Macro Assembler 40/80, which was compatible with SynAssembler. FSMA
40/80 was disk based and supported 80 columns thru software.

Now I'd really like to find that!

Stephen Sheppard

> I never did learn to add run/init
> addresses with
> the Target File option.
>
> Jess
>
> <stephensheppard@hotmail.com> wrote in message
> news:1125343194.556500.167680@g43g2000cwa.googlegroups.com...
> >
> > Ooh! I see you have SynAssembler XL.
> >
> > I remember dumping the Assembler/Editor Cartridge in favor of
> > SynAssembler (the 400/800 only version). It was fast and easy.
> I can't

> > remember all the features it has but Load, Save, ASM, Find, and
> Dir
> > commands are pretty straight forward.
> >
> > I don't recall SynAssembler being a Macro Assembler but I'm not
> sure.
> > All the stuff I did 20-25 years ago was pretty simple and I
> don't do
> > any assembly now.
> >
> > Thanks for the post!
> >
> > Stephen Sheppard
> >

From 1201489068738835136
X-Google-Thread: f8760,34ebacf8b908a51d
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Mon, 29 Aug 2005 23:55:11 -0500
Newsgroups: comp.sys.atari.8bit
Subject: Re: Looking for disk based assemblers.
From: Slor <semaj@rols.ten>
References: <t5-dnX5o0oN_eo_eRVn-tA@comcast.com>
<Xns96C16974DE86emuslor@216.196.97.136>
<1125343194.556500.167680@g43g2000cwa.googlegroups.com>
<tAOQe.3888$_84.315@newsread1.news.atl.earthlink.net>
<1125369910.691439.256300@g47g2000cwa.googlegroups.com>
Organization: SlorNet
Message-ID: <Xns96C1F353378CBemuslor@216.196.97.136>
User-Agent: Xnews/??.01.30
X-Face: %XserOfRX`r-LZ\90<=vI7k<`QMH-(LjNZH``KUi:!h#87]<"qLW9._L==*cB*vFNz{?
Y.Vz>XH|C~h:N9n;4e2v2#laq4Ulh=}mld:QfCBGs+FjBzrqw"21t|9{10.Or*=/*r`>g%Vt:BSjgX?
u"@UIELF4GNA7xalm$S8f7NNF2Mp-\+zP#nku/;1U}b.C)>L7y$c+$Ux<]#j^$#/
9Vf'OY:5c6UitDqvbuwo]_:Z$P[pFeMk8Y;k;)s6L_=d'?B<O+S&^Km"uNO3S{(0<4kpzn-jgG9H|
q&O,w":}0mL5f92-{_O
Date: Mon, 29 Aug 2005 23:55:11 -0500
Lines: 15
NNTP-Posting-Host: 68.57.222.49
X-Trace: sv3-
zwu5M1NfLYMBuYVj76jTZiA6CpbMblm8GcDf5ZBCI6qLk4JvrxnaWLPvRF46mY5xUFscwK64UaiSFff!
j7VyqUMOG3FVcJyY9E7PMwMaerG1zctgYO5JNyCBWSwsKEmyGlpXnvdBJquoHpAg59MVshtJS9yK!
kgDQgG8VKg==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly

X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2395

Despite all prevention efforts, stephensheppard@hotmail.com wrote in
news:1125369910.691439.256300@g47g2000cwa.googlegroups.com:

>
> In the interim I was looking at SynAssembler articles at
> Atariarchives.org and learned that there was an enhanced product, F-S
> Macro Assembler 40/80, which was compatible with SynAssembler. FSMA
> 40/80 was disk based and supported 80 columns thru software.
>
> Now I'd really like to find that!

Me too, now that you point it out...

--
Slor

From 9184797493049285686
X-Google-Thread: f8760,392ac01fa0de42fc,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!proxad.net!fr.ip.ndsoftware.net!
newsfeed.freenet.de!news.germany.com!news.nask.pl!newsfeed.tpinternet.pl!
atlantis.news.tpi.pl!news.tpi.pl!not-for-mail
From: "S. Wawelski" <jama@wp.pl>
Newsgroups: comp.sys.atari.8bit
Subject: Atari 800Win plus4.0 final
Date: Tue, 30 Aug 2005 10:12:23 +0200
Organization: tp.internet - http://www.tpi.pl/
Lines: 1
Message-ID: <df14da$ba5$1@atlantis.news.tpi.pl>
NNTP-Posting-Host: crd133.neoplus.adsl.tpnet.pl
Mime-Version: 1.0
Content-Type: text/plain; charset=us-ascii; format=flowed
Content-Transfer-Encoding: 7bit
X-Trace: atlantis.news.tpi.pl 1125389547 11589 83.23.214.133 (30 Aug 2005 08:12:27
GMT)
X-Complaints-To: usenet@tpi.pl
NNTP-Posting-Date: Tue, 30 Aug 2005 08:12:27 +0000 (UTC)
User-Agent: Mozilla/5.0 (Windows; U; Windows NT 5.1; pl-PL; rv:1.7.11) Gecko/
20050728
X-Accept-Language: pl, en-us, en
X-Antivirus: avast! (VPS 0535-0, 2005-08-29), Outbound message
X-Antivirus-Status: Clean
Xref: g2news1.google.com comp.sys.atari.8bit:2396

http://atariarea.histeria.pl/PLus/index_pl.htm

From 5655144660712720412

X-Google-Thread: f8760,18631c61fd6f1ae2
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!peer01.cox.net!cox.net!p01!
okepread05.POSTED!53ab2750!not-for-mail
From: "CrazyC" <crazy__c_@hot_mail.com>
Newsgroups: comp.sys.atari.8bit
References: <E4iQe.2306$UI.1702@okepread05> <XqnQe.1963$P34.1642@okepread07>
<EfwQe.9413$Sj1.1266@okepread04>
Subject: Re: Express BBS Pro setup
Lines: 25
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 5.50.4807.1700
X-MimeOLE: Produced By Microsoft MimeOLE V5.50.4807.1700
Message-ID: <RbXQe.5485$UI.255@okepread05>
Date: Tue, 30 Aug 2005 04:13:16 -0700
NNTP-Posting-Host: 68.105.76.99
X-Complaints-To: abuse@cox.net
X-Trace: okepread05 1125400433 68.105.76.99 (Tue, 30 Aug 2005 07:13:53 EDT)
NNTP-Posting-Date: Tue, 30 Aug 2005 07:13:53 EDT
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:2397

I spoke too soon :) In using the Ape/ProSystem, I had a glitch when I made
my image back-ups of the master disks.
But now all is great! I re-copied my floppies to a new image file, then ran
APE and made a 16 meg image and copied the floppy images to the HD image and
now in the process of seting it up...
It's an old version of BBS Express Pro version 1.0 :) But still works ok...

In the past I also owned/ran BBS Express ST! I wrote 2 programs for it,
"The File Transfer Utility" or FTU and the first script de-compiler that I
posted on Mark's Board (The, then owner of BBS Express ST!)
Now that I have an Action Cartridge, I might get back into pogramming for
PRO...

Jay

> Guess I'm out of luck...
> The only floppy I can read is disk #2 out of 4 and it only shows the PRO
> directory...
> Is BBS Express Pro in the public domain and available in ATR format??
>
> Thanks,
> Jay

From -8181655777903829983

X-Google-Thread: f8760,18631c61fd6f1ae2
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!in.100proofnews.com!
in.100proofnews.com!hwmnpeer01.lga!hwmedia!hw-filter.lga!fe02.lga.POSTED!53ab2750!
not-for-mail
From: "Ronald J. Hall" <dark_lord@charter.net>
Organization: DarkForce!
Subject: Re: Express BBS Pro setup
User-Agent: Pan/0.14.2 (This is not a psychotic episode. It's a cleansing moment
of clarity.)
Message-Id: <pan.2005.08.30.13.13.15.783054@charter.net>
Newsgroups: comp.sys.atari.8bit
References: <E4iQe.2306$UI.1702@okepread05> <XqnQe.1963$P34.1642@okepread07>
<EfwQe.9413$Sj1.1266@okepread04> <RbXQe.5485$UI.255@okepread05>
MIME-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-1
Content-Transfer-Encoding: 8bit
Lines: 26
X-Trace:
ejlmlnpfppkfdeplbphlhmcilhdopjbdgbilfohlbimbdldeochlmphgamomajahgjekflgicjbhhnglcn
flldobapkkecbeeljgjjjihgffphfjjnhgofgdmfdcngjlpocd
NNTP-Posting-Date: Tue, 30 Aug 2005 06:09:04 MST
Date: Tue, 30 Aug 2005 09:13:18 -0400
Xref: g2news1.google.com comp.sys.atari.8bit:2398

On Tue, 30 Aug 2005 04:13:16 -0700, CrazyC wrote:

> In the past I also owned/ran BBS Express ST! I wrote 2 programs for it,
> "The File Transfer Utility" or FTU and the first script de-compiler that I
> posted on Mark's Board (The, then owner of BBS Express ST!)
> Now that I have an Action Cartridge, I might get back into pogramming for
> PRO...
>
> Jay
>
>> Guess I'm out of luck...
>> The only floppy I can read is disk #2 out of 4 and it only shows the PRO
>> directory...
>> Is BBS Express Pro in the public domain and available in ATR format??
>>
>> Thanks,
>> Jay

I still use BBS Express! ST... (see sig below). :-)

--
_/_/_/

From -8559088982870463162
X-Google-Thread: f8760,34ebacf8b908a51d
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!f14g2000cwb.googlegroups.com!not-for-mail
From: stephensheppard@hotmail.com
Newsgroups: comp.sys.atari.8bit
Subject: Re: Looking for disk based assemblers.
Date: 30 Aug 2005 10:17:44 -0700
Organization: http://groups.google.com
Lines: 22
Message-ID: <1125422264.050832.294840@f14g2000cwb.googlegroups.com>
References: <t5-dnX5o0oN_eo_eRVn-tA@comcast.com>
   <Xns96C16974DE86emuslor@216.196.97.136>
   <1125343194.556500.167680@g43g2000cwa.googlegroups.com>
   <tAOQe.3888$_84.315@newsread1.news.atl.earthlink.net>
   <1125369910.691439.256300@g47g2000cwa.googlegroups.com>
   <Xns96C1F353378CBemuslor@216.196.97.136>
NNTP-Posting-Host: 216.99.241.53
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1125422269 10677 127.0.0.1 (30 Aug 2005 17:17:49 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Tue, 30 Aug 2005 17:17:49 +0000 (UTC)
In-Reply-To: <Xns96C1F353378CBemuslor@216.196.97.136>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Win98; en-US; rv:1.7) Gecko/20040707 Firefox/0.8,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: f14g2000cwb.googlegroups.com; posting-host=216.99.241.53;
   posting-account=4ilZLQsAAADHKJufwAjm_Pl2CA076mZi
Xref: g2news1.google.com comp.sys.atari.8bit:2399

Slor wrote:
> Despite all prevention efforts, stephensheppard@hotmail.com wrote in
> news:1125369910.691439.256300@g47g2000cwa.googlegroups.com:
>
> > >
> > > In the interim I was looking at SynAssembler articles at
> > > Atariarchives.org and learned that there was an enhanced product, F-S
> > > Macro Assembler 40/80, which was compatible with SynAssembler. FSMA
> > > 40/80 was disk based and supported 80 columns thru software.
> > >
> > > Now I'd really like to find that!
> >
> > Me too, now that you point it out...
> >
> > --
> > Slor

I can't find any other significant references to FSMA 40/80 :(

Stephen Sheppard

From 8313389381804848632
X-Google-Thread: f8760,34ebacf8b908a51d
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Tue, 30 Aug 2005 14:39:43 -0500
Newsgroups: comp.sys.atari.8bit
Subject: Re: Looking for disk based assemblers.
From: Slor <semaj@rols.ten>
References: <t5-dnX5o0oN_eo_eRVn-tA@comcast.com>
<Xns96C16974DE86emuslor@216.196.97.136>
<1125343194.556500.167680@g43g2000cwa.googlegroups.com>
<tAOQe.3888$_84.315@newsread1.news.atl.earthlink.net>
<1125369910.691439.256300@g47g2000cwa.googlegroups.com>
<Xns96C1F353378CBemuslor@216.196.97.136>
<1125422264.050832.294840@f14g2000cwb.googlegroups.com>
Organization: SlorNet
Message-ID: <Xns96C29526BACDBemuslor@216.196.97.136>
User-Agent: Xnews/??.01.30
X-Face: %XserOfRX`r-LZ\90<=vI7k<`QMH-(LjNZH``KUi:!h#87]<"qLW9._L==*cB*vFNz{?
Y.Vz>XH|C~h:N9n;4e2v2#laq4Ulh=}mld:QfCBGs+FjBzrqw"21t|9{10.Or*=/*r`>g%Vt:BSjgX?
u"@UIELF4GNA7xalm$S8f7NNF2Mp-\+zP#nku/;1U}b.C)>L7y$c+$Ux<]#j^$#/
9Vf'OY:5c6UitDqvbuwo]_:Z$P[pFeMk8Y;k;)s6L_=d'?B<O+S&^Km"uNO3S{(0<4kpzn-jgG9H|
q&O,w":}0mL5f92-{_O
Date: Tue, 30 Aug 2005 14:39:43 -0500
Lines: 12
NNTP-Posting-Host: 68.57.222.49
X-Trace: sv3-Eh6l+woqTyZEAuJrsGuTImVmQoOSYhvLkExJC1zRO+HqZD5evA0rOCLO2a14r/
Kaqah9FMa/Z4X6Zvf!
EASYP0fYKVxhD8FcDZpq8E0IaGeqEMPEsCFoa3zEnFsiJuhwtLvvLeT8n28uvdKm51k5/stitFIe!
8z6qEbgWUw==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2400

Despite all prevention efforts, stephensheppard@hotmail.com wrote in
news:1125422264.050832.294840@f14g2000cwb.googlegroups.com:

> I can't find any other significant references to FSMA 40/80 :(
>
> Stephen Sheppard

>

Me neither - I did some searching with no luck.

--
Slor

From -5910189090336257464
X-Google-Thread: f8760,18631c61fd6f1ae2
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!newshub.sdsu.edu!peer01.west.cox.net!
cox.net!p01!okepread05.POSTED!53ab2750!not-for-mail
From: "CrazyC" <crazy__c_@hot_mail.com>
Newsgroups: comp.sys.atari.8bit
References: <E4iQe.2306$UI.1702@okepread05> <XqnQe.1963$P34.1642@okepread07>
<EfwQe.9413$Sj1.1266@okepread04> <RbXQe.5485$UI.255@okepread05>
<pan.2005.08.30.13.13.15.783054@charter.net>
Subject: Re: Express BBS Pro setup
Lines: 44
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 5.50.4807.1700
X-MimeOLE: Produced By Microsoft MimeOLE V5.50.4807.1700
Message-ID: <Pq3Re.5504$UI.1099@okepread05>
Date: Tue, 30 Aug 2005 13:35:18 -0700
NNTP-Posting-Host: 68.105.76.99
X-Complaints-To: abuse@cox.net
X-Trace: okepread05 1125434159 68.105.76.99 (Tue, 30 Aug 2005 16:35:59 EDT)
NNTP-Posting-Date: Tue, 30 Aug 2005 16:35:59 EDT
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:2401

"Ronald J. Hall" <dark_lord@charter.net> wrote in message
news:pan.2005.08.30.13.13.15.783054@charter.net...
> On Tue, 30 Aug 2005 04:13:16 -0700, CrazyC wrote:
>
> > In the past I also owned/ran BBS Express ST! I wrote 2 programs for it,
> > "The File Transfer Utility" or FTU and the first script de-compiler that
I
> > posted on Mark's Board (The, then owner of BBS Express ST!)
> > Now that I have an Action Cartridge, I might get back into pogramming
for
> > PRO...
> >
> > Jay
> >
> >> Guess I'm out of luck...
> >> The only floppy I can read is disk #2 out of 4 and it only shows the
PRO
> >> directory...

> >> Is BBS Express Pro in the public domain and available in ATR format??
> >>
> >> Thanks,
> >> Jay
>
> I still use BBS Express! ST... (see sig below). :-)
>
> --
>
_/_/_/

On Tue, 30 Aug 2005 13:35:18 -0700, CrazyC wrote:

> Cool.... My newest atari is also a Falcon030 that I bought 8 years ago and
> has been boxed up until 3 weeks ago.
> I've been looking for an appletalk interface to use on it to connect to my
> ethernet router. I've seen some on eBay,
> but still looking around for ideas...
>
> Jay

I didn't know there was ever any support for the Appletalk interface with
the Falcons' built-in LAN.

There are a couple of routes people are taking as far as networking goes:

1. EtherNEC - cartridge port based.
2. EtherNAT - true ethernet support, as well as USB stuff. Not available
just yet, but very soon now.
3. Seems like I've seen some people mention using null-cables to a PC as
well. Not sure.

HTHs.

--
_/_/_/

Message-ID: <OV3Re.4209$_84.4187@newsread1.news.atl.earthlink.net>
Date: Tue, 30 Aug 2005 21:09:02 GMT
NNTP-Posting-Host: 4.245.39.237
X-Complaints-To: abuse@earthlink.net
X-Trace: newsread1.news.atl.earthlink.net 1125436142 4.245.39.237 (Tue, 30 Aug 2005 14:09:02 PDT)
NNTP-Posting-Date: Tue, 30 Aug 2005 14:09:02 PDT
Organization: EarthLink Inc. -- http://www.EarthLink.net
Xref: g2news1.google.com comp.sys.atari.8bit:2403

The manual is on a member page at atariland.com under
oldatarian.

Jess
<stephensheppard@hotmail.com> wrote in message
news:1125369910.691439.256300@g47g2000cwa.googlegroups.com...
> RetroJess wrote:
> > Not sure which version I had; it did not support macros.
There is
> > a
> > manual on atariland.com.
>
> I must be looking in the wrong place. I'll keep trying.
>

From 1534344262000449180
X-Google-Thread: f8760,a1fe5da92c40e8c6,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g43g2000cwa.googlegroups.com!not-for-mail
From: fairziff@aol.com
Newsgroups: comp.sys.atari.8bit
Subject: The Encyclopedia of Game.Machines
Date: 30 Aug 2005 15:40:12 -0700
Organization: http://groups.google.com
Lines: 25
Message-ID: <1125441612.823221.62820@g43g2000cwa.googlegroups.com>
NNTP-Posting-Host: 172.202.40.119
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1125441617 9457 127.0.0.1 (30 Aug 2005 22:40:17 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Tue, 30 Aug 2005 22:40:17 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.1; SV1),gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g43g2000cwa.googlegroups.com; posting-host=172.202.40.119;

   posting-account=QSTQ2A0AAAC6YRC0k_kggae1ByI9C8LP
Xref: g2news1.google.com comp.sys.atari.8bit:2404

The Encyclopedia of Game.Machines

With 224 pages, 600+ full colour pictures, This is the ultimate
reference!

Exactly what it says! This is The Encyclopedia of Game Machines!!
Winnie Forster's unique and aesthetically perfect publication is
presented here in in the UK for the first time.
This book was officially launched at CGEUK 2005. All copies were
snapped up within minutes (literally)!

>From Atari to Sega, from Apple to Nintendo DS: The full colour book
takes not a regional, or European, but a global view on 33 years of
onscreen fun and interaction and presents hardware from Japan, USA, UK,
France, Germany and Korea, along with classic software in its
authentic, pixellated glory. Other than the 600+ pictures, exclusively
shot for the

Game.Machines book, it contains extensive indices, as well as 20 pages
of technical data and explanations.

Available in the UK now.

http://www.ukretro.co.uk/cpstorefront22/CandyPress/scripts/prodView.asp?
idproduct=1561

From 6991362739880271012
X-Google-Thread: f8760,34ebacf8b908a51d
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!o13g2000cwo.googlegroups.com!not-for-
mail
From: stephensheppard@hotmail.com
Newsgroups: comp.sys.atari.8bit
Subject: Re: Looking for disk based assemblers.
Date: 30 Aug 2005 16:41:02 -0700
Organization: http://groups.google.com
Lines: 28
Message-ID: <1125445262.654218.223550@o13g2000cwo.googlegroups.com>
References: <t5-dnX5o0oN_eo_eRVn-tA@comcast.com>
   <Xns96C16974DE86emuslor@216.196.97.136>
   <1125343194.556500.167680@g43g2000cwa.googlegroups.com>
   <tAOQe.3888$_84.315@newsread1.news.atl.earthlink.net>
   <1125369910.691439.256300@g47g2000cwa.googlegroups.com>
   <OV3Re.4209$_84.4187@newsread1.news.atl.earthlink.net>
NNTP-Posting-Host: 64.48.71.97
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"

X-Trace: posting.google.com 1125445267 14340 127.0.0.1 (30 Aug 2005 23:41:07 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Tue, 30 Aug 2005 23:41:07 +0000 (UTC)
In-Reply-To: <OV3Re.4209$_84.4187@newsread1.news.atl.earthlink.net>
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Win98; en-US; rv:1.7) Gecko/20040707
Firefox/0.8,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: o13g2000cwo.googlegroups.com; posting-host=64.48.71.97;
   posting-account=4ilZLQsAAADHKJufwAjm_Pl2CA076mZi
Xref: g2news1.google.com comp.sys.atari.8bit:2405

RetroJess wrote:
> The manual is on a member page at atariland.com under
> oldatarian.

Jess,

I never did find it by navigating from the Atariland.com homepage but
Googling got me to the manual.

Why does "oldatarian" sound familiar to me?   hmmmmm.....>

Thanks again.

Stephen Sheppard

> Jess
> <stephensheppard@hotmail.com> wrote in message
> news:1125369910.691439.256300@g47g2000cwa.googlegroups.com...
> > RetroJess wrote:
> > > Not sure which version I had; it did not support macros.
> There is
> > > a
> > > manual on atariland.com.
> >
> > I must be looking in the wrong place. I'll keep trying.
> >

From 3164738753000278195
X-Google-Thread: f8760,29cd5cf6e1705fb6
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g49g2000cwa.googlegroups.com!not-for-
mail
From: "leehanken" <lee_hanken@hotmail.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: ATASCII viewer for DOS/Win?
Date: 30 Aug 2005 18:35:36 -0700
Organization: http://groups.google.com

Lines: 16
Message-ID: <1125452136.803321.72950@g49g2000cwa.googlegroups.com>
References: <Xns96BA69B744F64emuslor@216.196.97.136>
NNTP-Posting-Host: 82.44.18.99
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1125452141 23493 127.0.0.1 (31 Aug 2005 01:35:41 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Wed, 31 Aug 2005 01:35:41 +0000 (UTC)
User-Agent: G2/0.2
X-HTTP-UserAgent: Mozilla/5.0 (Windows; U; Win 9x 4.90; en-US; rv:1.0.2) Gecko/
20021120 Netscape/7.01,gzip(gfe),gzip(gfe)
Complaints-To: groups-abuse@google.com
Injection-Info: g49g2000cwa.googlegroups.com; posting-host=82.44.18.99;
   posting-account=JTI43A0AAAD7zs3LmBokabwhhwJXwFu4
Xref: g2news1.google.com comp.sys.atari.8bit:2406

Slor wrote:
> There are plenty of options for converting ascii docs to atascii and vice
> versa. Along the way, has anyone written a simple atascii file viewer for
> the DOS or Windows? Or, in my Xanadu, a simple viewer that can detect
> either format and display it properly for viewing?
>
> thanks
>
> --
> Slor

I wrote a simple web utility for my own use that displays a listing as
a web page.

It is at http://www.leehanken.pwp.blueyonder.co.uk/atari/

From 5585659113069612483
X-Google-Thread: f8760,18631c61fd6f1ae2
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news.maxwell.syr.edu!
in.100proofnews.com!in.100proofnews.com!cox.net!news-xfer.cox.net!p01!
okepread03.POSTED!53ab2750!not-for-mail
From: "CrazyC" <crazy__c_@hot_mail.com>
Newsgroups: comp.sys.atari.8bit
References: <E4iQe.2306$UI.1702@okepread05> <XqnQe.1963$P34.1642@okepread07>
<EfwQe.9413$Sj1.1266@okepread04> <RbXQe.5485$UI.255@okepread05>
<pan.2005.08.30.13.13.15.783054@charter.net> <Pq3Re.5504$UI.1099@okepread05>
<pan.2005.08.30.20.45.41.789420@charter.net>
Subject: Re: Express BBS Pro setup
Lines: 26
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 5.50.4807.1700

X-MimeOLE: Produced By Microsoft MimeOLE V5.50.4807.1700
Message-ID: <BTfRe.3918$Ix4.2435@okepread03>
Date: Wed, 31 Aug 2005 03:45:13 -0700
NNTP-Posting-Host: 68.8.65.31
X-Complaints-To: abuse@cox.net
X-Trace: okepread03 1125485153 68.8.65.31 (Wed, 31 Aug 2005 06:45:53 EDT)
NNTP-Posting-Date: Wed, 31 Aug 2005 06:45:53 EDT
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:2407

> I didn't know there was ever any support for the Appletalk interface with
> the Falcons' built-in LAN.
>
> There are a couple of routes people are taking as far as networking goes:
>
> 1. EtherNEC - cartridge port based.
> 2. EtherNAT - true ethernet support, as well as USB stuff. Not available
> just yet, but very soon now.
> 3. Seems like I've seen some people mention using null-cables to a PC as
> well. Not sure.
>
> HTHs.

I'll look into the above... Thanks...

I've also thought about porting FoReM over to the pc and make it a
"multi-node" BBS through Telnet..
I started developing an "Internet Express BBS" version of BBS Express a few
years back, but after a
plane accident, I put it on hold... Another thing to bring out of moth
balls :)

Jay

From 4349284663772504577
X-Google-Thread: f8760,ee828e8e6513c9d1,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!border2.nntp.dca.giganews.com!nntp.giganews.com!
feed.cgocable.net!read2.cgocable.net.POSTED!53ab2750!not-for-mail
User-Agent: Microsoft-Outlook-Express-Macintosh-Edition/5.02.2022
Subject: Just when you thought it was safe...
From: You <you@cogeco.ca>
Newsgroups: comp.sys.atari.8bit
Message-ID: <BF3B8381.40BD%you@cogeco.ca>
Mime-version: 1.0
Content-type: text/plain; charset="US-ASCII"
Content-transfer-encoding: 7bit

Lines: 11
Date: Wed, 31 Aug 2005 15:55:45 -0400
NNTP-Posting-Host: 24.57.165.180
X-Complaints-To: news@cogeco.net
X-Trace: read2.cgocable.net 1125518145 24.57.165.180 (Wed, 31 Aug 2005 15:55:45 EDT)
NNTP-Posting-Date: Wed, 31 Aug 2005 15:55:45 EDT
Organization: Cogeco Cable
Xref: g2news1.google.com comp.sys.atari.8bit:2408

The 8-bit cluster revisited...

Well, no one seems terribly keen on creating an Atari 8-bit cluster but
somebody has taken the effort to create an Apple IIe cluster.

Check it out: http://members.aol.com/MJMahon/CratePaper.html

The AppleCrate Apple IIe cluster.

Truly inspiring and, um uh, amazing! :)

From -814037560318416216
X-Google-Thread: f8760,90302d6e5f18e995
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!sn-xit-04!sn-xit-10!sn-xit-06!sn-post-01!supernews.com!corp.supernews.com!not-for-mail
From: "Gork" <nokraygienspam@hotmail.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: [ANNC] Dis6502 1.7 released
Date: Wed, 31 Aug 2005 12:28:00 -0800
Organization: Posted via Supernews, http://www.supernews.com
Message-ID: <11hc4ivdoo6h0b9@corp.supernews.com>
Reply-To: "Gork" <nokraygienspam@hotmail.com>
References: <Xns96C09095A2322emuslor@216.196.97.136>
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2670
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2670
X-RFC2646: Format=Flowed; Original
X-Complaints-To: abuse@supernews.com
Lines: 58
Xref: g2news1.google.com comp.sys.atari.8bit:2409

"Slor" <slor@comcast.net> wrote in message
news:Xns96C09095A2322emuslor@216.196.97.136...
> Lots of enhancements for this one - download at:
>
> http://sourceforge.net/project/showfiles.php?group_id=145747
>
>

> Version 1.7
> -----------
> Thanks to Steven J. Tucker for giving us many ideas.
>
> New features:
> - The dump popup menu has an option to guess byte type. This option
> tries to follow the flow of the program beginning with the byte
> selected by the user. All data in the flow of the program is
> marked as code.
> - There are two other options in the dump popup menu to select next
> block of unknown type and to change the remaining data to bytes.
> - An option has been added to display Zero-Page instructions with
> absolute addressing mode as bytes. These instructions use 3 bytes
> instead of 2.
> - The disassembly now centers the selected line and displays it with
> a yellow background.
> - Disassembly window has a popup menu which offers options like find,
> find next, select definition of a label, select all references of
> a label and rename a code label (Lxxxx).
> - Double click on a line in the disassembly window jumps to the
> definition of the label found in the instruction.
> - The disassembly popup menu has an option to return to the previous
> position after a jump to a definition or to a reference.
> - Mouse wheel is now supported and scrolls the window under the mouse
> cursor.
> - The File menu now supports ROM file loading and raw file loading.
> Only ROM with no bankswitching are loaded.
> - 2 sub-menus have been added in the File menu to open recent files
> and recent workspaces.
> - User labels can be exported in xasm format to be loaded in
> Atari800Win emulator.
> - System labels can now be unloaded from the Label menu.
>
> Fixed bugs:
> - Opcode $B6 produced a bad disassembly.
> - When $00 address was referenced, an L0000 was used but not defined
> in the disassmebly listing. This label is not used anymore.
> - 5200 files are loaded through the 'load ROM file' instead of the
> 'load binary file'.
> - Some Oric files could not load properly because the header of the
> last segment did not match the size of the file. This is not any
> more considered as an error.
> - Dialog box for loading sectors from a .ATR is now working fine.
>
>
> --
> Slor

Very nice - my gratitude.

From 508404732062751512
X-Google-Thread: f8760,4a60194428e29982
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!meganewsservers.com!
feeder2.on.meganewsservers.com!feed.cgocable.net!read1.cgocable.net.POSTED!
53ab2750!not-for-mail
Newsgroups: comp.sys.atari.8bit
Subject: Re: Looking for two 1050 drive shells
From: you@cogeco.ca (iMac)
Message-ID: <1h26ckc.1i5kt3q18kp6oN%you@cogeco.ca>
References: <1121718551.495321.16750@g43g2000cwa.googlegroups.com>
User-Agent: MacSOUP/2.7 (unregistered)
Lines: 15
Date: Wed, 31 Aug 2005 20:31:20 -0400
NNTP-Posting-Host: 24.57.165.180
X-Complaints-To: news@cogeco.net
X-Trace: read1.cgocable.net 1125534679 24.57.165.180 (Wed, 31 Aug 2005 20:31:19
EDT)
NNTP-Posting-Date: Wed, 31 Aug 2005 20:31:19 EDT
Organization: Cogeco Cable
Xref: g2news1.google.com comp.sys.atari.8bit:2410

Don't know if you were ever able to source the 1050 drive shells that
you were after, but I have one that I can let go for $6 plus shipping.

Email me if you're interested.

FireflyST <fireflyst@earthlink.net> wrote:

> Hi everyone!
>
> I'm looking for two broken Atari 1050s. I just want the enclosure
> shells not the mechanisms, and the shells should be in decent shape.
>
> I do not need power supplies or anything, they are for a project of
> mine.

From -7167817217450791656
X-Google-Thread: f8760,2602fc263bfd4979,start
X-Google-Thread: 111a55,2602fc263bfd4979,start
X-Google-Thread: 100a3b,2602fc263bfd4979,start
X-Google-Thread: 104d7a,2602fc263bfd4979,start
X-Google-Thread: 1143d9,2602fc263bfd4979,start
X-Google-Thread: fa2dd,2602fc263bfd4979,start
X-Google-Attributes:
gidf8760,gid111a55,gid100a3b,gid104d7a,gid1143d9,gidfa2dd,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!pln-w!spln!dex!
extra.newsguy.com!newsp.newsguy.com!onyx.spiritone.com!atari
From: Bravo Sierra Computers <atari@aracnet.com>

Newsgroups:
comp.sys.atari.8bit,comp.sys.atari.st,rec.games.video.atari,rec.games.video.classi
c,rec.games.video.marketplace,pdx.forsale
Subject: AD: Atari Sales, Service & Support!
Date: Thu, 1 Sep 2005 11:46:49 -0700
Organization: http://extra.newsguy.com
Lines: 23
Message-ID: <Pine.LNX.4.44.0509011141010.4808-100000@onyx.spiritone.com>
NNTP-Posting-Host: p-746.newsdawg.com
Mime-Version: 1.0
Content-Type: TEXT/PLAIN; charset=US-ASCII
X-X-Sender: atari@onyx.spiritone.com
Xref: g2news1.google.com comp.sys.atari.8bit:2411 comp.sys.atari.st:3336
rec.games.video.atari:304 rec.games.video.classic:3732
rec.games.video.marketplace:686 pdx.forsale:1468

Hi, I'm Ben Smith here in Portland, Oregon USA! Proprietor of Bravo Sierra
Computers! Occupying a unique niche in the Atari World! Most Atari Dealers
sell NEW, I also sell Used Atari Goods! Not only do I sell NEW Atari Goods
at a competitive price, I also sell used Atari Goods you wont find at Swap
Meets, Thrift Stores or Auction Sites! And I sell for less! Unlike those
remaining anonymous! I test Goods before I sell them. Not only can I sell
you some Great New stuff! But I can sell you hard to find 2nd Hand Goods,
because I'm the guy people goto to give Ataris a New Home! Saving Orphaned
Atari's from Oblivion!Goto http://BensCatalogs.Atari.org or (503)256-9974!

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lots of Atari SoftWare & Books. Which I can send by Media Mail Rate!

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Atari@aracnet.com. If you can't reach me, see my info at the Bottom!

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Books. FREE Catalogs on Ben's Domain at http://BensCatalogs.Atari.org or at
http://BenSells.Atari.org Catalogs can be attached to,Requested by & Received
Through E-Mail at Atari@aracnet.com or BenSells@Atari.org and Please Specify
Atari 8 Bit, ST, Jaguar and/or all 3! Or Call Ben anytime at (503)256-9974!!!

From -1041247884139268500
X-Google-Thread: f8760,d6f33e86681d9cf2,start
X-Google-Thread: 111a55,d6f33e86681d9cf2,start
X-Google-Thread: 100a3b,d6f33e86681d9cf2,start
X-Google-Thread: 104d7a,d6f33e86681d9cf2,start
X-Google-Thread: 1143d9,d6f33e86681d9cf2,start
X-Google-Thread: fa2dd,d6f33e86681d9cf2,start
X-Google-Attributes:
gidf8760,gid111a55,gid100a3b,gid104d7a,gid1143d9,gidfa2dd,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!newshub.sdsu.edu!logbridge.uoregon.edu!
pln-e!spln!rex!extra.newsguy.com!newsp.newsguy.com!onyx.spiritone.com!atari

From: Bravo Sierra Computers <atari@aracnet.com>
Newsgroups:
comp.sys.atari.8bit,comp.sys.atari.st,rec.games.video.atari,rec.games.video.classi
c,rec.games.video.marketplace,pdx.forsale
Subject: AD: 25% off any Atari Games/Software!
Date: Thu, 1 Sep 2005 11:50:56 -0700
Organization: http://extra.newsguy.com
Lines: 30
Message-ID: <Pine.LNX.4.44.0509011146580.4808-100000@onyx.spiritone.com>
NNTP-Posting-Host: p-268.newsdawg.com
Mime-Version: 1.0
Content-Type: TEXT/PLAIN; charset=US-ASCII
X-X-Sender: atari@onyx.spiritone.com
Xref: g2news1.google.com comp.sys.atari.8bit:2412 comp.sys.atari.st:3337
rec.games.video.atari:305 rec.games.video.classic:3735
rec.games.video.marketplace:688 pdx.forsale:1469

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7 Atari Catalogs, updated with new stuff! FREE while they last.

$60.00 purchase Gets a New Game for your Atari 8 Bit! Choose from 8 Games:
Ballblazer, Gato, Hardball, One on One Basketball, Star Wars-Return of the
Jedi, Summer Games, Super Breakout & Tennis! NEW in BOX! WHILE THEY LAST!

Or else give yourself a 25% off on any Atari Games/Software!

http://www.aracnet.com/~atari/8bt_soft.htm   Classic Atari Games!
http://www.aracnet.com/~atari/jaggames.htm   Atari Jaguar Games!
http://www.aracnet.com/~atari/st_soft.htm   Atari ST Games!
http://www.aracnet.com/~atari/whybuyben.htm Ben's Living References!
http://www.aracnet.com/~atari/specials.htm   What's up Doc!
http://www.aracnet.com/~atari/shipping.htm   Tricks I can Do.

I've got a fast turnaround rate. Usually, Once I receive payment your
order goes out the same day. Customers love the speedy service! I have
lots of Atari SoftWare & Books. Which I can send by Media Mail Rate!

Please Direct all Replies Through E-Mail to: BenSells@Atari.org or
Atari@aracnet.com. If you can't reach me, see my info at the Bottom!

Atari Jaguar, 8 Bit and ST Games/Software, Hardware/Accessories & References/
Books. FREE Catalogs on Ben's Domain at http://BensCatalogs.Atari.org or at
http://BenSells.Atari.org Catalogs can be attached to,Requested by & Received
Through E-Mail at Atari@aracnet.com or BenSells@Atari.org and Please Specify
Atari 8 Bit, ST, Jaguar and/or all 3! Or Call Ben anytime at (503)256-9974!!!

From 5937612437935659451
X-Google-Thread: f8760,9fbb77077ac264bd
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit

Path: g2news1.google.com!news4.google.com!newshub.sdsu.edu!newsfeed.news2me.com!
newsfeed2.easynews.com!easynews.com!easynews!easynews-local!
fe11.news.easynews.com.POSTED!not-for-mail
From: Mark Watson <newsAfoftDfsnetD@co.uk>
Subject: Re: [OT?] Question about Linux AtariSIO
Newsgroups: comp.sys.atari.8bit
Reply-To: newsAfoftDfsnetD@co.uk
References: <IoOdncsXAre7O47eRVn-2w@comcast.com>
Lines: 16
Organization: N/A
User-Agent: KNode/0.8.2
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7Bit
Message-ID: <AmJRe.62758$c95.37979@fe11.news.easynews.com>
X-Complaints-To: abuse@easynews.com
X-Complaints-Info: Please be sure to forward a copy of ALL headers otherwise we
will be unable to process your complaint properly.
Date: Thu, 01 Sep 2005 20:18:40 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:2413

David Bowden wrote:
> After bumbling my way thru multiple install problems with AtariSIO, (I was
> missing my kernel headers, as Mandrake/Mandriva doesn't install them by
> default, along with a few other minor frustrations.). When I "modprobe
> atarisio", I get "FATAL: Module atarisio not found."

When you have built the module you have to copy it (using *.ko)
into /lib/modules/(whatever your kernel version is)/ then run depmod -a.

Good luck,

Mark
--

(s/X/Y/g -> replace all X with Y in e-mail addr)
s/@//g; s/D/./g; s/A/@/g;

From 5195868249706854022
X-Google-Thread: f8760,78064e9270e2ed99,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.telenor.com!news.telenor.com.POSTED!not-for-mail
NNTP-Posting-Date: Thu, 01 Sep 2005 20:43:32 -0500
From: "Vidar Olavesen" <olavese@online.no>
Newsgroups: comp.sys.atari.8bit
Subject: Still no luck with Unsap
Date: Fri, 2 Sep 2005 03:46:39 +0200
X-Priority: 3
X-MSMail-Priority: Normal

X-Newsreader: Microsoft Outlook Express 6.00.2800.1506
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1506
Message-ID: <XoqdnR94KIrZM4re4p2dnA@telenor.com>
Lines: 11
NNTP-Posting-Host: 80.213.123.133
X-Trace: sv3-nbPdutfJBcnZzbG21+zwEXZC1chzx1cA3mYwxOh//
g1bhFunEx8ViB85Gyuuu6LTCc0u92b33K0Gq8B!xzXY5wqph9YstWd7EVP/
49d+duCLJPfIuG8oVPCnJBeiZ2F75buOkriM7M02GPWb3Q+GnZPV2ThX
X-Complaints-To: news-abuse@telenor.net
X-DMCA-Complaints-To: news-abuse@telenor.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2414

I tried to download the stuff some kind guy pointed me to. I installed the
Perl thingy, but nothing is happening when I try to start the script.
Somebody must have made an easier way than this for getting the Atari music
files to normal Atari format?

Any pointers on what to do with the perl script thing or some nicer utility
to unsap with?

Take Atarian care

From -7392706812718496767
X-Google-Thread: f8760,1a1d7304e2f56ecb,start
X-Google-Thread: 100062,1a1d7304e2f56ecb,start
X-Google-Thread: f7ded,1a1d7304e2f56ecb,start
X-Google-Attributes: gidf8760,gid100062,gidf7ded,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!newsread.com!news-xfer.newsread.com!
newspeer.monmouth.com!newsswitch.lcs.mit.edu!bloom-beacon.mit.edu!senator-
bedfellow.mit.edu!dreaderd!not-for-mail
Message-ID: <atari-8-bit/welcome_1125635474@rtfm.mit.edu>
Supersedes: <atari-8-bit/welcome_1125030596@rtfm.mit.edu>
Expires: 23 Sep 2005 04:31:14 GMT
X-Last-Updated: 2005/04/01
From: "Michael Current" <hunmanik@earthlink.net>
Organization: none
Newsgroups: comp.sys.atari.8bit,comp.answers,news.answers
Subject: Welcome to comp.sys.atari.8bit!
Followup-To: comp.sys.atari.8bit
Approved: news-answers-request@MIT.Edu
Originator: faqserv@penguin-lust.mit.edu
Date: 02 Sep 2005 04:31:38 GMT
Lines: 76
NNTP-Posting-Host: penguin-lust.mit.edu
X-Trace: 1125635498 senator-bedfellow.mit.edu 577 18.181.0.29

Xref: g2news1.google.com comp.sys.atari.8bit:2415 comp.answers:1821
news.answers:10216

Archive-name: atari-8-bit/welcome
Posting-Frequency: 7 days
Last-modified: March 25, 2005

Welcome to the comp.sys.atari.8bit newsgroup!

You've found the Usenet newsgroup for discussion about the Atari 8-bit family of computers! These include the 400, 800, 1200XL, 600XL, 800XL, 65XE, 130XE, 800XE, and the XE Game System. Atari, based in Sunnyvale, California, USA, produced this line of computers from 1979-1992.

To see what Atari is up to today visit http://www.atari.com/

NEWSGROUP BACKGROUND:

comp.sys.atari.8bit was created in November 1986, and is unmoderated.
There is no charter for comp.sys.atari.8bit. (It pre-dates that custom.)
This newsgroup was known as net.micro.atari8 from Feb 1986 to Nov 1986.
The earlier net.micro.atari existed from Nov 1982 to Nov 1986.

Please don't try to post binaries in comp.sys.atari.8bit, use the appropriate binaries groups instead.

RELATED NEWSGROUPS:

alt.binaries.comp.atari8bit
comp.sys.atari.announce Moderated by Kevin Savetz.
  `- comp.sys.atari.announce Web Page: http://www.atariarchives.org/csaa/
rec.games.video.atari

E-MAIL LIST:

atari8-l, kept by Maciej Grzeszczuk, info at http://atari.krap.pl/
To subscribe, simply mail a message to majordomo@listserv.krap.pl, with the following line in the body (not the subject) of the message:
subscribe atari8-l

WEB PAGES:

Atari 8-bit Computer Web Ring, kept by Raphael Espino
  Ring Hub: http://www.webring.com/hub?ring=a8bit
  Ring Home Page: http://www.geocities.com/rjespino/a8ring.html

SOFTWARE DOWNLOADS:

XL Search, the Atari 8-Bit File Archive Search Engine (Bill Kendrick)
  http://xlsearch.atari.org/ or http://www.newbreedsoftware.com/xlsearch/

Underground Node #472 (TXG/MNX)
  FTP Host: atari.xs4all.nl Port: 21
  User: atari8 Pass: atari4ever

Atari SAP Music Archive: http://asma.atari.org

INFORMATION:

Atari 8-Bit Computers: Frequently Asked Questions (Michael Current)
  http://www.cs.uu.nl/wais/html/na-dir/atari-8-bit/faq.html

Atari 8-Bit Computers: Vendors and Developers (Michael Current)
  http://www.cs.uu.nl/wais/html/na-dir/atari-8-bit/vendev.html

Atari 8-bit New User, Emulator Help FAQ (Bill Kendrick)
  http://www.sonic.net/~nbs/new_and_emu.html

Atari Disk Image FAQ (Steve Tucker)
  http://www.atarimax.com/ape/docs/DiskImageFAQ/

Cartridge List for the Classic Atari 800/XL/XE Computers (Andrew Krieg)
  http://www.execpc.com/~krieg/links/8bit.carts

Atari 8-Bit Telnet BBS List (Nolan Friedland)
  http://www.ilmarinen.us/spacebbs/bbs-telnet.html

Atari 8-Bit Dialup BBS List (Nolan Friedland)
  http://www.ilmarinen.us/spacebbs/bbs-dialup.html

ONLINE MAGAZINES:
http://www.myatari.net/   MyAtari
http://www.atarinews.org/ Atari Online News, Etc. (A-ONE)
http://www.ataritimes.com/ The Atari Times

From -562215027744733014
X-Google-Thread: f8760,fb35d3ae86f8c77f
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!npeer.de.kpn-
eurorings.net!newsfeeder1.noc.eunet-ag.at!news.eunet.at!not-for-mail
From: Matthias Reichl <usenet-200509@hias.horus.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: 800XL question
Date: Fri, 2 Sep 2005 12:14:06 +0200
Organization: Horus IT GmbH
Lines: 15
Message-ID: <slrndhg9fe.1cb.usenet-200509@camel.hias.horus.com>
References: <1124996935.300886.41350@g47g2000cwa.googlegroups.com>
<slrndgtp28.6ta.usenet-200508@camel.hias.horus.com>
<1125067159.473706.151650@f14g2000cwb.googlegroups.com>
<slrndh0bfi.20o.usenet-200508@camel.hias.horus.com>
<1125155750.462186.282710@z14g2000cwz.googlegroups.com>
Reply-To: <hias@horus.com>
NNTP-Posting-Host: 193.80.109.194
X-Trace: paperboy.si.eunet.at 1125656023 359 193.80.109.194 (2 Sep 2005 10:13:43
GMT)
X-Complaints-To: news@paperboy.si.eunet.at
NNTP-Posting-Date: Fri, 2 Sep 2005 10:13:43 +0000 (UTC)
User-Agent: slrn/0.9.7.4 (Linux)

Xref: g2news1.google.com comp.sys.atari.8bit:2417

On 27 Aug 2005 08:15:50 -0700, stephensheppard@hotmail.com wrote:
> I understand most of your description of your Flash ROM "adapter" but
> is there any chance you could post a wiring list or schematic and a
> parts list. Mostly which model DIP Sockets did you use? Are they all
> stackable?

Wasn't the wiring list clear in my first post? It's really as easy
as I wrote. But I can create a more verbose description if you like.

Concerning the IC sockets: just use standard high quality sockets
with turned pins, eg Farnell product number 738610.

so long,

Hias

From -5011919395740938450
X-Google-Thread: f8760,9fbb77077ac264bd
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news3.google.com!news.glorb.com!
texta.sil.at!newsfeeder1.noc.eunet-ag.at!news.eunet.at!not-for-mail
From: Matthias Reichl <usenet-200509@hias.horus.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: [OT?] Question about Linux AtariSIO
Date: Fri, 2 Sep 2005 12:01:28 +0200
Organization: Horus IT GmbH
Lines: 31
Message-ID: <slrndhg8no.1cb.usenet-200509@camel.hias.horus.com>
References: <IoOdncsXAre7O47eRVn-2w@comcast.com>
Reply-To: <hias@horus.com>
NNTP-Posting-Host: 193.80.109.194
X-Trace: paperboy.si.eunet.at 1125656022 359 193.80.109.194 (2 Sep 2005 10:13:42
GMT)
X-Complaints-To: news@paperboy.si.eunet.at
NNTP-Posting-Date: Fri, 2 Sep 2005 10:13:42 +0000 (UTC)
User-Agent: slrn/0.9.7.4 (Linux)
Xref: g2news1.google.com comp.sys.atari.8bit:2416

On Mon, 29 Aug 2005 19:19:57 -0500, David Bowden wrote:
> After bumbling my way thru multiple install problems with AtariSIO, (I was
> missing my kernel headers, as Mandrake/Mandriva doesn't install them by
> default, along with a few other minor frustrations.). When I "modprobe
> atarisio", I get "FATAL: Module atarisio not found."

When you do "make install" the atarisio.o / atarisio.ko module should
be copied to /lib/modules/<kernelversion>/misc. Have a look at
the output when doing "make install", you should see a line

install -o root -g root -m 644 atarisio.o /lib/modules/2.4.30/misc

or
install -o root -g root -m 644 atarisio.ko /lib/modules/2.6.12/misc

(The second line in case of 2.6.x kernels)

Maybe your distribution doesn't look in /lib/modules/<kver>/misc,
in this case just move the atarisio module into the
/lib/modules/<kver>/ directory and do a "depmod -a"

You could also try to do a "modprobe -v atarisio", on my Debian Sarge
box running kernel 2.6.12 the output looks like this:

modprobe -v atarisio
insmod /lib/modules/2.6.12/misc/atarisio.ko port=/dev/ttyS0
#

HTH,

Hias

From -3159025265284167123
X-Google-Thread: f8760,dcf649352bb4d0ba
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII
Path: g2news1.google.com!postnews.google.com!g49g2000cwa.googlegroups.com!not-for-
mail
From: stephensheppard@hotmail.com
Newsgroups: comp.sys.atari.8bit
Subject: Re: How much memory do I have?
Date: 18 Aug 2005 11:04:35 -0700
Organization: http://groups.google.com
Lines: 49
Message-ID: <1124388275.420852.312500@g49g2000cwa.googlegroups.com>
References: <1123455771.736836.252530@g49g2000cwa.googlegroups.com>
   <1123459790.849039.145870@g14g2000cwa.googlegroups.com>
   <k9OdneTuWJUKNWvfRVn-hQ@comcast.com>
   <dd7a65$c7r$1@news.citykom.de>
   <LLqdndyludH5smrfRVn-vQ@comcast.com>
   <1123525918.848413.192630@z14g2000cwz.googlegroups.com>
   <ddf14g$v07$1@news.citykom.de>
NNTP-Posting-Host: 64.48.71.252
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
Content-Transfer-Encoding: quoted-printable
X-Trace: posting.google.com 1124388280 23464 127.0.0.1 (18 Aug 2005 18:04:40 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Thu, 18 Aug 2005 18:04:40 +0000 (UTC)
In-Reply-To: <ddf14g$v07$1@news.citykom.de>
User-Agent: G2/0.2
Complaints-To: groups-abuse@google.com
Injection-Info: g49g2000cwa.googlegroups.com; posting-host=64.48.71.252;

   posting-account=4ilZLQsAAADHKJufwAjm_Pl2CA076mZi
Xref: g2news1.google.com comp.sys.atari.8bit:2268

Jochen Sch=E4fer wrote:
> stephensheppard@hotmail.com schrieb:
> > Bill Garber wrote:
> >
> >>"Jochen Sch=E4fer" <spam@joschs-robotics.de> wrote in message
> >>news:dd7a65$c7r$1@news.citykom.de...
> >>
> >>>Bill Garber schrieb:
> >>>
> >>>><stephensheppard@hotmail.com> wrote in message
> >>>>news:1123459790.849039.145870@g14g2000cwa.googlegroups.com...
> >>>>
> >>>>
> >>>>>matthew.pike@gmail.com wrote:
> >>>>>
> >>>
> >>>....
> >>>
> >>>>I have a dozen or so bare 32K Atari ram boards if anyone needs one.
> >>>>Guess I could build a few if you want one and can't solder. I am told
> >>>>though that they may need some modification to work, as they are 3rd
> >>>>party boards.
> >>
> >>>Are these 800 only boards? Would they work with a 400?
> >>
> >>I'm not 100% sure, but I believe them to work in the 800 only.
> >>
> >>Bill Garber
> >
> >
> > If it runs as a standalone memory board in an 800 then it should run in
> > a 400.
> Does anyone has schematics of 400 compatible memory or can point to them?
>
>
> Jochen

I only had a link to some terrible scans plus I forgot about your
request. Sorry for the delay.

Here is a source of high quality schematics, drawings not scans. In the
file 400.ZIP you will find diagrams for the original 400 8K and 16K
memory modules. The memory modules are the same for the 800, BTW.

http://ftp.atari.art.pl/stuff/collections/stryker/SCHEMATY/Jerzy_Sobola/

Steve Sheppard

From 5294536028630128863
X-Google-Thread: 103c3f,cf40fa006df8ecc2,start
X-Google-Thread: f8a03,cf40fa006df8ecc2,start
X-Google-Thread: f8760,cf40fa006df8ecc2,start
X-Google-Thread: 111a55,cf40fa006df8ecc2,start
X-Google-Attributes: gid103c3f,gidf8a03,gidf8760,gid111a55,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!f14g2000cwb.googlegroups.com!not-for-mail
From: BobMcCob@gmail.com
Newsgroups:
comp.sys.apple2,comp.sys.apple2.marketplace,comp.sys.atari.8bit,comp.sys.atari.st
Subject: Warning to Ebay Buyers
Date: 18 Aug 2005 13:37:18 -0700
Organization: http://groups.google.com
Lines: 7
Message-ID: <1124397437.964908.86900@f14g2000cwb.googlegroups.com>
NNTP-Posting-Host: 67.125.15.15
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1124397443 3603 127.0.0.1 (18 Aug 2005 20:37:23 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Thu, 18 Aug 2005 20:37:23 +0000 (UTC)
User-Agent: G2/0.2
Complaints-To: groups-abuse@google.com
Injection-Info: f14g2000cwb.googlegroups.com; posting-host=67.125.15.15;
   posting-account=2vgFLA0AAAAMfUFzjhrndt57rZkSlX48
Xref: g2news1.google.com comp.sys.apple2:4977 comp.sys.apple2.marketplace:738
comp.sys.atari.8bit:2269 comp.sys.atari.st:3005

VSWMORETP on ebay has been misadvertising,
shipping empty boxes to customers.

Buy at your own risk.

Robert

From 7282947512120268727
X-Google-Thread: 103c3f,cf40fa006df8ecc2
X-Google-Thread: f8a03,cf40fa006df8ecc2
X-Google-Thread: f8760,cf40fa006df8ecc2
X-Google-Thread: 111a55,cf40fa006df8ecc2
X-Google-Attributes: gid103c3f,gidf8a03,gidf8760,gid111a55,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!
newscon02.news.prodigy.com!prodigy.net!newsmst01b.news.prodigy.com!prodigy.com!
postmaster.news.prodigy.com!newssvr23.news.prodigy.net.POSTED!59ff87ae!not-for-mail
From: "Sean Fahey" <a2fan@hotmail.com>
Newsgroups:

comp.sys.apple2,comp.sys.apple2.marketplace,comp.sys.atari.8bit,comp.sys.atari.st
References: <1124397437.964908.86900@f14g2000cwb.googlegroups.com>
Subject: Re: Warning to Ebay Buyers
Lines: 13
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1437
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1441
Message-ID: <wM6Ne.4516$Hn3.1510@newssvr23.news.prodigy.net>
NNTP-Posting-Host: 66.141.248.169
X-Complaints-To: abuse@prodigy.net
X-Trace: newssvr23.news.prodigy.net 1124399260 ST000 66.141.248.169 (Thu, 18 Aug 2005 17:07:40 EDT)
NNTP-Posting-Date: Thu, 18 Aug 2005 17:07:40 EDT
Organization: SBC http://yahoo.sbc.com
X-UserInfo1:
FKPO@MC@OXRYRVPX@PJFOR@@LJT@QDDMEPWXODMMHXMTWA]EPEWUQBKZQLYJX_ITFD_KFVLUN[DOM_A_N
SYNWPFWNS[XV\I]PZ@BQ[@CDQDPCL^FKCBIPC@KLGEZEFNMDYMKHRL_YYYGDSSODXYN@[\BK[LVTWI@AXG
QCOA_SAH@TPD^\AL\RLGRFWEARBM
Date: Thu, 18 Aug 2005 21:07:40 GMT
Xref: g2news1.google.com comp.sys.apple2:4981 comp.sys.apple2.marketplace:739
comp.sys.atari.8bit:2270 comp.sys.atari.st:3008

<BobMcCob@gmail.com> wrote in message
news:1124397437.964908.86900@f14g2000cwb.googlegroups.com...

> VSWMORETP on ebay has been misadvertising,
> shipping empty boxes to customers.
>
> Buy at your own risk.

Wow - I've bought from them several times and never had a problem. Always
got what I ordered. BTW, VSWMORETP is "Software and More". They used to
operate at http://members.aol.com/SWMoreTP/HOME.html but moved to eBay.

From -8454844889308483454
X-Google-Thread: 103c3f,cf40fa006df8ecc2
X-Google-Thread: f8a03,cf40fa006df8ecc2
X-Google-Thread: f8760,cf40fa006df8ecc2
X-Google-Thread: 111a55,cf40fa006df8ecc2
X-Google-Attributes: gid103c3f,gidf8a03,gidf8760,gid111a55,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news4.google.com!news.glorb.com!
newscon02.news.prodigy.com!prodigy.net!newsmst01b.news.prodigy.com!prodigy.com!
postmaster.news.prodigy.com!newssvr23.news.prodigy.net.POSTED!e5212e93!not-for-
mail
Message-ID: <4304F9FB.7070101@spurgeon.net>
From: Mike Spurgeon <mike@spurgeon.net>
User-Agent: Mozilla Thunderbird 1.0.2 (Windows/20050317)
X-Accept-Language: en-us, en

MIME-Version: 1.0
Newsgroups:
comp.sys.apple2,comp.sys.apple2.marketplace,comp.sys.atari.8bit,comp.sys.atari.st
Subject: Re: Warning to Ebay Buyers
References: <1124397437.964908.86900@f14g2000cwb.googlegroups.com>
In-Reply-To: <1124397437.964908.86900@f14g2000cwb.googlegroups.com>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 11
NNTP-Posting-Host: 69.225.233.220
X-Complaints-To: abuse@prodigy.net
X-Trace: newssvr23.news.prodigy.net 1124399616 ST000 69.225.233.220 (Thu, 18 Aug
2005 17:13:36 EDT)
NNTP-Posting-Date: Thu, 18 Aug 2005 17:13:36 EDT
Organization: SBC http://yahoo.sbc.com
X-UserInfo1: FKPGWXCD^JWUC^\
[\ZJN_QLAUSXB@DTMNHWB_EYLJZ]BGIELNVUEAE[YETZPIWWI[FCIZA^NBFXZ_D[BFNTCNVPDTNTKHWXKB
@X^B_OCJLPZ@ET_O[G\XSG@E\G[ZKVLBL^CJINM@I_KVIOR\T_M_AW_M[_BWU_HFA_]@A_A^SGFAUDE_DF
TMQPFWVW[QPJN
Date: Thu, 18 Aug 2005 21:13:36 GMT
Xref: g2news1.google.com comp.sys.apple2:4982 comp.sys.apple2.marketplace:740
comp.sys.atari.8bit:2271 comp.sys.atari.st:3009

BobMcCob@gmail.com wrote:
> VSWMORETP on ebay has been misadvertising,
> shipping empty boxes to customers.
>
> Buy at your own risk.

I'll be on Auburn Blvd. next Thursday, and will stop in.

Anything you want me to ask?

From -389490921798554472
X-Google-Thread: 103c3f,cf40fa006df8ecc2
X-Google-Thread: f8a03,cf40fa006df8ecc2
X-Google-Thread: f8760,cf40fa006df8ecc2
X-Google-Thread: 111a55,cf40fa006df8ecc2
X-Google-Attributes: gid103c3f,gidf8a03,gidf8760,gid111a55,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Thu, 18 Aug 2005 16:48:16 -0500
From: "Vince Briel" <vbriel@removethisspamcomcast.net>
Newsgroups:
comp.sys.apple2,comp.sys.apple2.marketplace,comp.sys.atari.8bit,comp.sys.atari.st
References: <1124397437.964908.86900@f14g2000cwb.googlegroups.com>
Subject: Re: Warning to Ebay Buyers
Date: Thu, 18 Aug 2005 17:48:00 -0400

X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <TaSdnZ2dnZ0kWxyjnZ2dnb2fmN6dnZ2dRVn-zZ2dnZ0@comcast.com>
Lines: 22
NNTP-Posting-Host: 24.131.122.13
X-Trace: sv3-W7pS93Jllxvcy0CCeu5ceiNI6ZQhUV0Xtl5bZLEzCdqclk2S+067/
eliNcw5bAcNzn8X1Cu/jVPjOtQ!
AowrWc7t7y2YtnJlcGyONNnu+JGfRUXzk9e6X22itsrxc8q2IhkPYiH49cRu1/23FaZHxgavUhXH!
PVjsGFJfsxuVoUv4lpr7lAT6ww==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.apple2:4983 comp.sys.apple2.marketplace:741
comp.sys.atari.8bit:2272 comp.sys.atari.st:3010

That wouldn't be the bell and howell box that he was selling on ebay would
it? The description was quite clear to me, B & H BOX. I wouldn't expect a
computer inside.

Vince

--
Making the past possible for the future
Replica 1 the Apple 1 clone
http://www.brielcomputers.com

<BobMcCob@gmail.com> wrote in message
news:1124397437.964908.86900@f14g2000cwb.googlegroups.com...
> VSWMORETP on ebay has been misadvertising,
> shipping empty boxes to customers.
>
> Buy at your own risk.
>
> Robert
>

From -6624270671641857859
X-Google-Thread: 103c3f,cf40fa006df8ecc2
X-Google-Thread: f8a03,cf40fa006df8ecc2
X-Google-Thread: f8760,cf40fa006df8ecc2
X-Google-Thread: 111a55,cf40fa006df8ecc2
X-Google-Attributes: gid103c3f,gidf8a03,gidf8760,gid111a55,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!news-

feed01.roc.ny.frontiernet.net!nntp.frontiernet.net!newscon06.news.prodigy.com!
prodigy.net!newsmst01b.news.prodigy.com!prodigy.com!postmaster.news.prodigy.com!
newssvr23.news.prodigy.net.POSTED!59ff87ae!not-for-mail
From: "Sean Fahey" <a2fan@hotmail.com>
Newsgroups:
comp.sys.apple2,comp.sys.apple2.marketplace,comp.sys.atari.8bit,comp.sys.atari.st
References: <1124397437.964908.86900@f14g2000cwb.googlegroups.com>
<TaSdnZ2dnZ0kWxyjnZ2dnb2fmN6dnZ2dRVn-zZ2dnZ0@comcast.com>
Subject: Re: Warning to Ebay Buyers
Lines: 16
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1437
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1441
Message-ID: <5H7Ne.4525$Hn3.3753@newssvr23.news.prodigy.net>
NNTP-Posting-Host: 66.141.248.169
X-Complaints-To: abuse@prodigy.net
X-Trace: newssvr23.news.prodigy.net 1124403009 ST000 66.141.248.169 (Thu, 18 Aug
2005 18:10:09 EDT)
NNTP-Posting-Date: Thu, 18 Aug 2005 18:10:09 EDT
Organization: SBC http://yahoo.sbc.com
X-UserInfo1:
FKPGWWSETRUOFULYFJJVNFXBWR\HPCTL@XT^OBPLAH[\BQUBLNTC@AWZWDXZXQ[K\FFSKCVM@F_N_DOBWV
WG__LG@VVOIPLIGX\
\BU_B@\P\PFX\B[APHTWAHDCKJF^NHD[YJAZMCY_CWG[SX\Y]^KC\HSZRWSWKGAY_PC[BQ[BXAS\F\
\@DMTLFZFUE@\VL
Date: Thu, 18 Aug 2005 22:10:09 GMT
Xref: g2news1.google.com comp.sys.apple2:4984 comp.sys.apple2.marketplace:742
comp.sys.atari.8bit:2273 comp.sys.atari.st:3011

"Vince Briel" <vbriel@removethisspamcomcast.net> wrote in message
news:TaSdnZ2dnZ0kWxyjnZ2dnb2fmN6dnZ2dRVn-zZ2dnZ0@comcast.com...
> That wouldn't be the bell and howell box that he was selling on ebay would
> it? The description was quite clear to me, B & H BOX. I wouldn't expect a
> computer inside.

Nah, that was "junkyard4$" in Illinois.
http://cgi.ebay.com/Bell-Howell-Black-Apple-II-Computer-
Box_W0QQitemZ5226338657QQcategoryZ80286QQrdZ1QQcmdZViewItem

Software and More is here...
http://stores.ebay.com/00000-Vintage-Software-and-More_W0QQsspagenameZL2QQtZkm

I highly recommend them... nnless you're bidding against me... in that case,
shoo! shoo! go away! bad! BAAAAD!!!!

From 4639670628872692815
X-Google-Thread: f8760,343618ae781e42d9,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit

Path: g2news1.google.com!news3.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!local01.nntp.dca.giganews.com!nntp.centurytel.net!
news.centurytel.net.POSTED!not-for-mail
NNTP-Posting-Date: Thu, 18 Aug 2005 22:05:01 -0500
From: Michael Current <hunmanik@earthlink.net>
Newsgroups: comp.sys.atari.8bit
Subject: LJK Letter Perfect
Date: Thu, 18 Aug 2005 22:04:56 -0500
Message-ID: <3diag1h4ovpgd0puspoktk01uhgl28boao@4ax.com>
X-Newsreader: Forte Free Agent 3.0/32.763
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 23
NNTP-Posting-Host: 69.179.102.244
X-Trace: sv3-rH1i7+3RsEgMte4GARw5hSP9Oeo/pikzPEahw0yQbEXlDwUw2Wg3/
bKIHJyT569WL3eBh/FMlfRsvtu!vtKukXbe/
nSMqBOpRFYESB1DGphiLIc42NXwPcqj+d8pf8Plv9dxV7mnbwZuR+t05IrLQMWxtIjU!
N8svwY+elpxEgoYrsK78dVTygd3jXIgV
X-Complaints-To: abuse@centurytel.net
X-DMCA-Complaints-To: abuse@centurytel.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2274

Remember Letter Perfect from LJK?

I've acquired a couple original copies of Letter Perfect in recent years, thinking they would be good to have around as backup copies since this was my word processor way back in high school. I still remember this being such a rock-solid piece of software (in comparison to, say, AtariWriter 80, my word processor in college).

Anyway, I just noticed that there are version numbers on the backs of the disks. One set says V6.02 while the other set says V6.05.

I know there were many earlier versions before 6, as well as cartridge releases, but I don't remember ever being aware of different versions of the disk-based version 6.

Anyone familiar with different revisions of Letter Perfect 6? What was improved or fixed? Anyone know what the last version was?

-Michael

Michael Current, mailto:hunmanik@earthlink.net
8-bit Atari FAQs, http://www.cs.uu.nl/wais/html/na-dir/atari-8-bit/.html
St. Paul Atari Computer Enthusiasts, http://space.atari.org/

From -8042790939981947949

X-Google-Thread: 103c3f,cf40fa006df8ecc2
X-Google-Thread: f8a03,cf40fa006df8ecc2
X-Google-Thread: f8760,cf40fa006df8ecc2
X-Google-Thread: 111a55,cf40fa006df8ecc2
X-Google-Attributes: gid103c3f,gidf8a03,gidf8760,gid111a55,public
X-Google-Language: ENGLISH,ASCII-7-bit
Newsgroups:
comp.sys.apple2,comp.sys.apple2.marketplace,comp.sys.atari.8bit,comp.sys.atari.st
Date: Thu, 18 Aug 2005 23:07:33 -0400
From: Robert Bernardo <rbernardo@iglou.com>
X-X-Sender: rbernardo@shell1
Subject: Re: Warning to Ebay Buyers
In-Reply-To: <4304F9FB.7070101@spurgeon.net>
Message-ID: <Pine.GSO.4.61.0508182305090.19171@shell1>
References: <1124397437.964908.86900@f14g2000cwb.googlegroups.com>
 <4304F9FB.7070101@spurgeon.net>
MIME-Version: 1.0
Content-Type: TEXT/PLAIN; charset=US-ASCII; format=flowed
NNTP-Posting-Host: 192.107.41.17
X-Original-NNTP-Posting-Host: 192.107.41.17
X-Trace: news.iglou.com 1124420854 192.107.41.17 (18 Aug 2005 23:07:34 -0400)
Lines: 15
X-Original-NNTP-Posting-Host: 192.107.41.17
Path: g2news1.google.com!news3.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!border2.nntp.dca.giganews.com!nntp.giganews.com!
ngpeer.news.aol.com!uunet!spool.news.uu.net!ash.uu.net!news.iglou.com!shell1!
rbernardo
Xref: g2news1.google.com comp.sys.apple2:4987 comp.sys.apple2.marketplace:743
comp.sys.atari.8bit:2275 comp.sys.atari.st:3018

On Thu, 18 Aug 2005, Mike Spurgeon wrote:

> I'll be on Auburn Blvd. next Thursday, and will stop in.
>
> Anything you want me to ask?

    Software & More no longer has a storefront. Hasn't had one in
several years.

                        However, Paula and Tony
                        may be at the Classic Gaming
                        Expo this weekend,
                        Robert Bernardo
                        Fresno Commodore User Group
                        http://videocam.net.au/fcug

From -9080341001680054502
X-Google-Thread: f8760,dcf649352bb4d0ba
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII
Path: g2news1.google.com!news1.google.com!proxad.net!212.101.4.254.MISMATCH!
solnet.ch!solnet.ch!newsfeed01.sul.t-online.de!t-online.de!uucp.muenster.de!

news.citykom.de!not-for-mail
From: =?ISO-8859-15?Q?Jochen_Sch=E4fer?= <spam@joschs-robotics.de>
Newsgroups: comp.sys.atari.8bit
Subject: Re: How much memory do I have?
Date: Fri, 19 Aug 2005 11:28:54 +0200
Organization: citykom.muenster
Lines: 18
Message-ID: <de48okecq1@news.citykom.de>
References: <1123455771.736836.252530@g49g2000cwa.googlegroups.com>
<1123459790.849039.145870@g14g2000cwa.googlegroups.com> <k9OdneTuWJUKNWvfRVn-
hQ@comcast.com> <dd7a65$c7r$1@news.citykom.de> <LLqdndyludH5smrfRVn-
vQ@comcast.com> <1123525918.848413.192630@z14g2000cwz.googlegroups.com>
<ddf14g$v07$1@news.citykom.de>
<1124388275.420852.312500@g49g2000cwa.googlegroups.com>
NNTP-Posting-Host: muedsl-82-207-193-215.citykom.de
Mime-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-15
Content-Transfer-Encoding: 8bit
X-Trace: news.citykom.de 1124443732 14746 82.207.193.215 (19 Aug 2005 09:28:52
GMT)
X-Complaints-To: abuse@citykom.de
NNTP-Posting-Date: Fri, 19 Aug 2005 09:28:52 +0000 (UTC)
User-Agent: Mozilla Thunderbird 1.0.2 (X11/20050331)
X-Accept-Language: de-DE, de, en-us, en
In-Reply-To: <1124388275.420852.312500@g49g2000cwa.googlegroups.com>
Xref: g2news1.google.com comp.sys.atari.8bit:2276

stephensheppard@hotmail.com schrieb:
> Jochen Sch?fer wrote:
....
>
> I only had a link to some terrible scans plus I forgot about your
> request. Sorry for the delay.
>
> Here is a source of high quality schematics, drawings not scans. In the
> file 400.ZIP you will find diagrams for the original 400 8K and 16K
> memory modules. The memory modules are the same for the 800, BTW.
>
> http://ftp.atari.art.pl/stuff/collections/stryker/SCHEMATY/Jerzy_Sobola/
>
> Steve Sheppard
>
Thanks you very much.

Bye Jochen

From 5268945206778929214
X-Google-Thread: f8760,f571c75b5adb9920
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!
newscon02.news.prodigy.com!prodigy.net!newsmst01b.news.prodigy.com!prodigy.com!

postmaster.news.prodigy.com!newssvr29.news.prodigy.net.POSTED!036222c0!not-for-mail
From: <kenames@pacbell.net>
Message-ID: <f5O4dXX6MbiT-pn2-xfxveYc8Lg18@draco.w2kserv.local>
Newsgroups: comp.sys.atari.8bit
Subject: Re: News for the Atari 800 XL
References: <f5O4dXX6MbiT-pn2-CQipuyGi4zuZ@draco.w2kserv.local>
<memo.20050816123615.3704A@ilba14195.www.blueyonder.co.uk>
User-Agent: ProNews/2 V1.54.cp093
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 8bit
Lines: 23
NNTP-Posting-Host: 69.231.195.41
X-Complaints-To: abuse@prodigy.net
X-Trace: newssvr29.news.prodigy.net 1124473277 ST000 69.231.195.41 (Fri, 19 Aug 2005 13:41:17 EDT)
NNTP-Posting-Date: Fri, 19 Aug 2005 13:41:17 EDT
Organization: SBC http://yahoo.sbc.com
X-UserInfo1:
Q[R_PJON^JWORV\XKZODM^P@VZ\LPCXLLBWLOOAFMASJETAANVW[AKWZE\]^XQWIGNE_[EBL@^_\^JOCQ^RSNVLGTFTKHTXHHP[NB_C@\SD@EP_[KCXX__AGDDEKGFNB\ZOKLRNCY_CGG[RHT_UN@C_BSY\G__IJIX_PLSA[CCFAULEY\FL\VLGANTQQ]FN
Date: Fri, 19 Aug 2005 17:41:17 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:2277

that's right. aint my rules, thats just the way it is. and just so you know, I AM bothering to learn a new language beside english and will learn another after that! so you may want to think a little before you put your mouth in gear.

Ken

On Tue, 16 Aug 2005 11:36:21 UTC, ilaskeyNOT@cix.co.uk (Iain Laskey) wrote:

> In article <f5O4dXX6MbiT-pn2-CQipuyGi4zuZ@draco.w2kserv.local>,
> kenames@pacbell.net () wrote:
>
> > too much trouble. authors should know that people tend not to use
> > translation tools.
> Oh right, you expect them to learn a new language because you can't be
> bothered to click on a transaltion link?
>
> Iain

--

From -7318871933237044748
X-Google-Thread: f8760,e6082bfb68ef5daa

X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!
newscon02.news.prodigy.com!prodigy.net!newsmst01b.news.prodigy.com!prodigy.com!
postmaster.news.prodigy.com!newssvr21.news.prodigy.com.POSTED!036222c0!not-for-
mail
From: <kenames@pacbell.net>
Message-ID: <f5O4dXX6MbiT-pn2-eRB3po6ve2mj@draco.w2kserv.local>
Newsgroups: comp.sys.atari.8bit
Subject: Re: [annc] DIS6502 1.6 released
References: <Xns96B4E45B0923Femuslor@216.196.97.136>
User-Agent: ProNews/2 V1.54.cp093
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 8bit
Lines: 28
NNTP-Posting-Host: 69.231.195.41
X-Complaints-To: abuse@prodigy.net
X-Trace: newssvr21.news.prodigy.com 1124473635 ST000 69.231.195.41 (Fri, 19 Aug
2005 13:47:15 EDT)
NNTP-Posting-Date: Fri, 19 Aug 2005 13:47:15 EDT
Organization: SBC http://yahoo.sbc.com
X-UserInfo1:
TSU[@I_AOXTYBQLYCJJBNFTBTR\B@GXLN@GZ_GYO^ZWZUYICD^RAQBKZQTZTX_I[^G_KGFNON[ZOE_AZN
VO^\XGGNTCIRPIJH[@RQKBXLRZ@CD^HKANYVW@RLGEZEJN@_WZJBNZYYKVIOR]T]MNMG_Z[YVWSCH_Q[G
PC_A@CARQVXDSDA^M]@DRVUM@RBM
Date: Fri, 19 Aug 2005 17:47:15 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:2278

hey, thanks for the heads up. it is a nice tool that I use whenever
the need arises.

Ken

O Wed, 17 Aug 2005 03:28:55 UTC, Slor <slor@comcast.net> wrote:

> My apologies if this appears twice. The first attempt does not appear to
> have made it through...
>
> Version 1.6 of Eric Bacher's interactive 6502 disassembler has been
> released. This release is a port to Win32 with a few bug fixes and a
> number of new features. You can now find the latest version at its new
> home:
>
> http://sourceforge.net/projects/dis6502/
>
> We hope those of you who remember DIS6502 from back in the 16-bit Windows
> days will grab this new one and give it a run. Make sure you take a look
> at changes.txt for release notes, and please enter any bug reports or
> feature requests in the project tracker on SourceForge.
>
> Thanks!
>

--

From -941493909962646589
X-Google-Thread: f8760,fbd27224d139fd20,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!transit.nntp.hccnet.nl!
transit1.nntp.hccnet.nl!border2.nntp.ams.giganews.com!nntp.giganews.com!
border1.nntp.ams.giganews.com!proxad.net!news.clara.net!wagner.news.clara.net!
195.245.201.10.MISMATCH!monkeydust.news.clara.net!echo.uk.clara.net
From: "Dean Garraghty" <dgs@clara.net>
Newsgroups: comp.sys.atari.8bit
Subject: DGS Atari 8-bit CD-ROM $7 Special (until 26 Aug 2005)
Date: Fri, 19 Aug 2005 19:00:43 +0100
Lines: 36
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1106
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1106
X-Complaints-To: abuse@clara.net (please include full headers)
X-Trace: f3020002676418b21600801578580064a30000408a30343c0a00806843061e4e
NNTP-Posting-Date: Fri, 19 Aug 2005 19:00:46 +0100
Message-Id: <1124474446.29780.0@echo.uk.clara.net>
Xref: g2news1.google.com comp.sys.atari.8bit:2279

Hello All,

This week (until 26 August 2005) I will be offering the DGS Atari 8-bit
CD-ROM (commercial and PD combo) for the special price of $7 (2.50pounds for
UK buyers), which is a $3 saving on the usual price. This price includes
Airmail shipping to any country (first class post for UK buyers).

If you don't already know, the CD contains most of the DGS commercial Atari
8-bit products and the full DGS PD library (191 double sided disks). The
commercial products include the PPP products QUICK programming language, SAM
80-col GUI (no extra hardware required), and games, along with the
Digi-Studio digitized music package, all 26 issues of the DGS newsletter,
and more. All products are in both DCM and ATR format, and have PDF versions
of the manuals. A copy of the video we shot at the 1996 AMS show is also on
the CD in MPEG-1 format. Full details with descriptions and screen shots are
available on the offer page (shown below).

This offer is for readers of this newsgroup, so to get the special price you
will need to go straight to the offer page:

http://www.dgs.clara.net/cdrom-a8.htm

Payment is by PayPal only, and there are payment buttons on the page. If you
prefer, you can PayPal the money directly to me if you don't like using

direct payment links.

Please be aware that this isn't some sort of trick or con, and I'm not intending to run off with your money! Despite the fact that I've been trading for 17 years, people still don't seem to know who I am. There's plenty of background info on DGS on the main part of the website, and there's also a link to an independent review of the CD.

Dean Garraghty

From 389258384988252315
X-Google-Thread: f8760,89b65fa6e38c9a08
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g47g2000cwa.googlegroups.com!not-for-mail
From: "Dan Mazurowski" <kingsmedley@yahoo.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Sinistar for Atari 8-bit!
Date: 19 Aug 2005 13:07:35 -0700
Organization: http://groups.google.com
Lines: 10
Message-ID: <1124482054.974501.208660@g47g2000cwa.googlegroups.com>
References: <Q_BMe.9547$p%3.37768@typhoon.sonic.net>
NNTP-Posting-Host: 216.97.174.62
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1124482060 18245 127.0.0.1 (19 Aug 2005 20:07:40 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Fri, 19 Aug 2005 20:07:40 +0000 (UTC)
In-Reply-To: <Q_BMe.9547$p%3.37768@typhoon.sonic.net>
User-Agent: G2/0.2
Complaints-To: groups-abuse@google.com
Injection-Info: g47g2000cwa.googlegroups.com; posting-host=216.97.174.62;
   posting-account=kvbNxgwAAABriK6o7f77GJsVL8OdbpAM
Xref: g2news1.google.com comp.sys.atari.8bit:2280

>this weekend's Dallas vgXpo show

And this is the first I am hearing of a game expo in Dalllas?!?!?
Crap!!! If I had known as little as two weeks ago, I could have gotten time off work! Crap Crap Crap Crap CRAP!!!

Any chance of a 5200 version? This is one of those few games that the CX52 controller would be PERFECT for.

From 3141464677801562507
X-Google-Thread: f8760,d39f92162451eb51,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!proxad.net!fr.ip.ndsoftware.net!
62.253.162.218.MISMATCH!news-in.ntli.net!newsrout1-win.ntli.net!ntli.net!
newspeer1-win.ntli.net!newsfe4-gui.ntli.net.POSTED!53ab2750!not-for-mail
From: "richard daley" <richard.daley3@ntlworld.com>
Newsgroups: comp.sys.atari.8bit
Subject: slow Atari 1050
Lines: 8
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <zZrNe.10704$6i5.7042@newsfe4-gui.ntli.net>
Date: Fri, 19 Aug 2005 21:15:11 GMT
NNTP-Posting-Host: 81.100.105.182
X-Complaints-To: http://www.ntlworld.com/netreport
X-Trace: newsfe4-gui.ntli.net 1124486111 81.100.105.182 (Fri, 19 Aug 2005 22:15:11
BST)
NNTP-Posting-Date: Fri, 19 Aug 2005 22:15:11 BST
Organization: ntl Cablemodem News Service
Xref: g2news1.google.com comp.sys.atari.8bit:2281

Appeal for any ideas here, I have a 1050, which has the correct voltage at
all the usual test points, but seems to lack power, and I have tried three
different drive mechs with no change in speed. Any ideas where to look next
?

Thanks

From -4680632387410000207
X-Google-Thread: f8760,89b65fa6e38c9a08
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!in.100proofnews.com!
in.100proofnews.com!feed.news.sonic.net!typhoon.sonic.net!not-for-mail
From: bill@newbreedsoftware.com (William Kendrick)
Subject: Re: Sinistar for Atari 8-bit!
Newsgroups: comp.sys.atari.8bit
References: <Q_BMe.9547$p%3.37768@typhoon.sonic.net>
<1124482054.974501.208660@g47g2000cwa.googlegroups.com>
User-Agent: tin/1.4.2-20000205 ("Possession") (UNIX) (Linux/2.4.31-pre2-A-STAND
(i686))
Lines: 14
Message-ID: <mksNe.9901$p%3.38846@typhoon.sonic.net>
Date: Fri, 19 Aug 2005 21:39:30 GMT
NNTP-Posting-Host: 208.201.242.18

X-Complaints-To: abuse@sonic.net
X-Trace: typhoon.sonic.net 1124487570 208.201.242.18 (Fri, 19 Aug 2005 14:39:30 PDT)
NNTP-Posting-Date: Fri, 19 Aug 2005 14:39:30 PDT
Xref: g2news1.google.com comp.sys.atari.8bit:2282

Dan Mazurowski <kingsmedley@yahoo.com> wrote:
> Any chance of a 5200 version? This is one of those few games that the
> CX52 controller would be PERFECT for.

Hey! Never thought of that!

No idea if there was/is or will-be a 5200 version. Probably not outside
the realm of possibility, once the XL version is released.
(How's licensing being dealt with with that, anyway!? 8^o)

--
-bill!
bill@newbreedsoftware.com
http://www.newbreedsoftware.com/

From 8383206914648654172
X-Google-Thread: f8760,d39f92162451eb51
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Newsgroups: comp.sys.atari.8bit
From: Bill Marcum <bmarcum@iglou.com.urgent>
Subject: Re: slow Atari 1050
References: <zZrNe.10704$6i5.7042@newsfe4-gui.ntli.net>
User-Agent: slrn/0.9.8.1 (Debian)
Date: Fri, 19 Aug 2005 17:52:52 -0400
Message-ID: <ku0it2-ere.ln1@don.localnet>
NNTP-Posting-Host: lou-ts10-29.iglou.com
X-Original-NNTP-Posting-Host: lou-ts10-29.iglou.com
X-Trace: news.iglou.com 1124490256 lou-ts10-29.iglou.com (19 Aug 2005 18:24:16 -0400)
Lines: 13
X-Authenticated-User: bmarcum
X-Original-NNTP-Posting-Host: 204.255.236.136
Path: g2news1.google.com!news2.google.com!newsread.com!news-xfer.newsread.com!nntp.abs.net!uunet!dca.uu.net!spool.news.uu.net!ash.uu.net!news.iglou.com!don.localnet!news
Xref: g2news1.google.com comp.sys.atari.8bit:2283

On Fri, 19 Aug 2005 21:15:11 GMT, richard daley
  <richard.daley3@ntlworld.com> wrote:
> Appeal for any ideas here, I have a 1050, which has the correct voltage at
> all the usual test points, but seems to lack power, and I have tried three
> different drive mechs with no change in speed. Any ideas where to look next
> ?
>
Has the correct voltage but seems to lack power? What exactly do you

mean?

--
Knowledge, sir, should be free to all!
          -- Harry Mudd, "I, Mudd", stardate 4513.3

From -8897815758746588782
X-Google-Thread: f8760,484fec0052e86d0b,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!proxad.net!proxad.net!
news.clara.net!wagner.news.clara.net!nntp-peering.plus.net!ptn-nntp-
feeder03.plus.net!ptn-nntp-spool02.plus.net!ptn-nntp-spool03.plus.net!ptn-nntp-
reader04.plus.net!not-for-mail
From: "PJR" <pjr1969@nospam-hotmail.com>
Newsgroups: comp.sys.atari.8bit
Subject: FA: Antic Mags (UK sale)
Date: Fri, 19 Aug 2005 23:23:35 +0100
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-RFC2646: Format=Flowed; Original
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
Lines: 20
Message-ID: <43065be8$0$17495$ed2e19e4@ptn-nntp-reader04.plus.net>
Organization: Customer of PlusNet plc (http://www.plus.net)
NNTP-Posting-Host: b1dea2c7.ptn-nntp-reader04.plus.net
X-Trace:
DXC=Kc_^32D\`D1NNW;^_VJ4=9igd3Y`7Rb;>3_LeXC3B]S9oL71Q8QE1h1T72CZQ79VT6^AIhROe>4Z2d
aBW4UP74o?
X-Complaints-To: abuse@plus.net
Xref: g2news1.google.com comp.sys.atari.8bit:2284

HI, I am selling Antic mags on eBay.

http://cgi.ebay.co.uk/ws/eBayISAPI.dll?ViewItem&item=5232636639

http://cgi.ebay.co.uk/ws/eBayISAPI.dll?ViewItem&item=5232638068

http://cgi.ebay.co.uk/ws/eBayISAPI.dll?ViewItem&item=5232640063

http://cgi.ebay.co.uk/ws/eBayISAPI.dll?ViewItem&item=5232641726

http://cgi.ebay.co.uk/ws/eBayISAPI.dll?ViewItem&item=5232643667

Thanks for looking.
rgds
P

From 5499755017961169866
X-Google-Thread: f8760,89b65fa6e38c9a08
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!newsfeed.stanford.edu!sn-xit-03!sn-xit-12!sn-xit-09!sn-post-02!sn-post-01!supernews.com!corp.supernews.com!not-for-mail
From: "Greg Goodwin" <Greg.Goodwinp0.f2.n8.z8@fmlynet.org>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Sinistar for Atari 8-bit!
Date: Thu, 19 Aug 2005 16:58:08
Organization: www.family-bbs.net [FamilyNet International]
Message-ID: <000f3cbb@familynet-international.org>
References: <1124328571.adf6c01cf6923a34411ee7b3bc6fadb4@teranews>
X-Gateway: NewsGate v1.0 gamma 2 NNTP <-> FidoNet Gateway
X-FTNADDR: 8:8/2.0
X-Complaints-To: abuse@supernews.com
Lines: 42
Xref: g2news1.google.com comp.sys.atari.8bit:2285

FamilyNet International Newsgate

    I also was the same way. :)   I will be picking ths game up.

    I have often thought that when I pass on and someone looks at my Atari computer, they will see stuff that will fit from the 70's and 80's. And then there will be interfaces and game cartridges from the early 00's (which I call the naughties) and they will say to theirself "What the hell!"

    Glad stuff is still being made for my computer.   :)

    Doc Clu

> From: Rory McMahon <rorymcmahonNOSPAM@yahoo.com>

> On Wed, 17 Aug 2005 07:50:08 GMT, bill@newbreedsoftware.com (William
> Kendrick) wrote:

> Bill,

> I share your enthusiasm abou this. I always liked the game, but never
> really good at it...

> Rory

>> http://www.atariprotos.com/8bit/software/sinistar/sinistar.htm

>> I cannot WAIT until that's released! Ooooooooooooh yeah!

> ---------------------
> Flagrant System Error
> Computer over.
> Virus = Very Yes
> ---------------------
> http://homestarrunner.com/sbemail.html

FamilyNet <> Internet Gated Mail
http://www.familynet-international.org

From 3782477341822138518
X-Google-Thread: f8760,d39f92162451eb51
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!news-in.ntli.net!
newsrout1-win.ntli.net!ntli.net!newspeer1-win.ntli.net!newsfe7-
win.ntli.net.POSTED!53ab2750!not-for-mail
From: "richard daley" <richard.daley3@ntlworld.com>
Newsgroups: comp.sys.atari.8bit
References: <zZrNe.10704$6i5.7042@newsfe4-gui.ntli.net> <ku0it2-
ere.ln1@don.localnet>
Subject: Re: slow Atari 1050
Lines: 27
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <ezKNe.337$%Q4.316@newsfe7-win.ntli.net>
Date: Sat, 20 Aug 2005 18:24:10 GMT
NNTP-Posting-Host: 81.100.105.182
X-Complaints-To: http://www.ntlworld.com/netreport
X-Trace: newsfe7-win.ntli.net 1124562250 81.100.105.182 (Sat, 20 Aug 2005 19:24:10
BST)
NNTP-Posting-Date: Sat, 20 Aug 2005 19:24:10 BST
Organization: ntl Cablemodem News Service
Xref: g2news1.google.com comp.sys.atari.8bit:2286

The voltages at the test points 5v 12v 22v, are all correct as per the SAMS
manual. So the fault is not with the diodes, nor it is the pwer supply.

Any ideas ?

thanks

"Bill Marcum" <bmarcum@iglou.com.urgent> wrote in message
news:ku0it2-ere.ln1@don.localnet...
> On Fri, 19 Aug 2005 21:15:11 GMT, richard daley
> <richard.daley3@ntlworld.com> wrote:

>> Appeal for any ideas here, I have a 1050, which has the correct voltage
>> at
>> all the usual test points, but seems to lack power, and I have tried
>> three
>> different drive mechs with no change in speed. Any ideas where to look
>> next
>> ?
>>
> Has the correct voltage but seems to lack power? What exactly do you
> mean?
>
> --
> Knowledge, sir, should be free to all!
> -- Harry Mudd, "I, Mudd", stardate 4513.3

From -2474276028586326943
X-Google-Thread: f8760,d39f92162451eb51
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!newshub.sdsu.edu!elnk-nf2-pas!
newsfeed.earthlink.net!stamper.news.pas.earthlink.net!
newsread3.news.pas.earthlink.net.POSTED!ccf20f92!not-for-mail
From: Rick Cortese <ricortes@earthlink.net>
User-Agent: Mozilla/5.0 (Windows; U; Windows NT 5.1; en-US; rv:1.6) Gecko/20040113
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit
Subject: Re: slow Atari 1050
References: <zZrNe.10704$6i5.7042@newsfe4-gui.ntli.net> <ku0it2-
ere.ln1@don.localnet> <ezKNe.337$%Q4.316@newsfe7-win.ntli.net>
In-Reply-To: <ezKNe.337$%Q4.316@newsfe7-win.ntli.net>
Content-Type: text/plain; charset=us-ascii; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 10
Message-ID: <HUKNe.9515$RS.4957@newsread3.news.pas.earthlink.net>
Date: Sat, 20 Aug 2005 18:47:03 GMT
NNTP-Posting-Host: 66.81.216.88
X-Complaints-To: abuse@earthlink.net
X-Trace: newsread3.news.pas.earthlink.net 1124563623 66.81.216.88 (Sat, 20 Aug
2005 11:47:03 PDT)
NNTP-Posting-Date: Sat, 20 Aug 2005 11:47:03 PDT
Organization: EarthLink Inc. -- http://www.EarthLink.net
Xref: g2news1.google.com comp.sys.atari.8bit:2287

richard daley wrote:
> The voltages at the test points 5v 12v 22v, are all correct as per the SAMS
> manual. So the fault is not with the diodes, nor it is the pwer supply.
>

Also check it with another disk as sometimes the sleeves get a little

warped and drag.

There is VR2<?> that adjusts the speed. Sometimes people adjust these
out of specs so they can write a bad sector.

From 1104997188408085603
X-Google-Thread: f8760,bb67b4838fdf29e1,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!npeer.de.kpn-
eurorings.net!fu-berlin.de!uni-berlin.de!individual.net!not-for-mail
From: Carsten Strotmann <cas_news@strotmann.de>
Newsgroups: comp.sys.atari.8bit
Subject: Atari USB Update -- Support for USB Floppy Drives
Date: Sun, 21 Aug 2005 22:12:24 +0200
Lines: 30
Message-ID: <pan.2005.08.21.20.12.24.657798@strotmann.de>
Mime-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-1
Content-Transfer-Encoding: 8bit
X-Trace: individual.net mD7SmwW/yYT6HuPQVshK0AJ7ydF0R3K2JxtH4uBYdy37FQDEG8
User-Agent: Pan/0.14.2.91 (As She Crawled Across the Table)
Xref: g2news1.google.com comp.sys.atari.8bit:2288

Hello,

the USB Team, Thomas, Florian, Carsten (Harry was unavailable), worked
this weekend (friday to sunday) in Carstens basment to create new USB
Hard- and Software for the 8bit Atari.

We have new Pictures online at:
http://www.strotmann.de/twiki/bin/view/Microusb/ProjUSBConvFourPic

What is new:

 * a new Hex2Bin Converter (internal Tool)
 * a new Version of the USBTEST Tool
 * Support for USB (UFI) Floppies (DOS Driver hopefully available in
   End-September)

More news can be found in the upcoming ABBUC Magazin (look for Hardware
Contest)

The new USBTOOL Version 0.5 will be available on Wednesday, 08/24/05, on
the SourceForge Project Pages (microusb.sf.net).

If you have access to an USB Floppy, an UFI/USB ZIP-Drive or any other
Device compatible with the UFI/CBI Standard, please test with the new
USBTEST and give us feedback.

Greetings

the MicroUSB Team

From -8615015867920817018
X-Google-Thread: f8760,f571c75b5adb9920
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!o13g2000cwo.googlegroups.com!not-for-mail
From: false_addy@BLAAAAH.zzn.com
Newsgroups: comp.sys.atari.8bit
Subject: Re: News for the Atari 800 XL
Date: 21 Aug 2005 14:29:18 -0700
Organization: http://groups.google.com
Lines: 5
Message-ID: <1124659758.712311.25710@o13g2000cwo.googlegroups.com>
References: <f5O4dXX6MbiT-pn2-CQipuyGi4zuZ@draco.w2kserv.local>
   <memo.20050816123615.3704A@ilba14195.www.blueyonder.co.uk>
   <f5O4dXX6MbiT-pn2-xfxveYc8Lg18@draco.w2kserv.local>
NNTP-Posting-Host: 63.93.103.27
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1124659764 32483 127.0.0.1 (21 Aug 2005 21:29:24 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Sun, 21 Aug 2005 21:29:24 +0000 (UTC)
In-Reply-To: <f5O4dXX6MbiT-pn2-xfxveYc8Lg18@draco.w2kserv.local>
User-Agent: G2/0.2
Complaints-To: groups-abuse@google.com
Injection-Info: o13g2000cwo.googlegroups.com; posting-host=63.93.103.27;
   posting-account=Cu7xqQ0AAABxemC--ppTXOnFDg9Enf2J
Xref: g2news1.google.com comp.sys.atari.8bit:2289

If you use the translation tool you get some really funny
and interesting results!

Seriously, it can be very entertaining.

From -5009704326028246817
X-Google-Thread: f8760,4ea2322ffd3fc2a9,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!f14g2000cwb.googlegroups.com!not-for-mail
From: false_addy@BLAAAAH.zzn.com
Newsgroups: comp.sys.atari.8bit
Subject: Atari photos.
Date: 21 Aug 2005 15:01:59 -0700
Organization: http://groups.google.com
Lines: 5
Message-ID: <1124659498.097253.218420@f14g2000cwb.googlegroups.com>

NNTP-Posting-Host: 63.93.103.27
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1124661724 19708 127.0.0.1 (21 Aug 2005 22:02:04 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Sun, 21 Aug 2005 22:02:04 +0000 (UTC)
User-Agent: G2/0.2
Complaints-To: groups-abuse@google.com
Injection-Info: f14g2000cwb.googlegroups.com; posting-host=63.93.103.27;
   posting-account=Cu7xqQ0AAABxemC--ppTXOnFDg9Enf2J
Xref: g2news1.google.com comp.sys.atari.8bit:2290

At morguefile.com they have free photos to download.
AT:
http://www.morguefile.com/archive/index.php?
search_log=true&termsBol=any&terms=Atari
you see their photos of several of the 8-bit Atari systems.

From 2410524314809745513
X-Google-Thread: f8760,c34b504a7d9fd8c5,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Sun, 21 Aug 2005 20:12:59 -0500
From: "Michael Duffy" <mqduffy@comcast.net>
Newsgroups: comp.sys.atari.8bit
Subject: Text editor for Spartados
Date: Sun, 21 Aug 2005 21:12:58 -0400
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <hPKdnVv5R_kGu5TeRVn-sQ@comcast.com>
Lines: 8
NNTP-Posting-Host: 68.56.240.241
X-Trace: sv3-et3dgkx6GPp57TvL+rJOp63TMDbqrIK3g3Cf3cLzlWCM+YJExO1/CvVgz/
6ShhgdtNWUAOH7rMNke5m!UyC7lt7HV0+r3FopyE1zB4dSz1ogTaxUXlG6f+
+29OCJvFDM+l8f9DleGOoBHgs4o3P4ZWauKt8=
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2291

What's the best text editor (not a word processor) for Spartados. Something
small that can be loaded from the command line and exited and also doesn't

need a boot disk.

--
mqduffy@comcast.net

From -4140490746792424114
X-Google-Thread: f8760,c34b504a7d9fd8c5
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!
newscon02.news.prodigy.com!prodigy.net!newsmst01b.news.prodigy.com!prodigy.com!
postmaster.news.prodigy.com!newssvr22.news.prodigy.net.POSTED!5be5f619!not-for-
mail
Reply-To: "Russ Gilbert" <russgilb@MUNGEsbcglobal.net>
From: "Russ Gilbert" <russgilb@MUNGEsbcglobal.net>
Newsgroups: comp.sys.atari.8bit
References: <hPKdnVv5R_kGu5TeRVn-sQ@comcast.com>
Subject: Re: Text editor for Spartados
Lines: 13
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1409
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1409
Message-ID: <n6aOe.278$rS4.207@newssvr22.news.prodigy.net>
NNTP-Posting-Host: 68.255.174.131
X-Complaints-To: abuse@prodigy.net
X-Trace: newssvr22.news.prodigy.net 1124675091 ST000 68.255.174.131 (Sun, 21 Aug
2005 21:44:51 EDT)
NNTP-Posting-Date: Sun, 21 Aug 2005 21:44:51 EDT
Organization: SBC http://yahoo.sbc.com
X-UserInfo1:
F[OWSTKGFZWABP@YN[O@_WH@YR_B@EXLLBWLOOAFWIWTEPIB_NVUAH_[BL[\IRKIANGGJBFNJF_DOLSCEN
SY^U@FRFUEXR@KFXYDBPWBCDQJA@X_DCBHXR[C@\EOKCJLED_SZ@RMWYXYWE_P@\
\GOIW^@SYFFSWHFIXMADO@^[ADPRPETLBJ]RDGENSKQQZN
Date: Mon, 22 Aug 2005 01:44:51 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:2292

"Michael Duffy" <mqduffy@MUNGEcomcast.net> wrote in message > What's the
best text editor (not a word processor) for Spartados. Something
> small that can be loaded from the command line and exited and also doesn't
> need a boot disk.
>
> --
> mqduffy@MUNGEcomcast.net
I'd vote for Speedscript. I modified it so it would exit to DOS on
RESET, if I remember the original would just re-run itself.
I'm gonna send it to you, you can see if you like it.
Russg

From -380531755620544406
X-Google-Thread: 103c3f,cf40fa006df8ecc2
X-Google-Thread: f8a03,cf40fa006df8ecc2
X-Google-Thread: f8760,cf40fa006df8ecc2
X-Google-Thread: 111a55,cf40fa006df8ecc2
X-Google-Attributes: gid103c3f,gidf8a03,gidf8760,gid111a55,public
X-Google-Language: ENGLISH,ASCII-7-bit
From: "Graham" <hurfy@alphalink.com.au>
Newsgroups:
comp.sys.apple2,comp.sys.apple2.marketplace,comp.sys.atari.8bit,comp.sys.atari.st
References: <1124397437.964908.86900@f14g2000cwb.googlegroups.com>
Subject: Re: Warning to Ebay Buyers
Date: Mon, 22 Aug 2005 12:10:57 +1000
Lines: 23
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
NNTP-Posting-Host: d76-ps3-mel.alphalink.com.au
Message-ID: <43093432$1@news.alphalink.com.au>
X-Trace: news.alphalink.com.au 1124676658 202.161.108.204 (22 Aug 2005 12:10:58
+1000)
Path: g2news1.google.com!news4.google.com!news.glorb.com!newsfeeds.ihug.co.nz!
ihug.co.nz!news.xtra.co.nz!news-south.connect.com.au!news.alphalink.com.au!not-
for-mail
Xref: g2news1.google.com comp.sys.apple2:5022 comp.sys.apple2.marketplace:752
comp.sys.atari.8bit:2293 comp.sys.atari.st:3063

<BobMcCob@gmail.com> wrote in message
news:1124397437.964908.86900@f14g2000cwb.googlegroups.com...
> VSWMORETP on ebay has been misadvertising,
> shipping empty boxes to customers.
>
> Buy at your own risk.
>
> Robert
>

why go to all that trouble of sending just the box? If they dont send the
items, there is going to be bad vibes...but if they just send the box, there
is still going to be bad vibes..as another poster said, read the
description...

why would anyone want a B and H box?

gra

gra

From 2065948562362378299
X-Google-Thread: 103c3f,cf40fa006df8ecc2
X-Google-Thread: f8a03,cf40fa006df8ecc2
X-Google-Thread: f8760,cf40fa006df8ecc2
X-Google-Thread: 111a55,cf40fa006df8ecc2
X-Google-Attributes: gid103c3f,gidf8a03,gidf8760,gid111a55,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news4.google.com!news.glorb.com!
newscon02.news.prodigy.com!prodigy.net!newsmst01b.news.prodigy.com!prodigy.com!
postmaster.news.prodigy.com!newssvr19.news.prodigy.com.POSTED!59ff87ae!not-for-
mail
From: Sean Fahey <a2fan@hotmail.com>
Reply-To: a2fan@hotmail.com
User-Agent: Mozilla Thunderbird 1.0.6 (Macintosh/20050716)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups:
comp.sys.apple2,comp.sys.apple2.marketplace,comp.sys.atari.8bit,comp.sys.atari.st
Subject: Re: Warning to Ebay Buyers
References: <1124397437.964908.86900@f14g2000cwb.googlegroups.com>
<43093432$1@news.alphalink.com.au>
In-Reply-To: <43093432$1@news.alphalink.com.au>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 7
Message-ID: <Y5bOe.488$L77.348@newssvr19.news.prodigy.com>
NNTP-Posting-Host: 67.65.44.153
X-Complaints-To: abuse@prodigy.net
X-Trace: newssvr19.news.prodigy.com 1124679160 ST000 67.65.44.153 (Sun, 21 Aug
2005 22:52:40 EDT)
NNTP-Posting-Date: Sun, 21 Aug 2005 22:52:40 EDT
Organization: SBC http://yahoo.sbc.com
X-UserInfo1:
F[OUS\CE[RE_RVHXKJMD]_\@VR]^@B@MCPWZKB]MPXHZUYICD^RAQBKZQTZTX_I[^G_KGFNON[ZOE_AZN
VO^\XGGNTCIRPIJH[@RQKBXLRZ@CD^HKANYVW@RLGEZEJN@_WZJBNZYYKVIOR]T]MNMG_Z[YVWSCH_Q[G
PC_A@CARQVXDSDA^M]@DRVUM@RBM
Date: Mon, 22 Aug 2005 02:52:40 GMT
Xref: g2news1.google.com comp.sys.apple2:5024 comp.sys.apple2.marketplace:753
comp.sys.atari.8bit:2294 comp.sys.atari.st:3065

Graham wrote:

> why would anyone want a B and H box?

It wasn't the same auction, but to answer your question:

"Obsessive-compulsive collectors" ... Why is irrelevant.

From 8053661220453885659

X-Google-Thread: f8760,b87fab4bacaaa2cc,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!gail.ripco.com!cox.net!
news-xfer.cox.net!p01!lakeread05.POSTED!53ab2750!not-for-mail
From: kevin <kevnospam242@gmail.com>
Newsgroups: comp.sys.atari.8bit
Subject: Did I get a good deal on a 65xe can it upgraded easily, SIO2PC question
Message-ID: <umiig11qnbv951o9gen010g6ka48lka5ub@4ax.com>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 23
Date: Sun, 21 Aug 2005 23:53:05 -0400
NNTP-Posting-Host: 68.230.155.106
X-Complaints-To: abuse@cox.net
X-Trace: lakeread05 1124682780 68.230.155.106 (Sun, 21 Aug 2005 23:53:00 EDT)
NNTP-Posting-Date: Sun, 21 Aug 2005 23:53:00 EDT
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:2295

I sold my 130xe a couple years ago and I have regretted it. I
recently bought a 65xe on ebay (won the auction today) I paid 5
dollars plus 15 shipping. that is 20 bucks total, is that about
right?

Also are there any easy mods to bring this up to 128k or higher? I
plan on making or buying a SIO2PC cable and using an old laptop as a
slave with every 8bit game ever made on it (I have every game ever
made for the 8bit on one full CDR which I will copy to the laptops
hard drive) will the SIO2PC software work with Windows XP as well as
the older versions?

thanks !!!

Kevin

From 4791087443671624579
X-Google-Thread: f8760,c34b504a7d9fd8c5
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!fu-berlin.de!uni-berlin.de!
individual.net!not-for-mail

From: Carsten Strotmann <cas_news@strotmann.de>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Text editor for Spartados
Date: Mon, 22 Aug 2005 10:19:48 +0200
Lines: 25
Message-ID: <pan.2005.08.22.08.19.47.866735@strotmann.de>
References: <hPKdnVv5R_kGu5TeRVn-sQ@comcast.com>
Mime-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-1
Content-Transfer-Encoding: 8bit
X-Trace: individual.net i8cXFwGPsUCma4jFEo9DfgMPeKXCQkPC7FaahEV6iVsnnTlcrX
User-Agent: Pan/0.14.2.91 (As She Crawled Across the Table)
Xref: g2news1.google.com comp.sys.atari.8bit:2296

On Sun, 21 Aug 2005 21:12:58 -0400, Michael Duffy wrote:

> What's the best text editor (not a word processor) for Spartados. Something
> small that can be loaded from the command line and exited and also doesn't
> need a boot disk.

I like Ken Siders KEDIT. I use it for my Forth Sourcecode (USB Project).
Works very good with SpartaDOS, BeweDos and RealDOS. The only thing I'm
missing is an open source editor (or the source for KEDIT), so that I can
tweak the editor to jump directly to Forth and start compiling :)

KEDIT can also be put into an AtariMax Flash Cart and can be started "from
ROM" from the SpartaDOS Command Line.

From the KEDIT Webpage:
"Text Editor designed to accompany
KASM65. Features 40/80 columns on screen. Horizonal scrolling ACTION! type
editor. Keyboard macro capability. Version 1.51. Version 1.53 will be here
soon (24699 bytes)"

http://atari.ksiders.tzo.com/a8utilities.html

Carsten Strotmann

From 6915277047947249783
X-Google-Thread: f8760,b87fab4bacaaa2cc
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!newsfeed.stanford.edu!
headwall.stanford.edu!newshub.sdsu.edu!elnk-nf2-pas!newsfeed.earthlink.net!
stamper.news.pas.earthlink.net!newsread3.news.pas.earthlink.net.POSTED!ccf20f92!
not-for-mail
From: Rick Cortese <ricortes@earthlink.net>
User-Agent: Mozilla/5.0 (Windows; U; Windows NT 5.1; en-US; rv:1.6) Gecko/20040113
X-Accept-Language: en-us, en
MIME-Version: 1.0

Newsgroups: comp.sys.atari.8bit
Subject: Re: Did I get a good deal on a 65xe can it upgraded easily, SIO2PC
 question
References: <umiig11qnbv951o9gen010g6ka48lka5ub@4ax.com>
In-Reply-To: <umiig11qnbv951o9gen010g6ka48lka5ub@4ax.com>
Content-Type: text/plain; charset=us-ascii; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 19
Message-ID: <tOgOe.11$z2.6@newsread3.news.pas.earthlink.net>
Date: Mon, 22 Aug 2005 09:21:29 GMT
NNTP-Posting-Host: 66.81.222.38
X-Complaints-To: abuse@earthlink.net
X-Trace: newsread3.news.pas.earthlink.net 1124702489 66.81.222.38 (Mon, 22 Aug
2005 02:21:29 PDT)
NNTP-Posting-Date: Mon, 22 Aug 2005 02:21:29 PDT
Organization: EarthLink Inc. -- http://www.EarthLink.net
Xref: g2news1.google.com comp.sys.atari.8bit:2297

kevin wrote:
> I sold my 130xe a couple years ago and I have regretted it.   I
> recently bought a 65xe on ebay (won the auction today) I paid 5
> dollars plus 15 shipping. that is 20 bucks total, is that about
> right?

Sure if it works and came with power supply.
>
> Also are there any easy mods to bring this up to 128k or higher?   I
> plan on making or buying a SIO2PC cable and using an old laptop as a
> slave with every 8bit game ever made on it (I have every game ever
> made for the 8bit on one full CDR which I will copy to the laptops
> hard drive) will the SIO2PC software work with Windows XP as well as
> the older versions?

Just an opinion but if you get an SIO2PC cable you will probably want to
rethink expanding the memory. I/O is fast enough that even many older
games that were a pain to play with all the disk access, like Ultima
III, run quite well.

From 7711165037277544055
X-Google-Thread: 103c3f,cf40fa006df8ecc2
X-Google-Thread: f8a03,cf40fa006df8ecc2
X-Google-Thread: f8760,cf40fa006df8ecc2
X-Google-Thread: 111a55,cf40fa006df8ecc2
X-Google-Attributes: gid103c3f,gidf8a03,gidf8760,gid111a55,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!newshub.sdsu.edu!elnk-nf2-pas!
newsfeed.earthlink.net!stamper.news.pas.earthlink.net!
newsread3.news.pas.earthlink.net.POSTED!2dd2c205!not-for-mail
From: BluPhoenyx <bluphoenyx-@-earthlink.net>
User-Agent: Mozilla Thunderbird 1.0.5 (Windows/20050711)
X-Accept-Language: en-us, en
MIME-Version: 1.0

Newsgroups:
comp.sys.apple2,comp.sys.apple2.marketplace,comp.sys.atari.8bit,comp.sys.atari.st
Subject: Re: Warning to Ebay Buyers
References: <1124397437.964908.86900@f14g2000cwb.googlegroups.com>
<43093432$1@news.alphalink.com.au> <Y5bOe.488$L77.348@newssvr19.news.prodigy.com>
In-Reply-To: <Y5bOe.488$L77.348@newssvr19.news.prodigy.com>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 15
Message-ID: <WrlOe.70$z2.67@newsread3.news.pas.earthlink.net>
Date: Mon, 22 Aug 2005 14:38:46 GMT
NNTP-Posting-Host: 65.41.66.8
X-Complaints-To: abuse@earthlink.net
X-Trace: newsread3.news.pas.earthlink.net 1124721526 65.41.66.8 (Mon, 22 Aug 2005
07:38:46 PDT)
NNTP-Posting-Date: Mon, 22 Aug 2005 07:38:46 PDT
Organization: EarthLink Inc. -- http://www.EarthLink.net
Xref: g2news1.google.com comp.sys.apple2:5034 comp.sys.apple2.marketplace:755
comp.sys.atari.8bit:2298 comp.sys.atari.st:3076

Sean Fahey wrote:
> Graham wrote:
>
>> why would anyone want a B and H box?
>
>
> It wasn't the same auction, but to answer your question:
>
> "Obsessive-compulsive collectors" ... Why is irrelevant.

Not really. Many items are worth more with the box intact. In some
cases, even double the value.

Cheers,
Mike T.

From -7791997618311319274
X-Google-Thread: f8760,29cd5cf6e1705fb6,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Mon, 22 Aug 2005 10:23:31 -0500
Newsgroups: comp.sys.atari.8bit
Subject: ATASCII viewer for DOS/Win?
From: Slor <slor@comcast.net>
Organization: SlorNet
Message-ID: <Xns96BA69B744F64emuslor@216.196.97.136>
User-Agent: Xnews/??.01.30
X-Face: %XserOfRX`r-LZ\90<=vI7k<`QMH-(LjNZH``KUi:!h#87]<"qLW9._L==*cB*vFNz{?
Y.Vz>XH|C~h:N9n;4e2v2#laq4Ulh=}mld:QfCBGs+FjBzrqw"21t|9{10.Or*=/*r`>g%Vt:BSjgX?

u"@UIELF4GNA7xalm$S8f7NNF2Mp-\+zP#nku/;1U}b.C)>L7y$c+$Ux<]#j^$#/
9Vf'OY:5c6UitDqvbuwo]_:Z$P[pFeMk8Y;k;)s6L_=d'?B<O+S&^Km"uNO3S{(0<4kpzn-jgG9H|
q&O,w":}0mL5f92-{_O
Date: Mon, 22 Aug 2005 10:23:31 -0500
Lines: 9
NNTP-Posting-Host: 68.57.222.49
X-Trace:
sv3-8SUXa8jTqL9NOMpa+ZZnD0/2csQxXemuLqpuAX4yVkMgwweE134Cg2WQqpO8D4+cSYvGEi1RuprS7n
t!eHr02EZx4rnRrr3ATLAUGZsG2YzXNIS2Yelf0S71J+J6phhLDKVNHdrXgWCD+S5RRmMMPTj+mCuL!
zL4PLIH9Pg==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2299

There are plenty of options for converting ascii docs to atascii and vice
versa. Along the way, has anyone written a simple atascii file viewer for
the DOS or Windows? Or, in my Xanadu, a simple viewer that can detect
either format and display it properly for viewing?

thanks

--
Slor

From 5811896625554761782
X-Google-Thread: f8760,f571c75b5adb9920
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!
newscon02.news.prodigy.com!prodigy.net!newsmst01b.news.prodigy.com!prodigy.com!
postmaster.news.prodigy.com!newssvr25.news.prodigy.net.POSTED!036222c0!not-for-
mail
From: <kenames@pacbell.net>
Message-ID: <f5O4dXX6MbiT-pn2-dHpkdBRk2dxn@draco.w2kserv.local>
Newsgroups: comp.sys.atari.8bit
Subject: Re: News for the Atari 800 XL
References: <f5O4dXX6MbiT-pn2-CQipuyGi4zuZ@draco.w2kserv.local>
<memo.20050816123615.3704A@ilba14195.www.blueyonder.co.uk> <f5O4dXX6MbiT-pn2-
xfxveYc8Lg18@draco.w2kserv.local>
<1124659758.712311.25710@o13g2000cwo.googlegroups.com>
User-Agent: ProNews/2 V1.54.cp093
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 8bit
Lines: 17
NNTP-Posting-Host: 69.231.229.102
X-Complaints-To: abuse@prodigy.net
X-Trace: newssvr25.news.prodigy.net 1124727732 ST000 69.231.229.102 (Mon, 22 Aug

2005 12:22:12 EDT)
NNTP-Posting-Date: Mon, 22 Aug 2005 12:22:12 EDT
Organization: SBC http://yahoo.sbc.com
X-UserInfo1:
[[OER_DTJUYR_H]^JKBOW@@YJ_ZTB\MV@BL\QMIWIWTEPIB_NVUAH_[BL[\IRKIANGGJBFNJF_DOLSCEN
SY^U@FRFUEXR@KFXYDBPWBCDQJA@X_DCBHXR[C@\EOKCJLED_SZ@RMWYXYWE_P@\
\GOIW^@SYFFSWHFIXMADO@^[ADPRPETLBJ]RDGENSKQQZN
Date: Mon, 22 Aug 2005 16:22:12 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:2300

yes, I have tried them in the past and know exactly what you are
saying. unfortunately tho that makes the resulting translation little
more then useless. but yes, we do have to entertain ourselves from
time to time. :)

Ken

> If you use the translation tool you get some really funny
> and interesting results!
>
> Seriously, it can be very entertaining.
>

--

From 5197017902308626490
X-Google-Thread: 103c3f,cf40fa006df8ecc2
X-Google-Thread: f8a03,cf40fa006df8ecc2
X-Google-Thread: f8760,cf40fa006df8ecc2
X-Google-Thread: 111a55,cf40fa006df8ecc2
X-Google-Attributes: gid103c3f,gidf8a03,gidf8760,gid111a55,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!
newscon02.news.prodigy.com!prodigy.net!newsmst01b.news.prodigy.com!prodigy.com!
postmaster.news.prodigy.com!newssvr23.news.prodigy.net.POSTED!59ff87ae!not-for-
mail
From: "Sean Fahey" <a2fan@hotmail.com>
Newsgroups:
comp.sys.apple2,comp.sys.apple2.marketplace,comp.sys.atari.8bit,comp.sys.atari.st
References: <1124397437.964908.86900@f14g2000cwb.googlegroups.com>
<43093432$1@news.alphalink.com.au> <Y5bOe.488$L77.348@newssvr19.news.prodigy.com>
<WrlOe.70$z2.67@newsread3.news.pas.earthlink.net>
Subject: Re: Warning to Ebay Buyers
Lines: 28
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1437
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1441
Message-ID: <j4nOe.409$yo7.67@newssvr23.news.prodigy.net>

NNTP-Posting-Host: 66.141.248.169
X-Complaints-To: abuse@prodigy.net
X-Trace: newssvr23.news.prodigy.net 1124728207 ST000 66.141.248.169 (Mon, 22 Aug 2005 12:30:07 EDT)
NNTP-Posting-Date: Mon, 22 Aug 2005 12:30:07 EDT
Organization: SBC http://yahoo.sbc.com
X-UserInfo1:
T[OUS\CE[RE_RVHXKJMD]_\@VR]^@B@MCPWZKB]MPXHDUWYAKVUOPCW[ML\JXUCKVFDYZKBMSFX^OMSAFN
TINTDDMVW[X\THOPXZRVOCJTUTPC_JSBVX\KAOTBAJBVMZTYAKMNLDI_MFDSSOLXINH__FS^\WQGHGI^C
@E[A_CF\AQLDQ\BTMPLDFNVUQ_VM
Date: Mon, 22 Aug 2005 16:30:07 GMT
Xref: g2news1.google.com comp.sys.apple2:5035 comp.sys.apple2.marketplace:756
comp.sys.atari.8bit:2301 comp.sys.atari.st:3077

"BluPhoenyx" <bluphoenyx-@-earthlink.net> wrote in message
news:WrlOe.70$z2.67@newsread3.news.pas.earthlink.net...

> > "Obsessive-compulsive collectors" ... Why is irrelevant.
>
> Not really. Many items are worth more with the box intact. In some
> cases, even double the value.

The box, it's value - it's all perception based. Most collectors of these kinds of items are somewhat obsessive-compulsive. They want to complete a collection, they seek to have something the other collectors do not. The reason anything has value is because someone out there wants it or it would be worthless otherwise. I don't mean that like it's a bad thing, merely that it's a reality.

Besides - that box looked like it was in pretty rough shape.

From a collecting standpoint - MHO is that an item like the B&H box is only worth something if it matched up to the computer that came with it (BH with original packing container), or if it had some historical or special value. Maybe... "B&H Apple II box, originally hand-packaged by Woz himself - has small blood stain from where Woz accidentally nicked himself with the packing tape dispenser. Proof of DNA on file, will provide Certificate of Authenticity. Clone your own personal Woz."

Ick!

From -2645678445678514551
X-Google-Thread: f8760,b87fab4bacaaa2cc
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g43g2000cwa.googlegroups.com!not-for-mail
From: stephensheppard@hotmail.com
Newsgroups: comp.sys.atari.8bit
Subject: Re: Did I get a good deal on a 65xe can it upgraded easily, SIO2PC

question
Date: 22 Aug 2005 12:35:48 -0700
Organization: http://groups.google.com
Lines: 50
Message-ID: <1124739348.909572.286290@g43g2000cwa.googlegroups.com>
References: <umiig11qnbv951o9gen010g6ka48lka5ub@4ax.com>
NNTP-Posting-Host: 64.48.71.240
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1124739354 1882 127.0.0.1 (22 Aug 2005 19:35:54 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Mon, 22 Aug 2005 19:35:54 +0000 (UTC)
In-Reply-To: <umiig11qnbv951o9gen010g6ka48lka5ub@4ax.com>
User-Agent: G2/0.2
Complaints-To: groups-abuse@google.com
Injection-Info: g43g2000cwa.googlegroups.com; posting-host=64.48.71.240;
   posting-account=4ilZLQsAAADHKJufwAjm_Pl2CA076mZi
Xref: g2news1.google.com comp.sys.atari.8bit:2302

kevin wrote:
> I sold my 130xe a couple years ago and I have regretted it.   I
> recently bought a 65xe on ebay (won the auction today) I paid 5
> dollars plus 15 shipping. that is 20 bucks total, is that about
> right?
>
> Also are there any easy mods to bring this up to 128k or higher?   I
> plan on making or buying a SIO2PC cable and using an old laptop as a
> slave with every 8bit game ever made on it (I have every game ever
> made for the 8bit on one full CDR which I will copy to the laptops
> hard drive) will the SIO2PC software work with Windows XP as well as
> the older versions?
>
>
>
> thanks !!!
>
> Kevin

SIO2PC does not work very well with XP, SIO2PC being a DOS application
which needs direct control of the serial port.

There's Windows APE, which works great but is not free. 30 day trial
then you need to register.

There is also Atari810 for Windows NT/2000/XP, I think. Don't use XP
so I don't use it.

AtariSIO is great but it's for Linux. There's also a floppy/CD
bootable version. Can access FAT and FAT32 partitions. Don't know
about NTFS. The author, Matthias Reichl, hangs out at this NG so he
can answer any questions.

I use AtariSIO a lot. I have a nice bootable CD which uses a script to load random games, one CD for ATRs and one for binaries. Don't even need a hard disk. This was a nice way to use some of my ancient hardware.

Sometime I'll get around to loading the full Linux version of AtariSIO (but then I'll have to try to learn Linux again, yuck!).

All the Atari disk emulator programs work with a standard SIO2PC cable except AtariSIO does not work with the original 2-chip SIO2PC, Max232 design cable. Works great with a 1-chip MAX233 (easier to build than MAX232) which I chose to build when I wanted to use AtariSIO.

Steve Sheppard

From 8468887751605722888
X-Google-Thread: f8760,5abe6f8cd1e17ea3,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g14g2000cwa.googlegroups.com!not-for-mail
From: stephensheppard@hotmail.com
Newsgroups: comp.sys.atari.8bit
Subject: Atari800Win Plus 4.0 beta 7 now available
Date: 22 Aug 2005 16:06:06 -0700
Organization: http://groups.google.com
Lines: 12
Message-ID: <1124751965.947613.319390@g14g2000cwa.googlegroups.com>
NNTP-Posting-Host: 64.48.72.227
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1124751973 18255 127.0.0.1 (22 Aug 2005 23:06:13 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Mon, 22 Aug 2005 23:06:13 +0000 (UTC)
User-Agent: G2/0.2
Complaints-To: groups-abuse@google.com
Injection-Info: g14g2000cwa.googlegroups.com; posting-host=64.48.72.227;
   posting-account=4ilZLQsAAADHKJufwAjm_Pl2CA076mZi
Xref: g2news1.google.com comp.sys.atari.8bit:2303

I don't know how I missed beta 6.

I Haven't tried it yet (beta 6 or 7). Hope the break key issue of beta 5 is fixed.

Link
http://www.a800win.atari-area.prv.pl/

Steve Sheppard

From 8956924467214194719
X-Google-Thread: f8760,7504cdd2aff44525,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!gail.ripco.com!cox.net!
news-xfer.cox.net!p01!okepread07.POSTED!53ab2750!not-for-mail
Reply-To: "Docrotcod" <rahbart@cox.net>
From: "Docrotcod" <rahbart@cox.net>
Newsgroups: comp.sys.atari.8bit
Subject: BBS Telnet!
Lines: 10
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MIMEOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <WLtOe.513$P34.90@okepread07>
Date: Mon, 22 Aug 2005 19:06:11 -0500
NNTP-Posting-Host: 70.185.224.53
X-Complaints-To: abuse@cox.net
X-Trace: okepread07 1124755574 70.185.224.53 (Mon, 22 Aug 2005 20:06:14 EDT)
NNTP-Posting-Date: Mon, 22 Aug 2005 20:06:14 EDT
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:2304

Don't forget to check out:

The Electric Cafe'

thecafe.dtdns.net
port 8888

Thanks!

From -2622690406685609672
X-Google-Thread: f8760,b87fab4bacaaa2cc
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!newsread.com!newsprint.newsread.com!
news-out.newsfeeds.com!propagator3-LAX.newsfeeds.com!news-in.usenet.com!pd7cy1no!
shaw.ca!pd7tw2no.POSTED!53ab2750!not-for-mail
X-Trace-PostClient-IP: 24.68.25.84
From: Shawn Jefferson <shawnjefferson@shaw.caREMOVEPLS>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Did I get a good deal on a 65xe can it upgraded easily, SIO2PC
question

Reply-To: shawnjefferson@shaw.caREMOVEPLS
Message-ID: <kc9lg193h9arsv00d7ekoavnf846vvhvpd@4ax.com>
References: <umiig11qnbv951o9gen010g6ka48lka5ub@4ax.com>
<1124739348.909572.286290@g43g2000cwa.googlegroups.com>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 14
Date: Tue, 23 Aug 2005 04:28:05 GMT
NNTP-Posting-Host: 24.64.223.206
X-Complaints-To: abuse@shaw.ca
X-Trace: pd7tw2no 1124771285 24.64.223.206 (Mon, 22 Aug 2005 22:28:05 MDT)
NNTP-Posting-Date: Mon, 22 Aug 2005 22:28:05 MDT
Organization: Shaw Residential Internet
Xref: g2news1.google.com comp.sys.atari.8bit:2305

stephensheppard@hotmail.com:

>AtariSIO is great but it's for Linux. There's also a floppy/CD
>bootable version. Can access FAT and FAT32 partitions. Don't know
>about NTFS. The author, Matthias Reichl, hangs out at this NG so he
>can answer any questions.

Does anyone know where I can get the CD/floppy bootable version of
AtariSIO? I searched for it last week a little but couldn't find it.

Shawn Jefferson
(fix reply to for email)

From -3932524014490027713
X-Google-Thread: f8760,dcf649352bb4d0ba
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!local01.nntp.dca.giganews.com!
news.giganews.com.POSTED!not-for-mail
NNTP-Posting-Date: Mon, 22 Aug 2005 23:35:42 -0500
Message-ID: <430AA8A7.98A0C697@a8maestro.com>
Date: Mon, 22 Aug 2005 23:40:07 -0500
From: "Rick D." <rld@a8maestro.com>
X-Mailer: Mozilla 4.7 [en]C-CCK-MCD NSCPCD47 (Win98; I)
X-Accept-Language: en
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit
Subject: Re: How much memory do I have?
References: <1123459790.849039.145870@g14g2000cwa.googlegroups.com>
<000d6cba@fmlynet.org>
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit

Lines: 24
X-Trace: sv3-IYvHocRMXdo97/XXY/
PlGtgn0w6vFf80UxAqDlgUnl638Icgoj37SX0u8xaDQSkBoRXL7co0lBe3DoF!
JjulAuRjyE6XwdKTbLAIOXp4XhOp/EHZK4hew/4KybbbaL3He68JHzJF
X-Complaints-To: abuse@giganews.com
X-DMCA-Notifications: http://www.giganews.com/info/dmca.html
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2306

Greg Goodwin wrote:

> FamilyNet Newsgate
>
>   Well, as I learned recently, you could open MyDos, create a ramdisk, format
>   it, and then try writing things to it. If they stay, you at least have that
>   much memory.
>
>   Doc Clu
>
>   (who is typing this on a 800xl that he grew to like after using it in the
>   retrochallenge last month)
>

You would need more than 64K to use Mydos and configure it for the 800.

I assume you are refering to using the ram above 48K for a ramdisk in a 64K
800(400
too I think).

You get about 100 free sectors.

Rick D.

From -7609430827716918191
X-Google-Thread: f8760,a0d0672eedcab570
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!local01.nntp.dca.giganews.com!
news.giganews.com.POSTED!not-for-mail
NNTP-Posting-Date: Mon, 22 Aug 2005 23:52:22 -0500
Message-ID: <430AAC8F.1AC0502F@a8maestro.com>
Date: Mon, 22 Aug 2005 23:56:47 -0500
From: "Rick D." <rld@a8maestro.com>
X-Mailer: Mozilla 4.7 [en]C-CCK-MCD NSCPCD47 (Win98; I)
X-Accept-Language: en
MIME-Version: 1.0

Newsgroups: comp.sys.atari.8bit
Subject: Re: Need help repairing an Atari 600XL
References: <42fa6f18$1_1@news.isis.de>
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 29
X-Trace: sv3-
wFeHTGACduj3298X1fbjNfQehNv1xA+W3RGZYoNQFlvc5SZjayLWRyP9F6XzyaymLSd+TB8n8MAol/i!/
8MEqeQnXnP5PJhtVC1PEJPY9j7l5/LjYGUvQqS+yCwNosev3UNX9mef
X-Complaints-To: abuse@giganews.com
X-DMCA-Notifications: http://www.giganews.com/info/dmca.html
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2307

Christian Hedemann wrote:

> Hi,
>
> I bought an Atari 600XL some weeks ago on a fleamarket and it seems like
> the computer's out of order... can someone help me finding the defect part?
>
> The symptoms are that when I power it up, the red LED on the keyboard
> turns on and for about a second the screen has a brown-like color - then
> it's black again.
> It doesn't matter if I use the HF- oder monitor-output, it's always the
> same... the red LED turns on, stays on, short brown screen and then black.
>
> I already pulled out all ICs and put them back in their sockets.
>
> Bye,
> Christian

You have the right power supply.

You are using a TV, so pressing ctrl + 2 does not buzz?

Holding START and turning on the XL does not produce a buzz?

Then its the cpu, pia, ram, or OS rom most likely.

Rick D.

From -1236901494585415629
X-Google-Thread: f8760,d39f92162451eb51
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!

border1.nntp.dca.giganews.com!local01.nntp.dca.giganews.com!
news.giganews.com.POSTED!not-for-mail
NNTP-Posting-Date: Tue, 23 Aug 2005 00:11:47 -0500
Message-ID: <430AB11D.735B81DA@a8maestro.com>
Date: Tue, 23 Aug 2005 00:16:13 -0500
From: "Rick D." <rld@a8maestro.com>
X-Mailer: Mozilla 4.7 [en]C-CCK-MCD NSCPCD47 (Win98; I)
X-Accept-Language: en
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit
Subject: Re: slow Atari 1050
References: <zZrNe.10704$6i5.7042@newsfe4-gui.ntli.net>
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 15
X-Trace: sv3-yNNwAPGOoKMn+g/
jbfKNpP4UbcwoUiGgbnEa6vXV+vfWFMEpw11VX4+pTjDV1e08NgaTQCM/rEvDM1W!
c9UDQesHzJVaxqlHMV1KlgExNNCvT+PSATBvYKjwA0qqAA0KHBPQ9Kxh
X-Complaints-To: abuse@giganews.com
X-DMCA-Notifications: http://www.giganews.com/info/dmca.html
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2308

richard daley wrote:

> Appeal for any ideas here, I have a 1050, which has the correct voltage at
> all the usual test points, but seems to lack power, and I have tried three
> different drive mechs with no change in speed. Any ideas where to look next
> ?
>
> Thanks

Do you mean it isn't running at 300 rpm? Is slow to load/save? (That speed it
typically about 800 bytes a sec).

Rick D.

From 1414189488464137246
X-Google-Thread: f8760,b87fab4bacaaa2cc
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!o13g2000cwo.googlegroups.com!not-for-
mail
From: stephensheppard@hotmail.com
Newsgroups: comp.sys.atari.8bit
Subject: Re: Did I get a good deal on a 65xe can it upgraded easily, SIO2PC
question

Date: 23 Aug 2005 08:16:28 -0700
Organization: http://groups.google.com
Lines: 24
Message-ID: <1124810188.634341.101590@o13g2000cwo.googlegroups.com>
References: <umiig11qnbv951o9gen010g6ka48lka5ub@4ax.com>
   <1124739348.909572.286290@g43g2000cwa.googlegroups.com>
   <kc9lg193h9arsv00d7ekoavnf846vvhvpd@4ax.com>
NNTP-Posting-Host: 64.48.72.32
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1124810193 25915 127.0.0.1 (23 Aug 2005 15:16:33 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Tue, 23 Aug 2005 15:16:33 +0000 (UTC)
In-Reply-To: <kc9lg193h9arsv00d7ekoavnf846vvhvpd@4ax.com>
User-Agent: G2/0.2
Complaints-To: groups-abuse@google.com
Injection-Info: o13g2000cwo.googlegroups.com; posting-host=64.48.72.32;
   posting-account=4ilZLQsAAADHKJufwAjm_Pl2CA076mZi
Xref: g2news1.google.com comp.sys.atari.8bit:2309

Shawn Jefferson wrote:
> stephensheppard@hotmail.com:
>
> >AtariSIO is great but it's for Linux. There's also a floppy/CD
> >bootable version. Can access FAT and FAT32 partitions. Don't know
> >about NTFS. The author, Matthias Reichl, hangs out at this NG so he
> >can answer any questions.
>
> Does anyone know where I can get the CD/floppy bootable version of
> AtariSIO? I searched for it last week a little but couldn't find it.
>
>
> ---
> Shawn Jefferson
> (fix reply to for email)

I got most of my copies directly from Hias but he said I could
distribute the AtariSIO boot disk to anyone who asked.

Check you email!

Stephen Sheppard

From 7282011156125367237
X-Google-Thread: f8760,e6082bfb68ef5daa
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!o13g2000cwo.googlegroups.com!not-for-
mail
From: stephensheppard@hotmail.com

Newsgroups: comp.sys.atari.8bit
Subject: Re: DIS6502 1.6 released
Date: 23 Aug 2005 09:16:06 -0700
Organization: http://groups.google.com
Lines: 27
Message-ID: <1124813766.070950.115800@o13g2000cwo.googlegroups.com>
References: <Xns96B4E45B0923Femuslor@216.196.97.136>
NNTP-Posting-Host: 64.48.72.32
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1124813771 30660 127.0.0.1 (23 Aug 2005 16:16:11 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Tue, 23 Aug 2005 16:16:11 +0000 (UTC)
In-Reply-To: <Xns96B4E45B0923Femuslor@216.196.97.136>
User-Agent: G2/0.2
Complaints-To: groups-abuse@google.com
Injection-Info: o13g2000cwo.googlegroups.com; posting-host=64.48.72.32;
   posting-account=4ilZLQsAAADHKJufwAjm_Pl2CA076mZi
Xref: g2news1.google.com comp.sys.atari.8bit:2310

Slor wrote:
> My apologies if this appears twice. The first attempt does not appear to
> have made it through...
>
> Version 1.6 of Eric Bacher's interactive 6502 disassembler has been
> released. This release is a port to Win32 with a few bug fixes and a
> number of new features. You can now find the latest version at its new
> home:
>
> http://sourceforge.net/projects/dis6502/
>
> We hope those of you who remember DIS6502 from back in the 16-bit Windows
> days will grab this new one and give it a run. Make sure you take a look
> at changes.txt for release notes, and please enter any bug reports or
> feature requests in the project tracker on SourceForge.
>
> Thanks!
>
> --
> Slor

What can I use to disassemble OS ROM files? DIS6502 won't allow it.
Am I overlooking something obvious?

Stephen Sheppard

From -2142667890606759699
X-Google-Thread: f8760,b87fab4bacaaa2cc
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit

Path: g2news1.google.com!news3.google.com!news1.google.com!proxad.net!
newsfeed.stueberl.de!newsfeeder1.noc.eunet-ag.at!news.eunet.at!not-for-mail
From: Matthias Reichl <usenet-200508@hias.horus.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Did I get a good deal on a 65xe can it upgraded easily, SIO2PC
question
Date: Tue, 23 Aug 2005 23:02:17 +0200
Organization: Horus IT GmbH
Lines: 14
Message-ID: <slrndgn3mp.18n.usenet-200508@camel.hias.horus.com>
References: <umiig11qnbv951o9gen010g6ka48lka5ub@4ax.com>
<1124739348.909572.286290@g43g2000cwa.googlegroups.com>
<kc9lg193h9arsv00d7ekoavnf846vvhvpd@4ax.com>
Reply-To: <hias@horus.com>
NNTP-Posting-Host: 193.80.109.194
X-Trace: paperboy.si.eunet.at 1124830917 21590 193.80.109.194 (23 Aug 2005
21:01:57 GMT)
X-Complaints-To: news@paperboy.si.eunet.at
NNTP-Posting-Date: Tue, 23 Aug 2005 21:01:57 +0000 (UTC)
User-Agent: slrn/0.9.7.4 (Linux)
Xref: g2news1.google.com comp.sys.atari.8bit:2311

Hi!

On Tue, 23 Aug 2005 04:28:05 GMT, Shawn Jefferson wrote:
> stephensheppard@hotmail.com:
> Does anyone know where I can get the CD/floppy bootable version of
> AtariSIO? I searched for it last week a little but couldn't find it.

At the moment it's still quite experimental and I haven't released
it officially. If you are interested, contact me by email and I'll
send you the latest snapshot.

so long,

Hias

From 5789020230100772649
X-Google-Thread: f8760,bb67b4838fdf29e1
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!fu-berlin.de!uni-
berlin.de!individual.net!not-for-mail
From: Carsten Strotmann <cas_news@strotmann.de>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Atari USB Update -- Support for USB Floppy Drives
Date: Tue, 23 Aug 2005 23:22:55 +0200
Lines: 12
Message-ID: <pan.2005.08.23.21.22.55.159512@strotmann.de>
References: <pan.2005.08.21.20.12.24.657798@strotmann.de>
Mime-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-1

Content-Transfer-Encoding: 8bit
X-Trace: individual.net vj+pW5j+5Uz6GmfkKY2sFgLdzz+hk13YyIIPfR37uE8KGpG/OA
User-Agent: Pan/0.14.2.91 (As She Crawled Across the Table)
Xref: g2news1.google.com comp.sys.atari.8bit:2312

On Sun, 21 Aug 2005 22:12:24 +0200, Carsten Strotmann wrote:

>
> The new USBTOOL Version 0.5 will be available on Wednesday, 08/24/05, on
> the SourceForge Project Pages (microusb.sf.net).
>

The mew USBTEST Disk with Floppy Support is now available on SourceForge,
including the new Forth Sourcecode

https://sourceforge.net/project/showfiles.php?group_id=111428&package_id=137480

From -1869301722938257607
X-Google-Thread: f8760,e6082bfb68ef5daa
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Tue, 23 Aug 2005 18:09:18 -0500
Newsgroups: comp.sys.atari.8bit
Subject: Re: DIS6502 1.6 released
From: Slor <slor@comcast.net>
References: <Xns96B4E45B0923Femuslor@216.196.97.136>
<1124813766.070950.115800@o13g2000cwo.googlegroups.com>
Organization: SlorNet
Message-ID: <Xns96BBB8AF93AEEemuslor@216.196.97.136>
User-Agent: Xnews/??.01.30
X-Face: %XserOfRX`r-LZ\90<=vI7k<`QMH-(LjNZH``KUi:!h#87]<"qLW9._L==*cB*vFNz{?
Y.Vz>XH|C~h:N9n;4e2v2#laq4Ulh=}mld:QfCBGs+FjBzrqw"21t|9{10.Or*=/*r`>g%Vt:BSjgX?
u"@UIELF4GNA7xalm$S8f7NNF2Mp-\+zP#nku/;1U}b.C)>L7y$c+$Ux<]#j^$#/
9Vf'OY:5c6UitDqvbuwo]_:Z$P[pFeMk8Y;k;)s6L_=d'?B<O+S&^Km"uNO3S{(0<4kpzn-jgG9H|
q&O,w":}0mL5f92-{_O
Date: Tue, 23 Aug 2005 18:09:18 -0500
Lines: 13
NNTP-Posting-Host: 68.57.222.49
X-Trace: sv3-
VMDSlzNbRsHbCaoOzWtFstQIv9NOFzvL0zGeoqKNiGdkEsdyIcqaqI+DcEmJYQ+1a2aBBxrvis5GzD9!
x6rekTMLHo7oV9f5LySB9Ye1IFbignmCKl//AEylLHD0eoLM7MGOYjfKUd0FtXNY1C8U8yHNGJRd!
sQuFFCQ/4Q==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32

Xref: g2news1.google.com comp.sys.atari.8bit:2313

Despite all prevention efforts, stephensheppard@hotmail.com wrote in
news:1124813766.070950.115800@o13g2000cwo.googlegroups.com:

>
> What can I use to disassemble OS ROM files? DIS6502 won't allow it.
> Am I overlooking something obvious?
>

I don't believe you are overlooking anything. There is a feature request
open now for allowing rom disassembly. So, perhaps in the next release!

--
Slor

From 6483155577806281961
X-Google-Thread: f8760,d39f92162451eb51
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!newsprint.newsread.com!newsread.com!
news-xfer.newsread.com!indigo.octanews.net!green.octanews.net!news-
out.octanews.net!news.glorb.com!cox.net!news-xfer.cox.net!p01!fed1read05.POSTED!
53ab2750!not-for-mail
Newsgroups: comp.sys.atari.8bit
Subject: Re: slow Atari 1050
From: "G.M." <bitbucket@cox.net>
References: <zZrNe.10704$6i5.7042@newsfe4-gui.ntli.net>
<430AB11D.735B81DA@a8maestro.com>
Message-ID: <Xns96BBC39B2D2E2ambassadorkosh@68.6.19.6>
User-Agent: Xnews/5.04.25
Lines: 26
Date: Wed, 24 Aug 2005 02:13:21 GMT
NNTP-Posting-Host: 68.8.17.28
X-Complaints-To: abuse@cox.net
X-Trace: fed1read05 1124849601 68.8.17.28 (Tue, 23 Aug 2005 22:13:21 EDT)
NNTP-Posting-Date: Tue, 23 Aug 2005 22:13:21 EDT
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:2314

"Rick D." <rld@a8maestro.com> wrote in
news:430AB11D.735B81DA@a8maestro.com:

> richard daley wrote:
>
>> Appeal for any ideas here, I have a 1050, which has the correct
>> voltage at all the usual test points, but seems to lack power, and I
>> have tried three different drive mechs with no change in speed. Any
>> ideas where to look next ?
>>
>> Thanks
>

> Do you mean it isn't running at 300 rpm? Is slow to load/save? (That
> speed it typically about 800 bytes a sec).
>
> Rick D.
>
>

Slight correction here, 810/815/1050 drives run at 288 rpm, not 300.
Running them 12 rpm faster can cause read/write problems.

--
C:\DOS
C:\DOS\RUN
..\RUN\DOS\RUN

From 2397473083276567778
X-Google-Thread: f8760,b87fab4bacaaa2cc
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!newshub.sdsu.edu!elnk-nf2-pas!elnk-pas-
nf1!newsfeed.earthlink.net!pd7cy1no!shaw.ca!pd7tw2no.POSTED!53ab2750!not-for-mail
X-Trace-PostClient-IP: 24.68.25.84
From: Shawn Jefferson <shawnjefferson@shaw.caREMOVEPLS>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Did I get a good deal on a 65xe can it upgraded easily, SIO2PC
question
Reply-To: shawnjefferson@shaw.caREMOVEPLS
Message-ID: <6upng15rjsdf7ippuo32q7ulk0t8cuqkdc@4ax.com>
References: <umiig11qnbv951o9gen010g6ka48lka5ub@4ax.com>
<1124739348.909572.286290@g43g2000cwa.googlegroups.com>
<kc9lg193h9arsv00d7ekoavnf846vvhvpd@4ax.com>
<1124810188.634341.101590@o13g2000cwo.googlegroups.com>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 16
Date: Wed, 24 Aug 2005 03:22:55 GMT
NNTP-Posting-Host: 24.64.223.206
X-Complaints-To: abuse@shaw.ca
X-Trace: pd7tw2no 1124853775 24.64.223.206 (Tue, 23 Aug 2005 21:22:55 MDT)
NNTP-Posting-Date: Tue, 23 Aug 2005 21:22:55 MDT
Organization: Shaw Residential Internet
Xref: g2news1.google.com comp.sys.atari.8bit:2315

stephensheppard@hotmail.com:

>I got most of my copies directly from Hias but he said I could
>distribute the AtariSIO boot disk to anyone who asked.
>
>Check you email!

I just checked my reply to address. It's wrong. It's

s j e ff er so n <at> shaw [dot] ca

Of course remove the spaces and other garbage.

Shawn Jefferson
(fix reply to for email)

From -4937063204509609650
X-Google-Thread: f8760,e6082bfb68ef5daa
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!news.alt.net!pd7cy2so!
shaw.ca!pd7tw2no.POSTED!53ab2750!not-for-mail
X-Trace-PostClient-IP: 24.68.25.84
From: Shawn Jefferson <sjeffersonTAKETHISOUTTOREPLY@shaw.ca>
Newsgroups: comp.sys.atari.8bit
Subject: Re: DIS6502 1.6 released
Reply-To: sjeffersonTAKETHISOUTTOREPLY@shaw.ca
Message-ID: <55qng1de6fcpf8cufbbcs763uoc3masmjp@4ax.com>
References: <Xns96B4E45B0923Femuslor@216.196.97.136>
<1124813766.070950.115800@o13g2000cwo.googlegroups.com>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 14
Date: Wed, 24 Aug 2005 03:26:37 GMT
NNTP-Posting-Host: 24.64.223.206
X-Complaints-To: abuse@shaw.ca
X-Trace: pd7tw2no 1124853997 24.64.223.206 (Tue, 23 Aug 2005 21:26:37 MDT)
NNTP-Posting-Date: Tue, 23 Aug 2005 21:26:37 MDT
Organization: Shaw Residential Internet
Xref: g2news1.google.com comp.sys.atari.8bit:2316

stephensheppard@hotmail.com:

>What can I use to disassemble OS ROM files? DIS6502 won't allow it.
>Am I overlooking something obvious?
>
>Stephen Sheppard

I've used da65 (part of the CC65 suite http://www.cc65.org/) to
dissassemble roms in the past. It's not as nice as DIS6502, but it works
and it doesn't matter what type of file it is.

Shawn Jefferson
(fix reply to for email)

From 2338552949909128612
X-Google-Thread: f8760,8785ef2543294dca,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!
nx01.iad01.newshosting.com!newshosting.com!uunet!spool.news.uu.net!ash.uu.net!
netnews.net.lucent.com!news
From: Mike Morgan <mmorgan27@nospam.yahoo.com>
Newsgroups: comp.sys.atari.8bit
Subject: Mystery Cable
Date: Wed, 24 Aug 2005 09:53:10 -0400
Organization: Lucent Technologies
Lines: 7
Message-ID: <dehu46$1kg@netnews.net.lucent.com>
NNTP-Posting-Host: mal-linux2.quadritek.lucent.com
Mime-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
User-Agent: Mozilla/5.0 (Windows; U; Windows NT 5.2; en-US; rv:1.7.10) Gecko/
20050716
X-Accept-Language: en-us, en
Xref: g2news1.google.com comp.sys.atari.8bit:2317

I'm selling my P:R: connection on eBay and with it I'm throwing in a
few cables. One of the cables is a mystery to me. It's an
SIO->DB25(male). Does anyone know what this cable is used for?

thanks,
Mike Morgan

From -2499547731497925247
X-Google-Thread: f8760,bac4b8942ca714cd
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!newsfeed.icp.pl!
newsfeed.atman.pl!news.nask.pl!news.astercity.net!news.aster.pl!not-for-mail
Date: Sun, 14 Aug 2005 17:40:18 +0200
From: KMK <draco@obta.uw.edu.pl>
User-Agent: Mozilla Thunderbird 1.0.6 (X11/20050725)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit
Subject: Re: 400/800 OS in a XL
References: <1123119728.684464.324500@z14g2000cwz.googlegroups.com>
<PreIe.71242$oJ.25415@news-server.bigpond.net.au>
In-Reply-To: <PreIe.71242$oJ.25415@news-server.bigpond.net.au>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 8
Message-ID: <42ff6272$0$15481$f69f905@mamut2.aster.pl>

NNTP-Posting-Date: 14 Aug 2005 15:25:38 GMT
NNTP-Posting-Host: 82.210.159.30
X-Trace: 1124033138 mamut2.aster.pl 15481 82.210.159.30:63617
Xref: g2news1.google.com comp.sys.atari.8bit:2218

>> Next I opened my 800XL, took off the original XL OS and replaced it
>> with the NTSC 400/800 OS. Turned on my XL, but nothing happens, all I
>> got is a black screen.

The 800 OS most probably zeroes out the PORTB register during startup,
thus making the 800XL hardware to switch off the OS ROMs.

K.

From 8804446882052993078
X-Google-Thread: f8760,bac4b8942ca714cd
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Sun, 14 Aug 2005 11:02:56 -0500
From: "Bill Garber" <willy46pa@comcast.net>
Newsgroups: comp.sys.atari.8bit
References: <1123119728.684464.324500@z14g2000cwz.googlegroups.com>
<PreIe.71242$oJ.25415@news-server.bigpond.net.au>
<42ff6272$0$15481$f69f905@mamut2.aster.pl>
Subject: Re: 400/800 OS in a XL
Date: Sun, 14 Aug 2005 12:02:56 -0400
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
X-RFC2646: Format=Flowed; Response
Message-ID: <S7GdnVgWeK6t9mLfRVn-jQ@comcast.com>
Lines: 21
NNTP-Posting-Host: 68.83.245.234
X-Trace: sv3-W4n/V1/BvGdy7mBfimVhnDkySe39R7iKMytW9mfRIh/
BQ+2UfuQnAxT4zaypuGlnsYA2qJLRbDV1VpW!
NUFGSuIn7LjuqtsB9oOpdeePB4iMVZHm0OuouJWX29gN+GDKL8RQwBDNTDHBIjjxAmaPzSKf0ngV!yA==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2219

"KMK" <draco@obta.uw.edu.pl> wrote in message
news:42ff6272$0$15481$f69f905@mamut2.aster.pl...
>>> Next I opened my 800XL, took off the original XL OS and replaced it

>>> with the NTSC 400/800 OS. Turned on my XL, but nothing happens, all I
>>> got is a black screen.
>
> The 800 OS most probably zeroes out the PORTB register during startup,
> thus making the 800XL hardware to switch off the OS ROMs.
>
> K.

There was another thread here, maybe find it through the Google Archives,
where someone was saying that, and had the procedure for guaranteeing that
it did not switch off. can't remember the details, but the OP can surely
look for
it there. If I have a chance I'll see if I can find it and repost it. :o)

Bill Garber

From 4035610324833230647
X-Google-Thread: f8760,fd20460b82906f59,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Sun, 14 Aug 2005 11:10:49 -0500
From: "Bill Garber" <willy46pa@comcast.net>
Newsgroups: comp.sys.atari.8bit
Subject: URL for 800 OS in 800xl
Date: Sun, 14 Aug 2005 12:10:49 -0400
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
X-RFC2646: Format=Flowed; Original
Message-ID: <ybKdnceDEayU8GLfRVn-uw@comcast.com>
Lines: 11
NNTP-Posting-Host: 68.83.245.234
X-Trace: sv3-2BMpJHdXNtfDx1r1ObFoLjR62t83gzLDQE9i/RXKLP72jBh230K7Z6X/GB9hIm/
6cXskoktA0TAJd3S!NlDC1DOrZ75seYSS84tSckcsk006CBhhYt+w8joo8zEjobboXDZzG/
JBBp0JCeF0Oq8P3YAGtQbK!JQ==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2220

Here ya go folks. I found it in the Google
Archives. Hope this helps. I may try this one

day myself, even though I like the XL the way
it is, and also have a 400. :o)

http://tinyurl.com/dvvhm

Bill Garber

From 6653612275184978032
X-Google-Thread: f8760,f8db2a0bb0c90115
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!newsread.com!news-xfer.newsread.com!
newspeer.tds.net!sn-xit-03!sn-xit-11!sn-xit-05!sn-post-02!sn-post-01!
supernews.com!corp.supernews.com!not-for-mail
From: "Greg Goodwin" <Greg.Goodwinp0.f2.n8.z8@fmlynet.org>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Most homosexual game for the ATARI ???
Date: Sat, 14 Aug 2005 11:08:18
Organization: www.family-bbs.net [FamilyNet International]
Message-ID: <000e5751@familynet-international.org>
References: <1123960817.091317.75430@g14g2000cwa.googlegroups.com>
X-Gateway: NewsGate v1.0 gamma 2 NNTP <-> FidoNet Gateway
X-FTNADDR: 8:8/2.0
X-Complaints-To: abuse@supernews.com
Lines: 24
Xref: g2news1.google.com comp.sys.atari.8bit:2221

FamilyNet International Newsgate

> From: "DunxUK@aol.commercial" <dunxuk@aol.com>

> My friend John was as gay as a treefull of parrots and he liked
> 'Gossip'.

    This is a interesting question. I have to agree with the Commodore
    statement. Most of the Atari scene was... let's just say homophobe is
    approaching correct here. :)

    That said, you could try lantern (gif) and the JPG viewer on the Atari and
    show (after converting them to work on your computer) some of your favorite
    pics.

    Now I might have one file I can send now I think of it. A game that was
    made with the pinball construction set. Send and E-mail greg.goodwin (at)
    r d f i g (dot) net.   I'll send that file to you.

    Doc Clu

FamilyNet <> Internet Gated Mail
http://www.familynet-international.org

From -5598895831863981971
X-Google-Thread: f8760,f571c75b5adb9920,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!proxad.net!infeed-1.proxad.net!news2-e.free.fr!not-for-mail
Subject: News for the Atari 800 XL
From: "Tmi" <tmi7@free.fr>
Newsgroups: comp.sys.atari.8bit
Message-ID: <mn.74907d589b00ba5e.36852@free.fr>
Organization: Atari
X-Newsreader: MesNews/1.04.00.00-fr
Date: Sun, 14 Aug 2005 19:28:47 +0200
MIME-Version: 1.0
Content-Type: text/plain; format=flowed
Content-Transfer-Encoding: 8bit
Lines: 8
NNTP-Posting-Date: 14 Aug 2005 19:32:55 MEST
NNTP-Posting-Host: 62.147.93.63
X-Trace: 1124040775 news2-e.free.fr 32415 62.147.93.63:1385
X-Complaints-To: abuse@proxad.net
Xref: g2news1.google.com comp.sys.atari.8bit:2222

Ello

In last Revival No 28 an article speaks about interface APE on 800XL/XE
to connect Atari to a PC, look at here to order

http://xxx.revival.free.fr

From -4810429127950146982
X-Google-Thread: f8760,a211bfbcaf0cdd4a,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g44g2000cwa.googlegroups.com!not-for-mail
From: "DunxUK@aol.commercial" <dunxuk@aol.com>
Newsgroups: comp.sys.atari.8bit
Subject: Common Atari 1050 disk drive faults
Date: 14 Aug 2005 14:28:17 -0700
Organization: http://groups.google.com
Lines: 6
Message-ID: <1124054897.875473.261800@g44g2000cwa.googlegroups.com>
NNTP-Posting-Host: 195.93.21.2
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1124054901 28551 127.0.0.1 (14 Aug 2005 21:28:21 GMT)

X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Sun, 14 Aug 2005 21:28:21 +0000 (UTC)
User-Agent: G2/0.2
Complaints-To: groups-abuse@google.com
Injection-Info: g44g2000cwa.googlegroups.com; posting-host=195.93.21.2;
   posting-account=ipoVaw0AAABtVHIf96payTGcwpWBKDnQ
Xref: g2news1.google.com comp.sys.atari.8bit:2223

I have a drive here that doesn't do anything when switched on. The
power LED lights and that's it. Is there anything that is particularly
likely to have failed or could it be almost anything?

Thanks everyone!

From 2913797111338467438
X-Google-Thread: f8760,79cb8e312f0acc07
X-Google-Thread: 111a55,9cc9afa177bcf26e
X-Google-Attributes: gidf8760,gid111a55,public
X-Google-Language: ENGLISH,ASCII-7-bit
Newsgroups: comp.sys.atari.8bit,comp.sys.atari.st
From: Bill Marcum <bmarcum@iglou.com.urgent>
Subject: Re: Online Atari Magazines
References: <BF17F40E.3C07%you@cogeco.ca>
<pan.2005.08.04.23.45.15.783308@charter.net> <42f48f7011bd264@comcast.net>
<pan.2005.08.07.12.17.41.511050@charter.net> <42F6D8FB.47222871@comcast.net>
User-Agent: slrn/0.9.8.1 (Debian)
Date: Sun, 14 Aug 2005 18:31:21 -0400
Message-ID: <pat4t2-ja2.ln1@don.localnet>
NNTP-Posting-Host: lou-ts10-63.iglou.com
X-Original-NNTP-Posting-Host: lou-ts10-63.iglou.com
X-Trace: news.iglou.com 1124060679 lou-ts10-63.iglou.com (14 Aug 2005 19:04:39
-0400)
Lines: 36
X-Authenticated-User: bmarcum
X-Original-NNTP-Posting-Host: 204.255.236.170
Path: g2news1.google.com!news2.google.com!newsread.com!news-xfer.newsread.com!
nntp.abs.net!uunet!spool.news.uu.net!ash.uu.net!news.iglou.com!don.localnet!news
Xref: g2news1.google.com comp.sys.atari.8bit:2224 comp.sys.atari.st:2953

On Sun, 07 Aug 2005 23:00:59 -0500, Charles Richmond
  <richchas@comcast.net> wrote:
> "Ronald J. Hall" wrote:
>>
>> On Sat, 06 Aug 2005 11:09:30 +0400, Edward S. Baiz Jr. wrote:
>>
>> > David Small is agreat guy and speaker. I saw him once give a talk
>> > at an Atari show in the Detroit area some years back. Even my wife
>> > enjoyed his talk and she basically is not an Atari fan.
>>
>> I also remember a story about him at one (admittedly at a late date in the
>> Atari glory days, but still!) show going down the aisle giving away the

>> spectre stuff for free to the audience.
>>
> Please excuse my ignorance, but is David Small deceased???
>
Not as far as I can tell. Google '"dave small" atari'. The second link
was "Where are they now?" The server for that link was down;
archive.org says it was last updated in April 2004.

That page
<http://web.archive.org/web/20040405210412/http://www.toyz.org/mrblog/archives/
00000115.html>

points to an AtariAge forum thread from 2001.
<http://www.atariage.com/forums/viewtopic.php?t=9183&highlight=spectre+gcr>

Found an AOL page with a photo, but I have no idea how recent that is.
<http://hometown.aol.com/davetracer/index.html>

The AOL page doesn't mention Atari at all, but it came from his AtariAge
user profile.

--
BOFH excuse #426:
internet is needed to catch the etherbunny

From 1054163858014590700
X-Google-Thread: f8760,bac4b8942ca714cd
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!o13g2000cwo.googlegroups.com!not-for-
mail
From: "Larry" <LLppwhite@aol.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: 400/800 OS in a XL
Date: 15 Aug 2005 06:02:15 -0700
Organization: http://groups.google.com
Lines: 6
Message-ID: <1124108996.864494.282920@o13g2000cwo.googlegroups.com>
References: <1123119728.684464.324500@z14g2000cwz.googlegroups.com>
   <1SeIe.844$jq6.838@newsfe2-win.ntli.net>
   <1123125933.591989.214780@z14g2000cwz.googlegroups.com>
   <dcsk6mchd2@mamenchi.zrz.TU-Berlin.DE>
   <dcthh4$p4b$1@blue.rahul.net>
   <1123181915.587334.80360@g44g2000cwa.googlegroups.com>
   <1123212468.698075.212200@g14g2000cwa.googlegroups.com>
NNTP-Posting-Host: 152.163.101.13
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1124110941 31500 127.0.0.1 (15 Aug 2005 13:02:21 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Mon, 15 Aug 2005 13:02:21 +0000 (UTC)

User-Agent: G2/0.2
Complaints-To: groups-abuse@google.com
Injection-Info: o13g2000cwo.googlegroups.com; posting-host=152.163.101.13;
   posting-account=sOuFuA0AAACrWE950AHmKCUDXcFt63PD
Xref: g2news1.google.com comp.sys.atari.8bit:2225

If you ever revisit this project, check out the "Homemade Translator"
in Analog magazine. I think it was done by Angelo Giambra (sp?). It
had a complete procedure, and IIRC had some technical details. I know
that the translator worked well, and *I think* years ago I burned the
resulting tranlator into a 27128.

From 4036119524073610716
X-Google-Thread: f8760,bac4b8942ca714cd
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!proxad.net!newsfeed.stueberl.de!ecngs!
feeder.ecngs.de!news.germany.com!news.tu-darmstadt.de!tsicnews.teliasonera.com!
newsfeed.pionier.net.pl!news.astercity.net!news.aster.pl!not-for-mail
Date: Mon, 15 Aug 2005 16:31:51 +0200
From: KMK <draco@obta.uw.edu.pl>
User-Agent: Mozilla Thunderbird 1.0.6 (X11/20050725)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit
Subject: Re: 400/800 OS in a XL
References: <1123119728.684464.324500@z14g2000cwz.googlegroups.com>
<1SeIe.844$jq6.838@newsfe2-win.ntli.net>
<1123125933.591989.214780@z14g2000cwz.googlegroups.com>
<dcsk6mchd2@mamenchi.zrz.TU-Berlin.DE> <dcthh4$p4b$1@blue.rahul.net>
In-Reply-To: <dcthh4$p4b$1@blue.rahul.net>
Content-Type: text/plain; charset=ISO-8859-2; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 22
Message-ID: <4300a3de$0$15455$f69f905@mamut2.aster.pl>
NNTP-Posting-Date: 15 Aug 2005 14:17:02 GMT
NNTP-Posting-Host: 82.210.159.30
X-Trace: 1124115422 mamut2.aster.pl 15455 82.210.159.30:54960
Xref: g2news1.google.com comp.sys.atari.8bit:2226

> No. By writing all zeros, they remain as input.
>
> You are right about the coldstart issue, you can't get a warmstart by
> pressing the reset button. And you obviously, cannot enable/disable basic
> with the Option key. But they are minor problems. The OS unpatched should
> work.

PIA ports are programmed as output by default, i.e. after power up. The
OS zeroes I/O registers starting at minor addresses and proceeding
towards higher addresses. So it first zeroes $D300, then $D301, and
after that there's no next instruction to execute, because the XL

hardware switched these addresses to RAM (bit 0 is cleared = no ROM).

The XL OS does pretty the same thing, but first it zeroes the PBCTL
register. This prevents the bad thing from happening, because after that
the PORTB is in the data-direction-register mode and its changes don't
affect MMU state.

The unpatched 800 OS does not have any chance to startup on XL hardware.
  I don't see a reason why anyone could want to use that anyways.

K.

From -8737941841967606508
X-Google-Thread: f8760,a211bfbcaf0cdd4a
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!newshub.sdsu.edu!elnk-nf2-pas!
newsfeed.earthlink.net!stamper.news.pas.earthlink.net!
newsread3.news.pas.earthlink.net.POSTED!ccf20f92!not-for-mail
From: Rick Cortese <ricortes@earthlink.net>
User-Agent: Mozilla/5.0 (Windows; U; Windows NT 5.1; en-US; rv:1.6) Gecko/20040113
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit
Subject: Re: Common Atari 1050 disk drive faults
References: <1124054897.875473.261800@g44g2000cwa.googlegroups.com>
In-Reply-To: <1124054897.875473.261800@g44g2000cwa.googlegroups.com>
Content-Type: text/plain; charset=us-ascii; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 22
Message-ID: <ic5Me.6891$RS.740@newsread3.news.pas.earthlink.net>
Date: Mon, 15 Aug 2005 18:31:42 GMT
NNTP-Posting-Host: 66.81.218.212
X-Complaints-To: abuse@earthlink.net
X-Trace: newsread3.news.pas.earthlink.net 1124130702 66.81.218.212 (Mon, 15 Aug
2005 11:31:42 PDT)
NNTP-Posting-Date: Mon, 15 Aug 2005 11:31:42 PDT
Organization: EarthLink Inc. -- http://www.EarthLink.net
Xref: g2news1.google.com comp.sys.atari.8bit:2227

DunxUK@aol.commercial wrote:

> I have a drive here that doesn't do anything when switched on. The
> power LED lights and that's it. Is there anything that is particularly
> likely to have failed or could it be almost anything?
>
> Thanks everyone!
>

The 12V supply is the most frequent fault. Atari used a voltage doubler
and the diodes in the middle of the BIG capacitors come loose from
thermal shock/over heating.

There are a few other things that are likely. The 1050 should have the
drive busy light come on everytime you close the door latch.

What you should try is having the drive on, a disk in it, and hooked up
to the computer. Turn on the computer and see if you get an abnormal
boot noise like a screech. If it gives an abnormal noise then at least
the computer and drive are trying to talk to each other. If it doesn't
make a difference with or w/o a drive then you have something seriously
wrong like a bad disk controller chip.

From -4061006862945292927
X-Google-Thread: f8760,bac4b8942ca714cd
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!news.kjsl.com!
wasp.rahul.net!192.160.13.20.MISMATCH!rahul.net!not-for-mail
From: Jorge <user@nospam.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: 400/800 OS in a XL
Date: Mon, 15 Aug 2005 19:16:39 +0000 (UTC)
Organization: "a2i network"
Lines: 43
Message-ID: <ddqpmn$u7r$1@blue.rahul.net>
References: <1123119728.684464.324500@z14g2000cwz.googlegroups.com>
<1SeIe.844$jq6.838@newsfe2-win.ntli.net>
<1123125933.591989.214780@z14g2000cwz.googlegroups.com>
<dcsk6mchd2@mamenchi.zrz.TU-Berlin.DE> <dcthh4$p4b$1@blue.rahul.net>
<4300a3de$0$15455$f69f905@mamut2.aster.pl>
NNTP-Posting-Host: green.rahul.net
X-Trace: blue.rahul.net 1124133399 30971 192.160.13.49 (15 Aug 2005 19:16:39 GMT)
X-Complaints-To: support@rahul.net
NNTP-Posting-Date: Mon, 15 Aug 2005 19:16:39 +0000 (UTC)
User-Agent: nn/6.6.4
Xref: g2news1.google.com comp.sys.atari.8bit:2228

KMK <draco@obta.uw.edu.pl> writes:

>> No. By writing all zeros, they remain as input.
>>
>> You are right about the coldstart issue, you can't get a warmstart by
>> pressing the reset button. And you obviously, cannot enable/disable basic
>> with the Option key. But they are minor problems. The OS unpatched should
>> work.
>
> PIA ports are programmed as output by default, i.e. after power up.

No, they are input in the power-up or reset state. This is described in
the datasheet, and it's the normal behavior for every I/O port chip that I
know. If the default state of any data port would be output, then it might
provoke all kind of damage including short circuit if the design is to be
an input.

> The
>OS zeroes I/O registers starting at minor addresses and proceeding
>towards higher addresses. So it first zeroes $D300, then $D301, and
>after that there's no next instruction to execute, because the XL
>hardware switched these addresses to RAM (bit 0 is cleared = no ROM).

This is completely harmless because (as explained above) the ports are
programmed as input. Furthermore, it is actually a NOP operation because
all PIA registers are zeroed automatically on reset.

>The XL OS does pretty the same thing, but first it zeroes the PBCTL
>register.

Again, PBCTL, as all other PIA registers are already zero after reset.

> The unpatched 800 OS does not have any chance to startup on XL hardware.

If you would have read the whole thread you would have see that the
original poster did run successfully the 800 os in XL hardware. He got the
memo pad. The reason that it wasnt working for him before is because he
put the OS in the wrong EPROM location.

> I don't see a reason why anyone could want to use that anyways.

To have a translator in hardware, that's the reason.

From 2562645413223802811
X-Google-Thread: f8760,f571c75b5adb9920
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!proxad.net!infeed-2.proxad.net!news14-
e.free.fr!not-for-mail
Subject: Re: News for the Atari 800 XL
From: "Tmi" <tmi7@free.fr>
References: <mn.74907d589b00ba5e.36852@free.fr>
Newsgroups: comp.sys.atari.8bit
Message-ID: <mn.7d6a7d589670e2c2.36852@free.fr>
Organization: Atari
X-Newsreader: MesNews/1.04.00.00-fr
Date: Mon, 15 Aug 2005 23:06:58 +0200
MIME-Version: 1.0
Content-Type: text/plain; format=flowed
Content-Transfer-Encoding: 8bit
Lines: 14
NNTP-Posting-Date: 15 Aug 2005 23:11:18 MEST
NNTP-Posting-Host: 62.147.93.243
X-Trace: 1124140278 news14-e.free.fr 26032 62.147.93.243:1294
X-Complaints-To: abuse@proxad.net
Xref: g2news1.google.com comp.sys.atari.8bit:2229

> Ello
>
> In last Revival No 28 an article speaks about interface APE on 800XL/XE to
> connect Atari to a PC, look at here to order
>
> http://xxx.revival.free.fr

oups ! this adress is ok http://www.revival.free.fr

bye

Tmi

From 8175163398581235407
X-Google-Thread: f8760,d807b5c8079334ab
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!newsfeed.stanford.edu!
logbridge.uoregon.edu!nntp4.savvis.net!feed.news.sonic.net!typhoon.sonic.net!not-
for-mail
From: bill@newbreedsoftware.com (William Kendrick)
Subject: Re: AtariMagazines.com is 9 today
Newsgroups: comp.sys.atari.8bit
References: <savetz-remove-56DDE1.08512327072005@news.west.cox.net>
User-Agent: tin/1.4.2-20000205 ("Possession") (UNIX) (Linux/2.4.31-pre2-A-STAND
(i686))
Lines: 11
Message-ID: <kt9Me.9355$p%3.37362@typhoon.sonic.net>
Date: Mon, 15 Aug 2005 23:22:56 GMT
NNTP-Posting-Host: 208.201.242.18
X-Complaints-To: abuse@sonic.net
X-Trace: typhoon.sonic.net 1124148176 208.201.242.18 (Mon, 15 Aug 2005 16:22:56
PDT)
NNTP-Posting-Date: Mon, 15 Aug 2005 16:22:56 PDT
Xref: g2news1.google.com comp.sys.atari.8bit:2230

Kevin Savetz <savetz-remove@gmail.com> wrote:
> Today is the Classic Computer Magazine Archive's ninth birthday.
> It launched July 27, 1996 (it was called Digital Antic Project back
> then) with two issues of Antic magazine.

Happy belated birthday! You rock! (DAMN! 9 years!?)

--
-bill!
bill@newbreedsoftware.com
http://www.newbreedsoftware.com/

From 8242801916102700641

X-Google-Thread: f8760,6a085e42e633fa1c
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!logbridge.uoregon.edu!
nntp4.savvis.net!feed.news.sonic.net!typhoon.sonic.net!not-for-mail
From: bill@newbreedsoftware.com (William Kendrick)
Subject: Re: Puzzle Games
Newsgroups: comp.sys.atari.8bit
References: <FkeKe.14623$Tt6.9110@fe04.lga> <ddehqp07vu@news3.newsguy.com>
User-Agent: tin/1.4.2-20000205 ("Possession") (UNIX) (Linux/2.4.31-pre2-A-STAND
(i686))
Lines: 18
Message-ID: <Bw9Me.9357$p%3.37282@typhoon.sonic.net>
Date: Mon, 15 Aug 2005 23:26:25 GMT
NNTP-Posting-Host: 208.201.242.18
X-Complaints-To: abuse@sonic.net
X-Trace: typhoon.sonic.net 1124148385 208.201.242.18 (Mon, 15 Aug 2005 16:26:25
PDT)
NNTP-Posting-Date: Mon, 15 Aug 2005 16:26:25 PDT
Xref: g2news1.google.com comp.sys.atari.8bit:2231

gozarcollins@spamtraphotmail.com wrote:
> I was just thinking about it for the past couple of weeks. I haven't looked
> at the algorithms for creating the puzzles, but I don't think it would be
> hard.

Ya could always brute-force it. There was a cool Crosswords puzzle creator
for the Atari that was published in a Compute! book or something somewhere.
I'm sure it was at least slightly more intelligent than anything I'd code
for creating crosswords, but it seemed to try until it gave up.
"I can't make a puzzle out of these words!"

I think it was in BASIC with machine code bits for doing the hard stuff.

--
-bill!
bill@newbreedsoftware.com
http://www.newbreedsoftware.com/

From 2888514293627217929
X-Google-Thread: f8760,f571c75b5adb9920
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!z14g2000cwz.googlegroups.com!not-for-
mail
From: micrologix1500@yahoo.com
Newsgroups: comp.sys.atari.8bit
Subject: Re: News for the Atari 800 XL
Date: 15 Aug 2005 17:20:15 -0700
Organization: http://groups.google.com
Lines: 2

Message-ID: <1124151614.967536.9420@z14g2000cwz.googlegroups.com>
References: <mn.74907d589b00ba5e.36852@free.fr>
   <mn.7d6a7d589670e2c2.36852@free.fr>
NNTP-Posting-Host: 38.196.106.2
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1124151620 635 127.0.0.1 (16 Aug 2005 00:20:20 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Tue, 16 Aug 2005 00:20:20 +0000 (UTC)
In-Reply-To: <mn.7d6a7d589670e2c2.36852@free.fr>
User-Agent: G2/0.2
Complaints-To: groups-abuse@google.com
Injection-Info: z14g2000cwz.googlegroups.com; posting-host=38.196.106.2;
   posting-account=uxY_iA0AAADzYp6lQCRergzHOojlcMJ7
Xref: g2news1.google.com comp.sys.atari.8bit:2232

can anyone provide an English translation?

From -8012108497289913804
X-Google-Thread: f8760,f571c75b5adb9920
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g43g2000cwa.googlegroups.com!not-for-
mail
From: gary@tsnc.net
Newsgroups: comp.sys.atari.8bit
Subject: Re: News for the Atari 800 XL
Date: 15 Aug 2005 18:24:23 -0700
Organization: http://groups.google.com
Lines: 6
Message-ID: <1124155463.535200.320600@g43g2000cwa.googlegroups.com>
References: <mn.74907d589b00ba5e.36852@free.fr>
   <mn.7d6a7d589670e2c2.36852@free.fr>
   <1124151614.967536.9420@z14g2000cwz.googlegroups.com>
NNTP-Posting-Host: 63.149.176.205
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1124155468 23575 127.0.0.1 (16 Aug 2005 01:24:28 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Tue, 16 Aug 2005 01:24:28 +0000 (UTC)
In-Reply-To: <1124151614.967536.9420@z14g2000cwz.googlegroups.com>
User-Agent: G2/0.2
Complaints-To: groups-abuse@google.com
Injection-Info: g43g2000cwa.googlegroups.com; posting-host=63.149.176.205;
   posting-account=pq4VKwwAAADmc4a48GFxgYgTRYGvURuF
Xref: g2news1.google.com comp.sys.atari.8bit:2233

Try the Google Translate Tool ...
Use the bottom input field "Translate a web page:"
Then select your from/to languages:

http://www.google.com/language_tools

From -698299471391683219
X-Google-Thread: f8760,f571c75b5adb9920
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!
newscon02.news.prodigy.com!prodigy.net!newsmst01b.news.prodigy.com!prodigy.com!
postmaster.news.prodigy.com!newssvr30.news.prodigy.com.POSTED!036222c0!not-for-
mail
From: <kenames@pacbell.net>
Message-ID: <f5O4dXX6MbiT-pn2-CQipuyGi4zuZ@draco.w2kserv.local>
Newsgroups: comp.sys.atari.8bit
Subject: Re: News for the Atari 800 XL
References: <mn.74907d589b00ba5e.36852@free.fr>
<mn.7d6a7d589670e2c2.36852@free.fr>
<1124151614.967536.9420@z14g2000cwz.googlegroups.com>
<1124155463.535200.320600@g43g2000cwa.googlegroups.com>
User-Agent: ProNews/2 V1.54.cp093
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 8bit
Lines: 15
NNTP-Posting-Host: 69.231.210.46
X-Complaints-To: abuse@prodigy.net
X-Trace: newssvr30.news.prodigy.com 1124160291 ST000 69.231.210.46 (Mon, 15 Aug
2005 22:44:51 EDT)
NNTP-Posting-Date: Mon, 15 Aug 2005 22:44:51 EDT
Organization: SBC http://yahoo.sbc.com
X-UserInfo1:
F[OER_DTJUYR_H]^JKBOW@@YJ_ZTB\MV@BT]UEK@YUDUWYAKVUOPCW[ML\JXUCKVFDYZKBMSFX^OMSAFN
TINTDDMVW[X\THOPXZRVOCJTUTPC_JSBVX\KAOTBAJBVMZTYAKMNLDI_MFDSSOLXINH__FS^\WQGHGI^C
@E[A_CF\AQLDQ\BTMPLDFNVUQ_VM
Date: Tue, 16 Aug 2005 02:44:51 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:2234

too much trouble. authors should know that people tend not to use
translation tools.

On Tue, 16 Aug 2005 01:24:23 UTC, gary@tsnc.net wrote:

> Try the Google Translate Tool ...
> Use the bottom input field "Translate a web page:"
> Then select your from/to languages:
>
> http://www.google.com/language_tools
>

--

From 6900719721706181328
X-Google-Thread: f8760,c0e537bbfcdc681f,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g43g2000cwa.googlegroups.com!not-for-mail
From: "Chuck" <ExNooYorka@gmail.com>
Newsgroups: comp.sys.atari.8bit
Subject: Playing Gumball and...
Date: 15 Aug 2005 20:01:57 -0700
Organization: http://groups.google.com
Lines: 14
Message-ID: <1124161316.988638.269400@g43g2000cwa.googlegroups.com>
NNTP-Posting-Host: 68.34.181.119
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1124161322 13284 127.0.0.1 (16 Aug 2005 03:02:02 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Tue, 16 Aug 2005 03:02:02 +0000 (UTC)
User-Agent: G2/0.2
Complaints-To: groups-abuse@google.com
Injection-Info: g43g2000cwa.googlegroups.com; posting-host=68.34.181.119;
   posting-account=JbhpZgwAAAD4SpJeYIBgd61ERrWxYle-
Xref: g2news1.google.com comp.sys.atari.8bit:2235

...I can't figure out how to make the gumballs come out faster.

I can get past the first two levels but on the third level even if I
catch every gumball correctly I simply can't collect enough gumballs
throughout the "day" to meet quota.

I remember being able to speed up the machine, but I've pressed every
joystick button and every keyboard one as well and can't speed up the
machine to save my life.

Does anyone remember how?

Thanks...

From 6291055218573720507
X-Google-Thread: f8760,c0e537bbfcdc681f
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!local01.nntp.dca.giganews.com!
news.giganews.com.POSTED!not-for-mail
NNTP-Posting-Date: Mon, 15 Aug 2005 23:32:49 -0500
Newsgroups: comp.sys.atari.8bit
Subject: Re: Playing Gumball and...

From: Jeff Lodoen <jmlodoen@thegrid.net>
References: <1124161316.988638.269400@g43g2000cwa.googlegroups.com>
Message-ID: <Xns96B3DB39BA618jlodoenthegridnet@216.196.97.131>
User-Agent: Xnews/5.04.25
Date: Mon, 15 Aug 2005 23:32:50 -0500
Lines: 12
X-Trace: sv3-tKjztl6zSvLf29OHsL5bxaXBP6GOnXE4wd0MkqDlxMV4/
bKD7h11E94exafDf7WdL9cryhexfSx5B2o!
GJaCX664FUfA4DJGtK5FDXUVDajWUoTecp3sToe1TxpDIhGy8HqI0hkBDDUHFL6Q6NNG3f0Oqs8/
X-Complaints-To: abuse@giganews.com
X-DMCA-Notifications: http://www.giganews.com/info/dmca.html
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2236

"Chuck" <ExNooYorka@gmail.com> wrote in news:1124161316.988638.269400
@g43g2000cwa.googlegroups.com:

> ...I can't figure out how to make the gumballs come out faster.
> I remember being able to speed up the machine, but I've pressed every
> joystick button and every keyboard one as well and can't speed up the
> machine to save my life.
>
> Does anyone remember how?

Push the joystick up and down to control speed of production.
Watch the guage just under the conveyor belt.

From -4245831949114240503
X-Google-Thread: f8760,a211bfbcaf0cdd4a
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Newsgroups: comp.sys.atari.8bit
Date: Tue, 16 Aug 2005 01:44:13 -0400
From: Sid Pacman <8-bitter@atari.world>
Subject: Re: Common Atari 1050 disk drive faults
In-Reply-To: <1124054897.875473.261800@g44g2000cwa.googlegroups.com>
Message-ID: <Pine.GSO.4.61.0508160139020.11745@furyy1>
References: <1124054897.875473.261800@g44g2000cwa.googlegroups.com>
MIME-Version: 1.0
Content-Type: TEXT/PLAIN; charset=US-ASCII
NNTP-Posting-Host: 192.107.41.17
X-Original-NNTP-Posting-Host: 192.107.41.17
X-Trace: news.iglou.com 1124171056 192.107.41.17 (16 Aug 2005 01:44:16 -0400)
Lines: 19
X-Original-NNTP-Posting-Host: 192.107.41.17
Path: g2news1.google.com!news4.google.com!news.glorb.com!newsread.com!news-
xfer.newsread.com!nntp.abs.net!spool.news.uu.net!ash.uu.net!news.iglou.com!not-
for-mail
Xref: g2news1.google.com comp.sys.atari.8bit:2237

   On Sun, 14 Aug 2005 at 14:28 -0700, DunxUK at aol dpt commercial
scribbled:
->I have a drive here that doesn't do anything when switched on. The
->power LED lights and that's it. Is there anything that is particu-
->larly likely to have failed or could it be almost anything?

   Is it hooked up to an Atari 8-bit computer? Is it set as drive 1
or something else? Have you tried to load a disk from it or read a
disk in it? More info would be helpful.
--
        >>>---<<<
        >>>   david moeser -- erasmus39 on yahoo   <<<
        >>>   Censornati, Ohio - USA   <<<
        >>>---<<<
        *   ATARI -- Love it or leave it!   *

(Headers munged to foil spammers; real info in taglines)

From 957209092613960913
X-Google-Thread: f8760,f571c75b5adb9920
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!proxad.net!
infeed-2.proxad.net!news15-e.free.fr!not-for-mail
Subject: Re: News for the Atari 800 XL
From: "Tmi" <tmi7@free.fr>
References: <mn.74907d589b00ba5e.36852@free.fr>
<mn.7d6a7d589670e2c2.36852@free.fr>
<1124151614.967536.9420@z14g2000cwz.googlegroups.com>
Newsgroups: comp.sys.atari.8bit
Message-ID: <mn.82f77d5871b4e812.36852@free.fr>
Organization: Atari
X-Newsreader: MesNews/1.04.00.00-fr
Date: Tue, 16 Aug 2005 12:39:59 +0200
MIME-Version: 1.0
Content-Type: text/plain; format=flowed
Content-Transfer-Encoding: 8bit
Lines: 9
NNTP-Posting-Date: 16 Aug 2005 12:44:09 MEST
NNTP-Posting-Host: 62.147.93.81
X-Trace: 1124189049 news15-e.free.fr 28153 62.147.93.81:1283
X-Complaints-To: abuse@proxad.net
Xref: g2news1.google.com comp.sys.atari.8bit:2238

> can anyone provide an English translation?

You can belong to the magazine if you is able to translate it, contact
the boss, here but for the moment there does not exist yet of English
version

Tmi

From 3446478926071364227
X-Google-Thread: f8760,6b69f5ff1228cd41,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!proxad.net!infeed-2.proxad.net!news15-e.free.fr!not-for-mail
Subject: International karate plus   here
From: "Tmi" <tmi7@free.fr>
Newsgroups: comp.sys.atari.8bit
Message-ID: <mn.82fc7d587dce2ada.36852@free.fr>
Organization: Atari
X-Newsreader: MesNews/1.04.00.00-fr
Date: Tue, 16 Aug 2005 12:44:10 +0200
MIME-Version: 1.0
Content-Type: text/plain; format=flowed
Content-Transfer-Encoding: 8bit
Lines: 8
NNTP-Posting-Date: 16 Aug 2005 12:48:21 MEST
NNTP-Posting-Host: 62.147.93.81
X-Trace: 1124189301 news15-e.free.fr 28135 62.147.93.81:1301
X-Complaints-To: abuse@proxad.net
Xref: g2news1.google.com comp.sys.atari.8bit:2239

ello

got to the adress for the grat game IK+
http://uce.pl/ikplus/info.html

Tmi

From 867103307520175973
X-Google-Thread: f8760,f571c75b5adb9920
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!proxad.net!proxad.net!194.117.148.138.MISMATCH!pe2.news.blueyonder.co.uk!blueyonder!pe1.news.blueyonder.co.uk!blueyonder!fe2.news.blueyonder.co.uk.POSTED!53ab2750!not-for-mail
Newsgroups: comp.sys.atari.8bit
From: ilaskeyNOT@cix.co.uk (Iain Laskey)
Reply-To: ilaskeyNOT@cix.co.uk
Subject: Re: News for the Atari 800 XL
Message-Id: <memo.20050816123615.3704A@ilba14195.www.blueyonder.co.uk>
References: <f5O4dXX6MbiT-pn2-CQipuyGi4zuZ@draco.w2kserv.local>

Lines: 9
Date: Tue, 16 Aug 2005 11:36:21 GMT
NNTP-Posting-Host: 213.48.36.49
X-Trace: fe2.news.blueyonder.co.uk 1124192181 213.48.36.49 (Tue, 16 Aug 2005
12:36:21 BST)
NNTP-Posting-Date: Tue, 16 Aug 2005 12:36:21 BST
Xref: g2news1.google.com comp.sys.atari.8bit:2240

In article <f5O4dXX6MbiT-pn2-CQipuyGi4zuZ@draco.w2kserv.local>,
kenames@pacbell.net () wrote:

> too much trouble. authors should know that people tend not to use
> translation tools.
Oh right, you expect them to learn a new language because you can't be
bothered to click on a transaltion link?

Iain

From 6035213732150940136
X-Google-Thread: f8760,6a085e42e633fa1c
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!newsfeed-
east.nntpserver.com!nntpserver.com!newsfeed-west.nntpserver.com!
manticore.nntpserver.com.POSTED!teranews!not-for-mail
From: Rory McMahon <rorymcmahonNOSPAM@yahoo.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Puzzle Games
Organization: SCAT Users Group ST librarian
Reply-To: rorymcmahonNOSPAM@yahoo.com
References: <FkeKe.14623$Tt6.9110@fe04.lga>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 30
NNTP-Posting-Date: Tue, 16 Aug 2005 09:16:45 EST
Message-ID: <1124201805.b738f2893ac2e36ff1749666aa4b65e9@teranews>
X-Abuse-Report: http://www.usenetabuse.com
X-Abuse-Notes: Abuse reports must be submited via the usenetabuse.com portal
listed above.
X-Abuse-Notes2: Reports sent via any other method will not be processed.
X-Abuse-Notes3: Any other abuse reporting headers in this article are fraudulent.
X-Orginal-Message-ID: <p5t3g1d2nn0orh2af3ot7bl4tb0gr30srl@4ax.com>
Date: Tue, 16 Aug 2005 09:16:49 -0500
Xref: g2news1.google.com comp.sys.atari.8bit:2241

Hi all,

There is source code from a M$VB project that is available on the
internet.

I can send the zip file to anyone who wants it, Although you will need
VB to view it...

Rory

On Tue, 9 Aug 2005 20:16:59 -0700, "RoyE" <r-dean @ charter.net>
wrote:

>I was wondering if anyone has been tempted to program a SuDoku puzzle 9x9
>for the Atari 8bits, with solver solution. This would be a great, fun and
>utility program I would like to get.. I have a Microsoft Excel Macro
>program that will do it, JavaScript and other modern solvers, but none in
>Atari Basic, Action
>or other language, but prefer Basic..
>
>RoyE
>
>www.sudoku.com

        Flagrant System Error
           Computer over.
          Virus = Very Yes
        ----
http://homestarrunner.com/sbemail.html

From 2331695688324974655
X-Google-Thread: f8760,6a085e42e633fa1c
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news4.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!local01.nntp.dca.giganews.com!nntp.telenor.com!
news.telenor.com.POSTED!not-for-mail
NNTP-Posting-Date: Tue, 16 Aug 2005 11:30:05 -0500
From: "Vidar Olavesen" <olavese@online.no>
Newsgroups: comp.sys.atari.8bit
References: <FkeKe.14623$Tt6.9110@fe04.lga>
<1124201805.b738f2893ac2e36ff1749666aa4b65e9@teranews>
Subject: Re: Puzzle Games
Date: Tue, 16 Aug 2005 18:32:51 +0200
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1506
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1506
Message-ID: <9cydnW4aD_EQiZ_e4p2dnA@telenor.com>
Lines: 11
NNTP-Posting-Host: 80.213.123.136
X-Trace: sv3-
ScqwqlLofi1E33U9rJjrOcMFMrktGeiHQbKeZh2JXOXYIA9RWb3ylsVqpUf9ZG54p3OW0vtFW/0qvXy!
QAAG5mS+yBYG30/i77SQW4ArzODogJAGwmy6Ogm2AGWCtcNjLHUZ/fyv1oozxdCho2IB320+dHo4
X-Complaints-To: news-abuse@telenor.net
X-DMCA-Complaints-To: news-abuse@telenor.net

X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2242

> Hi all,
>
> There is source code from a M$VB project that is available on the
> internet.
>
> I can send the zip file to anyone who wants it, Although you will need
> VB to view it...

That would be cool! Please if you can, send it to me.

From -3857591263403962779
X-Google-Thread: f8760,a211bfbcaf0cdd4a
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!f14g2000cwb.googlegroups.com!not-for-
mail
From: "DunxUK@aol.commercial" <dunxuk@aol.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Common Atari 1050 disk drive faults
Date: 16 Aug 2005 11:11:43 -0700
Organization: http://groups.google.com
Lines: 15
Message-ID: <1124215903.252413.40610@f14g2000cwb.googlegroups.com>
References: <1124054897.875473.261800@g44g2000cwa.googlegroups.com>
   <Pine.GSO.4.61.0508160139020.11745@furyy1>
NNTP-Posting-Host: 195.93.21.7
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1124215914 20699 127.0.0.1 (16 Aug 2005 18:11:54 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Tue, 16 Aug 2005 18:11:54 +0000 (UTC)
In-Reply-To: <Pine.GSO.4.61.0508160139020.11745@furyy1>
User-Agent: G2/0.2
Complaints-To: groups-abuse@google.com
Injection-Info: f14g2000cwb.googlegroups.com; posting-host=195.93.21.7;
   posting-account=ipoVaw0AAABtVHIf96payTGcwpWBKDnQ
Xref: g2news1.google.com comp.sys.atari.8bit:2243

Thanks Sid. When switched on the power light comes on. Everything else
has no effect. Opening and closing the gate, inserting and removing
disks and attaching and booting to an Atari have no effect. At no point
does the drive attempt to spin, illuminate its busy light or move the
heads. The Atari never recognises an attached device regardless of the
position of its device switches. It just remains silent and still.

In fact if it wasn't for the power light the first thing I would have
checked would have been the plug!

If the power doubler diodes have failed would the power light still
illuminate or does it take it's juice from after the power doubler?

Thanks again everyone!

From -5044871850827230617
X-Google-Thread: f8760,e98a16449af4c0fb,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!proxad.net!proxad.net!news.clara.net!
wagner.news.clara.net!195.245.201.10.MISMATCH!monkeydust.news.clara.net!
ersa.uk.clara.net
From: "Dean Garraghty" <dgs@clara.net>
Newsgroups: comp.sys.atari.8bit
Subject: FS eBay: Atari 800/XL/XE SCART and Phono RCA TV cables - cheap!
Date: Tue, 16 Aug 2005 19:43:36 +0100
Lines: 22
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1106
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1106
X-Complaints-To: abuse@clara.net (please include full headers)
X-Trace: 3b828381c132000200a03a407c101461f88002104200712018a46800430233d4
NNTP-Posting-Date: Tue, 16 Aug 2005 19:43:32 +0100
Message-Id: <1124217812.5266.0@ersa.uk.clara.net>
Xref: g2news1.google.com comp.sys.atari.8bit:2244

Hello All,

I currently have a variety of Atari cables as 'buy-it-now' on eBay as
follows:

* Atari to SCART 1.5m - 3.50pounds
* Atari to RCA (2 audio lines) 2.0m - 2.99pounds
* Atari to RCA (single audio) gold-plated 1.0m - 2.00pounds

All prices are excluding shipping.

I can ship to the UK, Europe, US/Canada, and Australia/NZ.

Full information is available on each listing, which can all be found at:

http://search.ebay.co.uk/_W0QQsassZdeangarraghty

Dean Garraghty

From 8787701323510635091
X-Google-Thread: f8760,13a9970038f4df1c
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!fu-berlin.de!uni-berlin.de!
individual.net!not-for-mail
From: Carsten Strotmann <cas_news@strotmann.de>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Antic Forth multitasking (8bits)
Date: Tue, 16 Aug 2005 21:08:07 +0200
Lines: 33
Message-ID: <pan.2005.08.16.19.08.06.933359@strotmann.de>
References: <42dc0837$0$3127$8fcfb975@news.wanadoo.fr>
Mime-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-1
Content-Transfer-Encoding: 8bit
X-Trace: individual.net 1FswA9d6oJ5DF2+53HBFGAki+fb1cEDzwwpzTo19H5Sm/p5CPD
User-Agent: Pan/0.14.2.91 (As She Crawled Across the Table)
Xref: g2news1.google.com comp.sys.atari.8bit:2245

On Mon, 18 Jul 2005 21:52:29 +0200, JeanM wrote:

> HI,
>
> I'm looking for the antic forth "tiny multitasking", written for the 8
> bits ATARI.
> thanks
>
> Dan

Hi Dan,

I'm currently reviving a german forth called "VolksForth". This Forth runs on 68k CPU (Atari ST), Z80 CP/M (Amstrad etc), 8086 (MS-DOS) and 6502 (C64, C16, Plus4 ...)

This Forth is based on Forth 83 Standard. Is includes fairly modern things like heap memory management, multitasking and a file interface.

I'm porting the 6502 Version over to Atari 8bit. It's curretly running, but the fileinterface needs to be done.

There will also be new versions for Apple II, Apple 1, Commodore PET and maybe VC20.

Also currenlty the 200+ pages handbook is only in german language. This has to be translated into english.

Ciao

Carsten

From 4376250672937494144
X-Google-Thread: f8760,6b69f5ff1228cd41
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!hammer.uoregon.edu!logbridge.uoregon.edu!nntp4.savvis.net!feed.news.sonic.net!typhoon.sonic.net!not-for-mail
From: bill@newbreedsoftware.com (William Kendrick)
Subject: Re: International karate plus   here
Newsgroups: comp.sys.atari.8bit
References: <mn.82fc7d587dce2ada.36852@free.fr>
User-Agent: tin/1.4.2-20000205 ("Possession") (UNIX) (Linux/2.4.31-pre2-A-STAND (i686))
Lines: 10
Message-ID: <wfsMe.9495$p%3.37636@typhoon.sonic.net>
Date: Tue, 16 Aug 2005 20:45:16 GMT
NNTP-Posting-Host: 208.201.242.18
X-Complaints-To: abuse@sonic.net
X-Trace: typhoon.sonic.net 1124225116 208.201.242.18 (Tue, 16 Aug 2005 13:45:16 PDT)
NNTP-Posting-Date: Tue, 16 Aug 2005 13:45:16 PDT
Xref: g2news1.google.com comp.sys.atari.8bit:2246

Tmi <tmi7@free.fr> wrote:
> got to the adress for the grat game IK+
> http://uce.pl/ikplus/info.html

Cool! Can't wait to try it out!

--
-bill!
bill@newbreedsoftware.com
http://www.newbreedsoftware.com/

From 670404903360422502
X-Google-Thread: f8760,c23b525120148e8c,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!border1.nntp.dca.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Tue, 16 Aug 2005 17:53:23 -0500
From: "Michael Duffy" <mqduffy@comcast.net>
Newsgroups: comp.sys.atari.8bit
Subject: Supra hard disk utilities for Atari8
Date: Tue, 16 Aug 2005 18:53:39 -0400

X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <yKadnZ2dnZ0UAurYnZ2dnf7zn96dnZ2dRVn-0J2dnZ0@comcast.com>
Lines: 8
NNTP-Posting-Host: 68.56.240.241
X-Trace: sv3-5PC5BeXN1Trx8YtZeBFB25sJ6m9fdDq9jk0eKmJiLh9fzRWwIOY+ukalMd5PB/
tKp2kdUx8tlQ6q/iT!2NfkFLk82ttZfB9Qwm4aZN/
q6QSz2ys7ROl4h8aIe56XAfEui9mPdWCZoWYmhrKTdzzTBJa6OlvM!OTrrwC00DGiT0rzZL7u2w/fCDuU=
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2247

Does anybody know where I can get the Supra hard disk utilities disk? I'll
take a copy in ATR or it's original format.
Any info on this disk would also be very helpful. Thanks.

--
mqduffy@comcast.net

From -1293399011939612835
X-Google-Thread: f8760,c23b525120148e8c
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Tue, 16 Aug 2005 17:58:48 -0500
Newsgroups: comp.sys.atari.8bit
Subject: Re: Supra hard disk utilities for Atari8
From: Slor <slor@comcast.net>
References: <yKadnZ2dnZ0UAurYnZ2dnf7zn96dnZ2dRVn-0J2dnZ0@comcast.com>
Organization: SlorNet
Message-ID: <Xns96B4B68F6FF7Eemuslor@216.196.97.136>
User-Agent: Xnews/??.01.30
X-Face: %XserOfRX`r-LZ\90<=vI7k<`QMH-(LjNZH``KUi:!h#87]<"qLW9._L==*cB*vFNz{?
Y.Vz>XH|C~h:N9n;4e2v2#laq4Ulh=}mld:QfCBGs+FjBzrqw"21t|9{10.Or*=/*r`>g%Vt:BSjgX?
u"@UIELF4GNA7xalm$S8f7NNF2Mp-\+zP#nku/;1U}b.C)>L7y$c+$Ux<]#j^$#/
9Vf'OY:5c6UitDqvbuwo]_:Z$P[pFeMk8Y;k;)s6L_=d'?B<O+S&^Km"uNO3S{(0<4kpzn-jgG9H|
q&O,w":}0mL5f92-{_O
Date: Tue, 16 Aug 2005 17:58:48 -0500
Lines: 14
NNTP-Posting-Host: 68.57.222.49
X-Trace: sv3-9vd15gQop+ZaAVSP2aLr//rvyXUr3i8ELOp3eCnrHm2qulayhsAHrJ/

bFKtt+BxoBtU8NqcNdfMbxYS!
mBS8q9kbcdQck9PnvjLz+9gYwZnYcBFvJiUmf5dfC86+RMoHwSzzGZ9ptkAx8a3ayHiexgZgh5aH!
xVT574NvXw==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2248

Despite all prevention efforts, "Michael Duffy" <mqduffy@comcast.net>
wrote in news:yKadnZ2dnZ0UAurYnZ2dnf7zn96dnZ2dRVn-0J2dnZ0@comcast.com:

> Does anybody know where I can get the Supra hard disk utilities disk?
> I'll take a copy in ATR or it's original format.
> Any info on this disk would also be very helpful. Thanks.
>

If you want to pay for it, it looks like B&C carries it:

http://www.myatari.com/bc520sw.txt

--
Slor

From -9123700613192713291
X-Google-Thread: f8760,c23b525120148e8c
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Tue, 16 Aug 2005 18:04:13 -0500
Newsgroups: comp.sys.atari.8bit
Subject: Re: Supra hard disk utilities for Atari8
From: Slor <slor@comcast.net>
References: <yKadnZ2dnZ0UAurYnZ2dnf7zn96dnZ2dRVn-0J2dnZ0@comcast.com>
<Xns96B4B68F6FF7Eemuslor@216.196.97.136>
Organization: SlorNet
Message-ID: <Xns96B4B77A932A4emuslor@216.196.97.136>
User-Agent: Xnews/??.01.30
X-Face: %XserOfRX`r-LZ\90<=vI7k<`QMH-(LjNZH``KUi:!h#87]<"qLW9._L==*cB*vFNz{?
Y.Vz>XH|C~h:N9n;4e2v2#laq4Ulh=}mld:QfCBGs+FjBzrqw"21t|9{10.Or*=/*r`>g%Vt:BSjgX?
u"@UIELF4GNA7xalm$S8f7NNF2Mp-\+zP#nku/;1U}b.C)>L7y$c+$Ux<]#j^$#/
9Vf'OY:5c6UitDqvbuwo]_:Z$P[pFeMk8Y;k;)s6L_=d'?B<O+S&^Km"uNO3S{(0<4kpzn-jgG9H|
q&O,w":}0mL5f92-{_O
Date: Tue, 16 Aug 2005 18:04:13 -0500
Lines: 21
NNTP-Posting-Host: 68.57.222.49
X-Trace: sv3-5UynhayEwgszWUvj8kl/
GuVrY+XQQcNXsC3S6mI6HejFTrS6XFih1JnqPQVLUBKRItD7OCNJtytc7Zn!

V25uOkNePJ4zT4jnURorrYWCbIVmd2ecn2BZKu76ukaH2mn8ZmBm59CvNUPDVTetsWnfkLldcTTK!
5pGNeUIBig==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2249

Despite all prevention efforts, Slor <slor@comcast.net> wrote in
news:Xns96B4B68F6FF7Eemuslor@216.196.97.136:

> Despite all prevention efforts, "Michael Duffy" <mqduffy@comcast.net>
> wrote in news:yKadnZ2dnZ0UAurYnZ2dnf7zn96dnZ2dRVn-0J2dnZ0@comcast.com:
>
>> Does anybody know where I can get the Supra hard disk utilities disk?
>> I'll take a copy in ATR or it's original format.
>> Any info on this disk would also be very helpful. Thanks.
>>
>
> If you want to pay for it, it looks like B&C carries it:
>
> http://www.myatari.com/bc520sw.txt
>

Then again, this is their 520ST list. I didn't notice that when I found
the link.

--
Slor

From -5583799831293225336
X-Google-Thread: f8760,6a085e42e633fa1c
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!newsfeed.stanford.edu!pln-w!spln!rex!
extra.newsguy.com!newsp.newsguy.com!not-for-mail
From: gozarcollins@SPAMTRAPhotmail.com
Newsgroups: comp.sys.atari.8bit
Subject: Re: Puzzle Games
Date: 17 Aug 2005 01:58:27 GMT
Organization: http://newsguy.com
Lines: 18
Sender: <gozar@cpe-24-31-183-57.columbus.res.rr.com>
Message-ID: <ddu5k3026on@news2.newsguy.com>
References: <FkeKe.14623$Tt6.9110@fe04.lga> <ddehqp07vu@news3.newsguy.com>
<Bw9Me.9357$p%3.37282@typhoon.sonic.net>
NNTP-Posting-Host: p-911.newsdawg.com
User-Agent: tin/1.6.2-20030910 ("Pabbay") (UNIX) (Linux/2.4.18-14 (i686))
Xref: g2news1.google.com comp.sys.atari.8bit:2250

William Kendrick <bill@newbreedsoftware.com> wrote:
> gozarcollins@spamtraphotmail.com wrote:
> > I was just thinking about it for the past couple of weeks. I haven't looked
> > at the algorithms for creating the puzzles, but I don't think it would be
> > hard.
>
> Ya could always brute-force it. There was a cool Crosswords puzzle creator
> for the Atari that was published in a Compute! book or something somewhere.

Creating the solution would be pretty easy. Showing just enough numbers to
solve it but not giving away too many might be more difficult.

For those that don't know, Sudoku is a 9X9 grid, where each column, row, and
3X3 square contains one of each number 1-9. It would be easy to randomly fill
the grid, but then you have to reveal enough numbers for someone to solve it.

--
Ryan 'Gozar' Collins

From 4112186370026268617
X-Google-Thread: f8760,e6082bfb68ef5daa,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Tue, 16 Aug 2005 22:28:55 -0500
Newsgroups: comp.sys.atari.8bit
Subject: [annc] DIS6502 1.6 released
From: Slor <slor@comcast.net>
Organization: SlorNet
Message-ID: <Xns96B4E45B0923Femuslor@216.196.97.136>
User-Agent: Xnews/??.01.30
X-Face: %XserOfRX`r-LZ\90<=vI7k<`QMH-(LjNZH``KUi:!h#87]<"qLW9._L==*cB*vFNz{?
Y.Vz>XH|C~h:N9n;4e2v2#laq4Ulh=}mld:QfCBGs+FjBzrqw"21t|9{10.Or*=/*r`>g%Vt:BSjgX?
u"@UIELF4GNA7xalm$S8f7NNF2Mp-\+zP#nku/;1U}b.C)>L7y$c+$Ux<]#j^$#/
9Vf'OY:5c6UitDqvbuwo]_:Z$P[pFeMk8Y;k;)s6L_=d'?B<O+S&^Km"uNO3S{(0<4kpzn-jgG9H|
q&O,w":}0mL5f92-{_O
Date: Tue, 16 Aug 2005 22:28:55 -0500
Lines: 19
NNTP-Posting-Host: 68.57.222.49
X-Trace: sv3-sknbjkdU6EkBIGuhOIKEadTR87PyxgrpgHpOPm5bZb/
NtOT64HUXM51xlrsaLWQiH8GMjkpc9iG20G2!b9R/
KfJIs3EAS2vqXihPm7BGFof79BEPJF3YQd8H1QloPd9yhluEwPiPPW7IFgdlG5C9sNHxpSLz!
H1tTxs4e9Q==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2251

My apologies if this appears twice. The first attempt does not appear to have made it through...

Version 1.6 of Eric Bacher's interactive 6502 disassembler has been released. This release is a port to Win32 with a few bug fixes and a number of new features. You can now find the latest version at its new home:

http://sourceforge.net/projects/dis6502/

We hope those of you who remember DIS6502 from back in the 16-bit Windows days will grab this new one and give it a run. Make sure you take a look at changes.txt for release notes, and please enter any bug reports or feature requests in the project tracker on SourceForge.

Thanks!

--
Slor

From 2776801962777210916
X-Google-Thread: f8760,580c7a5df90159a8,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Wed, 17 Aug 2005 00:03:28 -0500
Newsgroups: comp.sys.atari.8bit
Subject: Books I'd still like to obtain...
From: Slor <slor@comcast.net>
Organization: SlorNet
Message-ID: <Xns96B53EBD651emuslor@216.196.97.136>
User-Agent: Xnews/??.01.30
X-Face: %XserOfRX`r-LZ\90<=vI7k<`QMH-(LjNZH``KUi:!h#87]<"qLW9._L==*cB*vFNz{?
Y.Vz>XH|C~h:N9n;4e2v2#laq4Ulh=}mld:QfCBGs+FjBzrqw"21t|9{10.Or*=/*r`>g%Vt:BSjgX?
u"@UIELF4GNA7xalm$S8f7NNF2Mp-\+zP#nku/;1U}b.C)>L7y$c+$Ux<]#j^$#/
9Vf'OY:5c6UitDqvbuwo]_:Z$P[pFeMk8Y;k;)s6L_=d'?B<O+S&^Km"uNO3S{(0<4kpzn-jgG9H|
q&O,w":}0mL5f92-{_O
Date: Wed, 17 Aug 2005 00:03:28 -0500
Lines: 9
NNTP-Posting-Host: 68.57.222.49
X-Trace: sv3-xgQWxA69/iTsx2wk/OSlfrjejii34HPhu+ge8uW7p+VfglquKNvF0AbVngUpQyXQ/
R3YW0h00pjhadH!38v5pZL3n4fZTL7O3iT1/Gleul0E/
P7asAhSm4PkLKLZSHoMPJ3dOmvi8N7URnV6WU9l6gCx2dvk!fqIx1+4=
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32

Xref: g2news1.google.com comp.sys.atari.8bit:2252

If anyone has copies of the following to part with, please give me a yell:

- Atari Graphics and Arcade Game Design (Stanton)
- Assembly Language Programming for the Atari Computers (Chasin)

Thanks!

--
Slor

From 8035409300735292275
X-Google-Thread: f8760,89b65fa6e38c9a08,start
X-Google-Thread: 100a3b,89b65fa6e38c9a08,start
X-Google-Attributes: gidf8760,gid100a3b,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!logbridge.uoregon.edu!
nntp4.savvis.net!feed.news.sonic.net!typhoon.sonic.net!not-for-mail
From: bill@newbreedsoftware.com (William Kendrick)
Subject: Sinistar for Atari 8-bit!
Newsgroups: comp.sys.atari.8bit,rec.games.video.atari
Followup-To: comp.sys.atari.8bit
User-Agent: tin/1.4.2-20000205 ("Possession") (UNIX) (Linux/2.4.31-pre2-A-STAND
(i686))
Lines: 53
Message-ID: <Q_BMe.9547$p%3.37768@typhoon.sonic.net>
Date: Wed, 17 Aug 2005 07:50:08 GMT
NNTP-Posting-Host: 208.201.242.18
X-Complaints-To: abuse@sonic.net
X-Trace: typhoon.sonic.net 1124265008 208.201.242.18 (Wed, 17 Aug 2005 00:50:08
PDT)
NNTP-Posting-Date: Wed, 17 Aug 2005 00:50:08 PDT
Xref: g2news1.google.com comp.sys.atari.8bit:2253 rec.games.video.atari:277

AtariAge.com reports:

  Atari 8-bit Sinistar Prototype Discovered!
  http://www.atariage.com/index.html#5135

    "Fans of classic arcade games are all too familiar with the roar,
    'Beware I Live!' A long, lost prototype of the beloved (and difficult)
    arcade game Sinistar has been uncovered for Atari 8-bit
    computers. Thanks to the hard work of Atari Archivist Ken Van
    Mersbergen, this unreleased arcade to home conversion has finally been
    found. Sinistar combines fast action, mind numbing speed, and evil
    sounding voice synthesis into one explosive package. Your goal is to
    destroy Sinistar, a giant metal creature bent on destroying the
    universe and whatever else that gets in its way. However, to destroy
    Sinistar you must make Sinibombs out of Sinisite crystals harvested
    from floating plantetiods.

> "The Atari 8-bit version is a wonderful port, capturing all the
> action and excitement of the arcade game. The graphics are amazingly
> accurate, the controls are sharp and precise, and the digitized voice
> rings out loud and clear. Sinistar was just about finished, but there
> are a few minor issues and bugs that needed to be addressed before the
> game saw a commercial release. The biggest issue is the computer AI,
> which isn't quite polished. Sinistar will be displayed in public at
> this weekend's Dallas vgXpo show, and plans are to release the
> Sinistar binary in the near future so everyone can enjoy it. You can
> read a thorough review of Sinistar over at AtariProtos.com, and
> discuss this exciting find in our Prototypes Forum."

You can learn about it, and see lots of pretty screenshots, here:

  http://www.atariprotos.com/8bit/software/sinistar/sinistar.htm

> "So why wasn't Sinistar released? Around the time Sinistar was
> being completed (mid 1984), the video game market was crumbling fast
> and many games were canceled. Apparently marketing decided that the
> game wasn't going to make enough money and canceled. the project?
> without telling the programmers! Jeff and his team continued to work
> on the project for almost two months after it was canceled. due to
> lack of communication between marketing and the programming
> department. Incidents like this were not uncommon, and just goes to
> show how badly out of touch the managers were at the time of Atari's
> collapse."

I cannot WAIT until that's released! Ooooooooooooh yeah!

--
-bill!
bill@newbreedsoftware.com
http://www.newbreedsoftware.com/

From -6928757115537980545
X-Google-Thread: f8760,6a085e42e633fa1c
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!newshub.sdsu.edu!logbridge.uoregon.edu!
nntp4.savvis.net!feed.news.sonic.net!typhoon.sonic.net!not-for-mail
From: bill@newbreedsoftware.com (William Kendrick)
Subject: Re: Puzzle Games
Newsgroups: comp.sys.atari.8bit
References: <FkeKe.14623$Tt6.9110@fe04.lga> <ddehqp07vu@news3.newsguy.com>
<Bw9Me.9357$p%3.37282@typhoon.sonic.net> <ddu5k3026on@news2.newsguy.com>
User-Agent: tin/1.4.2-20000205 ("Possession") (UNIX) (Linux/2.4.31-pre2-A-STAND
(i686))
Lines: 38
Message-ID: <U3CMe.9548$p%3.37755@typhoon.sonic.net>

Date: Wed, 17 Aug 2005 07:55:32 GMT
NNTP-Posting-Host: 208.201.242.18
X-Complaints-To: abuse@sonic.net
X-Trace: typhoon.sonic.net 1124265332 208.201.242.18 (Wed, 17 Aug 2005 00:55:32 PDT)
NNTP-Posting-Date: Wed, 17 Aug 2005 00:55:32 PDT
Xref: g2news1.google.com comp.sys.atari.8bit:2254

gozarcollins@spamtraphotmail.com wrote:
> Creating the solution would be pretty easy. Showing just enough numbers to
> solve it but not giving away too many might be more difficult.

Actually, that's easier than making the solution that gets hidden.
Many puzzles I've seen seem to have a symettric pattern, mirrored around
a diagonal going from the lower left to the upper right. [*]

Just pick ~15 positions between (0,0) and (8-y,y) (for y = 0..9, where
(0,0) is top left and (8,8) is bottom right).

Expose those positions, as well as the mirrors of those positions.

[*] for example:

```
  ... ... ..X
  XX. ... X..
  ... X.. ...

  ... ... ..X
  X.. X.X ..X
  X.. ... ...

  ... ..X ...
  ..X ... .XX
  X.. ... ...
```

I'm far from an expert, though... A coworker showed me the game recently,
and since then I've been noticing it many other places, so have picked up
a very few things. Only actually played a game once. (I'm have pretty
bad attention skills :^))

--
-bill!
bill@newbreedsoftware.com
http://www.newbreedsoftware.com/

From -8392804741233533378
X-Google-Thread: f8760,a211bfbcaf0cdd4a
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!newsfeed00.sul.t-

online.de!t-online.de!news-lei1.dfn.de!news-ber1.dfn.de!zrz.TU-Berlin.DE!not-for-mail
From: Thomas Richter <thor@mersenne.math.tu-berlin.de>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Common Atari 1050 disk drive faults
Date: 17 Aug 2005 08:20:50 GMT
Organization: Technical University Berlin, Germany
Lines: 13
Message-ID: <ddus12ivl1@mamenchi.zrz.TU-Berlin.DE>
References: <1124054897.875473.261800@g44g2000cwa.googlegroups.com>
<Pine.GSO.4.61.0508160139020.11745@furyy1>
<1124215903.252413.40610@f14g2000cwb.googlegroups.com>
NNTP-Posting-Host: mersenne.math.tu-berlin.de
User-Agent: tin/1.6.1-20030807 ("Vatersay") (UNIX) (Linux/2.4.21-273-smp4G (i686))
Xref: g2news1.google.com comp.sys.atari.8bit:2255

Hi,

> If the power doubler diodes have failed would the power light still
> illuminate or does it take it's juice from after the power doubler?

No, it takes the 5V pass from the power supply, not the 12V pass via
the voltage doubler circuit. Thus, power is lid regardless of the
doubler circuit diodes. You'll find them in the middle rear part
of the drive, right between three large capacitors.

So long,
     Thomas

From 1841562827252673061
X-Google-Thread: f8760,f8db2a0bb0c90115
X-Google-Thread: 10da05,f8db2a0bb0c90115
X-Google-Attributes: gidf8760,gid10da05,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!bigfeed.bellsouth.net!
bignumber.bellsouth.net!news.bellsouth.net!bignews5.bellsouth.net.POSTED!fb1bc47a!
not-for-mail
From: "Mike Tennyson" <miketennyson@bellsouth.net>
Newsgroups: comp.sys.atari.8bit,cz.zamestnani.hledam
References: <1123838005.269124.151850@o13g2000cwo.googlegroups.com>
Subject: Re: Most homosexual game for the ATARI ???
Lines: 11
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <%cFMe.19874$XM3.3462@bignews5.bellsouth.net>
X-Complaints-To: abuse@bellsouth.net
X-Abuse-Info: Please forward a copy of all headers for proper handling
X-Trace:

ldjgbllpbapjglppdbdpiflmbcekedmfhojhikkbagflhcbodmmmnpmklcibaajfpgabnicdcebkhceiad
gjkjdjgmdhilkbcfnginmcihkdpielhnidhgmobjinlaongobfcfppbbicmlkjobdfdaecnnfkdeik
NNTP-Posting-Date: Wed, 17 Aug 2005 07:30:03 EDT
Organization: BellSouth Internet Group
Date: Wed, 17 Aug 2005 07:31:41 -0400
Xref: g2news1.google.com comp.sys.atari.8bit:2256 cz.zamestnani.hledam:359

I think you need to get a Commodore 64!

"Gerry Lintonice" <miami_cure@yahoo.com.au> wrote in message
news:1123838005.269124.151850@o13g2000cwo.googlegroups.com...
> I'm a gay gamer and I need gay ATARI games for a gay ATARI users
> meeting next week.
>
> Which ATARI games are the gayest and most homoerotic ones?
>

From -8032121580833761159
X-Google-Thread: f8760,c0e537bbfcdc681f
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g43g2000cwa.googlegroups.com!not-for-mail
From: Charles.Sachs@gmail.com
Newsgroups: comp.sys.atari.8bit
Subject: Re: Playing Gumball and...
Date: 17 Aug 2005 09:18:51 -0700
Organization: http://groups.google.com
Lines: 11
Message-ID: <1124295531.869589.41770@g43g2000cwa.googlegroups.com>
References: <1124161316.988638.269400@g43g2000cwa.googlegroups.com>
   <Xns96B3DB39BA618jlodoenthegridnet@216.196.97.131>
NNTP-Posting-Host: 68.34.181.119
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1124295537 4881 127.0.0.1 (17 Aug 2005 16:18:57 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Wed, 17 Aug 2005 16:18:57 +0000 (UTC)
In-Reply-To: <Xns96B3DB39BA618jlodoenthegridnet@216.196.97.131>
User-Agent: G2/0.2
Complaints-To: groups-abuse@google.com
Injection-Info: g43g2000cwa.googlegroups.com; posting-host=68.34.181.119;
   posting-account=MC148A0AAABxTXBxricfIcW52nHltwcv
Xref: g2news1.google.com comp.sys.atari.8bit:2257

Thanks, that's what I remembered controlling it but my joystick, while
moving the bins from side to side, was not controlling the gauge. The
keyboard did work (E and C keys to change speed and D to freeze the
gauge at the desired position).

I mapped the joystick to emulate the keyboard and it is working now.

Thanks for your help.

-Chuck

From 4367605762975770905
X-Google-Thread: f8760,6b69f5ff1228cd41
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!newshub.sdsu.edu!logbridge.uoregon.edu!
nntp4.savvis.net!feed.news.sonic.net!typhoon.sonic.net!not-for-mail
From: bill@newbreedsoftware.com (William Kendrick)
Subject: Re: International karate plus   here
Newsgroups: comp.sys.atari.8bit
References: <mn.82fc7d587dce2ada.36852@free.fr>
User-Agent: tin/1.4.2-20000205 ("Possession") (UNIX) (Linux/2.4.31-pre2-A-STAND
(i686))
Lines: 17
Message-ID: <icLMe.9594$p%3.37865@typhoon.sonic.net>
Date: Wed, 17 Aug 2005 18:18:54 GMT
NNTP-Posting-Host: 208.201.242.18
X-Complaints-To: abuse@sonic.net
X-Trace: typhoon.sonic.net 1124302734 208.201.242.18 (Wed, 17 Aug 2005 11:18:54
PDT)
NNTP-Posting-Date: Wed, 17 Aug 2005 11:18:54 PDT
Xref: g2news1.google.com comp.sys.atari.8bit:2258

Tmi <tmi7@free.fr> wrote:
> got to the adress for the grat game IK+
> http://uce.pl/ikplus/info.html

This is quite cool! I didn't look at the page much (just played with it
for a few minutes on my PAL 800XL last night), but couldn't tell how or
if I could do two-humans vs one-computer mode. Also, [Space] seemed to
pause, but then I was stuck.

OTOH, everything else about this game is awesome. Great animation,
great digitized sound, very pretty background. I remember playing the
original IK on my friend's Amiga.

--
-bill!
bill@newbreedsoftware.com
http://www.newbreedsoftware.com/

From -6661649927472162909
X-Google-Thread: f8760,6a085e42e633fa1c
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit

Path: g2news1.google.com!news4.google.com!news.glorb.com!news-in.ntli.net!
newsrout1-win.ntli.net!ntli.net!newspeer1-win.ntli.net!newsfe6-
gui.ntli.net.POSTED!53ab2750!not-for-mail
From: Brad Rogers <brad@pianosa.freeserve.co.uk>
Organization: Catch 22
Subject: Re: Puzzle Games
User-Agent: Pan/0.14.2 (This is not a psychotic episode. It's a cleansing moment
of clarity.)
Message-Id: <pan.2005.08.17.19.47.11.812952@pianosa.freeserve.co.uk>
Newsgroups: comp.sys.atari.8bit
References: <FkeKe.14623$Tt6.9110@fe04.lga> <ddehqp07vu@news3.newsguy.com>
<Bw9Me.9357$p%3.37282@typhoon.sonic.net> <ddu5k3026on@news2.newsguy.com>
X-NoArchive: Yes
X-Offender: Blondie
MIME-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-1
Content-Transfer-Encoding: 8bit
Lines: 18
Date: Wed, 17 Aug 2005 19:46:32 GMT
NNTP-Posting-Host: 62.255.4.162
X-Complaints-To: http://www.ntlworld.com/netreport
X-Trace: newsfe6-gui.ntli.net 1124307992 62.255.4.162 (Wed, 17 Aug 2005 20:46:32
BST)
NNTP-Posting-Date: Wed, 17 Aug 2005 20:46:32 BST
Xref: g2news1.google.com comp.sys.atari.8bit:2259

On Wed, 17 Aug 2005 01:58:27 +0000, gozarcollins wrote:

> For those that don't know, Sudoku is a 9X9 grid, where each column, row, and
> 3X3 square contains one of each number 1-9. It would be easy to randomly fill
> the grid, but then you have to reveal enough numbers for someone to solve it.

Filling the grid is easy. It's the clue numbers that cause problems.
They need to lead to a unique solution. A UK newspaper recently stuffed
up big-time, expecting to have to pick a correct answer to their
single solution puzzle. Turns out they'd got the clues wrong. There were
over 170 possible solutions. So, instead of getting a few hundred correct
answers, they got thousands.

--
 Regards   _
          /)   "The blindingly obvious is
         / _)rad   never immediately apparent"

From 1713872047511912902
X-Google-Thread: f8760,c23b525120148e8c
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!newsfeed-
east.nntpserver.com!nntpserver.com!newsfeed-west.nntpserver.com!
manticore.nntpserver.com.POSTED!teranews!not-for-mail

From: Rory McMahon <rorymcmahonNOSPAM@yahoo.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Supra hard disk utilities for Atari8
Organization: SCAT Users Group ST librarian
Reply-To: rorymcmahonNOSPAM@yahoo.com
References: <yKadnZ2dnZ0UAurYnZ2dnf7zn96dnZ2dRVn-0J2dnZ0@comcast.com>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 27
NNTP-Posting-Date: Wed, 17 Aug 2005 20:27:58 EST
Message-ID: <1124328478.f7ab5d6cd5e9e833e05ca2694f042b84@teranews>
X-Abuse-Report: http://www.usenetabuse.com
X-Abuse-Notes: Abuse reports must be submited via the usenetabuse.com portal
listed above.
X-Abuse-Notes2: Reports sent via any other method will not be processed.
X-Abuse-Notes3: Any other abuse reporting headers in this article are fraudulent.
X-Orginal-Message-ID: <3so7g1pukoupambg5loiretaj7h88us9d2@4ax.com>
Date: Wed, 17 Aug 2005 20:28:05 -0500
Xref: g2news1.google.com comp.sys.atari.8bit:2260

Hi,

Bob Klaas was the person to take over the SUPRA interface. I'm not
sure if he sells them anymore, but he would have the disk you require.

I know he also burned the ROMS depending on what drive was installed.
I think they were for disk parameters.

I may have a disk lying around if you cant find one or cant contact
Bob.

Rory

On Tue, 16 Aug 2005 18:53:39 -0400, "Michael Duffy"
<mqduffy@comcast.net> wrote:

>Does anybody know where I can get the Supra hard disk utilities disk? I'll
>take a copy in ATR or it's original format.
>Any info on this disk would also be very helpful. Thanks.

        Flagrant System Error
           Computer over.
          Virus = Very Yes
        ----
http://homestarrunner.com/sbemail.html

From -2496892989537084582
X-Google-Thread: f8760,89b65fa6e38c9a08

X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!newsfeed-
east.nntpserver.com!nntpserver.com!newsfeed-west.nntpserver.com!
manticore.nntpserver.com.POSTED!teranews!not-for-mail
From: Rory McMahon <rorymcmahonNOSPAM@yahoo.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Sinistar for Atari 8-bit!
Organization: SCAT Users Group ST librarian
Reply-To: rorymcmahonNOSPAM@yahoo.com
References: <Q_BMe.9547$p%3.37768@typhoon.sonic.net>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 20
NNTP-Posting-Date: Wed, 17 Aug 2005 20:29:30 EST
Message-ID: <1124328571.adf6c01cf6923a34411ee7b3bc6fadb4@teranews>
X-Abuse-Report: http://www.usenetabuse.com
X-Abuse-Notes: Abuse reports must be submited via the usenetabuse.com portal
listed above.
X-Abuse-Notes2: Reports sent via any other method will not be processed.
X-Abuse-Notes3: Any other abuse reporting headers in this article are fraudulent.
X-Orginal-Message-ID: <g2p7g1hor39hkoa9nc62gm5d8009oij0m4@4ax.com>
Date: Wed, 17 Aug 2005 20:29:36 -0500
Xref: g2news1.google.com comp.sys.atari.8bit:2261

On Wed, 17 Aug 2005 07:50:08 GMT, bill@newbreedsoftware.com (William
Kendrick) wrote:

Bill,

I share your enthusiasm abou this. I always liked the game, but never
really good at it...

Rory

> http://www.atariprotos.com/8bit/software/sinistar/sinistar.htm

>I cannot WAIT until that's released! Ooooooooooooh yeah!

        Flagrant System Error
           Computer over.
          Virus = Very Yes
        ----
http://homestarrunner.com/sbemail.html

From -1415467725340168076
X-Google-Thread: f8760,6a085e42e633fa1c
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit

Path: g2news1.google.com!news4.google.com!newsfeed.stanford.edu!pln-w!spln!rex!
extra.newsguy.com!newsp.newsguy.com!not-for-mail
From: gozarcollins@SPAMTRAPhotmail.com
Newsgroups: comp.sys.atari.8bit
Subject: Re: Puzzle Games
Date: 18 Aug 2005 03:13:00 GMT
Organization: http://newsguy.com
Lines: 38
Sender: <gozar@cpe-24-31-183-57.columbus.res.rr.com>
Message-ID: <de0ubs01rce@news1.newsguy.com>
References: <FkeKe.14623$Tt6.9110@fe04.lga> <ddehqp07vu@news3.newsguy.com>
<Bw9Me.9357$p%3.37282@typhoon.sonic.net> <ddu5k3026on@news2.newsguy.com>
<U3CMe.9548$p%3.37755@typhoon.sonic.net>
NNTP-Posting-Host: p-522.newsdawg.com
User-Agent: tin/1.6.2-20030910 ("Pabbay") (UNIX) (Linux/2.4.18-14 (i686))
Xref: g2news1.google.com comp.sys.atari.8bit:2262

William Kendrick <bill@newbreedsoftware.com> wrote:
> Actually, that's easier than making the solution that gets hidden.
> Many puzzles I've seen seem to have a symettric pattern, mirrored around
> a diagonal going from the lower left to the upper right. [*]
>
> Just pick ~15 positions between (0,0) and (8-y,y) (for y = 0..9, where
> (0,0) is top left and (8,8) is bottom right).
>
> Expose those positions, as well as the mirrors of those positions.
>
> [*] for example:
> X
>   XX. ... X..
>   ... X.. ...
>
> X
>   X.. X.X ..X
>   X.. ... ...
>
>   ... ..X ...
>   ..X XX
>   X.. ... ...

I just went to http://www.websudoku.com/ and reloaded a couple of puzzles.
I feel like a loser that I never noticed the symmetry in the pattern of
exposed numbers! That should make it even easier. I guess I need to start
work on it then, I don't have any excuse now!

> I'm far from an expert, though... A coworker showed me the game recently,
> and since then I've been noticing it many other places, so have picked up
> a very few things. Only actually played a game once. (I'm have pretty
> bad attention skills :^))

It's pretty cool, I usually do one puzzle from www.websudoku.com before I
go to bed.

--
Ryan 'Gozar' Collins

From -54842489400624411
X-Google-Thread: f8760,1205788c73c703f1,start
X-Google-Thread: 100062,1205788c73c703f1,start
X-Google-Thread: f7ded,1205788c73c703f1,start
X-Google-Attributes: gidf8760,gid100062,gidf7ded,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!newsfeed2.dallas1.level3.net!
news.level3.com!bloom-beacon.mit.edu!senator-bedfellow.mit.edu!dreaderd!not-for-
mail
Message-ID: <atari-8-bit/welcome_1124339663@rtfm.mit.edu>
Supersedes: <atari-8-bit/welcome_1123734263@rtfm.mit.edu>
Expires: 8 Sep 2005 04:34:23 GMT
X-Last-Updated: 2005/04/01
From: "Michael Current" <hunmanik@earthlink.net>
Organization: none
Newsgroups: comp.sys.atari.8bit,comp.answers,news.answers
Subject: Welcome to comp.sys.atari.8bit!
Followup-To: comp.sys.atari.8bit
Approved: news-answers-request@MIT.Edu
Originator: faqserv@penguin-lust.mit.edu
Date: 18 Aug 2005 04:34:55 GMT
Lines: 76
NNTP-Posting-Host: penguin-lust.mit.edu
X-Trace: 1124339695 senator-bedfellow.mit.edu 556 18.181.0.29
Xref: g2news1.google.com comp.sys.atari.8bit:2263 comp.answers:1682
news.answers:9289

Archive-name: atari-8-bit/welcome
Posting-Frequency: 7 days
Last-modified: March 25, 2005

               Welcome to the comp.sys.atari.8bit newsgroup!

You've found the Usenet newsgroup for discussion about the Atari 8-bit
family of computers! These include the 400, 800, 1200XL, 600XL, 800XL,
65XE, 130XE, 800XE, and the XE Game System. Atari, based in Sunnyvale,
California, USA, produced this line of computers from 1979-1992.

To see what Atari is up to today visit http://www.atari.com/

NEWSGROUP BACKGROUND:
comp.sys.atari.8bit was created in November 1986, and is unmoderated.
There is no charter for comp.sys.atari.8bit. (It pre-dates that custom.)
This newsgroup was known as net.micro.atari8 from Feb 1986 to Nov 1986.
The earlier net.micro.atari existed from Nov 1982 to Nov 1986.

Please don't try to post binaries in comp.sys.atari.8bit, use the appropriate
binaries groups instead.

RELATED NEWSGROUPS:
alt.binaries.comp.atari8bit
comp.sys.atari.announce Moderated by Kevin Savetz.
  `- comp.sys.atari.announce Web Page: http://www.atariarchives.org/csaa/
rec.games.video.atari

E-MAIL LIST:
atari8-l, kept by Maciej Grzeszczuk, info at http://atari.krap.pl/
To subscribe, simply mail a message to majordomo@listserv.krap.pl, with
the following line in the body (not the subject) of the message:
                            subscribe atari8-l

WEB PAGES:
Atari 8-bit Computer Web Ring, kept by Raphael Espino
  Ring Hub: http://www.webring.com/hub?ring=a8bit
  Ring Home Page: http://www.geocities.com/rjespino/a8ring.html

SOFTWARE DOWNLOADS:
XL Search, the Atari 8-Bit File Archive Search Engine (Bill Kendrick)
  http://xlsearch.atari.org/ or http://www.newbreedsoftware.com/xlsearch/

Underground Node #472 (TXG/MNX)
  FTP Host: atari.xs4all.nl   Port: 21
  User: atari8   Pass: atari4ever

Atari SAP Music Archive: http://asma.atari.org

INFORMATION:
Atari 8-Bit Computers: Frequently Asked Questions (Michael Current)
  http://www.cs.uu.nl/wais/html/na-dir/atari-8-bit/faq.html

Atari 8-Bit Computers: Vendors and Developers (Michael Current)
  http://www.cs.uu.nl/wais/html/na-dir/atari-8-bit/vendev.html

Atari 8-bit New User, Emulator Help FAQ (Bill Kendrick)
  http://www.sonic.net/~nbs/new_and_emu.html

Atari Disk Image FAQ (Steve Tucker)
  http://www.atarimax.com/ape/docs/DiskImageFAQ/

Cartridge List for the Classic Atari 800/XL/XE Computers (Andrew Krieg)
  http://www.execpc.com/~krieg/links/8bit.carts

Atari 8-Bit Telnet BBS List (Nolan Friedland)
  http://www.ilmarinen.us/spacebbs/bbs-telnet.html

Atari 8-Bit Dialup BBS List (Nolan Friedland)
  http://www.ilmarinen.us/spacebbs/bbs-dialup.html

ONLINE MAGAZINES:
http://www.myatari.net/   MyAtari
http://www.atarinews.org/ Atari Online News, Etc. (A-ONE)
http://www.ataritimes.com/ The Atari Times

From -1447381981103969878
X-Google-Thread: f8760,a211bfbcaf0cdd4a
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Newsgroups: comp.sys.atari.8bit
Date: Thu, 18 Aug 2005 05:14:00 -0400
From: Sid Pacman <8-bitter@atari.world>
Subject: Re: Common Atari 1050 disk drive faults
In-Reply-To: <1124215903.252413.40610@f14g2000cwb.googlegroups.com>
Message-ID: <Pine.GSO.4.61.0508180502170.22732@furyy1>
References: <1124054897.875473.261800@g44g2000cwa.googlegroups.com>
 <Pine.GSO.4.61.0508160139020.11745@furyy1>
<1124215903.252413.40610@f14g2000cwb.googlegroups.com>
MIME-Version: 1.0
Content-Type: TEXT/PLAIN; charset=US-ASCII
NNTP-Posting-Host: 192.107.41.17
X-Original-NNTP-Posting-Host: 192.107.41.17
X-Trace: news.iglou.com 1124356442 192.107.41.17 (18 Aug 2005 05:14:02 -0400)
Lines: 20
X-Original-NNTP-Posting-Host: 192.107.41.17
Path: g2news1.google.com!news3.google.com!news.glorb.com!news-
feed01.roc.ny.frontiernet.net!nntp.frontiernet.net!uunet!spool.news.uu.net!
ash.uu.net!news.iglou.com!not-for-mail
Xref: g2news1.google.com comp.sys.atari.8bit:2264

On Tue, 16 Aug 2005 at 11:11 -0700, DunxUK@aol.commercial epistolated:
->When switched on the power light comes on. Everything else has no
->effect. ... inserting and removing disks and attaching and booting
->to an Atari have no effect. At no point does the drive attempt to
->spin, illuminate its busy light or move the heads. The Atari never
->recognises an attached device regardless of the position of its de-
->vice switches. It just remains silent and still.

   Have you read the FAQ file that's posted on this newsgroup? It's
likely to have information that'll help you.
--
        >>>---<<<
        >>>   david moeser -- erasmus39 on yahoo   <<<
        >>>   Censornati, Ohio - USA   <<<
        >>>---<<<
        *   "All Indus -- All The Time!"   *

(Headers munged to foil spammers; real info in taglines)

From 3922820864452093948
X-Google-Thread: f8760,f8db2a0bb0c90115
X-Google-Attributes: gidf8760,public

X-Google-Language: ENGLISH,ASCII-7-bit
Newsgroups: comp.sys.atari.8bit
Date: Thu, 18 Aug 2005 06:04:00 -0400
From: Robert Bernardo <rbernardo@iglou.com>
X-X-Sender: rbernardo@shell1
Subject: Re: Most homosexual game for the ATARI ???
In-Reply-To: <%cFMe.19874$XM3.3462@bignews5.bellsouth.net>
Message-ID: <Pine.GSO.4.61.0508180602300.23674@shell1>
References: <1123838005.269124.151850@o13g2000cwo.googlegroups.com>
 <%cFMe.19874$XM3.3462@bignews5.bellsouth.net>
MIME-Version: 1.0
Content-Type: TEXT/PLAIN; charset=US-ASCII; format=flowed
NNTP-Posting-Host: 192.107.41.17
X-Original-NNTP-Posting-Host: 192.107.41.17
X-Trace: news.iglou.com 1124359441 192.107.41.17 (18 Aug 2005 06:04:01 -0400)
Lines: 11
X-Original-NNTP-Posting-Host: 192.107.41.17
Path: g2news1.google.com!news1.google.com!newsprint.newsread.com!newsread.com!
news-xfer.newsread.com!nntp.abs.net!spool.news.uu.net!ash.uu.net!news.iglou.com!
shell1!rbernardo
Xref: g2news1.google.com comp.sys.atari.8bit:2265

On Wed, 17 Aug 2005, Mike Tennyson wrote:

> I think you need to get a Commodore 64!

     Hey! Too many here in storage too count!

                         Getting ready for the Classic
                         Gaming Expo this weekend,
                         Robert Bernardo
                         Fresno Commodore User Group
                         http://videocam.net.au/fcug

From 3365972015515924065
X-Google-Thread: f8760,c23b525120148e8c
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Thu, 18 Aug 2005 09:39:34 -0500
From: "Michael Duffy" <mqduffy@comcast.net>
Newsgroups: comp.sys.atari.8bit
References: <yKadnZ2dnZ0UAurYnZ2dnf7zn96dnZ2dRVn-0J2dnZ0@comcast.com>
<1124328478.f7ab5d6cd5e9e833e05ca2694f042b84@teranews>
Subject: Re: Supra hard disk utilities for Atari8
Date: Thu, 18 Aug 2005 10:39:48 -0400
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180

X-RFC2646: Format=Flowed; Original
Message-ID: <IZmdnZ2dnZ0h_anNnZ2dnTsAmd6dnZ2dRVn-yJ2dnZ0@comcast.com>
Lines: 35
NNTP-Posting-Host: 68.56.240.241
X-Trace: sv3-
rTzQ+k71sg7EUPKdyc4sthOF1nrhkQ0jeGxrtSt3G091tMV2S3nDB0fkHiWPndoAVOUId+mVc3+xkHG!
dodiOBioUijRdYijaF4ON7Ls2AUrI7VaHqyL2Kebb1TIyhxA6oKnYqVOqaeNk4p8kSalQWmHP5j+!
xIGriPFZvNRn9NzP0sxcLPpF6Ng=
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2266

I was in touch with Bob Klass years ago. I bought an XE adapter off him. I lost track of him. I would like to get a hold of him (I also need another adapter). Do you know how? Thanks Mike.

"Rory McMahon" <rorymcmahonNOSPAM@yahoo.com> wrote in message news:1124328478.f7ab5d6cd5e9e833e05ca2694f042b84@teranews...
> Hi,
>
> Bob Klaas was the person to take over the SUPRA interface. I'm not
> sure if he sells them anymore, but he would have the disk you require.
>
> I know he also burned the ROMS depending on what drive was installed.
> I think they were for disk parameters.
>
> I may have a disk lying around if you cant find one or cant contact
> Bob.
>
>
> Rory
>
> On Tue, 16 Aug 2005 18:53:39 -0400, "Michael Duffy"
> <mqduffy@comcast.net> wrote:
>
>>Does anybody know where I can get the Supra hard disk utilities disk? I'll
>>take a copy in ATR or it's original format.
>>Any info on this disk would also be very helpful. Thanks.
>
>   ----------------------
>   Flagrant System Error
>   Computer over.
>   Virus = Very Yes
>   ----------------------
> http://homestarrunner.com/sbemail.html

From 5972909683809456013
X-Google-Thread: f8760,c23b525120148e8c
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!local01.nntp.dca.giganews.com!nntp.centurytel.net!
news.centurytel.net.POSTED!not-for-mail
NNTP-Posting-Date: Thu, 18 Aug 2005 11:38:02 -0500
From: Michael Current <hunmanik@earthlink.net>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Supra hard disk utilities for Atari8
Date: Thu, 18 Aug 2005 11:38:02 -0500
Message-ID: <s5e9g11nqnt5t4feqhelc94t75tqkgi3lt@4ax.com>
References: <yKadnZ2dnZ0UAurYnZ2dnf7zn96dnZ2dRVn-0J2dnZ0@comcast.com>
<1124328478.f7ab5d6cd5e9e833e05ca2694f042b84@teranews>
X-Newsreader: Forte Free Agent 3.0/32.763
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 15
NNTP-Posting-Host: 69.179.126.171
X-Trace: sv3-
pFykJ8AX2970O0tv2i2QT7vwdvtZPjM0WosQ7gRc2N8d5rxy1I95EtpyW62wjsF5GFbc1zrZpKopotx!
GUV2Poqyr2g17HAV4mW5kQlgMMNsFTLZ+/GmDlGqSsDlwpoJkPn4y7FBOi2YxqjnP0uUXoZy7E9j!
oKJpUgFQ5UImu2URkGlj6EKRS8iablPR
X-Complaints-To: abuse@centurytel.net
X-DMCA-Complaints-To: abuse@centurytel.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2267

On Wed, 17 Aug 2005 20:28:05 -0500, Rory McMahon <rorymcmahonNOSPAM@yahoo.com>
wrote:

>Bob Klaas was the person to take over the SUPRA interface. I'm not
>sure if he sells them anymore, but he would have the disk you require.

And subsequently, rights to all K-Products products were obtained by Video 61.

So even though I don't see the disk listed at www.atarisales.com I'd suggest
giving Lance a call.

-Michael
Michael Current, mailto:hunmanik@earthlink.net
8-bit Atari FAQs, http://www.cs.uu.nl/wais/html/na-dir/atari-8-bit/.html
St. Paul Atari Computer Enthusiasts, http://space.atari.org/

From -8771672648277240313
X-Google-Thread: f8760,bac4b8942ca714cd
X-Google-Attributes: gidf8760,public

X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!news.moat.net!news-
out.newsfeeds.com!propagator3-LAX.newsfeeds.com!news-in.usenet.com!wasp.rahul.net!
192.160.13.20.MISMATCH!rahul.net!not-for-mail
From: Jorge <user@nospam.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: 400/800 OS in a XL
Date: Fri, 5 Aug 2005 15:23:46 +0000 (UTC)
Organization: "a2i network"
Lines: 18
Message-ID: <dd00a2$et2$1@blue.rahul.net>
References: <1123119728.684464.324500@z14g2000cwz.googlegroups.com>
<1SeIe.844$jq6.838@newsfe2-win.ntli.net>
<1123125933.591989.214780@z14g2000cwz.googlegroups.com>
<dcsk6mchd2@mamenchi.zrz.TU-Berlin.DE>   <dcthh4$p4b$1@blue.rahul.net>
<1123181915.587334.80360@g44g2000cwa.googlegroups.com>
<1123212468.698075.212200@g14g2000cwa.googlegroups.com>
<Pine.GSO.4.61.0508042350001.19272@furyy1>
NNTP-Posting-Host: green.rahul.net
X-Trace: blue.rahul.net 1123255426 15266 192.160.13.49 (5 Aug 2005 15:23:46 GMT)
X-Complaints-To: support@rahul.net
NNTP-Posting-Date: Fri, 5 Aug 2005 15:23:46 +0000 (UTC)
User-Agent: nn/6.6.4
Xref: g2news1.google.com comp.sys.atari.8bit:2118

Sid Pacman <8-bitter@atari.old.folks.home> writes:

>   On Thu, 4 Aug 2005 at 20:27 -0700, lbaeza at usa dot net scrib-
>bled:
>->I placed this EPROM into the XL and voila! ATARI MEMO PAD on my
>->XL! ... Worse, I put back the original XL OS and the computer re-
>->fuses to launch. It seems it's dead :-(
>
>   You posted this update before I got a chance to submit my two
>cents' worth, so here it is: Next time, wouldn't it be simpler to
>just run the translator disk!?

Of course its easier, but its not the same.

Some programs dont run with the Atari Translator, or any other software
based translator. You can't use the translator with most cartridges, which
is what he wanted to do. And besides, it is much better to have a
translator in Rom than booting one from disk.

From 3677979808623650754
X-Google-Thread: f8760,bac4b8942ca714cd
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Newsgroups: comp.sys.atari.8bit
Date: Fri, 5 Aug 2005 15:33:52 -0400
From: Sid Pacman <8-bitter@atari.in.modemland>
Subject: Re: 400/800 OS in a XL

In-Reply-To: <1123251681.589658.158700@z14g2000cwz.googlegroups.com>
Message-ID: <Pine.GSO.4.61.0508051512340.10121@furyy1>
References: <1123119728.684464.324500@z14g2000cwz.googlegroups.com>
 <1SeIe.844$jq6.838@newsfe2-win.ntli.net>
<1123125933.591989.214780@z14g2000cwz.googlegroups.com>
   <dcsk6mchd2@mamenchi.zrz.TU-Berlin.DE>   <dcthh4$p4b$1@blue.rahul.net>
   <1123181915.587334.80360@g44g2000cwa.googlegroups.com>
 <1123212468.698075.212200@g14g2000cwa.googlegroups.com>
 <Pine.GSO.4.61.0508042350001.19272@furyy1>
<1123251681.589658.158700@z14g2000cwz.googlegroups.com>
MIME-Version: 1.0
Content-Type: TEXT/PLAIN; charset=US-ASCII
NNTP-Posting-Host: 192.107.41.17
X-Original-NNTP-Posting-Host: 192.107.41.17
X-Trace: news.iglou.com 1123270434 192.107.41.17 (5 Aug 2005 15:33:54 -0400)
Lines: 35
X-Original-NNTP-Posting-Host: 192.107.41.17
Path: g2news1.google.com!news3.google.com!news.glorb.com!newsread.com!news-
xfer.newsread.com!nntp.abs.net!spool.news.uu.net!ash.uu.net!news.iglou.com!not-
for-mail
Xref: g2news1.google.com comp.sys.atari.8bit:2119

   On Fri, 5 Aug 2005 at 07:21 -0700, lbaeza scribbled:
->I'm really impressed on how robust old hardware is.

   When I got my first Atari 400 my computer mentor said, "There's
nothing you can do to mess it up." No matter how much you might
"mess it up" via keyboard inputs, all you had to do was turn it off
and on again and it would be as good as new.

   Compare that with how far we've progressed with computers in the
last 25 years: with Windoze the OS is struggling from the first mo-
ment to get out from under its own intrinsic mess; if you're lucky,
it may run in spite of everything Microsoft has spent years and years
messing up; but if you mess it up or some hacker halfway around the
globe writes a good worm or virus, you start feeling you'd have been
better off staying with the good ol' Atari 8-bit.

->They don't do machines like that anymore...

   You can say that again.

->PS: I think I learned a lot with this machine. It was worth it.

   Think of all the spare parts you've gained. <grin>
--
        >>>---<<<
        >>>   david moeser -- erasmus39 on yahoo   <<<
        >>>   Censornati, Ohio - USA   <<<
        >>>---<<<
        * "Only wimps use tape backup. REAL men just up- *
        * load their important stuff on ftp and let the   *
        * rest of the world mirror it." --Linus Torvalds *

(Headers munged to foil spammers; real info in taglines)

From 8917976458544106555
X-Google-Thread: f8760,bac4b8942ca714cd
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Newsgroups: comp.sys.atari.8bit
Date: Fri, 5 Aug 2005 15:51:36 -0400
From: Sid Pacman <8-bitter@atari.in.modemland>
Subject: Re: 400/800 OS in a XL
In-Reply-To: <dd00a2$et2$1@blue.rahul.net>
Message-ID: <Pine.GSO.4.61.0508051533580.10121@furyy1>
References: <1123119728.684464.324500@z14g2000cwz.googlegroups.com>
 <1SeIe.844$jq6.838@newsfe2-win.ntli.net>
<1123125933.591989.214780@z14g2000cwz.googlegroups.com>
    <dcsk6mchd2@mamenchi.zrz.TU-Berlin.DE>   <dcthh4$p4b$1@blue.rahul.net>
    <1123181915.587334.80360@g44g2000cwa.googlegroups.com>
 <1123212468.698075.212200@g14g2000cwa.googlegroups.com>
 <Pine.GSO.4.61.0508042350001.19272@furyy1> <dd00a2$et2$1@blue.rahul.net>
MIME-Version: 1.0
Content-Type: TEXT/PLAIN; charset=US-ASCII
NNTP-Posting-Host: 192.107.41.17
X-Original-NNTP-Posting-Host: 192.107.41.17
X-Trace: news.iglou.com 1123271497 192.107.41.17 (5 Aug 2005 15:51:37 -0400)
Lines: 16
X-Original-NNTP-Posting-Host: 192.107.41.17
Path: g2news1.google.com!news3.google.com!news.glorb.com!newsread.com!news-
xfer.newsread.com!nntp.abs.net!spool.news.uu.net!ash.uu.net!news.iglou.com!not-
for-mail
Xref: g2news1.google.com comp.sys.atari.8bit:2120

   On Fri, 5 Aug 2005 at 15:23 -0000, Jorge scribbled:
->>Next time, wouldn't it be simpler to just run the translator
->>disk!?
->
->Of course its easier, but its not the same.

   Sure. But some people don't know about the translator disk, so
it's worth mentioning from time to time.
--

        >>>---<<<
        >>>   david moeser -- erasmus39 on yahoo   <<<
        >>>   Censornati, Ohio - USA   <<<
        >>>---<<<
        * An Atari 8-Bitter Since 1982 (or was it 2082?!) *

(Headers munged to foil spammers; real info in taglines)

From -8496395596916041570
X-Google-Thread: f8760,9c3f96bee1d80464,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Newsgroups: comp.sys.atari.8bit
Date: Fri, 5 Aug 2005 15:59:17 -0400
From: Sid Pacman <8-bitter@atari.in.modemland>
Subject: details of September 10 show
Message-ID: <Pine.GSO.4.61.0508051551410.10121@furyy1>
MIME-Version: 1.0
Content-Type: TEXT/PLAIN; charset=US-ASCII; format=flowed
NNTP-Posting-Host: 192.107.41.17
X-Original-NNTP-Posting-Host: 192.107.41.17
X-Trace: news.iglou.com 1123271958 192.107.41.17 (5 Aug 2005 15:59:18 -0400)
Lines: 18
X-Original-NNTP-Posting-Host: 192.107.41.17
Path: g2news1.google.com!news2.google.com!newsread.com!news-xfer.newsread.com!
nntp.abs.net!spool.news.uu.net!ash.uu.net!news.iglou.com!not-for-mail
Xref: g2news1.google.com comp.sys.atari.8bit:2121

    Here are the details for the swapmeet being held next month by
the Columbus Atari club:

    DATE: Saturday, September 10.
    TIMES: 9 am to 3 pm.
    ADMISSION: $4. (For vendors, including table: $6.)
    PLACE: Oakland Park Community Building, 980 Lenore Avenue,
Columbus, Ohio.
    MORE INFO AT: http://www.angelfire.com/oh4/acec/acec.html
    CONTACT: R. Wayne Arenz (rarenz at columbus dot rr dot com)
--
         >>>---<<<
         >>>   david moeser -- erasmus39 on yahoo   <<<
         >>>   Censornati, Ohio - USA   <<<
         >>>---<<<
         *   ATARI -- Love it or leave it!   *

(Headers munged to foil spammers; real info in taglines)

From -547094828799199637
X-Google-Thread: f8760,6c246e9671d3bd0b
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!pln-w!spln!dex!
extra.newsguy.com!newsp.newsguy.com!not-for-mail
From: gozarcollins@SPAMTRAPhotmail.com
Newsgroups: comp.sys.atari.8bit
Subject: Re: Nice 8-bit setup at the VGS
Date: 5 Aug 2005 20:30:27 GMT
Organization: http://newsguy.com
Lines: 17
Sender: <gozar@cpe-24-31-183-57.columbus.res.rr.com>

Message-ID: <dd0i9301o8t@news2.newsguy.com>
References: <42dbd7b01489a12@comcast.net>
<1121923028.1f26ffbc1501116e86a1755abf8658ec@teranews>
<1122611690.920971.16870@g14g2000cwa.googlegroups.com>
<Xns96A2C2B9CC752emuslor@216.196.97.136> <Xns96A62BE9F803emuslor@216.196.97.136>
<Pine.GSO.4.61.0508042308590.18571@furyy1>
NNTP-Posting-Host: p-091.newsdawg.com
User-Agent: tin/1.6.2-20030910 ("Pabbay") (UNIX) (Linux/2.4.18-14 (i686))
Xref: g2news1.google.com comp.sys.atari.8bit:2122

Sid Pacman <8-bitter@atari.land> wrote:
>   Since then the Columbus, Ohio, swapmeet has been the only mainly-
> Atari, annual event I've seen announced here on this 8-bit newsgroup,
> and which has continued to be held every year. This year's holding
> is coming up next month, on September 10.

How many people will be attending this year? I haven't gone for a couple
of years just because the $4 to get in seems a little steep for how
small the show is.

Anyone here going? Bringing anything cool?

BTW, here's the website:
http://www.angelfire.com/oh4/acec/acecswapmeet.html

--
Ryan 'Gozar' Collins

From -3468947988566023020
X-Google-Thread: f8760,6c246e9671d3bd0b
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!newsread.com!news-xfer.newsread.com!
news-feed01.roc.ny.frontiernet.net!nntp.frontiernet.net!
newscon06.news.prodigy.com!prodigy.net!newsmst01b.news.prodigy.com!prodigy.com!
postmaster.news.prodigy.com!newssvr23.news.prodigy.net.POSTED!055853fb!not-for-
mail
From: Steven Tucker <classics@atarimax.com>
User-Agent: Mozilla Thunderbird 1.0 (Windows/20041206)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit
Subject: Re: Nice 8-bit setup at the VGS
References: <42dbd7b01489a12@comcast.net>
<1121923028.1f26ffbc1501116e86a1755abf8658ec@teranews>
<1122611690.920971.16870@g14g2000cwa.googlegroups.com>
<Xns96A2C2B9CC752emuslor@216.196.97.136> <Xns96A62BE9F803emuslor@216.196.97.136>
<Pine.GSO.4.61.0508042308590.18571@furyy1> <dd0i9301o8t@news2.newsguy.com>
In-Reply-To: <dd0i9301o8t@news2.newsguy.com>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 33

Message-ID: <LlQIe.90$546.20@newssvr23.news.prodigy.net>
NNTP-Posting-Host: 68.76.105.211
X-Complaints-To: abuse@prodigy.net
X-Trace: newssvr23.news.prodigy.net 1123275243 ST000 68.76.105.211 (Fri, 05 Aug 2005 16:54:03 EDT)
NNTP-Posting-Date: Fri, 05 Aug 2005 16:54:03 EDT
Organization: SBC http://yahoo.sbc.com
X-UserInfo1:
SCSYQNONTBSQB_LXCJKTNFXBWR\HPCTL@XT^OBPLAH[\RYIBK^RAQFW[ML\THRCKV^GGZKJMGV^^_JSCFF
UA_QXFGVSCYRPILH]TRVKC^LSN@DX_HCAFX__@J\DAJBVMY\ZWZCZLPA^MVH_P@\
\EOMW\YSXHG__IJQY_@M[A[[AXQ_XDSTAR]\PG]NVAQUVM
Date: Fri, 05 Aug 2005 20:54:03 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:2123

gozarcollins@SPAMTRAPhotmail.com wrote:
> Sid Pacman <8-bitter@atari.land> wrote:
>
>> Since then the Columbus, Ohio, swapmeet has been the only mainly-
>>Atari, annual event I've seen announced here on this 8-bit newsgroup,
>>and which has continued to be held every year. This year's holding
>>is coming up next month, on September 10.
>
>
> How many people will be attending this year? I haven't gone for a couple
> of years just because the $4 to get in seems a little steep for how
> small the show is.

    But it goes to a good cause. :) I doubt ACEC has many other
  forms of income to keep the club going.

> Anyone here going? Bringing anything cool?

    I'm going to head down for sure, hopefully to buy plenty of
  cool stuff myself. :) The last time I was there a woman had two
  nice condition ST notebooks and I'm still kicking myself for not
  picking one up.

Steve
--
--
FREE SHIPPING SALE: http://www.atarimax.com/freeshippingsale/
--
     * * * Author of Imagic and APE - The Atari Peripheral Emulator! * * *
     * * *   Turn your 8-bit Atari into a powerhouse with APE!   * * *
    * * *   Ape Homepage: http://www.atarimax.com/   * * *
  *   *   **   *   *
!! Request my *FOR SALE* LISTING OF CLASSIC VIDEO GAME STUFF -- 2000+ Items !!

From -3047198241833722223
X-Google-Thread: f8760,6c246e9671d3bd0b
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit

Path: g2news1.google.com!news3.google.com!news.glorb.com!hwmnpeer01.lga!hwmedia!
hw-filter.lga!fe06.lga.POSTED!53ab2750!not-for-mail
From: "Ronald J. Hall" <dark_lord@charter.net>
Organization: DarkForce!
Subject: Re: Nice 8-bit setup at the VGS
User-Agent: Pan/0.14.2 (This is not a psychotic episode. It's a cleansing moment
of clarity.)
Message-Id: <pan.2005.08.05.22.12.42.60199@charter.net>
Newsgroups: comp.sys.atari.8bit
References: <42dbd7b01489a12@comcast.net>
<1121923028.1f26ffbc1501116e86a1755abf8658ec@teranews>
<1122611690.920971.16870@g14g2000cwa.googlegroups.com>
<Xns96A2C2B9CC752emuslor@216.196.97.136> <Xns96A62BE9F803emuslor@216.196.97.136>
<Pine.GSO.4.61.0508042308590.18571@furyy1> <dd0i9301o8t@news2.newsguy.com>
<LlQIe.90$546.20@newssvr23.news.prodigy.net>
MIME-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-1
Content-Transfer-Encoding: 8bit
Lines: 16
X-Trace:
dkoicekneficefklaghbkmdadmmjnchockjnfbpohbjbkfafochlmphgamomajahcminedjmjemeieandd
bopkngmkcnfhaplfkmpghficeefmomdamcmegjnkoehfjhmdjp
NNTP-Posting-Date: Fri, 05 Aug 2005 15:10:52 MST
Date: Fri, 05 Aug 2005 18:12:42 -0400
Xref: g2news1.google.com comp.sys.atari.8bit:2124

On Fri, 05 Aug 2005 20:54:03 +0000, Steven Tucker wrote:

> I'm going to head down for sure, hopefully to buy plenty of
> cool stuff myself. :) The last time I was there a woman had two
> nice condition ST notebooks and I'm still kicking myself for not
> picking one up.

You mean she had -2- of the ST Book? Wow, thats impressive, considering
how hard it is just to find one...

--
_/_/_/

Date: 6 Aug 2005 02:04:39 GMT
Organization: http://newsguy.com
Lines: 25
Sender: <gozar@cpe-24-31-183-57.columbus.res.rr.com>
Message-ID: <dd15rn017ep@news4.newsguy.com>
References: <42dbd7b01489a12@comcast.net>
<1121923028.1f26ffbc1501116e86a1755abf8658ec@teranews>
<1122611690.920971.16870@g14g2000cwa.googlegroups.com>
<Xns96A2C2B9CC752emuslor@216.196.97.136> <Xns96A62BE9F803emuslor@216.196.97.136>
<Pine.GSO.4.61.0508042308590.18571@furyy1> <dd0i9301o8t@news2.newsguy.com>
<LlQIe.90$546.20@newssvr23.news.prodigy.net>
NNTP-Posting-Host: p-846.newsdawg.com
User-Agent: tin/1.6.2-20030910 ("Pabbay") (UNIX) (Linux/2.4.18-14 (i686))
Xref: g2news1.google.com comp.sys.atari.8bit:2125

Steven Tucker <classics@atarimax.com> wrote:
> gozarcollins@SPAMTRAPhotmail.com wrote:
> > How many people will be attending this year? I haven't gone for a couple
> > of years just because the $4 to get in seems a little steep for how
> > small the show is.
>
>   But it goes to a good cause. :) I doubt ACEC has many other
>   forms of income to keep the club going.

True!

> > Anyone here going? Bringing anything cool?
>
>   I'm going to head down for sure, hopefully to buy plenty of
>   cool stuff myself. :) The last time I was there a woman had two
>   nice condition ST notebooks and I'm still kicking myself for not
>   picking one up.

Are you going to show anything (MyIDE+Flash or USB Cart)? If I had
more time I'd love to show off some of my stuff (including my ST
Book) but it's at a bad time for me in September. Maybe I'll have
to re-think it this year...

--
Ryan 'Gozar' Collins

From 5425485066117891455
X-Google-Thread: f8760,6c246e9671d3bd0b
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Sat, 06 Aug 2005 11:22:38 -0500
Newsgroups: comp.sys.atari.8bit
From: "Edward S. Baiz Jr." <edbaizjr@comcast.net>
Message-ID: <42f48f7011bd262@comcast.net>

Subject: Re: Nice 8-bit setup at the VGS
References: <42dbd7b01489a12@comcast.net>
 <1121923028.1f26ffbc1501116e86a1755abf8658ec@teranews>
 <1122611690.920971.16870@g14g2000cwa.googlegroups.com>
 <Xns96A2C2B9CC752emuslor@216.196.97.136>
 <Xns96A62BE9F803emuslor@216.196.97.136>
 <Pine.GSO.4.61.0508042308590.18571@furyy1> <dd0i9301o8t@news2.newsguy.com>
Organization: I.M.A.G.E./SCAT
User-Agent: Okami Version 3.0B-11 (Atari)
Date: Sat, 06 Aug 2005 11:03:12 +0400 (MET DST)
X-Sender: NEWSwatch v2.50 (Atari)
Lines: 27
NNTP-Posting-Host: 24.11.255.177
X-Trace: sv3-jyOpMW1C/
3BPSXdwPEKr3dQPBkoKRAkkDlYI5bMEhniP65CdanwAeNC33spNI6qsx6nXH8nzMD7vRvm!
iKYTlE85vw2mniT1FVpUidPAq6LNeXVDmyz1P+RZmtz/fZLXuatnaQElhY28JW7FRss=
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2126

>Sid Pacman <8-bitter@atari.land> wrote:
>>   Since then the Columbus, Ohio, swapmeet has been the only mainly-
>> Atari, annual event I've seen announced here on this 8-bit newsgroup,
>> and which has continued to be held every year. This year's holding
>> is coming up next month, on September 10.
>
>How many people will be attending this year? I haven't gone for a couple
>of years just because the $4 to get in seems a little steep for how
>small the show is.
>
>Anyone here going? Bringing anything cool?
>
>BTW, here's the website:
>http://www.angelfire.com/oh4/acec/acecswapmeet.html

I was going to try to make it if I am off.

--
Edward S. Baiz Jr.
    (Gamer)

HADES 060: 256meg Ram, Yamaha & Sony CDRW Drive, 1 gig
 Jaz Drive, MicroTek E3 Scanner, Mach 64 w/4meg Ram, Epson
 Photo 700 printer, PCI Networking Card, ICQ#91257633
PROGRAMS: Extendos Gold, Cab 2.8, ScanX, GlueStik, aFTP,
 Calamus SL2002, Newswatch, Okami, PlayMyCD, Papyrus 8, Smurf,
 Nova Driver 2.67, NVDI 5, Mint(Net), Magic(Net), N.AES, Geneva

From -5754840146719652922
X-Google-Thread: f8760,a399ece8e8fa38fd
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Sat, 06 Aug 2005 11:22:38 -0500
Newsgroups: comp.sys.atari.8bit
From: "Edward S. Baiz Jr." <edbaizjr@comcast.net>
Message-ID: <42f48f7011bd263@comcast.net>
Subject: Re: Setting Up Atari Again
References: <BF115591.3A9A%you@cogeco.ca> <0006c036@fmlynet.org>
Organization: I.M.A.G.E./SCAT
User-Agent: Okami Version 3.0B-11 (Atari)
Date: Sat, 06 Aug 2005 11:05:32 +0400 (MET DST)
X-Sender: NEWSwatch v2.50 (Atari)
Lines: 27
NNTP-Posting-Host: 24.11.255.177
X-Trace: sv3-BYJA/
BBCsQqS+ftRG9y9dRb9ZeKC8Db+do358ZUy6I7qbSIwEkgl2wThowqTrVK4PeNLqlJzX4KmYU4!
NeKuEZGXhJ2zW81sHQu+ErSKfd0WLoC5/eDkTr9XmR4Je7Rg79mSF2RB5MGztqw7SIc=
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2128

>FamilyNet Newsgate
>
>   I laughed on the mention of the current magazines being books if they had
>   programs in them. That is too true. Most cases they only list sample code
>   or partial code if they ever do.   Most codes you get are cheat codes.
>
>   So what kind of setup did you setup? :)
>
>   I think I remember Neochrome for the ST. It is amazing what I remember from
>   the year or so I collected and worked with ST's. :) As it is of course O
>   don't remember much. Had to much fun getting my Atari ST on the internet.
>
>   Doc Clu

Doc, Neochrome came packaged with my ST and had some very nice sample pictures
included. Still runs great on my STe.

--
Edward S. Baiz Jr.
    (Gamer)

HADES 060: 256meg Ram, Yamaha & Sony CDRW Drive, 1 gig
 Jaz Drive, MicroTek E3 Scanner, Mach 64 w/4meg Ram, Epson

 Photo 700 printer, PCI Networking Card, ICQ#91257633
PROGRAMS: Extendos Gold, Cab 2.8, ScanX, GlueStik, aFTP,
 Calamus SL2002, Newswatch, Okami, PlayMyCD, Papyrus 8, Smurf,
 Nova Driver 2.67, NVDI 5, Mint(Net), Magic(Net), N.AES, Geneva

From 2071044747805186484
X-Google-Thread: f8760,79cb8e312f0acc07
X-Google-Thread: 111a55,9cc9afa177bcf26e
X-Google-Attributes: gidf8760,gid111a55,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Sat, 06 Aug 2005 11:22:39 -0500
Newsgroups: comp.sys.atari.8bit,comp.sys.atari.st
From: "Edward S. Baiz Jr." <edbaizjr@comcast.net>
Message-ID: <42f48f7011bd264@comcast.net>
Subject: Re: Online Atari Magazines
References: <BF17F40E.3C07%you@cogeco.ca>
 <pan.2005.08.04.23.45.15.783308@charter.net>
Organization: I.M.A.G.E./SCAT
User-Agent: Okami Version 3.0B-11 (Atari)
Date: Sat, 06 Aug 2005 11:09:30 +0400 (MET DST)
X-Sender: NEWSwatch v2.50 (Atari)
Lines: 30
NNTP-Posting-Host: 24.11.255.177
X-Trace: sv3-Bwwjavmv39JqFwDHn5ZoXQrX421sLIS/+pLqSYuuVTn7NvUGafKcR62NBpgOckemZA/
QkF9pLI9QNZM!hj/6rMLlRSpHG/kg20Mf0yLLYpgrr+fEzxXnzBhzDU0Gz585ErMaOVd/EFkgqO8+ZBo=
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2127 comp.sys.atari.st:2771

>I love reading what that man wrote. He also wrote a short story that was
>published in Current Notes, I thought it was awesome.

David Small is agreat guy and speaker. I saw him once give a talk at an Atari
show in the Detroit area some years back. Even my wife enjoyed his talk and
she basically is not an Atari fan.

>Wish I had all of the Current Notes mags I used to have. They got
>lost/destroyed over time, and man....I miss them them, all of them, now.
>
> :-(

Yeah I only have two copies.

>PS Heck, you know, I even wrote 2 articles for Current Notes. :-)

Good going. I was only mentioned in one issue.

--
Edward S. Baiz Jr.
    (Gamer)

HADES 060: 256meg Ram, Yamaha & Sony CDRW Drive, 1 gig
 Jaz Drive, MicroTek E3 Scanner, Mach 64 w/4meg Ram, Epson
 Photo 700 printer, PCI Networking Card, ICQ#91257633
PROGRAMS: Extendos Gold, Cab 2.8, ScanX, GlueStik, aFTP,
 Calamus SL2002, Newswatch, Okami, PlayMyCD, Papyrus 8, Smurf,
 Nova Driver 2.67, NVDI 5, Mint(Net), Magic(Net), N.AES, Geneva

From 5758644743419669666
X-Google-Thread: f8760,79cb8e312f0acc07
X-Google-Thread: 111a55,9cc9afa177bcf26e
X-Google-Attributes: gidf8760,gid111a55,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!bigfeed.bellsouth.net!
bignumber.bellsouth.net!news.bellsouth.net!bignews1.bellsouth.net.POSTED!16d8a3f8!
not-for-mail
Reply-To: "Phantom" <phantomm@bellsouth.net>
From: "Phantom" <phantomm@bellsouth.net>
Newsgroups: comp.sys.atari.8bit,comp.sys.atari.st
References: <BF17F40E.3C07%you@cogeco.ca>
<pan.2005.08.04.23.45.15.783308@charter.net> <42f48f7011bd264@comcast.net>
Subject: Re: Online Atari Magazines
Lines: 56
Organization: Phantoms Hauntings
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-RFC2646: Format=Flowed; Original
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
Message-ID: <TBgJe.8799$%X1.5196@bignews1.bellsouth.net>
X-Complaints-To: abuse@bellsouth.net
X-Abuse-Info: Please forward a copy of all headers for proper handling
X-Trace:
pcpocbcnbdmdhgfgdbdpiflmbcekedmfhojhikkbagflhcbodefklcaejfgjoijenfpnmlopjhoofifipj
pmbnkcklfikcappeodjimphaphdplnmlppapcnaeldhdlapbgoamijfnhmncaahkabkeihpifgddfnegcm
jhhibopfakdb
NNTP-Posting-Date: Sun, 07 Aug 2005 01:02:43 EDT
Date: Sun, 7 Aug 2005 01:04:14 -0400
Xref: g2news1.google.com comp.sys.atari.8bit:2129 comp.sys.atari.st:2782

I have a few issues of Current Notes, but not the ones you need.

I remember Dave sending them to me free along with some 8-bit software
that was fairly new at the time. I exchanged a few letters with him and

he has a great knowledge of Atari.

It would be nice to see Current Notes up on the Web or at least
Daves' stuff.

Also, gotta mention Ben Poehland The 8-bit Alchemist!

phantomm@bellsouth.net

"Edward S. Baiz Jr." <edbaizjr@comcast.net> wrote in message
news:42f48f7011bd264@comcast.net...
>
>>I love reading what that man wrote. He also wrote a short story that
>>was
>>published in Current Notes, I thought it was awesome.
>
> David Small is agreat guy and speaker. I saw him once give a talk at
> an Atari
> show in the Detroit area some years back. Even my wife enjoyed his
> talk and
> she basically is not an Atari fan.
>
>
>>Wish I had all of the Current Notes mags I used to have. They got
>>lost/destroyed over time, and man....I miss them them, all of them,
>>now.
>>
>> :-(
>
> Yeah I only have two copies.
>
>>PS Heck, you know, I even wrote 2 articles for Current Notes. :-)
>
> Good going. I was only mentioned in one issue.
>
> --
> Edward S. Baiz Jr.
>   (Gamer)
>
> HADES 060: 256meg Ram, Yamaha & Sony CDRW Drive, 1 gig
> Jaz Drive, MicroTek E3 Scanner, Mach 64 w/4meg Ram, Epson
> Photo 700 printer, PCI Networking Card, ICQ#91257633
> PROGRAMS: Extendos Gold, Cab 2.8, ScanX, GlueStik, aFTP,
> Calamus SL2002, Newswatch, Okami, PlayMyCD, Papyrus 8, Smurf,
> Nova Driver 2.67, NVDI 5, Mint(Net), Magic(Net), N.AES, Geneva

From -4881639663700333446
X-Google-Thread: f8760,abcde18de5af3e6,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g47g2000cwa.googlegroups.com!not-for-mail
From: Ulrich_Sternaxe@gmx.de
Newsgroups: comp.sys.atari.8bit
Subject: FA : Boxed+new ATARI 800 XL/XE cartridges :
Date: 6 Aug 2005 22:46:04 -0700
Organization: http://groups.google.com
Lines: 6
Message-ID: <1123393563.965202.155540@g47g2000cwa.googlegroups.com>
NNTP-Posting-Host: 84.175.93.144
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1123393569 21163 127.0.0.1 (7 Aug 2005 05:46:09 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Sun, 7 Aug 2005 05:46:09 +0000 (UTC)
User-Agent: G2/0.2
Complaints-To: groups-abuse@google.com
Injection-Info: g47g2000cwa.googlegroups.com; posting-host=84.175.93.144;
   posting-account=dahe-AwAAADwEGiX_jkJiDQfBTw4Pidq
Xref: g2news1.google.com comp.sys.atari.8bit:2130

Ending soon :

http://search.ebay.de/_W0QQsassZrescueonfractalus

MG

From -5325915316083172046
X-Google-Thread: f8760,79cb8e312f0acc07
X-Google-Thread: 111a55,9cc9afa177bcf26e
X-Google-Attributes: gidf8760,gid111a55,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!hwmnpeer01.lga!hwmedia!hw-filter.lga!fe04.lga.POSTED!53ab2750!not-for-mail
From: "Ronald J. Hall" <dark_lord@charter.net>
Organization: DarkForce!
Subject: Re: Online Atari Magazines
User-Agent: Pan/0.14.2 (This is not a psychotic episode. It's a cleansing moment of clarity.)
Message-Id: <pan.2005.08.07.12.17.41.511050@charter.net>
Newsgroups: comp.sys.atari.8bit,comp.sys.atari.st
References: <BF17F40E.3C07%you@cogeco.ca>
<pan.2005.08.04.23.45.15.783308@charter.net> <42f48f7011bd264@comcast.net>
MIME-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-1
Content-Transfer-Encoding: 8bit
Lines: 20

X-Trace:
badccedimaighcleijfejkalcgmfofgemdpkjkaboghajogmochlmphgamomajahkmjhkhgeliomjaoiji
nmgibdbhngemhgfljpbflbancbjpipgbadolnmhaibhegdbejh🚫
NNTP-Posting-Date: Sun, 07 Aug 2005 05:15:43 MST
Date: Sun, 07 Aug 2005 08:17:41 -0400
Xref: g2news1.google.com comp.sys.atari.8bit:2131 comp.sys.atari.st:2792

On Sat, 06 Aug 2005 11:09:30 +0400, Edward S. Baiz Jr. wrote:

> David Small is agreat guy and speaker. I saw him once give a talk at an Atari
> show in the Detroit area some years back. Even my wife enjoyed his talk and
> she basically is not an Atari fan.

I also remember a story about him at one (admittedly at a late date in the
Atari glory days, but still!) show going down the aisle giving away the
spectre stuff for free to the audience.

> Good going. I was only mentioned in one issue.

Hey, got a copy of that? I'd certainly be interested in reading it! :-)

--
_/_/_/

NNTP-Posting-Date: Sun, 07 Aug 2005 05:16:23 MST
Date: Sun, 07 Aug 2005 08:18:21 -0400
Xref: g2news1.google.com comp.sys.atari.8bit:2132 comp.sys.atari.st:2793

On Sun, 07 Aug 2005 01:04:14 -0400, Phantom wrote:

> Also, gotta mention Ben Poehland The 8-bit Alchemist!
>
>
> phantomm@bellsouth.net

I remember him! :-)

--
_/_/_/

>On Sat, 06 Aug 2005 11:09:30 +0400, Edward S. Baiz Jr. wrote:
>
>> David Small is agreat guy and speaker. I saw him once give a talk at an Atari
>> show in the Detroit area some years back. Even my wife enjoyed his talk and
>> she basically is not an Atari fan.
>
>I also remember a story about him at one (admittedly at a late date in the
>Atari glory days, but still!) show going down the aisle giving away the
>spectre stuff for free to the audience.

Gee, I wish I had been there...

>> Good going. I was only mentioned in one issue.
>
>Hey, got a copy of that? I'd certainly be interested in reading it! :-)

It was just a one-liner stating that I was into MIDI. Not too interesting, but
I was happy just to have something in the issue.

--
Edward S. Baiz Jr.
    (Gamer)

HADES 060: 256meg Ram, Yamaha & Sony CDRW Drive, 1 gig
 Jaz Drive, MicroTek E3 Scanner, Mach 64 w/4meg Ram, Epson
 Photo 700 printer, PCI Networking Card, ICQ#91257633
PROGRAMS: Extendos Gold, Cab 2.8, ScanX, GlueStik, aFTP,
 Calamus SL2002, Newswatch, Okami, PlayMyCD, Papyrus 8, Smurf,
 Nova Driver 2.67, NVDI 5, Mint(Net), Magic(Net), N.AES, Geneva

From 1891787270118566134
X-Google-Thread: f8760,dcf649352bb4d0ba,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g49g2000cwa.googlegroups.com!not-for-
mail
From: matthew.pike@gmail.com
Newsgroups: comp.sys.atari.8bit
Subject: How much memory do I have?
Date: 7 Aug 2005 16:02:51 -0700
Organization: http://groups.google.com
Lines: 8
Message-ID: <1123455771.736836.252530@g49g2000cwa.googlegroups.com>
NNTP-Posting-Host: 67.34.129.62
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1123455775 16539 127.0.0.1 (7 Aug 2005 23:02:55 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Sun, 7 Aug 2005 23:02:55 +0000 (UTC)
User-Agent: G2/0.2
Complaints-To: groups-abuse@google.com

Injection-Info: g49g2000cwa.googlegroups.com; posting-host=67.34.129.62;
   posting-account=9QSR_A0AAADTGDvTXb3ZiumJCC5HNc2r
Xref: g2news1.google.com comp.sys.atari.8bit:2134

I just picked up a used atari 800 and I'm wondering how much memory it
has? Is there a way to run a basic command to tell? I opened it up
and examined the slots, all are in use with unmarked boards full of
chips. Any help is appreciated.

Thanks,
Skrim

From -5909454370099173930
X-Google-Thread: f8760,dcf649352bb4d0ba
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g14g2000cwa.googlegroups.com!not-for-
mail
From: stephensheppard@hotmail.com
Newsgroups: comp.sys.atari.8bit
Subject: Re: How much memory do I have?
Date: 7 Aug 2005 17:09:50 -0700
Organization: http://groups.google.com
Lines: 31
Message-ID: <1123459790.849039.145870@g14g2000cwa.googlegroups.com>
References: <1123455771.736836.252530@g49g2000cwa.googlegroups.com>
NNTP-Posting-Host: 4.154.211.244
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1123459796 20721 127.0.0.1 (8 Aug 2005 00:09:56 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Mon, 8 Aug 2005 00:09:56 +0000 (UTC)
In-Reply-To: <1123455771.736836.252530@g49g2000cwa.googlegroups.com>
User-Agent: G2/0.2
Complaints-To: groups-abuse@google.com
Injection-Info: g14g2000cwa.googlegroups.com; posting-host=4.154.211.244;
   posting-account=4ilZLQsAAADHKJufwAjm_Pl2CA076mZi
Xref: g2news1.google.com comp.sys.atari.8bit:2135

matthew.pike@gmail.com wrote:
> I just picked up a used atari 800 and I'm wondering how much memory it
> has? Is there a way to run a basic command to tell? I opened it up
> and examined the slots, all are in use with unmarked boards full of
> chips. Any help is appreciated.
>
> Thanks,
> Skrim

? peek(88)+peek(89)*256 will tell you how much memory is available for
user programs.

8KB (8192 bytes) are used by the BASIC cartridge. 960 bytes are used
for screen memory.

The maximum normal memory for an 800 is 48 KB, 49,152 bytes.

The BASIC instruction above should yield 40,000 for available memory
for a 48K machine. That's 49,152 minus 8192 minus 960 equals 40,000.

Genuine Atari 400/800 memory boards were originally wrapped in shell
which had makings as to their size.   Even bare Atari boards had
markings on one edge, either "8K" or "16K". You'd have to take these
out to see the markings.

If you have third party memory boards you could possibly have a
RAMDISK. The above test would not tell you whether you have one or
not. Not sure how you could tell that short of taking the boards out
of the system and examining them.

From 4858903552237729311
X-Google-Thread: f8760,dcf649352bb4d0ba
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g49g2000cwa.googlegroups.com!not-for-
mail
From: "Skrimfid" <matthew.pike@gmail.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: How much memory do I have?
Date: 7 Aug 2005 17:17:23 -0700
Organization: http://groups.google.com
Lines: 2
Message-ID: <1123460243.092682.39680@g49g2000cwa.googlegroups.com>
References: <1123455771.736836.252530@g49g2000cwa.googlegroups.com>
   <1123459790.849039.145870@g14g2000cwa.googlegroups.com>
NNTP-Posting-Host: 67.34.129.62
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1123460248 21231 127.0.0.1 (8 Aug 2005 00:17:28 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Mon, 8 Aug 2005 00:17:28 +0000 (UTC)
In-Reply-To: <1123459790.849039.145870@g14g2000cwa.googlegroups.com>
User-Agent: G2/0.2
Complaints-To: groups-abuse@google.com
Injection-Info: g49g2000cwa.googlegroups.com; posting-host=67.34.129.62;
   posting-account=9QSR_A0AAADTGDvTXb3ZiumJCC5HNc2r
Xref: g2news1.google.com comp.sys.atari.8bit:2136

40,000 it is! Thanks for the info.

From -681282984900169049
X-Google-Thread: f8760,dcf649352bb4d0ba
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Sun, 07 Aug 2005 19:34:31 -0500
From: "Bill Garber" <willy46pa@comcast.net>
Newsgroups: comp.sys.atari.8bit
References: <1123455771.736836.252530@g49g2000cwa.googlegroups.com>
<1123459790.849039.145870@g14g2000cwa.googlegroups.com>
Subject: Re: How much memory do I have?
Date: Sun, 7 Aug 2005 20:34:31 -0400
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
X-RFC2646: Format=Flowed; Original
Message-ID: <k9OdneTuWJUKNWvfRVn-hQ@comcast.com>
Lines: 43
NNTP-Posting-Host: 68.83.245.234
X-Trace: sv3-KIVd/gKMhmNsjKMco9Okq2AcnyUC150wrbu77bVIr6R9kKuECKXV+/
HTX8wa+EoxYBN9kGSh4H3isaD!eyzi1/Kbsrq/s5e+sB1FwrzA3FnhvXpdXBQJoSfXWqNcQlEs5JFHr+/
mGLDev9uCzFca69D4gYFF!UQ==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2137

<stephensheppard@hotmail.com> wrote in message
news:1123459790.849039.145870@g14g2000cwa.googlegroups.com...
>
> matthew.pike@gmail.com wrote:
>> I just picked up a used atari 800 and I'm wondering how much memory it
>> has? Is there a way to run a basic command to tell? I opened it up
>> and examined the slots, all are in use with unmarked boards full of
>> chips. Any help is appreciated.
>>
>> Thanks,
>> Skrim
>
> ? peek(88)+peek(89)*256 will tell you how much memory is available for
> user programs.
>
> 8KB (8192 bytes) are used by the BASIC cartridge. 960 bytes are used
> for screen memory.
>
> The maximum normal memory for an 800 is 48 KB, 49,152 bytes.

>
> The BASIC instruction above should yield 40,000 for available memory
> for a 48K machine. That's 49,152 minus 8192 minus 960 equals 40,000.
>
> Genuine Atari 400/800 memory boards were originally wrapped in shell
> which had makings as to their size.   Even bare Atari boards had
> markings on one edge, either "8K" or "16K". You'd have to take these
> out to see the markings.
>
> If you have third party memory boards you could possibly have a
> RAMDISK. The above test would not tell you whether you have one or
> not. Not sure how you could tell that short of taking the boards out
> of the system and examining them.

I have a dozen or so bare 32K Atari ram boards if anyone needs one.
Guess I could build a few if you want one and can't solder. I am told
though that they may need some modification to work, as they are 3rd
party boards.

Bill Garber

From -3925398298151403256
X-Google-Thread: f8760,dcf649352bb4d0ba
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!newsread.com!news-xfer.newsread.com!
news-feed01.roc.ny.frontiernet.net!nntp.frontiernet.net!
newscon06.news.prodigy.com!prodigy.net!newsmst01b.news.prodigy.com!prodigy.com!
postmaster.news.prodigy.com!newssvr31.news.prodigy.com.POSTED!5be5f619!not-for-
mail
Reply-To: "Russ Gilbert" <russgilb@MUNGEsbcglobal.net>
From: "Russ Gilbert" <russgilb@MUNGEsbcglobal.net>
Newsgroups: comp.sys.atari.8bit
References: <1123455771.736836.252530@g49g2000cwa.googlegroups.com>
<1123459790.849039.145870@g14g2000cwa.googlegroups.com>
Subject: Re: How much memory do I have?
Lines: 42
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1409
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1409
Message-ID: <BsAJe.188$G%5.36@newssvr31.news.prodigy.com>
NNTP-Posting-Host: 65.43.211.78
X-Complaints-To: abuse@prodigy.net
X-Trace: newssvr31.news.prodigy.com 1123472289 ST000 65.43.211.78 (Sun, 07 Aug
2005 23:38:09 EDT)
NNTP-Posting-Date: Sun, 07 Aug 2005 23:38:09 EDT
Organization: SBC http://yahoo.sbc.com
X-UserInfo1:

S[OWSTKGFZWABP@YN[O@_WH@YR_B@EXLLBWLOOAFMAVNDQUBLNTC@AWZWDXZXQ[K\FFSKCVM@F_N_DOBWV
WG__LG@VVOIPLIGX\
\BU_B@\P\PFX\B[APHTWAHDCKJF^NHD[YJAZMCY_CWG[SX\Y]^KC\HSZRWSWKGAY_PC[BQ[BXAS\F\
\@DMTLFZFUE@\VL
Date: Mon, 08 Aug 2005 03:38:09 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:2138

<stephensheppard@MUNGEhotmail.com> wrote in message >
> matthew.pike@MUNGEgmail.com wrote:
> > I just picked up a used atari 800 and I'm wondering how much memory it
> > has? Is there a way to run a basic command to tell? I opened it up
> > and examined the slots, all are in use with unmarked boards full of
> > chips. Any help is appreciated.
> >
> > Thanks,
> > Skrim
>
> ? peek(88)+peek(89)*256 will tell you how much memory is available for
> user programs.
>
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> for screen memory.
>
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>
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>
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> out to see the markings.
>
> If you have third party memory boards you could possibly have a
> RAMDISK. The above test would not tell you whether you have one or
> not. Not sure how you could tell that short of taking the boards out
> of the system and examining them.
PEEK(89)+(256*PEEK(89)) is $9C40 or 40,000, the bottom of
screen memory or $A000 - $3C0 (960 bytes of GRAPHICS 0, under
the BASIC cart, the display list is maybe 30 bytes under screen memory.
Since you're doing PEEKs, you would be better to use FRE(0).
? FRE(0).
This will give you about 33294 if you have 48K, and I guess 8192
less for each 8K less you have. I would guess, since all your slots
are full, that you have the front 10K ROM, then 3*16K cards, for 48K.
Russg

From 500464591089823661
X-Google-Thread: f8760,dcf649352bb4d0ba

X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!news-
feed01.roc.ny.frontiernet.net!nntp.frontiernet.net!newscon06.news.prodigy.com!
prodigy.net!newsmst01b.news.prodigy.com!prodigy.com!postmaster.news.prodigy.com!
newssvr31.news.prodigy.com.POSTED!5be5f619!not-for-mail
Reply-To: "Russ Gilbert" <russgilb@MUNGEsbcglobal.net>
From: "Russ Gilbert" <russgilb@MUNGEsbcglobal.net>
Newsgroups: comp.sys.atari.8bit
References: <1123455771.736836.252530@g49g2000cwa.googlegroups.com>
<1123459790.849039.145870@g14g2000cwa.googlegroups.com>
<BsAJe.188$G%5.36@newssvr31.news.prodigy.com>
Subject: Re: How much memory do I have?
Lines: 48
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1409
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1409
Message-ID: <VAAJe.190$G46.78@newssvr31.news.prodigy.com>
NNTP-Posting-Host: 65.43.211.78
X-Complaints-To: abuse@prodigy.net
X-Trace: newssvr31.news.prodigy.com 1123472821 ST000 65.43.211.78 (Sun, 07 Aug
2005 23:47:01 EDT)
NNTP-Posting-Date: Sun, 07 Aug 2005 23:47:01 EDT
Organization: SBC http://yahoo.sbc.com
X-UserInfo1:
SCSGGWSGFZR]RRXXLBCBNWX@RJ_XPDLMN@GZ_GYO^BTJUZ]CDVW[AKK[J\]^HVKHG^EWZHBLO^[\NH_AZF
WGN^\DHNVMX_DHHX[FSQKBOTS@@BP^]C@RHS_AGDDC[AJM_T[GZNRNZAY]GNCPBDYKOLK^_CZFWPGHZIXW
@C[AFKBBQS@E@DAZ]VDFUNTQQ]FN
Date: Mon, 08 Aug 2005 03:47:01 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:2139

No, I Stephen is right. If you have less than 48K memory,
you will have a lower bottom of screen memory. Sorry.
"Russ Gilbert" <russgilb@MUNGEsbcglobal.net> wrote in message
news:BsAJe.188$G%5.36@newssvr31.news.prodigy.com...
>
> <stephensheppard@MUNGEhotmail.com> wrote in message >
> > matthew.pike@MUNGEgmail.com wrote:
> > > I just picked up a used atari 800 and I'm wondering how much memory it
> > > has? Is there a way to run a basic command to tell? I opened it up
> > > and examined the slots, all are in use with unmarked boards full of
> > > chips. Any help is appreciated.
> > >
> > > Thanks,
> > > Skrim
> >
> > ? peek(88)+peek(89)*256 will tell you how much memory is available for
> > user programs.
> >
> > 8KB (8192 bytes) are used by the BASIC cartridge. 960 bytes are used
> > for screen memory.
> >

> > The maximum normal memory for an 800 is 48 KB, 49,152 bytes.
> >
> > The BASIC instruction above should yield 40,000 for available memory
> > for a 48K machine. That's 49,152 minus 8192 minus 960 equals 40,000.
> >
> > Genuine Atari 400/800 memory boards were originally wrapped in shell
> > which had makings as to their size.   Even bare Atari boards had
> > markings on one edge, either "8K" or "16K". You'd have to take these
> > out to see the markings.
> >
> > If you have third party memory boards you could possibly have a
> > RAMDISK. The above test would not tell you whether you have one or
> > not. Not sure how you could tell that short of taking the boards out
> > of the system and examining them.
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> screen memory or $A000 - $3C0 (960 bytes of GRAPHICS 0, under
> the BASIC cart, the display list is maybe 30 bytes under screen memory.
> Since you're doing PEEKs, you would be better to use FRE(0).
> ? FRE(0).
> This will give you about 33294 if you have 48K, and I guess 8192
> less for each 8K less you have. I would guess, since all your slots
> are full, that you have the front 10K ROM, then 3*16K cards, for 48K.
> Russg
>
>

From -3588956298067268448
X-Google-Thread: f8760,79cb8e312f0acc07
X-Google-Thread: 111a55,9cc9afa177bcf26e
X-Google-Attributes: gidf8760,gid111a55,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Sun, 07 Aug 2005 23:04:30 -0500
Message-ID: <42F6D8FB.47222871@comcast.net>
Date: Sun, 07 Aug 2005 23:00:59 -0500
From: Charles Richmond <richchas@comcast.net>
Reply-To: richmond@plano.net
Organization: Canine Computer Center
X-Mailer: Mozilla 4.7C-CCK-MCD {C-UDP; EBM-APPLE} (Macintosh; I; PPC)
X-Accept-Language: en
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit,comp.sys.atari.st
Subject: Re: Online Atari Magazines
References: <BF17F40E.3C07%you@cogeco.ca>
<pan.2005.08.04.23.45.15.783308@charter.net> <42f48f7011bd264@comcast.net>
<pan.2005.08.07.12.17.41.511050@charter.net>
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit

Lines: 23
NNTP-Posting-Host: 67.187.23.68
X-Trace: sv3-LwEDbpr+Zi6L597U/plTjoekEfJXAdGPMrobvEyNOA0+6SAu3B8s4a1vfE56f8myy5P/
UBjCroESjhb!fh1Ucrjsr5rTNxAZZAUTyUEVhcaNaHXBScNhGrEdofXCRYDXTWfFRsDH56nGcNksHtVI
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2140 comp.sys.atari.st:2799

"Ronald J. Hall" wrote:
>
> On Sat, 06 Aug 2005 11:09:30 +0400, Edward S. Baiz Jr. wrote:
>
> > David Small is agreat guy and speaker. I saw him once give a talk at an Atari
> > show in the Detroit area some years back. Even my wife enjoyed his talk and
> > she basically is not an Atari fan.
>
> I also remember a story about him at one (admittedly at a late date in the
> Atari glory days, but still!) show going down the aisle giving away the
> spectre stuff for free to the audience.
>
Please excuse my ignorance, but is David Small deceased???

--
+---+
| Charles and Francis Richmond It is moral cowardice to
leave |
| undone what one perceives
right |
| richmond at plano dot net   to do.   -- Confucius
    |
+---+

From 8406230206590660619
X-Google-Thread: 111a55,813e83ff95f906b1,start
X-Google-Thread: f8760,813e83ff95f906b1,start
X-Google-Attributes: gid111a55,gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!bigfeed.bellsouth.net!
bignumber.bellsouth.net!news.bellsouth.net!bignews1.bellsouth.net.POSTED!16d8a3f8!
not-for-mail
Reply-To: "Phantom" <phantomm@bellsouth.net>
From: "Phantom" <phantomm@bellsouth.net>
Newsgroups: comp.sys.atari.st,comp.sys.atari.8bit
Subject: Still in need of a good Mag PRO RGB monitor
Lines: 19
Organization: Phantoms Hauntings
X-Priority: 3
X-MSMail-Priority: Normal

X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
X-RFC2646: Format=Flowed; Original
Message-ID: <lxFJe.10012$%X1.2063@bignews1.bellsouth.net>
X-Complaints-To: abuse@bellsouth.net
X-Abuse-Info: Please forward a copy of all headers for proper handling
X-Trace:
pcpocbcnbdmdhgfgdbdpiflmbcekedmfhojhikkbagflhcbonmpplpilkbgnajpenieljpomioalbjbljh
fklddgmcccijghihbihliohechmkebpgibgglegjdeofdmhjobbnijadliidkamfdajhjfgpkldopb
NNTP-Posting-Date: Mon, 08 Aug 2005 05:24:33 EDT
Date: Mon, 8 Aug 2005 05:26:06 -0400
Xref: g2news1.google.com comp.sys.atari.st:2806 comp.sys.atari.8bit:2141

Still looking for a Magnavox Professional RGB Monitor that has
the LIN RGB (ST-Falcon connection), TTL RGB, VCR Button, and
RCA jacks for connecting an Atari 8-bit.

These were also made in another name or two such as Philips RGB.

I will consider a broken one with a bad tube as my tube is fine.

Contact me if ya have something that may work.

And no I'm not spending $150.00 plus at BRAVO Computers.

Thanks,
phantomm@bellsouth.net

From 7467383521738434092
X-Google-Thread: f8760,7ba1c8b99d6359b1,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!bigfeed.bellsouth.net!
bignumber.bellsouth.net!news.bellsouth.net!bignews1.bellsouth.net.POSTED!16d8a3f8!
not-for-mail
Reply-To: "Phantom" <phantomm@bellsouth.net>
From: "Phantom" <phantomm@bellsouth.net>
Newsgroups: comp.sys.atari.8bit
Subject: Rare Mags
Lines: 5
Organization: Phantoms Hauntings
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
X-RFC2646: Format=Flowed; Original
Message-ID: <xAFJe.10032$%X1.5544@bignews1.bellsouth.net>

X-Complaints-To: abuse@bellsouth.net
X-Abuse-Info: Please forward a copy of all headers for proper handling
X-Trace:
pcpocbcnbdmdhgfgdbdpiflmbcekedmfhojhikkbagflhcboaaphfcniiggbddnehaobbmddcppclcpbjh
fklddgmcccijghihbihliohechmkebpgibgglegjdeofdmeaemikafkpkgjokemamoocggjmahhamg
NNTP-Posting-Date: Mon, 08 Aug 2005 05:27:57 EDT
Date: Mon, 8 Aug 2005 05:29:31 -0400
Xref: g2news1.google.com comp.sys.atari.8bit:2142

Was wondering if there are any Atari 8-bit Mags that would be
considered very rare.

From -5974444373655996105
X-Google-Thread: f8760,dcf649352bb4d0ba
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!newsfeed00.sul.t-
online.de!newsfeed01.sul.t-online.de!t-online.de!uucp.muenster.de!news.citykom.de!
not-for-mail
From: =?ISO-8859-15?Q?Jochen_Sch=E4fer?= <spam@joschs-robotics.de>
Newsgroups: comp.sys.atari.8bit
Subject: Re: How much memory do I have?
Date: Mon, 08 Aug 2005 11:55:17 +0200
Organization: citykom.muenster
Lines: 14
Message-ID: <dd7a65$c7r$1@news.citykom.de>
References: <1123455771.736836.252530@g49g2000cwa.googlegroups.com>
<1123459790.849039.145870@g14g2000cwa.googlegroups.com> <k9OdneTuWJUKNWvfRVn-
hQ@comcast.com>
NNTP-Posting-Host: muedsl-82-207-210-030.citykom.de
Mime-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-15
Content-Transfer-Encoding: 7bit
X-Trace: news.citykom.de 1123494917 12539 82.207.210.30 (8 Aug 2005 09:55:17 GMT)
X-Complaints-To: abuse@citykom.de
NNTP-Posting-Date: Mon, 8 Aug 2005 09:55:17 +0000 (UTC)
User-Agent: Mozilla Thunderbird 1.0.2 (X11/20050331)
X-Accept-Language: de-DE, de, en-us, en
In-Reply-To: <k9OdneTuWJUKNWvfRVn-hQ@comcast.com>
Xref: g2news1.google.com comp.sys.atari.8bit:2143

Bill Garber schrieb:
> <stephensheppard@hotmail.com> wrote in message
> news:1123459790.849039.145870@g14g2000cwa.googlegroups.com...
>
>>matthew.pike@gmail.com wrote:
>>
....
> I have a dozen or so bare 32K Atari ram boards if anyone needs one.

> Guess I could build a few if you want one and can't solder. I am told
> though that they may need some modification to work, as they are 3rd
> party boards.
Are these 800 only boards? Would they work with a 400?

Bye Jochen

From -4717392079226307914
X-Google-Thread: f8760,dcf649352bb4d0ba
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII
Path: g2news1.google.com!news3.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Mon, 08 Aug 2005 05:09:39 -0500
From: "Bill Garber" <willy46pa@comcast.net>
Newsgroups: comp.sys.atari.8bit
References: <1123455771.736836.252530@g49g2000cwa.googlegroups.com>
<1123459790.849039.145870@g14g2000cwa.googlegroups.com> <k9OdneTuWJUKNWvfRVn-
hQ@comcast.com> <dd7a65$c7r$1@news.citykom.de>
Subject: Re: How much memory do I have?
Date: Mon, 8 Aug 2005 06:09:39 -0400
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-RFC2646: Format=Flowed; Original
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
Message-ID: <LLqdndyludH5smrfRVn-vQ@comcast.com>
Lines: 22
NNTP-Posting-Host: 68.83.245.234
X-Trace: sv3-eEKS4OSDhBIKyoF4J0nc4i26dxgxhrdX84JTxZ8c1WKHcxgT6Bbns95L2irX7p/
WNDKagXJFGyRjpZo!DfpjV8whinhnKgU6y/
gnXLYekk3URs48eDQjyGNpHbmrWyeUCxvYxiUyw8YcMkJa5R6Qt3YiooBF!Tw==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2144

"Jochen Sch?fer" <spam@joschs-robotics.de> wrote in message
news:dd7a65$c7r$1@news.citykom.de...
> Bill Garber schrieb:
>> <stephensheppard@hotmail.com> wrote in message
>> news:1123459790.849039.145870@g14g2000cwa.googlegroups.com...
>>
>>>matthew.pike@gmail.com wrote:
>>>
> ....
>> I have a dozen or so bare 32K Atari ram boards if anyone needs one.

>> Guess I could build a few if you want one and can't solder. I am told
>> though that they may need some modification to work, as they are 3rd
>> party boards.

> Are these 800 only boards? Would they work with a 400?

I'm not 100% sure, but I believe them to work in the 800 only.

Bill Garber

From -8308629328239583972
X-Google-Thread: f8760,dcf649352bb4d0ba
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g14g2000cwa.googlegroups.com!not-for-mail
From: "Skrimfid" <matthew.pike@gmail.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: How much memory do I have?
Date: 8 Aug 2005 11:02:22 -0700
Organization: http://groups.google.com
Lines: 3
Message-ID: <1123524142.457894.44300@g14g2000cwa.googlegroups.com>
References: <1123455771.736836.252530@g49g2000cwa.googlegroups.com>
   <1123459790.849039.145870@g14g2000cwa.googlegroups.com>
   <k9OdneTuWJUKNWvfRVn-hQ@comcast.com>
NNTP-Posting-Host: 65.208.108.88
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1123524147 19906 127.0.0.1 (8 Aug 2005 18:02:27 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Mon, 8 Aug 2005 18:02:27 +0000 (UTC)
In-Reply-To: <k9OdneTuWJUKNWvfRVn-hQ@comcast.com>
User-Agent: G2/0.2
Complaints-To: groups-abuse@google.com
Injection-Info: g14g2000cwa.googlegroups.com; posting-host=65.208.108.88;
   posting-account=9QSR_A0AAADTGDvTXb3ZiumJCC5HNc2r
Xref: g2news1.google.com comp.sys.atari.8bit:2145

Would this allow me to bump the ram higher than 48K? If so, I'm
interested.

From -850334205299787971
X-Google-Thread: f8760,dcf649352bb4d0ba
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII
Path: g2news1.google.com!postnews.google.com!z14g2000cwz.googlegroups.com!not-for-mail

From: stephensheppard@hotmail.com
Newsgroups: comp.sys.atari.8bit
Subject: Re: How much memory do I have?
Date: 8 Aug 2005 11:31:58 -0700
Organization: http://groups.google.com
Lines: 31
Message-ID: <1123525918.848413.192630@z14g2000cwz.googlegroups.com>
References: <1123455771.736836.252530@g49g2000cwa.googlegroups.com>
   <1123459790.849039.145870@g14g2000cwa.googlegroups.com>
   <k9OdneTuWJUKNWvfRVn-hQ@comcast.com>
   <dd7a65$c7r$1@news.citykom.de>
   <LLqdndyludH5smrfRVn-vQ@comcast.com>
NNTP-Posting-Host: 4.156.69.187
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
Content-Transfer-Encoding: quoted-printable
X-Trace: posting.google.com 1123525924 21768 127.0.0.1 (8 Aug 2005 18:32:04 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Mon, 8 Aug 2005 18:32:04 +0000 (UTC)
In-Reply-To: <LLqdndyludH5smrfRVn-vQ@comcast.com>
User-Agent: G2/0.2
Complaints-To: groups-abuse@google.com
Injection-Info: z14g2000cwz.googlegroups.com; posting-host=4.156.69.187;
   posting-account=4ilZLQsAAADHKJufwAjm_Pl2CA076mZi
Xref: g2news1.google.com comp.sys.atari.8bit:2146

Bill Garber wrote:
> "Jochen Sch=E4fer" <spam@joschs-robotics.de> wrote in message
> news:dd7a65$c7r$1@news.citykom.de...
> > Bill Garber schrieb:
> >> <stephensheppard@hotmail.com> wrote in message
> >> news:1123459790.849039.145870@g14g2000cwa.googlegroups.com...
> >>
> >>>matthew.pike@gmail.com wrote:
> >>>
> > ....
> >> I have a dozen or so bare 32K Atari ram boards if anyone needs one.
> >> Guess I could build a few if you want one and can't solder. I am told
> >> though that they may need some modification to work, as they are 3rd
> >> party boards.
>
> > Are these 800 only boards? Would they work with a 400?
>
> I'm not 100% sure, but I believe them to work in the 800 only.
>
> Bill Garber

If it runs as a standalone memory board in an 800 then it should run in
a 400.

If it needs the support of a genuine Atari memory board then it won't
work as the 400 has only one memory slot.

Wasn't there a Mosaic 32K board for the 400? Are your boards based on
this design?

From 3879003688119217893
X-Google-Thread: f8760,79cb8e312f0acc07
X-Google-Thread: 111a55,9cc9afa177bcf26e
X-Google-Attributes: gidf8760,gid111a55,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!border2.nntp.dca.giganews.com!nntp.giganews.com!
elnk-atl-nf1!newsfeed.earthlink.net!stamper.news.atl.earthlink.net!
newsread1.news.atl.earthlink.net.POSTED!0cab31ba!not-for-mail
From: "RetroJess" <RJH4JHH2@peoplepc.com>
Newsgroups: comp.sys.atari.8bit,comp.sys.atari.st
References: <BF17F40E.3C07%you@cogeco.ca>
<pan.2005.08.04.23.45.15.783308@charter.net> <42f48f7011bd264@comcast.net>
<TBgJe.8799$%X1.5196@bignews1.bellsouth.net>
Subject: Re: Online Atari Magazines
Lines: 14
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 5.50.4807.1700
X-MimeOLE: Produced By Microsoft MimeOLE V5.50.4807.1700
Message-ID: <cJOJe.5251$ns.2013@newsread1.news.atl.earthlink.net>
Date: Mon, 08 Aug 2005 19:51:36 GMT
NNTP-Posting-Host: 4.245.37.28
X-Complaints-To: abuse@earthlink.net
X-Trace: newsread1.news.atl.earthlink.net 1123530696 4.245.37.28 (Mon, 08 Aug 2005
12:51:36 PDT)
NNTP-Posting-Date: Mon, 08 Aug 2005 12:51:36 PDT
Organization: EarthLink Inc. -- http://www.EarthLink.net
Xref: g2news1.google.com comp.sys.atari.8bit:2147 comp.sys.atari.st:2821

"Phantom" <phantomm@bellsouth.net> wrote in message
news:TBgJe.8799$%X1.5196@bignews1.bellsouth.net...
>
> Also, gotta mention Ben Poehland The 8-bit Alchemist!
>
> phantomm@bellsouth.net

Where is Ben these days, and what is he up to?

RetroJess

From -3351191946787554494

X-Google-Thread: f8760,dcf649352bb4d0ba
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII
Path: g2news1.google.com!news4.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Mon, 08 Aug 2005 16:12:52 -0500
From: "Bill Garber" <willy46pa@comcast.net>
Newsgroups: comp.sys.atari.8bit
References: <1123455771.736836.252530@g49g2000cwa.googlegroups.com>
<1123459790.849039.145870@g14g2000cwa.googlegroups.com> <k9OdneTuWJUKNWvfRVn-
hQ@comcast.com> <dd7a65$c7r$1@news.citykom.de> <LLqdndyludH5smrfRVn-
vQ@comcast.com> <1123525918.848413.192630@z14g2000cwz.googlegroups.com>
Subject: Re: How much memory do I have?
Date: Mon, 8 Aug 2005 17:12:50 -0400
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
X-RFC2646: Format=Flowed; Original
Message-ID: <yIOdnYkkp_9JV2rfRVn-hw@comcast.com>
Lines: 45
NNTP-Posting-Host: 68.83.245.234
X-Trace: sv3-
LeSYC6JDxhu6HkbZN01Il74CK1CqLbz1KCLwLrivlBdWqSndx5Tcz9wgVa8Lph9HmAKV3WFW0631ELN!
phD9pZzR80Lw0MTs6PkIHLqmfLwklakzw/jSk86JtSeQBhpUxmpADqpVrltYUESJGvQ/ZUwTzJwz!fw==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2148

<stephensheppard@hotmail.com> wrote in message
news:1123525918.848413.192630@z14g2000cwz.googlegroups.com...

Bill Garber wrote:
> "Jochen Sch?fer" <spam@joschs-robotics.de> wrote in message
> news:dd7a65$c7r$1@news.citykom.de...
> > Bill Garber schrieb:
> >> <stephensheppard@hotmail.com> wrote in message
> >> news:1123459790.849039.145870@g14g2000cwa.googlegroups.com...
> >>
> >>>matthew.pike@gmail.com wrote:
> >>>
> > ....
> >> I have a dozen or so bare 32K Atari ram boards if anyone needs one.
> >> Guess I could build a few if you want one and can't solder. I am told
> >> though that they may need some modification to work, as they are 3rd
> >> party boards.
>

> > Are these 800 only boards? Would they work with a 400?
>
> I'm not 100% sure, but I believe them to work in the 800 only.
>
> Bill Garber

If it runs as a standalone memory board in an 800 then it should run in a 400.

If it needs the support of a genuine Atari memory board then it won't work as the 400 has only one memory slot.

Wasn't there a Mosaic 32K board for the 400? Are your boards based on this design?

These are Microtek AMB-32 boards. I was informed by Best Electronics that they are 32K boards. They have 16 memory chips, I assume 4116, which I can still get and have quite a few used ones. Bradley also tells me that they may need
some type of modification for them to work at all. I will build one and throw it in
our 400 and see.

Bill Garber

From -1540513995529519147
X-Google-Thread: f8760,813e83ff95f906b1
X-Google-Thread: 111a55,813e83ff95f906b1
X-Google-Attributes: gidf8760,gid111a55,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!
newscon02.news.prodigy.com!prodigy.net!newsmst01b.news.prodigy.com!prodigy.com!
postmaster.news.prodigy.com!newssvr14.news.prodigy.com.POSTED!036222c0!not-for-
mail
From: <kenames@pacbell.net>
Message-ID: <f5O4dXX6MbiT-pn2-BGdbVjdRVNdB@draco.w2kserv.local>
Newsgroups: comp.sys.atari.8bit,comp.sys.atari.st
Subject: Re: Still in need of a good Mag PRO RGB monitor
References: <lxFJe.10012$%X1.2063@bignews1.bellsouth.net>
User-Agent: ProNews/2 V1.54.cp093
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 8bit
Lines: 31
NNTP-Posting-Host: 69.231.210.46
X-Complaints-To: abuse@prodigy.net
X-Trace: newssvr14.news.prodigy.com 1123535573 ST000 69.231.210.46 (Mon, 08 Aug
2005 17:12:53 EDT)
NNTP-Posting-Date: Mon, 08 Aug 2005 17:12:53 EDT
Organization: SBC http://yahoo.sbc.com

X-UserInfo1:
TSU[@I_A\S@ERTPXOJHN__TDEB\@PD\MNPWZKB]MPXHDUWYAKVUOPCW[ML\JXUCKVFDYZKBMSFX^OMSAFN
TINTDDMVW[X\THOPXZRVOCJTUTPC_JSBVX\KAOTBAJBVMZTYAKMNLDI_MFDSSOLXINH__FS^\WQGHGI^C
@E[A_CF\AQLDQ\BTMPLDFNVUQ_VM
Date: Mon, 08 Aug 2005 21:12:53 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:2149 comp.sys.atari.st:2823

what went wrong with the old one? I do these repairs for a living,
maybe I can help.

Ken

On Mon, 8 Aug 2005 09:26:06 UTC, "Phantom" <phantomm@bellsouth.net>
wrote:

>
> Still looking for a Magnavox Professional RGB Monitor that has
> the LIN RGB (ST-Falcon connection), TTL RGB, VCR Button, and
> RCA jacks for connecting an Atari 8-bit.
>
> These were also made in another name or two such as Philips RGB.
>
> I will consider a broken one with a bad tube as my tube is fine.
>
> Contact me if ya have something that may work.
>
> And no I'm not spending $150.00 plus at BRAVO Computers.
>
>
> Thanks,
> phantomm@bellsouth.net
>
>
>

--

From -2058994358292256919
X-Google-Thread: f8760,dcf649352bb4d0ba
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Mon, 08 Aug 2005 16:18:44 -0500
From: "Bill Garber" <willy46pa@comcast.net>
Newsgroups: comp.sys.atari.8bit
References: <1123455771.736836.252530@g49g2000cwa.googlegroups.com>
<1123459790.849039.145870@g14g2000cwa.googlegroups.com>   <k9OdneTuWJUKNWvfRVn-
hQ@comcast.com> <1123524142.457894.44300@g14g2000cwa.googlegroups.com>

Subject: Re: How much memory do I have?
Date: Mon, 8 Aug 2005 17:18:44 -0400
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
X-RFC2646: Format=Flowed; Original
Message-ID: <C6KdnVgSzqWoUWrfRVn-hA@comcast.com>
Lines: 17
NNTP-Posting-Host: 68.83.245.234
X-Trace: sv3-MDYwO/vXHW3t/
6pyZLNJD3T4cuhGL0MgEUb1Yw6j3gXrGWWZ2TgKqyzvI3+83Vl3yAmsKXaTtdla7q1!ONiAJuMe8/
SclGyRNRNatvYJV3l8KncY31+T4/J2mtQTI8LUT7S3FFSIVzfLBXO1jiVt35JtpMww!SA==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2150

"Skrimfid" <matthew.pike@gmail.com> wrote in message
news:1123524142.457894.44300@g14g2000cwa.googlegroups.com...
> Would this allow me to bump the ram higher than 48K?
> If so, I'm interested.

Unknown, and I plan to build one just to be sure they will work.
I assume with 16 ram spots that they use 4116's, which would
yield 16 x 2K or 32K. I will let you know. Would anyone like
to test the theory of more than 48K, I will send you a bare board,
you can build, test and let us know. Not worried about cost, just
pay me $2 postage. I had to eat these anyway, and I have about
a dozen of them here. I'm keeping a couple for me. Thanks.

Bill Garber

From 7190143688989382363
X-Google-Thread: f8760,556089f4a15887c2,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!local01.nntp.dca.giganews.com!nntp.telenor.com!
news.telenor.com.POSTED!not-for-mail
NNTP-Posting-Date: Mon, 08 Aug 2005 18:30:56 -0500
From: "Vidar Olavesen" <olavese@online.no>
Newsgroups: comp.sys.atari.8bit
Subject: SAP files
Date: Tue, 9 Aug 2005 01:33:23 +0200
X-Priority: 3

X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1506
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1506
Message-ID: <V6idneQ6zo6tdmrfRVnzvA@telenor.com>
Lines: 7
NNTP-Posting-Host: 80.213.124.167
X-Trace: sv3-ob6PzRKsyd9mvjwIdZ3/yR/
Yn3NVZYbVZywJCadKTcweWTQbQABq6XM2tK+yAWHLgNmE83QxSfNS/Xu!
MlvyzhoS3ppqVMs3nWDVrRGDWOuoMbW2OVJJOCSwBgzx88yUP77MsWzarQWbuA6JufCL1Gy92yNr
X-Complaints-To: news-abuse@telenor.net
X-DMCA-Complaints-To: news-abuse@telenor.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2151

Are there any SAP player for the Atari 8-bit? I have the SAP player for my
Dreamcast with lots of nice tunes and would like to have them on Atari also.
If not, are there any converters to make them CMC compatible?

Thanks and take Atarian care

From -6070194409298857624
X-Google-Thread: f8760,dcf649352bb4d0ba
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g14g2000cwa.googlegroups.com!not-for-
mail
From: "Skrimfid" <matthew.pike@gmail.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: How much memory do I have?
Date: 8 Aug 2005 16:42:09 -0700
Organization: http://groups.google.com
Lines: 5
Message-ID: <1123544529.689751.22870@g14g2000cwa.googlegroups.com>
References: <1123455771.736836.252530@g49g2000cwa.googlegroups.com>
   <1123459790.849039.145870@g14g2000cwa.googlegroups.com>
   <k9OdneTuWJUKNWvfRVn-hQ@comcast.com>
   <1123524142.457894.44300@g14g2000cwa.googlegroups.com>
   <C6KdnVgSzqWoUWrfRVn-hA@comcast.com>
NNTP-Posting-Host: 67.34.129.62
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1123544535 19797 127.0.0.1 (8 Aug 2005 23:42:15 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Mon, 8 Aug 2005 23:42:15 +0000 (UTC)
In-Reply-To: <C6KdnVgSzqWoUWrfRVn-hA@comcast.com>
User-Agent: G2/0.2
Complaints-To: groups-abuse@google.com

Injection-Info: g14g2000cwa.googlegroups.com; posting-host=67.34.129.62;
   posting-account=9QSR_A0AAADTGDvTXb3ZiumJCC5HNc2r
Xref: g2news1.google.com comp.sys.atari.8bit:2152

Hey Bill,
  What's your address and I'll send you the shipping.

Thanks.

From -3092535543860518134
X-Google-Thread: f8760,dcf649352bb4d0ba
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Mon, 08 Aug 2005 18:56:55 -0500
From: "Bill Garber" <willy46pa@comcast.net>
Newsgroups: comp.sys.atari.8bit
References: <1123455771.736836.252530@g49g2000cwa.googlegroups.com>
<1123459790.849039.145870@g14g2000cwa.googlegroups.com>   <k9OdneTuWJUKNWvfRVn-
hQ@comcast.com>   <1123524142.457894.44300@g14g2000cwa.googlegroups.com>
<C6KdnVgSzqWoUWrfRVn-hA@comcast.com>
<1123544529.689751.22870@g14g2000cwa.googlegroups.com>
Subject: Re: How much memory do I have?
Date: Mon, 8 Aug 2005 19:56:55 -0400
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
X-RFC2646: Format=Flowed; Original
Message-ID: <-7mdnViGN9DabGrfRVn-ig@comcast.com>
Lines: 16
NNTP-Posting-Host: 68.83.245.234
X-Trace: sv3-
FRkMqnY4ZKRyKeq6PQtNQEFN+NdREhgPzeq1JZ4VV7XUl7u5xKSH1SyePYFQCS5qyPmG17GXL5S84Df!
byxAtQ1P+cQOkflzhj97Ow3hmX487CuHsXP9coTKNcTyFHxpbleur9DlX0v79JbzaikdSlDFd1Vv!PQ==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2153

"Skrimfid" <matthew.pike@gmail.com> wrote in message
news:1123544529.689751.22870@g14g2000cwa.googlegroups.com...
> Hey Bill,
> What's your address and I'll send you the shipping.

I assume you mean my Paypal address.

willy46pa@comcast.net

I also assume USA, if not I will need to check on that.

Bill Garber

From -1825153831602122066
X-Google-Thread: f8760,dcf649352bb4d0ba
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!o13g2000cwo.googlegroups.com!not-for-mail
From: stephensheppard@hotmail.com
Newsgroups: comp.sys.atari.8bit
Subject: Re: How much memory do I have?
Date: 8 Aug 2005 17:18:21 -0700
Organization: http://groups.google.com
Lines: 16
Message-ID: <1123546701.608043.256370@o13g2000cwo.googlegroups.com>
References: <1123455771.736836.252530@g49g2000cwa.googlegroups.com>
   <1123459790.849039.145870@g14g2000cwa.googlegroups.com>
   <k9OdneTuWJUKNWvfRVn-hQ@comcast.com>
   <1123524142.457894.44300@g14g2000cwa.googlegroups.com>
   <C6KdnVgSzqWoUWrfRVn-hA@comcast.com>
NNTP-Posting-Host: 4.156.69.160
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1123546707 22788 127.0.0.1 (9 Aug 2005 00:18:27 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Tue, 9 Aug 2005 00:18:27 +0000 (UTC)
In-Reply-To: <C6KdnVgSzqWoUWrfRVn-hA@comcast.com>
User-Agent: G2/0.2
Complaints-To: groups-abuse@google.com
Injection-Info: o13g2000cwo.googlegroups.com; posting-host=4.156.69.160;
   posting-account=4ilZLQsAAADHKJufwAjm_Pl2CA076mZi
Xref: g2news1.google.com comp.sys.atari.8bit:2154

I'm no expert but wasn't 52K the max for Atari 800 for normal memory.
Needed a RAMROD board for this I think and at fair expense just to get
that last 4K above 48K.

There were Axlon type RAMDISKs which could add bank selectable memory
but those would have been bigger than 32K I should think.

I suppose at it's worth a try.

Off topic:

Has anyone in this group ever built the 800 Plus 256K mod (see below)?
 If so what software can use it?

http://atrey.karlin.mff.cuni.cz/~pavel/atari/800_256K.html

From -2795136612852651491
X-Google-Thread: f8760,dcf649352bb4d0ba
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!newshub.sdsu.edu!elnk-nf2-pas!
newsfeed.earthlink.net!stamper.news.pas.earthlink.net!
newsread1.news.pas.earthlink.net.POSTED!ccf20f92!not-for-mail
From: Rick Cortese <ricortes@earthlink.net>
User-Agent: Mozilla/5.0 (Windows; U; Windows NT 5.1; en-US; rv:1.6) Gecko/20040113
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit
Subject: Re: How much memory do I have?
References: <1123455771.736836.252530@g49g2000cwa.googlegroups.com>
<1123459790.849039.145870@g14g2000cwa.googlegroups.com> <k9OdneTuWJUKNWvfRVn-
hQ@comcast.com> <1123524142.457894.44300@g14g2000cwa.googlegroups.com>
In-Reply-To: <1123524142.457894.44300@g14g2000cwa.googlegroups.com>
Content-Type: text/plain; charset=us-ascii; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 20
Message-ID: <FWSJe.3221$WD.1587@newsread1.news.pas.earthlink.net>
Date: Tue, 09 Aug 2005 00:39:01 GMT
NNTP-Posting-Host: 66.81.221.189
X-Complaints-To: abuse@earthlink.net
X-Trace: newsread1.news.pas.earthlink.net 1123547941 66.81.221.189 (Mon, 08 Aug
2005 17:39:01 PDT)
NNTP-Posting-Date: Mon, 08 Aug 2005 17:39:01 PDT
Organization: EarthLink Inc. -- http://www.EarthLink.net
Xref: g2news1.google.com comp.sys.atari.8bit:2155

Skrimfid wrote:

> Would this allow me to bump the ram higher than 48K? If so, I'm
> interested.
>

Not as linear addressed RAM. The scoop for your 800 goes something like
this. It has been a long time so I may have some details off.

The 800 has 4 slots. One of the slots must have the OS board in it and
at least one of the other 3 slots has to be memory.

The standard memory boards from Atari were 8k or 16k. I don't think
there were a lot of 8k boards around as they were obsolete the day they
were introduced. There was a Mosaic board with 32k and Axlon came out

with 128k and I think 256k. The advantage of the Mosaic board was you
were able to expand your memory to the full 48k and have a free slot.
Several outfits like Bit-3 made things like 80 column displays that
would work in the free slot. The Axlon boards allowed you to run
software that used the extra RAM as a RAM disk as well as freeing up a slot.

From -363841045502565438
X-Google-Thread: f8760,6c246e9671d3bd0b
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Newsgroups: comp.sys.atari.8bit
Date: Mon, 8 Aug 2005 22:56:27 -0400
From: Sid Pacman <8-bitter@atari.land>
Subject: Columbus swapmeet (was: Nice 8-bit...)
In-Reply-To: <dd0i9301o8t@news2.newsguy.com>
Message-ID: <Pine.GSO.4.61.0508082246180.22624@furyy1>
References: <42dbd7b01489a12@comcast.net>
<1121923028.1f26ffbc1501116e86a1755abf8658ec@teranews>
 <1122611690.920971.16870@g14g2000cwa.googlegroups.com>
 <Xns96A2C2B9CC752emuslor@216.196.97.136> <Xns96A62BE9F803emuslor@216.196.97.136>
 <Pine.GSO.4.61.0508042308590.18571@furyy1> <dd0i9301o8t@news2.newsguy.com>
MIME-Version: 1.0
Content-Type: TEXT/PLAIN; charset=US-ASCII
NNTP-Posting-Host: 192.107.41.17
X-Original-NNTP-Posting-Host: 192.107.41.17
X-Trace: news.iglou.com 1123556187 192.107.41.17 (8 Aug 2005 22:56:27 -0400)
Lines: 24
X-Original-NNTP-Posting-Host: 192.107.41.17
Path: g2news1.google.com!news4.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!ngpeer.news.aol.com!uunet!dca.uu.net!
spool.news.uu.net!ash.uu.net!news.iglou.com!not-for-mail
Xref: g2news1.google.com comp.sys.atari.8bit:2156

   On Fri, 5 Aug 2005 at 20:30 -0000, 'Gozar' Collins scribbled:
->How many people will be attending this year? I haven't gone for a
->couple of years just because the $4 to get in seems a little steep
->for how small the show is.

   Yeah, well, whaddaya expect considering that the heyday of the
Atari "home" computers was 20 to 25 years ago!?

->Anyone here going? Bringing anything cool?

   I'm hoping to show up (for a change). I could bring some 'cool'
stuff but doubt that I'll get organized in time. Maybe next year.
--
        >>>---<<<
        >>>   david moeser -- erasmus39 on yahoo   <<<
        >>>   Censornati, Ohio - USA   <<<
        >>>---<<<
        * "Only wimps use tape backup. REAL men just up- *
        * load their important stuff on ftp and let the   *

* rest of the world mirror it." --Linus Torvalds *

(Headers munged to foil spammers; real info in taglines)

From -5009989575617049657
X-Google-Thread: f8760,79cb8e312f0acc07
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!newsfeed.stanford.edu!
newsfeed.berkeley.edu!ucberkeley!sn-xit-02!sn-xit-06!sn-post-02!sn-post-01!
supernews.com!corp.supernews.com!not-for-mail
From: "Greg Goodwin" <Greg.Goodwinp0.f2.n8.z8@fmlynet.org>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Online Atari Magazines
Date: Sun, 08 Aug 2005 21:21:08
Organization: www.family-bbs.net [FamilyNet International]
Message-ID: <000d6cb9@fmlynet.org>
References: <TBgJe.8799$%X1.5196@bignews1.bellsouth.net>
X-Gateway: NewsGate v1.0 gamma 2 NNTP <-> FidoNet Gateway
X-FTNADDR: 8:8/2.0
X-Complaints-To: abuse@supernews.com
Lines: 26
Xref: g2news1.google.com comp.sys.atari.8bit:2158

FamilyNet Newsgate

>>
>> David Small is agreat guy and speaker. I saw him once give a talk at
>> an Atari
>> show in the Detroit area some years back. Even my wife enjoyed his
>> talk and
>> she basically is not an Atari fan.

   Perhaps THE reason I still have a ST of any type, and why I did not buy a
   falcon 040 when given the chance was based on the Spectre GCR, Dave Small's
   invention, which I have a website up on.

   I think he was the icon of the fun programer on the ST, and his books were a
   blast to read. I sometimes read the Spectre manual, not even having a ST
   going with the GCR, but just to read the books.

   I got rid of many of my copies of Current Notes, but kept the ones that had
   Dave Small in them. :) Would like to copy those articles and get them
   posted.

   Doc Clu

FamilyNet <> Internet Gated Mail
http://www.fmlynet.org

From -8245448416904857640
X-Google-Thread: f8760,dcf649352bb4d0ba
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!sn-xit-04!sn-xit-12!sn-xit-09!sn-post-01!supernews.com!corp.supernews.com!not-for-mail
From: "Greg Goodwin" <Greg.Goodwinp0.f2.n8.z8@fmlynet.org>
Newsgroups: comp.sys.atari.8bit
Subject: Re: How much memory do I have?
Date: Sun, 08 Aug 2005 21:24:44
Organization: www.family-bbs.net [FamilyNet International]
Message-ID: <000d6cba@fmlynet.org>
References: <1123459790.849039.145870@g14g2000cwa.googlegroups.com>
X-Gateway: NewsGate v1.0 gamma 2 NNTP <-> FidoNet Gateway
X-FTNADDR: 8:8/2.0
X-Complaints-To: abuse@supernews.com
Lines: 50
Xref: g2news1.google.com comp.sys.atari.8bit:2157

FamilyNet Newsgate

   Well, as I learned recently, you could open MyDos, create a ramdisk, format
   it, and then try writing things to it. If they stay, you at least have that
   much memory.

   Doc Clu

   (who is typing this on a 800xl that he grew to like after using it in the
   retrochallenge last month)

> From: stephensheppard@hotmail.com

> matthew.pike@gmail.com wrote:
>> I just picked up a used atari 800 and I'm wondering how much memory it
>> has? Is there a way to run a basic command to tell? I opened it up
>> and examined the slots, all are in use with unmarked boards full of
>> chips. Any help is appreciated.
>>
>> Thanks,
>> Skrim

> ? peek(88)+peek(89)*256 will tell you how much memory is available for
> user programs.

> 8KB (8192 bytes) are used by the BASIC cartridge. 960 bytes are used
> for screen memory.

> The maximum normal memory for an 800 is 48 KB, 49,152 bytes.

> The BASIC instruction above should yield 40,000 for available memory
> for a 48K machine. That's 49,152 minus 8192 minus 960 equals 40,000.

> Genuine Atari 400/800 memory boards were originally wrapped in shell
> which had makings as to their size.   Even bare Atari boards had
> markings on one edge, either "8K" or "16K". You'd have to take these
> out to see the markings.

> If you have third party memory boards you could possibly have a
> RAMDISK. The above test would not tell you whether you have one or
> not. Not sure how you could tell that short of taking the boards out
> of the system and examining them.

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http://www.fmlynet.org

From -1612960502599876695
X-Google-Thread: f8760,813e83ff95f906b1
X-Google-Thread: 111a55,813e83ff95f906b1
X-Google-Attributes: gidf8760,gid111a55,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!bigfeed.bellsouth.net!
bignumber.bellsouth.net!news.bellsouth.net!bignews6.bellsouth.net.POSTED!16d8a3f8!
not-for-mail
Reply-To: "Phantom" <phantomm@bellsouth.net>
From: "Phantom" <phantomm@bellsouth.net>
Newsgroups: comp.sys.atari.8bit,comp.sys.atari.st
References: <lxFJe.10012$%X1.2063@bignews1.bellsouth.net> <f5O4dXX6MbiT-pn2-
BGdbVjdRVNdB@draco.w2kserv.local>
Subject: Re: Still in need of a good Mag PRO RGB monitor
Lines: 86
Organization: Phantoms Hauntings
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
X-RFC2646: Format=Flowed; Original
Message-ID: <xfVJe.952$Kp.481@bignews6.bellsouth.net>
X-Complaints-To: abuse@bellsouth.net
X-Abuse-Info: Please forward a copy of all headers for proper handling
X-Trace:
ofjmidbaofeaohdodbdpiflmbcekedmfhojhikkbagflhcbongpononhigofdgfmookjcfmmjofaghebih
ncgagddmpkiaikihbihliohechmkebpgibgglegjdeofdmhpnafbhopongcoocgcmljhbjepokfihp
NNTP-Posting-Date: Mon, 08 Aug 2005 23:17:49 EDT
Date: Mon, 8 Aug 2005 23:19:22 -0400
Xref: g2news1.google.com comp.sys.atari.8bit:2159 comp.sys.atari.st:2827

Well, it was probably my fault. I tried to run a program on a 1040STE

that was for
High Res only. After booting I lost all power to the monitor.
The Fuse did not blow. And when connected to the power, I get a humming
and
sometimes a faint whistle. near the transformer. To me, that means some
Caps are
blown. Or another componet. But on that side, there are mostly Caps and
diodes.

If I had one with a bad tube, the power supply part along with the front
power switch
will slide out of the monitor. A Cable has to be un plugged and a ground
wire cut.
But thats about it. I plan on replacing the Caps and see if that helps,
but my time
is limited until school starts.

I also bought a like new Mag 80 RGB exactly like the PRO model but
doesn't
have the LIN RGB ST-Falcon port on the back. It has the place for it.
But no
circuitry for it. Everything else is exactly the same except for the Lin
RGB Port.

I Have wondered if the TTL RGB port would work on a ST-Falcon if a cable
could be
made. Does anyone know?

The ports are very similar, both round, but number of Pins are
different. AFAIK the TTL RGB is
for a PC RGB connection. Or maybe an Amiga connection.

I have 2 TTL RGB cables, but no ends for the ST Computer Monitor Port.
One end of the cable looks similar to a 9pin Serial port connector. The
other is round and
connects to the TTL RGB Monitor Port.

The Mag Pro is a excellent monitor. Would buy a working one if price is
right, or bad one
if I can make use of it. Also may trade, Have lots of Atari Stuff.

If someone knows of a similar ST-Falcon RGB monitor that will also allow
an 8-bit Atari to be
connected at the same time. Let me know the make and model.

phantomm@bellsouth.net

<kenames@pacbell.net> wrote in message
news:f5O4dXX6MbiT-pn2-BGdbVjdRVNdB@draco.w2kserv.local...
> what went wrong with the old one? I do these repairs for a living,
> maybe I can help.

>
> Ken
>
> On Mon, 8 Aug 2005 09:26:06 UTC, "Phantom" <phantomm@bellsouth.net>
> wrote:
>
>>
>> Still looking for a Magnavox Professional RGB Monitor that has
>> the LIN RGB (ST-Falcon connection), TTL RGB, VCR Button, and
>> RCA jacks for connecting an Atari 8-bit.
>>
>> These were also made in another name or two such as Philips RGB.
>>
>> I will consider a broken one with a bad tube as my tube is fine.
>>
>> Contact me if ya have something that may work.
>>
>> And no I'm not spending $150.00 plus at BRAVO Computers.
>>
>>
>> Thanks,
>> phantomm@bellsouth.net
>>
>>
>>
>
>
> --
>

From -5936608783966941507
X-Google-Thread: f8760,813e83ff95f906b1
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!sn-xit-04!sn-xit-12!sn-xit-09!sn-post-01!supernews.com!corp.supernews.com!not-for-mail
From: "Greg Goodwin" <Greg.Goodwinp0.f2.n8.z8@fmlynet.org>
Newsgroups: comp.sys.atari.8bit
Subject: Still in need of a good Mag PRO RGB monitor
Date: Sun, 08 Aug 2005 21:27:46
Organization: www.family-bbs.net [FamilyNet International]
Message-ID: <000d6d33@fmlynet.org>
References: <lxFJe.10012$%X1.2063@bignews1.bellsouth.net>
X-Gateway: NewsGate v1.0 gamma 2 NNTP <-> FidoNet Gateway
X-FTNADDR: 8:8/2.0
X-Complaints-To: abuse@supernews.com
Lines: 29
Xref: g2news1.google.com comp.sys.atari.8bit:2160

FamilyNet Newsgate

Is that actually a ST connector on them?

> From: "Phantom" <phantomm@bellsouth.net>

> Still looking for a Magnavox Professional RGB Monitor that has
> the LIN RGB (ST-Falcon connection), TTL RGB, VCR Button, and
> RCA jacks for connecting an Atari 8-bit.

> These were also made in another name or two such as Philips RGB.

> I will consider a broken one with a bad tube as my tube is fine.

> Contact me if ya have something that may work.

> And no I'm not spending $150.00 plus at BRAVO Computers.

> Thanks,
> phantomm@bellsouth.net

FamilyNet <> Internet Gated Mail
http://www.fmlynet.org

From 709083786263721142
X-Google-Thread: f8760,556089f4a15887c2
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!newshub.sdsu.edu!headwall.stanford.edu!
newsfeed.stanford.edu!sn-xit-02!sn-xit-06!sn-post-02!sn-post-01!supernews.com!
corp.supernews.com!not-for-mail
From: "Greg Goodwin" <Greg.Goodwinp0.f2.n8.z8@fmlynet.org>
Newsgroups: comp.sys.atari.8bit
Subject: SAP files
Date: Sun, 08 Aug 2005 21:30:34
Organization: www.family-bbs.net [FamilyNet International]
Message-ID: <000d6d34@fmlynet.org>
References: <V6idneQ6zo6tdmrfRVnzvA@telenor.com>
X-Gateway: NewsGate v1.0 gamma 2 NNTP <-> FidoNet Gateway
X-FTNADDR: 8:8/2.0
X-Complaints-To: abuse@supernews.com
Lines: 17
Xref: g2news1.google.com comp.sys.atari.8bit:2161

FamilyNet Newsgate

> From: "Vidar Olavesen" <olavese@online.no>

> Are there any SAP player for the Atari 8-bit? I have the SAP player for my
> Dreamcast with lots of nice tunes and would like to have them on Atari also.
> If not, are there any converters to make them CMC compatible?

> Thanks and take Atarian care

  You know, I would like to know as well. :)

   Doc Clu

FamilyNet <> Internet Gated Mail
http://www.fmlynet.org

From 7043820652668262300
X-Google-Thread: f8760,55e92dfaeba3a38f,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!bigfeed.bellsouth.net!
bignumber.bellsouth.net!news.bellsouth.net!bignews6.bellsouth.net.POSTED!16d8a3f8!
not-for-mail
Reply-To: "Phantom" <phantomm@bellsouth.net>
From: "Phantom" <phantomm@bellsouth.net>
Newsgroups: comp.sys.atari.8bit
Subject: TWAUG Newsletters
Lines: 30
Organization: Phantoms Hauntings
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
X-RFC2646: Format=Flowed; Original
Message-ID: <5HVJe.1020$Kp.307@bignews6.bellsouth.net>
X-Complaints-To: abuse@bellsouth.net
X-Abuse-Info: Please forward a copy of all headers for proper handling
X-Trace:
ofjmidbaofeaohdodbdpiflmbcekedmfhojhikkbagflhcbophhgbcgbelgjommboidbldohajmdccmkih
ncgagddmpkiaikihbihliohechmkebpgibgglegjdeofdmgbhepbpbdnecojdgebeelhcnmdabofba
NNTP-Posting-Date: Mon, 08 Aug 2005 23:47:13 EDT
Date: Mon, 8 Aug 2005 23:48:47 -0400
Xref: g2news1.google.com comp.sys.atari.8bit:2162

Anyone fimilar with the Twaug Newsletters for the Atari 8-bit?

There were at least 18 issues with Disks. I was wondering if they
went beyond issue 18.

The Years were from 1993 to 1995.

Issue 18 was the last issue I got and it was dedicated to David Ewens,

who was a founding member and passed away.

He was a great guy and sent me the mags for Free.
I remember exchanging letters with him before, I got on the Net.

These are some of the best Atari 8-bit newsletters I have ever seen.

Full of tips, hints, projects and etc.

I think I have all the disks, but am missing the paper issues #1 and #2
and would
like to have for my collection.

The newsletters are like fold over books.

Anyone want to trade/sell ?

phantomm@bellsouth.net

From -7731943073059866870
X-Google-Thread: f8760,55e92dfaeba3a38f
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Mon, 08 Aug 2005 23:37:13 -0500
Newsgroups: comp.sys.atari.8bit
Subject: Re: TWAUG Newsletters
From: Slor <slor@comcast.net>
References: <5HVJe.1020$Kp.307@bignews6.bellsouth.net>
Organization: SlorNet
Message-ID: <Xns96ACEFEED3A73emuslor@216.196.97.136>
User-Agent: Xnews/??.01.30
X-Face: %XserOfRX`r-LZ\90<=vI7k<`QMH-(LjNZH``KUi:!h#87]<"qLW9._L==*cB*vFNz{?
Y.Vz>XH|C~h:N9n;4e2v2#laq4Ulh=}mld:QfCBGs+FjBzrqw"21t|9{10.Or*=/*r`>g%Vt:BSjgX?
u"@UIELF4GNA7xalm$S8f7NNF2Mp-\+zP#nku/;1U}b.C)>L7y$c+$Ux<]#j^$#/
9Vf'OY:5c6UitDqvbuwo]_:Z$P[pFeMk8Y;k;)s6L_=d'?B<O+S&^Km"uNO3S{(0<4kpzn-jgG9H|
q&O,w":}0mL5f92-{_O
Date: Mon, 08 Aug 2005 23:37:14 -0500
Lines: 14
NNTP-Posting-Host: 68.57.222.49
X-Trace: sv3-e5PcgiDw+dE9Nq3T+dsxpNAI5uK/nr7fG0mx536D3nV5OVE1gi52W2Hy/
6H17nx8dINNC1lPddzK+WE!ZJW17moh0fPiK9YWiEcnHohQVjh1M0WVIn/
0jWw3T9H1RnkMax+ZnovFshp0SejwblOCvmK5WaWP!c7HEA+XGDg==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint

properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2163

Despite all prevention efforts, "Phantom" <phantomm@bellsouth.net> wrote in
news:5HVJe.1020$Kp.307@bignews6.bellsouth.net:

>
> Anyone fimilar with the Twaug Newsletters for the Atari 8-bit?
>
> There were at least 18 issues with Disks. I was wondering if they
> went beyond issue 18.
>

I have disk images for up to issue #28.

--
Slor

From 7031181467927541859
X-Google-Thread: f8760,55e92dfaeba3a38f
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!bigfeed.bellsouth.net!
bignumber.bellsouth.net!news.bellsouth.net!bignews6.bellsouth.net.POSTED!16d8a3f8!
not-for-mail
Reply-To: "Phantom" <phantomm@bellsouth.net>
From: "Phantom" <phantomm@bellsouth.net>
Newsgroups: comp.sys.atari.8bit
References: <5HVJe.1020$Kp.307@bignews6.bellsouth.net>
<Xns96ACEFEED3A73emuslor@216.196.97.136>
Subject: Re: TWAUG Newsletters
Lines: 35
Organization: Phantoms Hauntings
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
X-RFC2646: Format=Flowed; Original
Message-ID: <qzXJe.1378$Kp.1057@bignews6.bellsouth.net>
X-Complaints-To: abuse@bellsouth.net
X-Abuse-Info: Please forward a copy of all headers for proper handling
X-Trace:
ofjmidbaofeaohdodbdpiflmbcekedmfhojhikkbagflhcbokbkmdkbfiioiidgmfdefhiffjbpjjmdiih
ncgagddmpkiaikffncgfnojaonepigafjffeobjmmidimdpagholfmkkebimafdkehkakpdiifjjea
NNTP-Posting-Date: Tue, 09 Aug 2005 01:55:34 EDT
Date: Tue, 9 Aug 2005 01:57:02 -0400
Xref: g2news1.google.com comp.sys.atari.8bit:2164

Hi,

Was 28 there last issue if ya know?

And do your images include the full Newsletters?

I enjoyed the disks, but for me the info in the Newsletters was great!

Anyway to download them?

E-mail me if ya want to talk in private

phantomm@bellsouth.net

"Slor" <slor@comcast.net> wrote in message
news:Xns96ACEFEED3A73emuslor@216.196.97.136...
> Despite all prevention efforts, "Phantom" <phantomm@bellsouth.net>
> wrote in
> news:5HVJe.1020$Kp.307@bignews6.bellsouth.net:
>
>>
>> Anyone fimilar with the Twaug Newsletters for the Atari 8-bit?
>>
>> There were at least 18 issues with Disks. I was wondering if they
>> went beyond issue 18.
>>
>
> I have disk images for up to issue #28.
>
> --
> Slor

From -192263636711140141
X-Google-Thread: f8760,55e92dfaeba3a38f
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Tue, 09 Aug 2005 11:34:36 -0500
Newsgroups: comp.sys.atari.8bit
Subject: Re: TWAUG Newsletters
From: Slor <slor@comcast.net>
References: <5HVJe.1020$Kp.307@bignews6.bellsouth.net>
<Xns96ACEFEED3A73emuslor@216.196.97.136>
<qzXJe.1378$Kp.1057@bignews6.bellsouth.net>
Organization: SlorNet
Message-ID: <Xns96AD756BAC466emuslor@216.196.97.136>
User-Agent: Xnews/??.01.30
X-Face: %XserOfRX`r-LZ\90<=vI7k<`QMH-(LjNZH``KUi:!h#87]<"qLW9._L==*cB*vFNz{?
Y.Vz>XH|C~h:N9n;4e2v2#laq4Ulh=}mld:QfCBGs+FjBzrqw"21t|9{10.Or*=/*r`>g%Vt:BSjgX?

u"@UIELF4GNA7xalm$S8f7NNF2Mp-\+zP#nku/;1U}b.C)>L7y$c+$Ux<]#j^$#/
9Vf'OY:5c6UitDqvbuwo]_:Z$P[pFeMk8Y;k;)s6L_=d'?B<O+S&^Km"uNO3S{(0<4kpzn-jgG9H|
q&O,w":}0mL5f92-{_O
Date: Tue, 09 Aug 2005 11:34:36 -0500
Lines: 17
NNTP-Posting-Host: 68.57.222.49
X-Trace: sv3-T1191peIa4ITvMwV9IYUmqx7k1lvx1UefmLlbj4psEROQHh/ESj+JI/
jW98M8glSthgBRXSXbc9TQfL!Zvad7oHzsByLzaKcllv2+8xgE8UuBcOxhVA3gc6E6/w/
MS1UTN1UsVaGukvr6KOs+4nvZM2E5k4X!FZ9FHAXigA==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2165

Despite all prevention efforts, "Phantom" <phantomm@bellsouth.net> wrote in
news:qzXJe.1378$Kp.1057@bignews6.bellsouth.net:

>
> Hi,
>
> Was 28 there last issue if ya know?
>
> And do your images include the full Newsletters?
>
> I enjoyed the disks, but for me the info in the Newsletters was great!
>

Dunno and dunno. You have been emailed disk image info.

--
Slor

From 4348646977041150370
X-Google-Thread: f8760,813e83ff95f906b1
X-Google-Thread: 111a55,813e83ff95f906b1
X-Google-Attributes: gidf8760,gid111a55,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news.maxwell.syr.edu!area.cu.mi.it!
news.newsland.it!newsfeed00.sul.t-online.de!newsmm00.sul.t-online.de!t-online.de!
news.t-online.com!not-for-mail
From: rs.death_of_spam.mac@t-online.de (Robert Schaffner)
Newsgroups: comp.sys.atari.8bit,comp.sys.atari.st
Subject: Re: Still in need of a good Mag PRO RGB monitor
Date: Tue, 9 Aug 2005 18:51:00 +0200
Organization: T-Online
Lines: 15
Message-ID: <1h11du6.1vck23s1a71vqsN%rs.death_of_spam.mac@t-online.de>
References: <lxFJe.10012$%X1.2063@bignews1.bellsouth.net> <f5O4dXX6MbiT-pn2-
BGdbVjdRVNdB@draco.w2kserv.local> <xfVJe.952$Kp.481@bignews6.bellsouth.net>

Mime-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-1
Content-Transfer-Encoding: 8bit
X-Trace: news.t-online.com 1123606260 03 27922 jO5LJYJrDIwrSP+V 050809 16:51:00
X-Complaints-To: usenet-abuse@t-online.de
X-ID: GbWxaBZCYewv9anPLf5gM09dPJrSUPhXUea69R2-9tabG8pt0-dC6t
User-Agent: MacSOUP/D-2.7 (Mac OS X version 10.4.2)
Xref: g2news1.google.com comp.sys.atari.8bit:2166 comp.sys.atari.st:2835

Phantom <phantomm@bellsouth.net> wrote:

> Well, it was probably my fault. I tried to run a program on a 1040STE
> that was for
> High Res only. After booting I lost all power to the monitor.

You blast v/h sync. input on your monitor.
(And maybee flyback transformer and some other parts)

Regards, Robert
--
        -= DOIT-Hardware FAQs =-
  ____
    Macintosh und Atari Hardware FAQs
       <http://www.doitarchive.de>

From 7427524308982100663
X-Google-Thread: f8760,8ad16d7df927660b,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!o13g2000cwo.googlegroups.com!not-for-
mail
From: "*ProteanThread*" <rtdos@rtdos.com>
Newsgroups: comp.sys.atari.8bit
Subject: icd / fte products *LEGAL ANNOUNCEMENT*
Date: 9 Aug 2005 10:00:04 -0700
Organization: http://groups.google.com
Lines: 45
Message-ID: <1123606804.720492.237620@o13g2000cwo.googlegroups.com>
NNTP-Posting-Host: 159.238.119.65
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1123606810 27198 127.0.0.1 (9 Aug 2005 17:00:10 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Tue, 9 Aug 2005 17:00:10 +0000 (UTC)
User-Agent: G2/0.2
Complaints-To: groups-abuse@google.com
Injection-Info: o13g2000cwo.googlegroups.com; posting-host=159.238.119.65;
   posting-account=5RWZoA0AAABdDWryCIMfHLpsC7D_xXvp
Xref: g2news1.google.com comp.sys.atari.8bit:2167

ya know, i just realized that you both (Lance and Steve) are right,
sorta: lance may have and own fte products but so far he's not

mentioned that this included icd products. am i correct? my gosh, i can't get over the the similarities between this and sco / linux. going back through the history, sco (like lance / bob) bought the source code from novell (like mike hohman) but nothing, nothing between them states that this included the copyrights. lance seems to think that because he got the source code he got the rights because mike never paid bob and blah blah blah. he may have gotten the source code for fte stuff, but this did not include copyrights or any sort of agreement which included the copyrights (you simply can't take them from mike because mike didn't pay bob) nor did it include any icd stuff.

I AM ANNOUNCING TO THE GROUP / LIST: I will take apart, reverse engineer, and use any and all icd products (excludiing FTe products) I can in and within my rtdos alt os project (if and whenever it gets off the ground). If Lance wants to stop me then he will need to provide clear proof that he owns the copyrights and not just the source code. He has 30 days to reply and respond (publicly) in a manner that is suitable, legal, and acceptable for this group / list. He has 30 days to provide me as well as all of us that he clearly owns the copyrights and not just the source code. If he or Bob do NOT respond within the next 30 days with clear legal proof that Lance owns the copyrights to all of icd and or fte proucts and these rights WERE signed over to Bob Klaas and or Lance Rhenquist by Mike Hohman then I will take that as an understanding that no such legal agreement and or documentation exists and will continue forth with my rtdos alt os project. Any such action (legal or otherwise) either Bob Klaas or Lance Rhenquist take after the 30 days has passed will be null and void as per this public announcement.

My mailing address for any legal action is:
Jeff Wood
1013 West 28 Street
Cheyenne, Wyoming 82001

And, yes, this also applies to Steve Carden and Mr. Ames (tho I have no use for REAL.DOS at this time, any agreement we may do or may not do regarding REAL.DOS and rtdos will be made public; Just covering my rear here, Steve)

Woodzy
http://www.rtdos.com

From 307582643853548130
X-Google-Thread: f8760,6a085e42e633fa1c,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!newsread.com!newsprint.newsread.com!news.glorb.com!hwmnpeer01.lga!hwmedia!hw-filter.lga!fe04.lga.POSTED!53ab2750!not-for-mail
From: "RoyE" <r-dean @ charter.net>

Newsgroups: comp.sys.atari.8bit
Subject: Puzzle Games
Lines: 14
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2670
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2670
Message-ID: <FkeKe.14623$Tt6.9110@fe04.lga>
X-Trace:
badccedimaighclemcagbfhdookcnppkbpihbdikkakdaghakfalhdgleabkilppffncgfnojaonepigaf
jffeobjmmidimdbincaeadihkpfokbmindmeehndjdanbdmnnf
NNTP-Posting-Date: Tue, 09 Aug 2005 20:16:53 MST
Date: Tue, 9 Aug 2005 20:16:59 -0700
Xref: g2news1.google.com comp.sys.atari.8bit:2168

I was wondering if anyone has been tempted to program a SuDoku puzzle 9x9
for the Atari 8bits, with solver solution. This would be a great, fun and
utility program I would like to get.. I have a Microsoft Excel Macro
program that will do it, JavaScript and other modern solvers, but none in
Atari Basic, Action
or other language, but prefer Basic..

RoyE

www.sudoku.com

From 7602697401029929892
X-Google-Thread: f8760,813e83ff95f906b1
X-Google-Thread: 111a55,813e83ff95f906b1
X-Google-Attributes: gidf8760,gid111a55,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!bigfeed.bellsouth.net!
bignumber.bellsouth.net!news.bellsouth.net!bignews4.bellsouth.net.POSTED!16d8a3f8!
not-for-mail
Reply-To: "Phantom" <phantomm@bellsouth.net>
From: "Phantom" <phantomm@bellsouth.net>
Newsgroups: comp.sys.atari.8bit,comp.sys.atari.st
References: <lxFJe.10012$%X1.2063@bignews1.bellsouth.net> <f5O4dXX6MbiT-pn2-
BGdbVjdRVNdB@draco.w2kserv.local> <xfVJe.952$Kp.481@bignews6.bellsouth.net>
<1h11du6.1vck23s1a71vqsN%rs.death_of_spam.mac@t-online.de>
Subject: Re: Still in need of a good Mag PRO RGB monitor
Lines: 29
Organization: Phantoms Hauntings
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
X-RFC2646: Format=Flowed; Original

Message-ID: <lOgKe.8376$op.810@bignews4.bellsouth.net>
X-Complaints-To: abuse@bellsouth.net
X-Abuse-Info: Please forward a copy of all headers for proper handling
X-Trace:
npbhgpngjbkmjfegdbdpiflmbcekedmfhojhikkbagflhcbolahmlnoofjedhpjhoembjabmnllgmcmelg
eiecdgimkbnbnjkcolhogndcbkjmnpjbolmcpmibbmmdfajpckofhaogbnoegbodjkdefnlgfehonbegcm
jhhibopfakdb
NNTP-Posting-Date: Wed, 10 Aug 2005 02:05:05 EDT
Date: Wed, 10 Aug 2005 02:06:35 -0400
Xref: g2news1.google.com comp.sys.atari.8bit:2169 comp.sys.atari.st:2846

I'll take a look at the verticle and horizontial stuff as well and see
if I can fix it or
send it to someone who can. I really need it fixed or replaced.
Heck, I'd love to have 2 or 3 or em.

phantomm@bellsouth.net

"Robert Schaffner" <rs.death_of_spam.mac@t-online.de> wrote in message
news:1h11du6.1vck23s1a71vqsN%rs.death_of_spam.mac@t-online.de...
> Phantom <phantomm@bellsouth.net> wrote:
>
>> Well, it was probably my fault. I tried to run a program on a 1040STE
>> that was for
>> High Res only. After booting I lost all power to the monitor.
>
> You blast v/h sync. input on your monitor.
> (And maybee flyback transformer and some other parts)
>
> Regards, Robert
> --
>   -= DOIT-Hardware FAQs =-
> ___________________________________
>   Macintosh und Atari Hardware FAQs
>   <http://www.doitarchive.de>

From 5706107950944430457
X-Google-Thread: f8760,8ad16d7df927660b
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!bigfeed.bellsouth.net!
bignumber.bellsouth.net!news.bellsouth.net!bignews4.bellsouth.net.POSTED!16d8a3f8!
not-for-mail
Reply-To: "Phantom" <phantomm@bellsouth.net>
From: "Phantom" <phantomm@bellsouth.net>
Newsgroups: comp.sys.atari.8bit
References: <1123606804.720492.237620@o13g2000cwo.googlegroups.com>

Subject: Re: icd / fte products *LEGAL ANNOUNCEMENT*
Lines: 72
Organization: Phantoms Hauntings
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
X-RFC2646: Format=Flowed; Original
Message-ID: <a0hKe.8426$op.3742@bignews4.bellsouth.net>
X-Complaints-To: abuse@bellsouth.net
X-Abuse-Info: Please forward a copy of all headers for proper handling
X-Trace:
npbhgpngjbkmjfegdbdpiflmbcekedmfhojhikkbagflhcbonabioomjpkbmomjpmjfeepegojjcmolglg
eiecdgimkbnbnjkcolhogndcbkjmnpjbolmcpmibbmmdfaoncnobapikdcalicgkopkmmjffcjfodgegcm
jhhibopfakdb
NNTP-Posting-Date: Wed, 10 Aug 2005 02:19:50 EDT
Date: Wed, 10 Aug 2005 02:21:20 -0400
Xref: g2news1.google.com comp.sys.atari.8bit:2170

Hey Dude, Go For It.

Make us some cool 8-bit stuff.

BTW, do you have any info on the 80column adapter for the
1meg MIO? I have a 1 meg MIO with the Video port.

I heard rumors in the past that a few were made. Or at least
some type of proto type exists. Anyone have a pic or doc about it?

Also, does anyone know if the Video port can be used for anything
as is?
If not, what about a second modem port or something?
phantomm@bellsouth.net

"*ProteanThread*" <rtdos@rtdos.com> wrote in message
news:1123606804.720492.237620@o13g2000cwo.googlegroups.com...
> ya know, i just realized that you both (Lance and Steve) are right,
> sorta: lance may have and own fte products but so far he's not
> mentioned that this included icd products. am i correct? my gosh, i
> can't get over the the similarities between this and sco / linux.
> going back through the history, sco (like lance / bob) bought the
> source code from novell (like mike hohman) but nothing, nothing
> between
> them states that this included the copyrights. lance seems to think
> that because he got the source code he got the rights because mike
> never paid bob and blah blah blah. he may have gotten the source code
> for fte stuff, but this did not include copyrights or any sort of
> agreement which included the copyrights (you simply can't take them
> from mike because mike didn't pay bob) nor did it include any icd
> stuff.

>
> I AM ANNOUNCING TO THE GROUP / LIST: I will take apart, reverse
> engineer, and use any and all icd products (excludiing FTe products) I
> can in and within my rtdos alt os project (if and whenever it gets off
> the ground). If Lance wants to stop me then he will need to provide
> clear proof that he owns the copyrights and not just the source code.
> He has 30 days to reply and respond (publicly) in a manner that is
> suitable, legal, and acceptable for this group / list. He has 30 days
> to provide me as well as all of us that he clearly owns the copyrights
> and not just the source code. If he or Bob do NOT respond within the
> next 30 days with clear legal proof that Lance owns the copyrights to
> all of icd and or fte proucts and these rights WERE signed over to Bob
> Klaas and or Lance Rhenquist by Mike Hohman then I will take that as
> an
> understanding that no such legal agreement and or documentation exists
> and will continue forth with my rtdos alt os project. Any such action
> (legal or otherwise) either Bob Klaas or Lance Rhenquist take after
> the
> 30 days has passed will be null and void as per this public
> announcement.
>
> My mailing address for any legal action is:
> Jeff Wood
> 1013 West 28 Street
> Cheyenne, Wyoming 82001
>
> And, yes, this also applies to Steve Carden and Mr. Ames (tho I have
> no
> use for REAL.DOS at this time, any agreement we may do or may not do
> regarding REAL.DOS and rtdos will be made public; Just covering my
> rear
> here, Steve)
>
> Woodzy
> http://www.rtdos.com
>

From -8252741545381860671
X-Google-Thread: f8760,55e92dfaeba3a38f
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!newshub.sdsu.edu!cyclone.bc.net!
newsfeed2.telusplanet.net!newsfeed.telus.net!bigfeed.bellsouth.net!
bignumber.bellsouth.net!news.bellsouth.net!bignews4.bellsouth.net.POSTED!16d8a3f8!
not-for-mail
Reply-To: "Phantom" <phantomm@bellsouth.net>
From: "Phantom" <phantomm@bellsouth.net>
Newsgroups: comp.sys.atari.8bit
References: <5HVJe.1020$Kp.307@bignews6.bellsouth.net>
<Xns96ACEFEED3A73emuslor@216.196.97.136>

<qzXJe.1378$Kp.1057@bignews6.bellsouth.net>
<Xns96AD756BAC466emuslor@216.196.97.136>
Subject: Re: TWAUG Newsletters
Lines: 17
Organization: Phantoms Hauntings
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
X-RFC2646: Format=Flowed; Original
Message-ID: <31hKe.8431$op.7825@bignews4.bellsouth.net>
X-Complaints-To: abuse@bellsouth.net
X-Abuse-Info: Please forward a copy of all headers for proper handling
X-Trace:
npbhgpngjbkmjfegdbdpiflmbcekedmfhojhikkbagflhcbogbogkbonoklnjiapnmledmdkbemomibplg
eiecdgimkbnbnjkcolhogndcbkjmnpjbolmcpmibbmmdfanpjhoadnopbmnkegbnajiefkaaolflojegcm
jhhibopfakdb
NNTP-Posting-Date: Wed, 10 Aug 2005 02:20:47 EDT
Date: Wed, 10 Aug 2005 02:22:16 -0400
Xref: g2news1.google.com comp.sys.atari.8bit:2171

Thanks for the info. :)

"Slor" <slor@comcast.net> wrote in message
news:Xns96AD756BAC466emuslor@216.196.97.136...
> Despite all prevention efforts, "Phantom" <phantomm@bellsouth.net>
> wrote in
> news:qzXJe.1378$Kp.1057@bignews6.bellsouth.net:
>
>
> Dunno and dunno. You have been emailed disk image info.
>
> --
> Slor

From 5993222548135148533
X-Google-Thread: f8760,813e83ff95f906b1
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!bigfeed.bellsouth.net!
bignumber.bellsouth.net!news.bellsouth.net!bignews4.bellsouth.net.POSTED!16d8a3f8!
not-for-mail
Reply-To: "Phantom" <phantomm@bellsouth.net>
From: "Phantom" <phantomm@bellsouth.net>
Newsgroups: comp.sys.atari.8bit
References: <lxFJe.10012$%X1.2063@bignews1.bellsouth.net> <000d6d33@fmlynet.org>
Subject: Re: Still in need of a good Mag PRO RGB monitor
Lines: 36

Organization: Phantoms Hauntings
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
X-RFC2646: Format=Flowed; Original
Message-ID: <B2hKe.8437$op.846@bignews4.bellsouth.net>
X-Complaints-To: abuse@bellsouth.net
X-Abuse-Info: Please forward a copy of all headers for proper handling
X-Trace:
npbhgpngjbkmjfegdbdpiflmbcekedmfhojhikkbagflhcboebfeodimnbcfgckjoembjabmnllgmcmelg
eiecdgimkbnbnjkcolhogndcbkjmnpjbolmcpmibbmmdfanpjhoadnopbmnkeginldpceiblgedckkegcm
jhhibopfakdb
NNTP-Posting-Date: Wed, 10 Aug 2005 02:22:25 EDT
Date: Wed, 10 Aug 2005 02:23:55 -0400
Xref: g2news1.google.com comp.sys.atari.8bit:2172

Yes I think so, it is the same port that is on my 1040STE.

"Greg Goodwin" <Greg.Goodwinp0.f2.n8.z8@fmlynet.org> wrote in message
news:000d6d33@fmlynet.org...
> FamilyNet Newsgate
>
> Is that actually a ST connector on them?
>
>
>
>
>> From: "Phantom" <phantomm@bellsouth.net>
>
>
>> Still looking for a Magnavox Professional RGB Monitor that has
>> the LIN RGB (ST-Falcon connection), TTL RGB, VCR Button, and
>> RCA jacks for connecting an Atari 8-bit.
>
>> These were also made in another name or two such as Philips RGB.
>
>> I will consider a broken one with a bad tube as my tube is fine.
>
>> Contact me if ya have something that may work.
>
>> And no I'm not spending $150.00 plus at BRAVO Computers.
>
>
>> Thanks,
>> phantomm@bellsouth.net
>
> FamilyNet <> Internet Gated Mail
> http://www.fmlynet.org
>

From 323554345936056991
X-Google-Thread: f8760,55e92dfaeba3a38f
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!zen.net.uk!
dedekind.zen.co.uk!newsfeeder.wxs.nl!nntp-peering.plus.net!ptn-nntp-
feeder01.plus.net!ptn-nntp-spool01.plus.net!ptn-nntp-reader03.plus.net!not-for-
mail
From: "PJR" <pjr1969@nospam-hotmail.com>
Newsgroups: comp.sys.atari.8bit
References: <5HVJe.1020$Kp.307@bignews6.bellsouth.net>
Subject: Re: TWAUG Newsletters
Date: Wed, 10 Aug 2005 19:51:22 +0100
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
X-RFC2646: Format=Flowed; Response
Lines: 14
Message-ID: <42fa4ca9$0$97100$ed2619ec@ptn-nntp-reader03.plus.net>
NNTP-Posting-Host: 84.93.241.104
X-Trace: 1123699881 ptn-nntp-reader03.plus.net 97100 84.93.241.104:4458
Xref: g2news1.google.com comp.sys.atari.8bit:2173

"Phantom" <phantomm@bellsouth.net> wrote in message
news:5HVJe.1020$Kp.307@bignews6.bellsouth.net...
>
> Anyone fimilar with the Twaug Newsletters for the Atari 8-bit?
>
> There were at least 18 issues with Disks. I was wondering if they
> went beyond issue 18.
>

You can download some of them as PDFs from here:

http://www.strotmann.de/twiki/bin/view/Infothek/InfoMagsEng#TWAUG_Newsletter

From 699674953399964116
X-Google-Thread: f8760,679db8cf23e92642,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!hwmnpeer01.lga!hwmedia!
hw-filter.lga!fe02.lga.POSTED!53ab2750!not-for-mail
From: "Ronald J. Hall" <dark_lord@charter.net>
Organization: DarkForce!
Subject: Ultima games cartridges?
User-Agent: Pan/0.14.2 (This is not a psychotic episode. It's a cleansing moment
of clarity.)

Message-Id: <pan.2005.08.10.21.16.41.22273@charter.net>
Newsgroups: comp.sys.atari.8bit
MIME-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-1
Content-Transfer-Encoding: 8bit
Lines: 15
X-Trace:
ejlmlnpfppkfdeplmdhbiakkkgdpadalaamonhpcbhkogolgochlmphgamomajahhiflhmddniifjhbmcn
flldobapkkecbeoijkpgijofmlaplkabopeihbmejflolbifjm
NNTP-Posting-Date: Wed, 10 Aug 2005 14:14:23 MST
Date: Wed, 10 Aug 2005 17:16:41 -0400
Xref: g2news1.google.com comp.sys.atari.8bit:2174

Guys, I thought I had this URL somewhere but I can' find it now, and
google is sending me all over cyberspace, so...

Can some kind soul give me the URL where I can buy the Ultima game carts?

BTW, which ones were released, 1-2-3-4?

Thanks everyone.

--
_/_/_/

I bought an Atari 600XL some weeks ago on a fleamarket and it seems like
the computer's out of order... can someone help me finding the defect part?

The symptoms are that when I power it up, the red LED on the keyboard
turns on and for about a second the screen has a brown-like color - then
it's black again.
It doesn't matter if I use the HF- oder monitor-output, it's always the
same... the red LED turns on, stays on, short brown screen and then black.

I already pulled out all ICs and put them back in their sockets.

Bye,
    Christian

From 3899751793698505650
X-Google-Thread: f8760,679db8cf23e92642
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!
newscon02.news.prodigy.com!prodigy.net!newsmst01b.news.prodigy.com!prodigy.com!
postmaster.news.prodigy.com!newssvr30.news.prodigy.com.POSTED!055853fb!not-for-
mail

From: Steven Tucker <classics@atarimax.com>

User-Agent: Mozilla Thunderbird 1.0 (Windows/20041206)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit
Subject: Re: Ultima games cartridges?
References: <pan.2005.08.10.21.16.41.22273@charter.net>
In-Reply-To: <pan.2005.08.10.21.16.41.22273@charter.net>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 28
Message-ID: <YKuKe.47$UA1.45@newssvr30.news.prodigy.com>
NNTP-Posting-Host: 68.76.105.211
X-Complaints-To: abuse@prodigy.net
X-Trace: newssvr30.news.prodigy.com 1123711032 ST000 68.76.105.211 (Wed, 10 Aug
2005 17:57:12 EDT)
NNTP-Posting-Date: Wed, 10 Aug 2005 17:57:12 EDT
Organization: SBC http://yahoo.sbc.com
X-UserInfo1:
TSU[@I_A\S@QB\LY\JI^_VTCUSXB@DTMNHWB_EYLJZ]BGIEL_NTKAH_[JTXDX_KI\VB]JBVMS^YT_G[CZV
WAOS\DHFWEH]@KGXYHB_CMDSFABP^J[AHHRKARLE_JDBLJ\XA[JRMEI]MGJSPB\Y]^KG\@S^@VQKI_Q[G
@@_ACSARASDEFLBJ]S\GFNTUAVBL
Date: Wed, 10 Aug 2005 21:57:12 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:2176

Ronald J. Hall wrote:
> Guys, I thought I had this URL somewhere but I can' find it now, and
> google is sending me all over cyberspace, so...
>

> Can some kind soul give me the URL where I can buy the Ultima game carts?
>
> BTW, which ones were released, 1-2-3-4?
>
> Thanks everyone.

Ronald,

     Here ya go:

http://www.atarimax.com/freeshippingsale/

Thanks

Steve
--
--
FREE SHIPPING SALE: http://www.atarimax.com/freeshippingsale/
--
     * * * Author of Imagic and APE - The Atari Peripheral Emulator! * * *
     * * *   Turn your 8-bit Atari into a powerhouse with APE!   * * *
    * * *   Ape Homepage: http://www.atarimax.com/   * * *
  *   *   **   *   *
!! Request my *FOR SALE* LISTING OF CLASSIC VIDEO GAME STUFF -- 2000+ Items !!

From 5435897880224229542
X-Google-Thread: f8760,a0d0672eedcab570
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!cox.net!news-
xfer.cox.net!p01!okepread07.POSTED!53ab2750!not-for-mail
Reply-To: "Docrotcod" <rahbart@cox.net>
From: "Docrotcod" <rahbart@cox.net>
Newsgroups: comp.sys.atari.8bit
References: <42fa6f18$1_1@news.isis.de>
Subject: Re: Need help repairing an Atari 600XL
Lines: 24
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-RFC2646: Format=Flowed; Response
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
Message-ID: <ycwKe.19$P34.8@okepread07>
Date: Wed, 10 Aug 2005 18:39:11 -0500
NNTP-Posting-Host: 70.185.224.53
X-Complaints-To: abuse@cox.net
X-Trace: okepread07 1123717022 70.185.224.53 (Wed, 10 Aug 2005 19:37:02 EDT)
NNTP-Posting-Date: Wed, 10 Aug 2005 19:37:02 EDT
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:2177

Sounds like maybe the CPU to me.

Thomas

"Christian Hedemann" <hedini@gmx.de> wrote in message
news:42fa6f18$1_1@news.isis.de...
> Hi,
>
> I bought an Atari 600XL some weeks ago on a fleamarket and it seems like
> the computer's out of order... can someone help me finding the defect
> part?
>
> The symptoms are that when I power it up, the red LED on the keyboard
> turns on and for about a second the screen has a brown-like color - then
> it's black again.
> It doesn't matter if I use the HF- oder monitor-output, it's always the
> same... the red LED turns on, stays on, short brown screen and then black.
>
> I already pulled out all ICs and put them back in their sockets.
>
> Bye,
>   Christian

From -4274607526808949482
X-Google-Thread: f8760,a0d0672eedcab570
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!news-in.ntli.net!
newsrout1-win.ntli.net!ntli.net!newspeer1-win.ntli.net!newsfe4-
win.ntli.net.POSTED!53ab2750!not-for-mail
From: "Kryten" <kryten_droid_obfusticator@ntlworld.com>
Newsgroups: comp.sys.atari.8bit
References: <42fa6f18$1_1@news.isis.de>
Subject: Re: Need help repairing an Atari 600XL
Lines: 19
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MIMEOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Response
Message-ID: <GywKe.4575$1F5.591@newsfe4-win.ntli.net>
Date: Thu, 11 Aug 2005 00:00:38 GMT
NNTP-Posting-Host: 81.100.93.213
X-Complaints-To: http://www.ntlworld.com/netreport
X-Trace: newsfe4-win.ntli.net 1123718438 81.100.93.213 (Thu, 11 Aug 2005 01:00:38
BST)
NNTP-Posting-Date: Thu, 11 Aug 2005 01:00:38 BST
Organization: ntl Cablemodem News Service
Xref: g2news1.google.com comp.sys.atari.8bit:2178

"Christian Hedemann" <hedini@gmx.de> wrote in message
news:42fa6f18$1_1@news.isis.de...

> The symptoms are that when I power it up, the red LED on the keyboard
> turns on and for about a second the screen has a brown-like colour - then
> it's black again.

Could be any number of things.

Electrolytic caps dry out over time, and EPROMs fade (though Atari used
masked ROMs which do not fade).

You'll have to do some probing, see what signals seem active and which do
not.

From 991511914201724896
X-Google-Thread: f8760,a0d0672eedcab570
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!news-
feed01.roc.ny.frontiernet.net!nntp.frontiernet.net!cox.net!news-xfer.cox.net!p01!
okepread07.POSTED!53ab2750!not-for-mail
Reply-To: "Docrotcod" <rahbart@cox.net>
From: "Docrotcod" <rahbart@cox.net>
Newsgroups: comp.sys.atari.8bit
References: <42fa6f18$1_1@news.isis.de> <GywKe.4575$1F5.591@newsfe4-win.ntli.net>
Subject: Re: Need help repairing an Atari 600XL
Lines: 24
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-RFC2646: Format=Flowed; Response
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
Message-ID: <MIwKe.23$P34.2@okepread07>
Date: Wed, 10 Aug 2005 19:13:32 -0500
NNTP-Posting-Host: 70.185.224.53
X-Complaints-To: abuse@cox.net
X-Trace: okepread07 1123719084 70.185.224.53 (Wed, 10 Aug 2005 20:11:24 EDT)
NNTP-Posting-Date: Wed, 10 Aug 2005 20:11:24 EDT
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:2179

But based on the screen he is getting it seems to be the processor.
"Kryten" <kryten_droid_obfusticator@ntlworld.com> wrote in message
news:GywKe.4575$1F5.591@newsfe4-win.ntli.net...
>
> "Christian Hedemann" <hedini@gmx.de> wrote in message
> news:42fa6f18$1_1@news.isis.de...

>
>
>> The symptoms are that when I power it up, the red LED on the keyboard
>> turns on and for about a second the screen has a brown-like colour - then
>> it's black again.
>
> Could be any number of things.
>
> Electrolytic caps dry out over time, and EPROMs fade (though Atari used
> masked ROMs which do not fade).
>
> You'll have to do some probing, see what signals seem active and which do
> not.
>
>
>

From -684538312342751505
X-Google-Thread: f8760,a0d0672eedcab570
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!news-
feed01.roc.ny.frontiernet.net!nntp.frontiernet.net!newscon06.news.prodigy.com!
prodigy.net!newsmst01b.news.prodigy.com!prodigy.com!postmaster.news.prodigy.com!
newssvr19.news.prodigy.com.POSTED!5be5f619!not-for-mail
Reply-To: "Russ Gilbert" <russgilb@MUNGEsbcglobal.net>
From: "Russ Gilbert" <russgilb@MUNGEsbcglobal.net>
Newsgroups: comp.sys.atari.8bit
References: <42fa6f18$1_1@news.isis.de>
Subject: Re: Need help repairing an Atari 600XL
Lines: 32
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1409
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1409
Message-ID: <ESyKe.733$fk6.673@newssvr19.news.prodigy.com>
NNTP-Posting-Host: 65.43.211.78
X-Complaints-To: abuse@prodigy.net
X-Trace: newssvr19.news.prodigy.com 1123727908 ST000 65.43.211.78 (Wed, 10 Aug
2005 22:38:28 EDT)
NNTP-Posting-Date: Wed, 10 Aug 2005 22:38:28 EDT
Organization: SBC http://yahoo.sbc.com
X-UserInfo1:
TSUGGWSGFZR]RRXXLBCBNWX@RJ_XPDLMN@GZ_GYO^BTBTSUBYFWEAE[YJLYPIWKHTFCMZKVMB^[Z^DOBRV
VMOSPFHNSYXVDIE@X\BUC@GTSX@DL^GKFFHQCCE\G[JJBMYDYIJCZM@AY]GNGPJD]YNNW\GSX^GSCKHA[]
@CCB\[@LATPD\L@J\\PF]VR[QPJN
Date: Thu, 11 Aug 2005 02:38:28 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:2180

"Christian Hedemann" <hedini@MUNGEgmx.de> wrote in message > Hi,
>
> I bought an Atari 600XL some weeks ago on a fleamarket and it seems like
> the computer's out of order... can someone help me finding the defect
part?
>
> The symptoms are that when I power it up, the red LED on the keyboard
> turns on and for about a second the screen has a brown-like color - then
> it's black again.
> It doesn't matter if I use the HF- oder monitor-output, it's always the
> same... the red LED turns on, stays on, short brown screen and then black.
>
> I already pulled out all ICs and put them back in their sockets.
>
> Bye,
>   Christian
Probably not too helpful, but if you could get some A8 ICs, pull the
big ones and put in a known good one. Figure out which are the
RAM chips, a bad one might be hotter than the others. Try holding
down the OPTION silver key at power on, this will disable BASIC
 and maybe you'll see a blue screen. Then there's purchasing a
logic probe, which won't do you much good unless you have a working
600XL to compare with. I think your power is OK, as the red LED
comes on, should be 5 volts at the power adapter. I guess this is
a PAL 600XL, so things may be a little different from a NTSC one.
Finally, maybe get a 800XL, it is a more useful computer, the 16K
600XL can just about only run cartridges. Good luck.
Russg
get a correct BLUE screen

From 6906296942230499326
X-Google-Thread: f8760,dcf649352bb4d0ba
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!newshub.sdsu.edu!elnk-nf2-pas!
newsfeed.earthlink.net!stamper.news.pas.earthlink.net!
stamper.news.atl.earthlink.net!newsread3.news.atl.earthlink.net.POSTED!0cab31ba!
not-for-mail
From: "RetroJess" <RJH4JHH2@peoplepc.com>
Newsgroups: comp.sys.atari.8bit
References: <1123455771.736836.252530@g49g2000cwa.googlegroups.com>
<1123459790.849039.145870@g14g2000cwa.googlegroups.com>   <k9OdneTuWJUKNWvfRVn-
hQ@comcast.com> <1123524142.457894.44300@g14g2000cwa.googlegroups.com>
<FWSJe.3221$WD.1587@newsread1.news.pas.earthlink.net>
Subject: Re: How much memory do I have?
Lines: 38
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 5.50.4807.1700
X-MimeOLE: Produced By Microsoft MimeOLE V5.50.4807.1700

Message-ID: <_OzKe.3813$RZ2.1960@newsread3.news.atl.earthlink.net>
Date: Thu, 11 Aug 2005 03:42:50 GMT
NNTP-Posting-Host: 4.245.55.118
X-Complaints-To: abuse@earthlink.net
X-Trace: newsread3.news.atl.earthlink.net 1123731770 4.245.55.118 (Wed, 10 Aug 2005 20:42:50 PDT)
NNTP-Posting-Date: Wed, 10 Aug 2005 20:42:50 PDT
Organization: EarthLink Inc. -- http://www.EarthLink.net
Xref: g2news1.google.com comp.sys.atari.8bit:2181

How does the Axlon free up a slot?

My Axlon 128 sits in the 2nd RAM slot and needs some combination
of 32K
in the other slots for a complete 48K plus the ramdisk

-RetroJess

"Rick Cortese" <ricortes@earthlink.net> wrote in message
news:FWSJe.3221$WD.1587@newsread1.news.pas.earthlink.net...
>
> Not as linear addressed RAM. The scoop for your 800 goes
something like
> this. It has been a long time so I may have some details off.
>
> The 800 has 4 slots. One of the slots must have the OS board in
it and
> at least one of the other 3 slots has to be memory.
>
> The standard memory boards from Atari were 8k or 16k. I don't
think
> there were a lot of 8k boards around as they were obsolete the
day they
> were introduced. There was a Mosaic board with 32k and Axlon
came out
> with 128k and I think 256k. The advantage of the Mosaic board
was you
> were able to expand your memory to the full 48k and have a free
slot.
> Several outfits like Bit-3 made things like 80 column displays
that
> would work in the free slot. The Axlon boards allowed you to
run
> software that used the extra RAM as a RAM disk as well as
freeing up a slot.

From 8046710267354792927
X-Google-Thread: f8760,6a085e42e633fa1c
X-Google-Attributes: gidf8760,public

X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!pln-w!spln!dex!
extra.newsguy.com!newsp.newsguy.com!not-for-mail
From: gozarcollins@SPAMTRAPhotmail.com
Newsgroups: comp.sys.atari.8bit
Subject: Re: Puzzle Games
Date: 11 Aug 2005 03:48:41 GMT
Organization: http://newsguy.com
Lines: 17
Sender: <gozar@cpe-24-31-183-57.columbus.res.rr.com>
Message-ID: <ddehqp07vu@news3.newsguy.com>
References: <FkeKe.14623$Tt6.9110@fe04.lga>
NNTP-Posting-Host: p-388.newsdawg.com
User-Agent: tin/1.6.2-20030910 ("Pabbay") (UNIX) (Linux/2.4.18-14 (i686))
Xref: g2news1.google.com comp.sys.atari.8bit:2182

RoyE <r-dean @ charter.net> wrote:
> I was wondering if anyone has been tempted to program a SuDoku puzzle 9x9
> for the Atari 8bits, with solver solution. This would be a great, fun and
> utility program I would like to get.. I have a Microsoft Excel Macro
> program that will do it, JavaScript and other modern solvers, but none in
> Atari Basic, Action
> or other language, but prefer Basic..

I was just thinking about it for the past couple of weeks. I haven't looked
at the algorithms for creating the puzzles, but I don't think it would be
hard.

Maybe I'll get bored and see what I can do...

--
Ryan 'Gozar' Collins

From 1786957302909843593
X-Google-Thread: f8760,3d1770f6fb2682f1,start
X-Google-Thread: 100062,3d1770f6fb2682f1,start
X-Google-Thread: f7ded,3d1770f6fb2682f1,start
X-Google-Attributes: gidf8760,gid100062,gidf7ded,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!newsfeed2.dallas1.level3.net!
news.level3.com!bloom-beacon.mit.edu!senator-bedfellow.mit.edu!dreaderd!not-for-
mail
Message-ID: <atari-8-bit/welcome_1123734263@rtfm.mit.edu>
Supersedes: <atari-8-bit/welcome_1123043247@rtfm.mit.edu>
Expires: 1 Sep 2005 04:24:23 GMT
X-Last-Updated: 2005/04/01
From: "Michael Current" <hunmanik@earthlink.net>
Organization: none
Newsgroups: comp.sys.atari.8bit,comp.answers,news.answers
Subject: Welcome to comp.sys.atari.8bit!
Followup-To: comp.sys.atari.8bit

Approved: news-answers-request@MIT.Edu
Originator: faqserv@penguin-lust.mit.edu
Date: 11 Aug 2005 04:25:00 GMT
Lines: 76
NNTP-Posting-Host: penguin-lust.mit.edu
X-Trace: 1123734300 senator-bedfellow.mit.edu 571 18.181.0.29
Xref: g2news1.google.com comp.sys.atari.8bit:2183 comp.answers:1630
news.answers:8945

Archive-name: atari-8-bit/welcome
Posting-Frequency: 7 days
Last-modified: March 25, 2005

Welcome to the comp.sys.atari.8bit newsgroup!

You've found the Usenet newsgroup for discussion about the Atari 8-bit family of computers! These include the 400, 800, 1200XL, 600XL, 800XL, 65XE, 130XE, 800XE, and the XE Game System. Atari, based in Sunnyvale, California, USA, produced this line of computers from 1979-1992.

To see what Atari is up to today visit http://www.atari.com/

NEWSGROUP BACKGROUND:

comp.sys.atari.8bit was created in November 1986, and is unmoderated.
There is no charter for comp.sys.atari.8bit. (It pre-dates that custom.)
This newsgroup was known as net.micro.atari8 from Feb 1986 to Nov 1986.
The earlier net.micro.atari existed from Nov 1982 to Nov 1986.

Please don't try to post binaries in comp.sys.atari.8bit, use the appropriate binaries groups instead.

RELATED NEWSGROUPS:

alt.binaries.comp.atari8bit
comp.sys.atari.announce Moderated by Kevin Savetz.
  `- comp.sys.atari.announce Web Page: http://www.atariarchives.org/csaa/
rec.games.video.atari

E-MAIL LIST:

atari8-l, kept by Maciej Grzeszczuk, info at http://atari.krap.pl/
To subscribe, simply mail a message to majordomo@listserv.krap.pl, with the following line in the body (not the subject) of the message:

subscribe atari8-l

WEB PAGES:

Atari 8-bit Computer Web Ring, kept by Raphael Espino
  Ring Hub: http://www.webring.com/hub?ring=a8bit
  Ring Home Page: http://www.geocities.com/rjespino/a8ring.html

SOFTWARE DOWNLOADS:

XL Search, the Atari 8-Bit File Archive Search Engine (Bill Kendrick)
  http://xlsearch.atari.org/ or http://www.newbreedsoftware.com/xlsearch/

Underground Node #472 (TXG/MNX)

FTP Host: atari.xs4all.nl Port: 21
User: atari8 Pass: atari4ever

Atari SAP Music Archive: http://asma.atari.org

INFORMATION:
Atari 8-Bit Computers: Frequently Asked Questions (Michael Current)
http://www.cs.uu.nl/wais/html/na-dir/atari-8-bit/faq.html

Atari 8-Bit Computers: Vendors and Developers (Michael Current)
http://www.cs.uu.nl/wais/html/na-dir/atari-8-bit/vendev.html

Atari 8-bit New User, Emulator Help FAQ (Bill Kendrick)
http://www.sonic.net/~nbs/new_and_emu.html

Atari Disk Image FAQ (Steve Tucker)
http://www.atarimax.com/ape/docs/DiskImageFAQ/

Cartridge List for the Classic Atari 800/XL/XE Computers (Andrew Krieg)
http://www.execpc.com/~krieg/links/8bit.carts

Atari 8-Bit Telnet BBS List (Nolan Friedland)
http://www.ilmarinen.us/spacebbs/bbs-telnet.html

Atari 8-Bit Dialup BBS List (Nolan Friedland)
http://www.ilmarinen.us/spacebbs/bbs-dialup.html

ONLINE MAGAZINES:
http://www.myatari.net/ MyAtari
http://www.atarinews.org/ Atari Online News, Etc. (A-ONE)
http://www.ataritimes.com/ The Atari Times

From 8792574960635101587
X-Google-Thread: f8760,dcf649352bb4d0ba
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!newshub.sdsu.edu!elnk-nf2-pas!
newsfeed.earthlink.net!stamper.news.pas.earthlink.net!
newsread2.news.pas.earthlink.net.POSTED!ccf20f92!not-for-mail
From: Rick Cortese <ricortes@earthlink.net>
User-Agent: Mozilla/5.0 (Windows; U; Windows NT 5.1; en-US; rv:1.6) Gecko/20040113
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit
Subject: Re: How much memory do I have?
References: <1123455771.736836.252530@g49g2000cwa.googlegroups.com>
<1123459790.849039.145870@g14g2000cwa.googlegroups.com> <k9OdneTuWJUKNWvfRVn-
hQ@comcast.com> <1123524142.457894.44300@g14g2000cwa.googlegroups.com>
<FWSJe.3221$WD.1587@newsread1.news.pas.earthlink.net>
<_OzKe.3813$RZ2.1960@newsread3.news.atl.earthlink.net>
In-Reply-To: <_OzKe.3813$RZ2.1960@newsread3.news.atl.earthlink.net>

Content-Type: text/plain; charset=us-ascii; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 15
Message-ID: <CvBKe.3925$Wi6.3862@newsread2.news.pas.earthlink.net>
Date: Thu, 11 Aug 2005 05:38:42 GMT
NNTP-Posting-Host: 66.81.222.132
X-Complaints-To: abuse@earthlink.net
X-Trace: newsread2.news.pas.earthlink.net 1123738722 66.81.222.132 (Wed, 10 Aug 2005 22:38:42 PDT)
NNTP-Posting-Date: Wed, 10 Aug 2005 22:38:42 PDT
Organization: EarthLink Inc. -- http://www.EarthLink.net
Xref: g2news1.google.com comp.sys.atari.8bit:2184

RetroJess wrote:
> How does the Axlon free up a slot?
>
> My Axlon 128 sits in the 2nd RAM slot and needs some combination
> of 32K
> in the other slots for a complete 48K plus the ramdisk

I was pretty sure the Axlon appeared as 32k just like the Mosaic +
whatever else was in there banked.

I remember having problems with both a Mosaic and Axlon board plugged in
anyway: I think I fried at least one of the boards when I tried this.
That is an Axlon with a 16k board gives 48k, frees a slot and gives a
ramdisk, a Mosaic with a 16k ram board gives 48k and frees a slot, and
an Axlon with a Mosaic invites disaster.

From 4224312039485684946
X-Google-Thread: f8760,dcf649352bb4d0ba
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII
Path: g2news1.google.com!news4.google.com!proxad.net!212.101.4.254.MISMATCH!solnet.ch!solnet.ch!newsfeed01.sul.t-online.de!t-online.de!uucp.muenster.de!news.citykom.de!not-for-mail
From: =?ISO-8859-15?Q?Jochen_Sch=E4fer?= <spam@joschs-robotics.de>
Newsgroups: comp.sys.atari.8bit
Subject: Re: How much memory do I have?
Date: Thu, 11 Aug 2005 10:09:53 +0200
Organization: citykom.muenster
Lines: 35
Message-ID: <ddf14g$v07$1@news.citykom.de>
References: <1123455771.736836.252530@g49g2000cwa.googlegroups.com> <1123459790.849039.145870@g14g2000cwa.googlegroups.com> <k9OdneTuWJUKNWvfRVn-hQ@comcast.com> <dd7a65$c7r$1@news.citykom.de> <LLqdndyludH5smrfRVn-vQ@comcast.com> <1123525918.848413.192630@z14g2000cwz.googlegroups.com>
NNTP-Posting-Host: muedsl-82-207-253-121.citykom.de
Mime-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-15
Content-Transfer-Encoding: 8bit
X-Trace: news.citykom.de 1123747792 31751 82.207.253.121 (11 Aug 2005 08:09:52

GMT)
X-Complaints-To: abuse@citykom.de
NNTP-Posting-Date: Thu, 11 Aug 2005 08:09:52 +0000 (UTC)
User-Agent: Mozilla Thunderbird 1.0.2 (X11/20050331)
X-Accept-Language: de-DE, de, en-us, en
In-Reply-To: <1123525918.848413.192630@z14g2000cwz.googlegroups.com>
Xref: g2news1.google.com comp.sys.atari.8bit:2185

stephensheppard@hotmail.com schrieb:
> Bill Garber wrote:
>
>>"Jochen Sch?fer" <spam@joschs-robotics.de> wrote in message
>>news:dd7a65$c7r$1@news.citykom.de...
>>
>>>Bill Garber schrieb:
>>>
>>>><stephensheppard@hotmail.com> wrote in message
>>>>news:1123459790.849039.145870@g14g2000cwa.googlegroups.com...
>>>>
>>>>
>>>>>matthew.pike@gmail.com wrote:
>>>>>
>>>
>>>....
>>>
>>>>I have a dozen or so bare 32K Atari ram boards if anyone needs one.
>>>>Guess I could build a few if you want one and can't solder. I am told
>>>>though that they may need some modification to work, as they are 3rd
>>>>party boards.
>>
>>>Are these 800 only boards? Would they work with a 400?
>>
>>I'm not 100% sure, but I believe them to work in the 800 only.
>>
>>Bill Garber
>
>
> If it runs as a standalone memory board in an 800 then it should run in
> a 400.
Does anyone has schematics of 400 compatible memory or can point to them?

Jochen

From -8676349938601591232
X-Google-Thread: f8760,bac4b8942ca714cd
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g44g2000cwa.googlegroups.com!not-for-
mail
From: lbaeza@usa.net
Newsgroups: comp.sys.atari.8bit

Subject: Re: 400/800 OS in a XL
Date: 11 Aug 2005 07:14:35 -0700
Organization: http://groups.google.com
Lines: 10
Message-ID: <1123769675.800530.176890@g44g2000cwa.googlegroups.com>
References: <1123119728.684464.324500@z14g2000cwz.googlegroups.com>
   <1SeIe.844$jq6.838@newsfe2-win.ntli.net>
   <1123125933.591989.214780@z14g2000cwz.googlegroups.com>
   <dcsk6mchd2@mamenchi.zrz.TU-Berlin.DE>
   <dcthh4$p4b$1@blue.rahul.net>
NNTP-Posting-Host: 200.27.221.195
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1123769682 25219 127.0.0.1 (11 Aug 2005 14:14:42 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Thu, 11 Aug 2005 14:14:42 +0000 (UTC)
In-Reply-To: <dcthh4$p4b$1@blue.rahul.net>
User-Agent: G2/0.2
Complaints-To: groups-abuse@google.com
Injection-Info: g44g2000cwa.googlegroups.com; posting-host=200.27.221.195;
   posting-account=8D7OoQwAAAArUn_AJ4wFqyhEXFAqczKx
Xref: g2news1.google.com comp.sys.atari.8bit:2186

Hi

Can anybody tell me why do I have to burn the 10K 800 OS at the end of
the 16K 27C128 EPROM? What's the reason for this?

Regards

> His problem, I believe, is he is putting the old 10k OS at the start of
> the 16K eprom, and he should put it at the end.

From 7254873873551903810
X-Google-Thread: f8760,556089f4a15887c2
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!proxad.net!212.101.4.254.MISMATCH!
solnet.ch!solnet.ch!news.germany.com!feeder.xsnews.nl!feeder.news-service.com!
80.239.136.19.MISMATCH!tsicnews.teliasonera.com!newsfeed.pionier.net.pl!
news2.icm.edu.pl!not-for-mail
From: "Grzegorz Stanczyk" <goo@WYTNIJ.TOmail.atr.bydgoszcz.pl>
Newsgroups: comp.sys.atari.8bit
Subject: Re: SAP files
Date: Thu, 11 Aug 2005 18:13:22 +0200
Organization: http://news.icm.edu.pl/
Lines: 25
Message-ID: <ddftf8mse1@achot.icm.edu.pl>
References: <V6idneQ6zo6tdmrfRVnzvA@telenor.com>
NNTP-Posting-Host: nat-243-35.man.bydgoszcz.pl
Mime-Version: 1.0

Content-Type: text/plain;
     format=flowed;
     charset="iso-8859-2";
     reply-type=original
Content-Transfer-Encoding: 7bit
X-Trace: achot.icm.edu.pl 1123776808 23438 82.146.243.35 (11 Aug 2005 16:13:28
GMT)
X-Complaints-To: abuse@icm.edu.pl
NNTP-Posting-Date: Thu, 11 Aug 2005 16:13:28 +0000 (UTC)
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
X-Priority: 3
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-MSMail-Priority: Normal
Xref: g2news1.google.com comp.sys.atari.8bit:2187

User "Vidar Olavesen" <olavese@online.no> has written in a message
news:V6idneQ6zo6tdmrfRVnzvA@telenor.com...

> Are there any SAP player for the Atari 8-bit? I have the SAP player for my
> Dreamcast with lots of nice tunes and would like to have them on Atari also.
> If not, are there any converters to make them CMC compatible?

Sure ! Such a program exist and its name is Unsap :) Unsap has been written by
Fox, author of Numen - the best ever Atari 8bit demo.
Unsap is a Perl Script. If you are using M$ Windows u need to install Active
Perl before use.
Important note: SAPMAKER (http://asma.atari.org/) made sap files can only be
converted by Unsap to their original format (cmc, mpt, etc.).

Here is an URL to Unsap: http://atariarea.histeria.pl/pliki.php?sec=show&id=413
U have to be registered to download the file ! ->
http://atariarea.histeria.pl/forum/register.php

Best regards,

--
Grzegorz Stanczyk aka gRzEnIu

From -6782381561798857980
X-Google-Thread: f8760,556089f4a15887c2
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!local01.nntp.dca.giganews.com!nntp.telenor.com!
news.telenor.com.POSTED!not-for-mail
NNTP-Posting-Date: Thu, 11 Aug 2005 11:18:28 -0500
From: "Vidar Olavesen" <olavese@online.no>
Newsgroups: comp.sys.atari.8bit
References: <V6idneQ6zo6tdmrfRVnzvA@telenor.com> <ddftf8mse1@achot.icm.edu.pl>

Subject: Re: SAP files
Date: Thu, 11 Aug 2005 18:20:59 +0200
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1506
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1506
Message-ID: <25OdnX_-n8rJ52bfRVnzvA@telenor.com>
Lines: 37
NNTP-Posting-Host: 80.213.124.167
X-Trace: sv3-gCIC9EyKmGFmhLd6aFgPuH2Yx/
79puFqrjORKorB1/+WCQwe5TrrWHEXlXF6F4X9fgXzAH2cnxoHZmZ!6g/+A+W/
kRIgvreCQN7lipbVvtQ+nPRUpVoi3vrNVipvmfVMnx7UN2ZHF00dpESkm2sNTZty94cg
X-Complaints-To: news-abuse@telenor.net
X-DMCA-Complaints-To: news-abuse@telenor.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2188

Superb, thanks a lot! Take Atarian care

"Grzegorz Stanczyk" <goo@WYTNIJ.TOmail.atr.bydgoszcz.pl> skrev i melding
news:ddftf8mse1@achot.icm.edu.pl...
> User "Vidar Olavesen" <olavese@online.no> has written in a message
> news:V6idneQ6zo6tdmrfRVnzvA@telenor.com...
>
> > Are there any SAP player for the Atari 8-bit? I have the SAP player for
my
> > Dreamcast with lots of nice tunes and would like to have them on Atari
also.
> > If not, are there any converters to make them CMC compatible?
>
> Sure ! Such a program exist and its name is Unsap :) Unsap has been
written by
> Fox, author of Numen - the best ever Atari 8bit demo.
> Unsap is a Perl Script. If you are using M$ Windows u need to install
Active
> Perl before use.
> Important note: SAPMAKER (http://asma.atari.org/) made sap files can only
be
> converted by Unsap to their original format (cmc, mpt, etc.).
>
> Here is an URL to Unsap:
http://atariarea.histeria.pl/pliki.php?sec=show&id=413
> U have to be registered to download the file ! ->
> http://atariarea.histeria.pl/forum/register.php
>
> Best regards,
>
> --
> Grzegorz Stanczyk aka gRzEnIu
>

>
>

From 3511948250154022605
X-Google-Thread: f8760,bac4b8942ca714cd
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!proxad.net!newsfeed.stueberl.de!
newsfeeder1.noc.eunet-ag.at!news.eunet.at!not-for-mail
From: Matthias Reichl <usenet-200508@hias.horus.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: 400/800 OS in a XL
Date: Thu, 11 Aug 2005 18:56:33 +0200
Organization: Horus IT GmbH
Lines: 12
Message-ID: <slrndfn0q1.49j.usenet-200508@camel.hias.horus.com>
References: <1123119728.684464.324500@z14g2000cwz.googlegroups.com>
<1SeIe.844$jq6.838@newsfe2-win.ntli.net>
<1123125933.591989.214780@z14g2000cwz.googlegroups.com>
<dcsk6mchd2@mamenchi.zrz.TU-Berlin.DE> <dcthh4$p4b$1@blue.rahul.net>
<1123769675.800530.176890@g44g2000cwa.googlegroups.com>
Reply-To: <hias@horus.com>
NNTP-Posting-Host: 193.80.109.194
X-Trace: paperboy.si.eunet.at 1123779378 3957 193.80.109.194 (11 Aug 2005 16:56:18
GMT)
X-Complaints-To: news@paperboy.si.eunet.at
NNTP-Posting-Date: Thu, 11 Aug 2005 16:56:18 +0000 (UTC)
User-Agent: slrn/0.9.7.4 (Linux)
Xref: g2news1.google.com comp.sys.atari.8bit:2189

On 11 Aug 2005 07:14:35 -0700, lbaeza@usa.net wrote:
> Can anybody tell me why do I have to burn the 10K 800 OS at the end of
> the 16K 27C128 EPROM? What's the reason for this?

Simply because the 800 OS uses the memory area $D800-$FFFF. OTOH
the XL OS is 16k and uses memory $C000-$FFFF (the part from $D000-$D7FF
contains the selftest and is mapped to $5000-$57FF if the selftest
is enabled).

so long,

Hias

From -5193193277092715537
X-Google-Thread: f8760,bac4b8942ca714cd
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!newshub.sdsu.edu!elnk-nf2-pas!
newsfeed.earthlink.net!stamper.news.pas.earthlink.net!

newsread2.news.pas.earthlink.net.POSTED!ccf20f92!not-for-mail
From: Rick Cortese <ricortes@earthlink.net>
User-Agent: Mozilla/5.0 (Windows; U; Windows NT 5.1; en-US; rv:1.6) Gecko/20040113
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit
Subject: Re: 400/800 OS in a XL
References: <1123119728.684464.324500@z14g2000cwz.googlegroups.com>
<1SeIe.844$jq6.838@newsfe2-win.ntli.net>
<1123125933.591989.214780@z14g2000cwz.googlegroups.com>
<dcsk6mchd2@mamenchi.zrz.TU-Berlin.DE> <dcthh4$p4b$1@blue.rahul.net>
<1123769675.800530.176890@g44g2000cwa.googlegroups.com>
In-Reply-To: <1123769675.800530.176890@g44g2000cwa.googlegroups.com>
Content-Type: text/plain; charset=us-ascii; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 20
Message-ID: <18MKe.4009$Wi6.1289@newsread2.news.pas.earthlink.net>
Date: Thu, 11 Aug 2005 17:44:29 GMT
NNTP-Posting-Host: 66.81.218.31
X-Complaints-To: abuse@earthlink.net
X-Trace: newsread2.news.pas.earthlink.net 1123782269 66.81.218.31 (Thu, 11 Aug
2005 10:44:29 PDT)
NNTP-Posting-Date: Thu, 11 Aug 2005 10:44:29 PDT
Organization: EarthLink Inc. -- http://www.EarthLink.net
Xref: g2news1.google.com comp.sys.atari.8bit:2190

lbaeza@usa.net wrote:

> Hi
>
> Can anybody tell me why do I have to burn the 10K 800 OS at the end of
> the 16K 27C128 EPROM? What's the reason for this?

Sure, it is because of the basic design of the microprocessor. When it
is first powered up or reset it starts execution in the $FFxx memory
area. It was just a design decision, other processors may start
execution from $0000 for example.

Since you have to use a ROM in the high memory area it is easiest to
just use a commonly available ROM. That is, you wouldn't want to put in
a 256 byte ROM at $FF00-$FFFF and add a 8k<or 16k> ROMs somewhere else.
Keeps your part count down and simplifies decoding.

Likewise the 6502 always puts its stack on page one and page zero is a
special place for fast executing code. This dictates you have RAM
starting at $0000.

From 1582826541019436257
X-Google-Thread: f8760,679db8cf23e92642
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!

border1.nntp.dca.giganews.com!border2.nntp.dca.giganews.com!nntp.giganews.com!
cyclone1.gnilink.net!gnilink.net!hwmnpeer01.lga!hwmedia!hw-filter.lga!
fe04.lga.POSTED!53ab2750!not-for-mail
From: "Ronald J. Hall" <dark_lord@charter.net>
Organization: DarkForce!
Subject: Re: Ultima games cartridges?
User-Agent: Pan/0.14.2 (This is not a psychotic episode. It's a cleansing moment
of clarity.)
Message-Id: <pan.2005.08.11.12.20.11.837387@charter.net>
Newsgroups: comp.sys.atari.8bit
References: <pan.2005.08.10.21.16.41.22273@charter.net>
<YKuKe.47$UA1.45@newssvr30.news.prodigy.com>
MIME-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-1
Content-Transfer-Encoding: 8bit
Lines: 12
X-Trace:
badccedimaighcleghacklkdjpafialnbnfejmcofgadabgiochlmphgamomajahbppiejolejcelckfki
daeemnnglhppmaobbjlfoigpgdbegfoaanjcnjmimlmhkejhgj
NNTP-Posting-Date: Thu, 11 Aug 2005 13:44:07 MST
Date: Thu, 11 Aug 2005 16:46:30 -0400
Xref: g2news1.google.com comp.sys.atari.8bit:2191

On Wed, 10 Aug 2005 21:57:12 +0000, Steven Tucker wrote:

> http://www.atarimax.com/freeshippingsale/

Thank you!

--
_/_/_/

Subject: Re: How much memory do I have?
Lines: 32
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 5.50.4807.1700
X-MimeOLE: Produced By Microsoft MimeOLE V5.50.4807.1700
Message-ID: <j3PKe.4150$RZ2.443@newsread3.news.atl.earthlink.net>
Date: Thu, 11 Aug 2005 21:04:15 GMT
NNTP-Posting-Host: 4.245.37.39
X-Complaints-To: abuse@earthlink.net
X-Trace: newsread3.news.atl.earthlink.net 1123794255 4.245.37.39 (Thu, 11 Aug 2005 14:04:15 PDT)
NNTP-Posting-Date: Thu, 11 Aug 2005 14:04:15 PDT
Organization: EarthLink Inc. -- http://www.EarthLink.net
Xref: g2news1.google.com comp.sys.atari.8bit:2192

I will have to try that; got my Axlon used with no manual. Are
there
any instructions out online somewhere?

-RetroJess

"Rick Cortese" <ricortes@earthlink.net> wrote in message
news:CvBKe.3925$Wi6.3862@newsread2.news.pas.earthlink.net...
> RetroJess wrote:
> > How does the Axlon free up a slot?
> >
> > My Axlon 128 sits in the 2nd RAM slot and needs some
combination
> > of 32K
> > in the other slots for a complete 48K plus the ramdisk
>
> I was pretty sure the Axlon appeared as 32k just like the
Mosaic +
> whatever else was in there banked.
>
> I remember having problems with both a Mosaic and Axlon board
plugged in
> anyway: I think I fried at least one of the boards when I tried
this.
> That is an Axlon with a 16k board gives 48k, frees a slot and
gives a
> ramdisk, a Mosaic with a 16k ram board gives 48k and frees a
slot, and
> an Axlon with a Mosaic invites disaster.

From -7336448279988732497
X-Google-Thread: f8760,a0d0672eedcab570
X-Google-Attributes: gidf8760,public

X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!news-in.ntli.net!
newsrout1-win.ntli.net!ntli.net!newspeer1-win.ntli.net!newsfe1-
win.ntli.net.POSTED!53ab2750!not-for-mail
From: "Kryten" <kryten_droid_obfusticator@ntlworld.com>
Newsgroups: comp.sys.atari.8bit
References: <42fa6f18$1_1@news.isis.de> <GywKe.4575$1F5.591@newsfe4-win.ntli.net>
<MIwKe.23$P34.2@okepread07>
Subject: Re: Need help repairing an Atari 600XL
Lines: 18
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MIMEOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Response
Message-ID: <vyPKe.2491$2C5.589@newsfe1-win.ntli.net>
Date: Thu, 11 Aug 2005 21:37:31 GMT
NNTP-Posting-Host: 81.100.93.213
X-Complaints-To: http://www.ntlworld.com/netreport
X-Trace: newsfe1-win.ntli.net 1123796251 81.100.93.213 (Thu, 11 Aug 2005 22:37:31
BST)
NNTP-Posting-Date: Thu, 11 Aug 2005 22:37:31 BST
Organization: ntl Cablemodem News Service
Xref: g2news1.google.com comp.sys.atari.8bit:2193

"Docrotcod" <rahbart@cox.net> wrote in message
news:MIwKe.23$P34.2@okepread07...
> But based on the screen he is getting it seems to be the processor.

It could be anything. Dead ANTIC, dead GTIA, dead modulator, dead caps in
the video signal path, dead ROM, dead support logic, broken PCB tracks,
etc...

Saying there is nothing on screen is as vague as saying there's a guy lying
down not conscious. Could be a heart attack, epilepsy, drink, sleep,
sunstroke, etc.

Really need a bit more info to go on.

Otherwise we're just working in the dark.

From -2154001561789511569
X-Google-Thread: f8760,a0d0672eedcab570
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!proxad.net!newsfeed.stueberl.de!
feed.news.tiscali.de!news.belwue.de!rz.uni-karlsruhe.de!feed.news.schlund.de!
schlund.de!news.online.de!not-for-mail
From: Christian Hedemann <hedini@gmx.de>

Newsgroups: comp.sys.atari.8bit
Subject: Re: Need help repairing an Atari 600XL
Date: Fri, 12 Aug 2005 02:14:16 +0200
Organization: 1&1 Internet AG
Lines: 29
Message-ID: <ddgpknpeo1@online.de>
References: <42fa6f18$1_1@news.isis.de> <GywKe.4575$1F5.591@newsfe4-win.ntli.net>
<MIwKe.23$P34.2@okepread07> <vyPKe.2491$2C5.589@newsfe1-win.ntli.net>
NNTP-Posting-Host: p508919b9.dip0.t-ipconnect.de
Mime-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
X-Trace: online.de 1123805655 26072 80.137.25.185 (12 Aug 2005 00:14:15 GMT)
X-Complaints-To: abuse@einsundeins.com
NNTP-Posting-Date: Fri, 12 Aug 2005 00:14:15 +0000 (UTC)
User-Agent: Mozilla Thunderbird 1.0.6 (Windows/20050716)
X-Accept-Language: en-us, en
In-Reply-To: <vyPKe.2491$2C5.589@newsfe1-win.ntli.net>
Xref: g2news1.google.com comp.sys.atari.8bit:2194

> Saying there is nothing on screen is as vague as saying there's a guy lying
> down not conscious. Could be a heart attack, epilepsy, drink, sleep,
> sunstroke, etc.
>
> Really need a bit more info to go on.
>
> Otherwise we're just working in the dark.
Okay, what can I do for further analysis?

...I am no electrican, but a trained system-electrician (=if it doesn't
work, change the board. If that won't work, change the whole system).
^_^; So the most useful tool in this case I possess and learned to use
would be a multimeter...

My hope was that:
- it would be a well-known problem (since the screen shows a brown-like
color for a second and the power-LED is on - at least it's not
completely dead)
- or that someone could tell me what to check and which values are
expected there
- or that someone could tell me "Hey, buy an Atari 'dunnowhat' since
most of the chips are compatible", because then I wouldn't have to wait
for decades until a cheap Atari 600XL would turn up on eBay.de.

Maybe someone even knows a good source for replacement parts besides
buying a whole system at eBay?

Bye,
    Christian

From -6033751491480200169
X-Google-Thread: f8760,a0d0672eedcab570

X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!proxad.net!newsfeed.stueberl.de!
blackbush.cw.net!cw.net!feed.news.schlund.de!schlund.de!news.online.de!not-for-
mail
From: Christian Hedemann <hedini@gmx.de>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Need help repairing an Atari 600XL
Date: Fri, 12 Aug 2005 02:28:44 +0200
Organization: 1&1 Internet AG
Lines: 31
Message-ID: <ddgqfr$q31$1@online.de>
References: <42fa6f18$1_1@news.isis.de>
<ESyKe.733$fk6.673@newssvr19.news.prodigy.com>
NNTP-Posting-Host: p508919b9.dip0.t-ipconnect.de
Mime-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
X-Trace: online.de 1123806523 26721 80.137.25.185 (12 Aug 2005 00:28:43 GMT)
X-Complaints-To: abuse@einsundeins.com
NNTP-Posting-Date: Fri, 12 Aug 2005 00:28:43 +0000 (UTC)
User-Agent: Mozilla Thunderbird 1.0.6 (Windows/20050716)
X-Accept-Language: en-us, en
In-Reply-To: <ESyKe.733$fk6.673@newssvr19.news.prodigy.com>
Xref: g2news1.google.com comp.sys.atari.8bit:2195

> Probably not too helpful, but if you could get some A8 ICs, pull the
> big ones and put in a known good one. Figure out which are the RAM
> chips, a bad one might be hotter than the others.
A8 = Atari 800XL?

> Try holding down the OPTION silver key at power on, this will disable
> BASIC and maybe you'll see a blue screen.
Blue screen doesn't turn up: brown color and then black.

> Then there's purchasing a logic probe, which won't do you much good
> unless you have a working 600XL to compare with.
Hm, I never used a logic probe or an oszilloscope and I haven't got a
working 600XL to compare with, too. ^_^;
Next week I've got the chance to get an 800XL, but I guess that one
wouldn't help me, right?

> I guess this is a PAL 600XL, so things may be a little different from
> a NTSC one.
Yup, a PAL one.

> Finally, maybe get a 800XL, it is a more useful computer, the 16K
> 600XL can just about only run cartridges.
:-)
I wanted to get a 130XE first, but when I saw this "bargain"(?) for 12
Euro including an Atari 1010, four original games and six books about
programming at the fleamarket, I couldn't resist.
And I've got enough time to spend some hours trying to revive an old

computer from the dead...

Bye,
    Christian

From 1768736310502934840
X-Google-Thread: f8760,a0d0672eedcab570
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Thu, 11 Aug 2005 20:41:05 -0500
From: "Bill Garber" <willy46pa@comcast.net>
Newsgroups: comp.sys.atari.8bit
References: <42fa6f18$1_1@news.isis.de> <GywKe.4575$1F5.591@newsfe4-win.ntli.net>
<MIwKe.23$P34.2@okepread07> <vyPKe.2491$2C5.589@newsfe1-win.ntli.net>
<ddgpknpeo1@online.de>
Subject: Re: Need help repairing an Atari 600XL
Date: Thu, 11 Aug 2005 21:41:06 -0400
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
X-RFC2646: Format=Flowed; Response
Message-ID: <A6ednY1Ilu6sY2bfRVn-qg@comcast.com>
Lines: 38
NNTP-Posting-Host: 68.83.245.234
X-Trace:
sv3-0AgBXsgCBQNJCvlSIroDPFxYOFEvJ8xityHfahBKvIYwTudLFNdQPv5yctrDI316iR4pbmEW4M+
+tt0!7bua/JW4w6zJKg6KMqFCFZyl4mX9fgvhUoUoPiNwYr9mPh/Ep01eBSsxO/Pn5tKgN5tO3fe9NIJc!
UQ==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2196

"Christian Hedemann" <hedini@gmx.de> wrote in message
news:ddgpknpeo1@online.de...
>> Saying there is nothing on screen is as vague as saying there's a guy
>> lying down not conscious. Could be a heart attack, epilepsy, drink,
>> sleep, sunstroke, etc.
>>
>> Really need a bit more info to go on.
>>
>> Otherwise we're just working in the dark.
> Okay, what can I do for further analysis?
>

> ...I am no electrican, but a trained system-electrician (=if it doesn't
> work, change the board. If that won't work, change the whole system). ^_^;
> So the most useful tool in this case I possess and learned to use would be
> a multimeter...
>
> My hope was that:
> - it would be a well-known problem (since the screen shows a brown-like
> color for a second and the power-LED is on - at least it's not completely
> dead)
> - or that someone could tell me what to check and which values are
> expected there
> - or that someone could tell me "Hey, buy an Atari 'dunnowhat' since most
> of the chips are compatible", because then I wouldn't have to wait for
> decades until a cheap Atari 600XL would turn up on eBay.de.
>
> Maybe someone even knows a good source for replacement parts besides
> buying a whole system at eBay?

A good source for parts for all Atari systems is Best Electronics.

http://www.best-electronics-ca.com/Default.htm

Bill Garber

From -7083063270285740363
X-Google-Thread: f8760,a0d0672eedcab570
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!
newscon02.news.prodigy.com!prodigy.net!newsmst01b.news.prodigy.com!prodigy.com!
postmaster.news.prodigy.com!newssvr33.news.prodigy.com.POSTED!5be5f619!not-for-
mail
Reply-To: "Russ Gilbert" <russgilb@MUNGEsbcglobal.net>
From: "Russ Gilbert" <russgilb@MUNGEsbcglobal.net>
Newsgroups: comp.sys.atari.8bit
References: <42fa6f18$1_1@news.isis.de>
<ESyKe.733$fk6.673@newssvr19.news.prodigy.com> <ddgqfr$q31$1@online.de>
Subject: Re: Need help repairing an Atari 600XL
Lines: 63
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1409
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1409
Message-ID: <ZKTKe.117$A%3.54@newssvr33.news.prodigy.com>
NNTP-Posting-Host: 65.43.211.78
X-Complaints-To: abuse@prodigy.net
X-Trace: newssvr33.news.prodigy.com 1123813433 ST000 65.43.211.78 (Thu, 11 Aug
2005 22:23:53 EDT)
NNTP-Posting-Date: Thu, 11 Aug 2005 22:23:53 EDT

Organization: SBC http://yahoo.sbc.com
X-UserInfo1:
S[OWSTKGFZWABP@YN[O@_WH@YR_B@EXLLBWLOOAFBATBTSUBYFWEAE[YJLYPIWKHTFCMZKVMB^[Z^DOBRV
VMOSPFHNSYXVDIE@X\BUC@GTSX@DL^GKFFHQCCE\G[JJBMYDYIJCZM@AY]GNGPJD]YNNW\GSX^GSCKHA[]
@CCB\[@LATPD\L@J\\PF]VR[QPJN
Date: Fri, 12 Aug 2005 02:23:53 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:2197

"Christian Hedemann" <hedini@MUNGEgmx.de> wrote in message > > Probably not too helpful, but if you could get some A8 ICs, pull the
> > big ones and put in a known good one. Figure out which are the RAM
> > chips, a bad one might be hotter than the others.
> A8 = Atari 800XL?

Sorry, A8= 8-bit Atari, XLs, XEs, 400, 800, XEGS, all are 8-bits because they use 8-bit code, 16-bit address.

> > Try holding down the OPTION silver key at power on, this will disable
> > BASIC and maybe you'll see a blue screen.
> Blue screen doesn't turn up: brown color and then black.
OK, probably not valid anyway (the BASIC chip may still be bad.)

> > Then there's purchasing a logic probe, which won't do you much good
> > unless you have a working 600XL to compare with.
> Hm, I never used a logic probe or an oszilloscope and I haven't got a
> working 600XL to compare with, too. ^_^;
> Next week I've got the chance to get an 800XL, but I guess that one
> wouldn't help me, right?
NO!, a working 800XL would be very helpful. It is unlikely tho that the chips would be socketed, which apparently your 600XL is.
You really don't want to be desoldering un-socketed chips, but socketed ones, if carefully done, preferably with a IC puller, but could use a screwdriver.
Even if the chips aren't socketed, you might get an idea using a logic probe,
probably about 10 or 15 Euros. There are schematics that have the High, Low, Pulse for all the pins of the Large ICs (40 pins, and maybe the small ones too). The chips in the 800XL are the same for both, just in different places, you can tell what is what by the numbers on the chips.
eg. CO14806 for the CPU, probably CO12296 or CO21697 for Antic,
CO14805 for GTIA, CO12294 for Pokey, maybe CO60302 for
BASIC, CO61598 for OS, etc. I think I'm right here. Your PAL
Antic and GTIA are definitely going to be different, PAL Antic=CO21698
PAL GTIA=CO14889. (Looking up a bunch of IC codes....)
Of course, make sure the 800XL works. Sorry, I got lost.

> > I guess this is a PAL 600XL, so things may be a little different from
> > a NTSC one.
> Yup, a PAL one.
>
> > Finally, maybe get a 800XL, it is a more useful computer, the 16K

> > 600XL can just about only run cartridges.
> :-)
> I wanted to get a 130XE first, but when I saw this "bargain"(?) for 12
> Euro including an Atari 1010, four original games and six books about
> programming at the fleamarket, I couldn't resist.
> And I've got enough time to spend some hours trying to revive an old
> computer from the dead...
>
> Bye,
>   Christian
Right, I hate to lose an Atari also, it is worth it to try to salvage one.
You could use your multimeter to check the main power lines (Vcc).
Probably just one of those large chips is bad, and I agree with
Kryten, the CPU would probably be the first to try to swap in.
Good Luck.
Russg

From -235754982170104211
X-Google-Thread: f8760,2a4bfa72e8d47a74,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!hwmnpeer01.lga!hwmedia!
hw-filter.lga!fe04.lga.POSTED!53ab2750!not-for-mail
From: "Nick" <nick@computer-history.org>
Newsgroups: comp.sys.atari.8bit
Subject: FA: Duplicating Technologies 1050 Duplicator
Lines: 12
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-MIMEOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
X-RFC2646: Format=Flowed; Original
Message-ID: <CeUKe.26356$Tt6.2632@fe04.lga>
X-Trace:
badccedimaighclekbgikfgnnoioobfplchbphkhcefccopblajampbhbgjmjlopagilopbfdimmineeac
cndhmgjpmiodgkmeccnnokklkjbifmgejndmcggmefgfhjegcmjhhibopfakdb
NNTP-Posting-Date: Thu, 11 Aug 2005 19:57:38 MST
Date: Thu, 11 Aug 2005 21:57:38 -0500
Xref: g2news1.google.com comp.sys.atari.8bit:2198

I usually do not post my eBay auctions but I though this one might be
interesting for some folks on the newsgroup. It is the 1050 Duplicator by
Duplicating Technologies. It was designed to be a hardware disk copying
solution but it sounds like it was more successful as a disk accelerator due
to its larger sector buffer. I have the original box, the add in board, two
revisions of the manual and two versions of the software. It does not
appear to have been used. I planned on using it to back up my 8-bit
software collection but now realize I will probably never get around to it.

Nick

From 2291050872683575822
X-Google-Thread: f8760,f8db2a0bb0c90115,start
X-Google-Thread: 10da05,f8db2a0bb0c90115,start
X-Google-Attributes: gidf8760,gid10da05,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!o13g2000cwo.googlegroups.com!not-for-mail
From: "Gerry Lintonice" <miami_cure@yahoo.com.au>
Newsgroups: comp.sys.atari.8bit,cz.zamestnani.hledam
Subject: Most homosexual game for the ATARI ???
Date: 12 Aug 2005 02:13:25 -0700
Organization: http://groups.google.com
Lines: 5
Message-ID: <1123838005.269124.151850@o13g2000cwo.googlegroups.com>
NNTP-Posting-Host: 148.244.150.58
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1123838011 18359 127.0.0.1 (12 Aug 2005 09:13:31 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Fri, 12 Aug 2005 09:13:31 +0000 (UTC)
User-Agent: G2/0.2
Complaints-To: groups-abuse@google.com
Injection-Info: o13g2000cwo.googlegroups.com; posting-host=148.244.150.58;
   posting-account=OXqUIA0AAADRxk6GletNEGMd3Ti-CeDe
Xref: g2news1.google.com comp.sys.atari.8bit:2199 cz.zamestnani.hledam:184

I'm a gay gamer and I need gay ATARI games for a gay ATARI users
meeting next week.

Which ATARI games are the gayest and most homoerotic ones?

From 7752876924844620124
X-Google-Thread: f8760,a0d0672eedcab570
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g44g2000cwa.googlegroups.com!not-for-mail
From: "Lee" <melee5@my-deja.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Need help repairing an Atari 600XL
Date: 12 Aug 2005 04:41:46 -0700
Organization: http://groups.google.com
Lines: 23
Message-ID: <1123846906.778509.41280@g44g2000cwa.googlegroups.com>
References: <42fa6f18$1_1@news.isis.de>
   <GywKe.4575$1F5.591@newsfe4-win.ntli.net>
   <MIwKe.23$P34.2@okepread07>

   <vyPKe.2491$2C5.589@newsfe1-win.ntli.net>
   <ddgpknpeo1@online.de>
NNTP-Posting-Host: 63.163.156.157
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1123846912 3603 127.0.0.1 (12 Aug 2005 11:41:52 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Fri, 12 Aug 2005 11:41:52 +0000 (UTC)
User-Agent: G2/0.2
Complaints-To: groups-abuse@google.com
Injection-Info: g44g2000cwa.googlegroups.com; posting-host=63.163.156.157;
   posting-account=zgPw1QwAAADahBe_Hz3uPK7W9Bz975DJ
Xref: g2news1.google.com comp.sys.atari.8bit:2200

First thing to do in non-blue XL/XE screen situation is to use that
multi-meter to verify that you have exactly 5 volts coming from the
power supply. Then check the voltage with the computer turned on, it
should still be exactly 5 volts. Best way to do that is with the cover
and RF shield off. Power supplies going bad are the most common thing
wrong.

Because of the above you then need to check for over-voltaged ram chip
damage by testing which one(s) are uncomfortably too hot to touch with
the computer turned on. 4416 is the base number for the 600XL ram
chips and you only have two (16K machine after all), mine say
TMS4416-15NL for example. You might try the same test on all the chips
if no ram chips are found to be very hot and your voltage is perfect.
B&C may have a 'pack' of 40 pin chips to use for substitution testing
or am I thinking of the long defunct Techno-vision? At any rate,
subbing out the big chips is your only real hope short of an EE degree
AND a scope if you get this far and haven't found a problem.

The good news is that the 600XL makes a good source of 40 pin parts for
the 64K 800XL and 130K 130XE? Look for B&C in the Vendors list in the
message titled 'Welcome to comp.sys.8bit' - That message is the group's
FAQ and will have current contact information for Atari vendors.

From 8954156081703024176
X-Google-Thread: f8760,c3e32ac7809eede,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Fri, 12 Aug 2005 10:22:58 -0500
From: "Michael Duffy" <mqduffy@comcast.net>
Newsgroups: comp.sys.atari.8bit
Subject: Fixing 1050 drives
Date: Fri, 12 Aug 2005 11:23:07 -0400
X-Priority: 3
X-MSMail-Priority: Normal

X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <zIqdnargzd1PI2HfRVn-1Q@comcast.com>
Lines: 6
NNTP-Posting-Host: 68.56.240.241
X-Trace: sv3-UTdsqUIjR2Jg+dct24D2pV/mPPnGYYLetSzyJ/
YFGdR71xnQHEUIDmqnIHslOebvKtNGWphlkKcdP3L!sV/
qUnKQQIaBk2fpEXPHGb71oJNaj4v0h7uQ2jNwd+JoaORp2kZ2r8/hQZJKvo7BLlEmfsGg3tQ=
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2201

Anyone know who fixes 1050's. I have a bunch of broken ones sitting around.

--
mqduffy@comcast.net

From 6845754733764543890
X-Google-Thread: f8760,a0d0672eedcab570
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!
newscon02.news.prodigy.com!prodigy.net!newsmst01b.news.prodigy.com!prodigy.com!
postmaster.news.prodigy.com!newssvr19.news.prodigy.com.POSTED!5be5f619!not-for-
mail
Reply-To: "Russ Gilbert" <russgilb@MUNGEsbcglobal.net>
From: "Russ Gilbert" <russgilb@MUNGEsbcglobal.net>
Newsgroups: comp.sys.atari.8bit
References: <42fa6f18$1_1@news.isis.de>
<ESyKe.733$fk6.673@newssvr19.news.prodigy.com> <ddgqfr$q31$1@online.de>
<ZKTKe.117$A%3.54@newssvr33.news.prodigy.com>
Subject: Re: Need help repairing an Atari 600XL
Lines: 9
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1409
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1409
Message-ID: <rx5Le.334$k92.260@newssvr19.news.prodigy.com>
NNTP-Posting-Host: 65.43.211.78
X-Complaints-To: abuse@prodigy.net
X-Trace: newssvr19.news.prodigy.com 1123869911 ST000 65.43.211.78 (Fri, 12 Aug
2005 14:05:11 EDT)
NNTP-Posting-Date: Fri, 12 Aug 2005 14:05:11 EDT
Organization: SBC http://yahoo.sbc.com
X-UserInfo1:

FKPO@SNG@ZRUSULXBRKD]_\@VR]^@B@MCPWZKB]MPXH@ETUCCNSKQFCY@TXDX_WHSVB]ZEJLSNY\^J[CUV
SA_QLFC^RQHUPH[P[NRWCCMLSNPOD_ESALHUK@TDFUZHBLJ\XGKL^NXA\EVHSP[D_C^B_^JCX^W]CHBAX]
POG@SSAZQ\LE[DCNMUPG_VSC@VJM
Date: Fri, 12 Aug 2005 18:05:11 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:2202

One other thing. I said check the main power places, I think called
the Vcc. One of these places would be where you would attach the
clip on a logic probe.
I think you could see the power sources in the schematics for the 600XL
(PAL, I'm pretty sure) at:
http://www.dereatari.republika.pl/schematy.htm

From -114973980564039034
X-Google-Thread: f8760,2a4bfa72e8d47a74
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!hwmnpeer01.lga!hwmedia!
hw-filter.lga!fe05.lga.POSTED!53ab2750!not-for-mail
From: "Nick" <nick@computer-history.org>
Newsgroups: comp.sys.atari.8bit
References: <CeUKe.26356$Tt6.2632@fe04.lga>
Subject: Re: FA: Duplicating Technologies 1050 Duplicator
Lines: 3
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
X-RFC2646: Format=Flowed; Response
Message-ID: <6F5Le.5941$0E5.5221@fe05.lga>
X-Trace:
nghlfjfcphhogbndpjbjhiocjjkjghffiaeeinkbiaciipcglajampbhbgjmjlopphecl gppdlddicbpdg
ehaihkaeppnipjfkahggeboamjkehnppilfolgnboocnheegcmjhhibopfakdb
NNTP-Posting-Date: Fri, 12 Aug 2005 11:13:22 MST
Date: Fri, 12 Aug 2005 13:13:24 -0500
Xref: g2news1.google.com comp.sys.atari.8bit:2203

It's item # 5228283387 if you wanted to take a look.

From 90781341867285420 12
X-Google-Thread: f8760,a0d0672eedcab570
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!news-in.ntli.net!
newsrout1-win.ntli.net!ntli.net!newspeer1-win.ntli.net!newsfe2-
win.ntli.net.POSTED!53ab2750!not-for-mail

From: "Kryten" <kryten_droid_obfusticator@ntlworld.com>
Newsgroups: comp.sys.atari.8bit
References: <42fa6f18$1_1@news.isis.de>
<ESyKe.733$fk6.673@newssvr19.news.prodigy.com> <ddgqfr$q31$1@online.de>
<ZKTKe.117$A%3.54@newssvr33.news.prodigy.com>
<rx5Le.334$k92.260@newssvr19.news.prodigy.com>
Subject: Re: Need help repairing an Atari 600XL
Lines: 14
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MIMEOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <Pl8Le.4724$wh6.2085@newsfe2-win.ntli.net>
Date: Fri, 12 Aug 2005 21:17:35 GMT
NNTP-Posting-Host: 81.100.93.213
X-Complaints-To: http://www.ntlworld.com/netreport
X-Trace: newsfe2-win.ntli.net 1123881455 81.100.93.213 (Fri, 12 Aug 2005 22:17:35
BST)
NNTP-Posting-Date: Fri, 12 Aug 2005 22:17:35 BST
Organization: ntl Cablemodem News Service
Xref: g2news1.google.com comp.sys.atari.8bit:2204

"Russ Gilbert" <russgilb@MUNGEsbcglobal.net> wrote in message
news:rx5Le.334$k92.260@newssvr19.news.prodigy.com...
> I think you could see the power sources in the schematics for the 600XL
> (PAL, I'm pretty sure) at:
> http://www.dereatari.republika.pl/schematy.htm

Note that all the diagrams are zipped PCX, and my PC doesn't handle that
image format. I can convert them into PNG (which uses less space than the
zipped PCX!) for anyone else who cannot read PCX.

I converted a few circuits for the kit I have:
http://homepage.ntlworld.com/kryten_droid/Atari/800XL/Atari_circuits.htm

From 9131829676779502080
X-Google-Thread: f8760,a0d0672eedcab570
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII
Path: g2news1.google.com!news4.google.com!news.glorb.com!blackbush.cw.net!cw.net!
feed.news.schlund.de!schlund.de!news.online.de!not-for-mail
From: Christian Hedemann <hedini@gmx.de>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Need help repairing an Atari 600XL
Date: Sat, 13 Aug 2005 03:20:24 +0200
Organization: 1&1 Internet AG
Lines: 19
Message-ID: <ddjhsl$9c1$1@online.de>
References: <42fa6f18$1_1@news.isis.de> <GywKe.4575$1F5.591@newsfe4-

win.ntli.net> <MIwKe.23$P34.2@okepread07> <vyPKe.2491$2C5.589@newsfe1-
win.ntli.net> <ddgpknpeo1@online.de>
<1123846906.778509.41280@g44g2000cwa.googlegroups.com>
NNTP-Posting-Host: p50892ea8.dip0.t-ipconnect.de
Mime-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 8bit
X-Trace: online.de 1123896021 9601 80.137.46.168 (13 Aug 2005 01:20:21 GMT)
X-Complaints-To: abuse@einsundeins.com
NNTP-Posting-Date: Sat, 13 Aug 2005 01:20:21 +0000 (UTC)
User-Agent: Mozilla Thunderbird 1.0.6 (Windows/20050716)
X-Accept-Language: en-us, en
In-Reply-To: <1123846906.778509.41280@g44g2000cwa.googlegroups.com>
Xref: g2news1.google.com comp.sys.atari.8bit:2205

> First thing to do in non-blue XL/XE screen situation is to use that
> multi-meter to verify that you have exactly 5 volts coming from the
> power supply. Then check the voltage with the computer turned on, it
> should still be exactly 5 volts.
Without an Atari connected the power supply has an output of 5.95V.
With an Atari connected to it, it goes down to 5.65V.

When checking the power supply, I saw that pin 6 had a loose contact
(sometimes 0V and sometimes 4.xV) and changed the plug. It didn't help.

> Because of the above you then need to check for over-voltaged ram chip
> damage by testing which one(s) are uncomfortably too hot to touch with
> the computer turned on.
I checked the temperatures of all chips when the 600XL was turned on for
about 20 minutes. They ranged from "cold as room temperature" up to 41°C
(U2) but most are somewhere between 30°C and 35°C.

Bye,
    Christian

From 6331525593072807569
X-Google-Thread: f8760,a0d0672eedcab570
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!proxad.net!newsfeed.stueberl.de!
blackbush.cw.net!cw.net!feed.news.schlund.de!schlund.de!news.online.de!not-for-
mail
From: Christian Hedemann <hedini@gmx.de>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Need help repairing an Atari 600XL
Date: Sat, 13 Aug 2005 03:38:17 +0200
Organization: 1&1 Internet AG
Lines: 20
Message-ID: <ddjiu6$a16$1@online.de>
References: <42fa6f18$1_1@news.isis.de>
<ESyKe.733$fk6.673@newssvr19.news.prodigy.com> <ddgqfr$q31$1@online.de>
<ZKTKe.117$A%3.54@newssvr33.news.prodigy.com>

<rx5Le.334$k92.260@newssvr19.news.prodigy.com>
NNTP-Posting-Host: p50892ea8.dip0.t-ipconnect.de
Mime-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
X-Trace: online.de 1123897094 10278 80.137.46.168 (13 Aug 2005 01:38:14 GMT)
X-Complaints-To: abuse@einsundeins.com
NNTP-Posting-Date: Sat, 13 Aug 2005 01:38:14 +0000 (UTC)
User-Agent: Mozilla Thunderbird 1.0.6 (Windows/20050716)
X-Accept-Language: en-us, en
In-Reply-To: <rx5Le.334$k92.260@newssvr19.news.prodigy.com>
Xref: g2news1.google.com comp.sys.atari.8bit:2206

> One other thing. I said check the main power places, I think called
> the Vcc. One of these places would be where you would attach the
> clip on a logic probe.
I'm pretty sure that I am outing myself as a newbie to this now... ;-)
Okay, err... what's a logic probe? I saw those things in a catalogue,
but I have got no clue what to measure with them and... hmm, what they
"do" or how to use them. :-)
...even the shopkeeper of the electronics shop in town (where I bought
my plug for the power supply) couldn't tell me what a logic probe is. ^_^;

Then... I read the schematics and checked the main power places (the
number on the line outside of the rectangle is the number of the leg,
right?).
I only got voltages of about 5V to about 7V between vcc and vss, except
for one IC: U15 (74LS375N) with less than 1V... somewhere around 0.3V.

Bye,
    Christian

And thanks for the hint that the 800XL has soldered ICs. :-)

From 7932840418281133095
X-Google-Thread: f8760,a0d0672eedcab570
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news3.google.com!news.glorb.com!news-
feed01.roc.ny.frontiernet.net!nntp.frontiernet.net!newscon06.news.prodigy.com!
prodigy.net!newsmst01b.news.prodigy.com!prodigy.com!postmaster.news.prodigy.com!
newssvr22.news.prodigy.net.POSTED!5be5f619!not-for-mail
Reply-To: "Russ Gilbert" <russgilb@MUNGEsbcglobal.net>
From: "Russ Gilbert" <russgilb@MUNGEsbcglobal.net>
Newsgroups: comp.sys.atari.8bit
References: <42fa6f18$1_1@news.isis.de>
<ESyKe.733$fk6.673@newssvr19.news.prodigy.com> <ddgqfr$q31$1@online.de>
<ZKTKe.117$A%3.54@newssvr33.news.prodigy.com>
<rx5Le.334$k92.260@newssvr19.news.prodigy.com> <ddjiu6$a16$1@online.de>
Subject: Re: Need help repairing an Atari 600XL
Lines: 61
X-Priority: 3

X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1409
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1409
Message-ID: <izcLe.1177$SR5.655@newssvr22.news.prodigy.net>
NNTP-Posting-Host: 65.43.211.78
X-Complaints-To: abuse@prodigy.net
X-Trace: newssvr22.news.prodigy.net 1123898702 ST000 65.43.211.78 (Fri, 12 Aug 2005 22:05:02 EDT)
NNTP-Posting-Date: Fri, 12 Aug 2005 22:05:02 EDT
Organization: SBC http://yahoo.sbc.com
X-UserInfo1:
Q[R_@SNG@ZRUSULXBRKD]_\@VR]^@B@MCPWZKB]MPXHTEPIB_NVUAH_[BL[\IRKIANGGJBFNJF_DOLSCEN
SY^U@FRFUEXR@KFXYDBPWBCDQJA@X_DCBHXR[C@\EOKCJLED_SZ@RMWYXYWE_P@\
\GOIW^@SYFFSWHFIXMADO@^[ADPRPETLBJ]RDGENSKQQZN
Date: Sat, 13 Aug 2005 02:05:02 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:2207

"Christian Hedemann" <hedini@MUNGEgmx.de> wrote in message > > One other thing. I said check the main power places, I think called
> > the Vcc. One of these places would be where you would attach the
> > clip on a logic probe.
> I'm pretty sure that I am outing myself as a newbie to this now... ;-)
> Okay, err... what's a logic probe? I saw those things in a catalogue,
> but I have got no clue what to measure with them and... hmm, what they
> "do" or how to use them. :-)
> ...even the shopkeeper of the electronics shop in town (where I bought
> my plug for the power supply) couldn't tell me what a logic probe is. ^_^;

Ahh, a logic probe is a pen like device that you connect to a 5V source with the wire that comes from it and it is a pen-like device that usually has a LED and a metal pointer that you touch a point on a pin or trace on the computer mother board. It will give an audible sound, one of three sounds, a low sound, a high sound or a pulsing sound for the low-high-pulse state of the point you're testing. In conjunction with a schematic that has the 'logic' H L P of points on it, you might be able to find a point that isn't right and figure out a problem. The Schematics that are at the site I mentioned don't have these 'notes' as to the logic of pins and points on the schematic. I have a 130XE schematic that does have these points. Actually, I'm not sure I ever accomplished anything with my logic probe. Except maybe by going back and forth between a working and non-working mother board.
ie. I guess the logic probe wouldn't help much.

Replacing the chips
is the most likely way to fix it. And I don't know if the 800XL in question has sockets or not, your seller probably doesn't know because you'd have to open it up and take the RF shield off to see the chips.
I think theres a fairly good chance the PAL 800XL has sockets, only because your 600XL has them. Maybe Andreas or one of the other Euro-A8ers could say.

> Then... I read the schematics and checked the main power places (the

> number on the line outside of the rectangle is the number of the leg,
> right?).
I'm not sure what rectangle you're talking about, a big rectangle is
the chip, with pin numbers. I think most power ponts are a small circle
with +5 at them. Small rectangles are resistors with the numbers for
the Ohms. The +5v power points will have +5A or +5E, the letter
representing the source of the power, which you can see in one of
the schematics that has the power supply jack and on-off switch.
> I only got voltages of about 5V to about 7V between vcc and vss, except
> for one IC: U15 (74LS375N) with less than 1V... somewhere around 0.3V.
>
> Bye,
>   Christian
>
> And thanks for the hint that the 800XL has soldered ICs. :-)
It may or may not have sockets. But if you can verify that it works,
you'd have a working computer. The pins on the Large Scale Integrated
circuits, the 40 pin ICs should have just about the same logics on
the 600XL and 800XL.

Getting ahead of the game, the next thing you'll need is a SIO2PC
or APE cable to access the 1000s of programs available. Use
your PC with a serial cable as a disk drive.

From 73650035505131096
X-Google-Thread: f8760,a0d0672eedcab570
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!
newscon02.news.prodigy.com!prodigy.net!newsmst01b.news.prodigy.com!prodigy.com!
postmaster.news.prodigy.com!newssvr22.news.prodigy.net.POSTED!5be5f619!not-for-
mail
Reply-To: "Russ Gilbert" <russgilb@MUNGEsbcglobal.net>
From: "Russ Gilbert" <russgilb@MUNGEsbcglobal.net>
Newsgroups: comp.sys.atari.8bit
References: <42fa6f18$1_1@news.isis.de>
<ESyKe.733$fk6.673@newssvr19.news.prodigy.com> <ddgqfr$q31$1@online.de>
<ZKTKe.117$A%3.54@newssvr33.news.prodigy.com>
<rx5Le.334$k92.260@newssvr19.news.prodigy.com> <ddjiu6$a16$1@online.de>
<izcLe.1177$SR5.655@newssvr22.news.prodigy.net>
Subject: Re: Need help repairing an Atari 600XL
Lines: 16
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1409
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1409
Message-ID: <uScLe.1189$SR5.1128@newssvr22.news.prodigy.net>
NNTP-Posting-Host: 65.43.211.78
X-Complaints-To: abuse@prodigy.net
X-Trace: newssvr22.news.prodigy.net 1123899930 ST000 65.43.211.78 (Fri, 12 Aug

2005 22:25:30 EDT)
NNTP-Posting-Date: Fri, 12 Aug 2005 22:25:30 EDT
Organization: SBC http://yahoo.sbc.com
X-UserInfo1:
Q[R_PJSCTS@WS\D[]ZJVOP\@USXB@DTMNHWB_EYLJZ]BGIELDVW[AKK[J\]^HVKHG^EWZHBLO^[\NH_AZF
WGN^\DHNVMX_DHHX[FSQKBOTS@@BP^]C@RHS_AGDDC[AJM_T[GZNRNZAY]GNCPBDYKOLK^_CZFWPGHZIXW
@C[AFKBBQS@E@DAZ]VDFUNTQQ]FN
Date: Sat, 13 Aug 2005 02:25:30 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:2208

Another thing you might need.
The numbers for the pins on the schematic goes like this.

```
    u
1       40
2       39
3        38
4        37
etc.
```

Looking down on the chip, with the 'u' meaning the notch, I think
the notch is always to the left as you look down on the mother board.
My example is a 40 pin chip, but smaller chips have the same idea.
Start at 1 go away from the notch, then up the other side of the chip.

From 8308447460210286091
X-Google-Thread: f8760,f8db2a0bb0c90115
X-Google-Thread: 10da05,f8db2a0bb0c90115
X-Google-Attributes: gidf8760,gid10da05,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!bigfeed.bellsouth.net!
bignumber.bellsouth.net!news.bellsouth.net!bignews3.bellsouth.net.POSTED!16d8a3f8!
not-for-mail
Reply-To: "Phantom" <phantomm@bellsouth.net>
From: "Phantom" <phantomm@bellsouth.net>
Newsgroups: comp.sys.atari.8bit,cz.zamestnani.hledam
References: <1123838005.269124.151850@o13g2000cwo.googlegroups.com>
Subject: Re: Most homosexual game for the ATARI ???
Lines: 14
Organization: Phantoms Hauntings
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-RFC2646: Format=Flowed; Original
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
Message-ID: <CTdLe.7515$XL3.5589@bignews3.bellsouth.net>
X-Complaints-To: abuse@bellsouth.net
X-Abuse-Info: Please forward a copy of all headers for proper handling
X-Trace:
bhmkggakljkaanefdbdpiflmbcekedmfhojhikkbagflhcbolmgenppeeekgpipgdaneobolfmbhkbdopj

pmbnkcklfikcapmolimnhbcfdmebcodgehaihkaeppnipjcgaaihhbjijkbccljecapodcnobkanioegcm
jhhibopfakdb
NNTP-Posting-Date: Fri, 12 Aug 2005 23:34:58 EDT
Date: Fri, 12 Aug 2005 23:36:30 -0400
Xref: g2news1.google.com comp.sys.atari.8bit:2209 cz.zamestnani.hledam:211

Just take a straight Joystick to the Meeting and I'm sure your friends
will
find a use for it.

"Gerry Lintonice" <miami_cure@yahoo.com.au> wrote in message
news:1123838005.269124.151850@o13g2000cwo.googlegroups.com...
> I'm a gay gamer and I need gay ATARI games for a gay ATARI users
> meeting next week.
>
> Which ATARI games are the gayest and most homoerotic ones?
>

From -8569467097335533695
X-Google-Thread: f8760,a0d0672eedcab570
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!transit.nntp.hccnet.nl!
transit1.nntp.hccnet.nl!border2.nntp.ams.giganews.com!
border1.nntp.ams.giganews.com!nntp.giganews.com!pe2.news.blueyonder.co.uk!
blueyonder!pe1.news.blueyonder.co.uk!blueyonder!news-out.ntli.net!newsrout1-
gui.ntli.net!ntli.net!newspeer1-win.ntli.net!newsfe4-win.ntli.net.POSTED!53ab2750!
not-for-mail
From: "Kryten" <kryten_droid_obfusticator@ntlworld.com>
Newsgroups: comp.sys.atari.8bit
References: <42fa6f18$1_1@news.isis.de>
<ESyKe.733$fk6.673@newssvr19.news.prodigy.com> <ddgqfr$q31$1@online.de>
<ZKTKe.117$A%3.54@newssvr33.news.prodigy.com>
<rx5Le.334$k92.260@newssvr19.news.prodigy.com> <ddjiu6$a16$1@online.de>
Subject: Re: Need help repairing an Atari 600XL
Lines: 30
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MIMEOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Response
Message-ID: <jdlLe.7668$1F5.5172@newsfe4-win.ntli.net>
Date: Sat, 13 Aug 2005 11:55:59 GMT
NNTP-Posting-Host: 81.100.93.213
X-Complaints-To: http://www.ntlworld.com/netreport
X-Trace: newsfe4-win.ntli.net 1123934159 81.100.93.213 (Sat, 13 Aug 2005 12:55:59
BST)
NNTP-Posting-Date: Sat, 13 Aug 2005 12:55:59 BST
Organization: ntl Cablemodem News Service

Xref: g2news1.google.com comp.sys.atari.8bit:2210

"Christian Hedemann" <hedini@gmx.de> wrote in message
news:ddjiu6$a16$1@online.de...

> Without an Atari connected the power supply has an output of 5.95V.
> With an Atari connected to it, it goes down to 5.65V.

Hmm, I think mine was 5.5V (10% high, erring on the safe side).

> I only got voltages of about 5V to about 7V between vcc and vss,

Are you sure your meter is okay?

If your PSU is driving 5V into the machine, you should not be seeing 7V
anywhere (assuming there is no step-up converter inside!).

Most computer logic chips expect VCC to be 5V +/- 5% or 10%.

So 7V sounds seriously unhealthy and I would not leave it switched on for
any length of time.

Swapping chips around would only destroy more chips...

> one IC: U15 (74LS375N) with less than 1V... somewhere around 0.3V.

That's definitely wrong.

Are you sure you got the right pins?

From -7321907205245183569
X-Google-Thread: f8760,a0d0672eedcab570
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!proxad.net!213.200.89.82.MISMATCH!
tiscali!newsfeed1.ip.tiscali.net!feed.news.tiscali.de!news.belwue.de!rz.uni-
karlsruhe.de!feed.news.schlund.de!schlund.de!news.online.de!not-for-mail
From: Christian Hedemann <hedini@gmx.de>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Need help repairing an Atari 600XL
Date: Sat, 13 Aug 2005 14:16:23 +0200
Organization: 1&1 Internet AG
Lines: 10
Message-ID: <ddkoaj$5e0$1@online.de>
References: <42fa6f18$1_1@news.isis.de>
<ESyKe.733$fk6.673@newssvr19.news.prodigy.com> <ddgqfr$q31$1@online.de>
<ZKTKe.117$A%3.54@newssvr33.news.prodigy.com>
<rx5Le.334$k92.260@newssvr19.news.prodigy.com> <ddjiu6$a16$1@online.de>
<jdlLe.7668$1F5.5172@newsfe4-win.ntli.net>

NNTP-Posting-Host: p508935c1.dip0.t-ipconnect.de
Mime-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
X-Trace: online.de 1123935379 5568 80.137.53.193 (13 Aug 2005 12:16:19 GMT)
X-Complaints-To: abuse@einsundeins.com
NNTP-Posting-Date: Sat, 13 Aug 2005 12:16:19 +0000 (UTC)
User-Agent: Mozilla Thunderbird 1.0.6 (Windows/20050716)
X-Accept-Language: en-us, en
In-Reply-To: <jdlLe.7668$1F5.5172@newsfe4-win.ntli.net>
Xref: g2news1.google.com comp.sys.atari.8bit:2211

> That's definitely wrong.
>
> Are you sure you got the right pins?
Nope. I should stop checking voltages at 03:30am when I am 3/4 asleep. ^_^;

Bye,
    Christian

P.S.: I'll check the voltages again, but tomorrow... today's my birthday
party. :-)

From 8532976349544484972
X-Google-Thread: f8760,f8db2a0bb0c90115
X-Google-Thread: 10da05,f8db2a0bb0c90115
X-Google-Attributes: gidf8760,gid10da05,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!cyclone.austin.rr.com!news.rr.com!
tornado.texas.rr.com.POSTED!53ab2750!not-for-mail
From: "Momo" <quality_us@yahoo.com>
Newsgroups: comp.sys.atari.8bit,cz.zamestnani.hledam
References: <1123838005.269124.151850@o13g2000cwo.googlegroups.com>
Subject: Re: Most homosexual game for the ATARI ???
Lines: 13
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1506
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1506
Message-ID: <CqmLe.120502$gL1.86520@tornado.texas.rr.com>
Date: Sat, 13 Aug 2005 13:18:26 GMT
NNTP-Posting-Host: 70.116.151.150
X-Complaints-To: abuse@rr.com
X-Trace: tornado.texas.rr.com 1123939106 70.116.151.150 (Sat, 13 Aug 2005 08:18:26
CDT)
NNTP-Posting-Date: Sat, 13 Aug 2005 08:18:26 CDT
Organization: Road Runner High Speed Online http://www.rr.com
Xref: g2news1.google.com comp.sys.atari.8bit:2212 cz.zamestnani.hledam:229

"Gerry Lintonice" <miami_cure@yahoo.com.au> wrote in message
news:1123838005.269124.151850@o13g2000cwo.googlegroups.com...

> I'm a gay gamer and I need gay ATARI games for a gay ATARI users
> meeting next week.
>
> Which ATARI games are the gayest and most homoerotic ones?
>

You may want to try the CBM group for commodores, there werent any gay games
for Atari that I'm aware of...
Mo

From 1148626567154016232
X-Google-Thread: f8760,a0d0672eedcab570
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!proxad.net!newsfeed.stueberl.de!
blackbush.cw.net!cw.net!feed.news.schlund.de!schlund.de!news.online.de!not-for-
mail
From: Christian Hedemann <hedini@gmx.de>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Need help repairing an Atari 600XL
Date: Sat, 13 Aug 2005 16:06:38 +0200
Organization: 1&1 Internet AG
Lines: 8
Message-ID: <ddkupaeit1@online.de>
References: <42fa6f18$1_1@news.isis.de>
<ESyKe.733$fk6.673@newssvr19.news.prodigy.com> <ddgqfr$q31$1@online.de>
<ZKTKe.117$A%3.54@newssvr33.news.prodigy.com>
<rx5Le.334$k92.260@newssvr19.news.prodigy.com> <ddjiu6$a16$1@online.de>
<jdlLe.7668$1F5.5172@newsfe4-win.ntli.net>
NNTP-Posting-Host: p508935c1.dip0.t-ipconnect.de
Mime-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
X-Trace: online.de 1123941994 14941 80.137.53.193 (13 Aug 2005 14:06:34 GMT)
X-Complaints-To: abuse@einsundeins.com
NNTP-Posting-Date: Sat, 13 Aug 2005 14:06:34 +0000 (UTC)
User-Agent: Mozilla Thunderbird 1.0.6 (Windows/20050716)
X-Accept-Language: en-us, en
In-Reply-To: <jdlLe.7668$1F5.5172@newsfe4-win.ntli.net>
Xref: g2news1.google.com comp.sys.atari.8bit:2213

> Are you sure your meter is okay?
> [...]
> Most computer logic chips expect VCC to be 5V +/- 5% or 10%.
Measured all voltages again - exerything's fine with either exactly or a
little bit around 5.00V (less than 5%).

Bye,
    Christian

From -4821494911279039800
X-Google-Thread: f8760,f8db2a0bb0c90115
X-Google-Thread: 10da05,f8db2a0bb0c90115
X-Google-Attributes: gidf8760,gid10da05,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!cox.net!news-
xfer.cox.net!p01!lakeread05.POSTED!53ab2750!not-for-mail
From: kevin <kevnospam242@gmail.com>
Newsgroups: comp.sys.atari.8bit,cz.zamestnani.hledam
Subject: Re: Most homosexual game for the ATARI ???
Message-ID: <cj1sf1pl6bnjg9g0e2rc66rlgb8m0luuk4@4ax.com>
References: <1123838005.269124.151850@o13g2000cwo.googlegroups.com>
<CqmLe.120502$gL1.86520@tornado.texas.rr.com>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 7
Date: Sat, 13 Aug 2005 10:40:49 -0400
NNTP-Posting-Host: 68.230.155.106
X-Complaints-To: abuse@cox.net
X-Trace: lakeread05 1123944045 68.230.155.106 (Sat, 13 Aug 2005 10:40:45 EDT)
NNTP-Posting-Date: Sat, 13 Aug 2005 10:40:45 EDT
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:2214 cz.zamestnani.hledam:232

On Sat, 13 Aug 2005 13:18:26 GMT, "Momo" <quality_us@yahoo.com> wrote:

>You may want to try the CBM group for commodores, there werent any gay games
>for Atari that I'm aware of...

LOL

From -5756023417516304904
X-Google-Thread: f8760,8ad16d7df927660b
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g43g2000cwa.googlegroups.com!not-for-
mail
From: "*ProteanThread*" <rtdos@rtdos.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: icd / fte products *LEGAL ANNOUNCEMENT*
Date: 13 Aug 2005 11:50:09 -0700
Organization: http://groups.google.com
Lines: 3
Message-ID: <1123959008.957650.74970@g43g2000cwa.googlegroups.com>
References: <1123606804.720492.237620@o13g2000cwo.googlegroups.com>
   <a0hKe.8426$op.3742@bignews4.bellsouth.net>
NNTP-Posting-Host: 69.146.135.115
Mime-Version: 1.0

Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1123959014 11204 127.0.0.1 (13 Aug 2005 18:50:14 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Sat, 13 Aug 2005 18:50:14 +0000 (UTC)
In-Reply-To: <a0hKe.8426$op.3742@bignews4.bellsouth.net>
User-Agent: G2/0.2
Complaints-To: groups-abuse@google.com
Injection-Info: g43g2000cwa.googlegroups.com; posting-host=69.146.135.115;
   posting-account=5RWZoA0AAABdDWryCIMfHLpsC7D_xXvp
Xref: g2news1.google.com comp.sys.atari.8bit:2215

not sure, yet, about the 80 column adapter for the MIO - still
collecting info for my project.

From 1564914710207807677
X-Google-Thread: f8760,f8db2a0bb0c90115
X-Google-Thread: 10da05,f8db2a0bb0c90115
X-Google-Attributes: gidf8760,gid10da05,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g14g2000cwa.googlegroups.com!not-for-
mail
From: "DunxUK@aol.commercial" <dunxuk@aol.com>
Newsgroups: comp.sys.atari.8bit,cz.zamestnani.hledam
Subject: Re: Most homosexual game for the ATARI ???
Date: 13 Aug 2005 12:20:17 -0700
Organization: http://groups.google.com
Lines: 3
Message-ID: <1123960817.091317.75430@g14g2000cwa.googlegroups.com>
References: <1123838005.269124.151850@o13g2000cwo.googlegroups.com>
NNTP-Posting-Host: 195.93.21.7
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1123960822 13434 127.0.0.1 (13 Aug 2005 19:20:22 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Sat, 13 Aug 2005 19:20:22 +0000 (UTC)
In-Reply-To: <1123838005.269124.151850@o13g2000cwo.googlegroups.com>
User-Agent: G2/0.2
Complaints-To: groups-abuse@google.com
Injection-Info: g14g2000cwa.googlegroups.com; posting-host=195.93.21.7;
   posting-account=ipoVaw0AAABtVHIf96payTGcwpWBKDnQ
Xref: g2news1.google.com comp.sys.atari.8bit:2216 cz.zamestnani.hledam:240

My friend John was as gay as a treefull of parrots and he liked
'Gossip'.

From -2232084765559177908
X-Google-Thread: f8760,bac4b8942ca714cd
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit

Path: g2news1.google.com!news3.google.com!news.glorb.com!newsfeed.pionier.net.pl!
news.astercity.net!news.aster.pl!not-for-mail
Date: Sun, 14 Aug 2005 17:38:44 +0200
From: KMK <draco@obta.uw.edu.pl>
User-Agent: Mozilla Thunderbird 1.0.6 (X11/20050725)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit
Subject: Re: 400/800 OS in a XL
References: <1123119728.684464.324500@z14g2000cwz.googlegroups.com>
<1SeIe.844$jq6.838@newsfe2-win.ntli.net>
In-Reply-To: <1SeIe.844$jq6.838@newsfe2-win.ntli.net>
Content-Type: text/plain; charset=ISO-8859-2; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 7
Message-ID: <42ff6213$0$15481$f69f905@mamut2.aster.pl>
NNTP-Posting-Date: 14 Aug 2005 15:24:03 GMT
NNTP-Posting-Host: 82.210.159.30
X-Trace: 1124033043 mamut2.aster.pl 15481 82.210.159.30:63617
Xref: g2news1.google.com comp.sys.atari.8bit:2217

> Perhaps you have an XL BASIC trying to talk to an 800XL OS that is not the
> same as an 800 OS ROM.

XL BASIC is written very cleanly (legal calls only) so it should work
without problems on an 800 OS. Easy to check it out using an emulator.

K.

From -3052764652235523292
X-Google-Thread: f8760,5ec42086204cf2a4
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!border2.nntp.dca.giganews.com!nntp.giganews.com!
feed.cgocable.net!read2.cgocable.net.POSTED!53ab2750!not-for-mail
User-Agent: Microsoft-Outlook-Express-Macintosh-Edition/5.02.2022
Subject: Re: Indus drives (was: CPM for the atari)
From: You <you@cogeco.ca>
Newsgroups: comp.sys.atari.8bit
Message-ID: <BF1414CB.3B88%you@cogeco.ca>
References: <1120851291.719573.102300@o13g2000cwo.googlegroups.com>
<1121037601.501540.116490@g43g2000cwa.googlegroups.com>
<Pine.GSO.4.61.0507211226380.29693@furyy1> <BF1159FD.3A9C%you@cogeco.ca>
<Pine.GSO.4.61.0508011155100.16679@furyy1>
Mime-version: 1.0
Content-type: text/plain; charset="US-ASCII"
Content-transfer-encoding: 7bit
Lines: 65
Date: Mon, 01 Aug 2005 18:04:59 -0400
NNTP-Posting-Host: 24.57.165.180
X-Complaints-To: news@cogeco.net

X-Trace: read2.cgocable.net 1122933937 24.57.165.180 (Mon, 01 Aug 2005 18:05:37 EDT)
NNTP-Posting-Date: Mon, 01 Aug 2005 18:05:37 EDT
Organization: Cogeco Cable
Xref: g2news1.google.com comp.sys.atari.8bit:2068

> From: Sid Pacman <8-bitter@indus.world>
> Newsgroups: comp.sys.atari.8bit
> Date: Mon, 1 Aug 2005 12:18:10 -0400
> Subject: Indus drives (was: CPM for the atari)
>
> On Sat, 30 Jul 2005 at 16:23 -0400, "You" scribbled:
> ->... all were things of beauty to the truly inspired computer geek.
>
> You deserve a nomination for poet laureate of the Atari world!
> <grin> Actually, the things you mentioned, the built-in true double
> density, and above all a reputation for quality, caused my computer
> mentor and me to go with the Indus as our first floppy drives in
> early 1984. That was in spite of the high price: US$350 at that
> time, which would be equivalent to almost US$700 in today's money if
> adjusted for inflation.
>
> ->I never did manage to scrounge up the coveted Indus drive for my
> ->Atari 800XLs.
>
> I don't know where you're at but I would say that back in the
> glory days of the '80s Induses were fairly easily found at computer
> shows, Atari computer club auctions or sales, and of course at all
> the computer stores that sold Atari hardware. In the '90s used
> Induses could still be found at hamfests and computer shows and at
> those events that still existed within the Atari community.

I live in the armpit of Ontario. It's a small city in the southwestern tip on the Canada/USA border called Sarnia. It's largely an industrial town and is fairly well known for its petrochemical industry. Many major oil companies have refineries in or around Sarnia including: Exxon/Mobil (Imperial Oil), Shell, Suncor, etc.

In the eighties, Sarnia was Commie central. Anybody that used 8-bit computers in these parts, used either the Commodore 64 or Commodore 128. The Apple II was not as prevalent and the Atari was even less so. Since I was a teenager too young to drive and too poor pay for transportation, the Indus drive was very much out of reach.

The drives to be had in this town were the Atari 1050's because a rather large Canadian department store (Woolco) carried them. My original 800XL and 1010 Data Recorder were purchased from another retailer that has long since moved on, Consumers Distributing. My Atarii XMM801 Printer was purchased from a small local shop that goes by the name of The Computer Terminal. The Computer Terminal was the only local retailer that carried Atari software and magazines such as Antic, Analog, and Atari Explorer. The

Computer Terminal, I believe, is still in business, but they do not carry
Atari merchandise any longer, as you might imagine.

> --
>>>> --<<<
>>>> david moeser -- erasmus39 on yahoo   <<<
>>>> Censornati, Ohio - USA   <<<
>>>> --<<<
> *   "All Indus -- All The Time!"   *
>
> (Headers munged to foil spammers; real info in taglines)
>
>

From 3245577918909619237
X-Google-Thread: f8760,5ec42086204cf2a4
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!border2.nntp.dca.giganews.com!nntp.giganews.com!
feed.cgocable.net!read1.cgocable.net.POSTED!53ab2750!not-for-mail
User-Agent: Microsoft-Outlook-Express-Macintosh-Edition/5.02.2022
Subject: Re: tagline (was: CPM for the atari)
From: You <you@cogeco.ca>
Newsgroups: comp.sys.atari.8bit
Message-ID: <BF1424E4.3B8A%you@cogeco.ca>
References: <1120851291.719573.102300@o13g2000cwo.googlegroups.com> <cp14q2-
m3a.ln1@don.localnet> <Pine.GSO.4.61.0507211211410.29693@furyy1>
<BF12F167.3AF2%you@cogeco.ca> <Pine.GSO.4.61.0508011218400.16679@furyy1>
Mime-version: 1.0
Content-type: text/plain; charset="US-ASCII"
Content-transfer-encoding: 7bit
Lines: 95
Date: Mon, 01 Aug 2005 19:13:40 -0400
NNTP-Posting-Host: 24.57.165.180
X-Complaints-To: news@cogeco.net
X-Trace: read1.cgocable.net 1122938205 24.57.165.180 (Mon, 01 Aug 2005 19:16:45
EDT)
NNTP-Posting-Date: Mon, 01 Aug 2005 19:16:45 EDT
Organization: Cogeco Cable
Xref: g2news1.google.com comp.sys.atari.8bit:2069

I sometimes get accused of "trying to clean up the town" for having spoken
against a local radio station.

Anyway, this local radio station somehow became synonymous with rock and
roll and everything affiliated with, associated with, condoned by, or

resented by rock music. How this came to be the case, I'll never know. After all, it's a small radio station in a hick town that probably wouldn't know what rock and roll was if it bit them on the nose.

I guess this idea that I was trying to clean up the town comes from the fact that I used CAB codes in my efforts against this radio station. CAB, for those who don't know, is the Canadian Association of Broadcasters and all three of the local radio stations are members.

To make a long story short, since I made the absurd suggestion that a CAB member station should adhere to the codes established by CAB, and by extension of their membership, this local radio station, I was imposing my will on this station. Unfortunately, to say that I was imposing my will on this station is tantamount to suggesting that I impose my will on a government by expecting them to abide by laws that they themselves established. The argument of this radio station is really quite absurd.

Interesting point to note: My big driving force was to secure choice and possibly even gain some competition in this market. Was this a rational pursuit in a market where all three local radio stations are owned and operated by the same company? Blackburn Radio Inc. says, "No!" Blackburn Radio Inc., the owners of Sarnia's three radio stations, maintain that there is competition and choice in the Sarnia market despite the fact that there are absolutely no local radio stations that aren't owned by Blackburn Radio Inc.

Fast forward a couple of years and consider the Windsor market. There are four radio stations in Windsor, Ontario and all four are owned and operated by one company. This time, the owner of the radio stations is CHUM group.

Bea-Ver Communications, now wholly owned by Blackburn Radio Inc., sets up shop in Windsor, Ontario. What is their rationale for wanting to setup shop in Windsor? They claim that because the four radio stations in Windsor are owned by the same company, the residents of Windsor have no choice in the stations that they listen to. Essentially, they argued that there was no competition in the Windsor market and that Blackburn's entry there would provide much needed competition and choice for Windsor residents.

Sound screwed up? It is! They essentially validated the same argument that I had made a couple of years prior! Man, radio station operators are stupid!!!

I sit here and wonder when Blackburn Radio Inc., is going to allow competition in the Sarnia market, the Chatham market, and the Wingham market? All three of those markets have three radio stations each, and in all three markets, the radio stations are owned and operated by the same company: Blackburn Radio Inc.

Don't even get me started on their "Repatriation" mission! I apologize for the rant, but I needed to get that off my chest!

Cheers,
William

> From: Sid Pacman <8-bitter@censornati.aka.the.queen.city>
> Newsgroups: comp.sys.atari.8bit
> Date: Mon, 1 Aug 2005 12:47:49 -0400
> Subject: tagline (was: CPM for the atari)
>
> On Sun, 31 Jul 2005 at 21:21 -0400, "You" scribbled
> ->I'm curious as to the story behind your signature tag.
>
> Oh, you mean "Censornati"? <ha-ha> Back in '95 some wag plant-
> ed a sign saying that alongside the interstate highway near down-
> town. That was back in the days when our longtime resident crusading
> sheriff-and-prosecutor-and-sometime-judge raided and closed down the
> biggest local computer bulletin board sysop, who was accused of hav-
> ing nine "adult" computer files available for downloading out of some
> 70,000 files stored on his BBS. Driving that BBS out of business was
> the last great victory for our caped crusader, after an illustrious
> career of decades of keeping Censornati "squeaky-clean" of any adult
> bookstores, video stores, movies, or even stage shows. There was just
> one slight problem for the caped crusader: the internet took off like
> a rocket at the same time he crushed that BBS, and so with the wide-
> spread availability and pervasiveness of smut now having become ubi-
> quitous, the whole issue became moot. But I try to do my best to
> see that the Censornati name lives on. <grin>
> --
>>>> --<<<
>>>> david moeser -- erasmus39 on yahoo   <<<
>>>> Censornati, Ohio - USA   <<<
>>>> --<<<
> * "If it isn't illegal now -- just wait a minute!" *
> *   (Censornati's motto)   *
>
> (Headers munged to foil spammers; real info in taglines)
>
>

From 2048914692842918480
X-Google-Thread: f8760,9b8f9f843d0d648a
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Mon, 01 Aug 2005 23:56:38 -0500
Newsgroups: comp.sys.atari.8bit
Subject: Re: Atari Graphics and Arcade Game Design
From: Slor <slor@comcast.net>
References: <Xns969EEC2DD6BBemuslor@216.196.97.136>
Organization: SlorNet
Message-ID: <Xns96A5F392F439Femuslor@216.196.97.136>

User-Agent: Xnews/??.01.30
X-Face: %XserOfRX`r-LZ\90<=vI7k<`QMH-(LjNZH``KUi:!h#87]<"qLW9._L==*cB*vFNz{?
Y.Vz>XH|C~h:N9n;4e2v2#laq4Ulh=}mld:QfCBGs+FjBzrqw"21t|9{10.Or*=/*r`>g%Vt:BSjgX?
u"@UIELF4GNA7xalm$S8f7NNF2Mp-\+zP#nku/;1U}b.C)>L7y$c+$Ux<]#j^$#/
9Vf'OY:5c6UitDqvbuwo]_:Z$P[pFeMk8Y;k;)s6L_=d'?B<O+S&^Km"uNO3S{(0<4kpzn-jgG9H|
q&O,w":}0mL5f92-{_O
Date: Mon, 01 Aug 2005 23:56:38 -0500
Lines: 16
NNTP-Posting-Host: 68.57.222.49
X-Trace: sv3-wySmvs/C3cJdHL0sf2zUazGFV5Mmgqi8igj6UCPOnC64d/x4gJc/uHapgWIQ/
SA4rDjcOL5hB/zN5pX!cL6n5KoY05+jEY/
xCVoRfO37lLlhzxMUo94G24uDOhTTnlw+Sb6qsPvCdiWNiqLUh7nk3xiTrtRr!O6qn9yGbYA==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2070

Despite all prevention efforts, Slor <slor@comcast.net> wrote in
news:Xns969EEC2DD6BBemuslor@216.196.97.136:

> Anyone have the actual book and looking to get rid of it?
>
> thanks
>

Well, darn. I thought I had a deal worked out for a copy of this, but it
fell through at least for the time being. If anyone else has this book
available, please give me a yell.

thanks!

--
Slor

From -8019317921271805564
X-Google-Thread: f8760,6c246e9671d3bd0b
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Tue, 02 Aug 2005 00:16:10 -0500
Newsgroups: comp.sys.atari.8bit
Subject: Re: Nice 8-bit setup at the VGS
From: Slor <slor@comcast.net>
References: <42dbd7b01489a12@comcast.net>
<1121923028.1f26ffbc1501116e86a1755abf8658ec@teranews>
<1122611690.920971.16870@g14g2000cwa.googlegroups.com>
<Xns96A2C2B9CC752emuslor@216.196.97.136>

Organization: SlorNet
Message-ID: <Xns96A62BE9F803emuslor@216.196.97.136>
User-Agent: Xnews/??.01.30
X-Face: %XserOfRX`r-LZ\90<=vI7k<`QMH-(LjNZH``KUi:!h#87]<"qLW9._L==*cB*vFNz{?
Y.Vz>XH|C~h:N9n;4e2v2#laq4Ulh=}mld:QfCBGs+FjBzrqw"21t|9{10.Or*=/*r`>g%Vt:BSjgX?
u"@UIELF4GNA7xalm$S8f7NNF2Mp-\+zP#nku/;1U}b.C)>L7y$c+$Ux<]#j^$#/
9Vf'OY:5c6UitDqvbuwo]_:Z$P[pFeMk8Y;k;)s6L_=d'?B<O+S&^Km"uNO3S{(0<4kpzn-jgG9H|
q&O,w":}0mL5f92-{_O
Date: Tue, 02 Aug 2005 00:16:10 -0500
Lines: 43
NNTP-Posting-Host: 68.57.222.49
X-Trace: sv3-jxlBseiBXiUqHB4gAN293+sZaS0sNgo9VdR+aX+lCAlrw3nRTN9KXHjo2+zqxX9q/
fyckKAWvSRXJ01!
HSz6zoKu4YMjvwGQ9ypABcbf7I5X4pC+QAHZPrtSbADXLxAQPQe+FP5iXRqT3QbJGmNWQAES8BZJ!
KTRDUWJ5
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2071

Despite all prevention efforts, Slor <slor@comcast.net> wrote in
news:Xns96A2C2B9CC752emuslor@216.196.97.136:

>> Julian & I will be at the VCF in West Layfayette, Indiana this
>> Saturday and we'll be exhibiting a PDP/11, IBM RS, the Atari 130xe
>> portable running on batteries, and my Rack mounted Falcon030 w/CT63.
>> We will be in the exhibit booths. I can take orders for ethernecs and
>> eiffel board there if needed. We will be taking pictures and posting
>> them at a later date for those interested.
>>
>
> I'll be at the VCF tomorrow as well. Anyone else? If you see a guy
> with a blond goatee and tan Mardis Gras hat, feel free to say hello.
> I don't have much cash right now, but I'm looking forward to the show
> nonetheless!
>

The 130XE portable was very cool, and my money says you could fit two of
the three R/C cells unde the hood of the machine. The show was pretty
interesting. I didn't get there in time for the speakers, but I did
enjoy the exhibits. Lots of cool stuff on display - I think I was
mostly interested in the Sinclairs, since those are machines I have zero
knowledge of and since one was extremely rare while one was extremely
modded. There was plenty of stuff I have never seen before, including a
good number of kits, at least 3 exhibits featuring ST machines, and the
"table o' clones" made for some nice conversation.

As for stuff up for sale, there was a huge pile of Sun and DEC
workstations along with some RS/6000 and 370 machines, most things going
for $5 or $10. Some people got some great deals on the mostly free

hardware tables nearby. Of course, there were a couple more tables of random stuff, one of which supplied my only buy of the day: a $5 Kaypro 16. The hard drive isn't exactly cooperating, but it's otherwise in great condition, plus it's a cool piece of history in my book. Only problem was lugging that "portable" back to my car in the parking garage. Anyone know where I can get a replacement 10 MB Winchester? :)

Anyway, thought I'd put my 2 cents in about the show. Hope to see more stuff coming to the Indianapolis area in the future. Hint, hint to you organizers out there...

--
Slor

From 3587630714332920511
X-Google-Thread: f8760,fbf14c1a68188436
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Tue, 02 Aug 2005 11:33:22 -0500
From: "Son of man" <sonofman1@comcast.net>
Newsgroups: comp.sys.atari.8bit
References: <dclga7$274$1@mamenchi.zrz.TU-Berlin.DE>
Subject: Re: atari++ 1.43 available
Date: Tue, 2 Aug 2005 12:33:16 -0400
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-RFC2646: Format=Flowed; Original
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
Message-ID: <ldWdnXvnTaPOPXLfRVn-jQ@comcast.com>
Lines: 34
NNTP-Posting-Host: 65.34.156.152
X-Trace: sv3-
BgGArEL0aX4vDXMBQv+Kd289ZUVVPgDb+GuYFU6olZ35zeboM3ZyWFHKDG7uWupKC0876WpbQMzfkc/!
LIGJ2SAEhJXWZdgYuNUozpY68yHL8y1bsYmd/DrOhZGWB7LVvBe2Qzze2thUXMPRrSnKVmKGLqLZ!7A==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2072

I no longer have the audio problem when I increase my master volume after booting...sounds good too.

"Thomas Richter" <thor@mersenne.math.tu-berlin.de> wrote in message
news:dclga7$274$1@mamenchi.zrz.TU-Berlin.DE...
> Hi folks,

>
> please find a new release of the Atari 8-bit emulator for Linux
> and win32 on my web page on its usual location:
>
> http://www.math.tu-berlin.de/~thor/atari++/
>
> What's new in this release?
>
> - Too many people complained about sound problems; the main
> problem was a DC offset in the pokey output that too easily
> causes trouble with some sound cards and amplifies. This
> release fixes this issue by an (optional) high-pass filter.
> - The 1.43 release integrates a new optional host-system
> based RS-232 (R:) handler that does not require the usual
> HANDLERS.SYS bootstrap code, but can be patched into the Os
> to begin with. Note that you still need to enable the 850
> interface box to use it. The old bootstrapping code remains
> available for backwards compatibility.
> - Keyboard emulation did not check for the pokey keyboard
> disable bit.
> - The emulation of the Atari/InverseVideo key was broken.
> 1.43 fixes this.
>
> So long,
> Thomas
>

From 4131496452055340905
X-Google-Thread: f8760,561380f7e06bbda8,start
X-Google-Thread: 100062,561380f7e06bbda8,start
X-Google-Thread: f7ded,561380f7e06bbda8,start
X-Google-Attributes: gidf8760,gid100062,gidf7ded,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!newsfeed2.dallas1.level3.net!
news.level3.com!bloom-beacon.mit.edu!senator-bedfellow.mit.edu!dreaderd!not-for-
mail
Message-ID: <atari-8-bit/welcome_1123043247@rtfm.mit.edu>
Supersedes: <atari-8-bit/welcome_1122352384@rtfm.mit.edu>
Expires: 24 Aug 2005 04:27:27 GMT
X-Last-Updated: 2005/04/01
From: "Michael Current" <hunmanik@earthlink.net>
Organization: none
Newsgroups: comp.sys.atari.8bit,comp.answers,news.answers
Subject: Welcome to comp.sys.atari.8bit!
Followup-To: comp.sys.atari.8bit
Approved: news-answers-request@MIT.Edu
Originator: faqserv@penguin-lust.mit.edu
Date: 03 Aug 2005 04:27:49 GMT
Lines: 76
NNTP-Posting-Host: penguin-lust.mit.edu

X-Trace: 1123043269 senator-bedfellow.mit.edu 567 18.181.0.29
Xref: g2news1.google.com comp.sys.atari.8bit:2073 comp.answers:1560
news.answers:8704

Archive-name: atari-8-bit/welcome
Posting-Frequency: 7 days
Last-modified: March 25, 2005

Welcome to the comp.sys.atari.8bit newsgroup!

You've found the Usenet newsgroup for discussion about the Atari 8-bit family of computers! These include the 400, 800, 1200XL, 600XL, 800XL, 65XE, 130XE, 800XE, and the XE Game System. Atari, based in Sunnyvale, California, USA, produced this line of computers from 1979-1992.

To see what Atari is up to today visit http://www.atari.com/

NEWSGROUP BACKGROUND:

comp.sys.atari.8bit was created in November 1986, and is unmoderated.
There is no charter for comp.sys.atari.8bit. (It pre-dates that custom.)
This newsgroup was known as net.micro.atari8 from Feb 1986 to Nov 1986.
The earlier net.micro.atari existed from Nov 1982 to Nov 1986.

Please don't try to post binaries in comp.sys.atari.8bit, use the appropriate binaries groups instead.

RELATED NEWSGROUPS:

alt.binaries.comp.atari8bit
comp.sys.atari.announce Moderated by Kevin Savetz.
  `- comp.sys.atari.announce Web Page: http://www.atariarchives.org/csaa/
rec.games.video.atari

E-MAIL LIST:

atari8-l, kept by Maciej Grzeszczuk, info at http://atari.krap.pl/
To subscribe, simply mail a message to majordomo@listserv.krap.pl, with the following line in the body (not the subject) of the message:

subscribe atari8-l

WEB PAGES:

Atari 8-bit Computer Web Ring, kept by Raphael Espino
  Ring Hub: http://www.webring.com/hub?ring=a8bit
  Ring Home Page: http://www.geocities.com/rjespino/a8ring.html

SOFTWARE DOWNLOADS:

XL Search, the Atari 8-Bit File Archive Search Engine (Bill Kendrick)
  http://xlsearch.atari.org/ or http://www.newbreedsoftware.com/xlsearch/

Underground Node #472 (TXG/MNX)
  FTP Host: atari.xs4all.nl Port: 21
  User: atari8 Pass: atari4ever

Atari SAP Music Archive: http://asma.atari.org

INFORMATION:
Atari 8-Bit Computers: Frequently Asked Questions (Michael Current)
  http://www.cs.uu.nl/wais/html/na-dir/atari-8-bit/faq.html

Atari 8-Bit Computers: Vendors and Developers (Michael Current)
  http://www.cs.uu.nl/wais/html/na-dir/atari-8-bit/vendev.html

Atari 8-bit New User, Emulator Help FAQ (Bill Kendrick)
  http://www.sonic.net/~nbs/new_and_emu.html

Atari Disk Image FAQ (Steve Tucker)
  http://www.atarimax.com/ape/docs/DiskImageFAQ/

Cartridge List for the Classic Atari 800/XL/XE Computers (Andrew Krieg)
  http://www.execpc.com/~krieg/links/8bit.carts

Atari 8-Bit Telnet BBS List (Nolan Friedland)
  http://www.ilmarinen.us/spacebbs/bbs-telnet.html

Atari 8-Bit Dialup BBS List (Nolan Friedland)
  http://www.ilmarinen.us/spacebbs/bbs-dialup.html

ONLINE MAGAZINES:
http://www.myatari.net/   MyAtari
http://www.atarinews.org/ Atari Online News, Etc. (A-ONE)
http://www.ataritimes.com/ The Atari Times

From 5978311780813407500
X-Google-Thread: f8760,f8db71a1d216c778,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Wed, 03 Aug 2005 01:14:56 -0500
Newsgroups: comp.sys.atari.8bit
Subject: THE disassembler to use?
From: Slor <slor@comcast.net>
Organization: SlorNet
Message-ID: <Xns96A7CB54AFAEemuslor@216.196.97.136>
User-Agent: Xnews/??.01.30
X-Face: %XserOfRX`r-LZ\90<=vI7k<`QMH-(LjNZH``KUi:!h#87]<"qLW9._L==*cB*vFNz{?
Y.Vz>XH|C~h:N9n;4e2v2#laq4Ulh=}mld:QfCBGs+FjBzrqw"21t|9{10.Or*=/*r`>g%Vt:BSjgX?
u"@UIELF4GNA7xalm$S8f7NNF2Mp-\+zP#nku/;1U}b.C)>L7y$c+$Ux<]#j^$#/
9Vf'OY:5c6UitDqvbuwo]_:Z$P[pFeMk8Y;k;)s6L_=d'?B<O+S&^Km"uNO3S{(0<4kpzn-jgG9H|
q&O,w":}0mL5f92-{_O
Date: Wed, 03 Aug 2005 01:14:56 -0500
Lines: 11
NNTP-Posting-Host: 68.57.222.49
X-Trace: sv3-RjL3HiaYFQST+u+1eG8rkA6rdrWATfjdiPJZ/
psU4uDWv9feyItXpE0G0yHHjg16TpdDrOh6dHUivWA!

vbep0sbuWVEYizE0BXUfAoVzaDu0g2lKNbyK85V7/8rG+YW3bzDyFe4qtLMXCf4vbzeeeKACgNKM!
4188bmAb
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2074

I'm trying to find a good disassembler to use in looking at a couple 8-bit
binaries. I have tried a couple based on other posts I saw, but neither
seems to give me what I'm looking for. DIS6502 seems to spit out invalid
opcodes and undefined memory addresses (then again, perhaps I'm using it
incorrectly), and Rom File Designer looks to be more oriented to binary
editing. Anyone have a favorite disassembly tool to point me towards?

thanks

--
Slor

From -6499035496807174456
X-Google-Thread: f8760,f8db71a1d216c778
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!newshub.sdsu.edu!elnk-nf2-pas!
newsfeed.earthlink.net!stamper.news.pas.earthlink.net!
newsread2.news.pas.earthlink.net.POSTED!ccf20f92!not-for-mail
From: Rick Cortese <ricortes@earthlink.net>
User-Agent: Mozilla/5.0 (Windows; U; Windows NT 5.1; en-US; rv:1.6) Gecko/20040113
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit
Subject: Re: THE disassembler to use?
References: <Xns96A7CB54AFAEemuslor@216.196.97.136>
In-Reply-To: <Xns96A7CB54AFAEemuslor@216.196.97.136>
Content-Type: text/plain; charset=us-ascii; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 35
Message-ID: <Da7Ie.142$Wi6.122@newsread2.news.pas.earthlink.net>
Date: Wed, 03 Aug 2005 17:30:11 GMT
NNTP-Posting-Host: 66.81.222.60
X-Complaints-To: abuse@earthlink.net
X-Trace: newsread2.news.pas.earthlink.net 1123090211 66.81.222.60 (Wed, 03 Aug
2005 10:30:11 PDT)
NNTP-Posting-Date: Wed, 03 Aug 2005 10:30:11 PDT
Organization: EarthLink Inc. -- http://www.EarthLink.net
Xref: g2news1.google.com comp.sys.atari.8bit:2075

Slor wrote:
> I'm trying to find a good disassembler to use in looking at a couple 8-bit

> binaries. I have tried a couple based on other posts I saw, but neither
> seems to give me what I'm looking for. DIS6502 seems to spit out invalid
> opcodes and undefined memory addresses (then again, perhaps I'm using it
> incorrectly), and Rom File Designer looks to be more oriented to binary
> editing. Anyone have a favorite disassembly tool to point me towards?

IMO for most programs you will need some kind of tracer instead of a
disassembly dump. I mostly used Omnimon but DDT would be good too if you
have the time to learn how to use it.

The problem you run into most often with a disassembler is it will try
to do things like convert a modified character set into code. For me the
first step in any disassembly is to find out where there is data vs.
code and where the tables/data starts and ends. It is sometimes helpful
to look at a straight dump of the binary to find the embedded text for
instance. There are several ways it could be in there, ASCII that goes
through CIO, NULL terminated strings from C compilers, 128 added to the
first character to flag end of text, leading number i.e. '5thing'.

Some of the stuff like data tables will be a little tougher. Usually
they start with some initialization, indirect index, decrement, and a
loop. i.e.

```
LDX #9
loop
  LDA $4000,X
  STA $600,X
  DEX
  BNE loop
```

In something like this you can see either code or data that starts at
$4009 down is being relocated to page 6.

Once you get all the data start and finish locations you can have the
disassembler work around them.

From 8054712857581256745
X-Google-Thread: f8760,f8db71a1d216c778
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Wed, 03 Aug 2005 13:16:54 -0500
Newsgroups: comp.sys.atari.8bit
Subject: Re: THE disassembler to use?
From: Slor <slor@comcast.net>
References: <Xns96A7CB54AFAEemuslor@216.196.97.136>
<Da7Ie.142$Wi6.122@newsread2.news.pas.earthlink.net>
Organization: SlorNet
Message-ID: <Xns96A7871CC8B25emuslor@216.196.97.136>
User-Agent: Xnews/??.01.30
X-Face: %XserOfRX`r-LZ\90<=vI7k<`QMH-(LjNZH``KUi:!h#87]<"qLW9._L==*cB*vFNz{?
Y.Vz>XH|C~h:N9n;4e2v2#laq4Ulh=}mld:QfCBGs+FjBzrqw"21t|9{10.Or*=/*r`>g%Vt:BSjgX?

u"@UIELF4GNA7xalm$S8f7NNF2Mp-\+zP#nku/;1U}b.C)>L7y$c+$Ux<]#j^$#/
9Vf'OY:5c6UitDqvbuwo]_:Z$P[pFeMk8Y;k;)s6L_=d'?B<O+S&^Km"uNO3S{(0<4kpzn-jgG9H|
q&O,w":}0mL5f92-{_O
Date: Wed, 03 Aug 2005 13:16:54 -0500
Lines: 25
NNTP-Posting-Host: 68.57.222.49
X-Trace: sv3-
AZEP2kNETM7PWqbp+XaJCwF5QPDwhGmip88rfwfw+exeeXflIZ0E7lQVZjrnfv8cuQZPcL6HxLDHeol!
M4QAsLVJr2XnmftKLP5JpVu1Kbpmpp+kgxS92eZJEeVLPolNjrh3Jg3P01GfZvMhoBj4eB1V1jr5!
NGqo5wIqig==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2076

Despite all prevention efforts, Rick Cortese <ricortes@earthlink.net>
wrote in news:Da7Ie.142$Wi6.122@newsread2.news.pas.earthlink.net:

>
> The problem you run into most often with a disassembler is it will try
> to do things like convert a modified character set into code. For me
> the first step in any disassembly is to find out where there is data
> vs. code and where the tables/data starts and ends. It is sometimes
> helpful to look at a straight dump of the binary to find the embedded
> text for instance. There are several ways it could be in there, ASCII
> that goes through CIO, NULL terminated strings from C compilers, 128
> added to the first character to flag end of text, leading number i.e.
> '5thing'.
>

Indeed. I used to use an x86 disassembler called Bubble back in the day.
it would give you an initial disassembly of your exe making best guesses
what was code and what was data, then you could interactively point it to
which areas should be which. That made it really nice to use. If there
was something like that for the 6502 (preferably something I could actually
run on my DOS/Win box to do the disassembly), it would be perfectly suited
to my needs.

--
Slor

From -4643733269840419117
X-Google-Thread: f8760,f8db71a1d216c778
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Wed, 03 Aug 2005 13:45:16 -0500

Newsgroups: comp.sys.atari.8bit
Subject: Re: THE disassembler to use?
From: Slor <slor@comcast.net>
References: <Xns96A7CB54AFAEemuslor@216.196.97.136>
<Da7Ie.142$Wi6.122@newsread2.news.pas.earthlink.net>
<Xns96A7871CC8B25emuslor@216.196.97.136>
Organization: SlorNet
Message-ID: <Xns96A78BEC3ECF0emuslor@216.196.97.136>
User-Agent: Xnews/??.01.30
X-Face: %XserOfRX`r-LZ\90<=vI7k<`QMH-(LjNZH``KUi:!h#87]<"qLW9._L==*cB*vFNz{?
Y.Vz>XH|C~h:N9n;4e2v2#laq4Ulh=}mld:QfCBGs+FjBzrqw"21t|9{10.Or*=/*r`>g%Vt:BSjgX?
u"@UIELF4GNA7xalm$S8f7NNF2Mp-\+zP#nku/;1U}b.C)>L7y$c+$Ux<]#j^$#/
9Vf'OY:5c6UitDqvbuwo]_:Z$P[pFeMk8Y;k;)s6L_=d'?B<O+S&^Km"uNO3S{(0<4kpzn-jgG9H|
q&O,w":}0mL5f92-{_O
Date: Wed, 03 Aug 2005 13:45:16 -0500
Lines: 28
NNTP-Posting-Host: 68.57.222.49
X-Trace: sv3-xDIL2muzawaZjmzC1+ULDdvt2GIyJ1c162CfXj1CSdfRFkM/
tX3l6VDjKIr7k9Ys1kc4CfZKp3ulQPw!
d7b7mwoWwtSbhfaNgvdg0BwZ+6dIeQyoxOhCuuV5V1bYzZeJnnqPIaDEMwsLfBThNSnz/raYYj0c!
DSVmn3Ebtg==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2077

Despite all prevention efforts, Slor <slor@comcast.net> wrote in
news:Xns96A7871CC8B25emuslor@216.196.97.136:

>
> Indeed. I used to use an x86 disassembler called Bubble back in the
> day. it would give you an initial disassembly of your exe making best
> guesses what was code and what was data, then you could interactively
> point it to which areas should be which. That made it really nice to
> use. If there was something like that for the 6502 (preferably
> something I could actually run on my DOS/Win box to do the
> disassembly), it would be perfectly suited to my needs.
>

Ooh - I just looked back at Bubble Chamber to remind myself how cool it
was, and I found that the x86 opcode mappings and such are all in an
external text-based data file. That means, if I was so inclined, I should
be able to generate such a file for the 6502 mnemonics and go from there.
Not only will that help me with disassembly, but I'll probably learn the
language better as I'm folling with trying to get the disassembly correct.
I may even be able to do something with the standard equates.

Now, a second question that would help me with this: what is the most
complete/accurate reference for the 6502 instruction set? I have,or at
least have access to, a wide variety of references for this, but I know

sometimes they're not entirely accurate. What's our favorite? :)

--
Slor

From 8262337119669165830
X-Google-Thread: f8760,f8db71a1d216c778
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!proxad.net!212.101.4.254.MISMATCH!
solnet.ch!solnet.ch!newsfeed01.sul.t-online.de!t-online.de!news-in.ntli.net!
newsrout1-win.ntli.net!ntli.net!newspeer1-win.ntli.net!newsfe2-
gui.ntli.net.POSTED!53ab2750!not-for-mail
From: Brad Rogers <brad@pianosa.freeserve.co.uk>
Organization: Catch 22
Subject: Re: THE disassembler to use?
User-Agent: Pan/0.14.2 (This is not a psychotic episode. It's a cleansing
     moment of clarity.)
Message-ID: <pan.2005.08.03.07.09.56.179941@pianosa.freeserve.co.uk>
Newsgroups: comp.sys.atari.8bit
References: <Xns96A7CB54AFAEemuslor@216.196.97.136>
X-NoArchive: Yes
X-Offender: Blondie
MIME-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-1
Content-Transfer-Encoding: 8bit
Lines: 12
Date: Wed, 03 Aug 2005 19:03:43 GMT
NNTP-Posting-Host: 62.255.8.172
X-Complaints-To: http://www.ntlworld.com/netreport
X-Trace: newsfe2-gui.ntli.net 1123095823 62.255.8.172 (Wed, 03 Aug 2005 20:03:43
BST)
NNTP-Posting-Date: Wed, 03 Aug 2005 20:03:43 BST
Xref: g2news1.google.com comp.sys.atari.8bit:2078

On Wed, 03 Aug 2005 01:14:56 -0500, Slor wrote:

> incorrectly), and Rom File Designer looks to be more oriented to binary
> editing. Anyone have a favorite disassembly tool to point me towards?

I recall a program from ANALOG called BBKMON. Seemed pretty good to me.

--
 Regards   _
          /)   "The blindingly obvious is
         / _)rad   never immediately apparent"

From -5460310840436293230
X-Google-Thread: f8760,f8db71a1d216c778
X-Google-Attributes: gidf8760,public

X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!newshub.sdsu.edu!elnk-nf2-pas!
newsfeed.earthlink.net!stamper.news.pas.earthlink.net!
newsread1.news.pas.earthlink.net.POSTED!ccf20f92!not-for-mail
From: Rick Cortese <ricortes@earthlink.net>
User-Agent: Mozilla/5.0 (Windows; U; Windows NT 5.1; en-US; rv:1.6) Gecko/20040113
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit
Subject: Re: THE disassembler to use?
References: <Xns96A7CB54AFAEemuslor@216.196.97.136>
<Da7Ie.142$Wi6.122@newsread2.news.pas.earthlink.net>
<Xns96A7871CC8B25emuslor@216.196.97.136> <Xns96A78BEC3ECF0emuslor@216.196.97.136>
In-Reply-To: <Xns96A78BEC3ECF0emuslor@216.196.97.136>
Content-Type: text/plain; charset=us-ascii; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 40
Message-ID: <h89Ie.160$WD.106@newsread1.news.pas.earthlink.net>
Date: Wed, 03 Aug 2005 19:44:13 GMT
NNTP-Posting-Host: 66.81.219.204
X-Complaints-To: abuse@earthlink.net
X-Trace: newsread1.news.pas.earthlink.net 1123098253 66.81.219.204 (Wed, 03 Aug
2005 12:44:13 PDT)
NNTP-Posting-Date: Wed, 03 Aug 2005 12:44:13 PDT
Organization: EarthLink Inc. -- http://www.EarthLink.net
Xref: g2news1.google.com comp.sys.atari.8bit:2079

Slor wrote:
> Despite all prevention efforts, Slor <slor@comcast.net> wrote in
> news:Xns96A7871CC8B25emuslor@216.196.97.136:
>
>
>>
>>Indeed. I used to use an x86 disassembler called Bubble back in the
>>day. it would give you an initial disassembly of your exe making best
>>guesses what was code and what was data, then you could interactively
>>point it to which areas should be which. That made it really nice to
>>use. If there was something like that for the 6502 (preferably
>>something I could actually run on my DOS/Win box to do the
>>disassembly), it would be perfectly suited to my needs.
>>
>
>
> Ooh - I just looked back at Bubble Chamber to remind myself how cool it
> was, and I found that the x86 opcode mappings and such are all in an
> external text-based data file. That means, if I was so inclined, I should
> be able to generate such a file for the 6502 mnemonics and go from there.
> Not only will that help me with disassembly, but I'll probably learn the
> language better as I'm folling with trying to get the disassembly correct.
> I may even be able to do something with the standard equates.

I seem to recall near the end of its life Antic Magazine had a cover
disk bonus disassembler that was good. I can't remember all the reasons

I didn't use it at the time, maybe it was disk based or something. You
may want to take a quick look and see if you can find it.
>
> Now, a second question that would help me with this: what is the most
> complete/accurate reference for the 6502 instruction set? I have,or at
> least have access to, a wide variety of references for this, but I know
> sometimes they're not entirely accurate. What's our favorite? :)
>

I am probably alone in the world on this but my favorite book was "6502
Assembly Language Subroutines" by Lance A. Leventhal and Winthrop
Saville. The other books were good but went into processor internals. I
just wanted something that had a lot of practical examples of how to use
the instructions to do something useful.

From -152432035884792397
X-Google-Thread: f8760,f8db71a1d216c778
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!o13g2000cwo.googlegroups.com!not-for-
mail
From: "Larry" <LLppwhite@aol.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: THE disassembler to use?
Date: 3 Aug 2005 13:50:27 -0700
Organization: http://groups.google.com
Lines: 8
Message-ID: <1123102227.728141.306200@o13g2000cwo.googlegroups.com>
References: <Xns96A7CB54AFAEemuslor@216.196.97.136>
NNTP-Posting-Host: 205.188.117.8
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1123102233 23326 127.0.0.1 (3 Aug 2005 20:50:33 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Wed, 3 Aug 2005 20:50:33 +0000 (UTC)
User-Agent: G2/0.2
Complaints-To: groups-abuse@google.com
Injection-Info: o13g2000cwo.googlegroups.com; posting-host=205.188.117.8;
   posting-account=sOuFuA0AAACrWE950AHmKCUDXcFt63PD
Xref: g2news1.google.com comp.sys.atari.8bit:2080

My favorite Atari-based disassembler was/is the "Ultra Disassembler" by
Ralph Jones (Adventure International). Two strong points: it would
re-create pseudo-source code that could be re-assembled, and it came
with a very good manual that pointed out many of the tricks/pitfalls of
disassembly. For Q&D disassembly (and hacking), you can't beat
Omnimon. In fact, Omnimon is just plain superb! (ok, IMO anyway.)
-Larry

From -4981079720136320537

X-Google-Thread: f8760,f8db71a1d216c778
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!newscon06.news.prodigy.com!prodigy.net!
newsmst01b.news.prodigy.com!prodigy.com!postmaster.news.prodigy.com!
newssvr30.news.prodigy.com.POSTED!055853fb!not-for-mail
From: Steven Tucker <classics@atarimax.com>
User-Agent: Mozilla Thunderbird 1.0 (Windows/20041206)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit
Subject: Re: THE disassembler to use?
References: <Xns96A7CB54AFAEemuslor@216.196.97.136>
<1123102227.728141.306200@o13g2000cwo.googlegroups.com>
In-Reply-To: <1123102227.728141.306200@o13g2000cwo.googlegroups.com>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 15
Message-ID: <wqaIe.958$SE3.92@newssvr30.news.prodigy.com>
NNTP-Posting-Host: 68.76.105.211
X-Complaints-To: abuse@prodigy.net
X-Trace: newssvr30.news.prodigy.com 1123103516 ST000 68.76.105.211 (Wed, 03 Aug
2005 17:11:56 EDT)
NNTP-Posting-Date: Wed, 03 Aug 2005 17:11:56 EDT
Organization: SBC http://yahoo.sbc.com
X-UserInfo1:
O@Y[S^OG\JUQBZH]]RKB_UDAZZ\DPCPDLXUNNHPIMASJETAANVW[AKWZE\]^XQWIGNE_[EBL@^_\^JOCQ^
RSNVLGTFTKHTXHHP[NB_C@\SD@EP_[KCXX__AGDDEKGFNB\ZOKLRNCY_CGG[RHT_UN@C_BSY\G__IJIX_
PLSA[CCFAULEY\FL\VLGANTQQ]FN
Date: Wed, 03 Aug 2005 21:11:56 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:2081

DIS6502 is nice but you have to use the ATASCII display and seperate
the data/code/graphics sections yourself. After you mark each section
as data/code/etc it will re-disassemble the file.

Steve
--
--
FREE SHIPPING SALE: http://www.atarimax.com/freeshippingsale/
--

* * * Author of Imagic and APE - The Atari Peripheral Emulator! * * *
* * * Turn your 8-bit Atari into a powerhouse with APE! * * *
* * * Ape Homepage: http://www.atarimax.com/ * * *
* * **********
!! Request my *FOR SALE* LISTING OF CLASSIC VIDEO GAME STUFF -- 2000+ Items !!

From 6019977523125549852
X-Google-Thread: f8760,f8db71a1d216c778
X-Google-Attributes: gidf8760,public

X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Wed, 03 Aug 2005 18:18:33 -0500
Newsgroups: comp.sys.atari.8bit
Subject: Re: THE disassembler to use?
From: Slor <slor@comcast.net>
References: <Xns96A7CB54AFAEemuslor@216.196.97.136>
<1123102227.728141.306200@o13g2000cwo.googlegroups.com>
<wqaIe.958$SE3.92@newssvr30.news.prodigy.com>
Organization: SlorNet
Message-ID: <Xns96A7BA4154A47emuslor@216.196.97.136>
User-Agent: Xnews/??.01.30
X-Face: %XserOfRX`r-LZ\90<=vI7k<`QMH-(LjNZH``KUi:!h#87]<"qLW9._L==*cB*vFNz{?
Y.Vz>XH|C~h:N9n;4e2v2#laq4Ulh=}mld:QfCBGs+FjBzrqw"21t|9{10.Or*=/*r`>g%Vt:BSjgX?
u"@UIELF4GNA7xalm$S8f7NNF2Mp-\+zP#nku/;1U}b.C)>L7y$c+$Ux<]#j^$#/
9Vf'OY:5c6UitDqvbuwo]_:Z$P[pFeMk8Y;k;)s6L_=d'?B<O+S&^Km"uNO3S{(0<4kpzn-jgG9H|
q&O,w":}0mL5f92-{_O
Date: Wed, 03 Aug 2005 18:18:33 -0500
Lines: 16
NNTP-Posting-Host: 68.57.222.49
X-Trace:
sv3-34eclwGAOgFPyNYAjEyjwygo97jvBtVLZQ3NC5v0Za2AKt2yxs5TWS4jYTGTVeLVeyQbl5DtfKzFuP
z!mzbimTvOJSWnBVZWDwx7FaKKaSmYn8HehE7R6DbO5xxxg9KmqR4uR63iOH0Sa6lTdK5BOj0bFFH6!
wjacq4ef+A==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2082

Despite all prevention efforts, Steven Tucker <classics@atarimax.com> wrote
in news:wqaIe.958$SE3.92@newssvr30.news.prodigy.com:

>
>   DIS6502 is nice but you have to use the ATASCII display and seperate
>   the data/code/graphics sections yourself. After you mark each section
>   as data/code/etc it will re-disassemble the file.
>

Cool - I just started working with it and actually did not realize you
could do that. Unlike what I've seen with 8086 disassemblers, would it be
expected to spit out uncompilable code if those sections have not been
identified?

--
Slor

From 4907725682471534266

X-Google-Thread: f8760,f8db71a1d216c778
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news.maxwell.syr.edu!
newscon02.news.prodigy.com!prodigy.net!newsmst01b.news.prodigy.com!prodigy.com!
postmaster.news.prodigy.com!newssvr24.news.prodigy.net.POSTED!055853fb!not-for-
mail
From: Steven Tucker <classics@atarimax.com>
User-Agent: Mozilla Thunderbird 1.0 (Windows/20041206)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit
Subject: Re: THE disassembler to use?
References: <Xns96A7CB54AFAEemuslor@216.196.97.136>
<1123102227.728141.306200@o13g2000cwo.googlegroups.com>
<wqaIe.958$SE3.92@newssvr30.news.prodigy.com>
<Xns96A7BA4154A47emuslor@216.196.97.136>
In-Reply-To: <Xns96A7BA4154A47emuslor@216.196.97.136>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 30
Message-ID: <JtcIe.1394$9U3.535@newssvr24.news.prodigy.net>
NNTP-Posting-Host: 68.76.105.211
X-Complaints-To: abuse@prodigy.net
X-Trace: newssvr24.news.prodigy.net 1123111913 ST000 68.76.105.211 (Wed, 03 Aug
2005 19:31:53 EDT)
NNTP-Posting-Date: Wed, 03 Aug 2005 19:31:53 EDT
Organization: SBC http://yahoo.sbc.com
X-UserInfo1:
O@Y[S^OG\JUQBZH]]RKB_UDAZZ\DPCPDLXUNNHXIJYWZUYICD^RAQBKZQTZTX_I[^G_KGFNON[ZOE_AZN
VO^\XGGNTCIRPIJH[@RQKBXLRZ@CD^HKANYVW@RLGEZEJN@_WZJBNZYYKVIOR]T]MNMG_Z[YVWSCH_Q[G
PC_A@CARQVXDSDA^M]@DRVUM@RBM
Date: Wed, 03 Aug 2005 23:31:53 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:2083

Slor wrote:
> Despite all prevention efforts, Steven Tucker <classics@atarimax.com> wrote
> in news:wqaIe.958$SE3.92@newssvr30.news.prodigy.com:
>
>
>>   DIS6502 is nice but you have to use the ATASCII display and seperate
>> the data/code/graphics sections yourself. After you mark each section
>> as data/code/etc it will re-disassemble the file.
>
> Cool - I just started working with it and actually did not realize you
> could do that. Unlike what I've seen with 8086 disassemblers, would it be
> expected to spit out uncompilable code if those sections have not been
> identified?

    For the most part you should be able to re-assemble the output, even
  if its full of odd 'code'. Unknown opcodes will just end up as .data bytes.

    Just make sure the output format is set for your assembler. I have

no problem getting it to spit out TASM compatible files.

Steve
--
--
FREE SHIPPING SALE: http://www.atarimax.com/freeshippingsale/
--

     * * * Author of Imagic and APE - The Atari Peripheral Emulator! * * *
     * * *   Turn your 8-bit Atari into a powerhouse with APE!   * * *
    * * *   Ape Homepage: http://www.atarimax.com/   * * *
  *   *   **   *   *
!! Request my *FOR SALE* LISTING OF CLASSIC VIDEO GAME STUFF -- 2000+ Items !!

From 4404665626544314147
X-Google-Thread: f8760,f8db71a1d216c778
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Wed, 03 Aug 2005 18:38:38 -0500

From: "Bill Garber" <willy46pa@comcast.net>
Newsgroups: comp.sys.atari.8bit
References: <Xns96A7CB54AFAEemuslor@216.196.97.136>
<Da7Ie.142$Wi6.122@newsread2.news.pas.earthlink.net>
<Xns96A7871CC8B25emuslor@216.196.97.136> <Xns96A78BEC3ECF0emuslor@216.196.97.136>
<h89Ie.160$WD.106@newsread1.news.pas.earthlink.net>
Subject: Re: THE disassembler to use?
Date: Wed, 3 Aug 2005 19:38:17 -0400
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
X-RFC2646: Format=Flowed; Response

Message-ID: <MrednZ8tqrbjyGzfRVn-tg@comcast.com>
Lines: 18
NNTP-Posting-Host: 68.83.245.234
X-Trace: sv3-hPkrE3ksx+4ZwerHLKV3c70E8p+bK8qA5P3ErXLdGHokJ6adSQh39WZqk93FDCQDS+Ly/
8QKakL9NKa!XU8geUoIsWoQh/
UDXW92i7rLLzwX7GkD1RGg0f5Td0jBrXkHDpru92B1VuK51TkTIobuxOLr+EgY!kA==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2084

"Rick Cortese" <ricortes@earthlink.net> wrote in message
news:h89Ie.160$WD.106@newsread1.news.pas.earthlink.net...

> I am probably alone in the world on this but my favorite book was "6502
> Assembly Language Subroutines" by Lance A. Leventhal and Winthrop Saville.
> The other books were good but went into processor internals. I just wanted
> something that had a lot of practical examples of how to use the
> instructions to do something useful.

I believe I have this, if anyone wants it, I'm through with it. Make me a
decent
offer for it. I'm not here to get rich, I acquired it in a lot so offer
accordingly.

Bill Garber

From -3486979991896069672
X-Google-Thread: f8760,a399ece8e8fa38fd
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g47g2000cwa.googlegroups.com!not-for-
mail
From: micrologix1500@yahoo.com
Newsgroups: comp.sys.atari.8bit
Subject: Re: 8-bit programs (was: Setting Up Atari Again)
Date: 3 Aug 2005 17:28:40 -0700
Organization: http://groups.google.com
Lines: 5
Message-ID: <1123115320.623711.188950@g47g2000cwa.googlegroups.com>
References: <BF115591.3A9A%you@cogeco.ca><42ecae78dd2d80@comcast.net>
   <BF12F3D8.3B25%you@cogeco.ca>
   <Pine.GSO.4.61.0508011248250.16679@furyy1>
   <BF140F93.3B51%you@cogeco.ca>
NNTP-Posting-Host: 38.196.106.2
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1123115326 13443 127.0.0.1 (4 Aug 2005 00:28:46 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Thu, 4 Aug 2005 00:28:46 +0000 (UTC)
In-Reply-To: <BF140F93.3B51%you@cogeco.ca>
User-Agent: G2/0.2
Complaints-To: groups-abuse@google.com
Injection-Info: g47g2000cwa.googlegroups.com; posting-host=38.196.106.2;
   posting-account=uxY_iA0AAADzYp6lQCRergzHOojlcMJ7
Xref: g2news1.google.com comp.sys.atari.8bit:2085

I lived on the Detroit-area Atari BBS's in the mid-80s. Then I learned
how to use the U of M dialups and got hooked on the multi-user Unix
BBS's in Ann Arbor. Do you still remember the names of the boards you
used to call? What was your "handle"?

From 3353764344456915924
X-Google-Thread: f8760,fbb6d6b68f55586b,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!news-in.ntli.net!
newsrout1-win.ntli.net!ntli.net!newspeer1-win.ntli.net!newsfe7-
win.ntli.net.POSTED!53ab2750!not-for-mail
From: "Kryten" <kryten_droid_obfusticator@ntlworld.com>
Newsgroups: comp.sys.atari.8bit
Subject: Atari national variants
Lines: 14
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-RFC2646: Format=Flowed; Original
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
Message-ID: <j7eIe.7855$9K3.1630@newsfe7-win.ntli.net>
Date: Thu, 04 Aug 2005 01:24:31 GMT
NNTP-Posting-Host: 81.100.93.213
X-Complaints-To: http://www.ntlworld.com/netreport
X-Trace: newsfe7-win.ntli.net 1123118671 81.100.93.213 (Thu, 04 Aug 2005 02:24:31
BST)
NNTP-Posting-Date: Thu, 04 Aug 2005 02:24:31 BST
Organization: ntl Cablemodem News Service
Xref: g2news1.google.com comp.sys.atari.8bit:2086

Hi all.

AFAIK, the Atari used the same keyboard legending for the US and the UK
market.

Were there any other variants?

I know there was a French SECAM model, and I presume they had an AZERTY
keyboard and a modified look-up table in ROM.

Any others? German and Spanish for example?

From -8050424091561497374
X-Google-Thread: f8760,f8db71a1d216c778
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!news-in.ntli.net!
newsrout1-win.ntli.net!ntli.net!newspeer1-win.ntli.net!newsfe1-
win.ntli.net.POSTED!53ab2750!not-for-mail
From: "Kryten" <kryten_droid_obfusticator@ntlworld.com>
Newsgroups: comp.sys.atari.8bit
References: <Xns96A7CB54AFAEemuslor@216.196.97.136>
<Da7Ie.142$Wi6.122@newsread2.news.pas.earthlink.net>

<Xns96A7871CC8B25emuslor@216.196.97.136> <Xns96A78BEC3ECF0emuslor@216.196.97.136>
<h89Ie.160$WD.106@newsread1.news.pas.earthlink.net> <MrednZ8tqrbjyGzfRVn-
tg@comcast.com>
Subject: Re: THE disassembler to use?
Lines: 22
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-RFC2646: Format=Flowed; Response
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
Message-ID: <SceIe.9159$n97.6686@newsfe1-win.ntli.net>
Date: Thu, 04 Aug 2005 01:30:26 GMT
NNTP-Posting-Host: 81.100.93.213
X-Complaints-To: http://www.ntlworld.com/netreport
X-Trace: newsfe1-win.ntli.net 1123119026 81.100.93.213 (Thu, 04 Aug 2005 02:30:26
BST)
NNTP-Posting-Date: Thu, 04 Aug 2005 02:30:26 BST
Organization: ntl Cablemodem News Service
Xref: g2news1.google.com comp.sys.atari.8bit:2087

I use the da65 tool from the cc65 c compiler toolset.

It is pretty sophisticated.

"Bill Garber" <willy46pa@comcast.net> wrote in message
news:MrednZ8tqrbjyGzfRVn-tg@comcast.com...
>
> "Rick Cortese" <ricortes@earthlink.net> wrote in message
> news:h89Ie.160$WD.106@newsread1.news.pas.earthlink.net...
>
>> "6502 Assembly Language Subroutines"

> I believe I have this, if anyone wants it, I'm through with it.

I'm fighting the urge to buy and scan it for posterity! :-)

The sensible part of me points out that I have already got 90% of the Z80
Assembly Language Programming book by Zaks to do...

From 812103657808456794
X-Google-Thread: f8760,f8db71a1d216c778
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Wed, 03 Aug 2005 20:35:31 -0500
From: "Bill Garber" <willy46pa@comcast.net>

Newsgroups: comp.sys.atari.8bit
References: <Xns96A7CB54AFAEemuslor@216.196.97.136>
<Da7Ie.142$Wi6.122@newsread2.news.pas.earthlink.net>
<Xns96A7871CC8B25emuslor@216.196.97.136> <Xns96A78BEC3ECF0emuslor@216.196.97.136>
<h89Ie.160$WD.106@newsread1.news.pas.earthlink.net> <MrednZ8tqrbjyGzfRVn-
tg@comcast.com> <SceIe.9159$n97.6686@newsfe1-win.ntli.net>
Subject: Re: THE disassembler to use?
Date: Wed, 3 Aug 2005 21:35:18 -0400
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
X-RFC2646: Format=Flowed; Response
Message-ID: <1rqdna1svoJ-7WzfRVn-vw@comcast.com>
Lines: 23
NNTP-Posting-Host: 68.83.245.234
X-Trace: sv3-
sKakPsNQIpwjOu9uD8+7DILTbxqozCQ+Eaa+HCkdnhBUryGMY4Lxq2dSeuomy0aydr1dJGlL+R69yXr!
W+EFdw+T5IKIb09pAoCkLcpPeqQGpbhGLNqZbSU1h30MdnG+d4VlaXBwj55NiLOYBGd5guw8Un0P!kQ==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2088

"Kryten" <kryten_droid_obfusticator@ntlworld.com> wrote in message
news:SceIe.9159$n97.6686@newsfe1-win.ntli.net...
>I use the da65 tool from the cc65 c compiler toolset.
>
> It is pretty sophisticated.

For Apple II I just kludge out routines with Merlin Pro, but I really do
need to get familiar with cc65 and ca65 if I want to get serious. :o)

> I'm fighting the urge to buy and scan it for posterity! :-)

I'll probably still have it if you want it to scan   :o)
Unless I get the eBay everything urge again.

> The sensible part of me points out that I have already got 90% of the Z80
> Assembly Language Programming book by Zaks to do...

Wow, you have got a job ahead of you already.

Bill Garber

From 8563315416640138885

X-Google-Thread: f8760,bac4b8942ca714cd,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!z14g2000cwz.googlegroups.com!not-for-mail
From: lbaeza@usa.net
Newsgroups: comp.sys.atari.8bit
Subject: 400/800 OS in a XL
Date: 3 Aug 2005 18:42:08 -0700
Organization: http://groups.google.com
Lines: 17
Message-ID: <1123119728.684464.324500@z14g2000cwz.googlegroups.com>
NNTP-Posting-Host: 200.120.238.20
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1123119734 8676 127.0.0.1 (4 Aug 2005 01:42:14 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Thu, 4 Aug 2005 01:42:14 +0000 (UTC)
User-Agent: G2/0.2
Complaints-To: groups-abuse@google.com
Injection-Info: z14g2000cwz.googlegroups.com; posting-host=200.120.238.20;
   posting-account=8D7OoQwAAAArUn_AJ4wFqyhEXFAqczKx
Xref: g2news1.google.com comp.sys.atari.8bit:2089

Hi

I've investigated on the c.s.a8 archives and found out I can replace my
XL OS with the 400/800 OS. I have a 800XL and have both PAL and NTSC
binary file versions of the 400/800 OS. I have burnt an EPROM with the
NTSC version of the 400/800 OS, and another one with the PAL version of
the 400/800 OS. On both cases, I used a 27128 EPROM.

Next I opened my 800XL, took off the original XL OS and replaced it
with the NTSC 400/800 OS. Turned on my XL, but nothing happens, all I
got is a black screen. Tried the PAL version, but I got the same
result. Put on back the XL OS, and I get READY on the screen.

Am I doing something wrong here?

Regards

From 6798420295329055307
X-Google-Thread: f8760,bac4b8942ca714cd
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!newsfeeds.ihug.co.nz!
ihug.co.nz!ken-transit.news.telstra.net!lon-in.news.telstra.net!news.telstra.net!
news-server.bigpond.net.au!53ab2750!not-for-mail
From: Mark Bedingfield <mark@nomorespamplease.computercom.com.au>
User-Agent: Mozilla Thunderbird 1.0.5 (Windows/20050711)
X-Accept-Language: en-us, en

MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit
Subject: Re: 400/800 OS in a XL
References: <1123119728.684464.324500@z14g2000cwz.googlegroups.com>
In-Reply-To: <1123119728.684464.324500@z14g2000cwz.googlegroups.com>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 19
Message-ID: <PreIe.71242$oJ.25415@news-server.bigpond.net.au>
Date: Thu, 04 Aug 2005 01:46:23 GMT
NNTP-Posting-Host: 144.131.15.78
X-Complaints-To: abuse@bigpond.net.au
X-Trace: news-server.bigpond.net.au 1123119983 144.131.15.78 (Thu, 04 Aug 2005
11:46:23 EST)
NNTP-Posting-Date: Thu, 04 Aug 2005 11:46:23 EST
Organization: BigPond Internet Services
Xref: g2news1.google.com comp.sys.atari.8bit:2090

lbaeza@usa.net wrote:
> Hi
>
> I've investigated on the c.s.a8 archives and found out I can replace my
> XL OS with the 400/800 OS. I have a 800XL and have both PAL and NTSC
> binary file versions of the 400/800 OS. I have burnt an EPROM with the
> NTSC version of the 400/800 OS, and another one with the PAL version of
> the 400/800 OS. On both cases, I used a 27128 EPROM.
>
> Next I opened my 800XL, took off the original XL OS and replaced it
> with the NTSC 400/800 OS. Turned on my XL, but nothing happens, all I
> got is a black screen. Tried the PAL version, but I got the same
> result. Put on back the XL OS, and I get READY on the screen.
>
> Am I doing something wrong here?

Try using an original Atari Basic cartridge.

Mark

From -777820273398715614
X-Google-Thread: f8760,bac4b8942ca714cd
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!proxad.net!proxad.net!
62.253.162.218.MISMATCH!news-in.ntli.net!newsrout1-win.ntli.net!ntli.net!
newspeer1-win.ntli.net!newsfe2-win.ntli.net.POSTED!53ab2750!not-for-mail
From: "Kryten" <kryten_droid_obfusticator@ntlworld.com>
Newsgroups: comp.sys.atari.8bit
References: <1123119728.684464.324500@z14g2000cwz.googlegroups.com>
Subject: Re: 400/800 OS in a XL
Lines: 14
X-Priority: 3
X-MSMail-Priority: Normal

X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-RFC2646: Format=Flowed; Original
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
Message-ID: <1SeIe.844$jq6.838@newsfe2-win.ntli.net>
Date: Thu, 04 Aug 2005 02:14:21 GMT
NNTP-Posting-Host: 81.100.93.213
X-Complaints-To: http://www.ntlworld.com/netreport
X-Trace: newsfe2-win.ntli.net 1123121661 81.100.93.213 (Thu, 04 Aug 2005 03:14:21 BST)
NNTP-Posting-Date: Thu, 04 Aug 2005 03:14:21 BST
Organization: ntl Cablemodem News Service
Xref: g2news1.google.com comp.sys.atari.8bit:2091

<lbaeza@usa.net> wrote in message
news:1123119728.684464.324500@z14g2000cwz.googlegroups.com...
> Am I doing something wrong here?

Apart from the firmware, you need the right PAL/NTSC ANTIC or GTIA.

If neither version works, I suspect the firmware is not right.

Perhaps you have an XL BASIC trying to talk to an 800XL OS that is not the
same as an 800 OS ROM.

From -7495475814744048743
X-Google-Thread: f8760,bac4b8942ca714cd
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!z14g2000cwz.googlegroups.com!not-for-mail
From: lbaeza@usa.net
Newsgroups: comp.sys.atari.8bit
Subject: Re: 400/800 OS in a XL
Date: 3 Aug 2005 20:25:33 -0700
Organization: http://groups.google.com
Lines: 12
Message-ID: <1123125933.591989.214780@z14g2000cwz.googlegroups.com>
References: <1123119728.684464.324500@z14g2000cwz.googlegroups.com>
   <1SeIe.844$jq6.838@newsfe2-win.ntli.net>
NNTP-Posting-Host: 200.120.238.20
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1123125939 24800 127.0.0.1 (4 Aug 2005 03:25:39 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Thu, 4 Aug 2005 03:25:39 +0000 (UTC)
In-Reply-To: <1SeIe.844$jq6.838@newsfe2-win.ntli.net>
User-Agent: G2/0.2
Complaints-To: groups-abuse@google.com

Injection-Info: z14g2000cwz.googlegroups.com; posting-host=200.120.238.20;
   posting-account=8D7OoQwAAAArUn_AJ4wFqyhEXFAqczKx
Xref: g2news1.google.com comp.sys.atari.8bit:2092

Hi

I just took off the BASIC chip and launched my XL with it's original XL
OS. It booted and launched the SELF-TEST right away. Then I replaced
the XL OS with the EPROM containing the 400/800 OS and got the same
blank screen. Nothing happens.

One thing I noticed is that the blank screen is exactly the same one
when I boot the XL without any OS...

Regards

From 7977244613091532250
X-Google-Thread: f8760,5fd4a6f98e08b609,start
X-Google-Thread: 111a55,5fd4a6f98e08b609,start
X-Google-Thread: 100a3b,5fd4a6f98e08b609,start
X-Google-Thread: 104d7a,5fd4a6f98e08b609,start
X-Google-Thread: 1143d9,5fd4a6f98e08b609,start
X-Google-Thread: fa2dd,5fd4a6f98e08b609,start
X-Google-Attributes:
gidf8760,gid111a55,gid100a3b,gid104d7a,gid1143d9,gidfa2dd,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!newshub.sdsu.edu!tethys.csu.net!pln-w!
spln!rex!extra.newsguy.com!newsp.newsguy.com!onyx.spiritone.com!atari
From: Bravo Sierra Computers <atari@aracnet.com>
Newsgroups:
comp.sys.atari.8bit,comp.sys.atari.st,rec.games.video.atari,rec.games.video.classi
c,rec.games.video.marketplace,pdx.forsale
Subject: AD: Atari Games of Summer! $5 & Up!
Date: Wed, 3 Aug 2005 23:21:17 -0700
Organization: http://extra.newsguy.com
Lines: 26
Message-ID: <Pine.LNX.4.44.0508032318200.31962-100000@onyx.spiritone.com>
NNTP-Posting-Host: p-674.newsdawg.com
Mime-Version: 1.0
Content-Type: TEXT/PLAIN; charset=US-ASCII
X-X-Sender: atari@onyx.spiritone.com
Xref: g2news1.google.com comp.sys.atari.8bit:2093 comp.sys.atari.st:2739
rec.games.video.atari:259 rec.games.video.classic:3335
rec.games.video.marketplace:605 pdx.forsale:1335

Cant afford a vacation? Take a mini-vacation on your Atari. Why not, it's
paid for! Relax this summer. Play games on your Atari! Or look for Atari
games at http://BenSells.Atari.org Games Starting at $5 & Up! The Name
everyone knows for Gaming Fun? Have you Played your Atari Today? For
Classic Atari 8 Bit, ST & Jaguar Games! Daily Gaming avoids Hardening of
the Ataris! Call (503)256-9974 or goto:

http://www.aracnet.com/~atari/8bt_soft.htm   Classic Atari Games!
http://www.aracnet.com/~atari/jaggames.htm   Atari Jaguar Games!
http://www.aracnet.com/~atari/st_soft.htm   Atari ST Games!
http://www.aracnet.com/~atari/whybuyben.htm Ben's Living References!
http://www.aracnet.com/~atari/shipping.htm   Tricks I can Do.

I've got a fast turnaround rate. Usually, Once I receive payment your
order goes out the same day. Customers love the speedy service! I have
lots of Atari SoftWare & Books. Which I can send by Media Mail Rate!

Please Direct all Replies Through E-Mail to: BenSells@Atari.org or
Atari@aracnet.com. If you can't reach me, see my info at the Bottom!

Atari Jaguar, 8 Bit and ST Games/Software, Hardware/Accessories & References/
Books. FREE Catalogs on Ben's Domain at http://BensCatalogs.Atari.org or at
http://BenSells.Atari.org Catalogs can be attached to,Requested by & Received
Through E-Mail at Atari@aracnet.com or BenSells@Atari.org and Please Specify
Atari 8 Bit, ST, Jaguar and/or all 3! Or Call Ben anytime at (503)256-9974!!!

From -1649570149493380590
X-Google-Thread: f8760,f8db71a1d216c778
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news.maxwell.syr.edu!
newsfeed.yul.equant.net!newsfeed.uk.prserv.net!prserv.net!news.freedom2surf.net!
nntp-peering.plus.net!ptn-nntp-feeder01.plus.net!ptn-nntp-spool02.plus.net!ptn-
nntp-spool03.plus.net!ptn-nntp-reader02.plus.net!not-for-mail
Subject: Re: THE disassembler to use?
From: atari@mkeates.force9.co.uk(Mark Keates)
Newsgroups: comp.sys.atari.8bit
Content-Type: text/plain; charset=ISO-8859-1
Content-Transfer-Encoding: 8bit
User-Agent: MyNewsReader
X-PL-ID: Force9/mkeates
X-HTTP-Posting-Host: MyNewsReader
References: <Xns96A7CB54AFAEemuslor@216.196.97.136>
Organization: Force9 HTTP<->NNTP Gateway
Date: 04 Aug 2005 08:11:32 GMT
Lines: 11
Message-ID: <42f1cdb4$0$14650$ed2619ec@ptn-nntp-reader02.plus.net>
NNTP-Posting-Host: 5d0282a3.ptn-nntp-reader02.plus.net
X-Trace: DXC=g6`C`Q5@o<9nNbie3M<@22igd3Y`7Rb;>37XnI;
[OUC4`<Wg1W]A>O6Pf=7l><>><1NESMPSgTdY93>k]fi_4:j8
X-Complaints-To: abuse@plus.net
Xref: g2news1.google.com comp.sys.atari.8bit:2094

The Interactive Disassembler Pro (IDAPro) by DataRescue:
http://www.datarescue.com/idabase/ida.htm
As that's quite expensive you can you the old (DOS) freeware
version which is available here:

http://www.mkeates.f9.co.uk/
I may have a simple tutorial I wrote up for it somwhere too.
If I find it I'll post it up - but DEFINITELY worth a look.

Regards,
Mark

From -2575084578854048452
X-Google-Thread: f8760,fbb6d6b68f55586b
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!newsfeed.stueberl.de!
bolzen.all.de!zrz.TU-Berlin.DE!not-for-mail
From: Thomas Richter <thor@mersenne.math.tu-berlin.de>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Atari national variants
Date: 4 Aug 2005 08:25:50 GMT
Organization: Technical University Berlin, Germany
Lines: 30
Message-ID: <dcsjeechd1@mamenchi.zrz.TU-Berlin.DE>
References: <j7eIe.7855$9K3.1630@newsfe7-win.ntli.net>
NNTP-Posting-Host: mersenne.math.tu-berlin.de
User-Agent: tin/1.6.1-20030807 ("Vatersay") (UNIX) (Linux/2.4.21-273-smp4G (i686))
Xref: g2news1.google.com comp.sys.atari.8bit:2095

Hi,

> Were there any other variants?

> I know there was a French SECAM model, and I presume they had an AZERTY
> keyboard and a modified look-up table in ROM.

> Any others? German and Spanish for example?

Well, the german version also used the US keyboard layout (i.e. QWERTY
and not QWERTZ), the Os is identical. To get the timing straight, it
checked for the model and initialized the timing tables accordingly,
thus only one Os.

It differed in so far as the video chips were modified to generate a
PAL signal and not an NTSC signal. Since the video frequency is
different, the base frequency of the system is a tiny little bit
different, and there's a PAL version of ANTIC and GTIA in the system.
The most notable difference, as far as the internals are concerned, is
that there is a second oscillator that runs at 5/4th the main clock
speed that drives the color generation for GTIA. This has to be done
since the PAL color encoding differs from the NTSC color encoding;
specifically, the color carrier is not a sub-harmonic of the
pixel-frequency. (Which is one of the reasons why PAL colors are more
immune against distortion than the NTSC TV system). The TV modulator
is, due to that, of course also different. Anyhow, I don't think you

would be able to tell from the outside.

So long,
     Thomas

From 3761054025740854907
X-Google-Thread: f8760,fbb6d6b68f55586b
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!newsfeed.icp.pl!
newsfeed.atman.pl!newsfeed.gazeta.pl!gromojar.itpp.pl!zwieracz.krap.pl!not-for-
mail
From: krap@zwieracz.krap.pl (maciej grzeszczuk)
Newsgroups: comp.sys.atari.8bit
Subject: Re: Atari national variants
Date: Thu, 4 Aug 2005 08:34:56 +0000 (UTC)
Organization: zwieracz.krap.pl
Lines: 16
Message-ID: <dcsjvggpe1@zwieracz.krap.pl>
References: <j7eIe.7855$9K3.1630@newsfe7-win.ntli.net>
NNTP-Posting-Host: localhost
X-Trace: zwieracz.krap.pl 1123144496 17198 ::1 (4 Aug 2005 08:34:56 GMT)
X-Complaints-To: abuse@krap.pl
NNTP-Posting-Date: Thu, 4 Aug 2005 08:34:56 +0000 (UTC)
User-Agent: tin/1.5.18-20030602 ("Darts") (UNIX) (FreeBSD/4.11-STABLE (i386))
Xref: g2news1.google.com comp.sys.atari.8bit:2096

Kryten <kryten_droid_obfusticator@ntlworld.com> wrote:
> I know there was a French SECAM model, and I presume they had an AZERTY
> keyboard and a modified look-up table in ROM.

i think that the french secam models has QWERTY keyboards just like
all the others - i have one XEGS system coming from france and it's
keyboard is regular.

the only different XE system i heard about is the arabic version of
65XE. the changes was in the keyboard (arabic letters) as well as in
the ROM of the machine (editor was right-to-left, the charset had been
changed).

--
= krap@krap.pl = tel +48-504-109307 = 2:480/70 = *in arp we trust* =
=== PGP: 50D98803B12327E7 216A787AB7EFD5FA = http://krap.pl/pgp/ ===

From -349290692224511731
X-Google-Thread: f8760,bac4b8942ca714cd
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news.maxwell.syr.edu!newsfeed.icl.net!
newsfeed.fjserv.net!newsfeed.freenet.de!news-lei1.dfn.de!news-ber1.dfn.de!zrz.TU-
Berlin.DE!not-for-mail

From: Thomas Richter <thor@mersenne.math.tu-berlin.de>
Newsgroups: comp.sys.atari.8bit
Subject: Re: 400/800 OS in a XL
Date: 4 Aug 2005 08:38:46 GMT
Organization: Technical University Berlin, Germany
Lines: 51
Message-ID: <dcsk6mchd2@mamenchi.zrz.TU-Berlin.DE>
References: <1123119728.684464.324500@z14g2000cwz.googlegroups.com>
<1SeIe.844$jq6.838@newsfe2-win.ntli.net>
<1123125933.591989.214780@z14g2000cwz.googlegroups.com>
NNTP-Posting-Host: mersenne.math.tu-berlin.de
User-Agent: tin/1.6.1-20030807 ("Vatersay") (UNIX) (Linux/2.4.21-273-smp4G (i686))
Xref: g2news1.google.com comp.sys.atari.8bit:2097

Hi,

> I just took off the BASIC chip and launched my XL with it's original XL
> OS. It booted and launched the SELF-TEST right away. Then I replaced
> the XL OS with the EPROM containing the 400/800 OS and got the same
> blank screen. Nothing happens.

Despite any hardware problems, i.e. you should check whether the Os
arrived in the ROM correctly and the chip layout fits, there are a couple
of weak points in what you're doing:

a) The PIA is routed differently in the XL systems. Specifically, its
port B is connected to the memory management unit instead to the third and
forth joystick. Which means that the PIA is initialized improperly for the XL
hardware by the Os/A ROM. Port B is an input on Os/A, but has to be an
output port for the XL hardware. This *might* be no problem because open
TTL inputs - and the controller pins of the MMU are then open because they
are connected to another input - typically read a one and not a zero, and
this corresponds to the memory mapping of "Os enabled, basic disabled", so
it works well in the initial reset phase. However, during coldstart, the
Os/A initializes PIA (and all other chips) by writing zeros in all registers.
To keep it short: During a short while the PIA pins become outputs, output
zeros and pull the Os disable pin of the MMU low. Which means that the Os
will go away in the middle of the coldstart routine of the Os. Well, "this
ain't work", clearly.

b) The timing between the US (NTSC) and PAL versions are different. The XL
Os checks for the chips, and initializes the timings accordingly. This might
not be a major problem and shouldn't prevent booting.

c) RESET is routed differently. For the XL, the reset button goes really to
the reset pin of the CPU, for the first series, it goes to the NMI input
pin of Antic. The Os/A then detects this interrupt and jumps into the
warmstart vector of the Os. Thus, pressing reset on an XL system with an Os/A
rom installed will run a coldstart of the system, not a warmstart.

If I may make a suggestion: "Don't do that". There are good software versions
available that load a (mildy patched) verison of the Os/A into the RAM under
the Os ROM. 'mildy patched' in so far that the PIA initialization that

mangles the Port-B setup is stripped off and replaced by a couple of NOPs.
If you really want to do that, you need to patch the Os accordingly to
make it working on the XL system. It won't work unpatched.

> One thing I noticed is that the blank screen is exactly the same one
> when I boot the XL without any OS...

Yes, and for the same reason: The Os goes away. Or rather, it pulls the
rug under its own feet in the middle of the bootstrap code. (-;

So long,
     Thomas

From -4946081561184937209
X-Google-Thread: f8760,fbb6d6b68f55586b
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!news-in.ntli.net!
newsrout1-win.ntli.net!ntli.net!newspeer1-win.ntli.net!newsfe6-
gui.ntli.net.POSTED!53ab2750!not-for-mail
From: "Kryten" <kryten_droid_obfusticator@ntlworld.com>
Newsgroups: comp.sys.atari.8bit
References: <j7eIe.7855$9K3.1630@newsfe7-win.ntli.net>
<dcsjeechd1@mamenchi.zrz.TU-Berlin.DE>
Subject: Re: Atari national variants
Lines: 49
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <FzmIe.3947$0g7.2020@newsfe6-gui.ntli.net>
Date: Thu, 04 Aug 2005 11:00:53 GMT
NNTP-Posting-Host: 81.100.93.213
X-Complaints-To: http://www.ntlworld.com/netreport
X-Trace: newsfe6-gui.ntli.net 1123153253 81.100.93.213 (Thu, 04 Aug 2005 12:00:53
BST)
NNTP-Posting-Date: Thu, 04 Aug 2005 12:00:53 BST
Organization: ntl Cablemodem News Service
Xref: g2news1.google.com comp.sys.atari.8bit:2098

"Thomas Richter" <thor@mersenne.math.tu-berlin.de> wrote in message
news:dcsjeechd1@mamenchi.zrz.TU-Berlin.DE...

> Well, the German version also used the US keyboard layout (i.e. QWERTY
> and not QWERTZ), the OS is identical. To get the timing straight, it
> checked for the model and initialized the timing tables accordingly,
> thus only one OS.

Sounds like they used the one layout for all except the Arabic version.

UK/German ones used PAL, French used SECAM.

However, it would not be to hard to implement a different keyboard layout,
only the look-up tables would need changing I guess.

> PAL..
> there is a second oscillator that runs at 5/4th the main clock
> speed that drives the colour generation for GTIA. This has to be done
> since the PAL colour encoding differs from the NTSC colour encoding;
> specifically, the colour carrier is not a sub-harmonic of the
> pixel-frequency. (Which is one of the reasons why PAL colours are more
> immune against distortion than the NTSC TV system).

IIRC the NTSC used a single 4xNTSC colour carrier crystal (14.318... MHz).
This was 8 x the CPU cycle rate of 1.789,772,72 MHz.
Usually quoted as 1.79 MHz.

The CPU rate on the PAL systems was usually quoted as 1.77 MHz.
I'd always assumed this to be 1.773,447,5 MHz, which is one tenth of a 4xPAL
colour carrier crystal (17,734,475 MHz).

However my late-model 800XL has two crystals as you said:
Y1 = 14.875576 MHz Video timing crystal
Y2 = 14.18758 MHz (3.2*PAL colour)

I'm guessing Y2 went to a PLL to be multiplied by 5 and divided by 4 to get
the 4xPAL colour carrier.

The reasons for the frequency of Y1 are a mystery:
it has no obvious ratio with the PAL carrier or NTSC.
Multiplied by 5 and divided by 42 would get 1.7709019... MHz.

Perhaps they should have just stuck with the 4xNTSC crystal for the CPU
timing.

What is the real PAL Atari CPU cycle rate?

From 5198635683598510260
X-Google-Thread: f8760,fbb6d6b68f55586b
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!feeder.xsnews.nl!hq-
usenetpeers.eweka.nl!68.142.88.75.MISMATCH!hwmnpeer01.ams!news-out.ntli.net!
newsrout1-gui.ntli.net!ntli.net!newspeer1-win.ntli.net!newsfe1-
gui.ntli.net.POSTED!53ab2750!not-for-mail
From: "Kryten" <kryten_droid_obfusticator@ntlworld.com>
Newsgroups: comp.sys.atari.8bit
References: <j7eIe.7855$9K3.1630@newsfe7-win.ntli.net>
<dcsjeechd1@mamenchi.zrz.TU-Berlin.DE> <FzmIe.3947$0g7.2020@newsfe6-
gui.ntli.net>

Subject: Re: Atari national variants
Lines: 21
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Response
Message-ID: <KYnIe.23217$bT4.546@newsfe1-gui.ntli.net>
Date: Thu, 04 Aug 2005 12:35:54 GMT
NNTP-Posting-Host: 81.100.93.213
X-Complaints-To: http://www.ntlworld.com/netreport
X-Trace: newsfe1-gui.ntli.net 1123158954 81.100.93.213 (Thu, 04 Aug 2005 13:35:54
BST)
NNTP-Posting-Date: Thu, 04 Aug 2005 13:35:54 BST
Organization: ntl Cablemodem News Service
Xref: g2news1.google.com comp.sys.atari.8bit:2099

"Kryten" <kryten_droid_obfusticator@ntlworld.com> wrote in message
news:FzmIe.3947$0g7.2020@newsfe6-gui.ntli.net...

> However my late-model 800XL has two crystals as you said:
> Y1 = 14.875576 MHz Video timing crystal
> Y2 = 14.18758 MHz (3.2*PAL colour)

D'oh! My mistake.

I think I misread the crystal legends.

I think the exactly correct values should be:
Y1 = 14.18758   MHz (3.2*PAL colour)
Y2 = 4.43361875 MHz (1 *PAL colour)

The two values above based on
4 * PAL colour carrier being 17.734475 MHz

From 2862293410774747764
X-Google-Thread: f8760,f8db71a1d216c778
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Thu, 04 Aug 2005 09:36:38 -0500
Newsgroups: comp.sys.atari.8bit
Subject: Re: THE disassembler to use?
From: Slor <slor@comcast.net>
References: <Xns96A7CB54AFAEemuslor@216.196.97.136>
<42f1cdb4$0$14650$ed2619ec@ptn-nntp-reader02.plus.net>

Organization: SlorNet
Message-ID: <Xns96A861C50851Bemuslor@216.196.97.136>
User-Agent: Xnews/??.01.30
X-Face: %XserOfRX`r-LZ\90<=vI7k<`QMH-(LjNZH``KUi:!h#87]<"qLW9._L==*cB*vFNz{?
Y.Vz>XH|C~h:N9n;4e2v2#laq4Ulh=}mld:QfCBGs+FjBzrqw"21t|9{10.Or*=/*r`>g%Vt:BSjgX?
u"@UIELF4GNA7xalm$S8f7NNF2Mp-\+zP#nku/;1U}b.C)>L7y$c+$Ux<]#j^$#/
9Vf'OY:5c6UitDqvbuwo]_:Z$P[pFeMk8Y;k;)s6L_=d'?B<O+S&^Km"uNO3S{(0<4kpzn-jgG9H|
q&O,w":}0mL5f92-{_O
Date: Thu, 04 Aug 2005 09:36:38 -0500
Lines: 17
NNTP-Posting-Host: 68.57.222.49
X-Trace: sv3-IAsgjVNAMuP/XbHH5wZFdbprgGA6xEwY/
9x5mfY4qXROu2CoqCusjMIWk+XMHpLCbRkDHTO3o6GY9Oc!QiPuB+/
CnHtSZ0jlzKvMS7Vp4Q2HihoTznwhLSZYmf3QXP0DdR5SFI3cKdtr/R8Pgul7GCi1nVej!JxxRcfz7aQ==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2100

Despite all prevention efforts, atari@mkeates.force9.co.uk(Mark Keates)
wrote in news:42f1cdb4$0$14650$ed2619ec@ptn-nntp-reader02.plus.net:

> The Interactive Disassembler Pro (IDAPro) by DataRescue:
> http://www.datarescue.com/idabase/ida.htm
> As that's quite expensive you can you the old (DOS) freeware
> version which is available here:
> http://www.mkeates.f9.co.uk/
> I may have a simple tutorial I wrote up for it somwhere too.
> If I find it I'll post it up - but DEFINITELY worth a look.
>

I may actually have an old version of that somewhere - didn't know if
handled 6502.

--
Slor

From 8280600010658754218
X-Google-Thread: f8760,f8db71a1d216c778
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Thu, 04 Aug 2005 09:39:37 -0500
Newsgroups: comp.sys.atari.8bit
Subject: Re: THE disassembler to use?
From: Slor <slor@comcast.net>
References: <Xns96A7CB54AFAEemuslor@216.196.97.136>

<Da7Ie.142$Wi6.122@newsread2.news.pas.earthlink.net>
<Xns96A7871CC8B25emuslor@216.196.97.136> <Xns96A78BEC3ECF0emuslor@216.196.97.136>
<h89Ie.160$WD.106@newsread1.news.pas.earthlink.net> <MrednZ8tqrbjyGzfRVn-
tg@comcast.com> <SceIe.9159$n97.6686@newsfe1-win.ntli.net>
Organization: SlorNet
Message-ID: <Xns96A8624649F92emuslor@216.196.97.136>
User-Agent: Xnews/??.01.30
X-Face: %XserOfRX`r-LZ\90<=vI7k<`QMH-(LjNZH``KUi:!h#87]<"qLW9._L==*cB*vFNz{?
Y.Vz>XH|C~h:N9n;4e2v2#laq4Ulh=}mld:QfCBGs+FjBzrqw"21t|9{10.Or*=/*r`>g%Vt:BSjgX?
u"@UIELF4GNA7xalm$S8f7NNF2Mp-\+zP#nku/;1U}b.C)>L7y$c+$Ux<]#j^$#/
9Vf'OY:5c6UitDqvbuwo]_:Z$P[pFeMk8Y;k;)s6L_=d'?B<O+S&^Km"uNO3S{(0<4kpzn-jgG9H|
q&O,w":}0mL5f92-{_O
Date: Thu, 04 Aug 2005 09:39:37 -0500
Lines: 12
NNTP-Posting-Host: 68.57.222.49
X-Trace: sv3-
x7GeE+6o7fxg1lM8Yc+VfkRnCv84sFO1TIqyBgxp7yvAUErxA19micuLRTfWhqb7pkLVmoTfc/9b0Cq!
HEtjNI2ePyrkUxZ8TMlc4l/RccI0QM8djCfo5TAq7voRoH0OoXlbj+SJhsWjBtMp44oqaPOywZ6K!
l6sNGcl4hg==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2101

Despite all prevention efforts, "Kryten"
<kryten_droid_obfusticator@ntlworld.com> wrote in
news:SceIe.9159$n97.6686@newsfe1-win.ntli.net:

> I use the da65 tool from the cc65 c compiler toolset.
>

You'd think I would have noticed that one sitting here on my hard drive!
:)

--
Slor

From -4979183789942814789
X-Google-Thread: f8760,f8db71a1d216c778
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!news.maxwell.syr.edu!
newscon02.news.prodigy.com!prodigy.net!newsmst01b.news.prodigy.com!prodigy.com!
postmaster.news.prodigy.com!newssvr22.news.prodigy.net.POSTED!5be5f619!not-for-
mail
Reply-To: "Russ Gilbert" <russgilb@MUNGEsbcglobal.net>
From: "Russ Gilbert" <russgilb@MUNGEsbcglobal.net>
Newsgroups: comp.sys.atari.8bit
References: <Xns96A7CB54AFAEemuslor@216.196.97.136>

<1123102227.728141.306200@o13g2000cwo.googlegroups.com>
<wqaIe.958$SE3.92@newssvr30.news.prodigy.com>
<Xns96A7BA4154A47emuslor@216.196.97.136>
Subject: Re: THE disassembler to use?
Lines: 19
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1409
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1409
Message-ID: <GerIe.956$646.33@newssvr22.news.prodigy.net>
NNTP-Posting-Host: 65.43.211.78
X-Complaints-To: abuse@prodigy.net
X-Trace: newssvr22.news.prodigy.net 1123172390 ST000 65.43.211.78 (Thu, 04 Aug
2005 12:19:50 EDT)
NNTP-Posting-Date: Thu, 04 Aug 2005 12:19:50 EDT
Organization: SBC http://yahoo.sbc.com
X-UserInfo1:
TSU[@IONGJSUS_TYGBH@OFXBWR\HPCTL@XT^OBPLAH[\RYIBK^RAQFW[ML\THRCKV^GGZKJMGV^^_JSCFF
UA_QXFGVSCYRPILH]TRVKC^LSN@DX_HCAFX__@J\DAJBVMY\ZWZCZLPA^MVH_P@\
\EOMW\YSXHG__IJQY_@M[A[[AXQ_XDSTAR]\PG]NVAQUVM
Date: Thu, 04 Aug 2005 16:19:50 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:2102

"Slor" <slor@MUNGEmcast.net> wrote in message > Despite all prevention
efforts, Steven Tucker <classics@MUNGEatarimax.com> wrote
> in>
> >
> >   DIS6502 is nice but you have to use the ATASCII display and
seperate
> >   the data/code/graphics sections yourself. After you mark each section
> >   as data/code/etc it will re-disassemble the file.
> >
>
> Cool - I just started working with it and actually did not realize you
> could do that. Unlike what I've seen with 8086 disassemblers, would it be
> expected to spit out uncompilable code if those sections have not been
> identified?
> Slor
Before the PC disassemblers, I used Disk Wizard II. It worked.

From 4203271315525325899
X-Google-Thread: f8760,fbb6d6b68f55586b
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news.maxwell.syr.edu!news.moat.net!
cox.net!news-xfer.cox.net!p01!fed1read01.POSTED!53ab2750!not-for-mail
From: Kevin Savetz <savetz-remove@gmail.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Atari national variants

References: <j7eIe.7855$9K3.1630@newsfe7-win.ntli.net>
<dcsjvggpe1@zwieracz.krap.pl>
User-Agent: MT-NewsWatcher/3.3b1 (PPC Mac OS X)
Message-ID: <savetz-remove-316B4A.09384404082005@news.west.cox.net>
Lines: 9
Date: Thu, 04 Aug 2005 09:38:44 -0700
NNTP-Posting-Host: 68.105.23.177
X-Complaints-To: abuse@cox.net
X-Trace: fed1read01 1123173524 68.105.23.177 (Thu, 04 Aug 2005 12:38:44 EDT)
NNTP-Posting-Date: Thu, 04 Aug 2005 12:38:44 EDT
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:2103

> the only different XE system i heard about is the arabic version of
> 65XE

http://www.savetz.com/vintagecomputers/arabic65xe/
--
Kevin Savetz - comp.sys.atari.announce moderator
Curator of Classic Computer Magazine Archive - http://www.atarimagazines.com
& AtariArchives.org   - http://www.atariarchives.org
& Retro Roundup   - http://www.retroroundup.com

From -4276185050552481991
X-Google-Thread: f8760,bac4b8942ca714cd
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!news.kjsl.com!
wasp.rahul.net!192.160.13.20.MISMATCH!rahul.net!not-for-mail
From: Jorge <user@nospam.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: 400/800 OS in a XL
Date: Thu, 4 Aug 2005 16:59:16 +0000 (UTC)
Organization: "a2i network"
Lines: 29
Message-ID: <dcthh4$p4b$1@blue.rahul.net>
References: <1123119728.684464.324500@z14g2000cwz.googlegroups.com>
<1SeIe.844$jq6.838@newsfe2-win.ntli.net>
<1123125933.591989.214780@z14g2000cwz.googlegroups.com>
<dcsk6mchd2@mamenchi.zrz.TU-Berlin.DE>
NNTP-Posting-Host: green.rahul.net
X-Trace: blue.rahul.net 1123174756 25739 192.160.13.49 (4 Aug 2005 16:59:16 GMT)
X-Complaints-To: support@rahul.net
NNTP-Posting-Date: Thu, 4 Aug 2005 16:59:16 +0000 (UTC)
User-Agent: nn/6.6.4
Xref: g2news1.google.com comp.sys.atari.8bit:2104

Thomas Richter <thor@mersenne.math.tu-berlin.de> writes:

>*If* you really want to do that, you need to patch the Os accordingly to
>make it working on the XL system. It won't work unpatched.

I also thought this was the case until somebody posted he did that
successfully. Then I gave it another thought and I now don't see why it
won't work ...

>a) The PIA is routed differently in the XL systems. Specifically, its
>port B is connected to the memory management unit instead to the third and
>forth joystick.
...
>it works well in the initial reset phase. However, during coldstart, the
>Os/A initializes PIA (and all other chips) by writing zeros in all registers.
>To keep it short: During a short while the PIA pins become outputs, output
>zeros and pull the Os disable pin of the MMU low.

No. By writing all zeros, they remain as input.

You are right about the coldstart issue, you can't get a warmstart by
pressing the reset button. And you obviously, cannot enable/disable basic
with the Option key. But they are minor problems. The OS unpatched should
work.

His problem, I believe, is he is putting the old 10k OS at the start of
the 16K eprom, and he should put it at the end.

From -7807021621769373464
X-Google-Thread: f8760,2cb20ba2a04d595e
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!newshub.sdsu.edu!logbridge.uoregon.edu!
nntp4.savvis.net!feed.news.sonic.net!typhoon.sonic.net!not-for-mail
From: bill@newbreedsoftware.com (William Kendrick)
Subject: Re: 2600 in Willy Wonka
Newsgroups: comp.sys.atari.8bit
References: <00061932@fmlynet.org>
User-Agent: tin/1.4.2-20000205 ("Possession") (UNIX) (Linux/2.4.31-pre2-A-STAND
(i686))
Lines: 12
Message-ID: <t2tIe.7451$p%3.34600@typhoon.sonic.net>
Date: Thu, 04 Aug 2005 18:23:21 GMT
NNTP-Posting-Host: 208.201.242.18
X-Complaints-To: abuse@sonic.net
X-Trace: typhoon.sonic.net 1123179801 208.201.242.18 (Thu, 04 Aug 2005 11:23:21
PDT)
NNTP-Posting-Date: Thu, 04 Aug 2005 11:23:21 PDT
Xref: g2news1.google.com comp.sys.atari.8bit:2105

Greg Goodwin <Greg.Goodwinp0.f2.n8.z8@fmlynet.org> wrote:
> Interesting mention that in the new Charlie & The Chocolate Factory movie,
> the "Television Boy" who is into television and violent video gaming is
> shown to be playing on an Atari 2600 with a game that has PS3 graphics
<snip>

Yeah, I noticed that. Looked like a large PC style joystick. Pretty wacky.

--
-bill!   Picn*x14 --- Linux Anniversary Picnic & BBQ!
bill@newbreedsoftware.com   Sunnyvale Baylands Park, Sunday, August 14th
http://newbreedsoftware.com/   http://linuxpicnic.org/ to RSVP & volunteer!

From 7246203518647666560
X-Google-Thread: f8760,bac4b8942ca714cd
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g44g2000cwa.googlegroups.com!not-for-
mail
From: lbaeza@usa.net
Newsgroups: comp.sys.atari.8bit
Subject: Re: 400/800 OS in a XL
Date: 4 Aug 2005 11:58:35 -0700
Organization: http://groups.google.com
Lines: 22
Message-ID: <1123181915.587334.80360@g44g2000cwa.googlegroups.com>
References: <1123119728.684464.324500@z14g2000cwz.googlegroups.com>
   <1SeIe.844$jq6.838@newsfe2-win.ntli.net>
   <1123125933.591989.214780@z14g2000cwz.googlegroups.com>
   <dcsk6mchd2@mamenchi.zrz.TU-Berlin.DE>
   <dcthh4$p4b$1@blue.rahul.net>
NNTP-Posting-Host: 200.27.221.195
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1123181921 8480 127.0.0.1 (4 Aug 2005 18:58:41 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Thu, 4 Aug 2005 18:58:41 +0000 (UTC)
In-Reply-To: <dcthh4$p4b$1@blue.rahul.net>
User-Agent: G2/0.2
Complaints-To: groups-abuse@google.com
Injection-Info: g44g2000cwa.googlegroups.com; posting-host=200.27.221.195;
   posting-account=8D7OoQwAAAArUn_AJ4wFqyhEXFAqczKx
Xref: g2news1.google.com comp.sys.atari.8bit:2106

(Reposted just in case)

Hi

I think Jorge has got a point here.
I use a software called the EPROM3 for burning the EPROM. Take a look:

http://img.photobucket.com/albums/v660/lbaeza/Other/eprom3.jpg

As you can see, this software puts the contents of the 400/800 OS
binary file at the beginning of the buffer. I'm pretty sure there must
be an option within the software that could let me put the contents of
the binary file wherever I want within the buffer...

Any ideas what's this option?

Regards

PS: By the other hand, does it work if I fill with zeroes the beginning
of the binary file, so that the content of the 400/800 OS stays at the
end of the 16KB file?

From -5720126801951629466
X-Google-Thread: f8760,79cb8e312f0acc07,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!meganewsservers.com!
feeder2.on.meganewsservers.com!feed.cgocable.net!read2.cgocable.net.POSTED!
53ab2750!not-for-mail
User-Agent: Microsoft-Outlook-Express-Macintosh-Edition/5.02.2022
Subject: Online Atari Magazines
From: You <you@cogeco.ca>
Newsgroups: comp.sys.atari.8bit
Message-ID: <BF17F40E.3C07%you@cogeco.ca>
Mime-version: 1.0
Content-type: text/plain; charset="US-ASCII"
Content-transfer-encoding: 7bit
Lines: 13
Date: Thu, 04 Aug 2005 16:34:22 -0400
NNTP-Posting-Host: 24.57.165.180
X-Complaints-To: news@cogeco.net
X-Trace: read2.cgocable.net 1123187663 24.57.165.180 (Thu, 04 Aug 2005 16:34:23
EDT)
NNTP-Posting-Date: Thu, 04 Aug 2005 16:34:23 EDT
Organization: Cogeco Cable
Xref: g2news1.google.com comp.sys.atari.8bit:2107

I've been looking for some online archives of old Atari Magazines that are
no longer in print or available by any other means. Specifically, I'm
looking for an article by Dave Small that was published in the
December93/January 94 issue of "Current Notes".

The article was titled, Small's Second Law, and it is about the chaotic
nature of data storage and the universe we live in. If anybody knows where
I might be able to find an online copy of this article, I'd be most
grateful.

Thanks,
William

From 1585069742646041810
X-Google-Thread: f8760,79cb8e312f0acc07

X-Google-Thread: 111a55,9cc9afa177bcf26e,start
X-Google-Attributes: gidf8760,gid111a55,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!hwmnpeer01.lga!hwmedia!
hw-filter.lga!fe05.lga.POSTED!53ab2750!not-for-mail
From: "Ronald J. Hall" <dark_lord@charter.net>
Organization: DarkForce!
Subject: Re: Online Atari Magazines
User-Agent: Pan/0.14.2 (This is not a psychotic episode. It's a cleansing moment
of clarity.)
Message-Id: <pan.2005.08.04.23.45.15.783308@charter.net>
Newsgroups: comp.sys.atari.8bit,comp.sys.atari.st
References: <BF17F40E.3C07%you@cogeco.ca>
MIME-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-1
Content-Transfer-Encoding: 8bit
Lines: 31
X-Trace:
nghlfjfcphhogbndkefeecnbdgjgcegnmpnilhfbbkdgjnmoochlmphgamomajahalpnflbapfokdkpenp
biijkjchhbammbcnemoladofnlaedilijgacoipdfondpdnblc
NNTP-Posting-Date: Thu, 04 Aug 2005 16:43:32 MST
Date: Thu, 04 Aug 2005 19:45:15 -0400
Xref: g2news1.google.com comp.sys.atari.8bit:2108 comp.sys.atari.st:2745

On Thu, 04 Aug 2005 16:34:22 -0400, You wrote:

> I've been looking for some online archives of old Atari Magazines that are
> no longer in print or available by any other means. Specifically, I'm
> looking for an article by Dave Small that was published in the
> December93/January 94 issue of "Current Notes".
>
> The article was titled, Small's Second Law, and it is about the chaotic
> nature of data storage and the universe we live in. If anybody knows where
> I might be able to find an online copy of this article, I'd be most
> grateful.
>
> Thanks,
> William

I love reading what that man wrote. He also wrote a short story that was
published in Current Notes, I thought it was awesome.

Wish I had all of the Current Notes mags I used to have. They got
lost/destroyed over time, and man....I miss them them, all of them, now.

  :-(

PS Heck, you know, I even wrote 2 articles for Current Notes. :-)

--
_/_/_/

_/_/_/

From -4298285815264772242
X-Google-Thread: f8760,6c246e9671d3bd0b
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Newsgroups: comp.sys.atari.8bit
Date: Thu, 4 Aug 2005 23:35:01 -0400
From: Sid Pacman <8-bitter@atari.land>
Subject: Re: Nice 8-bit setup at the VGS
In-Reply-To: <Xns96A62BE9F803emuslor@216.196.97.136>
Message-ID: <Pine.GSO.4.61.0508042308590.18571@furyy1>
References: <42dbd7b01489a12@comcast.net>
<1121923028.1f26ffbc1501116e86a1755abf8658ec@teranews>
 <1122611690.920971.16870@g14g2000cwa.googlegroups.com>
 <Xns96A2C2B9CC752emuslor@216.196.97.136> <Xns96A62BE9F803emuslor@216.196.97.136>
MIME-Version: 1.0
Content-Type: TEXT/PLAIN; charset=US-ASCII
NNTP-Posting-Host: 192.107.41.17
X-Original-NNTP-Posting-Host: 192.107.41.17
X-Trace: news.iglou.com 1123212902 192.107.41.17 (4 Aug 2005 23:35:02 -0400)
Lines: 29
X-Original-NNTP-Posting-Host: 192.107.41.17
Path: g2news1.google.com!news3.google.com!news.glorb.com!news-
feed01.roc.ny.frontiernet.net!nntp.frontiernet.net!uunet!spool.news.uu.net!
ash.uu.net!news.iglou.com!not-for-mail
Xref: g2news1.google.com comp.sys.atari.8bit:2110

   On Tue, 2 Aug 2005 at 00:16 -0500, Slor scribbled:
->Anyway, thought I'd put my 2 cents in about the show. Hope to see
->more stuff coming to the Indianapolis area in the future. Hint,
->hint to you organizers out there...

   Uh, where were you from the late '80s to the mid-'90s? There WAS
an annual Atari computer show in Indianapolis for almost a decade.
I was at several of them, including the final show in 1997. About
100 people attended that year, which I thought was fairly good tho
not spectacular. It also didn't have the same flavor as in previous
years when there were abundant displays by vendors selling various
kinds of new stuff. The organizers labeled attendance as adequate
but they refused to organize the show again. They publicized that
show as the final one in the series, saying they wanted to end the
series while it was still successful rather than have it trail off
in a downward spiral.

   Since then the Columbus, Ohio, swapmeet has been the only mainly-
Atari, annual event I've seen announced here on this 8-bit newsgroup,
and which has continued to be held every year. This year's holding
is coming up next month, on September 10.
--
        >>>---<<<
        >>>   david moeser -- erasmus39 on yahoo   <<<
        >>>   Censornati, Ohio - USA   <<<
        >>>---<<<
        *   ATARI -- Love it or leave it!   *

(Headers munged to foil spammers; real info in taglines)

From 435540403366320303
X-Google-Thread: f8760,bac4b8942ca714cd
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Newsgroups: comp.sys.atari.8bit
Date: Fri, 5 Aug 2005 00:03:34 -0400
From: Sid Pacman <8-bitter@atari.old.folks.home>
Subject: Re: 400/800 OS in a XL
In-Reply-To: <1123212468.698075.212200@g14g2000cwa.googlegroups.com>
Message-ID: <Pine.GSO.4.61.0508042350001.19272@furyy1>
References: <1123119728.684464.324500@z14g2000cwz.googlegroups.com>
 <1SeIe.844$jq6.838@newsfe2-win.ntli.net>
<1123125933.591989.214780@z14g2000cwz.googlegroups.com>
   <dcsk6mchd2@mamenchi.zrz.TU-Berlin.DE>   <dcthh4$p4b$1@blue.rahul.net>
   <1123181915.587334.80360@g44g2000cwa.googlegroups.com>
 <1123212468.698075.212200@g14g2000cwa.googlegroups.com>
MIME-Version: 1.0
Content-Type: TEXT/PLAIN; charset=US-ASCII
NNTP-Posting-Host: 192.107.41.17
X-Original-NNTP-Posting-Host: 192.107.41.17
X-Trace: news.iglou.com 1123214616 192.107.41.17 (5 Aug 2005 00:03:36 -0400)
Lines: 25
X-Original-NNTP-Posting-Host: 192.107.41.17
Path: g2news1.google.com!news3.google.com!newshub.sdsu.edu!logbridge.uoregon.edu!
arclight.uoregon.edu!news.netins.net!uunet!spool.news.uu.net!ash.uu.net!
news.iglou.com!not-for-mail
Xref: g2news1.google.com comp.sys.atari.8bit:2111

   On Thu, 4 Aug 2005 at 20:27 -0700, lbaeza at usa dot net scrib-
bled:
->I placed this EPROM into the XL and voila! ATARI MEMO PAD on my
->XL! ... Worse, I put back the original XL OS and the computer re-
->fuses to launch. It seems it's dead :-(

   You posted this update before I got a chance to submit my two
cents' worth, so here it is: Next time, wouldn't it be simpler to
just run the translator disk!? It would make your XL run like an
800 without having to kill it! BTW, there are easier ways to turn
8-bits into doorstops without having to devote all the time and
effort you did. <grin!> For example, on a 130XE just jiggle the
plug end of the daisy chain cable. That kills the computer real
fast! <groan!>
--

        >>>---<<<
        >>>   david moeser -- erasmus39 on yahoo   <<<
        >>>   Censornati, Ohio - USA   <<<
        >>>---<<<
        *   8 Bits Forever! ... OR BUST!   *

(Headers munged to foil spammers; real info in taglines)

From -463985068838869628
X-Google-Thread: f8760,5ec42086204cf2a4
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Newsgroups: comp.sys.atari.8bit
Date: Fri, 5 Aug 2005 00:16:33 -0400
From: Sid Pacman <8-bitter@atari.land>
Subject: Re: tagline (was: CPM for the atari)
In-Reply-To: <BF1424E4.3B8A%you@cogeco.ca>
Message-ID: <Pine.GSO.4.61.0508050006470.19696@furyy1>
References: <1120851291.719573.102300@o13g2000cwo.googlegroups.com>
 <cp14q2-m3a.ln1@don.localnet> <Pine.GSO.4.61.0507211211410.29693@furyy1>
 <BF12F167.3AF2%you@cogeco.ca> <Pine.GSO.4.61.0508011218400.16679@furyy1>
 <BF1424E4.3B8A%you@cogeco.ca>
MIME-Version: 1.0
Content-Type: TEXT/PLAIN; charset=US-ASCII
NNTP-Posting-Host: 192.107.41.17
X-Original-NNTP-Posting-Host: 192.107.41.17
X-Trace: news.iglou.com 1123215395 192.107.41.17 (5 Aug 2005 00:16:35 -0400)
Lines: 16
X-Original-NNTP-Posting-Host: 192.107.41.17
Path: g2news1.google.com!news3.google.com!news.glorb.com!news-
feed01.roc.ny.frontiernet.net!nntp.frontiernet.net!uunet!dca.uu.net!
spool.news.uu.net!ash.uu.net!news.iglou.com!not-for-mail
Xref: g2news1.google.com comp.sys.atari.8bit:2112

   On Mon, 1 Aug 2005 at 19:13 -0400, "You" scribbled:
->Anyway, this local radio station somehow ...
   [remainder snipped]

   Your 'magnum opus' would be better posted on alt radio broad-
casting or rec radio broadcasting. It's 'OT' here. <friendly re-
minder>
--
        >>>---<<<
        >>>   david moeser -- erasmus39 on yahoo   <<<
        >>>   Censornati, Ohio - USA   <<<
        >>>---<<<
        *   "What's the frequency, Kenneth?"   *

(Headers munged to foil spammers; real info in taglines)

From 1726795895528496925
X-Google-Thread: f8760,60db9ee83f7c1003,start
X-Google-Attributes: gidf8760,public

X-Google-Language: ENGLISH,ASCII-7-bit
Newsgroups: comp.sys.atari.8bit
Date: Fri, 5 Aug 2005 00:20:18 -0400
From: Sid Pacman <8-bitter@atari.old.folks.home>
Subject: Atari show to be on September 10
Message-ID: <Pine.GSO.4.61.0508050017020.19696@furyy1>
MIME-Version: 1.0
Content-Type: TEXT/PLAIN; charset=US-ASCII; format=flowed
NNTP-Posting-Host: 192.107.41.17
X-Original-NNTP-Posting-Host: 192.107.41.17
X-Trace: news.iglou.com 1123215619 192.107.41.17 (5 Aug 2005 00:20:19 -0400)
Lines: 14
X-Original-NNTP-Posting-Host: 192.107.41.17
Path: g2news1.google.com!news3.google.com!news.glorb.com!nntp.waia.asn.au!
130.95.128.9.MISMATCH!news.uwa.edu.au!news1.optus.net.au!optus!uunet!sac.uu.net!
spool.news.uu.net!ash.uu.net!news.iglou.com!not-for-mail
Xref: g2news1.google.com comp.sys.atari.8bit:2113

    Here's another reminder for the upcoming swapmeet in Columbus,
Ohio, on September 10:

Date: Sun, 5 Jun 2005 14:05:54 -0400
From: R. Wayne Arenz
Subject: It's close to that time again; ACEC Swap Meet

Here's the easy way to get the information folks:

http://www.angelfire.com/oh4/acec/acec.html

In short, the Swap is Sept. 10 this year. See you there!

R. Wayne Arenz

From 6377026139635727052
X-Google-Thread: f8760,7f85a1e80fb3c4e6,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!o13g2000cwo.googlegroups.com!not-for-
mail
From: ebaycabeau@pacbell.net
Newsgroups: comp.sys.atari.8bit
Subject: FA: VINTAGE ATARI C-240 Video/Music Player
Date: 4 Aug 2005 21:26:05 -0700
Organization: http://groups.google.com
Lines: 18
Message-ID: <1123215965.883942.19780@o13g2000cwo.googlegroups.com>
NNTP-Posting-Host: 63.196.194.84
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1123215971 10215 127.0.0.1 (5 Aug 2005 04:26:11 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Fri, 5 Aug 2005 04:26:11 +0000 (UTC)

User-Agent: G2/0.2
Complaints-To: groups-abuse@google.com
Injection-Info: o13g2000cwo.googlegroups.com; posting-host=63.196.194.84;
   posting-account=V3dS3Q0AAAAZRBugOp7M3GJ1rULJsBw5
Xref: g2news1.google.com comp.sys.atari.8bit:2114

Up for auction is my original ATARI VIDEO MUSIC that I purchased in the
late 1970s. I bought this from a stereo shop in Denver for parties. The
undulating patterns passified most the stoners who didn't want to get
up off the sofa and mingle or dance. It can be truly mezmerizing. You
hook up your music to the TV and patterns formed to the beat and volume
of the music! This has been sitting in my closet since the early 80's
and is in nice overall shape. This item is has been tested and works
perfectly. I do not have the RF adapter (Cord out of unit is an RCA
jack which puts out an RF signal, not video. Needs to do RCA- RF
screw-in connection into cable or TV input) which you can buy on eBay
or at your local RadioShack!

I'm including the original glossy manual which is stapled together at
the upper corner.

http://cgi.ebay.com/ws/eBayISA PI.dll?ViewItem&item=579597538
4&rd=1&ss...

From 5874496343035455080
X-Google-Thread: f8760,6c246e9671d3bd0b
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Fri, 05 Aug 2005 01:39:06 -0500
Newsgroups: comp.sys.atari.8bit
Subject: Re: Nice 8-bit setup at the VGS
From: Slor <slor@comcast.net>
References: <42dbd7b01489a12@comcast.net>
<1121923028.1f26ffbc1501116e86a1755abf8658ec@teranews>
<1122611690.920971.16870@g14g2000cwa.googlegroups.com>
<Xns96A2C2B9CC752emuslor@216.196.97.136> <Xns96A62BE9F803emuslor@216.196.97.136>
<Pine.GSO.4.61.0508042308590.18571@furyy1>
Organization: SlorNet
Message-ID: <Xns96A910CF1C343emuslor@216.196.97.136>
User-Agent: Xnews/??.01.30
X-Face: %XserOfRX`r-LZ\90<=vI7k<`QMH-(LjNZH``KUi:!h#87]<"qLW9._L==*cB*vFNz{?
Y.Vz>XH|C~h:N9n;4e2v2#laq4Ulh=}mld:QfCBGs+FjBzrqw"21t|9{10.Or*=/*r`>g%Vt:BSjgX?
u"@UIELF4GNA7xalm$S8f7NNF2Mp-\+zP#nku/;1U}b.C)>L7y$c+$Ux<]#j^$#/
9Vf'OY:5c6UitDqvbuwo]_:Z$P[pFeMk8Y;k;)s6L_=d'?B<O+S&^Km"uNO3S{(0<4kpzn-jgG9H|
q&O,w":}0mL5f92-{_O
Date: Fri, 05 Aug 2005 01:39:06 -0500
Lines: 20
NNTP-Posting-Host: 68.57.222.49

X-Trace: sv3-
SJXe1FXZR6UGeOaVCCuGMfuj6B6v+EeR8Fiw4ckEgDfvYlE48IPpTpNRD6F+lHwyuvVDJPE1dGu2uIj!
ySw+bWu7DZkoQGDW4khSE3dwno2006dvlPYpPFy5VG2daEv6dKFAMrNOpazOp2pRRWvZvRad8NZg!
2F0igke0zw==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2115

Despite all prevention efforts, Sid Pacman <8-bitter@atari.land> wrote in
news:Pine.GSO.4.61.0508042308590.18571@furyy1:

> Uh, where were you from the late '80s to the mid-'90s?

Fair question. :) That period was prior to my interest in classic systems.
Matter of fact, that would cover the time I sold most of my original Atari
stuff for a song... Wasn't until 3 or 4 years ago that I really caught the
fever and started working on re-acquisition.

>
> Since then the Columbus, Ohio, swapmeet has been the only mainly-
> Atari, annual event I've seen announced here on this 8-bit newsgroup,
> and which has continued to be held every year. This year's holding
> is coming up next month, on September 10.

Sounds like one I should hit. Any further specifics?

--
Slor

From 5802668453019717287
X-Google-Thread: f8760,6c246e9671d3bd0b
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Fri, 05 Aug 2005 01:39:49 -0500
Newsgroups: comp.sys.atari.8bit
Subject: Re: Nice 8-bit setup at the VGS
From: Slor <slor@comcast.net>
References: <42dbd7b01489a12@comcast.net>
<1121923028.1f26ffbc1501116e86a1755abf8658ec@teranews>
<1122611690.920971.16870@g14g2000cwa.googlegroups.com>
<Xns96A2C2B9CC752emuslor@216.196.97.136> <Xns96A62BE9F803emuslor@216.196.97.136>
<Pine.GSO.4.61.0508042308590.18571@furyy1>
<Xns96A910CF1C343emuslor@216.196.97.136>
Organization: SlorNet
Message-ID: <Xns96A910EE413AAemuslor@216.196.97.136>

User-Agent: Xnews/??.01.30
X-Face: %XserOfRX`r-LZ\90<=vI7k<`QMH-(LjNZH``KUi:!h#87]<"qLW9._L==*cB*vFNz{?
Y.Vz>XH|C~h:N9n;4e2v2#laq4Ulh=}mld:QfCBGs+FjBzrqw"21t|9{10.Or*=/*r`>g%Vt:BSjgX?
u"@UIELF4GNA7xalm$S8f7NNF2Mp-\+zP#nku/;1U}b.C)>L7y$c+$Ux<]#j^$#/
9Vf'OY:5c6UitDqvbuwo]_:Z$P[pFeMk8Y;k;)s6L_=d'?B<O+S&^Km"uNO3S{(0<4kpzn-jgG9H|
q&O,w":}0mL5f92-{_O
Date: Fri, 05 Aug 2005 01:39:50 -0500
Lines: 16
NNTP-Posting-Host: 68.57.222.49
X-Trace: sv3-iZ7ZEVF4XTxPRrt5YnmIAe87FmmnNYFWeO0w8SLTq75/
Zzur4w9nxaUvixMRwR7PRqO6rRFHB5dEzjx!dQ6wjYeKrinbJLgkGA7JQl+26z4aYycAHqoXHlOzNwdwS/
gMAJT4Ewg8/1FNKy7V8fEq/Pr9LoIw!bifRCKZsOg==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2116

Despite all prevention efforts, Slor <slor@comcast.net> wrote in
news:Xns96A910CF1C343emuslor@216.196.97.136:

>>
>>   Since then the Columbus, Ohio, swapmeet has been the only mainly-
>> Atari, annual event I've seen announced here on this 8-bit newsgroup,
>> and which has continued to be held every year. This year's holding
>> is coming up next month, on September 10.
>
> Sounds like one I should hit. Any further specifics?
>

Nevermind - I just saw the post farther down my list. :)

--
Slor

From 2256362843987700632
X-Google-Thread: f8760,bac4b8942ca714cd
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!z14g2000cwz.googlegroups.com!not-for-
mail
From: lbaeza@usa.net
Newsgroups: comp.sys.atari.8bit
Subject: Re: 400/800 OS in a XL
Date: 5 Aug 2005 07:21:21 -0700
Organization: http://groups.google.com
Lines: 20
Message-ID: <1123251681.589658.158700@z14g2000cwz.googlegroups.com>
References: <1123119728.684464.324500@z14g2000cwz.googlegroups.com>
   <1SeIe.844$jq6.838@newsfe2-win.ntli.net>

   <1123125933.591989.214780@z14g2000cwz.googlegroups.com>
   <dcsk6mchd2@mamenchi.zrz.TU-Berlin.DE>
   <dcthh4$p4b$1@blue.rahul.net>
   <1123181915.587334.80360@g44g2000cwa.googlegroups.com>
   <1123212468.698075.212200@g14g2000cwa.googlegroups.com>
   <Pine.GSO.4.61.0508042350001.19272@furyy1>
NNTP-Posting-Host: 200.27.221.195
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1123251686 31552 127.0.0.1 (5 Aug 2005 14:21:26 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Fri, 5 Aug 2005 14:21:26 +0000 (UTC)
In-Reply-To: <Pine.GSO.4.61.0508042350001.19272@furyy1>
User-Agent: G2/0.2
Complaints-To: groups-abuse@google.com
Injection-Info: z14g2000cwz.googlegroups.com; posting-host=200.27.221.195;
   posting-account=8D7OoQwAAAArUn_AJ4wFqyhEXFAqczKx
Xref: g2news1.google.com comp.sys.atari.8bit:2117

Hi

I'm impressed on how long did the XL last. You see, this was the
machine where I made a lot of experiments. First tried a MYIDE internal
setup: to accomplish this, I had to desolder the XL OS, install a
socket, and place the MYIDE OS internal version. After all this
desoldering I thought the machine didn't survive. But it did! Next I
soldered my MYIDE setup inside the XL, but with no success. Later I
discovered I didn't solder the cables to the CPU, but to a chip next to
the CPU. After all this mess, the machine *still* survived!. Finally I
went on all this OS exchange issue: desoldered the BASIC chip, switched
OS's, and when finally it looked like it worked, the machine died.

I'm really impressed on how robust old hardware is. They don't do
machines like that anymore...

Regards

PS: I think I learned a lot with this machine. It was worth it.

From -2458303627514583975
X-Google-Thread: f8760,9a74a2c7437e707c
X-Google-Thread: 100062,9a74a2c7437e707c
X-Google-Thread: f7ded,9a74a2c7437e707c
X-Google-Attributes: gidf8760,gid100062,gidf7ded,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!newsfeed2.dallas1.level3.net!
news.level3.com!bloom-beacon.mit.edu!senator-bedfellow.mit.edu!dreaderd!not-for-
mail
Message-ID: <atari-8-bit/welcome_1122352384@rtfm.mit.edu>
Supersedes: <atari-8-bit/welcome_1121747432@rtfm.mit.edu>
Expires: 16 Aug 2005 04:33:04 GMT

X-Last-Updated: 2005/04/01
From: "Michael Current" <hunmanik@earthlink.net>
Organization: none
Newsgroups: comp.sys.atari.8bit,comp.answers,news.answers
Subject: Welcome to comp.sys.atari.8bit!
Followup-To: comp.sys.atari.8bit
Approved: news-answers-request@MIT.Edu
Originator: faqserv@penguin-lust.mit.edu
Date: 26 Jul 2005 04:33:22 GMT
Lines: 76
NNTP-Posting-Host: penguin-lust.mit.edu
X-Trace: 1122352402 senator-bedfellow.mit.edu 568 18.181.0.29
Xref: g2news1.google.com comp.sys.atari.8bit:2018 comp.answers:1463
news.answers:7986

Archive-name: atari-8-bit/welcome
Posting-Frequency: 7 days
Last-modified: March 25, 2005

Welcome to the comp.sys.atari.8bit newsgroup!

You've found the Usenet newsgroup for discussion about the Atari 8-bit family of computers! These include the 400, 800, 1200XL, 600XL, 800XL, 65XE, 130XE, 800XE, and the XE Game System. Atari, based in Sunnyvale, California, USA, produced this line of computers from 1979-1992.

To see what Atari is up to today visit http://www.atari.com/

NEWSGROUP BACKGROUND:

comp.sys.atari.8bit was created in November 1986, and is unmoderated.
There is no charter for comp.sys.atari.8bit. (It pre-dates that custom.)
This newsgroup was known as net.micro.atari8 from Feb 1986 to Nov 1986.
The earlier net.micro.atari existed from Nov 1982 to Nov 1986.

Please don't try to post binaries in comp.sys.atari.8bit, use the appropriate binaries groups instead.

RELATED NEWSGROUPS:

alt.binaries.comp.atari8bit
comp.sys.atari.announce Moderated by Kevin Savetz.
  `- comp.sys.atari.announce Web Page: http://www.atariarchives.org/csaa/
rec.games.video.atari

E-MAIL LIST:

atari8-l, kept by Maciej Grzeszczuk, info at http://atari.krap.pl/
To subscribe, simply mail a message to majordomo@listserv.krap.pl, with the following line in the body (not the subject) of the message:

subscribe atari8-l

WEB PAGES:

Atari 8-bit Computer Web Ring, kept by Raphael Espino
  Ring Hub: http://www.webring.com/hub?ring=a8bit
  Ring Home Page: http://www.geocities.com/rjespino/a8ring.html

SOFTWARE DOWNLOADS:
XL Search, the Atari 8-Bit File Archive Search Engine (Bill Kendrick)
  http://xlsearch.atari.org/ or http://www.newbreedsoftware.com/xlsearch/

Underground Node #472 (TXG/MNX)
  FTP Host: atari.xs4all.nl   Port: 21
  User: atari8   Pass: atari4ever

Atari SAP Music Archive: http://asma.atari.org

INFORMATION:
Atari 8-Bit Computers: Frequently Asked Questions (Michael Current)
  http://www.cs.uu.nl/wais/html/na-dir/atari-8-bit/faq.html

Atari 8-Bit Computers: Vendors and Developers (Michael Current)
  http://www.cs.uu.nl/wais/html/na-dir/atari-8-bit/vendev.html

Atari 8-bit New User, Emulator Help FAQ (Bill Kendrick)
  http://www.sonic.net/~nbs/new_and_emu.html

Atari Disk Image FAQ (Steve Tucker)
  http://www.atarimax.com/ape/docs/DiskImageFAQ/

Cartridge List for the Classic Atari 800/XL/XE Computers (Andrew Krieg)
  http://www.execpc.com/~krieg/links/8bit.carts

Atari 8-Bit Telnet BBS List (Nolan Friedland)
  http://www.ilmarinen.us/spacebbs/bbs-telnet.html

Atari 8-Bit Dialup BBS List (Nolan Friedland)
  http://www.ilmarinen.us/spacebbs/bbs-dialup.html

ONLINE MAGAZINES:
http://www.myatari.net/   MyAtari
http://www.atarinews.org/ Atari Online News, Etc. (A-ONE)
http://www.ataritimes.com/ The Atari Times

From -3306006428481702947
X-Google-Thread: 111a55,1b4436004f9e5326
X-Google-Thread: f8760,1b4436004f9e5326
X-Google-Attributes: gid111a55,gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!
newscon02.news.prodigy.com!prodigy.net!newsmst01b.news.prodigy.com!prodigy.com!
postmaster.news.prodigy.com!newssvr17.news.prodigy.com.POSTED!8e9aa474!not-for-
mail
Message-ID: <42E6A69B.30509@yahoo.com>
From: Paul Watson <goodglitch@yahoo.com>
Reply-To: goodglitch@yahoo.com
Organization: video games enthusiast

User-Agent: Mozilla/5.0 (Macintosh; U; PPC; en-US; rv:1.0.1) Gecko/20020823
Netscape/7.0
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.atari.st,comp.sys.atari.8bit
Subject: Re: atari inc press release
References: <1118178143.766049.222550@g43g2000cwa.googlegroups.com>
<d8bsrk$l3$1@news.al.sw.ericsson.se>
<vmija1liloviouio31g0ql7kd41j9b4tkd@4ax.com>
<1118440005.220710.115460@o13g2000cwo.googlegroups.com>
<SSCwe.2493$p%3.15673@typhoon.sonic.net>
Content-Type: text/plain; charset=us-ascii; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 48
NNTP-Posting-Host: 69.226.234.44
X-Complaints-To: abuse@prodigy.net
X-Trace: newssvr17.news.prodigy.com 1122411937 ST000 69.226.234.44 (Tue, 26 Jul
2005 17:05:37 EDT)
NNTP-Posting-Date: Tue, 26 Jul 2005 17:05:37 EDT
X-UserInfo1:
OPXMRYWERBUAB\DYFBCDN_HAQB^H@IPDLXUNNH\KMAVNDQUBLNTC@AWZWDXZXQ[K\FFSKCVM@F_N_DOBWV
WG__LG@VVOIPLIGX\
\BU_B@\P\PFX\B[APHTWAHDCKJF^NHD[YJAZMCY_CWG[SX\Y]^KC\HSZRWSWKGAY_PC[BQ[BXAS\F\
\@DMTLFZFUE@\VL
Date: Tue, 26 Jul 2005 21:05:37 GMT
Xref: g2news1.google.com comp.sys.atari.st:2502 comp.sys.atari.8bit:2021

William Kendrick wrote:
> In comp.sys.atari.8bit mail@freeman-studio.com wrote:
>
>>There is no support for past Atari products at all. Just a means to use
>>past Atari ideas and better name recognition to make PC games.
>
>
> Except for all of the classic games they're re-releasing...
>
>   http://www.atari.com/us/genre/arcade
>
>
> * "Retro Atari" for the Gameboy DS (which is apparently pretty awesome,
>   though I've never even tried a DS, let alone this game)
>
> * Atari Anthology for PS2 & XBox
>
> * Atari: 80 classic games in one (Windows)
>
> * Atari Arcade (Windows)
>
> * Atari Anniversary Edition (Windows)
>
> * Atari Flashback (a stand-alone console with built-in games;

>   not so well-received)
>
> * Atari Flashback 2.0 (coming this summer; highly anticipated)
>
>

The charm of atari is that all the support comes from users and not the
corporation. That is what makes the atari community so special.

IMHO--
Paul Watson
goodlglitch@yahoo.com

From -3553185062542588275
X-Google-Thread: f8760,f96e837be8a33495,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news3.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Tue, 26 Jul 2005 13:56:05 -0500
Newsgroups: comp.sys.atari.8bit
Subject: Primary factors preventing emulation?
From: Slor <slor@comcast.net>
Organization: SlorNet
Message-ID: <Xns969F8DC15FDF8emuslor@216.196.97.136>
User-Agent: Xnews/??.01.30
X-Face: %XserOfRX`r-LZ\90<=vI7k<`QMH-(LjNZH``KUi:!h#87]<"qLW9._L==*cB*vFNz{?
Y.Vz>XH|C~h:N9n;4e2v2#laq4Ulh=}mld:QfCBGs+FjBzrqw"21t|9{10.Or*=/*r`>g%Vt:BSjgX?
u"@UIELF4GNA7xalm$S8f7NNF2Mp-\+zP#nku/;1U}b.C)>L7y$c+$Ux<]#j^$#/
9Vf'OY:5c6UitDqvbuwo]_:Z$P[pFeMk8Y;k;)s6L_=d'?B<O+S&^Km"uNO3S{(0<4kpzn-jgG9H|
q&O,w":}0mL5f92-{_O
Date: Tue, 26 Jul 2005 13:56:05 -0500
Lines: 20
NNTP-Posting-Host: 68.57.222.49
X-Trace: sv3-qF1QLri6dVDHO/yaol3YTCth5vjuXGP1IY9xHl7/
mHPoh+Z3X0LYpQQgypW9G1tVudoDxHKeKiPpqif!heb5259BK0XVw/
ActsUEGiceluBn9k1cCvHuzi1abEfdnzDJHiXmdTtSmfrj4mqYUSvaSQZ1sVEx!9PbuV5tjGw==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint

properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2019

As I've been reading more and reviewing notes from previously asked questions, I'm trying to get a good feel any major issues that prevent some software from working properly with the current 8-bit emulators. For instance, I attempted to run a program from the Atari Graphics and Arcade Design book in an emu, and it crashed. I haven't tried it yet, but I'm sure it will run on the real machine. I have seen mention of other demos and games that spell out "this will not work in an emulator". So, does anyone happen to have a short list of the most common reasons? Are they related to incomplete emulation, failure to properly emulate cycle timings, etc.?

In my development, I intend to support the lowest common denominator as much as possible (likely dependent mostly on memory requirements), and I want to make sure I don't cross any boundaries of emulation unfriendliness as well.

thanks

--
Slor

From 703073102318909083
X-Google-Thread: f8760,f96e837be8a33495
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.telenor.com!news.telenor.com.POSTED!not-for-mail
NNTP-Posting-Date: Tue, 26 Jul 2005 14:34:43 -0500
From: "Vidar Olavesen" <olavese@online.no>
Newsgroups: comp.sys.atari.8bit
References: <Xns969F8DC15FDF8emuslor@216.196.97.136>
Subject: Re: Primary factors preventing emulation?
Date: Tue, 26 Jul 2005 21:36:58 +0200
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1506
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1506
Message-ID: <CZOdnZZnXPvODXvf4p2dnA@telenor.com>
Lines: 35
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ttItFMHbCjpZTZkmvxZTyg4kFs9ju4v!G+q+2LdHFgYUzIeotmrRn78dcn+94qgVFZkDxMFlnbEoC/
ahtBL+/v+eDXFlzeEBH8AeeqtCfzY=
X-Complaints-To: news-abuse@telenor.net
X-DMCA-Complaints-To: news-abuse@telenor.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint

properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2020

My demos use too much of the VBI and DLI, so I guess it's timing problems
mainly on demos. I still hope for an emulator that can run my demos, which
seems like they're done by a drunk man on an emulator.

How is the coding going? Hope all is well on it's way!

Take Atarian care

"Slor" <slor@comcast.net> skrev i melding
news:Xns969F8DC15FDF8emuslor@216.196.97.136...
> As I've been reading more and reviewing notes from previously asked
> questions, I'm trying to get a good feel any major issues that prevent
some
> software from working properly with the current 8-bit emulators. For
> instance, I attempted to run a program from the Atari Graphics and Arcade
> Design book in an emu, and it crashed. I haven't tried it yet, but I'm
> sure it will run on the real machine. I have seen mention of other demos
> and games that spell out "this will not work in an emulator". So, does
> anyone happen to have a short list of the most common reasons? Are they
> related to incomplete emulation, failure to properly emulate cycle
timings,
> etc.?
>
> In my development, I intend to support the lowest common denominator as
> much as possible (likely dependent mostly on memory requirements), and I
> want to make sure I don't cross any boundaries of emulation unfriendliness
> as well.
>
> thanks
>
> --
> Slor

From -281512272830278167
X-Google-Thread: 111a55,1b4436004f9e5326
X-Google-Thread: f8760,1b4436004f9e5326
X-Google-Attributes: gid111a55,gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!hwmnpeer01.lga!hwmedia!
hw-filter.lga!fe05.lga.POSTED!53ab2750!not-for-mail
From: "Ronald J. Hall" <dark_lord@charter.net>
Organization: DarkForce!
Subject: Re: atari inc press release
User-Agent: Pan/0.14.2 (This is not a psychotic episode. It's a cleansing moment
of clarity.)

Message-Id: <pan.2005.07.27.00.23.51.963671@charter.net>
Newsgroups: comp.sys.atari.st,comp.sys.atari.8bit
References: <1118178143.766049.222550@g43g2000cwa.googlegroups.com>
<d8bsrk$l3$1@news.al.sw.ericsson.se> <vmija1liloviouio31g0ql7kd41j9b4tkd@4ax.com>
<1118440005.220710.115460@o13g2000cwo.googlegroups.com>
<SSCwe.2493$p%3.15673@typhoon.sonic.net> <42E6A69B.30509@yahoo.com>
MIME-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-1
Content-Transfer-Encoding: 8bit
Lines: 50
X-Trace:
nghlfjfcphhogbndammammnggijnnpegpbcbnambfjhbonloochlmphgamomajahhlbjpbippnceoinfod
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NNTP-Posting-Date: Tue, 26 Jul 2005 17:23:06 MST
Date: Tue, 26 Jul 2005 20:23:54 -0400
Xref: g2news1.google.com comp.sys.atari.st:2511 comp.sys.atari.8bit:2022

On Tue, 26 Jul 2005 21:05:37 +0000, Paul Watson wrote:

>
>
> William Kendrick wrote:
>> In comp.sys.atari.8bit mail@freeman-studio.com wrote:
>>
>>>There is no support for past Atari products at all. Just a means to use
>>>past Atari ideas and better name recognition to make PC games.
>>
>>
>> Except for all of the classic games they're re-releasing...
>>
>>   http://www.atari.com/us/genre/arcade
>>
>>
>> * "Retro Atari" for the Gameboy DS (which is apparently pretty awesome,
>>   though I've never even tried a DS, let alone this game)
>>
>> * Atari Anthology for PS2 & XBox
>>
>> * Atari: 80 classic games in one (Windows)
>>
>> * Atari Arcade (Windows)
>>
>> * Atari Anniversary Edition (Windows)
>>
>> * Atari Flashback (a stand-alone console with built-in games;
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>>
>> * Atari Flashback 2.0 (coming this summer; highly anticipated)
>>
>>
>
> The charm of atari is that all the support comes from users and not the
> corporation. That is what makes the atari community so special.

>
>
> IMHO--
> Paul Watson
> goodlglitch@yahoo.com

Amen! :-)

--
_/_/_/

X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Newsgroups: comp.sys.atari.8bit
Date: Wed, 27 Jul 2005 05:24:42 -0400
From: Sid Pacman <8-bitter@atari.old.folks.home>
Subject: Re: atari inc press release
In-Reply-To: <42E6A69B.30509@yahoo.com>
Message-ID: <Pine.GSO.4.61.0507270515290.29749@furyy1>
References: <1118178143.766049.222550@g43g2000cwa.googlegroups.com>
 <d8bsrk$l3$1@news.al.sw.ericsson.se>
<vmija1liloviouio31g0ql7kd41j9b4tkd@4ax.com>
 <1118440005.220710.115460@o13g2000cwo.googlegroups.com>
 <SSCwe.2493$p%3.15673@typhoon.sonic.net> <42E6A69B.30509@yahoo.com>
MIME-Version: 1.0
Content-Type: TEXT/PLAIN; charset=US-ASCII
NNTP-Posting-Host: 192.107.41.17
X-Original-NNTP-Posting-Host: 192.107.41.17
X-Trace: news.iglou.com 1122456284 192.107.41.17 (27 Jul 2005 05:24:44 -0400)
Lines: 20
X-Original-NNTP-Posting-Host: 192.107.41.17
Path: g2news1.google.com!news2.google.com!newsread.com!news-xfer.newsread.com!
nntp.abs.net!uunet!dca.uu.net!spool.news.uu.net!ash.uu.net!news.iglou.com!not-for-
mail
Xref: g2news1.google.com comp.sys.atari.8bit:2024

   On Tue, 26 Jul 2005 at 21:05 -0000, Paul Watson scribbled:
->The charm of atari is that all the support comes from users and not
->the corporation. That is what makes the atari community so special.

   That's like saying "The charm of Studebaker (or Hudson or MGB or
DeSoto or whatever) is that all the support comes from users and not
the corporation." Would Apple users be better off if the Apple com-
pany folded? Of course not. "Charm" is one thing, but it doesn't
hold a candle to having the real company in business supporting the
products.
--
        >>>---<<<
        >>>   david moeser -- erasmus39 on yahoo   <<<
        >>>   Censornati, Ohio - USA   <<<
        >>>---<<<
        *   ATARI -- Love it or leave it!   *

(Headers munged to foil spammers; real info in taglines)

From -1674738195646189587
X-Google-Thread: f8760,80a9e57c07f8714b
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Newsgroups: comp.sys.atari.8bit
Date: Wed, 27 Jul 2005 05:50:25 -0400

From: Sid Pacman <8-bitter@arcade.terminal>
Subject: Re: Pac-Man patterns in 8-bit version?
In-Reply-To: <1122271172.116137.286380@g44g2000cwa.googlegroups.com>
Message-ID: <Pine.GSO.4.61.0507270527240.72@furyy1>
References: <1122271172.116137.286380@g44g2000cwa.googlegroups.com>
MIME-Version: 1.0
Content-Type: TEXT/PLAIN; charset=US-ASCII
NNTP-Posting-Host: 192.107.41.17
X-Original-NNTP-Posting-Host: 192.107.41.17
X-Trace: news.iglou.com 1122457827 192.107.41.17 (27 Jul 2005 05:50:27 -0400)
Lines: 34
X-Original-NNTP-Posting-Host: 192.107.41.17
Path: g2news1.google.com!news1.google.com!newsread.com!news-xfer.newsread.com!
nntp.abs.net!uunet!dca.uu.net!spool.news.uu.net!ash.uu.net!news.iglou.com!not-for-
mail
Xref: g2news1.google.com comp.sys.atari.8bit:2025

On Mon, 24 Jul 2005 at 22:59 -0700, Rick scribbled:
->[I] was wondering if there are any patterns anyone in this NG
->has developed for the 8-bit Pac-Man cartridge?

Dunno about the 5200 version, but I can comment on the 8-bit computer version. I never discovered any sure-fire patterns in the same sense as the arcade game. The only thing you can do is apply similar concepts, methods, and tricks based on general Pacman experience and knowledge.

The biggest difference is that the maze is longer horizontally in the home computer version, whereas the arcade screen is (or was) oriented vertically. On the home version you have to be more careful in clearing the "danger zones" at the bottom of the maze because it takes longer to reach a point to safely exit at. That gives the ghosts a better chance of trapping you.

Also, in the arcade game it's easy to hover at one end of the tunnel and lure all four ghosts in behind you; while they're slowed down you zip out the other side. I found that this can't be done anywhere as easily on the 8-bit computer version.

The 8-bit computer version of Ms. Pacman is much more true to the dynamics of the arcade version.

--
>>>---<<<
>>> david moeser -- erasmus39 on yahoo <<<
>>> Censornati, Ohio - USA <<<
>>>---<<<
* 8 Bits Forever! ... OR BUST! *

(Headers munged to foil spammers; real info in taglines)

From 912490895647955276
X-Google-Thread: f8760,1b4436004f9e5326
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Wed, 27 Jul 2005 05:59:05 -0500
From: "Bill Garber" <willy46pa@comcast.net>
Newsgroups: comp.sys.atari.8bit
References: <1118178143.766049.222550@g43g2000cwa.googlegroups.com>
<d8bsrk$l3$1@news.al.sw.ericsson.se>
<vmija1liloviouio31g0ql7kd41j9b4tkd@4ax.com>
<1118440005.220710.115460@o13g2000cwo.googlegroups.com>
<SSCwe.2493$p%3.15673@typhoon.sonic.net> <42E6A69B.30509@yahoo.com>
<Pine.GSO.4.61.0507270515290.29749@furyy1>
Subject: Re: atari inc press release
Date: Wed, 27 Jul 2005 06:59:01 -0400
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-RFC2646: Format=Flowed; Original
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
Message-ID: <e4ydnSEVzL9k9XrfRVn-tg@comcast.com>
Lines: 27
NNTP-Posting-Host: 68.83.245.234
X-Trace: sv3-
KI2zxe0LpJVIfqy7q981DpgscLwliUQuC6gtekfbplhZg2UuDaA1NlkWj3nHtyFKqb8NUkAxgiHsCr/!
kSRM1SfxOl6S7DQtvXuSYARRD3d34Z8xmTUlcubSaWhh71B/GXLfR1HP4dE59qpNr803cae0Q49c!6g==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2026

"Sid Pacman" <8-bitter@atari.old.folks.home> wrote in message
news:Pine.GSO.4.61.0507270515290.29749@furyy1...
>   On Tue, 26 Jul 2005 at 21:05 -0000, Paul Watson scribbled:
> ->The charm of atari is that all the support comes from users and not
> ->the corporation. That is what makes the atari community so special.
>
>   That's like saying "The charm of Studebaker (or Hudson or MGB or
> DeSoto or whatever) is that all the support comes from users and not
> the corporation." Would Apple users be better off if the Apple com-
> pany folded? Of course not. "Charm" is one thing, but it doesn't
> hold a candle to having the real company in business supporting the
> products.

Apple users wouldn't be better or worse off either way if Apple Corp folded,

however, Macintosh users might have a bad time of it if they did. The Apple
II
line was abandoned by Apple Corp in the mid 90's, and haven't been in any
way
supported except for a few pieces of crucial system software still on their
site
under the obsolete list.   :o)

Bill Garber

From 6564632217152993154
X-Google-Thread: f8760,d807b5c8079334ab,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!cox.net!news-
xfer.cox.net!p01!fed1read01.POSTED!53ab2750!not-for-mail
From: Kevin Savetz <savetz-remove@gmail.com>
Newsgroups: comp.sys.atari.8bit
Subject: AtariMagazines.com is 9 today
User-Agent: MT-NewsWatcher/3.3b1 (PPC Mac OS X)
Message-ID: <savetz-remove-56DDE1.08512327072005@news.west.cox.net>
Lines: 18
Date: Wed, 27 Jul 2005 08:51:23 -0700
NNTP-Posting-Host: 68.105.23.177
X-Complaints-To: abuse@cox.net
X-Trace: fed1read01 1122479480 68.105.23.177 (Wed, 27 Jul 2005 11:51:20 EDT)
NNTP-Posting-Date: Wed, 27 Jul 2005 11:51:20 EDT
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:2027

Today is the Classic Computer Magazine Archive's ninth birthday.
It launched July 27, 1996 (it was called Digital Antic Project back
then) with two issues of Antic magazine.

Today it has more than 6,000 articles from Antic, STart, Creative
Computing, Compute!, Compute II, Hi-Res, Creative Computing Video &
Arcade Games Magazine, and Tandy Whiz Kids comic books.

Thanks to the volunteers and contributors who have done so much work to
make the site one of the best electronic archives of classic computing
material.

-Kevin
--
Kevin Savetz - comp.sys.atari.announce moderator
Curator of Classic Computer Magazine Archive - http://www.atarimagazines.com
& AtariArchives.org   - http://www.atariarchives.org
& Retro Roundup   - http://www.retroroundup.com

From -808590496260327025
X-Google-Thread: f8760,fa91e9f2154a1cb7,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!not-for-mail
From: Ulrich_Sternaxe@gmx.de (Mathias Gr?f)
Newsgroups: comp.sys.atari.8bit
Subject: FS/FT : ATARI 2600, 800 XL/XE carts, CX-50 Keyboard Controllers, Paddles
Date: 27 Jul 2005 17:31:57 -0700
Organization: http://groups.google.com
Lines: 90
Message-ID: <f16cbc23.0507271631.626760f3@posting.google.com>
NNTP-Posting-Host: 84.175.83.70
Content-Type: text/plain; charset=ISO-8859-1
Content-Transfer-Encoding: 8bit
X-Trace: posting.google.com 1122510718 7264 127.0.0.1 (28 Jul 2005 00:31:58 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Thu, 28 Jul 2005 00:31:58 +0000 (UTC)
Xref: g2news1.google.com comp.sys.atari.8bit:2028

Hello,

I have many boxed ATARI 2600/7800 games, most of the new :

PAL Games : 1.50 Euros each

Astroblast (Telegames, PAL) www.vectrex.de/c/astroblast.jpg
Big Bird's Egg Catch (CCW, PAL) www.vectrex.de/c/bigbird.jpg
Cookie Monster Munch (CCW, PAL) www.vectrex.de/c/cookie.jpg
International Soccer (Telegames, PAL) www.vectrex.de/c/intsocc.jpg
Kung Fu Superkicks (Telegames,PAL) www.vectrex.de/c/superkic.jpg
Pick 'n' Pile (SALU, PAL) www.vectrex.de/c/pickpile.jpg
RealSports Tennis (ATARI,PAL) www.vectrex.de/c/rstennisp.jpg
Super Breakout (ATARI, PAL) www.vectrex.de/c/superb.jpg
Super Challenge Football (Telegames, PAL)
www.vectrex.de/c/football.jpg
World Championship Baseball (Telegames, PAL)
www.vectrex.de/c/wsbase.jpg

PAL Games : 2.50 Euros each

Bogey Blaster (Telegames, PAL) www.vectrex.de/c/bogey.jpg
Chess (PAL) www.vectrex.de/c/chess.jpg
Mission 3000 (BitCorp, PAL) www.vectrex.de/c/mission3000.jpg
My Golf (HES, PAL) www.vectrex.de/c/mygolf.jpg
Title Match Pro Wrestling(Absolute,PAL) www.vectrex.de/c/title.jpg
Tomcat (Absolute, PAL) www.vectrex.de/c/tomcat.jpg
Weltraum Tunnel (BitCorp, PAL) www.vectrex.de/c/wtunnel.jpg

NTSC Games : 1.50 Euros each :

RealSports Football (ATARI,NTSC) : www.vectrex.de/c/rsfootvc.jpg
RealSports Tennis (ATARI,NTSC) : www.vectrex.de/c/rstennis.jpg

RealSports Volleyball(ATARI,NTSC) : www.vectrex.de/c/rsvolley.jpg

NTSC Games : 2.50 Euros each :

Galaxian (ATARI, NTSC) : www.vectrex.de/c/galaxian.jpg
Pole Position (ATARI,NTSC) : www.vectrex.de/c/polepos.jpg
Jungle Hunt (ATARI,NTSC) : www.vectrex.de/c/jungle.jpg

ATARI 7800 PAL : 1.50 Euros each

Mat Mania Challenge (ATARI,PAL) : www.vectrex.de/c/mat.jpg
Sentinel (ATARI,PAL,Lightgun only) : www.vectrex.de/c/sentinel.jpg

ATARI 800 XL/XE NTSC (PAL compatible) cartridges 2,50 Euros each :

Ballblazer (ATARI)   : www.vectrex.de/c/ballblaz.jpg
Crossbow (ATARI)   : www.vectrex.de/c/crossbow.jpg
Hardball (ATARI)   : www.vectrex.de/c/hardball.jpg
One on One (ATARI)   : www.vectrex.de/c/oneonone.jpg
Pole Position (ATARI) : www.vectrex.de/c/polexl.jpg
Star Raiders 2 (ATARI) : www.vectrex.de/c/starrai2.jpg
Tennis (ATARI)   : www.vectrex.de/c/tennisxl.jpg
Thunderfox (ATARI)   : www.vectrex.de/c/tfox.jpg

Hardware :

4 Euros each (2 units in 1 box) :

CX-50 Keyboard Controllers (ATARI) : www.vectrex.de/a/keyctrl.jpg

2 Euros :

Sears Paddle/Joystick Combo   : www.vectrex.de/a/paddle.jpg

Most of the games are boxed and new, sealed.There are huge qts. of
these games available, usually 50 or more copies.

These games are great for resale or for homebrewers who need empty
cartridge shells.

Telegames cartridges contain 4K or 8K EPROMs, this may be interesting
for homebrewers.BitCorp games contain 4K EPROMs.

I can sell the games OR trade for ATARI 2600/7800, ATARI ST, ATARI 800
XL/XE, Commodore 64, AMIGA, NES, Gameboy, ATARI Lynx, Colecovision,
SNES, Intellivision, MS DOS or other games.

I can ship worldwide and I accept paypal.

Shipping depends on the final weight, it's 12,90 Euros for up to 15
games, 32 Euros for up to 40 games and 62 Euros for up to 150 games.
In Europe, shipping is 8,60 Euros for up to 16 games, 17 Euros for up
to 40 games and 32 Euros for up to 150 games.

If you're interested, please write to my email-Address.

MG

From 2047363700315632033
X-Google-Thread: f8760,d807b5c8079334ab
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.centurytel.net!news.centurytel.net.POSTED!not-for-mail
NNTP-Posting-Date: Wed, 27 Jul 2005 20:44:06 -0500
From: Michael Current <hunmanik@earthlink.net>
Newsgroups: comp.sys.atari.8bit
Subject: Re: AtariMagazines.com is 9 today
Date: Wed, 27 Jul 2005 20:44:06 -0500
Message-ID: <5qdge1lelv15brq2s9qq66sjam5pj2uqm2@4ax.com>
References: <savetz-remove-56DDE1.08512327072005@news.west.cox.net>
X-Newsreader: Forte Free Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 26
NNTP-Posting-Host: 69.179.251.192
X-Trace: sv3-DhNwEd9QOU4OJuvk0cf6qjglJOb8q9xXjxn/
V2+J2ClJIm8CKXG+1BjhwRm+t6l2jTJoFkm44SCwqh5!fbW81H/
xzXFNhkonl4QnUTrWeXRK6tj83P4lBbotW2zEI+PgxVpiDnPmbudFILdqC8ZC2YTj1oZt!
nXKuE5xBPJ4tn5sikxq/mDM5YMf+qsOY
X-Complaints-To: abuse@centurytel.net
X-DMCA-Complaints-To: abuse@centurytel.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2029

On Wed, 27 Jul 2005 08:51:23 -0700, Kevin Savetz <savetz-remove@gmail.com>
wrote:

>Today is the Classic Computer Magazine Archive's ninth birthday.
>It launched July 27, 1996 (it was called Digital Antic Project back
>then) with two issues of Antic magazine.
>
>Today it has more than 6,000 articles from Antic, STart, Creative
>Computing, Compute!, Compute II, Hi-Res, Creative Computing Video &
>Arcade Games Magazine, and Tandy Whiz Kids comic books.
>
>Thanks to the volunteers and contributors who have done so much work to
>make the site one of the best electronic archives of classic computing
>material.
>

>-Kevin

Congratulations, and thank you, Kevin, for spearheading the creation and development of this tremendous resource!!

-Michael

Michael Current, mailto:hunmanik@earthlink.net
8-bit Atari FAQs, http://www.cs.uu.nl/wais/html/na-dir/atari-8-bit/.html
St. Paul Atari Computer Enthusiasts, http://space.atari.org/

From -9188863514805443038
X-Google-Thread: f8760,6aa7e9ad876d1e45,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g47g2000cwa.googlegroups.com!not-for-mail
From: "Larry" <LLppwhite@aol.com>
Newsgroups: comp.sys.atari.8bit
Subject: Atari + APE + Libretto = "Beautiful Music"
Date: 27 Jul 2005 20:43:09 -0700
Organization: http://groups.google.com
Lines: 33
Message-ID: <1122522189.395407.89240@g47g2000cwa.googlegroups.com>
NNTP-Posting-Host: 205.188.117.8
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1122522197 18873 127.0.0.1 (28 Jul 2005 03:43:17 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Thu, 28 Jul 2005 03:43:17 +0000 (UTC)
User-Agent: G2/0.2
Complaints-To: groups-abuse@google.com
Injection-Info: g47g2000cwa.googlegroups.com; posting-host=205.188.117.8;
   posting-account=sOuFuA0AAACrWE950AHmKCUDXcFt63PD
Xref: g2news1.google.com comp.sys.atari.8bit:2030

There have been several threads in csa8 about using a single board computer as a dedicated APE/SIO2PC "server." Although there are lots of possible hardware systems for doing that, I've found a very useful and economical machine -- namely the Toshiba Libretto. There is a lot of information on the web about the U.S. Libretto 50/70/100/110 series.

The Libretto is a "palm top" computer that is about the size of a VCR tape. (Talk about compact!) A "stock" model 50CT uses an original Pentium processor running at 75 MHz. Since the 50CT is the oldest US-released Libretto, it is also the least expensive, but it runs APE for Windows 95/98 flawlessly under W95 SR2 in 16 MB. I am using a very early (registered) version of Win-APE, V1.1.0 with a 1-chip Max232-type interface. 3X transfers are no problem, and printing also works great. A "true" 14C89 interface also works well. Some of the APE "Options" boxes are slightly wider than the nominal 640 X 480 display, but the

L50 has larger virtual displays, and nothing "crashes" when the box overhangs the display -- just "grab" and "slide" it. The main APE display fits nicely. Newer versions of the Libretto (100CT and 110CT) have a wider 800 X 480 display.

There have been a couple of mentions in csa8 about trying to use the Atari Portfolio with APE/SIO2PC for Dos. I started looking at this APE-server project when I ran across a Poqet computer on eBay; then found another MS-DOS candidate in the HP LX "palm-top" series. But the Libretto is a true Win Machine (also prized by Linux users), with a TFT color VGA display, and Pentium power. Easily runs W95 and also W98 SE (in 32 MB).

Since I got mine, I've moved many ATR's to it and used it quite a bit. And If anyone is interested in the L., I'll be happy to share what I've learned.
-Larry

From 2228629412941628928
X-Google-Thread: f8760,6aa7e9ad876d1e45
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!newsfeed.stanford.edu!sn-xit-03!sn-xit-08!sn-post-01!supernews.com!corp.supernews.com!not-for-mail
From: "Greg Goodwin" <Greg.Goodwinp0.f2.n8.z8@fmlynet.org>
Newsgroups: comp.sys.atari.8bit
Subject: Atari + APE + Libretto = "Beautiful Music"
Date: Tue, 27 Jul 2005 23:44:06
Organization: www.family-bbs.net [FamilyNet International]
Message-ID: <00061931@fmlynet.org>
References: <1122522189.395407.89240@g47g2000cwa.googlegroups.com>
X-Gateway: NewsGate v1.0 gamma 2 NNTP <-> FidoNet Gateway
X-FTNADDR: 8:8/2.0
X-Complaints-To: abuse@supernews.com
Lines: 50
Xref: g2news1.google.com comp.sys.atari.8bit:2031

FamilyNet Newsgate

   Nice thing is about IBM palm tops is that there are a lot of them.

   The one I found myself using was a Digital HiNote. Now that is not as small, but small non-the-less. ;)   And this one was dos based.

   Doc Clu

> From: "Larry" <LLppwhite@aol.com>

> There have been several threads in csa8 about using a single board
> computer as a dedicated APE/SIO2PC "server." Although there are lots
> of possible hardware systems for doing that, I've found a very useful
> and economical machine -- namely the Toshiba Libretto. There is a lot
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> interface. 3X transfers are no problem, and printing also works great.
> A "true" 14C89 interface also works well. Some of the APE "Options"
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> color VGA display, and Pentium power. Easily runs W95 and also W98 SE
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> And If anyone is interested in the L., I'll be happy to share what I've
> learned.
> -Larry

FamilyNet <> Internet Gated Mail
http://www.fmlynet.org

From -1341213852034286750
X-Google-Thread: f8760,2cb20ba2a04d595e,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!newshub.sdsu.edu!headwall.stanford.edu!
newsfeed.news2me.com!newsfeed2.easynews.com!newsfeed1.easynews.com!easynews.com!
easynews!sn-xit-03!sn-xit-11!sn-xit-08!sn-post-01!supernews.com!
corp.supernews.com!not-for-mail
From: "Greg Goodwin" <Greg.Goodwinp0.f2.n8.z8@fmlynet.org>
Newsgroups: comp.sys.atari.8bit
Subject: 2600 in Willy Wonka
Date: Tue, 27 Jul 2005 23:45:56
Organization: www.family-bbs.net [FamilyNet International]
Message-ID: <00061932@fmlynet.org>
X-Gateway: NewsGate v1.0 gamma 2 NNTP <-> FidoNet Gateway

X-FTNADDR: 8:8/2.0
X-Complaints-To: abuse@supernews.com
Lines: 13
Xref: g2news1.google.com comp.sys.atari.8bit:2032

FamilyNet Newsgate

    Interesting mention that in the new Charlie & The Chocolate Factory movie,
    the "Television Boy" who is into television and violent video gaming is
    shown to be playing on an Atari 2600 with a game that has PS3 graphics or
    something. :) But non-the-less it is a 2600 that they have there as his
    game system.

    Doc Clu

FamilyNet <> Internet Gated Mail
http://www.fmlynet.org

From 5338828102325154226
X-Google-Thread: f8760,b68d39ab977ad537,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!newsfeed.gamma.ru!Gamma.RU!
newsfeed.icl.net!newsfeed.fjserv.net!newsfeed.freenet.de!newsfeed.tiscali.ch!
newsfeed.inode.at!nntp-peering.plus.net!ptn-nntp-feeder02.plus.net!ptn-nntp-
spool01.plus.net!ptn-nntp-reader02.plus.net!not-for-mail
From: "PJR" <pjr1969@nospam-hotmail.com>
Newsgroups: comp.sys.atari.8bit
Subject: FA: Atari Mags including RARE Hi-Res magazines!
Date: Thu, 28 Jul 2005 22:58:06 +0100
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-RFC2646: Format=Flowed; Original
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
Lines: 16
Message-ID: <42e954ec$0$28615$ed2619ec@ptn-nntp-reader02.plus.net>
Organization: Customer of PlusNet plc (http://www.plus.net)
NNTP-Posting-Host: f305d8dc.ptn-nntp-reader02.plus.net
X-Trace: DXC=WB08WQ2\bE6L:gT1hA;kC;igd3Y`7Rb;>37XnI;
[OUC4Q2[_WFf>@n5R5e22`V@R;7N:AY?AC<OZ7?AfcWh]PBA6
X-Complaints-To: abuse@plus.net
Xref: g2news1.google.com comp.sys.atari.8bit:2033

Hi, I am selling a few Atari mags on ebay including issues 1-4 of Hi-Res
magazine:

UK Atari Computer Owners Club/Monitor
Atari Input/Output
Analog

Hi-Res
Compute

 http://search.ebay.co.uk/_W0QQsassZpjr1969

Thanks for looking,
P

From -6143582908980148 23
X-Google-Thread: f8760,d807b5c8079334ab
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!newshub.sdsu.edu!elnk-nf2-pas!elnk-pas-
nf1!newsfeed.earthlink.net!pd7cy1no!shaw.ca!pd7tw2no.POSTED!53ab2750!not-for-mail
X-Trace-PostClient-IP: 68.150.36.74
From: RM <SPAMrmorMErisoNOT@shaw.ca>
Newsgroups: comp.sys.atari.8bit
Subject: Re: AtariMagazines.com is 9 today
Message-ID: <t5vhe1p658s6jp3e4j7fjeqhi0r4ikgdd5@4ax.com>
References: <savetz-remove-56DDE1.08512327072005@news.west.cox.net>
<5qdge1lelv15brq2s9qq66sjam5pj2uqm2@4ax.com>
X-Newsreader: Forte Agent 2.0/32.646
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
X-Antivirus: avast! (VPS 0530-2, 07/28/2005), Outbound message
X-Antivirus-Status: Clean
Lines: 36
Date: Thu, 28 Jul 2005 23:32:05 GMT
NNTP-Posting-Host: 24.70.95.207
X-Complaints-To: abuse@shaw.ca
X-Trace: pd7tw2no 1122593525 24.70.95.207 (Thu, 28 Jul 2005 17:32:05 MDT)
NNTP-Posting-Date: Thu, 28 Jul 2005 17:32:05 MDT
Organization: Shaw Residential Internet
Xref: g2news1.google.com comp.sys.atari.8bit:2034

On Wed, 27 Jul 2005 20:44:06 -0500, Michael Current
<hunmanik@earthlink.net> wrote:

>On Wed, 27 Jul 2005 08:51:23 -0700, Kevin Savetz <savetz-remove@gmail.com>
>wrote:
>
>>Today is the Classic Computer Magazine Archive's ninth birthday.
>>It launched July 27, 1996 (it was called Digital Antic Project back
>>then) with two issues of Antic magazine.
>>
>>Today it has more than 6,000 articles from Antic, STart, Creative
>>Computing, Compute!, Compute II, Hi-Res, Creative Computing Video &
>>Arcade Games Magazine, and Tandy Whiz Kids comic books.
>>

>>Thanks to the volunteers and contributors who have done so much work to
>>make the site one of the best electronic archives of classic computing
>>material.
>>
>>-Kevin
>
>Congratulations, and thank you, Kevin, for spearheading the creation and
>development of this tremendous resource!!
>
>-Michael
>
>
>Michael Current, mailto:hunmanik@earthlink.net
>8-bit Atari FAQs, http://www.cs.uu.nl/wais/html/na-dir/atari-8-bit/.html
>St. Paul Atari Computer Enthusiasts, http://space.atari.org/

Holey Mackeral...I can't believe it's been nine years since I first
looked at those two issues of Antic.   8-O

Congratulations on the longevity and fantastic content!

Rob

From 3653686792708731400
X-Google-Thread: f8760,bfc7860ce8d554f2
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!local01.nntp.dca.giganews.com!
news.giganews.com.POSTED!not-for-mail
NNTP-Posting-Date: Thu, 28 Jul 2005 22:35:04 -0500
Message-ID: <42E9A4B3.B047DE79@a8maestro.com>
Date: Thu, 28 Jul 2005 22:38:27 -0500
From: "Rick D." <rld@a8maestro.com>
X-Mailer: Mozilla 4.7 [en]C-CCK-MCD NSCPCD47 (Win98; I)
X-Accept-Language: en
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit
Subject: Re: 80 or 40 columns most popular?
References: <pan.2005.07.06.17.14.04.940545@charter.net> <00029702@fmlynet.org>
<pan.2005.07.07.18.10.29.607788@charter.net>
<udfze.1358$ER6.304@newssvr17.news.prodigy.com>
<pan.2005.07.07.20.42.51.181003@charter.net>
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 32
X-Trace: sv3-MEGvGaZy/94xmaiPHY6FeNJZYto0GSAV/
dVy4Y1C5Nas9bt5+JQmQn1LftNmBqiHj0uezO1XHbltaDb!
Ng8nzAlPll9QTC9L8TTRonvdEuquZ4CFjt3ersrX4ke3YPuB52Os7FKa
X-Complaints-To: abuse@giganews.com
X-DMCA-Notifications: http://www.giganews.com/info/dmca.html
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers

X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2035

"Ronald J. Hall" wrote:

> On Thu, 07 Jul 2005 19:17:46 +0000, russg wrote:
>
> > Dark Force? 'May the force be with you.' There's dark energy and dark
> > matter,
> > now dark force, instead of E=MC^2, or F=MA, we have DF=DM*DA.
>
> :-)
>
> > ATASCII is the Atari 8-bit char set, same as ASCII for alphabet and numbers
> > and the usual characters 32 to 126, but also has useful graphics characters
> > for
> > ATASCII graphics, rather than the ASCII 128 to 255 and 0 to 31.
>
> Okay, thanks for the explanation. Now...how is it used? With ANSI or VT52
> you use codes to display what you want. If someone can point me to a list
> or send it to me, I can start working on stuff.

There are other differences in the character codes. Backspace, bell, cr+lf are
one code, 155. Codes above 127 are mostly inverse video.
The Atari 8 version of Ansi is "Atascii". Using the cursor codes in the 0 to 31
range lets you put text where you want, almost. The only special text thing is
inverse. The Welcome FAQ here may list the codes. Computes Mapping the Atari
has them. I have a pretty 2 sided card I make that I can post if desired.

40 columns is usually best. Most people and term progs will use it. And keeping
it 40X25 keeps the screen from scrolling or messing up.

Rick D.

From -8155899406726200338
X-Google-Thread: f8760,6c246e9671d3bd0b
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g14g2000cwa.googlegroups.com!not-for-
mail
From: Rory.A.McMahon@gmail.com
Newsgroups: comp.sys.atari.8bit
Subject: Re: Nice 8-bit setup at the VGS
Date: 28 Jul 2005 21:34:50 -0700
Organization: http://groups.google.com
Lines: 17
Message-ID: <1122611690.920971.16870@g14g2000cwa.googlegroups.com>
References: <42dbd7b01489a12@comcast.net>

   <1121923028.1f26ffbc1501116e86a1755abf8658ec@teranews>
NNTP-Posting-Host: 209.242.56.165
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1122611696 14722 127.0.0.1 (29 Jul 2005 04:34:56 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Fri, 29 Jul 2005 04:34:56 +0000 (UTC)
In-Reply-To: <1121923028.1f26ffbc1501116e86a1755abf8658ec@teranews>
User-Agent: G2/0.2
Complaints-To: groups-abuse@google.com
Injection-Info: g14g2000cwa.googlegroups.com; posting-host=209.242.56.165;
   posting-account=jijZzw0AAAD2D-y37rE7rFYXZaqdW4_1
Xref: g2news1.google.com comp.sys.atari.8bit:2036

Hi All,

Ok, I did it. I went and got batteries for the 130xe portable. I hooked up 3 batteries for RC cars and tested to see how long the batteries last... 2+ hours!!!. The batteries had not run out! I had to stop the machine to pack it for Saturday. I would not be suprised if it ran for 3-4 hours on a charge... WOW. I was expecting 45min-1hr MAX...

Julian & I will be at the VCF in West Layfayette, Indiana this Saturday and we'll be exhibiting a PDP/11, IBM RS, the Atari 130xe portable running on batteries, and my Rack mounted Falcon030 w/CT63. We will be in the exhibit booths. I can take orders for ethernecs and eiffel board there if needed. We will be taking pictures and posting them at a later date for those interested.

Rory

From -7861616134972131004
X-Google-Thread: f8760,6075948521bf343c,start
X-Google-Thread: 111a55,6075948521bf343c,start
X-Google-Thread: 100a3b,6075948521bf343c,start
X-Google-Thread: 104d7a,6075948521bf343c,start
X-Google-Thread: 1143d9,6075948521bf343c,start
X-Google-Thread: fa2dd,6075948521bf343c,start
X-Google-Attributes:
gidf8760,gid111a55,gid100a3b,gid104d7a,gid1143d9,gidfa2dd,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!logbridge.uoregon.edu!
pln-e!spln!lex!extra.newsguy.com!newsp.newsguy.com!onyx.spiritone.com!atari
From: Bravo Sierra Computers <atari@aracnet.com>
Newsgroups:
comp.sys.atari.8bit,comp.sys.atari.st,rec.games.video.atari,rec.games.video.classi
c,rec.games.video.marketplace,pdx.forsale
Subject: AD: Atari XMAS in July Sale!
Date: Thu, 28 Jul 2005 22:23:14 -0700
Organization: http://extra.newsguy.com
Lines: 25

Message-ID: <Pine.LNX.4.44.0507282218440.20285-100000@onyx.spiritone.com>
NNTP-Posting-Host: p-049.newsdawg.com
Mime-Version: 1.0
Content-Type: TEXT/PLAIN; charset=US-ASCII
X-X-Sender: atari@onyx.spiritone.com
Xref: g2news1.google.com comp.sys.atari.8bit:2037 comp.sys.atari.st:2572
rec.games.video.atari:254 rec.games.video.classic:3283
rec.games.video.marketplace:586 pdx.forsale:1313

20% off Games / Software, Hardware & Books for Classic Atari 8 Bit and
Atari ST Computer lines plus Jaguar Consoles and Games! And if your a
Regular Customer, Reward yourself with another 10% off.A Whopping 30% off!
Some items I have only One, Two or Too Few of! Some I have Lots of! Got
Questions? E-Mail Atari@aracnet.com or (503)256-9974! 1st Come, 1st Serve!

http://BensCatalogs.Atari.org   Bens Atari Catalogs!
http://www.aracnet.com/~atari/newstuff.htm   My New Atari's for Sale!
http://www.aracnet.com/~atari/shipping.htm   How I can save you Money!
http://www.aracnet.com/~atari/specials.htm   Atari Sale News!
http://www.aracnet.com/~atari/whybuyben.htm Ben's References!

I've got a fast turnaround rate. Usually, Once I receive payment your
order goes out the same day. Customers love the speedy service! I have
lots of Atari SoftWare & Books. Which I can send by Media Mail Rate!

Please Direct all Replies Through E-Mail to: BenSells@Atari.org or
Atari@aracnet.com. If you can't reach me, see my info at the Bottom!

Atari Jaguar, 8 Bit and ST Games/Software, Hardware/Accessories & References/
Books. FREE Catalogs on Ben's Domain at http://BensCatalogs.Atari.org or at
http://BenSells.Atari.org Catalogs can be attached to,Requested by & Received
Through E-Mail at Atari@aracnet.com or BenSells@Atari.org and Please Specify
Atari 8 Bit, ST, Jaguar and/or all 3! Or Call Ben anytime at (503)256-9974!!!

From -4169916865009951100
X-Google-Thread: f8760,6aa7e9ad876d1e45
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g47g2000cwa.googlegroups.com!not-for-
mail
From: "Larry" <LLppwhite@aol.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Atari + APE + Libretto = "Beautiful Music"
Date: 29 Jul 2005 04:54:29 -0700
Organization: http://groups.google.com
Lines: 19
Message-ID: <1122638068.866935.35280@g47g2000cwa.googlegroups.com>
References: <1122522189.395407.89240@g47g2000cwa.googlegroups.com>
   <00061931@fmlynet.org>
NNTP-Posting-Host: 205.188.117.8
Mime-Version: 1.0

Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1122638075 8414 127.0.0.1 (29 Jul 2005 11:54:35 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Fri, 29 Jul 2005 11:54:35 +0000 (UTC)
User-Agent: G2/0.2
Complaints-To: groups-abuse@google.com
Injection-Info: g47g2000cwa.googlegroups.com; posting-host=205.188.117.8;
   posting-account=sOuFuA0AAACrWE950AHmKCUDXcFt63PD
Xref: g2news1.google.com comp.sys.atari.8bit:2038

Greg Goodwin wrote:
> FamilyNet Newsgate
>
>   Nice thing is about IBM palm tops is that there are a lot of them.
>
>   The one I found myself using was a Digital HiNote. Now that is not as
>   small, but small non-the-less. ;)   And this one was dos based.
>
>   Doc Clu
>

Hi Greg-
Which model HiNote? Presume this is the Compaq HiNote series?
Incidently, another petite sub-notebook that I considered was the
Compaq Aero, but evidently Compaq quit that series after releasing the
486-33 model.
-Larry

From -4354989379895620474
X-Google-Thread: f8760,d807b5c8079334ab
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!cyclone.austin.rr.com!news.rr.com!
tornado.texas.rr.com.POSTED!53ab2750!not-for-mail
From: "Momo" <quality_us@yahoo.com>
Newsgroups: comp.sys.atari.8bit
References: <savetz-remove-56DDE1.08512327072005@news.west.cox.net>
<5qdge1lelv15brq2s9qq66sjam5pj2uqm2@4ax.com>
Subject: Re: AtariMagazines.com is 9 today
Lines: 33
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1506
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1506
Message-ID: <s6zGe.41273$0f.5213@tornado.texas.rr.com>
Date: Fri, 29 Jul 2005 23:39:04 GMT
NNTP-Posting-Host: 70.116.151.150
X-Complaints-To: abuse@rr.com
X-Trace: tornado.texas.rr.com 1122680344 70.116.151.150 (Fri, 29 Jul 2005 18:39:04

CDT)
NNTP-Posting-Date: Fri, 29 Jul 2005 18:39:04 CDT
Organization: Road Runner High Speed Online http://www.rr.com
Xref: g2news1.google.com comp.sys.atari.8bit:2039

"Michael Current" <hunmanik@earthlink.net> wrote in message
news:5qdge1lelv15brq2s9qq66sjam5pj2uqm2@4ax.com...
> On Wed, 27 Jul 2005 08:51:23 -0700, Kevin Savetz <savetz-remove@gmail.com>
> wrote:
>
> >Today is the Classic Computer Magazine Archive's ninth birthday.
> >It launched July 27, 1996 (it was called Digital Antic Project back
> >then) with two issues of Antic magazine.
> >
> >Today it has more than 6,000 articles from Antic, STart, Creative
> >Computing, Compute!, Compute II, Hi-Res, Creative Computing Video &
> >Arcade Games Magazine, and Tandy Whiz Kids comic books.
> >
> >Thanks to the volunteers and contributors who have done so much work to
> >make the site one of the best electronic archives of classic computing
> >material.
> >
> >-Kevin
>
> Congratulations, and thank you, Kevin, for spearheading the creation and
> development of this tremendous resource!!
>
> -Michael
>

Hear! Hear! Brilliant my dear friend just brilliant! Happy Birthday!
'For he's a jolly good fellow, for he's a jolly good fellow, for he's a
jolly good fellow! That nobody can deny!'
;-)
Mo

From 6353137213206369436
X-Google-Thread: f8760,6c246e9671d3bd0b
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Fri, 29 Jul 2005 19:08:30 -0500
Newsgroups: comp.sys.atari.8bit
Subject: Re: Nice 8-bit setup at the VGS
From: Slor <slor@comcast.net>
References: <42dbd7b01489a12@comcast.net>
<1121923028.1f26ffbc1501116e86a1755abf8658ec@teranews>

<1122611690.920971.16870@g14g2000cwa.googlegroups.com>
Organization: SlorNet
Message-ID: <Xns96A2C2B9CC752emuslor@216.196.97.136>
User-Agent: Xnews/??.01.30
X-Face: %XserOfRX`r-LZ\90<=vI7k<`QMH-(LjNZH``KUi:!h#87]<"qLW9._L==*cB*vFNz{?
Y.Vz>XH|C~h:N9n;4e2v2#laq4Ulh=}mld:QfCBGs+FjBzrqw"21t|9{10.Or*=/*r`>g%Vt:BSjgX?
u"@UIELF4GNA7xalm$S8f7NNF2Mp-\+zP#nku/;1U}b.C)>L7y$c+$Ux<]#j^$#/
9Vf'OY:5c6UitDqvbuwo]_:Z$P[pFeMk8Y;k;)s6L_=d'?B<O+S&^Km"uNO3S{(0<4kpzn-jgG9H|
q&O,w":}0mL5f92-{_O
Date: Fri, 29 Jul 2005 19:08:30 -0500
Lines: 18
NNTP-Posting-Host: 68.57.222.49
X-Trace:
sv3-7IBcm3U+3jRDu2mIT7uPRVRFsxsRjGzGhwnRgwpyVLpOgwBe6j3Fy4Bwh1ET7bji+dCCYM1cOqNbXb
B!oMrSD3mOAruNq/45AqStilu/VIjaHnNqYoYQCqU9snATRME0HxvLGpTkNNdRWeDsUBztXIgwRBc1!
uhD/TfxHDg==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2040

Despite all prevention efforts, Rory.A.McMahon@gmail.com wrote in
news:1122611690.920971.16870@g14g2000cwa.googlegroups.com:

>
> Julian & I will be at the VCF in West Layfayette, Indiana this Saturday
> and we'll be exhibiting a PDP/11, IBM RS, the Atari 130xe portable
> running on batteries, and my Rack mounted Falcon030 w/CT63. We will be
> in the exhibit booths. I can take orders for ethernecs and eiffel board
> there if needed. We will be taking pictures and posting them at a later
> date for those interested.
>

I'll be at the VCF tomorrow as well. Anyone else? If you see a guy with a
blond goatee and tan Mardis Gras hat, feel free to say hello. I don't have
much cash right now, but I'm looking forward to the show nonetheless!

--
Slor

From -7507227471571289335
X-Google-Thread: f8760,bfc7860ce8d554f2
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!hwmnpeer01.lga!hwmedia!
hw-filter.lga!fe02.lga.POSTED!53ab2750!not-for-mail
From: "Ronald J. Hall" <dark_lord@charter.net>
Organization: DarkForce!
Subject: Re: 80 or 40 columns most popular?

User-Agent: Pan/0.14.2 (This is not a psychotic episode. It's a cleansing moment of clarity.)
Message-Id: <pan.2005.07.30.00.58.58.445918@charter.net>
Newsgroups: comp.sys.atari.8bit
References: <pan.2005.07.06.17.14.04.940545@charter.net> <00029702@fmlynet.org> <pan.2005.07.07.18.10.29.607788@charter.net> <udfze.1358$ER6.304@newssvr17.news.prodigy.com> <pan.2005.07.07.20.42.51.181003@charter.net> <42E9A4B3.B047DE79@a8maestro.com>
MIME-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-1
Content-Transfer-Encoding: 8bit
Lines: 23
X-Trace: ejlmlnpfppkfdeplcggehpmjojggjnnihlkabdimpeegmaehochlmphgamomajahdipoccifmainhjgpimjlgihcfggglijahckllohjohjefndmnfgohhphehaahmjebmln
NNTP-Posting-Date: Fri, 29 Jul 2005 17:57:57 MST
Date: Fri, 29 Jul 2005 20:59:05 -0400
Xref: g2news1.google.com comp.sys.atari.8bit:2041

On Thu, 28 Jul 2005 22:38:27 -0500, Rick D. wrote:

> There are other differences in the character codes. Backspace, bell, cr+lf are
> one code, 155. Codes above 127 are mostly inverse video.
> The Atari 8 version of Ansi is "Atascii". Using the cursor codes in the 0 to 31
> range lets you put text where you want, almost. The only special text thing is
> inverse. The Welcome FAQ here may list the codes. Computes Mapping the Atari
> has them. I have a pretty 2 sided card I make that I can post if desired.
>
> 40 columns is usually best. Most people and term progs will use it. And keeping
> it 40X25 keeps the screen from scrolling or messing up.
>
> Rick D.

Thanks Rick. I'd appreciate it if you could post or e-mail me the codes on your card. :-)

--
_/_/_/

From: Michael Current <hunmanik@earthlink.net>
Newsgroups: comp.sys.atari.8bit
Subject: Re: 80 or 40 columns most popular?
Date: Fri, 29 Jul 2005 20:28:58 -0500
Message-ID: <lolle1t9oa3fj6tt5kp3d77dcugdfi33tt@4ax.com>
References: <pan.2005.07.06.17.14.04.940545@charter.net> <00029702@fmlynet.org>
<pan.2005.07.07.18.10.29.607788@charter.net>
<udfze.1358$ER6.304@newssvr17.news.prodigy.com>
<pan.2005.07.07.20.42.51.181003@charter.net> <42E9A4B3.B047DE79@a8maestro.com>
X-Newsreader: Forte Free Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 148
NNTP-Posting-Host: 69.179.117.248
X-Trace: sv3-ojviVfWC8fT+X/n9Jgx+IOP9iKy4dMqplIOPffoOX4CTVzTJSRxYHgCoQK+KVMvhX0r9/
vaYjCjJVF6!Zjp+0l0Zme2IR0Gl5ff+LWjLz6XoFSFAp+aD+LiFZvjolfXSRNXvv3/
HBqcvBrUWLTWthn9CcbNX!KMkMG7s7pbqKsGdk9QuDGkJGoWmOUn25
X-Complaints-To: abuse@centurytel.net
X-DMCA-Complaints-To: abuse@centurytel.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2042

On Thu, 28 Jul 2005 22:38:27 -0500, "Rick D." <rld@a8maestro.com> wrote:

>inverse. The Welcome FAQ here may list the codes. Computes Mapping the Atari

Here's what's in the FAQ:

Subject: 7.2) What is the ATASCII character set?

ASCII is an acronym for the American Standard Code for Information
Interchange. Pronounced ask-ee, ASCII is a code for representing English
characters as numbers, with each letter assigned a number from 0 to 127. For
example, the ASCII code for uppercase M is 77. Most computers use ASCII codes
to represent text, which makes it possible to transfer data from one computer
to another.

The 8-bit Atari computers use a modified version of the ASCII character set
called Atari ASCII, or ATASCII.

David Moeser produced this nice translation table.
Piotr Fusik corrected the description of Atari character 5.

        ASCII TRANSLATION TABLE -- IBM & ATARI 8-BIT (ATASCII)
        ==

        SECTION ONE: CONTROL CHARACTERS
        ===============================

DECIMAL -HEX	NAME	ATARI KEY	IBM <----> ATARI GRAPHICS CHARACTER		ASCII FUNCTION
0 00	NUL	^,	none	heart	Null
1 01	SOH	^A	smiley	|-	Start of header
2 02	STX	^B	[smiley]	right |	Start of text
3 03	ETX	^C	heart	(9:00)	End of last text
4 04	EOT	^D	diamond	-|	End of transmission
5 05	ENQ	^E	club	(9:30)	Enquiry
6 06	ACK	^F	spade	/	Acknowledge (handshake)
7 07	BEL	^G	rain dot	\	Bell
8 08	BS	^H	doorbell	L triangle	Backspace
9 09	HT	^I	o	low-R-sq.	Horizontal tab
10 0A	LF	^J	[doorbell]	R triangle	Line feed
11 0B	VT	^K	Mars	hi-R-sq.	Vertical tab
12 0C	FF	^L	Venus	hi-L-sq.	Form feed
13 0D	CR	^M	note	high bar	Carriage return
14 0E	SO	^N	2 notes	low bar	Shift out
15 0F	SI	^O	sun	low-L-sq.	Shift in
16 10	DLE	^P	R pennant	club	Data link escape (break)
17 11	DC1	^Q	L pennant	(3:30)	Device #1 (P:)
18 12	DC2	^R	V arrows	--	Device #2
19 13	DC3	^S	!!	cross	Device #3 (deselects P:)
20 14	DC4	^T	paragraph	cloudy	Device #4 (stop)
21 15	NAK	^U	section	low block	Negative acknowl. (error)
22 16	SYN	^V	short -	left |	Synchronous idle
23 17	ETB	^W	base-V-arrs.	low T	End of block
24 18	CAN	^X	up arrow	hi perp.	Cancel memory (in buffer)
25 19	EM	^Y	DN arrow	left half	End medium (tape drive)
26 1A	SUB	^Z	R arrow	(3:00)	Substitute
27 1B	ESC	EE	L arrow	escape	Escape
28 1C	FS	E^-	(3:00)	up arrow	File separator
29 1D	GS	E^=	ice needles	DN arrow	Group separator
30 1E	RS	E^+	up triangle	L arrow	Record separator
31 1F	US	E^*	DN triangle	R arrow	Unit separator
32 20	SPC	bar	space	space	Space

SECTION TWO: SPECIAL CHARACTERS

127 7F	DEL	ETB	home plate	R pennant	Deleted
155 9B	EOL	RETURN		box, etc.	Atascii end of line
		(only at end of paragraphs or last column for data)			
13,10	EOL	ENTER	^M^J		IBM end of line
		(at end of every 80-column screen line)			
13	EOL	ENTER	^M (or ^M and null)		Unix end of line

KEY TO ABBREVIATIONS:

^ = control key	L = left	hi = upper
S = shift key	R = right	low = lower
E = escape key	UP = points up	[ ] = inverse

BS = backspace DN = points down V = vertical
TB = tab key sq = square perp = perpendicular
(time) = position of hands on a clockface

Where possible, descriptions of graphics characters are taken from standard symbols used in mathematics, weather, astronomy, etc. Note: Different computer platforms, operating systems, programs, printers, etc. will produce different graphics characters.

SECTION THREE: KEYBOARD CHARACTERS

DECIMAL -HEX	IBM KEY	IBM CHAR.	ATARI KEY	ATARI CHAR.	DECIMAL -HEX	IBM KEY	IBM CHAR.	ATARI KEY	ATARI CHAR.
32 20	bar	space	bar	space	80 50	P	P	P	P
33 21	S1	!	S1	!	81 51	Q	Q	Q	Q
34 22	S'	"	S2	"	82 52	R	R	R	R
35 23	S3	#	S3	#	83 53	S	S	S	S
36 24	S4	$	S4	$	84 54	T	T	T	T
37 25	S5	%	S5	%	85 55	U	U	U	U
38 26	S7	&	S6	&	86 56	V	V	V	V
39 27	'	'	S7	'	87 57	W	W	W	W
40 28	S9	(	S9	(	88 58	X	X	X	X
41 29	S0	)	S0	)	89 59	Y	Y	Y	Y
42 2A	S8	*	*	*	90 5A	Z	Z	Z	Z
43 2B	S=	+	+	+	91 5B	[	[	S,	[
44 2C	,	,	,	,	92 5C	\	\	S+	\
45 2D	-	-	-	-	93 5D	]	]	S.	]
46 2E	.	.	.	.	94 5E	S6	^	S*	^
47 2F	/	/	/	/	95 5F	S-	_	S-	_
48 30	0	0	0	0	96 60	`	`	^.	`
49 31	1	1	1	1	97 61	a	a	a	a
50 32	2	2	2	2	98 62	b	b	b	b
51 33	3	3	3	3	99 63	c	c	c	c
52 34	4	4	4	4	100 64	d	d	d	d
53 35	5	5	5	5	101 65	e	e	e	e
54 36	6	6	6	6	102 66	f	f	f	f
55 37	7	7	7	7	103 67	g	g	g	g
56 38	8	8	8	8	104 68	h	h	h	h
57 39	9	9	9	9	105 69	i	i	i	i
58 3A	S;	:	S;	:	106 6A	j	j	j	j
59 3B	;	;	;	;	107 6B	k	k	k	k
60 3C	S,	<	<	<	108 6C	l	l	l	l
61 3D	=	=	=	=	109 6D	m	m	m	m
62 3E	S.	>	>	>	110 6E	n	n	n	n
63 3F	S/	?	S/	?	111 6F	o	o	o	o
64 40	S2	@	S8	@	112 70	p	p	p	p
65 41	A	A	A	A	113 71	q	q	q	q
66 42	B	B	B	B	114 72	r	r	r	r
67 43	C	C	C	C	115 73	s	s	s	s
68 44	D	D	D	D	116 74	t	t	t	t

```
  69  45   E     E    E     E     117  75    u     u    u     u
  70  46   F     F    F     F     118  76    v     v    v     v
  71  47   G     G    G     G     119  77    w     w    w     w
  72  48   H     H    H     H     120  78    x     x    x     x
  73  49   I     I    I     I     121  79    y     y    y     y
  74  4A   J     J    J     J     122  7A    z     z    z     z
  75  4B   K     K    K     K     123  7B    S[    {    ^;  spade
  76  4C   L     L    L     L     124  7C    S\    |    S=    |
  77  4D   M     M    M     M     125  7D    S]    }    E^< left-turn
  78  4E   N     N    N     N     126  7E    S`    ~    EBS L pennant
  79  4F   O     O    O     O     127  7F    none house ETB R pennant

Michael Current, mailto:hunmanik@earthlink.net
8-bit Atari FAQs, http://www.cs.uu.nl/wais/html/na-dir/atari-8-bit/.html
St. Paul Atari Computer Enthusiasts, http://space.atari.org/


From -4621737547163605598
X-Google-Thread: f8760,bfc7860ce8d554f2
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!bigfeed.bellsouth.net!
news.bellsouth.net!cycny01.gnilink.net!cyclone1.gnilink.net!gnilink.net!
hwmnpeer01.lga!hwmedia!hw-filter.lga!fe07.lga.POSTED!53ab2750!not-for-mail
From: "Ronald J. Hall" <dark_lord@charter.net>
Organization: DarkForce!
Subject: Re: 80 or 40 columns most popular?
User-Agent: Pan/0.14.2 (This is not a psychotic episode. It's a cleansing moment
of clarity.)
Message-Id: <pan.2005.07.30.02.11.20.558092@charter.net>
Newsgroups: comp.sys.atari.8bit
References: <pan.2005.07.06.17.14.04.940545@charter.net> <00029702@fmlynet.org>
<pan.2005.07.07.18.10.29.607788@charter.net>
<udfze.1358$ER6.304@newssvr17.news.prodigy.com>
<pan.2005.07.07.20.42.51.181003@charter.net> <42E9A4B3.B047DE79@a8maestro.com>
<lolle1t9oa3fj6tt5kp3d77dcugdfi33tt@4ax.com>
MIME-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-1
Content-Transfer-Encoding: 8bit
Lines: 19
X-Trace:
pikkdiabbdefphapdmbnacbeigbfalekoambfbbggaaeeghjochlmphgamomajahdipoccifmainhjgpim
jlgihcfggglijalpkhopfajkbkhahadffpcbgmagofppfbjekm
NNTP-Posting-Date: Fri, 29 Jul 2005 19:10:12 MST
Date: Fri, 29 Jul 2005 22:11:20 -0400
Xref: g2news1.google.com comp.sys.atari.8bit:2043

On Fri, 29 Jul 2005 20:28:58 -0500, Michael Current wrote:

> On Thu, 28 Jul 2005 22:38:27 -0500, "Rick D." <rld@a8maestro.com> wrote:
>
>>inverse.  The Welcome FAQ here may list the codes.  Computes Mapping the Atari
>
```

> Here's what's in the FAQ:
>
> Subject: 7.2) What is the ATASCII character set?

Wow. Thanks Michael. Looks like I've got some experiementing to do, as
soon as I get some free time. :-)

--
_/_/_/

"A comprehensive list of vendors, developers, publishers,
and repair shops for Atari 8-bit computers and their users"

Additions/suggestions/comments/corrections are needed! Please send to:

Michael Current
mailto:hunmanik@earthlink.net

Please refer to the latest version of this FAQ list whenever possible!

Available via these locations and Usenet FAQ archives everywhere:

ftp://rtfm.mit.edu/pub/usenet/comp.sys.atari.8bit/
http://www.cs.uu.nl/wais/html/na-dir/atari-8-bit/vendev.html
news:comp.sys.atari.8bit news:comp.answers news:news.answers

Or you can always ask me for a copy at mailto:hunmanik@earthlink.net

UPDATES SINCE PREVIOUS POSTING:
2005.07.03 Shawn Jefferson, MyIDE Image Manager v2.1, MyIDE Config v1.1
2005.06.17 TAQUART updated
2005.06.17 added Marcin Lewandowski (Jaskier/Taquart) - TMC 2.0
2005.06.16 Raphael Espino, CpegView 0.1 (30May05) - color JPEG viewer
2005.06.16 added: AtariArchives.org (Kevin Savetz)
2005.06.01 removed Rich "Twist" Lawrence (former developer of Atari800Win)

Subject: Introduction

Conventions

All commercial vendors, developers, publishers, and repair shops should be listed here. "Active" PD/freeware/shareware developers should also be listed. Persons or entities holding rights to products, but not selling or supporting them in any way, should NOT be listed here.

"Vendor" = Reseller of products produced by others. Types of products sold are given in categories: new hardware, used hardware, PD/freeware/ shareware, (new) commercial software, used (commercial) software.

"Developer" = Producer of products. Titles of products produced by the developer are listed. No prices are given.

"Publisher" = Publishes a print or disk magazine, or a book. Complete subscription or ordering information should be given, including prices. Authorized online publishers of originally print or disk magazines are also listed. Online books are not listed.

"Repair Shop" = Can repair 8-bit Atari or related hardware devices. Be sure to make advance contact before sending anything to work on!

Entries are presented alphabetically by company name, or publication

title. If no company name exists, a personal name is used. "See" references indicate complete information may be found under the given heading. "See also" references indicate closely-related information may be found under the given heading.

The month/year that vendor information was most recently fully verified is given at the "upper-right" of each entry.

Every entry must contain a valid postal address or web address.

No email addresses are listed due to spam consequences.

The following is from http://www.upu.int/irc/en/ (2004.03.27)

When one writes to a stranger and requests a reply, it is considered polite to enclose a self-addressed stamped envelope. This works well when both persons live in the same country. However, if they are from different countries, the enclosed postage stamp will not be valid.

This technical problem was solved in 1906 when the Universal Postal Union, during its Congress in Rome, introduced the International Reply Coupon service. International Reply Coupons (IRC) are exchangeable in all member countries for the minimum postage of a priority item or an unregistered airmail letter sent to a foreign country.

The UPU's International Bureau processes approximately six million coupons each year and takes care of all accounting aspects. Developed countries are the largest users. The International Bureau does not sell ICRs directly to customers; they must buy them from their local post office. Although they are not obliged to sell ICRs, it is mandatory for all Posts of the UPU member countries to exchange the coupons.

Verfications -> YOU!

This list is in a constant state of development, and comes with no guarantees. Information of this nature constantly ages; therefore, the information contained in this list is constantly updated. Please use the latest release of this list whenever possible!

Remember, the success of this list is dependent on YOU, the reader, to send me updates that correct errors that you find. If you use this list, please do your part in keeping it useful for everyone!

Subject: A

4JAYS   (Jay Colen) 9/04
519 W 4th St

Antioch CA 94509-1246
USA
Shop Phone: 925-777-1160
Store Hours: Tuesday thru Friday 12-6pm - Saturday 11-5pm
http://www.4jays.com/
  Vendor: new and used hardware and commercial software

8-Bit Classics (Corey Koltz) 8/04
Stevens Point WI
USA
http://www.8bitclassics.com/
  Vendor: hardware and software

A-ONE Magazine - Atari Online News, Etc. 9/02
Dana P. Jacobson -- Editor
USA
http://www.AtariNews.org/
  Publisher: A-ONE online magazine. weekly

Advantage Web Solutions & Computer Services (Jim Mason) 7/04
PO Box 561
Mason City IA 50402-0561
USA
http://www.jamess.com/
  Developer: The Atari Weather Station -- build your own dedicated temperature monitoring station using simple thermisters and the provided software. Also available: source code listing, temperature data aggregation utility

Alhart Enterprises Presents (AEP) 9/02
c/o Paul V. Alhart
524 North Zee St.
Lompoc CA 93436
USA
tel: (805) 736-4624
  Vendor: used hardware--mainly reconditioned disk drives: 810 (no case), 810 w/case, 810 w/Archiver, 1050, Rana 1000, 1050 w/doubler, Indus GT
  Developer: AtariWriter+ Companion (disk), AtariWriter+ Companion II (disk), StarStuffer (disk), Search System II (disk), Atari BASIC Enhancements (disk), 8-bit TTL Logic Analyzer (disk), MagicCalc (disk), Games disk: Jacks Cargoship + Light Pen/(Light Gun) Tic-Tac-Toe (disk).
  Publisher: RANA Repair Guide (book) - US$12

Altronic E.I.R.L. 6/04
Bolognesi 952
Bellavista
Callao 2
Peru
tel: (51)(1) 429-4298
  Repair Shop.

Alltronics - Electronic Component Supply 5/02
PO BOX 730

Morgan Hill, CA 95038-0730
USA
Phone: 408.847.0033 Hours 10am to 4pm Monday - Friday
Fax: 408.847.0133
http://www.alltronics.com/computer_miscellaneous.htm
  Vendor: 1020 Color Printer, CX85 Numerical Keypad, CX80 Trak-Ball Controller, ALPS/1020 printer/plotter pens

AtariAge (Albert Yarusso, Alex Bilstein) 4/05
PO Box 27217
Austin TX 78755-2217
USA
http://www.atariage.com/
  Vendor: new hardware, commercial software. Exclusive distributor of Pixels Past products.
  Developer: cartridges: Beef Drop (by Ken Siders), Castle Crisis (by Bryan Edewaard)

AtariArchives.org (Kevin Savetz) 6/05
USA
http://www.atariarchives.org/
  Vendor: exclusive software downloads: Simax Video Signmaker, Simax Picture Disks; SCREENS by Joseph J. Wrobel; Slime, Fort Apocalypse, and Dimension X by Steve Hales; Chicken, Nautilus, Protector II, and Shadow World by Mike Potter; Dragon's TAIL (Toolkit And Integrated Library) by Ed Churnside; Shark and OS/II by Matthew Stepka; Atari Program Exchange (APX) titles: Lemonade, Preschool Games, Reversi, Newspaper Route Management Program, Alien Egg, Sultan's Palace, Extended fig-FORTH, Supersort, Lookahead, Dice Poker, Babel, Domination, Decision Maker, Terry, Eastern Front (1941), Wizard's Revenge, Mapware, Diskette Librarian, Chameleon CRT Terminal Emulator, Data Management System, Instedit, Pro Bowling, Downhill, Blackjack Casino, DSEMBLER, T: A Text Display Device, Dog Daze, Memory Match, Attank!, Insomnia (A Sound Editor), Astrology, Weekly Planner, Family Cash Flow, Mathemetic-Tac-Toe, Ultimate Renumber Utility, Stereo 3-D Graphics Package, Solitaire, Source Code For Eastern Front (1941), Letterman, Number Blast, Advanced Musicsystem, Isopleth Map-Making Package, Keypad Controller, Family Budget, Speed-O-Disk, Starware, Instedit - Microsoft BASIC version, Midas Touch, Seven Card Stud, Rabbotz, Algicalc, Polycalc, Family Vehicle Expense, Frogmaster, Galahad And The Holy Grail, Cribbage, Mantis Boot Tape Development System, Math*UFO, Easygrader, Snark Hunt, Calculus Demon, Mankala, Monkey Up A Tree, Deep Blue C Compiler, Game Show, Real Estate Cash Flow Analysis, Diskmenu, Quarxon, Yahtman, Microsailing, BASIC/XA, Melt-Down, Deep Blue Secrets, Magic Melody Box, I'm Different!, Air Raid!, Catterpiggle, Getaway!, Punctuation Put-On, Drawit, Dandy, Home Inventory, Circuit Lab, Bootleg, Smasher, Moon Marauder, Puzzler, Ringmaster, Excalibur, Cartoonist, Bellum, Mastermatch, Weakon, Dog Daze Deluxe, Dragon's Quest or a Twist in the Tail, Character Fun, Bumpomov's Dogs, De Re Atari, Envision, Gossip, Erg
  Publisher: authorized online editions of books: Digital Deli, Best of Creative Computing volumes 1-3, Machine Language For Beginners, Second Book of Machine Language, Mapping the Atari, Master Memory Map for the Atari, De Re Atari, Atari Roots, Assembly Language Programming for the Atari Computers, Atari Graphics and Arcade Game Design, Atari Player-Missile

Graphics in BASIC, Compute!'s First Book of Atari Graphics, Compute!'s Second Book of Atari Graphics, Compute!'s First Book of Atari, Compute!'s Second Book of Atari, Computer Graphics Primer, Computer Animation Primer, Inside Atari DOS, SpeedScript: The Word Processor for Atari Computers, Electronic Computer Projects for Commodore and Atari Personal Computers, Computer Controller Cookbook, Atari BASIC - A Self-Teaching Guide, Atari Basic XL Edition, The Epson Connection: Atari XE/XL, Creating Adventure Games On Your Computer, BASIC Computer Games, More BASIC Computer Games, Big Computer Games, BASIC Computer Adventures, Artist and Computer, Colossal Computer Cartoon Book. also: The Ol' Hackers Atari Users Group (OHAUG) Newsletter: 1990-2000

Atari Bit Byter User Club e.V. (ABBUC) 11/02
c/o Wolfgang Burger
Wieschenbeck 45
D-45699 Herten
Germany
Tel./Fax +49 2366 39623
http://www.abbuc.de/
  Vendor: PD/freeware/shareware, hardware, commercial software
  Developer: wide variety including: SIO2PC(SIO2ST)-Interface, PC-Xformer Cable, Automatic 2-Computer Interface, Switching Power Supply (SPS), 8-Channel dig. Voltmeter (DVM), XL Switching Interface, Speedy 1050 upgrade, RomDisk, QMEG+ 4.0.
Extensive hardware schematics for sale.
Has obtained rights to many products including: KE-Soft, Klaus Peters Elektronik, AMC-Verlag, Compyshop
  Publisher: ABBUC Magazin (disk mag), ABBUC Sondermagazin (print mag)
  Repair Shop.

The Atari Times (Gregory George) 2/05
USA
http://www.ataritimes.com/
  Publisher: The Atari Times online newsletter, The Atari Times Compendium (paper book, published annually)

Atarimuseum (Fred Meijer) 6/05
  See also: Mirage Interactive
  See also: Sikor Soft
The Netherlands
http://www.atarimuseum.nl/ and http://webshop.atarimuseum.nl/
  Vendor: new and used hardware, new and used commercial software including all Sikor Soft titles (new in box), exclusive distribution of (new in box) ANG titles, and (new in box) Mirage titles. ANG/Mirage titles: Bang! Bank!, Basicdup, Eureka, Hack Picture Program II, Mines, Operation Blood, Operation Blood for the lightgun, Problem Jasia (Johny's problem), Sh⋆t!!, Simple Minds, Tanks, T-34 the Battle, Thinker, Thinx, Tron, Whooops! 2, Zebuland Utility Disk

ATARIX (paper magazine) 8/02
  See: Satantronic

AV Toolbox 1/04

USA
Phone 800-235-3280 or 859-647-1077
Fax 859-282-8225
http://www.avtoolbox.com/
  Developer: a number of composite video<->VGA conversion devices, including the Cheese Video Box. Connect your Atari to your PC monitor!

Subject: B

B & C ComputerVisions (B&C, Bruce & Cathy Carso) 1/05
5917 Stope Way
El Dorado CA 95623-4716
USA
tel: (530) 295-9270 11:00 AM to 4:00 PM Monday to Friday (Pacific Time)
http://www.myatari.com/
  Vendor: new/used hardware, commercial/PD/freeware/shareware

Eric Bacher 9/02
France
http://ourworld.compuserve.com/homepages/ebacher/
  Developer: DIS6502 1.4 -- Atari 6502 Disassembler for Win 3.1/95

BAKTRA (Michael Kalous) 5/05
Czech Republic
http://www.baktra.wz.cz/
  Developer: TURGEN (for DOS PC--Program input: ATARI file located on PC; Program output: WAVE FILE which contains Turbo 2000 record of input file. WAVE file could then be recorded to cassette (or CD), readable by Atari hardware.)

Richard Bannister 1/04
  See also: Chris Lam
Dublin
Ireland
http://www.bannister.org/
  Developer: Rainbow v1.5.0 - port of Rainbow 1.4 (Atari 800 series emulator for MacOS 9) to Mac OS X, Emulator Enhancer v1.4.1

Lee Barnes 10/04
http://www.mathyvannisselroy.nl/mydos.htm
http://www.mathyvannisselroy.nl/aspi.htm
  Developer: MyDOS RAMdisk patches, Black Box ATASPI V0.42 ("Atari (Advanced) SCSI Programming Interface"), Black Box ATASPI V0.41

Ullrich von Bassewitz 5/04
Germany
http://www.cc65.org/
  Developer: cc65 2.10.1 - a complete cross development package for 65(C)02 systems, including a macro assembler, a C compiler, linker, librarian and several other tools.

Michael Beck 5/03

Germany
http://www.rho-sigma.de/
  Developer: Atari 8bit filesystem for Linux 0.1

Matthias Belitz ("msc") 10/04
http://www.birmanns.de/atari/
http://www.mathyvannisselroy.nl/aspi.htm
  Developer: msc-IDE Controller (IDE interface for PBI/ECI -- sold out),
IDE software utilities: INSTALL.COM V1.03, SETUP.COM V1.13, FDISK.COM V1.10,
MAP.COM V1.10, HDINST.COM V1.00, LMAP.OBJ V1.03, CDPLAY.COM V1.0,
CDREAD.COM V1.4, IMG2DISK.COM V1.00.
Black Box ATASPI V0.40 ("Atari (Advanced) SCSI Programming Interface"),
ATASPI CDPLAY V0.20 (audio CD player), ATASPI MON V0.12 (SCSI monitor)

Bensley Consulting (Brett Bensley) 1/04
PO Box 301
Westfield IL 62474-0301
USA
tel: (217) 967-5465
  Developer: Happy's Programs - Math, U.S. History, Astronauts, Triangles

Best Electronics (Brad Koda) 9/02
672 Commercial St
San Jose CA 95112-1406
USA
Telephone: 408-278-1070 (M-F 1:30pm to 5:00pm PST)
FAX 408-278-1092
http://www.best-electronics-ca.com/
  Vendor: new hardware, commercial software
  Developer: "XE" Touch, Best Joystick, Best Light Gun.

BeWeSoft (Jiri Bernasek - Bernasek-Werner Software) 8/02
Na Hrebenkach 42
15000 Praha
Czech Republic
  Developer: BW-DOS 1.00/1.10/1.30, BW-DOS Update #2, Multi Dash, Multi Race,
Multi Worms (multiplayer-games for multilink/gamelink 2 hardware), Golfer,
H2O, Tetris 3D, Superpacker 1.0, Virus Scanner 1.0, Text Converter,
plus many other game and demo programs...

Adam Bienias 8/02
Poland
http://www.try2emu.cavern.com.pl/sap/
  Developer: SAP -- Slight's Atari Player, Codecruncher 2.x and 3.x

B.G. Micro 4/02
555 N. 5th St Suite 125
Garland, TX 75040
USA
orders: 1-800-276-2206 or 972-205-9447
tech: 972-205-9427
fax: 972-205-9417
http://www.bgmicro.com/

  Vendor: CX85 Keypad,
hard-to-find chips for Atari disk drives (per Russ Gilbert)

Big Five Software (Bill Hogue, Jeff Konyu, Curtis Mikolyski) 9/02
USA
http://www.bigfivesoftware.com/
  Developer: Miner 2049er, Bounty Bob Strikes Back,
Bounty Bob Emulator for Windows NT, 2000, 98, and ME

Bravo Sierra Computers (BSC) (Ben Smith) 11/04
Oregon
USA
tel: (503) 256-9974 "Ben's Benevolent Help HotLine" 24 hours
http://BenSells.Atari.org or http://BensCatalogs.Atari.org or
http://www.aracnet.com/~atari/
  Vendor: used/new Games/Software, Hardware/Accessories, Books/References

Zdenik Burian 5/05
Marie Majerove 33
Prostijov 6
798 11
Czech Republic
http://flop.atari.org/
  Publisher: FLOP disk magazine (Magazine FLOP is only in Czech.), annual

Artur Burzynski (j131) 1/05
Gdynia
Poland
http://j131atari.webpark.pl/ or http://www.angelfire.com/80s/j131atari/
  Developer: SIO2PC cables

Subject: C

Sidney Cadot 10/02
The Netherlands
http://ch.twi.tudelft.nl/~sidney/atari/
  Developer: ROMCRC-32 revision 1.0.2, Atari XL/XE Reverse Engineered
Annotated ROM Listing, SID-LOAD 1.0.5, BINTRIM 1.0.1

James Catalano / Classic 8-Bit Atari / Artacyis Software 11/02
USA
http://www.geocities.com/TimesSquare/Arcade/8691/
  Developer: Axe Dreadroom, Death Quest, Darkrealm Keep, Terror Below,
Anteater, Buried Treasure Hidden Death, Camp Killemoff, Chivalry,
Cliff Climber, Code Red Rescue, Defend the Donut, G-Man 1920, Graveyard,
Gun Slinger, Hopper, Incoming!, Monster From the Deep, Orccon, Pengy's Arctic
Adventure, Pin Pong, Seagull, Skulls, Snakepit, Spellbreaker, Splashdown,
Bioroid Battle, Knights of Battle, Line of Fire, Mine Sweeper, Sea Strike,
Sub Hunt, Rally XL, Swamp Rider, Turbo Trek, Airlord, Canyon Run, Tail Gunner,
Aliens: Genocide, Aliens, Search for Newt, Computer Virus, Lunar Miner,
The Mad Camper, Nightmirrors, Pipeworks, Rooms of Rondomm, Rotile,

3D Tic Tac Toe, Blackjack, Catapult, Champion Greyhound Racing, Demonix: Battle of Souls, Gennetixx, Knock Out!, Particles, Ripley's Believe It Or Not, Psybercom, Saucerian, Saucerian II, Shuttle Run, Star Rider, Starlord 5, Stellar Rescue, Teleport

Gray Chang 2/05
USA
http://www.concentric.net/~ktchang/
  Developer: Dog Daze, Claim Jumper, Dog Daze Deluxe, Bumpomov's Dogs

ChildsPlay Software Services (Larry Serflaten) 1/04
9127 State Highway 25 NE Apt E
Monticello MN 55362-9148
USA
  Developer: Bumpers!, Concentration, Lights Out, MahJong, Solitaire, Video Slots (all published by Video 61)

Classic Computer Magazine Archive (Kevin Savetz) 2/05
USA
http://www.atarimagazines.com/
  Publisher: authorized digitized editions of: Antic (1982-1990), STart (1986-1991), Creative Computing (1974-1985), Creative Computing Video & Arcade Games (1983), Hi-Res (1983-1984), Compute! (1979-1994)

Computer Games Plus 3/04
PO Box 6144
Orange CA 92863-6144
USA
tel: (714) 639-8189
http://www.gamesplus.com/
  Vendor: commercial software, plus a few power supplies

Computer Software Services (CSS) (Bob Puff) 4/03
1350 Buffalo Rd. #2
Rochester NY 14642
USA
tel: (585) 429-5639
Fax: (585) 247-7158
http://www.nleaudio.com/css/
  Vendor: hard drive systems, SIO cables, hard disk controllers
  Developer: Black Box, Black Box with 64K Printer Buffer, Black Box Printer Cable, Black Box Modem Cable, Floppy board, Super-E Burner, Gang Super-E Burner, Multiplexer, Multiplexer Slave Unit, Quintopus, Quintopus with Switchable Ports, Super Archiver, Super Archiver II, Super Archiver --> SA II Upgrade, XF Single Drive Upgrade, XF Single Drive Upgrade (without Drive Mech), XF Dual Drive Upgrade, XL Dual Drive Upgrade (without Drive Mech), XF551 Enhancer, XF Update, Ultra Speed Plus OS, Hard Drive Pro Backup, Super Pill, Disk Cracker, Black Patch
  Shareware developer: SuperUnArc 2.4, SuperArc 2.4, Disk Communicator 3.2, MYDOS 4.50, BobTerm 1.21, MYDOS WHEREIS, MYDOS VTOC FIX
  Repair Shop.

Preston Crow 1/05
USA
http://www.crowcastle.net/preston/atari/
  Developer: binload (with Chad Wagner - Atari binary load format file analyzer v2.5, atr2unix (with Chad Wagner - Extract files from an Atari DOS or MyDOS .ATR file) v1.2, unix2atr (Extract files from a Unix directory tree and create a MyDOS ATR-format disk image file) v0.9, dcmtoatr (written by Chad Wagner) v1.4, MyDos Binary Menu, Atari Floppy Emulator / SIO2Linux (with Pavel Machek - a rewrite of SIO2PC software for Linux)

CyberRoach Publishing (Hans Reutter) 2/05
Seattle WA
USA
http://www.cyberroach.com/
  Publisher: authorized digitized edition of A.N.A.L.O.G. 400/800 Magazine (1981-1982), ANALOG Computing (1982-1989)

Subject: D

D'Antiques, Ltd. (Dan Dotson and Marilyn Saul) 11/02
PO Box 40751
Tucson, AZ 85717-0751
USA
FAX: (561) 658-0835
http://www.dantiques.com/
  Vendor: used hardware and software

Jan Detlev 11/02
The Netherlands
http://www.detlev.myweb.nl/ or http://home.wanadoo.nl/jdetlev/
  Vendor: new hardware and software

DGS 11/03
  See: Dean Garraghty

Dial Group (Zenon, Voy, Jager) 5/05
Poland
http://www.serious-dial.atari.pl/
  Developer: DOS Control v2.6. demos: MayDay!, Smells like a cream?, What is love?. utilities: TwoCol v1.0, D-Font View v1.1, D-Sample v1.0MS, D-RAM v1.1, X-RAM v1.0, DocView Maker v1.0, D-Trans v0.9, Short Test v1.2, Moj Cartridge v0.1, TOMS Multi Drive ROM-disk Maker, ProgBaza v1.5, Double RAM-Cart. games: Dreszcz - Fighting Fantasy Game. system: Scene Register v5.0.
  Publisher: Serious Magazine (disk mag), 1998-

Marius Diepenhorst 10/04
http://www.mr-atari.com/hardware-3rd.htm
  Developer: "SpartaDOS for MyIDE"

Digital Force (Mario Trams) 11/02

Germany
http://www.tu-chemnitz.de/~mtr
ftp://ftp.tu-chemnitz.de/pub/Local/informatik/trams
  Developer: HyperSpeed XL/XE (public domain hardware project-- a 65C816 Processor Extension for the ATARI XL/XE)

Florian Dingler 5/03
Germany
http://www.akk.org/~flo/
  Developer: Sheeprace, Cardgrabber, Icehockey (each games that require the Multijoy interface)

Discount Video Too (Gary) 11/03
3223 S US Highway 1 Ste F
Fort Pierce FL 34982-6380
USA
tel: (561) 464-0019 1pm-9pm (EST) Mon-Sat
  Vendor: commercial software and some hardware

Adam Dunkels 3/03
  See Also: Christian Groessler
Stockholm
Sweden
http://dunkels.com/adam/contiki/
  Developer: Contiki Operating System and Desktop Environment. Includes: Multi-tasking kernel, Windowing system and themeable GUI toolkit, Screen-saver, TCP/IP stack, Personal webserver (only in the C64/TFE version), Simple telnet client (only in the RS232/SLIP version), Web browser

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Subject: E

Gene Ehrich - "Computer & Video Game Garage Sale" 11/02
P.O Box 3365
Spring Hill Florida 34611-3365
USA
http://www.voicenet.com/~generic/
  Vendor: used hardware/software

Emulators Inc. (Derek Mihocka) 9/02
14150 NE 20th St Ste 302
Bellevue WA 98007-3700
USA
tel: (206) 236-0540   Monday to Friday, 10am to 2pm EDT
FAX: (206) 236-0257
http://www.emulators.com/
  Developer: Gemulator 2000 version 8.03 - Atari 8-bit, Atari ST, and Apple Macintosh Plus emulator for Windows 95/98/Me/NT4/2K/XP, Xformer 2000 8.0 - free 8-bit Atari emulator for Windows 95/98/Me/NT4/2000, PC Xformer Classic 3.8 - free 8-bit Atari emulator for MS-DOS

Raphael Espino 6/05

United Kingdom
http://rjespino.atari.org/ or http://rjespino.webhop.org/
  Developer: Ramdrive v1.0 (DOS-independent ramdisk utility); PgmView 0.1 (17Oct03) - read PGM (Portable Greymap) files; Atari 8-bit JPEG Viewers: a8jdpeg 0.8 (14Sep02) "The original Atari 8-bit interface", JpegView 0.9 (17Oct03) "A friendlier menu oriented version of a8jdpeg", JpegShow 0.1 (07Aug01) "A slideshow version"; CpegView 0.1 (30May05) "The colour JPEG viewer for Atari 8-bit computers"

Subject: F

Far North Atari Computers (Frank Stallings) 1/04
515 Craig Ave
Fairbanks AK 99701-3201
USA
tel: 907-456-3700
  Vendor: new and used hardware and software, PD/freeware/shareware

Joe Fenton 1/04
http://www.geocities.com/jlfenton65/
  Developer: ACE (Atari Console Emulator, an Atari 400/800/XL emulator for 68K based Amigas), WACKE (Weightless Atari Computer Keepsake Emulator, Atari 400/800/XL/XE emulation for the PowerMac),

FLOP disk magazine 5/05
  See: Zdenik Burian

Foundation Two 11/02
(Mad Butscher, Beetle, Mr.XY, R.I.K., Yellow Man, twh, MoAco, Artie Stolks)
Germany
http://rz-home.de/~foundationtwo/ or http://foundationtwo.atari.org/
  Developer: Taifun, Bembel Wo, Milligreen, Pokey Ohrblut, Bremspunkt (Brems.)

Ron Fries 3/03
ftp://members.aol.com/atari800xl/
  Developer: PokeySound Atari POKEY Chip Emulator V2.3 (19 Jan 98), Pokey Sound Emulation Library V2.3 (January 19, 1998)

Piotr Fusik / "Fox" 1/04
  See also: TAQUART
  See also: Petr Stehlik
Poland
http://xasm.atari.org or http://atariarea.histeria.pl/x-asm/
  Developer: X-Assembler (xasm) 2.5.2 (two-pass 6502 cross assembler for PC; the source format is backward compatible with Quick Assembler), X-BOOT 5.0 (converts Atari executables to disk images (ATR)), X-HEAD 1.1 (prints headers of an Atari executable file), X-LOAD 1.1 (loads an executable file to an Atari computer via the SIO2PC interface)

Subject: G

Dean Garraghty Software (DGS) 8/04
(all cheques, etc. payable to: D.Garraghty)
62 Thomson Ave
Balby
Doncaster
DN4 0NU
England
Phone: +44-(0)-7905-916138 (9a.m to 8p.m GMT/BST daily)
http://www.dgs.clara.net/
  Vendor: used hardware/software, commercial/PD/freeware/shareware includes International English versions of Power Per Post (PPP) software from Germany; Commercial Software Collection CD-ROM includes: Quick (programming language) V2.2 and V2.1, Quick Support Disks 1 and 2, Screen Aided Management (SAM) V1.25i (80-column desktop system), SAM Budget (spreadsheet), SAM Designer (DTP), SAM Utility Extensions, 4 PPP games (Rubberball, Bombi, Minesweeper, Glaggs It!), Quick Ed (character set editor), Digi-Studio, News-Disk issues 1-14, News-Paper issues 15-26, News-Paper Yearly Disk 1, Print-Filer from Rambit, AMS 96 video in MPEG-1 format, various PD software; Public Domain Software Collection CD-ROM includes 191 mostly double-sided disks plus some bonus software
  Developer: Digi-Studio (digitized sounds/music package),
Cables (each Atari 8-bit to TV): SCART, RCA Phono, Combined
  Publisher: News-Paper, News-Disk (back issues available)
  File Transfer Service: transfers files between Atari and PC

GMG 11/02
(Globe (Robert Pecnik), Marco (Marek A. Chorvat), Goldmaster (Marian Vybostok), Pedro (Peter Kudlicka), Legolas (Peter Kmet), Hawkmoon (Milan Cmarko))
c/o Marek A. Chorvat
Polna 11
97405 Banska Bystrica
Slovakia
http://rak.isternet.sk/lego/gmg/
  Developer: Ultra River Run, Ultra Asteroid Field, Alpha intro, HTML converter/viewer 1.1, Implosion demo, Quick formatter 1.0, Dynakillers, Orange road intro, Dynakillers demo, Marco loader, Marco Pixel Editor, Mega Color Editor, Wanted megademo, Bristly hedgehog music collection, Robot Assault intro, Risa Zla intro, Street fighter II demo

Steve Goss 1/04
http://www.jetbootjack.com/
  Developer: Beast, Plastron, Project Xanthien, Contagion, Z-Force, Zero War, Menace, Pacland, Moonbase

Thimo Graef 6/02
Im Osterfeld 13
56462 Hoehn
Germany
http://www.classic-videogames.com

  Vendor: new software

Mark Grebe 6/04
http://members.cox.net/atarimac/
  Developer: Atari800MacX 2.0.0 (version of Atari800 emulator for MacOS X)

Christian Groessler 3/03
   See Also: Adam Dunkels
Germany
http://www.groessler.org/a800dc/
ftp://ftp.groessler.org/pub/chris/cc65/contiki/
  Developer: Atari800 DC v0.75 (8-bit Atari emulator for Sega Dreamcast),
8-bit Atari port of: Contiki Operating System and Desktop Environment 1.0
-- Includes: Multi-tasking kernel, Windowing system and themeable GUI toolkit,
Screen-saver, TCP/IP stack, Simple telnet client, Web browser

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Subject: H

Clay Halliwell 10/02
11720 Mastin St Apt 2508
Overland Park KS 66210-3651
USA
  Developer: FlickerTerm 80 0.51, ColorViewSquash, ColorSquashView,
EbonView, Pantheon View, MacView 800, Quad-View 9, XF-ATR, DOMMenu,
Link Basher, MazeWar 3D, Cliff Diver

H.A.P.S. 6/04
c/o Bodo Juerss
Amandastr. 50
D-20357 Hamburg
Germany
  Vendor: PD/freeware/shareware (>1000 disks available)

HARD Software 11/02
H-1076 Budapest
Thokoly ut 25.
Hungary
http://www.geocities.com/SiliconValley/Vista/6084/
  Developer: Veronika, Blip!, Cool Emotion, ABBUC Magazine #36 Intro,
Joyride

Harmonic Research 8/02
40 Wiley Lane
Woodstock, NY 12498
USA
voice: 845-679-5856
fax: 845-679-5856
http://www.hrx.com/
  Developer: various RGB/NTSC/PAL video signal encoders/decoders

HiassofT 3/05

c/o Matthias Reichl
Wolfgangerstr. 26
A-4820 Bad Ischl
Austria
http://www.horus.com/~hias/atari/
  Developer: AtariSIO V0.30-pre1 beta for Linux (package contains: a Linux kernel driver; atariserver - an Atari disk drive emulator similar to SIO2PC or APE; atarixfer - a small tool to read/write ATR images to an Atari disk drive connected by a 1050-2-PC or ProSystem cable), Atari-Link PC (AtariDsk) V1.2 (read, write and format DD 180K Atari disks on the PC), WriteAtr V0.92b (write double density ATR-images to Atari floppy disks on your PC; also create ATR-images of double density floppy disks), MyPicoDos V4.03 (small "gamedos" that can read COM, EXE, BIN and BAS files; supports MYDOS subdirectories and large disks)

Gordon F. Hooper / GFH Marketing 1/04
253 Regina Ave.
Victoria, B.C.
Canada. V8Z 1J6
http://www.ataritimes.com/interviews/intv_gordonhooper.html
http://victoria.tc.ca/Technology/Atari/club.html
  Publisher: 8-Bits Forever! (book, (c)1994)

Tom Hunt (Closer To Home Enterprises) 12/02
USA
http://cth.dtdns.net/ or http://cth.hn.org/
telnet://cth.dtdns.net/ (BBS running BBS Express! Pro from Video 61)
  Developer: The Armorizer, ATOS ATari Operating System (GUI), Check CRC32, Disk Fragmentation Utility, The Long Integer Library, M.T.O.S. (Multi-Tasking Operating System), RC4 Encryptor, Rcopy - Recursive Copy Utility, Rdelete - Recursive Delete Utility, Shell, Snapshot, The Sound Utility, Term80, UnZip, Z-Code, CC65 Cross Compiler, The PC-Gateway (allows you to use your old computer or dumb terminal to access the internet), CTH Emulator (based on Atari800 0.9.8, will allow you to run an 8-bit bbs on the internet), AT Term (ATASCII terminal emulator for Windows), Mouse 03, Mouse 78. (Mouse is a programming language)

Subject: I

individual Computers (Jens Schonfeld) 6/02
Roermonder Str 228
52072 Aachen
Germany
Fax: +49 241 12088
http://www.jschoenfeld.com/
http://www.jschoenfeld.com/products/catweasel_e.htm
  Developer: Catweasel, a universal floppy disk controller that uses unmodified PC diskdrives. Disk formats supported include:
Atari 800XL (all MFM formats, FM under developement). 3 Catweasel versions:
- Catweasel MK2 for Amiga 1200 and Amiga 4000
- Catweasel ZII S-Class for Amiga with Zorro slots

- Catweasel ISA version (PC, Alpha AXP)

Subject: J

Jeff Jackson 9/02
USA
http://www.jeff-jackson.com
  Developer: JLS BASIC (Jackson Languange System BASIC) - a BASIC compiler

JAY Software (Jan Krupka and Stanislav Opichal) 8/02
Czech Republic
http://jaysoft.atari.org/ or http://phoenix.inf.upol.cz/~opichals/jay/
  Developer: Turbobasic DOS, Universal Hcopy, Title Maker, Disc Monitor for all densities (not complete version), Minesweeper for 8bit atari (not complete version)

Shawn Jefferson 7/05
Nanaimo, BC
Canada
http://www.jeffersonsauctioneering.com/atari/myide/
  Developer: MyIDE Image Manager v2.1, MyIDE Config v1.1

Subject: K

Nick Kennedy 1/05
300 S Vancouver Ave
Russellville AR 72801-5632
USA
tel: (501) 967-3843
http://www.cox-internet.com/wa5bdu/
  Developer: SIO2PC 4.19 (Atari 8-bit to PC Interface) and 1050-2-PC (Atari Drive to PC Interface): software, hardware plans, cables, parts (not for Windows-XP); PINEWOOD.EXE (time external events to millisecond accuracy), TIMER.COM (variation of PINEWOOD), PACKET.OBJ (packet radio controller for the Atari), EPROM.COM (controller program for burning EPROMS), FREQ.COM & SYNTH.OBJ (controller for a Direct Digital Frequency Synthesizer), KEYER.OBJ (morse code keyer program)

Konrad M. Kokoszkiewicz (KMK / Draco) 4/05
Poland
http://drac030.krap.pl/ or http://drac030.atari8.info
  Developer: for standard 8-bit Atari: DEMON, EYE, SysInfo 2.08b, SD-Load. for SpartaDOS X: mdump, run, inidos, ca2001, XF-551 Config. for KMK/JZ IDE: IDE BIOS 1.8, HDSC, mksdfs v.1.1 (MaKe a SpartaDos FileSystem), MNT, NDCHK, RateHD, RW-Test. for 65c816 Atari: 65c816 XL OS v. 2.09 (6.IV.2005.), D2D v.0.4, grep, LPOKE/LPEEK, SD-Load. patches for: Moon Patrol, Music Protracker v.2.4, Perestroyka Demo, Prof!'s XDIR

Komires (Miroslaw Koziol, Slawomir Koziol) 8/03

Poland
http://www.komires.com/
  Developer: EMUAPC DEMO 0.92 (Atari 8-bit emulator for DOS and Win32)

Miro Kropacek (MiKRO) 8/02
Slovakia
http://mikro.atari.org/ or http://mikro.local.sk/
  Developer: Sprite Editor 1.2 for Atari XE/XL, 48 kB RAM (Simple tool for sprite editing), ATR to XFD 1.0 for TOS compatible platform (Converts standard ATR in double density to XFD format)

Jindrich Kubec (Jindroush) 1/05
Czech Republic
http://jindroush.atari.org/ or http://www2.asw.cz/~kubecj/
  Developer: Acvt v1.07 (PC), Adir v0.67 (PC), AExt v1.02 (PC), AutoRBas v1.00 (ATARI), Bas2Boot v1.02 (PC+ATARI), BasLoad v1.00 (ATARI), ChkBas v1.10 (PC), ChkExe v2.71 (PC), ChkRom v1.00 (PC), DI78 v0.94 (PCW), IMID v1.02 (PC), IMIDdb v1.00 (PC), SidLoad v1.06 (ATARI)

Subject: L

Chris Lam 10/03
  See also: Richard Bannister
United Kingdom
http://www.chrislam.co.uk/
  Developer: Rainbow 1.4 - Atari 8-Bit Emulator for Apple MacOS 9, Rainbow 95 v1.36 - Atari 8-bit Emulator for Windows 95/98/NT4/2000/XP

Lantronix, Inc. 1/05
15353 Barranca Pkwy
Irvine CA 92618-2216
USA
Tel: +1 (949) 453-3990
Fax: +1 (949) 453-3995
http://www.lantronix.com/
  Developer: Serial to Ethernet interface devices that may be used to connect an 8-bit Atari computer (or any device with a serial port) directly to a broadband network, including: UDS-10, MSS100
www.lantronix.com/device-networking/external-device-servers/uds-10.html
www.lantronix.com/device-networking/external-device-servers/mss100.html

Olivier Le Bihan 6/02
France
http://perso.wanadoo.fr/olivier.lebihan/tool/
  Developer: CAS2BAS ("a tool for the WAV2CAS, ATRUTIL, XFORMER suite")

Derek Ledbetter 7/02
USA
http://www.serve.com/derekl/atari/atari_emu.html
  Developer: Atari800 Emulator for the Mac 1.0.7, developement release 3

Marcin Lewandowski (Jaskier/Taquart) 6/05
  See also: TAQUART
ul. Wyszynskiego 15/22
87-100 Torun
Poland
http://jaskier.atari8.info/ and
http://atariarea.histeria.pl/PLus/index_us.htm
  Developer: CZYTNIK.ASM, EXODUS.ASM, GEDVIEW.ASM, IN1.ASM, POLTRA.ASM, MPT (Music ProTracker) data converter, MPT replayer 2.4, CMC Player 2.1, Grunwald 1410, November Demo, Back 2 Life, Energy Zine #1 intro, AFM (Atari Font Maker) 2.0, TMC Theta Music Composer v. 1.11, Back 2 Life 2, 3DScroll, TMC Theta Music Composer 2.0, Converter (from Atari Quick Assembler to PC X-Asm), Atari800Win PLus 3.1 (for Windows, based on Atari800), Atari800Win PLus 4.0 FIFTH BETA version

L.K. Avalon 10/02
Skrytka Pocztowa 66
35-959 Rzeszow 2
Poland
tel. (017) 856 99 12
http://www.lkavalon.com (send e-mail for current Atari XL/XE catalog)
more info: http://people.freenet.de/mrbacardi/LK_Avalon.html
  Developer: A.D. 2044, Adax, Animator, Aurum, Automat Perkusyjny, Barahir, Barbarian, Captain Gather, Change, Constellation, Chaos Music Composer, Czaszki + Electra, Dagobar, Darkness Hour, Digi Duck, Easy Money & Honky, Frank & Mark, Geometria, Global War, Gold Hunter, Hans Kloss, Hawkmoon, Hydraulik/Snowball, Kampania Wrze_niowa, Kernaw, Klatwa, Kurs Fizyki, Lasermania + Robbo Konstruktor, Lorien's Tomb, Major Bronx, Misja (Mission Shark) + Fred, Neron, Panther, Piekielko, Robbo, Rucu, Saper, Smus, Spy Master, Streets, Syn Boga Wiatru, Szperacz Dyskowy, The Jet Action, The Last Guardian, Trix, U 235, Uczen Czarnoksieznika, Upior, Vicky, Wladcy Ciemnosci, Wloczykij, Zeus

LogicalVue Software (Paul Lefebvre) 1/04
27 Boysenberry Dr
South Portland ME 04106-7803
USA
http://www.logicalvue.com/ or http://www.logicalvue.com/atari/
  Developer: bomBer, Asteroid Run

Subject: M

MacFalkner (Andre Bertram) 10/02
Germany
http://www.macfalkner.de/ or http://members.aol.com/macfalkner/
  Developer: 8 bit Hardware: A.K.I.-ATARI Keyboard Interface, ATARI-Flash-OS, Flash-Drive, SIO-2-PC Interface. 8 bit PC Software: A.S.S.I.-ATARI (6502 Cross) Assembler, D.A.S.S.I.-ATARI Disassembler. 8 bit ATARI Software: MEMDRV10

Magazin-Archiv (Matthias Jaap) 2/05

Germany
http://www.stcarchiv.de/
  Publisher: authorized digitized editions of ATARImagazin (1987-1989), Computer-Kontakt (1985-1987), Happy Computer (1984-1989)

Alex Martin 1/04
P.O. Box 65
00-952 Warszawa
Poland
phone: +48 501 493 586 (time zone: GMT +2:00)
  Developer: static memory expansion and replacement (backed-up with lithium battery), 65c816 CPU exchange project, SIO2PC cables, MIDI interface. Under development: ANTIC buffering system, 14 MHz 65c816 CPU with 16 MB static memory

MCM Electronics 8/02
650 Congress Park Drive
Centerville, OH 45459-4072
USA
tel: 1-800-543-4330
http://www.mcmelectronics.com/
  Developer: 13 conductor Atari type plug kit - I.E. plugs to make cables for SIO ports joystick replacement cables and cable extensions (catalog available)

The MESS Team 12/02
http://www.mess.org/
  Developer: Multi Emulator Super System (M.E.S.S. / MESS), an emulator of a large number of systems, including the 8-bit Atari computers, which can run on Win32, Unix, MacOS, AmigaPPC WarpUP, Digita, Solaris

MicroUSB.org - Microprocessor USB Project 1/05
Atari project: Marc Brings, Thomas Grasel, Harry Reminder, Guus Assmann, Carsten Strotmann
Germany
http://microusb.org/
  Developer: Project USB Cartridge (USB Cartridge for Atari XL/XE with two USB Slots). software: AtariUSBCart (Hardware Cypress SL811, Hardware USBN9602), AtariXLJoypad (Logitech Rumblepad 2 USB Version 2.0), AtariXLJoystick (Competition Pro USB 1.0), AtariXLKeyboard 0.1 BETA, AtariXLMouse (Logitech USB Mouse), AtariXLWheel (Logitech Formula GP 1.0, Thrustmaster Nascar Pro Digital 2), USB Device Driver Development Kit 1.2.0, USB Enduser Driver Disk USBTEST Version 0.4, USB HID Base Driver Version 2.0

Mirage Interactive 6/05
  See also: Atarimuseum (Fred Meijer)
Poligonowa 3 lok. 310-311
04-051 Warszawa
Poland
phone: +48 22 870 1550, 870 6555
http://www.mirageinteractive.com/old/retroattack.html
  Developer: over 100 published titles, including: Alchemia, Around the Planet, Atomia, Axilox, Bang! Bank!, Bertyx, Battleships, Caveman, Crypts of Egypt, Cywilizacja, Dark Abyss, Duch, Dziedzictwo Gigantow, Eureka, Historia

Polski, Jaffar, Janosik, Kapitan Kloss, Kolony, Magia, Midnight, Mozgprocesor, Operation Blood, Pong, Problem Jasia, Pyramid, Raszyn 1809, Robal, Rockman, Roderic, Rycerz, Sexversi, Special Forces - Operation Blood II, Starball, Tanks, Tawernia, Technus, Thinker, Top Secret, Wladca, Wyprawy Kupca, ZBIR

MMSoft (Marek Mikolajewski) 4/05
See also: trub (developer of SIO2IDE Commands (S2I) and S2I JukeBox)
Gdansk
Poland
http://atariarea.histeria.pl/sio2ide/
Developer: SIO2IDE 1.7, 3.3, 4.4 (An interface that allows you to attach any IDE Disk Drive to your 8-bit Atari computer. Ver. 4 includes a USB port.), AVRprg

More Than Games / Rick's Computer Activity Tools / Rix C.A.T. / 4/04
Detlefsen Enterprises (Rick L. Detlefsen)
8207 Briarwood Ln
Austin TX 78757-7642
USA
http://www.a8maestro.com/sites/mtgcat/
Vendor: Super Sketch Graphics Tablet W/cart (PPI), 1020 Pens-Black, 1020 Pens-Color, 1020 paper rolls (single or double size)
Developer: AGDA GameLink I adapter, AGDA GameLink II adapter, 850 Printer adapter (15 to 25), 850 to modem adapter (9 to 25), EASIO-S SIO adapter cable 18", EASIO-S SIO adapter cable 3', EASIO-P Printer adapter cable 5', "A8 A/V BOB" - Atari A8 Computer Audio & Video Breakout Box featuring phono connectors for composite video, chroma, luminance, and mono audio, plus s-video providing chroma and luminance

MS-Software (Mirko Sobe) 10/02
Germany
http://www.atarixle.de/
Developer: BOSS-XL V4.5, BOSS-XE V8.1, BOSS-X v10.2

MyAtari magazine 8/02
c/o Matthew Bacon
49 Douglas Road
Surbiton
Surrey
KT6 7RZ
England
http://www.myatari.net/
Publisher: MyAtari (free online magazine, monthly)

Subject: N

New Breed Software 10/02
c/o Bill Kendrick
675 Alvarado Ave #27
Davis, CA 95616-0620

USA
FAX: 530-325-9588
http://www.newbreedsoftware.com/
  Developer: games: Gem Drop, Sludge. utilities: Colorizer, File Selector, MuxChat, Super-IRG Font Editor (SIFE)

New Generation Atari-Magazin (N.G.A.M.) 9/02
  See: PD-World-Versand

Nelson Nieves 9/02
USA
http://www.celebritybase.net/atari8/
  Developer: SpartaDOS 3 and X utilities: DelTree, DualTest, FATR, FTD, Tree, TS, TSplit, UnDelete, WipeDisk, xErase, xType

Mathy van Nisselroy 10/04
The Netherlands
http://www.mathyvannisselroy.nl/
  Developer: CD Audio Player (CDAP) 1.47, CD/DVD Data Reader (DATA) 0.67

No Frills Software (Ed Kielbasinski) 11/02
800 E. 23rd St.
Kearney NE 68847-5512
USA
tel: 308-234-2975
  Vendor: new and used commercial software, PD/freeware/shareware
  Developer: Converter, Converter Companion, P.S. Users Utility Disk, PrintShop graphics

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Subject: P

page6.org (Paul Rixon) 2/05
United Kingdom
http://www.page6.org/
  Publisher: authorized digitized editions of Page 6 (1982-1989), Page 6 Atari User (1989), New Atari User (1989-1998)

James R. Parish (J-Com Enterprises, Inc.) 1/04
1012 E Lake Dr
Tarpon Springs FL 34688-8100
USA
Phone: 727-943-5737
Fax: 727-943-0749
http://www.j-com.net/index.html
  Repair Shop. Most Atari 8-bits, especially 1050 and 800XL

PD-World-Versand 9/02
Sascha Roeber
Bruch 101
D-49635 Badbergen
Germany

tel: +49 (0)171-9254660 (a cellular phone, always available)
tel: +49 (0)161-1507608 (car-phone, not always available)
  Vendor: PD/freeware/shareware, hardware
  Developer: all Power Per Post (PPP) and some KE-Soft product rights
  Publisher: 1) New Generation Atari-Magazin (N.G.A.M.)
                - quarterly paper magazine, German language
             2) PD-Mag - disk mag, German language

Pecus and Pirx 7/03
Poland
http://www.future-net.pl/~10vg3b/scorch/
  Developers: Scorched Earth (game), OMC65 (Our Macro Crossassembler, a Win-32 application generally 100% compatible with MAC65)

Pixels Past (Joe Grand) 3/04
http://www.pixelspast.com/
  Developer: Atari 8-bit computer 8K/16K PCB (make cartridges for the Atari), Stelladaptor (Atari Controller-to-USB Interface, attach an Atari joystick/paddle/etc to a modern computer)

Pokey Foundation 2/05
  See: Stichting Pokey

Publicaciones Creativas S.A. (Ivan Antezana) 6/04
Van Dyck 188
San Luis
Lima 30
Peru
tel/FAX: (51)(1) 346-2649
http://www.sugoi.com.pe/
  Publisher: Atari Creativo #0, Informatica Creativa #0, #1, #2 (paper magazines, no longer published but back issues are available)

PVBest (Philippe Vuillerme) 1/05
France
http://pvb.free.fr/ or http://www.pvbest.com/
  Developer: Atari software: Dropzone modification (score table saving), The Famous List Of Hight Score, File Designer (convert from cassette to disk or from boot program to Atari DOS binary file), Disk Wizard II modification (updating and improvement of the disassembly code), Boot Loader. PC software: Atari File Designer 1.70c (AFD - read/write XFD disk images from/to a real Atari disk drive via a 1050-2-PC serial cable), Atari Monitor 2.00 (for use with Atari800 emulators), Atari ROM File Designer 1.9.1 (ARFD - advanced version of AFD, create XFD/ATR images from real Atari disks via a 1050-to-PC cable)

Subject: Q

Quasimodos - 8/02
Glonisz (Krzysztof Paizert), KAC (Szymon Wesolowski), Kroger (Pawel Cierkonski), Morgoth (Michal Cierkonski), Raven (Przemek Wypierowski)

Poland
http://www.quasimodos.px.pl/pl/
  Developer: Dema- Fantastic megademo, The best of YFA, The Dream, Drunk Tank, Delirium Tremens, Ergo Bibamus, Pacem in terris. Intra- Music demo, Mikro demo, Glonisz demo 1, Glonisz demo 2, YFA demo 1, YFA demo 2, Castle demo, Fighter demo, Music player, Syzygy, Latajacy dywan, CMC demo 1, AMMC, Mission dupa, Wafel, Fred, Dziedzictwo gigantow, CMC demo 2, Kaszana, Schabowy, Total sh** demo, Nasze grzyby, Tiny 01, Tiny 02, Tiny 03, Scene Register 5.0. Gry- Zamek Londyn, Kowboj, Demon, Speedball, Msciciel, Strzelanina, Ja - Jo, One Life, The car, Pruters, Pamiec. Uzytki- Analizer, Scalak, Konwenter grafiki, Unappend, Formater, DDD, Projektant, ICT 6502. Zin- Mixer

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Subject: R

Burkhard Rau (HCRBurk) 8/02
Germany
http://www.hcrburk.de/
  Developer: SUBMON 4.1D (Atari),
ATARI FileManagement (AFM) 1.7 0002 (WIN 95/98/NT/2000/XP)

READY Technologies (Thomas Smailus) 8/02
254 Nelson Drive, Apt. U
Baton Rouge, LA 70808
USA
Fax: (225) 578-5263
http://www.readytech.net/
  Developer: design, layout, and manufacture of electonic analog and digital hardware systems; design, development, and production of software systems; software: Olympics, Word Processor for the Blind, Blip, Putzman, Saturn Lander, Menu Master, DOS 17; Data storage and media conversion; Engineering, Consulting

Retro Review 5/03
Ian Gledhill
35 Bridge Street
Aberystwyth
Ceredigion
SY23 1QB
U.K.

Jorge Canelhas
Apartado 3115
Miguel Bombarda
2745 QUELUZ
Portugal

http://www.retroreview.com/
  Publisher: Retro Review (paper magazine)

Thomas Richter 4/05
Germany
http://www.math.tu-berlin.de/~thor/atari++/
  Developer: Atari++ (800/XL/XE/5200 emulator for Unix/Linux/Solaris/Irix): Stable Release 1.38, CVS Snapshot 1.41, atari++ 1.41 for win32

Pawel Rosowski 4/05
Poland
http://uce.pl/ikplus/

  Developer: IK+ C64 to Atari 8-bit Conversion Project (game)
version 0103 (March 2005)

Subject: S

Satantronic (-XI-, Dodo, Jookie, Elan, Nir Dary) 8/02
Slovakia
http://www.napri.sk/web/satantronic/ or http://satantronic.atari.org/
  Developer: Manga (demo), Alien (demo), Transparent ANULOID (demo),
3D tunnel with texturemapping (demo),
1MB RAM (SIMM) expansion (second version),
XRAM 0.18.0 (SW tool - eXtended RAM test for XE)
Demos: DESIRE, zzZumRotator, OKO, DRAGONS, IHL, FLY, BEAUTY,
LIQUID, Te.mod. Games: Jurassic Park II, Magic World. Utilities: Lufa Half
Code Packer 1.0, Font Animator 1.0, Rave Extra Packer 1.0, Paradox 0.92,
Mad editor 0.98.
  Publisher: ATARIX - paper magazin in Slovak language

Sauron 6/02
Italy
http://web.tiscali.it/retrogaming/
  Vendor: used software

Darren Schebek 7/03
Canada
http://www.schebek.ca/
  Developer: Envision (character editor & screen editor), Solitaire Game,
Yahtzee Game

Serious Magazine 5/05
  See: Dial Group

Sijmen Schouten (Mr.Atari) 10/04
The Netherlands
http://www.mr-atari.com/
  Developer: MyIDE--IDE interface project. 800 and XL/XE versions

Bo Schreurs 10/02
The Netherlands
http://members.home.nl/stack/atarixle.html
  Developer: DTR2ATR 5.05.00 (Image Creator), XDIRLIST (Image Disk Directory
Lister), ATR2XFD (Convert ATR to XFD), XFD2ATR (Convert XFD to ATR),
XDIR 10.05.00 (Disk Image Browser), POOLDISK TOO (PD/freeware/shareware CD-
ROM)

Ernest R. Schreurs 10/03
Kempenlandstraat 8
5211 VN Den Bosch
The Netherlands
http://home.planet.nl/~ernest/
  Developer: DISKCOMM (.dcm file format specifications), DCM2ATR (Diskcomm

archive to SIO2PC archive converter) 1.01, WAV2CAS (Digital Cassette Image system, including CAS2SIO) Ver. September 30th 2003, CAS2WAV (Create a clean .wav file from a Digital Cassette Image), POOLDISK TOO (PD/freeware/shareware CD-ROM)

Ken Siders 4/05
USA
http://atari.ksiders.tzo.com/
Developer: Emulators Utilities: ATR/DCM utilities (DOS), AtrUtil95 1.13 (Win32), FixRom (DOS). Utilities: DiskFormer, KEdit 1.51 Text Editor, Flash40 E: Handler, Flash80 E: Handler, Flick 80 E: Handler, Ultra Speed Boot Menu, AtariWriter+ Super Menus. Programming: KASM65 2.51 Assembler, KLINK65 1.51 Linker, KLINK65 0.07 Cross Linker (DOS), Ken's Super Basic, Project ICE (Internet Connectivity for Eight-bit Ataris - TCP/IP and PPP). Games: Beef Drop, Burger Boy, Pac-Munch Jr, The Fish-Adventures of Mr. Fish, Circle of Richness

Sikor Soft (Pawel Sikorski) 1/05
See also: Atarimuseum (Fred Meijer)
ul. 1-go Sierpnia 28 m 64
02-134 Warszawa
Poland
http://sikorsoft.internetdsl.pl/
Developer: 5 x 5, 5 x 5 Editor, ABC, Centurion, Cyborg, Fire Stone, Ketchup, Liga Polska, Magic of Words, Max, Moscow 1993, Neuroid, Nexus, Orto Puzzle, Pilkarski Poker, Sexy Six, Sexy Six Data Disk #1, Sexy Six Data Disk #2, Sexy Six Data Disk #3, Teacher Killer, Tekblast

Mark Simonson 10/02
USA
http://www2.bitstream.net/~marksim/atarimac/
Developer: Atari Classic TrueType Fonts, v1.1

Sintech 7/02
Gastackerstr. 23
D-70794 Filderstadt
Germany
Tel/Fax: ++49/(0)711/775033 (0049-711/775033)
http://www.sintech-shop.de/
Vendor: hardware (computers and drives on request) and commercial software

Len Spencer 1/03
USA
http://members.aol.com/lenspencer/atari8.htm
Developer: HyperSpeed (high-speed R: handler for Multi I/O (MIO) and Black Box interfaces), FoReM-XE Professional BBS Version 5.4

Spike's Systems and Computer Repair 12/02
38 S. Maysville St.
Mount Sterling KY 40353-1355
USA
tel: (859)-499-0866

http://spikessystems.com/spikes.html
  Vendor: small selection of commercial software
  Repair Shop.

Sascha Springer 3/04
http://www.zerstoerung.de/
  Developer: A8E (Atari 800 XL Emulator for Windows, "developed completely from scratch")

Petr Stehlik (maintainer), Piotr 'Fox' Fusik, Jacek Poplawski (SDL), 12/04
Krzysztof Nikiel (Win32), Mark Grebe (Mac OSX), Vasyl Tsvirkunov (Pocket PC)
http://atari800.sourceforge.net/ or http://atari800.atari.org/
  Developer: Atari800 1.3.4 - an Atari 800, 800XL, 130XE and 5200 emulator for Unix, Amiga, MS-DOS, Atari TT/Falcon, SDL and WinCE

Radek Sterba (Raster) 5/05
Czech Republic
http://www.infos.cz/raster/atari/ or http://raster.atari.org/
  Developer: MULTIJOY8 (connect 8 joysticks to one Atari), MultiJoy16 (connect 16 joysticks to one Atari), ATADIM v2.04 Beta (Win9x- work with Atari disk images XFD/ATR), DRATEX 1.2 (Win9x- Drop file Atari Czech text convertor), LPTJOY/ATAJOY Driver (connect an Atari joystick to a PC), MAT2MTX (DOS-Mac65 to Text). Games: Cervi (Worms- Tron lightcycles game for MultiJoy8), Multris (Tetris-like game for MultiJoy4), Zahada, Volleyball, Predator, Posthelper, Videopoly, Dangerous Street, Magnetit, Naturix, Quadrotron-M4 (Quadro-Tron patched for Multijoy). utilities: MPE (MIDI Pattern Editor) v2.3, HiLoader-4.2 T2000, ComprCopy4Hi, TurboToDisk3, RSTos3.1, RSTos3.7, FROMT, DIRCOPY4, SA_POKEY (Standalone dynamic DLL library for emulation of Atari Pokey sound chip), SA_C6502 (Standalone dynamic DLL library for emulation of Atari 6502 processor), Raster Music Tracker (RMT) 1.20 - cross-plaftorm XL/XE music maker for PC, RMT1PLAY 1.04 (Atari XE/XL player of RMT module files). games co-developed with Roberta Knilla/FUCO/Funny Computer: Android, Cityhawk, Imagine, Gunhead. demos: YamahaDemo, Illusion 3, 80 rectangles, Motor, Flame999, SelfDemo

SteveR's Classic Cartridges (Steve Reed) 8/02
http://www.steverd.com/
  Vendor: used hardware and software

Stichting Pokey (The Pokey Foundation) 4/05
The Netherlands
http://www.pokey.nl/ or http://www.stichtingpokey.com/
  Publisher: authorized online editions of: Pokey's Magazine (Dutch), The Best of Pokey's Magazine (English), Mega Magazine ("MegaZine")(English)

Carsten Strotmann 8/03
  See also: Project USB Cartridge
Germany
http://www.strotmann.de/twiki/bin/view/APG/WebIndex
  Developer: Kaiser II (game), Multi Zoom Master (gr15 picture editor), 3SDOS - 3Sector Read-Only DOS version 0.8, Hercules drivers for the A.R.G.S. (ARGS) PC-ISA Card, Bootdisk Loader with Sectorcounter, Picture Fade-In Routine for BASIC, Little Typo Joke Program, Movie-End-Credits Scroller, Display Routine

for MultiColor (128 Col) Pictures, Screen Print Routine without ATARI OS, ST-Mouse Routine, Atari port of Sweet 16 Interpreter (Apple II pseudo machine interpreter, original by Steve Wozniak), Infoline for ACTION!

Sunmark Products (Mark DiLuciano) 10/03
383 Broadway
Lorain OH 44052-1631
USA
tel: 440-245-3678
http://www.sunmark.com/ Also http://www.hollex.net/
  Developer: InstaDOS Cartridge (Atari DOS 2.0S), 400/800/XL PCB, sio2pc PCB, Real Time Cartridge (ICD R-Time 8 clone), Hollex Cartridge (16K of SRAM powered by a lithium battery), sio2pc PCB with SIO cable, 400/800/XL Cartridge (select game from choice of Hollex images), Rampage! cartridge, Multicart #1, Multicart #2, Alley Cat cartridge, 5200 Multicart Blast, Multicart #3, Shamus II cartridge, Synapse Series multicart, Colossus Chess 4.1 cartridge, Commando cartridge, MIDI Maze cartridge

Super Products 4/04
c/o James Bradford
14 poplar place
Kallangur, Qld 4503
Australia
tel: +61 7 38865712
  Developer: SuperMon, PrintMon, SuperMax, SuperRAM, Super800, SuperDOS

Jiri Svoboda 11/02
Czech Republic
http://jirkasuv.duch.cz/iPAQ/atari/
  Developer: Atari800 emulator binaries/patches for iPAQ (Linux). old projects: Color Palette, XE ramdisk doubler for QMEG 256kB, Binary load+ (for TURBO 2000 Operating system V4.1), Prochazka v C... ("A walk in C..."- text game)

Subject: T

TAQUART 6/05
Angus (1995-1997), Bac, Daniel 'Dely' Kozminski, Michal 'Dracon' Garbaciak, Electron, Marcin 'Eru' Zukowski, Piotr 'Fox' Fusik, Karolj 'HeAvEn' Nadj, Marcin 'Jaskier' Lewandowski, Meg, Samurai, Slawek 'Slaves' Sledz, Lukasz 'X-Ray' Sychowicz, Zenial (1994-1996)
  See also: Piotr Fusik, Marcin Lewandowski
Poland
http://numen.scene.pl/ and
http://www.s-direktnet.de/homepages/k_nadj/taquart.html
  Developer: 1st TaquarT Intro (1995?), Back2Life (Orneta-Party 1995), Intro1 (Orneta-Party 1996), Intro2 (Orneta-Party 1996), Energy #1-disk mag (1996), Recycle-intro (Orneta-Party 1996), R34lly Unr34l-intro (Rush-Hours-Party 1997), Voice of Silents 1 (1996), Invitation-intro for Intel Outside 4-Party (1997), Voice of Silents 2 (1997), Ultra-Demo (Intel Outside #4-Party, 1997),

NUMEN (Lato Ludzikow 2002, requires 320K, PAL ANTIC)

Vladimir Tichy 4/04
Hrdlovska 650
41705 Osek
Czech Republic
http://sdq.webpark.cz/ or http://sdq.paraglide.cz
Developer: Atart ("ATAri Receiver and Transmitter") --
"The first Atari 8-bit casette dataset emulator for PC in the world.
Easy tool for archiving atari casettes to the PC files" --
Atart 3.00.0 interface - construction and manual,
Atart 1.07.0 program zip archive (manual contained)

trub 8/04
See also: MMSoft (developer of SIO2IDE)
Poland
http://trub.sys.net.pl/
Developer: utilities for the Atari: SIO2IDE Commands (S2I) 0.7,
S2I JukeBox 2.0. Utilities for SpartaDOS X (SDX): TDPL 2.0 (enhanced
TD.COM), XEP.SYS 0.1D (for PAL), TRACE2 (file tracer for SDX executable
files), RWTEST2 and QE (Quick Ed) v.2.0 (both by Draco/KMK/Konrad M.
Kokoszkiewicz, updated by trub for SDX 4.22). Utilities for MSDOS: XLDisk
(manage ATR/XFD images and real DD Atari disks) 2.5

Anthony Jaroslav Truhlar 12/03
England
http://www.truhlar.org/
Developer: CopyPlus 1.1, Metric/Imperial converter, resistance calculator,
several other programs. (Mainly working these days on HP Alpha (VMS), Sparc
(Solaris) & x86 (Linux) but maintains an interest in the Atari 8-bit.)

Vasyl Tsvirkunov 1/03
http://pocketatari.retrogames.com/
Developer: Pocket Atari 2002/05/13 (Atari800 emulator ported to
Windows CE 3.0+), versions for: StrongARM (iPAQ, etc.), MIPS (Casio, etc.),
SH3/4 (Jornada, etc.)

Steven J. Tucker 5/05
3978 Brookside Blvd
Cleveland OH 44111-5106
USA
tel: 216-577-8329
http://www.atarimax.com/
Developer: APE, the Atari Peripheral Emulator: APE and ProSystem v2.0.9 for
Win 95/98/ME/NT/2000/XP, APE & ProSystem 1.18 for DOS/Win3/95/98, APE Warp+ OS
for XL/XE machines, Imagic 1.06 95/NT--the Atari Disk Image Conversion System
for 9x/NT, Imagic 1.06 DOS--the Atari Disk Image Conversion System for DOS
(Imagic does disk image (ATR <-> XFD <-> DCM <-> SCP) conversion), Atari
Terminal Simulator ATS 2.0 (ATASCII Telnet/Serial Terminal & Break Movie
Player for 32bitWin), Break Movie Screensaver for 32bitWin, MaxFlash Flash
Cartridge (1Mbit or 8Mbit), SIO2PC/ProSystem Universal Interface,
AtariMax/ABBUC USB Cartridge, "MyIDE+Flash" Cartridge (1Mbit Flash Cartridge
with IDE Interface)

Subject: U

UKretro (Mike) 12/04
United Kingdom
http://www.ukretro.co.uk/
  Vendor: hardware, new commercial software (cassette format)

Universal Radio, Inc. 11/03
6830 Americana Pkwy
Reynoldsburg OH 43068
USA
Orders: 800 431-3939
FAX: 614-866-2339
Info: 614-866-4267
http://www.universal-radio.com/index.html
  Developer: variety of standard cables and connectors, include a cable perfect for 8-bit Atari video, at:
http://www.universal-radio.com/catalog/parts/dincable.html

Subject: V

Dan Vernon 3/03
http://retrobits.net/
  Developer: Atari810 1.4d -- disk drive emulator in the tradition of SIO2PC, for the Windows NT/2000/XP platform

Video 61 & Atari Sales (Lance Ringquist) 11/04
22735 Congo St NE
Stacy MN 55079-9356
USA
tel: (651) 462-2500 24 Hours
http://www.atarisales.com/
http://cth.dtdns.net/pro/pro1.html (BBS Express! Pro)
  Vendor: new/used hardware, new/used software
  Developer: (all cartridges): Amazing Maze, Arkanoid, AtarTris II, Bubble Trouble, Bumpers!, Checkers, The Clash of Kings, Clowns and Balloons, Commando, Concentration, Cosmic Tunnels, Cosmos (pinball), Crystal Castles, Crystal Raider, Dan Strikes Back, Dandy, Desmond's Dungeon, Dinky-Do, Drop Zone, Dungeonlords, Dynakillers, Elevator Repairman, Fire Bug, Getaway!, Hearts (card game), Jailbreak, Jinx, Lights Out, Lord of the Orb, MahJong, Maze War, Midas Maze, MIDI Maze, Monopoly, Montana Solitaire (card game), Montezuma's Revenge, Mr. Robot, MyDOS 4.5, Nibbler, Paddle Pack (Pong), Pacific Coast Highway, Paddle Wars, Plaqueman, Preppie!, Preppie! II, Puzzled (jigsaw puzzles), Quest for Quintana Roo, Rally Speedway, Ricochet, S.A.G.A. Adventureland 1, S.A.G.A. Mission Secret, S.A.G.A. Pirates Adventure, S.A.G.A. Strange Odyssey, Sharp Shooter, Sling Shot, Smush, Solitaire (card game), Spaceball (3D Pong), Spaceshot (pinball), SpartaDOS Pro 3.3C, Speed-O RPM Drive Tester, Star Flite 3.5, TurboBasic, Twilight World, Twin Pack

(Battleship/Jump the Pegs), Ultra Translator (800 OS), Video Poker (card game), Video Slots, Whomper Stomper, Zybex.
Also: BBS Express! Professional (Pro!) 5.0b (Atari hardware), 6.0 (emulators)
Also K-Products products, which include: Pro_Term Terminal Modules, Hardback & Restore, Mux_Time Software, TurBoss! High Speed O/S, KPI Hard Disk Drive Interface, Atari 8-bit CD-ROM, 1050 US Doubler (USD), DK-Utilities for the Black Box and the MIO

Video Game Trader 3/05
242 Essex Dr.
Brick NJ 08723-6502
http://www.videogametrader.com/
  Vendor: new and used commercial software

VintageFunWorld.Com (Chris) 3/04
http://www.vintagefunworld.com/
  Vendor: used hardware and software

Subject: W

Wacko Software (Andrei Ellman) 1/05
The Netherlands
http://software.wackonet.net/
  Developer: Line Crash (game)

Mark Watson 6/03
http://www.scrameta.net
  Developer: GP32 port of Atari800 emulator, version 0.4a

World of Atari 1/05
5920 Valley Vale Way
Sacramento CA 95823-5239
USA
Phone: 916-392-7424
Fax: 916-914-2011
http://www.worldofatari.com/
  Vendor: new hardware, commercial software

Subject: X

Xport 1/04
http://xport.xbox-scene.com/
  Developer: AtariXLBox v5 - port of Atari800 emulator for Microsoft Xbox

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End of atari-8-bit/vendev
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From -6353808673771100329
X-Google-Thread: f8760,6aa7e9ad876d1e45
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!sn-xit-04!sn-xit-06!sn-post-01!
supernews.com!corp.supernews.com!not-for-mail
From: "Greg Goodwin" <Greg.Goodwinp0.f2.n8.z8@fmlynet.org>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Atari + APE + Libretto = "Beautiful Music"
Date: Fri, 30 Jul 2005 02:29:56
Organization: www.family-bbs.net [FamilyNet International]
Message-ID: <00067bc0@fmlynet.org>
References: <1122638068.866935.35280@g47g2000cwa.googlegroups.com>
X-Gateway: NewsGate v1.0 gamma 2 NNTP <-> FidoNet Gateway
X-FTNADDR: 8:8/2.0
X-Complaints-To: abuse@supernews.com
Lines: 41
Xref: g2news1.google.com comp.sys.atari.8bit:2045

FamilyNet Newsgate

> From: "Larry" <LLppwhite@aol.com>

> Greg Goodwin wrote:
>> FamilyNet Newsgate
>>
>> Nice thing is about IBM palm tops is that there are a lot of them.
>>
>> The one I found myself using was a Digital HiNote. Now that is not as
>> small, but small non-the-less. ;)   And this one was dos based.
>>
>> Doc Clu
>>

> Hi Greg-
> Which model HiNote? Presume this is the Compaq HiNote series?
> Incidently, another petite sub-notebook that I considered was the
> Compaq Aero, but evidently Compaq quit that series after releasing the
> 486-33 model.
> -Larry

   Mine is a Digital HiNote Ultra CT450. Runs at 75 mhz.   The batteries are
   expensive as hell to get, but I just leave the laptop plugged up, and simply
   put it to sleep by closing the screen when not using it.

   As for the Aero... played with those. They have to be the most confused
   computers... too big to be a palm top, too small to be a laptop. :D

   They are quite small in other words. Never could get it work right, but
   then the poor Aero I had was through a lot previuosly. They have the
   coolest floppy drives that plug into their PCMCIA port... loved the design,

never could get that to work either. But the drive is somewhere around here still just because of how cool it was. :)

Doc Clu 800

FamilyNet <> Internet Gated Mail
http://www.fmlynet.org

From 232916549868391568
X-Google-Thread: f8760,6c246e9671d3bd0b
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Sat, 30 Jul 2005 08:13:39 -0500
Newsgroups: comp.sys.atari.8bit
From: "Edward S. Baiz Jr." <edbaizjr@comcast.net>
Message-ID: <42eb28d2fcc850@comcast.net>
Subject: Re: Nice 8-bit setup at the VGS
References: <42dbd7b01489a12@comcast.net>
 <1121923028.1f26ffbc1501116e86a1755abf8658ec@teranews>
 <1122611690.920971.16870@g14g2000cwa.googlegroups.com>
Organization: I.M.A.G.E./SCAT
User-Agent: Okami Version 3.0B-11 (Atari)
Date: Sat, 30 Jul 2005 07:56:58 +0400 (MET DST)
X-Sender: NEWSwatch v2.50 (Atari)
Lines: 35
NNTP-Posting-Host: 24.11.255.177
X-Trace:
sv3-6yuBeCcdMOsDHUXp2Alw3Bt26SjeYxMHfldsuy9puYZ+o1WpiAgN2Uise2O1l9KWwItoY79V5v6XH8
r!iq9tkIt06VKolodBurK8366xv+GY3weDPPlHq4lgvcrCr4MMaOAser7Sve/ohd7uSQ==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2046

>Hi All,
>
>Ok, I did it. I went and got batteries for the 130xe portable. I hooked
>up 3 batteries for RC cars and tested to see how long the batteries
>last... 2+ hours!!!. The batteries had not run out! I had to stop the
>machine to pack it for Saturday. I would not be suprised if it ran for
>3-4 hours on a charge... WOW. I was expecting 45min-1hr MAX...
>
>Julian & I will be at the VCF in West Layfayette, Indiana this Saturday
>and we'll be exhibiting a PDP/11, IBM RS, the Atari 130xe portable
>running on batteries, and my Rack mounted Falcon030 w/CT63. We will be

>in the exhibit booths. I can take orders for ethernecs and eiffel board
>there if needed. We will be taking pictures and posting them at a later
>date for those interested.
>
>Rory

Hey Rory,

Gee, I did not know the portable 130XE was running on batteries. Cool.. Can you also use regular current for it? I will not be at the VCF. I am off, but I forgot that I had laready promised my wife I would go with her to a party that night. I inivitation came in early June. There will be others I hope. You guys, SCAT, had a great setup and you should all be proud of it.

--
Edward S. Baiz Jr.
    (Gamer)

HADES 060: 256meg Ram, Yamaha & Sony CDRW Drive, 1 gig
 Jaz Drive, MicroTek E3 Scanner, Mach 64 w/4meg Ram, Epson
 Photo 700 printer, PCI Networking Card, ICQ#91257633
PROGRAMS: Extendos Gold, Cab 2.8, ScanX, GlueStik, aFTP,
 Calamus SL2002, Newswatch, Okami, PlayMyCD, Papyrus 8, Smurf,
 Nova Driver 2.67, NVDI 5, Mint(Net), Magic(Net), N.AES, Geneva

From -8497432685557017052
X-Google-Thread: f8760,5ec42086204cf2a4
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!newshub.sdsu.edu!
feeder1.nntp.dca.giganews.com!feed.cgocable.net!read1.cgocable.net.POSTED!
53ab2750!not-for-mail
User-Agent: Microsoft-Outlook-Express-Macintosh-Edition/5.02.2022
Subject: Re: CPM for the atari ?
From: You <you@cogeco.ca>
Newsgroups: comp.sys.atari.8bit
Message-ID: <BF114F87.3A94%you@cogeco.ca>
References: <1120851291.719573.102300@o13g2000cwo.googlegroups.com> <cp14q2-
m3a.ln1@don.localnet> <Pine.GSO.4.61.0507211211410.29693@furyy1>
<Xns969A8F223D5B2emuslor@216.196.97.136>
<Pine.GSO.4.61.0507220707170.25865@furyy1>
Mime-version: 1.0
Content-type: text/plain; charset="US-ASCII"
Content-transfer-encoding: 7bit
Lines: 22
Date: Sat, 30 Jul 2005 15:38:48 -0400
NNTP-Posting-Host: 24.57.165.180
X-Complaints-To: news@cogeco.net
X-Trace: read1.cgocable.net 1122752509 24.57.165.180 (Sat, 30 Jul 2005 15:41:49
EDT)
NNTP-Posting-Date: Sat, 30 Jul 2005 15:41:49 EDT
Organization: Cogeco Cable

Xref: g2news1.google.com comp.sys.atari.8bit:2047

I haven't turned my Atari system on for more than a year. Well, actually,
I did turn one briefly, a few months ago to test some ROM chips that I
shipped out.

>
> Then there's the question of how many people are running actual
> Atari 8-bit floppy disk drives nowadays? I am, but I'll have to
> admit I haven't turned my Atari system on for several months.
> <oops!>
> --
>>>> --<<<
>>>> david moeser -- erasmus39 at yahoo dot com <<<
>>>> Censornati, Ohio - USA   <<<
>>>> --<<<
> *   8 Bits Forever! ... OR BUST!   *
>
> (Headers munged to foil spammers; real info in taglines)
>
>

From 300362647831558134
X-Google-Thread: f8760,6aa7e9ad876d1e45
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!meganewsservers.com!
feeder2.on.meganewsservers.com!feed.cgocable.net!read2.cgocable.net.POSTED!
53ab2750!not-for-mail
User-Agent: Microsoft-Outlook-Express-Macintosh-Edition/5.02.2022
Subject: Re: Atari + APE + Libretto = "Beautiful Music"
From: You <you@cogeco.ca>
Newsgroups: comp.sys.atari.8bit
Message-ID: <BF115097.3A96%you@cogeco.ca>
References: <1122522189.395407.89240@g47g2000cwa.googlegroups.com>
<00061931@fmlynet.org>
Mime-version: 1.0
Content-type: text/plain; charset="US-ASCII"
Content-transfer-encoding: 7bit
Lines: 63
Date: Sat, 30 Jul 2005 15:43:19 -0400
NNTP-Posting-Host: 24.57.165.180
X-Complaints-To: news@cogeco.net
X-Trace: read2.cgocable.net 1122752636 24.57.165.180 (Sat, 30 Jul 2005 15:43:56
EDT)
NNTP-Posting-Date: Sat, 30 Jul 2005 15:43:56 EDT
Organization: Cogeco Cable
Xref: g2news1.google.com comp.sys.atari.8bit:2048

Doc:

non-the-less? This is the second post you've made where you've said,
"non-the less". I don't mean to knock consistency, but are we establishing
a trend?

> From: "Greg Goodwin" <Greg.Goodwinp0.f2.n8.z8@fmlynet.org>
> Organization: www.family-bbs.net [FamilyNet International]
> Newsgroups: comp.sys.atari.8bit
> Date: Tue, 27 Jul 2005 23:44:06
> Subject: Atari + APE + Libretto = "Beautiful Music"
>
> FamilyNet Newsgate
>
> Nice thing is about IBM palm tops is that there are a lot of them.
>
> The one I found myself using was a Digital HiNote. Now that is not as
> small, but small non-the-less. ;) And this one was dos based.
>
> Doc Clu
>
>
>
>
>> From: "Larry" <LLppwhite@aol.com>
>
>> There have been several threads in csa8 about using a single board
>> computer as a dedicated APE/SIO2PC "server." Although there are lots
>> of possible hardware systems for doing that, I've found a very useful
>> and economical machine -- namely the Toshiba Libretto. There is a lot
>> of information on the web about the U.S. Libretto 50/70/100/110 series.
>
>> The Libretto is a "palm top" computer that is about the size of a VCR
>> tape. (Talk about compact!) A "stock" model 50CT uses an original
>> Pentium processor running at 75 MHz. Since the 50CT is the oldest
>> US-released Libretto, it is also the least expensive, but it runs APE
>> for Windows 95/98 flawlessly under W95 SR2 in 16 MB. I am using a very
>> early (registered) version of Win-APE, V1.1.0 with a 1-chip Max232-type
>> interface. 3X transfers are no problem, and printing also works great.
>> A "true" 14C89 interface also works well. Some of the APE "Options"
>> boxes are slightly wider than the nominal 640 X 480 display, but the
>> L50 has larger virtual displays, and nothing "crashes" when the box
>> overhangs the display -- just "grab" and "slide" it. The main APE
>> display fits nicely. Newer versions of the Libretto (100CT and 110CT)
>> have a wider 800 X 480 display.
>
>> There have been a couple of mentions in csa8 about trying to use the
>> Atari Portfolio with APE/SIO2PC for Dos. I started looking at this
>> APE-server project when I ran across a Poqet computer on eBay; then
>> found another MS-DOS candidate in the HP LX "palm-top" series. But the
>> Libretto is a true Win Machine (also prized by Linux users), with a TFT
>> color VGA display, and Pentium power. Easily runs W95 and also W98 SE
>> (in 32 MB).

>
>> Since I got mine, I've moved many ATR's to it and used it quite a bit.
>> And If anyone is interested in the L., I'll be happy to share what I've
>> learned.
>> -Larry
>
> FamilyNet <> Internet Gated Mail
> http://www.fmlynet.org
>

From -6271650049284000653
X-Google-Thread: f8760,a399ece8e8fa38fd,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!feed.cgocable.net!read2.cgocable.net.POSTED!
53ab2750!not-for-mail
User-Agent: Microsoft-Outlook-Express-Macintosh-Edition/5.02.2022
Subject: Setting Up Atari Again
From: You <you@cogeco.ca>
Newsgroups: comp.sys.atari.8bit
Message-ID: <BF115591.3A9A%you@cogeco.ca>
Mime-version: 1.0
Content-type: text/plain; charset="US-ASCII"
Content-transfer-encoding: 7bit
Lines: 28
Date: Sat, 30 Jul 2005 16:04:33 -0400
NNTP-Posting-Host: 24.57.165.180
X-Complaints-To: news@cogeco.net
X-Trace: read2.cgocable.net 1122753908 24.57.165.180 (Sat, 30 Jul 2005 16:05:08
EDT)
NNTP-Posting-Date: Sat, 30 Jul 2005 16:05:08 EDT
Organization: Cogeco Cable
Xref: g2news1.google.com comp.sys.atari.8bit:2049

Well, it looks as though I will be setting up my 8-bit Atari again this
weekend. I miss playing with the little critters.

Atari Basic was my first true love. The things we used to do together
sometimes brings a tear to my eye as I recall the days when computers were
fun. Not so anymore; computers don't have that same aura of intrigue that
they once had. At least not for me.

Who sits down in front of their Mac, PC, or Linux box, boots up the OS and
tinkers with computer languages just to have software to run on their
computers today? Not many.

Could you imagine what modern computer magazines would be like if they came
with type-in program listings? They'd be books!

When I had my ST, there was a paint program for it that I really liked

called "Neochrome". I've never seen anything like that program on the Mac or the PC. I'm not at all grapically inclined, but I would spend hours playing with Neochrome.

In high school a friend and I set out to develop a game for the ST called, Elevator Music. Most of the graphics were created with NeoChrome and we were using the STOS programming environment for the code. I really wish that we had been able to finish that, but sh*t happens, right?

Anyway, ciao...

From 379462804639109515
X-Google-Thread: f8760,5ec42086204cf2a4
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!feed.cgocable.net!read2.cgocable.net.POSTED!
53ab2750!not-for-mail
User-Agent: Microsoft-Outlook-Express-Macintosh-Edition/5.02.2022
Subject: Re: CPM for the atari ?
From: You <you@cogeco.ca>
Newsgroups: comp.sys.atari.8bit
Message-ID: <BF1159FD.3A9C%you@cogeco.ca>
References: <1120851291.719573.102300@o13g2000cwo.googlegroups.com>
<1121037601.501540.116490@g43g2000cwa.googlegroups.com>
<Pine.GSO.4.61.0507211226380.29693@furyy1>
Mime-version: 1.0
Content-type: text/plain; charset="US-ASCII"
Content-transfer-encoding: 7bit
Lines: 57
Date: Sat, 30 Jul 2005 16:23:26 -0400
NNTP-Posting-Host: 24.57.165.180
X-Complaints-To: news@cogeco.net
X-Trace: read2.cgocable.net 1122755042 24.57.165.180 (Sat, 30 Jul 2005 16:24:02
EDT)
NNTP-Posting-Date: Sat, 30 Jul 2005 16:24:02 EDT
Organization: Cogeco Cable
Xref: g2news1.google.com comp.sys.atari.8bit:2050

I had always wanted an Indus drive for my 8-bit. The sleek black case, the seven-segment LED displays that showed information like track count, the little flip lid over the drive slot, all were things of beauty to the truly inspired computer geek.

I never did manage to scrounge up the coveted Indus drive for my Atari 800XLs. In many respects, the Indus drives were much like sasquatch or any other creature of lore; a few people had claimed to have seen them in these parts, some even had pictures to prove it, but no one had ever managed to bag the beast.

I did manage to procure an old Rana 1000 drive for my 800XL many years back. This drive had many of the same features as the Indus drive albeit without the slick black case, flip cover, and stealthy design. Regardless, the Rana drive was a truly inspired piece of technology at the time. It offered true double-density, something that every Atari branded disk drive lacked, and the front panel displays were a computer geeks dream come true.

The USDoubler upgrade for the Atari 1050 disk drive was the first and only upgrade to have ever graced the innards of my Atari drive. Finally, true double density on my 1050 had become a reality and the UlraSpeed sector skew, made possible with SpartaDos, made the 1050 really fly.

Ah, those were the days...

> From: Sid Pacman <8-bitter@atari.old.folks.home>
> Newsgroups: comp.sys.atari.8bit
> Date: Thu, 21 Jul 2005 12:44:52 -0400
> Subject: CPM for the atari ?
>
> On Sun, 10 Jul 2005 at 16:20 -0700, stephen sheppard scribbled:
> ->According to the 8-bit FAQ ... there was also L.E. Systems LEDS5-
> ->01 which with ... the "RAM Charger" upgrade could run CP/M.
> ->I was surprised to hear that the Indus GT could also be upgraded
> ->to run CP/M.
>
> On February 10, 1987, Future Systems Inc. sent a letter to 40,000
> people who had bought Indus disk drives for Atari or Commodore com-
> puters, announcing that they had acquired manufacturing and market-
> ing rights for the Indus. Ram Charger was the name for their 64K
> CP/M module for the Indus drive, also announced in that letter.
>
> Apparently the L.E. drive also used the Future Systems CP/M
> board. As I mentioned in another posting, I have an Indus drive
> with the CP/M board installed so I can attest that it works.
> --
>>>> --<<<
>>>> david moeser -- erasmus39 on yahoo   <<<
>>>> Censornati, Ohio - USA   <<<
>>>> --<<<
> *   "All Indus -- All The Time!"   *
>
> (Headers munged to foil spammers; real info in taglines)
>
>

From 3916859772764741754
X-Google-Thread: f8760,6aa7e9ad876d1e45
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!

border1.nntp.dca.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Sat, 30 Jul 2005 17:04:35 -0500
From: "Bill Garber" <willy46pa@comcast.net>
Newsgroups: comp.sys.atari.8bit
References: <1122522189.395407.89240@g47g2000cwa.googlegroups.com>
<00061931@fmlynet.org> <BF115097.3A96%you@cogeco.ca>
Subject: Re: Atari + APE + Libretto = "Beautiful Music"
Date: Sat, 30 Jul 2005 18:04:36 -0400
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-RFC2646: Format=Flowed; Original
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
Message-ID: <1P2dnVrQ15PuZHbfRVn-pA@comcast.com>
Lines: 19
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1!jzAXUYc7L0OIaCwkfIqkVEsUIfQyzdV9Ob2qLyeSQq6044CeqEr+2EVdcrcd1profNkCr9+Gl4fs!
Hg==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2051

"You" <you@cogeco.ca> wrote in message news:BF115097.3A96%you@cogeco.ca...
> Doc:
>
> non-the-less? This is the second post you've made where you've said,
> "non-the less". I don't mean to knock consistency, but are we
> establishing
> a trend?

At least offer a correction with your criticism. It isn't a phrase, but a
single word.
"Nonetheless" is a word meaning, "nothing taken away". I have noticed some
small
errors in term usage in your posts as well, not to mention your
"top-posting". :o)

Bill Garber

From 9200990768612591474
X-Google-Thread: f8760,6aa7e9ad876d1e45
X-Google-Attributes: gidf8760,public

X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!
newsfeed2.telusplanet.net!newsfeed.telusplanet.net!newsfeed.telus.net!
feed.cgocable.net!read1.cgocable.net.POSTED!53ab2750!not-for-mail
User-Agent: Microsoft-Outlook-Express-Macintosh-Edition/5.02.2022
Subject: Re: Atari + APE + Libretto = "Beautiful Music"
From: You <you@cogeco.ca>
Newsgroups: comp.sys.atari.8bit
Message-ID: <BF11AA3A.3AA7%you@cogeco.ca>
References: <1122522189.395407.89240@g47g2000cwa.googlegroups.com>
<00061931@fmlynet.org> <BF115097.3A96%you@cogeco.ca> <1P2dnVrQ15PuZHbfRVn-
pA@comcast.com>
Mime-version: 1.0
Content-type: text/plain; charset="US-ASCII"
Content-transfer-encoding: 7bit
Lines: 35
Date: Sat, 30 Jul 2005 22:05:46 -0400
NNTP-Posting-Host: 24.57.165.180
X-Complaints-To: news@cogeco.net
X-Trace: read1.cgocable.net 1122775728 24.57.165.180 (Sat, 30 Jul 2005 22:08:48
EDT)
NNTP-Posting-Date: Sat, 30 Jul 2005 22:08:48 EDT
Organization: Cogeco Cable
Xref: g2news1.google.com comp.sys.atari.8bit:2052

Sorry, Bill and Greg, I guess I should have used a smiley in that message.
It wasn't my intent to point out the error in spelling, just the redundant
usage. It was meant to be a joke, something along the lines of: Today's
messages brought to you by the word 'non-the-less'.

Although, in my defense, you will probably note from my various posts that
I'm not yet up to speed on ascii smiley usage. I'm getting there though.
:-)

> From: "Bill Garber" <willy46pa@comcast.net>
> Newsgroups: comp.sys.atari.8bit
> Date: Sat, 30 Jul 2005 18:04:36 -0400
> Subject: Re: Atari + APE + Libretto = "Beautiful Music"
>
>
> "You" <you@cogeco.ca> wrote in message news:BF115097.3A96%you@cogeco.ca...
>> Doc:
>>
>> non-the-less? This is the second post you've made where you've said,
>> "non-the less". I don't mean to knock consistency, but are we
>> establishing
>> a trend?
>
> At least offer a correction with your criticism. It isn't a phrase, but a
> single word.
> "Nonetheless" is a word meaning, "nothing taken away". I have noticed some
> small

> errors in term usage in your posts as well, not to mention your
> "top-posting". :o)
>
> Bill Garber
>
>

From -529194987903768947
X-Google-Thread: f8760,a399ece8e8fa38fd
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Sun, 31 Jul 2005 11:56:25 -0500
Newsgroups: comp.sys.atari.8bit
From: "Edward S. Baiz Jr." <edbaizjr@comcast.net>
Message-ID: <42ecae78dd2d80@comcast.net>
Subject: Re: Setting Up Atari Again
References: <BF115591.3A9A%you@cogeco.ca>
Organization: I.M.A.G.E./SCAT
User-Agent: Okami Version 3.0B-11 (Atari)
Date: Sun, 31 Jul 2005 11:27:40 +0400 (MET DST)
X-Sender: NEWSwatch v2.50 (Atari)
Lines: 57
NNTP-Posting-Host: 24.11.255.177
X-Trace: sv3-
yNkfsIm0Y+Zm2xKRbHBAYAF4sXbC9qAnRPbFgKbTpUXNrFA65eDzoy6PiJkBEtZcvgiPYMrFJNtiRZn!
Wj1q/DgMqDKsSqwSY+shDs8wqkrtcv0WduDXOXDfhW3AGhZIB0lXD5aAksmPB22QeQ==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2053

>Well, it looks as though I will be setting up my 8-bit Atari again this
>weekend.   I miss playing with the little critters.

I did also which is why I started up again.

>Atari Basic was my first true love.   The things we used to do together
>sometimes brings a tear to my eye as I recall the days when computers were
>fun.   Not so anymore; computers don't have that same aura of intrigue that
>they once had.   At least not for me.

I have always said that my Atari 8-bit days were the best in computer
experience I have ever had. I actually wish we could all go back and do it
again.

>Who sits down in front of their Mac, PC, or Linux box, boots up the OS and
>tinkers with computer languages just to have software to run on their
>computers today? Not many.

I started to tinker in Atari Basic and only wrote one program. It was small, but I was a little pround of myself. It was a menu program that I used to load in programs that were on a disk. I hated to have to type in the program name all the time. It was great to experiment just to see what happens. You are correct, no too much of this happens these days.

>Could you imagine what modern computer magazines would be like if they came
>with type-in program listings? They'd be books!

Yeah, even some of the best programs listed in the old Antic magazine seemed like books, but they were worth it when it was all typed in. Of course I found the more I typed in the programs, the more I learned about the language.

>When I had my ST, there was a paint program for it that I really liked
>called "Neochrome". I've never seen anything like that program on the Mac
>or the PC. I'm not at all grapically inclined, but I would spend hours
>playing with Neochrome.

Yes, I still have that program. Great piece of work. I used it along with Degas Elite, also which I still have.

>In high school a friend and I set out to develop a game for the ST called,
>Elevator Music. Most of the graphics were created with NeoChrome and we
>were using the STOS programming environment for the code. I really wish
>that we had been able to finish that, but sh*t happens, right?

Yeah I bought STOS and a lot of other programs to help program, but I never got into it like I thought I would Too bad, but maybe someday I will start it up again.
--
Edward S. Baiz Jr.
    (Gamer)

HADES 060: 256meg Ram, Yamaha & Sony CDRW Drive, 1 gig
 Jaz Drive, MicroTek E3 Scanner, Mach 64 w/4meg Ram, Epson
 Photo 700 printer, PCI Networking Card, ICQ#91257633
PROGRAMS: Extendos Gold, Cab 2.8, ScanX, GlueStik, aFTP,
 Calamus SL2002, Newswatch, Okami, PlayMyCD, Papyrus 8, Smurf,
 Nova Driver 2.67, NVDI 5, Mint(Net), Magic(Net), N.AES, Geneva

From 2716212049061250939
X-Google-Thread: f8760,6aa7e9ad876d1e45
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Sun, 31 Jul 2005 13:12:58 -0500

From: "Bill Garber" <willy46pa@comcast.net>
Newsgroups: comp.sys.atari.8bit
References: <1122522189.395407.89240@g47g2000cwa.googlegroups.com>
<00061931@fmlynet.org> <BF115097.3A96%you@cogeco.ca> <1P2dnVrQ15PuZHbfRVn-
pA@comcast.com> <BF11AA3A.3AA7%you@cogeco.ca>
Subject: Re: Atari + APE + Libretto = "Beautiful Music"
Date: Sun, 31 Jul 2005 14:12:49 -0400
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-RFC2646: Format=Flowed; Original
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
Message-ID: <du2dnW55_f83iXDfRVn-3w@comcast.com>
Lines: 18
NNTP-Posting-Host: 68.83.245.234
X-Trace: sv3-XznAKaPfPW0EJngfZzFP35erTwNyIs96T/
efdNEqRqQVXfUHXsRj04NuRqNtRtbMUqXO89MKMn7TWq1!
pqmDzKgB5RUeJ7LkFUL6ctwQjXP8SMQ+pqVI+oK4zz8OmPKrSdWqFxhzfunyuD+9lL3YfFSmvMjD!CA==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2054

"You" <you@cogeco.ca> wrote in message news:BF11AA3A.3AA7%you@cogeco.ca...
> Sorry, Bill and Greg, I guess I should have used a smiley in that message.
> It wasn't my intent to point out the error in spelling, just the redundant
> usage. It was meant to be a joke, something along the lines of: Today's
> messages brought to you by the word 'non-the-less'.
>
> Although, in my defense, you will probably note from my various posts that
> I'm not yet up to speed on ascii smiley usage. I'm getting there though.
> :-)

Not a problem. At least you're big enough to apologize and explain yourself.

:o) This is the smiley I use, the cute bear face smiley.

Bill Garber

From 7177158085345168220
X-Google-Thread: f8760,5ec42086204cf2a4
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!feed.cgocable.net!read1.cgocable.net.POSTED!
53ab2750!not-for-mail

User-Agent: Microsoft-Outlook-Express-Macintosh-Edition/5.02.2022
Subject: Re: CPM for the atari ?
From: You <you@cogeco.ca>
Newsgroups: comp.sys.atari.8bit
Message-ID: <BF12F167.3AF2%you@cogeco.ca>
References: <1120851291.719573.102300@o13g2000cwo.googlegroups.com> <cp14q2-
m3a.ln1@don.localnet> <Pine.GSO.4.61.0507211211410.29693@furyy1>
Mime-version: 1.0
Content-type: text/plain; charset="US-ASCII"
Content-transfer-encoding: 7bit
Lines: 25
Date: Sun, 31 Jul 2005 21:21:43 -0400
NNTP-Posting-Host: 24.57.165.180
X-Complaints-To: news@cogeco.net
X-Trace: read1.cgocable.net 1122859485 24.57.165.180 (Sun, 31 Jul 2005 21:24:45
EDT)
NNTP-Posting-Date: Sun, 31 Jul 2005 21:24:45 EDT
Organization: Cogeco Cable
Xref: g2news1.google.com comp.sys.atari.8bit:2055

David:

I'm curious as to the story behind your signature tag. Did you find
yourself being muzzled for having exercised your right to freedom of speech?

That's what happened to me! Although, I live north of the Canada/USA
border and we actually have laws that restrict what a person can say. We
call them hate laws and they carry precedence over our Charter of Rights.

Now, please don't misunderstand, I was *not* spewing hate propaganda, unless
being critical of a corporation could be construed as hatred? Anyway, I'm
curious about your signature tag...

> From: Sid Pacman <8-bitter@atari.old.folks.home>
> Newsgroups: comp.sys.atari.8bit
> Date: Thu, 21 Jul 2005 12:26:31 -0400
> Subject: CPM for the atari ?
>
>>>> --<<<
>>>> david moeser -- erasmus39 on yahoo   <<<
>>>> Censornati, Ohio - USA   <<<
>>>> --<<<
> *   "All Indus -- All The Time!"   *

From 1693966199389130213
X-Google-Thread: f8760,a399ece8e8fa38fd
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!feed.cgocable.net!read1.cgocable.net.POSTED!

53ab2750!not-for-mail
User-Agent: Microsoft-Outlook-Express-Macintosh-Edition/5.02.2022
Subject: Re: Setting Up Atari Again
From: You <you@cogeco.ca>
Newsgroups: comp.sys.atari.8bit
Message-ID: <BF12F3D8.3B25%you@cogeco.ca>
References: <BF115591.3A9A%you@cogeco.ca> <42ecae78dd2d80@comcast.net>
Mime-version: 1.0
Content-type: text/plain; charset="US-ASCII"
Content-transfer-encoding: 7bit
Lines: 30
Date: Sun, 31 Jul 2005 21:32:08 -0400
NNTP-Posting-Host: 24.57.165.180
X-Complaints-To: news@cogeco.net
X-Trace: read1.cgocable.net 1122860110 24.57.165.180 (Sun, 31 Jul 2005 21:35:10
EDT)
NNTP-Posting-Date: Sun, 31 Jul 2005 21:35:10 EDT
Organization: Cogeco Cable
Xref: g2news1.google.com comp.sys.atari.8bit:2056

I wrote many programs for my Atari 800XL. I don't know how many 5.25"
floppy disks I have laying around, but I'd hazard to guess that I have at
least 25 to thirty disks filled with nothing but Atari Basic code that I
conjured from the depths on those warm and hazy summer nights.

I'm not saying that any of my code was particularly good, I'm just saying
that there was an abundance of it.

A friend of mine once made an attempt at starting a small business selling
Atari 8-bit public domain software and I wrote the code for his disk-based
catalog. If you have ever been involved with a user group that received a
copy of the SnoSoft Public Domain catalog, you will have had experience with
one of my early Atari programming projects.

Cheers,
William

> From: "Edward S. Baiz Jr." <edbaizjr@comcast.net>
> Organization: I.M.A.G.E./SCAT
> Newsgroups: comp.sys.atari.8bit
> Date: Sun, 31 Jul 2005 11:27:40 +0400 (MET DST)
> Subject: Re: Setting Up Atari Again
>
> I started to tinker in Atari Basic and only wrote one program. It was small,
> but I was a little pround of myself. It was a menu program that I used to load
> in programs that were on a disk. I hated to have to type in the program name
> all the time. It was great to experiment just to see what happens. You are
> correct, no too much of this happens these days.

From -2333438826627153111

X-Google-Thread: f8760,a399ece8e8fa38fd
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!meganewsservers.com!
feeder2.on.meganewsservers.com!nx01.iad01.newshosting.com!newshosting.com!
216.168.1.162.MISMATCH!sn-xit-02!sn-xit-06!sn-post-01!supernews.com!
corp.supernews.com!not-for-mail
From: "Greg Goodwin" <Greg.Goodwinp0.f2.n8.z8@fmlynet.org>
Newsgroups: comp.sys.atari.8bit
Subject: Setting Up Atari Again
Date: Sat, 31 Jul 2005 22:37:10
Organization: www.family-bbs.net [FamilyNet International]
Message-ID: <0006c036@fmlynet.org>
References: <BF115591.3A9A%you@cogeco.ca>
X-Gateway: NewsGate v1.0 gamma 2 NNTP <-> FidoNet Gateway
X-FTNADDR: 8:8/2.0
X-Complaints-To: abuse@supernews.com
Lines: 50
Xref: g2news1.google.com comp.sys.atari.8bit:2057

FamilyNet Newsgate

I laughed on the mention of the current magazines being books if they had programs in them. That is too true. Most cases they only list sample code or partial code if they ever do. Most codes you get are cheat codes.

So what kind of setup did you setup? :)

I think I remember Neochrome for the ST. It is amazing what I remember from the year or so I collected and worked with ST's. :) As it is of course O don't remember much. Had to much fun getting my Atari ST on the internet.

Doc Clu

> From: You <you@cogeco.ca>

> Well, it looks as though I will be setting up my 8-bit Atari again this
> weekend. I miss playing with the little critters.

> Atari Basic was my first true love. The things we used to do together
> sometimes brings a tear to my eye as I recall the days when computers were
> fun. Not so anymore; computers don't have that same aura of intrigue that
> they once had. At least not for me.

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> tinkers with computer languages just to have software to run on their
> computers today? Not many.

> Could you imagine what modern computer magazines would be like if they came

> with type-in program listings? They'd be books!

> When I had my ST, there was a paint program for it that I really liked
> called "Neochrome". I've never seen anything like that program on the Mac
> or the PC. I'm not at all grapically inclined, but I would spend hours
> playing with Neochrome.

> In high school a friend and I set out to develop a game for the ST called,
> Elevator Music. Most of the graphics were created with NeoChrome and we
> were using the STOS programming environment for the code. I really wish
> that we had been able to finish that, but sh*t happens, right?

> Anyway, ciao...

FamilyNet <> Internet Gated Mail
http://www.fmlynet.org

From 3234462976960955862
X-Google-Thread: f8760,6aa7e9ad876d1e45
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news4.google.com!news.glorb.com!
meganewsservers.com!feeder2.on.meganewsservers.com!nx01.iad01.newshosting.com!
newshosting.com!216.168.1.162.MISMATCH!sn-xit-02!sn-xit-06!sn-post-01!
supernews.com!corp.supernews.com!not-for-mail
From: "Greg Goodwin" <Greg.Goodwinp0.f2.n8.z8@fmlynet.org>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Atari + APE + Libretto = "Beautiful Music"
Date: Sat, 31 Jul 2005 22:40:34
Organization: www.family-bbs.net [FamilyNet International]
Message-ID: <0006c037@fmlynet.org>
References: <BF11AA3A.3AA7%you@cogeco.ca>
X-Gateway: NewsGate v1.0 gamma 2 NNTP <-> FidoNet Gateway
X-FTNADDR: 8:8/2.0
X-Complaints-To: abuse@supernews.com
Lines: 46
Xref: g2news1.google.com comp.sys.atari.8bit:2058

FamilyNet Newsgate

Huh? :)

> From: You <you@cogeco.ca>

> Sorry, Bill and Greg, I guess I should have used a smiley in that message.
> It wasn't my intent to point out the error in spelling, just the redundant
> usage. It was meant to be a joke, something along the lines of: Today's
> messages brought to you by the word 'non-the-less'.

> Although, in my defense, you will probably note from my various posts that
> I'm not yet up to speed on ascii smiley usage.   I'm getting there though.
> :-)

>> From: "Bill Garber" <willy46pa@comcast.net>
>> Newsgroups: comp.sys.atari.8bit
>> Date: Sat, 30 Jul 2005 18:04:36 -0400
>> Subject: Re: Atari + APE + Libretto = "Beautiful Music"
>>
>>
>> "You" <you@cogeco.ca> wrote in message news:BF115097.3A96%you@cogeco.ca...
>>> Doc:
>>>
>>> non-the-less?   This is the second post you've made where you've said,
>>> "non-the less".   I don't mean to knock consistency, but are we
>>> establishing
>>> a trend?
>>
>> At least offer a correction with your criticism. It isn't a phrase, but a
>> single word.
>> "Nonetheless" is a word meaning, "nothing taken away". I have noticed some
>> small
>> errors in term usage in your posts as well, not to mention your
>> "top-posting". :o)
>>
>> Bill Garber
>>
>>

FamilyNet <> Internet Gated Mail
http://www.fmlynet.org

From -6666115588333454237
X-Google-Thread: f8760,bfc7860ce8d554f2
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!proxad.net!newsfeed.stueberl.de!
bolzen.all.de!zrz.TU-Berlin.DE!not-for-mail
From: Thomas Richter <thor@mersenne.math.tu-berlin.de>
Newsgroups: comp.sys.atari.8bit
Subject: Re: 80 or 40 columns most popular?
Date: 1 Aug 2005 08:06:32 GMT
Organization: Technical University Berlin, Germany
Lines: 18
Message-ID: <dckl68$ed7$1@mamenchi.zrz.TU-Berlin.DE>
References: <pan.2005.07.06.17.14.04.940545@charter.net> <00029702@fmlynet.org>
<pan.2005.07.07.18.10.29.607788@charter.net>
<udfze.1358$ER6.304@newssvr17.news.prodigy.com>
<pan.2005.07.07.20.42.51.181003@charter.net> <42E9A4B3.B047DE79@a8maestro.com>
<lolle1t9oa3fj6tt5kp3d77dcugdfi33tt@4ax.com>

NNTP-Posting-Host: mersenne.math.tu-berlin.de
User-Agent: tin/1.6.1-20030807 ("Vatersay") (UNIX) (Linux/2.4.21-273-smp4G (i686))
Xref: g2news1.google.com comp.sys.atari.8bit:2059

Hi Mike,

```
>         SECTION TWO: SPECIAL CHARACTERS
>         ===============================
>  127  7F  DEL  ETB  home plate  R pennant   Deleted
>  155  9B  EOL  RETURN           box, etc.   Atascii end of line
>               (only at end of paragraphs or last column for data)
>  13,10    EOL  ENTER  ^M^J                  IBM end of line
>               (at end of every 80-column screen line)
>  13       EOL  ENTER  ^M (or ^M and null)   Unix end of line
```

Correction here: The *ix code used for "end of line" is LF, hex 0x0A,
decimal 10. 13 aka CR is (or has been) used by the old MacOs versions.
Given that MacOs X and above are built on top of a *ix style operating system,
I would believe that they also use LF now.

Greetings,
     Thomas

From 4385051351414932893
X-Google-Thread: f8760,fbf14c1a68188436,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!proxad.net!news.tele.dk!news.tele.dk!
small.news.tele.dk!news-fra1.dfn.de!news-ber1.dfn.de!zrz.TU-Berlin.DE!not-for-mail
From: Thomas Richter <thor@mersenne.math.tu-berlin.de>
Newsgroups: comp.sys.atari.8bit
Subject: atari++ 1.43 available
Date: 1 Aug 2005 15:49:27 GMT
Organization: Technical University Berlin, Germany
Lines: 27
Message-ID: <dclga7$274$1@mamenchi.zrz.TU-Berlin.DE>
NNTP-Posting-Host: mersenne.math.tu-berlin.de
User-Agent: tin/1.6.1-20030807 ("Vatersay") (UNIX) (Linux/2.4.21-273-smp4G (i686))
Xref: g2news1.google.com comp.sys.atari.8bit:2060

Hi folks,

please find a new release of the Atari 8-bit emulator for Linux
and win32 on my web page on its usual location:

http://www.math.tu-berlin.de/~thor/atari++/

What's new in this release?

- Too many people complained about sound problems; the main
problem was a DC offset in the pokey output that too easily
causes trouble with some sound cards and amplifies. This

release fixes this issue by an (optional) high-pass filter.
- The 1.43 release integrates a new optional host-system
based RS-232 (R:) handler that does not require the usual
HANDLERS.SYS bootstrap code, but can be patched into the Os
to begin with. Note that you still need to enable the 850
interface box to use it. The old bootstrapping code remains
available for backwards compatibility.
- Keyboard emulation did not check for the pokey keyboard
disable bit.
- The emulation of the Atari/InverseVideo key was broken.
1.43 fixes this.

So long,
     Thomas

From -5058236104122761643
X-Google-Thread: f8760,bfc7860ce8d554f2
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Newsgroups: comp.sys.atari.8bit
Date: Mon, 1 Aug 2005 11:54:22 -0400
From: Sid Pacman <8-bitter@atari.old.folks.home>
Subject: ATR \==\ ASCII table (was: 80 or 40 ...)
In-Reply-To: <lolle1t9oa3fj6tt5kp3d77dcugdfi33tt@4ax.com>
Message-ID: <Pine.GSO.4.61.0508011115150.16679@furyy1>
References: <pan.2005.07.06.17.14.04.940545@charter.net> <00029702@fmlynet.org>
 <pan.2005.07.07.18.10.29.607788@charter.net>
<udfze.1358$ER6.304@newssvr17.news.prodigy.com>
 <pan.2005.07.07.20.42.51.181003@charter.net> <42E9A4B3.B047DE79@a8maestro.com>
 <lolle1t9oa3fj6tt5kp3d77dcugdfi33tt@4ax.com>
MIME-Version: 1.0
Content-Type: TEXT/PLAIN; charset=US-ASCII
NNTP-Posting-Host: 192.107.41.17
X-Original-NNTP-Posting-Host: 192.107.41.17
X-Trace: news.iglou.com 1122911664 192.107.41.17 (1 Aug 2005 11:54:24 -0400)
Lines: 39
X-Original-NNTP-Posting-Host: 192.107.41.17
Path: g2news1.google.com!news2.google.com!newsread.com!news-xfer.newsread.com!
nntp.abs.net!spool.news.uu.net!ash.uu.net!news.iglou.com!not-for-mail
Xref: g2news1.google.com comp.sys.atari.8bit:2061

   On Fri, 29 Jul 2005 at 20:28 -0500, Michael Current scribbled:
->David Moeser produced this nice translation table.
->Piotr Fusik corrected the description of Atari character 5.

   Thanks for the mention. I wish I had time to do stuff like that
nowadays! <grin> As for ATR char 5....

-> DECIMAL   ATARI   IBM <----> ATARI   ASCII
->   -HEX NAME KEY   GRAPHICS CHARACTER   FUNCTION
-> ======= ==== === ====================== ========

->   5 05 ENQ ^E   club   (9:30)   Enquiry

....I looked up my original text and yes, it said 8:30, not 9:30.
While I'll admit that "9:30" as a description may meet with more
popular favor, I would quibble with both. On an old-fashioned,
"analog" clock (round-faced, with hands pointing to numbers), both
8:30 and 9:30 are "wrong" since the hour hand points to the area
in between the two numbers when the minute hand reaches the half-
hour mark. Neither one is precisely accurate. Both are compromises
in one direction or the other.

   Perhaps the reason I used 8:30 was to more clearly differentiate
it from Atari character 125, which might be called "10:30." When I
used that character back in the days of Atari Basic programming, I
had always whimsically referred to it as the "left-turn arrow."
The position of clock hands at 9:30 could also be used to describe
a left-turn traffic sign.

   In any case, any corrections are welcome.
--
        >>>---<<<
        >>>   david moeser -- erasmus39 on yahoo   <<<
        >>>   Censornati, Ohio - USA   <<<
        >>>---<<<
        * An Atari 8-Bitter Since 1982 (or was it 2082?!) *

(Headers munged to foil spammers; real info in taglines)

From 7942527804193397447
X-Google-Thread: f8760,5ec42086204cf2a4
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Newsgroups: comp.sys.atari.8bit
Date: Mon, 1 Aug 2005 12:18:10 -0400
From: Sid Pacman <8-bitter@indus.world>
Subject: Indus drives (was: CPM for the atari)
In-Reply-To: <BF1159FD.3A9C%you@cogeco.ca>
Message-ID: <Pine.GSO.4.61.0508011155100.16679@furyy1>
References: <1120851291.719573.102300@o13g2000cwo.googlegroups.com>
 <1121037601.501540.116490@g43g2000cwa.googlegroups.com>
 <Pine.GSO.4.61.0507211226380.29693@furyy1> <BF1159FD.3A9C%you@cogeco.ca>
MIME-Version: 1.0
Content-Type: TEXT/PLAIN; charset=US-ASCII
NNTP-Posting-Host: 192.107.41.17
X-Original-NNTP-Posting-Host: 192.107.41.17
X-Trace: news.iglou.com 1122913092 192.107.41.17 (1 Aug 2005 12:18:12 -0400)
Lines: 30
X-Original-NNTP-Posting-Host: 192.107.41.17
Path: g2news1.google.com!news4.google.com!news.glorb.com!
newsfeed2.telusplanet.net!newsfeed.telus.net!nntp.abs.net!spool.news.uu.net!

ash.uu.net!news.iglou.com!not-for-mail
Xref: g2news1.google.com comp.sys.atari.8bit:2062

   On Sat, 30 Jul 2005 at 16:23 -0400, "You" scribbled:
->... all were things of beauty to the truly inspired computer geek.

   You deserve a nomination for poet laureate of the Atari world!
<grin> Actually, the things you mentioned, the built-in true double
density, and above all a reputation for quality, caused my computer
mentor and me to go with the Indus as our first floppy drives in
early 1984. That was in spite of the high price: US$350 at that
time, which would be equivalent to almost US$700 in today's money if
adjusted for inflation.

->I never did manage to scrounge up the coveted Indus drive for my
->Atari 800XLs.

   I don't know where you're at but I would say that back in the
glory days of the '80s Induses were fairly easily found at computer
shows, Atari computer club auctions or sales, and of course at all
the computer stores that sold Atari hardware. In the '90s used
Induses could still be found at hamfests and computer shows and at
those events that still existed within the Atari community.
--
        >>>---<<<
        >>>   david moeser -- erasmus39 on yahoo   <<<
        >>>   Censornati, Ohio - USA   <<<
        >>>---<<<
        *   "All Indus -- All The Time!"   *

(Headers munged to foil spammers; real info in taglines)

From 3050165384989703894
X-Google-Thread: f8760,5ec42086204cf2a4
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Newsgroups: comp.sys.atari.8bit
Date: Mon, 1 Aug 2005 12:47:49 -0400
From: Sid Pacman <8-bitter@censornati.aka.the.queen.city>
Subject: tagline (was: CPM for the atari)
In-Reply-To: <BF12F167.3AF2%you@cogeco.ca>
Message-ID: <Pine.GSO.4.61.0508011218400.16679@furyy1>
References: <1120851291.719573.102300@o13g2000cwo.googlegroups.com>
 <cp14q2-m3a.ln1@don.localnet> <Pine.GSO.4.61.0507211211410.29693@furyy1>
 <BF12F167.3AF2%you@cogeco.ca>
MIME-Version: 1.0
Content-Type: TEXT/PLAIN; charset=US-ASCII
NNTP-Posting-Host: 192.107.41.17
X-Original-NNTP-Posting-Host: 192.107.41.17
X-Trace: news.iglou.com 1122914870 192.107.41.17 (1 Aug 2005 12:47:50 -0400)

Lines: 29
X-Original-NNTP-Posting-Host: 192.107.41.17
Path: g2news1.google.com!news3.google.com!news4.google.com!news.glorb.com!
nx01.iad01.newshosting.com!newshosting.com!uunet!spool.news.uu.net!ash.uu.net!
news.iglou.com!not-for-mail
Xref: g2news1.google.com comp.sys.atari.8bit:2063

   On Sun, 31 Jul 2005 at 21:21 -0400, "You" scribbled
->I'm curious as to the story behind your signature tag.

   Oh, you mean "Censornati"? <ha-ha> Back in '95 some wag plant-
ed a sign saying that alongside the interstate highway near down-
town. That was back in the days when our longtime resident crusading
sheriff-and-prosecutor-and-sometime-judge raided and closed down the
biggest local computer bulletin board sysop, who was accused of hav-
ing nine "adult" computer files available for downloading out of some
70,000 files stored on his BBS. Driving that BBS out of business was
the last great victory for our caped crusader, after an illustrious
career of decades of keeping Censornati "squeaky-clean" of any adult
bookstores, video stores, movies, or even stage shows. There was just
one slight problem for the caped crusader: the internet took off like
a rocket at the same time he crushed that BBS, and so with the wide-
spread availability and pervasiveness of smut now having become ubi-
quitous, the whole issue became moot. But I try to do my best to
see that the Censornati name lives on. <grin>
--
        >>>---<<<
        >>>   david moeser -- erasmus39 on yahoo   <<<
        >>>   Censornati, Ohio - USA   <<<
        >>>---<<<
        * "If it isn't illegal now -- just wait a minute!" *
        *   (Censornati's motto)   *

(Headers munged to foil spammers; real info in taglines)

From -3950145071760878006
X-Google-Thread: f8760,a399ece8e8fa38fd
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Newsgroups: comp.sys.atari.8bit
Date: Mon, 1 Aug 2005 12:59:35 -0400
From: Sid Pacman <8-bitter@atari.old.folks.home>
Subject: 8-bit programs (was: Setting Up Atari Again)
In-Reply-To: <BF12F3D8.3B25%you@cogeco.ca>
Message-ID: <Pine.GSO.4.61.0508011248250.16679@furyy1>
References: <BF115591.3A9A%you@cogeco.ca> <42ecae78dd2d80@comcast.net>
 <BF12F3D8.3B25%you@cogeco.ca>
MIME-Version: 1.0
Content-Type: TEXT/PLAIN; charset=US-ASCII
NNTP-Posting-Host: 192.107.41.17

X-Original-NNTP-Posting-Host: 192.107.41.17
X-Trace: news.iglou.com 1122915577 192.107.41.17 (1 Aug 2005 12:59:37 -0400)
Lines: 22
X-Original-NNTP-Posting-Host: 192.107.41.17
Path: g2news1.google.com!news2.google.com!newsread.com!news-xfer.newsread.com!
nntp.abs.net!spool.news.uu.net!ash.uu.net!news.iglou.com!not-for-mail
Xref: g2news1.google.com comp.sys.atari.8bit:2064

   On Sun, 31 Jul 2005 at 21:32 -0400, William a.k.a. "You" scrib-
bled:
->I'd hazard to guess that I have at least 25 to thirty disks filled
->with nothing but Atari Basic code ...

   When I got my 8-bit I spent the first year and a half working on
a huge Atari program that never got finished, much less published or
distributed. There were other programs as well that never saw the
light of day, as far as any public distribution was concerned. Pro-
gramming was one of the highlights of "home" computer usage in those
days of 40 columns and cassette recorders, not to mention 110 baud.
It filled the time that didn't go into playing video games! <grin>
--
        >>>---<<<
        >>>   david moeser -- erasmus39 on yahoo   <<<
        >>>   Censornati, Ohio - USA   <<<
        >>>---<<<
        *   2 bits, 4 bits, 8 bits... Burma Shave!   *

(Headers munged to foil spammers; real info in taglines)

From -3253904037609093059
X-Google-Thread: f8760,bfc7860ce8d554f2
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Newsgroups: comp.sys.atari.8bit
Date: Mon, 1 Aug 2005 13:15:53 -0400
From: Sid Pacman <atarian@6502.chip.street>
Subject: ATR to ASCII table (was: 80 or 40...)
In-Reply-To: <dckl68$ed7$1@mamenchi.zrz.TU-Berlin.DE>
Message-ID: <Pine.GSO.4.61.0508011300010.16679@furyy1>
References: <pan.2005.07.06.17.14.04.940545@charter.net> <00029702@fmlynet.org>
 <pan.2005.07.07.18.10.29.607788@charter.net>
<udfze.1358$ER6.304@newssvr17.news.prodigy.com>
 <pan.2005.07.07.20.42.51.181003@charter.net> <42E9A4B3.B047DE79@a8maestro.com>
 <lolle1t9oa3fj6tt5kp3d77dcugdfi33tt@4ax.com> <dckl68$ed7$1@mamenchi.zrz.TU-
Berlin.DE>
MIME-Version: 1.0
Content-Type: TEXT/PLAIN; charset=US-ASCII
NNTP-Posting-Host: 192.107.41.17
X-Original-NNTP-Posting-Host: 192.107.41.17
X-Trace: news.iglou.com 1122916554 192.107.41.17 (1 Aug 2005 13:15:54 -0400)

Lines: 21
X-Original-NNTP-Posting-Host: 192.107.41.17
Path: g2news1.google.com!news4.google.com!news.glorb.com!solaris.cc.vt.edu!
news.vt.edu!news.netins.net!uunet!spool.news.uu.net!ash.uu.net!news.iglou.com!not-
for-mail
Xref: g2news1.google.com comp.sys.atari.8bit:2065

   On Mon, 1 Aug 2005 at 08:06 -0000, Thomas Richter scribbled:
->Correction here: The *ix code used for "end of line" is LF, hex
->0x0A, decimal 10. 13 aka CR is (or has been) used by the old MacOs
->versions. Given that MacOs X and above are built on top of a *ix
->style operating system, I would believe that they also use LF now.

   I think the reason I put that description into the table was be-
cause of user experience in the Unix environment, where I probably
found that ^M (ASCII 13) by itself worked best to produce the re-
sult that on the Atari 8-bit was produced by ATASCII 155. But I'll
take your word for it.
--
        >>>---<<<
        >>>   david moeser -- erasmus39 on yahoo   <<<
        >>>   Censornati, Ohio - USA   <<<
        >>>---<<<
        *   ATARI -- Love it or leave it!   *

(Headers munged to foil spammers; real info in taglines)

From -4413280396260572665
X-Google-Thread: f8760,a399ece8e8fa38fd
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!meganewsservers.com!
feeder2.on.meganewsservers.com!feed.cgocable.net!read2.cgocable.net.POSTED!
53ab2750!not-for-mail
User-Agent: Microsoft-Outlook-Express-Macintosh-Edition/5.02.2022
Subject: Re: 8-bit programs (was: Setting Up Atari Again)
From: You <you@cogeco.ca>
Newsgroups: comp.sys.atari.8bit
Message-ID: <BF140F93.3B51%you@cogeco.ca>
References: <BF115591.3A9A%you@cogeco.ca> <42ecae78dd2d80@comcast.net>
<BF12F3D8.3B25%you@cogeco.ca> <Pine.GSO.4.61.0508011248250.16679@furyy1>
Mime-version: 1.0
Content-type: text/plain; charset="US-ASCII"
Content-transfer-encoding: 7bit
Lines: 43
Date: Mon, 01 Aug 2005 17:42:43 -0400
NNTP-Posting-Host: 24.57.165.180
X-Complaints-To: news@cogeco.net
X-Trace: read2.cgocable.net 1122932602 24.57.165.180 (Mon, 01 Aug 2005 17:43:22
EDT)

NNTP-Posting-Date: Mon, 01 Aug 2005 17:43:22 EDT
Organization: Cogeco Cable
Xref: g2news1.google.com comp.sys.atari.8bit:2066

110 baud? I didn't start using a modem until 1200baud became fashionable. Not that I know anything about fashion, but damn, that Atari SX212 was a mighty fine looking piece of equipment. It seemed out of place with my 800XL, 1010, and 1050 disk drive though. When I got the XMM801 printer for my birthday, the SX212 modem seemed to fit right in.

Not long after I was granted printing abilities by virtue of the Atari XMM801 dot matrix printer, it became evident to my parents that the SX212 modem would have to go. The SX212 modem was just too slow and phonecalls to Detroit were just too expensive; there was no long distance carrier competition in Canada at the time and no boards that supported Atari 8-bits locally.

Always one to recognize a blessing in disguise, I soon realized that I could print up the documentation for the heaps of files I had downloaded from various Michigan based Atari bulletin boards and begin really using that software. I fiddled with the idea of setting up my own BBS but I would have no luck in getting my parents to sponsor a second phoneline installation at the homestead. In an ironic twist, I managed to sell my modem to a local person that I met on a local BBS and we remain friends to this very day.

I've seen many friends come and go over the years, but of those for which I still count upon as friends, they were all met in the days of Atari 8-bit computing.

> From: Sid Pacman <8-bitter@atari.old.folks.home>
> Newsgroups: comp.sys.atari.8bit
> Date: Mon, 1 Aug 2005 12:59:35 -0400
> Subject: 8-bit programs (was: Setting Up Atari Again)
>
> When I got my 8-bit I spent the first year and a half working on
> a huge Atari program that never got finished, much less published or
> distributed. There were other programs as well that never saw the
> light of day, as far as any public distribution was concerned. Pro-
> gramming was one of the highlights of "home" computer usage in those
> days of 40 columns and cassette recorders, not to mention 110 baud.
> It filled the time that didn't go into playing video games! <grin>

From 3493332523752806 43
X-Google-Thread: f8760,6aa7e9ad876d1e45
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit

Path: g2news1.google.com!news3.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!border2.nntp.dca.giganews.com!nntp.giganews.com!
feed.cgocable.net!read1.cgocable.net.POSTED!53ab2750!not-for-mail
User-Agent: Microsoft-Outlook-Express-Macintosh-Edition/5.02.2022
Subject: Re: Atari + APE + Libretto = "Beautiful Music"
From: You <you@cogeco.ca>
Newsgroups: comp.sys.atari.8bit
Message-ID: <BF141026.3B52%you@cogeco.ca>
References: <BF11AA3A.3AA7%you@cogeco.ca> <0006c037@fmlynet.org>
Mime-version: 1.0
Content-type: text/plain; charset="US-ASCII"
Content-transfer-encoding: 7bit
Lines: 66
Date: Mon, 01 Aug 2005 17:45:10 -0400
NNTP-Posting-Host: 24.57.165.180
X-Complaints-To: news@cogeco.net
X-Trace: read1.cgocable.net 1122932895 24.57.165.180 (Mon, 01 Aug 2005 17:48:15
EDT)
NNTP-Posting-Date: Mon, 01 Aug 2005 17:48:15 EDT
Organization: Cogeco Cable
Xref: g2news1.google.com comp.sys.atari.8bit:2067

Greg:

I know exactly how you feel. I sometimes go days with just that one word
at the forefront of my mind: Huh?

And just like you, I smile when I realize the absolute absurdity of the
whole thing. :)

Cheers,

William

> From: "Greg Goodwin" <Greg.Goodwinp0.f2.n8.z8@fmlynet.org>
> Organization: www.family-bbs.net [FamilyNet International]
> Newsgroups: comp.sys.atari.8bit
> Date: Sat, 31 Jul 2005 22:40:34
> Subject: Re: Atari + APE + Libretto = "Beautiful Music"
>
> FamilyNet Newsgate
>
> Huh? :)
>
>
>
>> From: You <you@cogeco.ca>
>
>> Sorry, Bill and Greg, I guess I should have used a smiley in that message.
>> It wasn't my intent to point out the error in spelling, just the redundant
>> usage. It was meant to be a joke, something along the lines of: Today's
>> messages brought to you by the word 'non-the-less'.

>
>> Although, in my defense, you will probably note from my various posts that
>> I'm not yet up to speed on ascii smiley usage.   I'm getting there though.
>> :-)
>
>
>>> From: "Bill Garber" <willy46pa@comcast.net>
>>> Newsgroups: comp.sys.atari.8bit
>>> Date: Sat, 30 Jul 2005 18:04:36 -0400
>>> Subject: Re: Atari + APE + Libretto = "Beautiful Music"
>>>
>>>
>>> "You" <you@cogeco.ca> wrote in message news:BF115097.3A96%you@cogeco.ca...
>>>> Doc:
>>>>
>>>> non-the-less?   This is the second post you've made where you've said,
>>>> "non-the less".   I don't mean to knock consistency, but are we
>>>> establishing
>>>> a trend?
>>>
>>> At least offer a correction with your criticism. It isn't a phrase, but a
>>> single word.
>>> "Nonetheless" is a word meaning, "nothing taken away". I have noticed some
>>> small
>>> errors in term usage in your posts as well, not to mention your
>>> "top-posting". :o)
>>>
>>> Bill Garber
>>>
>>>
>
> FamilyNet <> Internet Gated Mail
> http://www.fmlynet.org
>

From 9197831774616105755
X-Google-Thread: 111c9f,c0e481a85895e044
X-Google-Thread: 104d7a,c0e481a85895e044
X-Google-Thread: 100a3b,c0e481a85895e044
X-Google-Thread: 103c3f,c0e481a85895e044
X-Google-Thread: f8760,c0e481a85895e044
X-Google-Thread: 105753,c0e481a85895e044
X-Google-Thread: fed26,c0e481a85895e044
X-Google-Attributes:
gid111c9f,gid104d7a,gid100a3b,gid103c3f,gidf8760,gid105753,gidfed26,public
X-Google-Language: ENGLISH,ASCII-7-bit
From: 8-Bit Classics <nospam@8bitclassics.com>
Newsgroups:
rec.games.video.misc,rec.games.video.classic,rec.games.video.atari,comp.sys.apple2
,comp.sys.atari.8bit,comp.sys.cbm,comp.sys.ti
Subject: Re: Video Game Summit '05 - July 16th in Chicago IL

Date: Mon, 18 Jul 2005 17:45:24 -0500
Message-ID: <p4cod15a4c57um15ilvu1d0qu06qvk1h57@4ax.com>
References: <a3vfd193pdp0aj3o5tbn19lvc2dk6sc6hk@4ax.com>
<1121703711.33fec3945423b217942f7874dae4bd80@teranews>
X-Newsreader: Forte Agent 1.91/32.564
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
NNTP-Posting-Host: lncswibas01-pool3-a11.lncswi.tds.net
X-Trace: newspeer2.tds.net 1121726689 69.128.211.11 (18 Jul 2005 17:44:49 CST)
Lines: 23
Organization: TDS.NET Internet Services www.tds.net
Path: g2news1.google.com!news1.google.com!newsread.com!news-xfer.newsread.com!
newspeer.tds.net!news-out.news.tds.net!216.170.153.144.MISMATCH!newspeer2.tds.net!
not-for-mail
Xref: g2news1.google.com rec.games.video.misc:171 rec.games.video.classic:3122
rec.games.video.atari:223 comp.sys.apple2:4473 comp.sys.atari.8bit:1968
comp.sys.cbm:5442 comp.sys.ti:103

http://www.8bitclassics.com/forum/viewtopic.php?t=9

Pictures of the show I took. It was a small show, but I thought it
was pretty good. It was nice in that I could actually walk around and
talk/look. Met some people/made some sales. Ate some food. Gave
away a refurbed NES, gift certificate for my site ($10), and AtariMax
donated a 1MB MaxFlash cart.

Corey
8-Bit Classics

On Mon, 18 Jul 2005 16:21:51 GMT, Slor <slor@comcast.net> wrote:

>Despite all prevention efforts, 8-Bit Classics <nospam@8bitclassics.com>
>wrote in news:a3vfd193pdp0aj3o5tbn19lvc2dk6sc6hk@4ax.com:
>
>> The 2005 Video Game Summit will be on July 16th,2005 from 9am to 6pm
>> Fairfield inn and Suites (Heron point building), 645 West North Ave,
>> Lombard, IL 60148.
>>
>
>Anyone have a report on the show?

From -4451270032075679223
X-Google-Thread: f8760,3e18411107c76331
X-Google-Thread: 111a55,3e18411107c76331
X-Google-Attributes: gidf8760,gid111a55,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g44g2000cwa.googlegroups.com!not-for-
mail
From: DarthChaosofRSPW@gmail.com
Newsgroups: comp.sys.atari.8bit,comp.sys.atari.st

Subject: Re: atari developing a new console ? is atari really back ?
Date: 18 Jul 2005 17:21:08 -0700
Organization: http://groups.google.com
Lines: 9
Message-ID: <1121732468.802696.217730@g44g2000cwa.googlegroups.com>
References: <1117983152.962066.222030@f14g2000cwb.googlegroups.com>
   <42a42799$0$305$cc9e4d1f@news-text.dial.pipex.com>
   <otqga1t452m7a8t60d8a17o1ojb7glkkhr@4ax.com>
   <1118349911.736090.255560@o13g2000cwo.googlegroups.com>
   <%NCwe.2492$p%3.15668@typhoon.sonic.net>
NNTP-Posting-Host: 63.157.167.152
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1121732474 26527 127.0.0.1 (19 Jul 2005 00:21:14 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Tue, 19 Jul 2005 00:21:14 +0000 (UTC)
In-Reply-To: <%NCwe.2492$p%3.15668@typhoon.sonic.net>
User-Agent: G2/0.2
Complaints-To: groups-abuse@google.com
Injection-Info: g44g2000cwa.googlegroups.com; posting-host=63.157.167.152;
   posting-account=LpqyXAwAAAD-poh_rdazTnSG0HeUnDH9
Xref: g2news1.google.com comp.sys.atari.8bit:1969 comp.sys.atari.st:2353

And now you easily play emulators on the PSP with the KXploit tool. I
have a NES emulator (NesterJ) on my PSP (has the 1.50 BIOS) with a
sh**load of games, including some Famicom Disk System games (you need
to have the Famicom Disk System BIOS, and it has to be named
disksys.rom).

Now if someone would just develop an Atari 2600 emulator for the PSP
(or a combo 2600/7800 emulator for the PSP).

From -6171951388503855434
X-Google-Thread: f8760,6c246e9671d3bd0b
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!z14g2000cwz.googlegroups.com!not-for-
mail
From: "FireflyST" <fireflyst@earthlink.net>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Nice 8-bit setup at the VGS
Date: 18 Jul 2005 17:47:51 -0700
Organization: http://groups.google.com
Lines: 4
Message-ID: <1121734071.099549.184720@z14g2000cwz.googlegroups.com>
References: <42dbd7b01489a12@comcast.net>
   <gtbod1ptp2hvvsrmpttap6rs5jbh2ubhtd@4ax.com>
NNTP-Posting-Host: 64.107.133.124
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1121734076 28202 127.0.0.1 (19 Jul 2005 00:47:56 GMT)

X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Tue, 19 Jul 2005 00:47:56 +0000 (UTC)
In-Reply-To: <gtbod1ptp2hvvsrmpttap6rs5jbh2ubhtd@4ax.com>
User-Agent: G2/0.2
Complaints-To: groups-abuse@google.com
Injection-Info: z14g2000cwz.googlegroups.com; posting-host=64.107.133.124;
   posting-account=3fWWDw0AAACaQyzf_nid9-CNp7A3XrnU
Xref: g2news1.google.com comp.sys.atari.8bit:1970

You can contact Rory "FujiMan" McMahon on how he done it...

Address is at http://www.scatarians.org (shameless plug :)

From -905479656108612973
X-Google-Thread: f8760,13a9970038f4df1c
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!border2.nntp.dca.giganews.com!nntp.giganews.com!
newscon06.news.prodigy.com!prodigy.net!newsmst01b.news.prodigy.com!prodigy.com!
postmaster.news.prodigy.com!newssvr17.news.prodigy.com.POSTED!5be5f619!not-for-
mail
From: "russg" <russgilb@MUNGEsbcglobal.net>
Newsgroups: comp.sys.atari.8bit
References: <42dc0837$0$3127$8fcfb975@news.wanadoo.fr>
Subject: Re: Antic Forth multitasking (8bits)
Lines: 23
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2600.0000
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2600.0000
Message-ID: <SiYCe.1178$fx4.466@newssvr17.news.prodigy.com>
NNTP-Posting-Host: 4.249.18.99
X-Complaints-To: abuse@prodigy.net
X-Trace: newssvr17.news.prodigy.com 1121734962 ST000 4.249.18.99 (Mon, 18 Jul 2005
21:02:42 EDT)
NNTP-Posting-Date: Mon, 18 Jul 2005 21:02:42 EDT
Organization: SBC http://yahoo.sbc.com
X-UserInfo1:
TSU[@I_AOPRYS_D[IJI\OWTDFZ\@@FXLM@TDOCQDJ@_@FNHB_NVUAH_[BL[\IRKIANGGJBFNJF_DOLSCEN
SY^U@FRFUEXR@KFXYDBPWBCDQJA@X_DCBHXR[C@\EOKCJLED_SZ@RMWYXYWE_P@\
\GOIW^@SYFFSWHFIXMADO@^[ADPRPETLBJ]RDGENSKQQZN
Date: Tue, 19 Jul 2005 01:02:42 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:1971

"JeanM" <noadd@MUNGEwanadoo.fr> wrote in message
news:42dc0837$0$3127$8fcfb975@news.wanadoo.fr...
> HI,
>
> I'm looking for the antic forth "tiny multitasking", written   for the 8

> bits ATARI.
> thanks
>
> Dan
I tried to learn some about this. There is an
article in the first issue of Antic about what
I think you're talking about called 'Multi-tasking
in Forth" by Bob Gonsalves. The article describes a version of Forth that
allows making
VBI routines that can be used with other languages. As far as I can
determine, it envolves a disk of fig Forth that contains the
routines, a disk from Pink Noise Studios (pns).
I haven't been able to find this Forth boot disk.
I found 5 fig Forth disks, but none of them contain the VBI creating
routine.

From -5913429936360934669
X-Google-Thread: f8760,4a60194428e29982
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!o13g2000cwo.googlegroups.com!not-for-
mail
From: micrologix1500@yahoo.com
Newsgroups: comp.sys.atari.8bit
Subject: Re: Looking for two 1050 drive shells
Date: 18 Jul 2005 20:29:21 -0700
Organization: http://groups.google.com
Lines: 2
Message-ID: <1121743761.175906.76070@o13g2000cwo.googlegroups.com>
References: <1121718551.495321.16750@g43g2000cwa.googlegroups.com>
   <M7VCe.7353$vv6.459@newsfe6-gui.ntli.net>
NNTP-Posting-Host: 38.196.106.2
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1121743766 4597 127.0.0.1 (19 Jul 2005 03:29:26 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Tue, 19 Jul 2005 03:29:26 +0000 (UTC)
In-Reply-To: <M7VCe.7353$vv6.459@newsfe6-gui.ntli.net>
User-Agent: G2/0.2
Complaints-To: groups-abuse@google.com
Injection-Info: o13g2000cwo.googlegroups.com; posting-host=38.196.106.2;
   posting-account=uxY_iA0AAADzYp6lQCRergzHOojlcMJ7
Xref: g2news1.google.com comp.sys.atari.8bit:1972

I'll take the guts if somebody sells him the shells :)

From 942963312285023132
X-Google-Thread: f8760,9a74a2c7437e707c,start

X-Google-Thread: 100062,9a74a2c7437e707c,start
X-Google-Thread: f7ded,9a74a2c7437e707c,start
X-Google-Attributes: gidf8760,gid100062,gidf7ded,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!newsfeed2.dallas1.level3.net!
news.level3.com!bloom-beacon.mit.edu!senator-bedfellow.mit.edu!dreaderd!not-for-
mail
Message-ID: <atari-8-bit/welcome_1121747432@rtfm.mit.edu>
Supersedes: <atari-8-bit/welcome_1120624227@rtfm.mit.edu>
Expires: 9 Aug 2005 04:30:32 GMT
X-Last-Updated: 2005/04/01
From: "Michael Current" <hunmanik@earthlink.net>
Organization: none
Newsgroups: comp.sys.atari.8bit,comp.answers,news.answers
Subject: Welcome to comp.sys.atari.8bit!
Followup-To: comp.sys.atari.8bit
Approved: news-answers-request@MIT.Edu
Originator: faqserv@penguin-lust.mit.edu
Date: 19 Jul 2005 04:31:38 GMT
Lines: 76
NNTP-Posting-Host: penguin-lust.mit.edu
X-Trace: 1121747498 senator-bedfellow.mit.edu 573 18.181.0.29
Xref: g2news1.google.com comp.sys.atari.8bit:1973 comp.answers:1387
news.answers:7695

Archive-name: atari-8-bit/welcome
Posting-Frequency: 7 days
Last-modified: March 25, 2005

Welcome to the comp.sys.atari.8bit newsgroup!

You've found the Usenet newsgroup for discussion about the Atari 8-bit family of computers! These include the 400, 800, 1200XL, 600XL, 800XL, 65XE, 130XE, 800XE, and the XE Game System. Atari, based in Sunnyvale, California, USA, produced this line of computers from 1979-1992.

To see what Atari is up to today visit http://www.atari.com/

NEWSGROUP BACKGROUND:

comp.sys.atari.8bit was created in November 1986, and is unmoderated.
There is no charter for comp.sys.atari.8bit. (It pre-dates that custom.)
This newsgroup was known as net.micro.atari8 from Feb 1986 to Nov 1986.
The earlier net.micro.atari existed from Nov 1982 to Nov 1986.

Please don't try to post binaries in comp.sys.atari.8bit, use the appropriate binaries groups instead.

RELATED NEWSGROUPS:

alt.binaries.comp.atari8bit
comp.sys.atari.announce Moderated by Kevin Savetz.
  `- comp.sys.atari.announce Web Page: http://www.atariarchives.org/csaa/
rec.games.video.atari

E-MAIL LIST:
atari8-l, kept by Maciej Grzeszczuk, info at http://atari.krap.pl/
To subscribe, simply mail a message to majordomo@listserv.krap.pl, with
the following line in the body (not the subject) of the message:
subscribe atari8-l

WEB PAGES:
Atari 8-bit Computer Web Ring, kept by Raphael Espino
Ring Hub: http://www.webring.com/hub?ring=a8bit
Ring Home Page: http://www.geocities.com/rjespino/a8ring.html

SOFTWARE DOWNLOADS:
XL Search, the Atari 8-Bit File Archive Search Engine (Bill Kendrick)
http://xlsearch.atari.org/ or http://www.newbreedsoftware.com/xlsearch/

Underground Node #472 (TXG/MNX)
FTP Host: atari.xs4all.nl Port: 21
User: atari8 Pass: atari4ever

Atari SAP Music Archive: http://asma.atari.org

INFORMATION:
Atari 8-Bit Computers: Frequently Asked Questions (Michael Current)
http://www.cs.uu.nl/wais/html/na-dir/atari-8-bit/faq.html

Atari 8-Bit Computers: Vendors and Developers (Michael Current)
http://www.cs.uu.nl/wais/html/na-dir/atari-8-bit/vendev.html

Atari 8-bit New User, Emulator Help FAQ (Bill Kendrick)
http://www.sonic.net/~nbs/new_and_emu.html

Atari Disk Image FAQ (Steve Tucker)
http://www.atarimax.com/ape/docs/DiskImageFAQ/

Cartridge List for the Classic Atari 800/XL/XE Computers (Andrew Krieg)
http://www.execpc.com/~krieg/links/8bit.carts

Atari 8-Bit Telnet BBS List (Nolan Friedland)
http://www.ilmarinen.us/spacebbs/bbs-telnet.html

Atari 8-Bit Dialup BBS List (Nolan Friedland)
http://www.ilmarinen.us/spacebbs/bbs-dialup.html

ONLINE MAGAZINES:
http://www.myatari.net/ MyAtari
http://www.atarinews.org/ Atari Online News, Etc. (A-ONE)
http://www.ataritimes.com/ The Atari Times

From 6077494554807777623
X-Google-Thread: f8760,6c246e9671d3bd0b
X-Google-Attributes: gidf8760,public

X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!sn-xit-04!sn-xit-10!sn-xit-01!sn-post-01!supernews.com!corp.supernews.com!not-for-mail
From: "Greg Goodwin" <Greg.Goodwinp0.f2.n8.z8@fmlynet.org>
Newsgroups: comp.sys.atari.8bit
Subject: Nice 8-bit setup at the VGS
Date: Sun, 18 Jul 2005 23:01:58
Organization: www.family-bbs.net [FamilyNet International]
Message-ID: <000498aa@fmlynet.org>
References: <42dbd7b01489a12@comcast.net>
X-Gateway: NewsGate v1.0 gamma 2 NNTP <-> FidoNet Gateway
X-FTNADDR: 8:8/2.0
X-Complaints-To: abuse@supernews.com
Lines: 9
Xref: g2news1.google.com comp.sys.atari.8bit:1974

FamilyNet Newsgate

Ah yes, I've seen pictures of that. That is a grat setup, and a bit closer to getting us a 8-bit laptop. :D .
DocClu800

FamilyNet <> Internet Gated Mail
http://www.fmlynet.org

From -3896727703615445237
X-Google-Thread: 111c9f,c0e481a85895e044
X-Google-Thread: 104d7a,c0e481a85895e044
X-Google-Thread: 100a3b,c0e481a85895e044
X-Google-Thread: 103c3f,c0e481a85895e044
X-Google-Thread: f8760,c0e481a85895e044
X-Google-Thread: 105753,c0e481a85895e044
X-Google-Thread: fed26,c0e481a85895e044
X-Google-Attributes:
gid111c9f,gid104d7a,gid100a3b,gid103c3f,gidf8760,gid105753,gidfed26,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!newsgate.cistron.nl!news.tele.dk!news.tele.dk!small.news.tele.dk!sn-xit-03!sn-xit-08!sn-xit-01!sn-post-02!sn-post-01!supernews.com!news.supernews.com!not-for-mail
From: "Leif Bloomquist" <spam@127.0.0.1301>
Newsgroups:
rec.games.video.misc,rec.games.video.classic,rec.games.video.atari,comp.sys.apple2,comp.sys.atari.8bit,comp.sys.cbm,comp.sys.ti
Subject: Re: Video Game Summit '05 - July 16th in Chicago IL
Date: Tue, 19 Jul 2005 09:24:41 -0400
Organization: Posted via Supernews, http://www.supernews.com
Message-ID: <11dpvoqh62epc59@news.supernews.com>
References: <a3vfd193pdp0aj3o5tbn19lvc2dk6sc6hk@4ax.com>
<1121703711.33fec3945423b217942f7874dae4bd80@teranews>
<p4cod15a4c57um15ilvu1d0qu06qvk1h57@4ax.com>
X-Priority: 3

X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1409
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1409
X-Complaints-To: abuse@supernews.com
Lines: 21
Xref: g2news1.google.com rec.games.video.misc:174 rec.games.video.classic:3135
rec.games.video.atari:226 comp.sys.apple2:4481 comp.sys.atari.8bit:1975
comp.sys.cbm:5464 comp.sys.ti:104

"8-Bit Classics" <nospam@8bitclassics.com> wrote in message
news:p4cod15a4c57um15ilvu1d0qu06qvk1h57@4ax.com...

> http://www.8bitclassics.com/forum/viewtopic.php?t=9
>
> Pictures of the show I took. It was a small show, but I thought it
> was pretty good. It was nice in that I could actually walk around and

Interesting, that's the exact same location as SWRAP2003!
(www.swrapexpo.org)   Just coincidence, or are there some common organizers?

I heard that SWRAP2005 might be moved back there, have they decided?

-Leif

--
Leif Bloomquist
leif (at) schema factor (dot) com
http://home.ica.net/~leifb/

From -232122189659097122
X-Google-Thread: 111c9f,c0e481a85895e044
X-Google-Thread: 104d7a,c0e481a85895e044
X-Google-Thread: 100a3b,c0e481a85895e044
X-Google-Thread: 103c3f,c0e481a85895e044
X-Google-Thread: f8760,c0e481a85895e044
X-Google-Thread: 105753,c0e481a85895e044
X-Google-Thread: fed26,c0e481a85895e044
X-Google-Attributes:
gid111c9f,gid104d7a,gid100a3b,gid103c3f,gidf8760,gid105753,gidfed26,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!sn-xit-04!sn-xit-08!sn-post-01!
supernews.com!corp.supernews.com!not-for-mail
From: krieg@shell.core.com (Andrew Krieg)
Newsgroups:
rec.games.video.misc,rec.games.video.classic,rec.games.video.atari,comp.sys.apple2
,comp.sys.atari.8bit,comp.sys.cbm,comp.sys.ti
Subject: Re: Video Game Summit '05 - July 16th in Chicago IL
Date: Tue, 19 Jul 2005 15:07:14 -0000
Organization: Posted via Supernews, http://www.supernews.com
Message-ID: <11dq5p248hmvv23@corp.supernews.com>

References: <a3vfd193pdp0aj3o5tbn19lvc2dk6sc6hk@4ax.com>
<1121703711.33fec3945423b217942f7874dae4bd80@teranews>
<p4cod15a4c57um15ilvu1d0qu06qvk1h57@4ax.com> <11dpvoqh62epc59@news.supernews.com>
X-Newsreader: trn 4.0-test76 (Apr 2, 2001)
Originator: krieg@shell.core.com (Andrew Krieg)
X-Complaints-To: abuse@supernews.com
Lines: 7
Xref: g2news1.google.com rec.games.video.misc:176 rec.games.video.classic:3139
rec.games.video.atari:228 comp.sys.apple2:4482 comp.sys.atari.8bit:1976
comp.sys.cbm:5476 comp.sys.ti:105

So how did the Atari Flashback 2.0 look?

--
=__ __ __ _ __ _= Andrew Krieg - Professional Newsgroup Junkie   =
=_ __ _ __ _ _ __=   =
=_   _   _ ___= E-mail: krieg@execpc.SPAM.BLOCK.com.ME.TO   =
=_ __ _ __ _ __ _=   WWW: http://my.execpc.com/~krieg   =

From 4079956910974880226
X-Google-Thread: 111c9f,c0e481a85895e044
X-Google-Thread: 104d7a,c0e481a85895e044
X-Google-Thread: 100a3b,c0e481a85895e044
X-Google-Thread: 103c3f,c0e481a85895e044
X-Google-Thread: f8760,c0e481a85895e044
X-Google-Thread: 105753,c0e481a85895e044
X-Google-Thread: fed26,c0e481a85895e044
X-Google-Attributes:
gid111c9f,gid104d7a,gid100a3b,gid103c3f,gidf8760,gid105753,gidfed26,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!newsfeed-
east.nntpserver.com!nntpserver.com!newsfeed-west.nntpserver.com!
manticore.nntpserver.com.POSTED!teranews!not-for-mail
From: Rory McMahon <rorymcmahonNOSPAM@yahoo.com>
Newsgroups:
rec.games.video.misc,rec.games.video.classic,rec.games.video.atari,comp.sys.apple2
,comp.sys.atari.8bit,comp.sys.cbm,comp.sys.ti
Subject: Re: Video Game Summit '05 - July 16th in Chicago IL
Organization: SCAT Users Group ST librarian
Reply-To: rorymcmahonNOSPAM@yahoo.com
References: <a3vfd193pdp0aj3o5tbn19lvc2dk6sc6hk@4ax.com>
<1121703711.33fec3945423b217942f7874dae4bd80@teranews>
<p4cod15a4c57um15ilvu1d0qu06qvk1h57@4ax.com> <11dpvoqh62epc59@news.supernews.com>
<11dq5p248hmvv23@corp.supernews.com>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 18
NNTP-Posting-Date: Tue, 19 Jul 2005 10:44:54 EST
Message-ID: <1121787894.27034669eb155d8a26b9e6f1b3f02bff@teranews>
X-Abuse-Report: http://www.usenetabuse.com

X-Abuse-Notes: Abuse reports must be submited via the usenetabuse.com portal
listed above.
X-Abuse-Notes2: Reports sent via any other method will not be processed.
X-Abuse-Notes3: Any other abuse reporting headers in this article are fraudulent.
X-Orginal-Message-ID: <5t7qd1p87v7sbsnp7ft4ebfsn9nqhhe7b8@4ax.com>
Date: Tue, 19 Jul 2005 10:45:06 -0500
Xref: g2news1.google.com rec.games.video.misc:177 rec.games.video.classic:3142
rec.games.video.atari:229 comp.sys.apple2:4483 comp.sys.atari.8bit:1977
comp.sys.cbm:5484 comp.sys.ti:106

Hi all,

Looked like a miniature 2600 with 2600 joysticks. Played very well. It
looks like a hot seller for retro-folk for $30...

Rory

On Tue, 19 Jul 2005 15:07:14 -0000, krieg@shell.core.com (Andrew
Krieg) wrote:

>So how did the Atari Flashback 2.0 look?

        Flagrant System Error
           Computer over.
          Virus = Very Yes
        ----
http://homestarrunner.com/sbemail.html

From 309418132220298214
X-Google-Thread: f8760,f39ad85ef072bdd4,start
X-Google-Thread: 103c3f,f39ad85ef072bdd4,start
X-Google-Attributes: gidf8760,gid103c3f,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g14g2000cwa.googlegroups.com!not-for-
mail
From: dunric@yahoo.com
Newsgroups: comp.sys.atari.8bit,comp.sys.apple2
Subject: HLA Adventure on the Atari and Apple 2...just converted to the C64!
Date: 19 Jul 2005 08:56:35 -0700
Organization: http://groups.google.com
Lines: 55
Message-ID: <1121788595.003213.293900@g14g2000cwa.googlegroups.com>
NNTP-Posting-Host: 68.231.43.41
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1121788600 19186 127.0.0.1 (19 Jul 2005 15:56:40 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Tue, 19 Jul 2005 15:56:40 +0000 (UTC)
User-Agent: G2/0.2
Complaints-To: groups-abuse@google.com
Injection-Info: g14g2000cwa.googlegroups.com; posting-host=68.231.43.41;

   posting-account=9oWKlAwAAABnvZAhZ_uzvhlDo2O7Xwb4
Xref: g2news1.google.com comp.sys.atari.8bit:1978 comp.sys.apple2:4484

Not sure if this opens the door to an 8-bit Apple II and Atari 800
version of HLA Adventure, but...

HLA ADVENTURE for the Commodore 64
Ported from the .Z5 version by Paul Panks and Roger Pepitone

It took me awhile to figure out how to do this, but I think the game
now works on the Commodore 64/128!

Run the first disk side FIRST, then it will prompt the user to insert
the second disk. Do so and follow the game prompt. Type 'help' at the
command prompt for a list of game commands.

This was ported directly from the .Z5 version of the Windows and Linux
versions of HLA Adventure. It doesn't quite display elegantly in
40-column mode, but it doesn't look bad, either.

The game data file is very large -- in fact, if you're running this in
VICE, be sure that TRUE DRIVE EMULATION is turned OFF after you load
the game (make sure it is turned ON while the game loads the first two
disk sides, then turn it OFF when game play begins...otherwise gameplay
is unbearably slow).

As for how to optimize this game so it plays faster...well...I'm not
entirely sure yet. You might try compiling it somehow and making it run
faster that way, because it is intepreted from the game data file on
both sides of HLAADV.D64 and HLAADV2.D64.

If playing on a REAL Commodore 64 computer, have lots of patience while
the game determines what command you entered and then wait as it
displays the current room. Sometimes it took up to 45 seconds for this
to happen for command (an almost unbearable wait). But hey...a game
that shouldn't fit into a Commodore 64 now does, so I guess there's
some sacrifices to be made. :) Speed being one of them.

If you have any suggestions on improving this game, please write to me
at:

dunric@yahoo.com

The website for the original HLA Adventure game is located at:

http://members.tripod.com/~panks/hlaadv.html

Alternatively, you can grab a copy of HLA Adventure for the Commodore
64 at my main adventure games page:

http://www.geocities.com/dunric/pauladv.html

Signed,

Paul Panks [a/k/a "Dunric"]
dunric@yahoo.com
July 19, 2005

From -8742794965667175665
X-Google-Thread: 100a3b,c0e481a85895e044
X-Google-Thread: 103c3f,c0e481a85895e044
X-Google-Thread: f8760,c0e481a85895e044
X-Google-Thread: 105753,c0e481a85895e044
X-Google-Thread: fed26,c0e481a85895e044
X-Google-Attributes: gid100a3b,gid103c3f,gidf8760,gid105753,gidfed26,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g44g2000cwa.googlegroups.com!not-for-
mail
From: "Dan Iacovelli" <atarivideoclub@yahoo.com>
Newsgroups:
rec.games.video.atari,comp.sys.apple2,comp.sys.atari.8bit,comp.sys.cbm,comp.sys.ti
Subject: Re: Video Game Summit '05 - July 16th in Chicago IL
Date: 19 Jul 2005 10:07:42 -0700
Organization: http://groups.google.com
Lines: 4
Message-ID: <1121792862.730515.302640@g44g2000cwa.googlegroups.com>
References: <a3vfd193pdp0aj3o5tbn19lvc2dk6sc6hk@4ax.com>
   <1121703711.33fec3945423b217942f7874dae4bd80@teranews>
   <p4cod15a4c57um15ilvu1d0qu06qvk1h57@4ax.com>
   <11dpvoqh62epc59@news.supernews.com>
NNTP-Posting-Host: 24.14.61.131
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1121792868 29827 127.0.0.1 (19 Jul 2005 17:07:48 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Tue, 19 Jul 2005 17:07:48 +0000 (UTC)
In-Reply-To: <11dpvoqh62epc59@news.supernews.com>
User-Agent: G2/0.2
Complaints-To: groups-abuse@google.com
Injection-Info: g44g2000cwa.googlegroups.com; posting-host=24.14.61.131;
   posting-account=vSFxtAwAAABwmY0l5FpDbZQI_In3B2Y4
Xref: g2news1.google.com rec.games.video.atari:231 comp.sys.apple2:4485
comp.sys.atari.8bit:1979 comp.sys.cbm:5498 comp.sys.ti:107

it coincidence, both VGS'03 and SWRAP EXPO'03 was at the same location.
VGS was announced before SWRAP this year.
and yes they are headed back to fairfield inn.

From 3655683286360450084
X-Google-Thread: f8760,979985ad712e30bf
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit

Path: g2news1.google.com!news2.google.com!news3.google.com!news.glorb.com!
hwmnpeer01.lga!hwmedia!hw-filter.lga!fe05.lga.POSTED!53ab2750!not-for-mail
From: "Ronald J. Hall" <dark_lord@charter.net>
Organization: DarkForce!
Subject: Re: resolve tool
User-Agent: Pan/0.14.2 (This is not a psychotic episode. It's a cleansing moment
of clarity.)
Message-Id: <pan.2005.04.17.12.27.03.531971@charter.net>
Newsgroups: comp.sys.atari.8bit
References: <1163ohua8l0hka9@corp.supernews.com>
<s4SdnRuBxMnRd_zfRVn-3A@comcast.com> <1163rk0k36v6o8c@corp.supernews.com> <x-
ydnQURLsXamf_fRVn-ig@comcast.com>
MIME-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-1
Content-Transfer-Encoding: 8bit
Lines: 9
X-Trace:
nghlfjfcphhogbndefkemggpikkmjbofhmflllcndicnpchgochlmphgamomajahekkjflfncmkmngeilm
mogligcflbocdcogmdphiajemhejelmagblpfakflbgmhimdod
NNTP-Posting-Date: Wed, 20 Jul 2005 09:29:58 MST
Date: Wed, 20 Jul 2005 12:30:07 -0400
Xref: g2news1.google.com comp.sys.atari.8bit:1980

On Sun, 17 Apr 2005 02:38:55 -0400, Bill Garber wrote:

> None that I know of, Joseph. And, I don't see anyone else
> chiming in so far. Let's see what happens between now and
> Monday afternoon. Weekends are not for computing, weekends
> are made for Michelob, don't ya know. :o)

A man after my own heart... :-)

From 1492999709510066272
X-Google-Thread: f8760,bfc7860ce8d554f2
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!logbridge.uoregon.edu!
nntp4.savvis.net!feed.news.sonic.net!typhoon.sonic.net!not-for-mail
From: bill@newbreedsoftware.com (William Kendrick)
Subject: Re: 80 or 40 columns most popular?
Newsgroups: comp.sys.atari.8bit
References: <pan.2005.07.06.17.14.04.940545@charter.net> <00029702@fmlynet.org>
<42ce99dc698ce1@comcast.net>
User-Agent: tin/1.4.2-20000205 ("Possession") (UNIX) (Linux/2.4.31-pre2-A-STAND
(i686))
Lines: 12
Message-ID: <MJvDe.4931$p%3.28667@typhoon.sonic.net>
Date: Wed, 20 Jul 2005 17:20:44 GMT
NNTP-Posting-Host: 208.201.242.18
X-Complaints-To: abuse@sonic.net
X-Trace: typhoon.sonic.net 1121880044 208.201.242.18 (Wed, 20 Jul 2005 10:20:44

PDT)
NNTP-Posting-Date: Wed, 20 Jul 2005 10:20:44 PDT
Xref: g2news1.google.com comp.sys.atari.8bit:1981

Edward S. Baiz Jr. <edbaizjr@comcast.net> wrote:
> I aggree with you here. 40 columns looks best on the 8-bit. I have seen 80
> columns and it looks ok, but the test look somewhat fuzzy. Now if we can clear
> up the fuzziness, then by all means 80 columns would be the thing to have.

IceT or FlickerTerm80 with a nice C=64 monitor switched into 'split' mode
looks mighty nice :)

--
-bill!   Picn*x14 --- Linux Anniversary Picnic & BBQ!
bill@newbreedsoftware.com   Sunnyvale Baylands Park, Sunday, August 14th
http://newbreedsoftware.com/   http://linuxpicnic.org/ to RSVP & volunteer!

From 5684756005167108292
X-Google-Thread: f8760,bfc7860ce8d554f2
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Newsgroups: comp.sys.atari.8bit
Date: Wed, 20 Jul 2005 13:51:17 -0400
From: Robert Bernardo <rbernardo@iglou.com>
X-X-Sender: rbernardo@shell1
Subject: Re: 80 or 40 columns most popular?
In-Reply-To: <MJvDe.4931$p%3.28667@typhoon.sonic.net>
Message-ID: <Pine.GSO.4.61.0507201349280.28070@shell1>
References: <pan.2005.07.06.17.14.04.940545@charter.net> <00029702@fmlynet.org>
 <42ce99dc698ce1@comcast.net> <MJvDe.4931$p%3.28667@typhoon.sonic.net>
MIME-Version: 1.0
Content-Type: TEXT/PLAIN; charset=US-ASCII; format=flowed
NNTP-Posting-Host: 192.107.41.17
X-Original-NNTP-Posting-Host: 192.107.41.17
X-Trace: news.iglou.com 1121881878 192.107.41.17 (20 Jul 2005 13:51:18 -0400)
Lines: 12
X-Original-NNTP-Posting-Host: 192.107.41.17
Path: g2news1.google.com!news3.google.com!news.glorb.com!feeder1.news.jippii.net!
nntp.inet.fi!inet.fi!spool.news.uu.net!ash.uu.net!news.iglou.com!shell1!rbernardo
Xref: g2news1.google.com comp.sys.atari.8bit:1982

On Wed, 20 Jul 2005, William Kendrick wrote:

> IceT or FlickerTerm80 with a nice C=64 monitor switched into 'split' mode
> looks mighty nice :)

    Bill, are you talking about the 1701/1702 monitor switched into
separated chroma/luma mode?

                See you at the Classic Gaming Expo,
                Robert Bernardo
                Fresno Commodore User Group

From -7350685744360168915
X-Google-Thread: f8760,6c246e9671d3bd0b
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Wed, 20 Jul 2005 18:01:11 -0500
Newsgroups: comp.sys.atari.8bit
From: "Edward S. Baiz Jr." <edbaizjr@comcast.net>
Message-ID: <42de8370f18255@comcast.net>
Subject: Re: Nice 8-bit setup at the VGS
References: <42dbd7b01489a12@comcast.net>
 <gtbod1ptp2hvvsrmpttap6rs5jbh2ubhtd@4ax.com>
 <1121734071.099549.184720@z14g2000cwz.googlegroups.com>
Organization: I.M.A.G.E./SCAT
User-Agent: Okami Version 3.0B-11 (Atari)
Date: Wed, 20 Jul 2005 17:56:52 +0400 (MET DST)
X-Sender: NEWSwatch v2.50 (Atari)
Lines: 19
NNTP-Posting-Host: 24.11.255.177
X-Trace: sv3-OTvNxWozSUsBEalmFWCPpbwUx6na9H/
YiYXwCJmYBNj+k7Fi8skxhEW4dlch2R+gsMUHCaqzPEzGhKY!y8ABs+YsP2NmnNNwG9nspfKpI+f/
cIoxytz5ZnlQNmZRAP8lLW0vIpYiq45M9zxIiQ==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:1983

>You can contact Rory "FujiMan" McMahon on how he done it...
>
>Address is at http://www.scatarians.org (shameless plug :)

Yeah, he opened up the XE and showed me. He also had 128MEG of ram in it and a port to use APE on a PC, but the screen floored me. I would have bought if it was for sale.

--
Edward S. Baiz Jr.
    (Gamer)

HADES 060: 256meg Ram, Yamaha & Sony CDRW Drive, 1 gig
 Jaz Drive, MicroTek E3 Scanner, Mach 64 w/4meg Ram, Epson
 Photo 700 printer, PCI Networking Card, ICQ#91257633
PROGRAMS: Extendos Gold, Cab 2.8, ScanX, GlueStik, aFTP,
 Calamus SL2002, Newswatch, Okami, PlayMyCD, Papyrus 8, Smurf,

Nova Driver 2.67, NVDI 5, Mint(Net), Magic(Net), N.AES, Geneva

From 9021740666443026447
X-Google-Thread: f8760,cbf9e05ec451a7f7,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Wed, 20 Jul 2005 18:11:16 -0500
Newsgroups: comp.sys.atari.8bit
Subject: Good source for ASM source code?
From: Slor <slor@comcast.net>
Organization: SlorNet
Message-ID: <Xns9699B906C9278emuslor@216.196.97.136>
User-Agent: Xnews/??.01.30
X-Face: %XserOfRX`r-LZ\90<=vI7k<`QMH-(LjNZH``KUi:!h#87]<"qLW9._L==*cB*vFNz{?
Y.Vz>XH|C~h:N9n;4e2v2#laq4Ulh=}mld:QfCBGs+FjBzrqw"21t|9{10.Or*=/*r`>g%Vt:BSjgX?
u"@UIELF4GNA7xalm$S8f7NNF2Mp-\+zP#nku/;1U}b.C)>L7y$c+$Ux<]#j^$#/
9Vf'OY:5c6UitDqvbuwo]_:Z$P[pFeMk8Y;k;)s6L_=d'?B<O+S&^Km"uNO3S{(0<4kpzn-jgG9H|
q&O,w":}0mL5f92-{_O
Date: Wed, 20 Jul 2005 18:11:16 -0500
Lines: 28
NNTP-Posting-Host: 68.57.222.49
X-Trace: sv3-KVVguY9YeOorOusU/
p18nsm3D3tUWp0VW1vNo8lnJ8kCX8huQezmXeLOHl3Eb6yzWdD4P5Q7AP8vHce!
1SlY5Nlo2GGSDW6WqFoHvokMQ0nB2xPEFshYNo1QZkWYabLYKjxeZqaCwVCB3mu7F2roC4mqnmep!
AGsbKgVsBA==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:1984

I may have asked this before, so feel free to chastise me if I have, but...

In my "on again, off again" quest to get back more into the 8-bit scene, I'm working to learn 6502 assembly a bit better, and my end goal is to put together a game that can run on stock 130XE hardware and perhaps go as far as putting out some homebrew carts (thanks for the burning pointers a while back). I haven't decided yet whether I want to do a port from another platform or work on an original idea.

What I'd like to know is if there is a good source for assembly (can be geared for Assembler Editor or MAC/65 - either way) source code for a reasonably basic game or outline of a game. I feel like I'm getting a good grasp of the initial concepts, but I know there are a lot of tricks and recommended practices that I am less than in tune with, so it would be great to have at least one nice sample to work with that does a good job with screen handling, speed, memory usage, etc.

Could be I already have something among all the 8-bit archives I've grabbed and don't even know it, so if I might find something in the Pooldisk or any other generally accessible collections, just assume that I could tripped over it and not noticed. :)

Any pointers will be greatly appreciated!

thanks

--
Slor

From -6430638390583710224
X-Google-Thread: f8760,cbf9e05ec451a7f7
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news1.google.com!news.maxwell.syr.edu!newscon02.news.prodigy.com!prodigy.net!newsmst01b.news.prodigy.com!prodigy.com!postmaster.news.prodigy.com!newssvr33.news.prodigy.com.POSTED!5be5f619!not-for-mail

From: "russg" <russgilb@MUNGEsbcglobal.net>

Newsgroups: comp.sys.atari.8bit
References: <Xns9699B906C9278emuslor@216.196.97.136>

Subject: Re: Good source for ASM source code?

Lines: 68
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2600.0000
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2600.0000
Message-ID: <CQDDe.4582$IG2.1320@newssvr33.news.prodigy.com>
NNTP-Posting-Host: 4.249.18.111
X-Complaints-To: abuse@prodigy.net
X-Trace: newssvr33.news.prodigy.com 1121913250 ST000 4.249.18.111 (Wed, 20 Jul 2005 22:34:10 EDT)
NNTP-Posting-Date: Wed, 20 Jul 2005 22:34:10 EDT
Organization: SBC http://yahoo.sbc.com
X-UserInfo1:
[[PA@SNG@ZRUSULXBRKD]_\@VR]^@B@MCPWZKB]MPXH@ETUCCNSKQFCY@TXDX_WHSVB]ZEJLSNY\^J[CUVSA_QLFC^RQHUPH[P[NRWCCMLSNPOD_ESALHUK@TDFUZHBLJ\XGKL^NXA\EVHSP[D_C^B_^JCX^W]CHBAX]POG@SSAZQ\LE[DCNMUPG_VSC@VJM
Date: Thu, 21 Jul 2005 02:34:10 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:1985

"Slor" <slor@MUNGEcomcast.net> wrote in message news:> I may have asked this before, so feel free to chastise me if I have, but...

> In my "on again, off again" quest to get back more into the 8-bit scene,
> I'm working to learn 6502 assembly a bit better, and my end goal is to put
> together a game that can run on stock 130XE hardware and perhaps go as far
> as putting out some homebrew carts (thanks for the burning pointers a

while
> back). I haven't decided yet whether I want to do a port from another
> platform or work on an original idea.
>
> What I'd like to know is if there is a good source for assembly (can be
> geared for Assembler Editor or MAC/65 - either way) source code for a
> reasonably basic game or outline of a game. I feel like I'm getting a
good
> grasp of the initial concepts, but I know there are a lot of tricks and
> recommended practices that I am less than in tune with, so it would be
> great to have at least one nice sample to work with that does a good job
> with screen handling, speed, memory usage, etc.
>
> Could be I already have something among all the 8-bit archives I've
grabbed
> and don't even know it, so if I might find something in the Pooldisk or
any
> other generally accessible collections, just assume that I could tripped
> over it and not noticed. :)
>
> Any pointers will be greatly appreciated!
>
> thanks
>
> --
> Slor
ANALOG published source code for all their
ML games, so the magazine would be good.
If you don't have the magazines, then you could
go to the cyberroach site and maybe download
some articles and code.
There may be some good books for Assembler
at the Kevin Savitz archive site. (there are
a number of them, http://www.atariarchives.org

The 'Mapping the Atari' is essential. I find the
table of all documented operators (LDA, STA, TXA, RTI, about 50 of them,
found in Inman's
'The Atari Assembler' a very useful item.
I have some text files that can be good intros.
De Re Atari has a lot of useful info, like especially
the IOCBs, how to set them up and use them.
Someone was asking about VBIs, I found some
info at the URL I mentioned.
I started with Poole and McNiff's 'Your Atari
Computer' and really never graduated from
BASIC, but can use USR calls from BASIC.
For a beginner, BASIC, or maybe ACTION!
can enable to accomplish something easily
that would be difficult in assembler. I never
graduated to MAC 65, or today the cross
assembler for PCs that let you develop on
a PC (I forget the name). I would guess most

Mac65 programmers have a fairly large bunch
of macros to use, just set up the parameters
and call the macro, return after accomplishing
what you wanted.
Russg

From -5819435007812558858
X-Google-Thread: f8760,cbf9e05ec451a7f7
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Wed, 20 Jul 2005 22:11:14 -0500
Newsgroups: comp.sys.atari.8bit
Subject: Re: Good source for ASM source code?
From: Slor <slor@comcast.net>
References: <Xns9699B906C9278emuslor@216.196.97.136>
<CQDDe.4582$IG2.1320@newssvr33.news.prodigy.com>
Organization: SlorNet
Message-ID: <Xns9699E1B622CACemuslor@216.196.97.136>
User-Agent: Xnews/??.01.30
X-Face: %XserOfRX`r-LZ\90<=vI7k<`QMH-(LjNZH``KUi:!h#87]<"qLW9._L==*cB*vFNz{?
Y.Vz>XH|C~h:N9n;4e2v2#laq4Ulh=}mld:QfCBGs+FjBzrqw"21t|9{10.Or*=/*r`>g%Vt:BSjgX?
u"@UIELF4GNA7xalm$S8f7NNF2Mp-\+zP#nku/;1U}b.C)>L7y$c+$Ux<]#j^$#/
9Vf'OY:5c6UitDqvbuwo]_:Z$P[pFeMk8Y;k;)s6L_=d'?B<O+S&^Km"uNO3S{(0<4kpzn-jgG9H|
q&O,w":}0mL5f92-{_O
Date: Wed, 20 Jul 2005 22:11:14 -0500
Lines: 25
NNTP-Posting-Host: 68.57.222.49
X-Trace: sv3-
ZsO5iGGKLJYHLTaAtu7iFVbXuGtKl2LPf7LADjRb4m2uMIXn7B0pP0SEw2PwPh1RUP3UBYrz58VpeFn!
opTittaya5c8IapVCRAYhBuzgN1IkE9jMsrdFyhERdFHwLotCeaDNFylSQVQ3lt2DQlX6BFDMN0s!
qrz9hMkxAw==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.31
Xref: g2news1.google.com comp.sys.atari.8bit:1986

Despite all prevention efforts, "russg" <russgilb@MUNGEsbcglobal.net>
wrote in news:CQDDe.4582$IG2.1320@newssvr33.news.prodigy.com:

> ANALOG published source code for all their
> ML games, so the magazine would be good.
> If you don't have the magazines, then you could
> go to the cyberroach site and maybe download
> some articles and code.

Thanks Russ. I have ATR images for '85 to '88 ANALOG disks in the Pooldisk collection, so I will start looking there. I'm not surprised there is likely some good source hiding in all the stuff on my computer.

> There may be some good books for Assembler
> at the Kevin Savitz archive site. (there are
> a number of them, http://www.atariarchives.org
>

I'm pretty good bookwise - I grabbed a lot the recommended reading (including the ones you referenced) a while back and have worked my way through some of it. My biggest issue is having the time to code enough to not forget everything I learn. :)

--
Slor

From 1552512887852629880
X-Google-Thread: f8760,cbf9e05ec451a7f7
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!f14g2000cwb.googlegroups.com!not-for-mail
From: gary@tsnc.net
Newsgroups: comp.sys.atari.8bit
Subject: Re: Good source for ASM source code?
Date: 20 Jul 2005 20:39:40 -0700
Organization: http://groups.google.com
Lines: 16
Message-ID: <1121917180.748668.200110@f14g2000cwb.googlegroups.com>
References: <Xns9699B906C9278emuslor@216.196.97.136>
   <CQDDe.4582$IG2.1320@newssvr33.news.prodigy.com>
NNTP-Posting-Host: 63.149.176.205
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1121917186 26007 127.0.0.1 (21 Jul 2005 03:39:46 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Thu, 21 Jul 2005 03:39:46 +0000 (UTC)
User-Agent: G2/0.2
Complaints-To: groups-abuse@google.com
Injection-Info: f14g2000cwb.googlegroups.com; posting-host=63.149.176.205;
   posting-account=pq4VKwwAAADmc4a48GFxgYgTRYGvURuF
Xref: g2news1.google.com comp.sys.atari.8bit:1987

One of the most impressive (at least to me) books explaining game design and programming on the Atari is "Atari Graphics And Arcade Game Design" . Starts off with Basic USR calls and moves thru all aspects of the Atari feature set as it moves more and more toward straight Assembly code for gaming.

The Assembly code is for the F-S Macro Assembler (compatible w/

SynAssembler). But, if you are up on the basics for either Editor
Assembler or MAC/65, you can easily make the minor code/syntax changes.

The book is available (as RussG mentions) on Kevin's site:

http://www.atariarchives.org/agagd/

--

From 8581202151091199163
X-Google-Thread: f8760,6c246e9671d3bd0b
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!newsfeed-
east.nntpserver.com!nntpserver.com!newsfeed-west.nntpserver.com!
manticore.nntpserver.com.POSTED!teranews!not-for-mail
From: Rory McMahon <rorymcmahonNOSPAM@yahoo.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Nice 8-bit setup at the VGS
Organization: SCAT Users Group ST librarian
Reply-To: rorymcmahonNOSPAM@yahoo.com
References: <42dbd7b01489a12@comcast.net>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 37
NNTP-Posting-Date: Thu, 21 Jul 2005 00:17:08 EST
Message-ID: <1121923028.1f26ffbc1501116e86a1755abf8658ec@teranews>
X-Abuse-Report: http://www.usenetabuse.com
X-Abuse-Notes: Abuse reports must be submited via the usenetabuse.com portal
listed above.
X-Abuse-Notes2: Reports sent via any other method will not be processed.
X-Abuse-Notes3: Any other abuse reporting headers in this article are fraudulent.
X-Orginal-Message-ID: <jqaud156787sqfm44e1jb1nicmeitdcbsa@4ax.com>
Date: Thu, 21 Jul 2005 00:17:07 -0500
Xref: g2news1.google.com comp.sys.atari.8bit:1988

Hi all,

The 130xe had the following mods built in:

PS/1 4" LCD screen with built in speakers
Internal MyIDE by Mr Atari
Compact Flash Adapter and 128mb CF card
32 in 1 OS by AtariMax

The LCD folds forward for storage and transport. The machine can boot
from the CF with the 32n1. Its pretty cool to see the machine boot
without a disk drive :)

I'm thinking of making a battery pack, but I'm thinking that the
battery life will pretty short. But it would be worth to see it work
with a battery pack.

I would like to make more of these, but LCD PS/1 screens a little
pricey to make a lot of them... Cost about $200 for the parts alone
not including the battery pack or the 130xe. I really just want to see
if it could be done.

Rory

On Mon, 18 Jul 2005 17:17:08 +0400 (MET DST), "Edward S. Baiz Jr."
<edbaizjr@comcast.net> wrote:

>I was at the VGS this past weekend and saw a neat Atari 8-bit setup at the
>show. It was a 130XE with one of those mini screens and speakers attached. It
>was done by a member of SCAT (Atari club in Chicago). Great piece of hardware.

        Flagrant System Error
           Computer over.
          Virus = Very Yes
        ----
http://homestarrunner.com/sbemail.html

From 4090382908899676397
X-Google-Thread: f8760,cbf9e05ec451a7f7
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.telenor.com!news.telenor.com.POSTED!not-for-mail
NNTP-Posting-Date: Thu, 21 Jul 2005 00:47:28 -0500
From: "Vidar Olavesen" <olavese@online.no>
Newsgroups: comp.sys.atari.8bit
References: <Xns9699B906C9278emuslor@216.196.97.136>
Subject: Re: Good source for ASM source code?
Date: Thu, 21 Jul 2005 07:49:45 +0200
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1506
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1506
Message-ID: <kL-dnXtS2tptq0Lf4p2dnA@telenor.com>
Lines: 12
NNTP-Posting-Host: 80.213.127.209
X-Trace:
sv3-5Ui9plq81LZNqGnmBKZr+yi1pVZycs2G4swNC30XCkGZqrxNOpYxXIEPqsafjWnsNj6RO8vBznho4f
U!6zuFOc2K1kyy3IF5aTYwtukCy/7j7k98qf783KW1N/xKReIQOm4HdbgAfq5am9K2M4O4qGpfgIrK
X-Complaints-To: news-abuse@telenor.net
X-DMCA-Complaints-To: news-abuse@telenor.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint

properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:1989

I have the source code for my demos on : http://games.nmi.no/atari/a8dl.htm
if that helps! They only run on PAL Ataris and neither emulator or NTSC will
do. But the source is there anyways. And I also wrote a very simple
introduction on Megamagazine (don't remember the number they were on),
called Making of a demo or something.

Good luck and please feel free to ask, I will do my best to help!

Take Atarian care

From -4567799829094402768
X-Google-Thread: f8760,2dbee7d3e555c62a,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!news.germany.com!
news.belwue.de!news.Uni-Mainz.DE!not-for-mail
From: Andreas Magenheimer <magea000@students.uni-mainz.de>
Newsgroups: comp.sys.atari.8bit
Subject: ABBUC contests 2005...
Date: Thu, 21 Jul 2005 13:51:51 +0200
Organization: Zentrum =?iso-8859-1?Q?f=FCr?= Datenverarbeitung -
     =?iso-8859-1?Q?Universit=E4t?= Mainz
Lines: 15
Message-ID: <42DF8C57.A3818382@students.uni-mainz.de>
Reply-To: magea000@students.uni-mainz.de
NNTP-Posting-Host: zdvkr228.zdv.uni-mainz.de
Mime-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
X-Trace: news1.zdv.uni-mainz.de 1121946712 16608 134.93.198.143 (21 Jul 2005
11:51:52 GMT)
X-Complaints-To: news@uni-mainz.de
NNTP-Posting-Date: Thu, 21 Jul 2005 11:51:52 +0000 (UTC)
X-Mailer: Mozilla 4.7 [de]C-CCK-MCD   (WinNT; U)
X-Accept-Language: en,de
Xref: g2news1.google.com comp.sys.atari.8bit:1990

Hello folks,
this is just a small reminder that the ABBUC software and hardware
contests will end by the 31 August 2005. If you still have any
contributions, get in contact with the software-ressort of abbuc
(softwareatabbuc.de) or the hardware-ressort of abbuc
(hardwareatabbuc.de) respectively...

For those, who have never heard of these contests, the rules and the

available prizes can be found with this link:

http://www.atari-portal.net/modules.php?name=DocTree&dtIsBlk=y&dtId=184

just click on the interested subject and then choose your language
(english, german, polish, czech and spanish are available). Well, hope
to hear from you soon...   greetings from ABBUC, Andreas Magenheimer.

From -2242723941509369724
X-Google-Thread: f8760,5ec42086204cf2a4
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Newsgroups: comp.sys.atari.8bit
Date: Thu, 21 Jul 2005 12:26:31 -0400
From: Sid Pacman <8-bitter@atari.old.folks.home>
Subject: CPM for the atari ?
In-Reply-To: <cp14q2-m3a.ln1@don.localnet>
Message-ID: <Pine.GSO.4.61.0507211211410.29693@furyy1>
References: <1120851291.719573.102300@o13g2000cwo.googlegroups.com>
 <cp14q2-m3a.ln1@don.localnet>
MIME-Version: 1.0
Content-Type: TEXT/PLAIN; charset=US-ASCII
NNTP-Posting-Host: 192.107.41.17
X-Original-NNTP-Posting-Host: 192.107.41.17
X-Trace: news.iglou.com 1121963192 192.107.41.17 (21 Jul 2005 12:26:32 -0400)
Lines: 18
X-Original-NNTP-Posting-Host: 192.107.41.17
Path: g2news1.google.com!news1.google.com!newsread.com!news-xfer.newsread.com!
nntp.abs.net!uunet!spool.news.uu.net!ash.uu.net!news.iglou.com!not-for-mail
Xref: g2news1.google.com comp.sys.atari.8bit:1991

   On Sat, 9 Jul 2005 at 00:52 -0400, Bill Marcum scribbled:
->The Indus disk drives used a Z80 processor; supposedly they could
->be upgraded to 64K RAM and could run CP/M.

   Not "supposedly." They actually did. The Indus ran the CP/M
programs and the Atari served as the keyboard. I have two of those
CP/M boards, one of them installed. Actually used it in CP/M mode
once.
--
        >>>---<<<
        >>>   david moeser -- erasmus39 on yahoo   <<<
        >>>   Censornati, Ohio - USA   <<<
        >>>---<<<
        *   "All Indus -- All The Time!"   *

(Headers munged to foil spammers; real info in taglines)

From 193673151357407946

X-Google-Thread: f8760,cbf9e05ec451a7f7
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Thu, 21 Jul 2005 11:36:51 -0500
Newsgroups: comp.sys.atari.8bit
Subject: Re: Good source for ASM source code?
From: Slor <slor@comcast.net>
References: <Xns9699B906C9278emuslor@216.196.97.136> <kL-
dnXtS2tptq0Lf4p2dnA@telenor.com>
Organization: SlorNet
Message-ID: <Xns969A7628337B4emuslor@216.196.97.136>
User-Agent: Xnews/??.01.30
X-Face: %XserOfRX`r-LZ\90<=vI7k<`QMH-(LjNZH``KUi:!h#87]<"qLW9._L==*cB*vFNz{?
Y.Vz>XH|C~h:N9n;4e2v2#laq4Ulh=}mld:QfCBGs+FjBzrqw"21t|9{10.Or*=/*r`>g%Vt:BSjgX?
u"@UIELF4GNA7xalm$S8f7NNF2Mp-\+zP#nku/;1U}b.C)>L7y$c+$Ux<]#j^$#/
9Vf'OY:5c6UitDqvbuwo]_:Z$P[pFeMk8Y;k;)s6L_=d'?B<O+S&^Km"uNO3S{(0<4kpzn-jgG9H|
q&O,w":}0mL5f92-{_O
Date: Thu, 21 Jul 2005 11:36:51 -0500
Lines: 21
NNTP-Posting-Host: 68.57.222.49
X-Trace: sv3-7oZ62VOJ0e7Arc616itC6trI7GNEt1zV1bFXla4tvNd4EbQ0/
ke6bbOEbbr3h3leL9CvuOVNpwRRcKF!
Y0LLOnpDqcrhO8Tz0TyaCwO81BqH5l55pntwi7Zs2sSS2Xl5SY+rdaL13BXB4rw2MQrIcoIhXj4G!
f54f23WEhw==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.31
Xref: g2news1.google.com comp.sys.atari.8bit:1992

Despite all prevention efforts, "Vidar Olavesen" <olavese@online.no>
wrote in news:kL-dnXtS2tptq0Lf4p2dnA@telenor.com:

> I have the source code for my demos on :
> http://games.nmi.no/atari/a8dl.htm if that helps! They only run on PAL
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D'oh! Unfortunately, my resources are NTSC machines and emulators. :)

> And I also wrote a very simple introduction on Megamagazine
> (don't remember the number they were on), called Making of a demo or
> something.
>

This would be interesting. If anyone knows where I can get the article,
please let me know.

thanks

--
Slor

From -8305195789248029149
X-Google-Thread: f8760,5ec42086204cf2a4
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Newsgroups: comp.sys.atari.8bit
Date: Thu, 21 Jul 2005 12:44:52 -0400
From: Sid Pacman <8-bitter@atari.old.folks.home>
Subject: CPM for the atari ?
In-Reply-To: <1121037601.501540.116490@g43g2000cwa.googlegroups.com>
Message-ID: <Pine.GSO.4.61.0507211226380.29693@furyy1>
References: <1120851291.719573.102300@o13g2000cwo.googlegroups.com>
 <1121037601.501540.116490@g43g2000cwa.googlegroups.com>
MIME-Version: 1.0
Content-Type: TEXT/PLAIN; charset=US-ASCII
NNTP-Posting-Host: 192.107.41.17
X-Original-NNTP-Posting-Host: 192.107.41.17
X-Trace: news.iglou.com 1121964293 192.107.41.17 (21 Jul 2005 12:44:53 -0400)
Lines: 25
X-Original-NNTP-Posting-Host: 192.107.41.17
Path: g2news1.google.com!news2.google.com!news.maxwell.syr.edu!
newscon02.news.prodigy.com!newscon06.news.prodigy.com!prodigy.net!
border1.nntp.dca.giganews.com!nntp.giganews.com!ngpeer.news.aol.com!uunet!
spool.news.uu.net!ash.uu.net!news.iglou.com!not-for-mail
Xref: g2news1.google.com comp.sys.atari.8bit:1993

   On Sun, 10 Jul 2005 at 16:20 -0700, stephen sheppard scribbled:
->According to the 8-bit FAQ ... there was also L.E. Systems LEDS5-
->01 which with ... the "RAM Charger" upgrade could run CP/M.
->I was surprised to hear that the Indus GT could also be upgraded
->to run CP/M.

   On February 10, 1987, Future Systems Inc. sent a letter to 40,000
people who had bought Indus disk drives for Atari or Commodore com-
puters, announcing that they had acquired manufacturing and market-
ing rights for the Indus. Ram Charger was the name for their 64K
CP/M module for the Indus drive, also announced in that letter.

   Apparently the L.E. drive also used the Future Systems CP/M
board. As I mentioned in another posting, I have an Indus drive
with the CP/M board installed so I can attest that it works.
--
        >>>---<<<
        >>>   david moeser -- erasmus39 on yahoo   <<<
        >>>   Censornati, Ohio - USA   <<<
        >>>---<<<
        *   "All Indus -- All The Time!"   *

(Headers munged to foil spammers; real info in taglines)

From 5154168205337643039
X-Google-Thread: f8760,d16b093ae738706e,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Newsgroups: comp.sys.atari.8bit
Date: Thu, 21 Jul 2005 13:05:38 -0400
From: Sid Pacman <8-bitter@6502.chip.old.folks.home>
Subject: Midwest Computer Festival to be July 30
Message-ID: <Pine.GSO.4.61.0507211254420.974@furyy1>
MIME-Version: 1.0
Content-Type: TEXT/PLAIN; charset=US-ASCII; format=flowed
NNTP-Posting-Host: 192.107.41.17
X-Original-NNTP-Posting-Host: 192.107.41.17
X-Trace: news.iglou.com 1121965541 192.107.41.17 (21 Jul 2005 13:05:41 -0400)
Lines: 47
X-Original-NNTP-Posting-Host: 192.107.41.17
Path: g2news1.google.com!news3.google.com!news.glorb.com!newsread.com!news-xfer.newsread.com!nntp.abs.net!spool.news.uu.net!ash.uu.net!news.iglou.com!not-for-mail
Xref: g2news1.google.com comp.sys.atari.8bit:1994

The following announcement is excerpted from the Vintage Computer Festival (VCF) Gazette, Volume 3 Issue 1, published May 12, 2005:

VCF Midwest "Lite"

The VCF is introducing the new concept of the VCF "Lite" event. VCF Lite events feature all of the elements of a traditional VCF event (including speakers, exhibitors and vendors) but the event is held on a single day instead of across two days.

VCF Midwest 1.0 will be held on Saturday, July 30th at Purdue University in West Lafayette, Indiana. Doors will open at 9:30am, with speakers beginning at 10:00am and exhibits starting at 12:00pm. The event ends at 5:00pm. Admission is $5 per person.

Exhibitors and vendors are wanted, so if you want to show off part of your collection or want to sell some of it, register now at the VCF Midwest website at:

http://www.vintage.org/2005/midwest/

Additional VCF Midwest 1.0 information will be posted to the VCF Midwest website in the coming weeks, so get yourself onto the VCF mailing list to be informed of updates as they are announced. You can add yourself to the VCF mailing list here:

http://www.vintage.org/maillist.php

A separate announcement for VCF Midwest 1.0 with more information about the event will be distributed in the coming days so be on the look-out for that.

If you'd like to organize a VCF Lite in your area, please contact Sellam Ismail at <sellam@vintage.org>.

Best regards,

Sellam Ismail
Producer
Vintage Computer Festival
http://www.vintage.org/

This issue of the VCF Gazette can be found online at:

http://www.vintage.org/content.php?id=g31

From -5717345182009449295
X-Google-Thread: f8760,4a4dd5a44614fd66,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Newsgroups: comp.sys.atari.8bit
Date: Thu, 21 Jul 2005 14:19:09 -0400
From: Sid Pacman <8-bitter@atari.old.folks.home>
Subject: 2005 swap meet announced: September 10
Message-ID: <Pine.GSO.4.61.0507211417010.974@furyy1>
MIME-Version: 1.0
Content-Type: TEXT/PLAIN; charset=US-ASCII; format=flowed
NNTP-Posting-Host: 192.107.41.17
X-Original-NNTP-Posting-Host: 192.107.41.17
X-Trace: news.iglou.com 1121969950 192.107.41.17 (21 Jul 2005 14:19:10 -0400)
Lines: 11
X-Original-NNTP-Posting-Host: 192.107.41.17
Path: g2news1.google.com!news2.google.com!newsread.com!news-xfer.newsread.com!
newspeer.monmouth.com!nntp.abs.net!spool.news.uu.net!ash.uu.net!news.iglou.com!
not-for-mail
Xref: g2news1.google.com comp.sys.atari.8bit:1995

Date: Sun, 5 Jun 2005 14:05:54 -0400
From: R. Wayne Arenz
Subject: It's close to that time again; ACEC Swap Meet

Here's the easy way to get the information folks:

http://www.angelfire.com/oh4/acec/acec.html

In short, the Swap is Sept. 10 this year. See you there!

R. Wayne Arenz

From 8141713449072463204
X-Google-Thread: f8760,5ec42086204cf2a4
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Thu, 21 Jul 2005 14:04:10 -0500
Newsgroups: comp.sys.atari.8bit
Subject: Re: CPM for the atari ?
From: Slor <slor@comcast.net>
References: <1120851291.719573.102300@o13g2000cwo.googlegroups.com> <cp14q2-
m3a.ln1@don.localnet> <Pine.GSO.4.61.0507211211410.29693@furyy1>
Organization: SlorNet
Message-ID: <Xns969A8F223D5B2emuslor@216.196.97.136>
User-Agent: Xnews/??.01.30
X-Face: %XserOfRX`r-LZ\90<=vI7k<`QMH-(LjNZH``KUi:!h#87]<"qLW9._L==*cB*vFNz{?
Y.Vz>XH|C~h:N9n;4e2v2#laq4Ulh=}mld:QfCBGs+FjBzrqw"21t|9{10.Or*=/*r`>g%Vt:BSjgX?
u"@UIELF4GNA7xalm$S8f7NNF2Mp-\+zP#nku/;1U}b.C)>L7y$c+$Ux<]#j^$#/
9Vf'OY:5c6UitDqvbuwo]_:Z$P[pFeMk8Y;k;)s6L_=d'?B<O+S&^Km"uNO3S{(0<4kpzn-jgG9H|
q&O,w":}0mL5f92-{_O
Date: Thu, 21 Jul 2005 14:04:10 -0500
Lines: 17
NNTP-Posting-Host: 68.57.222.49
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X3Ucp29WmJ/d!
BgyY591jDxJ1tBg6E8d1jfYvsZeCkmI38uuJpDtF894osWAwQZWmbglQKrawa+I+LkONi9vN9viV!
oeOvH1534Q==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:1996

Despite all prevention efforts, Sid Pacman <8-bitter@atari.old.folks.home>
wrote in news:Pine.GSO.4.61.0507211211410.29693@furyy1:

> On Sat, 9 Jul 2005 at 00:52 -0400, Bill Marcum scribbled:
> ->The Indus disk drives used a Z80 processor; supposedly they could
> ->be upgraded to 64K RAM and could run CP/M.
>
> Not "supposedly." They actually did. The Indus ran the CP/M
> programs and the Atari served as the keyboard. I have two of those
> CP/M boards, one of them installed. Actually used it in CP/M mode
> once.

Neat. I have an Indus drive - any plans on getting rid of the second
board?

--
Slor

From 4617154317344241227
X-Google-Thread: f8760,cbf9e05ec451a7f7
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.telenor.com!news.telenor.com.POSTED!not-for-mail
NNTP-Posting-Date: Thu, 21 Jul 2005 17:26:20 -0500
From: "Vidar Olavesen" <olavese@online.no>
Newsgroups: comp.sys.atari.8bit
References: <Xns9699B906C9278emuslor@216.196.97.136> <kL-
dnXtS2tptq0Lf4p2dnA@telenor.com> <Xns969A7628337B4emuslor@216.196.97.136>
Subject: Re: Good source for ASM source code?
Date: Fri, 22 Jul 2005 00:28:40 +0200
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1506
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1506
Message-ID: <dLednRZmGbKRvH3fRVnzvA@telenor.com>
Lines: 21
NNTP-Posting-Host: 80.213.127.209
X-Trace: sv3-
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VxYv43kfm92zpvq3Ev98BcTB65QPFLtG5UEccOS+PRXW9Ccnof0ZYGgfg9l2xo7difhQBziNRvtY
X-Complaints-To: news-abuse@telenor.net
X-DMCA-Complaints-To: news-abuse@telenor.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:1997

> > I have the source code for my demos on :
> > http://games.nmi.no/atari/a8dl.htm if that helps! They only run on PAL
> > Ataris and neither emulator or NTSC will do.
>
> D'oh! Unfortunately, my resources are NTSC machines and emulators. :)

You can still view the code and try to use some if it!

> > And I also wrote a very simple introduction on Megamagazine
> > (don't remember the number they were on), called Making of a demo or
> > something.
> >
>
> This would be interesting. If anyone knows where I can get the article,
> please let me know.
You should be able to get them here I think :
http://www.pokey.nl/xoops/modules/megazine/

Good luck!

From -6763547042153919777
X-Google-Thread: f8760,cbf9e05ec451a7f7
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.telenor.com!news.telenor.com.POSTED!not-for-mail
NNTP-Posting-Date: Thu, 21 Jul 2005 17:32:59 -0500
From: "Vidar Olavesen" <olavese@online.no>
Newsgroups: comp.sys.atari.8bit
References: <Xns9699B906C9278emuslor@216.196.97.136> <kL-
dnXtS2tptq0Lf4p2dnA@telenor.com> <Xns969A7628337B4emuslor@216.196.97.136>
Subject: Re: Good source for ASM source code?
Date: Fri, 22 Jul 2005 00:35:19 +0200
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1506
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1506
Message-ID: <ObGdnd7g3oEGv33fRVnzvA@telenor.com>
Lines: 3
NNTP-Posting-Host: 80.213.127.209
X-Trace: sv3-QYgS97WgratSKF7WauMbE8EVoDJhAU/spIC/
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xgQqgBCLtnBK6rH3aAuiUpDaQ16A4SZkcilhUIk/MUYttzq2PgK7U97FbqH2pxh7jgwXlMCrJBSy
X-Complaints-To: news-abuse@telenor.net
X-DMCA-Complaints-To: news-abuse@telenor.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:1998

And it's on #5 and #7

From -4692071307783000674
X-Google-Thread: f8760,c004c6d14b84a49,start
X-Google-Thread: 111a55,c004c6d14b84a49,start
X-Google-Thread: 100a3b,c004c6d14b84a49,start
X-Google-Thread: 104d7a,c004c6d14b84a49,start
X-Google-Thread: 1143d9,c004c6d14b84a49,start
X-Google-Thread: fa2dd,c004c6d14b84a49,start
X-Google-Attributes:
gidf8760,gid111a55,gid100a3b,gid104d7a,gid1143d9,gidfa2dd,public
X-Google-Language: ENGLISH,ASCII-7-bit

Path: g2news1.google.com!news3.google.com!newshub.sdsu.edu!logbridge.uoregon.edu!
pln-e!spln!rex!extra.newsguy.com!newsp.newsguy.com!onyx.spiritone.com!atari
From: Bravo Sierra Computers <atari@aracnet.com>
Newsgroups:
comp.sys.atari.8bit,comp.sys.atari.st,rec.games.video.atari,rec.games.video.classi
c,rec.games.video.marketplace,pdx.forsale
Subject: Atari XMAS in July Sale!
Date: Thu, 21 Jul 2005 15:27:17 -0700
Organization: http://extra.newsguy.com
Lines: 25
Message-ID: <Pine.LNX.4.44.0507211521230.27810-100000@onyx.spiritone.com>
NNTP-Posting-Host: p-928.newsdawg.com
Mime-Version: 1.0
Content-Type: TEXT/PLAIN; charset=US-ASCII
X-X-Sender: atari@onyx.spiritone.com
Xref: g2news1.google.com comp.sys.atari.8bit:1999 comp.sys.atari.st:2394
rec.games.video.atari:241 rec.games.video.classic:3175
rec.games.video.marketplace:553 pdx.forsale:1260

20% off Games / Software, Hardware & Books for Classic Atari 8 Bit and
Atari ST Computer lines plus Jaguar Consoles and Games! And if your a
Regular Customer, Reward yourself with another 10% off.A Whopping 30% off!
Some items I have only One, Two or Too Few of! Some I have Lots of! Got
Questions? E-Mail Atari@aracnet.com or (503)256-9974! 1st Come, 1st Serve!

http://BensCatalogs.Atari.org	Bens Atari Catalogs!
http://www.aracnet.com/~atari/newstuff.htm	My New Atari's for Sale!
http://www.aracnet.com/~atari/shipping.htm	How I can save you Money!
http://www.aracnet.com/~atari/specials.htm	Atari Sale News!
http://www.aracnet.com/~atari/whybuyben.htm	Ben's References!

I've got a fast turnaround rate. Usually, Once I receive payment your
order goes out the same day. Customers love the speedy service! I have
lots of Atari SoftWare & Books. Which I can send by Media Mail Rate!

Please Direct all Replies Through E-Mail to: BenSells@Atari.org or
Atari@aracnet.com. If you can't reach me, see my info at the Bottom!

Atari Jaguar, 8 Bit and ST Games/Software, Hardware/Accessories & References/
Books. FREE Catalogs on Ben's Domain at http://BensCatalogs.Atari.org or at
http://BenSells.Atari.org Catalogs can be attached to,Requested by & Received
Through E-Mail at Atari@aracnet.com or BenSells@Atari.org and Please Specify
Atari 8 Bit, ST, Jaguar and/or all 3! Or Call Ben anytime at (503)256-9974!!!

From -2513106635852882416
X-Google-Thread: f8760,9baaee96eacc3349,start
X-Google-Thread: 105753,9baaee96eacc3349,start
X-Google-Thread: 114911,9baaee96eacc3349,start
X-Google-Thread: f814f,9baaee96eacc3349,start
X-Google-Thread: 103c3f,9baaee96eacc3349,start
X-Google-Thread: 107670,9baaee96eacc3349,start

X-Google-Thread: 111a55,9baaee96eacc3349,start
X-Google-Attributes:
gidf8760,gid105753,gid114911,gidf814f,gid103c3f,gid107670,gid111a55,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!newsread.com!news-xfer.newsread.com!
news-feed01.roc.ny.frontiernet.net!nntp.frontiernet.net!cox.net!news-xfer.cox.net!
p01!fed1read01.POSTED!53ab2750!not-for-mail
From: Kevin Savetz <savetz-remove@gmail.com>
Newsgroups: comp.sys.atari.8bit,comp.sys.cbm,comp.sys.ibm.pc.games.flight-
sim,comp.sys.mac.games.flight-
sim,comp.sys.amiga,comp.sys.apple2,comp.sys.ibm.pc.classic,comp.sys.atari.st
Followup-To: comp.sys.atari.8bit
Subject: Full text of 11 classic flight simulation books on the web
User-Agent: MT-NewsWatcher/3.3b1 (PPC Mac OS X)
Message-ID: <savetz-remove-89E26F.22114521072005@news.west.cox.net>
Lines: 43
Date: Thu, 21 Jul 2005 22:11:45 -0700
NNTP-Posting-Host: 68.105.23.177
X-Complaints-To: abuse@cox.net
X-Trace: fed1read01 1122009104 68.105.23.177 (Fri, 22 Jul 2005 01:11:44 EDT)
NNTP-Posting-Date: Fri, 22 Jul 2005 01:11:44 EDT
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:2000 comp.sys.cbm:5712
comp.sys.ibm.pc.games.flight-sim:4006 comp.sys.mac.games.flight-sim:303
comp.sys.apple2:4517 comp.sys.ibm.pc.classic:95 comp.sys.atari.st:2402

FlightSimBooks.com is a new site that features the full text of eleven
classic flight simulation books.

    http://www.FlightSimBooks.com

More than 2,200 printed pages have been digitized into 800+ web pages.
The titles available are:

   - Jet Fighter School and Jet Fighter School II by Richard G. Sheffield

   - Flying on Instruments with Flight Simulator by Jonathan M. Stern

   - Learning to Fly with Flight Simulator and Realistic Commercial
Flying with Flight Simulator by John Rafferty

   - 40 Great Flight Simulator Adventures, 40 More Great Flight
Simulator Adventures, Flight Simulator Co-Pilot, Flying Flight
Simulator, Runway USA, and A Flight Simulator Odyssey by Charles Gulick

These books, published from 1985-1989, cover Microsoft Flight Simulator
and Sublogic Flight Simulator software, plus other flight sim programs
including F-15 Strike Eagle and Sublogic's Jet. Users who prefer more
modern flight simulators will find that many of the techniques and
situations described in these books, such as aerobatic maneuvers and
instrument flying techniques, remain relevant to newer flight simulators.

All of the books are available with the gracious permission of their

authors.

FlightSimBooks.com was created by Kevin Savetz with help from
volunteers. His other classic computing sites include AtariArchives.org,
which offers the full text of 30 classic computing books; and Classic
Computer Magazine Archive (www.atarimagazines.com), which offers full
text of Compute!, Creative Computing, Antic, and other early computer
magazines.

Enjoy!
Kevin
--
Kevin Savetz - comp.sys.atari.announce moderator
Curator of Classic Computer Magazine Archive - http://www.atarimagazines.com
& AtariArchives.org   - http://www.atariarchives.org
& Retro Roundup   - http://www.retroroundup.com

From 2833206491858298551
X-Google-Thread: f8760,9baaee96eacc3349
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!nx01.iad01.newshosting.com!
newshosting.com!novia!sn-xit-02!sn-xit-06!sn-post-01!supernews.com!
corp.supernews.com!not-for-mail
From: "bioderm" <shavolsky@ladavisky.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Full text of 11 classic flight simulation books on the web
Date: Thu, 21 Jul 2005 22:52:23 -0700
Organization: Posted via Supernews, http://www.supernews.com
Message-ID: <11e11pfol93r0a2@corp.supernews.com>
References: <savetz-remove-89E26F.22114521072005@news.west.cox.net>
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1506
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1506
X-Complaints-To: abuse@supernews.com
Lines: 14
Xref: g2news1.google.com comp.sys.atari.8bit:2001

"Kevin Savetz" <savetz-remove@gmail.com> wrote in message
news:savetz-remove-89E26F.22114521072005@news.west.cox.net...
> FlightSimBooks.com is a new site that features the full text of eleven
> classic flight simulation books.
>
>   http://www.FlightSimBooks.com
>
<snip>

Way cool!

From -4952424974129963772
X-Google-Thread: f8760,d7f56bf77cac8e25,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g43g2000cwa.googlegroups.com!not-for-mail
From: "Johnny Alpha" <atari.8.msn@xoxy.net>
Newsgroups: comp.sys.atari.8bit
Subject: *VOTE* Alternate Reality: The City Cartridge Label
Date: 21 Jul 2005 23:03:50 -0700
Organization: http://groups.google.com
Lines: 2
Message-ID: <1122012230.647703.44420@g43g2000cwa.googlegroups.com>
NNTP-Posting-Host: 24.10.209.15
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1122012236 26254 127.0.0.1 (22 Jul 2005 06:03:56 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Fri, 22 Jul 2005 06:03:56 +0000 (UTC)
User-Agent: G2/0.2
Complaints-To: groups-abuse@google.com
Injection-Info: g43g2000cwa.googlegroups.com; posting-host=24.10.209.15;
   posting-account=Bbb9Hg0AAAD98-OxxTAE_tBhWmE_8FjW
Xref: g2news1.google.com comp.sys.atari.8bit:2002

http://www.atariage.com/forums/index.php?showtopic=72937

From -1190121204039052647
X-Google-Thread: f8760,5ec42086204cf2a4
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Newsgroups: comp.sys.atari.8bit
Date: Fri, 22 Jul 2005 07:20:58 -0400
From: Sid Pacman <8-bitter@6502.dustbin>
Subject: Re: CPM for the atari ?
In-Reply-To: <Xns969A8F223D5B2emuslor@216.196.97.136>
Message-ID: <Pine.GSO.4.61.0507220707170.25865@furyy1>
References: <1120851291.719573.102300@o13g2000cwo.googlegroups.com>
 <cp14q2-m3a.ln1@don.localnet> <Pine.GSO.4.61.0507211211410.29693@furyy1>
 <Xns969A8F223D5B2emuslor@216.196.97.136>
MIME-Version: 1.0
Content-Type: TEXT/PLAIN; charset=US-ASCII
NNTP-Posting-Host: 192.107.41.17
X-Original-NNTP-Posting-Host: 192.107.41.17
X-Trace: news.iglou.com 1122031259 192.107.41.17 (22 Jul 2005 07:20:59 -0400)
Lines: 25
X-Original-NNTP-Posting-Host: 192.107.41.17

Path: g2news1.google.com!news1.google.com!newsread.com!news-xfer.newsread.com!
nntp.abs.net!spool.news.uu.net!ash.uu.net!news.iglou.com!not-for-mail
Xref: g2news1.google.com comp.sys.atari.8bit:2003

   On Thu, 21 Jul 2005 at 14:04 -0500, Slor scribbled:
->Neat. I have an Indus drive - any plans on getting rid of the
->second board?

   Please contact me in e-mail (see below). Incidentally, I didn't
mention that the extra board made the Indus run hot. In order to use
the drive with the CP/M board installed for any length of time it re-
quired extra efforts to cool it down. For that reason I'd recommend
to anybody thinking about installing that board that they do it in a
drive that's extra, not in their main drive if they have only one.

  Then there's the question of how many people are running actual
Atari 8-bit floppy disk drives nowadays? I am, but I'll have to
admit I haven't turned my Atari system on for several months.
<oops!>
--
        >>>---<<<
        >>> david moeser -- erasmus39 at yahoo dot com <<<
        >>>   Censornati, Ohio - USA   <<<
        >>>---<<<
        *   8 Bits Forever! ... OR BUST!   *

(Headers munged to foil spammers; real info in taglines)

From -6559591497233129042
X-Google-Thread: f8760,cbf9e05ec451a7f7
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Fri, 22 Jul 2005 09:30:13 -0500
Newsgroups: comp.sys.atari.8bit
Subject: Re: Good source for ASM source code?
From: Slor <slor@comcast.net>
References: <Xns9699B906C9278emuslor@216.196.97.136> <kL-
dnXtS2tptq0Lf4p2dnA@telenor.com> <Xns969A7628337B4emuslor@216.196.97.136>
<dLednRZmGbKRvH3fRVnzvA@telenor.com>
Organization: SlorNet
Message-ID: <Xns969B60AF55108emuslor@216.196.97.136>
User-Agent: Xnews/??.01.30
X-Face: %XserOfRX`r-LZ\90<=vI7k<`QMH-(LjNZH``KUi:!h#87]<"qLW9._L==*cB*vFNz{?
Y.Vz>XH|C~h:N9n;4e2v2#laq4Ulh=}mld:QfCBGs+FjBzrqw"21t|9{10.Or*=/*r`>g%Vt:BSjgX?
u"@UIELF4GNA7xalm$S8f7NNF2Mp-\+zP#nku/;1U}b.C)>L7y$c+$Ux<]#j^$#/
9Vf'OY:5c6UitDqvbuwo]_:Z$P[pFeMk8Y;k;)s6L_=d'?B<O+S&^Km"uNO3S{(0<4kpzn-jgG9H|
q&O,w":}0mL5f92-{_O

Date: Fri, 22 Jul 2005 09:30:13 -0500
Lines: 11
NNTP-Posting-Host: 68.57.222.49
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m3nDw9LxVomEKxikqurSrVUKA8eenvx7txqRuD+d0KLl5i!7Oqn3mrWeA==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.31
Xref: g2news1.google.com comp.sys.atari.8bit:2004

Despite all prevention efforts, "Vidar Olavesen" <olavese@online.no> wrote
in news:dLednRZmGbKRvH3fRVnzvA@telenor.com:

> You should be able to get them here I think :
> http://www.pokey.nl/xoops/modules/megazine/
>

Thanks Vidar. Now I have something to do this weekend. :)

--
Slor

From -2695673434217429709
X-Google-Thread: f8760,cbf9e05ec451a7f7
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.telenor.com!news.telenor.com.POSTED!not-for-mail
NNTP-Posting-Date: Fri, 22 Jul 2005 09:55:11 -0500
From: "Vidar Olavesen" <olavese@online.no>
Newsgroups: comp.sys.atari.8bit
References: <Xns9699B906C9278emuslor@216.196.97.136> <kL-
dnXtS2tptq0Lf4p2dnA@telenor.com> <Xns969A7628337B4emuslor@216.196.97.136>
<dLednRZmGbKRvH3fRVnzvA@telenor.com> <Xns969B60AF55108emuslor@216.196.97.136>
Subject: Re: Good source for ASM source code?
Date: Fri, 22 Jul 2005 16:57:33 +0200
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1506
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1506
Message-ID: <_f6dnYwhssdSlXzf4p2dnA@telenor.com>
Lines: 11
NNTP-Posting-Host: 80.213.127.209
X-Trace: sv3-OaQXwkDXsOqXsXOl2AtelQ3/
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0JLax6To02TxgHlf+RG3KMZtTMMc39fjBfGP1KeAG+UkJbt0/MspWLU8qH6IF/7nDDMLx3hAuzd/
X-Complaints-To: news-abuse@telenor.net

X-DMCA-Complaints-To: news-abuse@telenor.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2005

> Thanks Vidar. Now I have something to do this weekend. :)

Don't hesitate to ask. I am looking for graphics artists myself, but seem
unable to find any. I am about to complete my Atari Box World game and start
to code Atari Mummy Maze. Need someone to draw me some cool graphics.

What's your plan? Demo? Game? Utils?

Have a nice Atarian weekend!

From -1126765121596564575
X-Google-Thread: f8760,6c246e9671d3bd0b
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!
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nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Fri, 22 Jul 2005 17:25:54 -0500
Newsgroups: comp.sys.atari.8bit
From: "Edward S. Baiz Jr." <edbaizjr@comcast.net>
Message-ID: <42e11e18655772@comcast.net>
Subject: Re: Nice 8-bit setup at the VGS
References: <42dbd7b01489a12@comcast.net>
 <1121923028.1f26ffbc1501116e86a1755abf8658ec@teranews>
Organization: I.M.A.G.E./SCAT
User-Agent: Okami Version 3.0B-11 (Atari)
Date: Fri, 22 Jul 2005 17:24:12 +0400 (MET DST)
X-Sender: NEWSwatch v2.50 (Atari)
Lines: 21
NNTP-Posting-Host: 24.11.255.177
X-Trace: sv3-LL233ILaCbCvqp5oTJJWn3Nv2YX6GP/1g614MRazaeqlRZY46UVBtTWR4RurqN/
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TVh2h5LA5kdbo2Yi4rU9QJktNtZmjLVDVFZg==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.31
Xref: g2news1.google.com comp.sys.atari.8bit:2006

>Hi all,

>I would like to make more of these, but LCD PS/1 screens a little
>pricey to make a lot of them... Cost about $200 for the parts alone
>not including the battery pack or the 130xe. I really just want to see
>if it could be done.
>
>Rory

Well if you decide too, let me know. Good job there...

--
Edward S. Baiz Jr.
    (Gamer)

HADES 060: 256meg Ram, Yamaha & Sony CDRW Drive, 1 gig
 Jaz Drive, MicroTek E3 Scanner, Mach 64 w/4meg Ram, Epson
 Photo 700 printer, PCI Networking Card, ICQ#91257633
PROGRAMS: Extendos Gold, Cab 2.8, ScanX, GlueStik, aFTP,
 Calamus SL2002, Newswatch, Okami, PlayMyCD, Papyrus 8, Smurf,
 Nova Driver 2.67, NVDI 5, Mint(Net), Magic(Net), N.AES, Geneva

From 7157570183674063966
X-Google-Thread: f8760,bab11a3eac2235ae,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!cyclone.bc.net!news-
in.mts.net!news1.mts.net.POSTED!not-for-mail
From: "Variant Press" <variant@commodorebook.com>
Newsgroups: comp.sys.atari.8bit
Subject: New book about the Battle between Commodore and Atari
Lines: 25
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <ouhEe.8632$mN.100341@news1.mts.net>
Date: Fri, 22 Jul 2005 20:57:32 -0500
NNTP-Posting-Host: 142.161.64.25
X-Complaints-To: admin@mts.net
X-Trace: news1.mts.net 1122083860 142.161.64.25 (Fri, 22 Jul 2005 20:57:40 CDT)
NNTP-Posting-Date: Fri, 22 Jul 2005 20:57:40 CDT
Organization: MTS Internet
Xref: g2news1.google.com comp.sys.atari.8bit:2007

Find out more about the battle between Atari and Commodore in a new
book, "The Spectacular Rise and Fall of Commodore". Learn how former
Atari 2600/Atari 800 engineer Jay Miner developed the Amiga computer,
and how Atari almost purchased Amiga. Find out how the Atari ST was
partially designed by Commodore engineers while they were still at
Commodore. Atari founder Nolan Bushnell even joined with Commodore to
launch the Commodore CDTV, a precursor to the modern DVD player.

The Spectacular Rise and Fall of Commodore is a detailed history of the company behind the best selling computer system of all time, the Commodore 64. This book was almost two years in the making, using over 44 hours of interviews with Commodore engineers and managers.

Title: The Spectacular Rise and Fall of Commodore: The Inside Story
Pages: 624
Size: 6 x 9 inches
ISBN 0-9738649-0-7
August 2005

To read more about The Spectacular Rise and Fall of Commodore, please visit:

www.commodorebook.com

From 3686153864466700473
X-Google-Thread: f8760,cbf9e05ec451a7f7
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Sun, 24 Jul 2005 17:29:39 -0500
Newsgroups: comp.sys.atari.8bit
Subject: Re: Good source for ASM source code?
From: Slor <slor@comcast.net>
References: <Xns9699B906C9278emuslor@216.196.97.136> <kL-
dnXtS2tptq0Lf4p2dnA@telenor.com> <Xns969A7628337B4emuslor@216.196.97.136>
<dLednRZmGbKRvH3fRVnzvA@telenor.com> <Xns969B60AF55108emuslor@216.196.97.136>
<_f6dnYwhssdSlXzf4p2dnA@telenor.com>
Organization: SlorNet
Message-ID: <Xns969DB1F6AB1F2emuslor@216.196.97.136>
User-Agent: Xnews/??.01.30
X-Face: %XserOfRX`r-LZ\90<=vI7k<`QMH-(LjNZH``KUi:!h#87]<"qLW9._L==*cB*vFNz{?
Y.Vz>XH|C~h:N9n;4e2v2#laq4Ulh=}mld:QfCBGs+FjBzrqw"21t|9{10.Or*=/*r`>g%Vt:BSjgX?
u"@UIELF4GNA7xalm$S8f7NNF2Mp-\+zP#nku/;1U}b.C)>L7y$c+$Ux<]#j^$#/
9Vf'OY:5c6UitDqvbuwo]_:Z$P[pFeMk8Y;k;)s6L_=d'?B<O+S&^Km"uNO3S{(0<4kpzn-jgG9H|
q&O,w":}0mL5f92-{_O
Date: Sun, 24 Jul 2005 17:29:40 -0500
Lines: 21
NNTP-Posting-Host: 68.57.222.49
X-Trace: sv3-
xD7IdGHOlZcVmQEkbxK5s18Lubom0joQwqIEnYIZC1LzxFr92RS2vpwjCxGd9oTd4YaxHr8IOWxRxUm!
9KobJhBZ8ENfGZvwDVi3qbz9lQdez8xIVoJl+liUmaGHME6X4pfZna9tIE7IBjALfAnZmEks8Ufl!
9Fiq7m/s6g==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint

properly
X-Postfilter: 1.3.31
Xref: g2news1.google.com comp.sys.atari.8bit:2008

Despite all prevention efforts, "Vidar Olavesen" <olavese@online.no>
wrote in news:_f6dnYwhssdSlXzf4p2dnA@telenor.com:

>> Thanks Vidar. Now I have something to do this weekend. :)
>
> Don't hesitate to ask. I am looking for graphics artists myself, but
> seem unable to find any. I am about to complete my Atari Box World
> game and start to code Atari Mummy Maze. Need someone to draw me some
> cool graphics.

I took a look at your demo articles - good intro to some basics. I'll
check out what's on your site next. Thanks for the pointers.

>
> What's your plan? Demo? Game? Utils?

Most likely a game. Something simple to begin, then perhaps a port from
another platform.

--
Slor

From 5965287539868168060
X-Google-Thread: f8760,2c159cfc83769eb4,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!f14g2000cwb.googlegroups.com!not-for-
mail
From: snafu1@yahoo.com
Newsgroups: comp.sys.atari.8bit
Subject: looking for Spartaread
Date: 24 Jul 2005 18:46:49 -0700
Organization: http://groups.google.com
Lines: 10
Message-ID: <1122256009.129975.103100@f14g2000cwb.googlegroups.com>
NNTP-Posting-Host: 67.77.145.147
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1122256015 7837 127.0.0.1 (25 Jul 2005 01:46:55 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Mon, 25 Jul 2005 01:46:55 +0000 (UTC)
User-Agent: G2/0.2
Complaints-To: groups-abuse@google.com
Injection-Info: f14g2000cwb.googlegroups.com; posting-host=67.77.145.147;
   posting-account=0t6xJw0AAADD0Xp0sPHh7uUE-GFdPi67
Xref: g2news1.google.com comp.sys.atari.8bit:2009

Hello. I'm looking for a working copy of Spartaread, so you can read

spartados disks on an ibm drive. I found a couple copies but cannot
unarc them. If anyone can just send an attachment with the files
unarc'd, i'd appreciate it!

Thanx!

Rick
snafu1@yahoo.com

From -8701872856810828611
X-Google-Thread: f8760,2c159cfc83769eb4
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Sun, 24 Jul 2005 21:15:47 -0500
Newsgroups: comp.sys.atari.8bit
Subject: Re: looking for Spartaread
From: Slor <slor@comcast.net>
References: <1122256009.129975.103100@f14g2000cwb.googlegroups.com>
Organization: SlorNet
Message-ID: <Xns969DD84D22C7Bemuslor@216.196.97.136>
User-Agent: Xnews/??.01.30
X-Face: %XserOfRX`r-LZ\90<=vI7k<`QMH-(LjNZH``KUi:!h#87]<"qLW9._L==*cB*vFNz{?
Y.Vz>XH|C~h:N9n;4e2v2#laq4Ulh=}mld:QfCBGs+FjBzrqw"21t|9{10.Or*=/*r`>g%Vt:BSjgX?
u"@UIELF4GNA7xalm$S8f7NNF2Mp-\+zP#nku/;1U}b.C)>L7y$c+$Ux<]#j^$#/
9Vf'OY:5c6UitDqvbuwo]_:Z$P[pFeMk8Y;k;)s6L_=d'?B<O+S&^Km"uNO3S{(0<4kpzn-jgG9H|
q&O,w":}0mL5f92-{_O
Date: Sun, 24 Jul 2005 21:15:47 -0500
Lines: 15
NNTP-Posting-Host: 68.57.222.49
X-Trace: sv3-KIB8fZQpbk68aI/
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saRg7yzcplu9Ebi6HS96+/wRVuYaYt649H0T7iTYiBl9Uv66kQpQLLSdo4s/gaPkcLAhQ3xHUj+8!
QBwcumE7SQ==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2010

Despite all prevention efforts, snafu1@yahoo.com wrote in
news:1122256009.129975.103100@f14g2000cwb.googlegroups.com:

> Hello. I'm looking for a working copy of Spartaread, so you can read
> spartados disks on an ibm drive. I found a couple copies but cannot
> unarc them. If anyone can just send an attachment with the files
> unarc'd, i'd appreciate it!

>

Try here:

http://tinyurl.com/aq969

--
Slor

From 6081606480083100130
X-Google-Thread: f8760,2c159cfc83769eb4
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g44g2000cwa.googlegroups.com!not-for-
mail
From: snafu1@yahoo.com
Newsgroups: comp.sys.atari.8bit
Subject: Re: looking for Spartaread
Date: 24 Jul 2005 21:54:03 -0700
Organization: http://groups.google.com
Lines: 6
Message-ID: <1122267243.142492.239450@g44g2000cwa.googlegroups.com>
References: <1122256009.129975.103100@f14g2000cwb.googlegroups.com>
   <Xns969DD84D22C7Bemuslor@216.196.97.136>
NNTP-Posting-Host: 71.0.33.120
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1122267248 19087 127.0.0.1 (25 Jul 2005 04:54:08 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Mon, 25 Jul 2005 04:54:08 +0000 (UTC)
In-Reply-To: <Xns969DD84D22C7Bemuslor@216.196.97.136>
User-Agent: G2/0.2
Complaints-To: groups-abuse@google.com
Injection-Info: g44g2000cwa.googlegroups.com; posting-host=71.0.33.120;
   posting-account=0t6xJw0AAADD0Xp0sPHh7uUE-GFdPi67
Xref: g2news1.google.com comp.sys.atari.8bit:2011

thanks! I appreciate it! Unfortunately, i found out that i need a
360k floppy to read the spartados disks, and i have 1.2mb drives. I'm
now just going to find an xformer 2000 cable, or sio2pc cable. It
would be better to get an xformer 2000, as i could play atari games on
the pc.

From -730103812096754270
X-Google-Thread: f8760,80a9e57c07f8714b,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g44g2000cwa.googlegroups.com!not-for-
mail
From: snafu1@yahoo.com

Newsgroups: comp.sys.atari.8bit
Subject: Pac-Man patterns in 8-bit version?
Date: 24 Jul 2005 22:59:32 -0700
Organization: http://groups.google.com
Lines: 12
Message-ID: <1122271172.116137.286380@g44g2000cwa.googlegroups.com>
NNTP-Posting-Host: 71.0.33.120
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1122271177 22784 127.0.0.1 (25 Jul 2005 05:59:37 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Mon, 25 Jul 2005 05:59:37 +0000 (UTC)
User-Agent: G2/0.2
Complaints-To: groups-abuse@google.com
Injection-Info: g44g2000cwa.googlegroups.com; posting-host=71.0.33.120;
   posting-account=0t6xJw0AAADD0Xp0sPHh7uUE-GFdPi67
Xref: g2news1.google.com comp.sys.atari.8bit:2012

Hello out there. I used to play Pac-Man in the arcade, like just about
everyone this side of the planet Jupiter. I remember some of the
patterns, and was wondering if there are any patterns anyone in this NG
has developed for the 8-bit Pac-Man cartridge?

Please lemme know.

thanx!

Rick
snafu1@yahoo.com

From 5854705039828173439
X-Google-Thread: f8760,9b8f9f843d0d648a,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Mon, 25 Jul 2005 01:27:03 -0500
Newsgroups: comp.sys.atari.8bit
Subject: Atari Graphics and Arcade Game Design
From: Slor <slor@comcast.net>
Organization: SlorNet
Message-ID: <Xns969EEC2DD6BBemuslor@216.196.97.136>
User-Agent: Xnews/??.01.30
X-Face: %XserOfRX`r-LZ\90<=vI7k<`QMH-(LjNZH``KUi:!h#87]<"qLW9._L==*cB*vFNz{?
Y.Vz>XH|C~h:N9n;4e2v2#laq4Ulh=}mld:QfCBGs+FjBzrqw"21t|9{10.Or*=/*r`>g%Vt:BSjgX?
u"@UIELF4GNA7xalm$S8f7NNF2Mp-\+zP#nku/;1U}b.C)>L7y$c+$Ux<]#j^$#/
9Vf'OY:5c6UitDqvbuwo]_:Z$P[pFeMk8Y;k;)s6L_=d'?B<O+S&^Km"uNO3S{(0<4kpzn-jgG9H|
q&O,w":}0mL5f92-{_O
Date: Mon, 25 Jul 2005 01:27:03 -0500
Lines: 6

NNTP-Posting-Host: 68.57.222.49
X-Trace: sv3-Rlsls5TXvXiTjhiWWoXxrX3j92MHYZBNRU8z9U7wvXYNFxo/k/eOSBUKVWJjO1Yqrq/
DrZI5giHmWeV!
jeDbcj47n+CXHX1EIeuiYXa55lxpGcF62MBsqAztRBZwiUn3hDB+mJ1wX4k2bfZWgkS6r7yJ24/O!
wo8HTlX5
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2013

Anyone have the actual book and looking to get rid of it?

thanks

--
Slor

From 1878419721230481658
X-Google-Thread: f8760,80a9e57c07f8714b
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!cyclone1.gnilink.net!
spamkiller.gnilink.net!gnilink.net!trnddc09.POSTED!fa0a7bf3!not-for-mail
From: "Glenn" <noemail@nospam.com>
Newsgroups: comp.sys.atari.8bit
References: <1122271172.116137.286380@g44g2000cwa.googlegroups.com>
Subject: Re: Pac-Man patterns in 8-bit version?
Lines: 37
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <cn9Fe.5403$vY2.2362@trnddc09>
Date: Mon, 25 Jul 2005 17:32:56 GMT
NNTP-Posting-Host: 71.102.243.194
X-Complaints-To: abuse@verizon.net
X-Trace: trnddc09 1122312776 71.102.243.194 (Mon, 25 Jul 2005 13:32:56 EDT)
NNTP-Posting-Date: Mon, 25 Jul 2005 13:32:56 EDT
Xref: g2news1.google.com comp.sys.atari.8bit:2014

Rick,

Outside of the arcade games, patterns just don't work. The arcade games had
used an algorithm that controlled the ghosts behavior based on the position
of Pacman in the maze. This obviously lead people to develop patterns of
play that when used again and again enabled people to suceed in the game.

As the game was ported to other video game systems and computers, the programmers who wrote these translations developed their versions based on observations of the game and not actual game code. So you will find that even though the may look like Pacman, their underlying game code isn't Pacman but someone else's interpretation of Pacman.   And because of this they don't play the same way.

Namco later on put randomness into Ms. Pacman to prevent the ability to develop patterns. Patterns encroached onto the ability of arcades from making more money on the games because people who were able to play longer tied up a machine from collecting more quarters.

Glenn

<snafu1@yahoo.com> wrote in message
news:1122271172.116137.286380@g44g2000cwa.googlegroups.com...
> Hello out there. I used to play Pac-Man in the arcade, like just about
> everyone this side of the planet Jupiter. I remember some of the
> patterns, and was wondering if there are any patterns anyone in this NG
> has developed for the 8-bit Pac-Man cartridge?
>
> Please lemme know.
>
> thanx!
>
> Rick
> snafu1@yahoo.com
>

From -4767339615600736504
X-Google-Thread: f8760,9b8f9f843d0d648a
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!newshub.sdsu.edu!tethys.csu.net!pln-w!
spln!dex!extra.newsguy.com!newsp.newsguy.com!news4
From: "Jared" <jcjhnsn@msn.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Atari Graphics and Arcade Game Design
Date: Mon, 25 Jul 2005 19:16:28 GMT
Organization: http://newsguy.com
Lines: 11
Message-ID: <dc3dni026d0@news4.newsguy.com>
References: <Xns969EEC2DD6BBemuslor@216.196.97.136>
Reply-To: jcjhnsn@msn.com
NNTP-Posting-Host: p-394.newsdawg.com
X-Newsreader: News Rover 10.2.3 (http://www.NewsRover.com)
Xref: g2news1.google.com comp.sys.atari.8bit:2015

I currently have the book Atari Graphics and Arcade Game Design up for auction on Ebay.

Bidding started at $5.

http://cgi.ebay.com/ws/eBayISAPI.dll?ViewItem&item=6970167341

There are a couple days left in the bidding.

Jared

From 3826293792941140741
X-Google-Thread: f8760,80a9e57c07f8714b
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.telenor.com!news.telenor.com.POSTED!not-for-mail
NNTP-Posting-Date: Mon, 25 Jul 2005 15:28:29 -0500
From: "Vidar Olavesen" <olavese@online.no>
Newsgroups: comp.sys.atari.8bit
References: <1122271172.116137.286380@g44g2000cwa.googlegroups.com>
<cn9Fe.5403$vY2.2362@trnddc09>
Subject: Re: Pac-Man patterns in 8-bit version?
Date: Mon, 25 Jul 2005 22:30:47 +0200
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1506
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1506
Message-ID: <VZWdnSlEL6_w1njfRVnzvA@telenor.com>
Lines: 4
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tKWK/s0YQzfYxV3ApsdrhphL27i1y+b1yRT4NlKKDumoTlzz9Nj3FrvcCCORz1rFAgnrqdqVduNn
X-Complaints-To: news-abuse@telenor.net
X-DMCA-Complaints-To: news-abuse@telenor.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:2016

> Glenn
The 5200 man?

From 8006609707481277149
X-Google-Thread: f8760,80a9e57c07f8714b
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit

Path: g2news1.google.com!news4.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Mon, 25 Jul 2005 16:17:35 -0500
Newsgroups: comp.sys.atari.8bit
From: "Edward S. Baiz Jr." <edbaizjr@comcast.net>
Message-ID: <42e50270734821@comcast.net>
Subject: Re: Pac-Man patterns in 8-bit version?
References: <1122271172.116137.286380@g44g2000cwa.googlegroups.com>
Organization: I.M.A.G.E./SCAT
User-Agent: Okami Version 3.0B-11 (Atari)
Date: Mon, 25 Jul 2005 15:54:06 +0400 (MET DST)
X-Sender: NEWSwatch v2.50 (Atari)
Lines: 25
NNTP-Posting-Host: 24.11.255.177
X-Trace: sv3-3R3F8Ym86jXdXxaVA0/
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7h4HX6vv8QFb3Bk0YT3CB97tAYvu9X1rNr4pQvJotK5T3wNb9StD6mJzdZBagX7mww==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.31
Xref: g2news1.google.com comp.sys.atari.8bit:2017

>Hello out there. I used to play Pac-Man in the arcade, like just about
>everyone this side of the planet Jupiter. I remember some of the
>patterns, and was wondering if there are any patterns anyone in this NG
>has developed for the 8-bit Pac-Man cartridge?
>
>Please lemme know.
>
>thanx!
>
>Rick
>snafu1@yahoo.com

I know there was some patterns not too long after it came out. They were in
some magazines along with the arcade patterns.

--
Edward S. Baiz Jr.
    (Gamer)

HADES 060: 256meg Ram, Yamaha & Sony CDRW Drive, 1 gig
 Jaz Drive, MicroTek E3 Scanner, Mach 64 w/4meg Ram, Epson
 Photo 700 printer, PCI Networking Card, ICQ#91257633
PROGRAMS: Extendos Gold, Cab 2.8, ScanX, GlueStik, aFTP,
 Calamus SL2002, Newswatch, Okami, PlayMyCD, Papyrus 8, Smurf,
 Nova Driver 2.67, NVDI 5, Mint(Net), Magic(Net), N.AES, Geneva

From -175450698007950907
X-Google-Thread: f8760,a02f06517dd08380
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!bigfeed.bellsouth.net!
bignumber.bellsouth.net!news.bellsouth.net!bignews1.bellsouth.net.POSTED!16d8a3f8!
not-for-mail
Reply-To: "Phantom" <phantomm@bellsouth.net>
From: "Phantom" <phantomm@bellsouth.net>
Newsgroups: comp.sys.atari.8bit
References: <HZ1xe.7741$ho.7659@bignews6.bellsouth.net> <Xxxxe.1644$
%H4.678@trnddc02>
Subject: Re: ICD MIO Utilitie Disk
Lines: 66
Organization: Phantoms Hauntings
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
X-RFC2646: Format=Flowed; Response
Message-ID: <WjIze.61017$du.18459@bignews1.bellsouth.net>
X-Complaints-To: abuse@bellsouth.net
X-Abuse-Info: Please forward a copy of all headers for proper handling
X-Trace:
pcpocbcnbdmdhgfgdbdpiflmbcekedmfhojhikkbagflhcbogmibdjpdlbmodjffomhclcemafgmdanfac
pbfmnijbopmdhloajlhoodaapjoikakijhhagfkjbgilpameanapmippmpgjbhckapaibaobfmmfhn
NNTP-Posting-Date: Sat, 09 Jul 2005 00:24:22 EDT
Date: Sat, 9 Jul 2005 00:25:35 -0400
Xref: g2news1.google.com comp.sys.atari.8bit:5696

I would not mind doing so,

but have a problem. my 8-bit monitor went down on me.

I have ordered another and when it arrives I will be back in business
and
will make ya a ATR or something asap.
phantomm@bellsouth.net

I also have a collection of MIO utilities and a collection of
SpartaDos Utilities, Disks full of them, that I may put into some type
of
package for a small copying fee if anyone is interested.

phantomm@bellsouth.net

"cbc" <cabell.clarkeNOSPAMMYA$$@SPAMNOverizon.net> wrote in message
news:Xxxxe.1644$%H4.678@trnddc02...
> My original MIO came with that disk but mine went bad years ago. Can
> you ATR it and send it to me?

>
> --
> Cabell
> A8 Internet BBS: telnet://bfbbs.no-ip.com
> A8 Website: www.amfband.com/bf/
>
>
> "Phantom" <phantomm@bellsouth.net> wrote in message
> news:HZ1xe.7741$ho.7659@bignews6.bellsouth.net...
>>
>> I had forgotten that I had this disk until the other day.
>> It's an original ICD MIO utility disk.
>>
>> I'm not sure if it came with the MIO or was sold seperate.
>>
>> Anyway, my 8-bit monitor went out on me. And I can't
>> check my disks until I fix it or get another.
>>
>> Anyone else have this disk, if so whats on it, I can't remember if it
>> has hard drive formatting sofware on it or what exactly.
>>
>> I have another disk that has some of the HardDrive formatting
>> programs listed on the label.
>>
>> BTW, if someone in the US has a MAGNAVOX PRO. RGB Monitor
>> for sell, do contact me.
>>
>> There is a similar one called Phillips Magnavox 80 RGB or similar.
>> They are about 13 inch, and have a door that opens on the bottom
>> which hides the controls. There is a Green button and a CVBS button.
>>
>> On the back there are a few ports. And they can also be used with
>> a Atari ST.
>>
>> Contact me at phantomm@bellsouth.net
>> if you have one for sale.
>>
>>
>>
>
>

From -1127236819758788676
X-Google-Thread: f8760,5ec42086204cf2a4
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Newsgroups: comp.sys.atari.8bit
From: Bill Marcum <bmarcum@iglou.com.urgent>
Subject: Re: CPM for the atari ?
References: <1120851291.719573.102300@o13g2000cwo.googlegroups.com>

User-Agent: slrn/0.9.8.1 (Debian)
Date: Sat, 9 Jul 2005 00:52:28 -0400
Message-ID: <cp14q2-m3a.ln1@don.localnet>
NNTP-Posting-Host: lou-ts10-70.iglou.com
X-Original-NNTP-Posting-Host: lou-ts10-70.iglou.com
X-Trace: news.iglou.com 1120885259 lou-ts10-70.iglou.com (9 Jul 2005 01:00:59
-0400)
Lines: 11
X-Authenticated-User: bmarcum
X-Original-NNTP-Posting-Host: 204.255.236.177
Path: g2news1.google.com!news4.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!border2.nntp.dca.giganews.com!nntp.giganews.com!
ngpeer.news.aol.com!uunet!dca.uu.net!spool.news.uu.net!ash.uu.net!news.iglou.com!
don.localnet!news
Xref: g2news1.google.com comp.sys.atari.8bit:5697

On 8 Jul 2005 12:34:51 -0700, *ProteanThread*
  <rtdos@rtdos.com> wrote:
> was there ever a CPM or a CPM like / CPM clone for the atari other than
> the ATR8000?
>
The Indus disk drives used a Z80 processor; supposedly they could be
upgraded to 64K RAM and could run CP/M.

--
Tonight you will pay the wages of sin; Don't forget to leave a tip.

From 6532681104972626041
X-Google-Thread: f8760,5ec42086204cf2a4
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!newshub.sdsu.edu!elnk-nf2-pas!
newsfeed.earthlink.net!stamper.news.pas.earthlink.net!
newsread3.news.pas.earthlink.net.POSTED!ccf20f92!not-for-mail
From: Rick Cortese <ricortes@earthlink.net>
User-Agent: Mozilla/5.0 (Windows; U; Windows NT 5.1; en-US; rv:1.6) Gecko/20040113
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit
Subject: Re: CPM for the atari ?
References: <1120851291.719573.102300@o13g2000cwo.googlegroups.com>
In-Reply-To: <1120851291.719573.102300@o13g2000cwo.googlegroups.com>
Content-Type: text/plain; charset=us-ascii; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 9
Message-ID: <iCJze.2664$BK1.1343@newsread3.news.pas.earthlink.net>
Date: Sat, 09 Jul 2005 05:52:14 GMT
NNTP-Posting-Host: 66.81.217.197
X-Complaints-To: abuse@earthlink.net
X-Trace: newsread3.news.pas.earthlink.net 1120888334 66.81.217.197 (Fri, 08 Jul
2005 22:52:14 PDT)

NNTP-Posting-Date: Fri, 08 Jul 2005 22:52:14 PDT
Organization: EarthLink Inc. -- http://www.EarthLink.net
Xref: g2news1.google.com comp.sys.atari.8bit:5698

ProteanThread wrote:
> was there ever a CPM or a CPM like / CPM clone for the atari other than
> the ATR8000?
>

If you aren't too particular OSS came out with something like OS/A. It's
been a long time since I used it. I remember it as similar to Apple and
CP/M with a command line interface. Not too unlike what Sparta DOS was
years later.

From 2118374421251936003
X-Google-Thread: f8760,e6fb1b5451af9378,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!newshub.sdsu.edu!elnk-nf2-pas!
newsfeed.earthlink.net!stamper.news.pas.earthlink.net!
newsread2.news.pas.earthlink.net.POSTED!ccf20f92!not-for-mail
From: Rick Cortese <ricortes@earthlink.net>
User-Agent: Mozilla/5.0 (Windows; U; Windows NT 5.1; en-US; rv:1.6) Gecko/20040113
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit
Subject: BBK
Content-Type: text/plain; charset=us-ascii; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 4
Message-ID: <VHJze.917$dU3.909@newsread2.news.pas.earthlink.net>
Date: Sat, 09 Jul 2005 05:58:13 GMT
NNTP-Posting-Host: 66.81.221.94
X-Complaints-To: abuse@earthlink.net
X-Trace: newsread2.news.pas.earthlink.net 1120888693 66.81.221.94 (Fri, 08 Jul
2005 22:58:13 PDT)
NNTP-Posting-Date: Fri, 08 Jul 2005 22:58:13 PDT
Organization: EarthLink Inc. -- http://www.EarthLink.net
Xref: g2news1.google.com comp.sys.atari.8bit:5699

http://www.rts-software.com/

Maybe I missed the announcement or maybe it hasn't been announced.
Bryan Schappel opened a web site with some of his ANALOG stuff.

From -8246292519835413554
X-Google-Thread: f8760,ecd30f77ca305e3a
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!news-in.ntli.net!
newsrout1-win.ntli.net!ntli.net!newspeer1-win.ntli.net!newsfe6-

win.ntli.net.POSTED!53ab2750!not-for-mail
From: "Kryten" <kryten_droid_obfusticator@ntlworld.com>
Newsgroups: comp.sys.atari.8bit
References: <savetz-remove-61E707.15435408072005@news.west.cox.net>
Subject: Re: First AtariArchives user-supported project
Lines: 40
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <QhNze.1672$WW5.514@newsfe6-win.ntli.net>
Date: Sat, 09 Jul 2005 10:03:28 GMT
NNTP-Posting-Host: 81.100.93.64
X-Complaints-To: http://www.ntlworld.com/netreport
X-Trace: newsfe6-win.ntli.net 1120903408 81.100.93.64 (Sat, 09 Jul 2005 11:03:28 BST)
NNTP-Posting-Date: Sat, 09 Jul 2005 11:03:28 BST
Organization: ntl Cablemodem News Service
Xref: g2news1.google.com comp.sys.atari.8bit:5700

"Kevin Savetz" <savetz-remove@gmail.com> wrote in message
news:savetz-remove-61E707.15435408072005@news.west.cox.net...

> Here's how it works: You can make a contribution with PayPal for a
> specific project at AtariArchives. If the target amount is reached,
> we'll be able to outsource the OCR/HTML work to get material online
> quickly. If not, you get your contribution back in full.

To donate money, people first have to earn it by selling their labour and paying tax (about 20% in my case). The outsourced people may also have to pay tax.

Why not ask people to contribute their labour directly, by doing some OCR themselves?

They do not have to do the whole book or even a chapter, just a few pages each when they have the odd moment free.

Even rough OCR would do, since the proof reading can be done by netizens reporting errors.

HTML is best done by a single person, to ensure consistent style over pages.

Many hands make light work.

I empathise with people who convert whole documents - I did the Atari chipset data sheets and hardware guide! I'd like to see "Programming the 6502" by Zaks, but I've already done bits of "Programming the Z80" by Leventhal and I think I bit off more than I can chew!
http://homepage.ntlworld.com/kryten_droid/z80_assembly/z80_assembly.htm
However, even partial conversions are useful, as HTML frames around images -

e.g.
http://homepage.ntlworld.com/kryten_droid/Atari/ST/spg/st_prog_guide.htm
Anybody want to help with these, they would be very welcome!

From 6778711561638526793
X-Google-Thread: f8760,ecd30f77ca305e3a
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!news.germany.com!
newsfeed.freenet.de!news-in.ntli.net!newsrout1-win.ntli.net!ntli.net!newspeer1-
win.ntli.net!newsfe6-win.ntli.net.POSTED!53ab2750!not-for-mail
From: "Kryten" <kryten_droid_obfusticator@ntlworld.com>
Newsgroups: comp.sys.atari.8bit
References: <savetz-remove-61E707.15435408072005@news.west.cox.net>
Subject: Re: First AtariArchives user-supported project
Lines: 8
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <X5Oze.1681$WW5.882@newsfe6-win.ntli.net>
Date: Sat, 09 Jul 2005 10:59:03 GMT
NNTP-Posting-Host: 81.100.93.64
X-Complaints-To: http://www.ntlworld.com/netreport
X-Trace: newsfe6-win.ntli.net 1120906743 81.100.93.64 (Sat, 09 Jul 2005 11:59:03
BST)
NNTP-Posting-Date: Sat, 09 Jul 2005 11:59:03 BST
Organization: ntl Cablemodem News Service
Xref: g2news1.google.com comp.sys.atari.8bit:5701

BTW, $240 for 500 pages is a lot less than I thought.

Who is doing the work for that kind of money?

Will you outsource it to India/China/etc?

From -7561147291543870645
X-Google-Thread: f8760,ecd30f77ca305e3a
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!cox.net!news-
xfer.cox.net!p01!fed1read01.POSTED!53ab2750!not-for-mail

From: Kevin Savetz <savetz-remove@gmail.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: First AtariArchives user-supported project
References: <savetz-remove-61E707.15435408072005@news.west.cox.net>
<QhNze.1672$WW5.514@newsfe6-win.ntli.net>
Posted-And-Mailed: yes
User-Agent: MT-NewsWatcher/3.3b1 (PPC Mac OS X)
Message-ID: <savetz-remove-D38308.08465009072005@news.west.cox.net>
Lines: 56
Date: Sat, 09 Jul 2005 08:46:50 -0700
NNTP-Posting-Host: 68.105.23.177
X-Complaints-To: abuse@cox.net
X-Trace: fed1read01 1120924010 68.105.23.177 (Sat, 09 Jul 2005 11:46:50 EDT)
NNTP-Posting-Date: Sat, 09 Jul 2005 11:46:50 EDT
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:5702

> > Here's how it works: You can make a contribution with PayPal for a
> > specific project at AtariArchives. If the target amount is reached,
> > we'll be able to outsource the OCR/HTML work to get material online
> > quickly. If not, you get your contribution back in full.
>
> To donate money, people first have to earn it by selling their labour and
> paying tax (about 20% in my case). The outsourced people may also have to
> pay tax.
>
> Why not ask people to contribute their labour directly, by doing some OCR
> themselves?

I have, and they do. For nine years, a small core of volunteers have made AtariMagazines.com and AtariArchives.org the resources they are today. They've scanned, OCRed, and HTMLized thousands of articles and dozens of books. They've been amazing. Many other people want to help but don't have the time. This is another way they can do so.

> They do not have to do the whole book or even a chapter, just a few pages
> each when they have the odd moment free.

Possibly. But doing projects in that way often takes months or years to get them online. Outsoursing gets them up in weeks.

> Even rough OCR would do, since the proof reading can be done by netizens
> reporting errors.

That's not good enough. I don't like to put material online until it's right, for a number of reasons.

> Many hands make light work.

It can, but in my experience many hands can lead to the work not getting done at all. I can't count the number of times someone has volunteered to work on a book or magazine, then after a year or two admits that they just don't have the time to finish it. This project -- Computer

Animation Primer -- is a 500-page book, quite an undertaking. I'm afraid
it wouldn't get done without paying for the work.

One other thing: AtariArchives and AtariMagazines has permission for a
whole lot of material that we just haven't had the manpower to get
online. We don't have enough vonunteers to catch up and get all this
great material online in a timely fashion.

> BTW, $240 for 500 pages is a lot less than I thought.

> Will you outsource it to India/China/etc?

I use a firm in India.

-Kevin
--
Kevin Savetz - comp.sys.atari.announce moderator
Curator of Classic Computer Magazine Archive - http://www.atarimagazines.com
& AtariArchives.org   - http://www.atariarchives.org
& Retro Roundup   - http://www.retroroundup.com

From 5857461836635752676
X-Google-Thread: f8760,cba6cb216b79cda7
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!bigfeed.bellsouth.net!
bignumber.bellsouth.net!news.bellsouth.net!bignews6.bellsouth.net.POSTED!16d8a3f8!
not-for-mail
Reply-To: "Phantom" <phantomm@bellsouth.net>
From: "Phantom" <phantomm@bellsouth.net>
Newsgroups: comp.sys.atari.8bit
References: <gS2ye.23898$Tt.1550@bignews3.bellsouth.net>
<GLaye.24609$mC.23084@okepread07> <Kilze.49876$Tt.31865@bignews3.bellsouth.net>
<_Onze.24853$mC.4614@okepread07>
Subject: Re: HDFMTPH versions for Atari 8-bit hard drives
Lines: 96
Organization: Phantoms Hauntings
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
X-RFC2646: Format=Flowed; Response
Message-ID: <trUze.35923$ho.22526@bignews6.bellsouth.net>
X-Complaints-To: abuse@bellsouth.net
X-Abuse-Info: Please forward a copy of all headers for proper handling
X-Trace:
ofjmidbaofeaohdodbdpiflmbcekedmfhojhikkbagflhcbonimaaladhdhpedngnmledmdkbemomibpli
jmoapepehmehfpebbdokmcigmdjfonimjlgihcfggglijahaomifoadaadepoecnhpidfkhncnlcbe
NNTP-Posting-Date: Sat, 09 Jul 2005 14:11:37 EDT
Date: Sat, 9 Jul 2005 14:12:51 -0400
Xref: g2news1.google.com comp.sys.atari.8bit:5703

Good, I hope it helps with the problems with Bad Sectors you have been
having.
Phantomm

"Docrotcod" <rahbart@cox.net> wrote in message
news:_Onze.24853$mC.4614@okepread07...
> Thanks for the tip that is exactly what i'm looking for!
>
> Thomas
>
> "Phantom" <phantomm@bellsouth.net> wrote in message
> news:Kilze.49876$Tt.31865@bignews3.bellsouth.net...
>> Hey,
>>
>> Not sure if this will help ya.
>>
>> But do you have the SpartaDOS ToolKit?
>>
>> If so, there are two programs that might help with the bad sectors.
>> CLEANUP and DISKRX. I know that one of these if not both will go
>> thru
>> your hard drive and allow you to mark Bad Sectors so that they don't
>> get used.
>>
>> It does seem that alot of older harddrives will have some BadSectors.
>> Modern Software markes them as bad automatically IIRC. so that you
>> don;t
>> run into trouble with them after you start filling the drive with
>> software.
>>
>> Now CLEANUP and DISKRX does this. Even if you have software already
>> on
>> the drive. I have used these in the past on my hard drives to mark
>> bad sectors.
>>
>> One problem is that if you already have alot of software on the drive
>> and mark
>> the bad sectors. They can screwup a few programs or directories so
>> you might
>> want to back up your software before you do this on a fairly full
>> hard drive.
>>
>> On a new hard drive, Marking the bad sectors to not use is what ya
>> need to do
>> to prevent problems. Unless you have tons of them. If thats the case
>> then something
>> isn't right. The drive is very bad or not formatted correctly.
>>
>> This is correct to the best of my knowledge.
>> Please correct me if I am wrong.
>>
>> phantomm@bellsouth.net

>>
>>
>>
>> "Docrotcod" <rahbart@cox.net> wrote in message
>> news:GLaye.24609$mC.23084@okepread07...
>>> What I don't understand is this: I bought some hard drives off of
>>> Ebay which appeared to work fine. Used the HDFMTPH program to set
>>> one up, used the HDFMTDIR to setup for SpartaDOS, and still get bad
>>> sectors. Obviously sectors aren't getting mapped out when bad. Do I
>>> need to hook this up to a PC and use Seagates utilities? Argh...
>>>
>>> Thomas
>>>
>>> "Phantom" <phantomm@bellsouth.net> wrote in message
>>> news:gS2ye.23898$Tt.1550@bignews3.bellsouth.net...
>>>>
>>>> How many versions of HDFMTPH are there?
>>>>
>>>> It would be good for someone to list all versions they know of,
>>>> plus what each version did.
>>>>
>>>> I have a disk with some of these, but it's been sometime since
>>>> I've setup a new hard drive on my ICD 1meg MIO.
>>>>
>>>> It's on my list of things to do, as I get the items I need.
>>>>
>>>> And would like to use the best version of HDFMTPH to get
>>>> started with.
>>>>
>>>> I will be using at least SpartaDos 3.2D for system software.
>>>>
>>>> phantomm@bellsouth.net
>>>>
>>>>
>>>>
>>>
>>>
>>
>>
>
>

From 3062934050386349276
X-Google-Thread: f8760,ecd30f77ca305e3a
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Sat, 09 Jul 2005 15:38:24 -0500

Newsgroups: comp.sys.atari.8bit
From: "Edward S. Baiz Jr." <edbaizjr@comcast.net>
Message-ID: <42cfe19a4541e1@comcast.net>
Subject: Re: First AtariArchives user-supported project
References: <savetz-remove-61E707.15435408072005@news.west.cox.net>
Organization: I.M.A.G.E./SCAT
User-Agent: Okami Version 3.0B-11 (Atari)
Date: Sat, 09 Jul 2005 15:33:32 +0400 (MET DST)
X-Sender: NEWSwatch v2.50 (Atari)
Lines: 35
NNTP-Posting-Host: 24.11.255.177
X-Trace: sv3-
P9YClrA5caSDtJspAU52+cEzTLs8Cd00aF9waYd1aTYsbyn6dd4XQqSIdv6c4JgMm3Rde3tCD2rlpb1!
fxi7YbRpMokaa548p05L93vPBG3Ki+dgZobJ6fAZR26/H8i0RwXUQRDYU6F1WJ6Vsw==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.31
Xref: g2news1.google.com comp.sys.atari.8bit:5704

>We're trying something new that will hopefully mean we can make more
>great material available much more quickly: user contributions with a
>specific goal in mind.
>
>Here's how it works: You can make a contribution with PayPal for a
>specific project at AtariArchives. If the target amount is reached,
>we'll be able to outsource the OCR/HTML work to get material online
>quickly. If not, you get your contribution back in full.
>
>Our first user-supported project: Of the 30+ books available at
>AtariArchives.org, one of the most popular is Computer Animation Primer
>by David Fox and Mitchell Waite. However, that book is currently
>available only with full-page images. If successful, this fundraiser
>will allow us to make the full text available. This would be much more
>useful, searchable, and easier to read. Users will be able to copy and
>paste excerpts for reports, etc.
>
>Want to make it happen? Contribute $8 or more at
>https://www.fundable.org/groupactions/computeranimationprimer
>
>Thanks
>Kevin

Sounds like a good idea. How long is this fund raiser going for?

--
Edward S. Baiz Jr.
    (Gamer)

HADES 060: 256meg Ram, Yamaha & Sony CDRW Drive, 1 gig
 Jaz Drive, MicroTek E3 Scanner, Mach 64 w/4meg Ram, Epson

 Photo 700 printer, PCI Networking Card, ICQ#91257633
PROGRAMS: Extendos Gold, Cab 2.8, ScanX, GlueStik, aFTP,
 Calamus SL2002, Newswatch, Okami, PlayMyCD, Papyrus 8, Smurf,
 Nova Driver 2.67, NVDI 5, Mint(Net), Magic(Net), N.AES, Geneva

From 1585525649958207834
X-Google-Thread: f8760,ecd30f77ca305e3a
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!blackbush.cw.net!cw.net!
feed.news.tiscali.de!newsfeed.vmunix.org!peer02.cox.net!cox.net!p01!
fed1read01.POSTED!53ab2750!not-for-mail
From: Kevin Savetz <savetz-remove@gmail.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: First AtariArchives user-supported project
References: <savetz-remove-61E707.15435408072005@news.west.cox.net>
<42cfe19a4541e1@comcast.net>
User-Agent: MT-NewsWatcher/3.3b1 (PPC Mac OS X)
Message-ID: <savetz-remove-79DFD4.16352209072005@news.west.cox.net>
Lines: 18
Date: Sat, 09 Jul 2005 16:35:22 -0700
NNTP-Posting-Host: 68.105.23.177
X-Complaints-To: abuse@cox.net
X-Trace: fed1read01 1120952122 68.105.23.177 (Sat, 09 Jul 2005 19:35:22 EDT)
NNTP-Posting-Date: Sat, 09 Jul 2005 19:35:22 EDT
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:5705

In article <42cfe19a4541e1@comcast.net>,
 "Edward S. Baiz Jr." <edbaizjr@comcast.net> wrote:

> Sounds like a good idea. How long is this fund raiser going for?

Through Aug. 22. If we get 30 contributors at $8 each by then, we'll get
the book online and do another fundraiser. If we don't, contributors get
their money back.

https://www.fundable.org/groupactions/computeranimationprimer

-Kevin
--
--
Kevin Savetz - comp.sys.atari.announce moderator
Curator of Classic Computer Magazine Archive - http://www.atarimagazines.com
& AtariArchives.org   - http://www.atariarchives.org
& Retro Roundup   - http://www.retroroundup.com

From -8440412069432499502
X-Google-Thread: f8760,99fd51f3f36224c0
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit

Path: g2news1.google.com!news3.google.com!news.glorb.com!bigfeed.bellsouth.net!
bignumber.bellsouth.net!news.bellsouth.net!bignews5.bellsouth.net.POSTED!16d8a3f8!
not-for-mail
Reply-To: "Phantom" <phantomm@bellsouth.net>
From: "Phantom" <phantomm@bellsouth.net>
Newsgroups: comp.sys.atari.8bit
References: <mljve.2728$qm.324@bignews6.bellsouth.net> <00020b57@fmlynet.org>
Subject: Re: Wanted RGB Monitor
Lines: 31
Organization: Phantoms Hauntings
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
X-RFC2646: Format=Flowed; Original
Message-ID: <Vv0Ae.45805$qm.1210@bignews5.bellsouth.net>
X-Complaints-To: abuse@bellsouth.net
X-Abuse-Info: Please forward a copy of all headers for proper handling
X-Trace:
ldjgbllpbapjglppdbdpiflmbcekedmfhojhikkbagflhcboceocoeokpfikpjikefhfgmkdifeclmmnel
ldmkglbadhffcmfknacgchagopldknibaefnnohoehnamdplmagbadpekpnbeclnlkginiobgbonooegcm
jhhibopfakdb
NNTP-Posting-Date: Sat, 09 Jul 2005 23:22:29 EDT
Date: Sat, 9 Jul 2005 23:23:44 -0400
Xref: g2news1.google.com comp.sys.atari.8bit:5706

No really what I need is a Magnavox Professional RGB Monitor, Phillips
made a similar one.

These are RGB monitors about 13 to 14 inches. They have a long door on
the bottom of the
monitor. Inside the door is a Green Button, A CVBS/RGB button, Color,
Sharpness, Contrast
and etc.

On the back of the monitor are some ports, usually a TTL RGB, a Lin RGB,
a Audio RCA input, a
Video Input and a square VCR Button.

These can be used with an Atari ST-Falcon and also a Atari 8-bit. ALso a
Commodore 64.

The power button is on the bottom front and is usually square with a
green Led. Sometimes it
will have 80 on it or something similar.
phantomm@bellsouth.net

"Greg Goodwin" <Greg.Goodwinp0.f2.n8.z8@fmlynet.org> wrote in message
news:00020b57@fmlynet.org...
> FamilyNet Newsgate
>

> Monitor like the Atari ST monitor? Are you looking for a SC1224 Atari
> monitor?

From 959123354908818071
X-Google-Thread: f8760,4e0ad4d74880b967
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!border2.nntp.dca.giganews.com!nntp.giganews.com!
cyclone1.gnilink.net!spamkiller.gnilink.net!gnilink.net!trnddc03.POSTED!4fa3cda4!
not-for-mail
From: "cbc" <cabell.clarkeNOSPAMMYA$$@SPAMNOverizon.net>
Newsgroups: comp.sys.atari.8bit
References: <1119976622.086747.22130@z14g2000cwz.googlegroups.com>
<5g04c1lu29ttrfeh7ofh6plhb05meekt6o@4ax.com>
<1120752729.862816.165660@g47g2000cwa.googlegroups.com>
Subject: Re: What's Sparta DOS X?
Lines: 24
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-RFC2646: Format=Flowed; Original
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
Message-ID: <_UaAe.6643$xB6.2872@trnddc03>
Date: Sun, 10 Jul 2005 15:11:54 GMT
NNTP-Posting-Host: 70.16.246.185
X-Complaints-To: abuse@verizon.net
X-Trace: trnddc03 1121008314 70.16.246.185 (Sun, 10 Jul 2005 11:11:54 EDT)
NNTP-Posting-Date: Sun, 10 Jul 2005 11:11:54 EDT
Xref: g2news1.google.com comp.sys.atari.8bit:5707

There should be txt files floating around the internet which describe
several 130XE ram upgrades. I did one years ago that took my xe to 320k. I
believe there was also a 576k and maybe a 1 meg mod for XE's.

--
Cabell
A8 Internet BBS: telnet://bfbbs.no-ip.com
A8 Website: www.amfband.com/bf/

<puritan_2076@yahoo.com> wrote in message
news:1120752729.862816.165660@g47g2000cwa.googlegroups.com...
> *WOW*, Real Multitasking!!! I thought the CoCo and one rarely heard of
> alternative OS for the Apple //gs were the only ones with that!
>
> Will snapshot work with an Atari DOS menu, G.O.E. or something similar,
> or does it have it's own menu?
>
> How much RAM and how many tasks will it work with?

>
> How do you upgrade the RAM on a 130XE anyway?
>

From -5568484946327330457
X-Google-Thread: f8760,8a93c86157c52695
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!newsread.com!news-xfer.newsread.com!
newspeer.tds.net!news-out.news.tds.net!sn-xit-02!sn-xit-12!sn-xit-11!sn-xit-08!sn-
post-01!supernews.com!corp.supernews.com!not-for-mail
From: "Greg Goodwin" <Greg.Goodwinp0.f2.n8.z8@fmlynet.org>
Newsgroups: comp.sys.atari.8bit
Subject: The DarkForce! BBS
Date: Sat, 10 Jul 2005 10:33:42
Organization: www.family-bbs.net [FamilyNet International]
Message-ID: <00032b0f@fmlynet.org>
References: <pan.2005.07.07.18.11.27.557205@charter.net>
X-Gateway: NewsGate v1.0 gamma 2 NNTP <-> FidoNet Gateway
X-FTNADDR: 8:8/2.0
X-Complaints-To: abuse@supernews.com
Lines: 11
Xref: g2news1.google.com comp.sys.atari.8bit:5708

FamilyNet Newsgate

Well, hope to hear from you agan very soon. It was really good to see it again
and it will be nice to frequent again. (For all here... I used to call that
BBS when it was dialup and set money aside in the bugdet for the long distance
bills.) (It was worth it.) .
Doc Clu

FamilyNet <> Internet Gated Mail
http://www.fmlynet.org

From -7304609189163282295
X-Google-Thread: f8760,54f8ff126dca3d5f,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!news.tele.dk!
news.tele.dk!small.news.tele.dk!sn-xit-02!sn-xit-06!sn-post-01!supernews.com!
corp.supernews.com!not-for-mail
From: "Greg Goodwin" <Greg.Goodwinp0.f2.n8.z8@fmlynet.org>
Newsgroups: comp.sys.atari.8bit
Subject: Chat server down but...
Date: Sat, 10 Jul 2005 11:05:28
Organization: www.family-bbs.net [FamilyNet International]
Message-ID: <00032bd5@fmlynet.org>

X-Gateway: NewsGate v1.0 gamma 2 NNTP <-> FidoNet Gateway
X-FTNADDR: 8:8/2.0
X-Complaints-To: abuse@supernews.com
Lines: 6
Xref: g2news1.google.com comp.sys.atari.8bit:5709

FamilyNet Newsgate

Ok, the chat server at 24.57.169.235 ot utoc.dyndns.org is currently down at
the moment, which I believe would be temporary. But if you would like to get
some chatting in the meantime, come on over to... .
216.240.173.22

From -612940262807534861
X-Google-Thread: f8760,54f8ff126dca3d5f
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!sn-xit-04!sn-xit-10!sn-xit-01!sn-
post-01!supernews.com!corp.supernews.com!not-for-mail
From: "Greg Goodwin" <Greg.Goodwinp0.f2.n8.z8@fmlynet.org>
Newsgroups: comp.sys.atari.8bit
Subject: Chat server down but...
Date: Sat, 10 Jul 2005 11:15:58
Organization: www.family-bbs.net [FamilyNet International]
Message-ID: <00032c3a@fmlynet.org>
X-Gateway: NewsGate v1.0 gamma 2 NNTP <-> FidoNet Gateway
X-FTNADDR: 8:8/2.0
X-Complaints-To: abuse@supernews.com
Lines: 9
Xref: g2news1.google.com comp.sys.atari.8bit:5710

FamilyNet Newsgate

Btw... to get on that chat server... :) At the prompt type "bbs" (lower case)
and then "bbs" again. .
when you reach the next prompt, enter your login name and password. .
After you get past that (you will need to briefly register if you do not have a
password), enter ...
T = talk
C = Chat

From -505385364545975601
X-Google-Thread: f8760,dacb918699aeb140,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!bigfeed.bellsouth.net!
bignumber.bellsouth.net!news.bellsouth.net!bignews5.bellsouth.net.POSTED!16d8a3f8!
not-for-mail
Reply-To: "Phantom" <phantomm@bellsouth.net>
From: "Phantom" <phantomm@bellsouth.net>
Newsgroups: comp.sys.atari.8bit

Subject: 8-Bit FTP Sites
Lines: 13
Organization: Phantoms Hauntings
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-RFC2646: Format=Flowed; Original
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
Message-ID: <ufdAe.46146$qm.44683@bignews5.bellsouth.net>
X-Complaints-To: abuse@bellsouth.net
X-Abuse-Info: Please forward a copy of all headers for proper handling
X-Trace:
ldjgbllpbapjglppdbdpiflmbcekedmfhojhikkbagflhcboacffkjhmfddoendjonlcgipgbghojkhmel
ldmkglbadhffcmjjghnelkageagdaelmmogligcflbocdccjdbepalkpljogepgckegiphahdbffed
NNTP-Posting-Date: Sun, 10 Jul 2005 13:52:26 EDT
Date: Sun, 10 Jul 2005 13:53:43 -0400
Xref: g2news1.google.com comp.sys.atari.8bit:5711

I have seem to mis-placed my list of the better Atari 8bit FTP sites.

Can someone, E-mail me a list of the best ones that remain?

I'd like to upload a few programs to some of them.

Thanks in advance,
Phantomm

phantomm@bellsouth.net

From 8775501732895518528
X-Google-Thread: f8760,dacb918699aeb140
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g43g2000cwa.googlegroups.com!not-for-
mail
From: stephensheppard@hotmail.com
Newsgroups: comp.sys.atari.8bit
Subject: Re: 8-Bit FTP Sites
Date: 10 Jul 2005 11:22:19 -0700
Organization: http://groups.google.com
Lines: 20
Message-ID: <1121019739.669930.225650@g43g2000cwa.googlegroups.com>
References: <ufdAe.46146$qm.44683@bignews5.bellsouth.net>
NNTP-Posting-Host: 4.154.250.255
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1121019744 4962 127.0.0.1 (10 Jul 2005 18:22:24 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Sun, 10 Jul 2005 18:22:24 +0000 (UTC)

In-Reply-To: <ufdAe.46146$qm.44683@bignews5.bellsouth.net>
User-Agent: G2/0.2
Complaints-To: groups-abuse@google.com
Injection-Info: g43g2000cwa.googlegroups.com; posting-host=4.154.250.255;
   posting-account=4ilZLQsAAADHKJufwAjm_Pl2CA076mZi
Xref: g2news1.google.com comp.sys.atari.8bit:5712

I have seem to mis-placed my list of the better Atari 8bit FTP sites.

Can someone, E-mail me a list of the best ones that remain?

I'd like to upload a few programs to some of them.

Thanks in advance,
Phantomm

phant...@bellsouth.net

This is the only one I have.

ftp.atari.art.pl

The "atari_forever" collection is my fav archive.

ftp.atari.art.pl/stuff/collections/atari_forever/

From 3658653103929073004
X-Google-Thread: f8760,8a93c86157c52695
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!hwmnpeer01.lga!hwmedia!
hw-filter.lga!fe04.lga.POSTED!53ab2750!not-for-mail
From: "Ronald J. Hall" <dark_lord@charter.net>
Organization: DarkForce!
Subject: Re: The DarkForce! BBS
User-Agent: Pan/0.14.2 (This is not a psychotic episode. It's a cleansing moment
of clarity.)
Message-Id: <pan.2005.07.10.20.51.51.161060@charter.net>
Newsgroups: comp.sys.atari.8bit
References: <pan.2005.07.07.18.11.27.557205@charter.net> <00032b0f@fmlynet.org>
MIME-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-1
Content-Transfer-Encoding: 8bit
Lines: 26
X-Trace:
badccedimaighcleijaffcinabmdkjcmfillmgnonpfngaomochlmphgamomajahjjghnelkageagdaelm
mogligcflbocdccjdbepalkpljogepmaencpbiccclbbibhgic
NNTP-Posting-Date: Sun, 10 Jul 2005 13:52:41 MST
Date: Sun, 10 Jul 2005 16:51:51 -0400
Xref: g2news1.google.com comp.sys.atari.8bit:5713

On Sun, 10 Jul 2005 10:33:42 +0000, Greg Goodwin wrote:

> FamilyNet Newsgate
>
> Well, hope to hear from you agan very soon. It was really good to see
>it again and it will be nice to frequent again. (For all here... I used
> to call that BBS when it was dialup and set money aside in the bugdet
> for the long distance bills.) (It was worth it.) .
> Doc Clu
>
> FamilyNet <> Internet Gated Mail
> http://www.fmlynet.org

Thanks for the kind words, Greg!

DarkForce will be back, either when I repair what I bungled or if not
that, as soon as I can afford a replacement.

See ya! :-)

--
_/_/_/

   posting-account=4ilZLQsAAADHKJufwAjm_Pl2CA076mZi
Xref: g2news1.google.com comp.sys.atari.8bit:5714

I remembered that one of the Micro Mainframe drives could run CP/M.
Whether that required an optional upgrade I don't know.

According to the 8-bit FAQ (http://www.faqs.org/faqs/atari-8-bit/faq/)
there was also L.E. Systems LEDS5-01 which with the called the "RAM
Charger" upgrade could run CP/M.

I was surprised to hear that the Indus GT could also be upgraded to run
CP/M. Always liked that drive.

From -2692403193989429522
X-Google-Thread: f8760,54f8ff126dca3d5f
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!border2.nntp.dca.giganews.com!nntp.giganews.com!
feed.cgocable.net!read1.cgocable.net.POSTED!53ab2750!not-for-mail
User-Agent: Microsoft-Outlook-Express-Macintosh-Edition/5.02.2022
Subject: Re: Chat server down but...
From: You <you@cogeco.ca>
Newsgroups: comp.sys.atari.8bit
Message-ID: <BEF73A03.32F2%you@cogeco.ca>
References: <00032c3a@fmlynet.org>
Mime-version: 1.0
Content-type: text/plain; charset="US-ASCII"
Content-transfer-encoding: 7bit
Lines: 22
Date: Sun, 10 Jul 2005 20:48:03 -0400
NNTP-Posting-Host: 24.57.165.180
X-Complaints-To: news@cogeco.net
X-Trace: read1.cgocable.net 1121043024 24.57.165.180 (Sun, 10 Jul 2005 20:50:24
EDT)
NNTP-Posting-Date: Sun, 10 Jul 2005 20:50:24 EDT
Organization: Cogeco Cable
Xref: g2news1.google.com comp.sys.atari.8bit:5715

The chat server at utoc.dyndns.org is temporarily down for network
reorganization.   It should be back up Monday and will probably be at a new
IP address.

> From: "Greg Goodwin" <Greg.Goodwinp0.f2.n8.z8@fmlynet.org>
> Organization: www.family-bbs.net [FamilyNet International]
> Newsgroups: comp.sys.atari.8bit
> Date: Sat, 10 Jul 2005 11:15:58
> Subject: Chat server down but...
>
> FamilyNet Newsgate

>
> Btw... to get on that chat server... :) At the prompt type "bbs" (lower case)
> and then "bbs" again. .
> when you reach the next prompt, enter your login name and password. .
> After you get past that (you will need to briefly register if you do not have
> a
> password), enter ...
> T = talk
> C = Chat

From 4338468978398379546
X-Google-Thread: f8760,54f8ff126dca3d5f
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!news-
feed01.roc.ny.frontiernet.net!nntp.frontiernet.net!cox.net!news-xfer.cox.net!p01!
okepread07.POSTED!53ab2750!not-for-mail
Reply-To: "Docrotcod" <rahbart@cox.net>
From: "Docrotcod" <rahbart@cox.net>
Newsgroups: comp.sys.atari.8bit
References: <00032bd5@fmlynet.org>
Subject: Re: Chat server down but...
Lines: 25
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-RFC2646: Format=Flowed; Original
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
Message-ID: <qfnAe.25790$mC.10045@okepread07>
Date: Mon, 11 Jul 2005 00:12:55 -0500
NNTP-Posting-Host: 70.185.224.53
X-Complaints-To: abuse@cox.net
X-Trace: okepread07 1121058902 70.185.224.53 (Mon, 11 Jul 2005 01:15:02 EDT)
NNTP-Posting-Date: Mon, 11 Jul 2005 01:15:02 EDT
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:5716

Well not to take anything away from the chat server, it's great!

However, I have a 16line telnet BBS you can all check out at:

hodgepodge.dtdns.net

It features multi-user chat, and a ton of online games including rpg,
trivia, and whatnot.

Call with ansi if you can.

Thomas

"Greg Goodwin" <Greg.Goodwinp0.f2.n8.z8@fmlynet.org> wrote in message

news:00032bd5@fmlynet.org...
> FamilyNet Newsgate
>
> Ok, the chat server at 24.57.169.235 ot utoc.dyndns.org is currently down
> at
> the moment, which I believe would be temporary. But if you would like to
> get
> some chatting in the meantime, come on over to... .
> 216.240.173.22

From -9092233301861347599
X-Google-Thread: f8760,dacb918699aeb140
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Mon, 11 Jul 2005 08:14:02 -0500
Newsgroups: comp.sys.atari.8bit
From: "Edward S. Baiz Jr." <edbaizjr@comcast.net>
Message-ID: <42d21c061195511@comcast.net>
Subject: Re: 8-Bit FTP Sites
References: <ufdAe.46146$qm.44683@bignews5.bellsouth.net>
Organization: I.M.A.G.E./SCAT
User-Agent: Okami Version 3.0B-11 (Atari)
Date: Mon, 11 Jul 2005 08:11:08 +0400 (MET DST)
X-Sender: NEWSwatch v2.50 (Atari)
Lines: 20
NNTP-Posting-Host: 24.11.255.177
X-Trace: sv3-HVNjze8sLjcutnCKvokNZLYQYcNiags3vjebFWz5S/WiHEUjaFfG7/
Cosu+OW0jvQCeTxx4uOKyu21f!
ZtvmYRl8vKkIzWi6LFDSYlyxZg28Q3pI0oHmzaZWMeJksBf2p7khc1bigiiRLaTnw8Q=
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.31
Xref: g2news1.google.com comp.sys.atari.8bit:5718

>I have seem to mis-placed my list of the better Atari 8bit FTP sites.
>
>Can someone, E-mail me a list of the best ones that remain?
>
>I'd like to upload a few programs to some of them.
>
>Thanks in advance,
>Phantomm

Try atari.xs4all.nl

--
Edward S. Baiz Jr.
    (Gamer)

HADES 060: 256meg Ram, Yamaha & Sony CDRW Drive, 1 gig
 Jaz Drive, MicroTek E3 Scanner, Mach 64 w/4meg Ram, Epson
 Photo 700 printer, PCI Networking Card, ICQ#91257633
PROGRAMS: Extendos Gold, Cab 2.8, ScanX, GlueStik, aFTP,
 Calamus SL2002, Newswatch, Okami, PlayMyCD, Papyrus 8, Smurf,
 Nova Driver 2.67, NVDI 5, Mint(Net), Magic(Net), N.AES, Geneva

From -3318466441204759577
X-Google-Thread: f8760,ecd30f77ca305e3a
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Mon, 11 Jul 2005 08:14:01 -0500
Newsgroups: comp.sys.atari.8bit
From: "Edward S. Baiz Jr." <edbaizjr@comcast.net>
Message-ID: <42d21c061195510@comcast.net>
Subject: Re: First AtariArchives user-supported project
References: <savetz-remove-61E707.15435408072005@news.west.cox.net>
 <42cfe19a4541e1@comcast.net>
 <savetz-remove-79DFD4.16352209072005@news.west.cox.net>
Organization: I.M.A.G.E./SCAT
User-Agent: Okami Version 3.0B-11 (Atari)
Date: Mon, 11 Jul 2005 08:06:58 +0400 (MET DST)
X-Sender: NEWSwatch v2.50 (Atari)
Lines: 24
NNTP-Posting-Host: 24.11.255.177
X-Trace: sv3-RiA3aBZtF8Sf/
a0+9KS8SAD1OBaDOlN898FZVS9uTtOPpGAz4A+xkibIuSf3GF5Uqp3ZXNYL3U7qJNM!
rmgmFnYlA7HMn8OqcoJeiVKf7FPR95kjPyYteD9W2fAaprwnDiUIsyH/xdtz6N4/hYs=
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:5717

>In article <42cfe19a4541e1@comcast.net>,
> "Edward S. Baiz Jr." <edbaizjr@comcast.net> wrote:
>
>> Sounds like a good idea. How long is this fund raiser going for?
>
>Through Aug. 22. If we get 30 contributors at $8 each by then, we'll get
>the book online and do another fundraiser. If we don't, contributors get
>their money back.
>

>https://www.fundable.org/groupactions/computeranimationprimer
>
>-Kevin

Sounds good, but can I just send a check?
--
Edward S. Baiz Jr.
    (Gamer)

HADES 060: 256meg Ram, Yamaha & Sony CDRW Drive, 1 gig
 Jaz Drive, MicroTek E3 Scanner, Mach 64 w/4meg Ram, Epson
 Photo 700 printer, PCI Networking Card, ICQ#91257633
PROGRAMS: Extendos Gold, Cab 2.8, ScanX, GlueStik, aFTP,
 Calamus SL2002, Newswatch, Okami, PlayMyCD, Papyrus 8, Smurf,
 Nova Driver 2.67, NVDI 5, Mint(Net), Magic(Net), N.AES, Geneva

From 4769194782391648781
X-Google-Thread: f8760,ecd30f77ca305e3a
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!cox.net!news-
xfer.cox.net!p01!fed1read01.POSTED!53ab2750!not-for-mail
From: Kevin Savetz <savetz-remove@gmail.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: First AtariArchives user-supported project
References: <savetz-remove-61E707.15435408072005@news.west.cox.net>
<42cfe19a4541e1@comcast.net> <savetz-
remove-79DFD4.16352209072005@news.west.cox.net> <42d21c061195510@comcast.net>
User-Agent: MT-NewsWatcher/3.3b1 (PPC Mac OS X)
Message-ID: <savetz-remove-538680.09491811072005@news.west.cox.net>
Lines: 15
Date: Mon, 11 Jul 2005 09:49:18 -0700
NNTP-Posting-Host: 68.105.23.177
X-Complaints-To: abuse@cox.net
X-Trace: fed1read01 1121100557 68.105.23.177 (Mon, 11 Jul 2005 12:49:17 EDT)
NNTP-Posting-Date: Mon, 11 Jul 2005 12:49:17 EDT
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:5719

In article <42d21c061195510@comcast.net>,
 "Edward S. Baiz Jr." <edbaizjr@comcast.net> wrote:

> Sounds good, but can I just send a check?

Sure. Anyone may contact me for the address. (I'll send you a private
e-mail, Edward.)

Thanks,
-Kevin
--
Kevin Savetz - comp.sys.atari.announce moderator
Curator of Classic Computer Magazine Archive - http://www.atarimagazines.com

& AtariArchives.org - http://www.atariarchives.org
& Retro Roundup - http://www.retroroundup.com

From -7871122384064179344
X-Google-Thread: f8760,54f8ff126dca3d5f
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!border2.nntp.dca.giganews.com!nntp.giganews.com!
feed.cgocable.net!read1.cgocable.net.POSTED!53ab2750!not-for-mail
User-Agent: Microsoft-Outlook-Express-Macintosh-Edition/5.02.2022
Subject: Re: Chat server down but...
From: You <you@cogeco.ca>
Newsgroups: comp.sys.atari.8bit
Message-ID: <BEF8456F.339F%you@cogeco.ca>
References: <00032c3a@fmlynet.org>
Mime-version: 1.0
Content-type: text/plain; charset="US-ASCII"
Content-transfer-encoding: 7bit
Lines: 23
Date: Mon, 11 Jul 2005 15:49:03 -0400
NNTP-Posting-Host: 24.57.165.180
X-Complaints-To: news@cogeco.net
X-Trace: read1.cgocable.net 1121111486 24.57.165.180 (Mon, 11 Jul 2005 15:51:26
EDT)
NNTP-Posting-Date: Mon, 11 Jul 2005 15:51:26 EDT
Organization: Cogeco Cable
Xref: g2news1.google.com comp.sys.atari.8bit:5720

The Atari Chat Server will be back up at 7:00pm Eastern time (6:00pm Central
time). The new IP address is: 24.57.165.180

The URL remains the same: utoc.dyndns.org

> From: "Greg Goodwin" <Greg.Goodwinp0.f2.n8.z8@fmlynet.org>
> Organization: www.family-bbs.net [FamilyNet International]
> Newsgroups: comp.sys.atari.8bit
> Date: Sat, 10 Jul 2005 11:15:58
> Subject: Chat server down but...
>
> FamilyNet Newsgate
>
> Btw... to get on that chat server... :) At the prompt type "bbs" (lower case)
> and then "bbs" again. .
> when you reach the next prompt, enter your login name and password. .
> After you get past that (you will need to briefly register if you do not have
> a
> password), enter ...
> T = talk
> C = Chat

From 4990990750304636515
X-Google-Thread: f8760,a76e2e603a0be51d,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!border2.nntp.dca.giganews.com!nntp.giganews.com!
feed.cgocable.net!read1.cgocable.net.POSTED!53ab2750!not-for-mail
User-Agent: Microsoft-Outlook-Express-Macintosh-Edition/5.02.2022
Subject: Atari Chat Server
From: You <you@cogeco.ca>
Newsgroups: comp.sys.atari.8bit
Message-ID: <BEF8631C.33A1%you@cogeco.ca>
Mime-version: 1.0
Content-type: text/plain; charset="US-ASCII"
Content-transfer-encoding: 7bit
Lines: 17
Date: Mon, 11 Jul 2005 17:55:41 -0400
NNTP-Posting-Host: 24.57.165.180
X-Complaints-To: news@cogeco.net
X-Trace: read1.cgocable.net 1121119083 24.57.165.180 (Mon, 11 Jul 2005 17:58:03
EDT)
NNTP-Posting-Date: Mon, 11 Jul 2005 17:58:03 EDT
Organization: Cogeco Cable
Xref: g2news1.google.com comp.sys.atari.8bit:5721

The Atari Chat Server will be back online at 7:00pm Eastern time (6:00
central time).

The new IP address is: 24.57.165.180   port 23

The URL remains the same: utoc.dyndns.org

The Chat Server software will be updated this weekend to include color and
ANSI support.   In addition, the new server will allow users to create
private chat areas that are accessable by invitation only.   Many new
features coming soon.

--
Demand that justice be served.   Hold Blackburn Group accountable for their
crimes.   Let Jim Knowles know that he's *not* vice-president of immunity!

From -6473860331384239451
X-Google-Thread: f8760,a76e2e603a0be51d
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!newshub.sdsu.edu!cyclone.bc.net!
newsfeed.telusplanet.net!newsfeed.telus.net!feed.cgocable.net!
read1.cgocable.net.POSTED!53ab2750!not-for-mail

User-Agent: Microsoft-Outlook-Express-Macintosh-Edition/5.02.2022
Subject: Re: Atari Chat Server
From: You <you@cogeco.ca>
Newsgroups: comp.sys.atari.8bit
Message-ID: <BEF86AC0.33A4%you@cogeco.ca>
References: <BEF8631C.33A1%you@cogeco.ca>
Mime-version: 1.0
Content-type: text/plain; charset="US-ASCII"
Content-transfer-encoding: 7bit
Lines: 35
Date: Mon, 11 Jul 2005 18:28:17 -0400
NNTP-Posting-Host: 24.57.165.180
X-Complaints-To: news@cogeco.net
X-Trace: read1.cgocable.net 1121121040 24.57.165.180 (Mon, 11 Jul 2005 18:30:40
EDT)
NNTP-Posting-Date: Mon, 11 Jul 2005 18:30:40 EDT
Organization: Cogeco Cable
Xref: g2news1.google.com comp.sys.atari.8bit:5722

The Atari Chat Server now has a support website available at:
http://utoc.dyndns.org

You will find news about the Atari Chat Server at this site.   You will be
able to use this website to learn about when the Atari Chat Server will be
down and what changes are in the pipeline.

--
Demand that justice be served.   Hold Blackburn Group accountable for their
crimes.   Let Jim Knowles know that he's *not* vice-president of immunity!
> From: You <you@cogeco.ca>
> Organization: Cogeco Cable
> Newsgroups: comp.sys.atari.8bit
> Date: Mon, 11 Jul 2005 17:55:41 -0400
> Subject: Atari Chat Server
>
> The Atari Chat Server will be back online at 7:00pm Eastern time (6:00
> central time).
>
> The new IP address is: 24.57.165.180   port 23
>
> The URL remains the same: utoc.dyndns.org
>
> The Chat Server software will be updated this weekend to include color and
> ANSI support.   In addition, the new server will allow users to create
> private chat areas that are accessable by invitation only.   Many new
> features coming soon.
>
>
> --
> Demand that justice be served.   Hold Blackburn Group accountable for their
> crimes.   Let Jim Knowles know that he's *not* vice-president of immunity!
>

From -3030664569083847759
X-Google-Thread: f8760,dacb918699aeb140
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!bigfeed.bellsouth.net!
bignumber.bellsouth.net!news.bellsouth.net!bignews3.bellsouth.net.POSTED!16d8a3f8!
not-for-mail
Reply-To: "Phantom" <phantomm@bellsouth.net>
From: "Phantom" <phantomm@bellsouth.net>
Newsgroups: comp.sys.atari.8bit
References: <ufdAe.46146$qm.44683@bignews5.bellsouth.net>
<42d21c061195511@comcast.net>
Subject: Re: 8-Bit FTP Sites
Lines: 26
Organization: Phantoms Hauntings
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
X-RFC2646: Format=Flowed; Original
Message-ID: <1nJAe.60411$Tt.47359@bignews3.bellsouth.net>
X-Complaints-To: abuse@bellsouth.net
X-Abuse-Info: Please forward a copy of all headers for proper handling
X-Trace:
bhmkggakljkaanefdbdpiflmbcekedmfhojhikkbagflhcboelkphjjbjnlcncomgolccmfoiojagcdjgg
ffiliaghdpkmpecfdbppelejmpmiackijhhagfkjbgilpamdclpcagablmcohmmlnfmgnljhegcjdm
NNTP-Posting-Date: Tue, 12 Jul 2005 02:25:01 EDT
Date: Tue, 12 Jul 2005 02:26:09 -0400
Xref: g2news1.google.com comp.sys.atari.8bit:5723

I tried it, but get an error in Windoze, does one need to use a
special password to get in.

BTW, Any 8-bit sites that uses passwords would be helpful.

E-mail them to me and I won;t pass em along.

"Edward S. Baiz Jr." <edbaizjr@comcast.net> wrote in message
news:42d21c061195511@comcast.net...
>
> Try atari.xs4all.nl
> --
> Edward S. Baiz Jr.
>   (Gamer)
>
> HADES 060: 256meg Ram, Yamaha & Sony CDRW Drive, 1 gig
> Jaz Drive, MicroTek E3 Scanner, Mach 64 w/4meg Ram, Epson

> Photo 700 printer, PCI Networking Card, ICQ#91257633
> PROGRAMS: Extendos Gold, Cab 2.8, ScanX, GlueStik, aFTP,
> Calamus SL2002, Newswatch, Okami, PlayMyCD, Papyrus 8, Smurf,
> Nova Driver 2.67, NVDI 5, Mint(Net), Magic(Net), N.AES, Geneva

From -7189083717428150568
X-Google-Thread: f8760,dacb918699aeb140
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Tue, 12 Jul 2005 17:40:33 -0500
Newsgroups: comp.sys.atari.8bit
From: "Edward S. Baiz Jr." <edbaizjr@comcast.net>
Message-ID: <42d3f2bac9f230@comcast.net>
Subject: Re: 8-Bit FTP Sites
References: <ufdAe.46146$qm.44683@bignews5.bellsouth.net>
 <42d21c061195511@comcast.net> <1nJAe.60411$Tt.47359@bignews3.bellsouth.net>
Organization: I.M.A.G.E./SCAT
User-Agent: Okami Version 3.0B-11 (Atari)
Date: Tue, 12 Jul 2005 17:31:48 +0400 (MET DST)
X-Sender: NEWSwatch v2.50 (Atari)
Lines: 22
NNTP-Posting-Host: 24.11.255.177
X-Trace: sv3-
Npzj6QZP5fIjAMT4hYnpy2+QWx0pu6Ttfw2CcOSvTOXZG13PSVanJHCN3FiY2LllQ6kCaz4icePi0Bi!
3TPL9pmNSqw2hffc8xo23g1kMYiWCp/s8pRCeI7jWK6iqCkAAUE8FlTZg81oXBl8Ig==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:5724

>
>
>I tried it, but get an error in Windoze, does one need to use a
>special password to get in.
>
>BTW, Any 8-bit sites that uses passwords would be helpful.
>
>E-mail them to me and I won;t pass em along.

Hmmm...? I just tried it and nothing. I guess it is either gone or the site is
undergoing some changes. It did work before. I will see if I have some other
sites....
--
Edward S. Baiz Jr.

(Gamer)

HADES 060: 256meg Ram, Yamaha & Sony CDRW Drive, 1 gig
Jaz Drive, MicroTek E3 Scanner, Mach 64 w/4meg Ram, Epson
Photo 700 printer, PCI Networking Card, ICQ#91257633
PROGRAMS: Extendos Gold, Cab 2.8, ScanX, GlueStik, aFTP,
Calamus SL2002, Newswatch, Okami, PlayMyCD, Papyrus 8, Smurf,
Nova Driver 2.67, NVDI 5, Mint(Net), Magic(Net), N.AES, Geneva

From 1712452125015751722
X-Google-Thread: f8760,dacb918699aeb140
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!
newscon02.news.prodigy.com!prodigy.net!newsmst01b.news.prodigy.com!prodigy.com!
postmaster.news.prodigy.com!newssvr33.news.prodigy.com.POSTED!5be5f619!not-for-
mail
From: "russg" <russgilb@MUNGEsbcglobal.net>
Newsgroups: comp.sys.atari.8bit
References: <ufdAe.46146$qm.44683@bignews5.bellsouth.net>
<42d21c061195511@comcast.net> <1nJAe.60411$Tt.47359@bignews3.bellsouth.net>
<42d3f2bac9f230@comcast.net>
Subject: Re: 8-Bit FTP Sites
Lines: 22
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2600.0000
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2600.0000
Message-ID: <FyxBe.2898$Ih7.611@newssvr33.news.prodigy.com>
NNTP-Posting-Host: 4.249.168.169
X-Complaints-To: abuse@prodigy.net
X-Trace: newssvr33.news.prodigy.com 1121363237 ST000 4.249.168.169 (Thu, 14 Jul
2005 13:47:17 EDT)
NNTP-Posting-Date: Thu, 14 Jul 2005 13:47:17 EDT
Organization: SBC http://yahoo.sbc.com
X-UserInfo1:
OX]YSWKGRJTKBWH]]RKB_UDAZZ\DPCPDLXUNNHPHBATBTSUBYFWEAE[YJLYPIWKHTFCMZKVMB^[Z^DOBRV
VMOSPFHNSYXVDIE@X\BUC@GTSX@DL^GKFFHQCCE\G[JJBMYDYIJCZM@AY]GNGPJD]YNNW\GSX^GSCKHA[]
@CCB\[@LATPD\L@J\\PF]VR[QPJN
Date: Thu, 14 Jul 2005 17:47:17 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:1947

"Edward S. Baiz Jr." <edbaizjr@MUNGEcomcast.net> wrote in message > >
> >I tried it, but get an error in Windoze, does one need to use a
> >special password to get in.
> >
> > and I won;t pass em along.
snip.....
> Hmmm...? I just tried it and nothing. I guess it is either gone or the
site is
> undergoing some changes. It did work before. I will see if I have some

other
> sites....
> --
> Edward S. Baiz Jr.
>   (Gamer)
snip
I believe you need to go to port 80, not port 21.
eg.
http://ftp.atari.art.pl

From -5204728334661287976
X-Google-Thread: f8760,74c6b623db4329d0
X-Google-Thread: 111a55,74c6b623db4329d0
X-Google-Thread: 100a3b,74c6b623db4329d0
X-Google-Thread: 104d7a,74c6b623db4329d0
X-Google-Thread: 1143d9,74c6b623db4329d0
X-Google-Thread: fa2dd,74c6b623db4329d0
X-Google-Attributes:
gidf8760,gid111a55,gid100a3b,gid104d7a,gid1143d9,gidfa2dd,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!newshub.sdsu.edu!logbridge.uoregon.edu!
pln-w!spln!dex!extra.newsguy.com!newsp.newsguy.com!onyx.spiritone.com!atari
From: Bravo Sierra Computers <atari@aracnet.com>
Newsgroups:
comp.sys.atari.8bit,comp.sys.atari.st,rec.games.video.atari,rec.games.video.classi
c,rec.games.video.marketplace,pdx.forsale
Subject: Atari XMAS in July Sale!
Date: Fri, 15 Jul 2005 03:16:18 -0700
Organization: http://extra.newsguy.com
Lines: 26
Message-ID: <Pine.LNX.4.44.0507150308470.4509-100000@onyx.spiritone.com>
NNTP-Posting-Host: p-716.newsdawg.com
Mime-Version: 1.0
Content-Type: TEXT/PLAIN; charset=US-ASCII
X-X-Sender: atari@onyx.spiritone.com
Xref: g2news1.google.com comp.sys.atari.8bit:1948 comp.sys.atari.st:2271
rec.games.video.atari:212 rec.games.video.classic:3083
rec.games.video.marketplace:517 pdx.forsale:1219

20% off Games / Software, Hardware & Books for Classic Atari 8 Bit and
Atari ST Computer lines plus Jaguar Consoles and Games! And if your a
Regular Customer, Reward yourself with another 10% off.A Whopping 30% off!
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Questions? E-Mail Atari@aracnet.com or (503)256-9974! 1st Come, 1st Serve!

http://BensCatalogs.Atari.org	Bens Atari Catalogs!
http://www.aracnet.com/~atari/newstuff.htm	My New Atari's for Sale!
http://www.aracnet.com/~atari/shipping.htm	How I can save you Money!
http://www.aracnet.com/~atari/specials.htm	Atari Sale News!

http://www.aracnet.com/~atari/whybuyben.htm Ben's References!

I've got a fast turnaround rate. Usually, Once I receive payment your order goes out the same day. Customers love the speedy service! I have lots of Atari SoftWare & Books. Which I can send by Media Mail Rate!

Please Direct all Replies Through E-Mail to: BenSells@Atari.org or Atari@aracnet.com. If you can't reach me, see my info at the Bottom!

Atari Jaguar, 8 Bit and ST Games/Software, Hardware/Accessories & References/ Books. FREE Catalogs on Ben's Domain at http://BensCatalogs.Atari.org or at http://BenSells.Atari.org Catalogs can be attached to,Requested by & Received Through E-Mail at Atari@aracnet.com or BenSells@Atari.org and Please Specify Atari 8 Bit, ST, Jaguar and/or all 3! Or Call Ben anytime at (503)256-9974!!!

From 5104757154342868400
X-Google-Thread: f8760,e94dfd053f0007a,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g44g2000cwa.googlegroups.com!not-for-mail
From: "*ProteanThread*" <rtdos@rtdos.com>
Newsgroups: comp.sys.atari.8bit
Subject: atari announces flashback 2
Date: 15 Jul 2005 08:44:22 -0700
Organization: http://groups.google.com
Lines: 9
Message-ID: <1121442262.416609.62250@g44g2000cwa.googlegroups.com>
NNTP-Posting-Host: 159.238.119.65
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1121442266 22362 127.0.0.1 (15 Jul 2005 15:44:26 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Fri, 15 Jul 2005 15:44:26 +0000 (UTC)
User-Agent: G2/0.2
Complaints-To: groups-abuse@google.com
Injection-Info: g44g2000cwa.googlegroups.com; posting-host=159.238.119.65;
   posting-account=5RWZoA0AAABdDWryCIMfHLpsC7D_xXvp
Xref: g2news1.google.com comp.sys.atari.8bit:1949

Atari (NASDAQ:ATAR) announced yesterday that it has signed a licensing agreement with Activision (NASDAQ:ATVI) to include two of their classic video game hits, Pitfall!(R) and River Raid(R) in Atari's forthcoming Atari(R) Flashback 2. The Atari Flashback 2 game line-up includes more than 40 games spanning a variety of 8-bit genres. Developed by Atari, the Atari Flashback 2 is scheduled to ship in August for under $30 at retailers nationwide. ATVI also recently released a video game based on Marvel Enterprises comic book characters the Fantastic Four.

From -3827264961721888865
X-Google-Thread: f8760,e94dfd053f0007a
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
From: 8-Bit Classics <nospam@8bitclassics.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: atari announces flashback 2
Date: Fri, 15 Jul 2005 13:09:33 -0500
Message-ID: <4uufd1la0hjg3rk49ku247fq7a7iv1j2g5@4ax.com>
References: <1121442262.416609.62250@g44g2000cwa.googlegroups.com>
X-Newsreader: Forte Agent 1.91/32.564
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
NNTP-Posting-Host: lncswibas01-pool3-a11.lncswi.tds.net
X-Trace: newspeer2.tds.net 1121450950 69.128.211.11 (15 Jul 2005 13:09:10 CST)
Lines: 20
Organization: TDS.NET Internet Services www.tds.net
Path: g2news1.google.com!news2.google.com!newsread.com!news-xfer.newsread.com!
newspeer.tds.net!news-out.news.tds.net!216.170.153.144.MISMATCH!newspeer2.tds.net!
not-for-mail
Xref: g2news1.google.com comp.sys.atari.8bit:1950

http://www.8bitclassics.com/information.php?info_id=4

Review with pics

http://www.8bitclassics.com/forum/viewtopic.php?t=16

More Pics

On 15 Jul 2005 08:44:22 -0700, "*ProteanThread*" <rtdos@rtdos.com>
wrote:

>Atari (NASDAQ:ATAR) announced yesterday that it has signed a licensing
>agreement with Activision (NASDAQ:ATVI) to include two of their classic
>video game hits, Pitfall!(R) and River Raid(R) in Atari's forthcoming
>Atari(R) Flashback 2. The Atari Flashback 2 game line-up includes more
>than 40 games spanning a variety of 8-bit genres. Developed by Atari,
>the Atari Flashback 2 is scheduled to ship in August for under $30 at
>retailers nationwide. ATVI also recently released a video game based on
>Marvel Enterprises comic book characters the Fantastic Four.

From -6455517564253382213
X-Google-Thread: 111c9f,c0e481a85895e044,start
X-Google-Thread: 104d7a,c0e481a85895e044,start
X-Google-Thread: 100a3b,c0e481a85895e044,start
X-Google-Thread: 103c3f,c0e481a85895e044,start
X-Google-Thread: f8760,c0e481a85895e044,start
X-Google-Thread: 105753,c0e481a85895e044,start

X-Google-Thread: fed26,c0e481a85895e044,start
X-Google-Attributes:
gid111c9f,gid104d7a,gid100a3b,gid103c3f,gidf8760,gid105753,gidfed26,public
X-Google-Language: ENGLISH,ASCII-7-bit
From: 8-Bit Classics <nospam@8bitclassics.com>
Newsgroups:
rec.games.video.misc,rec.games.video.classic,rec.games.video.atari,comp.sys.apple2
,comp.sys.atari.8bit,comp.sys.cbm,comp.sys.ti
Subject: Video Game Summit '05 - July 16th in Chicago IL
Date: Fri, 15 Jul 2005 13:13:26 -0500
Message-ID: <a3vfd193pdp0aj3o5tbn19lvc2dk6sc6hk@4ax.com>
X-Newsreader: Forte Agent 1.91/32.564
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
NNTP-Posting-Host: lncswibas01-pool3-a11.lncswi.tds.net
X-Trace: newspeer2.tds.net 1121451183 69.128.211.11 (15 Jul 2005 13:13:03 CST)
Lines: 32
Organization: TDS.NET Internet Services www.tds.net
Path: g2news1.google.com!news4.google.com!news.glorb.com!newspeer.tds.net!news-
out.news.tds.net!216.170.153.144.MISMATCH!newspeer2.tds.net!not-for-mail
Xref: g2news1.google.com rec.games.video.misc:168 rec.games.video.classic:3091
rec.games.video.atari:214 comp.sys.apple2:4445 comp.sys.atari.8bit:1951
comp.sys.cbm:5237 comp.sys.ti:99

Come Play the Atari Flashback 2.0 at our Booth at VGS- Sunday 26 June,
2005 Viewed:61

Atari Video Club/Jaguar Community United is proud to announce that
with help from Corey Koltz of 8-bit Classics
(http://www.8bitclassics.com) and Curt Vendel of the Atari Museum
http://www.atarimuseum.com/) that The Atari Flashback 2.0 game console
will take it's first midwestern appearance at The 2005 Video Game
Summit in July before it's inital release in August. This will be it's
first public showing in full retail form. The Atari Flashback 2.0 made
it's first southwestern appearence at the Okalohma Video Game Expo on
June 18t(before that it was shown at the Electrontic Entertainment
Expo back in May). The Atari Flashback 2.0 features 40 built in 2600
games all using actual 2600 technology (some games are classics but
there are a few new homebrew games included). Plus the controllers are
interchangable with classic Atari controllers. Stop by the 8-bit
classics table at VGS'05 to check out The Atari Flashback 2.0 and
flashback to the 70's when you got your first 2600.

The 2005 Video Game Summit will be on July 16th,2005 from 9am to 6pm
Fairfield inn and Suites (Heron point building), 645 West North Ave,
Lombard, IL 60148.

Join the Video Game Summit mailing list for updates on the event
(VideoGameSummit-Subscribe@yahoogroups.com) Visit the VGS website:
http://avc.atari-users.net/Events/FestVGS.html

For more information about Video Game Summit contact Daniel Iacovelli
at AtariVideoClub@yahoo.com.

From 6238599625798273513
X-Google-Thread: f8760,39e04e912c1d4cb8,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!
newsfeed2.telusplanet.net!newsfeed.telusplanet.net!newsfeed.telus.net!
feed.cgocable.net!read2.cgocable.net.POSTED!53ab2750!not-for-mail
User-Agent: Microsoft-Outlook-Express-Macintosh-Edition/5.02.2022
Subject: Atari Chat Server has been updated!
From: You <you@cogeco.ca>
Newsgroups: comp.sys.atari.8bit
Message-ID: <BEFDADC5.3494%you@cogeco.ca>
Mime-version: 1.0
Content-type: text/plain; charset="US-ASCII"
Content-transfer-encoding: 7bit
Lines: 21
Date: Fri, 15 Jul 2005 18:15:33 -0400
NNTP-Posting-Host: 24.57.165.180
X-Complaints-To: news@cogeco.net
X-Trace: read2.cgocable.net 1121465760 24.57.165.180 (Fri, 15 Jul 2005 18:16:00
EDT)
NNTP-Posting-Date: Fri, 15 Jul 2005 18:16:00 EDT
Organization: Cogeco Cable
Xref: g2news1.google.com comp.sys.atari.8bit:1952

The Atari Chat Server has been updated.

We're running new software and the power and flexibility now available are
phenomenal. The new Atari Chat Server allows private inter-node chat among
users, group chat between groups of users, private chatrooms, the ability to
send simple private messages between users, and many more features soon to
be implemented.

In the very near future, the Atari newsgroups will be available on the Atari
Chat Server as well. I am currently looking into the possibility of
providing email accounts to users as well.

Come check out the new system!

The Atari Chat Server Support Site Is Available Here:
http://utoc.dyndns.org

The Atari Chat Server is available via Telnet at: 24.57.165.180 port 23

URL: utoc.dyndns.org

From 4216880870250675535
X-Google-Thread: f8760,f4df6acaba152abd
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!cycny01.gnilink.net!
cyclone1.gnilink.net!spamkiller.gnilink.net!gnilink.net!trnddc07.POSTED!fa0a7bf3!
not-for-mail
From: "Glenn" <noemail@nospam.com>
Newsgroups: comp.sys.atari.8bit
References: <42be6bdb$0$1130$9b4e6d93@newsread4.arcor-online.net>
<u3Mve.8857$Zo.1541@bignews3.bellsouth.net>
<42c395d2$0$1128$9b4e6d93@newsread4.arcor-online.net>
<nXpxe.17677$du.7364@bignews1.bellsouth.net>
Subject: Re: Visicalc for XEP80
Lines: 53
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Response
Message-ID: <OXYBe.585$k_.530@trnddc07>
Date: Sat, 16 Jul 2005 00:57:18 GMT
NNTP-Posting-Host: 71.102.243.194
X-Complaints-To: abuse@verizon.net
X-Trace: trnddc07 1121475438 71.102.243.194 (Fri, 15 Jul 2005 20:57:18 EDT)
NNTP-Posting-Date: Fri, 15 Jul 2005 20:57:18 EDT
Xref: g2news1.google.com comp.sys.atari.8bit:1953

There's a sad story about the XEP-80 and the way Atari treated the engineers
who designed it and their backlash on the company - I think it's the reason
why only the joystick version was released. From what I vaguely recall,
there was a parallel port version designed also.

For most programs to make use of the XEP-80, it requires the replacement of
the E: driver routine. Since most programs like Visicalc and SynCalc are
self-booting software I think they need to be rewritten to get them to use a
replacment driver and make use of a larger screen.

I don't know if the Austin-80 for the 800 was able to make Visicalc and
other programs work for it.

Someone please correct me if I got something incorrect or can add further
details.

Glenn

"Phantom" <phantomm@bellsouth.net> wrote in message
news:nXpxe.17677$du.7364@bignews1.bellsouth.net...
>
> When they first came out, I believe they were limited in number made or
> too expensive for the average 8-bitter.

>
> For years I only knew one guy that had one and never saw one for sale
> until
> EBAY.
>
> I have a version of the Richmonds Word Processor thats suppose to be
> XEP-80 compatible. Haven't tried it out yet.
>
> Other than that and Atari Writer, I don't know of any other as I have only
> had
> mine about a month.
>
> "Thomas 'twh' Havemeister" <twh1@gmx.de> wrote in message
> news:42c395d2$0$1128$9b4e6d93@newsread4.arcor-online.net...
>> Phantom wrote:
>>> Sorry to butt in...
>>>
>>> I have a XEP-80 as well and was wondering if there is a list of programs
>>> that will work with it?
>>>
>>
>> yes. apparently the XEP wasn't very popular, so the public interest in
>> this topic seems to be low :(
>>
>> \thomas
>
>

From 2495676295034438227
X-Google-Thread: f8760,47be77a300351b53,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g49g2000cwa.googlegroups.com!not-for-
mail
From: snafu1@yahoo.com
Newsgroups: comp.sys.atari.8bit
Subject: looking for Xformer cable
Date: 15 Jul 2005 21:31:44 -0700
Organization: http://groups.google.com
Lines: 13
Message-ID: <1121488304.948531.51240@g49g2000cwa.googlegroups.com>
NNTP-Posting-Host: 67.77.145.184
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1121488310 20453 127.0.0.1 (16 Jul 2005 04:31:50 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Sat, 16 Jul 2005 04:31:50 +0000 (UTC)
User-Agent: G2/0.2
Complaints-To: groups-abuse@google.com
Injection-Info: g49g2000cwa.googlegroups.com; posting-host=67.77.145.184;

   posting-account=0t6xJw0AAADD0Xp0sPHh7uUE-GFdPi67
Xref: g2news1.google.com comp.sys.atari.8bit:1954

Does anyone out there have an Atari 8-bit computer to PC compatible
cable called the Xformer that they wanna sell? OR does anyone have a
schematic diagram on how to make one?

Either will do, but i would rather have one that's already built.

please let me know!

Thanx!

Rick
snafu1@yahoo.com

From -2243609962093296593
X-Google-Thread: f8760,47be77a300351b53
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!hwmnpeer01.lga!hwmedia!
hw-filter.lga!fe04.lga.POSTED!53ab2750!not-for-mail
From: "RoyE" <r-dean @ charter.net>
Newsgroups: comp.sys.atari.8bit
References: <1121488304.948531.51240@g49g2000cwa.googlegroups.com>
Subject: Re: looking for Xformer cable
Lines: 24
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
Message-ID: <pW0Ce.437$JO3.73@fe04.lga>
X-Trace:
badccedimaighcleaihgajongjmipgamnjhpmpblfpfnhbkhkfalhdgleabkilppdjbogdekdfnimmlnfg
gbemajefdnnijodaononbbpmomeigkmindmeehndjdanbdaoop
NNTP-Posting-Date: Fri, 15 Jul 2005 22:28:53 MST
Date: Fri, 15 Jul 2005 22:28:56 -0700
Xref: g2news1.google.com comp.sys.atari.8bit:1955

<snafu1@yahoo.com> wrote in message
news:1121488304.948531.51240@g49g2000cwa.googlegroups.com...
| Does anyone out there have an Atari 8-bit computer to PC compatible
| cable called the Xformer that they wanna sell? OR does anyone have a
| schematic diagram on how to make one?
|
| Either will do, but i would rather have one that's already built.

http://www.emulators.com/xformer.htm#CABLE should have enough information
for building it.. Shipping mine might take several weeks to depending on
how fast I could find it.., and get a mailer, and have time to drop it off

at post office..

|
| please let me know!
|
| Thanx!
|
| Rick
| snafu1@yahoo.com
|

From -8068255162856679468
X-Google-Thread: f8760,47be77a300351b53
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g44g2000cwa.googlegroups.com!not-for-mail
From: snafu1@yahoo.com
Newsgroups: comp.sys.atari.8bit
Subject: Re: looking for Xformer cable
Date: 16 Jul 2005 00:45:05 -0700
Organization: http://groups.google.com
Lines: 2
Message-ID: <1121499905.206186.176810@g44g2000cwa.googlegroups.com>
References: <1121488304.948531.51240@g49g2000cwa.googlegroups.com>
   <pW0Ce.437$JO3.73@fe04.lga>
NNTP-Posting-Host: 67.77.37.31
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1121499910 17485 127.0.0.1 (16 Jul 2005 07:45:10 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Sat, 16 Jul 2005 07:45:10 +0000 (UTC)
In-Reply-To: <pW0Ce.437$JO3.73@fe04.lga>
User-Agent: G2/0.2
Complaints-To: groups-abuse@google.com
Injection-Info: g44g2000cwa.googlegroups.com; posting-host=67.77.37.31;
   posting-account=0t6xJw0AAADD0Xp0sPHh7uUE-GFdPi67
Xref: g2news1.google.com comp.sys.atari.8bit:1956

Thanks for the info. how much are you asking for it?

From -3078264945276891738
X-Google-Thread: f8760,39e04e912c1d4cb8
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!border2.nntp.dca.giganews.com!nntp.giganews.com!
feed.cgocable.net!read2.cgocable.net.POSTED!53ab2750!not-for-mail

User-Agent: Microsoft-Outlook-Express-Macintosh-Edition/5.02.2022
Subject: Re: Atari Chat Server has been updated!
From: You <you@cogeco.ca>
Newsgroups: comp.sys.atari.8bit
Message-ID: <BEFF08CE.34BF%you@cogeco.ca>
References: <BEFDADC5.3494%you@cogeco.ca>
Mime-version: 1.0
Content-type: text/plain; charset="US-ASCII"
Content-transfer-encoding: 7bit
Lines: 38
Date: Sat, 16 Jul 2005 18:56:14 -0400
NNTP-Posting-Host: 24.57.165.180
X-Complaints-To: news@cogeco.net
X-Trace: read2.cgocable.net 1121554600 24.57.165.180 (Sat, 16 Jul 2005 18:56:40 EDT)
NNTP-Posting-Date: Sat, 16 Jul 2005 18:56:40 EDT
Organization: Cogeco Cable
Xref: g2news1.google.com comp.sys.atari.8bit:1957

The support website for the Atari Chat Server has undergone a major facelift. The Atari logo is now featured prominently at the top of the page. The style and layout has pretty much been finalized and content is being added as I type this.

Another great Atari resource has taken its place on the World Wide Web.

Check it out today.   http://utoc.dyndns.org

> From: You <you@cogeco.ca>
> Organization: Cogeco Cable
> Newsgroups: comp.sys.atari.8bit
> Date: Fri, 15 Jul 2005 18:15:33 -0400
> Subject: Atari Chat Server has been updated!
>
> The Atari Chat Server has been updated.
>
> We're running new software and the power and flexibility now available are
> phenomenal. The new Atari Chat Server allows private inter-node chat among
> users, group chat between groups of users, private chatrooms, the ability to
> send simple private messages between users, and many more features soon to
> be implemented.
>
> In the very near future, the Atari newsgroups will be available on the Atari
> Chat Server as well. I am currently looking into the possibility of
> providing email accounts to users as well.
>
> Come check out the new system!
>
> The Atari Chat Server Support Site Is Available Here:
> http://utoc.dyndns.org
>
> The Atari Chat Server is available via Telnet at: 24.57.165.180 port 23

>
> URL: utoc.dyndns.org
>

From 2270745129132680456
X-Google-Thread: f8760,47be77a300351b53
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!newshub.sdsu.edu!logbridge.uoregon.edu!
pln-e!spln!lex!extra.newsguy.com!newsp.newsguy.com!onyx.spiritone.com!atari
From: Bravo Sierra Computers <atari@aracnet.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: looking for Xformer cable
Date: Sat, 16 Jul 2005 18:39:07 -0700
Organization: http://extra.newsguy.com
Lines: 25
Message-ID: <Pine.LNX.4.44.0507161836210.13393-100000@onyx.spiritone.com>
References: <1121488304.948531.51240@g49g2000cwa.googlegroups.com>
NNTP-Posting-Host: p-549.newsdawg.com
Mime-Version: 1.0
Content-Type: TEXT/PLAIN; charset=US-ASCII
X-X-Sender: atari@onyx.spiritone.com
To: snafu1@yahoo.com
In-Reply-To: <1121488304.948531.51240@g49g2000cwa.googlegroups.com>
Xref: g2news1.google.com comp.sys.atari.8bit:1958

I have them, $30.00 U.S.D. Shipped. Please Reply. Thanx! ===Ben===

On 15 Jul 2005 snafu1@yahoo.com wrote:

> Does anyone out there have an Atari 8-bit computer to PC compatible
> cable called the Xformer that they wanna sell? OR does anyone have a
> schematic diagram on how to make one?
>
> Either will do, but i would rather have one that's already built.
>
> please let me know!
>
> Thanx!
>
> Rick
> snafu1@yahoo.com
>
>

Atari Jaguar, 8 Bit and ST Games/Software, Hardware/Accessories & References/
Books. FREE Catalogs on Ben's Domain at http://BensCatalogs.Atari.org or at
http://BenSells.Atari.org Catalogs can be attached to,Requested by & Received
Through E-Mail at Atari@aracnet.com or BenSells@Atari.org and Please Specify
Atari 8 Bit, ST, Jaguar and/or all 3! Or Call Ben anytime at (503)256-9974!!!

From -7392241066239260329
X-Google-Thread: f8760,e6fb1b5451af9378
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!in.100proofnews.com!
in.100proofnews.com!feed.news.sonic.net!typhoon.sonic.net!not-for-mail
From: bill@newbreedsoftware.com (William Kendrick)
Subject: Re: BBK
Newsgroups: comp.sys.atari.8bit
References: <VHJze.917$dU3.909@newsread2.news.pas.earthlink.net>
User-Agent: tin/1.4.2-20000205 ("Possession") (UNIX) (Linux/2.4.31-pre2-A-STAND
(i686))
Lines: 20
Message-ID: <8xGCe.4559$p%3.27813@typhoon.sonic.net>
Date: Mon, 18 Jul 2005 04:49:08 GMT
NNTP-Posting-Host: 208.201.242.18
X-Complaints-To: abuse@sonic.net
X-Trace: typhoon.sonic.net 1121662148 208.201.242.18 (Sun, 17 Jul 2005 21:49:08
PDT)
NNTP-Posting-Date: Sun, 17 Jul 2005 21:49:08 PDT
Xref: g2news1.google.com comp.sys.atari.8bit:1959

Rick Cortese <ricortes@earthlink.net> wrote:
> http://www.rts-software.com/

> Maybe I missed the announcement or maybe it hasn't been announced.
> Bryan Schappel opened a web site with some of his ANALOG stuff.

Bah :^(

  http://www.rts-software.com/download/TEDIT.COM
  The page cannot be found

  http://www.rts-software.com/download/
  Directory Listing Denied

I'll have to ping them ;^)

--
-bill!   Picn*x14 --- Linux Anniversary Picnic & BBQ!
bill@newbreedsoftware.com   Sunnyvale Baylands Park, Sunday, August 14th
http://newbreedsoftware.com/   http://linuxpicnic.org/ to RSVP & volunteer!

From -819107148526953747
X-Google-Thread: f8760,e6fb1b5451af9378
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!in.100proofnews.com!
in.100proofnews.com!feed.news.sonic.net!typhoon.sonic.net!not-for-mail
From: bill@newbreedsoftware.com (William Kendrick)

Subject: Re: BBK
Newsgroups: comp.sys.atari.8bit
References: <VHJze.917$dU3.909@newsread2.news.pas.earthlink.net>
<8xGCe.4559$p%3.27813@typhoon.sonic.net>
User-Agent: tin/1.4.2-20000205 ("Possession") (UNIX) (Linux/2.4.31-pre2-A-STAND
(i686))
Lines: 30
Message-ID: <LyGCe.4561$p%3.27463@typhoon.sonic.net>
Date: Mon, 18 Jul 2005 04:50:51 GMT
NNTP-Posting-Host: 208.201.242.18
X-Complaints-To: abuse@sonic.net
X-Trace: typhoon.sonic.net 1121662251 208.201.242.18 (Sun, 17 Jul 2005 21:50:51
PDT)
NNTP-Posting-Date: Sun, 17 Jul 2005 21:50:51 PDT
Xref: g2news1.google.com comp.sys.atari.8bit:1960

William Kendrick <bill@newbreedsoftware.com> wrote:
> Rick Cortese <ricortes@earthlink.net> wrote:
> > http://www.rts-software.com/
> >
> > Maybe I missed the announcement or maybe it hasn't been announced.
> > Bryan Schappel opened a web site with some of his ANALOG stuff.
>
> Bah :^(
>
>   http://www.rts-software.com/download/TEDIT.COM
>   The page cannot be found
>
>   http://www.rts-software.com/download/
>   Directory Listing Denied
>
> I'll have to ping them ;^)

Oh no!!! I tried to contact them via the form on their website, and got:

  Microsoft VBScript runtime error '800a01ad'
  ActiveX component can't create object: 'CDONTS.NewMail'
  /info/contacting_us.asp, line 45

Lame! :^(This is why I don't use Microsoft. :^)

--
-bill!   Picn*x14 --- Linux Anniversary Picnic & BBQ!
bill@newbreedsoftware.com   Sunnyvale Baylands Park, Sunday, August 14th
http://newbreedsoftware.com/   http://linuxpicnic.org/ to RSVP & volunteer!

From 1995873457699538537
X-Google-Thread: f8760,e6fb1b5451af9378
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!newshub.sdsu.edu!elnk-nf2-pas!

newsfeed.earthlink.net!stamper.news.pas.earthlink.net!
newsread2.news.pas.earthlink.net.POSTED!ccf20f92!not-for-mail
From: Rick Cortese <ricortes@earthlink.net>
User-Agent: Mozilla/5.0 (Windows; U; Windows NT 5.1; en-US; rv:1.6) Gecko/20040113
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit
Subject: Re: BBK
References: <VHJze.917$dU3.909@newsread2.news.pas.earthlink.net>
<8xGCe.4559$p%3.27813@typhoon.sonic.net> <LyGCe.4561$p%3.27463@typhoon.sonic.net>
In-Reply-To: <LyGCe.4561$p%3.27463@typhoon.sonic.net>
Content-Type: text/plain; charset=us-ascii; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 37
Message-ID: <f1PCe.4919$dU3.1760@newsread2.news.pas.earthlink.net>
Date: Mon, 18 Jul 2005 14:29:31 GMT
NNTP-Posting-Host: 66.81.216.240
X-Complaints-To: abuse@earthlink.net
X-Trace: newsread2.news.pas.earthlink.net 1121696971 66.81.216.240 (Mon, 18 Jul
2005 07:29:31 PDT)
NNTP-Posting-Date: Mon, 18 Jul 2005 07:29:31 PDT
Organization: EarthLink Inc. -- http://www.EarthLink.net
Xref: g2news1.google.com comp.sys.atari.8bit:1961

William Kendrick wrote:
> William Kendrick <bill@newbreedsoftware.com> wrote:
>
>>Rick Cortese <ricortes@earthlink.net> wrote:
>>
>>>http://www.rts-software.com/
>>>
>>>Maybe I missed the announcement or maybe it hasn't been announced.
>>>Bryan Schappel opened a web site with some of his ANALOG stuff.
>>
>>Bah :^(
>>
>> http://www.rts-software.com/download/TEDIT.COM
>> The page cannot be found
>>
>> http://www.rts-software.com/download/
>> Directory Listing Denied
>>
>>I'll have to ping them ;^)
>
>
> Oh no!!! I tried to contact them via the form on their website, and got:
>
>   Microsoft VBScript runtime error '800a01ad'
>   ActiveX component can't create object: 'CDONTS.NewMail'
>   /info/contacting_us.asp, line 45
>
>
> Lame! :^(This is why I don't use Microsoft. :^)

>

I get the same errors. I guess he's still new to building web pages.

His code while rock solid was a little hard for me to decifer back in
his ANALOG days. I remember thinking I would burn TEDIT into a cart but
wanted to eliminate the 2 space left margin. I looked at that source
code for a week w/o being able to figure it out.

From 6226444224751076409
X-Google-Thread: 111c9f,c0e481a85895e044
X-Google-Thread: 104d7a,c0e481a85895e044
X-Google-Thread: 100a3b,c0e481a85895e044
X-Google-Thread: 103c3f,c0e481a85895e044
X-Google-Thread: f8760,c0e481a85895e044
X-Google-Thread: 105753,c0e481a85895e044
X-Google-Thread: fed26,c0e481a85895e044
X-Google-Attributes:
gid111c9f,gid104d7a,gid100a3b,gid103c3f,gidf8760,gid105753,gidfed26,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!newsfeed-
east.nntpserver.com!nntpserver.com!newsfeed-west.nntpserver.com!
manticore.nntpserver.com.POSTED!teranews!not-for-mail
Newsgroups:
rec.games.video.misc,rec.games.video.classic,rec.games.video.atari,comp.sys.apple2
,comp.sys.atari.8bit,comp.sys.cbm,comp.sys.ti
Subject: Re: Video Game Summit '05 - July 16th in Chicago IL
From: Slor <slor@comcast.net>
References: <a3vfd193pdp0aj3o5tbn19lvc2dk6sc6hk@4ax.com>
Organization: e-Slor
User-Agent: Xnews/??.01.30
X-Face: %XserOfRX`r-LZ\90<=vI7k<`QMH-(LjNZH``KUi:!h#87]<"qLW9._L==*cB*vFNz{?
Y.Vz>XH|C~h:N9n;4e2v2#laq4Ulh=}mld:QfCBGs+FjBzrqw"21t|9{10.Or*=/*r`>g%Vt:BSjgX?
u"@UIELF4GNA7xalm$S8f7NNF2Mp-\+zP#nku/;1U}b.C)>L7y$c+$Ux<]#j^$#/
9Vf'OY:5c6UitDqvbuwo]_:Z$P[pFeMk8Y;k;)s6L_=d'?B<O+S&^Km"uNO3S{(0<4kpzn-jgG9H|
q&O,w":}0mL5f92-{_O
Lines: 12
NNTP-Posting-Date: Mon, 18 Jul 2005 11:21:51 EST
Message-ID: <1121703711.33fec3945423b217942f7874dae4bd80@teranews>
X-Abuse-Report: http://www.usenetabuse.com
X-Abuse-Notes: Abuse reports must be submited via the usenetabuse.com portal
listed above.
X-Abuse-Notes2: Reports sent via any other method will not be processed.
X-Abuse-Notes3: Any other abuse reporting headers in this article are fraudulent.
X-Orginal-Message-ID: <Xns9697736996B21emuslor@66.150.105.47>
Date: Mon, 18 Jul 2005 16:21:51 GMT
Xref: g2news1.google.com rec.games.video.misc:170 rec.games.video.classic:3118
rec.games.video.atari:221 comp.sys.apple2:4469 comp.sys.atari.8bit:1962
comp.sys.cbm:5424 comp.sys.ti:102

Despite all prevention efforts, 8-Bit Classics <nospam@8bitclassics.com>
wrote in news:a3vfd193pdp0aj3o5tbn19lvc2dk6sc6hk@4ax.com:

> The 2005 Video Game Summit will be on July 16th,2005 from 9am to 6pm
> Fairfield inn and Suites (Heron point building), 645 West North Ave,
> Lombard, IL 60148.
>

Anyone have a report on the show?

--
Slor

From -4960998868686665574
X-Google-Thread: f8760,13a9970038f4df1c,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news2.google.com!proxad.net!teaser.fr!news.wanadoo.fr!
news.wanadoo.fr!not-for-mail
From: "JeanM" <noadd@wanadoo.fr>
Newsgroups: comp.sys.atari.8bit
Subject: Antic Forth multitasking (8bits)
Date: Mon, 18 Jul 2005 21:52:29 +0200
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1437
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1441
Lines: 9
Message-ID: <42dc0837$0$3127$8fcfb975@news.wanadoo.fr>
Organization: les newsgroups par Wanadoo
NNTP-Posting-Date: 18 Jul 2005 21:51:19 CEST
NNTP-Posting-Host: 83.113.30.169
X-Trace: 1121716279 news.wanadoo.fr 3127 83.113.30.169:1717
X-Complaints-To: abuse@wanadoo.fr
Xref: g2news1.google.com comp.sys.atari.8bit:1963

HI,

I'm looking for the antic forth "tiny multitasking", written   for the 8
bits ATARI.
thanks

Dan

From 4266212958351214376
X-Google-Thread: f8760,4a60194428e29982,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g43g2000cwa.googlegroups.com!not-for-
mail
From: "FireflyST" <fireflyst@earthlink.net>

Newsgroups: comp.sys.atari.8bit
Subject: Looking for two 1050 drive shells
Date: 18 Jul 2005 13:29:11 -0700
Organization: http://groups.google.com
Lines: 8
Message-ID: <1121718551.495321.16750@g43g2000cwa.googlegroups.com>
NNTP-Posting-Host: 64.107.133.124
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1121718557 10894 127.0.0.1 (18 Jul 2005 20:29:17 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Mon, 18 Jul 2005 20:29:17 +0000 (UTC)
User-Agent: G2/0.2
Complaints-To: groups-abuse@google.com
Injection-Info: g43g2000cwa.googlegroups.com; posting-host=64.107.133.124;
   posting-account=3fWWDw0AAACaQyzf_nid9-CNp7A3XrnU
Xref: g2news1.google.com comp.sys.atari.8bit:1964

Hi everyone!

I'm looking for two broken Atari 1050s. I just want the enclosure
shells not the mechanisms, and the shells should be in decent shape.

I do not need power supplies or anything, they are for a project of
mine.

From 2055312773562217304
X-Google-Thread: f8760,4a60194428e29982
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!transit.nntp.hccnet.nl!
transit1.nntp.hccnet.nl!border2.nntp.ams.giganews.com!
border1.nntp.ams.giganews.com!nntp.giganews.com!pe2.news.blueyonder.co.uk!
blueyonder!pe1.news.blueyonder.co.uk!blueyonder!news-out.ntli.net!newsrout1-
gui.ntli.net!ntli.net!newspeer1-win.ntli.net!newsfe6-gui.ntli.net.POSTED!53ab2750!
not-for-mail
From: "Kryten" <kryten_droid_obfusticator@ntlworld.com>
Newsgroups: comp.sys.atari.8bit
References: <1121718551.495321.16750@g43g2000cwa.googlegroups.com>
Subject: Re: Looking for two 1050 drive shells
Lines: 15
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <M7VCe.7353$vv6.459@newsfe6-gui.ntli.net>
Date: Mon, 18 Jul 2005 21:26:04 GMT
NNTP-Posting-Host: 81.100.93.64
X-Complaints-To: http://www.ntlworld.com/netreport
X-Trace: newsfe6-gui.ntli.net 1121721964 81.100.93.64 (Mon, 18 Jul 2005 22:26:04

BST)
NNTP-Posting-Date: Mon, 18 Jul 2005 22:26:04 BST
Organization: ntl Cablemodem News Service
Xref: g2news1.google.com comp.sys.atari.8bit:1965

"FireflyST" <fireflyst@earthlink.net> wrote

> I'm looking for two broken Atari 1050s. I just want the enclosure
> shells not the mechanisms, and the shells should be in decent shape.

Intriguing.

I have toyed with the idea of using a 1050 shell to mount a removable hard disk drive bay and caddy for my 160MB HDD. It originally came with an extruded aluminium case that looked nice but had no fan, thus it overheated unless just used for occasional backups.

A 1050 case has got room for a full 5.25" drive-bay and cooling fans!

From 6326148652322374609
X-Google-Thread: f8760,6c246e9671d3bd0b,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Mon, 18 Jul 2005 17:24:09 -0500
Newsgroups: comp.sys.atari.8bit
From: "Edward S. Baiz Jr." <edbaizjr@comcast.net>
Message-ID: <42dbd7b01489a12@comcast.net>
Subject: Nice 8-bit setup at the VGS
Organization: I.M.A.G.E./SCAT
User-Agent: Okami Version 3.0B-11 (Atari)
Date: Mon, 18 Jul 2005 17:17:08 +0400 (MET DST)
X-Sender: NEWSwatch v2.50 (Atari)
Lines: 15
NNTP-Posting-Host: 24.11.255.177
X-Trace: sv3-5XrfiYy73FWraOtkhI7/2BLZtEgMeKc+8oV60cgNNdHGdeWiY8o9GE2O/
jnDnWjme+KjxqHIRrF/uIv!D4m/f+fd0fkPx/
hR8TBHM577vNahQY41UVEi08FVuMOr5rdAoRnRQ3TShPry++BtIKk=
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:1966

I was at the VGS this past weekend and saw a neat Atari 8-bit setup at the show. It was a 130XE with one of those mini screens and speakers attached. It

was done by a member of SCAT (Atari club in Chicago). Great piece of hardware.

--
Edward S. Baiz Jr.
    (Gamer)

HADES 060: 256meg Ram, Yamaha & Sony CDRW Drive, 1 gig
 Jaz Drive, MicroTek E3 Scanner, Mach 64 w/4meg Ram, Epson
 Photo 700 printer, PCI Networking Card, ICQ#91257633
PROGRAMS: Extendos Gold, Cab 2.8, ScanX, GlueStik, aFTP,
 Calamus SL2002, Newswatch, Okami, PlayMyCD, Papyrus 8, Smurf,
 Nova Driver 2.67, NVDI 5, Mint(Net), Magic(Net), N.AES, Geneva

From 57092527086805786
X-Google-Thread: f8760,6c246e9671d3bd0b
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
From: 8-Bit Classics <nospam@8bitclassics.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Nice 8-bit setup at the VGS
Date: Mon, 18 Jul 2005 17:40:12 -0500
Message-ID: <gtbod1ptp2hvvsrmpttap6rs5jbh2ubhtd@4ax.com>
References: <42dbd7b01489a12@comcast.net>
X-Newsreader: Forte Agent 1.91/32.564
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
NNTP-Posting-Host: lncswibas01-pool3-a11.lncswi.tds.net
X-Trace: newspeer2.tds.net 1121726378 69.128.211.11 (18 Jul 2005 17:39:38 CST)
Lines: 16
Organization: TDS.NET Internet Services www.tds.net
Path: g2news1.google.com!news4.google.com!news.glorb.com!newspeer.tds.net!news-
out.news.tds.net!216.170.153.144.MISMATCH!newspeer2.tds.net!not-for-mail
Xref: g2news1.google.com comp.sys.atari.8bit:1967

http://www.8bitclassics.com/forum/viewtopic.php?t=9

Picture DSC_0071.JPG

Was pretty cool with the Playstation Screen attached.

Corey
8-Bit Classics

On Mon, 18 Jul 2005 17:17:08 +0400 (MET DST), "Edward S. Baiz Jr."
<edbaizjr@comcast.net> wrote:

>I was at the VGS this past weekend and saw a neat Atari 8-bit setup at the
>show. It was a 130XE with one of those mini screens and speakers attached. It
>was done by a member of SCAT (Atari club in Chicago). Great piece of hardware.

From 837543756666917245
X-Google-Thread: f8760,d65a1701a408eb30
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!newshub.sdsu.edu!elnk-nf2-pas!
newsfeed.earthlink.net!stamper.news.pas.earthlink.net!
newsread3.news.pas.earthlink.net.POSTED!d0acfea5!not-for-mail
Message-ID: <42C954F9.2E72004D@ix.netcom.com>
From: "C. Bond" <cbond@ix.netcom.com>
X-Mailer: Mozilla 4.02 [en]C-DIAL (Win95; U)
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit
Subject: Re: atari++ 1.42 stable
References: <dab51lrpm1@mamenchi.zrz.TU-Berlin.DE>
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 53
Date: Mon, 04 Jul 2005 15:25:16 GMT
NNTP-Posting-Host: 165.247.207.193
X-Complaints-To: abuse@earthlink.net
X-Trace: newsread3.news.pas.earthlink.net 1120490716 165.247.207.193 (Mon, 04 Jul
2005 08:25:16 PDT)
NNTP-Posting-Date: Mon, 04 Jul 2005 08:25:16 PDT
Organization: EarthLink Inc. -- http://www.EarthLink.net
Xref: g2news1.google.com comp.sys.atari.8bit:5646

Thomas Richter wrote:

> Hi folks,
>
> a new release of the Atari++ emulator for Linux and Win32 is
> available for download at its home page:
>
> http://www.math.tu-berlin.de/~thor/atari++/
>
> This makes again a new stable release (it's been time, the
> old stable was rather outdated).
>
> So what's new this time:
>
>   - Fixed race condition when switching the resolution, could
>   cause crashes.
>   - Fixed Antic CHARBASE switches, did not keep care of
>   horizontal scrolling correctly.
>   - Fixed leaking key presses from the GUI to the core.
>   - Fixed PIA Port A handling, Port A input is non-buffered.
>   - Fixed Monitor backspace key on some broken ncurses
>   implementations.
>   - Added "graphical" single-step trace command for the monitor.
>   - History of the monitor is now a tad smarter and buffers un-
>   finished lines.

> - Fixed "dummy writes" for INC and DEC commands.
> - Fixed player horizontal split, did erraneously remove the
> old player.
> - Fixed timing of the pokey timers, should be more precise
> now.
> - Fixed XIO for serial baud generator, argument zero leaves
> baud rate alone.
> - Fixed serial input counter for concurrent mode
> - Fixed state parser, is now less sensitive to CF/LF vs. LF
> confusion.
>
> I especially want to thank Don Fanning and Sebastian Pachuta for
> their time reporting a couple of bugs in the 1.41 release. I hope
> they're more or less fixed in the 1.42 by now. Thanks, folks!
>
> So long,
> Thomas

Is there a document which describes the overall strategy and operation of
your emulator? The OS kernal for a complex emulator would be an
interesting learning tool.

--
Democracy: The triumph of popularity over principle.
--
http://www.crbond.com

From 7635034267701298108
X-Google-Thread: f8760,d65a1701a408eb30
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!news.germany.com!news-
stu1.dfn.de!news-ber1.dfn.de!zrz.TU-Berlin.DE!not-for-mail
From: Thomas Richter <thor@mersenne.math.tu-berlin.de>
Newsgroups: comp.sys.atari.8bit
Subject: Re: atari++ 1.42 stable
Date: 4 Jul 2005 15:48:13 GMT
Organization: Technical University Berlin, Germany
Lines: 12
Message-ID: <dablnt$8rv$1@mamenchi.zrz.TU-Berlin.DE>
References: <dab51lrpm1@mamenchi.zrz.TU-Berlin.DE>
<42C954F9.2E72004D@ix.netcom.com>
NNTP-Posting-Host: mersenne.math.tu-berlin.de
User-Agent: tin/1.6.1-20030807 ("Vatersay") (UNIX) (Linux/2.4.21-273-smp4G (i686))
Xref: g2news1.google.com comp.sys.atari.8bit:5647

Hi,

> Is there a document which describes the overall strategy and operation of
> your emulator? The OS kernal for a complex emulator would be an

> interesting learning tool.

Of the emulated Os or the emulator design? For the latter, there's
a file named ARCHITECTURE in the distribution; it's pretty old, but
it should give some basic ideas about its design.

So long,
     Thomas

From -6659717114983684795
X-Google-Thread: f8760,2af9c26af2c04575,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!newsfeed2.easynews.com!
newsfeed1.easynews.com!easynews.com!easynews!sn-xit-03!sn-xit-12!sn-xit-06!sn-
post-02!sn-post-01!supernews.com!corp.supernews.com!not-for-mail
From: "Greg Goodwin" <Greg.Goodwinp0.f2.n8.z8@fmlynet.org>
Newsgroups: comp.sys.atari.8bit
Subject: Chat time 4 pm CST July 4
Date: Sun, 04 Jul 2005 11:57:38
Organization: www.family-bbs.net [FamilyNet International]
Message-ID: <00022af9@fmlynet.org>
X-Gateway: NewsGate v1.0 gamma 2 NNTP <-> FidoNet Gateway
X-FTNADDR: 8:8/2.0
X-Complaints-To: abuse@supernews.com
Lines: 4
Xref: g2news1.google.com comp.sys.atari.8bit:5648

FamilyNet Newsgate

We will have another set Atari chat time (to encourage people to stop in) at 4
pm today.

From 7931477397737021410
X-Google-Thread: f8760,cba6cb216b79cda7
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!news-
feed01.roc.ny.frontiernet.net!nntp.frontiernet.net!cox.net!news-xfer.cox.net!p01!
okepread07.POSTED!53ab2750!not-for-mail
Reply-To: "Docrotcod" <rahbart@cox.net>
From: "Docrotcod" <rahbart@cox.net>
Newsgroups: comp.sys.atari.8bit
References: <gS2ye.23898$Tt.1550@bignews3.bellsouth.net>
<GLaye.24609$mC.23084@okepread07> <Subye.75$kh3.66@trnddc03>
Subject: Re: HDFMTPH versions for Atari 8-bit hard drives
Lines: 59
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MIMEOLE: Produced By Microsoft MimeOLE V6.00.2900.2180

X-RFC2646: Format=Flowed; Response
Message-ID: <Mbfye.24616$mC.13806@okepread07>
Date: Mon, 4 Jul 2005 13:28:49 -0500
NNTP-Posting-Host: 70.185.224.53
X-Complaints-To: abuse@cox.net
X-Trace: okepread07 1120501612 70.185.224.53 (Mon, 04 Jul 2005 14:26:52 EDT)
NNTP-Posting-Date: Mon, 04 Jul 2005 14:26:52 EDT
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:5649

HDFMTPH9 has an option for 'embedded scsi drives'. This one works. I used the regular hdfmtph because after it was done it did a 'verifying sectors'. That really didn't seem to do much good though. Maybe i'll try the HDFMTPH9 next and see if the drives work better.

Thomas

"cbc" <cabell.clarkeNOSPAMMYA$$@SPAMNOverizon.net> wrote in message news:Subye.75$kh3.66@trnddc03...
> It's been a LONG time since I formatted one (probably 10 years - it still
> works fine) but I think I did my Seagate ST 225 with HDFMTPH9. I also
> have a bunch of different ones. There is a file on my 'website' that has
> a bunch of MIO stuff in it - unfortunately I cannot remember what is there
> but you can get to it via the link below.
>
> --
> Cabell
> A8 Internet BBS: telnet://bfbbs.no-ip.com
> A8 Website: www.amfband.com/bf/
>
>
> "Docrotcod" <rahbart@cox.net> wrote in message
> news:GLaye.24609$mC.23084@okepread07...
>> What I don't understand is this: I bought some hard drives off of Ebay
>> which appeared to work fine. Used the HDFMTPH program to set one up,
>> used the HDFMTDIR to setup for SpartaDOS, and still get bad sectors.
>> Obviously sectors aren't getting mapped out when bad. Do I need to hook
>> this up to a PC and use Seagates utilities? Argh...
>>
>> Thomas
>>
>> "Phantom" <phantomm@bellsouth.net> wrote in message
>> news:gS2ye.23898$Tt.1550@bignews3.bellsouth.net...
>>>
>>> How many versions of HDFMTPH are there?
>>>
>>> It would be good for someone to list all versions they know of,
>>> plus what each version did.
>>>
>>> I have a disk with some of these, but it's been sometime since
>>> I've setup a new hard drive on my ICD 1meg MIO.
>>>
>>> It's on my list of things to do, as I get the items I need.

>>>
>>> And would like to use the best version of HDFMTPH to get
>>> started with.
>>>
>>> I will be using at least SpartaDos 3.2D for system software.
>>>
>>> phantomm@bellsouth.net
>>>
>>>
>>>
>>
>>
>
>

From -5908452325650165403
X-Google-Thread: f8760,7c5d61a86736c718
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!feed.cgocable.net!
read1.cgocable.net.POSTED!53ab2750!not-for-mail
User-Agent: Microsoft-Outlook-Express-Macintosh-Edition/5.02.2022
Subject: Re: Jumping into Atari chat....
From: You <you@cogeco.ca>
Newsgroups: comp.sys.atari.8bit
Message-ID: <BEEEF9D7.2F14%you@cogeco.ca>
References: <0002182a@fmlynet.org>
Mime-version: 1.0
Content-type: text/plain; charset="US-ASCII"
Content-transfer-encoding: 7bit
Lines: 18
Date: Mon, 04 Jul 2005 14:36:07 -0400
NNTP-Posting-Host: 24.57.165.180
X-Complaints-To: news@cogeco.net
X-Trace: read1.cgocable.net 1120502224 24.57.165.180 (Mon, 04 Jul 2005 14:37:04
EDT)
NNTP-Posting-Date: Mon, 04 Jul 2005 14:37:04 EDT
Organization: Cogeco Cable
Xref: g2news1.google.com comp.sys.atari.8bit:5650

IP Address: 24.57.169.235
URL Address: utoc.dyndns.org

> From: "Greg Goodwin" <Greg.Goodwinp0.f2.n8.z8@fmlynet.org>
> Organization: www.family-bbs.net [FamilyNet International]
> Newsgroups: comp.sys.atari.8bit
> Date: Sat, 03 Jul 2005 23:20:44

> Subject: Jumping into Atari chat....
>
> FamilyNet Newsgate
>
> I tried the IP address and it works and I have that puppy set in my bobterm
> macros. :)   Well done. And what I like is that this chat
> room is simple enough that it looks good on Bobterm. :) .
> I will be in this chat room till 2 am CST... anyone read this.. come on over.

From 13141086629517555759
X-Google-Thread: f8760,29763fd28b5384be,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!feed.cgocable.net!
read1.cgocable.net.POSTED!53ab2750!not-for-mail
User-Agent: Microsoft-Outlook-Express-Macintosh-Edition/5.02.2022
Subject: Atari Chat Server Getting Busy
From: You <you@cogeco.ca>
Newsgroups: comp.sys.atari.8bit
Message-ID: <BEEF29EF.2F23%you@cogeco.ca>
Mime-version: 1.0
Content-type: text/plain; charset="US-ASCII"
Content-transfer-encoding: 7bit
Lines: 8
Date: Mon, 04 Jul 2005 18:01:19 -0400
NNTP-Posting-Host: 24.57.165.180
X-Complaints-To: news@cogeco.net
X-Trace: read1.cgocable.net 1120514536 24.57.165.180 (Mon, 04 Jul 2005 18:02:16
EDT)
NNTP-Posting-Date: Mon, 04 Jul 2005 18:02:16 EDT
Organization: Cogeco Cable
Xref: g2news1.google.com comp.sys.atari.8bit:5651

The Atari Chat Server Is Getting Busy...

You Can Connect And Participate Or Lurk By Telneting To: 24.57.169.235 or
by using the following URL: utoc.dyndns.org   port 23.

No password necessary.

From 41975385729749269 41
X-Google-Thread: f8760,7c5d61a86736c718
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!newsfeed.stanford.edu!pln-w!spln!dex!
extra.newsguy.com!newsp.newsguy.com!onyx.spiritone.com!atari
From: Bravo Sierra Computers <atari@aracnet.com>

Newsgroups: comp.sys.atari.8bit
Subject: Re: Jumping into Atari chat....
Date: Mon, 4 Jul 2005 15:46:21 -0700
Organization: http://extra.newsguy.com
Lines: 17
Message-ID: <Pine.LNX.4.44.0507041525490.24858-100000@onyx.spiritone.com>
References: <0002182a@fmlynet.org>
NNTP-Posting-Host: p-836.newsdawg.com
Mime-Version: 1.0
Content-Type: TEXT/PLAIN; charset=US-ASCII
X-X-Sender: atari@onyx.spiritone.com
In-Reply-To: <0002182a@fmlynet.org>
Xref: g2news1.google.com comp.sys.atari.8bit:5652

On Sat, 3 Jul 2005, Greg Goodwin wrote:

> FamilyNet Newsgate
>
> I tried the IP address and it works and I have that puppy set in my bobterm
> macros. :)   Well done. And what I like is that this chat
> room is simple enough that it looks good on Bobterm. :) .
> I will be in this chat room till 2 am CST... anyone read this.. come on over.

Are you using an XEP80 with Bobterm? Thanx. ===Ben===

Atari Jaguar, 8 Bit and ST Games/Software, Hardware/Accessories & References/
Books. FREE Catalogs on Ben's Domain at http://BensCatalogs.Atari.org or at
http://BenSells.Atari.org Catalogs can be attached to,Requested by & Received
Through E-Mail at Atari@aracnet.com or BenSells@Atari.org and Please Specify
Atari 8 Bit, ST, Jaguar and/or all 3! Or Call Ben anytime at (503)256-9974!!!

From -5447990870479802184
X-Google-Thread: f8760,cba6cb216b79cda7
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!
newscon02.news.prodigy.com!prodigy.net!newsmst01b.news.prodigy.com!prodigy.com!
postmaster.news.prodigy.com!newssvr19.news.prodigy.com.POSTED!5be5f619!not-for-
mail
Reply-To: "Russ Gilbert" <russgilb@MUNGEsbcglobal.net>
From: "Russ Gilbert" <russgilb@MUNGEsbcglobal.net>
Newsgroups: comp.sys.atari.8bit
References: <gS2ye.23898$Tt.1550@bignews3.bellsouth.net>
<GLaye.24609$mC.23084@okepread07> <Subye.75$kh3.66@trnddc03>
<Mbfye.24616$mC.13806@okepread07>
Subject: Re: HDFMTPH versions for Atari 8-bit hard drives
Lines: 64
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1409
X-MIMEOLE: Produced By Microsoft MimeOLE V6.00.2800.1409

Message-ID: <DMkye.447$0w2.112@newssvr19.news.prodigy.com>
NNTP-Posting-Host: 65.43.211.78
X-Complaints-To: abuse@prodigy.net
X-Trace: newssvr19.news.prodigy.com 1120524451 ST000 65.43.211.78 (Mon, 04 Jul 2005 20:47:31 EDT)
NNTP-Posting-Date: Mon, 04 Jul 2005 20:47:31 EDT
Organization: SBC http://yahoo.sbc.com
X-UserInfo1:
SCSYQNONGJSUS_TYGBH@OFXBWR\HPCTL@XT^OBPLAH[\RYIBK^RAQFW[ML\THRCKV^GGZKJMGV^^_JSCFF
UA_QXFGVSCYRPILH]TRVKC^LSN@DX_HCAFX__@J\DAJBVMY\ZWZCZLPA^MVH_P@\
\EOMW\YSXHG__IJQY_@M[A[[AXQ_XDSTAR]\PG]NVAQUVM
Date: Tue, 05 Jul 2005 00:47:31 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:5653

"Docrotcod" <rahbart@MUNGEcox.net> wrote in message > HDFMTPH9 has an option for 'embedded scsi drives'. This one works. I used
> the regular hdfmtph because after it was done it did a 'verifying sectors'.
> That really didn't seem to do much good though. Maybe i'll try the HDFMTPH9
> next and see if the drives work better.
>
> Thomas
>
> "cbc" <cabell.clarkeNOSPAMMYA$$@SPAMNOverizon.net> wrote in message
> news:Subye.75$kh3.66@trnddc03...
> > It's been a LONG time since I formatted one (probably 10 years - it still
> > works fine) but I think I did my Seagate ST 225 with HDFMTPH9. I also
> > have a bunch of different ones. There is a file on my 'website' that has
> > a bunch of MIO stuff in it - unfortunately I cannot remember what is there
> > but you can get to it via the link below.
> >
> > --
> > Cabell
> > A8 Internet BBS: telnet://bfbbs.no-ip.com
> > A8 Website: www.amfband.com/bf/
> >
> >
> > "Docrotcod" ...
> >> What I don't understand is this: I bought some hard drives off of Ebay
> >> which appeared to work fine. Used the HDFMTPH program to set one up,
> >> used the HDFMTDIR to setup for SpartaDOS, and still get bad sectors.
> >> Obviously sectors aren't getting mapped out when bad. Do I need to hook
> >> this up to a PC and use Seagates utilities? Argh...
> >>
> >> Thomas
> >>
> >> "Phantom" <phantomm@MUNGEbellsouth.net> wrote in message

> >>>
> >>> How many versions of HDFMTPH are there?

I have about 5 of them, hdfmtph, hdfmtph4,6,8 and 9. hdfmtph6.com
was the one that worked for me with a adaptec 4000a and ST 225 HD.
HDFMTPH6 and probably the others, isn't very user friendly, if it
is encountering errors, it will run forever, without any notice at all.
I learned that something was wrong if the lights were blinking for over
5 or 10 minutes. It could be that different hdfmtph's are for different
type drives, I found no docs on them.

> >>> It would be good for someone to list all versions they know of,
> >>> plus what each version did.
> >>>
> >>> I have a disk with some of these, but it's been sometime since
> >>> I've setup a new hard drive on my ICD 1meg MIO.
> >>>
> >>> It's on my list of things to do, as I get the items I need.
> >>>
> >>> And would like to use the best version of HDFMTPH to get
> >>> started with.
> >>>
> >>> I will be using at least SpartaDos 3.2D for system software.

From -8547333822389643356
X-Google-Thread: f8760,cba6cb216b79cda7
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!
newscon02.news.prodigy.com!prodigy.net!newsmst01b.news.prodigy.com!prodigy.com!
postmaster.news.prodigy.com!newssvr19.news.prodigy.com.POSTED!5be5f619!not-for-
mail
Reply-To: "Russ Gilbert" <russgilb@MUNGEsbcglobal.net>
From: "Russ Gilbert" <russgilb@MUNGEsbcglobal.net>
Newsgroups: comp.sys.atari.8bit
References: <gS2ye.23898$Tt.1550@bignews3.bellsouth.net>
<GLaye.24609$mC.23084@okepread07> <Subye.75$kh3.66@trnddc03>
<Mbfye.24616$mC.13806@okepread07>
Subject: Re: HDFMTPH versions for Atari 8-bit hard drives
Lines: 53
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1409
X-MIMEOLE: Produced By Microsoft MimeOLE V6.00.2800.1409
Message-ID: <ZRkye.450$0w2.54@newssvr19.news.prodigy.com>
NNTP-Posting-Host: 65.43.211.78
X-Complaints-To: abuse@prodigy.net
X-Trace: newssvr19.news.prodigy.com 1120524793 ST000 65.43.211.78 (Mon, 04 Jul
2005 20:53:13 EDT)
NNTP-Posting-Date: Mon, 04 Jul 2005 20:53:13 EDT

Organization: SBC http://yahoo.sbc.com
X-UserInfo1:
SCSGGWSGFZR]RRXXLBCBNWX@RJ_XPDLMN@GZ_GYO^BSZUSAANVUEAE[YETZPIWWI[FCIZA^NBFXZ_D[BFN
TCNVPDTNTKHWXKB@X^B_OCJLPZ@ET_O[G\XSG@E\G[ZKVLBL^CJINM@I_KVIOR\T_M_AW_M[_BWU_HFA_]
@A_A^SGFAUDE_DFTMQPFWVW[QPJN
Date: Tue, 05 Jul 2005 00:53:13 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:5654

Opps, I lied, I do have a hdfmtph doc.......:
"
HDFMTPH6 is the general purpose
 physical formatter for most drives
 and controllers. It provides a
 fast format with verify passes and
 remapping for bad sectors.

HDFMTPH6 does not support the
 Seagate ST225N imbedded SCSI
 drive. Try the older HDFMTPH for
 those drives. After formatting,
 you should set the correct start
 and end+1 sectors for your
 drive(s) and then run the HDFMTDIR
 directory build program on each
 drive partition. Remember to save
 the configuration when all finished.

HDFMTPH9 is the main formatter modified
 to work with NEWER Seagate embedded
 SCSI drives. Only those drives with
 the newer firmware will work properly
 (this appears to be 1.2 or greater).
 Earlier versions of Seagate embedded
 drive will only format 512 byte
 sectors. If your drive formats but
 shows only half the sectors it should
 have, and you get an error when trying
 to write to it, then chances are it
 has the older firmware. Be careful!

PARK_AD is the park command for
 Adaptec controllers. Syntax is:

   PARK_AD [Dn:]

This moves the head on the physical
 drive to the innermost cylinders.
 It is a good idea to park the head
 before transporting the drive and
 especially before shipping it.
 There presently is no park command
 for other controllers.

All new MIO files will be posted on
 our BBS for downloading as they
 are created or updated.

ICD BBS 815-968-2229
"

From 7207061435150270468
X-Google-Thread: f8760,cba6cb216b79cda7
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII
Path: g2news1.google.com!news4.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!border2.nntp.dca.giganews.com!nntp.giganews.com!
newscon06.news.prodigy.com!prodigy.net!newsmst01b.news.prodigy.com!prodigy.com!
postmaster.news.prodigy.com!newssvr19.news.prodigy.com.POSTED!5be5f619!not-for-
mail
Reply-To: "Russ Gilbert" <russgilb@MUNGEsbcglobal.net>
From: "Russ Gilbert" <russgilb@MUNGEsbcglobal.net>
Newsgroups: comp.sys.atari.8bit
References: <gS2ye.23898$Tt.1550@bignews3.bellsouth.net>
<GLaye.24609$mC.23084@okepread07> <Subye.75$kh3.66@trnddc03>
<Mbfye.24616$mC.13806@okepread07>
Subject: Re: HDFMTPH versions for Atari 8-bit hard drives
Lines: 153
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1409
X-MIMEOLE: Produced By Microsoft MimeOLE V6.00.2800.1409
Message-ID: <xVkye.454$0w2.373@newssvr19.news.prodigy.com>
NNTP-Posting-Host: 65.43.211.78
X-Complaints-To: abuse@prodigy.net
X-Trace: newssvr19.news.prodigy.com 1120525021 ST000 65.43.211.78 (Mon, 04 Jul
2005 20:57:01 EDT)
NNTP-Posting-Date: Mon, 04 Jul 2005 20:57:01 EDT
Organization: SBC http://yahoo.sbc.com
X-UserInfo1:
SCSYQN_@FS@WS\D[]ZJVOP\@USXB@DTMNHWB_EYLJZ]BGIEL_NTKAH_[JTXDX_KI\VB]JBVMS^YT_G[CZV
WAOS\DHFWEH]@KGXYHB_CMDSFABP^J[AHHRKARLE_JDBLJ\XA[JRMEI]MGJSPB\Y]^KG\@S^@VQKI_Q[G
@@_ACSARASDEFLBJ]S\GFNTUAVBL
Date: Tue, 05 Jul 2005 00:57:01 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:5655

Oh well, here's something I wrote, because I can't remember stuff like this:

0,70
      Some Notes on using Hard Drive(s) with MIO
                            Russ Gilbert

These notes cannot/do not replace the MIO owner's manual. It is
intended to give some helpful hints that the owner manual may leave a

bit unclear.

The MIO can only use hard drives with 256 byte sectors. These would be only the older MFM, RLL and SCSI hard drives, probably less than 100 megs in size.

For MFM and RLL hard drives, a SCSI to MFM or SCSI to RLL adapter/controller must be used. The most common is the Adaptec 4000A, aka ACB-4000A controller, used with a Seagate ST225 20 meg hard drive. Any 256 byte/sector mfm hard drive can be used with the MIO and 4000A, however. The RLL Adaptec controller is the ACB-4070. I don't think using RLL drives with the 4000A or a MFM with a 4070 is a good idea. 256 byte/sector SCSI hard drives exist, such as the Seagate ST225N. SCSI hard drives have the controller built into them, so no 'in between' controller is needed.

SCSI uses a convention of ID number and Logical Unit Number (LUN). It seems the ID number is always 0 for a setup with a single controller. ie. the ID number identifies the controller number. I suppose you can somehow daisy chain controllers. You'd have to daisy chain controllers if you used two SCSI drives, which would have two separate controllers (remember the SCSI has built in controllers).

The LUN is the physical drive number. You must set a jumper on the drive itself to indicate which drive it is. 0, 1, 2, 3 etc.

So, drive 1 on the controller is ID 0, LUN 0. Drive 2, attached to the same controller would be ID 0, LUN 1.

The MIO also can use SASI drives. I have no idea what these are.

Ok, now to my notes on specifics of setting up.

I. THE CABLES. POWER SUPPLY AND JUMPER SETTINGS:

Keep your cables short. No more than about one foot in length is probably best. Any pc power supply can be used that has the 'standard' four hole 'D' shaped power plugs. Newer power supplies may not have the correct plug, or an adapter may be needed. The power requirements of the controller and HDs should be carefully determined, and matching power given to them.

There must always be a drive 0. If more than one drive is to be used, the termination resistor, somewhere on the hard drive itself, must be removed. Only the last drive MUST have this termination resistor and no other drives can have it, as I understand. There are no termination resistors on the cables themselves (the MIO documentation seems to indicate there should be.) Sometimes the termination resistor isn't where you can get at it, it is inside the drive someplace. Possibly a drive like this would have to be the last drive.

Set the jumper which selects the drive number. The first one for drive one. These jumpers can often be identified by searching for drive

information from the drive manufacturer on the www (eg. www.seagate.com).

A fifty pin ribbon cable connects to the MIO. The red 'line' on the cable is wire #1 and goes to pin 1. Pin one is at the top back of the MIO. It is possible to put this ribbon on backwards. With the pin type headers, great care and patience should be taken to line up the holes and pins and gently push the cable connector on the pins. Removing the connector should be done slowly, probably prying with a small screw driver, first one side then the other. It is VERY easy to bend and break the head pins, great care must be taken installing and removing the cables.

For MFM and RLL drives, there is a 34 pin and a 20 pin ribbon cable to the drives, coming from the adapter. The 34 pin can be daisy chained. Each drive gets a separate 20 pin ribbon. The J0 on the 4000A is for drive 1 and J1 is for drive 2. Be sure the 20 pin connections and the jumper settings on the HD match. And be certain of the pin 1s on your connections. More than one connection can be done backwards. The slot connectors with a notch are nice because you can't put them on backwards.

II. WITH CONNECTIONS MADE, YOU ARE READY TO POWER UP:

The sequence is first hds, then MIO and finally computer.
The hard drive lights should blink a few times and the controller light should blink a few times, then all hd and controller lights should go out (if they don't, something is wrong with your setup or hardware). With lights out on the hd and controller, turn on the MIO.

Finally turn on the computer. Hold SELECT and hit RESET to enter the MIO menu. Select 'T' for drive type, and hit 'N' to select the number of the drive you want the hd partition to be. The MIO menu determines a hd partition. A partition cannot be larger than 16 megs. You can partition a single hd to be more than one 'Drive #' in order to use more of the hard drive over 16 megs.

I'm only going to describe a single hard drive setup. If you understand this, you can add another one.

Say the hard drive is a 20 meg. You want a 16 meg partition and a 4 meg partition. You select, say, drive # 3 to be a Hard drive. I forget when you hit SPACE and when you hit ENTER, but you go thru the interface, ID, LUN, Cylinders (Drive size is automatically computed), Heads, Start Sector and End+1 sector. For a 16 meg partition, the start sector should be 1 and the End+1 sector 65536. The number of cylinders and heads you have to know from the hard drive manufacturer. Often, this is printed on the hd. For a second partition on the same physical hd, you would start with sector 65536 and end with the about 81180 (for 20 meg drive).

Ok, you can't save the configuration yet, the hd hasn't been low level formatted. For this use the hdfmtph6.com on the MIO disk you got. I

had best, actually only, success with hdfmtph6. Other hds may do better with one of the other hdfmtphX, but hdfmtph6 worked best for me. You will be asked the ID, LUN you want to format. 0, 0 for the first partition. Then you'll be asked what type of controller you have. Finally you'll be asked 'buffered' or 'unbuffered'. You might get a hint from hard drive tech specs on this, but 'Buffered' worked best for me for a ST225 and Olivetti XM 5220/2.

The behavior of hdfmtph6 isn't very friendly, it doesn't let you know if it is hung or what is going on. Normally you begin the low level format and the hd light comes on for some time. Then the screen shows verifying blocks and the # of blocks to verify. If an error occurs, the whole process starts over. If lots and lots of errors occur, there is probably something wrong with your setup. Also, if the initial stage, before the verify, takes longer than, say, five minutes, something is wrong. I waited an hour once, I think. Everything could burn up, or something, the program just keeps going, saying nothing.

A successful completion of hdfmtph6 will tell you success and tell you also the number of sectors on the hd. Write this down, as it is the last sector you can use for partitioning in the MIO menu.

Finally, you go into the MIO menu, save the configuration and then run hdfmtdir.com to put the Atari Directory structure on the hd.
All above is with SpartaDOS. MyDOS may have some differences, and, actually I suggest using MyDOS with the Black Box and SpartaDOS with the MIO.

Copy DOS (say x32d.dos) to the hd, type 'boot x32d.dos' and now you can boot from the hd. The MIO configuration will load from the hd when you do a power up sequence. Other than the first time, you can leave the MIO on all the time. Just be sure the hd is up to speed and finished initializing before turning on the computer.

Russ Gilbert
April 19, 1998

From 7128740193796090152
X-Google-Thread: f8760,7c5d61a86736c718
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!newsfeed2.easynews.com!newsfeed1.easynews.com!easynews.com!easynews!sn-xit-03!sn-xit-08!sn-xit-01!sn-post-01!supernews.com!corp.supernews.com!not-for-mail
From: "Greg Goodwin" <Greg.Goodwinp0.f2.n8.z8@fmlynet.org>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Jumping into Atari chat....
Date: Mon, 05 Jul 2005 00:41:42
Organization: www.family-bbs.net [FamilyNet International]

Message-ID: <00024049@fmlynet.org>
References: <Pine.LNX.4.44.0507041525490.24858-100000@onyx.spiritone.com>
X-Gateway: NewsGate v1.0 gamma 2 NNTP <-> FidoNet Gateway
X-FTNADDR: 8:8/2.0
X-Complaints-To: abuse@supernews.com
Lines: 9
Xref: g2news1.google.com comp.sys.atari.8bit:5656

FamilyNet Newsgate

Hey Ben, XEP-80 is not needed, and most of the time I have been using a 48K
Atari 400, a 850 and my UDS-10. .
Works great.

FamilyNet <> Internet Gated Mail
http://www.fmlynet.org

From -3915225531286653918
X-Google-Thread: f8760,e0b751b3f5df6a66,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.telenor.com!news.telenor.com.POSTED!not-for-mail
NNTP-Posting-Date: Tue, 05 Jul 2005 17:44:48 -0500
From: "Vidar Olavesen" <olavese@online.no>
Newsgroups: comp.sys.atari.8bit
Subject: XEX files?
Date: Wed, 6 Jul 2005 00:46:57 +0200
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1506
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1506
Message-ID: <PcednfDgZuP9kFbfRVnzvA@telenor.com>
Lines: 6
NNTP-Posting-Host: 80.212.253.8
X-Trace: sv3-
rIaSjNpclHZ8nB7m0Q8gJ1fHwM8X5OrKj8JUUHCbiN5WZFloXZLKNGT+QTuTxSyzFFxDJC2m85yHdQE!
EeoVBp3kqoWfYfPCY34d/SfTZANR8oV25juBYCXuOG5UE1Jb3KhsNn2Zkb94CfixIfHpSI3g/g==
X-Complaints-To: news-abuse@telenor.net
X-DMCA-Complaints-To: news-abuse@telenor.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:5657

Downloading some files from atari.online.pl and wondered what format XEX is?
Any converters that support it?

Thanks and take Atarian care

From 1537746310981888685
X-Google-Thread: f8760,e0b751b3f5df6a66
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news4.google.com!news.glorb.com!
green.octanews.net!news-out.octanews.net!cox.net!news-xfer.cox.net!p01!
okepread07.POSTED!53ab2750!not-for-mail
Reply-To: "Docrotcod" <rahbart@cox.net>
From: "Docrotcod" <rahbart@cox.net>
Newsgroups: comp.sys.atari.8bit
References: <PcednfDgZuP9kFbfRVnzvA@telenor.com>
Subject: Re: XEX files?
Lines: 15
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <7kFye.24743$mC.18959@okepread07>
Date: Tue, 5 Jul 2005 19:12:39 -0500
NNTP-Posting-Host: 70.185.224.53
X-Complaints-To: abuse@cox.net
X-Trace: okepread07 1120608643 70.185.224.53 (Tue, 05 Jul 2005 20:10:43 EDT)
NNTP-Posting-Date: Tue, 05 Jul 2005 20:10:43 EDT
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:5658

I believe those are cartridge binaries converted to file.

Thomas

"Vidar Olavesen" <olavese@online.no> wrote in message
news:PcednfDgZuP9kFbfRVnzvA@telenor.com...
> Downloading some files from atari.online.pl and wondered what format XEX
> is?
> Any converters that support it?
>
> Thanks and take Atarian care
>
>

From 6011907125952555595
X-Google-Thread: f8760,e0b751b3f5df6a66
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!hwmnpeer01.lga!hwmedia!

hw-filter.lga!fe03.lga.POSTED!53ab2750!not-for-mail
From: "RoyE" <r-dean @ charter.net>
Newsgroups: comp.sys.atari.8bit
References: <PcednfDgZuP9kFbfRVnzvA@telenor.com> <7kFye.24743$mC.18959@okepread07>
Subject: Re: XEX files?
Lines: 29
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
Message-ID: <cNFye.3008$x82.1678@fe03.lga>
X-Trace:
idmkcnjgmiagocdemkpnhdbegcamdfecefabcfkgjmemagllkfalhdgleabkilppffncgfnojaonepigfg
gbemajefdnnijoffckoeeapknhnilfllkiclbachpnmnfldkng
NNTP-Posting-Date: Tue, 05 Jul 2005 17:41:44 MST
Date: Tue, 5 Jul 2005 17:41:44 -0700
Xref: g2news1.google.com comp.sys.atari.8bit:5659

"Docrotcod" <rahbart@cox.net> wrote in message
news:7kFye.24743$mC.18959@okepread07...
|I believe those are cartridge binaries converted to file.
|
| Thomas
|
| "Vidar Olavesen" <olavese@online.no> wrote in message
| news:PcednfDgZuP9kFbfRVnzvA@telenor.com...
| > Downloading some files from atari.online.pl and wondered what format XEX
| > is?
| > Any converters that support it?
| >
| > Thanks and take Atarian care
| >
| >
|
Hi,

XEX files are recognized by several emulators and associated thru the
Windows PC file system and will 'Load and Run'. Opening the XEX file will
start the emulator with the selected XEX file if associated to the
emulator.. XEX files can be any Binary file recognized by the Atari 8-bit,
utility,game,application. XEX files can be renamed to COM,OBJ, etc.. and
used by Atari 8bit equipment from disk, or other.

RoyE

From 2807055595194655877
X-Google-Thread: f8760,5c6e3e59feb3df8e
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit

Path: g2news1.google.com!postnews.google.com!g44g2000cwa.googlegroups.com!not-for-mail
From: damage_x@hotmail.com
Newsgroups: comp.sys.atari.8bit
Subject: Re: MyIDE question
Date: 5 Jul 2005 19:00:07 -0700
Organization: http://groups.google.com
Lines: 21
Message-ID: <1120615207.747426.190580@g44g2000cwa.googlegroups.com>
References: <goudnZCbUsLG6lXfRVnzvA@telenor.com><00021296@fmlynet.org>
NNTP-Posting-Host: 66.24.91.146
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1120615213 23680 127.0.0.1 (6 Jul 2005 02:00:13 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Wed, 6 Jul 2005 02:00:13 +0000 (UTC)
In-Reply-To: <00021296@fmlynet.org>
User-Agent: G2/0.2
Complaints-To: groups-abuse@google.com
Injection-Info: g44g2000cwa.googlegroups.com; posting-host=66.24.91.146;
   posting-account=3-7M1wwAAAChQPQQ0BSjDFu1ezOBH7lK
Xref: g2news1.google.com comp.sys.atari.8bit:5660

Greg Goodwin wrote:
> FamilyNet Newsgate
>
> Speaking fdisk and all with the MyIde, exactly what format is a MyIde drive in?
> I mean you have the pockets of space that hold the active drive images, and
> then you have this area of space that holds the images thereafter. But what
> format is all this held in? .
> To answer anyone curious, early on when I got my current drive from Mr. A, I
> tried to back it up with Ghost and another program we used at work at the time,
> Altirus... nada! Even at a low level the PC tools were not happy copying this.
> It is wild. So would love to know. .

They probably don't work because the MyIDE drive doesn't have any
standard partition table. The info on how the configuration data and
everything else is layed out on the drive should be at mr-atari.com

> Doc Clu
>
> FamilyNet <> Internet Gated Mail
> http://www.fmlynet.org

From 4291758639698761738
X-Google-Thread: f8760,fec7a80002ef2a30
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.adelphia.com!news.adelphia.com.POSTED!not-for-mail

NNTP-Posting-Date: Tue, 05 Jul 2005 21:15:09 -0500
From: "Jason Harmon" <jharmon@us.net>
Newsgroups: comp.sys.atari.8bit
References: <0002133e@fmlynet.org>
Subject: Re: XL Search
Date: Tue, 5 Jul 2005 22:15:07 -0400
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-RFC2646: Format=Flowed; Original
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
Message-ID: <7MKdncPxi_8wo1bfRVn-tA@adelphia.com>
Lines: 36
NNTP-Posting-Host: 68.71.244.142
X-Trace: sv3-mlQiyWNnH+DD7kcmuC3TJAB05v8ehJiWDDQ1eMJUGjeszGW/FMVCwlU5fx/uSCb1F/
6ELmvciobNELE!
eEM4zAAf7xyalYgkEkQd5uZnmkRqsHY0qkJ2hmTCiovmZjy48tmPSWKzBkUhRORiTrpj2VHEsTb3!
RGHuNa7UcUmmolP8bGG8CA==
X-Complaints-To: abuse@adelphia.net
X-DMCA-Complaints-To: copyright@adelphia.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:5661

Since you are using lynx, I assume you are using a Unix shell account via dialup. If the operator of the Unix system has not removed or restricted access, you can download files using the following:

1) Use lynx or w3m to download the desired files to your Unix working folder. If you know the exact URL of the file you want to retrieve, you can use wget instead.

2) Once the file(s) are in your working folder on your Unix account, you can download them to your Atari by using "sx" to send the file to your Atari via XMODEM. (This is a variation of the "sz" send zmodem command).

Consult the man pages "man w3m", "man sz", etc for the exact syntax on these commands.

Good luck.

"Greg Goodwin" <Greg.Goodwinp0.f2.n8.z8@fmlynet.org> wrote in message news:0002133e@fmlynet.org...
> FamilyNet Newsgate
>
> Alright, it is just me, and my Atari 800. I can receive files without
> problem from BBS's and through actual E-mail accounts through those BBS's.
> So
> I am fine.. for the most part. .
> So you have a large number of files, but where can you go when you don't

> have a
> browser that will allow you receive files (At least I don't think the lynx
> browser in grex.org will allow for file transfers... not sure..) Anyway,
> I am
> open to ideas... I am new to the world of FTP, but would love to know at
> least
> how it was done during the day?

From 2426130918083320534
X-Google-Thread: f8760,5c6e3e59feb3df8e
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news2.google.com!news.maxwell.syr.edu!
border1.nntp.dca.giganews.com!border2.nntp.dca.giganews.com!nntp.giganews.com!
pd7cy2so!shaw.ca!pd7tw2no.POSTED!53ab2750!not-for-mail
X-Trace-PostClient-IP: 24.68.25.84
From: Shawn Jefferson <shawnjefferson@shaw.caREMOVEPLS>
Newsgroups: comp.sys.atari.8bit
Subject: Re: MyIDE question
Reply-To: shawnjefferson@shaw.caREMOVEPLS
Message-ID: <hrfmc1p6uok9gq5qel78srvsuipcbg1fhu@4ax.com>
References: <goudnZCbUsLG6lXfRVnzvA@telenor.com> <00021296@fmlynet.org>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 18
Date: Wed, 06 Jul 2005 02:23:25 GMT
NNTP-Posting-Host: 24.64.223.206
X-Complaints-To: abuse@shaw.ca
X-Trace: pd7tw2no 1120616605 24.64.223.206 (Tue, 05 Jul 2005 20:23:25 MDT)
NNTP-Posting-Date: Tue, 05 Jul 2005 20:23:25 MDT
Organization: Shaw Residential Internet
Xref: g2news1.google.com comp.sys.atari.8bit:5662

"Greg Goodwin" <Greg.Goodwinp0.f2.n8.z8@fmlynet.org>:

>Speaking fdisk and all with the MyIde, exactly what format is a MyIde drive in?
> I mean you have the pockets of space that hold the active drive images, and
>then you have this area of space that holds the images thereafter. But what
>format is all this held in? .

It's not in any "format" in that sense of the word (like FAT32, NTFS,
etc....) Mr. Atari's OS is just writing "RAW" data to the drive, and only
256 bytes of the 512 bytes available per sector. I think that ghost should
be able to back it up using a raw sector image of the drive (but never
tried that, although I've used ghost for years.)

Hmmm... I should try it just for fun.

Shawn Jefferson
(fix reply to for email)

From -3456046213801587647
X-Google-Thread: f8760,5c6e3e59feb3df8e
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!newshub.sdsu.edu!elnk-nf2-pas!elnk-pas-nf1!newsfeed.earthlink.net!pd7cy1no!shaw.ca!pd7tw2no.POSTED!53ab2750!not-for-mail
X-Trace-PostClient-IP: 24.68.25.84
From: Shawn Jefferson <shawnjefferson@shaw.caREMOVEPLS>
Newsgroups: comp.sys.atari.8bit
Subject: Re: MyIDE question
Reply-To: shawnjefferson@shaw.caREMOVEPLS
Message-ID: <m0gmc156lcc0dm47ngf46s7med02171bf6@4ax.com>
References: <NtadnQfUvfRA3Vnf4p2dnA@telenor.com>
<7psgc159qcaaga09sb25a35obmcb7nri2t@4ax.com> <goudnZCbUsLG6lXfRVnzvA@telenor.com>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 18
Date: Wed, 06 Jul 2005 02:24:47 GMT
NNTP-Posting-Host: 24.64.223.206
X-Complaints-To: abuse@shaw.ca
X-Trace: pd7tw2no 1120616687 24.64.223.206 (Tue, 05 Jul 2005 20:24:47 MDT)
NNTP-Posting-Date: Tue, 05 Jul 2005 20:24:47 MDT
Organization: Shaw Residential Internet
Xref: g2news1.google.com comp.sys.atari.8bit:5663

"Vidar Olavesen" <olavese@online.no>:
>> Yes, you can swap drives, with another program that you load. Two have
>> been created, one by me and another called myswap11 or something.
>
>Thanks! I do however think somethings wrong with my MyIDE. If I setup a disk
>(tried several) it still insist on being initialzed every time I use FDISK.
>And I have setup the FDISK.BAS to use Image loader, but when I try to use
>the Manager, it errors.

If FDISK.BAS won't work, then I'd say your drive is either incompatible
with the MyIDE hardware, or has some bad sectors in vital areas (vital to
MyIDE that is.)

Try another drive and see what happens.

Shawn Jefferson
(fix reply to for email)

From 5769807630023668789

X-Google-Thread: f8760,f96c2135d3cd9ce6,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!newsfeed.stanford.edu!sn-xit-03!sn-xit-09!sn-xit-08!sn-post-02!sn-post-01!supernews.com!corp.supernews.com!not-for-mail
From: "Greg Goodwin" <Greg.Goodwinp0.f2.n8.z8@fmlynet.org>
Newsgroups: comp.sys.atari.8bit
Subject: Chat party...
Date: Mon, 05 Jul 2005 21:23:14
Organization: www.family-bbs.net [FamilyNet International]
Message-ID: <00026a10@fmlynet.org>
X-Gateway: NewsGate v1.0 gamma 2 NNTP <-> FidoNet Gateway
X-FTNADDR: 8:8/2.0
X-Complaints-To: abuse@supernews.com
Lines: 4
Xref: g2news1.google.com comp.sys.atari.8bit:5664

FamilyNet Newsgate

Got a pretty good chat party at atarinews.... .
216.240.173.22

From -1478402088735611361
X-Google-Thread: f8760,f2f0a13f78e2f015
X-Google-Thread: 100062,f2f0a13f78e2f015
X-Google-Thread: f7ded,f2f0a13f78e2f015
X-Google-Attributes: gidf8760,gid100062,gidf7ded,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news2.google.com!newsread.com!news-xfer.newsread.com!nntp.abs.net!chiapp19.algx.com!allegiance!ra.nrl.navy.mil!bloom-beacon.mit.edu!senator-bedfellow.mit.edu!dreaderd!not-for-mail
Message-ID: <atari-8-bit/welcome_1120624227@rtfm.mit.edu>
Supersedes: <atari-8-bit/welcome_1119933011@rtfm.mit.edu>
Expires: 27 Jul 2005 04:30:27 GMT
X-Last-Updated: 2005/04/01
From: "Michael Current" <hunmanik@earthlink.net>
Organization: none
Newsgroups: comp.sys.atari.8bit,comp.answers,news.answers
Subject: Welcome to comp.sys.atari.8bit!
Followup-To: comp.sys.atari.8bit
Approved: news-answers-request@MIT.Edu
Originator: faqserv@penguin-lust.mit.edu
Date: 06 Jul 2005 04:30:44 GMT
Lines: 76
NNTP-Posting-Host: penguin-lust.mit.edu
X-Trace: 1120624244 senator-bedfellow.mit.edu 579 18.181.0.29
Xref: g2news1.google.com comp.sys.atari.8bit:5665 comp.answers:3956 news.answers:22272

Archive-name: atari-8-bit/welcome
Posting-Frequency: 7 days

Last-modified: March 25, 2005

Welcome to the comp.sys.atari.8bit newsgroup!

You've found the Usenet newsgroup for discussion about the Atari 8-bit family of computers! These include the 400, 800, 1200XL, 600XL, 800XL, 65XE, 130XE, 800XE, and the XE Game System. Atari, based in Sunnyvale, California, USA, produced this line of computers from 1979-1992.

To see what Atari is up to today visit http://www.atari.com/

NEWSGROUP BACKGROUND:
comp.sys.atari.8bit was created in November 1986, and is unmoderated.
There is no charter for comp.sys.atari.8bit. (It pre-dates that custom.)
This newsgroup was known as net.micro.atari8 from Feb 1986 to Nov 1986.
The earlier net.micro.atari existed from Nov 1982 to Nov 1986.

Please don't try to post binaries in comp.sys.atari.8bit, use the appropriate binaries groups instead.

RELATED NEWSGROUPS:
alt.binaries.comp.atari8bit
comp.sys.atari.announce Moderated by Kevin Savetz.
  `- comp.sys.atari.announce Web Page: http://www.atariarchives.org/csaa/
rec.games.video.atari

E-MAIL LIST:
atari8-l, kept by Maciej Grzeszczuk, info at http://atari.krap.pl/
To subscribe, simply mail a message to majordomo@listserv.krap.pl, with the following line in the body (not the subject) of the message:
subscribe atari8-l

WEB PAGES:
Atari 8-bit Computer Web Ring, kept by Raphael Espino
  Ring Hub: http://www.webring.com/hub?ring=a8bit
  Ring Home Page: http://www.geocities.com/rjespino/a8ring.html

SOFTWARE DOWNLOADS:
XL Search, the Atari 8-Bit File Archive Search Engine (Bill Kendrick)
  http://xlsearch.atari.org/ or http://www.newbreedsoftware.com/xlsearch/

Underground Node #472 (TXG/MNX)
  FTP Host: atari.xs4all.nl Port: 21
  User: atari8 Pass: atari4ever

Atari SAP Music Archive: http://asma.atari.org

INFORMATION:
Atari 8-Bit Computers: Frequently Asked Questions (Michael Current)
  http://www.cs.uu.nl/wais/html/na-dir/atari-8-bit/faq.html

Atari 8-Bit Computers: Vendors and Developers (Michael Current)
  http://www.cs.uu.nl/wais/html/na-dir/atari-8-bit/vendev.html

Atari 8-bit New User, Emulator Help FAQ (Bill Kendrick)
  http://www.sonic.net/~nbs/new_and_emu.html

Atari Disk Image FAQ (Steve Tucker)
  http://www.atarimax.com/ape/docs/DiskImageFAQ/

Cartridge List for the Classic Atari 800/XL/XE Computers (Andrew Krieg)
  http://www.execpc.com/~krieg/links/8bit.carts

Atari 8-Bit Telnet BBS List (Nolan Friedland)
  http://www.ilmarinen.us/spacebbs/bbs-telnet.html

Atari 8-Bit Dialup BBS List (Nolan Friedland)
  http://www.ilmarinen.us/spacebbs/bbs-dialup.html

ONLINE MAGAZINES:
http://www.myatari.net/   MyAtari
http://www.atarinews.org/ Atari Online News, Etc. (A-ONE)
http://www.ataritimes.com/ The Atari Times

From -8136713872988376824
X-Google-Thread: f8760,5c6e3e59feb3df8e
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.telenor.com!news.telenor.com.POSTED!not-for-mail
NNTP-Posting-Date: Wed, 06 Jul 2005 01:55:17 -0500
From: "Vidar Olavesen" <olavese@online.no>
Newsgroups: comp.sys.atari.8bit
References: <NtadnQfUvfRA3Vnf4p2dnA@telenor.com>
<7psgc159qcaaga09sb25a35obmcb7nri2t@4ax.com> <goudnZCbUsLG6lXfRVnzvA@telenor.com>
<m0gmc156lcc0dm47ngf46s7med02171bf6@4ax.com>
Subject: Re: MyIDE question
Date: Wed, 6 Jul 2005 08:57:27 +0200
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1506
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1506
Message-ID: <eoednYzIqa3IHVbfRVnzvA@telenor.com>
Lines: 11
NNTP-Posting-Host: 80.212.253.8
X-Trace: sv3-xPXH4s1jnrLLkxXZK11HpiKrMuUnn6rcOFR0Ivp/L2x+ceYumo6vu8Xym0jU7XcU/
l9GATMxsJVeCxP!lrdSi4FWVuHd15YX2756y3EDmWM4qkLS1RQcGzdnwvoN7VJp7xwzfE3hSPNW/k+n6/
ZFQVx4CQ==
X-Complaints-To: news-abuse@telenor.net
X-DMCA-Complaints-To: news-abuse@telenor.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly

X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:5666

> If FDISK.BAS won't work, then I'd say your drive is either incompatible
> with the MyIDE hardware, or has some bad sectors in vital areas (vital to
> MyIDE that is.)
>
> Try another drive and see what happens.

Well, the FDISK.BAS does what it should, but it seems to loose the
information later. I have managed to set up partitions and boot MyDOS from
them, but I can't create the image space. Then it all turns bad.

From -8644352131110571562
X-Google-Thread: f8760,e0b751b3f5df6a66
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.telenor.com!news.telenor.com.POSTED!not-for-mail
NNTP-Posting-Date: Wed, 06 Jul 2005 01:56:36 -0500
From: "Vidar Olavesen" <olavese@online.no>
Newsgroups: comp.sys.atari.8bit
References: <PcednfDgZuP9kFbfRVnzvA@telenor.com> <7kFye.24743$mC.18959@okepread07>
<cNFye.3008$x82.1678@fe03.lga>
Subject: Re: XEX files?
Date: Wed, 6 Jul 2005 08:58:46 +0200
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1506
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1506
Message-ID: <p4adndc57_U5HVbfRVnzvA@telenor.com>
Lines: 16
NNTP-Posting-Host: 80.212.253.8
X-Trace: sv3-
HXDN9Da0MufPfeUJ8cTATx3iGVtspYrNDUqDxjWgDQBw8HEwJcYlxW4isxsJbmWCrWVPTTdCyGn6k4j!
xbMYO6ivrnc+te6Jvf0AcbgXsv1eLZCX+6T2bfj9JMX5YdR30fuh58Mnew2C3/sbQJ1UI0lYrw==
X-Complaints-To: news-abuse@telenor.net
X-DMCA-Complaints-To: news-abuse@telenor.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:5667

> Hi,
>
> XEX files are recognized by several emulators and associated thru the
> Windows PC file system and will 'Load and Run'. Opening the XEX file will
> start the emulator with the selected XEX file if associated to the

> emulator.. XEX files can be any Binary file recognized by the Atari
8-bit,
> utility,game,application. XEX files can be renamed to COM,OBJ, etc.. and
> used by Atari 8bit equipment from disk, or other.
>
> RoyE

Thanks, so they're just standard binary files with run addresses and all.
That's good to know! Thanks again and take Atarian care

From 4712952710724891443
X-Google-Thread: f8760,bfc7860ce8d554f2,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!hwmnpeer01.lga!hwmedia!
hw-filter.lga!fe07.lga.POSTED!53ab2750!not-for-mail
From: "Ronald J. Hall" <dark_lord@charter.net>
Organization: DarkForce!
Subject: 80 or 40 columns most popular?
User-Agent: Pan/0.14.2 (This is not a psychotic episode. It's a cleansing moment
of clarity.)
Message-Id: <pan.2005.07.06.17.14.04.940545@charter.net>
Newsgroups: comp.sys.atari.8bit
MIME-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-1
Content-Transfer-Encoding: 8bit
Lines: 23
X-Trace:
pikkdiabbdefphapnkcjdlbdepkahcmgmdllpmkahifhaoaaochlmphgamomajahppneobeolemhmahiod
dpgnlbkmphhmpacgakhbcnmhimabmimgpejjflgcilljdnddmp
NNTP-Posting-Date: Wed, 06 Jul 2005 10:15:19 MST
Date: Wed, 06 Jul 2005 13:14:05 -0400
Xref: g2news1.google.com comp.sys.atari.8bit:5668

I was just wanting to take an informal survey and find out if most
8bitters access the Internet at 80 or 40 columns. I just assumed that most
of you who are expert enough to do so would have upgraded to an 80 column
setup as well. But you know what they say about assuming... :-)

The reason I'm asking is, currently, I don't really have 40 column support
on my BBS. Its available as an option where you edit your parameters, but
most menus are at 80 columns.

I'm trying to determine whether or not there is a need for the 40 column
support. I mean, if 8 out 10 8bit users on the 'Net are at 80 columns, I'm
probably not going to fool with it. Of course, if 8 out of 10 are at 40
then its something I'll have to look at.

Thanks for the input gang! :-)

--
_/_/_/

Slor

From 8197449127725052170
X-Google-Thread: f8760,e0b751b3f5df6a66
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!newsfeed.pionier.net.pl!
news.task.gda.pl!not-for-mail
From: "Grzegorz Stanczyk" <goo@WYTNIJ.TOmail.atr.bydgoszcz.pl>
Newsgroups: comp.sys.atari.8bit
Subject: Re: XEX files?
Date: Wed, 6 Jul 2005 23:03:17 +0200
Organization: CI TASK http://www.task.gda.pl
Lines: 8
Message-ID: <dahh09$9le$1@korweta.task.gda.pl>
References: <PcednfDgZuP9kFbfRVnzvA@telenor.com>
NNTP-Posting-Host: nat-243-35.man.bydgoszcz.pl
Mime-Version: 1.0
Content-Type: text/plain;
     format=flowed;
     charset="iso-8859-2";
     reply-type=original
Content-Transfer-Encoding: 7bit
X-Trace: korweta.task.gda.pl 1120683849 9902 82.146.243.35 (6 Jul 2005 21:04:09
GMT)
X-Complaints-To: abuse@news.task.gda.pl
NNTP-Posting-Date: Wed, 6 Jul 2005 21:04:09 +0000 (UTC)
X-Original-Organization: CI TASK http://www.task.gda.pl
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
X-Priority: 3
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-MSMail-Priority: Normal
X-Organization-Notice: Organization line has been filtered
Xref: g2news1.google.com comp.sys.atari.8bit:5670

Atari binary files are quite often stored on our hard disks among other binary
files (MS Windows, UNIX, etc.). Atari binary files like .OBJ, .COM. .EXE should
be renamed to .XEX in order to avoid confusion with common binary files used
with MS Windows and others OSes.

--
Grzegorz Stanczyk aka gRzEnIu

From 3298956613679791654
X-Google-Thread: f8760,a02f06517dd08380
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.centurytel.net!news.centurytel.net.POSTED!not-for-mail

NNTP-Posting-Date: Wed, 06 Jul 2005 21:21:13 -0500
From: Michael Current <hunmanik@earthlink.net>
Newsgroups: comp.sys.atari.8bit
Subject: Re: ICD MIO Utilitie Disk
Date: Wed, 06 Jul 2005 21:21:13 -0500
Message-ID: <474pc15ng4em7po9mjp7d8jn83oh045ipj@4ax.com>
References: <HZ1xe.7741$ho.7659@bignews6.bellsouth.net>
<uX3xe.23418$mC.15207@okepread07> <WJ2ye.23887$Tt.19066@bignews3.bellsouth.net>
<JoudnSQvdoUyuVTf4p2dnA@telenor.com>
X-Newsreader: Forte Free Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 14
NNTP-Posting-Host: 69.179.125.208
X-Trace: sv3-u6cdV0bsrQt2isDPzftl/64IHIxDDSc0P/
57FB1ffBculgxh1vc2Jl3bB2gWe6QeJLa6VM1576fGGN6!3bLliNIS5Fms9rWOhYS3onCV5cMRGvZW5/
q4JfyPK4LDQDABPWBnnIuIH90Us5/MuCvY4p1/8HMs!ZCL602MB41ribwGNloK7StAPgCRDJL/I
X-Complaints-To: abuse@centurytel.net
X-DMCA-Complaints-To: abuse@centurytel.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:5671

On Mon, 4 Jul 2005 14:01:45 +0200, "Vidar Olavesen" <olavese@online.no> wrote:

> I also have another disk, which I think corrects the MIO's faulty
>19200 BAUD problem. Hispeed MIO or something like that. It's on my DOWNLOAD
>page at : http://games.nmi.no/atari/a8dl.htm

Looks like Len Spencer's HyperSpeed R: handler, also available at:
http://members.aol.com/lenspencer/hyperspd.htm

-Michael

Michael Current, mailto:hunmanik@earthlink.net
8-bit Atari FAQs, http://www.cs.uu.nl/wais/html/na-dir/atari-8-bit/.html
St. Paul Atari Computer Enthusiasts, http://space.atari.org/

From -3284346213297817751
X-Google-Thread: f8760,bfc7860ce8d554f2
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!newshub.sdsu.edu!tethys.csu.net!
nntp.csufresno.edu!sn-xit-02!sn-xit-06!sn-post-02!sn-post-01!supernews.com!
corp.supernews.com!not-for-mail
From: "Greg Goodwin" <Greg.Goodwinp0.f2.n8.z8@fmlynet.org>
Newsgroups: comp.sys.atari.8bit
Subject: 80 or 40 columns most popular?
Date: Tue, 06 Jul 2005 21:30:48

Organization: www.family-bbs.net [FamilyNet International]
Message-ID: <00029702@fmlynet.org>
References: <pan.2005.07.06.17.14.04.940545@charter.net>
X-Gateway: NewsGate v1.0 gamma 2 NNTP <-> FidoNet Gateway
X-FTNADDR: 8:8/2.0
X-Complaints-To: abuse@supernews.com
Lines: 9
Xref: g2news1.google.com comp.sys.atari.8bit:5672

FamilyNet Newsgate

I tend towards 40 columns... but used to living in a 80 column world. It is
nice not having to suppliment with the imagination. :) .
Doc Clu 400

FamilyNet <> Internet Gated Mail
http://www.fmlynet.org

From -2230480170384359893
X-Google-Thread: f8760,5c6e3e59feb3df8e
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!newshub.sdsu.edu!elnk-nf2-pas!elnk-pas-
nf1!newsfeed.earthlink.net!pd7cy1no!shaw.ca!pd7tw2no.POSTED!53ab2750!not-for-mail
X-Trace-PostClient-IP: 24.68.25.84
From: Shawn Jefferson <shawnjefferson@shaw.caREMOVEPLS>
Newsgroups: comp.sys.atari.8bit
Subject: Re: MyIDE question
Reply-To: shawnjefferson@shaw.caREMOVEPLS
Message-ID: <u6dpc1hhkb5hnet8g0hnhole6du3mu4pl8@4ax.com>
References: <NtadnQfUvfRA3Vnf4p2dnA@telenor.com>
<7psgc159qcaaga09sb25a35obmcb7nri2t@4ax.com> <goudnZCbUsLG6lXfRVnzvA@telenor.com>
<m0gmc156lcc0dm47ngf46s7med02171bf6@4ax.com> <eoednYzIqa3IHVbfRVnzvA@telenor.com>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 17
Date: Thu, 07 Jul 2005 04:54:17 GMT
NNTP-Posting-Host: 24.64.223.206
X-Complaints-To: abuse@shaw.ca
X-Trace: pd7tw2no 1120712057 24.64.223.206 (Wed, 06 Jul 2005 22:54:17 MDT)
NNTP-Posting-Date: Wed, 06 Jul 2005 22:54:17 MDT
Organization: Shaw Residential Internet
Xref: g2news1.google.com comp.sys.atari.8bit:5673

"Vidar Olavesen" <olavese@online.no>:
>> If FDISK.BAS won't work, then I'd say your drive is either incompatible
>> with the MyIDE hardware, or has some bad sectors in vital areas (vital to
>> MyIDE that is.)
>>

>> Try another drive and see what happens.
>
>Well, the FDISK.BAS does what it should, but it seems to loose the
>information later. I have managed to set up partitions and boot MyDOS from
>them, but I can't create the image space. Then it all turns bad.

That's weird. Setting up image space doesn't really do much, besides
setting one byte in sector 1, head 0, cylinder 0.

Shawn Jefferson
(fix reply to for email)

From -6791053093520891942
X-Google-Thread: f8760,546017de816b5c70,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!border2.nntp.dca.giganews.com!nntp.giganews.com!
feed.cgocable.net!read1.cgocable.net.POSTED!53ab2750!not-for-mail
User-Agent: Microsoft-Outlook-Express-Macintosh-Edition/5.02.2022
Subject: Atari Newsgroups
From: You <you@cogeco.ca>
Newsgroups: comp.sys.atari.8bit
Message-ID: <BEF26031.322E%you@cogeco.ca>
Mime-version: 1.0
Content-type: text/plain; charset="US-ASCII"
Content-transfer-encoding: 7bit
Lines: 12
Date: Thu, 07 Jul 2005 04:29:38 -0400
NNTP-Posting-Host: 24.57.165.180
X-Complaints-To: news@cogeco.net
X-Trace: read1.cgocable.net 1120725111 24.57.165.180 (Thu, 07 Jul 2005 04:31:51
EDT)
NNTP-Posting-Date: Thu, 07 Jul 2005 04:31:51 EDT
Organization: Cogeco Cable
Xref: g2news1.google.com comp.sys.atari.8bit:5674

Would anybody here be interested in an NNTP server that just had the Atari
newsgroups on it?

I was thinking about setting up my own NNTP server to host the newsgroups
that I read most frequently.   The reson for this is two fold.   Firstly,
posts on my ISP's NNTP server don't have a very long lifespan.   They seem
to get deleted quite regularly.   Secondly, I'm wanting to create an archive
of newsgroup discussions but still preserve the newsgroup structure.

Good idea or bad idea?   Would I just be wasting valuable drive space?
Would anybody here be interested in such a server?

From 8701756973143852326
X-Google-Thread: f8760,5c6e3e59feb3df8e
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.telenor.com!news.telenor.com.POSTED!not-for-mail
NNTP-Posting-Date: Thu, 07 Jul 2005 07:19:15 -0500
From: "Vidar Olavesen" <olavese@online.no>
Newsgroups: comp.sys.atari.8bit
References: <NtadnQfUvfRA3Vnf4p2dnA@telenor.com>
<7psgc159qcaaga09sb25a35obmcb7nri2t@4ax.com> <goudnZCbUsLG6lXfRVnzvA@telenor.com>
<m0gmc156lcc0dm47ngf46s7med02171bf6@4ax.com> <eoednYzIqa3IHVbfRVnzvA@telenor.com>
<u6dpc1hhkb5hnet8g0hnhole6du3mu4pl8@4ax.com>
Subject: Re: MyIDE question
Date: Thu, 7 Jul 2005 14:21:30 +0200
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1506
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1506
Message-ID: <KfednSKFAK5egFDfRVnzvA@telenor.com>
Lines: 8
NNTP-Posting-Host: 80.212.253.8
X-Trace: sv3-MEvCWZ4ovzqKn63tP6EY7y4hi56pm2vowza/NtSyd83ajw4E7U/x03q2SA4zyHn2/
C6xhFcwmNtabUb!C0BVUT9yjrOZSF1P2/aVgZlJe7Fr78W+VAoc7MuqTSucLD3jjPZvauod/
KGnySyh2Pb1J7XhBA==
X-Complaints-To: news-abuse@telenor.net
X-DMCA-Complaints-To: news-abuse@telenor.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:5675

> That's weird. Setting up image space doesn't really do much, besides
> setting one byte in sector 1, head 0, cylinder 0.

Think I found the problem. Both my stock 130XE PAL machines act up, while my
800XL does it fine. Now my only problem is remembering what images are on
which slot. Sigh, getting old ;-)

From -1905369378313181977
X-Google-Thread: f8760,a02f06517dd08380
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!in.100proofnews.com!
in.100proofnews.com!border2.nntp.dca.giganews.com!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.telenor.com!
news.telenor.com.POSTED!not-for-mail
NNTP-Posting-Date: Thu, 07 Jul 2005 07:20:01 -0500

From: "Vidar Olavesen" <olavese@online.no>
Newsgroups: comp.sys.atari.8bit
References: <HZ1xe.7741$ho.7659@bignews6.bellsouth.net>
<uX3xe.23418$mC.15207@okepread07> <WJ2ye.23887$Tt.19066@bignews3.bellsouth.net>
<JoudnSQvdoUyuVTf4p2dnA@telenor.com> <474pc15ng4em7po9mjp7d8jn83oh045ipj@4ax.com>
Subject: Re: ICD MIO Utilitie Disk
Date: Thu, 7 Jul 2005 14:22:16 +0200
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1506
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1506
Message-ID: <e_ednSg5gYNsgFDfRVnzvA@telenor.com>
Lines: 7
NNTP-Posting-Host: 80.212.253.8
X-Trace: sv3-xhJvE1RU99+QmzoSHyLd8SQpEMOr8GMO9OR7Z27YiX1MyvNc380pd5/
wuhrSStGjzPgx5iC7sVyPoZ2!
lTSs4auBboIr5+W486CYmNiTIezQqRNNRPL73pNyNgxPUa0ZQV4p5QTJVLC51Fc5YxZZ738qyA==
X-Complaints-To: news-abuse@telenor.net
X-DMCA-Complaints-To: news-abuse@telenor.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:5676

> Looks like Len Spencer's HyperSpeed R: handler, also available at:
> http://members.aol.com/lenspencer/hyperspd.htm

That's probably right. Don't remember where I got it, but it works like a
charm!

From -7191739199144982911
X-Google-Thread: f8760,546017de816b5c70
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Thu, 07 Jul 2005 09:57:38 -0500
From: "Son of man" <sonofman1@comcast.net>
Newsgroups: comp.sys.atari.8bit
References: <BEF26031.322E%you@cogeco.ca>
Subject: Re: Atari Newsgroups
Date: Thu, 7 Jul 2005 10:57:29 -0400
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-RFC2646: Format=Flowed; Original
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
Message-ID: <XIWdnawT_IZ_31DfRVn-jA@comcast.com>

Lines: 18
NNTP-Posting-Host: 65.34.156.152
X-Trace: sv3-ZCivgH6GZEsKmVXXMRp+x7cIsZpVeK/gkx1S5k/O/
rNguhwcbRiq1EU+md2yaxBjDFEyYN5Ob4sf2RF!8qEQKO/gKlwtbvngITO/j4/mDbT/
QSmZN9FHLDtjxpoqNFBcqRif1j+jtWJESXHg5V+1ks5NO8Oe!ng==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.31
Xref: g2news1.google.com comp.sys.atari.8bit:5677

"You" <you@cogeco.ca> wrote in message news:BEF26031.322E%you@cogeco.ca...
> Would anybody here be interested in an NNTP server that just had the Atari
> newsgroups on it?
>
> I was thinking about setting up my own NNTP server to host the newsgroups
> that I read most frequently. The reson for this is two fold. Firstly,
> posts on my ISP's NNTP server don't have a very long lifespan. They seem
> to get deleted quite regularly. Secondly, I'm wanting to create an
> archive
> of newsgroup discussions but still preserve the newsgroup structure.
>
> Good idea or bad idea? Would I just be wasting valuable drive space?
> Would anybody here be interested in such a server?

I don't know...mine seems to work out fine for me. And there's google for
archiving messeges.

From -1682366148175649415
X-Google-Thread: f8760,bfc7860ce8d554f2
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!border2.nntp.dca.giganews.com!nntp.giganews.com!
newscon06.news.prodigy.com!prodigy.net!newsmst01b.news.prodigy.com!prodigy.com!
postmaster.news.prodigy.com!newssvr21.news.prodigy.com.POSTED!036222c0!not-for-
mail
From: <kenames@pacbell.net>
Message-ID: <f5O4dXX6MbiT-pn2-kl5OHNWcgJ3q@draco.w2kserv.local>
Newsgroups: comp.sys.atari.8bit
Subject: Re: 80 or 40 columns most popular?
References: <pan.2005.07.06.17.14.04.940545@charter.net>
User-Agent: ProNews/2 V1.54.cp093
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 8bit
Lines: 29
NNTP-Posting-Host: 69.231.197.172

X-Complaints-To: abuse@prodigy.net
X-Trace: newssvr21.news.prodigy.com 1120751940 ST000 69.231.197.172 (Thu, 07 Jul 2005 11:59:00 EDT)
NNTP-Posting-Date: Thu, 07 Jul 2005 11:59:00 EDT
Organization: SBC http://yahoo.sbc.com
X-UserInfo1:
OP[YBYCEXJWUCFH[OZK@_TDAYZOZ@GXOXR]ZMVMHQAVTUZ]CLNTCPFK[WDXDHV[K^FCGJCJLPF_D_NCC@FUG^Q\DINVAXSLIFXYJSSCCALP@PB@\OS@BITWAH\CQZKJMMD^SJA^NXA\GVLSRBD^M_NW_F[YLVTWIGAXAQBOATKBBQRXECDFDMQ\DZFUE@\JM
Date: Thu, 07 Jul 2005 15:59:00 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:5678

I actuall use both but tend to like my Atari when connecting to atari
boards. So 40 columns would get my vote.

Ken

On Wed, 6 Jul 2005 17:14:05 UTC, "Ronald J. Hall"
<dark_lord@charter.net> wrote:

>
> I was just wanting to take an informal survey and find out if most
> 8bitters access the Internet at 80 or 40 columns. I just assumed that most
> of you who are expert enough to do so would have upgraded to an 80 column
> setup as well. But you know what they say about assuming... :-)
>
> The reason I'm asking is, currently, I don't really have 40 column support
> on my BBS. Its available as an option where you edit your parameters, but
> most menus are at 80 columns.
>
> I'm trying to determine whether or not there is a need for the 40 column
> support. I mean, if 8 out 10 8bit users on the 'Net are at 80 columns, I'm
> probably not going to fool with it. Of course, if 8 out of 10 are at 40
> then its something I'll have to look at.
>
> Thanks for the input gang! :-)
>

--

From -4675246300224378262
X-Google-Thread: f8760,4e0ad4d74880b967
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g47g2000cwa.googlegroups.com!not-for-mail
From: puritan_2076@yahoo.com
Newsgroups: comp.sys.atari.8bit
Subject: Re: What's Sparta DOS X?
Date: 7 Jul 2005 09:12:10 -0700

Organization: http://groups.google.com
Lines: 10
Message-ID: <1120752729.862816.165660@g47g2000cwa.googlegroups.com>
References: <1119976622.086747.22130@z14g2000cwz.googlegroups.com>
   <5g04c1lu29ttrfeh7ofh6plhb05meekt6o@4ax.com>
NNTP-Posting-Host: 67.137.156.21
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1120752735 14604 127.0.0.1 (7 Jul 2005 16:12:15 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Thu, 7 Jul 2005 16:12:15 +0000 (UTC)
In-Reply-To: <5g04c1lu29ttrfeh7ofh6plhb05meekt6o@4ax.com>
User-Agent: G2/0.2
Complaints-To: groups-abuse@google.com
Injection-Info: g47g2000cwa.googlegroups.com; posting-host=67.137.156.21;
   posting-account=RSIYTAwAAABIAKgdHlMWkNRa79JKDhGb
Xref: g2news1.google.com comp.sys.atari.8bit:5679

WOW, Real Multitasking!!! I thought the CoCo and one rarely heard of
alternative OS for the Apple //gs were the only ones with that!

Will snapshot work with an Atari DOS menu, G.O.E. or something similar,
or does it have it's own menu?

How much RAM and how many tasks will it work with?

How do you upgrade the RAM on a 130XE anyway?

From -1260604725314039701
X-Google-Thread: f8760,bfc7860ce8d554f2
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!border2.nntp.dca.giganews.com!nntp.giganews.com!
newscon06.news.prodigy.com!prodigy.net!newsmst01b.news.prodigy.com!prodigy.com!
postmaster.news.prodigy.com!newssvr17.news.prodigy.com.POSTED!055853fb!not-for-
mail
From: Steven Tucker <classics@atarimax.com>
User-Agent: Mozilla Thunderbird 1.0 (Windows/20041206)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit
Subject: Re: 80 or 40 columns most popular?
References: <pan.2005.07.06.17.14.04.940545@charter.net>
In-Reply-To: <pan.2005.07.06.17.14.04.940545@charter.net>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 24
Message-ID: <%Pcze.1301$ER6.240@newssvr17.news.prodigy.com>
NNTP-Posting-Host: 68.76.105.211
X-Complaints-To: abuse@prodigy.net

X-Trace: newssvr17.news.prodigy.com 1120754043 ST000 68.76.105.211 (Thu, 07 Jul 2005 12:34:03 EDT)
NNTP-Posting-Date: Thu, 07 Jul 2005 12:34:03 EDT
Organization: SBC http://yahoo.sbc.com
X-UserInfo1:
Q[R_@SBEAJVWSR\XOBMD]_\@VR]^@B@MCPWZKB]MPXHBTWICYFWUQBKZQLYJX_ITFD_KFVLUN[DOM_A_N
SYNWPFWNS[XV\I]PZ@BQ[@CDQDPCL^FKCBIPC@KLGEZEFNMDYMKHRL_YYYGDSSODXYN@[\BK[LVTWI@AXG
QCOA_SAH@TPD^\AL\RLGRFWEARBM
Date: Thu, 07 Jul 2005 16:34:03 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:5680

Ronald J. Hall wrote:
> I was just wanting to take an informal survey and find out if most
> 8bitters access the Internet at 80 or 40 columns. I just assumed that most
> of you who are expert enough to do so would have upgraded to an 80 column
> setup as well. But you know what they say about assuming... :-)
>
> The reason I'm asking is, currently, I don't really have 40 column support
> on my BBS. Its available as an option where you edit your parameters, but
> most menus are at 80 columns.

    Only a few Atari programs really support 80 columns. If you want
  people to actually call with thier 8-bit Atari, 40 columns is a must. :)
  ATASCII support, even better. :)

Steve
--
--
FREE SHIPPING SALE: http://www.atarimax.com/freeshippingsale/
--
     * * * Author of Imagic and APE - The Atari Peripheral Emulator! * * *
     * * *   Turn your 8-bit Atari into a powerhouse with APE!   * * *
    * * *   Ape Homepage: http://www.atarimax.com/   * * *
  *   *   **   *   *
!! Request my *FOR SALE* LISTING OF CLASSIC VIDEO GAME STUFF -- 2000+ Items !!

From 5227391520649675615
X-Google-Thread: f8760,bfc7860ce8d554f2
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!atl-c03.usenetserver.com!
elnk-atl-nf1!newsfeed.earthlink.net!bigfeed2.bellsouth.net!news.bellsouth.net!
hwmnpeer01.lga!hwmedia!hw-filter.lga!fe02.lga.POSTED!53ab2750!not-for-mail
From: "Ronald J. Hall" <dark_lord@charter.net>
Organization: DarkForce!
Subject: Re: 80 or 40 columns most popular?
User-Agent: Pan/0.14.2 (This is not a psychotic episode. It's a cleansing moment
of clarity.)
Message-Id: <pan.2005.07.07.18.10.29.607788@charter.net>
Newsgroups: comp.sys.atari.8bit
References: <pan.2005.07.06.17.14.04.940545@charter.net> <00029702@fmlynet.org>
MIME-Version: 1.0

Content-Type: text/plain; charset=ISO-8859-1
Content-Transfer-Encoding: 8bit
Lines: 15
X-Trace:
ejlmlnpfppkfdepllfjjcneddcmnfhjddnimfondefbahahnochlmphgamomajahalpnflbapfokdkpeia
aahcfbonbkndmjolkngpmhcolakpkamaghhdficmabniaobmai
NNTP-Posting-Date: Thu, 07 Jul 2005 11:11:39 MST
Date: Thu, 07 Jul 2005 14:10:30 -0400
Xref: g2news1.google.com comp.sys.atari.8bit:5681

Well, DarkForce is down right now anyways, but it looks like the trend is
going to be for supporting 40 columns.

Guess I've got some redesigning work to do once we get back online. :-)

PS BTW, whats ATASCI? I mean, I know what basic ASCII is, is that just the
Atari 8bit version of it? Thanks.

--
_/_/_/

will be down until further notice, for repairs/upgrades.

I'll post a message just as soon as we are back online.

Thanks and sorry for any inconvenience...

--
_/_/_/

Dark Force? 'May the force be with you.' There's dark energy and dark
matter,
now dark force, instead of E=MC^2, or F=MA, we have DF=DM*DA.

ATASCII is the Atari 8-bit char set, same as ASCII for alphabet and numbers
and the usual characters 32 to 126, but also has useful graphics characters
for
ATASCII graphics, rather than the ASCII 128 to 255 and 0 to 31.
>
_/_/_/

articles from early personal computer magazines including Compute,
Creative Computing, Antic, STart, Hi-Res, and Tandy Whiz Kids comic
books.

-Kevin
--
Kevin Savetz - comp.sys.atari.announce moderator
Curator of Classic Computer Magazine Archive - http://www.atarimagazines.com
& AtariArchives.org   - http://www.atariarchives.org
& Retro Roundup   - http://www.retroroundup.com

From -5485344001661442320
X-Google-Thread: f8760,4e7578106c6407d5,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII
Path: g2news1.google.com!news4.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!border2.nntp.dca.giganews.com!nntp.giganews.com!
peer01.cox.net!cox.net!p01!fed1read01.POSTED!53ab2750!not-for-mail
From: Kevin Savetz <savetz-remove@gmail.com>
Newsgroups: comp.sys.atari.8bit
Subject: Full Text of Compute II magazine at atarimagazines.com
User-Agent: MT-NewsWatcher/3.3b1 (PPC Mac OS X)
Approved: comp.sys.atari.announce moderator
Message-ID: <savetz-remove-5AC7EE.13145307072005@news.west.cox.net>
Lines: 22
Date: Thu, 07 Jul 2005 13:14:53 -0700
NNTP-Posting-Host: 68.105.23.177
X-Complaints-To: abuse@cox.net
X-Trace: fed1read01 1120767293 68.105.23.177 (Thu, 07 Jul 2005 16:14:53 EDT)
NNTP-Posting-Date: Thu, 07 Jul 2005 16:14:53 EDT
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:5685

The full text of Compute II magazine is now available at The Classic
Computer Magazine Archive. (www.atarimagazines.com)

Compute II, subtitled "The Single-Board Compute", was a sort-lived
spin-off from Compute! magazine that only published two issues in 1980.
It focused on KIM, AIM, SYM, and OSI single-board computers. Articles in
the archive include "Designing an IEEE-488 Receiver with the SYM" and
reviews of expansion kits for early single-board computers, including a
Speak & Spell interface for the SYM. A complete list of the Compute II
articles is available at http://www.atarimagazines.com/computeii/index/ .

Launched in 1996, the Classic Computer Magazine Archive serves up 6,000
articles from early personal computer magazines including Compute,
Creative Computing, Antic, STart, Hi-Res, and Tandy Whiz Kids comic
books.

-Kevin
--
Kevin Savetz - comp.sys.atari.announce moderator

Curator of Classic Computer Magazine Archive - http://www.atarimagazines.com
& AtariArchives.org - http://www.atariarchives.org
& Retro Roundup - http://www.retroroundup.com

From 5880231432358596169
X-Google-Thread: f8760,bfc7860ce8d554f2
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!in.100proofnews.com!
in.100proofnews.com!hwmnpeer01.lga!hwmedia!hw-filter.lga!fe02.lga.POSTED!53ab2750!
not-for-mail
From: "Ronald J. Hall" <dark_lord@charter.net>
Organization: DarkForce!
Subject: Re: 80 or 40 columns most popular?
User-Agent: Pan/0.14.2 (This is not a psychotic episode. It's a cleansing moment
of clarity.)
Message-Id: <pan.2005.07.07.20.42.51.181003@charter.net>
Newsgroups: comp.sys.atari.8bit
References: <pan.2005.07.06.17.14.04.940545@charter.net> <00029702@fmlynet.org>
<pan.2005.07.07.18.10.29.607788@charter.net>
<udfze.1358$ER6.304@newssvr17.news.prodigy.com>
MIME-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-1
Content-Transfer-Encoding: 8bit
Lines: 28
X-Trace:
ejlmlnpfppkfdepledpafhggnmmmagelkpollmonhkfjhjljochlmphgamomajahalpnflbapfokdkpeia
aahcfbonbkndmjobbjlfoigpgdbegfcdelabkammjpeccijfed
NNTP-Posting-Date: Thu, 07 Jul 2005 13:44:00 MST
Date: Thu, 07 Jul 2005 16:42:51 -0400
Xref: g2news1.google.com comp.sys.atari.8bit:5686

On Thu, 07 Jul 2005 19:17:46 +0000, russg wrote:

> Dark Force? 'May the force be with you.' There's dark energy and dark
> matter,
> now dark force, instead of E=MC^2, or F=MA, we have DF=DM*DA.

:-)

> ATASCII is the Atari 8-bit char set, same as ASCII for alphabet and numbers
> and the usual characters 32 to 126, but also has useful graphics characters
> for
> ATASCII graphics, rather than the ASCII 128 to 255 and 0 to 31.

Okay, thanks for the explanation. Now...how is it used? With ANSI or VT52
you use codes to display what you want. If someone can point me to a list
or send it to me, I can start working on stuff.

Also, any 8bit telnet BBSs using it right now so I can see examples?

Thanks again.

--
_/_/_/

FlowControl
I use to use a ZOOM 14.4 Fax modem on mine. Worked very well.

Will check out this program.

Thanks for info.
phantomm@bellsouth.net

"Vidar Olavesen" <olavese@online.no> wrote in message
news:JoudnSQvdoUyuVTf4p2dnA@telenor.com...
>>
> What's on my disk is
> HDFMTPH.COM
> HDFMTPH6.COM
> HDFMTPH9.COM
> README.DOC
> HDFMTDIR.COM
> PARK_AD.COM
>
> That's it. I also have another disk, which I think corrects the MIO's
> faulty
> 19200 BAUD problem. Hispeed MIO or something like that. It's on my
> DOWNLOAD
> page at : http://games.nmi.no/atari/a8dl.htm
>
> Take care
>
>

From -1564866856805393754
X-Google-Thread: f8760,4e7578106c6407d5
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII
Path: g2news1.google.com!news3.google.com!news.glorb.com!atl-c03.usenetserver.com!
elnk-atl-nf1!newsfeed.earthlink.net!news-feed-01.tampabay.rr.com!news.rr.com!news-
post.tampabay.rr.com!tornado.tampabay.rr.com.POSTED!53ab2750!not-for-mail
From: "oes" <oes@deja.com>
Newsgroups: comp.sys.atari.8bit
References: <savetz-remove-5AC7EE.13145307072005@news.west.cox.net>
Subject: Re: Full Text of Compute II magazine at atarimagazines.com
Lines: 34
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1506
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1506
Message-ID: <JJkze.187624$IO.60799@tornado.tampabay.rr.com>
Date: Fri, 08 Jul 2005 01:33:29 GMT

NNTP-Posting-Host: 68.200.12.20
X-Complaints-To: abuse@rr.com
X-Trace: tornado.tampabay.rr.com 1120786409 68.200.12.20 (Thu, 07 Jul 2005 21:33:29 EDT)
NNTP-Posting-Date: Thu, 07 Jul 2005 21:33:29 EDT
Organization: Road Runner High Speed Online http://www.rr.com
Xref: g2news1.google.com comp.sys.atari.8bit:5688

Never heard of this one, talk about a niche market ;-)

Thanks as always for putting them up though.

"Kevin Savetz" <savetz-remove@gmail.com> wrote in message
news:savetz-remove-5AC7EE.13145307072005@news.west.cox.net...
> The full text of Compute II magazine is now available at The Classic
> Computer Magazine Archive. (www.atarimagazines.com)
>
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>
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> -Kevin
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http://www.atarimagazines.com
> & AtariArchives.org   -
http://www.atariarchives.org
> & Retro Roundup   - http://www.retroroundup.com

From -8490454677108429159
X-Google-Thread: f8760,cba6cb216b79cda7
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!bigfeed.bellsouth.net!
bignumber.bellsouth.net!news.bellsouth.net!bignews3.bellsouth.net.POSTED!16d8a3f8!
not-for-mail
Reply-To: "Phantom" <phantomm@bellsouth.net>
From: "Phantom" <phantomm@bellsouth.net>

Newsgroups: comp.sys.atari.8bit
References: <gS2ye.23898$Tt.1550@bignews3.bellsouth.net>
<GLaye.24609$mC.23084@okepread07>
Subject: Re: HDFMTPH versions for Atari 8-bit hard drives
Lines: 76
Organization: Phantoms Hauntings
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-RFC2646: Format=Flowed; Response
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
Message-ID: <Kilze.49876$Tt.31865@bignews3.bellsouth.net>
X-Complaints-To: abuse@bellsouth.net
X-Abuse-Info: Please forward a copy of all headers for proper handling
X-Trace:
bhmkggakljkaanefdbdpiflmbcekedmfhojhikkbagflhcboopdlbkibccllfpmkdmfnglceegddgcodea
mmncmggghigdpnomaabmnccnpiejkakijhhagfkjbgilpahkdpncakmdmcdkmhifncpjeolamcangb
NNTP-Posting-Date: Thu, 07 Jul 2005 22:12:58 EDT
Date: Thu, 7 Jul 2005 22:14:12 -0400
Xref: g2news1.google.com comp.sys.atari.8bit:5689

Hey,

Not sure if this will help ya.

But do you have the SpartaDOS ToolKit?

If so, there are two programs that might help with the bad sectors.
CLEANUP and DISKRX. I know that one of these if not both will go thru
your hard drive and allow you to mark Bad Sectors so that they don't get
used.

It does seem that alot of older harddrives will have some BadSectors.
Modern Software markes them as bad automatically IIRC. so that you don;t
run into trouble with them after you start filling the drive with
software.

Now CLEANUP and DISKRX does this. Even if you have software already on
the drive. I have used these in the past on my hard drives to mark bad
sectors.

One problem is that if you already have alot of software on the drive
and mark
the bad sectors. They can screwup a few programs or directories so you
might
want to back up your software before you do this on a fairly full hard
drive.

On a new hard drive, Marking the bad sectors to not use is what ya need
to do
to prevent problems. Unless you have tons of them. If thats the case
then something
isn't right. The drive is very bad or not formatted correctly.

This is correct to the best of my knowledge.
Please correct me if I am wrong.

phantomm@bellsouth.net

"Docrotcod" <rahbart@cox.net> wrote in message
news:GLaye.24609$mC.23084@okepread07...
> What I don't understand is this: I bought some hard drives off of
> Ebay which appeared to work fine. Used the HDFMTPH program to set one
> up, used the HDFMTDIR to setup for SpartaDOS, and still get bad
> sectors. Obviously sectors aren't getting mapped out when bad. Do I
> need to hook this up to a PC and use Seagates utilities? Argh...
>
> Thomas
>
> "Phantom" <phantomm@bellsouth.net> wrote in message
> news:gS2ye.23898$Tt.1550@bignews3.bellsouth.net...
>>
>> How many versions of HDFMTPH are there?
>>
>> It would be good for someone to list all versions they know of,
>> plus what each version did.
>>
>> I have a disk with some of these, but it's been sometime since
>> I've setup a new hard drive on my ICD 1meg MIO.
>>
>> It's on my list of things to do, as I get the items I need.
>>
>> And would like to use the best version of HDFMTPH to get
>> started with.
>>
>> I will be using at least SpartaDos 3.2D for system software.
>>
>> phantomm@bellsouth.net
>>
>>
>>
>
>

From -249836119280962867
X-Google-Thread: f8760,cba6cb216b79cda7
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news2.google.com!news.maxwell.syr.edu!
central.cox.net!east.cox.net!cox.net!p01!okepread07.POSTED!53ab2750!not-for-mail
Reply-To: "Docrotcod" <rahbart@cox.net>

From: "Docrotcod" <rahbart@cox.net>
Newsgroups: comp.sys.atari.8bit
References: <gS2ye.23898$Tt.1550@bignews3.bellsouth.net>
<GLaye.24609$mC.23084@okepread07> <Kilze.49876$Tt.31865@bignews3.bellsouth.net>
Subject: Re: HDFMTPH versions for Atari 8-bit hard drives
Lines: 84
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Response
Message-ID: <_Onze.24853$mC.4614@okepread07>
Date: Fri, 8 Jul 2005 00:05:46 -0500
NNTP-Posting-Host: 70.185.224.53
X-Complaints-To: abuse@cox.net
X-Trace: okepread07 1120799034 70.185.224.53 (Fri, 08 Jul 2005 01:03:54 EDT)
NNTP-Posting-Date: Fri, 08 Jul 2005 01:03:54 EDT
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:5690

Thanks for the tip that is exactly what i'm looking for!

Thomas

"Phantom" <phantomm@bellsouth.net> wrote in message
news:Kilze.49876$Tt.31865@bignews3.bellsouth.net...
> Hey,
>
> Not sure if this will help ya.
>
> But do you have the SpartaDOS ToolKit?
>
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>
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>>>
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>>>
>>> phantomm@bellsouth.net
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>>>
>>>
>>
>>
>
>

From 753761984573558882
X-Google-Thread: f8760,74c6b623db4329d0,start
X-Google-Thread: 111a55,74c6b623db4329d0,start
X-Google-Thread: 100a3b,74c6b623db4329d0,start
X-Google-Thread: 104d7a,74c6b623db4329d0,start
X-Google-Thread: 1143d9,74c6b623db4329d0,start
X-Google-Thread: fa2dd,74c6b623db4329d0,start
X-Google-Attributes:
gidf8760,gid111a55,gid100a3b,gid104d7a,gid1143d9,gidfa2dd,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news3.google.com!news.glorb.com!pln-w!
spln!lex!extra.newsguy.com!newsp.newsguy.com!onyx.spiritone.com!atari
From: Bravo Sierra Computers <atari@aracnet.com>
Newsgroups:
comp.sys.atari.8bit,comp.sys.atari.st,rec.games.video.atari,rec.games.video.classi
c,rec.games.video.marketplace,pdx.forsale
Subject: Atari XMAS in July Sale!
Date: Fri, 8 Jul 2005 08:49:30 -0700
Organization: http://extra.newsguy.com
Lines: 25
Message-ID: <Pine.LNX.4.44.0507080845240.32626-100000@onyx.spiritone.com>
NNTP-Posting-Host: p-750.newsdawg.com
Mime-Version: 1.0
Content-Type: TEXT/PLAIN; charset=US-ASCII
X-X-Sender: atari@onyx.spiritone.com
Xref: g2news1.google.com comp.sys.atari.8bit:5691 comp.sys.atari.st:6834
rec.games.video.atari:893 rec.games.video.classic:10180
rec.games.video.marketplace:2241 pdx.forsale:6468

20% off Games / Software, Hardware & Books for Classic Atari 8 Bit and
Atari ST Computer lines plus Jaguar Consoles and Games! And if your a
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Questions? E-Mail Atari@aracnet.com or (503)256-9974! 1st Come, 1st Serve!

http://BensCatalogs.Atari.org	Bens Atari Catalogs!
http://www.aracnet.com/~atari/newstuff.htm	My New Atari's for Sale!
http://www.aracnet.com/~atari/shipping.htm	How I can save you Money!
http://www.aracnet.com/~atari/specials.htm	Atari Sale News!
http://www.aracnet.com/~atari/whybuyben.htm	Ben's References!

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order goes out the same day. Customers love the speedy service! I have
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Atari@aracnet.com. If you can't reach me, see my info at the Bottom!

Atari Jaguar, 8 Bit and ST Games/Software, Hardware/Accessories & References/
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Through E-Mail at Atari@aracnet.com or BenSells@Atari.org and Please Specify
Atari 8 Bit, ST, Jaguar and/or all 3! Or Call Ben anytime at (503)256-9974!!!

From -1587558411302066389
X-Google-Thread: f8760,5ec42086204cf2a4,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!o13g2000cwo.googlegroups.com!not-for-mail
From: "*ProteanThread*" <rtdos@rtdos.com>
Newsgroups: comp.sys.atari.8bit
Subject: CPM for the atari ?
Date: 8 Jul 2005 12:34:51 -0700
Organization: http://groups.google.com
Lines: 3
Message-ID: <1120851291.719573.102300@o13g2000cwo.googlegroups.com>
NNTP-Posting-Host: 159.238.119.65
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1120851297 31749 127.0.0.1 (8 Jul 2005 19:34:57 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Fri, 8 Jul 2005 19:34:57 +0000 (UTC)
User-Agent: G2/0.2
Complaints-To: groups-abuse@google.com
Injection-Info: o13g2000cwo.googlegroups.com; posting-host=159.238.119.65;
   posting-account=5RWZoA0AAABdDWryCIMfHLpsC7D_xXvp
Xref: g2news1.google.com comp.sys.atari.8bit:5692

was there ever a CPM or a CPM like / CPM clone for the atari other than
the ATR8000?

From -1582171075830777626
X-Google-Thread: f8760,bfc7860ce8d554f2
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Fri, 08 Jul 2005 16:19:50 -0500
Newsgroups: comp.sys.atari.8bit
From: "Edward S. Baiz Jr." <edbaizjr@comcast.net>
Message-ID: <42ce99dc698ce1@comcast.net>
Subject: Re: 80 or 40 columns most popular?
References: <pan.2005.07.06.17.14.04.940545@charter.net>
 <00029702@fmlynet.org>
Organization: I.M.A.G.E./SCAT
User-Agent: Okami Version 3.0B-11 (Atari)
Date: Fri, 08 Jul 2005 16:11:40 +0400 (MET DST)
X-Sender: NEWSwatch v2.50 (Atari)
Lines: 24
NNTP-Posting-Host: 24.11.255.177

X-Trace: sv3-scRhYBiKhZB1FJyTNp9ZV+hHFLww+A20UAY/g12OpYtHe3/
p4KFcVePqRzh0FN+rr2SXNOQihWG7iGI!/
byNeN4WiacTipx4CmjC5J2dAkjzl8bfWLu9LPxKwegrax1aBnjVvuOYiLTlcxkAxA==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.31
Xref: g2news1.google.com comp.sys.atari.8bit:5693

>FamilyNet Newsgate
>
>I tend towards 40 columns... but used to living in a 80 column world. It is
>nice not having to suppliment with the imagination. :) .
>Doc Clu 400
>
>FamilyNet <> Internet Gated Mail
>http://www.fmlynet.org

I aggree with you here. 40 columns looks best on the 8-bit. I have seen 80
columns and it looks ok, but the test look somewhat fuzzy. Now if we can clear
up the fuzziness, then by all means 80 columns would be the thing to have.

--
Edward S. Baiz Jr.
    (Gamer)

HADES 060: 256meg Ram, Yamaha & Sony CDRW Drive, 1 gig
 Jaz Drive, MicroTek E3 Scanner, Mach 64 w/4meg Ram, Epson
 Photo 700 printer, PCI Networking Card, ICQ#91257633
PROGRAMS: Extendos Gold, Cab 2.8, ScanX, GlueStik, aFTP,
 Calamus SL2002, Newswatch, Okami, PlayMyCD, Papyrus 8, Smurf,
 Nova Driver 2.67, NVDI 5, Mint(Net), Magic(Net), N.AES, Geneva

From 6829990727970970981
X-Google-Thread: f8760,546017de816b5c70
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Fri, 08 Jul 2005 16:19:50 -0500
Newsgroups: comp.sys.atari.8bit
From: "Edward S. Baiz Jr." <edbaizjr@comcast.net>
Message-ID: <42ce99dc698ce2@comcast.net>
Subject: Re: Atari Newsgroups
References: <BEF26031.322E%you@cogeco.ca>
Organization: I.M.A.G.E./SCAT
User-Agent: Okami Version 3.0B-11 (Atari)
Date: Fri, 08 Jul 2005 16:12:46 +0400 (MET DST)

X-Sender: NEWSwatch v2.50 (Atari)
Lines: 25
NNTP-Posting-Host: 24.11.255.177
X-Trace: sv3-
S12tRbM7OFhOgNk27FfjTX5aMmrhZ01Ors2soO5GQE5Bax6a4mbR5r3r7q9G4sXcbzhBEJsFB1m2t3a!
I4MVi3oQDqWPkgNFuqt6VPvvhsRtK9lhcspzCGfJcrG/IKB6IPEdqyquk+hPZnIMbw==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:5694

>Would anybody here be interested in an NNTP server that just had the Atari
>newsgroups on it?
>
>I was thinking about setting up my own NNTP server to host the newsgroups
>that I read most frequently. The reson for this is two fold. Firstly,
>posts on my ISP's NNTP server don't have a very long lifespan. They seem
>to get deleted quite regularly. Secondly, I'm wanting to create an archive
>of newsgroup discussions but still preserve the newsgroup structure.
>
>Good idea or bad idea? Would I just be wasting valuable drive space?
>Would anybody here be interested in such a server?

I would give it a try, but what kinds of Atari newsgroups would there be?

--
Edward S. Baiz Jr.
    (Gamer)

HADES 060: 256meg Ram, Yamaha & Sony CDRW Drive, 1 gig
 Jaz Drive, MicroTek E3 Scanner, Mach 64 w/4meg Ram, Epson
 Photo 700 printer, PCI Networking Card, ICQ#91257633
PROGRAMS: Extendos Gold, Cab 2.8, ScanX, GlueStik, aFTP,
 Calamus SL2002, Newswatch, Okami, PlayMyCD, Papyrus 8, Smurf,
 Nova Driver 2.67, NVDI 5, Mint(Net), Magic(Net), N.AES, Geneva

From 5224006078984980618
X-Google-Thread: f8760,ecd30f77ca305e3a,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!cox.net!news-
xfer.cox.net!p01!fed1read01.POSTED!53ab2750!not-for-mail
From: Kevin Savetz <savetz-remove@gmail.com>
Newsgroups: comp.sys.atari.8bit
Subject: First AtariArchives user-supported project
User-Agent: MT-NewsWatcher/3.3b1 (PPC Mac OS X)
Approved: comp.sys.atari.announce moderator
Message-ID: <savetz-remove-61E707.15435408072005@news.west.cox.net>

Lines: 27
Date: Fri, 08 Jul 2005 15:43:54 -0700
NNTP-Posting-Host: 68.105.23.177
X-Complaints-To: abuse@cox.net
X-Trace: fed1read01 1120862634 68.105.23.177 (Fri, 08 Jul 2005 18:43:54 EDT)
NNTP-Posting-Date: Fri, 08 Jul 2005 18:43:54 EDT
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:5695

We're trying something new that will hopefully mean we can make more
great material available much more quickly: user contributions with a
specific goal in mind.

Here's how it works: You can make a contribution with PayPal for a
specific project at AtariArchives. If the target amount is reached,
we'll be able to outsource the OCR/HTML work to get material online
quickly. If not, you get your contribution back in full.

Our first user-supported project: Of the 30+ books available at
AtariArchives.org, one of the most popular is Computer Animation Primer
by David Fox and Mitchell Waite. However, that book is currently
available only with full-page images. If successful, this fundraiser
will allow us to make the full text available. This would be much more
useful, searchable, and easier to read. Users will be able to copy and
paste excerpts for reports, etc.

Want to make it happen? Contribute $8 or more at
https://www.fundable.org/groupactions/computeranimationprimer

Thanks
Kevin
--
Kevin Savetz - comp.sys.atari.announce moderator
Curator of Classic Computer Magazine Archive - http://www.atarimagazines.com
& AtariArchives.org   - http://www.atariarchives.org
& Retro Roundup   - http://www.retroroundup.com

From 8273164214438411404
X-Google-Thread: f8760,24e0375abf331264
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!newshub.sdsu.edu!elnk-nf2-pas!
newsfeed.earthlink.net!stamper.news.pas.earthlink.net!
newsread3.news.pas.earthlink.net.POSTED!ccf20f92!not-for-mail
From: Rick Cortese <ricortes@earthlink.net>
User-Agent: Mozilla/5.0 (Windows; U; Windows NT 5.1; en-US; rv:1.6) Gecko/20040113
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit
Subject: Re: sPARTADOS X
References: <f5O4dXX6MbiT-pn2-RVsKKqWGmJBN@draco.w2kserv.local> <f5O4dXX6MbiT-pn2-
FBqHpXk9dXDK@draco.w2kserv.local>

In-Reply-To: <f5O4dXX6MbiT-pn2-FBqHpXk9dXDK@draco.w2kserv.local>
Content-Type: text/plain; charset=us-ascii; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 19
Message-ID: <bCewe.10691$hK3.5969@newsread3.news.pas.earthlink.net>
Date: Tue, 28 Jun 2005 16:08:39 GMT
NNTP-Posting-Host: 66.81.217.57
X-Complaints-To: abuse@earthlink.net
X-Trace: newsread3.news.pas.earthlink.net 1119974919 66.81.217.57 (Tue, 28 Jun 2005 09:08:39 PDT)
NNTP-Posting-Date: Tue, 28 Jun 2005 09:08:39 PDT
Organization: EarthLink Inc. -- http://www.EarthLink.net
Xref: g2news1.google.com comp.sys.atari.8bit:5545

kenames@pacbell.net wrote:

> C'mon guys, gotta be someone out there that knows something about
> this.

Foggy<REALLY foggy> memory but SDX wasn't compiled or written on an
Atari 8 bit. It was done on a one off compiler/assembler on an IBM.
Could be a Keith Ledbetter cross compiler, like I said foggy memory.
Unless FTE gave out copies to subcontracters there would be only one
copy available and Mike would have it.

I am 90% sure the source code for SDX was specific to the compiler which
is not in distribution. IOW: Even if you had the source to it you would
have to figure out what it does and how to do a translation.

At some point in time it becomes academic for several reasons. SDX was
more of a power user toy. If you needed a huge amount of free memory for
running a BBS or programming it was the tool to have. Not a lot of BBSs
left and the same holds true for programmers.

From 8547080110233934115
X-Google-Thread: f8760,4e0ad4d74880b967,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!z14g2000cwz.googlegroups.com!not-for-mail
From: puritan_2076@yahoo.com
Newsgroups: comp.sys.atari.8bit
Subject: What's Sparta DOS X?
Date: 28 Jun 2005 09:37:02 -0700
Organization: http://groups.google.com
Lines: 13
Message-ID: <1119976622.086747.22130@z14g2000cwz.googlegroups.com>
NNTP-Posting-Host: 67.137.156.21
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1119976629 26069 127.0.0.1 (28 Jun 2005 16:37:09 GMT)
X-Complaints-To: groups-abuse@google.com

NNTP-Posting-Date: Tue, 28 Jun 2005 16:37:09 +0000 (UTC)
User-Agent: G2/0.2
Complaints-To: groups-abuse@google.com
Injection-Info: z14g2000cwz.googlegroups.com; posting-host=67.137.156.21;
   posting-account=RSIYTAwAAABIAKgdHlMWkNRa79JKDhGb
Xref: g2news1.google.com comp.sys.atari.8bit:5546

Please excuse my inexcuseable ignorance (again) but what is Sparta DOS
X? Yes, I know it's a third party DOS for Atari computers, but is it
more or less advanced than Atari XE DOS? The "X" isn't a version
number; does it mean "uniX" like features (pipes, filters,
subdirectories, etc) ?

I understand there is no multitasking enironment for the Atari, but
what about task switching? I read somthing about a program called
"Snapshot" that seems to task switch, or as they put it in the old
days, "create seperate virtual computers" using the extra RAM.

Did anyone make an adapter to use a 1064 on an XE?

From 8833071088059359490
X-Google-Thread: f8760,24e0375abf331264
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!
newscon02.news.prodigy.com!prodigy.net!newsmst01b.news.prodigy.com!prodigy.com!
postmaster.news.prodigy.com!newssvr13.news.prodigy.com.POSTED!036222c0!not-for-
mail
From: <kenames@pacbell.net>
Message-ID: <f5O4dXX6MbiT-pn2-5NF3Fvzr3pvP@draco.w2kserv.local>
Newsgroups: comp.sys.atari.8bit
Subject: Re: sPARTADOS X
References: <f5O4dXX6MbiT-pn2-RVsKKqWGmJBN@draco.w2kserv.local> <f5O4dXX6MbiT-pn2-
FBqHpXk9dXDK@draco.w2kserv.local>
<bCewe.10691$hK3.5969@newsread3.news.pas.earthlink.net>
User-Agent: ProNews/2 V1.54.cp093
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 8bit
Lines: 35
NNTP-Posting-Host: 69.231.201.211
X-Complaints-To: abuse@prodigy.net
X-Trace: newssvr13.news.prodigy.com 1119980837 ST000 69.231.201.211 (Tue, 28 Jun
2005 13:47:17 EDT)
NNTP-Posting-Date: Tue, 28 Jun 2005 13:47:17 EDT
Organization: SBC http://yahoo.sbc.com
X-UserInfo1:
TSU[@SJDPRUQRP\Y]BCD^VX@WB]^PCPDLXUNNH\KMAVNDQUBLNTC@AWZWDXZXQ[K\FFSKCVM@F_N_DOBWV
WG__LG@VVOIPLIGX\
\BU_B@\P\PFX\B[APHTWAHDCKJF^NHD[YJAZMCY_CWG[SX\Y]^KC\HSZRWSWKGAY_PC[BQ[BXAS\F\
\@DMTLFZFUE@\VL

Date: Tue, 28 Jun 2005 17:47:17 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:5547

hi Rick,
  thank you for your answer. having the source would be nice but I can
get by without that. there are some nice utilities in the cart I would
like for the SpataDOS 3.X versions. I do a lot of my Atari work for
the Cross Assembler from Kieth Ledbetter. it is a nice piece of work
on his part.
  anyway, the file format for those cart *.com files is rather odd,
would like to understand that format better.

Ken

> kenames@pacbell.net wrote:
>
> > C'mon guys, gotta be someone out there that knows something about
> > this.
>
> Foggy<REALLY foggy> memory but SDX wasn't compiled or written on an
> Atari 8 bit. It was done on a one off compiler/assembler on an IBM.
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> more of a power user toy. If you needed a huge amount of free memory for
> running a BBS or programming it was the tool to have. Not a lot of BBSs
> left and the same holds true for programmers.

--

From 7819427852698532660
X-Google-Thread: f8760,41b0778dc0f35068
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!news-
feed01.roc.ny.frontiernet.net!nntp.frontiernet.net!newscon06.news.prodigy.com!
prodigy.net!newsmst01b.news.prodigy.com!prodigy.com!postmaster.news.prodigy.com!
newssvr14.news.prodigy.com.POSTED!036222c0!not-for-mail
From: <kenames@pacbell.net>
Message-ID: <f5O4dXX6MbiT-pn2-DIeqYjzNyPdZ@draco.w2kserv.local>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Update: MIO and hard disks
References: <w76we.22070$mC.16988@okepread07>

User-Agent: ProNews/2 V1.54.cp093
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 8bit
Lines: 23
NNTP-Posting-Host: 69.231.201.211
X-Complaints-To: abuse@prodigy.net
X-Trace: newssvr14.news.prodigy.com 1119981401 ST000 69.231.201.211 (Tue, 28 Jun 2005 13:56:41 EDT)
NNTP-Posting-Date: Tue, 28 Jun 2005 13:56:41 EDT
Organization: SBC http://yahoo.sbc.com
X-UserInfo1:
OP[YBYCEXJWUCFH[OZK@_TDAYZOZ@GXOXB]T]_MIJQR@EPIB_VUKAH_[MTX\IS[K[NGYJJFNOFZR_G[BUN
TAOQLFE^TEHRPI]PZZRP_BMDSFQFL_]CBHXRWCMDCUZAZN@D_AKMNLEI]MWHCSXL^]NNC__CZFGSGHYYXW
PFG@SCAVA]\FT\@B\RDGENSUQS^M
Date: Tue, 28 Jun 2005 17:56:41 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:5548

hi,
  both the MIO and BlackBox low level format utilities will scan for
bad sector. If any ar found then they are mapped out and the drive
formats again with the bad sectors taken out. Also, the fmtdir.com
from the BlackBox utility disk will checl for bad sectors and write
them to a special file "SECTORS.BAD" IIRC.
hth

Ken

On Tue, 28 Jun 2005 06:29:42 UTC, "Docrotcod" <rahbart@cox.net> wrote:

> I think what I need to know is if there is a low-level format program
> that will map out bad sectors for SCSI hard disks? If not I may have to
> connect it to a PC and low-level it there first.
>
> Thomas
>
>

--

From -4215244897888048665
X-Google-Thread: f8760,41b0778dc0f35068
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!newshub.sdsu.edu!peer01.west.cox.net!
cox.net!p01!okepread07.POSTED!53ab2750!not-for-mail
Reply-To: "Docrotcod" <rahbart@cox.net>
From: "Docrotcod" <rahbart@cox.net>
Newsgroups: comp.sys.atari.8bit
References: <w76we.22070$mC.16988@okepread07> <f5O4dXX6MbiT-pn2-

DIeqYjzNyPdZ@draco.w2kserv.local>
Subject: Re: Update: MIO and hard disks
Lines: 31
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-RFC2646: Format=Flowed; Original
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
Message-ID: <Epgwe.22108$mC.12167@okepread07>
Date: Tue, 28 Jun 2005 13:11:41 -0500
NNTP-Posting-Host: 70.185.224.53
X-Complaints-To: abuse@cox.net
X-Trace: okepread07 1119982308 70.185.224.53 (Tue, 28 Jun 2005 14:11:48 EDT)
NNTP-Posting-Date: Tue, 28 Jun 2005 14:11:48 EDT
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:5550

Thank you, I will check them out.

Thomas

<kenames@pacbell.net> wrote in message
news:f5O4dXX6MbiT-pn2-DIeqYjzNyPdZ@draco.w2kserv.local...
> hi,
> both the MIO and BlackBox low level format utilities will scan for
> bad sector. If any ar found then they are mapped out and the drive
> formats again with the bad sectors taken out. Also, the fmtdir.com
> from the BlackBox utility disk will checl for bad sectors and write
> them to a special file "SECTORS.BAD" IIRC.
> hth
>
> Ken
>
> On Tue, 28 Jun 2005 06:29:42 UTC, "Docrotcod" <rahbart@cox.net> wrote:
>
>>   I think what I need to know is if there is a low-level format program
>> that will map out bad sectors for SCSI hard disks? If not I may have to
>> connect it to a PC and low-level it there first.
>>
>> Thomas
>>
>>
>
>
> --
>

From 5964073629738055926
X-Google-Thread: f8760,4e0ad4d74880b967
X-Google-Attributes: gidf8760,public

X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!cox.net!news-xfer.cox.net!p01!okepread07.POSTED!53ab2750!not-for-mail
Reply-To: "Docrotcod" <rahbart@cox.net>
From: "Docrotcod" <rahbart@cox.net>
Newsgroups: comp.sys.atari.8bit
References: <1119976622.086747.22130@z14g2000cwz.googlegroups.com>
Subject: Re: What's Sparta DOS X?
Lines: 24
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-RFC2646: Format=Flowed; Original
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
Message-ID: <2pgwe.22107$mC.7557@okepread07>
Date: Tue, 28 Jun 2005 13:11:03 -0500
NNTP-Posting-Host: 70.185.224.53
X-Complaints-To: abuse@cox.net
X-Trace: okepread07 1119982270 70.185.224.53 (Tue, 28 Jun 2005 14:11:10 EDT)
NNTP-Posting-Date: Tue, 28 Jun 2005 14:11:10 EDT
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:5549

SpartaDos X is a ROM based DOS that runs on a cartridge. It has a pass through connector on top to attach an additional cartridge such as an R-Time 8 (real time). It eliminates the need to boot off of a floppy, plus has some powerful additions to it.

Thomas

<puritan_2076@yahoo.com> wrote in message news:1119976622.086747.22130@z14g2000cwz.googlegroups.com...
> Please excuse my inexcuseable ignorance (again) but what is Sparta DOS
> X? Yes, I know it's a third party DOS for Atari computers, but is it
> more or less advanced than Atari XE DOS? The "X" isn't a version
> number; does it mean "uniX" like features (pipes, filters,
> subdirectories, etc) ?
>
> I understand there is no multitasking enironment for the Atari, but
> what about task switching? I read somthing about a program called
> "Snapshot" that seems to task switch, or as they put it in the old
> days, "create seperate virtual computers" using the extra RAM.
>
> Did anyone make an adapter to use a 1064 on an XE?
>

From 4343462804670841669
X-Google-Thread: f8760,4e0ad4d74880b967
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit

Path: g2news1.google.com!news4.google.com!news.glorb.com!news.moat.net!cox.net!
news-xfer.cox.net!p01!lakeread05.POSTED!53ab2750!not-for-mail
From: kevin <kevnospam242@gmail.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: What's Sparta DOS X?
Message-ID: <5g04c1lu29ttrfeh7ofh6plhb05meekt6o@4ax.com>
References: <1119976622.086747.22130@z14g2000cwz.googlegroups.com>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 15
Date: Tue, 28 Jun 2005 22:08:27 -0400
NNTP-Posting-Host: 68.230.155.106
X-Complaints-To: abuse@cox.net
X-Trace: lakeread05 1120010906 68.230.155.106 (Tue, 28 Jun 2005 22:08:26 EDT)
NNTP-Posting-Date: Tue, 28 Jun 2005 22:08:26 EDT
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:5551

On 28 Jun 2005 09:37:02 -0700, puritan_2076@yahoo.com wrote:

>I understand there is no multitasking enironment for the Atari, but
>what about task switching? I read somthing about a program called
>"Snapshot" that seems to task switch, or as they put it in the old
>days, "create seperate virtual computers" using the extra RAM.

Yes I used this program (snapshot) with my 130xe. There was a
terminal program (I believe it was called Bobterm, but 15 years ago
is pretty hazy for me) that allowed you to play "breakout" while you
were downloading, so there was that one program for the 8bits that
multitasked.

From -3633922433059941865
X-Google-Thread: f8760,56af9f3a907510cf,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Tue, 28 Jun 2005 21:12:43 -0500
From: "Son of man" <sonofman1@comcast.net>
Newsgroups: comp.sys.atari.8bit
Subject: I think I found the sound problem in Atari++ 1.41
Date: Tue, 28 Jun 2005 22:12:38 -0400
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527

X-RFC2646: Format=Flowed; Original
Message-ID: <P46dnVwUxu0Gnl_fRVn-uQ@comcast.com>
Lines: 9
NNTP-Posting-Host: 65.34.156.152
X-Trace: sv3-
aoPg1hcCfzftunRGNyBRjCiFw45ZrGDsyyqEnhfZ6cda3A9nPdhNUgFmBVnO5UhR9jolTJZDXtDAo0P!
rkqftEWj6ve4JrPRdgsPtyVvY7Z3LIFsFIgKvTkCxpQG2yzegoW6LsYPrY0H83EiPBluRWPo1eJw!IQ==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:5552

apparently when I boot my machine the default master volume is set half way.
I usually have to turn it up using volume controls to about 90. If I don't
turn up the volume after booting, the sound in Atari++ is working. If I turn
up the volume using windows volume controls to about 90% from the previous
50%, and then run Atari++ it seems the volume is too loud and it cuts off
the output altogether. Reducing to 70% produced very distored sound. So
that's the problem I was having for whatever its worth.

From 5200416012031106516
X-Google-Thread: f8760,1ab1169985f9e055
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!cyclone1.gnilink.net!
spamkiller.gnilink.net!gnilink.net!trnddc07.POSTED!4fa3cda4!not-for-mail
From: "cbc" <cabell.clarkeNOSPAMMYA$$@SPAMNOverizon.net>
Newsgroups: comp.sys.atari.8bit
References: <541we.22049$mC.536@okepread07>
<uL2we.23984$qm.14930@bignews6.bellsouth.net> <0Y2we.22057$mC.4902@okepread07>
<mX3we.10082$Zo.8381@bignews3.bellsouth.net>
Subject: Re: Hard Disks and MIO
Lines: 74
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Response
Message-ID: <5Bnwe.9184$Xr6.1972@trnddc07>
Date: Wed, 29 Jun 2005 02:21:53 GMT
NNTP-Posting-Host: 70.105.10.68
X-Complaints-To: abuse@verizon.net
X-Trace: trnddc07 1120011713 70.105.10.68 (Tue, 28 Jun 2005 22:21:53 EDT)
NNTP-Posting-Date: Tue, 28 Jun 2005 22:21:53 EDT
Xref: g2news1.google.com comp.sys.atari.8bit:5553

All of the SCSI / SASI controllers that I used with my MIO (and there were a bunch of them - Adaptec 4000; DTC-510b, Xebec and others) supported two drives - In fact, I've never seen one of those controllers that didn't support 2.

--
Cabell
A8 Internet BBS: telnet://bfbbs.no-ip.com
A8 Website: www.amfband.com/bf/

"Phantom" <phantomm@bellsouth.net> wrote in message
news:mX3we.10082$Zo.8381@bignews3.bellsouth.net...
>
> Got a question that you might can help me with...
>
> Years ago I bought a 8bit hard drive system with ICD MIO.
>
> The system had 2 hard drives. One is a Seagate ST225 and seems to have
> a Adaptec 4000 controller board installed on the bottom of the drive.
>
> The other drive does NOT have a controller board on the bottom of the
> drive.
>
> However, In the case was a Adaptec 4000a Controller card and both drives
> were connected to it with cables. It ran just fine. But the powersupply
> went
> bad and I've not replace it yet.
>
> Does each drive need its own controller card or can you run more than one
> MFM/RLL drive off of one Adaptec controller using the MIO?
>
> phantomm@bellsouth.net
>
>
>
> "Docrotcod" <rahbart@cox.net> wrote in message
> news:0Y2we.22057$mC.4902@okepread07...
>> Yeah I use that to back up. However, When I copy between my D2 and D4
>> i'm getting an error 144. I think I need to scan for bad sectors. I'll
>> check it out.
>>
>> Thanks!
>>
>> Thomas
>>
>> "Phantom" <phantomm@bellsouth.net> wrote in message
>> news:uL2we.23984$qm.14930@bignews6.bellsouth.net...
>>>
>>> Not sure, but FLASH BACK by ICD might do this.
>>>
>>> I have the software and manual but I'm not near it to check.
>>>

>>> I did see Flashback on a Atari FTP site awhile back.
>>>
>>> If you don't have it, you might want to get it.
>>>
>>> "Docrotcod" <rahbart@cox.net> wrote in message
>>> news:541we.22049$mC.536@okepread07...
>>>>   Is there a program that will do a surface scan and map out bad
>>>> sectors on hard disks? I run the hdphmt9 program and it formats the
>>>> hard drive, then you run the hdfmtdir or whatever it is and it makes it
>>>> usable. But I want something to scan for bad sectors.
>>>>
>>>> Thomas
>>>>
>>>
>>>
>>
>>
>
>

From -1336850977652244419
X-Google-Thread: f8760,4e0ad4d74880b967
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!newshub.sdsu.edu!elnk-nf2-pas!newsfeed.earthlink.net!stamper.news.pas.earthlink.net!newsread1.news.pas.earthlink.net.POSTED!ccf20f92!not-for-mail
From: Rick Cortese <ricortes@earthlink.net>
User-Agent: Mozilla/5.0 (Windows; U; Windows NT 5.1; en-US; rv:1.6) Gecko/20040113
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit
Subject: Re: What's Sparta DOS X?
References: <1119976622.086747.22130@z14g2000cwz.googlegroups.com>
In-Reply-To: <1119976622.086747.22130@z14g2000cwz.googlegroups.com>
Content-Type: text/plain; charset=us-ascii; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 33
Message-ID: <ghpwe.743$8f7.667@newsread1.news.pas.earthlink.net>
Date: Wed, 29 Jun 2005 04:17:16 GMT
NNTP-Posting-Host: 66.81.216.85
X-Complaints-To: abuse@earthlink.net
X-Trace: newsread1.news.pas.earthlink.net 1120018636 66.81.216.85 (Tue, 28 Jun 2005 21:17:16 PDT)
NNTP-Posting-Date: Tue, 28 Jun 2005 21:17:16 PDT
Organization: EarthLink Inc. -- http://www.EarthLink.net
Xref: g2news1.google.com comp.sys.atari.8bit:5554

puritan_2076@yahoo.com wrote:
> Please excuse my inexcuseable ignorance (again) but what is Sparta DOS

> X? Yes, I know it's a third party DOS for Atari computers, but is it
> more or less advanced than Atari XE DOS? The "X" isn't a version
> number; does it mean "uniX" like features (pipes, filters,
> subdirectories, etc) ?

Work alike/MS type commands. It had a default batch type file in its ROM that would set up several options like reserving 64k of banked memory for OSI language like BasicXE. On a 256k machine it really came alive since you could add a batch file to your boot disk and set up your machine as you wished. For instance you could set up a 192k RAMDISK, copy all the frequently accessed BBS files to it, load the RS232 handler, then run your BBS program. You could access 8 drives of up to 16 megs and RAMDISK w/o having to change anything.

For programming, lets say you were writing ML routines to be accessed by BASIC. You would just have your ED/ASM plugged into the SDX and compile to page 6. You would then switch to built in BASIC just using commands and test your code. Doing compiles of large programs to and from RAMDISK made doing large programs almost tolerable.

There were a lot of other utilities in SDX IIRC. I think it had a ARC type utility, support for high speed disk drives, handlers for ATR8000, etcetera. I may be thinking about one of the other Sparta for the ATR handler but heck, something like a 256k or 512k ROM in that puppy meant a lot of goddies were included.

For the average person that just wanted to play PacMan it didn't have much value. A lot of the functions like directories and 16 meg disk access were handled by MyDOS. Even when SIO2PC came along I found bugs with my version of SDX<2.19?> made it unusable: That was pretty much the last nail in the coffin for me.

From 6814926790394665053
X-Google-Thread: f8760,41b0778dc0f35068
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!peer01.cox.net!cox.net!p01!
okepread07.POSTED!53ab2750!not-for-mail
Reply-To: "Docrotcod" <rahbart@cox.net>
From: "Docrotcod" <rahbart@cox.net>
Newsgroups: comp.sys.atari.8bit
References: <w76we.22070$mC.16988@okepread07>
Subject: Re: Update: MIO and hard disks
Lines: 22
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-RFC2646: Format=Flowed; Response
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
Message-ID: <ibrwe.22192$mC.13073@okepread07>
Date: Wed, 29 Jun 2005 01:27:18 -0500

NNTP-Posting-Host: 70.185.224.53
X-Complaints-To: abuse@cox.net
X-Trace: okepread07 1120026446 70.185.224.53 (Wed, 29 Jun 2005 02:27:26 EDT)
NNTP-Posting-Date: Wed, 29 Jun 2005 02:27:26 EDT
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:5555

Looks like HDFMTPH does a physical format and then verifies the sectors.

The HDFMTPH6 doesn't include low level formatting for the seagate embedded
drives.

The HDFMTPH9 seems to work for other seagate embedded drives other than the
st225n.

shrug I don't know... Seems like the HDFMTPH is the only one that
verifies and maps out sectors.

Thomas
"Docrotcod" <rahbart@cox.net> wrote in message
news:w76we.22070$mC.16988@okepread07...
>   I think what I need to know is if there is a low-level format program
> that will map out bad sectors for SCSI hard disks? If not I may have to
> connect it to a PC and low-level it there first.
>
> Thomas
>

From -6048797158501920328
X-Google-Thread: f8760,4e0ad4d74880b967
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!bigfeed.bellsouth.net!
bignumber.bellsouth.net!news.bellsouth.net!bignews4.bellsouth.net.POSTED!16d8a3f8!
not-for-mail
Reply-To: "Phantom" <phantomm@bellsouth.net>
From: "Phantom" <phantomm@bellsouth.net>
Newsgroups: comp.sys.atari.8bit
References: <1119976622.086747.22130@z14g2000cwz.googlegroups.com>
<ghpwe.743$8f7.667@newsread1.news.pas.earthlink.net>
Subject: Re: What's Sparta DOS X?
Lines: 43
Organization: Phantoms Hauntings
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
X-RFC2646: Format=Flowed; Response
Message-ID: <BRswe.7895$Xv.4965@bignews4.bellsouth.net>
X-Complaints-To: abuse@bellsouth.net

X-Abuse-Info: Please forward a copy of all headers for proper handling
X-Trace:
npbhgpngjbkmjfegdbdpiflmbcekedmfhojhikkbagflhcbohjnggfbmedongefmmonlpihopadfnlbjak
dnbkjhbdmeldnhekkjflfncmkmngeijnomgbkdgngcnmkgecapipmcgaegjeecgcmljhbjepokfihp
NNTP-Posting-Date: Wed, 29 Jun 2005 04:20:49 EDT
Date: Wed, 29 Jun 2005 04:21:53 -0400
Xref: g2news1.google.com comp.sys.atari.8bit:5556

"Rick Cortese" <ricortes@earthlink.net> wrote in message
news:ghpwe.743$8f7.667@newsread1.news.pas.earthlink.net...

>> There were a lot of other utilities in SDX IIRC. I think it had a ARC
> type utility, support for high speed disk drives, handlers for
> ATR8000, etcetera. I may be thinking about one of the other Sparta for
> the ATR handler but heck, something like a 256k or 512k ROM in that
> puppy meant a lot of goddies were included.

Yes it had a ARC utility built in. I used that feature alot when I had
mine.
It was fast to ARC or UNARC to the RamDisks in the MIO.

Yes there were alot of extras in the cart.
They were all protected IIRC, meaning you could use them from the
cart. But you couldn't copy a file such as a driver from the cart to
disk right?

>
> For the average person that just wanted to play PacMan it didn't have
> much value. A lot of the functions like directories and 16 meg disk
> access were handled by MyDOS. Even when SIO2PC came along I found bugs
> with my version of SDX<2.19?> made it unusable: That was pretty much
> the last nail in the coffin for me.

I had 2 at one time and sold them after I moved on to other Atari
Computers.
Didn't sell my MIO and hard drives or software and a few others good
bits.

But now, I really could use a SDX cart. I'd like to get a original one.

But with the ROMS available. One can make their own with a memory cart.
Or so I've been told.

Has anyone did this yet if so, Does everything work correctly?
I know there's no pass thru, but what about everything else?

phantomm@bellsouth.net

From 1822338157411038153
X-Google-Thread: f8760,340ce4e8bcc8087b
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news2.google.com!newsread.com!news-xfer.newsread.com!newspeer.monmouth.com!newsfeed.icl.net!newsfeed.fjserv.net!feed.news.tiscali.de!news.belwue.de!news-stu1.dfn.de!news-ber1.dfn.de!zrz.TU-Berlin.DE!not-for-mail
From: Thomas Richter <thor@mersenne.math.tu-berlin.de>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Atari firmware source code in text form wanted
Date: 29 Jun 2005 08:44:19 GMT
Organization: Technical University Berlin, Germany
Lines: 18
Message-ID: <d9tn13rms1@mamenchi.zrz.TU-Berlin.DE>
References: <eXQve.7314$11.2659@newsfe2-win.ntli.net> <d9p9n8$97f$1@mamenchi.zrz.TU-Berlin.DE> <R9%ve.8666$11.8441@newsfe2-win.ntli.net> <d9r2d4$9at$1@mamenchi.zrz.TU-Berlin.DE>
NNTP-Posting-Host: mersenne.math.tu-berlin.de
User-Agent: tin/1.6.1-20030807 ("Vatersay") (UNIX) (Linux/2.4.21-273-smp4G (i686))
Xref: g2news1.google.com comp.sys.atari.8bit:5557

Hi,

followup to my own posting, sorry.

Just wanted to state that the broken link to os++ on my home page
has been fixed, see:

http://www.math.tu-berlin.de/~thor/atari++/

> > > On the page down, check for os++.tgz.

> > Yep, did that but the file is not there.

Now it should. Sorry for the inconvenience.

So long,
     Thomas

From 8879066400984297974
X-Google-Thread: f8760,340ce4e8bcc8087b
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!border1.nntp.dca.giganews.com!nntp.giganews.com!peer01.cox.net!cox.net!news-out.ntli.net!newsrout1-gui.ntli.net!ntli.net!newspeer1-win.ntli.net!newsfe2-win.ntli.net.POSTED!53ab2750!not-for-mail
From: "Kryten" <kryten_droid_obfusticator@ntlworld.com>
Newsgroups: comp.sys.atari.8bit
References: <eXQve.7314$11.2659@newsfe2-win.ntli.net>

<d9p9n8$97f$1@mamenchi.zrz.TU-Berlin.DE> <R9%ve.8666$11.8441@newsfe2-win.ntli.net>
<d9r2d4$9at$1@mamenchi.zrz.TU-Berlin.DE>
Subject: Re: Atari firmware source code in text form wanted
Lines: 19
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <ELuwe.10745$11.4044@newsfe2-win.ntli.net>
Date: Wed, 29 Jun 2005 10:31:00 GMT
NNTP-Posting-Host: 81.100.93.64
X-Complaints-To: http://www.ntlworld.com/netreport
X-Trace: newsfe2-win.ntli.net 1120041060 81.100.93.64 (Wed, 29 Jun 2005 11:31:00
BST)
NNTP-Posting-Date: Wed, 29 Jun 2005 11:31:00 BST
Organization: ntl Cablemodem News Service
Xref: g2news1.google.com comp.sys.atari.8bit:5558

"Thomas Richter" <thor@mersenne.math.tu-berlin.de> wrote in message
news:d9r2d4$9at$1@mamenchi.zrz.TU-Berlin.DE...
>
>> > On the page down, check for os++.tgz.
>> Yep, did that but the file is not there.
> Oh, sorry me. I'll upload it again tomorrow. I must have erased earlier.

Okay, the link downloaded os++.tar but my windows machine does not recognize
tar format.

I'll have a look for a trustworthy tar extractor.

Just a suggestion, but is zip format the most common format (at least for
the general public running Windows)? I use zip format for stuff I put on the
web. I'm guessing Unix/Linux can cope with that.

From 7047063346512664366
X-Google-Thread: f8760,340ce4e8bcc8087b
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!proxad.net!proxad.net!
62.253.162.218.MISMATCH!news-in.ntli.net!newsrout1-win.ntli.net!ntli.net!
newspeer1-win.ntli.net!newsfe2-win.ntli.net.POSTED!53ab2750!not-for-mail
From: "Kryten" <kryten_droid_obfusticator@ntlworld.com>
Newsgroups: comp.sys.atari.8bit
References: <eXQve.7314$11.2659@newsfe2-win.ntli.net>
<d9p9n8$97f$1@mamenchi.zrz.TU-Berlin.DE> <R9%ve.8666$11.8441@newsfe2-win.ntli.net>
<d9r2d4$9at$1@mamenchi.zrz.TU-Berlin.DE> <d9tn13rms1@mamenchi.zrz.TU-Berlin.DE>
Subject: Re: Atari firmware source code in text form wanted

Lines: 21
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <sAvwe.10751$11.5583@newsfe2-win.ntli.net>
Date: Wed, 29 Jun 2005 11:27:20 GMT
NNTP-Posting-Host: 81.100.93.64
X-Complaints-To: http://www.ntlworld.com/netreport
X-Trace: newsfe2-win.ntli.net 1120044440 81.100.93.64 (Wed, 29 Jun 2005 12:27:20 BST)
NNTP-Posting-Date: Wed, 29 Jun 2005 12:27:20 BST
Organization: ntl Cablemodem News Service
Xref: g2news1.google.com comp.sys.atari.8bit:5559

"Thomas Richter" <thor@mersenne.math.tu-berlin.de> wrote in message
news:d9r2d4$9at$1@mamenchi.zrz.TU-Berlin.DE...
>
>> > On the page down, check for os++.tgz.
>> Yep, did that but the file is not there.
> Oh, sorry me. I'll upload it again tomorrow. I must have erased earlier.

Okay, the link downloaded os++.tar but my windows machine does not recognize
tar format.

I'll have a look for a trustworthy tar extractor.

Just a suggestion, but is zip format the most common format
(at least for the general public running Windows)?
I use zip format for stuff I put on the web.
I'm guessing Unix/Linux can cope with that.

From 7034517680256324252
X-Google-Thread: f8760,340ce4e8bcc8087b
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII
Path: g2news1.google.com!news1.google.com!proxad.net!213.200.89.82.MISMATCH!tiscali!newsfeed1.ip.tiscali.net!newsfeed00.sul.t-online.de!newsfeed01.sul.t-online.de!t-online.de!uucp.muenster.de!news.citykom.de!not-for-mail
From: =?ISO-8859-15?Q?Jochen_Sch=E4fer?= <spam@joschs-robotics.de>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Atari firmware source code in text form wanted
Date: Wed, 29 Jun 2005 15:46:46 +0200
Organization: citykom.muenster
Lines: 14
Message-ID: <d9u8o5$gu2$1@news.citykom.de>

References: <eXQve.7314$11.2659@newsfe2-win.ntli.net>
<d9p9n8$97f$1@mamenchi.zrz.TU-Berlin.DE> <R9%ve.8666$11.8441@newsfe2-win.ntli.net>
<d9r2d4$9at$1@mamenchi.zrz.TU-Berlin.DE> <ELuwe.10745$11.4044@newsfe2-
win.ntli.net>
NNTP-Posting-Host: muedsl-82-207-248-074.citykom.de
Mime-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-15
Content-Transfer-Encoding: 8bit
X-Trace: news.citykom.de 1120052805 17346 82.207.248.74 (29 Jun 2005 13:46:45 GMT)
X-Complaints-To: abuse@citykom.de
NNTP-Posting-Date: Wed, 29 Jun 2005 13:46:45 +0000 (UTC)
User-Agent: Debian Thunderbird 1.0.2 (X11/20050331)
X-Accept-Language: en-us, en
In-Reply-To: <ELuwe.10745$11.4044@newsfe2-win.ntli.net>
Xref: g2news1.google.com comp.sys.atari.8bit:5560

Kryten wrote:
> "Thomas Richter" <thor@mersenne.math.tu-berlin.de> wrote in message
> news:d9r2d4$9at$1@mamenchi.zrz.TU-Berlin.DE...
>
....
> I'll have a look for a trustworthy tar extractor.
>
> Just a suggestion, but is zip format the most common format (at least for
> the general public running Windows)? I use zip format for stuff I put on the
> web. I'm guessing Unix/Linux can cope with that.
And Winzip can copy with tgz (= tar.gz)

Bye Jochen

From -7246952539061435946
X-Google-Thread: f8760,340ce4e8bcc8087b
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!border2.nntp.dca.giganews.com!nntp.giganews.com!
cyclone1.gnilink.net!gnilink.net!hwmnpeer01.lga!hwmedia!hw-filter.lga!
fe05.lga.POSTED!53ab2750!not-for-mail
From: "Ronald J. Hall" <dark_lord@charter.net>
Organization: DarkForce!
Subject: Re: Atari firmware source code in text form wanted
User-Agent: Pan/0.14.2 (This is not a psychotic episode. It's a cleansing moment
of clarity.)
Message-Id: <pan.2005.06.29.13.53.00.889985@charter.net>
Newsgroups: comp.sys.atari.8bit
References: <eXQve.7314$11.2659@newsfe2-win.ntli.net>
<d9p9n8$97f$1@mamenchi.zrz.TU-Berlin.DE> <R9%ve.8666$11.8441@newsfe2-win.ntli.net>
<d9r2d4$9at$1@mamenchi.zrz.TU-Berlin.DE> <d9tn13rms1@mamenchi.zrz.TU-Berlin.DE>
<sAvwe.10751$11.5583@newsfe2-win.ntli.net>
MIME-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-1

Content-Transfer-Encoding: 8bit
Lines: 12
X-Trace:
nghlfjfcphhogbndbikofbdmcmegphnonojnoilklfpejmhlochlmphgamomajahekkjflfncmkmngeijn
omgbkdgngcnmkgbbcbpbljjcfopbehmagblpfakflbgmhickeo
NNTP-Posting-Date: Wed, 29 Jun 2005 06:46:58 MST
Date: Wed, 29 Jun 2005 09:53:00 -0400
Xref: g2news1.google.com comp.sys.atari.8bit:5561

On Wed, 29 Jun 2005 11:27:20 +0000, Kryten wrote:

> Just a suggestion, but is zip format the most common format
> (at least for the general public running Windows)?
> I use zip format for stuff I put on the web.
> I'm guessing Unix/Linux can cope with that.

Using Mandriva Linux here, no problem with *.zip files at all.

You might have to install the zip utility (RPM for Mandriva) but other
than that, its dead easy to use. Command line or gui.

From -8921989261199233591
X-Google-Thread: f8760,3abee31b275f3dd6,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!o13g2000cwo.googlegroups.com!not-for-
mail
From: "*ProteanThread*" <rtdos@rtdos.com>
Newsgroups: comp.sys.atari.8bit
Subject: interesting atari find on Google
Date: 29 Jun 2005 07:34:40 -0700
Organization: http://groups.google.com
Lines: 2
Message-ID: <1120055680.726748.292510@o13g2000cwo.googlegroups.com>
NNTP-Posting-Host: 159.238.119.65
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1120055685 21611 127.0.0.1 (29 Jun 2005 14:34:45 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Wed, 29 Jun 2005 14:34:45 +0000 (UTC)
User-Agent: G2/0.2
Complaints-To: groups-abuse@google.com
Injection-Info: o13g2000cwo.googlegroups.com; posting-host=159.238.119.65;
   posting-account=5RWZoA0AAABdDWryCIMfHLpsC7D_xXvp
Xref: g2news1.google.com comp.sys.atari.8bit:5562

http://print.google.com/print?q=atari

From 5848379842854458474

X-Google-Thread: f8760,4e0ad4d74880b967
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!newshub.sdsu.edu!elnk-nf2-pas!
newsfeed.earthlink.net!stamper.news.pas.earthlink.net!
newsread2.news.pas.earthlink.net.POSTED!ccf20f92!not-for-mail
From: Rick Cortese <ricortes@earthlink.net>
User-Agent: Mozilla/5.0 (Windows; U; Windows NT 5.1; en-US; rv:1.6) Gecko/20040113
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit
Subject: Re: What's Sparta DOS X?
References: <1119976622.086747.22130@z14g2000cwz.googlegroups.com>
<ghpwe.743$8f7.667@newsread1.news.pas.earthlink.net>
<BRswe.7895$Xv.4965@bignews4.bellsouth.net>
In-Reply-To: <BRswe.7895$Xv.4965@bignews4.bellsouth.net>
Content-Type: text/plain; charset=us-ascii; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 67
Message-ID: <Xhzwe.10810$jX6.6731@newsread2.news.pas.earthlink.net>
Date: Wed, 29 Jun 2005 15:40:39 GMT
NNTP-Posting-Host: 66.81.216.252
X-Complaints-To: abuse@earthlink.net
X-Trace: newsread2.news.pas.earthlink.net 1120059639 66.81.216.252 (Wed, 29 Jun
2005 08:40:39 PDT)
NNTP-Posting-Date: Wed, 29 Jun 2005 08:40:39 PDT
Organization: EarthLink Inc. -- http://www.EarthLink.net
Xref: g2news1.google.com comp.sys.atari.8bit:5563

Phantom wrote:
> "Rick Cortese" <ricortes@earthlink.net> wrote in message
> news:ghpwe.743$8f7.667@newsread1.news.pas.earthlink.net...
>
>
>>>There were a lot of other utilities in SDX IIRC. I think it had a ARC
>>
>>type utility, support for high speed disk drives, handlers for
>>ATR8000, etcetera. I may be thinking about one of the other Sparta for
>>the ATR handler but heck, something like a 256k or 512k ROM in that
>>puppy meant a lot of goddies were included.
>
>
> Yes it had a ARC utility built in. I used that feature alot when I had
> mine.
> It was fast to ARC or UNARC to the RamDisks in the MIO.
>
> Yes there were alot of extras in the cart.
> They were all protected IIRC, meaning you could use them from the
> cart. But you couldn't copy a file such as a driver from the cart to
> disk right?

I'm really foggy on that too. I think it probably had a kernal in the
ROM that was accessed by just about every utility so they wouldn't run

w/o SDX being plugged in. I think there was one odd ball way of looking
at or transferring programs, like using redirection to pipe a print to a
disk file or something, but I can't remember what it was.
>
>
>
>>For the average person that just wanted to play PacMan it didn't have
>>much value. A lot of the functions like directories and 16 meg disk
>>access were handled by MyDOS. Even when SIO2PC came along I found bugs
>>with my version of SDX<2.19?> made it unusable: That was pretty much
>>the last nail in the coffin for me.
>
>
> I had 2 at one time and sold them after I moved on to other Atari
> Computers.
> Didn't sell my MIO and hard drives or software and a few others good
> bits.
>
> But now, I really could use a SDX cart. I'd like to get a original one.
>
> But with the ROMS available. One can make their own with a memory cart.
> Or so I've been told.
>
> Has anyone did this yet if so, Does everything work correctly?
> I know there's no pass thru, but what about everything else?

I think you need a SDX PC board because of the decoding. I don't think
they are available. Once again I can't remember exactly what the
adresses were but IIRC they worked similar to the OSS supercarts, i.e.
writes to $D5XX bank switch but were the OSS carts would respond to any
write in that range, address $D501 functioned the same as $D5F1, the SDX
was addressed at $D58X or $D5Fx and up and had enough latch to decode
the entire ROM. All the code in the carts only used the lowest addresses
available so you were safe with SDX. The information was somewhere on
the web. It was someone in the group pointed me to it. Maybe goggle
supercart and SDX.

I made a couple of pass through carts with built in RS232 and single D/A
converters. I remember it being a hassle, particularily because of my
limited number of brain cells, to get it to only respond to a limited
address range to work with Supercarts and SDX. Made for an odd stack of
my homebrew cart with SDX and Action! plugged on top of it. Leaning
Tower of Carts.

From 6632177668089211279
X-Google-Thread: f8760,340ce4e8bcc8087b
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!newsfeed.kamp.net!
newsfeed.freenet.de!bolzen.all.de!zrz.TU-Berlin.DE!not-for-mail
From: Thomas Richter <thor@mersenne.math.tu-berlin.de>
Newsgroups: comp.sys.atari.8bit

Subject: Re: Atari firmware source code in text form wanted
Date: 29 Jun 2005 16:01:14 GMT
Organization: Technical University Berlin, Germany
Lines: 16
Message-ID: <d9ugkaers1@mamenchi.zrz.TU-Berlin.DE>
References: <eXQve.7314$11.2659@newsfe2-win.ntli.net>
<d9p9n8$97f$1@mamenchi.zrz.TU-Berlin.DE> <R9%ve.8666$11.8441@newsfe2-win.ntli.net>
<d9r2d4$9at$1@mamenchi.zrz.TU-Berlin.DE> <ELuwe.10745$11.4044@newsfe2-
win.ntli.net>
NNTP-Posting-Host: mersenne.math.tu-berlin.de
User-Agent: tin/1.6.1-20030807 ("Vatersay") (UNIX) (Linux/2.4.21-273-smp4G (i686))
Xref: g2news1.google.com comp.sys.atari.8bit:5564

Hi,

> Just a suggestion, but is zip format the most common format (at least for
> the general public running Windows)?

Maybe, but the emulator and the Os is neither written on nor written
for - shudder - Windows. (-; It's a linux project with a win32
port.

BTW, winzip can handle .tgz just fine.

So long,
     Thomas

From 592047275950439575
X-Google-Thread: f8760,3e18411107c76331
X-Google-Thread: 111a55,3e18411107c76331
X-Google-Attributes: gidf8760,gid111a55,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!in.100proofnews.com!
in.100proofnews.com!feed.news.sonic.net!typhoon.sonic.net!not-for-mail
From: bill@newbreedsoftware.com (William Kendrick)
Subject: Re: atari developing a new console ? is atari really back ?
Newsgroups: comp.sys.atari.8bit,comp.sys.atari.st
References: <1117983152.962066.222030@f14g2000cwb.googlegroups.com>
<42a42799$0$305$cc9e4d1f@news-text.dial.pipex.com>
<otqga1t452m7a8t60d8a17o1ojb7glkkhr@4ax.com>
User-Agent: tin/1.4.2-20000205 ("Possession") (UNIX) (Linux/2.4.31-pre2-A-STAND
(i686))
Lines: 48
Message-ID: <KGCwe.2491$p%3.15777@typhoon.sonic.net>
Date: Wed, 29 Jun 2005 19:31:54 GMT
NNTP-Posting-Host: 208.201.242.18
X-Complaints-To: abuse@sonic.net
X-Trace: typhoon.sonic.net 1120073514 208.201.242.18 (Wed, 29 Jun 2005 12:31:54
PDT)

NNTP-Posting-Date: Wed, 29 Jun 2005 12:31:54 PDT
Xref: g2news1.google.com comp.sys.atari.8bit:5567 comp.sys.atari.st:6582

In comp.sys.atari.8bit Michael Current <hunmanik@earthlink.net> wrote:
> 1985
> February 6: Namco, Ltd. (of Japan) purchased the Atari Coin-Operated Games
> division of Atari Games, Inc. from Warner Communications, Inc.

Namco!? WOAH! Why hadn't I heard _that_ before!?
(I guess cuz I stick around comp.sys.atari.8bit and not any arcade-related
groups ;^))

> 1986
> (after July 3): A group of Atari Games employees purchased Namco America's
> controlling interest in the company. Atari Games became independent of any
> corporate parent. (Both Namco America and Warner Communications remained
> major investors.) [NOTE- MC has not been able to document this transaction
> directly.] Hide Nakajima remained president of Atari Games.

Ah, if this is true, it was quite short-lived, which might help explain
why I hadn't heard about it. :)

<snip>
> 1999
> Atari Games released San Francisco Rush 2049. This turned out to be the last
> coin-operated arcade game sporting the Atari Games name and logo.

DAMN! That would've been the one I worked on! *sniffle*

It would've had much more natural looking dust and smoke, if I had gotten
my hands on it. :^)

<snip>
> TODAY: The Atari copyrights/trademarks/patents secured by Atari Games Corp.
> from Warner Communications in 1985, along with all Atari Games Corp. and
> Midway Games West properties created since 1985, are owned by the Midway Games
> West unit of Midway Games. Midway Games, Inc. is based in Chicago, Illinois,
> USA: http://www.midway.com/

So they're not dead, yet. :)

Still, though, what a ride. Thanks for contributing this, Michael!
(Hey, ever edit stuff over at Wikipedia? :))

--
-bill!   Picn*x14 --- Linux Anniversary Picnic & BBQ!
bill@newbreedsoftware.com   Sunnyvale Baylands Park, Sunday, August 14th
http://newbreedsoftware.com/   http://linuxpicnic.org/ to RSVP & volunteer!

From 8641430739729679581
X-Google-Thread: f8760,3e18411107c76331
X-Google-Thread: 111a55,3e18411107c76331
X-Google-Attributes: gidf8760,gid111a55,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news2.google.com!news.maxwell.syr.edu!
in.100proofnews.com!in.100proofnews.com!feed.news.sonic.net!typhoon.sonic.net!not-
for-mail
From: bill@newbreedsoftware.com (William Kendrick)
Subject: Re: atari developing a new console ? is atari really back ?
Newsgroups: comp.sys.atari.8bit,comp.sys.atari.st
References: <1117983152.962066.222030@f14g2000cwb.googlegroups.com>
<42a42799$0$305$cc9e4d1f@news-text.dial.pipex.com>
<otqga1t452m7a8t60d8a17o1ojb7glkkhr@4ax.com>
<1118349911.736090.255560@o13g2000cwo.googlegroups.com>
User-Agent: tin/1.4.2-20000205 ("Possession") (UNIX) (Linux/2.4.31-pre2-A-STAND
(i686))
Lines: 44
Message-ID: <%NCwe.2492$p%3.15668@typhoon.sonic.net>
Date: Wed, 29 Jun 2005 19:39:39 GMT
NNTP-Posting-Host: 208.201.242.18
X-Complaints-To: abuse@sonic.net
X-Trace: typhoon.sonic.net 1120073979 208.201.242.18 (Wed, 29 Jun 2005 12:39:39
PDT)
NNTP-Posting-Date: Wed, 29 Jun 2005 12:39:39 PDT
Xref: g2news1.google.com comp.sys.atari.8bit:5568 comp.sys.atari.st:6583

In comp.sys.atari.8bit dark_willow1981@lycos.com wrote:
> Atari now is just a brand logo used by a games comapny that is
> themselves very small.

See someone else's comment on the size of Infogrames. (I'll take their
word for it :^))

> There is no way I can see that they are going to
> build a new hardware,

Except, they already _did_. I mean, it's not a PS2, but...

  http://www.atari.com/us/games/atari_flashback/7800

and:

  http://www.classicgaming.com/features/articles/flashback2/

The latter is _actually_ an Atari-compatible device (whereas the
original Atari Flashback is based on a Nintendo-NES-on-a-chip).

> People won't Q up to play PacMan on the PSP or Xbox 360,

Define "people." There are a lot of us out here. The first disc I bought
when I got my original PlayStation was the Williams arcade classics disc
(the one with Joust and Sinistar).

Aside from Super Mario World, the only cartridges I have for my Gameboy
Advance SP are classic arcade game compliations. (Pretty much every game
I have _for_ my GBASP were made before the _original_ GB came out!)

> but they won't mind paying a few quid to download it to their phone.

And that's where people like me come in. >:^) I write cellphone games for
a small company in the Bay Area.

--
-bill!   Picn*x14 --- Linux Anniversary Picnic & BBQ!
bill@newbreedsoftware.com   Sunnyvale Baylands Park, Sunday, August 14th
http://newbreedsoftware.com/   http://linuxpicnic.org/ to RSVP & volunteer!

From -6460674022875529827
X-Google-Thread: 111a55,1b4436004f9e5326
X-Google-Thread: f8760,1b4436004f9e5326
X-Google-Attributes: gid111a55,gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!in.100proofnews.com!
in.100proofnews.com!feed.news.sonic.net!typhoon.sonic.net!not-for-mail
From: bill@newbreedsoftware.com (William Kendrick)
Subject: Re: atari inc press release
Newsgroups: comp.sys.atari.st,comp.sys.atari.8bit
References: <1118178143.766049.222550@g43g2000cwa.googlegroups.com>
<d8bsrk$l3$1@news.al.sw.ericsson.se>
<vmija1liloviouio31g0ql7kd41j9b4tkd@4ax.com>
<1118440005.220710.115460@o13g2000cwo.googlegroups.com>
User-Agent: tin/1.4.2-20000205 ("Possession") (UNIX) (Linux/2.4.31-pre2-A-STAND
(i686))
Lines: 30
Message-ID: <SSCwe.2493$p%3.15673@typhoon.sonic.net>
Date: Wed, 29 Jun 2005 19:44:50 GMT
NNTP-Posting-Host: 208.201.242.18
X-Complaints-To: abuse@sonic.net
X-Trace: typhoon.sonic.net 1120074290 208.201.242.18 (Wed, 29 Jun 2005 12:44:50
PDT)
NNTP-Posting-Date: Wed, 29 Jun 2005 12:44:50 PDT
Xref: g2news1.google.com comp.sys.atari.st:6584 comp.sys.atari.8bit:5569

In comp.sys.atari.8bit mail@freeman-studio.com wrote:
> There is no support for past Atari products at all. Just a means to use
> past Atari ideas and better name recognition to make PC games.

Except for all of the classic games they're re-releasing...

  http://www.atari.com/us/genre/arcade

* "Retro Atari" for the Gameboy DS (which is apparently pretty awesome,
  though I've never even tried a DS, let alone this game)

* Atari Anthology for PS2 & XBox

* Atari: 80 classic games in one (Windows)

* Atari Arcade (Windows)

* Atari Anniversary Edition (Windows)

* Atari Flashback (a stand-alone console with built-in games;
  not so well-received)

* Atari Flashback 2.0 (coming this summer; highly anticipated)

--
-bill!   Picn*x14 --- Linux Anniversary Picnic & BBQ!
bill@newbreedsoftware.com   Sunnyvale Baylands Park, Sunday, August 14th
http://newbreedsoftware.com/   http://linuxpicnic.org/ to RSVP & volunteer!

From -7260324332188265947
X-Google-Thread: f8760,f91ccd5f1b0444bc
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!in.100proofnews.com!
in.100proofnews.com!feed.news.sonic.net!typhoon.sonic.net!not-for-mail
From: bill@newbreedsoftware.com (William Kendrick)
Subject: Re: AtariSIO Question
Newsgroups: comp.sys.atari.8bit
References: <1117818080.687971.150730@g44g2000cwa.googlegroups.com>
<slrnda6gn2.8ei.usenet-200506@camel.hias.horus.com>
User-Agent: tin/1.4.2-20000205 ("Possession") (UNIX) (Linux/2.4.31-pre2-A-STAND
(i686))
Lines: 10
Message-ID: <EUCwe.2494$p%3.15718@typhoon.sonic.net>
Date: Wed, 29 Jun 2005 19:46:44 GMT
NNTP-Posting-Host: 208.201.242.18
X-Complaints-To: abuse@sonic.net
X-Trace: typhoon.sonic.net 1120074404 208.201.242.18 (Wed, 29 Jun 2005 12:46:44
PDT)
NNTP-Posting-Date: Wed, 29 Jun 2005 12:46:44 PDT
Xref: g2news1.google.com comp.sys.atari.8bit:5570

Matthias Reichl <usenet-200506@hias.horus.com> wrote:
> BTW: If you are interested I can email you an 1.44MB floppy image
> with a selfmade mini Linux and the current AtariSIO version.

That is so cool. :)

--
-bill!   Picn*x14 --- Linux Anniversary Picnic & BBQ!
bill@newbreedsoftware.com   Sunnyvale Baylands Park, Sunday, August 14th
http://newbreedsoftware.com/   http://linuxpicnic.org/ to RSVP & volunteer!

From -5080441468420099267
X-Google-Thread: f8760,7e48b9d976c4686b
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news2.google.com!newsread.com!news-
xfer.newsread.com!news.glorb.com!in.100proofnews.com!in.100proofnews.com!
feed.news.sonic.net!typhoon.sonic.net!not-for-mail
From: bill@newbreedsoftware.com (William Kendrick)
Subject: Re: Minimum PC Requirements for APE
Newsgroups: comp.sys.atari.8bit
References: <1117092891.492324.267190@g49g2000cwa.googlegroups.com>
<1117177867.254258.69740@o13g2000cwo.googlegroups.com>
<1117189658.221575.34300@z14g2000cwz.googlegroups.com>
<UR2ne.2667$W51.18503@typhoon.sonic.net>
<1117640269.299133.53840@g49g2000cwa.googlegroups.com>
User-Agent: tin/1.4.2-20000205 ("Possession") (UNIX) (Linux/2.4.31-pre2-A-STAND
(i686))
Lines: 41
Message-ID: <%%Cwe.2495$p%3.15785@typhoon.sonic.net>
Date: Wed, 29 Jun 2005 19:54:35 GMT
NNTP-Posting-Host: 208.201.242.18
X-Complaints-To: abuse@sonic.net
X-Trace: typhoon.sonic.net 1120074875 208.201.242.18 (Wed, 29 Jun 2005 12:54:35
PDT)
NNTP-Posting-Date: Wed, 29 Jun 2005 12:54:35 PDT
Xref: g2news1.google.com comp.sys.atari.8bit:5571

Larry <LLppwhite@aol.com> wrote:
> I don't know much about the Zaurus -- does it run MS-Dos or is it a
> Linux device?
> (Although having read your posts before, I suspect I know... ;-)

Linux all the way, baby! ;^)

The lowest-end models are something like:

  200MHz ARM CPU
  32MB RAM
  32MB Flash (file space)
  320x240, 16bpp backlit LCD touchscreen
  Built-in QWERTY keyboard
  CF memory & device slot
  SD/MMC memory card slot
  USB slave connector
  Linux 2.4 kernel
  Qtopia desktop environment (tho some people replace their entire s/w stack)

There're something like 1200 (at least) pieces of software for the things,
and numerous models out, these days [1], including Atari emulators! :^)

Sadly, discontinued in the US, but the Japanese market are getting
some sweet devices. (Some with 128MB of Flash, 64MB of RAM and a 4GB
HDD built-in! [2]) You _can_ get them in the US, but it'll cost you [3].

[1] Embedded Linux Software Index:
    http://www.elsix.org/

[2] Zaurus C3100 at Zaurus User Group:
    http://www.zaurususergroup.org/Article130.phtml

[3] Slashdot artricle on getting the SL-6000L in the US:
    http://hardware.slashdot.org/article.pl?sid=05/05/03/2240255

--
-bill!   Picn*x14 --- Linux Anniversary Picnic & BBQ!
bill@newbreedsoftware.com   Sunnyvale Baylands Park, Sunday, August 14th
http://newbreedsoftware.com/   http://linuxpicnic.org/ to RSVP & volunteer!

From 6337536539519557509
X-Google-Thread: f8760,462fe36aa19e04f8
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII
Path: g2news1.google.com!news3.google.com!news.glorb.com!in.100proofnews.com!
in.100proofnews.com!feed.news.sonic.net!typhoon.sonic.net!not-for-mail
From: bill@newbreedsoftware.com (William Kendrick)
Subject: Re: MyIDE
Newsgroups: comp.sys.atari.8bit
References: <CCsle.71969$yV4.12916@okepread03>
<1117536162.519477.42100@f14g2000cwb.googlegroups.com>
User-Agent: tin/1.4.2-20000205 ("Possession") (UNIX) (Linux/2.4.31-pre2-A-STAND
(i686))
MIME-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-1
Content-Transfer-Encoding: 8bit
Lines: 18
Message-ID: <P0Dwe.2496$p%3.15537@typhoon.sonic.net>
Date: Wed, 29 Jun 2005 19:55:27 GMT
NNTP-Posting-Host: 208.201.242.18
X-Complaints-To: abuse@sonic.net
X-Trace: typhoon.sonic.net 1120074927 208.201.242.18 (Wed, 29 Jun 2005 12:55:27
PDT)
NNTP-Posting-Date: Wed, 29 Jun 2005 12:55:27 PDT
Xref: g2news1.google.com comp.sys.atari.8bit:5572

mr-atari <sijmen@mr-atari.com> wrote:
> Just a short note to remind everybody that pre-orders ends 31-may.

> !!   =THAT IS TODAY=   !!

> If you want a MyIDE + 1Mb flash cheap, buy one now.
> http://www.atarimax.com/myide/documentation/

I just checked (it's now late June):

  "SALE EXTENDED UNTIL 07/31/2005"

:)

--
-bill!   Picn*x14 --- Linux Anniversary Picnic & BBQ!
bill@newbreedsoftware.com   Sunnyvale Baylands Park, Sunday, August 14th
http://newbreedsoftware.com/   http://linuxpicnic.org/ to RSVP & volunteer!

From 6963599667093749258
X-Google-Thread: f8760,340ce4e8bcc8087b
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!news-in.ntli.net!
newsrout1-win.ntli.net!ntli.net!newspeer1-win.ntli.net!newsfe2-
win.ntli.net.POSTED!53ab2750!not-for-mail
From: "Kryten" <kryten_droid_obfusticator@ntlworld.com>
Newsgroups: comp.sys.atari.8bit
References: <eXQve.7314$11.2659@newsfe2-win.ntli.net>
<d9p9n8$97f$1@mamenchi.zrz.TU-Berlin.DE> <R9%ve.8666$11.8441@newsfe2-win.ntli.net>
<d9r2d4$9at$1@mamenchi.zrz.TU-Berlin.DE> <ELuwe.10745$11.4044@newsfe2-
win.ntli.net> <d9ugkaers1@mamenchi.zrz.TU-Berlin.DE>
Subject: Re: Atari firmware source code in text form wanted
Lines: 17
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <06Ewe.10915$11.1205@newsfe2-win.ntli.net>
Date: Wed, 29 Jun 2005 21:09:16 GMT
NNTP-Posting-Host: 81.100.93.64
X-Complaints-To: http://www.ntlworld.com/netreport
X-Trace: newsfe2-win.ntli.net 1120079356 81.100.93.64 (Wed, 29 Jun 2005 22:09:16
BST)
NNTP-Posting-Date: Wed, 29 Jun 2005 22:09:16 BST
Organization: ntl Cablemodem News Service
Xref: g2news1.google.com comp.sys.atari.8bit:5573

"Thomas Richter" <thor@mersenne.math.tu-berlin.de> wrote in message
news:d9ugkaers1@mamenchi.zrz.TU-Berlin.DE...

> Maybe, but the emulator and the OS is neither written on nor written
> for - shudder - Windows. (-;

> It's a Linux project with a win32 port.
>
> BTW, WinZip can handle .tgz just fine.

That maybe so, but although your link text says os++.tgz, clicking on it
returns os++.tar

:-)

From 8947409652042755870
X-Google-Thread: 111a55,1b4436004f9e5326
X-Google-Thread: f8760,1b4436004f9e5326
X-Google-Attributes: gid111a55,gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g43g2000cwa.googlegroups.com!not-for-
mail
From: "Coda" <smeg_007@hotmail.com>
Newsgroups: comp.sys.atari.st,comp.sys.atari.8bit
Subject: Re: atari inc press release
Date: 29 Jun 2005 15:21:38 -0700
Organization: http://groups.google.com
Lines: 9
Message-ID: <1120083698.679485.92090@g43g2000cwa.googlegroups.com>
References: <1118178143.766049.222550@g43g2000cwa.googlegroups.com>
   <d8bsrk$l3$1@news.al.sw.ericsson.se>
   <vmija1liloviouio31g0ql7kd41j9b4tkd@4ax.com>
   <1118440005.220710.115460@o13g2000cwo.googlegroups.com>
   <SSCwe.2493$p%3.15673@typhoon.sonic.net>
NNTP-Posting-Host: 81.2.109.34
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1120083704 21428 127.0.0.1 (29 Jun 2005 22:21:44 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Wed, 29 Jun 2005 22:21:44 +0000 (UTC)
In-Reply-To: <SSCwe.2493$p%3.15673@typhoon.sonic.net>
User-Agent: G2/0.2
Complaints-To: groups-abuse@google.com
Injection-Info: g43g2000cwa.googlegroups.com; posting-host=81.2.109.34;
   posting-account=mplHiQwAAADKav41lVQyeq-0_KJzTdne
Xref: g2news1.google.com comp.sys.atari.st:6596 comp.sys.atari.8bit:5574

All of those examples you mentioned fall under the category:

> .... Just a means to use
> past Atari ideas ...

Where is the innovation?

Coda

From 722813103480444179
X-Google-Thread: f8760,904f8aff162a6e6e,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!z14g2000cwz.googlegroups.com!not-for-mail
From: stephensheppard@hotmail.com
Newsgroups: comp.sys.atari.8bit
Subject: PING --> Larry White
Date: 29 Jun 2005 10:55:14 -0700
Organization: http://groups.google.com
Lines: 13
Message-ID: <1120067714.858069.210510@z14g2000cwz.googlegroups.com>
NNTP-Posting-Host: 4.154.250.188
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1120067720 32489 127.0.0.1 (29 Jun 2005 17:55:20 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Wed, 29 Jun 2005 17:55:20 +0000 (UTC)
User-Agent: G2/0.2
Complaints-To: groups-abuse@google.com
Injection-Info: z14g2000cwz.googlegroups.com; posting-host=4.154.250.188;
   posting-account=4ilZLQsAAADHKJufwAjm_Pl2CA076mZi
Xref: g2news1.google.com comp.sys.atari.8bit:5565

Sorry to use newsgroup space for this but your AOL mailbox is rejecting
my messages without explanation.

Do you have an alternate email address?

Please PM me.

Thanks.

Regards,

Steve Sheppard

From -7778060346708073169
X-Google-Thread: f8760,904f8aff162a6e6e
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!
newscon02.news.prodigy.com!prodigy.net!newshosting.com!nx01.iad01.newshosting.com!
216.196.98.140.MISMATCH!border1.nntp.dca.giganews.com!nntp.giganews.com!
local01.nntp.dca.giganews.com!nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Wed, 29 Jun 2005 13:15:23 -0500

From: "Bill Garber" <willy46pa@comcast.net>
Newsgroups: comp.sys.atari.8bit
References: <1120067714.858069.210510@z14g2000cwz.googlegroups.com>
Subject: Re: PING --> Larry White
Date: Wed, 29 Jun 2005 14:17:18 -0400
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1106
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1106
Message-ID: <VZqdneE8jeKmeF_fRVn-pg@comcast.com>
Lines: 29
NNTP-Posting-Host: 68.34.184.220
X-Trace: sv3-3pwD3vyPM9cAyLxq9jkdiK1OFo4Kh0pbdqKXdQ1duvEt3f+BJVXLkreSLcDN0/
Hmw8qOdp06ZhDChj9!
nzMNYWDUZcD74ecO1wIgDbcfppODm4ElPnJKmsHpNhk3j2Xy8L46WR9pIaPWwTkDiExObg3fSHDg!Cw==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:5566

<stephensheppard@hotmail.com> wrote in message
news:1120067714.858069.210510@z14g2000cwz.googlegroups.com...
: Sorry to use newsgroup space for this but your AOL mailbox is rejecting
: my messages without explanation.
:
: Do you have an alternate email address?
:
: Please PM me.
:
: Thanks.
:
: Regards,
:
: Steve Sheppard

AOL sucks. Take the hyperlinks out of your sig files.
Just for AOL email recipients, that is. :o)

Apple II Forever, Apple II Together
Bill @ GarberStreet Enterprizez

Web Site - http://garberstreet.netfirms.com
HOME OF THE RAM-4-GS

Email - willy46pa@comcast.net

From -1261137510246043142
X-Google-Thread: f8760,340ce4e8bcc8087b
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!pd7cy2so!pd7cy1no!shaw.ca!
pd7tw3no.POSTED!53ab2750!not-for-mail
X-Trace-PostClient-IP: 24.68.25.84
From: Shawn Jefferson <shawnjefferson@shaw.caREMOVEPLS>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Atari firmware source code in text form wanted
Reply-To: shawnjefferson@shaw.caREMOVEPLS
Message-ID: <r2j6c1pcik2usjoo0pfb6pvlsg2og5ltlm@4ax.com>
References: <eXQve.7314$11.2659@newsfe2-win.ntli.net>
<1119923929.094498.150510@z14g2000cwz.googlegroups.com>
<_c9we.9321$11.3907@newsfe2-win.ntli.net>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 8
Date: Thu, 30 Jun 2005 01:37:19 GMT
NNTP-Posting-Host: 24.64.223.206
X-Complaints-To: abuse@shaw.ca
X-Trace: pd7tw3no 1120095439 24.64.223.206 (Wed, 29 Jun 2005 19:37:19 MDT)
NNTP-Posting-Date: Wed, 29 Jun 2005 19:37:19 MDT
Organization: Shaw Residential Internet
Xref: g2news1.google.com comp.sys.atari.8bit:5575

I zipped what I've got for source code for the Atari OS and put it here:
http://www.jeffersonsauctioneering.com/atari/atari-os.zip

Maybe that will help you?

Shawn Jefferson
(fix reply to for email)

From -7058041143997016855
X-Google-Thread: f8760,18108e59db36dc66,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!cox.net!news-
xfer.cox.net!p01!okepread07.POSTED!53ab2750!not-for-mail
Reply-To: "Docrotcod" <rahbart@cox.net>
From: "Docrotcod" <rahbart@cox.net>
Newsgroups: comp.sys.atari.8bit
Subject: Compare?
Lines: 7
X-Priority: 3
X-MSMail-Priority: Normal

X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-RFC2646: Format=Flowed; Original
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
Message-ID: <4iKwe.22284$mC.12855@okepread07>
Date: Wed, 29 Jun 2005 23:11:35 -0500
NNTP-Posting-Host: 70.185.224.53
X-Complaints-To: abuse@cox.net
X-Trace: okepread07 1120104704 70.185.224.53 (Thu, 30 Jun 2005 00:11:44 EDT)
NNTP-Posting-Date: Thu, 30 Jun 2005 00:11:44 EDT
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:5576

    Is there a program out there that will compare the contents of two
different drives? I think I have some discrepancy between my backup and
source drives.

Thomas

From -1103377479516622449
X-Google-Thread: f8760,462fe36aa19e04f8
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII
Path: g2news1.google.com!news3.google.com!news.glorb.com!in.100proofnews.com!
in.100proofnews.com!cox.net!news-xfer.cox.net!p01!okepread07.POSTED!53ab2750!not-
for-mail
Reply-To: "Docrotcod" <rahbart@cox.net>
From: "Docrotcod" <rahbart@cox.net>
Newsgroups: comp.sys.atari.8bit
References: <CCsle.71969$yV4.12916@okepread03>
<1117536162.519477.42100@f14g2000cwb.googlegroups.com>
<P0Dwe.2496$p%3.15537@typhoon.sonic.net>
Subject: Re: MyIDE
Lines: 29
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <MSLwe.22286$mC.14154@okepread07>
Date: Thu, 30 Jun 2005 00:58:59 -0500
NNTP-Posting-Host: 70.185.224.53
X-Complaints-To: abuse@cox.net
X-Trace: okepread07 1120111148 70.185.224.53 (Thu, 30 Jun 2005 01:59:08 EDT)
NNTP-Posting-Date: Thu, 30 Jun 2005 01:59:08 EDT
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:5577

Thank you very much!

Thomas

"William Kendrick" <bill@newbreedsoftware.com> wrote in message
news:P0Dwe.2496$p%3.15537@typhoon.sonic.net...
> mr-atari <sijmen@mr-atari.com> wrote:
>> Just a short note to remind everybody that pre-orders ends 31-may.
>
>> !!   =THAT IS TODAY=   !!
>
>> If you want a MyIDE + 1Mb flash cheap, buy one now.
>> http://www.atarimax.com/myide/documentation/
>
> I just checked (it's now late June):
>
> "SALE EXTENDED UNTIL 07/31/2005"
>
> :)
>
> --
> -bill!   Picn*x14 --- Linux Anniversary Picnic &
> BBQ!
> bill@newbreedsoftware.com   Sunnyvale Baylands Park, Sunday, August
> 14th
> http://newbreedsoftware.com/   http://linuxpicnic.org/ to RSVP &
> volunteer!

From 8405156843675507820
X-Google-Thread: f8760,f4df6acaba152abd
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!npeer.de.kpn-
eurorings.net!newsfeed.arcor.de!news.arcor.de!not-for-mail
Date: Thu, 30 Jun 2005 08:49:54 +0200
From: Thomas 'twh' Havemeister <twh1@gmx.de>
User-Agent: Mozilla/5.0 (Windows; U; Windows NT 5.1; en-US; rv:1.7.7) Gecko/
20050414
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit
Subject: Re: Visicalc for XEP80
References: <42be6bdb$0$1130$9b4e6d93@newsread4.arcor-online.net>
<u3Mve.8857$Zo.1541@bignews3.bellsouth.net>
In-Reply-To: <u3Mve.8857$Zo.1541@bignews3.bellsouth.net>
Content-Type: text/plain; charset=us-ascii; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 11
Message-ID: <42c395d2$0$1128$9b4e6d93@newsread4.arcor-online.net>
Organization: Arcor
NNTP-Posting-Date: 30 Jun 2005 08:48:50 MEST
NNTP-Posting-Host: 3584d49c.newsread4.arcor-online.net
X-Trace:

DXC=Kl6hIYZRB3XJ<1FClJbQ`\:ejgIfPPldTjW\KbG]kaMX]kI_X=5KeaVd983bH4bhj\fEcGQOL?
fFX>@fK>SKLPdT
X-Complaints-To: abuse@arcor.de
Xref: g2news1.google.com comp.sys.atari.8bit:5578

Phantom wrote:
> Sorry to butt in...
>
> I have a XEP-80 as well and was wondering if there is a list of programs
> that will work with it?
>

yes. apparently the XEP wasn't very popular, so the public interest in
this topic seems to be low :(

\thomas

From -4835003207582525306
X-Google-Thread: f8760,340ce4e8bcc8087b
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news2.google.com!proxad.net!
news.tele.dk!news.tele.dk!small.news.tele.dk!news-fra1.dfn.de!news-ber1.dfn.de!
zrz.TU-Berlin.DE!not-for-mail
From: Thomas Richter <thor@mersenne.math.tu-berlin.de>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Atari firmware source code in text form wanted
Date: 30 Jun 2005 08:00:10 GMT
Organization: Technical University Berlin, Germany
Lines: 17
Message-ID: <da08qafgk2@mamenchi.zrz.TU-Berlin.DE>
References: <eXQve.7314$11.2659@newsfe2-win.ntli.net>
<d9p9n8$97f$1@mamenchi.zrz.TU-Berlin.DE> <R9%ve.8666$11.8441@newsfe2-win.ntli.net>
<d9r2d4$9at$1@mamenchi.zrz.TU-Berlin.DE> <ELuwe.10745$11.4044@newsfe2-
win.ntli.net> <d9ugkaers1@mamenchi.zrz.TU-Berlin.DE>
<06Ewe.10915$11.1205@newsfe2-win.ntli.net>
NNTP-Posting-Host: mersenne.math.tu-berlin.de
User-Agent: tin/1.6.1-20030807 ("Vatersay") (UNIX) (Linux/2.4.21-273-smp4G (i686))
Xref: g2news1.google.com comp.sys.atari.8bit:5579

Hi,

> > BTW, WinZip can handle .tgz just fine.

> That maybe so, but although your link text says os++.tgz, clicking on it
> returns os++.tar

> :-)

Seems to be a "feature" of the browser you're using. Try firefox/mozilla,
they'll pickup the right mime type for me.

So long,
     Thomas

From 8448586552092428275
X-Google-Thread: f8760,340ce4e8bcc8087b
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!news-in.ntli.net!
newsrout1-win.ntli.net!ntli.net!newspeer1-win.ntli.net!newsfe5-
win.ntli.net.POSTED!53ab2750!not-for-mail
From: "Kryten" <kryten_droid_obfusticator@ntlworld.com>
Newsgroups: comp.sys.atari.8bit
References: <eXQve.7314$11.2659@newsfe2-win.ntli.net>
<1119923929.094498.150510@z14g2000cwz.googlegroups.com>
<_c9we.9321$11.3907@newsfe2-win.ntli.net>
<r2j6c1pcik2usjoo0pfb6pvlsg2og5ltlm@4ax.com>
Subject: Re: Atari firmware source code in text form wanted
Lines: 20
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <foOwe.13740$Ar5.10981@newsfe5-win.ntli.net>
Date: Thu, 30 Jun 2005 08:51:23 GMT
NNTP-Posting-Host: 81.100.93.64
X-Complaints-To: http://www.ntlworld.com/netreport
X-Trace: newsfe5-win.ntli.net 1120121483 81.100.93.64 (Thu, 30 Jun 2005 09:51:23
BST)
NNTP-Posting-Date: Thu, 30 Jun 2005 09:51:23 BST
Organization: ntl Cablemodem News Service
Xref: g2news1.google.com comp.sys.atari.8bit:5580

"Shawn Jefferson" <shawnjefferson@shaw.caREMOVEPLS> wrote in message
news:r2j6c1pcik2usjoo0pfb6pvlsg2og5ltlm@4ax.com...
>I zipped what I've got for source code for the Atari OS and put it here:
> http://www.jeffersonsauctioneering.com/atari/atari-os.zip
>
> Maybe that will help you?

Aha, source to re-create the XL/XE ROM contents. Nice.

Having read the README, I see it is from a guy called Sidney Cadot.
Do you think it's okay for me to put the sources on the web in html format,
so long as I assign appropriate credit?

I suppose the XL is the most advanced version, so recreating the 800 source
is only of historical interest to replace the 6 MByte pdf file.

Cheers, K.

From 2257844222614735001
X-Google-Thread: f8760,340ce4e8bcc8087b
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news2.google.com!proxad.net!proxad.net!
62.253.162.218.MISMATCH!news-in.ntli.net!newsrout1-win.ntli.net!ntli.net!
newspeer1-win.ntli.net!newsfe5-win.ntli.net.POSTED!53ab2750!not-for-mail
From: "Kryten" <kryten_droid_obfusticator@ntlworld.com>
Newsgroups: comp.sys.atari.8bit
References: <eXQve.7314$11.2659@newsfe2-win.ntli.net>
<1119923929.094498.150510@z14g2000cwz.googlegroups.com>
<_c9we.9321$11.3907@newsfe2-win.ntli.net>
<r2j6c1pcik2usjoo0pfb6pvlsg2og5ltlm@4ax.com> <foOwe.13740$Ar5.10981@newsfe5-
win.ntli.net>
Subject: Re: Atari firmware source code in text form wanted
Lines: 9
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Response
Message-ID: <LHOwe.13825$Ar5.9210@newsfe5-win.ntli.net>
Date: Thu, 30 Jun 2005 09:12:11 GMT
NNTP-Posting-Host: 81.100.93.64
X-Complaints-To: http://www.ntlworld.com/netreport
X-Trace: newsfe5-win.ntli.net 1120122731 81.100.93.64 (Thu, 30 Jun 2005 10:12:11
BST)
NNTP-Posting-Date: Thu, 30 Jun 2005 10:12:11 BST
Organization: ntl Cablemodem News Service
Xref: g2news1.google.com comp.sys.atari.8bit:5581

Ah, I see the author already has it on the net
http://ch.twi.tudelft.nl/~sidney/atari/
A more recent version, but in *.tar.gz form that I cannot open
Firefox downloads it correctly but my GnuWin32 utility doesn't open it.

I'll chat with Mr Cadot directly...

From -8840817132809261888
X-Google-Thread: f8760,3abee31b275f3dd6
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!proxad.net!news.wiretrip.org!

border2.nntp.ams.giganews.com!nntp.giganews.com!pe2.news.blueyonder.co.uk!
blueyonder!pe1.news.blueyonder.co.uk!blueyonder!fe1.news.blueyonder.co.uk.POSTED!
53ab2750!not-for-mail
Newsgroups: comp.sys.atari.8bit
From: ilaskeyNOT@cix.co.uk (Iain Laskey)
Reply-To: ilaskeyNOT@cix.co.uk
Subject: Re: interesting atari find on Google
Message-Id: <memo.20050630114946.4060A@ilba14195.www.blueyonder.co.uk>
References: <1120055680.726748.292510@o13g2000cwo.googlegroups.com>
Lines: 10
Date: Thu, 30 Jun 2005 10:49:49 GMT
NNTP-Posting-Host: 213.48.36.31
X-Trace: fe1.news.blueyonder.co.uk 1120128589 213.48.36.31 (Thu, 30 Jun 2005
11:49:49 BST)
NNTP-Posting-Date: Thu, 30 Jun 2005 11:49:49 BST
Xref: g2news1.google.com comp.sys.atari.8bit:5582

In article <1120055680.726748.292510@o13g2000cwo.googlegroups.com>,
rtdos@rtdos.com (*ProteanThread*) wrote:

> *From:* "*ProteanThread*" <rtdos@rtdos.com>
> *Date:* 29 Jun 2005 07:34:40 -0700
>
> http://print.google.com/print?q=atari
Nice one. Thanks for that.

Iain

From -2013889119616531814
X-Google-Thread: f8760,fa84aade25b2cd98,start
X-Google-Thread: 111a55,fa84aade25b2cd98,start
X-Google-Thread: 100a3b,fa84aade25b2cd98,start
X-Google-Thread: 104d7a,fa84aade25b2cd98,start
X-Google-Thread: 1143d9,fa84aade25b2cd98,start
X-Google-Thread: fa2dd,fa84aade25b2cd98,start
X-Google-Attributes:
gidf8760,gid111a55,gid100a3b,gid104d7a,gid1143d9,gidfa2dd,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!newsfeed2.dallas1.level3.net!
news.level3.com!newsfeed-00.mathworks.com!pln-w!spln!dex!extra.newsguy.com!
newsp.newsguy.com!onyx.spiritone.com!atari
From: Bravo Sierra Computers <atari@aracnet.com>
Newsgroups:
comp.sys.atari.8bit,comp.sys.atari.st,rec.games.video.atari,rec.games.video.classi
c,rec.games.video.marketplace,pdx.forsale
Subject: Atari Games of Summer! $5 & Up!
Date: Thu, 30 Jun 2005 05:49:02 -0700
Organization: http://extra.newsguy.com
Lines: 24
Message-ID: <Pine.LNX.4.44.0506300545320.1756-100000@onyx.spiritone.com>
NNTP-Posting-Host: p-375.newsdawg.com
Mime-Version: 1.0

Content-Type: TEXT/PLAIN; charset=US-ASCII
X-X-Sender: atari@onyx.spiritone.com
Xref: g2news1.google.com comp.sys.atari.8bit:5583 comp.sys.atari.st:6617
rec.games.video.atari:867 rec.games.video.classic:10058
rec.games.video.marketplace:2210 pdx.forsale:6420

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http://www.aracnet.com/~atari/8bt_soft.htm   Classic Atari Games!
http://www.aracnet.com/~atari/jaggames.htm   Atari Jaguar Games!
http://www.aracnet.com/~atari/st_soft.htm   Atari ST Games!
http://www.aracnet.com/~atari/whybuyben.htm Ben's Living References!
http://www.aracnet.com/~atari/shipping.htm   Tricks I can Do.

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Through E-Mail at Atari@aracnet.com or BenSells@Atari.org and Please Specify
Atari 8 Bit, ST, Jaguar and/or all 3! Or Call Ben anytime at (503)256-9974!!!

From -8048817821548227384
X-Google-Thread: f8760,657fe9d911f008c7,start
X-Google-Thread: 111a55,657fe9d911f008c7,start
X-Google-Thread: 100a3b,657fe9d911f008c7,start
X-Google-Thread: 104d7a,657fe9d911f008c7,start
X-Google-Thread: 1143d9,657fe9d911f008c7,start
X-Google-Thread: fa2dd,657fe9d911f008c7,start
X-Google-Attributes:
gidf8760,gid111a55,gid100a3b,gid104d7a,gid1143d9,gidfa2dd,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!newsfeed2.dallas1.level3.net!
news.level3.com!newsfeed-00.mathworks.com!pln-e!spln!lex!extra.newsguy.com!
newsp.newsguy.com!onyx.spiritone.com!atari
From: Bravo Sierra Computers <atari@aracnet.com>
Newsgroups:
comp.sys.atari.8bit,comp.sys.atari.st,rec.games.video.atari,rec.games.video.classi
c,rec.games.video.marketplace,pdx.forsale
Subject: Atari XMAS in July Sale!
Date: Thu, 30 Jun 2005 05:52:09 -0700
Organization: http://extra.newsguy.com
Lines: 25

Message-ID: <Pine.LNX.4.44.0506300549120.1756-100000@onyx.spiritone.com>
NNTP-Posting-Host: p-619.newsdawg.com
Mime-Version: 1.0
Content-Type: TEXT/PLAIN; charset=US-ASCII
X-X-Sender: atari@onyx.spiritone.com
Xref: g2news1.google.com comp.sys.atari.8bit:5584 comp.sys.atari.st:6618
rec.games.video.atari:868 rec.games.video.classic:10059
rec.games.video.marketplace:2211 pdx.forsale:6421

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http://BensCatalogs.Atari.org   Bens Atari Catalogs!
http://www.aracnet.com/~atari/newstuff.htm   My New Atari's for Sale!
http://www.aracnet.com/~atari/shipping.htm   How I can save you Money!
http://www.aracnet.com/~atari/specials.htm   Atari Sale News!
http://www.aracnet.com/~atari/whybuyben.htm Ben's References!

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Atari@aracnet.com. If you can't reach me, see my info at the Bottom!

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Books. FREE Catalogs on Ben's Domain at http://BensCatalogs.Atari.org or at
http://BenSells.Atari.org Catalogs can be attached to,Requested by & Received
Through E-Mail at Atari@aracnet.com or BenSells@Atari.org and Please Specify
Atari 8 Bit, ST, Jaguar and/or all 3! Or Call Ben anytime at (503)256-9974!!!

From -1191776946567189556
X-Google-Thread: f8760,657fe9d911f008c7
X-Google-Thread: 111a55,657fe9d911f008c7
X-Google-Attributes: gidf8760,gid111a55,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g14g2000cwa.googlegroups.com!not-for-
mail
From: "Coda" <smeg_007@hotmail.com>
Newsgroups: comp.sys.atari.8bit,comp.sys.atari.st
Subject: Re: Atari XMAS in July Sale!
Date: 30 Jun 2005 06:48:18 -0700
Organization: http://groups.google.com
Lines: 2
Message-ID: <1120139298.923431.175630@g14g2000cwa.googlegroups.com>
References: <Pine.LNX.4.44.0506300549120.1756-100000@onyx.spiritone.com>
NNTP-Posting-Host: 193.113.57.161
Mime-Version: 1.0

Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1120139304 8899 127.0.0.1 (30 Jun 2005 13:48:24 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Thu, 30 Jun 2005 13:48:24 +0000 (UTC)
In-Reply-To: <Pine.LNX.4.44.0506300549120.1756-100000@onyx.spiritone.com>
User-Agent: G2/0.2
Complaints-To: groups-abuse@google.com
Injection-Info: g14g2000cwa.googlegroups.com; posting-host=193.113.57.161;
   posting-account=mplHiQwAAADKav41lVQyeq-0_KJzTdne
Xref: g2news1.google.com comp.sys.atari.8bit:5585 comp.sys.atari.st:6620

Theres no such thing as XMAS, spamboy.

From -385568264631297908
X-Google-Thread: f8760,340ce4e8bcc8087b
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Thu, 30 Jun 2005 13:05:50 -0500
Newsgroups: comp.sys.atari.8bit
Subject: Re: Atari firmware source code in text form wanted
From: Slor <slor@comcast.net>
References: <eXQve.7314$11.2659@newsfe2-win.ntli.net>
<d9p9n8$97f$1@mamenchi.zrz.TU-Berlin.DE> <R9%ve.8666$11.8441@newsfe2-win.ntli.net>
<d9r2d4$9at$1@mamenchi.zrz.TU-Berlin.DE> <ELuwe.10745$11.4044@newsfe2-
win.ntli.net> <d9ugkaers1@mamenchi.zrz.TU-Berlin.DE>
<06Ewe.10915$11.1205@newsfe2-win.ntli.net> <da08qafgk2@mamenchi.zrz.TU-
Berlin.DE>
Organization: SlorNet
Message-ID: <Xns968584E84A84Demuslor@216.196.97.136>
User-Agent: Xnews/??.01.30
X-Face: %XserOfRX`r-LZ\90<=vI7k<`QMH-(LjNZH``KUi:!h#87]<"qLW9._L==*cB*vFNz{?
Y.Vz>XH|C~h:N9n;4e2v2#laq4Ulh=}mld:QfCBGs+FjBzrqw"21t|9{10.Or*=/*r`>g%Vt:BSjgX?
u"@UIELF4GNA7xalm$S8f7NNF2Mp-\+zP#nku/;1U}b.C)>L7y$c+$Ux<]#j^$#/
9Vf'OY:5c6UitDqvbuwo]_:Z$P[pFeMk8Y;k;)s6L_=d'?B<O+S&^Km"uNO3S{(0<4kpzn-jgG9H|
q&O,w":}0mL5f92-{_O
Date: Thu, 30 Jun 2005 13:05:50 -0500
Lines: 27
NNTP-Posting-Host: 68.58.93.147
X-Trace: sv3-ecouoPzv2O87XqOZAOBWlTF/
x1at+nfZlwZb1AFqvOLdfzSWiST6MQgWwcLo7+lHewnUOpm5T3HPeWF!rS5kF+SXrwH/yz/
sp3rF98ViwFNOJGym/se6JydMziP32Ye0DanJWW3gCfZhyHy9baK0hFNNBOyC!ft5in4xmUA==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:5586

Despite all prevention efforts, Thomas Richter
<thor@mersenne.math.tu-berlin.de> wrote in
news:da08qafgk2@mamenchi.zrz.TU-Berlin.DE:

>
> Hi,
>
>> > BTW, WinZip can handle .tgz just fine.
>
>> That maybe so, but although your link text says os++.tgz, clicking on
>> it returns os++.tar
>
>> :-)
>
> Seems to be a "feature" of the browser you're using. Try
> firefox/mozilla, they'll pickup the right mime type for me.
>
> So long,
>   Thomas
>
>
>

Mine did the same thing - just rename it to .tgz when you download.

--
Slor

From 5456075396627071060
X-Google-Thread: f8760,5c6e3e59feb3df8e,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.telenor.com!news.telenor.com.POSTED!not-for-mail
NNTP-Posting-Date: Thu, 30 Jun 2005 13:58:37 -0500
From: "Vidar Olavesen" <olavese@online.no>
Newsgroups: comp.sys.atari.8bit
Subject: MyIDE question
Date: Thu, 30 Jun 2005 21:00:24 +0200
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1506
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1506
Message-ID: <NtadnQfUvfRA3Vnf4p2dnA@telenor.com>
Lines: 9
NNTP-Posting-Host: 80.212.252.23
X-Trace: sv3-UpxWAvuPYQBdHf+2L5nI2eGHw8q+Qgh/ub1PIRfJ/
ISv1i2cil+HqzOSgLz6GnczZUOMmdWGd7ahvpu!HrOEnjrFY7DP64OwYPA4gKaLZpbzl9/
f2mqIdrDuPuqwPHz5agzrE3kRb/vAXXldQIdiiFxz1zU=
X-Complaints-To: news-abuse@telenor.net

X-DMCA-Complaints-To: news-abuse@telenor.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:5587

I just got it working now, but I have an old setup, which I like very much
when programming. I use TopDos, Textpro and AMAC for coding. I made a small
partition to fit this on and that seems fine enough. However, I used to have
the MIO connected and there I swapped drives from 6 to 1 and that made
TopDos work, but the MyIDE can't swap drives. Any suggestions on easy fixes?

Take Atarian care

From 1266241032602122516
X-Google-Thread: f8760,340ce4e8bcc8087b
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Thu, 30 Jun 2005 14:13:18 -0500
Newsgroups: comp.sys.atari.8bit
Subject: Re: Atari firmware source code in text form wanted
From: Slor <slor@comcast.net>
References: <eXQve.7314$11.2659@newsfe2-win.ntli.net>
<1119923929.094498.150510@z14g2000cwz.googlegroups.com>
<_c9we.9321$11.3907@newsfe2-win.ntli.net>
<r2j6c1pcik2usjoo0pfb6pvlsg2og5ltlm@4ax.com> <foOwe.13740$Ar5.10981@newsfe5-
win.ntli.net> <LHOwe.13825$Ar5.9210@newsfe5-win.ntli.net>
Organization: SlorNet
Message-ID: <Xns968590531A933emuslor@216.196.97.136>
User-Agent: Xnews/??.01.30
X-Face: %XserOfRX`r-LZ\90<=vI7k<`QMH-(LjNZH``KUi:!h#87]<"qLW9._L==*cB*vFNz{?
Y.Vz>XH|C~h:N9n;4e2v2#laq4Ulh=}mld:QfCBGs+FjBzrqw"21t|9{10.Or*=/*r`>g%Vt:BSjgX?
u"@UIELF4GNA7xalm$S8f7NNF2Mp-\+zP#nku/;1U}b.C)>L7y$c+$Ux<]#j^$#/
9Vf'OY:5c6UitDqvbuwo]_:Z$P[pFeMk8Y;k;)s6L_=d'?B<O+S&^Km"uNO3S{(0<4kpzn-jgG9H|
q&O,w":}0mL5f92-{_O
Date: Thu, 30 Jun 2005 14:13:18 -0500
Lines: 19
NNTP-Posting-Host: 68.58.93.147
X-Trace: sv3-Y6yxSLhnntskoV/
5B77SMBrS2tPFItw2ZUM6hTq6Q9YtWFZr+4d8w4MVVZGFz7pJgJq9+tZipogaS1Y!
1js7RwYy60K10GjX//2fYwiEjcBl3i1zjd11eGE/RghbweK8Xj7kLf06p5Z7guXMiQpD7QPUMZJQ!
9SaHVwpUgw==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint

properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:5588

Despite all prevention efforts, "Kryten"
<kryten_droid_obfusticator@ntlworld.com> wrote in news:LHOwe.13825$Ar5.9210
@newsfe5-win.ntli.net:

> Ah, I see the author already has it on the net
> http://ch.twi.tudelft.nl/~sidney/atari/
> A more recent version, but in *.tar.gz form that I cannot open
> Firefox downloads it correctly but my GnuWin32 utility doesn't open it.
>
> I'll chat with Mr Cadot directly...
>
>
>

Excellent effort by Mr. Cadot. I just got ahold of this and built all the
roms on my Linux box - binary equivalents as advertised. :)

--
Slor

From -1424856733341996228
X-Google-Thread: f8760,657fe9d911f008c7
X-Google-Thread: 111a55,657fe9d911f008c7
X-Google-Thread: 100a3b,657fe9d911f008c7
X-Google-Thread: 104d7a,657fe9d911f008c7
X-Google-Thread: 1143d9,657fe9d911f008c7
X-Google-Thread: fa2dd,657fe9d911f008c7
X-Google-Attributes:
gidf8760,gid111a55,gid100a3b,gid104d7a,gid1143d9,gidfa2dd,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!news.moat.net!cox.net!
news-xfer.cox.net!p01!fed1read01.POSTED!53ab2750!not-for-mail
From: MrBiggles <mrbiggles909@yahoo.com>
Reply-To: mrbiggles909@yahoo.com
User-Agent: Mozilla Thunderbird 1.0 (Windows/20041206)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups:
comp.sys.atari.8bit,comp.sys.atari.st,rec.games.video.atari,rec.games.video.classi
c,rec.games.video.marketplace,pdx.forsale
Subject: Re: Atari XMAS in July Sale!
References: <Pine.LNX.4.44.0506300549120.1756-100000@onyx.spiritone.com>
In-Reply-To: <Pine.LNX.4.44.0506300549120.1756-100000@onyx.spiritone.com>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 5
Message-ID: <zx%we.3766$Qo.146@fed1read01>
Date: Thu, 30 Jun 2005 16:48:51 -0700

NNTP-Posting-Host: 68.225.10.43
X-Complaints-To: abuse@cox.net
X-Trace: fed1read01 1120175327 68.225.10.43 (Thu, 30 Jun 2005 19:48:47 EDT)
NNTP-Posting-Date: Thu, 30 Jun 2005 19:48:47 EDT
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:5589 comp.sys.atari.st:6636
rec.games.video.atari:869 rec.games.video.classic:10077
rec.games.video.marketplace:2212 pdx.forsale:6423

You're having such a hard time because your prices are too high. Lower
them until sales pick up. Match the economic times. Collectors don't
have the expendable income like they did a few years ago. Compare prices
on ebay now to what they were before the tech bust. They're like 1/3
what they used to be.

From 1527205537499021395
X-Google-Thread: f8760,657fe9d911f008c7
X-Google-Thread: 111a55,657fe9d911f008c7
X-Google-Thread: 100a3b,657fe9d911f008c7
X-Google-Thread: 104d7a,657fe9d911f008c7
X-Google-Thread: 1143d9,657fe9d911f008c7
X-Google-Thread: fa2dd,657fe9d911f008c7
X-Google-Attributes:
gidf8760,gid111a55,gid100a3b,gid104d7a,gid1143d9,gidfa2dd,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Thu, 30 Jun 2005 21:07:40 -0500
From: "Son of man" <sonofman1@comcast.net>
Newsgroups:
comp.sys.atari.8bit,comp.sys.atari.st,rec.games.video.atari,rec.games.video.classi
c,rec.games.video.marketplace,pdx.forsale
References: <Pine.LNX.4.44.0506300549120.1756-100000@onyx.spiritone.com>
<zx%we.3766$Qo.146@fed1read01>
Subject: Re: Atari XMAS in July Sale!
Date: Thu, 30 Jun 2005 22:07:29 -0400
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-RFC2646: Format=Flowed; Response
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
Message-ID: <wOCdnS-m0cfxOFnfRVn-oQ@comcast.com>
Lines: 20
NNTP-Posting-Host: 65.34.156.152
X-Trace: sv3-TkYrC6Qm69pa2oHwqa5Y+o4q4bu7I5GOQdXJJ3fiCsLEdVoi9FV+ncs9VtJQt9I93ou/
wY+QUYR/92G!i8eunOEqcrvYJj3rCsL+QX2Jx5nE+1tCuwRHenOF+MHe4S1UFfCUROgNUzMCWV/
ays9AuBgBYM6V!Rw==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint

properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:5590 comp.sys.atari.st:6642
rec.games.video.atari:870 rec.games.video.classic:10084
rec.games.video.marketplace:2213 pdx.forsale:6427

"MrBiggles" <mrbiggles909@yahoo.com> wrote in message
news:zx%we.3766$Qo.146@fed1read01...
> You're having such a hard time because your prices are too high. Lower
> them until sales pick up. Match the economic times. Collectors don't have
> the expendable income like they did a few years ago. Compare prices on
> ebay now to what they were before the tech bust. They're like 1/3 what
> they used to be.

My other critical advice for him would be not to use Xmas in July as an
advertisement. It might offend some religous people (I'm a little
dissapointed but not offended) because the primary meaning of Xmas is a
religious celebration, not a means to market merchandise (remember, "Have
you made my Father's house a den of merchandise?")

I realize that many companies do market at Xmas time, however I think "Xmas
in July" sale is taking it too far.

Just some helpful criticism, not a flame.

From -7823912034514184776
X-Google-Thread: f8760,1ab1169985f9e055
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!bigfeed.bellsouth.net!
bignumber.bellsouth.net!news.bellsouth.net!bignews6.bellsouth.net.POSTED!16d8a3f8!
not-for-mail
Reply-To: "Phantom" <phantomm@bellsouth.net>
From: "Phantom" <phantomm@bellsouth.net>
Newsgroups: comp.sys.atari.8bit
References: <541we.22049$mC.536@okepread07>
<uL2we.23984$qm.14930@bignews6.bellsouth.net> <0Y2we.22057$mC.4902@okepread07>
<mX3we.10082$Zo.8381@bignews3.bellsouth.net> <-bqdnVbI5rSAj1zf4p2dnA@telenor.com>
Subject: Re: Hard Disks and MIO
Lines: 32
Organization: Phantoms Hauntings
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
X-RFC2646: Format=Flowed; Original
Message-ID: <jL1xe.7734$ho.451@bignews6.bellsouth.net>
X-Complaints-To: abuse@bellsouth.net
X-Abuse-Info: Please forward a copy of all headers for proper handling
X-Trace:

ofjmidbaofeaohdodbdpiflmbcekedmfhojhikkbagflhcbolghhebenofbennlfmonlpihopadfnlbjen
aokgifmfmgoelemhniiggabpjgddgdiomjfblpoepbnocpjlmdkcgadaokhjimclgclbkmcgnepegb
NNTP-Posting-Date: Thu, 30 Jun 2005 22:19:59 EDT
Date: Thu, 30 Jun 2005 22:21:06 -0400
Xref: g2news1.google.com comp.sys.atari.8bit:5591

"Vidar Olavesen" <olavese@online.no> wrote in message
news:-bqdnVbI5rSAj1zf4p2dnA@telenor.com...
>
> I think that you can have two MFM/RLL drives on each controller card.
> I used
> to have it and it worked fine, but after a move, nothing comes up on
> anything. Can't even reformat or start over. I tried two different
> 4000A
> controllers and several drives. I might have forgotten how to do it or
> need
> the same low level formatter as the original poster does. Anyplace to
> buy
> Flashback?
>
>

I have no idea where one could buy it, unless you find it on ebay.
IIRC, Flashback is mostly for backing up your hard drives.
It's been awhile since I've used it though.

Now recently, I did see the program on a Atari 8-bit FTP site.
But I can't remember which one. Have a look and you might find it.

Also, I have a MIO utilitie disk from ICD. I have forgotten whats on it.
And at the moment I can't tell as my 8-bit monitor went out on me.
So until I get another monitor, I can't check out my disks.

phantomm@bellsouth.net

From 3545496877678812186
X-Google-Thread: f8760,a02f06517dd08380,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!bigfeed.bellsouth.net!
bignumber.bellsouth.net!news.bellsouth.net!bignews6.bellsouth.net.POSTED!16d8a3f8!
not-for-mail
Reply-To: "Phantom" <phantomm@bellsouth.net>
From: "Phantom" <phantomm@bellsouth.net>
Newsgroups: comp.sys.atari.8bit
Subject: ICD MIO Utilitie Disk
Lines: 30
Organization: Phantoms Hauntings

X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
X-RFC2646: Format=Flowed; Original
Message-ID: <HZ1xe.7741$ho.7659@bignews6.bellsouth.net>
X-Complaints-To: abuse@bellsouth.net
X-Abuse-Info: Please forward a copy of all headers for proper handling
X-Trace:
ofjmidbaofeaohdodbdpiflmbcekedmfhojhikkbagflhcbobiondfjaddfmpdepmonlpihopadfnlbjen
aokgifmfmgoelemhniiggabpjgddgdiomjfblpoepbnocpdkmiedmnkpigaepioloklmoeejkgfcme
NNTP-Posting-Date: Thu, 30 Jun 2005 22:35:19 EDT
Date: Thu, 30 Jun 2005 22:36:26 -0400
Xref: g2news1.google.com comp.sys.atari.8bit:5592

I had forgotten that I had this disk until the other day.
It's an original ICD MIO utility disk.

I'm not sure if it came with the MIO or was sold seperate.

Anyway, my 8-bit monitor went out on me. And I can't
check my disks until I fix it or get another.

Anyone else have this disk, if so whats on it, I can't remember if it
has hard drive formatting sofware on it or what exactly.

I have another disk that has some of the HardDrive formatting
programs listed on the label.

BTW, if someone in the US has a MAGNAVOX PRO. RGB Monitor
for sell, do contact me.

There is a similar one called Phillips Magnavox 80 RGB or similar.
They are about 13 inch, and have a door that opens on the bottom
which hides the controls. There is a Green button and a CVBS button.

On the back there are a few ports. And they can also be used with
a Atari ST.

Contact me at phantomm@bellsouth.net
if you have one for sale.

From 8115890434742818704
X-Google-Thread: f8760,657fe9d911f008c7
X-Google-Thread: 111a55,657fe9d911f008c7
X-Google-Thread: 100a3b,657fe9d911f008c7
X-Google-Thread: 104d7a,657fe9d911f008c7
X-Google-Thread: 1143d9,657fe9d911f008c7

X-Google-Thread: fa2dd,657fe9d911f008c7
X-Google-Attributes:
gidf8760,gid111a55,gid100a3b,gid104d7a,gid1143d9,gidfa2dd,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news2.google.com!newsread.com!
newsprint.newsread.com!63.218.45.10.MISMATCH!newshosting.com!
nx01.iad01.newshosting.com!216.196.98.140.MISMATCH!border1.nntp.dca.giganews.com!
nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!
news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Thu, 30 Jun 2005 22:28:05 -0500
From: "Al Whiteman" <alsproshop@comcast.net>
Newsgroups:
comp.sys.atari.8bit,comp.sys.atari.st,rec.games.video.atari,rec.games.video.classi
c,rec.games.video.marketplace,pdx.forsale
References: <Pine.LNX.4.44.0506300549120.1756-100000@onyx.spiritone.com>
<zx%we.3766$Qo.146@fed1read01> <wOCdnS-m0cfxOFnfRVn-oQ@comcast.com>
Subject: Re: Atari XMAS in July Sale!
Date: Thu, 30 Jun 2005 20:28:02 -0700
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Response
Message-ID: <4vCdndb5XofYJVnfRVn-3w@comcast.com>
Lines: 18
NNTP-Posting-Host: 67.169.199.48
X-Trace: sv3-tpH2nxDlw+ORXJlOvs4W3euIn1HEXBLAE89J9lro5msyj3XGC2W4zT5wGEqns/
G7kUW2Awm9O1xcM+5!ozxWGSoxARQ6Kvn+G+2G5R4r/5hrrx/BgozA/2NmLGXT0KHu2BF4N6wcAmbYug==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.31
Xref: g2news1.google.com comp.sys.atari.8bit:5593 comp.sys.atari.st:6643
rec.games.video.atari:871 rec.games.video.classic:10087
rec.games.video.marketplace:2214 pdx.forsale:6429

"> My other critical advice for him would be not to use Xmas in July as an
> advertisement. It might offend some religous people (I'm a little
> dissapointed but not offended) because the primary meaning of Xmas is a
> religious celebration, not a means to market merchandise (remember, "Have
> you made my Father's house a den of merchandise?")
>
> I realize that many companies do market at Xmas time, however I think
> "Xmas in July" sale is taking it too far.
>
> Just some helpful criticism, not a flame.
>

No, Xmas is Gifts, Party's, Egg-nog, and decorations.

Christmas is the religious celebration.

From 7603848173926863617
X-Google-Thread: f8760,d2f5bda7643ad8b6,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g14g2000cwa.googlegroups.com!not-for-mail
From: "*ProteanThread*" <rtdos@rtdos.com>
Newsgroups: comp.sys.atari.8bit
Subject: Atari Geeks UNITE!
Date: 30 Jun 2005 21:35:43 -0700
Organization: http://groups.google.com
Lines: 5
Message-ID: <1120192543.639159.320720@g14g2000cwa.googlegroups.com>
NNTP-Posting-Host: 69.146.129.154
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1120192549 894 127.0.0.1 (1 Jul 2005 04:35:49 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Fri, 1 Jul 2005 04:35:49 +0000 (UTC)
User-Agent: G2/0.2
Complaints-To: groups-abuse@google.com
Injection-Info: g14g2000cwa.googlegroups.com; posting-host=69.146.129.154;
   posting-account=5RWZoA0AAABdDWryCIMfHLpsC7D_xXvp
Xref: g2news1.google.com comp.sys.atari.8bit:5594

enjoy -
http://tinyurl.com/bflzj

(you may need to install the google video player)

From -5677221752016482482
X-Google-Thread: f8760,a02f06517dd08380
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!cox.net!news-xfer.cox.net!p01!okepread07.POSTED!53ab2750!not-for-mail
Reply-To: "Docrotcod" <rahbart@cox.net>
From: "Docrotcod" <rahbart@cox.net>
Newsgroups: comp.sys.atari.8bit
References: <HZ1xe.7741$ho.7659@bignews6.bellsouth.net>
Subject: Re: ICD MIO Utilitie Disk
Lines: 38
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180

X-RFC2646: Format=Flowed; Response
Message-ID: <uX3xe.23418$mC.15207@okepread07>
Date: Thu, 30 Jun 2005 23:49:19 -0500
NNTP-Posting-Host: 70.185.224.53
X-Complaints-To: abuse@cox.net
X-Trace: okepread07 1120193370 70.185.224.53 (Fri, 01 Jul 2005 00:49:30 EDT)
NNTP-Posting-Date: Fri, 01 Jul 2005 00:49:30 EDT
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:5595

I've got this disk, I can email the atr if anyone needs it.

Thomas

"Phantom" <phantomm@bellsouth.net> wrote in message
news:HZ1xe.7741$ho.7659@bignews6.bellsouth.net...
>
> I had forgotten that I had this disk until the other day.
> It's an original ICD MIO utility disk.
>
> I'm not sure if it came with the MIO or was sold seperate.
>
> Anyway, my 8-bit monitor went out on me. And I can't
> check my disks until I fix it or get another.
>
> Anyone else have this disk, if so whats on it, I can't remember if it
> has hard drive formatting sofware on it or what exactly.
>
> I have another disk that has some of the HardDrive formatting
> programs listed on the label.
>
> BTW, if someone in the US has a MAGNAVOX PRO. RGB Monitor
> for sell, do contact me.
>
> There is a similar one called Phillips Magnavox 80 RGB or similar.
> They are about 13 inch, and have a door that opens on the bottom
> which hides the controls. There is a Green button and a CVBS button.
>
> On the back there are a few ports. And they can also be used with
> a Atari ST.
>
> Contact me at phantomm@bellsouth.net
> if you have one for sale.
>
>
>

From -2494190918242239736
X-Google-Thread: f8760,d2f5bda7643ad8b6
X-Google-Attributes: gidf8760,public

X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!hwmnpeer01.lga!hwmedia!
hw-filter.lga!fe02.lga.POSTED!53ab2750!not-for-mail
From: "Ronald J. Hall" <dark_lord@charter.net>
Organization: DarkForce!
Subject: Re: Atari Geeks UNITE!
User-Agent: Pan/0.14.2 (This is not a psychotic episode. It's a cleansing moment
of clarity.)
Message-Id: <pan.2005.07.01.05.30.31.650545@charter.net>
Newsgroups: comp.sys.atari.8bit
References: <1120192543.639159.320720@g14g2000cwa.googlegroups.com>
MIME-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-1
Content-Transfer-Encoding: 8bit
Lines: 15
X-Trace:
ejlmlnpfppkfdeplbockcheiebcjgpeghgekmpennnkimghkochlmphgamomajahmhniiggabpjgddgdio
mjfblpoepbnocpbdnigmiflkabdigfhbpjlcfapfmimpbpfjda
NNTP-Posting-Date: Thu, 30 Jun 2005 22:24:17 MST
Date: Fri, 01 Jul 2005 01:30:31 -0400
Xref: g2news1.google.com comp.sys.atari.8bit:5596

On Thu, 30 Jun 2005 21:35:43 -0700, *ProteanThread* wrote:

> http://tinyurl.com/bflzj

For those of us enlightened individuals who don't use Windoze, is there a
way to d/l this?

Thanks!

--
_/_/_/

X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-RFC2646: Format=Flowed; Original
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
Lines: 18
Message-ID: <42c4f0b8$1$30042$636a15ce@news.free.fr>
Organization: Guest of ProXad - France
NNTP-Posting-Date: 01 Jul 2005 09:28:56 MEST
NNTP-Posting-Host: 193.54.122.159
X-Trace: 1120202936 news6-e.free.fr 30042 193.54.122.159:1084
X-Complaints-To: abuse@proxad.net
Xref: g2news1.google.com comp.sys.oric:1979 comp.sys.apple2:12688
comp.sys.cbm:20960 comp.sys.atari.8bit:5597

Hello all,

I am currently designing a 6502 board with Eagle CAD software, and since no 65xx
library is in, I have begun developing one...
For now, I've put in a NMos version of 6502, plus a CMOS version (in DIP and
PLCC packages), and also DIP and PLCC packages of 65816 and 6522.
I plan to add other peripheral chips like the 6551 ACIA, etc.
Anyway, I'm a relatively new user of Eagle, so this first library might not be
perfect, but if this can be of use to someone, don't hesitate to ask...
Ah, I should have asked first: perhaps someone has already built such a library
?

Cheers,

Fabrice

From 892497290435842869
X-Google-Thread: f8760,657fe9d911f008c7
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!transit.nntp.hccnet.nl!
transit1.nntp.hccnet.nl!border2.nntp.ams.giganews.com!nntp.giganews.com!
pe2.news.blueyonder.co.uk!blueyonder!pe1.news.blueyonder.co.uk!blueyonder!
fe1.news.blueyonder.co.uk.POSTED!53ab2750!not-for-mail
Newsgroups: comp.sys.atari.8bit
From: ilaskeyNOT@cix.co.uk (Iain Laskey)
Reply-To: ilaskeyNOT@cix.co.uk
Subject: Re: Atari XMAS in July Sale!
Message-Id: <memo.20050701092317.4060B@ilba14195.www.blueyonder.co.uk>
References: <4vCdndb5XofYJVnfRVn-3w@comcast.com>
Lines: 8
Date: Fri, 01 Jul 2005 08:23:17 GMT
NNTP-Posting-Host: 213.48.36.41
X-Trace: fe1.news.blueyonder.co.uk 1120206197 213.48.36.41 (Fri, 01 Jul 2005

09:23:17 BST)
NNTP-Posting-Date: Fri, 01 Jul 2005 09:23:17 BST
Xref: g2news1.google.com comp.sys.atari.8bit:5598

In article <4vCdndb5XofYJVnfRVn-3w@comcast.com>, alsproshop@comcast.net
(Al Whiteman) wrote:

> Christmas is the religious celebration.
Stolen from Pagans by early Christians (Christ was born around April) so
no-one really has the right to bitch too much on religious grounds.

Iain

From -1183867929331244974
X-Google-Thread: f8760,d2f5bda7643ad8b6
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!hwmnpeer01.lga!hwmedia!
hw-filter.lga!fe03.lga.POSTED!53ab2750!not-for-mail
From: "Ronald J. Hall" <dark_lord@charter.net>
Organization: DarkForce!
Subject: Re: Atari Geeks UNITE!
User-Agent: Pan/0.14.2 (This is not a psychotic episode. It's a cleansing moment
of clarity.)
Message-Id: <pan.2005.07.01.13.40.15.838693@charter.net>
Newsgroups: comp.sys.atari.8bit
References: <1120192543.639159.320720@g14g2000cwa.googlegroups.com>
<pan.2005.07.01.05.30.31.650545@charter.net>
<1120224671.104053.248580@g44g2000cwa.googlegroups.com>
MIME-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-1
Content-Transfer-Encoding: 8bit
Lines: 12
X-Trace:
idmkcnjgmiagocdeponkbblollhngoackopicgflidpemmldochlmphgamomajahcminedjmjemeieandm
glnlejilnhkbhmfjhdgbnkfonppjdccdelabkammjpeccifcli
NNTP-Posting-Date: Fri, 01 Jul 2005 06:34:00 MST
Date: Fri, 01 Jul 2005 09:40:15 -0400
Xref: g2news1.google.com comp.sys.atari.8bit:5601

On Fri, 01 Jul 2005 06:31:11 -0700, *ProteanThread* wrote:

> http://www.extremefunnyhumor.com/mov_atarigeeks.htm

Got it, thanks! :-)

--
_/_/_/

From 72785301351779819 41
X-Google-Thread: f8760,d2f5bda7643ad8b6
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g44g2000cwa.googlegroups.com!not-for-mail
From: "*ProteanThread*" <rtdos@rtdos.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Atari Geeks UNITE!
Date: 1 Jul 2005 06:31:11 -0700
Organization: http://groups.google.com
Lines: 4
Message-ID: <1120224671.104053.248580@g44g2000cwa.googlegroups.com>
References: <1120192543.639159.320720@g14g2000cwa.googlegroups.com>
   <pan.2005.07.01.05.30.31.650545@charter.net>
NNTP-Posting-Host: 69.146.129.154
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1120224676 17035 127.0.0.1 (1 Jul 2005 13:31:16 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Fri, 1 Jul 2005 13:31:16 +0000 (UTC)
In-Reply-To: <pan.2005.07.01.05.30.31.650545@charter.net>
User-Agent: G2/0.2
Complaints-To: groups-abuse@google.com
Injection-Info: g44g2000cwa.googlegroups.com; posting-host=69.146.129.154;
   posting-account=5RWZoA0AAABdDWryCIMfHLpsC7D_xXvp
Xref: g2news1.google.com comp.sys.atari.8bit:5599

the bad thing about google video is that it does NOT take you to the
home page where the video is found -
http://www.extremefunnyhumor.com/mov_atarigeeks.htm - is one location.

From 3890298151964803290
X-Google-Thread: 103fef,94f97b392ac1f101
X-Google-Thread: 105753,94f97b392ac1f101
X-Google-Thread: f8760,94f97b392ac1f101
X-Google-Thread: 103c3f,94f97b392ac1f101
X-Google-Attributes: gid103fef,gid105753,gidf8760,gid103c3f,public
X-Google-Language: ENGLISH,ASCII
Path: g2news1.google.com!news1.google.com!proxad.net!infeed-1.proxad.net!news9-e.free.fr!not-for-mail
From: "Euphoric" <nospam@microsoft.com>
Newsgroups: comp.sys.oric,comp.sys.cbm,comp.sys.atari.8bit,comp.sys.apple2
Followup-To: comp.sys.oric
References: <42c4f0b8$1$30042$636a15ce@news.free.fr>
<aZbxe.119123$xm3.72524@attbi_s21>
Subject: Re: 65xx library for Eagle
Date: Fri, 1 Jul 2005 18:04:23 +0200
X-Priority: 3

X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Response
Lines: 19
Message-ID: <42c56988$0$29963$626a14ce@news.free.fr>
Organization: Guest of ProXad - France
NNTP-Posting-Date: 01 Jul 2005 18:04:24 MEST
NNTP-Posting-Host: 193.54.122.159
X-Trace: 1120233864 news9-e.free.fr 29963 193.54.122.159:1307
X-Complaints-To: abuse@proxad.net
Xref: g2news1.google.com comp.sys.oric:1982 comp.sys.cbm:20977
comp.sys.atari.8bit:5602 comp.sys.apple2:12692

"Jim Brain" <brain@jbrain.com> a crit dans le message de news:
aZbxe.119123$xm3.72524@attbi_s21...
> http://www.cadsoft.de/cgi-bin/download.pl?page=/home/cadsoft/html_public/
download.htm.en&dir=pub/userfiles/libraries
>
> has a 65xxx.lib for download, which contains DIP versions of the C02 and C816,
> among other things. However, your should merge your PLCC packages and
> re-upload. I'd also like a copy of the PLCC versions.

Ah, thanks for the URL, Jim...
Ok I'm going to download this lib, add what I have that is not already in, and
upload it back to cadsoft site...
All the best to Belle, Jim (seems she has kept you busy :-)

Cheers,

Fabrice

From -6967521978967263035
X-Google-Thread: f8760,657fe9d911f008c7
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Fri, 01 Jul 2005 13:09:02 -0500
From: "Son of man" <sonofman1@comcast.net>
Newsgroups: comp.sys.atari.8bit
References: <4vCdndb5XofYJVnfRVn-3w@comcast.com>
<memo.20050701092317.4060B@ilba14195.www.blueyonder.co.uk>
Subject: Re: Atari XMAS in July Sale!
Date: Fri, 1 Jul 2005 14:08:51 -0400
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527

X-RFC2646: Format=Flowed; Original
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
Message-ID: <zqWdnRhEdugjG1jfRVn-gQ@comcast.com>
Lines: 17
NNTP-Posting-Host: 65.34.156.152
X-Trace: sv3-R3RWLFqO49Y7/2/O/vuCVeOdToH98p873ARBjq/rmRFjUuQy3V/
iS7nKhuThyFi7Py70Sj4kH1UGIWN!1HrNNv5KR6GewYCYuoBnWbPTPw+7ZJccDYZ3GX6BLDOM3dufhPtW/
Q3+mBRs2oubU8/jewyEUSj7!qQ==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.31
Xref: g2news1.google.com comp.sys.atari.8bit:5603

"Iain Laskey" <ilaskeyNOT@cix.co.uk> wrote in message
news:memo.20050701092317.4060B@ilba14195.www.blueyonder.co.uk...
> In article <4vCdndb5XofYJVnfRVn-3w@comcast.com>, alsproshop@comcast.net
> (Al Whiteman) wrote:
>
>> Christmas is the religious celebration.
> Stolen from Pagans by early Christians (Christ was born around April)

What's your source for the April birth date? I'm curious because then three
great enlightened beings were all bornb in April: Buddha, Christ and me.

> so
> no-one really has the right to bitch too much on religious grounds.
>
> Iain

From -6530778703994988528
X-Google-Thread: f8760,657fe9d911f008c7
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!border2.nntp.dca.giganews.com!nntp.giganews.com!
feed6.newsreader.com!newsreader.com!feed7.newsreader.com!newsreader.com!
hwmnpeer01.lga!hwmedia!hw-filter.lga!fe06.lga.POSTED!53ab2750!not-for-mail
From: "Ronald J. Hall" <dark_lord@charter.net>
Organization: DarkForce!
Subject: Re: Atari XMAS in July Sale!
User-Agent: Pan/0.14.2 (This is not a psychotic episode. It's a cleansing moment
of clarity.)
Message-Id: <pan.2005.07.01.19.59.40.832569@charter.net>
Newsgroups: comp.sys.atari.8bit
References: <4vCdndb5XofYJVnfRVn-3w@comcast.com>
<memo.20050701092317.4060B@ilba14195.www.blueyonder.co.uk> <zqWdnRhEdugjG1jfRVn-
gQ@comcast.com>

MIME-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-1
Content-Transfer-Encoding: 8bit
Lines: 14
X-Trace:
dkoicekneficefklfbhglfldnpimoajepifpcjojolkiedobochlmphgamomajahcminedjmjemeieandm
glnlejilnhkbhmofecmnngmiolgfejabopeihbmejflolbmgii
NNTP-Posting-Date: Fri, 01 Jul 2005 12:53:23 MST
Date: Fri, 01 Jul 2005 15:59:40 -0400
Xref: g2news1.google.com comp.sys.atari.8bit:5604

On Fri, 01 Jul 2005 14:08:51 -0400, Son of man wrote:

> What's your source for the April birth date? I'm curious because then three
> great enlightened beings were all born in April: Buddha, Christ and me.

You know, I lurk 'n browse these news groups for info, comraderie, etc,
etc,...and get lots of humor as a free bonus. <grin>

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Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
Message-ID: <6e-dnSAPsJhrX1jfRVn-vg@comcast.com>
Lines: 10
NNTP-Posting-Host: 24.245.43.194
X-Trace: sv3-n1y0NlLNPAH2UQY6/D8Y0gs2wEf7nJCRU3dp0/
BZiRMrnDMNkMJIIR4QTchBIvd9D4g0fTzxPGEDI6D!
pfFKrBve559b7krjNKurQ3AEVmrjKGLUkBUFRtLcN3b4ywyfezBrTsN43CK5N30m+jWFWu8v
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.31
Xref: g2news1.google.com comp.sys.atari.8bit:5605 comp.sys.atari.st:6662
rec.games.video.atari:872 rec.games.video.classic:10096
rec.games.video.marketplace:2217 pdx.forsale:6434

I wonder if he does a Martin Luther King Jr. day sale.

"I have a dream....of 20% off all Atari 2600 titles!"

>
> My other critical advice for him would be not to use Xmas in July as an
> advertisement. It might offend some religous people (I'm a little
> dissapointed but not offended) because the primary meaning of Xmas is a
> religious celebration, not a means to market merchandise (remember, "Have
> you made my Father's house a den of merchandise?")

From -3876201196432424824
X-Google-Thread: f8760,657fe9d911f008c7
X-Google-Thread: 111a55,657fe9d911f008c7
X-Google-Thread: 100a3b,657fe9d911f008c7
X-Google-Thread: 104d7a,657fe9d911f008c7
X-Google-Thread: 1143d9,657fe9d911f008c7
X-Google-Thread: fa2dd,657fe9d911f008c7
X-Google-Attributes:
gidf8760,gid111a55,gid100a3b,gid104d7a,gid1143d9,gidfa2dd,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Fri, 01 Jul 2005 17:38:10 -0500
From: "Bill Garber" <willy46pa@comcast.net>
Newsgroups:
comp.sys.atari.8bit,comp.sys.atari.st,rec.games.video.atari,rec.games.video.classi
c,rec.games.video.marketplace,pdx.forsale
References: <Pine.LNX.4.44.0506300549120.1756-100000@onyx.spiritone.com>
<zx%we.3766$Qo.146@fed1read01> <wOCdnS-m0cfxOFnfRVn-oQ@comcast.com> <6e-
dnSAPsJhrX1jfRVn-vg@comcast.com>
Subject: Re: Atari XMAS in July Sale!
Date: Fri, 1 Jul 2005 18:41:22 -0400

X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1106
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1106
Message-ID: <saadnTEIMuNPWFjfRVn-jg@comcast.com>
Lines: 20
NNTP-Posting-Host: 68.34.184.220
X-Trace: sv3-X421EcdfKDhnybZuHJ+MJF7wahDTTw8Esdpw4Of1gne4mHmi7Ex0KRQnKIob/
6dwOkGLChxiF2jfcu5!I92alMzCtui5xI8i5iVO23oRWDWIx+1rbSUvzW6GS/
3X6KUEz+UJbWhCA+HdZE4OzWKor7fxqyf2!4w==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:5606 comp.sys.atari.st:6664
rec.games.video.atari:873 rec.games.video.classic:10097
rec.games.video.marketplace:2218 pdx.forsale:6435

"S1500" <s1500@nospam.comcast.net> wrote in message
news:6e-dnSAPsJhrX1jfRVn-vg@comcast.com...
: I wonder if he does a Martin Luther King Jr. day sale.
:
: "I have a dream....of 20% off all Atari 2600 titles!"

I have a dream as well, of a good working 2600 for
less than $500. Anyone?, Please??

Apple II Forever, Apple II Together
Bill @ GarberStreet Enterprizez

Web Site - http://garberstreet.netfirms.com
HOME OF THE RAM-4-GS

Email - willy46pa@comcast.net

From 16564100173086260 53
X-Google-Thread: f8760,657fe9d911f008c7
X-Google-Thread: 111a55,657fe9d911f008c7
X-Google-Thread: 100a3b,657fe9d911f008c7
X-Google-Thread: 104d7a,657fe9d911f008c7
X-Google-Thread: 1143d9,657fe9d911f008c7
X-Google-Thread: fa2dd,657fe9d911f008c7
X-Google-Attributes:
gidf8760,gid111a55,gid100a3b,gid104d7a,gid1143d9,gidfa2dd,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!

border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.speakeasy.net!news.speakeasy.net.POSTED!not-for-mail
NNTP-Posting-Date: Fri, 01 Jul 2005 18:17:53 -0500
From: Mark D <mducksub@nosspamatari-source.com>
Organization: Atari-source.com
Subject: Re: Atari XMAS in July Sale!
Date: Fri, 01 Jul 2005 19:17:52 -0400
User-Agent: Pan/0.14.2.91 (As She Crawled Across the Table)
Message-Id: <pan.2005.07.01.23.17.51.806558@nosspamatari-source.com>
Newsgroups:
comp.sys.atari.8bit,comp.sys.atari.st,rec.games.video.atari,rec.games.video.classi
c,rec.games.video.marketplace,pdx.forsale
References: <Pine.LNX.4.44.0506300549120.1756-100000@onyx.spiritone.com>
<zx%we.3766$Qo.146@fed1read01> <wOCdnS-m0cfxOFnfRVn-oQ@comcast.com> <6e-
dnSAPsJhrX1jfRVn-vg@comcast.com> <saadnTEIMuNPWFjfRVn-jg@comcast.com>
MIME-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-1
Content-Transfer-Encoding: 8bit
Lines: 18
NNTP-Posting-Host: 12.47.216.161
X-Trace: sv3-
Vsei5WD3/6cZEiHy0b6+Bf56gQKUL4LzcxBOXcRXiiwbbESh6AUmit8jkCbP+ht1jBJZLGqKoGBUkqI!
VwdEthbKrce0fJBFYz28ijy2lFZBLYTzXpkQEewgB0UHs2ojkGQqWiQlSfeiw6j4/1u1xOX5g2th!
F7bEXdwXo3UXKNHJw0OIa4+IiA6f1fkOE4hm01AEeA==
X-Complaints-To: abuse@speakeasy.net
X-DMCA-Complaints-To: abuse@speakeasy.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:5607 comp.sys.atari.st:6668
rec.games.video.atari:874 rec.games.video.classic:10099
rec.games.video.marketplace:2219 pdx.forsale:6436

On Fri, 01 Jul 2005 18:41:22 -0400, Bill Garber wrote:

>
> "S1500" <s1500@nospam.comcast.net> wrote in message
> news:6e-dnSAPsJhrX1jfRVn-vg@comcast.com...
> : I wonder if he does a Martin Luther King Jr. day sale.
> :
> : "I have a dream....of 20% off all Atari 2600 titles!"
>
> I have a dream as well, of a good working 2600 for
> less than $500. Anyone?, Please??

This doesn't seem so implausible. I see these at garage sales and flea
markets all the time!

Mark
http://www.atari-source.org

From -1264506563147432661
X-Google-Thread: f8760,657fe9d911f008c7
X-Google-Thread: 111a55,657fe9d911f008c7
X-Google-Thread: 100a3b,657fe9d911f008c7
X-Google-Thread: 104d7a,657fe9d911f008c7
X-Google-Thread: 1143d9,657fe9d911f008c7
X-Google-Thread: fa2dd,657fe9d911f008c7
X-Google-Attributes:
gidf8760,gid111a55,gid100a3b,gid104d7a,gid1143d9,gidfa2dd,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!newsgate.cistron.nl!
news.tele.dk!news.tele.dk!small.news.tele.dk!lnewsoutpeer01.lnd.ops.eu.uu.net!
bnewsinpeer00.bru.ops.eu.uu.net!bnewspost00.bru.ops.eu.uu.net!emea.uu.net!not-for-
mail
From: "exxos" <exxos@home.co.uk>
Newsgroups:
comp.sys.atari.8bit,comp.sys.atari.st,rec.games.video.atari,rec.games.video.classi
c,rec.games.video.marketplace,pdx.forsale
References: <Pine.LNX.4.44.0506300549120.1756-100000@onyx.spiritone.com>
<zx%we.3766$Qo.146@fed1read01> <wOCdnS-m0cfxOFnfRVn-oQ@comcast.com> <6e-
dnSAPsJhrX1jfRVn-vg@comcast.com>
Subject: Re: Atari XMAS in July Sale!
Date: Sat, 2 Jul 2005 00:22:19 +0100
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Response
Lines: 11
Message-ID: <42c5d00f$0$6482$cc9e4d1f@news-text.dial.pipex.com>
NNTP-Posting-Host: 81-86-233-65.dsl.pipex.com
X-Trace: 1120260113 news-text.dial.pipex.com 6482 81.86.233.65:1906
X-Complaints-To: abuse@uk.uu.net
Xref: g2news1.google.com comp.sys.atari.8bit:5608 comp.sys.atari.st:6669
rec.games.video.atari:875 rec.games.video.classic:10100
rec.games.video.marketplace:2220 pdx.forsale:6437

"S1500" <s1500@nospam.comcast.net> wrote in message
news:6e-dnSAPsJhrX1jfRVn-vg@comcast.com...
>I wonder if he does a Martin Luther King Jr. day sale.
>
> "I have a dream....of 20% off all Atari 2600 titles!"

lol, I just hope it dont snow!

From -4731027138420981307
X-Google-Thread: f8760,657fe9d911f008c7

X-Google-Thread: 111a55,657fe9d911f008c7
X-Google-Thread: 100a3b,657fe9d911f008c7
X-Google-Thread: 104d7a,657fe9d911f008c7
X-Google-Thread: 1143d9,657fe9d911f008c7
X-Google-Thread: fa2dd,657fe9d911f008c7
X-Google-Attributes:
gidf8760,gid111a55,gid100a3b,gid104d7a,gid1143d9,gidfa2dd,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Fri, 01 Jul 2005 18:32:06 -0500
From: "Bill Garber" <willy46pa@comcast.net>
Newsgroups:
comp.sys.atari.8bit,comp.sys.atari.st,rec.games.video.atari,rec.games.video.classi
c,rec.games.video.marketplace,pdx.forsale
References: <Pine.LNX.4.44.0506300549120.1756-100000@onyx.spiritone.com>
<zx%we.3766$Qo.146@fed1read01> <wOCdnS-m0cfxOFnfRVn-oQ@comcast.com> <6e-
dnSAPsJhrX1jfRVn-vg@comcast.com> <saadnTEIMuNPWFjfRVn-jg@comcast.com>
<pan.2005.07.01.23.17.51.806558@nosspamatari-source.com>
Subject: Re: Atari XMAS in July Sale!
Date: Fri, 1 Jul 2005 19:35:18 -0400
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1106
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1106
Message-ID: <qsqdnZDlTqjrT1jfRVn-jg@comcast.com>
Lines: 35
NNTP-Posting-Host: 68.34.184.220
X-Trace: sv3-
eCr8zBEHaFCE5g5JM6BbVv5QgCq4vOd+YZxbjNRPHzvMQJqnVklI+KWZtY+j6F3DlhItXtDg9FgbKjF!
oze666ueWPESwVH3axo88d8DS7gamK5nGXPwBQTpngYfIcUyslbs3w/jFPmZClFlk75GA2jJlNLD!tw==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.31
Xref: g2news1.google.com comp.sys.atari.8bit:5609 comp.sys.atari.st:6672
rec.games.video.atari:876 rec.games.video.classic:10101
rec.games.video.marketplace:2221 pdx.forsale:6438

"Mark D" <mducksub@nosspamatari-source.com> wrote in message
news:pan.2005.07.01.23.17.51.806558@nosspamatari-source.com...
: On Fri, 01 Jul 2005 18:41:22 -0400, Bill Garber wrote:
:
: >
: > "S1500" <s1500@nospam.comcast.net> wrote in message
: > news:6e-dnSAPsJhrX1jfRVn-vg@comcast.com...
: > : I wonder if he does a Martin Luther King Jr. day sale.
: > :
: > : "I have a dream....of 20% off all Atari 2600 titles!"

: >
: > I have a dream as well, of a good working 2600 for
: > less than $500. Anyone?, Please??
:
: This doesn't seem so implausible. I see these at garage sales and flea
: markets all the time!
:
: Mark
: http://www.atari-source.org

True, I can get a great system for around $80-$100
with quite a few carts, but around here, (SE,PA),
there aren't many old Atari systems to be found.

Apple II Forever, Apple II Together
Bill @ GarberStreet Enterprizez

Web Site - http://garberstreet.netfirms.com
HOME OF THE RAM-4-GS

Email - willy46pa@comcast.net

From -1315799323832210337
X-Google-Thread: f8760,657fe9d911f008c7
X-Google-Thread: 111a55,657fe9d911f008c7
X-Google-Thread: 100a3b,657fe9d911f008c7
X-Google-Thread: 104d7a,657fe9d911f008c7
X-Google-Thread: 1143d9,657fe9d911f008c7
X-Google-Thread: fa2dd,657fe9d911f008c7
X-Google-Attributes:
gidf8760,gid111a55,gid100a3b,gid104d7a,gid1143d9,gidfa2dd,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!newshub.sdsu.edu!tethys.csu.net!pln-w!
spln!rex!extra.newsguy.com!newsp.newsguy.com!onyx.spiritone.com!atari
From: Bravo Sierra Computers <atari@aracnet.com>
Newsgroups:
comp.sys.atari.8bit,comp.sys.atari.st,rec.games.video.atari,rec.games.video.classi
c,rec.games.video.marketplace,pdx.forsale
Subject: Re: Atari XMAS in July Sale!
Date: Fri, 1 Jul 2005 16:27:52 -0700
Organization: http://extra.newsguy.com
Lines: 21
Message-ID: <Pine.LNX.4.44.0507011626020.14833-100000@onyx.spiritone.com>
References: <Pine.LNX.4.44.0506300549120.1756-100000@onyx.spiritone.com>
 <zx%we.3766$Qo.146@fed1read01> <wOCdnS-m0cfxOFnfRVn-oQ@comcast.com>
 <6e-dnSAPsJhrX1jfRVn-vg@comcast.com>
NNTP-Posting-Host: p-734.newsdawg.com
Mime-Version: 1.0
Content-Type: TEXT/PLAIN; charset=US-ASCII

X-X-Sender: atari@onyx.spiritone.com
To: S1500 <s1500@comcast.net>
In-Reply-To: <6e-dnSAPsJhrX1jfRVn-vg@comcast.com>
Xref: g2news1.google.com comp.sys.atari.8bit:5610 comp.sys.atari.st:6673
rec.games.video.atari:877 rec.games.video.classic:10102
rec.games.video.marketplace:2222 pdx.forsale:6439

Just for you. ===Ben===

On Fri, 1 Jul 2005, S1500 wrote:

> I wonder if he does a Martin Luther King Jr. day sale.
>
> "I have a dream....of 20% off all Atari 2600 titles!"
>
> >
> > My other critical advice for him would be not to use Xmas in July as an
> > advertisement. It might offend some religous people (I'm a little
> > dissapointed but not offended) because the primary meaning of Xmas is a
> > religious celebration, not a means to market merchandise (remember, "Have
> > you made my Father's house a den of merchandise?")
>

Atari Jaguar, 8 Bit and ST Games/Software, Hardware/Accessories & References/
Books. FREE Catalogs on Ben's Domain at http://BensCatalogs.Atari.org or at
http://BenSells.Atari.org Catalogs can be attached to,Requested by & Received
Through E-Mail at Atari@aracnet.com or BenSells@Atari.org and Please Specify
Atari 8 Bit, ST, Jaguar and/or all 3! Or Call Ben anytime at (503)256-9974!!!

From -6009791872659464354
X-Google-Thread: f8760,657fe9d911f008c7
X-Google-Thread: 111a55,657fe9d911f008c7
X-Google-Thread: 100a3b,657fe9d911f008c7
X-Google-Thread: 104d7a,657fe9d911f008c7
X-Google-Thread: 1143d9,657fe9d911f008c7
X-Google-Thread: fa2dd,657fe9d911f008c7
X-Google-Attributes:
gidf8760,gid111a55,gid100a3b,gid104d7a,gid1143d9,gidfa2dd,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!pln-w!spln!dex!
extra.newsguy.com!newsp.newsguy.com!onyx.spiritone.com!atari
From: Bravo Sierra Computers <atari@aracnet.com>
Newsgroups:
comp.sys.atari.8bit,comp.sys.atari.st,rec.games.video.atari,rec.games.video.classi
c,rec.games.video.marketplace,pdx.forsale
Subject: Re: Atari XMAS in July Sale!
Date: Fri, 1 Jul 2005 16:30:07 -0700
Organization: http://extra.newsguy.com
Lines: 31
Message-ID: <Pine.LNX.4.44.0507011628300.14833-100000@onyx.spiritone.com>
References: <Pine.LNX.4.44.0506300549120.1756-100000@onyx.spiritone.com>

<zx%we.3766$Qo.146@fed1read01> <wOCdnS-m0cfxOFnfRVn-oQ@comcast.com>
<6e-dnSAPsJhrX1jfRVn-vg@comcast.com> <saadnTEIMuNPWFjfRVn-jg@comcast.com>
NNTP-Posting-Host: p-962.newsdawg.com
Mime-Version: 1.0
Content-Type: TEXT/PLAIN; charset=US-ASCII
X-X-Sender: atari@onyx.spiritone.com
To: Bill Garber <willy46pa@comcast.net>
In-Reply-To: <saadnTEIMuNPWFjfRVn-jg@comcast.com>
Xref: g2news1.google.com comp.sys.atari.8bit:5611 comp.sys.atari.st:6674
rec.games.video.atari:878 rec.games.video.classic:10103
rec.games.video.marketplace:2223 pdx.forsale:6440

Hi Bill, try Video 61. They have 2600. ===Ben===

On Fri, 1 Jul 2005, Bill Garber wrote:

>
> "S1500" <s1500@nospam.comcast.net> wrote in message
> news:6e-dnSAPsJhrX1jfRVn-vg@comcast.com...
> : I wonder if he does a Martin Luther King Jr. day sale.
> :
> : "I have a dream....of 20% off all Atari 2600 titles!"
>
> I have a dream as well, of a good working 2600 for
> less than $500. Anyone?, Please??
>
> Apple II Forever, Apple II Together
> Bill @ GarberStreet Enterprizez
> ---
> Web Site - http://garberstreet.netfirms.com
> HOME OF THE RAM-4-GS
> ---
> Email - willy46pa@comcast.net
> ---
>
>
>

Atari Jaguar, 8 Bit and ST Games/Software, Hardware/Accessories & References/
Books. FREE Catalogs on Ben's Domain at http://BensCatalogs.Atari.org or at
http://BenSells.Atari.org Catalogs can be attached to,Requested by & Received
Through E-Mail at Atari@aracnet.com or BenSells@Atari.org and Please Specify
Atari 8 Bit, ST, Jaguar and/or all 3! Or Call Ben anytime at (503)256-9974!!!

From -6729672944788061786
X-Google-Thread: f8760,1ab1169985f9e055
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.centurytel.net!news.centurytel.net.POSTED!not-for-mail

NNTP-Posting-Date: Fri, 01 Jul 2005 21:23:31 -0500
From: Michael Current <hunmanik@earthlink.net>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Hard Disks and MIO
Date: Fri, 01 Jul 2005 21:23:31 -0500
Message-ID: <9fubc1tlldkqeuc65shdrtc38fbmiorov3@4ax.com>
References: <541we.22049$mC.536@okepread07>
<uL2we.23984$qm.14930@bignews6.bellsouth.net> <0Y2we.22057$mC.4902@okepread07>
<mX3we.10082$Zo.8381@bignews3.bellsouth.net> <-bqdnVbI5rSAj1zf4p2dnA@telenor.com>
X-Newsreader: Forte Free Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 19
NNTP-Posting-Host: 69.179.251.69
X-Trace: sv3-
ypLCwxTLQD6fIAzxL2Co4fkvaR05ccBRrv253EWlSgLsaoXTNpfZD5ZtuKELsZMe4j39CHuMN7PbUKe!
vBraZ2VeHNNKiKGuxxWDkR718k+/ya5mpZgW/C8ugsyj6ra0z/D99TKdKfmC1gz/BS8CFXN6E02G!
QG40UtnmQyhP6vijGn+Rp+GyzpUopK8=
X-Complaints-To: abuse@centurytel.net
X-DMCA-Complaints-To: abuse@centurytel.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:5612

On Tue, 28 Jun 2005 11:04:08 +0200, "Vidar Olavesen" <olavese@online.no>
wrote:

>the same low level formatter as the original poster does. Anyplace to buy
>Flashback?

B&C ComputerVisions lists:

ATD878   FLASH BACK (DISK ONLY)   9.95

http://www.myatari.com/bc800d.txt

-Michael

Michael Current, mailto:hunmanik@earthlink.net
8-bit Atari FAQs, http://www.cs.uu.nl/wais/html/na-dir/atari-8-bit/.html
St. Paul Atari Computer Enthusiasts, http://space.atari.org/

From -94829806837277702
X-Google-Thread: f8760,657fe9d911f008c7
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!

border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Fri, 01 Jul 2005 21:28:52 -0500
From: "Son of man" <sonofman1@comcast.net>
Newsgroups: comp.sys.atari.8bit
References: <4vCdndb5XofYJVnfRVn-3w@comcast.com>
<memo.20050701092317.4060B@ilba14195.www.blueyonder.co.uk> <zqWdnRhEdugjG1jfRVn-
gQ@comcast.com> <pan.2005.07.01.19.59.40.832569@charter.net>
Subject: Re: Atari XMAS in July Sale!
Date: Fri, 1 Jul 2005 22:28:39 -0400
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
X-RFC2646: Format=Flowed; Original
Message-ID: <fNmdncbQq555ZljfRVn-hg@comcast.com>
Lines: 20
NNTP-Posting-Host: 65.34.156.152
X-Trace: sv3-hFftUWMLHIRThoomxcp+fbatDUA6ILL6O9fNYRSsteJbjtTyVYXFj9+SBtOFmI8x//
SbYL4KvusmqeK!Fw3qZDP8/
GYyF7oyBFHLy79jbHUVcrKB2+EPRKHLsw4IzltKo+lZPO+0cq63Z+o7pxL90HYibEme!VA==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:5613

"Ronald J. Hall" <dark_lord@charter.net> wrote in message
news:pan.2005.07.01.19.59.40.832569@charter.net...
> On Fri, 01 Jul 2005 14:08:51 -0400, Son of man wrote:
>
>> What's your source for the April birth date? I'm curious because then
>> three
>> great enlightened beings were all born in April: Buddha, Christ and me.
>
> You know, I lurk 'n browse these news groups for info, comraderie, etc,
> etc,...and get lots of humor as a free bonus. <grin>

>:->

> _/_/_/_

X-Google-Thread: 111a55,657fe9d911f008c7
X-Google-Thread: 100a3b,657fe9d911f008c7
X-Google-Thread: 104d7a,657fe9d911f008c7
X-Google-Thread: 1143d9,657fe9d911f008c7
X-Google-Thread: fa2dd,657fe9d911f008c7
X-Google-Attributes:
gidf8760,gid111a55,gid100a3b,gid104d7a,gid1143d9,gidfa2dd,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Fri, 01 Jul 2005 21:32:31 -0500
From: "justahack" <justahack@comcast.net>
Newsgroups:
comp.sys.atari.8bit,comp.sys.atari.st,rec.games.video.atari,rec.games.video.classi
c,rec.games.video.marketplace,pdx.forsale
References: <Pine.LNX.4.44.0506300549120.1756-100000@onyx.spiritone.com>
<zx%we.3766$Qo.146@fed1read01> <wOCdnS-m0cfxOFnfRVn-oQ@comcast.com> <6e-
dnSAPsJhrX1jfRVn-vg@comcast.com>
Subject: Re: Atari XMAS in July Sale!
Date: Fri, 1 Jul 2005 19:32:15 -0700
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Response
Message-ID: <9q6dna2k7-ZdYVjfRVn-tg@comcast.com>
Lines: 16
NNTP-Posting-Host: 67.169.199.48
X-Trace: sv3-mPZdCFZEabJcfY4QdgQwjPGGdNzNMDqIcyTh3nVsozWHK60zgs0Q/
jqd6M4R87CXuqBpODvH04/o32Y!
BkvMJeoQc6X9iu560ApRtubeOQFy7s0wQJtfEqyJTBf7AVx+HOb0rHC4a44Y+A==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.31
Xref: g2news1.google.com comp.sys.atari.8bit:5614 comp.sys.atari.st:6679
rec.games.video.atari:879 rec.games.video.classic:10105
rec.games.video.marketplace:2224 pdx.forsale:6441

Might happen

"S1500" <s1500@nospam.comcast.net> wrote in message
news:6e-dnSAPsJhrX1jfRVn-vg@comcast.com...
>I wonder if he does a Martin Luther King Jr. day sale.
>
> "I have a dream....of 20% off all Atari 2600 titles!"
>
>>
>> My other critical advice for him would be not to use Xmas in July as an
>> advertisement. It might offend some religous people (I'm a little

>> dissapointed but not offended) because the primary meaning of Xmas is a
>> religious celebration, not a means to market merchandise (remember, "Have
>> you made my Father's house a den of merchandise?")

From -4258257316887478756
X-Google-Thread: f8760,1ab1169985f9e055
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.telenor.com!news.telenor.com.POSTED!not-for-mail
NNTP-Posting-Date: Fri, 01 Jul 2005 21:35:08 -0500
From: "Vidar Olavesen" <olavese@online.no>
Newsgroups: comp.sys.atari.8bit
References: <541we.22049$mC.536@okepread07>
<uL2we.23984$qm.14930@bignews6.bellsouth.net> <0Y2we.22057$mC.4902@okepread07>
<mX3we.10082$Zo.8381@bignews3.bellsouth.net> <-bqdnVbI5rSAj1zf4p2dnA@telenor.com>
<9fubc1tlldkqeuc65shdrtc38fbmiorov3@4ax.com>
Subject: Re: Hard Disks and MIO
Date: Sat, 2 Jul 2005 04:37:00 +0200
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1506
X-MIMEOLE: Produced By Microsoft MimeOLE V6.00.2800.1506
Message-ID: <FuydnaZUervBYFjf4p2dnA@telenor.com>
Lines: 16
NNTP-Posting-Host: 80.212.252.23
X-Trace: sv3-Q0WM3+IOz6Qxo2qtJU92BPejmuhDyD3AtYXuCKtcaO/
UkyVNQG2UU8WIjjJjYunjE4TatoyUTYvOfvS!
Zi4kCfNPJdCzJKjxsLlxI0xDaJAEdc7k1M8ZV6+k1ceAkmwb4XIZf7l+8dLqX3/5Zy4SLVE+rDE=
X-Complaints-To: news-abuse@telenor.net
X-DMCA-Complaints-To: news-abuse@telenor.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:5615

> >the same low level formatter as the original poster does. Anyplace to buy
> >Flashback?
>
> B&C ComputerVisions lists:
>
> ATD878   FLASH BACK (DISK ONLY)   9.95
>
> http://www.myatari.com/bc800d.txt

Thanks, Michael!

I'll check to see if they still have it!

Take Atarian care

From -2283197426033804308
X-Google-Thread: f8760,657fe9d911f008c7
X-Google-Thread: 111a55,657fe9d911f008c7
X-Google-Thread: 100a3b,657fe9d911f008c7
X-Google-Thread: 104d7a,657fe9d911f008c7
X-Google-Thread: 1143d9,657fe9d911f008c7
X-Google-Thread: fa2dd,657fe9d911f008c7
X-Google-Attributes:
gidf8760,gid111a55,gid100a3b,gid104d7a,gid1143d9,gidfa2dd,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!newsfeed.stueberl.de!
peer01.cox.net!cox.net!p01!fed1read01.POSTED!53ab2750!not-for-mail
From: MrBiggles <mrbiggles909@yahoo.com>
Reply-To: mrbiggles909@yahoo.com
User-Agent: Mozilla Thunderbird 1.0 (Windows/20041206)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups:
comp.sys.atari.8bit,comp.sys.atari.st,rec.games.video.atari,rec.games.video.classi
c,rec.games.video.marketplace,pdx.forsale
Subject: Re: Atari XMAS in July Sale!
References: <Pine.LNX.4.44.0506300549120.1756-100000@onyx.spiritone.com>
<zx%we.3766$Qo.146@fed1read01> <wOCdnS-m0cfxOFnfRVn-oQ@comcast.com>
In-Reply-To: <wOCdnS-m0cfxOFnfRVn-oQ@comcast.com>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 25
Message-ID: <_nnxe.3874$Qo.1781@fed1read01>
Date: Fri, 01 Jul 2005 19:57:03 -0700
NNTP-Posting-Host: 68.225.10.43
X-Complaints-To: abuse@cox.net
X-Trace: fed1read01 1120273018 68.225.10.43 (Fri, 01 Jul 2005 22:56:58 EDT)
NNTP-Posting-Date: Fri, 01 Jul 2005 22:56:58 EDT
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:5616 comp.sys.atari.st:6680
rec.games.video.atari:880 rec.games.video.classic:10106
rec.games.video.marketplace:2225 pdx.forsale:6442

Son of man wrote:
> "MrBiggles" <mrbiggles909@yahoo.com> wrote in message
> news:zx%we.3766$Qo.146@fed1read01...
>
>>You're having such a hard time because your prices are too high. Lower
>>them until sales pick up. Match the economic times. Collectors don't have
>>the expendable income like they did a few years ago. Compare prices on
>>ebay now to what they were before the tech bust. They're like 1/3 what
>>they used to be.

>
>
> My other critical advice for him would be not to use Xmas in July as an
> advertisement. It might offend some religous people (I'm a little
> dissapointed but not offended) because the primary meaning of Xmas is a
> religious celebration, not a means to market merchandise (remember, "Have
> you made my Father's house a den of merchandise?")
>
> I realize that many companies do market at Xmas time, however I think "Xmas
> in July" sale is taking it too far.
>
> Just some helpful criticism, not a flame.

Actually, it's well known that Xmas was hijacked from the pagans to aid
in the transistion to christianity. For all we know, Jesus' real
birthday could be in July!

From 3356585460037691404
X-Google-Thread: f8760,566ae1b9453b4a7,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!news-
feed01.roc.ny.frontiernet.net!nntp.frontiernet.net!cox.net!news-xfer.cox.net!p01!
okepread07.POSTED!53ab2750!not-for-mail
Reply-To: "Docrotcod" <rahbart@cox.net>
From: "Docrotcod" <rahbart@cox.net>
Newsgroups: comp.sys.atari.8bit
Subject: Telnet BBS
Lines: 10
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <OPnxe.23816$mC.7598@okepread07>
Date: Fri, 1 Jul 2005 22:28:02 -0500
NNTP-Posting-Host: 70.185.224.53
X-Complaints-To: abuse@cox.net
X-Trace: okepread07 1120274798 70.185.224.53 (Fri, 01 Jul 2005 23:26:38 EDT)
NNTP-Posting-Date: Fri, 01 Jul 2005 23:26:38 EDT
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:5617

    Don't forget, I am running an 8bit Atari BBS

The Electric Cafe'

telnet to thecafe.dtdns.net
use port 8888

Thomas

From -2631351708874336716
X-Google-Thread: f8760,657fe9d911f008c7
X-Google-Thread: 111a55,657fe9d911f008c7
X-Google-Thread: 100a3b,657fe9d911f008c7
X-Google-Thread: 104d7a,657fe9d911f008c7
X-Google-Thread: 1143d9,657fe9d911f008c7
X-Google-Thread: fa2dd,657fe9d911f008c7
X-Google-Attributes:
gidf8760,gid111a55,gid100a3b,gid104d7a,gid1143d9,gidfa2dd,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.ptd.net!news.ptd.net.POSTED!not-for-mail
NNTP-Posting-Date: Fri, 01 Jul 2005 23:34:22 -0500
Newsgroups:
comp.sys.atari.8bit,comp.sys.atari.st,rec.games.video.atari,rec.games.video.classi
c,rec.games.video.marketplace,pdx.forsale
Subject: Re: Atari XMAS in July Sale!
From: "Aaron J. Bossig" <linkvb06@SpammersWillBeExecuted.ptd.net>
References: <Pine.LNX.4.44.0506300549120.1756-100000@onyx.spiritone.com>
<zx%we.3766$Qo.146@fed1read01> <wOCdnS-m0cfxOFnfRVn-oQ@comcast.com>
<_nnxe.3874$Qo.1781@fed1read01>
Organization: GodsLabRat.com
Message-ID: <Xns96875D19C2E6linkvb06SpammersWill@204.186.200.105>
Followup-To: comp.sys.atari.8bit,comp.sys.atari.st
User-Agent: Xnews/5.04.25
Date: Fri, 01 Jul 2005 23:34:22 -0500
Lines: 18
NNTP-Posting-Host: 24.238.46.237
X-Trace: sv3-5AEHR/aHPf9r1qY2NgqzlLMxk6mniO2DcKnVFqiJktPbdI7SBVOn/
csmwRSO03ybLyt+vnpHsGR9nd1!
bvp80Qh6G+2KGWovDSmRZPKe+Wz3bp9H5s98e5Ltvfl87K9Pp2QdymDTw1v6BGTMCUUxUFsNp14y!
05mKDgFSRJeducp6kR+3/DlK
X-Complaints-To: abuse@ptd.net
X-DMCA-Complaints-To: abuse@ptd.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.31
Xref: g2news1.google.com comp.sys.atari.8bit:5618 comp.sys.atari.st:6684
rec.games.video.atari:881 rec.games.video.classic:10107
rec.games.video.marketplace:2226 pdx.forsale:6443

MrBiggles <mrbiggles909@yahoo.com> wrote in
news:_nnxe.3874$Qo.1781@fed1read01:

> Actually, it's well known that Xmas was hijacked from the pagans to
> aid in the transistion to christianity. For all we know, Jesus' real
> birthday could be in July!
>

Most historians place it in August, although some say it might have
been in March.

--

Aaron J. Bossig

http://www.GodsLabRat.com
http://www.dvdverdict.com

From 2880534783192948317
X-Google-Thread: f8760,f4df6acaba152abd
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!bigfeed.bellsouth.net!
bignumber.bellsouth.net!news.bellsouth.net!bignews1.bellsouth.net.POSTED!16d8a3f8!
not-for-mail
Reply-To: "Phantom" <phantomm@bellsouth.net>
From: "Phantom" <phantomm@bellsouth.net>
Newsgroups: comp.sys.atari.8bit
References: <42be6bdb$0$1130$9b4e6d93@newsread4.arcor-online.net>
<u3Mve.8857$Zo.1541@bignews3.bellsouth.net>
<42c395d2$0$1128$9b4e6d93@newsread4.arcor-online.net>
Subject: Re: Visicalc for XEP80
Lines: 31
Organization: Phantoms Hauntings
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-MIMEOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
X-RFC2646: Format=Flowed; Response
Message-ID: <nXpxe.17677$du.7364@bignews1.bellsouth.net>
X-Complaints-To: abuse@bellsouth.net
X-Abuse-Info: Please forward a copy of all headers for proper handling
X-Trace:
pcpocbcnbdmdhgfgdbdpiflmbcekedmfhojhikkbagflhcbobjbfnfccpnnnnppbdlmoanlhiacohfflhl
gnnlnhcjcjlammebbdokmcigmdjfongeckegdjegcgpmfpilpfofljdcfnjnjdchfimjiokchldfjb
NNTP-Posting-Date: Sat, 02 Jul 2005 01:51:15 EDT
Date: Sat, 2 Jul 2005 01:52:22 -0400
Xref: g2news1.google.com comp.sys.atari.8bit:5619

When they first came out, I believe they were limited in number made or
too expensive for the average 8-bitter.

For years I only knew one guy that had one and never saw one for sale
until
EBAY.

I have a version of the Richmonds Word Processor thats suppose to be

XEP-80 compatible. Haven't tried it out yet.

Other than that and Atari Writer, I don't know of any other as I have
only had
mine about a month.

"Thomas 'twh' Havemeister" <twh1@gmx.de> wrote in message
news:42c395d2$0$1128$9b4e6d93@newsread4.arcor-online.net...
> Phantom wrote:
>> Sorry to butt in...
>>
>> I have a XEP-80 as well and was wondering if there is a list of
>> programs
>> that will work with it?
>>
>
> yes. apparently the XEP wasn't very popular, so the public interest in
> this topic seems to be low :(
>
> \thomas

From -936163354486434498
X-Google-Thread: f8760,657fe9d911f008c7
X-Google-Thread: 111a55,657fe9d911f008c7
X-Google-Attributes: gidf8760,gid111a55,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!z14g2000cwz.googlegroups.com!not-for-
mail
From: "Coda" <smeg_007@hotmail.com>
Newsgroups: comp.sys.atari.8bit,comp.sys.atari.st
Subject: Re: Atari XMAS in July Sale!
Date: 2 Jul 2005 00:27:53 -0700
Organization: http://groups.google.com
Lines: 6
Message-ID: <1120289273.118760.174910@z14g2000cwz.googlegroups.com>
References: <Pine.LNX.4.44.0506300549120.1756-100000@onyx.spiritone.com>
   <zx%we.3766$Qo.146@fed1read01>
   <wOCdnS-m0cfxOFnfRVn-oQ@comcast.com>
   <_nnxe.3874$Qo.1781@fed1read01>
   <Xns96875D19C2E6linkvb06SpammersWill@204.186.200.105>
NNTP-Posting-Host: 81.2.109.34
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1120289278 24339 127.0.0.1 (2 Jul 2005 07:27:58 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Sat, 2 Jul 2005 07:27:58 +0000 (UTC)
In-Reply-To: <Xns96875D19C2E6linkvb06SpammersWill@204.186.200.105>
User-Agent: G2/0.2
Complaints-To: groups-abuse@google.com
Injection-Info: z14g2000cwz.googlegroups.com; posting-host=81.2.109.34;

   posting-account=mplHiQwAAADKav41lVQyeq-0_KJzTdne
Xref: g2news1.google.com comp.sys.atari.8bit:5620 comp.sys.atari.st:6688

Sure, but it doesnt really matter. Celebrating His birthday is all that
matters (for us) and shiny new toys to play with for the pagans.
Everyone wins.

Coda

From -2315546125155044886
X-Google-Thread: f8760,657fe9d911f008c7
X-Google-Thread: 111a55,657fe9d911f008c7
X-Google-Attributes: gidf8760,gid111a55,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!news.tele.dk!
news.tele.dk!small.news.tele.dk!lnewsoutpeer01.lnd.ops.eu.uu.net!
bnewsinpeer01.bru.ops.eu.uu.net!bnewspost00.bru.ops.eu.uu.net!emea.uu.net!not-for-
mail
From: "exxos" <exxos@home.co.uk>
Newsgroups: comp.sys.atari.8bit,comp.sys.atari.st
References: <Pine.LNX.4.44.0506300549120.1756-100000@onyx.spiritone.com>
<zx%we.3766$Qo.146@fed1read01>   <wOCdnS-m0cfxOFnfRVn-oQ@comcast.com>
<_nnxe.3874$Qo.1781@fed1read01>
<Xns96875D19C2E6linkvb06SpammersWill@204.186.200.105>
<1120289273.118760.174910@z14g2000cwz.googlegroups.com>
Subject: Re: Atari XMAS in July Sale!
Date: Sat, 2 Jul 2005 08:56:22 +0100
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Lines: 17
Message-ID: <42c64888$0$6474$cc9e4d1f@news-text.dial.pipex.com>
NNTP-Posting-Host: 81-86-254-156.dsl.pipex.com
X-Trace: 1120290952 news-text.dial.pipex.com 6474 81.86.254.156:1091
X-Complaints-To: abuse@uk.uu.net
Xref: g2news1.google.com comp.sys.atari.8bit:5621 comp.sys.atari.st:6690

"Coda" <smeg_007@hotmail.com> wrote in message
news:1120289273.118760.174910@z14g2000cwz.googlegroups.com...
> Sure, but it doesnt really matter. Celebrating His birthday is all that
> matters (for us) and shiny new toys to play with for the pagans.
> Everyone wins.
>
> Coda
>

its just not the same as it used to be, I dont get those atari games in my

stocking anymore :(

Chris

From -2894263742582217872
X-Google-Thread: f8760,a02f06517dd08380
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news2.google.com!news.maxwell.syr.edu!
border1.nntp.dca.giganews.com!border2.nntp.dca.giganews.com!nntp.giganews.com!
cyclone1.gnilink.net!spamkiller.gnilink.net!gnilink.net!trnddc02.POSTED!4fa3cda4!
not-for-mail
From: "cbc" <cabell.clarkeNOSPAMMYA$$@SPAMNOverizon.net>
Newsgroups: comp.sys.atari.8bit
References: <HZ1xe.7741$ho.7659@bignews6.bellsouth.net>
Subject: Re: ICD MIO Utilitie Disk
Lines: 43
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Response
Message-ID: <Xxxxe.1644$%H4.678@trnddc02>
Date: Sat, 02 Jul 2005 14:30:15 GMT
NNTP-Posting-Host: 209.158.201.25
X-Complaints-To: abuse@verizon.net
X-Trace: trnddc02 1120314615 209.158.201.25 (Sat, 02 Jul 2005 10:30:15 EDT)
NNTP-Posting-Date: Sat, 02 Jul 2005 10:30:15 EDT
Xref: g2news1.google.com comp.sys.atari.8bit:5622

My original MIO came with that disk but mine went bad years ago. Can you
ATR it and send it to me?

--
Cabell
A8 Internet BBS: telnet://bfbbs.no-ip.com
A8 Website: www.amfband.com/bf/

"Phantom" <phantomm@bellsouth.net> wrote in message
news:HZ1xe.7741$ho.7659@bignews6.bellsouth.net...
>
> I had forgotten that I had this disk until the other day.
> It's an original ICD MIO utility disk.
>
> I'm not sure if it came with the MIO or was sold seperate.
>
> Anyway, my 8-bit monitor went out on me. And I can't
> check my disks until I fix it or get another.
>

> Anyone else have this disk, if so whats on it, I can't remember if it
> has hard drive formatting sofware on it or what exactly.
>
> I have another disk that has some of the HardDrive formatting
> programs listed on the label.
>
> BTW, if someone in the US has a MAGNAVOX PRO. RGB Monitor
> for sell, do contact me.
>
> There is a similar one called Phillips Magnavox 80 RGB or similar.
> They are about 13 inch, and have a door that opens on the bottom
> which hides the controls. There is a Green button and a CVBS button.
>
> On the back there are a few ports. And they can also be used with
> a Atari ST.
>
> Contact me at phantomm@bellsouth.net
> if you have one for sale.
>
>
>

From -4500859495158216665
X-Google-Thread: f8760,18108e59db36dc66
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!
newscon02.news.prodigy.com!prodigy.net!newsmst01b.news.prodigy.com!prodigy.com!
postmaster.news.prodigy.com!newssvr31.news.prodigy.com.POSTED!5be5f619!not-for-
mail
Reply-To: "Russ Gilbert" <russgilb@MUNGEsbcglobal.net>
From: "Russ Gilbert" <russgilb@MUNGEsbcglobal.net>
Newsgroups: comp.sys.atari.8bit
References: <4iKwe.22284$mC.12855@okepread07>
Subject: Re: Compare?
Lines: 16
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1409
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1409
Message-ID: <KBBxe.4495$Ii6.1742@newssvr31.news.prodigy.com>
NNTP-Posting-Host: 65.43.211.78
X-Complaints-To: abuse@prodigy.net
X-Trace: newssvr31.news.prodigy.com 1120331242 ST000 65.43.211.78 (Sat, 02 Jul
2005 15:07:22 EDT)
NNTP-Posting-Date: Sat, 02 Jul 2005 15:07:22 EDT
Organization: SBC http://yahoo.sbc.com
X-UserInfo1:
SCSGGWSGFZR]RRXXLBCBNWX@RJ_XPDLMN@GZ_GYO^BTJUZ]CDVW[AKK[J\]^HVKHG^EWZHBLO^[\NH_AZF
WGN^\DHNVMX_DHHX[FSQKBOTS@@BP^]C@RHS_AGDDC[AJM_T[GZNRNZAY]GNCPBDYKOLK^_CZFWPGHZIXW

@C[AFKBBQS@E@DAZ]VDFUNTQQ]FN
Date: Sat, 02 Jul 2005 19:07:22 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:5623

"Docrotcod" <rahbart@MUNGEcox.net> wrote in message >   Is there a program
out there that will compare the contents of two
> different drives? I think I have some discrepancy between my backup and
> source drives.
>
> Thomas
Why do you think there's a descrepency? What method did you use
to backup your drive? I guess you're talking about 16 meg partitions
on IDE/MIO/BB drives. You could use a CRC program to check
that two copies of the same program are actually the same, this could
be done for all the files in a directory with a CRC16 checker I wrote.
I think you'll get a better response if you provide more info.
I think my CRC program pukes if it encounters a directory in the files it
is checking.

From 2801705127352478771
X-Google-Thread: f8760,42a10a4ddf152aad
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!newsfeed.gamma.ru!Gamma.RU!news3.cnt.ru!
mtu.ru!sn-xit-04!sn-xit-12!sn-xit-08!sn-post-01!supernews.com!corp.supernews.com!
not-for-mail
From: "Greg Goodwin" <Greg.Goodwinp0.f2.n8.z8@fmlynet.org>
Newsgroups: comp.sys.atari.8bit
Subject: Chat Server For Atari Users
Date: Fri, 02 Jul 2005 18:06:38
Organization: www.family-bbs.net [FamilyNet International]
Message-ID: <0001ed06@fmlynet.org>
References: <BEDE711B.263A%you@cogeco.ca>
X-Gateway: NewsGate v1.0 gamma 2 NNTP <-> FidoNet Gateway
X-FTNADDR: 8:8/2.0
X-Complaints-To: abuse@supernews.com
Lines: 40
Xref: g2news1.google.com comp.sys.atari.8bit:5624

FamilyNet Newsgate

   That is is great! Do you by chance know the IP address for this service and
   is that a stable IP address? (For us Atari 8-bit lantronix users).

   Doc Clu

> From: You <you@cogeco.ca>

> I am running a chat server for Atari computer users.

> This is real time chat for the Atari Community. You do not need an account
> or a password and there are absolutely no restrictions.

> To use the server just Telnet to: utoc.dyndns.org

> It's that simple. You can even use your Atari to connect to this server if
> you're able to telnet from your Atari.

> There are currently 2 channels available. Channel 1 is Atari 8-Bit and
> Channel 2 is Atari ST.

> This is a brand new service, so if there's nobody there when you first
> connect, just give it some time.

> Oh yeah, when you first connect to the server, you'll be asked to enter a
> name for yourself. This is the name that other users will identify you by.
> These names are not saved when you disconnect and may not be available for
> your use the next time you connect if somebody else is currently using the
> name.

> Check it out...

FamilyNet <> Internet Gated Mail
http://www.fmlynet.org

From 4125664491510021372
X-Google-Thread: 111a55,1b4436004f9e5326
X-Google-Thread: f8760,1b4436004f9e5326
X-Google-Attributes: gid111a55,gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!newsfeed.stanford.edu!
newsfeed.berkeley.edu!ucberkeley!HSNX.atgi.net!feed.news.sonic.net!
typhoon.sonic.net!not-for-mail
From: bill@newbreedsoftware.com (William Kendrick)
Subject: Re: atari inc press release
Newsgroups: comp.sys.atari.st,comp.sys.atari.8bit
References: <1118178143.766049.222550@g43g2000cwa.googlegroups.com>
<d8bsrk$l3$1@news.al.sw.ericsson.se>
<vmija1liloviouio31g0ql7kd41j9b4tkd@4ax.com>
<1118440005.220710.115460@o13g2000cwo.googlegroups.com>
<SSCwe.2493$p%3.15673@typhoon.sonic.net>
<1120083698.679485.92090@g43g2000cwa.googlegroups.com>
User-Agent: tin/1.4.2-20000205 ("Possession") (UNIX) (Linux/2.4.31-pre2-A-STAND
(i686))
Lines: 18
Message-ID: <gTLxe.2944$p%3.17385@typhoon.sonic.net>
Date: Sun, 03 Jul 2005 06:48:44 GMT

NNTP-Posting-Host: 208.201.242.18
X-Complaints-To: abuse@sonic.net
X-Trace: typhoon.sonic.net 1120373324 208.201.242.18 (Sat, 02 Jul 2005 23:48:44 PDT)
NNTP-Posting-Date: Sat, 02 Jul 2005 23:48:44 PDT
Xref: g2news1.google.com comp.sys.atari.st:6716 comp.sys.atari.8bit:5625

In comp.sys.atari.8bit Coda <smeg_007@hotmail.com> wrote:
> All of those examples you mentioned fall under the category:

>> .... Just a means to use
>> past Atari ideas ...

> Where is the innovation?

Ahh.. THAT'S what you meant by "to use past Atari ideas." You shoulda just said "innovation" :^)

Yeah, no real argument here. :^(

--
-bill!   Picn*x14 --- Linux Anniversary Picnic & BBQ!
bill@newbreedsoftware.com   Sunnyvale Baylands Park, Sunday, August 14th
http://newbreedsoftware.com/   http://linuxpicnic.org/ to RSVP & volunteer!

From -2590842798387812291
X-Google-Thread: f8760,3e18411107c76331
X-Google-Thread: 111a55,3e18411107c76331
X-Google-Attributes: gidf8760,gid111a55,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!newsfeed.stanford.edu!pln-w!spln!rex!extra.newsguy.com!newsp.newsguy.com!not-for-mail
From: gozarcollins@SPAMTRAPhotmail.com
Newsgroups: comp.sys.atari.8bit,comp.sys.atari.st
Subject: Re: atari developing a new console ? is atari really back ?
Date: 3 Jul 2005 16:24:32 GMT
Organization: http://newsguy.com
Lines: 15
Sender: <gozar@cpe-24-31-183-57.columbus.res.rr.com>
Message-ID: <da93g002gca@news2.newsguy.com>
References: <1117983152.962066.222030@f14g2000cwb.googlegroups.com>
<42a42799$0$305$cc9e4d1f@news-text.dial.pipex.com>
<otqga1t452m7a8t60d8a17o1ojb7glkkhr@4ax.com>
<1118349911.736090.255560@o13g2000cwo.googlegroups.com>
<%NCwe.2492$p%3.15668@typhoon.sonic.net>
NNTP-Posting-Host: p-085.newsdawg.com
User-Agent: tin/1.6.2-20030910 ("Pabbay") (UNIX) (Linux/2.4.18-14 (i686))
Xref: g2news1.google.com comp.sys.atari.8bit:5626 comp.sys.atari.st:6728

In comp.sys.atari.8bit William Kendrick <bill@newbreedsoftware.com> wrote:
> Define "people." There are a lot of us out here. The first disc I bought

> when I got my original PlayStation was the Williams arcade classics disc
> (the one with Joust and Sinistar).
>
> Aside from Super Mario World, the only cartridges I have for my Gameboy
> Advance SP are classic arcade game compliations. (Pretty much every game
> I have _for_ my GBASP were made before the _original_ GB came out!)

Check out the Warioware games for the gba. I got Warioware Twisted for
Father's day and its a very cool game. Nice simple games that a breeze
to pick up and play when you have 5-10 minutes to kill.

--
Ryan 'Gozar' Collins

From 7522889447677882102
X-Google-Thread: f8760,f28270a7fb64f18b
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news2.google.com!newsread.com!news-
xfer.newsread.com!newspeer.tds.net!news-out.news.tds.net!sn-xit-02!sn-xit-01!sn-
post-01!supernews.com!corp.supernews.com!not-for-mail
From: "Greg Goodwin" <Greg.Goodwinp0.f2.n8.z8@fmlynet.org>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Bravo Sierra want's Your Money!
Date: Sat, 03 Jul 2005 15:41:02
Organization: www.family-bbs.net [FamilyNet International]
Message-ID: <00020a58@fmlynet.org>
References: <42b7c2d64e95e2@comcast.net>
X-Gateway: NewsGate v1.0 gamma 2 NNTP <-> FidoNet Gateway
X-FTNADDR: 8:8/2.0
X-Complaints-To: abuse@supernews.com
Lines: 8
Xref: g2news1.google.com comp.sys.atari.8bit:5627

FamilyNet Newsgate

I dealt with Ben once too. Not a bad guy. :) .
Doc Clu

FamilyNet <> Internet Gated Mail
http://www.fmlynet.org

From 2376985433850030351
X-Google-Thread: f8760,42a10a4ddf152aad
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!newsfeed.stanford.edu!sn-xit-03!sn-
xit-08!sn-post-01!supernews.com!corp.supernews.com!not-for-mail
From: "Greg Goodwin" <Greg.Goodwinp0.f2.n8.z8@fmlynet.org>
Newsgroups: comp.sys.atari.8bit

Subject: Chat Server For Atari Users
Date: Sat, 03 Jul 2005 15:45:20
Organization: www.family-bbs.net [FamilyNet International]
Message-ID: <00020ad9@fmlynet.org>
References: <BEDE711B.263A%you@cogeco.ca>
X-Gateway: NewsGate v1.0 gamma 2 NNTP <-> FidoNet Gateway
X-FTNADDR: 8:8/2.0
X-Complaints-To: abuse@supernews.com
Lines: 3
Xref: g2news1.google.com comp.sys.atari.8bit:5628

FamilyNet Newsgate

Nice and simple. Still wondering if the IP is static or not.

From 4854529063666856312
X-Google-Thread: f8760,99fd51f3f36224c0
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!newsfeed.stanford.edu!sn-xit-02!sn-
xit-06!sn-post-01!supernews.com!corp.supernews.com!not-for-mail
From: "Greg Goodwin" <Greg.Goodwinp0.f2.n8.z8@fmlynet.org>
Newsgroups: comp.sys.atari.8bit
Subject: Wanted RGB Monitor
Date: Sat, 03 Jul 2005 15:58:46
Organization: www.family-bbs.net [FamilyNet International]
Message-ID: <00020b57@fmlynet.org>
References: <mljve.2728$qm.324@bignews6.bellsouth.net>
X-Gateway: NewsGate v1.0 gamma 2 NNTP <-> FidoNet Gateway
X-FTNADDR: 8:8/2.0
X-Complaints-To: abuse@supernews.com
Lines: 3
Xref: g2news1.google.com comp.sys.atari.8bit:5629

FamilyNet Newsgate

Monitor like the Atari ST monitor? Are you looking for a SC1224 Atari monitor?

From -2809283127457415524
X-Google-Thread: f8760,5c6e3e59feb3df8e
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!newshub.sdsu.edu!elnk-nf2-pas!elnk-pas-
nf1!newsfeed.earthlink.net!pd7cy1no!shaw.ca!pd7tw2no.POSTED!53ab2750!not-for-mail
X-Trace-PostClient-IP: 24.68.25.84
From: Shawn Jefferson <shawnjefferson@shaw.caREMOVEPLS>
Newsgroups: comp.sys.atari.8bit
Subject: Re: MyIDE question
Reply-To: shawnjefferson@shaw.caREMOVEPLS
Message-ID: <7psgc159qcaaga09sb25a35obmcb7nri2t@4ax.com>
References: <NtadnQfUvfRA3Vnf4p2dnA@telenor.com>

X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 20
Date: Sun, 03 Jul 2005 23:24:39 GMT
NNTP-Posting-Host: 24.64.223.206
X-Complaints-To: abuse@shaw.ca
X-Trace: pd7tw2no 1120433079 24.64.223.206 (Sun, 03 Jul 2005 17:24:39 MDT)
NNTP-Posting-Date: Sun, 03 Jul 2005 17:24:39 MDT
Organization: Shaw Residential Internet
Xref: g2news1.google.com comp.sys.atari.8bit:5630

"Vidar Olavesen" <olavese@online.no>:
>I just got it working now, but I have an old setup, which I like very much
>when programming. I use TopDos, Textpro and AMAC for coding. I made a small
>partition to fit this on and that seems fine enough. However, I used to have
>the MIO connected and there I swapped drives from 6 to 1 and that made
>TopDos work, but the MyIDE can't swap drives. Any suggestions on easy fixes?

Yes, you can swap drives, with another program that you load. Two have
been created, one by me and another called myswap11 or something.

Here's mine:

http://www.jeffersonsauctioneering.com/atari/myide

These don't work with the new flashcart yet, well actually Sijmen's new OS
version on the flashcart. I'm working on it.

Shawn Jefferson
(fix reply to for email)

From 4272628135258403385
X-Google-Thread: f8760,5c6e3e59feb3df8e
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.telenor.com!news.telenor.com.POSTED!not-for-mail
NNTP-Posting-Date: Sun, 03 Jul 2005 18:40:11 -0500
From: "Vidar Olavesen" <olavese@online.no>
Newsgroups: comp.sys.atari.8bit
References: <NtadnQfUvfRA3Vnf4p2dnA@telenor.com>
<7psgc159qcaaga09sb25a35obmcb7nri2t@4ax.com>
Subject: Re: MyIDE question
Date: Mon, 4 Jul 2005 01:40:24 +0200
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1506
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1506

Message-ID: <goudnZCbUsLG6lXfRVnzvA@telenor.com>
Lines: 16
NNTP-Posting-Host: 80.212.252.23
X-Trace: sv3-
u3lOhhUt1s4U1NQlnkfWXXUWH6zoWWhZFWPm9msMkldCxzp6KJyO3FWURBAettbMnBwzyXejPHq2e1l!
pgfeCj9HshWUEhOeG//mP2AT4DTKTw2dAAjFIP8znpx1ppfwzHozKarTaN3V3EZ6tNTPG0vTZ2w=
X-Complaints-To: news-abuse@telenor.net
X-DMCA-Complaints-To: news-abuse@telenor.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:5631

> Yes, you can swap drives, with another program that you load. Two have
> been created, one by me and another called myswap11 or something.

Thanks! I do however think somethings wrong with my MyIDE. If I setup a disk
(tried several) it still insist on being initialzed every time I use FDISK.
And I have setup the FDISK.BAS to use Image loader, but when I try to use
the Manager, it errors.

I got my MIO back up, so for now I am in no hurry, but hope to get the IDE
interface working too. I also have problems with the one I bought from Jerzy
Dudek. It partitions fine, but won't softformat and MYDOS either won't
format the partitions. Seems like I am out of luck. Tried with brand new
drives and old ones. Anybody have a program that would make the polish
interface work?

From 503140916763136483
X-Google-Thread: f8760,42a10a4ddf152aad
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!border2.nntp.dca.giganews.com!nntp.giganews.com!
feed.cgocable.net!read2.cgocable.net.POSTED!53ab2750!not-for-mail
User-Agent: Microsoft-Outlook-Express-Macintosh-Edition/5.02.2022
Subject: Re: Chat Server For Atari Users
From: You <you@cogeco.ca>
Newsgroups: comp.sys.atari.8bit
Message-ID: <BEEE0476.2EDE%you@cogeco.ca>
References: <BEDE711B.263A%you@cogeco.ca> <0001ed06@fmlynet.org>
Mime-version: 1.0
Content-type: text/plain; charset="US-ASCII"
Content-transfer-encoding: 7bit
Lines: 66
Date: Sun, 03 Jul 2005 21:09:10 -0400
NNTP-Posting-Host: 24.57.165.180
X-Complaints-To: news@cogeco.net
X-Trace: read2.cgocable.net 1120439296 24.57.165.180 (Sun, 03 Jul 2005 21:08:16

EDT)
NNTP-Posting-Date: Sun, 03 Jul 2005 21:08:16 EDT
Organization: Cogeco Cable
Xref: g2news1.google.com comp.sys.atari.8bit:5632

It's pretty darned static. Actually, it's a sticky IP address and I'm registered with dyndns.org. So the URL (utoc.dyndns.org) will always get you connected to the chat server.

There generally isn't a whole lot of traffic on this chat server because people tend to connect while there are no other people connected. I was thinking that scheduled chat sessions would remedy that situation.

One other thing, this chat server is not running on an Atari computer. It's actually running on my Mac web server. I had a bunch of extra bandwidth and clock cycles so I tossed some chat software on there. I haven't told too many people about this server (just the people here at c.s.a.8) so it should be relatively free of trolls that don't use Atari's.

I expect that this server will eventually end up running on my SGI Indy.

I would prefer to keep it Atari specific because the Atari 8-bit computers were my first true love. (I progressed from Atari -> Macintosh -> SGI)

> From: "Greg Goodwin" <Greg.Goodwinp0.f2.n8.z8@fmlynet.org>
> Organization: www.family-bbs.net [FamilyNet International]
> Newsgroups: comp.sys.atari.8bit
> Date: Fri, 02 Jul 2005 18:06:38
> Subject: Chat Server For Atari Users
>
> FamilyNet Newsgate
>
> That is is great! Do you by chance know the IP address for this service and
> is that a stable IP address? (For us Atari 8-bit lantronix users).
>
> Doc Clu
>
>
>
>
>
>> From: You <you@cogeco.ca>
>
>> I am running a chat server for Atari computer users.
>
>> This is real time chat for the Atari Community. You do not need an account
>> or a password and there are absolutely no restrictions.
>
>> To use the server just Telnet to: utoc.dyndns.org
>
>> It's that simple. You can even use your Atari to connect to this server if
>> you're able to telnet from your Atari.
>

>> There are currently 2 channels available.   Channel 1 is Atari 8-Bit and
>> Channel 2 is Atari ST.
>
>> This is a brand new service, so if there's nobody there when you first
>> connect, just give it some time.
>
>> Oh yeah, when you first connect to the server, you'll be asked to enter a
>> name for yourself.   This is the name that other users will identify you by.
>> These names are not saved when you disconnect and may not be available for
>> your use the next time you connect if somebody else is currently using the
>> name.
>
>> Check it out...
>
> FamilyNet <> Internet Gated Mail
> http://www.fmlynet.org
>

From 5785507621072512159
X-Google-Thread: f8760,42a10a4ddf152aad
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!feed.cgocable.net!
read2.cgocable.net.POSTED!53ab2750!not-for-mail
User-Agent: Microsoft-Outlook-Express-Macintosh-Edition/5.02.2022
Subject: Re: Chat Server For Atari Users
From: You <you@cogeco.ca>
Newsgroups: comp.sys.atari.8bit
Message-ID: <BEEE053E.2EDF%you@cogeco.ca>
References: <BEDE711B.263A%you@cogeco.ca> <0001ed06@fmlynet.org>
Mime-version: 1.0
Content-type: text/plain; charset="US-ASCII"
Content-transfer-encoding: 7bit
Lines: 53
Date: Sun, 03 Jul 2005 21:12:31 -0400
NNTP-Posting-Host: 24.57.165.180
X-Complaints-To: news@cogeco.net
X-Trace: read2.cgocable.net 1120439498 24.57.165.180 (Sun, 03 Jul 2005 21:11:38
EDT)
NNTP-Posting-Date: Sun, 03 Jul 2005 21:11:38 EDT
Organization: Cogeco Cable
Xref: g2news1.google.com comp.sys.atari.8bit:5633

The IP address is: 24.57.169.235
URL is: utoc.dyndns.org

For anybody on my LAN, the URL is: 9500.local.net   (oops, I guess I'm the
only one on my LAN. Doh!)

> From: "Greg Goodwin" <Greg.Goodwinp0.f2.n8.z8@fmlynet.org>

> Organization: www.family-bbs.net [FamilyNet International]
> Newsgroups: comp.sys.atari.8bit
> Date: Fri, 02 Jul 2005 18:06:38
> Subject: Chat Server For Atari Users
>
> FamilyNet Newsgate
>
> That is is great! Do you by chance know the IP address for this service and
> is that a stable IP address? (For us Atari 8-bit lantronix users).
>
> Doc Clu
>
>
>
>
>
>> From: You <you@cogeco.ca>
>
>> I am running a chat server for Atari computer users.
>
>> This is real time chat for the Atari Community.   You do not need an account
>> or a password and there are absolutely no restrictions.
>
>> To use the server just Telnet to: utoc.dyndns.org
>
>> It's that simple.   You can even use your Atari to connect to this server if
>> you're able to telnet from your Atari.
>
>> There are currently 2 channels available.   Channel 1 is Atari 8-Bit and
>> Channel 2 is Atari ST.
>
>> This is a brand new service, so if there's nobody there when you first
>> connect, just give it some time.
>
>> Oh yeah, when you first connect to the server, you'll be asked to enter a
>> name for yourself.   This is the name that other users will identify you by.
>> These names are not saved when you disconnect and may not be available for
>> your use the next time you connect if somebody else is currently using the
>> name.
>
>> Check it out...
>
> FamilyNet <> Internet Gated Mail
> http://www.fmlynet.org
>

From -8705733945874771846
X-Google-Thread: f8760,9b439c99660f6a2c,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!

border1.nntp.dca.giganews.com!border2.nntp.dca.giganews.com!nntp.giganews.com!
feed.cgocable.net!read2.cgocable.net.POSTED!53ab2750!not-for-mail
User-Agent: Microsoft-Outlook-Express-Macintosh-Edition/5.02.2022
Subject: Atari Chat Server
From: You <you@cogeco.ca>
Newsgroups: comp.sys.atari.8bit
Message-ID: <BEEE0A34.2EE3%you@cogeco.ca>
Mime-version: 1.0
Content-type: text/plain; charset="US-ASCII"
Content-transfer-encoding: 7bit
Lines: 48
Date: Sun, 03 Jul 2005 21:33:40 -0400
NNTP-Posting-Host: 24.57.165.180
X-Complaints-To: news@cogeco.net
X-Trace: read2.cgocable.net 1120440767 24.57.165.180 (Sun, 03 Jul 2005 21:32:47
EDT)
NNTP-Posting-Date: Sun, 03 Jul 2005 21:32:47 EDT
Organization: Cogeco Cable
Xref: g2news1.google.com comp.sys.atari.8bit:5634

Atari Chat Server - 24.57.169.235 - utoc.dyndns.org

There are currently ten chat channels on this server. They are:

1) Atari 8-Bit
2) Hot Topics
3) Internet
4) Computers
5) Work
6) Music
7) Games
8) Talk
9) Help!
10) Sports

To get a list of all available commands, type: /HELP

To get a list of all available channels, type: /CHANNEL

To switch to another channel, type: /CHANNEL # (Where # is the
channel number)

To logout, type: /QUIT

Most of the commands are pretty straightforward. I am letting the users of
the server change the channel subjects to whatever they desire. If you
wanted to change channel 6 (Music) to a channel on the subject of Atari
Jaguar, for example, you would simply do the following:

Goto channel 6 (Music) by typing: /channel 6

Once you are in channel 6 (Music), you can change the subject by using the

/SET command as
follows: /SET SUBJECT Atari Jaguar

The next time anybody does a channel list by typing: /CHANNEL   the list will display channel six as being a discussion on the subject of the Atari Jaguar.

There are a bunch of other commands available too.   This is a really easy chat system to use and is perfect for those people that use older machines that cannot take advantage of other chat servers.

To connect to the server with your 8-bit, just telnet to the server with something like BobTerm.

From 7553584213098396437
X-Google-Thread: f8760,5c6e3e59feb3df8e
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!newsfeed.stanford.edu!
newsfeed.berkeley.edu!ucberkeley!sn-xit-02!sn-xit-01!sn-post-02!sn-post-01!
supernews.com!corp.supernews.com!not-for-mail
From: "Greg Goodwin" <Greg.Goodwinp0.f2.n8.z8@fmlynet.org>
Newsgroups: comp.sys.atari.8bit
Subject: Re: MyIDE question
Date: Sat, 03 Jul 2005 20:06:00
Organization: www.family-bbs.net [FamilyNet International]
Message-ID: <00021295@fmlynet.org>
References: <7psgc159qcaaga09sb25a35obmcb7nri2t@4ax.com>
X-Gateway: NewsGate v1.0 gamma 2 NNTP <-> FidoNet Gateway
X-FTNADDR: 8:8/2.0
X-Complaints-To: abuse@supernews.com
Lines: 3
Xref: g2news1.google.com comp.sys.atari.8bit:5635

FamilyNet Newsgate

Shawn,

From -3622043834414283023
X-Google-Thread: f8760,5c6e3e59feb3df8e
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!newsfeed.stanford.edu!
newsfeed.berkeley.edu!ucberkeley!sn-xit-02!sn-xit-01!sn-post-02!sn-post-01!
supernews.com!corp.supernews.com!not-for-mail
From: "Greg Goodwin" <Greg.Goodwinp0.f2.n8.z8@fmlynet.org>
Newsgroups: comp.sys.atari.8bit
Subject: Re: MyIDE question
Date: Sat, 03 Jul 2005 20:09:06

Organization: www.family-bbs.net [FamilyNet International]
Message-ID: <00021296@fmlynet.org>
References: <goudnZCbUsLG6lXfRVnzvA@telenor.com>
X-Gateway: NewsGate v1.0 gamma 2 NNTP <-> FidoNet Gateway
X-FTNADDR: 8:8/2.0
X-Complaints-To: abuse@supernews.com
Lines: 15
Xref: g2news1.google.com comp.sys.atari.8bit:5636

FamilyNet Newsgate

Speaking fdisk and all with the MyIde, exactly what format is a MyIde drive in?
 I mean you have the pockets of space that hold the active drive images, and
then you have this area of space that holds the images thereafter. But what
format is all this held in? .
To answer anyone curious, early on when I got my current drive from Mr. A, I
tried to back it up with Ghost and another program we used at work at the time,
Altirus... nada! Even at a low level the PC tools were not happy copying this.
 It is wild. So would love to know. .
Doc Clu

FamilyNet <> Internet Gated Mail
http://www.fmlynet.org

From 3520334180132463852
X-Google-Thread: f8760,fec7a80002ef2a30,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!newsfeed.stanford.edu!sn-xit-03!sn-
xit-12!sn-xit-01!sn-post-01!supernews.com!corp.supernews.com!not-for-mail
From: "Greg Goodwin" <Greg.Goodwinp0.f2.n8.z8@fmlynet.org>
Newsgroups: comp.sys.atari.8bit
Subject: XL Search
Date: Sat, 03 Jul 2005 20:15:38
Organization: www.family-bbs.net [FamilyNet International]
Message-ID: <0002133e@fmlynet.org>
X-Gateway: NewsGate v1.0 gamma 2 NNTP <-> FidoNet Gateway
X-FTNADDR: 8:8/2.0
X-Complaints-To: abuse@supernews.com
Lines: 10
Xref: g2news1.google.com comp.sys.atari.8bit:5637

FamilyNet Newsgate

Alright, it is just me, and my Atari 800.   I can receive files without
problem from BBS's and through actual E-mail accounts through those BBS's. So
I am fine.. for the most part. .
So you have a large number of files, but where can you go when you don't have a
browser that will allow you receive files (At least I don't think the lynx
browser in grex.org will allow for file transfers... not sure..) Anyway, I am
open to ideas... I am new to the world of FTP, but would love to know at least

how it was done during the day?

From 622040796371269196
X-Google-Thread: f8760,a02f06517dd08380
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!bigfeed.bellsouth.net!
bignumber.bellsouth.net!news.bellsouth.net!bignews3.bellsouth.net.POSTED!16d8a3f8!
not-for-mail
Reply-To: "Phantom" <phantomm@bellsouth.net>
From: "Phantom" <phantomm@bellsouth.net>
Newsgroups: comp.sys.atari.8bit
References: <HZ1xe.7741$ho.7659@bignews6.bellsouth.net>
<uX3xe.23418$mC.15207@okepread07>
Subject: Re: ICD MIO Utilitie Disk
Lines: 53
Organization: Phantoms Hauntings
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-MIMEOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
X-RFC2646: Format=Flowed; Response
Message-ID: <WJ2ye.23887$Tt.19066@bignews3.bellsouth.net>
X-Complaints-To: abuse@bellsouth.net
X-Abuse-Info: Please forward a copy of all headers for proper handling
X-Trace:
bhmkggakljkaanefdbdpiflmbcekedmfhojhikkbagflhcboacnbcgneddhmkilgnhkfddjkfckbodpbbo
mlbpelmlghhfbnjppjofkbemcimefmkijhhagfkjbgilpapgedgagcddpnjdbohdfggdmeadfgnaln
NNTP-Posting-Date: Mon, 04 Jul 2005 00:15:50 EDT
Date: Mon, 4 Jul 2005 00:16:58 -0400
Xref: g2news1.google.com comp.sys.atari.8bit:5638

Great,

Can you list the contents of the disk until I get my monitor fixed or
replaced.

I don't want to have to hook it up to a small TV, unless I have to.

phantomm@bellsouth.net

"Docrotcod" <rahbart@cox.net> wrote in message
news:uX3xe.23418$mC.15207@okepread07...
> I've got this disk, I can email the atr if anyone needs it.
>
> Thomas
>
> "Phantom" <phantomm@bellsouth.net> wrote in message
> news:HZ1xe.7741$ho.7659@bignews6.bellsouth.net...
>>

>> I had forgotten that I had this disk until the other day.
>> It's an original ICD MIO utility disk.
>>
>> I'm not sure if it came with the MIO or was sold seperate.
>>
>> Anyway, my 8-bit monitor went out on me. And I can't
>> check my disks until I fix it or get another.
>>
>> Anyone else have this disk, if so whats on it, I can't remember if it
>> has hard drive formatting sofware on it or what exactly.
>>
>> I have another disk that has some of the HardDrive formatting
>> programs listed on the label.
>>
>> BTW, if someone in the US has a MAGNAVOX PRO. RGB Monitor
>> for sell, do contact me.
>>
>> There is a similar one called Phillips Magnavox 80 RGB or similar.
>> They are about 13 inch, and have a door that opens on the bottom
>> which hides the controls. There is a Green button and a CVBS button.
>>
>> On the back there are a few ports. And they can also be used with
>> a Atari ST.
>>
>> Contact me at phantomm@bellsouth.net
>> if you have one for sale.
>>
>>
>>
>
>

From 6442939532349110991
X-Google-Thread: f8760,cba6cb216b79cda7,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!bigfeed.bellsouth.net!
bignumber.bellsouth.net!news.bellsouth.net!bignews3.bellsouth.net.POSTED!16d8a3f8!
not-for-mail
Reply-To: "Phantom" <phantomm@bellsouth.net>
From: "Phantom" <phantomm@bellsouth.net>
Newsgroups: comp.sys.atari.8bit
Subject: HDFMTPH versions for Atari 8-bit hard drives
Lines: 20
Organization: Phantoms Hauntings
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-MIMEOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
X-RFC2646: Format=Flowed; Original

Message-ID: <gS2ye.23898$Tt.1550@bignews3.bellsouth.net>
X-Complaints-To: abuse@bellsouth.net
X-Abuse-Info: Please forward a copy of all headers for proper handling
X-Trace:
bhmkggakljkaanefdbdpiflmbcekedmfhojhikkbagflhcbofimnfmapgpgjnednfdefhiffjbpjjmdibo
mlbpelmlghhfbnjppjofkbemcimefmkijhhagfkjbgilpameanapmippmpgjbhbjbpgdgokidfamen
NNTP-Posting-Date: Mon, 04 Jul 2005 00:24:44 EDT
Date: Mon, 4 Jul 2005 00:25:54 -0400
Xref: g2news1.google.com comp.sys.atari.8bit:5639

How many versions of HDFMTPH are there?

It would be good for someone to list all versions they know of,
plus what each version did.

I have a disk with some of these, but it's been sometime since
I've setup a new hard drive on my ICD 1meg MIO.

It's on my list of things to do, as I get the items I need.

And would like to use the best version of HDFMTPH to get
started with.

I will be using at least SpartaDos 3.2D for system software.

phantomm@bellsouth.net

From -3909444967614629981
X-Google-Thread: f8760,497142061c1275e,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!bigfeed.bellsouth.net!
bignumber.bellsouth.net!news.bellsouth.net!bignews3.bellsouth.net.POSTED!16d8a3f8!
not-for-mail
Reply-To: "Phantom" <phantomm@bellsouth.net>
From: "Phantom" <phantomm@bellsouth.net>
Newsgroups: comp.sys.atari.8bit
Subject: SpartaDos Tool Kit
Lines: 56
Organization: Phantoms Hauntings
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-MIMEOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
X-RFC2646: Format=Flowed; Original
Message-ID: <yp3ye.23944$Tt.9725@bignews3.bellsouth.net>
X-Complaints-To: abuse@bellsouth.net
X-Abuse-Info: Please forward a copy of all headers for proper handling

X-Trace:
bhmkggakljkaanefdbdpiflmbcekedmfhojhikkbagflhcbomjandlglnccgilfingpbokkbnlmoameabo
mlbpelmlghhfbnjppjofkbemcimefmkijhhagfkjbgilpapmbokdililokadmockapaibaobfmmfhn
NNTP-Posting-Date: Mon, 04 Jul 2005 01:02:22 EDT
Date: Mon, 4 Jul 2005 01:03:32 -0400
Xref: g2news1.google.com comp.sys.atari.8bit:5640

Going thru my 8-bit hard drive box. I came up on another
treasure.

2 versions of the SpartaDos Tool Kit. Manuals and Disks.

Maybe some folks didn't know that there were 2 versions.

Does anyone know if there was an official 3rd version?

In the versions I have, most of the files are the same but
the file sizes are different. And there are at least 2 new
programs on the newer? version.

I remember the ToolKit being quite useful.

DISKRX is the spartados disk editor, it edits sectors and rebuilds
directories and etc.
CLEANUP detects file structure defects in spartados and rebuilds
Directory structure.

CleanUp is one of the programs thats in the Upgraded version and isn't
in the
older version.

PROKEY is another new one not in the old version. It adds up to 20
Programmable function
keys, path prompt, screen color change, IBM style recall console keys
and more to
SpartaDos.

I remember both DiskRX and CleanUp saving info on my hard drives on more
than
one occasion. Especially if the Directory structure got screwed up as
sometimes it
did and ya didn't know it until a major problem happened or you ran
CleanUP.

So I used CleanUP often just to check.

These two are very useful on hard drives running spartados.

I know Thomas had some problems with his hard drives, These tools maybe
what he and others need if they don't already have em.

There are other useful tools in the kit.
Like a DOSMENU and MIOCFG that lets MIO owners save and reload MIO
configurations.

Just thought some maybe interested in this info.

phantomm@bellsouth.net

From 3931380508997817612
X-Google-Thread: f8760,7c5d61a86736c718,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news3.google.com!sn-xit-04!sn-xit-06!sn-
post-01!supernews.com!corp.supernews.com!not-for-mail
From: "Greg Goodwin" <Greg.Goodwinp0.f2.n8.z8@fmlynet.org>
Newsgroups: comp.sys.atari.8bit
Subject: Jumping into Atari chat....
Date: Sat, 03 Jul 2005 23:20:44
Organization: www.family-bbs.net [FamilyNet International]
Message-ID: <0002182a@fmlynet.org>
X-Gateway: NewsGate v1.0 gamma 2 NNTP <-> FidoNet Gateway
X-FTNADDR: 8:8/2.0
X-Complaints-To: abuse@supernews.com
Lines: 6
Xref: g2news1.google.com comp.sys.atari.8bit:5641

FamilyNet Newsgate

I tried the IP address and it works and I have that puppy set in my bobterm
macros. :) Well done. And what I like is that this chat
room is simple enough that it looks good on Bobterm. :) .
I will be in this chat room till 2 am CST... anyone read this.. come on over.

From 532556089439584300
X-Google-Thread: f8760,d65a1701a408eb30,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!newsgate.cistron.nl!
newsfeed.stueberl.de!bolzen.all.de!zrz.TU-Berlin.DE!not-for-mail
From: Thomas Richter <thor@mersenne.math.tu-berlin.de>
Newsgroups: comp.sys.atari.8bit
Subject: atari++ 1.42 stable
Date: 4 Jul 2005 11:03:17 GMT
Organization: Technical University Berlin, Germany
Lines: 41
Message-ID: <dab51lrpm1@mamenchi.zrz.TU-Berlin.DE>
NNTP-Posting-Host: mersenne.math.tu-berlin.de
User-Agent: tin/1.6.1-20030807 ("Vatersay") (UNIX) (Linux/2.4.21-273-smp4G (i686))

Xref: g2news1.google.com comp.sys.atari.8bit:5642

Hi folks,

a new release of the Atari++ emulator for Linux and Win32 is
available for download at its home page:

http://www.math.tu-berlin.de/~thor/atari++/

This makes again a new stable release (it's been time, the
old stable was rather outdated).

So what's new this time:

- Fixed race condition when switching the resolution, could
  cause crashes.
- Fixed Antic CHARBASE switches, did not keep care of
  horizontal scrolling correctly.
- Fixed leaking key presses from the GUI to the core.
- Fixed PIA Port A handling, Port A input is non-buffered.
- Fixed Monitor backspace key on some broken ncurses
  implementations.
- Added "graphical" single-step trace command for the monitor.
- History of the monitor is now a tad smarter and buffers un-
  finished lines.
- Fixed "dummy writes" for INC and DEC commands.
- Fixed player horizontal split, did erraneously remove the
  old player.
- Fixed timing of the pokey timers, should be more precise
  now.
- Fixed XIO for serial baud generator, argument zero leaves
  baud rate alone.
- Fixed serial input counter for concurrent mode
- Fixed state parser, is now less sensitive to CF/LF vs. LF
  confusion.

I especially want to thank Don Fanning and Sebastian Pachuta for
their time reporting a couple of bugs in the 1.41 release. I hope
they're more or less fixed in the 1.42 by now. Thanks, folks!

So long,
     Thomas

From -7371352770267225889
X-Google-Thread: f8760,a02f06517dd08380
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.telenor.com!news.telenor.com.POSTED!not-for-mail
NNTP-Posting-Date: Mon, 04 Jul 2005 06:59:43 -0500

From: "Vidar Olavesen" <olavese@online.no>
Newsgroups: comp.sys.atari.8bit
References: <HZ1xe.7741$ho.7659@bignews6.bellsouth.net>
<uX3xe.23418$mC.15207@okepread07> <WJ2ye.23887$Tt.19066@bignews3.bellsouth.net>
Subject: Re: ICD MIO Utilitie Disk
Date: Mon, 4 Jul 2005 14:01:45 +0200
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1506
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1506
Message-ID: <JoudnSQvdoUyuVTf4p2dnA@telenor.com>
Lines: 27
NNTP-Posting-Host: 80.212.253.8
X-Trace: sv3-
ws2LZIFsrPO4faMpxvPt1cg308bz7hUv6yPSUnLQvmAe8E+Wb+wZ2XJzEbY8hQF96UUfrqZ0EdKmuQv!
NasjGWyCMqlkbzDYE2S6HSXkI5fEPNxJOc4TgcH5MEJw+K14VuoQuxcFSDPcj4Tfa4YKQbVQ5w==
X-Complaints-To: news-abuse@telenor.net
X-DMCA-Complaints-To: news-abuse@telenor.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:5643

"Phantom" <phantomm@bellsouth.net> skrev i melding
news:WJ2ye.23887$Tt.19066@bignews3.bellsouth.net...
>
> Great,
>
> Can you list the contents of the disk until I get my monitor fixed or
> replaced.
>
> I don't want to have to hook it up to a small TV, unless I have to.
>
> phantomm@bellsouth.net

What's on my disk is
HDFMTPH.COM
HDFMTPH6.COM
HDFMTPH9.COM
README.DOC
HDFMTDIR.COM
PARK_AD.COM

That's it. I also have another disk, which I think corrects the MIO's faulty
19200 BAUD problem. Hispeed MIO or something like that. It's on my DOWNLOAD
page at : http://games.nmi.no/atari/a8dl.htm

Take care

From 6899105950301412998
X-Google-Thread: f8760,cba6cb216b79cda7
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news3.google.com!news.glorb.com!cox.net!
news-xfer.cox.net!p01!okepread07.POSTED!53ab2750!not-for-mail
Reply-To: "Docrotcod" <rahbart@cox.net>
From: "Docrotcod" <rahbart@cox.net>
Newsgroups: comp.sys.atari.8bit
References: <gS2ye.23898$Tt.1550@bignews3.bellsouth.net>
Subject: Re: HDFMTPH versions for Atari 8-bit hard drives
Lines: 32
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MIMEOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Response
Message-ID: <GLaye.24609$mC.23084@okepread07>
Date: Mon, 4 Jul 2005 08:25:48 -0500
NNTP-Posting-Host: 70.185.224.53
X-Complaints-To: abuse@cox.net
X-Trace: okepread07 1120483430 70.185.224.53 (Mon, 04 Jul 2005 09:23:50 EDT)
NNTP-Posting-Date: Mon, 04 Jul 2005 09:23:50 EDT
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:5644

What I don't understand is this: I bought some hard drives off of Ebay
which appeared to work fine. Used the HDFMTPH program to set one up, used
the HDFMTDIR to setup for SpartaDOS, and still get bad sectors. Obviously
sectors aren't getting mapped out when bad. Do I need to hook this up to a
PC and use Seagates utilities? Argh...

Thomas

"Phantom" <phantomm@bellsouth.net> wrote in message
news:gS2ye.23898$Tt.1550@bignews3.bellsouth.net...
>
> How many versions of HDFMTPH are there?
>
> It would be good for someone to list all versions they know of,
> plus what each version did.
>
> I have a disk with some of these, but it's been sometime since
> I've setup a new hard drive on my ICD 1meg MIO.
>
> It's on my list of things to do, as I get the items I need.
>
> And would like to use the best version of HDFMTPH to get
> started with.
>
> I will be using at least SpartaDos 3.2D for system software.
>
> phantomm@bellsouth.net

>
>
>

From 4267314298090268339
X-Google-Thread: f8760,cba6cb216b79cda7
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!border2.nntp.dca.giganews.com!nntp.giganews.com!
cyclone1.gnilink.net!spamkiller.gnilink.net!gnilink.net!trnddc03.POSTED!4fa3cda4!
not-for-mail
From: "cbc" <cabell.clarkeNOSPAMMYA$$@SPAMNOverizon.net>
Newsgroups: comp.sys.atari.8bit
References: <gS2ye.23898$Tt.1550@bignews3.bellsouth.net>
<GLaye.24609$mC.23084@okepread07>
Subject: Re: HDFMTPH versions for Atari 8-bit hard drives
Lines: 48
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MIMEOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Response
Message-ID: <Subye.75$kh3.66@trnddc03>
Date: Mon, 04 Jul 2005 14:14:10 GMT
NNTP-Posting-Host: 209.158.201.25
X-Complaints-To: abuse@verizon.net
X-Trace: trnddc03 1120486450 209.158.201.25 (Mon, 04 Jul 2005 10:14:10 EDT)
NNTP-Posting-Date: Mon, 04 Jul 2005 10:14:10 EDT
Xref: g2news1.google.com comp.sys.atari.8bit:5645

It's been a LONG time since I formatted one (probably 10 years - it still
works fine) but I think I did my Seagate ST 225 with HDFMTPH9. I also have
a bunch of different ones. There is a file on my 'website' that has a bunch
of MIO stuff in it - unfortunately I cannot remember what is there but you
can get to it via the link below.

--
Cabell
A8 Internet BBS: telnet://bfbbs.no-ip.com
A8 Website: www.amfband.com/bf/

"Docrotcod" <rahbart@cox.net> wrote in message
news:GLaye.24609$mC.23084@okepread07...
> What I don't understand is this: I bought some hard drives off of Ebay
> which appeared to work fine. Used the HDFMTPH program to set one up, used
> the HDFMTDIR to setup for SpartaDOS, and still get bad sectors. Obviously
> sectors aren't getting mapped out when bad. Do I need to hook this up to
> a PC and use Seagates utilities? Argh...

>
> Thomas
>
> "Phantom" <phantomm@bellsouth.net> wrote in message
> news:gS2ye.23898$Tt.1550@bignews3.bellsouth.net...
>>
>> How many versions of HDFMTPH are there?
>>
>> It would be good for someone to list all versions they know of,
>> plus what each version did.
>>
>> I have a disk with some of these, but it's been sometime since
>> I've setup a new hard drive on my ICD 1meg MIO.
>>
>> It's on my list of things to do, as I get the items I need.
>>
>> And would like to use the best version of HDFMTPH to get
>> started with.
>>
>> I will be using at least SpartaDos 3.2D for system software.
>>
>> phantomm@bellsouth.net
>>
>>
>>
>
>

From -6080578416655447251
X-Google-Thread: f8760,aabc5aafdfac4121
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news2.google.com!news.maxwell.syr.edu!
border1.nntp.dca.giganews.com!border2.nntp.dca.giganews.com!nntp.giganews.com!
pd7cy2so!shaw.ca!pd7tw1no.POSTED!53ab2750!not-for-mail
X-Trace-PostClient-IP: 24.68.25.84
From: Shawn Jefferson <shawnjefferson@shaw.caREMOVEPLS>
Newsgroups: comp.sys.atari.8bit
Subject: Re: SDX cartridge
Reply-To: shawnjefferson@shaw.caREMOVEPLS
Message-ID: <dvumb19scc23vackvtu2eegv7mf37hijjq@4ax.com>
References: <oFSre.89699$lQ3.68310@bignews5.bellsouth.net>
<Wl8se.91285$lQ3.60730@bignews5.bellsouth.net>
<850110a.0506170740.3a3a65d4@posting.google.com>
<2b58b1l9ndic8m50aig3sobbp883kubie7@4ax.com> <Mo-dnTrIvKtb3CnfRVn-gw@comcast.com>
<lgi8b1dqmin06rkhtljrt1di8a79ruu5na@4ax.com>
<P9oue.46088$zm.34174@bignews4.bellsouth.net>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii

Content-Transfer-Encoding: 7bit
Lines: 14
Date: Fri, 24 Jun 2005 03:22:31 GMT
NNTP-Posting-Host: 24.64.223.206
X-Complaints-To: abuse@shaw.ca
X-Trace: pd7tw1no 1119583351 24.64.223.206 (Thu, 23 Jun 2005 21:22:31 MDT)
NNTP-Posting-Date: Thu, 23 Jun 2005 21:22:31 MDT
Organization: Shaw Residential Internet
Xref: g2news1.google.com comp.sys.atari.8bit:5494

"Phantom" <phantomm@bellsouth.net>:

>Regarding the SDX roms, can these be used on the 1 meg Ram carts or is
>there a different type
>for that.

There's a programming image already created for SpartaDOS SDX for the
AtariMax flash cart (http://www.atarimax.com/flashcart/). The bank
selection is different and someone has modified the code.

Shawn Jefferson
(fix reply to for email)

From 3706551513062835206
X-Google-Thread: f8760,cb72ed7b1c836a40
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!news-out.newsfeeds.com!
propagator3-LAX.newsfeeds.com!news-in.usenet.com!pd7cy1no!shaw.ca!pd7tw2no.POSTED!
53ab2750!not-for-mail
X-Trace-PostClient-IP: 24.68.25.84
From: Shawn Jefferson <shawnjefferson@shaw.caREMOVEPLS>
Newsgroups: comp.sys.atari.8bit
Subject: Re: I've been out of the 8-bit scene for awhile, qucik question
Reply-To: shawnjefferson@shaw.caREMOVEPLS
Message-ID: <v8vmb1lcbqjoei75ek5s17vsvg28fuue0j@4ax.com>
References: <QdWdnR6Z3KPvdiffRVn-sg@comcast.com> <S9qdnWjMzMJpZiffRVn-
vg@comcast.com>
X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 19
Date: Fri, 24 Jun 2005 03:27:23 GMT
NNTP-Posting-Host: 24.64.223.206
X-Complaints-To: abuse@shaw.ca
X-Trace: pd7tw2no 1119583643 24.64.223.206 (Thu, 23 Jun 2005 21:27:23 MDT)
NNTP-Posting-Date: Thu, 23 Jun 2005 21:27:23 MDT
Organization: Shaw Residential Internet
Xref: g2news1.google.com comp.sys.atari.8bit:5495

"Son of man" <sonofman1@comcast.net>:
>"Son of man" <sonofman1@comcast.net> wrote in message
>news:QdWdnR6Z3KPvdiffRVn-sg@comcast.com...
>> Is there a cart version of ultima 3 yet?
>
>Not to worry, I found them. For anyone else who might be looking, here is
>where it and others can be found:
>
>http://www.atarimax.com/freeshippingsale/
>

I did the Ultima III conversion. I just want to say that it's not FULLY
tested, but if any issues come up, I'll try my best to fix them. Also, I
am going to write a utility to copy the characters from the cartridge onto
a disk and vice-versa.

Shawn Jefferson
(fix reply to for email)

From 2537593983416820522
X-Google-Thread: f8760,15faf6169a16f2ce
X-Google-Thread: 111a55,15faf6169a16f2ce
X-Google-Attributes: gidf8760,gid111a55,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!newshub.sdsu.edu!elnk-nf2-pas!
newsfeed.earthlink.net!stamper.news.pas.earthlink.net!
newsread2.news.pas.earthlink.net.POSTED!3de4b515!not-for-mail
From: Andy Ball <null@not.valid>
User-Agent: Mozilla Thunderbird 0.7.3 (X11/20040824)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit,comp.sys.atari.st
Subject: Re: Illinois Atari Club?
References: <Pine.LNX.4.44.0506202156360.8825-100000@onyx.spiritone.com>
In-Reply-To: <Pine.LNX.4.44.0506202156360.8825-100000@onyx.spiritone.com>
Content-Type: text/plain; charset=us-ascii; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 10
Message-ID: <_ONue.8581$jX6.6667@newsread2.news.pas.earthlink.net>
Date: Fri, 24 Jun 2005 06:33:30 GMT
NNTP-Posting-Host: 4.159.213.169
X-Complaints-To: abuse@earthlink.net
X-Trace: newsread2.news.pas.earthlink.net 1119594810 4.159.213.169 (Thu, 23 Jun
2005 23:33:30 PDT)
NNTP-Posting-Date: Thu, 23 Jun 2005 23:33:30 PDT
Organization: EarthLink Inc. -- http://www.EarthLink.net
Xref: g2news1.google.com comp.sys.atari.8bit:5497 comp.sys.atari.st:6480

Hello Ben,

```
   BS> I have a friend looking for an Atari Club for support
     > in Illinois? 8 Bit and/or ST.

I'll send you an email address or two.  Out of interest,
where in Illinois does your friend live?

- Andy Ball


From -7534185073595461107
X-Google-Thread: f8760,15faf6169a16f2ce
X-Google-Thread: 111a55,15faf6169a16f2ce
X-Google-Attributes: gidf8760,gid111a55,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!newshub.sdsu.edu!logbridge.uoregon.edu!
pln-w!spln!lex!extra.newsguy.com!newsp.newsguy.com!onyx.spiritone.com!atari
From: Bravo Sierra Computers <atari@aracnet.com>
Newsgroups: comp.sys.atari.8bit,comp.sys.atari.st
Subject: Re: Illinois Atari Club?
Date: Fri, 24 Jun 2005 01:04:55 -0700
Organization: http://extra.newsguy.com
Lines: 25
Message-ID: <Pine.LNX.4.44.0506240100500.5818-100000@onyx.spiritone.com>
References: <Pine.LNX.4.44.0506202156360.8825-100000@onyx.spiritone.com>
 <_ONue.8581$jX6.6667@newsread2.news.pas.earthlink.net>
NNTP-Posting-Host: p-363.newsdawg.com
Mime-Version: 1.0
Content-Type: TEXT/PLAIN; charset=US-ASCII
X-X-Sender: atari@onyx.spiritone.com
In-Reply-To: <_ONue.8581$jX6.6667@newsread2.news.pas.earthlink.net>
Xref: g2news1.google.com comp.sys.atari.8bit:5498 comp.sys.atari.st:6483

On Fri, 24 Jun 2005, Andy Ball wrote:

>
> Hello Ben,
>
>    BS> I have a friend looking for an Atari Club for support
>      > in Illinois? 8 Bit and/or ST.
>
> I'll send you an email address or two.  Out of interest,
> where in Illinois does your friend live?

Princeton. Thank You but I have enough info from everyone replies.


==Thanx==
===Ben===

> - Andy Ball
>
```

Atari Jaguar, 8 Bit and ST Games/Software, Hardware/Accessories & References/
Books. FREE Catalogs on Ben's Domain at http://BensCatalogs.Atari.org or at
http://BenSells.Atari.org Catalogs can be attached to,Requested by & Received
Through E-Mail at Atari@aracnet.com or BenSells@Atari.org and Please Specify
Atari 8 Bit, ST, Jaguar and/or all 3! Or Call Ben anytime at (503)256-9974!!!

From 3226075634069221943
X-Google-Thread: f8760,cb72ed7b1c836a40
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Fri, 24 Jun 2005 07:47:59 -0500
From: "Son of man" <sonofman1@comcast.net>
Newsgroups: comp.sys.atari.8bit
References: <QdWdnR6Z3KPvdiffRVn-sg@comcast.com> <S9qdnWjMzMJpZiffRVn-
vg@comcast.com> <v8vmb1lcbqjoei75ek5s17vsvg28fuue0j@4ax.com>
Subject: Re: I've been out of the 8-bit scene for awhile, qucik question
Date: Fri, 24 Jun 2005 08:47:47 -0400
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
X-RFC2646: Format=Flowed; Original
Message-ID: <QbydnXESC8dinSHfRVn-sQ@comcast.com>
Lines: 25
NNTP-Posting-Host: 65.34.156.152
X-Trace: sv3-RcewFOO4yjQYyAST8WvgH7+85tQIkuItQr1lIpnO2/
bIY6KuxojEdyyFM5k7o9zSbLtoX3miyB437SD!
1nN2hYy0tg3ZmwRSHXwF7THkTaDCAInpYzG2utYnZzM5HImxdrS8RbQu61+h/LdCVWv+SnUkf4Gl!9A==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:5499

"Shawn Jefferson" <shawnjefferson@shaw.caREMOVEPLS> wrote in message
news:v8vmb1lcbqjoei75ek5s17vsvg28fuue0j@4ax.com...
> "Son of man" <sonofman1@comcast.net>:
>>"Son of man" <sonofman1@comcast.net> wrote in message
>>news:QdWdnR6Z3KPvdiffRVn-sg@comcast.com...
>>> Is there a cart version of ultima 3 yet?
>>
>>Not to worry, I found them. For anyone else who might be looking, here is
>>where it and others can be found:
>>
>>http://www.atarimax.com/freeshippingsale/
>>

>
> I did the Ultima III conversion. I just want to say that it's not FULLY
> tested, but if any issues come up, I'll try my best to fix them. Also, I
> am going to write a utility to copy the characters from the cartridge onto
> a disk and vice-versa.

Thanks for the info.
>
> ---
> Shawn Jefferson
> (fix reply to for email)

From -1317655694234050649
X-Google-Thread: f8760,dd379f4c1c6448c9,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Fri, 24 Jun 2005 08:56:02 -0500
From: "Son of man" <sonofman1@comcast.net>
Newsgroups: comp.sys.atari.8bit
Subject: Ulitma 3 won't work with 2 drives
Date: Fri, 24 Jun 2005 09:55:50 -0400
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-RFC2646: Format=Flowed; Original
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
Message-ID: <M-SdnbQiGMRvjSHfRVn-pg@comcast.com>
Lines: 5
NNTP-Posting-Host: 65.34.156.152
X-Trace:
sv3-9TY67YtfV2ESPj8gwtGpaKCsQWZy3s5qVMLGIKzR2xRdjfT37zDrVDm3HmDP2NoREX6OEnJfJlKRdm
g!n3mQRplYvKTinbA4bxLr05loGa7k1tT9CI98vvuvuL2CjlGfsrzc0WGfdB+cTJjIpVf/dBv5QDvp!/
g==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:5500

I kept trying over and over in the emulator and didn't know why it kept
crashing when i said journey onward. Now I know, i have to swap the playter
disk into drive 1, because the game doesn't look for a second drive.

From 1226450511301641410
X-Google-Thread: f8760,6d0ece7801a4d3c6,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Fri, 24 Jun 2005 10:46:21 -0500
From: "Son of man" <sonofman1@comcast.net>
Newsgroups: comp.sys.atari.8bit
Subject: Atari++ 1.41 sound problem?
Date: Fri, 24 Jun 2005 11:46:08 -0400
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
X-RFC2646: Format=Flowed; Original
Message-ID: <naadnaLRJf9QtyHfRVn-vA@comcast.com>
Lines: 6
NNTP-Posting-Host: 65.34.156.152
X-Trace: sv3-
aqPXwWAbBxy3OjT51OAAnTsbRigz5zm8fKbDOO3FKmdFh35gDk1NJpeoZvpFDd9Ux79Rzavw6go1Tdp!
KISxgsuAmbHWVJ4my1Byk3rM5k4y919N0v/CMjXuszlbN4yv5baxqKGrshjnxi0VMQglurUgMfv8!/Q==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.31
Xref: g2news1.google.com comp.sys.atari.8bit:5501

My sound isn't working with this emu. Maybe someone has a .conf file they
can send me that works to bcozier@bellsouth.net

thanks.

From -6585018257912511203
X-Google-Thread: f8760,dd379f4c1c6448c9
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!border2.nntp.dca.giganews.com!nntp.giganews.com!
cyclone.austin.rr.com!news.rr.com!tornado.texas.rr.com.POSTED!53ab2750!not-for-
mail
From: "Momo" <quality_us@yahoo.com>
Newsgroups: comp.sys.atari.8bit
References: <M-SdnbQiGMRvjSHfRVn-pg@comcast.com>
Subject: Re: Ulitma 3 won't work with 2 drives
Lines: 15

X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1478
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1478
Message-ID: <nUWue.80336$PR6.17887@tornado.texas.rr.com>
Date: Fri, 24 Jun 2005 16:53:39 GMT
NNTP-Posting-Host: 70.116.151.150
X-Complaints-To: abuse@rr.com
X-Trace: tornado.texas.rr.com 1119632019 70.116.151.150 (Fri, 24 Jun 2005 11:53:39 CDT)
NNTP-Posting-Date: Fri, 24 Jun 2005 11:53:39 CDT
Organization: Road Runner High Speed Online http://www.rr.com
Xref: g2news1.google.com comp.sys.atari.8bit:5502

"Son of man" <sonofman1@comcast.net> wrote in message
news:M-SdnbQiGMRvjSHfRVn-pg@comcast.com...
> I kept trying over and over in the emulator and didn't know why it kept
> crashing when i said journey onward. Now I know, i have to swap the
playter
> disk into drive 1, because the game doesn't look for a second drive.
>
>

Im not 100% sure but I think that bug was a product of the cracked game you find on the net. The original if Im not mistaken, asked for a number of drives at the start and would use all four if selected.
Mo

From -8675260979546679062
X-Google-Thread: f8760,aabc5aafdfac4121
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!cycny01.gnilink.net!cyclone1.gnilink.net!spamkiller.gnilink.net!gnilink.net!trnddc08.POSTED!fa0a7bf3!not-for-mail
From: "Glenn" <noemail@nospam.com>
Newsgroups: comp.sys.atari.8bit
References: <oFSre.89699$lQ3.68310@bignews5.bellsouth.net>
<Wl8se.91285$lQ3.60730@bignews5.bellsouth.net>
<850110a.0506170740.3a3a65d4@posting.google.com>
<2b58b1l9ndic8m50aig3sobbp883kubie7@4ax.com> <Mo-dnTrIvKtb3CnfRVn-gw@comcast.com>
<SZYse.31010$yw4.16016@trnddc09> <cIWdnbK_1K9WwynfRVn-ug@comcast.com>
<do29b1dmpudsdkbpve5rl2ogpi39u8e9vr@4ax.com>
<x40te.6724$G55.4457@newssvr33.news.prodigy.com>
Subject: Re: SDX cartridge
Lines: 20
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MIMEOLE: Produced By Microsoft MimeOLE V6.00.2900.2180

X-RFC2646: Format=Flowed; Response
Message-ID: <JnXue.37$xL1.1@trnddc08>
Date: Fri, 24 Jun 2005 17:27:05 GMT
NNTP-Posting-Host: 71.102.243.199
X-Complaints-To: abuse@verizon.net
X-Trace: trnddc08 1119634025 71.102.243.199 (Fri, 24 Jun 2005 13:27:05 EDT)
NNTP-Posting-Date: Fri, 24 Jun 2005 13:27:05 EDT
Xref: g2news1.google.com comp.sys.atari.8bit:5503

Steve,

Are you aware of any knowledge about the PAL chip on the Spartados X cart?
I have two blank Spartados X boards that I would like to populate.

Glenn

"Steven Tucker" <classics@atarimax.com> wrote in message
news:x40te.6724$G55.4457@newssvr33.news.prodigy.com...
> 8-Bit Classics wrote:
>> What about the Flash Cartridge from AtariMax. They have the 1 meg and
>> 8 meg versions. Wouldn't need bank switching unless they emulate?
>
> Theres a SpartaDOS X image already posted for the 1mbit flash
> cartridge. It works, but you will be missing the pass-thru connector
> thats on a standard ICD cart.
>
> Steve

From -7916266954793592587
X-Google-Thread: f8760,dd379f4c1c6448c9
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!newshub.sdsu.edu!elnk-nf2-pas!
newsfeed.earthlink.net!stamper.news.pas.earthlink.net!
newsread2.news.pas.earthlink.net.POSTED!ccf20f92!not-for-mail
From: Rick Cortese <ricortes@earthlink.net>
User-Agent: Mozilla/5.0 (Windows; U; Windows NT 5.1; en-US; rv:1.6) Gecko/20040113
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit
Subject: Re: Ulitma 3 won't work with 2 drives
References: <M-SdnbQiGMRvjSHfRVn-pg@comcast.com>
<nUWue.80336$PR6.17887@tornado.texas.rr.com>
In-Reply-To: <nUWue.80336$PR6.17887@tornado.texas.rr.com>
Content-Type: text/plain; charset=us-ascii; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 29
Message-ID: <Z8Yue.8689$jX6.4179@newsread2.news.pas.earthlink.net>
Date: Fri, 24 Jun 2005 18:19:37 GMT
NNTP-Posting-Host: 66.81.221.1

X-Complaints-To: abuse@earthlink.net
X-Trace: newsread2.news.pas.earthlink.net 1119637177 66.81.221.1 (Fri, 24 Jun 2005 11:19:37 PDT)
NNTP-Posting-Date: Fri, 24 Jun 2005 11:19:37 PDT
Organization: EarthLink Inc. -- http://www.EarthLink.net
Xref: g2news1.google.com comp.sys.atari.8bit:5504

Momo wrote:
> "Son of man" <sonofman1@comcast.net> wrote in message
> news:M-SdnbQiGMRvjSHfRVn-pg@comcast.com...
>
>>I kept trying over and over in the emulator and didn't know why it kept
>>crashing when i said journey onward. Now I know, i have to swap the
>
> playter
>
>>disk into drive 1, because the game doesn't look for a second drive.
>>
>>
>
>
> Im not 100% sure but I think that bug was a product of the cracked game you
> find on the net. The original if Im not mistaken, asked for a number of
> drives at the start and would use all four if selected.
> Mo
>
>

Must'a been a different game. Ultima III came on a single flippy disk.
What you did was use side one for booting and a copy of side 2 for game
play/character storage.

There was also an easter egg if you ignored the insert side 2 or 'create
a character to start' prompt, I can't remember exactly. If you just went
load character or something you would get the a few prerolled characters
with Ultima insider names like Shimano<?>.

From 7491779403608469539
X-Google-Thread: f8760,15faf6169a16f2ce
X-Google-Thread: 111a55,15faf6169a16f2ce
X-Google-Attributes: gidf8760,gid111a55,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!newshub.sdsu.edu!elnk-nf2-pas!
newsfeed.earthlink.net!stamper.news.pas.earthlink.net!
newsread2.news.pas.earthlink.net.POSTED!3de4b515!not-for-mail
From: Andy Ball <null@not.valid>
User-Agent: Mozilla Thunderbird 0.7.3 (X11/20040824)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit,comp.sys.atari.st
Subject: Re: Illinois Atari Club?
References: <Pine.LNX.4.44.0506202156360.8825-100000@onyx.spiritone.com>

<_ONue.8581$jX6.6667@newsread2.news.pas.earthlink.net>
<Pine.LNX.4.44.0506240100500.5818-100000@onyx.spiritone.com>
In-Reply-To: <Pine.LNX.4.44.0506240100500.5818-100000@onyx.spiritone.com>
Content-Type: text/plain; charset=us-ascii; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 6
Message-ID: <wpYue.8696$jX6.7202@newsread2.news.pas.earthlink.net>
Date: Fri, 24 Jun 2005 18:37:16 GMT
NNTP-Posting-Host: 4.158.165.150
X-Complaints-To: abuse@earthlink.net
X-Trace: newsread2.news.pas.earthlink.net 1119638236 4.158.165.150 (Fri, 24 Jun 2005 11:37:16 PDT)
NNTP-Posting-Date: Fri, 24 Jun 2005 11:37:16 PDT
Organization: EarthLink Inc. -- http://www.EarthLink.net
Xref: g2news1.google.com comp.sys.atari.8bit:5505 comp.sys.atari.st:6487

BS> Thank You but I have enough info from everyone replies.

Jolly good. I'll shut up then. ;-)

- Andy.

From -5903507520330600726
X-Google-Thread: f8760,dd379f4c1c6448c9
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news2.google.com!news.maxwell.syr.edu!border1.nntp.dca.giganews.com!border2.nntp.dca.giganews.com!nntp.giganews.com!cyclone.austin.rr.com!news.rr.com!tornado.texas.rr.com.POSTED!53ab2750!not-for-mail
From: "Momo" <quality_us@yahoo.com>
Newsgroups: comp.sys.atari.8bit
References: <M-SdnbQiGMRvjSHfRVn-pg@comcast.com>
<nUWue.80336$PR6.17887@tornado.texas.rr.com>
Subject: Re: Ulitma 3 won't work with 2 drives
Lines: 22
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1478
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1478
Message-ID: <Zd1ve.84301$PR6.95@tornado.texas.rr.com>
Date: Sat, 25 Jun 2005 00:06:17 GMT
NNTP-Posting-Host: 70.116.151.150
X-Complaints-To: abuse@rr.com
X-Trace: tornado.texas.rr.com 1119657977 70.116.151.150 (Fri, 24 Jun 2005 19:06:17 CDT)
NNTP-Posting-Date: Fri, 24 Jun 2005 19:06:17 CDT
Organization: Road Runner High Speed Online http://www.rr.com
Xref: g2news1.google.com comp.sys.atari.8bit:5506

"Momo" <quality_us@yahoo.com> wrote in message

news:nUWue.80336$PR6.17887@tornado.texas.rr.com...
> "Son of man" <sonofman1@comcast.net> wrote in message
> news:M-SdnbQiGMRvjSHfRVn-pg@comcast.com...
> > I kept trying over and over in the emulator and didn't know why it kept
> > crashing when i said journey onward. Now I know, i have to swap the
> playter
> > disk into drive 1, because the game doesn't look for a second drive.
> >
> >
>
> Im not 100% sure but I think that bug was a product of the cracked game
you
> find on the net. The original if Im not mistaken, asked for a number of
> drives at the start and would use all four if selected.
> Mo
>
>
Your right, I think it might have been Alternate Reality I was thinking of.
Mo

From -8613099010492865540
X-Google-Thread: f8760,e7a2b47315760e64
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!bigfeed.bellsouth.net!
bignumber.bellsouth.net!news.bellsouth.net!bignews4.bellsouth.net.POSTED!16d8a3f8!
not-for-mail
Reply-To: "Phantom" <phantomm@bellsouth.net>
From: "Phantom" <phantomm@bellsouth.net>
Newsgroups: comp.sys.atari.8bit
References: <nDHue.49$Zo.13@bignews3.bellsouth.net>
<9jJue.2736$re.2113@newssvr19.news.prodigy.com>
Subject: Re: Burning Roms
Lines: 6
Organization: Phantoms Hauntings
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
X-RFC2646: Format=Flowed; Response
Message-ID: <fH4ve.2637$wm.570@bignews4.bellsouth.net>
X-Complaints-To: abuse@bellsouth.net
X-Abuse-Info: Please forward a copy of all headers for proper handling
X-Trace:
npbhgpngjbkmjfegdbdpiflmbcekedmfhojhikkbagflhcboddoekgkpmaoahmnaookjcfmmjofaghebao
hnbpfcbnfdeaocolbaoecancgepjpmmmobmnhejeihnjjgljfcbgjmaakhikjajifpidofmfdmfclg
NNTP-Posting-Date: Sat, 25 Jun 2005 00:02:19 EDT
Date: Sat, 25 Jun 2005 00:03:20 -0400
Xref: g2news1.google.com comp.sys.atari.8bit:5507

Thanks for the info.

"Steven Tucker" <classics@atarimax.com> wrote in message
news:9jJue.2736$re.2113@newssvr19.news.prodigy.com...

From 8045873582610201668
X-Google-Thread: f8760,289db786c9c467b,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!o13g2000cwo.googlegroups.com!not-for-mail
From: "DunxUK@aol.commercial" <dunxuk@aol.com>
Newsgroups: comp.sys.atari.8bit
Subject: Ultimate Atari XL - SCART cable
Date: 25 Jun 2005 04:32:08 -0700
Organization: http://groups.google.com
Lines: 9
Message-ID: <1119699128.510111.256830@o13g2000cwo.googlegroups.com>
NNTP-Posting-Host: 195.93.21.7
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1119699132 6404 127.0.0.1 (25 Jun 2005 11:32:12 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Sat, 25 Jun 2005 11:32:12 +0000 (UTC)
User-Agent: G2/0.2
Complaints-To: groups-abuse@google.com
Injection-Info: o13g2000cwo.googlegroups.com; posting-host=195.93.21.7;
   posting-account=ipoVaw0AAABtVHIf96payTGcwpWBKDnQ
Xref: g2news1.google.com comp.sys.atari.8bit:5508

I am having XL 5-pin DIN to SCART cables made by a professional
manufacturer; these will be the finest Atari cables ever made - better
than studio quality - using top of the range cables and connectors.

If anyone in this group would like one please email me; I may as well
get a few made at the same time. They will be expensive though.

Thanks everyone!

From -3037451174657068085
X-Google-Thread: f8760,dd379f4c1c6448c9
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Sat, 25 Jun 2005 08:12:20 -0500
Newsgroups: comp.sys.atari.8bit

From: "Edward S. Baiz Jr." <edbaizjr@comcast.net>
Message-ID: <42bd03e6a126e4@comcast.net>
Subject: Re: Ulitma 3 won't work with 2 drives
References: <M-SdnbQiGMRvjSHfRVn-pg@comcast.com>
Organization: I.M.A.G.E./SCAT
User-Agent: Okami Version 3.0B-11 (Atari)
Date: Sat, 25 Jun 2005 08:04:02 +0400 (MET DST)
X-Sender: NEWSwatch v2.50 (Atari)
Lines: 16
NNTP-Posting-Host: 24.11.255.177
X-Trace: sv3-OoxOS1E6Au3SdH8STRxcGzIybxsQhtXmdi5gIB8zC2P8ibseCW/
m7yqYHMaoaza6lufAqEJUv8PiXi7!aUddsH2hr/
x22fWFqgLKHYSZmnjlOQiXzlM+vaREQaF1+sWEKYpthTKO/g+euBh/aA==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.31
Xref: g2news1.google.com comp.sys.atari.8bit:5510

>I kept trying over and over in the emulator and didn't know why it kept
>crashing when i said journey onward. Now I know, i have to swap the playter
>disk into drive 1, because the game doesn't look for a second drive.

Yes, that is the why I played it. Still, great fun though.

--
Edward S. Baiz Jr.
    (Gamer)

HADES 060: 256meg Ram, Yamaha & Sony CDRW Drive, 1 gig
 Jaz Drive, MicroTek E3 Scanner, Mach 64 w/4meg Ram, Epson
 Photo 700 printer, PCI Networking Card, ICQ#91257633
PROGRAMS: Extendos Gold, Cab 2.8, ScanX, GlueStik, aFTP,
 Calamus SL2002, Newswatch, Okami, PlayMyCD, Papyrus 8, Smurf,
 Nova Driver 2.67, NVDI 5, Mint(Net), Magic(Net), N.AES, Geneva

From 915742607584880562
X-Google-Thread: f8760,cb72ed7b1c836a40
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Sat, 25 Jun 2005 08:12:20 -0500
Newsgroups: comp.sys.atari.8bit
From: "Edward S. Baiz Jr." <edbaizjr@comcast.net>
Message-ID: <42bd03e6a126e3@comcast.net>
Subject: Re: I've been out of the 8-bit scene for awhile, qucik question
References: <QdWdnR6Z3KPvdiffRVn-sg@comcast.com>
 <S9qdnWjMzMJpZiffRVn-vg@comcast.com>

Organization: I.M.A.G.E./SCAT
User-Agent: Okami Version 3.0B-11 (Atari)
Date: Sat, 25 Jun 2005 08:02:58 +0400 (MET DST)
X-Sender: NEWSwatch v2.50 (Atari)
Lines: 21
NNTP-Posting-Host: 24.11.255.177
X-Trace: sv3-
aWjXAhOjRP7QJlCVdgWIjRK4f5Jd18R3uifNl3O+hu+2bl5UZSh4Asqdk7V5Bh2nOgKu3f+2OIhKSeW!
BH5cpI4B2PcVdPspS00wI0AIsl2htpTPcdmwgbBH6qiQLdCw9dE+nqr41zJ8Acz80A==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:5509

>"Son of man" <sonofman1@comcast.net> wrote in message
>news:QdWdnR6Z3KPvdiffRVn-sg@comcast.com...
>> Is there a cart version of ultima 3 yet?
>
>Not to worry, I found them. For anyone else who might be looking, here is
>where it and others can be found:
>
>http://www.atarimax.com/freeshippingsale/

That's great. Too bad they do not have I and II also.

--
Edward S. Baiz Jr.
    (Gamer)

HADES 060: 256meg Ram, Yamaha & Sony CDRW Drive, 1 gig
 Jaz Drive, MicroTek E3 Scanner, Mach 64 w/4meg Ram, Epson
 Photo 700 printer, PCI Networking Card, ICQ#91257633
PROGRAMS: Extendos Gold, Cab 2.8, ScanX, GlueStik, aFTP,
 Calamus SL2002, Newswatch, Okami, PlayMyCD, Papyrus 8, Smurf,
 Nova Driver 2.67, NVDI 5, Mint(Net), Magic(Net), N.AES, Geneva

From 4957317451527616945
X-Google-Thread: f8760,289db786c9c467b
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!news-in.ntli.net!
newsrout1-win.ntli.net!ntli.net!newspeer1-win.ntli.net!newsfe3-
gui.ntli.net.POSTED!53ab2750!not-for-mail
From: "Kryten" <kryten_droid_obfusticator@ntlworld.com>
Newsgroups: comp.sys.atari.8bit
References: <1119699128.510111.256830@o13g2000cwo.googlegroups.com>
Subject: Re: Ultimate Atari XL - SCART cable
Lines: 16
X-Priority: 3

X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <0edve.4433$%O1.3298@newsfe3-gui.ntli.net>
Date: Sat, 25 Jun 2005 13:45:32 GMT
NNTP-Posting-Host: 81.100.93.64
X-Complaints-To: http://www.ntlworld.com/netreport
X-Trace: newsfe3-gui.ntli.net 1119707132 81.100.93.64 (Sat, 25 Jun 2005 14:45:32 BST)
NNTP-Posting-Date: Sat, 25 Jun 2005 14:45:32 BST
Organization: ntl Cablemodem News Service
Xref: g2news1.google.com comp.sys.atari.8bit:5511

"DunxUK@aol.commercial" <dunxuk@aol.com> wrote in message news:1119699128.510111.256830@o13g2000cwo.googlegroups.com...
> I am having XL 5-pin DIN to SCART cables made by a professional
> manufacturer; these will be the finest Atari cables ever made - better
> than studio quality - using top of the range cables and connectors.

The XL does not have RGB output so most of the SCART pins are unused.

DIN to S-video plus phono is simpler.

And one can connect the phono pins to a hi-fi system.

From 8549021003776097834
X-Google-Thread: f8760,c12d0a44d4ec2bdd,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Sat, 25 Jun 2005 10:36:05 -0500
From: "Son of man" <sonofman1@comcast.net>
Newsgroups: comp.sys.atari.8bit
Subject: Anyone else have sound problems with Atari++ 1.41 ?
Date: Sat, 25 Jun 2005 11:35:51 -0400
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-RFC2646: Format=Flowed; Original
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
Message-ID: <NqWdnQusvqx45CDfRVn-ow@comcast.com>
Lines: 2
NNTP-Posting-Host: 65.34.156.152
X-Trace: sv3-809RMNvHbufmfkSLBPUYB7uDq2izj+dZpHmHlLevOQNAOJKfxNrsJhJ6pVA+KODcy/

yHLZ4d1jAyJjD!SlSFM8VxvMjyqOUPrxMFrM6EP/y4l/
JdDIHG2xuVn9veV74W6X710roGTwKCqXZrx4bLmprcsZjG!KQ==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:5512

From -6319009838967534292
X-Google-Thread: f8760,289db786c9c467b
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g49g2000cwa.googlegroups.com!not-for-
mail
From: "DunxUK@aol.commercial" <dunxuk@aol.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Ultimate Atari XL - SCART cable
Date: 25 Jun 2005 08:58:22 -0700
Organization: http://groups.google.com
Lines: 4
Message-ID: <1119715102.013230.121210@g49g2000cwa.googlegroups.com>
References: <1119699128.510111.256830@o13g2000cwo.googlegroups.com>
   <0edve.4433$%O1.3298@newsfe3-gui.ntli.net>
NNTP-Posting-Host: 195.93.21.7
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1119715108 25567 127.0.0.1 (25 Jun 2005 15:58:28 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Sat, 25 Jun 2005 15:58:28 +0000 (UTC)
In-Reply-To: <0edve.4433$%O1.3298@newsfe3-gui.ntli.net>
User-Agent: G2/0.2
Complaints-To: groups-abuse@google.com
Injection-Info: g49g2000cwa.googlegroups.com; posting-host=195.93.21.7;
   posting-account=ipoVaw0AAABtVHIf96payTGcwpWBKDnQ
Xref: g2news1.google.com comp.sys.atari.8bit:5513

Absolutely. And my TV has an S-video jack too. Unfortunately the weight
of a high-end cable puts a lot of strain on an S-video socket; for once
the much-hated SCART has an advantage in its bulk!!

From 2215993089408654368
X-Google-Thread: f8760,99fd51f3f36224c0,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!bigfeed.bellsouth.net!

bignumber.bellsouth.net!news.bellsouth.net!bignews6.bellsouth.net.POSTED!16d8a3f8!not-for-mail
Reply-To: "Phantom" <phantomm@bellsouth.net>
From: "Phantom" <phantomm@bellsouth.net>
Newsgroups: comp.sys.atari.8bit
Subject: Wanted RGB Monitor
Lines: 11
Organization: Phantoms Hauntings
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
X-RFC2646: Format=Flowed; Original
Message-ID: <mljve.2728$qm.324@bignews6.bellsouth.net>
X-Complaints-To: abuse@bellsouth.net
X-Abuse-Info: Please forward a copy of all headers for proper handling
X-Trace:
ofjmidbaofeaohdodbdpiflmbcekedmfhojhikkbagflhcbobejdeejcaccklkohdmfnglceegddgcodmj
mjdigjnnbnofdiobcmcjkhbgbpoobgmnalmffcadaeghdbhnhdbjbjcidihepokpfpmkahhapbeebm
NNTP-Posting-Date: Sat, 25 Jun 2005 16:42:58 EDT
Date: Sat, 25 Jun 2005 16:44:01 -0400
Xref: g2news1.google.com comp.sys.atari.8bit:5514

Folks, I'm looking for a Magnavox Pro, RGB Monitor.

It works with Atari 8-bit and other computers like Atari ST.

If you have one for sale or trade contact me....

Thanks,
phantomm@bellsouth.net

From 3043207796454372920
X-Google-Thread: f8760,6d0ece7801a4d3c6
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!newsfeed00.sul.t-online.de!t-online.de!news-lei1.dfn.de!news-ber1.dfn.de!zrz.TU-Berlin.DE!not-for-mail
From: Thomas Richter <thor@math.tu-berlin.de>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Atari++ 1.41 sound problem?
Date: Sat, 25 Jun 2005 22:55:08 +0200
Organization: Technical University Berlin, Germany
Lines: 10
Message-ID: <d9kgcodtu2@mamenchi.zrz.TU-Berlin.DE>
References: <naadnaLRJf9QtyHfRVn-vA@comcast.com>
Reply-To: thor@math.tu-berlin.de
NNTP-Posting-Host: ts-m1.math.tu-berlin.de

Mime-Version: 1.0
Content-Type: text/plain; charset=us-ascii; format=flowed
Content-Transfer-Encoding: 7bit
User-Agent: Mozilla/5.0 (X11; U; Linux i686; en-US; rv:1.7.8) Gecko/20050511
X-Accept-Language: en
In-Reply-To: <naadnaLRJf9QtyHfRVn-vA@comcast.com>
Xref: g2news1.google.com comp.sys.atari.8bit:5515

Son of man wrote:
> My sound isn't working with this emu. Maybe someone has a .conf file they
> can send me that works to bcozier@bellsouth.net

Which output driver are you using? On Win32, there is SDL, DirectSound
and WAV (the latter only saves the sound, it doesn't play it). On Linux,
I've SDL, Oss, OSSHQ and ALSA to offer.

So long,
     Thomas

From 7437592564371998954
X-Google-Thread: f8760,6d0ece7801a4d3c6
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Sat, 25 Jun 2005 17:48:55 -0500
From: "Son of man" <sonofman1@comcast.net>
Newsgroups: comp.sys.atari.8bit
References: <naadnaLRJf9QtyHfRVn-vA@comcast.com> <d9kgcodtu2@mamenchi.zrz.TU-
Berlin.DE>
Subject: Re: Atari++ 1.41 sound problem?
Date: Sat, 25 Jun 2005 18:48:41 -0400
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
X-RFC2646: Format=Flowed; Response
Message-ID: <5NednYlVuPHFQiDfRVn-og@comcast.com>
Lines: 23
NNTP-Posting-Host: 65.34.156.152
X-Trace: sv3-
nR6VrzwQMjQcxiMzLKDbYhh54DY+7OAk1i6K1LcNBRgKH9SvmBfSZM+8UBVfBWvGgoI2ss7pq1rQDyg!
amzWHHgVC8lJitNv+TmRnfeuUxc64V4J/7VDT1M3aNEw0pr2DokLr7e5HMZfjhHbliVrlBLCuPRW!0w==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:5516

I tried all.

Do you have a .conf file I can try out?

send to my email.

Thanks.

"Thomas Richter" <thor@math.tu-berlin.de> wrote in message
news:d9kgcodtu2@mamenchi.zrz.TU-Berlin.DE...
> Son of man wrote:
>> My sound isn't working with this emu. Maybe someone has a .conf file they
>> can send me that works to bcozier@bellsouth.net
>
> Which output driver are you using? On Win32, there is SDL, DirectSound and
> WAV (the latter only saves the sound, it doesn't play it). On Linux, I've
> SDL, Oss, OSSHQ and ALSA to offer.
>
> So long,
> Thomas

From -1602306380142208320
X-Google-Thread: f8760,289db786c9c467b
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII
Path: g2news1.google.com!news3.google.com!news.glorb.com!newsfeed00.sul.t-
online.de!newsfeed01.sul.t-online.de!t-online.de!newsfeed.hanau.net!news-
fra1.dfn.de!newscore.univie.ac.at!newsfeed01.highway.telekom.at!
newsreader01.highway.telekom.at!not-for-mail
From: "Daniel Mandic" <daniel_mandic@ping.at>
Subject: Re: Ultimate Atari XL - SCART cable
Newsgroups: comp.sys.atari.8bit
References: <1119699128.510111.256830@o13g2000cwo.googlegroups.com>
User-Agent: XanaNews/1.17.4.1
MIME-Version: 1.0
Content-Type: text/plain; charset=iso-8859-1
Content-Transfer-Encoding: 8bit
Date: 26 Jun 2005 01:03:25 GMT
Lines: 24
Message-ID: <42bdfedd$0$26818$91cee783@newsreader01.highway.telekom.at>
NNTP-Posting-Host: N455P030.adsl.highway.telekom.at
X-Trace: 1119747805 newsreader01.highway.telekom.at 26818 62.47.0.222
Xref: g2news1.google.com comp.sys.atari.8bit:5517

DunxUK@aol.commercial wrote:

> I am having XL 5-pin DIN to SCART cables made by a professional
> manufacturer; these will be the finest Atari cables ever made - better
> than studio quality - using top of the range cables and connectors.

>
> If anyone in this group would like one please email me; I may as well
> get a few made at the same time. They will be expensive though.
>
> Thanks everyone!

Hi!

I don't need some but you could give me the PINout.

Thanks.

Best Regards,

Daniel Mandic

From -2709745360392730173
X-Google-Thread: f8760,289db786c9c467b
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII
Path: g2news1.google.com!news3.google.com!news.glorb.com!news-in.ntli.net!
newsrout1-win.ntli.net!ntli.net!newspeer1-win.ntli.net!newsfe3-
gui.ntli.net.POSTED!53ab2750!not-for-mail
From: "Kryten" <kryten_droid_obfusticator@ntlworld.com>
Newsgroups: comp.sys.atari.8bit
References: <1119699128.510111.256830@o13g2000cwo.googlegroups.com>
<42bdfedd$0$26818$91cee783@newsreader01.highway.telekom.at>
Subject: Re: Ultimate Atari XL - SCART cable
Lines: 18
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <7Rnve.5471$%O1.1720@newsfe3-gui.ntli.net>
Date: Sun, 26 Jun 2005 01:49:55 GMT
NNTP-Posting-Host: 81.100.93.64
X-Complaints-To: http://www.ntlworld.com/netreport
X-Trace: newsfe3-gui.ntli.net 1119750595 81.100.93.64 (Sun, 26 Jun 2005 02:49:55
BST)
NNTP-Posting-Date: Sun, 26 Jun 2005 02:49:55 BST
Organization: ntl Cablemodem News Service
Xref: g2news1.google.com comp.sys.atari.8bit:5518

"Daniel Mandic" <daniel_mandic@ping.at> wrote in message
news:42bdfedd$0$26818$91cee783@newsreader01.highway.telekom.at...
> DunxUK@aol.commercial wrote:

>
>> I am having XL 5-pin DIN to SCART cables made by a professional
>> manufacturer; these will be the finest Atari cables ever made - better
>> than studio quality - using top of the range cables and connectors.
>>

> I don't need some but you could give me the PINout.

These may help:
http://www.howell1964.freeserve.co.uk/Atari/800XL/Atari_800XL_Video.htm
http://www.howell1964.freeserve.co.uk/SCART/scart.htm

From 3968406997231929850
X-Google-Thread: f8760,f4df6acaba152abd,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news2.google.com!newsread.com!news-
xfer.newsread.com!newspeer.monmouth.com!newsfeed.icl.net!newsfeed.fjserv.net!
newsfeed.freenet.de!newsfeed.arcor.de!news.arcor.de!not-for-mail
Date: Sun, 26 Jun 2005 10:49:17 +0200
From: Thomas 'twh' Havemeister <twh1@gmx.de>
User-Agent: Mozilla/5.0 (Windows; U; Windows NT 5.1; en-US; rv:1.7.7) Gecko/
20050414
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit
Subject: Visicalc for XEP80
Content-Type: text/plain; charset=us-ascii; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 9
Message-ID: <42be6bdb$0$1130$9b4e6d93@newsread4.arcor-online.net>
Organization: Arcor
NNTP-Posting-Date: 26 Jun 2005 10:48:27 MEST
NNTP-Posting-Host: fd0d454a.newsread4.arcor-online.net
X-Trace:
DXC=K2bERKCG]homBTbc_2cXMb:ejgIfPPlddjW\KbG]kaMh]kI_X=5Keaf34YB6gASQmg:ID^FnJ=LKoT
aST0T@UMJo
X-Complaints-To: abuse@arcor.de
Xref: g2news1.google.com comp.sys.atari.8bit:5519

Howdy friends,

is there a way to use Visicalc with a XEP80? As far as I remember,
Visicalc is using standard graphics 0 text mode so it could work. I've
never been a big friend of the XEP80 due the bad usability (joystick
port suxx!!) and the poorly support for serious business applications.
But Visicalc surely would be a great thing to use with XEP80 on the 8bit.

\twh

From -7590143566775110592
X-Google-Thread: f8760,3e18411107c76331
X-Google-Thread: 111a55,3e18411107c76331
X-Google-Attributes: gidf8760,gid111a55,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news2.google.com!proxad.net!
fr.ip.ndsoftware.net!border2.nntp.ams.giganews.com!nntp.giganews.com!
newsfeeder.wxs.nl!divide.nova.planet.nl!posting.nova.planet.nl!not-for-mail
Newsgroups: comp.sys.atari.8bit,comp.sys.atari.st
From: Martin Tarenskeen <nospam@telebyte.nl>
Subject: Re: atari developing a new console ? is atari really back ?
References: <1117983152.962066.222030@f14g2000cwb.googlegroups.com>
<42a42799$0$305$cc9e4d1f@news-text.dial.pipex.com>
<otqga1t452m7a8t60d8a17o1ojb7glkkhr@4ax.com>
<1118349911.736090.255560@o13g2000cwo.googlegroups.com>
<1118392525.340592.249310@z14g2000cwz.googlegroups.com>
Followup-To: comp.sys.atari.st
Message-ID: <slrndbtk1u.fsh.nospam@localhost.localdomain>
User-Agent: slrn/0.9.8.1 (Linux)
Date: 26 Jun 2005 15:56:46 GMT
Lines: 6
NNTP-Posting-Host: 84.82.139.225
X-Trace: 1119801406 text.nova.planet.nl 1599 84.82.139.225:10586
X-Complaints-To: abuse@planet.nl
Xref: g2news1.google.com comp.sys.atari.8bit:5520 comp.sys.atari.st:6518

Visiting a local drugstore (Het Kruidvat) I saw they were selling "Atari
Flashback" gameconsoles for less than 35 euro.

--

Martin Tarenskeen

From 2740414807086072687
X-Google-Thread: f8760,289db786c9c467b
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Newsgroups: comp.sys.atari.8bit
From: Bill Marcum <bmarcum@iglou.com.urgent>
Subject: Re: Ultimate Atari XL - SCART cable
References: <1119699128.510111.256830@o13g2000cwo.googlegroups.com>
User-Agent: slrn/0.9.8.1 (Debian)
Date: Sun, 26 Jun 2005 19:21:50 -0400
Message-ID: <etp3p2-jr2.ln1@don.localnet>
NNTP-Posting-Host: lou-ts9-63.iglou.com
X-Original-NNTP-Posting-Host: lou-ts9-63.iglou.com
X-Trace: news.iglou.com 1119838014 lou-ts9-63.iglou.com (26 Jun 2005 22:06:54
-0400)
Lines: 16
X-Authenticated-User: bmarcum

X-Original-NNTP-Posting-Host: 204.255.236.78
Path: g2news1.google.com!news1.google.com!newsread.com!news-xfer.newsread.com!
nntp.abs.net!spool.news.uu.net!ash.uu.net!news.iglou.com!don.localnet!news
Xref: g2news1.google.com comp.sys.atari.8bit:5521

On 25 Jun 2005 04:32:08 -0700, DunxUK@aol.commercial
  <dunxuk@aol.com> wrote:
> I am having XL 5-pin DIN to SCART cables made by a professional
> manufacturer; these will be the finest Atari cables ever made - better
> than studio quality - using top of the range cables and connectors.
>
> If anyone in this group would like one please email me; I may as well
> get a few made at the same time. They will be expensive though.
>
> Thanks everyone!
>
Is there any chance this professional manufacturer could make SIO cables? :)

--
Support Our Oops!

From 7841126925063784613
X-Google-Thread: f8760,fcdd193932377634
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
news.giganews.com.POSTED!not-for-mail
NNTP-Posting-Date: Sun, 26 Jun 2005 23:56:39 -0500
Message-ID: <42BF8784.E01B2F6D@a8maestro.com>
Date: Sun, 26 Jun 2005 23:58:44 -0500
From: "Rick D." <rld@a8maestro.com>
X-Mailer: Mozilla 4.7 [en]C-CCK-MCD NSCPCD47 (Win98; I)
X-Accept-Language: en
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit
Subject: Re: XEP80 communication proto
References: <4280c5d8@news.inet.com.pl> <Q7ydncEHuYGIqxzfRVn-tQ@comcast.com>
<4281394e$0$27740$f69f905@mamut2.aster.pl> <gaOdnZ7JxN-C3RzfRVn-1w@comcast.com>
<42814e47$0$27743$f69f905@mamut2.aster.pl> <4281d785$1@news.inet.com.pl>
<42820a73$0$27735$f69f905@mamut2.aster.pl> <42822fd6$1@news.inet.com.pl>
<428245a8$0$27739$f69f905@mamut2.aster.pl> <firstname-
B2D6EA.19134713052005@azure.qinip.net>
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 15
X-Trace: sv3-
U8Nj5oJTpfizkHB36MdC0Wi+RJnnulEbavaI9cC44DjdmCNllfUWGM78Pl0YyH5nFX3sDhlrrvw5xF3!
1N0Qwer/eO4KmN49CeIU12ZJXnA2po7hkUcAjdLW3CtB7oZr0njfeWzu
X-Complaints-To: abuse@giganews.com
X-DMCA-Notifications: http://www.giganews.com/info/dmca.html

X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:5522

> And they even crippled the XEP80. The NS405 that lives inside can
> handle 64 k x 16 bits and with some help even create a color image,
> according to the data sheets.
>
> You can find some (but not the data sheets) information about the XEP80
> on my special stuff page at http://www.mathyvannisselroy.nl
>
> CU   Mathy

I have been wanting to find the data sheets in case its possible to modify
the rom code to add scaling and positioning commands.
Rick D.

From 7846244058695560026
X-Google-Thread: f8760,f4df6acaba152abd
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!bigfeed.bellsouth.net!
bignumber.bellsouth.net!news.bellsouth.net!bignews3.bellsouth.net.POSTED!16d8a3f8!
not-for-mail
Reply-To: "Phantom" <phantomm@bellsouth.net>
From: "Phantom" <phantomm@bellsouth.net>
Newsgroups: comp.sys.atari.8bit
References: <42be6bdb$0$1130$9b4e6d93@newsread4.arcor-online.net>
Subject: Re: Visicalc for XEP80
Lines: 21
Organization: Phantoms Hauntings
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
X-RFC2646: Format=Flowed; Response
Message-ID: <u3Mve.8857$Zo.1541@bignews3.bellsouth.net>
X-Complaints-To: abuse@bellsouth.net
X-Abuse-Info: Please forward a copy of all headers for proper handling
X-Trace:
bhmkggakljkaanefdbdpiflmbcekedmfhojhikkbagflhcbophjdkiehfnijeofndmfnglceegddgcodpl
pehjglcenjameckblahielgmpocbjfbbjgahaalefbllalbiincanjecokohofenbmgbcnkbelibpe
NNTP-Posting-Date: Mon, 27 Jun 2005 01:23:38 EDT
Date: Mon, 27 Jun 2005 01:24:40 -0400
Xref: g2news1.google.com comp.sys.atari.8bit:5523

Sorry to butt in...

I have a XEP-80 as well and was wondering if there is a list of programs
that will work with it?

"Thomas 'twh' Havemeister" <twh1@gmx.de> wrote in message
news:42be6bdb$0$1130$9b4e6d93@newsread4.arcor-online.net...
> Howdy friends,
>
> is there a way to use Visicalc with a XEP80? As far as I remember,
> Visicalc is using standard graphics 0 text mode so it could work. I've
> never been a big friend of the XEP80 due the bad usability (joystick
> port suxx!!) and the poorly support for serious business applications.
> But Visicalc surely would be a great thing to use with XEP80 on the
> 8bit.
>
> \twh

From -893515316393547336
X-Google-Thread: f8760,289db786c9c467b
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g43g2000cwa.googlegroups.com!not-for-
mail
From: "DunxUK@aol.commercial" <dunxuk@aol.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Ultimate Atari XL - SCART cable
Date: 26 Jun 2005 23:41:23 -0700
Organization: http://groups.google.com
Lines: 3
Message-ID: <1119854483.794052.149210@g43g2000cwa.googlegroups.com>
References: <1119699128.510111.256830@o13g2000cwo.googlegroups.com>
   <etp3p2-jr2.ln1@don.localnet>
NNTP-Posting-Host: 195.93.21.7
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1119854489 322 127.0.0.1 (27 Jun 2005 06:41:29 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Mon, 27 Jun 2005 06:41:29 +0000 (UTC)
In-Reply-To: <etp3p2-jr2.ln1@don.localnet>
User-Agent: G2/0.2
Complaints-To: groups-abuse@google.com
Injection-Info: g43g2000cwa.googlegroups.com; posting-host=195.93.21.7;
   posting-account=ipoVaw0AAABtVHIf96payTGcwpWBKDnQ
Xref: g2news1.google.com comp.sys.atari.8bit:5524

Maybe SIO cables wouldn't benefit to quite the same degree, being
digital etc. Can you get OCC Atari connectors...? ;^D

From 7111468673803558335
X-Google-Thread: f8760,24e0375abf331264,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!
newscon02.news.prodigy.com!prodigy.net!newsmst01b.news.prodigy.com!prodigy.com!
postmaster.news.prodigy.com!newssvr21.news.prodigy.com.POSTED!036222c0!not-for-
mail
From: <kenames@pacbell.net>
Message-ID: <f5O4dXX6MbiT-pn2-RVsKKqWGmJBN@draco.w2kserv.local>
Newsgroups: comp.sys.atari.8bit
Subject: sPARTADOS X
User-Agent: ProNews/2 V1.54.cp093
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 8bit
Lines: 10
NNTP-Posting-Host: 69.231.231.174
X-Complaints-To: abuse@prodigy.net
X-Trace: newssvr21.news.prodigy.com 1119854529 ST000 69.231.231.174 (Mon, 27 Jun
2005 02:42:09 EDT)
NNTP-Posting-Date: Mon, 27 Jun 2005 02:42:09 EDT
Organization: SBC http://yahoo.sbc.com
X-UserInfo1:
Q[R_@SJDPRUQRP\Y]BCD^VX@WB]^PCPDLXUNNHDK@YUDUWYAKVUOPCW[ML\JXUCKVFDYZKBMSFX^OMSAFN
TINTDDMVW[X\THOPXZRVOCJTUTPC_JSBVX\KAOTBAJBVMZTYAKMNLDI_MFDSSOLXINH__FS^\WQGHGI^C
@E[A_CF\AQLDQ\BTMPLDFNVUQ_VM
Date: Mon, 27 Jun 2005 06:42:09 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:5525

hi,
  does anyone here know of technical information sources for SpartaDOS
X? for example, the actual file details for the carts relocatable
files, or any other info. mostly what I have found is in Polish and I
cannot read that at all. any help will be appreciated.

Ken

--

From 2724527927337869191
X-Google-Thread: f8760,6d0ece7801a4d3c6
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news2.google.com!proxad.net!
newsfeed.stueberl.de!bolzen.all.de!zrz.TU-Berlin.DE!not-for-mail
From: Thomas Richter <thor@mersenne.math.tu-berlin.de>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Atari++ 1.41 sound problem?

Date: 27 Jun 2005 08:19:01 GMT
Organization: Technical University Berlin, Germany
Lines: 34
Message-ID: <d9ocpl$j8u$1@mamenchi.zrz.TU-Berlin.DE>
References: <naadnaLRJf9QtyHfRVn-vA@comcast.com> <d9kgcodtu2@mamenchi.zrz.TU-Berlin.DE> <5NednYlVuPHFQiDfRVn-og@comcast.com>
NNTP-Posting-Host: mersenne.math.tu-berlin.de
User-Agent: tin/1.6.1-20030807 ("Vatersay") (UNIX) (Linux/2.4.21-273-smp4G (i686))
Xref: g2news1.google.com comp.sys.atari.8bit:5526

Hi,

> I tried all.

Well, I afraid that still doesn't answer my initial question,
namely "what is all"? (-; Specifically, are you talking about
the win32 version or the Linux version as the answer may really
depend a lot.

> Do you have a .conf file I can try out?

Various, but that won't help you much unless I know your
target architecture. If even SDL cannot get out a sound,
then something's considerably broken.

Which sound chip is this, if I may ask? (Sound hardware).
Try "alsamixer" on Linux, the device manager on Win32 machines.

Then, please check the sampling frequency in the sound setup; some
chips only allow fixed frequency output here, something like 48kHz or
44.1kHz, depending on the hardware. It might help to try here a
bit. Actually, the program *asks* the hardware which frequencies it is
able to deliver, but I've seen several notes that especially some
DirectX drivers are "considerably broken" and do not deliver this
data.

If you see any error messages, please let me know, too.

BTW, you can edit the ".conf" files with an editor of your choice,
that's just plain ASCII.

So long,
     Thomas

From -1683754552654472588
X-Google-Thread: f8760,289db786c9c467b
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!proxad.net!proxad.net!
194.117.148.138.MISMATCH!pe2.news.blueyonder.co.uk!blueyonder!
pe1.news.blueyonder.co.uk!blueyonder!fe2.news.blueyonder.co.uk.POSTED!53ab2750!

not-for-mail
Newsgroups: comp.sys.atari.8bit
From: ilaskeyNOT@cix.co.uk (Iain Laskey)
Reply-To: ilaskeyNOT@cix.co.uk
Subject: Re: Ultimate Atari XL - SCART cable
Message-Id: <memo.20050627092852.3912A@ilba14195.www.blueyonder.co.uk>
References: <1119699128.510111.256830@o13g2000cwo.googlegroups.com>
Lines: 12
Date: Mon, 27 Jun 2005 08:28:51 GMT
NNTP-Posting-Host: 213.48.36.38
X-Trace: fe2.news.blueyonder.co.uk 1119860931 213.48.36.38 (Mon, 27 Jun 2005 09:28:51 BST)
NNTP-Posting-Date: Mon, 27 Jun 2005 09:28:51 BST
Xref: g2news1.google.com comp.sys.atari.8bit:5527

In article <1119699128.510111.256830@o13g2000cwo.googlegroups.com>,
dunxuk@aol.com (rcial) wrote:

> *From:* "DunxUK@aol.commercial" <dunxuk@aol.com>
> *Date:* 25 Jun 2005 04:32:08 -0700
>
> I am having XL 5-pin DIN to SCART cables made by a professional
> manufacturer; these will be the finest Atari cables ever made - better
> than studio quality
In what way are they better than studio quality?

Iain

From 5818362825502805984
X-Google-Thread: f8760,340ce4e8bcc8087b,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!news-in.ntli.net!newsrout1-win.ntli.net!ntli.net!newspeer1-win.ntli.net!newsfe2-win.ntli.net.POSTED!53ab2750!not-for-mail
From: "Kryten" <kryten_droid_obfusticator@ntlworld.com>
Newsgroups: comp.sys.atari.8bit
Subject: Atari firmware source code in text form wanted
Lines: 23
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <eXQve.7314$11.2659@newsfe2-win.ntli.net>
Date: Mon, 27 Jun 2005 10:56:10 GMT
NNTP-Posting-Host: 81.100.93.64
X-Complaints-To: http://www.ntlworld.com/netreport
X-Trace: newsfe2-win.ntli.net 1119869770 81.100.93.64 (Mon, 27 Jun 2005 11:56:10 BST)
NNTP-Posting-Date: Mon, 27 Jun 2005 11:56:10 BST
Organization: ntl Cablemodem News Service

Xref: g2news1.google.com comp.sys.atari.8bit:5528

Anyone got the source code for the Atari 400/800 OS and/or BASIC?

I've found a huge 6 MByte pdf here:

http://www.strotmann.de/twiki/bin/view/Infothek/AtariTechnicalReferenceNotes

I can't just stick it through an assembler,
but I can disassemble the binaries and try to re-create the source
by adding the original comments.

No way am I typing in all the mnemonics as well!

Made a start on the project here:

http://homepage.ntlworld.com/kryten_droid/Atari/800XL/atari_os/
atari_os_contents.htm

but have only done 1/16th of it so far (the zero page memory allocations).

Just wondered if anyone already had the source code in text form?

K.

From 5260337962287860072
X-Google-Thread: f8760,340ce4e8bcc8087b
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!newsfeed00.sul.t-
online.de!t-online.de!news-lei1.dfn.de!news-ber1.dfn.de!zrz.TU-Berlin.DE!not-for-
mail
From: Thomas Richter <thor@mersenne.math.tu-berlin.de>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Atari firmware source code in text form wanted
Date: 27 Jun 2005 16:32:40 GMT
Organization: Technical University Berlin, Germany
Lines: 24
Message-ID: <d9p9n8$97f$1@mamenchi.zrz.TU-Berlin.DE>
References: <eXQve.7314$11.2659@newsfe2-win.ntli.net>
NNTP-Posting-Host: mersenne.math.tu-berlin.de
User-Agent: tin/1.6.1-20030807 ("Vatersay") (UNIX) (Linux/2.4.21-273-smp4G (i686))
Xref: g2news1.google.com comp.sys.atari.8bit:5529

Hi,

> Anyone got the source code for the Atari 400/800 OS and/or BASIC?

Not the original, this would be a copyright violation. But if
a work-alike (plus bug fixes and improvements) is good enough

for you, then yes, here's a version that assembles with the CC65:

http://www.math.tu-berlin.de/~thor/atari++/

On the page down, check for os++.tgz.

> Just wondered if anyone already had the source code in text form?

"Almost". Os++ keeps a couple of improvements made in the XL series,
minus the parallel port stuff, plus an built-in FMS and DOS, plus
a couple of improvements (optional text window for Gr.9 to 11 and
others).

So long,
     Thomas

From -2273372965968306431
X-Google-Thread: f8760,6d0ece7801a4d3c6
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Mon, 27 Jun 2005 12:57:21 -0500
From: "Son of man" <sonofman1@comcast.net>
Newsgroups: comp.sys.atari.8bit
References: <naadnaLRJf9QtyHfRVn-vA@comcast.com> <d9kgcodtu2@mamenchi.zrz.TU-
Berlin.DE> <5NednYlVuPHFQiDfRVn-og@comcast.com> <d9ocpl$j8u$1@mamenchi.zrz.TU-
Berlin.DE>
Subject: Re: Atari++ 1.41 sound problem?
Date: Mon, 27 Jun 2005 13:57:19 -0400
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
X-RFC2646: Format=Flowed; Original
Message-ID: <OYWdnex5Vouco13fRVn-sg@comcast.com>
Lines: 45
NNTP-Posting-Host: 65.34.156.152
X-Trace: sv3-
OYq7+xzi3pXi80NyvtGMApvokLFclqTgABr40buUSGLTr8dsymRHQKMvpkvt+zg9vtoNCjMSyJhLpNl!
6MEd2kJgSNkSSATNm+iujaL+keENMod7tcDQmjtx/mgtNgo8y1ss2NCkWgfv0UGLwKTEiDvbDjl3!qQ==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.31
Xref: g2news1.google.com comp.sys.atari.8bit:5530

Sorry about the lack of info...

I'm using the Win32 version and tried all sound options, WAV, DirectX and
SDL.

Can you supply me a .conf file for the Win 32 version at my email thanks.

"Thomas Richter" <thor@mersenne.math.tu-berlin.de> wrote in message
news:d9ocpl$j8u$1@mamenchi.zrz.TU-Berlin.DE...
> Hi,
>
>> I tried all.
>
> Well, I afraid that still doesn't answer my initial question,
> namely "what is all"? (-; Specifically, are you talking about
> the win32 version or the Linux version as the answer may really
> depend a lot.
>
>> Do you have a .conf file I can try out?
>
> Various, but that won't help you much unless I know your
> target architecture. If even SDL cannot get out a sound,
> then something's considerably broken.
>
> Which sound chip is this, if I may ask? (Sound hardware).
> Try "alsamixer" on Linux, the device manager on Win32 machines.
>
> Then, please check the sampling frequency in the sound setup; some
> chips only allow fixed frequency output here, something like 48kHz or
> 44.1kHz, depending on the hardware. It might help to try here a
> bit. Actually, the program *asks* the hardware which frequencies it is
> able to deliver, but I've seen several notes that especially some
> DirectX drivers are "considerably broken" and do not deliver this
> data.
>
> If you see any error messages, please let me know, too.
>
>
> BTW, you can edit the ".conf" files with an editor of your choice,
> that's just plain ASCII.
>
> So long,
> Thomas

From 2077019977115213896
X-Google-Thread: f8760,340ce4e8bcc8087b
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!news-in.ntli.net!

newsrout1-win.ntli.net!ntli.net!newspeer1-win.ntli.net!newsfe2-win.ntli.net.POSTED!53ab2750!not-for-mail
From: "Kryten" <kryten_droid_obfusticator@ntlworld.com>
Newsgroups: comp.sys.atari.8bit
References: <eXQve.7314$11.2659@newsfe2-win.ntli.net> <d9p9n8$97f$1@mamenchi.zrz.TU-Berlin.DE>
Subject: Re: Atari firmware source code in text form wanted
Lines: 36
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <R9%ve.8666$11.8441@newsfe2-win.ntli.net>
Date: Mon, 27 Jun 2005 22:34:25 GMT
NNTP-Posting-Host: 81.100.93.64
X-Complaints-To: http://www.ntlworld.com/netreport
X-Trace: newsfe2-win.ntli.net 1119911665 81.100.93.64 (Mon, 27 Jun 2005 23:34:25 BST)
NNTP-Posting-Date: Mon, 27 Jun 2005 23:34:25 BST
Organization: ntl Cablemodem News Service
Xref: g2news1.google.com comp.sys.atari.8bit:5531

"Thomas Richter" <thor@mersenne.math.tu-berlin.de> wrote in message news:d9p9n8$97f$1@mamenchi.zrz.TU-Berlin.DE...

>> Anyone got the source code for the Atari 400/800 OS and/or BASIC?
>
> Not the original, this would be a copyright violation.

I think that's a fait accompli, so much Atari stuff is already on the net and there is no real Atari company to be angry about loss of earnings etc.

The spirit of the law is to make allow innovators to gain the rightful profits of their labour.
They've all done that, and wound up business when profits were mined out.

> a work-alike (plus bug fixes and improvements) is good enough
> for you, then yes, here's a version that assembles with the CC65:
>
> http://www.math.tu-berlin.de/~thor/atari++/
>
> On the page down, check for os++.tgz.

Yep, did that but the file is not there.

>> Just wondered if anyone already had the source code in text form?
>
> "Almost". Os++ keeps a couple of improvements made in the XL series,
> minus the parallel port stuff, plus an built-in FMS and DOS, plus
> a couple of improvements (optional text window for Gr.9 to 11 and
> others).

I'll have a go at re-sourcing the code from the binary, using the cc65
disassember features.

From -4921287748774934478
X-Google-Thread: f8760,1ab1169985f9e055,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!news-
feed01.roc.ny.frontiernet.net!nntp.frontiernet.net!cox.net!news-xfer.cox.net!p01!
okepread07.POSTED!53ab2750!not-for-mail
Reply-To: "Docrotcod" <rahbart@cox.net>
From: "Docrotcod" <rahbart@cox.net>
Newsgroups: comp.sys.atari.8bit
Subject: Hard Disks and MIO
Lines: 8
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <541we.22049$mC.536@okepread07>
Date: Mon, 27 Jun 2005 19:44:43 -0500
NNTP-Posting-Host: 70.185.224.53
X-Complaints-To: abuse@cox.net
X-Trace: okepread07 1119919489 70.185.224.53 (Mon, 27 Jun 2005 20:44:49 EDT)
NNTP-Posting-Date: Mon, 27 Jun 2005 20:44:49 EDT
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:5532

    Is there a program that will do a surface scan and map out bad sectors
on hard disks? I run the hdphmt9 program and it formats the hard drive,
then you run the hdfmtdir or whatever it is and it makes it usable. But I
want something to scan for bad sectors.

Thomas

From 4223441426483155996
X-Google-Thread: f8760,340ce4e8bcc8087b
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!z14g2000cwz.googlegroups.com!not-for-
mail
From: stephensheppard@hotmail.com
Newsgroups: comp.sys.atari.8bit
Subject: Re: Atari firmware source code in text form wanted

Date: 27 Jun 2005 18:58:49 -0700
Organization: http://groups.google.com
Lines: 14
Message-ID: <1119923929.094498.150510@z14g2000cwz.googlegroups.com>
References: <eXQve.7314$11.2659@newsfe2-win.ntli.net>
NNTP-Posting-Host: 4.154.227.3
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1119923935 30908 127.0.0.1 (28 Jun 2005 01:58:55 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Tue, 28 Jun 2005 01:58:55 +0000 (UTC)
User-Agent: G2/0.2
Complaints-To: groups-abuse@google.com
Injection-Info: z14g2000cwz.googlegroups.com; posting-host=4.154.227.3;
   posting-account=4ilZLQsAAADHKJufwAjm_Pl2CA076mZi
Xref: g2news1.google.com comp.sys.atari.8bit:5533

I attempted to take the PDF and OCR it using OmniFormat, PDF995s, and
OmniFormat OCR Module (a Free Windows based suite that supposedly
converts various graphics formats to PDF, PDFs to various graphics
formats, and OCR of all). OmniFormat broke down the PDF into
individual JPEGs but the image quality is too low to obtain acceptable
OCR or the OCR module is not good enough.

Sorry, I tried.

At least with separate JPEGs I can turn the images from landscape to
portrait mode and be able to read the source code on the screen.

Steve Sheppard

From 7212132584065663541
X-Google-Thread: f8760,1ab1169985f9e055
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!bigfeed.bellsouth.net!
bignumber.bellsouth.net!news.bellsouth.net!bignews6.bellsouth.net.POSTED!16d8a3f8!
not-for-mail
Reply-To: "Phantom" <phantomm@bellsouth.net>
From: "Phantom" <phantomm@bellsouth.net>
Newsgroups: comp.sys.atari.8bit
References: <541we.22049$mC.536@okepread07>
Subject: Re: Hard Disks and MIO
Lines: 20
Organization: Phantoms Hauntings
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-RFC2646: Format=Flowed; Response
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
Message-ID: <uL2we.23984$qm.14930@bignews6.bellsouth.net>

X-Complaints-To: abuse@bellsouth.net
X-Abuse-Info: Please forward a copy of all headers for proper handling
X-Trace:
ofjmidbaofeaohdodbdpiflmbcekedmfhojhikkbagflhcbogdbjnceglhofohfcomhclcemafgmdanfpa
ighnoimmfolakhkblahielgmpocbjfbbjgahaalefbllalbopgaomnpofoohpggmhhigpccghjladb
NNTP-Posting-Date: Mon, 27 Jun 2005 22:39:22 EDT
Date: Mon, 27 Jun 2005 22:40:26 -0400
Xref: g2news1.google.com comp.sys.atari.8bit:5534

Not sure, but FLASH BACK by ICD might do this.

I have the software and manual but I'm not near it to check.

I did see Flashback on a Atari FTP site awhile back.

If you don't have it, you might want to get it.

"Docrotcod" <rahbart@cox.net> wrote in message
news:541we.22049$mC.536@okepread07...
>   Is there a program that will do a surface scan and map out bad
> sectors on hard disks? I run the hdphmt9 program and it formats the
> hard drive, then you run the hdfmtdir or whatever it is and it makes
> it usable. But I want something to scan for bad sectors.
>
> Thomas
>

From -5996100506625198989
X-Google-Thread: f8760,1ab1169985f9e055
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!cox.net!news-
xfer.cox.net!p01!okepread07.POSTED!53ab2750!not-for-mail
Reply-To: "Docrotcod" <rahbart@cox.net>
From: "Docrotcod" <rahbart@cox.net>
Newsgroups: comp.sys.atari.8bit
References: <541we.22049$mC.536@okepread07>
<uL2we.23984$qm.14930@bignews6.bellsouth.net>
Subject: Re: Hard Disks and MIO
Lines: 32
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-RFC2646: Format=Flowed; Response
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
Message-ID: <0Y2we.22057$mC.4902@okepread07>
Date: Mon, 27 Jun 2005 21:52:38 -0500
NNTP-Posting-Host: 70.185.224.53
X-Complaints-To: abuse@cox.net

X-Trace: okepread07 1119927164 70.185.224.53 (Mon, 27 Jun 2005 22:52:44 EDT)
NNTP-Posting-Date: Mon, 27 Jun 2005 22:52:44 EDT
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:5535

Yeah I use that to back up. However, When I copy between my D2 and D4 i'm
getting an error 144. I think I need to scan for bad sectors. I'll check
it out.

Thanks!

Thomas

"Phantom" <phantomm@bellsouth.net> wrote in message
news:uL2we.23984$qm.14930@bignews6.bellsouth.net...
>
> Not sure, but FLASH BACK by ICD might do this.
>
> I have the software and manual but I'm not near it to check.
>
> I did see Flashback on a Atari FTP site awhile back.
>
> If you don't have it, you might want to get it.
>
> "Docrotcod" <rahbart@cox.net> wrote in message
> news:541we.22049$mC.536@okepread07...
>>   Is there a program that will do a surface scan and map out bad sectors
>> on hard disks? I run the hdphmt9 program and it formats the hard drive,
>> then you run the hdfmtdir or whatever it is and it makes it usable. But
>> I want something to scan for bad sectors.
>>
>> Thomas
>>
>
>

From 6854105463352098879
X-Google-Thread: f8760,1ab1169985f9e055
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!bigfeed.bellsouth.net!
bignumber.bellsouth.net!news.bellsouth.net!bignews3.bellsouth.net.POSTED!16d8a3f8!
not-for-mail
Reply-To: "Phantom" <phantomm@bellsouth.net>
From: "Phantom" <phantomm@bellsouth.net>
Newsgroups: comp.sys.atari.8bit
References: <541we.22049$mC.536@okepread07>
<uL2we.23984$qm.14930@bignews6.bellsouth.net> <0Y2we.22057$mC.4902@okepread07>
Subject: Re: Hard Disks and MIO
Lines: 60

Organization: Phantoms Hauntings
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-RFC2646: Format=Flowed; Response
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
Message-ID: <mX3we.10082$Zo.8381@bignews3.bellsouth.net>
X-Complaints-To: abuse@bellsouth.net
X-Abuse-Info: Please forward a copy of all headers for proper handling
X-Trace:
bhmkggakljkaanefdbdpiflmbcekedmfhojhikkbagflhcbodpkohhkdfpfjbbjldmfnglceegddgcodpa
ighnoimmfolakhhlbjpbippnceoinfdgkjfhipliackkdkijkmpaodenkkokedmliilenkkflkggbe
NNTP-Posting-Date: Tue, 28 Jun 2005 00:00:18 EDT
Date: Tue, 28 Jun 2005 00:01:22 -0400
Xref: g2news1.google.com comp.sys.atari.8bit:5536

Got a question that you might can help me with...

Years ago I bought a 8bit hard drive system with ICD MIO.

The system had 2 hard drives. One is a Seagate ST225 and seems to have
a Adaptec 4000 controller board installed on the bottom of the drive.

The other drive does NOT have a controller board on the bottom of the
drive.

However, In the case was a Adaptec 4000a Controller card and both drives
were connected to it with cables. It ran just fine. But the powersupply
went
bad and I've not replace it yet.

Does each drive need its own controller card or can you run more than
one
MFM/RLL drive off of one Adaptec controller using the MIO?

phantomm@bellsouth.net

"Docrotcod" <rahbart@cox.net> wrote in message
news:0Y2we.22057$mC.4902@okepread07...
> Yeah I use that to back up. However, When I copy between my D2 and D4
> i'm getting an error 144. I think I need to scan for bad sectors.
> I'll check it out.
>
> Thanks!
>
> Thomas
>
> "Phantom" <phantomm@bellsouth.net> wrote in message
> news:uL2we.23984$qm.14930@bignews6.bellsouth.net...
>>

>> Not sure, but FLASH BACK by ICD might do this.
>>
>> I have the software and manual but I'm not near it to check.
>>
>> I did see Flashback on a Atari FTP site awhile back.
>>
>> If you don't have it, you might want to get it.
>>
>> "Docrotcod" <rahbart@cox.net> wrote in message
>> news:541we.22049$mC.536@okepread07...
>>>   Is there a program that will do a surface scan and map out bad
>>> sectors on hard disks? I run the hdphmt9 program and it formats the
>>> hard drive, then you run the hdfmtdir or whatever it is and it makes
>>> it usable. But I want something to scan for bad sectors.
>>>
>>> Thomas
>>>
>>
>>
>
>

From -1910844412334884085
X-Google-Thread: f8760,1ab1169985f9e055
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!news.litech.org!cox.net!
news-xfer.cox.net!p01!okepread07.POSTED!53ab2750!not-for-mail
Reply-To: "Docrotcod" <rahbart@cox.net>
From: "Docrotcod" <rahbart@cox.net>
Newsgroups: comp.sys.atari.8bit
References: <541we.22049$mC.536@okepread07>
<uL2we.23984$qm.14930@bignews6.bellsouth.net> <0Y2we.22057$mC.4902@okepread07>
<mX3we.10082$Zo.8381@bignews3.bellsouth.net>
Subject: Re: Hard Disks and MIO
Lines: 70
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-RFC2646: Format=Flowed; Response
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
Message-ID: <Rb4we.22062$mC.17288@okepread07>
Date: Mon, 27 Jun 2005 23:17:48 -0500
NNTP-Posting-Host: 70.185.224.53
X-Complaints-To: abuse@cox.net
X-Trace: okepread07 1119932273 70.185.224.53 (Tue, 28 Jun 2005 00:17:53 EDT)
NNTP-Posting-Date: Tue, 28 Jun 2005 00:17:53 EDT
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:5537

The Seagate 225N has a built in controller. The other one I'm not sure how
many drives the adaptec controller can use. I think you can address 7
devices. I'm not really sure about the atari. I know I have two 225n
drives and one is id0 for boot.

Thomas

"Phantom" <phantomm@bellsouth.net> wrote in message
news:mX3we.10082$Zo.8381@bignews3.bellsouth.net...
>
> Got a question that you might can help me with...
>
> Years ago I bought a 8bit hard drive system with ICD MIO.
>
> The system had 2 hard drives. One is a Seagate ST225 and seems to have
> a Adaptec 4000 controller board installed on the bottom of the drive.
>
> The other drive does NOT have a controller board on the bottom of the
> drive.
>
> However, In the case was a Adaptec 4000a Controller card and both drives
> were connected to it with cables. It ran just fine. But the powersupply
> went
> bad and I've not replace it yet.
>
> Does each drive need its own controller card or can you run more than one
> MFM/RLL drive off of one Adaptec controller using the MIO?
>
> phantomm@bellsouth.net
>
>
>
> "Docrotcod" <rahbart@cox.net> wrote in message
> news:0Y2we.22057$mC.4902@okepread07...
>> Yeah I use that to back up. However, When I copy between my D2 and D4
>> i'm getting an error 144. I think I need to scan for bad sectors. I'll
>> check it out.
>>
>> Thanks!
>>
>> Thomas
>>
>> "Phantom" <phantomm@bellsouth.net> wrote in message
>> news:uL2we.23984$qm.14930@bignews6.bellsouth.net...
>>>
>>> Not sure, but FLASH BACK by ICD might do this.
>>>
>>> I have the software and manual but I'm not near it to check.
>>>
>>> I did see Flashback on a Atari FTP site awhile back.
>>>
>>> If you don't have it, you might want to get it.
>>>

>>> "Docrotcod" <rahbart@cox.net> wrote in message
>>> news:541we.22049$mC.536@okepread07...
>>>>   Is there a program that will do a surface scan and map out bad
>>>> sectors on hard disks? I run the hdphmt9 program and it formats the
>>>> hard drive, then you run the hdfmtdir or whatever it is and it makes it
>>>> usable. But I want something to scan for bad sectors.
>>>>
>>>> Thomas
>>>>
>>>
>>>
>>
>>
>
>

From -6296765061650234704
X-Google-Thread: f8760,f2f0a13f78e2f015,start
X-Google-Thread: 100062,f2f0a13f78e2f015,start
X-Google-Thread: f7ded,f2f0a13f78e2f015,start
X-Google-Attributes: gidf8760,gid100062,gidf7ded,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news2.google.com!newsread.com!news-xfer.newsread.com!nntp.abs.net!news2.wam.umd.edu!bloom-beacon.mit.edu!senator-bedfellow.mit.edu!dreaderd!not-for-mail
Message-ID: <atari-8-bit/welcome_1119933011@rtfm.mit.edu>
Supersedes: <atari-8-bit/welcome_1119327398@rtfm.mit.edu>
Expires: 19 Jul 2005 04:30:11 GMT
X-Last-Updated: 2005/04/01
From: "Michael Current" <hunmanik@earthlink.net>
Organization: none
Newsgroups: comp.sys.atari.8bit,comp.answers,news.answers
Subject: Welcome to comp.sys.atari.8bit!
Followup-To: comp.sys.atari.8bit
Approved: news-answers-request@MIT.Edu
Originator: faqserv@penguin-lust.mit.edu
Date: 28 Jun 2005 04:30:20 GMT
Lines: 76
NNTP-Posting-Host: penguin-lust.mit.edu
X-Trace: 1119933020 senator-bedfellow.mit.edu 579 18.181.0.29
Xref: g2news1.google.com comp.sys.atari.8bit:5538 comp.answers:3848 news.answers:21560

Archive-name: atari-8-bit/welcome
Posting-Frequency: 7 days
Last-modified: March 25, 2005

               Welcome to the comp.sys.atari.8bit newsgroup!

You've found the Usenet newsgroup for discussion about the Atari 8-bit

family of computers! These include the 400, 800, 1200XL, 600XL, 800XL,
65XE, 130XE, 800XE, and the XE Game System. Atari, based in Sunnyvale,
California, USA, produced this line of computers from 1979-1992.

To see what Atari is up to today visit http://www.atari.com/

NEWSGROUP BACKGROUND:
comp.sys.atari.8bit was created in November 1986, and is unmoderated.
There is no charter for comp.sys.atari.8bit. (It pre-dates that custom.)
This newsgroup was known as net.micro.atari8 from Feb 1986 to Nov 1986.
The earlier net.micro.atari existed from Nov 1982 to Nov 1986.

Please don't try to post binaries in comp.sys.atari.8bit, use the appropriate
binaries groups instead.

RELATED NEWSGROUPS:
alt.binaries.comp.atari8bit
comp.sys.atari.announce Moderated by Kevin Savetz.
  `- comp.sys.atari.announce Web Page: http://www.atariarchives.org/csaa/
rec.games.video.atari

E-MAIL LIST:
atari8-l, kept by Maciej Grzeszczuk, info at http://atari.krap.pl/
To subscribe, simply mail a message to majordomo@listserv.krap.pl, with
the following line in the body (not the subject) of the message:
                            subscribe atari8-l

WEB PAGES:
Atari 8-bit Computer Web Ring, kept by Raphael Espino
  Ring Hub: http://www.webring.com/hub?ring=a8bit
  Ring Home Page: http://www.geocities.com/rjespino/a8ring.html

SOFTWARE DOWNLOADS:
XL Search, the Atari 8-Bit File Archive Search Engine (Bill Kendrick)
  http://xlsearch.atari.org/ or http://www.newbreedsoftware.com/xlsearch/

Underground Node #472 (TXG/MNX)
  FTP Host: atari.xs4all.nl   Port: 21
  User: atari8   Pass: atari4ever

Atari SAP Music Archive: http://asma.atari.org

INFORMATION:
Atari 8-Bit Computers: Frequently Asked Questions (Michael Current)
  http://www.cs.uu.nl/wais/html/na-dir/atari-8-bit/faq.html

Atari 8-Bit Computers: Vendors and Developers (Michael Current)
  http://www.cs.uu.nl/wais/html/na-dir/atari-8-bit/vendev.html

Atari 8-bit New User, Emulator Help FAQ (Bill Kendrick)
  http://www.sonic.net/~nbs/new_and_emu.html

Atari Disk Image FAQ (Steve Tucker)

http://www.atarimax.com/ape/docs/DiskImageFAQ/

Cartridge List for the Classic Atari 800/XL/XE Computers (Andrew Krieg)
http://www.execpc.com/~krieg/links/8bit.carts

Atari 8-Bit Telnet BBS List (Nolan Friedland)
http://www.ilmarinen.us/spacebbs/bbs-telnet.html

Atari 8-Bit Dialup BBS List (Nolan Friedland)
http://www.ilmarinen.us/spacebbs/bbs-dialup.html

ONLINE MAGAZINES:
http://www.myatari.net/ MyAtari
http://www.atarinews.org/ Atari Online News, Etc. (A-ONE)
http://www.ataritimes.com/ The Atari Times

From 2733280456069762547
X-Google-Thread: f8760,24e0375abf331264
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news2.google.com!newsread.com!news-xfer.newsread.com!newspeer.monmouth.com!news-east.rr.com!news.rr.com!newscon06.news.prodigy.com!prodigy.net!newsmst01b.news.prodigy.com!prodigy.com!postmaster.news.prodigy.com!newssvr13.news.prodigy.com.POSTED!036222c0!not-for-mail
From: <kenames@pacbell.net>
Message-ID: <f5O4dXX6MbiT-pn2-FBqHpXk9dXDK@draco.w2kserv.local>
Newsgroups: comp.sys.atari.8bit
Subject: Re: sPARTADOS X
References: <f5O4dXX6MbiT-pn2-RVsKKqWGmJBN@draco.w2kserv.local>
User-Agent: ProNews/2 V1.54.cp093
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 8bit
Lines: 19
NNTP-Posting-Host: 69.231.201.211
X-Complaints-To: abuse@prodigy.net
X-Trace: newssvr13.news.prodigy.com 1119937789 ST000 69.231.201.211 (Tue, 28 Jun 2005 01:49:49 EDT)
NNTP-Posting-Date: Tue, 28 Jun 2005 01:49:49 EDT
Organization: SBC http://yahoo.sbc.com
X-UserInfo1:
TSU[@ION^JWORV\XKZODM^P@VZ\LPCXLLBWLOOAFQATJUZ]CDVW[AKK[J\]^HVKHG^EWZHBLO^[\NH_AZFWGN^\DHNVMX_DHHX[FSQKBOTS@@BP^]C@RHS_AGDDC[AJM_T[GZNRNZAY]GNCPBDYKOLK^_CZFWPGHZIXW@C[AFKBBQS@E@DAZ]VDFUNTQQ]FN
Date: Tue, 28 Jun 2005 05:49:49 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:5539

C'mon guys, gotta be someone out there that knows something about
this.

Ken

On Mon, 27 Jun 2005 06:42:09 UTC, <kenames@pacbell.net> wrote:

> hi,
>   does anyone here know of technical information sources for SpartaDOS
> X? for example, the actual file details for the carts relocatable
> files, or any other info. mostly what I have found is in Polish and I
> cannot read that at all. any help will be appreciated.
>
> Ken
>

--

From -7903622426980186900
X-Google-Thread: f8760,41b0778dc0f35068,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!peer01.cox.net!cox.net!p01!
okepread07.POSTED!53ab2750!not-for-mail
Reply-To: "Docrotcod" <rahbart@cox.net>
From: "Docrotcod" <rahbart@cox.net>
Newsgroups: comp.sys.atari.8bit
Subject: Update: MIO and hard disks
Lines: 7
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-RFC2646: Format=Flowed; Original
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
Message-ID: <w76we.22070$mC.16988@okepread07>
Date: Tue, 28 Jun 2005 01:29:42 -0500
NNTP-Posting-Host: 70.185.224.53
X-Complaints-To: abuse@cox.net
X-Trace: okepread07 1119940188 70.185.224.53 (Tue, 28 Jun 2005 02:29:48 EDT)
NNTP-Posting-Date: Tue, 28 Jun 2005 02:29:48 EDT
Organization: Cox Communications
Xref: g2news1.google.com comp.sys.atari.8bit:5540

    I think what I need to know is if there is a low-level format program
that will map out bad sectors for SCSI hard disks? If not I may have to
connect it to a PC and low-level it there first.

Thomas

From 2867495286078159395
X-Google-Thread: f8760,289db786c9c467b
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g44g2000cwa.googlegroups.com!not-for-mail
From: "DunxUK@aol.commercial" <dunxuk@aol.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Ultimate Atari XL - SCART cable
Date: 28 Jun 2005 00:01:29 -0700
Organization: http://groups.google.com
Lines: 5
Message-ID: <1119941397.437909.266060@g44g2000cwa.googlegroups.com>
References: <1119699128.510111.256830@o13g2000cwo.googlegroups.com>
   <memo.20050627092852.3912A@ilba14195.www.blueyonder.co.uk>
NNTP-Posting-Host: 195.93.21.7
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1119942094 13827 127.0.0.1 (28 Jun 2005 07:01:34 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Tue, 28 Jun 2005 07:01:34 +0000 (UTC)
In-Reply-To: <memo.20050627092852.3912A@ilba14195.www.blueyonder.co.uk>
User-Agent: G2/0.2
Complaints-To: groups-abuse@google.com
Injection-Info: g44g2000cwa.googlegroups.com; posting-host=195.93.21.7;
   posting-account=ipoVaw0AAABtVHIf96payTGcwpWBKDnQ
Xref: g2news1.google.com comp.sys.atari.8bit:5541

Hi Iain!

Studios have budgets. The top of the range stuff get used on private
systems and on system demos.

From -7754937149899810041
X-Google-Thread: f8760,340ce4e8bcc8087b
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news2.google.com!newsread.com!news-xfer.newsread.com!newspeer.monmouth.com!colt.net!peernews3.colt.net!news0.de.colt.net!news-fra1.dfn.de!news-ber1.dfn.de!zrz.TU-Berlin.DE!not-for-mail
From: Thomas Richter <thor@mersenne.math.tu-berlin.de>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Atari firmware source code in text form wanted
Date: 28 Jun 2005 08:40:04 GMT
Organization: Technical University Berlin, Germany
Lines: 35
Message-ID: <d9r2d4$9at$1@mamenchi.zrz.TU-Berlin.DE>
References: <eXQve.7314$11.2659@newsfe2-win.ntli.net>
<d9p9n8$97f$1@mamenchi.zrz.TU-Berlin.DE> <R9%ve.8666$11.8441@newsfe2-win.ntli.net>
NNTP-Posting-Host: mersenne.math.tu-berlin.de
User-Agent: tin/1.6.1-20030807 ("Vatersay") (UNIX) (Linux/2.4.21-273-smp4G (i686))

Xref: g2news1.google.com comp.sys.atari.8bit:5542

Hi,

> >> Anyone got the source code for the Atari 400/800 OS and/or BASIC?
> >
> > Not the original, this would be a copyright violation.

> I think that's a fait accompli, so much Atari stuff is already on the net
> and there is no real Atari company to be angry about loss of earnings etc.

That doesn't change the problem, though. The Atari owners (now Infogrames)
haven't released the sources as far as I'm informed, so the problem
remains as stated.

> > On the page down, check for os++.tgz.

> Yep, did that but the file is not there.

Oh, sorry me. I'll upload it again tomorrow. I must have erased earlier.

> > "Almost". Os++ keeps a couple of improvements made in the XL series,
> > minus the parallel port stuff, plus an built-in FMS and DOS, plus
> > a couple of improvements (optional text window for Gr.9 to 11 and
> > others).

> I'll have a go at re-sourcing the code from the binary, using the cc65
> disassember features.

Well, have fun, then. (-:

So long,
     Thomas

From 2170390307519343884
X-Google-Thread: f8760,1ab1169985f9e055
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.telenor.com!news.telenor.com.POSTED!not-for-mail
NNTP-Posting-Date: Tue, 28 Jun 2005 04:02:21 -0500
From: "Vidar Olavesen" <olavese@online.no>
Newsgroups: comp.sys.atari.8bit
References: <541we.22049$mC.536@okepread07>
<uL2we.23984$qm.14930@bignews6.bellsouth.net> <0Y2we.22057$mC.4902@okepread07>
<mX3we.10082$Zo.8381@bignews3.bellsouth.net>
Subject: Re: Hard Disks and MIO

Date: Tue, 28 Jun 2005 11:04:08 +0200
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1506
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1506
Message-ID: <-bqdnVbI5rSAj1zf4p2dnA@telenor.com>
Lines: 29
NNTP-Posting-Host: 80.212.252.73
X-Trace: sv3-hm957g0lzvZHSoJC9HMpoo/
ohc70CcQR4+UxmPY9O33QHZdSwscBpHu6VyY1BnunJ7XWAZMj7NElM26!
DZEPW4kOPrKXJBM+2ERwRENOZngC2IHqm89tRM6QPPIUvhs4ctChtD7MCNSaQeM15lmL9OI9sw4=
X-Complaints-To: news-abuse@telenor.net
X-DMCA-Complaints-To: news-abuse@telenor.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:5543

> Got a question that you might can help me with...
>
> Years ago I bought a 8bit hard drive system with ICD MIO.
>
> The system had 2 hard drives. One is a Seagate ST225 and seems to have
> a Adaptec 4000 controller board installed on the bottom of the drive.
>
> The other drive does NOT have a controller board on the bottom of the
> drive.
>
> However, In the case was a Adaptec 4000a Controller card and both drives
> were connected to it with cables. It ran just fine. But the powersupply
> went
> bad and I've not replace it yet.
>
> Does each drive need its own controller card or can you run more than
> one
> MFM/RLL drive off of one Adaptec controller using the MIO?
>
> phantomm@bellsouth.net

I think that you can have two MFM/RLL drives on each controller card. I used to have it and it worked fine, but after a move, nothing comes up on anything. Can't even reformat or start over. I tried two different 4000A controllers and several drives. I might have forgotten how to do it or need the same low level formatter as the original poster does. Anyplace to buy Flashback?

From 3531971758509341694
X-Google-Thread: f8760,340ce4e8bcc8087b
X-Google-Attributes: gidf8760,public

X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!news-in.ntli.net!
newsrout1-win.ntli.net!ntli.net!newspeer1-win.ntli.net!newsfe2-
win.ntli.net.POSTED!53ab2750!not-for-mail
From: "Kryten" <kryten_droid_obfusticator@ntlworld.com>
Newsgroups: comp.sys.atari.8bit
References: <eXQve.7314$11.2659@newsfe2-win.ntli.net>
<1119923929.094498.150510@z14g2000cwz.googlegroups.com>
Subject: Re: Atari firmware source code in text form wanted
Lines: 37
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <_c9we.9321$11.3907@newsfe2-win.ntli.net>
Date: Tue, 28 Jun 2005 10:00:26 GMT
NNTP-Posting-Host: 81.100.93.64
X-Complaints-To: http://www.ntlworld.com/netreport
X-Trace: newsfe2-win.ntli.net 1119952826 81.100.93.64 (Tue, 28 Jun 2005 11:00:26
BST)
NNTP-Posting-Date: Tue, 28 Jun 2005 11:00:26 BST
Organization: ntl Cablemodem News Service
Xref: g2news1.google.com comp.sys.atari.8bit:5544

<stephensheppard@hotmail.com> wrote in message
news:1119923929.094498.150510@z14g2000cwz.googlegroups.com...
> I attempted to take the PDF and OCR it using OmniFormat, PDF995s, and
> OmniFormat OCR Module (a Free Windows based suite that supposedly
> converts various graphics formats to PDF, PDFs to various graphics
> formats, and OCR of all). OmniFormat broke down the PDF into
> individual JPEGs but the image quality is too low to obtain acceptable
> OCR or the OCR module is not good enough.
>
> Sorry, I tried.

Thanks.

I've had similar problems.

Whenever I scan a document for archival, I scan it to 300 dpi monochrome PNG
(lossless) so that it is good enough for OCR if someone ever wishes to do
so.

When putting images on the web to be read on a screen, I use copies at 100
dpi.

I also avoid scanning to pdf because it creates one huge document to
download before starting to read, and it is a pain

As always, JPG is the wrong format for storing scanned text.

> At least with separate JPEGs I can turn the images from landscape to

> portrait mode and be able to read the source code on the screen.

The pdf file security settings allow me to rotate the pages for viewing (which suits all but the cover page), but not save it like that. Another reason I dislike pdf files!

If I had that book myself I'd re-scan it for you.

From -2441037559628988895
X-Google-Thread: f8760,f4ae387876a77fc1
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!news-in.ntli.net!newsrout1-win.ntli.net!ntli.net!newspeer1-win.ntli.net!newsfe5-gui.ntli.net.POSTED!53ab2750!not-for-mail
From: "Kryten" <kryten_droid_obfusticator@ntlworld.com>
Newsgroups: comp.sys.atari.8bit
References: <200620052013100711%john.stringer1@*NOSPAM*ntlworld.com>
Subject: Re: Atari 8 bit programming books
Lines: 29
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Original
Message-ID: <TdIte.39549$8m5.35187@newsfe5-gui.ntli.net>
Date: Mon, 20 Jun 2005 23:23:31 GMT
NNTP-Posting-Host: 81.100.93.64
X-Complaints-To: http://www.ntlworld.com/netreport
X-Trace: newsfe5-gui.ntli.net 1119309811 81.100.93.64 (Tue, 21 Jun 2005 00:23:31 BST)
NNTP-Posting-Date: Tue, 21 Jun 2005 00:23:31 BST
Organization: ntl Cablemodem News Service
Xref: g2news1.google.com comp.sys.atari.8bit:5440

"John Stringer" <john.stringer1@*NOSPAM*ntlworld.com> wrote in message news:200620052013100711%john.stringer1@*NOSPAM*ntlworld.com...

> 1) Official Atari Technical Reference Notes (bound)

Intriguing - is that a collection of the data sheets?

> 4) Programming the 6502 by Rodnay Zaks

That and the Z80 version by Leventhal were the books every serious home-computer user had in the 1980s. I used to see them everywhere, then in bargain bins, then they disappeared entirely apart from a few copies on eBay.

I'm surprised that they have not been turned into electronic versions, like
the many more machine-specific books (e.g. at
http://www.atariarchives.org/).

I started turning the Z80 version into HTML, and of the 451 pages I scanned
I have done 77 and have 379 to go! (1/9th total).

If you scanned the 6502 book into 300 dpi PNG files, I'd be interested in
that.
Though don't hold your breath for me to OCR/HTML it! :-)

From -2690327554881924371
X-Google-Thread: f8760,51d67b90710e7aa6
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!newscon06.news.prodigy.com!
prodigy.net!newsmst01b.news.prodigy.com!prodigy.com!postmaster.news.prodigy.com!
newssvr19.news.prodigy.com.POSTED!5be5f619!not-for-mail
Reply-To: "Russ Gilbert" <russgilb@MUNGEsbcglobal.net>
From: "Russ Gilbert" <russgilb@MUNGEsbcglobal.net>
Newsgroups: comp.sys.atari.8bit
References: <W_Cte.21603$jS3.1177@newsfe2-win.ntli.net>
<poFte.1610$lv.217@newssvr33.news.prodigy.com> <s2Hte.30098$iy2.17923@newsfe1-
gui.ntli.net>
Subject: Re: Smoke on the disk drive
Lines: 11
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1409
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1409
Message-ID: <XiIte.542$re.211@newssvr19.news.prodigy.com>
NNTP-Posting-Host: 69.220.168.61
X-Complaints-To: abuse@prodigy.net
X-Trace: newssvr19.news.prodigy.com 1119310135 ST000 69.220.168.61 (Mon, 20 Jun
2005 19:28:55 EDT)
NNTP-Posting-Date: Mon, 20 Jun 2005 19:28:55 EDT
Organization: SBC http://yahoo.sbc.com
X-UserInfo1:
Q[R_PJSCTS@WS\D[]ZJVOP\@USXB@DTMNHWB_EYLJZ]BGIELYFWUQBKZQLYJX_ITFD_KFVLUN[DOM_A_N
SYNWPFWNS[XV\I]PZ@BQ[@CDQDPCL^FKCBIPC@KLGEZEFNMDYMKHRL_YYYGDSSODXYN@[\BK[LVTWI@AXG
QCOA_SAH@TPD^\AL\RLGRFWEARBM
Date: Mon, 20 Jun 2005 23:28:55 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:5441

">
> 1050 psu has 240v in and 9v ac out as markings on the top, I can check

this
> later with a meter, it seemed ok when I had the computer switched off and
> the 1050 switched off, then connected the two together, then remembering
240v in..... I guess you might mention what country you are in.
9V ac out is correct. I guess you're in a 240v country, else the plug
wouldn't fit.

From 586988826376408830
X-Google-Thread: f8760,2836a80943c86a1a,start
X-Google-Thread: 100062,2836a80943c86a1a,start
X-Google-Thread: f7ded,2836a80943c86a1a,start
X-Google-Attributes: gidf8760,gid100062,gidf7ded,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!newsfeed2.dallas1.level3.net!
news.level3.com!panix!bloom-beacon.mit.edu!senator-bedfellow.mit.edu!dreaderd!not-
for-mail
Message-ID: <atari-8-bit/welcome_1119327398@rtfm.mit.edu>
Supersedes: <atari-8-bit/welcome_1117600415@rtfm.mit.edu>
Expires: 12 Jul 2005 04:16:38 GMT
X-Last-Updated: 2005/04/01
From: "Michael Current" <hunmanik@earthlink.net>
Organization: none
Newsgroups: comp.sys.atari.8bit,comp.answers,news.answers
Subject: Welcome to comp.sys.atari.8bit!
Followup-To: comp.sys.atari.8bit
Approved: news-answers-request@MIT.Edu
Originator: faqserv@penguin-lust.mit.edu
Date: 21 Jun 2005 04:17:27 GMT
Lines: 76
NNTP-Posting-Host: penguin-lust.mit.edu
X-Trace: 1119327447 senator-bedfellow.mit.edu 577 18.181.0.29
Xref: g2news1.google.com comp.sys.atari.8bit:5442 comp.answers:3768
news.answers:21266

Archive-name: atari-8-bit/welcome
Posting-Frequency: 7 days
Last-modified: March 25, 2005

Welcome to the comp.sys.atari.8bit newsgroup!

You've found the Usenet newsgroup for discussion about the Atari 8-bit
family of computers! These include the 400, 800, 1200XL, 600XL, 800XL,
65XE, 130XE, 800XE, and the XE Game System. Atari, based in Sunnyvale,
California, USA, produced this line of computers from 1979-1992.

To see what Atari is up to today visit http://www.atari.com/

NEWSGROUP BACKGROUND:
comp.sys.atari.8bit was created in November 1986, and is unmoderated.
There is no charter for comp.sys.atari.8bit. (It pre-dates that custom.)

This newsgroup was known as net.micro.atari8 from Feb 1986 to Nov 1986.
The earlier net.micro.atari existed from Nov 1982 to Nov 1986.

Please don't try to post binaries in comp.sys.atari.8bit, use the appropriate
binaries groups instead.

RELATED NEWSGROUPS:
alt.binaries.comp.atari8bit
comp.sys.atari.announce Moderated by Kevin Savetz.
  `- comp.sys.atari.announce Web Page: http://www.atariarchives.org/csaa/
rec.games.video.atari

E-MAIL LIST:
atari8-l, kept by Maciej Grzeszczuk, info at http://atari.krap.pl/
To subscribe, simply mail a message to majordomo@listserv.krap.pl, with
the following line in the body (not the subject) of the message:
                            subscribe atari8-l

WEB PAGES:
Atari 8-bit Computer Web Ring, kept by Raphael Espino
  Ring Hub: http://www.webring.com/hub?ring=a8bit
  Ring Home Page: http://www.geocities.com/rjespino/a8ring.html

SOFTWARE DOWNLOADS:
XL Search, the Atari 8-Bit File Archive Search Engine (Bill Kendrick)
  http://xlsearch.atari.org/ or http://www.newbreedsoftware.com/xlsearch/

Underground Node #472 (TXG/MNX)
  FTP Host: atari.xs4all.nl   Port: 21
  User: atari8   Pass: atari4ever

Atari SAP Music Archive: http://asma.atari.org

INFORMATION:
Atari 8-Bit Computers: Frequently Asked Questions (Michael Current)
  http://www.cs.uu.nl/wais/html/na-dir/atari-8-bit/faq.html

Atari 8-Bit Computers: Vendors and Developers (Michael Current)
  http://www.cs.uu.nl/wais/html/na-dir/atari-8-bit/vendev.html

Atari 8-bit New User, Emulator Help FAQ (Bill Kendrick)
  http://www.sonic.net/~nbs/new_and_emu.html

Atari Disk Image FAQ (Steve Tucker)
  http://www.atarimax.com/ape/docs/DiskImageFAQ/

Cartridge List for the Classic Atari 800/XL/XE Computers (Andrew Krieg)
  http://www.execpc.com/~krieg/links/8bit.carts

Atari 8-Bit Telnet BBS List (Nolan Friedland)
  http://www.ilmarinen.us/spacebbs/bbs-telnet.html

Atari 8-Bit Dialup BBS List (Nolan Friedland)

http://www.ilmarinen.us/spacebbs/bbs-dialup.html

ONLINE MAGAZINES:
http://www.myatari.net/ MyAtari
http://www.atarinews.org/ Atari Online News, Etc. (A-ONE)
http://www.ataritimes.com/ The Atari Times

From -6810681919626834504
X-Google-Thread: f8760,15faf6169a16f2ce,start
X-Google-Thread: 111a55,15faf6169a16f2ce,start
X-Google-Attributes: gidf8760,gid111a55,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!newshub.sdsu.edu!logbridge.uoregon.edu!
pln-w!spln!lex!extra.newsguy.com!newsp.newsguy.com!onyx.spiritone.com!atari
From: Bravo Sierra Computers <atari@aracnet.com>
Newsgroups: comp.sys.atari.8bit,comp.sys.atari.st
Subject: Illinois Atari Club?
Date: Mon, 20 Jun 2005 22:24:01 -0700
Organization: http://extra.newsguy.com
Lines: 10
Message-ID: <Pine.LNX.4.44.0506202156360.8825-100000@onyx.spiritone.com>
NNTP-Posting-Host: p-066.newsdawg.com
Mime-Version: 1.0
Content-Type: TEXT/PLAIN; charset=US-ASCII
X-X-Sender: atari@onyx.spiritone.com
Xref: g2news1.google.com comp.sys.atari.8bit:5443 comp.sys.atari.st:6433

Hello, everyone. I have a friend looking for an Atari Club for support in
Illinois? 8 Bit and/or ST. He has no access to NewsGroups. If someone can
E-Mail contact info I can forward it to his E-Mail! Thanx! ===Ben===

Atari Jaguar, 8 Bit and ST Games/Software, Hardware/Accessories & References/
Books. FREE Catalogs on Ben's Domain at http://BensCatalogs.Atari.org or at
http://BenSells.Atari.org Catalogs can be attached to,Requested by & Received
Through E-Mail at Atari@aracnet.com or BenSells@Atari.org and Please Specify
Atari 8 Bit, ST, Jaguar and/or all 3! Or Call Ben anytime at (503)256-9974!!!

From 3052930673287311530
X-Google-Thread: f8760,51d67b90710e7aa6
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news2.google.com!proxad.net!
news.wiretrip.org!border2.nntp.ams.giganews.com!nntp.giganews.com!news-
in.ntli.net!newsrout1-win.ntli.net!ntli.net!newspeer1-win.ntli.net!newsfe5-
win.ntli.net.POSTED!53ab2750!not-for-mail
From: "Paul" <pbird@ntlworld.com>
Newsgroups: comp.sys.atari.8bit
References: <W_Cte.21603$jS3.1177@newsfe2-win.ntli.net>
<poFte.1610$lv.217@newssvr33.news.prodigy.com> <s2Hte.30098$iy2.17923@newsfe1-

gui.ntli.net> <XiIte.542$re.211@newssvr19.news.prodigy.com>
Subject: Re: Smoke on the disk drive
Lines: 18
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
X-RFC2646: Format=Flowed; Original
Message-ID: <%ZOte.25588$a5.11775@newsfe5-win.ntli.net>
Date: Tue, 21 Jun 2005 07:04:27 GMT
NNTP-Posting-Host: 62.253.148.97
X-Complaints-To: http://www.ntlworld.com/netreport
X-Trace: newsfe5-win.ntli.net 1119337467 62.253.148.97 (Tue, 21 Jun 2005 08:04:27
BST)
NNTP-Posting-Date: Tue, 21 Jun 2005 08:04:27 BST
Organization: ntlworld News Service
Xref: g2news1.google.com comp.sys.atari.8bit:5444

"Russ Gilbert" <russgilb@MUNGEsbcglobal.net> wrote in message
news:XiIte.542$re.211@newssvr19.news.prodigy.com...
>
> ">
>> 1050 psu has 240v in and 9v ac out as markings on the top, I can check
> this
>> later with a meter, it seemed ok when I had the computer switched off and
>> the 1050 switched off, then connected the two together, then remembering
> 240v in..... I guess you might mention what country you are in.
> 9V ac out is correct. I guess you're in a 240v country, else the plug
> wouldn't fit.

UK. Given all the years since manufacture is a circuit diagram for the 1050
something I am likely to get hold of?

Paul

From -5263878738938656276
X-Google-Thread: f8760,51d67b90710e7aa6
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!newsfeeder.wxs.nl!
border2.nntp.ams.giganews.com!nntp.giganews.com!pe2.news.blueyonder.co.uk!
blueyonder!pe1.news.blueyonder.co.uk!blueyonder!news-out.ntli.net!newsrout1-
gui.ntli.net!ntli.net!newspeer1-win.ntli.net!newsfe5-win.ntli.net.POSTED!53ab2750!
not-for-mail
From: "Paul" <pbird@ntlworld.com>
Newsgroups: comp.sys.atari.8bit
References: <W_Cte.21603$jS3.1177@newsfe2-win.ntli.net>
<poFte.1610$lv.217@newssvr33.news.prodigy.com> <s2Hte.30098$iy2.17923@newsfe1-
gui.ntli.net> <XiIte.542$re.211@newssvr19.news.prodigy.com>
<%ZOte.25588$a5.11775@newsfe5-win.ntli.net>

Subject: Re: Smoke on the disk drive
Lines: 25
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
X-RFC2646: Format=Flowed; Response
Message-ID: <L2Qte.25790$a5.19255@newsfe5-win.ntli.net>
Date: Tue, 21 Jun 2005 08:17:47 GMT
NNTP-Posting-Host: 62.253.148.97
X-Complaints-To: http://www.ntlworld.com/netreport
X-Trace: newsfe5-win.ntli.net 1119341867 62.253.148.97 (Tue, 21 Jun 2005 09:17:47 BST)
NNTP-Posting-Date: Tue, 21 Jun 2005 09:17:47 BST
Organization: ntlworld News Service
Xref: g2news1.google.com comp.sys.atari.8bit:5445

"Paul" <pbird@ntlworld.com> wrote in message
news:%ZOte.25588$a5.11775@newsfe5-win.ntli.net...
> "Russ Gilbert" <russgilb@MUNGEsbcglobal.net> wrote in message
> news:XiIte.542$re.211@newssvr19.news.prodigy.com...
>>
>> ">
>>> 1050 psu has 240v in and 9v ac out as markings on the top, I can check
>> this
>>> later with a meter, it seemed ok when I had the computer switched off
>>> and
>>> the 1050 switched off, then connected the two together, then remembering
>> 240v in..... I guess you might mention what country you are in.
>> 9V ac out is correct. I guess you're in a 240v country, else the plug
>> wouldn't fit.
>
> UK. Given all the years since manufacture is a circuit diagram for the
> 1050 something I am likely to get hold of?

http://homepage.ntlworld.com/kryten_droid/Atari/800XL/1050/1050/1050_FDD.htm

Apparently yes, sorry for replying to my own posting.

Paul

From 6100242915666058806
X-Google-Thread: f8760,51d67b90710e7aa6
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!news.tele.dk!news.tele.dk!small.news.tele.dk!newsfeed1.swip.net!swipnet!News-Peer-Europe!news-peer-europe.sprintlink.net!ltu.se!luth.se!193.180.251.40.MISMATCH!erinews.ericsson.se!news.al.sw.ericsson.se!not-for-mail
From: "Anders Skelander" <ansk@hotmail.com>

Newsgroups: comp.sys.atari.8bit
Subject: Re: Smoke on the disk drive
Date: Tue, 21 Jun 2005 10:26:23 +0200
Organization: Ericsson
Lines: 18
Message-ID: <d98ivj$d5h$1@news.al.sw.ericsson.se>
References: <W_Cte.21603$jS3.1177@newsfe2-win.ntli.net>
<poFte.1610$lv.217@newssvr33.news.prodigy.com> <s2Hte.30098$iy2.17923@newsfe1-
gui.ntli.net> <XiIte.542$re.211@newssvr19.news.prodigy.com>
<%ZOte.25588$a5.11775@newsfe5-win.ntli.net>
NNTP-Posting-Host: upl5700.uab.ericsson.se
X-Trace: news.al.sw.ericsson.se 1119342387 13489 134.138.115.188 (21 Jun 2005
08:26:27 GMT)
X-Complaints-To: abuse@ericsson.se
NNTP-Posting-Date: Tue, 21 Jun 2005 08:26:27 +0000 (UTC)
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1437
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1441
Xref: g2news1.google.com comp.sys.atari.8bit:5446

"Paul" <pbird@ntlworld.com> wrote in message
news:%ZOte.25588$a5.11775@newsfe5-win.ntli.net...
> > ...
> UK. Given all the years since manufacture is a circuit diagram for the
1050
> something I am likely to get hold of?

I do not know where to find a circuit diagram, but if you use a digital
camera
to take a picture of the circuit board with the damaged component, I could
probably look inside one of my 1050 disk drives at the same location and
read
out the colour code of the resistor for you.

Anders

From -9010275611377579208
X-Google-Thread: f8760,51d67b90710e7aa6
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news.maxwell.syr.edu!
border1.nntp.dca.giganews.com!nntp.giganews.com!cyclone1.gnilink.net!gnilink.net!
news-out.ntli.net!newsrout1-gui.ntli.net!ntli.net!newspeer1-win.ntli.net!newsfe5-
win.ntli.net.POSTED!53ab2750!not-for-mail
From: "Paul" <pbird@ntlworld.com>
Newsgroups: comp.sys.atari.8bit
References: <W_Cte.21603$jS3.1177@newsfe2-win.ntli.net>
<poFte.1610$lv.217@newssvr33.news.prodigy.com> <s2Hte.30098$iy2.17923@newsfe1-

gui.ntli.net> <XiIte.542$re.211@newssvr19.news.prodigy.com>
<%ZOte.25588$a5.11775@newsfe5-win.ntli.net> <d98ivj$d5h$1@news.al.sw.ericsson.se>
Subject: Re: Smoke on the disk drive
Lines: 29
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
X-RFC2646: Format=Flowed; Original
Message-ID: <CtRte.25799$a5.12683@newsfe5-win.ntli.net>
Date: Tue, 21 Jun 2005 09:54:42 GMT
NNTP-Posting-Host: 62.253.144.47
X-Complaints-To: http://www.ntlworld.com/netreport
X-Trace: newsfe5-win.ntli.net 1119347682 62.253.144.47 (Tue, 21 Jun 2005 10:54:42
BST)
NNTP-Posting-Date: Tue, 21 Jun 2005 10:54:42 BST
Organization: ntlworld News Service
Xref: g2news1.google.com comp.sys.atari.8bit:5447

"Anders Skelander" <ansk@hotmail.com> wrote in message
news:d98ivj$d5h$1@news.al.sw.ericsson.se...
>
> "Paul" <pbird@ntlworld.com> wrote in message
> news:%ZOte.25588$a5.11775@newsfe5-win.ntli.net...
>> > ...
>> UK. Given all the years since manufacture is a circuit diagram for the
> 1050
>> something I am likely to get hold of?
>
> I do not know where to find a circuit diagram, but if you use a digital
> camera
> to take a picture of the circuit board with the damaged component, I could
> probably look inside one of my 1050 disk drives at the same location and
> read
> out the colour code of the resistor for you.

Thank you for the kind offer.

In fact it turns out to be an inductor, I should have realised this from the
designation which is L6. I did a Google this morning for cct diagrams and
found one for the 1050. It gives the value of the inductor so replacing it
ought to be easy. Of greater concern is why it burned in the first place.
There isn't really much more I can post on this ng until I have done some
measuring and soldering but I appreciate your offer.

Paul

From 3749532966482561944
X-Google-Thread: f8760,46755a4d03203155,start
X-Google-Attributes: gidf8760,public

X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!z14g2000cwz.googlegroups.com!not-for-mail
From: "Larry" <LLppwhite@aol.com>
Newsgroups: comp.sys.atari.8bit
Subject: Cartridge Expander?
Date: 21 Jun 2005 05:16:43 -0700
Organization: http://groups.google.com
Lines: 15
Message-ID: <1119356203.760911.298060@z14g2000cwz.googlegroups.com>
NNTP-Posting-Host: 152.163.100.65
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1119356209 24006 127.0.0.1 (21 Jun 2005 12:16:49 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Tue, 21 Jun 2005 12:16:49 +0000 (UTC)
User-Agent: G2/0.2
Complaints-To: groups-abuse@google.com
Injection-Info: z14g2000cwz.googlegroups.com; posting-host=152.163.100.65;
   posting-account=sOuFuA0AAACrWE950AHmKCUDXcFt63PD
Xref: g2news1.google.com comp.sys.atari.8bit:5448

I was wondering if anyone other than ICD ever sold a "cartridge
expander" for the XE models? Perhaps in Europe? Of course, the ICD
model was actually an adapter with two cartridge jacks between the XE
ECI and the MIO which used the 600/800 XL PBI.

I don't recall any others, and yet they are sooo handy. I seem to
recall some pre-promotions for one, but I think that it never was
actually sold. These were quite popular with other computer systems,
some with selector switches to choose the cart(s) that you want to be
active (or none, IIRC). You could probably even adapt this to XL's by
using a short ribbon cable & connector to "plug" into the XL cartridge
jack. (?)

-Larry

From 4867839065379880422
X-Google-Thread: f8760,15faf6169a16f2ce
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
From: 8-Bit Classics <corey@8bitclassics.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Illinois Atari Club?
Date: Tue, 21 Jun 2005 07:25:44 -0500
Message-ID: <5o1gb1doit5spqeq0s87se9pfc28kni368@4ax.com>
References: <Pine.LNX.4.44.0506202156360.8825-100000@onyx.spiritone.com>
X-Newsreader: Forte Agent 1.91/32.564
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit

NNTP-Posting-Host: lncswibas01-pool0-a39.lncswi.tds.net
X-Trace: newspeer2.tds.net 1119356591 69.128.208.39 (21 Jun 2005 07:23:11 CST)
Lines: 21
Organization: TDS.NET Internet Services www.tds.net
Path: g2news1.google.com!news1.google.com!newsread.com!news-xfer.newsread.com!
tdsnet-transit!newspeer.tds.net!news-out.news.tds.net!216.170.153.144.MISMATCH!
newspeer2.tds.net!not-for-mail
Xref: g2news1.google.com comp.sys.atari.8bit:5449

avc.atari-users.net

and

SCAT or Chicago Atarians (do a google)

On Mon, 20 Jun 2005 22:24:01 -0700, Bravo Sierra Computers
<atari@aracnet.com> wrote:

>Hello, everyone. I have a friend looking for an Atari Club for support in
>Illinois? 8 Bit and/or ST. He has no access to NewsGroups. If someone can
>E-Mail contact info I can forward it to his E-Mail! Thanx! ===Ben===
>
>Atari Jaguar, 8 Bit and ST Games/Software, Hardware/Accessories & References/
>Books. FREE Catalogs on Ben's Domain at http://BensCatalogs.Atari.org or at
>http://BenSells.Atari.org Catalogs can be attached to,Requested by & Received
>Through E-Mail at Atari@aracnet.com or BenSells@Atari.org and Please Specify
>Atari 8 Bit, ST, Jaguar and/or all 3! Or Call Ben anytime at (503)256-9974!!!

From 4605389747050818732
X-Google-Thread: f8760,f28270a7fb64f18b
X-Google-Thread: 111a55,f28270a7fb64f18b
X-Google-Thread: 100a3b,f28270a7fb64f18b
X-Google-Thread: 104d7a,f28270a7fb64f18b
X-Google-Thread: 1143d9,f28270a7fb64f18b
X-Google-Thread: fa2dd,f28270a7fb64f18b
X-Google-Attributes:
gidf8760,gid111a55,gid100a3b,gid104d7a,gid1143d9,gidfa2dd,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Tue, 21 Jun 2005 08:34:40 -0500
Newsgroups: comp.sys.atari.8bit,comp.sys.atari.st,rec.games.video.atari,
 rec.games.video.classic,rec.games.video.marketplace,pdx.forsale
From: "Edward S. Baiz Jr." <edbaizjr@comcast.net>
Message-ID: <42b7c2d64e95e2@comcast.net>
Subject: Re: Bravo Sierra want's Your Money!
References: <Pine.LNX.4.44.0506161739180.16681-100000@onyx.spiritone.com>
Organization: I.M.A.G.E./SCAT

User-Agent: Okami Version 3.0B-11 (Atari)
Date: Tue, 21 Jun 2005 08:23:12 +0400 (MET DST)
X-Sender: NEWSwatch v2.50 (Atari)
Lines: 11
NNTP-Posting-Host: 24.11.255.177
X-Trace: sv3-
qhd9SllCfTUxReayc+zBnAvOxe4f7P1hgwAJBlWZVVygiYNK8JZXvazdhLs9/2OupTuwZxT0Gi0hUMl!
06GYzywtlvjnFkWUtrvftNCHbib2Xtbm9ztxbDRkIoNhi1rfDADUvPTeLVXFO4fdow==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:5450 comp.sys.atari.st:6443
rec.games.video.atari:846 rec.games.video.classic:9896
rec.games.video.marketplace:2187 pdx.forsale:6361

I have done business with Ben before. Nice guy...
--
Edward S. Baiz Jr.
    (Gamer)

HADES 060: 256meg Ram, Yamaha & Sony CDRW Drive, 1 gig
 Jaz Drive, MicroTek E3 Scanner, Mach 64 w/4meg Ram, Epson
 Photo 700 printer, PCI Networking Card, ICQ#91257633
PROGRAMS: Extendos Gold, Cab 2.8, ScanX, GlueStik, aFTP,
 Calamus SL2002, Newswatch, Okami, PlayMyCD, Papyrus 8, Smurf,
 Nova Driver 2.67, NVDI 5, Mint(Net), Magic(Net), N.AES, Geneva

From -4505746193685903227
X-Google-Thread: f8760,e77abfa95c2ee580,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!newsfeed.stanford.edu!sn-xit-02!sn-
xit-01!sn-post-02!sn-post-01!supernews.com!corp.supernews.com!not-for-mail
From: Greg.Goodwin@fmlynet.org
Newsgroups: comp.sys.atari.8bit
Subject: Retrochallenge 2005
Date: 21 Jun 2005 15:22:24 GMT
Organization: Echogate
Message-ID: <266036.d552cc@fmlynet.org>
X-Mailer: BBBS/NT v4.01 Flag-5
X-Complaints-To: abuse@supernews.com
Lines: 34
Xref: g2news1.google.com comp.sys.atari.8bit:5451

From...
http://desnoyers.org/retrochallenge/

Introduction
Do you depend upon modern computers, or are you a creative spirit who can push

the limits of your old hardware in order to fulfill your everyday needs? The Retrochallenge is where you find out. This competition promotes the use of vintage hardware by establishing up three challenges. You are encouraged to enter any or all of theses challenges, to judge the creative works of other participants, or simply join in the discussions on our mailing list.

What are these challenges? If you enjoy creating original artwork, music, or programs on your legacy computer, then the creative challenges are for you. Simply do what you normally do, then submit your work to be judged by your peers. The second challenge is simply using a qualifying computer through the month of July, in a competition to see can survive a month without the latest in gadgetry. The third challenges judges how well you could communicate with the outside world on a retrocomputer.

So what is the prize? The excitement of participating in the challenge (everyone gets that one), and the respect of your peers. In order to help you gain the recognition of your peers, MLAgazine has gratiously offered to publish an article about the winner.

(6502 computers get a x3 modifier compared to the standard '030 computers which will be a modifier of x1, so running an 8-bit in this competition could be fun.)

     You think you got what it takes? :)

     Doctor Clu

--- BBBS/NT v4.01 Flag-5
 * Origin: FamilyNet Sponsored by http://www.christian-wellness.net (8:8/2)

From 5134553183363568623
X-Google-Thread: f8760,f4ae387876a77fc1
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g14g2000cwa.googlegroups.com!not-for-mail
From: "zoopster" <john.stringer1@ntlworld.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Atari 8 bit programming books
Date: 21 Jun 2005 10:54:45 -0700
Organization: http://groups.google.com
Lines: 45
Message-ID: <1119376485.073420.221320@g14g2000cwa.googlegroups.com>
References: <200620052013100711%john.stringer1@*NOSPAM*ntlworld.com>
   <TdIte.39549$8m5.35187@newsfe5-gui.ntli.net>
NNTP-Posting-Host: 62.254.128.7
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1119376490 15402 127.0.0.1 (21 Jun 2005 17:54:50 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Tue, 21 Jun 2005 17:54:50 +0000 (UTC)
In-Reply-To: <TdIte.39549$8m5.35187@newsfe5-gui.ntli.net>

User-Agent: G2/0.2
Complaints-To: groups-abuse@google.com
Injection-Info: g14g2000cwa.googlegroups.com; posting-host=62.254.128.7;
   posting-account=0kVsYAwAAAAnk4kuklZ0H4zl581dkvo9
Xref: g2news1.google.com comp.sys.atari.8bit:5452

Kryten wrote:
> "John Stringer" <john.stringer1@*NOSPAM*ntlworld.com> wrote in message
> news:200620052013100711%john.stringer1@*NOSPAM*ntlworld.com...
>
> > 1) Official Atari Technical Reference Notes (bound)
>
> Intriguing - is that a collection of the data sheets?

It contains three Atari manuals:

1) Operating System User Manual
2) Operating System Source Listing
3) Hardware Manual

Really interesting stuff but well beyond my level of knowledge or need.

Photos can be seen within the auction:

http://cgi.ebay.co.uk/ws/eBayISAPI.dll?
ViewItem&item=8200159961&rd=1&sspagename=STRK%3AMESE%3AIT&rd=1

>
> > 4) Programming the 6502 by Rodnay Zaks
>
> That and the Z80 version by Leventhal were the books every serious
> home-computer user had in the 1980s. I used to see them everywhere, then in
> bargain bins, then they disappeared entirely apart from a few copies on
> eBay.
>
> I'm surprised that they have not been turned into electronic versions, like
> the many more machine-specific books (e.g. at
> http://www.atariarchives.org/).

I agree. I've sold a couple of copies of the Rodnay Zaks texts on ebay
and they always do well. A text or HTML version would make an excellent
online reference.

>
> I started turning the Z80 version into HTML, and of the 451 pages I scanned
> I have done 77 and have 379 to go! (1/9th total).
>
> If you scanned the 6502 book into 300 dpi PNG files, I'd be interested in
> that.
> Though don't hold your breath for me to OCR/HTML it! :-)

From -673124046201811301
X-Google-Thread: f8760,f4ae387876a77fc1
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!feeder.enertel.nl!
nntpfeed-01.ops.asmr-01.energis-idc.net!216.196.110.149.MISMATCH!
border2.nntp.ams.giganews.com!border1.nntp.ams.giganews.com!nntp.giganews.com!
pe2.news.blueyonder.co.uk!blueyonder!pe1.news.blueyonder.co.uk!blueyonder!news-
out.ntli.net!newsrout1-gui.ntli.net!ntli.net!newspeer1-win.ntli.net!newsfe2-
gui.ntli.net.POSTED!53ab2750!not-for-mail
From: "Paul" <pbird@ntlworld.com>
Newsgroups: comp.sys.atari.8bit
References: <200620052013100711%john.stringer1@*NOSPAM*ntlworld.com>
<TdIte.39549$8m5.35187@newsfe5-gui.ntli.net>
<1119376485.073420.221320@g14g2000cwa.googlegroups.com>
Subject: Re: Atari 8 bit programming books
Lines: 14
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
X-RFC2646: Format=Flowed; Original
Message-ID: <AGYte.32783$%21.32225@newsfe2-gui.ntli.net>
Date: Tue, 21 Jun 2005 18:06:24 GMT
NNTP-Posting-Host: 62.253.148.250
X-Complaints-To: http://www.ntlworld.com/netreport
X-Trace: newsfe2-gui.ntli.net 1119377184 62.253.148.250 (Tue, 21 Jun 2005 19:06:24
BST)
NNTP-Posting-Date: Tue, 21 Jun 2005 19:06:24 BST
Organization: ntlworld News Service
Xref: g2news1.google.com comp.sys.atari.8bit:5453

"zoopster" <john.stringer1@ntlworld.com> wrote in message
news:1119376485.073420.221320@g14g2000cwa.googlegroups.com...
>> I'm surprised that they have not been turned into electronic versions,
>> like
>> the many more machine-specific books (e.g. at
>> http://www.atariarchives.org/).

Like this you mean?

http://www.strotmann.de/twiki/bin/view/Infothek/AtariTechnicalReferenceNotes

Paul

From 6268654360701713091
X-Google-Thread: f8760,f4ae387876a77fc1
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit

Path: g2news1.google.com!postnews.google.com!o13g2000cwo.googlegroups.com!not-for-mail
From: stephensheppard@hotmail.com
Newsgroups: comp.sys.atari.8bit
Subject: Re: Atari 8 bit programming books
Date: 21 Jun 2005 11:45:32 -0700
Organization: http://groups.google.com
Lines: 22
Message-ID: <1119379532.464730.138720@o13g2000cwo.googlegroups.com>
References: <200620052013100711%john.stringer1@*NOSPAM*ntlworld.com>
   <TdIte.39549$8m5.35187@newsfe5-gui.ntli.net>
   <1119376485.073420.221320@g14g2000cwa.googlegroups.com>
   <AGYte.32783$%21.32225@newsfe2-gui.ntli.net>
NNTP-Posting-Host: 4.154.254.100
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1119379538 19022 127.0.0.1 (21 Jun 2005 18:45:38 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Tue, 21 Jun 2005 18:45:38 +0000 (UTC)
In-Reply-To: <AGYte.32783$%21.32225@newsfe2-gui.ntli.net>
User-Agent: G2/0.2
Complaints-To: groups-abuse@google.com
Injection-Info: o13g2000cwo.googlegroups.com; posting-host=4.154.254.100;
   posting-account=4ilZLQsAAADHKJufwAjm_Pl2CA076mZi
Xref: g2news1.google.com comp.sys.atari.8bit:5454

Paul wrote:
> "zoopster" <john.stringer1@ntlworld.com> wrote in message
> news:1119376485.073420.221320@g14g2000cwa.googlegroups.com...
> >> I'm surprised that they have not been turned into electronic versions,
> >> like
> >> the many more machine-specific books (e.g. at
> >> http://www.atariarchives.org/).
>
> Like this you mean?
>
> http://www.strotmann.de/twiki/bin/view/Infothek/AtariTechnicalReferenceNotes
>
That's great! I didn't know they were available online!

I've had the earlier manuals, dated 1979 (purchased in 1981, I think),
but my manuals didn't include the source code, only the Equates.

Sorry I went off-topic but not to worry, I think the original books
will obtain a tidy sum. There are plenty of collectors here.

From 5497118527276938298
X-Google-Thread: f8760,f4ae387876a77fc1
X-Google-Attributes: gidf8760,public

X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news2.google.com!proxad.net!proxad.net!
62.253.162.218.MISMATCH!news-in.ntli.net!newsrout1-win.ntli.net!ntli.net!
newspeer1-win.ntli.net!newsfe2-gui.ntli.net.POSTED!53ab2750!not-for-mail
From: "Paul" <pbird@ntlworld.com>
Newsgroups: comp.sys.atari.8bit
References: <200620052013100711%john.stringer1@*NOSPAM*ntlworld.com>
<TdIte.39549$8m5.35187@newsfe5-gui.ntli.net>
<1119376485.073420.221320@g14g2000cwa.googlegroups.com> <AGYte.32783$
%21.32225@newsfe2-gui.ntli.net>
<1119379532.464730.138720@o13g2000cwo.googlegroups.com>
Subject: Re: Atari 8 bit programming books
Lines: 30
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
X-RFC2646: Format=Flowed; Original
Message-ID: <qkZte.33171$%21.21157@newsfe2-gui.ntli.net>
Date: Tue, 21 Jun 2005 18:51:02 GMT
NNTP-Posting-Host: 62.253.148.250
X-Complaints-To: http://www.ntlworld.com/netreport
X-Trace: newsfe2-gui.ntli.net 1119379862 62.253.148.250 (Tue, 21 Jun 2005 19:51:02
BST)
NNTP-Posting-Date: Tue, 21 Jun 2005 19:51:02 BST
Organization: ntlworld News Service
Xref: g2news1.google.com comp.sys.atari.8bit:5455

<stephensheppard@hotmail.com> wrote in message
news:1119379532.464730.138720@o13g2000cwo.googlegroups.com...
>
>
> Paul wrote:
>> "zoopster" <john.stringer1@ntlworld.com> wrote in message
>> news:1119376485.073420.221320@g14g2000cwa.googlegroups.com...
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>> >> like
>> >> the many more machine-specific books (e.g. at
>> >> http://www.atariarchives.org/).
>>
>> Like this you mean?
>>
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>>
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>
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> but my manuals didn't include the source code, only the Equates.
>
> Sorry I went off-topic but not to worry, I think the original books
> will obtain a tidy sum. There are plenty of collectors here.

I wasn't posting it as spoiler for the auction. Paper versions are easier

to read and there will always be a market for the original.

Paul

From 4758037341143445488
X-Google-Thread: f8760,f4ae387876a77fc1
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g44g2000cwa.googlegroups.com!not-for-mail
From: stephensheppard@hotmail.com
Newsgroups: comp.sys.atari.8bit
Subject: Re: Atari 8 bit programming books
Date: 21 Jun 2005 11:53:45 -0700
Organization: http://groups.google.com
Lines: 10
Message-ID: <1119380025.362727.200570@g44g2000cwa.googlegroups.com>
References: <20062005201310071%john.stringer1@*NOSPAM*ntlworld.com>
   <TdIte.39549$8m5.35187@newsfe5-gui.ntli.net>
NNTP-Posting-Host: 4.154.254.100
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1119380031 32096 127.0.0.1 (21 Jun 2005 18:53:51 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Tue, 21 Jun 2005 18:53:51 +0000 (UTC)
User-Agent: G2/0.2
Complaints-To: groups-abuse@google.com
Injection-Info: g44g2000cwa.googlegroups.com; posting-host=4.154.254.100;
   posting-account=4ilZLQsAAADHKJufwAjm_Pl2CA076mZi
Xref: g2news1.google.com comp.sys.atari.8bit:5456

That and the Z80 version by Leventhal were the books every serious
home-computer user had in the 1980s. I used to see them everywhere,
then in
bargain bins, then they disappeared entirely apart from a few copies on
eBay.

It's killing me that I can't find my copy of the 6502 book by Lance
Leventhal. My 6502 assembler knowledge is so rusty and picking it up
again is not as easy I had remembered it being. LOL!

From -2764743330458228257
X-Google-Thread: f8760,f4ae387876a77fc1
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g49g2000cwa.googlegroups.com!not-for-mail
From: stephensheppard@hotmail.com

Newsgroups: comp.sys.atari.8bit
Subject: Re: Atari 8 bit programming books
Date: 21 Jun 2005 12:22:57 -0700
Organization: http://groups.google.com
Lines: 40
Message-ID: <1119381777.270742.107640@g49g2000cwa.googlegroups.com>
References: <200620052013100711%john.stringer1@*NOSPAM*ntlworld.com>
   <TdIte.39549$8m5.35187@newsfe5-gui.ntli.net>
   <1119376485.073420.221320@g14g2000cwa.googlegroups.com>
   <AGYte.32783$%21.32225@newsfe2-gui.ntli.net>
   <1119379532.464730.138720@o13g2000cwo.googlegroups.com>
   <qkZte.33171$%21.21157@newsfe2-gui.ntli.net>
NNTP-Posting-Host: 4.156.57.188
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1119381782 2046 127.0.0.1 (21 Jun 2005 19:23:02 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Tue, 21 Jun 2005 19:23:02 +0000 (UTC)
In-Reply-To: <qkZte.33171$%21.21157@newsfe2-gui.ntli.net>
User-Agent: G2/0.2
Complaints-To: groups-abuse@google.com
Injection-Info: g49g2000cwa.googlegroups.com; posting-host=4.156.57.188;
   posting-account=4ilZLQsAAADHKJufwAjm_Pl2CA076mZi
Xref: g2news1.google.com comp.sys.atari.8bit:5457

<stephenshepp...@hotmail.com> wrote in message

news:1119379532.464730.138720@o13g2000cwo.googlegroups.com...

> Paul wrote:
>> "zoopster" <john.string...@ntlworld.com> wrote in message
>> news:1119376485.073420.221320@g14g2000cwa.googlegroups.com...
>> >> I'm surprised that they have not been turned into electronic versions,
>> >> like
>> >> the many more machine-specific books (e.g. at
>> >> http://www.atariarchives.org/).

>> Like this you mean?

>> http://www.strotmann.de/twiki/bin/view/Infothek/AtariTechnicalReferen...

> That's great! I didn't know they were available online!

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> but my manuals didn't include the source code, only the Equates.

> Sorry I went off-topic but not to worry, I think the original books
> will obtain a tidy sum. There are plenty of collectors here.

I wasn't posting it as spoiler for the auction. Paper versions are
easier
to read and there will always be a market for the original.

...and I wasn't criticizing you. Sorry if it sounded that way.

I didn't/don't think your post will spoil the auction.

There are true enthusiast collectors here and they will definitely
scoop up the books.

Me, I just caught the nostalgia bug a bit. Some programming, maybe a
little gaming (with emulators and real Atari computers), gaining some
knowledge on things that I didn't learn when the Atari was new, that
sort of thing.

From -3606101388251886669
X-Google-Thread: f8760,625b08b04c437791,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news1.google.com!newsread.com!
newsprint.newsread.com!news.maxwell.syr.edu!newsfeed.icl.net!proxad.net!
proxad.net!62.253.162.218.MISMATCH!news-in.ntli.net!newsrout1-win.ntli.net!
ntli.net!newspeer1-win.ntli.net!newsfe2-gui.ntli.net.POSTED!53ab2750!not-for-mail
From: "Paul" <pbird@ntlworld.com>
Newsgroups: comp.sys.atari.8bit
Subject: Atari books online
Lines: 9
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-RFC2646: Format=Flowed; Original
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
Message-ID: <s2_te.33675$%21.21923@newsfe2-gui.ntli.net>
Date: Tue, 21 Jun 2005 19:40:08 GMT
NNTP-Posting-Host: 62.253.149.73
X-Complaints-To: http://www.ntlworld.com/netreport
X-Trace: newsfe2-gui.ntli.net 1119382808 62.253.149.73 (Tue, 21 Jun 2005 20:40:08
BST)
NNTP-Posting-Date: Tue, 21 Jun 2005 20:40:08 BST
Organization: ntlworld News Service
Xref: g2news1.google.com comp.sys.atari.8bit:5459

Further to my earlier post in Atari 8 bit programming tools I think it's
worth posting the index page link here for those who haven't seen it, quite
a gold mine for nostalgia.

http://www.strotmann.de/twiki/bin/view/Infothek/InfoBooksEng

Paul

From 483605323390956219

X-Google-Thread: f8760,f4ae387876a77fc1
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!o13g2000cwo.googlegroups.com!not-for-mail
From: stephensheppard@hotmail.com
Newsgroups: comp.sys.atari.8bit
Subject: Re: Atari 8 bit programming books
Date: 21 Jun 2005 12:41:49 -0700
Organization: http://groups.google.com
Lines: 19
Message-ID: <1119382909.469207.190840@o13g2000cwo.googlegroups.com>
References: <200620052013100711%john.stringer1@*NOSPAM*ntlworld.com>
   <TdIte.39549$8m5.35187@newsfe5-gui.ntli.net>
   <1119376485.073420.221320@g14g2000cwa.googlegroups.com>
   <AGYte.32783$%21.32225@newsfe2-gui.ntli.net>
   <1119379532.464730.138720@o13g2000cwo.googlegroups.com>
NNTP-Posting-Host: 4.156.57.188
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1119382914 22860 127.0.0.1 (21 Jun 2005 19:41:54 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Tue, 21 Jun 2005 19:41:54 +0000 (UTC)
In-Reply-To: <1119379532.464730.138720@o13g2000cwo.googlegroups.com>
User-Agent: G2/0.2
Complaints-To: groups-abuse@google.com
Injection-Info: o13g2000cwo.googlegroups.com; posting-host=4.156.57.188;
   posting-account=4ilZLQsAAADHKJufwAjm_Pl2CA076mZi
Xref: g2news1.google.com comp.sys.atari.8bit:5458

Paul wrote:
> "zoopster" <john.string...@ntlworld.com> wrote in message
> news:1119376485.073420.221320@g14g2000cwa.googlegroups.com...
> >> I'm surprised that they have not been turned into electronic versions,
> >> like
> >> the many more machine-specific books (e.g. at
> >> http://www.atariarchives.org/).

> Like this you mean?

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That's great! I didn't know they were available online!

I've had the earlier manuals, dated 1979 (purchased in 1981, I think),
but my manuals didn't include the source code, only the Equates.

Correction: Make that dated November 1980.

From -2660741940305012497
X-Google-Thread: f8760,f4ae387876a77fc1

X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g43g2000cwa.googlegroups.com!not-for-mail
From: "zoopster" <john.stringer1@ntlworld.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Atari 8 bit programming books
Date: 21 Jun 2005 12:47:04 -0700
Organization: http://groups.google.com
Lines: 3
Message-ID: <1119383224.817288.237650@g43g2000cwa.googlegroups.com>
References: <200620052013100711%john.stringer1@*NOSPAM*ntlworld.com>
   <TdIte.39549$8m5.35187@newsfe5-gui.ntli.net>
   <1119376485.073420.221320@g14g2000cwa.googlegroups.com>
   <AGYte.32783$%21.32225@newsfe2-gui.ntli.net>
   <1119379532.464730.138720@o13g2000cwo.googlegroups.com>
   <qkZte.33171$%21.21157@newsfe2-gui.ntli.net>
   <1119381777.270742.107640@g49g2000cwa.googlegroups.com>
NNTP-Posting-Host: 62.254.128.4
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1119383230 3828 127.0.0.1 (21 Jun 2005 19:47:10 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Tue, 21 Jun 2005 19:47:10 +0000 (UTC)
In-Reply-To: <1119381777.270742.107640@g49g2000cwa.googlegroups.com>
User-Agent: G2/0.2
Complaints-To: groups-abuse@google.com
Injection-Info: g43g2000cwa.googlegroups.com; posting-host=62.254.128.4;
   posting-account=0kVsYAwAAAAnk4kuklZ0H4zl581dkvo9
Xref: g2news1.google.com comp.sys.atari.8bit:5460

That's fine. I'd rather people had access to the texts online. As you
say its always handy to have the print version to hand as well :)

From 8897003944616240272
X-Google-Thread: f8760,51d67b90710e7aa6
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Tue, 21 Jun 2005 16:26:44 -0500
From: "Bill Garber" <willy46pa@comcast.net>
Newsgroups: comp.sys.atari.8bit
References: <W_Cte.21603$jS3.1177@newsfe2-win.ntli.net>
<poFte.1610$lv.217@newssvr33.news.prodigy.com> <s2Hte.30098$iy2.17923@newsfe1-
gui.ntli.net> <XiIte.542$re.211@newssvr19.news.prodigy.com>
<%ZOte.25588$a5.11775@newsfe5-win.ntli.net> <d98ivj$d5h$1@news.al.sw.ericsson.se>
<CtRte.25799$a5.12683@newsfe5-win.ntli.net>
Subject: Re: Smoke on the disk drive
Date: Tue, 21 Jun 2005 17:29:40 -0400

X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1106
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1106
Message-ID: <wJSdnXBEReKJGyXfRVn-uA@comcast.com>
Lines: 46
NNTP-Posting-Host: 68.34.184.220
X-Trace: sv3-
YUpivPjTXmqzVj5vZFAZef+wH6lJgiRqLjplLkNqZqmhFZuRrythYFDTLaoSM735wIY9JZBdEWPPgiC!
wcM/YwSpFReLY0005tiztCxSKzXaaT0klbtgNxMS6KB1q1SE4C5bsfXzfW424Q==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:5461

"Paul" <pbird@ntlworld.com> wrote in message
news:CtRte.25799$a5.12683@newsfe5-win.ntli.net...
: "Anders Skelander" <ansk@hotmail.com> wrote in message
: news:d98ivj$d5h$1@news.al.sw.ericsson.se...
: >
: > "Paul" <pbird@ntlworld.com> wrote in message
: > news:%ZOte.25588$a5.11775@newsfe5-win.ntli.net...
: >> > ...
: >> UK. Given all the years since manufacture is a circuit diagram for the
: > 1050
: >> something I am likely to get hold of?
: >
: > I do not know where to find a circuit diagram, but if you use a digital
: > camera
: > to take a picture of the circuit board with the damaged component, I
could
: > probably look inside one of my 1050 disk drives at the same location and
: > read
: > out the colour code of the resistor for you.
:
: Thank you for the kind offer.
:
: In fact it turns out to be an inductor, I should have realised this from
the
: designation which is L6. I did a Google this morning for cct diagrams and
: found one for the 1050. It gives the value of the inductor so replacing
it
: ought to be easy. Of greater concern is why it burned in the first place.
: There isn't really much more I can post on this ng until I have done some
: measuring and soldering but I appreciate your offer.

Paul, I tried to email you the 1050.zip file which contains all of the
schematics, but it bounced. email me with a valid address to send it to
and I will try again. Thanks,

Apple II Forever, Apple II Together
Bill @ GarberStreet Enterprizez

Web Site - http://garberstreet.netfirms.com
HOME OF THE RAM-4-GS

Email - willy46pa@comcast.net

From -6542645671726093020
X-Google-Thread: f8760,f28270a7fb64f18b
X-Google-Thread: 111a55,f28270a7fb64f18b
X-Google-Thread: 100a3b,f28270a7fb64f18b
X-Google-Thread: 104d7a,f28270a7fb64f18b
X-Google-Thread: 1143d9,f28270a7fb64f18b
X-Google-Thread: fa2dd,f28270a7fb64f18b
X-Google-Attributes:
gidf8760,gid111a55,gid100a3b,gid104d7a,gid1143d9,gidfa2dd,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Tue, 21 Jun 2005 16:31:33 -0500
From: "Bill Garber" <willy46pa@comcast.net>
Newsgroups:
comp.sys.atari.8bit,comp.sys.atari.st,rec.games.video.atari,rec.games.video.classi
c,rec.games.video.marketplace,pdx.forsale
References: <Pine.LNX.4.44.0506161739180.16681-100000@onyx.spiritone.com>
<42b7c2d64e95e2@comcast.net>
Subject: Re: Bravo Sierra want's Your Money!
Date: Tue, 21 Jun 2005 17:34:29 -0400
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1106
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1106
Message-ID: <qvGdnVhSvLyoGiXfRVn-3g@comcast.com>
Lines: 31
NNTP-Posting-Host: 68.34.184.220
X-Trace: sv3-vYUwTrro3FexCnGske3pzlwRUyAws+vDs4gEXdpruZP0IAYuU2fvtU/yIcS2QQsMSedC/
KPlWn0IF20!/sHO0BBJEtb1+V5v+sCDYIH50ESJ1uyqOhDde22/Dja0tTrL8oCIKeTbMsX0Pg==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:5462 comp.sys.atari.st:6446
rec.games.video.atari:847 rec.games.video.classic:9902
rec.games.video.marketplace:2188 pdx.forsale:6364

"Edward S. Baiz Jr." <edbaizjr@comcast.net> wrote in message
news:42b7c2d64e95e2@comcast.net...

: I have done business with Ben before. Nice guy...

Ed,

I agree that he is probably a great guy, but what people are saying
is that his continual posting and multiple posting of his ads does
give the impression that he is desparate to sell his goods.

The Apple II groups has a special place for such ads, and there
should be one for Atari 8 bit groups as well, if there isn't one
already. That would be the place to post his ads where people
would go if they were in the market for Atari items.

Of course, there are those who just need something to complain
about and we have those in all groups, not just in the Atari-8
group.   :o)

Apple II Forever, Apple II Together
Bill @ GarberStreet Enterprizez

Web Site - http://garberstreet.netfirms.com
HOME OF THE RAM-4-GS

Email - willy46pa@comcast.net

From -1366564518974698658
X-Google-Thread: f8760,51d67b90710e7aa6
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news.maxwell.syr.edu!newsfeed.icl.net!
newsfeed.fjserv.net!syros.belnet.be!news.belnet.be!hq-usenetpeers.eweka.nl!
68.142.88.75.MISMATCH!hwmnpeer01.ams!news-out.ntli.net!newsrout1-gui.ntli.net!
ntli.net!newspeer1-win.ntli.net!newsfe5-gui.ntli.net.POSTED!53ab2750!not-for-mail
From: "Paul" <pbird@ntlworld.com>
Newsgroups: comp.sys.atari.8bit
References: <W_Cte.21603$jS3.1177@newsfe2-win.ntli.net>
<poFte.1610$lv.217@newssvr33.news.prodigy.com> <s2Hte.30098$iy2.17923@newsfe1-
gui.ntli.net> <XiIte.542$re.211@newssvr19.news.prodigy.com>
<%ZOte.25588$a5.11775@newsfe5-win.ntli.net> <d98ivj$d5h$1@news.al.sw.ericsson.se>
<CtRte.25799$a5.12683@newsfe5-win.ntli.net> <wJSdnXBEReKJGyXfRVn-uA@comcast.com>
Subject: Re: Smoke on the disk drive
Lines: 16
X-Priority: 3
X-MSMail-Priority: Normal

X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
X-RFC2646: Format=Flowed; Original
Message-ID: <jN%te.41283$8m5.32594@newsfe5-gui.ntli.net>
Date: Tue, 21 Jun 2005 21:38:23 GMT
NNTP-Posting-Host: 62.253.149.1
X-Complaints-To: http://www.ntlworld.com/netreport
X-Trace: newsfe5-gui.ntli.net 1119389903 62.253.149.1 (Tue, 21 Jun 2005 22:38:23 BST)
NNTP-Posting-Date: Tue, 21 Jun 2005 22:38:23 BST
Organization: ntlworld News Service
Xref: g2news1.google.com comp.sys.atari.8bit:5463

"Bill Garber" <willy46pa@comcast.net> wrote in message
news:wJSdnXBEReKJGyXfRVn-uA@comcast.com...
> Paul, I tried to email you the 1050.zip file which contains all of the
> schematics, but it bounced. email me with a valid address to send it to
> and I will try again. Thanks,

Thanks Bill. Try this:-

p underscore bird at ntlworld dot com

The visible address has long since been abandoned owing to spam.

Many thanks
Paul

From -9123485846288133126
X-Google-Thread: f8760,51d67b90710e7aa6
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news2.google.com!news.maxwell.syr.edu!border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Tue, 21 Jun 2005 16:54:44 -0500
From: "Bill Garber" <willy46pa@comcast.net>
Newsgroups: comp.sys.atari.8bit
References: <W_Cte.21603$jS3.1177@newsfe2-win.ntli.net>
<poFte.1610$lv.217@newssvr33.news.prodigy.com> <s2Hte.30098$iy2.17923@newsfe1-gui.ntli.net> <XiIte.542$re.211@newssvr19.news.prodigy.com>
<%ZOte.25588$a5.11775@newsfe5-win.ntli.net> <d98ivj$d5h$1@news.al.sw.ericsson.se>
<CtRte.25799$a5.12683@newsfe5-win.ntli.net> <wJSdnXBEReKJGyXfRVn-uA@comcast.com>
<jN%te.41283$8m5.32594@newsfe5-gui.ntli.net>
Subject: Re: Smoke on the disk drive
Date: Tue, 21 Jun 2005 17:57:40 -0400
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1106
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1106

Message-ID: <I4qdnXCkDvw5ESXfRVn-pw@comcast.com>
Lines: 29
NNTP-Posting-Host: 68.34.184.220
X-Trace: sv3-BwlU0WTPs1oDPBKmaxMJ93+1rnIay5dkRvKnIuqetUZAHqqIG1M4pr/
3qtLusIjsn4tv597KjtdmdWQ!
SKq4mOcRNRQEppMBwTkqIMHrjS4t+cjwtHWtNIm7wa5FxCgeylTXReYuD2WEsw==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.31
Xref: g2news1.google.com comp.sys.atari.8bit:5464

"Paul" <pbird@ntlworld.com> wrote in message
news:jN%te.41283$8m5.32594@newsfe5-gui.ntli.net...
: "Bill Garber" <willy46pa@comcast.net> wrote in message
: news:wJSdnXBEReKJGyXfRVn-uA@comcast.com...
: > Paul, I tried to email you the 1050.zip file which contains all of the
: > schematics, but it bounced. email me with a valid address to send it to
: > and I will try again. Thanks,
:
: Thanks Bill. Try this:-
:
: p underscore bird at ntlworld dot com
:
: The visible address has long since been abandoned owing to spam.

Kool, I sent it again. Let me know that you get it.

Good Luck with it.

Apple II Forever, Apple II Together
Bill @ GarberStreet Enterprizez

Web Site - http://garberstreet.netfirms.com
HOME OF THE RAM-4-GS

Email - willy46pa@comcast.net

From 3450869523518370560
X-Google-Thread: f8760,625b08b04c437791
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!newsfeeds.sol.net!
wns13feed!worldnet.att.net!attbi_s72.POSTED!53ab2750!not-for-mail
From: Ziggy <Ziggy@faked-address.com>
Subject: Re: Atari books online

Newsgroups: comp.sys.atari.8bit
References: <s2_te.33675$%21.21923@newsfe2-gui.ntli.net>
Lines: 11
Organization: The Centre
User-Agent: KNode/0.9.0
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7Bit
Message-ID: <jE0ue.75029$x96.53950@attbi_s72>
NNTP-Posting-Host: 12.222.148.108
X-Complaints-To: abuse@asp.att.net
X-Trace: attbi_s72 1119393423 12.222.148.108 (Tue, 21 Jun 2005 22:37:03 GMT)
NNTP-Posting-Date: Tue, 21 Jun 2005 22:37:03 GMT
Date: Tue, 21 Jun 2005 22:37:03 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:5465

Paul wrote:

> Further to my earlier post in Atari 8 bit programming tools I think it's
> worth posting the index page link here for those who haven't seen it,
> quite a gold mine for nostalgia.
>
> http://www.strotmann.de/twiki/bin/view/Infothek/InfoBooksEng
>
> Paul

Nice reviews, but would be even nicer if scans were available too...

From 9086993810433789013
X-Google-Thread: f8760,46755a4d03203155
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!feeder.xsnews.nl!
feeder.news-service.com!azure.qinip.net!firstname
From: Mathy Van Nisselroy <firstname@fullnamewithoutspaces.nl>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Cartridge Expander?
Date: Wed, 22 Jun 2005 00:41:10 +0200
Organization: QinIP
Lines: 40
Message-ID: <firstname-06B2F2.00411022062005@azure.qinip.net>
References: <1119356203.760911.298060@z14g2000cwz.googlegroups.com>
NNTP-Posting-Host: h8441212250.dsl.speedlinq.nl
X-Trace: azure.qinip.net 1119393871 21230 84.41.212.250 (21 Jun 2005 22:44:31 GMT)
X-Complaints-To: abuse@qinip.net
NNTP-Posting-Date: Tue, 21 Jun 2005 22:44:31 +0000 (UTC)
User-Agent: MT-NewsWatcher/3.4 (PPC Mac OS X)
Xref: g2news1.google.com comp.sys.atari.8bit:5466

Howdy Larry

> I was wondering if anyone other than ICD ever sold a "cartridge

> expander" for the XE models? Perhaps in Europe? Of course, the ICD
> model was actually an adapter with two cartridge jacks between the XE
> ECI and the MIO which used the 600/800 XL PBI.
>
> I don't recall any others, and yet they are sooo handy. I seem to
> recall some pre-promotions for one, but I think that it never was
> actually sold. These were quite popular with other computer systems,
> some with selector switches to choose the cart(s) that you want to be
> active (or none, IIRC). You could probably even adapt this to XL's by
> using a short ribbon cable & connector to "plug" into the XL cartridge
> jack. (?)

I seem to recall that there either was one other company, or a privat
person wanted to make some. Heck, I'ld love it, if somebody would pick
this up.

BTW I actually have one of those ICD cartridge expanders. Bought it
when I needed a printer and modem cable for my 850. I'm still using the
expander. With my BlackBox and an XE.

The expander is permanently plugged into the XE. It's connected to the
BlackBox using the cable that is intended to connect the XL to the
BlackBox. I do this so that the connection between XE and BB is
flexible.   That way I can move the XE around on my desk a little bit
without damaging the edge connector. The only thing that could get
damaged is the ribbon cable. But a 50 pin ribbon cable and the 50 pin
connectors will probably be available for the next couple of years. I
even found a place where they give me the strain reliefs for these
connectors for free when I buy the connectors. Apparently nobody asks
for them.

CU   Mathy

PS I haven't forgotten about the scans. I'm looking for a scanner and
my eye has fallen on the Canon Lide 500F, but I'm not sure yet if it
will scan 3D objects like motherboards. (Not that I need that for the
NS405 data sheets.)

From -7797712269643903342
X-Google-Thread: f8760,15faf6169a16f2ce
X-Google-Thread: 111a55,15faf6169a16f2ce
X-Google-Attributes: gidf8760,gid111a55,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!newsfeed-
east.nntpserver.com!nntpserver.com!newsfeed-west.nntpserver.com!
manticore.nntpserver.com.POSTED!teranews!not-for-mail
From: Rory McMahon <rorymcmahonNOSPAM@yahoo.com>
Newsgroups: comp.sys.atari.8bit,comp.sys.atari.st
Subject: Re: Illinois Atari Club?
Organization: SCAT Users Group ST librarian
Reply-To: rorymcmahonNOSPAM@yahoo.com
References: <Pine.LNX.4.44.0506202156360.8825-100000@onyx.spiritone.com>

X-Newsreader: Forte Agent 2.0/32.652
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
Lines: 22
NNTP-Posting-Date: Tue, 21 Jun 2005 18:21:56 EST
Message-ID: <1119396128.7fefeaa6755409e8fa943ac1813c1965@teranews>
X-Abuse-Report: http://www.usenetabuse.com
X-Abuse-Notes: Abuse reports must be submited via the usenetabuse.com portal
listed above.
X-Abuse-Notes2: Reports sent via any other method will not be processed.
X-Abuse-Notes3: Any other abuse reporting headers in this article are fraudulent.
X-Orginal-Message-ID: <m78hb1l0pgscvdju0oejln14e5q5ise2p6@4ax.com>
Date: Tue, 21 Jun 2005 18:21:59 -0500
Xref: g2news1.google.com comp.sys.atari.8bit:5467 comp.sys.atari.st:6449

www.scatarians.org

On Mon, 20 Jun 2005 22:24:01 -0700, Bravo Sierra Computers
<atari@aracnet.com> wrote:

>Hello, everyone. I have a friend looking for an Atari Club for support in
>Illinois? 8 Bit and/or ST. He has no access to NewsGroups. If someone can
>E-Mail contact info I can forward it to his E-Mail! Thanx! ===Ben===
>
>Atari Jaguar, 8 Bit and ST Games/Software, Hardware/Accessories & References/
>Books. FREE Catalogs on Ben's Domain at http://BensCatalogs.Atari.org or at
>http://BenSells.Atari.org Catalogs can be attached to,Requested by & Received
>Through E-Mail at Atari@aracnet.com or BenSells@Atari.org and Please Specify
>Atari 8 Bit, ST, Jaguar and/or all 3! Or Call Ben anytime at (503)256-9974!!!

        Flagrant System Error
           Computer over.
          Virus = Very Yes
        ----
http://homestarrunner.com/sbemail.html

From 6623886656617552720
X-Google-Thread: f8760,f28270a7fb64f18b
X-Google-Thread: 111a55,f28270a7fb64f18b
X-Google-Attributes: gidf8760,gid111a55,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!
newsfeed2.telusplanet.net!newsfeed.telusplanet.net!newsfeed.telus.net!
feed.cgocable.net!read1.cgocable.net.POSTED!53ab2750!not-for-mail
User-Agent: Microsoft-Outlook-Express-Macintosh-Edition/5.02.2022
Subject: Re: Bravo Sierra want's Your Money!
From: You <you@cogeco.ca>
Newsgroups: comp.sys.atari.8bit,comp.sys.atari.st
Message-ID: <BEDE369D.262F%you@cogeco.ca>

No, my entry didn't lose. I didn't have an entry because I've never done
business with Bravo Sierra Computers.

I can recognize and appreciate Ben's KISS philosophy when it comes to his
posts and website content. However, this approach makes his post and
website very difficult to read if you're not viewing the content in a
40-column browser.

If I might make a suggestion, Ben may wish to have two versions of his
website content. Perhaps if Ben created content for 40-column viewers and
for regular viewers, he wouldn't get so much flack over how his
advertisements appear.

It would probably go a long way in improving the outward appearance of his
business as well.

Call me naive, but if Ben put a little more effort into making his business
look professional, he wouldn't have to spam as much.

Just my opinion.

> From: "Coda" <smeg_007@hotmail.com>
> Organization: http://groups.google.com
> Newsgroups: comp.sys.atari.8bit,comp.sys.atari.st
> Date: 20 Jun 2005 03:34:54 -0700
> Subject: Re: Bravo Sierra want's Your Money!
>
> Don Schmidt wrote:
>> Your entry lost?
>
> Your entry won?
>
> Coda.
>

From 7869701656685671920
X-Google-Thread: f8760,42a10a4ddf152aad,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news.maxwell.syr.edu!
border1.nntp.dca.giganews.com!border2.nntp.dca.giganews.com!nntp.giganews.com!
feed.cgocable.net!read2.cgocable.net.POSTED!53ab2750!not-for-mail
User-Agent: Microsoft-Outlook-Express-Macintosh-Edition/5.02.2022
Subject: Chat Server For Atari Users
From: You <you@cogeco.ca>
Newsgroups: comp.sys.atari.8bit
Message-ID: <BEDE711B.263A%you@cogeco.ca>
Mime-version: 1.0
Content-type: text/plain; charset="US-ASCII"
Content-transfer-encoding: 7bit
Lines: 24
Date: Wed, 22 Jun 2005 01:36:27 -0400
NNTP-Posting-Host: 24.57.165.180
X-Complaints-To: news@cogeco.net
X-Trace: read2.cgocable.net 1119418543 24.57.165.180 (Wed, 22 Jun 2005 01:35:43
EDT)
NNTP-Posting-Date: Wed, 22 Jun 2005 01:35:43 EDT
Organization: Cogeco Cable
Xref: g2news1.google.com comp.sys.atari.8bit:5469

I am running a chat server for Atari computer users.

This is real time chat for the Atari Community. You do not need an account or a password and there are absolutely no restrictions.

To use the server just Telnet to: utoc.dyndns.org

It's that simple. You can even use your Atari to connect to this server if you're able to telnet from your Atari.

There are currently 2 channels available. Channel 1 is Atari 8-Bit and Channel 2 is Atari ST.

This is a brand new service, so if there's nobody there when you first connect, just give it some time.

Oh yeah, when you first connect to the server, you'll be asked to enter a name for yourself. This is the name that other users will identify you by. These names are not saved when you disconnect and may not be available for your use the next time you connect if somebody else is currently using the name.

Check it out...

From -8070403589607514096
X-Google-Thread: f8760,625b08b04c437791
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!news-in.ntli.net!
newsrout1-win.ntli.net!ntli.net!newspeer1-win.ntli.net!newsfe2-
win.ntli.net.POSTED!53ab2750!not-for-mail
From: "Paul" <pbird@ntlworld.com>
Newsgroups: comp.sys.atari.8bit
References: <s2_te.33675$%21.21923@newsfe2-gui.ntli.net>
<jE0ue.75029$x96.53950@attbi_s72>
Subject: Re: Atari books online
Lines: 22
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
X-RFC2646: Format=Flowed; Original
Message-ID: <Ag8ue.85$11.21@newsfe2-win.ntli.net>
Date: Wed, 22 Jun 2005 07:17:52 GMT
NNTP-Posting-Host: 62.253.148.106
X-Complaints-To: http://www.ntlworld.com/netreport
X-Trace: newsfe2-win.ntli.net 1119424672 62.253.148.106 (Wed, 22 Jun 2005 08:17:52
BST)
NNTP-Posting-Date: Wed, 22 Jun 2005 08:17:52 BST
Organization: ntlworld News Service
Xref: g2news1.google.com comp.sys.atari.8bit:5470

"Ziggy" <Ziggy@faked-address.com> wrote in message
news:jE0ue.75029$x96.53950@attbi_s72...
> Paul wrote:
>
>> Further to my earlier post in Atari 8 bit programming tools I think it's
>> worth posting the index page link here for those who haven't seen it,
>> quite a gold mine for nostalgia.
>>
>> http://www.strotmann.de/twiki/bin/view/Infothek/InfoBooksEng
>>
>> Paul
>
> Nice reviews, but would be even nicer if scans were available too...

The ones with red arrows have a link to scans, in some cases admittedly back
to atariarchive.org but in other cases to alternate sources. The Mac/65
link doesn't work but is available here
www.future-net.pl/~10vg3b/scorch/filez/mac65_manual.pdf

Paul

From -2890271975718863632
X-Google-Thread: f8760,625b08b04c437791
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news.maxwell.syr.edu!
border1.nntp.dca.giganews.com!nntp.giganews.com!wns13feed!worldnet.att.net!
attbi_s72.POSTED!53ab2750!not-for-mail
From: Ziggy <Ziggy@faked-address.com>
Subject: Re: Atari books online
Newsgroups: comp.sys.atari.8bit
References: <s2_te.33675$%21.21923@newsfe2-gui.ntli.net>
<jE0ue.75029$x96.53950@attbi_s72> <Ag8ue.85$11.21@newsfe2-win.ntli.net>
Lines: 25
Organization: The Centre
User-Agent: KNode/0.9.0
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7Bit
Message-ID: <a2jue.79405$x96.72654@attbi_s72>
NNTP-Posting-Host: 12.222.148.108
X-Complaints-To: abuse@asp.att.net
X-Trace: attbi_s72 1119468806 12.222.148.108 (Wed, 22 Jun 2005 19:33:26 GMT)
NNTP-Posting-Date: Wed, 22 Jun 2005 19:33:26 GMT
Date: Wed, 22 Jun 2005 19:33:26 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:5471

Paul wrote:

> "Ziggy" <Ziggy@faked-address.com> wrote in message
> news:jE0ue.75029$x96.53950@attbi_s72...
>> Paul wrote:
>>
>>> Further to my earlier post in Atari 8 bit programming tools I think it's
>>> worth posting the index page link here for those who haven't seen it,
>>> quite a gold mine for nostalgia.
>>>
>>> http://www.strotmann.de/twiki/bin/view/Infothek/InfoBooksEng
>>>
>>> Paul
>>
>> Nice reviews, but would be even nicer if scans were available too...
>
> The ones with red arrows have a link to scans, in some cases admittedly
> back
> to atariarchive.org but in other cases to alternate sources. The Mac/65
> link doesn't work but is available here
> www.future-net.pl/~10vg3b/scorch/filez/mac65_manual.pdf
>
> Paul

Ah, i guess i just picked ones with out links.. I see them now.. DOH.

From 1375146475351148395
X-Google-Thread: f8760,f28270a7fb64f18b
X-Google-Thread: 111a55,f28270a7fb64f18b
X-Google-Thread: 100a3b,f28270a7fb64f18b
X-Google-Thread: 104d7a,f28270a7fb64f18b
X-Google-Thread: 1143d9,f28270a7fb64f18b
X-Google-Thread: fa2dd,f28270a7fb64f18b
X-Google-Attributes:
gidf8760,gid111a55,gid100a3b,gid104d7a,gid1143d9,gidfa2dd,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!fu-berlin.de!uni-
berlin.de!individual.net!not-for-mail
From: RichardK <atari@NOSPAMbtconnect.com>
Newsgroups:
comp.sys.atari.8bit,comp.sys.atari.st,rec.games.video.atari,rec.games.video.classi
c,rec.games.video.marketplace,pdx.forsale
Subject: Re: Bravo Sierra want's Your Money!
Date: Wed, 22 Jun 2005 23:17:49 +0100
Organization: Computer Retirement Home
Lines: 15
Message-ID: <3hu6ccFj1477U1@individual.net>
References: <Pine.LNX.4.44.0506161739180.16681-100000@onyx.spiritone.com>
<42b7c2d64e95e2@comcast.net> <qvGdnVhSvLyoGiXfRVn-3g@comcast.com>
Reply-To: enterprise64@btconnect.com
Mime-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
X-Trace: individual.net 05AV/KtluiF3CyXqAwFqPAifSd1jWqMe5CeMMDCBhZOE9OdmsT
User-Agent: Mozilla Thunderbird 1.0.2 (Macintosh/20050317)
X-Accept-Language: en-us, en
In-Reply-To: <qvGdnVhSvLyoGiXfRVn-3g@comcast.com>
Xref: g2news1.google.com comp.sys.atari.8bit:5472 comp.sys.atari.st:6458
rec.games.video.atari:848 rec.games.video.classic:9910
rec.games.video.marketplace:2192 pdx.forsale:6382

Bill Garber wrote:

> Of course, there are those who just need something to complain
> about and we have those in all groups, not just in the Atari-8
> group.   :o)

I just wish he'd learn how to use an apostrophe.

Richard

--
RichardK - 1980s in a can. http://www.dmc12.demon.co.uk/music/
Retro computing - http://www.dmc12.demon.co.uk/retrotech/
Cars - 2004 Beetle Cabrio, 1989 Supra 3.0i, 1990 Sera, 1989 Volvo 740
MidiGuitar, AU/X. Apple 77-04. See links. Email - upgrade to 128 ;)

From -743706012857850483

X-Google-Thread: f8760,aabc5aafdfac4121
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!bigfeed.bellsouth.net!
bignumber.bellsouth.net!news.bellsouth.net!bignews4.bellsouth.net.POSTED!16d8a3f8!
not-for-mail
From: "Phantom" <phantomm@bellsouth.net>
Newsgroups: comp.sys.atari.8bit
References: <oFSre.89699$lQ3.68310@bignews5.bellsouth.net>
<Wl8se.91285$lQ3.60730@bignews5.bellsouth.net>
<850110a.0506170740.3a3a65d4@posting.google.com>
<2b58b1l9ndic8m50aig3sobbp883kubie7@4ax.com> <Mo-dnTrIvKtb3CnfRVn-gw@comcast.com>
<lgi8b1dqmin06rkhtljrt1di8a79ruu5na@4ax.com>
Subject: Re: SDX cartridge
Lines: 85
Organization: Phantoms Hauntings
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-MIMEOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
X-RFC2646: Format=Flowed; Original
Message-ID: <P9oue.46088$zm.34174@bignews4.bellsouth.net>
X-Complaints-To: abuse@bellsouth.net
X-Abuse-Info: Please forward a copy of all headers for proper handling
X-Trace:
npbhgpngjbkmjfegdbdpiflmbcekedmfhojhikkbagflhcbopncaddbahomafoifmjephjgfknkphfbabp
mhfhmgcmpljfocbmdiefbclnenehifmmobmnhejeihnjjgnmnkibiekkjmiegimbncipjbdcodchhk
NNTP-Posting-Date: Wed, 22 Jun 2005 21:22:55 EDT
Date: Wed, 22 Jun 2005 21:25:15 -0400
Xref: g2news1.google.com comp.sys.atari.8bit:5474

Hi,

Thanks for the URL.

I got all the ROMs except for the MIO 1.1. The code comes up on my
screen in my browser. All others
give me the option to save them.

BTW, I have a ICD MIO 1meg version. I was just wondering what one could
do with this ROM except
maybe make one if you have a damaged one?

Anyway, I'd like to have a copy just in case. Can someone check and see
if they have the same
problem as I am having?

Regarding the SDX roms, can these be used on the 1 meg Ram carts or is
there a different type
for that.

Looks like I'm going to have to go that route to get sometype of SDX
cart.
I'd like a SDX cart to use with my ICD MIO. Even if its not a original.

Also, I know a few of you guys burn your own ROMs. Thats something that
I'd like
to get into. I have a Tech background. What would be a good all purpose
ROM
burner to get ahold of?

I need one that will do 8-bit ROMs and related stuff and also
Atari ST-Falcon ROMs. Gals and the like. 16Bit and 32Bit stuff.

Any tips on good Burners and where to find them at a good price
would be most helpful.

I actually have some programs for the Atari 8-bit that I would like to
burn in a chip and put in a cartridge form.

Also have similar stuff for the Atari ST/E thru Falcon machines.

Any help is much appreciated.
phantomm@bellsouth.net

"8-Bit Classics" <corey@8bitclassics.com> wrote in message
news:1gi8b1dqmin06rkhtljrt1di8a79ruu5na@4ax.com...
> http://www.pipeline.com/~jhardie/roms.html
>
>
> On Sat, 18 Jun 2005 11:48:36 -0400, "Bill Garber"
> <willy46pa@comcast.net> wrote:
>
>>
>>"8-Bit Classics" <corey@8bitclassics.com> wrote in message
>>news:2b58b1l9ndic8m50aig3sobbp883kubie7@4ax.com...
>>: Are you guys looking for an original one or just one to use? I
>>might
>>: be able to burn the bin's to eprom and make you a repro. Don't know
>>: if there is still a copyright holder or not though.
>>
>>If you have the binaries for this cart, can you pass them
>>to me via email? I can burn them myself. I'd like this cart.
>>I have all the parts to make it. Would appreciate it much.
>>
>>Thanks,
>>
>>Apple II Forever, Apple II Together
>>Bill @ GarberStreet Enterprizez

>>---
>>Web Site - http://garberstreet.netfirms.com
>>HOME OF THE RAM-4-GS
>>---
>>Email - willy46pa@comcast.net
>>---
>>
>

From 2933992545395440459
X-Google-Thread: f8760,625b08b04c437791
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!border2.nntp.dca.giganews.com!nntp.giganews.com!
cyclone.austin.rr.com!news.rr.com!tornado.texas.rr.com.POSTED!53ab2750!not-for-
mail
From: "Momo" <quality_us@yahoo.com>
Newsgroups: comp.sys.atari.8bit
References: <s2_te.33675$%21.21923@newsfe2-gui.ntli.net>
<jE0ue.75029$x96.53950@attbi_s72> <Ag8ue.85$11.21@newsfe2-win.ntli.net>
<a2jue.79405$x96.72654@attbi_s72> <BEDF7DDF.16C78%GfA@MiNT.Net>
Subject: Re: Atari books online
Lines: 48
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1478
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1478
Message-ID: <aEpue.48717$j51.48334@tornado.texas.rr.com>
Date: Thu, 23 Jun 2005 03:03:34 GMT
NNTP-Posting-Host: 70.116.151.150
X-Complaints-To: abuse@rr.com
X-Trace: tornado.texas.rr.com 1119495814 70.116.151.150 (Wed, 22 Jun 2005 22:03:34
CDT)
NNTP-Posting-Date: Wed, 22 Jun 2005 22:03:34 CDT
Organization: Road Runner High Speed Online http://www.rr.com
Xref: g2news1.google.com comp.sys.atari.8bit:5475

"lp" <GfA@MiNT.Net> wrote in message news:BEDF7DDF.16C78%GfA@MiNT.Net...
> in article a2jue.79405$x96.72654@attbi_s72, Ziggy wrote on 6/22/2005 3:33
> PM:
>
> > Paul wrote:
> >
> >> "Ziggy" <Ziggy@faked-address.com> wrote in message
> >> news:jE0ue.75029$x96.53950@attbi_s72...
> >>> Paul wrote:
> >>>
> >>> Further to my earlier post in Atari 8 bit programming tools I think

it's
> >>>> worth posting the index page link here for those who haven't seen it,
> >>>> quite a gold mine for nostalgia.
> >>>>
> >>>> http://www.strotmann.de/twiki/bin/view/Infothek/InfoBooksEng
> >>>>
> >>>> Paul
> >>>
> >>> Nice reviews, but would be even nicer if scans were available too...
> >>
> >> The ones with red arrows have a link to scans, in some cases admittedly
> >> back
> >> to atariarchive.org but in other cases to alternate sources. The
Mac/65
> >> link doesn't work but is available here
> >> www.future-net.pl/~10vg3b/scorch/filez/mac65_manual.pdf
> >>
> >> Paul
> >
> > Ah, i guess i just picked ones with out links.. I see them now.. DOH.
>
> Downloaded 2 pdf's, both had blank pages, quality stuff. ;-P
>
> --
> FreeMiNT   http://sparemint.atariforge.net/sparemint/ [Free your mind...]
> Team Atari http://setiathome.ssl.berkeley.edu/stats/team/team_21046.html
> L. Pursell http://www.bright.net/~gfabasic/ [AtarIRC, GFA-Basic,
Hades060]
>
>

I mirrored the website, got 286 PDF's, of the few I checked only one was
corrupt. Theres alot of C64 stuff mixed in as well.
Mo

From -8549045880246156955
X-Google-Thread: f8760,dd0e936459af2bda,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!not-for-mail
From: Ulrich_Sternaxe@gmx.de (Mathias Gr?f)
Newsgroups: comp.sys.atari.8bit
Subject: FS/FT : Large qts. of boxed/new ATARI 2600/7800 and 800 XL/XE
cartridges :
Date: 22 Jun 2005 21:17:36 -0700
Organization: http://groups.google.com
Lines: 90
Message-ID: <f16cbc23.0506222017.5977c877@posting.google.com>
NNTP-Posting-Host: 84.175.115.180
Content-Type: text/plain; charset=ISO-8859-1

Content-Transfer-Encoding: 8bit
X-Trace: posting.google.com 1119500256 25240 127.0.0.1 (23 Jun 2005 04:17:36 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Thu, 23 Jun 2005 04:17:36 +0000 (UTC)
Xref: g2news1.google.com comp.sys.atari.8bit:5478

Hello,

I have many boxed ATARI 2600/7800 games, most of the new :

PAL Games : 1.50 Euros each

Astroblast (Telegames, PAL) www.vectrex.de/c/astroblast.jpg
Big Bird's Egg Catch (CCW, PAL) www.vectrex.de/c/bigbird.jpg
Cookie Monster Munch (CCW, PAL) www.vectrex.de/c/cookie.jpg
International Soccer (Telegames, PAL) www.vectrex.de/c/intsocc.jpg
Kung Fu Superkicks (Telegames,PAL) www.vectrex.de/c/superkic.jpg
Pick 'n' Pile (SALU, PAL) www.vectrex.de/c/pickpile.jpg
RealSports Tennis (ATARI,PAL) www.vectrex.de/c/rstennisp.jpg
Super Breakout (ATARI, PAL) www.vectrex.de/c/superb.jpg
Super Challenge Football (Telegames, PAL)
www.vectrex.de/c/football.jpg
World Championship Baseball (Telegames, PAL)
www.vectrex.de/c/wsbase.jpg

PAL Games : 2.50 Euros each

Bogey Blaster (Telegames, PAL) www.vectrex.de/c/bogey.jpg
Chess (PAL) www.vectrex.de/c/chess.jpg
Mission 3000 (BitCorp, PAL) www.vectrex.de/c/mission3000.jpg
My Golf (HES, PAL) www.vectrex.de/c/mygolf.jpg
Title Match Pro Wrestling(Absolute,PAL) www.vectrex.de/c/title.jpg
Tomcat (Absolute, PAL) www.vectrex.de/c/tomcat.jpg
Weltraum Tunnel (BitCorp, PAL) www.vectrex.de/c/wtunnel.jpg

NTSC Games : 1.50 Euros each :

RealSports Football (ATARI,NTSC) : www.vectrex.de/c/rsfootvc.jpg
RealSports Tennis (ATARI,NTSC) : www.vectrex.de/c/rstennis.jpg
RealSports Volleyball(ATARI,NTSC) : www.vectrex.de/c/rsvolley.jpg

NTSC Games : 2.50 Euros each :

Galaxian (ATARI, NTSC) : www.vectrex.de/c/galaxian.jpg
Pole Position (ATARI,NTSC) : www.vectrex.de/c/polepos.jpg
Jungle Hunt (ATARI,NTSC) : www.vectrex.de/c/jungle.jpg

ATARI 7800 PAL : 1.50 Euros each

Mat Mania Challenge (ATARI,PAL) : www.vectrex.de/c/mat.jpg
Sentinel (ATARI,PAL,Lightgun only) : www.vectrex.de/c/sentinel.jpg

ATARI 800 XL/XE NTSC (PAL compatible) cartridges 2,50 Euros each :

Ballblazer (ATARI)   : www.vectrex.de/c/ballblaz.jpg
Crossbow (ATARI)   : www.vectrex.de/c/crossbow.jpg
Hardball (ATARI)   : www.vectrex.de/c/hardball.jpg
One on One (ATARI)   : www.vectrex.de/c/oneonone.jpg
Pole Position (ATARI) : www.vectrex.de/c/polexl.jpg
Star Raiders 2 (ATARI) : www.vectrex.de/c/starrai2.jpg
Tennis (ATARI)   : www.vectrex.de/c/tennisxl.jpg
Thunderfox (ATARI)   : www.vectrex.de/c/tfox.jpg

Hardware :

4 Euros each (2 units in 1 box) :

CX-50 Keyboard Controllers (ATARI) : www.vectrex.de/a/keyctrl.jpg

2 Euros :

Sears Paddle/Joystick Combo   : www.vectrex.de/a/paddle.jpg

Most of the games are boxed and new, sealed.There are huge qts. of
these games available, usually 50 or more copies.

These games are great for resale or for homebrewers who need empty
cartridge shells.

Telegames cartridges contain 4K or 8K EPROMs, this may be interesting
for homebrewers.BitCorp games contain 4K EPROMs.

I can sell the games OR trade for ATARI 2600/7800, ATARI ST, ATARI 800
XL/XE, Commodore 64, AMIGA, NES, Gameboy, ATARI Lynx, Colecovision,
SNES, Intellivision, MS DOS or other games.

I can ship worldwide and I accept paypal.

Shipping depends on the final weight, it's 12,90 Euros for up to 15
games, 32 Euros for up to 40 games and 62 Euros for up to 150 games.
In Europe, shipping is 8,60 Euros for up to 16 games, 17 Euros for up
to 40 games and 32 Euros for up to 150 games.

If you're interested, please write to my email-Address.

MG

From 2359147609308511973
X-Google-Thread: f8760,eda4149df3f83d73
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!feed.cgocable.net!
read1.cgocable.net.POSTED!53ab2750!not-for-mail
User-Agent: Microsoft-Outlook-Express-Macintosh-Edition/5.02.2022

Subject: Re: telnet ip address
From: You <you@cogeco.ca>
Newsgroups: comp.sys.atari.8bit
Message-ID: <BEDFC9FC.2670%you@cogeco.ca>
References: <119qnhpk0lrf288@corp.supernews.com>
Mime-version: 1.0
Content-type: text/plain; charset="US-ASCII"
Content-transfer-encoding: 7bit
Lines: 20
Date: Thu, 23 Jun 2005 02:07:56 -0400
NNTP-Posting-Host: 24.57.165.180
X-Complaints-To: news@cogeco.net
X-Trace: read1.cgocable.net 1119506929 24.57.165.180 (Thu, 23 Jun 2005 02:08:49 EDT)
NNTP-Posting-Date: Thu, 23 Jun 2005 02:08:49 EDT
Organization: Cogeco Cable
Xref: g2news1.google.com comp.sys.atari.8bit:5479

If you just want to know what your own IP address is, you can connect to my chat server and it will display your IP address after you give yourself a name.

> From: jdplace@REMOVESPAMcableone.net (Joseph D. Place)
> Newsgroups: comp.sys.atari.8bit
> Date: Wed, 01 Jun 2005 07:05:29 -0000
> Subject: telnet ip address
>
> Dr. Clu had set up a cool service to telnet and look up the IP
> address for Lantronix UDS-10 use. It hasn't worked for quite awhile
> at the address I have. Anyone know if a service like this is still
> available. Dr. Clu; are you listening :) ?
>
> --
> Joseph D. Place
> ATARI FalconCT60, 1040STE, STacy4, Portfolio, 130XE, 400
> http://www.josephplace.com

From 6228046684924270816
X-Google-Thread: f8760,f4ae387876a77fc1
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!bigfeed.bellsouth.net!news.bellsouth.net!cycny01.gnilink.net!cyclone1.gnilink.net!gnilink.net!news-out.ntli.net!newsrout1-gui.ntli.net!ntli.net!newspeer1-win.ntli.net!newsfe4-win.ntli.net.POSTED!53ab2750!not-for-mail
From: "Kryten" <kryten_droid_obfusticator@ntlworld.com>
Newsgroups: comp.sys.atari.8bit
References: <200620052013100711%john.stringer1@*NOSPAM*ntlworld.com> <TdIte.39549$8m5.35187@newsfe5-gui.ntli.net> <1119376485.073420.221320@g14g2000cwa.googlegroups.com> <AGYte.32783$

%21.32225@newsfe2-gui.ntli.net>
Subject: Re: Atari 8 bit programming books
Lines: 20
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Response
Message-ID: <t8Aue.1032$5D4.619@newsfe4-win.ntli.net>
Date: Thu, 23 Jun 2005 15:00:41 GMT
NNTP-Posting-Host: 81.100.93.64
X-Complaints-To: http://www.ntlworld.com/netreport
X-Trace: newsfe4-win.ntli.net 1119538841 81.100.93.64 (Thu, 23 Jun 2005 16:00:41
BST)
NNTP-Posting-Date: Thu, 23 Jun 2005 16:00:41 BST
Organization: ntl Cablemodem News Service
Xref: g2news1.google.com comp.sys.atari.8bit:5480

"Paul" <pbird@ntlworld.com> wrote in message
news:AGYte.32783$%21.32225@newsfe2-gui.ntli.net...
> Like this you mean?
>
> http://www.strotmann.de/twiki/bin/view/Infothek/AtariTechnicalReferenceNotes

Nice.

I think the hardware guide is one that has been turned into HTML.
http://www.howell1964.freeserve.co.uk/Atari/800XL/atari_hw/atari_hw_contents.htm

Or at least, the chip data sheets have, the hardware guide seems to be the
data sheets rolled together.

From -1774622527807460979
X-Google-Thread: f8760,f4ae387876a77fc1
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news2.google.com!proxad.net!proxad.net!
62.253.162.218.MISMATCH!news-in.ntli.net!newsrout1-win.ntli.net!ntli.net!
newspeer1-win.ntli.net!newsfe4-win.ntli.net.POSTED!53ab2750!not-for-mail
From: "Kryten" <kryten_droid_obfusticator@ntlworld.com>
Newsgroups: comp.sys.atari.8bit
References: <200620052013100711%john.stringer1@*NOSPAM*ntlworld.com>
<TdIte.39549$8m5.35187@newsfe5-gui.ntli.net>
<1119376485.073420.221320@g14g2000cwa.googlegroups.com> <AGYte.32783$
%21.32225@newsfe2-gui.ntli.net> <t8Aue.1032$5D4.619@newsfe4-win.ntli.net>

Subject: Re: Atari 8 bit programming books
Lines: 9
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
X-RFC2646: Format=Flowed; Response
Message-ID: <%cAue.1035$5D4.532@newsfe4-win.ntli.net>
Date: Thu, 23 Jun 2005 15:05:31 GMT
NNTP-Posting-Host: 81.100.93.64
X-Complaints-To: http://www.ntlworld.com/netreport
X-Trace: newsfe4-win.ntli.net 1119539131 81.100.93.64 (Thu, 23 Jun 2005 16:05:31
BST)
NNTP-Posting-Date: Thu, 23 Jun 2005 16:05:31 BST
Organization: ntl Cablemodem News Service
Xref: g2news1.google.com comp.sys.atari.8bit:5481

BTW does anyone have the Atari OS source code, or Atari BASIC,
 in machine readable text form (not images)?

I'd quite like to run it through the CC65 assembler,
so I have source code I can modify.

From -6060621870727566030
X-Google-Thread: f8760,f28270a7fb64f18b
X-Google-Thread: 111a55,f28270a7fb64f18b
X-Google-Thread: 100a3b,f28270a7fb64f18b
X-Google-Thread: 104d7a,f28270a7fb64f18b
X-Google-Thread: 1143d9,f28270a7fb64f18b
X-Google-Thread: fa2dd,f28270a7fb64f18b
X-Google-Attributes:
gidf8760,gid111a55,gid100a3b,gid104d7a,gid1143d9,gidfa2dd,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!newshub.sdsu.edu!logbridge.uoregon.edu!
pln-w!spln!lex!extra.newsguy.com!newsp.newsguy.com!onyx.spiritone.com!atari
From: Bravo Sierra Computers <atari@aracnet.com>
Newsgroups:
comp.sys.atari.8bit,comp.sys.atari.st,rec.games.video.atari,rec.games.video.classi
c,rec.games.video.marketplace,pdx.forsale
Subject: Bravo Sierra want's Your Money!
Date: Thu, 23 Jun 2005 07:53:00 -0700
Organization: http://extra.newsguy.com
Lines: 29
Message-ID: <Pine.LNX.4.44.0506230748380.17315-100000@onyx.spiritone.com>
NNTP-Posting-Host: p-723.newsdawg.com
Mime-Version: 1.0
Content-Type: TEXT/PLAIN; charset=US-ASCII
X-X-Sender: atari@onyx.spiritone.com

Xref: g2news1.google.com comp.sys.atari.8bit:5482 comp.sys.atari.st:6469
rec.games.video.atari:850 rec.games.video.classic:9915
rec.games.video.marketplace:2196 pdx.forsale:6384

This coming July is my Christmas in July sale. I'm asking for Charity.
Business has never been so slow. I'm way behind on my bills and I need to
catch up. Summer is the slowest time of year. I've never had it so bad. If
Business doesn't pick up soon, there is going to be one less Atari Dealer.
A pastor of mine taught, "Make your needs known and Help will come!" I'm
not asking for a hand out, I just want to earn your Business & make you a
satisfied customer. While business is slow, I relax by playing Atari Video
Games. I don't mind waiting since I have the best customers. So goto

http://BenSells.Atari.org

So E-Mail Atari@aracnet.com or Call Ben anytime at (503)256-9974!

http://www.aracnet.com/~atari/whybuyben.htm Ben's Living References!
http://www.aracnet.com/~atari/shipping.htm   Tricks I can Do.

I've got a fast turnaround rate. Usually, Once I receive payment your
order goes out the same day. Customers love the speedy service! I have
lots of Atari SoftWare & Books. Which I can send by Media Mail Rate!

Please Direct all Replies Through E-Mail to: BenSells@Atari.org or
Atari@aracnet.com. If you can't reach me, see my info at the Bottom!

Atari Jaguar, 8 Bit and ST Games/Software, Hardware/Accessories & References/
Books. FREE Catalogs on Ben's Domain at http://BensCatalogs.Atari.org or at
http://BenSells.Atari.org Catalogs can be attached to,Requested by & Received
Through E-Mail at Atari@aracnet.com or BenSells@Atari.org and Please Specify
Atari 8 Bit, ST, Jaguar and/or all 3! Or Call Ben anytime at (503)256-9974!!!

From 2416201234863702557
X-Google-Thread: f8760,849f2df677b87a3b,start
X-Google-Thread: 111a55,849f2df677b87a3b,start
X-Google-Thread: 100a3b,849f2df677b87a3b,start
X-Google-Thread: 104d7a,849f2df677b87a3b,start
X-Google-Thread: 1143d9,849f2df677b87a3b,start
X-Google-Thread: fa2dd,849f2df677b87a3b,start
X-Google-Attributes:
gidf8760,gid111a55,gid100a3b,gid104d7a,gid1143d9,gidfa2dd,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!pln-w!spln!dex!
extra.newsguy.com!newsp.newsguy.com!onyx.spiritone.com!atari
From: Bravo Sierra Computers <atari@aracnet.com>
Newsgroups:
comp.sys.atari.8bit,comp.sys.atari.st,rec.games.video.atari,rec.games.video.classi
c,rec.games.video.marketplace,pdx.forsale
Subject: AD: Atari Games of Summer! $5 & Up!
Date: Thu, 23 Jun 2005 07:56:08 -0700

Organization: http://extra.newsguy.com
Lines: 24
Message-ID: <Pine.LNX.4.44.0506230753130.17315-100000@onyx.spiritone.com>
NNTP-Posting-Host: p-566.newsdawg.com
Mime-Version: 1.0
Content-Type: TEXT/PLAIN; charset=US-ASCII
X-X-Sender: atari@onyx.spiritone.com
Xref: g2news1.google.com comp.sys.atari.8bit:5483 comp.sys.atari.st:6470
rec.games.video.atari:851 rec.games.video.classic:9916
rec.games.video.marketplace:2197 pdx.forsale:6385

Overworked? Stressed Out? Do Video Games only complicate your Life? The
Name everyone knows for Gaming Fun? Have you Played your Atari Today? For
Classic Atari 8 Bit, ST and Jaguar Games! Daily Gaming avoids Hardening of
the Ataris! Goto http://BensCatalogs.Atari.org Games Starting at $5 & Up!

http://www.aracnet.com/~atari/8bt_soft.htm   Classic Atari Games!
http://www.aracnet.com/~atari/jaggames.htm   Atari Jaguar Games!
http://www.aracnet.com/~atari/st_soft.htm   Atari ST Games!
http://www.aracnet.com/~atari/whybuyben.htm Ben's Living References!
http://www.aracnet.com/~atari/shipping.htm   Tricks I can Do.

I've got a fast turnaround rate. Usually, Once I receive payment your
order goes out the same day. Customers love the speedy service! I have
lots of Atari SoftWare & Books. Which I can send by Media Mail Rate!

Please Direct all Replies Through E-Mail to: BenSells@Atari.org or
Atari@aracnet.com. If you can't reach me, see my info at the Bottom!

Atari Jaguar, 8 Bit and ST Games/Software, Hardware/Accessories & References/
Books. FREE Catalogs on Ben's Domain at http://BensCatalogs.Atari.org or at
http://BenSells.Atari.org Catalogs can be attached to,Requested by & Received
Through E-Mail at Atari@aracnet.com or BenSells@Atari.org and Please Specify
Atari 8 Bit, ST, Jaguar and/or all 3! Or Call Ben anytime at (503)256-9974!!!

From -8972436145995984934
X-Google-Thread: f8760,cb72ed7b1c836a40,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Thu, 23 Jun 2005 12:03:46 -0500
From: "Son of man" <sonofman1@comcast.net>
Newsgroups: comp.sys.atari.8bit
Subject: I've been out of the 8-bit scene for awhile, qucik question
Date: Thu, 23 Jun 2005 13:03:37 -0400
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527

X-RFC2646: Format=Flowed; Original
Message-ID: <QdWdnR6Z3KPvdiffRVn-sg@comcast.com>
Lines: 3
NNTP-Posting-Host: 65.34.156.152
X-Trace: sv3-8Gg2lmWDrRVDnlN47E3V8t3uWsWy2AJbjIYV/
XQdb+aALXDy2wXipx8Bh5lXWVPFxRCAiv5+tat/Cyy!PYHd3Ctc0QOWN3LvmoGxtuz64YZjnZzM8VbE/
2hY2GjwZ7KeBj2HMJYjxEB4R+Z9zV+dObkFzsAI!ZQ==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:5484

Is there a cart version of ultima 3 yet?

From 5491204380080222737
X-Google-Thread: f8760,625b08b04c437791
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Thu, 23 Jun 2005 12:33:11 -0500
From: "RED" <redodd@NOSPAMcomcast.net>
Newsgroups: comp.sys.atari.8bit
References: <s2_te.33675$%21.21923@newsfe2-gui.ntli.net>
<jE0ue.75029$x96.53950@attbi_s72> <Ag8ue.85$11.21@newsfe2-win.ntli.net>
<a2jue.79405$x96.72654@attbi_s72> <BEDF7DDF.16C78%GfA@MiNT.Net>
<aEpue.48717$j51.48334@tornado.texas.rr.com> <BEDFAA7A.16E38%GfA@MiNT.Net>
<BEDFAE2C.16E3B%GfA@MiNT.Net>
Subject: Re: Atari books online
Date: Thu, 23 Jun 2005 13:33:14 -0400
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1437
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1441
Message-ID: <zaOdnedB9N3KbyffRVn-pQ@comcast.com>
Lines: 39
NNTP-Posting-Host: 68.45.3.194
X-Trace: sv3-DE9a8rcbks3tXVcJjHh4UISPdnkF4XL/qStE9s29WU3QrynIa++eSGAYtO/
DhxxfpLUSss1Q/t+2t7H!JEbgaqizB/DMhkmMr1hDEDw412yxbPq5lfljpsjEi9pCaHLVF+cHyBGl
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:5485

I just downloaded msbasic.pdf to my pc with win xp and used adobe reader 6.0
to view it and it works perfect.

"lp" <GfA@MiNT.Net> wrote in message news:BEDFAE2C.16E3B%GfA@MiNT.Net...
> in article BEDFAA7A.16E38%GfA@MiNT.Net, lp wrote on 6/22/2005 11:53 PM:
>
> > in article aEpue.48717$j51.48334@tornado.texas.rr.com, Momo wrote on
> > 6/22/2005 11:03 PM:
> >
> >>>
> >>> Downloaded 2 pdf's, both had blank pages, quality stuff. ;-P
> >>>
> >>>
> >>
> >> I mirrored the website, got 286 PDF's, of the few I checked only one
was
> >> corrupt. Theres alot of C64 stuff mixed in as well.
> >> Mo
> >
> > I was using the pdf viewer on macosx. Never had a problem before.
> > Pretty strange. Every single page was blank. What did you use to view
> > them?
>
> I downloaded the msbasic.pdf a 2nd time, just to recheck, same problem.
> I can see the thumbnails, and can even lasso text I can't see, it indeed
> copies the text. But the pages are still blank. Don't know what was used
> to make them but there is something not quite right.
>
> --
> FreeMiNT   http://sparemint.atariforge.net/sparemint/ [Free your mind...]
> Team Atari http://setiathome.ssl.berkeley.edu/stats/team/team_21046.html
> L. Pursell http://www.bright.net/~gfabasic/ [AtarIRC, GFA-Basic,
Hades060]
>
>

From 8712332832592397736
X-Google-Thread: f8760,cb72ed7b1c836a40
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Thu, 23 Jun 2005 13:14:11 -0500
From: "Son of man" <sonofman1@comcast.net>
Newsgroups: comp.sys.atari.8bit
References: <QdWdnR6Z3KPvdiffRVn-sg@comcast.com>

Subject: Re: I've been out of the 8-bit scene for awhile, qucik question
Date: Thu, 23 Jun 2005 14:14:02 -0400
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
X-RFC2646: Format=Flowed; Response
Message-ID: <S9qdnWjMzMJpZiffRVn-vg@comcast.com>
Lines: 10
NNTP-Posting-Host: 65.34.156.152
X-Trace: sv3-JGMQoBI2S0NpEsP22H2oXF/
TG+7XuonFNyZDJg9fY1aaLuAnUlLZIG3B0zxgCc1q0fBrUahHT0JYCrt!
FQh07bSBctKNWP5lM9gukcO8Fq0OscJEXqAVbRdma58m28LaC3WwxbzOeWbbQA/Wx/iP39pcSfoH!bg==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:5486

"Son of man" <sonofman1@comcast.net> wrote in message
news:QdWdnR6Z3KPvdiffRVn-sg@comcast.com...
> Is there a cart version of ultima 3 yet?

Not to worry, I found them. For anyone else who might be looking, here is
where it and others can be found:

http://www.atarimax.com/freeshippingsale/

From 9028562063343354328
X-Google-Thread: f8760,451e651c708a0c57,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!news-in.ntli.net!
newsrout1-win.ntli.net!ntli.net!newspeer1-win.ntli.net!newsfe5-
gui.ntli.net.POSTED!53ab2750!not-for-mail
Subject: Game.Machines Book - 33 years of gaming history (including Atari 8 bit)
From: John Stringer <john.stringer1@*NOSPAM*ntlworld.com>
Newsgroups: comp.sys.atari.8bit
Message-ID: <230620052117292795%john.stringer1@*NOSPAM*ntlworld.com>
MIME-Version: 1.0
Content-Type: text/plain; charset=ISO-8859-1
Content-transfer-encoding: 8bit
User-Agent: Thoth/1.7.2 (Carbon/OS X)
Lines: 19
Date: Thu, 23 Jun 2005 20:19:55 GMT
NNTP-Posting-Host: 82.9.225.156
X-Trace: newsfe5-gui.ntli.net 1119557995 82.9.225.156 (Thu, 23 Jun 2005 21:19:55
BST)

NNTP-Posting-Date: Thu, 23 Jun 2005 21:19:55 BST
Organization: NTL
Xref: g2news1.google.com comp.sys.atari.8bit:5487

Hi,

Some of you may be interested in a new book that has been published by
a small specialist publisher. The book reviews and discusses over 200
home computers and consoles, including the Atari 8bit, 16 bit and
console ranges. It manages to pull off the unusual combination of being
really well designed (224 full colour pages) and informative (lots of
interesting facts about the systems, key titles and market history).

Anyway you read more about the book and also have a look at some
example pages at my web site:

http://www.jcec.co.uk/book.html

I'm in regular contact with the author, a really friendly ex-games
journalist, if you have questions.

Cheers
John

From 1204954198110262768
X-Google-Thread: f8760,451e651c708a0c57
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Thu, 23 Jun 2005 16:01:13 -0500
Newsgroups: comp.sys.atari.8bit
Subject: Re: Game.Machines Book - 33 years of gaming history (including Atari 8
bit)
From: Slor <slor@comcast.net>
References: <23062005211729279 5%john.stringer1@*NOSPAM*ntlworld.com>
Organization: SlorNet
Message-ID: <Xns967EA2F7BB2C0emuslor@216.196.97.136>
User-Agent: Xnews/??.01.30
X-Face: %XserOfRX`r-LZ\90<=vI7k<`QMH-(LjNZH``KUi:!h#87]<"qLW9._L==*cB*vFNz{?
Y.Vz>XH|C~h:N9n;4e2v2#laq4Ulh=}mld:QfCBGs+FjBzrqw"21t|9{10.Or*=/*r`>g%Vt:BSjgX?
u"@UIELF4GNA7xalm$S8f7NNF2Mp-\+zP#nku/;1U}b.C)>L7y$c+$Ux<]#j^$#/
9Vf'OY:5c6UitDqvbuwo]_:Z$P[pFeMk8Y;k;)s6L_=d'?B<O+S&^Km"uNO3S{(0<4kpzn-jgG9H|
q&O,w":}0mL5f92-{_O
Date: Thu, 23 Jun 2005 16:01:13 -0500
Lines: 10
NNTP-Posting-Host: 68.58.93.147
X-Trace:
sv3-6WXjlu9N63sCopf1ewbunLJZWOpdQYYNufduVu1UmWEJfS27iMjCpXVlKmPUTTb4JJTzn7o2dvcImp
v!vc8sq19ncG1Z0nahInqU/2QSt8TI40ElJTzJY3XWod1xypzV9zdVXlQrT/4fSkaA5KImsbKDzj2i!
szck7HkFNA==

X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:5488

Despite all prevention efforts, John Stringer <john.stringer1
@*NOSPAM*ntlworld.com> wrote in news:230620052117292795%john.stringer1
@*NOSPAM*ntlworld.com:

> http://www.jcec.co.uk/book.html

Looks interesting. So, you can get us a discount then, right? :)

--
Slor

From -2648283760448822791
X-Google-Thread: f8760,451e651c708a0c57
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII
Path: g2news1.google.com!postnews.google.com!g14g2000cwa.googlegroups.com!not-for-
mail
From: "John Stringer" <john.stringer1@ntlworld.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Game.Machines Book - 33 years of gaming history (including Atari 8
bit)
Date: 23 Jun 2005 14:08:40 -0700
Organization: http://groups.google.com
Lines: 6
Message-ID: <1119560920.430292.88990@g14g2000cwa.googlegroups.com>
References: <230620052117292795%john.stringer1@*NOSPAM*ntlworld.com>
   <Xns967EA2F7BB2C0emuslor@216.196.97.136>
NNTP-Posting-Host: 62.254.128.4
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
Content-Transfer-Encoding: quoted-printable
X-Trace: posting.google.com 1119560925 8724 127.0.0.1 (23 Jun 2005 21:08:45 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Thu, 23 Jun 2005 21:08:45 +0000 (UTC)
In-Reply-To: <Xns967EA2F7BB2C0emuslor@216.196.97.136>
User-Agent: G2/0.2
Complaints-To: groups-abuse@google.com
Injection-Info: g14g2000cwa.googlegroups.com; posting-host=62.254.128.4;
   posting-account=0kVsYAwAAAAnk4kuklZ0H4zl581dkvo9
Xref: g2news1.google.com comp.sys.atari.8bit:5490

I might be able to knock =A31 GBP of the list price if interested. Email
me.

Cheers
John

From 2437957981147757088
X-Google-Thread: f8760,625b08b04c437791
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!border2.nntp.dca.giganews.com!nntp.giganews.com!
cyclone.austin.rr.com!news.rr.com!tornado.texas.rr.com.POSTED!53ab2750!not-for-
mail
From: "Momo" <quality_us@yahoo.com>
Newsgroups: comp.sys.atari.8bit
References: <s2_te.33675$%21.21923@newsfe2-gui.ntli.net>
<jE0ue.75029$x96.53950@attbi_s72> <Ag8ue.85$11.21@newsfe2-win.ntli.net>
<a2jue.79405$x96.72654@attbi_s72> <BEDF7DDF.16C78%GfA@MiNT.Net>
<aEpue.48717$j51.48334@tornado.texas.rr.com> <BEDFAA7A.16E38%GfA@MiNT.Net>
Subject: Re: Atari books online
Lines: 23
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1478
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1478
Message-ID: <puGue.73311$6g3.67846@tornado.texas.rr.com>
Date: Thu, 23 Jun 2005 22:13:41 GMT
NNTP-Posting-Host: 70.116.151.150
X-Complaints-To: abuse@rr.com
X-Trace: tornado.texas.rr.com 1119564821 70.116.151.150 (Thu, 23 Jun 2005 17:13:41
CDT)
NNTP-Posting-Date: Thu, 23 Jun 2005 17:13:41 CDT
Organization: Road Runner High Speed Online http://www.rr.com
Xref: g2news1.google.com comp.sys.atari.8bit:5491

"lp" <GfA@MiNT.Net> wrote in message news:BEDFAA7A.16E38%GfA@MiNT.Net...
> in article aEpue.48717$j51.48334@tornado.texas.rr.com, Momo wrote on
> 6/22/2005 11:03 PM:
>
> >>
> >> Downloaded 2 pdf's, both had blank pages, quality stuff. ;-P
> >>
> >>
> > > I mirrored the website, got 286 PDF's, of the few I checked only one was
> > > corrupt. Theres alot of C64 stuff mixed in as well.
> > > Mo
>
> I was using the pdf viewer on macosx. Never had a problem before.
> Pretty strange. Every single page was blank. What did you use to view
> them?
>

Adobe Acrobat 7
Like I said, I only checked a few and one was bad.
Mo

From -3323059081010266503
X-Google-Thread: f8760,e7a2b47315760e64,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!bigfeed.bellsouth.net!
bignumber.bellsouth.net!news.bellsouth.net!bignews3.bellsouth.net.POSTED!16d8a3f8!
not-for-mail
Reply-To: "Phantom" <phantomm@bellsouth.net>
From: "Phantom" <phantomm@bellsouth.net>
Newsgroups: comp.sys.atari.8bit
Subject: Burning Roms
Lines: 41
Organization: Phantoms Hauntings
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-MIMEOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
X-RFC2646: Format=Flowed; Original
Message-ID: <nDHue.49$Zo.13@bignews3.bellsouth.net>
X-Complaints-To: abuse@bellsouth.net
X-Abuse-Info: Please forward a copy of all headers for proper handling
X-Trace:
bhmkggakljkaanefdbdpiflmbcekedmfhojhikkbagflhcbookepnkdachmhiamkgolccmfoiojagcdjdo
mdmknalbeeoongjfhimcjdhlfjffofmmobmnhejeihnjjgfobmfjfjjapeiehhemmimljhiceoajdl
NNTP-Posting-Date: Thu, 23 Jun 2005 19:31:31 EDT
Date: Thu, 23 Jun 2005 19:36:22 -0400
Xref: g2news1.google.com comp.sys.atari.8bit:5492

I posted a similar message in a older thread.

Anyway, I know some of you folks burn your own ROM images in chips to be
used in cartridges and the like for the Atari 8-bit.

I am interested in getting a EPROM Burner that will allow me to do this
with
8-bit Roms and also 16 and 32 bit Roms for the Atari ST/E thru Atari
Falcon
computers.

I have some Atari 8-bit programs that I wrote which I would like to burn
into
a cartridge type chip to be used on the Atari 8-bit. Also have similar
stuff
to do on the Atari ST/E Falcon Line of machines.

I was wondering if anyone here who has experience with these types of
Burners could give me some info on what would be the best type/model
of Burner to do these types of projects?

I need to burn different types of chips such as GALs. And if possible
I'd
like a burner that could duplicate a chip inserted and burn a exact
copy.

If anyone here could pass along some info, it would be much appreciated.
URLs and the like also.

Also, I need a source for blank Atari 8-bit cartridge PCBs and Atari ST
cartridge PCBs.

And respond in e-mail please,

You can contact me at phantomm@bellsouth.net

Thanks
.

From 5994110682257903313
X-Google-Thread: f8760,e7a2b47315760e64
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!newscon06.news.prodigy.com!
prodigy.net!newsmst01b.news.prodigy.com!prodigy.com!postmaster.news.prodigy.com!
newssvr19.news.prodigy.com.POSTED!055853fb!not-for-mail
From: Steven Tucker <classics@atarimax.com>
User-Agent: Mozilla Thunderbird 1.0 (Windows/20041206)
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups: comp.sys.atari.8bit
Subject: Re: Burning Roms
References: <nDHue.49$Zo.13@bignews3.bellsouth.net>
In-Reply-To: <nDHue.49$Zo.13@bignews3.bellsouth.net>
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
Lines: 37
Message-ID: <9jJue.2736$re.2113@newssvr19.news.prodigy.com>
NNTP-Posting-Host: 68.76.97.241
X-Complaints-To: abuse@prodigy.net
X-Trace: newssvr19.news.prodigy.com 1119576389 ST000 68.76.97.241 (Thu, 23 Jun
2005 21:26:29 EDT)
NNTP-Posting-Date: Thu, 23 Jun 2005 21:26:29 EDT
Organization: SBC http://yahoo.sbc.com
X-UserInfo1:
Q[OQBTCEGJTIRVHZN[O@_WH@YR_B@EXLLBWLOOAFWIWTEPIB_NVUAH_[BL[\IRKIANGGJBFNJF_DOLSCEN

SY^U@FRFUEXR@KFXYDBPWBCDQJA@X_DCBHXR[C@\EOKCJLED_SZ@RMWYXYWE_P@\
\GOIW^@SYFFSWHFIXMADO@^[ADPRPETLBJ]RDGENSKQQZN
Date: Fri, 24 Jun 2005 01:26:29 GMT
Xref: g2news1.google.com comp.sys.atari.8bit:5493

Phantom wrote:
> I posted a similar message in a older thread.
>
> Anyway, I know some of you folks burn your own ROM images in chips to be
> used in cartridges and the like for the Atari 8-bit.
>
> I am interested in getting a EPROM Burner that will allow me to do this
> with
> 8-bit Roms and also 16 and 32 bit Roms for the Atari ST/E thru Atari
> Falcon
> computers.

If you only need a device programmer that can do eproms and you have access to a PC, then one of the really cheap parallel port programmers will do just fine for you.

Go to eBay and search for 'Willem Programmer' and you will find many boards that can easily and quickly program the small eproms you will be using for 8-bit and ST carts. These are open design programmers with free software, so as long as you wont need technical support from a vendor, you will be fine.

> Also, I need a source for blank Atari 8-bit cartridge PCBs and Atari ST
> cartridge PCBs.

You can get 8k/16k PCBs that fit into standard Atari cartridge cases from www.atariage.com. These accept 2764 or possible 27128 eproms.

Steve
--
--
FREE SHIPPING SALE: http://www.atarimax.com/freeshippingsale/
--

* * * Author of Imagic and APE - The Atari Peripheral Emulator! * * *
* * * Turn your 8-bit Atari into a powerhouse with APE! * * *
* * * Ape Homepage: http://www.atarimax.com/ * * *
* * **********
!! Request my *FOR SALE* LISTING OF CLASSIC VIDEO GAME STUFF -- 2000+ Items !!

From -2341307605980698748
X-Google-Thread: f8760,f5afe97a097c1407
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!news.maxwell.syr.edu!sn-xit-04!sn-xit-11!sn-xit-08!sn-post-02!sn-post-01!supernews.com!corp.supernews.com!not-for-mail
From: "Gork" <nokraygienspam@hotmail.com>
Newsgroups: comp.sys.atari.8bit

Subject: Re: Atariwinplus beta5
Date: Thu, 16 Jun 2005 02:52:17 -0800
Organization: Posted via Supernews, http://www.supernews.com
Message-ID: <11b2mf424e1u88a@corp.supernews.com>
Reply-To: "Gork" <nokraygienspam@hotmail.com>
References: <jMIre.7021$Ub4.3247@fe06.lga>
<1118804982.471344.109390@g44g2000cwa.googlegroups.com>
<11b0dierr3tngb8@corp.supernews.com>
<1118848823.552192.61770@g49g2000cwa.googlegroups.com>
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-MIMEOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
X-RFC2646: Format=Flowed; Original
X-Complaints-To: abuse@supernews.com
Lines: 25
Xref: g2news1.google.com comp.sys.atari.8bit:5390

Hey... Hope you got the last email I sent complete with the zip file...
I've been pretty slow on the Atari scene of late due to various reasons, not
the lesser of which is working 60-70 hours per week. <sigh>

Thanks for the info on the command line commands, I wasn't aware that was an
option. I did have the color information saved to a file from before and
was able to import the settings that way though - so that is an option as
well.

Until I read this thread I wasn't even aware of the BREAK key problem. I
wonder if that could have had happened when the mappings for the Fx keys to
START, SELECT and OPTION were changed?

<stephensheppard@hotmail.com> wrote in message
news:1118848823.552192.61770@g49g2000cwa.googlegroups.com...
> Hi, Gork! Where have you been hiding?
>
> Fortunately, the 1.3.6 engine command line options still work. Adding
> -genpal -colshift xx (where xx is desired color shift, 55 in my case)
> to the Atari800Win Plus link/shortcut achieves the colors I desire.
>
> Don't know what's up with the BREAK key which is a bigger problem.
>

From 8550948821356567460
X-Google-Thread: f8760,66c004b747d760ac
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g44g2000cwa.googlegroups.com!not-for-
mail
From: carmel_andrews@yahoo.com
Newsgroups: comp.sys.atari.8bit

Subject: Re: XEP80 and DScaler
Date: 16 Jun 2005 04:18:06 -0700
Organization: http://groups.google.com
Lines: 50
Message-ID: <1118920686.821151.76720@g44g2000cwa.googlegroups.com>
References: <1117151669.137301.129910@f14g2000cwb.googlegroups.com>
   <1118241595.865385.309230@g47g2000cwa.googlegroups.com>
   <1118454273.930260.228550@f14g2000cwb.googlegroups.com>
NNTP-Posting-Host: 213.78.73.23
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1118920694 26064 127.0.0.1 (16 Jun 2005 11:18:14 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Thu, 16 Jun 2005 11:18:14 +0000 (UTC)
In-Reply-To: <1118454273.930260.228550@f14g2000cwb.googlegroups.com>
User-Agent: G2/0.2
Complaints-To: groups-abuse@google.com
Injection-Info: g44g2000cwa.googlegroups.com; posting-host=213.78.73.23;
   posting-account=3IT61w0AAAA-PBP3KK_P3i8t_Dp_jTww
Xref: g2news1.google.com comp.sys.atari.8bit:5391

Same here just a standard wintv go card (with built in radio option)

I either use the on board s3 grapics card or my tnt2 m64 agp with 32
meg ram

I mostly use wintv 32 and 2000, dscaler now and again

I will be looking to u/g to the digital tv version of wintv (which is
already out)

Larry wrote:
> Hi Carmel-
>
> > I did try this a year or so back (just the xe, no xep80) and got so, so
> results (win tv and dscaler)
>
> I also tried to hook up an old playstation, worked ok as well (always
> set the channel to 36...if in the UK) <
>
> I am using the least expensive WinTV product -- the "GO" version. Can

> be purchased here for $20-30 when on sale (frequently). It does not
> have S-video input -- just composite. But that's fine for the XEP-80,
> since it is luma only. They do have updated models with S-video. I've
> tried several other PC video capture devices, but I've yet to find one
> that delivers better results with the XEP-80.
>
> For regular Atari video, the composite input to the WinTV likewise only
> looks so-so. So my regular (Chroma + Luma) goes to my ATI
> All-in-Wonder card, and it looks *superb*. The ATI will not work with
> the XEP-80 -- requires the color burst for sync.
>
> There are a lot of variables to display quality. I recently picked up
> a 130XE that has the cleanest display and best saturation of any Atari
> I've ever owned -- even several 800's. It is "stock" and in fact had
> never been opened (as best I can tell).
>
> -Larry

From -8778728115010458670
X-Google-Thread: f8760,b3e9d85572762d19
X-Google-Thread: 111a55,b3e9d85572762d19
X-Google-Thread: 100a3b,b3e9d85572762d19
X-Google-Thread: 104d7a,b3e9d85572762d19
X-Google-Thread: 1143d9,b3e9d85572762d19
X-Google-Thread: fa2dd,b3e9d85572762d19
X-Google-Attributes:
gidf8760,gid111a55,gid100a3b,gid104d7a,gid1143d9,gidfa2dd,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!newsread.com!news-xfer.newsread.com!
nntp.abs.net!newsfeed.berkeley.edu!ucberkeley!pln-w!spln!lex!extra.newsguy.com!
newsp.newsguy.com!onyx.spiritone.com!atari
From: Bravo Sierra Computers <atari@aracnet.com>
Newsgroups:
comp.sys.atari.8bit,comp.sys.atari.st,rec.games.video.atari,rec.games.video.classi
c,rec.games.video.marketplace,pdx.forsale
Subject: AD: Atari Games of Summer! $5 & Up!
Date: Thu, 16 Jun 2005 04:51:06 -0700
Organization: http://extra.newsguy.com
Lines: 24
Message-ID: <Pine.LNX.4.44.0506160447040.29206-100000@onyx.spiritone.com>
NNTP-Posting-Host: p-428.newsdawg.com
Mime-Version: 1.0
Content-Type: TEXT/PLAIN; charset=US-ASCII
X-X-Sender: atari@onyx.spiritone.com
Xref: g2news1.google.com comp.sys.atari.8bit:5392 comp.sys.atari.st:6364
rec.games.video.atari:832 rec.games.video.classic:9775
rec.games.video.marketplace:2158 pdx.forsale:6309

Overworked? Stressed Out? Do Video Games only complicate your Life? The
Name everyone knows for Gaming Fun? Have you Played your Atari Today? For
Classic Atari 8 Bit, ST and Jaguar Games! Daily Gaming avoids Hardening of

the Ataris! Goto http://BensCatalogs.Atari.org Starting at $5 and Up!

http://www.aracnet.com/~atari/8bt_soft.htm Classic Atari Games!
http://www.aracnet.com/~atari/jaggames.htm Atari Jaguar Games!
http://www.aracnet.com/~atari/st_soft.htm Atari ST Games!
http://www.aracnet.com/~atari/whybuyben.htm Ben's Living References!
http://www.aracnet.com/~atari/shipping.htm Tricks I can Do.

I've got a fast turnaround rate. Usually, Once I receive payment your order goes out the same day. Customers love the speedy service! I have lots of Atari SoftWare & Books. Which I can send by Media Mail Rate!

Please Direct all Replies Through E-Mail to: BenSells@Atari.org or Atari@aracnet.com. If you can't reach me, see my info at the Bottom!

Atari Jaguar, 8 Bit and ST Games/Software, Hardware/Accessories & References/ Books. FREE Catalogs on Ben's Domain at http://BensCatalogs.Atari.org or at http://BenSells.Atari.org Catalogs can be attached to,Requested by & Received Through E-Mail at Atari@aracnet.com or BenSells@Atari.org and Please Specify Atari 8 Bit, ST, Jaguar and/or all 3! Or Call Ben anytime at (503)256-9974!!!

From 8396495784297777390
X-Google-Thread: f8760,e94157b161d73eab
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Thu, 16 Jun 2005 08:10:25 -0500
Newsgroups: comp.sys.atari.8bit
From: "Edward S. Baiz Jr." <edbaizjr@comcast.net>
Message-ID: <42b125c611c4182@comcast.net>
Subject: Re: XE130 vs. C=128 & CoCo 3 - What Happened?
References: <1118676737.882649.207010@o13g2000cwo.googlegroups.com>
Organization: I.M.A.G.E./SCAT
User-Agent: Okami Version 3.0B-11 (Atari)
Date: Thu, 16 Jun 2005 07:59:46 +0400 (MET DST)
X-Sender: NEWSwatch v2.50 (Atari)
Lines: 44
NNTP-Posting-Host: 24.11.255.177
X-Trace: sv3-thHi2pamIkHC4/
dDsEpvoJqD1Jbn8k2sS9pfhiSqPfyQkBV6Pbi7f0jC3vHpGq5T1CDEoOP/FCCNqpz!
k0m+ebV97QhWuK0S5HlwFyPlL0cIfNWWcARNMiNxnZd+ufNTKqQoUspxRtC6R3yHLA4=
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.31
Xref: g2news1.google.com comp.sys.atari.8bit:5393

>This is not a flame war. I just want to know why the best of the three
>best computers seems to be the least supported.
>
>There were three advanced, affordable home computers in the united
>states in the mid 1980's: the Atari XE130, Commodore 128, and Tandy
>Color Computer 3. From What I've seen, the Atari was the best, but
>after selling the computer itself, something bad happened to Atari.
>
>Commodore sold a low cost composite monitor with S-Video for a better
>picture. Tandy's got 83 channels. Atari's got cancelled.
>
>Commodore had 800k 3 1/2" floppy drives. Tandy didn't 3 1/2" floppies
>because they had hard drives. Atari canceled the XF351.
>
>Need some cheap software to get started? Commodore had Jane. Tandy sold
>Color DeskMate 3. Atari apparently canceled Infinity.
>
>A third party sold an advanced G.U.I. environment for Commodore.
>(G.E.O.S.) Someone else had one just like it for Atari.(Diamond G.O.S.)
>Tandy made their own. (OS-9 with Multi-Vue Environment.) The Commodore
>and Tandy versions eventualy had a whole series of applications, but
>Diamond never went anywhere.
>
>What happened? It couldn't have been a lack of customers to sell this
>stuff to. Atari wasn't as popular as Commodore, but more than Tandy.
>(just try finding CoCo stuff in thrift shops.)
>
>Was Jack Tramiel afraid to compete against his old company? or were
>Atari products so good they didn't need a fancy GUI of 3 1/2" drives?

Jack just did not want to spend the money. Too cheap. Target wanted to stock
the Lynx when it first came and put in a HUGH order. Atari hardly sent them
any. Same for the ST and Jaguar.

--
Edward S. Baiz Jr.
    (Gamer)

HADES 060: 256meg Ram, Yamaha & Sony CDRW Drive, 1 gig
 Jaz Drive, MicroTek E3 Scanner, Mach 64 w/4meg Ram, Epson
 Photo 700 printer, PCI Networking Card, ICQ#91257633
PROGRAMS: Extendos Gold, Cab 2.8, ScanX, GlueStik, aFTP,
 Calamus SL2002, Newswatch, Okami, PlayMyCD, Papyrus 8, Smurf,
 Nova Driver 2.67, NVDI 5, Mint(Net), Magic(Net), N.AES, Geneva

From -4851066876215610955
X-Google-Thread: f8760,f5afe97a097c1407
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g14g2000cwa.googlegroups.com!not-for-
mail
From: stephensheppard@hotmail.com

Newsgroups: comp.sys.atari.8bit
Subject: Re: Atariwinplus beta5
Date: 16 Jun 2005 06:41:08 -0700
Organization: http://groups.google.com
Lines: 22
Message-ID: <1118929267.982675.53390@g14g2000cwa.googlegroups.com>
References: <jMIre.7021$Ub4.3247@fe06.lga>
   <1118804982.471344.109390@g44g2000cwa.googlegroups.com>
   <11b0dierr3tngb8@corp.supernews.com>
   <1118848823.552192.61770@g49g2000cwa.googlegroups.com>
   <11b2mf424e1u88a@corp.supernews.com>
NNTP-Posting-Host: 4.154.251.155
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1118929273 25290 127.0.0.1 (16 Jun 2005 13:41:13 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Thu, 16 Jun 2005 13:41:13 +0000 (UTC)
User-Agent: G2/0.2
Complaints-To: groups-abuse@google.com
Injection-Info: g14g2000cwa.googlegroups.com; posting-host=4.154.251.155;
   posting-account=4ilZLQsAAADHKJufwAjm_Pl2CA076mZi
Xref: g2news1.google.com comp.sys.atari.8bit:5394

Hey... Hope you got the last email I sent complete with the zip
file...

Hmmm, was it something recent?   The last email I have from you is
dated April 1 (but then I don't save all my emails, sorry).

 I've been pretty slow on the Atari scene of late due to various
reasons, not
the lesser of which is working 60-70 hours per week. <sigh>

Think of all the extra money you've earned to buy more Atari gear...

Thanks for the info on the command line commands, I wasn't aware that
was an
option. I did have the color information saved to a file from before
and
was able to import the settings that way though - so that is an option
as
well.

Good idea.

From -8954081898050288073
X-Google-Thread: f8760,664a2527b785c0d9
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news1.google.com!proxad.net!proxad.net!
feeder2.cambrium.nl!feed.tweaknews.nl!txtfeed1.tudelft.nl!tudelft.nl!

txtfeed2.tudelft.nl!feeder.xsnews.nl!feeder.news-service.com!azure.qinip.net!
firstname
From: Mathy Van Nisselroy <firstname@fullnamewithoutspaces.nl>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Need XeP 80 Manual
Date: Thu, 16 Jun 2005 16:52:58 +0200
Organization: QinIP
Lines: 16
Message-ID: <firstname-F1C7E1.16525816062005@azure.qinip.net>
References: <_6Rre.88881$lQ3.86471@bignews5.bellsouth.net>
<Xns9676A6E419B1Eemuslor@216.196.97.136>
<aj8se.91271$lQ3.63121@bignews5.bellsouth.net>
NNTP-Posting-Host: h8441212250.dsl.speedlinq.nl
X-Trace: azure.qinip.net 1118933765 11742 84.41.212.250 (16 Jun 2005 14:56:05 GMT)
X-Complaints-To: abuse@qinip.net
NNTP-Posting-Date: Thu, 16 Jun 2005 14:56:05 +0000 (UTC)
User-Agent: MT-NewsWatcher/3.4 (PPC Mac OS X)
Xref: g2news1.google.com comp.sys.atari.8bit:5395

Howdy folks

> >> I need a original,copy or PDF file of the XEP-80 manual.
> >>
> >> Anyone have one for sale, trade, or place to download then do let
> >> me know.

I should be on the web already. I googled for it, but haven't been able
to find it.

There are a couple of translated (from german) texts on my site with
additional infomation about the XEP80.

Check out: http://www.mathyvannisselroy.nl/special%20stuff.htm

CU   Mathy

From 1146694213594760636
X-Google-Thread: f8760,7ebbaf41a662bfff
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!g49g2000cwa.googlegroups.com!not-for-
mail
From: carmel_andrews@yahoo.com
Newsgroups: comp.sys.atari.8bit
Subject: Re: Video Magazine query
Date: 16 Jun 2005 08:57:54 -0700
Organization: http://groups.google.com
Lines: 3
Message-ID: <1118937474.679716.313140@g49g2000cwa.googlegroups.com>
References: <d87vbp$q9k$1@reader01.news.esat.net>
NNTP-Posting-Host: 213.78.74.127
Mime-Version: 1.0

Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1118937480 17287 127.0.0.1 (16 Jun 2005 15:58:00 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Thu, 16 Jun 2005 15:58:00 +0000 (UTC)
In-Reply-To: <d87vbp$q9k$1@reader01.news.esat.net>
User-Agent: G2/0.2
Complaints-To: groups-abuse@google.com
Injection-Info: g49g2000cwa.googlegroups.com; posting-host=213.78.74.127;
   posting-account=3IT61w0AAAA-PBP3KK_P3i8t_Dp_jTww
Xref: g2news1.google.com comp.sys.atari.8bit:5396

you mention the c64 and atari st... what about the atari 8bit, as
you're posting on an atari 8bit forum

From -7386233851895656960
X-Google-Thread: f8760,824cd7e5f2bde044
X-Google-Thread: fd0c2,824cd7e5f2bde044
X-Google-Attributes: gidf8760,gidfd0c2,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Thu, 16 Jun 2005 20:05:12 -0500
From: "Son of man" <sonofman1@comcast.net>
Newsgroups: comp.sys.atari.8bit,finet.unet
References: <55f4364e.0506140123.39826933@posting.google.com>
Subject: Re: Do ATARI users have a sex-life ???
Date: Thu, 16 Jun 2005 21:05:01 -0400
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
X-RFC2646: Format=Flowed; Original
Message-ID: <k8KdnaZtT9BVvC_fRVn-gw@comcast.com>
Lines: 7
NNTP-Posting-Host: 65.34.156.152
X-Trace: sv3-IYXSGOfoxTQZRQVvSI8D0vhdWltxymtAB+GWxUQ/
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8byFTmcK0Om+p57pfPMPLlpAYxXsFhwD21ND5v1hY6+8mLhvqadH7mS2GLzRbS1nSsDjNSPt/gE7!0A==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:5397 finet.unet:1484

"Tristan Beeline" <mist_distance@hotmail.com> wrote in message
news:55f4364e.0506140123.39826933@posting.google.com...
>I heard

From?

From -6419213975857028628
X-Google-Thread: f8760,f28270a7fb64f18b,start
X-Google-Thread: 111a55,f28270a7fb64f18b,start
X-Google-Thread: 100a3b,f28270a7fb64f18b,start
X-Google-Thread: 104d7a,f28270a7fb64f18b,start
X-Google-Thread: 1143d9,f28270a7fb64f18b,start
X-Google-Thread: fa2dd,f28270a7fb64f18b,start
X-Google-Attributes:
gidf8760,gid111a55,gid100a3b,gid104d7a,gid1143d9,gidfa2dd,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!pln-w!spln!dex!
extra.newsguy.com!newsp.newsguy.com!onyx.spiritone.com!atari
From: Bravo Sierra Computers <atari@aracnet.com>
Newsgroups:
comp.sys.atari.8bit,comp.sys.atari.st,rec.games.video.atari,rec.games.video.classi
c,rec.games.video.marketplace,pdx.forsale
Subject: Bravo Sierra want's Your Money!
Date: Thu, 16 Jun 2005 17:43:02 -0700
Organization: http://extra.newsguy.com
Lines: 21
Message-ID: <Pine.LNX.4.44.0506161739180.16681-100000@onyx.spiritone.com>
NNTP-Posting-Host: p-263.newsdawg.com
Mime-Version: 1.0
Content-Type: TEXT/PLAIN; charset=US-ASCII
X-X-Sender: atari@onyx.spiritone.com
Xref: g2news1.google.com comp.sys.atari.8bit:5398 comp.sys.atari.st:6376
rec.games.video.atari:833 rec.games.video.classic:9785
rec.games.video.marketplace:2160 pdx.forsale:6317

Times are hard right now, not only for me, but for all Atari Dealers.
People are scared, living from paycheck to paycheck! If you want to help,
and even if you dont, your business is welcome. Buy from Bravo Sierra and
get a gift! Call Ben at (503)256-9974! Goto http://BensCatalogs.Atari.org

http://www.aracnet.com/~atari/whybuyben.htm Ben's Living References!
http://www.aracnet.com/~atari/shipping.htm   Tricks I can Do.

I've got a fast turnaround rate. Usually, Once I receive payment your
order goes out the same day. Customers love the speedy service! I have
lots of Atari SoftWare & Books. Which I can send by Media Mail Rate!

Please Direct all Replies Through E-Mail to: BenSells@Atari.org or
Atari@aracnet.com. If you can't reach me, see my info at the Bottom!

Atari Jaguar, 8 Bit and ST Games/Software, Hardware/Accessories & References/
Books. FREE Catalogs on Ben's Domain at http://BensCatalogs.Atari.org or at
http://BenSells.Atari.org Catalogs can be attached to,Requested by & Received
Through E-Mail at Atari@aracnet.com or BenSells@Atari.org and Please Specify

Atari 8 Bit, ST, Jaguar and/or all 3! Or Call Ben anytime at (503)256-9974!!!

From 847672132042893918
X-Google-Thread: f8760,664a2527b785c0d9
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!bigfeed.bellsouth.net!
bignumber.bellsouth.net!news.bellsouth.net!bignews5.bellsouth.net.POSTED!16d8a3f8!
not-for-mail
From: "Phantom" <phantomm@bellsouth.net>
Newsgroups: comp.sys.atari.8bit
References: <_6Rre.88881$lQ3.86471@bignews5.bellsouth.net>
<Xns9676A6E419B1Eemuslor@216.196.97.136>
<aj8se.91271$lQ3.63121@bignews5.bellsouth.net> <firstname-
F1C7E1.16525816062005@azure.qinip.net>
Subject: Re: Need XeP 80 Manual
Lines: 31
Organization: Phantoms Hauntings
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2527
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2527
X-RFC2646: Format=Flowed; Original
Message-ID: <axtse.96834$lQ3.75083@bignews5.bellsouth.net>
X-Complaints-To: abuse@bellsouth.net
X-Abuse-Info: Please forward a copy of all headers for proper handling
X-Trace:
ldjgbllpbapjglppdbdpiflmbcekedmfhojhikkbagflhcbodhaaikmgoihegfanbbjghdjolklchppkdg
oihgidnncljnlndjbogdekdfnimmlnbbjgahaalefbllalilpfofljdcfnjnjdnfjidifklkedecdl
NNTP-Posting-Date: Fri, 17 Jun 2005 01:51:02 EDT
Date: Fri, 17 Jun 2005 01:58:04 -0400
Xref: g2news1.google.com comp.sys.atari.8bit:5399

Thanks for info.

Some one already sent me the English manual text.

If someone needs it, I'll pass it on. just let me know.

phantomm@bellsouth.net

"Mathy Van Nisselroy" <firstname@fullnamewithoutspaces.nl> wrote in
message news:firstname-F1C7E1.16525816062005@azure.qinip.net...
> Howdy folks
>
>> >> I need a original,copy or PDF file of the XEP-80 manual.
>> >>
>> >> Anyone have one for sale, trade, or place to download then do let
>> >> me know.

>
> I should be on the web already. I googled for it, but haven't been
> able
> to find it.
>
> There are a couple of translated (from german) texts on my site with
> additional infomation about the XEP80.
>
> Check out: http://www.mathyvannisselroy.nl/special%20stuff.htm
>
> CU   Mathy

From -209352227654003926
X-Google-Thread: f8760,aabc5aafdfac4121
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!not-for-mail
From: monjarojas@yahoo.com.mx (Javier.)
Newsgroups: comp.sys.atari.8bit
Subject: Re: SDX cartridge
Date: 17 Jun 2005 08:40:03 -0700
Organization: http://groups.google.com
Lines: 5
Message-ID: <850110a.0506170740.3a3a65d4@posting.google.com>
References: <oFSre.89699$lQ3.68310@bignews5.bellsouth.net>
<Wl8se.91285$lQ3.60730@bignews5.bellsouth.net>
NNTP-Posting-Host: 200.65.139.118
Content-Type: text/plain; charset=ISO-8859-1
Content-Transfer-Encoding: 8bit
X-Trace: posting.google.com 1119022803 14643 127.0.0.1 (17 Jun 2005 15:40:03 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Fri, 17 Jun 2005 15:40:03 +0000 (UTC)
Xref: g2news1.google.com comp.sys.atari.8bit:5400

There's one on ebay right now, 56 bucks and counting, te last one went
by for something like 200, so let's wait and see, i've been trying to
buy one for over 6 months now, 200?? no way.

Javier

From -9124124696326453434
X-Google-Thread: f8760,bda384bbc4260693,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!not-for-mail
From: monjarojas@yahoo.com.mx (Javier.)
Newsgroups: comp.sys.atari.8bit
Subject: Analog 8bit-extra.
Date: 17 Jun 2005 08:42:16 -0700

Organization: http://groups.google.com
Lines: 3
Message-ID: <850110a.0506170742.2d11b3d7@posting.google.com>
NNTP-Posting-Host: 200.65.139.118
Content-Type: text/plain; charset=ISO-8859-1
Content-Transfer-Encoding: 8bit
X-Trace: posting.google.com 1119022937 2312 127.0.0.1 (17 Jun 2005 15:42:17 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Fri, 17 Jun 2005 15:42:17 +0000 (UTC)
Xref: g2news1.google.com comp.sys.atari.8bit:5401

Hy, i've been looking for a copy of this mag for some time now if
someone is willing so sell please let me know. monjarojas_@yahoo.com.mx
without the underscore. Thank you very much.

From -9077522243718978225
X-Google-Thread: f8760,664a2527b785c0d9
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!newsgate.cistron.nl!
feeder.enertel.nl!nntpfeed-01.ops.asmr-01.energis-idc.net!news-out1.kabelfoon.nl!
newsfeed.kabelfoon.nl!bandi.nntp.kabelfoon.nl!62.100.30.134.MISMATCH!
azure.qinip.net!firstname
From: Mathy Van Nisselroy <firstname@fullnamewithoutspaces.nl>
Newsgroups: comp.sys.atari.8bit
Subject: Re: Need XeP 80 Manual
Date: Sat, 18 Jun 2005 00:32:14 +0200
Organization: QinIP
Lines: 13
Message-ID: <firstname-D2A22E.00321418062005@azure.qinip.net>
References: <_6Rre.88881$lQ3.86471@bignews5.bellsouth.net>
<Xns9676A6E419B1Eemuslor@216.196.97.136>
<aj8se.91271$lQ3.63121@bignews5.bellsouth.net> <firstname-
F1C7E1.16525816062005@azure.qinip.net>
<axtse.96834$lQ3.75083@bignews5.bellsouth.net>
NNTP-Posting-Host: h8441212250.dsl.speedlinq.nl
X-Trace: azure.qinip.net 1119047723 860 84.41.212.250 (17 Jun 2005 22:35:23 GMT)
X-Complaints-To: abuse@qinip.net
NNTP-Posting-Date: Fri, 17 Jun 2005 22:35:23 +0000 (UTC)
User-Agent: MT-NewsWatcher/3.4 (PPC Mac OS X)
Xref: g2news1.google.com comp.sys.atari.8bit:5402

Howdy Phantom

> Some one already sent me the English manual text.

> > There are a couple of translated (from german) texts on my site with
> > additional infomation about the XEP80.
> >
> > Check out: http://www.mathyvannisselroy.nl/special%20stuff.htm

You probably didn't understand what I was trying to say. What's on my

site is NOT the original manual. It's additional information.

CU   Mathy

From -6300151290785952133
X-Google-Thread: f8760,aabc5aafdfac4121
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
From: 8-Bit Classics <corey@8bitclassics.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: SDX cartridge
Date: Sat, 18 Jun 2005 07:37:47 -0500
Message-ID: <2b58b1l9ndic8m50aig3sobbp883kubie7@4ax.com>
References: <oFSre.89699$lQ3.68310@bignews5.bellsouth.net>
<Wl8se.91285$lQ3.60730@bignews5.bellsouth.net>
<850110a.0506170740.3a3a65d4@posting.google.com>
X-Newsreader: Forte Agent 1.91/32.564
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
NNTP-Posting-Host: lncswibas01-pool0-a39.lncswi.tds.net
X-Trace: newspeer2.tds.net 1119098136 69.128.208.39 (18 Jun 2005 07:35:36 CST)
Lines: 13
Organization: TDS.NET Internet Services www.tds.net
Path: g2news1.google.com!news3.google.com!news.glorb.com!gail.ripco.com!tdsnet-
transit!newspeer.tds.net!news-out.news.tds.net!216.170.153.144.MISMATCH!
newspeer2.tds.net!not-for-mail
Xref: g2news1.google.com comp.sys.atari.8bit:5403

Are you guys looking for an original one or just one to use? I might
be able to burn the bin's to eprom and make you a repro. Don't know
if there is still a copyright holder or not though.

On 17 Jun 2005 08:40:03 -0700, monjarojas@yahoo.com.mx (Javier.)
wrote:

>There's one on ebay right now, 56 bucks and counting, te last one went
>by for something like 200, so let's wait and see, i've been trying to
>buy one for over 6 months now, 200?? no way.
>
>Javier

From 4145167022008918706
X-Google-Thread: f8760,275e12cf9ad35411,start
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!f14g2000cwb.googlegroups.com!not-for-
mail
From: "DunxUK@aol.commercial" <dunxuk@aol.com>
Newsgroups: comp.sys.atari.8bit

Subject: Can a stereo upgrade affect software?
Date: 18 Jun 2005 08:30:43 -0700
Organization: http://groups.google.com
Lines: 11
Message-ID: <1119108643.216205.63630@f14g2000cwb.googlegroups.com>
NNTP-Posting-Host: 195.93.21.7
Mime-Version: 1.0
Content-Type: text/plain; charset="iso-8859-1"
X-Trace: posting.google.com 1119108648 12759 127.0.0.1 (18 Jun 2005 15:30:48 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Sat, 18 Jun 2005 15:30:48 +0000 (UTC)
User-Agent: G2/0.2
Complaints-To: groups-abuse@google.com
Injection-Info: f14g2000cwb.googlegroups.com; posting-host=195.93.21.7;
   posting-account=ipoVaw0AAABtVHIf96payTGcwpWBKDnQ
Xref: g2news1.google.com comp.sys.atari.8bit:5404

Having successfully fitted a Granlin Stereo upgrade to an XEGS (no mean
feat since it doesn't fit) I was surprised to find Bounty Bob Strikes
Back had stopped working.

I checked the memory on self-test and it was all green. Is there
anything strange about stereo upgrades that would stop some programs
working? Certainly BBSB seems particularly sensitive; a few years ago
it failed to run on another Atari of mine after installing Warp OS (the
roms of which later transpired to be ntsc intead of pal ones). Anyone
got any ideas...?

From 8110182391556335318
X-Google-Thread: f8760,aabc5aafdfac4121
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Sat, 18 Jun 2005 10:46:14 -0500
From: "Bill Garber" <willy46pa@comcast.net>
Newsgroups: comp.sys.atari.8bit
References: <oFSre.89699$lQ3.68310@bignews5.bellsouth.net>
<Wl8se.91285$lQ3.60730@bignews5.bellsouth.net>
<850110a.0506170740.3a3a65d4@posting.google.com>
<2b58b1l9ndic8m50aig3sobbp883kubie7@4ax.com>
Subject: Re: SDX cartridge
Date: Sat, 18 Jun 2005 11:48:36 -0400
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1106
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1106
Message-ID: <Mo-dnTrIvKtb3CnfRVn-gw@comcast.com>
Lines: 23
NNTP-Posting-Host: 68.34.184.220

X-Trace: sv3-
psWDUWbGTOfrfvgTQAtAPiXymG1RPqt0sbu4fQvJ2HUS4FEe7Q4opkHzlxcW3JYh76xFRFsuMxSTHGj!
CHmEl5Hs4XA29G5fcygPPUeiRUkd5b7w84JRNJsrfvJQg9r8w5ukok0Z8J+S6w==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.32
Xref: g2news1.google.com comp.sys.atari.8bit:5405

"8-Bit Classics" <corey@8bitclassics.com> wrote in message
news:2b58b1l9ndic8m50aig3sobbp883kubie7@4ax.com...
: Are you guys looking for an original one or just one to use? I might
: be able to burn the bin's to eprom and make you a repro. Don't know
: if there is still a copyright holder or not though.

If you have the binaries for this cart, can you pass them
to me via email? I can burn them myself. I'd like this cart.
I have all the parts to make it. Would appreciate it much.

Thanks,

Apple II Forever, Apple II Together
Bill @ GarberStreet Enterprizez

Web Site - http://garberstreet.netfirms.com
HOME OF THE RAM-4-GS

Email - willy46pa@comcast.net

From 4118391250916259792
X-Google-Thread: f8760,aabc5aafdfac4121
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
From: 8-Bit Classics <corey@8bitclassics.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: SDX cartridge
Date: Sat, 18 Jun 2005 11:21:46 -0500
Message-ID: <lgi8b1dqmin06rkhtljrt1di8a79ruu5na@4ax.com>
References: <oFSre.89699$lQ3.68310@bignews5.bellsouth.net>
<Wl8se.91285$lQ3.60730@bignews5.bellsouth.net>
<850110a.0506170740.3a3a65d4@posting.google.com>
<2b58b1l9ndic8m50aig3sobbp883kubie7@4ax.com> <Mo-dnTrIvKtb3CnfRVn-gw@comcast.com>
X-Newsreader: Forte Agent 1.91/32.564
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit

NNTP-Posting-Host: lncswibas01-pool0-a39.lncswi.tds.net
X-Trace: newspeer2.tds.net 1119111573 69.128.208.39 (18 Jun 2005 11:19:33 CST)
Lines: 29
Organization: TDS.NET Internet Services www.tds.net
Path: g2news1.google.com!news3.google.com!news.glorb.com!tdsnet-transit!
newspeer.tds.net!news-out.news.tds.net!216.170.153.144.MISMATCH!newspeer2.tds.net!
not-for-mail
Xref: g2news1.google.com comp.sys.atari.8bit:5406

http://www.pipeline.com/~jhardie/roms.html

On Sat, 18 Jun 2005 11:48:36 -0400, "Bill Garber"
<willy46pa@comcast.net> wrote:

>
>"8-Bit Classics" <corey@8bitclassics.com> wrote in message
>news:2b58b1l9ndic8m50aig3sobbp883kubie7@4ax.com...
>: Are you guys looking for an original one or just one to use? I might
>: be able to burn the bin's to eprom and make you a repro. Don't know
>: if there is still a copyright holder or not though.
>
>If you have the binaries for this cart, can you pass them
>to me via email? I can burn them myself. I'd like this cart.
>I have all the parts to make it. Would appreciate it much.
>
>Thanks,
>
>Apple II Forever, Apple II Together
>Bill @ GarberStreet Enterprizez
>---
>Web Site - http://garberstreet.netfirms.com
>HOME OF THE RAM-4-GS
>---
>Email - willy46pa@comcast.net
>---
>

From 6848754814142374917
X-Google-Thread: f8760,f28270a7fb64f18b
X-Google-Thread: 111a55,f28270a7fb64f18b
X-Google-Thread: 100a3b,f28270a7fb64f18b
X-Google-Thread: 104d7a,f28270a7fb64f18b
X-Google-Thread: 1143d9,f28270a7fb64f18b
X-Google-Thread: fa2dd,f28270a7fb64f18b
X-Google-Attributes:
gidf8760,gid111a55,gid100a3b,gid104d7a,gid1143d9,gidfa2dd,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail

NNTP-Posting-Date: Sat, 18 Jun 2005 11:31:16 -0500
Date: Sat, 18 Jun 2005 09:31:16 -0700
From: Glenn Westerfield <gwesterfield@comcast.net>
User-Agent: Mozilla/5.0 (Macintosh; U; PPC Mac OS X Mach-O; en-US; rv:1.7.2)
Gecko/20040804 Netscape/7.2
X-Accept-Language: en-us, en
MIME-Version: 1.0
Newsgroups:
comp.sys.atari.8bit,comp.sys.atari.st,rec.games.video.atari,rec.games.video.classi
c,rec.games.video.marketplace,pdx.forsale
Subject: Re: Bravo Sierra want's Your Money!
References: <Pine.LNX.4.44.0506161739180.16681-100000@onyx.spiritone.com>
In-Reply-To: <Pine.LNX.4.44.0506161739180.16681-100000@onyx.spiritone.com>
Content-Type: text/plain; charset=us-ascii; format=flowed
Content-Transfer-Encoding: 7bit
Message-ID: <vfednYQhi9bL0SnfRVn-hw@comcast.com>
Lines: 28
NNTP-Posting-Host: 24.20.164.147
X-Trace: sv3-c5erBj2A/
4pPdAeG0Vs0vGxzKZdh8Qp+92Ep2Fp9YsU3AFkGYdz7MjdisnCq8nnd422ZGVTJZ/9qE5e!
BUNQXj6Q51gAePYgfsuMNFsQC0hCBNopWEiCw0DZMftMOntNPzWUym3+M1/Pwd7gX326+Ha7rArz!
sCkNvA==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.31
Xref: g2news1.google.com comp.sys.atari.8bit:5407 comp.sys.atari.st:6393
rec.games.video.atari:834 rec.games.video.classic:9831
rec.games.video.marketplace:2163 pdx.forsale:6322

Maybe, just maybe, nobody wants your 8-bit fossils. Doh!

You sure don't see this crap on Craigslist.

Glenn W.

Bravo Sierra Computers wrote:
> Times are hard right now, not only for me, but for all Atari Dealers.
> People are scared, living from paycheck to paycheck! If you want to help,
> and even if you dont, your business is welcome. Buy from Bravo Sierra and
> get a gift! Call Ben at (503)256-9974! Goto http://BensCatalogs.Atari.org
>
> http://www.aracnet.com/~atari/whybuyben.htm Ben's Living References!
> http://www.aracnet.com/~atari/shipping.htm   Tricks I can Do.
>
> I've got a fast turnaround rate. Usually, Once I receive payment your
> order goes out the same day. Customers love the speedy service! I have
> lots of Atari SoftWare & Books. Which I can send by Media Mail Rate!
>
> Please Direct all Replies Through E-Mail to: BenSells@Atari.org or
> Atari@aracnet.com. If you can't reach me, see my info at the Bottom!

>
> Atari Jaguar, 8 Bit and ST Games/Software, Hardware/Accessories & References/
> Books. FREE Catalogs on Ben's Domain at http://BensCatalogs.Atari.org or at
> http://BenSells.Atari.org Catalogs can be attached to,Requested by & Received
> Through E-Mail at Atari@aracnet.com or BenSells@Atari.org and Please Specify
> Atari 8 Bit, ST, Jaguar and/or all 3! Or Call Ben anytime at (503)256-9974!!!
>

From -362042141257436150
X-Google-Thread: f8760,aabc5aafdfac4121
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news3.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!cyclone1.gnilink.net!
spamkiller.gnilink.net!gnilink.net!trnddc09.POSTED!fa0a7bf3!not-for-mail
From: "Glenn" <noemail@nospam.com>
Newsgroups: comp.sys.atari.8bit
References: <oFSre.89699$lQ3.68310@bignews5.bellsouth.net>
<Wl8se.91285$lQ3.60730@bignews5.bellsouth.net>
<850110a.0506170740.3a3a65d4@posting.google.com>
<2b58b1l9ndic8m50aig3sobbp883kubie7@4ax.com> <Mo-dnTrIvKtb3CnfRVn-gw@comcast.com>
Subject: Re: SDX cartridge
Lines: 32
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2900.2180
X-RFC2646: Format=Flowed; Original
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2900.2180
Message-ID: <SZYse.31010$yw4.16016@trnddc09>
Date: Sat, 18 Jun 2005 17:37:54 GMT
NNTP-Posting-Host: 71.102.243.199
X-Complaints-To: abuse@verizon.net
X-Trace: trnddc09 1119116274 71.102.243.199 (Sat, 18 Jun 2005 13:37:54 EDT)
NNTP-Posting-Date: Sat, 18 Jun 2005 13:37:54 EDT
Xref: g2news1.google.com comp.sys.atari.8bit:5408

Bins of the ROM alone won't help. You need the programmable logic array
chip that's on that cart to make it work too. I don't think anyone has been
able to reverse engineer that yet.

"Bill Garber" <willy46pa@comcast.net> wrote in message
news:Mo-dnTrIvKtb3CnfRVn-gw@comcast.com...
>
> "8-Bit Classics" <corey@8bitclassics.com> wrote in message
> news:2b58b1l9ndic8m50aig3sobbp883kubie7@4ax.com...
> : Are you guys looking for an original one or just one to use? I might
> : be able to burn the bin's to eprom and make you a repro. Don't know
> : if there is still a copyright holder or not though.
>
> If you have the binaries for this cart, can you pass them
> to me via email? I can burn them myself. I'd like this cart.

> I have all the parts to make it. Would appreciate it much.
>
> Thanks,
>
> Apple II Forever, Apple II Together
> Bill @ GarberStreet Enterprizez
> ----------
> Web Site - http://garberstreet.netfirms.com
> HOME OF THE RAM-4-GS
> ----------
> Email - willy46pa@comcast.net
> ----------
>
>

From 2084527132418923066
X-Google-Thread: f8760,aabc5aafdfac4121
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!news4.google.com!news.glorb.com!
border1.nntp.dca.giganews.com!nntp.giganews.com!local01.nntp.dca.giganews.com!
nntp.comcast.com!news.comcast.com.POSTED!not-for-mail
NNTP-Posting-Date: Sat, 18 Jun 2005 12:50:02 -0500
From: "Bill Garber" <willy46pa@comcast.net>
Newsgroups: comp.sys.atari.8bit
References: <oFSre.89699$lQ3.68310@bignews5.bellsouth.net>
<Wl8se.91285$lQ3.60730@bignews5.bellsouth.net>
<850110a.0506170740.3a3a65d4@posting.google.com>
<2b58b1l9ndic8m50aig3sobbp883kubie7@4ax.com> <Mo-dnTrIvKtb3CnfRVn-gw@comcast.com>
<SZYse.31010$yw4.16016@trnddc09>
Subject: Re: SDX cartridge
Date: Sat, 18 Jun 2005 13:52:22 -0400
X-Priority: 3
X-MSMail-Priority: Normal
X-Newsreader: Microsoft Outlook Express 6.00.2800.1106
X-MimeOLE: Produced By Microsoft MimeOLE V6.00.2800.1106
Message-ID: <cIWdnbK_1K9WwynfRVn-ug@comcast.com>
Lines: 23
NNTP-Posting-Host: 68.34.184.220
X-Trace: sv3-
yoNOj720d6DQLybmMCVo1mrL65e8hJMKC8KjnTxnLTwqXUz6JHgXgqkh0mxSlHEoSBmzgTMOLD+HEb1!
Hf6IfOyS/UN3CIl/eAoeKZbZYH5r0Xru5sdBnhrdhf3GtMuGULgu1N0CHqhUGA==
X-Complaints-To: abuse@comcast.net
X-DMCA-Complaints-To: dmca@comcast.net
X-Abuse-and-DMCA-Info: Please be sure to forward a copy of ALL headers
X-Abuse-and-DMCA-Info: Otherwise we will be unable to process your complaint
properly
X-Postfilter: 1.3.31
Xref: g2news1.google.com comp.sys.atari.8bit:5409

"Glenn" <noemail@nospam.com> wrote in message
news:SZYse.31010$yw4.16016@trnddc09...
: Bins of the ROM alone won't help. You need the programmable logic array
: chip that's on that cart to make it work too. I don't think anyone has
been
: able to reverse engineer that yet.

Correct, after seeing that it's a 64K PROM, I agree that reproducing
the logic to bank switch it would be next to impossible without the
source code. So, in lieu of that, I took Action, BasicXL, and Mac65
instead. All of which are 16K ROMs.

Apple II Forever, Apple II Together
Bill @ GarberStreet Enterprizez

Web Site - http://garberstreet.netfirms.com
HOME OF THE RAM-4-GS

Email - willy46pa@comcast.net

From 4918878387231363680
X-Google-Thread: f8760,aabc5aafdfac4121
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
Path: g2news1.google.com!postnews.google.com!not-for-mail
From: monjarojas@yahoo.com.mx (Javier.)
Newsgroups: comp.sys.atari.8bit
Subject: Re: SDX cartridge
Date: 18 Jun 2005 13:51:57 -0700
Organization: http://groups.google.com
Lines: 3
Message-ID: <850110a.0506181251.3da2e187@posting.google.com>
References: <oFSre.89699$lQ3.68310@bignews5.bellsouth.net>
<Wl8se.91285$lQ3.60730@bignews5.bellsouth.net>
<850110a.0506170740.3a3a65d4@posting.google.com>
<2b58b1l9ndic8m50aig3sobbp883kubie7@4ax.com>
NNTP-Posting-Host: 200.65.139.134
Content-Type: text/plain; charset=ISO-8859-1
Content-Transfer-Encoding: 8bit
X-Trace: posting.google.com 1119127917 1535 127.0.0.1 (18 Jun 2005 20:51:57 GMT)
X-Complaints-To: groups-abuse@google.com
NNTP-Posting-Date: Sat, 18 Jun 2005 20:51:57 +0000 (UTC)
Xref: g2news1.google.com comp.sys.atari.8bit:5410

I want an origina one, but, if there's no other way i will burn a copy
and bought a manual from myatari. Thank you very much...
Hopeless collector J. Rojas.

From 4509442393143777009
X-Google-Thread: f8760,aabc5aafdfac4121
X-Google-Attributes: gidf8760,public
X-Google-Language: ENGLISH,ASCII-7-bit
From: 8-Bit Classics <corey@8bitclassics.com>
Newsgroups: comp.sys.atari.8bit
Subject: Re: SDX cartridge
Date: Sat, 18 Jun 2005 15:59:24 -0500
Message-ID: <do29b1dmpudsdkbpve5rl2ogpi39u8e9vr@4ax.com>
References: <oFSre.89699$lQ3.68310@bignews5.bellsouth.net>
<Wl8se.91285$lQ3.60730@bignews5.bellsouth.net>
<850110a.0506170740.3a3a65d4@posting.google.com>
<2b58b1l9ndic8m50aig3sobbp883kubie7@4ax.com> <Mo-dnTrIvKtb3CnfRVn-gw@comcast.com>
<SZYse.31010$yw4.16016@trnddc09> <cIWdnbK_1K9WwynfRVn-ug@comcast.com>
X-Newsreader: Forte Agent 1.91/32.564
MIME-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit
NNTP-Posting-Host: lncswibas01-pool0-a39.lncswi.tds.net
X-Trace: newspeer2.tds.net 1119128230 69.128.208.39 (18 Jun 2005 15:57:10 CST)
Lines: 29
Organization: TDS.NET Internet Services www.tds.net
Path: g2news1.google.com!news3.google.com!news.glorb.com!tdsnet-transit!
newspeer.tds.net!news-out.news.tds.net!216.170.153.144.MISMATCH!newspeer2.tds.net!
not-for-mail
Xref: g2news1.google.com comp.sys.atari.8bit:5411

What about the Flash Cartridge from AtariMax. They have the 1 meg and
8 meg versions. Wouldn't need bank switching unless they emulate?

On Sat, 18 Jun 2005 13:52:22 -0400, "Bill Garber"
<willy46pa@comcast.net> wrote:

>
>"Glenn" <noemail@nospam.com> wrote in message
>news:SZYse.31010$yw4.16016@trnddc09...
>: Bins of the ROM alone won't help. You need the programmable logic array
>: chip that's on that cart to make it work too. I don't think anyone has
>been
>: able to reverse engineer that yet.